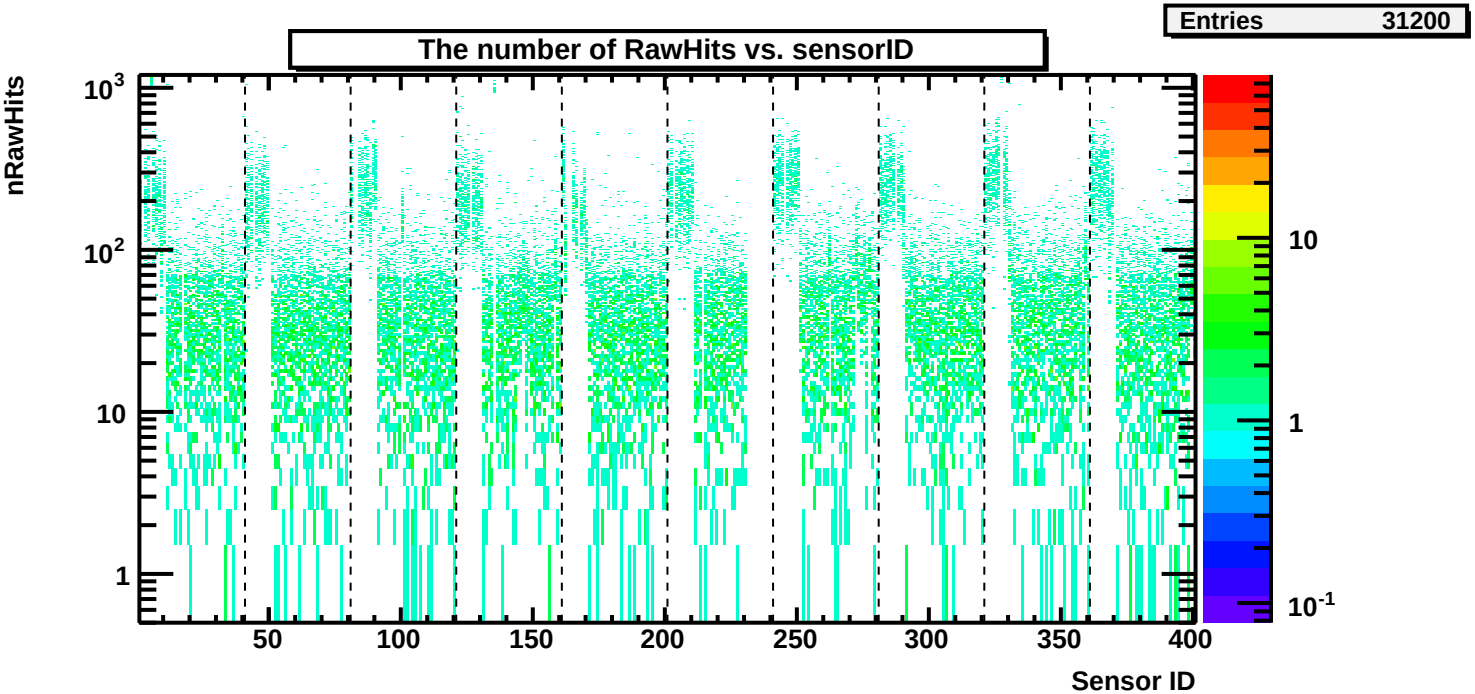
# 15180015.pxlMon

Sun Jun 29 10:28:29 2014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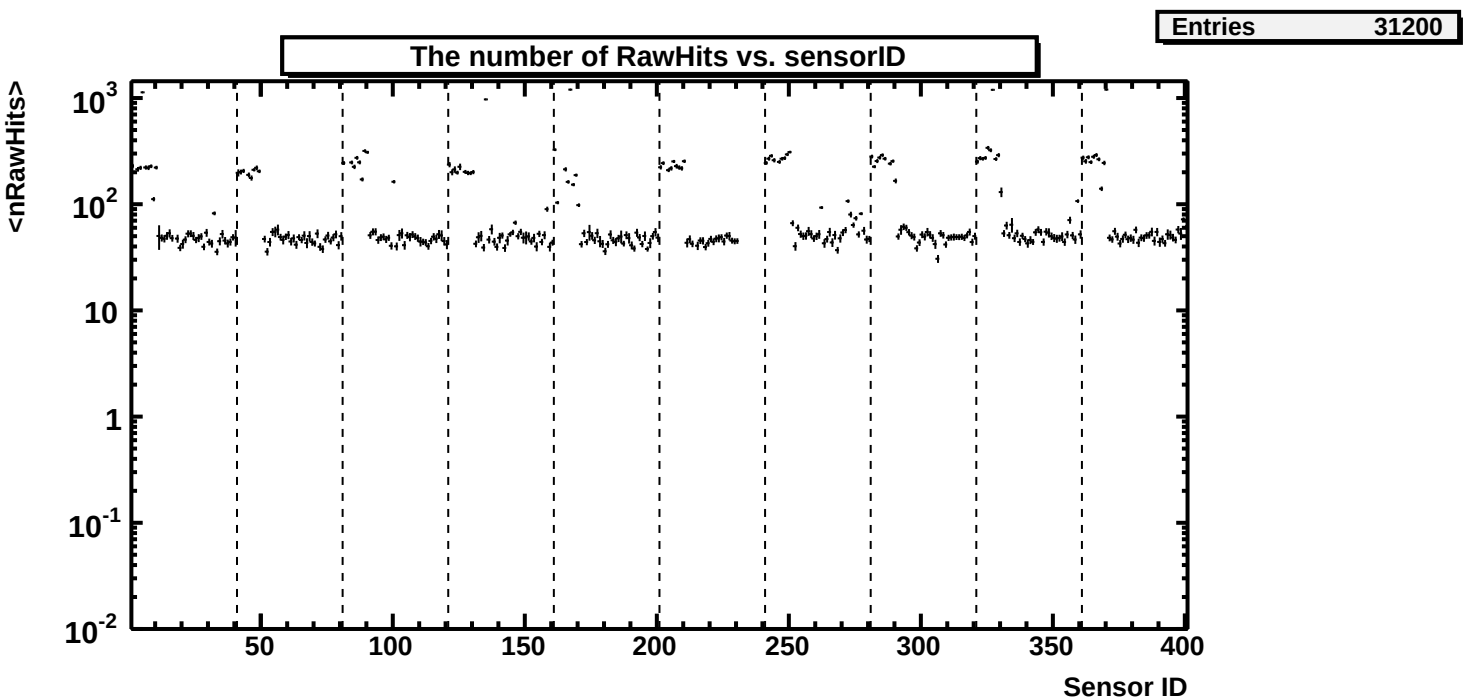
The number of RawHits vs. sensorID
nRawHits
Sensor ID


Entries 31200
The number of RawHits vs. sensorID
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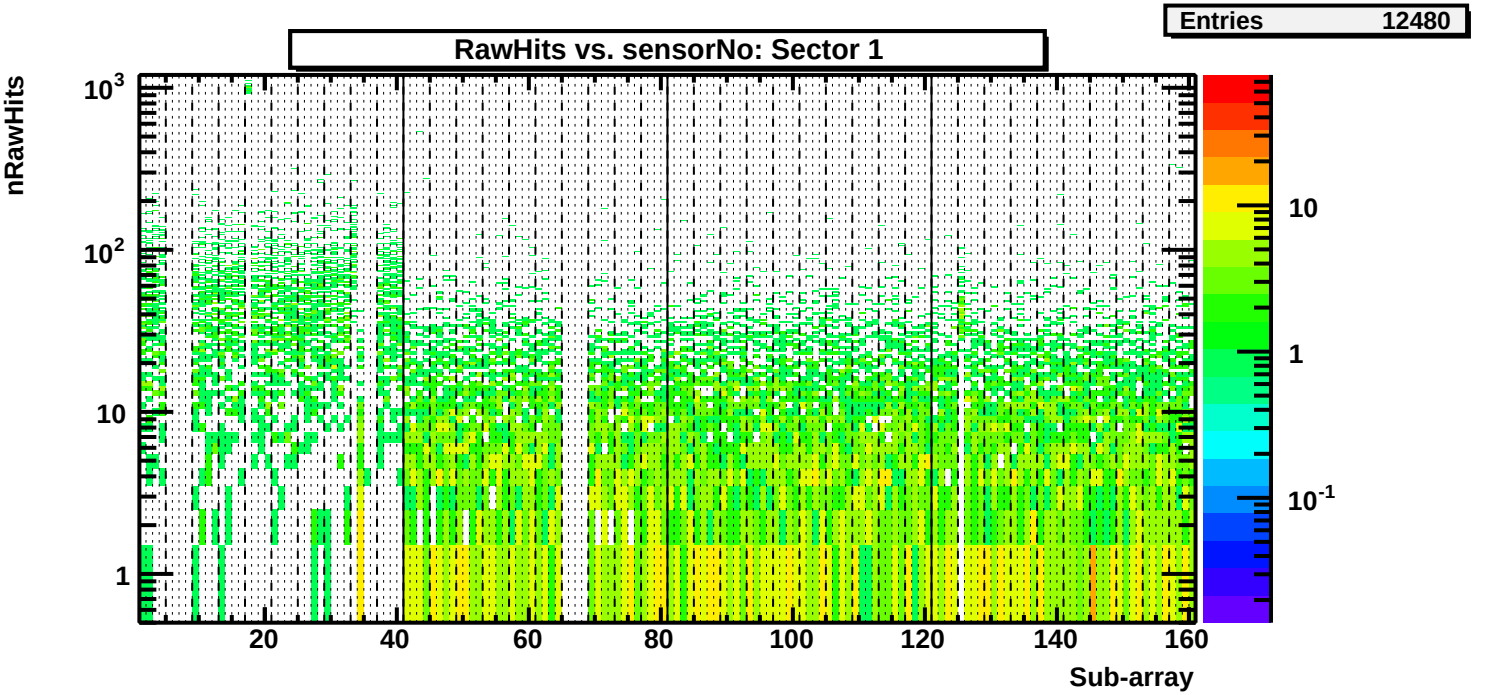
Sensor ID


Entries 12480
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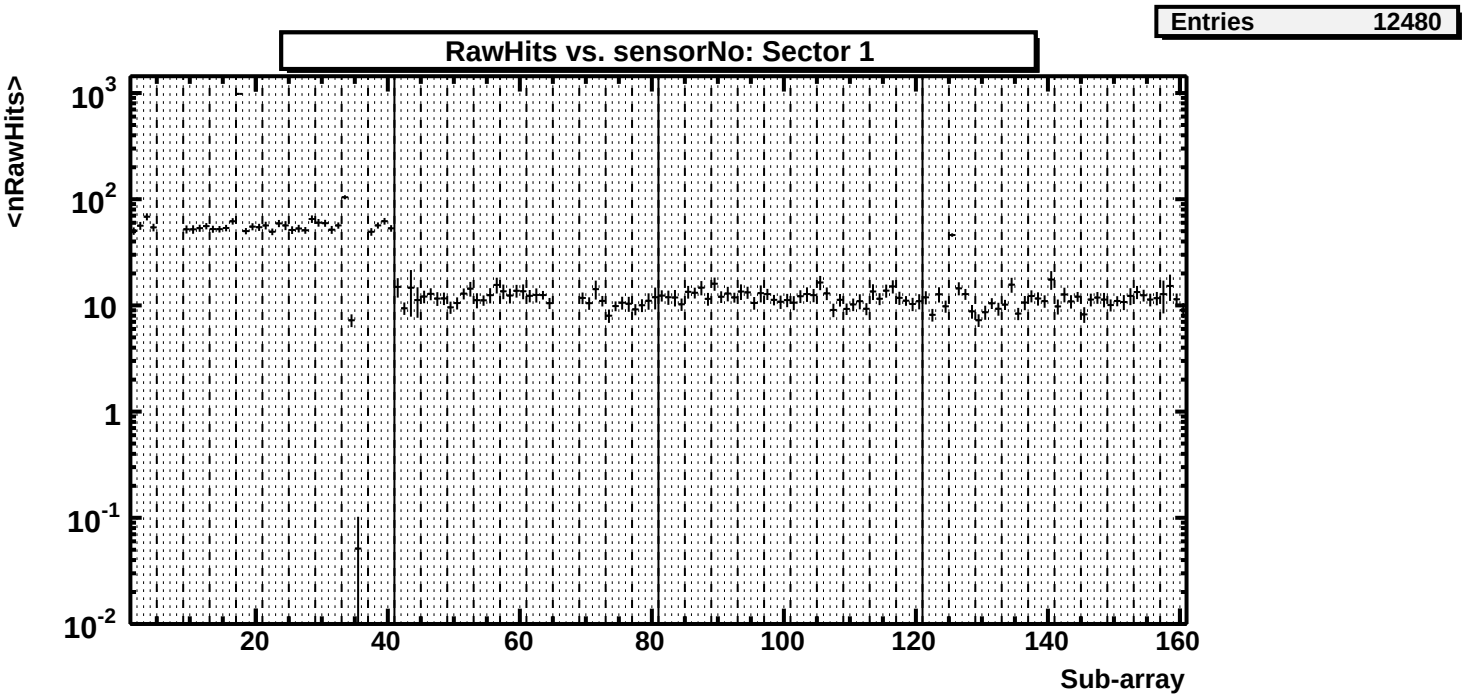
nRawHits
Sub-array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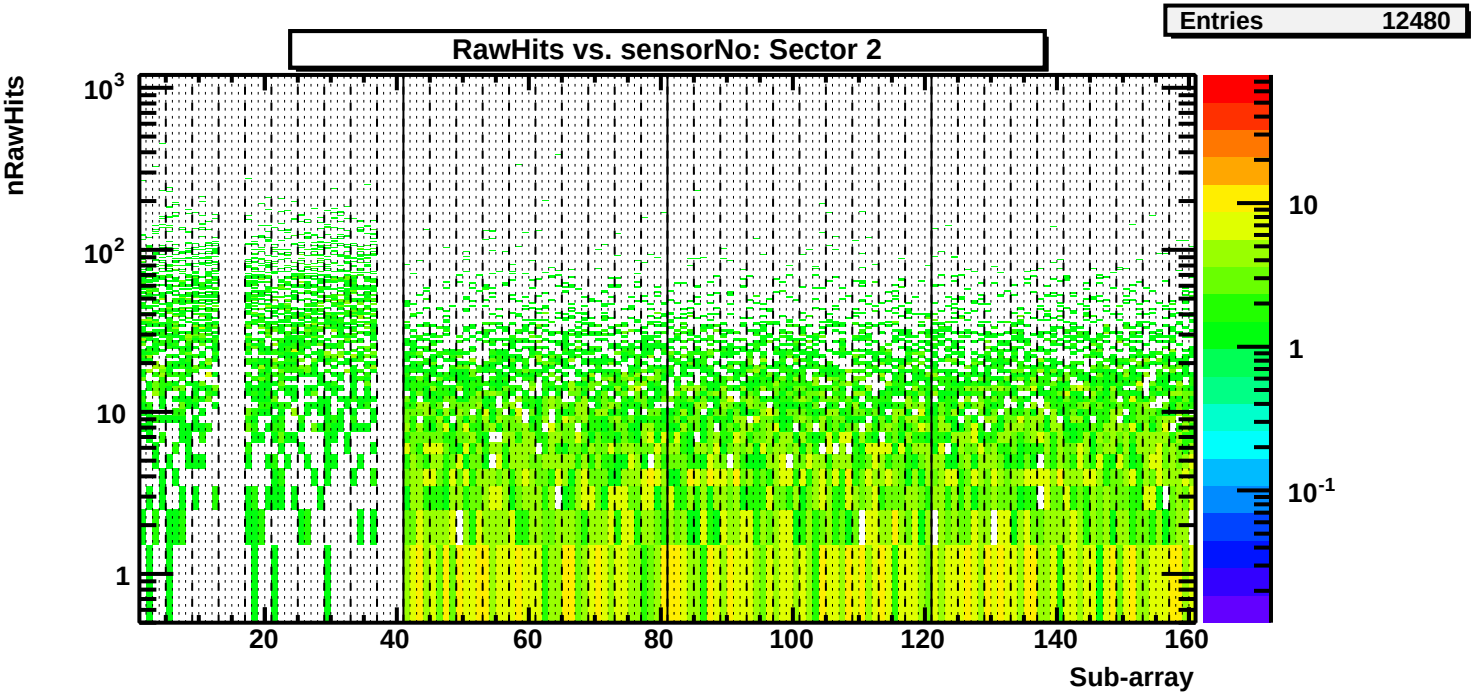
Sub-array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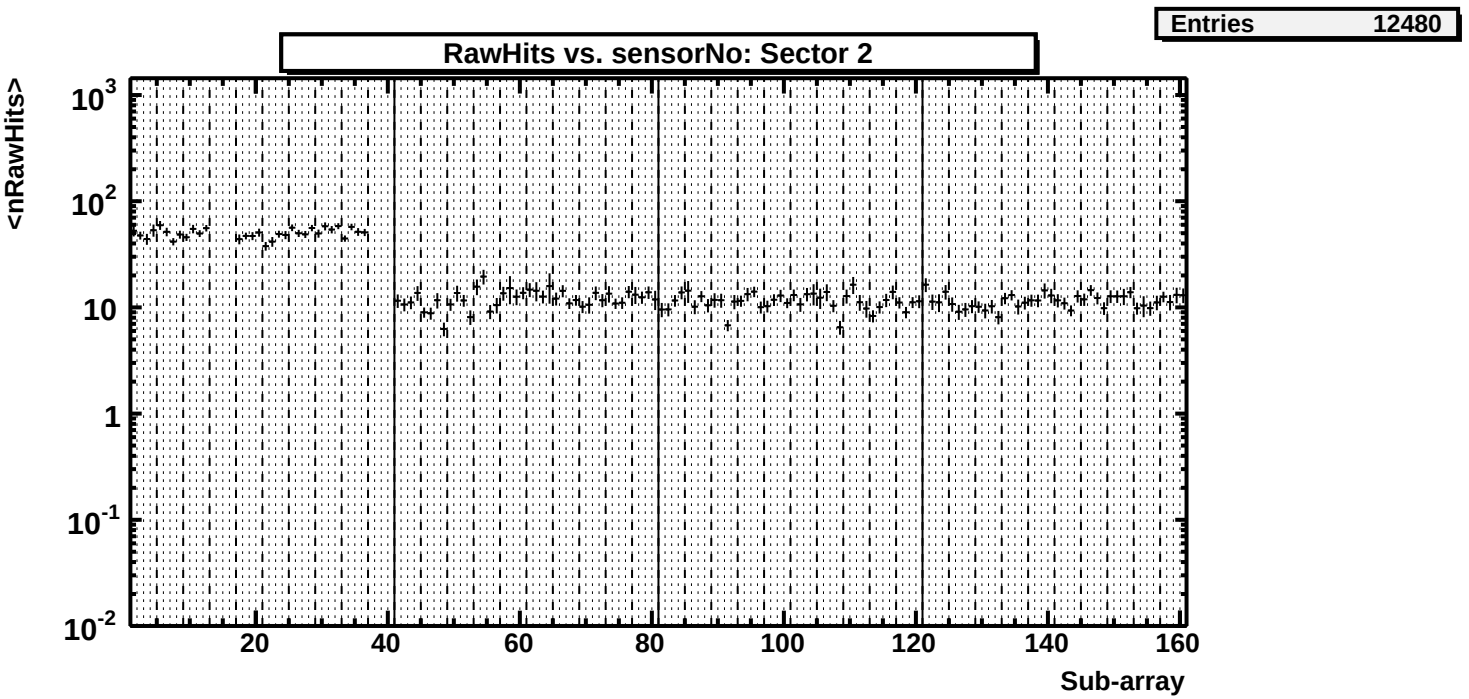
nRawHits
Sub-array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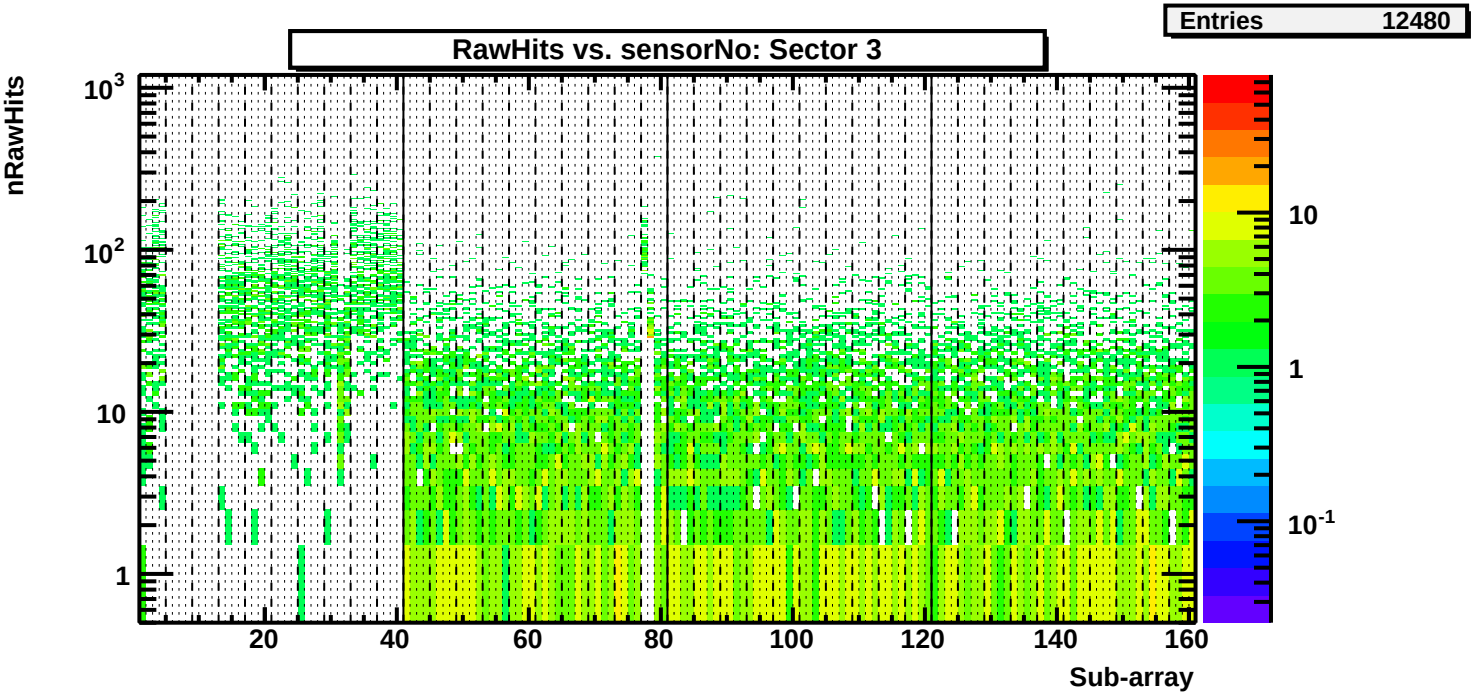
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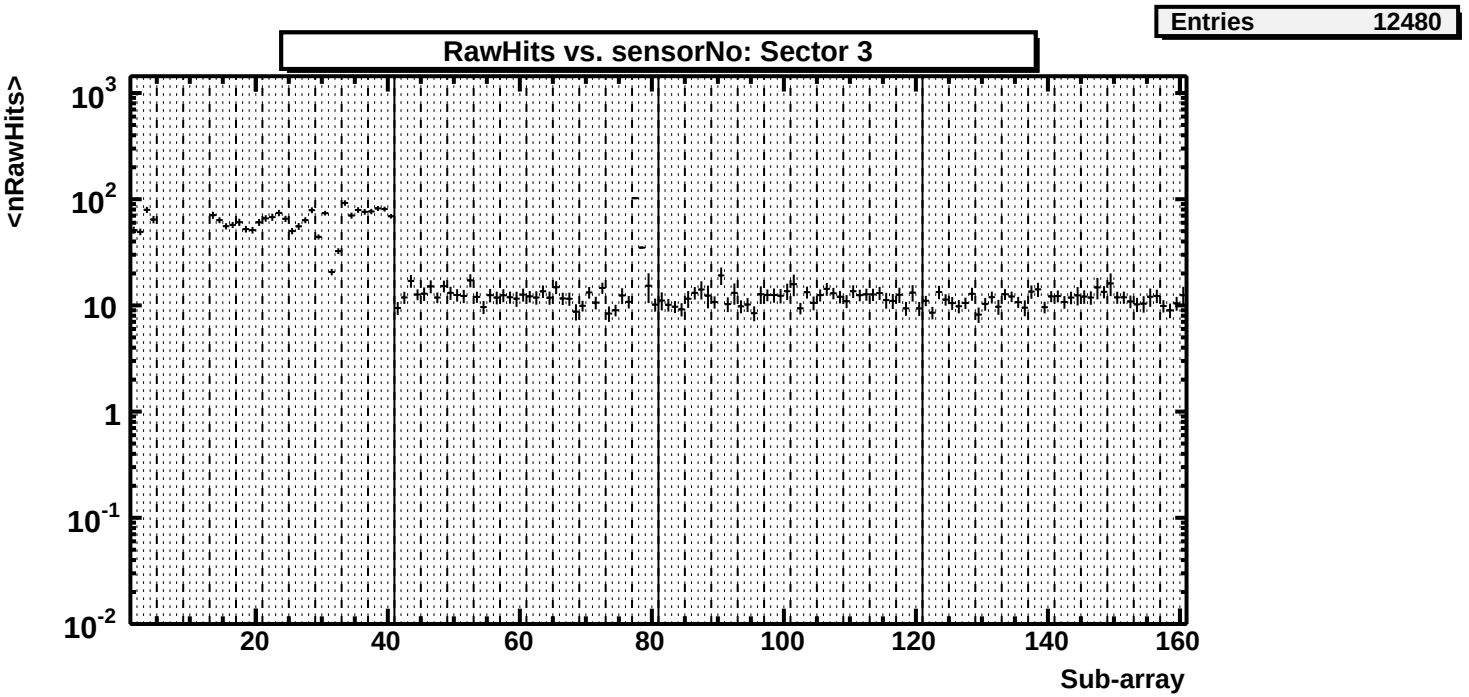
Sub-array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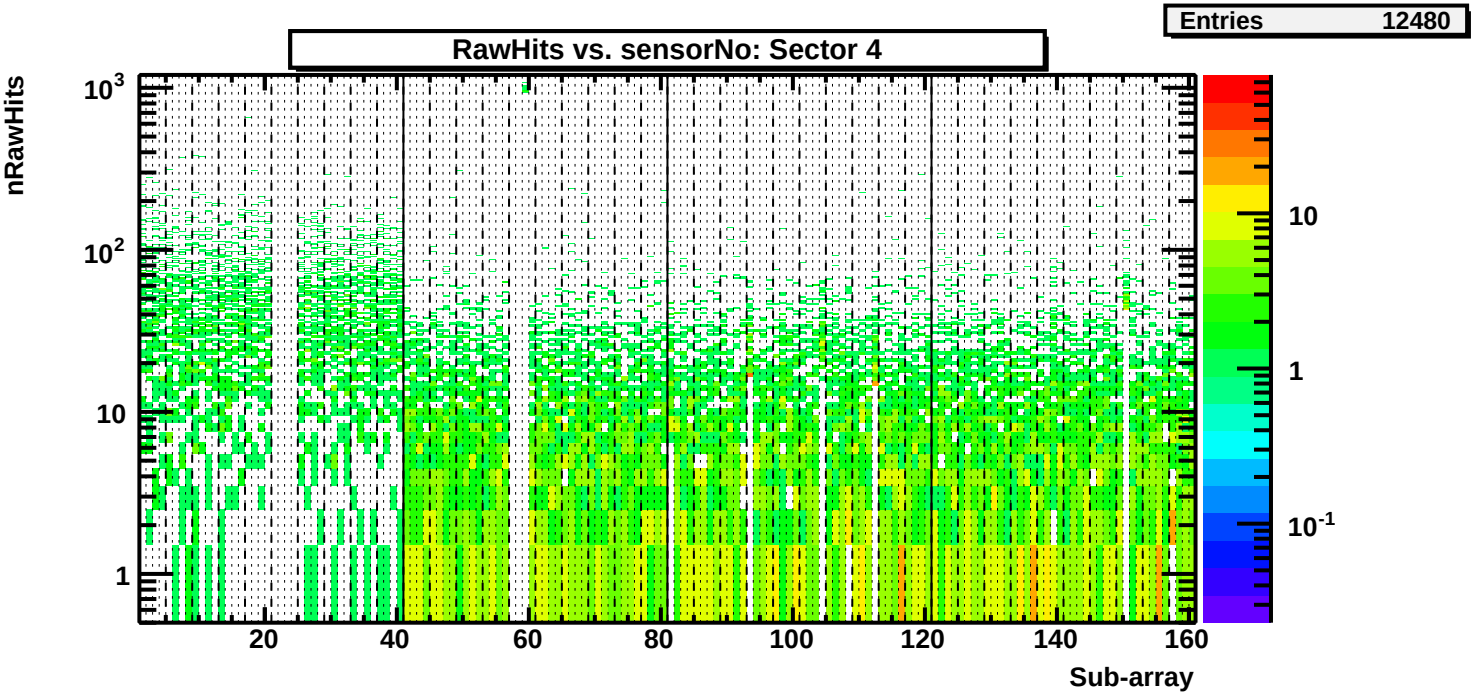
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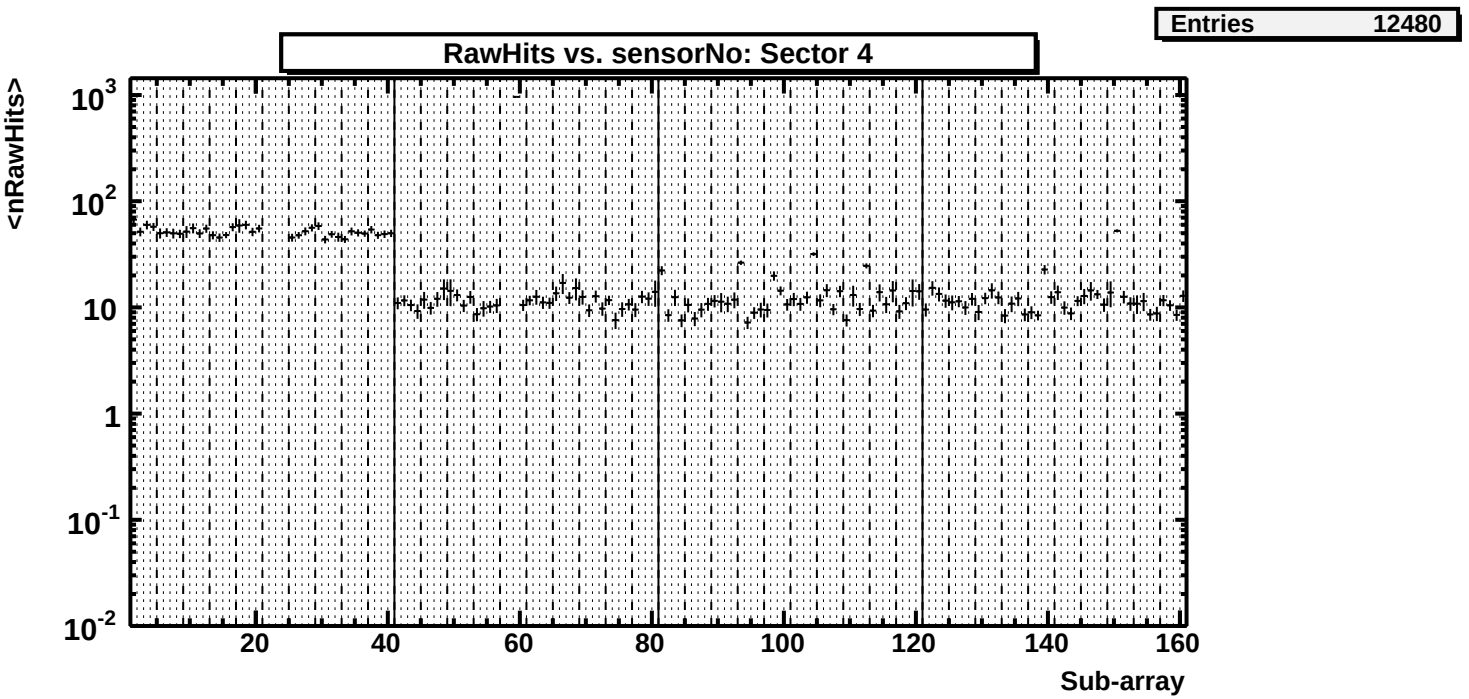
nRawHits
Sub-array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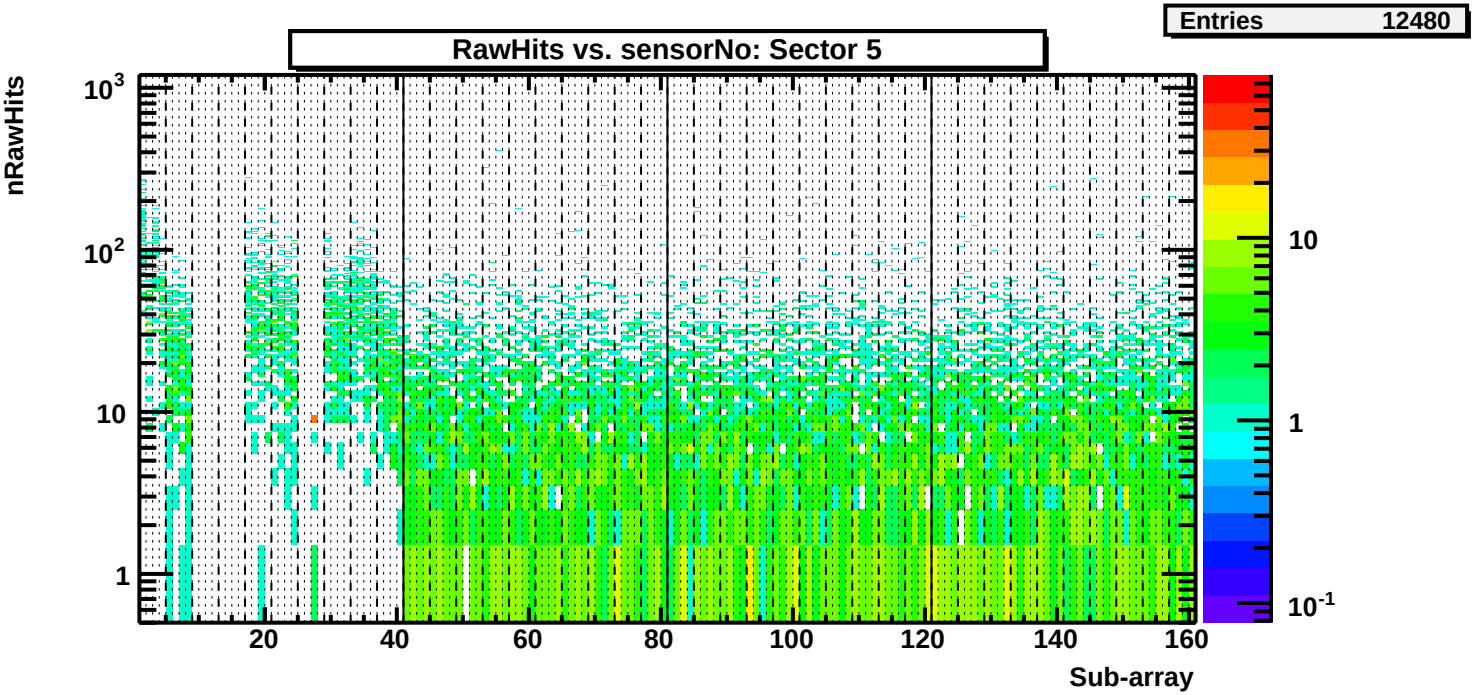
Sub-array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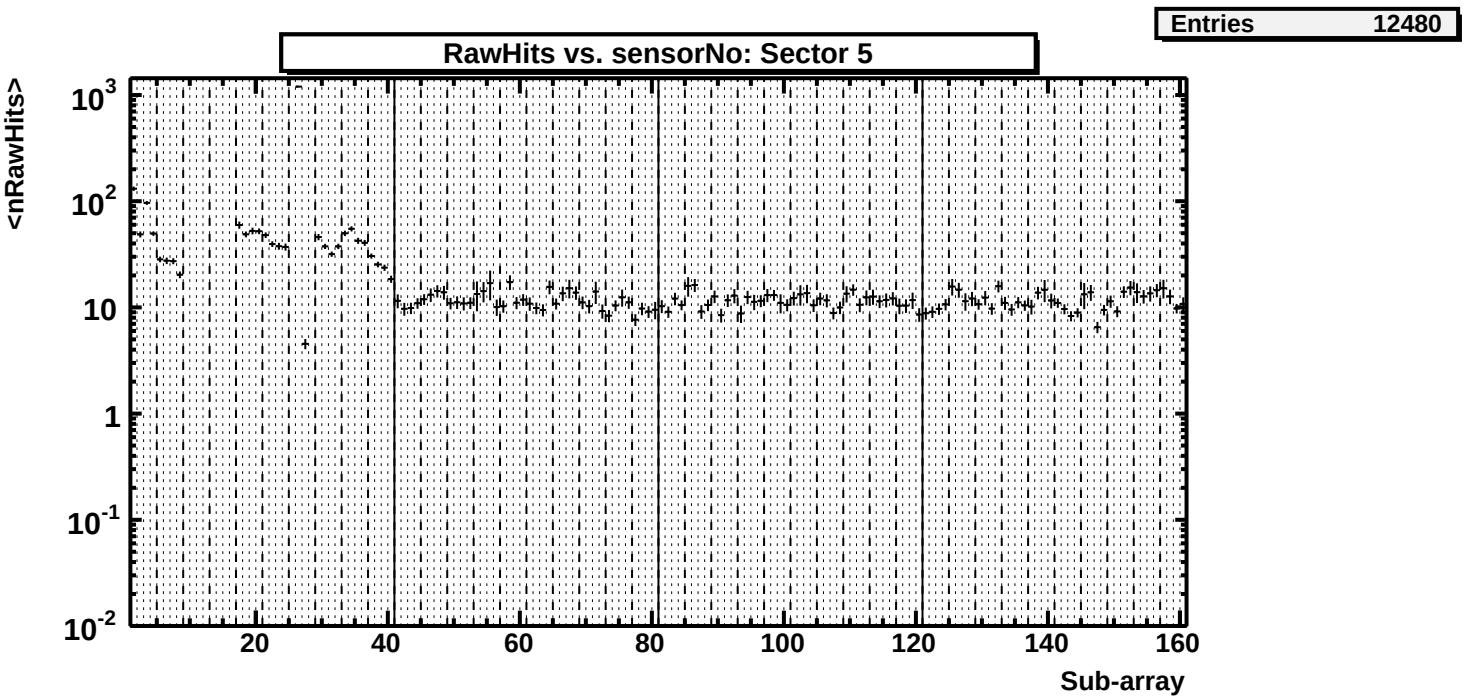
nRawHits
Sub-array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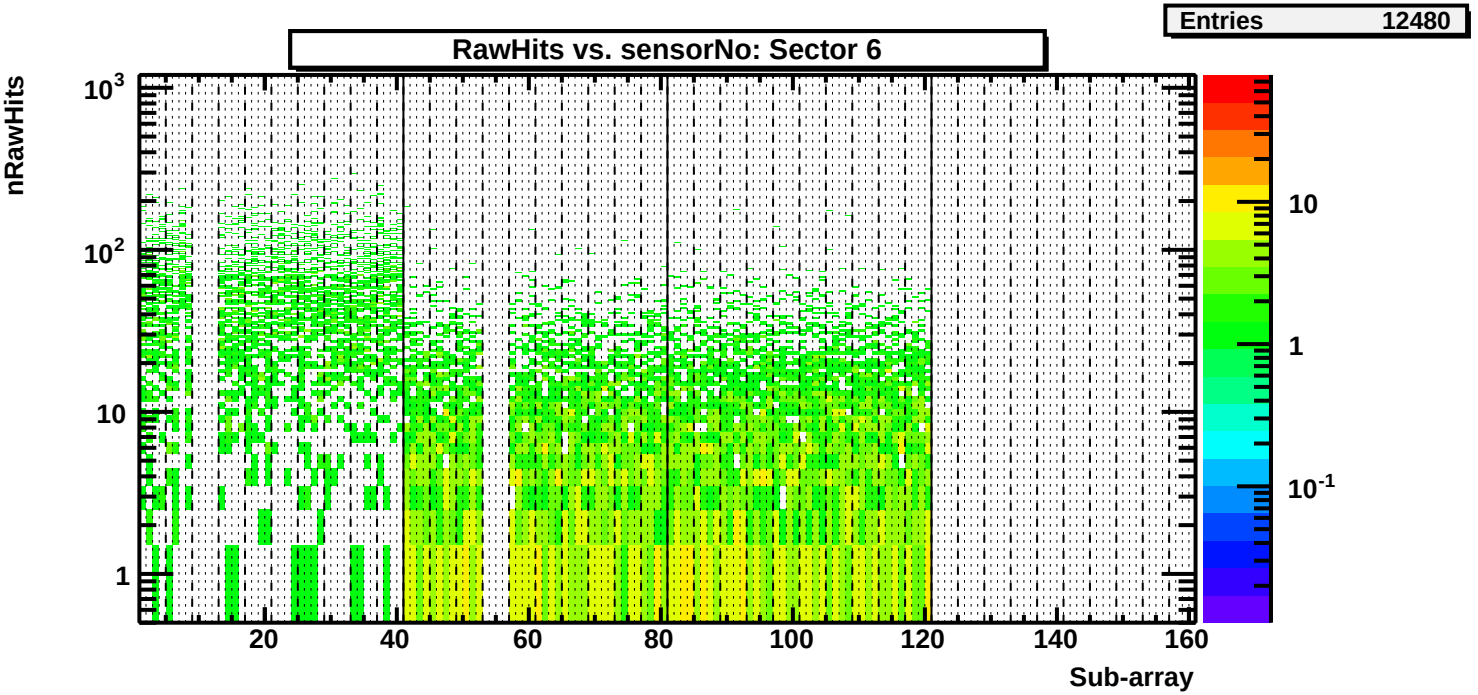
Sub-array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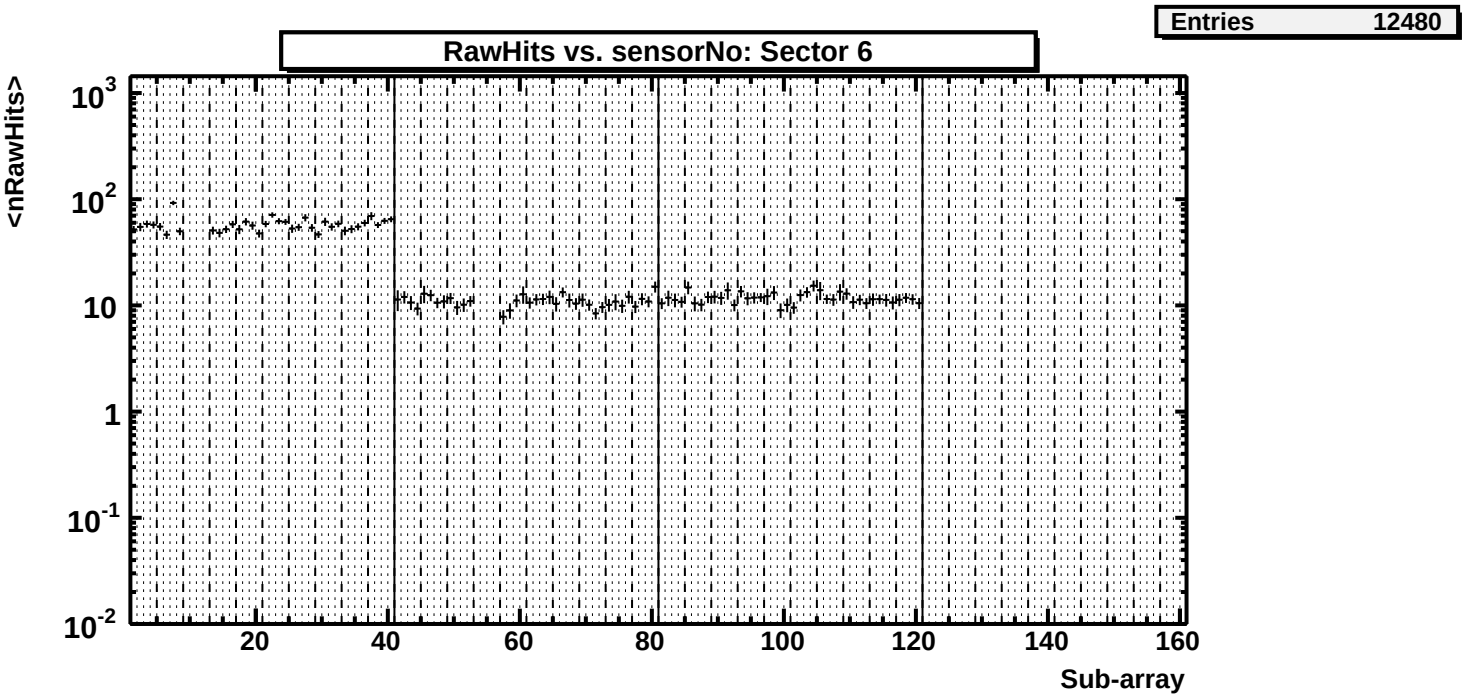
RawHits vs. sensorNo: Sector 6
nRawHits
Sub-array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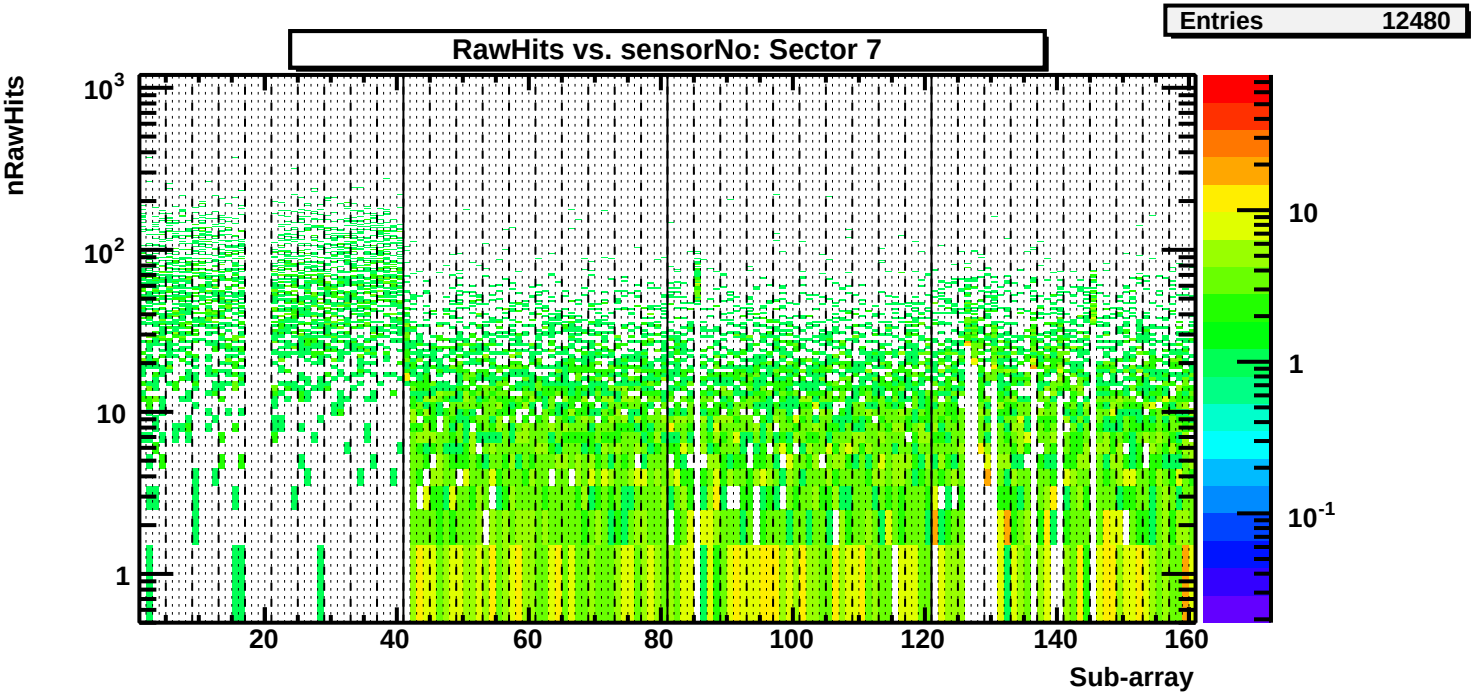
Sub-array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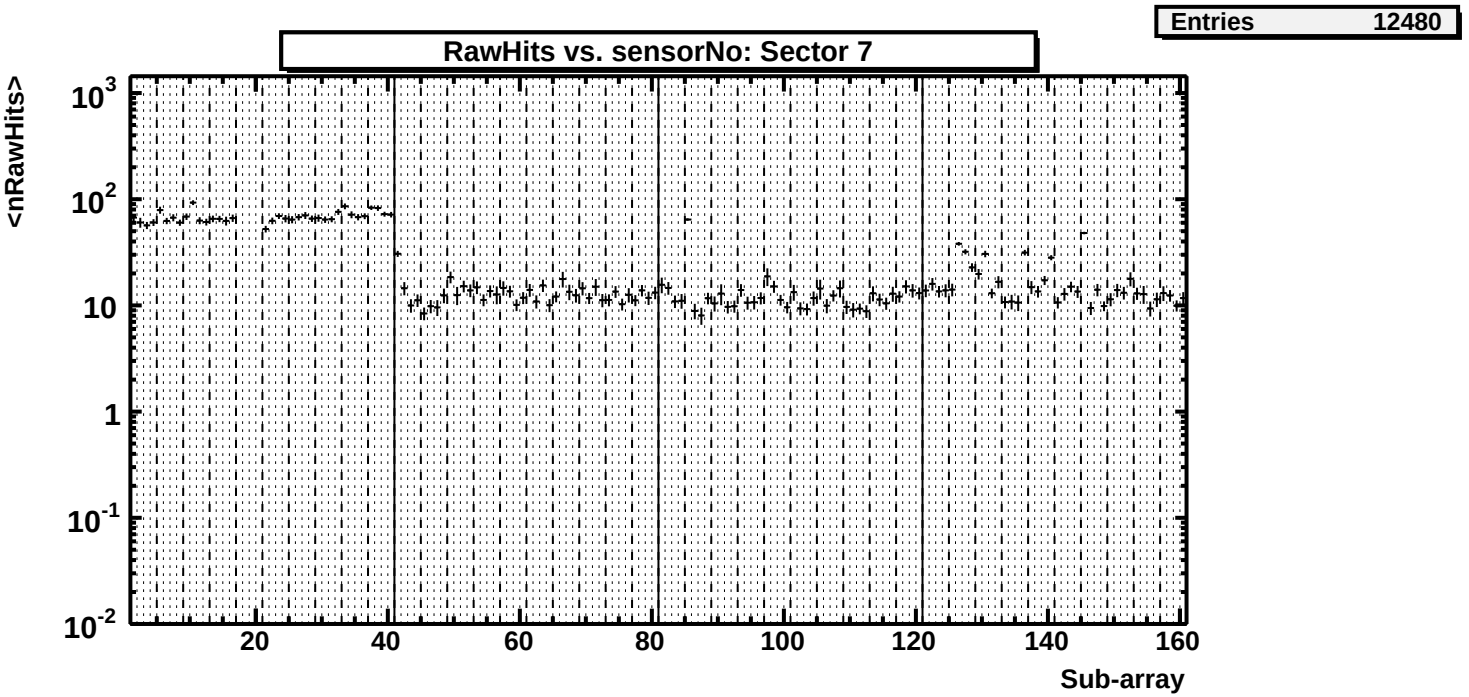
nRawHits
Sub-array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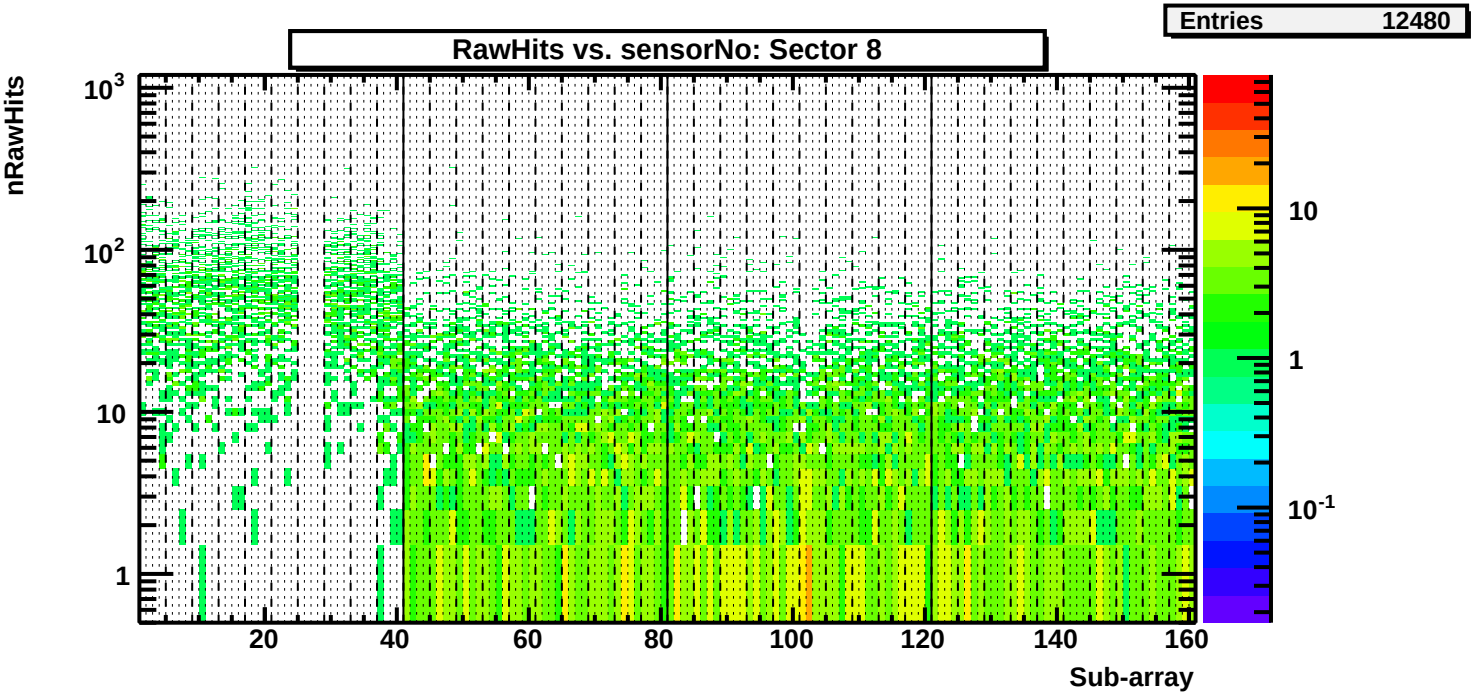
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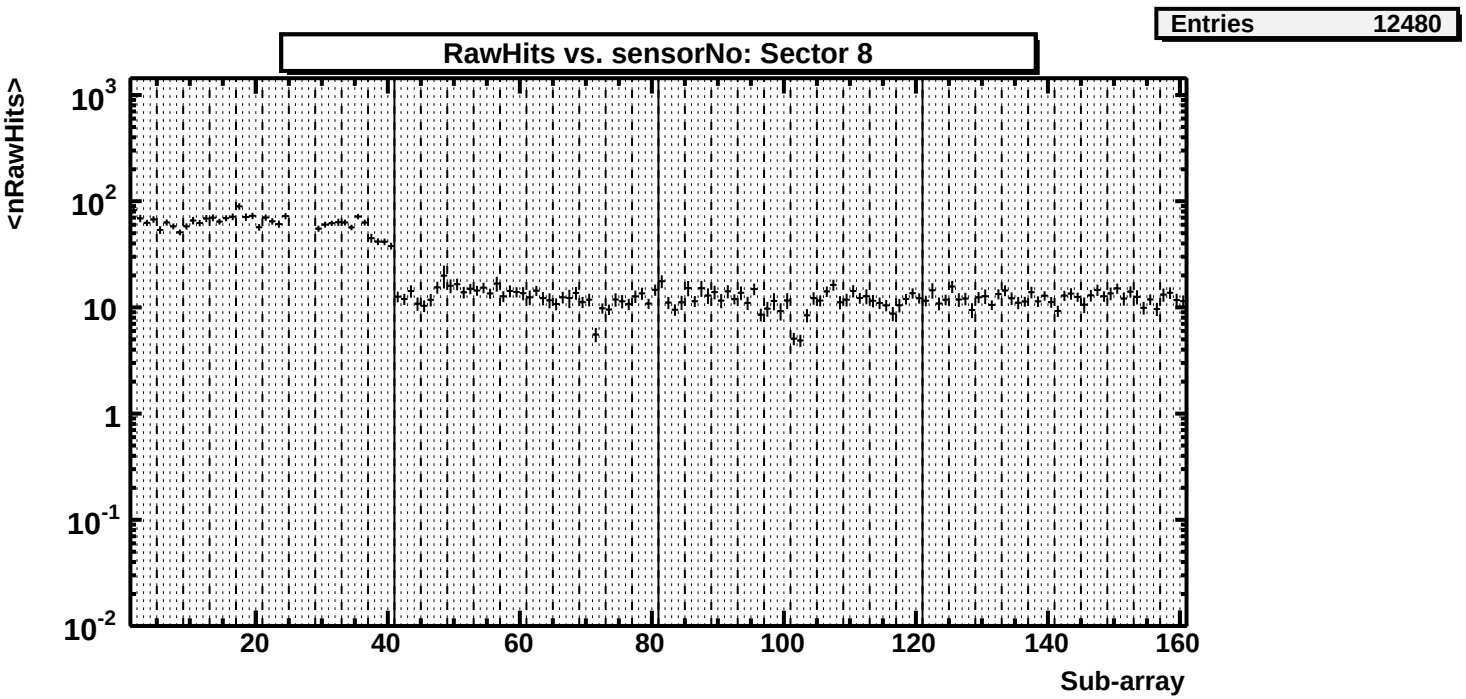
nRawHits
Sub-array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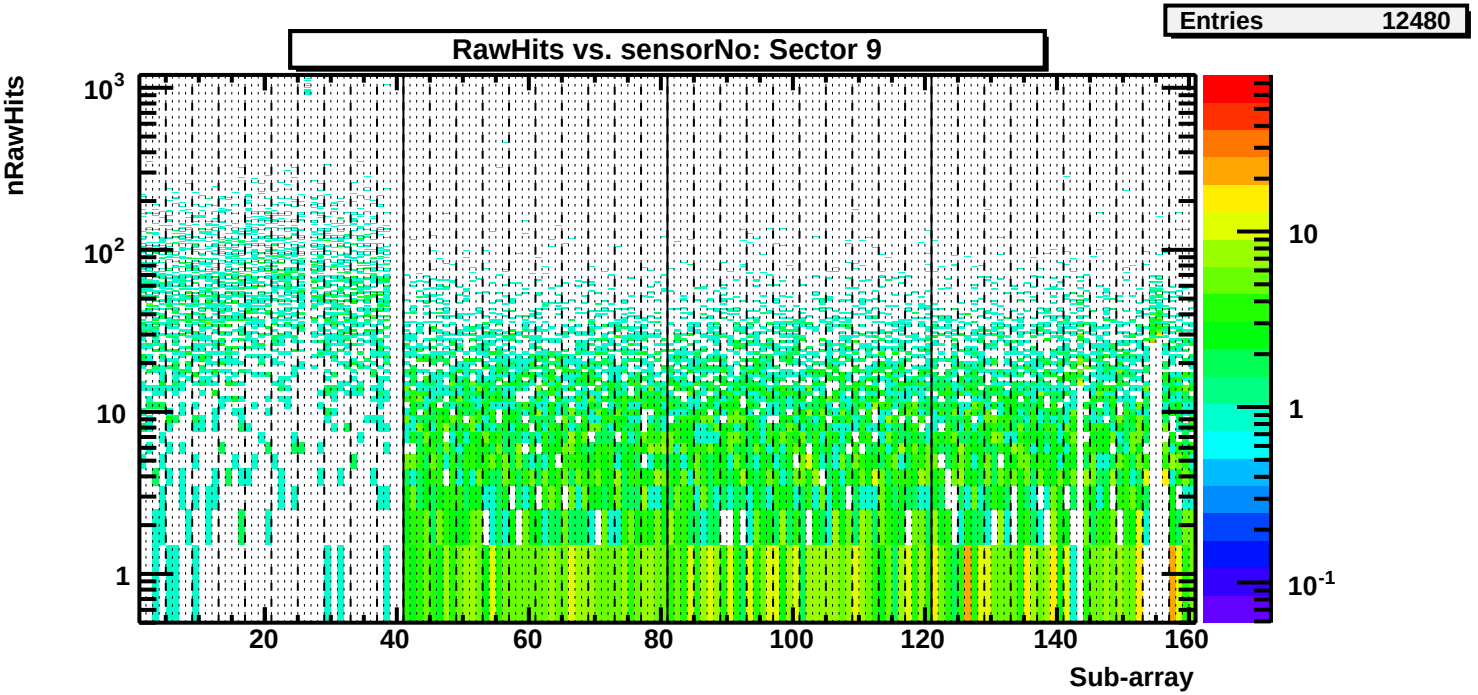
Sub-array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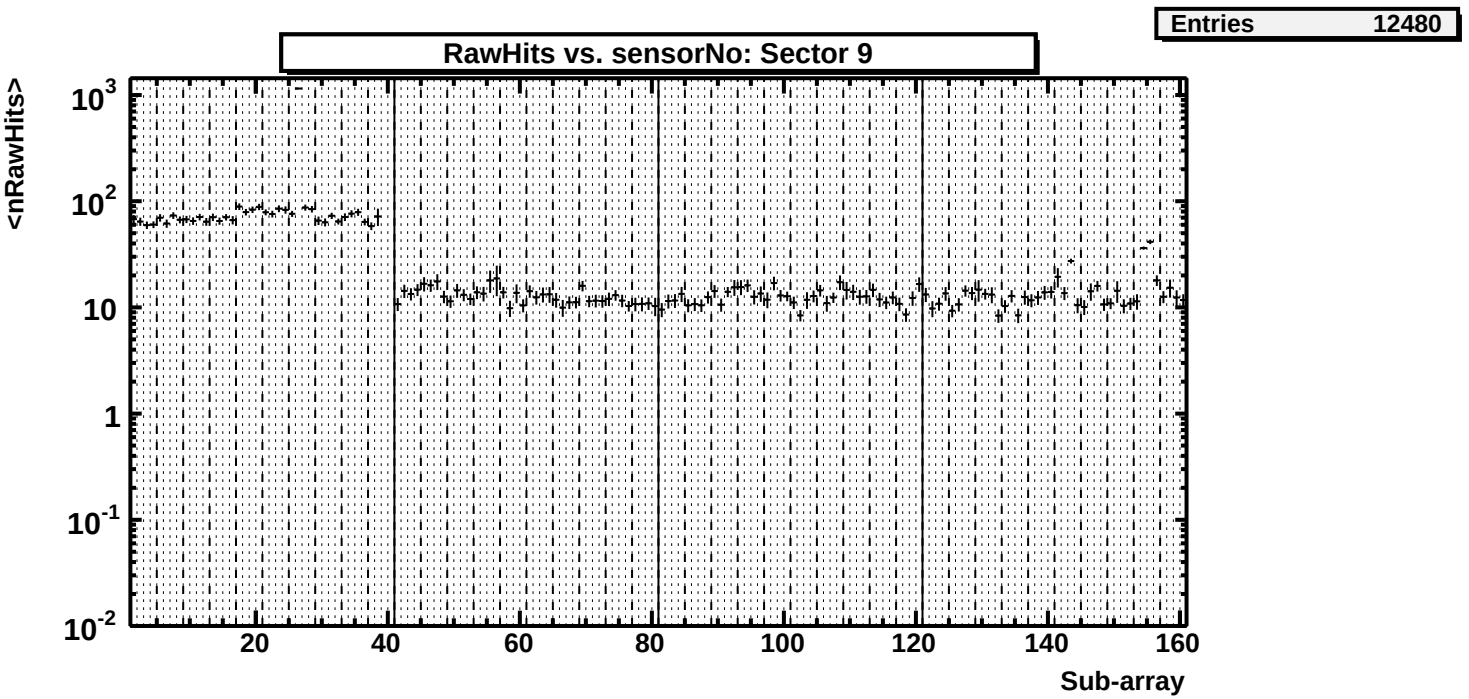
RawHits vs. sensorNo: Sector 9
nRawHits
Sub-array


Entries 12480
RawHits vs. sensorNo: Sector 9
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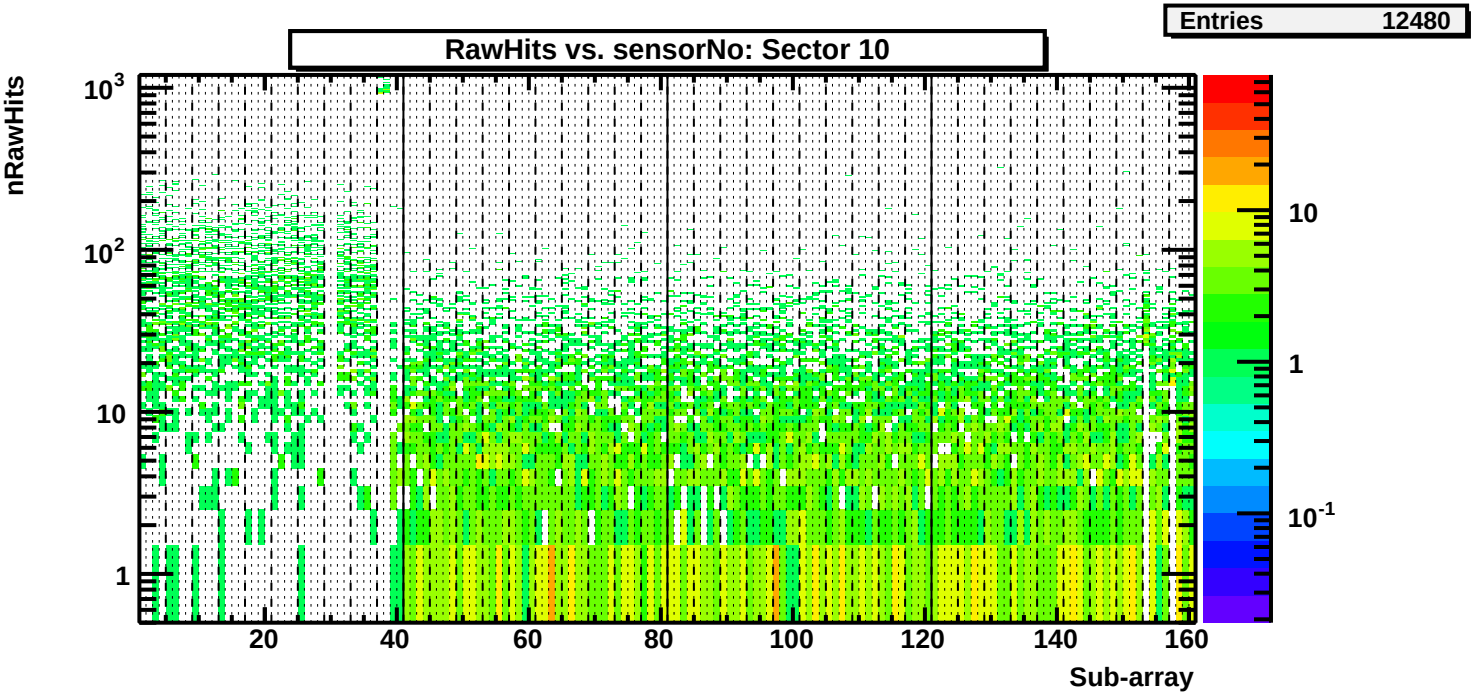
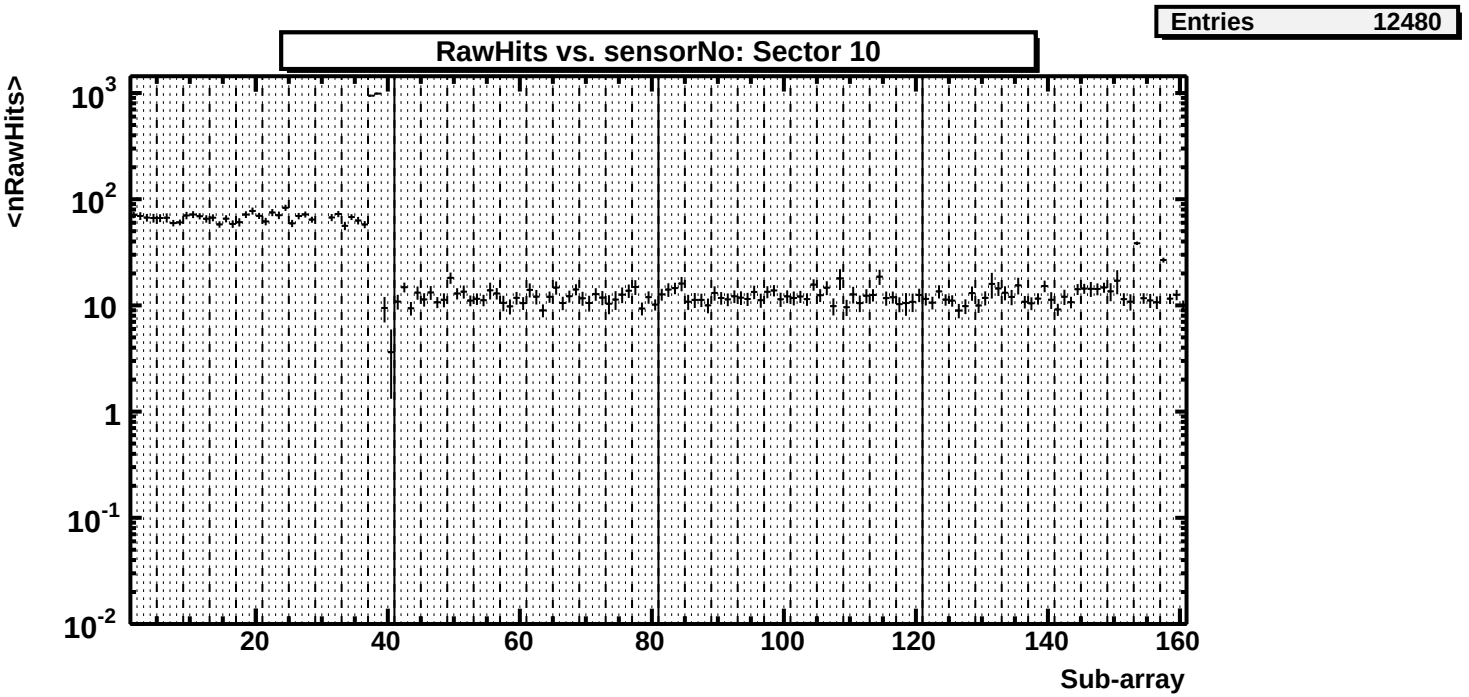
Sub-array


Entries 12480
RawHits vs. sensorNo: Sector 10
nRawHits
Sub-array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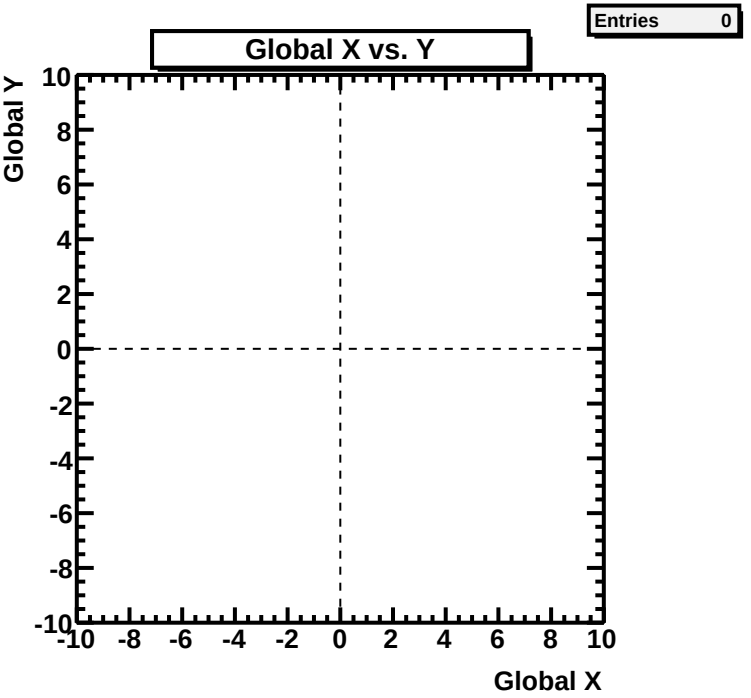
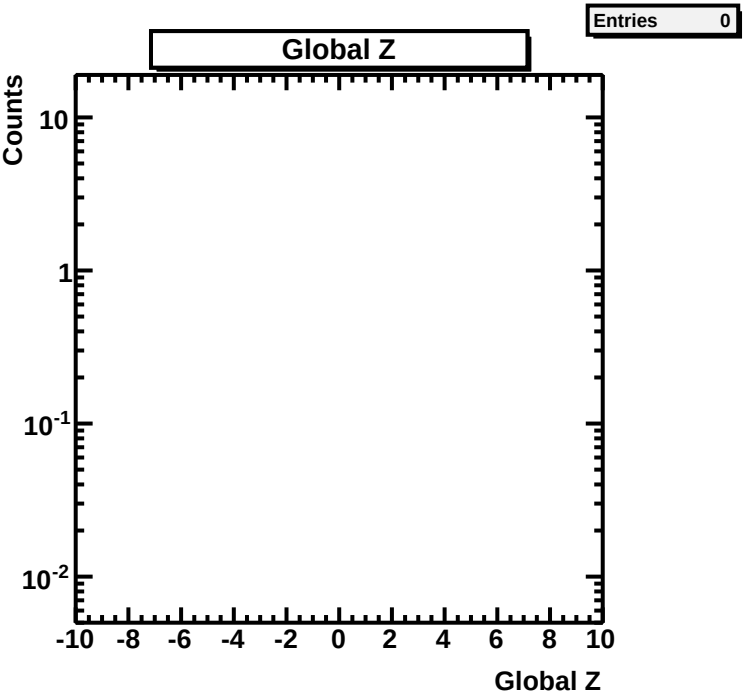
Sub-array


Entries 0
Global X vs. Y
Global Y
Global X
10
8
6
4
2
0
-2
-4
-6
-8
-10
-10 -8 -6 -4 -2 0 2 4 6 8 10


Entries 0
Global Z
Counts
Global Z
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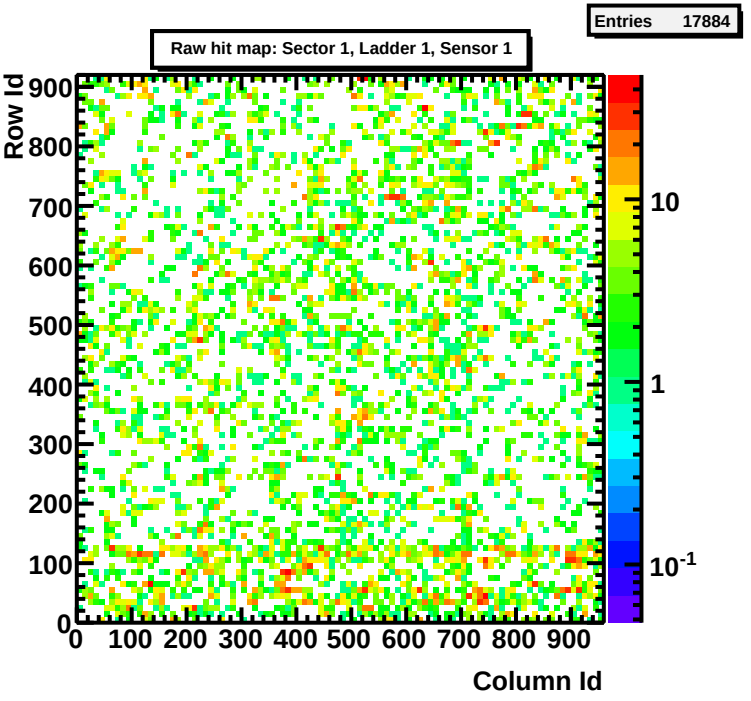
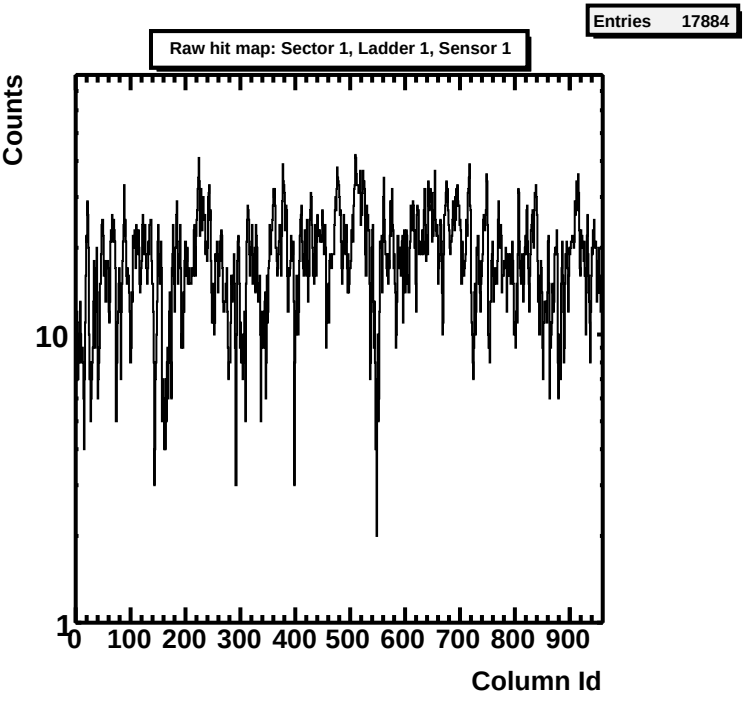
1
$10^{-1}$
$10^{-2}$
-10 -8 -6 -4 -2 0 2 4 6 8 10


Entries 17884
Raw hit map: Sector 1, Ladder 1, Sensor 1
Row Id
Column Id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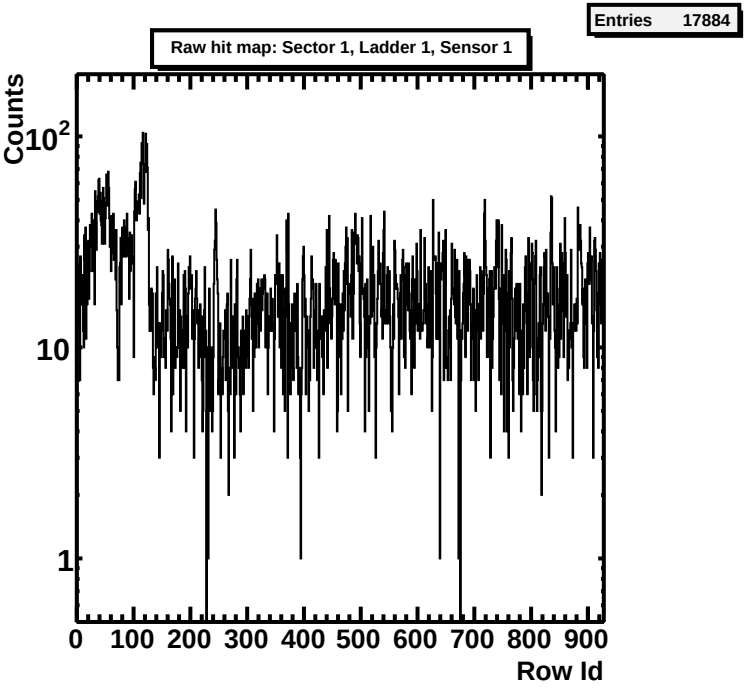
Raw hit map: Sector 1, Ladder 1, Sensor 1
Counts
Column Id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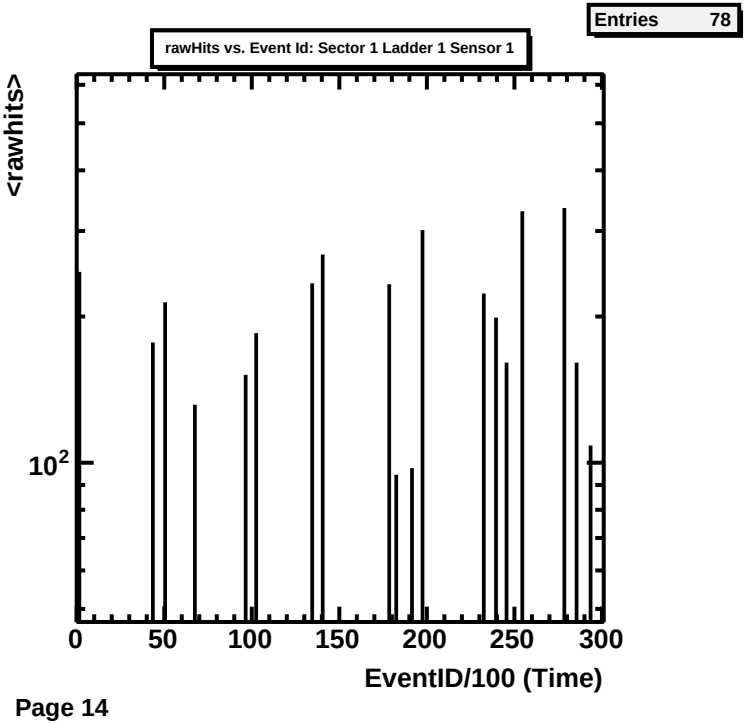
Counts
Row Id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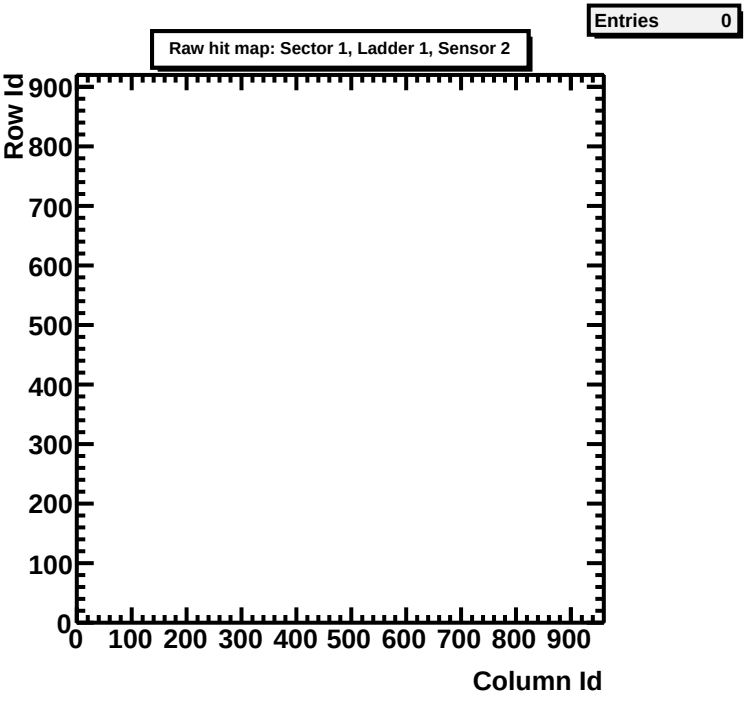
EventID/100 (Time)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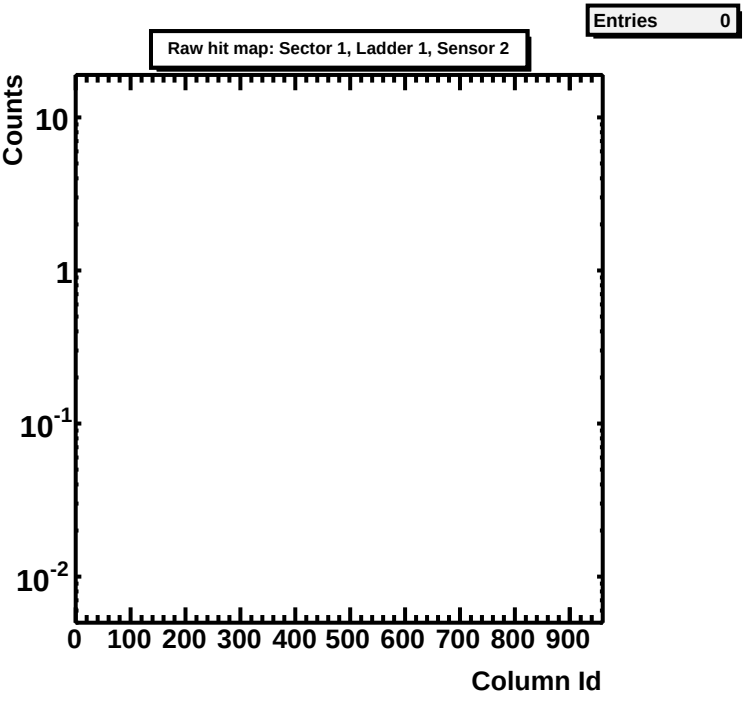
Raw hit map: Sector 1, Ladder 1, Sensor 2
Row Id
Column Id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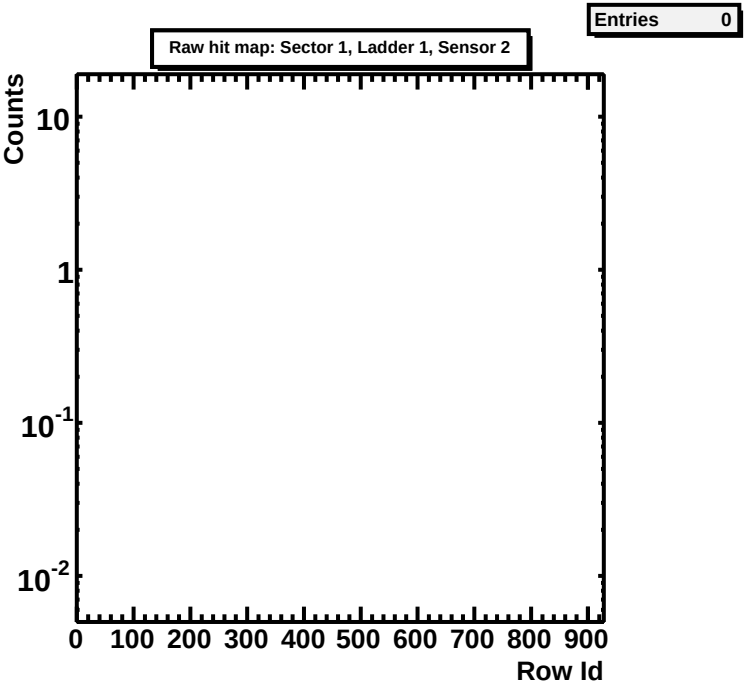
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Column Id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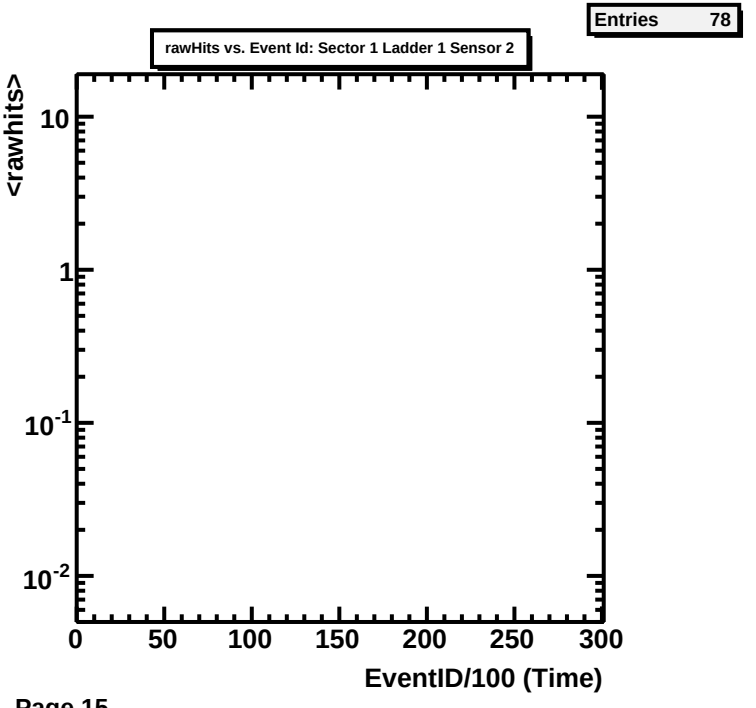
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Row Id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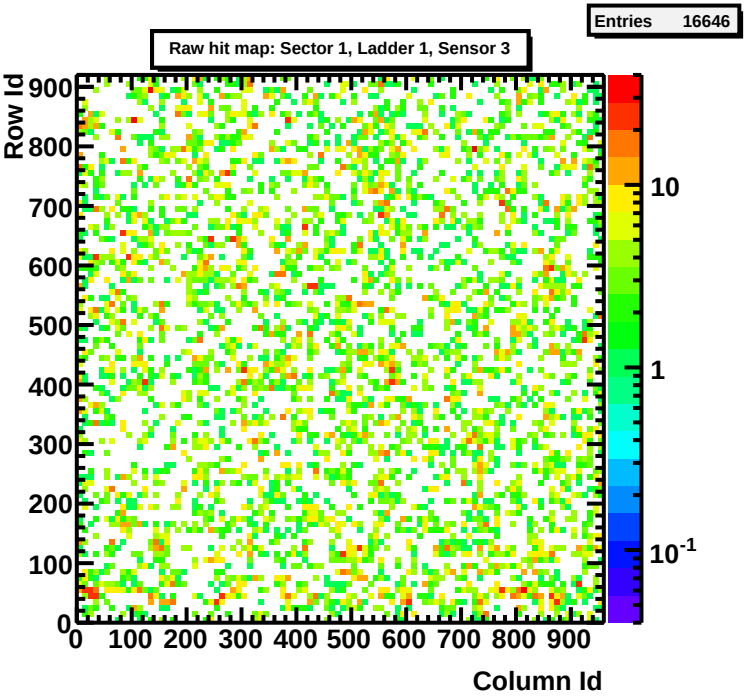
EventID/100 (Time)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Row Id
Column Id
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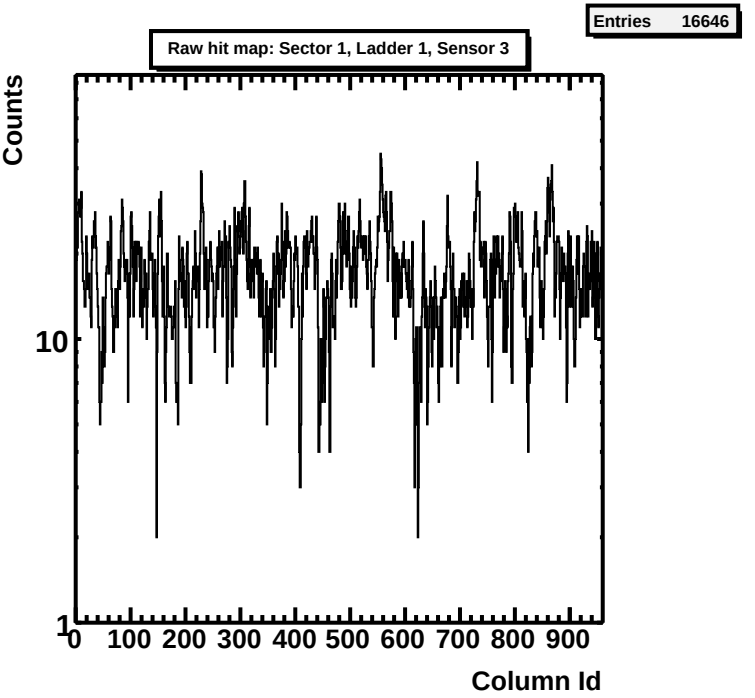
Entries 16646
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
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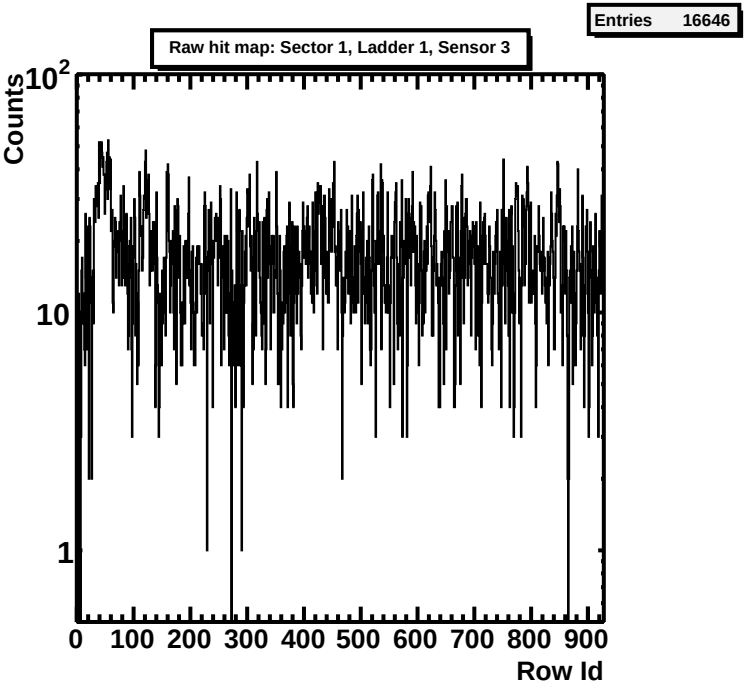
Entries 16646
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Row Id
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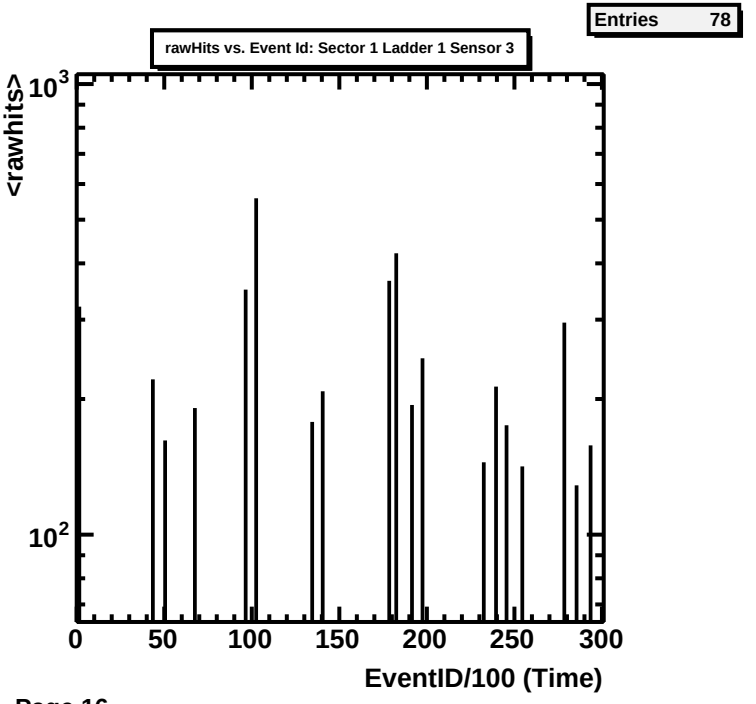
10
1


Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 3
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EventID/100 (Time)
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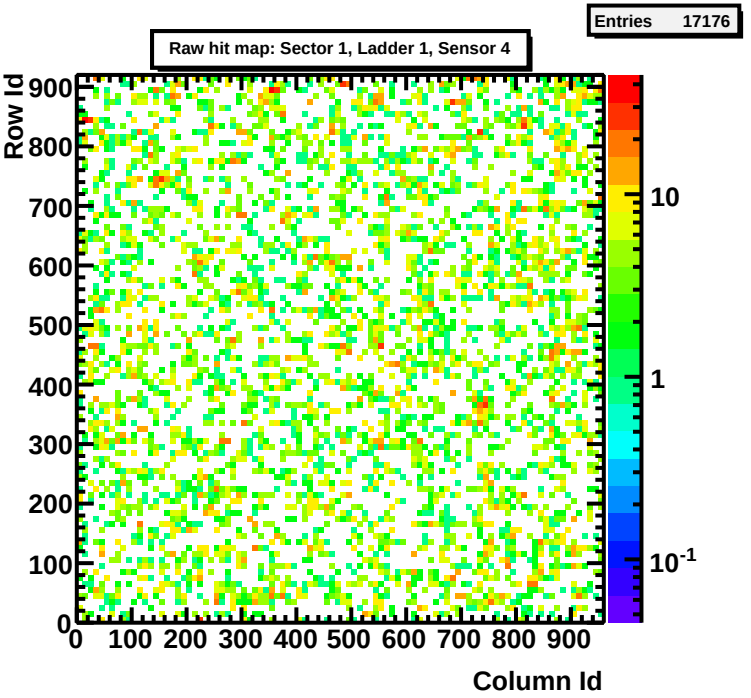
$10^2$


Entries 17176
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Column Id
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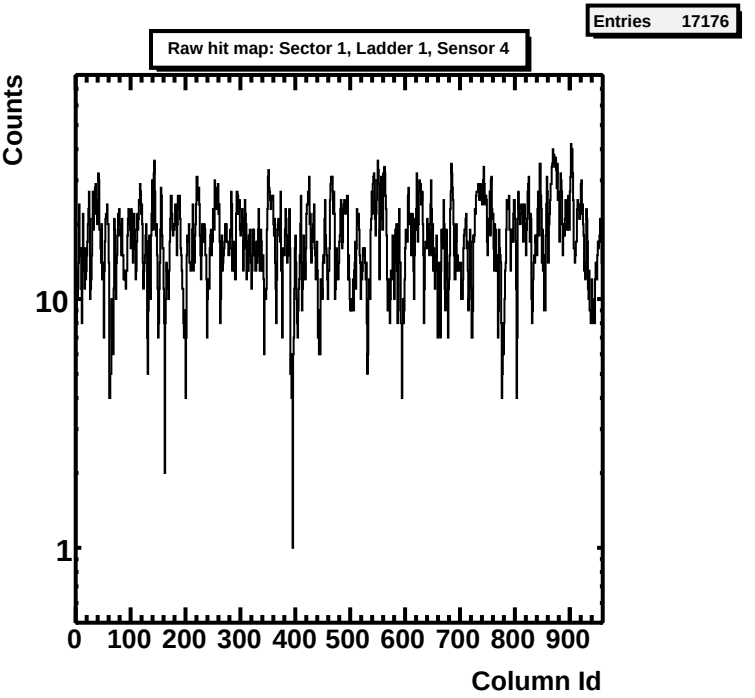
10
1
$10^{-1}$


Entries 17176
Raw hit map: Sector 1, Ladder 1, Sensor 4
Counts
Column Id
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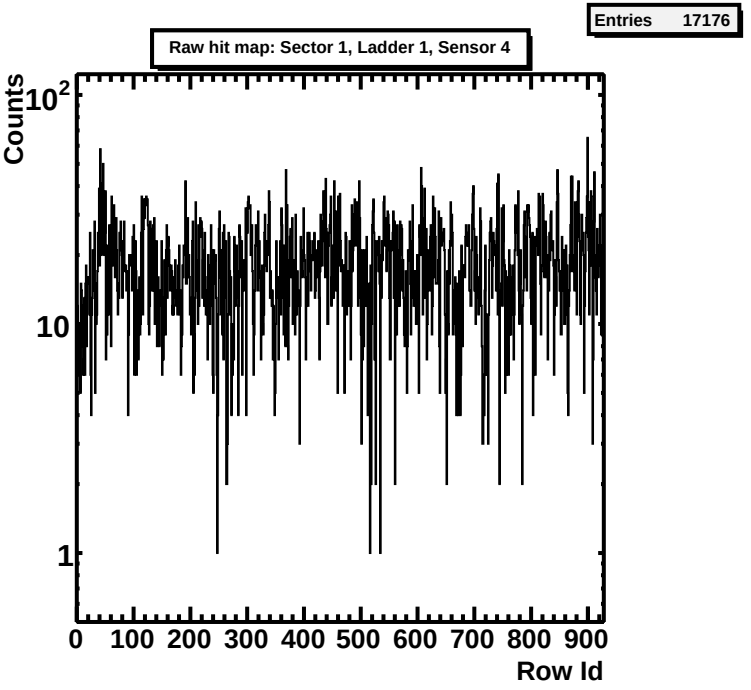
10
1


Entries 17176
Raw hit map: Sector 1, Ladder 1, Sensor 4
Counts
Row Id
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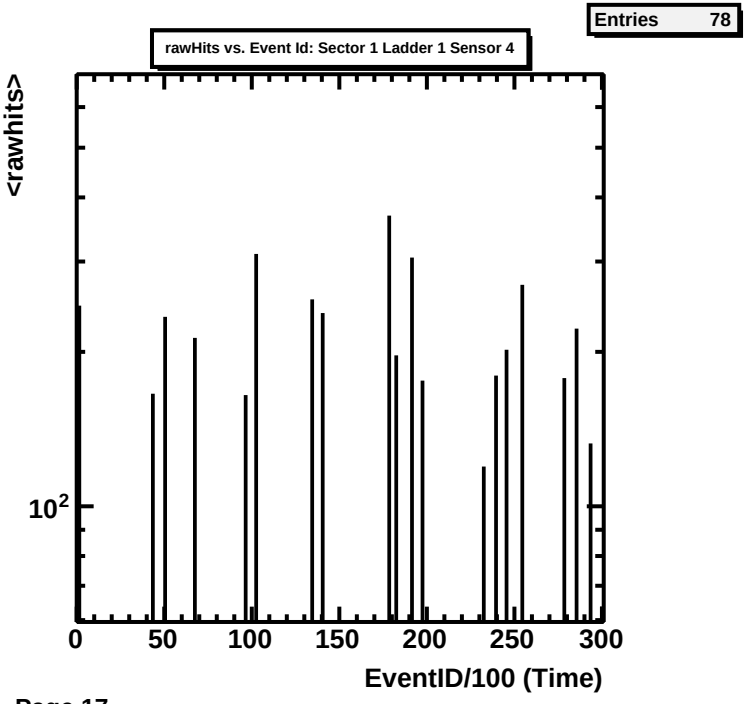
$10^2$
10
1


Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 4
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EventID/100 (Time)
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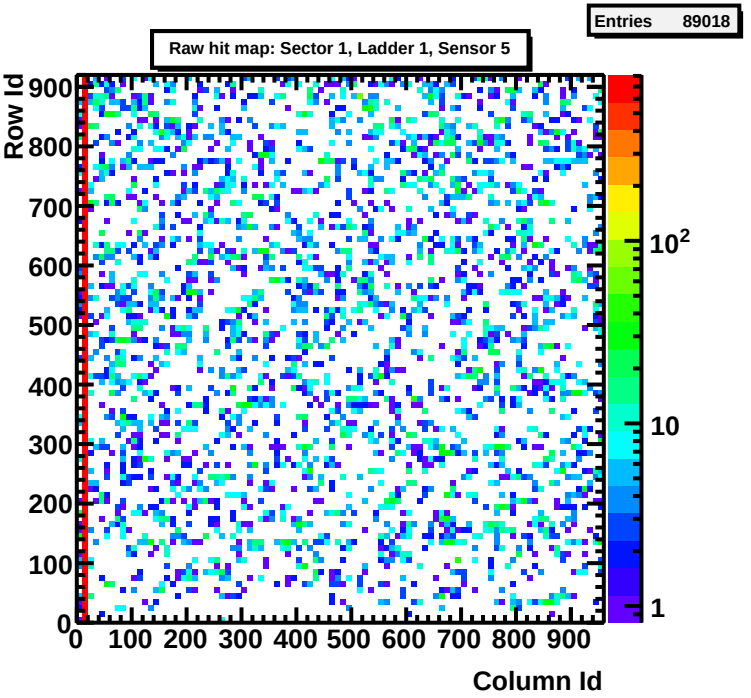
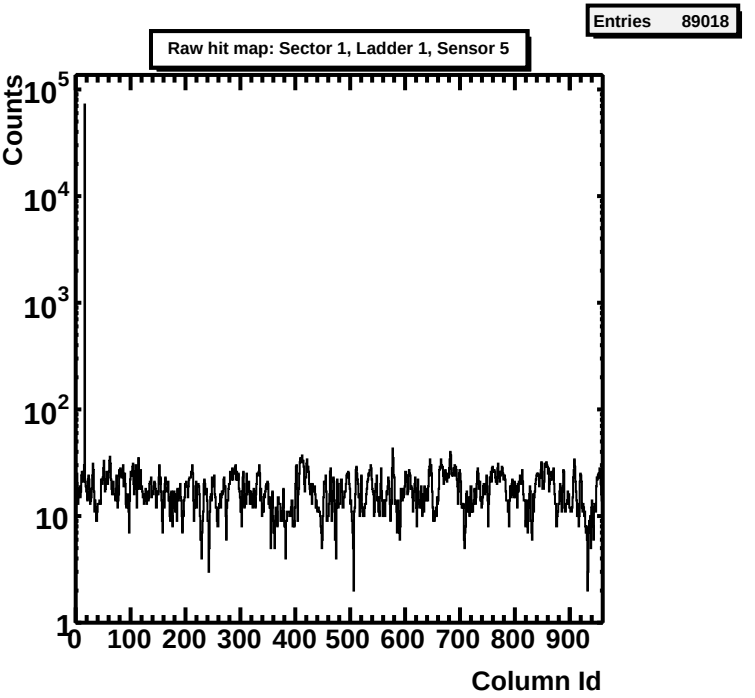
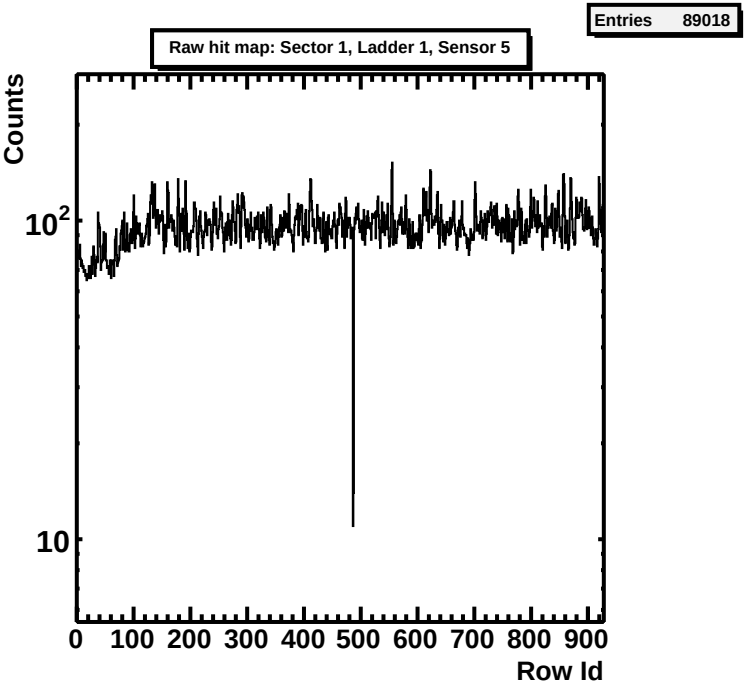
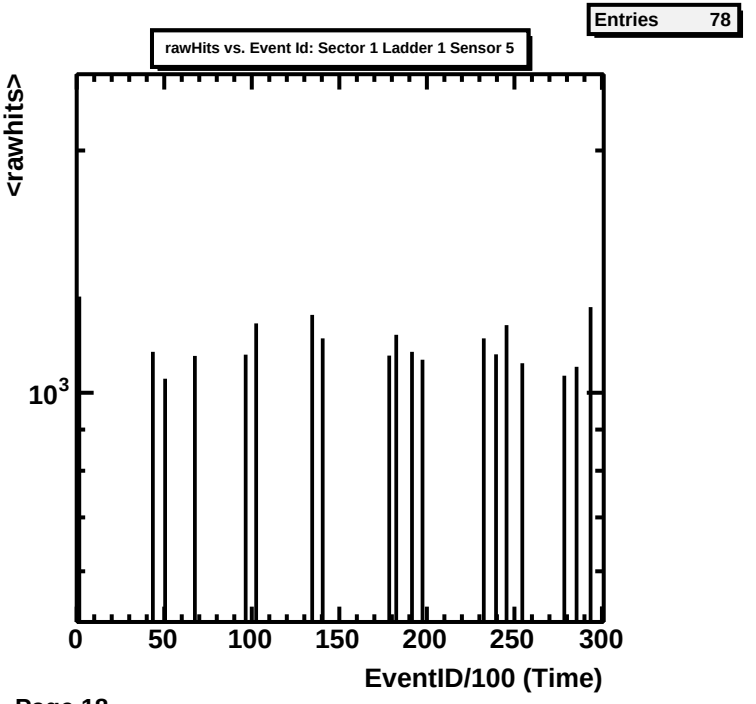
$10^2$


Entries 89018
Raw hit map: Sector 1, Ladder 1, Sensor 5
Row Id
Column Id


Entries 89018
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
Column Id


Entries 89018
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 5
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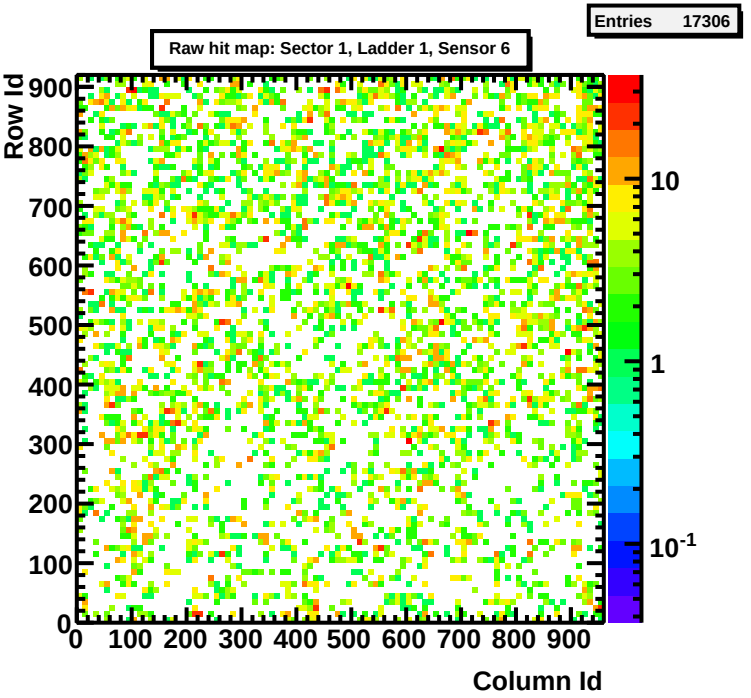
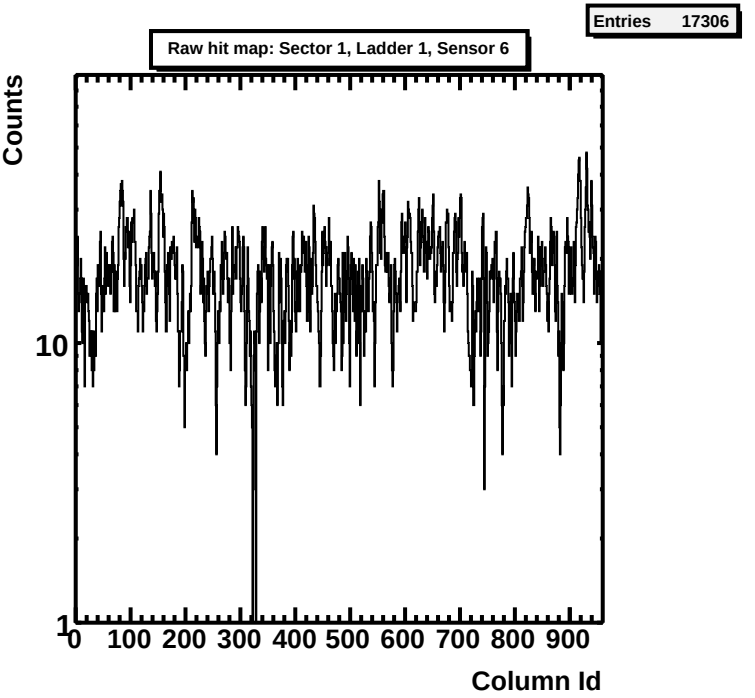
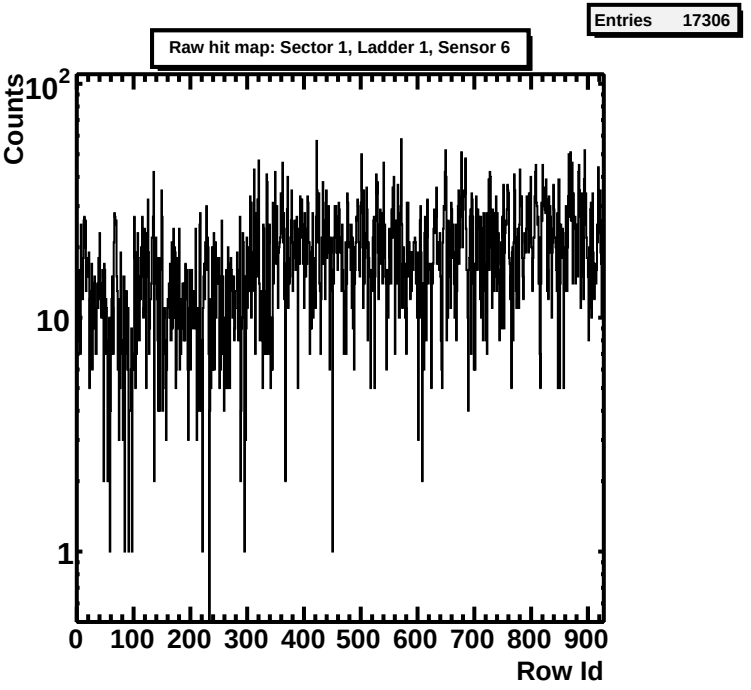
EventID/100 (Time)


Entries 17306
Raw hit map: Sector 1, Ladder 1, Sensor 6
Row Id
Column Id


Entries 17306
Raw hit map: Sector 1, Ladder 1, Sensor 6
Counts
Column Id


Entries 17306
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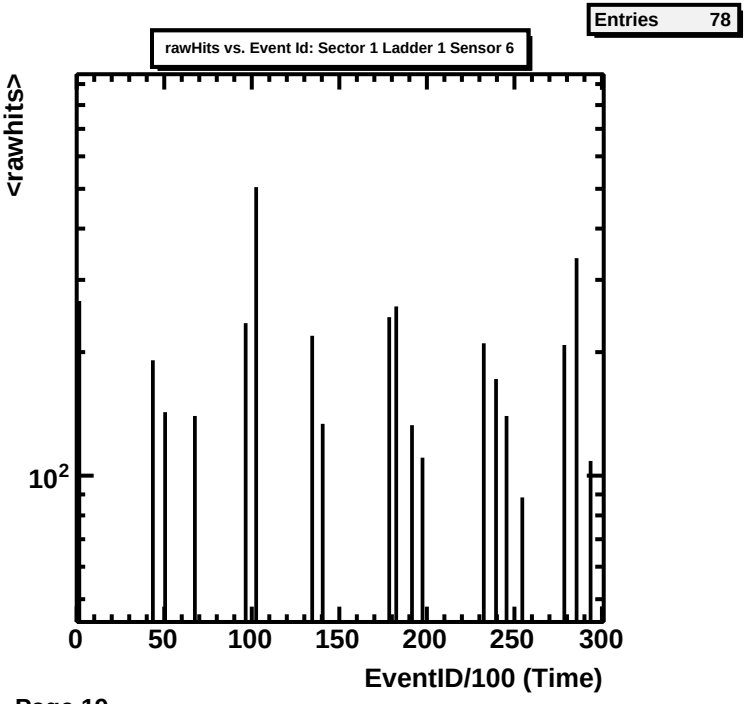
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 6
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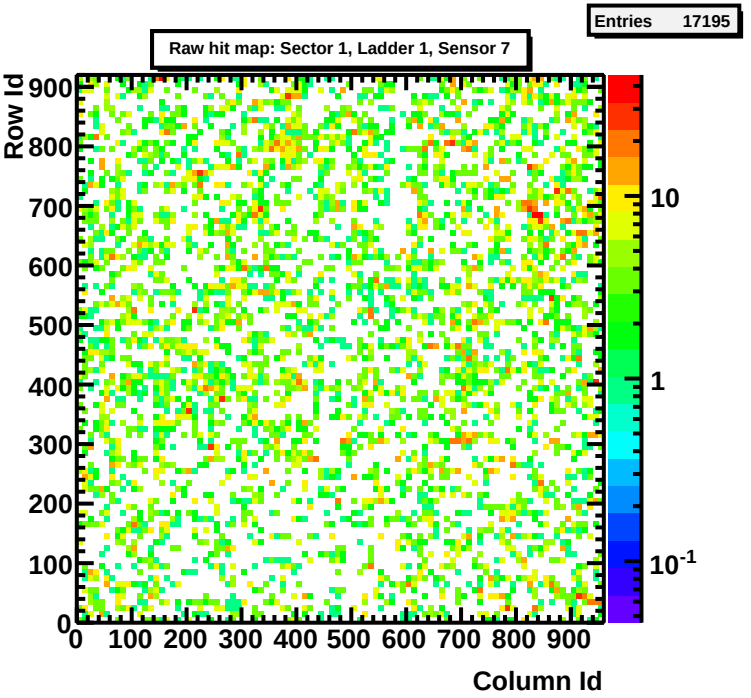
EventID/100 (Time)


Entries 17195
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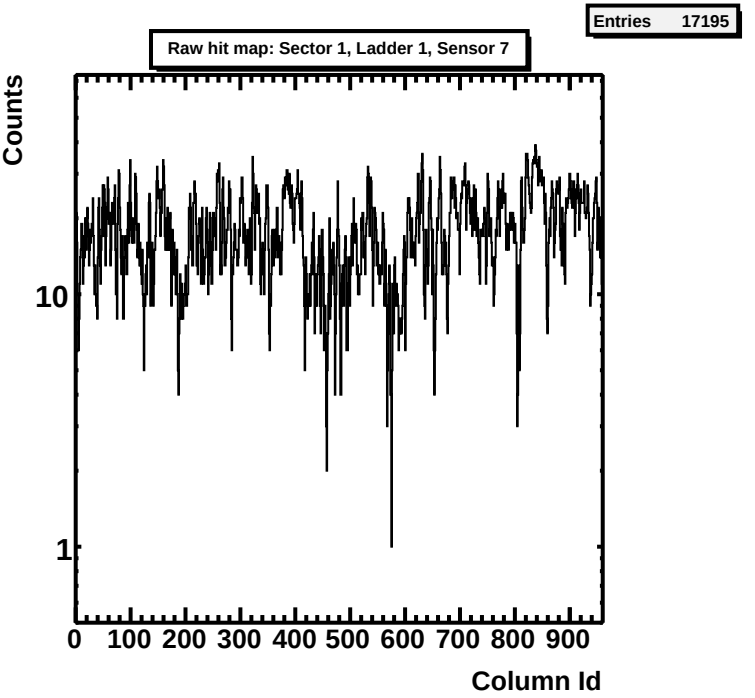
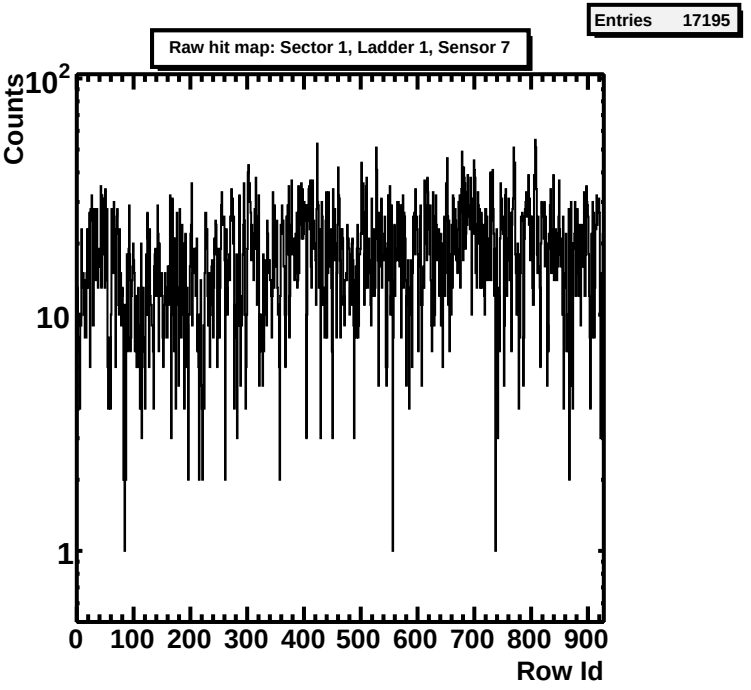
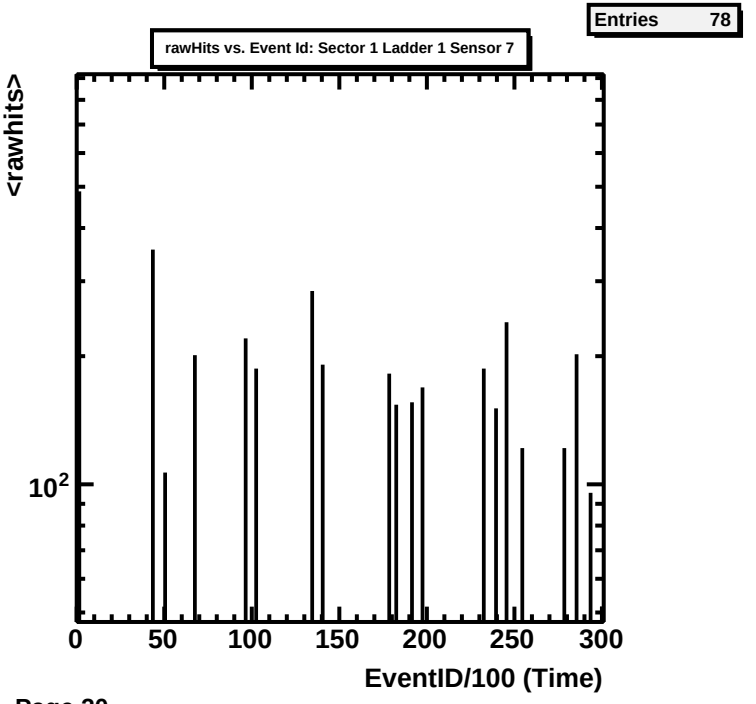
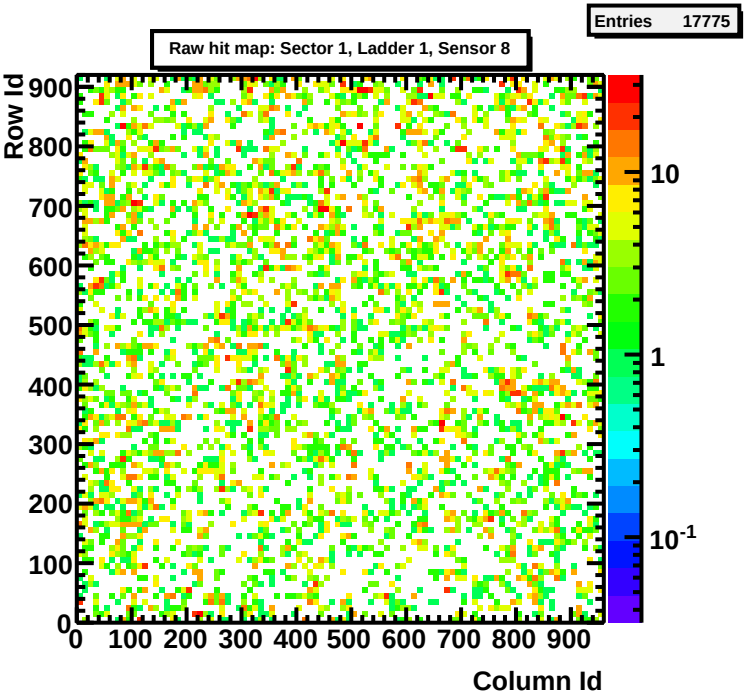
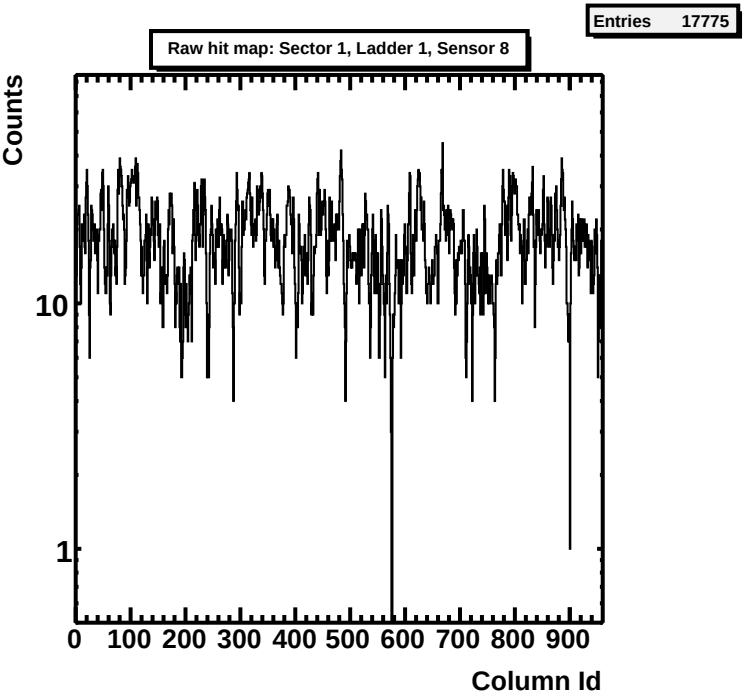
Row Id
Column Id

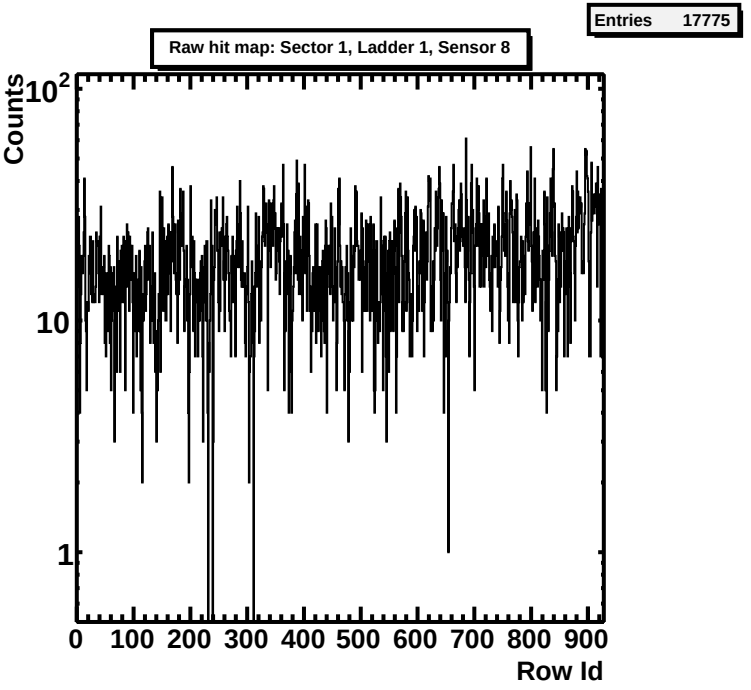

Entries 17195
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Column Id

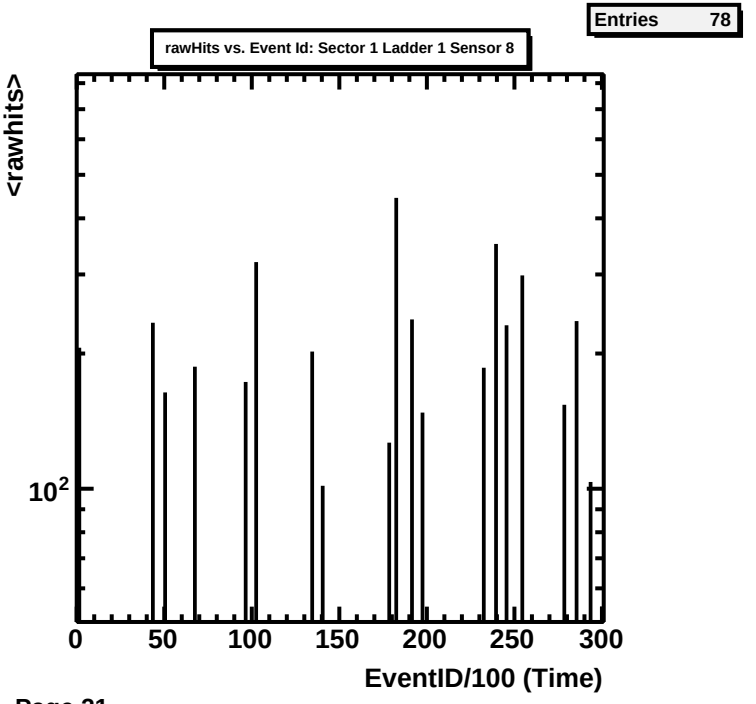

Entries 17195
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Row Id

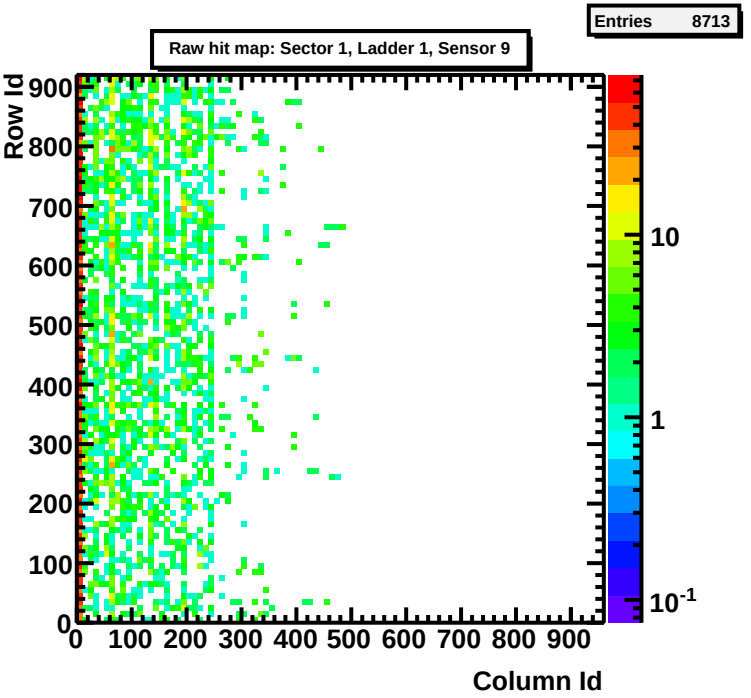

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

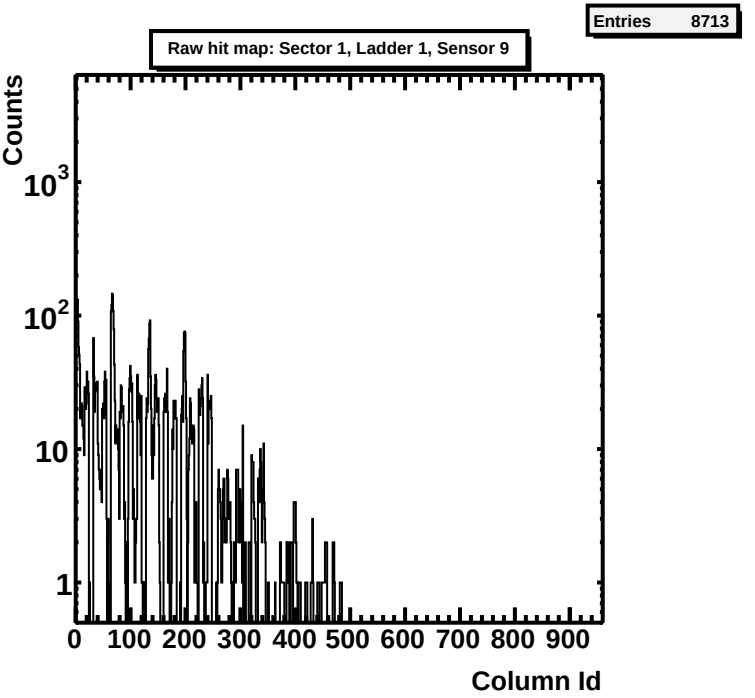

Entries 17775
Raw hit map: Sector 1, Ladder 1, Sensor 8
Row Id
Column Id

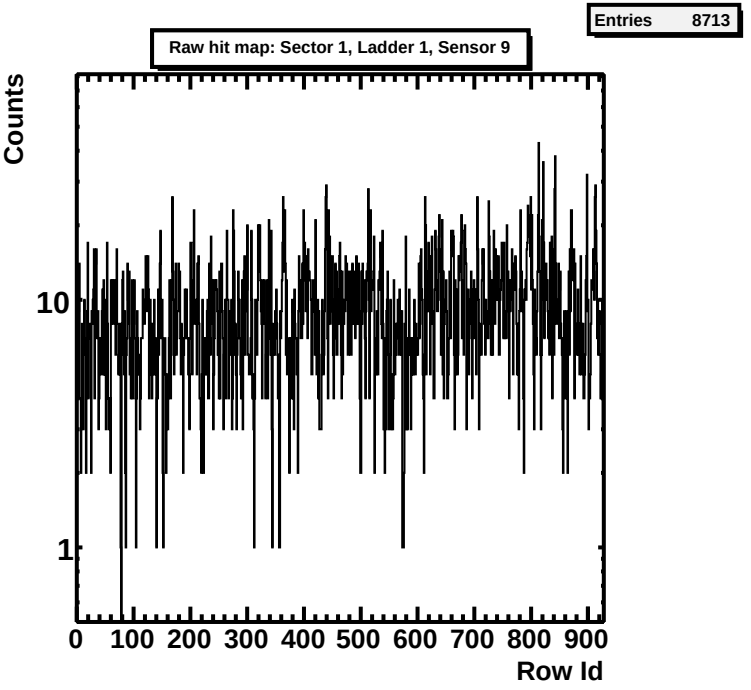

Entries 17775
Raw hit map: Sector 1, Ladder 1, Sensor 8
Counts
Column Id

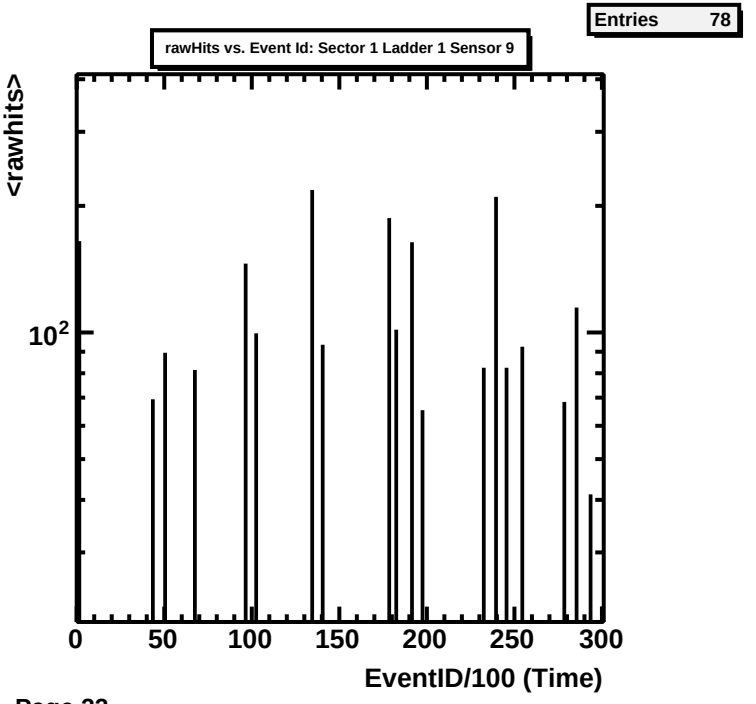

Entries 17775
Raw hit map: Sector 1, Ladder 1, Sensor 8
Counts
Row Id

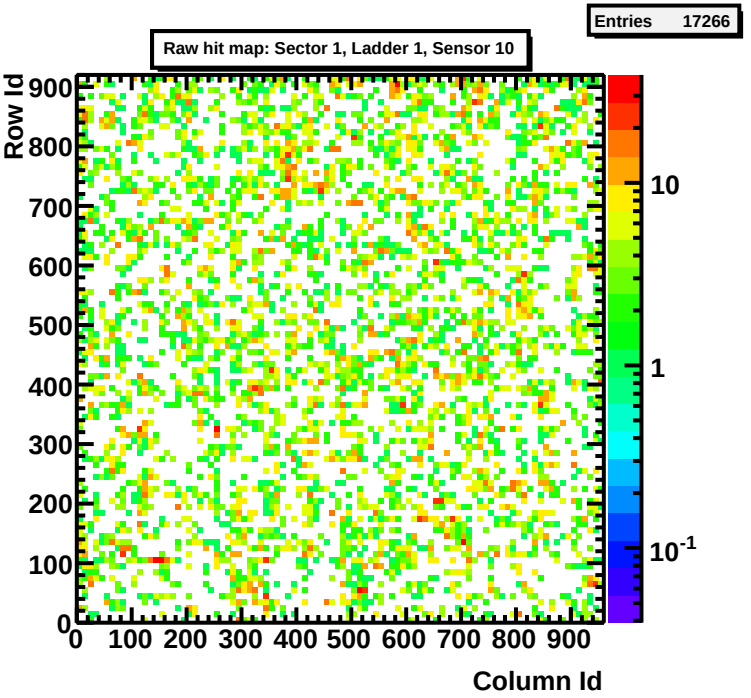

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

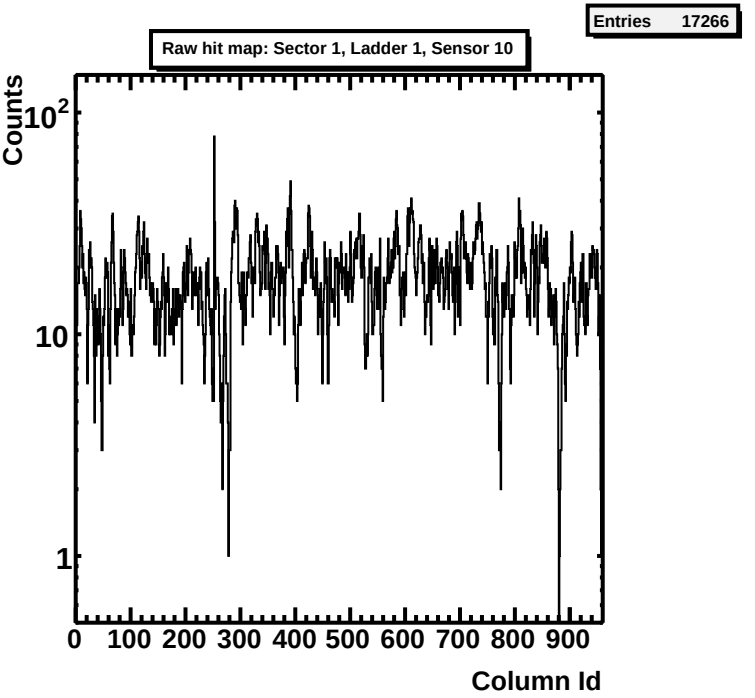

Entries 8713
Raw hit map: Sector 1, Ladder 1, Sensor 9
Row Id
Column Id

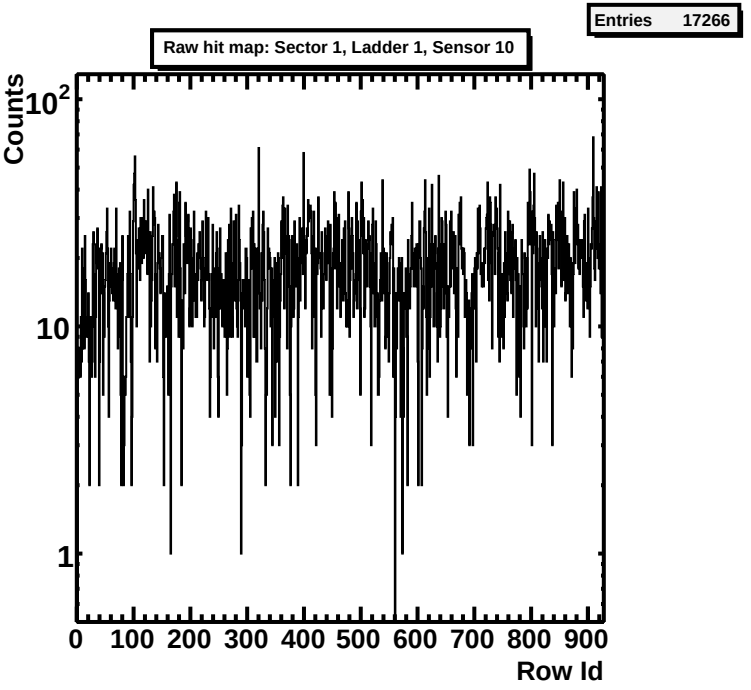

Entries 8713
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Column Id

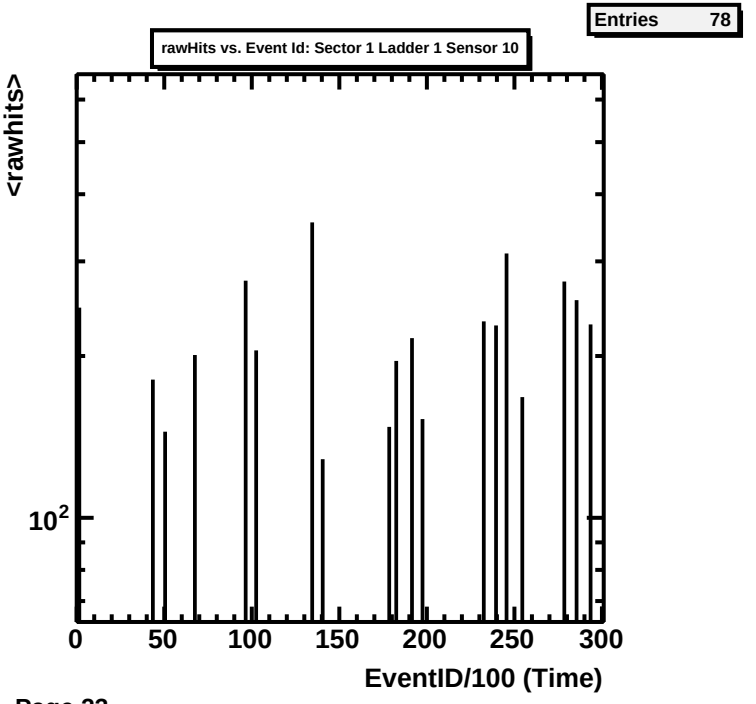

Entries 8713
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Row Id

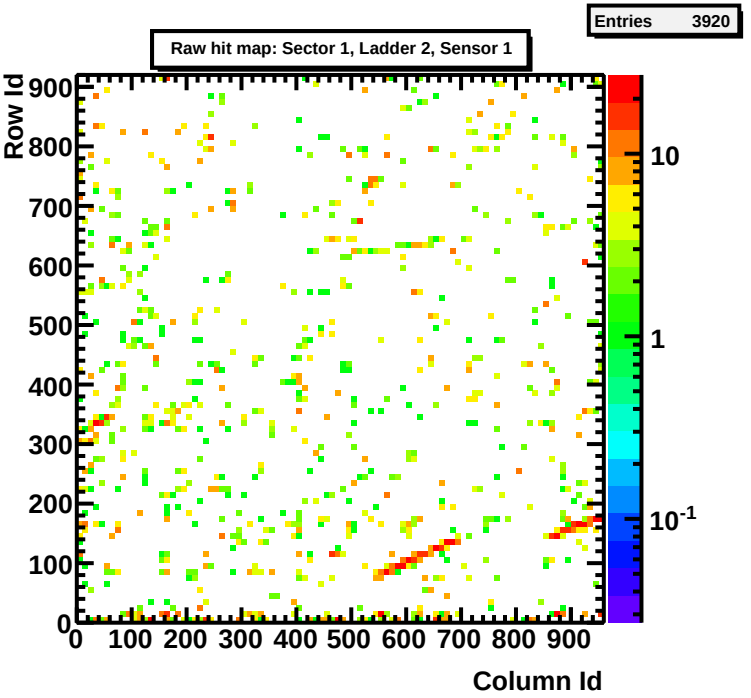

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

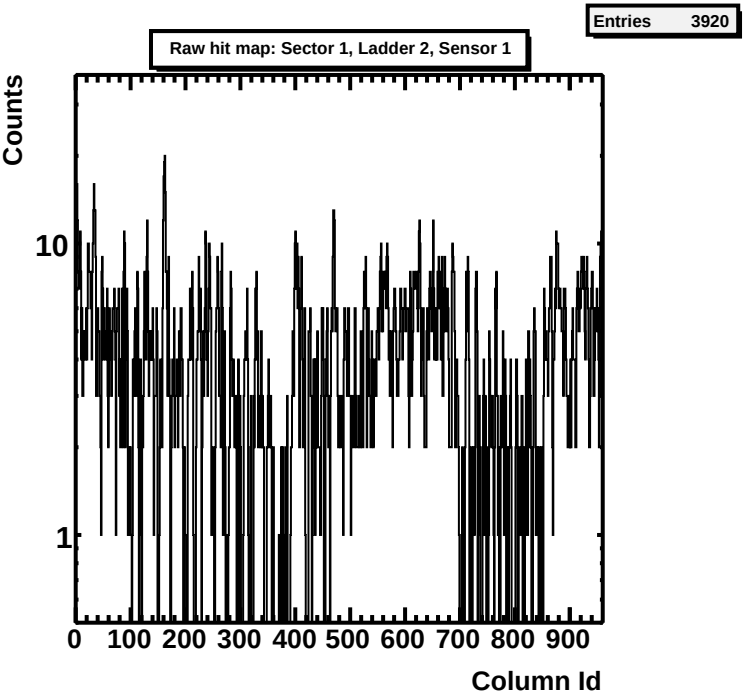

Entries 17266
Raw hit map: Sector 1, Ladder 1, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

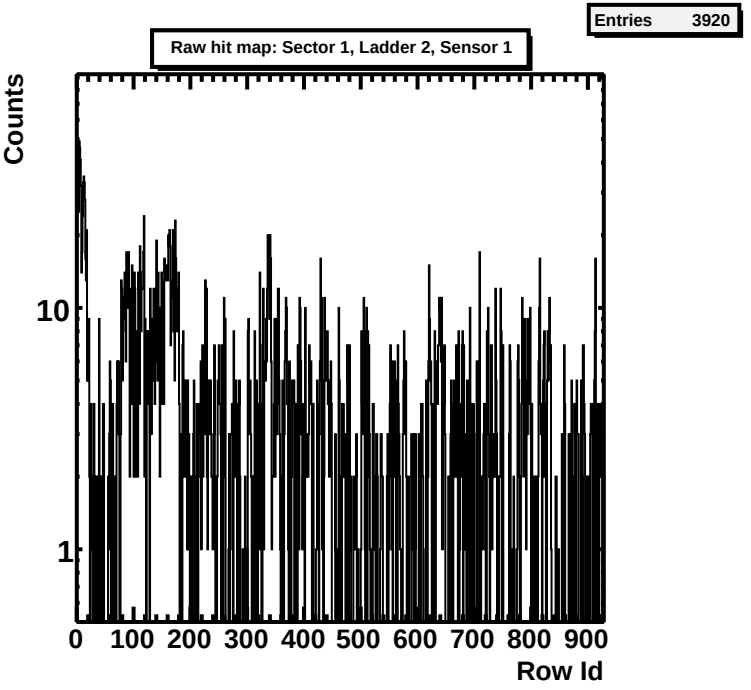

Entries 17266
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

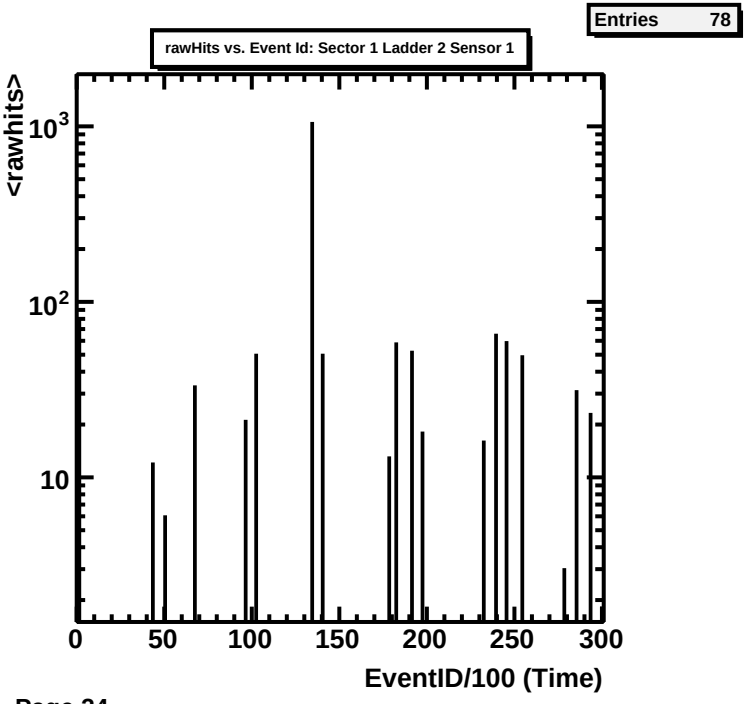

Entries 17266
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

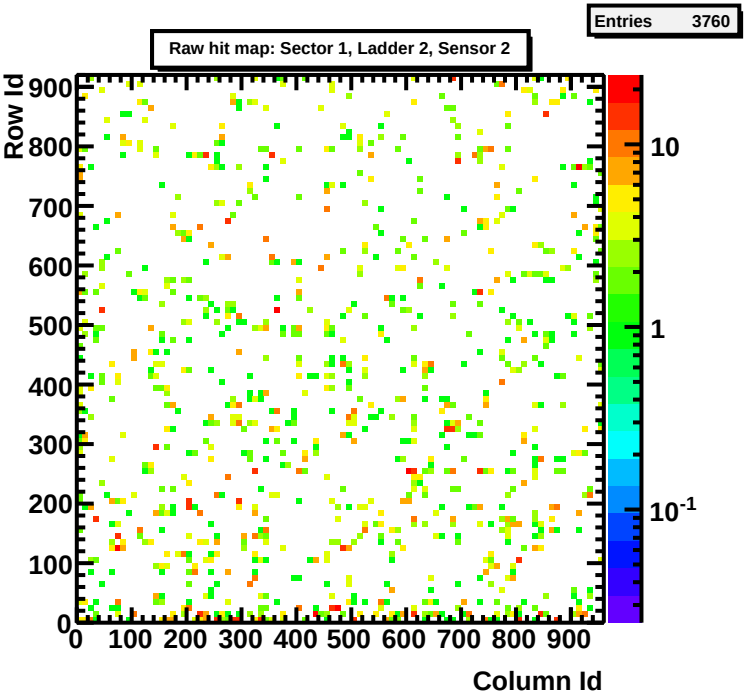

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 10
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

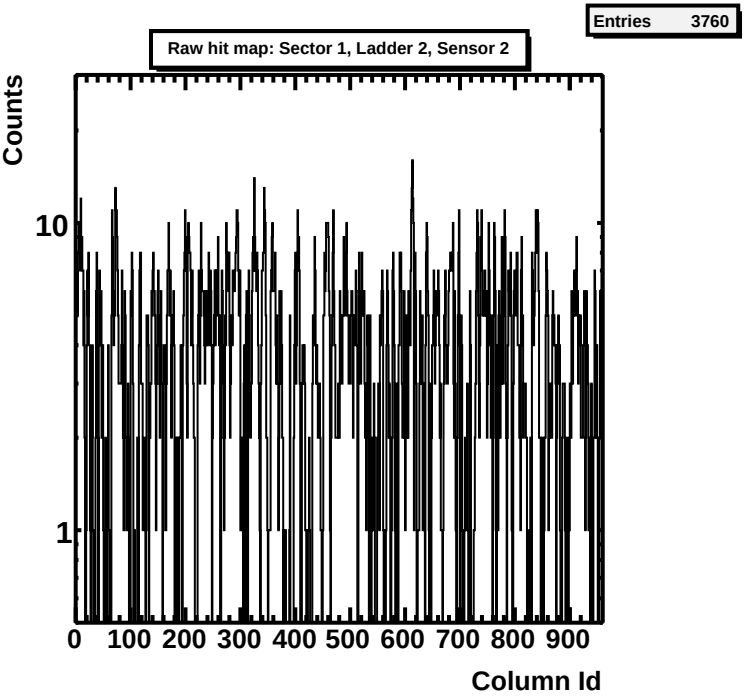

Entries 3920
Raw hit map: Sector 1, Ladder 2, Sensor 1
Row Id
Column Id

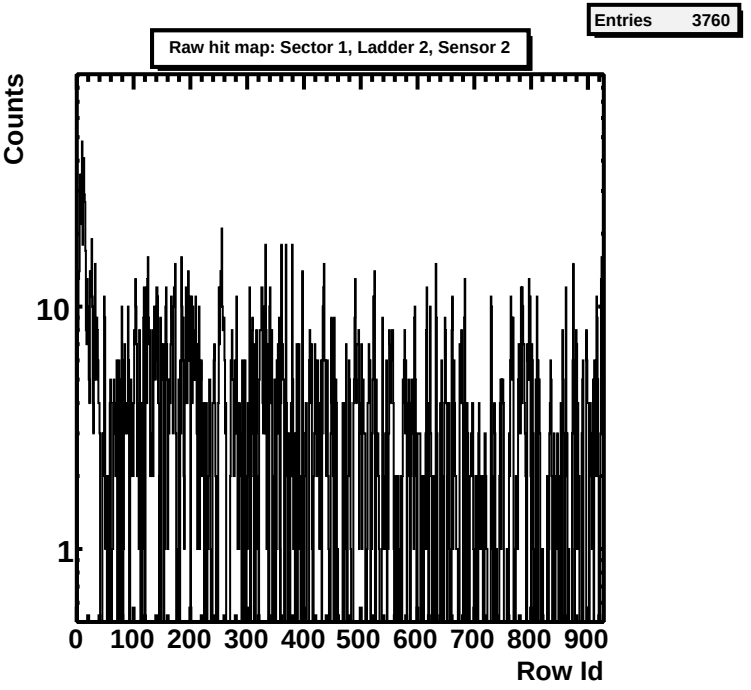

Entries 3920
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Column Id

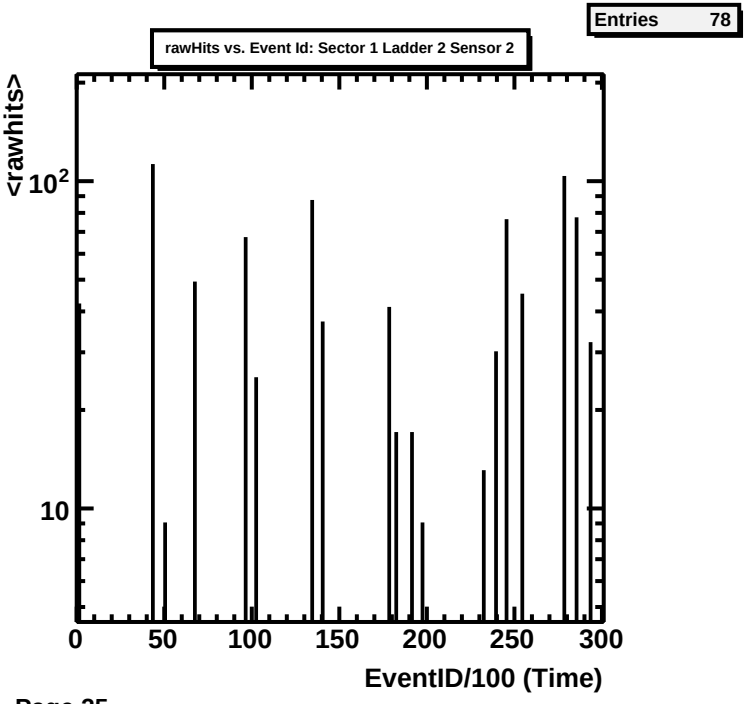

Entries 3920
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Row Id

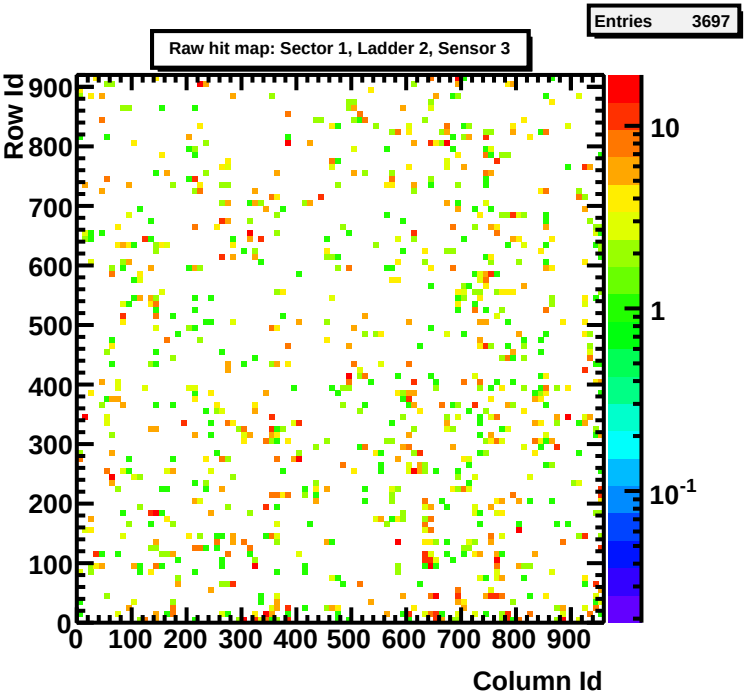

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

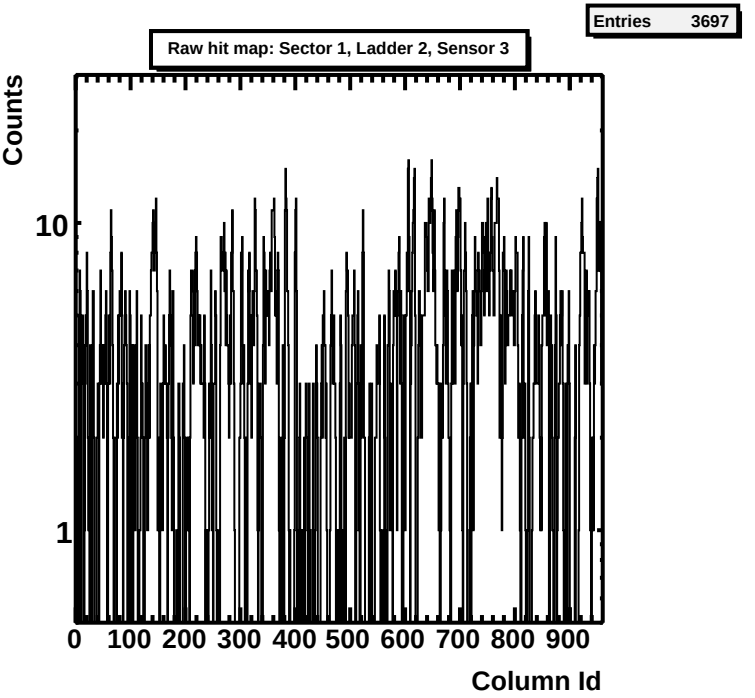

Entries 3760
Raw hit map: Sector 1, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

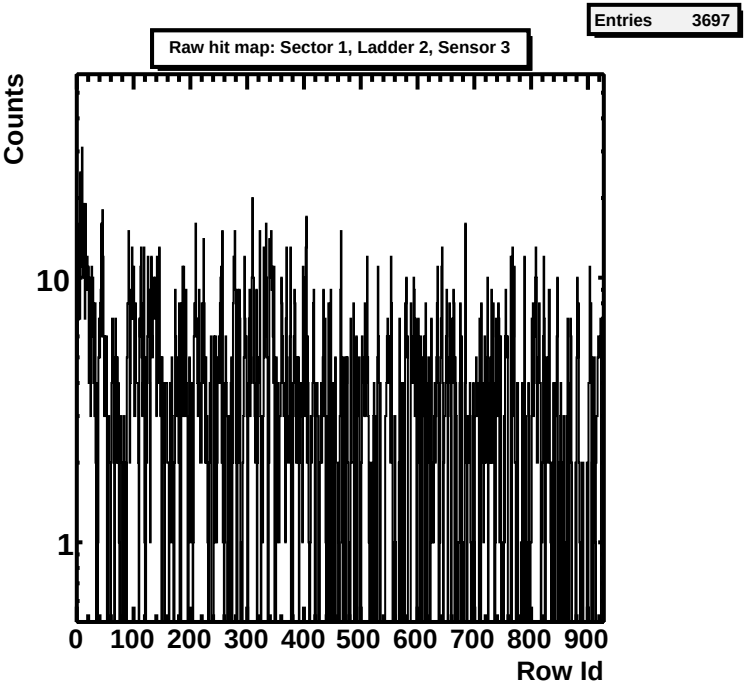

Entries 3760
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

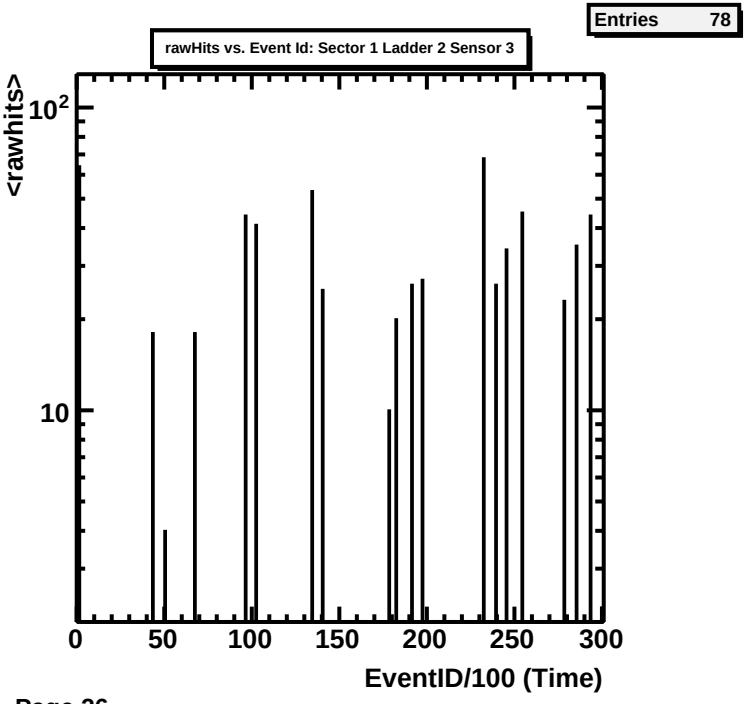

Entries 3760
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

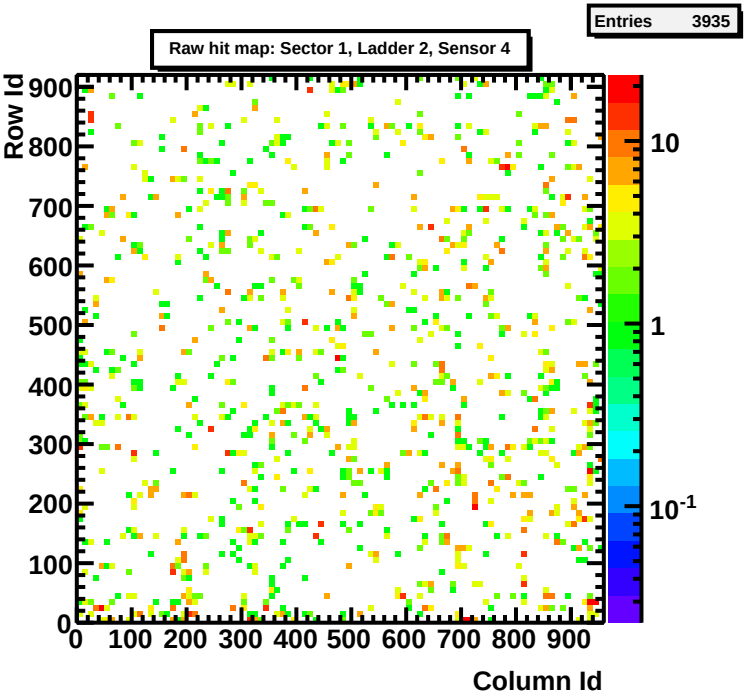

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

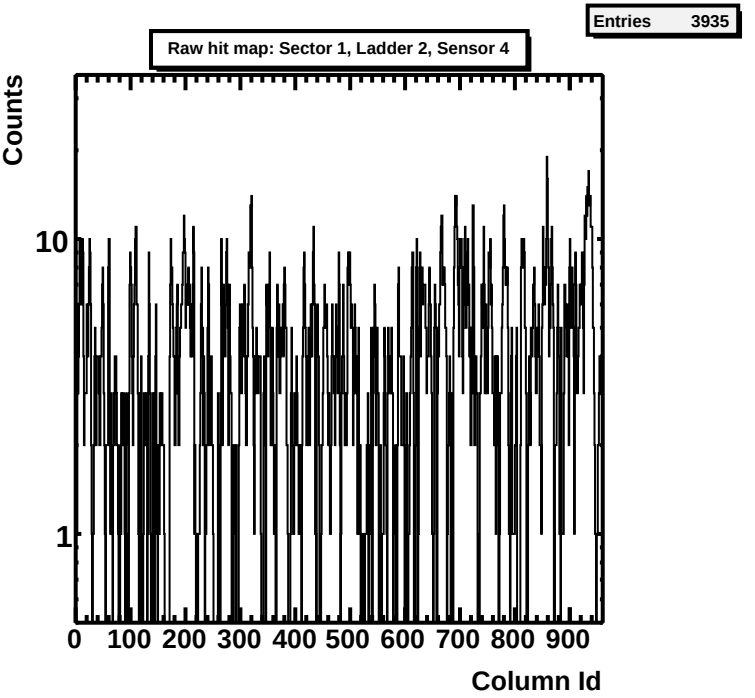

Entries 3697
Raw hit map: Sector 1, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

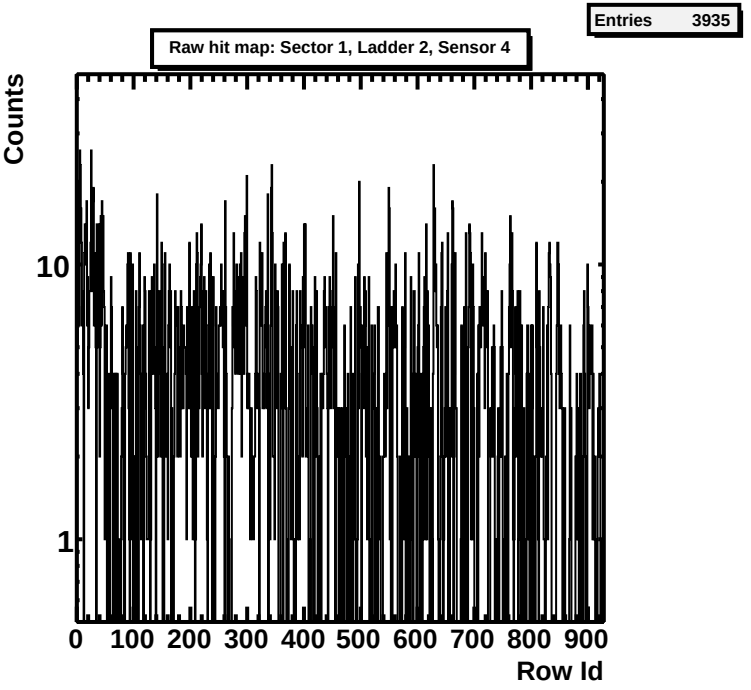

Entries 3697
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

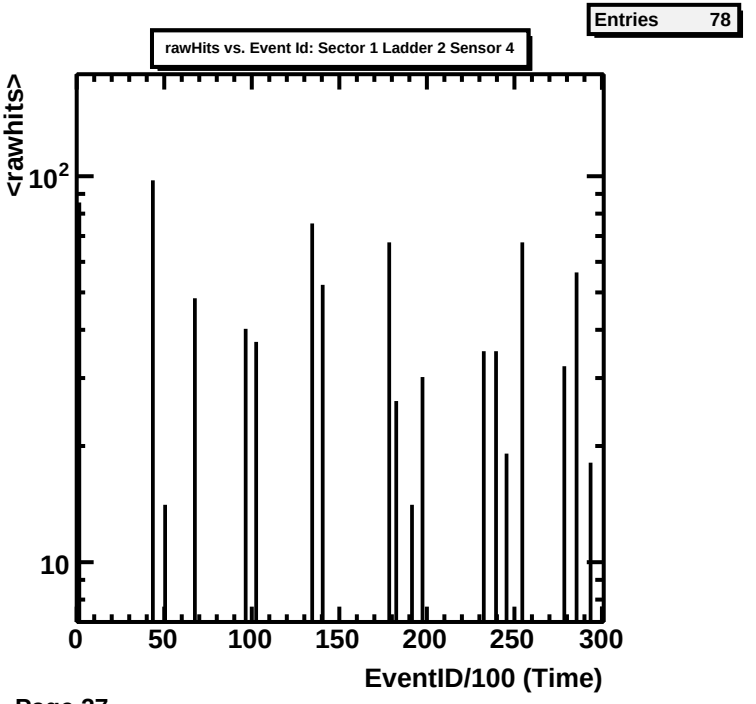

Entries 3697
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

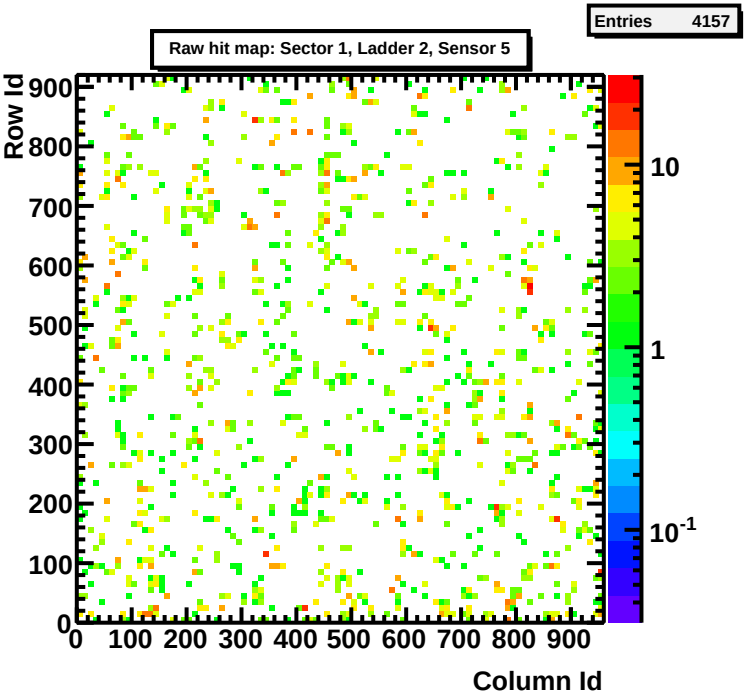

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

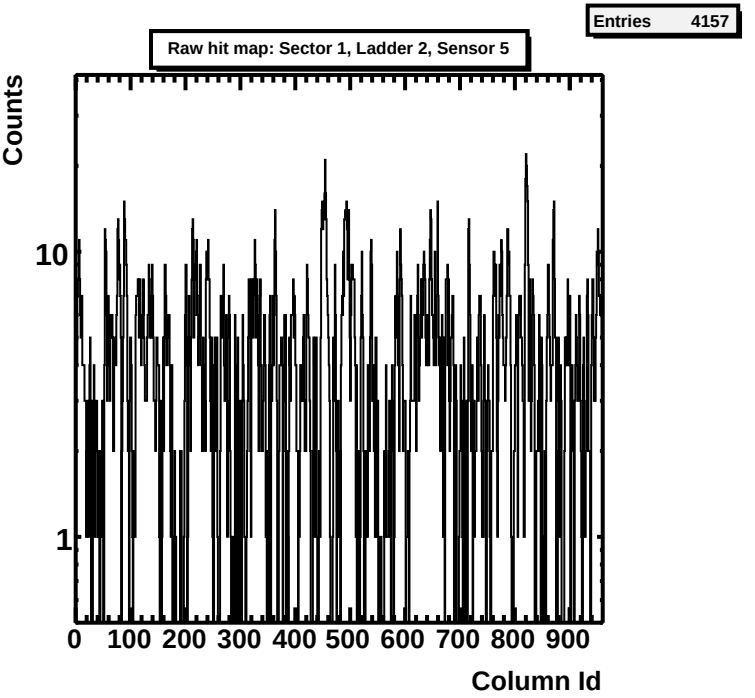

Entries 3935
Raw hit map: Sector 1, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

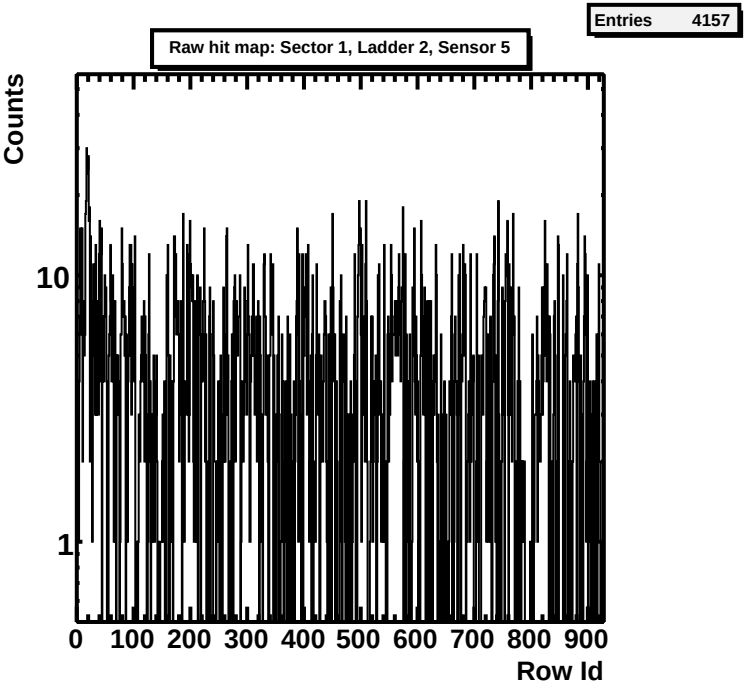

Entries 3935
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

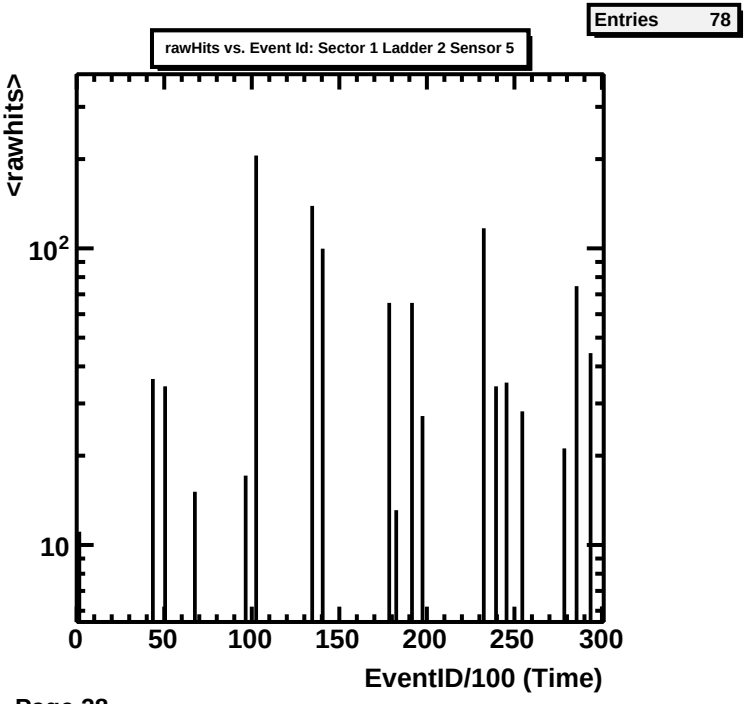

Entries 3935
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

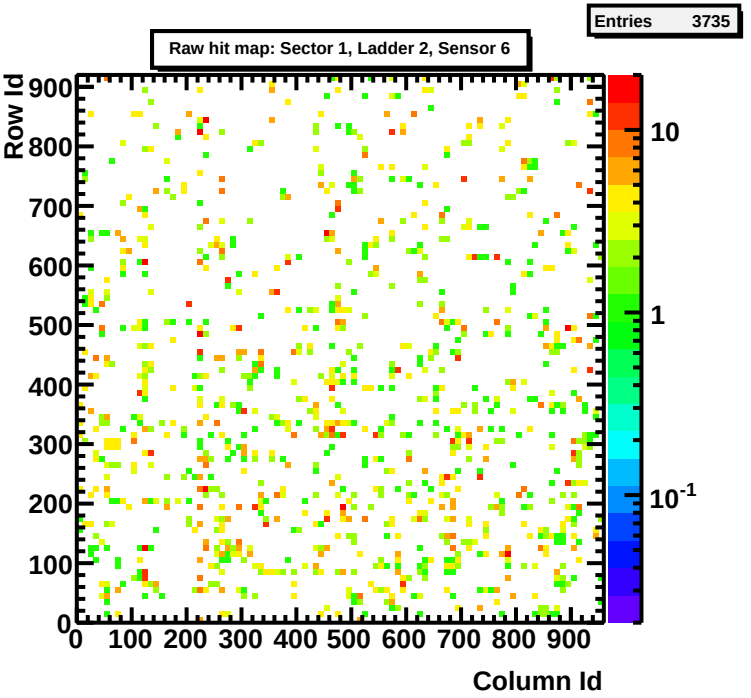

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

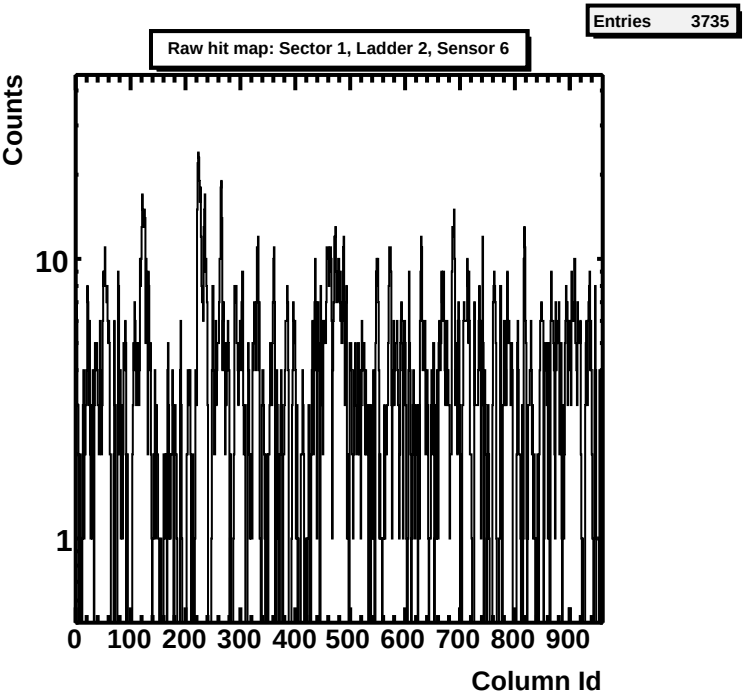

Entries 4157
Raw hit map: Sector 1, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

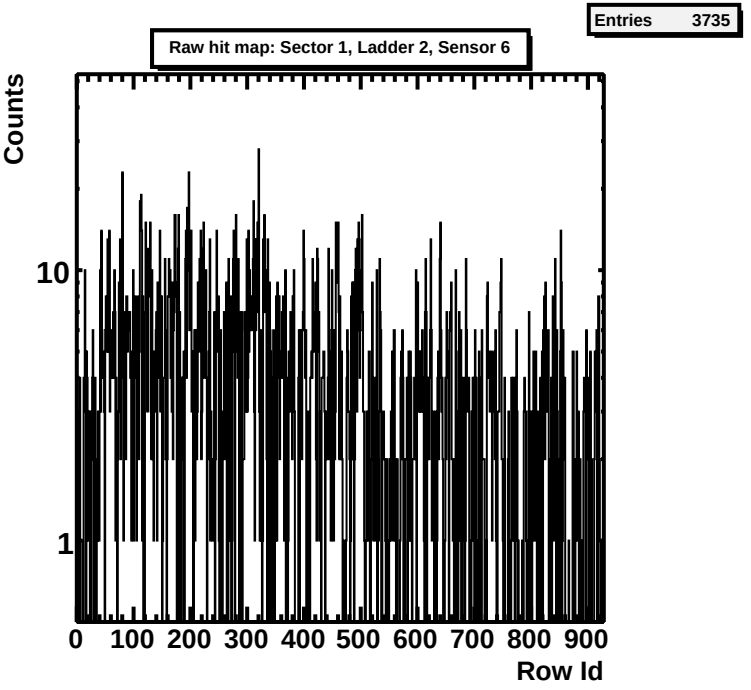

Entries 4157
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

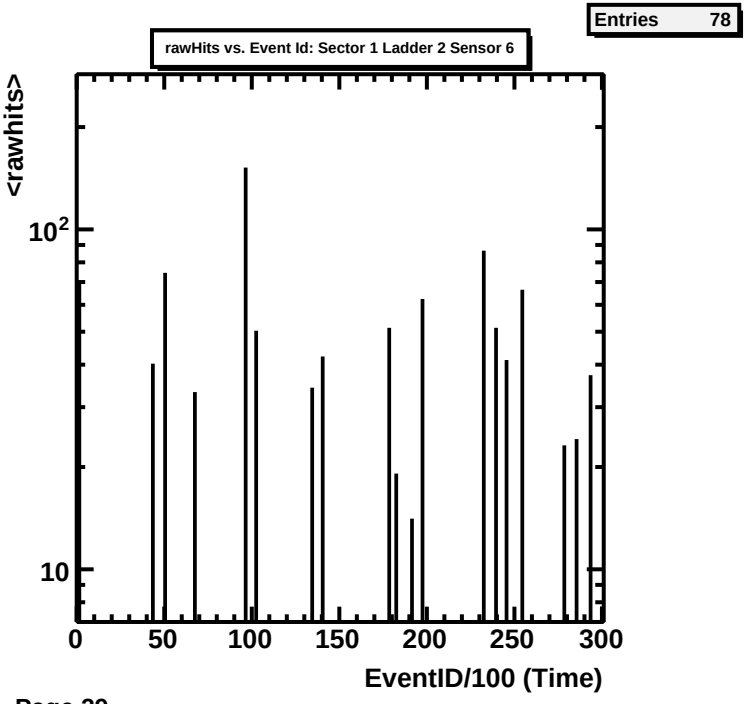

Entries 4157
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

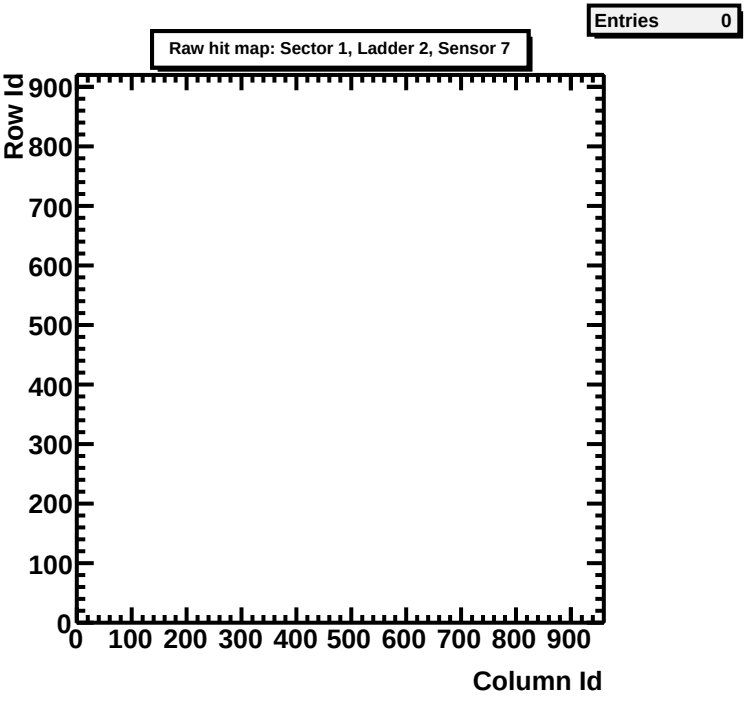

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

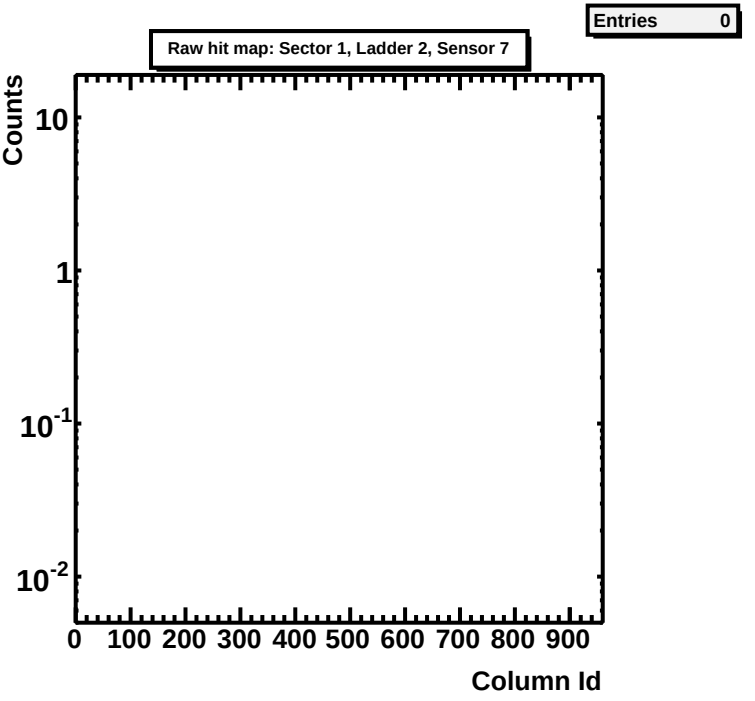

Entries 3735
Raw hit map: Sector 1, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

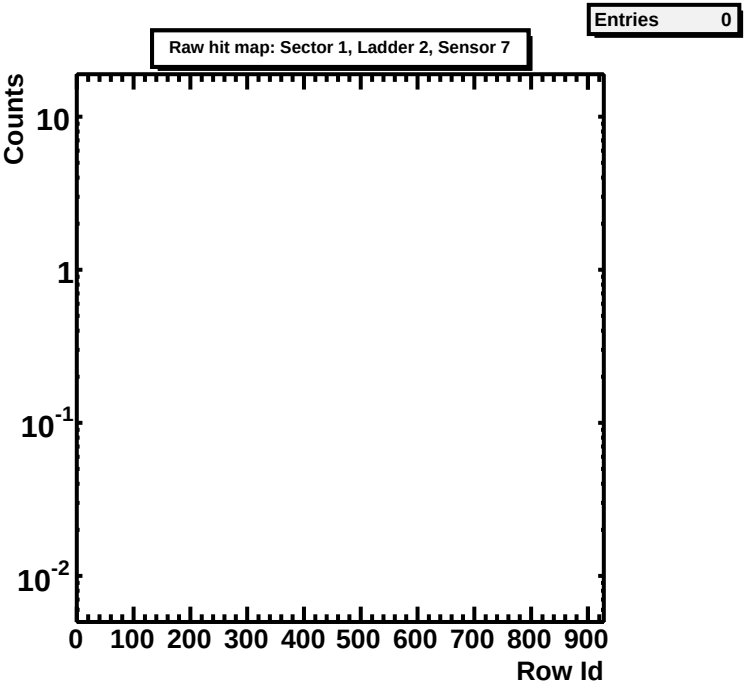

Entries 3735
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

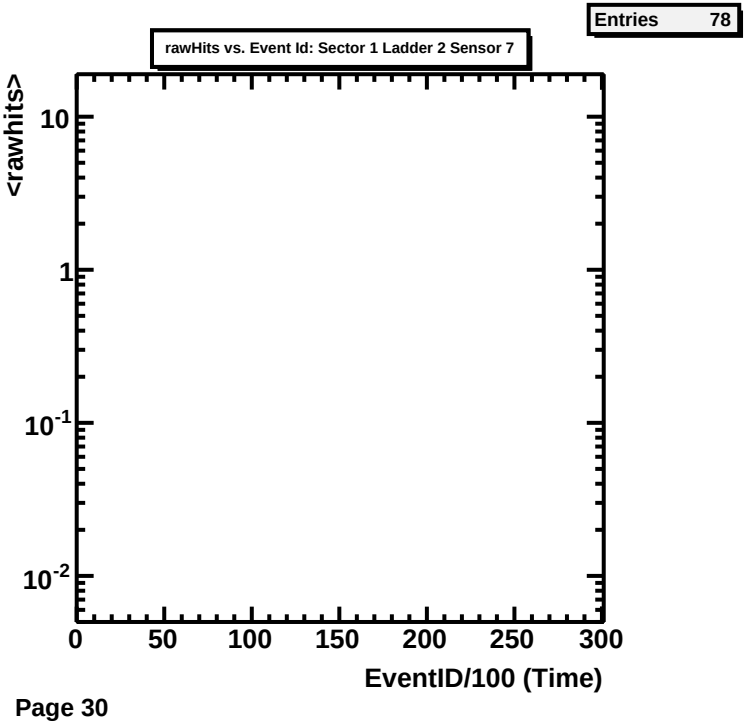

Entries 3735
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

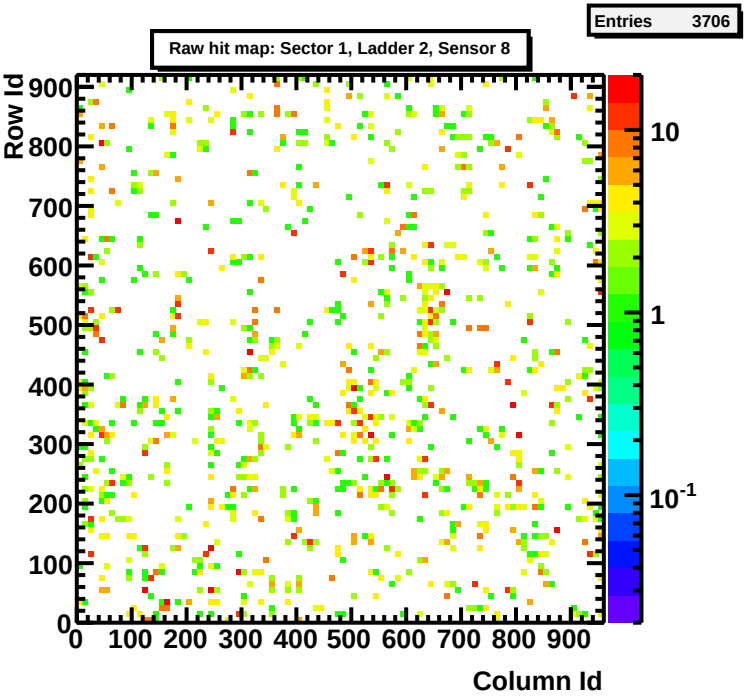

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

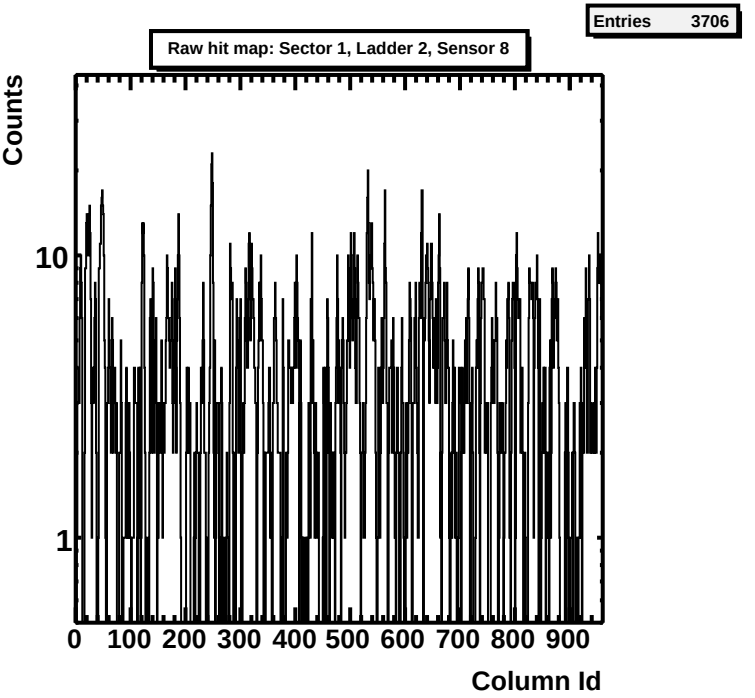

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Row Id
0 100 200 300 400 500 600 700 800 900
Column Id

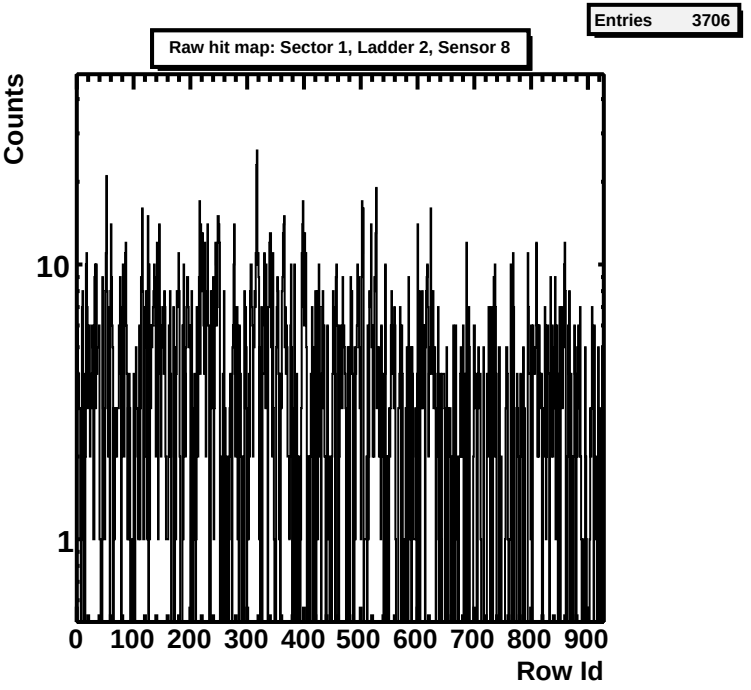

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
10
1
$10^{-1}$
$10^{-2}$
0 100 200 300 400 500 600 700 800 900
Column Id

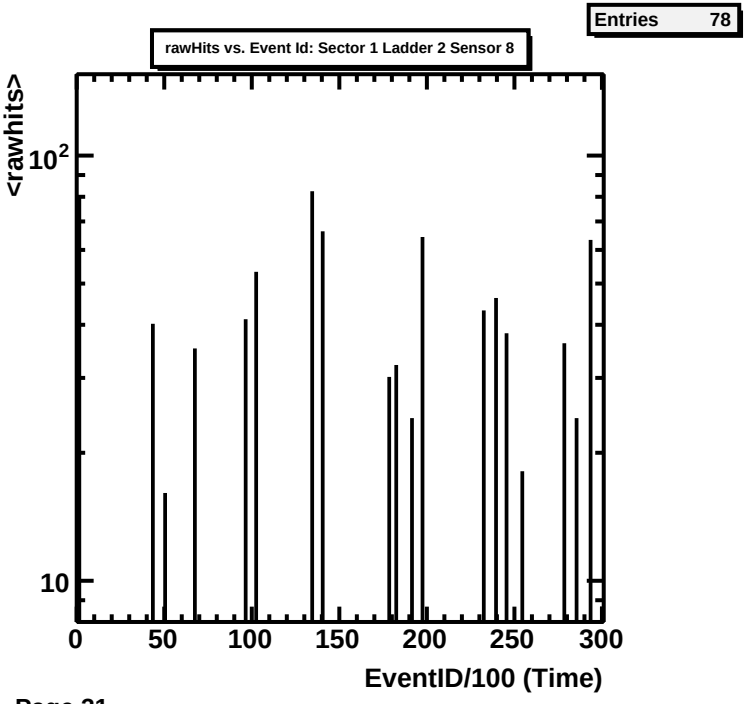

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
10
1
$10^{-1}$
$10^{-2}$
0 100 200 300 400 500 600 700 800 900
Row Id

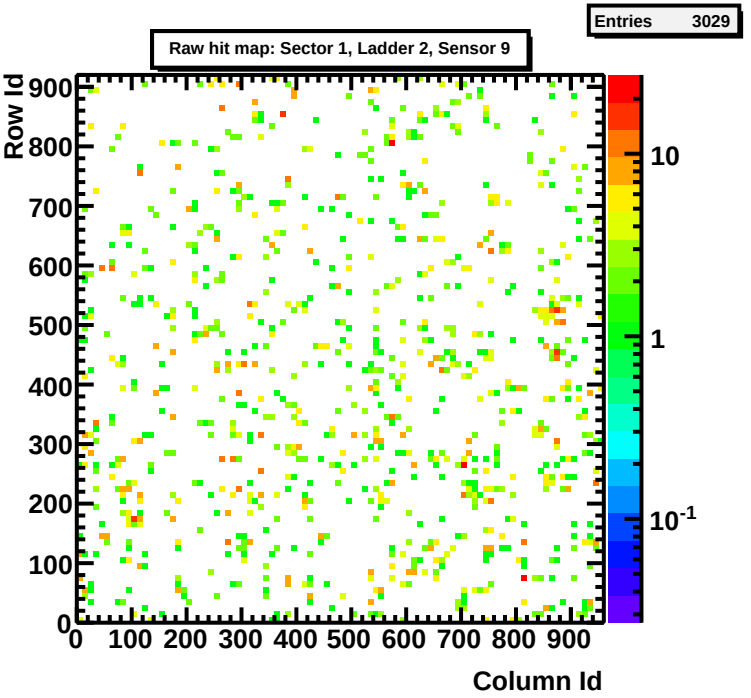

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 7
<rawhits>
10
1
$10^{-1}$
$10^{-2}$
0 50 100 150 200 250 300
EventID/100 (Time)

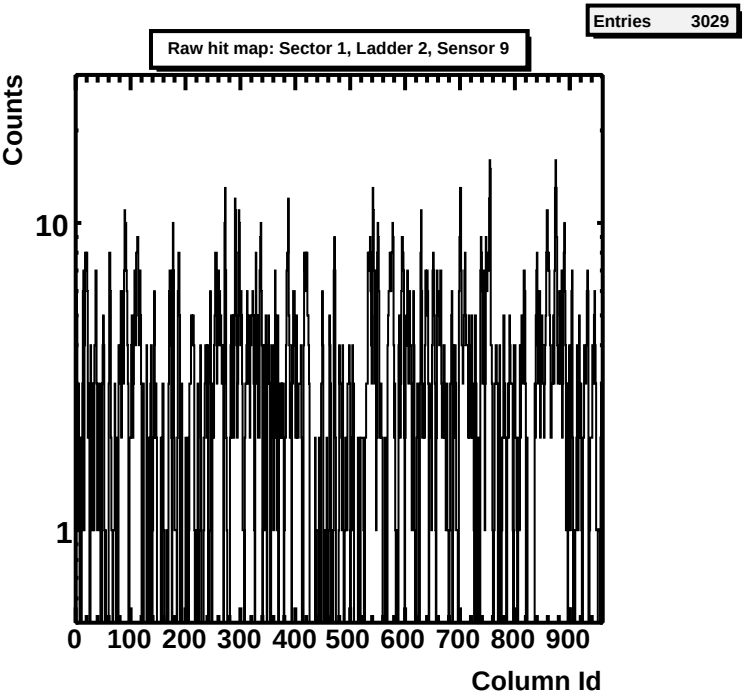

Entries 3706
Raw hit map: Sector 1, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

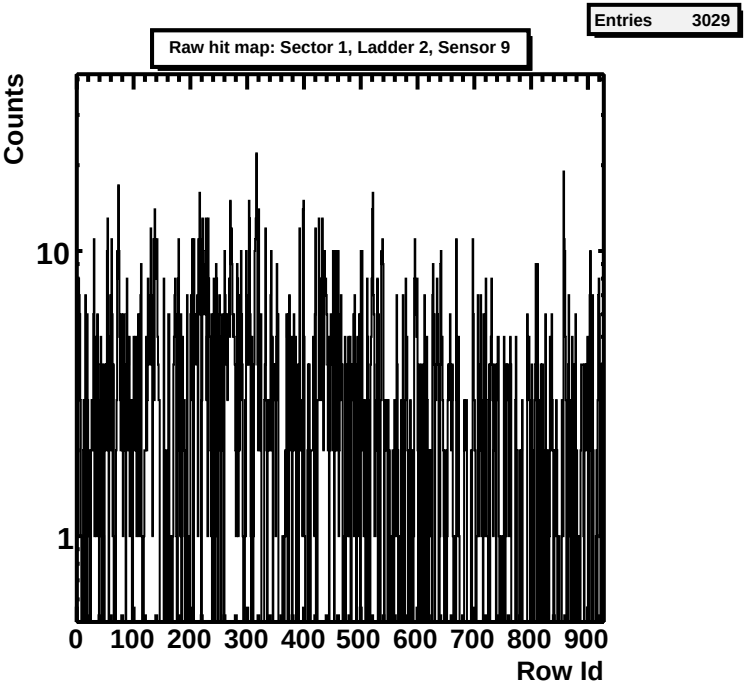

Entries 3706
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

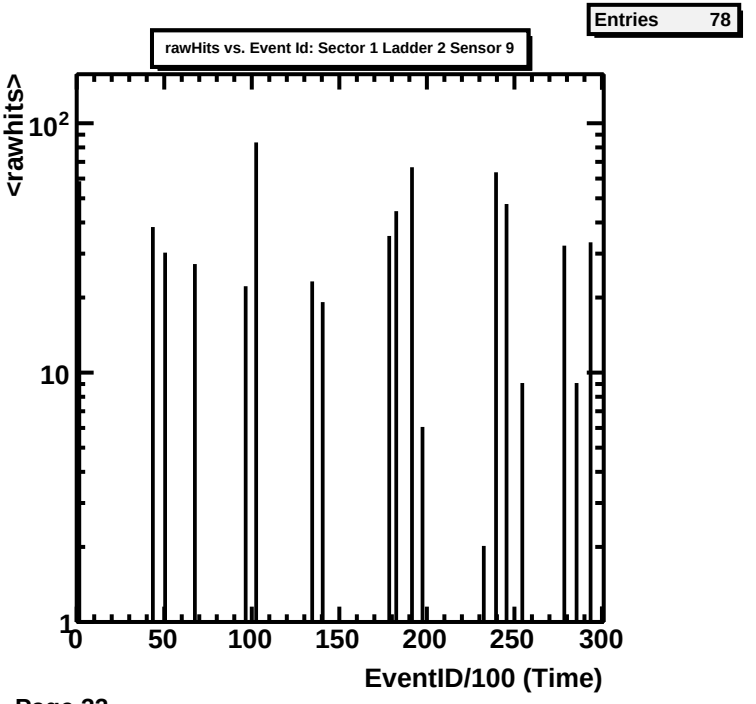

Entries 3706
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

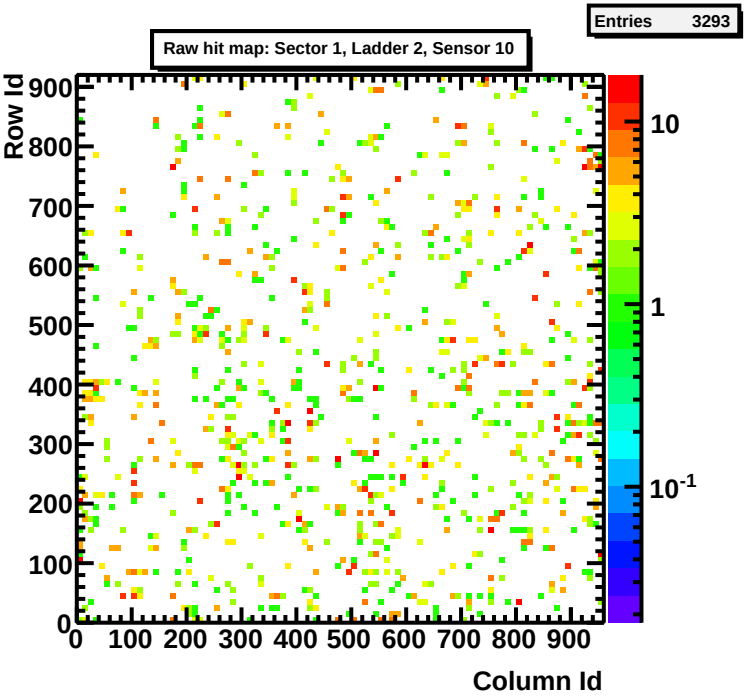

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

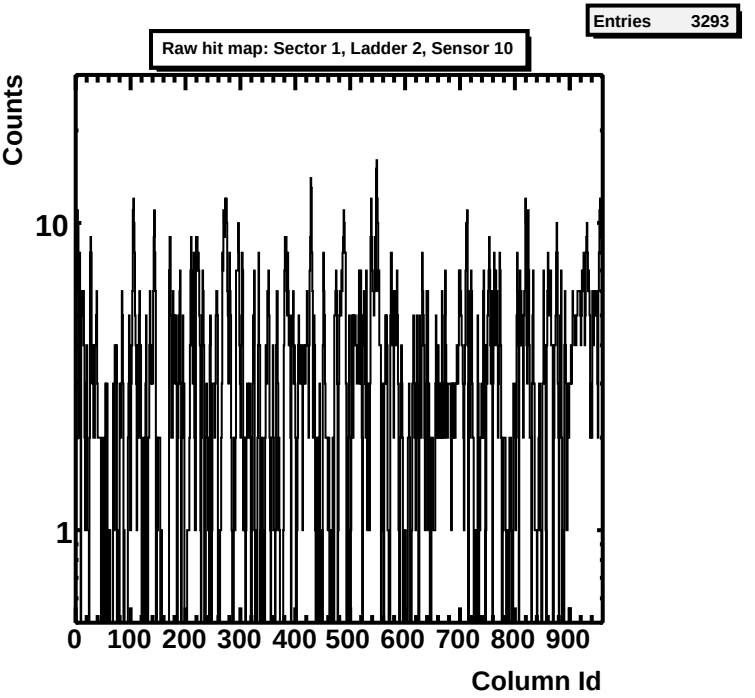

Entries 3029
Raw hit map: Sector 1, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

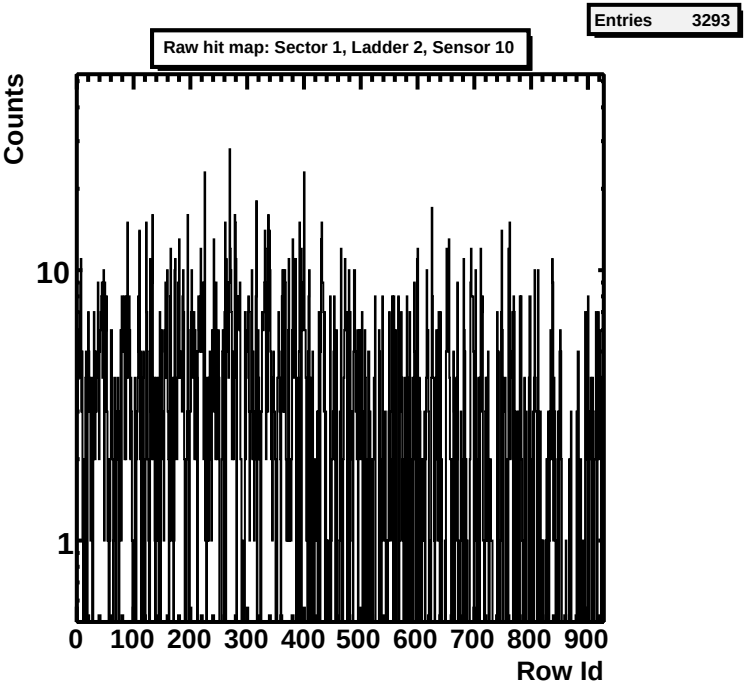

Entries 3029
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

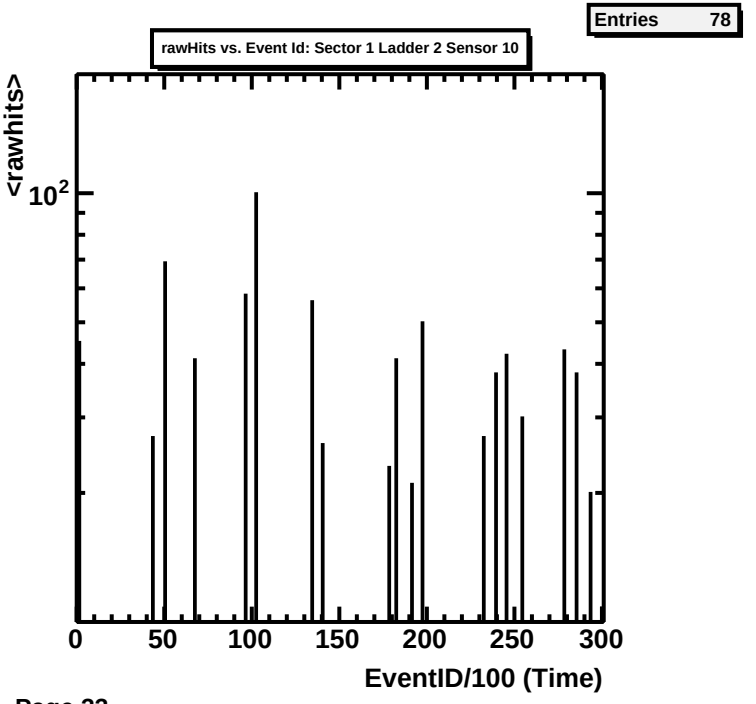

Entries 3029
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

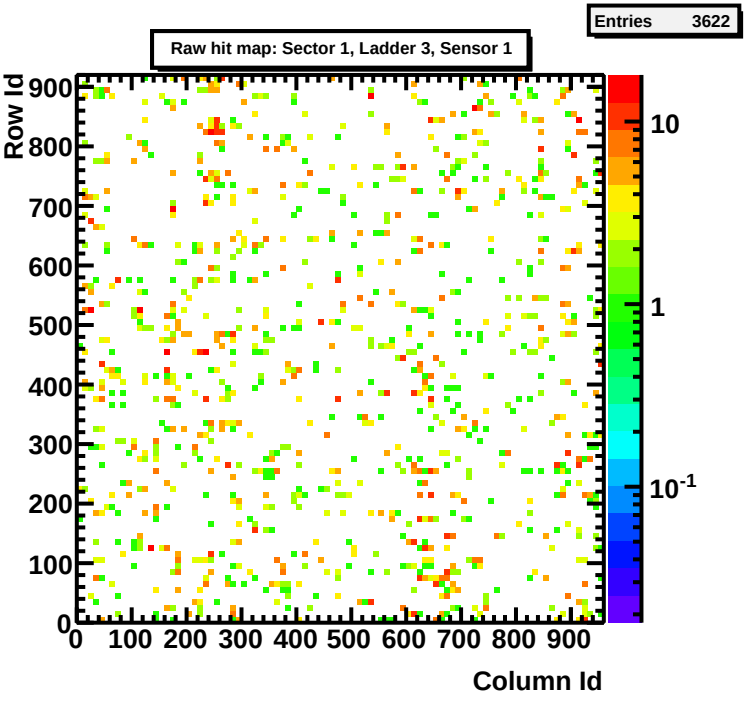

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

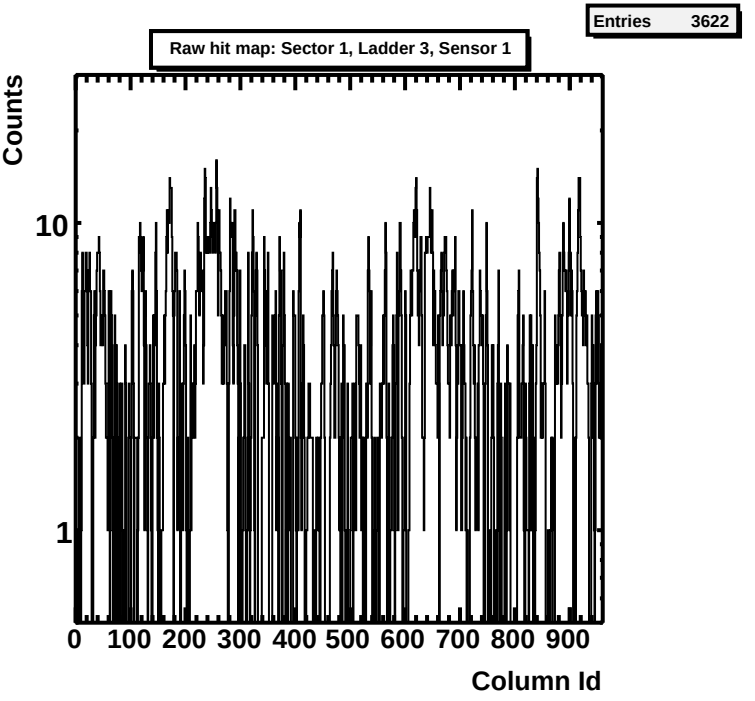

Entries 3293
Raw hit map: Sector 1, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

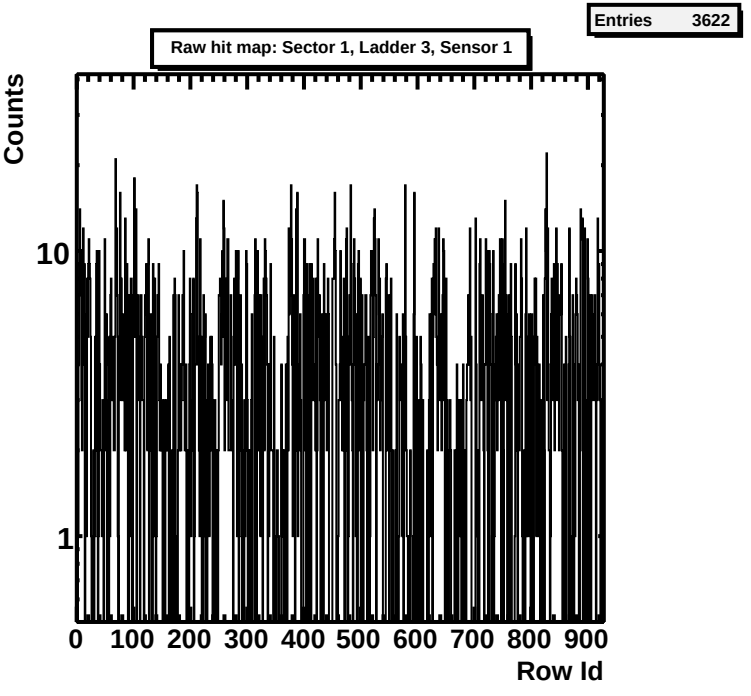

Entries 3293
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

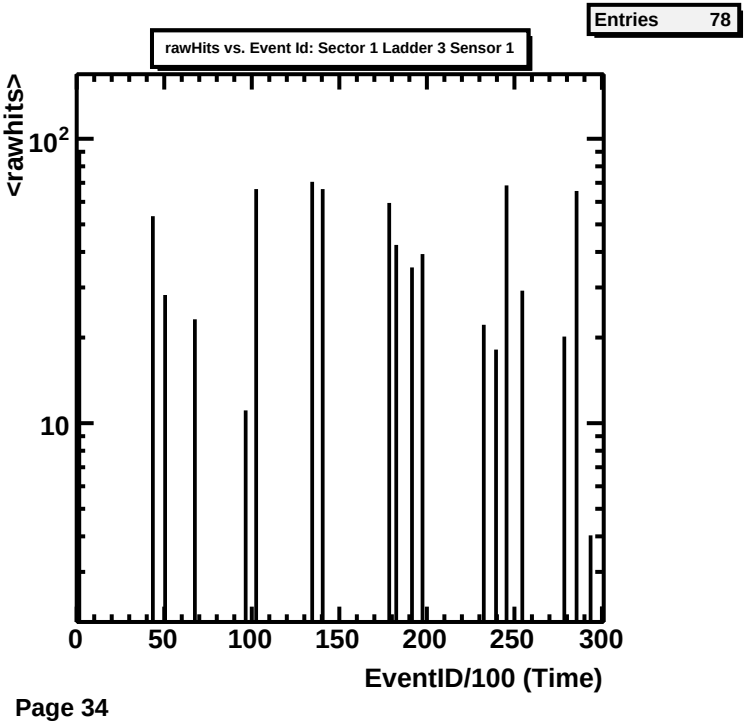

Entries 3293
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

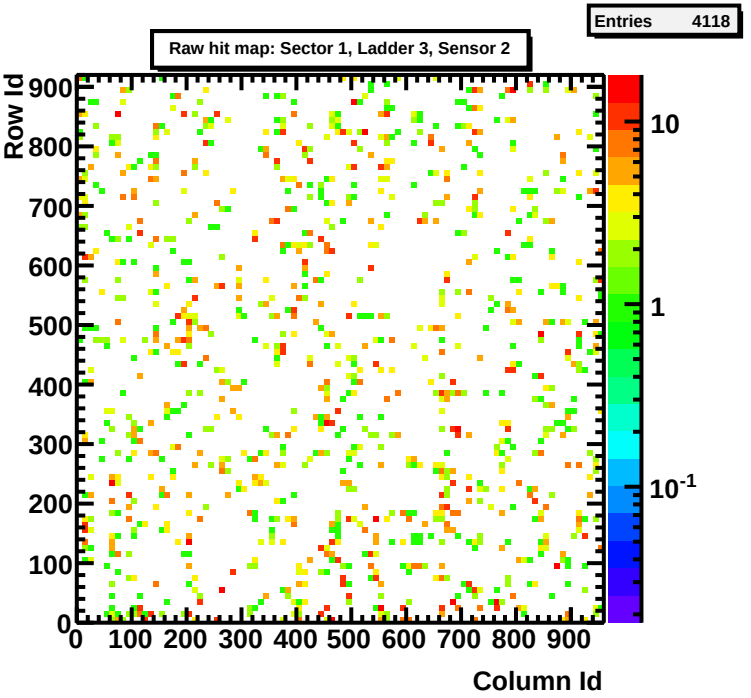

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 10
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

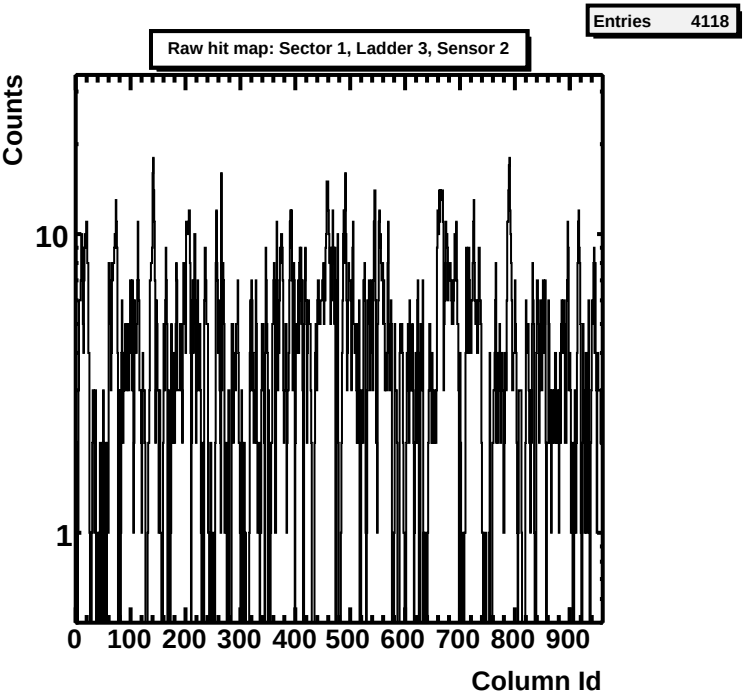

Entries 3622
Raw hit map: Sector 1, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

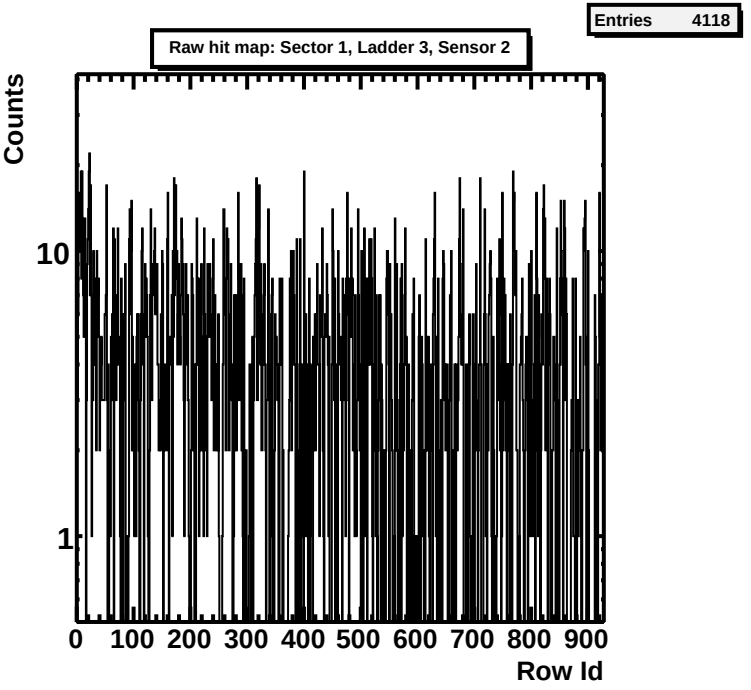

Entries 3622
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

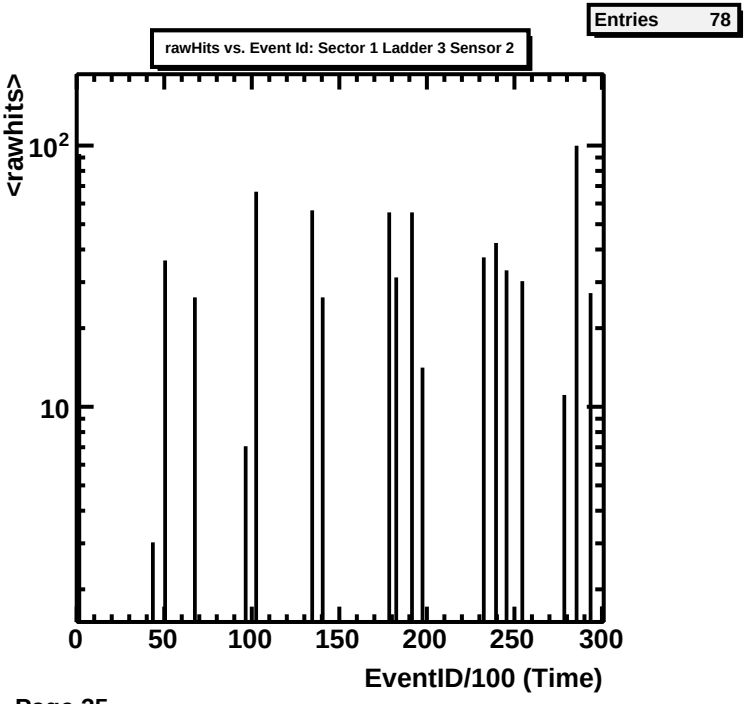

Entries 3622
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

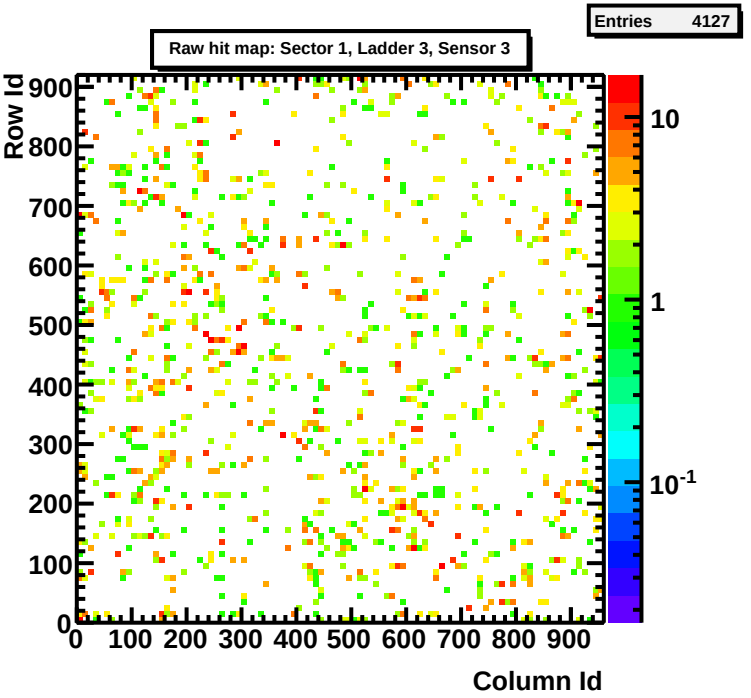

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

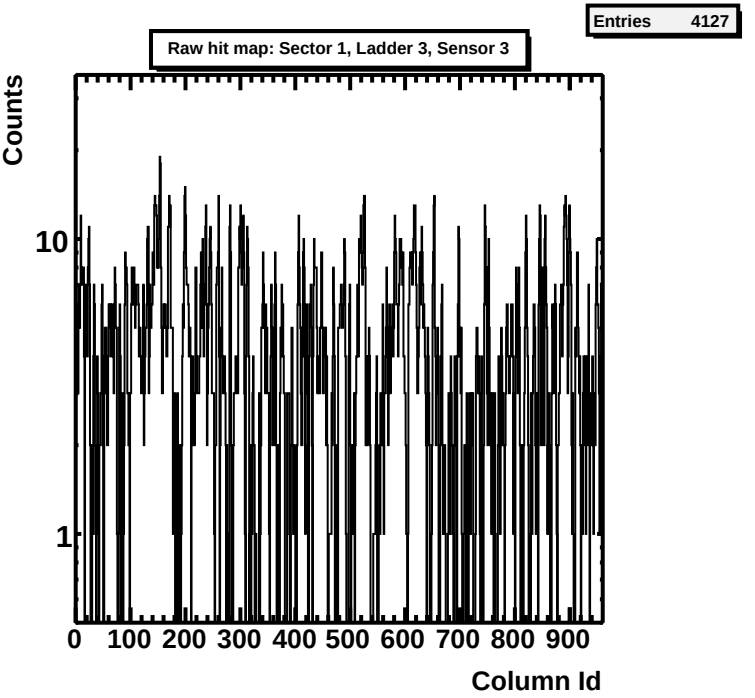

Entries 4118
Raw hit map: Sector 1, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

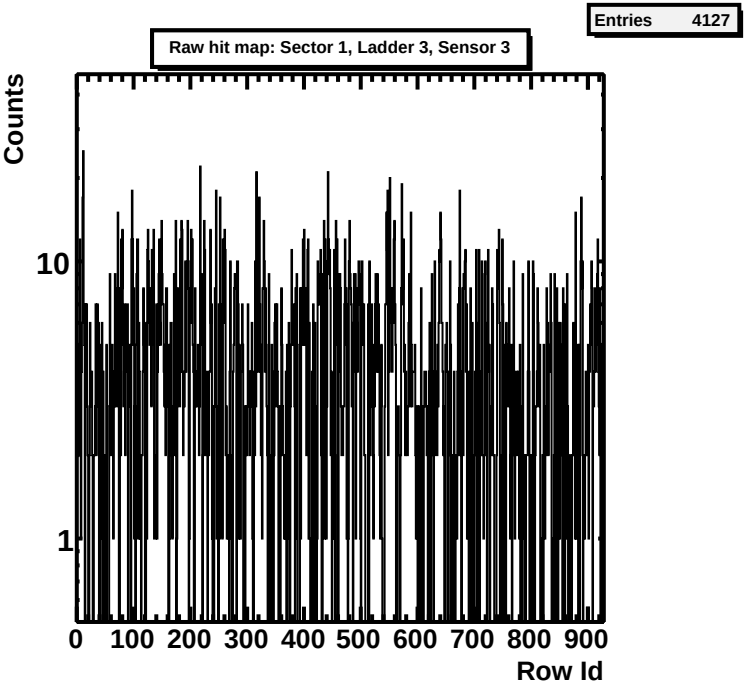

Entries 4118
Raw hit map: Sector 1, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

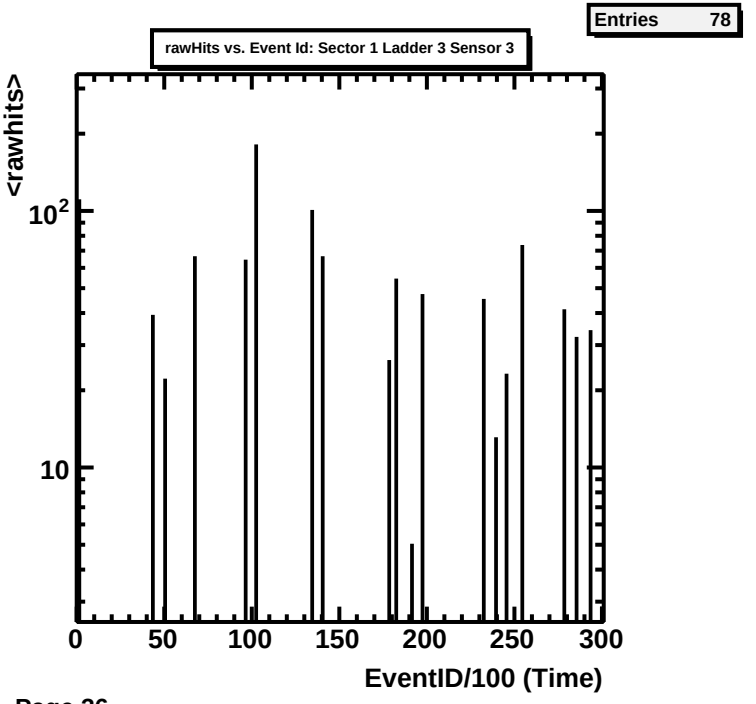

Entries 4118
Raw hit map: Sector 1, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

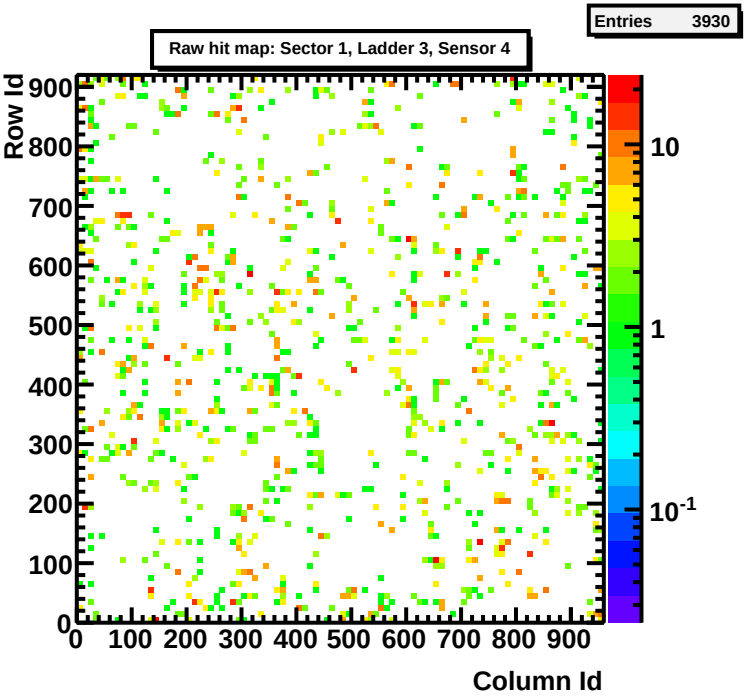

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

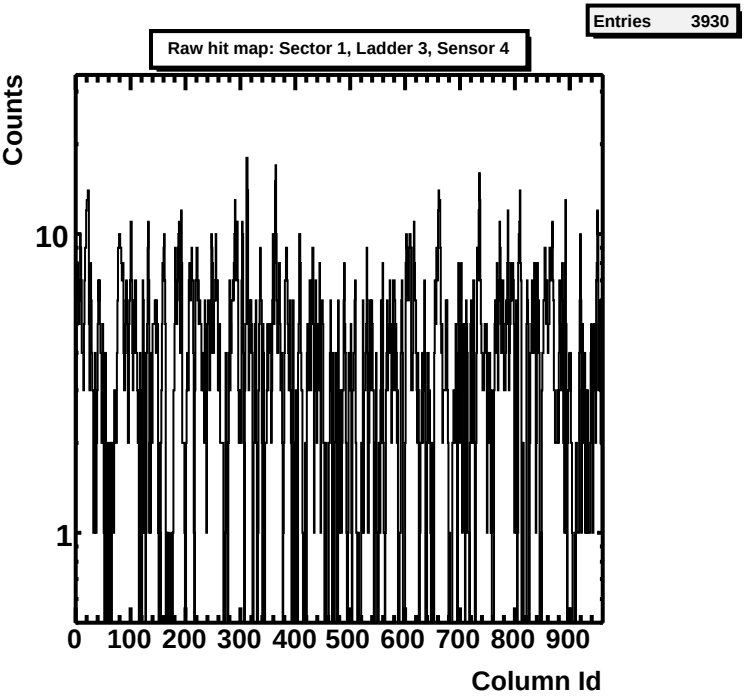

Entries 4127
Raw hit map: Sector 1, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

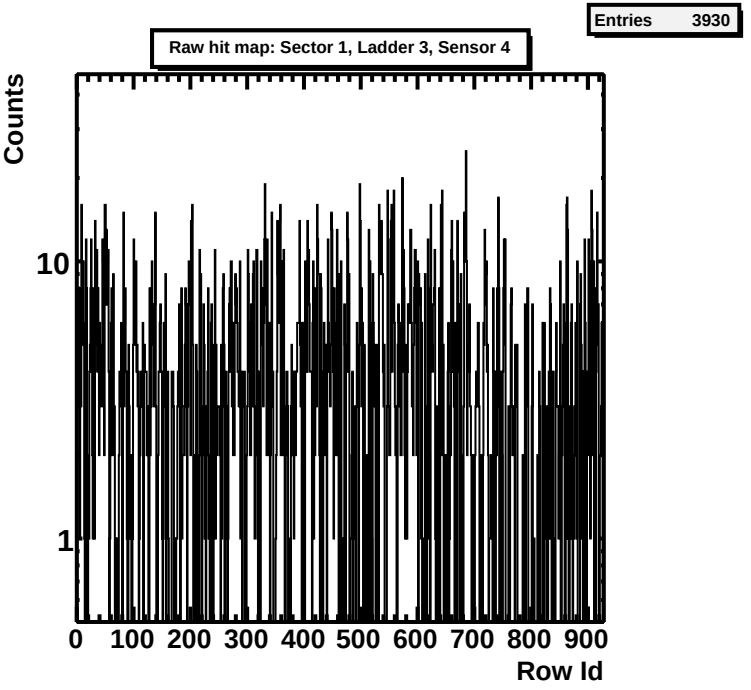

Entries 4127
Raw hit map: Sector 1, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

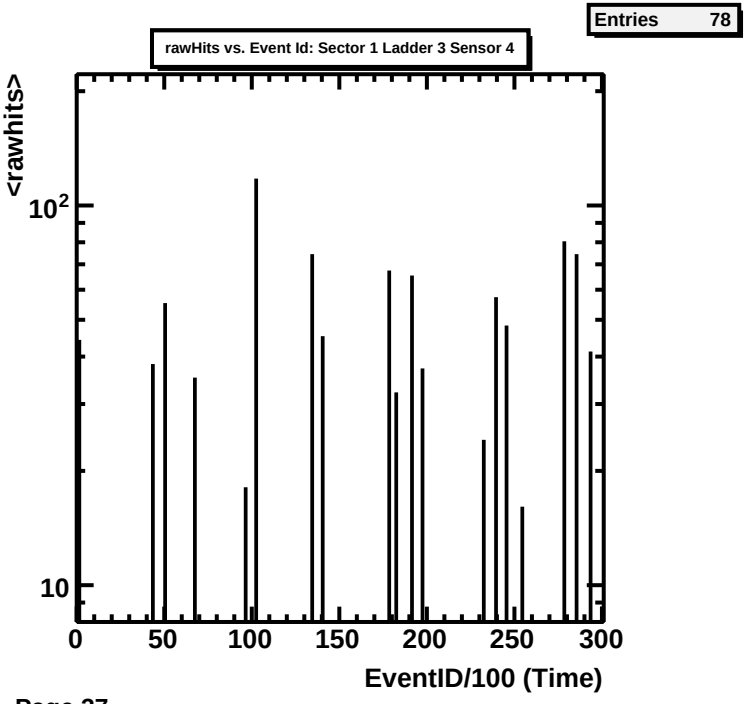

Entries 4127
Raw hit map: Sector 1, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

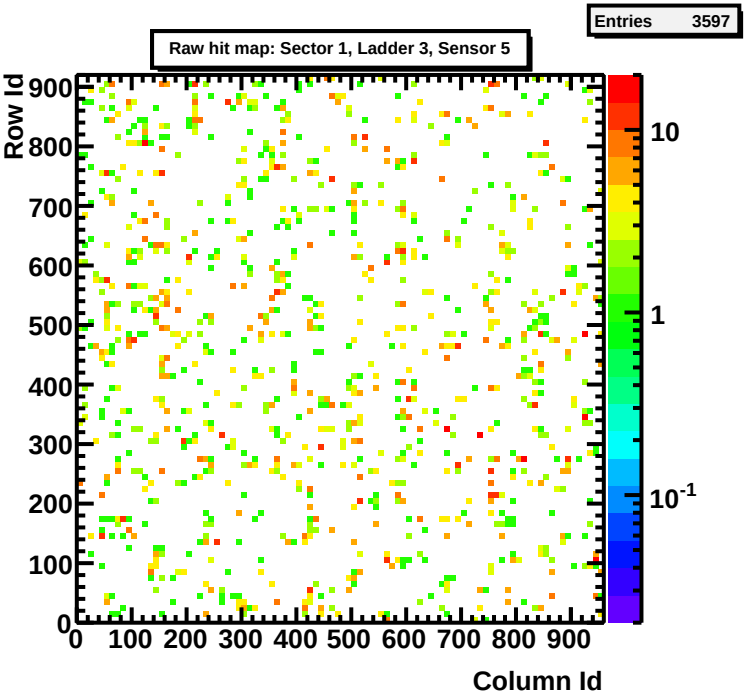

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

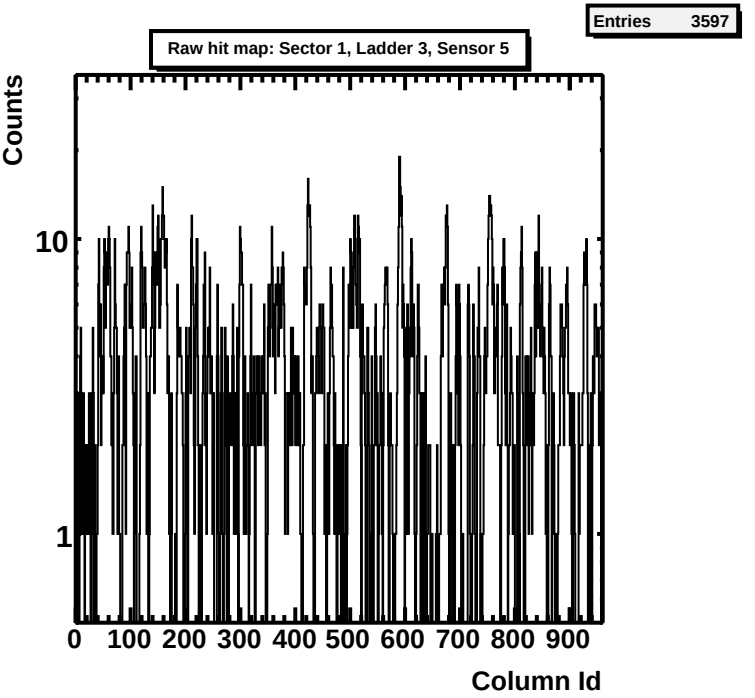

Entries 3930
Raw hit map: Sector 1, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

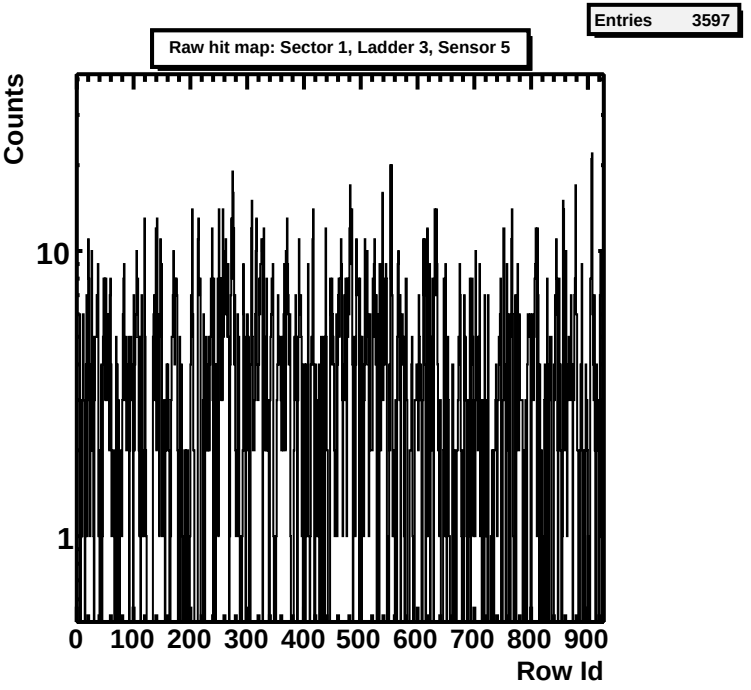

Entries 3930
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

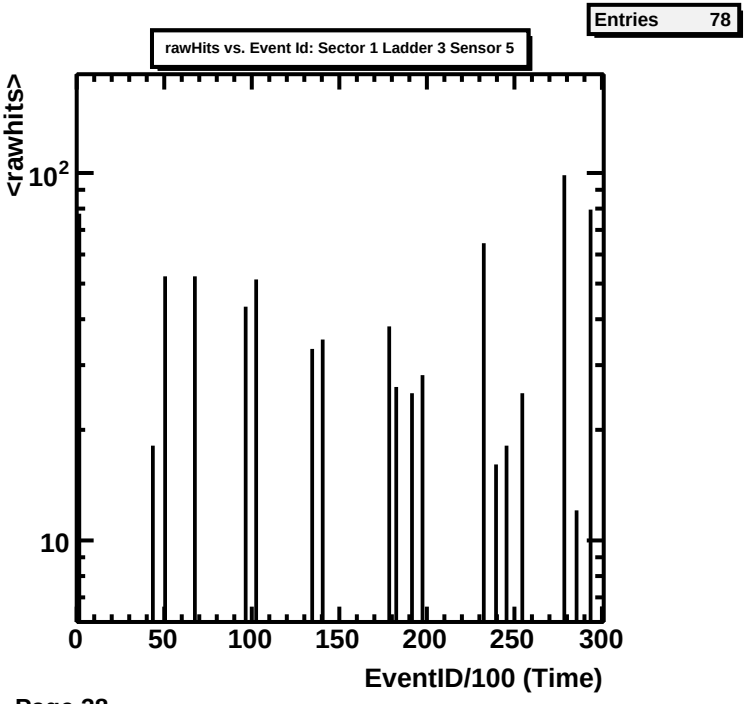

Entries 3930
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

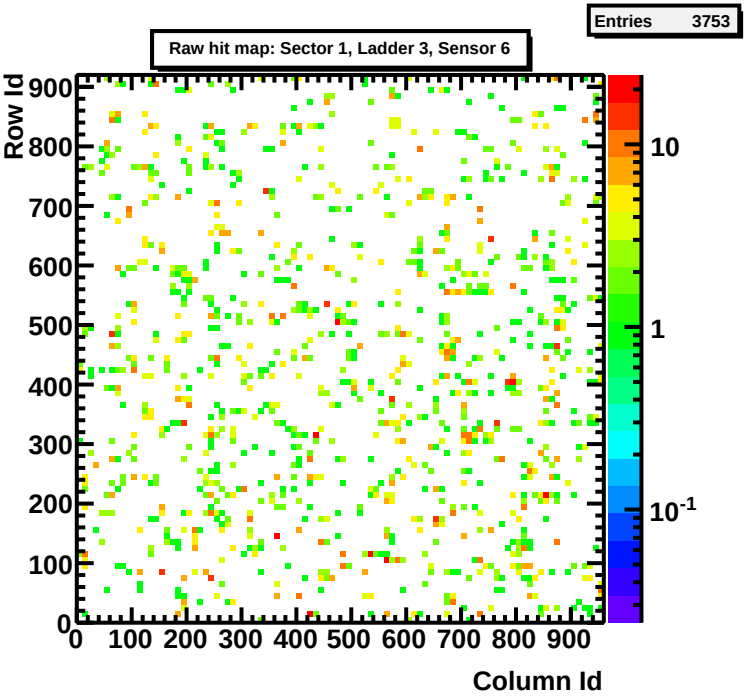

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

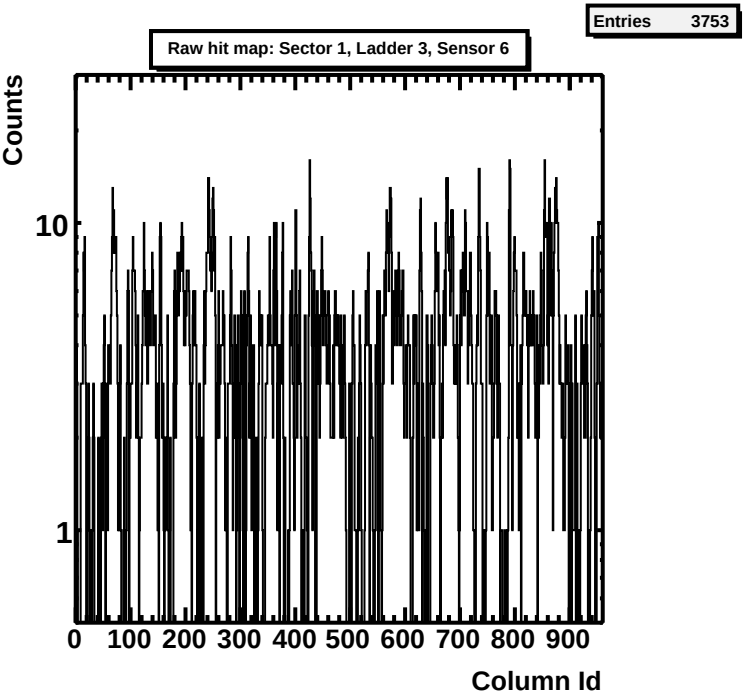

Entries 3597
Raw hit map: Sector 1, Ladder 3, Sensor 5
Row Id
Column Id

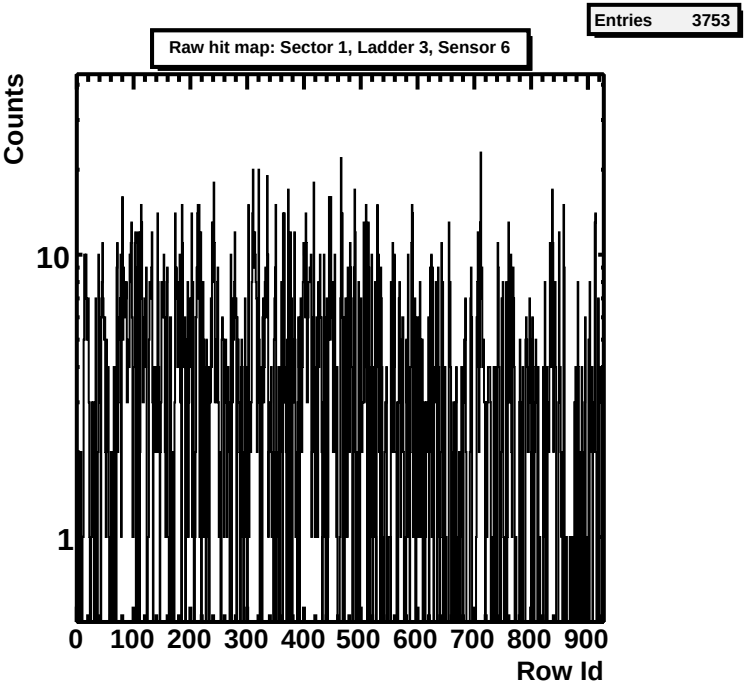

Entries 3597
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
Column Id

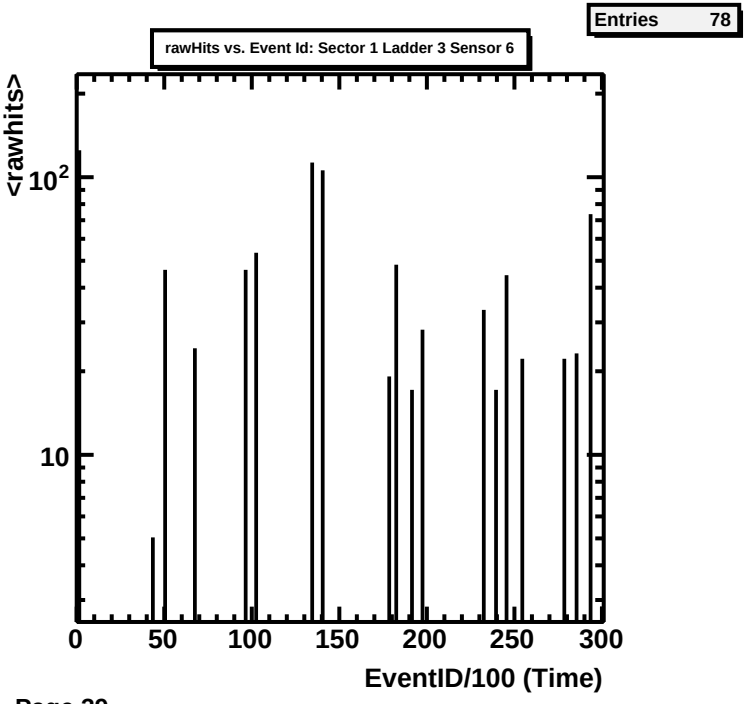

Entries 3597
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
Row Id

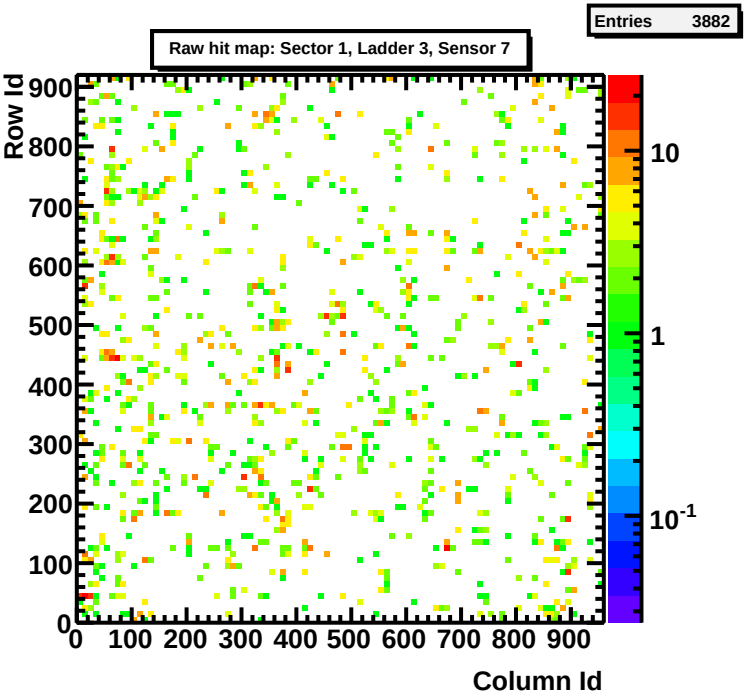

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

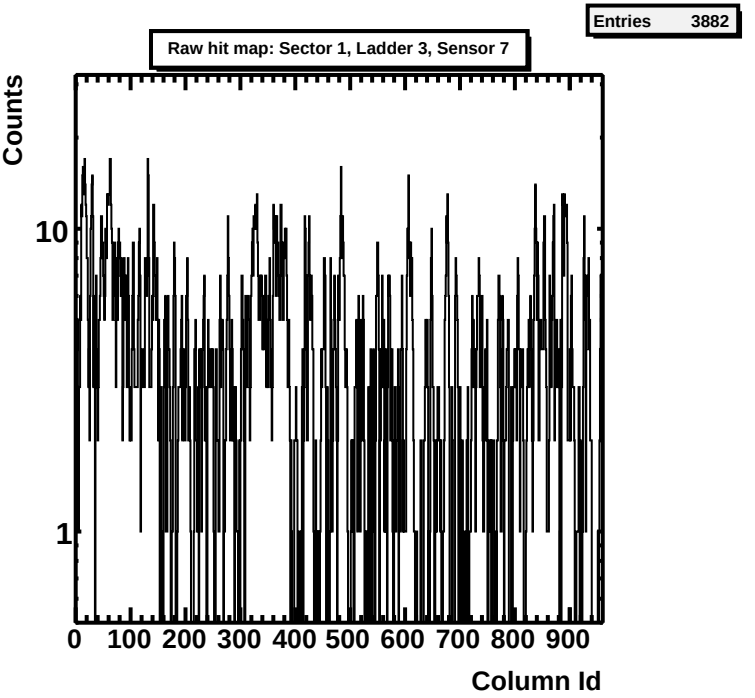

Entries 3753
Raw hit map: Sector 1, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

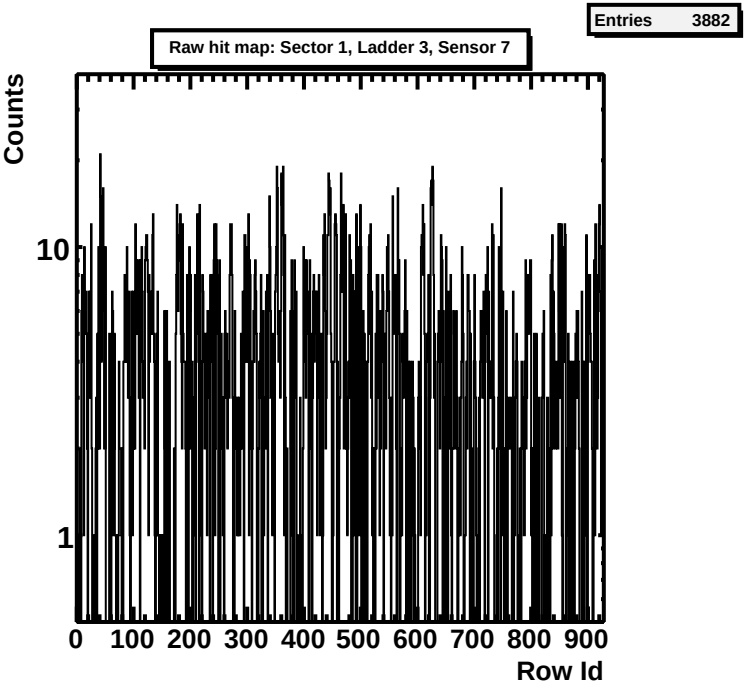

Entries 3753
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

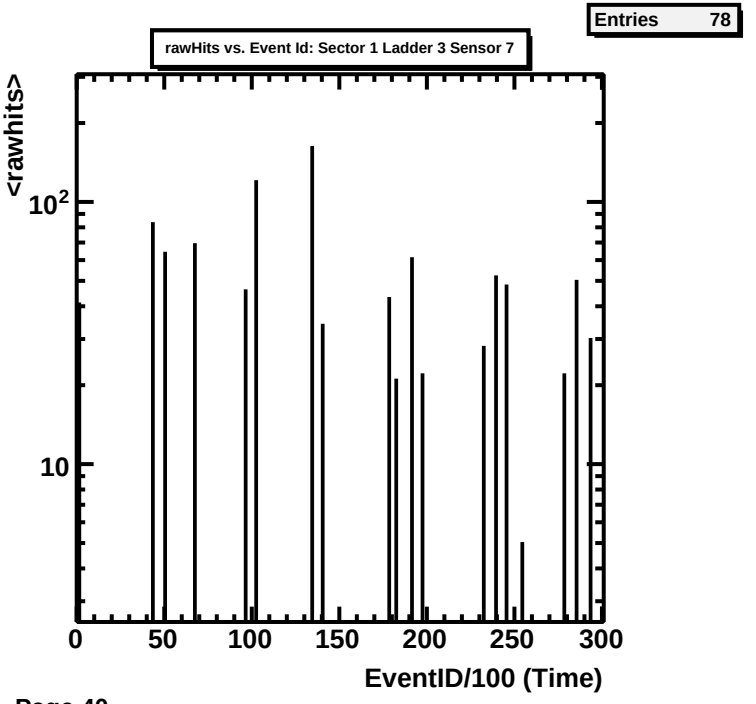

Entries 3753
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

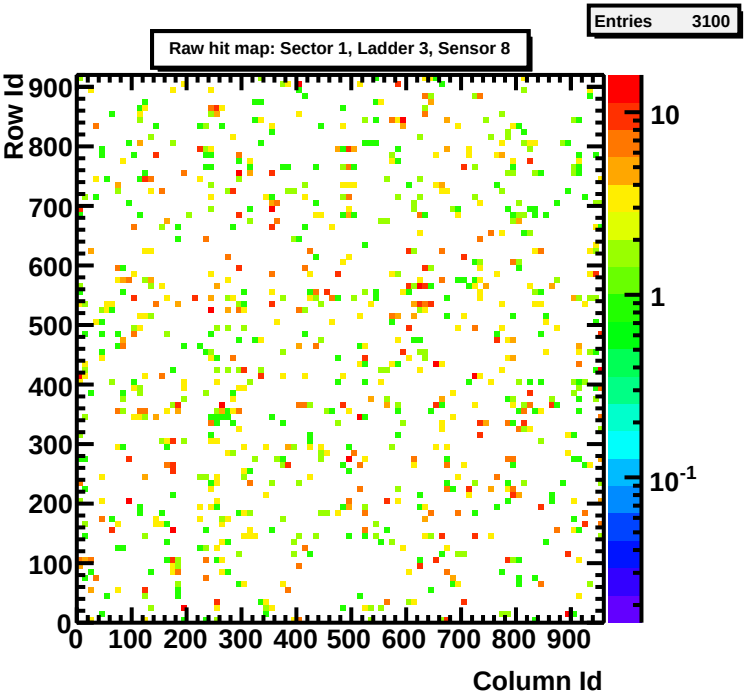

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

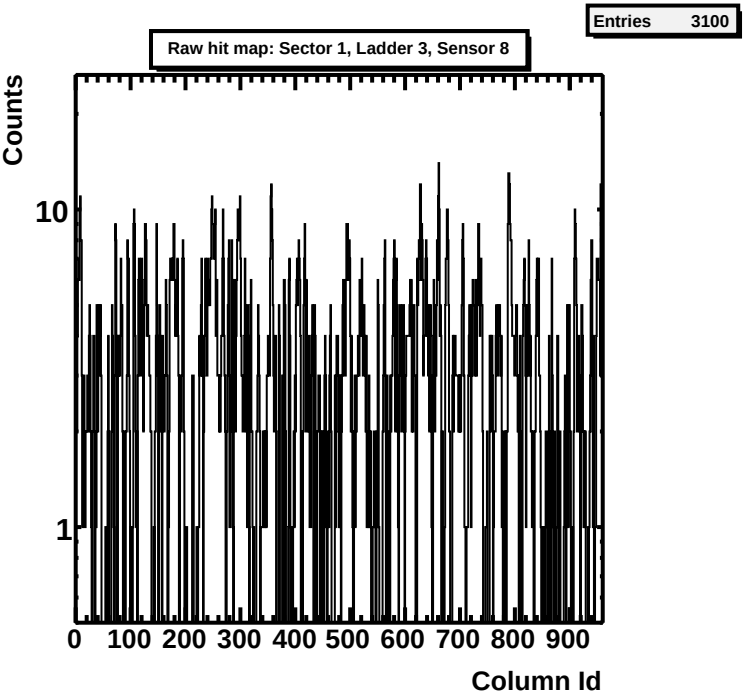

Entries 3882
Raw hit map: Sector 1, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

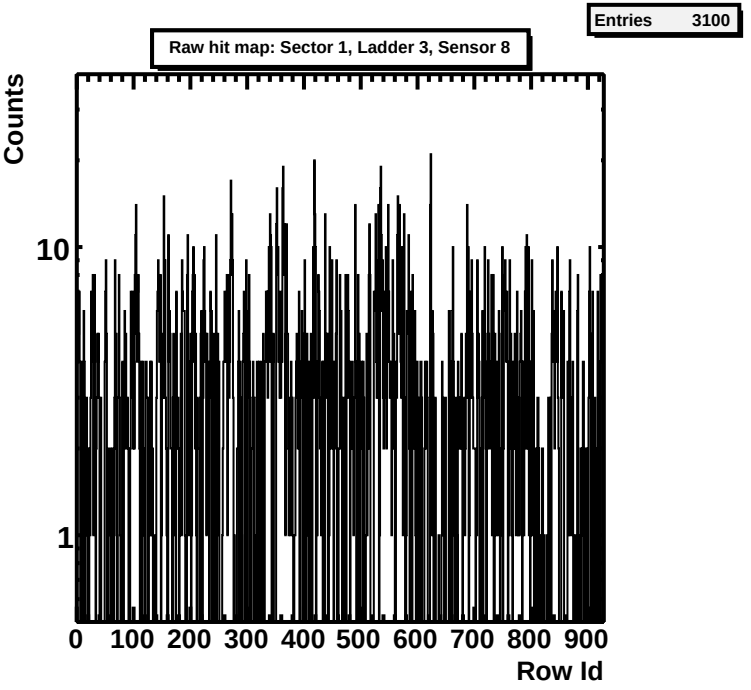

Entries 3882
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

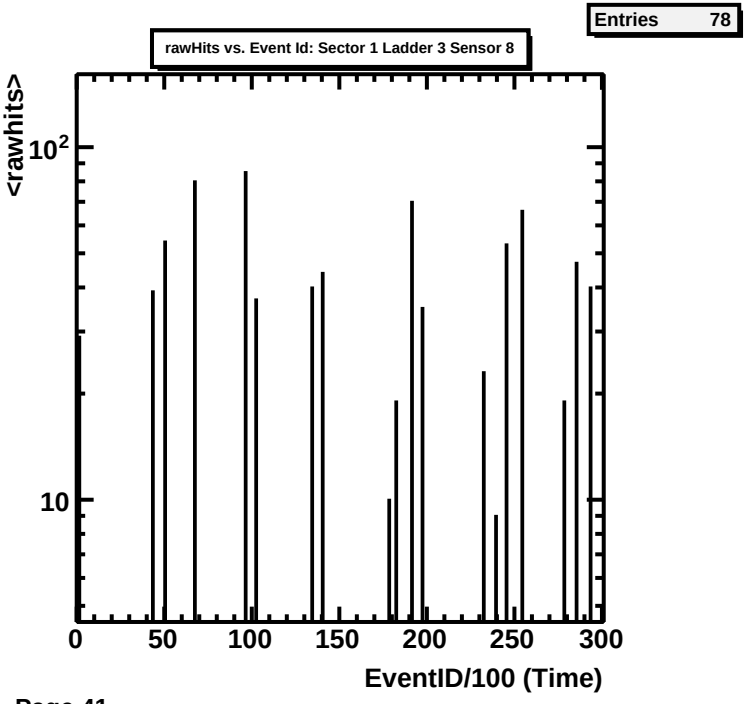

Entries 3882
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

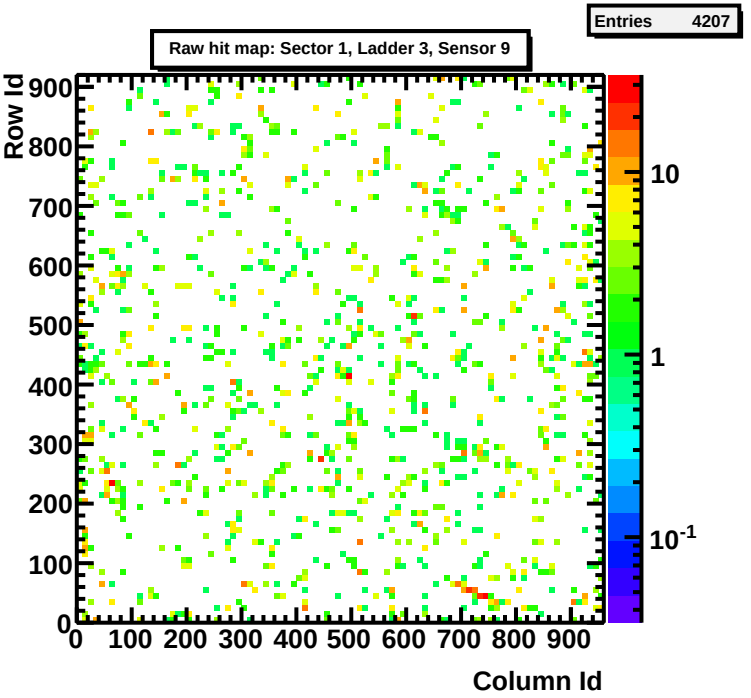

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

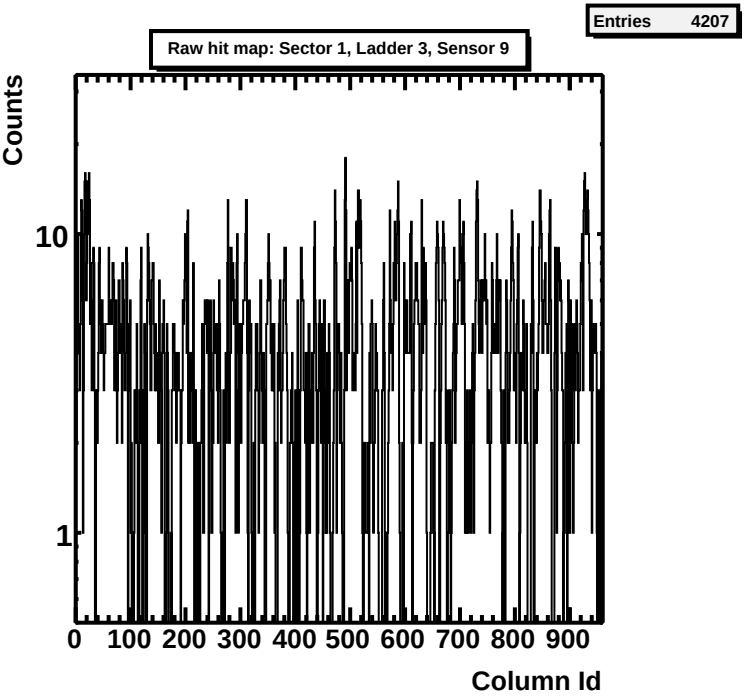

Entries 3100
Raw hit map: Sector 1, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

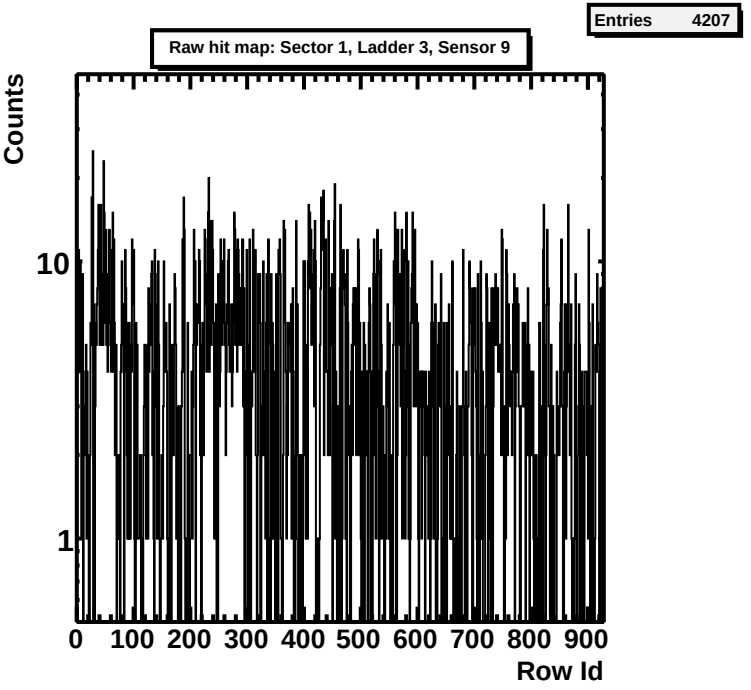

Entries 3100
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

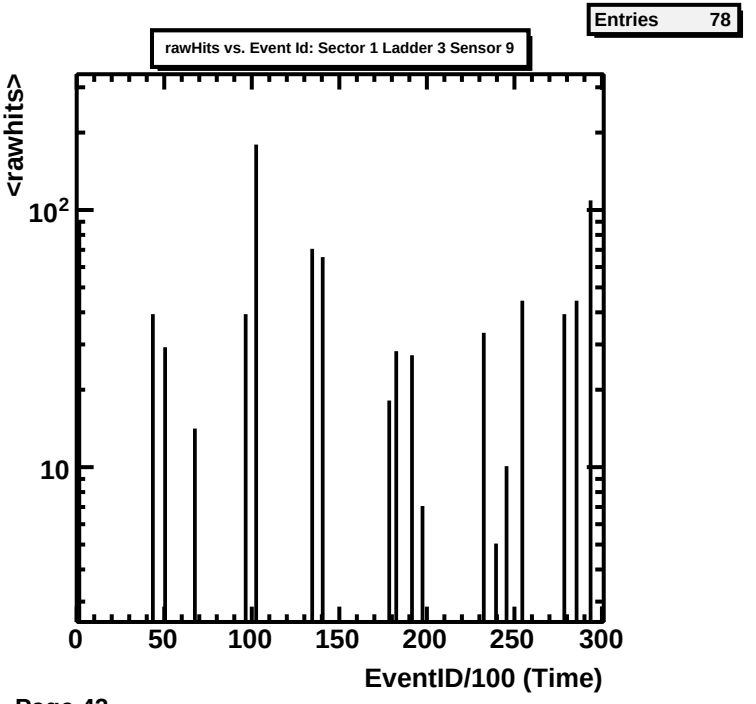

Entries 3100
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

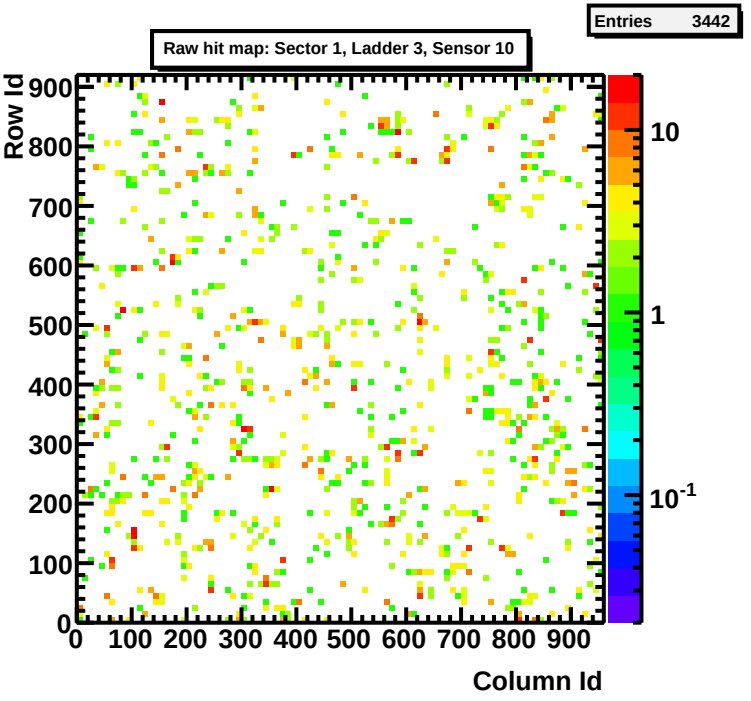

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 8
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

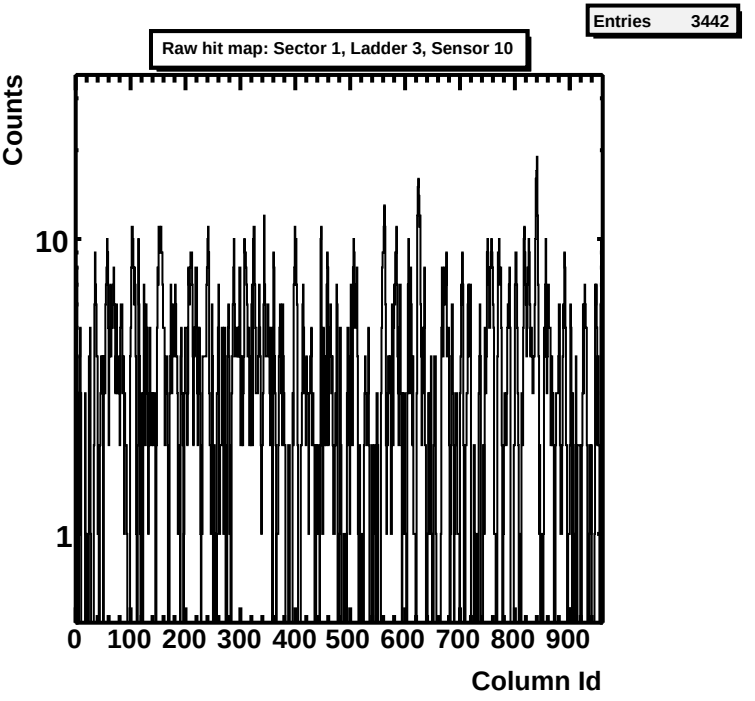

Entries 4207
Raw hit map: Sector 1, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

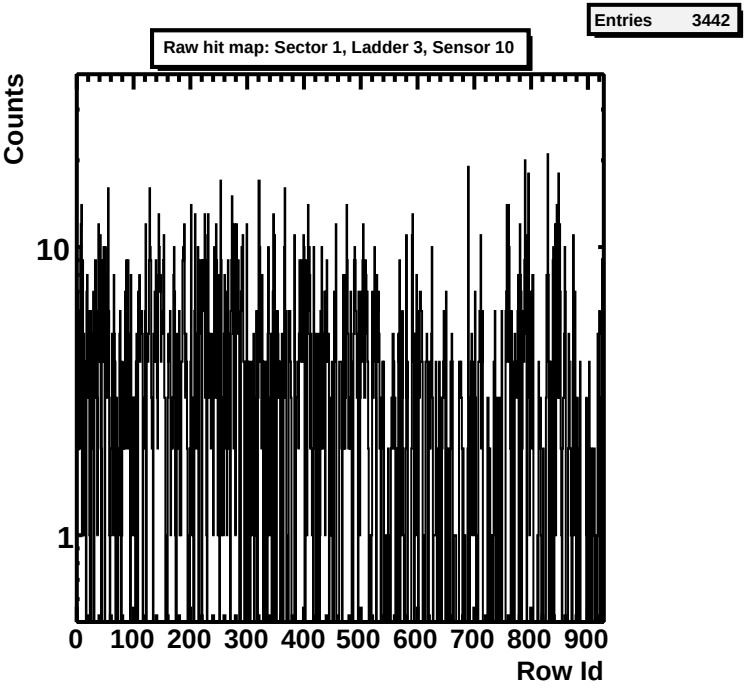

Entries 4207
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

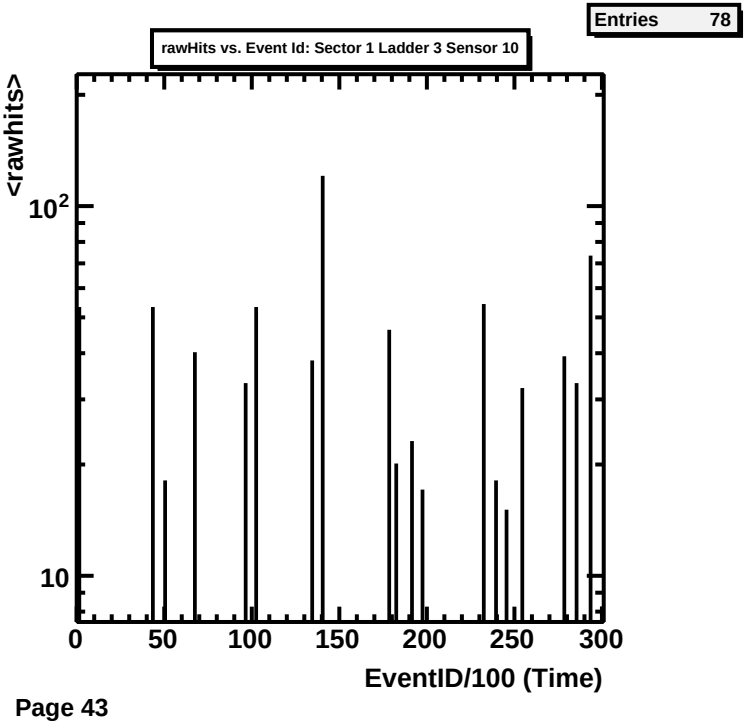

Entries 4207
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

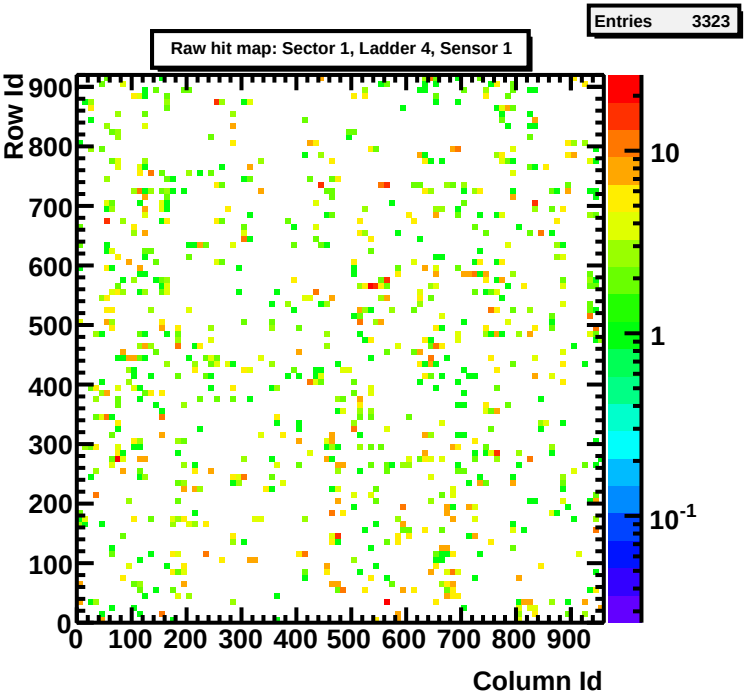

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

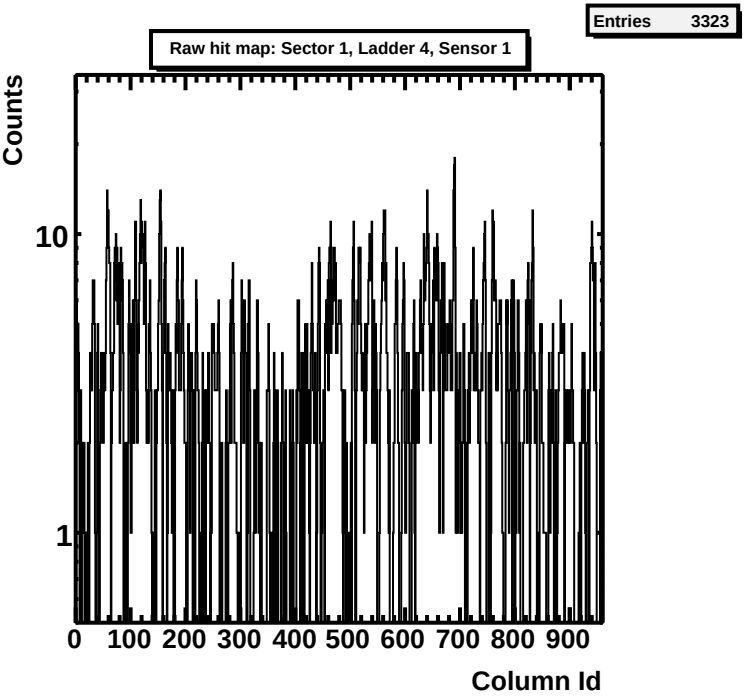

Entries 3442
Raw hit map: Sector 1, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

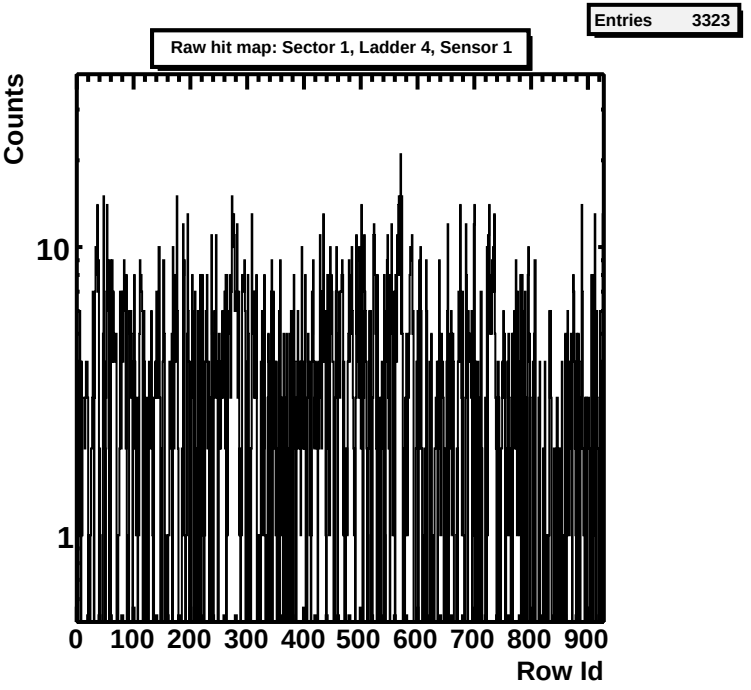

Entries 3442
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

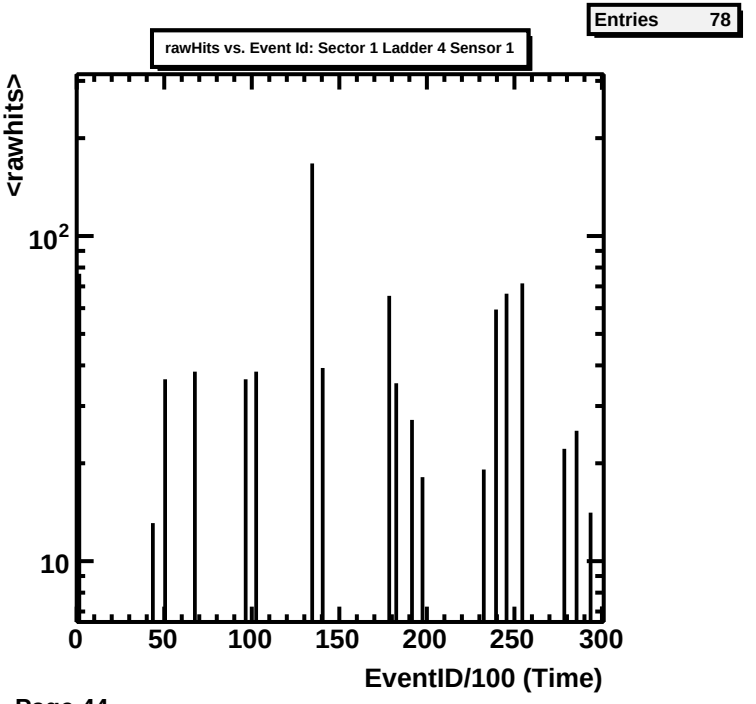

Entries 3442
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

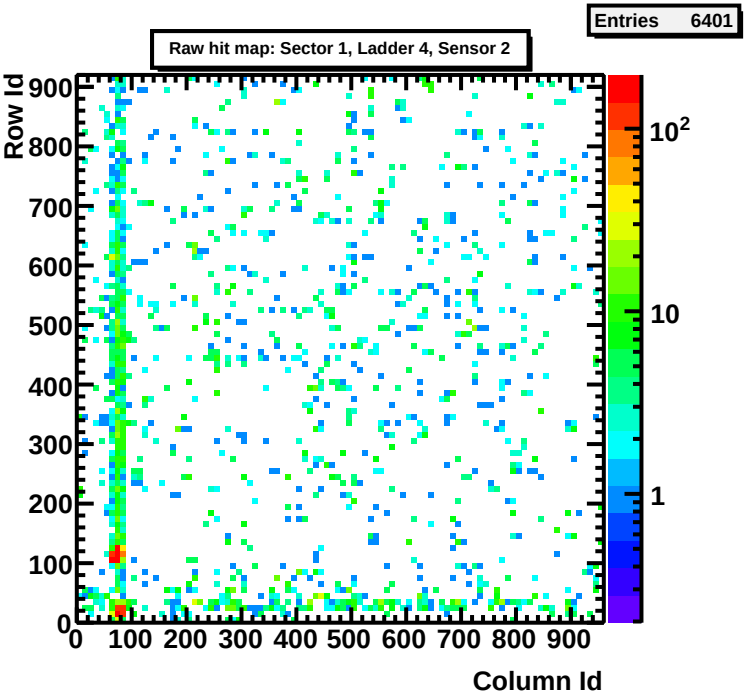

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

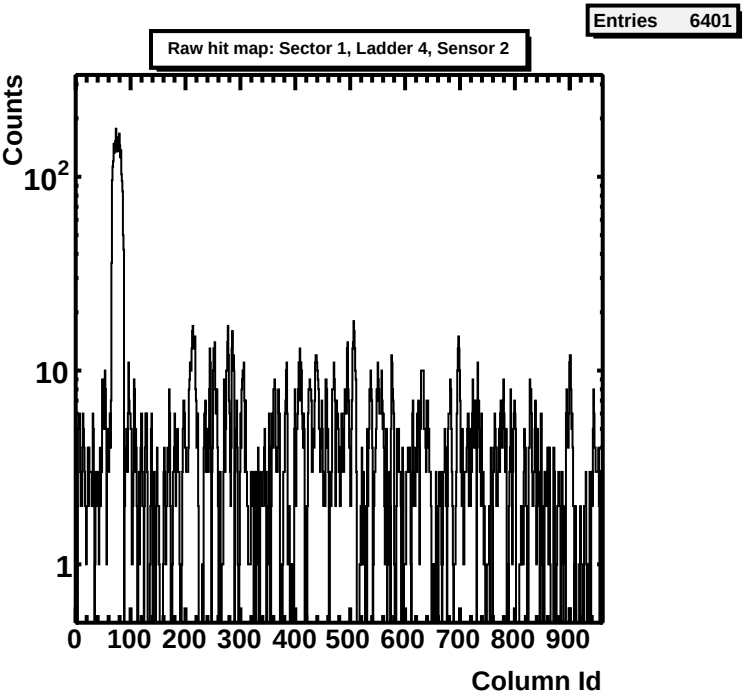

Entries 3323
Raw hit map: Sector 1, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

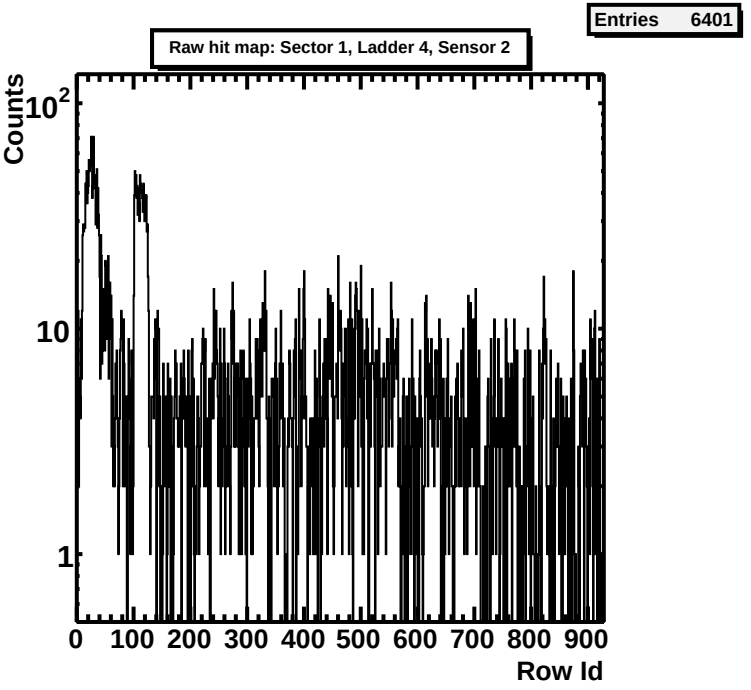

Entries 3323
Raw hit map: Sector 1, Ladder 4, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

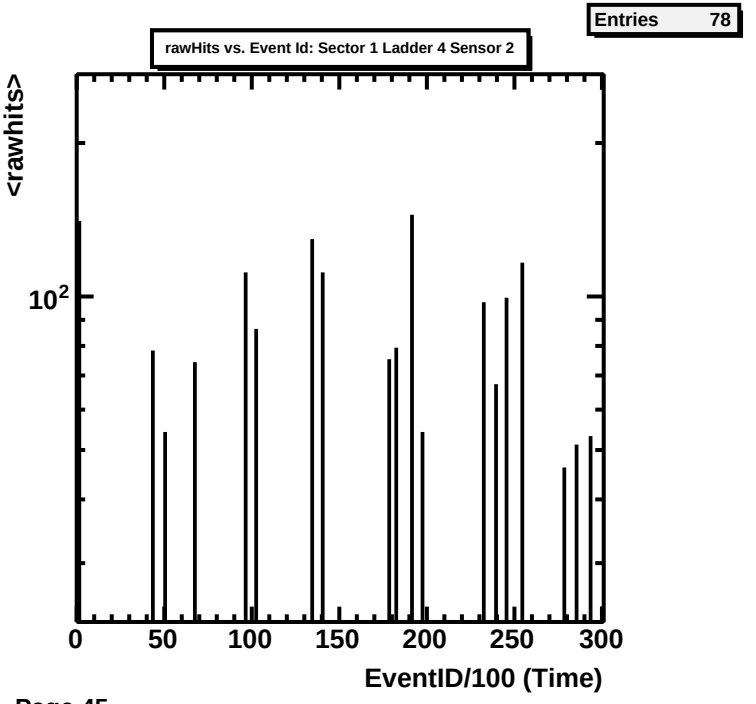

Entries 3323
Raw hit map: Sector 1, Ladder 4, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

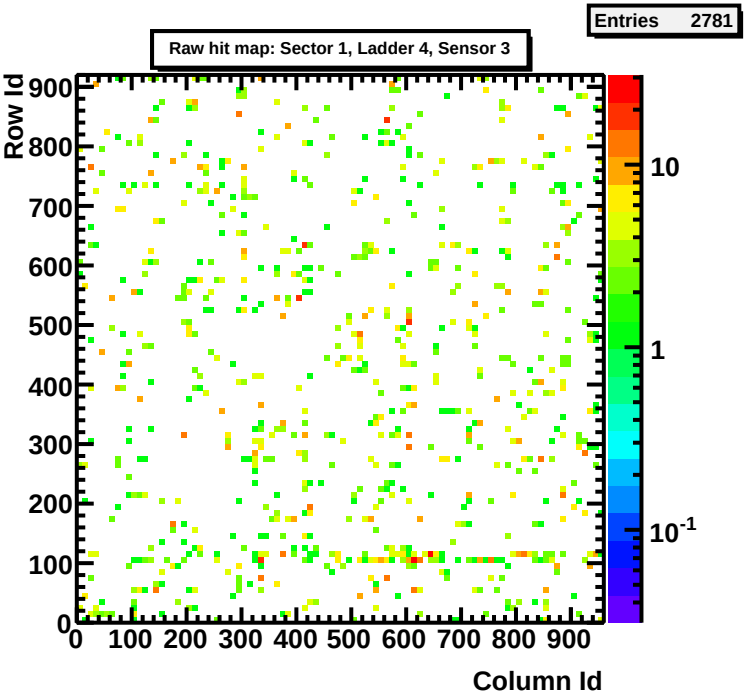

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

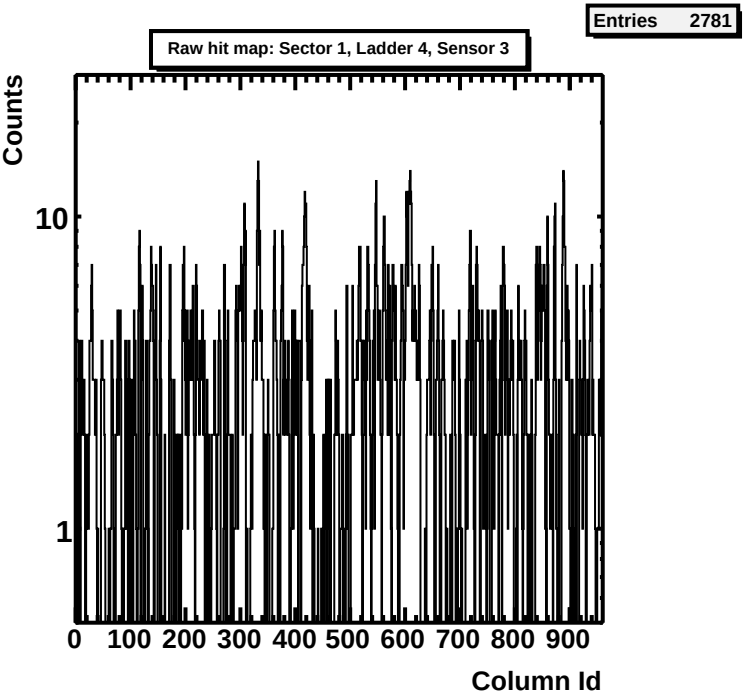

Entries 6401
Raw hit map: Sector 1, Ladder 4, Sensor 2
Row Id
Column Id

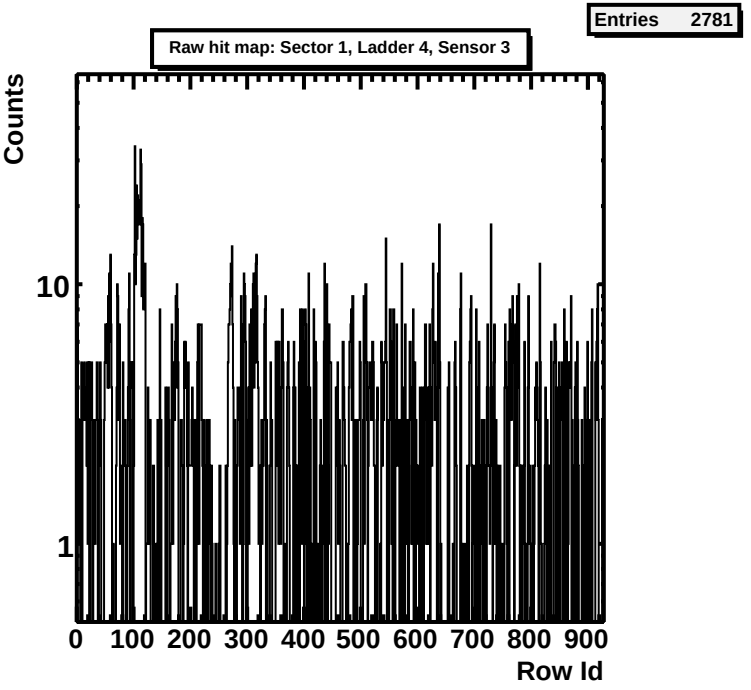

Entries 6401
Raw hit map: Sector 1, Ladder 4, Sensor 2
Counts
Column Id

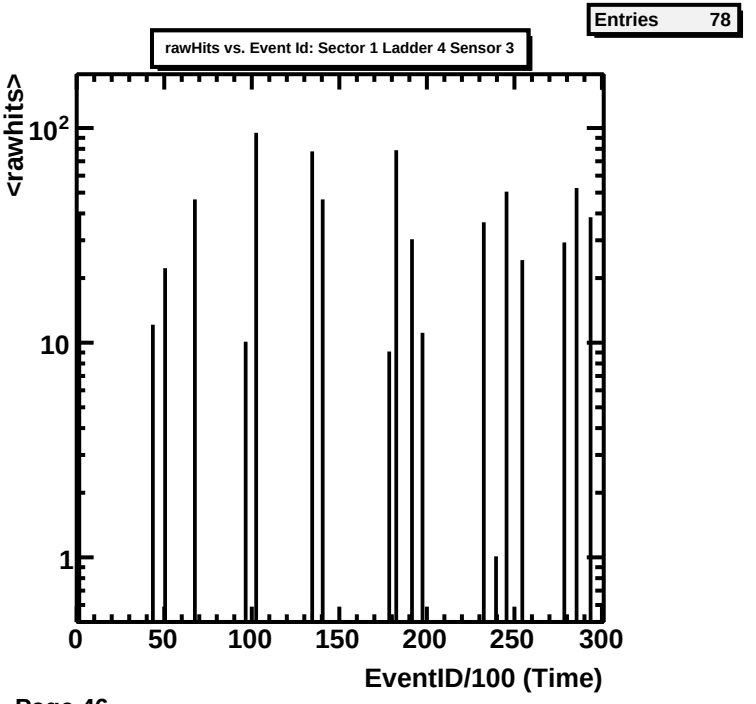

Entries 6401
Raw hit map: Sector 1, Ladder 4, Sensor 2
Counts
Row Id

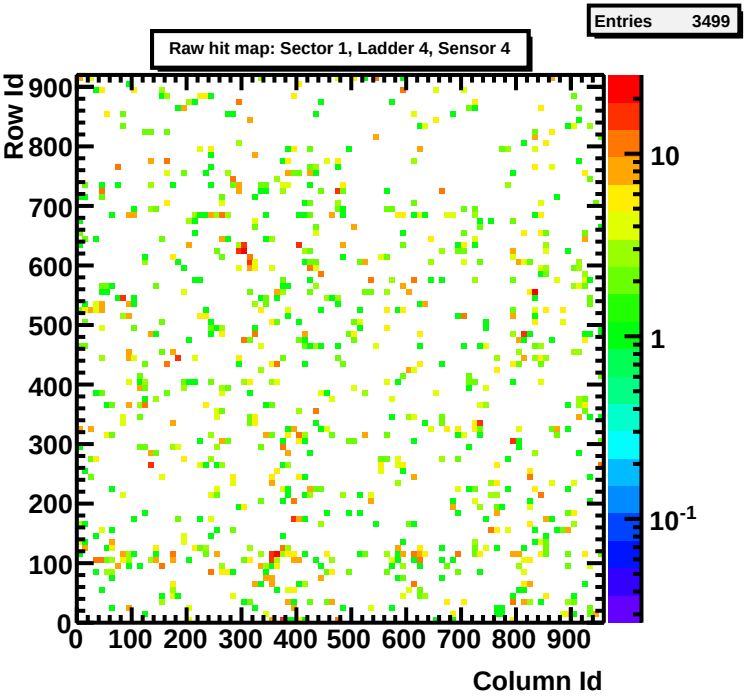

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)

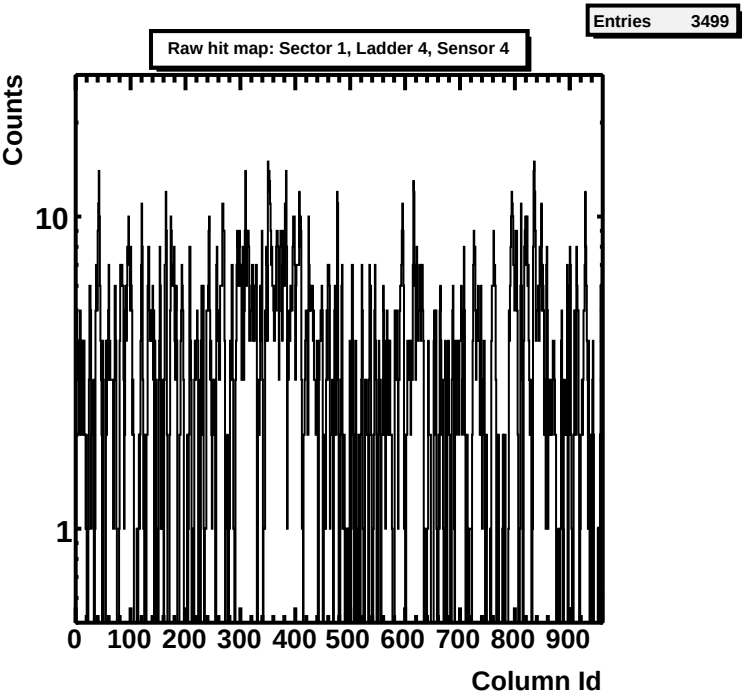

Entries 2781
Raw hit map: Sector 1, Ladder 4, Sensor 3
Row Id
Column Id

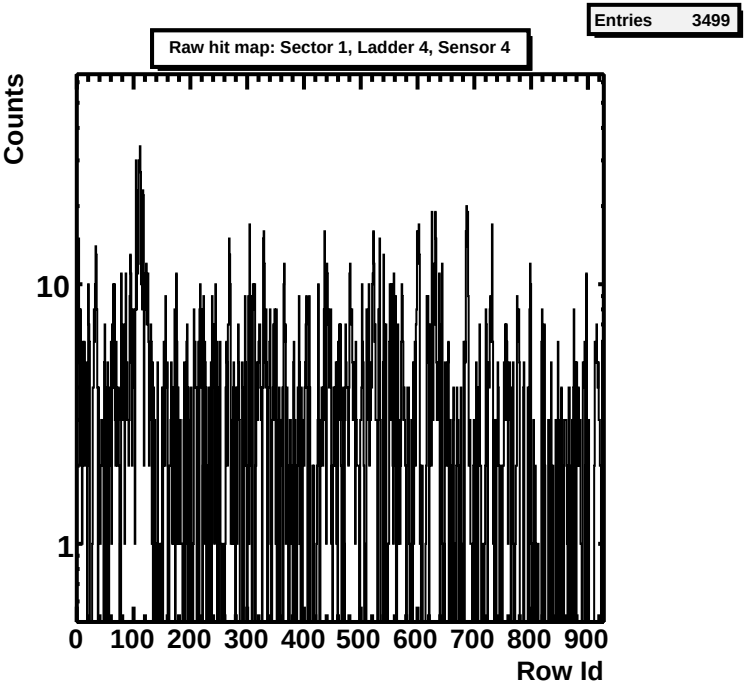

Entries 2781
Raw hit map: Sector 1, Ladder 4, Sensor 3
Counts
Column Id

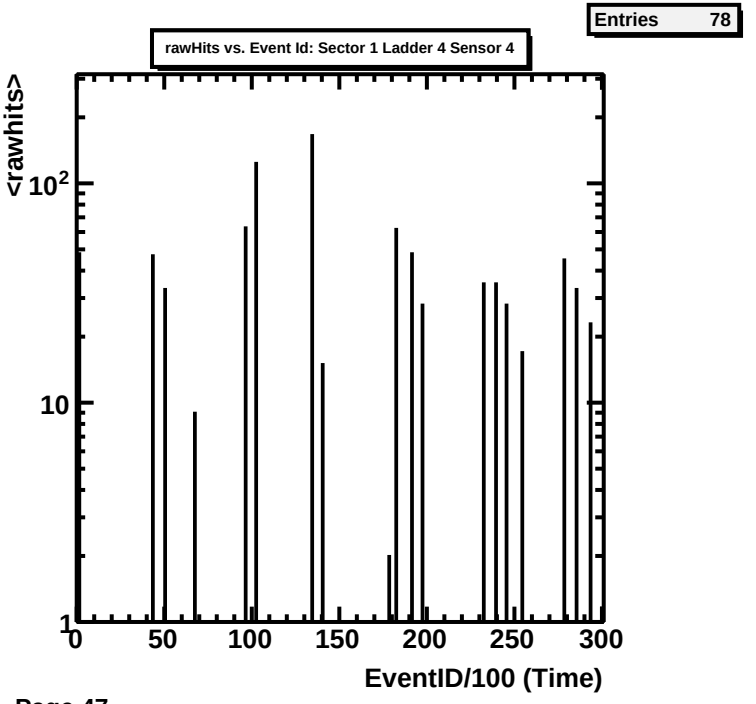

Entries 2781
Raw hit map: Sector 1, Ladder 4, Sensor 3
Counts
Row Id

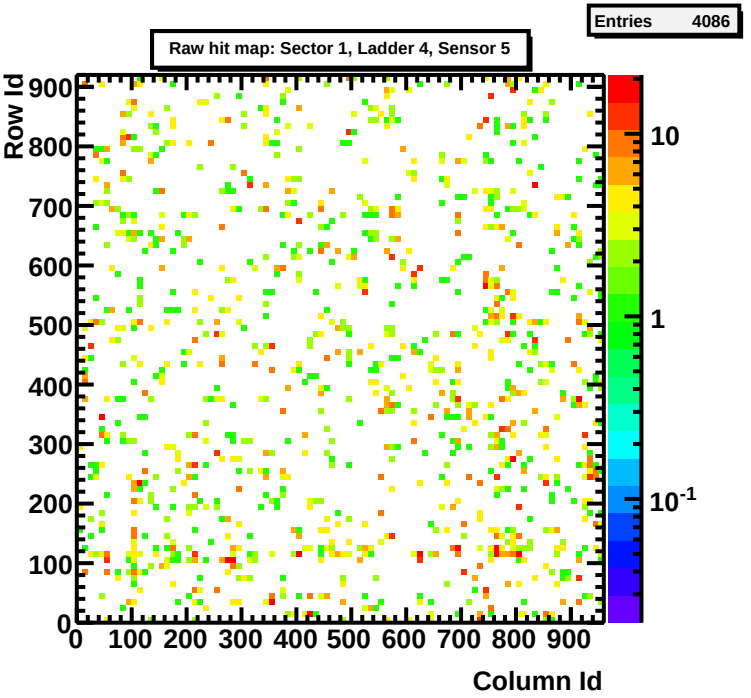

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)

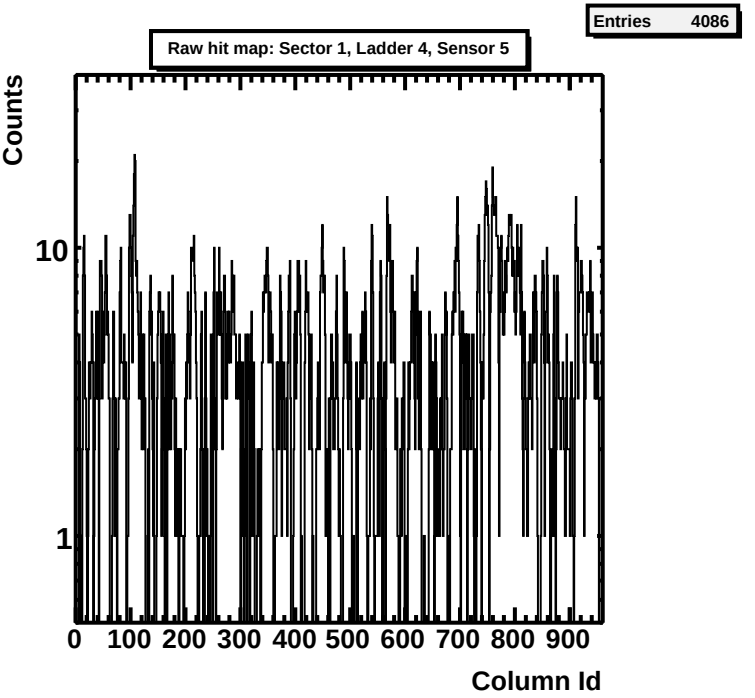

Entries 3499
Raw hit map: Sector 1, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

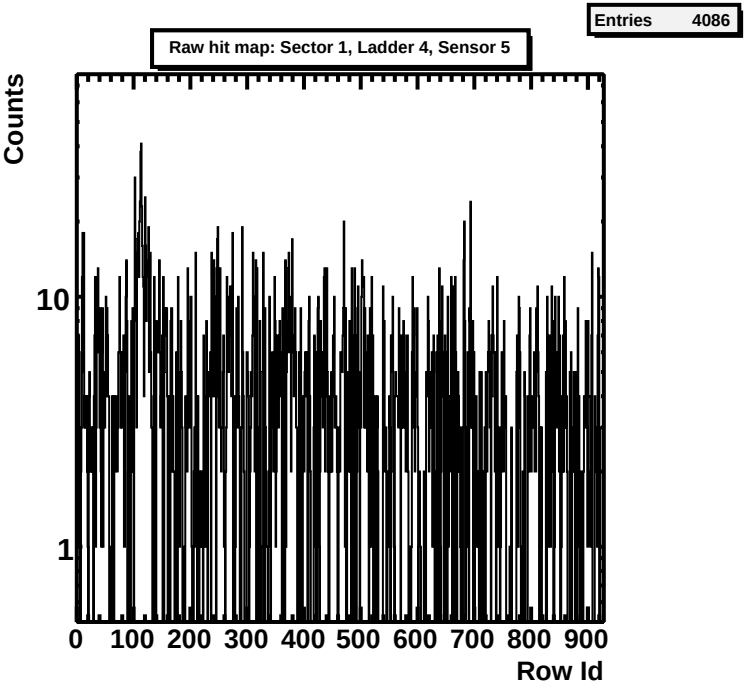

Entries 3499
Raw hit map: Sector 1, Ladder 4, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

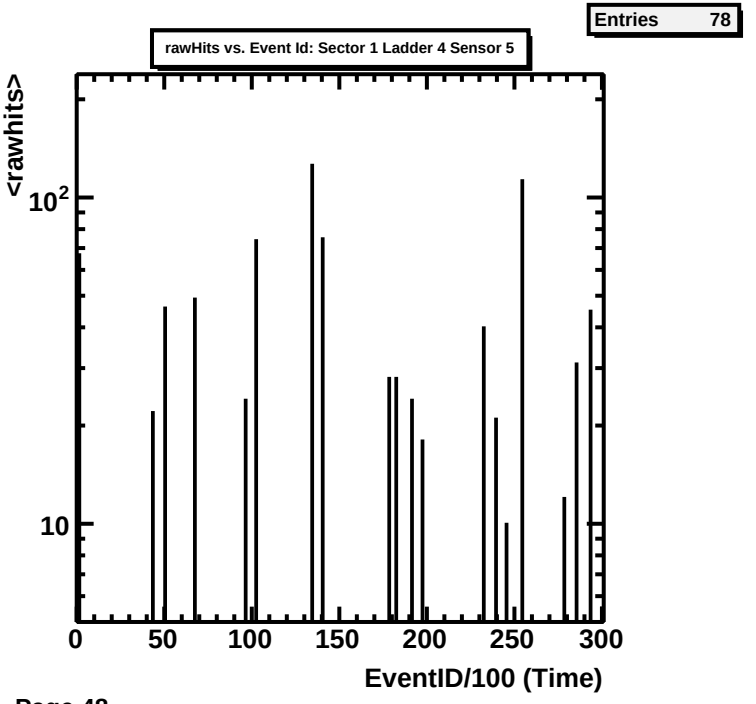

Entries 3499
Raw hit map: Sector 1, Ladder 4, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

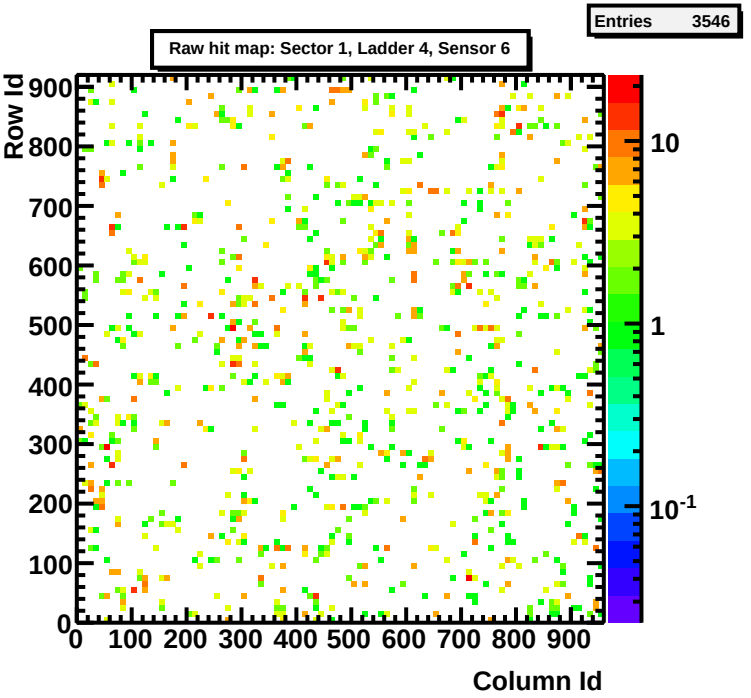

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

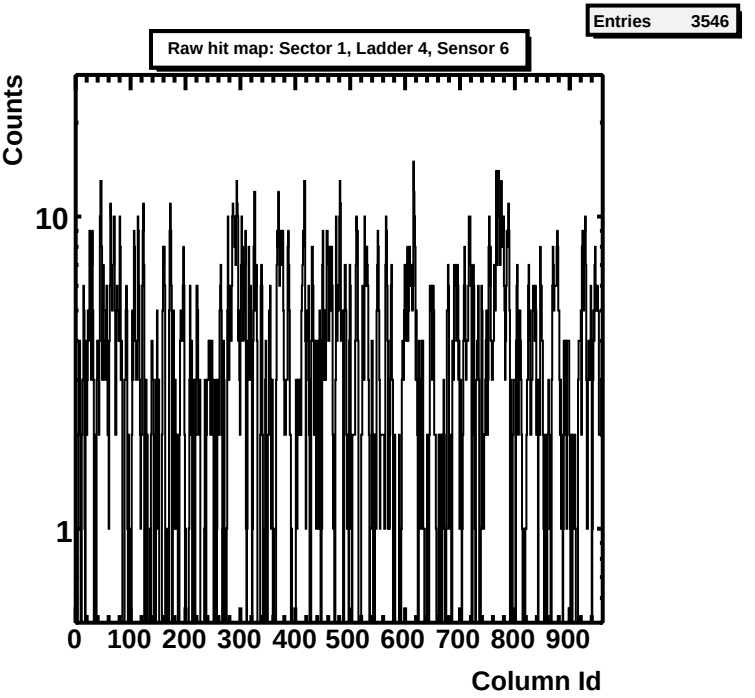

Entries 4086
Raw hit map: Sector 1, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

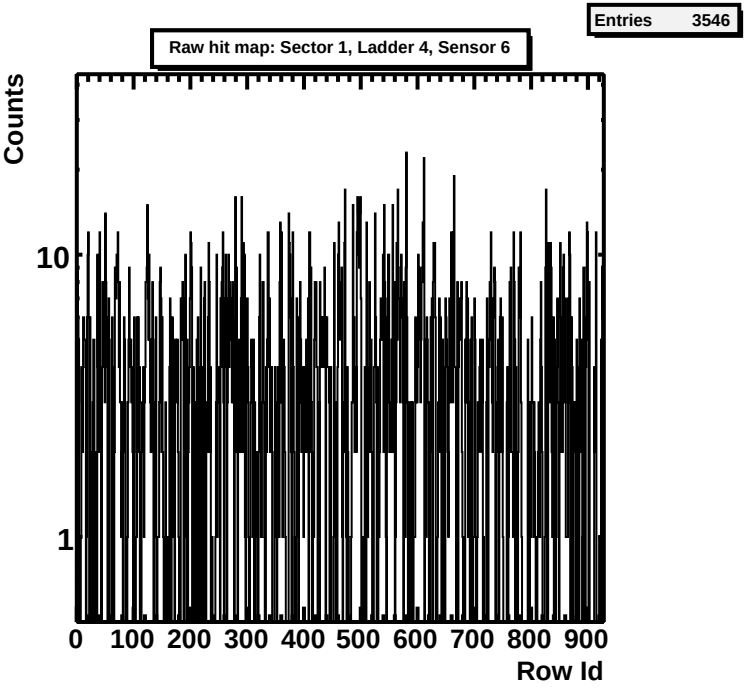

Entries 4086
Raw hit map: Sector 1, Ladder 4, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

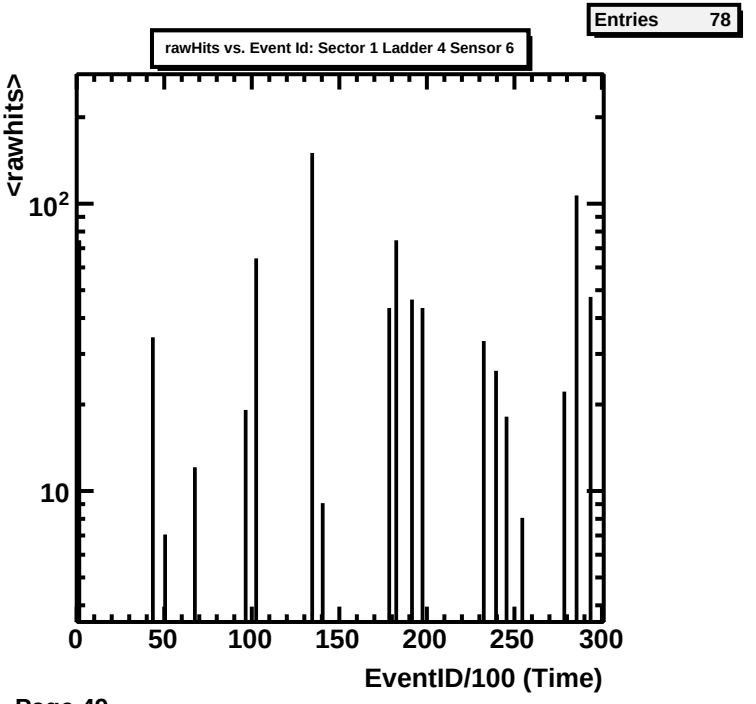

Entries 4086
Raw hit map: Sector 1, Ladder 4, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

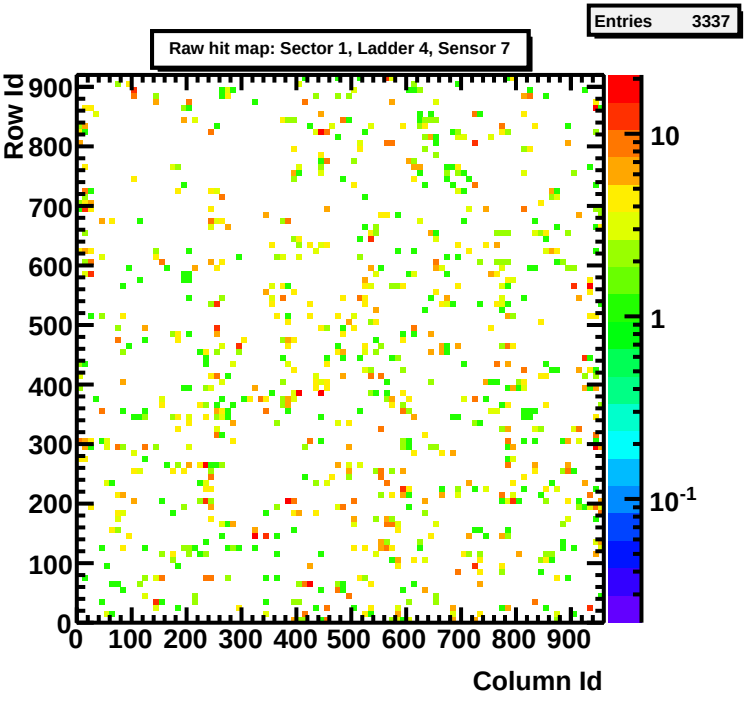

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

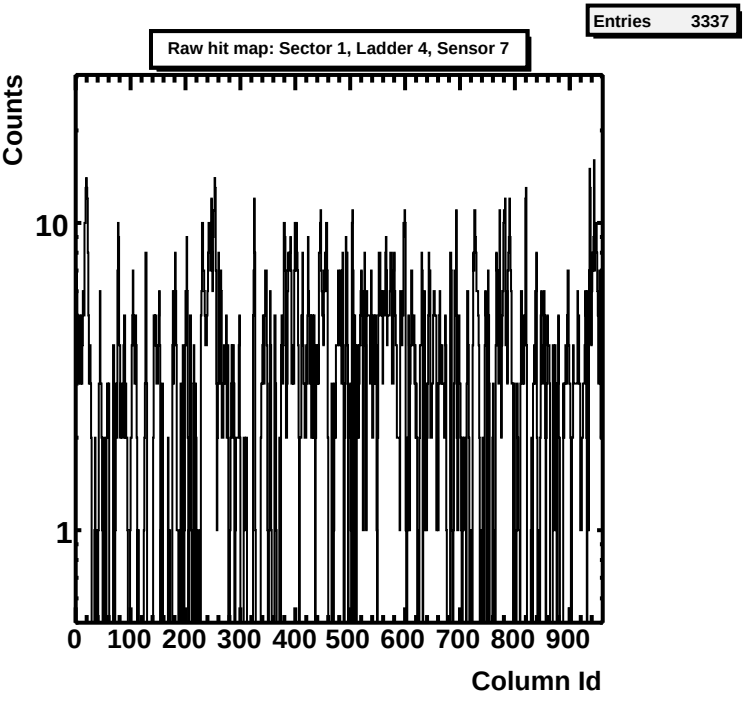

Entries 3546
Raw hit map: Sector 1, Ladder 4, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

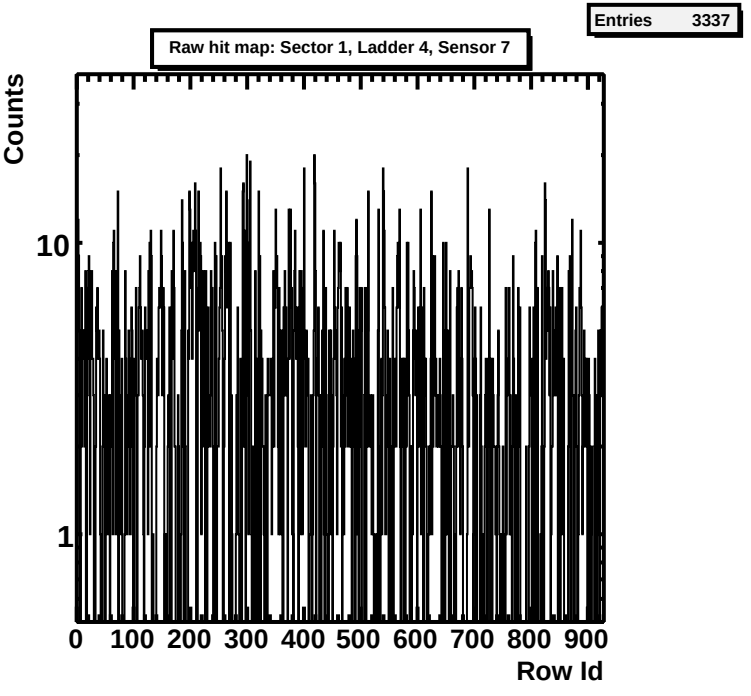

Entries 3546
Raw hit map: Sector 1, Ladder 4, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

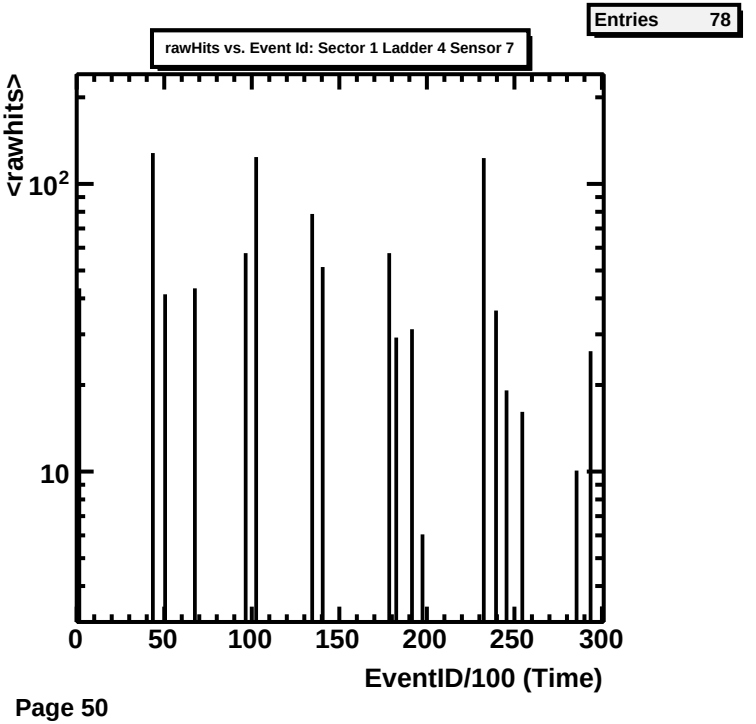

Entries 3546
Raw hit map: Sector 1, Ladder 4, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

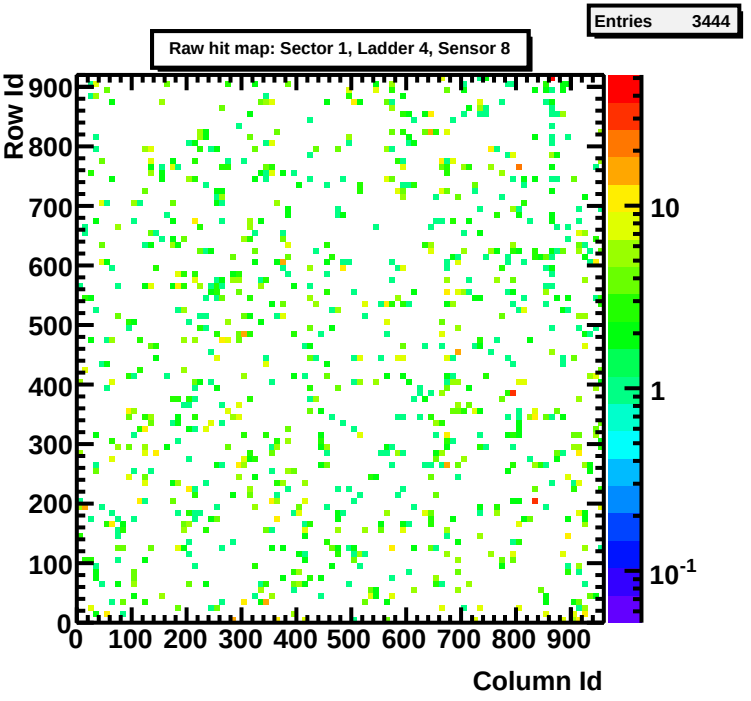

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

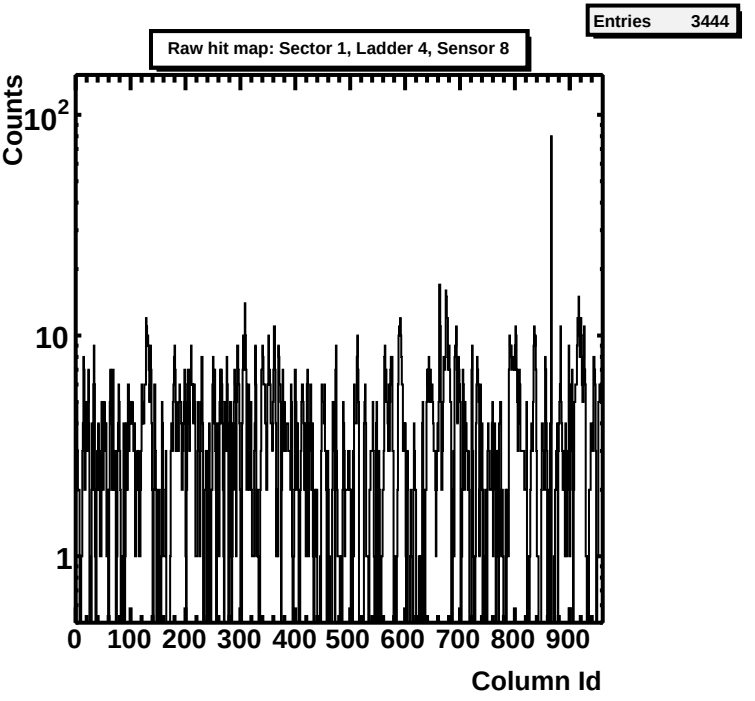

Entries 3337
Raw hit map: Sector 1, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

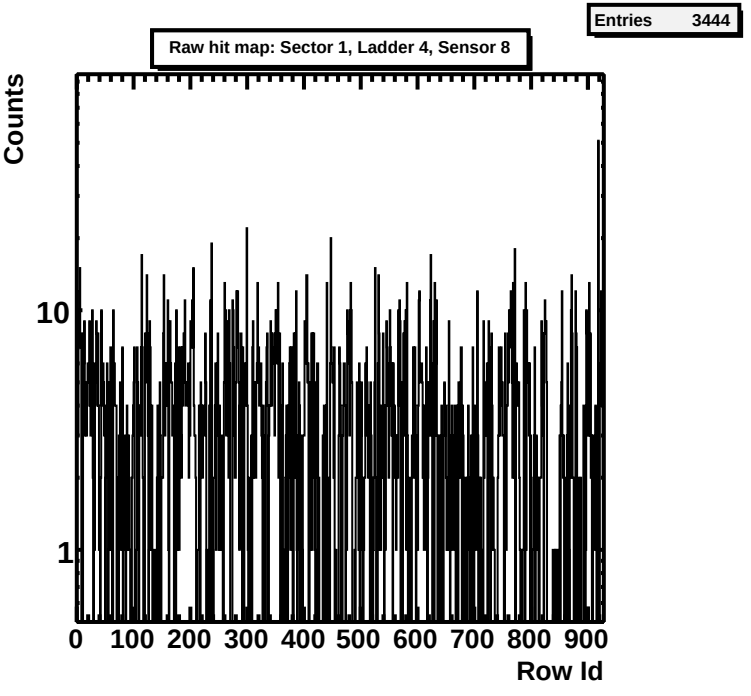

Entries 3337
Raw hit map: Sector 1, Ladder 4, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

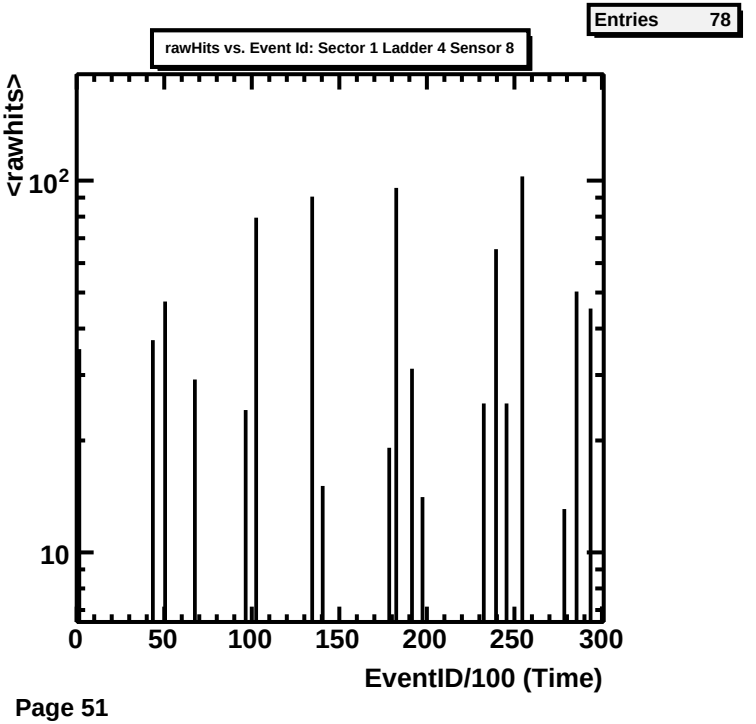

Entries 3337
Raw hit map: Sector 1, Ladder 4, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

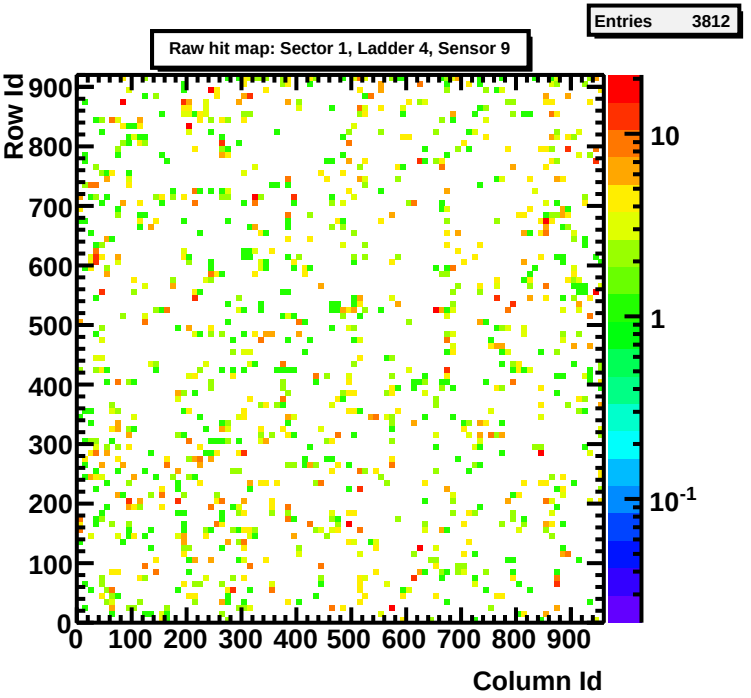

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

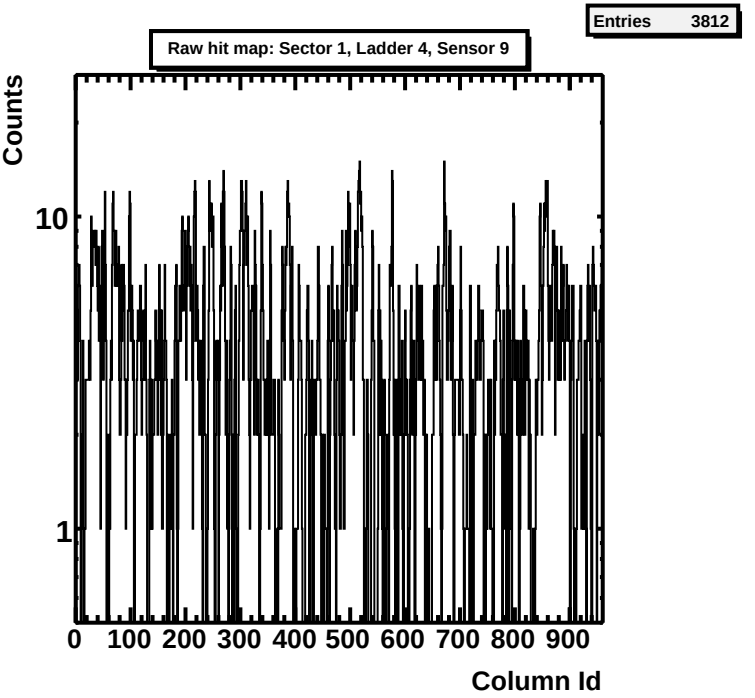

Entries 3444
Raw hit map: Sector 1, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

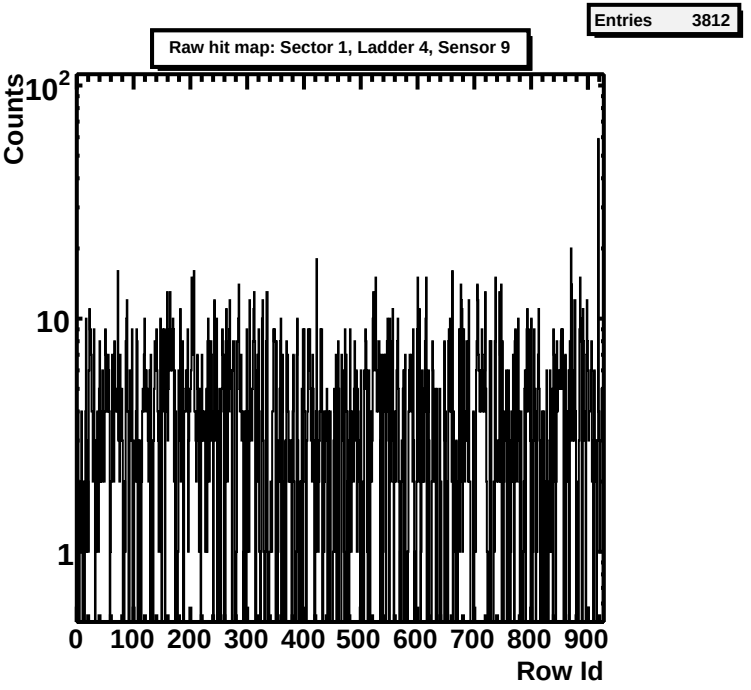

Entries 3444
Raw hit map: Sector 1, Ladder 4, Sensor 8
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

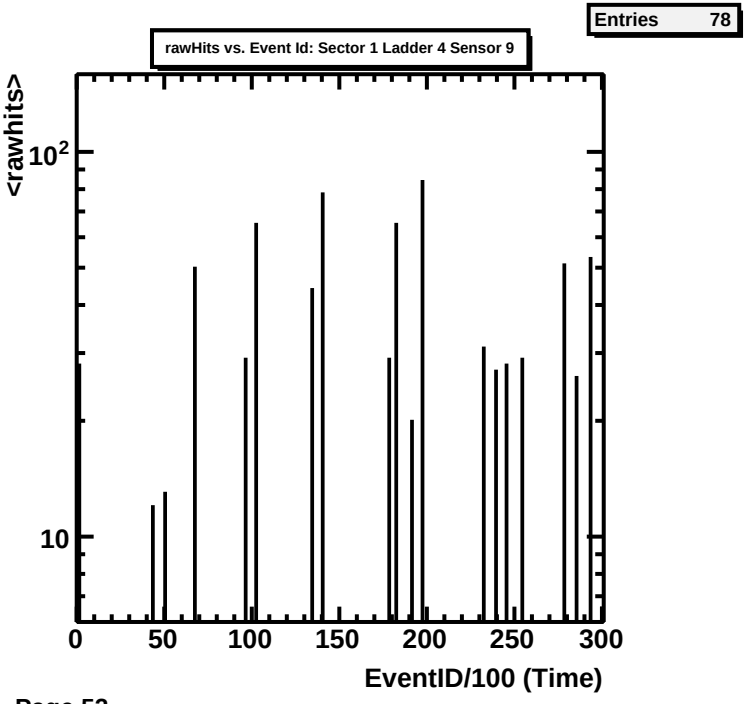

Entries 3444
Raw hit map: Sector 1, Ladder 4, Sensor 8
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

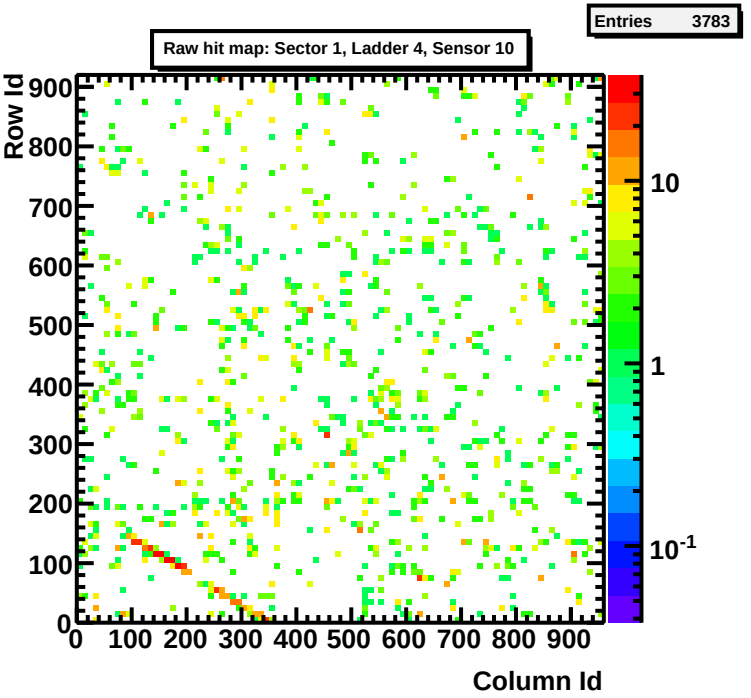

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 8
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

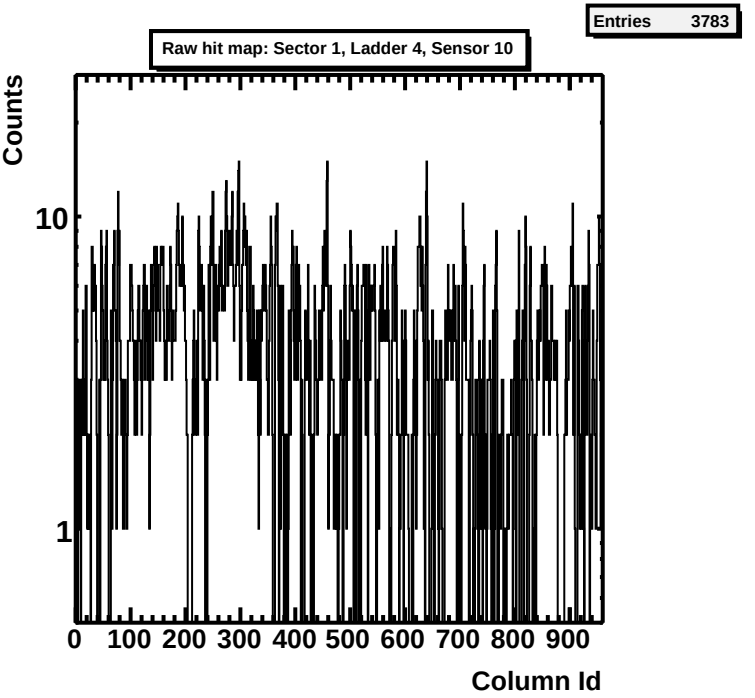

Entries 3812
Raw hit map: Sector 1, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

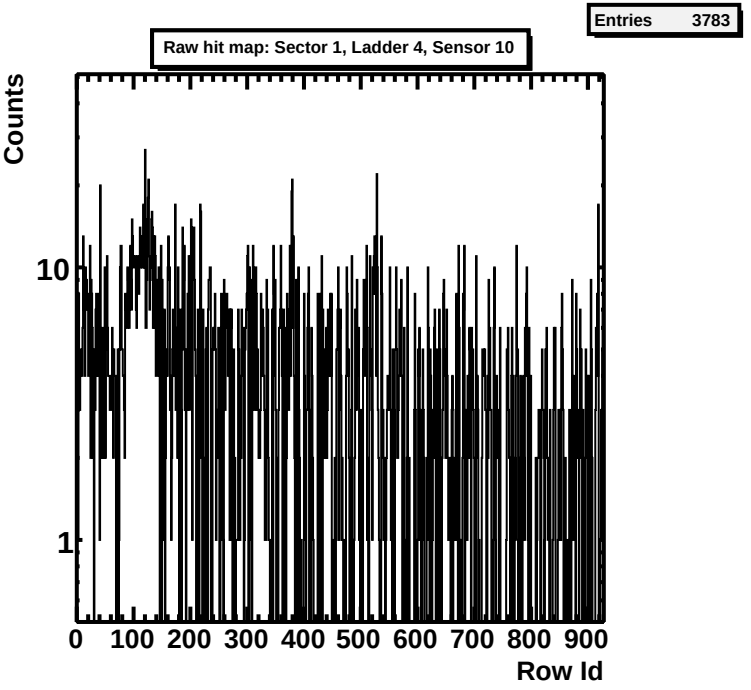

Entries 3812
Raw hit map: Sector 1, Ladder 4, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

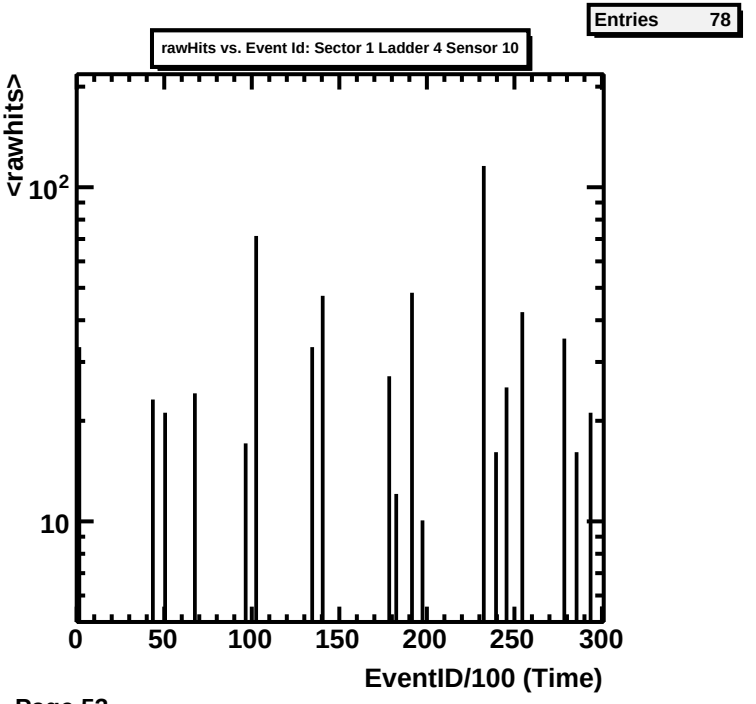

Entries 3812
Raw hit map: Sector 1, Ladder 4, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

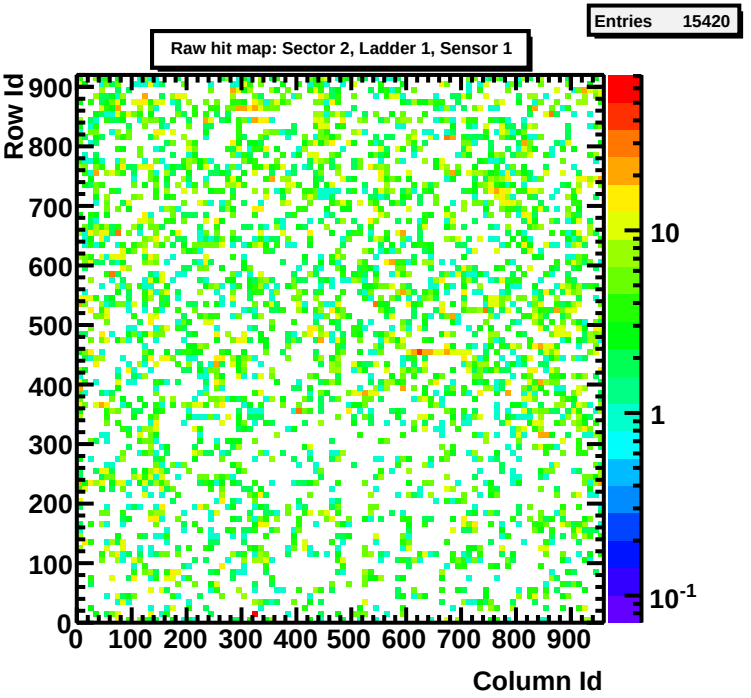

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

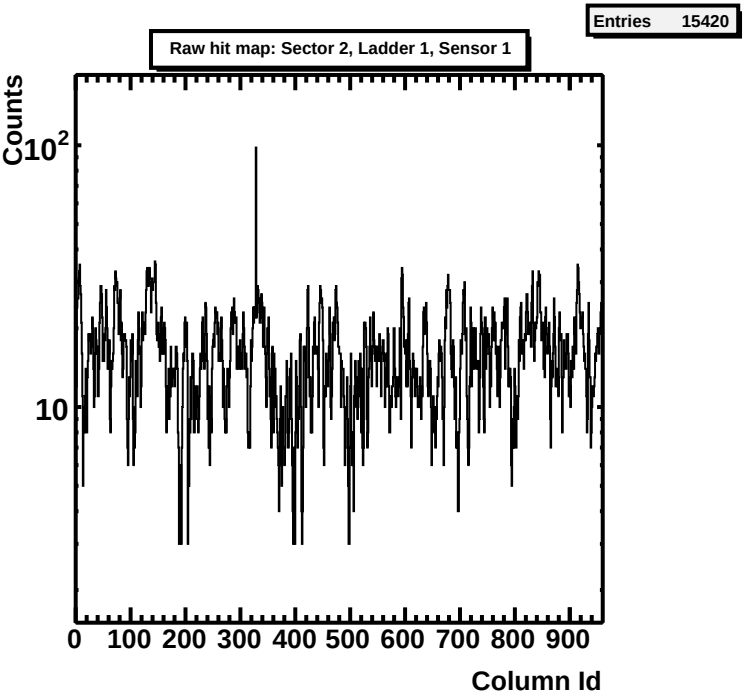

Entries 3783
Raw hit map: Sector 1, Ladder 4, Sensor 10
Row Id
Column Id

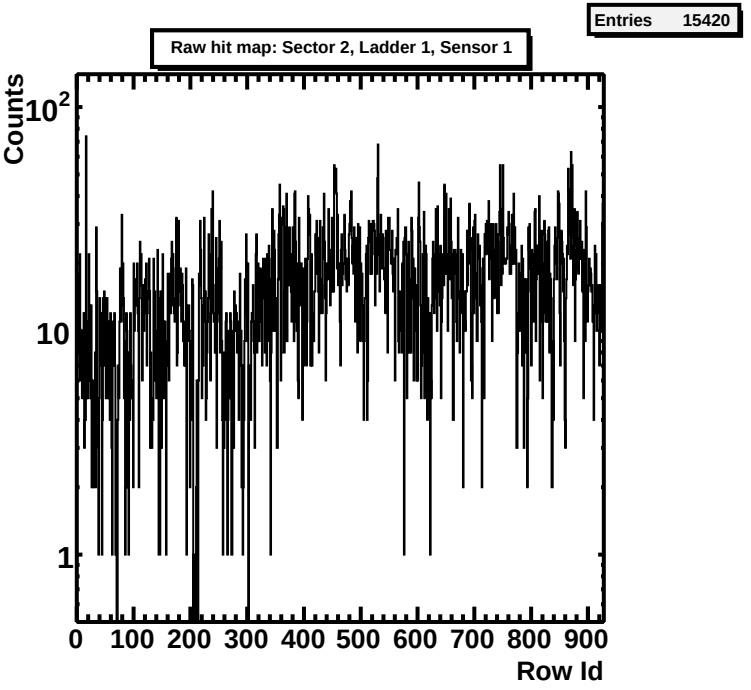

Entries 3783
Raw hit map: Sector 1, Ladder 4, Sensor 10
Counts
Column Id

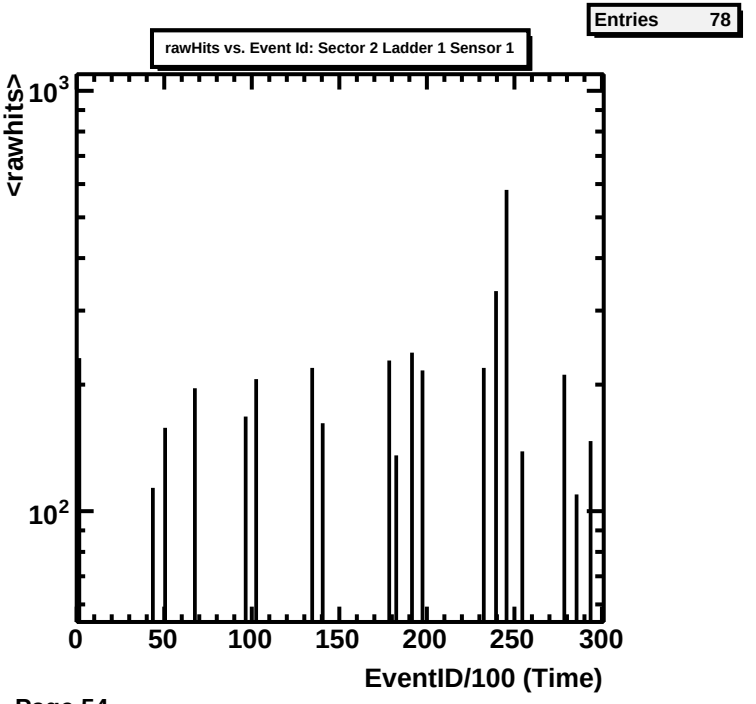

Entries 3783
Raw hit map: Sector 1, Ladder 4, Sensor 10
Counts
Row Id

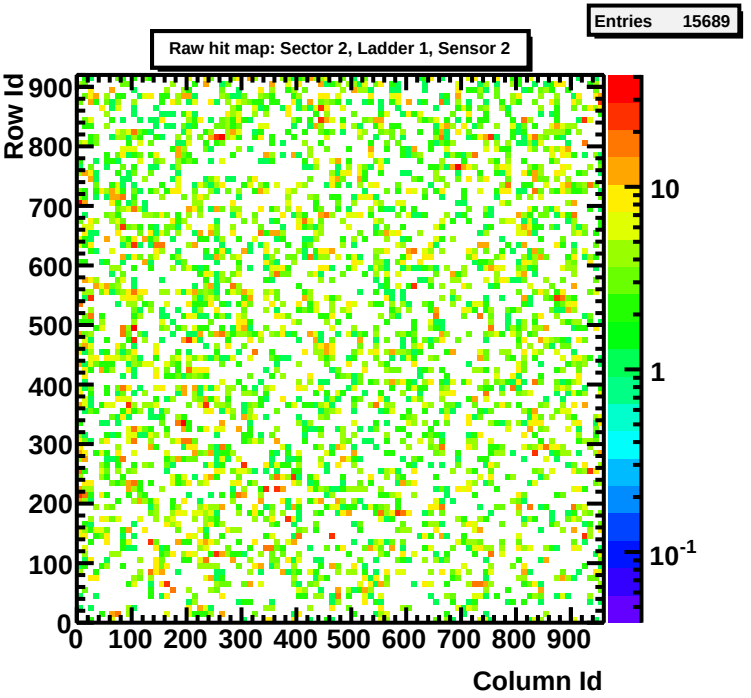

Entries 78
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)

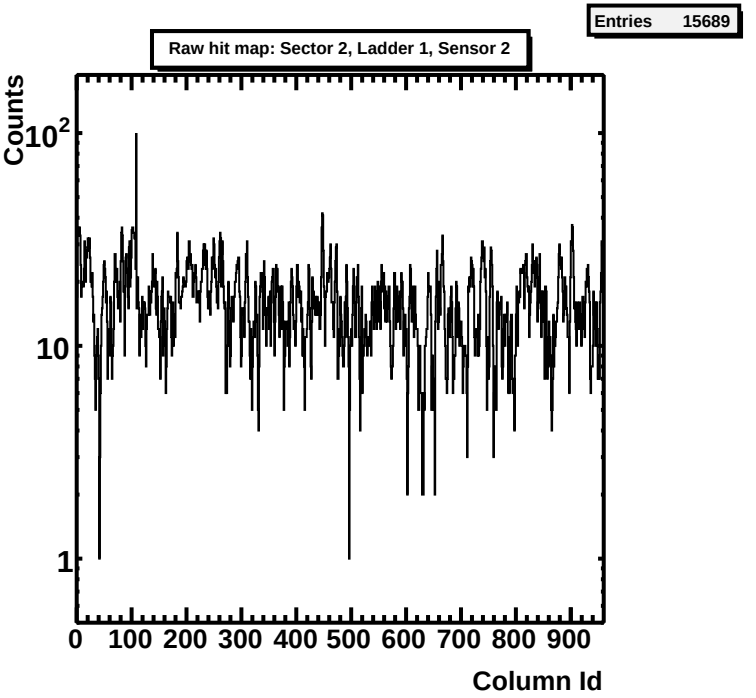

Entries 15420
Raw hit map: Sector 2, Ladder 1, Sensor 1
Row Id
Column Id

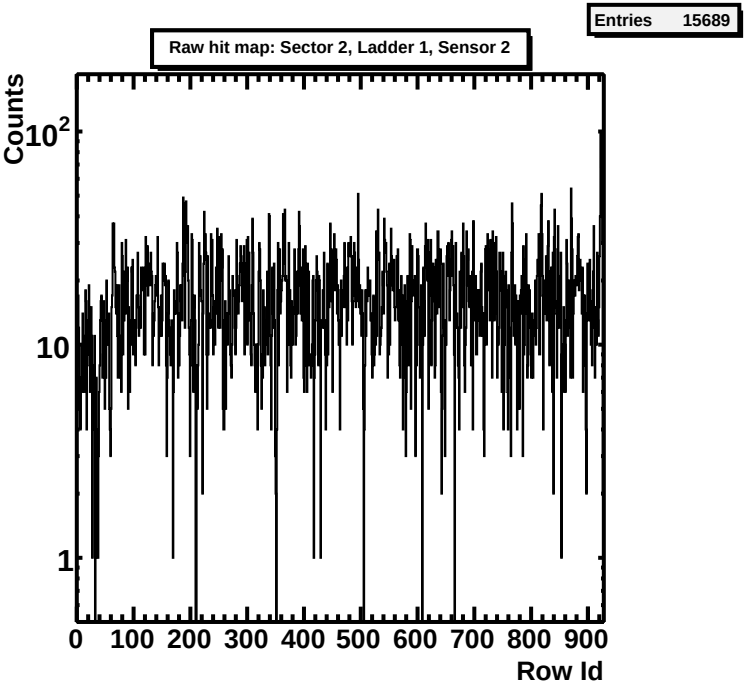

Entries 15420
Raw hit map: Sector 2, Ladder 1, Sensor 1
Counts
Column Id

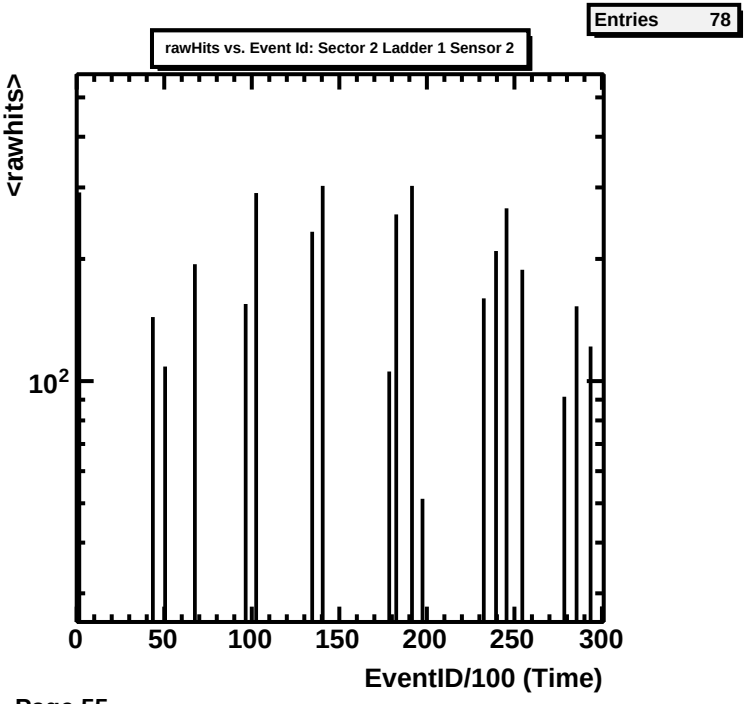

Entries 15420
Raw hit map: Sector 2, Ladder 1, Sensor 1
Counts
Row Id

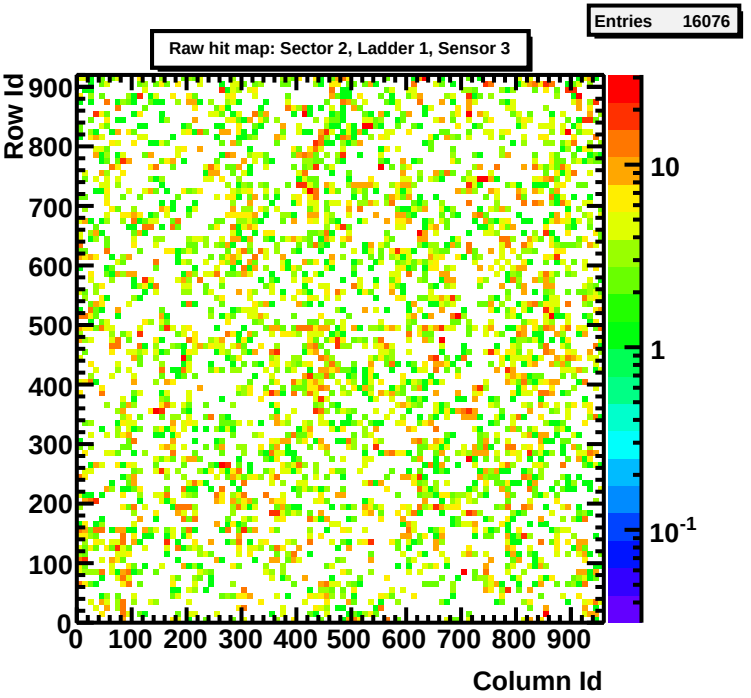

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)

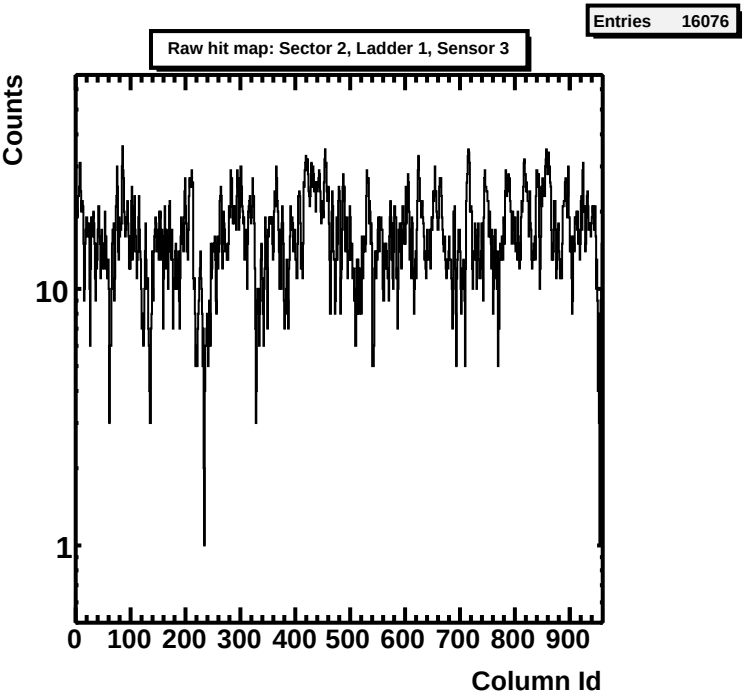

Entries 15689
Raw hit map: Sector 2, Ladder 1, Sensor 2
Row Id
Column Id

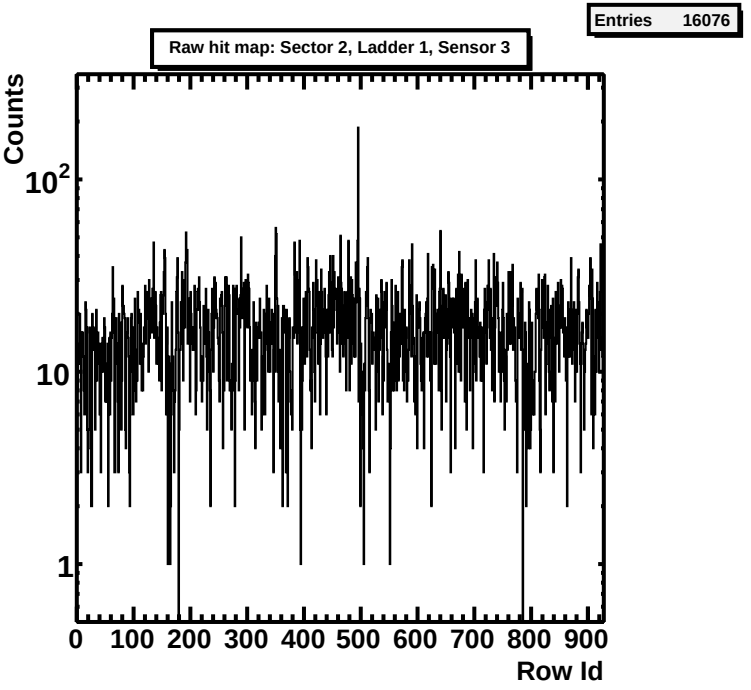

Entries 15689
Raw hit map: Sector 2, Ladder 1, Sensor 2
Counts
Column Id

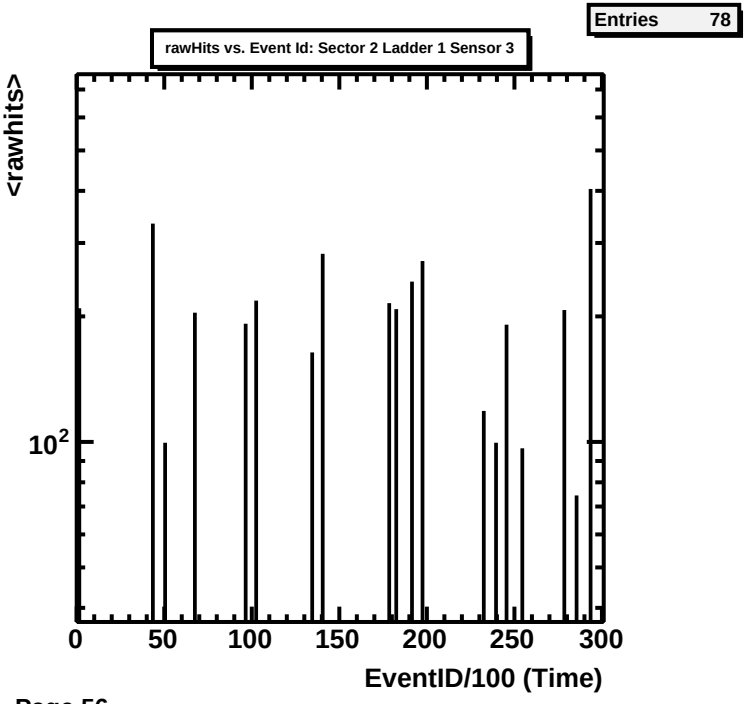

Entries 15689
Raw hit map: Sector 2, Ladder 1, Sensor 2
Counts
Row Id

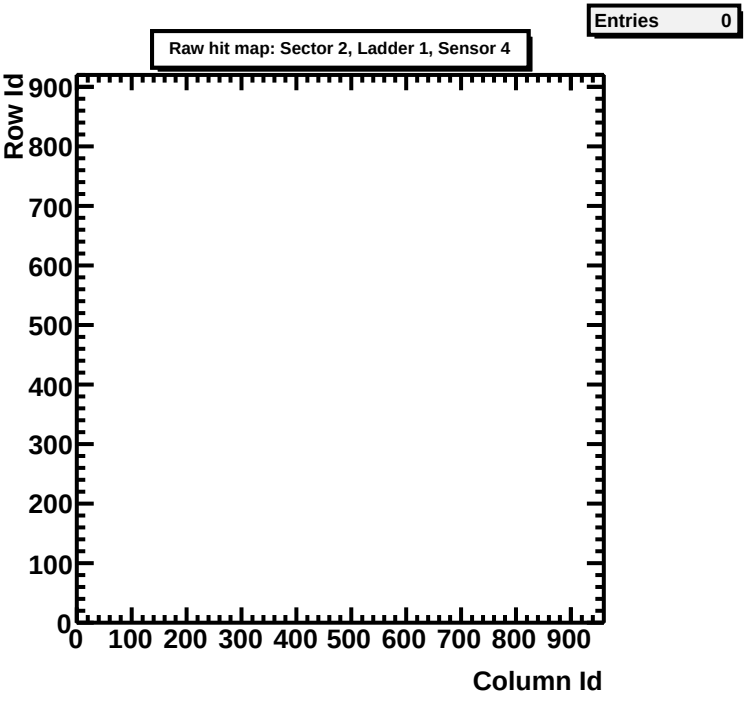

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 16076
Raw hit map: Sector 2, Ladder 1, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 16076
Raw hit map: Sector 2, Ladder 1, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 16076
Raw hit map: Sector 2, Ladder 1, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$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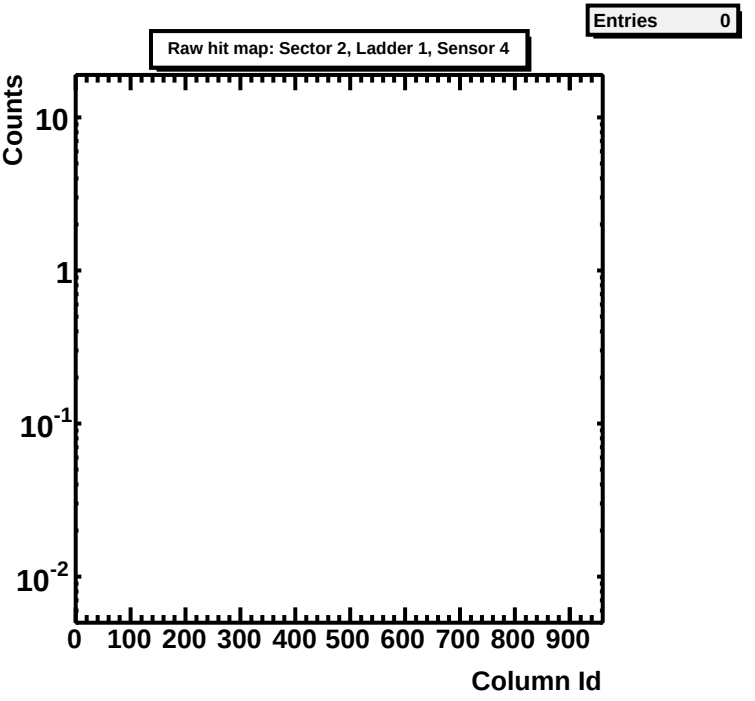
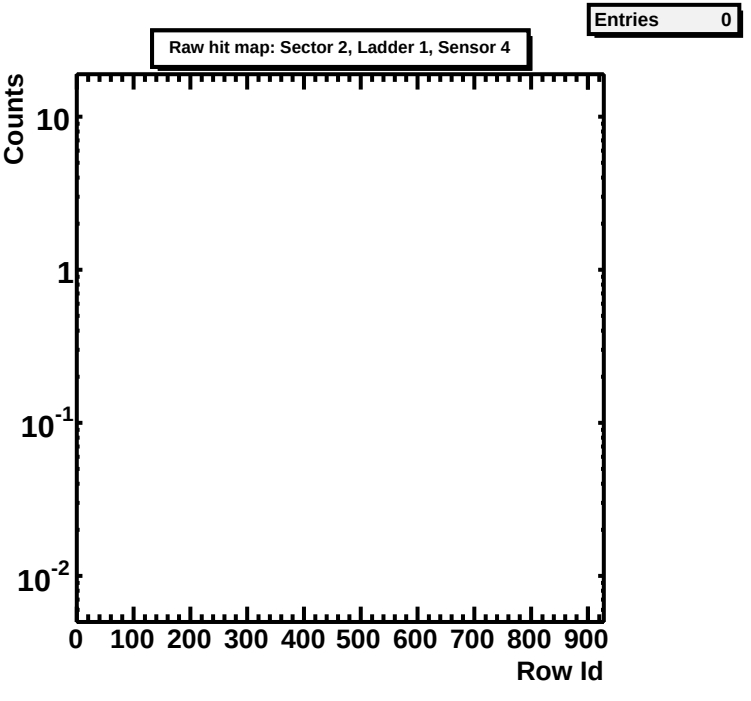
Raw hit map: Sector 2, Ladder 1, Sensor 4
Row Id
Column Id


Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 4
Counts
Column Id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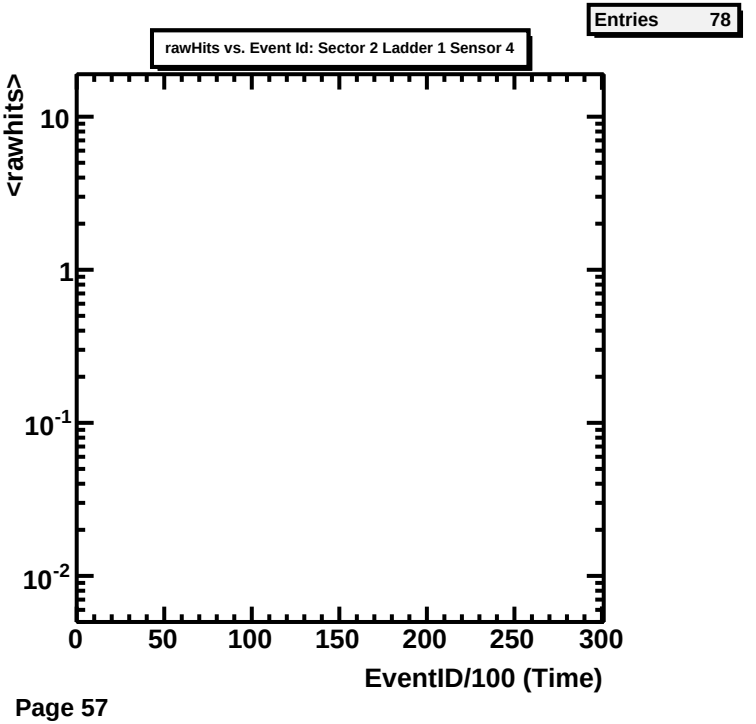
Counts
Row Id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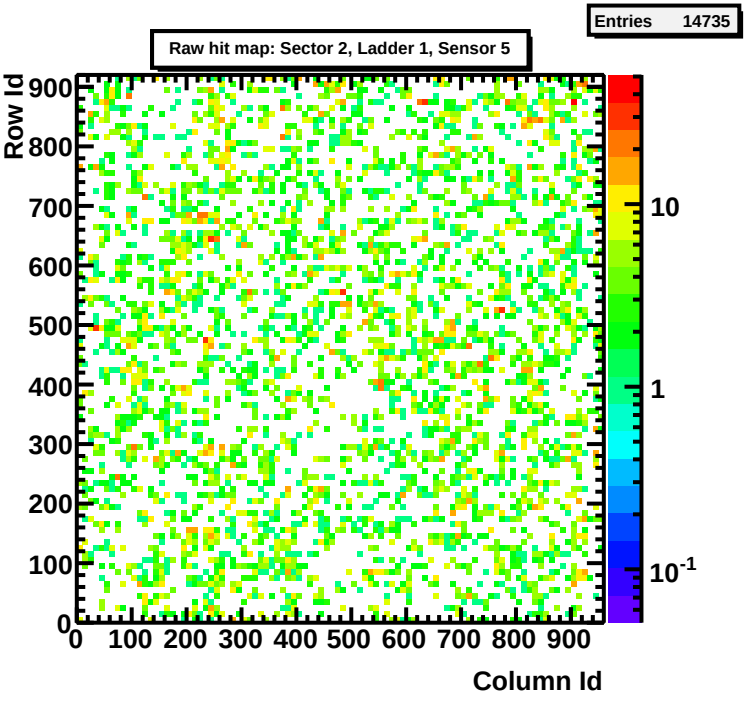
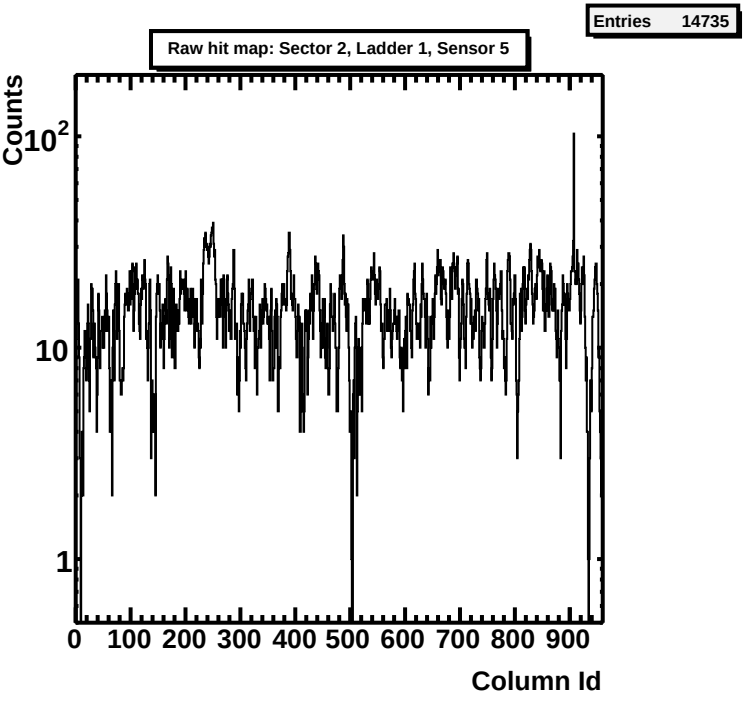
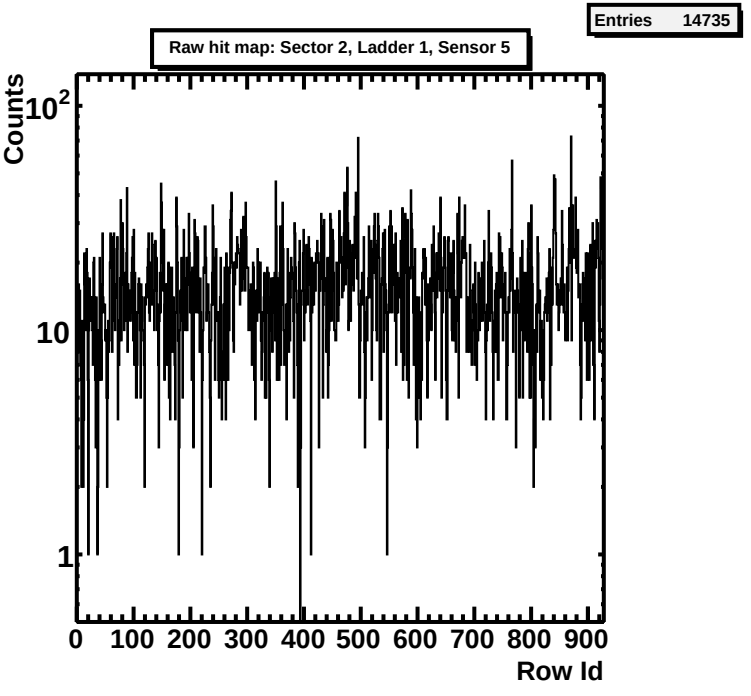
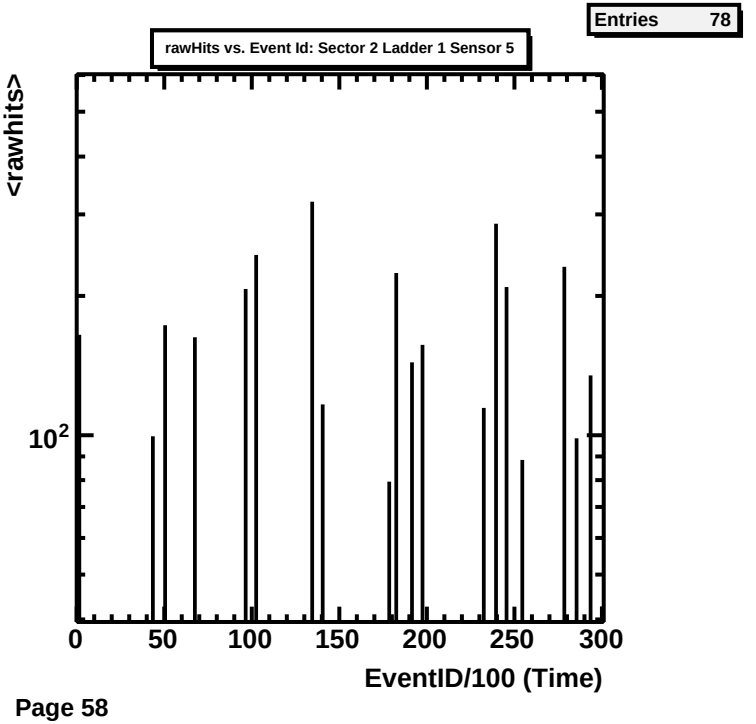
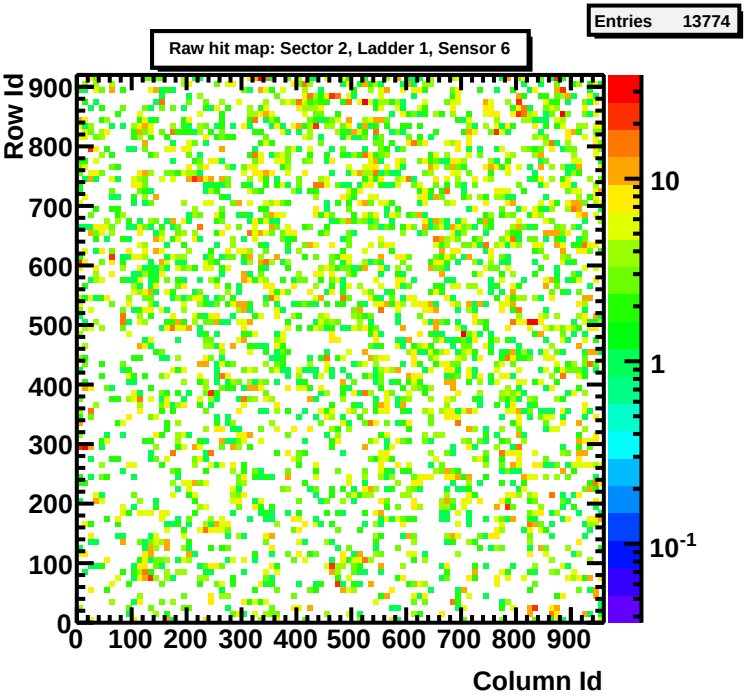
<rawhits>
EventID/100 (Time)

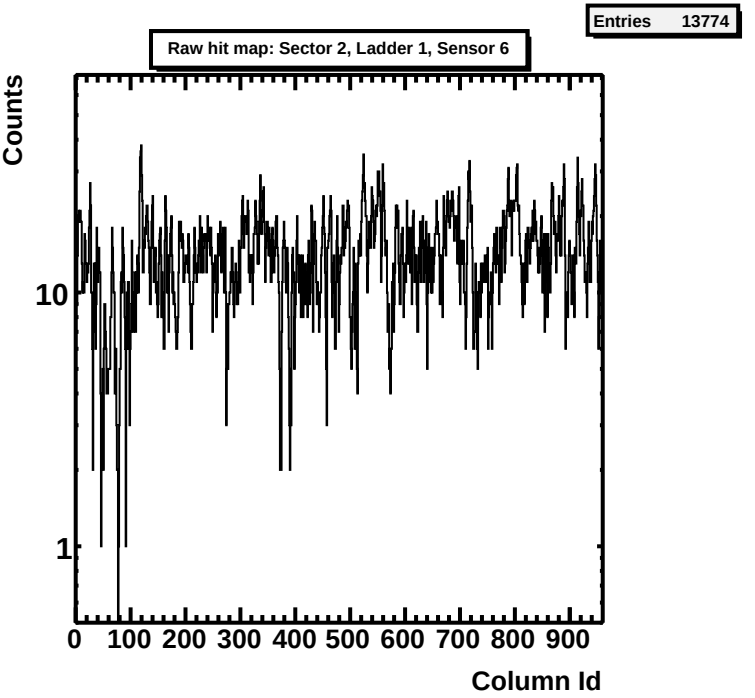

Entries 14735
Raw hit map: Sector 2, Ladder 1, Sensor 5
Row Id
Column Id

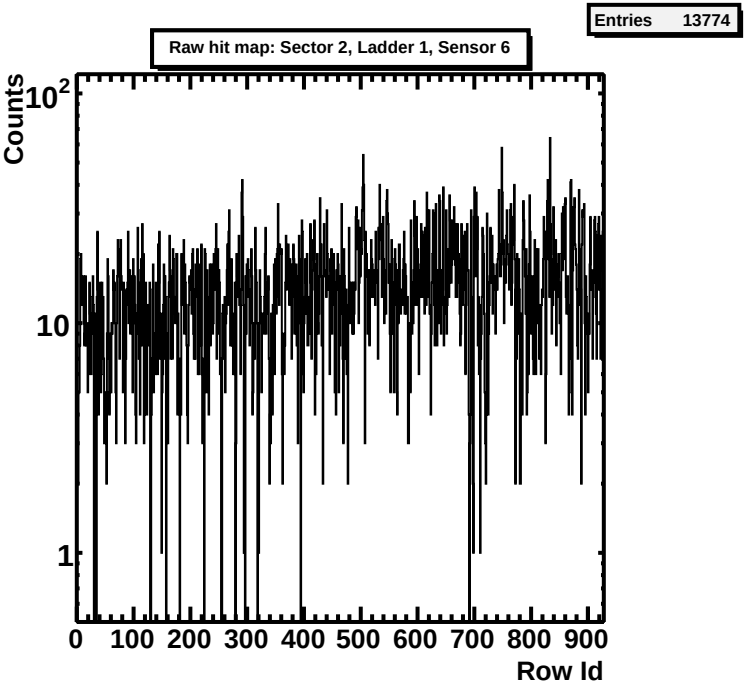

Entries 14735
Raw hit map: Sector 2, Ladder 1, Sensor 5
Counts
Column Id

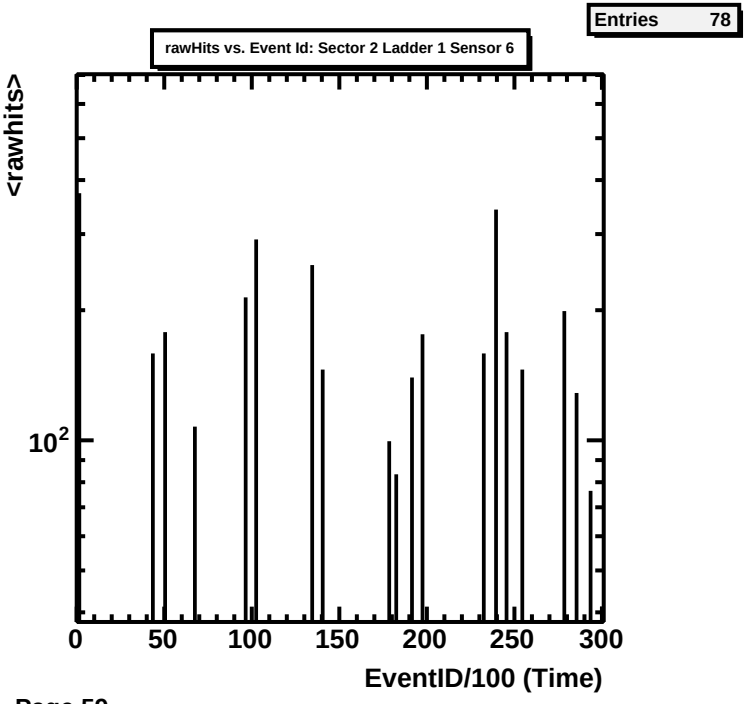

Entries 14735
Raw hit map: Sector 2, Ladder 1, Sensor 5
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)


Entries 13774
Raw hit map: Sector 2, Ladder 1, Sensor 6
Row Id
Column Id


Entries 13774
Raw hit map: Sector 2, Ladder 1, Sensor 6
Counts
Column Id


Entries 13774
Raw hit map: Sector 2, Ladder 1, Sensor 6
Counts
Row Id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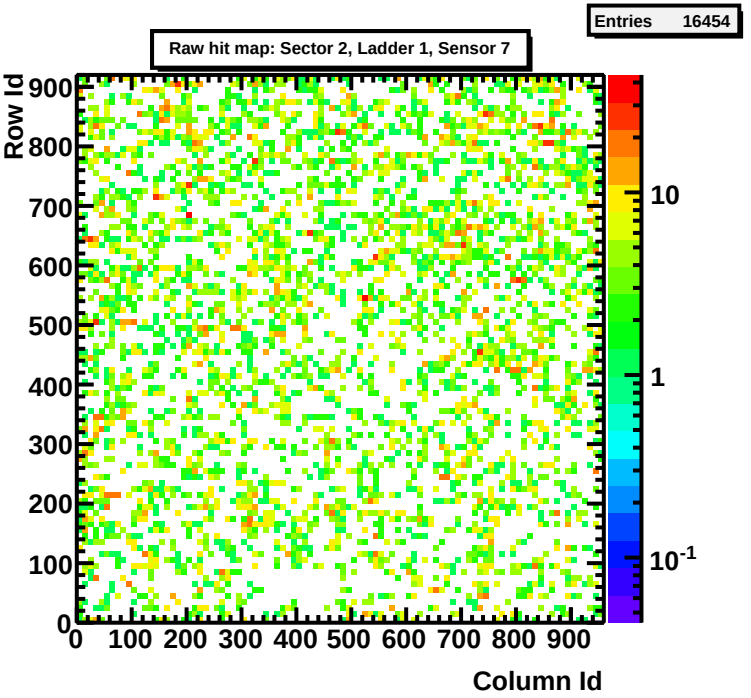
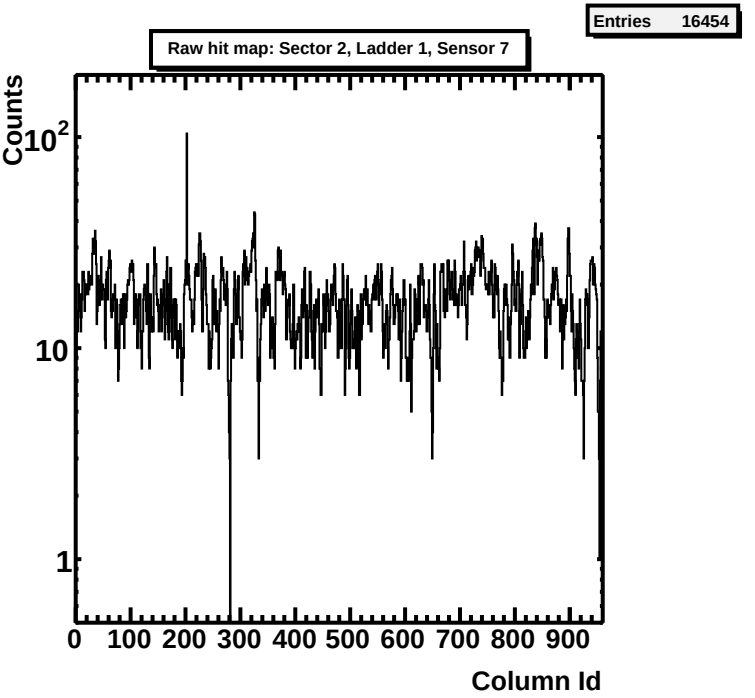
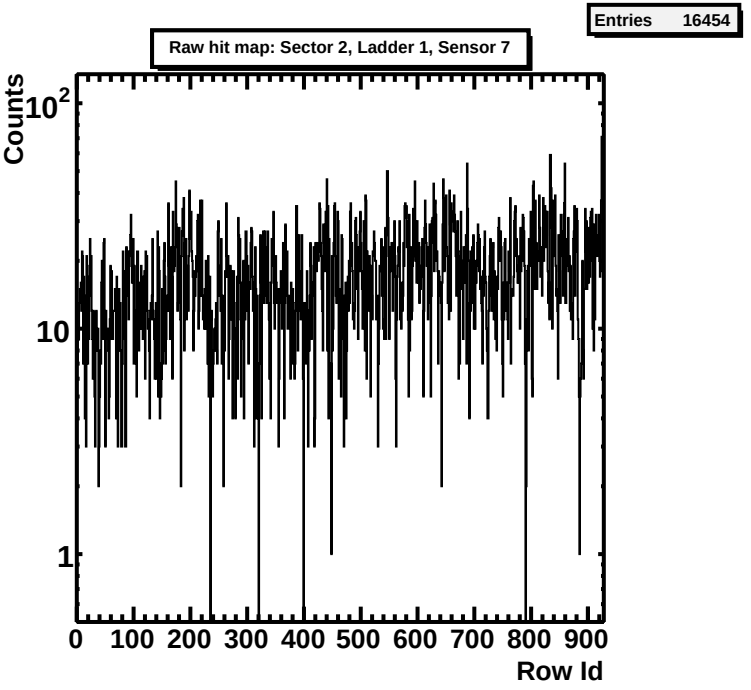
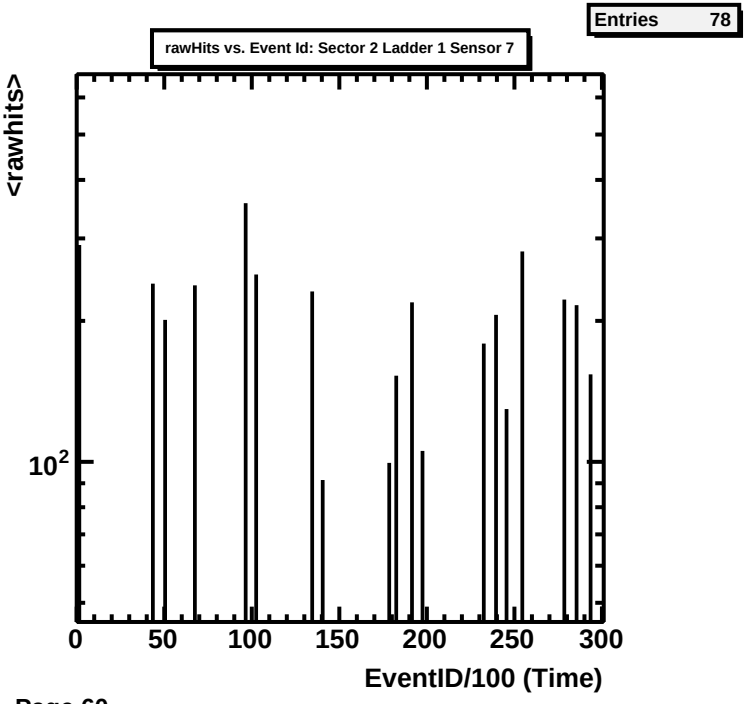
EventID/100 (Time)


Entries 16454
Raw hit map: Sector 2, Ladder 1, Sensor 7
Row Id
Column Id


Entries 16454
Raw hit map: Sector 2, Ladder 1, Sensor 7
Counts
Column Id


Entries 16454
Raw hit map: Sector 2, Ladder 1, Sensor 7
Counts
Row Id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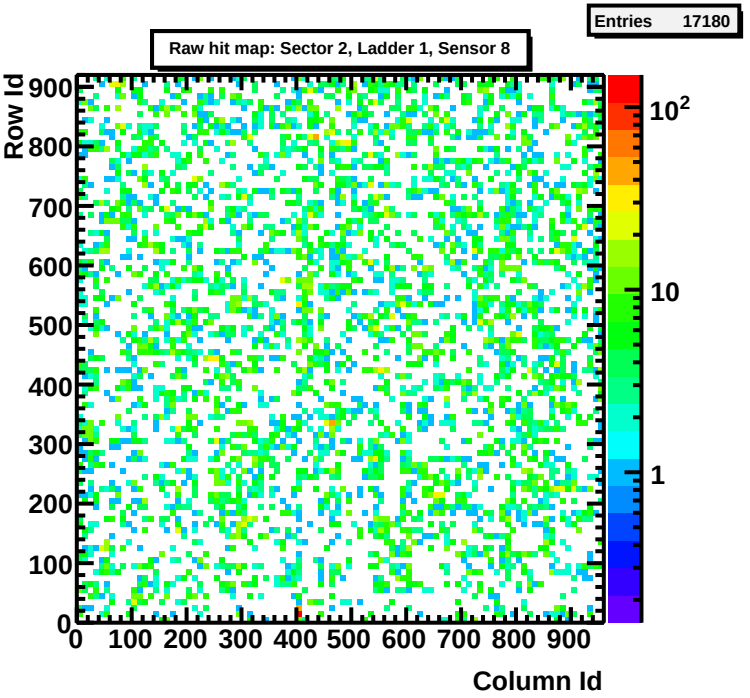
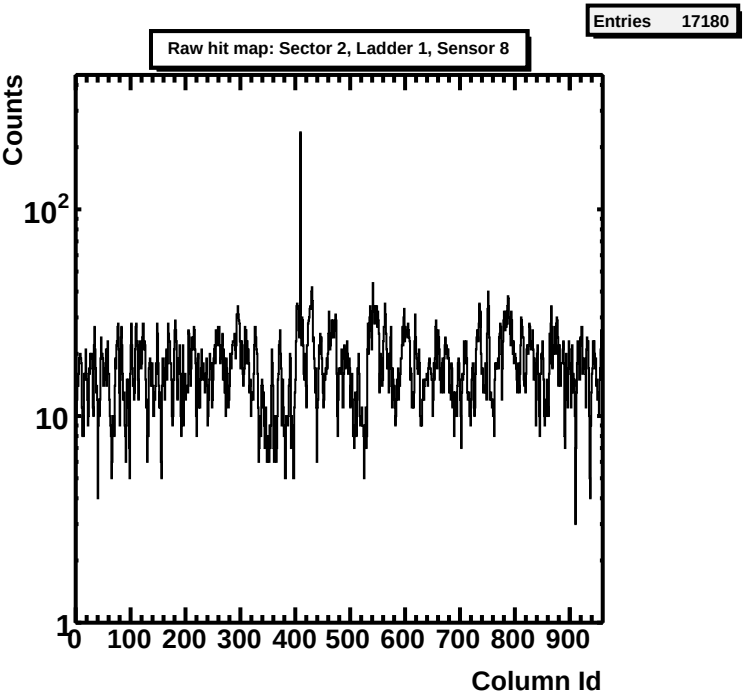
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 17180
Raw hit map: Sector 2, Ladder 1, Sensor 8
Row Id
Column Id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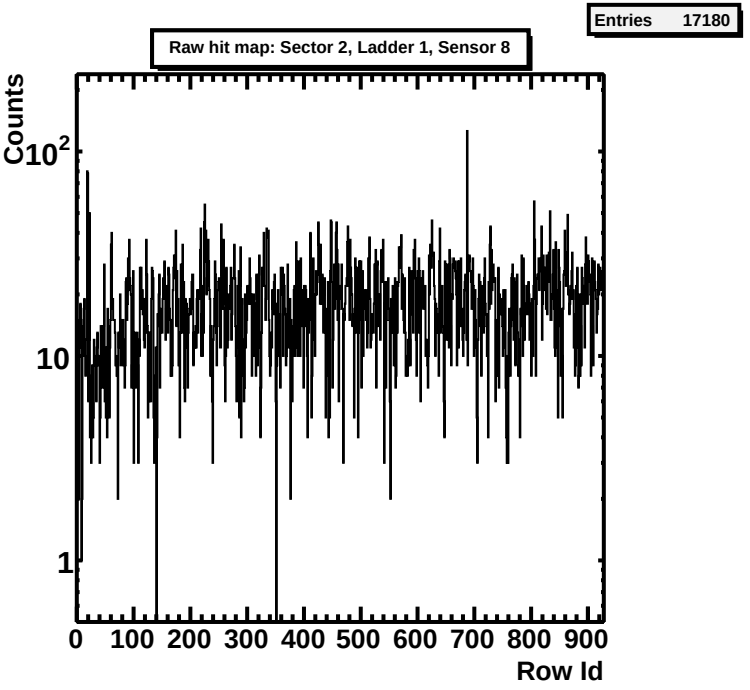
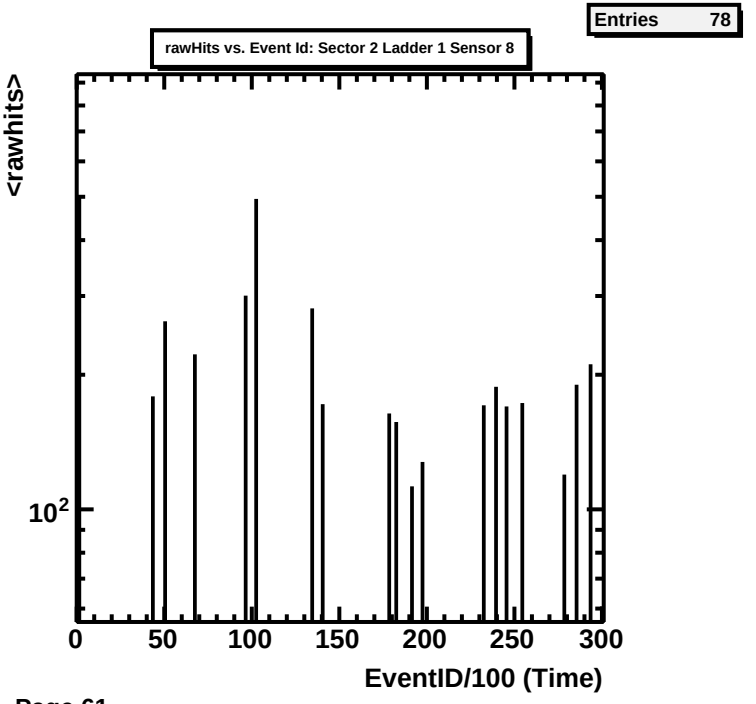
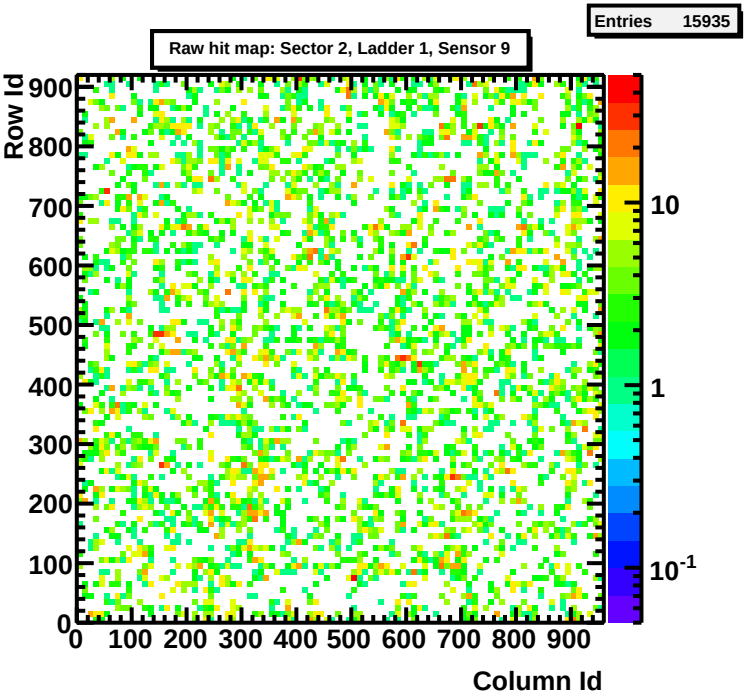
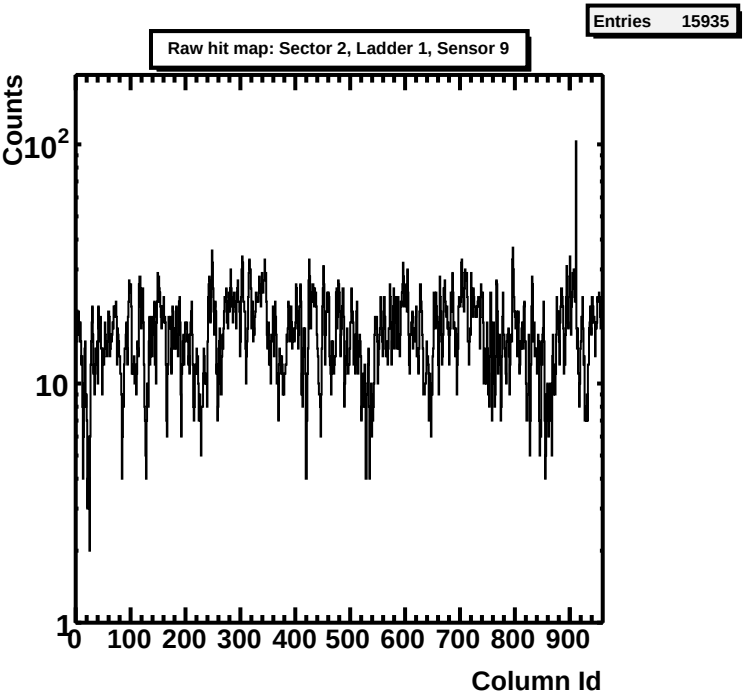
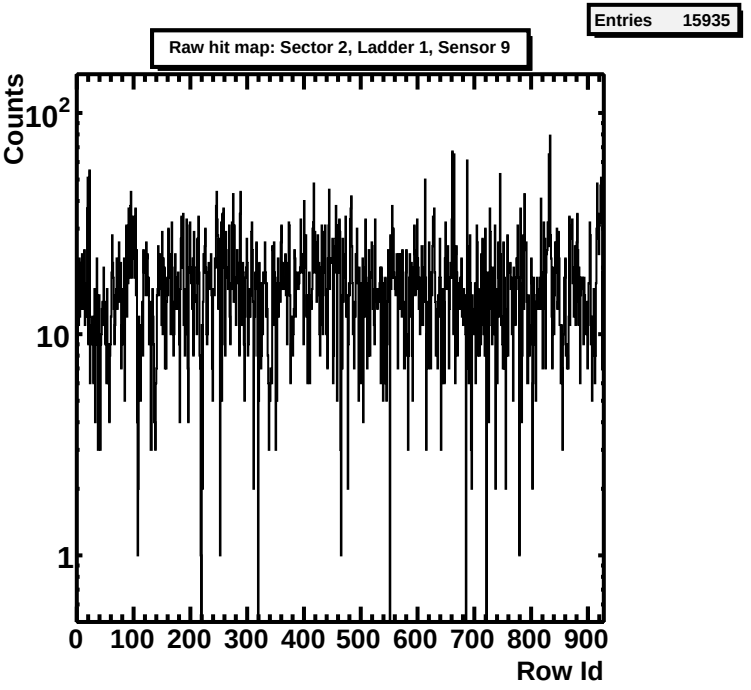
Raw hit map: Sector 2, Ladder 1, Sensor 8
Counts
Column Id

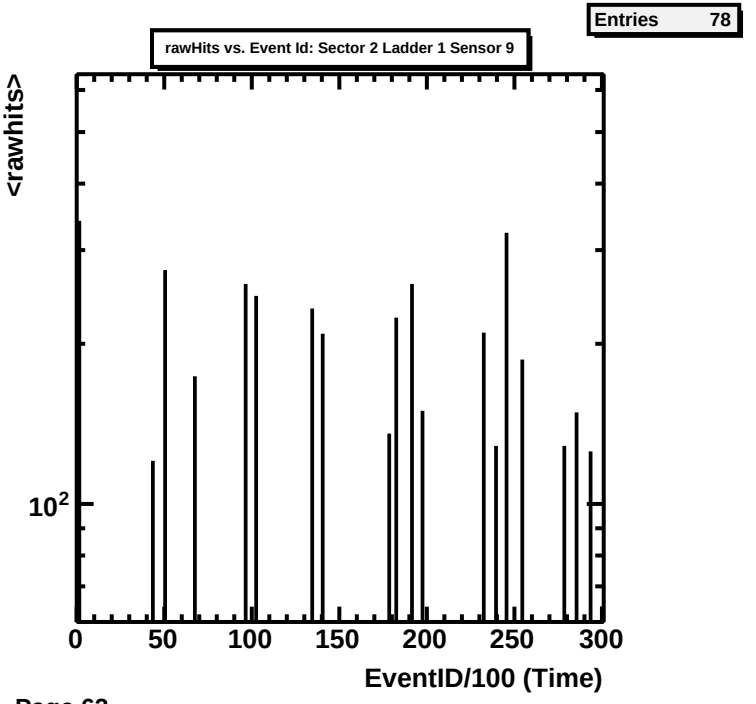

Entries 17180
Raw hit map: Sector 2, Ladder 1, Sensor 8
Counts
Row Id

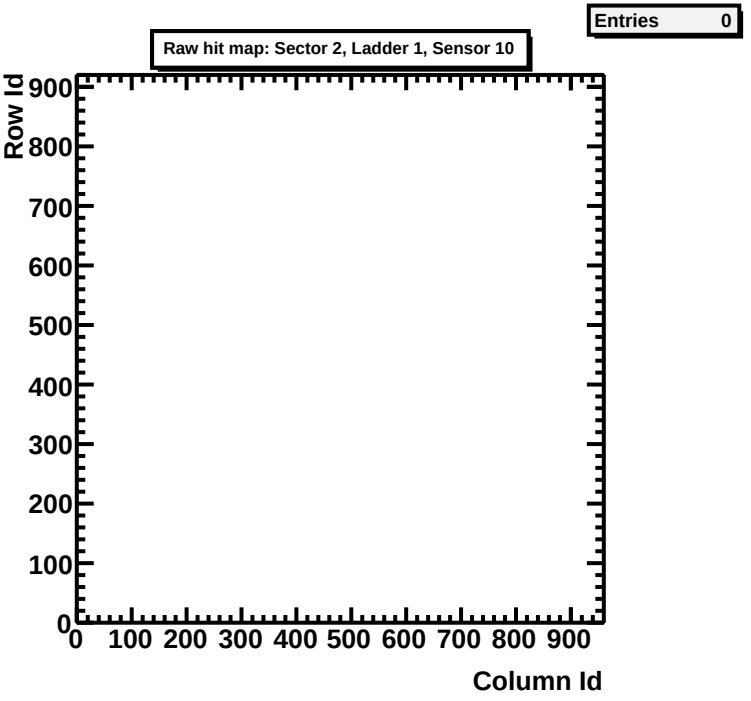

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

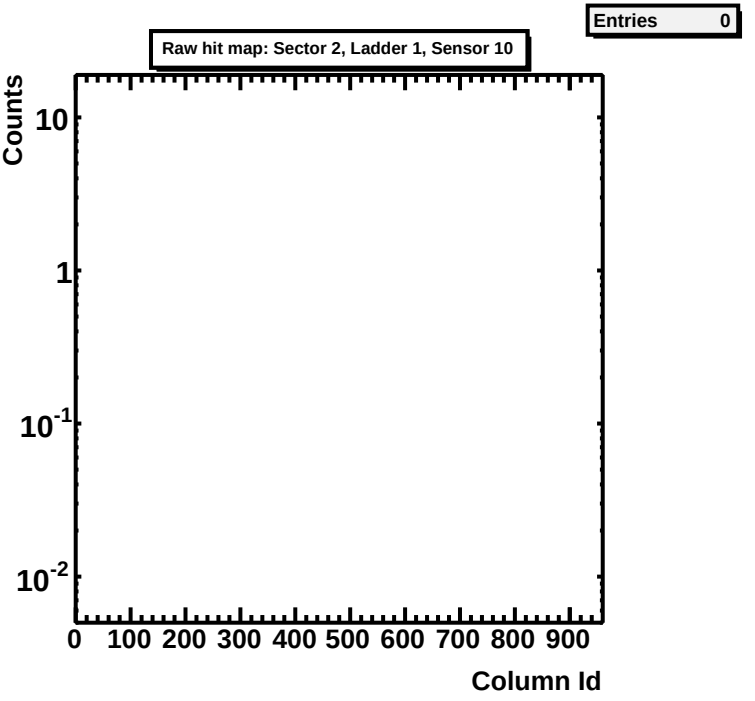

Entries 15935
Raw hit map: Sector 2, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

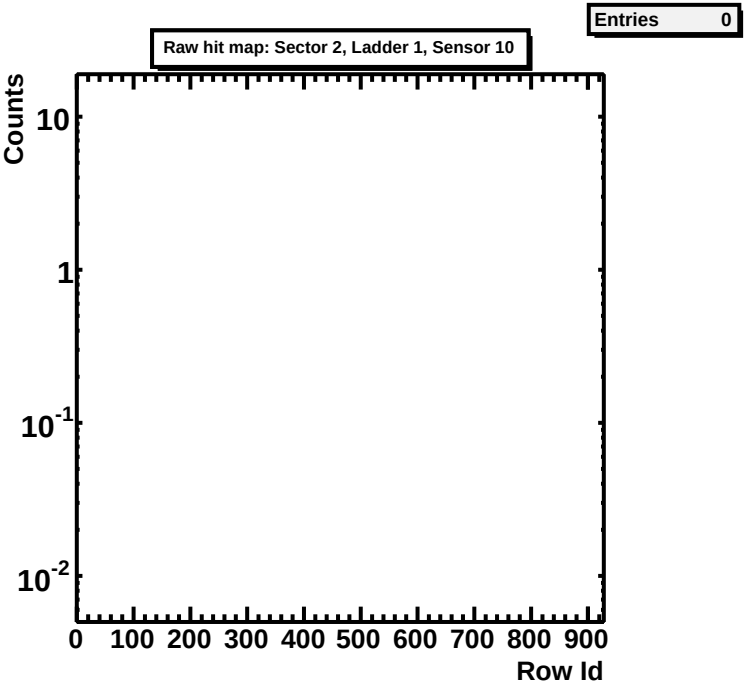

Entries 15935
Raw hit map: Sector 2, Ladder 1, Sensor 9
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

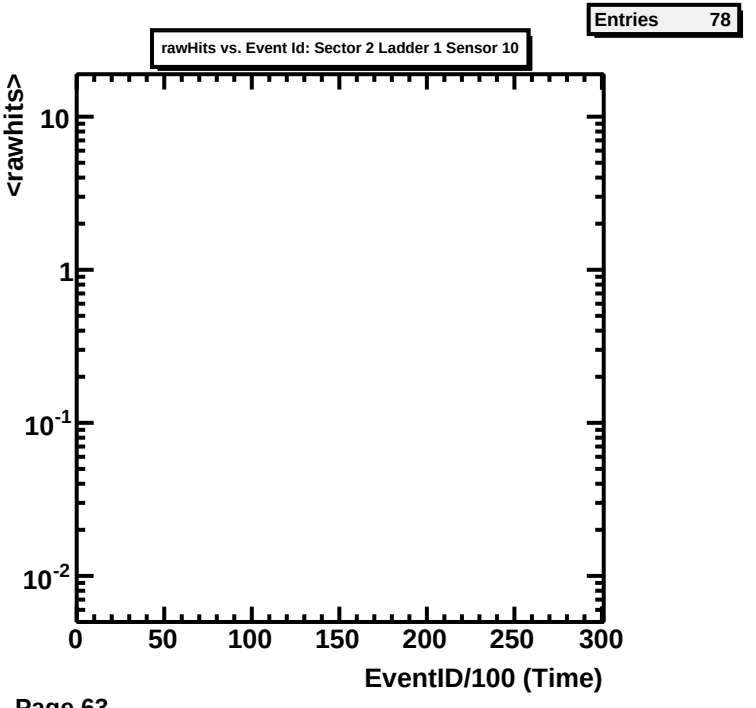

Entries 15935
Raw hit map: Sector 2, Ladder 1, Sensor 9
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

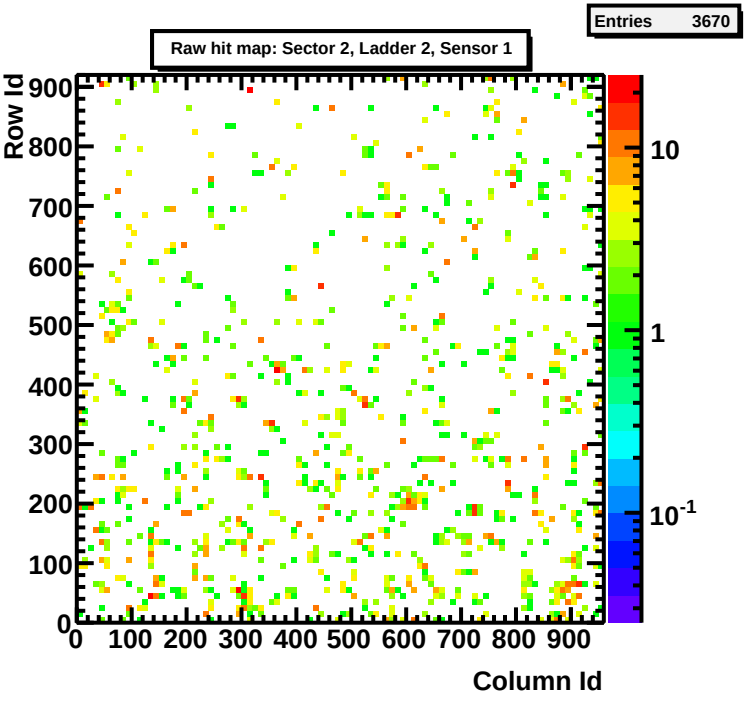

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 9
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

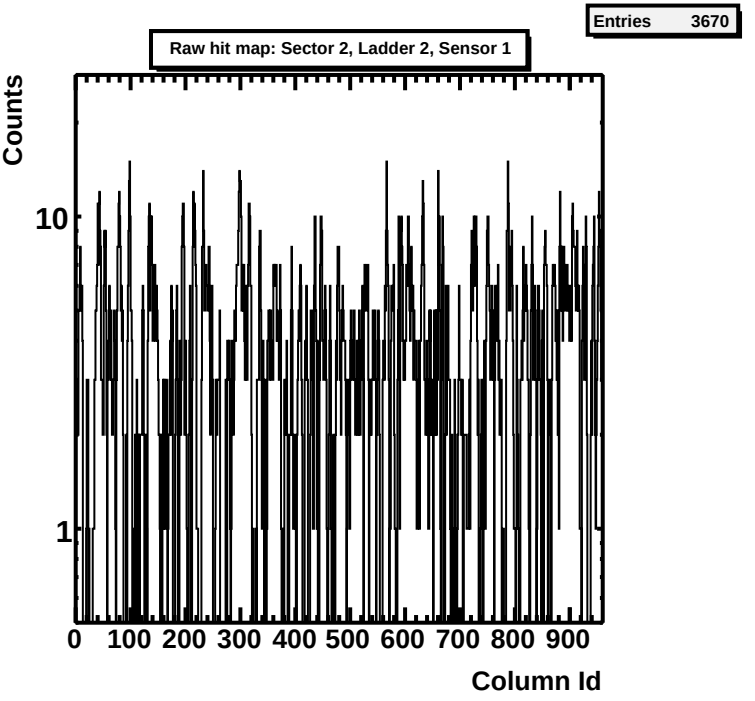

Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 10
Row Id
Column Id

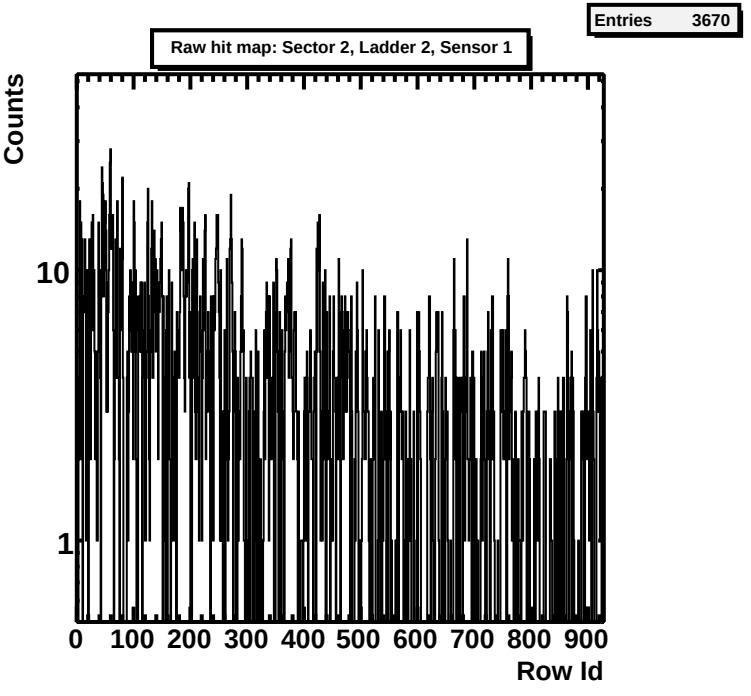

Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 10
Counts
Column Id

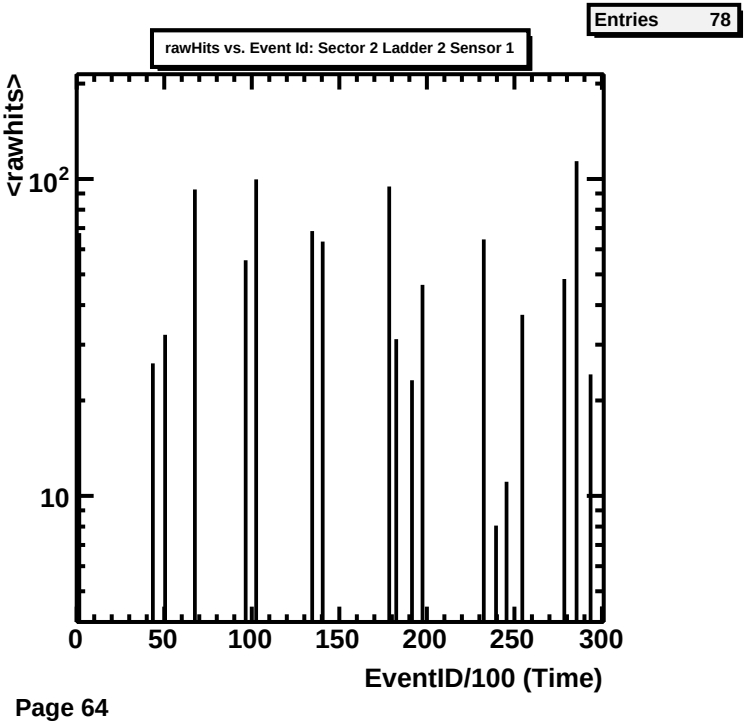

Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 10
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 3670
Raw hit map: Sector 2, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3670
Raw hit map: Sector 2, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3670
Raw hit map: Sector 2, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
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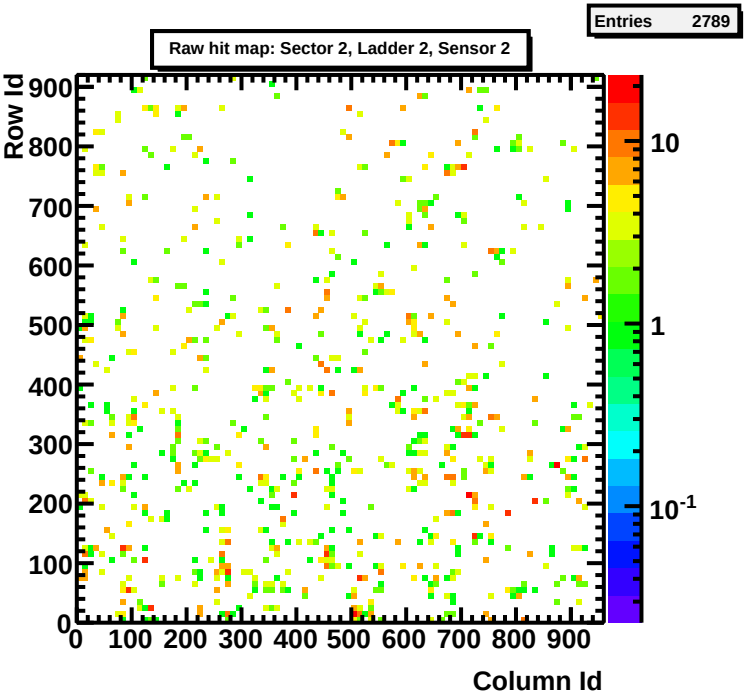
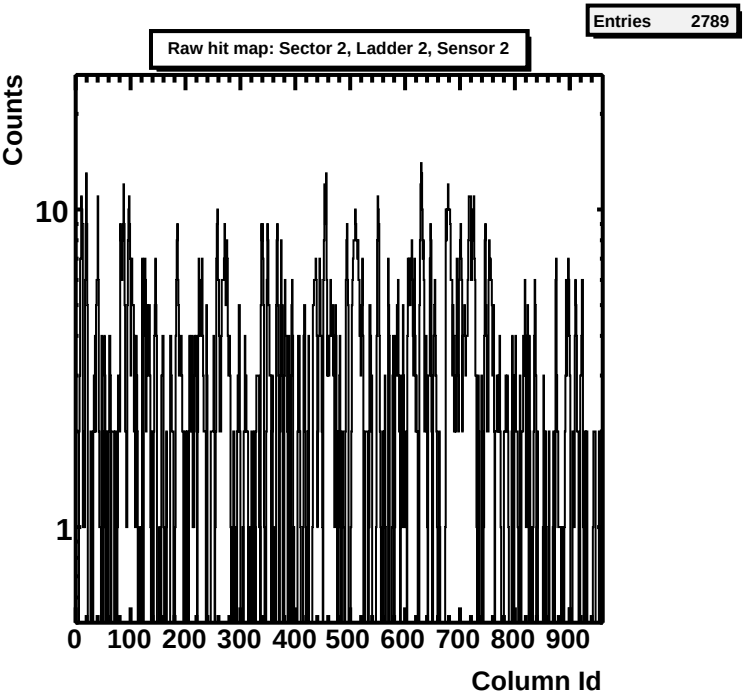
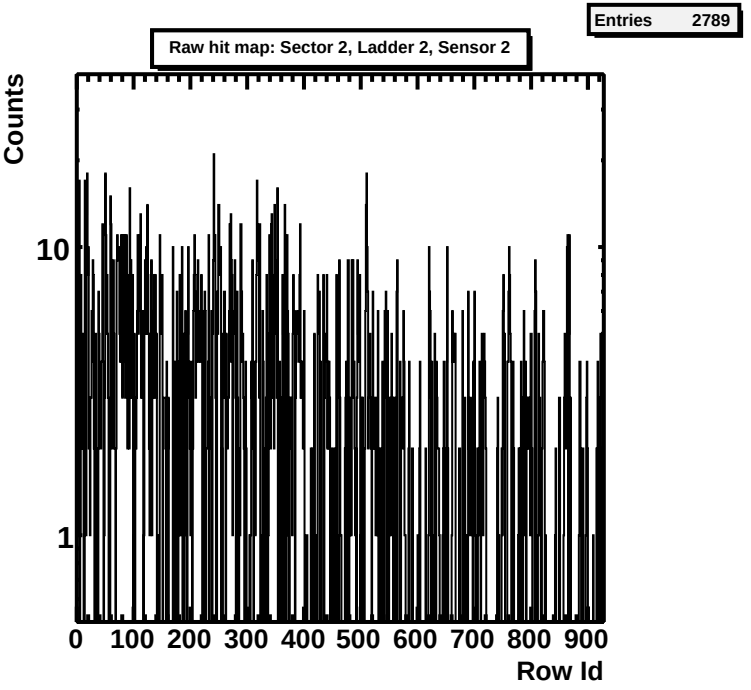
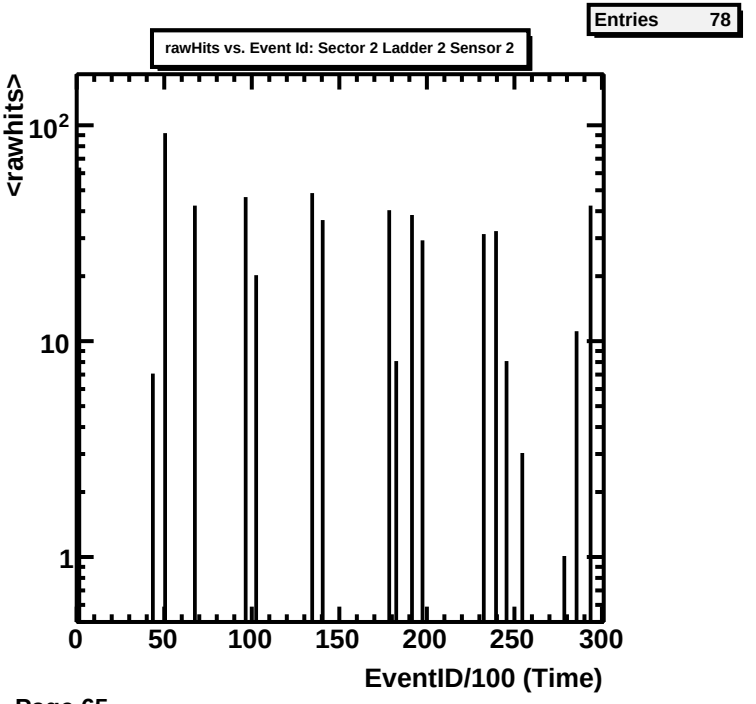
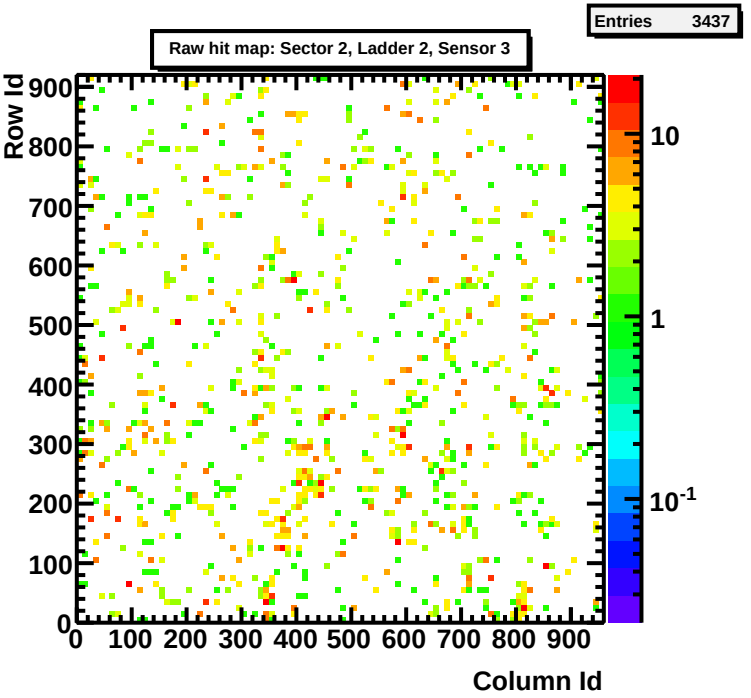
$10^2$
10

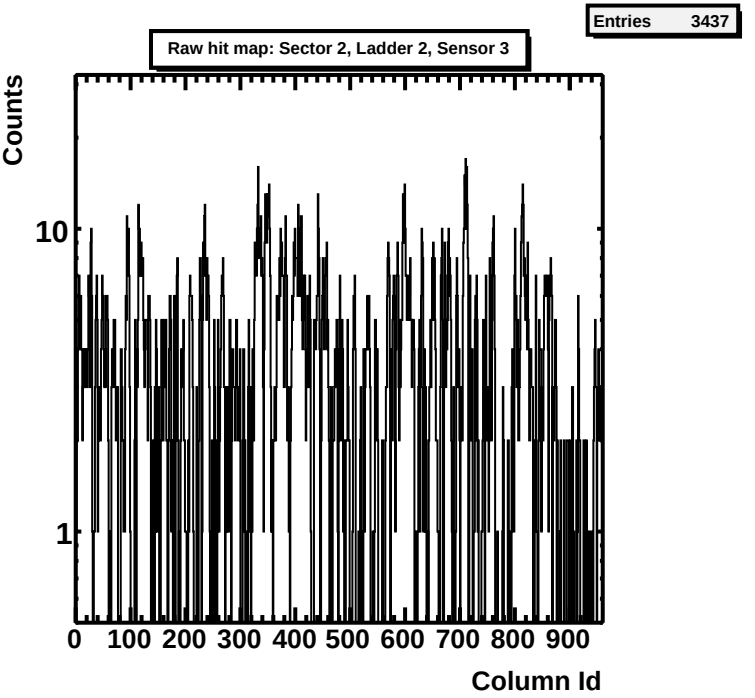

Entries 2789
Raw hit map: Sector 2, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

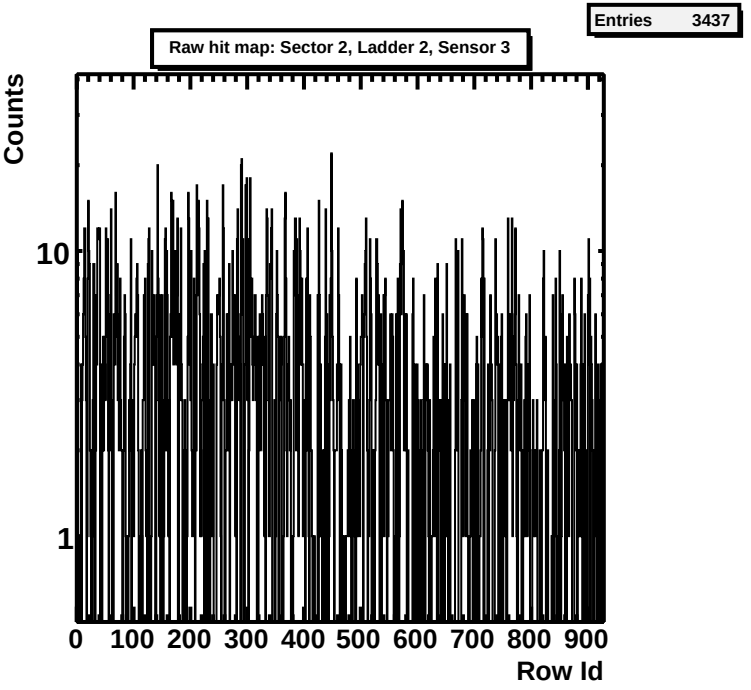

Entries 2789
Raw hit map: Sector 2, Ladder 2, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

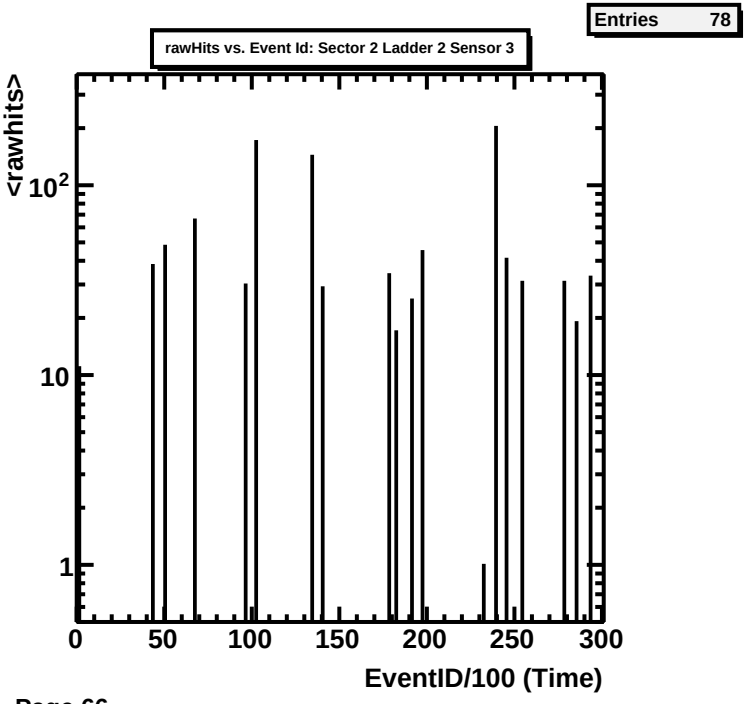

Entries 2789
Raw hit map: Sector 2, Ladder 2, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

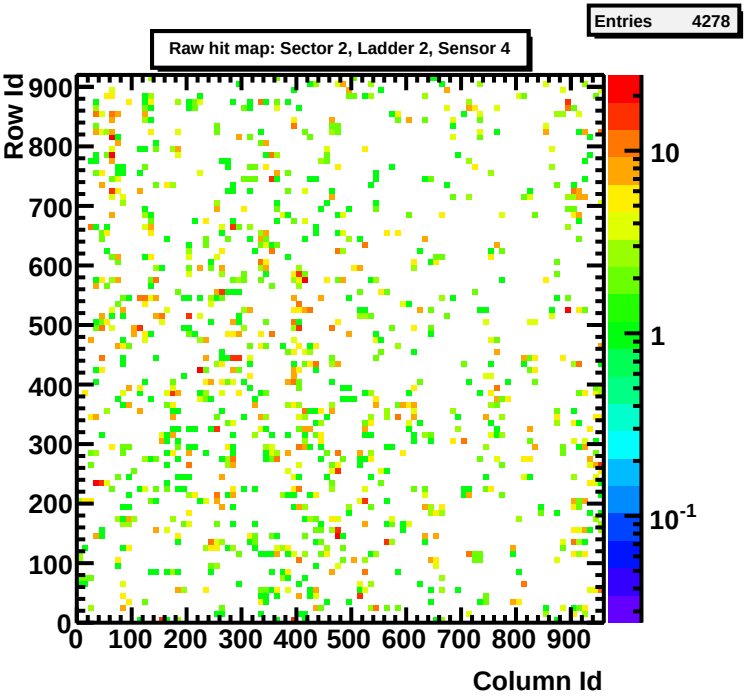

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300

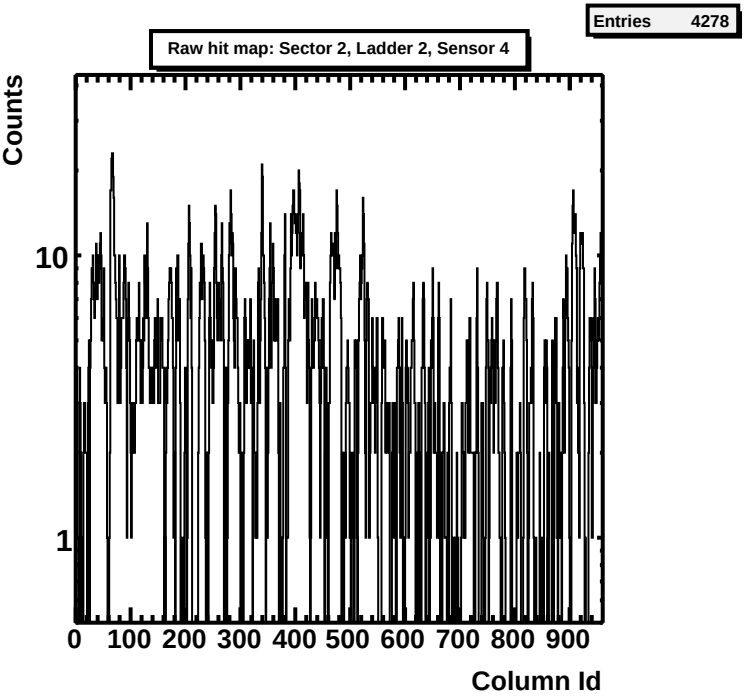

Entries 3437
Raw hit map: Sector 2, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

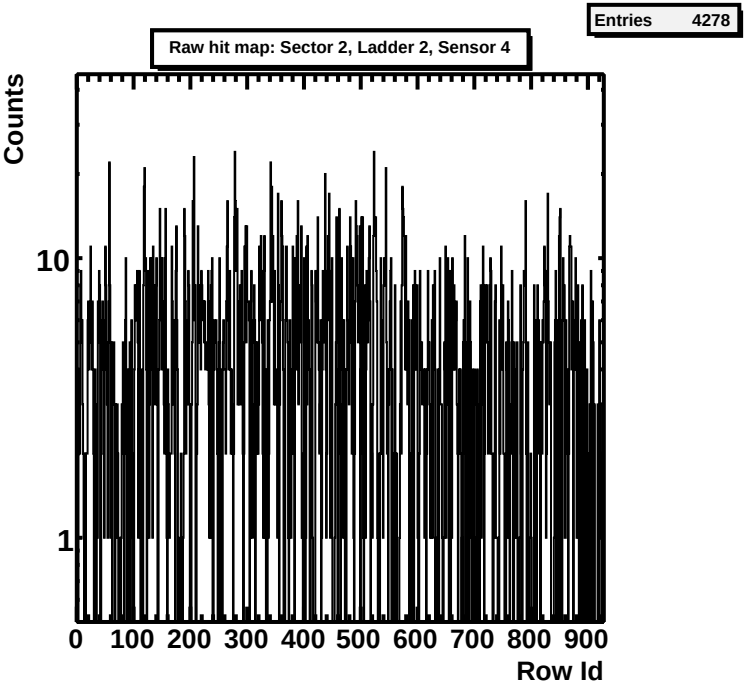

Entries 3437
Raw hit map: Sector 2, Ladder 2, Sensor 3
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

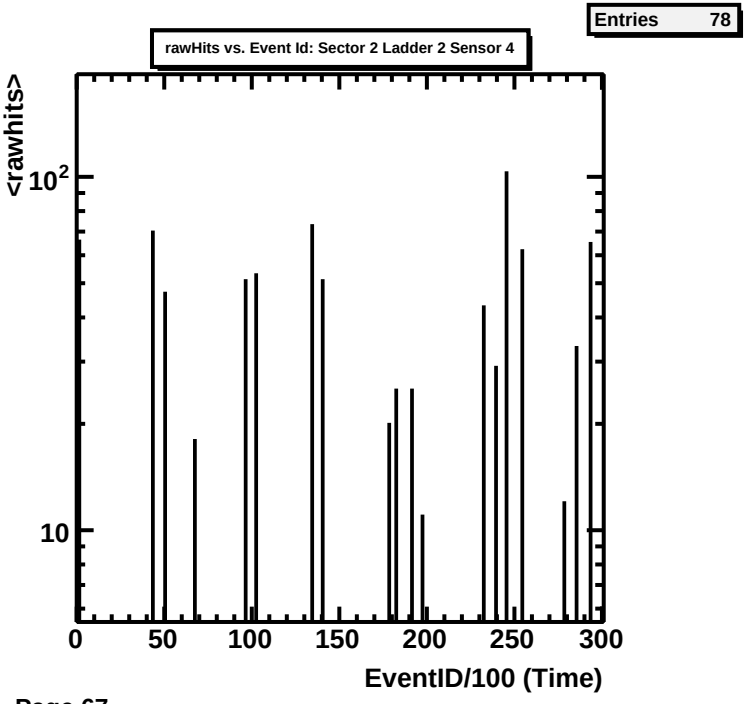

Entries 3437
Raw hit map: Sector 2, Ladder 2, Sensor 3
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

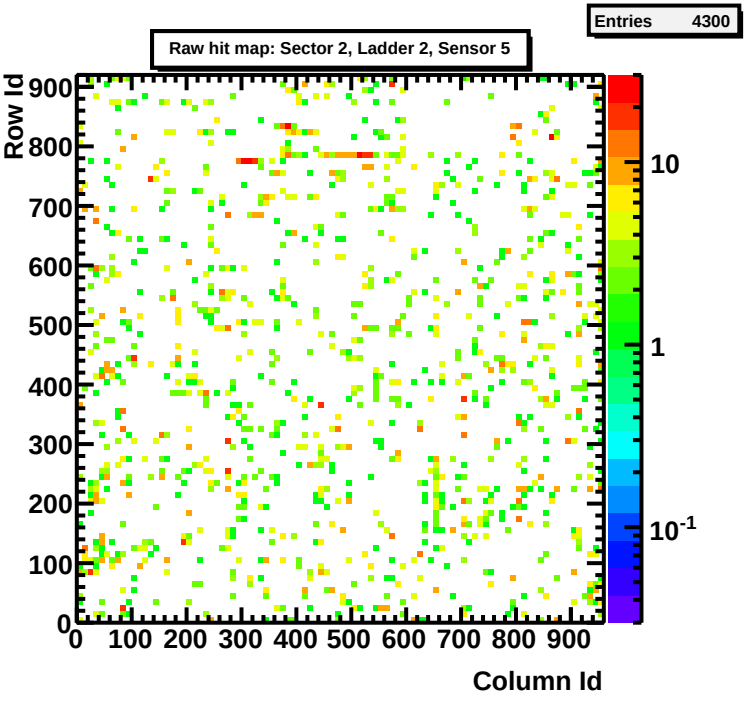

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300

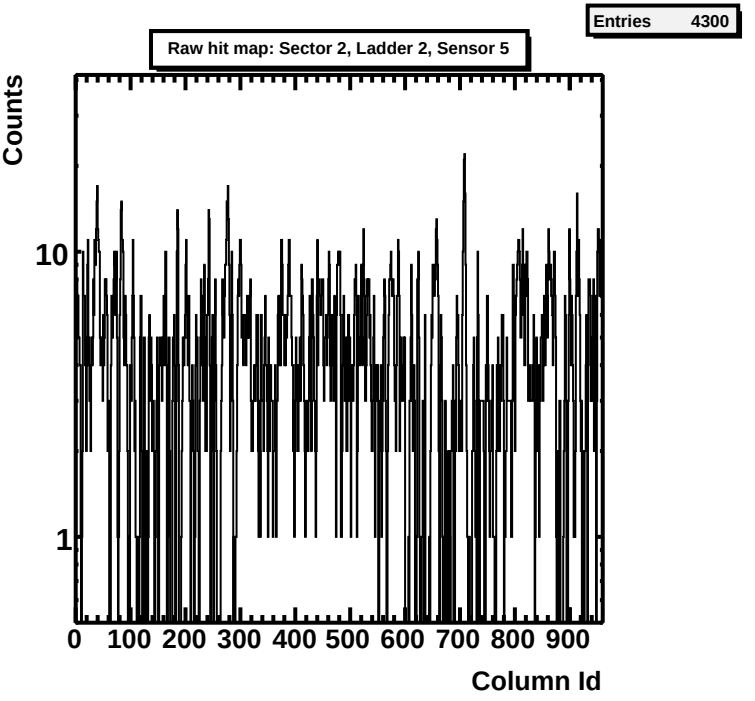

Entries 4278
Raw hit map: Sector 2, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

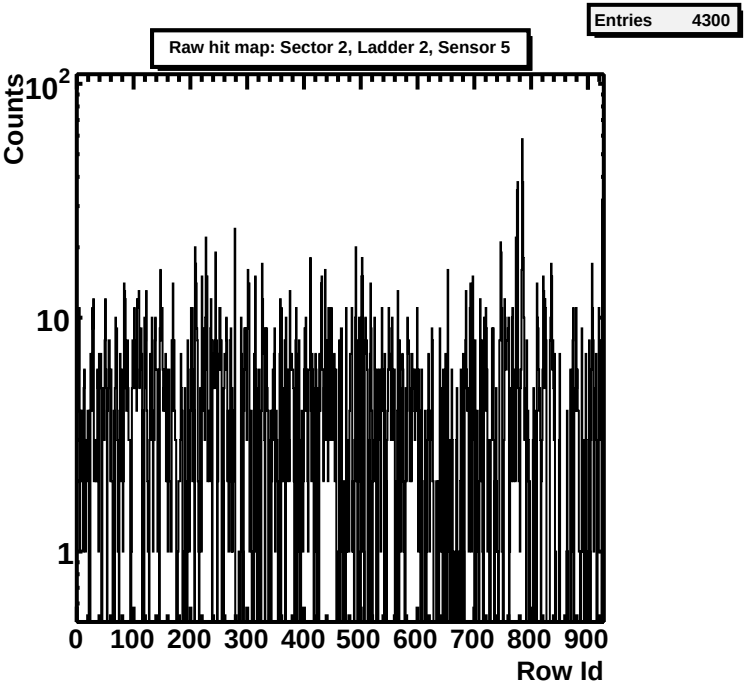

Entries 4278
Raw hit map: Sector 2, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

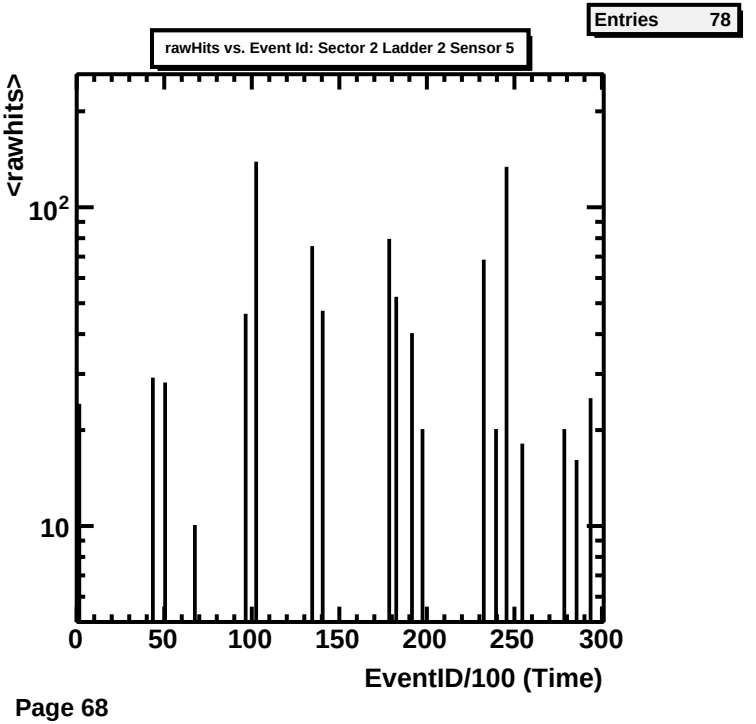

Entries 4278
Raw hit map: Sector 2, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

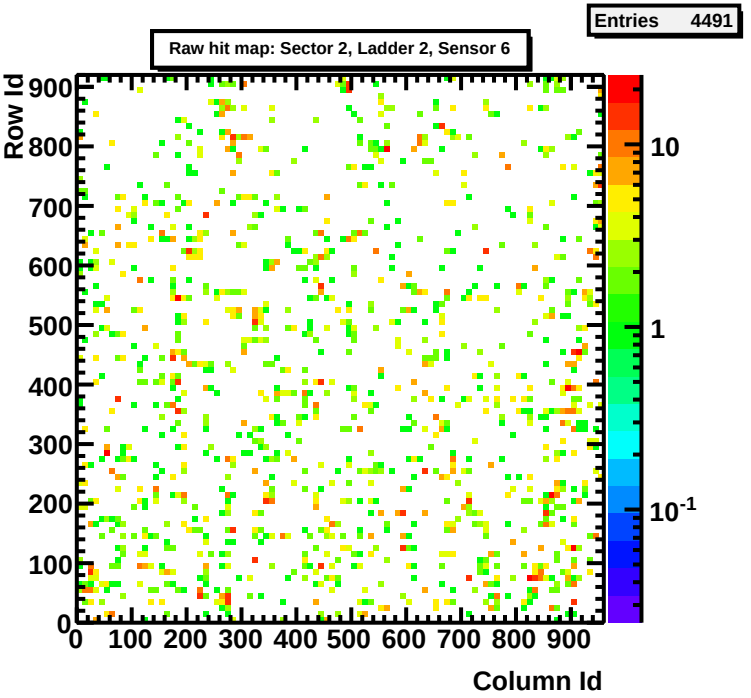

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

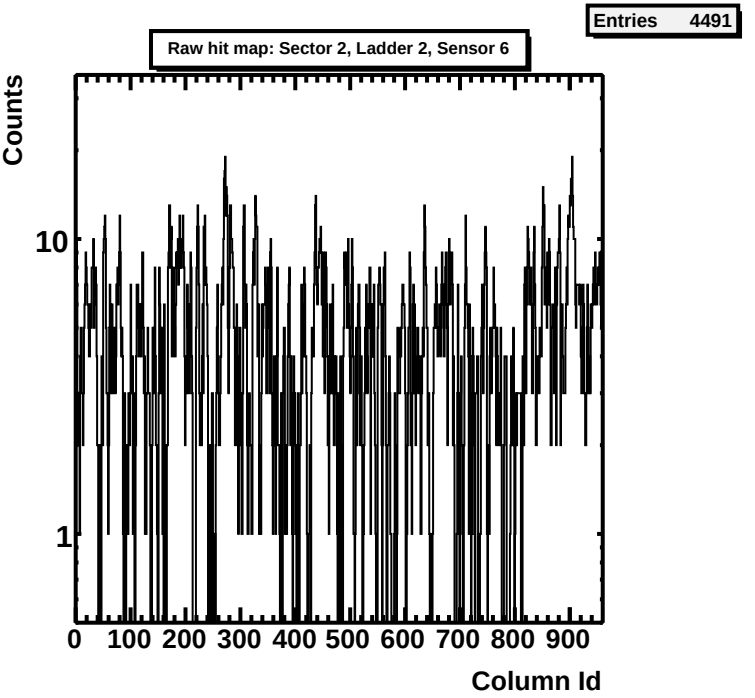

Entries 4300
Raw hit map: Sector 2, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

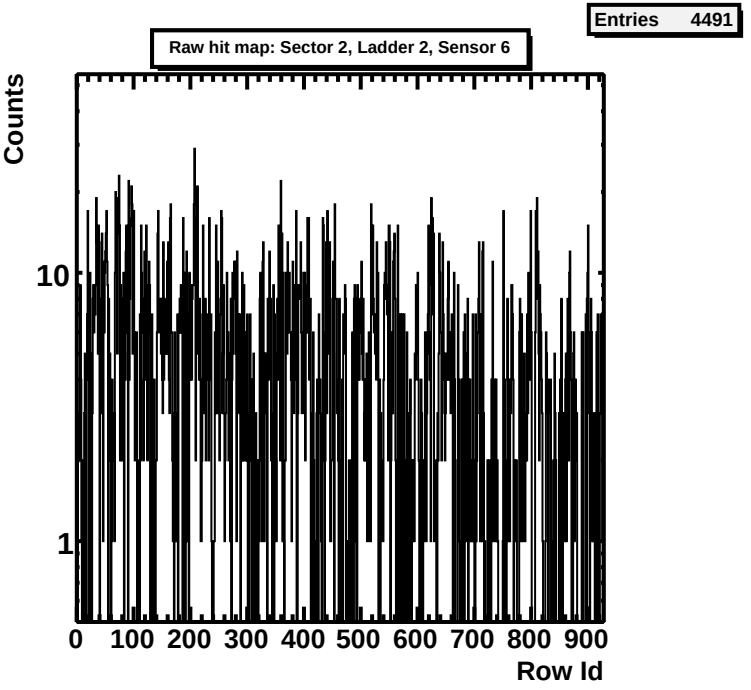

Entries 4300
Raw hit map: Sector 2, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

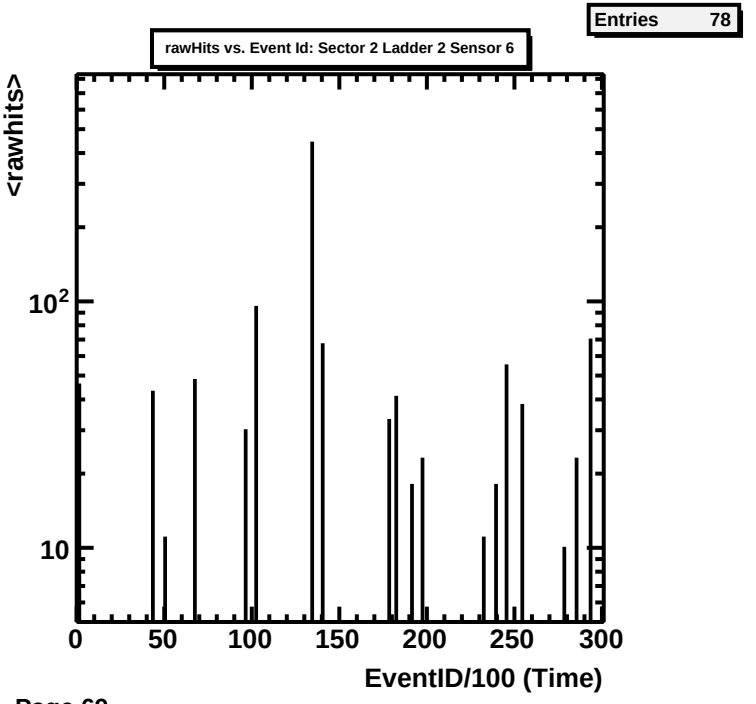

Entries 4300
Raw hit map: Sector 2, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

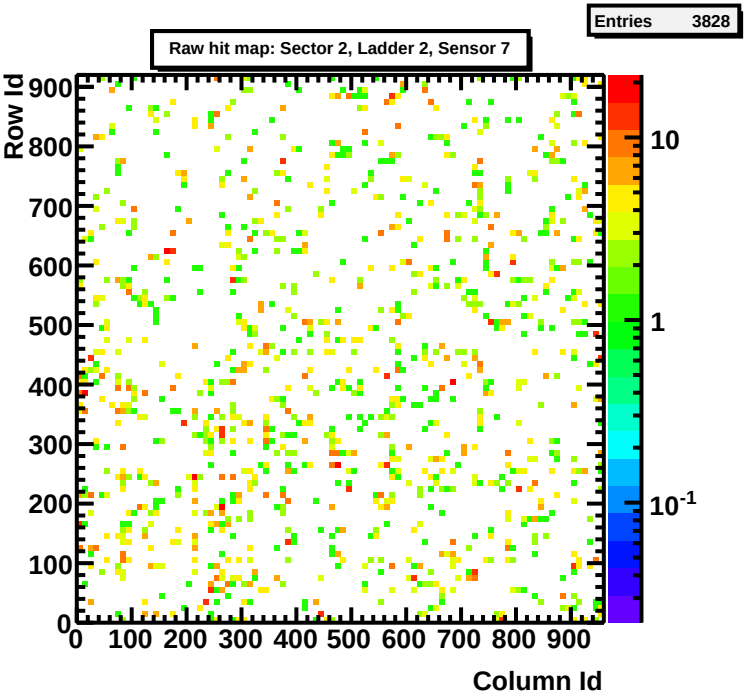

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

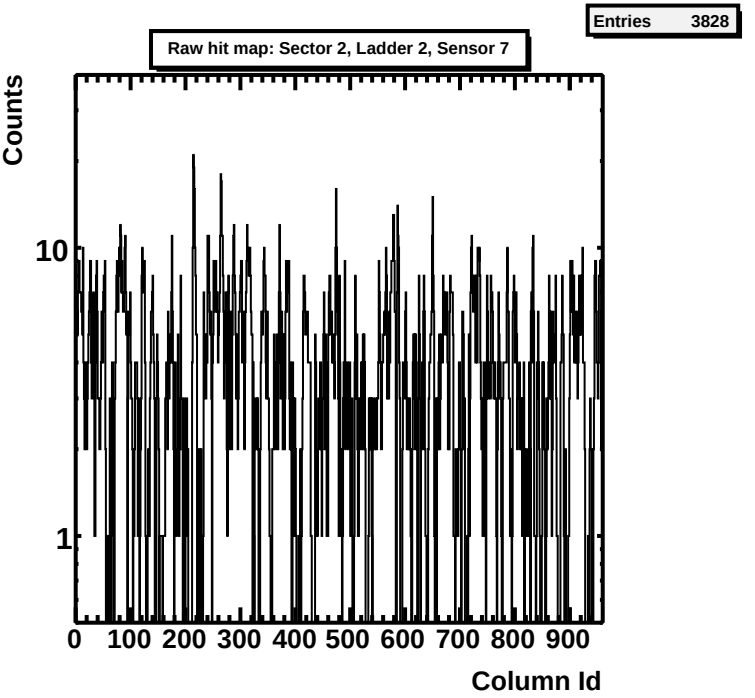

Entries 4491
Raw hit map: Sector 2, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

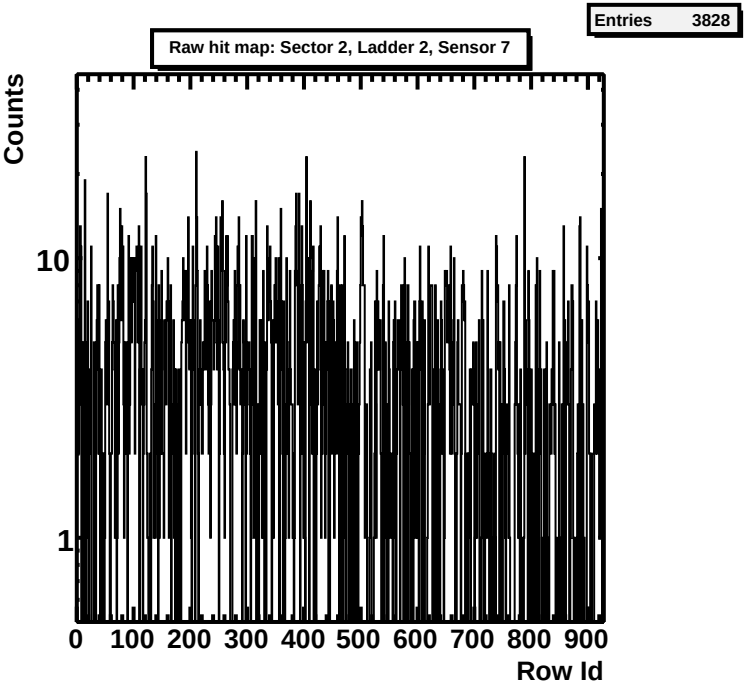

Entries 4491
Raw hit map: Sector 2, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

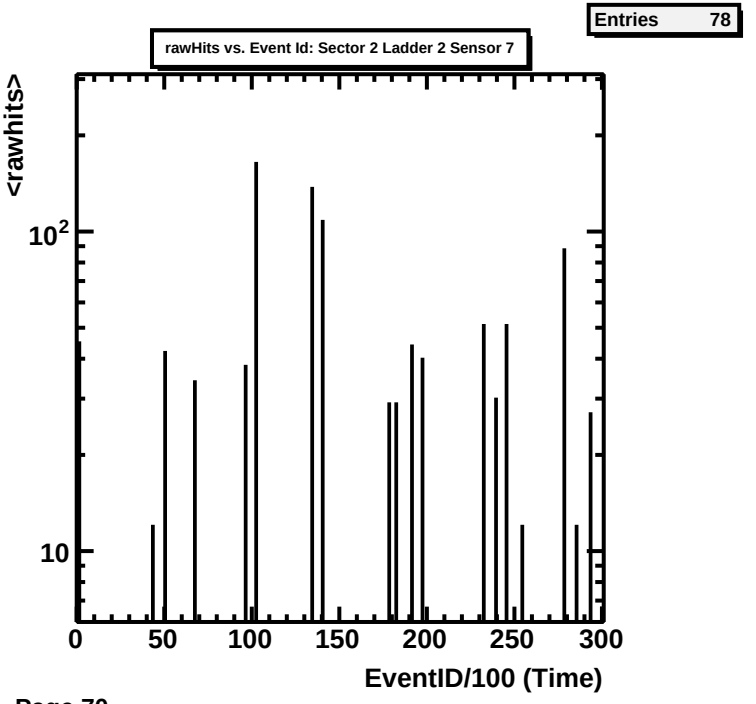

Entries 4491
Raw hit map: Sector 2, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

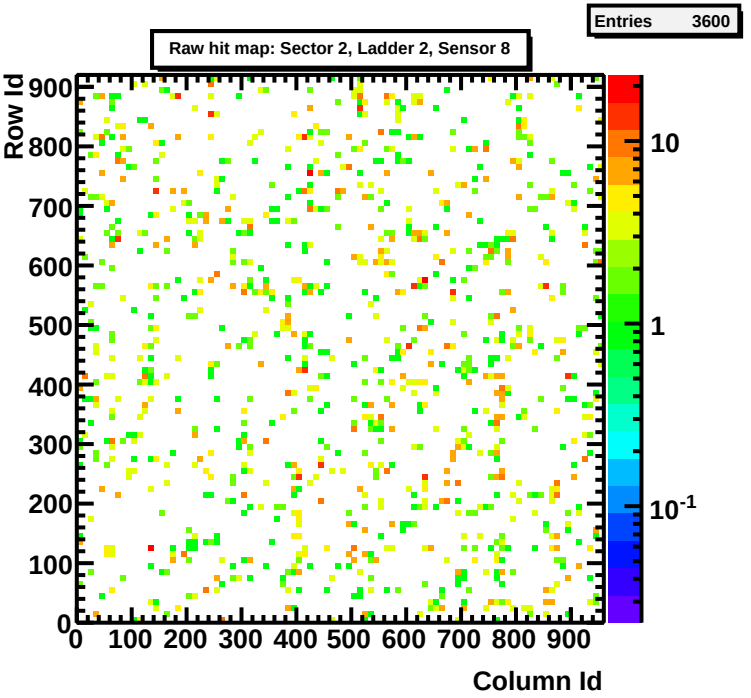

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

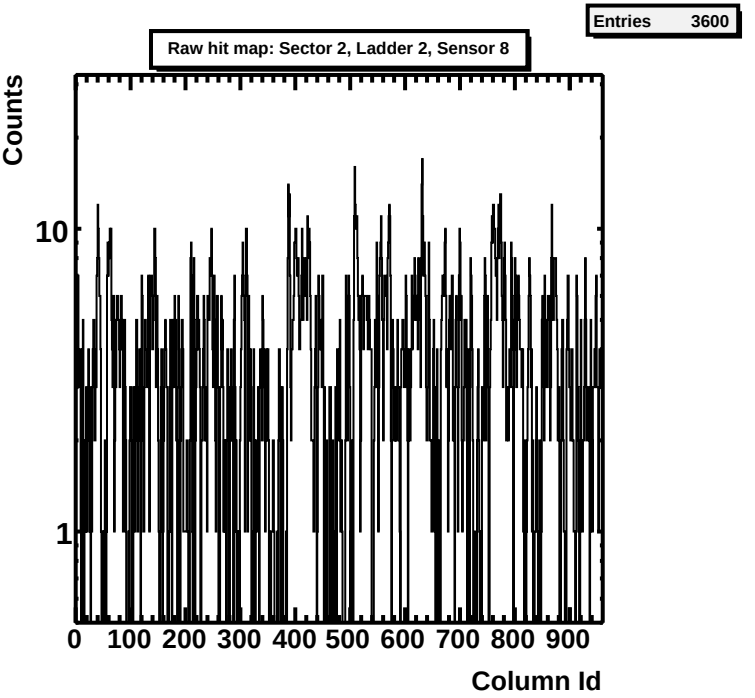

Entries 3828
Raw hit map: Sector 2, Ladder 2, Sensor 7
Row Id
Column Id

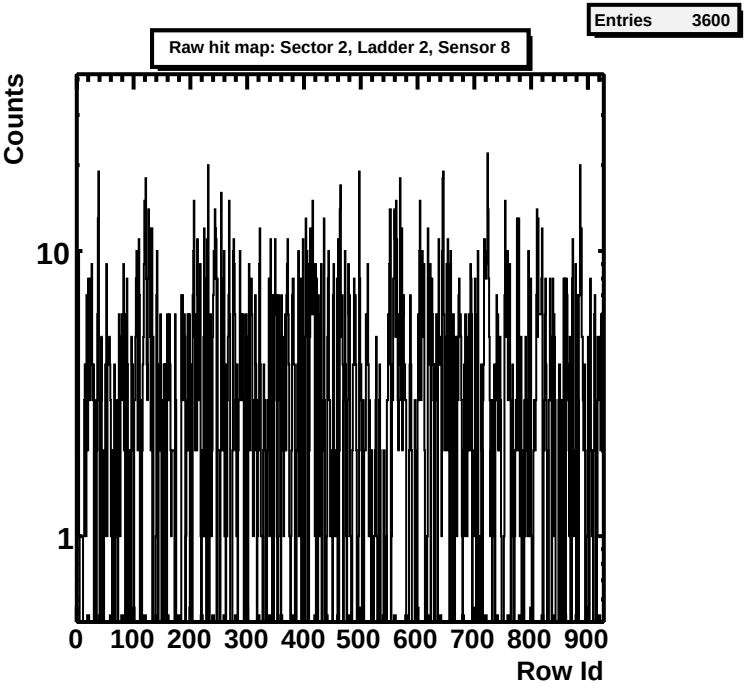

Entries 3828
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Column Id

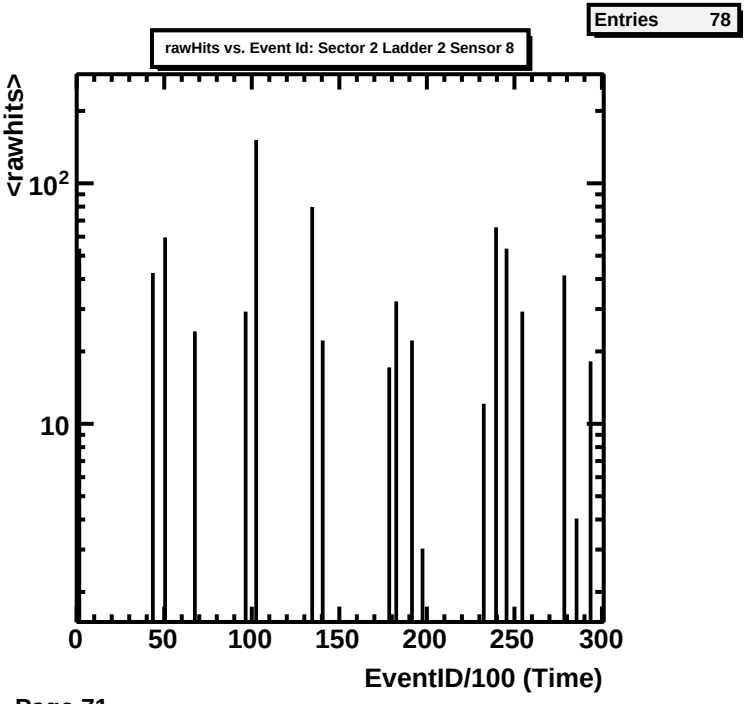

Entries 3828
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Row Id

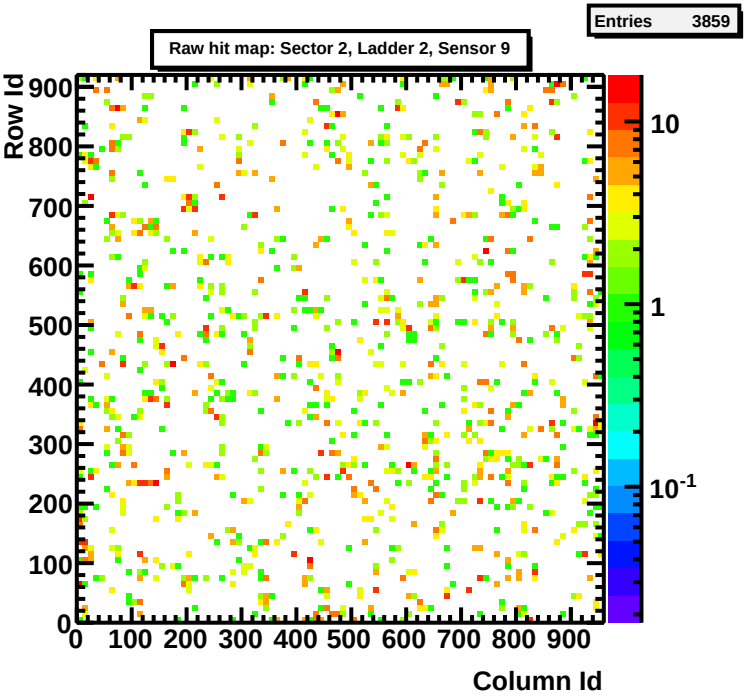

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

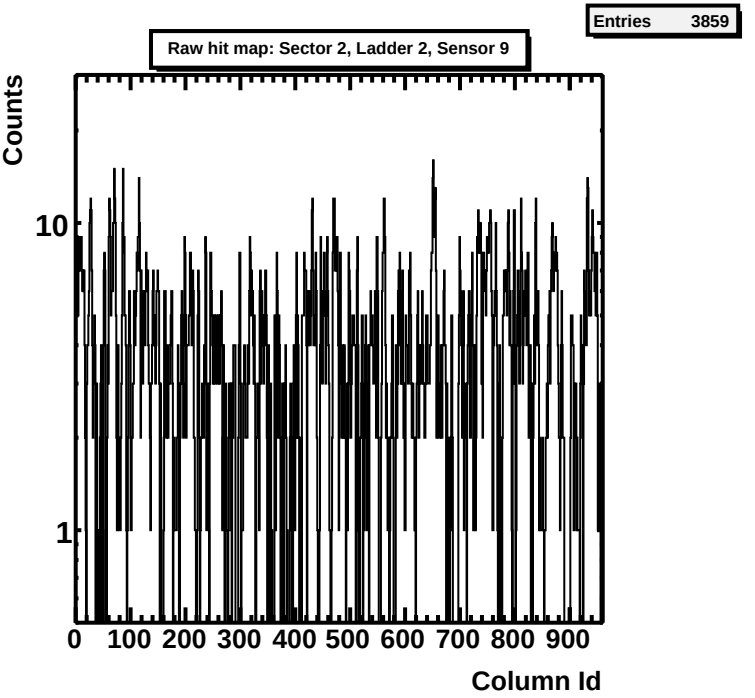

Entries 3600
Raw hit map: Sector 2, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

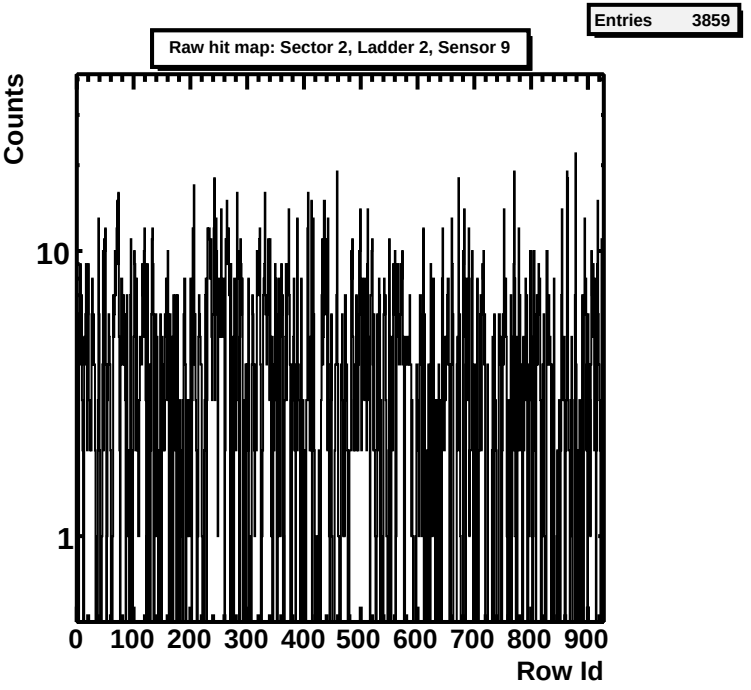

Entries 3600
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

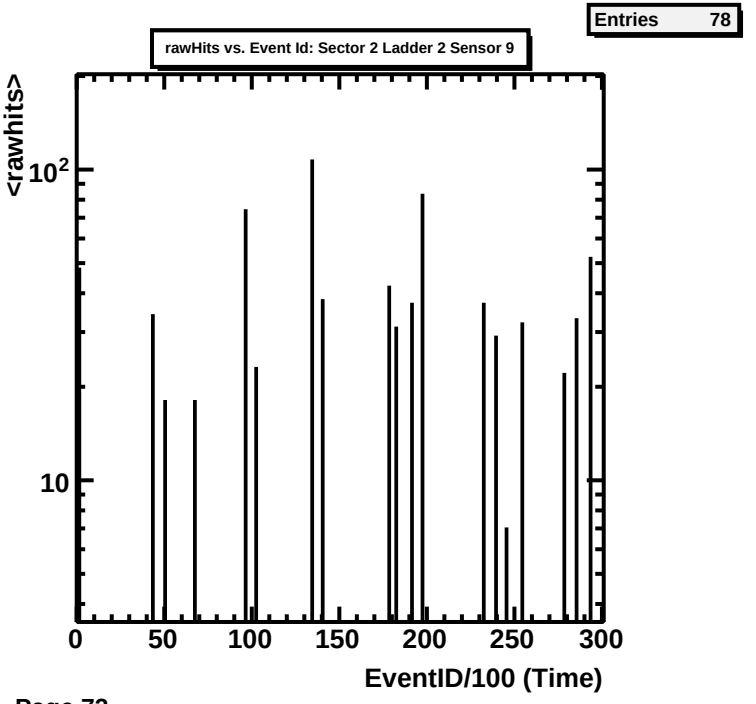

Entries 3600
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

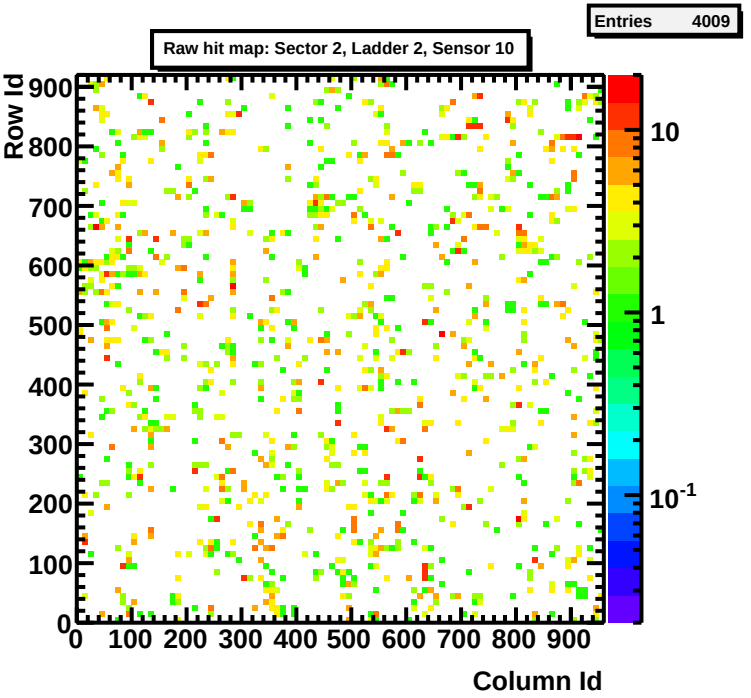

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

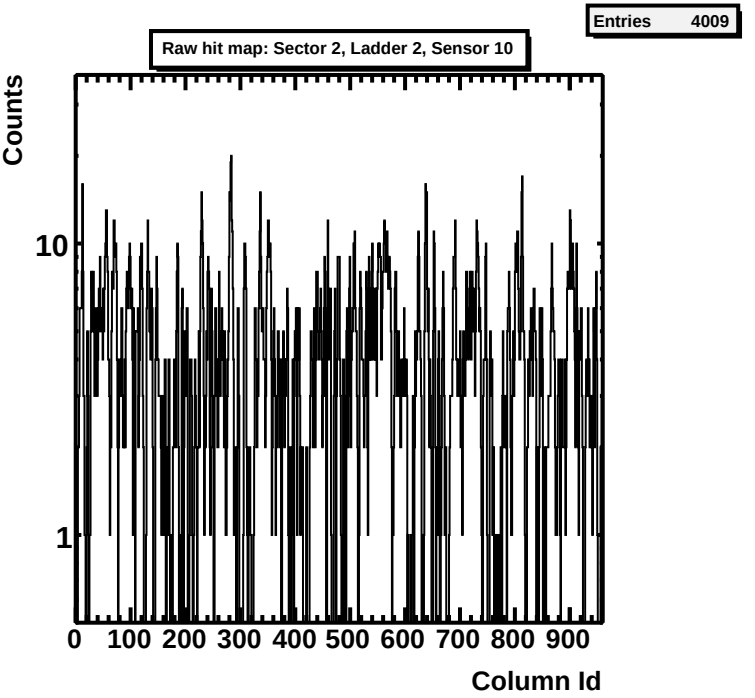

Entries 3859
Raw hit map: Sector 2, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

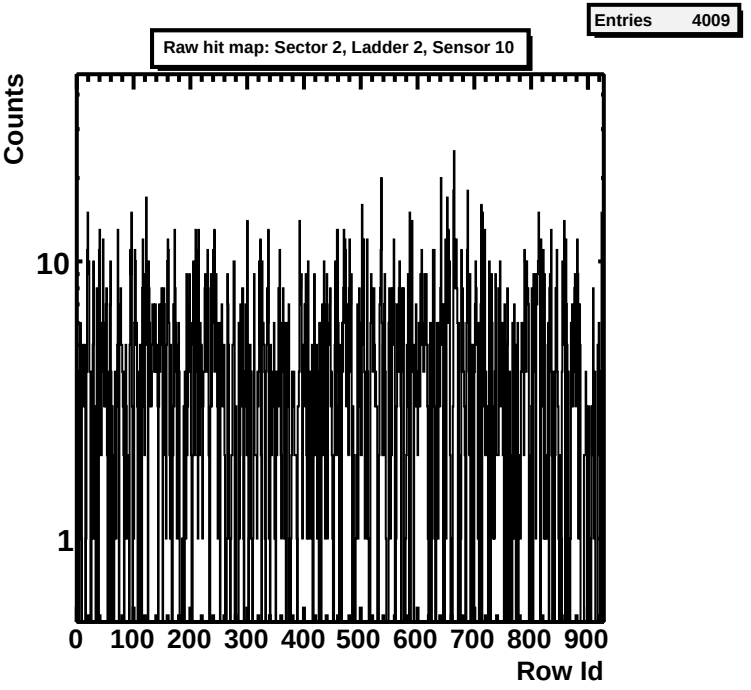

Entries 3859
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

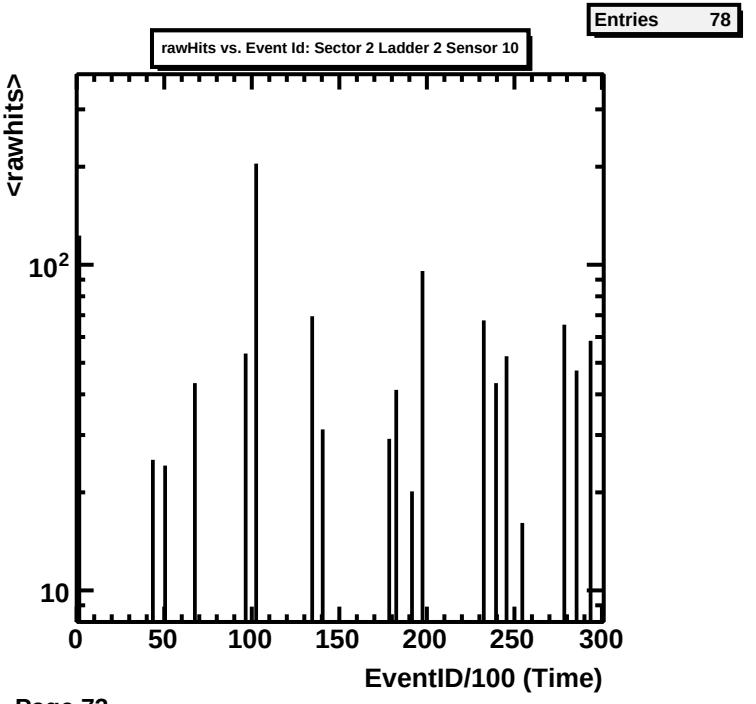

Entries 3859
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

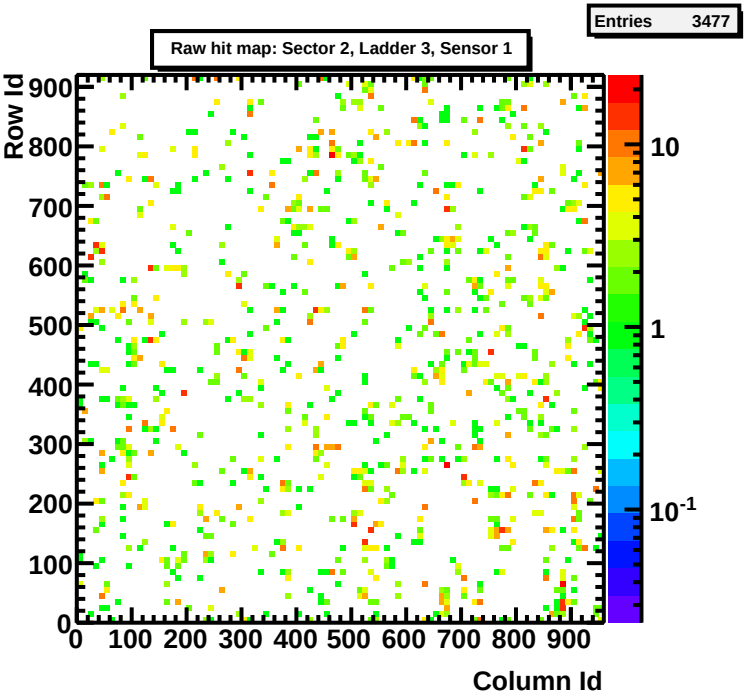

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

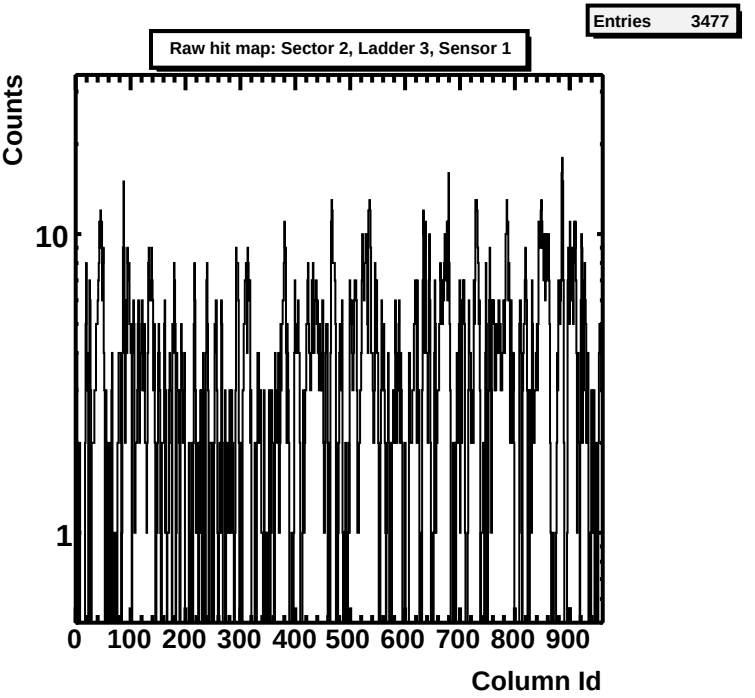

Entries 4009
Raw hit map: Sector 2, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

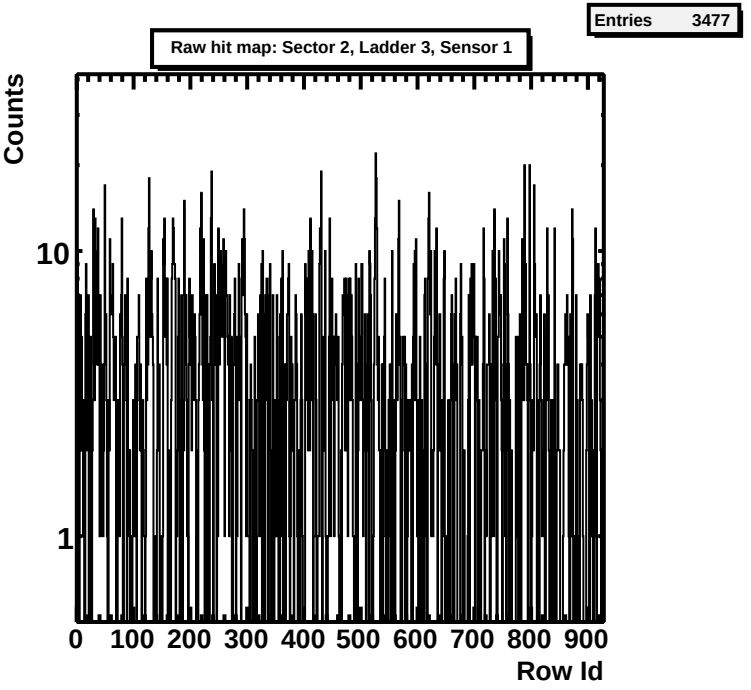

Entries 4009
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

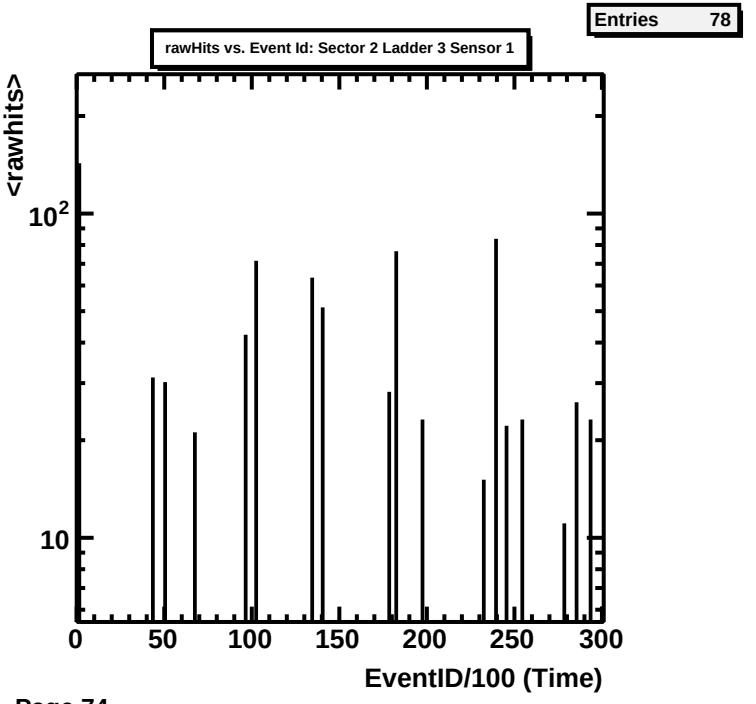

Entries 4009
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

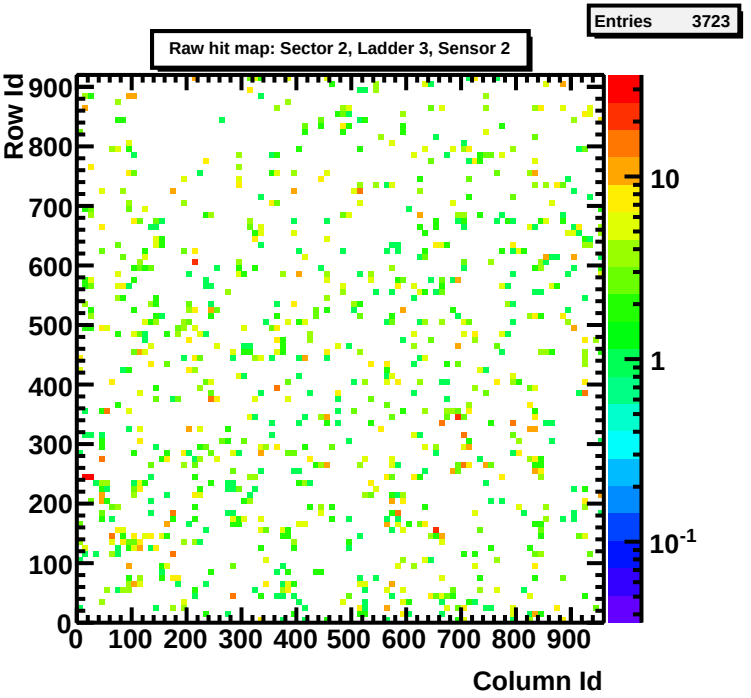

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

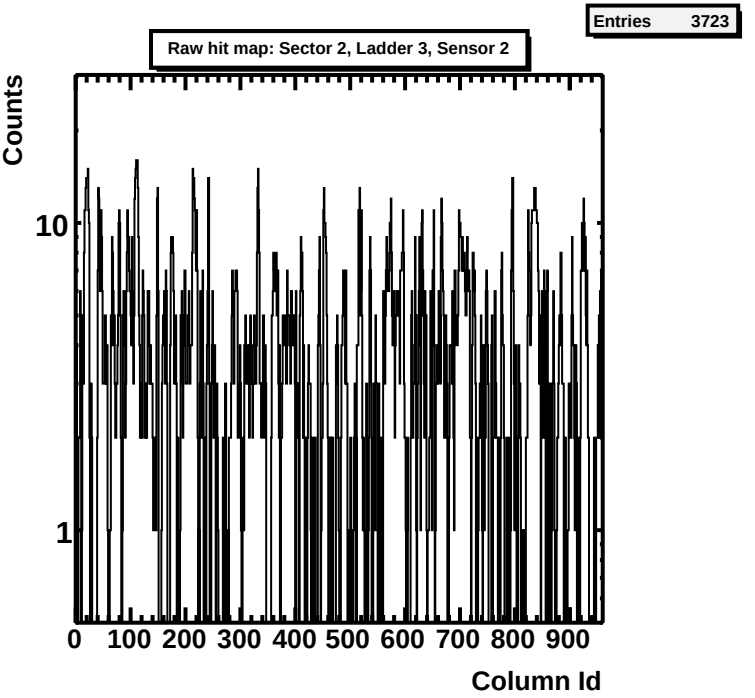

Entries 3477
Raw hit map: Sector 2, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

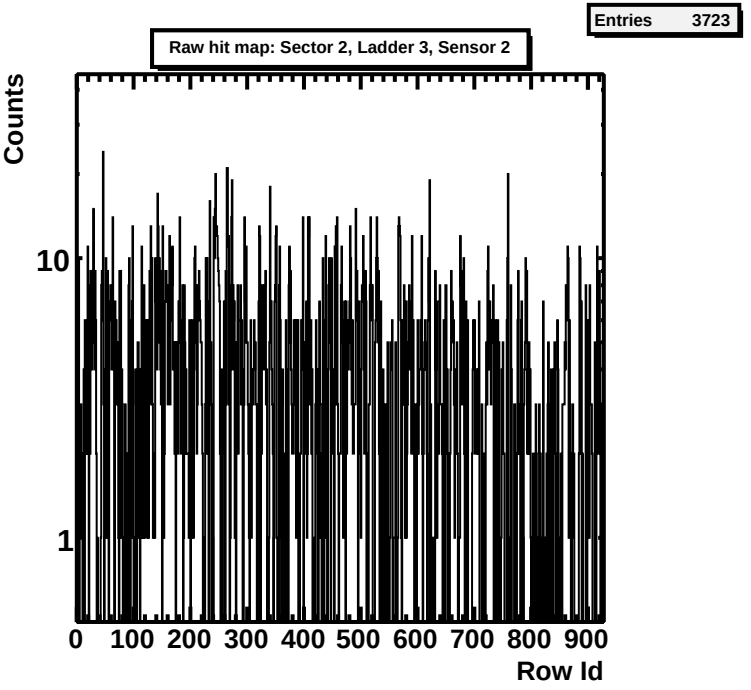

Entries 3477
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

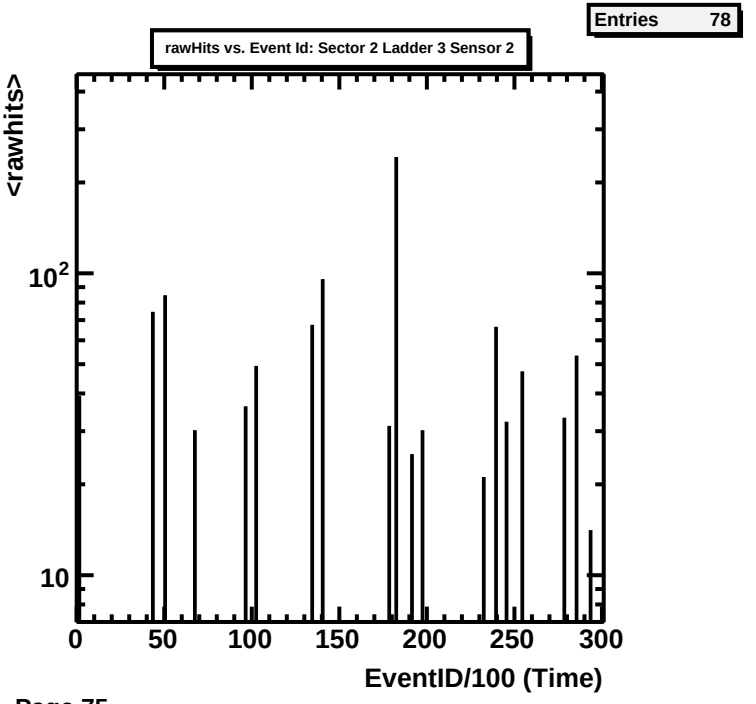

Entries 3477
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

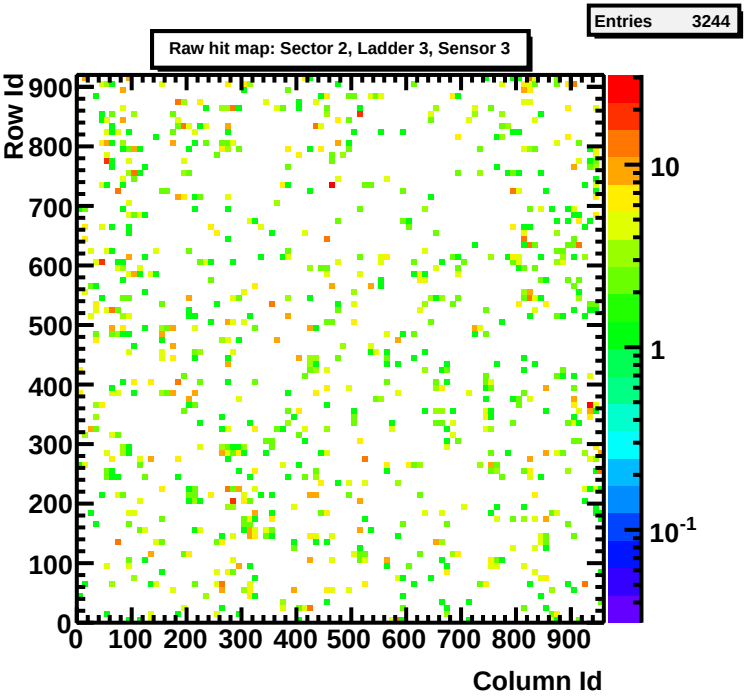

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

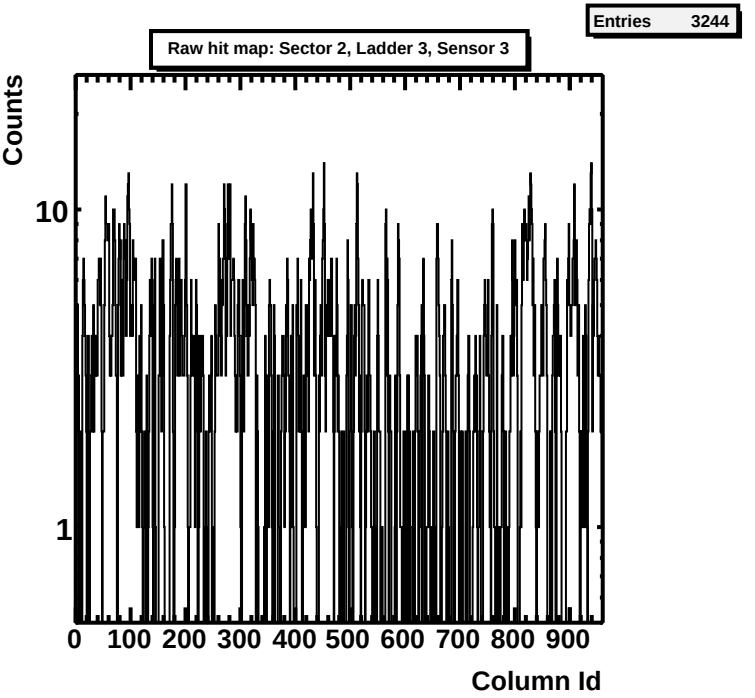

Entries 3723
Raw hit map: Sector 2, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

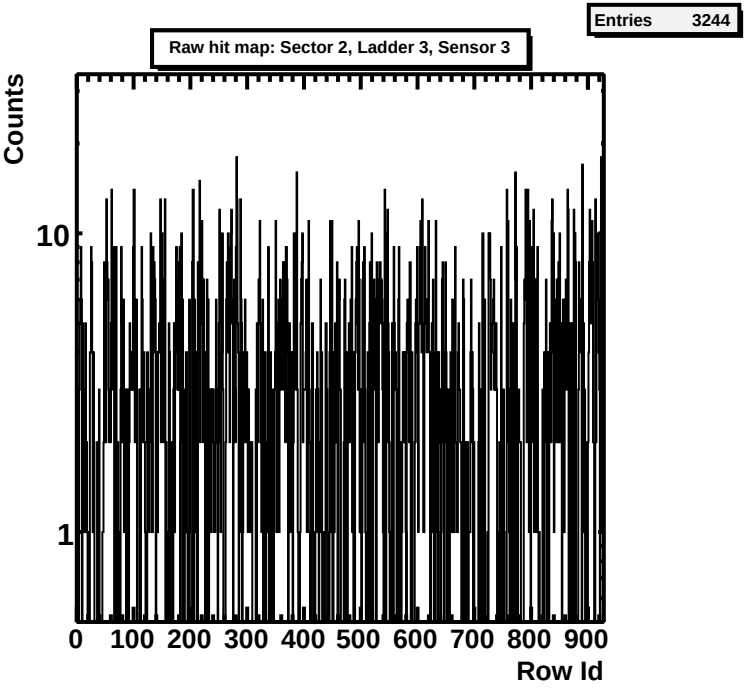

Entries 3723
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

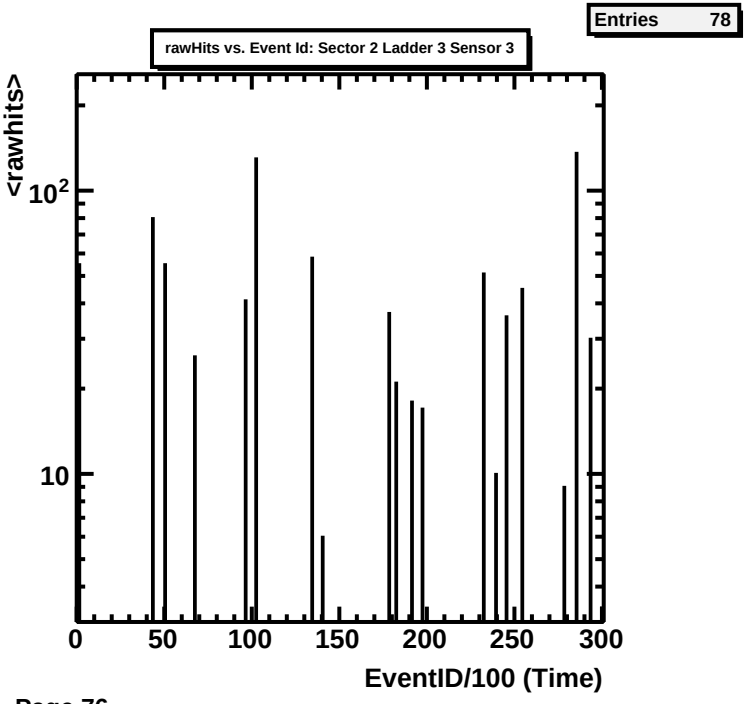

Entries 3723
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

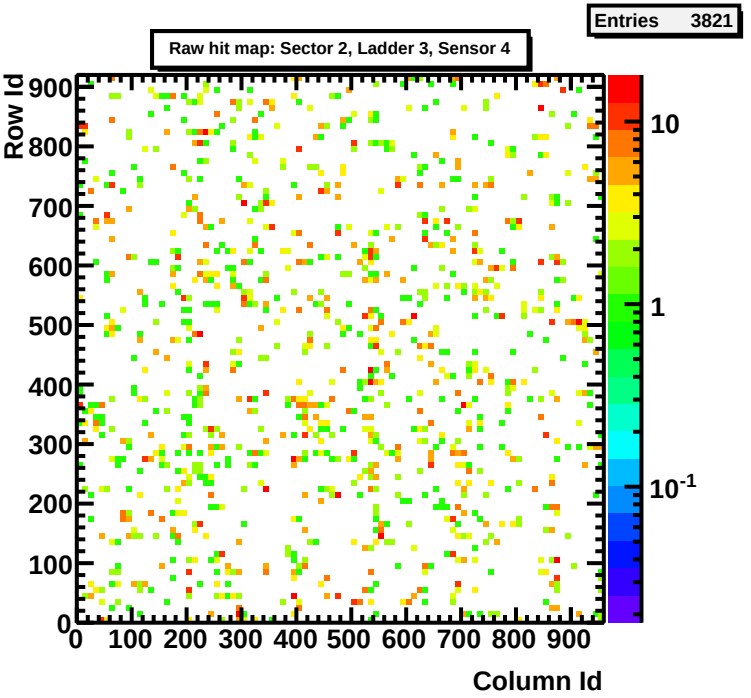

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

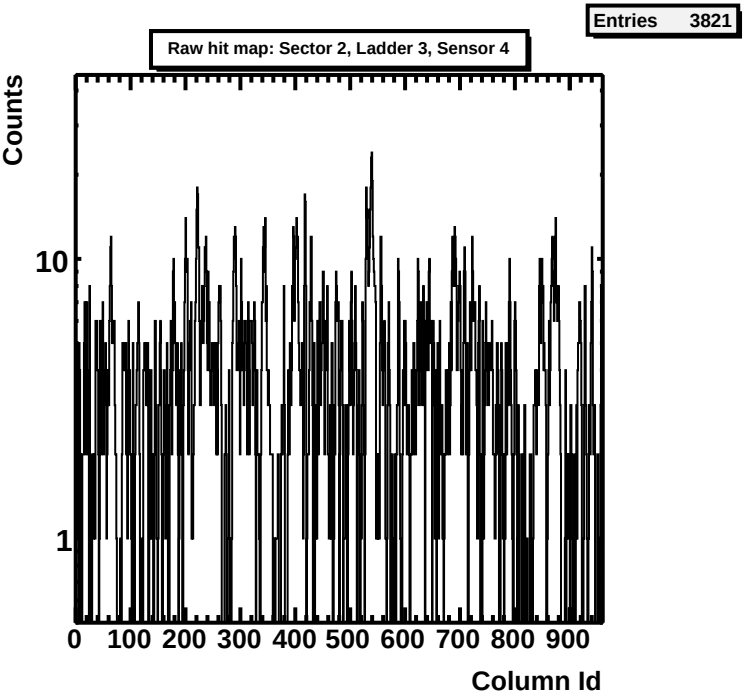

Entries 3244
Raw hit map: Sector 2, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

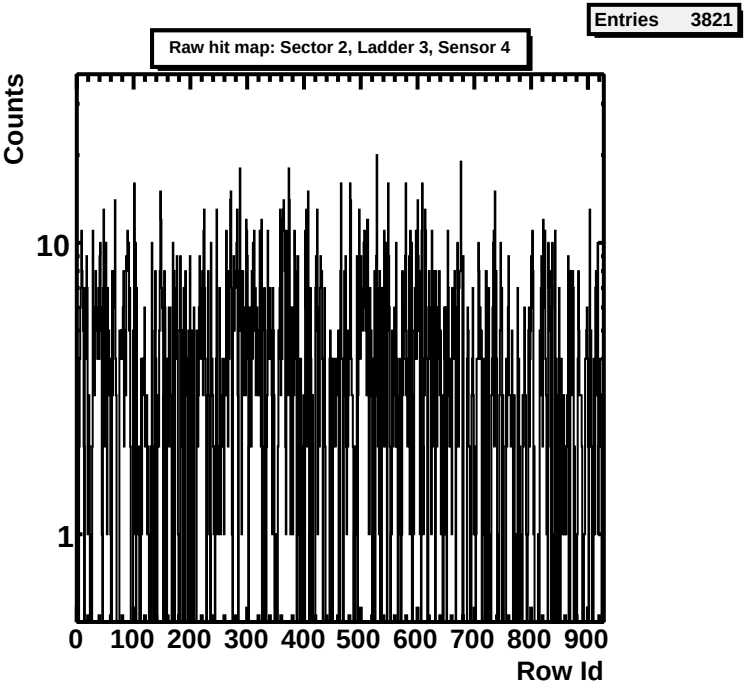

Entries 3244
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

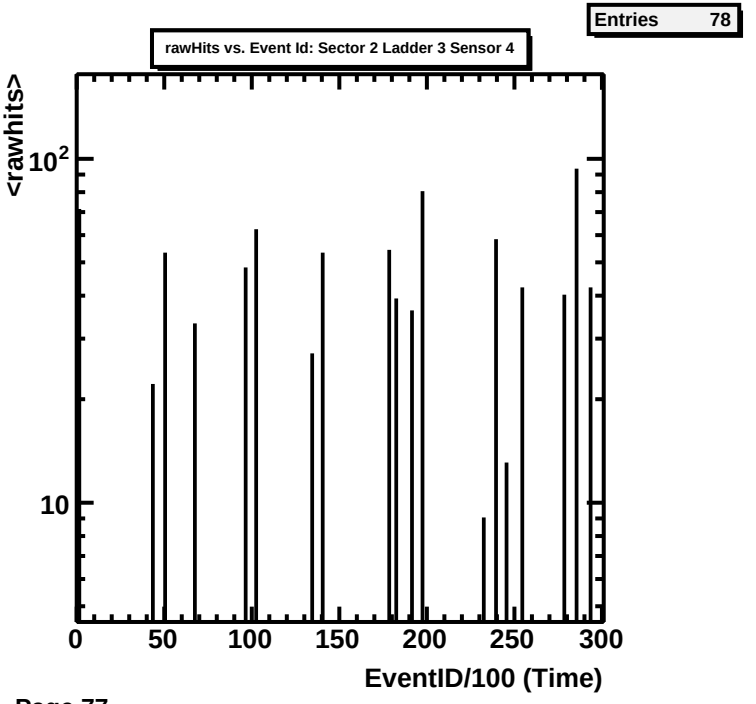

Entries 3244
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

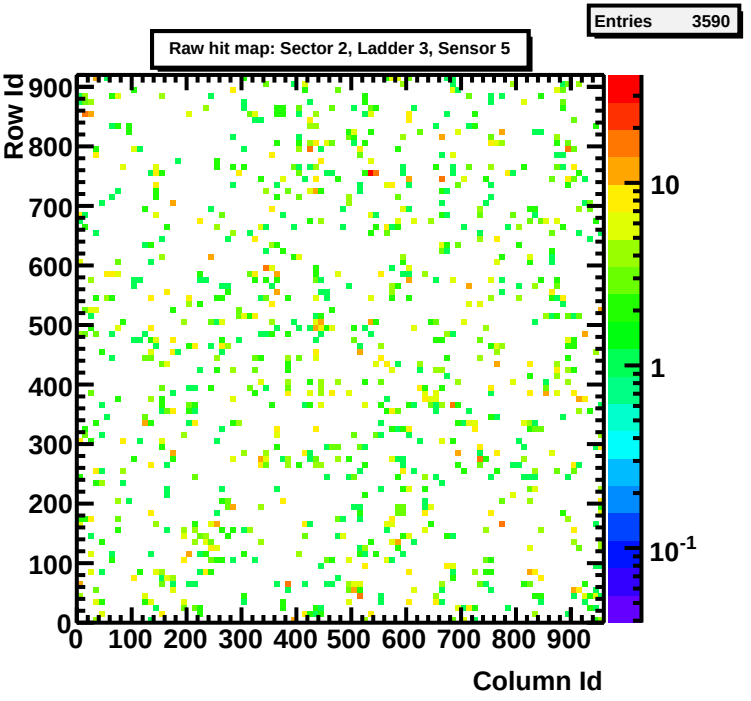

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

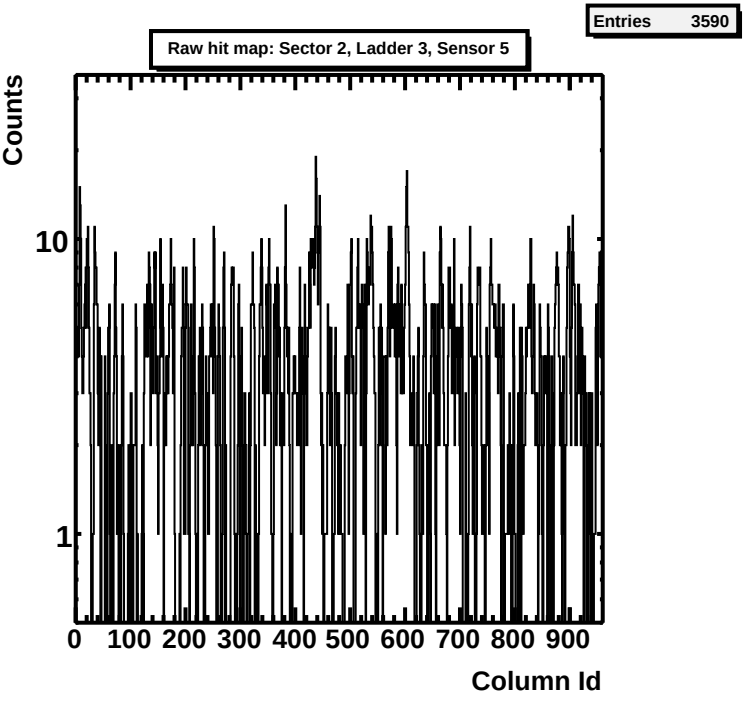

Entries 3821
Raw hit map: Sector 2, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

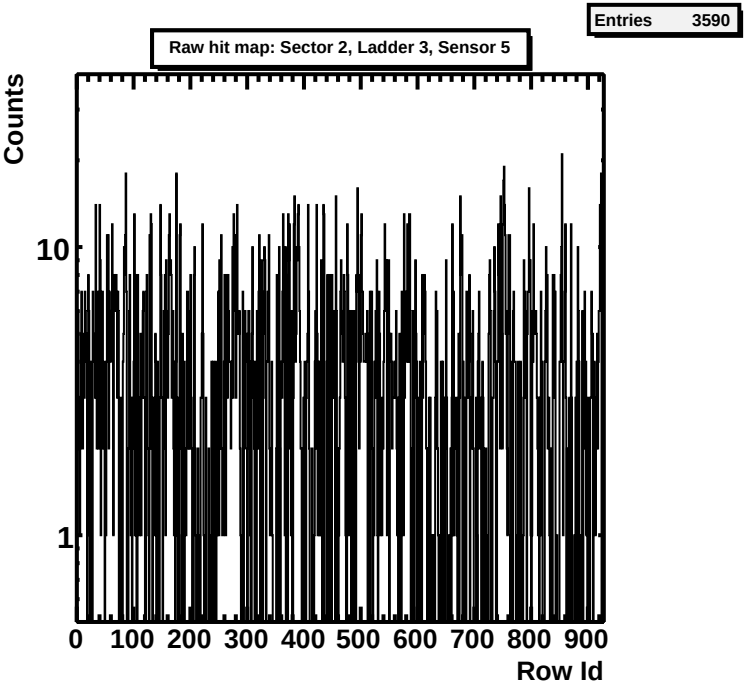

Entries 3821
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

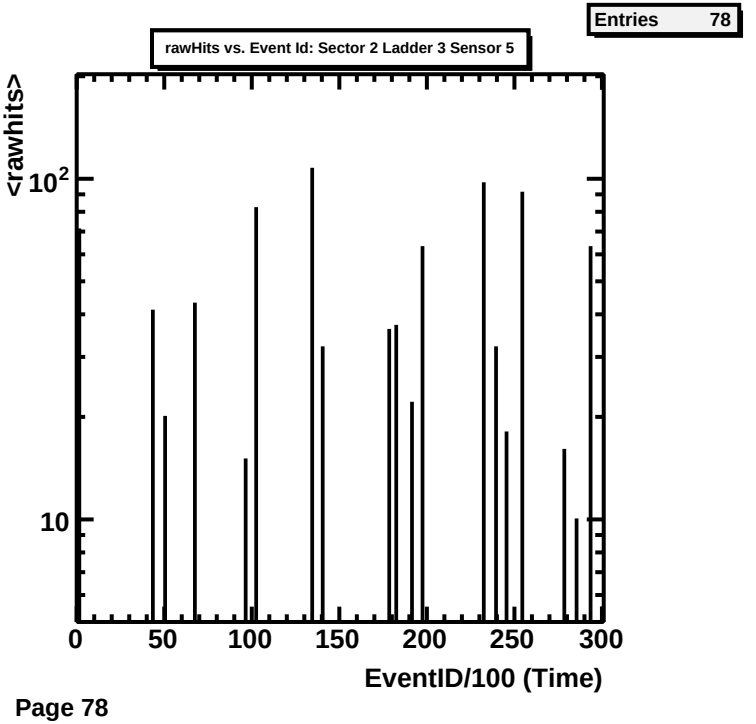

Entries 3821
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

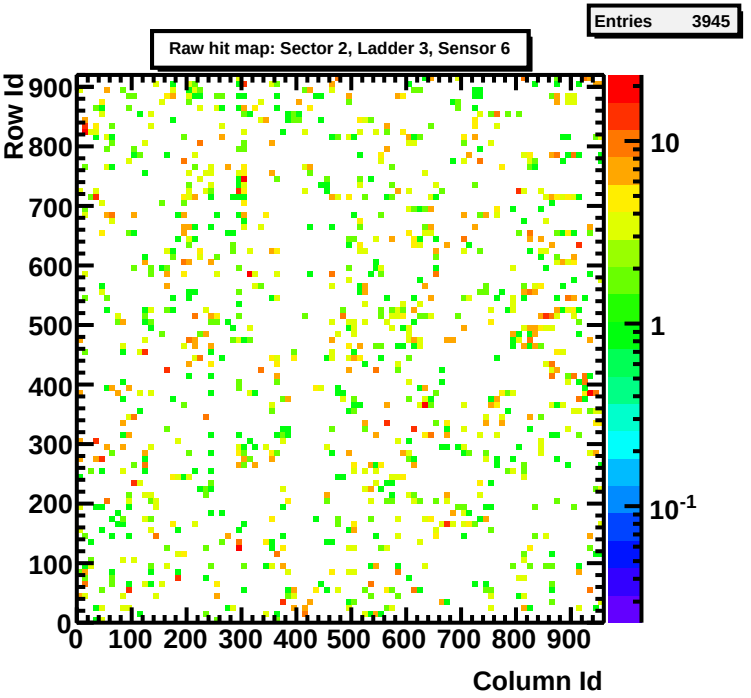

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 4
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

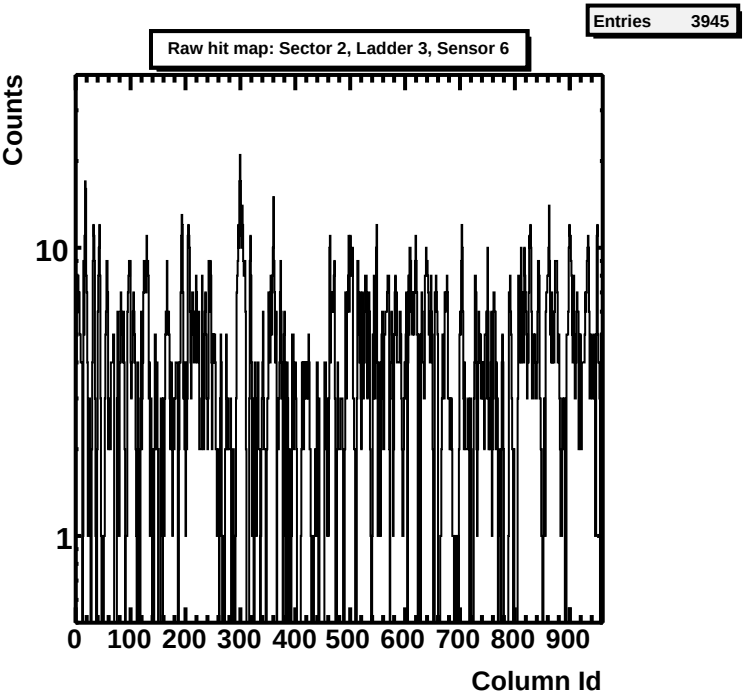

Entries 3590
Raw hit map: Sector 2, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

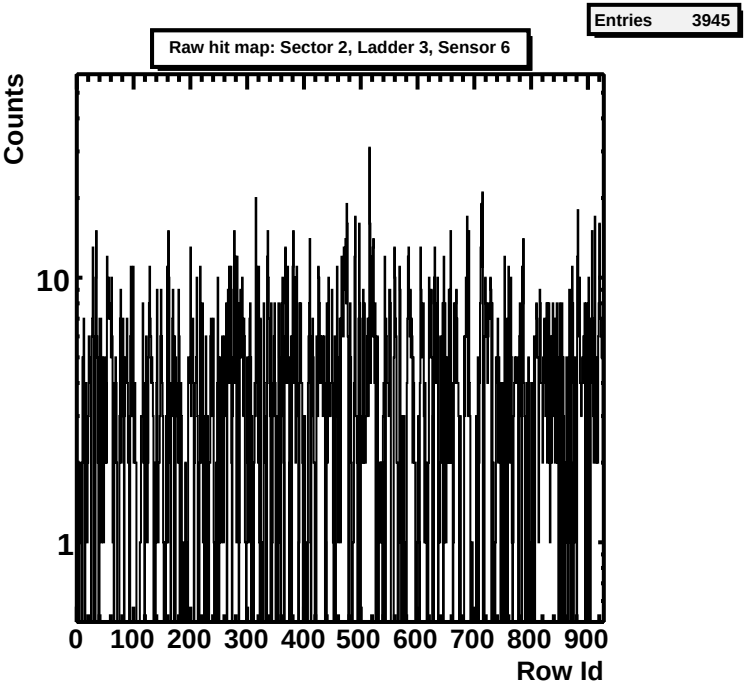

Entries 3590
Raw hit map: Sector 2, Ladder 3, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

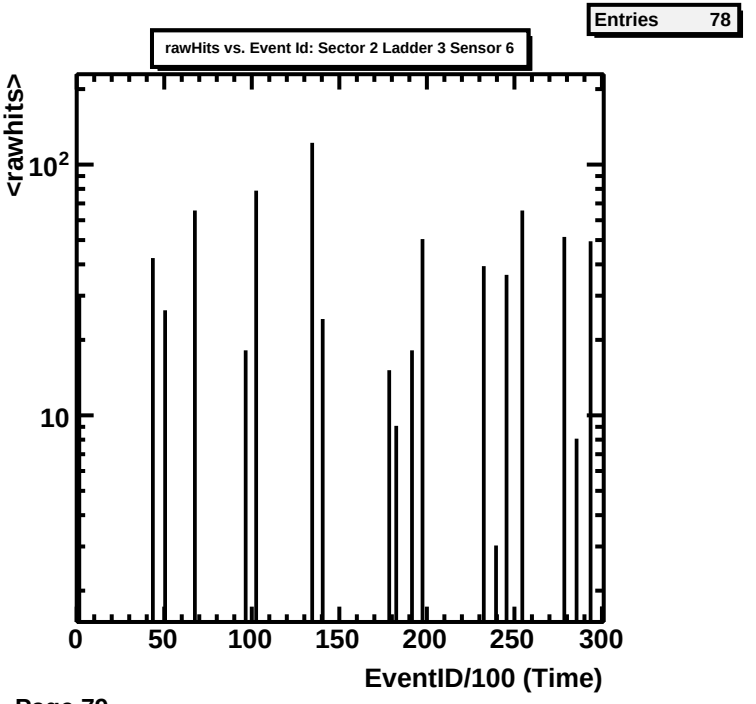

Entries 3590
Raw hit map: Sector 2, Ladder 3, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

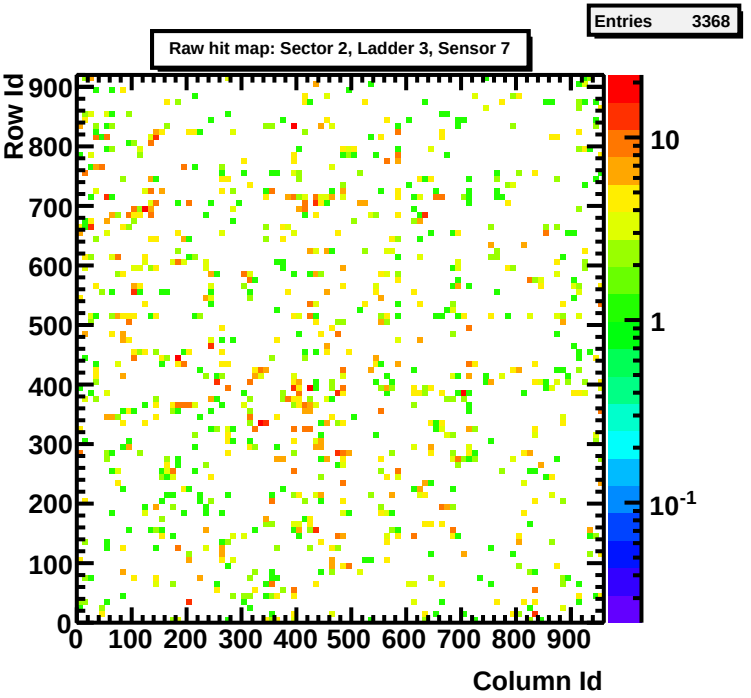

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

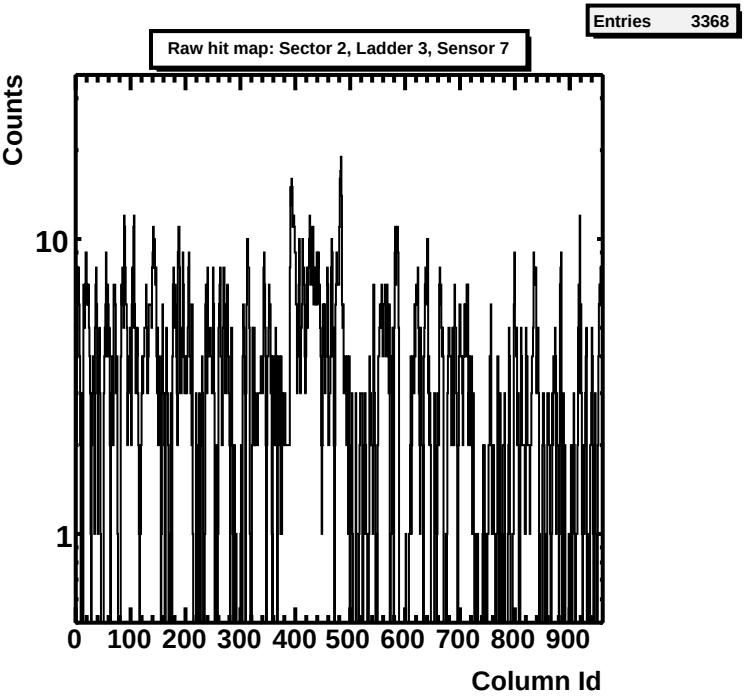

Entries 3945
Raw hit map: Sector 2, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

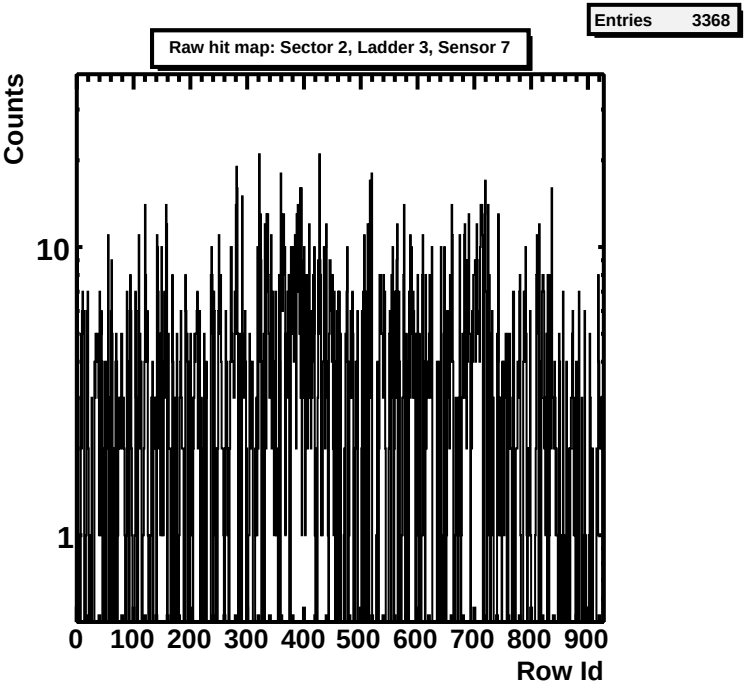

Entries 3945
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

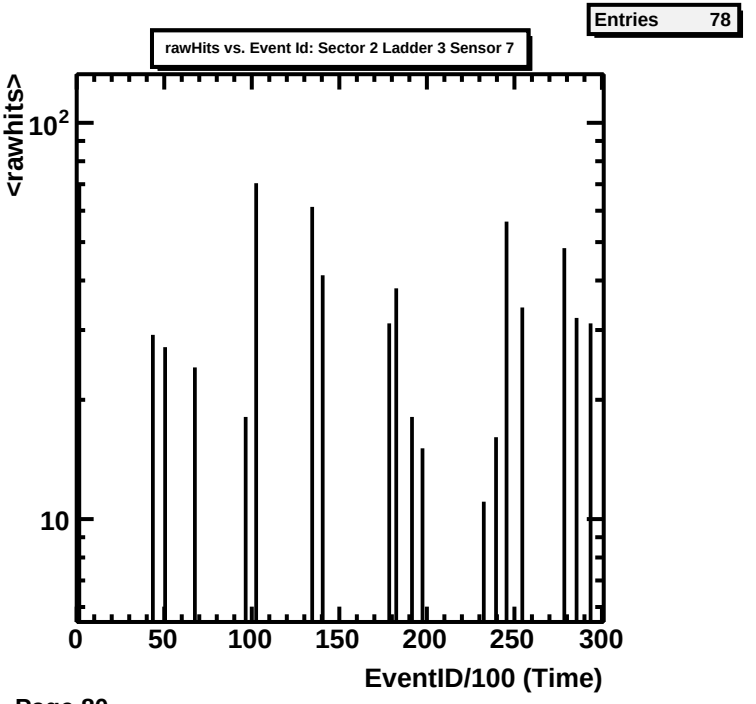

Entries 3945
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

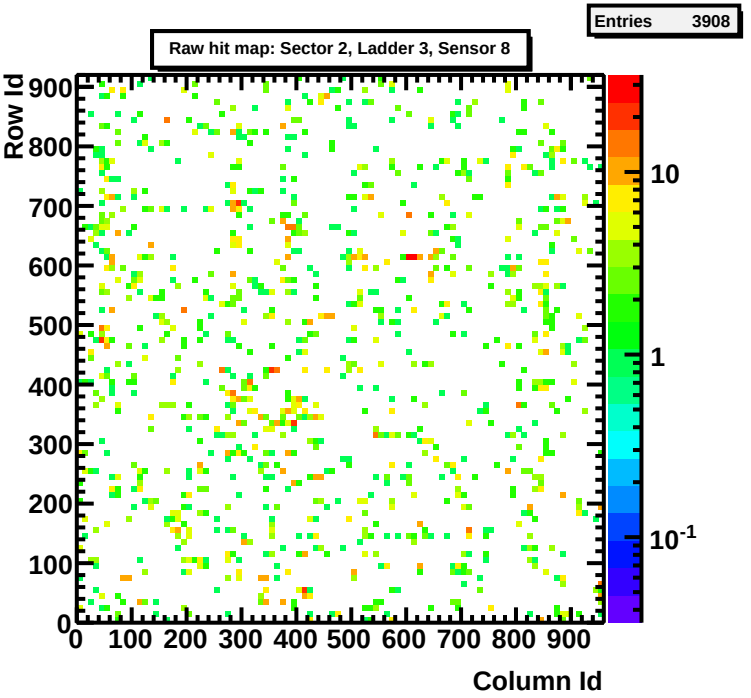

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 6
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

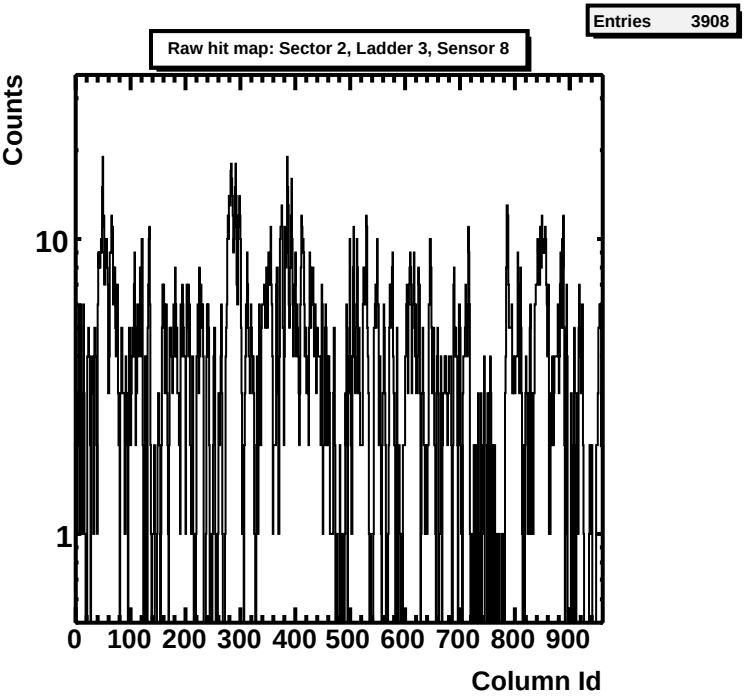

Entries 3368
Raw hit map: Sector 2, Ladder 3, Sensor 7
Row Id
Column Id

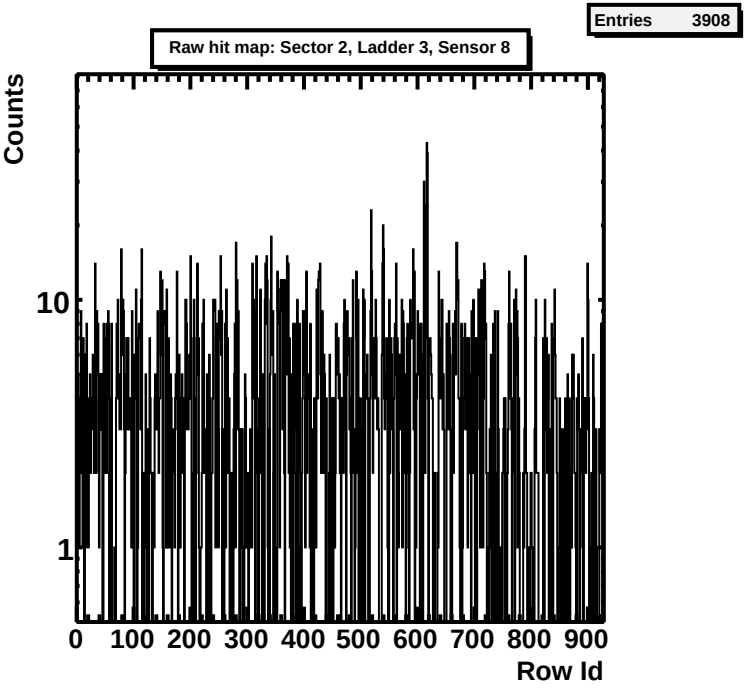

Entries 3368
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Column Id

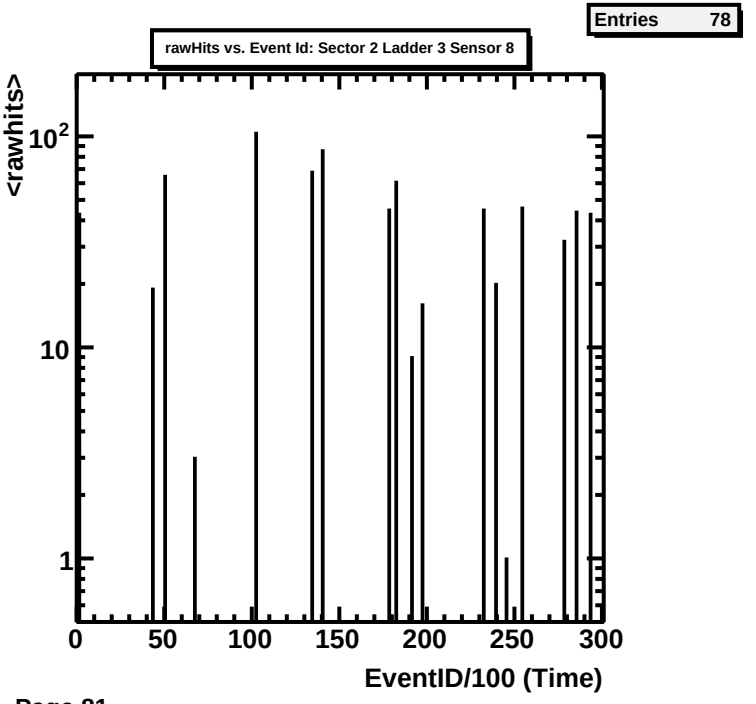

Entries 3368
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Row Id

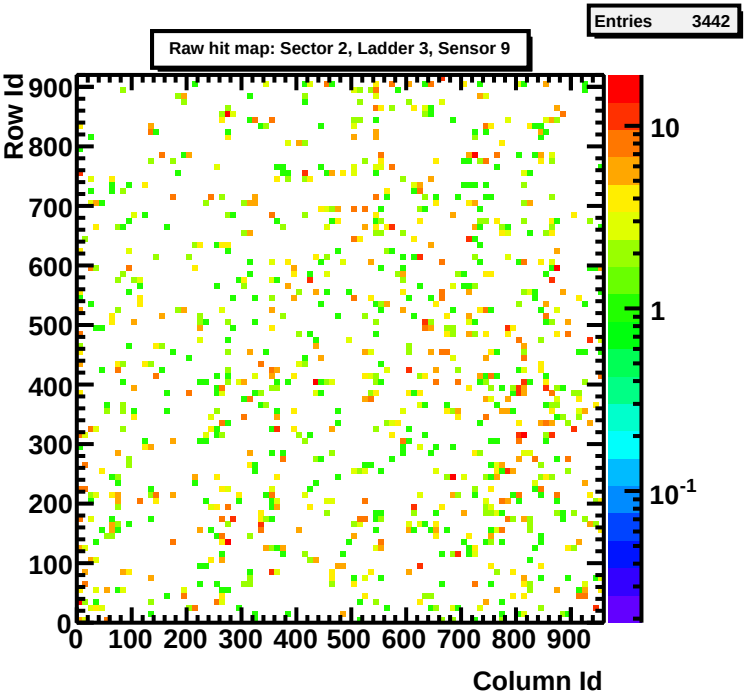

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

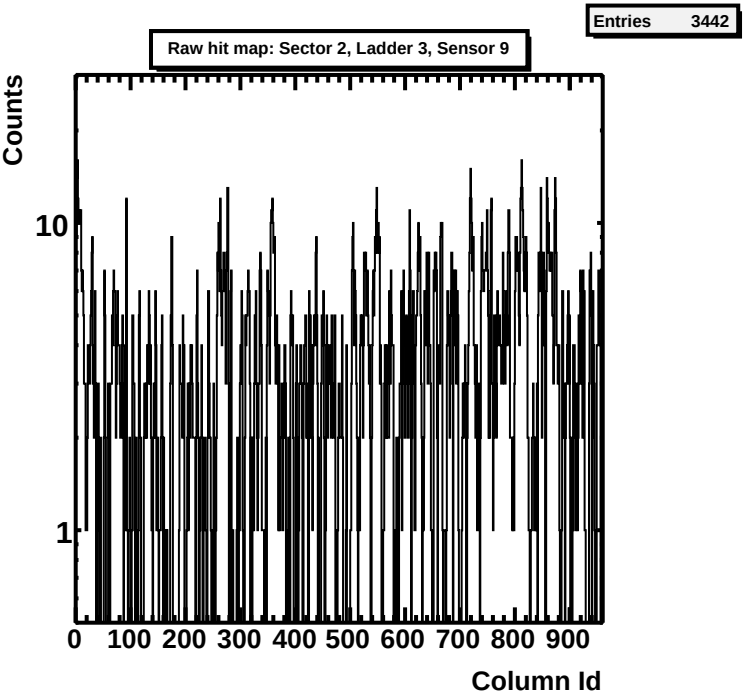

Entries 3908
Raw hit map: Sector 2, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

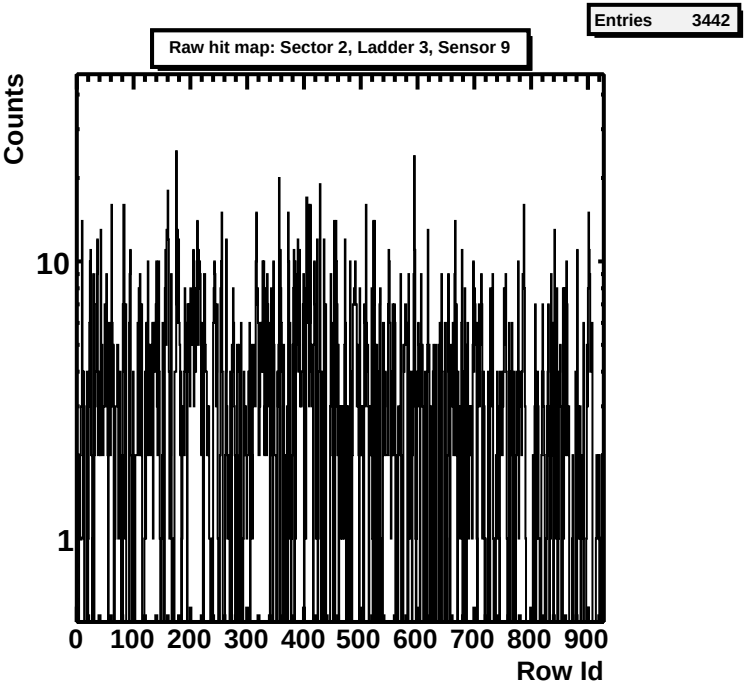

Entries 3908
Raw hit map: Sector 2, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

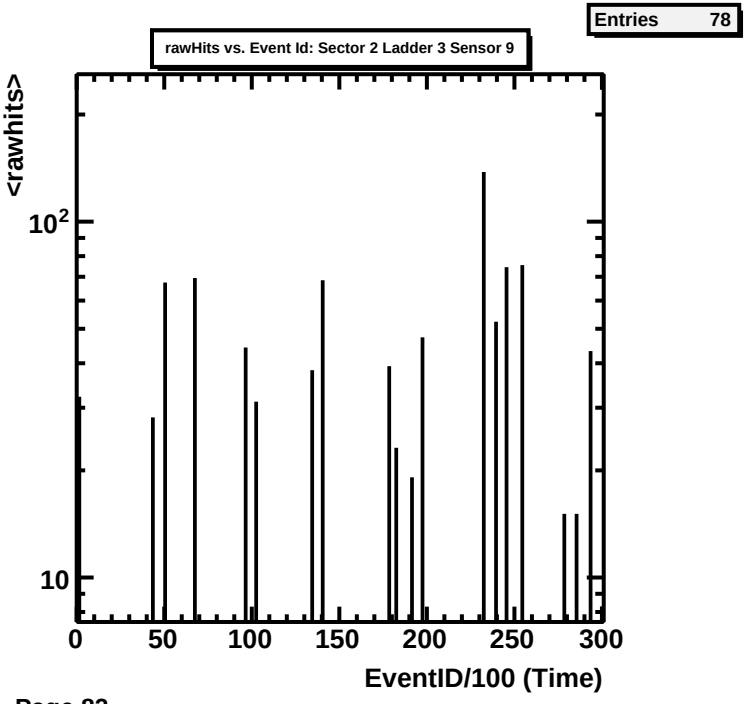

Entries 3908
Raw hit map: Sector 2, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

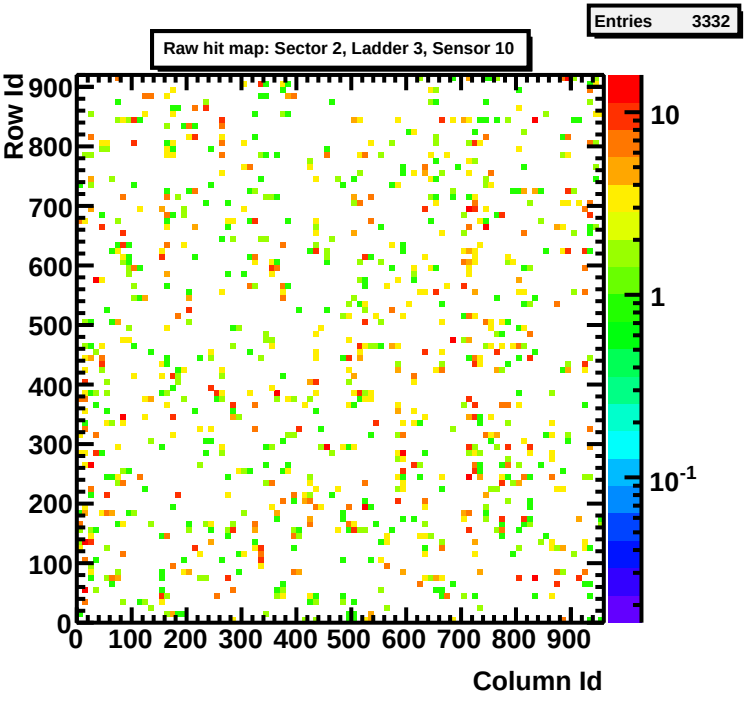

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

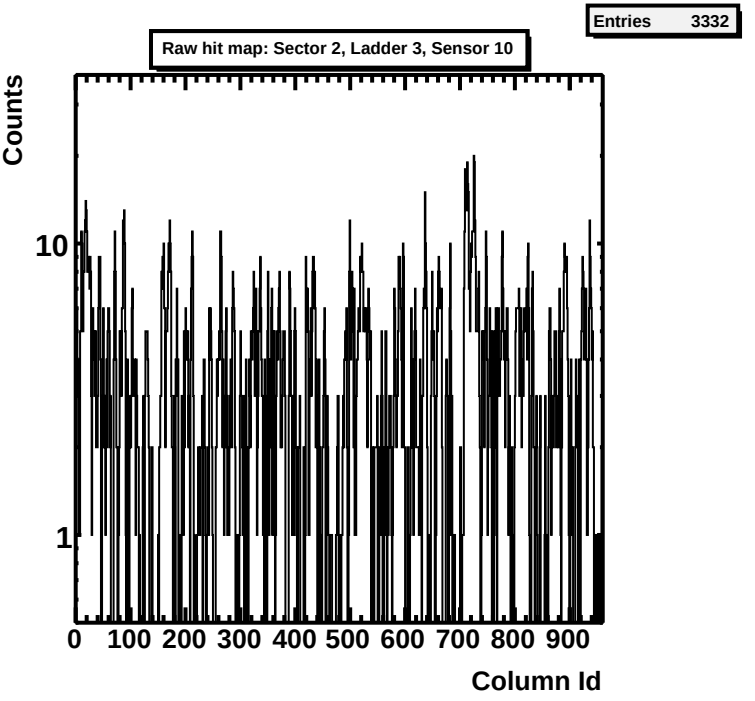

Entries 3442
Raw hit map: Sector 2, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

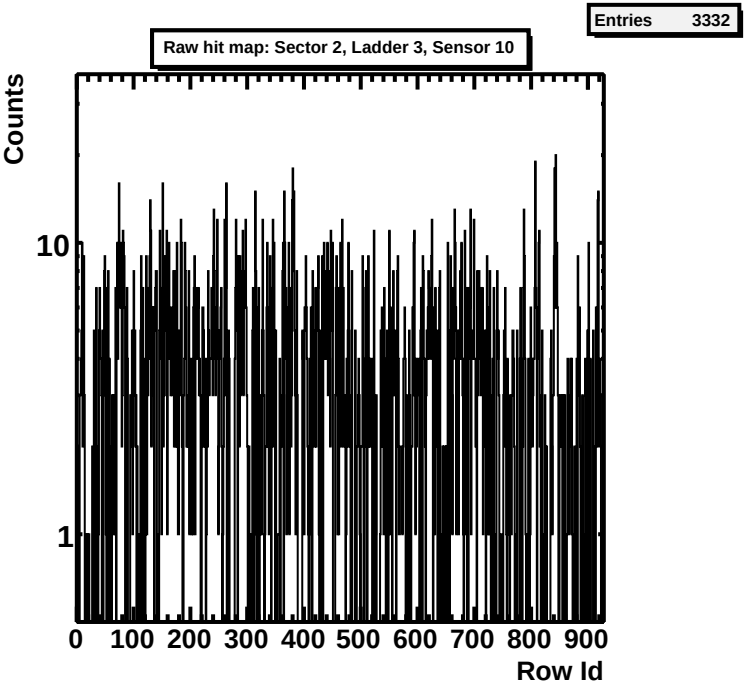

Entries 3442
Raw hit map: Sector 2, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

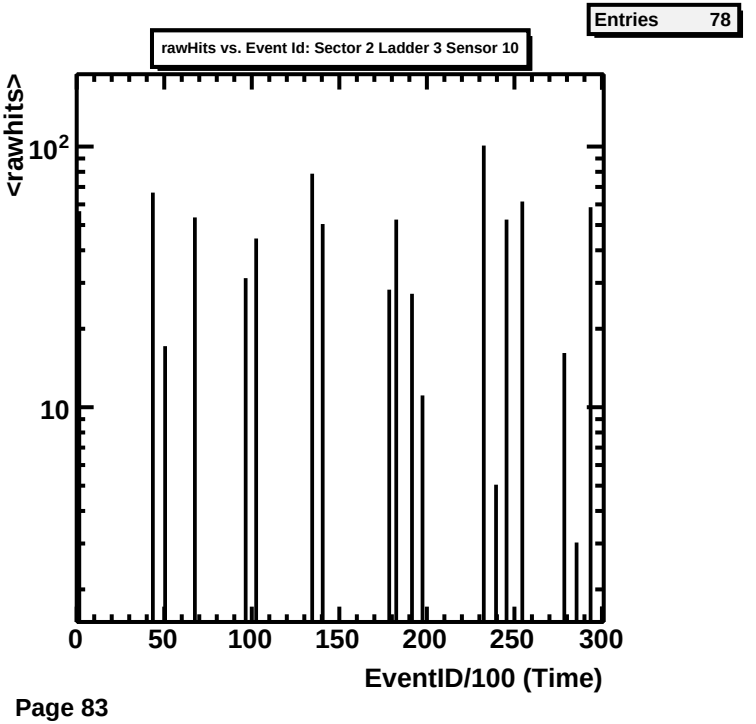

Entries 3442
Raw hit map: Sector 2, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

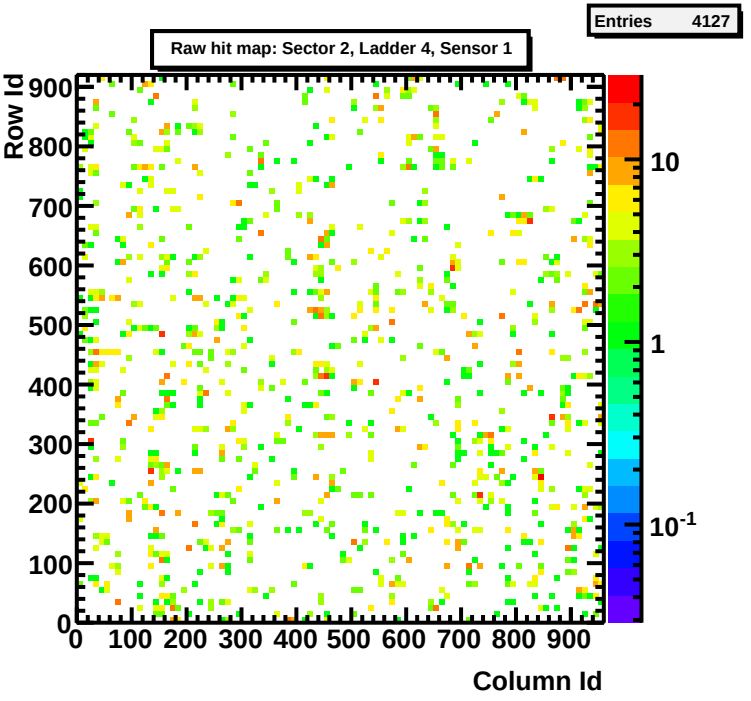

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

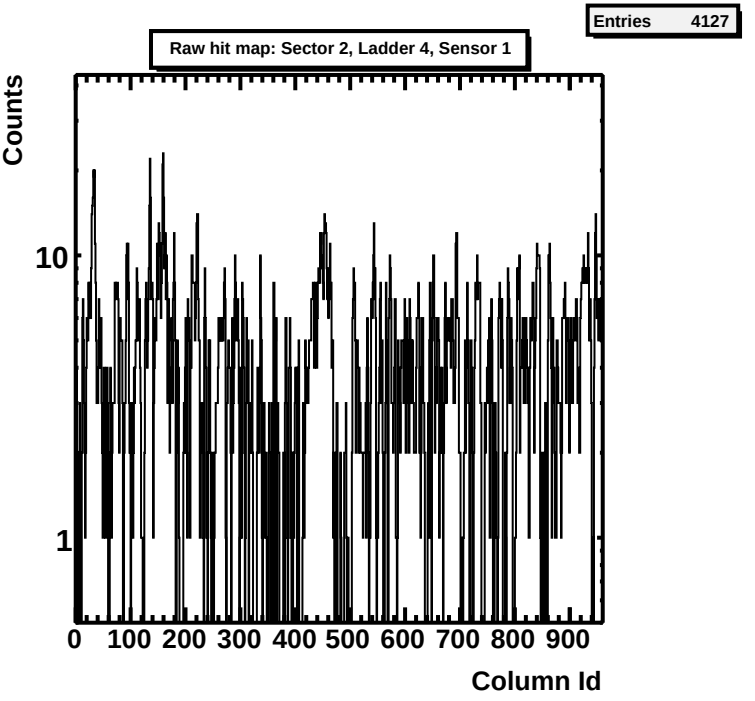

Entries 3332
Raw hit map: Sector 2, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

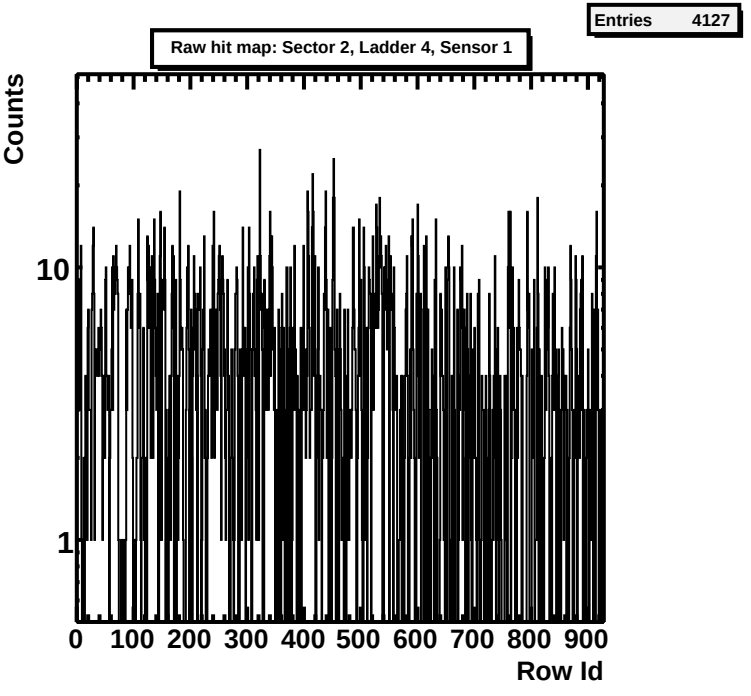

Entries 3332
Raw hit map: Sector 2, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

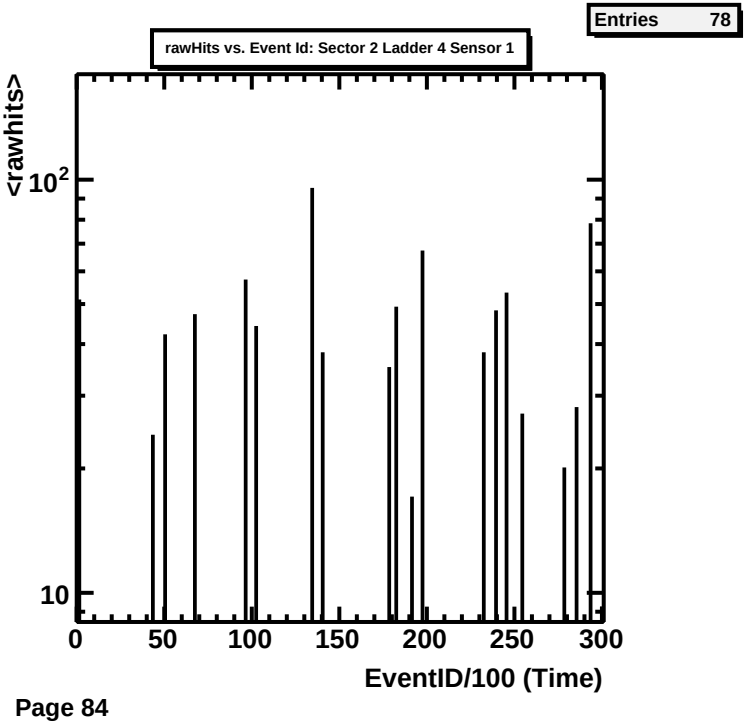

Entries 3332
Raw hit map: Sector 2, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 4127
Raw hit map: Sector 2, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4127
Raw hit map: Sector 2, Ladder 4, Sensor 1
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900


Entries 4127
Raw hit map: Sector 2, Ladder 4, Sensor 1
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900


Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 1
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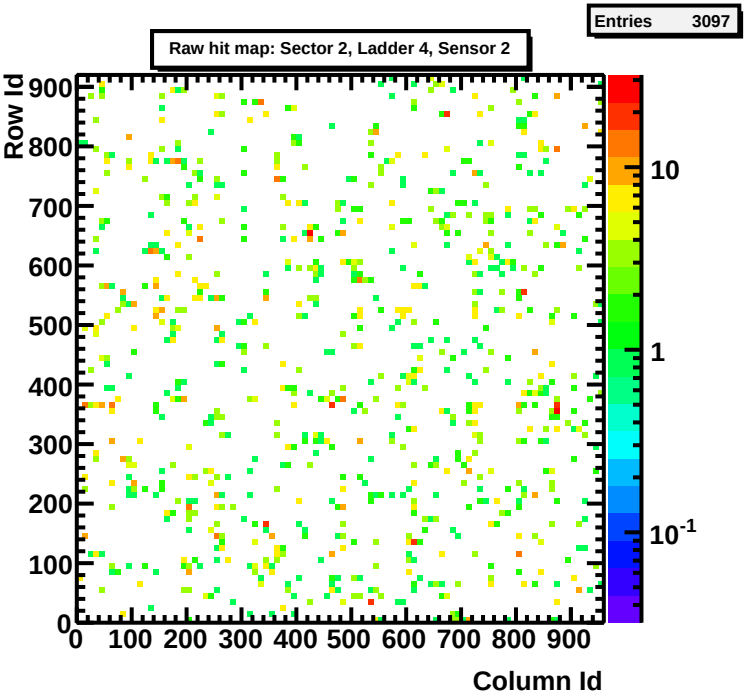
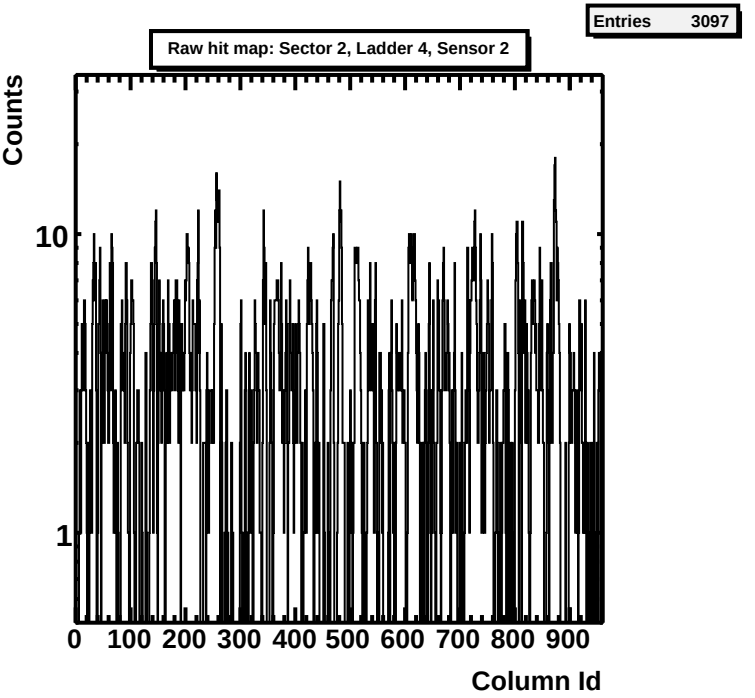
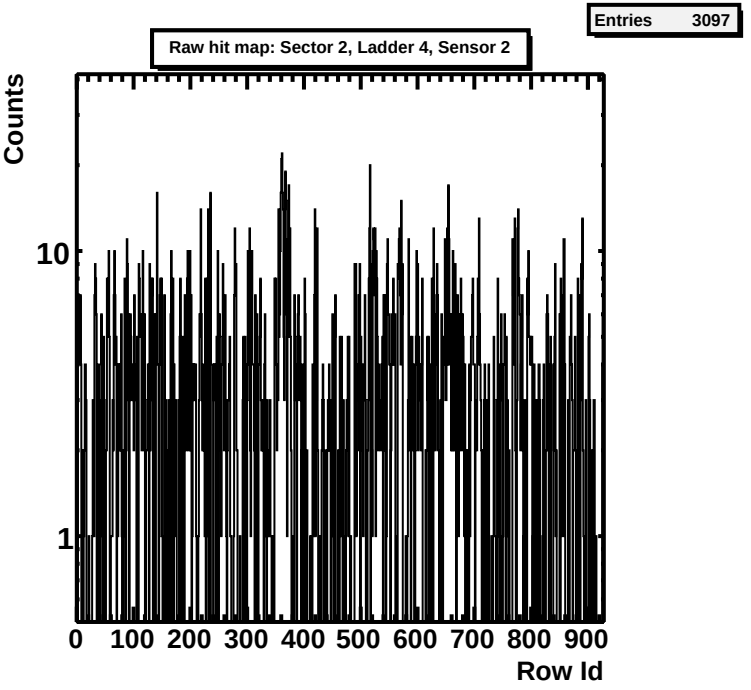
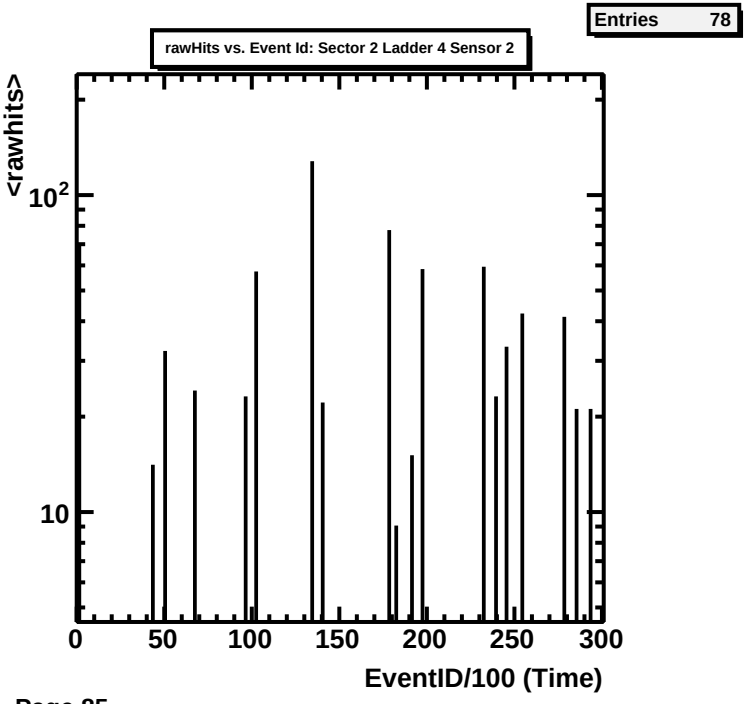
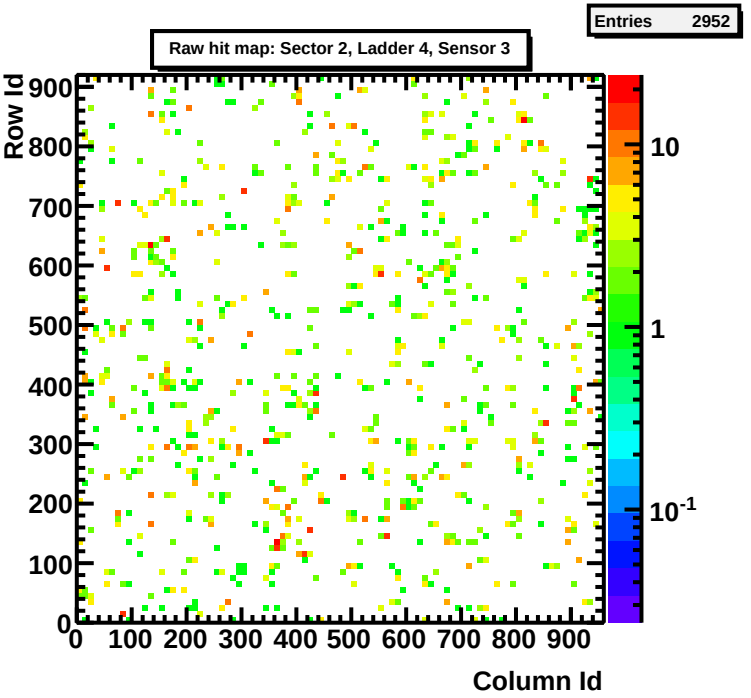
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

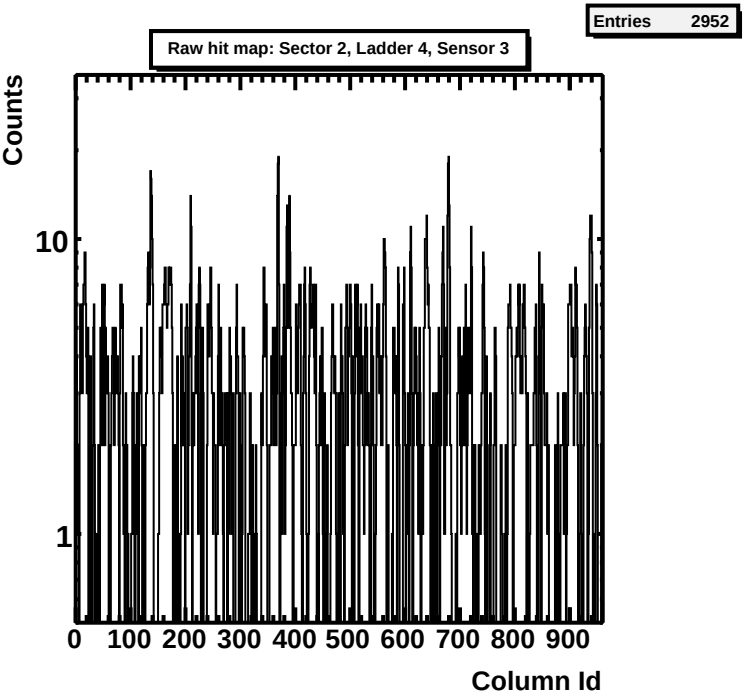

Entries 3097
Raw hit map: Sector 2, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

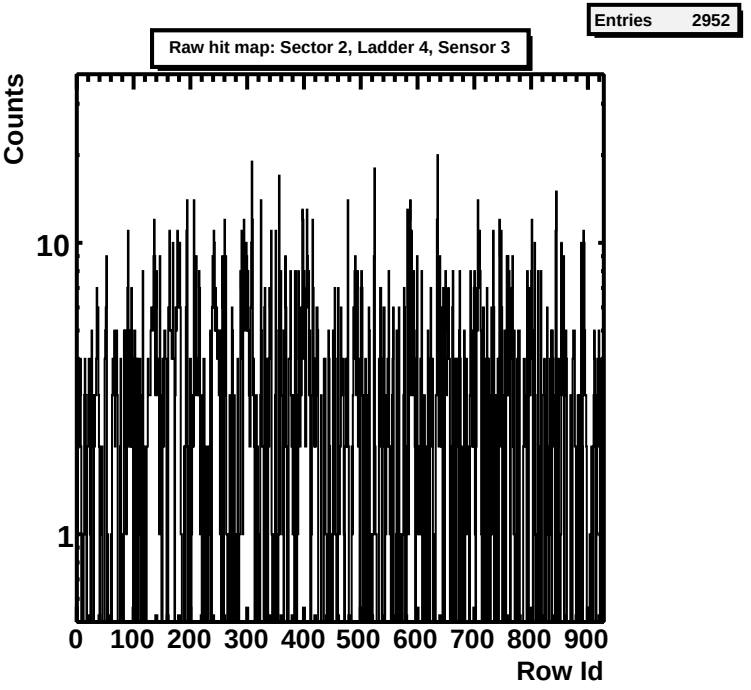

Entries 3097
Raw hit map: Sector 2, Ladder 4, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

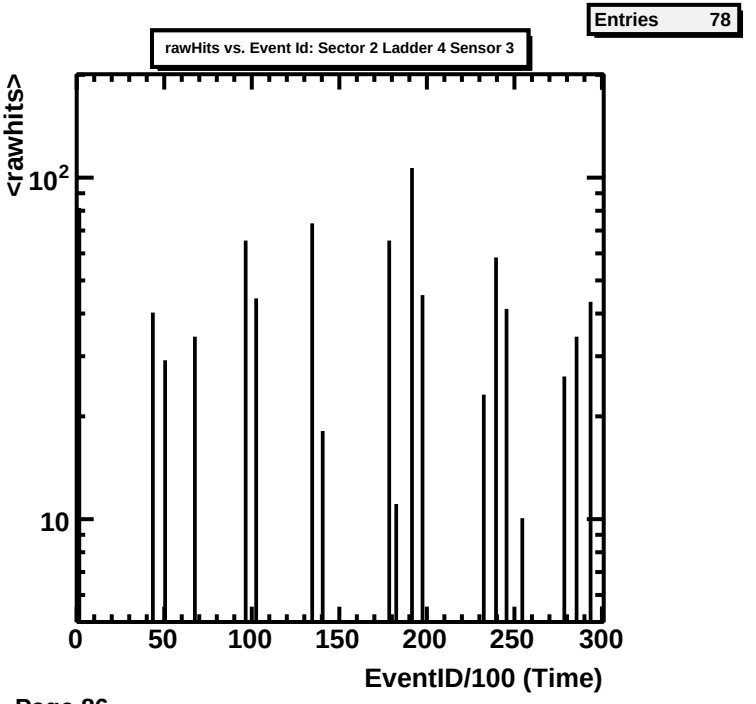

Entries 3097
Raw hit map: Sector 2, Ladder 4, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

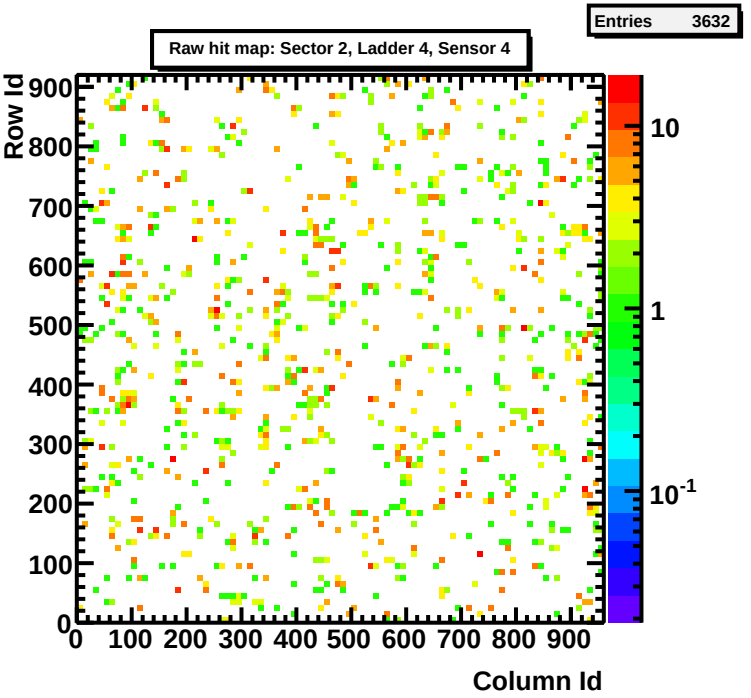

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 2
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

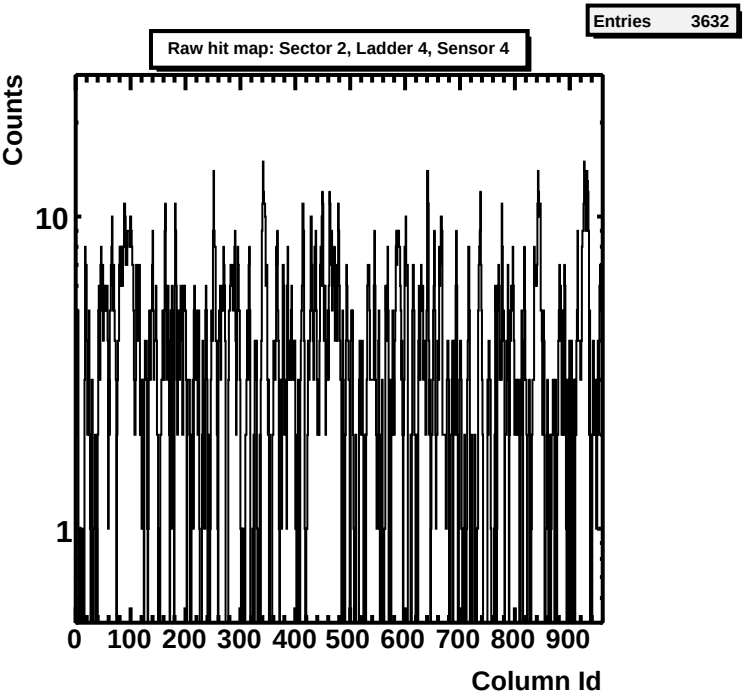

Entries 2952
Raw hit map: Sector 2, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

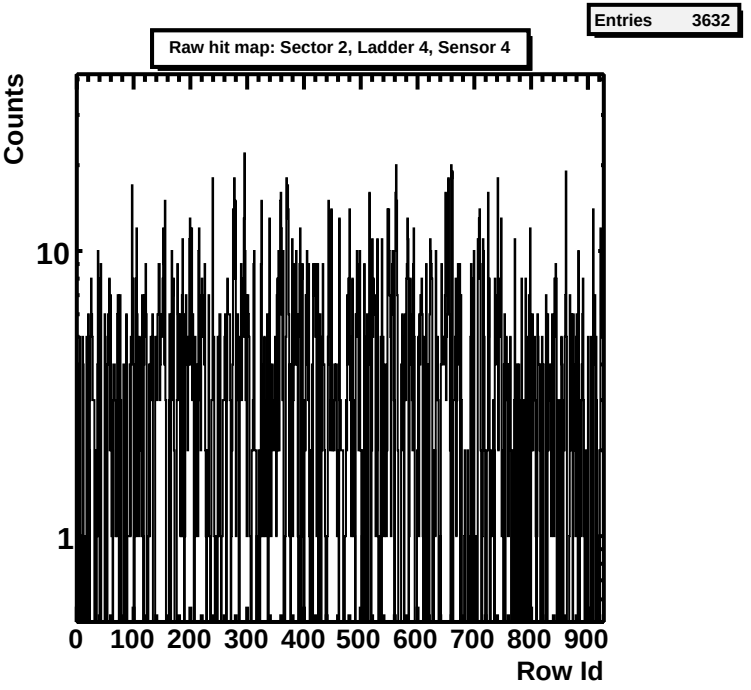

Entries 2952
Raw hit map: Sector 2, Ladder 4, Sensor 3
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

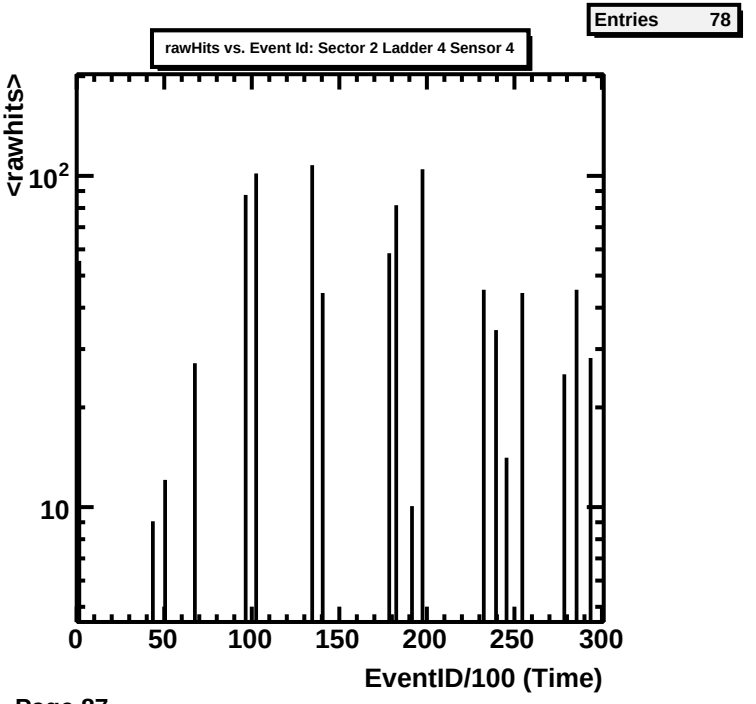

Entries 2952
Raw hit map: Sector 2, Ladder 4, Sensor 3
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

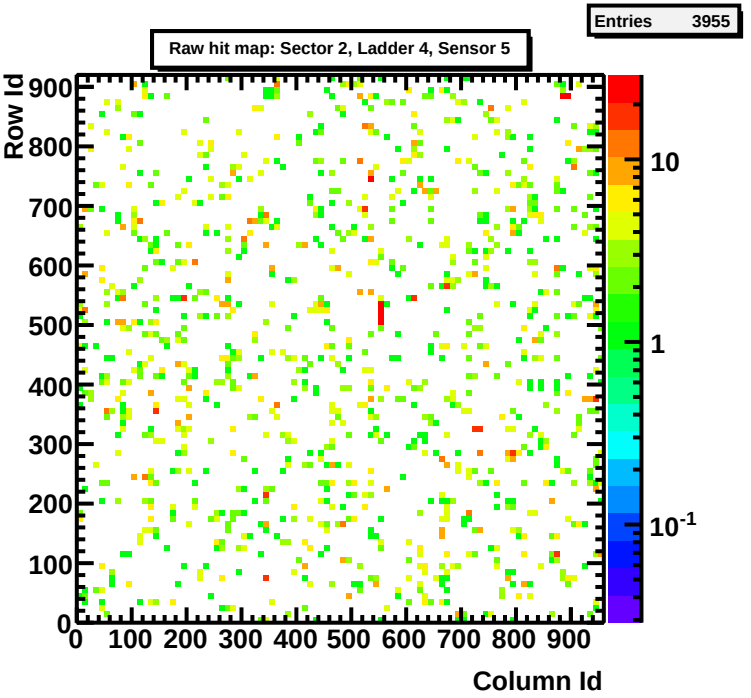

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

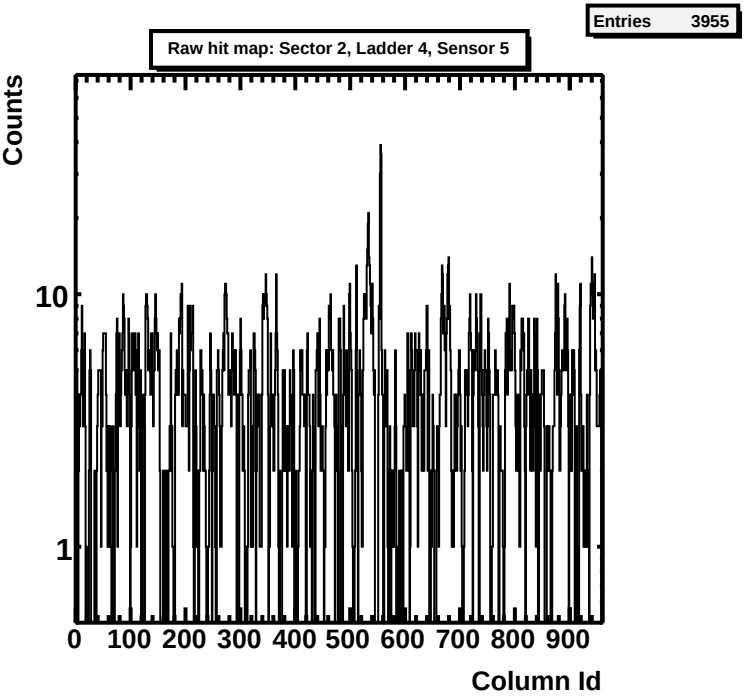

Entries 3632
Raw hit map: Sector 2, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

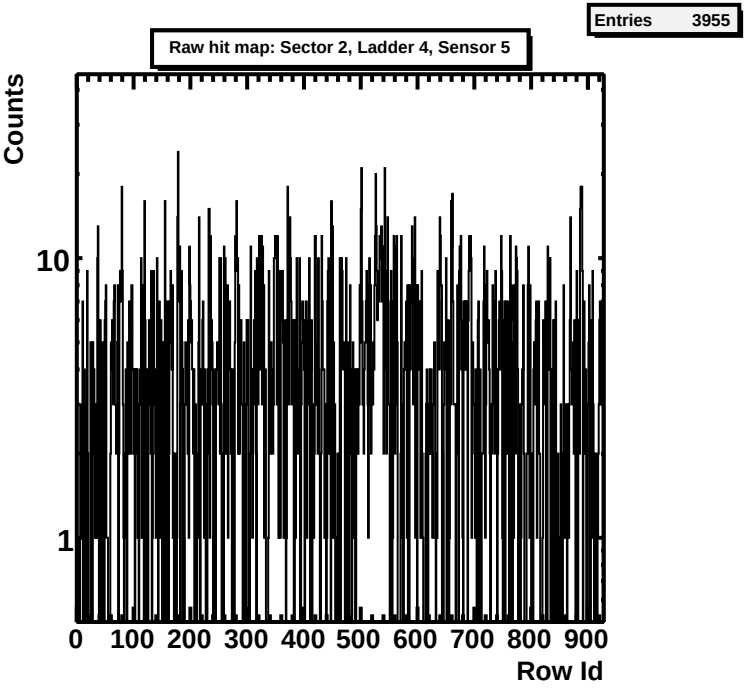

Entries 3632
Raw hit map: Sector 2, Ladder 4, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

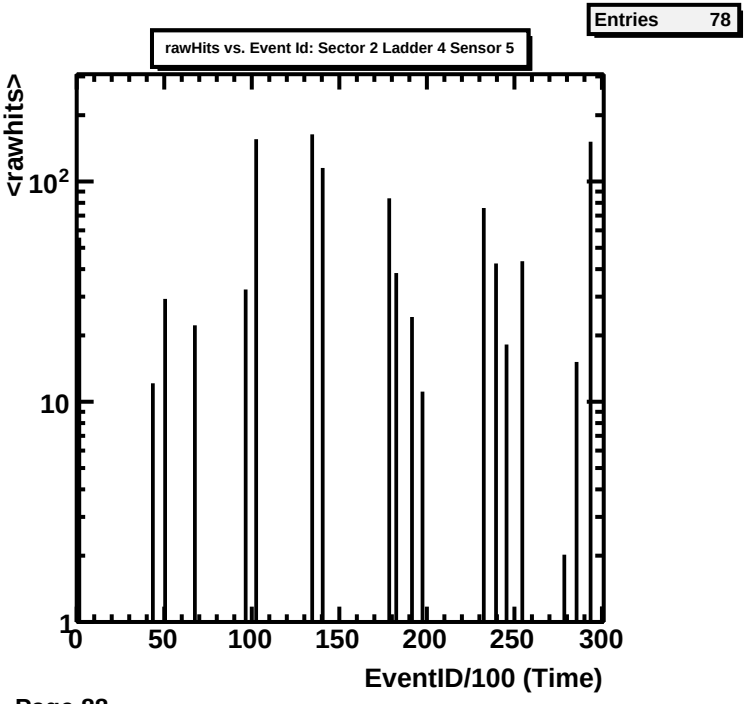

Entries 3632
Raw hit map: Sector 2, Ladder 4, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

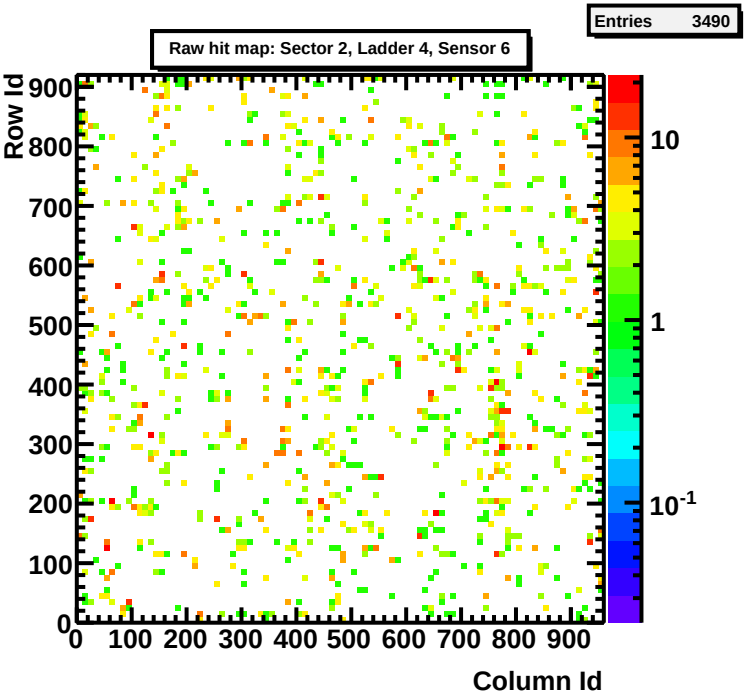

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

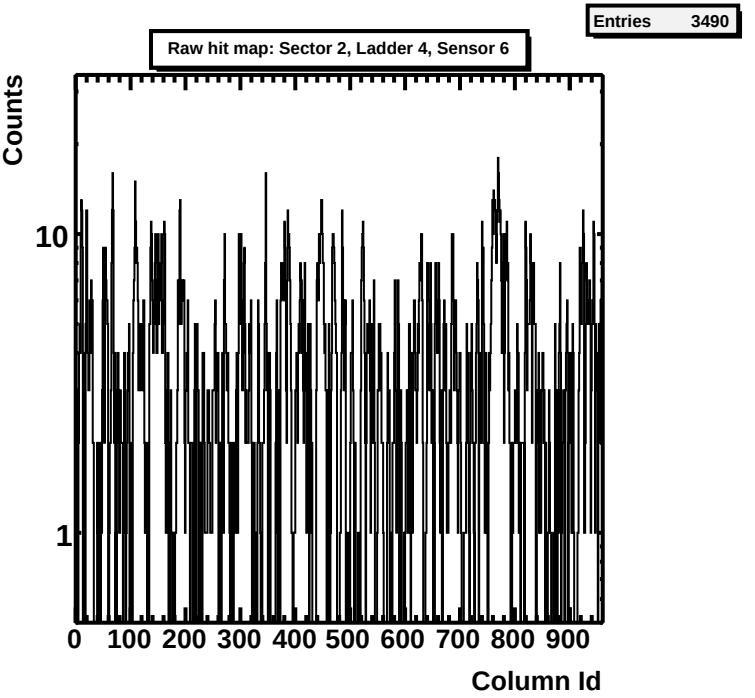

Entries 3955
Raw hit map: Sector 2, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

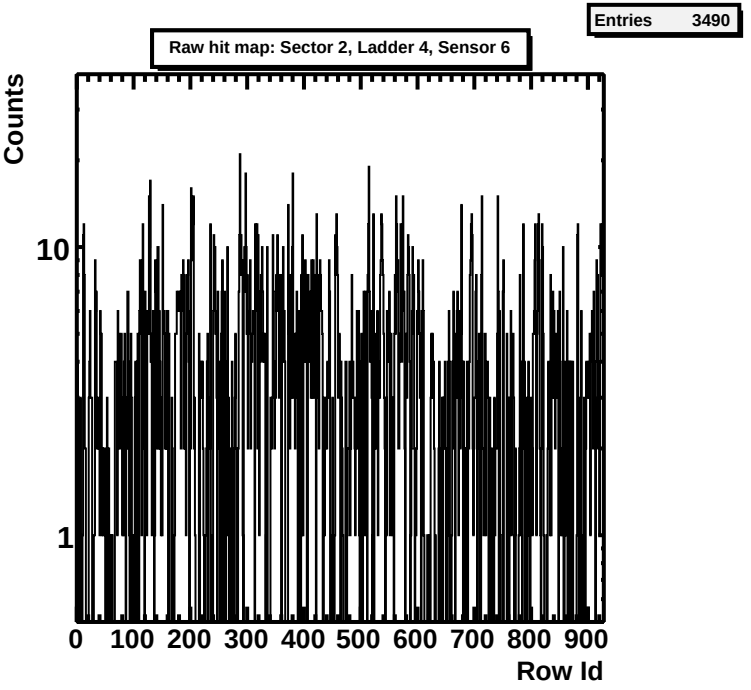

Entries 3955
Raw hit map: Sector 2, Ladder 4, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

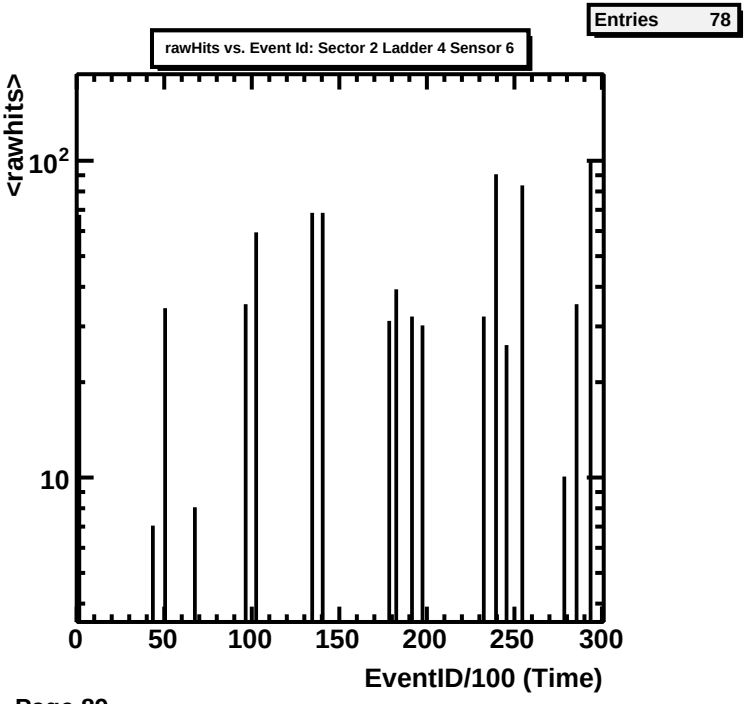

Entries 3955
Raw hit map: Sector 2, Ladder 4, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

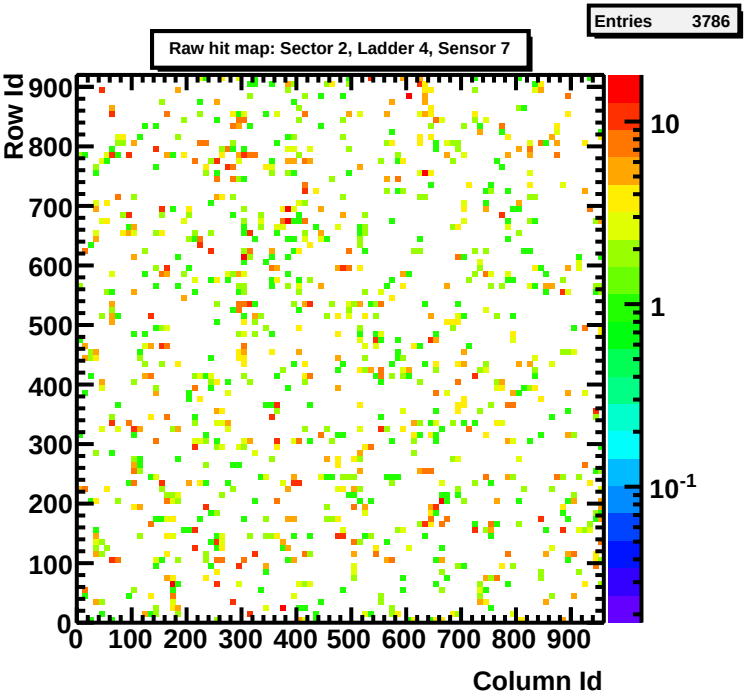

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

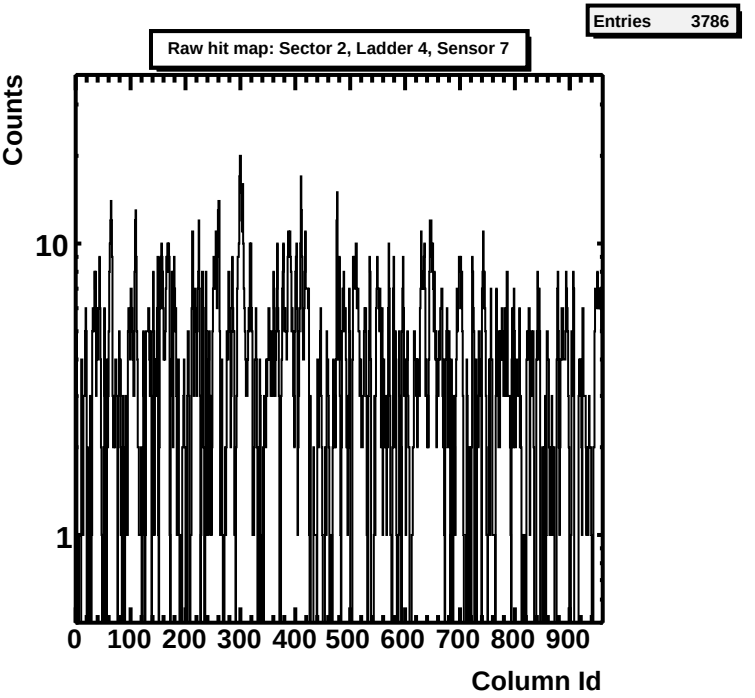

Entries 3490
Raw hit map: Sector 2, Ladder 4, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

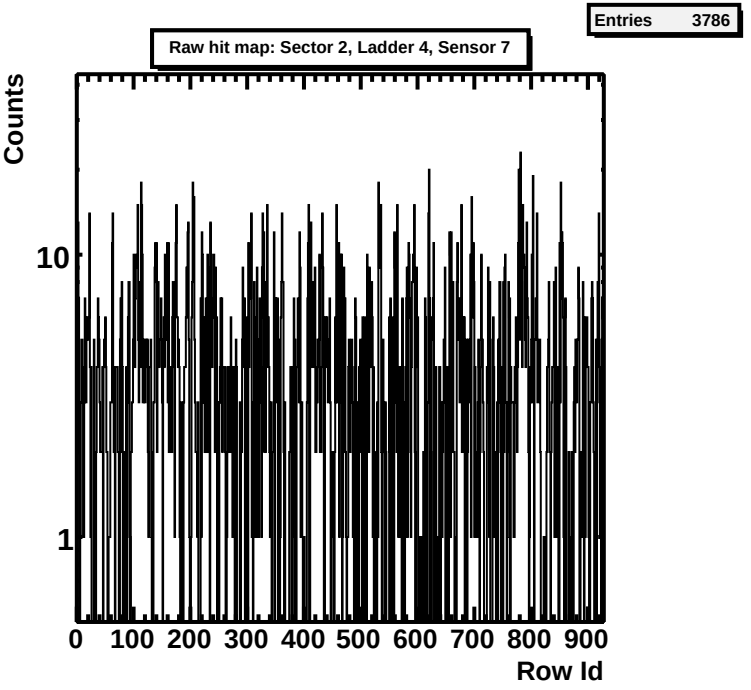

Entries 3490
Raw hit map: Sector 2, Ladder 4, Sensor 6
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

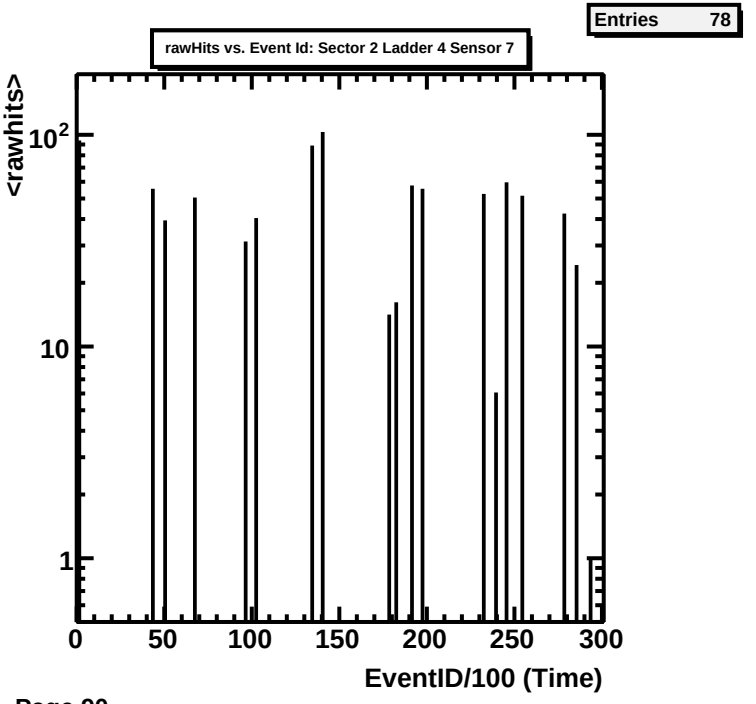

Entries 3490
Raw hit map: Sector 2, Ladder 4, Sensor 6
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

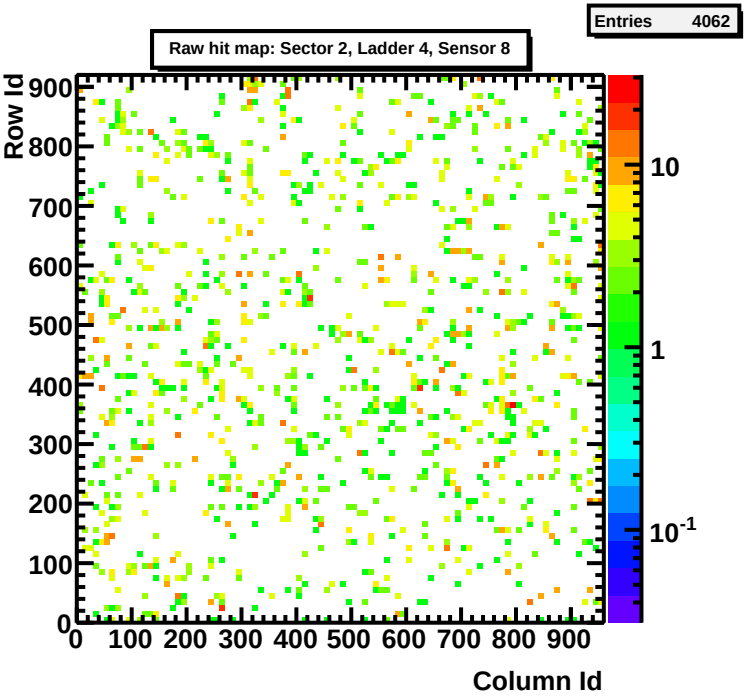

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

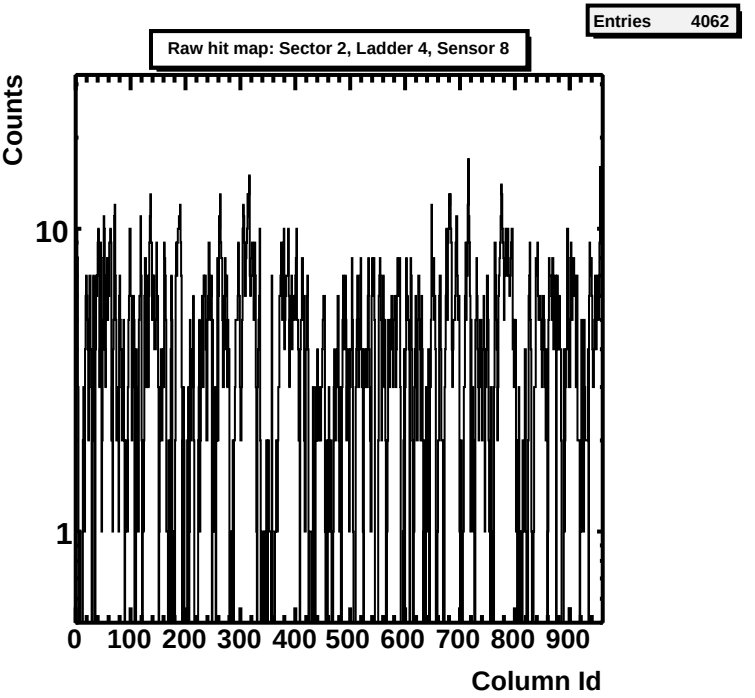

Entries 3786
Raw hit map: Sector 2, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

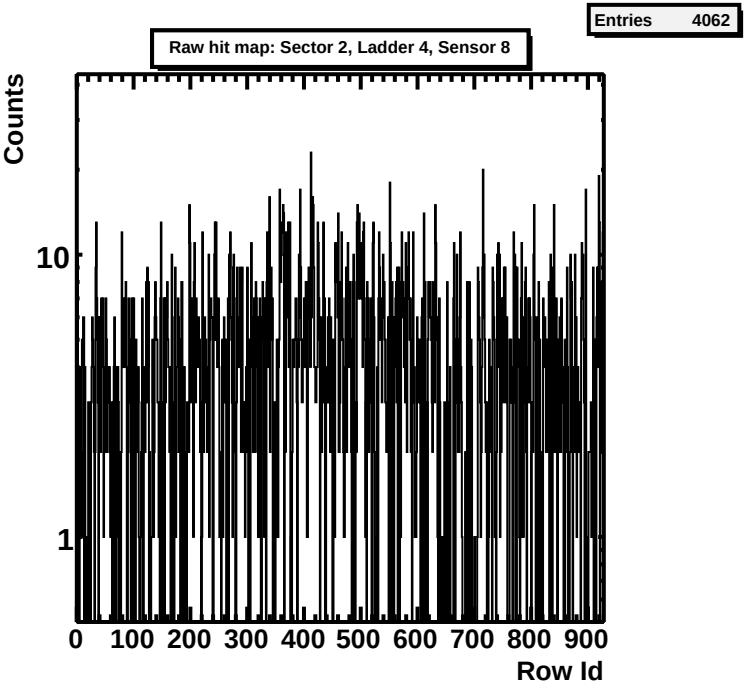

Entries 3786
Raw hit map: Sector 2, Ladder 4, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

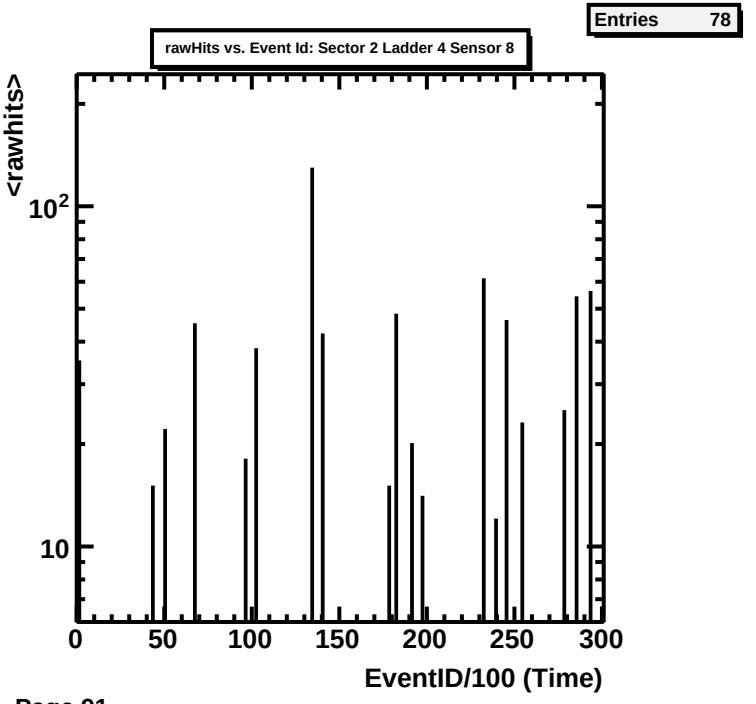

Entries 3786
Raw hit map: Sector 2, Ladder 4, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

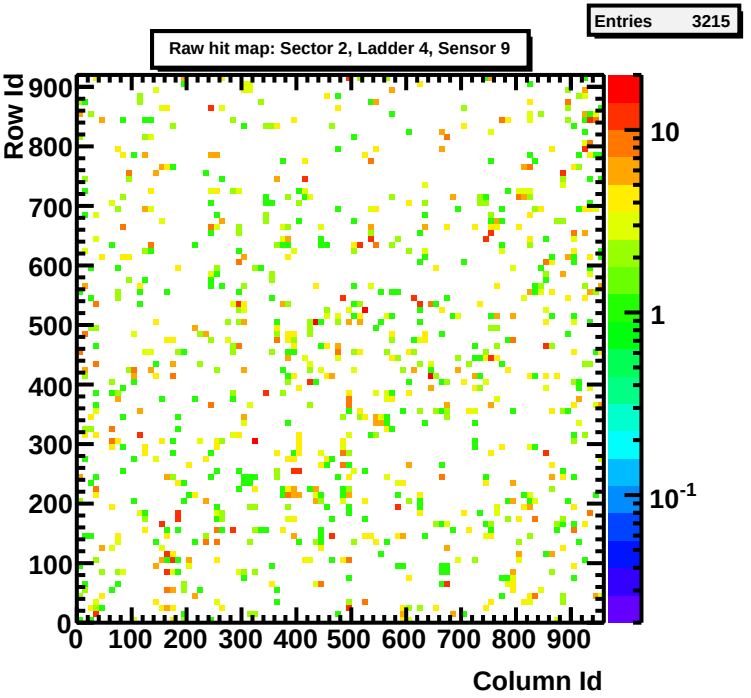

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

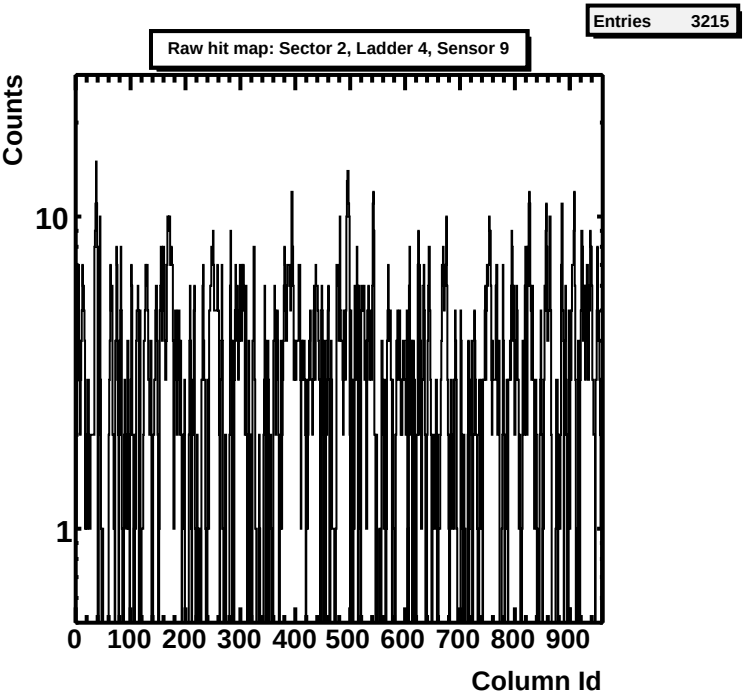

Entries 4062
Raw hit map: Sector 2, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

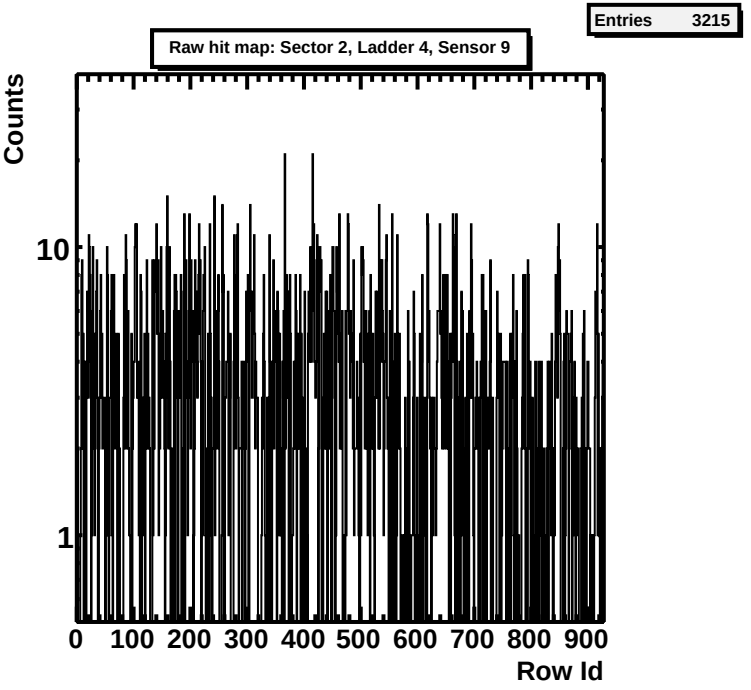

Entries 4062
Raw hit map: Sector 2, Ladder 4, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

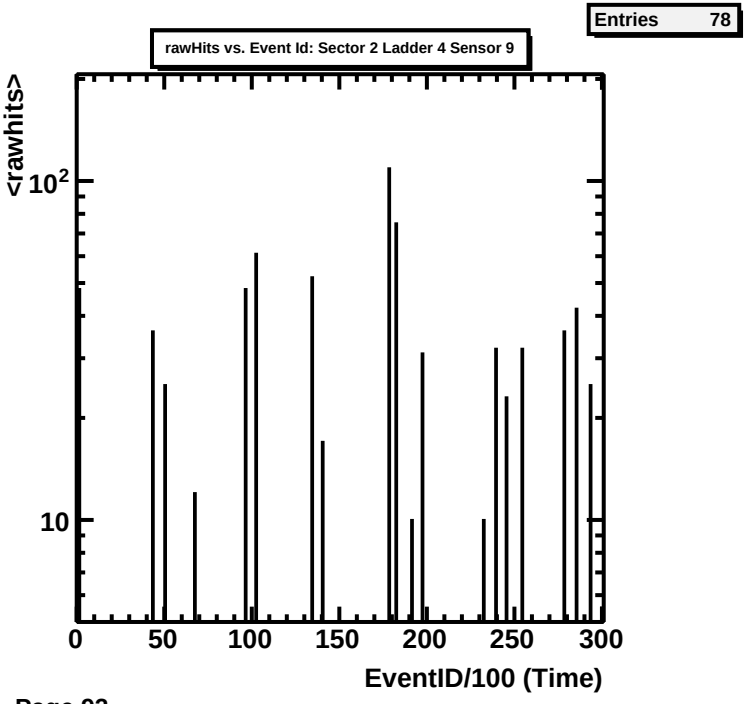

Entries 4062
Raw hit map: Sector 2, Ladder 4, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

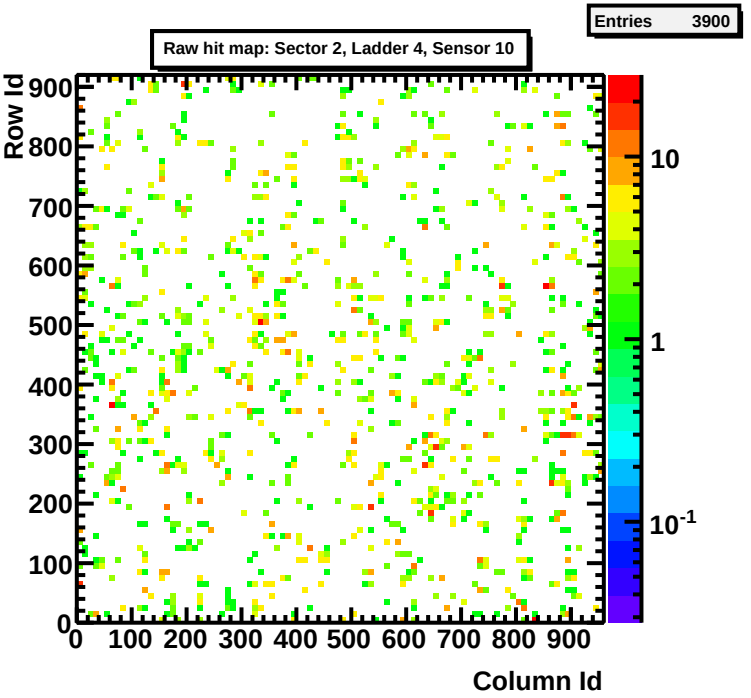

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

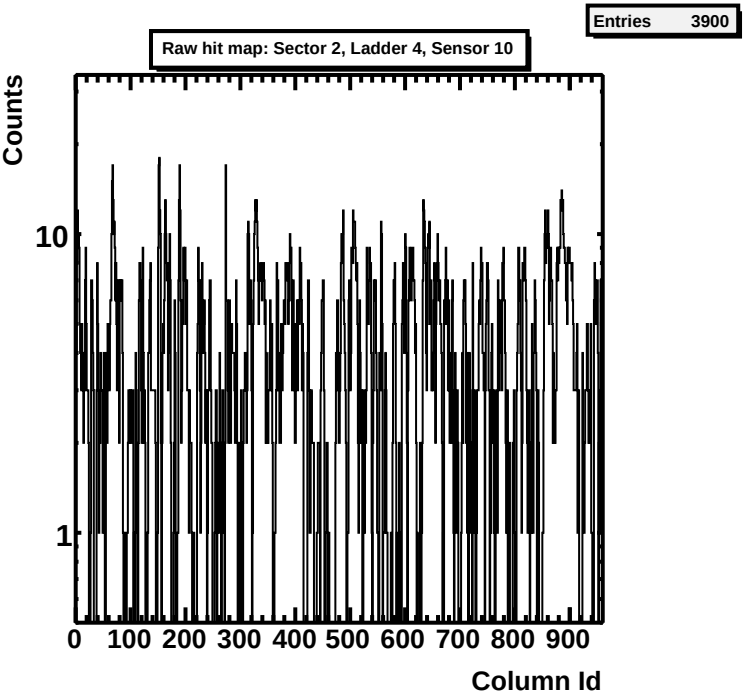

Entries 3215
Raw hit map: Sector 2, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

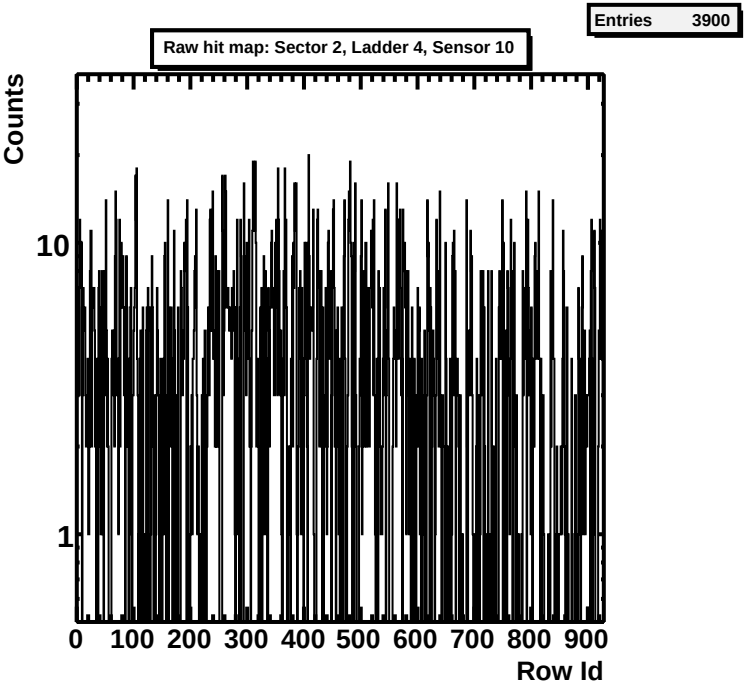

Entries 3215
Raw hit map: Sector 2, Ladder 4, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

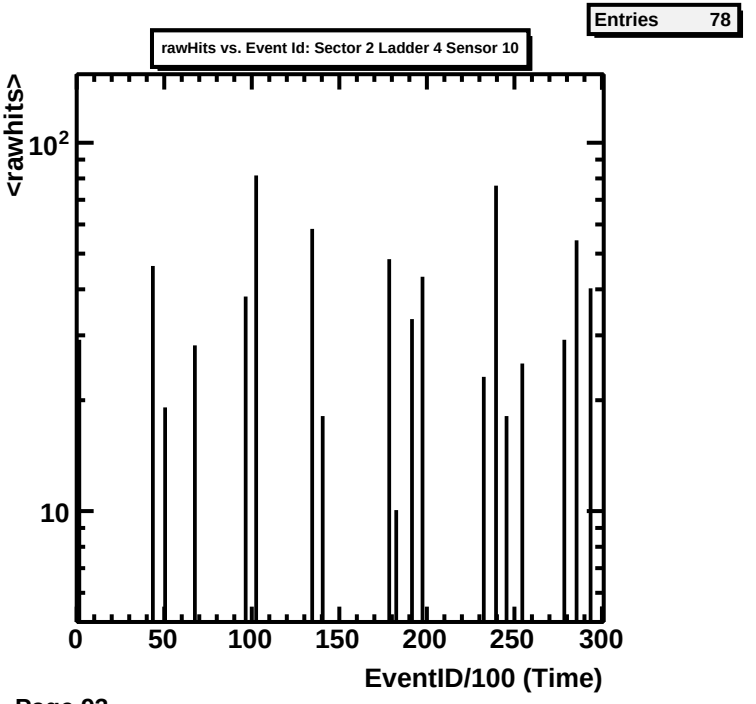

Entries 3215
Raw hit map: Sector 2, Ladder 4, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

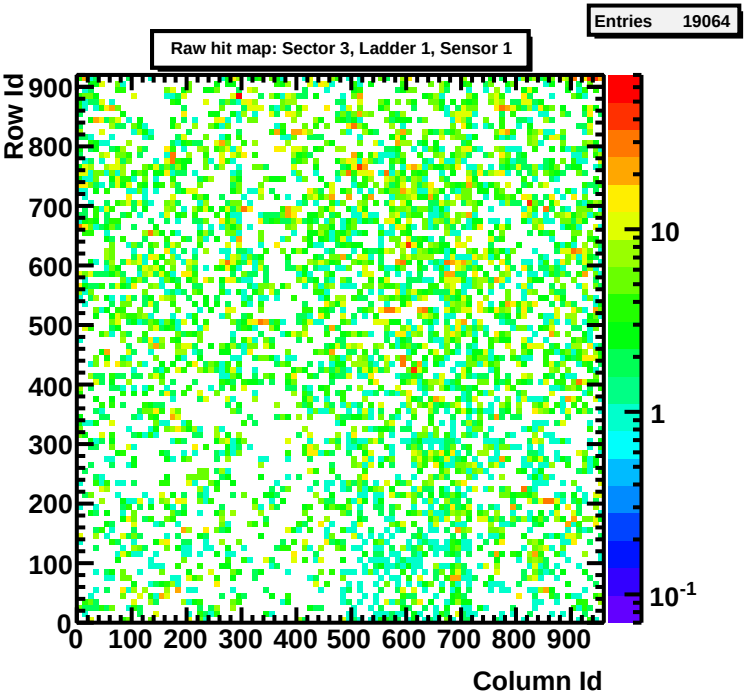

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

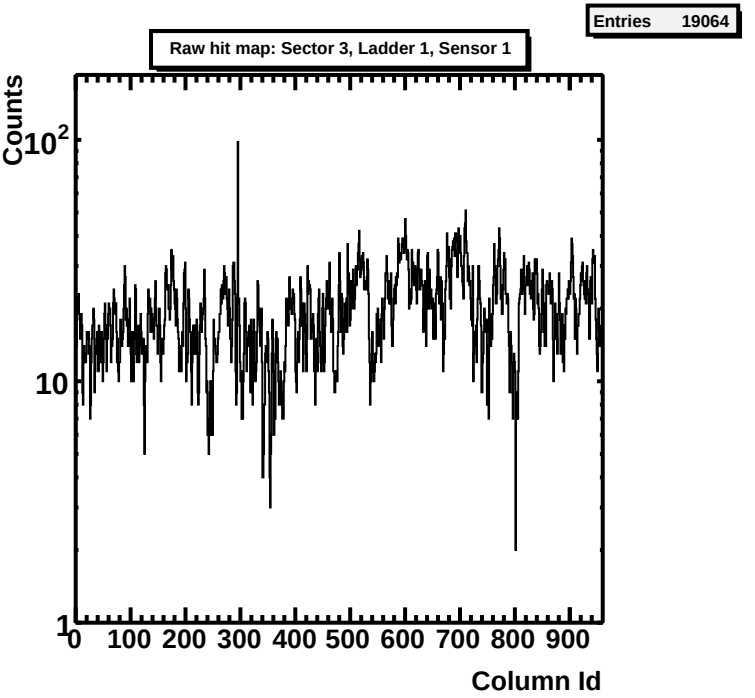

Entries 3900
Raw hit map: Sector 2, Ladder 4, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

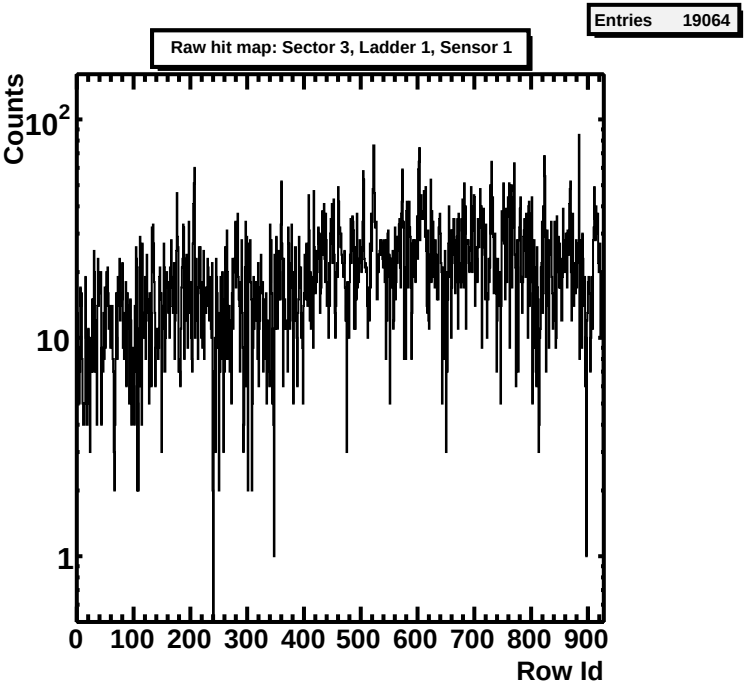

Entries 3900
Raw hit map: Sector 2, Ladder 4, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

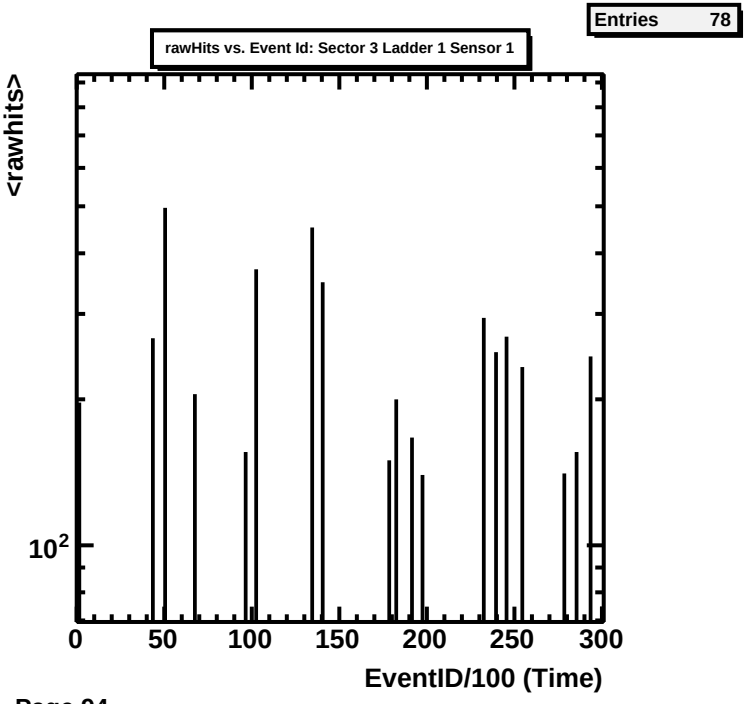

Entries 3900
Raw hit map: Sector 2, Ladder 4, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

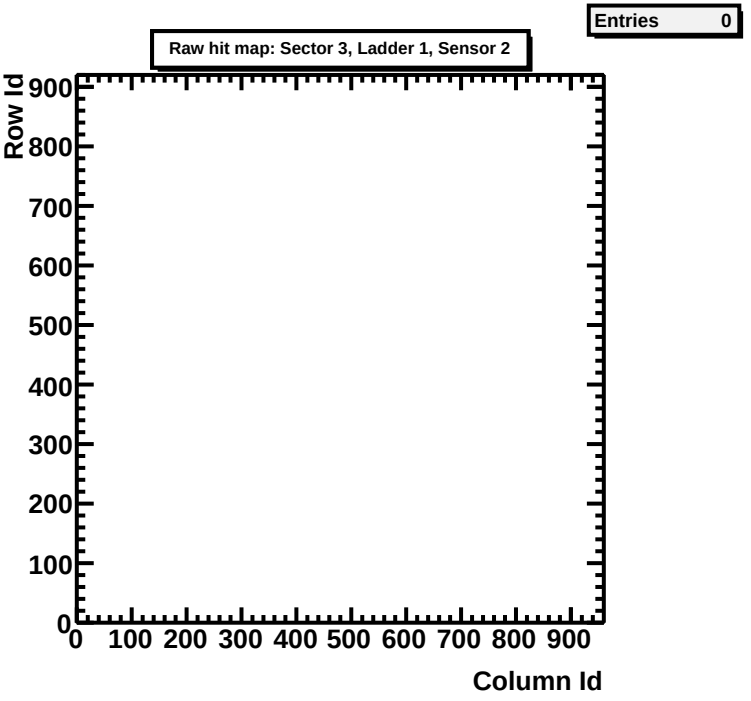

Entries 78
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

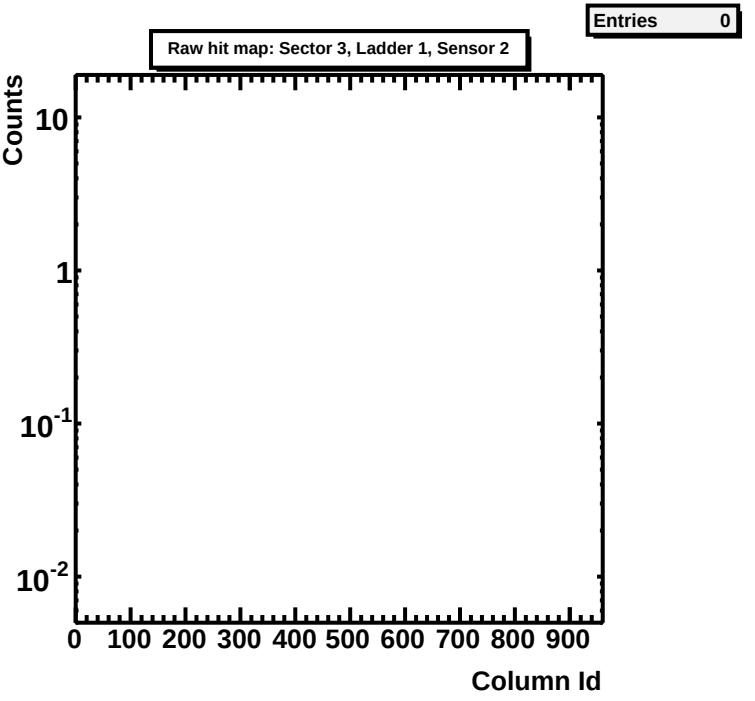

Entries 19064
Raw hit map: Sector 3, Ladder 1, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

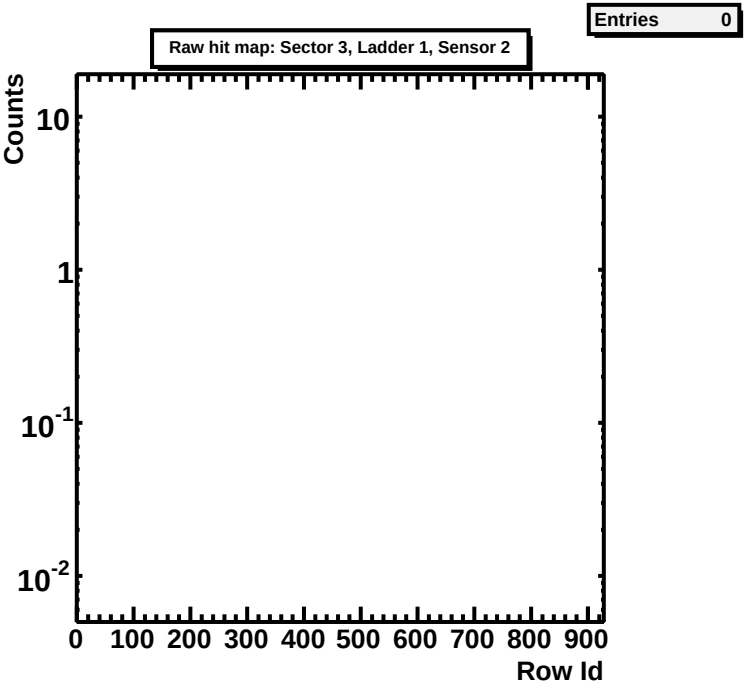

Entries 19064
Raw hit map: Sector 3, Ladder 1, Sensor 1
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 19064
Raw hit map: Sector 3, Ladder 1, Sensor 1
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 1
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)


Entries 0
Raw hit map: Sector 3, Ladder 1, Sensor 2
Row Id
Column Id


Entries 0
Raw hit map: Sector 3, Ladder 1, Sensor 2
Counts
Column Id


Entries 0
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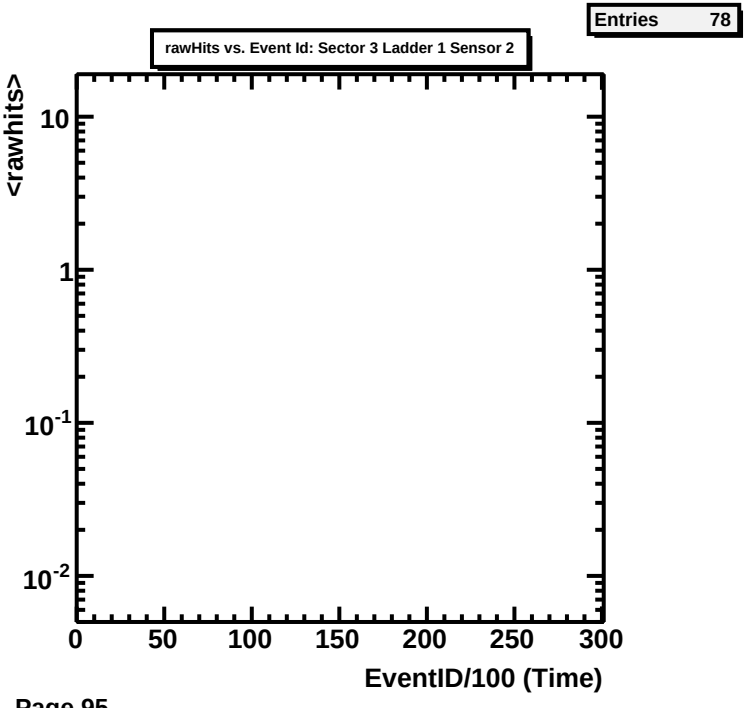
Counts
Row Id


Entries 78
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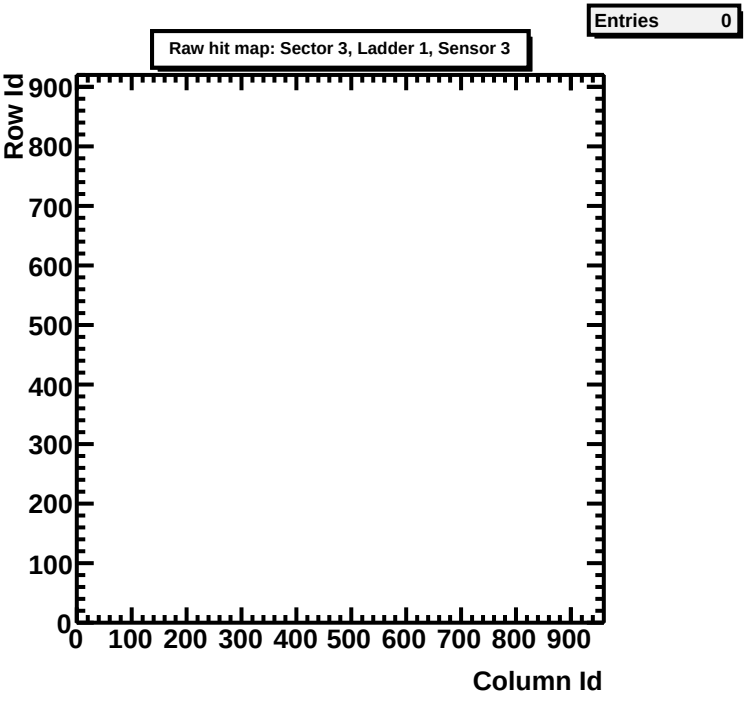
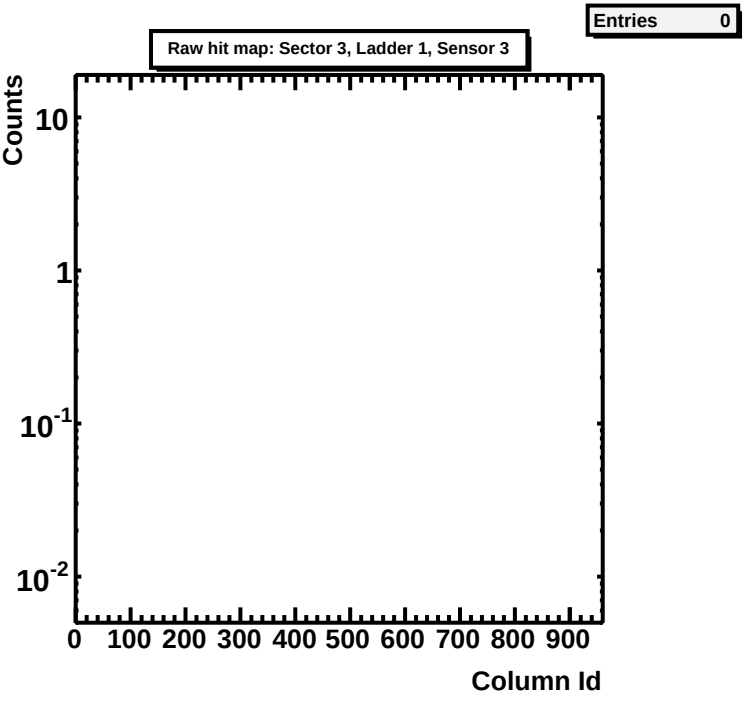
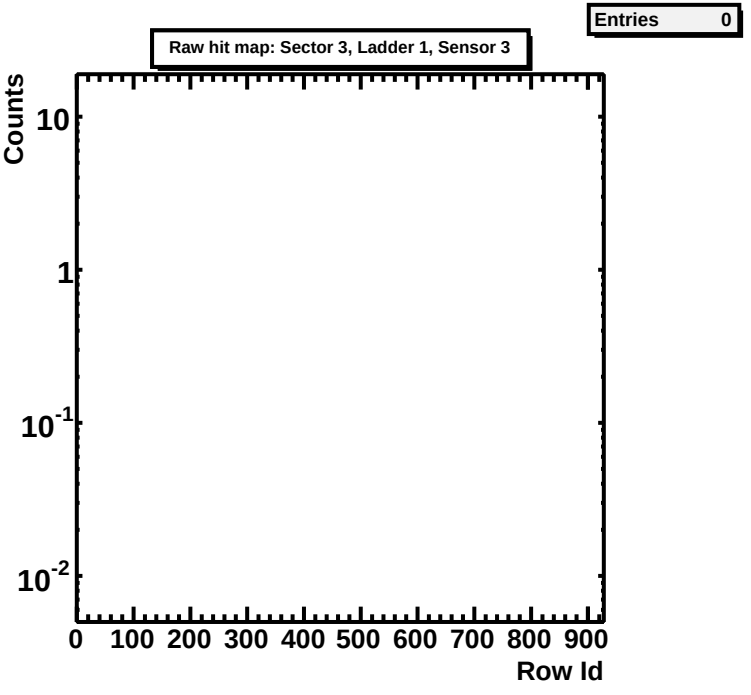
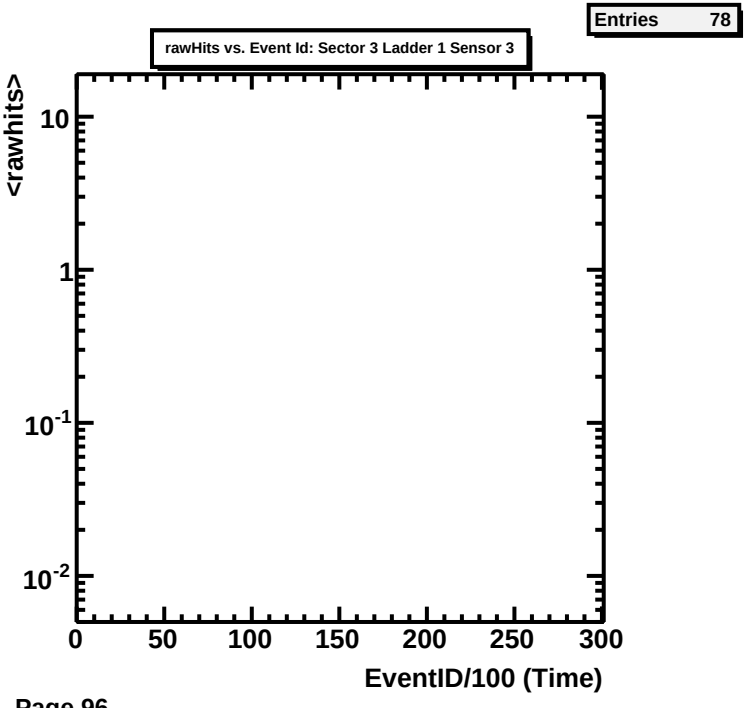
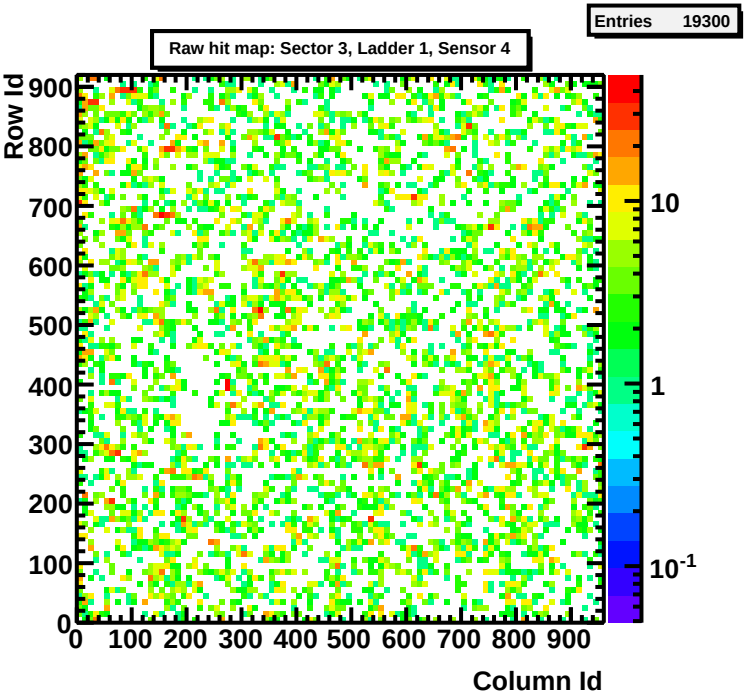
<rawhits>
EventID/100 (Time)

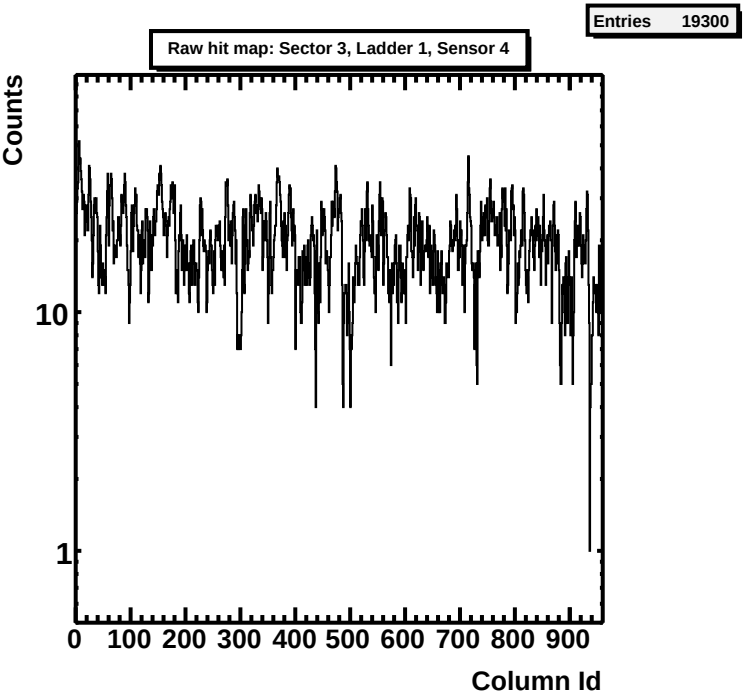

Entries 0
Raw hit map: Sector 3, Ladder 1, Sensor 3
Row Id
Column Id

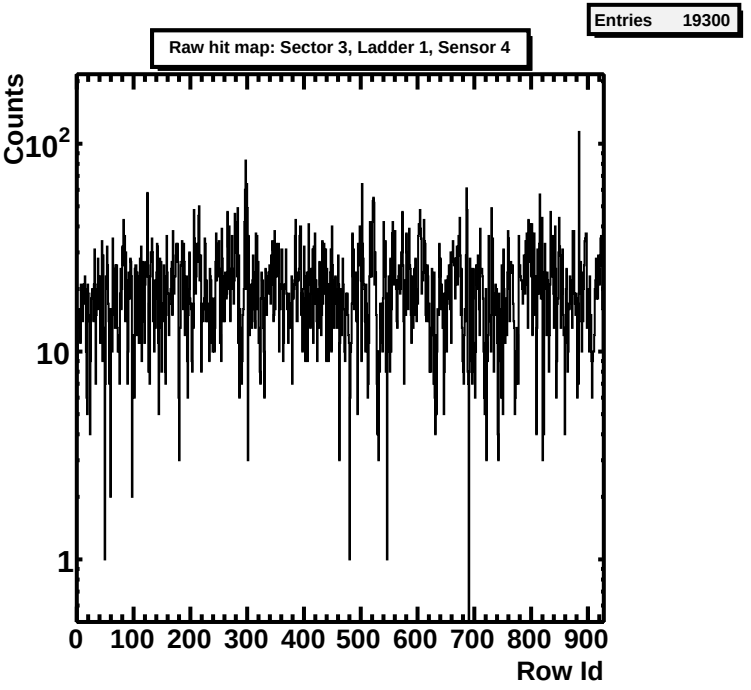

Entries 0
Raw hit map: Sector 3, Ladder 1, Sensor 3
Counts
Column Id

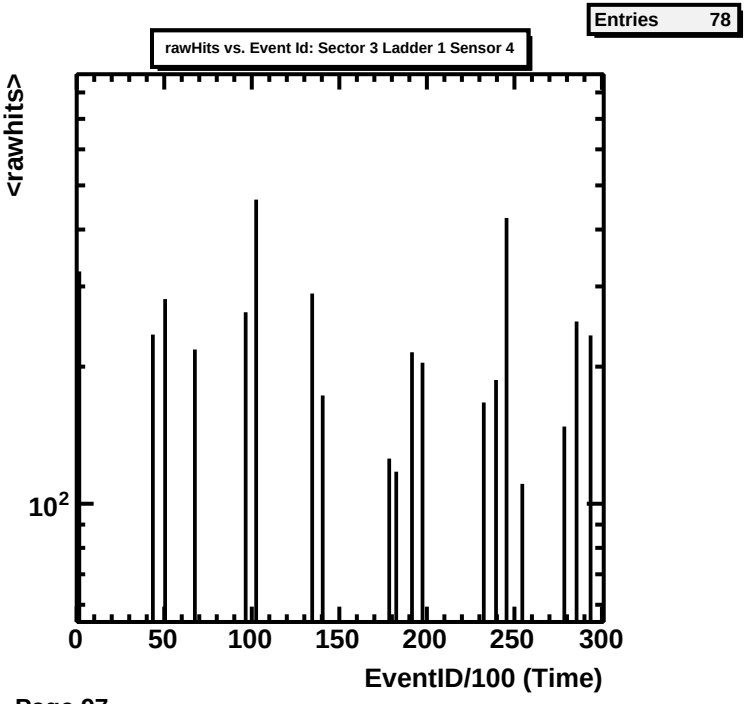

Entries 0
Raw hit map: Sector 3, Ladder 1, Sensor 3
Counts
Row Id

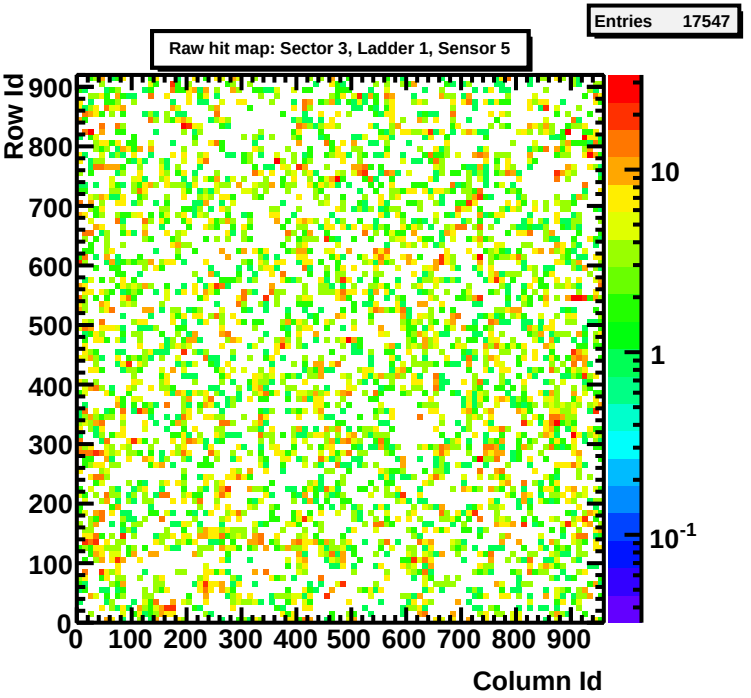

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

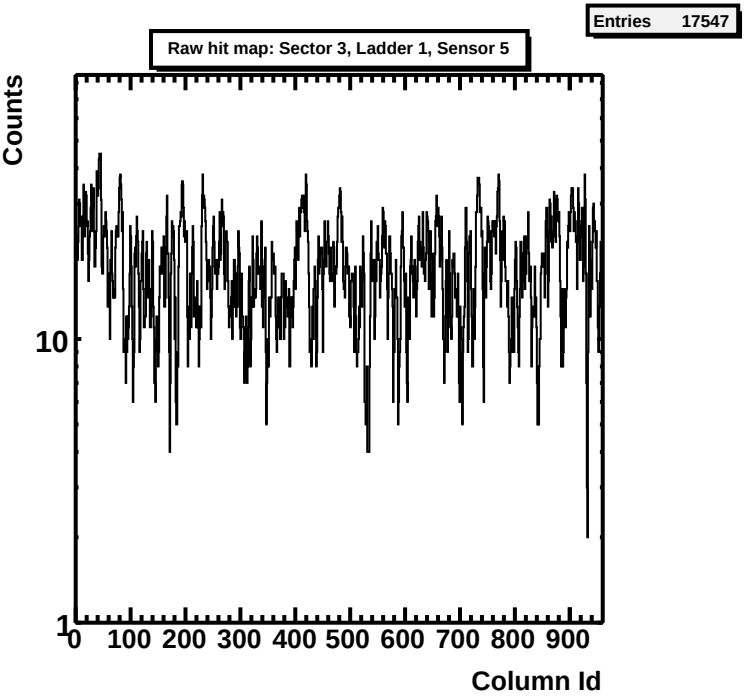

Entries 19300
Raw hit map: Sector 3, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

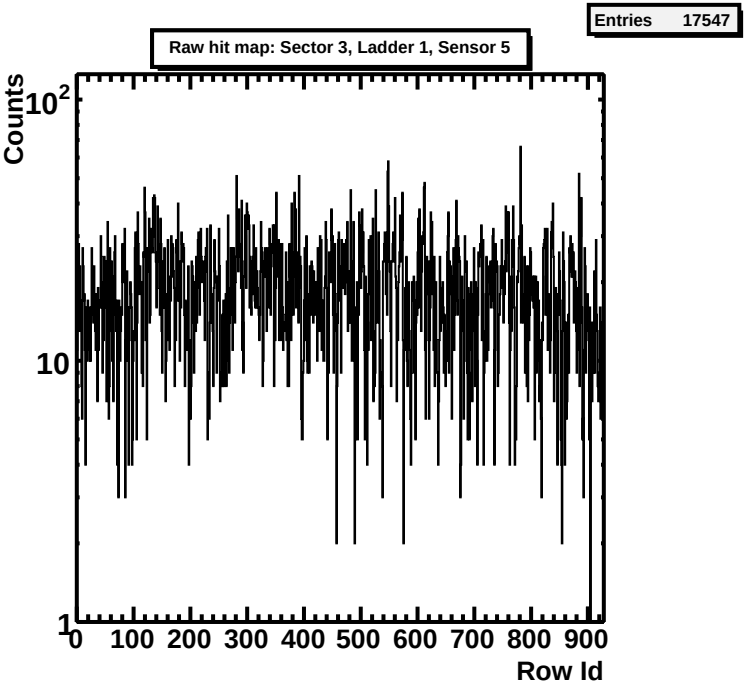

Entries 19300
Raw hit map: Sector 3, Ladder 1, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

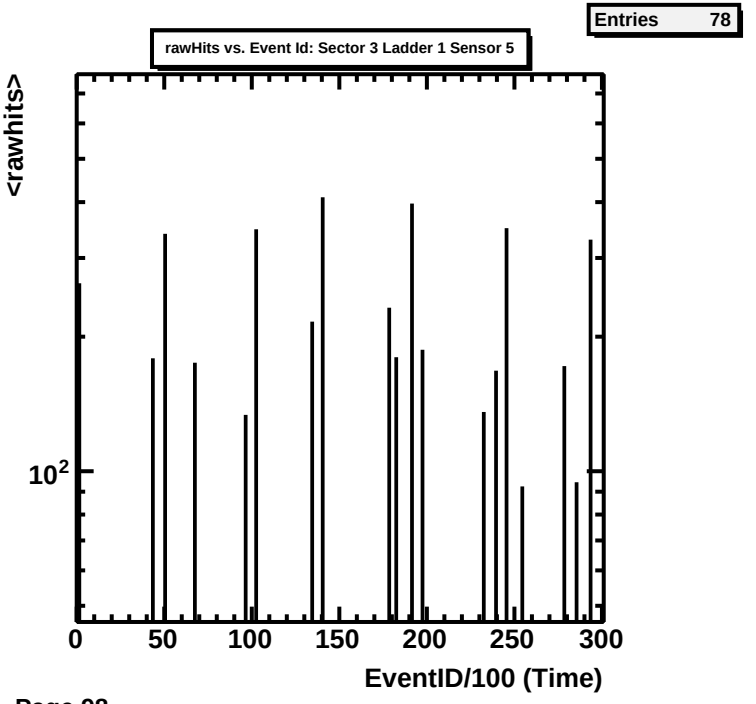

Entries 19300
Raw hit map: Sector 3, Ladder 1, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1


Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$


Entries 17547
Raw hit map: Sector 3, Ladder 1, Sensor 5
Row Id
Column Id


Entries 17547
Raw hit map: Sector 3, Ladder 1, Sensor 5
Counts
Column Id


Entries 17547
Raw hit map: Sector 3, Ladder 1, Sensor 5
Counts
Row Id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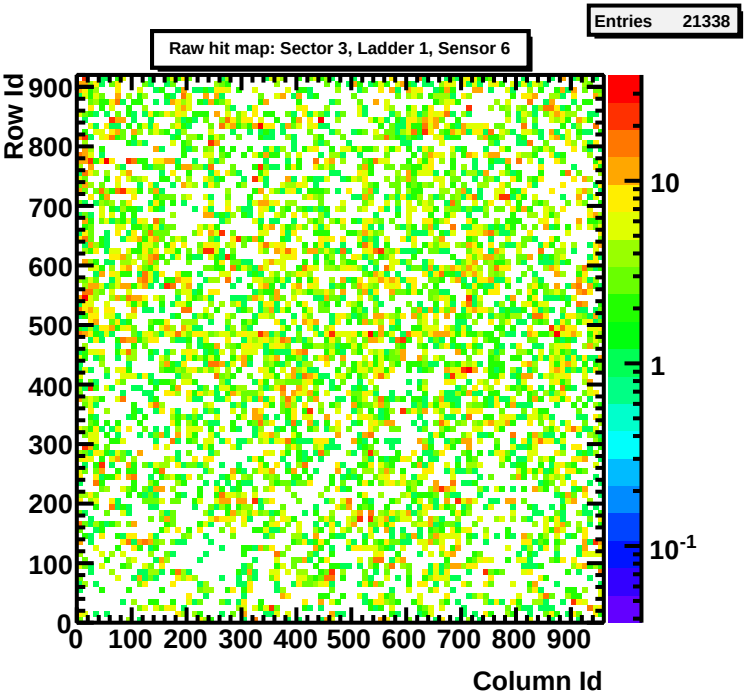
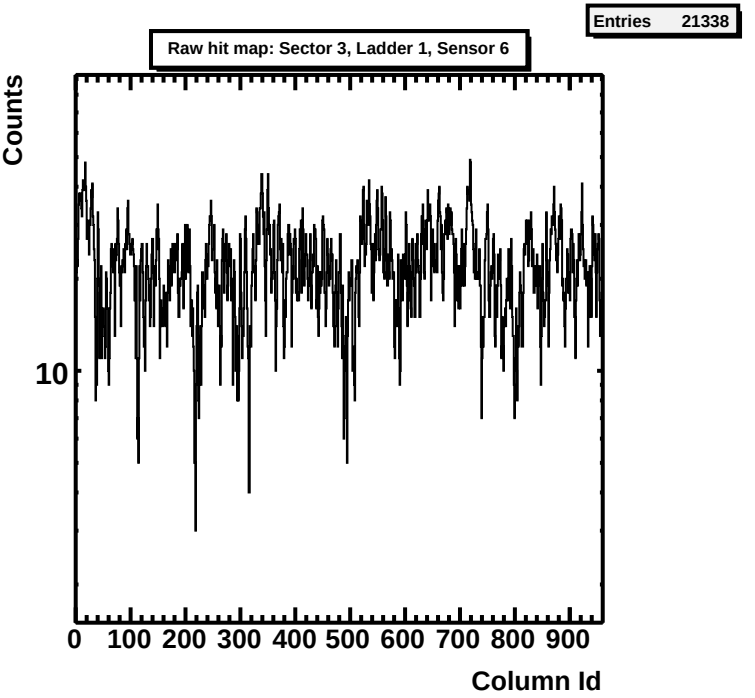
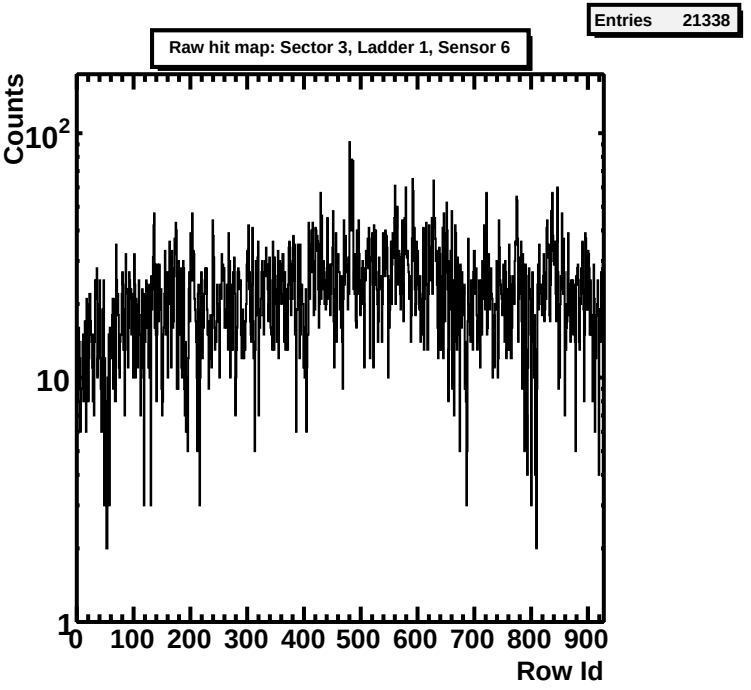
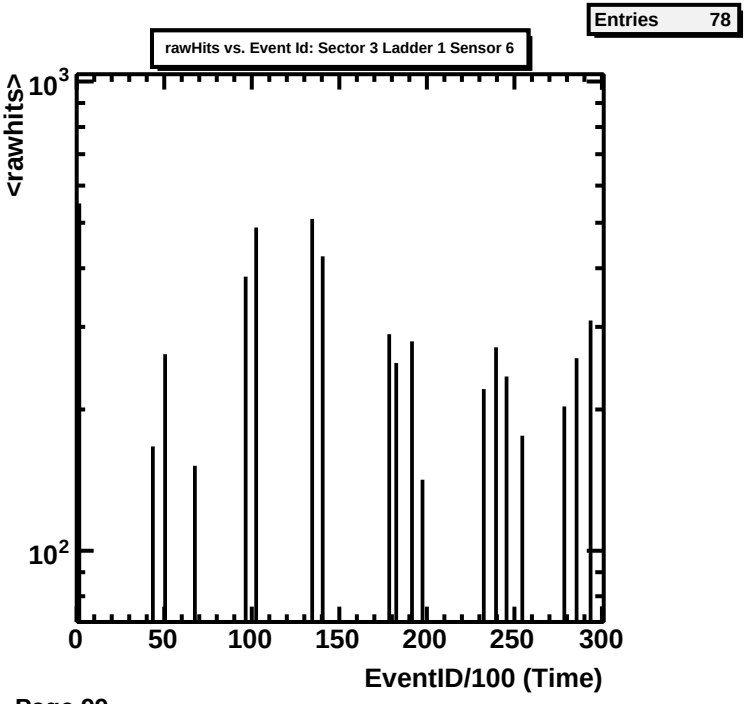
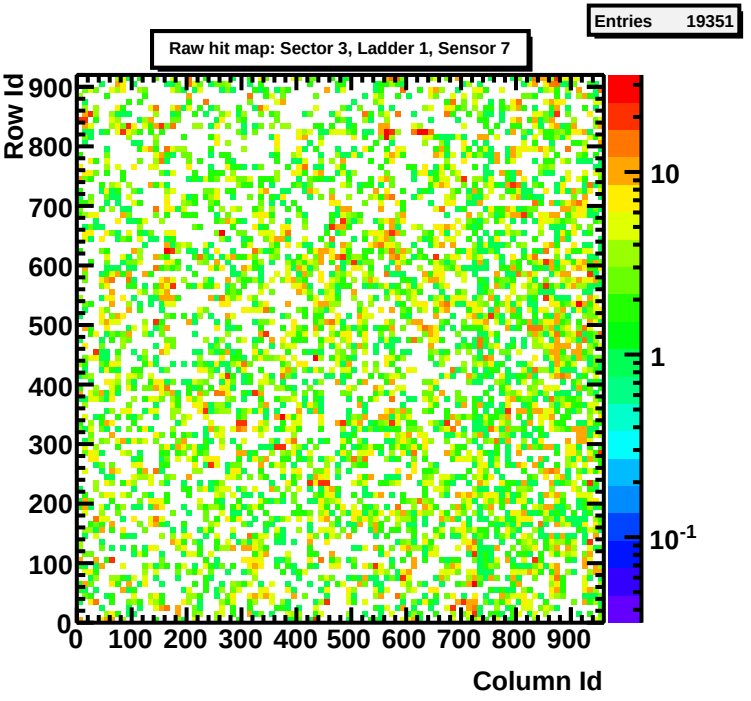
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)

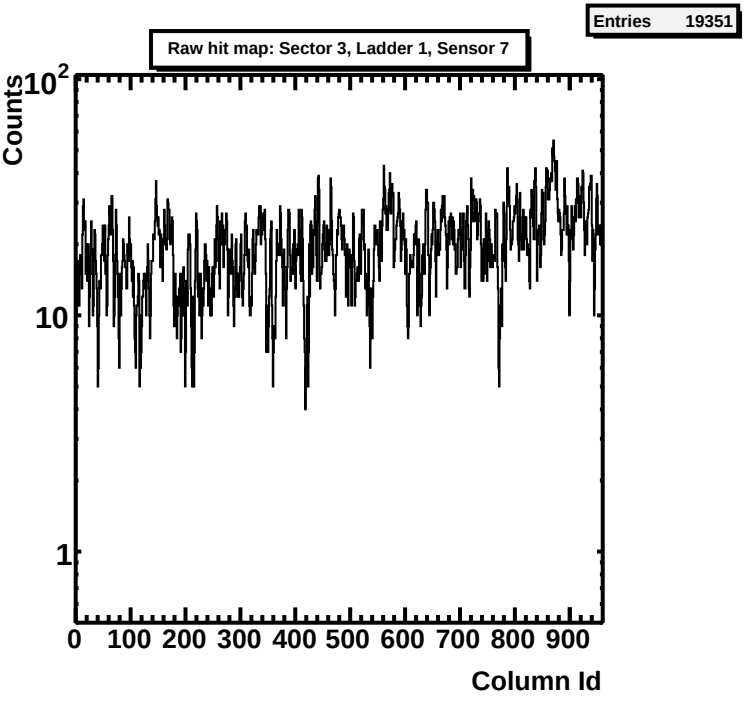

Entries 21338
Raw hit map: Sector 3, Ladder 1, Sensor 6
Row Id
Column Id

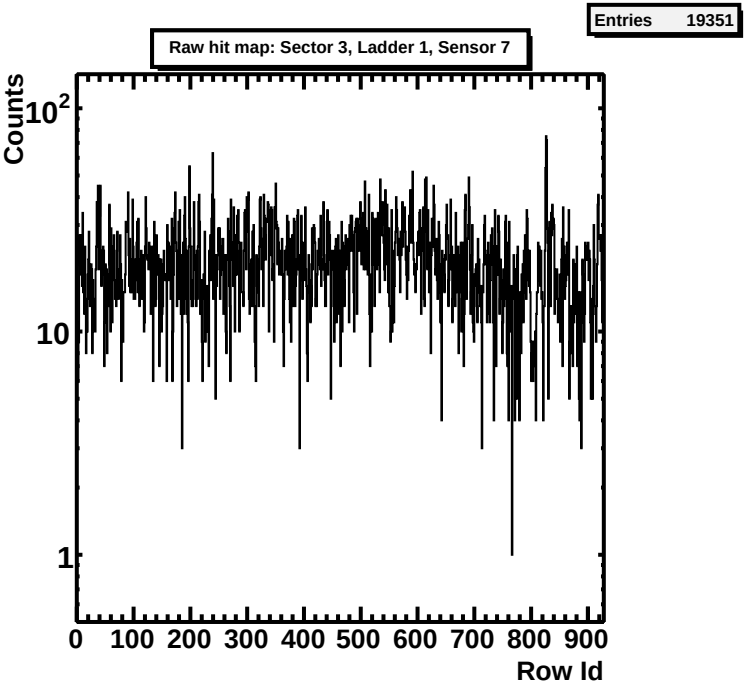

Entries 21338
Raw hit map: Sector 3, Ladder 1, Sensor 6
Counts
Column Id

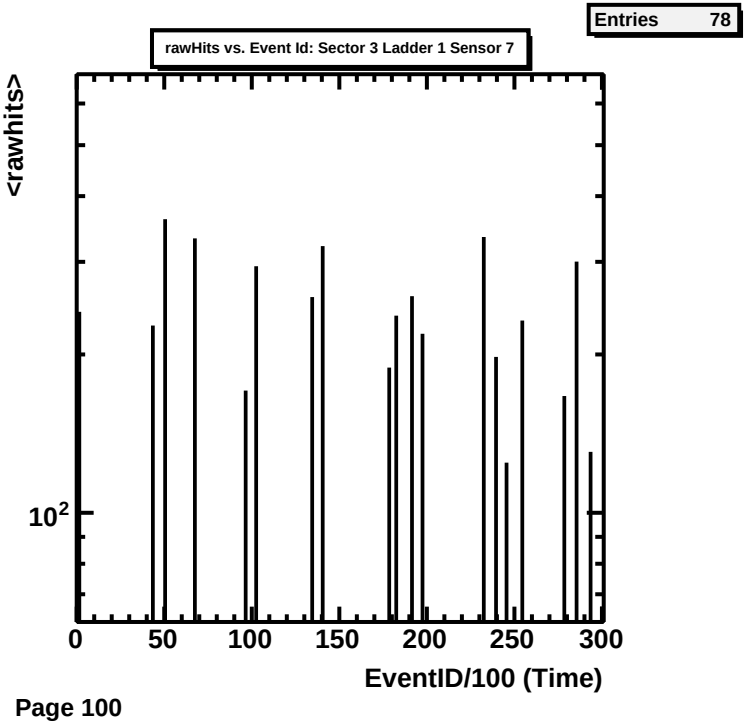

Entries 21338
Raw hit map: Sector 3, Ladder 1, Sensor 6
Counts
Row Id

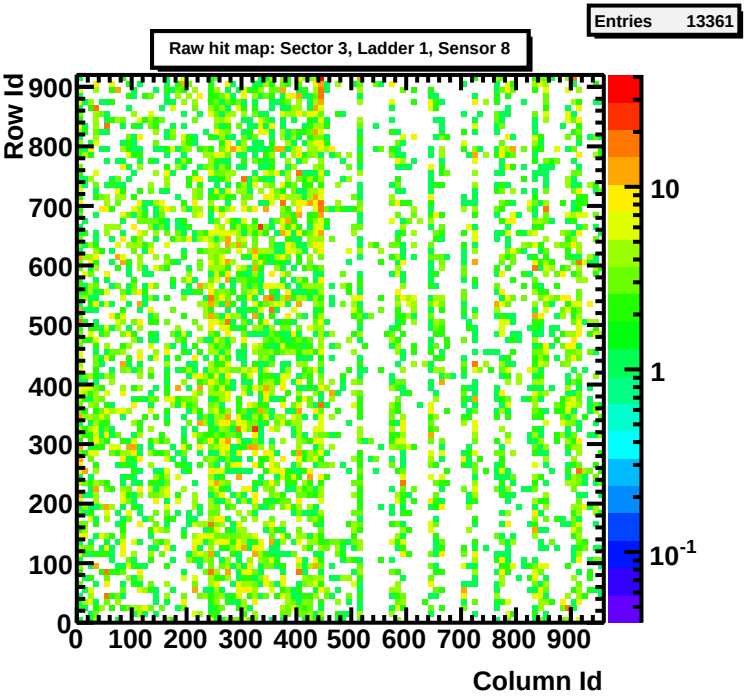

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 19351
Raw hit map: Sector 3, Ladder 1, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 19351
Raw hit map: Sector 3, Ladder 1, Sensor 7
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 19351
Raw hit map: Sector 3, Ladder 1, Sensor 7
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 7
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)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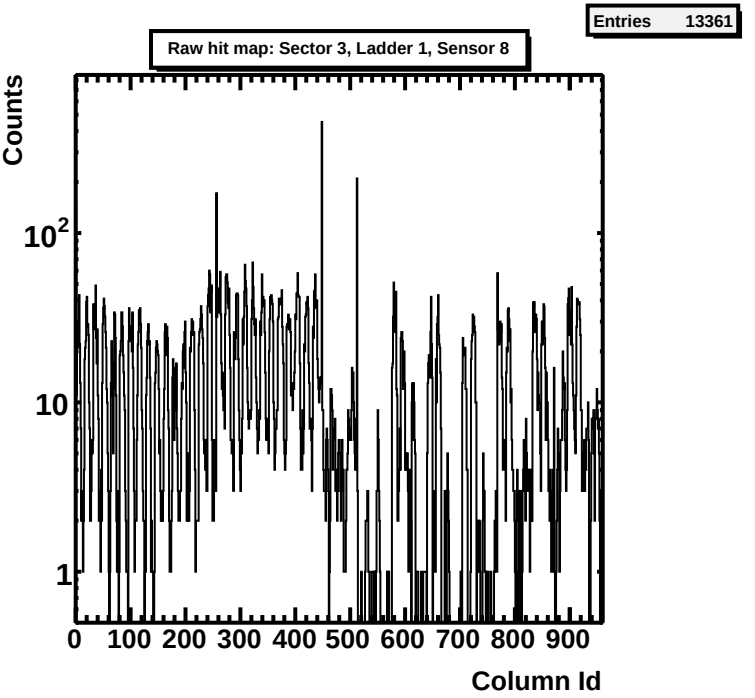
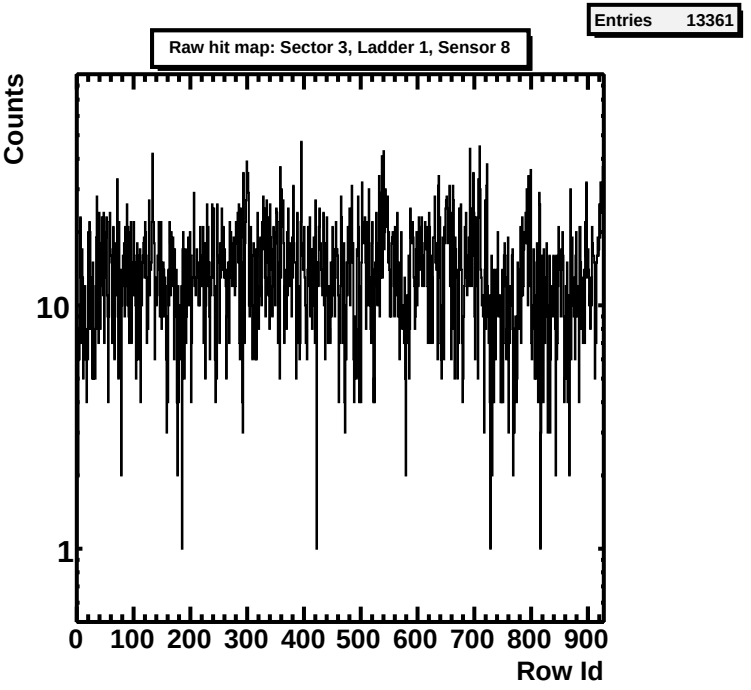
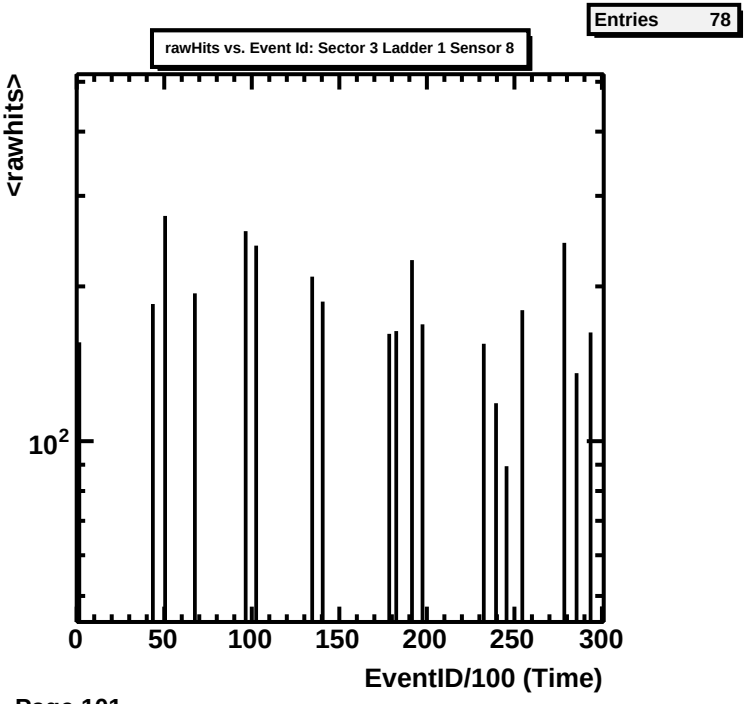
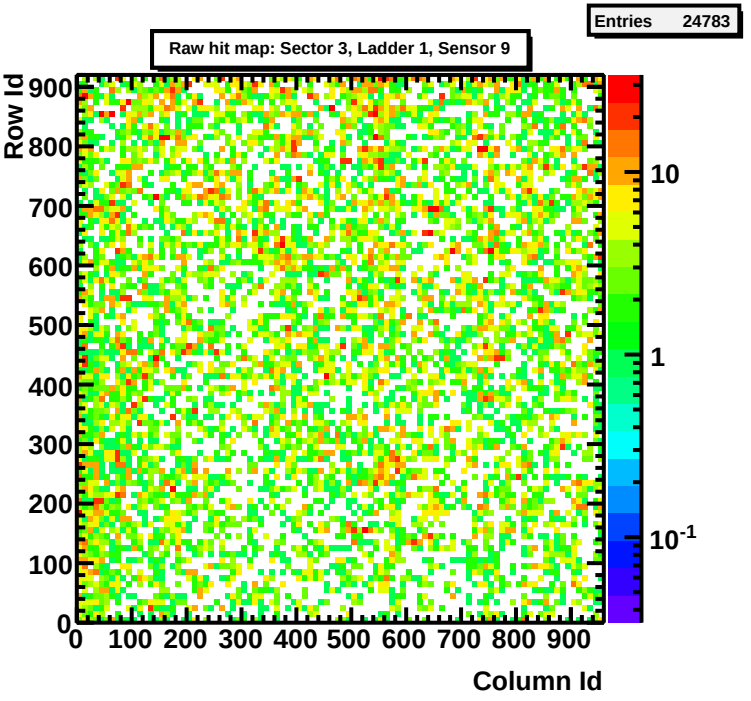
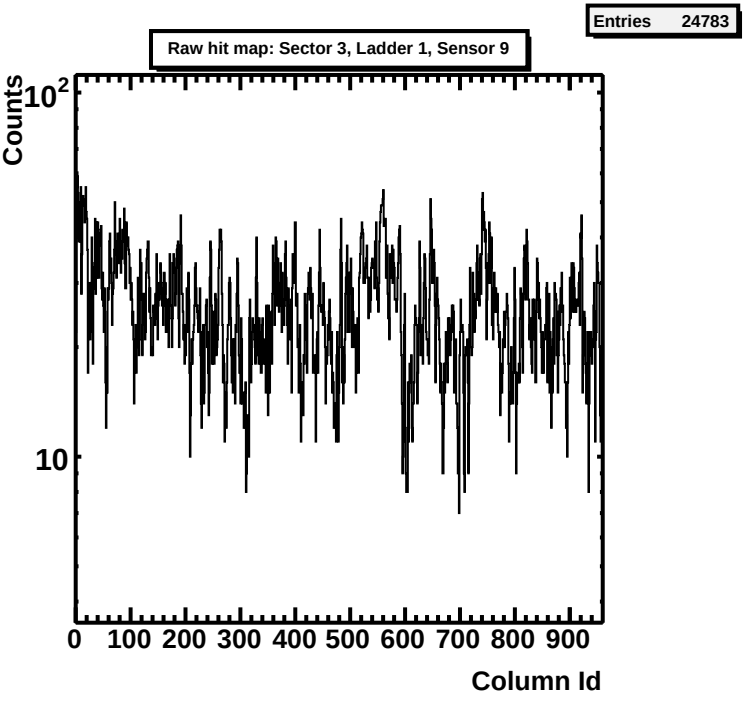
Raw hit map: Sector 3, Ladder 1, Sensor 8
Row Id
Column Id

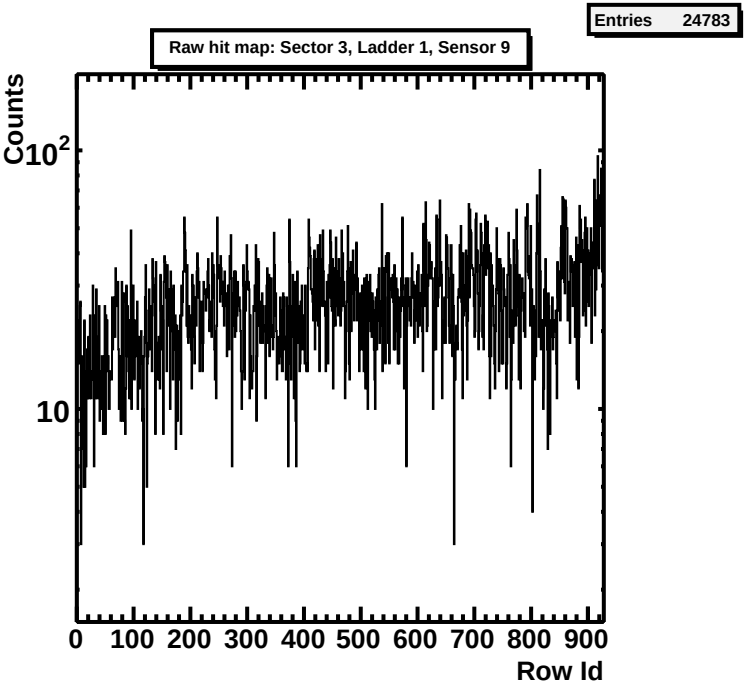

Entries 13361
Raw hit map: Sector 3, Ladder 1, Sensor 8
Counts
Column Id

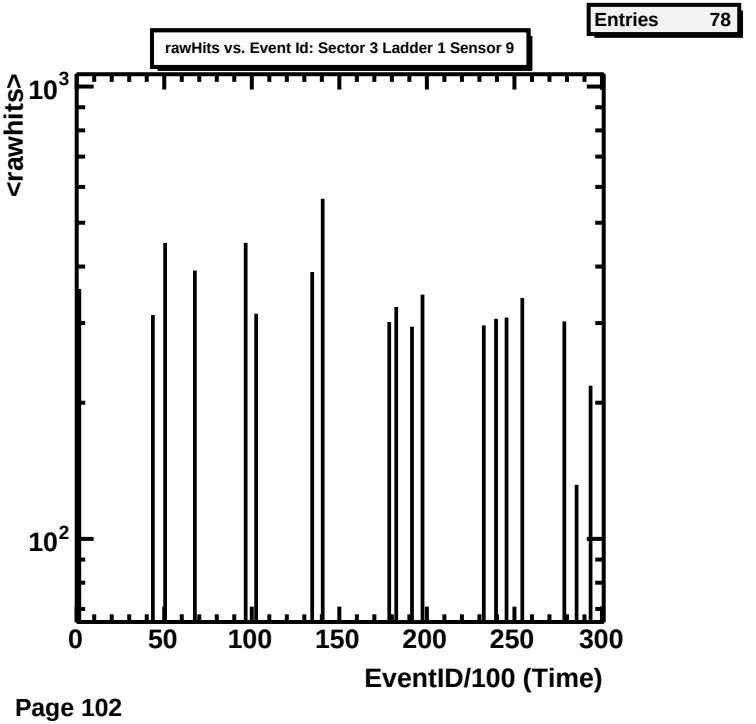

Entries 13361
Raw hit map: Sector 3, Ladder 1, Sensor 8
Counts
Row Id

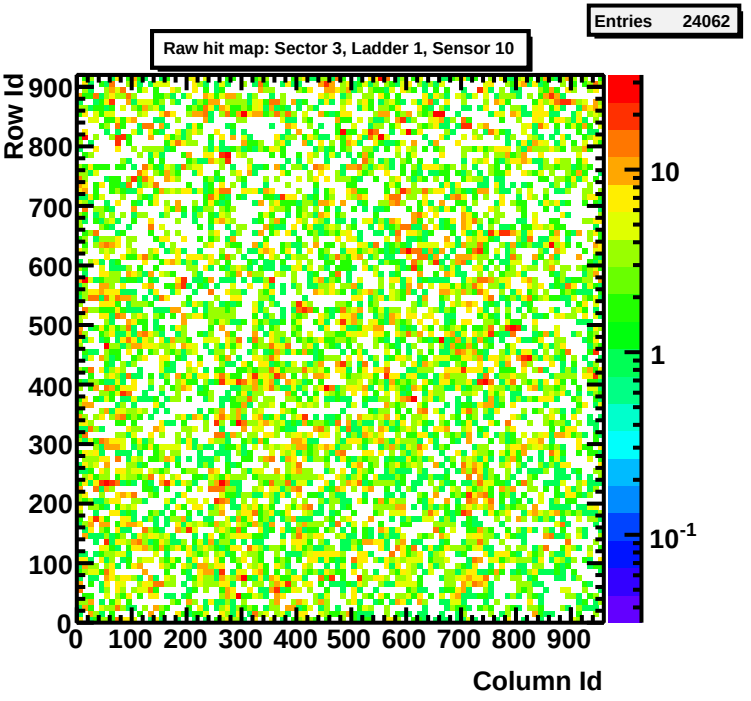

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

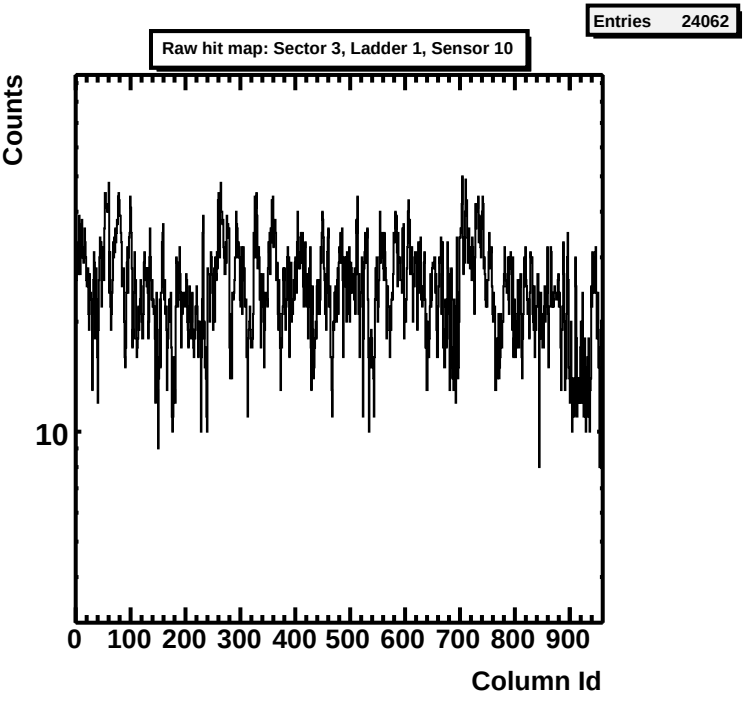

Entries 24783
Raw hit map: Sector 3, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

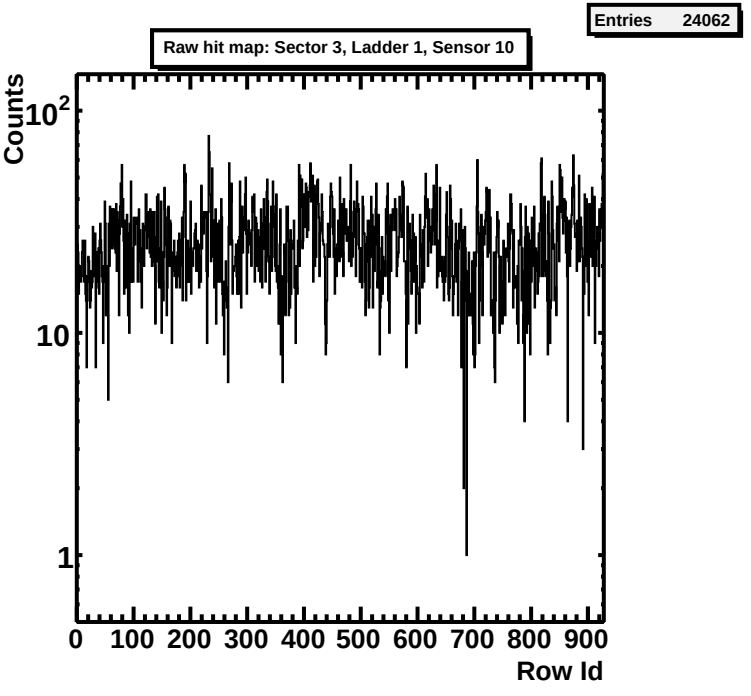

Entries 24783
Raw hit map: Sector 3, Ladder 1, Sensor 9
Counts
$10^2$
10
Column Id
0 100 200 300 400 500 600 700 800 900

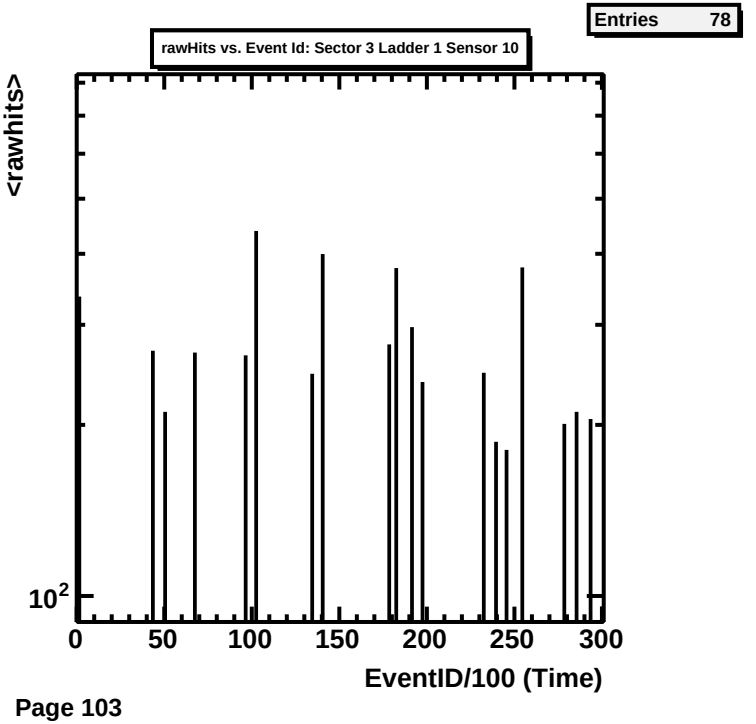

Entries 24783
Raw hit map: Sector 3, Ladder 1, Sensor 9
Counts
$10^2$
10
Row Id
0 100 200 300 400 500 600 700 800 900

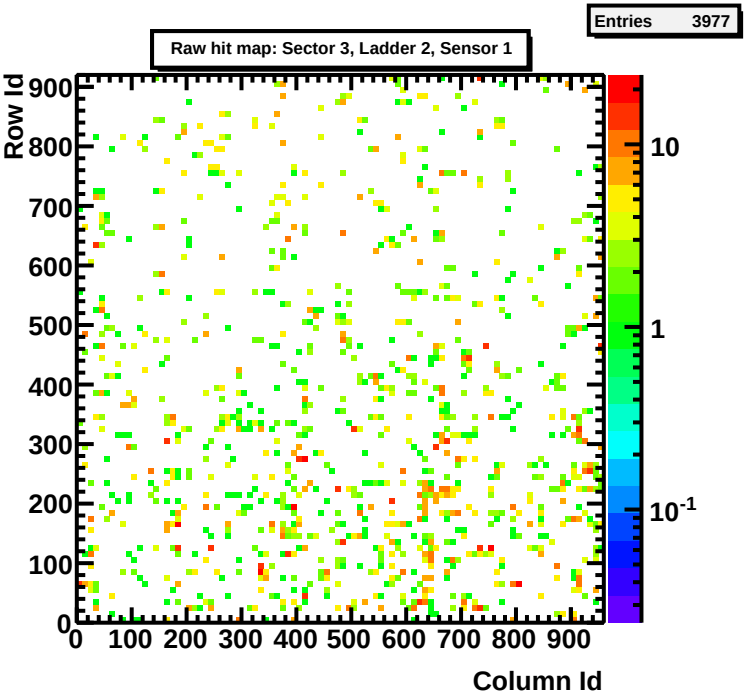

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 9
<rawhits>
$10^3$
$10^2$
EventID/100 (Time)
0 50 100 150 200 250 300

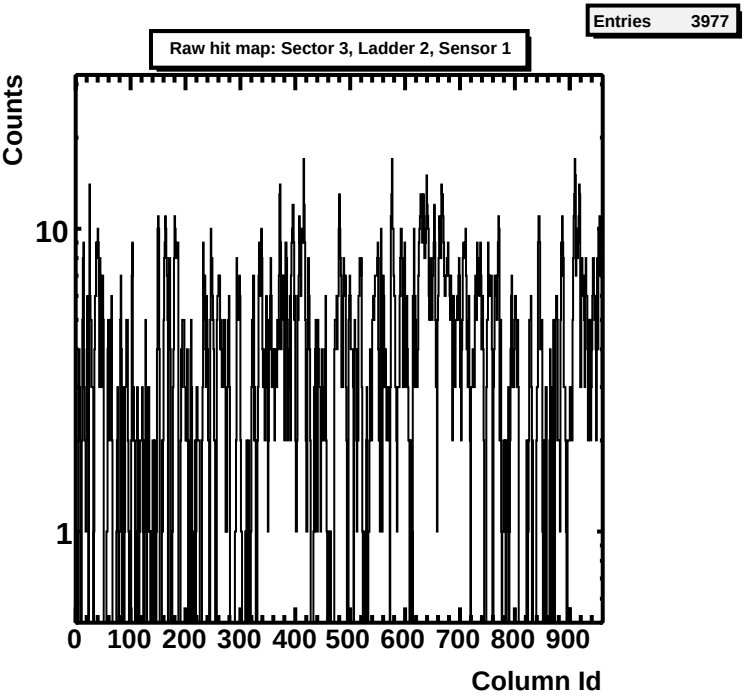

Entries 24062
Raw hit map: Sector 3, Ladder 1, Sensor 10
Row Id
Column Id

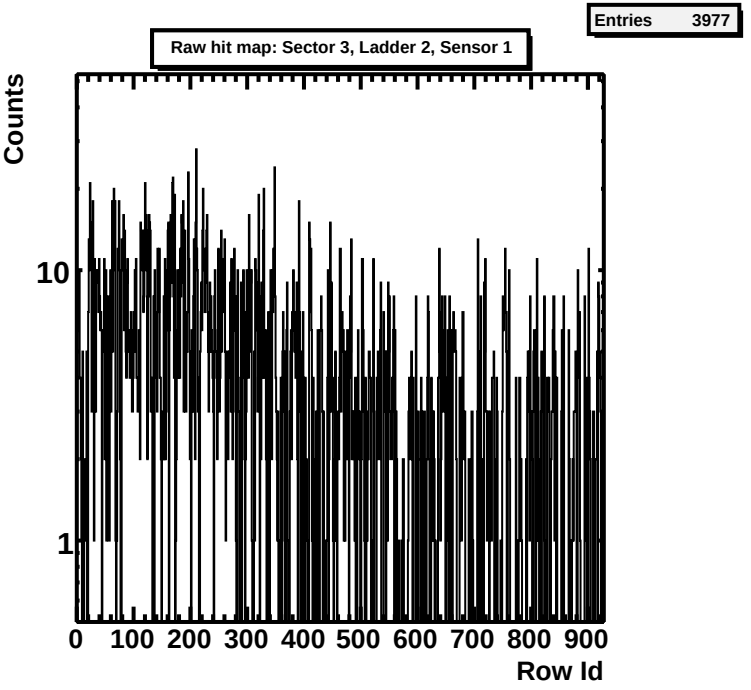

Entries 24062
Raw hit map: Sector 3, Ladder 1, Sensor 10
Counts
Column Id

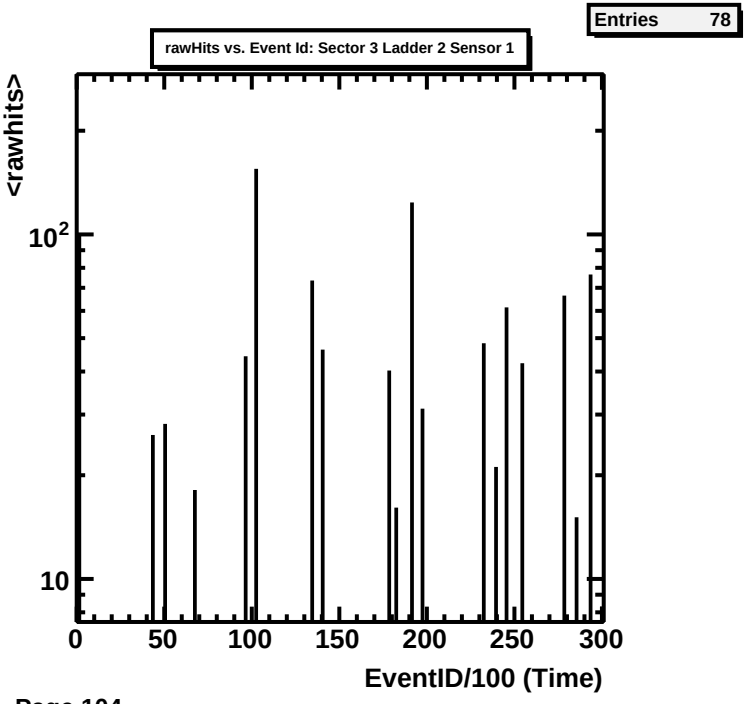

Entries 24062
Raw hit map: Sector 3, Ladder 1, Sensor 10
Counts
Row Id

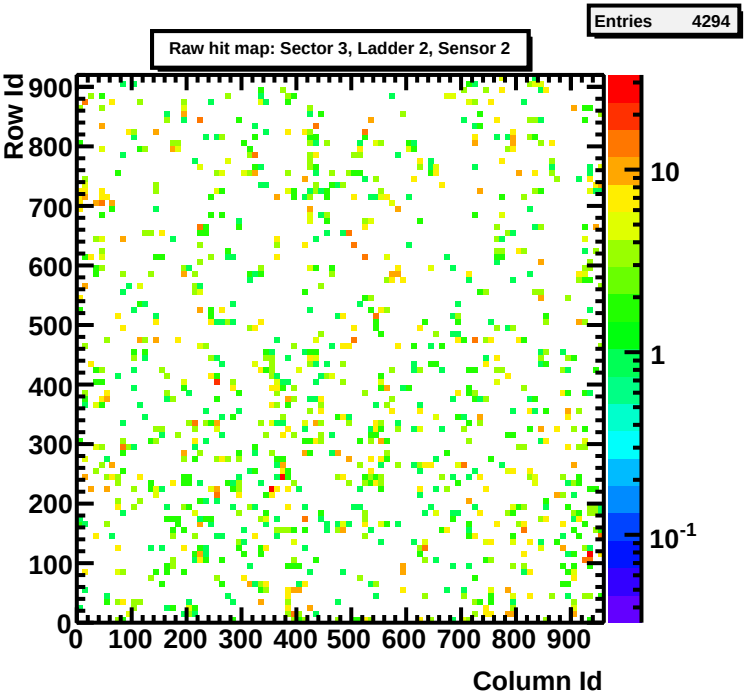

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

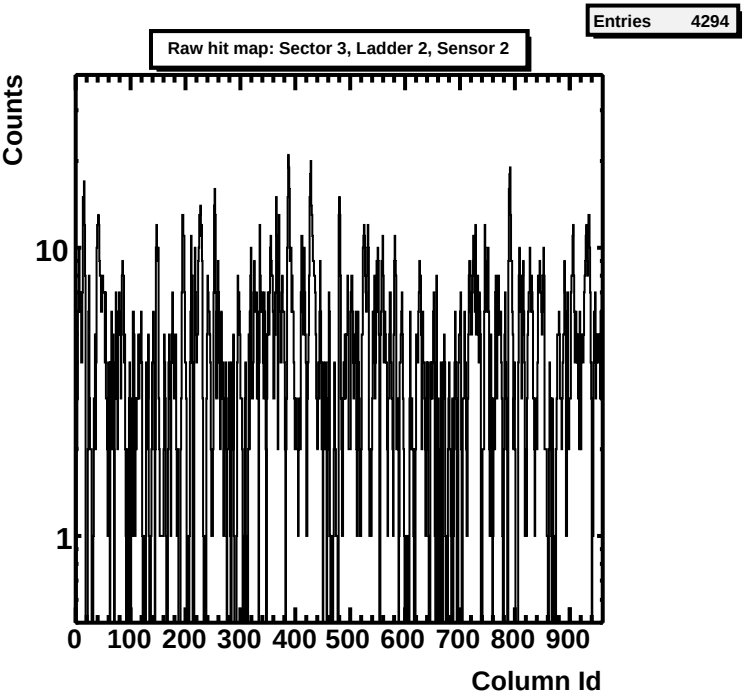

Entries 3977
Raw hit map: Sector 3, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

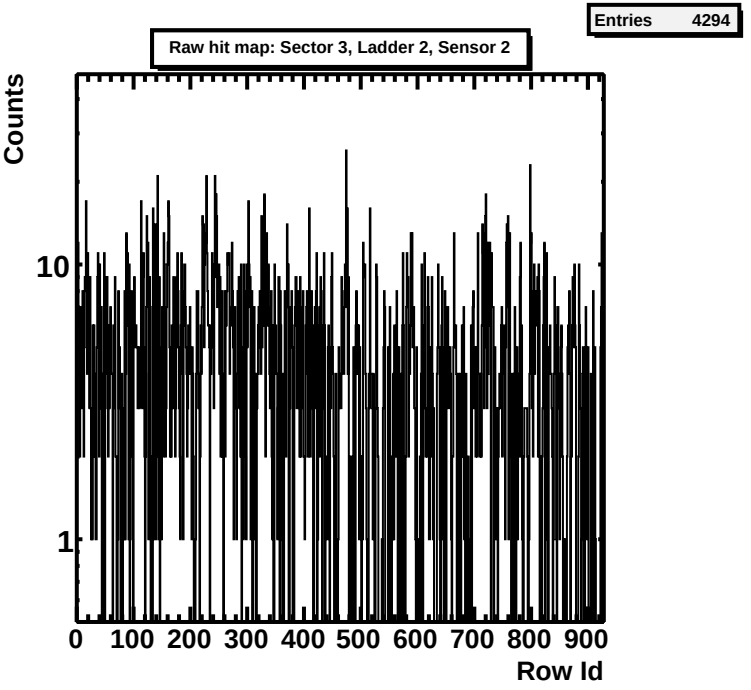

Entries 3977
Raw hit map: Sector 3, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

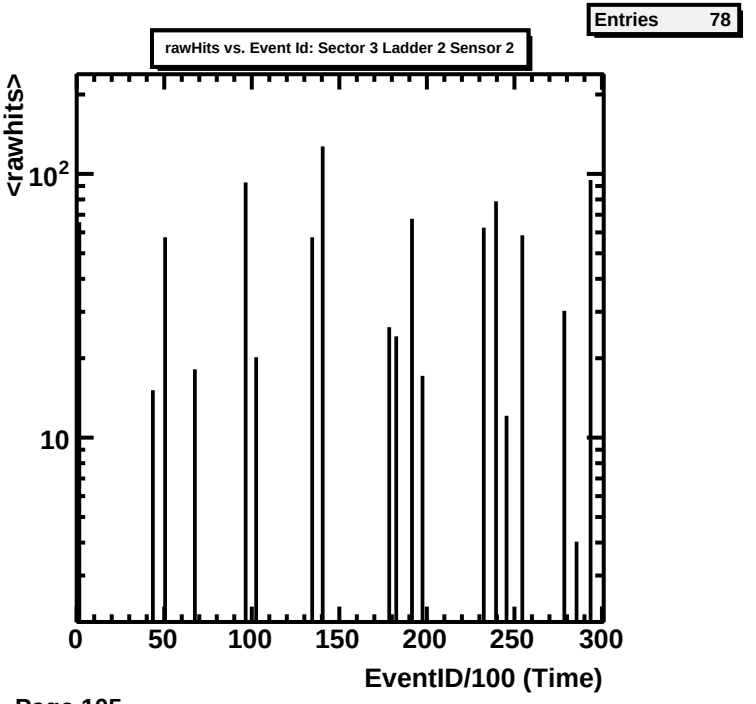

Entries 3977
Raw hit map: Sector 3, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

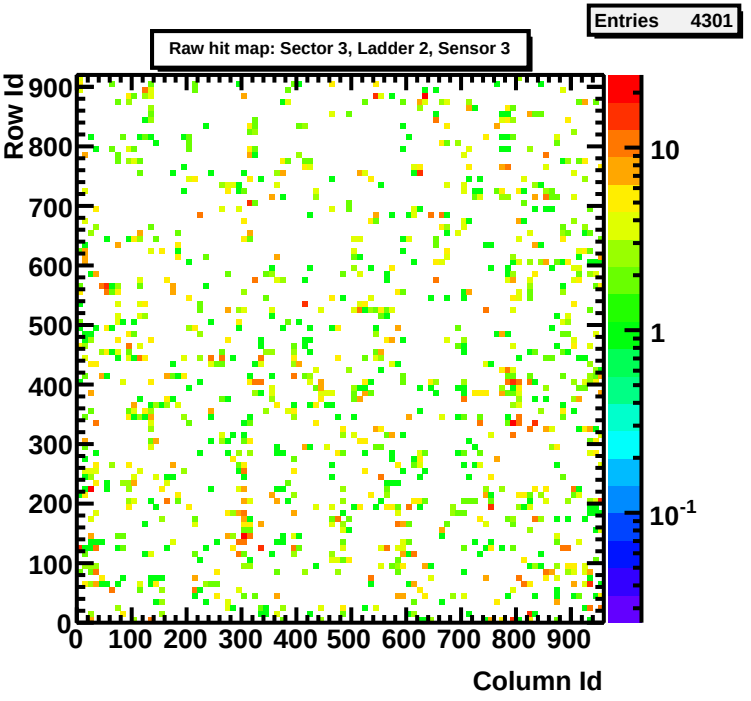

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

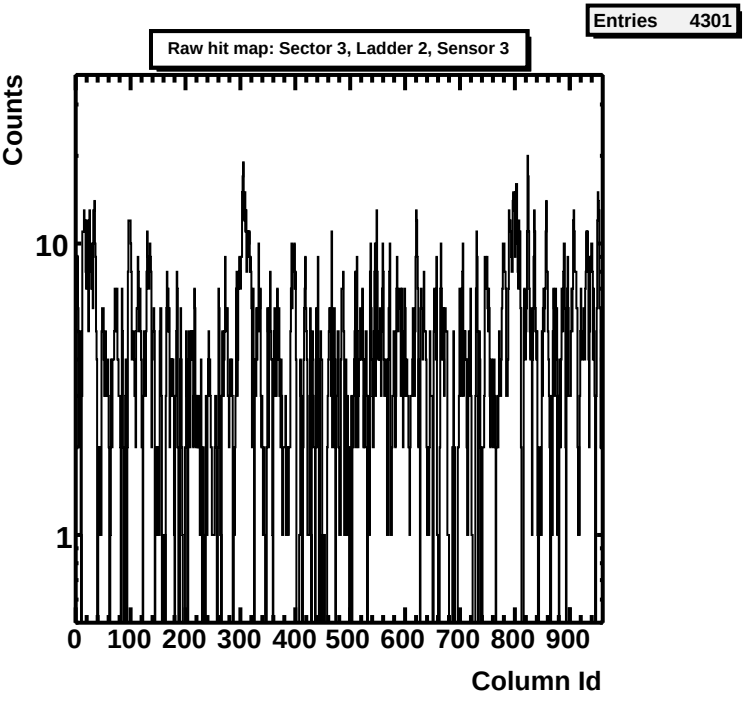

Entries 4294
Raw hit map: Sector 3, Ladder 2, Sensor 2
Row Id
Column Id

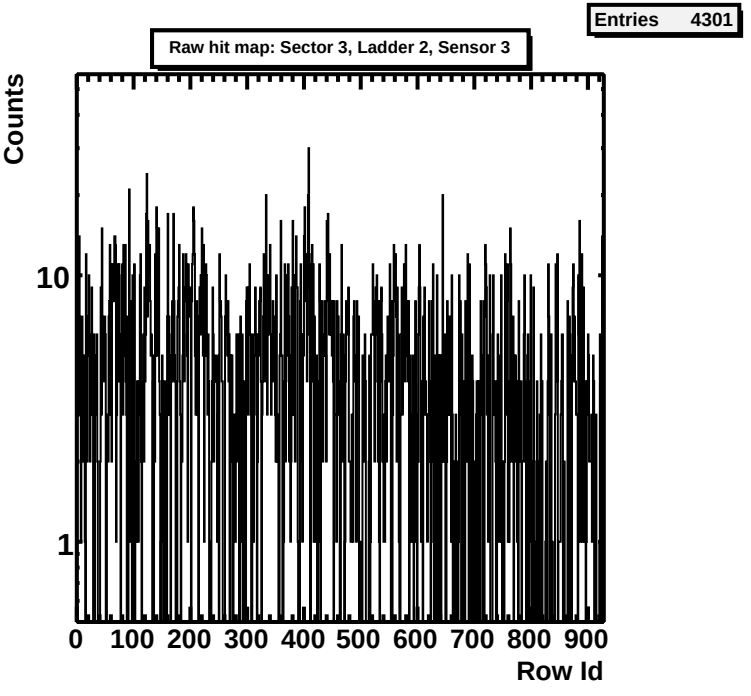

Entries 4294
Raw hit map: Sector 3, Ladder 2, Sensor 2
Counts
Column Id

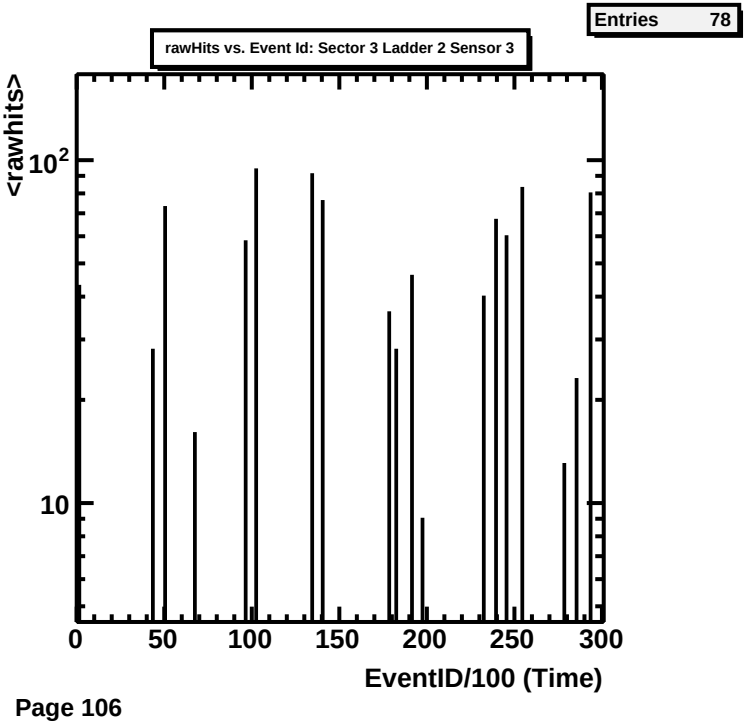

Entries 4294
Raw hit map: Sector 3, Ladder 2, Sensor 2
Counts
Row Id

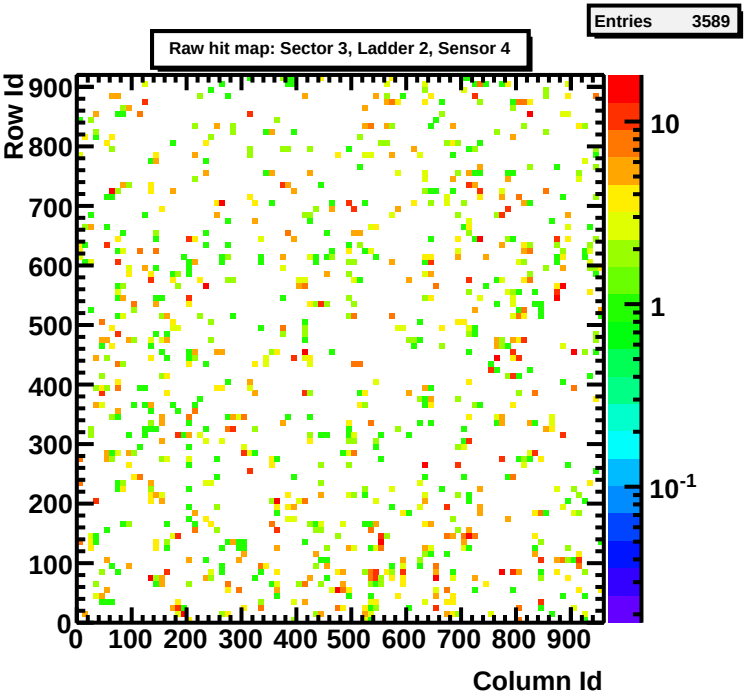

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

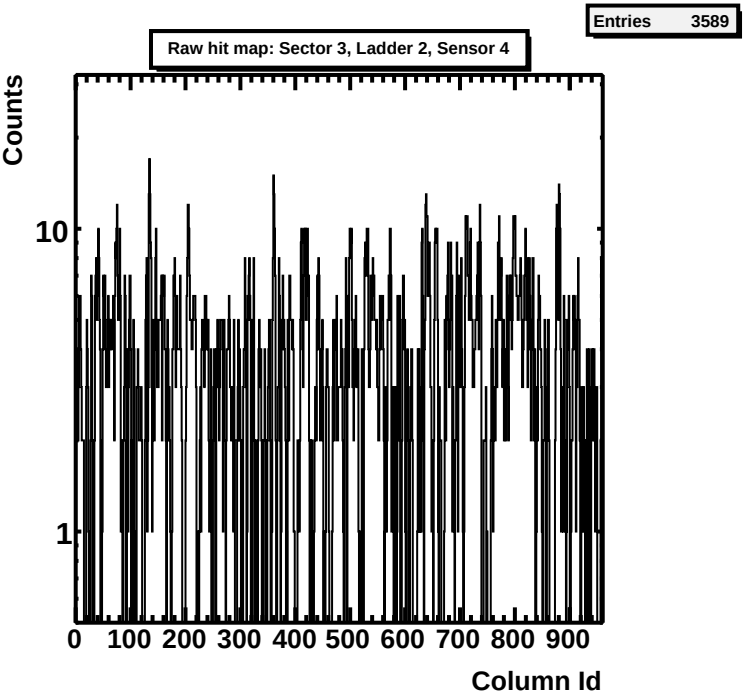

Entries 4301
Raw hit map: Sector 3, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

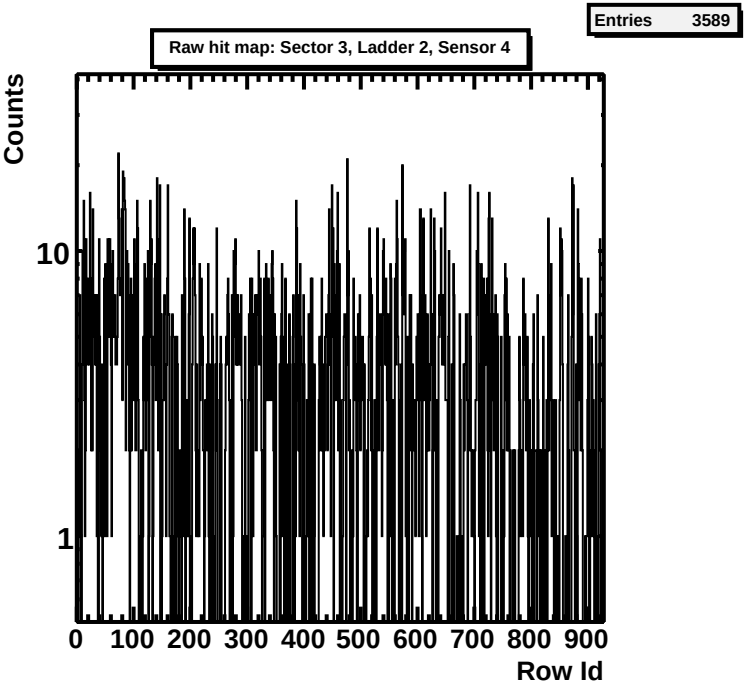

Entries 4301
Raw hit map: Sector 3, Ladder 2, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

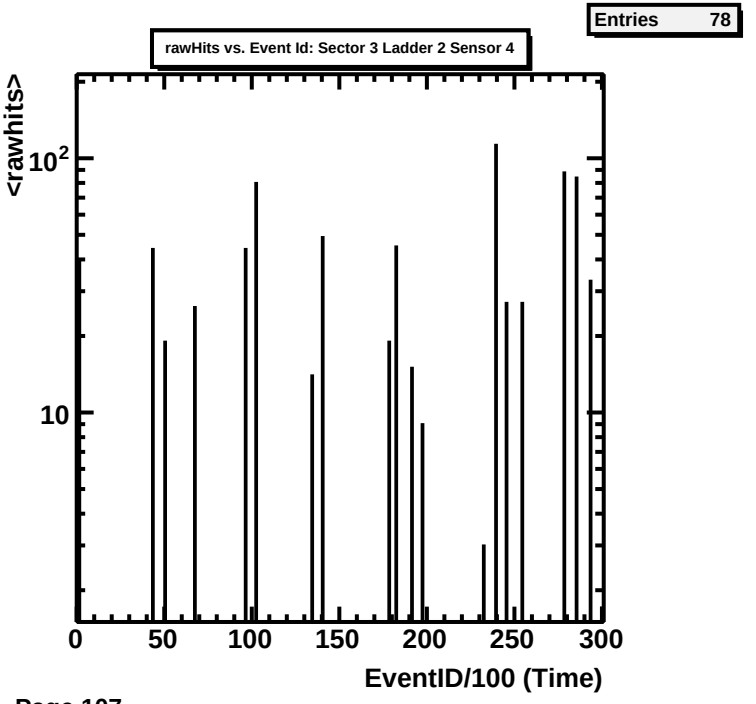

Entries 4301
Raw hit map: Sector 3, Ladder 2, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

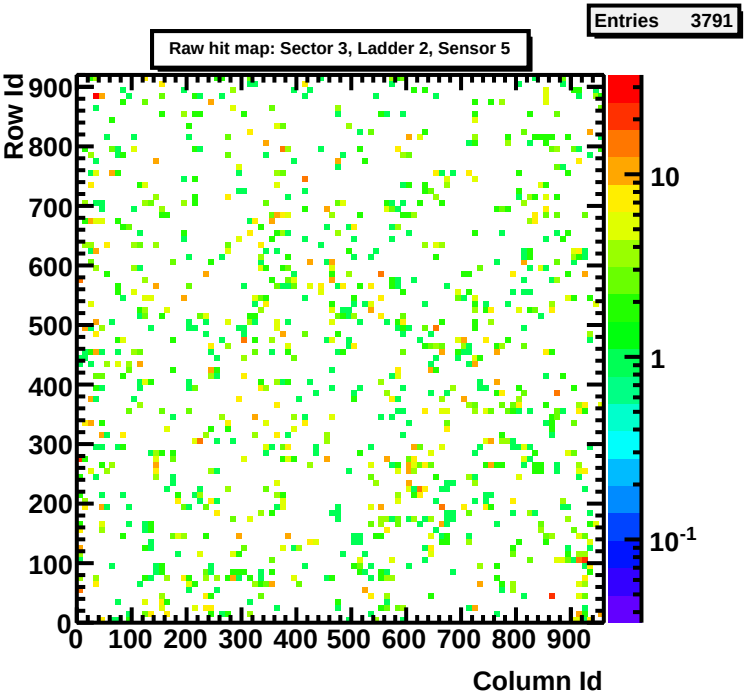

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

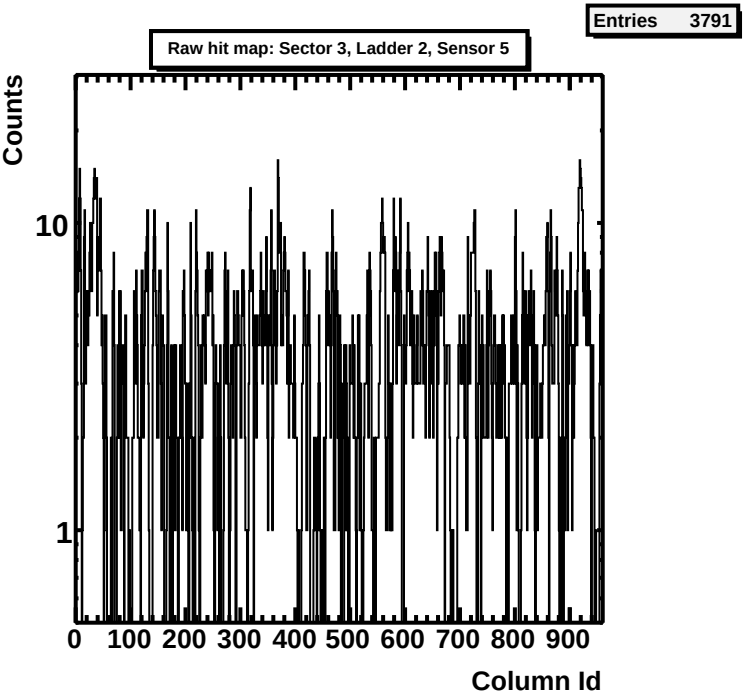

Entries 3589
Raw hit map: Sector 3, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

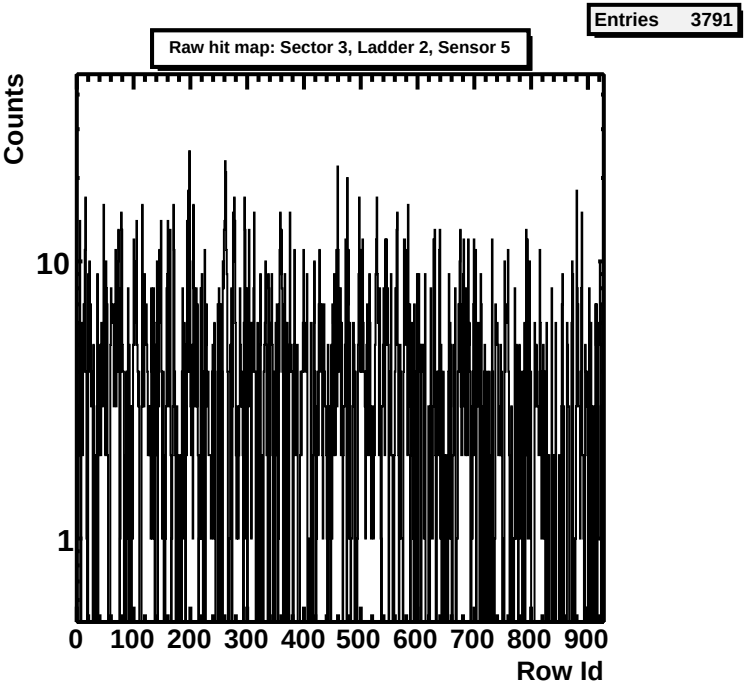

Entries 3589
Raw hit map: Sector 3, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

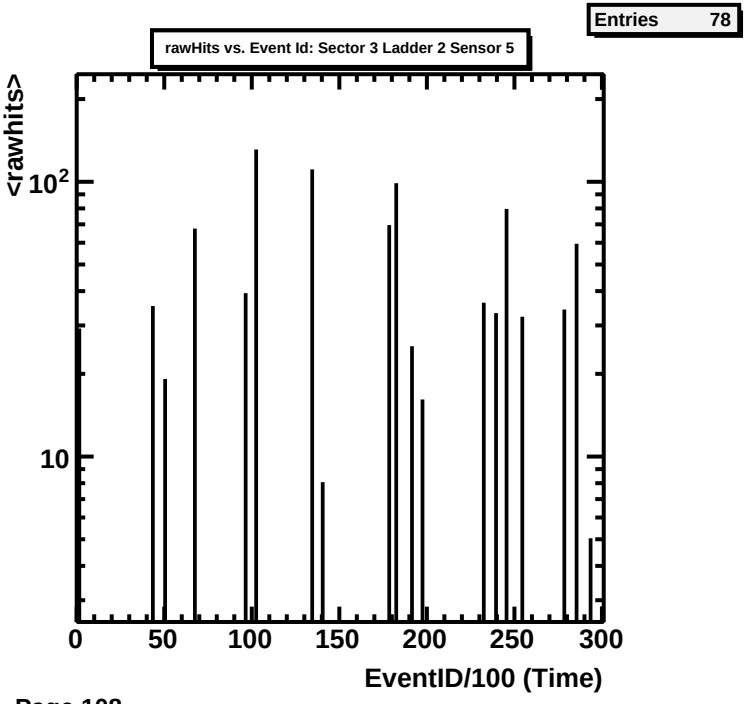

Entries 3589
Raw hit map: Sector 3, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

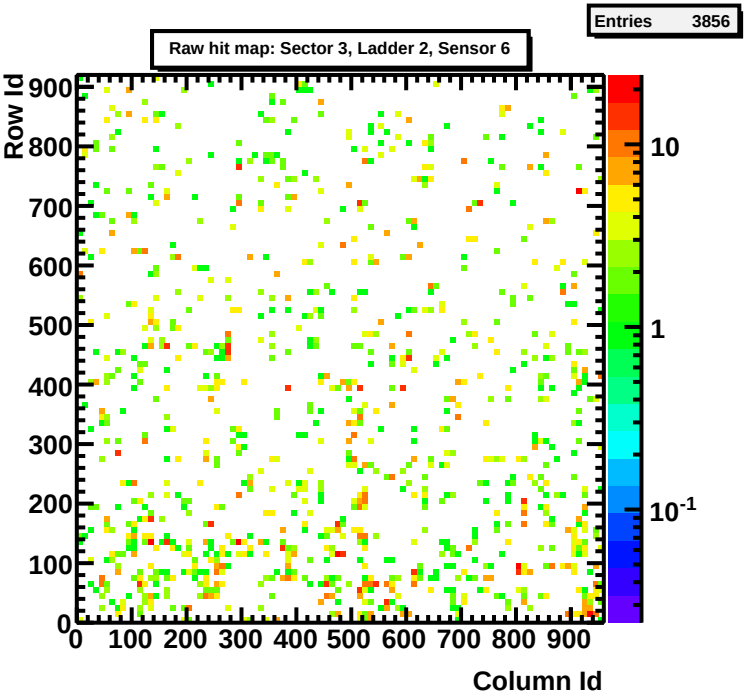

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

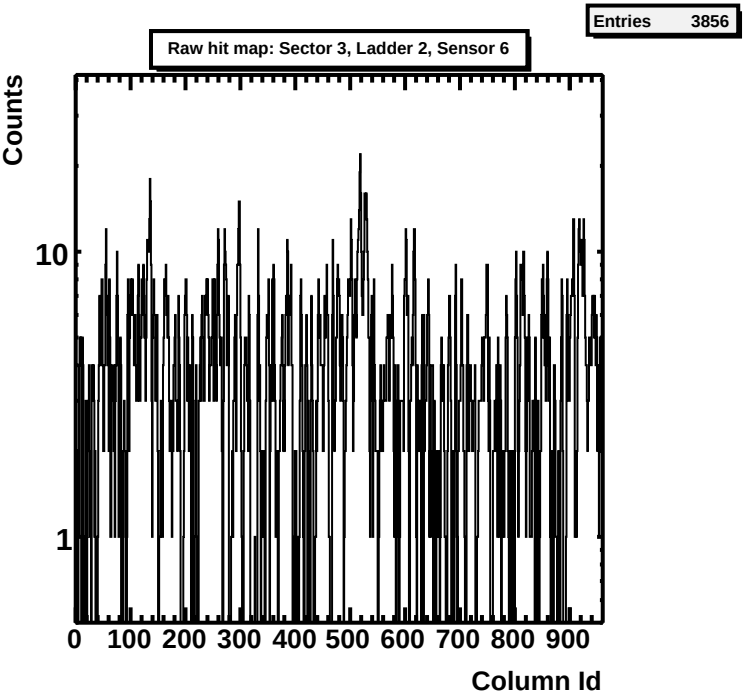

Entries 3791
Raw hit map: Sector 3, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

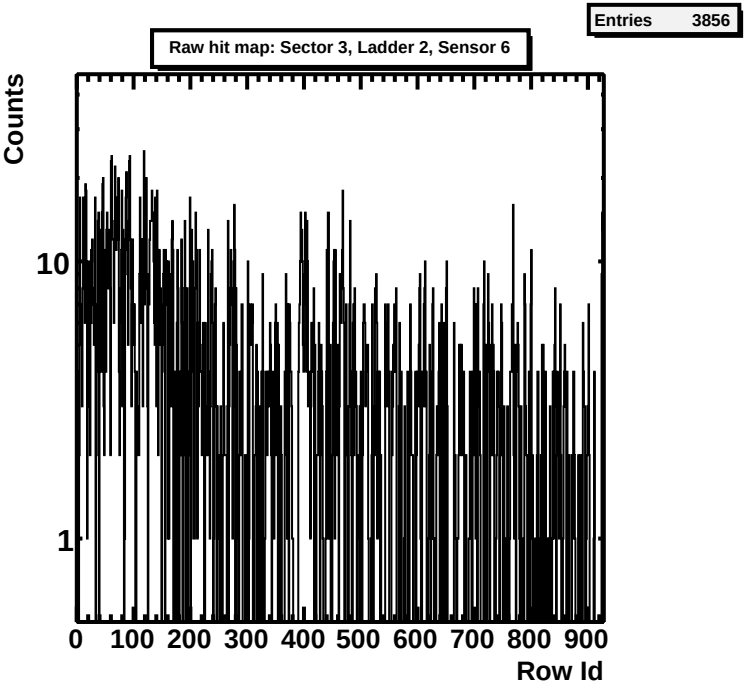

Entries 3791
Raw hit map: Sector 3, Ladder 2, Sensor 5
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

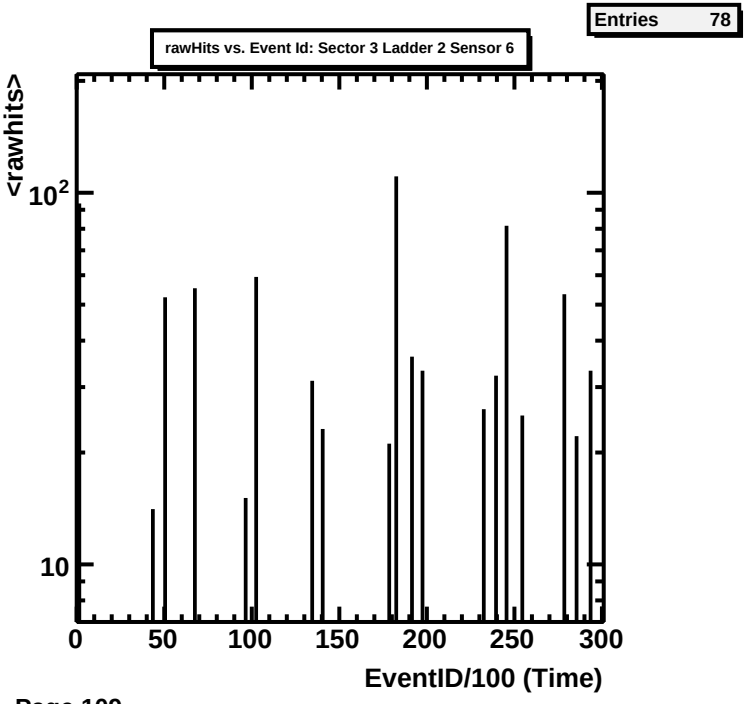

Entries 3791
Raw hit map: Sector 3, Ladder 2, Sensor 5
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

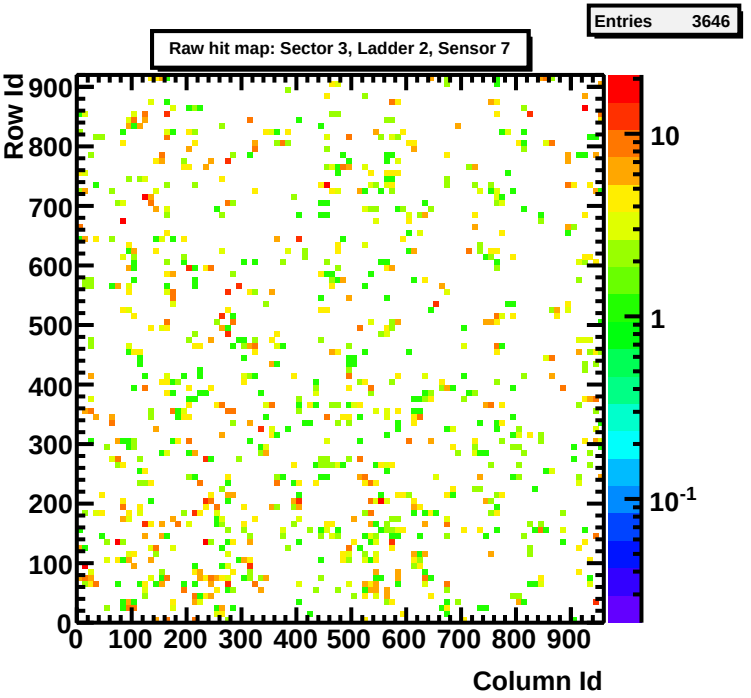

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 5
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

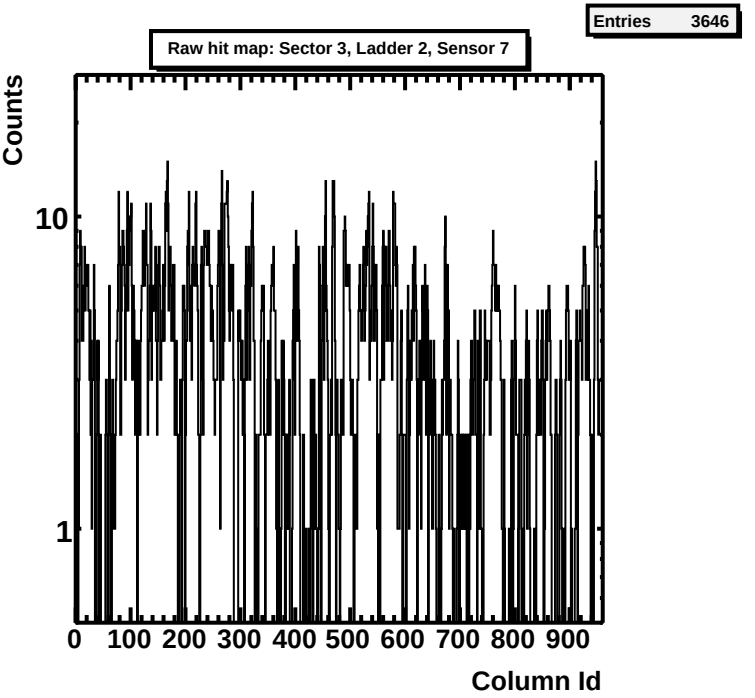

Entries 3856
Raw hit map: Sector 3, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

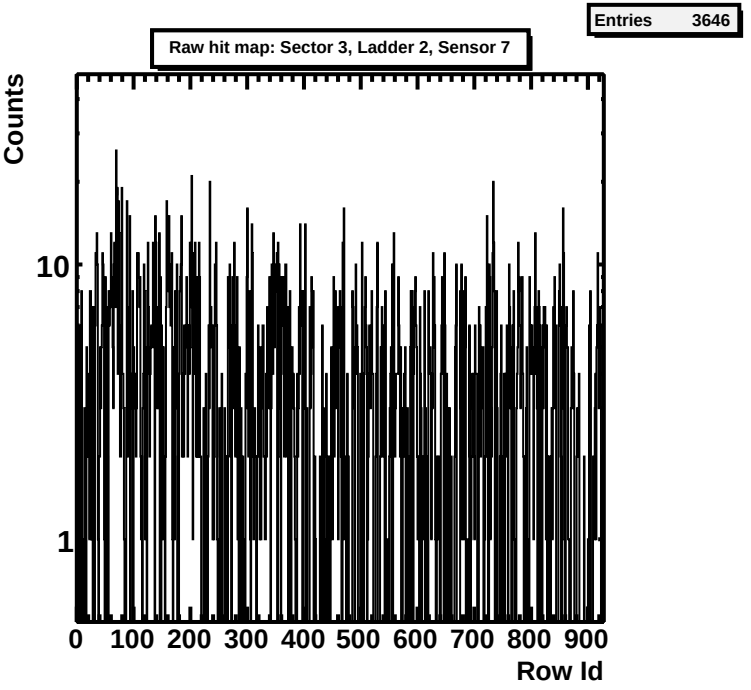

Entries 3856
Raw hit map: Sector 3, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

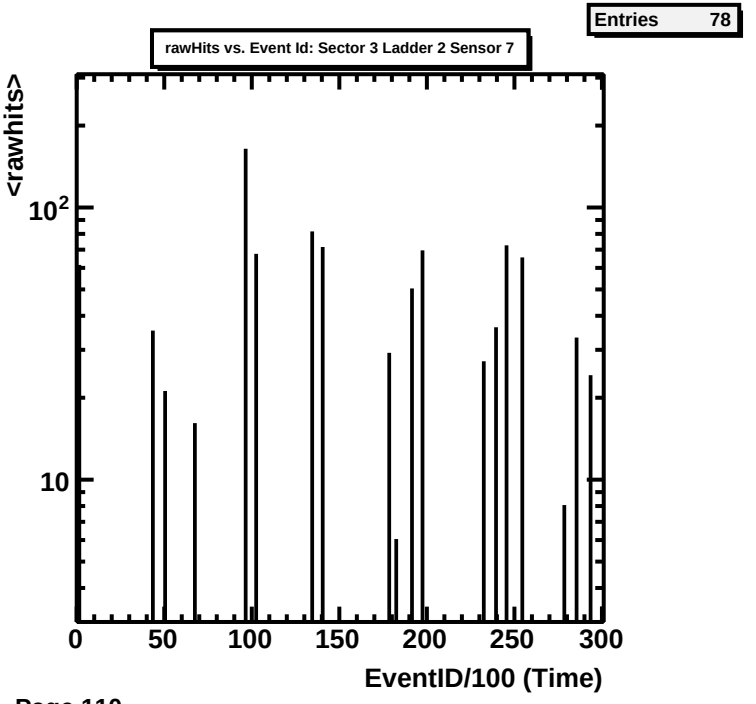

Entries 3856
Raw hit map: Sector 3, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

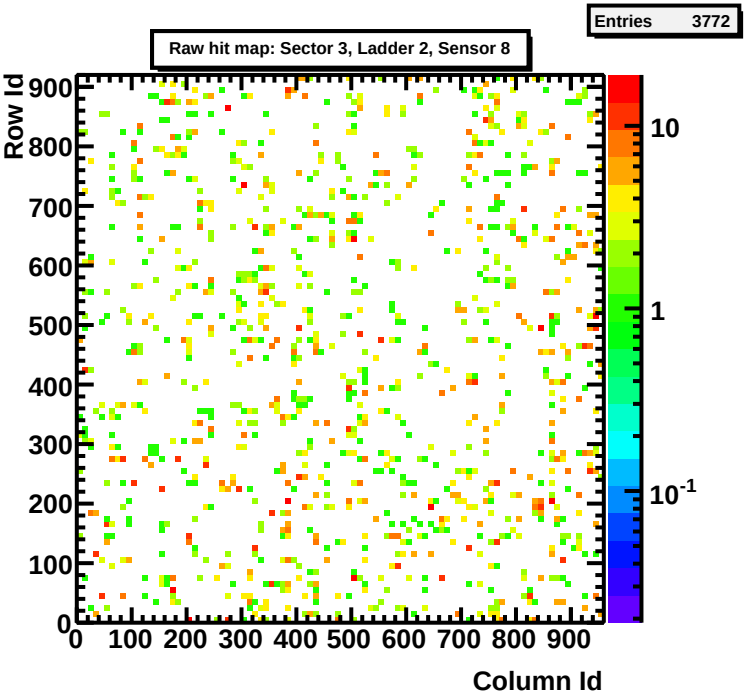

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

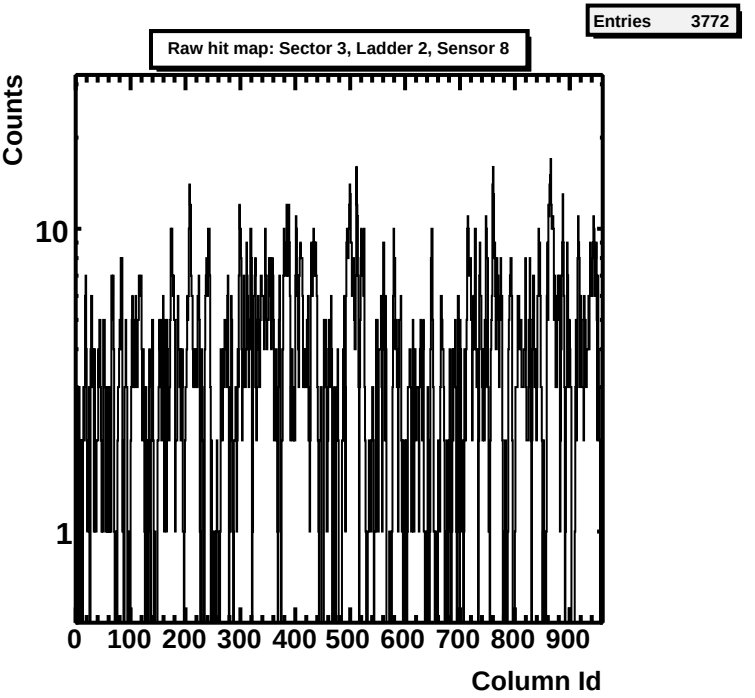

Entries 3646
Raw hit map: Sector 3, Ladder 2, Sensor 7
Row Id
Column Id

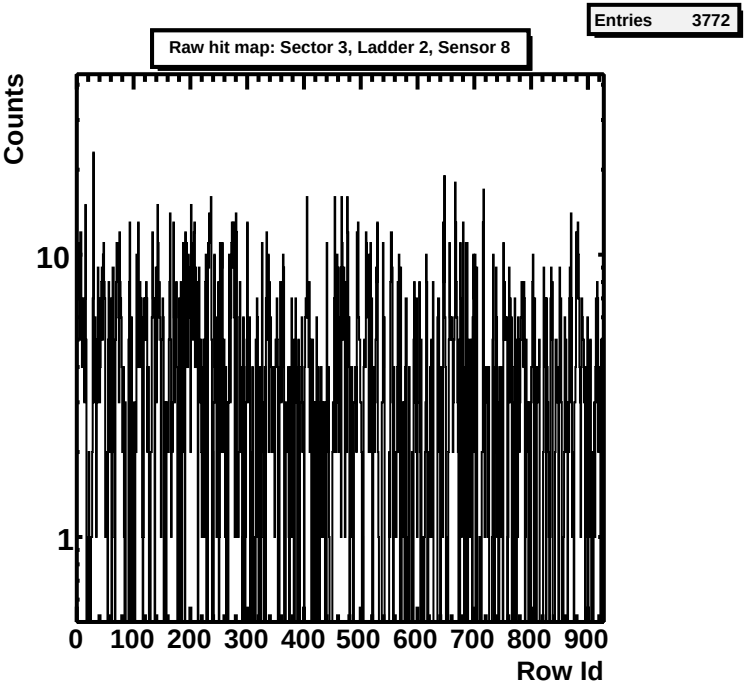

Entries 3646
Raw hit map: Sector 3, Ladder 2, Sensor 7
Counts
Column Id

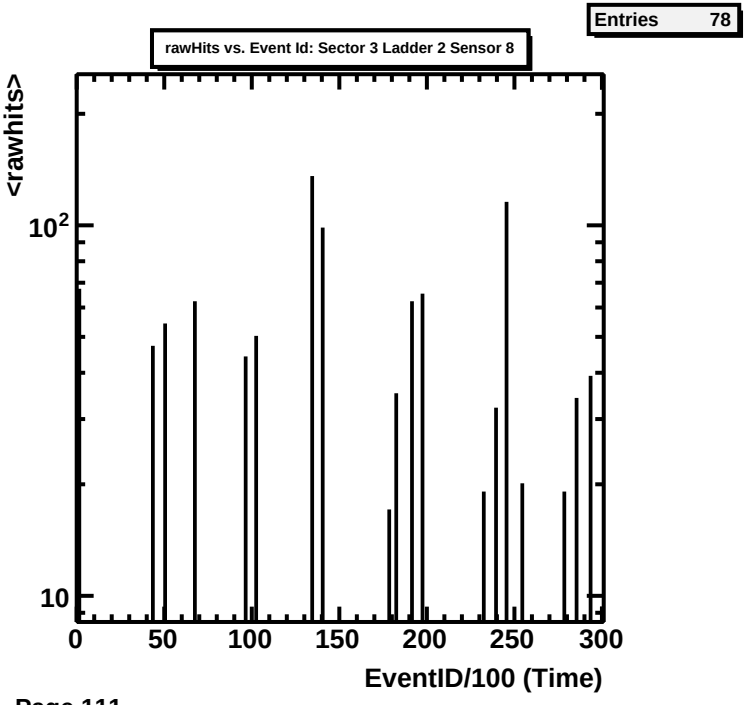

Entries 3646
Raw hit map: Sector 3, Ladder 2, Sensor 7
Counts
Row Id

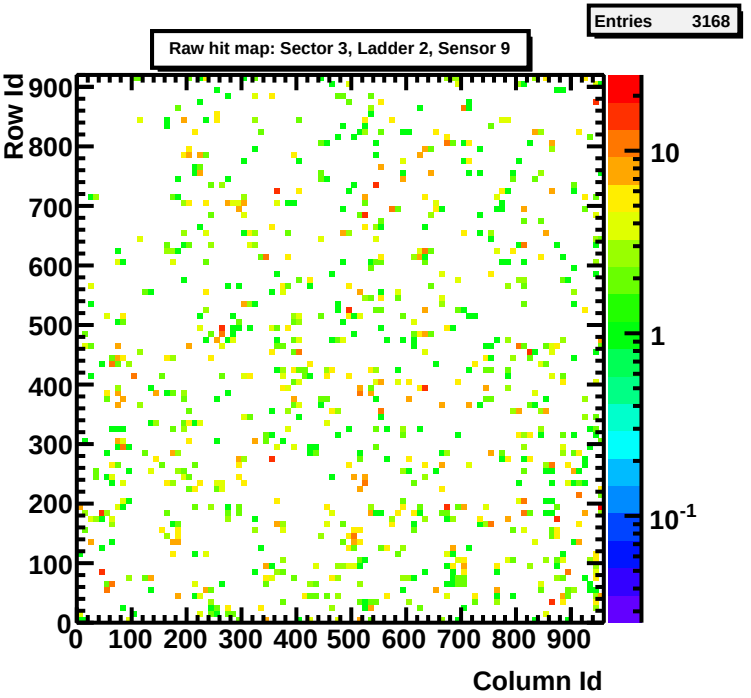

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

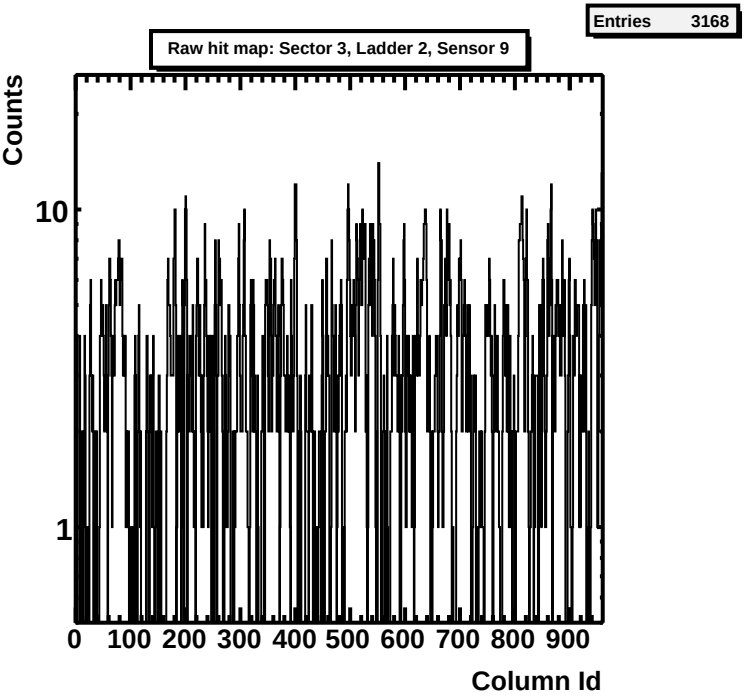

Entries 3772
Raw hit map: Sector 3, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

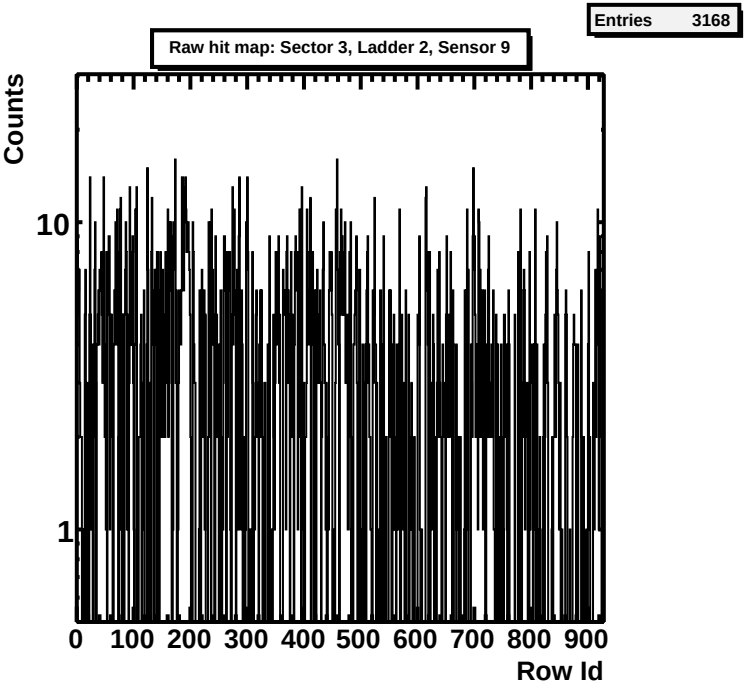

Entries 3772
Raw hit map: Sector 3, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

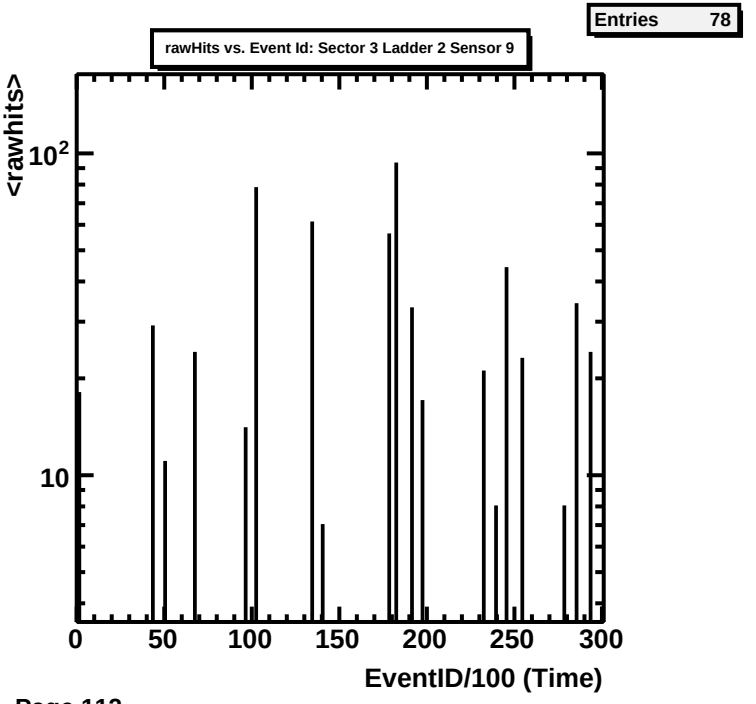

Entries 3772
Raw hit map: Sector 3, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

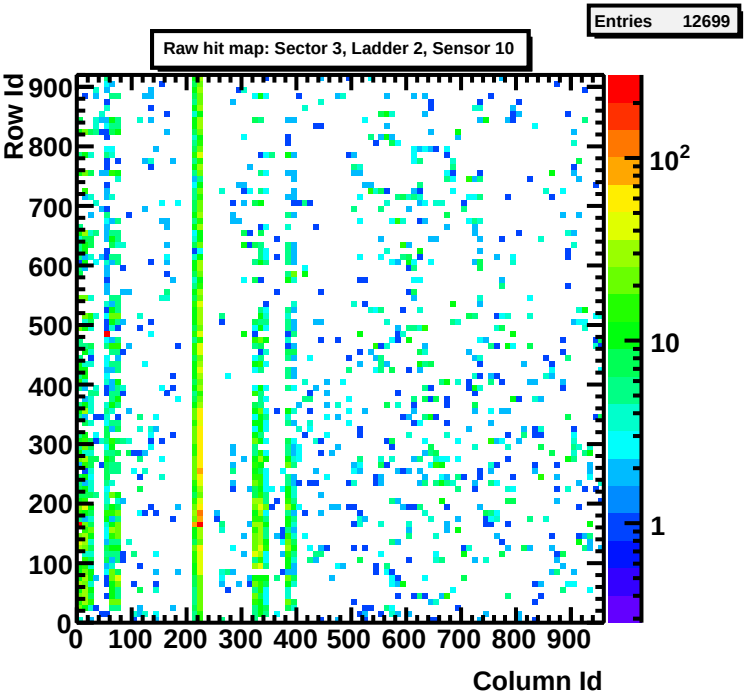

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

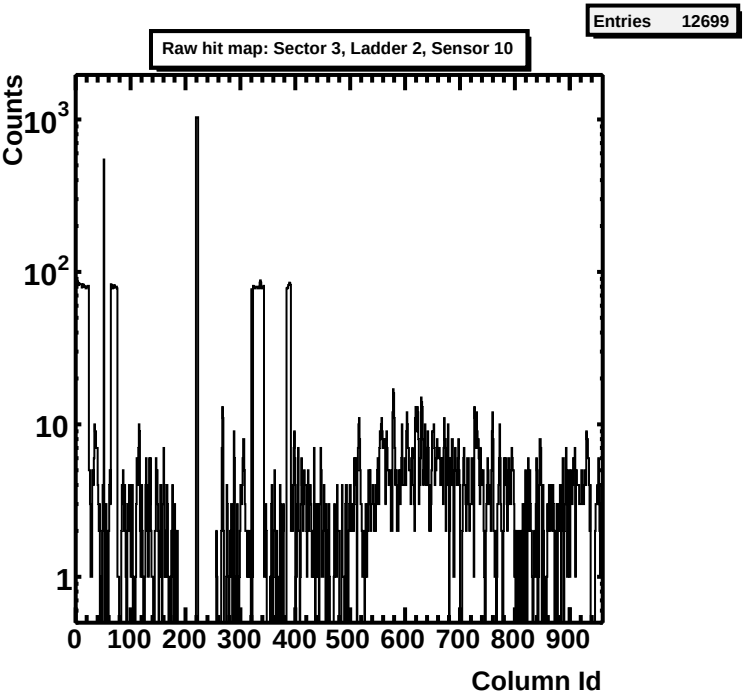

Entries 3168
Raw hit map: Sector 3, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

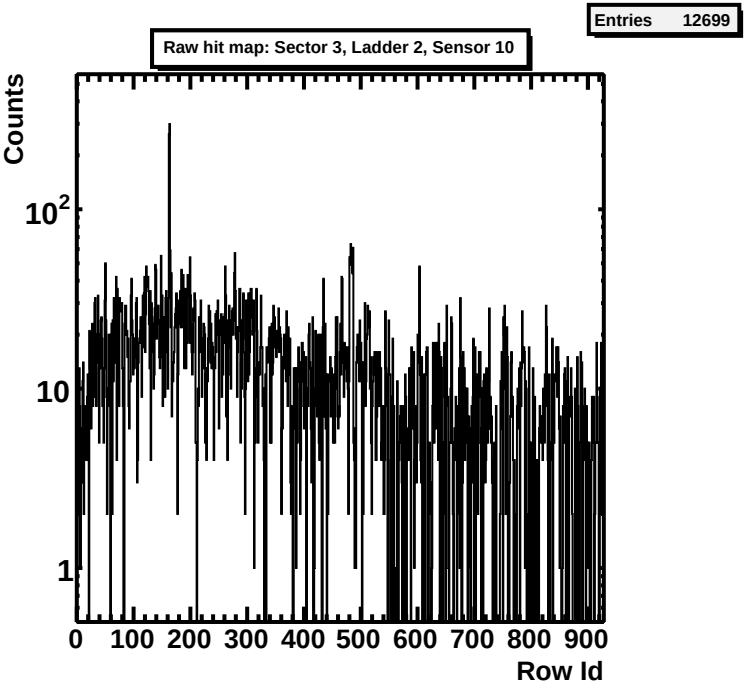

Entries 3168
Raw hit map: Sector 3, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

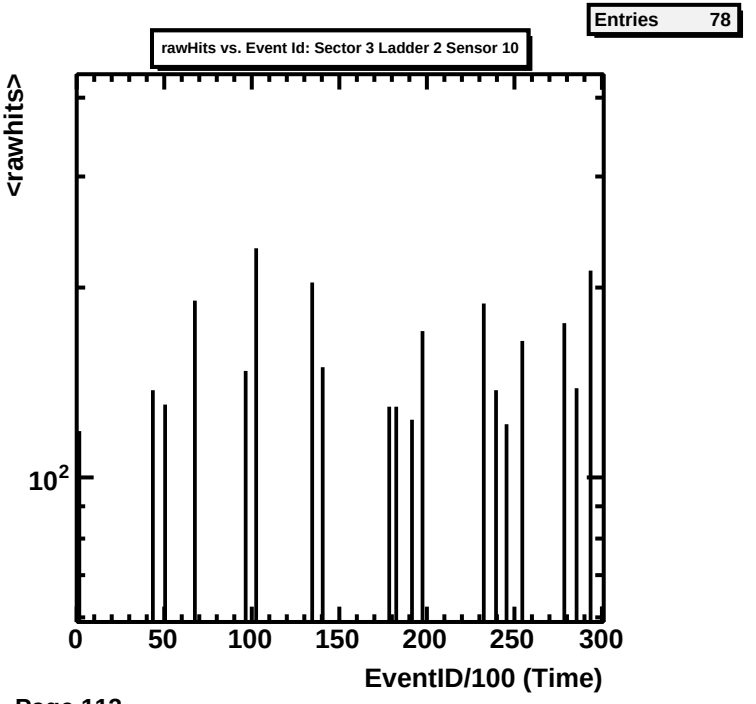

Entries 3168
Raw hit map: Sector 3, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

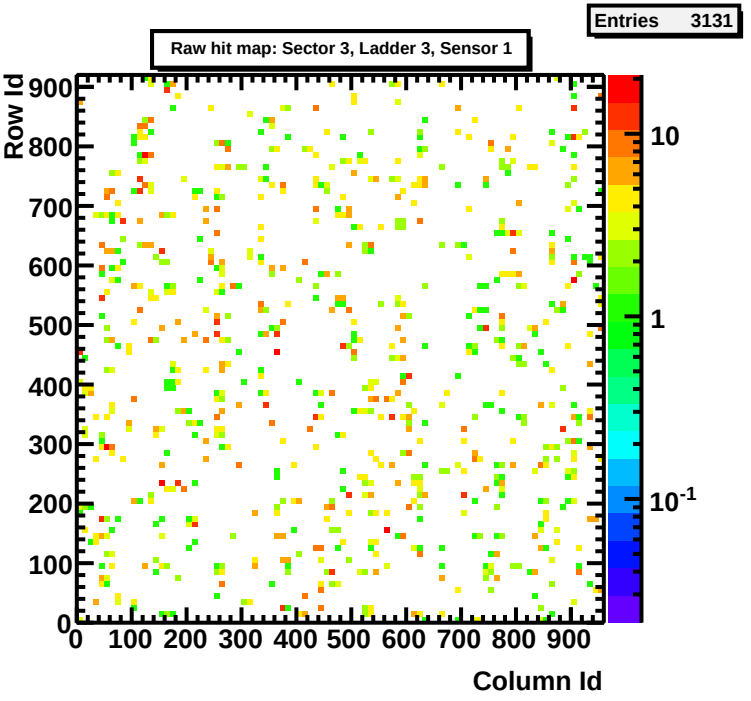

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

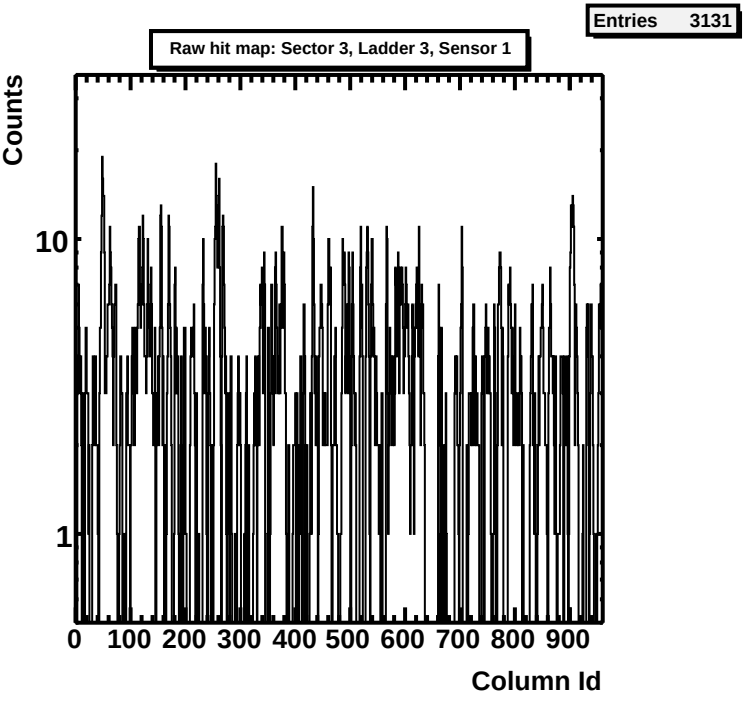

Entries 12699
Raw hit map: Sector 3, Ladder 2, Sensor 10
Row Id
Column Id

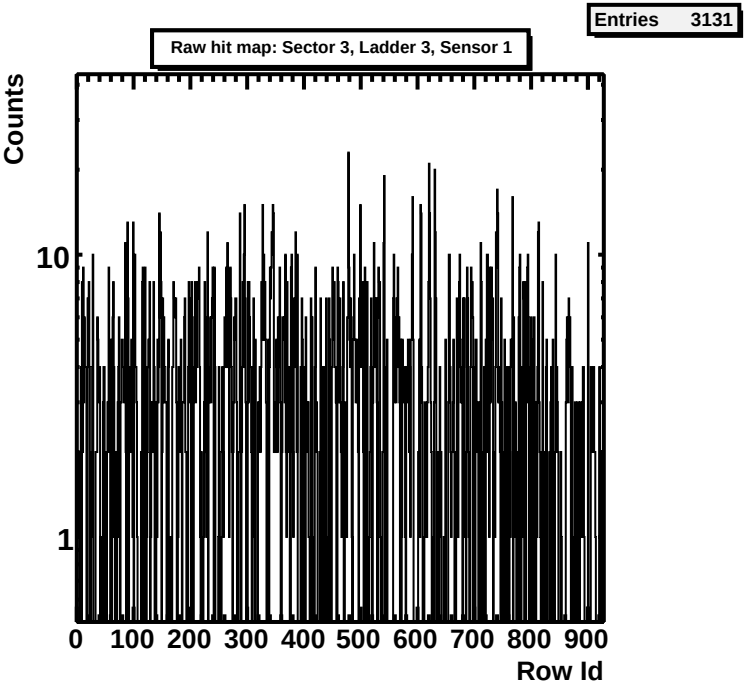

Entries 12699
Raw hit map: Sector 3, Ladder 2, Sensor 10
Counts
Column Id

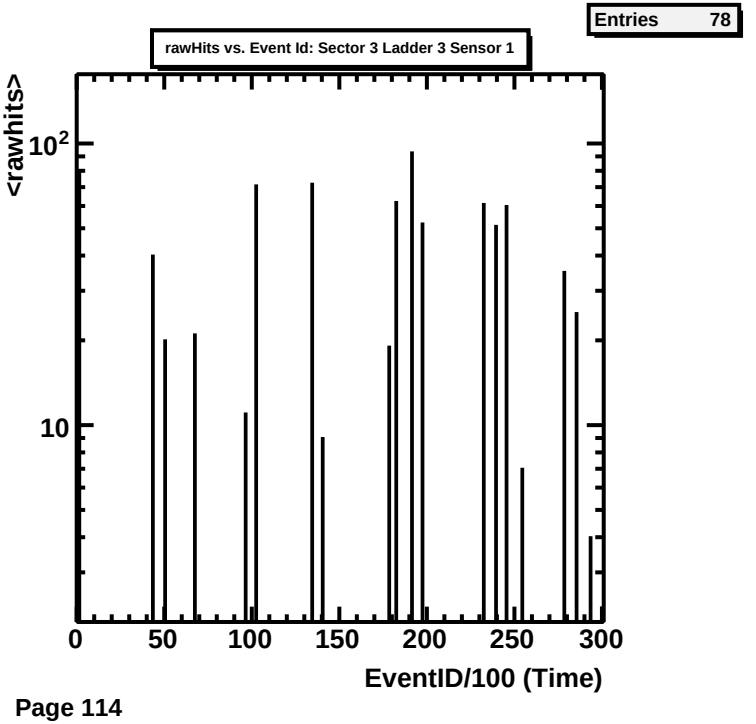

Entries 12699
Raw hit map: Sector 3, Ladder 2, Sensor 10
Counts
Row Id

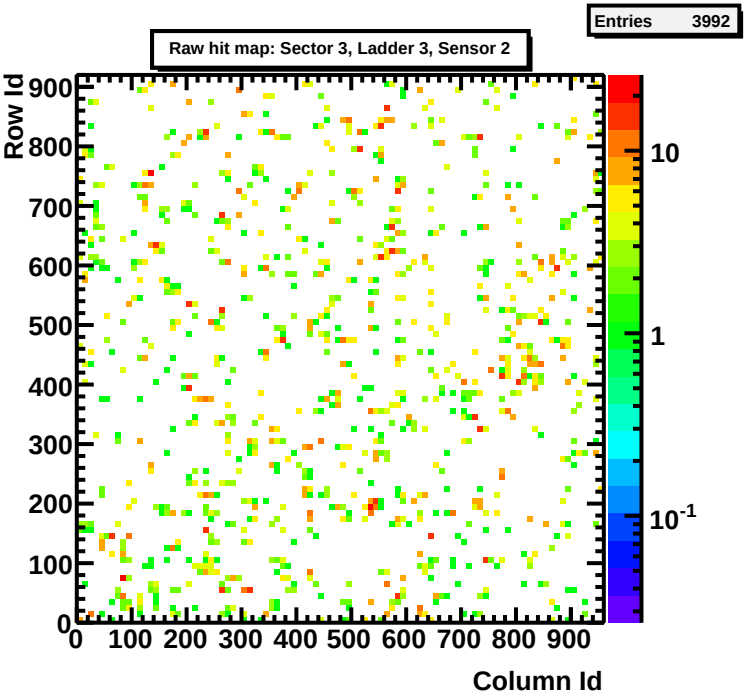

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

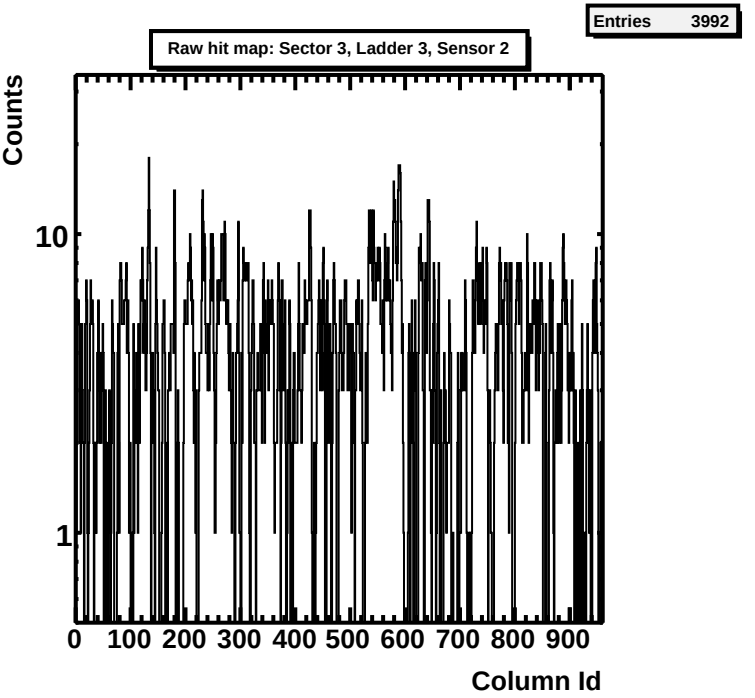

Entries 3131
Raw hit map: Sector 3, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

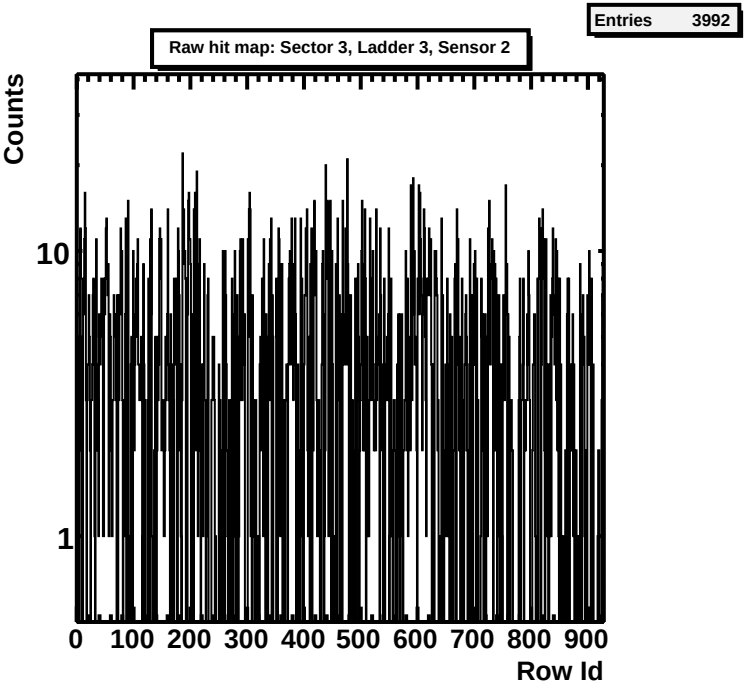

Entries 3131
Raw hit map: Sector 3, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

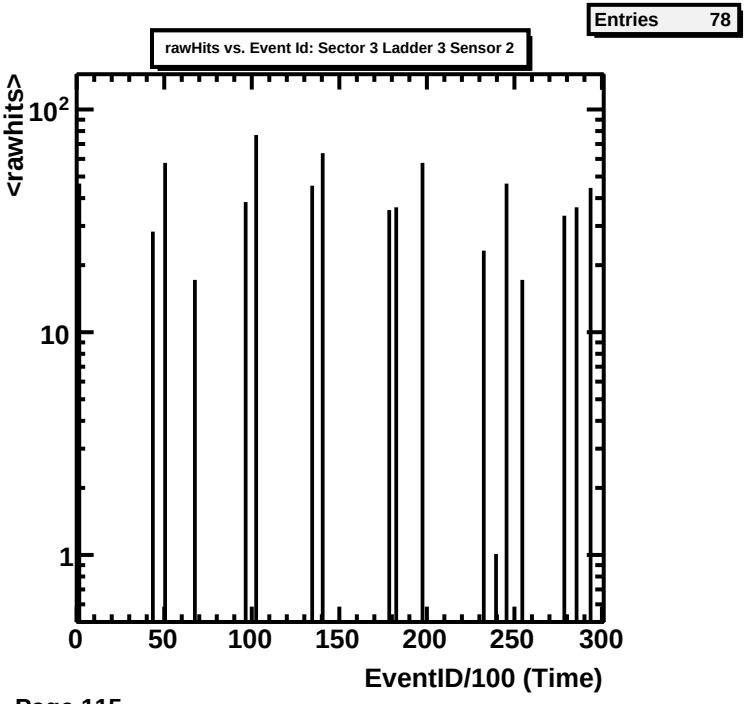

Entries 3131
Raw hit map: Sector 3, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

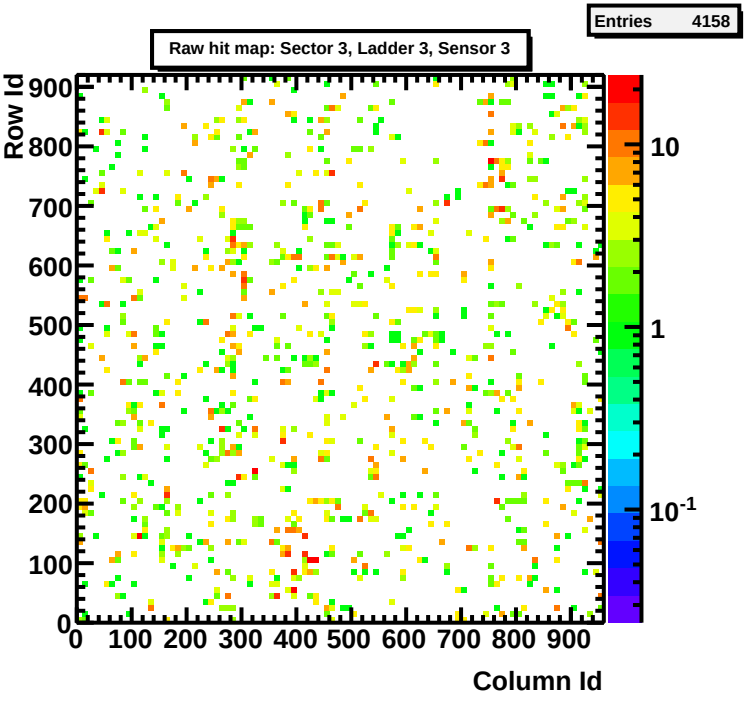

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

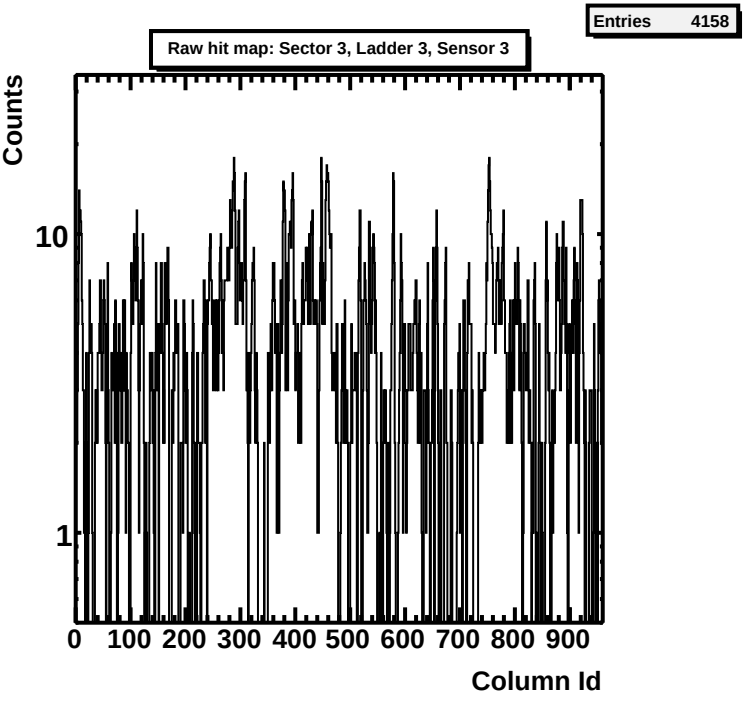

Entries 3992
Raw hit map: Sector 3, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

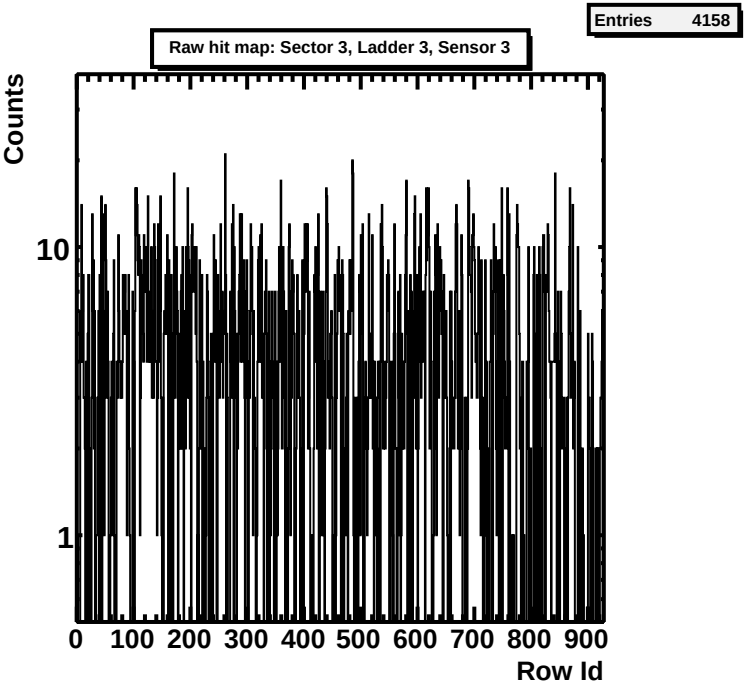

Entries 3992
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

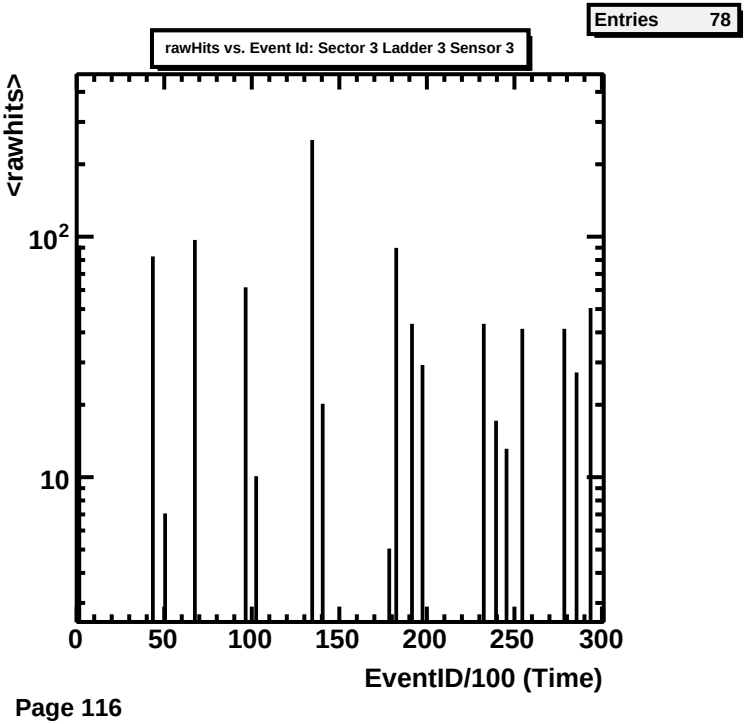

Entries 3992
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

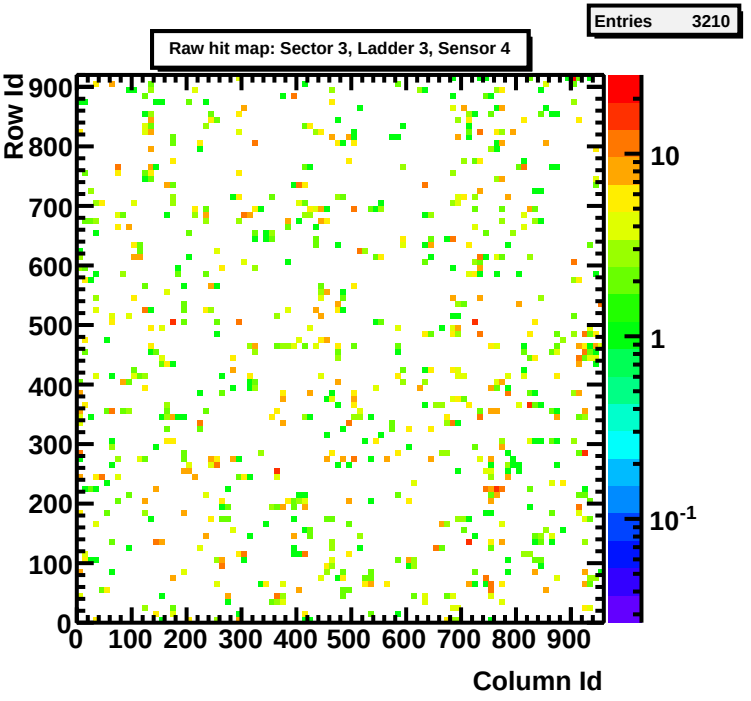

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

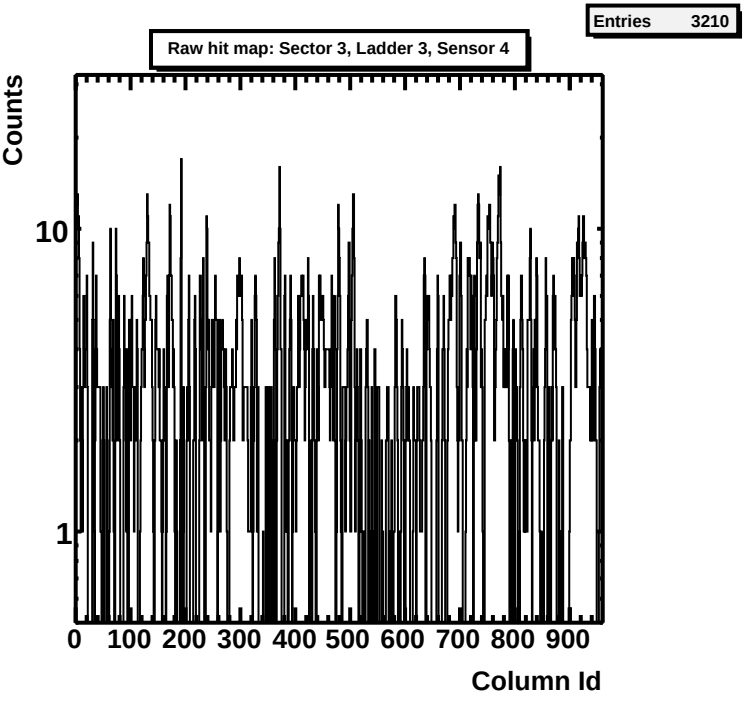

Entries 4158
Raw hit map: Sector 3, Ladder 3, Sensor 3
Row Id
Column Id

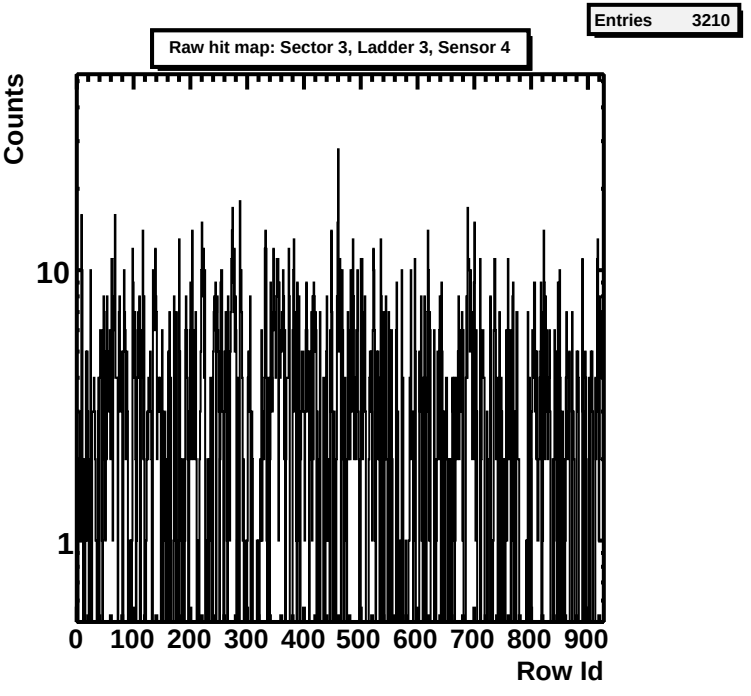

Entries 4158
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
Column Id

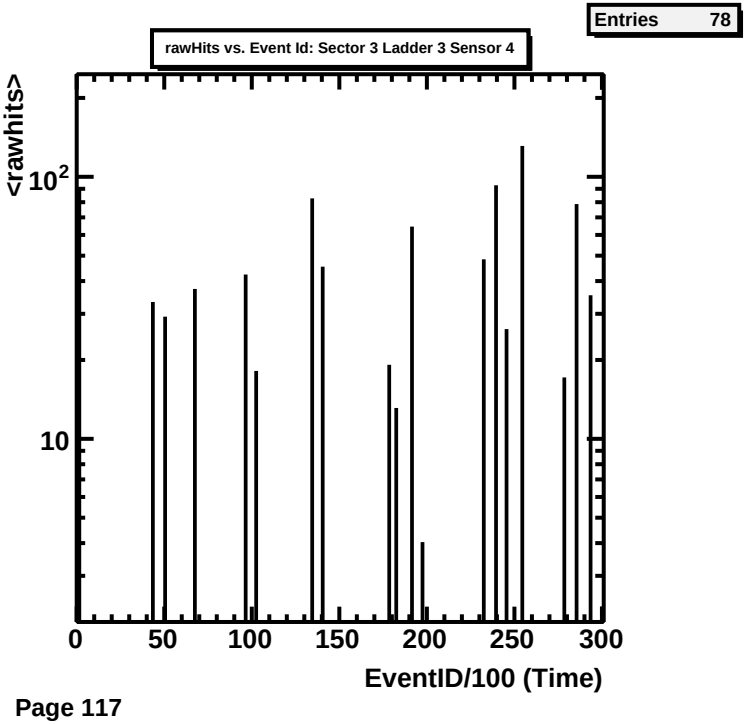

Entries 4158
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
Row Id

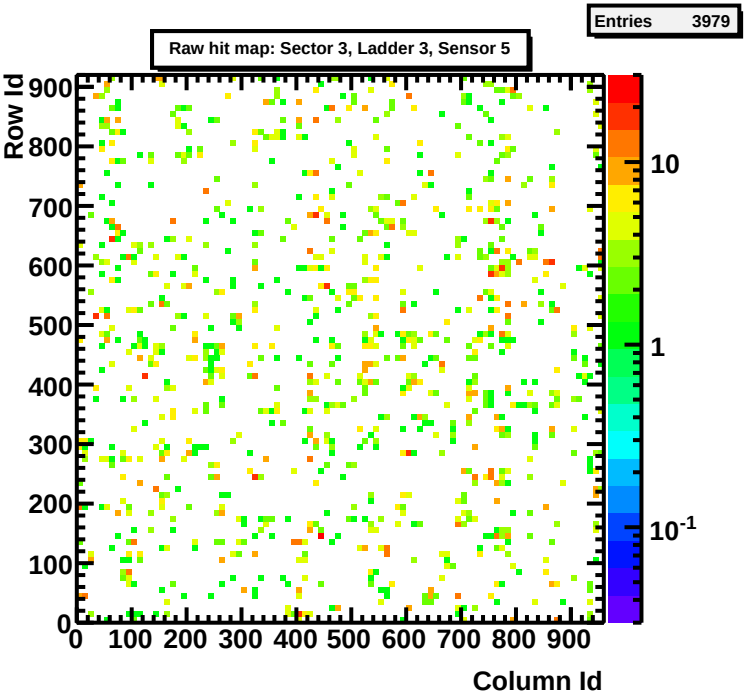

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)

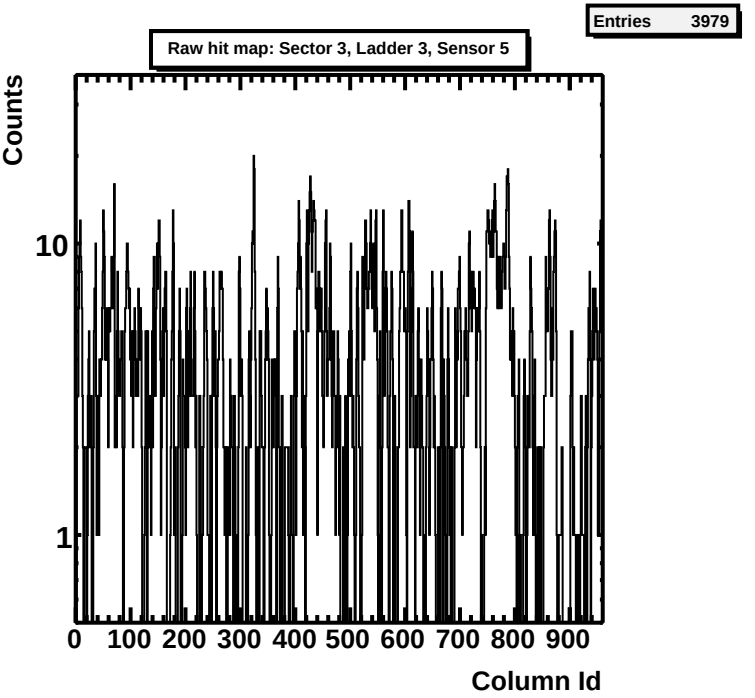

Entries 3210
Raw hit map: Sector 3, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

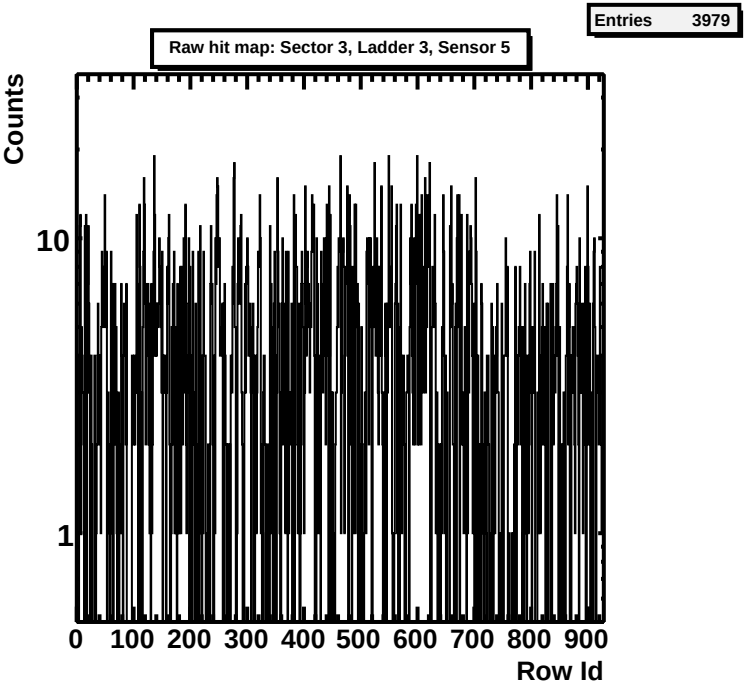

Entries 3210
Raw hit map: Sector 3, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

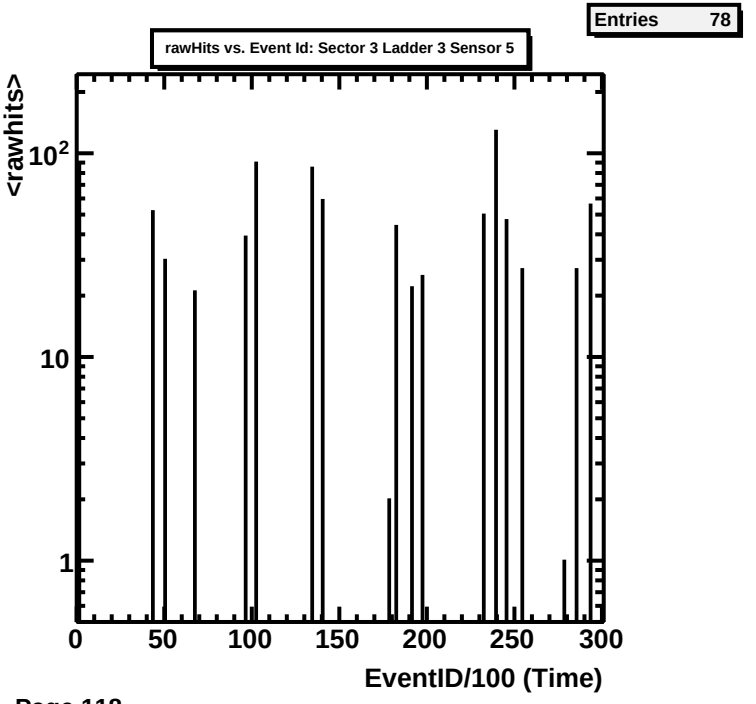

Entries 3210
Raw hit map: Sector 3, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

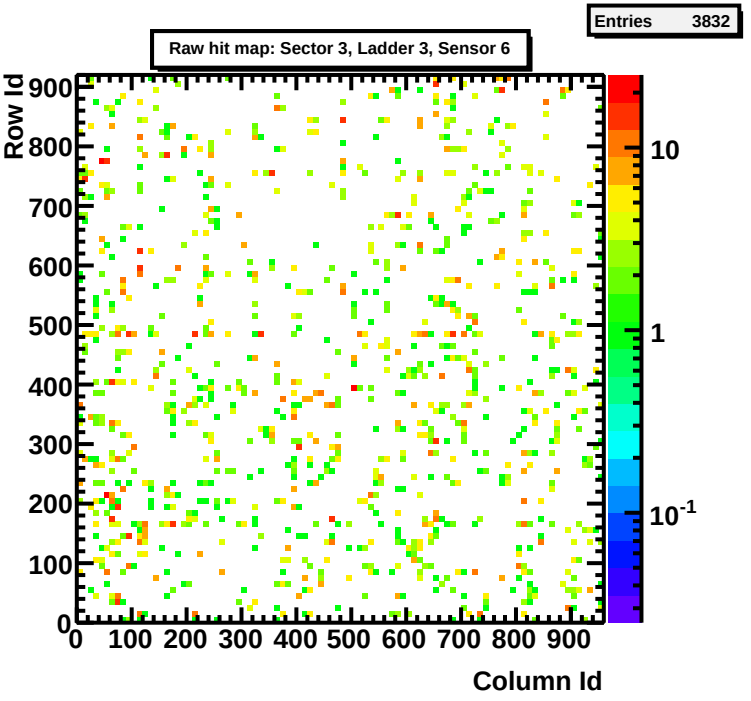

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

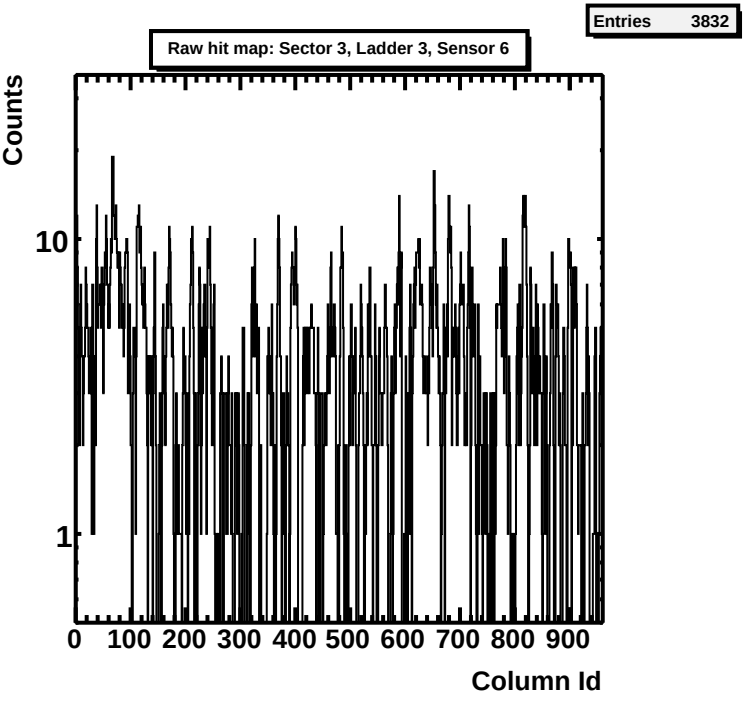

Entries 3979
Raw hit map: Sector 3, Ladder 3, Sensor 5
Row Id
Column Id

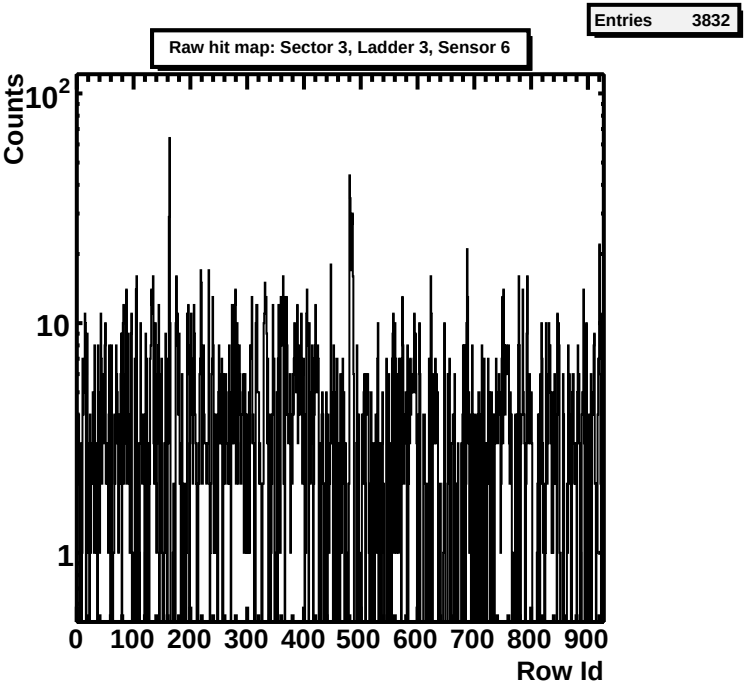

Entries 3979
Raw hit map: Sector 3, Ladder 3, Sensor 5
Counts
Column Id

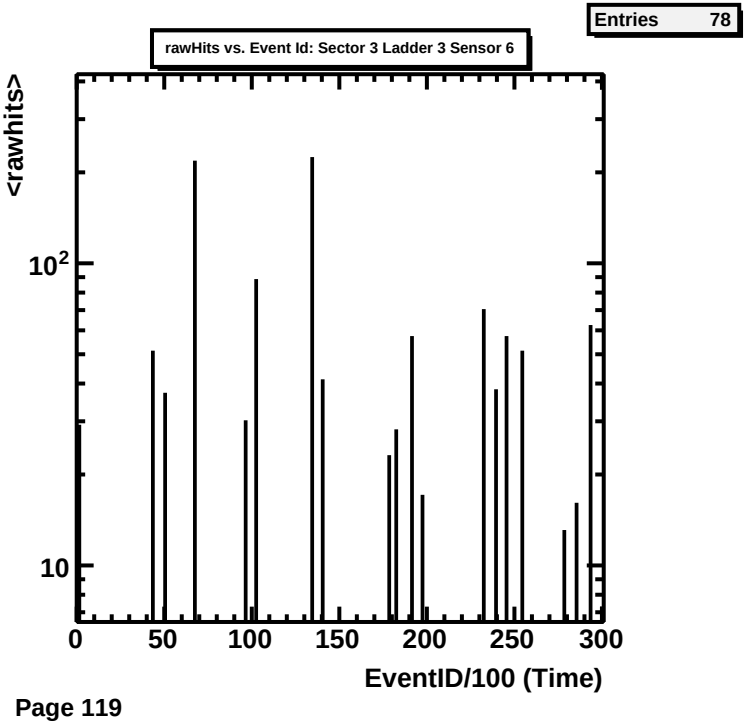

Entries 3979
Raw hit map: Sector 3, Ladder 3, Sensor 5
Counts
Row Id

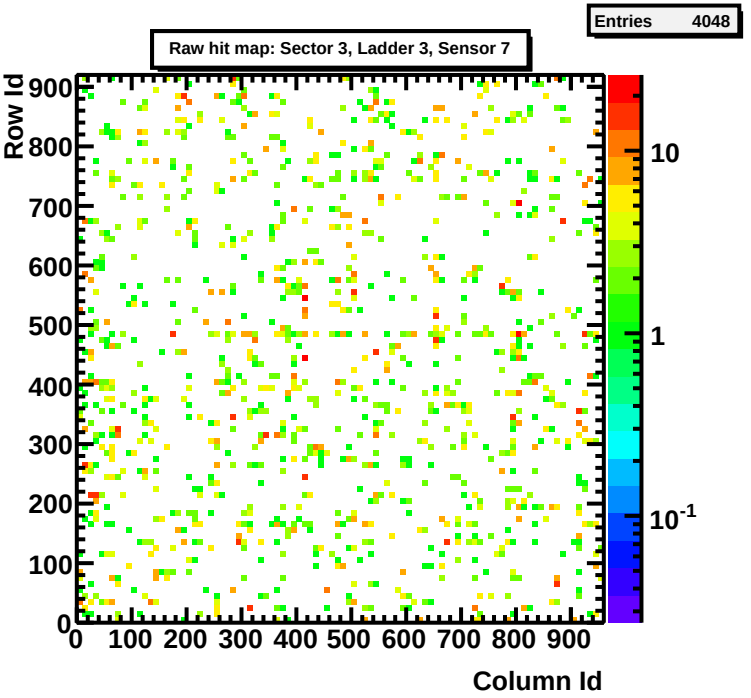

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

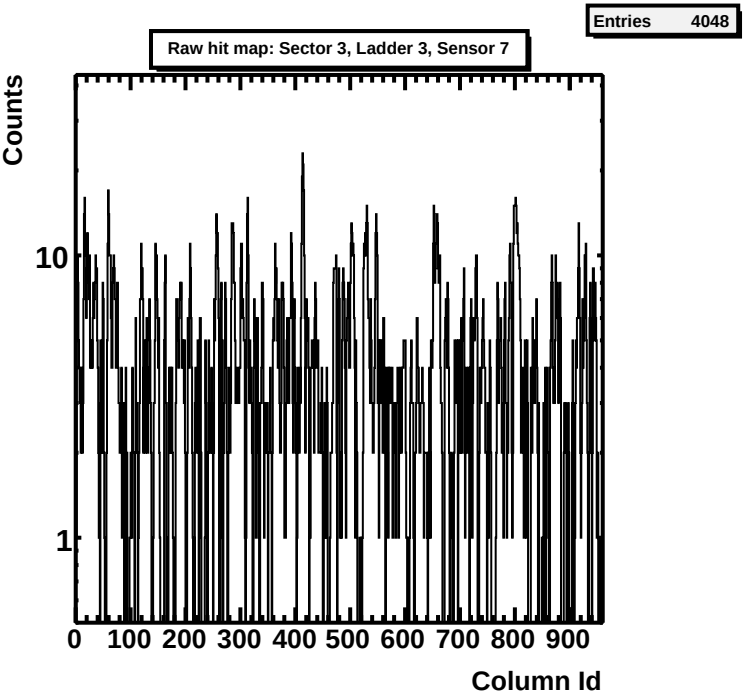

Entries 3832
Raw hit map: Sector 3, Ladder 3, Sensor 6
Row Id
Column Id

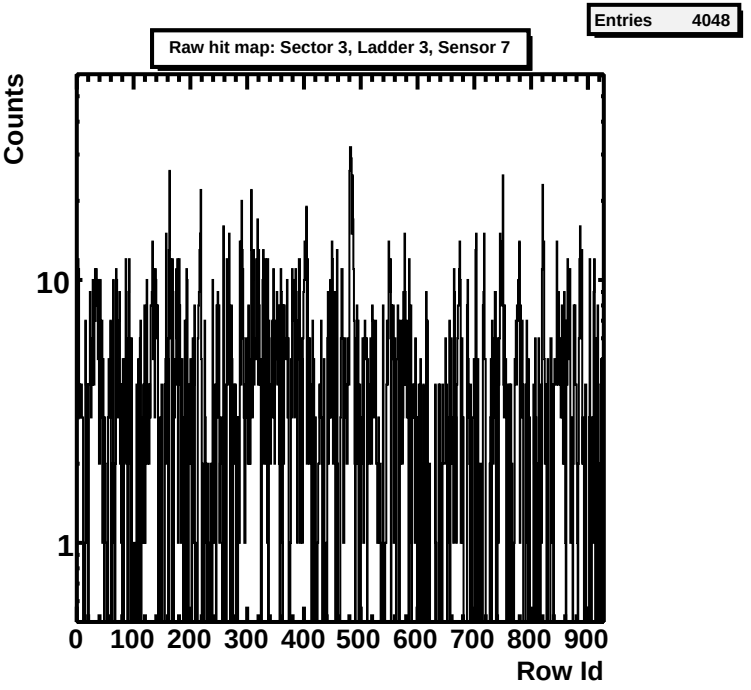

Entries 3832
Raw hit map: Sector 3, Ladder 3, Sensor 6
Counts
Column Id

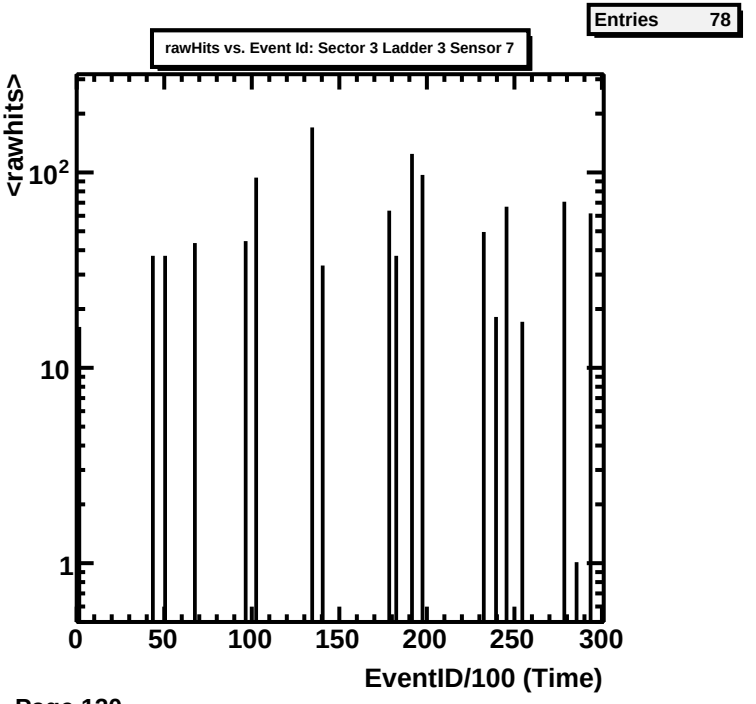

Entries 3832
Raw hit map: Sector 3, Ladder 3, Sensor 6
Counts
Row Id

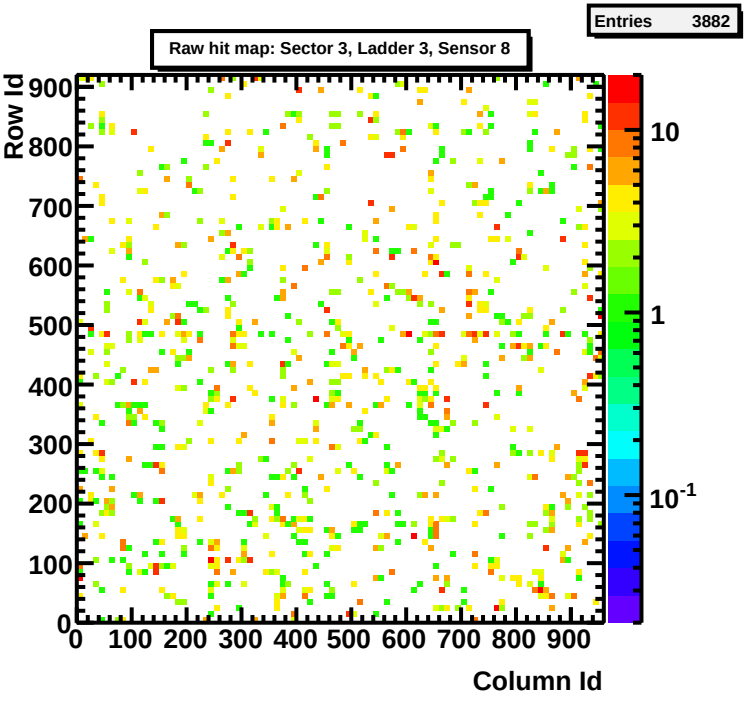

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

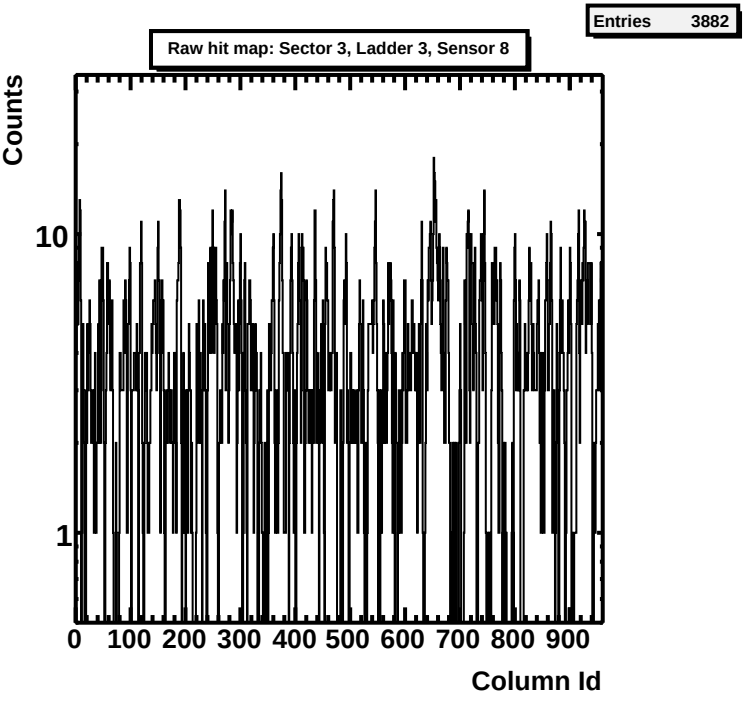

Entries 4048
Raw hit map: Sector 3, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

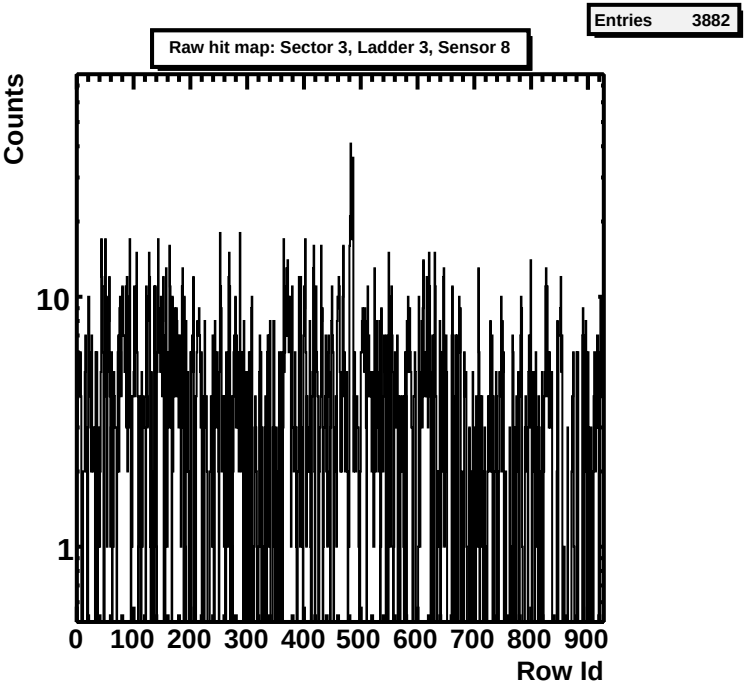

Entries 4048
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

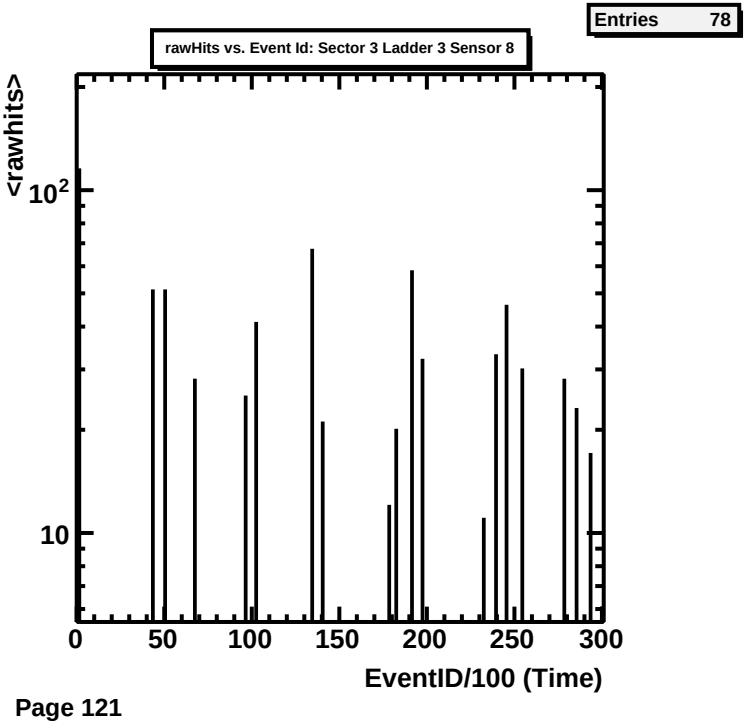

Entries 4048
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

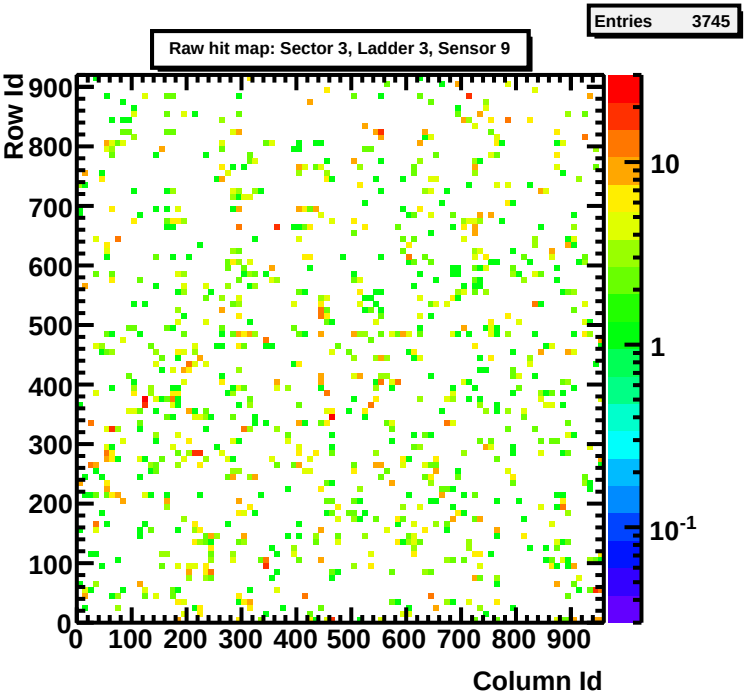

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

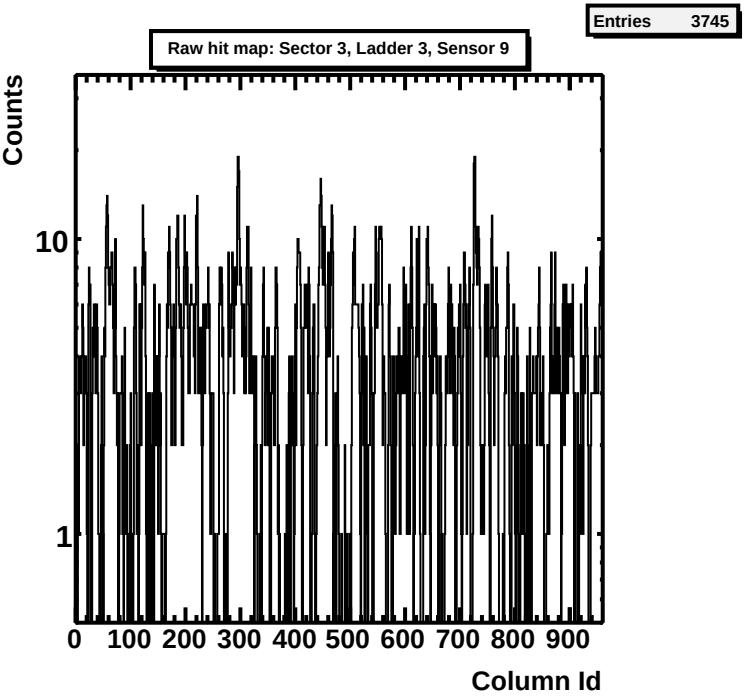

Entries 3882
Raw hit map: Sector 3, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

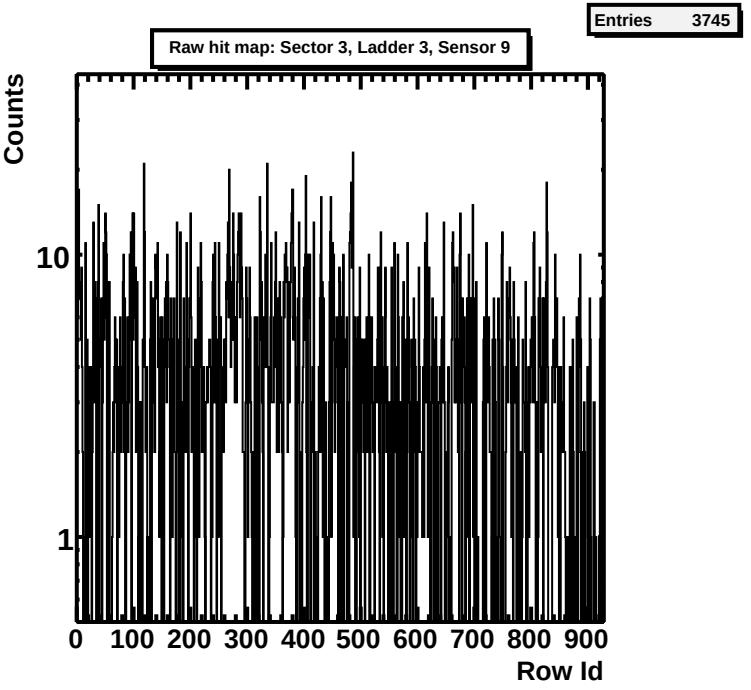

Entries 3882
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

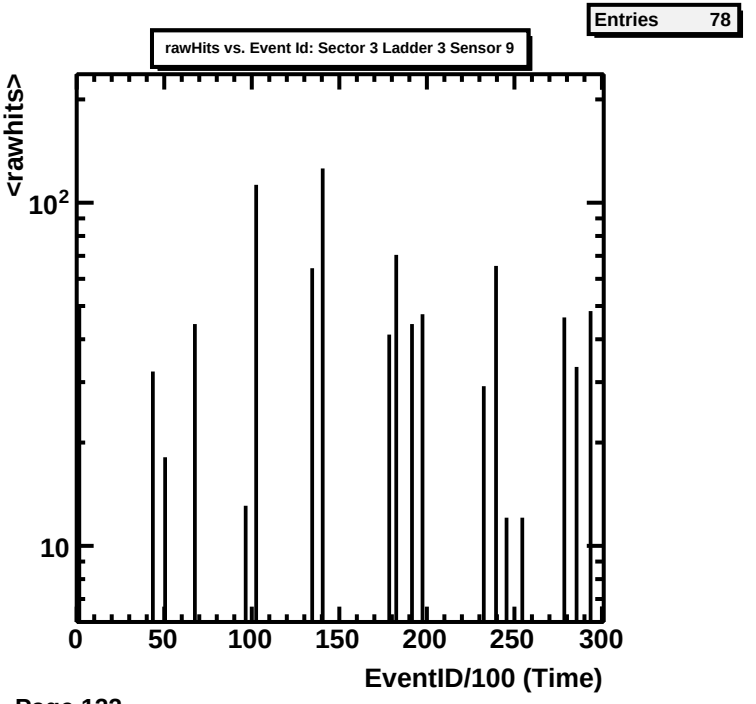

Entries 3882
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

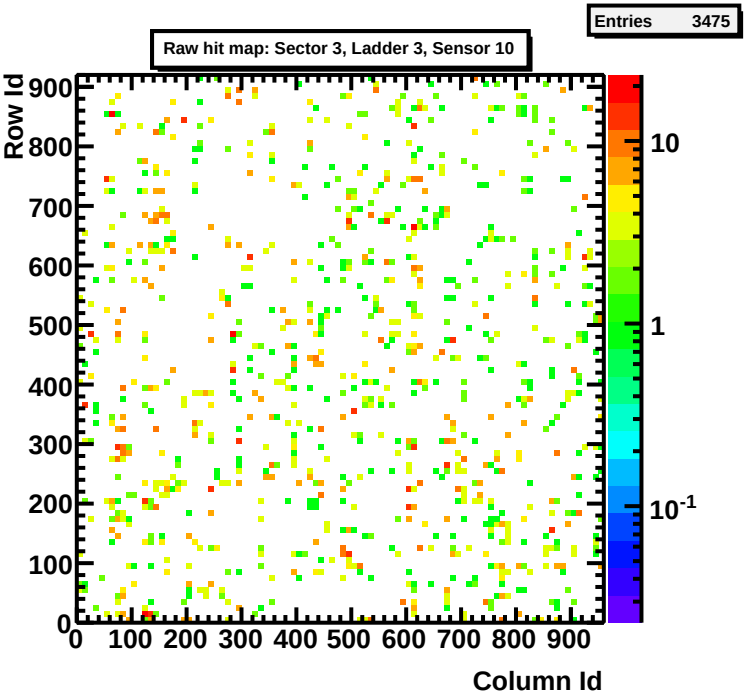

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

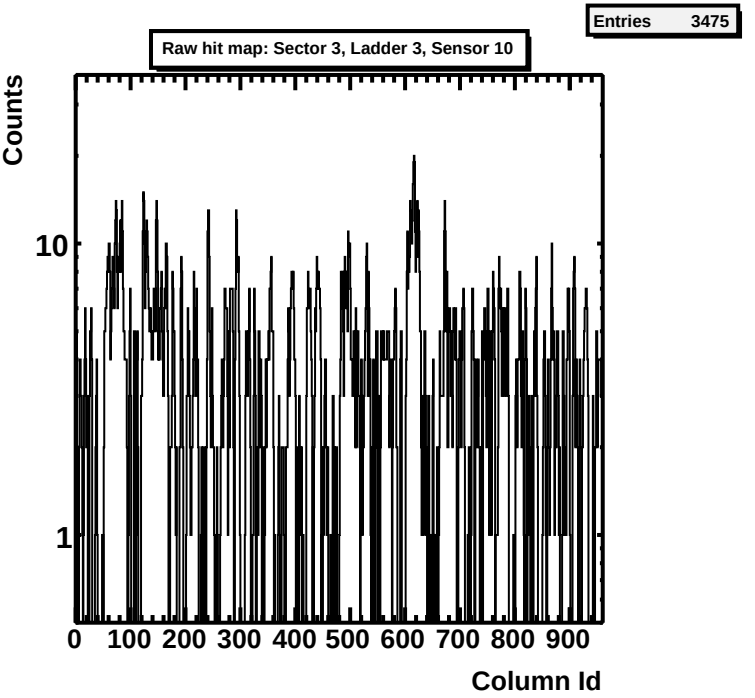

Entries 3745
Raw hit map: Sector 3, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

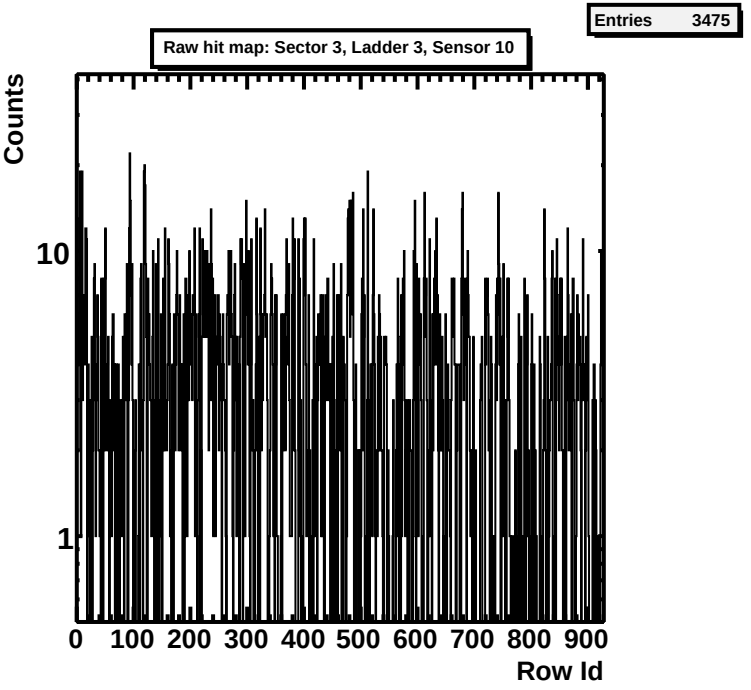

Entries 3745
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

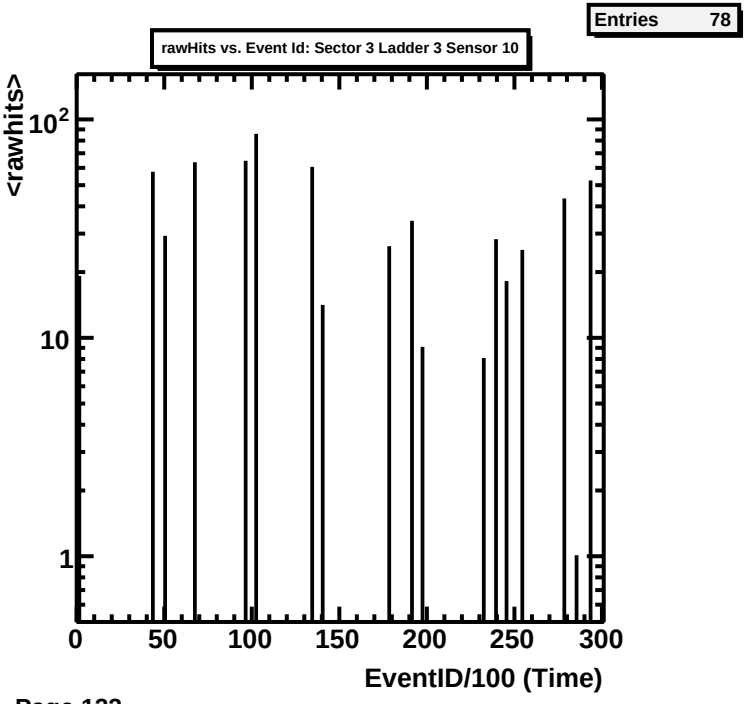

Entries 3745
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

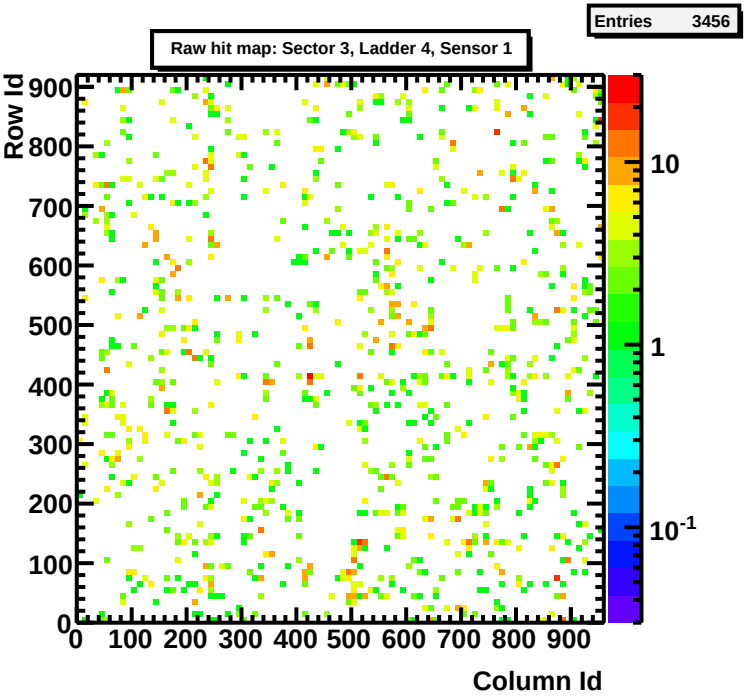

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

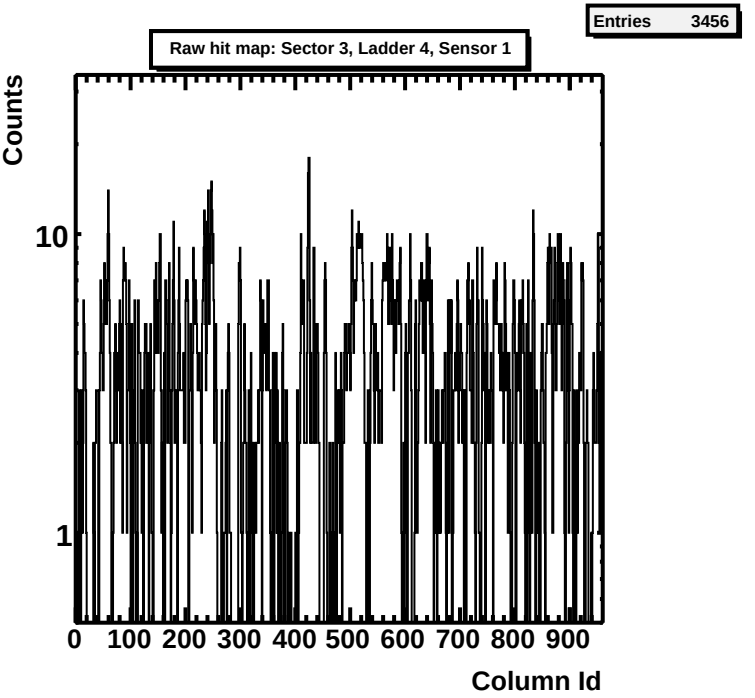

Entries 3475
Raw hit map: Sector 3, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

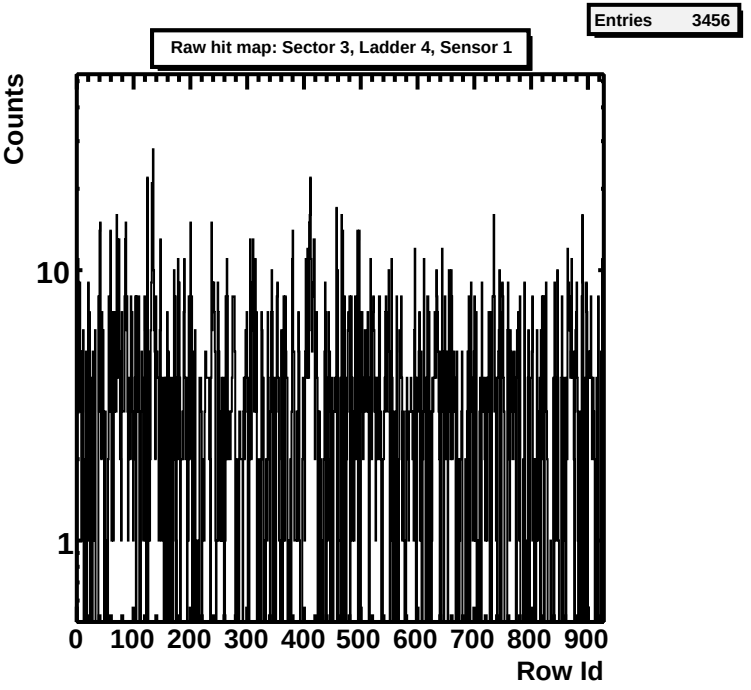

Entries 3475
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

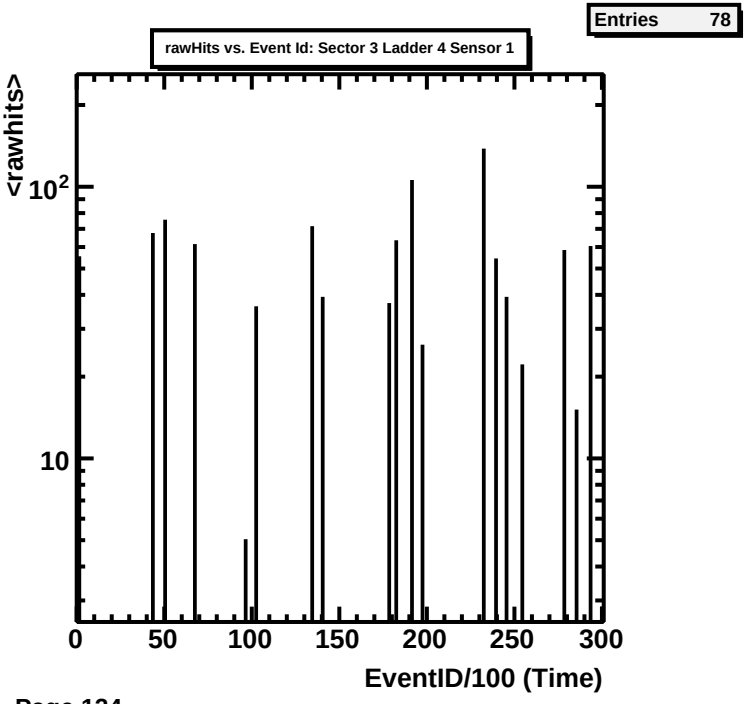

Entries 3475
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

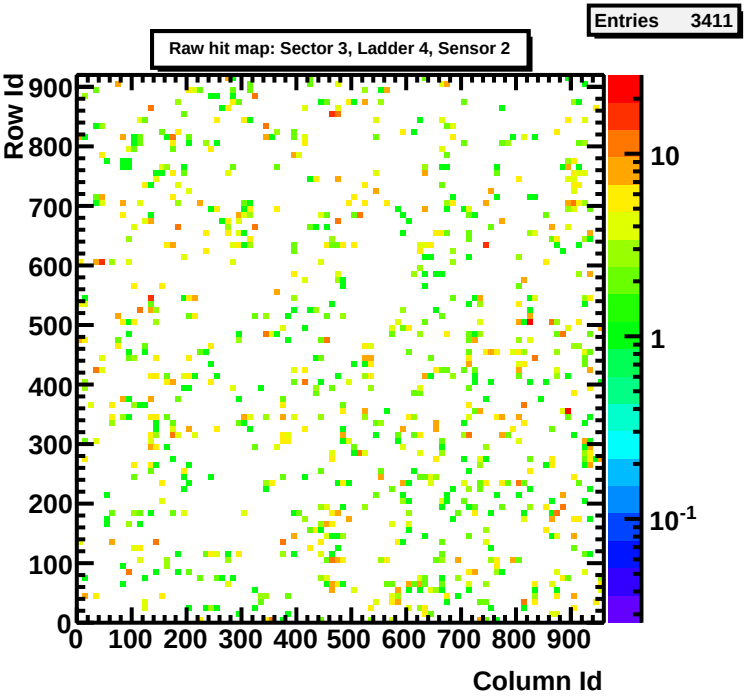

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

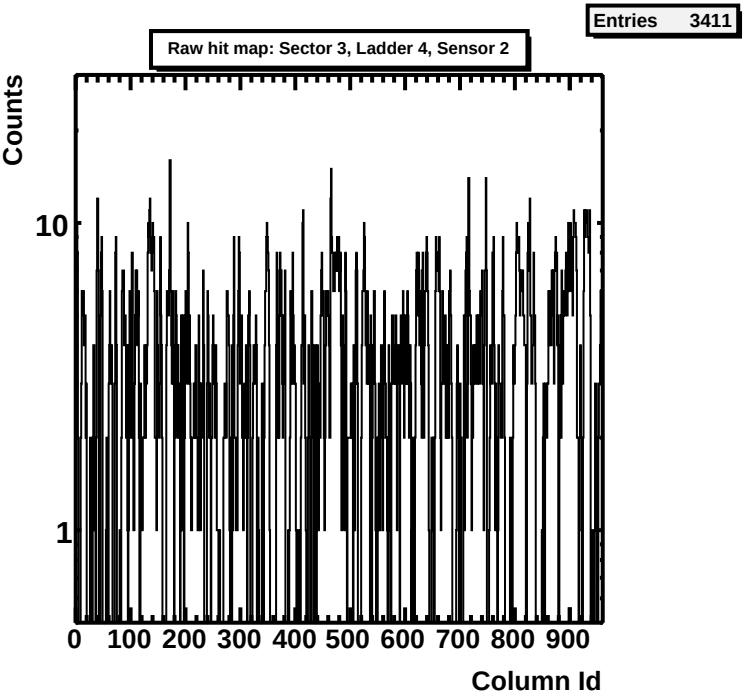

Entries 3456
Raw hit map: Sector 3, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

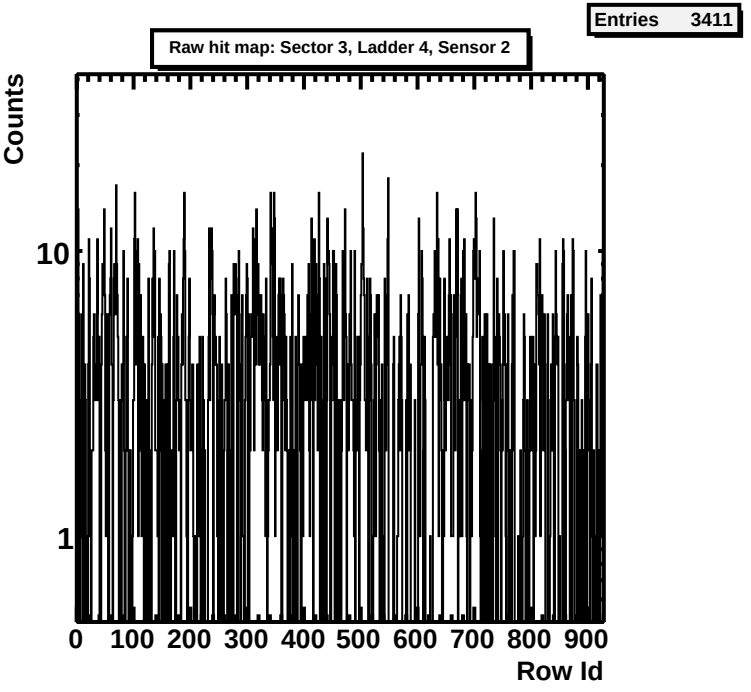

Entries 3456
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

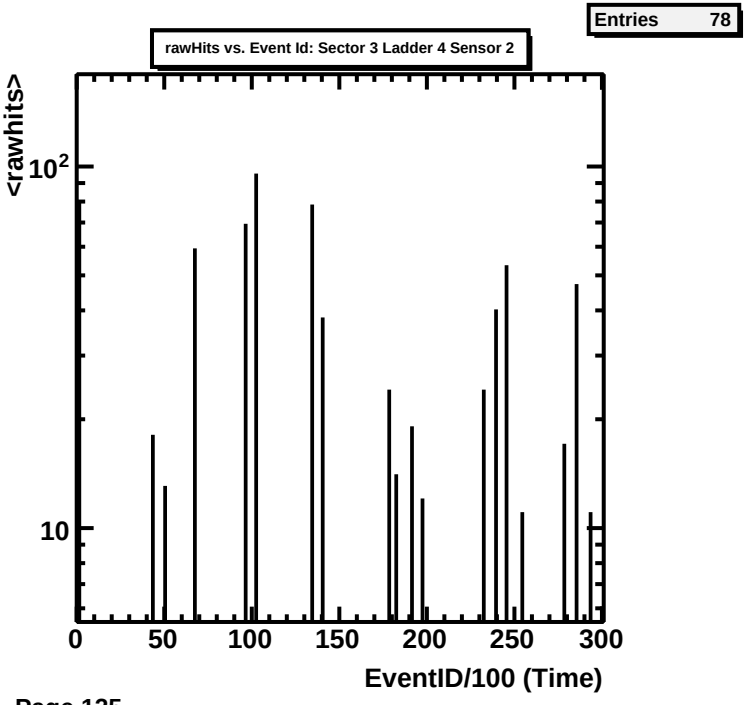

Entries 3456
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

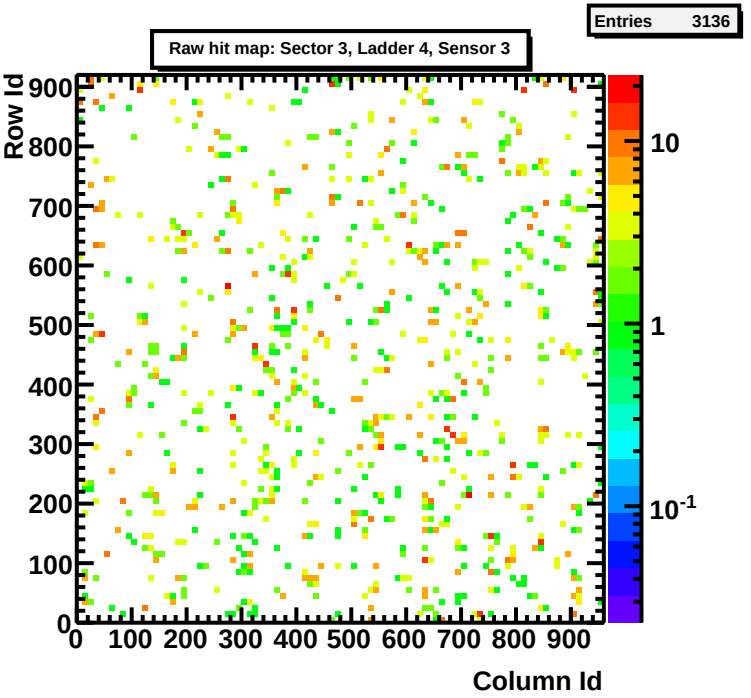

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

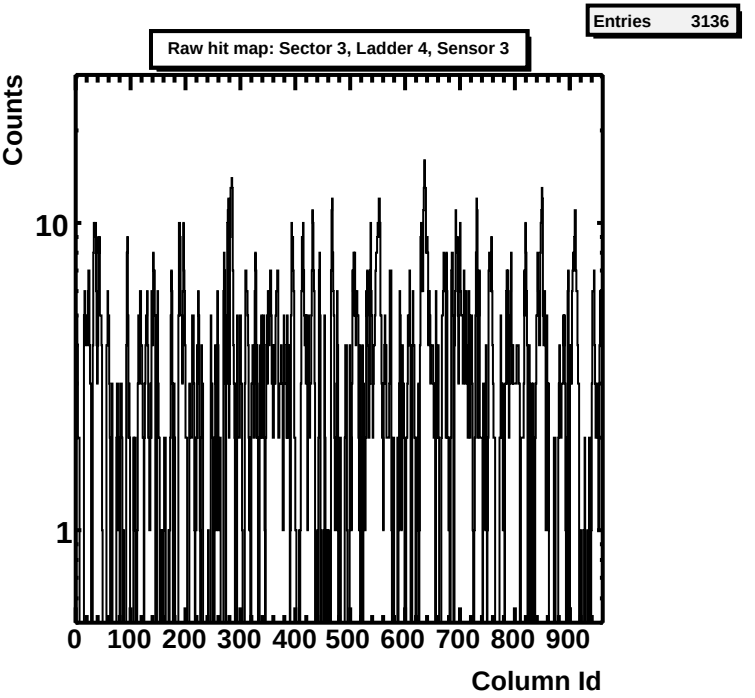

Entries 3411
Raw hit map: Sector 3, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

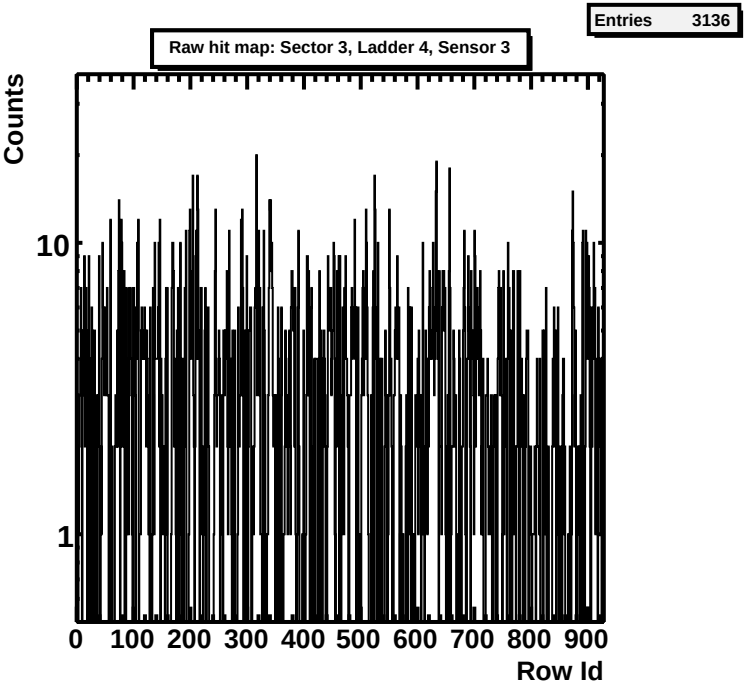

Entries 3411
Raw hit map: Sector 3, Ladder 4, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

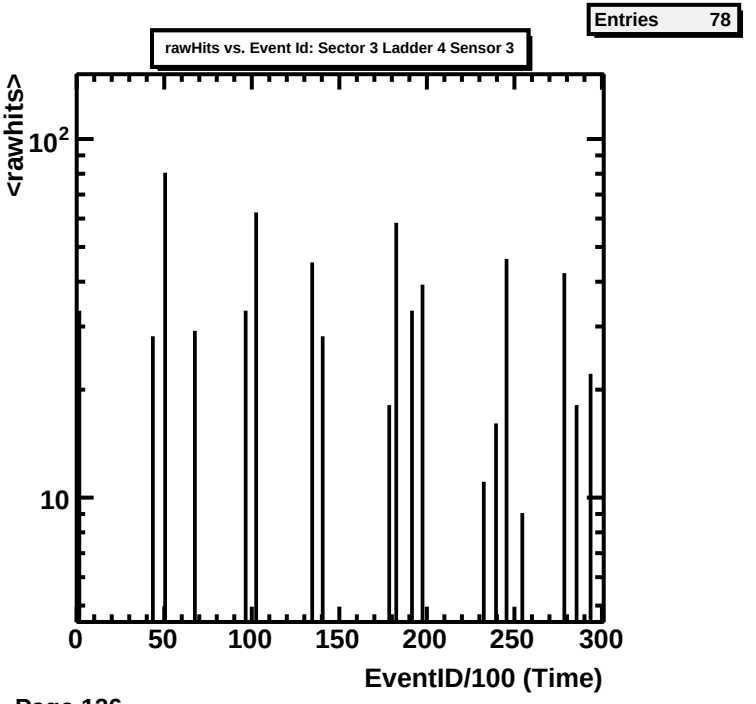

Entries 3411
Raw hit map: Sector 3, Ladder 4, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

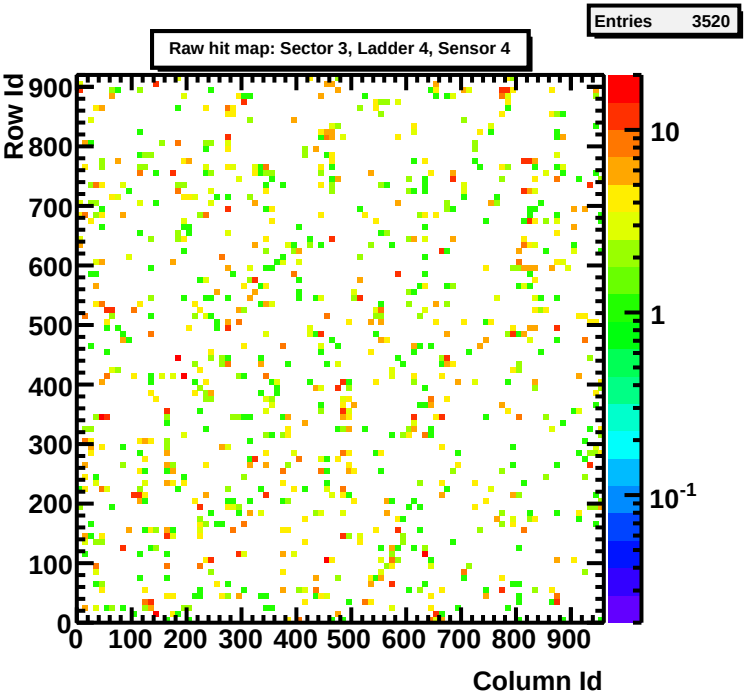

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 2
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

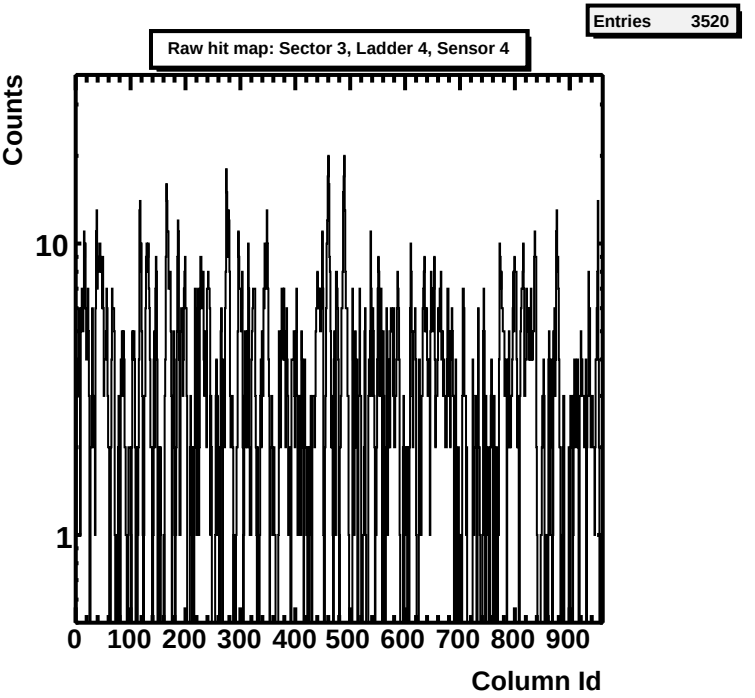

Entries 3136
Raw hit map: Sector 3, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

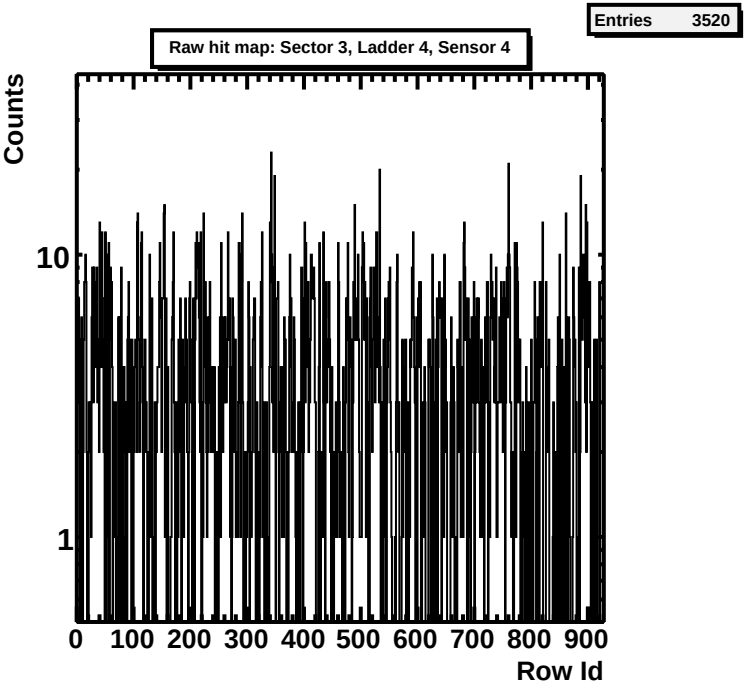

Entries 3136
Raw hit map: Sector 3, Ladder 4, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

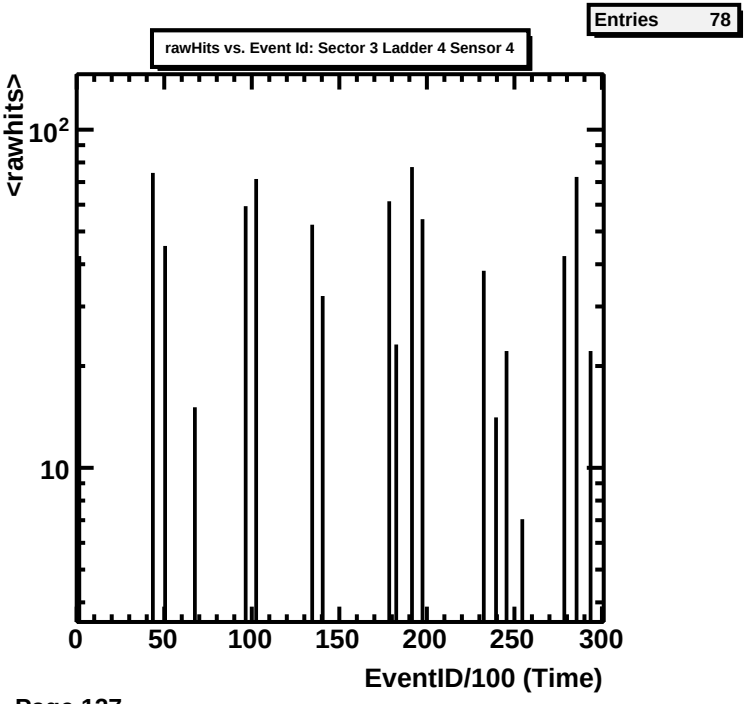

Entries 3136
Raw hit map: Sector 3, Ladder 4, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

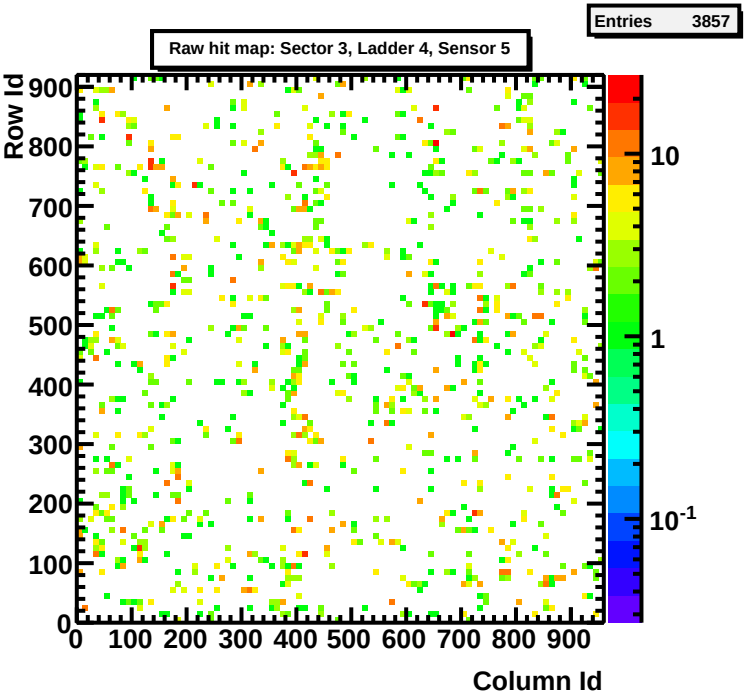

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

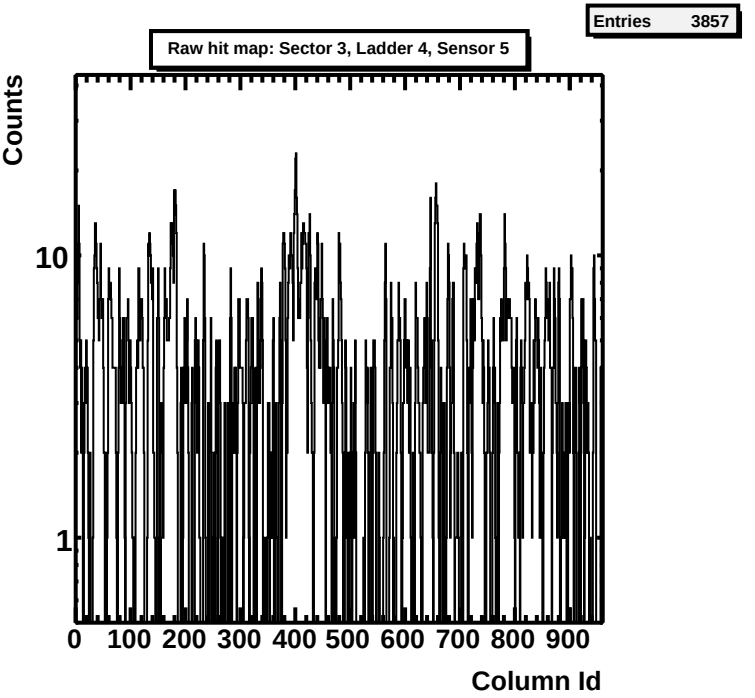

Entries 3520
Raw hit map: Sector 3, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

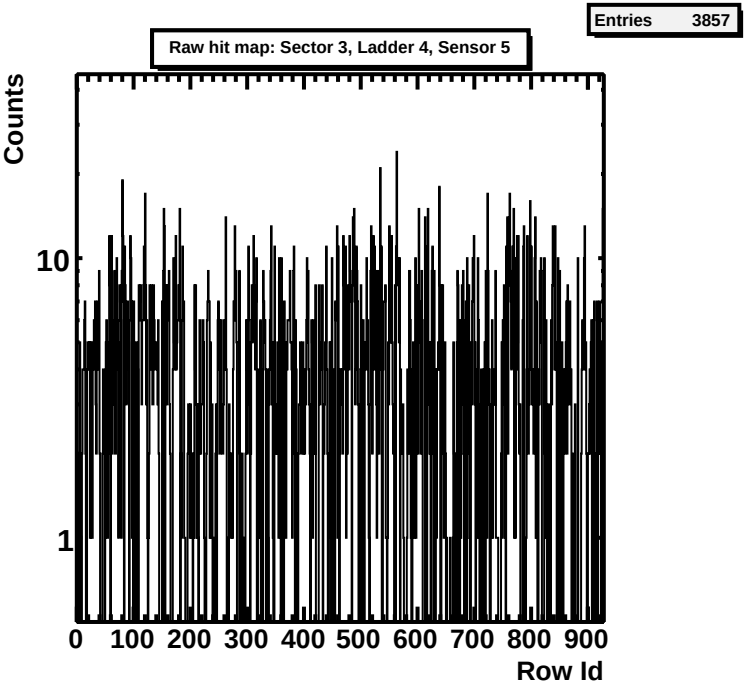

Entries 3520
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

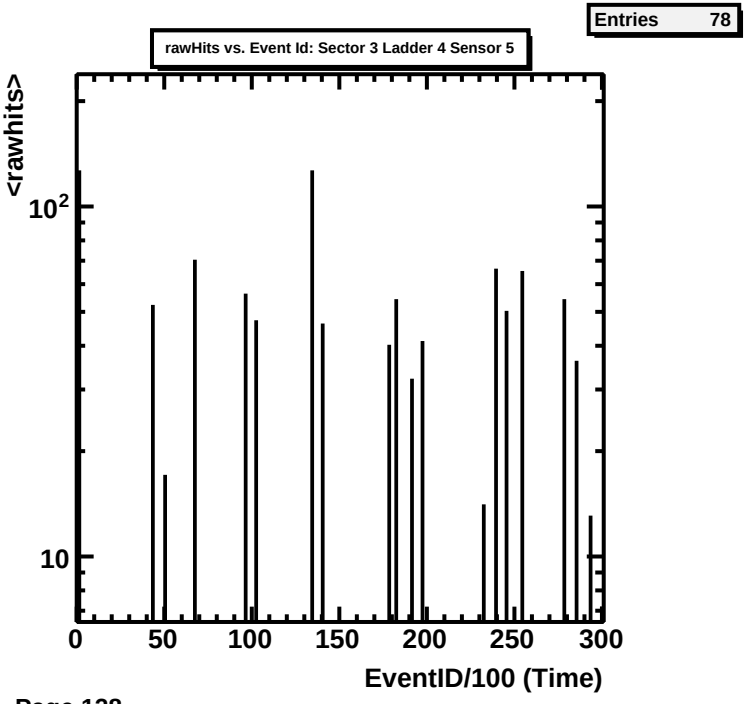

Entries 3520
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

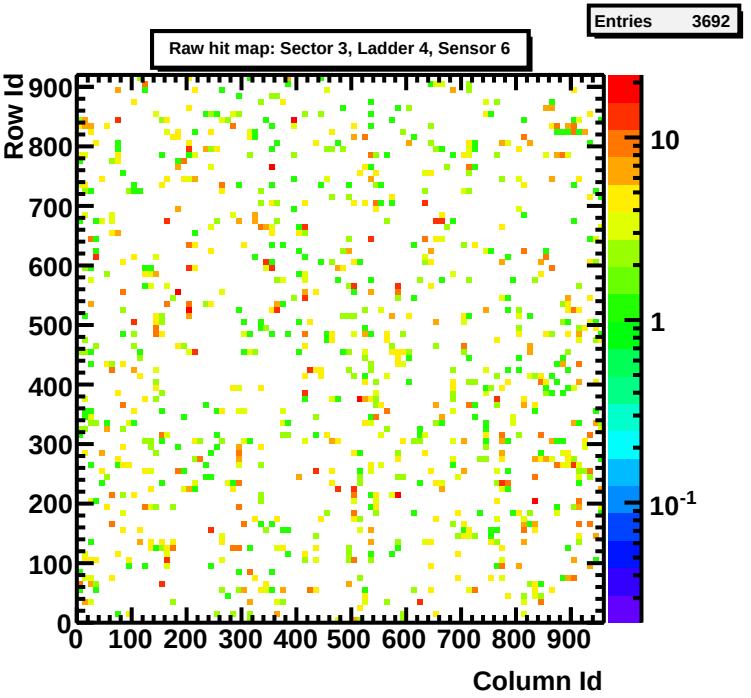

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

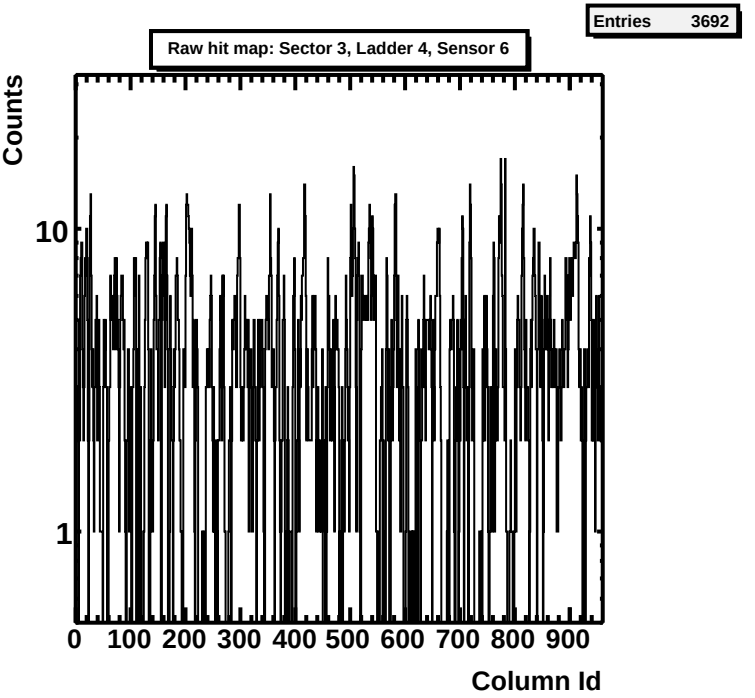

Entries 3857
Raw hit map: Sector 3, Ladder 4, Sensor 5
Row Id
Column Id

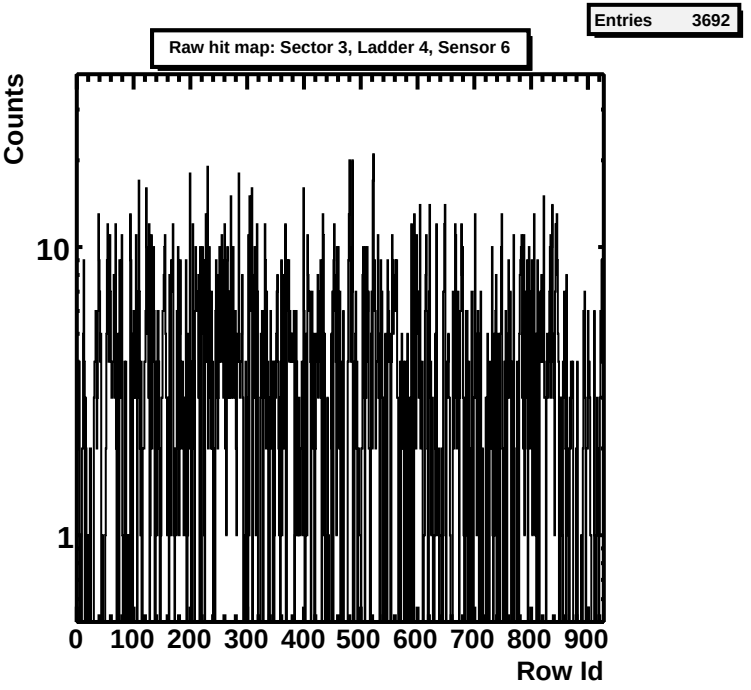

Entries 3857
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Column Id

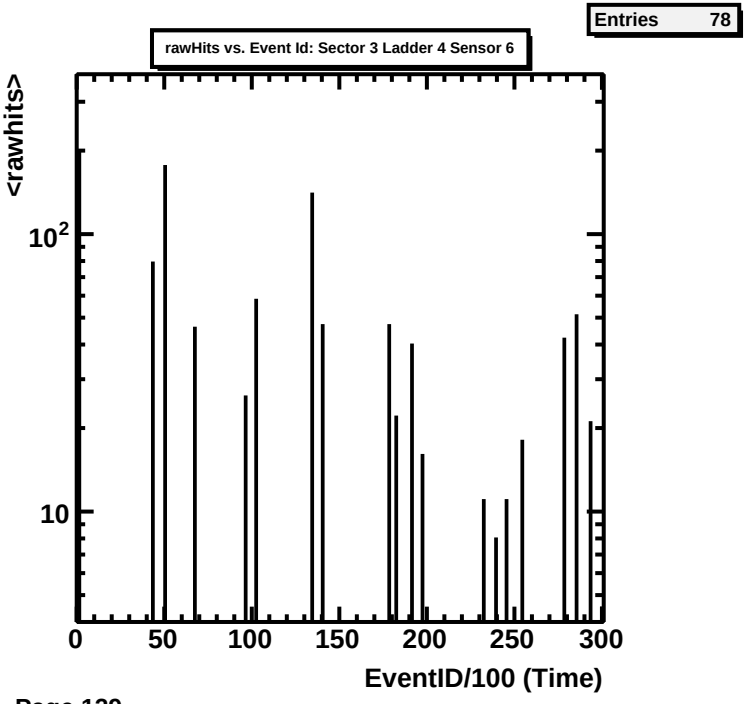

Entries 3857
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Row Id

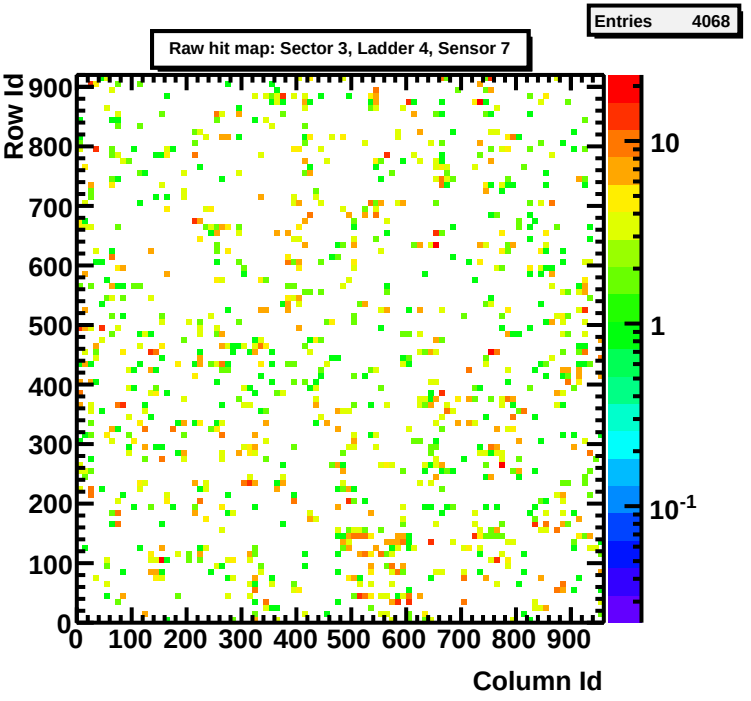

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)

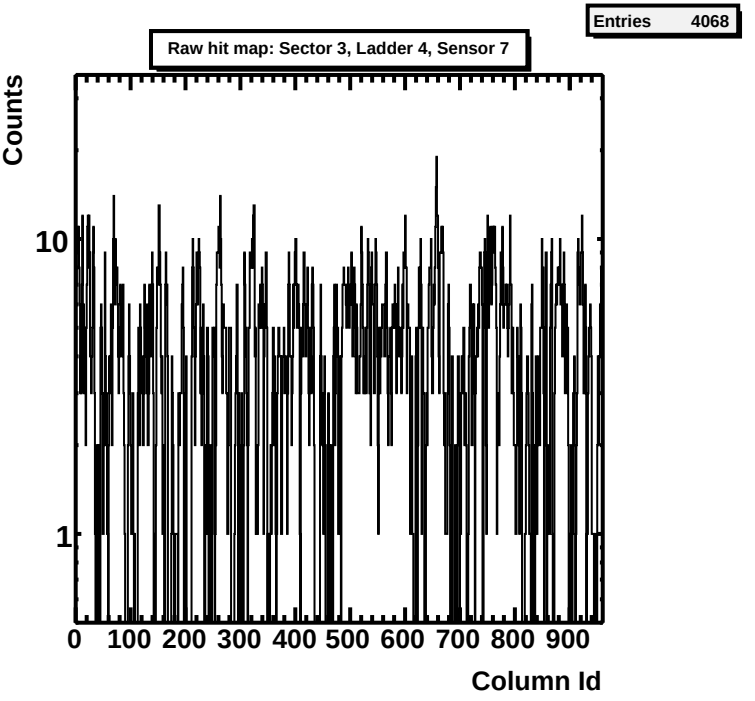

Entries 3692
Raw hit map: Sector 3, Ladder 4, Sensor 6
Row Id
Column Id

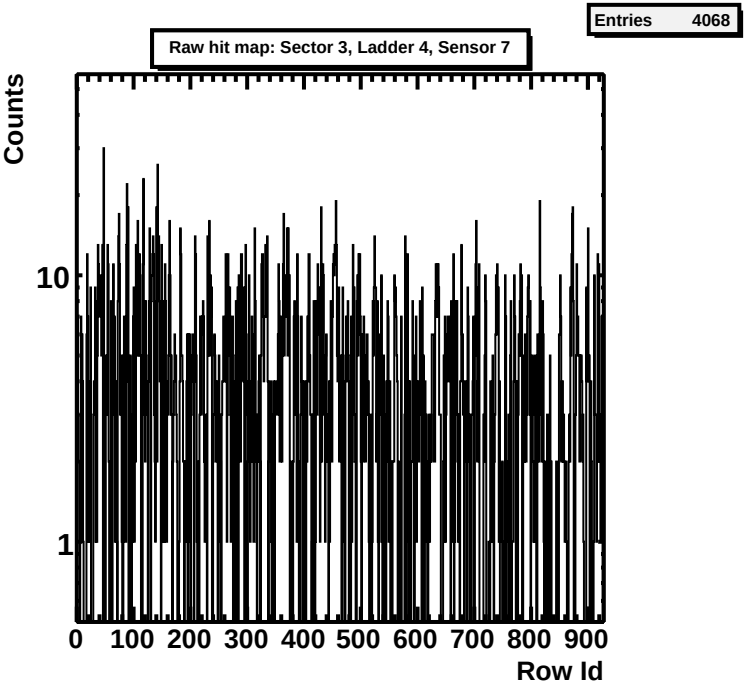

Entries 3692
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
Column Id

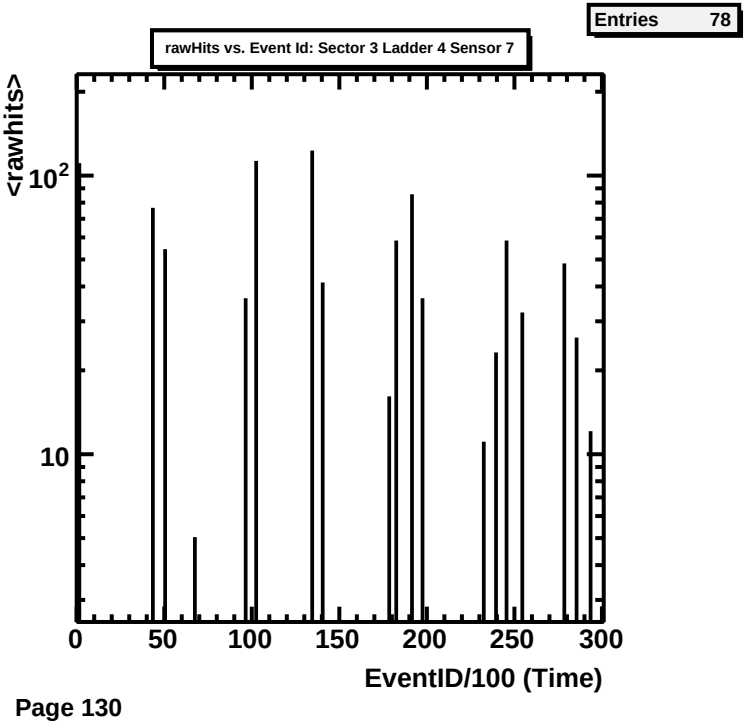

Entries 3692
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
Row Id

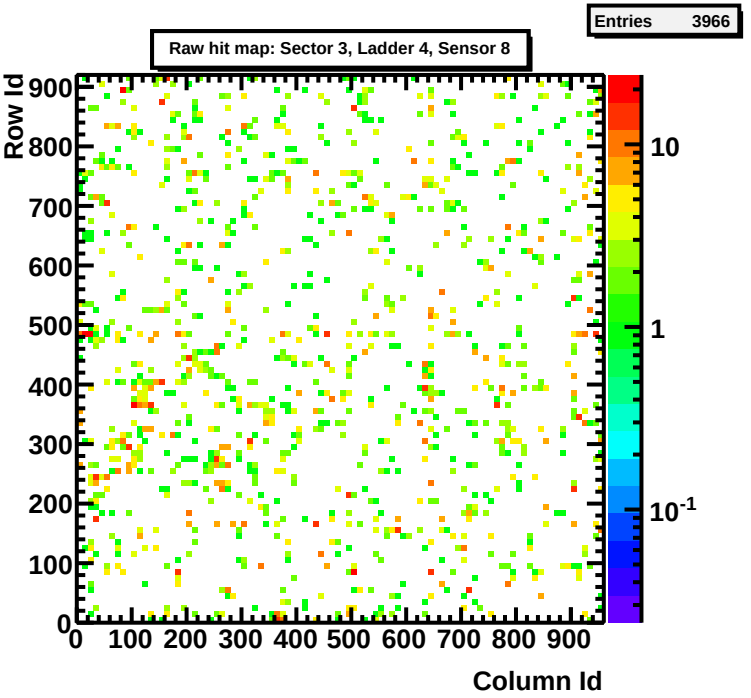

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)

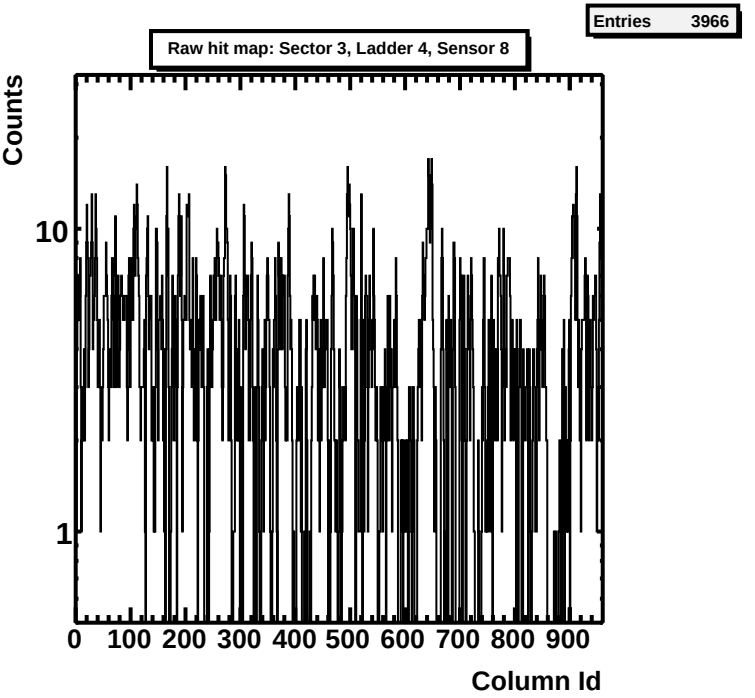

Entries 4068
Raw hit map: Sector 3, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

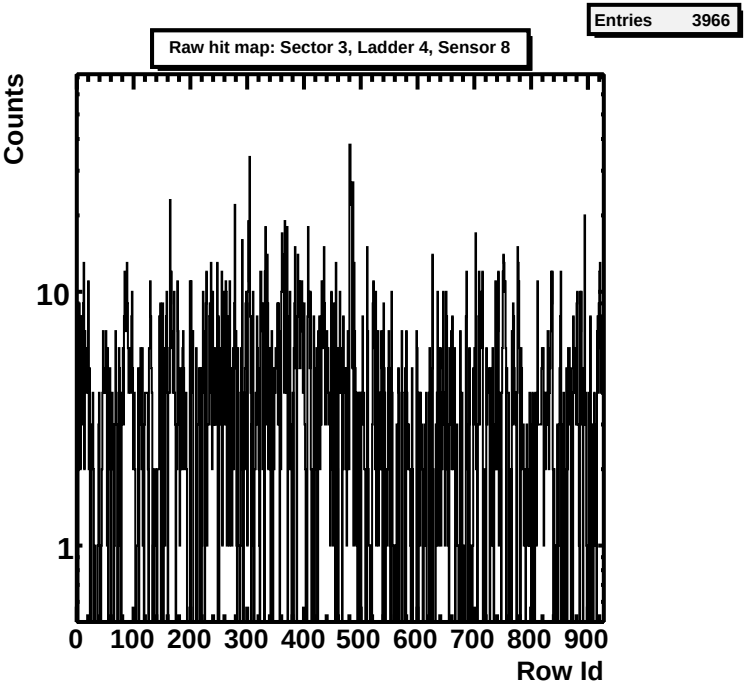

Entries 4068
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

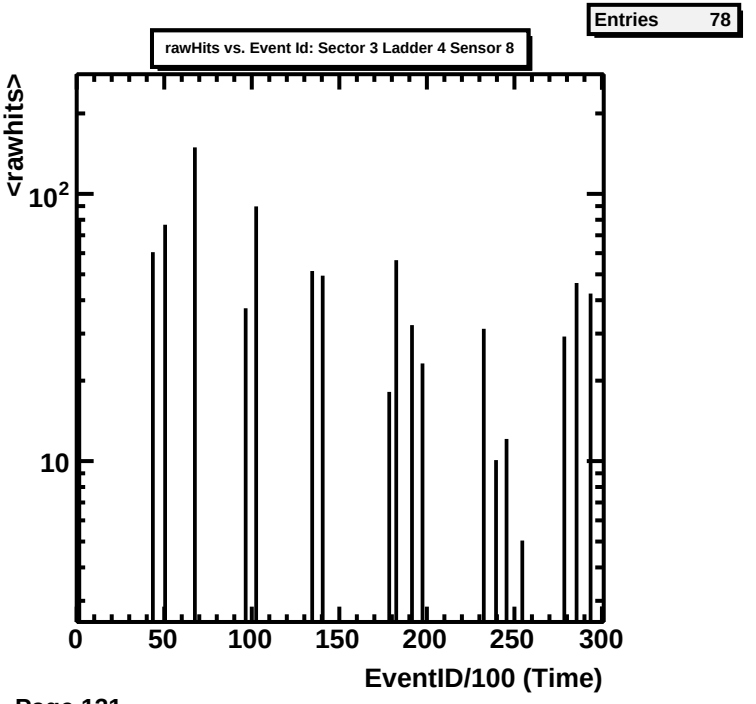

Entries 4068
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

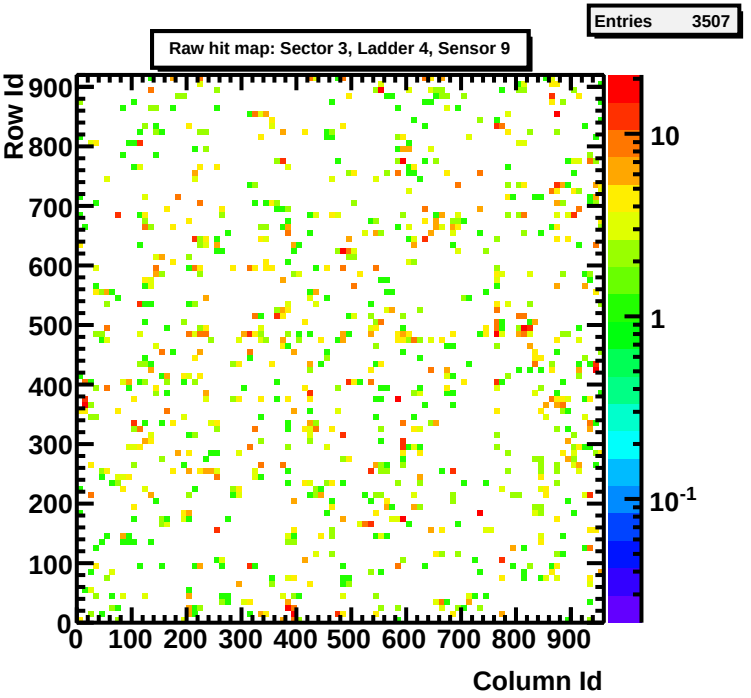

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

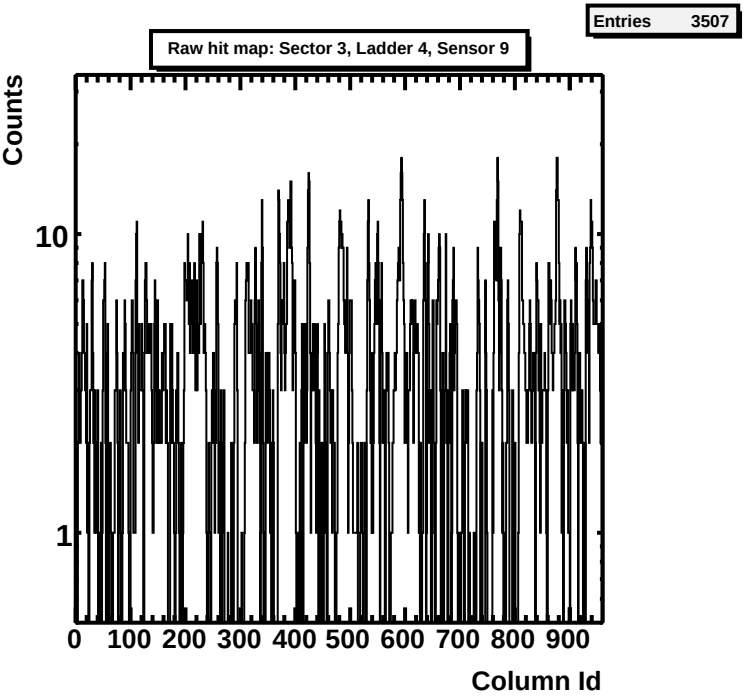

Entries 3966
Raw hit map: Sector 3, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

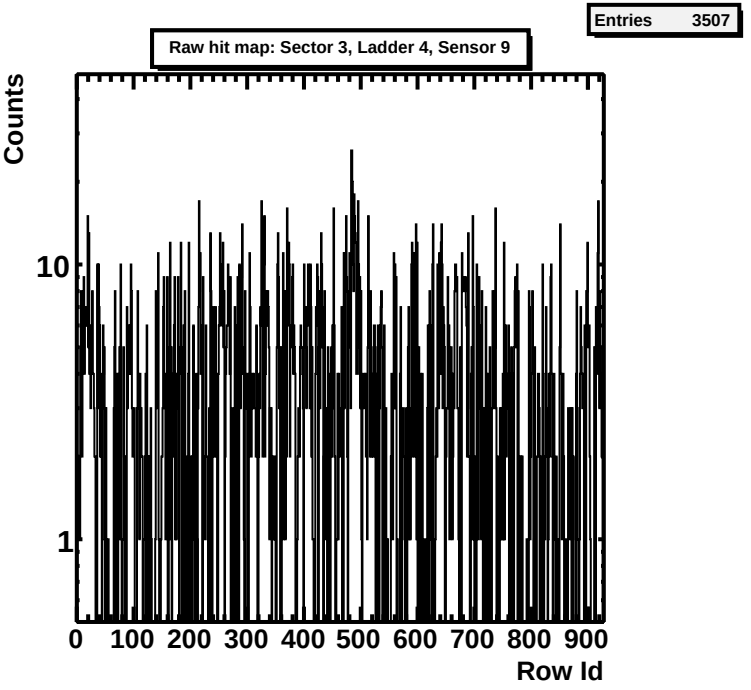

Entries 3966
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

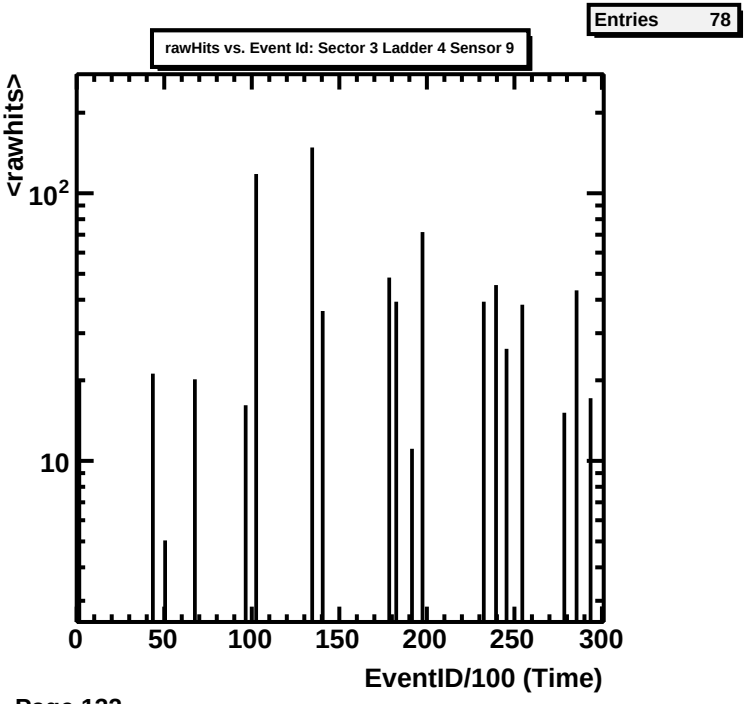

Entries 3966
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

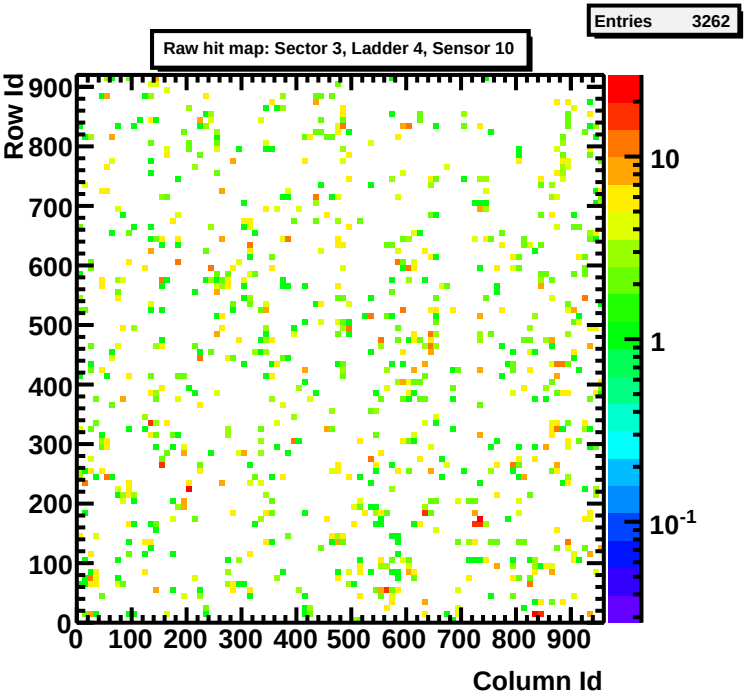

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

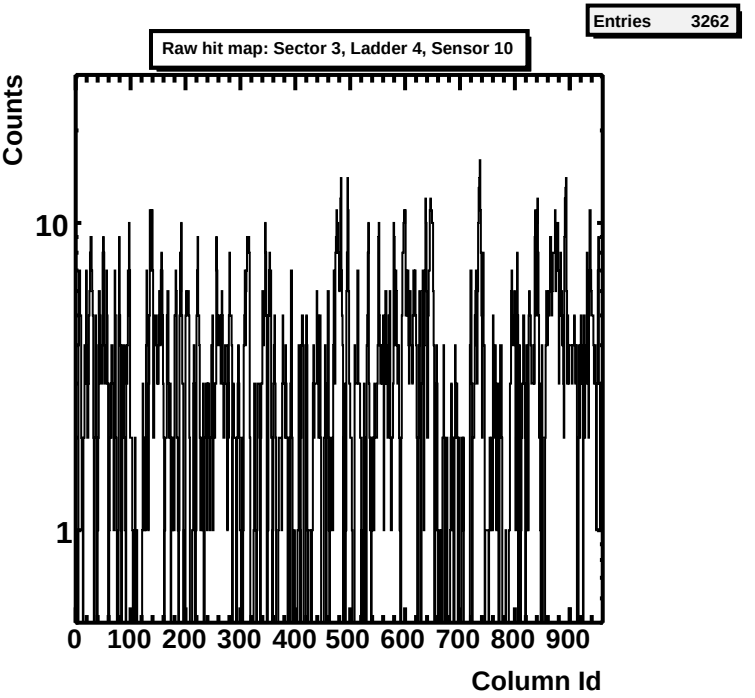

Entries 3507
Raw hit map: Sector 3, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

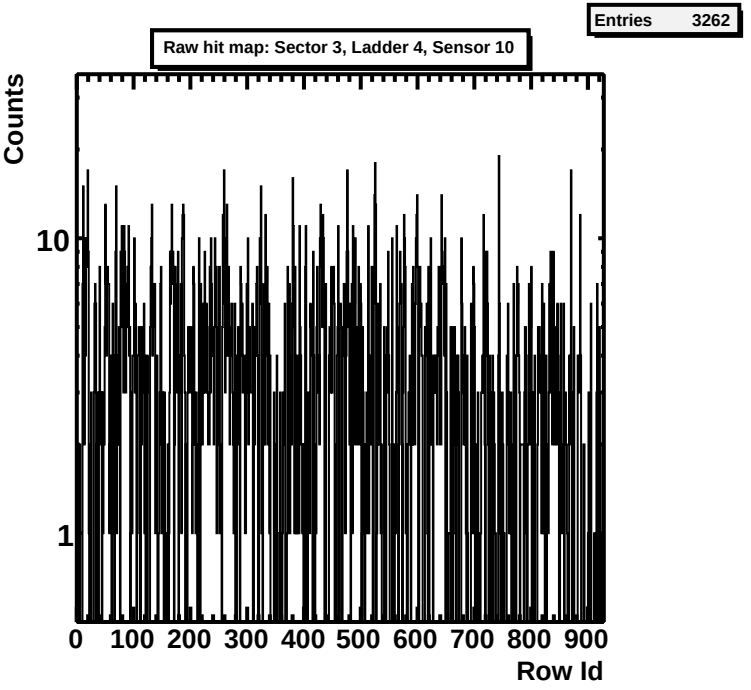

Entries 3507
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

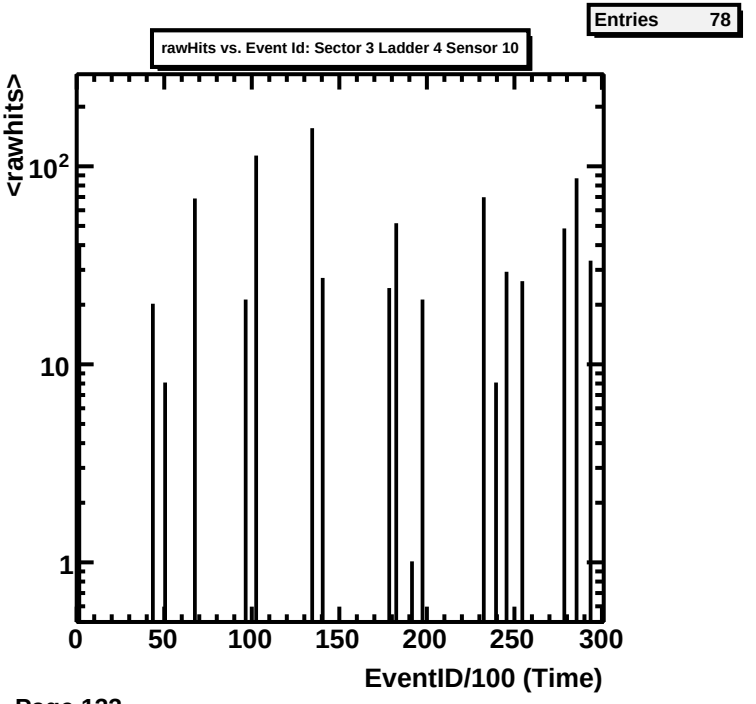

Entries 3507
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

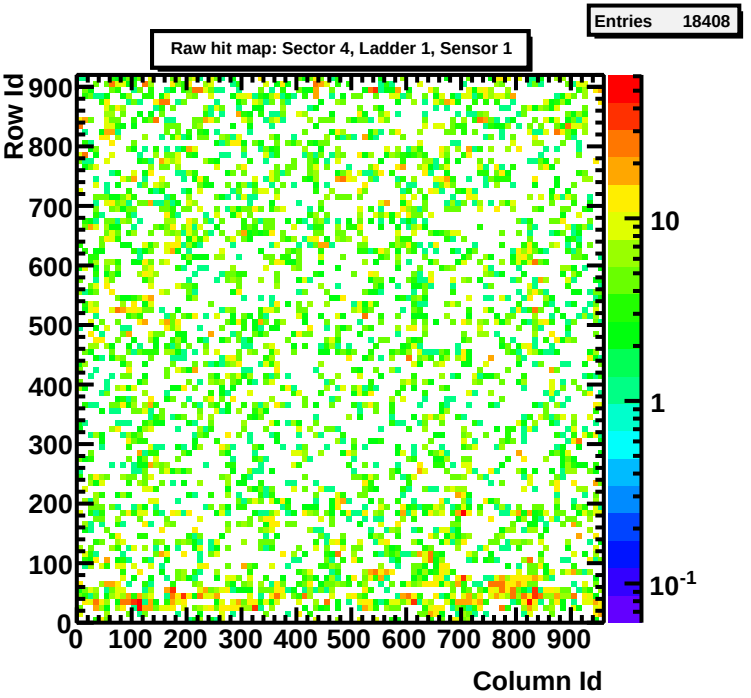

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

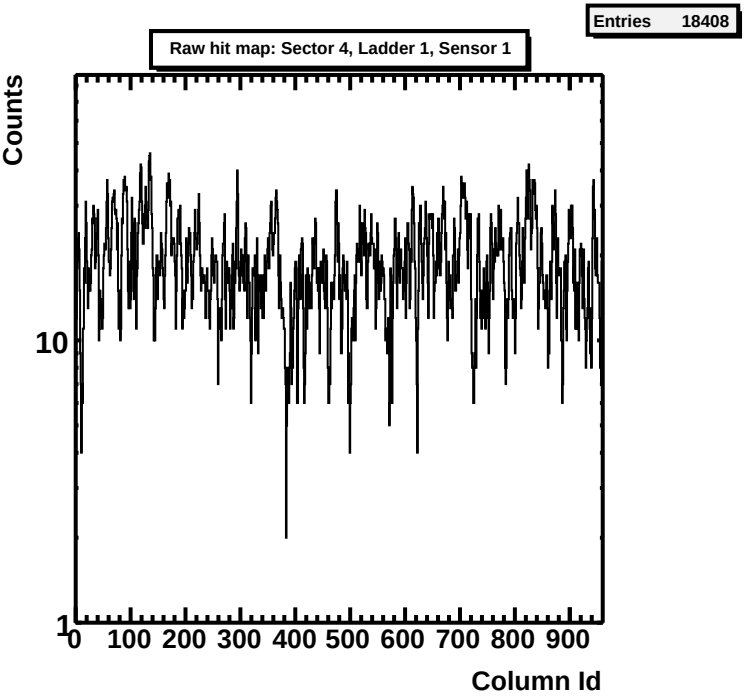

Entries 3262
Raw hit map: Sector 3, Ladder 4, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

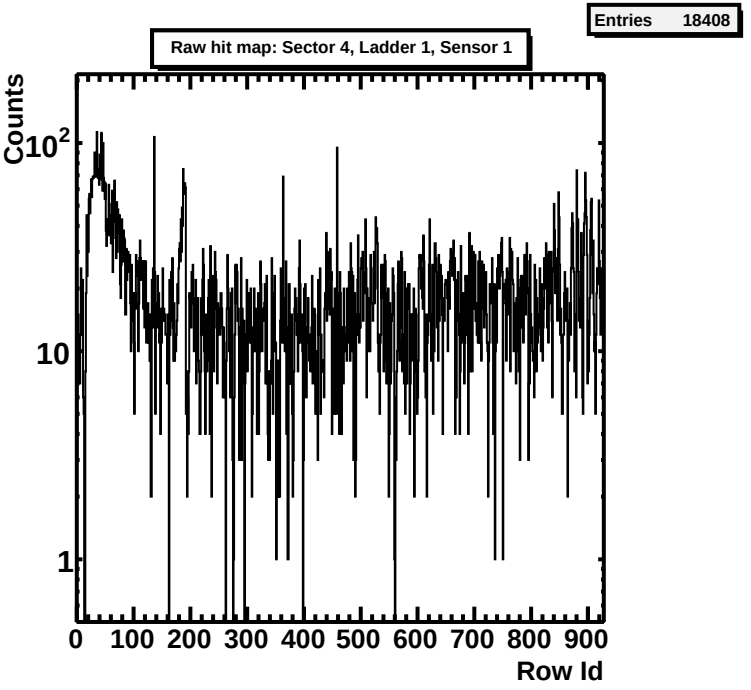

Entries 3262
Raw hit map: Sector 3, Ladder 4, Sensor 10
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

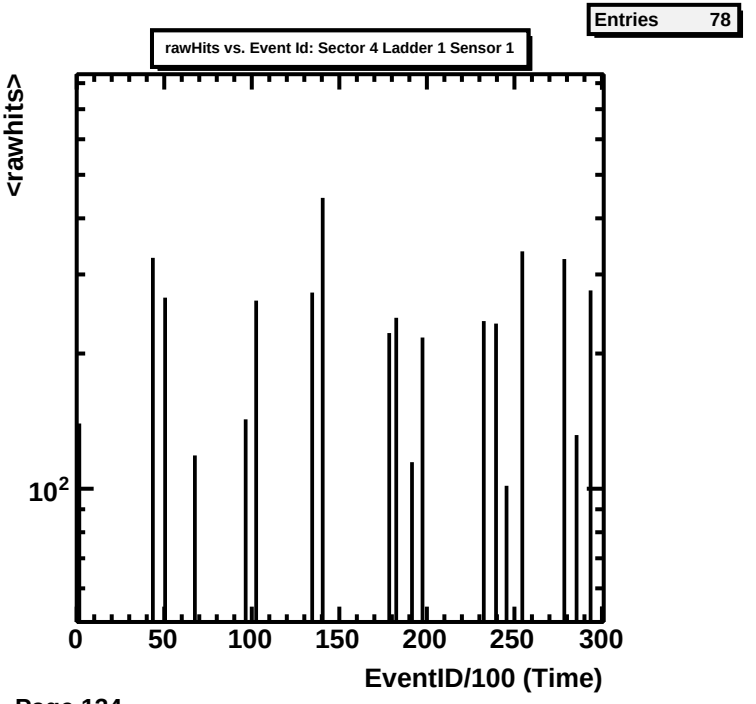

Entries 3262
Raw hit map: Sector 3, Ladder 4, Sensor 10
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

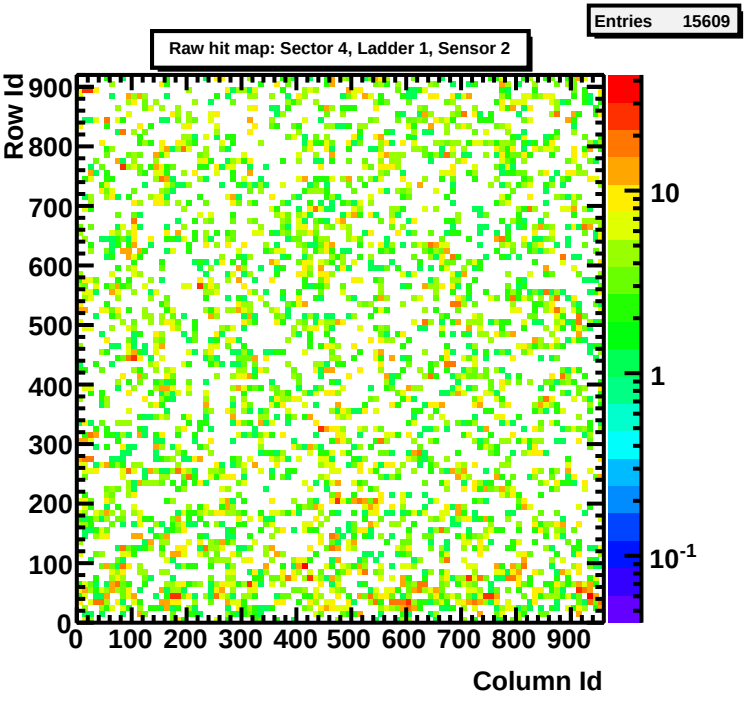

Entries 78
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300


Entries 18408
Raw hit map: Sector 4, Ladder 1, Sensor 1
Row Id
Column Id


Entries 18408
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
Column Id


Entries 18408
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 15609
Raw hit map: Sector 4, Ladder 1, Sensor 2
Row Id
Column Id
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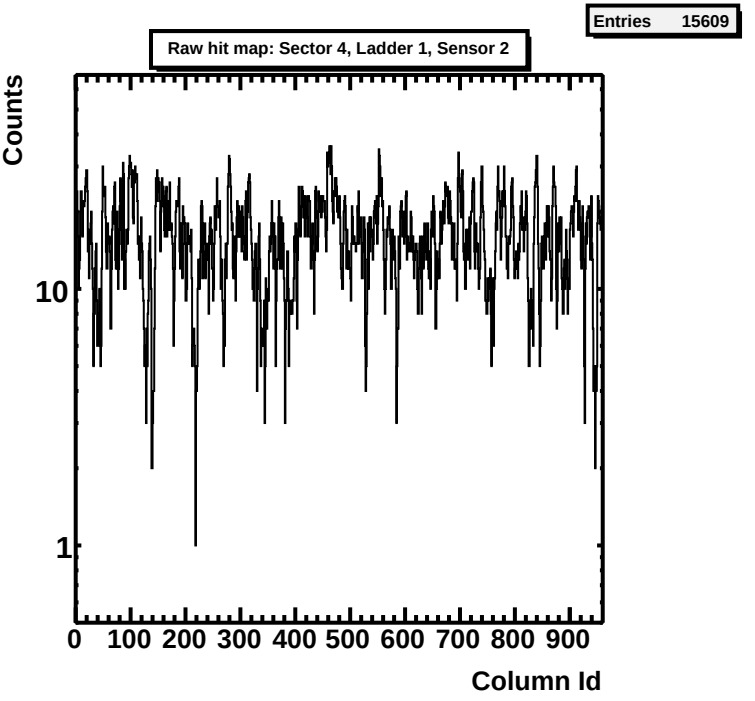
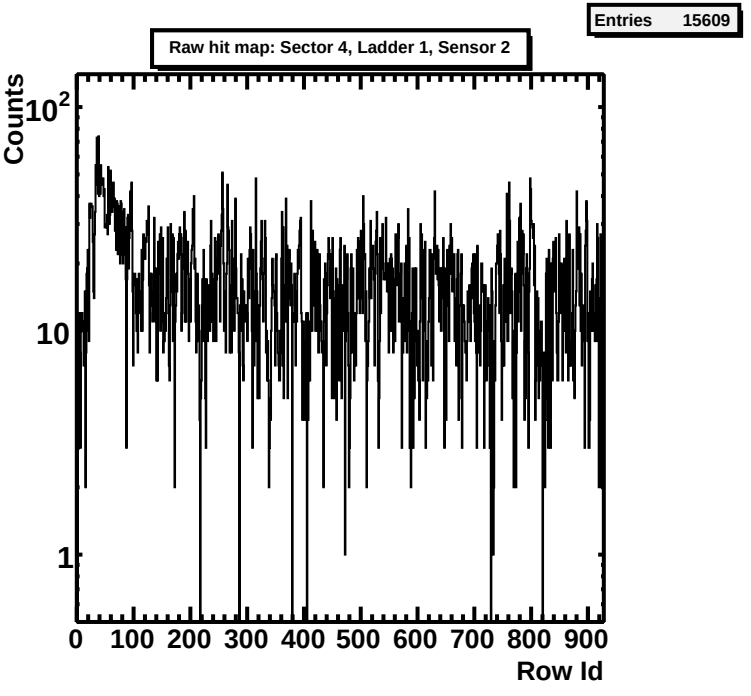
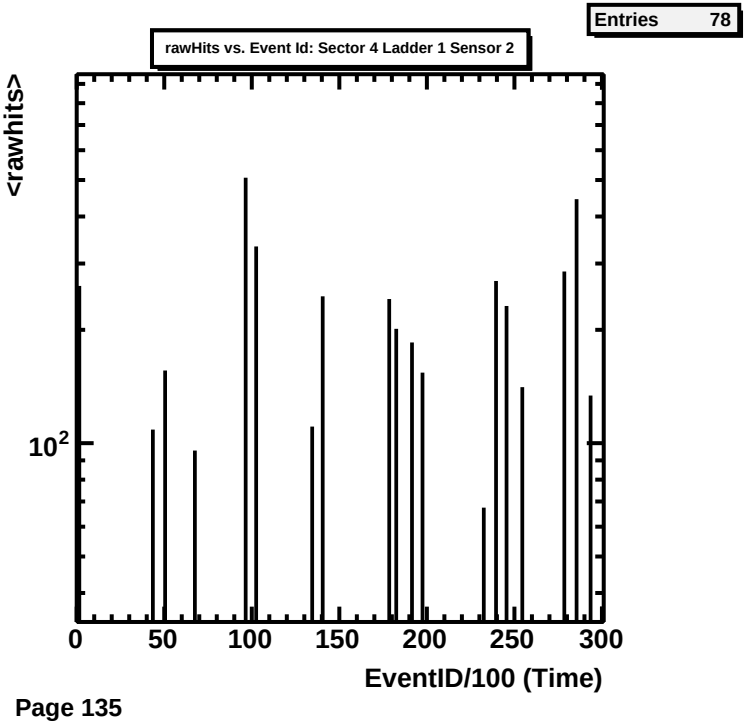
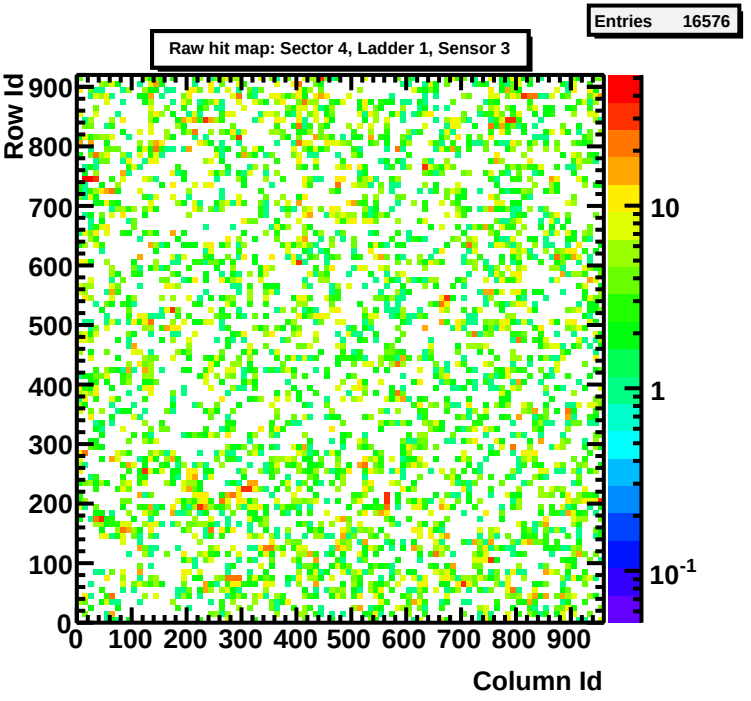
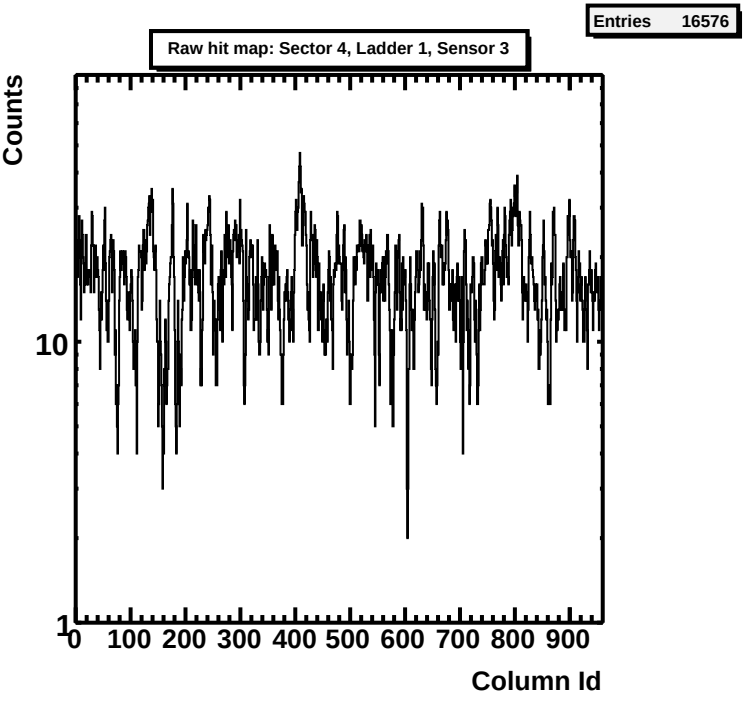
10
1
$10^{-1}$

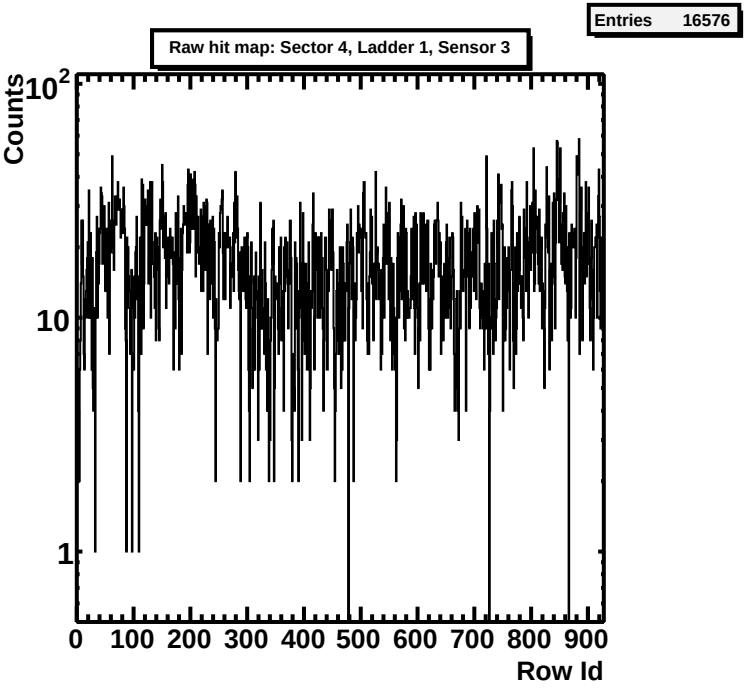

Entries 15609
Raw hit map: Sector 4, Ladder 1, Sensor 2
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

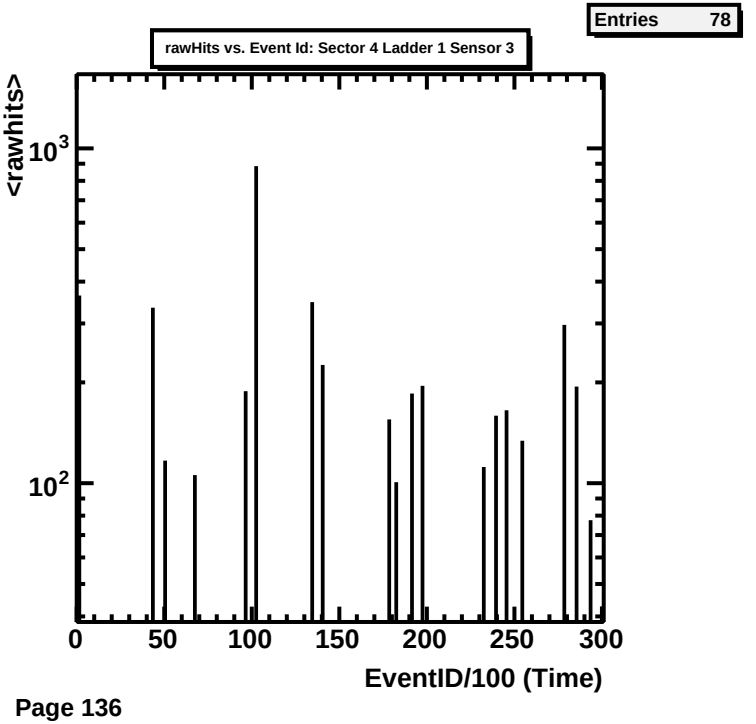

Entries 15609
Raw hit map: Sector 4, Ladder 1, Sensor 2
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

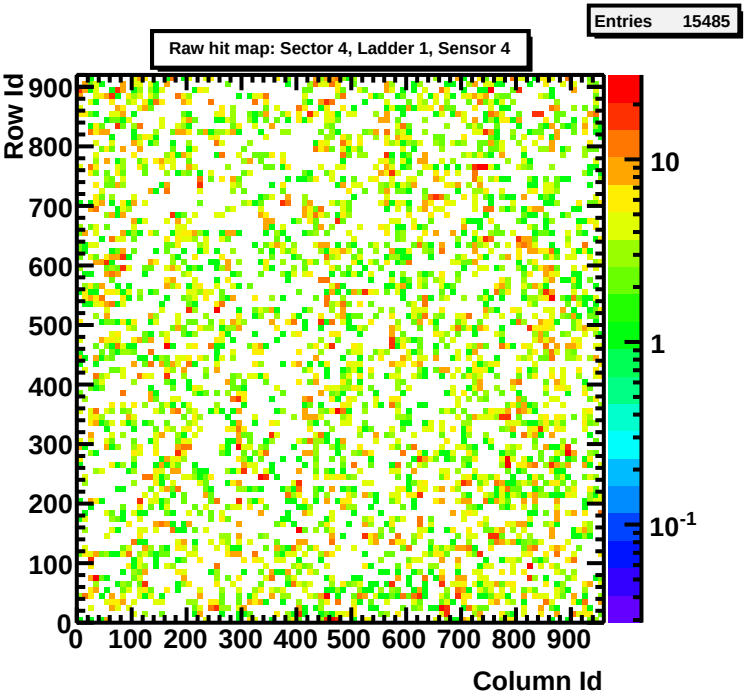

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 2
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)


Entries 16576
Raw hit map: Sector 4, Ladder 1, Sensor 3
Row Id
Column Id


Entries 16576
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Column Id


Entries 16576
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)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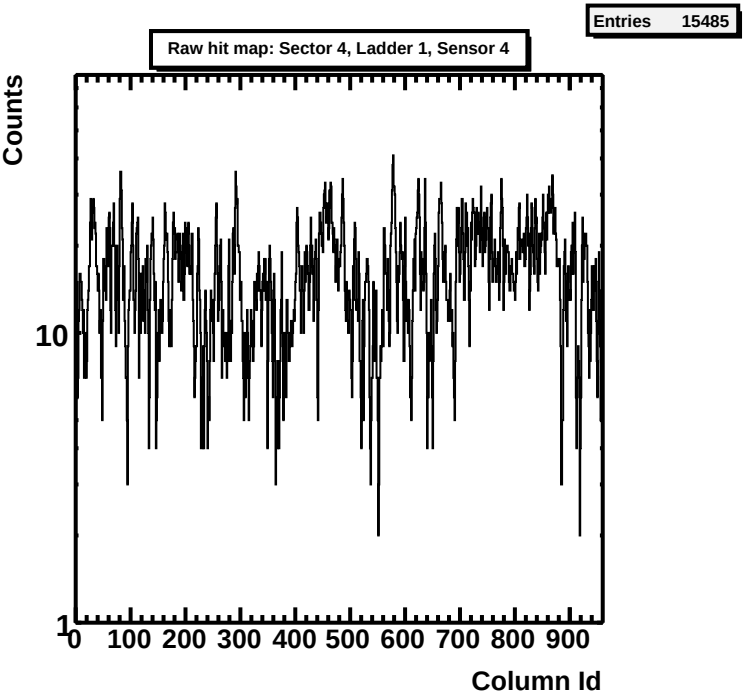
Row Id
Column Id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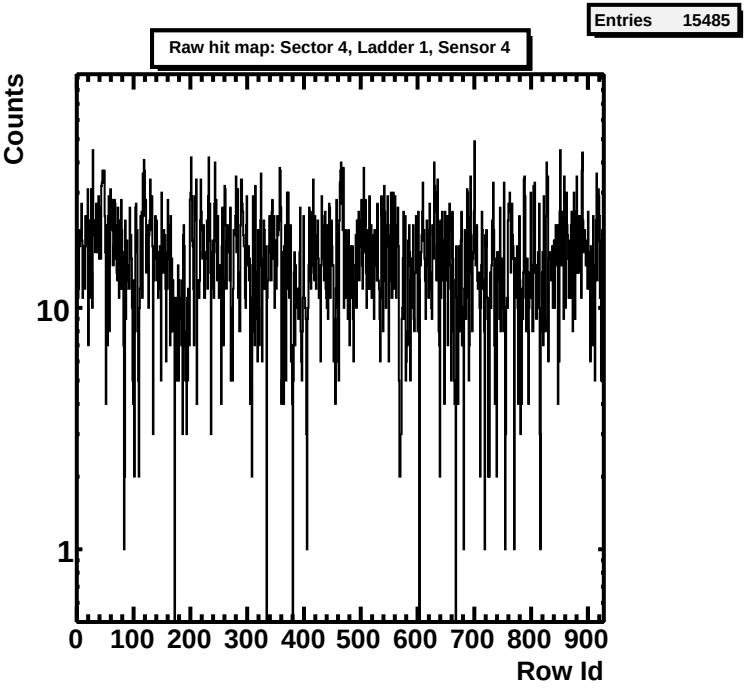
Column Id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Counts
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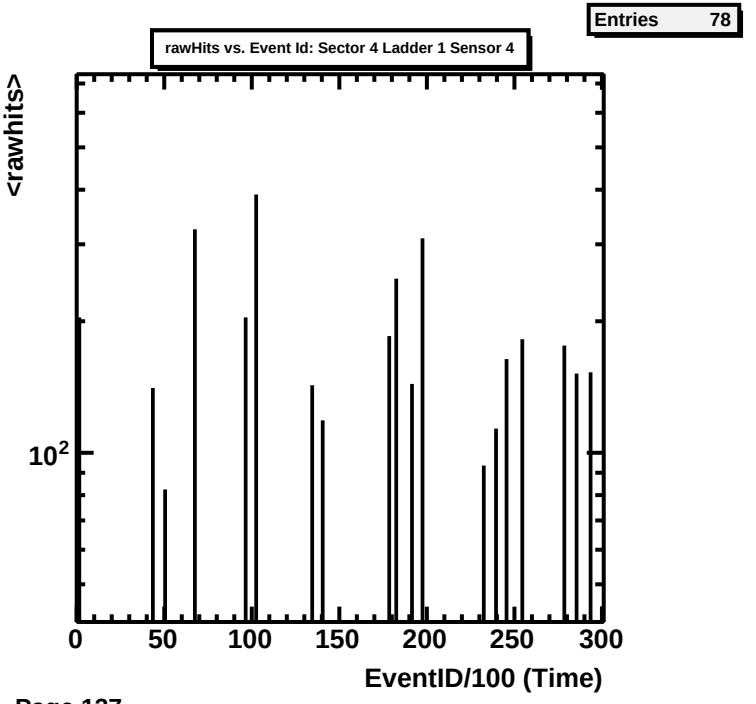
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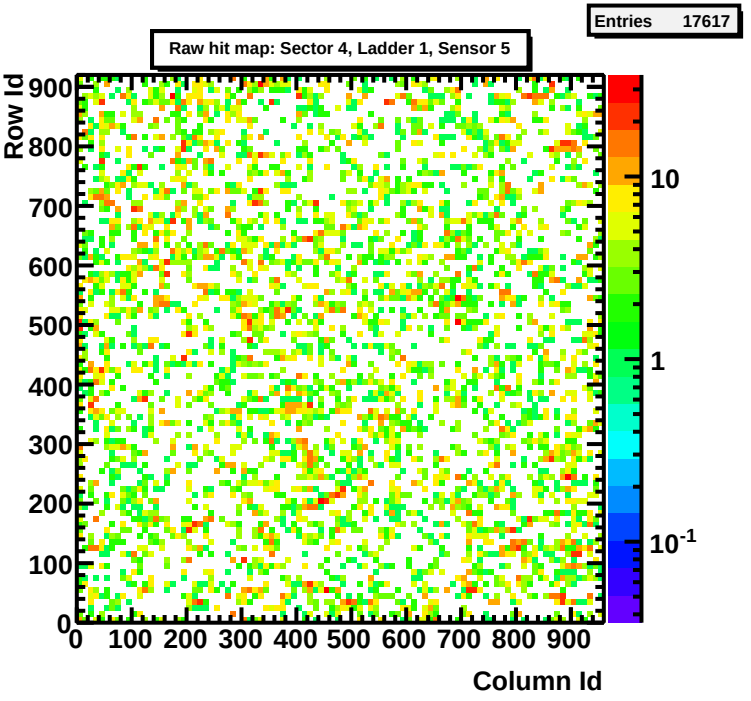
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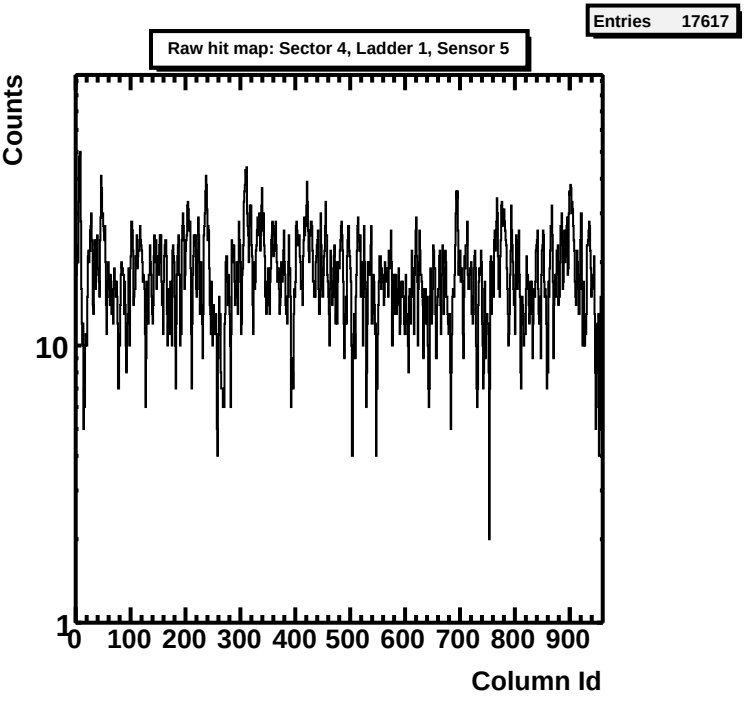
Row Id
Column Id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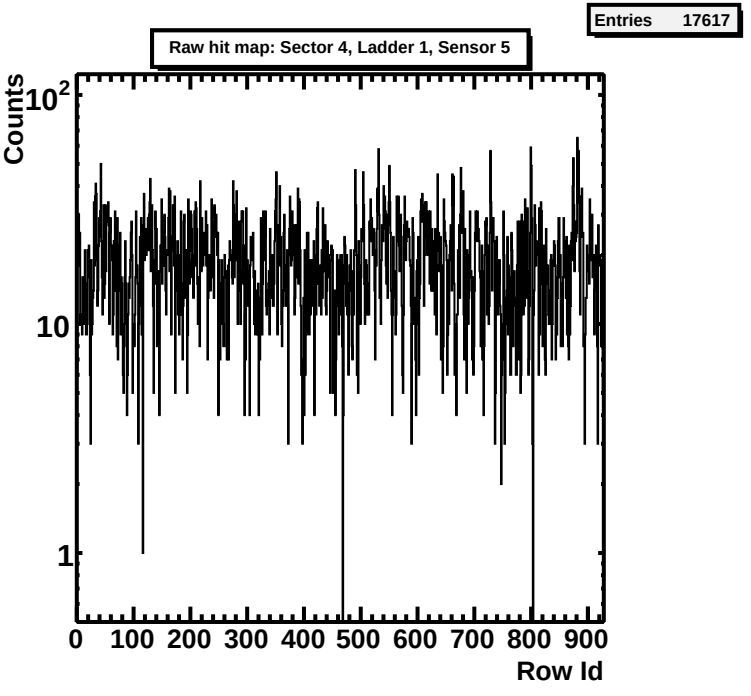
Counts
Column Id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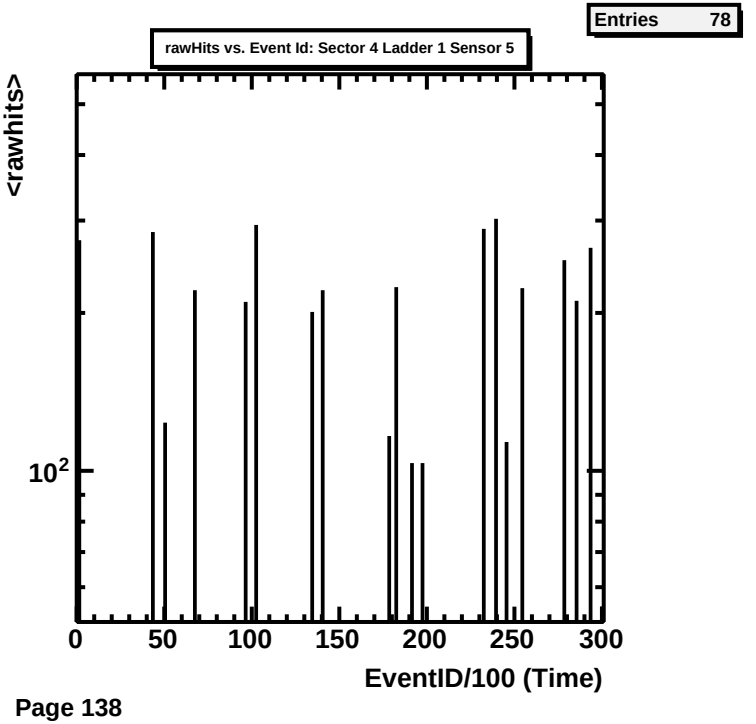
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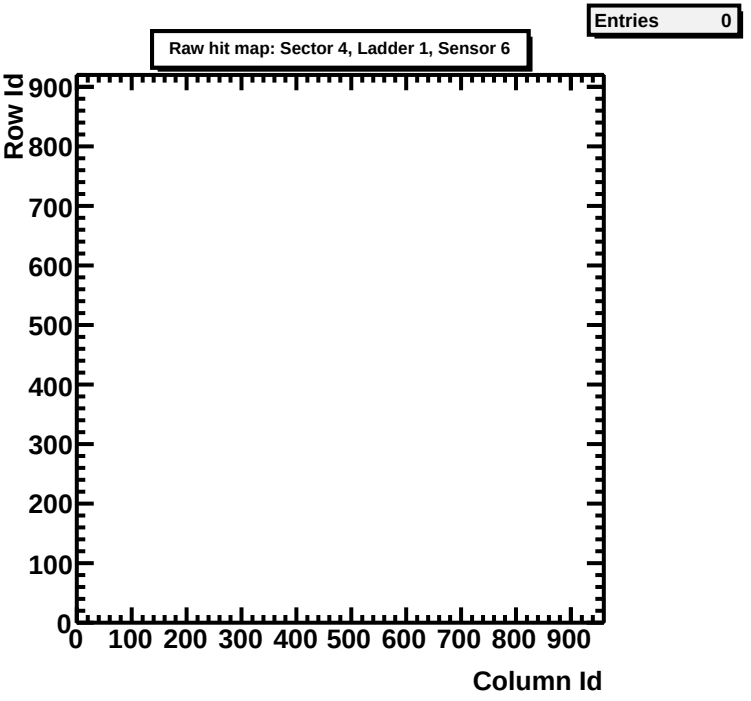
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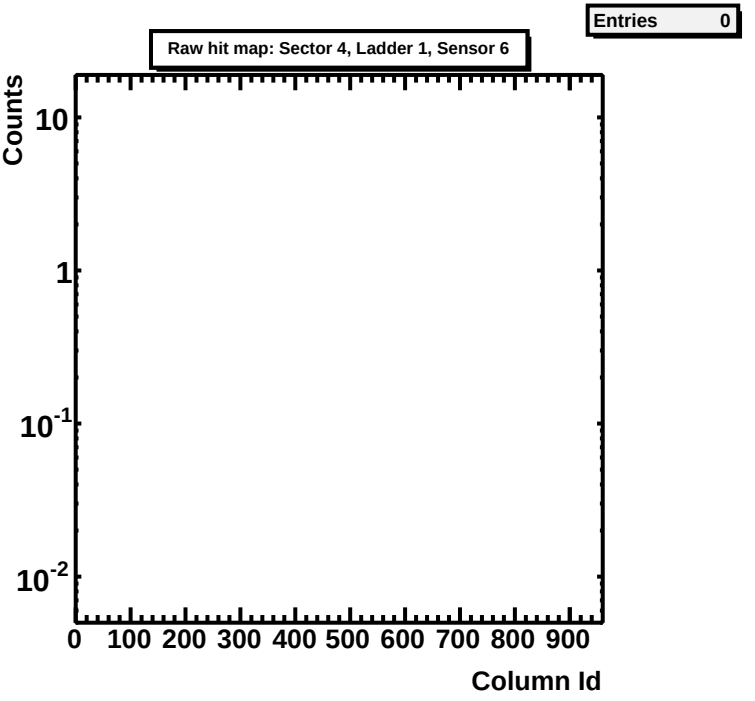
Row Id
Column Id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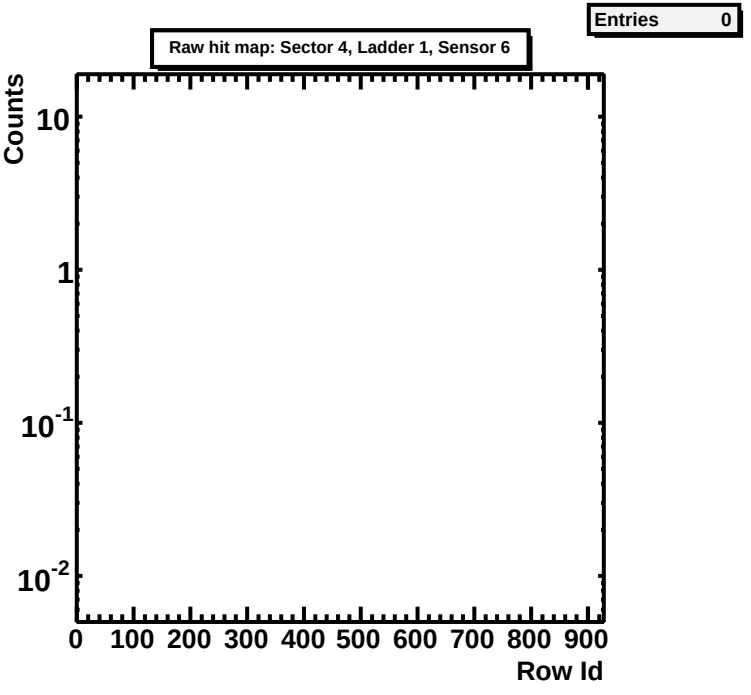
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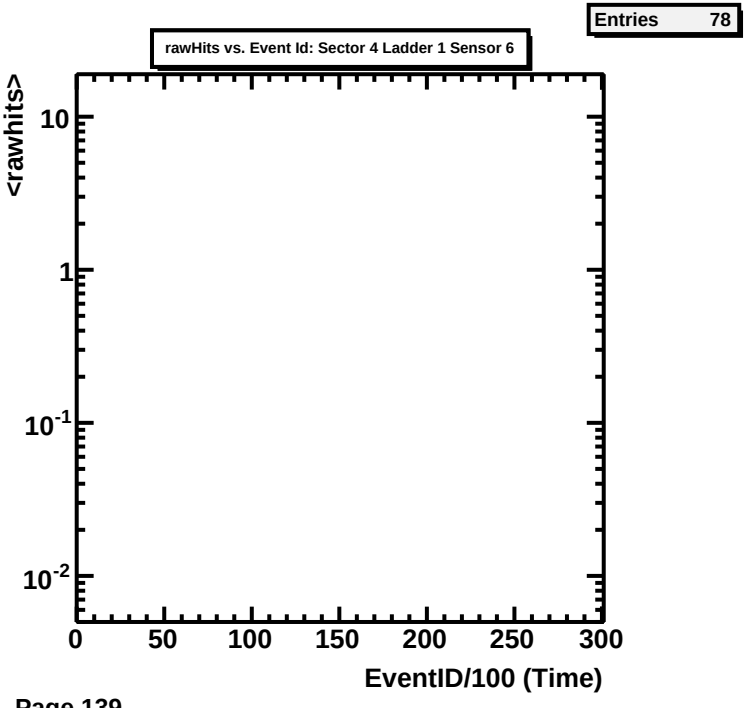
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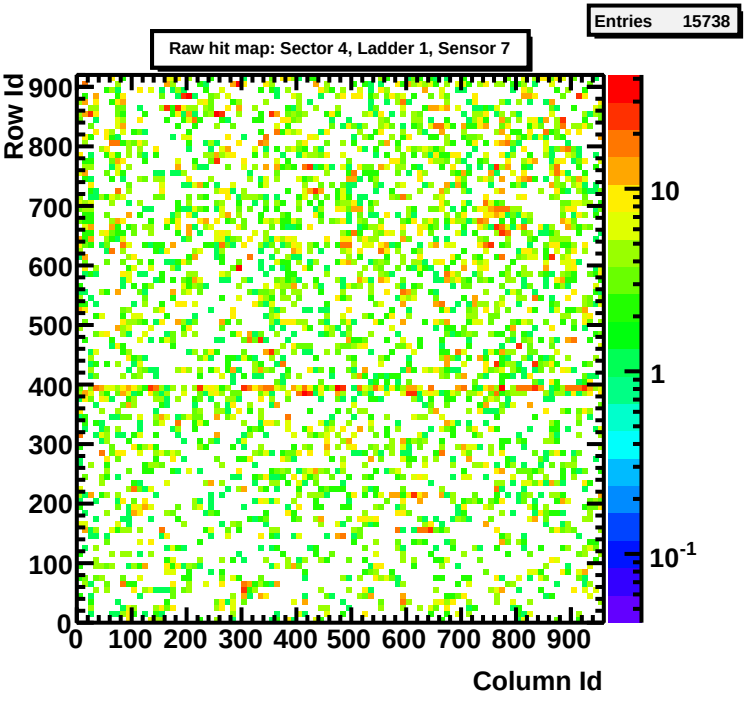
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Row Id
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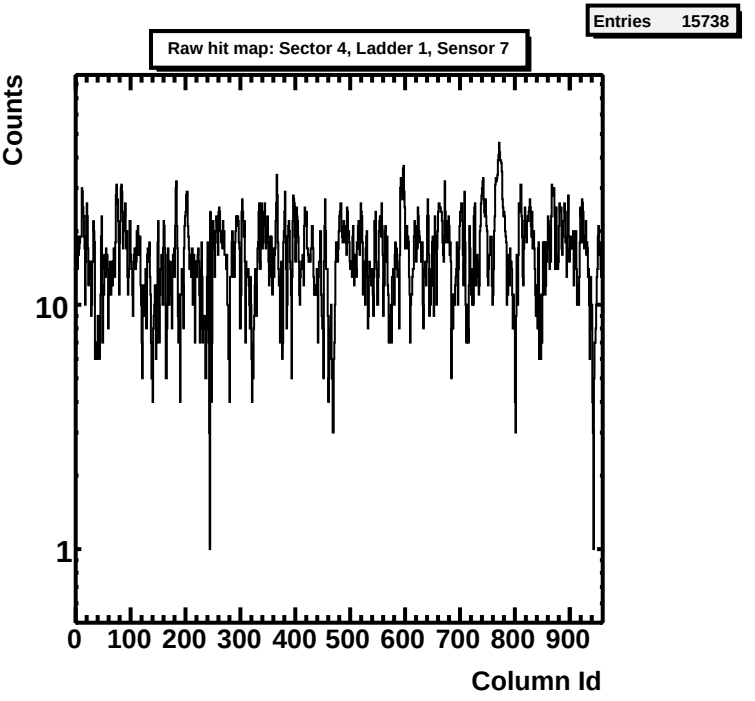
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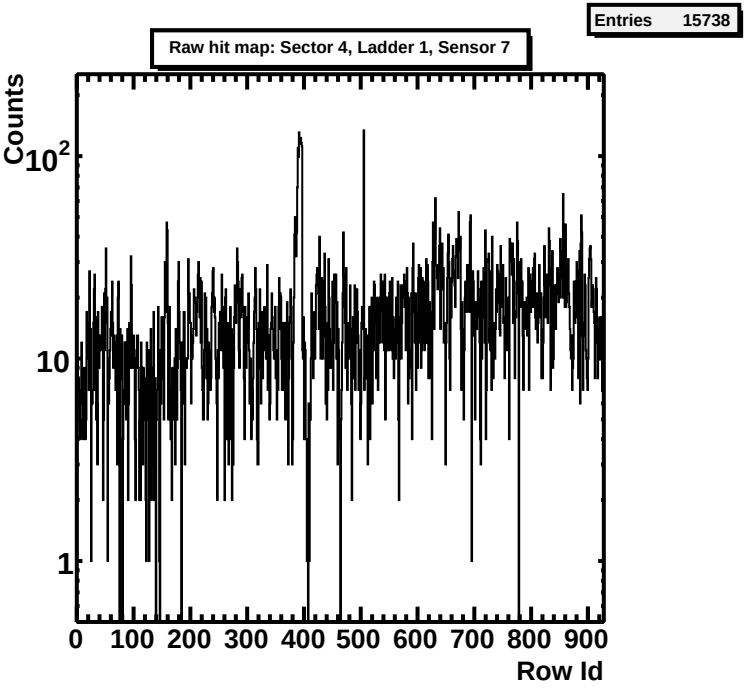
Counts
Column Id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Counts
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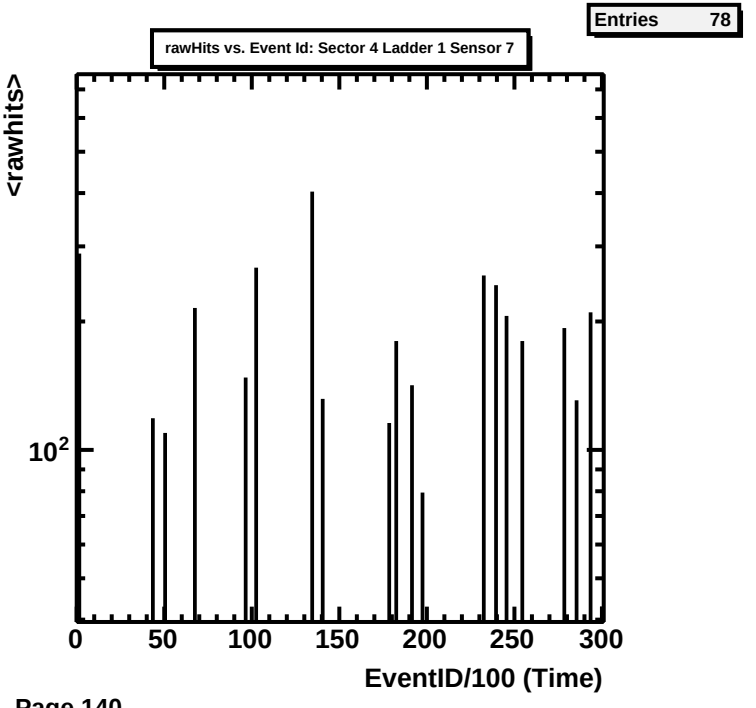
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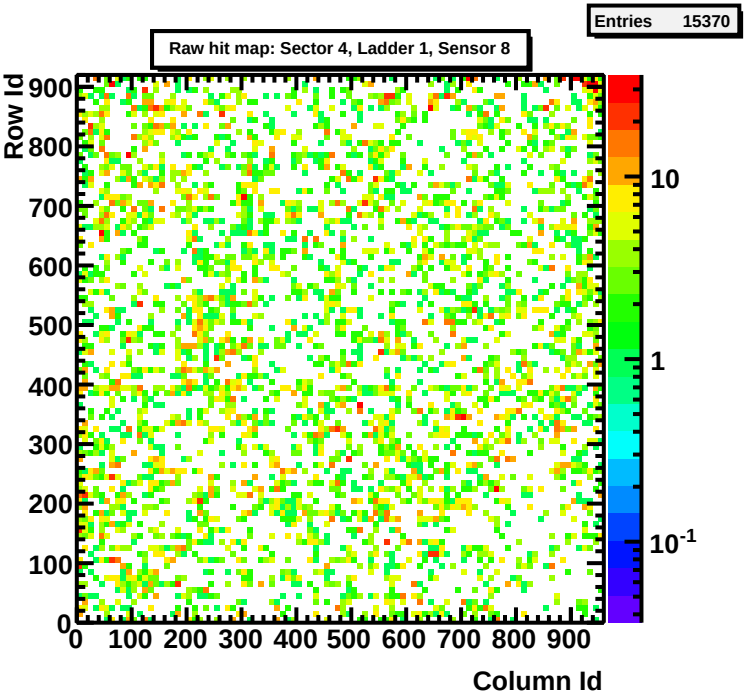
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Row Id
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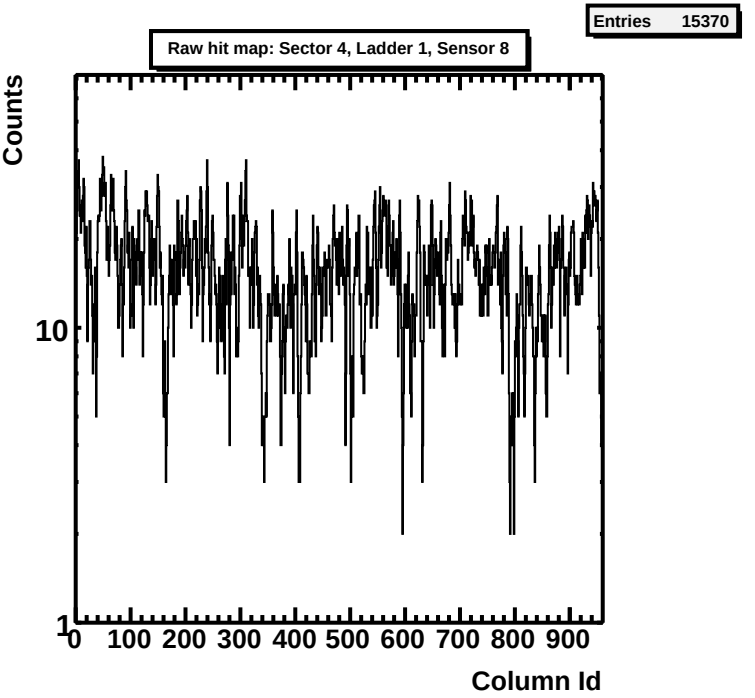
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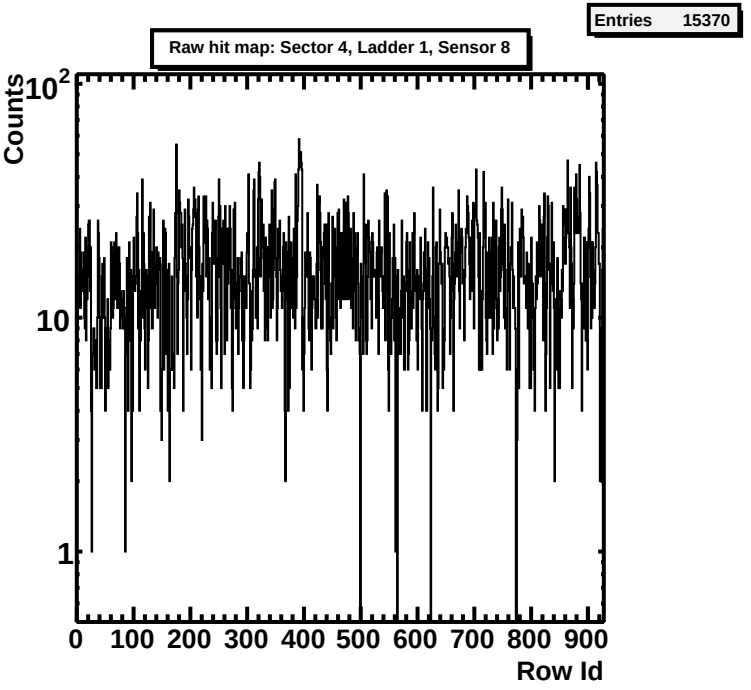
Counts
Column Id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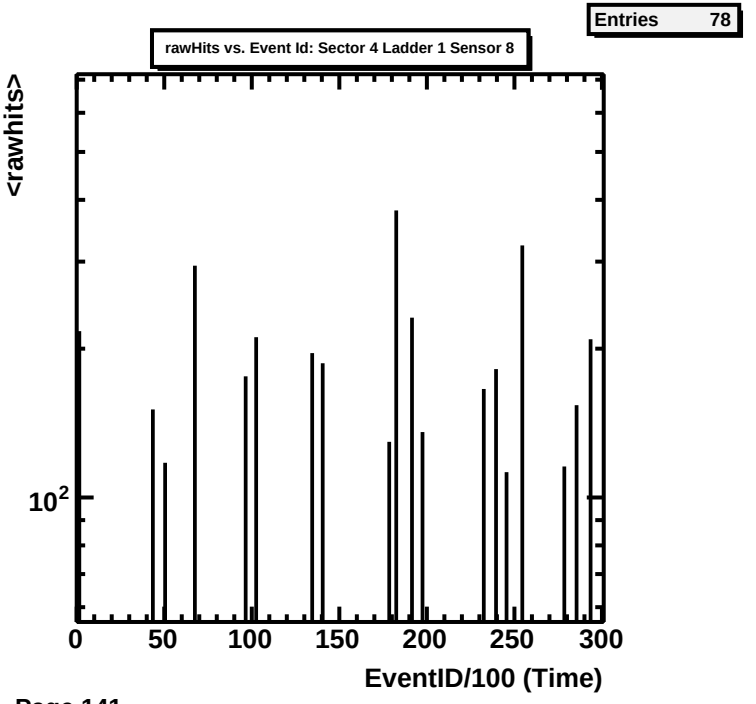
Counts
Row Id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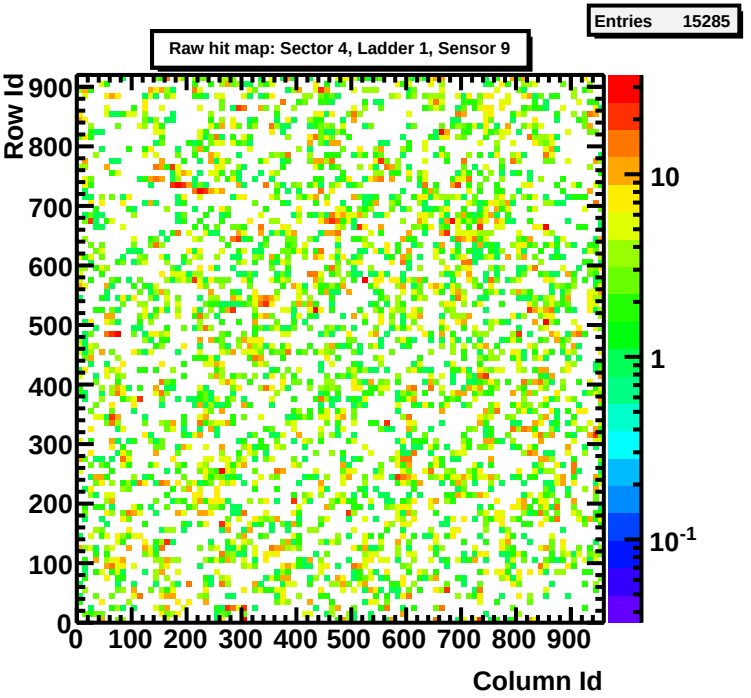
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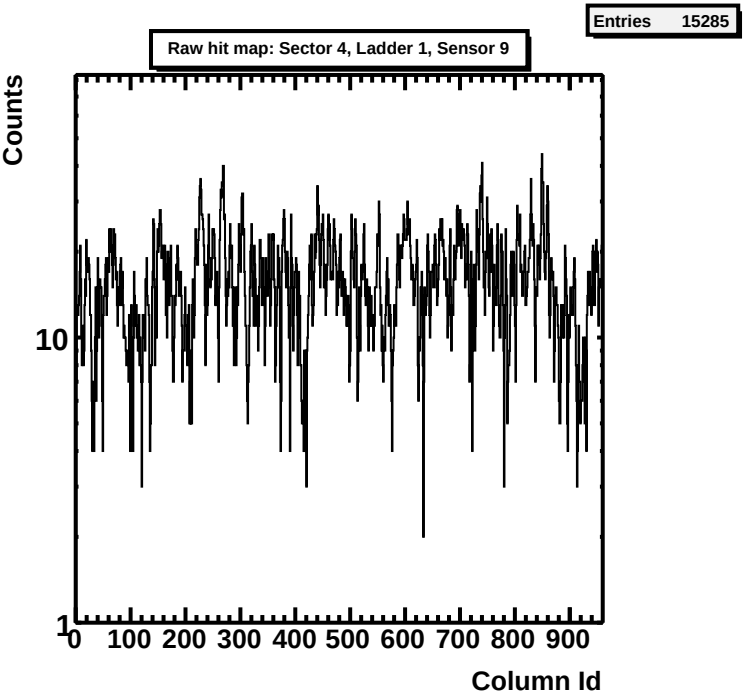
Raw hit map: Sector 4, Ladder 1, Sensor 9
Row Id
Column Id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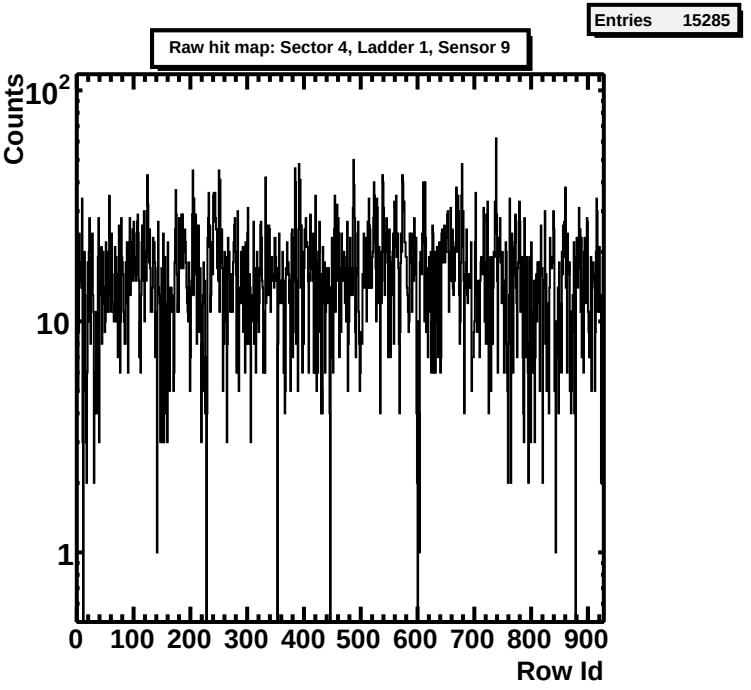
Raw hit map: Sector 4, Ladder 1, Sensor 9
Counts
Column Id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Counts
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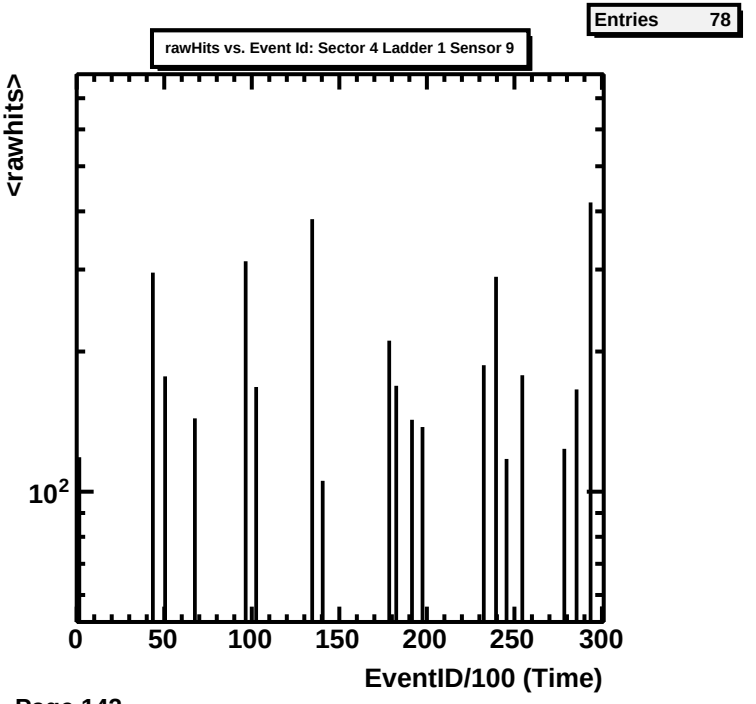
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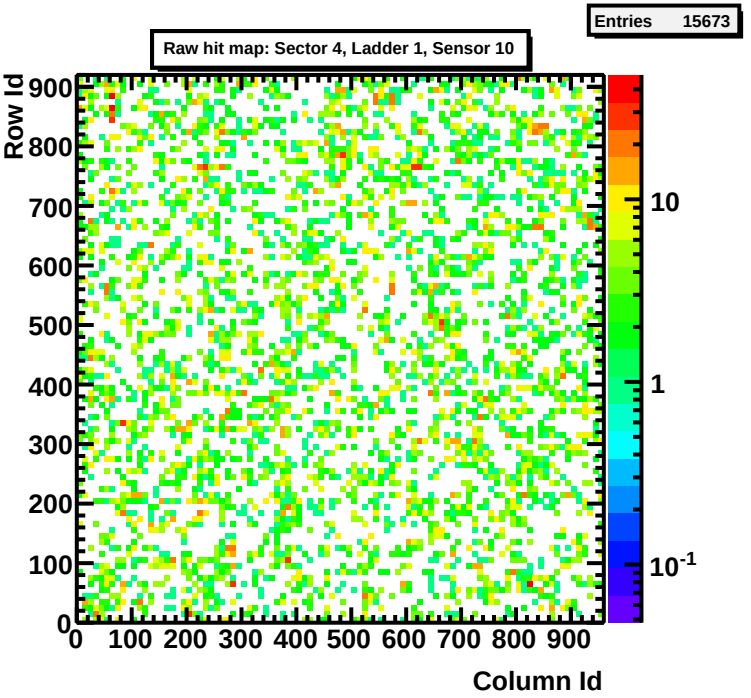
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Row Id
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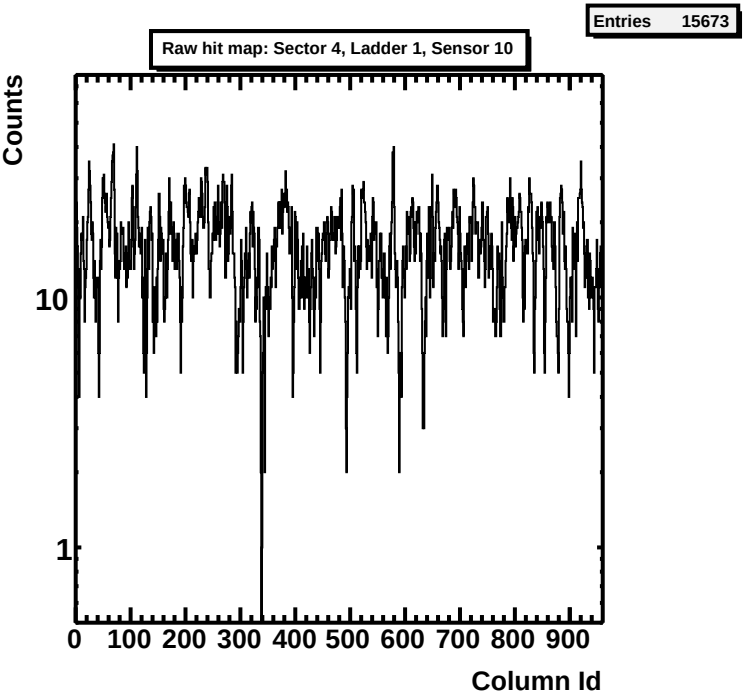
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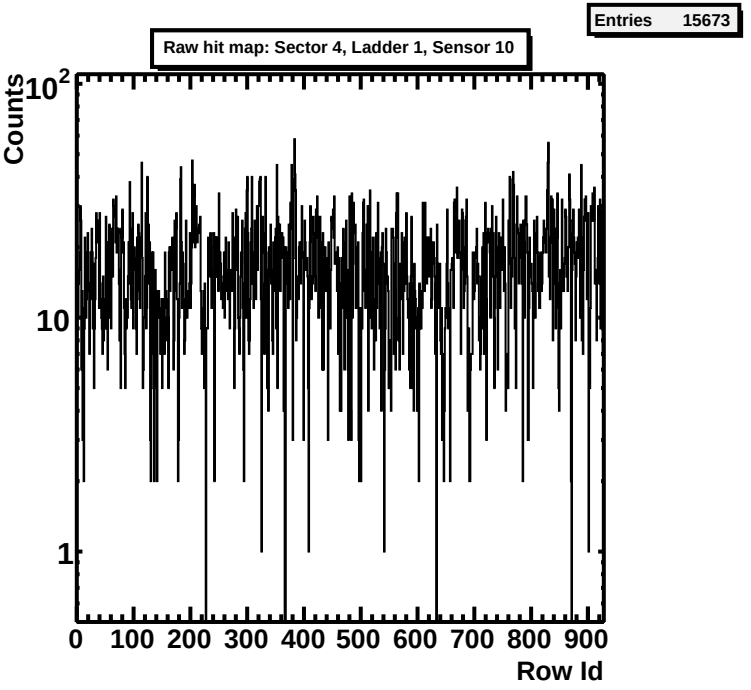
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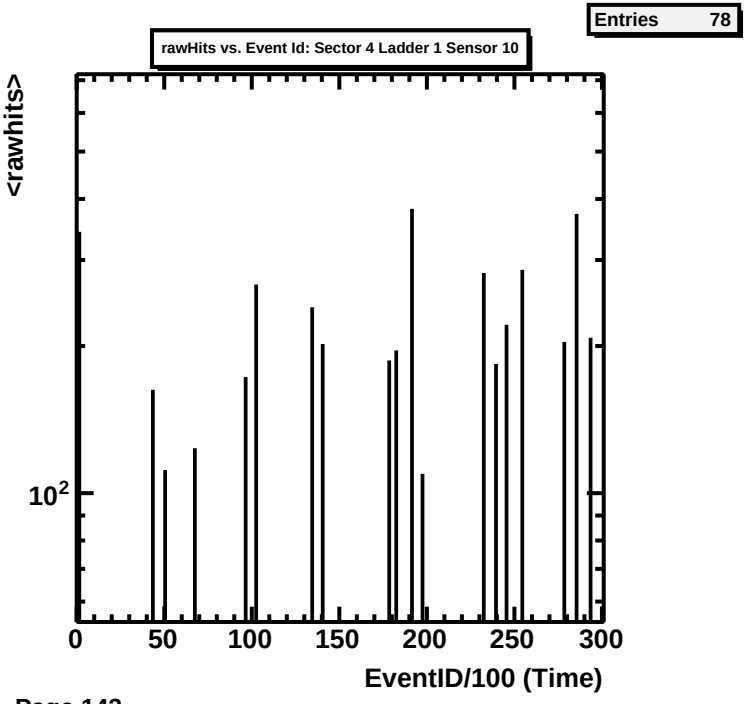
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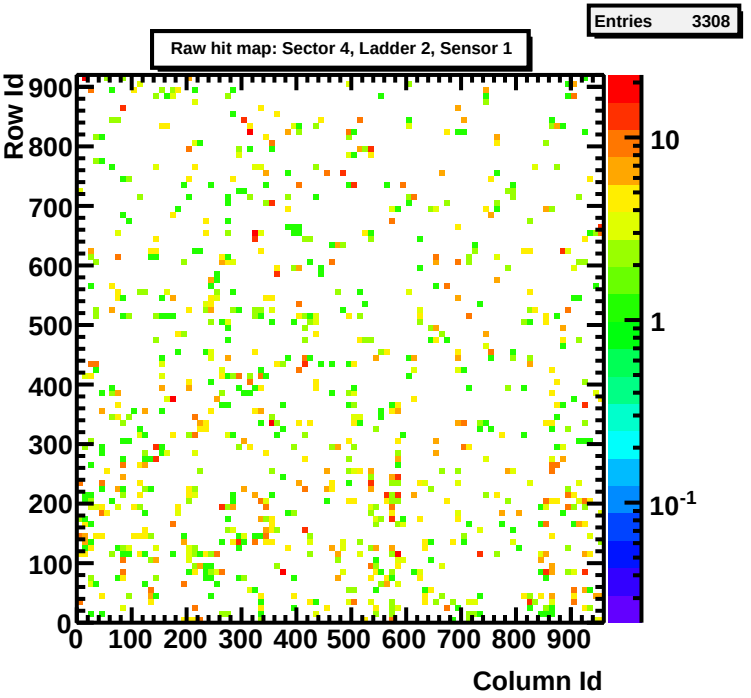
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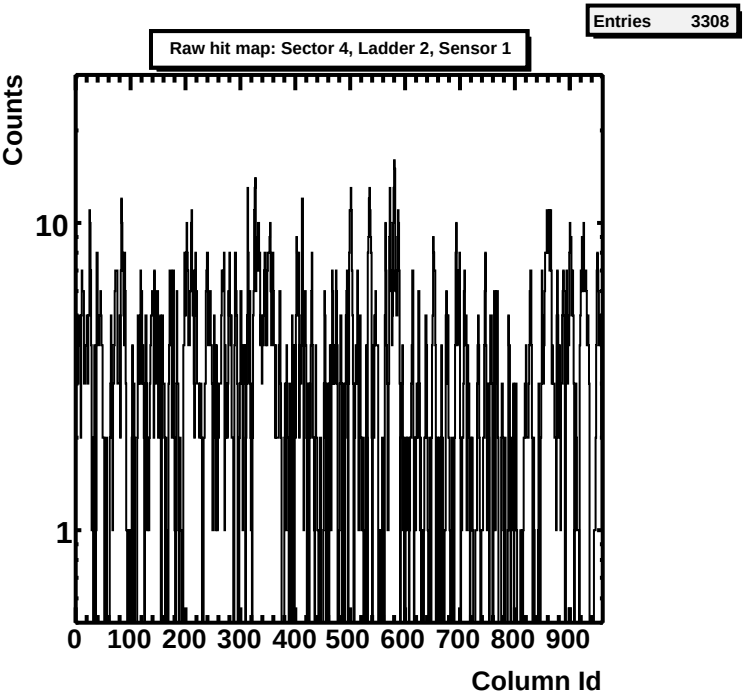
Column Id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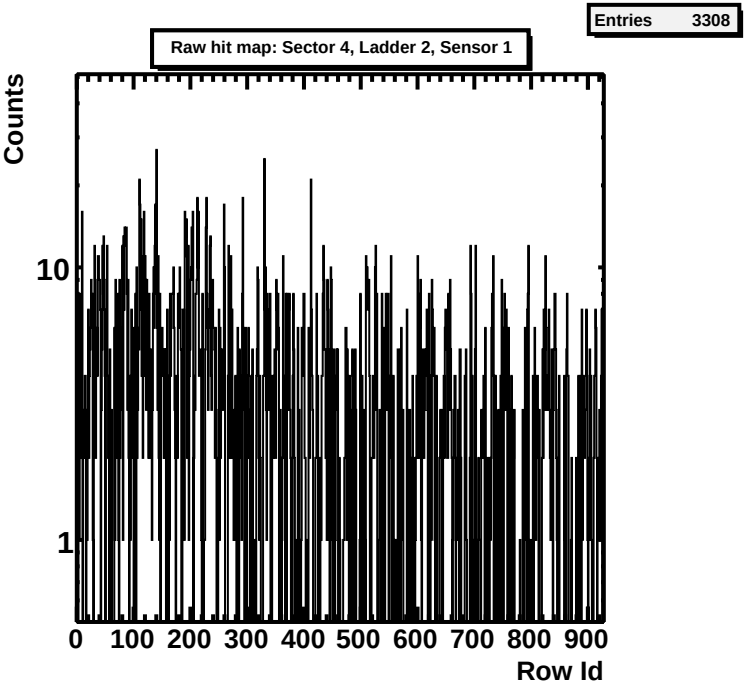
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Counts
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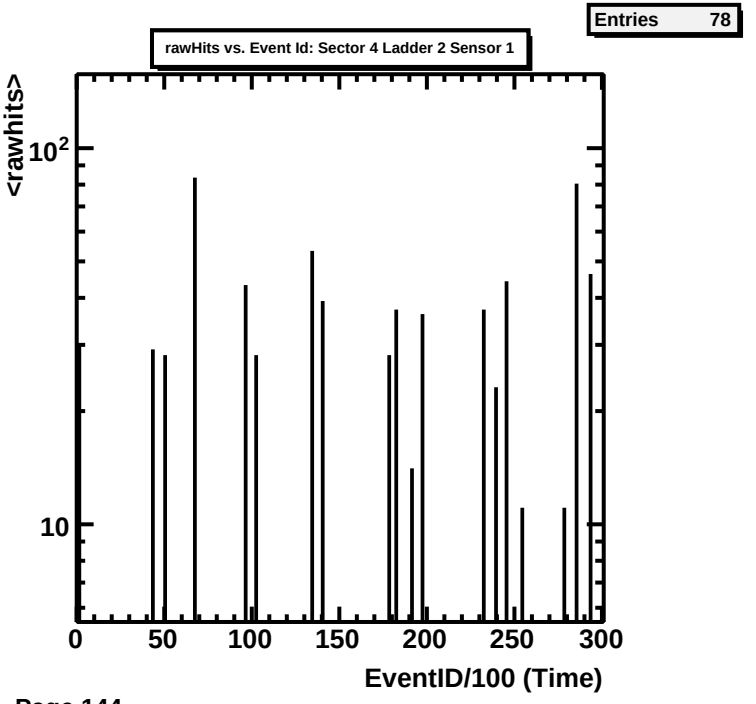
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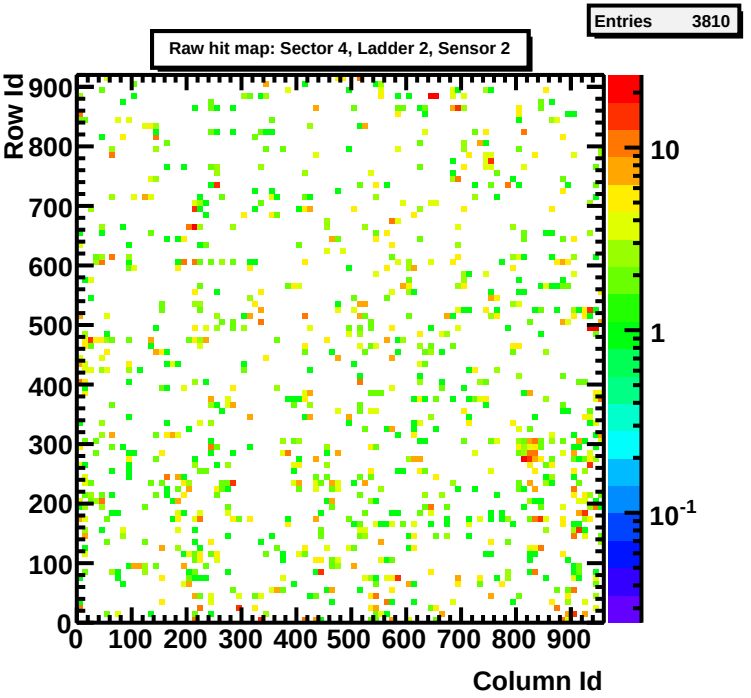
EventID/100 (Time)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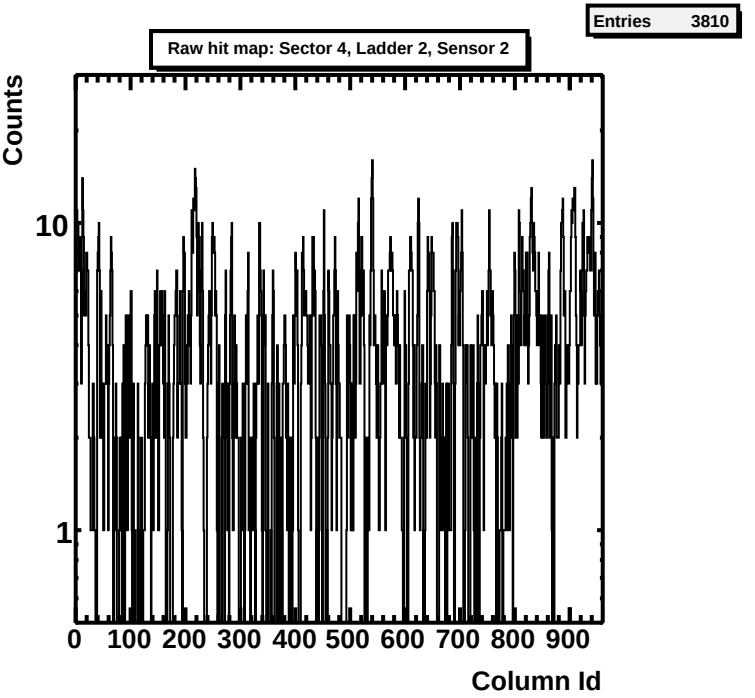
Row Id
Column Id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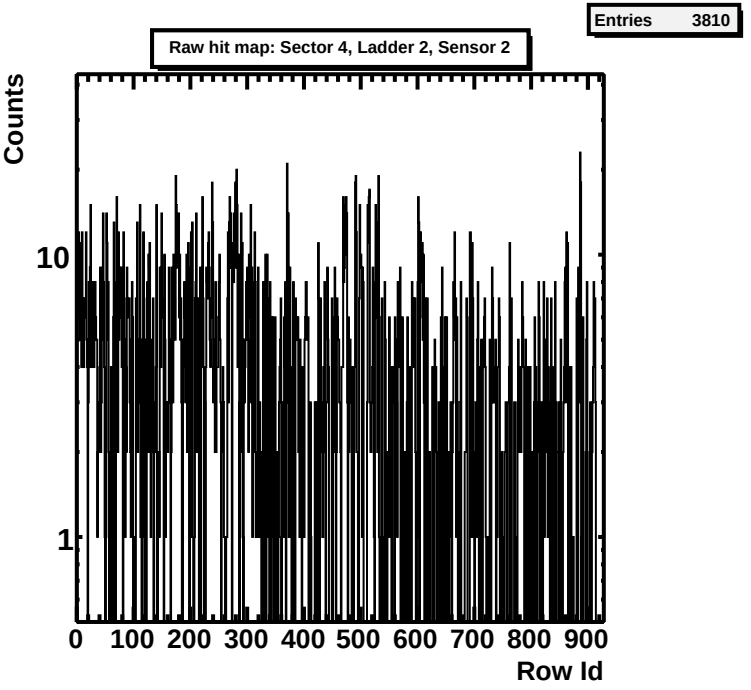
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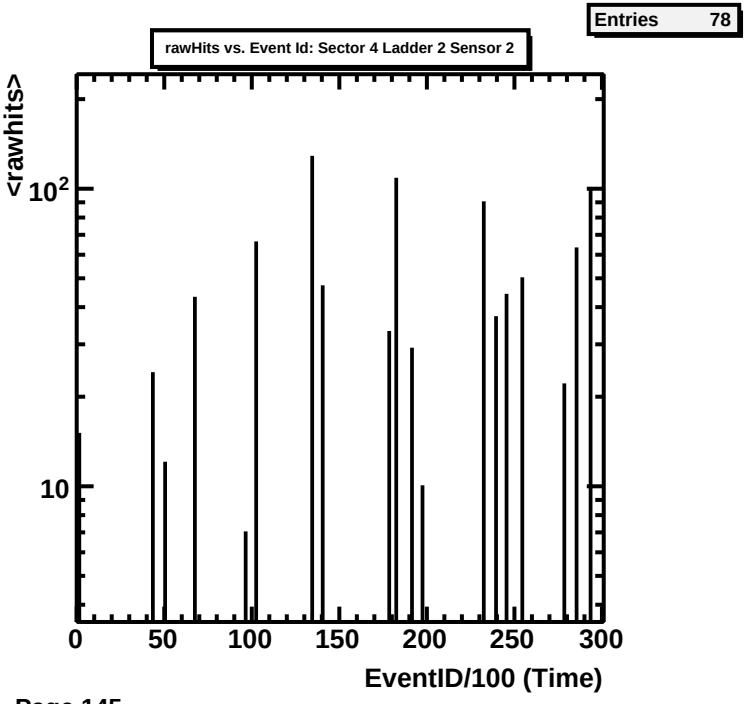
Counts
Row Id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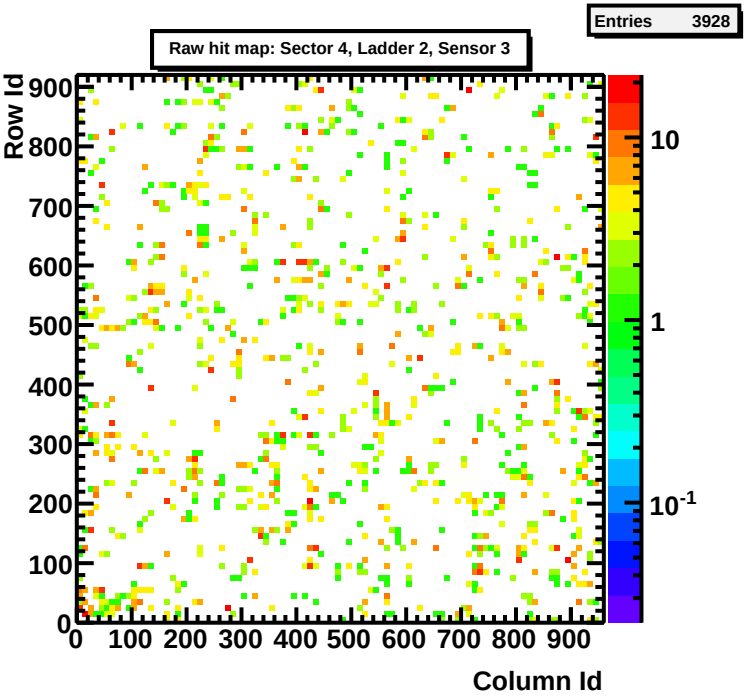
Entries 3928
Raw hit map: Sector 4, Ladder 2, Sensor 3
Row Id
Column Id
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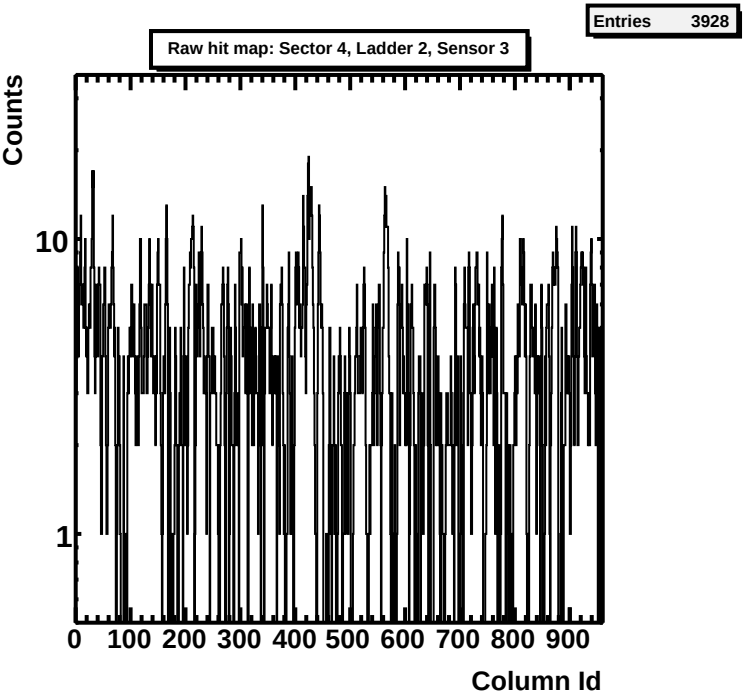
10
1
$10^{-1}$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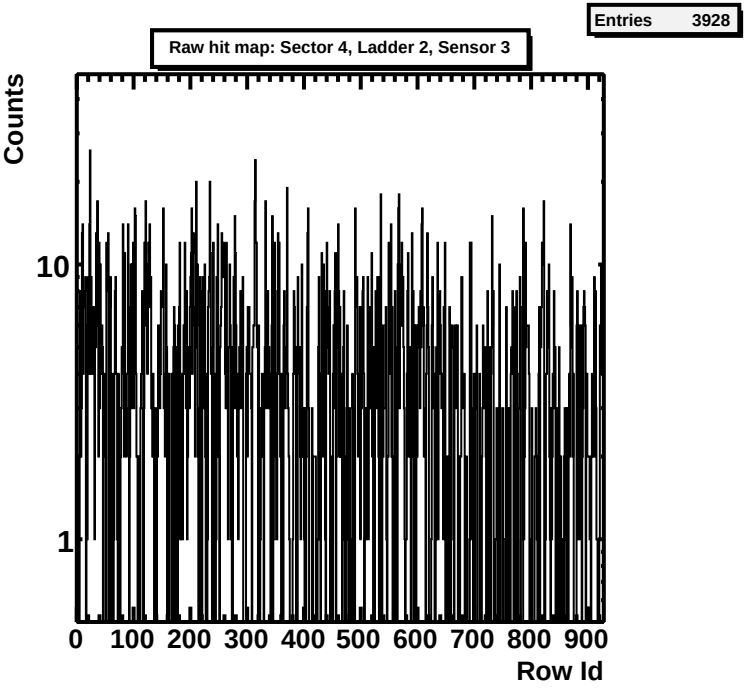
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Counts
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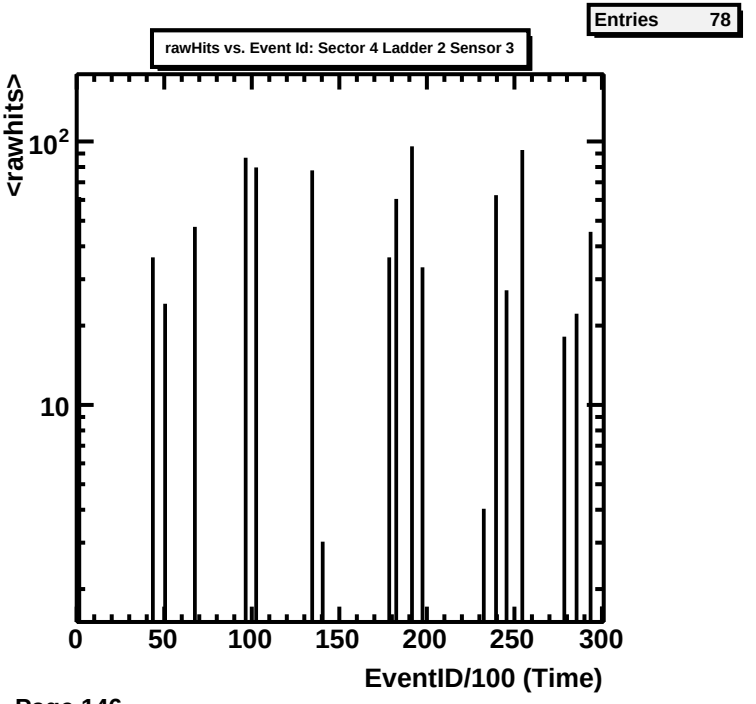
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$10^2$
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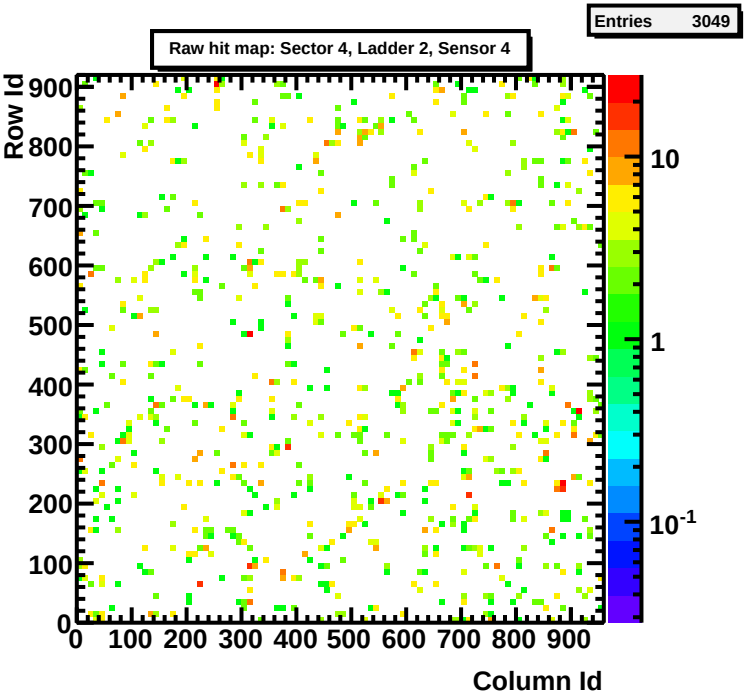
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Row Id
Column Id
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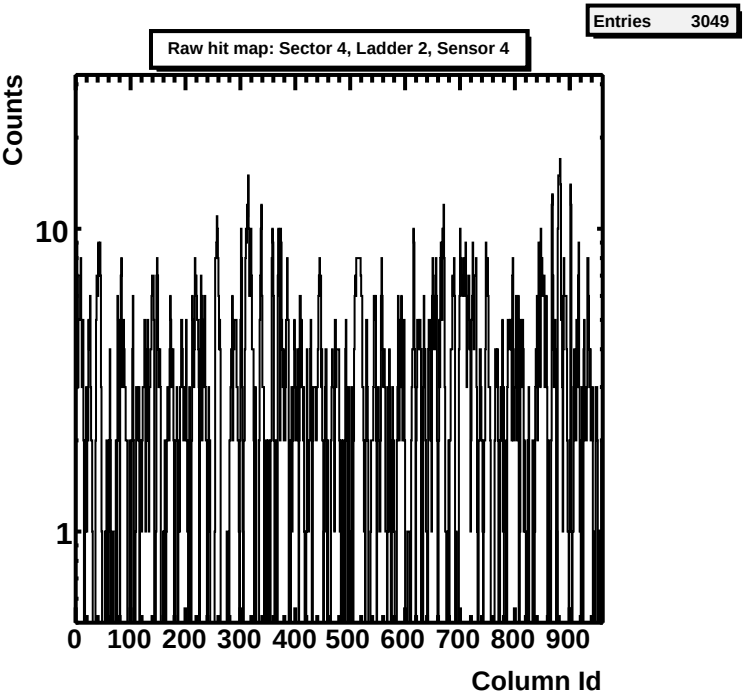
10
1
$10^{-1}$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Counts
Column Id
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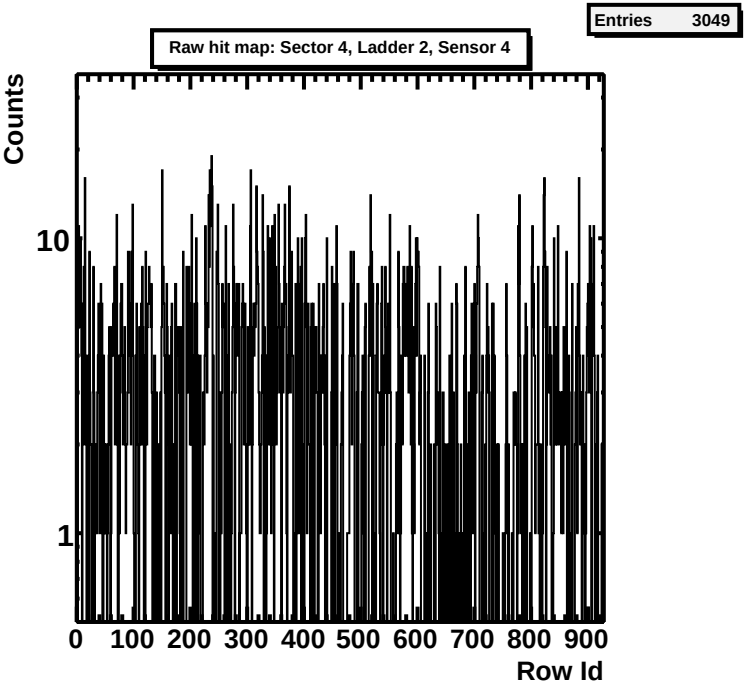
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Counts
Row Id
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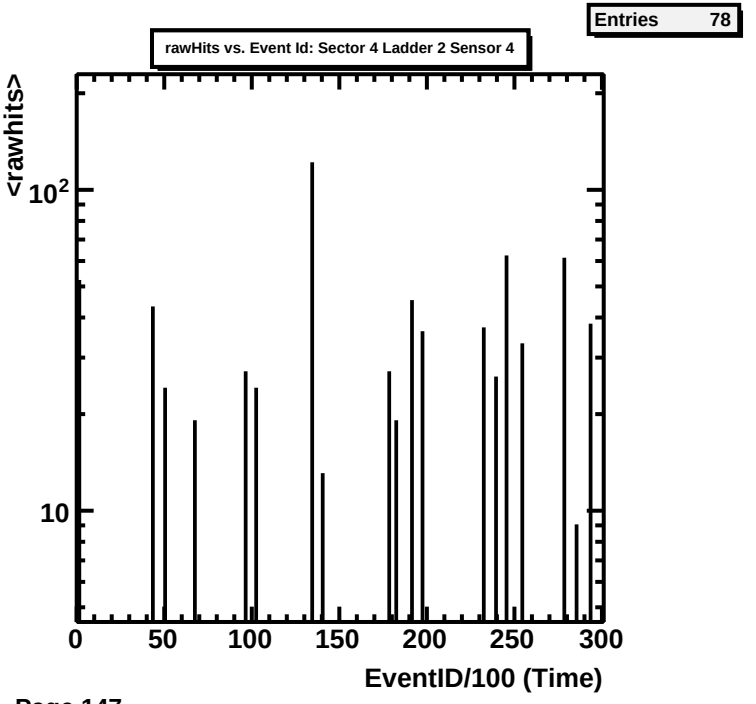
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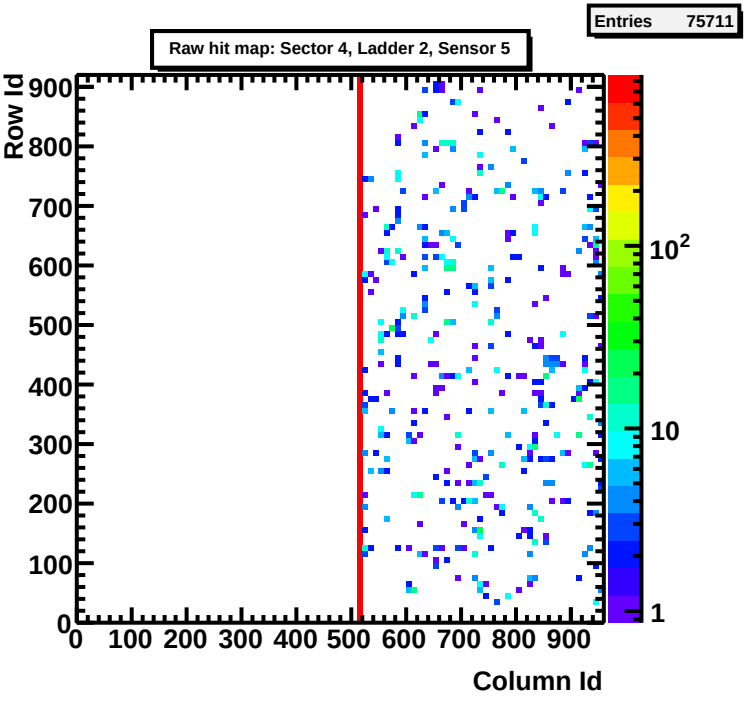
EventID/100 (Time)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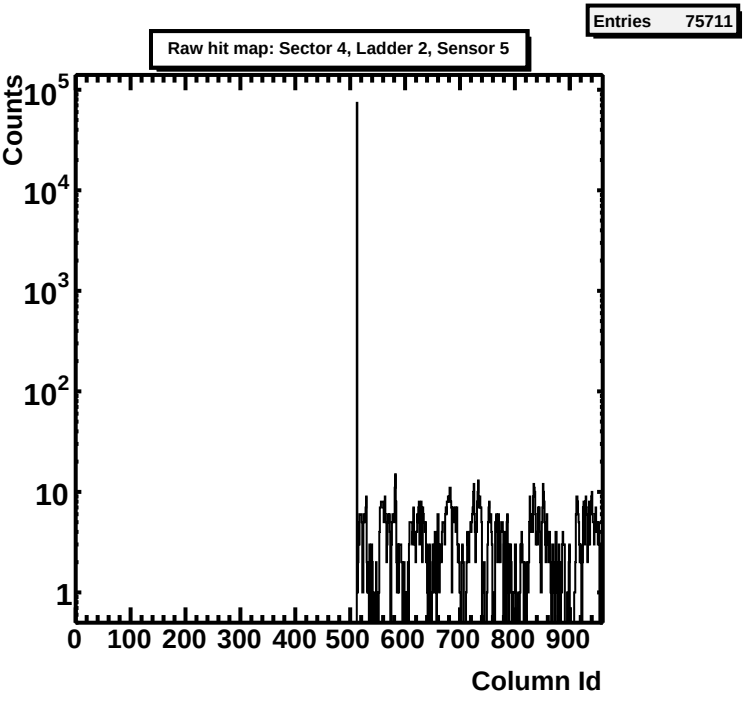
Row Id
Column Id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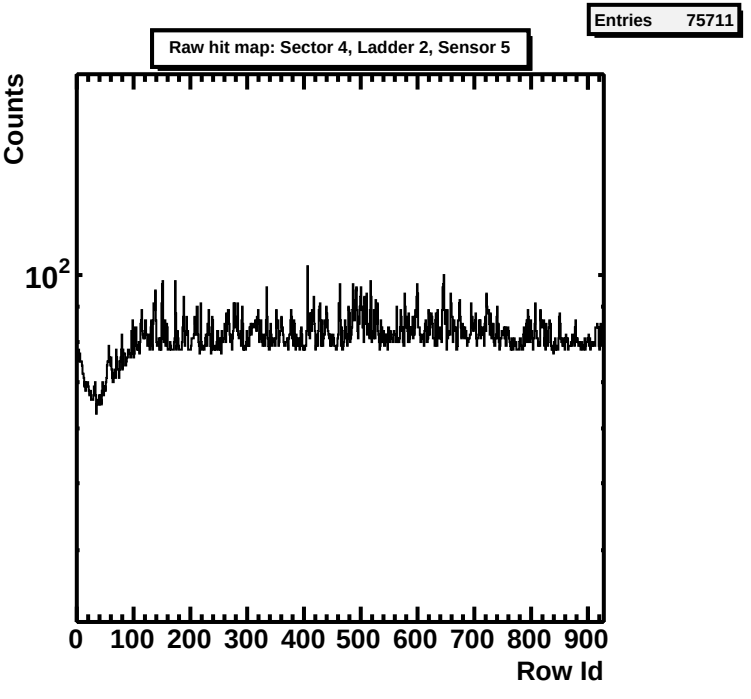
Counts
Column Id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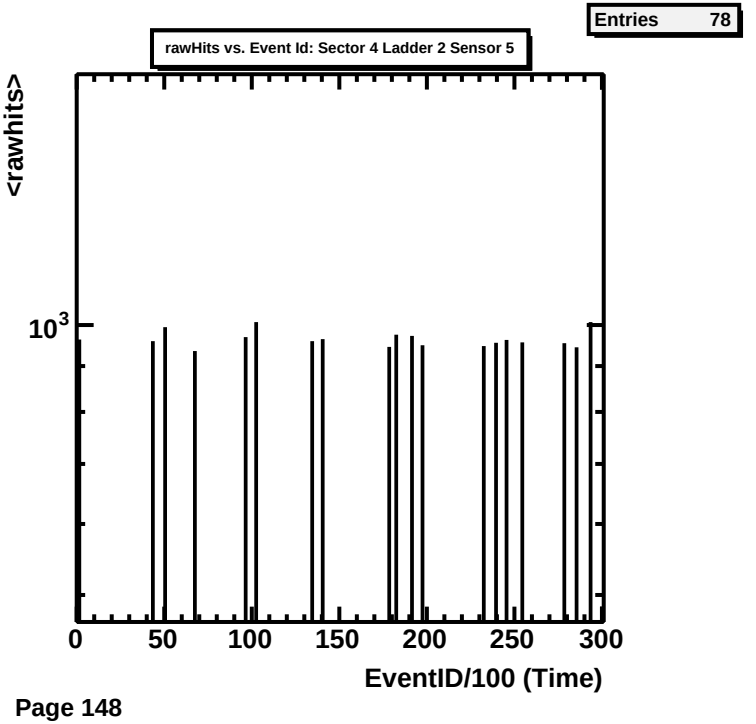
Counts
Row Id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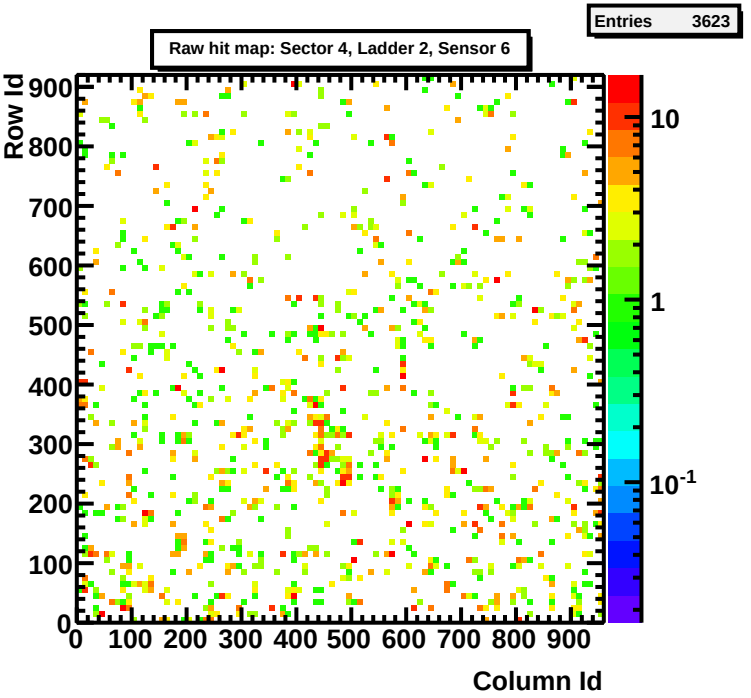
EventID/100 (Time)


Entries 3623
Raw hit map: Sector 4, Ladder 2, Sensor 6
Row Id
Column Id
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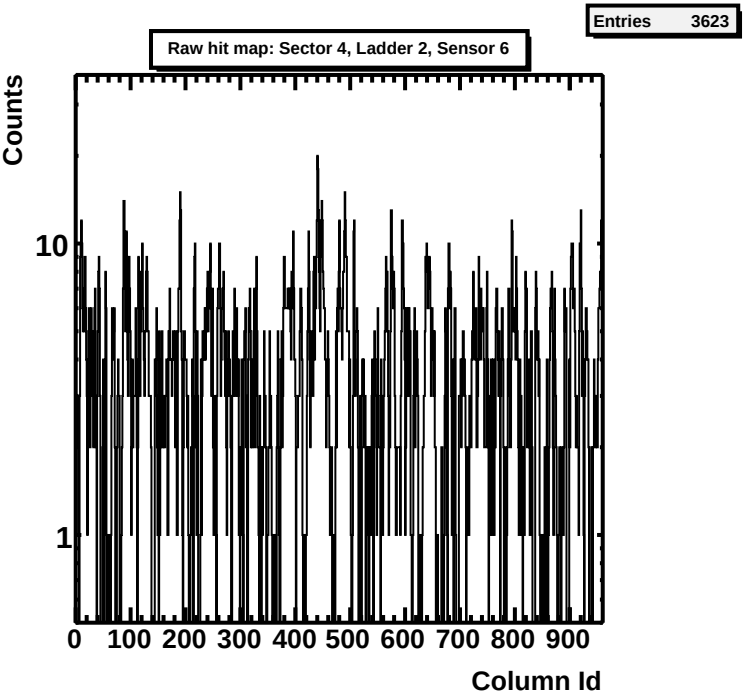
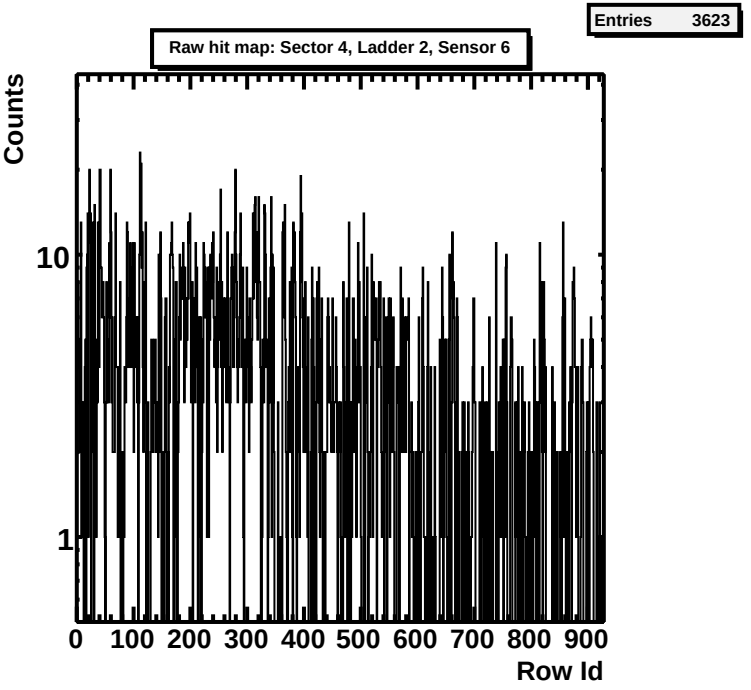
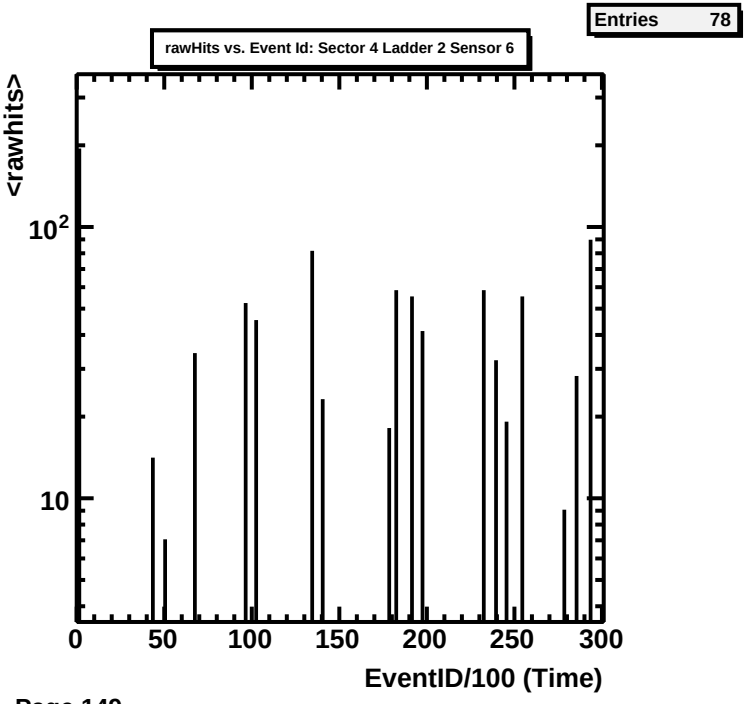
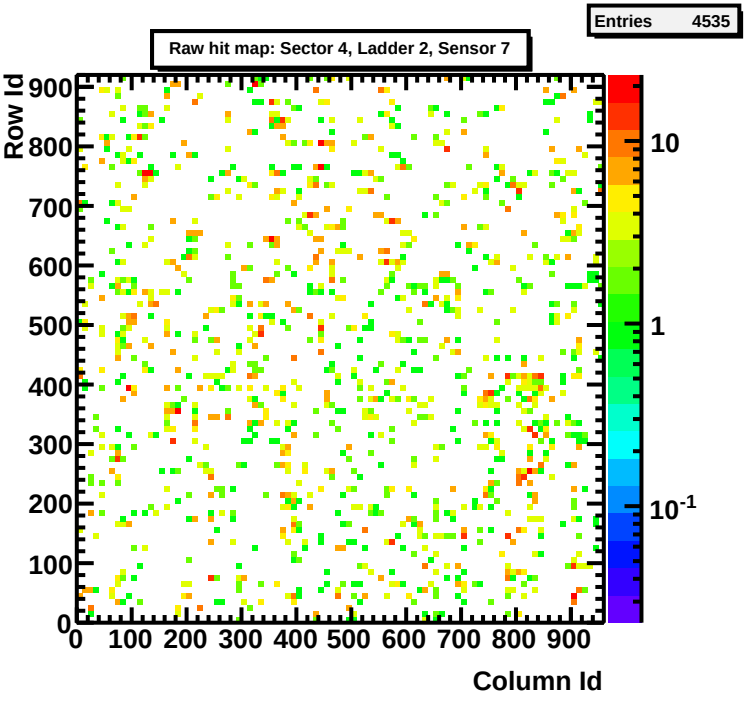
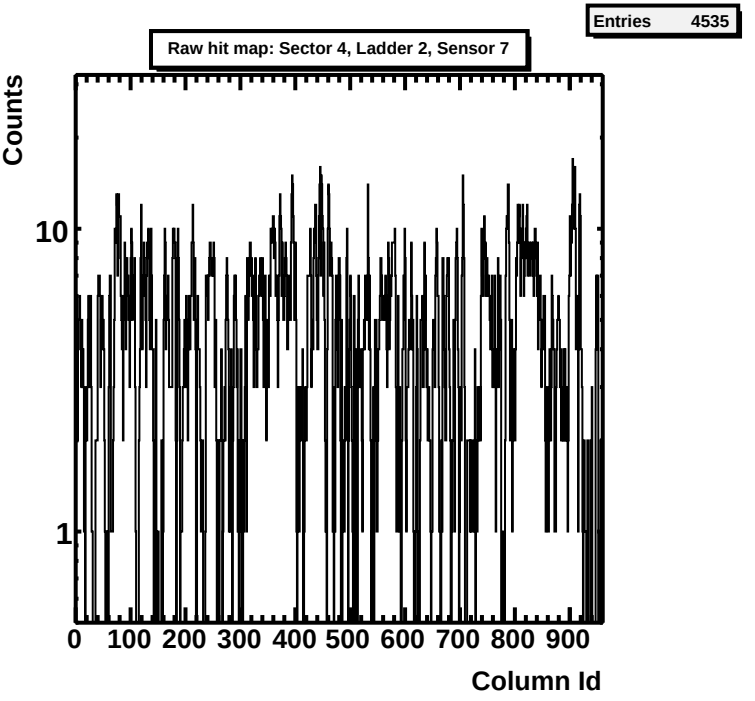
10
1
$10^{-1}$

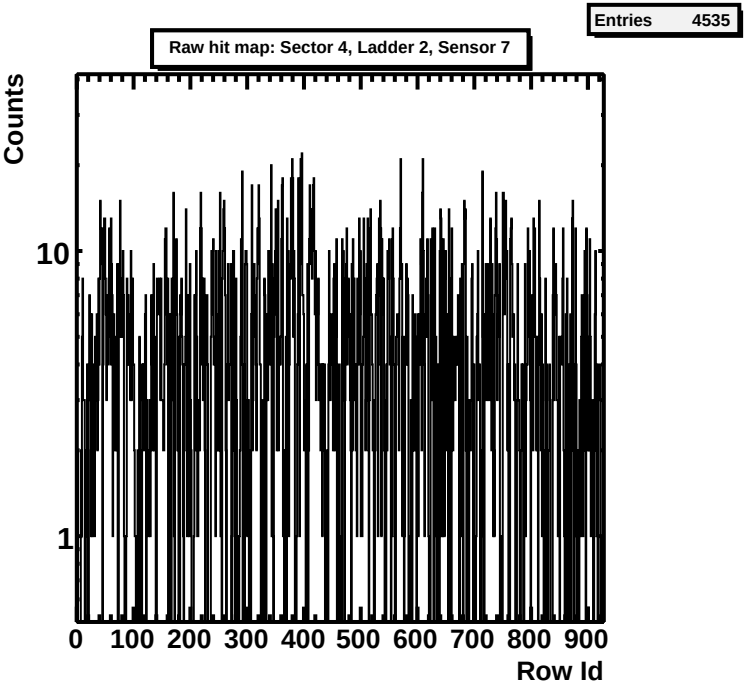

Entries 3623
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

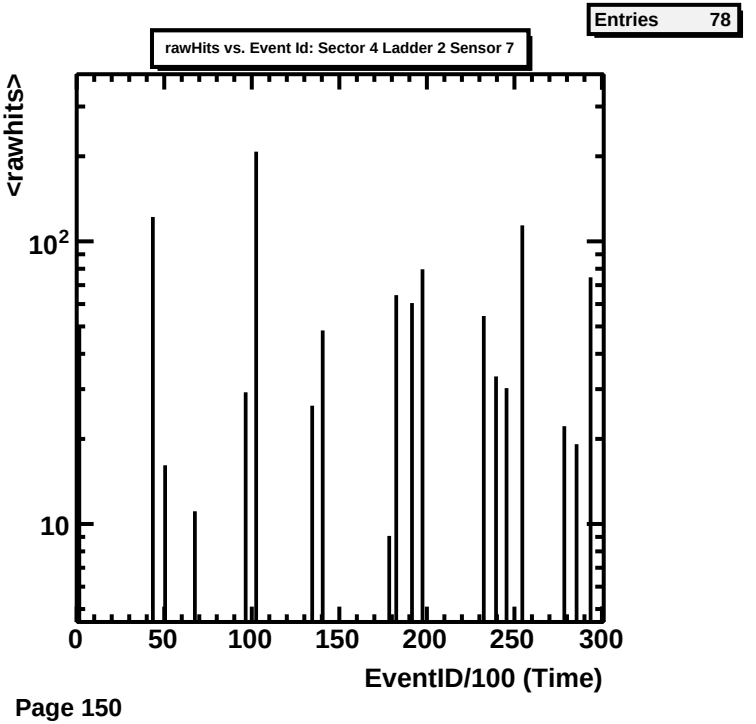

Entries 3623
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

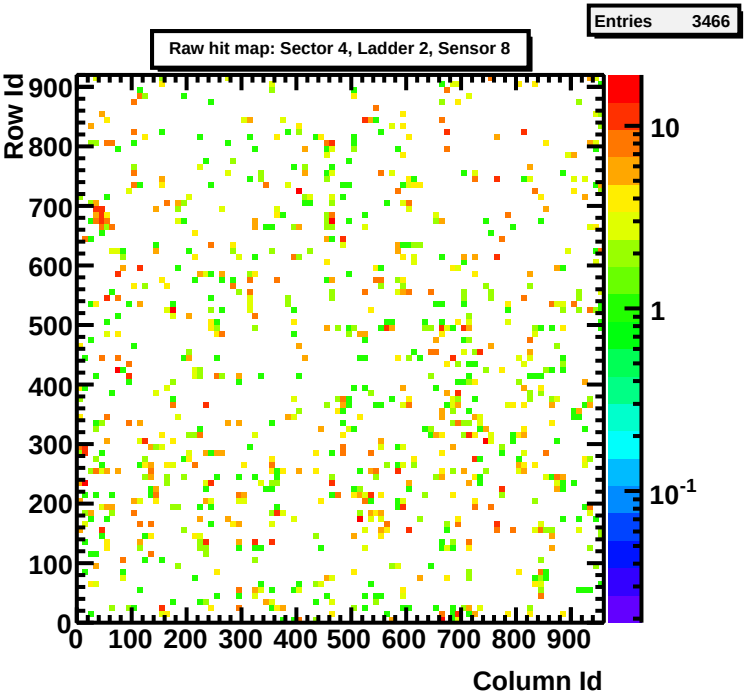

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

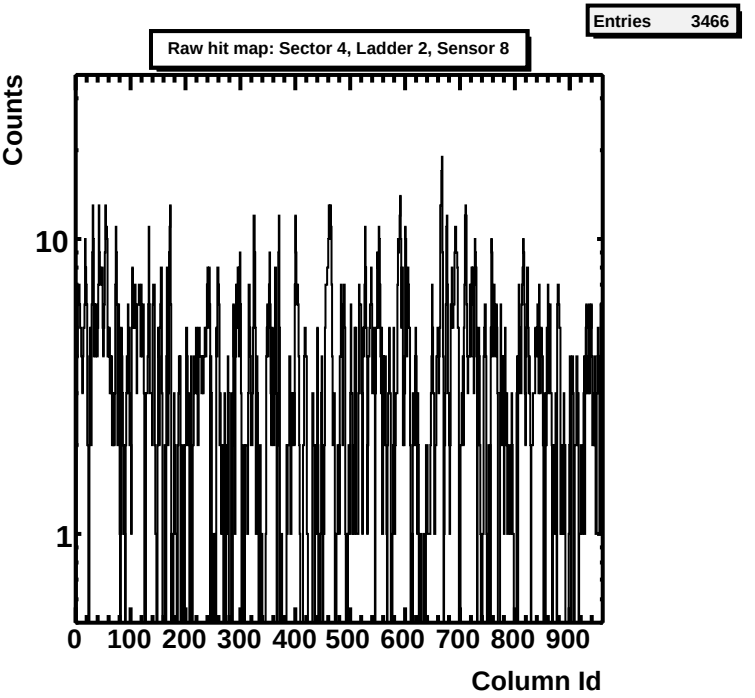

Entries 4535
Raw hit map: Sector 4, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

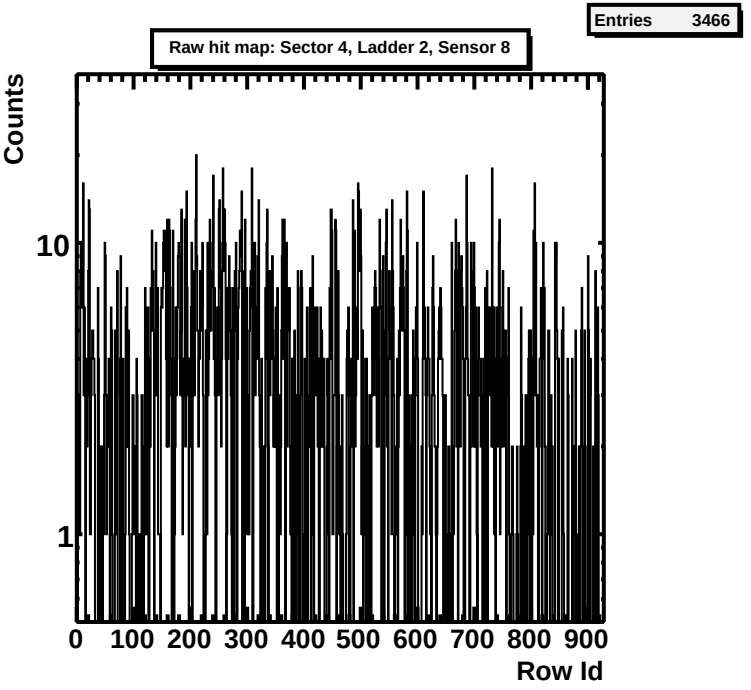

Entries 4535
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

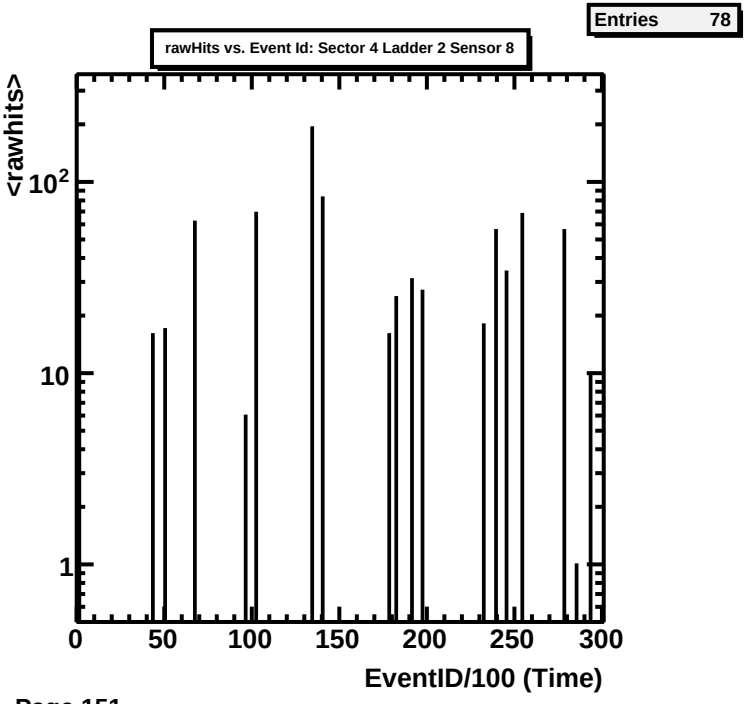

Entries 4535
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

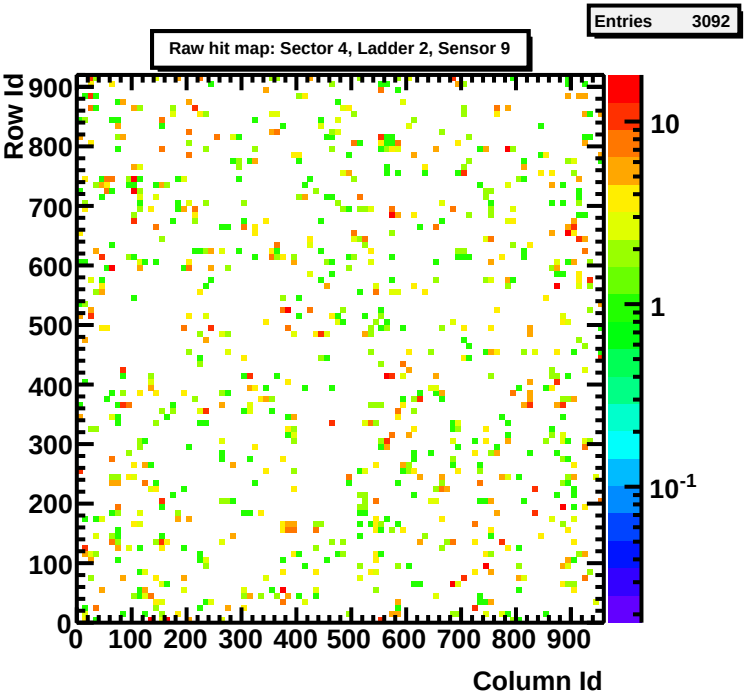

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

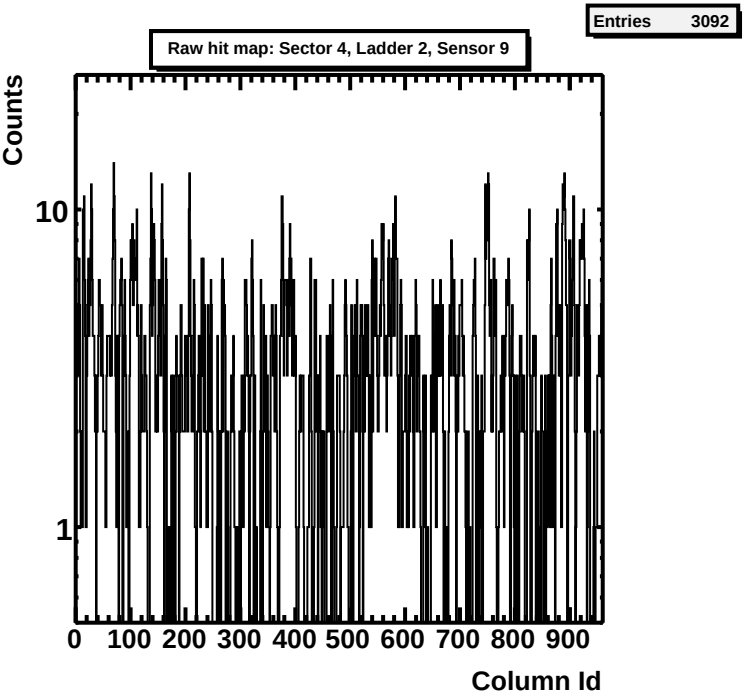

Entries 3466
Raw hit map: Sector 4, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

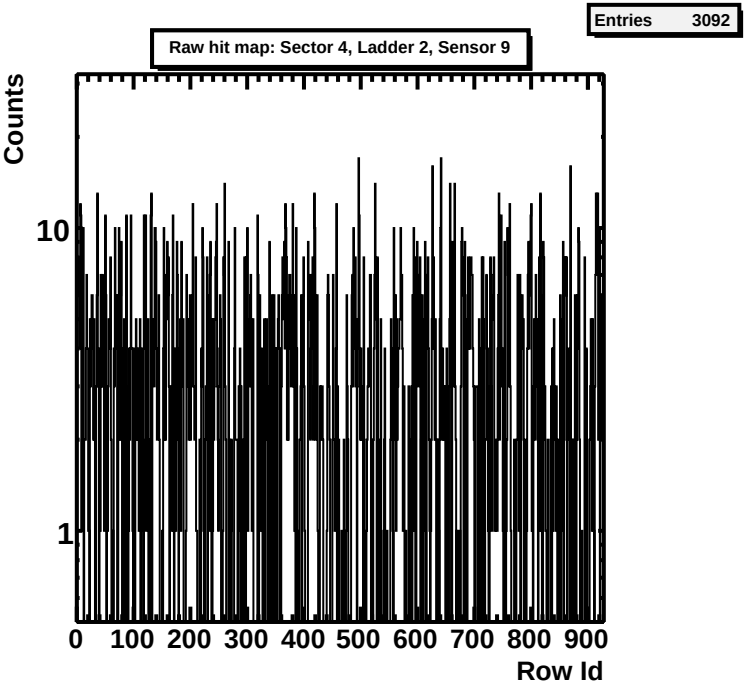

Entries 3466
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

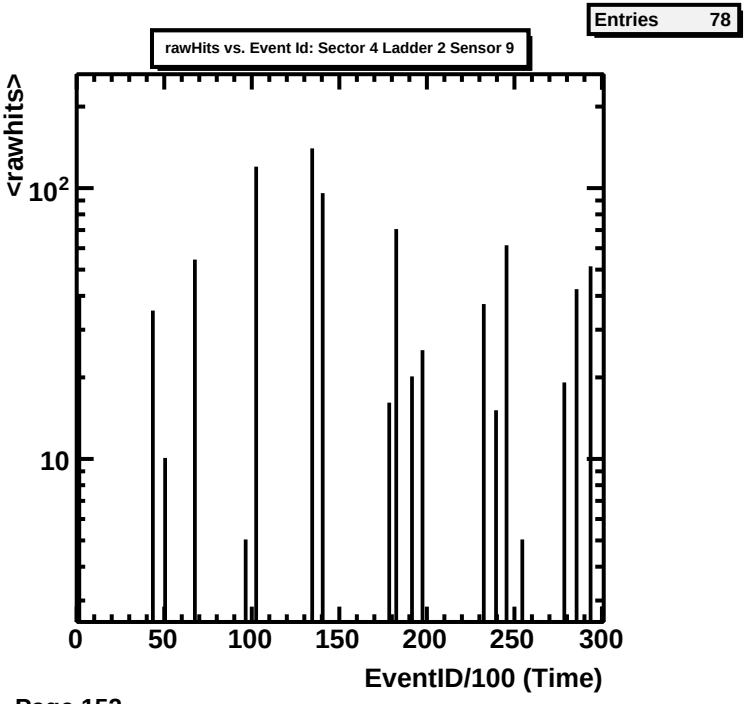

Entries 3466
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

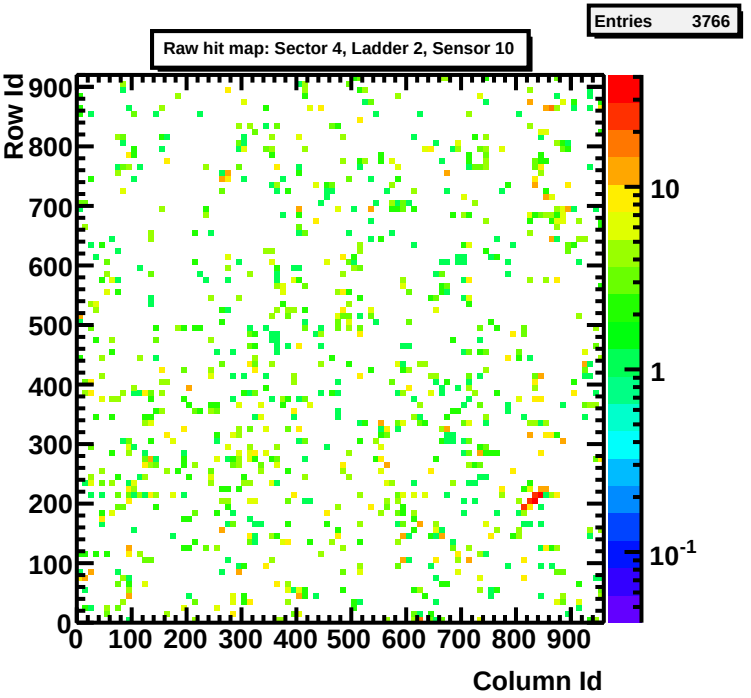

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300

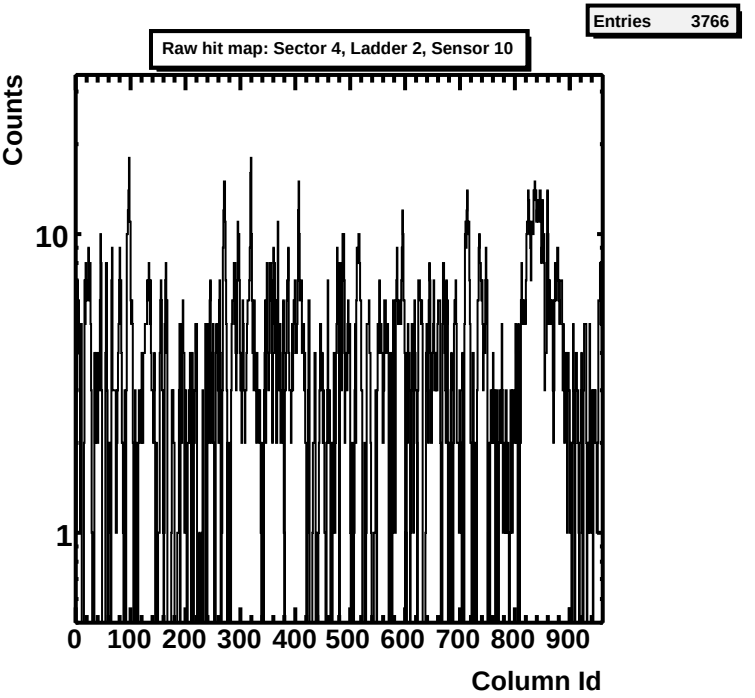

Entries 3092
Raw hit map: Sector 4, Ladder 2, Sensor 9
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

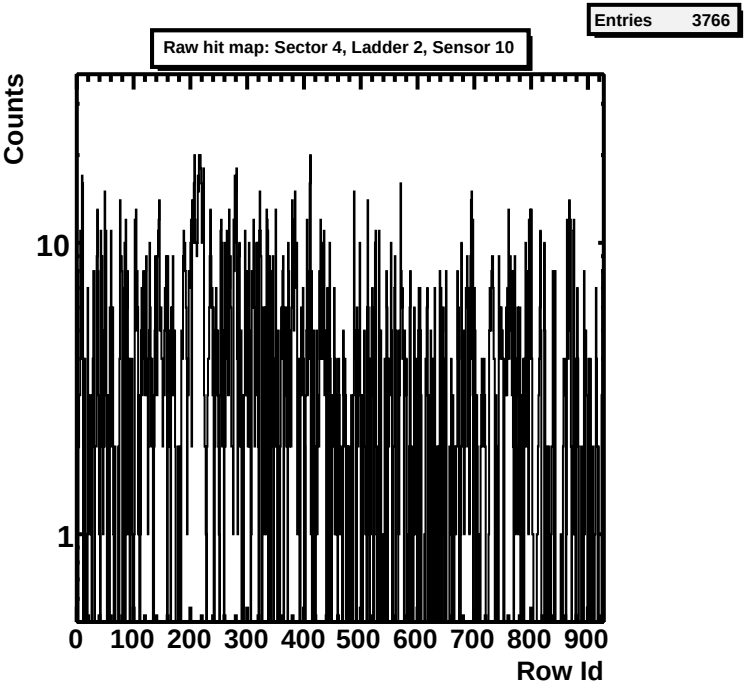

Entries 3092
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

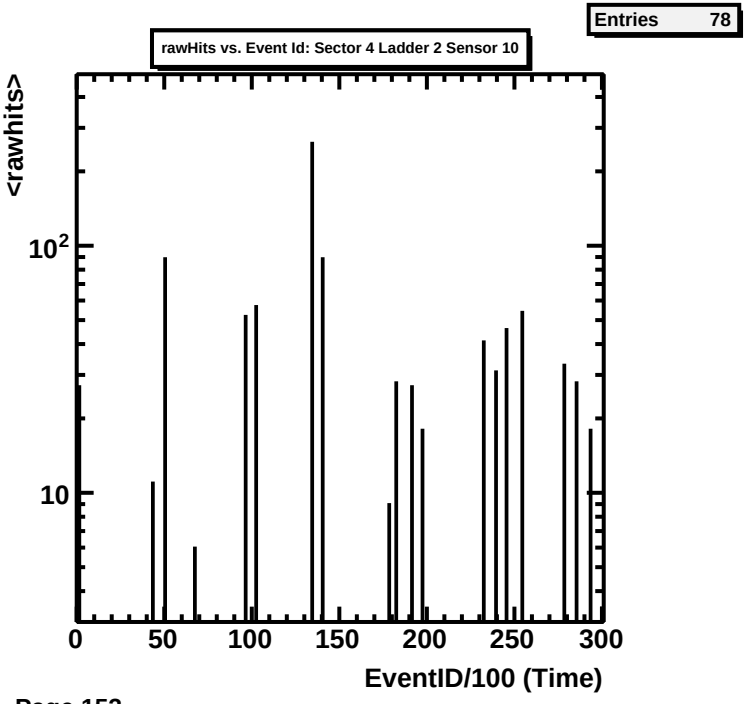

Entries 3092
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

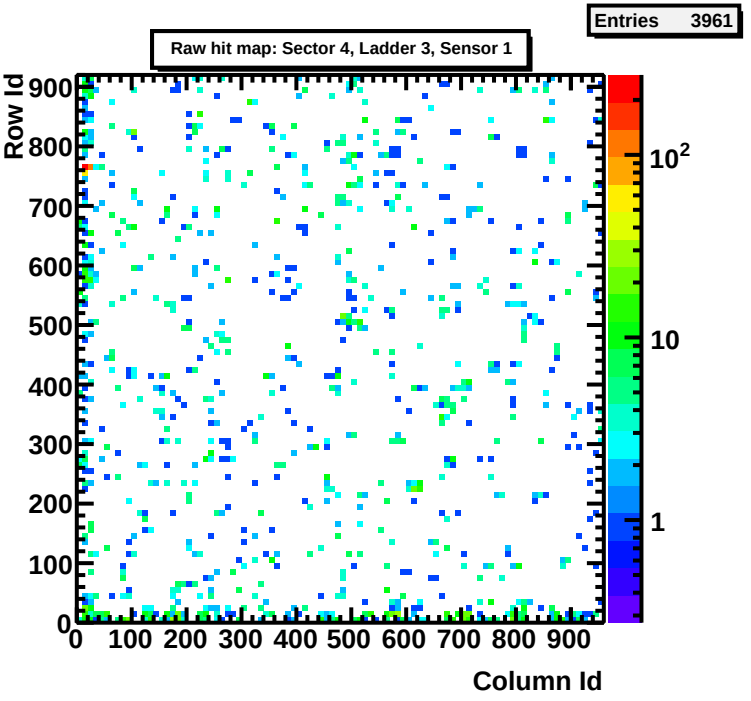

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

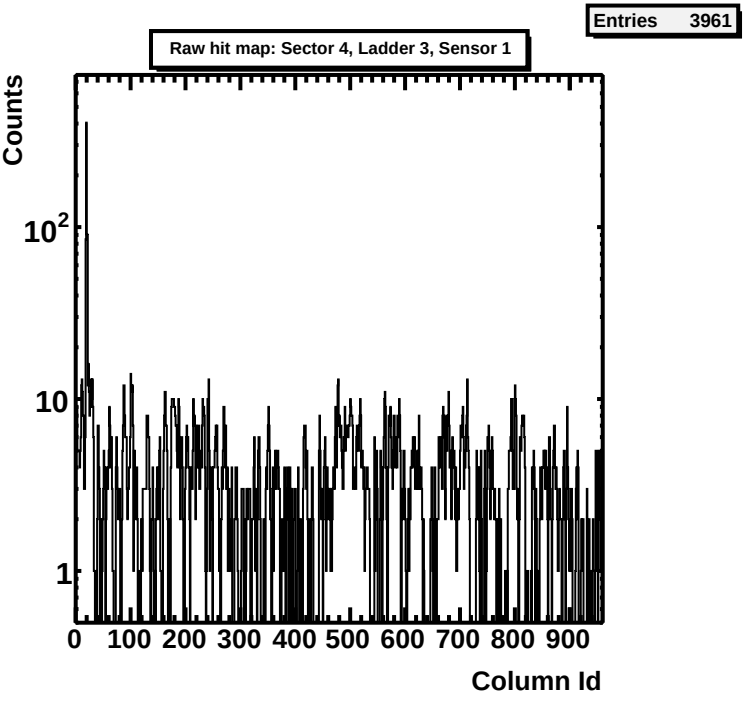

Entries 3766
Raw hit map: Sector 4, Ladder 2, Sensor 10
Row Id
Column Id

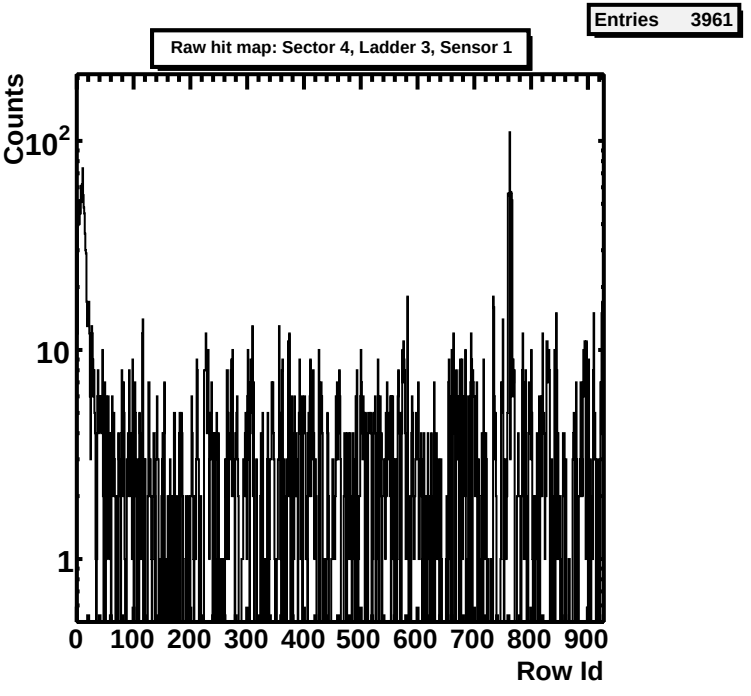

Entries 3766
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Column Id

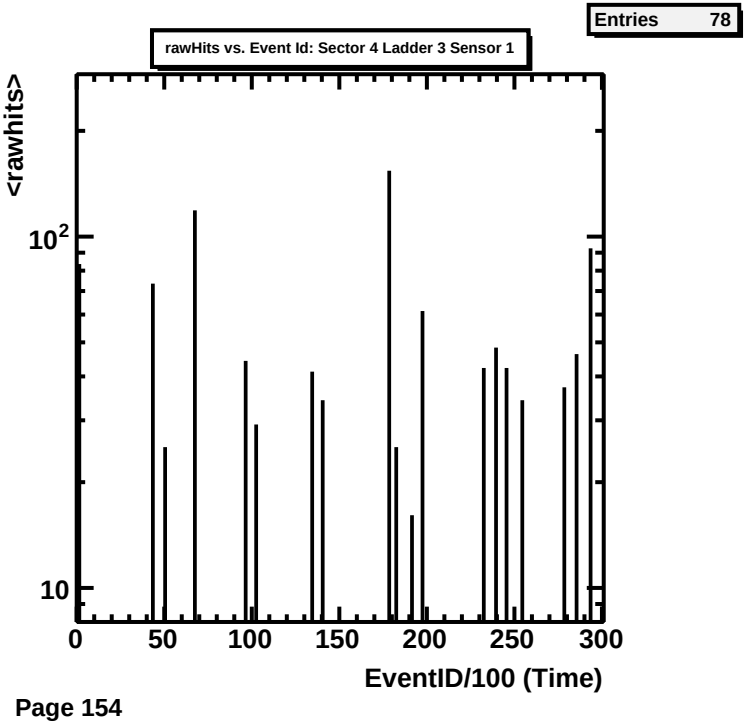

Entries 3766
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Row Id

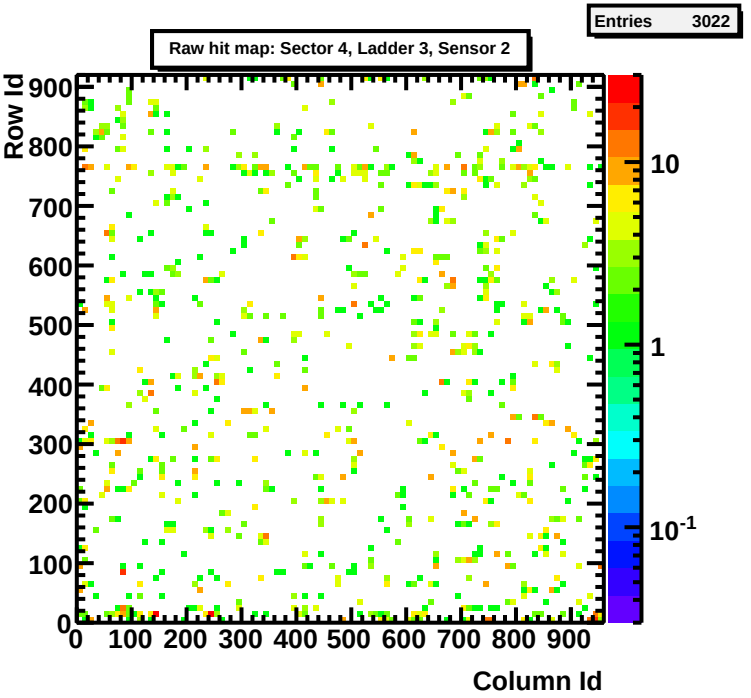

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

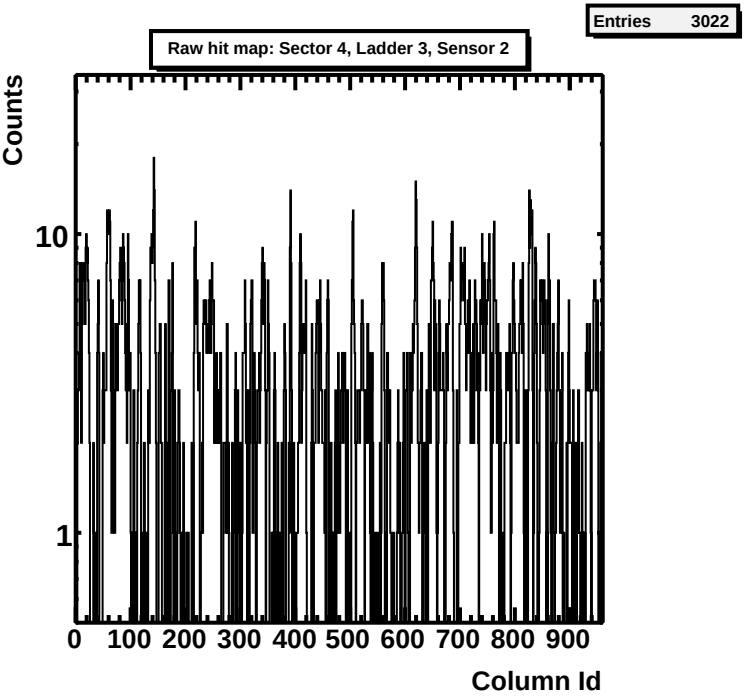

Entries 3961
Raw hit map: Sector 4, Ladder 3, Sensor 1
Row Id
Column Id

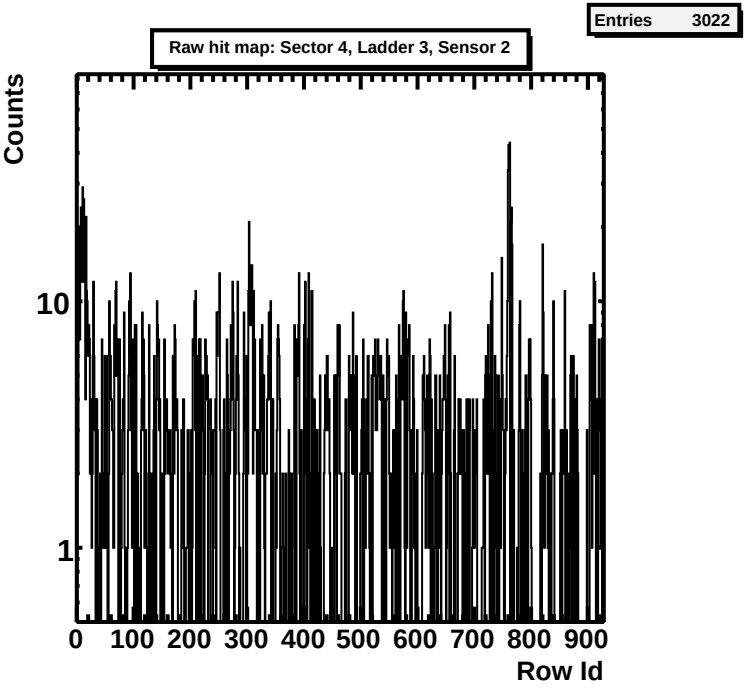

Entries 3961
Raw hit map: Sector 4, Ladder 3, Sensor 1
Counts
Column Id

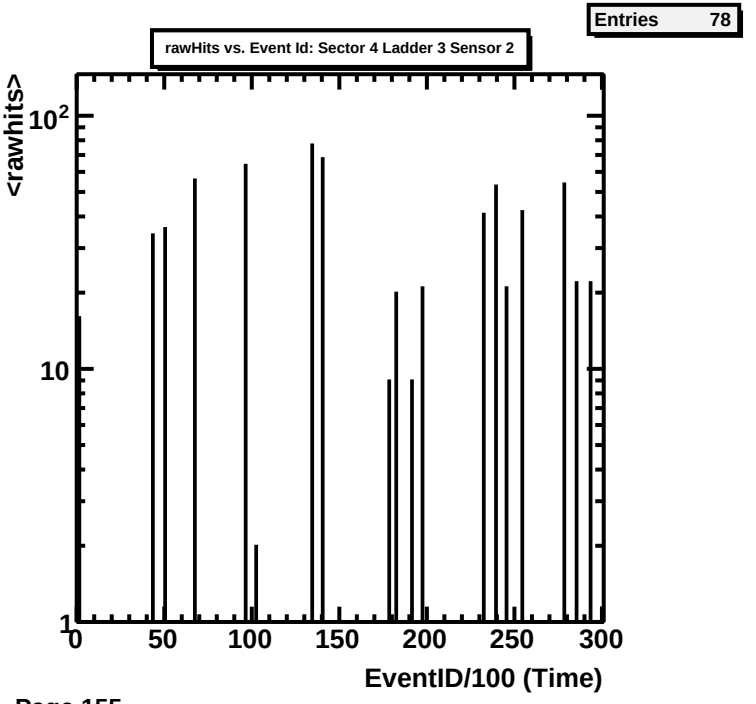

Entries 3961
Raw hit map: Sector 4, Ladder 3, Sensor 1
Counts
Row Id

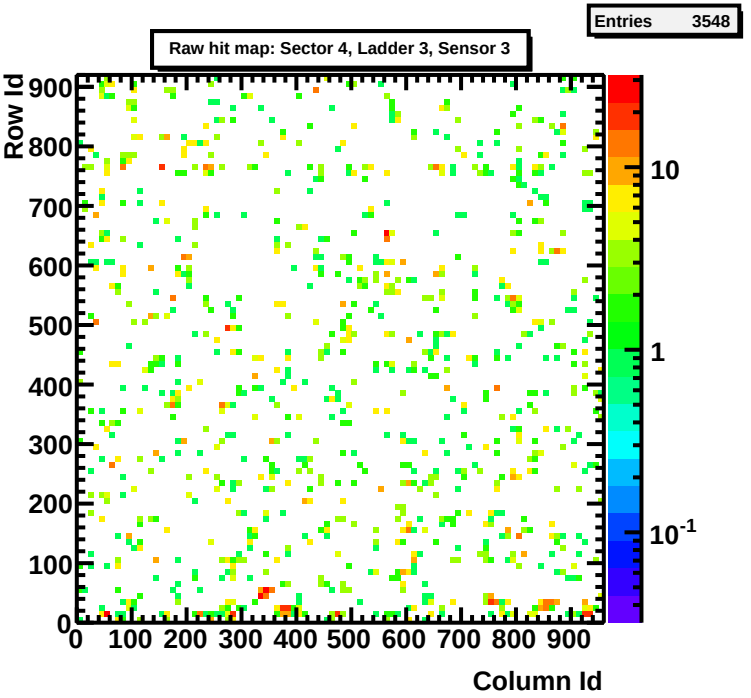

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)

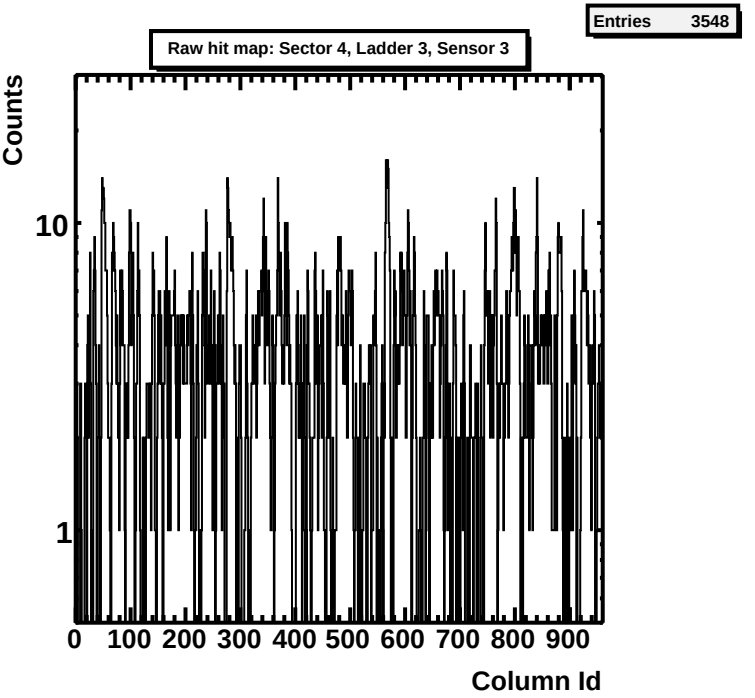

Entries 3022
Raw hit map: Sector 4, Ladder 3, Sensor 2
Row Id
Column Id

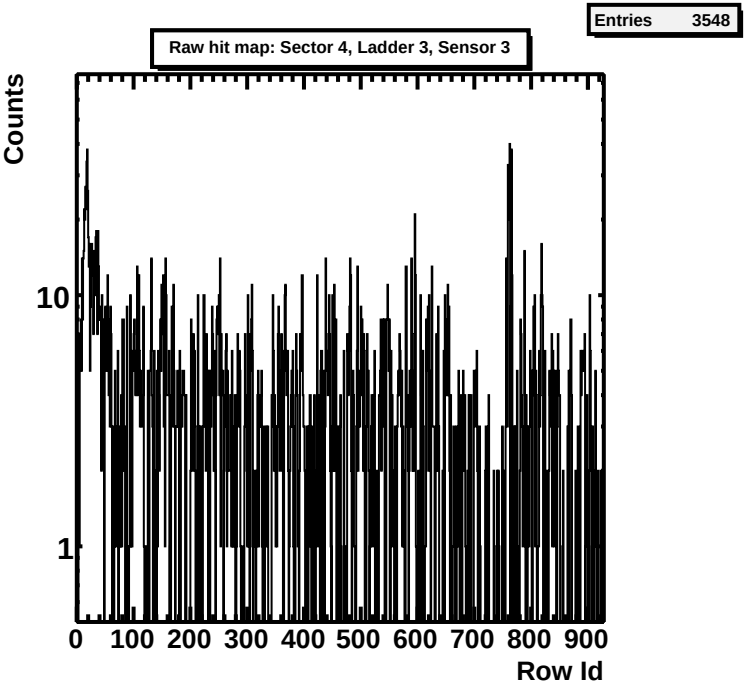

Entries 3022
Raw hit map: Sector 4, Ladder 3, Sensor 2
Counts
Column Id

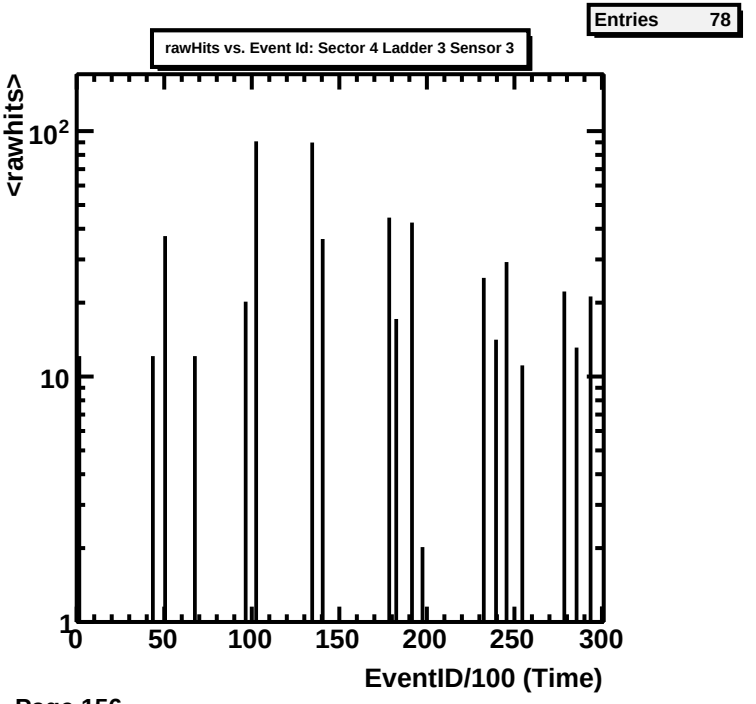

Entries 3022
Raw hit map: Sector 4, Ladder 3, Sensor 2
Counts
Row Id

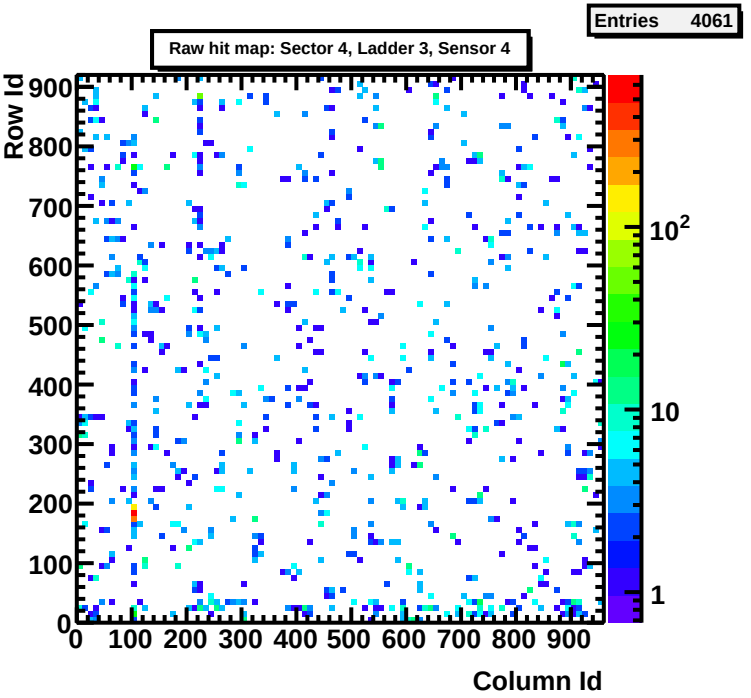

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

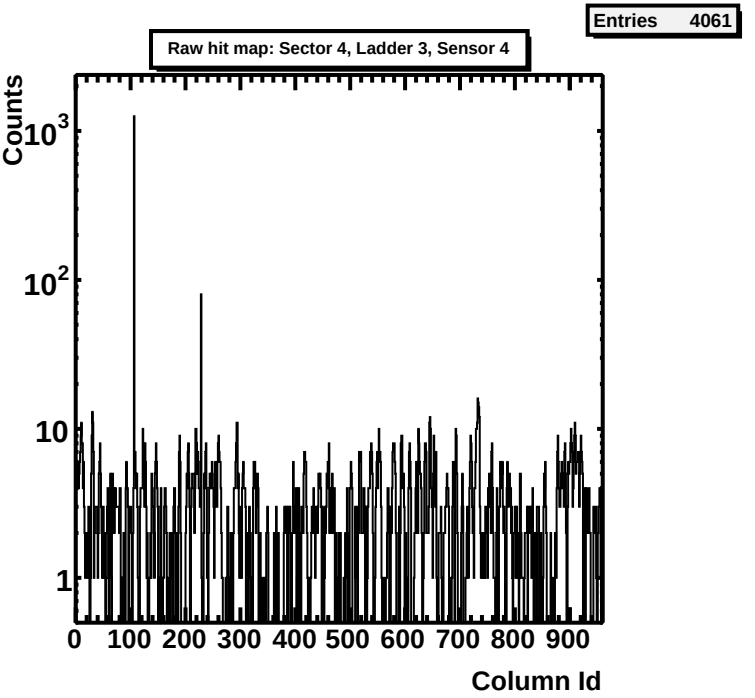

Entries 3548
Raw hit map: Sector 4, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

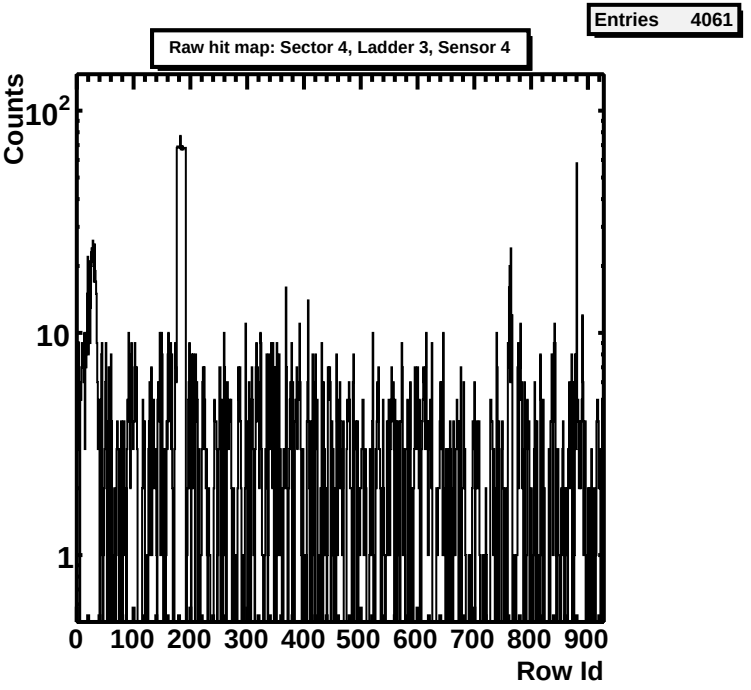

Entries 3548
Raw hit map: Sector 4, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

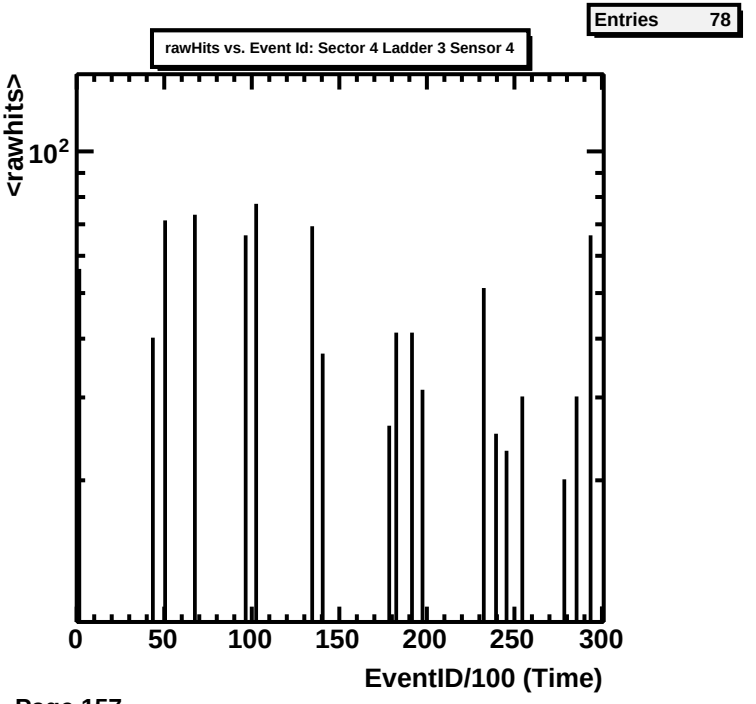

Entries 3548
Raw hit map: Sector 4, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

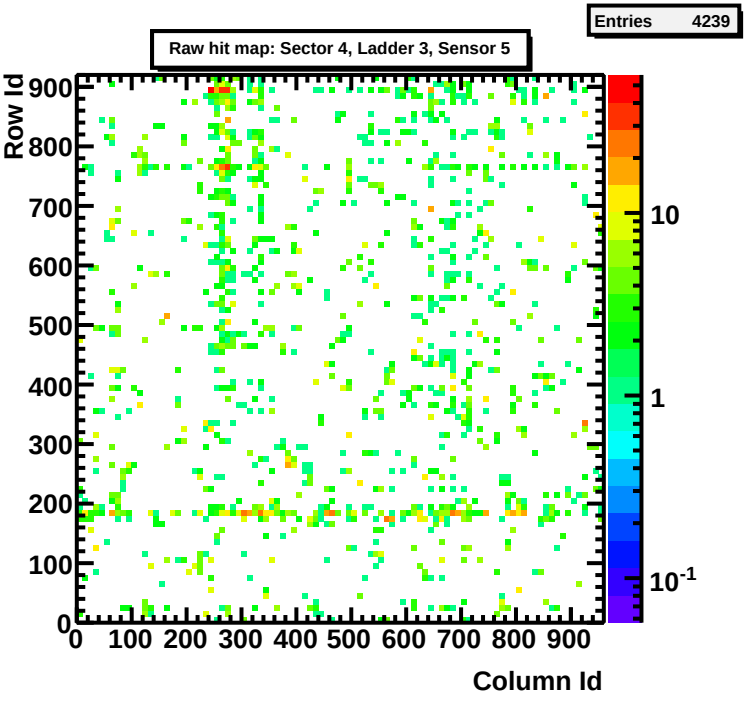

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

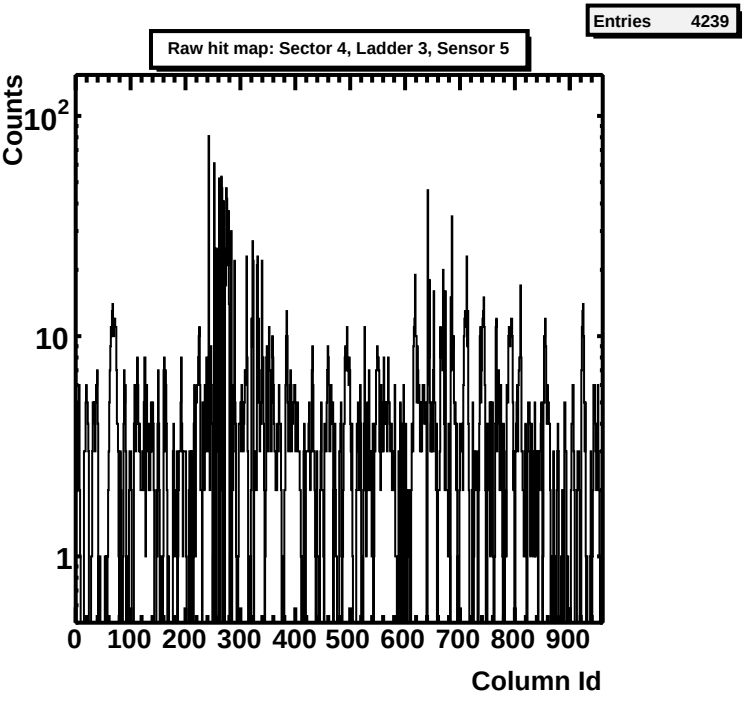

Entries 4061
Raw hit map: Sector 4, Ladder 3, Sensor 4
Row Id
Column Id

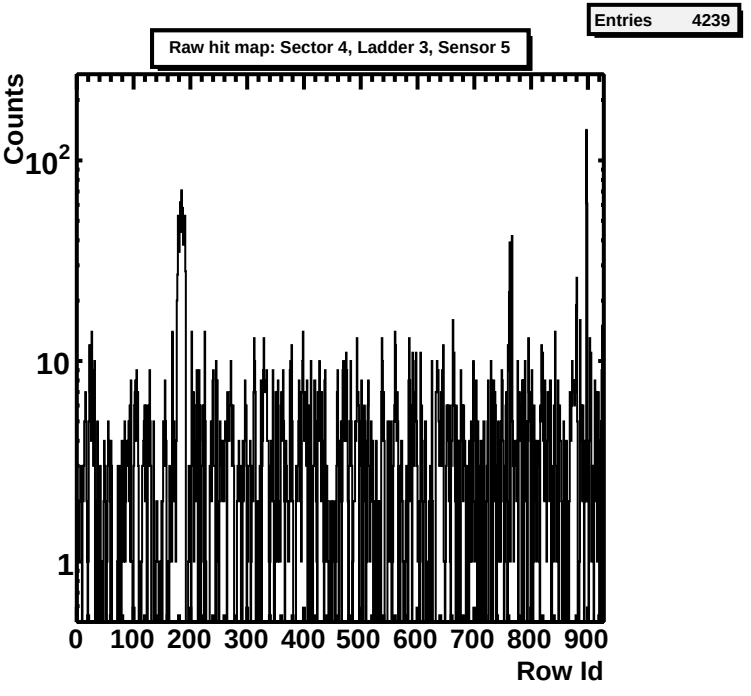

Entries 4061
Raw hit map: Sector 4, Ladder 3, Sensor 4
Counts
Column Id

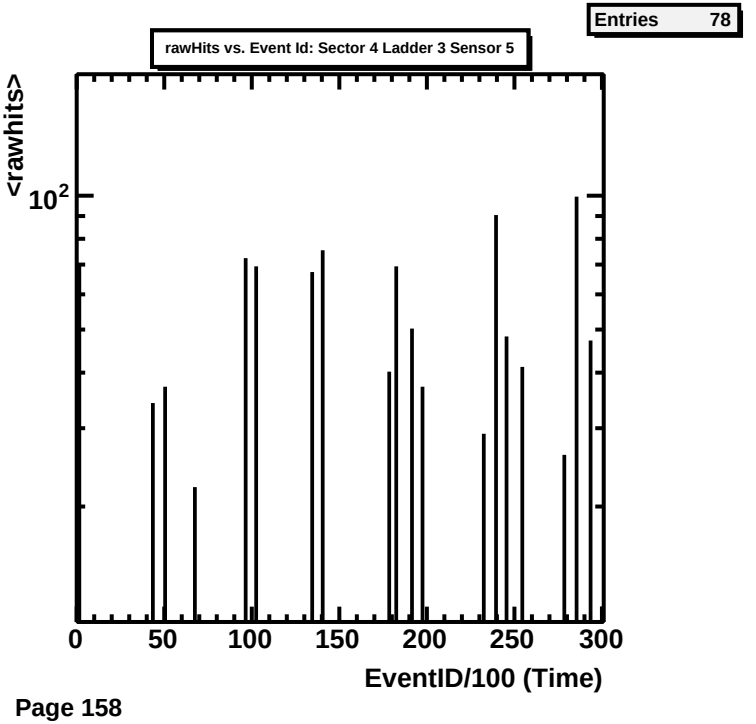

Entries 4061
Raw hit map: Sector 4, Ladder 3, Sensor 4
Counts
Row Id

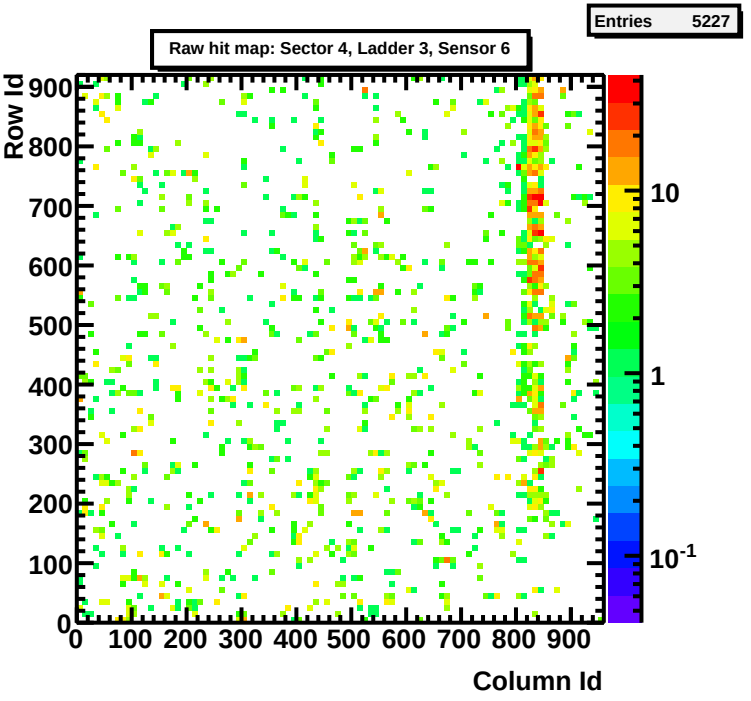

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)

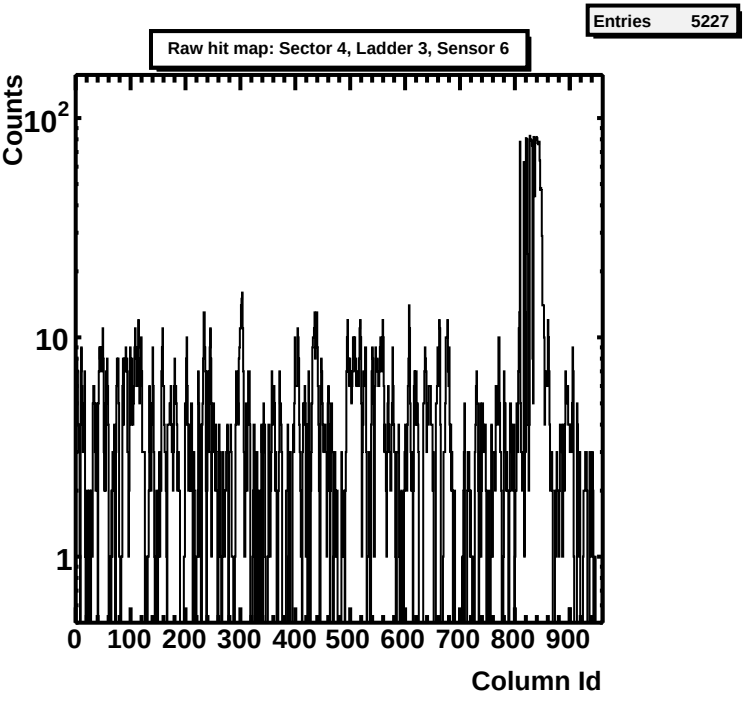

Entries 4239
Raw hit map: Sector 4, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

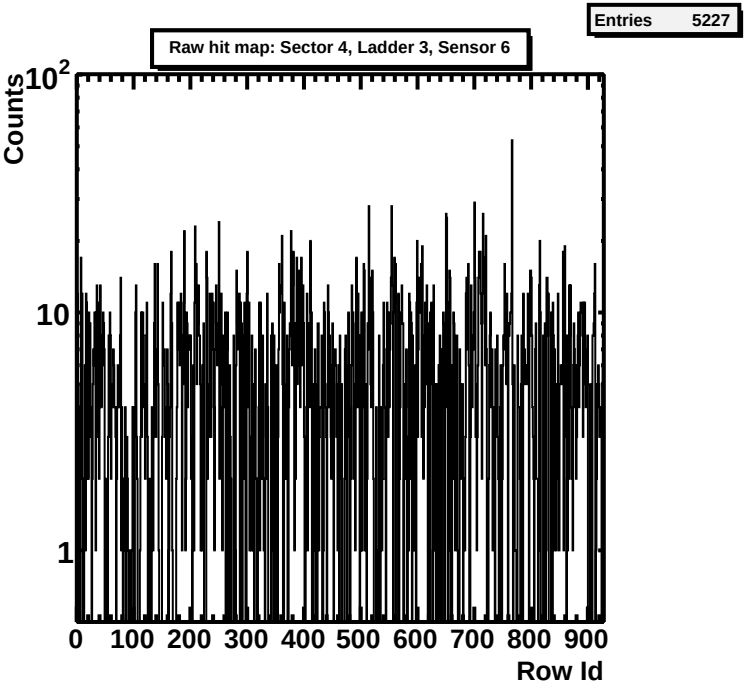

Entries 4239
Raw hit map: Sector 4, Ladder 3, Sensor 5
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

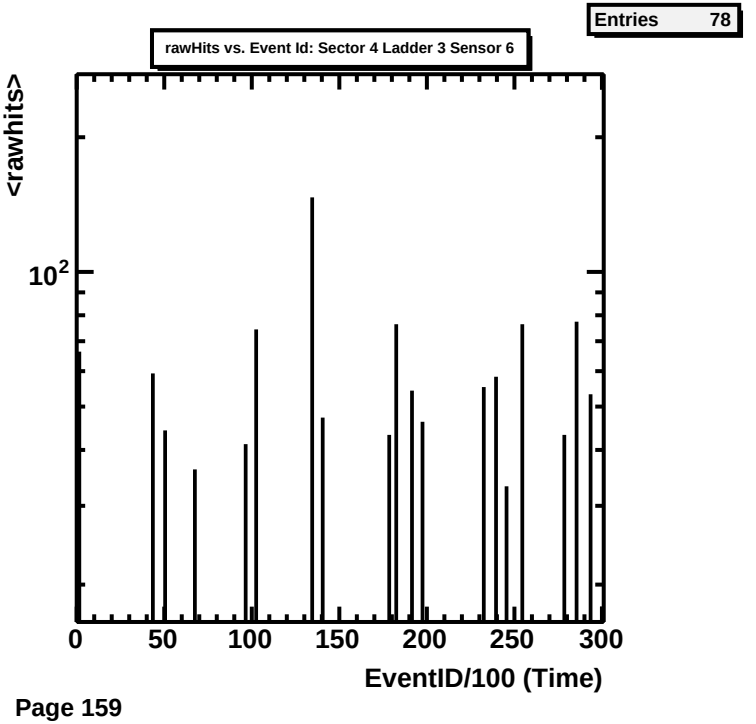

Entries 4239
Raw hit map: Sector 4, Ladder 3, Sensor 5
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

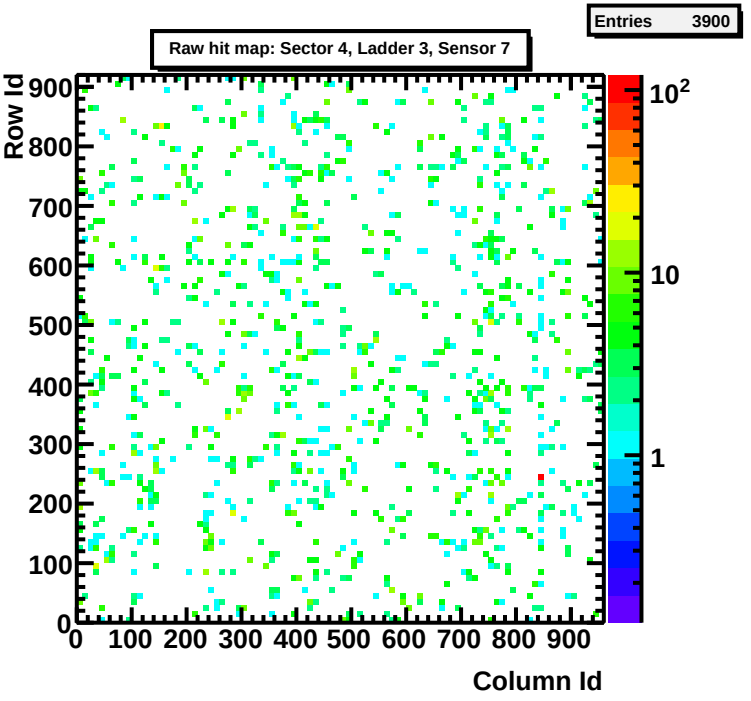

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 5
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

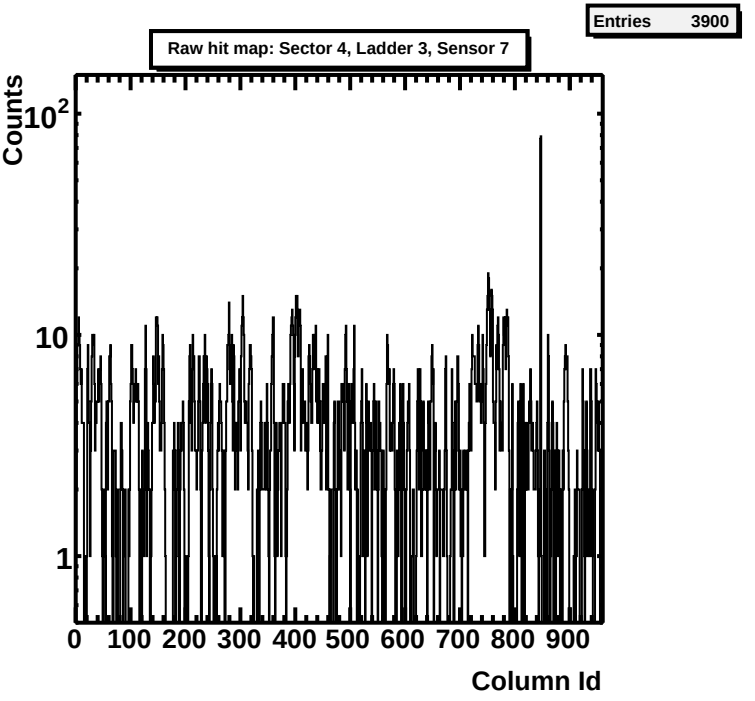

Entries 5227
Raw hit map: Sector 4, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

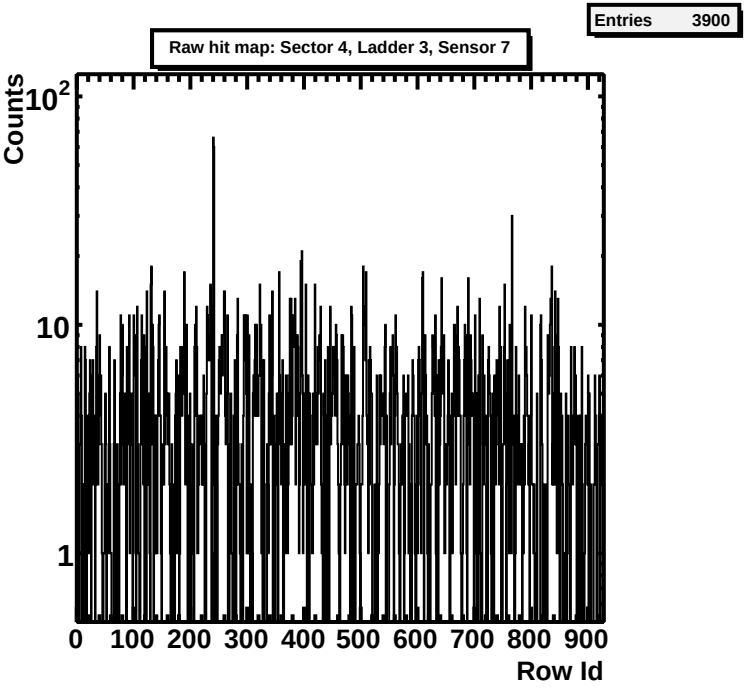

Entries 5227
Raw hit map: Sector 4, Ladder 3, Sensor 6
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

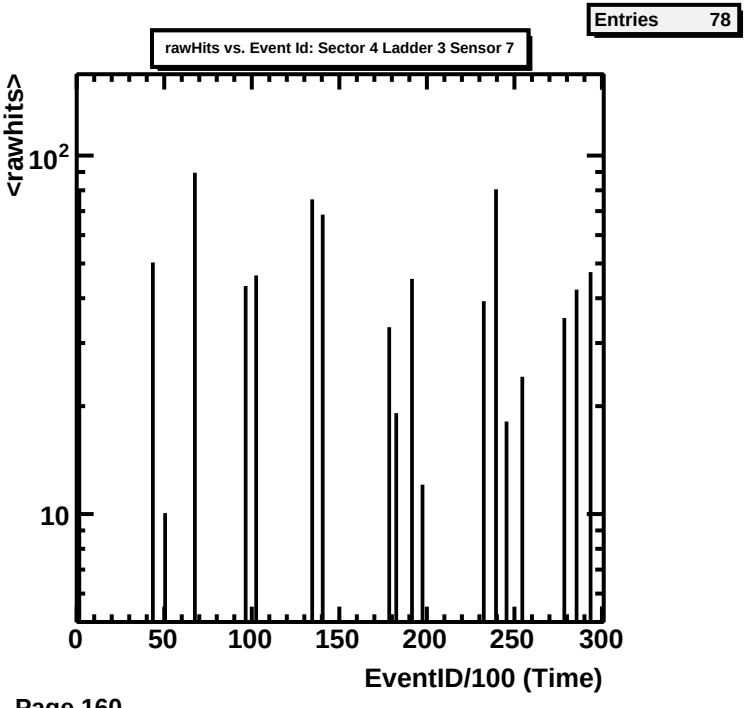

Entries 5227
Raw hit map: Sector 4, Ladder 3, Sensor 6
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

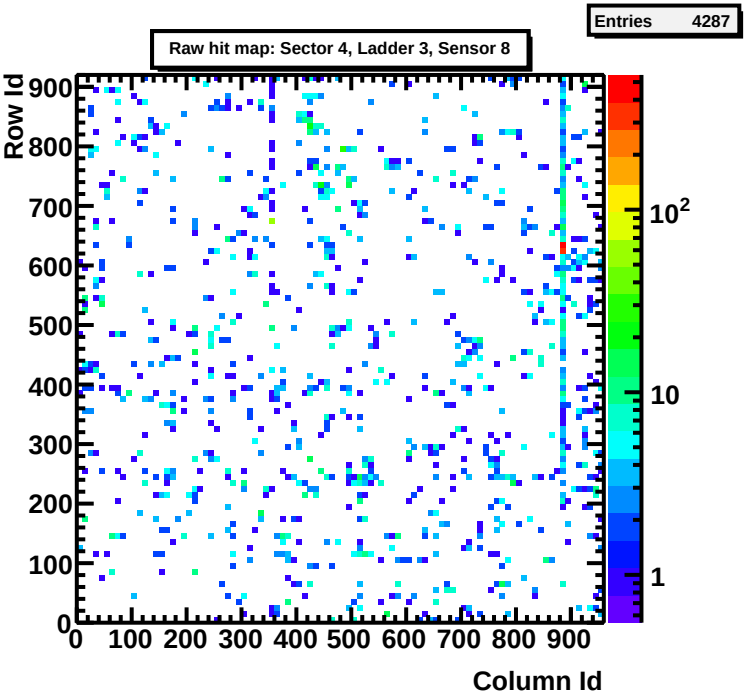

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 6
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

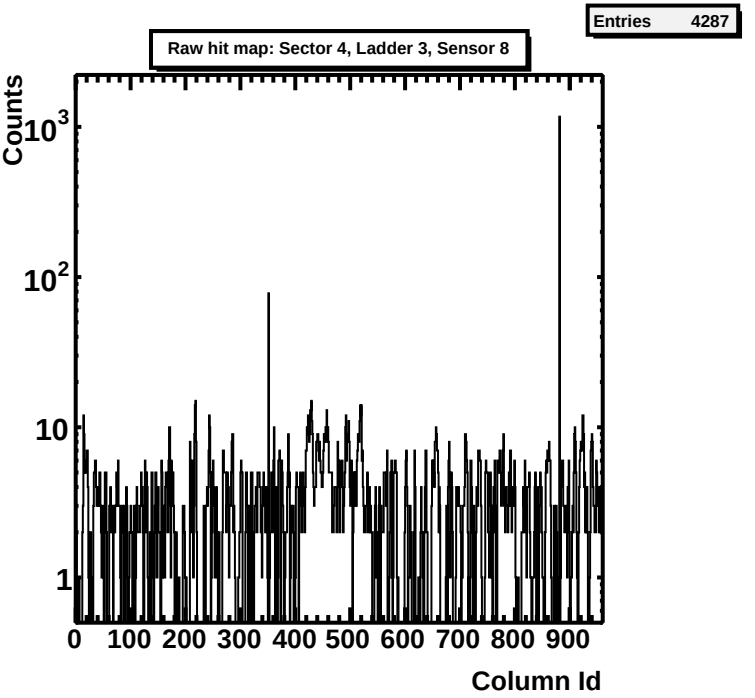

Entries 3900
Raw hit map: Sector 4, Ladder 3, Sensor 7
Row Id
Column Id


Entries 3900
Raw hit map: Sector 4, Ladder 3, Sensor 7
Counts
Column Id


Entries 3900
Raw hit map: Sector 4, Ladder 3, Sensor 7
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 4287
Raw hit map: Sector 4, Ladder 3, Sensor 8
Row Id
Column Id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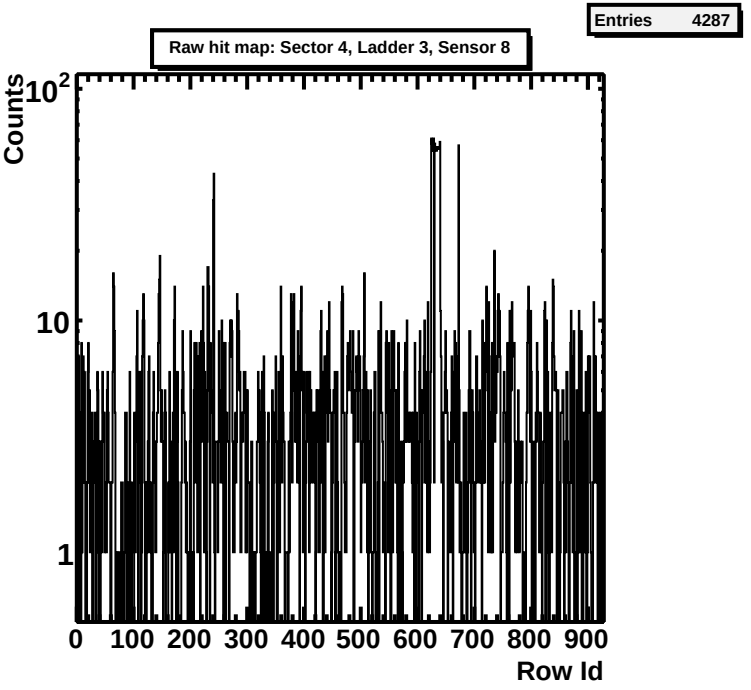
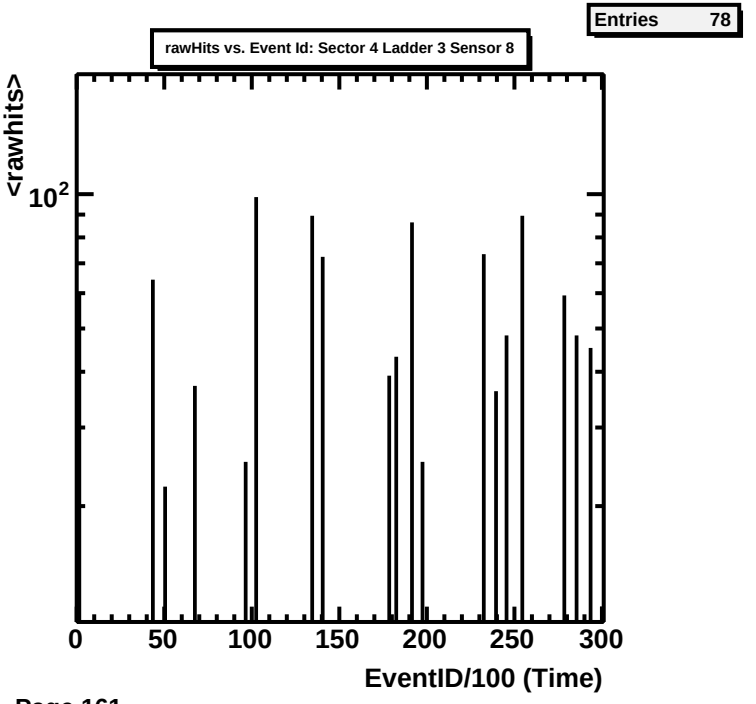
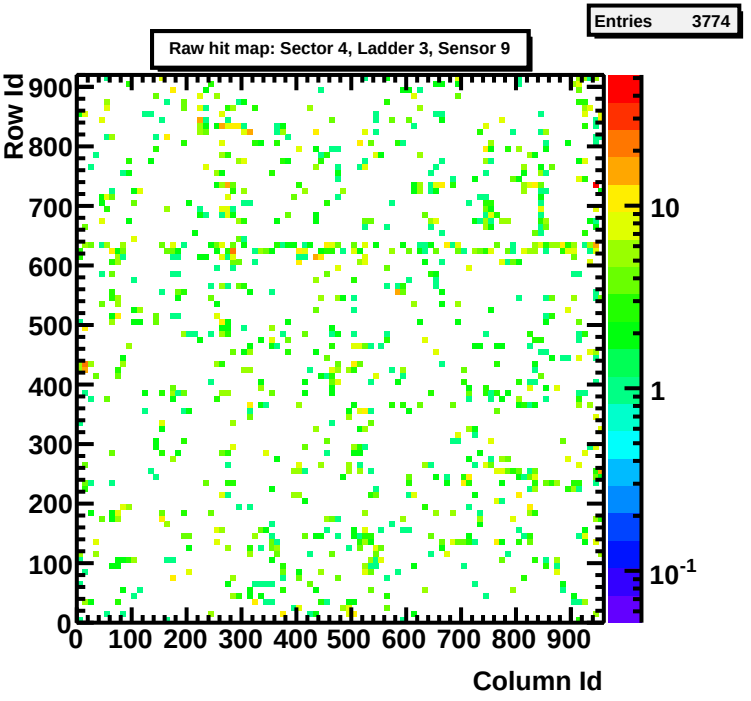
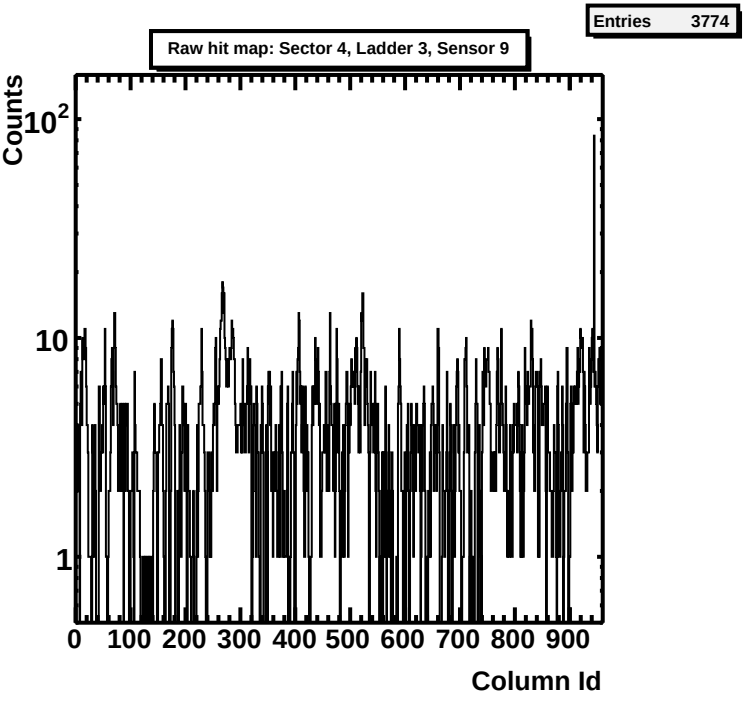
Counts
Column Id


Entries 4287
Raw hit map: Sector 4, Ladder 3, Sensor 8
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 4 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 3774
Raw hit map: Sector 4, Ladder 3, Sensor 9
Row Id
Column Id


Entries 3774
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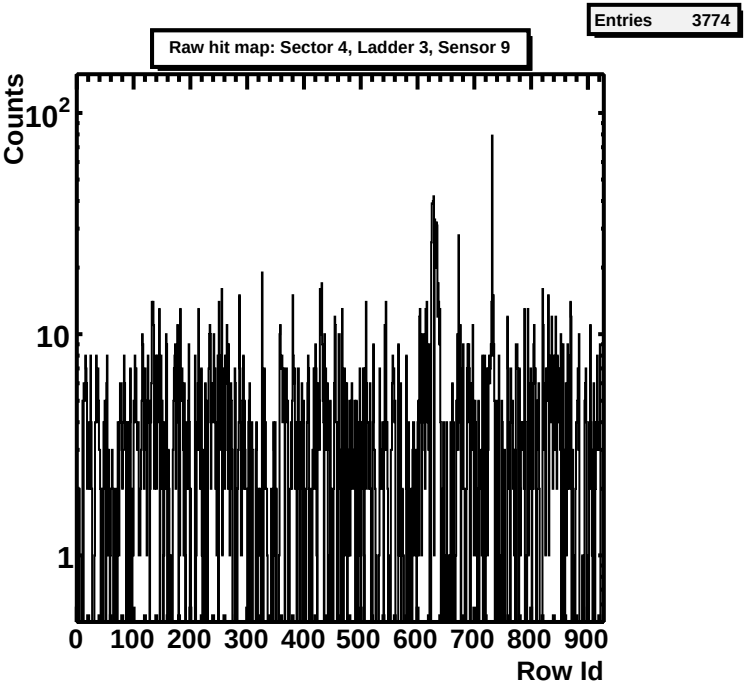
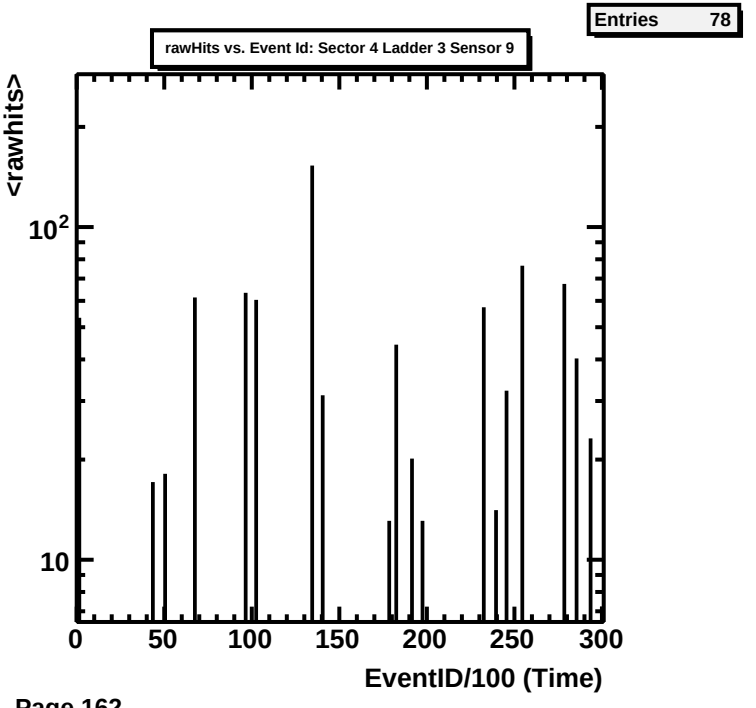
Counts
Column Id


Entries 3774
Raw hit map: Sector 4, Ladder 3, Sensor 9
Counts
Row Id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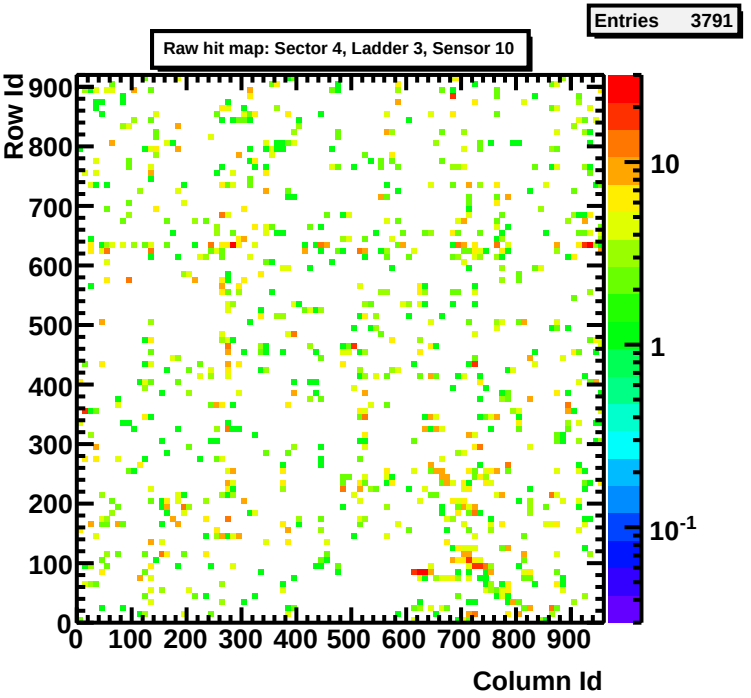
EventID/100 (Time)


Entries 3791
Raw hit map: Sector 4, Ladder 3, Sensor 10
Row Id
Column Id
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10
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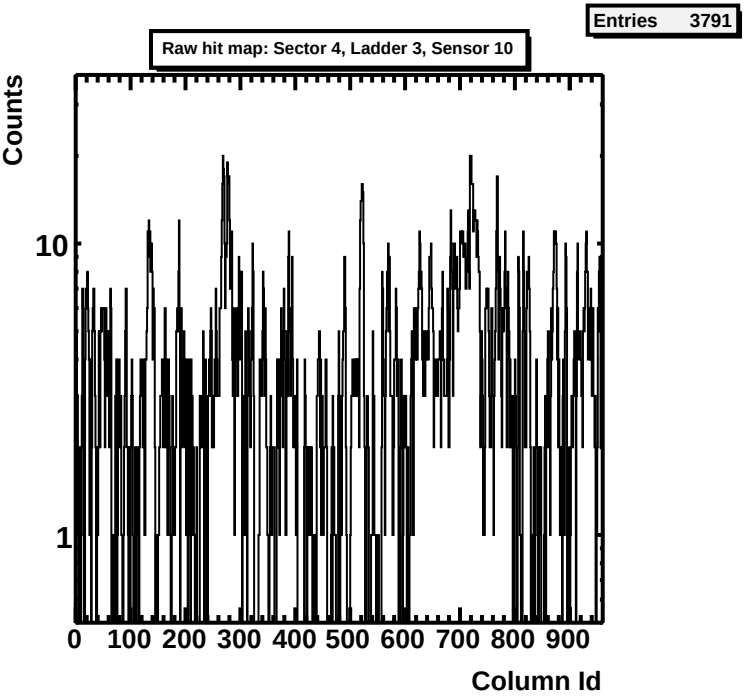
$10^{-1}$


Entries 3791
Raw hit map: Sector 4, Ladder 3, Sensor 10
Counts
Column Id
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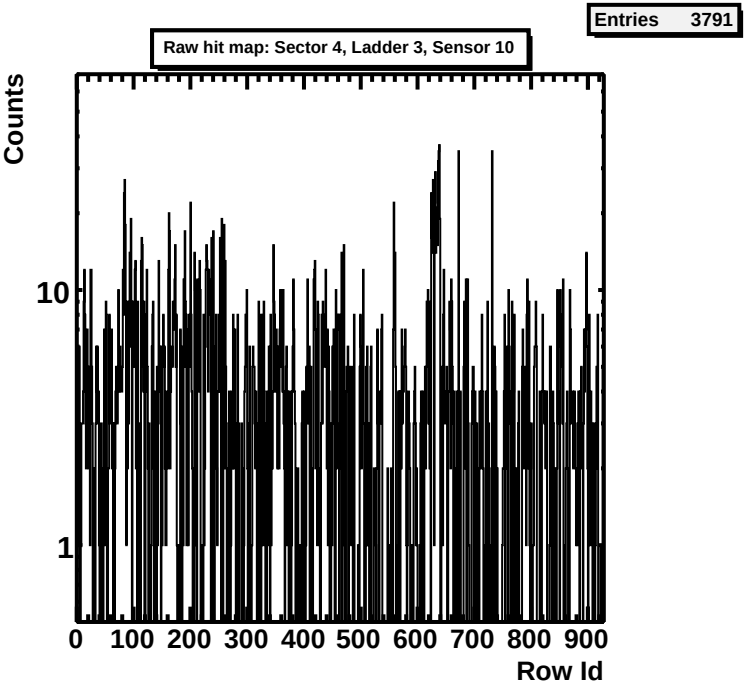
Entries 3791
Raw hit map: Sector 4, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
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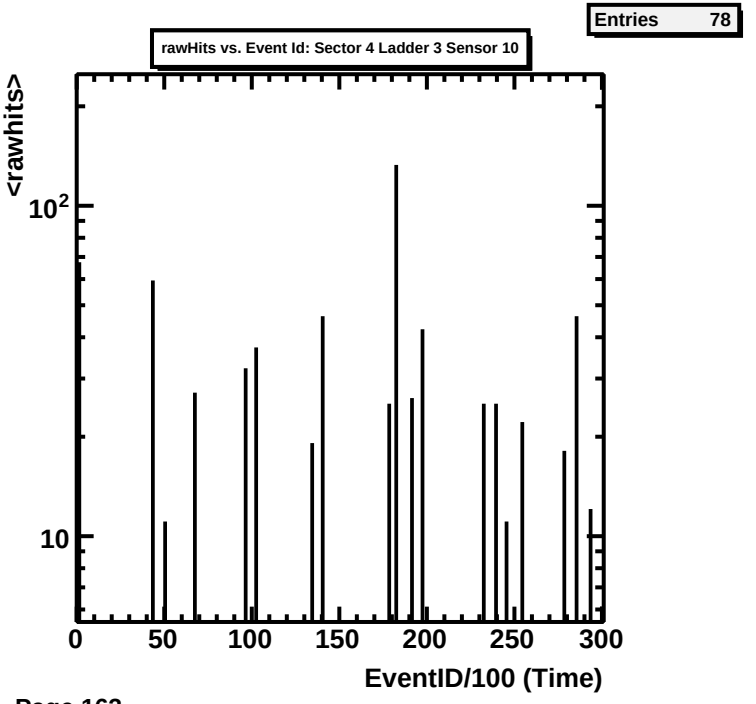
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<rawhits>
EventID/100 (Time)
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$10^2$
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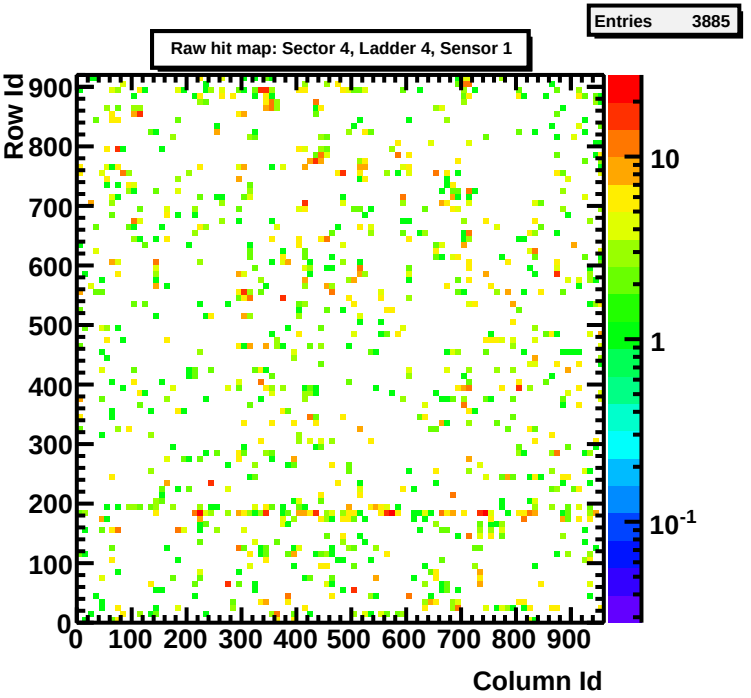
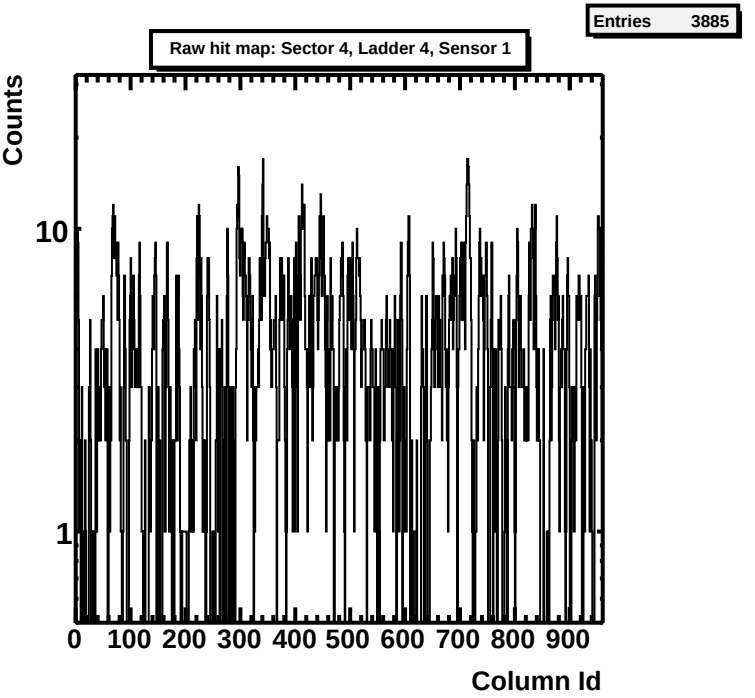
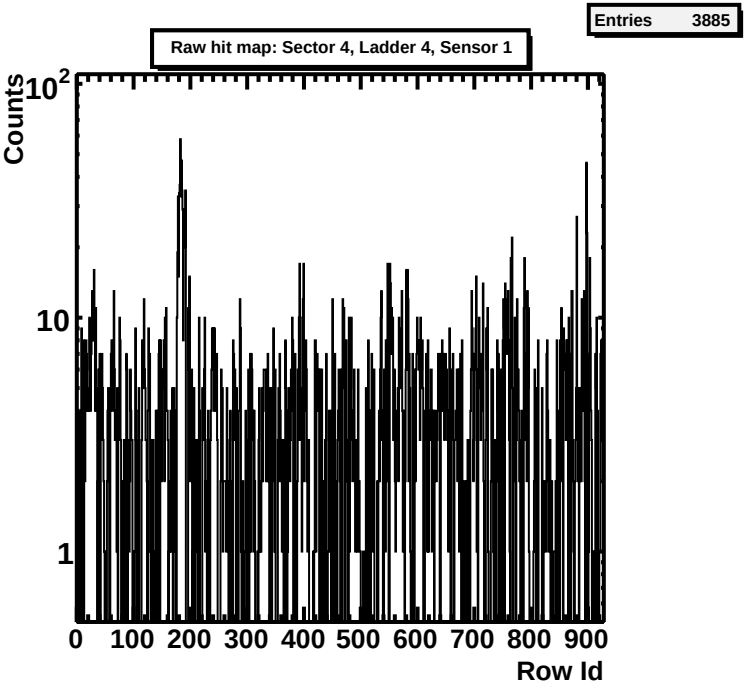
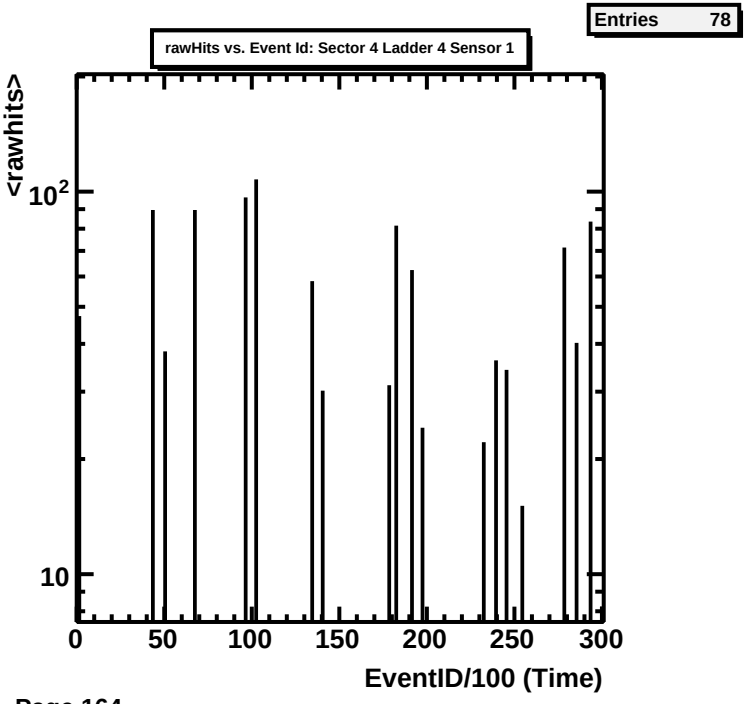

Entries 3885
Raw hit map: Sector 4, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3885
Raw hit map: Sector 4, Ladder 4, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3885
Raw hit map: Sector 4, Ladder 4, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1


Entries 78
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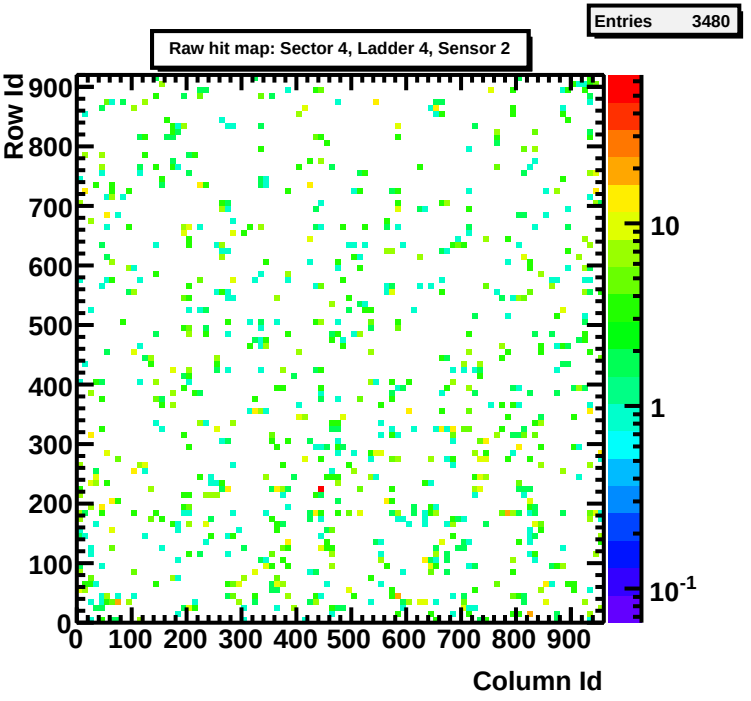
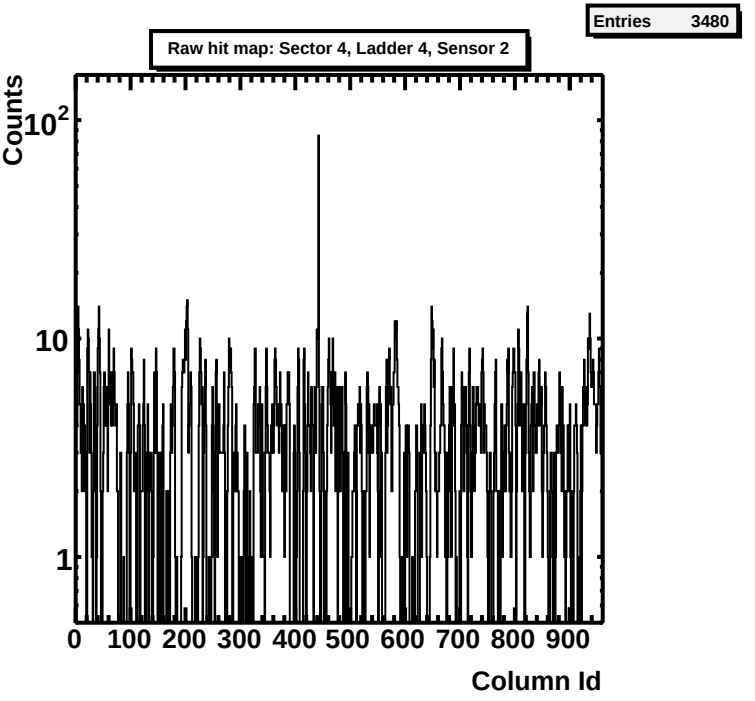
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3480
Raw hit map: Sector 4, Ladder 4, Sensor 2
Row Id
Column Id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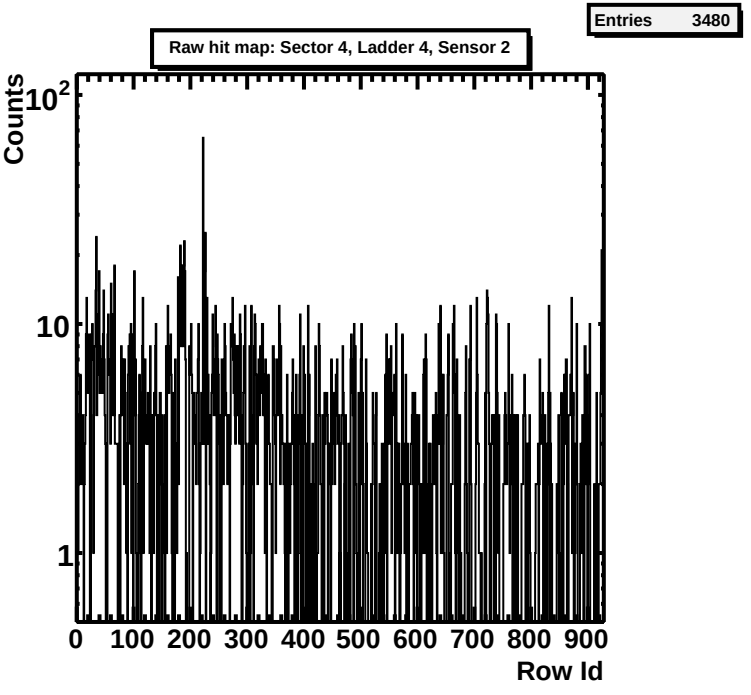
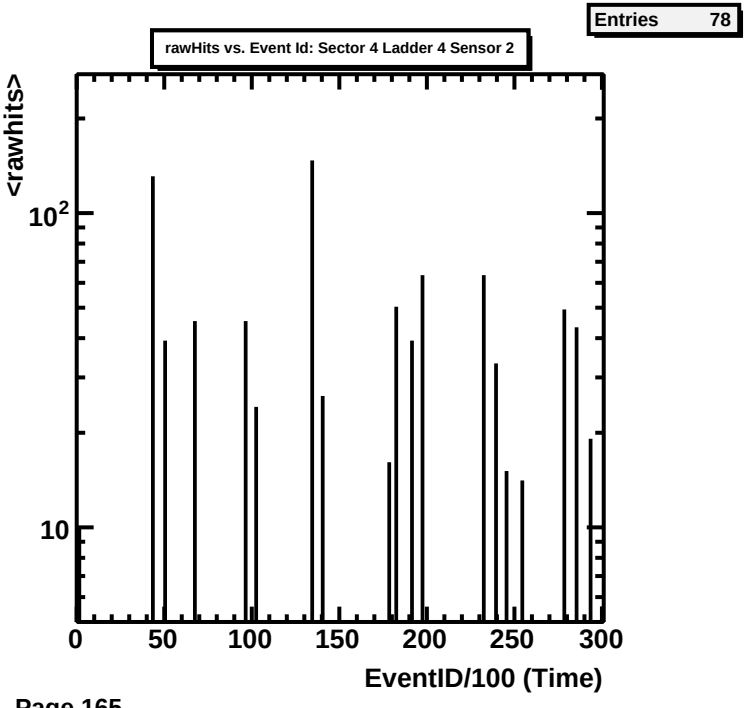
Raw hit map: Sector 4, Ladder 4, Sensor 2
Counts
Column Id


Entries 3480
Raw hit map: Sector 4, Ladder 4, Sensor 2
Counts
Row Id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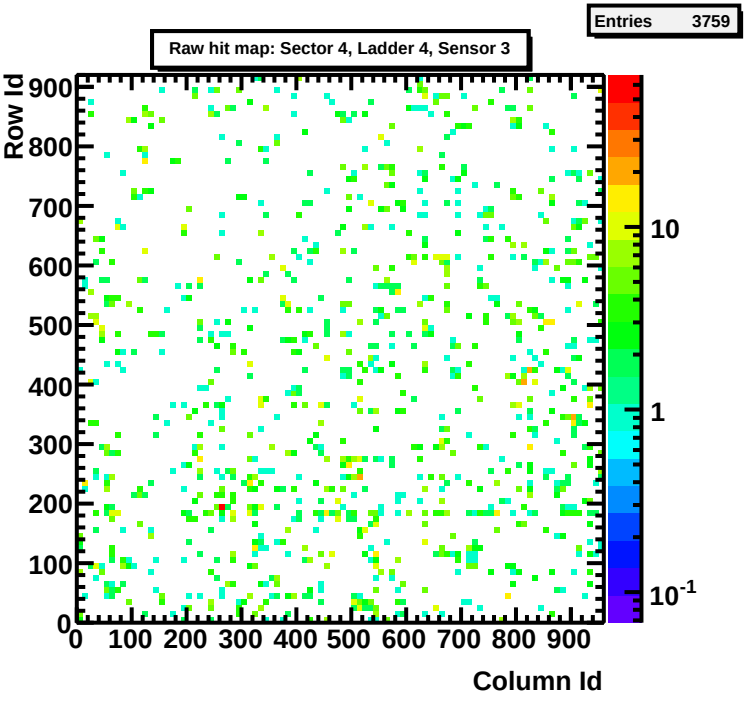
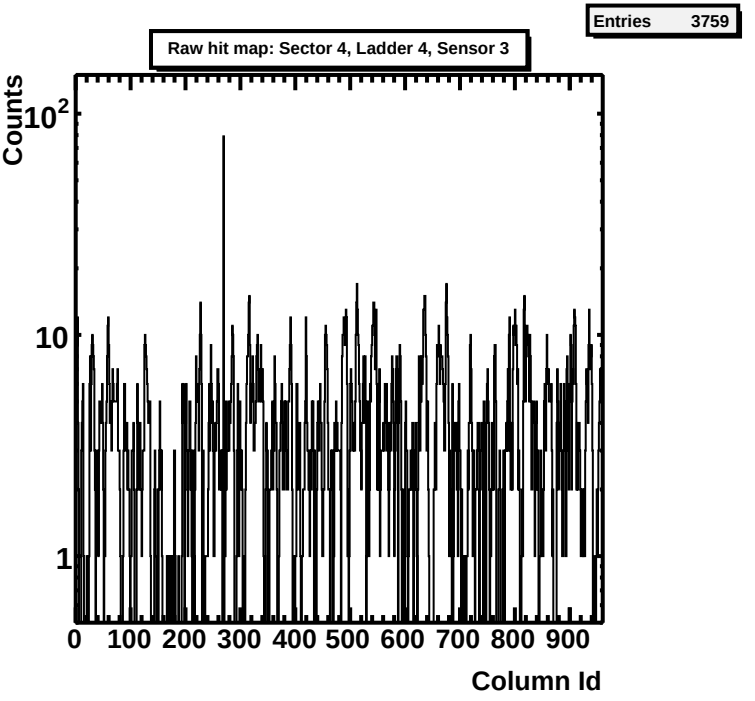
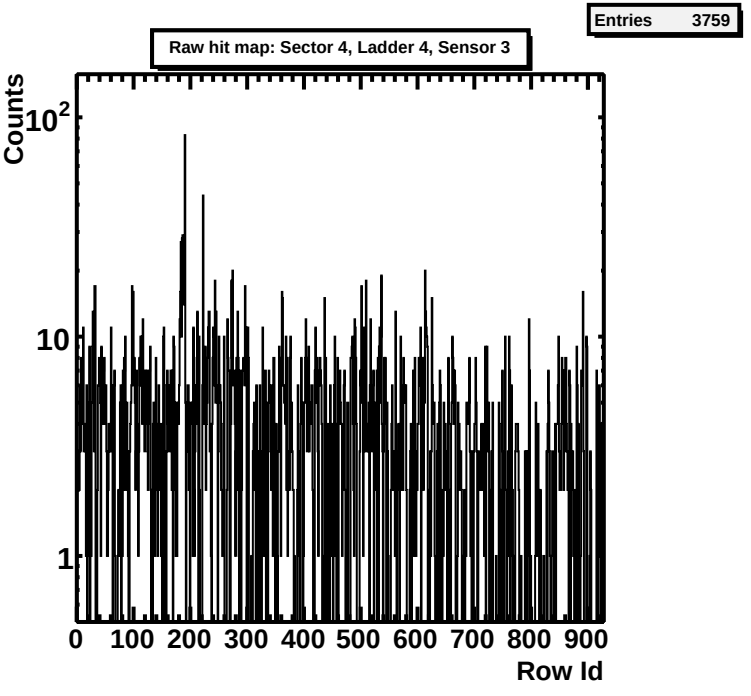
<rawhits>
EventID/100 (Time)


Entries 3759
Raw hit map: Sector 4, Ladder 4, Sensor 3
Row Id
Column Id


Entries 3759
Raw hit map: Sector 4, Ladder 4, Sensor 3
Counts
Column Id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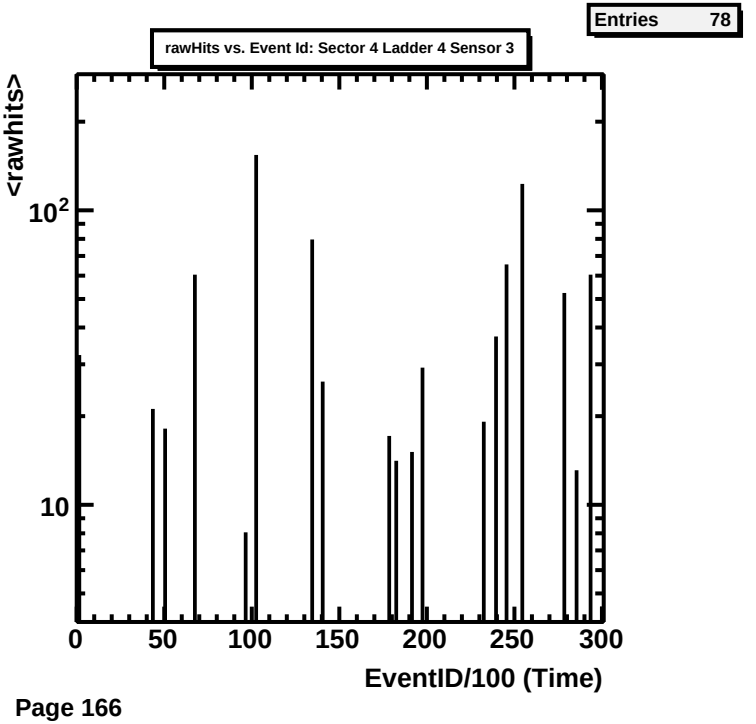
Raw hit map: Sector 4, Ladder 4, Sensor 3
Counts
Row Id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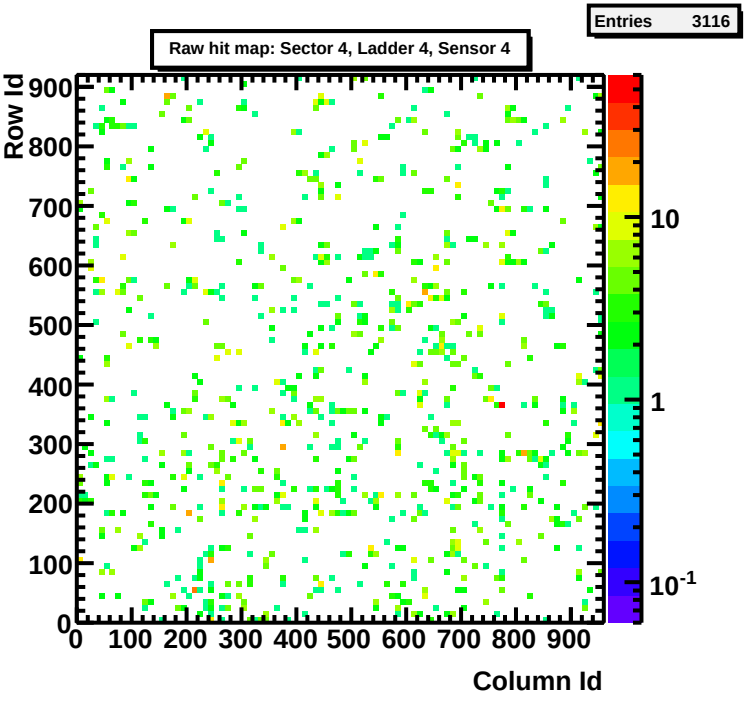
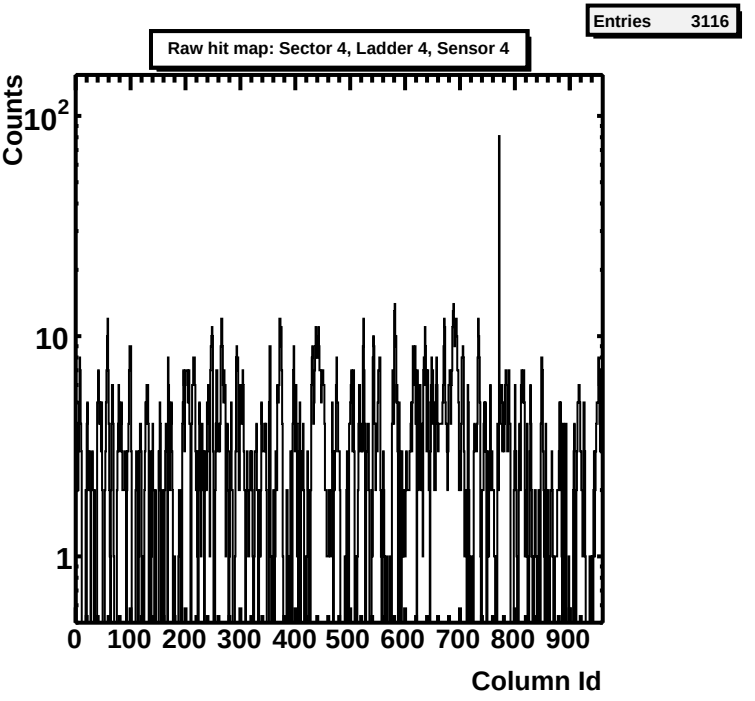
<rawhits>
EventID/100 (Time)


Entries 3116
Raw hit map: Sector 4, Ladder 4, Sensor 4
Row Id
Column Id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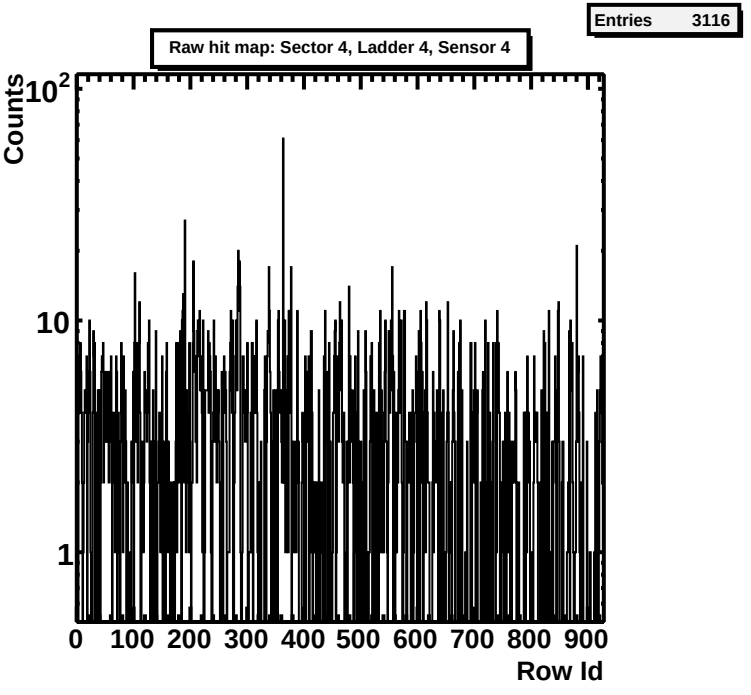
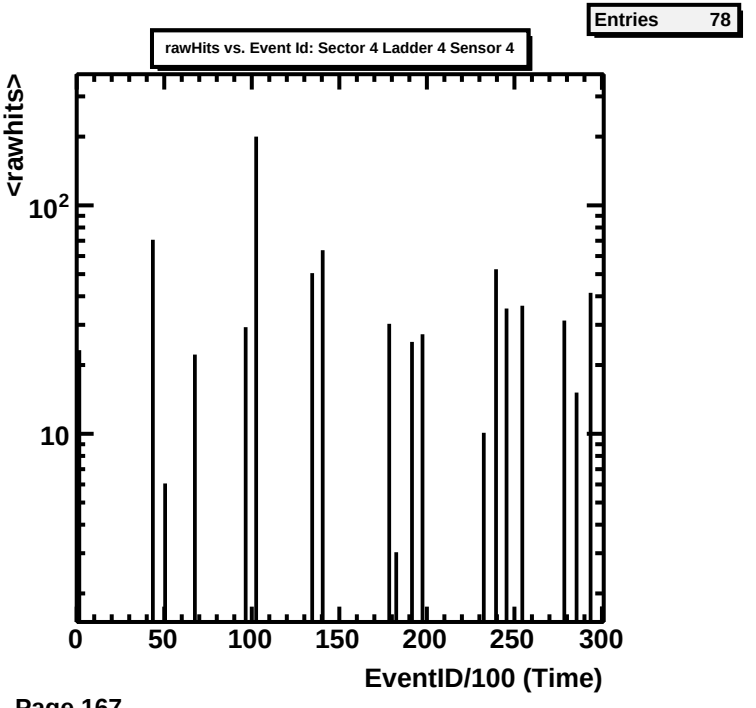
Raw hit map: Sector 4, Ladder 4, Sensor 4
Counts
Column Id


Entries 3116
Raw hit map: Sector 4, Ladder 4, Sensor 4
Counts
Row Id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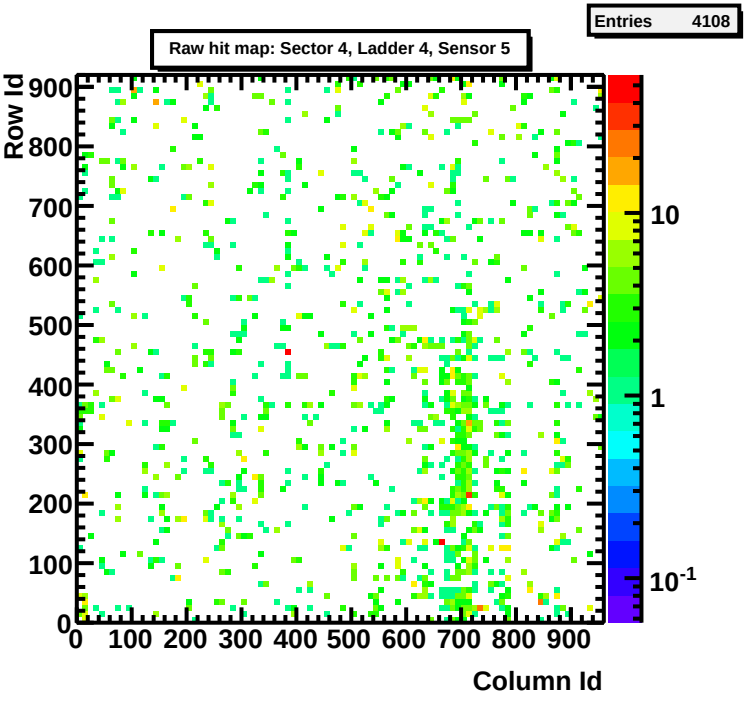
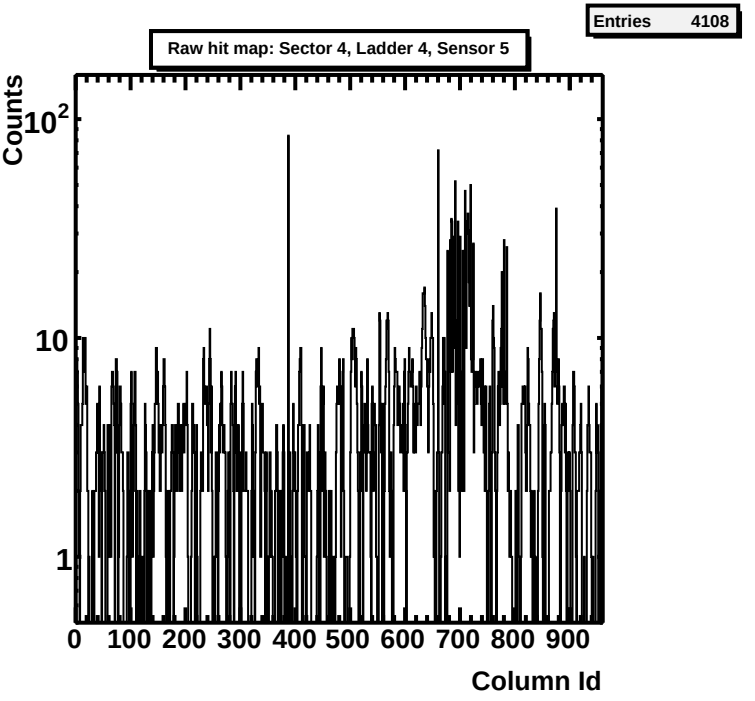
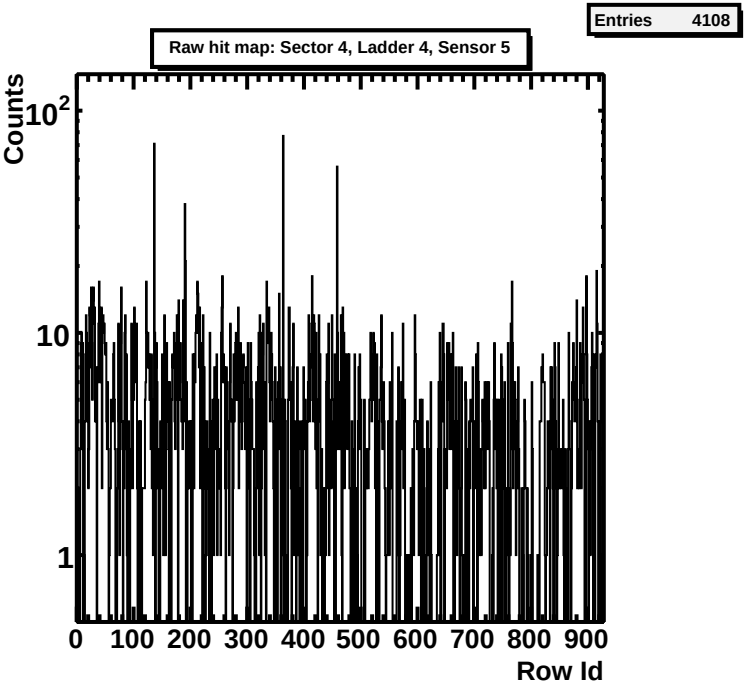
<rawhits>
EventID/100 (Time)


Entries 4108
Raw hit map: Sector 4, Ladder 4, Sensor 5
Row Id
Column Id


Entries 4108
Raw hit map: Sector 4, Ladder 4, Sensor 5
Counts
Column Id


Entries 4108
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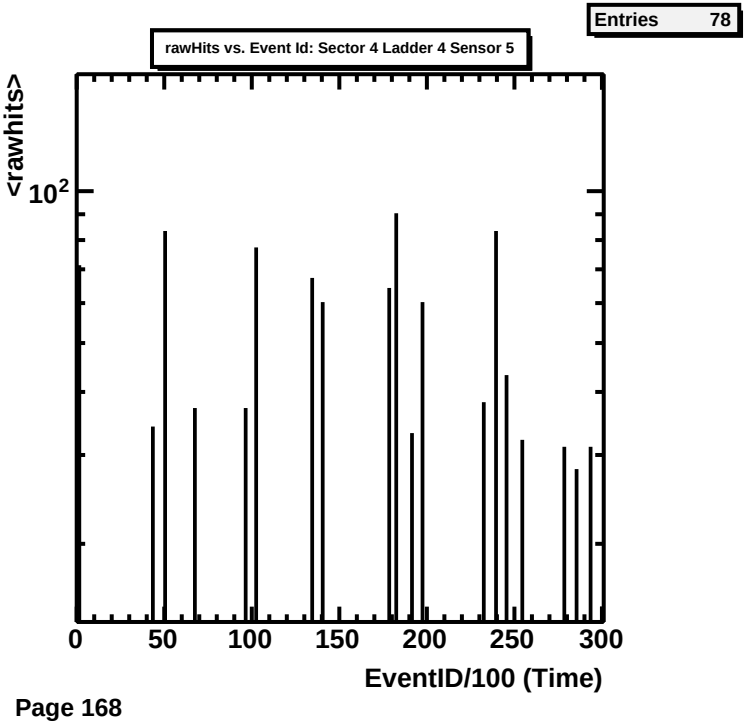
Counts
Row Id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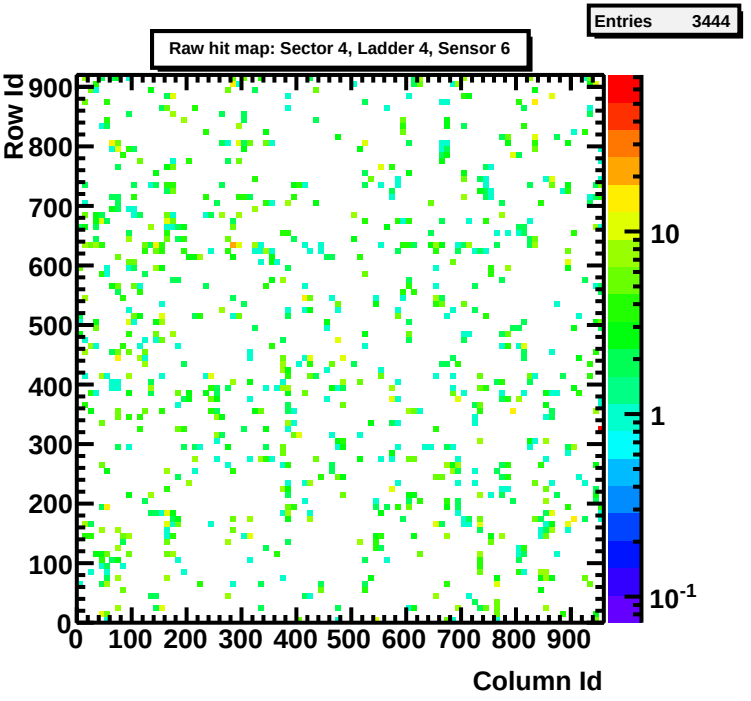
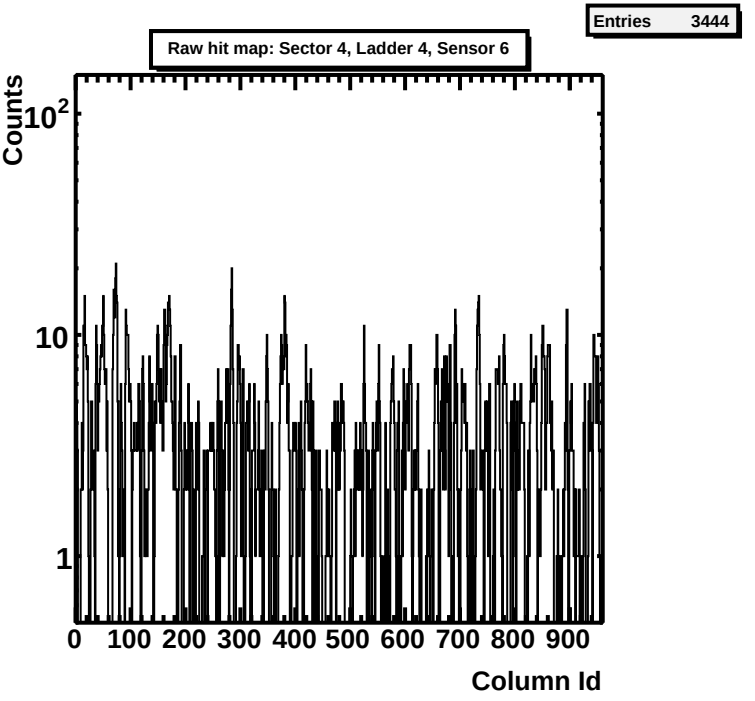
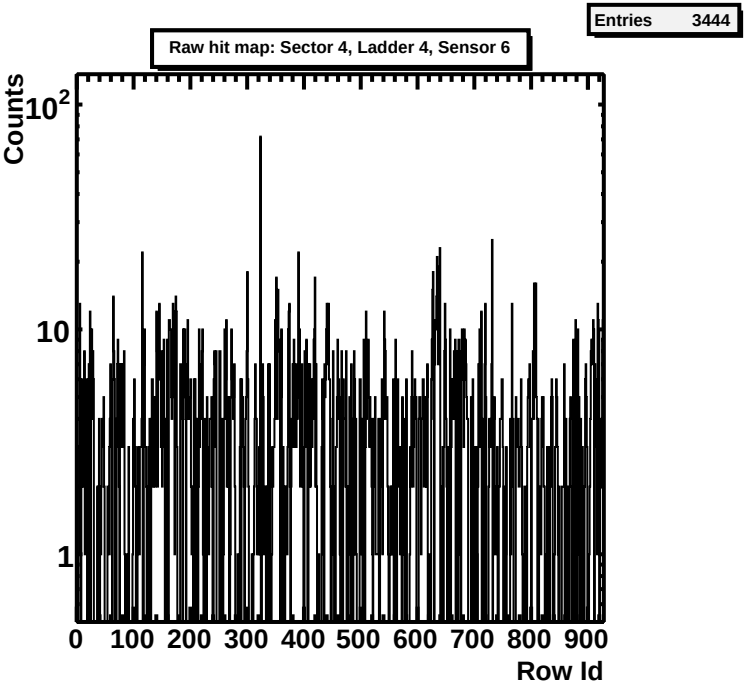
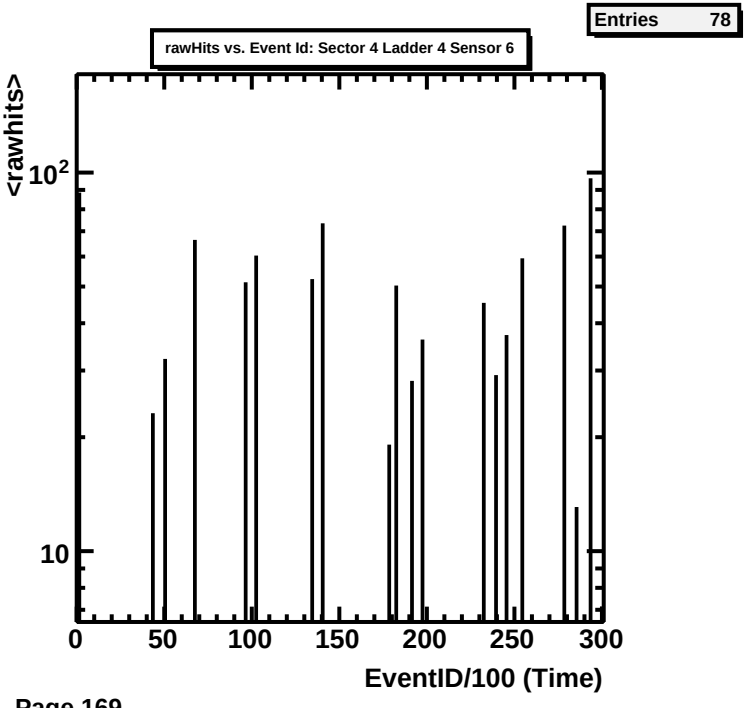
EventID/100 (Time)


Entries 3444
Raw hit map: Sector 4, Ladder 4, Sensor 6
Row Id
Column Id


Entries 3444
Raw hit map: Sector 4, Ladder 4, Sensor 6
Counts
Column Id


Entries 3444
Raw hit map: Sector 4, Ladder 4, Sensor 6
Counts
Row Id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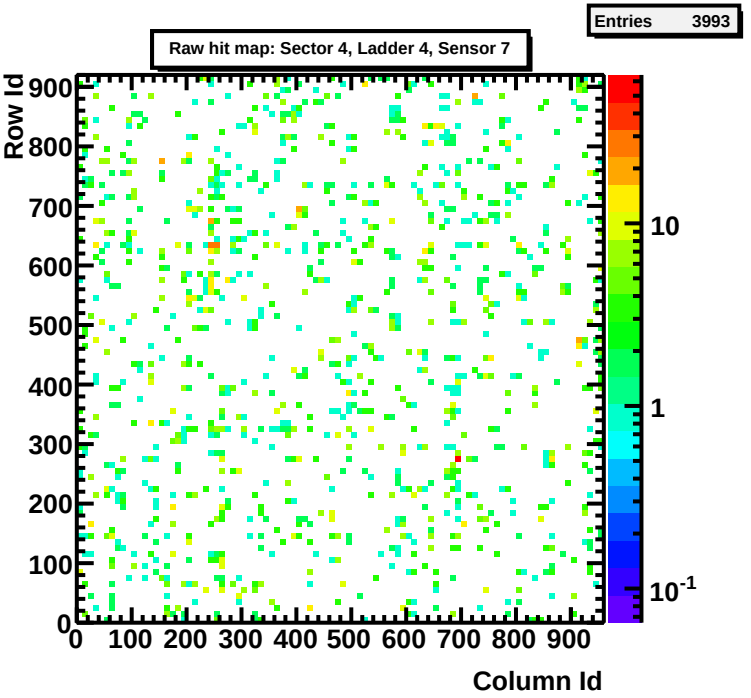
EventID/100 (Time)


Entries 3993
Raw hit map: Sector 4, Ladder 4, Sensor 7
Row Id
Column Id
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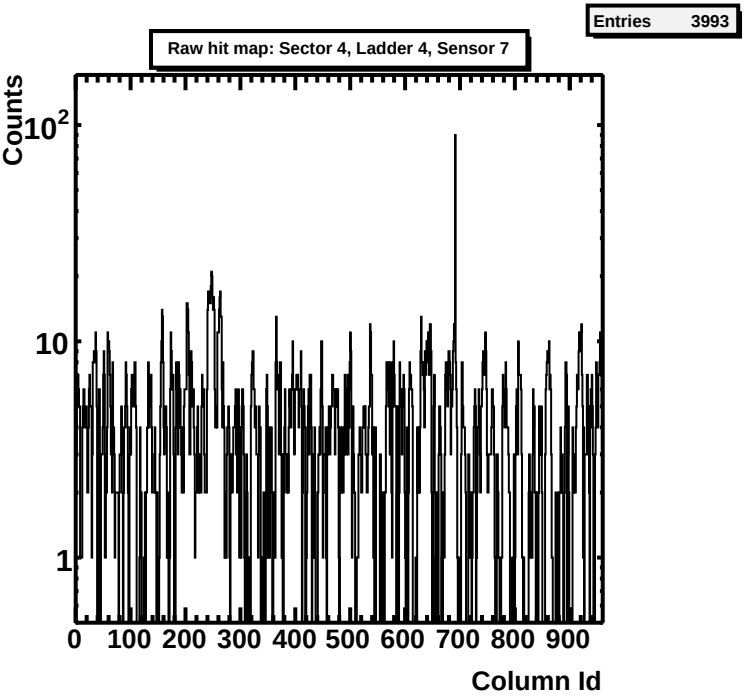
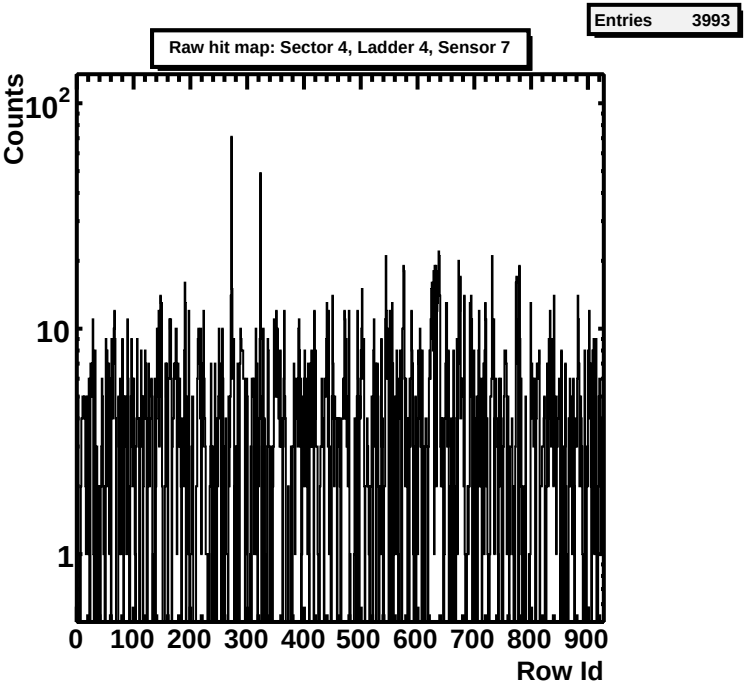
$10^{-1}$


Entries 3993
Raw hit map: Sector 4, Ladder 4, Sensor 7
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 3993
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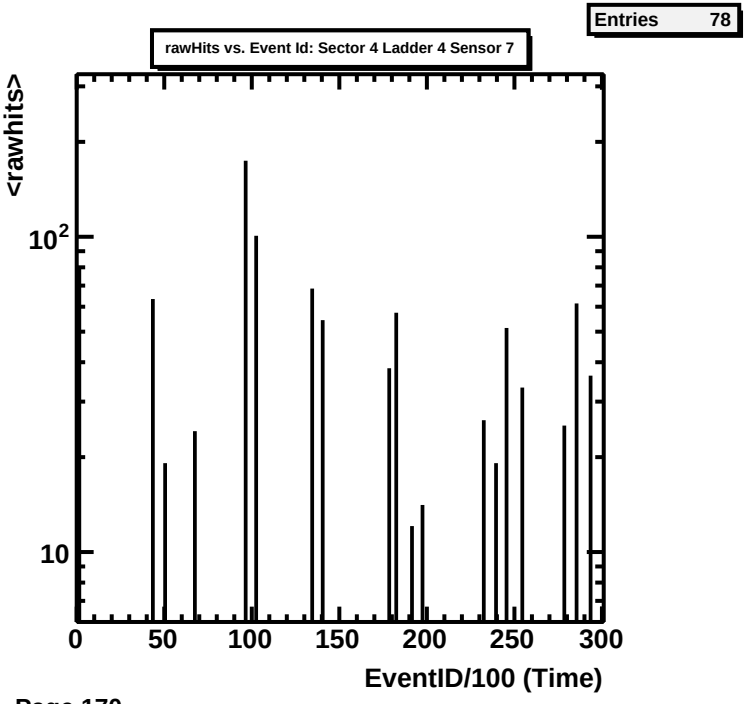
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id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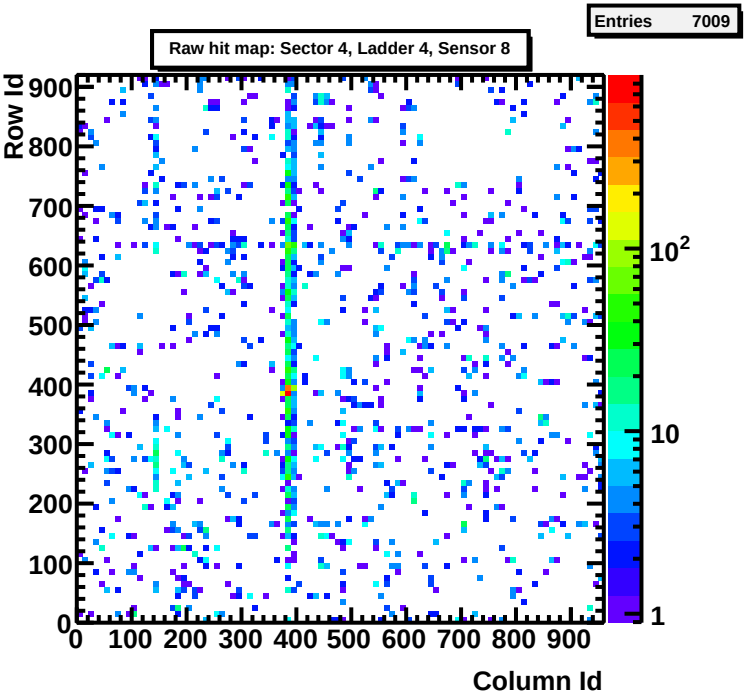
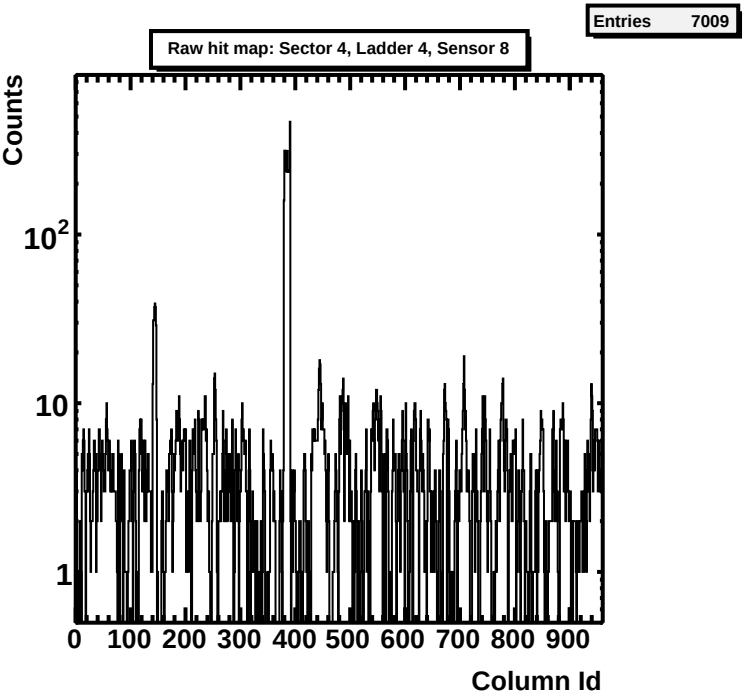
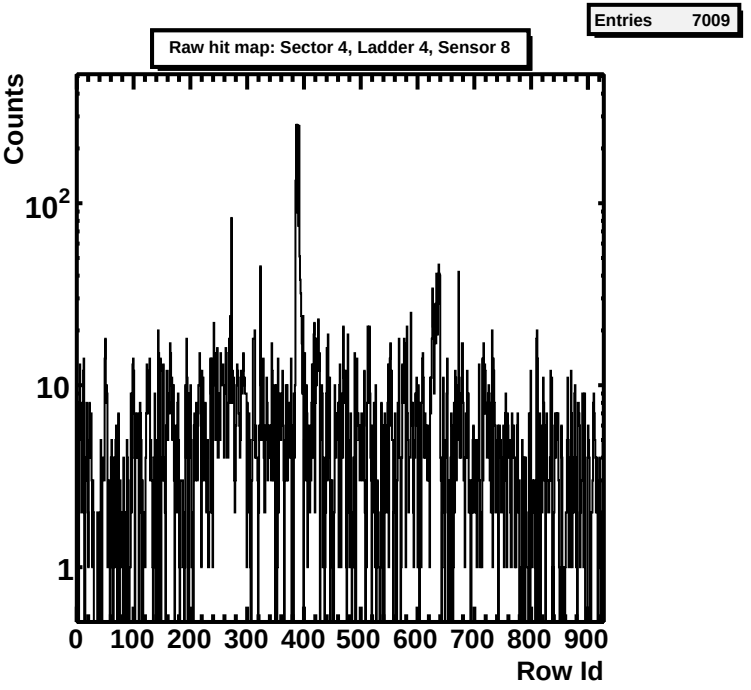
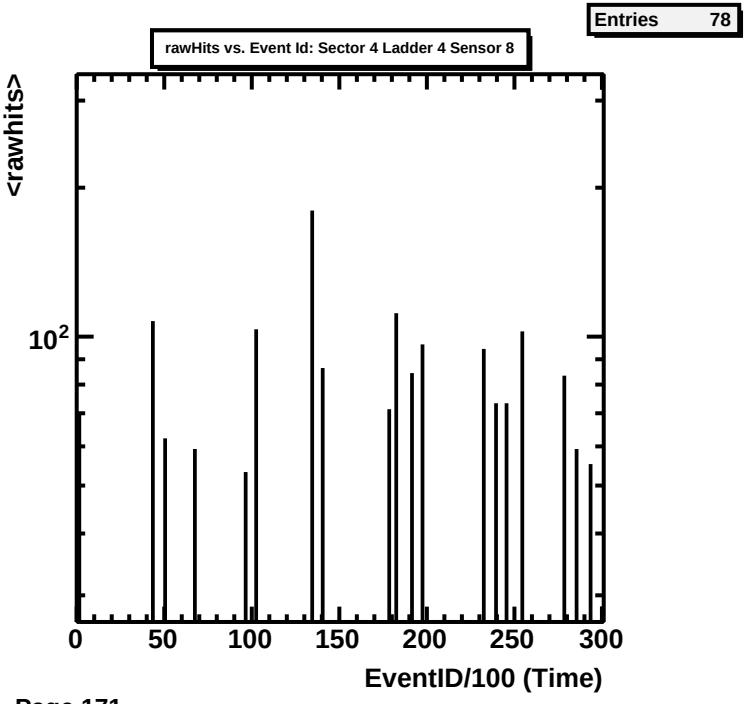
EventID/100 (Time)


Entries 7009
Raw hit map: Sector 4, Ladder 4, Sensor 8
Row Id
Column Id


Entries 7009
Raw hit map: Sector 4, Ladder 4, Sensor 8
Counts
Column Id


Entries 7009
Raw hit map: Sector 4, Ladder 4, Sensor 8
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 4 Ladder 4 Sensor 8
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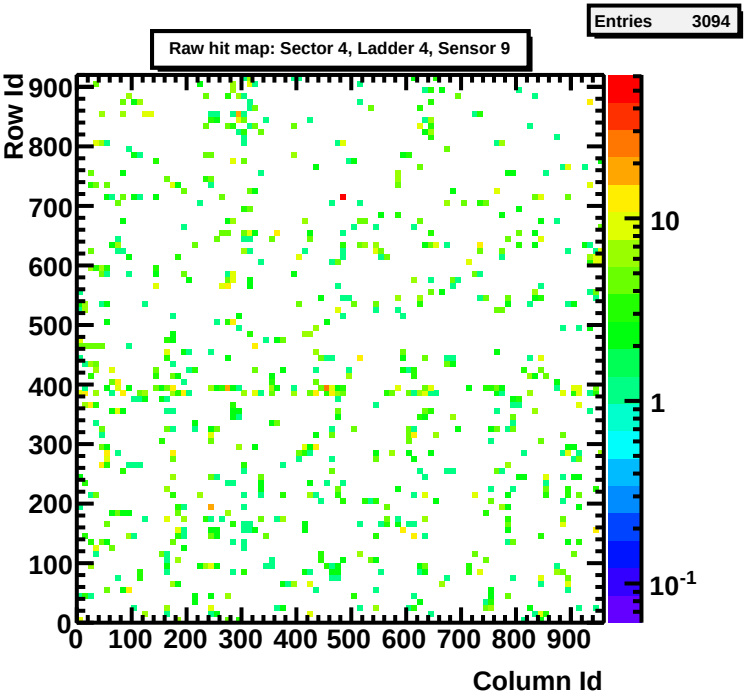
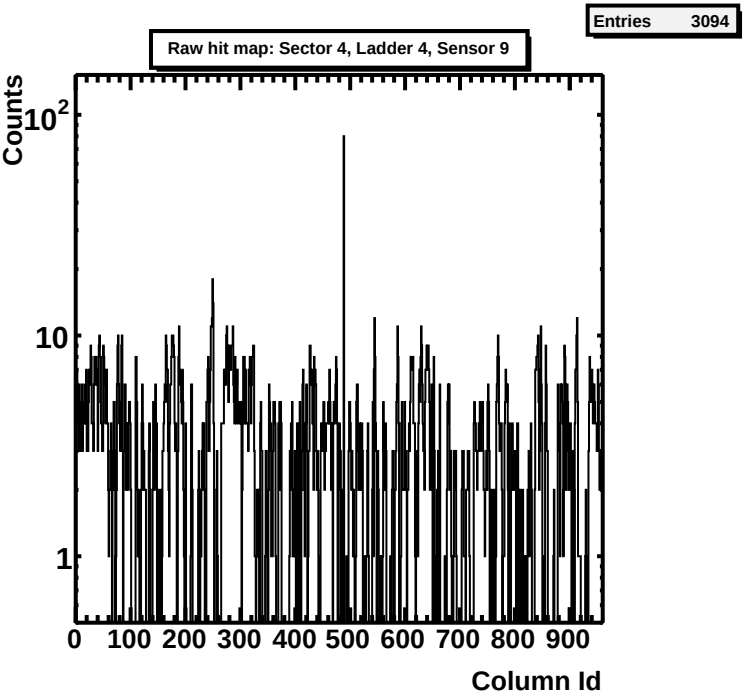
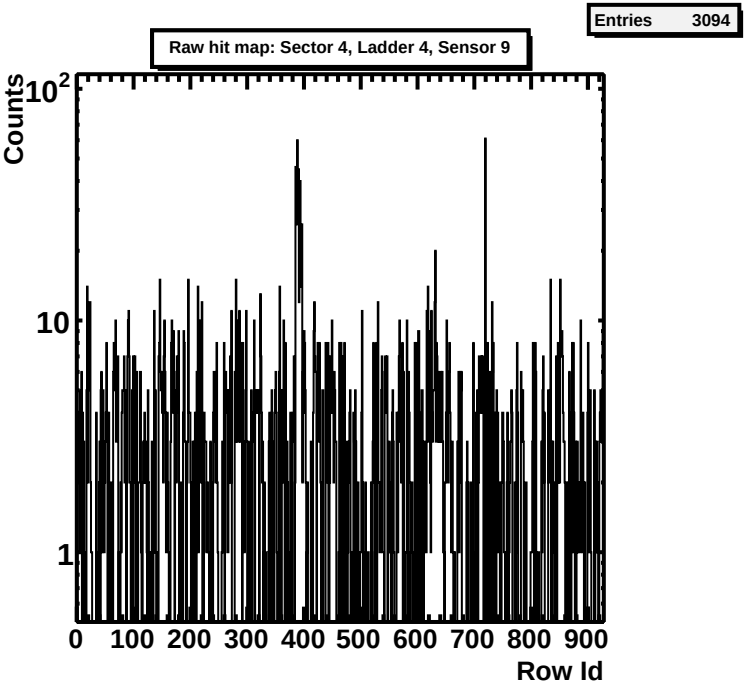
EventID/100 (Time)


Entries 3094
Raw hit map: Sector 4, Ladder 4, Sensor 9
Row Id
Column Id


Entries 3094
Raw hit map: Sector 4, Ladder 4, Sensor 9
Counts
Column Id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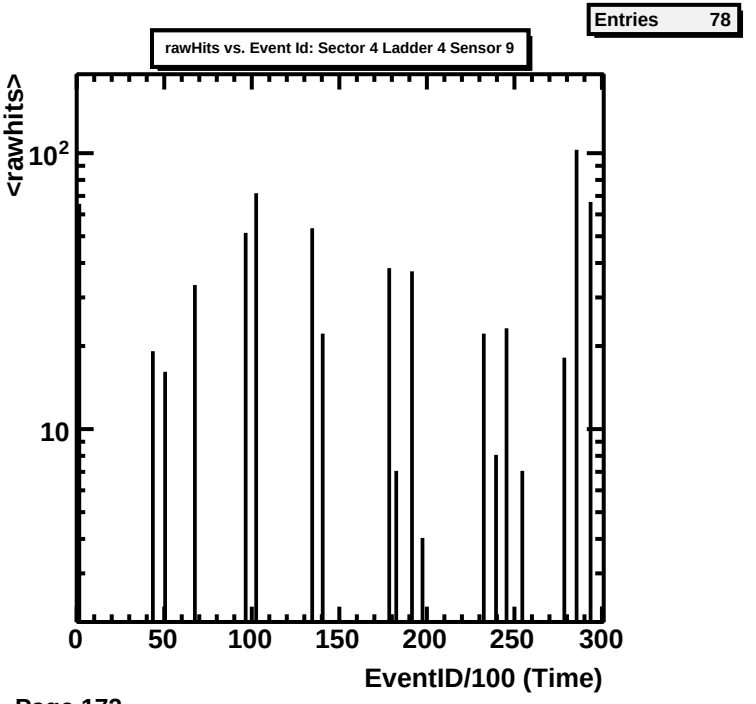
Counts
Row Id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rawHits vs. Event Id: Sector 4 Ladder 4 Sensor 9
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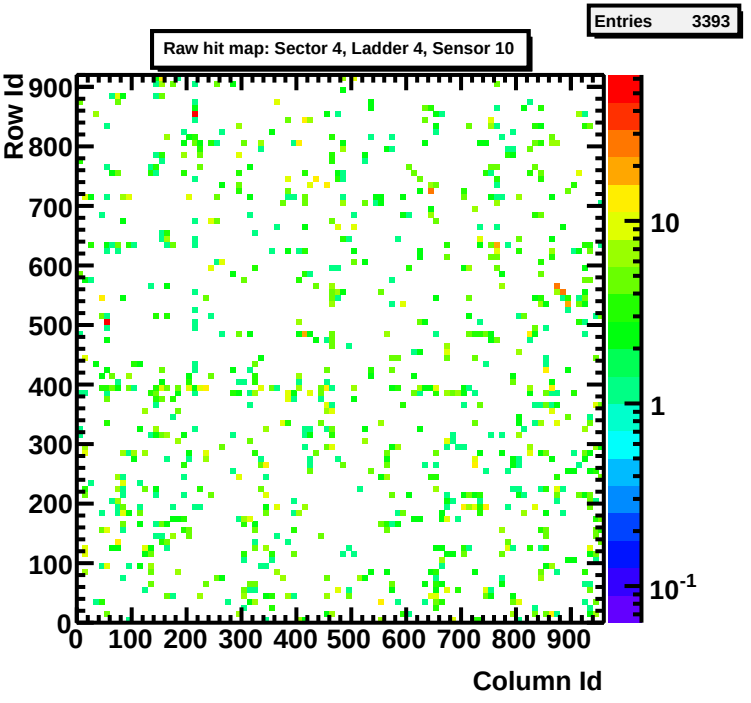
EventID/100 (Time)


Entries 3393
Raw hit map: Sector 4, Ladder 4, Sensor 10
Row Id
Column Id
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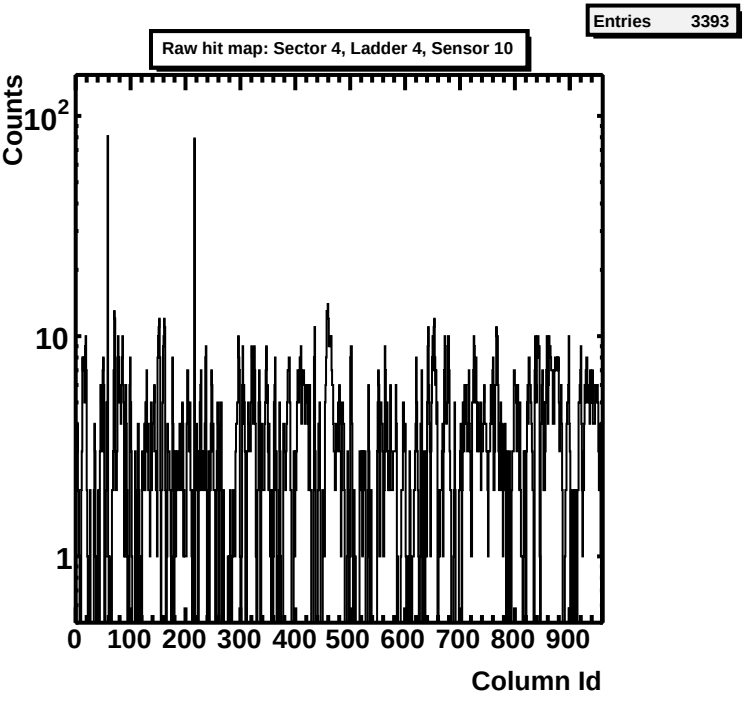
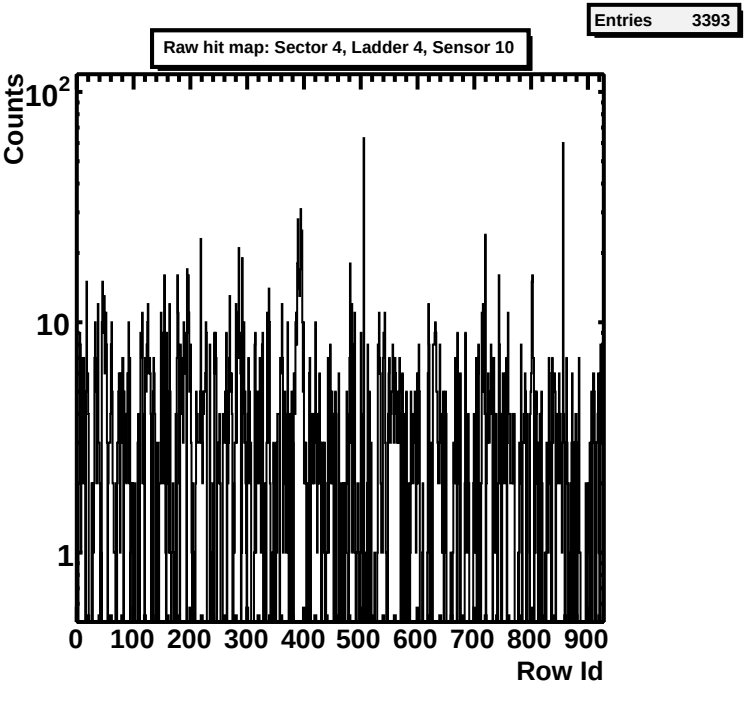
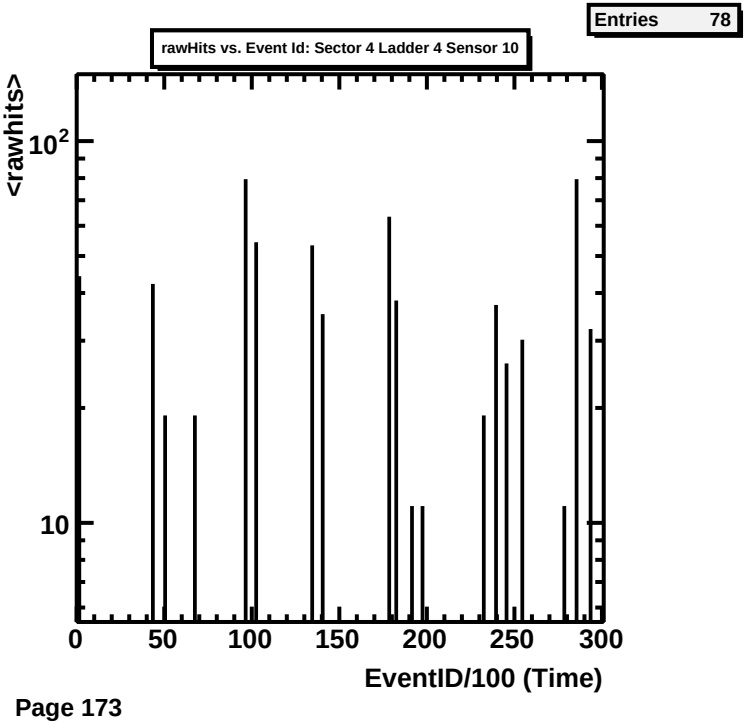
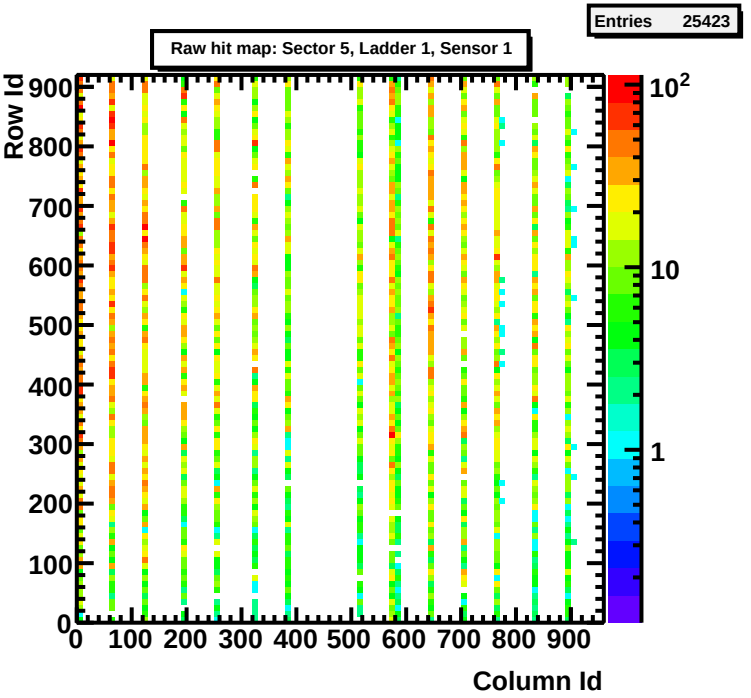
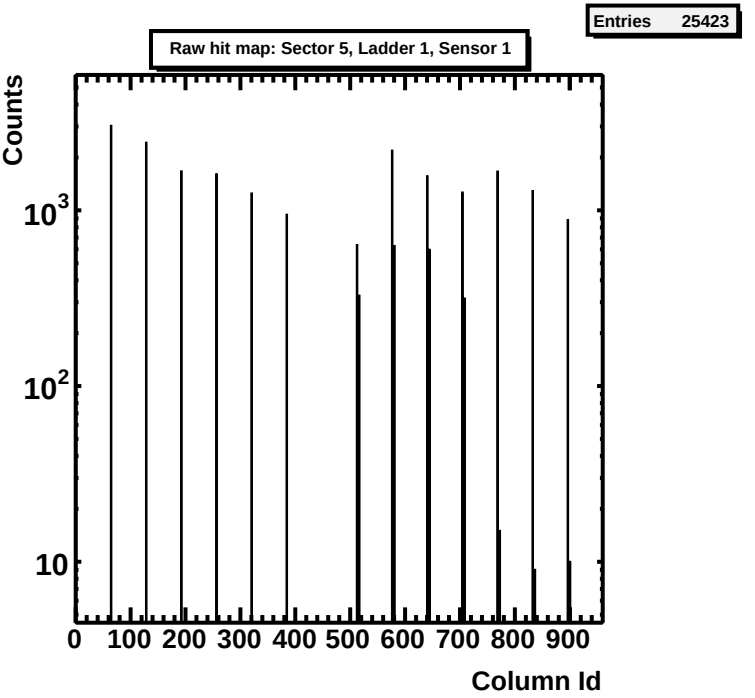
10
1
$10^{-1}$

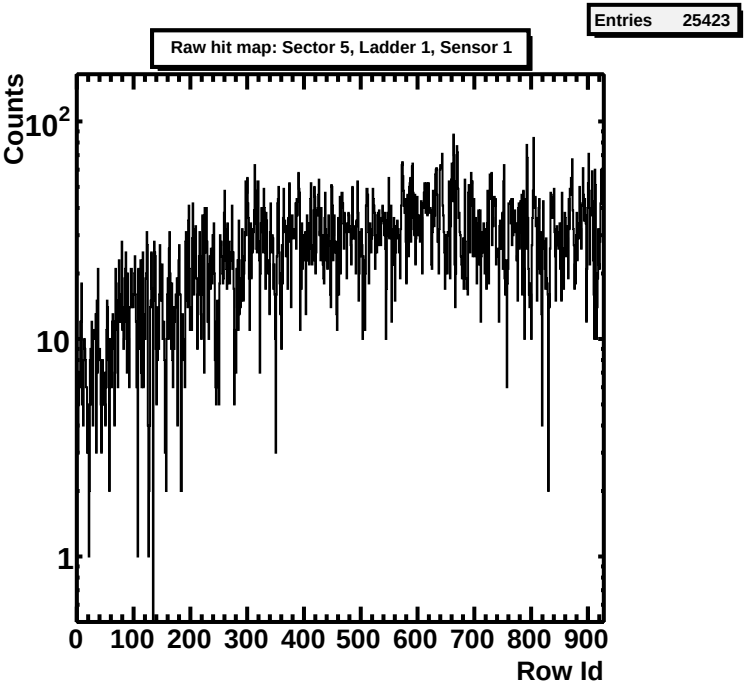

Entries 3393
Raw hit map: Sector 4, Ladder 4, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

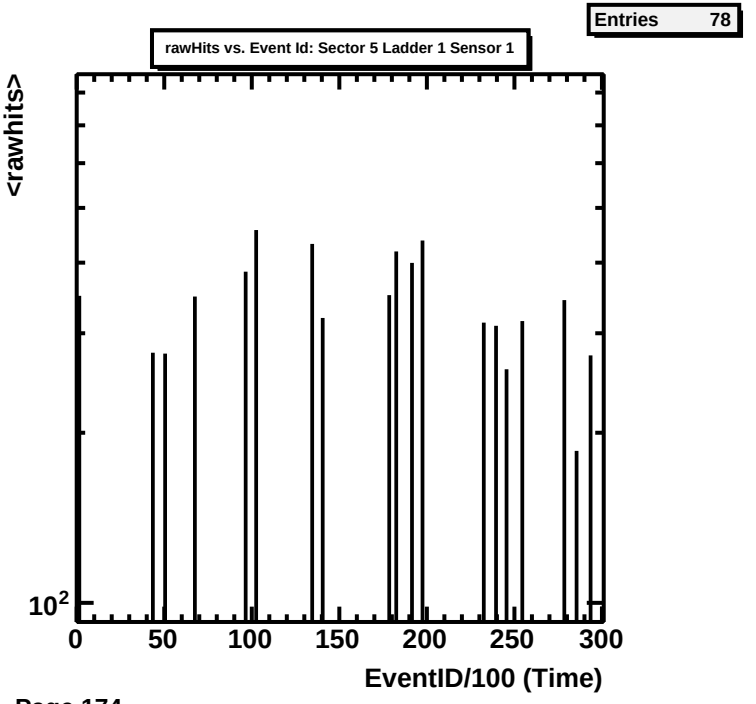

Entries 3393
Raw hit map: Sector 4, Ladder 4, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

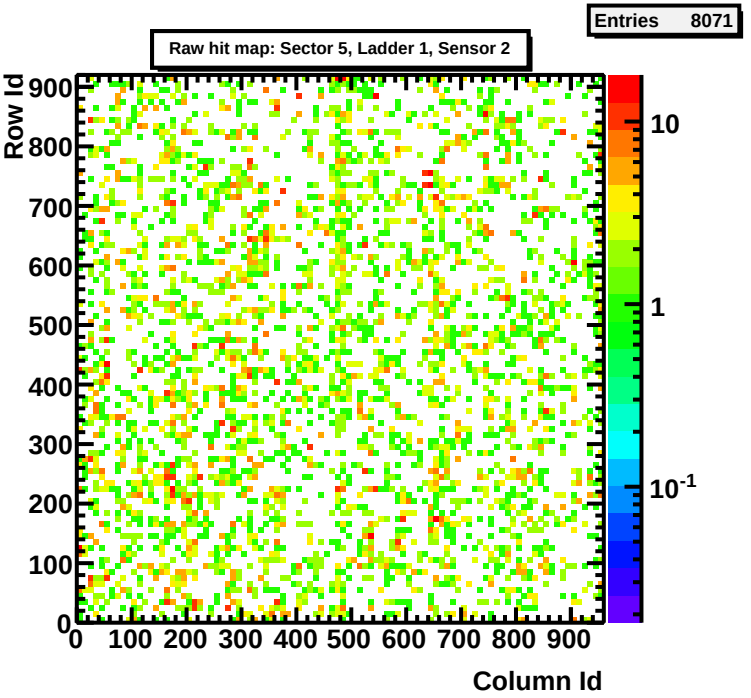

Entries 78
rawHits vs. Event Id: Sector 4 Ladder 4 Sensor 10
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

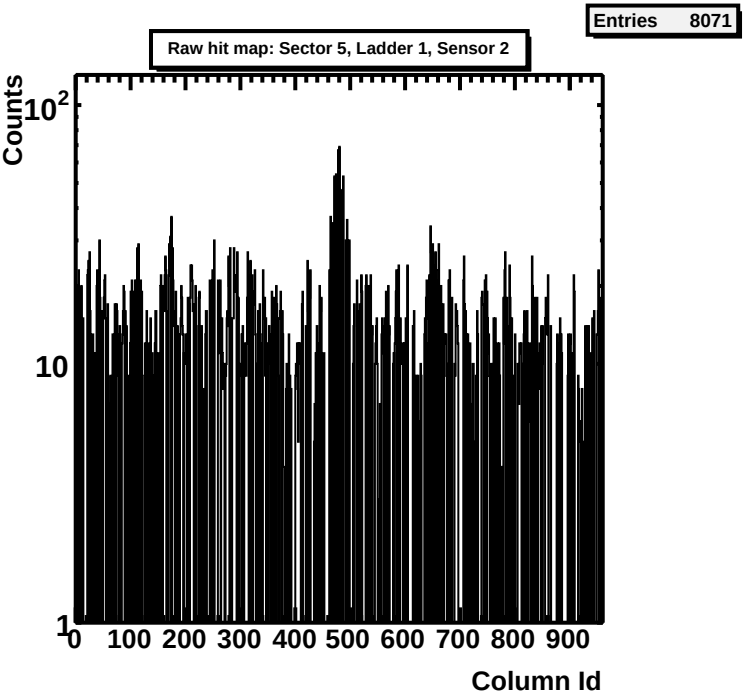

Entries 25423
Raw hit map: Sector 5, Ladder 1, Sensor 1
Row Id
Column Id

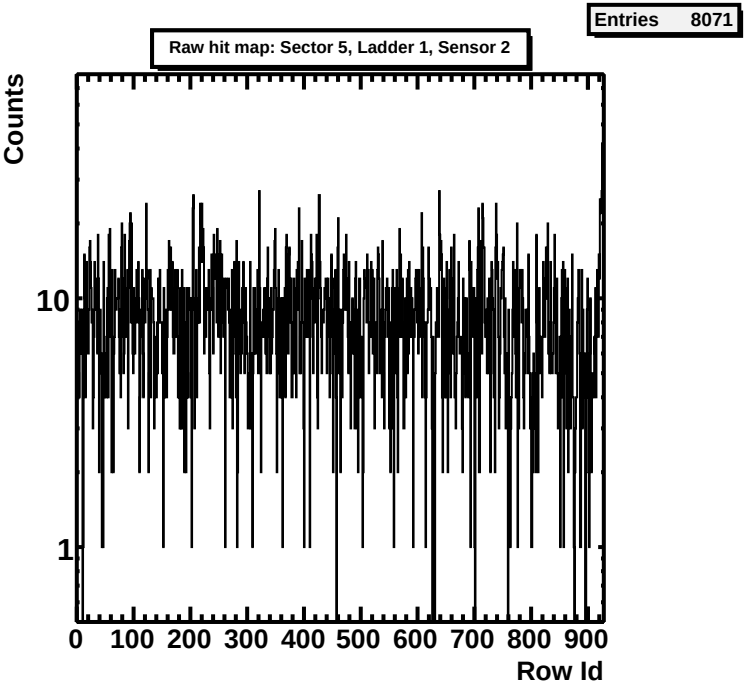

Entries 25423
Raw hit map: Sector 5, Ladder 1, Sensor 1
Counts
Column Id

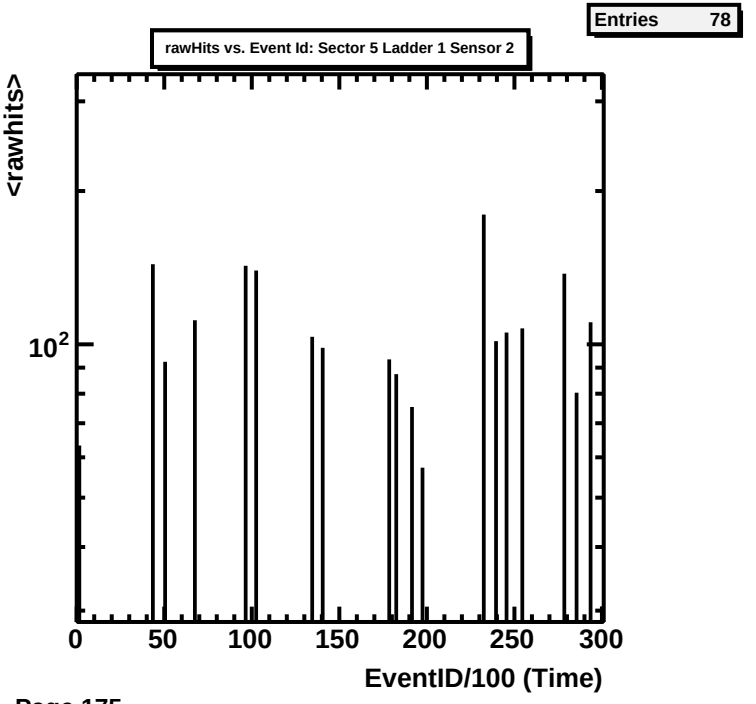

Entries 25423
Raw hit map: Sector 5, Ladder 1, Sensor 1
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 8071
Raw hit map: Sector 5, Ladder 1, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 8071
Raw hit map: Sector 5, Ladder 1, Sensor 2
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 8071
Raw hit map: Sector 5, Ladder 1, Sensor 2
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
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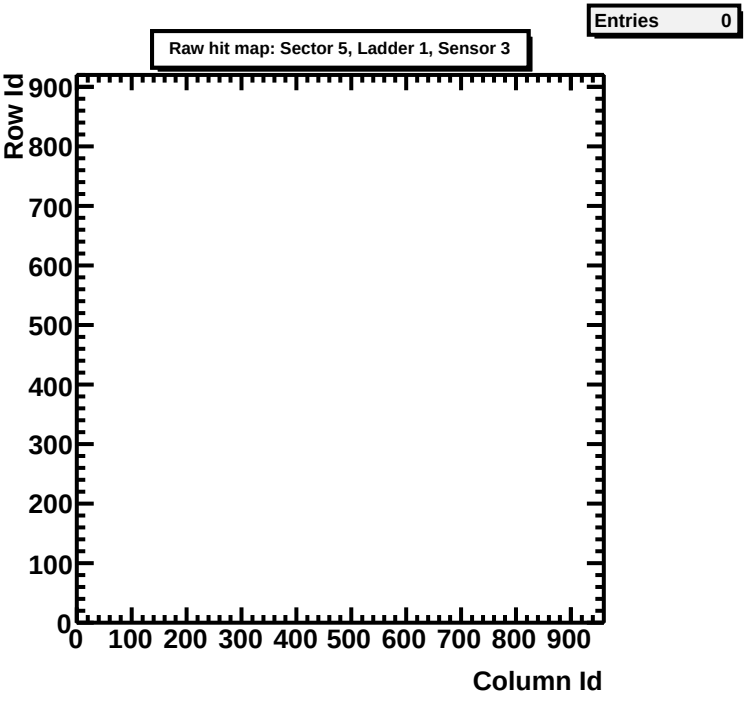
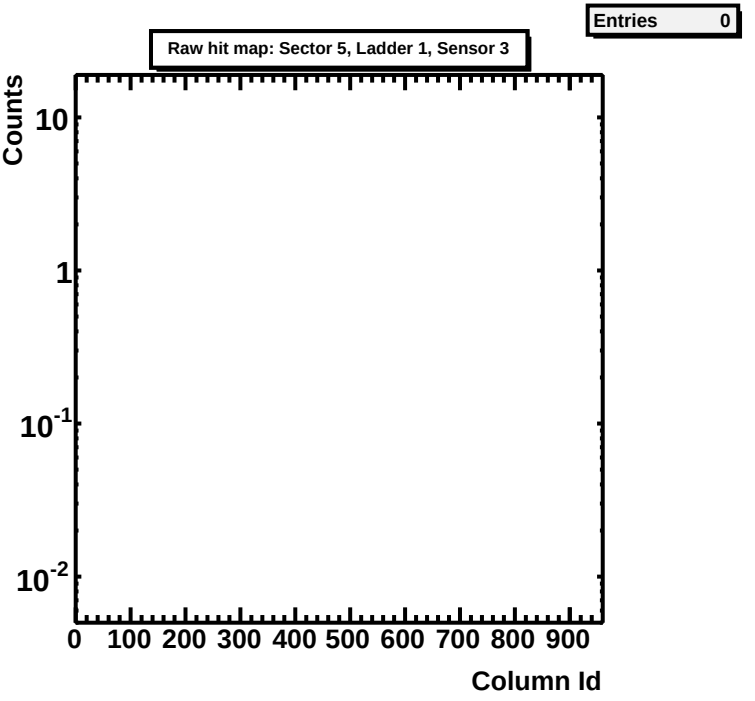
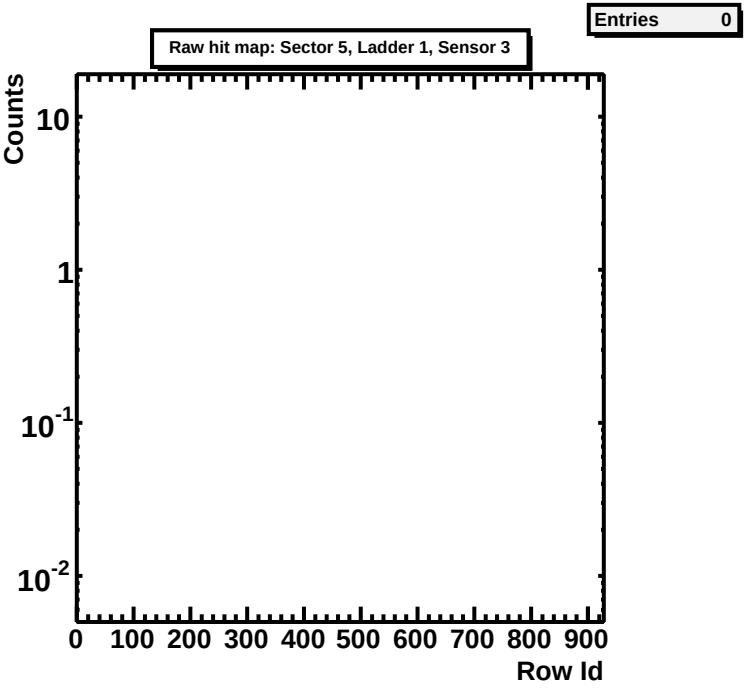
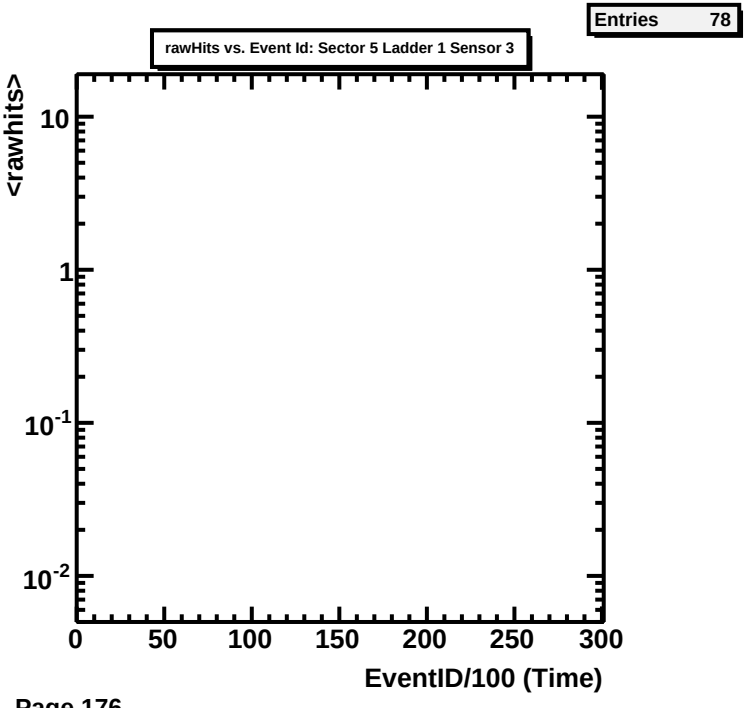
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 3
Row Id
Column Id


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 3
Counts
Column Id


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 3
Counts
Row Id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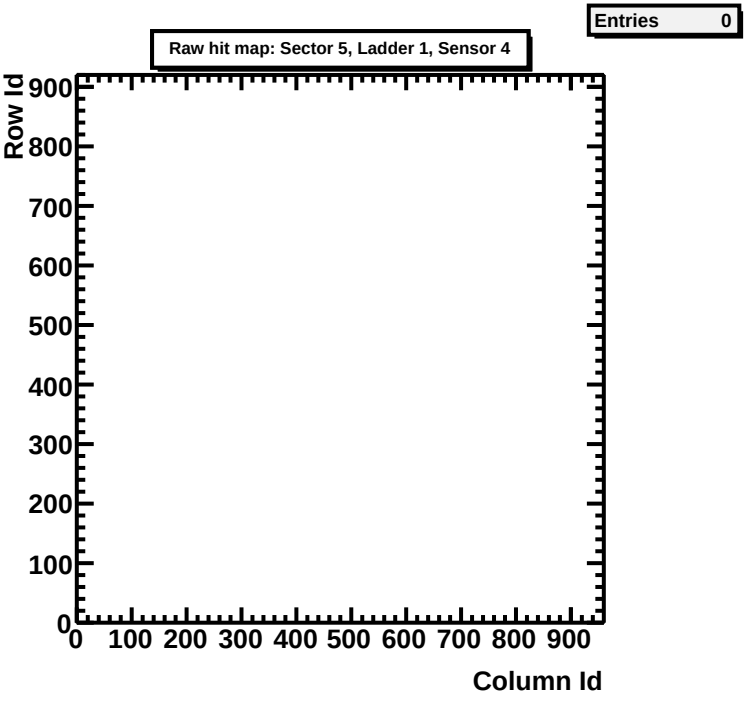
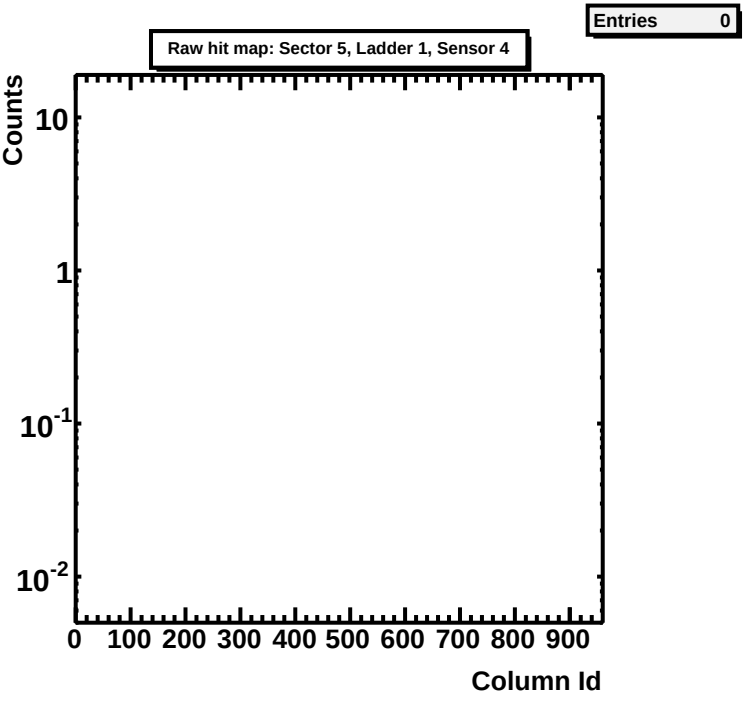
<rawhits>
EventID/100 (Time)


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 4
Row Id
Column Id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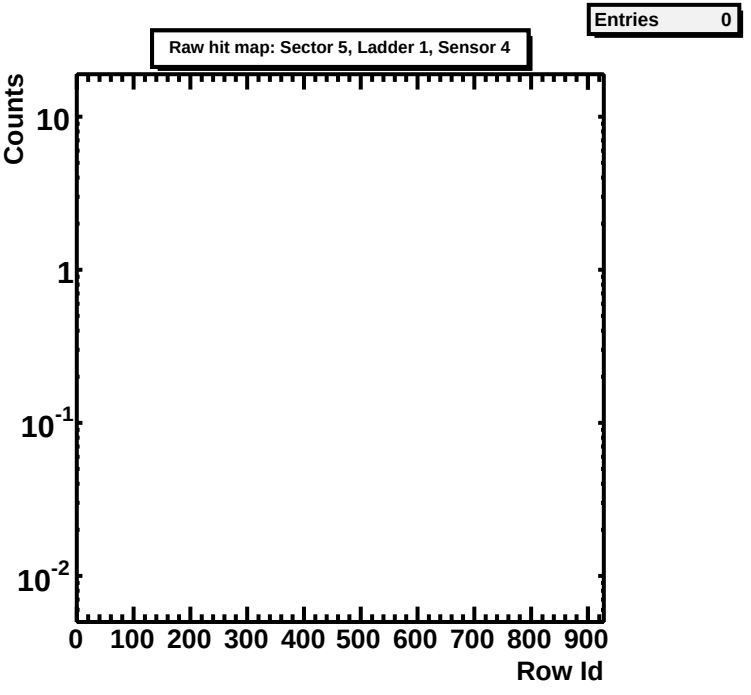
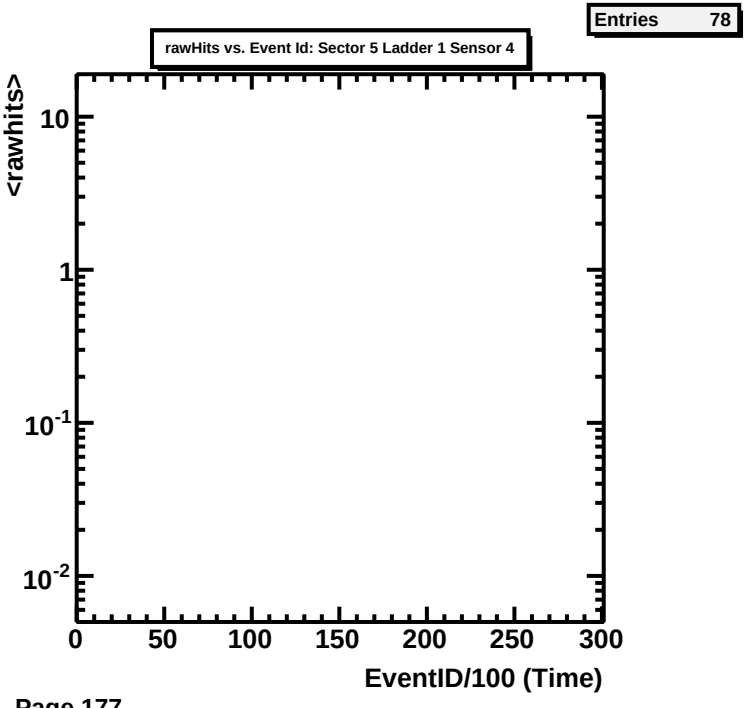
Raw hit map: Sector 5, Ladder 1, Sensor 4
Counts
Column Id


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 4
Counts
Row Id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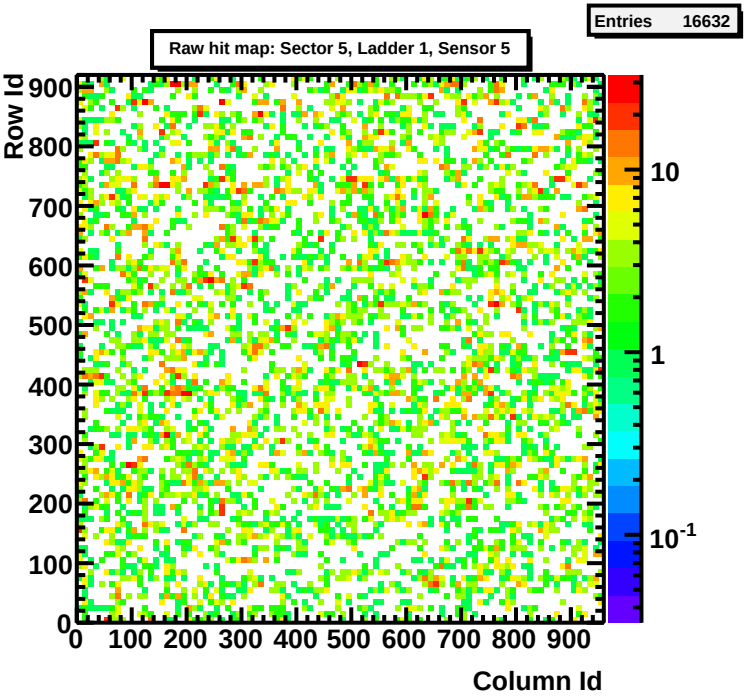
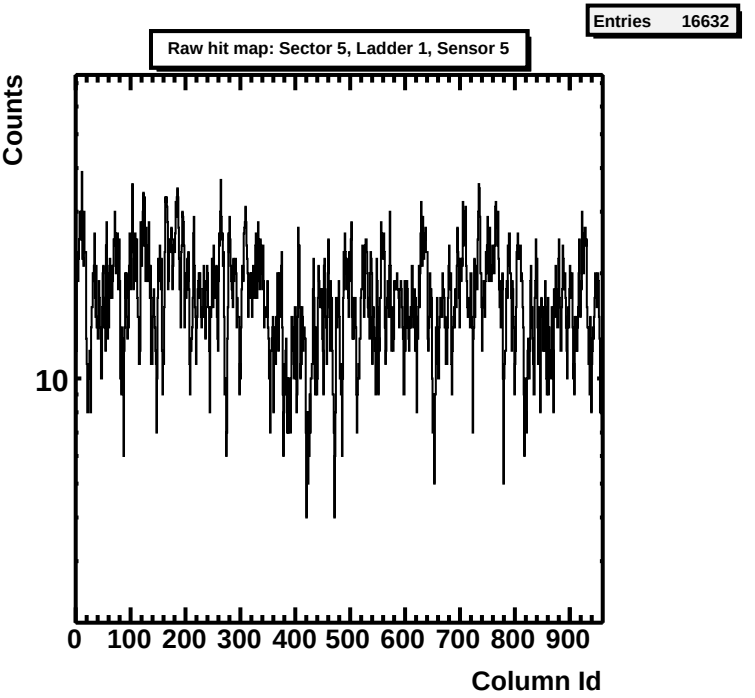
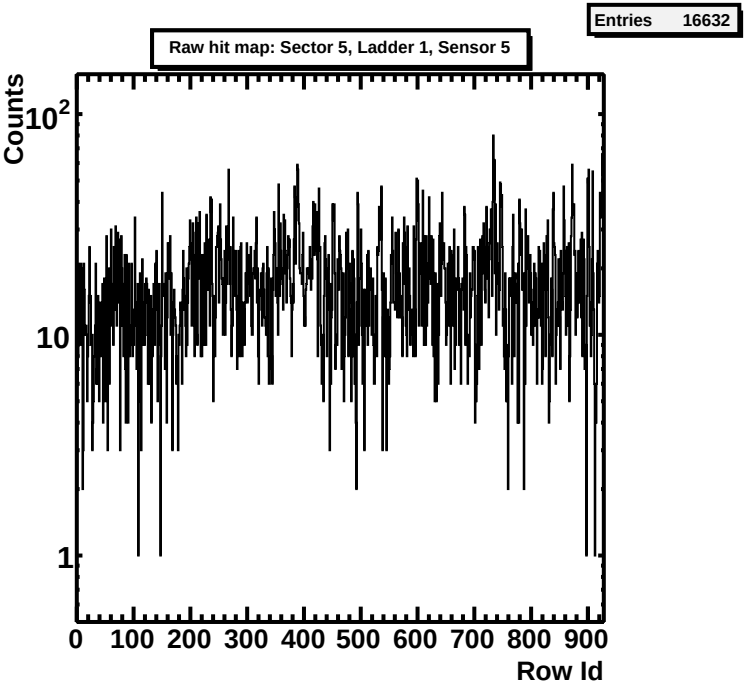
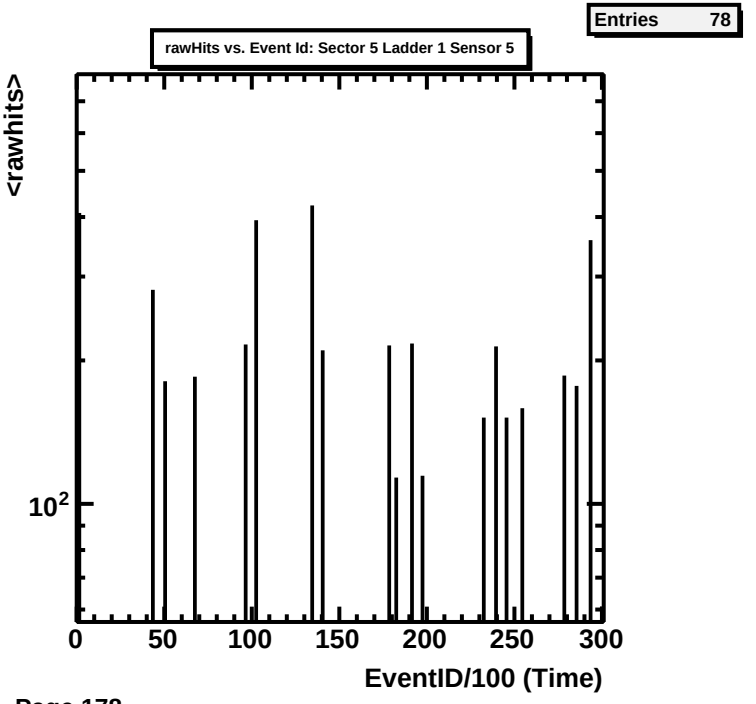
<rawhits>
EventID/100 (Time)


Entries 16632
Raw hit map: Sector 5, Ladder 1, Sensor 5
Row Id
Column Id


Entries 16632
Raw hit map: Sector 5, Ladder 1, Sensor 5
Counts
Column Id


Entries 16632
Raw hit map: Sector 5, Ladder 1, Sensor 5
Counts
Row Id


Entries 78
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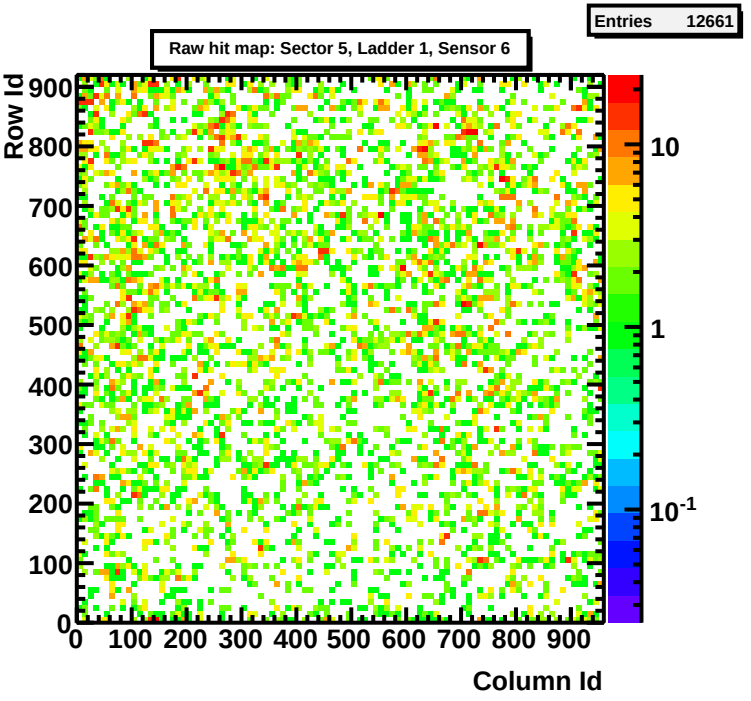
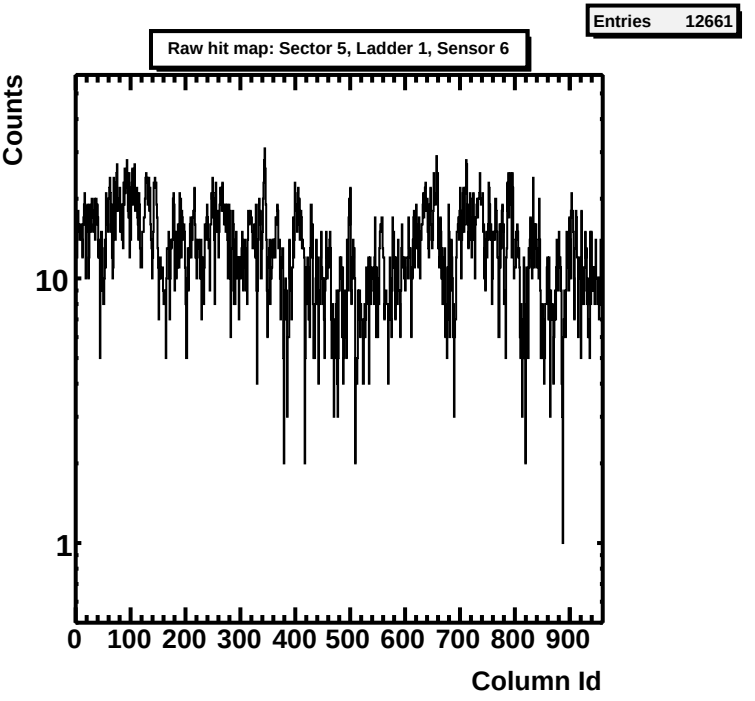
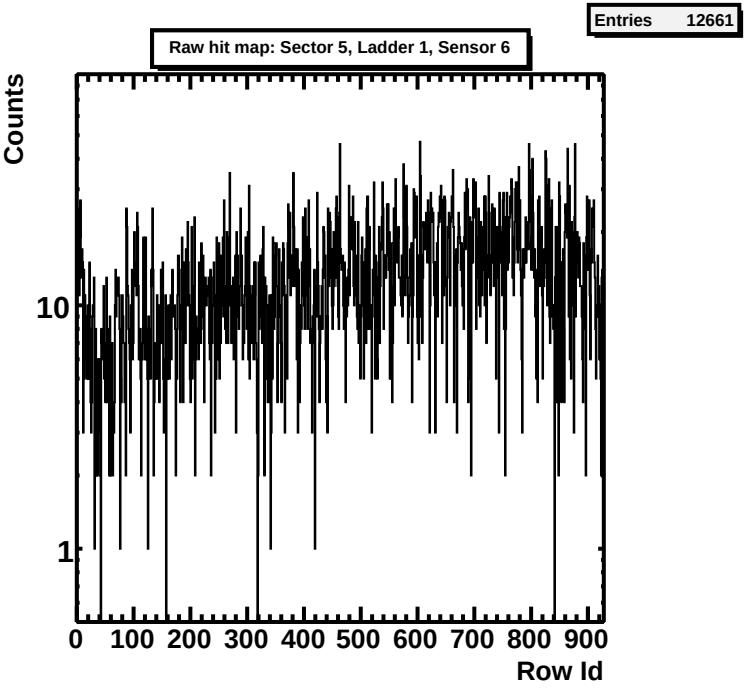
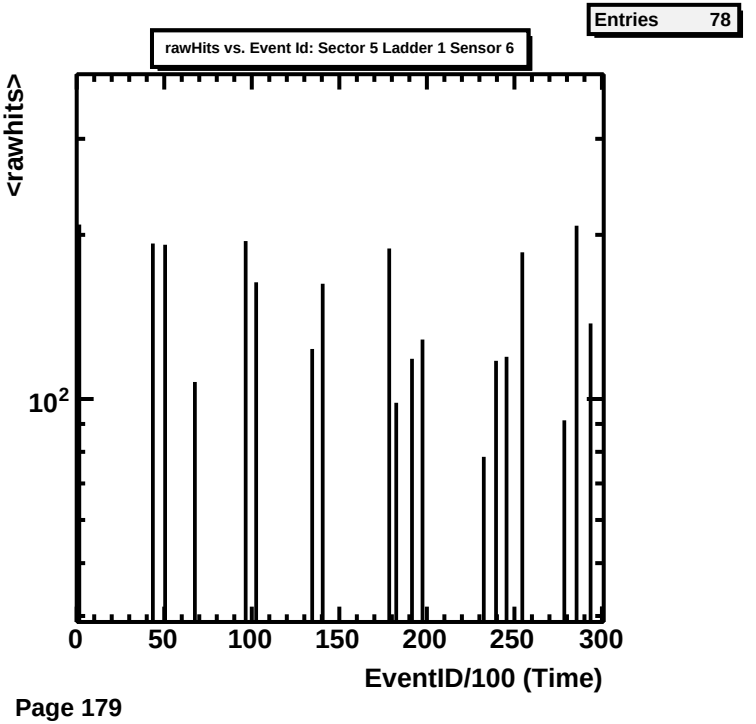
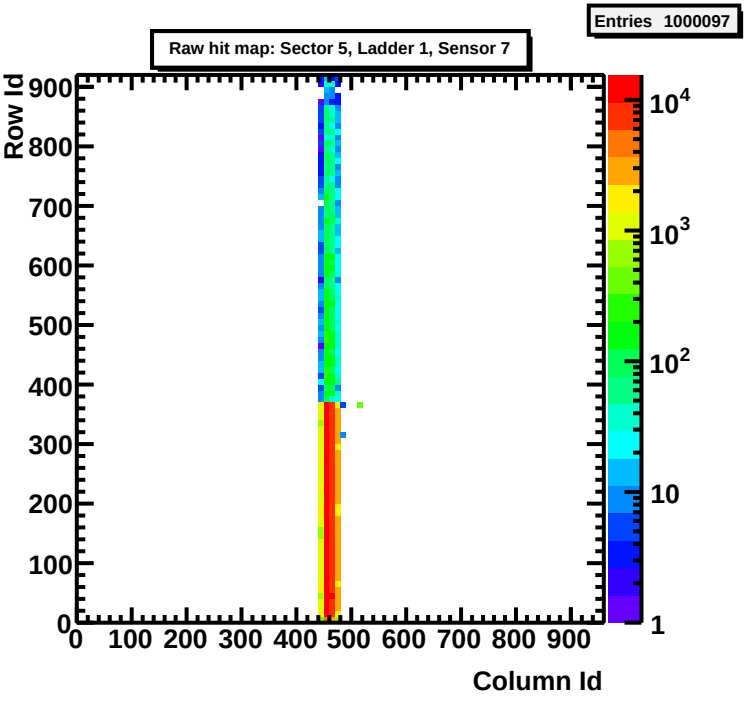
<rawhits>
EventID/100 (Time)

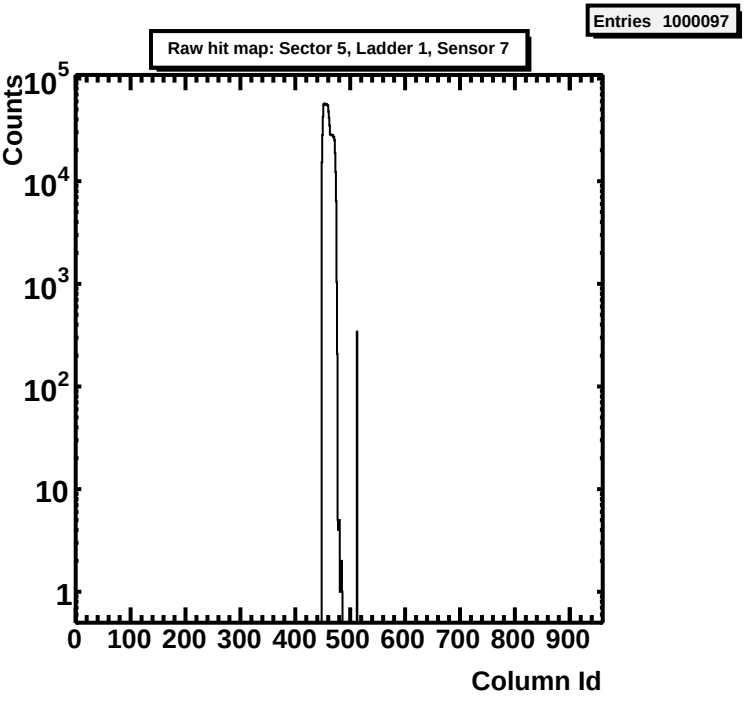

Entries 12661
Raw hit map: Sector 5, Ladder 1, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

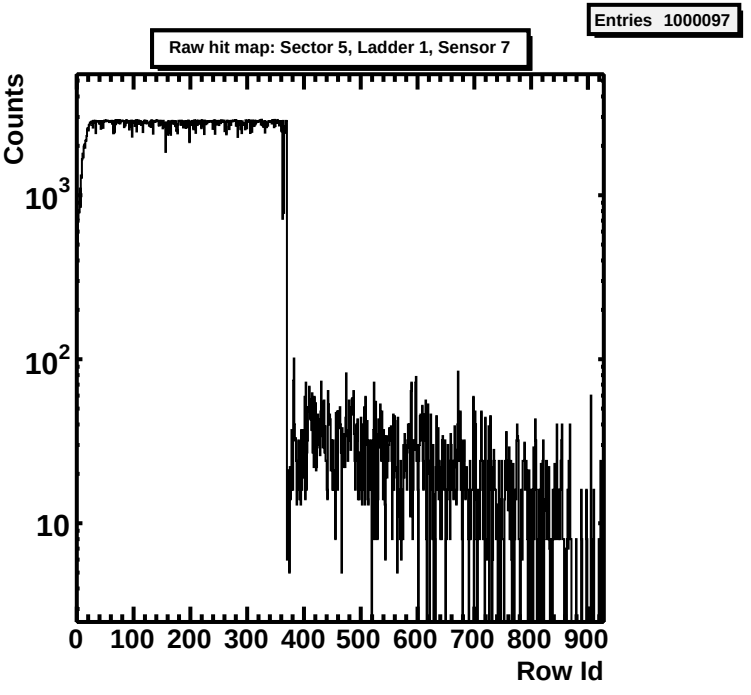

Entries 12661
Raw hit map: Sector 5, Ladder 1, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

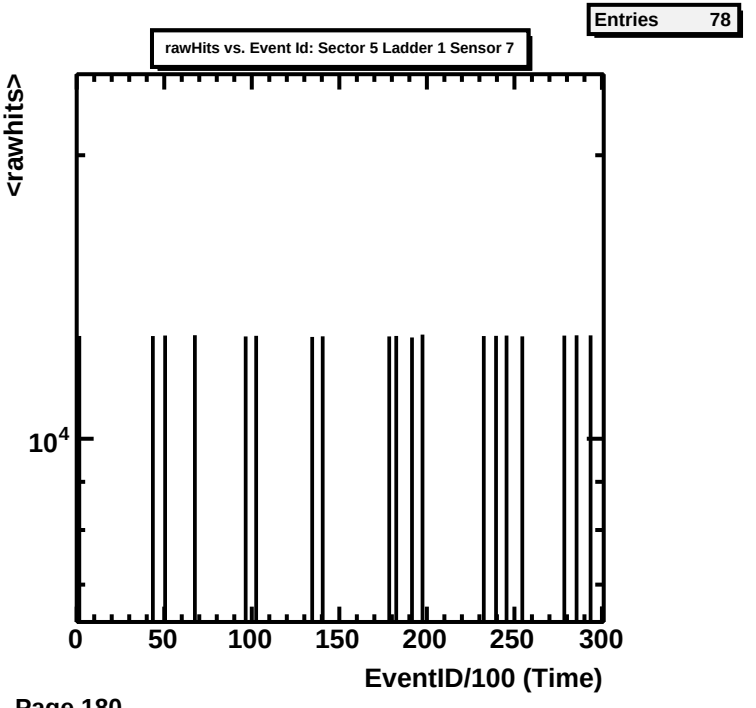

Entries 12661
Raw hit map: Sector 5, Ladder 1, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

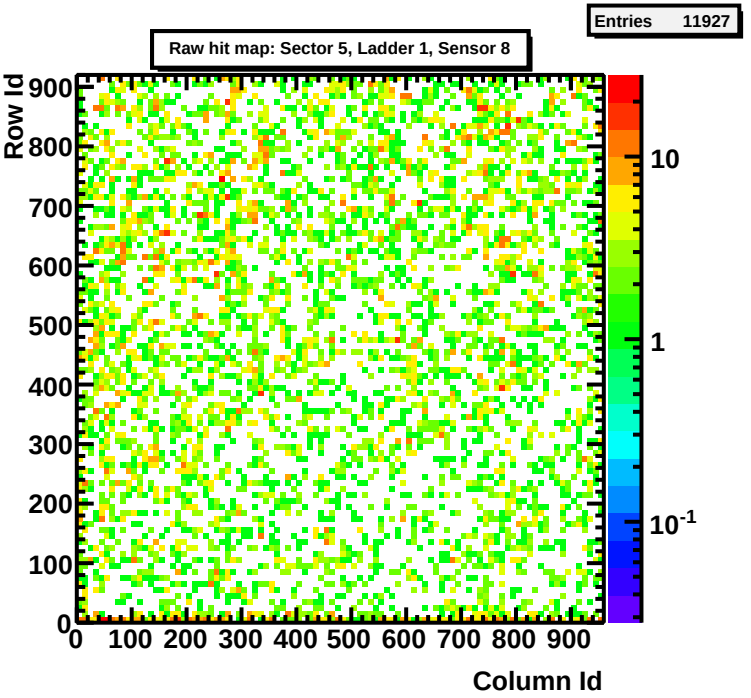

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$

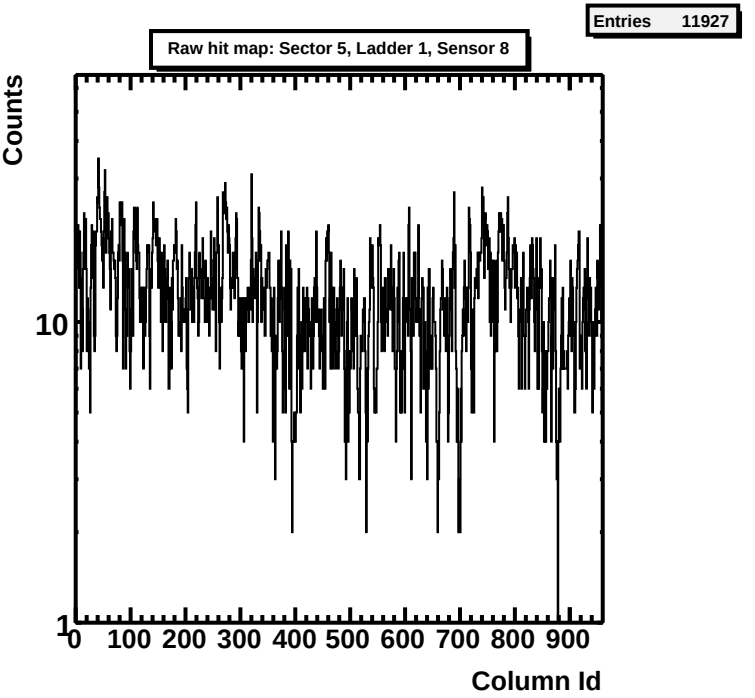

Entries 1000097
Raw hit map: Sector 5, Ladder 1, Sensor 7
Row Id
Column Id

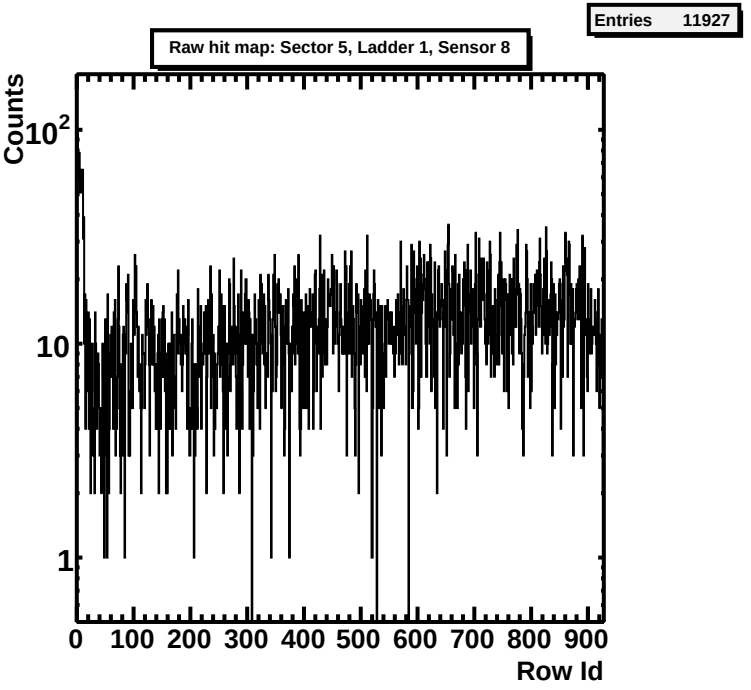

Entries 1000097
Raw hit map: Sector 5, Ladder 1, Sensor 7
Counts
Column Id

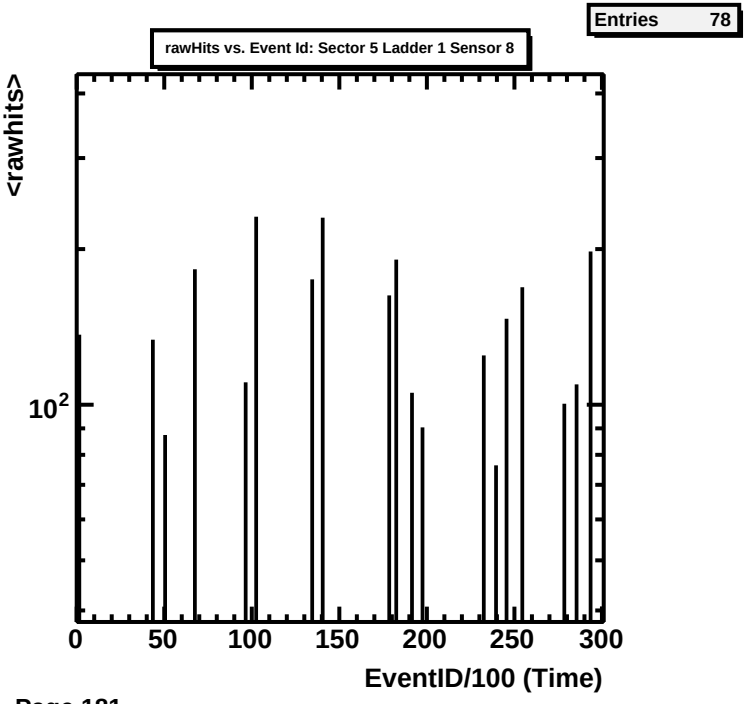

Entries 1000097
Raw hit map: Sector 5, Ladder 1, Sensor 7
Counts
Row Id

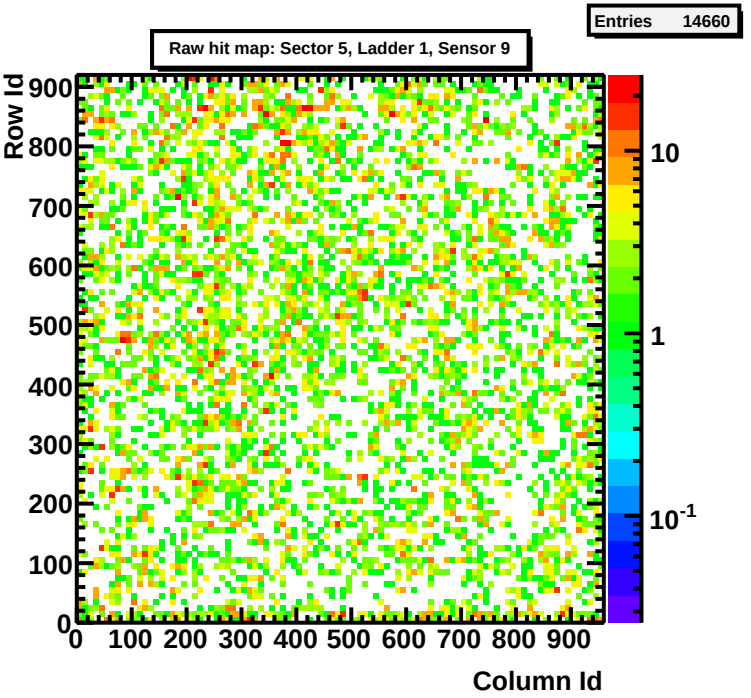

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

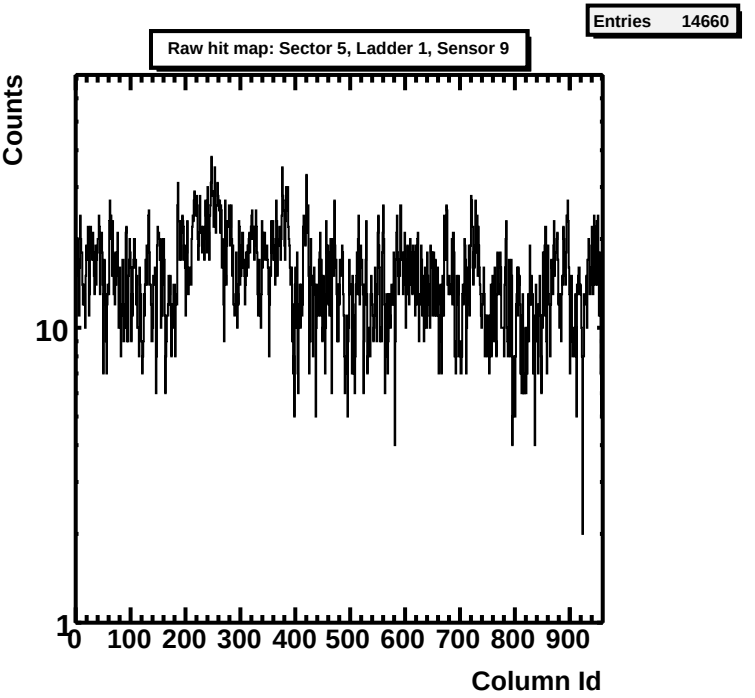

Entries 11927
Raw hit map: Sector 5, Ladder 1, Sensor 8
Row Id
Column Id

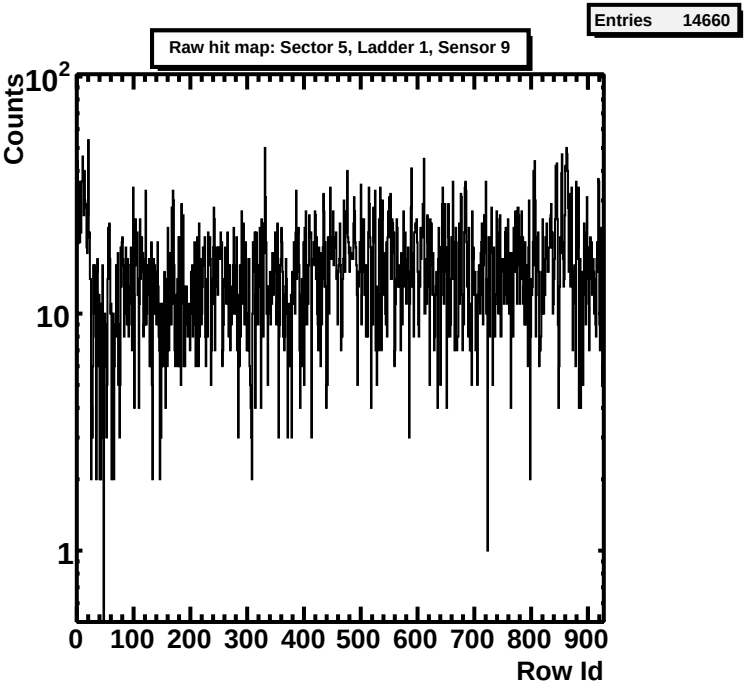

Entries 11927
Raw hit map: Sector 5, Ladder 1, Sensor 8
Counts
Column Id

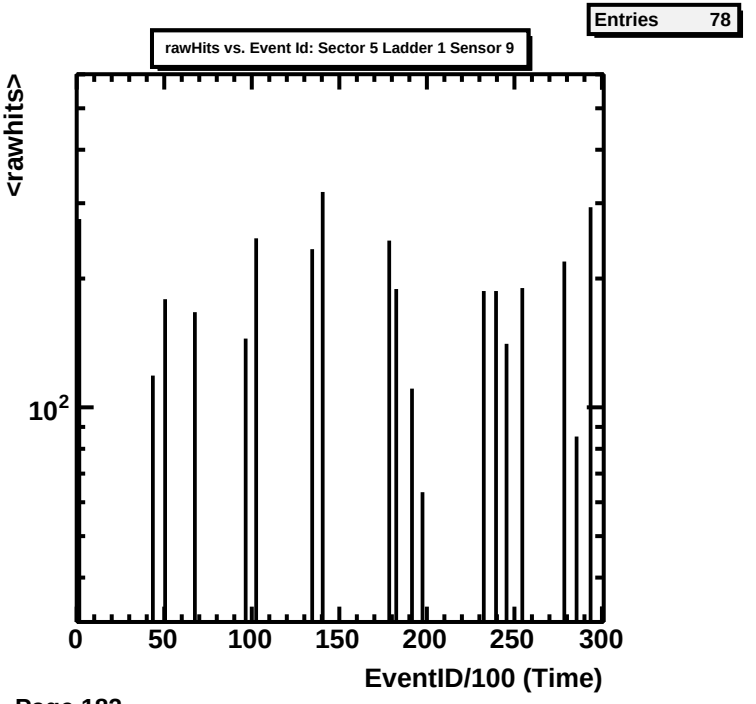

Entries 11927
Raw hit map: Sector 5, Ladder 1, Sensor 8
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 14660
Raw hit map: Sector 5, Ladder 1, Sensor 9
Row Id
Column Id


Entries 14660
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Column Id


Entries 14660
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Row Id


Entries 78
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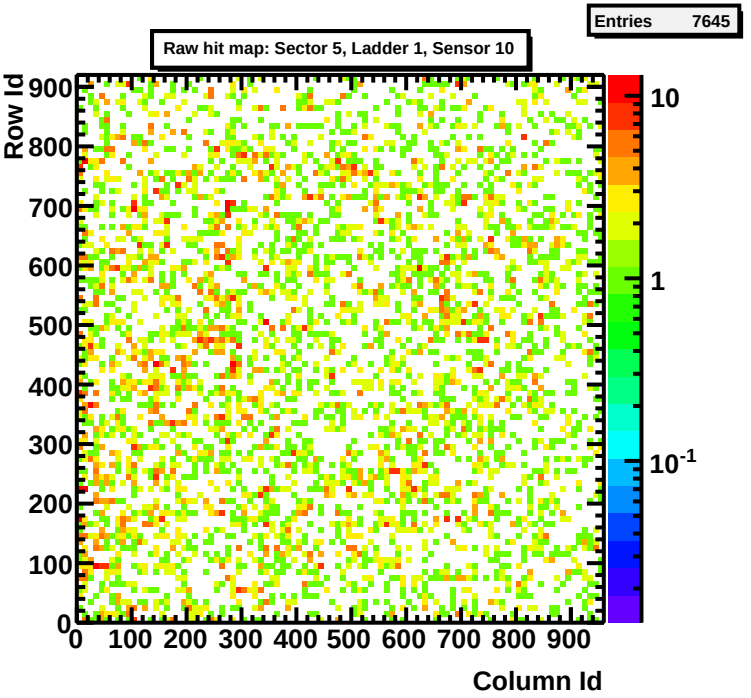
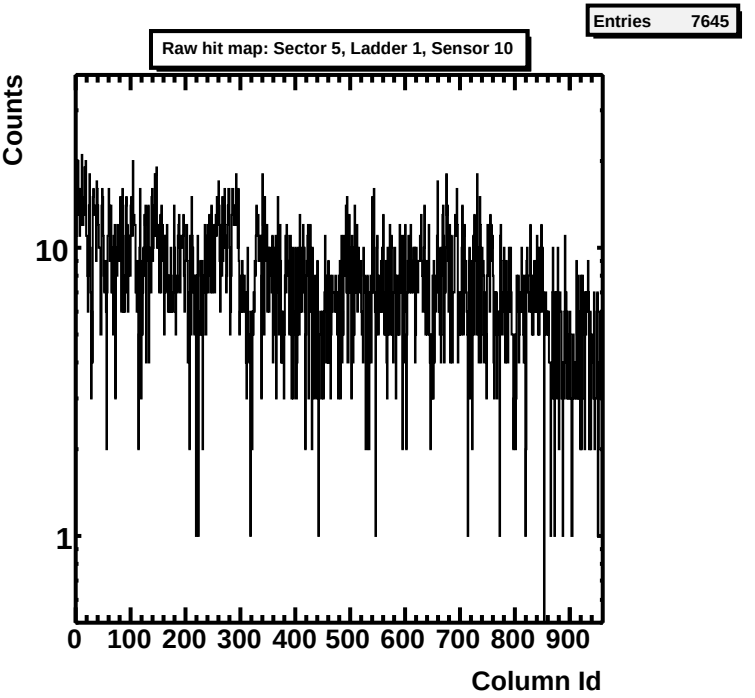
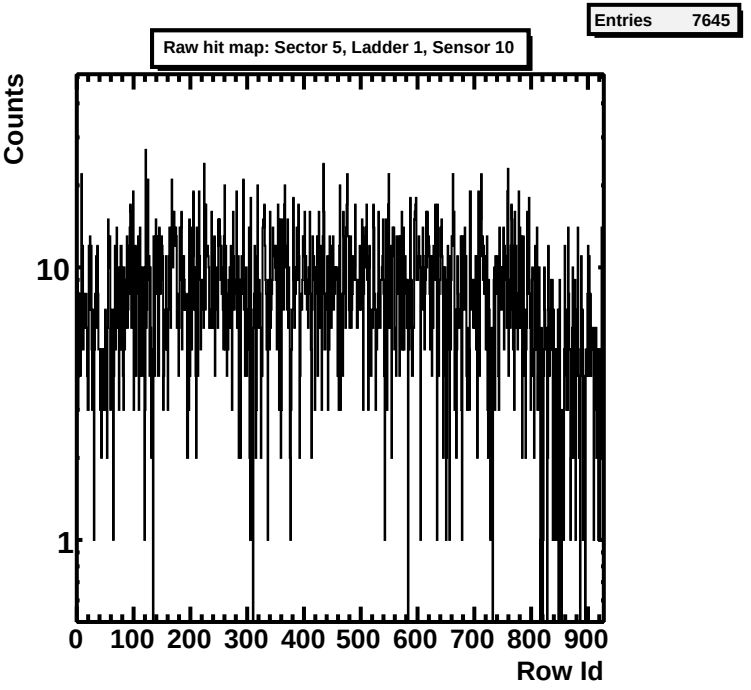
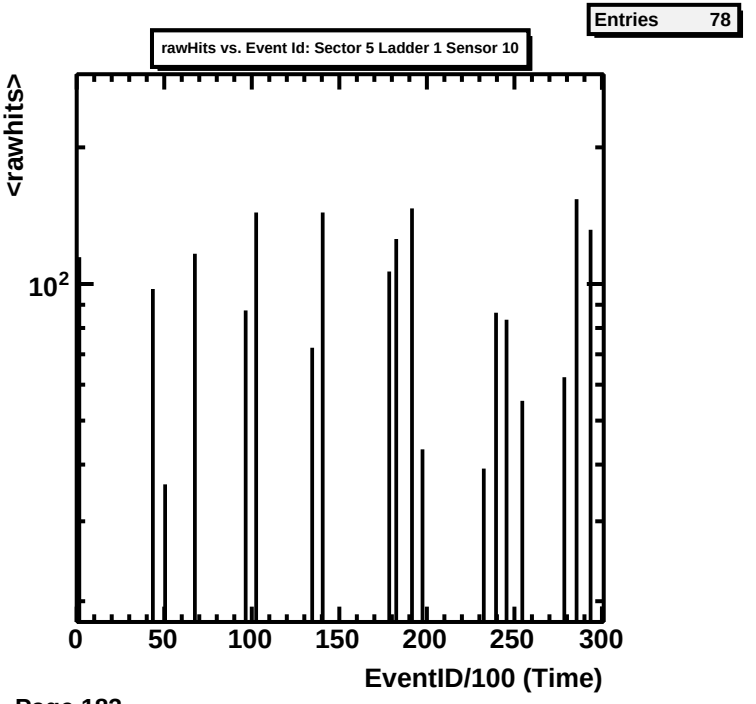
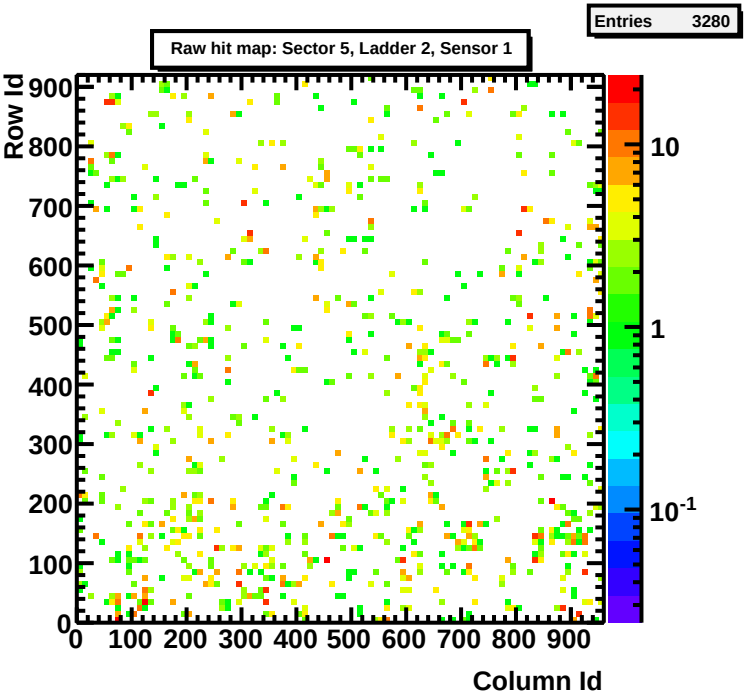
<rawhits>
EventID/100 (Time)

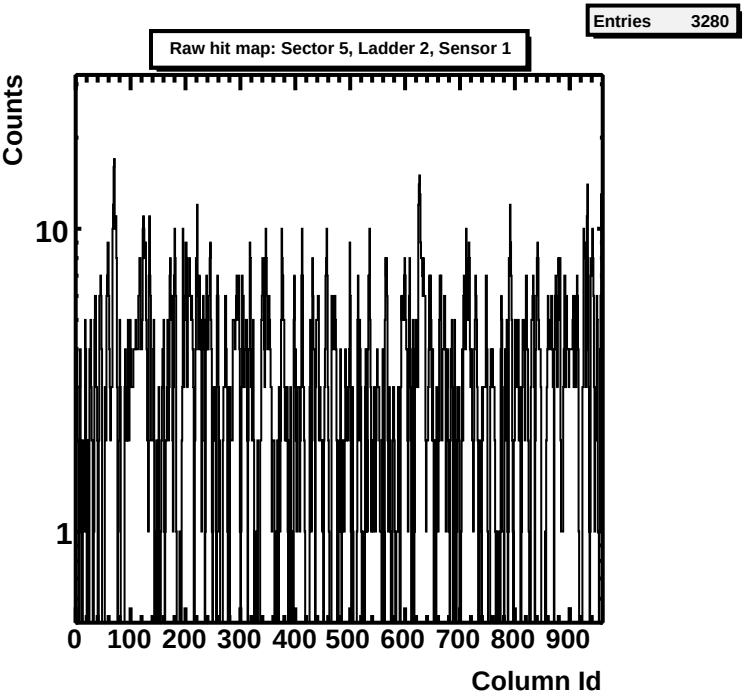

Entries 7645
Raw hit map: Sector 5, Ladder 1, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

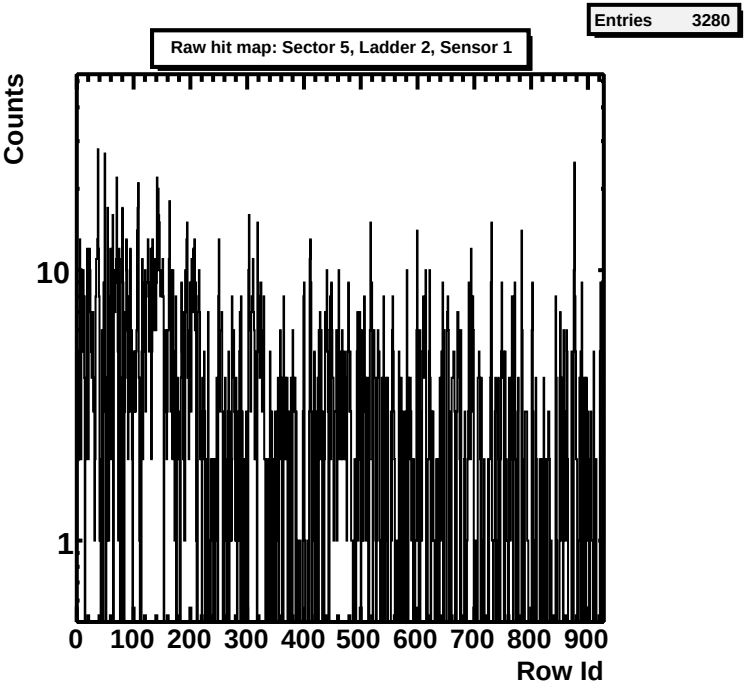

Entries 7645
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

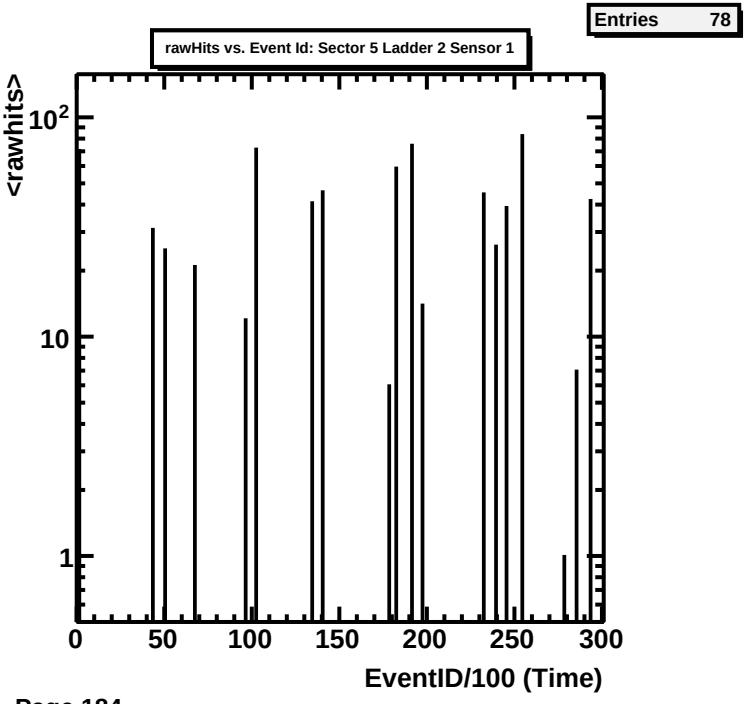

Entries 7645
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$


Entries 3280
Raw hit map: Sector 5, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3280
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3280
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
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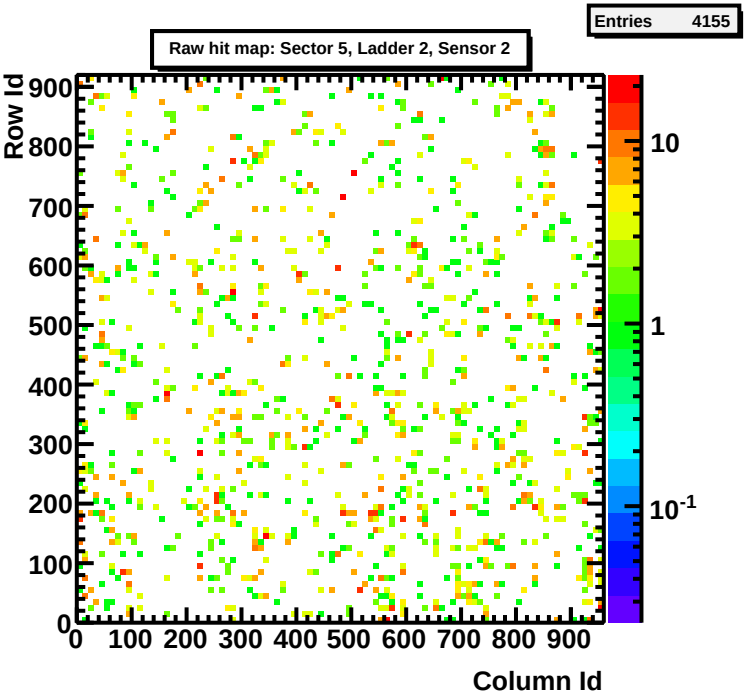
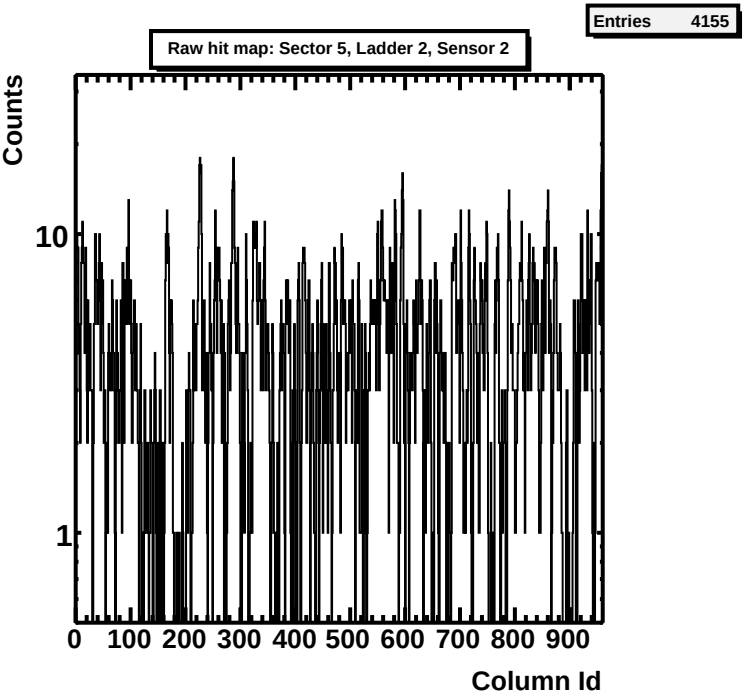
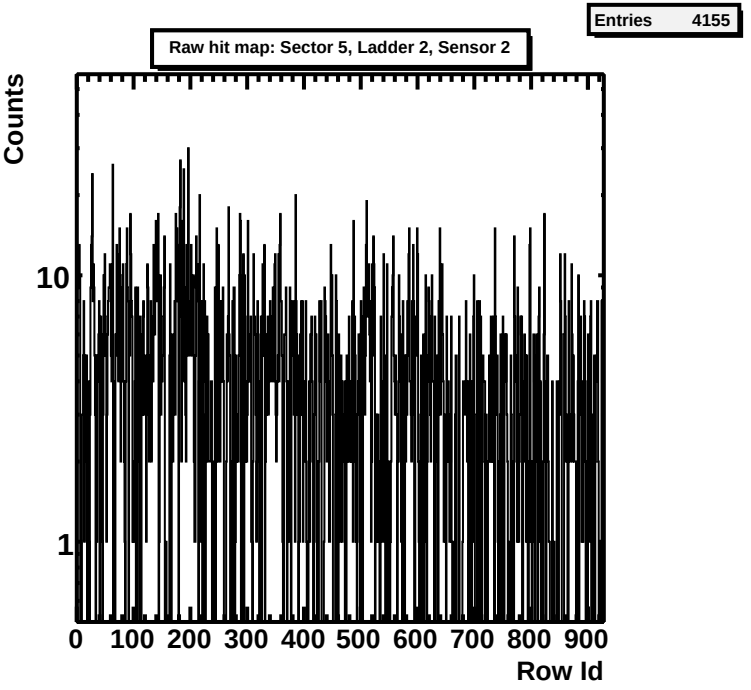
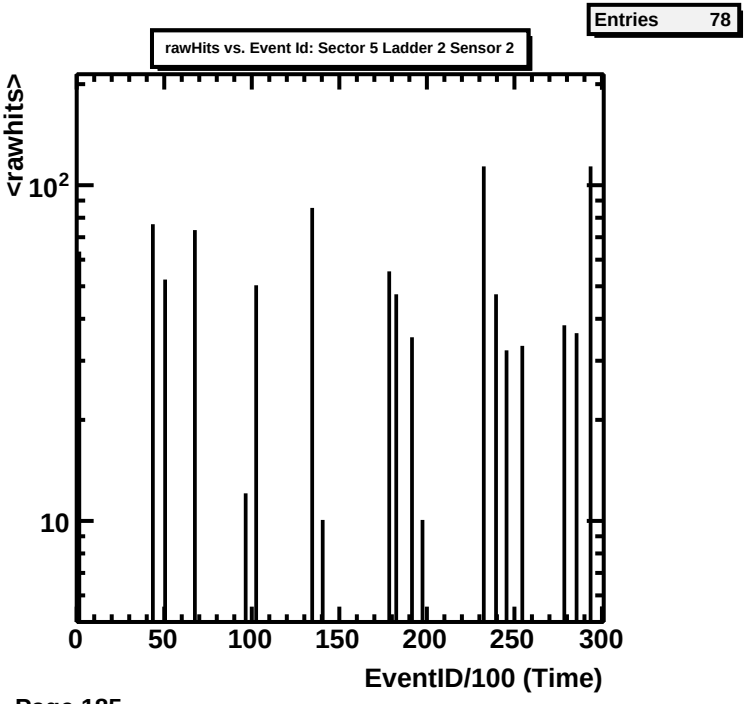
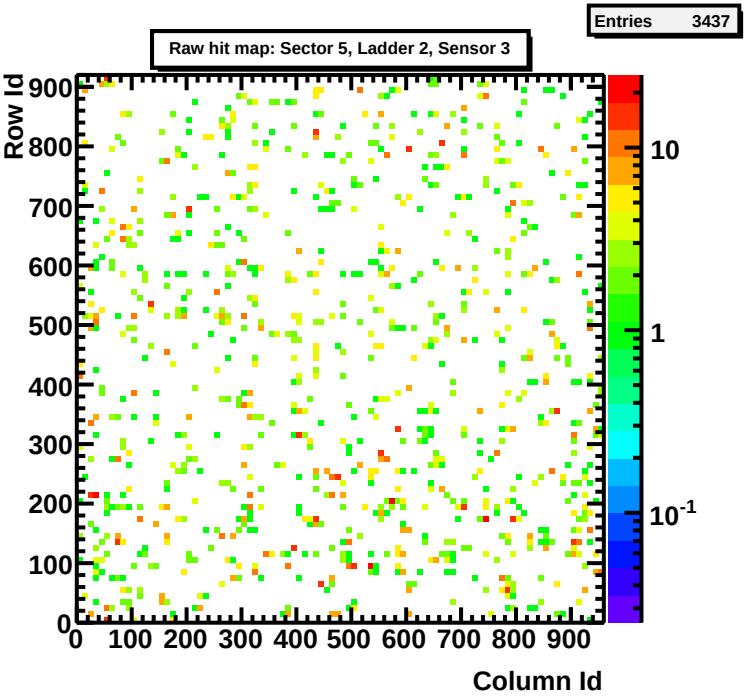
$10^2$
10
1

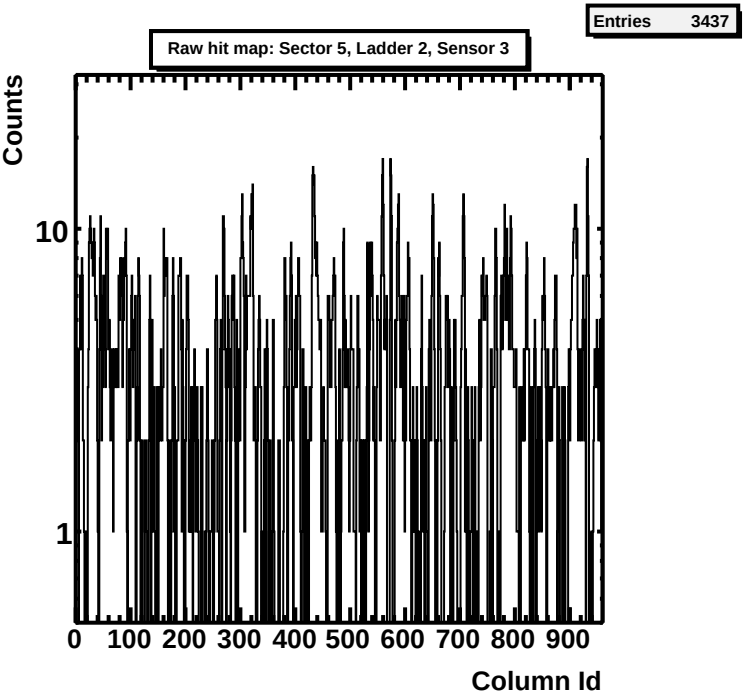

Entries 4155
Raw hit map: Sector 5, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

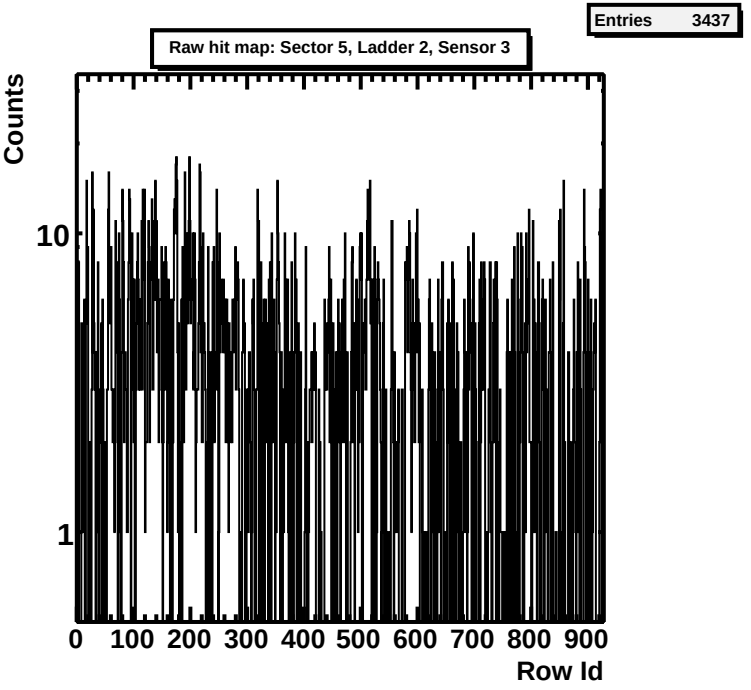

Entries 4155
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

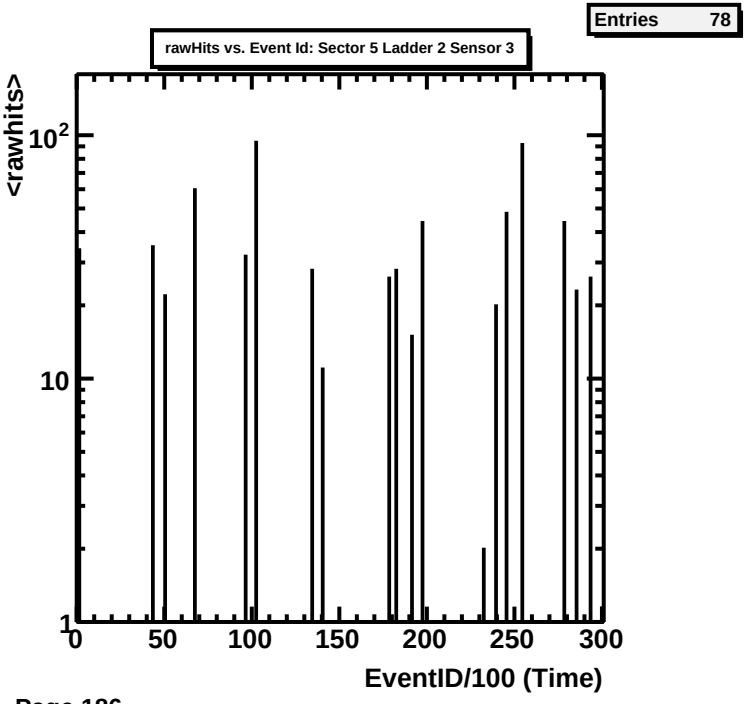

Entries 4155
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

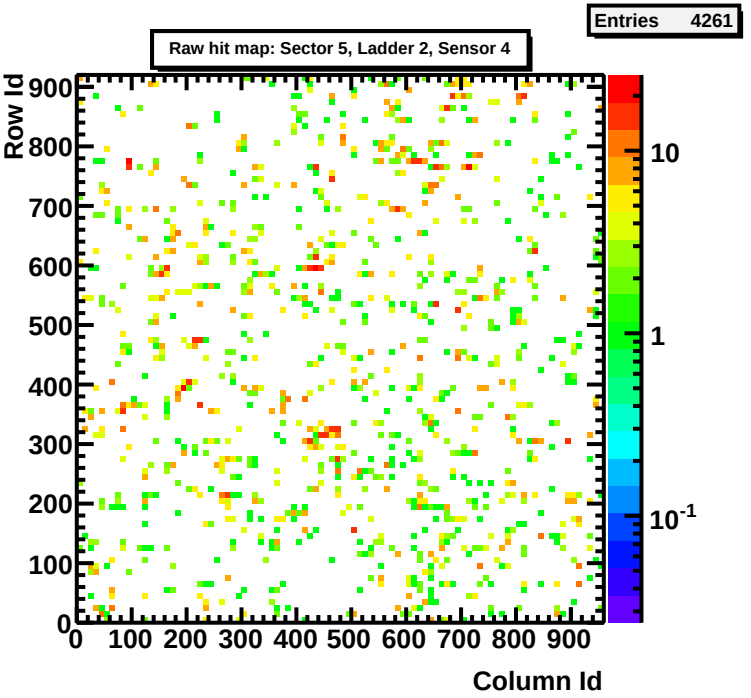

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 2
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

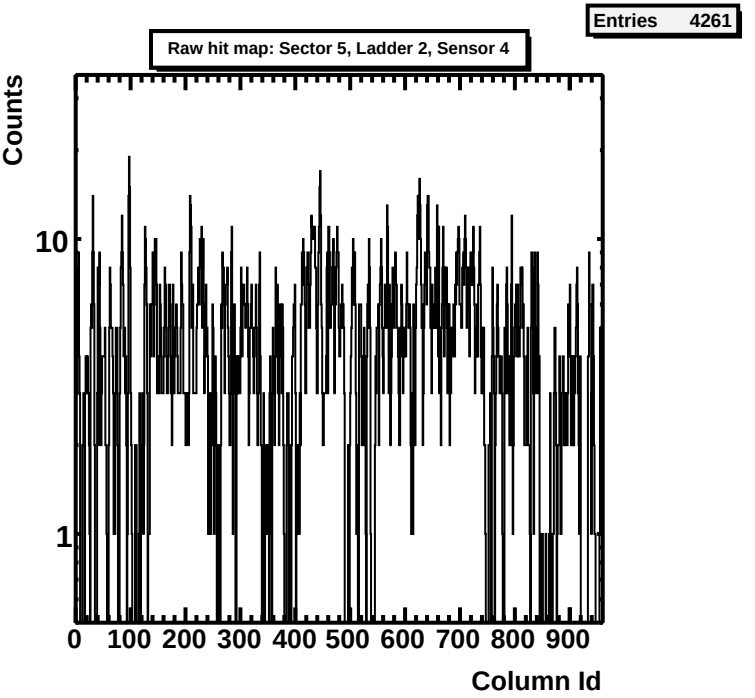

Entries 3437
Raw hit map: Sector 5, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

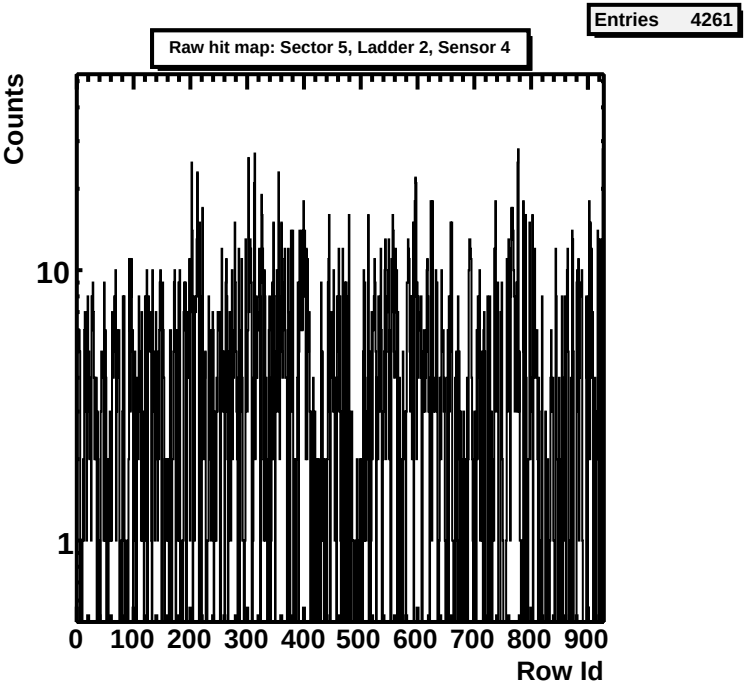

Entries 3437
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

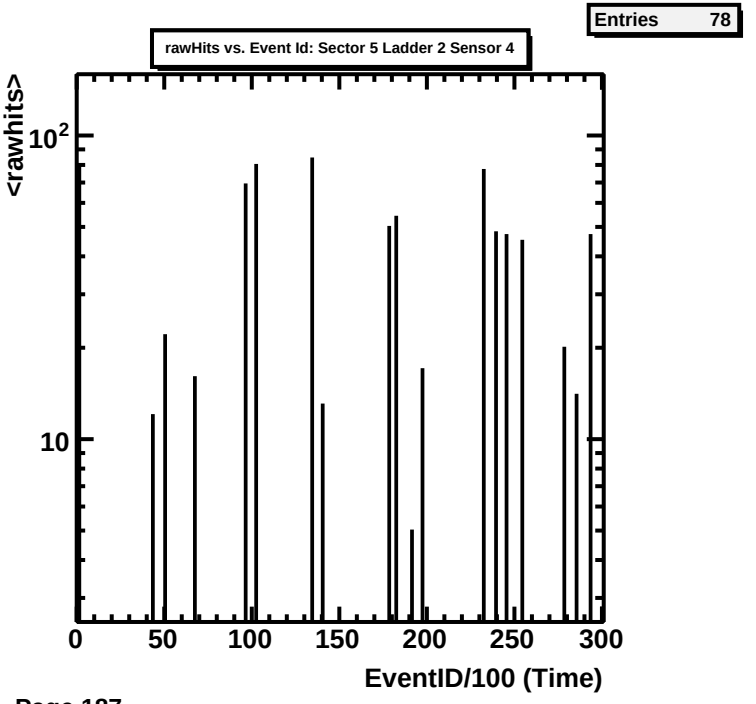

Entries 3437
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

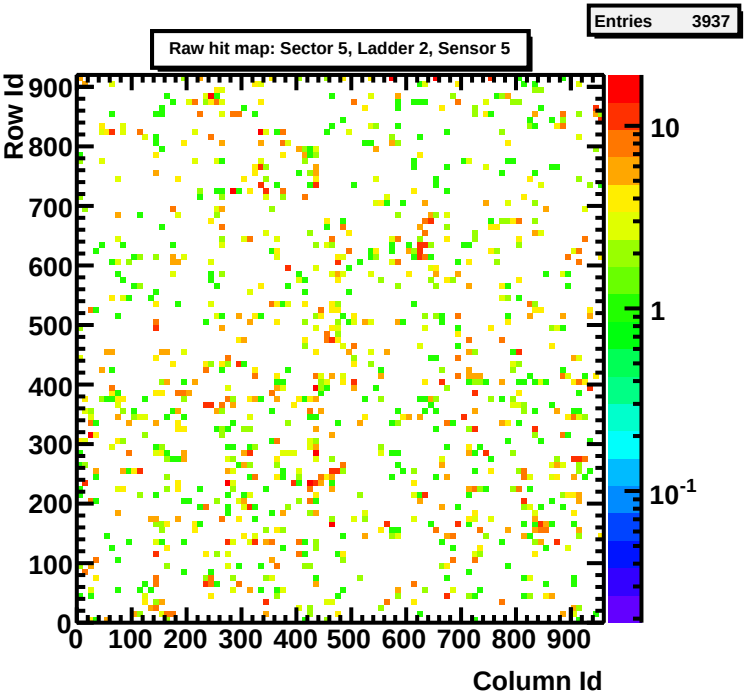

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300

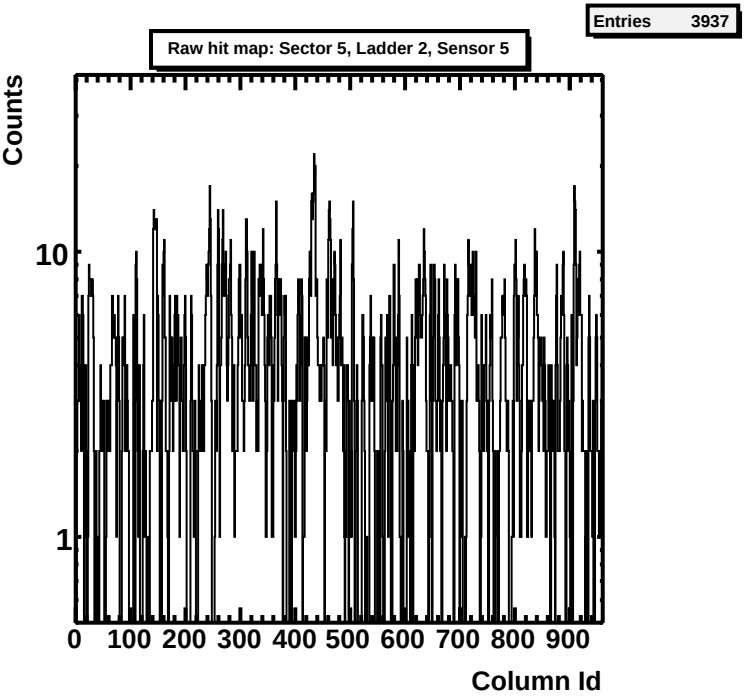

Entries 4261
Raw hit map: Sector 5, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

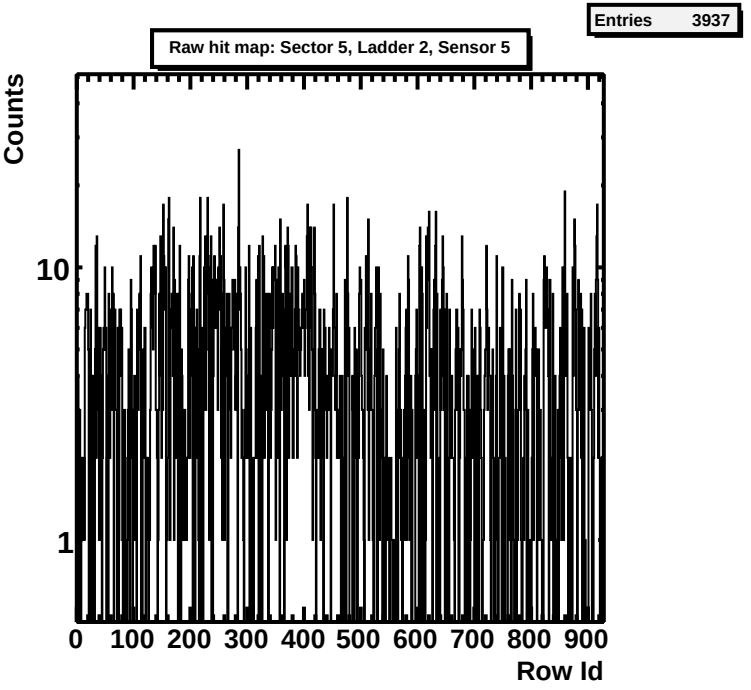

Entries 4261
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

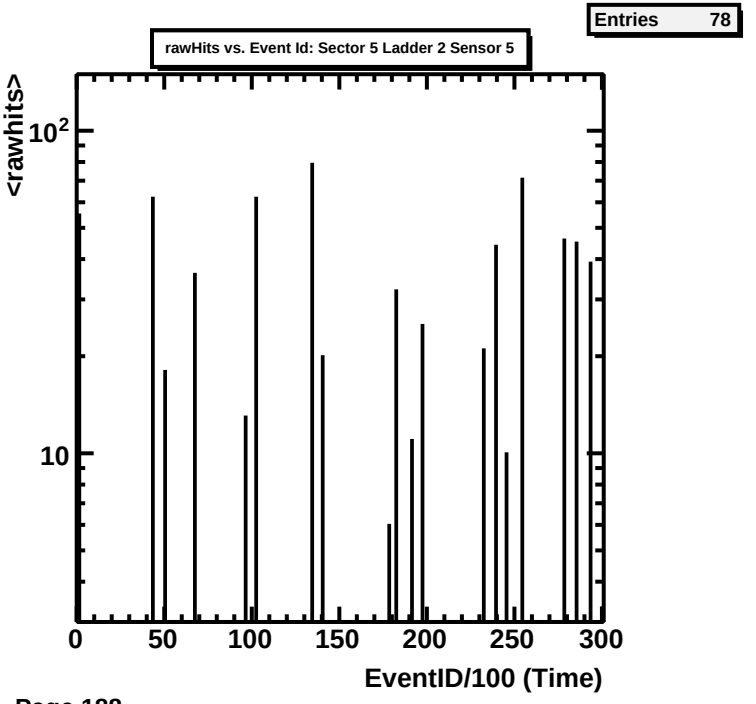

Entries 4261
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

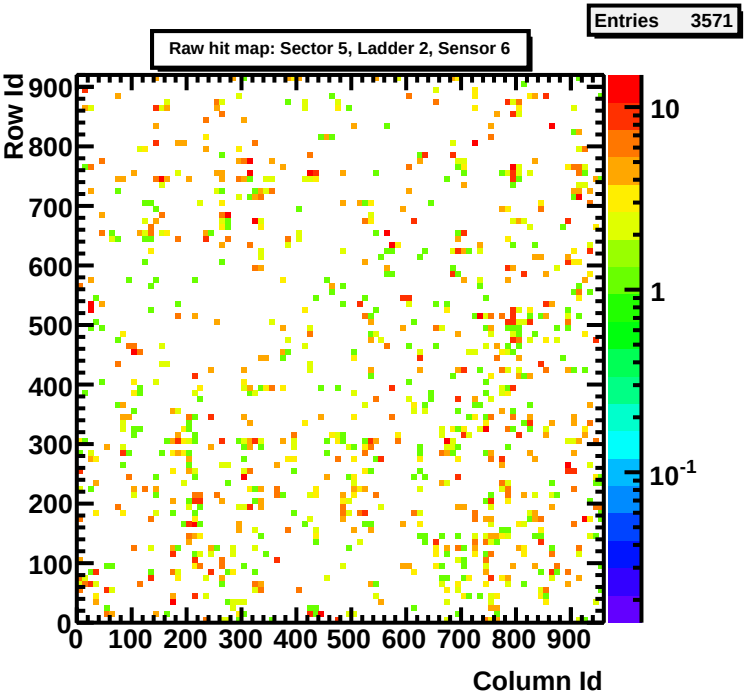

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

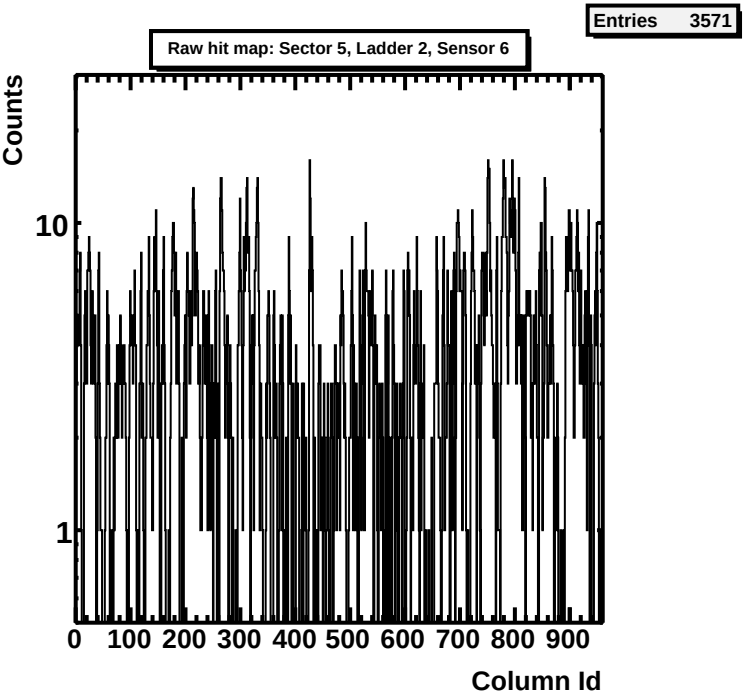

Entries 3937
Raw hit map: Sector 5, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

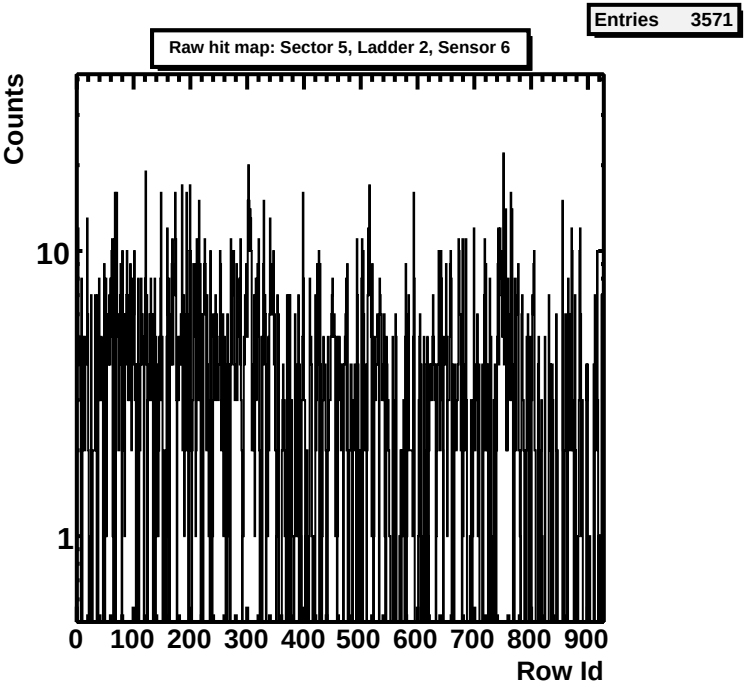

Entries 3937
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

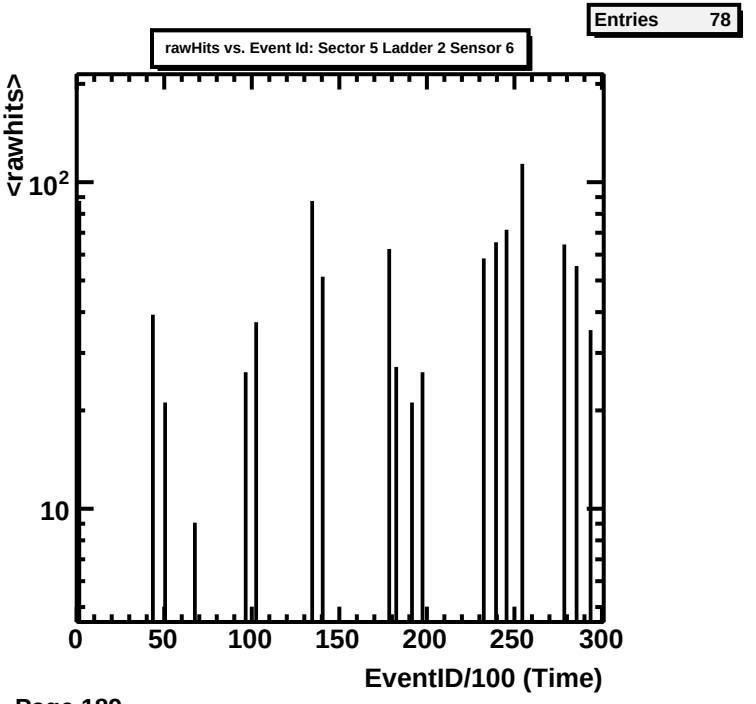

Entries 3937
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

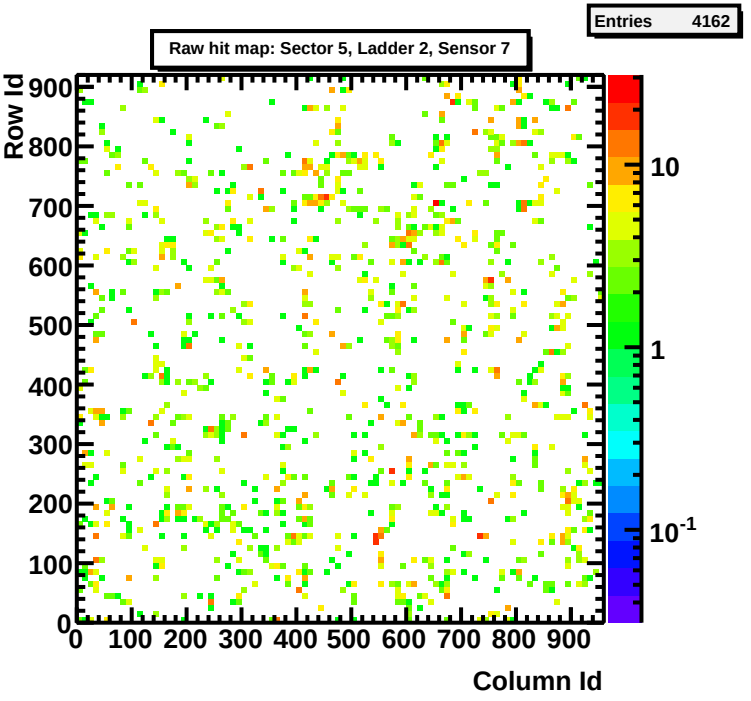

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

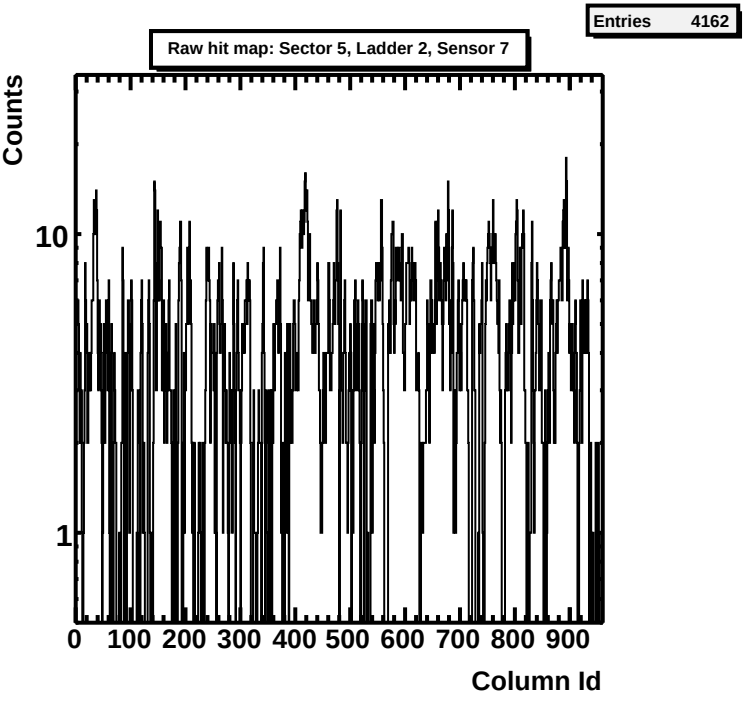

Entries 3571
Raw hit map: Sector 5, Ladder 2, Sensor 6
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

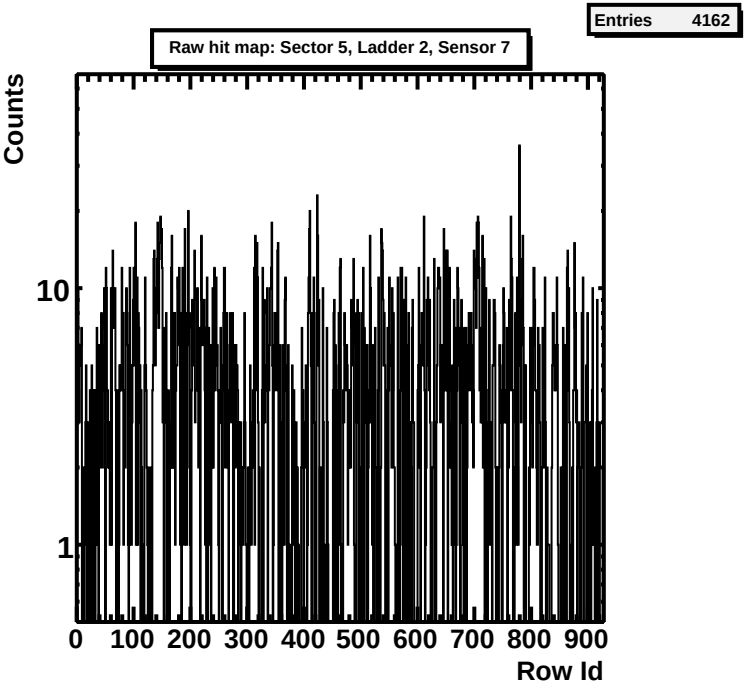

Entries 3571
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

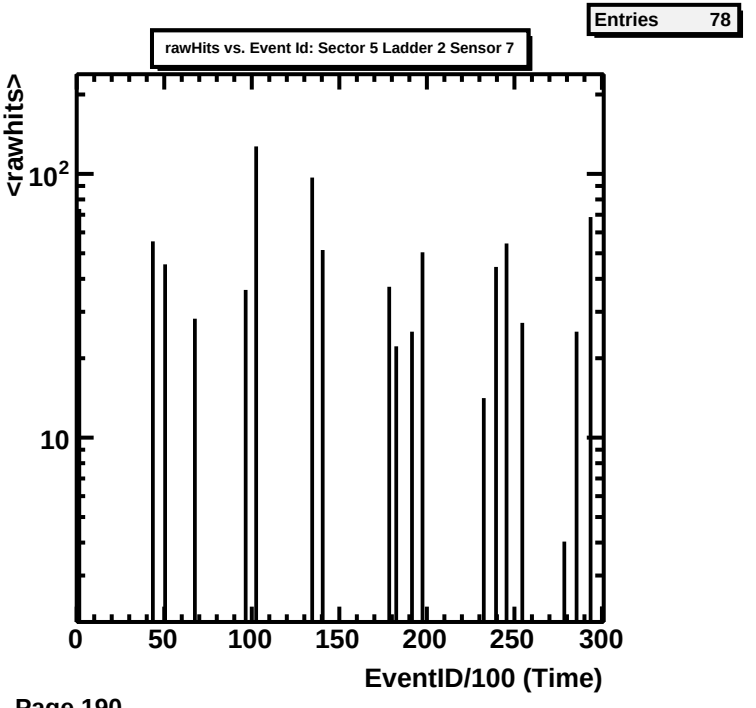

Entries 3571
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

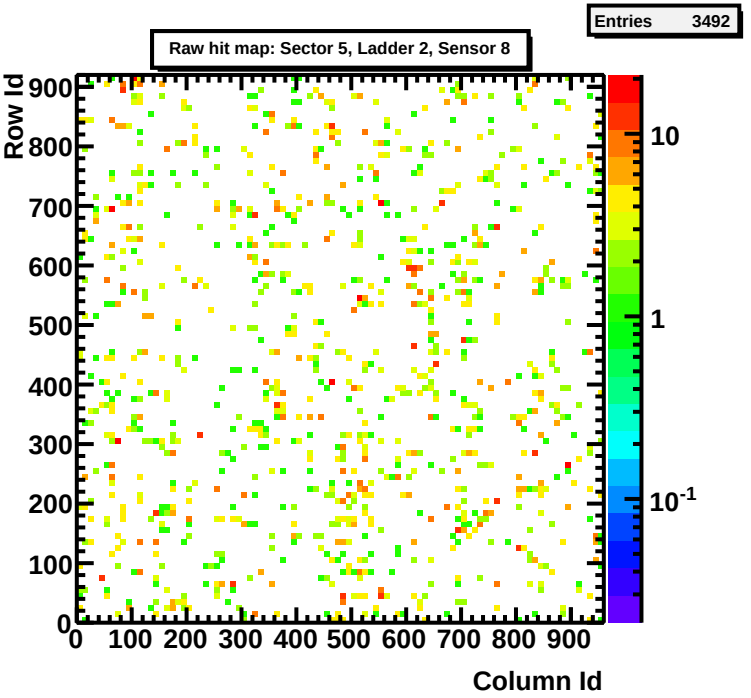

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

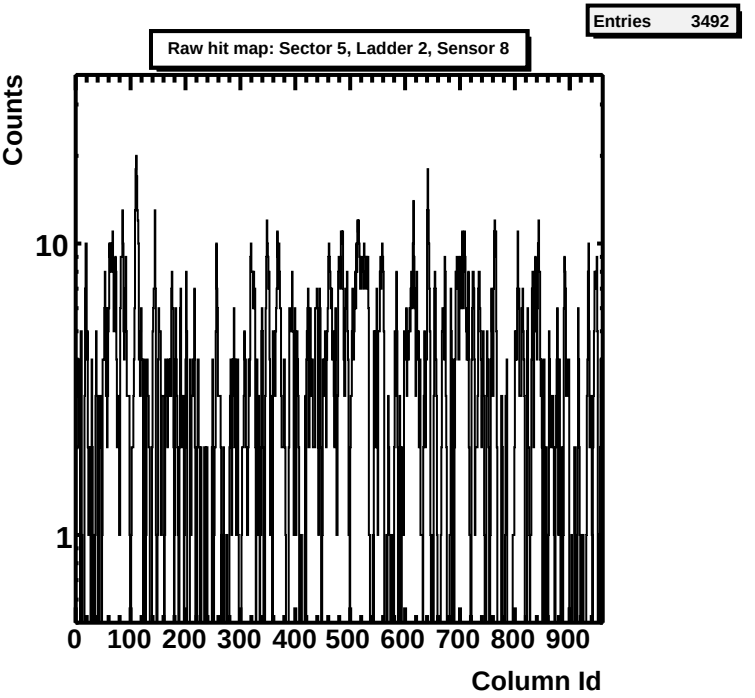

Entries 4162
Raw hit map: Sector 5, Ladder 2, Sensor 7
Row Id
Column Id

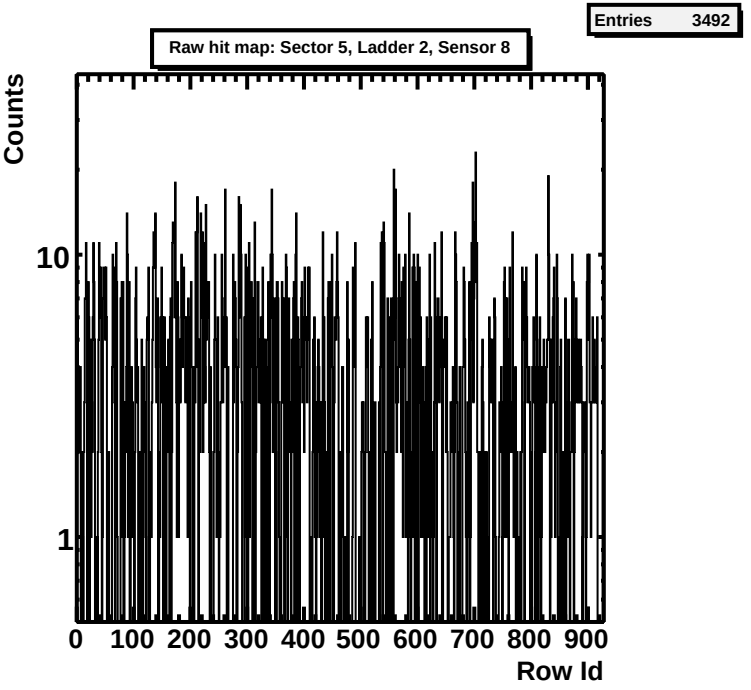

Entries 4162
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Column Id

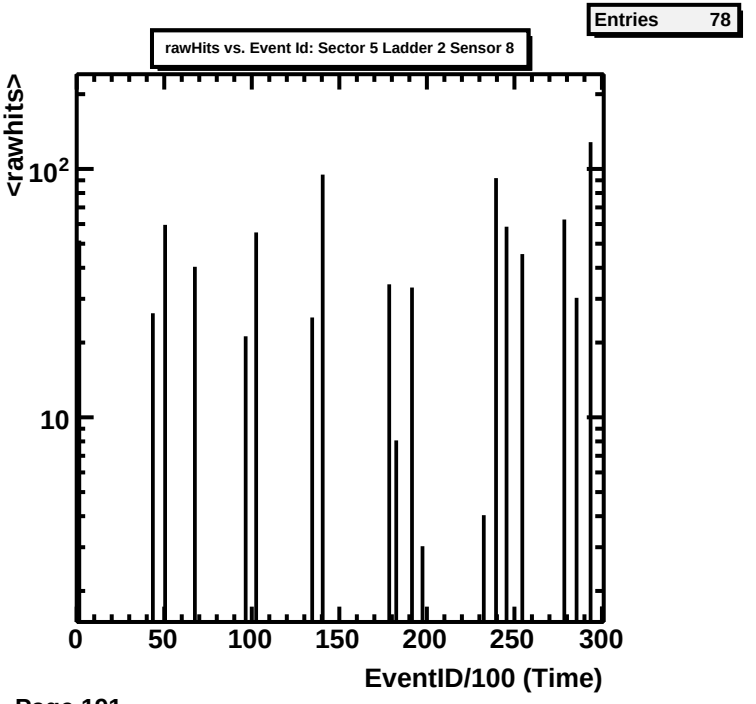

Entries 4162
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Row Id

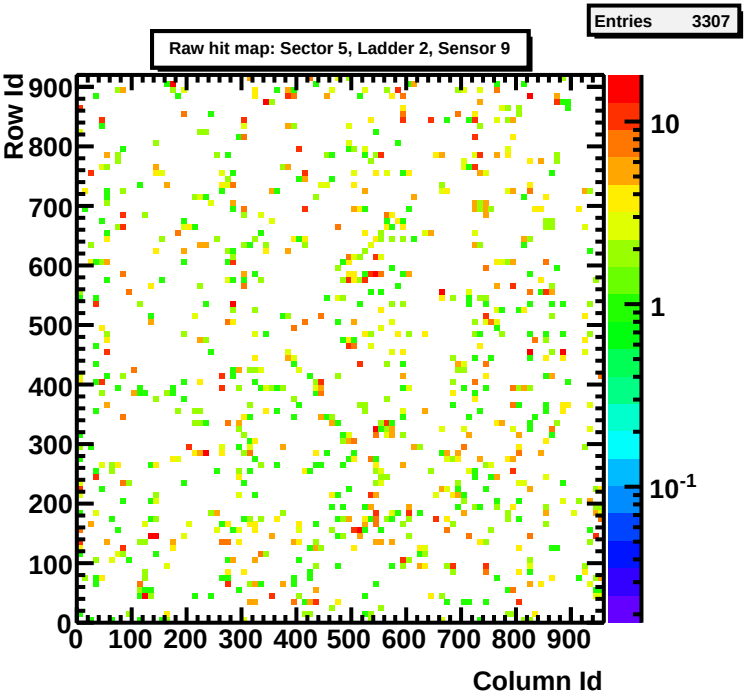

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

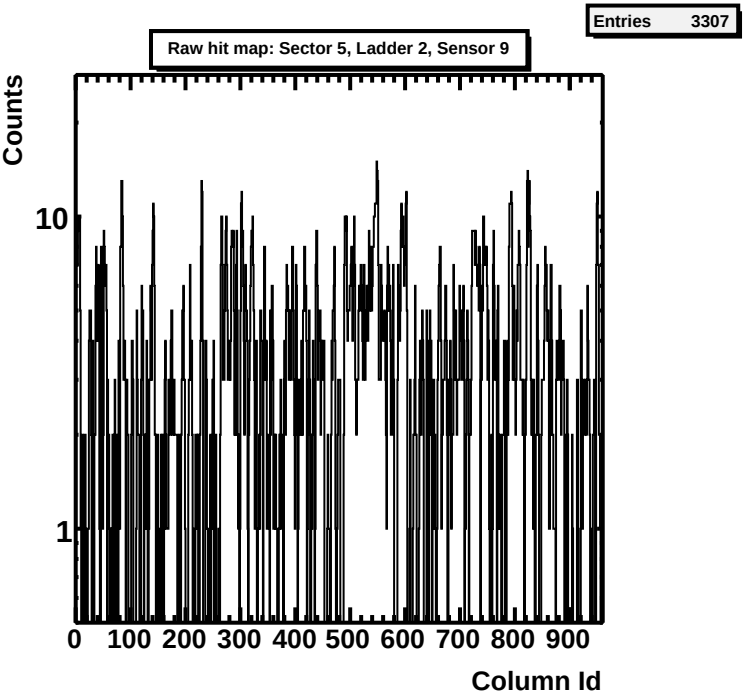

Entries 3492
Raw hit map: Sector 5, Ladder 2, Sensor 8
Row Id
Column Id

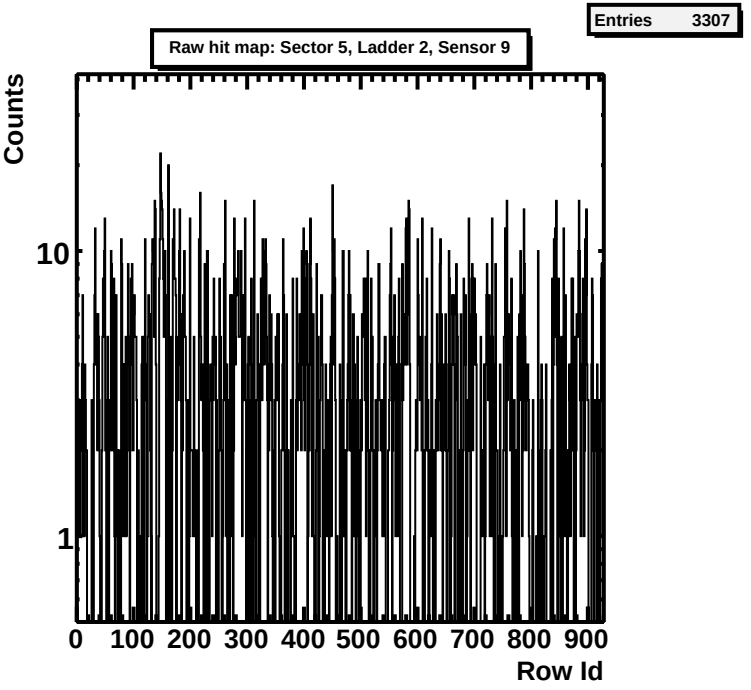

Entries 3492
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
Column Id

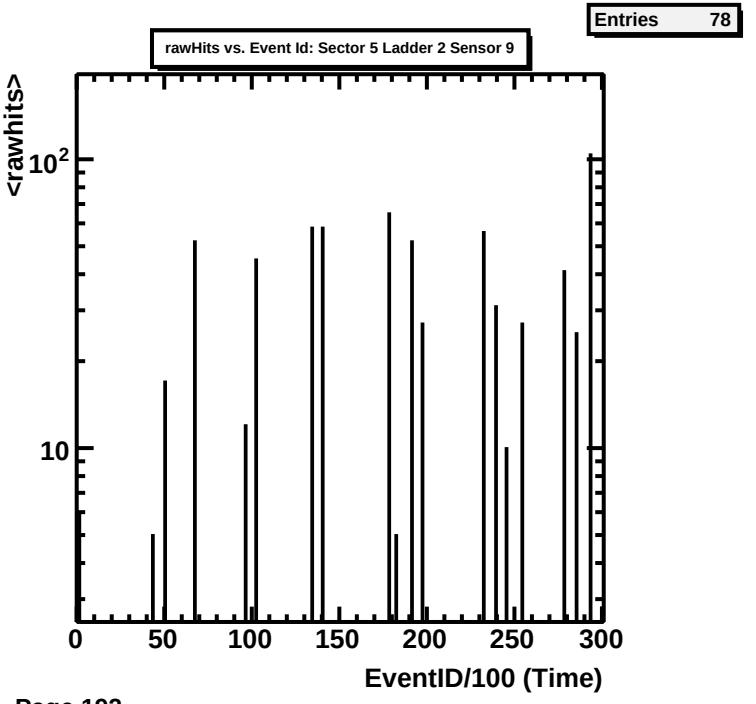

Entries 3492
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
Row Id

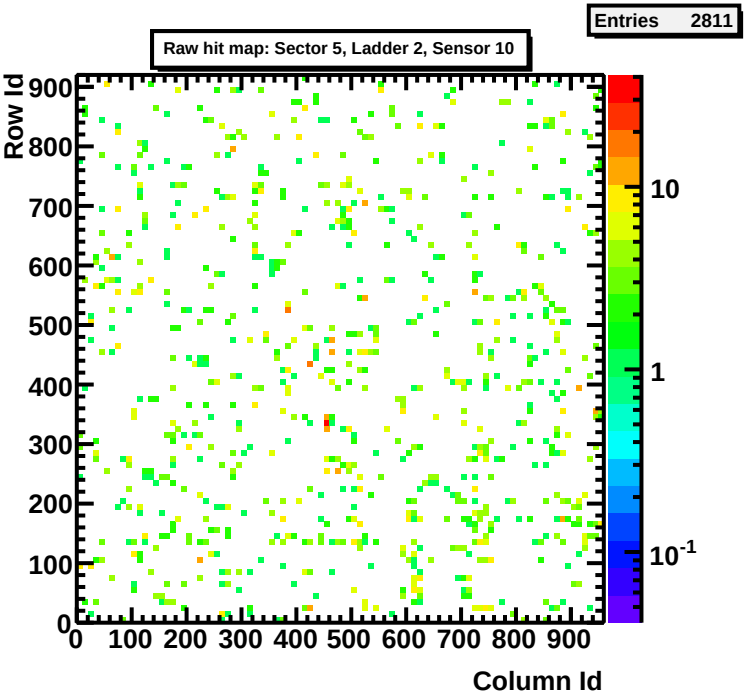

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)

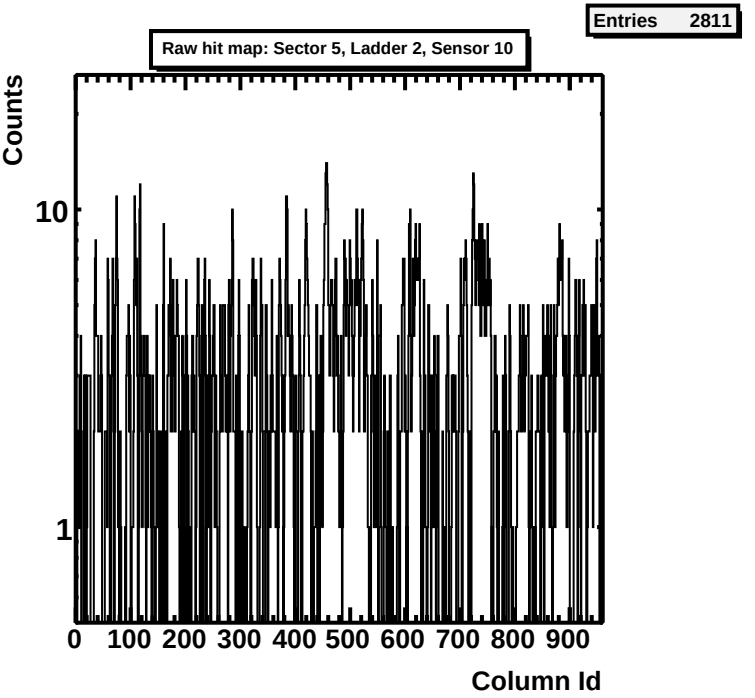

Entries 3307
Raw hit map: Sector 5, Ladder 2, Sensor 9
Row Id
Column Id

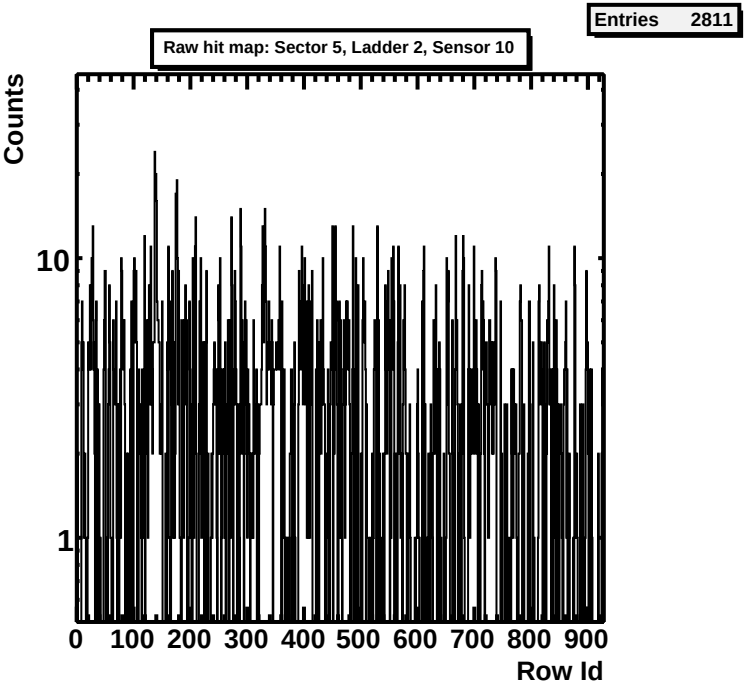

Entries 3307
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Column Id

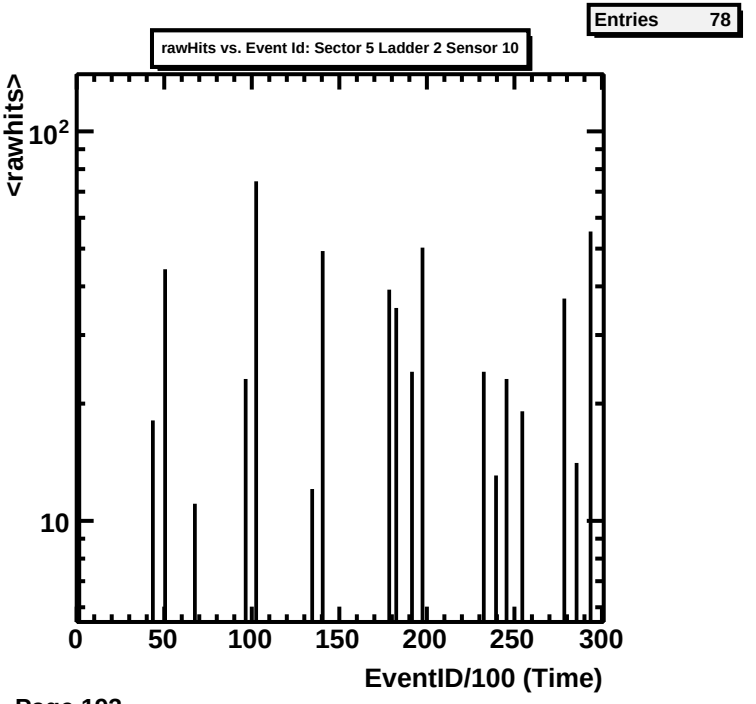

Entries 3307
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Row Id

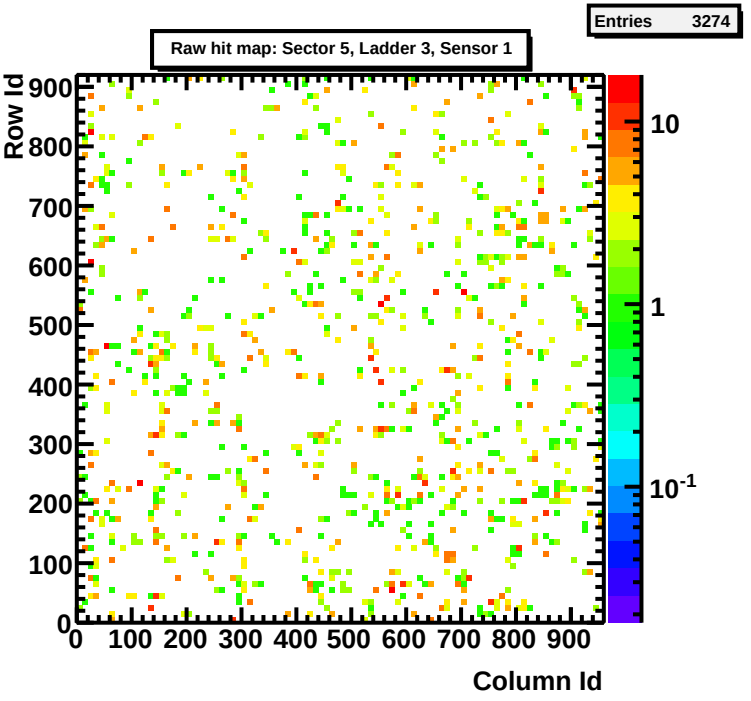

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

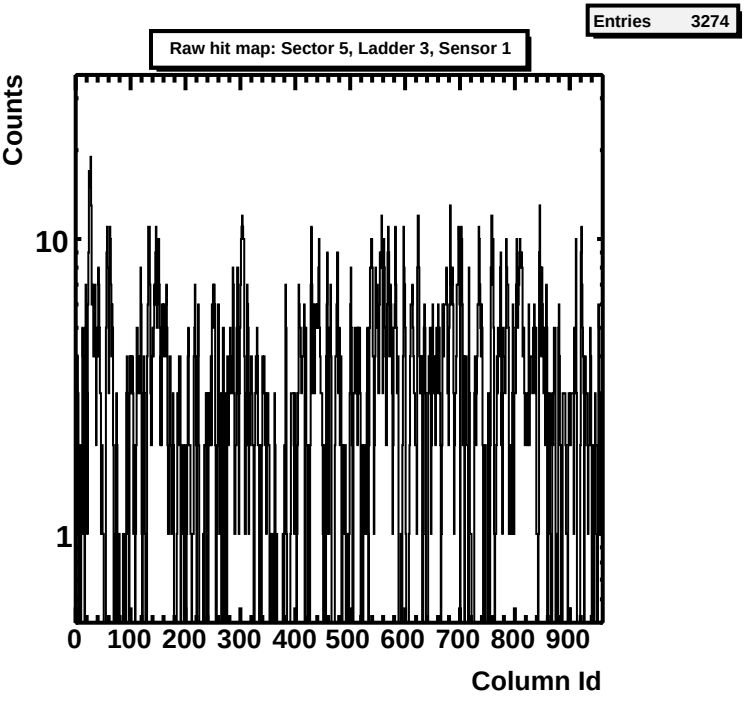

Entries 2811
Raw hit map: Sector 5, Ladder 2, Sensor 10
Row Id
Column Id

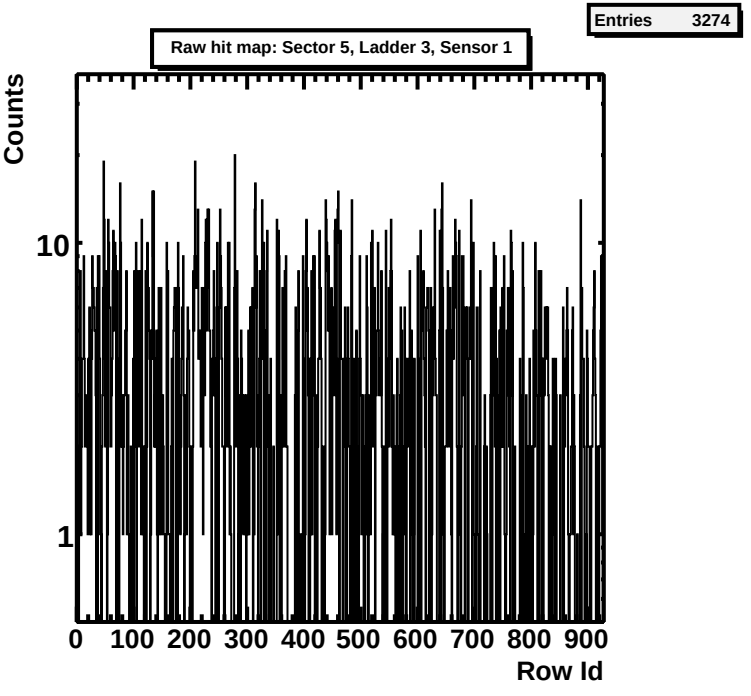

Entries 2811
Raw hit map: Sector 5, Ladder 2, Sensor 10
Counts
Column Id

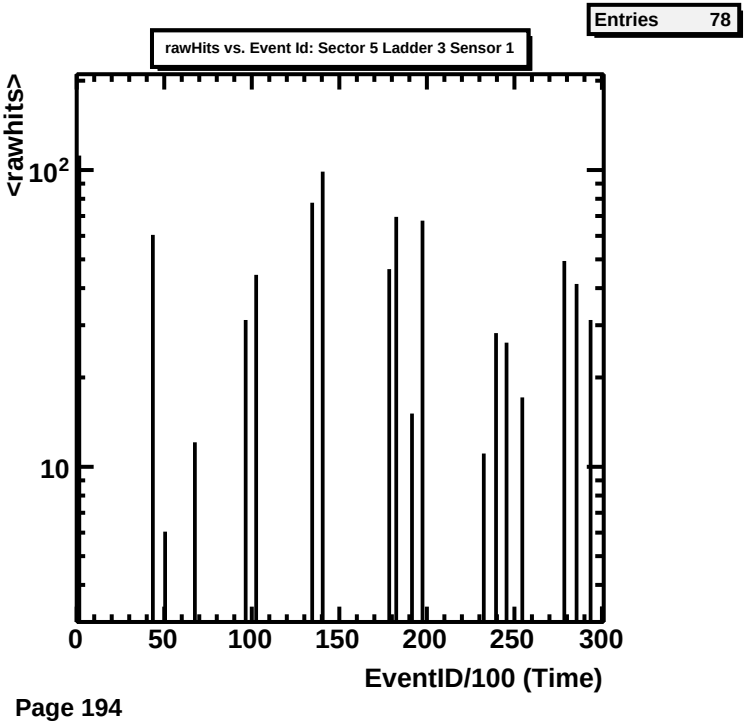

Entries 2811
Raw hit map: Sector 5, Ladder 2, Sensor 10
Counts
Row Id

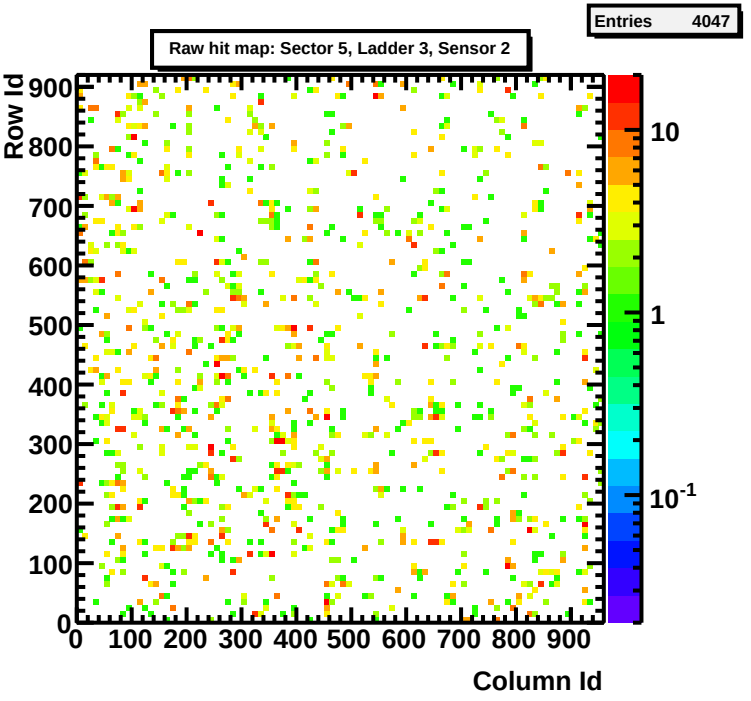

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

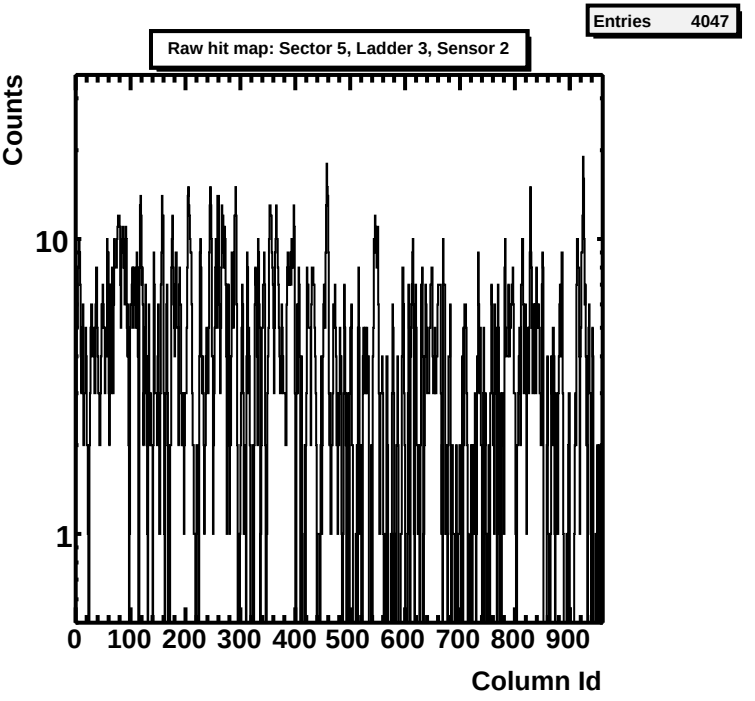

Entries 3274
Raw hit map: Sector 5, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

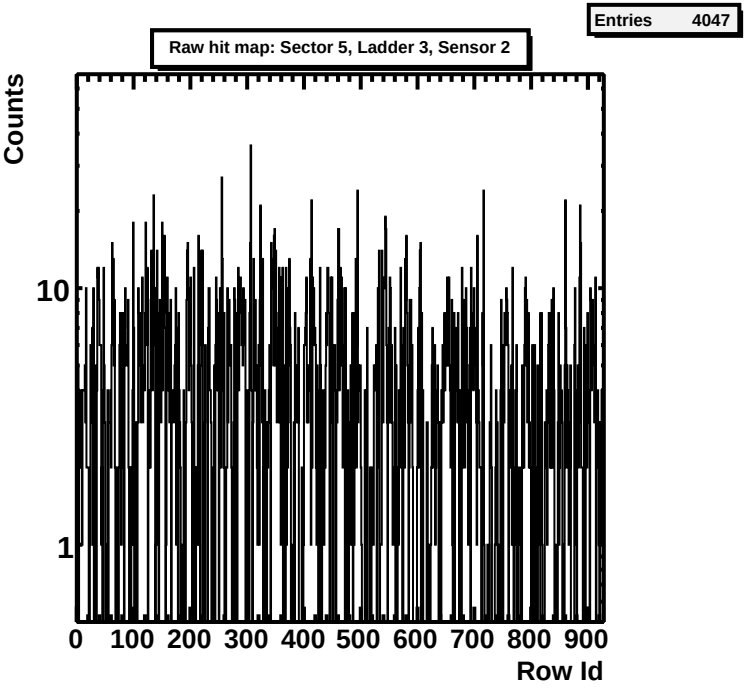

Entries 3274
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

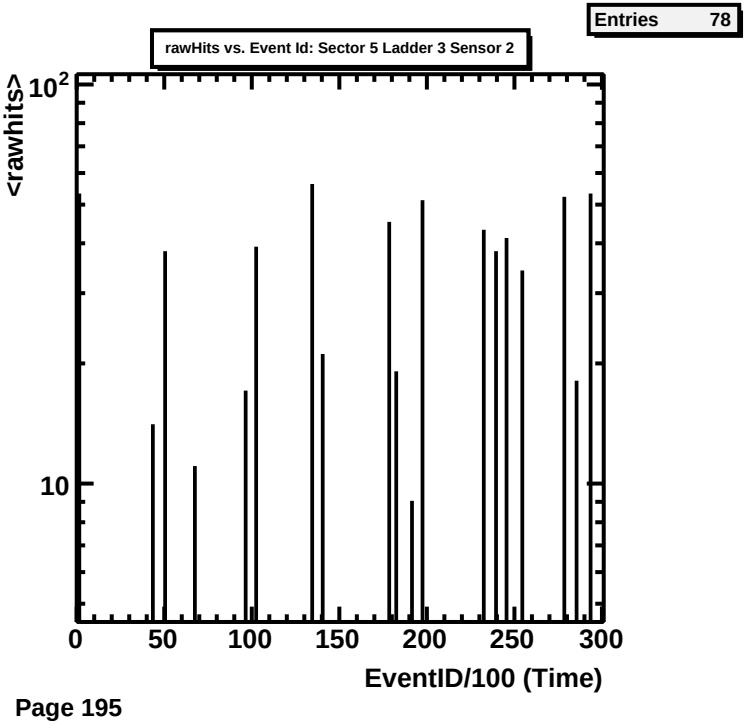

Entries 3274
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

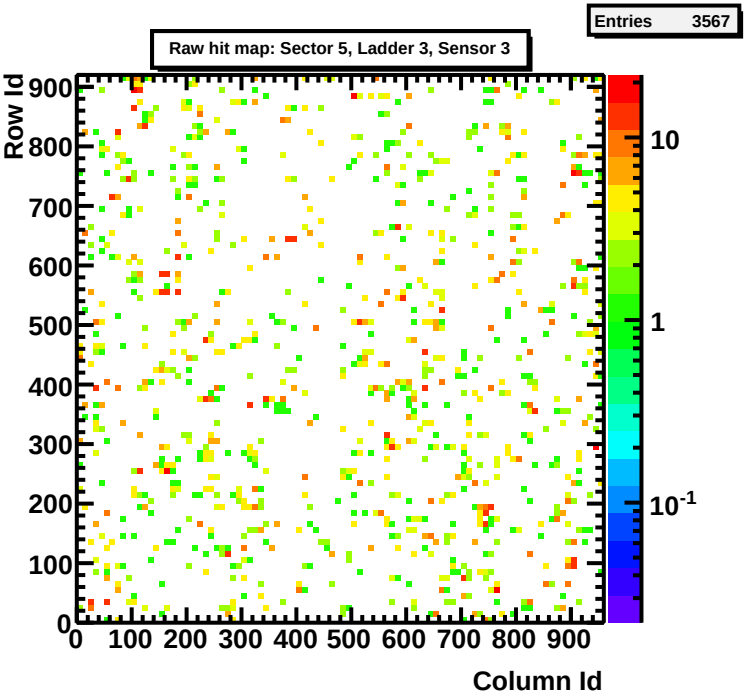

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

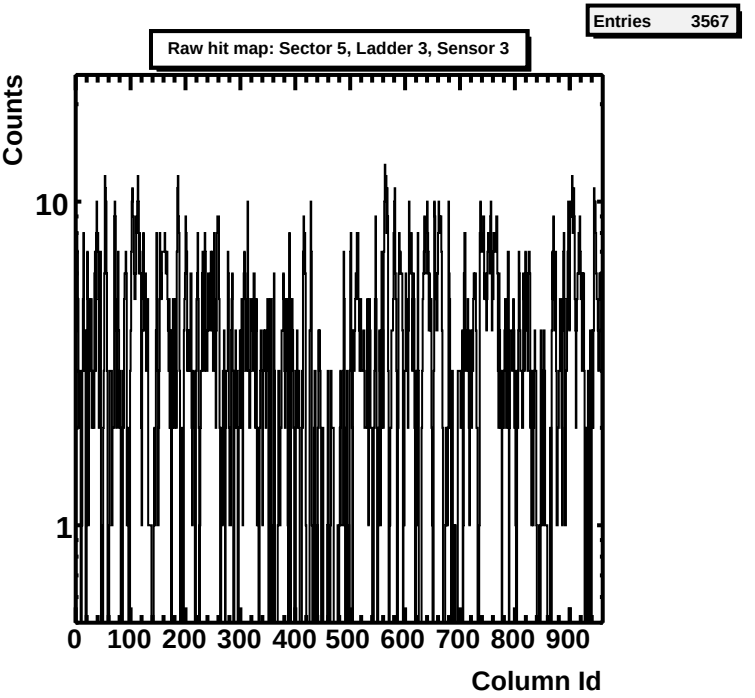

Entries 4047
Raw hit map: Sector 5, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

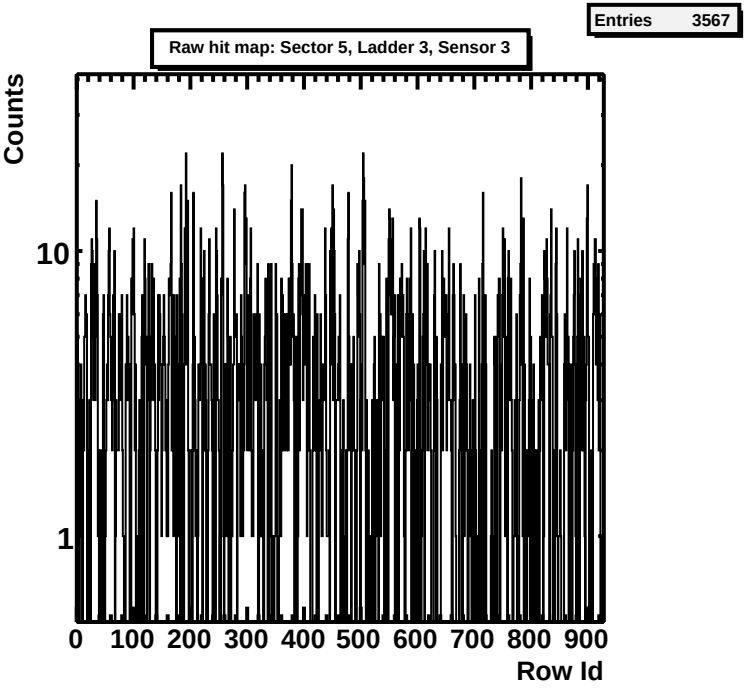

Entries 4047
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

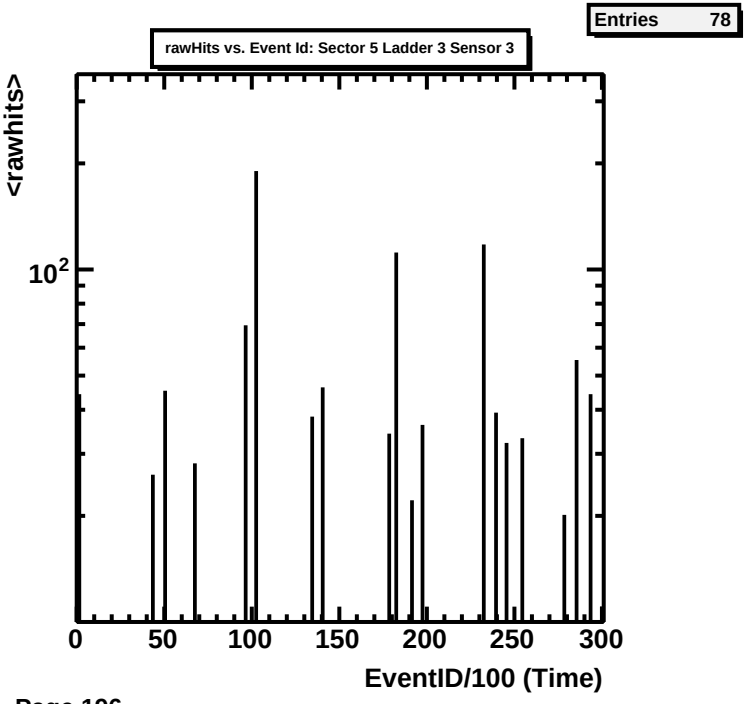

Entries 4047
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

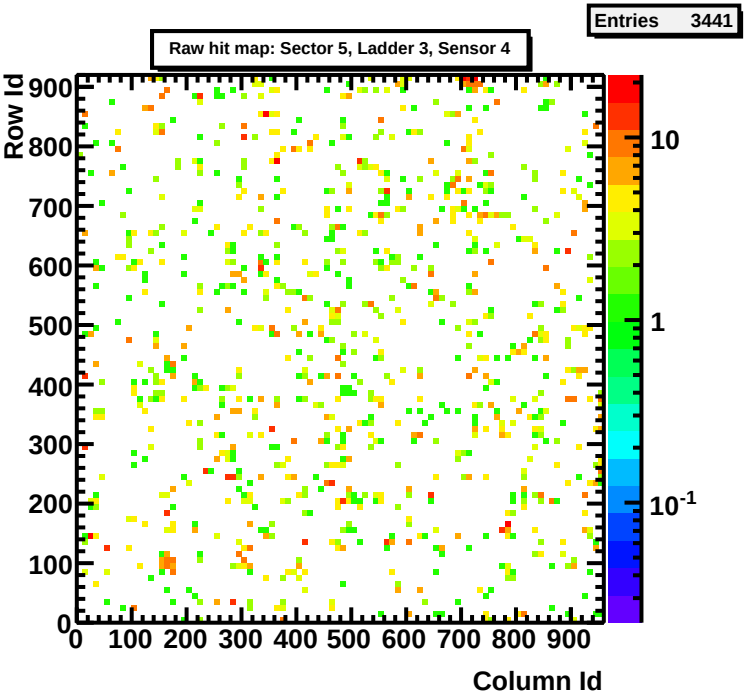

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

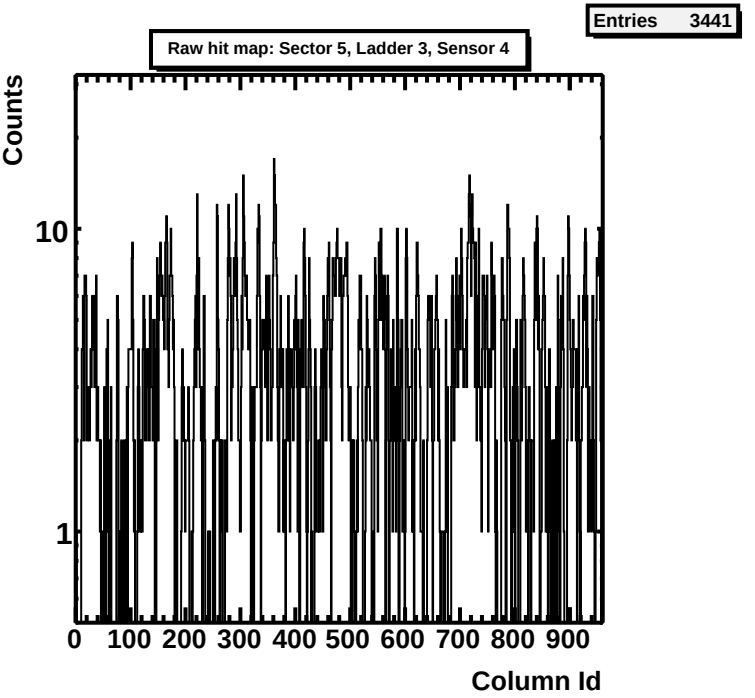

Entries 3567
Raw hit map: Sector 5, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

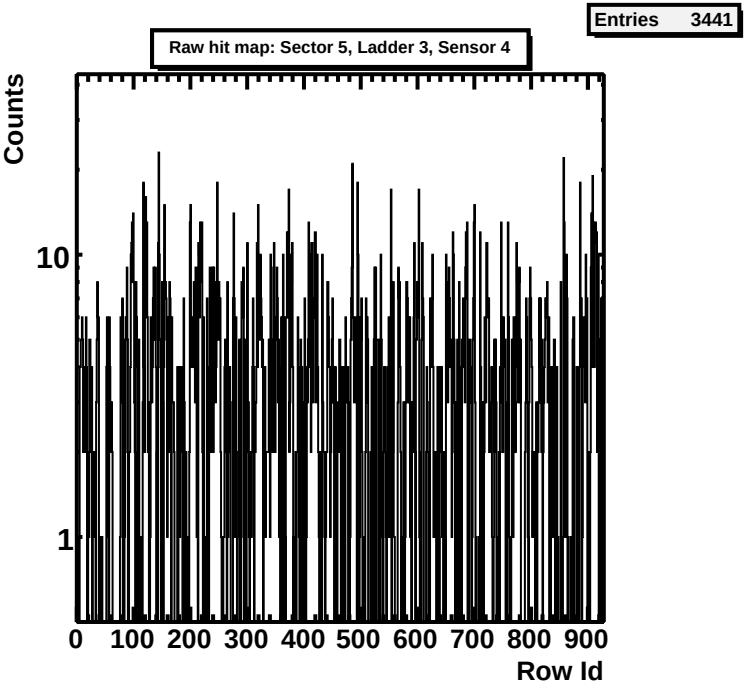

Entries 3567
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

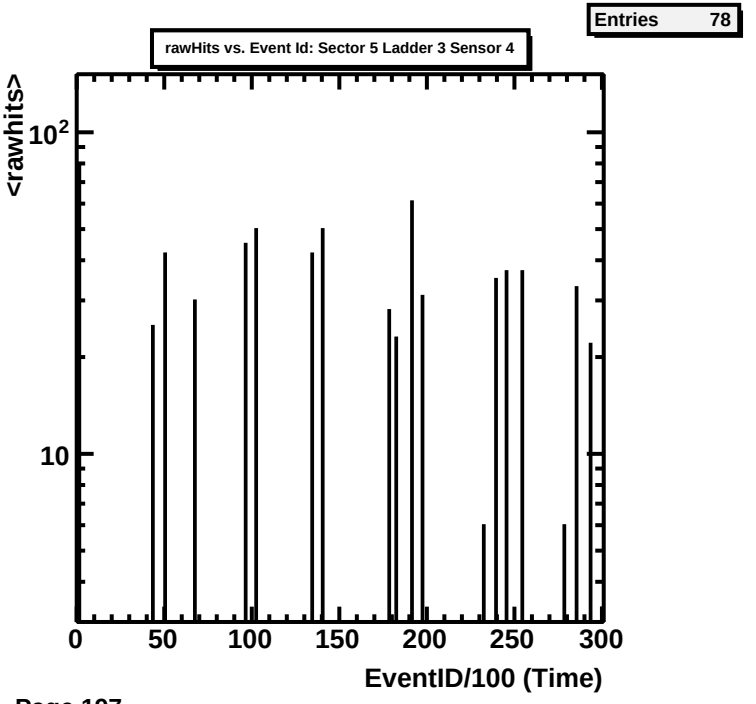

Entries 3567
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

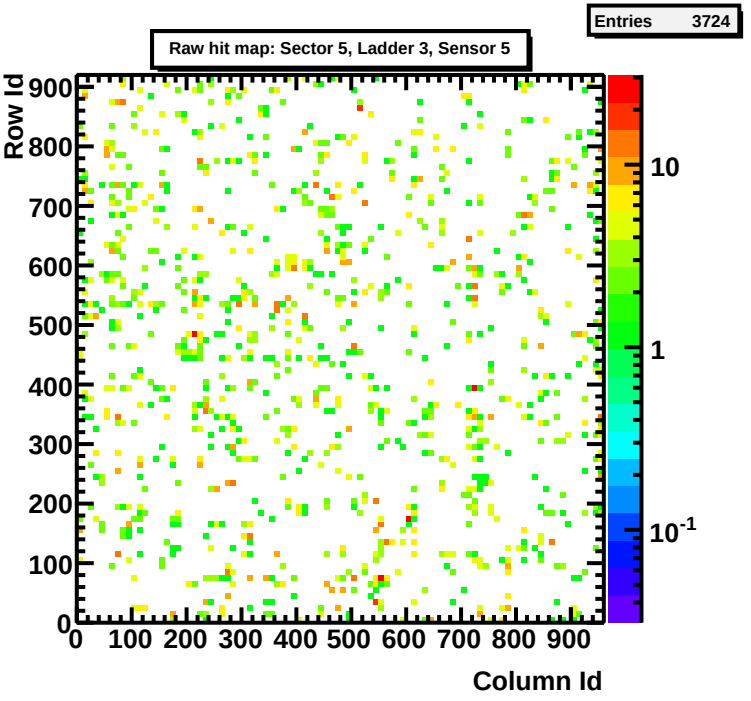

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
$10^2$
0 50 100 150 200 250 300

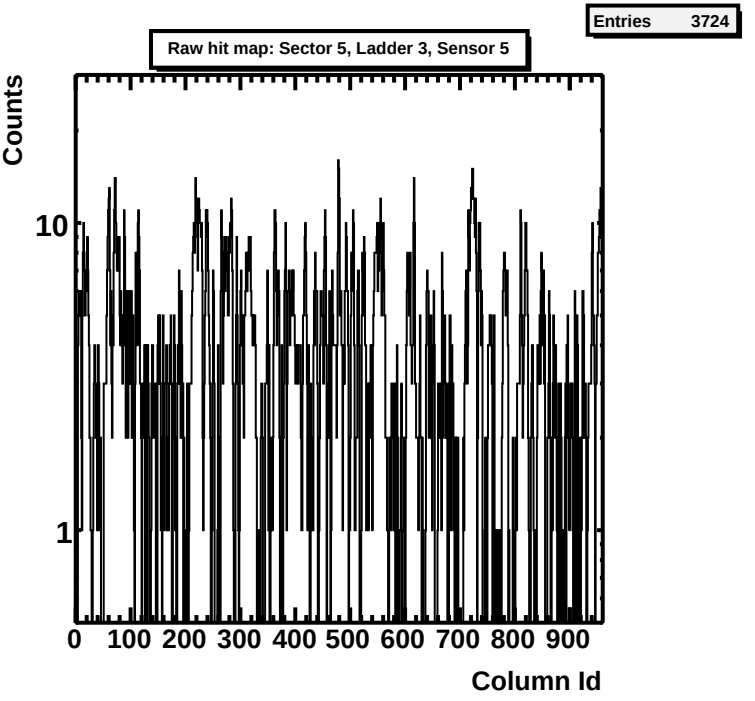

Entries 3441
Raw hit map: Sector 5, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

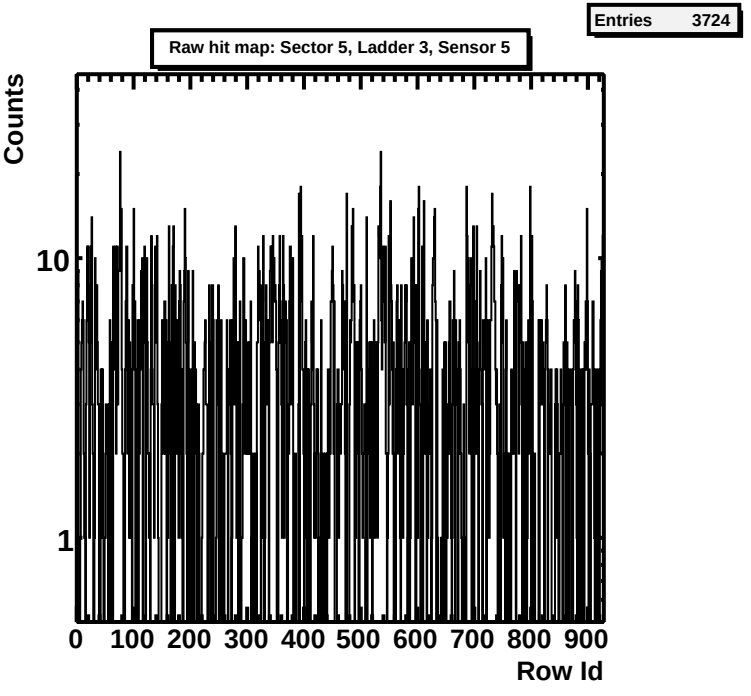

Entries 3441
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

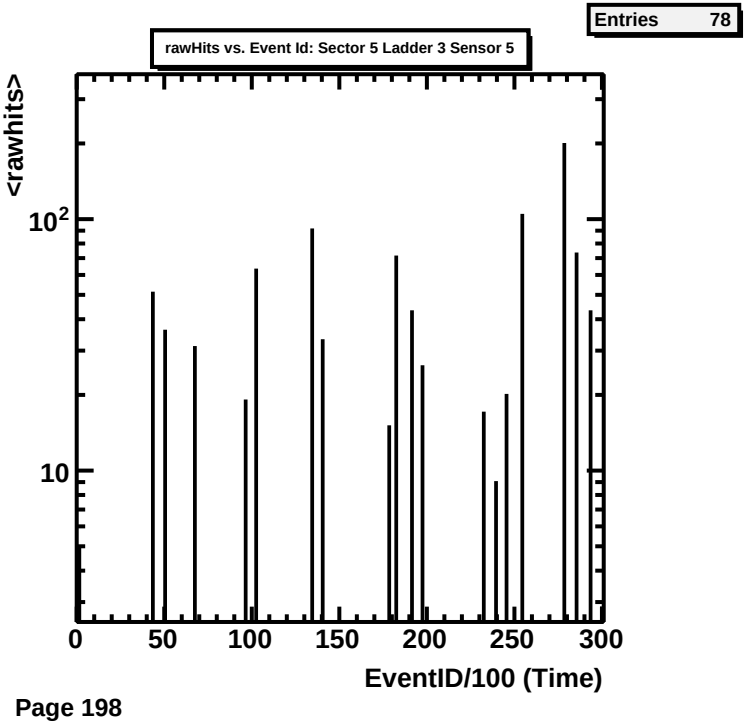

Entries 3441
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

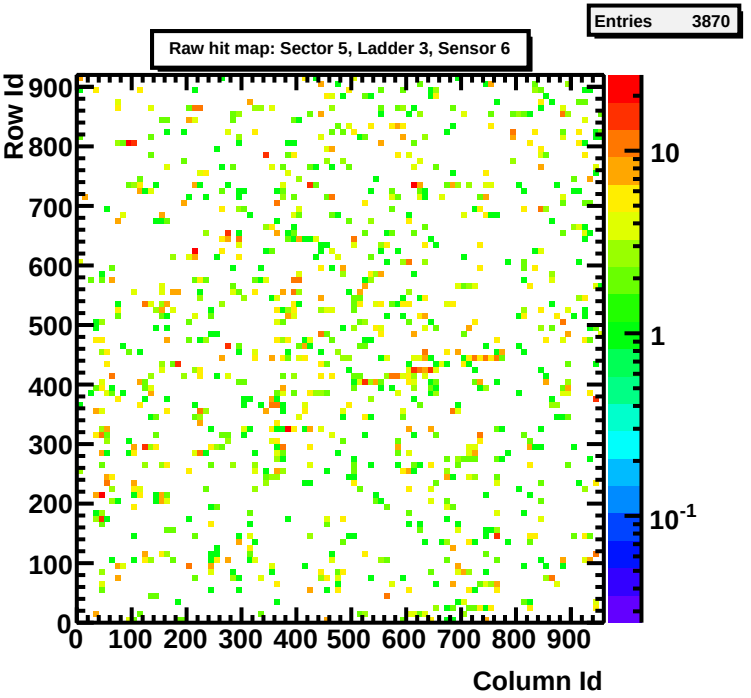

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

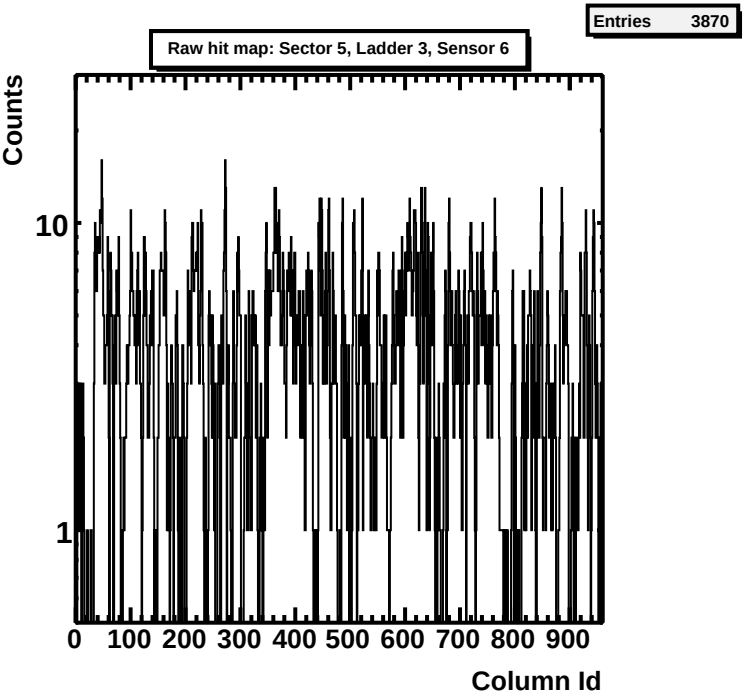

Entries 3724
Raw hit map: Sector 5, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

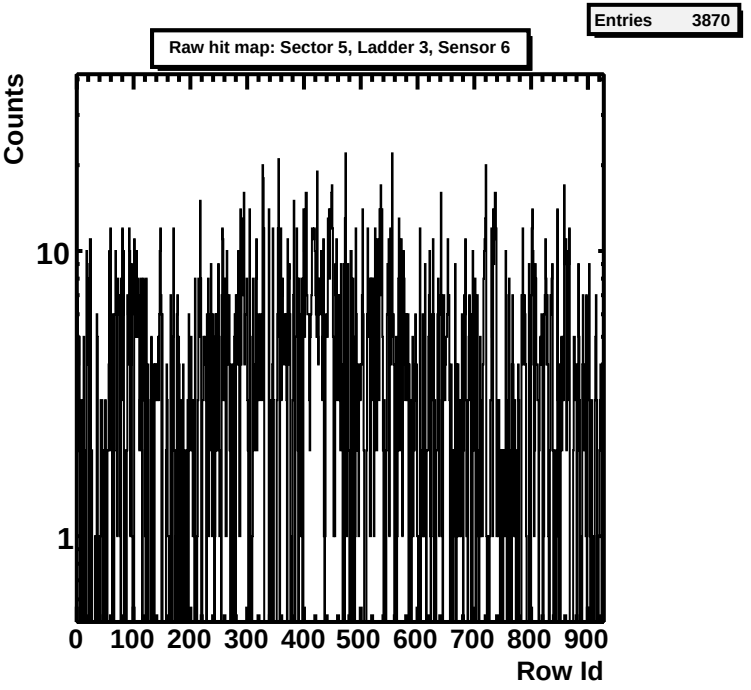

Entries 3724
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

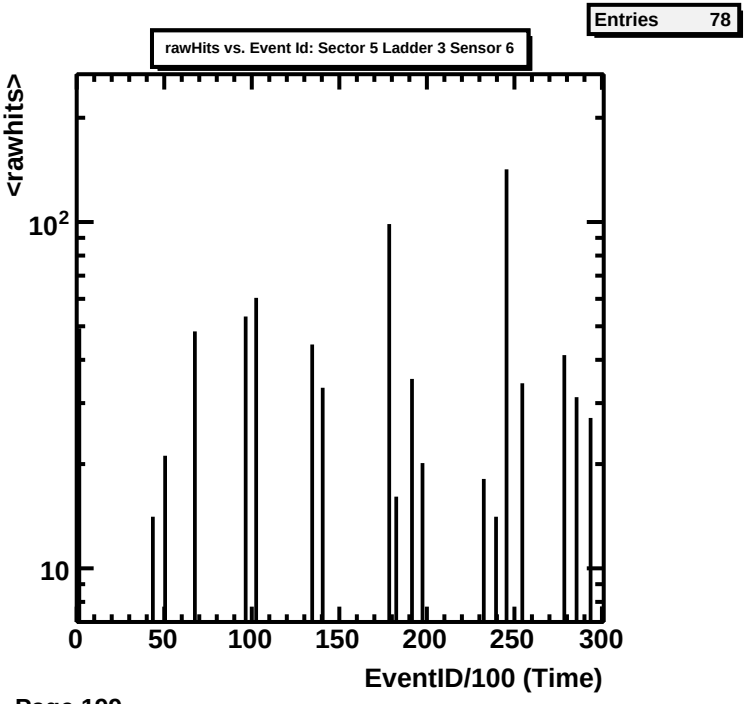

Entries 3724
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

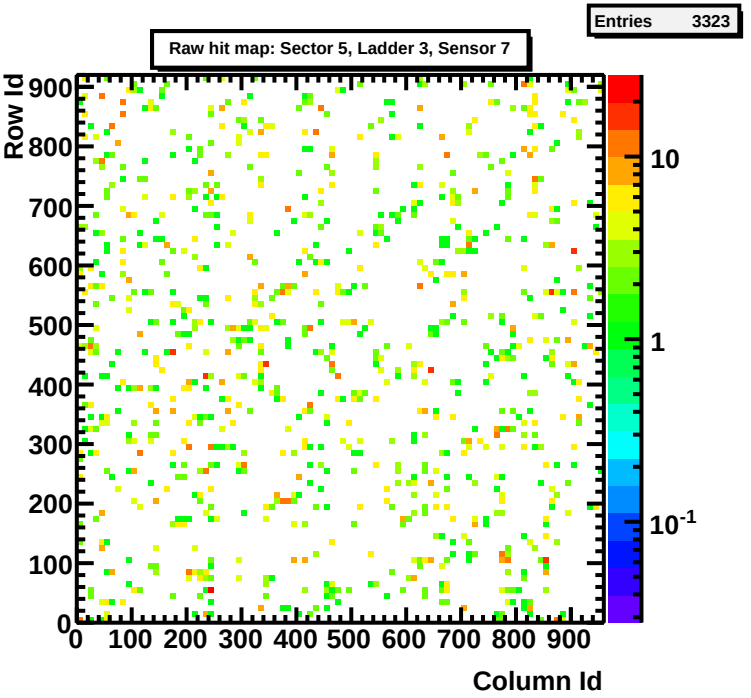

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

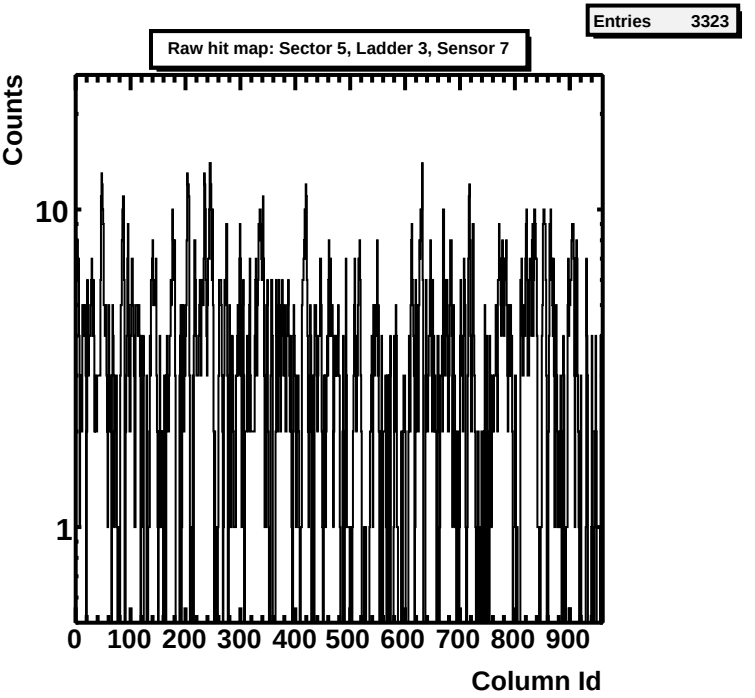

Entries 3870
Raw hit map: Sector 5, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

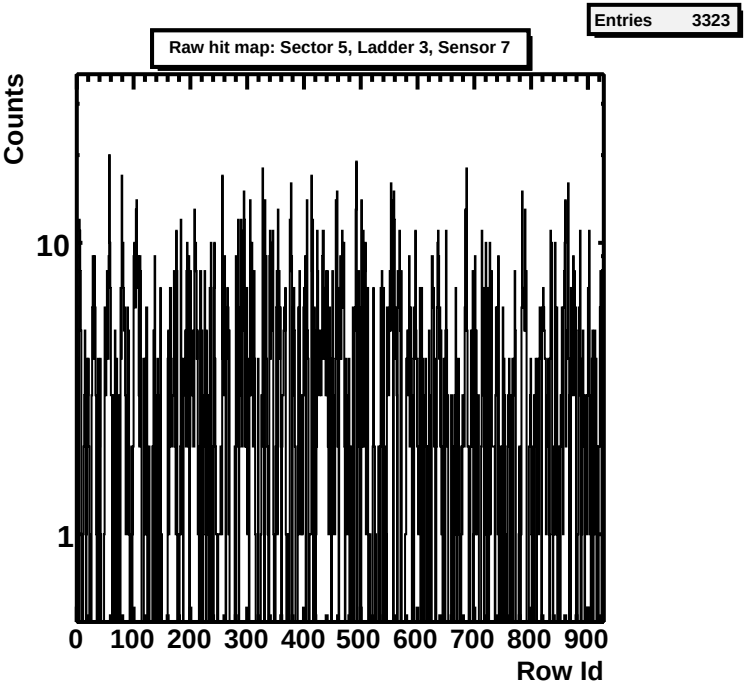

Entries 3870
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

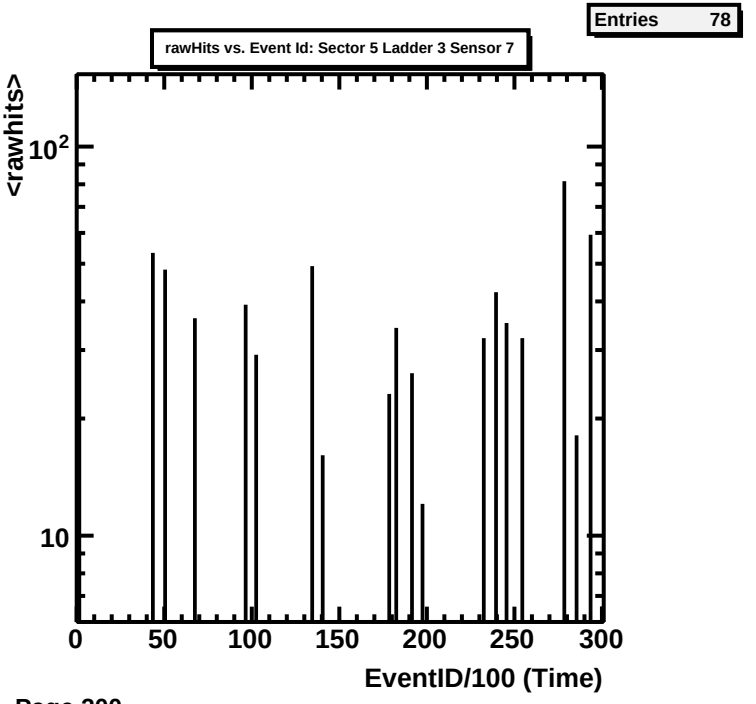

Entries 3870
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

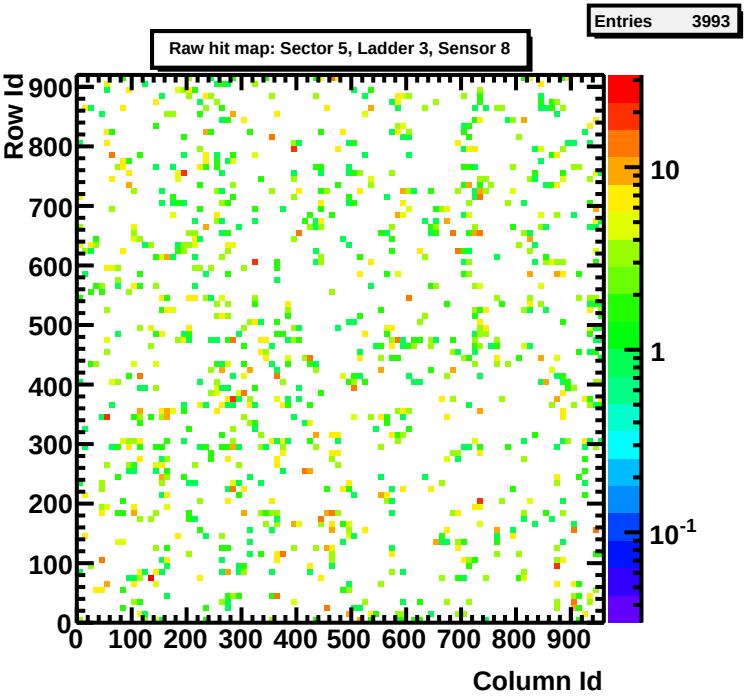

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

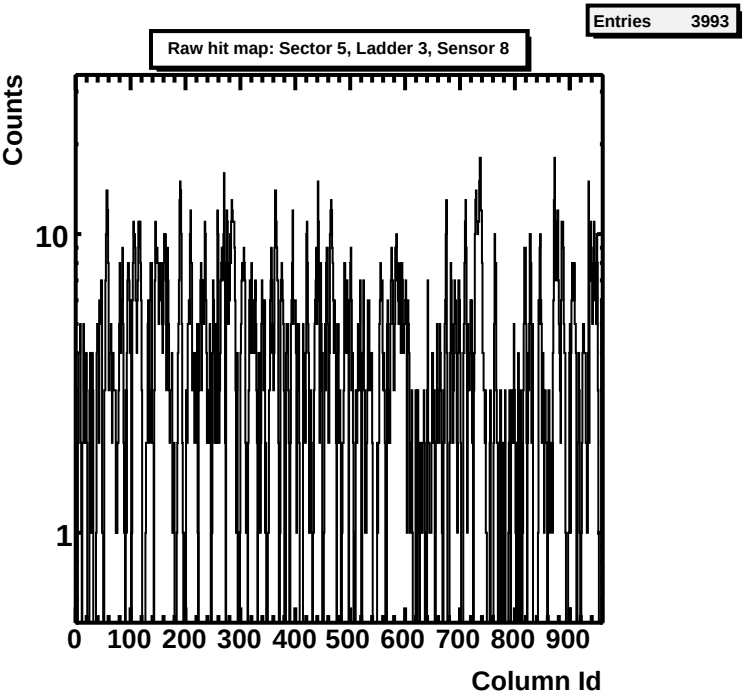

Entries 3323
Raw hit map: Sector 5, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

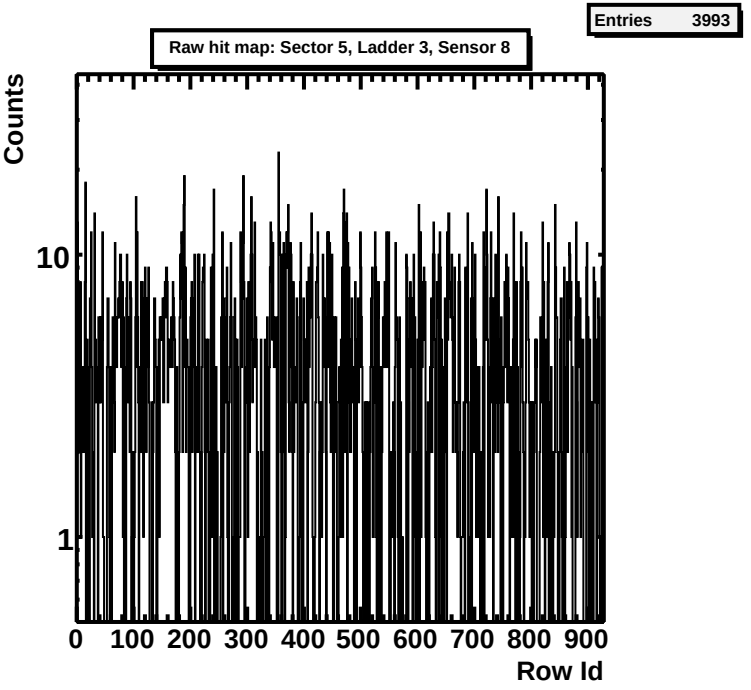

Entries 3323
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

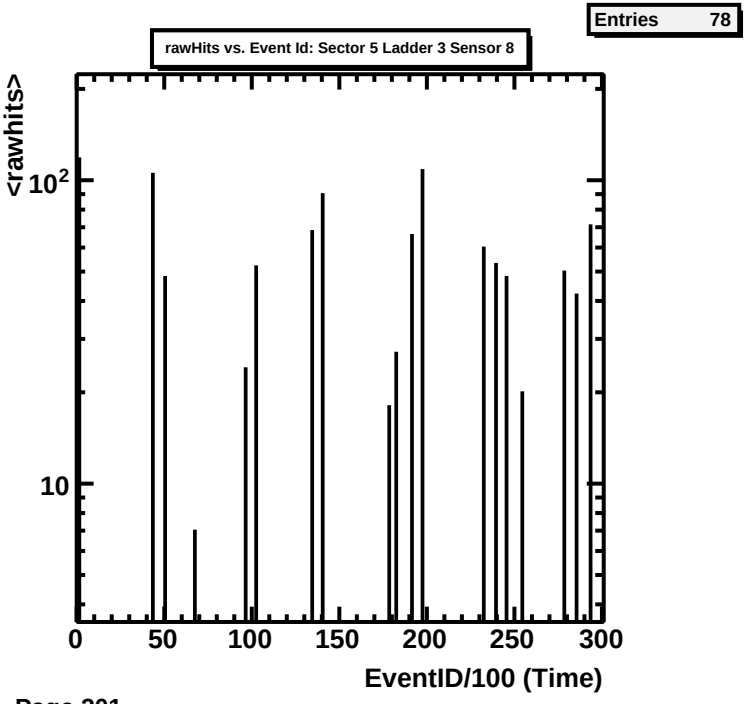

Entries 3323
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

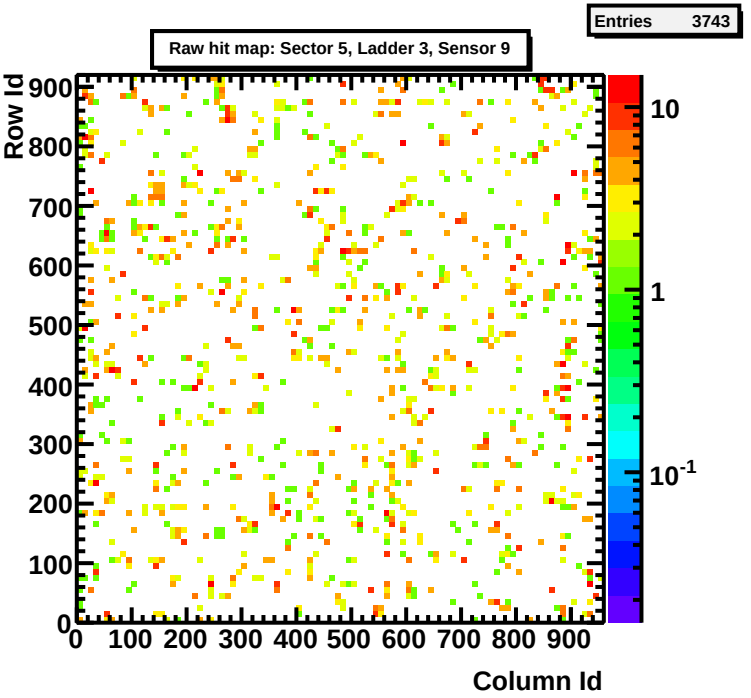

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

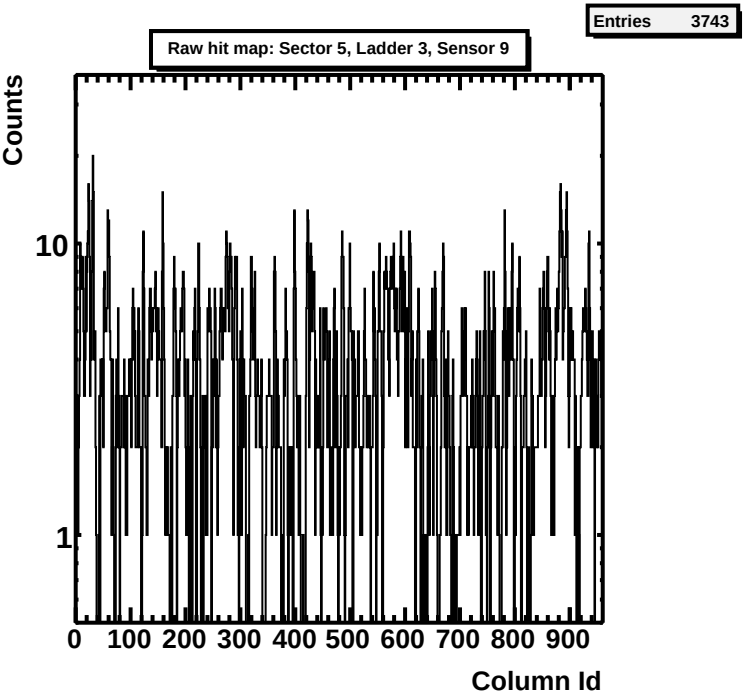

Entries 3993
Raw hit map: Sector 5, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

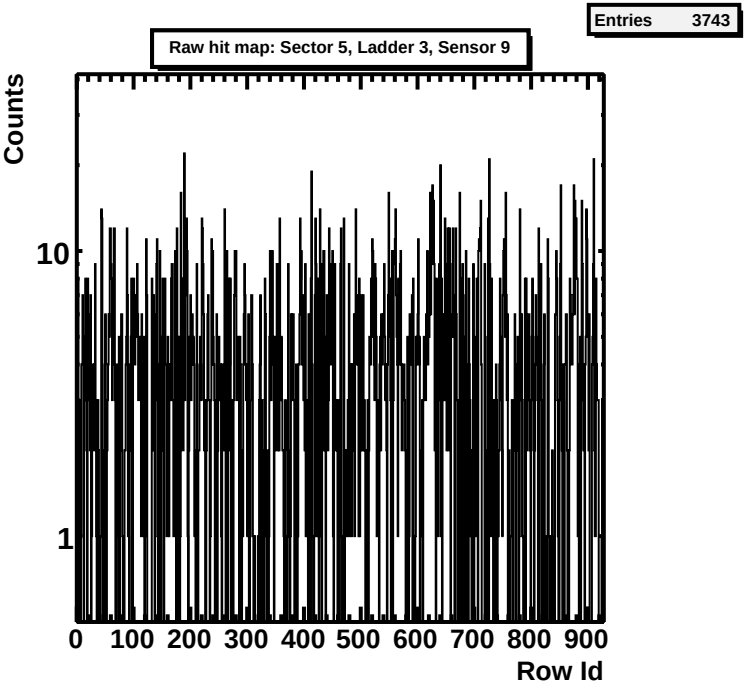

Entries 3993
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

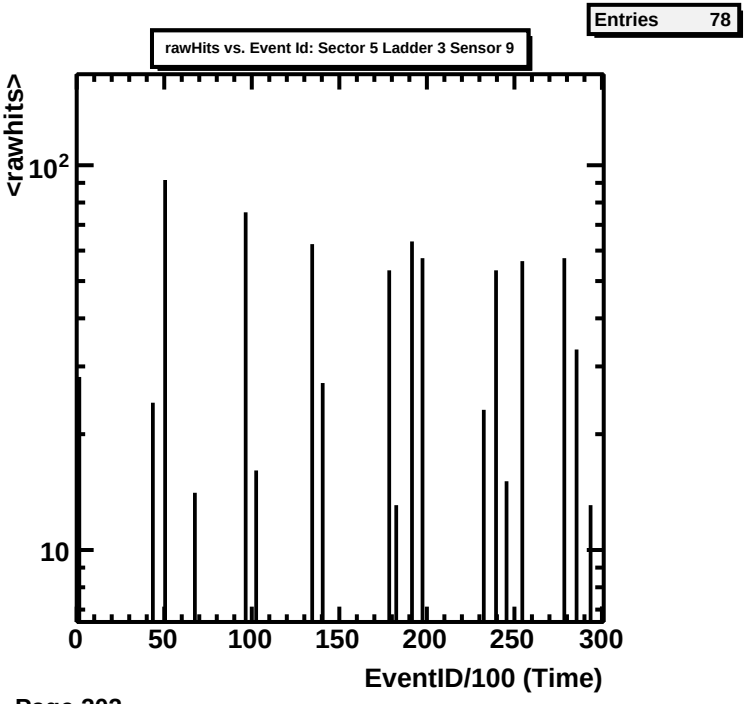

Entries 3993
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

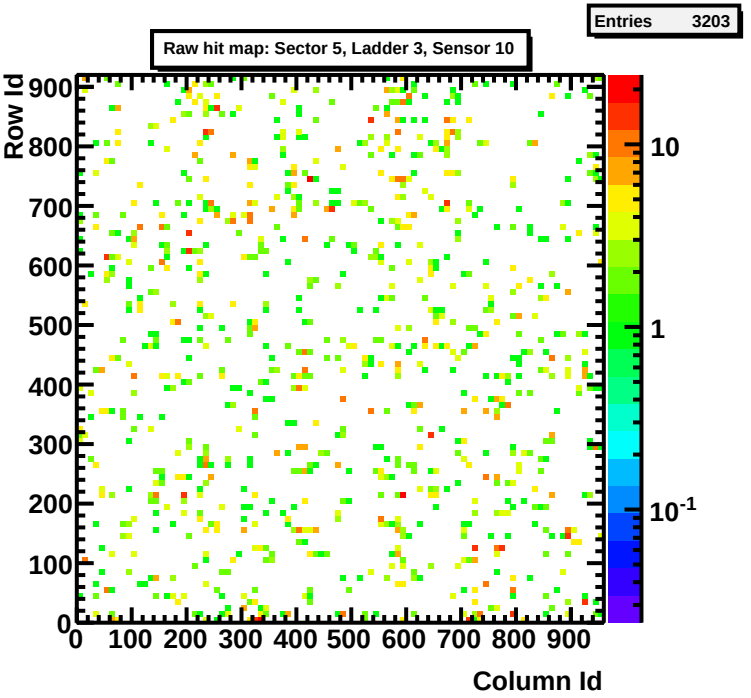

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

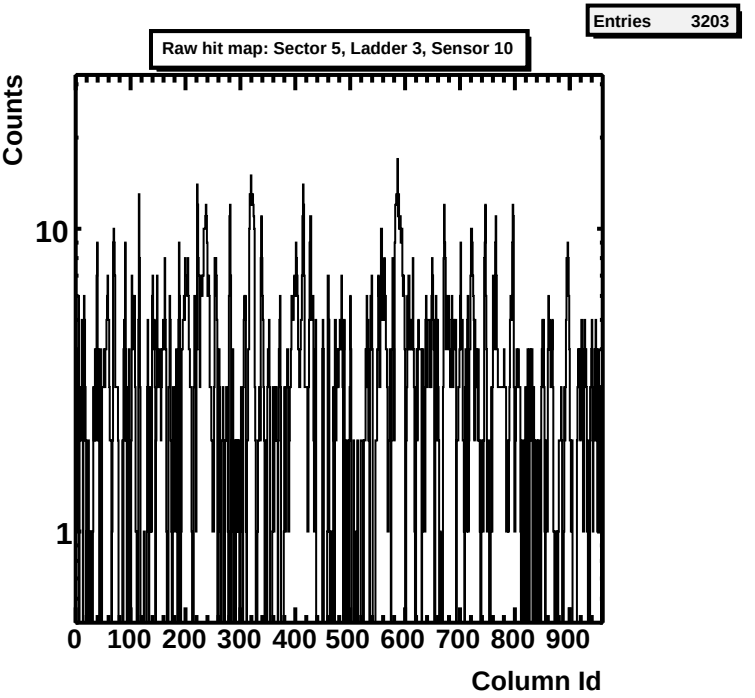

Entries 3743
Raw hit map: Sector 5, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

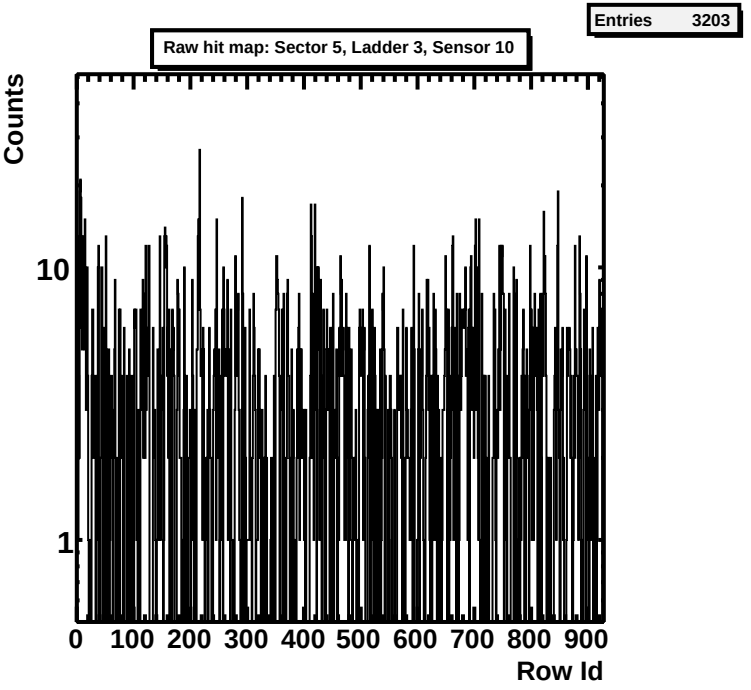

Entries 3743
Raw hit map: Sector 5, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

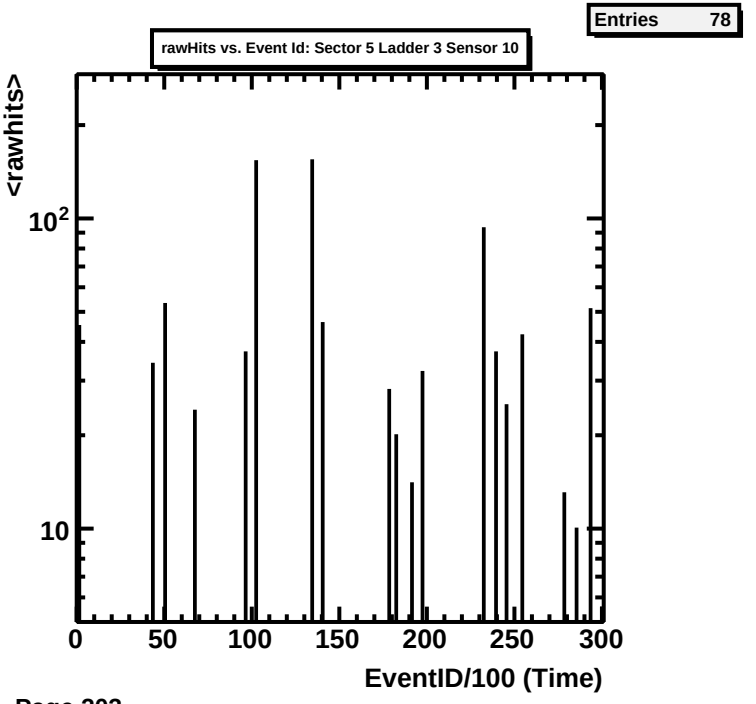

Entries 3743
Raw hit map: Sector 5, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

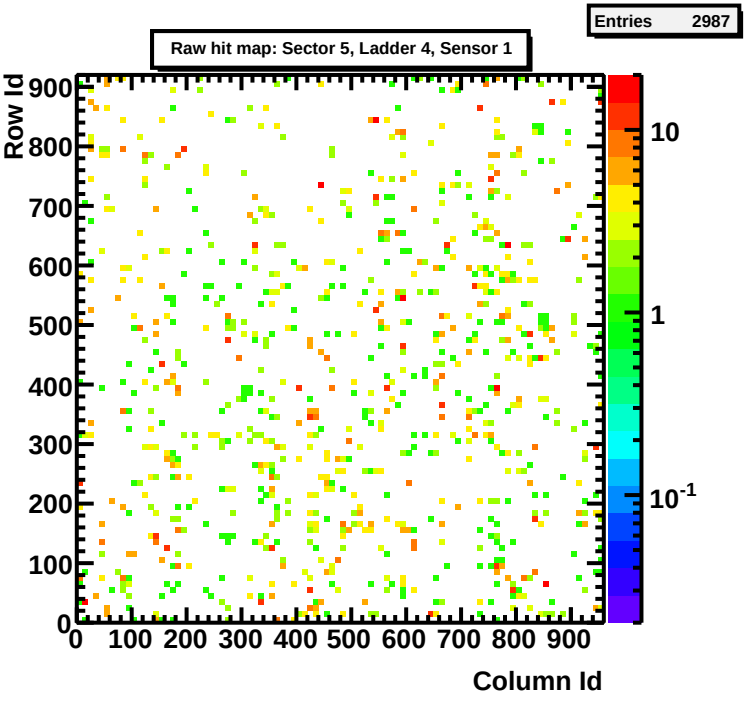

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

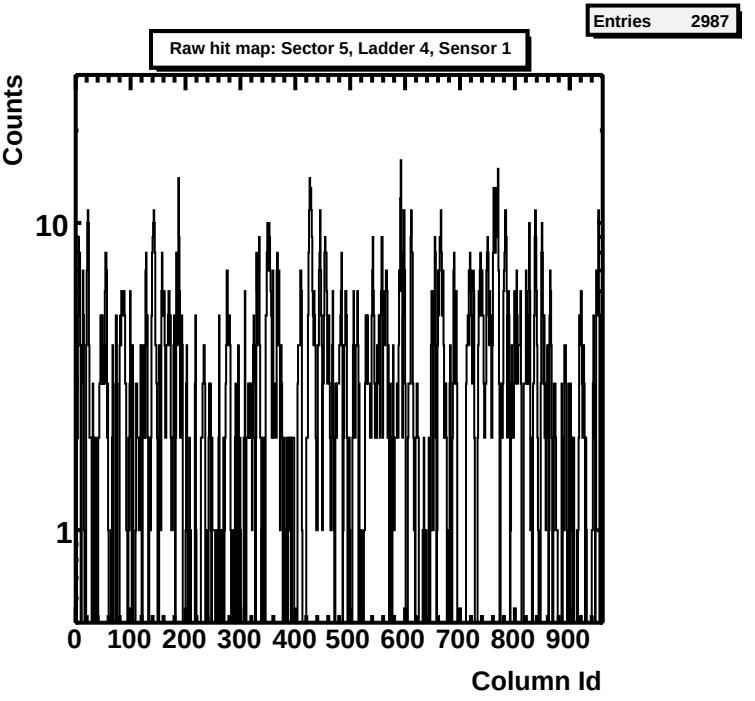

Entries 3203
Raw hit map: Sector 5, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

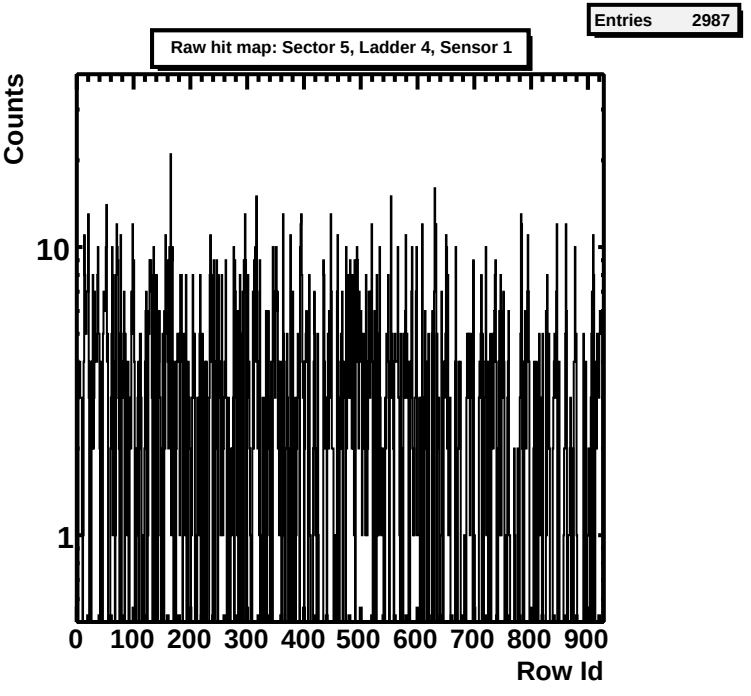

Entries 3203
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

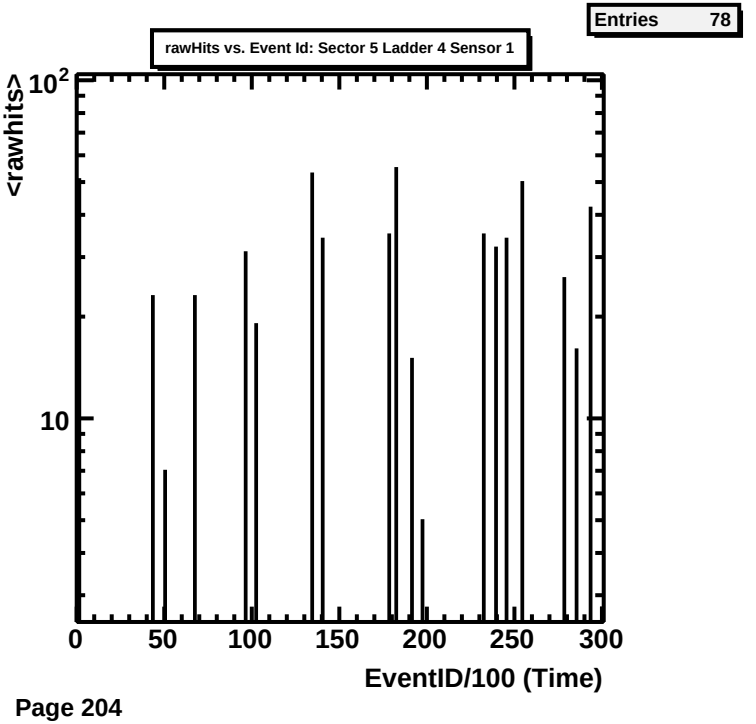

Entries 3203
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

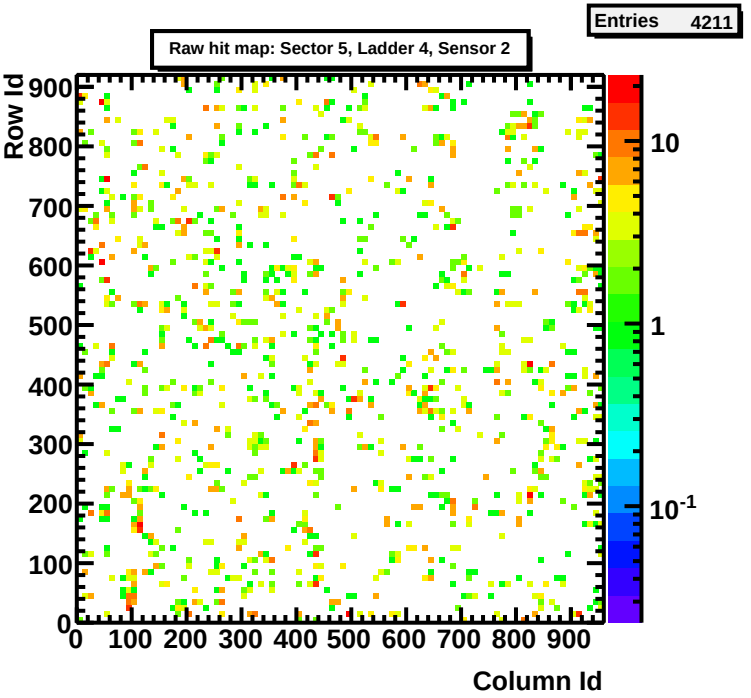

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

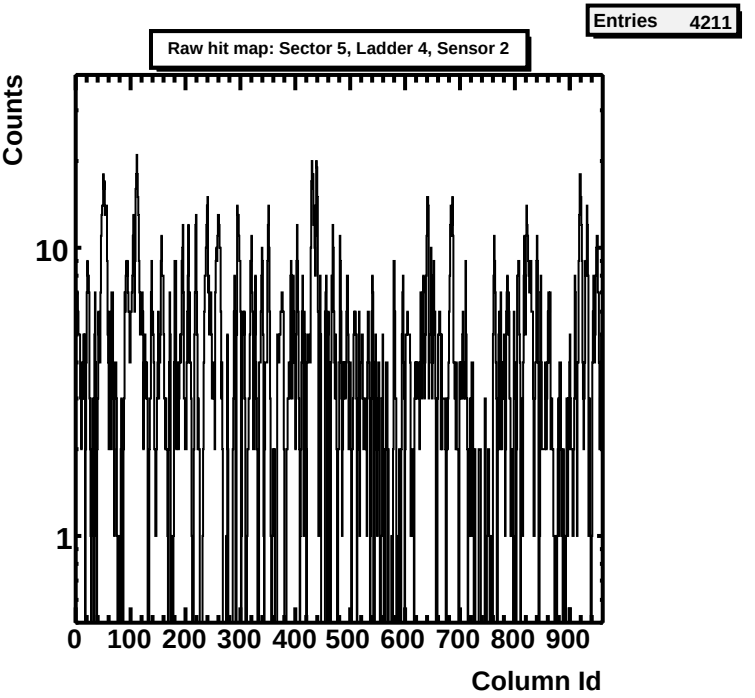

Entries 2987
Raw hit map: Sector 5, Ladder 4, Sensor 1
Row Id
Column Id

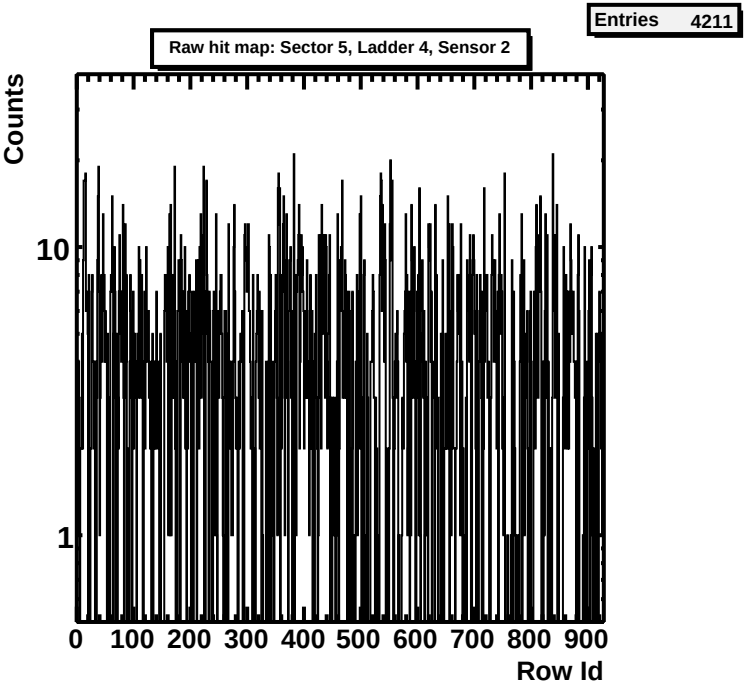

Entries 2987
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
Column Id

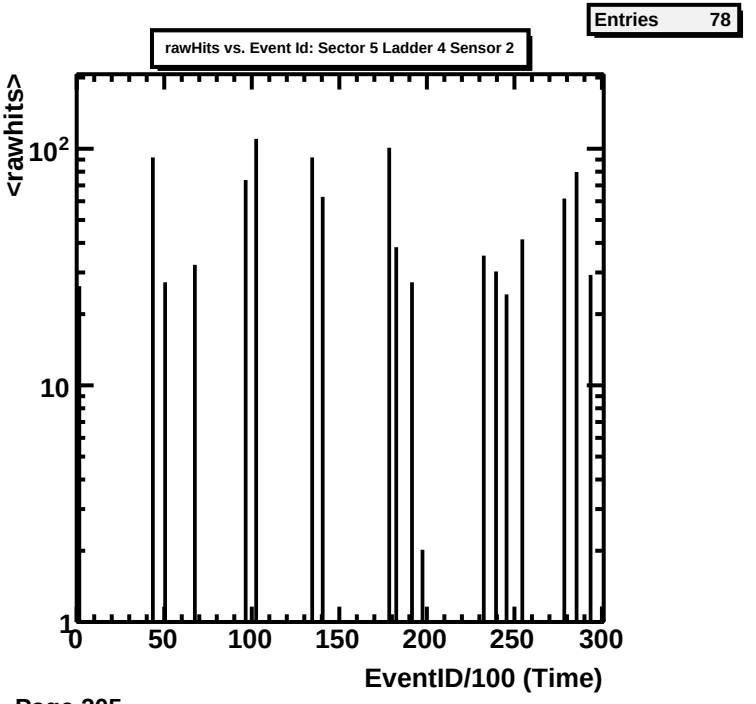

Entries 2987
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
Row Id

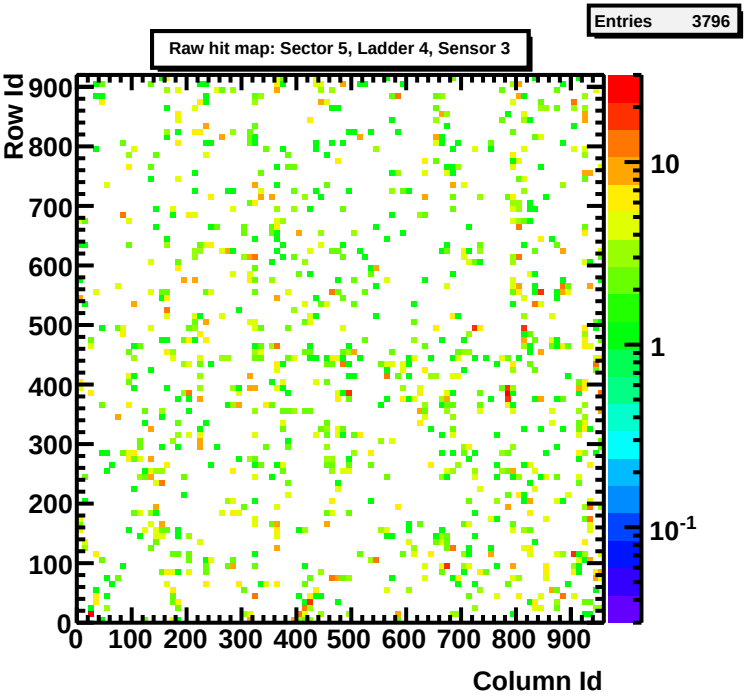

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)

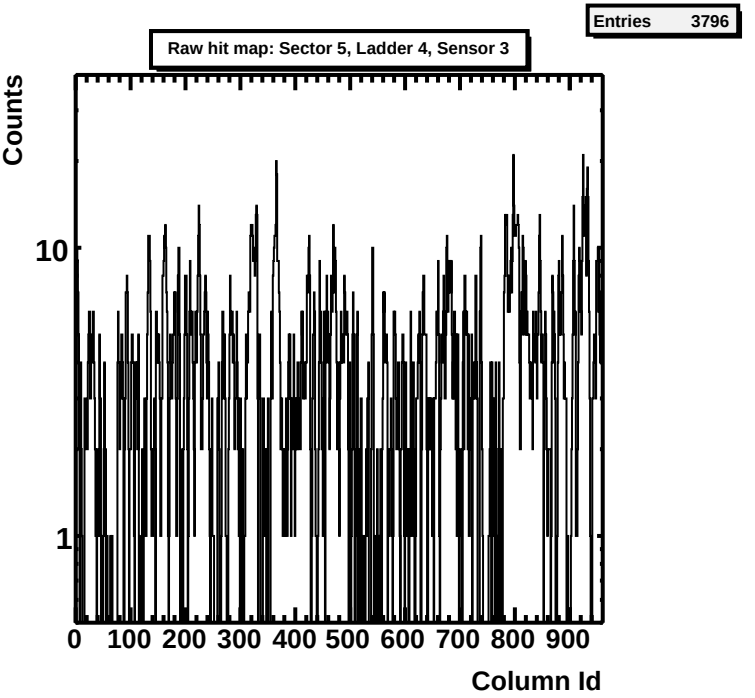

Entries 4211
Raw hit map: Sector 5, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

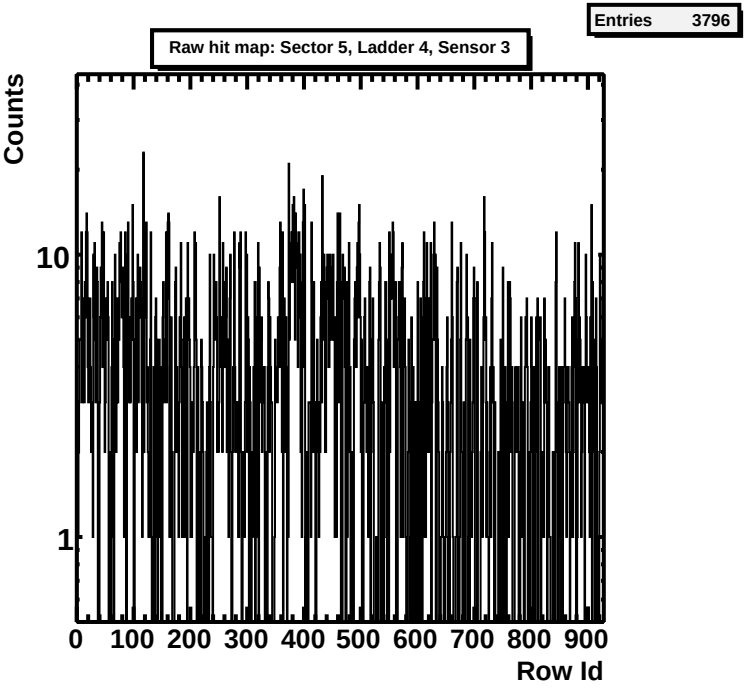

Entries 4211
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

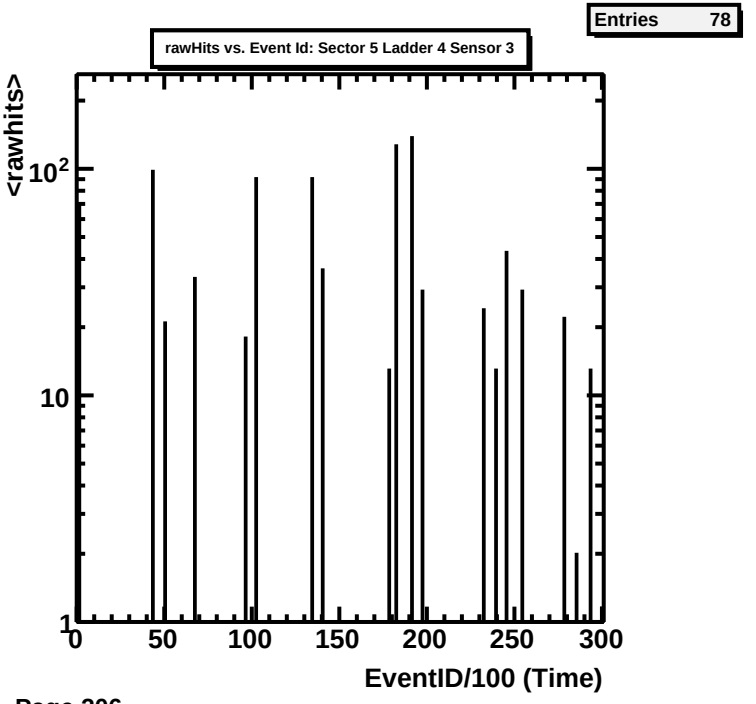

Entries 4211
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

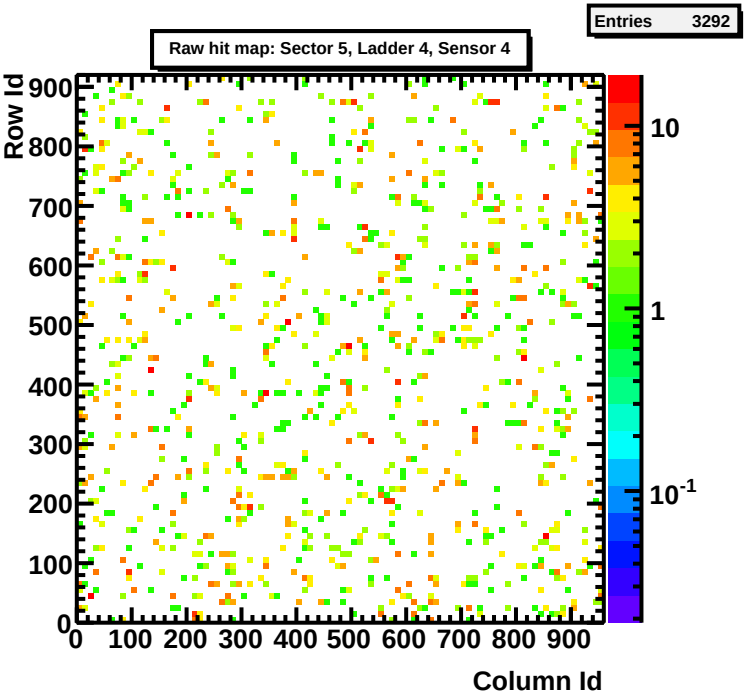

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

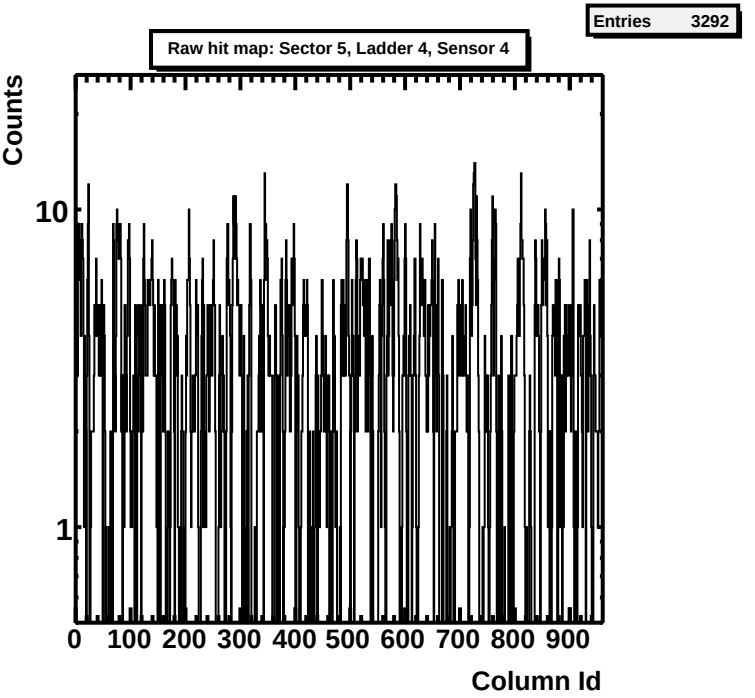

Entries 3796
Raw hit map: Sector 5, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

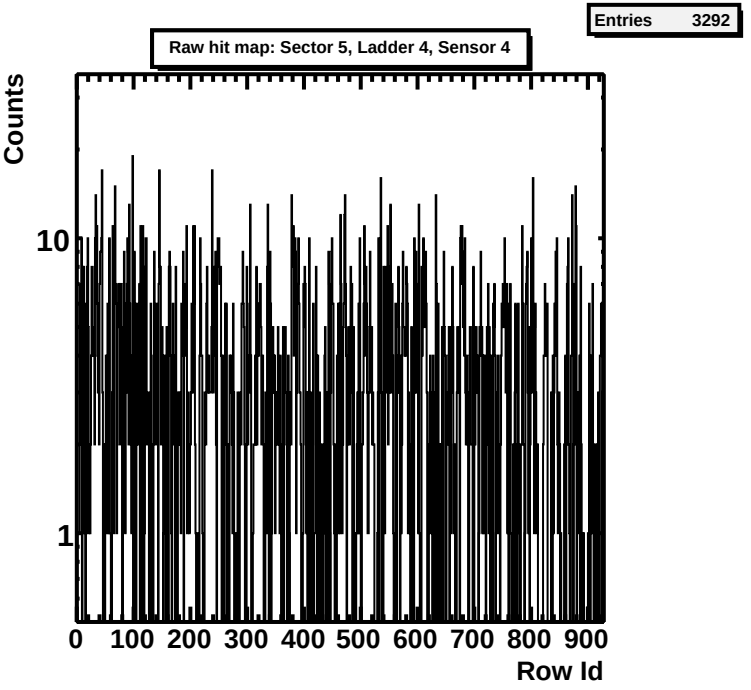

Entries 3796
Raw hit map: Sector 5, Ladder 4, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

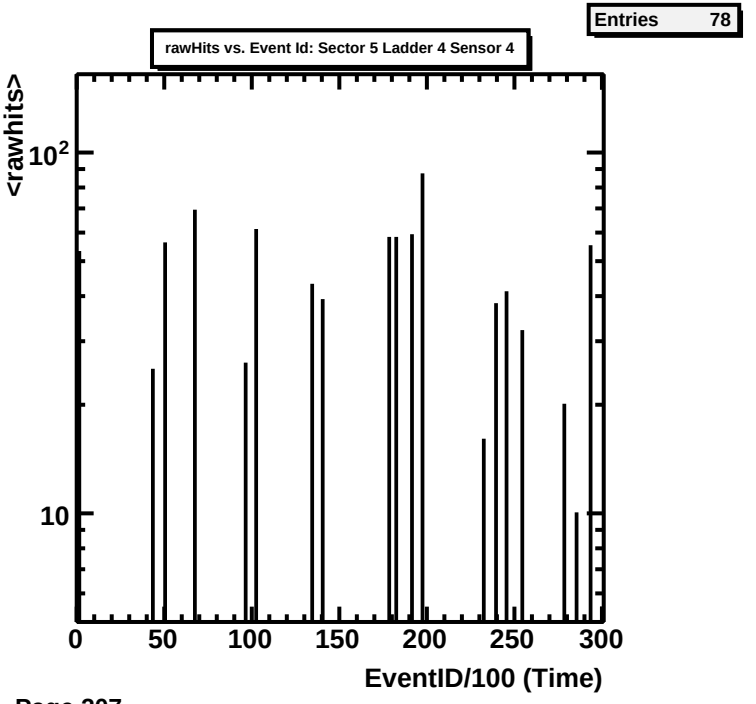

Entries 3796
Raw hit map: Sector 5, Ladder 4, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

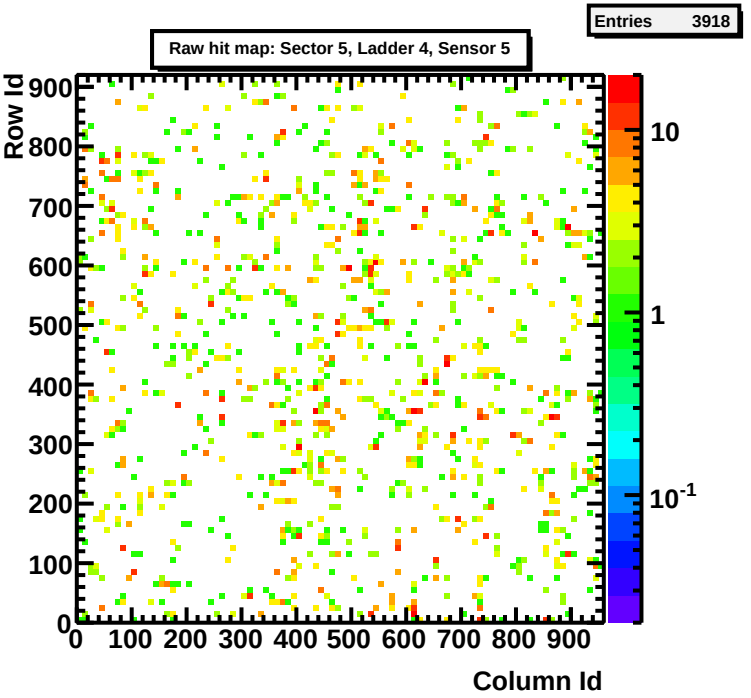

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

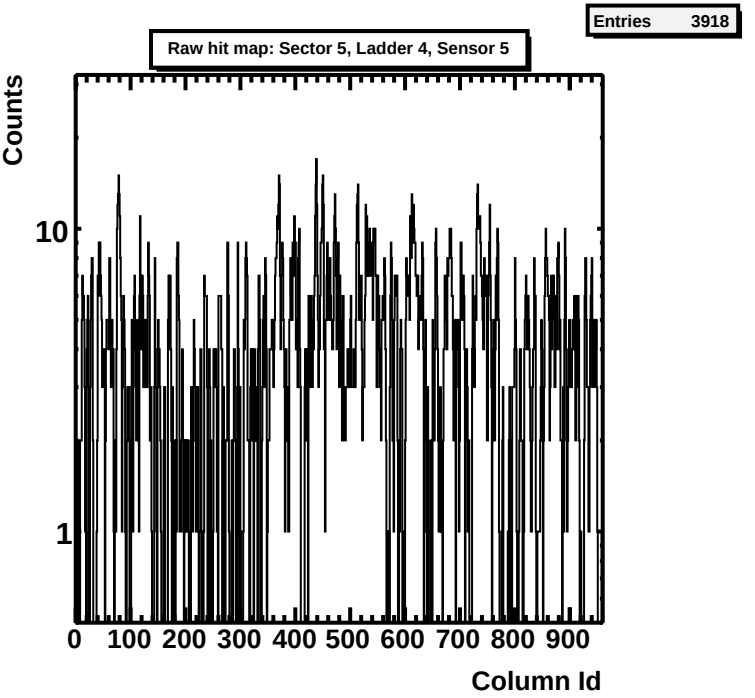

Entries 3292
Raw hit map: Sector 5, Ladder 4, Sensor 4
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

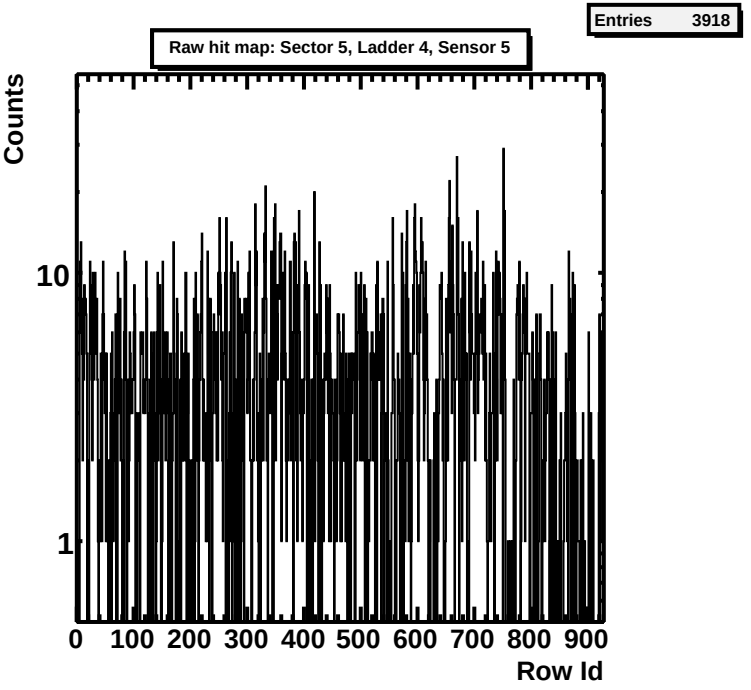

Entries 3292
Raw hit map: Sector 5, Ladder 4, Sensor 4
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

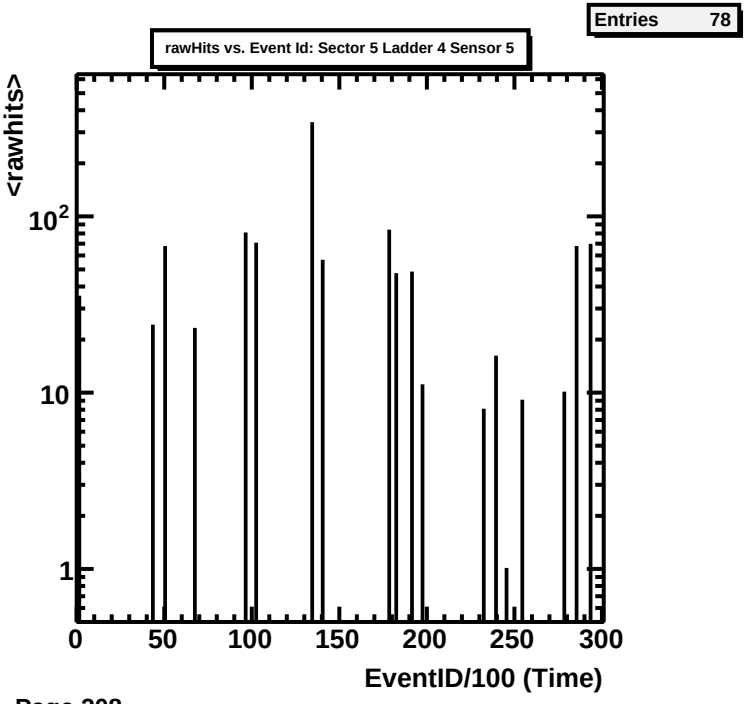

Entries 3292
Raw hit map: Sector 5, Ladder 4, Sensor 4
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

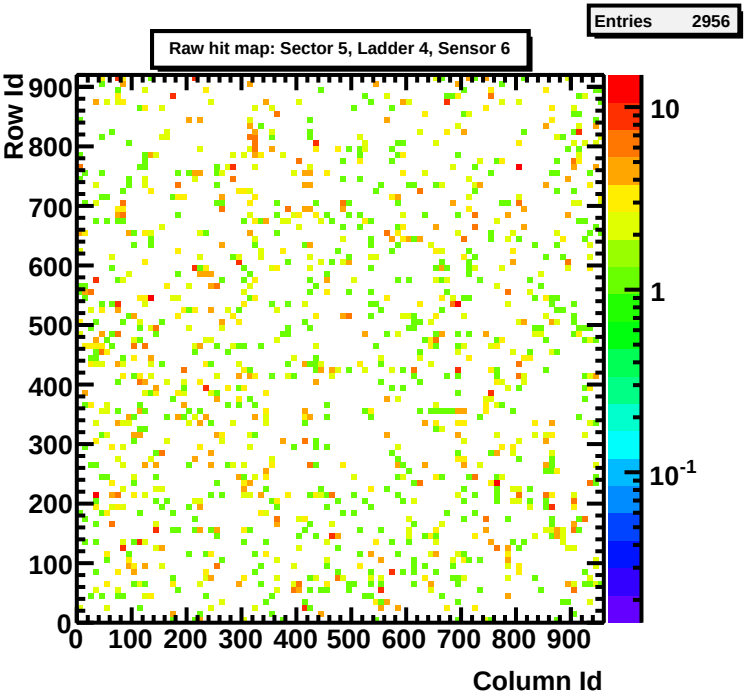

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

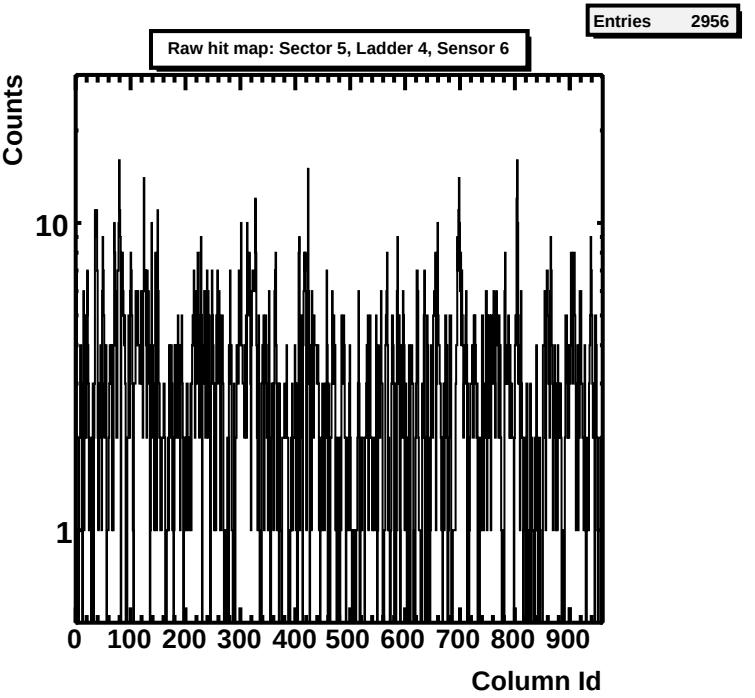

Entries 3918
Raw hit map: Sector 5, Ladder 4, Sensor 5
Row Id
Column Id

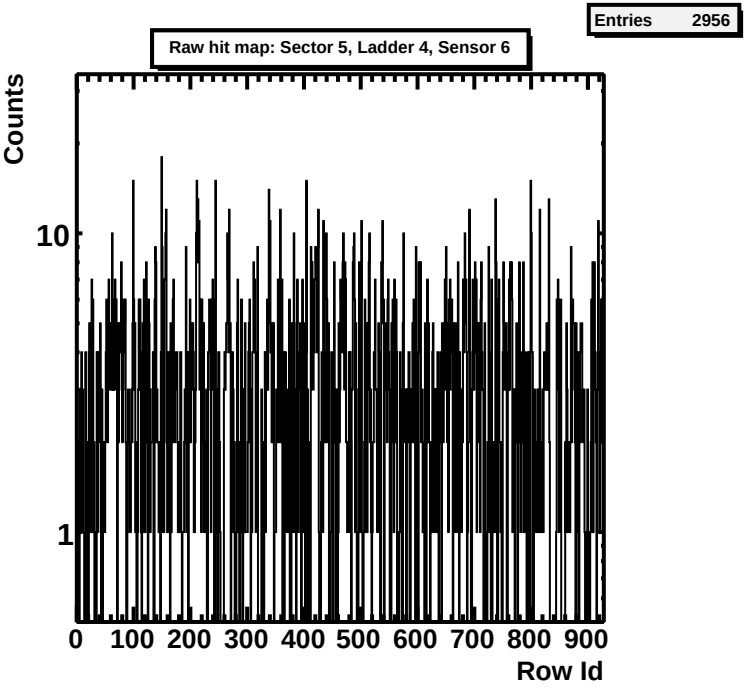

Entries 3918
Raw hit map: Sector 5, Ladder 4, Sensor 5
Counts
Column Id

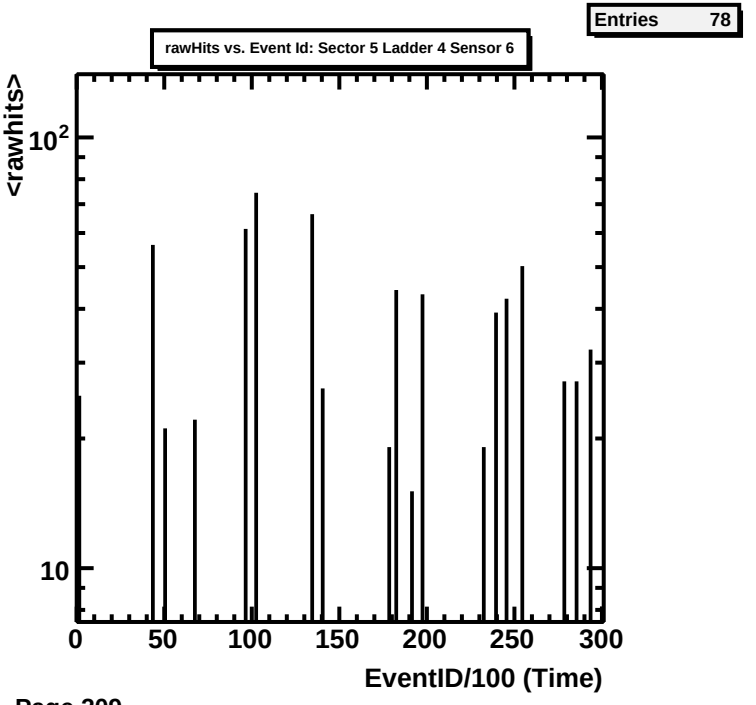

Entries 3918
Raw hit map: Sector 5, Ladder 4, Sensor 5
Counts
Row Id

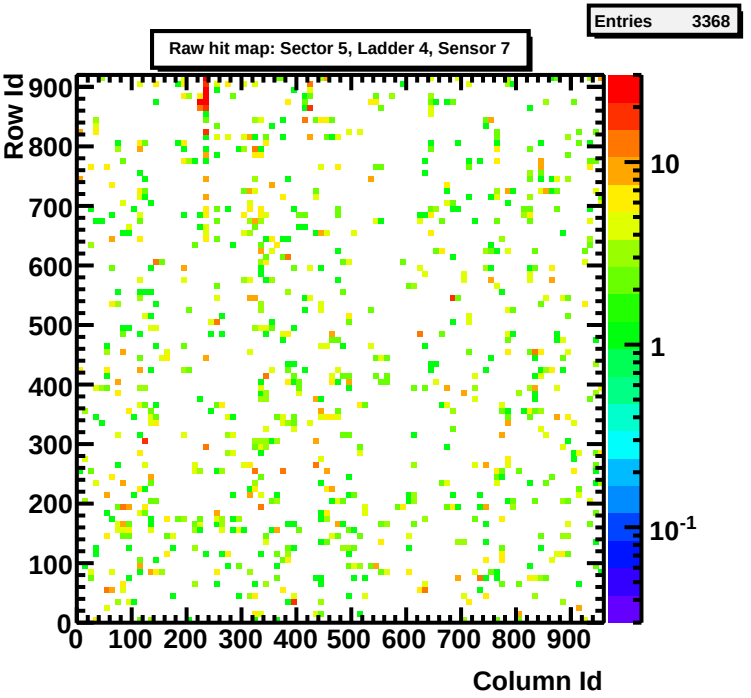

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)

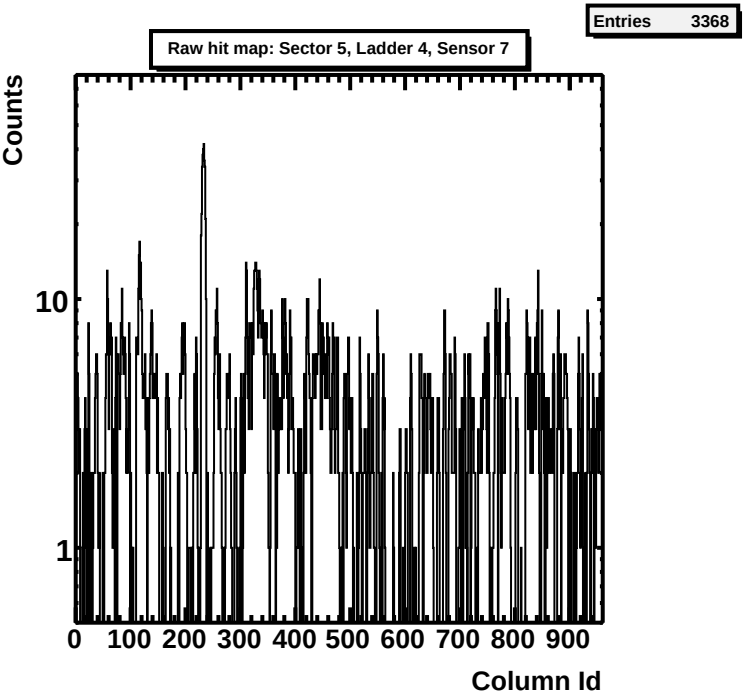

Entries 2956
Raw hit map: Sector 5, Ladder 4, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

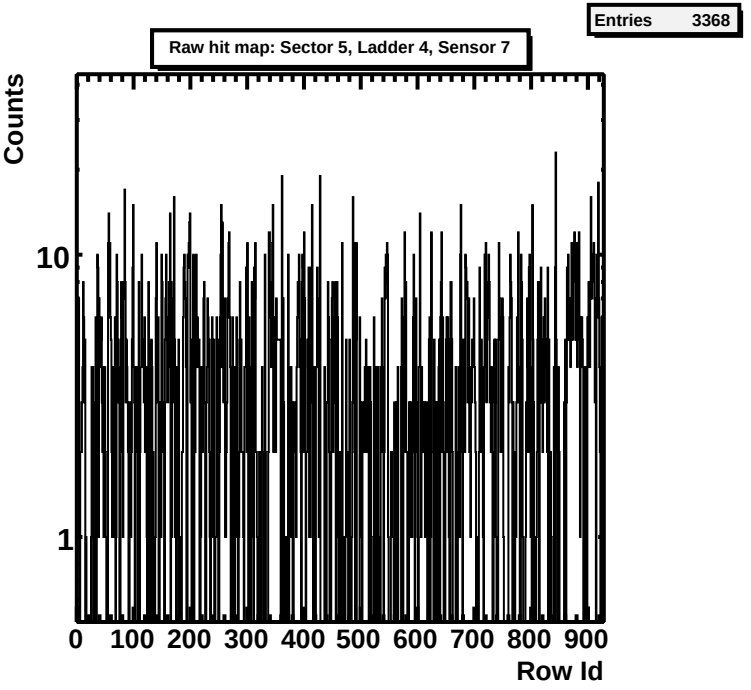

Entries 2956
Raw hit map: Sector 5, Ladder 4, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

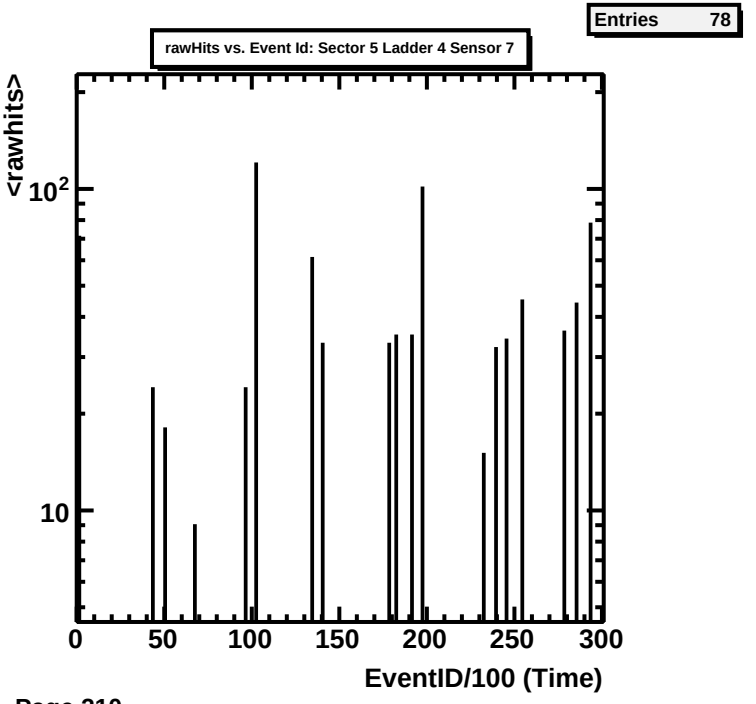

Entries 2956
Raw hit map: Sector 5, Ladder 4, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

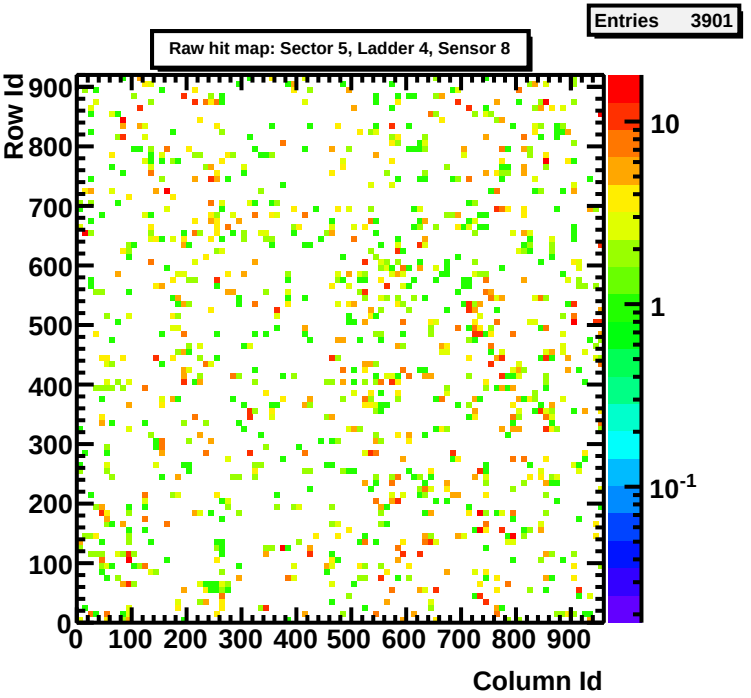

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

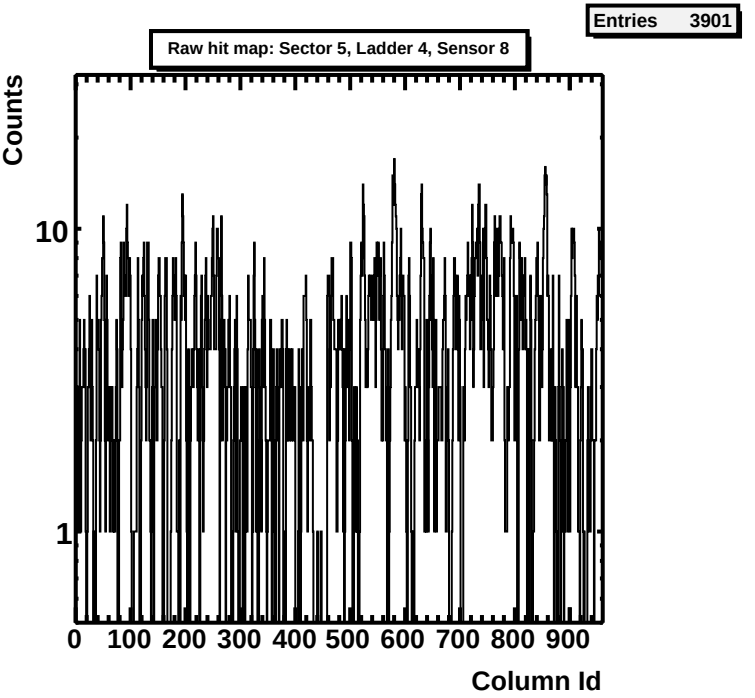

Entries 3368
Raw hit map: Sector 5, Ladder 4, Sensor 7
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

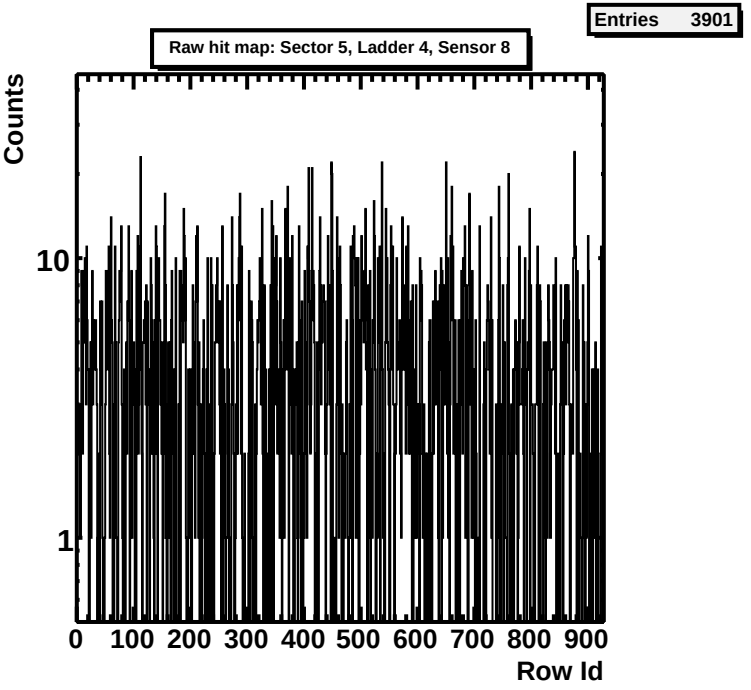

Entries 3368
Raw hit map: Sector 5, Ladder 4, Sensor 7
Counts
Column Id
0
100
200
300
400
500
600
700
800
900
10
1

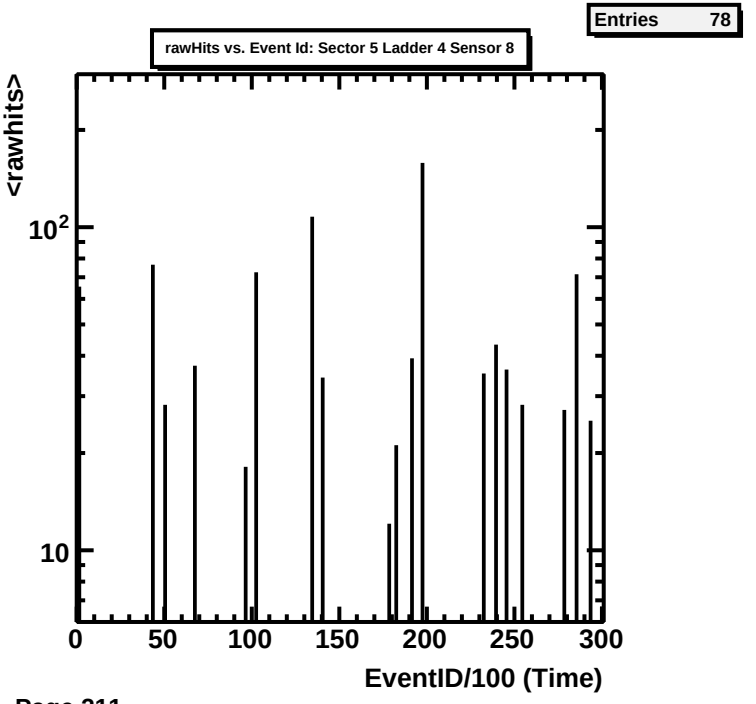

Entries 3368
Raw hit map: Sector 5, Ladder 4, Sensor 7
Counts
Row Id
0
100
200
300
400
500
600
700
800
900
10
1

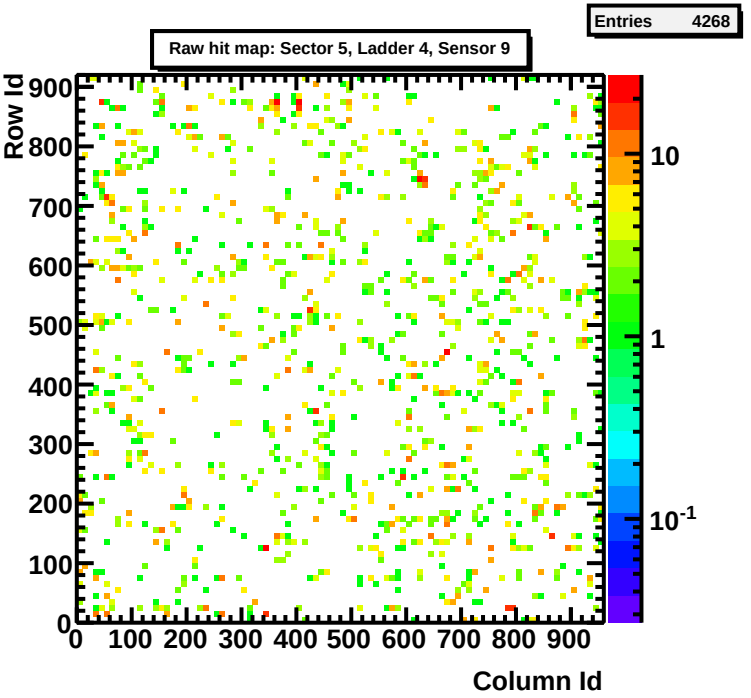

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0
50
100
150
200
250
300
$10^2$
10

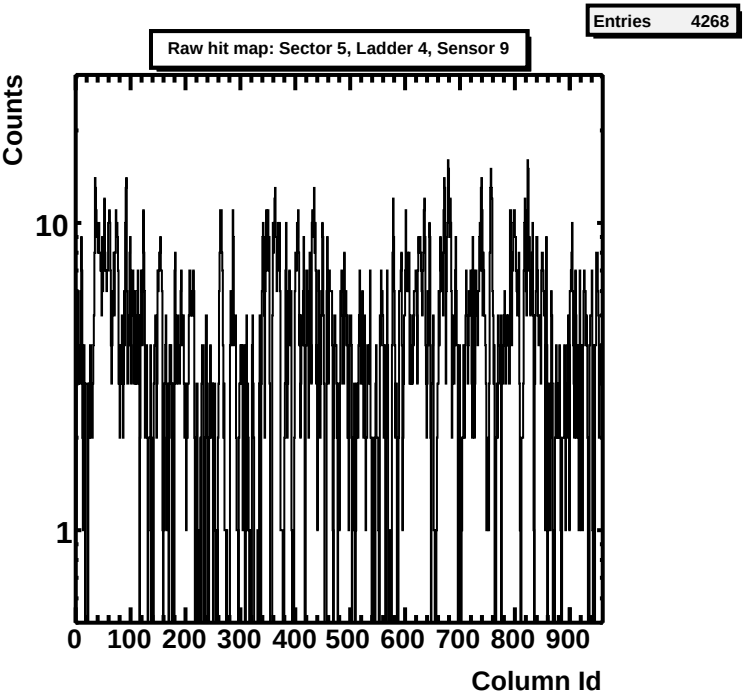

Entries 3901
Raw hit map: Sector 5, Ladder 4, Sensor 8
Row Id
Column Id

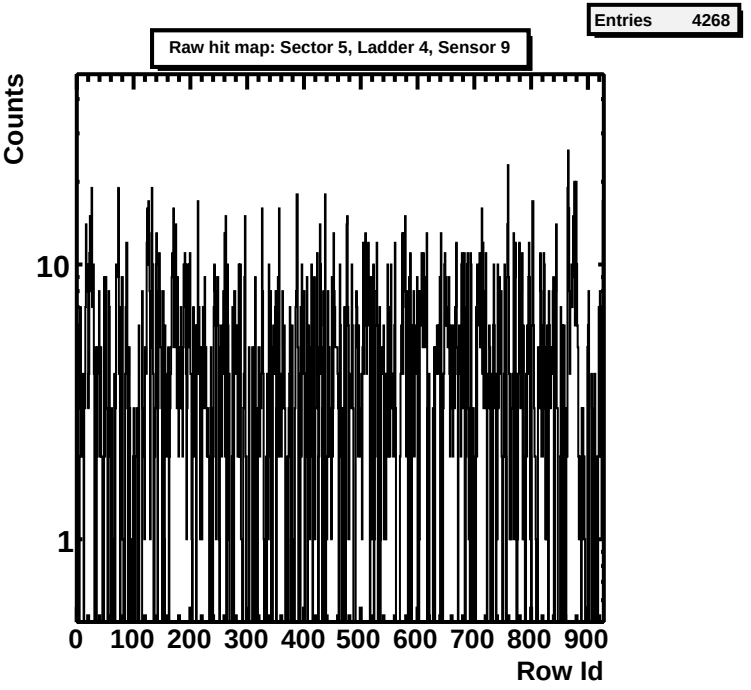

Entries 3901
Raw hit map: Sector 5, Ladder 4, Sensor 8
Counts
Column Id

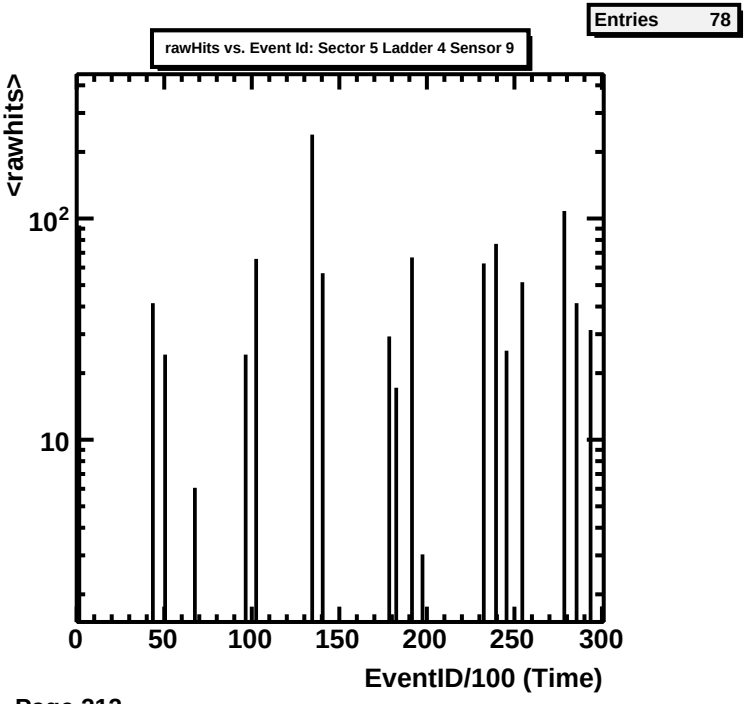

Entries 3901
Raw hit map: Sector 5, Ladder 4, Sensor 8
Counts
Row Id

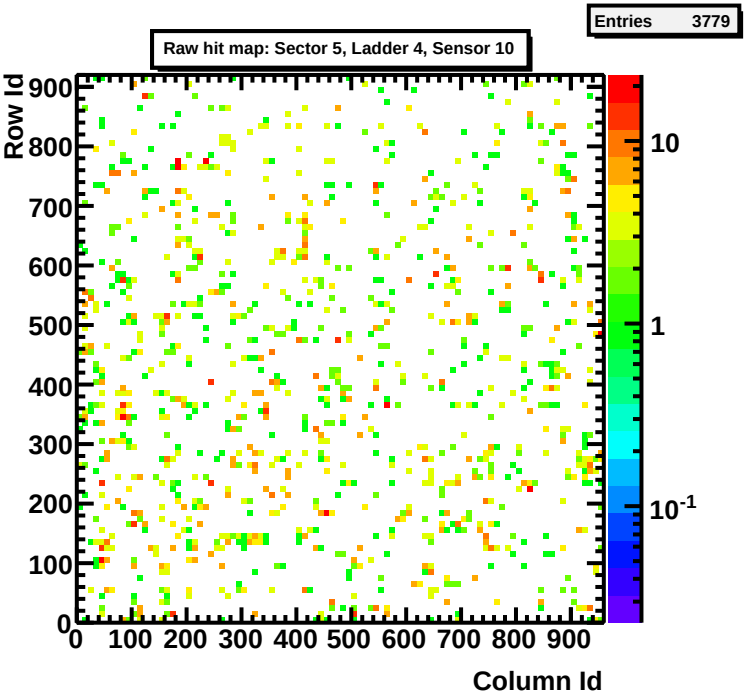

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)

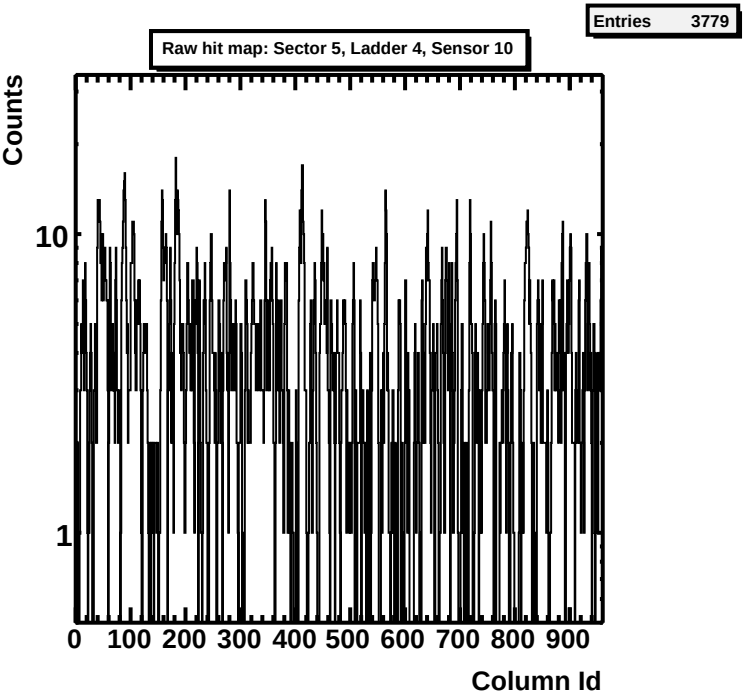

Entries 4268
Raw hit map: Sector 5, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

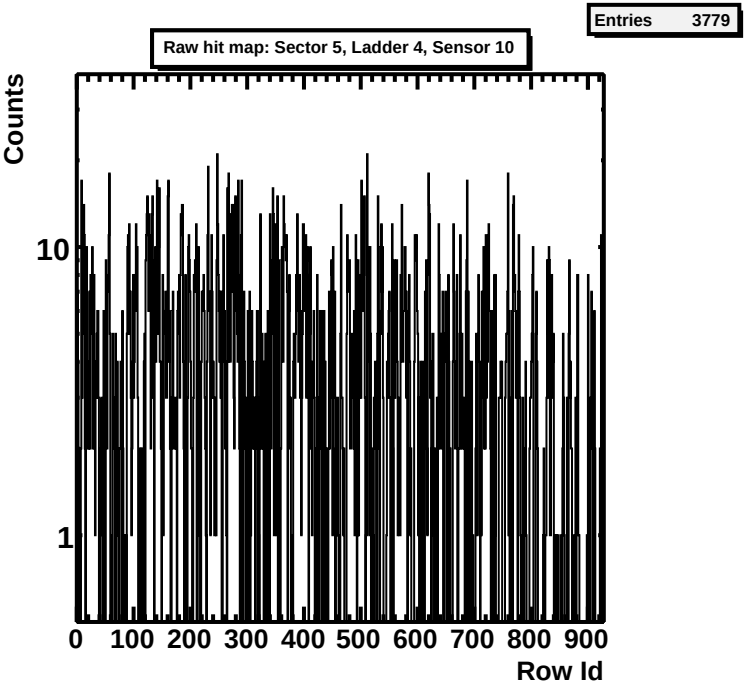

Entries 4268
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

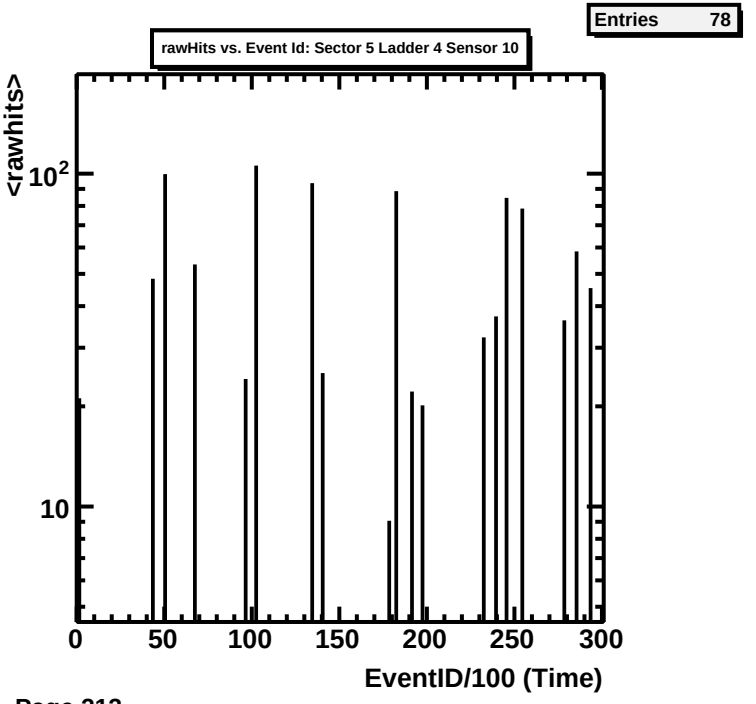

Entries 4268
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

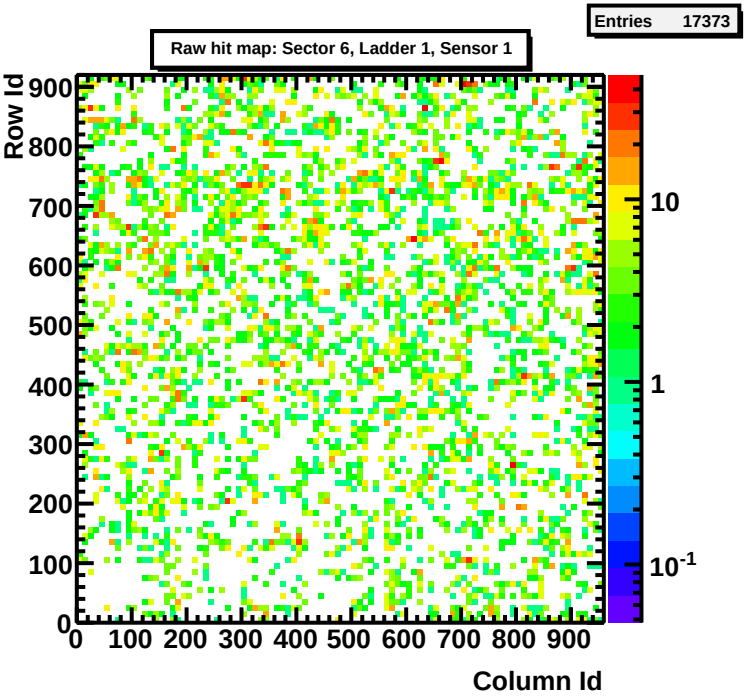

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

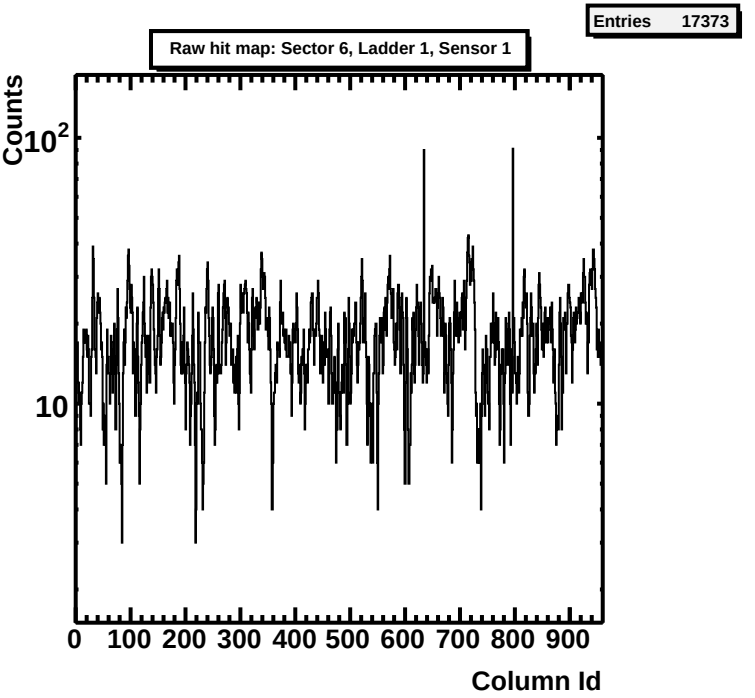

Entries 3779
Raw hit map: Sector 5, Ladder 4, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

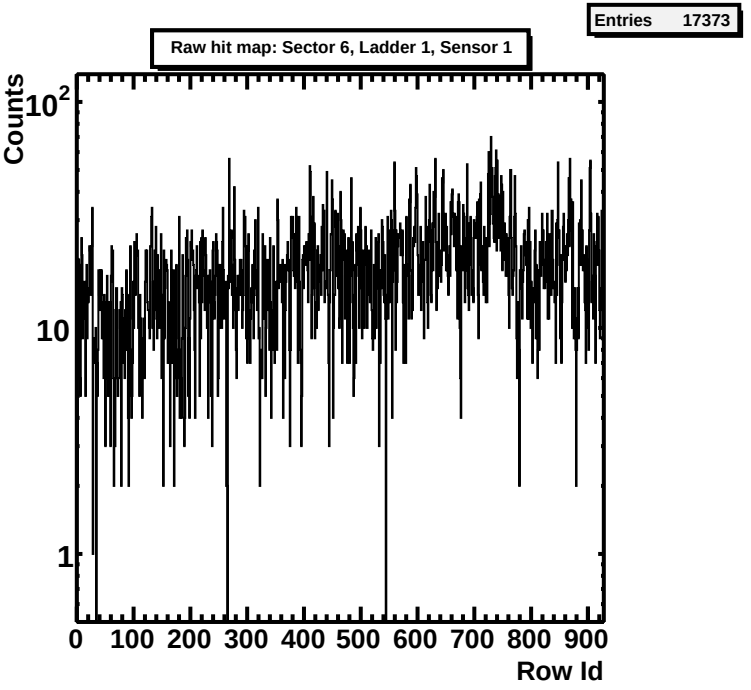

Entries 3779
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

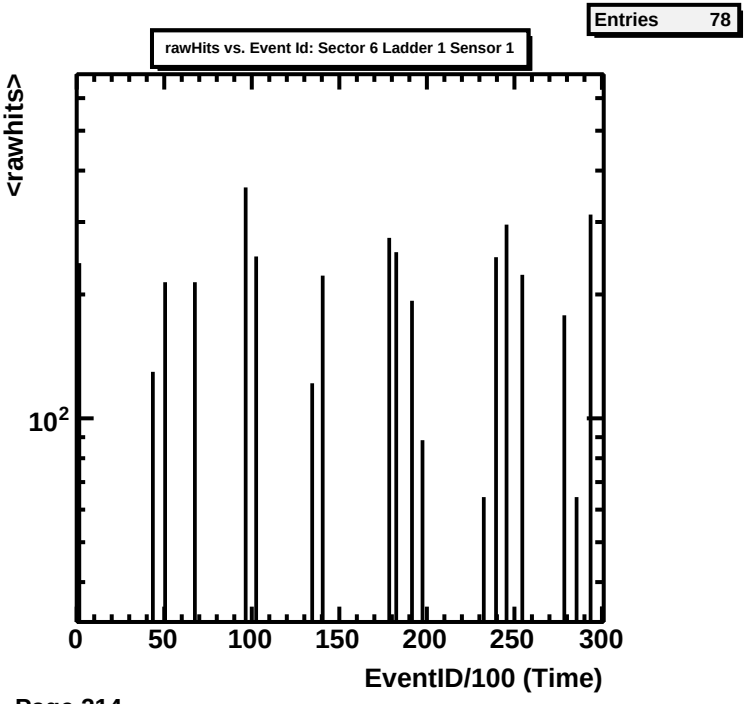

Entries 3779
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

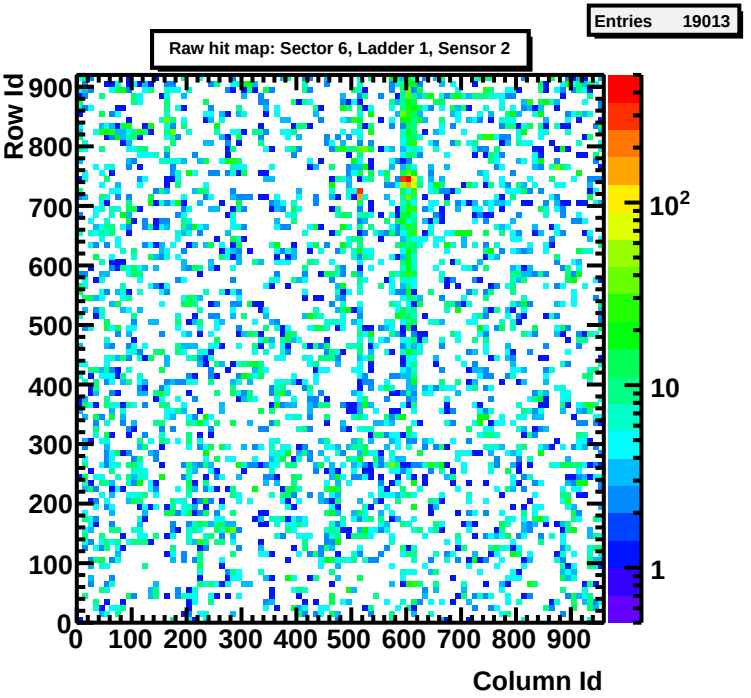

Entries 78
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 10
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

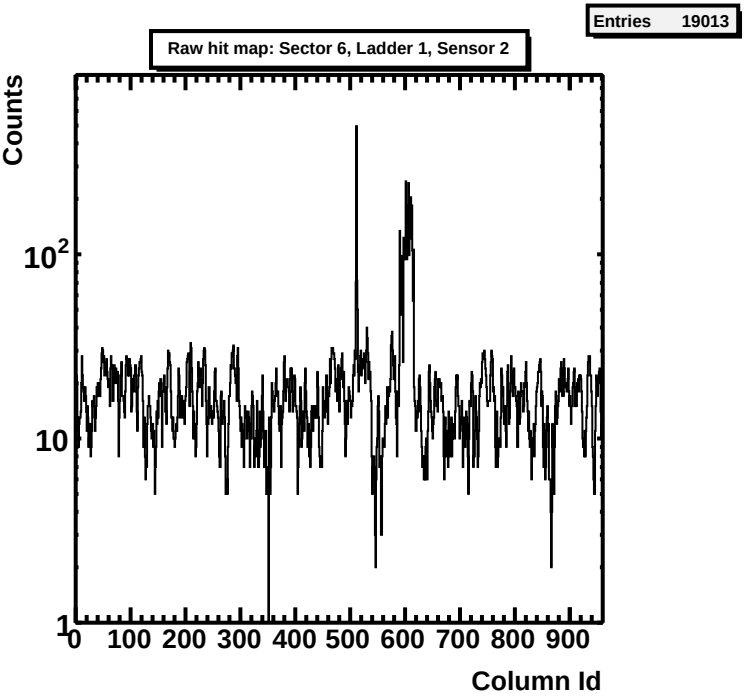

Entries 17373
Raw hit map: Sector 6, Ladder 1, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

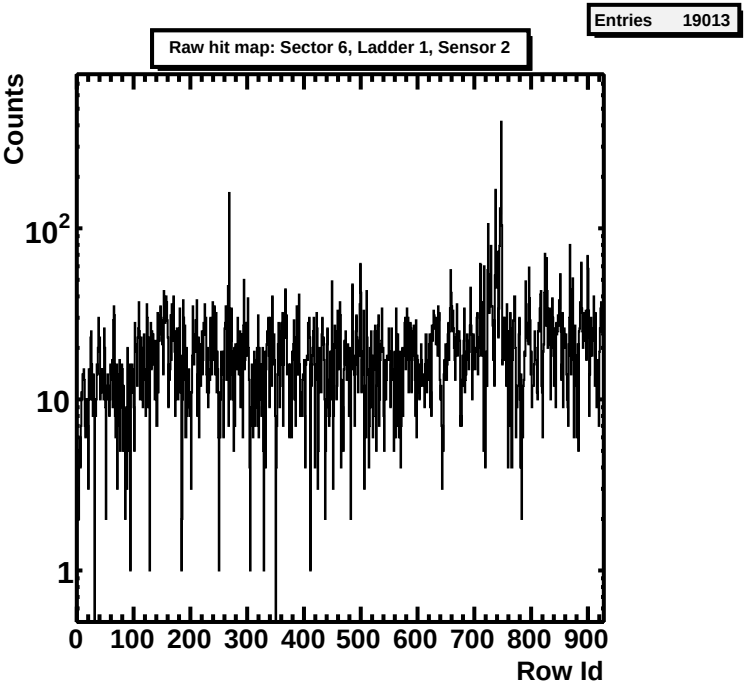

Entries 17373
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id

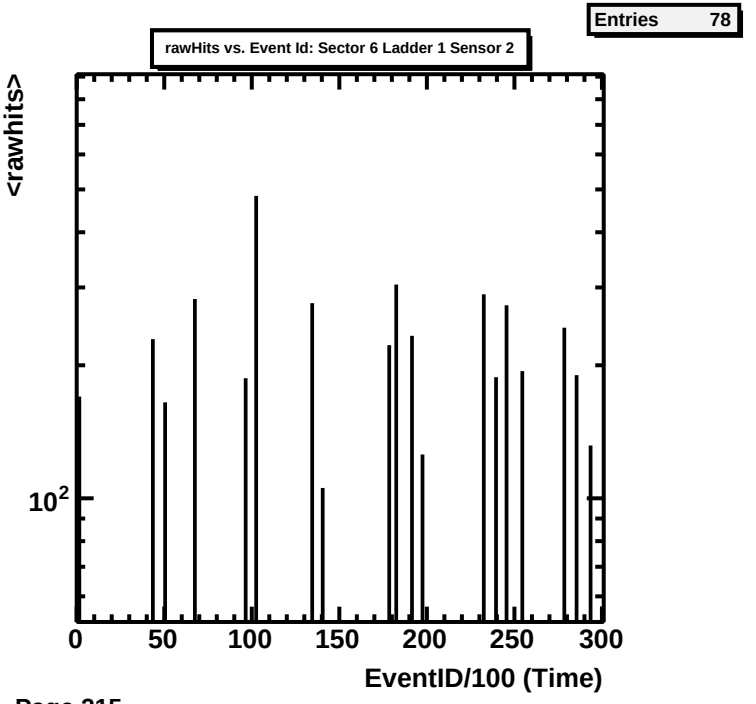

Entries 17373
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

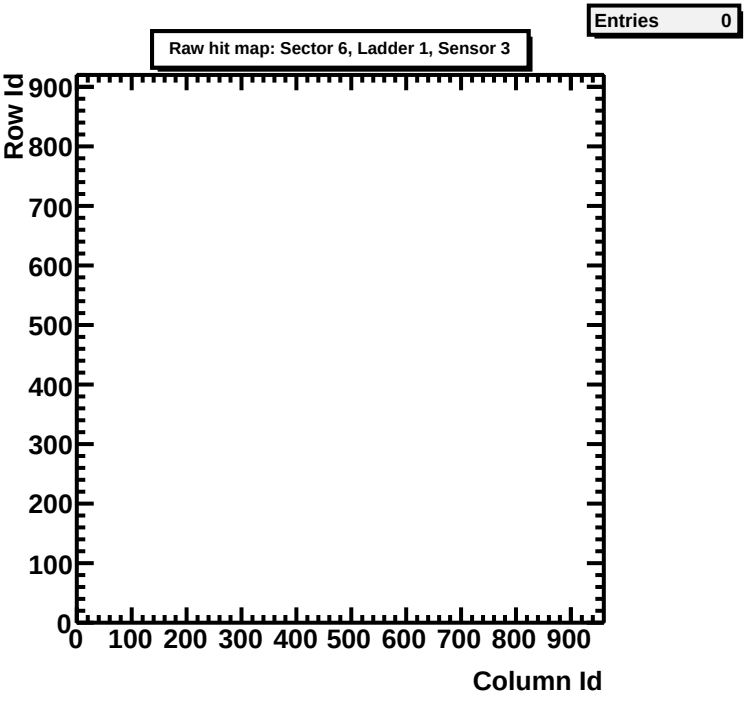

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 1
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

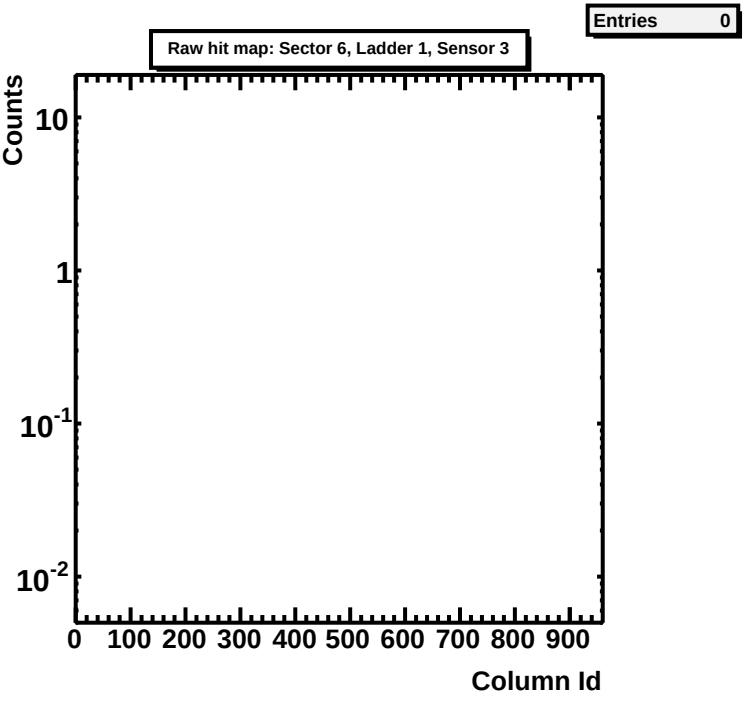

Entries 19013
Raw hit map: Sector 6, Ladder 1, Sensor 2
Row Id
Column Id

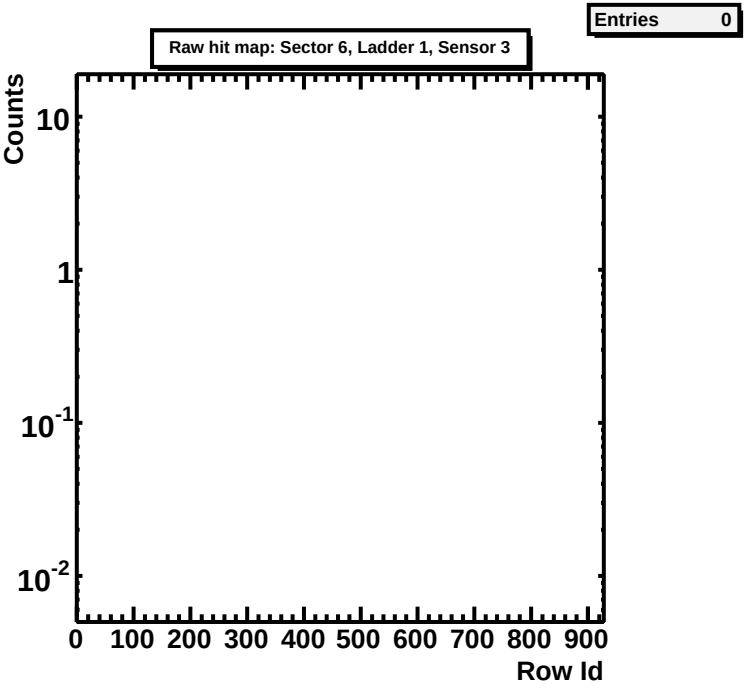

Entries 19013
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Column Id

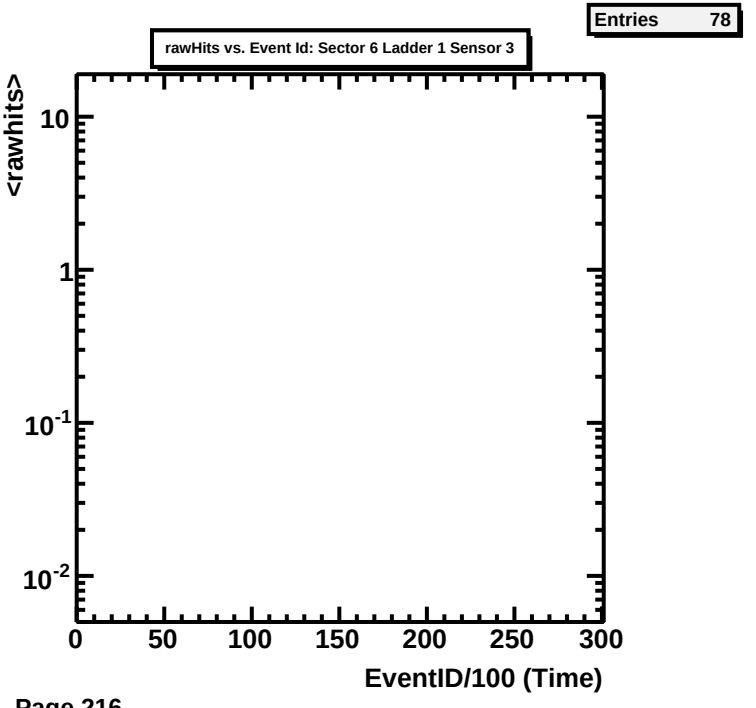

Entries 19013
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Row Id

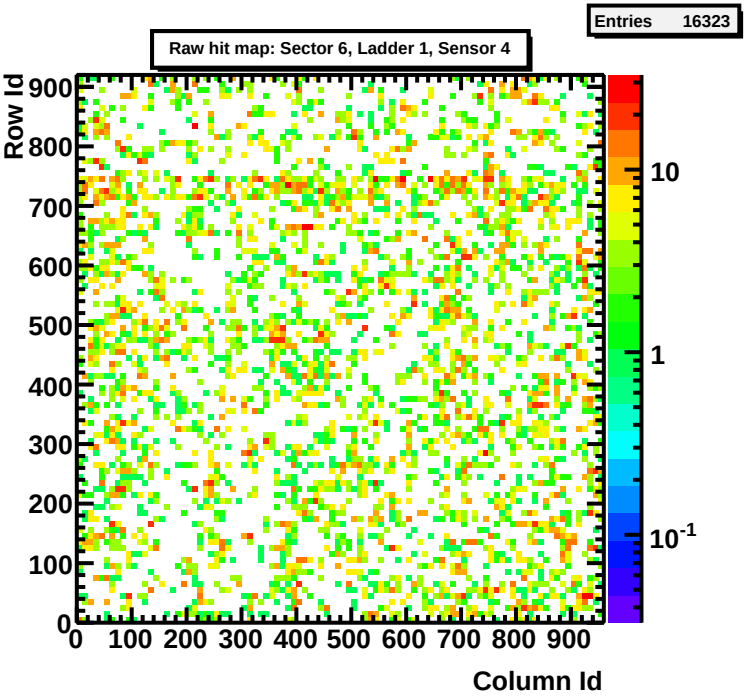

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)

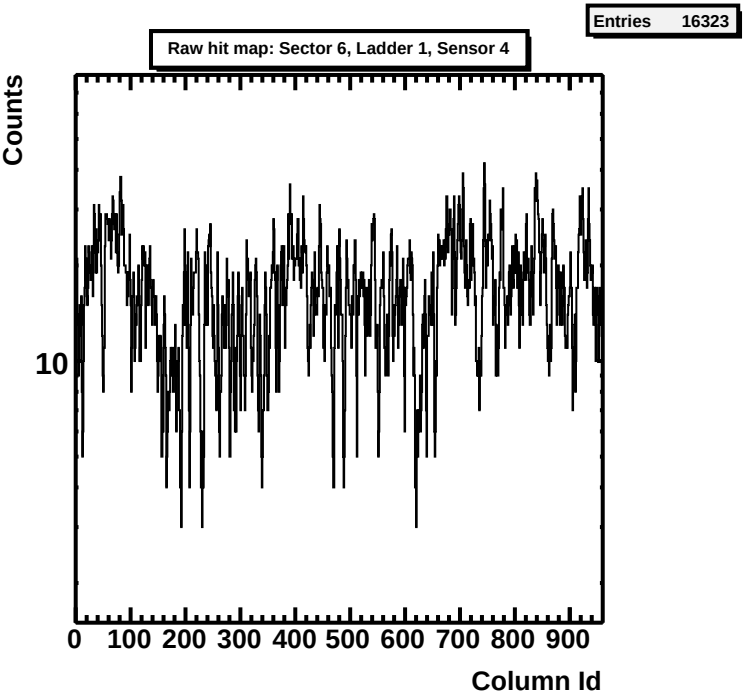

Entries 0
Raw hit map: Sector 6, Ladder 1, Sensor 3
Row Id
Column Id

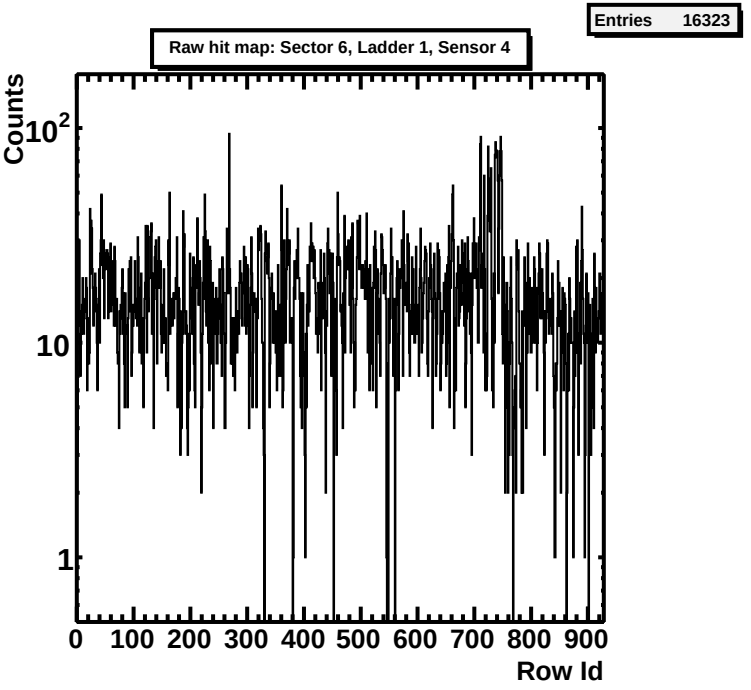

Entries 0
Raw hit map: Sector 6, Ladder 1, Sensor 3
Counts
Column Id

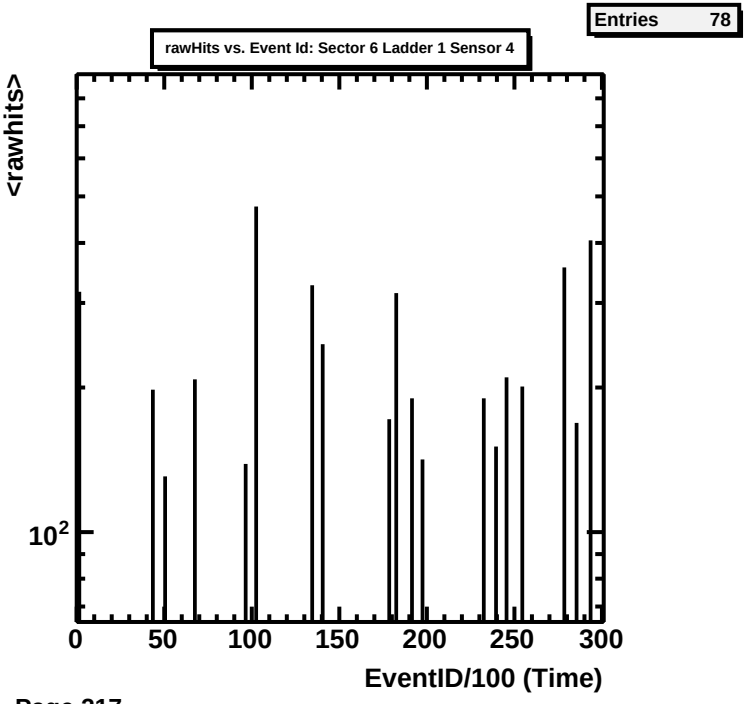

Entries 0
Raw hit map: Sector 6, Ladder 1, Sensor 3
Counts
Row Id

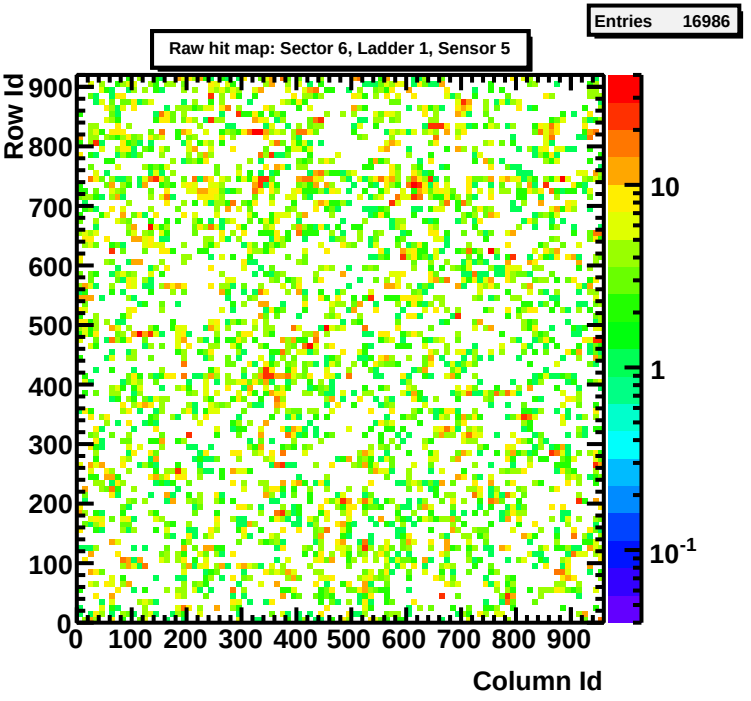

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

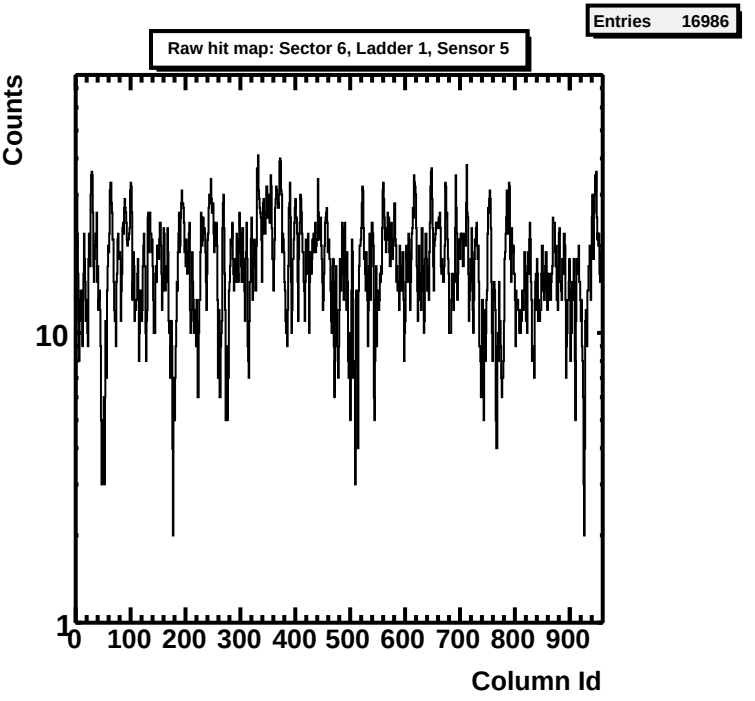

Entries 16323
Raw hit map: Sector 6, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

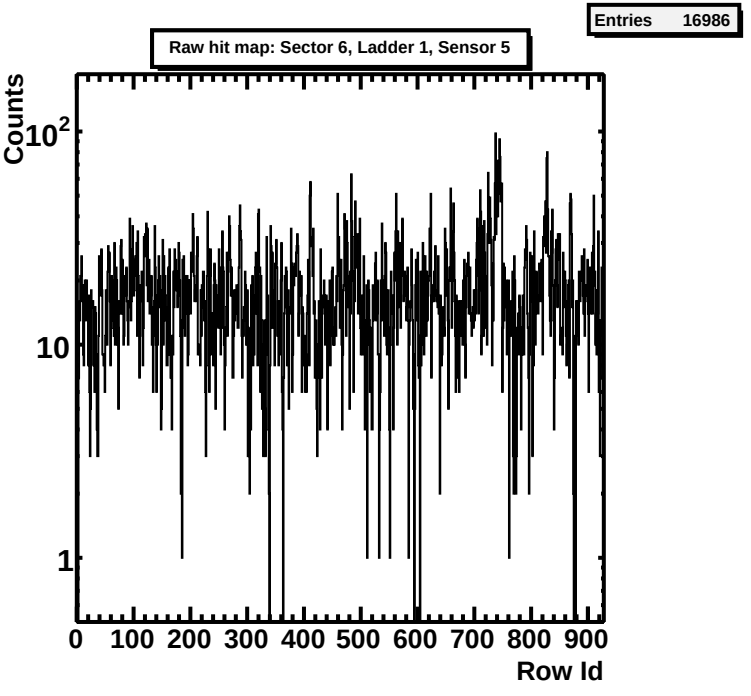

Entries 16323
Raw hit map: Sector 6, Ladder 1, Sensor 4
Counts
10
Column Id
0 100 200 300 400 500 600 700 800 900

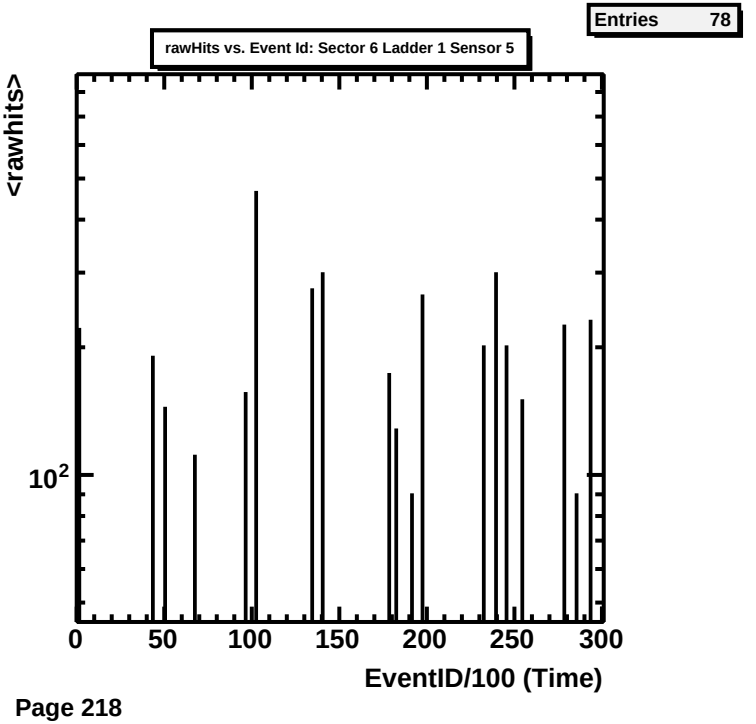

Entries 16323
Raw hit map: Sector 6, Ladder 1, Sensor 4
Counts
$10^2$
10
1
Row Id
0 100 200 300 400 500 600 700 800 900

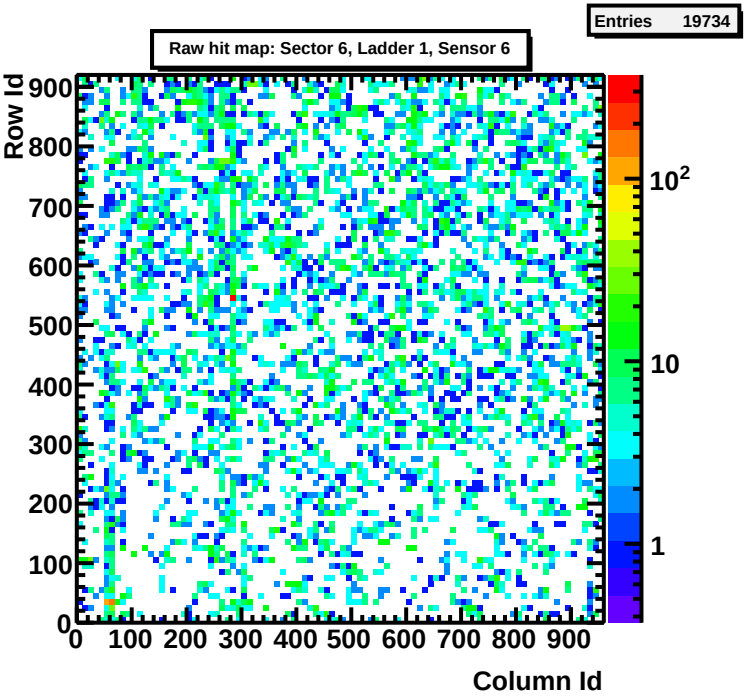

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 4
<rawhits>
$10^2$
EventID/100 (Time)
0 50 100 150 200 250 300

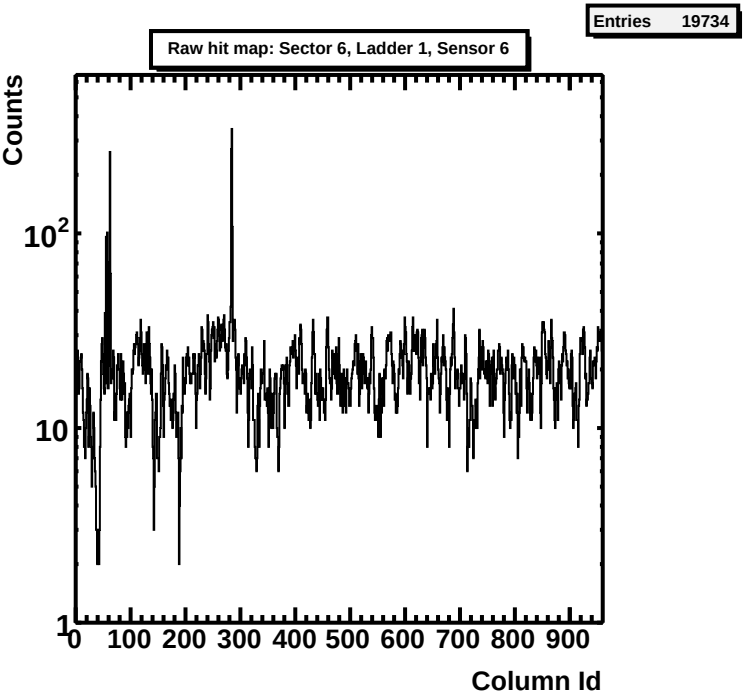

Entries 16986
Raw hit map: Sector 6, Ladder 1, Sensor 5
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

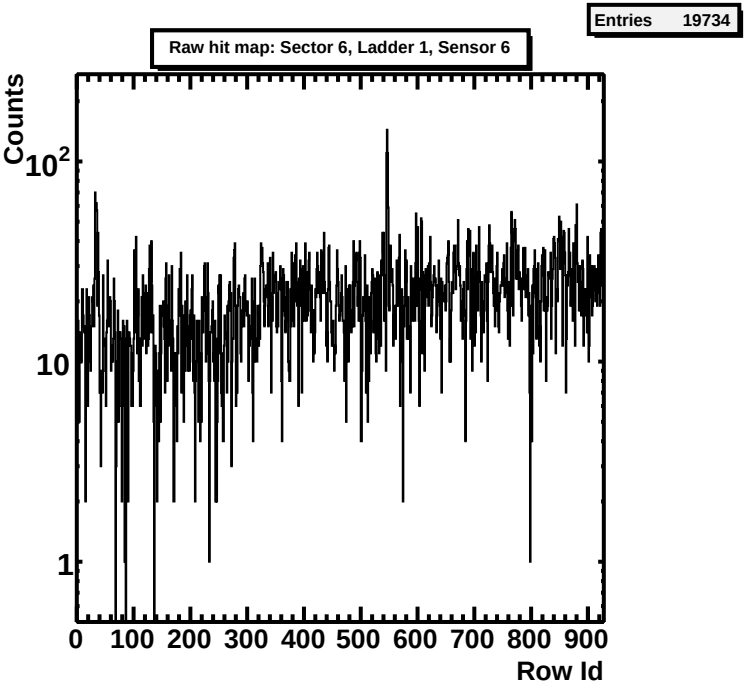

Entries 16986
Raw hit map: Sector 6, Ladder 1, Sensor 5
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

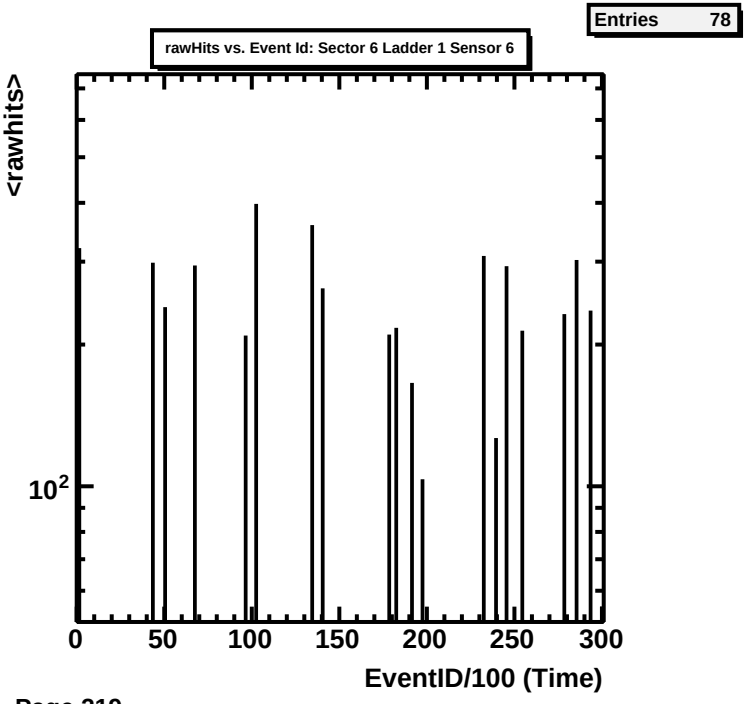

Entries 16986
Raw hit map: Sector 6, Ladder 1, Sensor 5
Counts
Row Id
$10^2$
10
1
0
100
200
300
400
500
600
700
800
900

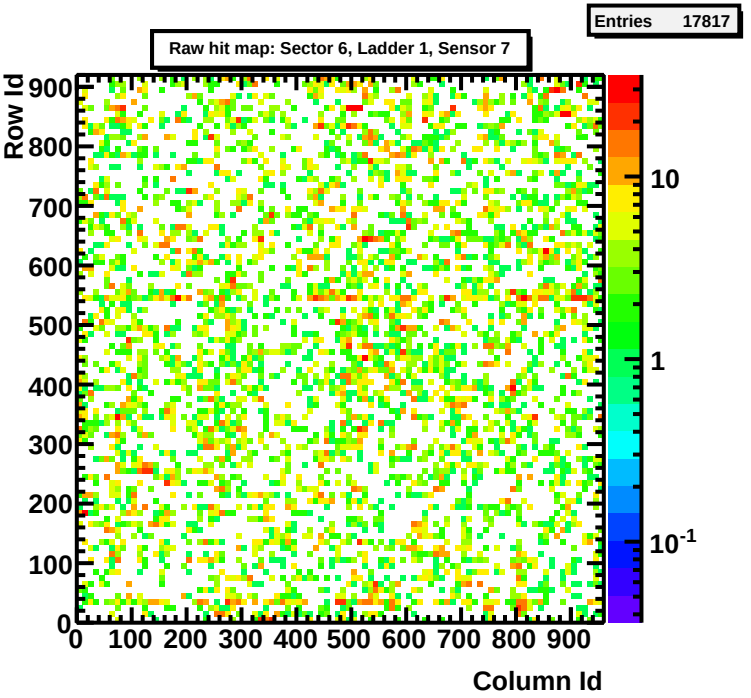

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)
$10^2$
0
50
100
150
200
250
300

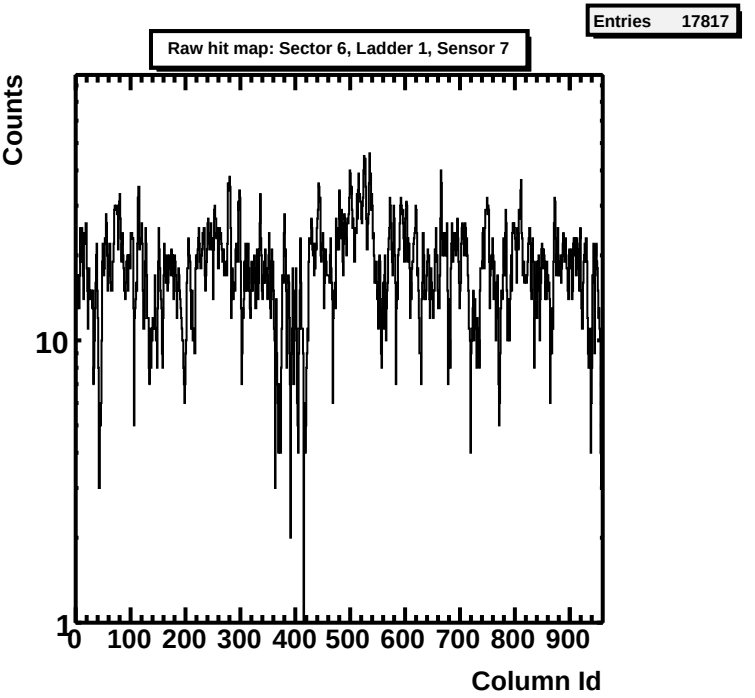

Entries 19734
Raw hit map: Sector 6, Ladder 1, Sensor 6
Row Id
Column Id

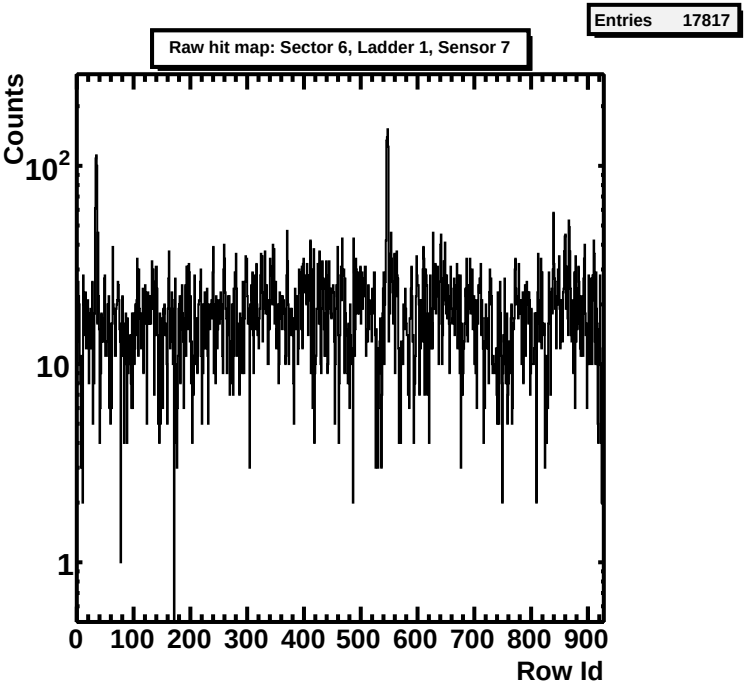

Entries 19734
Raw hit map: Sector 6, Ladder 1, Sensor 6
Counts
Column Id

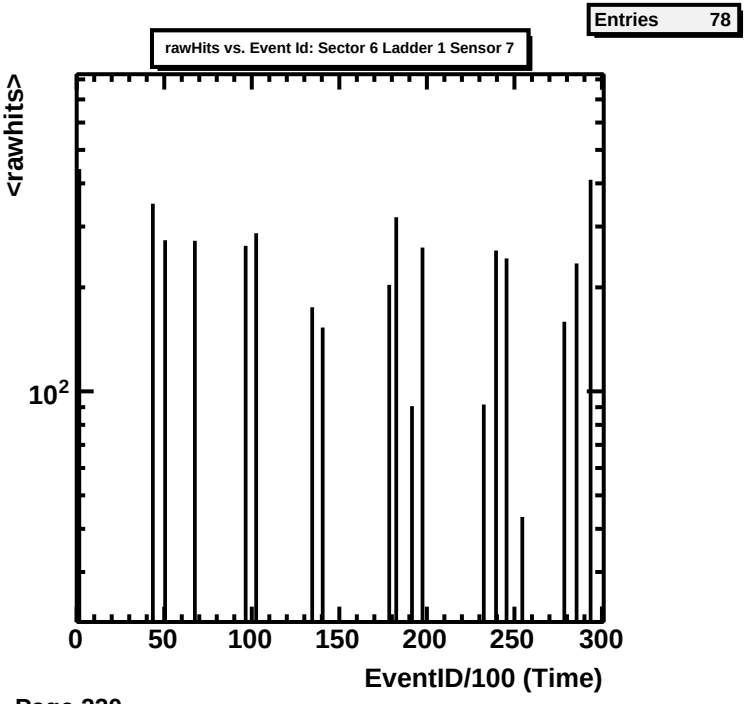

Entries 19734
Raw hit map: Sector 6, Ladder 1, Sensor 6
Counts
Row Id

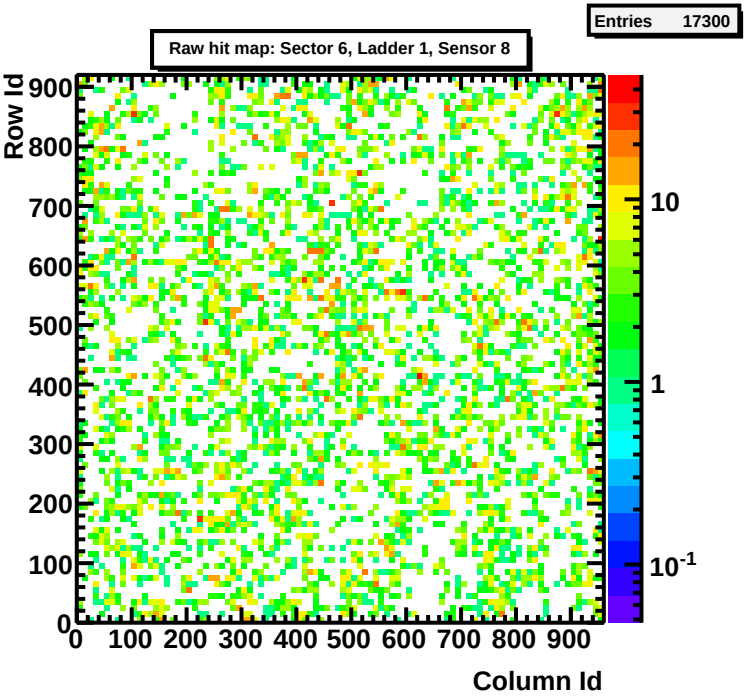

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)

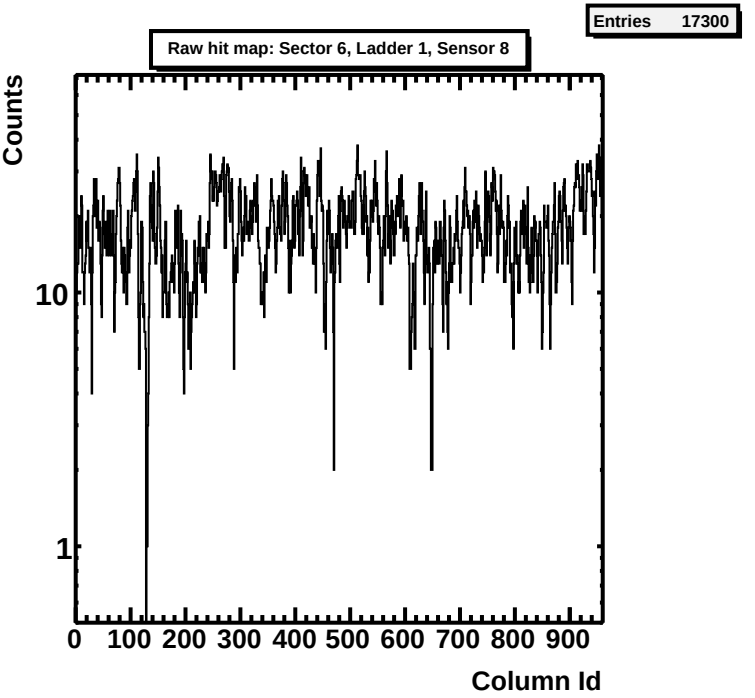

Entries 17817
Raw hit map: Sector 6, Ladder 1, Sensor 7
Row Id
Column Id

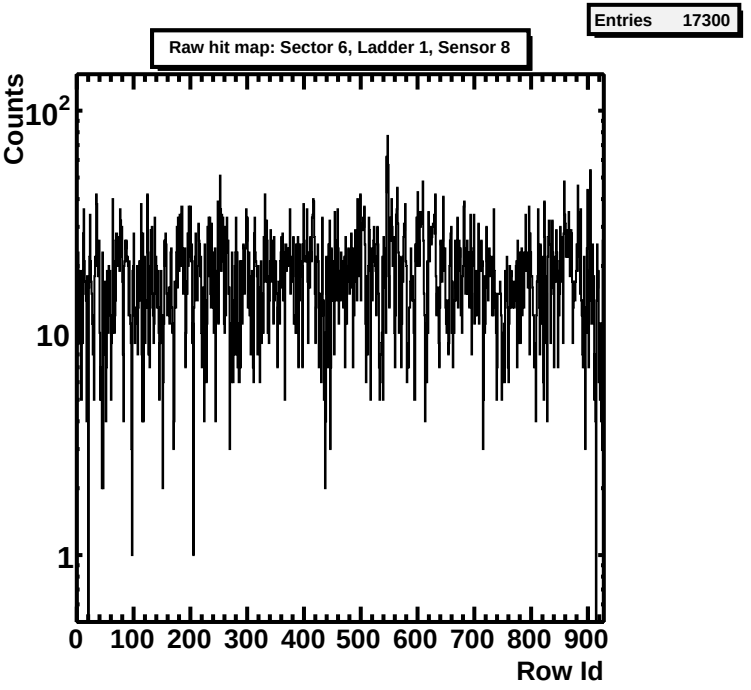

Entries 17817
Raw hit map: Sector 6, Ladder 1, Sensor 7
Counts
Column Id

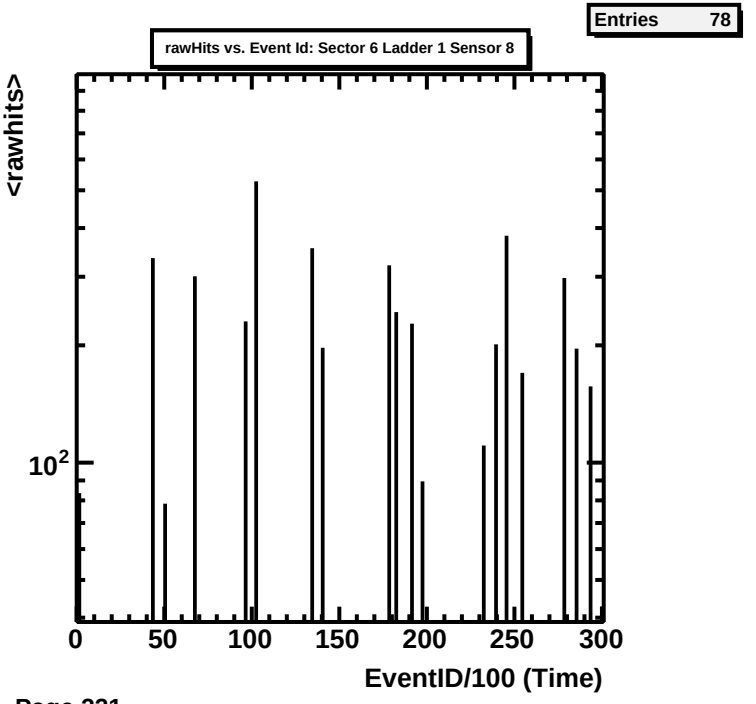

Entries 17817
Raw hit map: Sector 6, Ladder 1, Sensor 7
Counts
Row Id

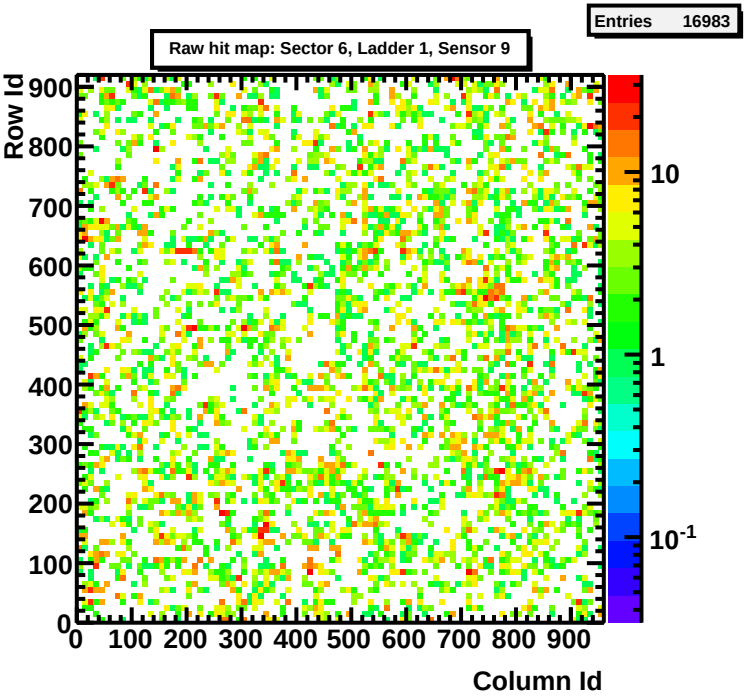

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

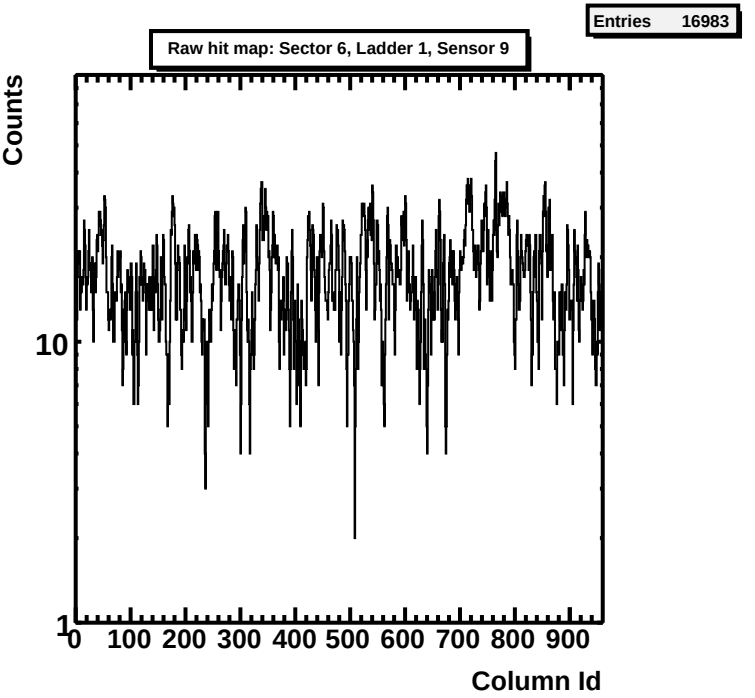

Entries 17300
Raw hit map: Sector 6, Ladder 1, Sensor 8
Row Id
Column Id

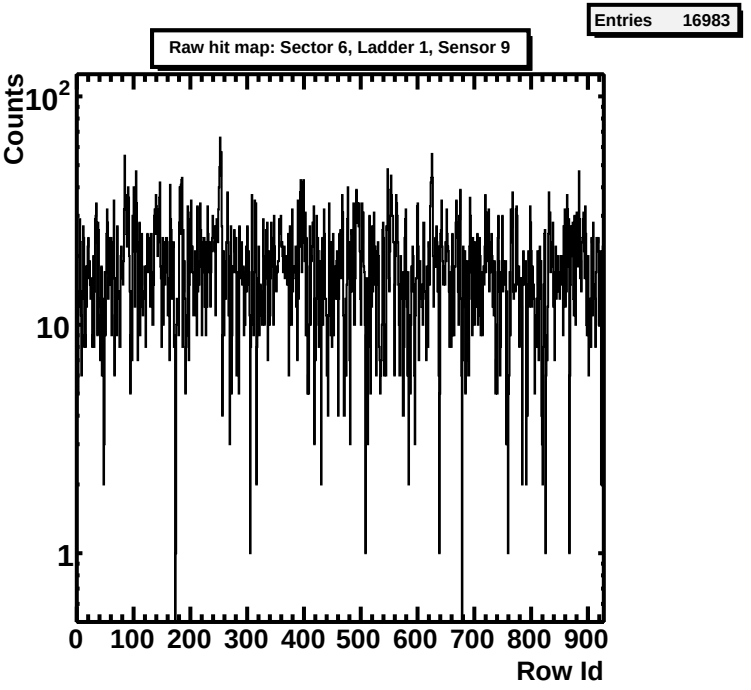

Entries 17300
Raw hit map: Sector 6, Ladder 1, Sensor 8
Counts
Column Id

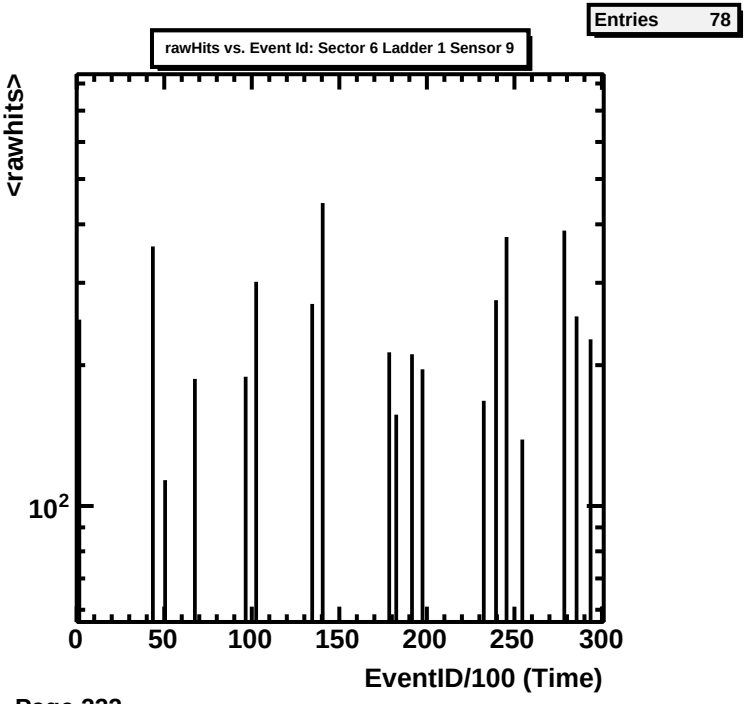

Entries 17300
Raw hit map: Sector 6, Ladder 1, Sensor 8
Counts
Row Id

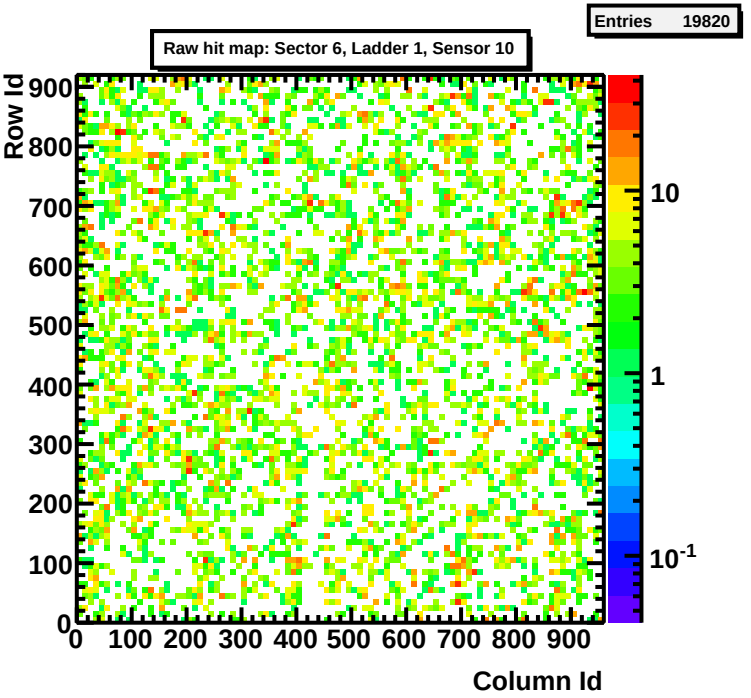

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

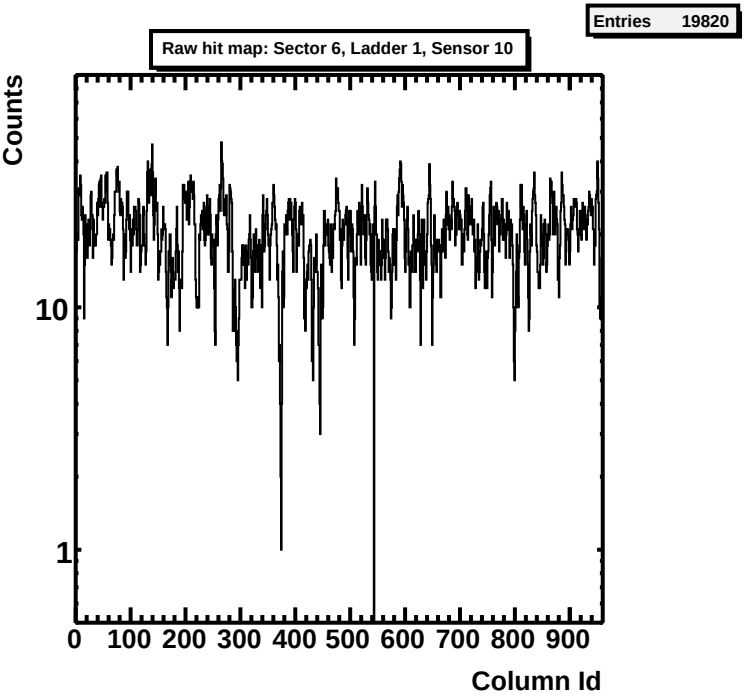

Entries 16983
Raw hit map: Sector 6, Ladder 1, Sensor 9
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

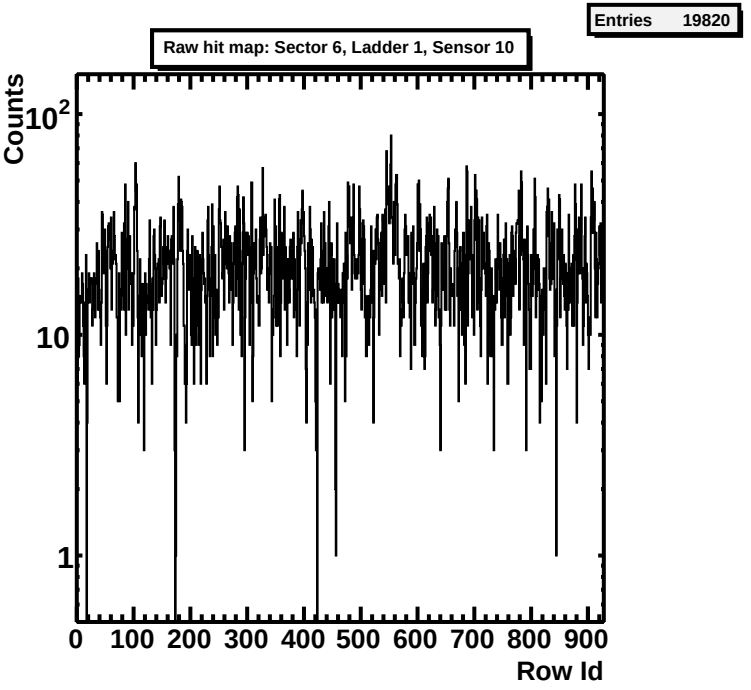

Entries 16983
Raw hit map: Sector 6, Ladder 1, Sensor 9
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

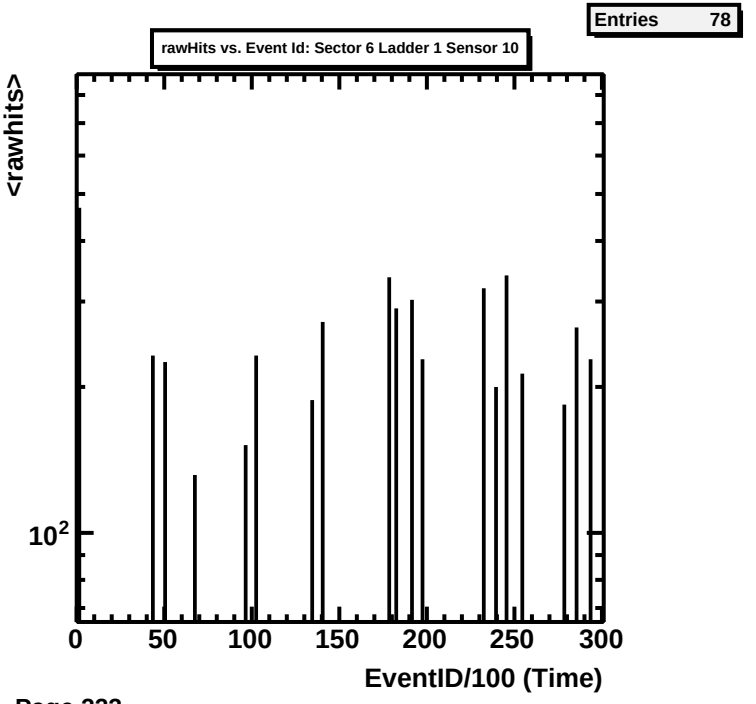

Entries 16983
Raw hit map: Sector 6, Ladder 1, Sensor 9
Counts
Row Id
$10^2$
10
1
0
100
200
300
400
500
600
700
800
900

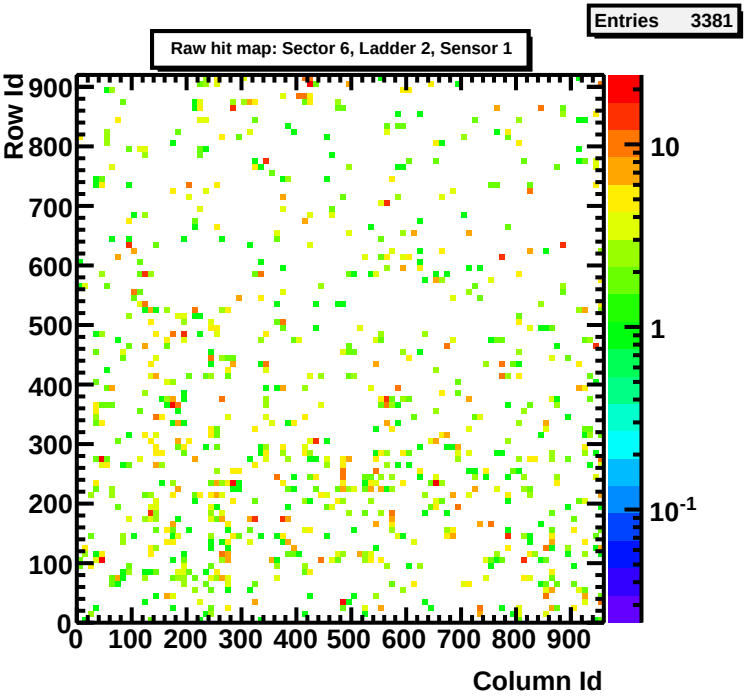

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
$10^2$
0
50
100
150
200
250
300

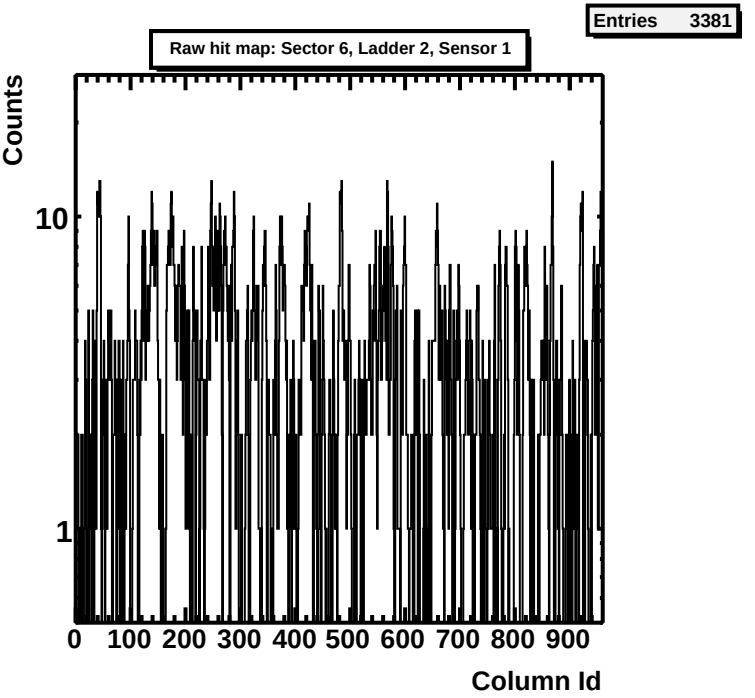

Entries 19820
Raw hit map: Sector 6, Ladder 1, Sensor 10
Row Id
Column Id

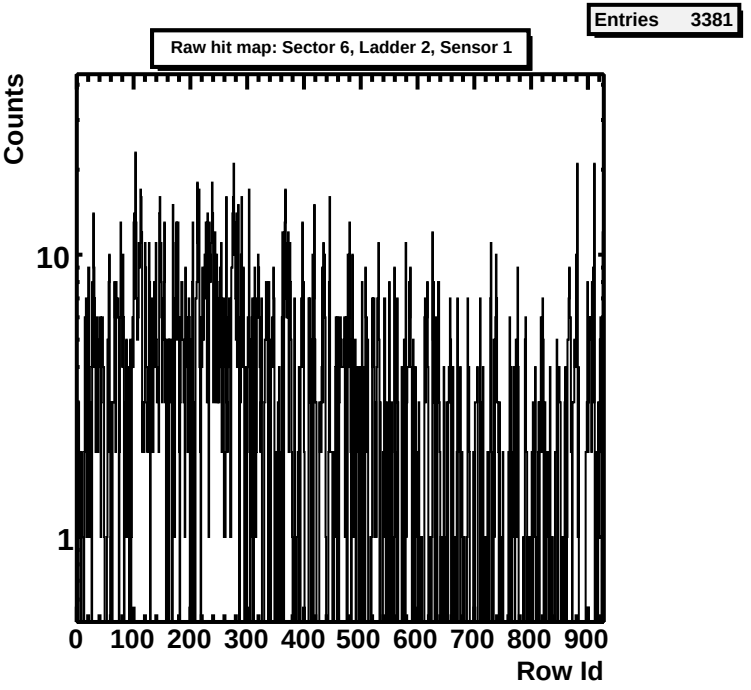

Entries 19820
Raw hit map: Sector 6, Ladder 1, Sensor 10
Counts
Column Id

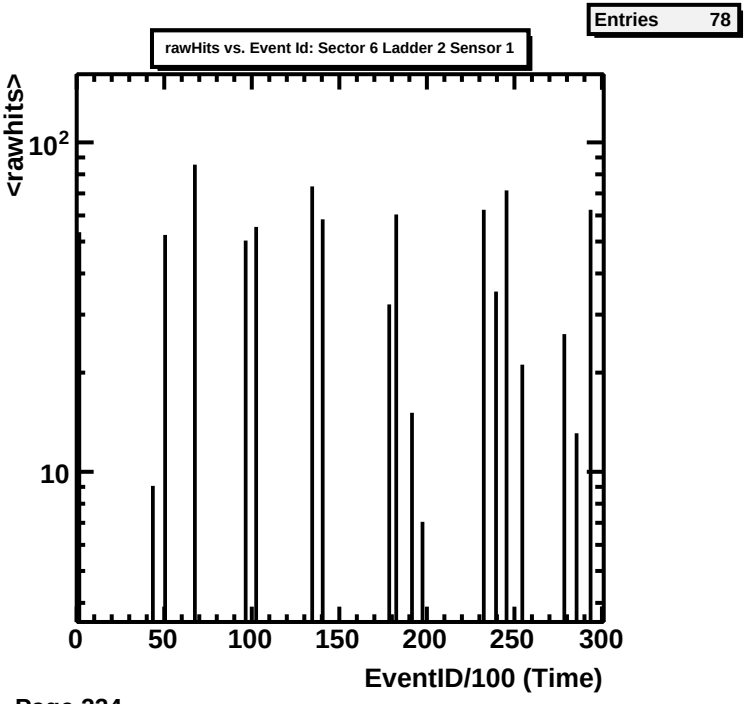

Entries 19820
Raw hit map: Sector 6, Ladder 1, Sensor 10
Counts
Row Id

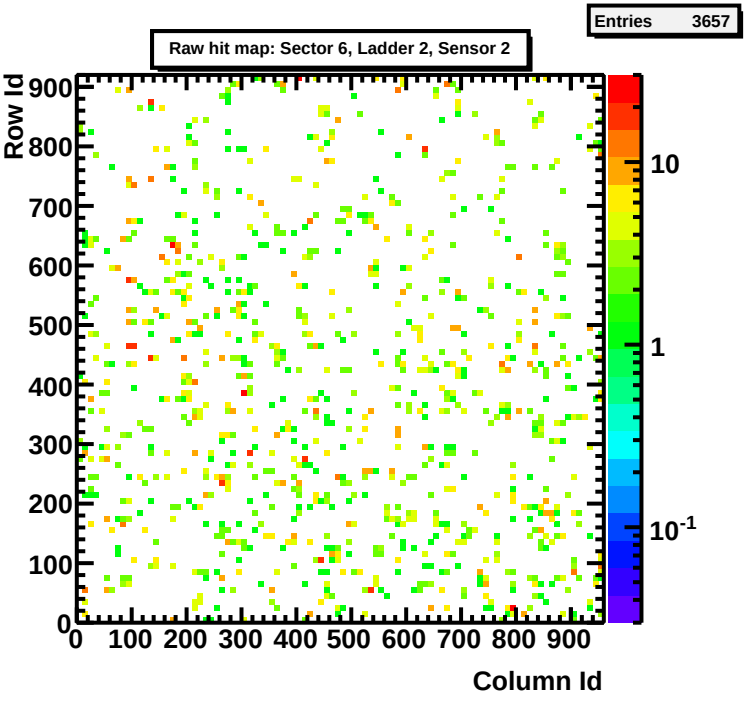

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

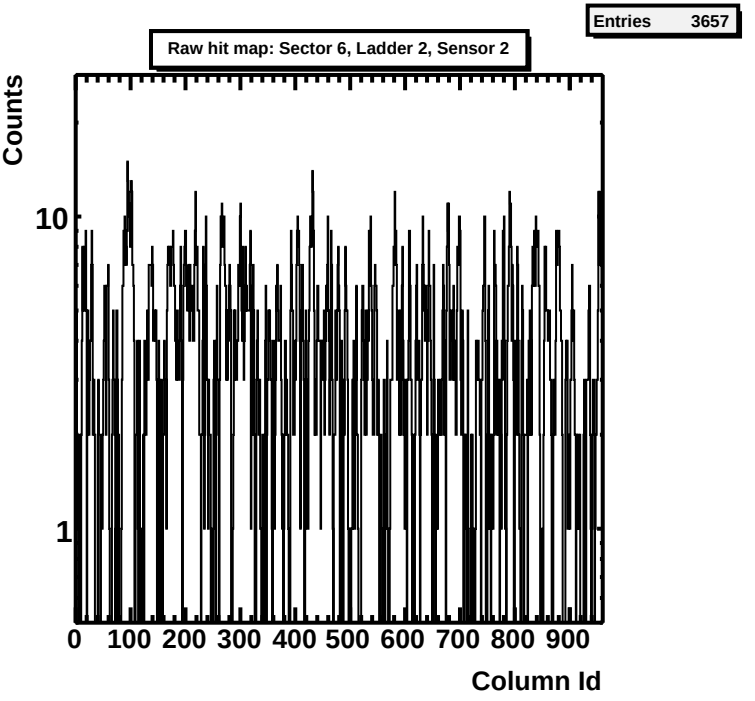

Entries 3381
Raw hit map: Sector 6, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

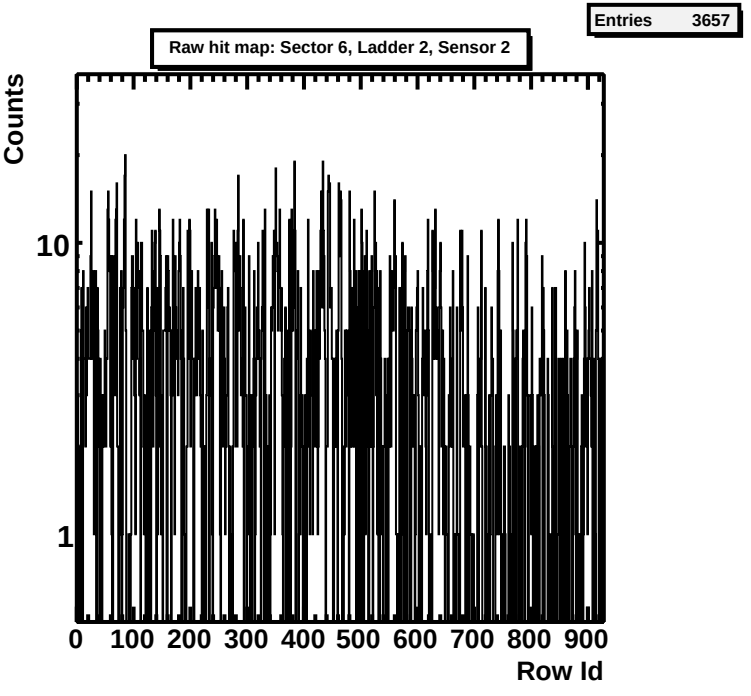

Entries 3381
Raw hit map: Sector 6, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

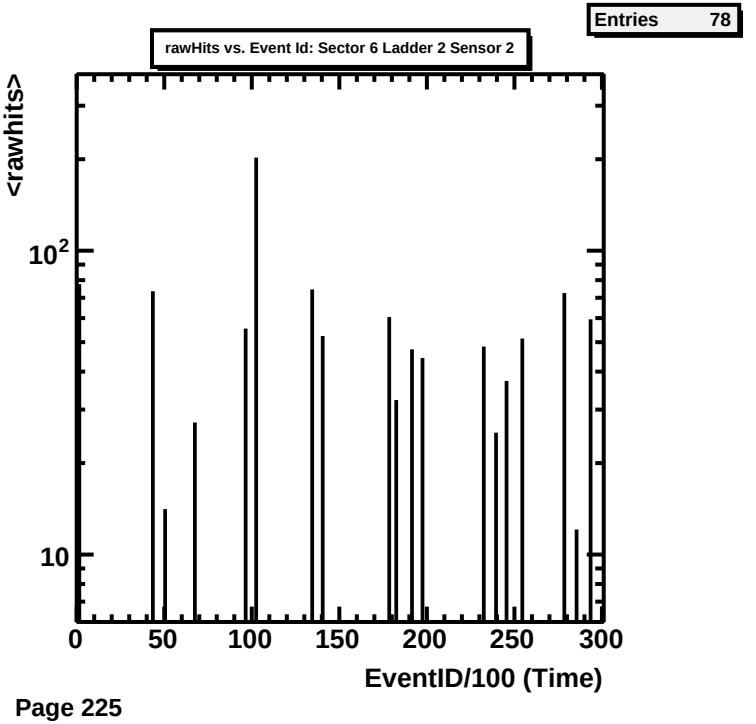

Entries 3381
Raw hit map: Sector 6, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

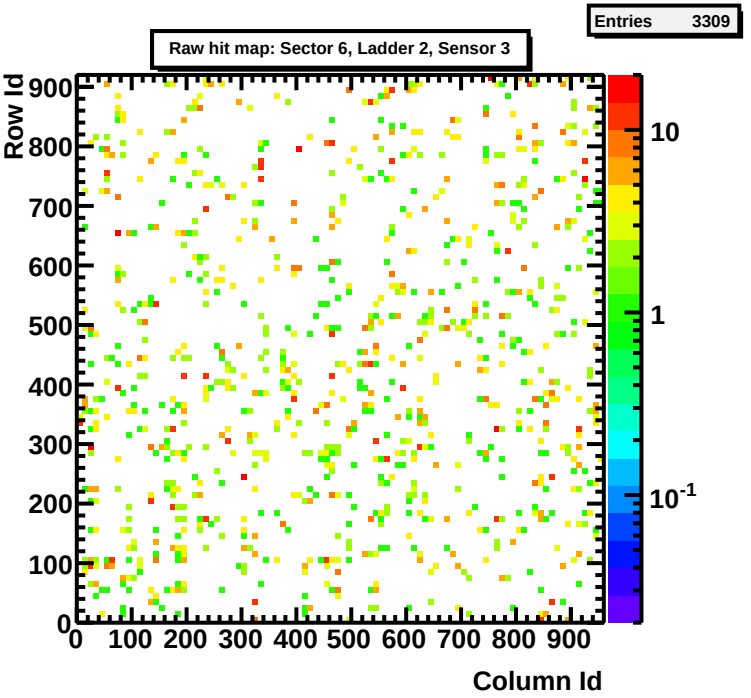

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

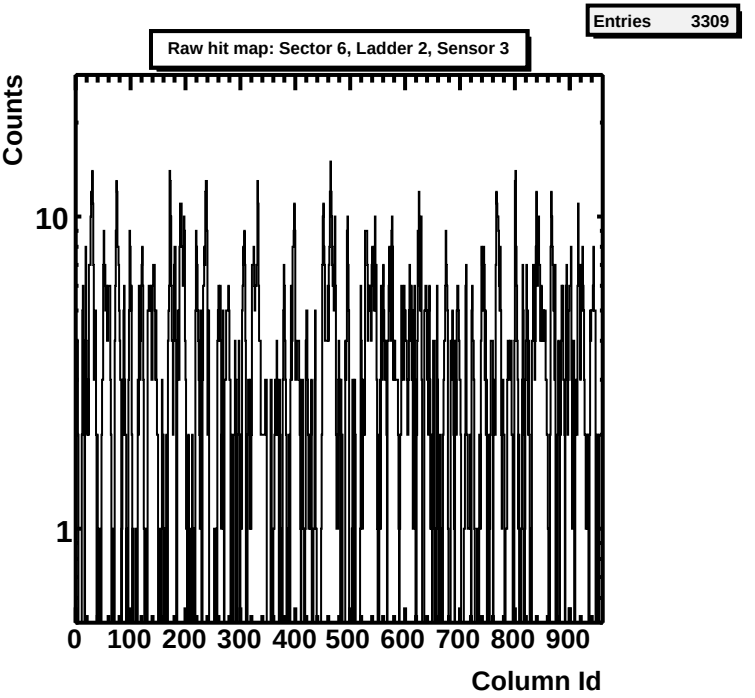

Entries 3657
Raw hit map: Sector 6, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

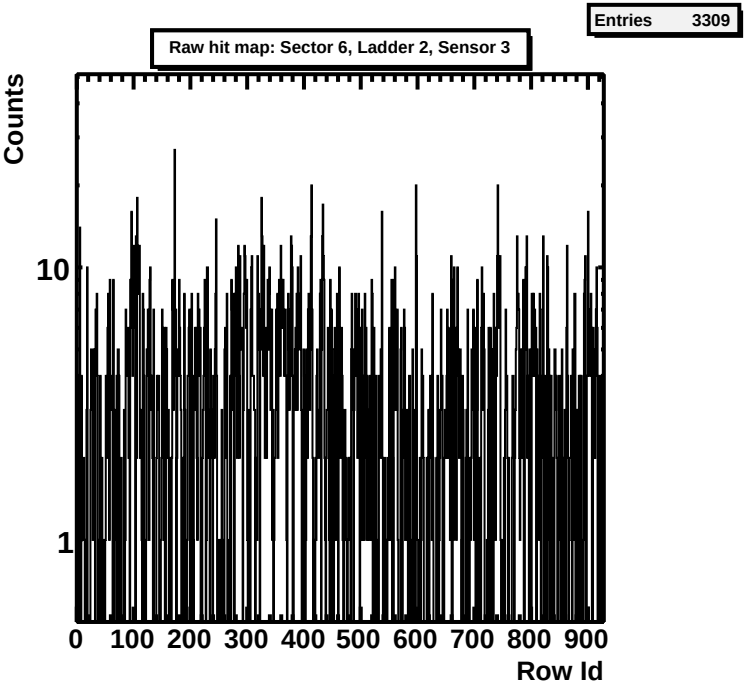

Entries 3657
Raw hit map: Sector 6, Ladder 2, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

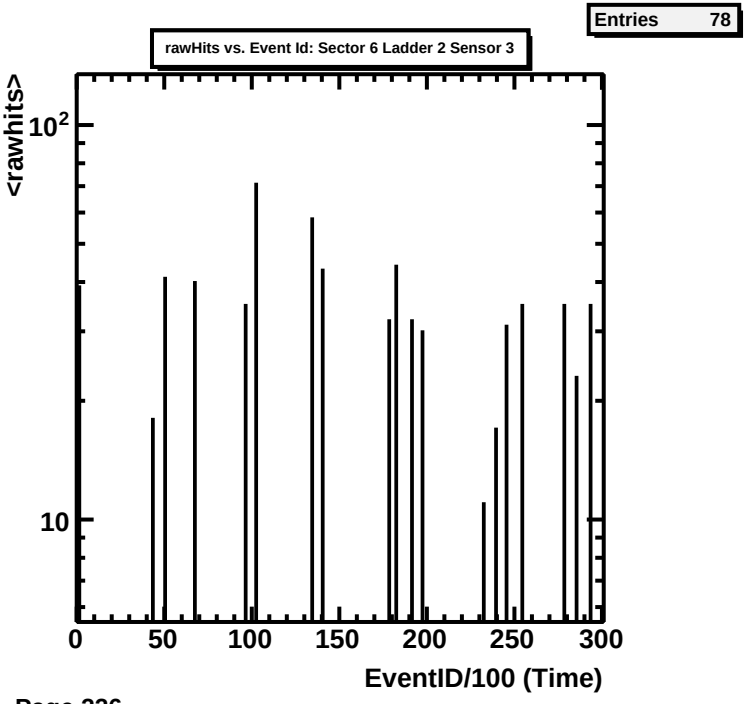

Entries 3657
Raw hit map: Sector 6, Ladder 2, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

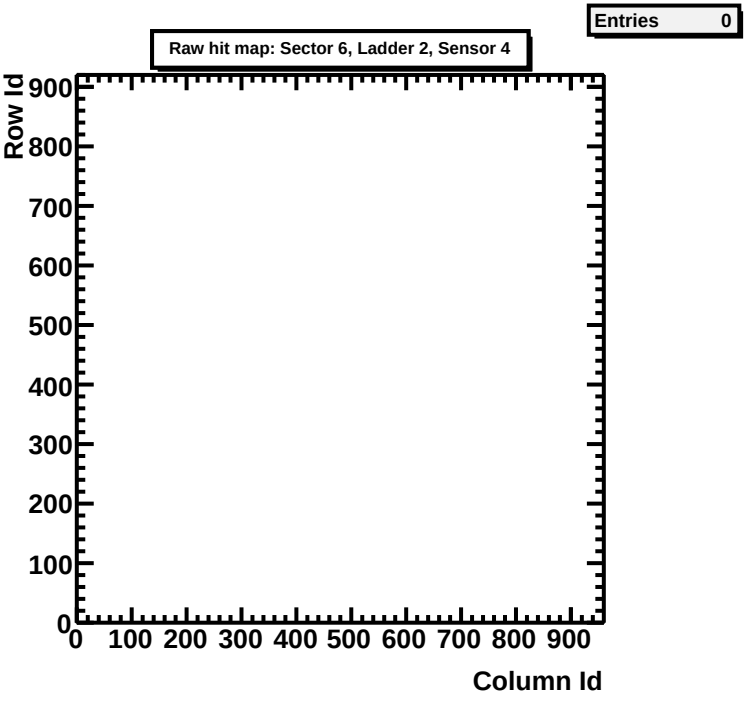

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

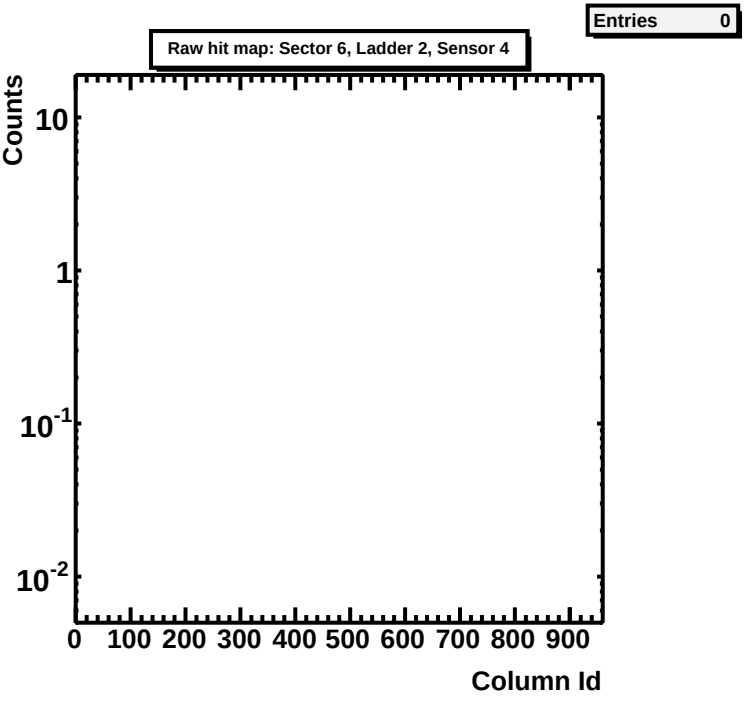

Entries 3309
Raw hit map: Sector 6, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

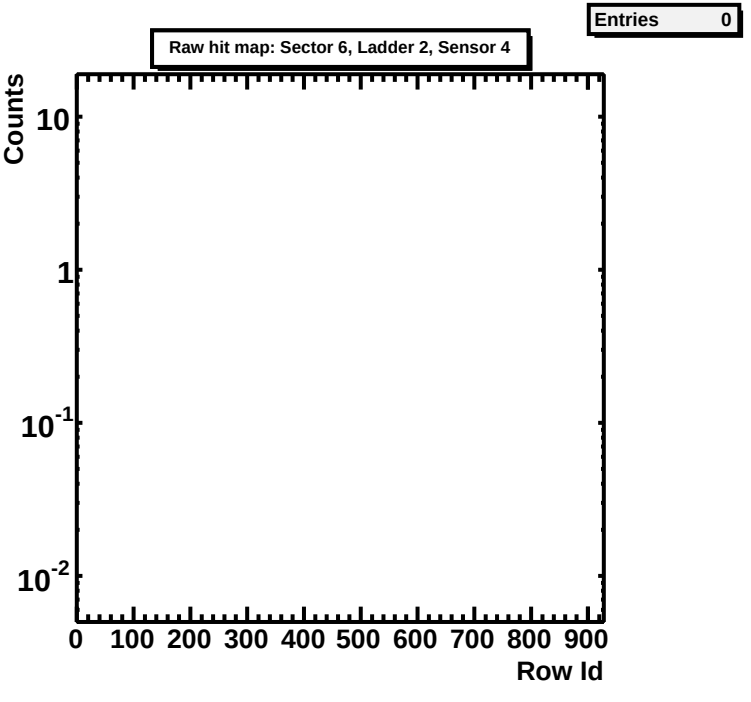

Entries 3309
Raw hit map: Sector 6, Ladder 2, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

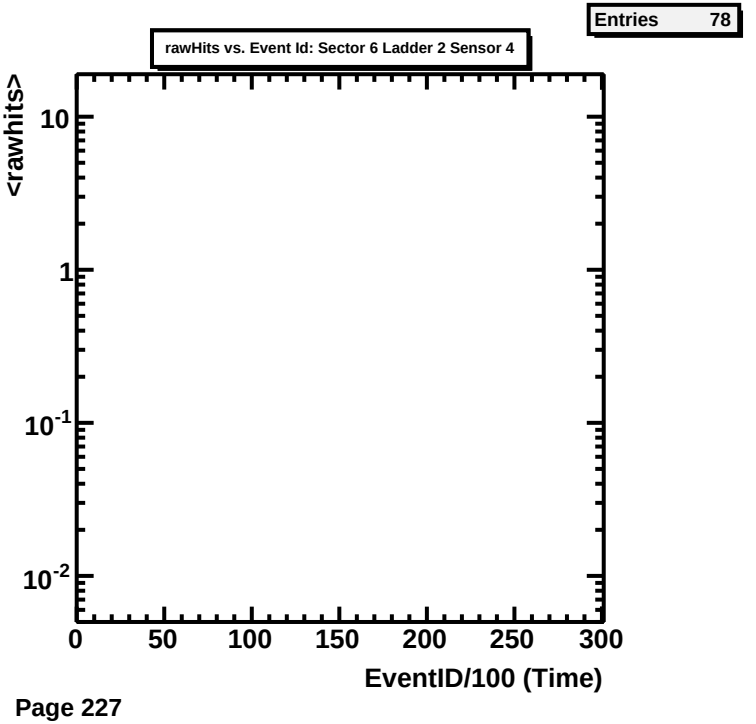

Entries 3309
Raw hit map: Sector 6, Ladder 2, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

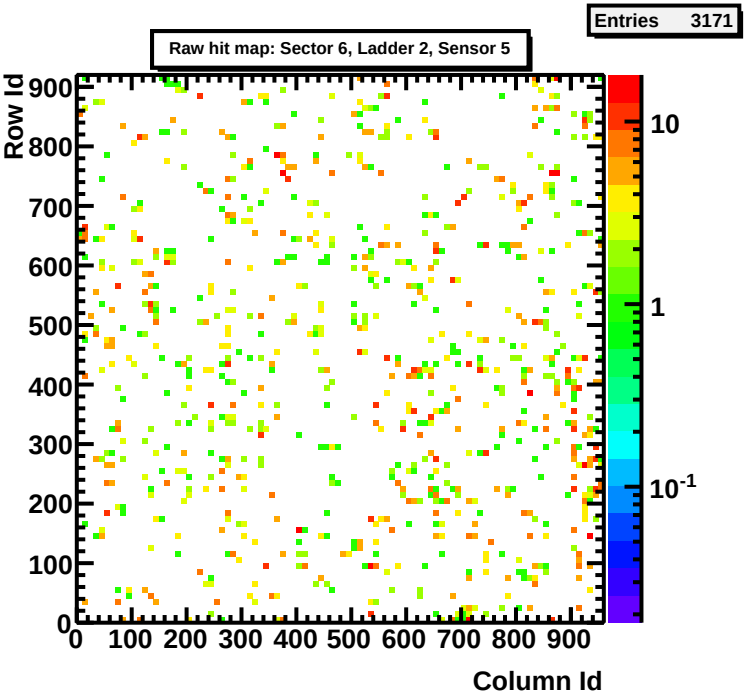

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

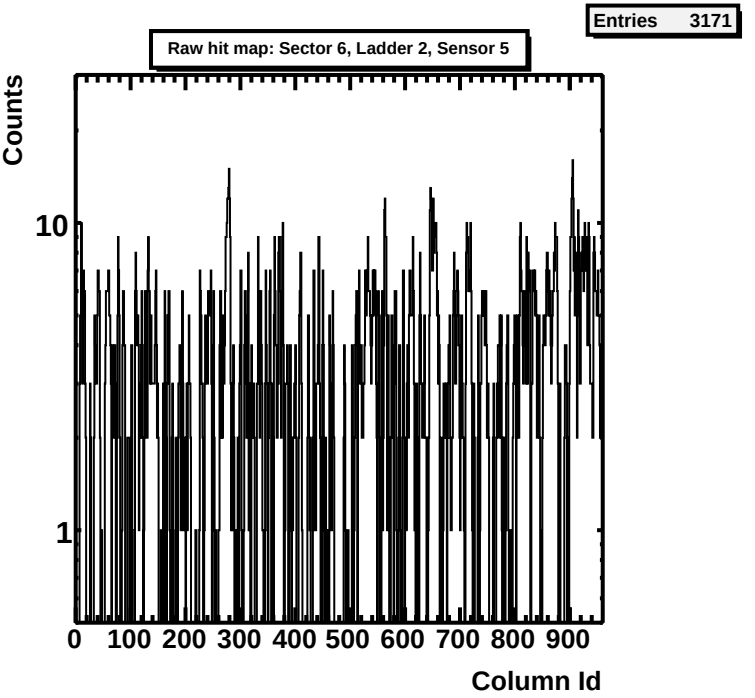

Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Row Id
Column Id

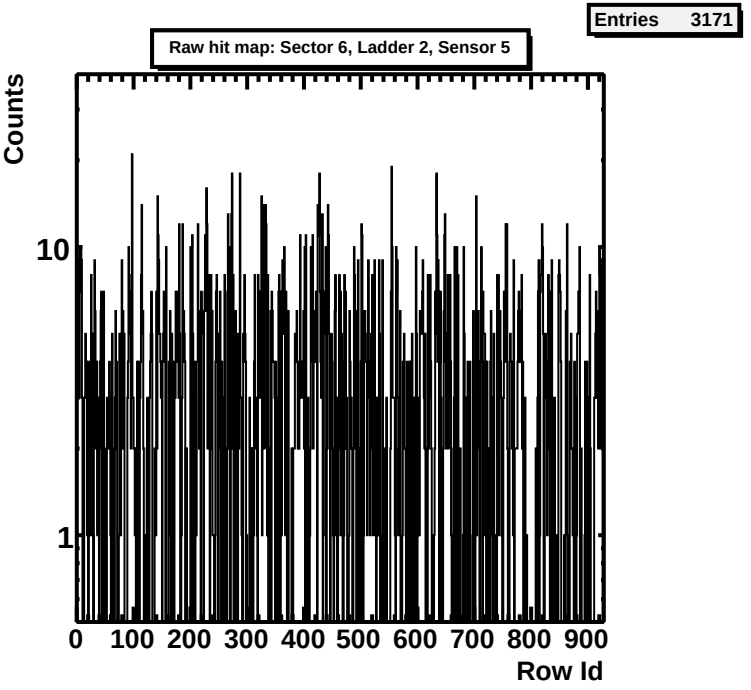

Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Counts
Column Id

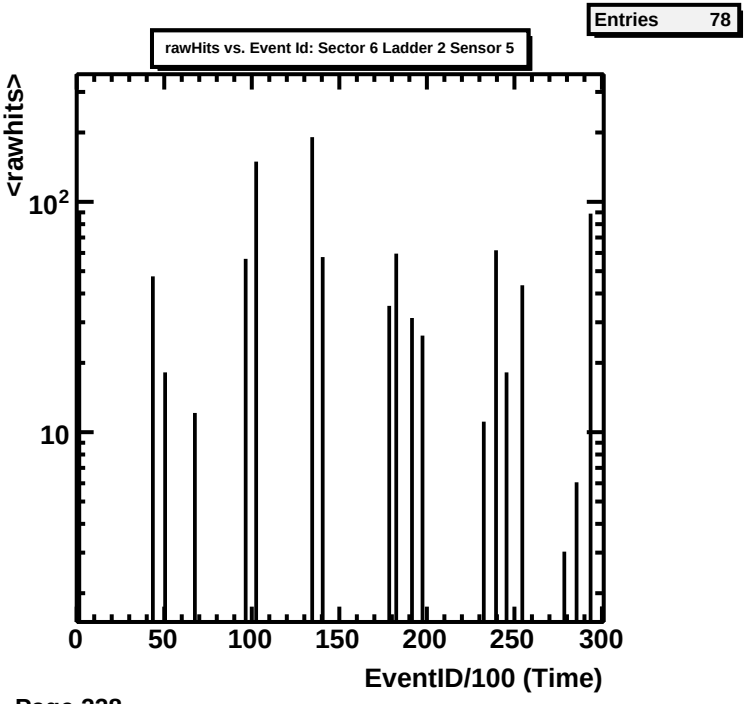

Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Counts
Row Id

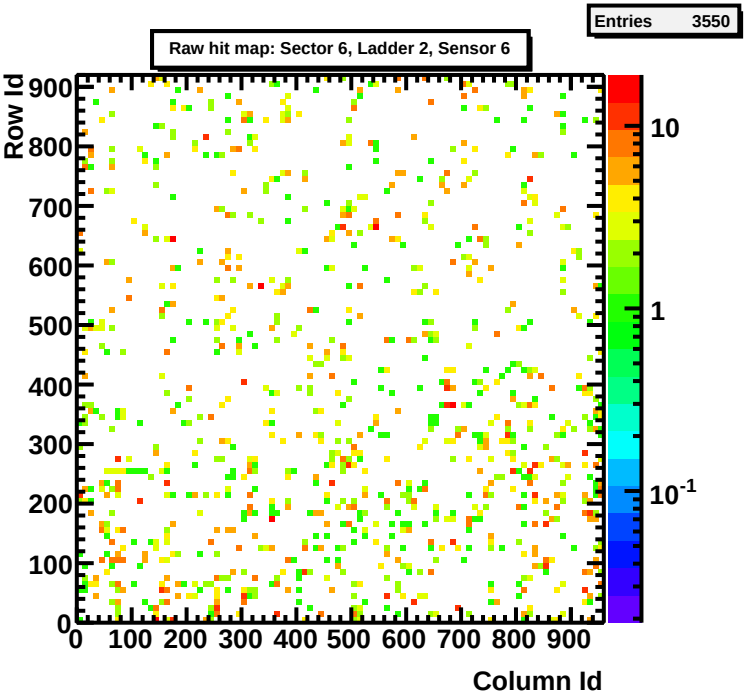

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

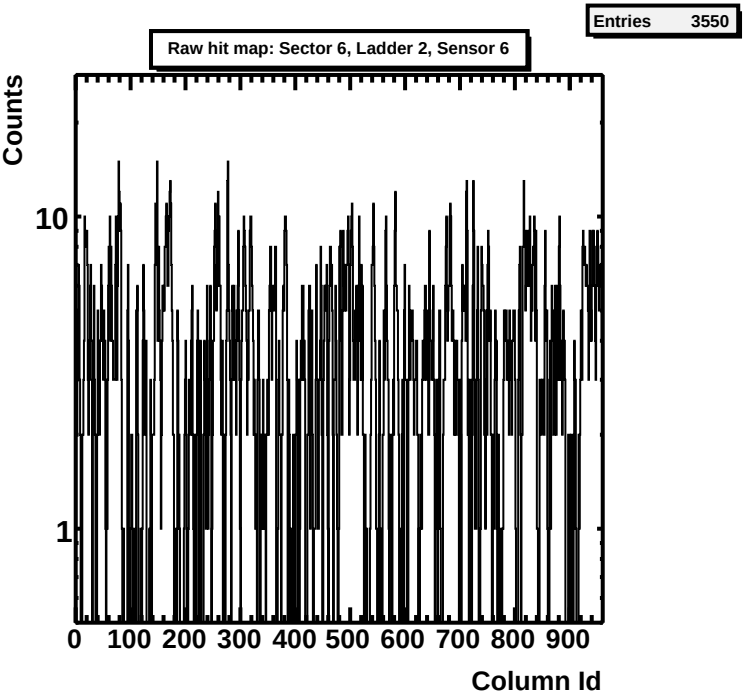

Entries 3171
Raw hit map: Sector 6, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

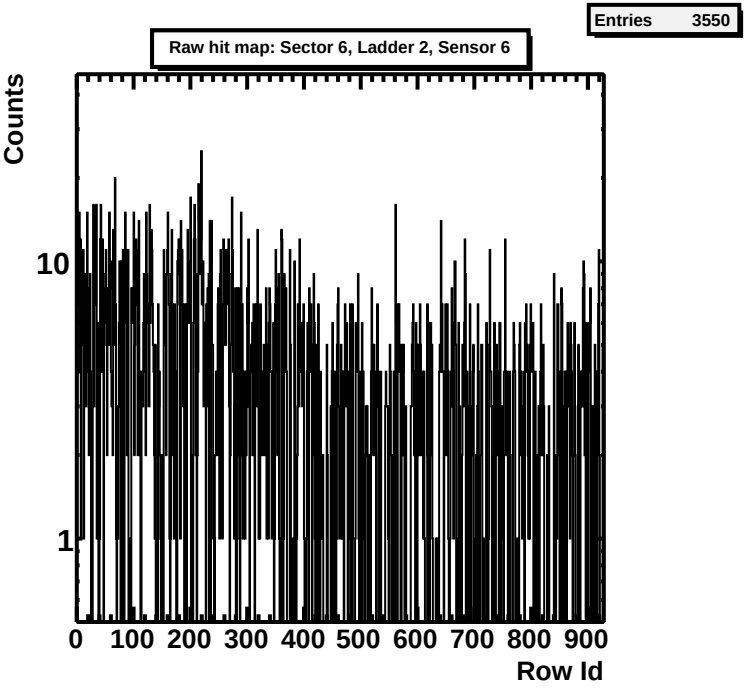

Entries 3171
Raw hit map: Sector 6, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

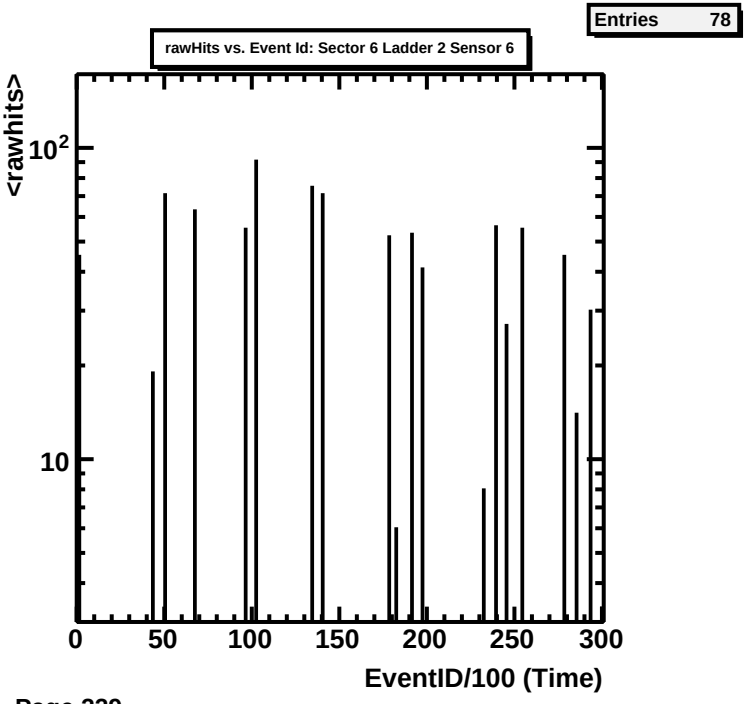

Entries 3171
Raw hit map: Sector 6, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

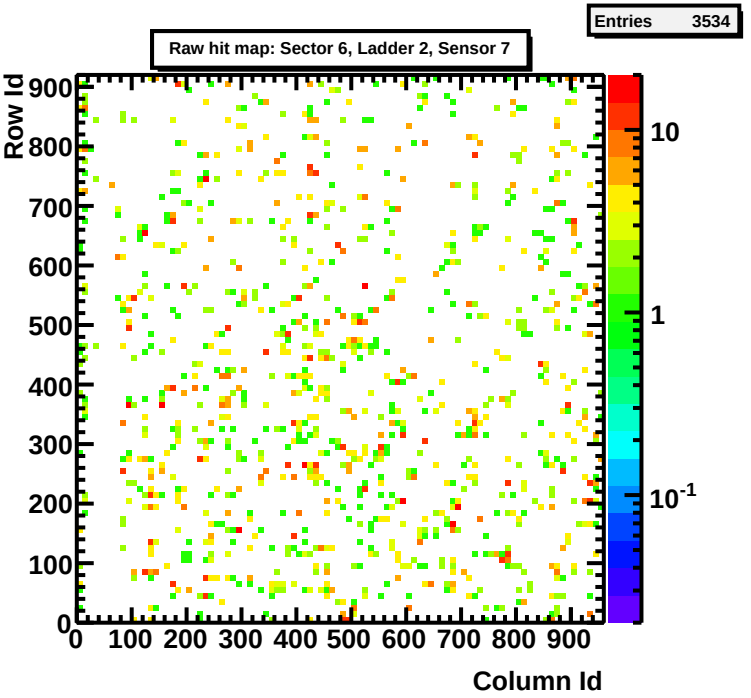

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

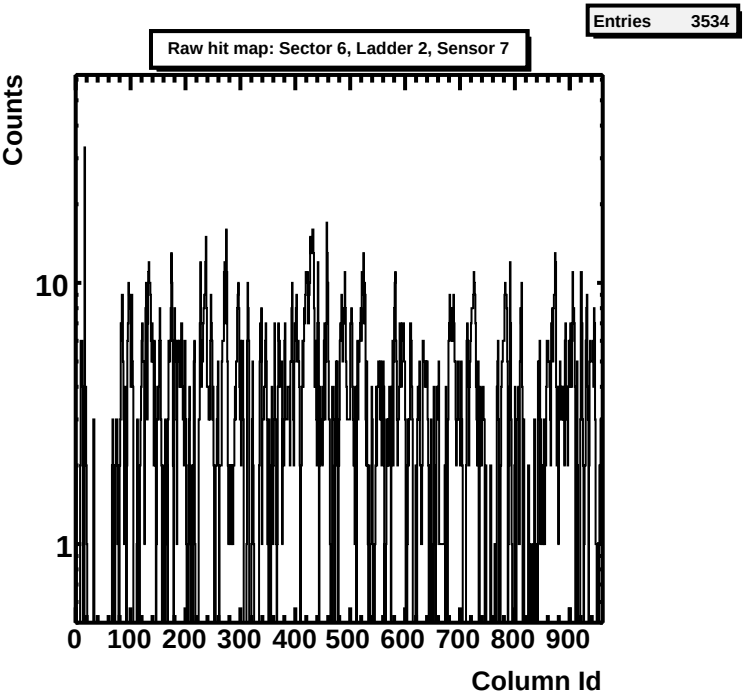

Entries 3550
Raw hit map: Sector 6, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

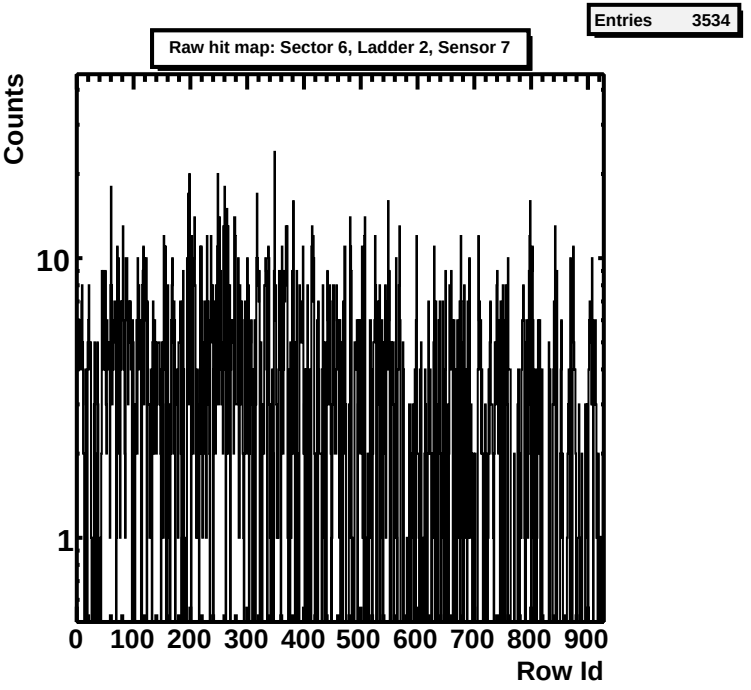

Entries 3550
Raw hit map: Sector 6, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

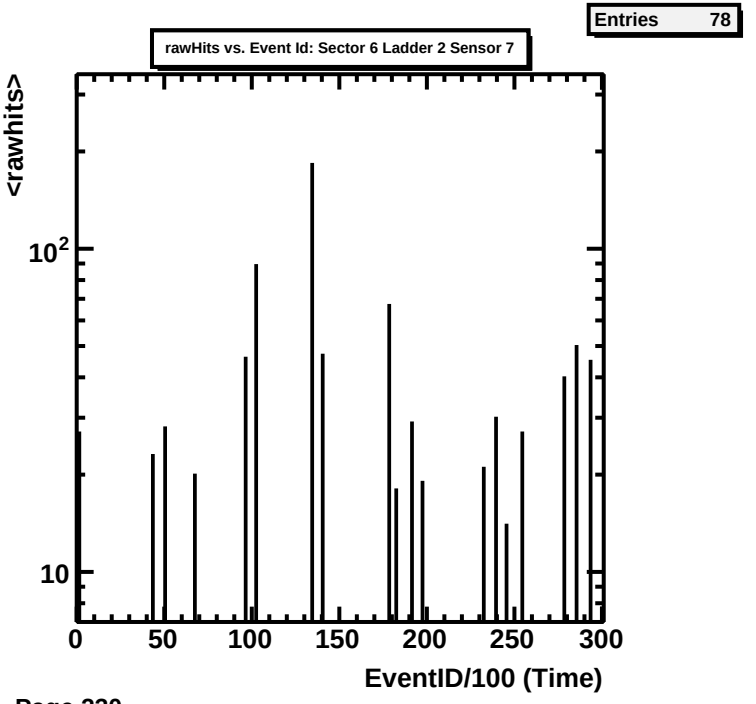

Entries 3550
Raw hit map: Sector 6, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

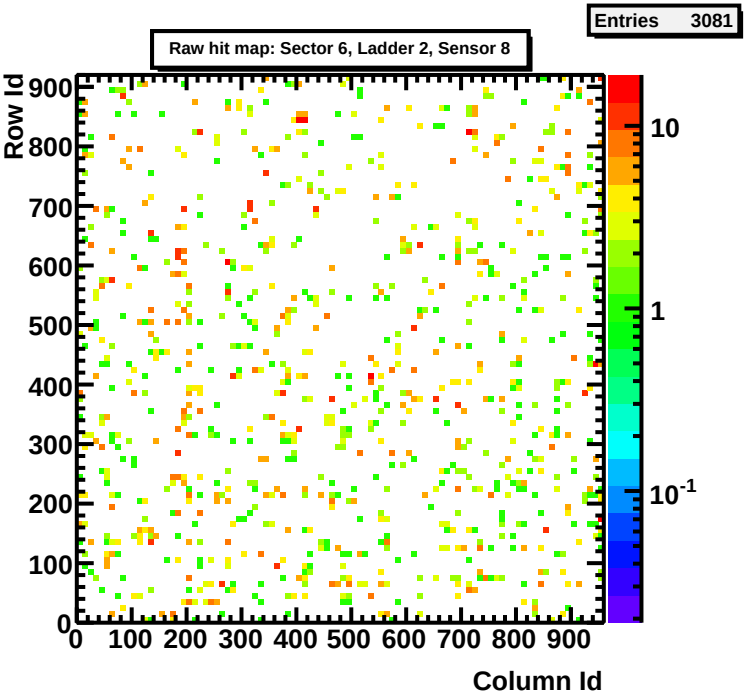

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

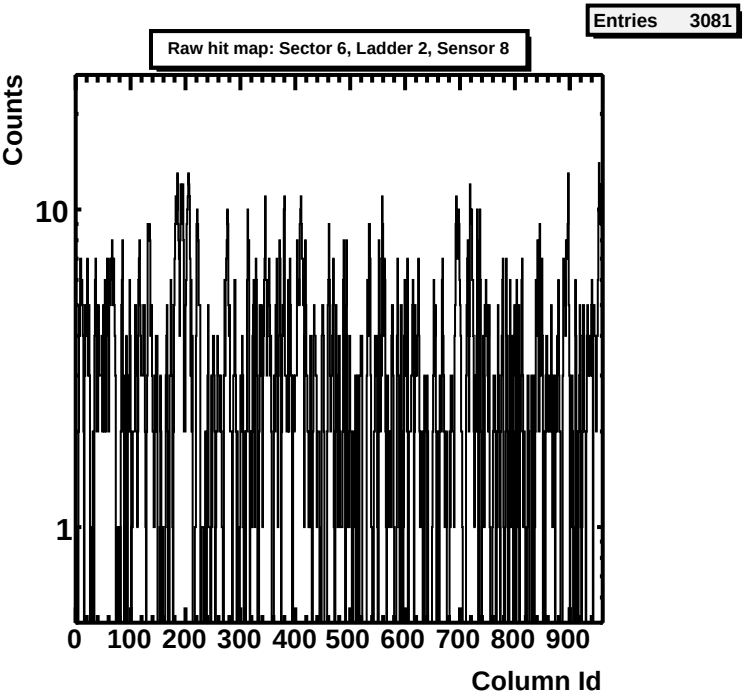

Entries 3534
Raw hit map: Sector 6, Ladder 2, Sensor 7
Row Id
Column Id

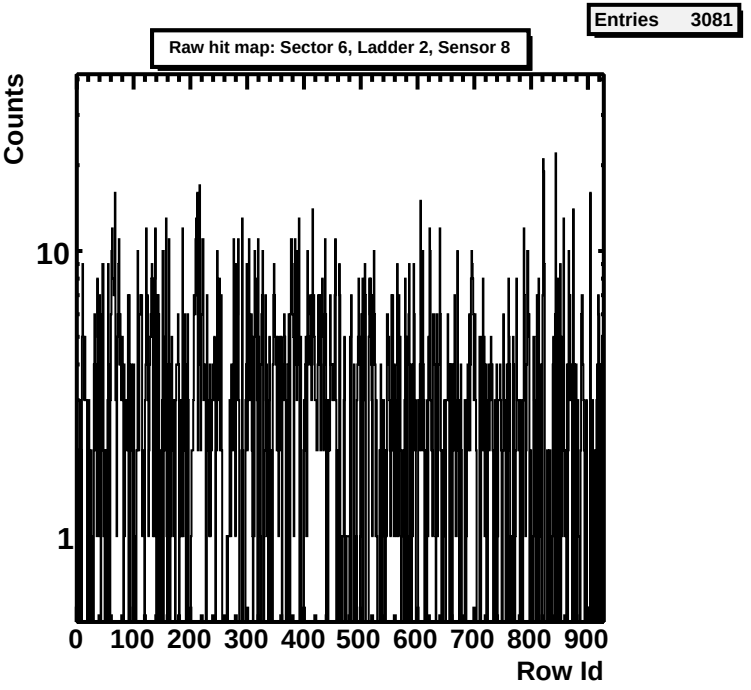

Entries 3534
Raw hit map: Sector 6, Ladder 2, Sensor 7
Counts
Column Id

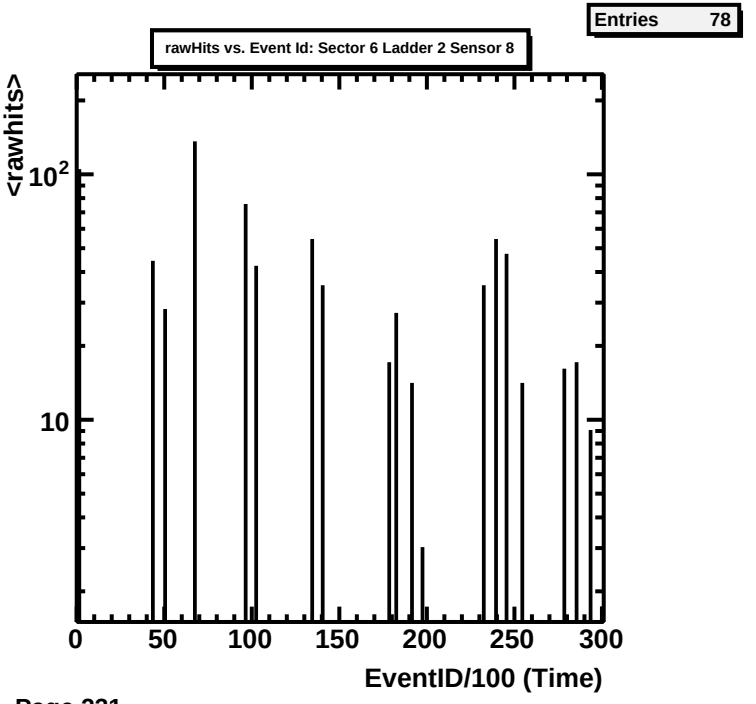

Entries 3534
Raw hit map: Sector 6, Ladder 2, Sensor 7
Counts
Row Id

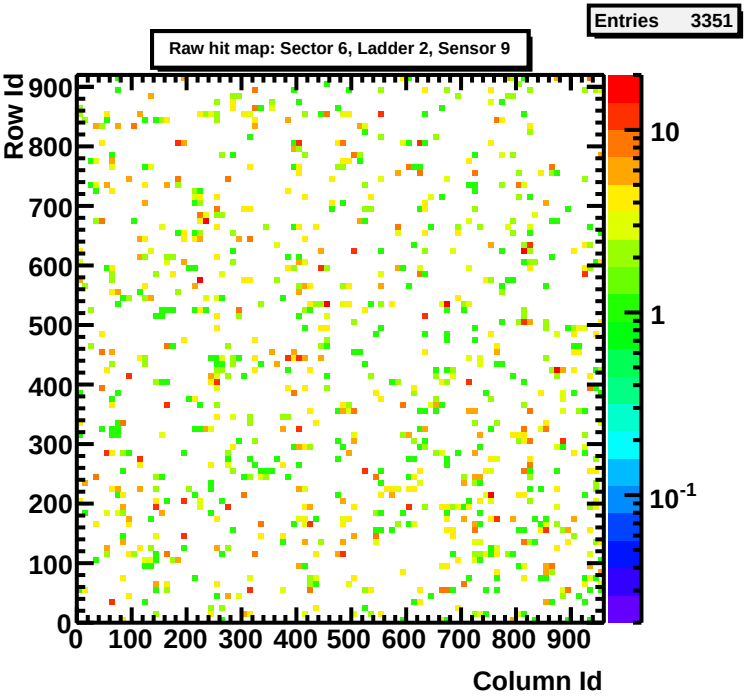

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

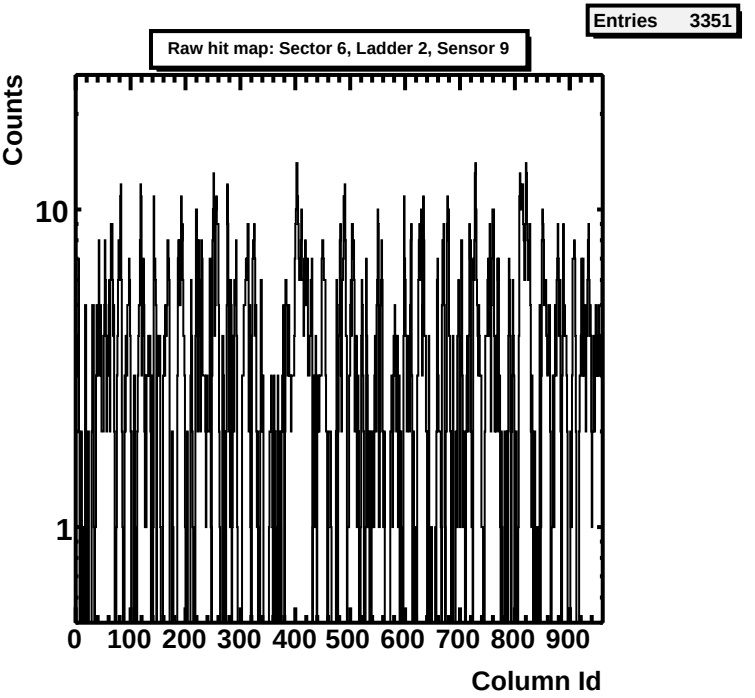

Entries 3081
Raw hit map: Sector 6, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

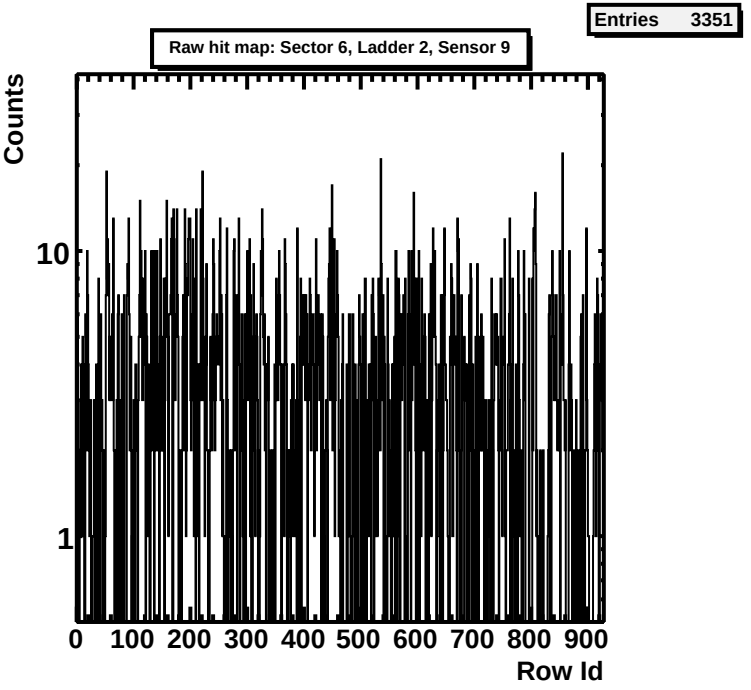

Entries 3081
Raw hit map: Sector 6, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

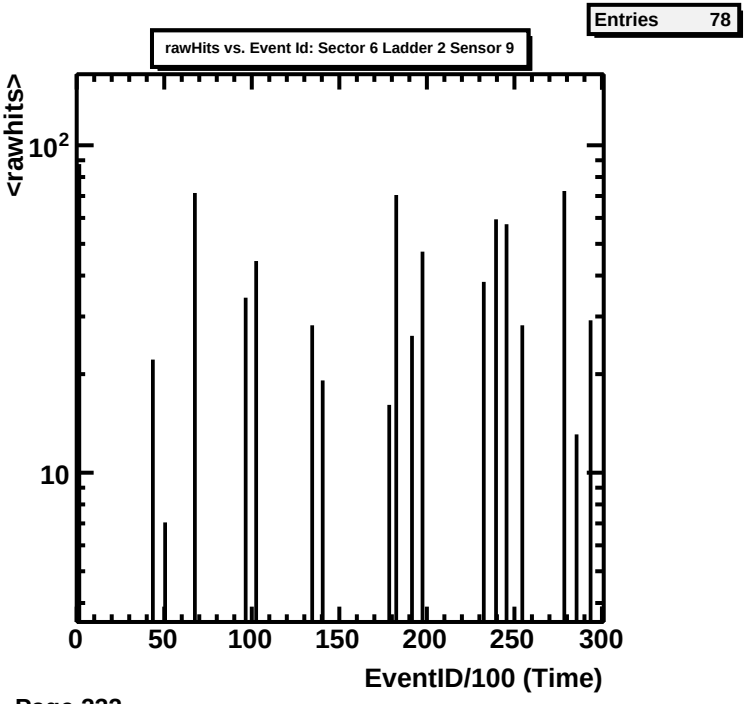

Entries 3081
Raw hit map: Sector 6, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

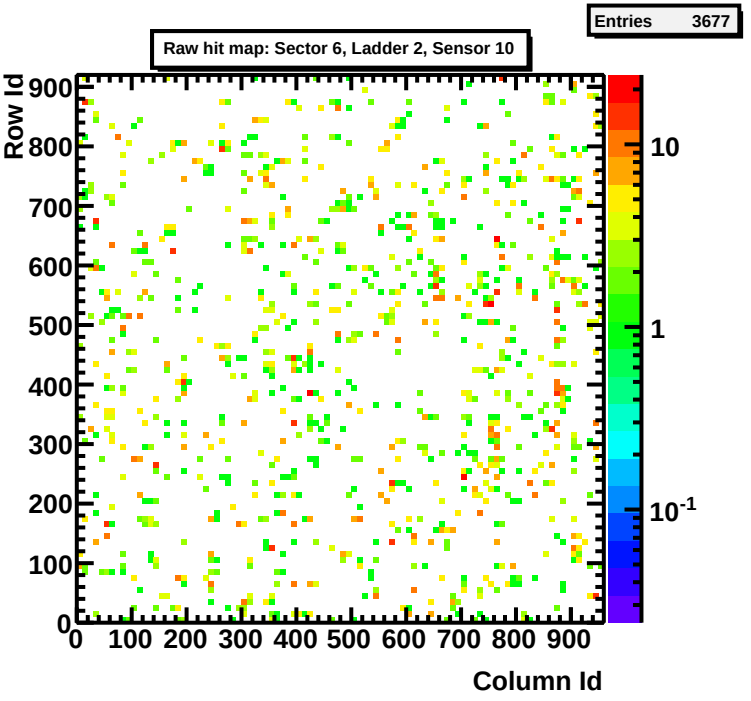

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

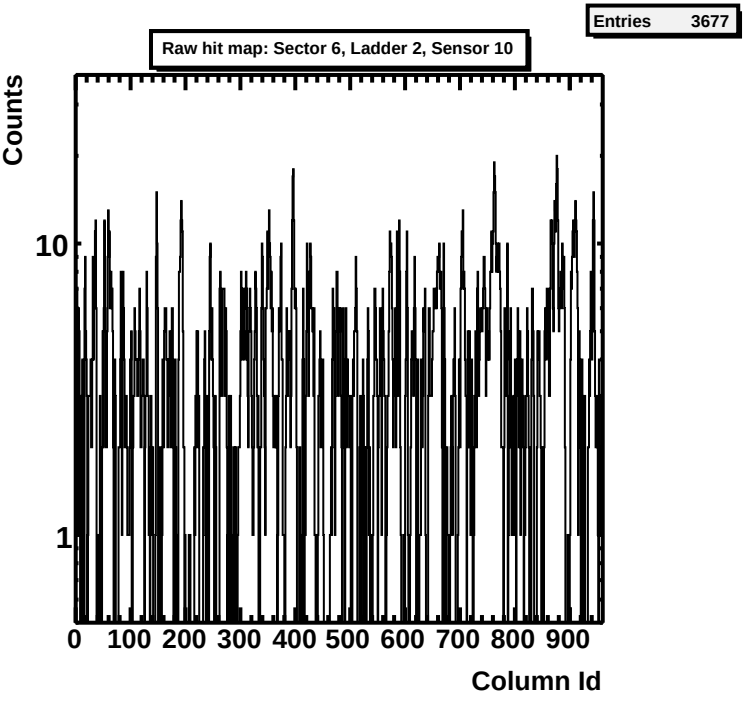

Entries 3351
Raw hit map: Sector 6, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

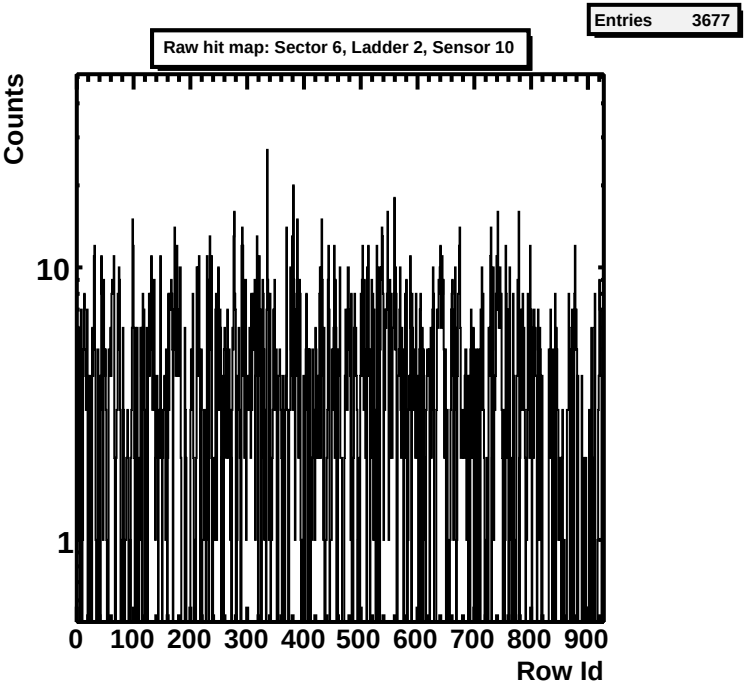

Entries 3351
Raw hit map: Sector 6, Ladder 2, Sensor 9
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

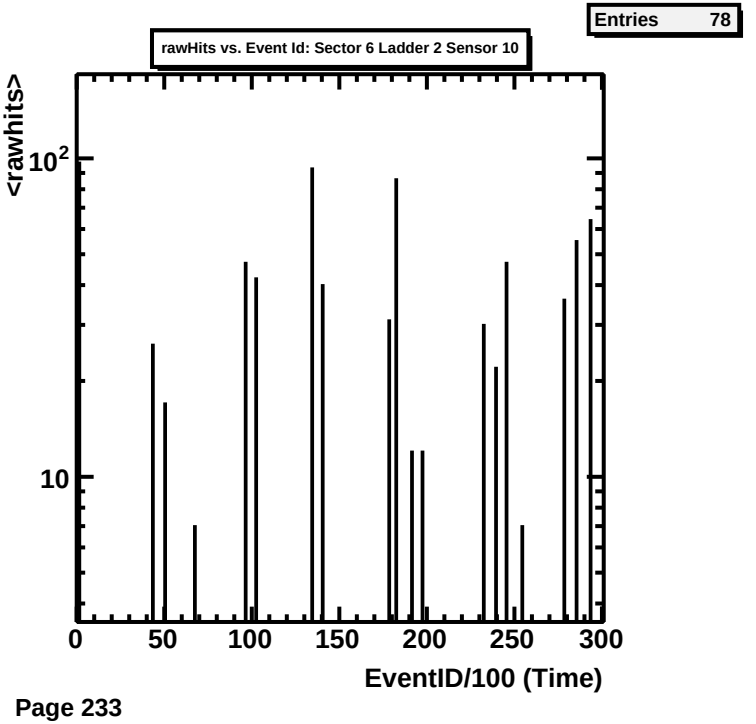

Entries 3351
Raw hit map: Sector 6, Ladder 2, Sensor 9
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

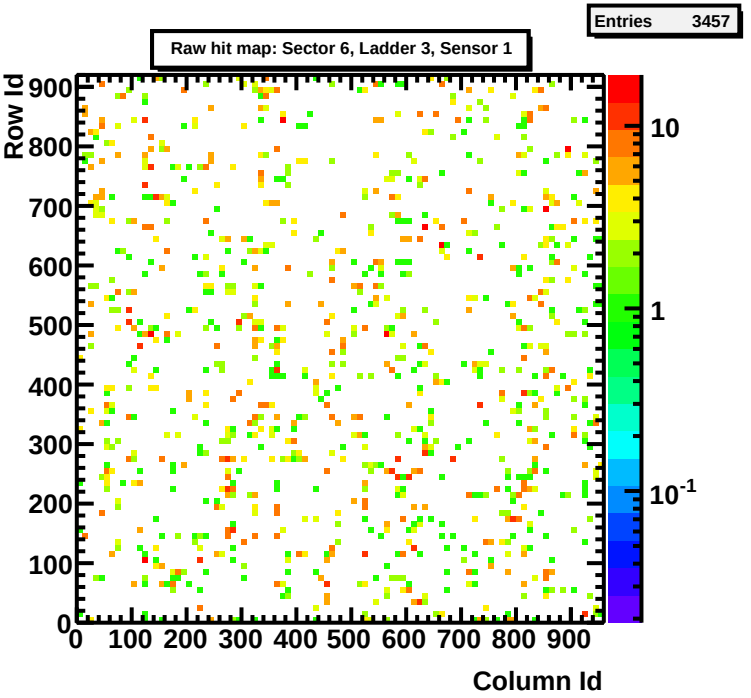

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 9
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

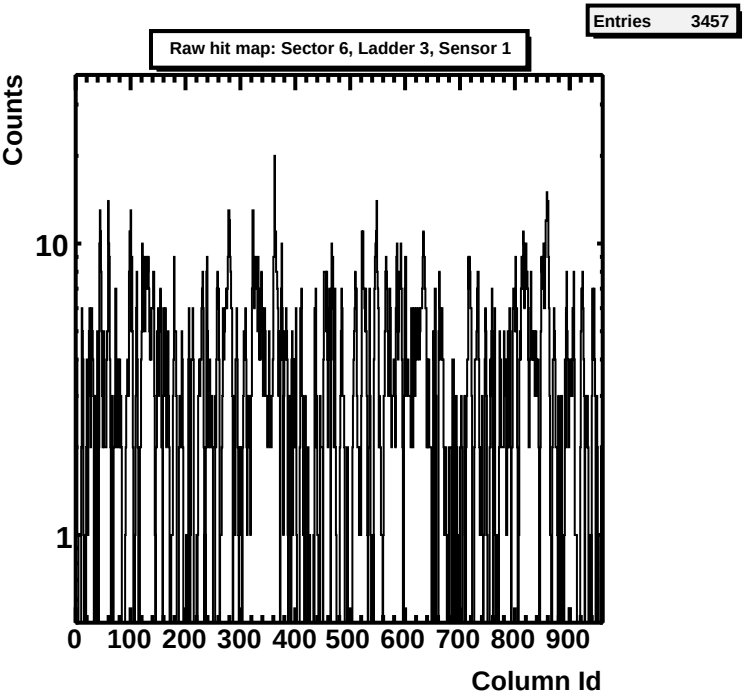

Entries 3677
Raw hit map: Sector 6, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

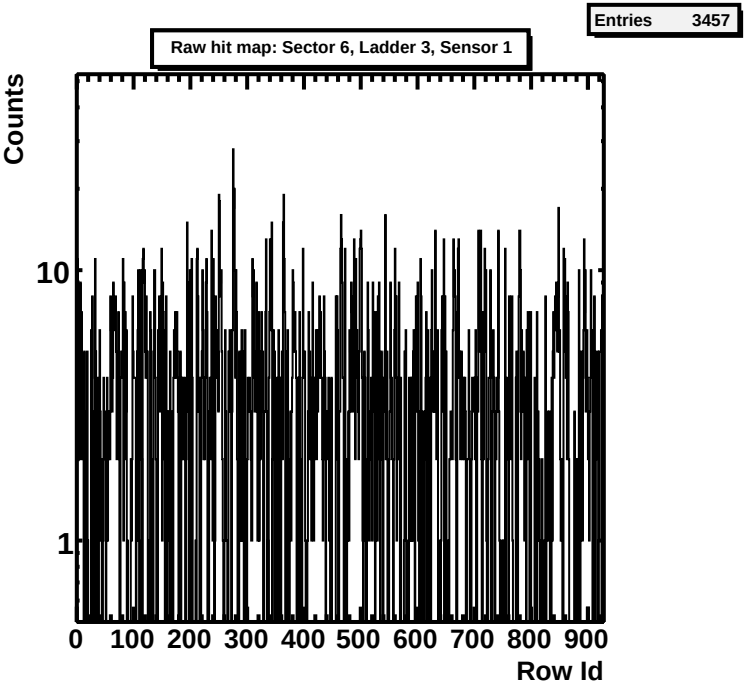

Entries 3677
Raw hit map: Sector 6, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

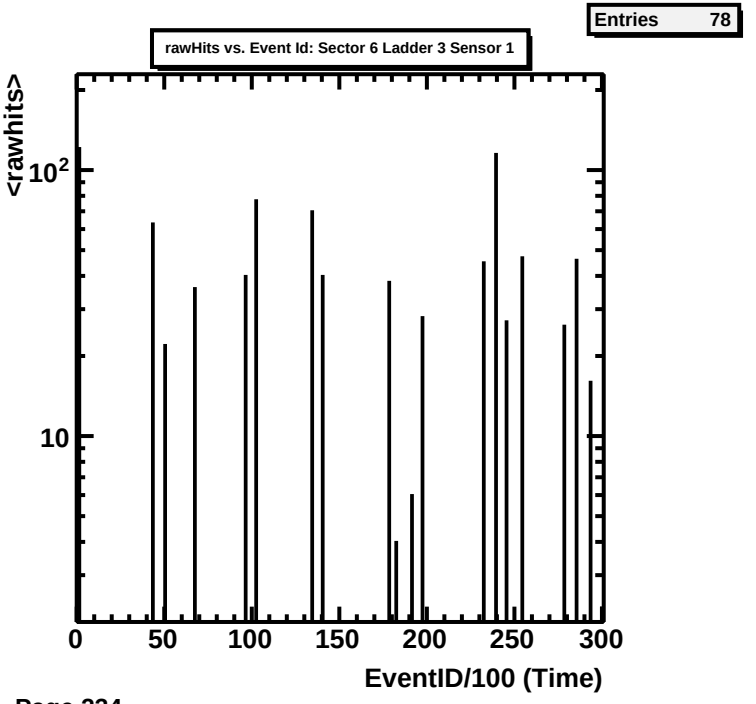

Entries 3677
Raw hit map: Sector 6, Ladder 2, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

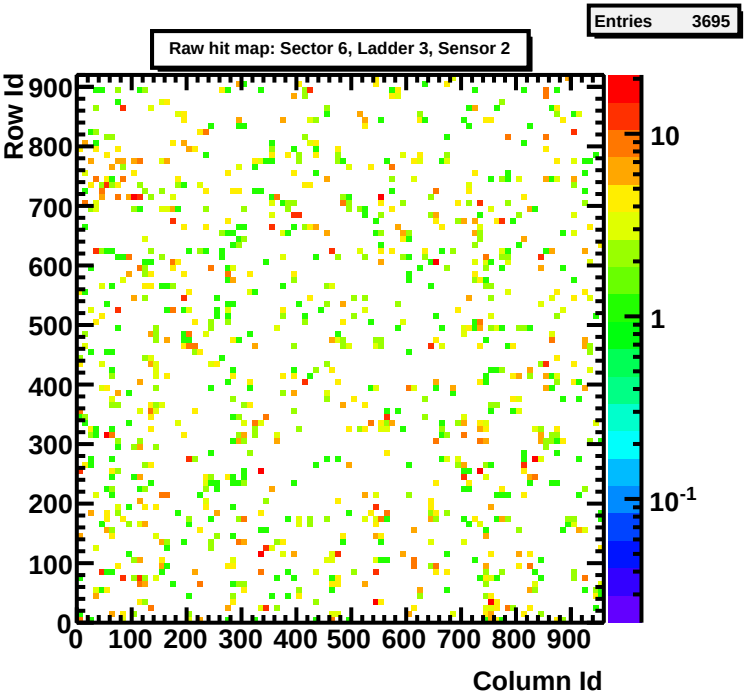

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

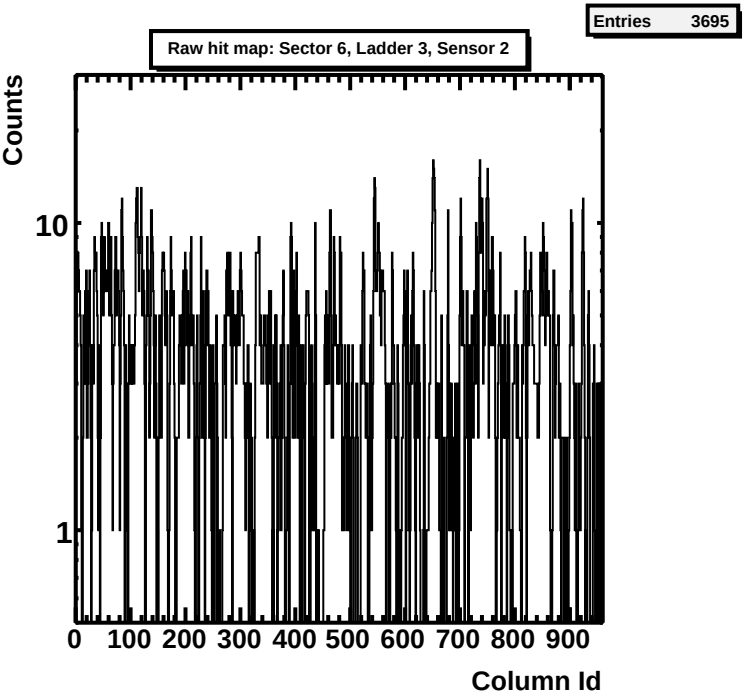

Entries 3457
Raw hit map: Sector 6, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

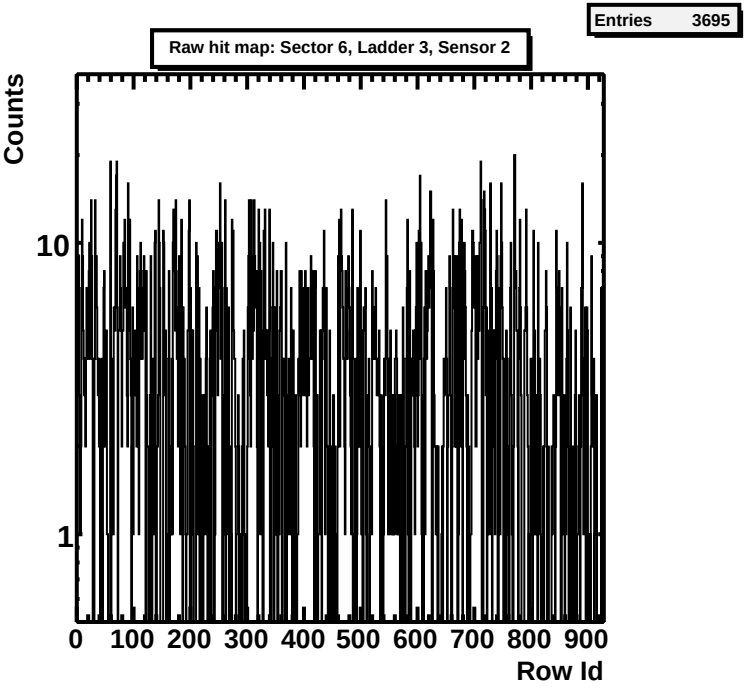

Entries 3457
Raw hit map: Sector 6, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

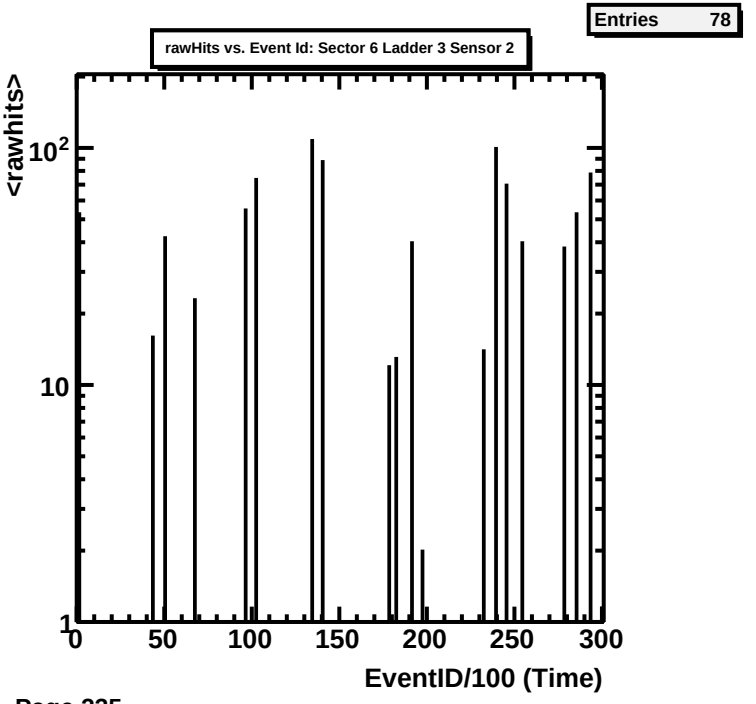

Entries 3457
Raw hit map: Sector 6, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

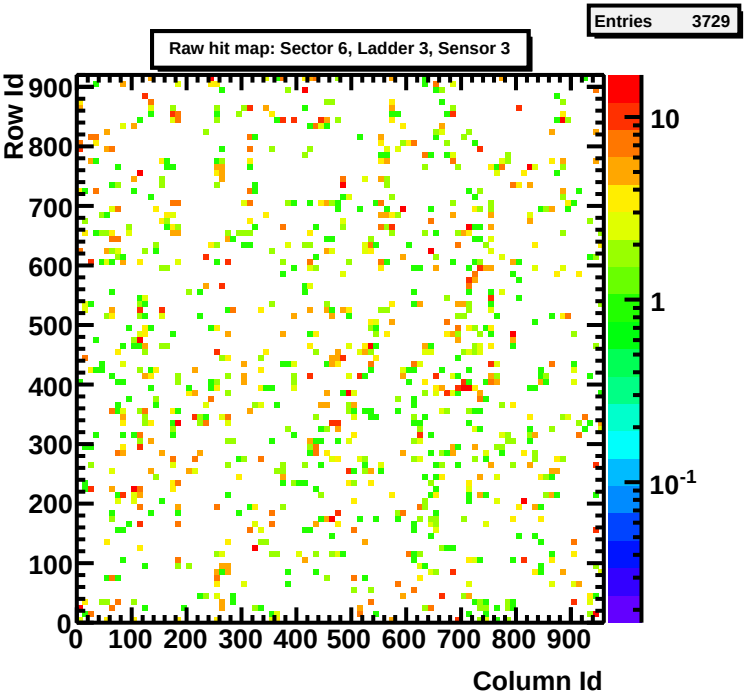

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

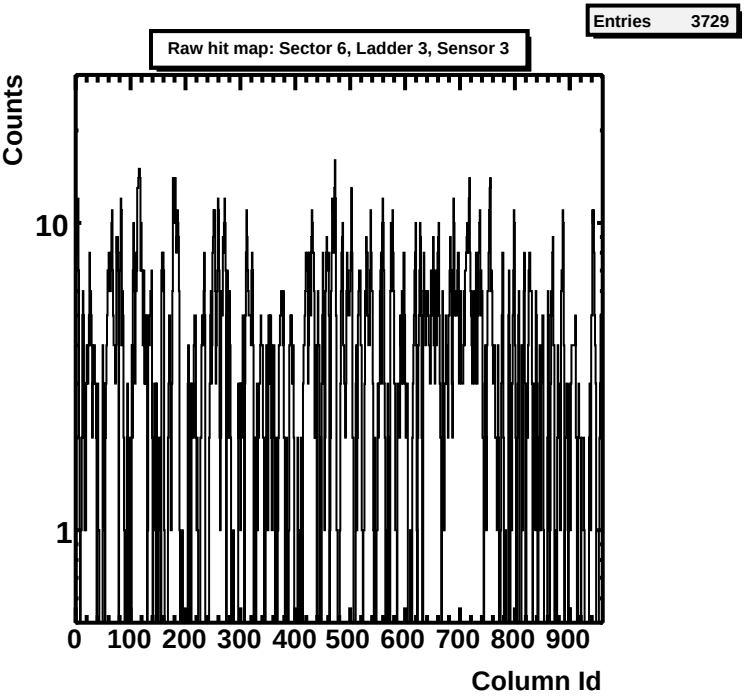

Entries 3695
Raw hit map: Sector 6, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

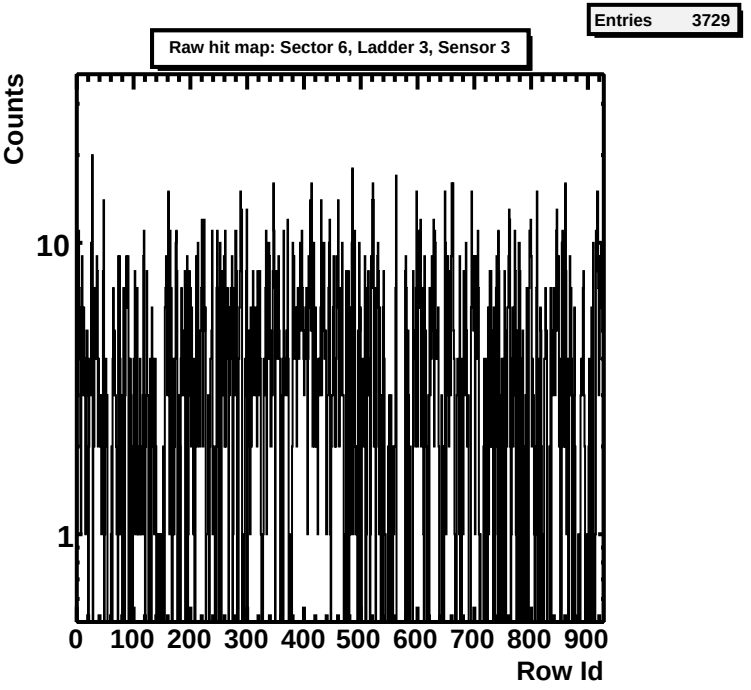

Entries 3695
Raw hit map: Sector 6, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

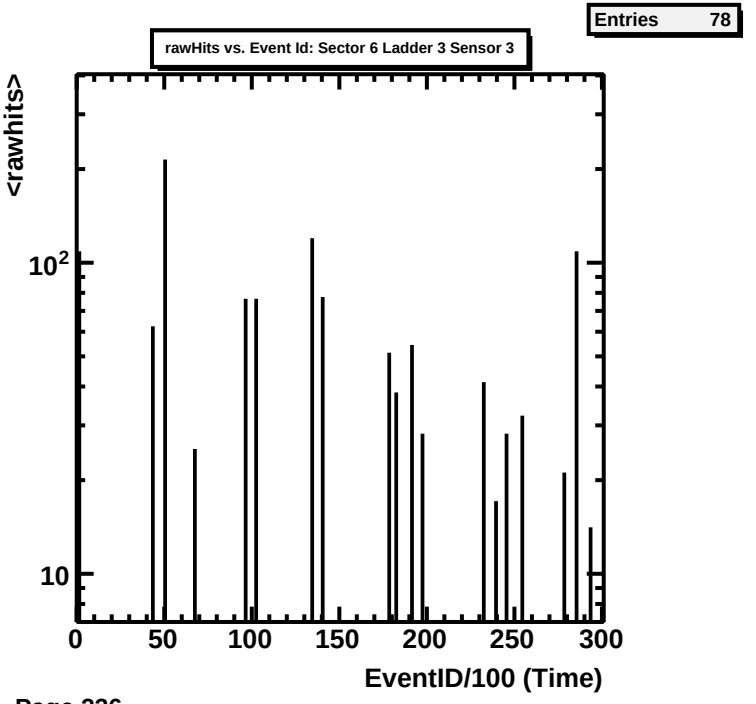

Entries 3695
Raw hit map: Sector 6, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

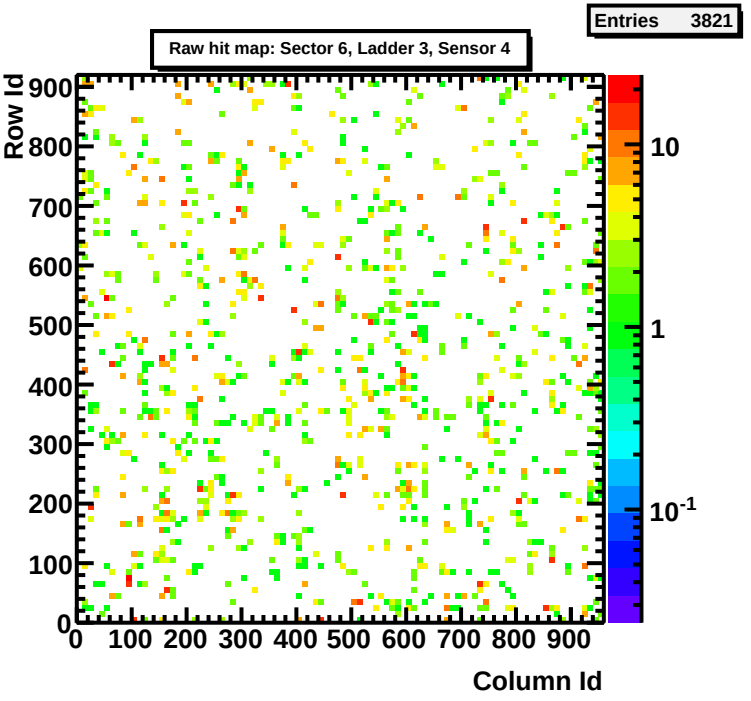

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

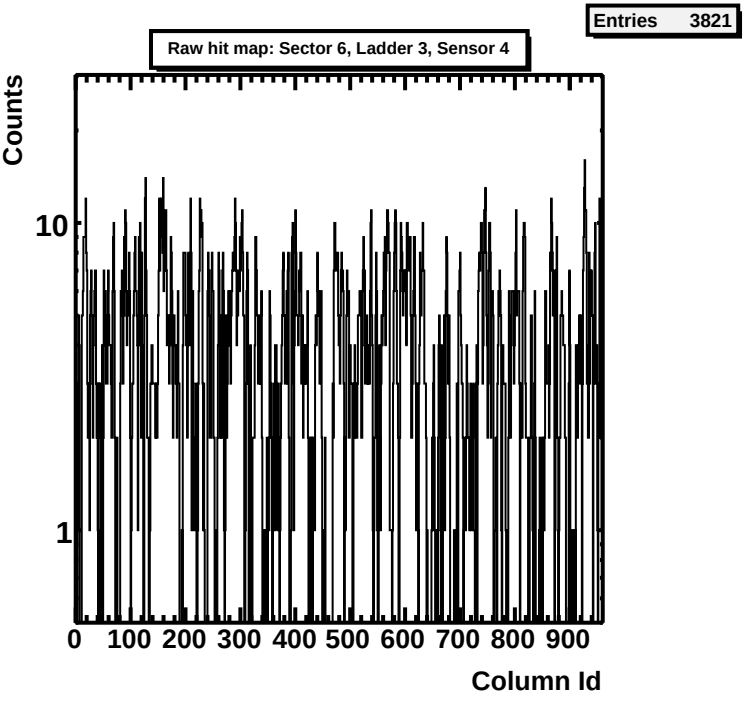

Entries 3729
Raw hit map: Sector 6, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

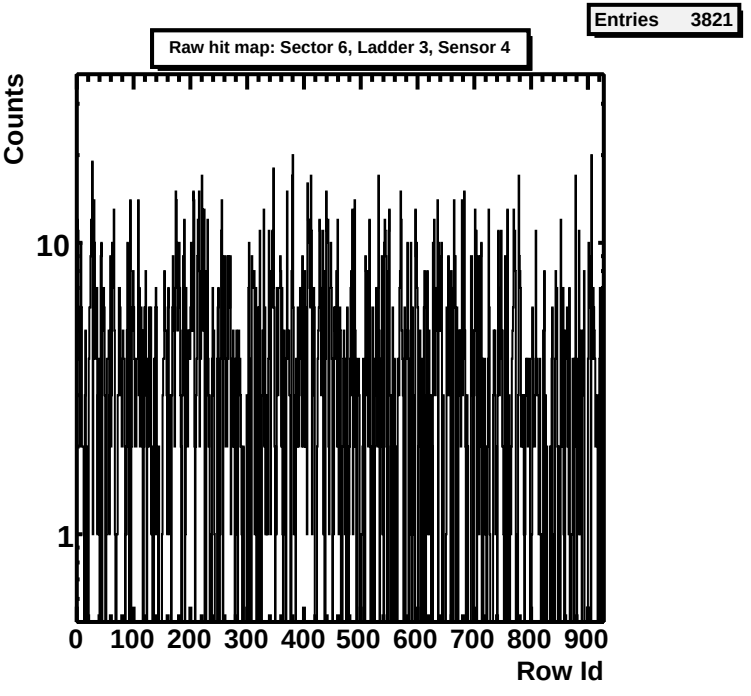

Entries 3729
Raw hit map: Sector 6, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

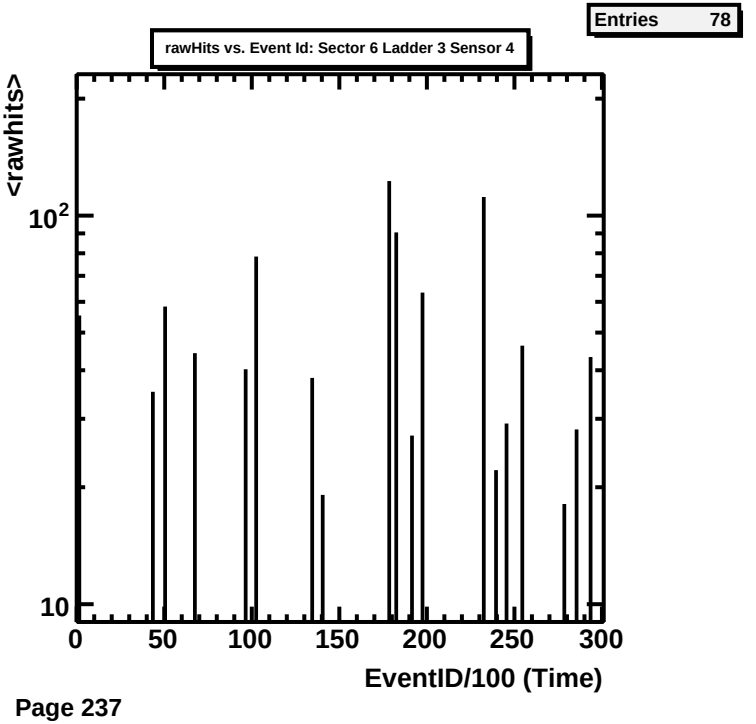

Entries 3729
Raw hit map: Sector 6, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

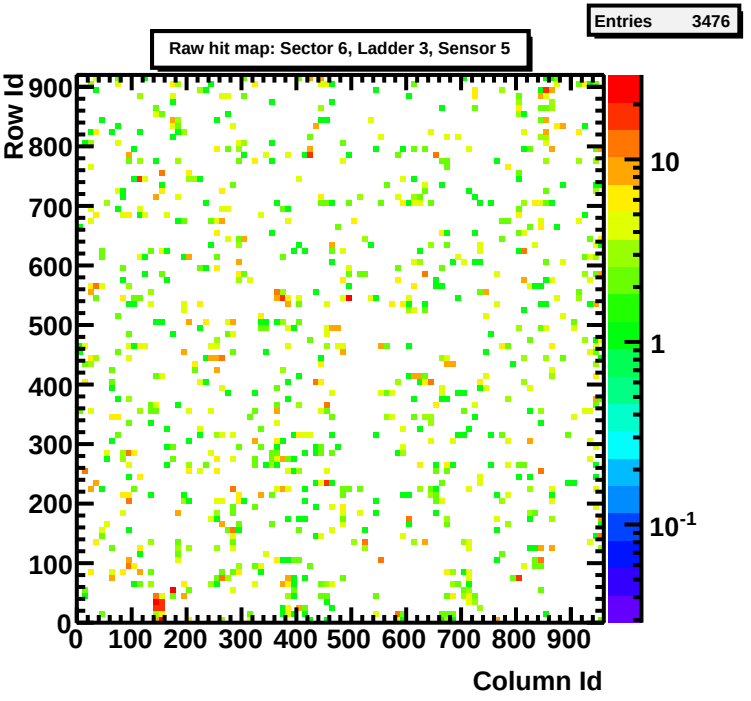

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

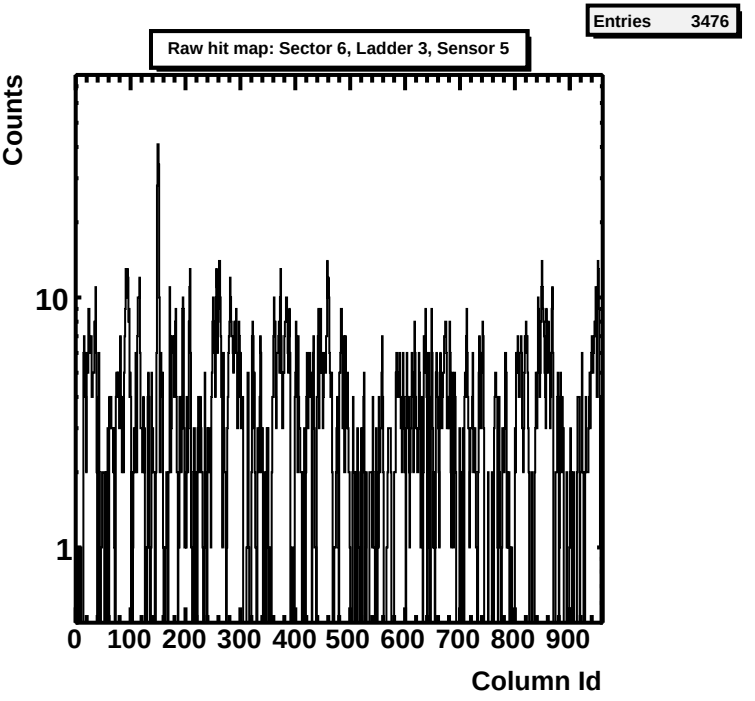

Entries 3821
Raw hit map: Sector 6, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

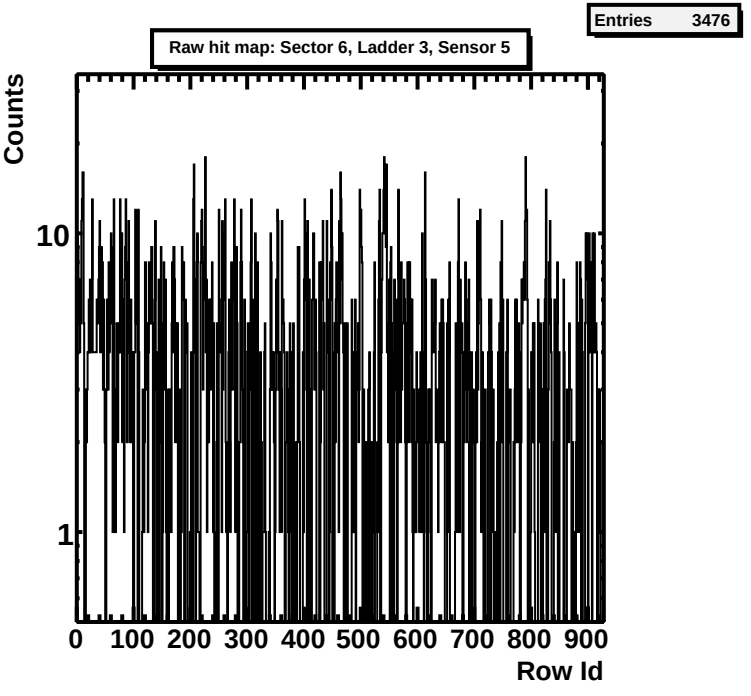

Entries 3821
Raw hit map: Sector 6, Ladder 3, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

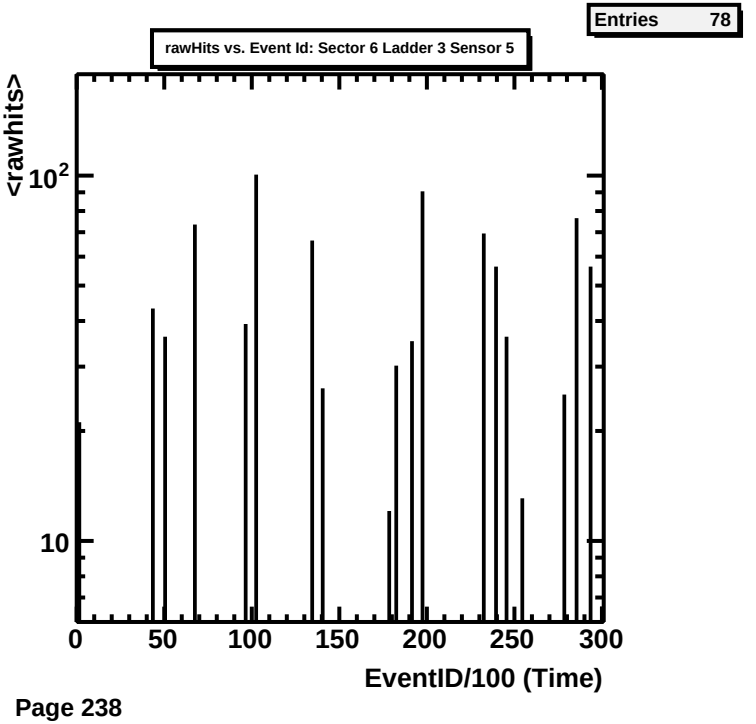

Entries 3821
Raw hit map: Sector 6, Ladder 3, Sensor 4
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

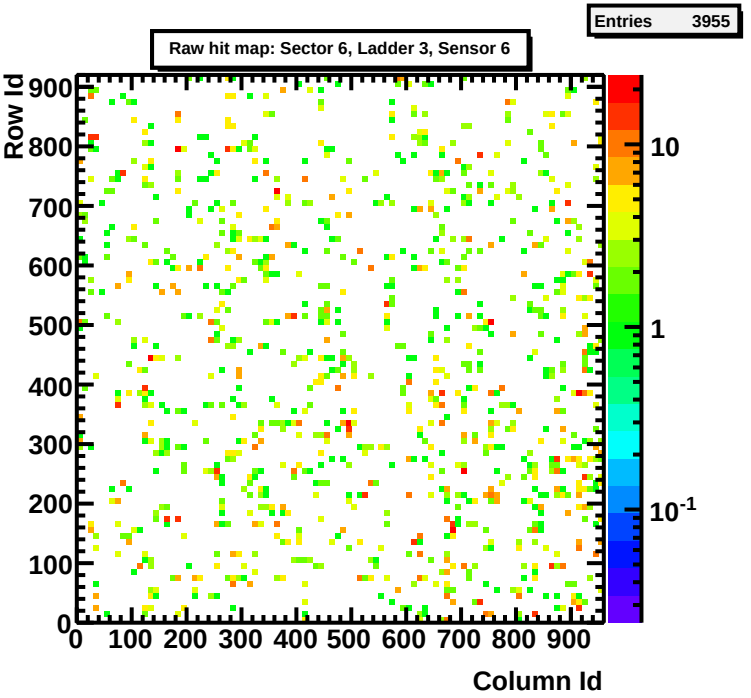

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

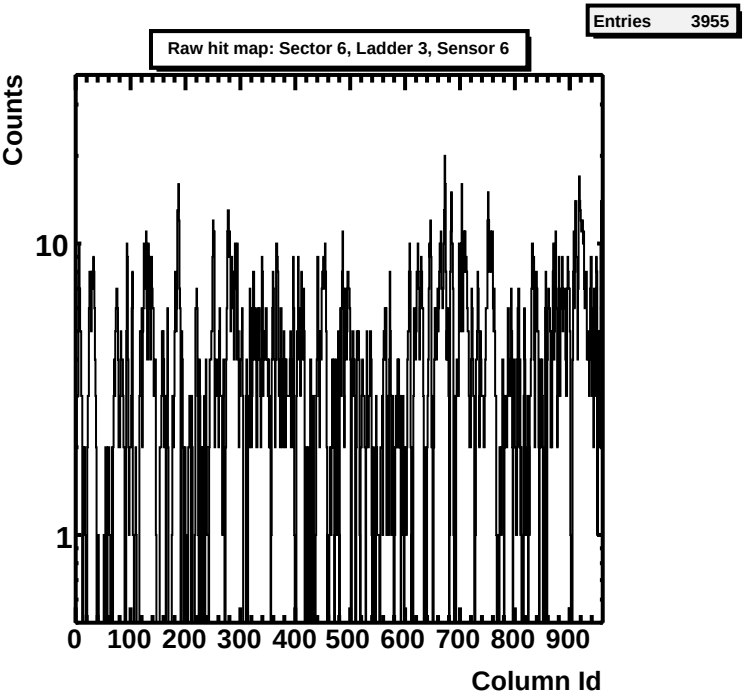

Entries 3476
Raw hit map: Sector 6, Ladder 3, Sensor 5
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

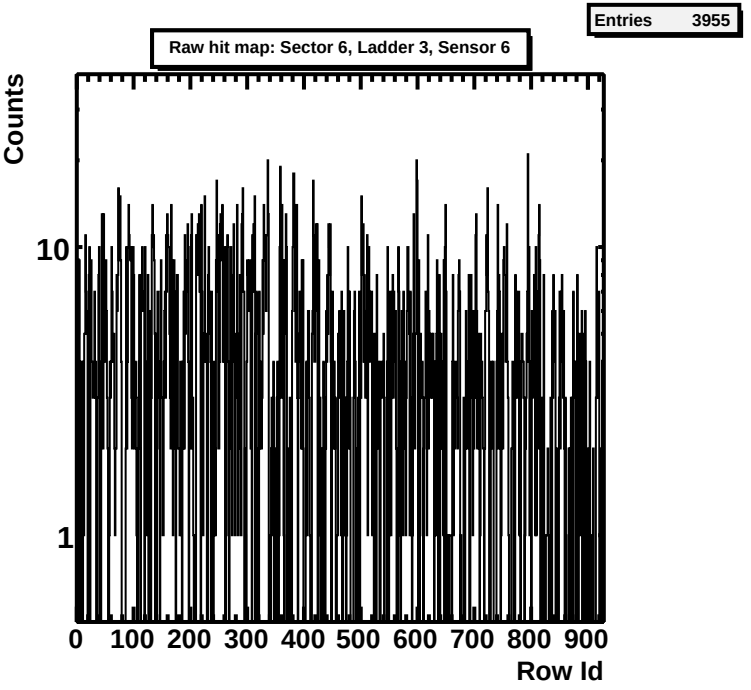

Entries 3476
Raw hit map: Sector 6, Ladder 3, Sensor 5
Counts
Column Id
0
100
200
300
400
500
600
700
800
900
10
1

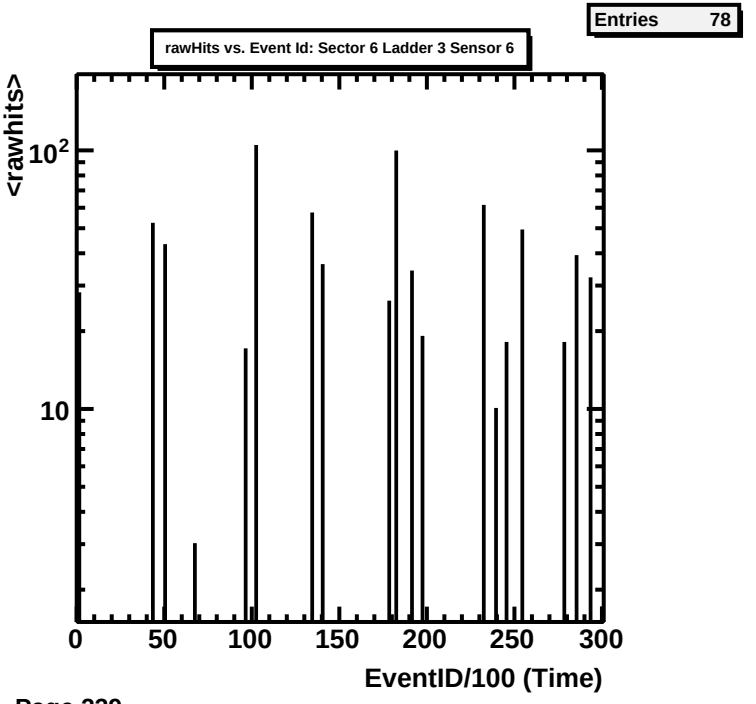

Entries 3476
Raw hit map: Sector 6, Ladder 3, Sensor 5
Counts
Row Id
0
100
200
300
400
500
600
700
800
900
10
1

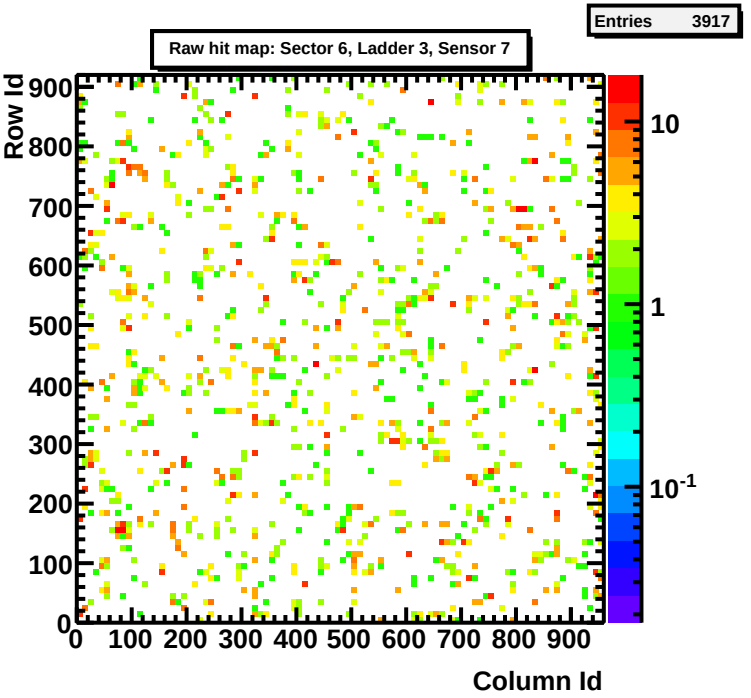

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0
50
100
150
200
250
300
$10^2$
10

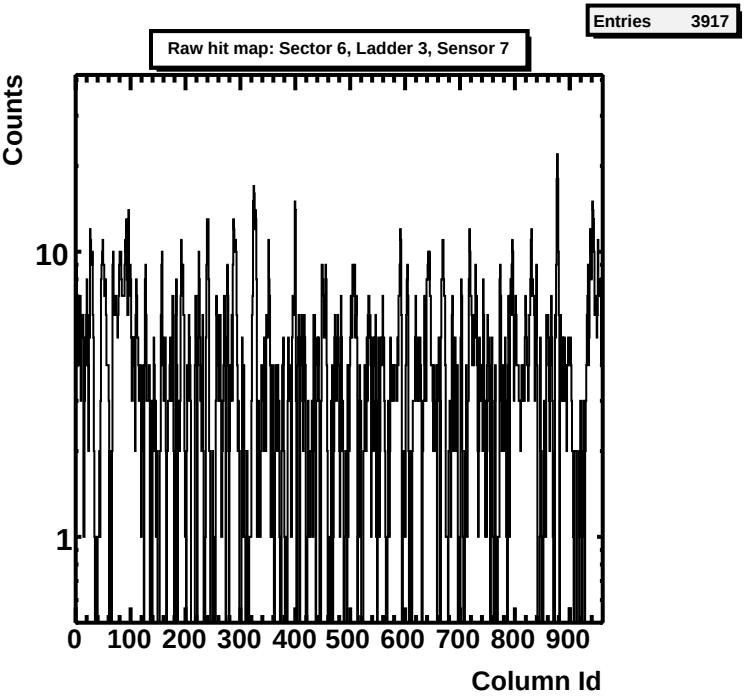

Entries 3955
Raw hit map: Sector 6, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

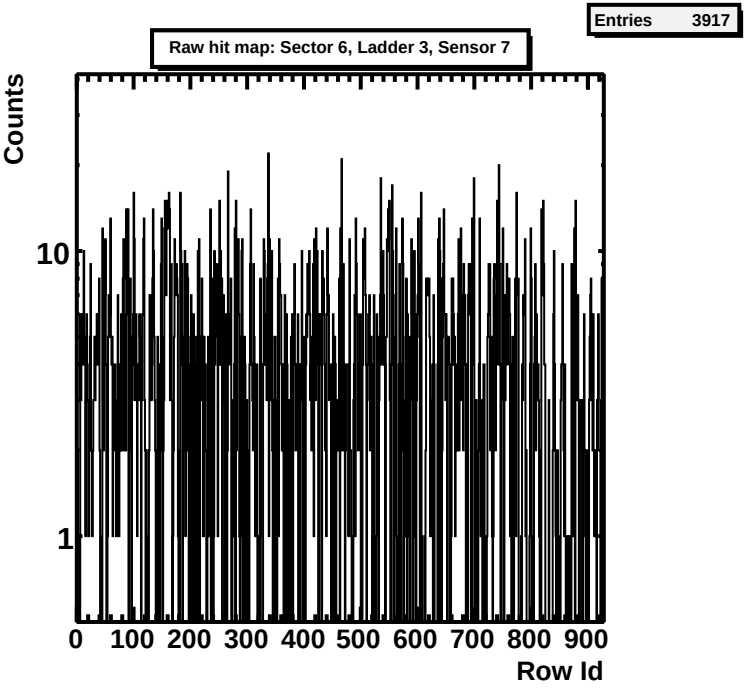

Entries 3955
Raw hit map: Sector 6, Ladder 3, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

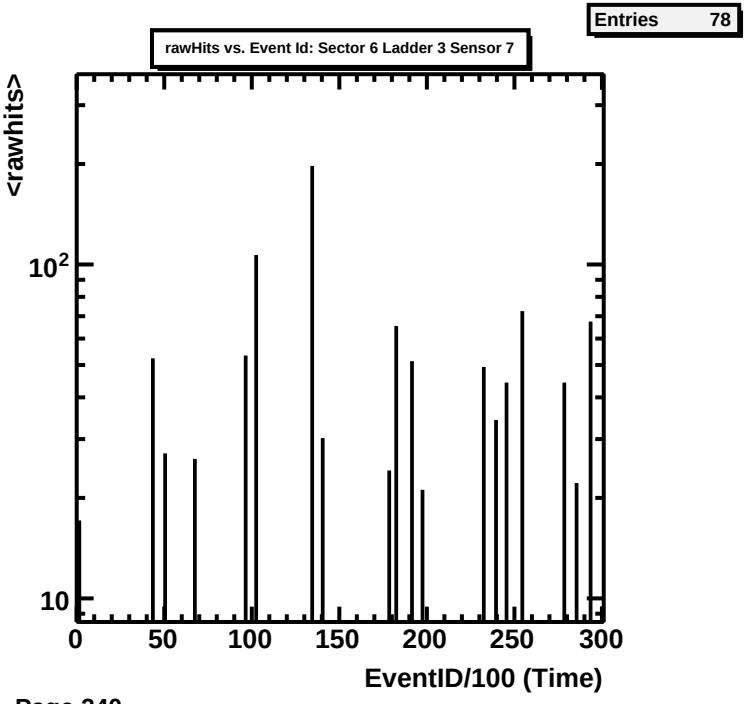

Entries 3955
Raw hit map: Sector 6, Ladder 3, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

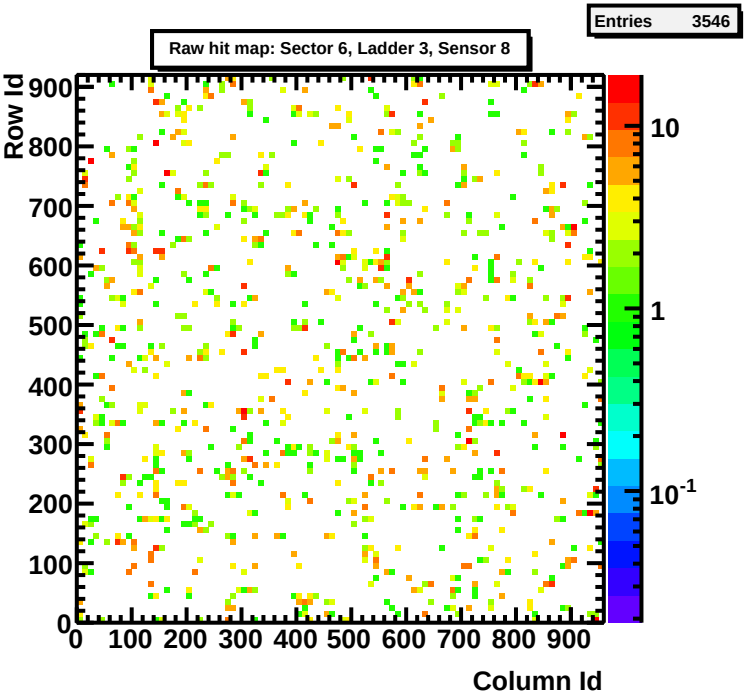

Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

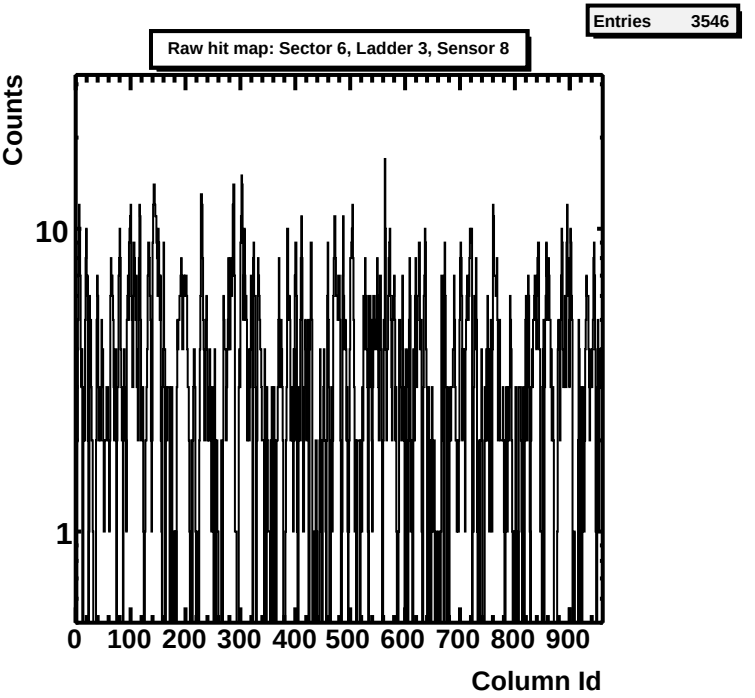

Entries 3917
Raw hit map: Sector 6, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

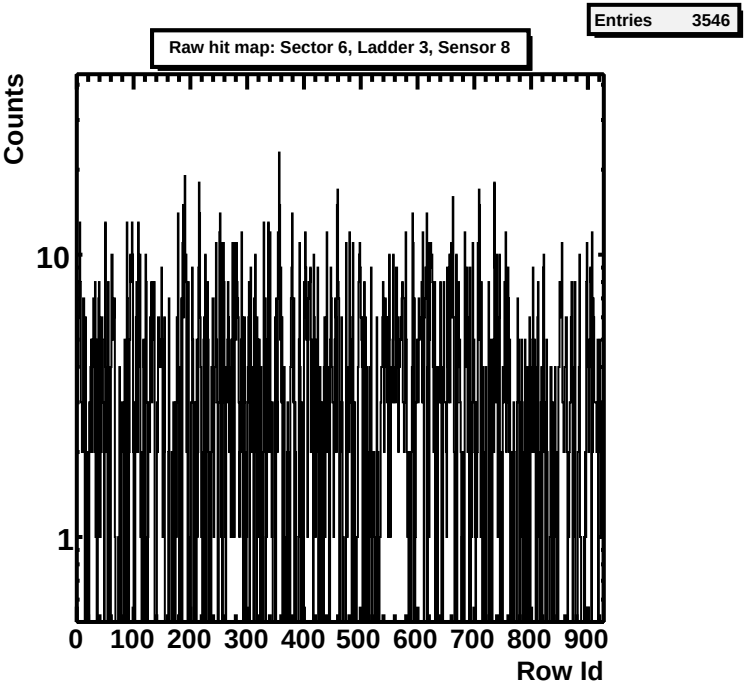

Entries 3917
Raw hit map: Sector 6, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3917
Raw hit map: Sector 6, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3546
Raw hit map: Sector 6, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3546
Raw hit map: Sector 6, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3546
Raw hit map: Sector 6, Ladder 3, Sensor 8
Counts
Row Id
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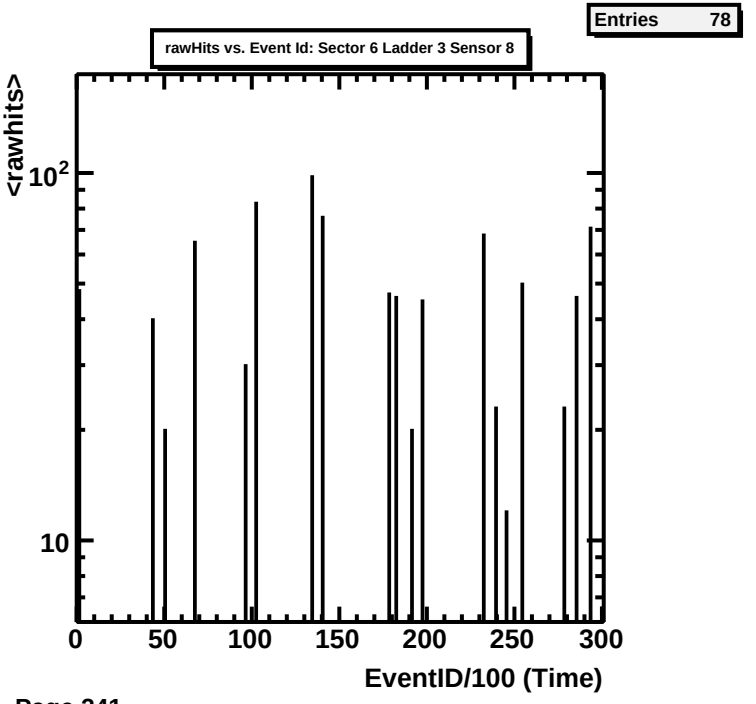
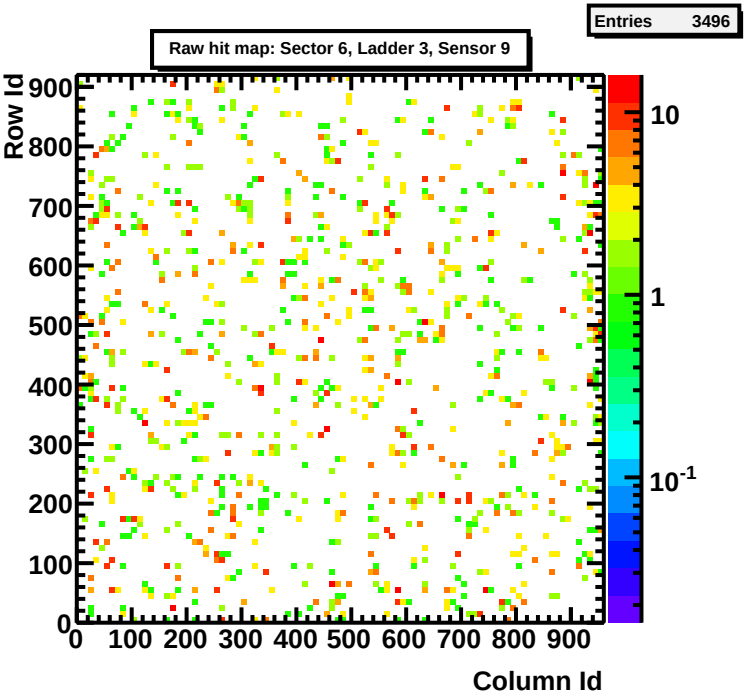
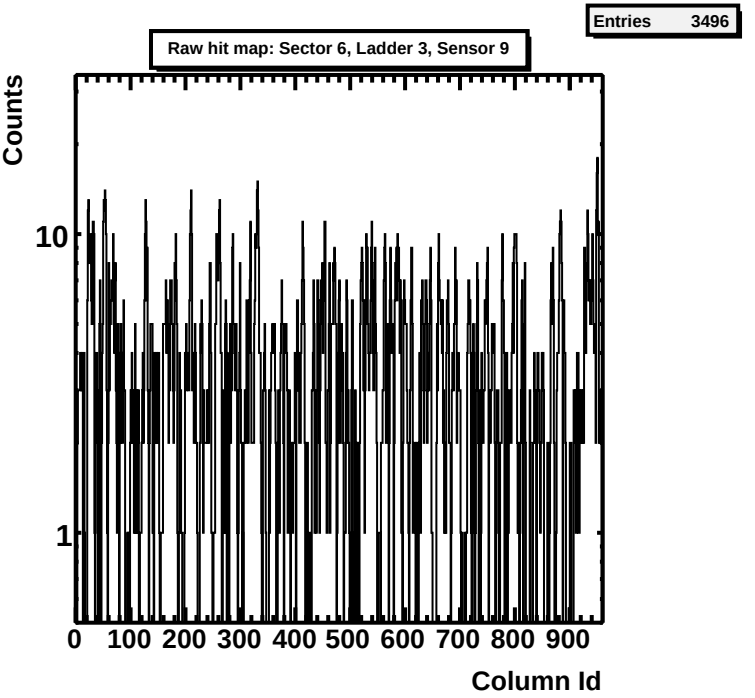
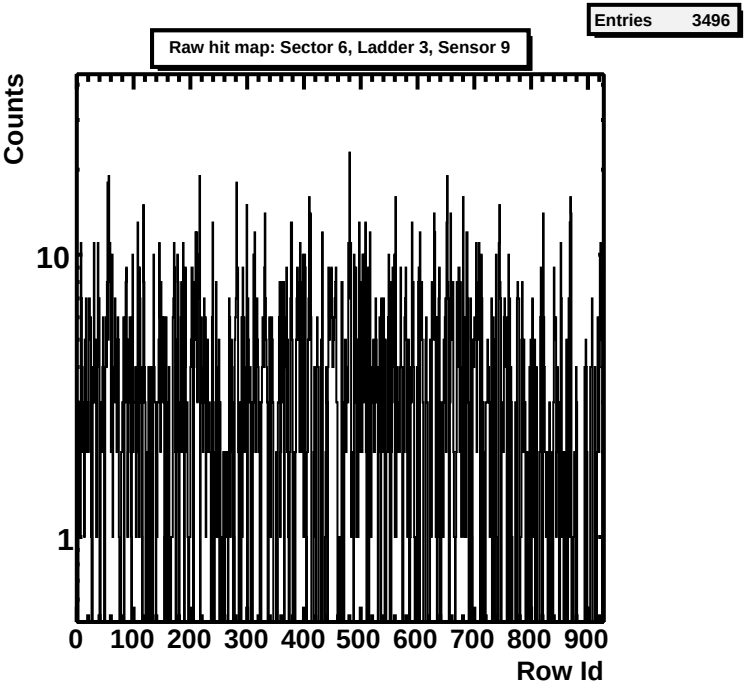
10
1


Entries 78
rawHits vs. Event Id: Sector 6 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3496
Raw hit map: Sector 6, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3496
Raw hit map: Sector 6, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3496
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Counts
Row Id
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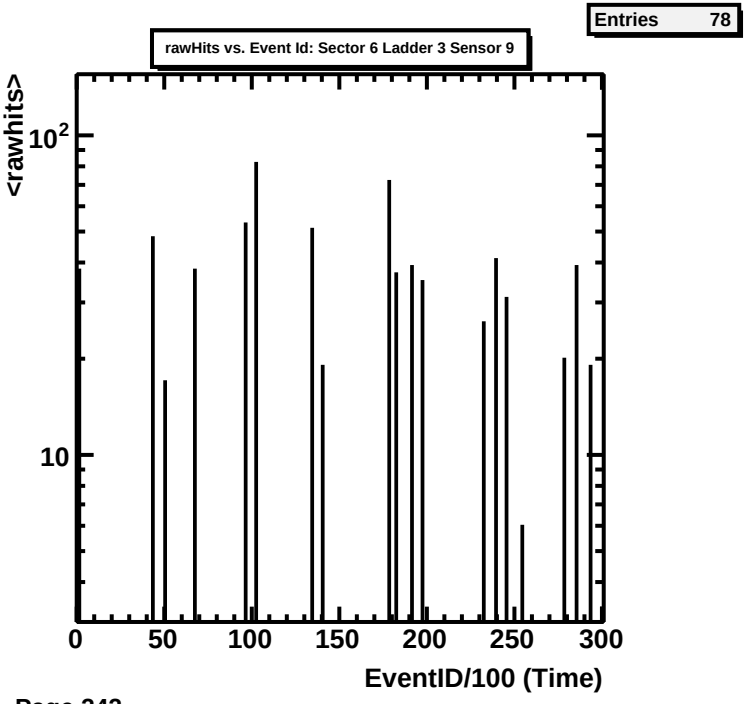
10
1


Entries 78
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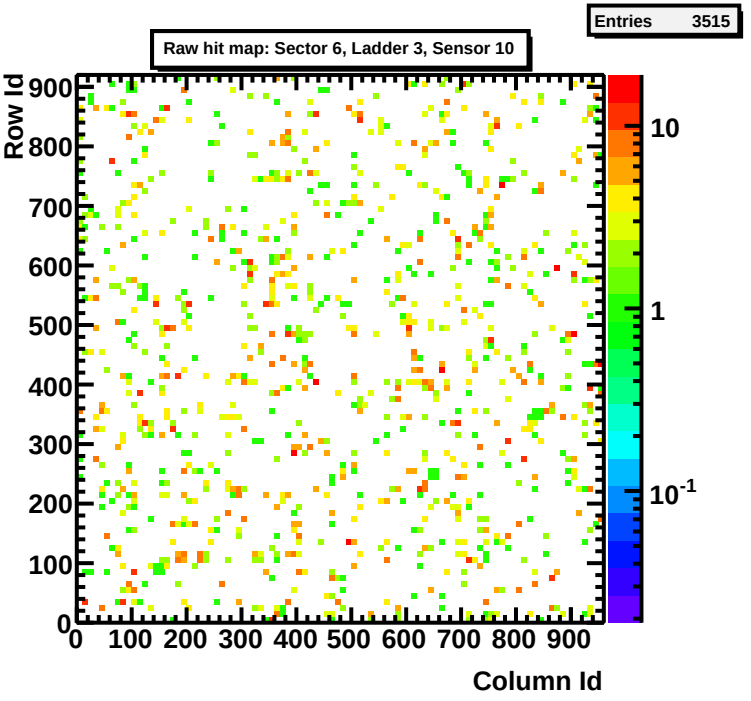
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3515
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Row Id
Column Id
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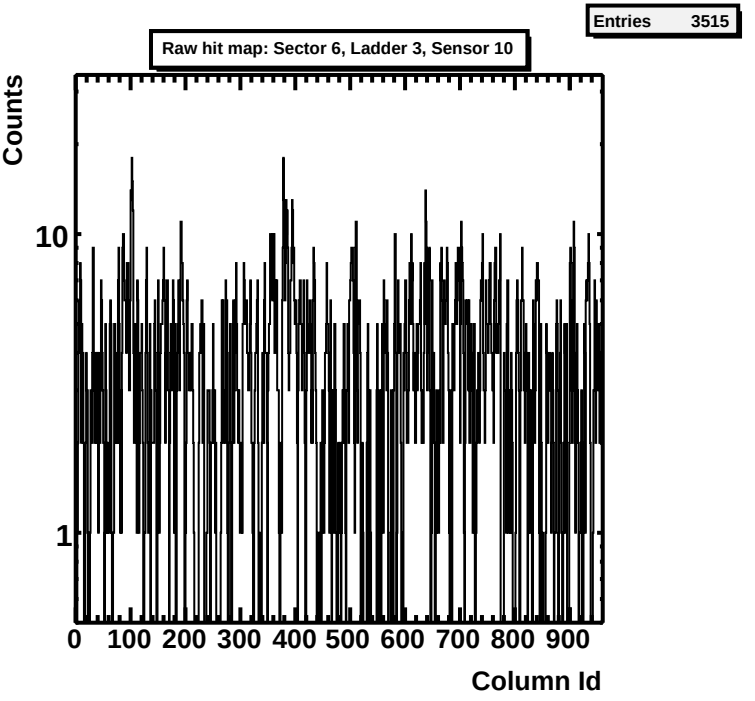
10
1
$10^{-1}$


Entries 3515
Raw hit map: Sector 6, Ladder 3, Sensor 10
Counts
Column Id
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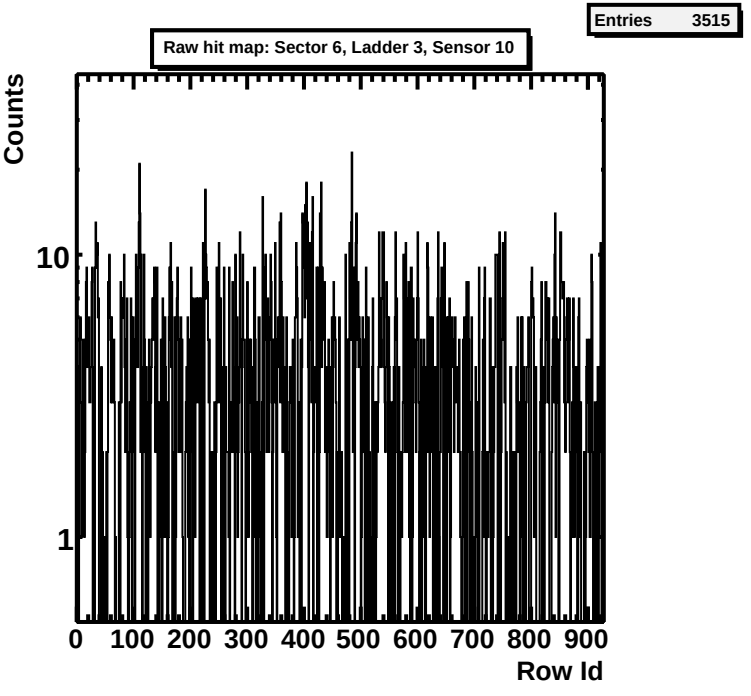
10
1


Entries 3515
Raw hit map: Sector 6, Ladder 3, Sensor 10
Counts
Row Id
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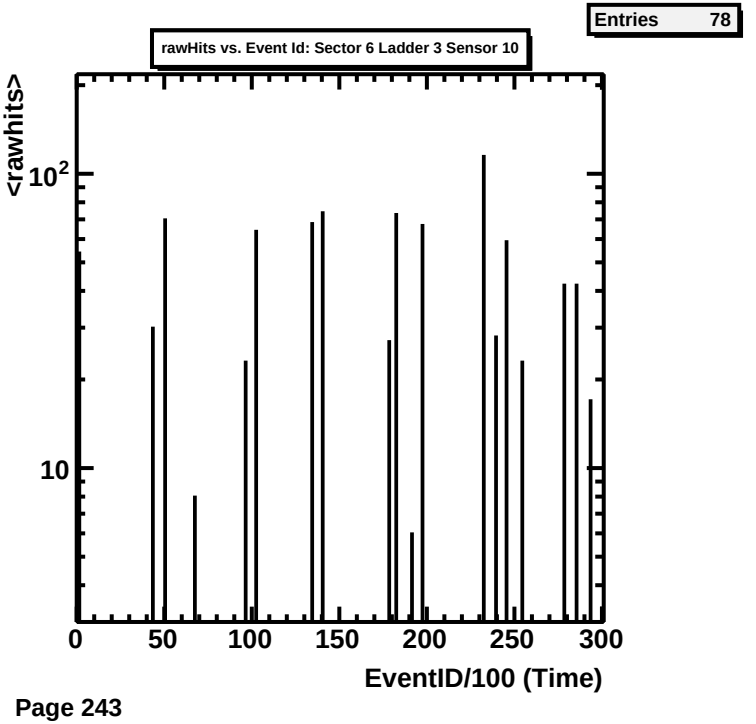
10
1


Entries 78
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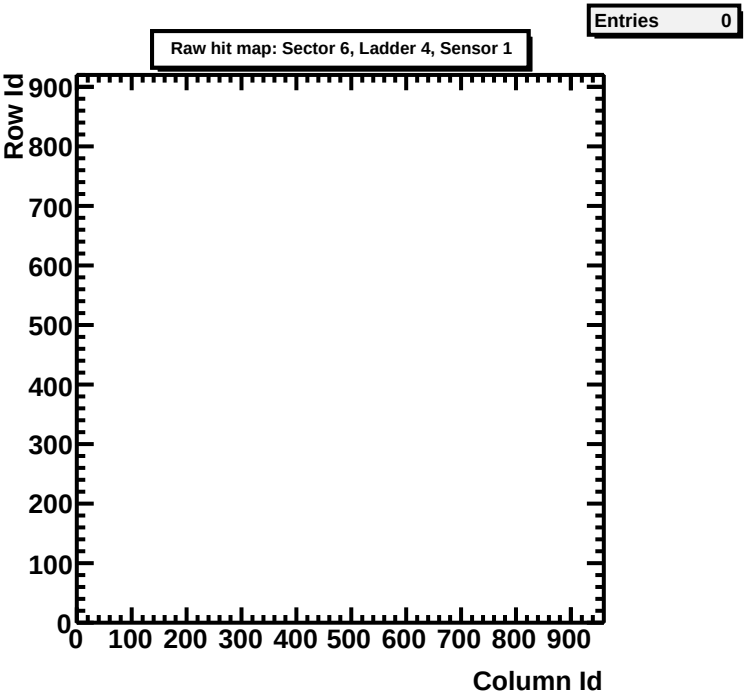
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10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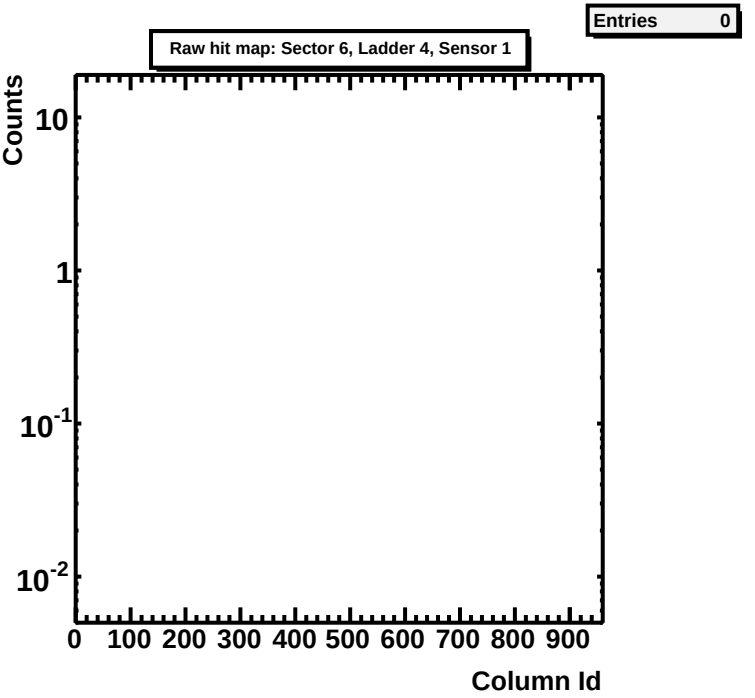
Row Id
Column Id


Entries 0
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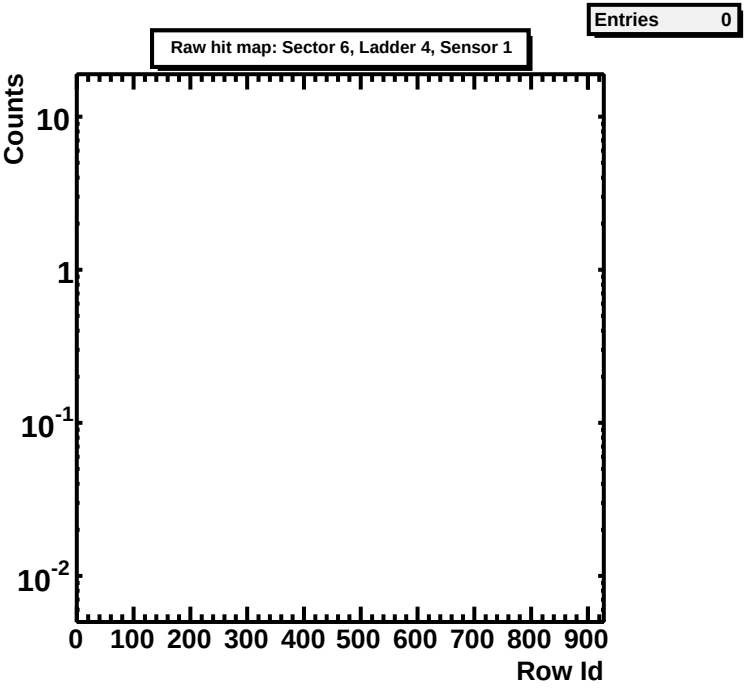
Counts
Column Id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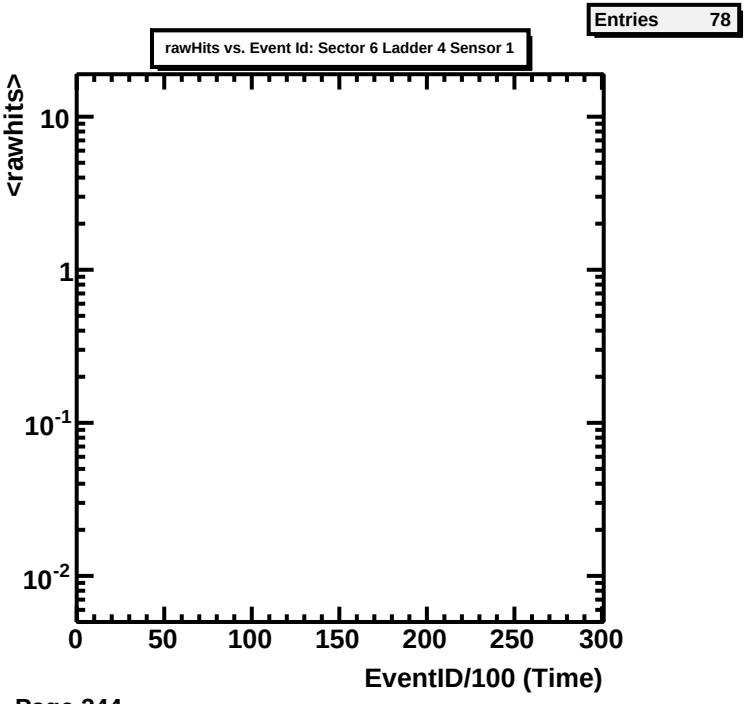
Counts
Row Id


Entries 78
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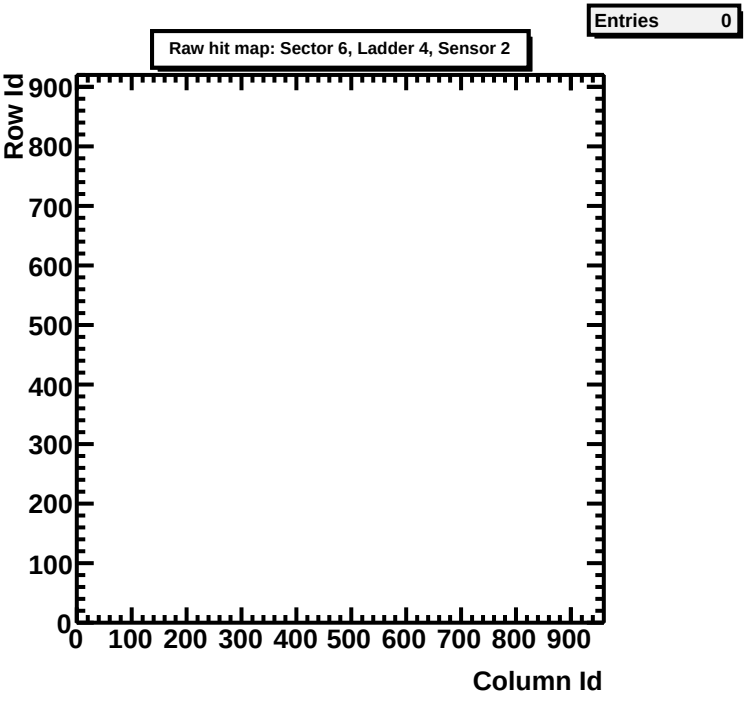
EventID/100 (Time)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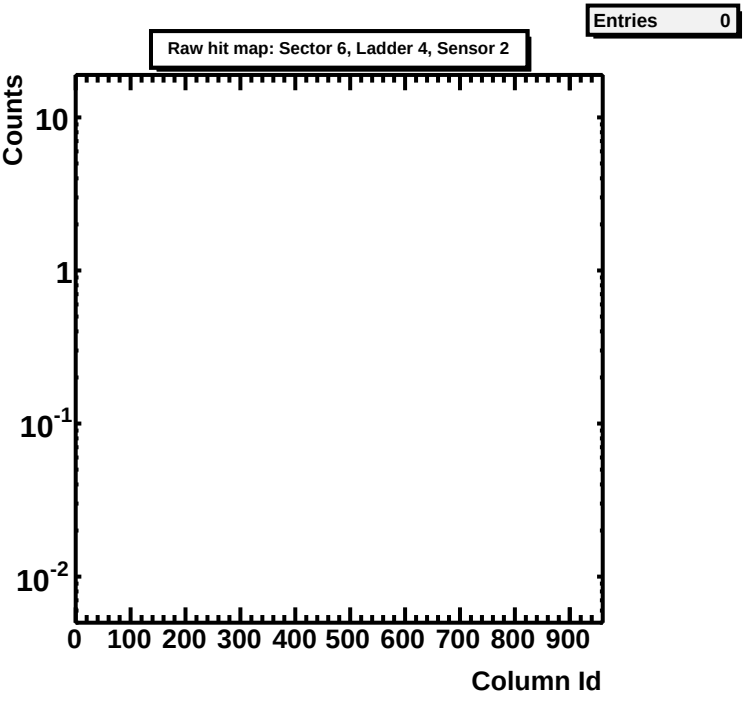
Row Id
Column Id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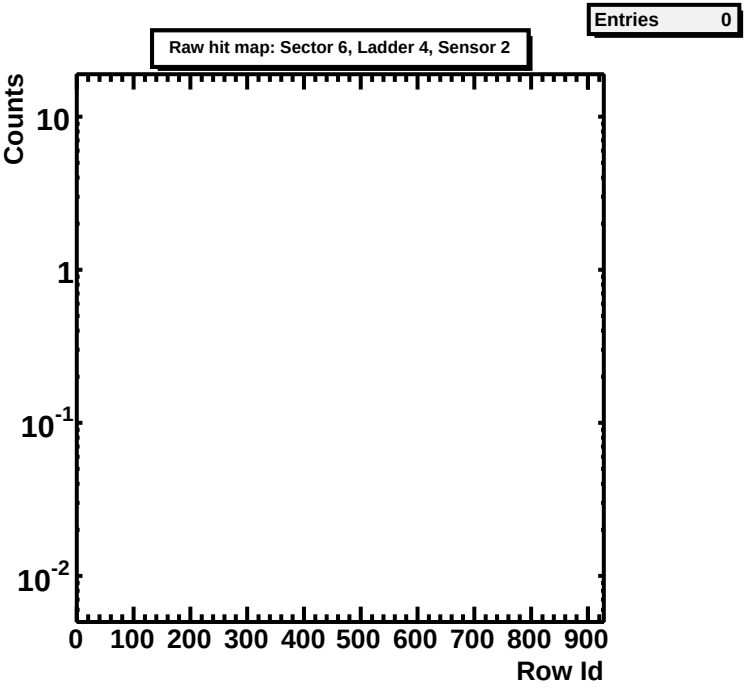
Counts
Column Id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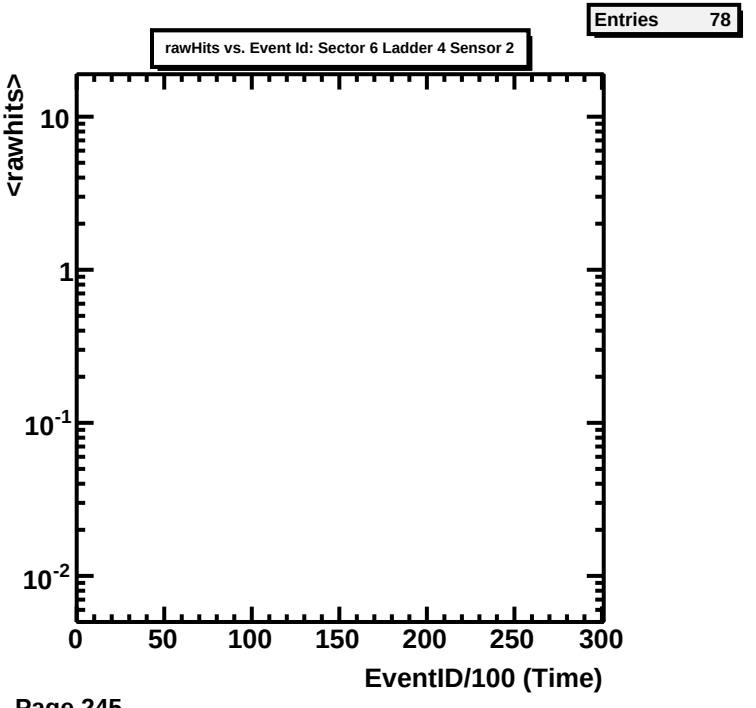
Counts
Row Id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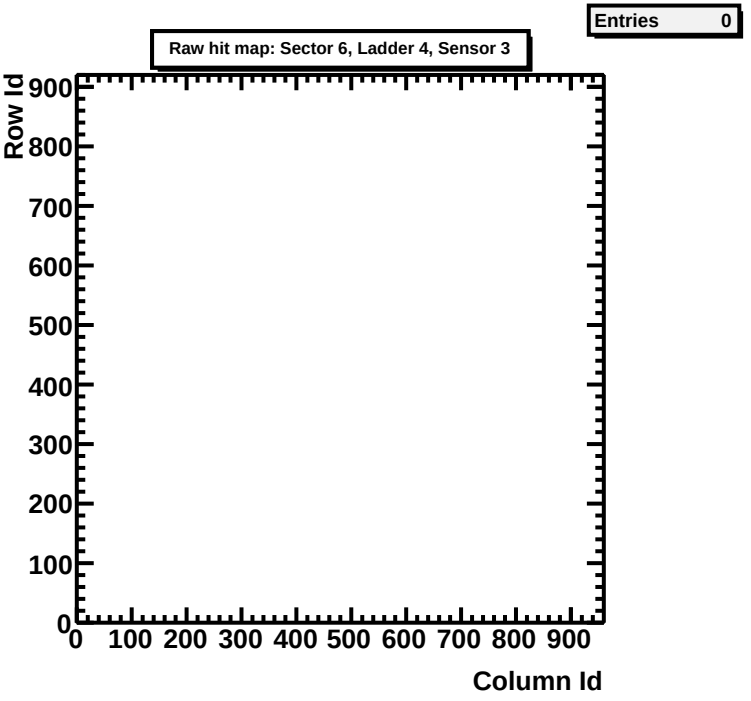
EventID/100 (Time)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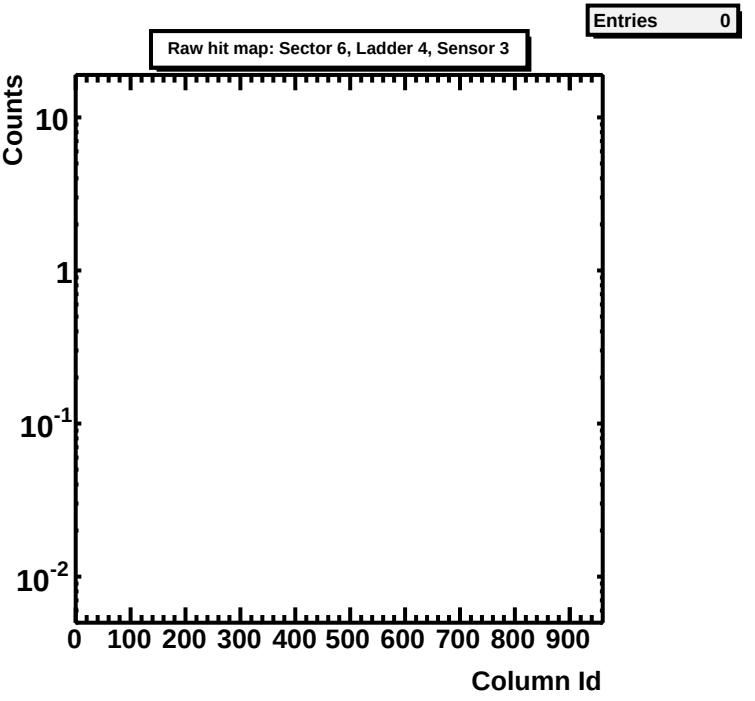
Row Id
Column Id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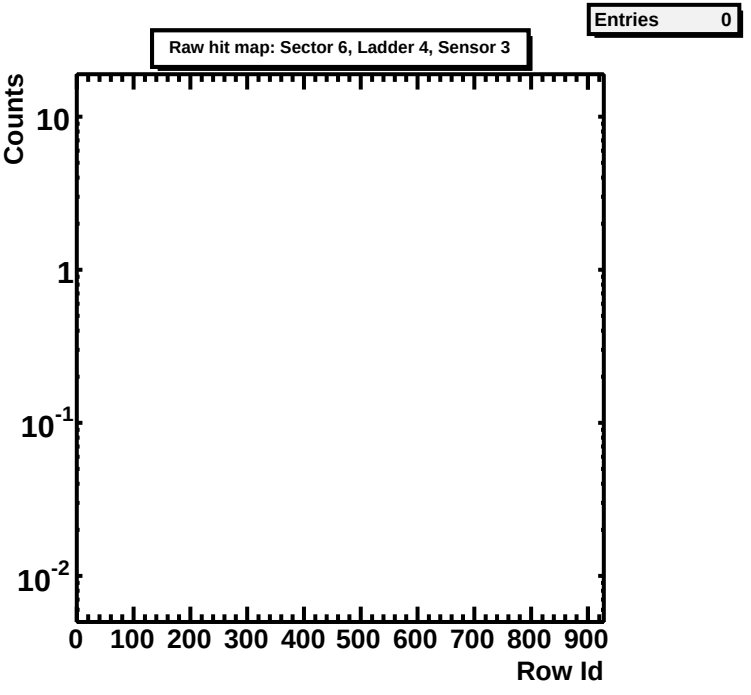
Counts
Column Id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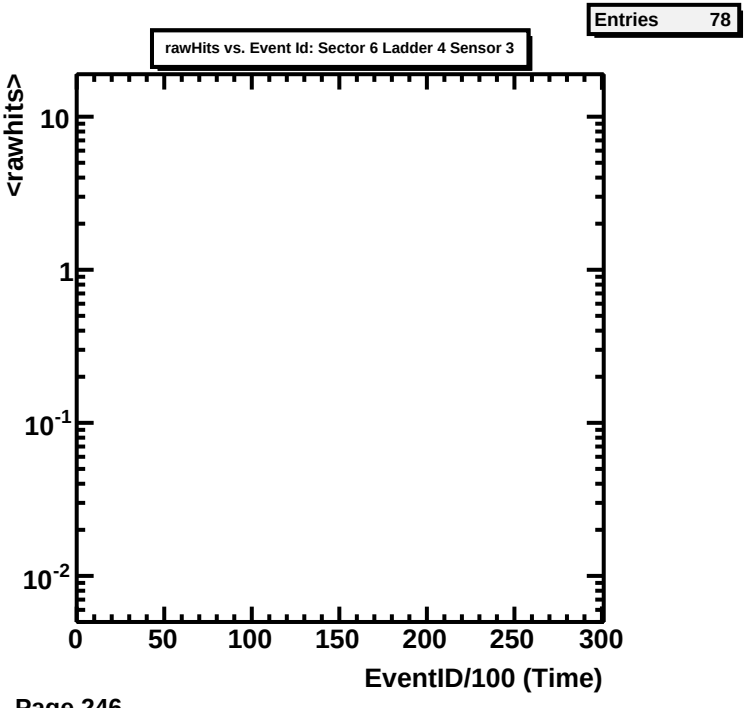
Counts
Row Id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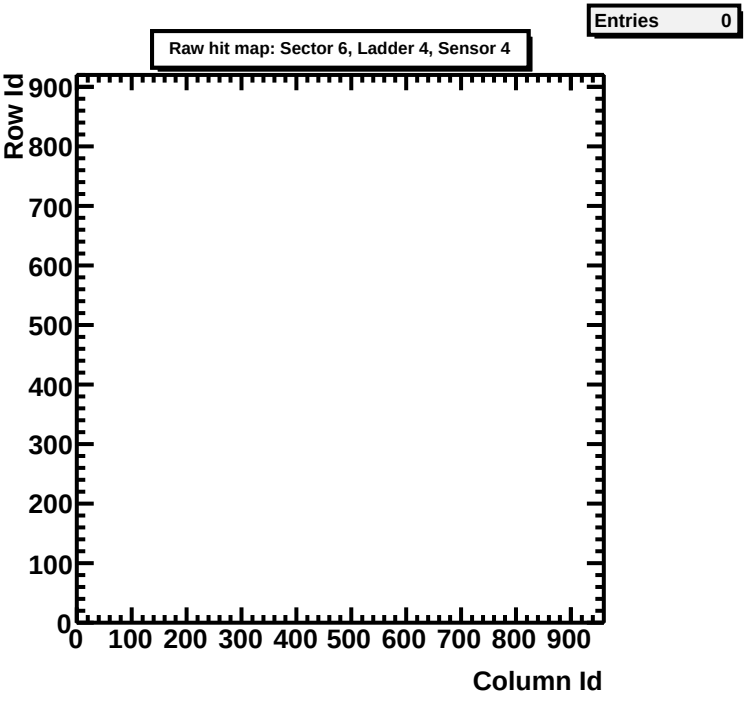
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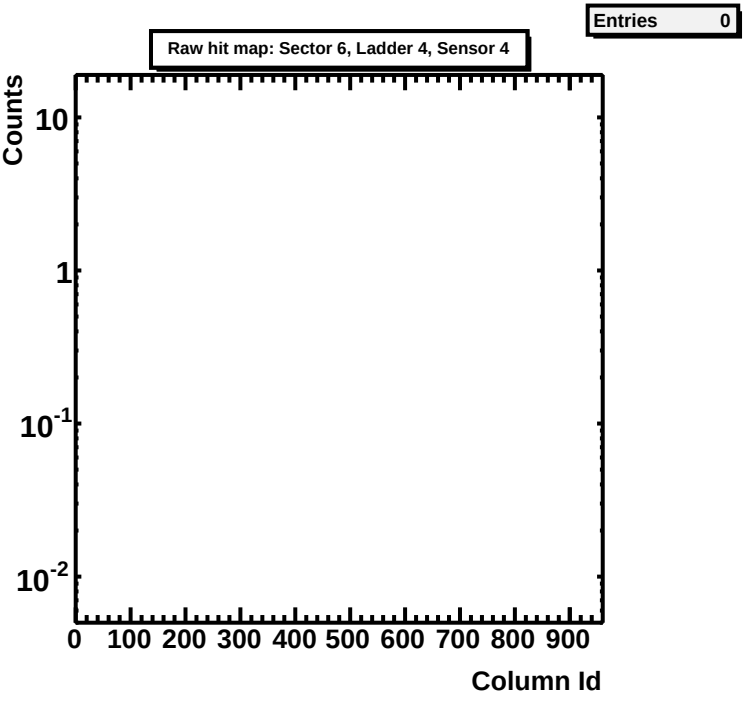
Row Id
Column Id


Entries 0
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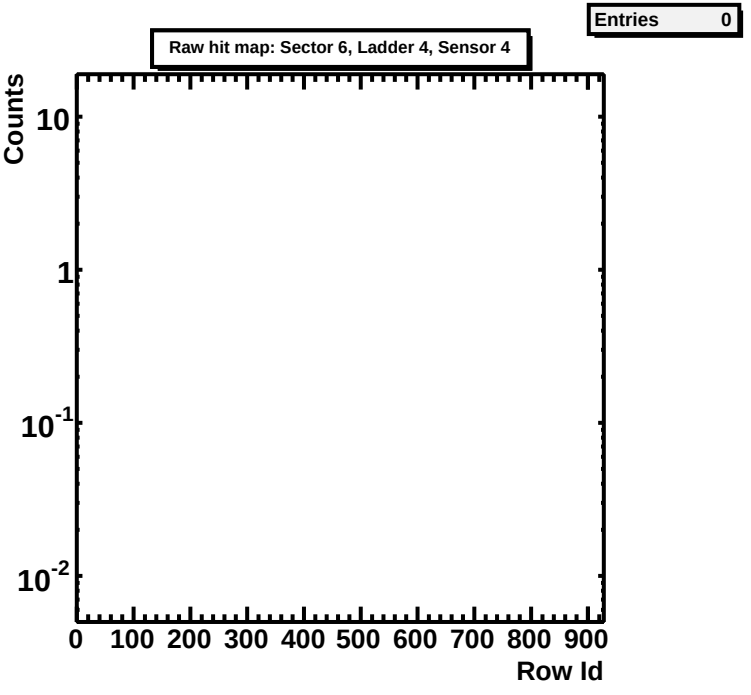
Counts
Column Id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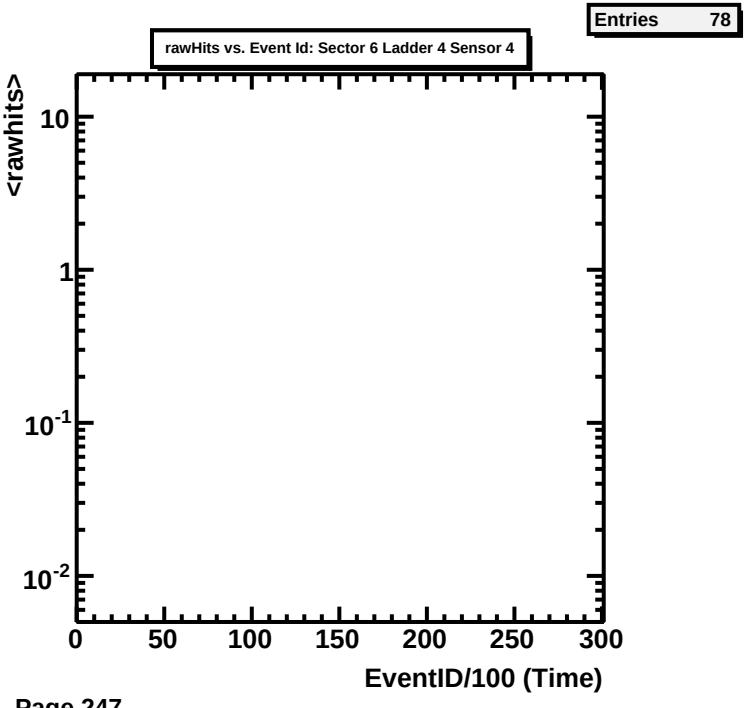
Counts
Row Id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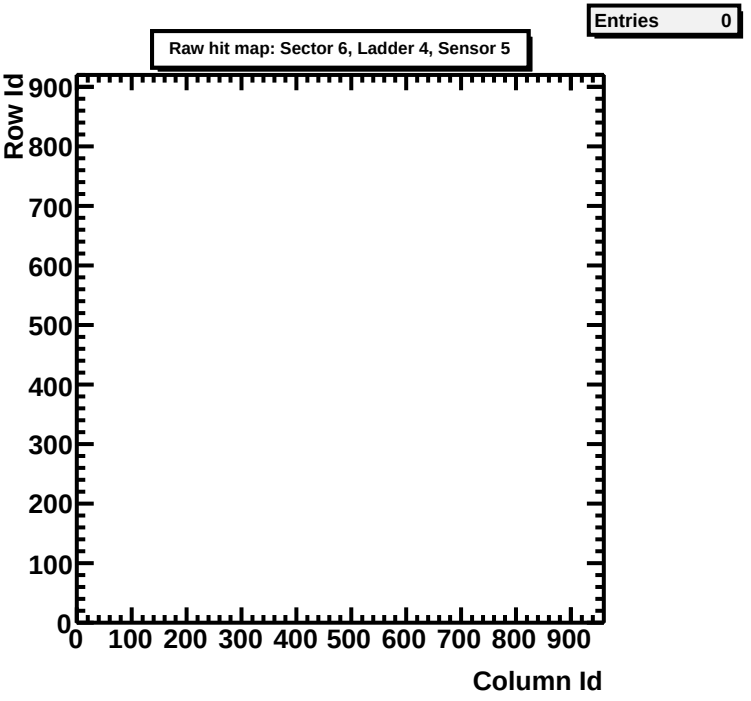
EventID/100 (Time)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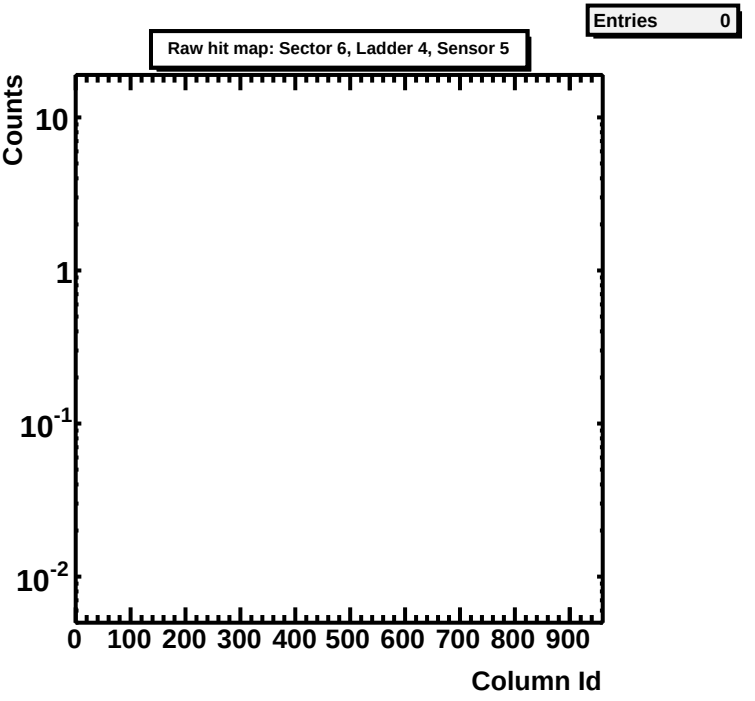
Row Id
Column Id


Entries 0
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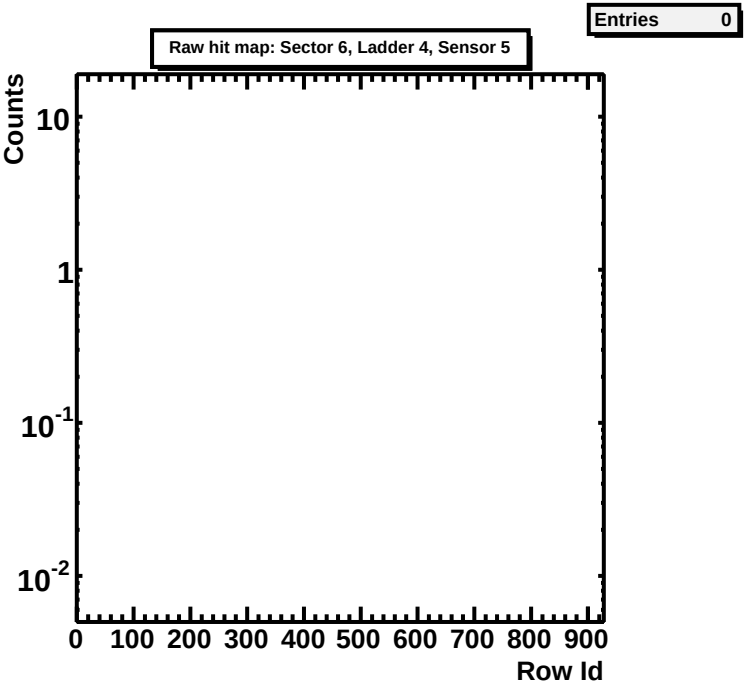
Counts
Column Id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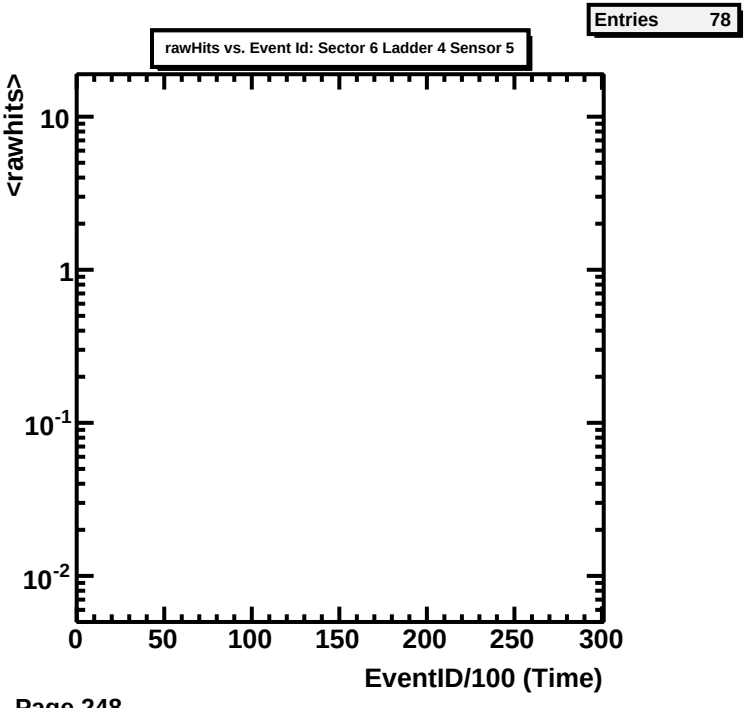
Counts
Row Id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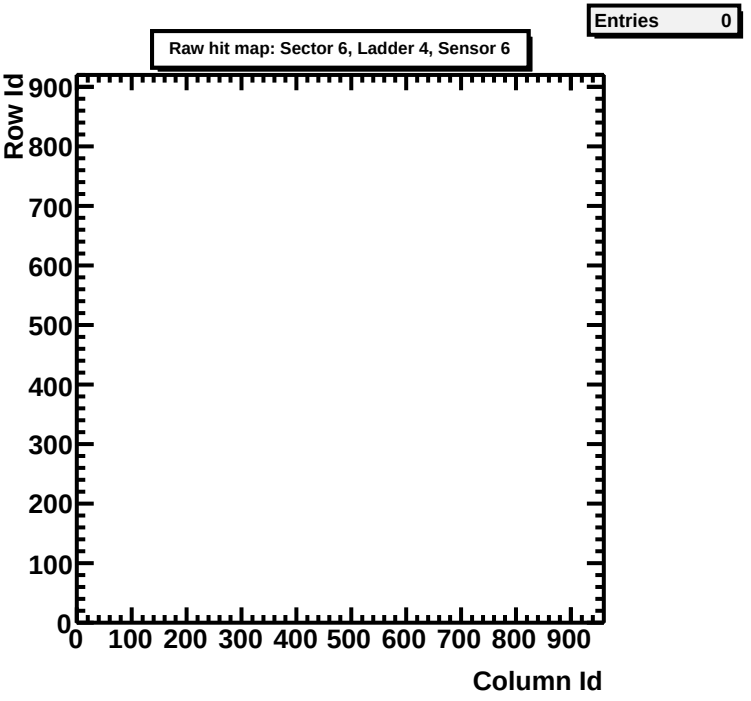
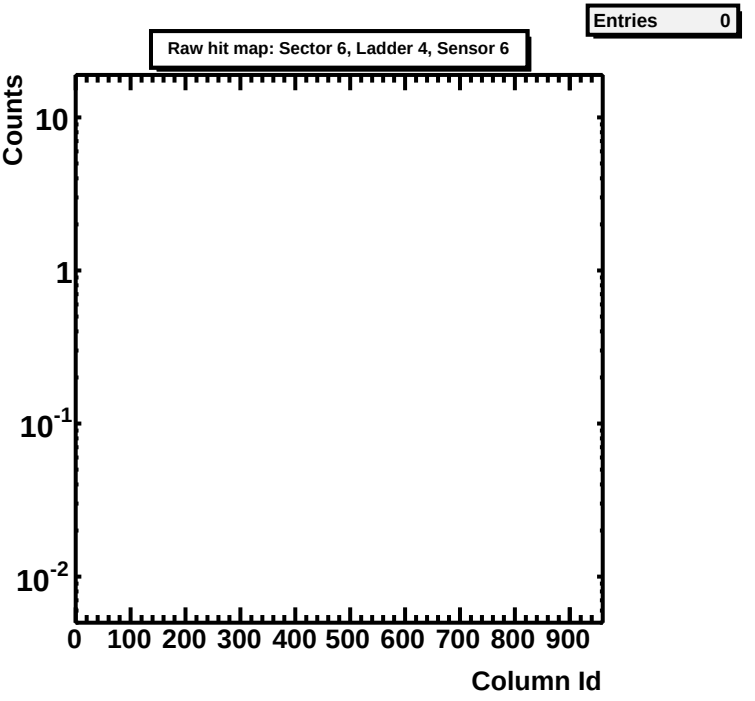
EventID/100 (Time)


Entries 0
Raw hit map: Sector 6, Ladder 4, Sensor 6
Row Id
Column Id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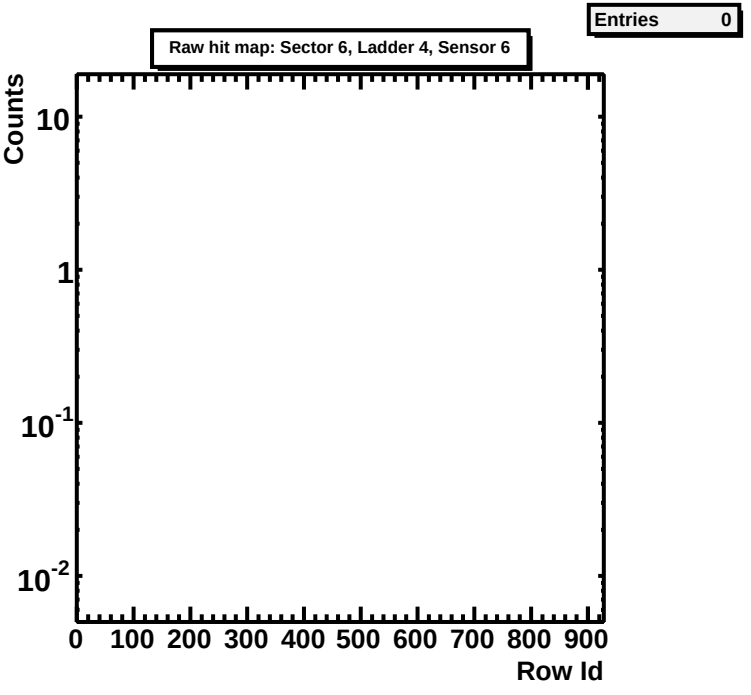
Counts
Column Id


Entries 0
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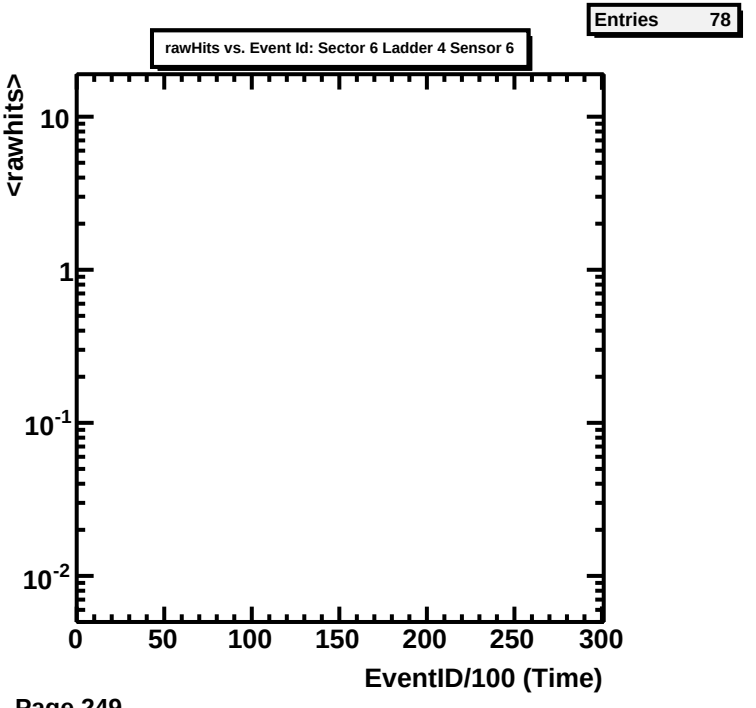
Counts
Row Id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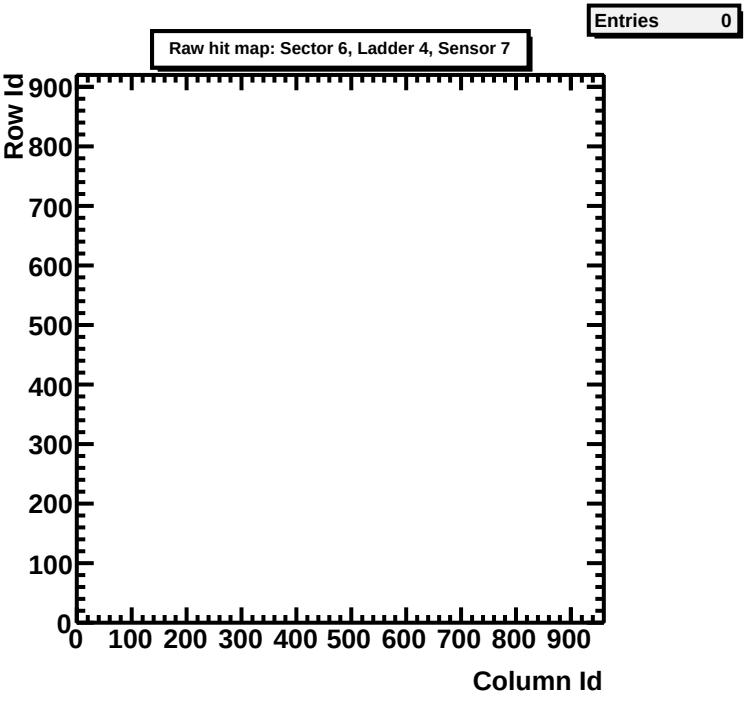
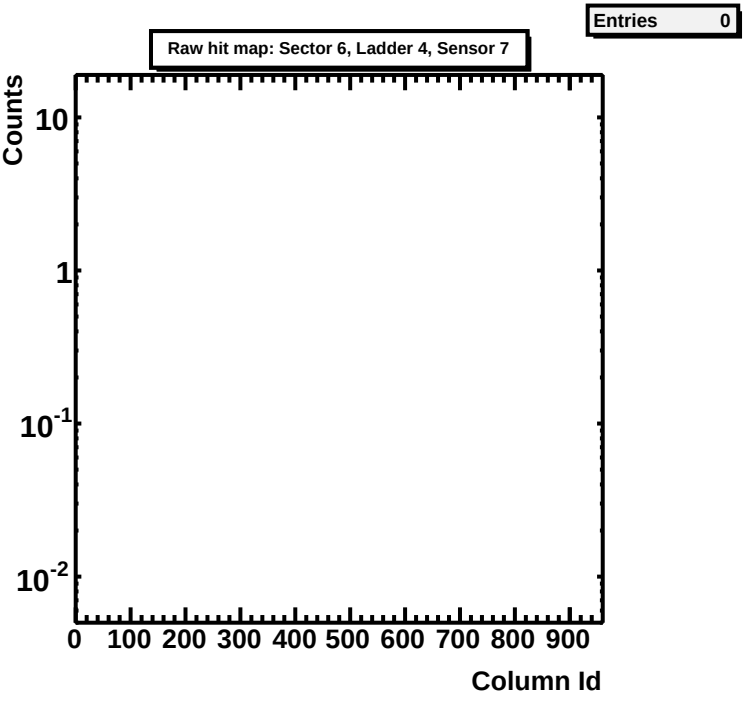
EventID/100 (Time)


Entries 0
Raw hit map: Sector 6, Ladder 4, Sensor 7
Row Id
Column Id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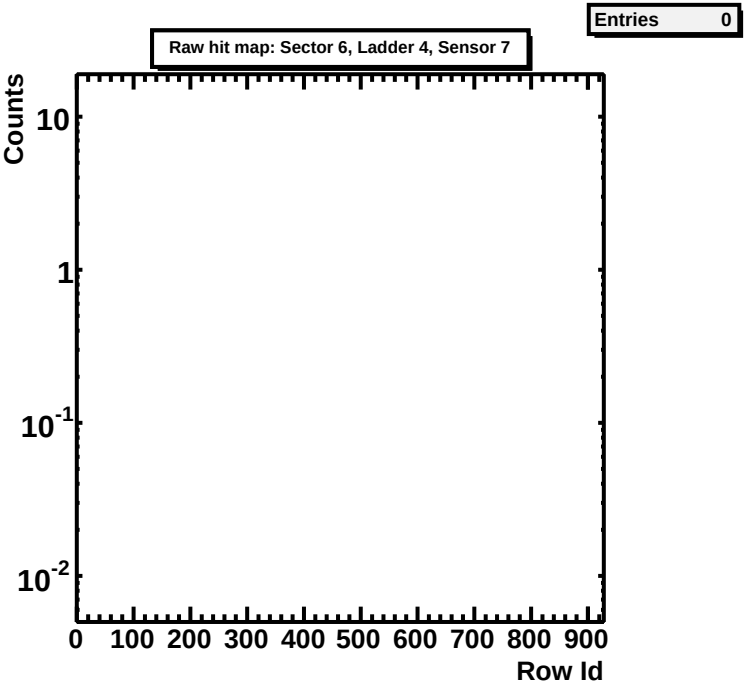
Counts
Column Id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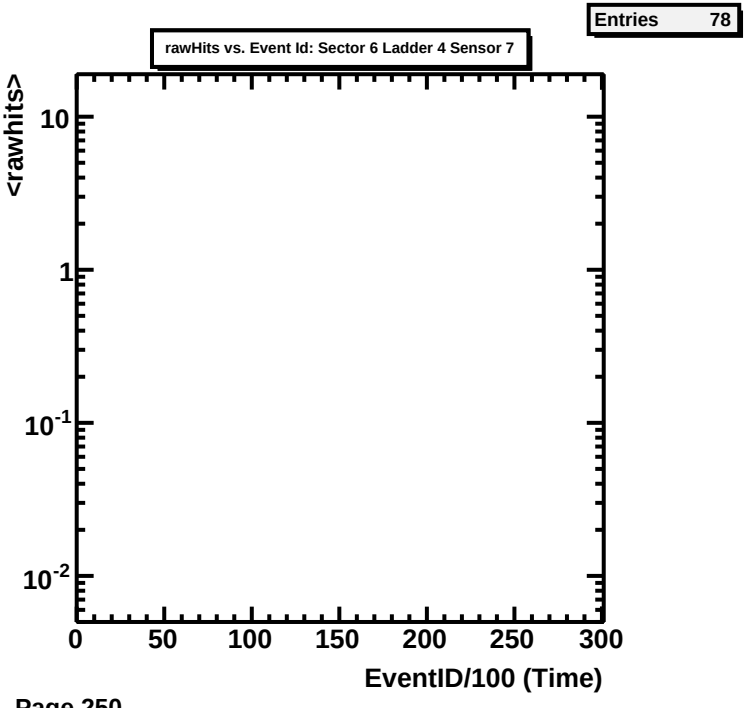
Counts
Row Id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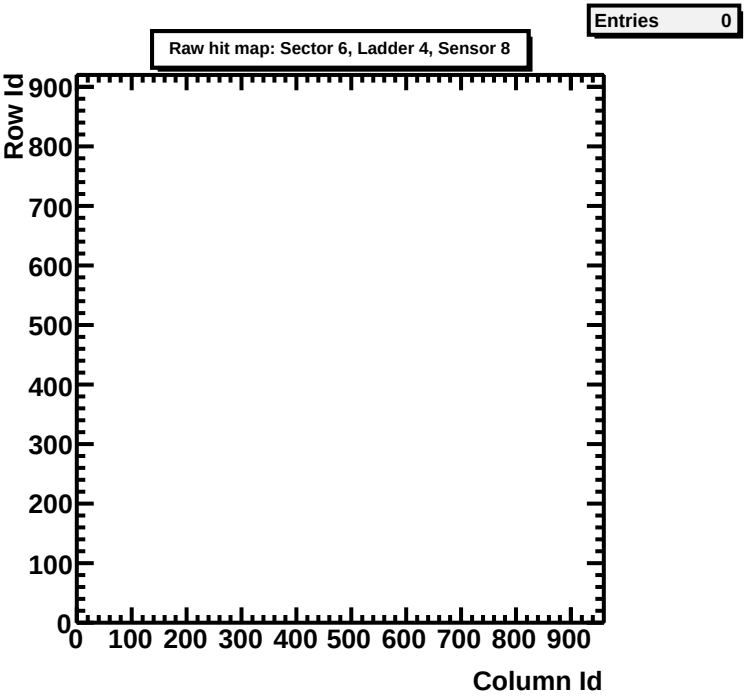
EventID/100 (Time)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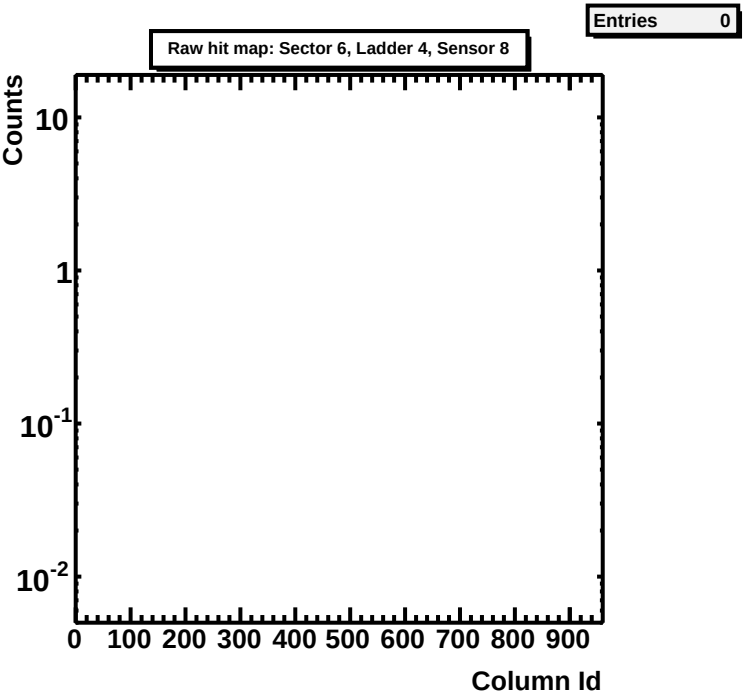
Row Id
Column Id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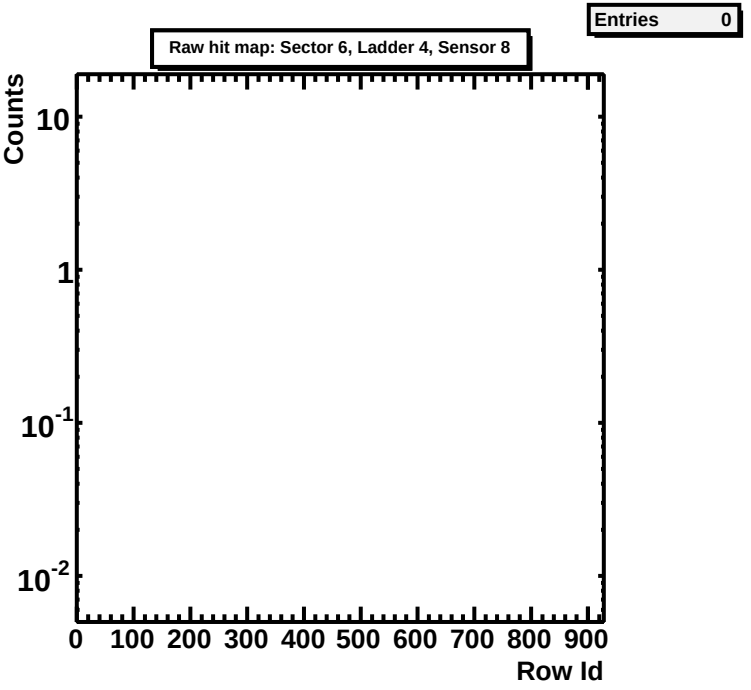
Counts
Column Id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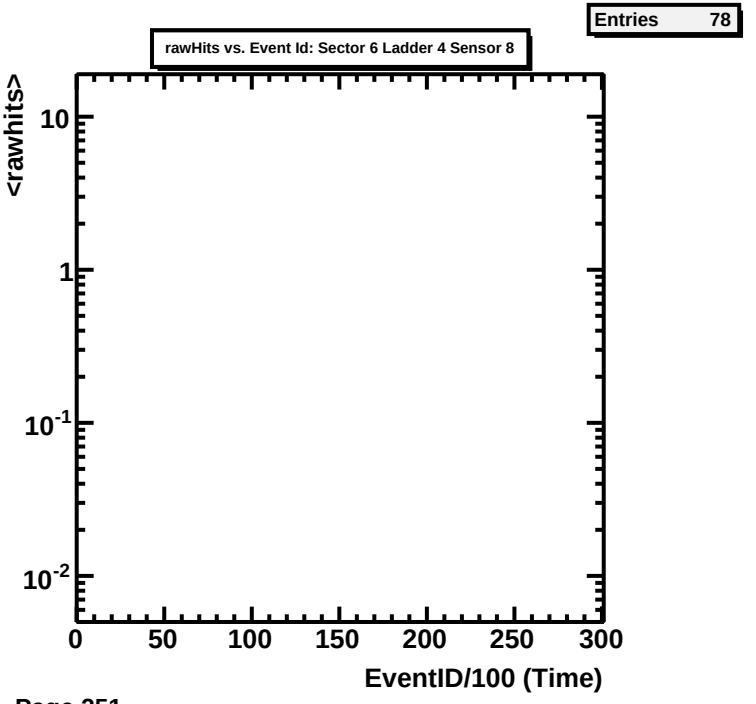
Counts
Row Id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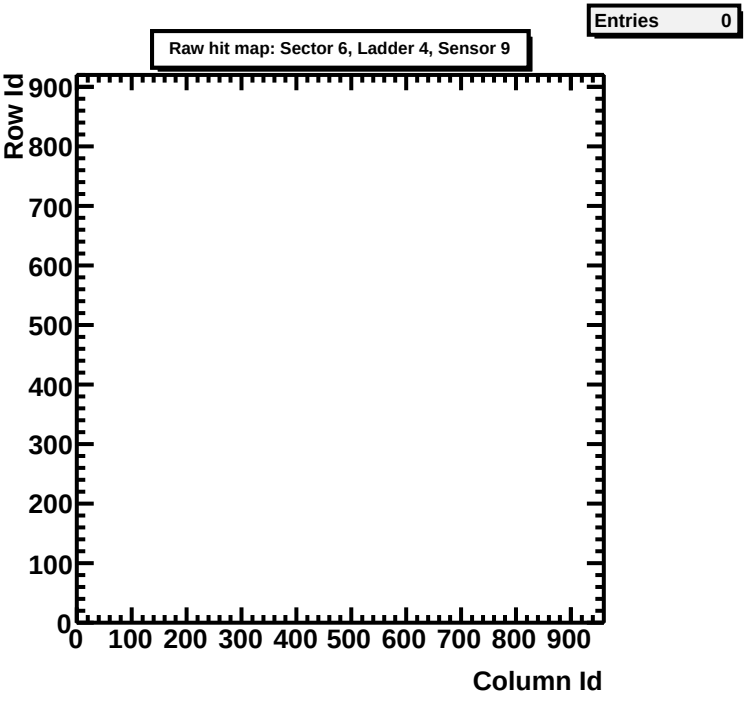
EventID/100 (Time)


Entries 0
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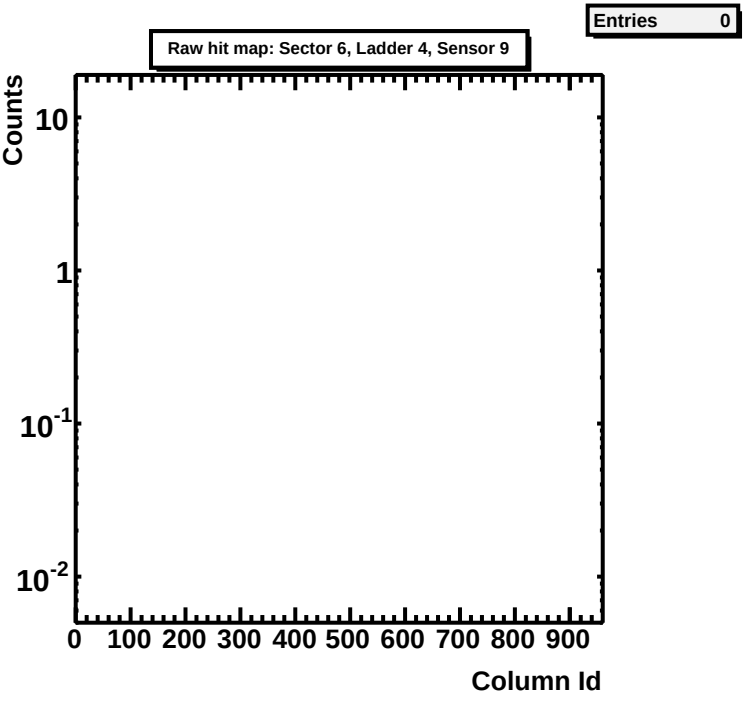
Row Id
0
100
200
300
400
500
600
700
800
900
Column Id


Entries 0
Raw hit map: Sector 6, Ladder 4, Sensor 9
Counts
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$10^{-1}$
$10^{-2}$
0
100
200
300
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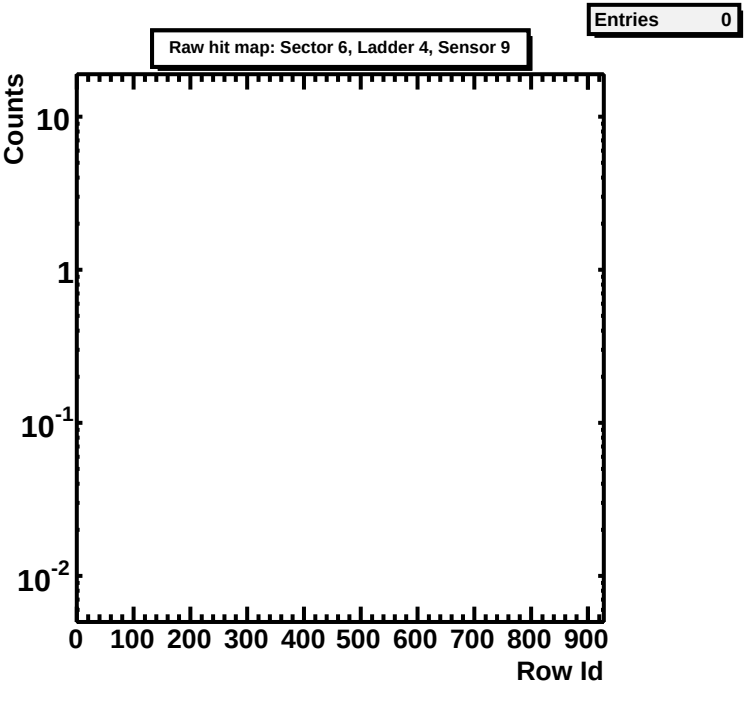
500
600
700
800
900
Column Id


Entries 0
Raw hit map: Sector 6, Ladder 4, Sensor 9
Counts
10
1
$10^{-1}$
$10^{-2}$
0
100
200
300
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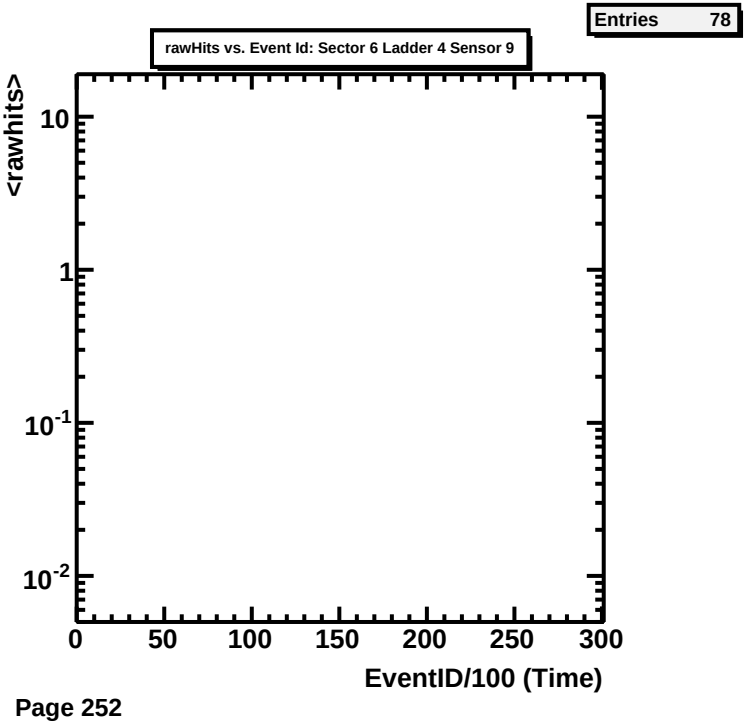
500
600
700
800
900
Row Id


Entries 78
rawHits vs. Event Id: Sector 6 Ladder 4 Sensor 9
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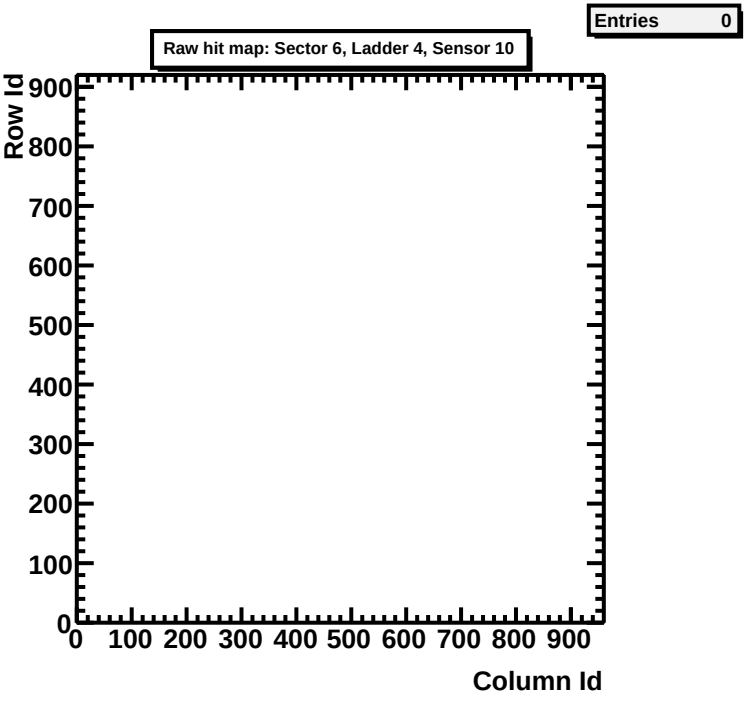
$10^{-1}$
$10^{-2}$
0
50
100
150
200
250
300
EventID/100 (Time)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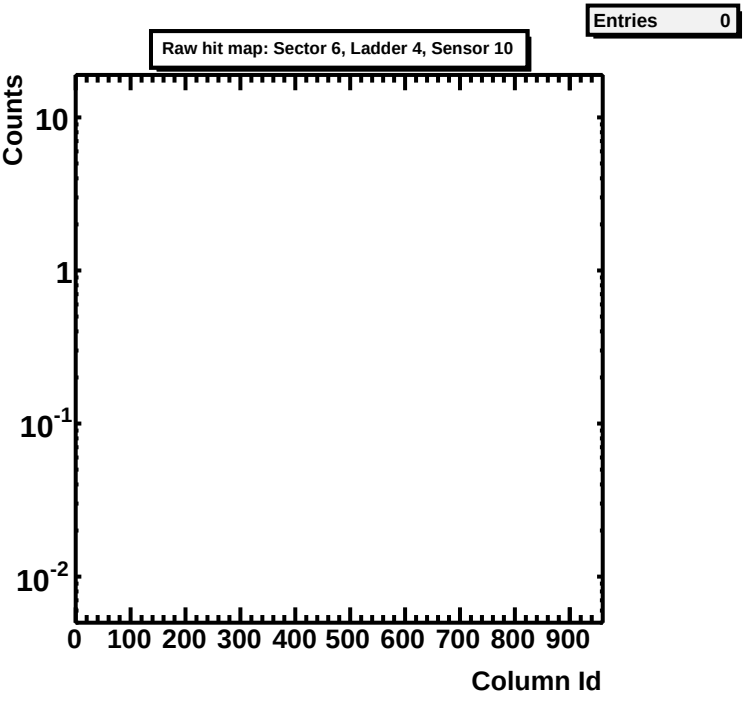
Row Id
Column Id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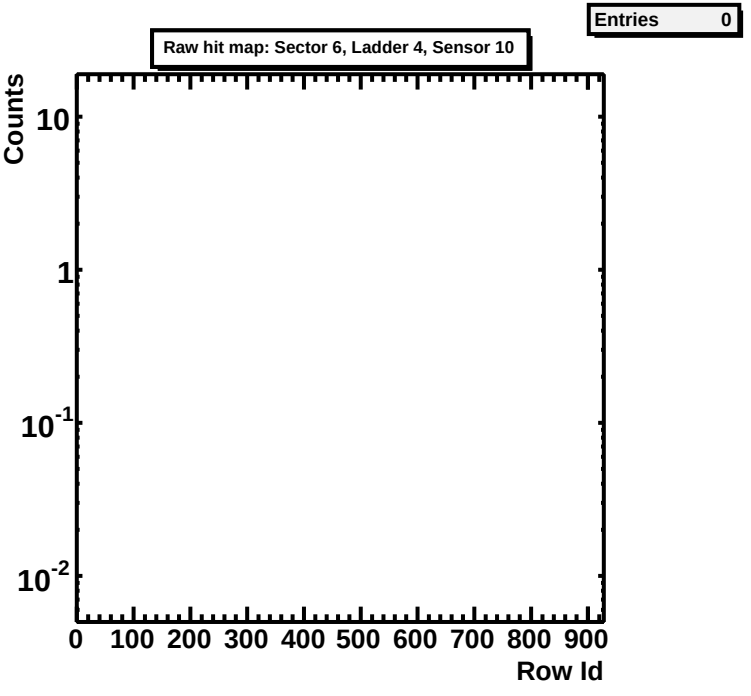
Counts
Column Id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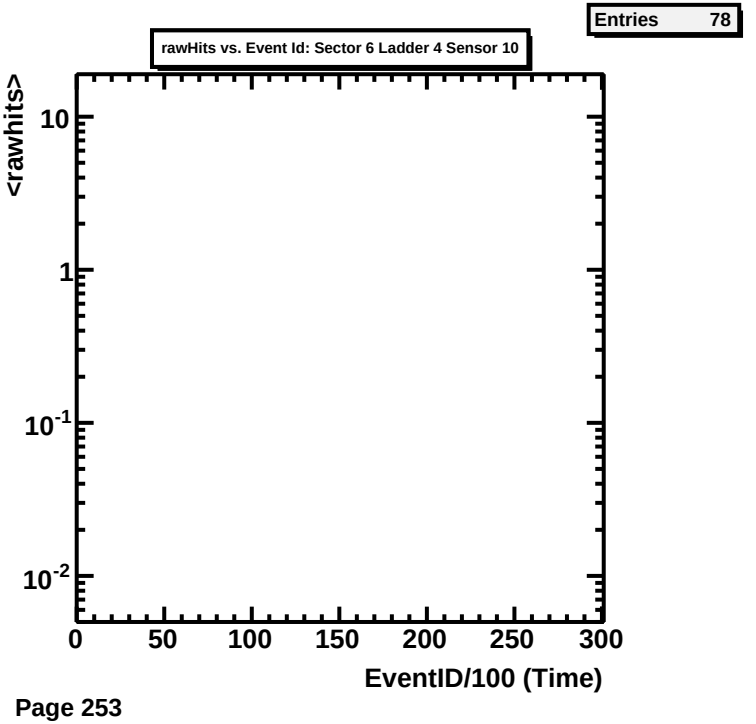
Counts
Row Id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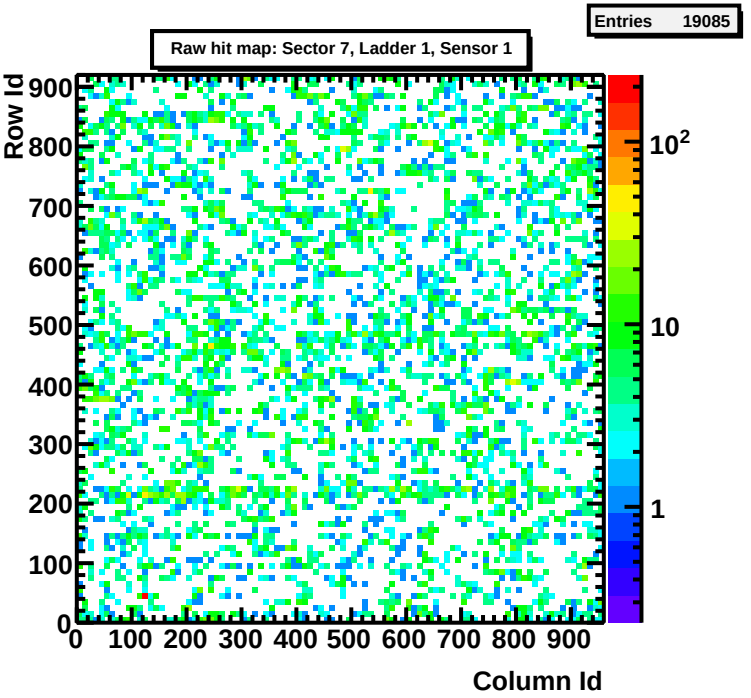
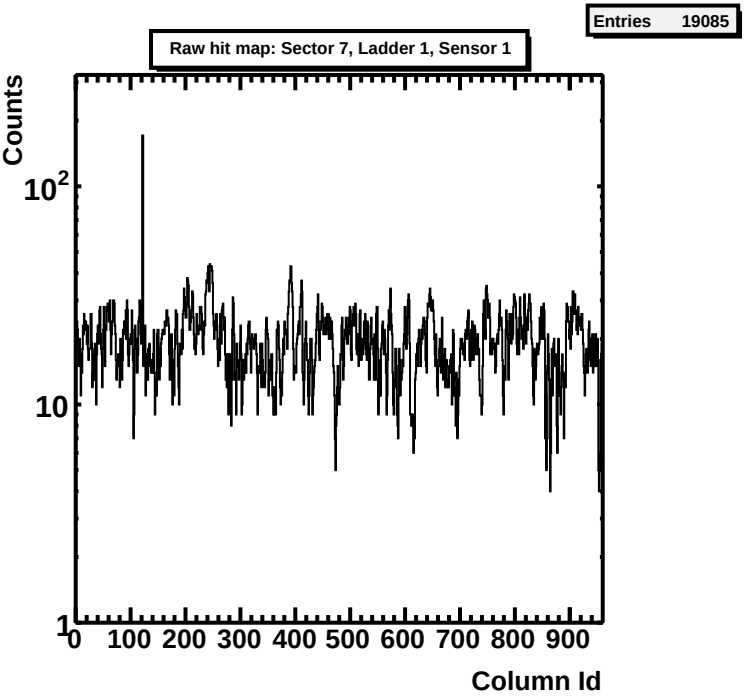
EventID/100 (Time)


Entries 19085
Raw hit map: Sector 7, Ladder 1, Sensor 1
Row Id
Column Id


Entries 19085
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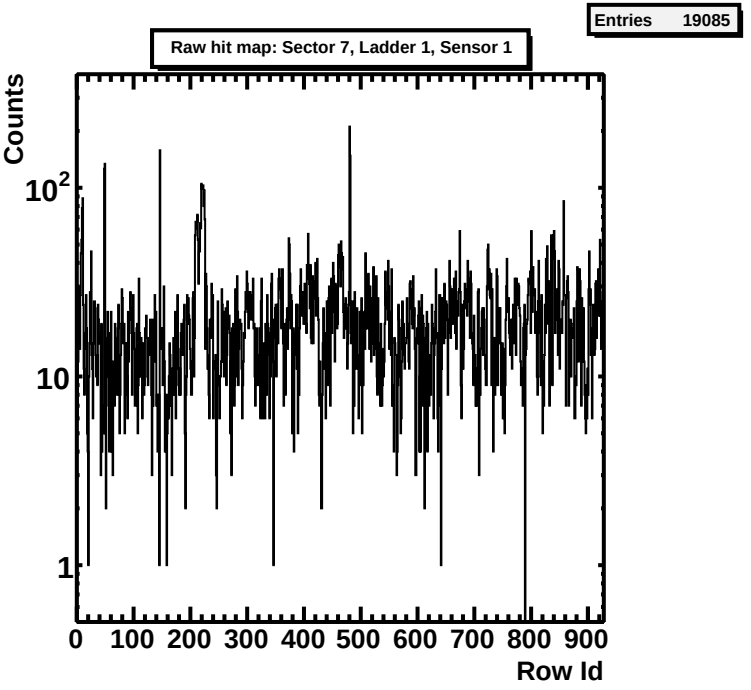
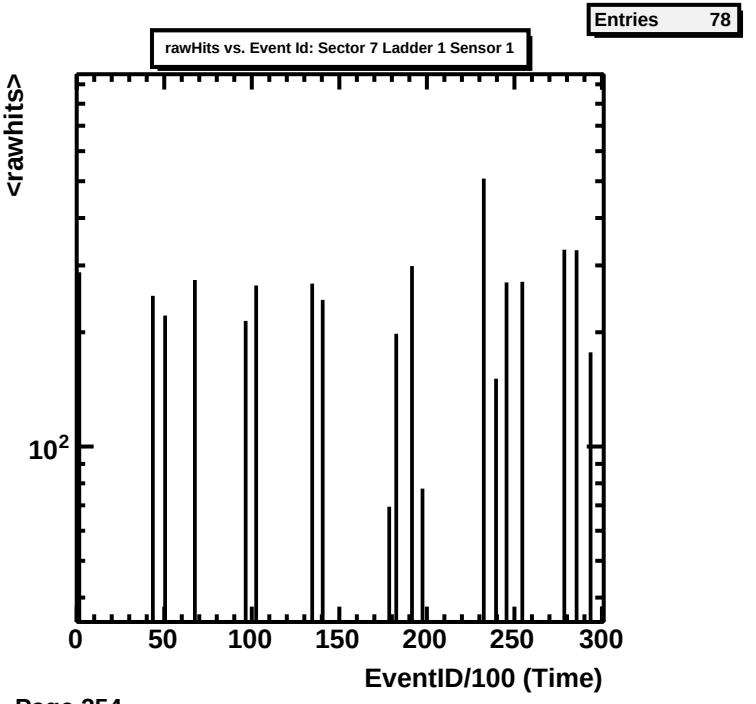
Counts
Column Id


Entries 19085
Raw hit map: Sector 7, Ladder 1, Sensor 1
Counts
Row Id


Entries 78
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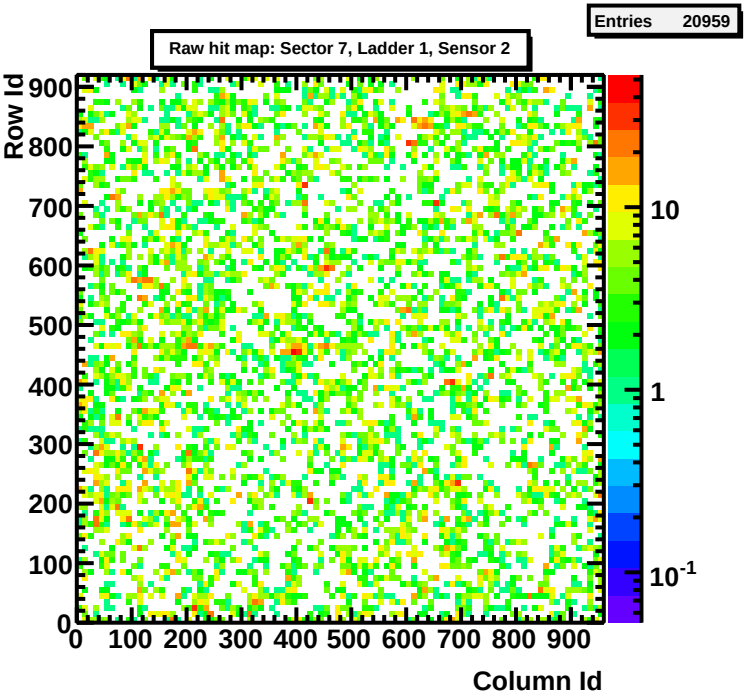
EventID/100 (Time)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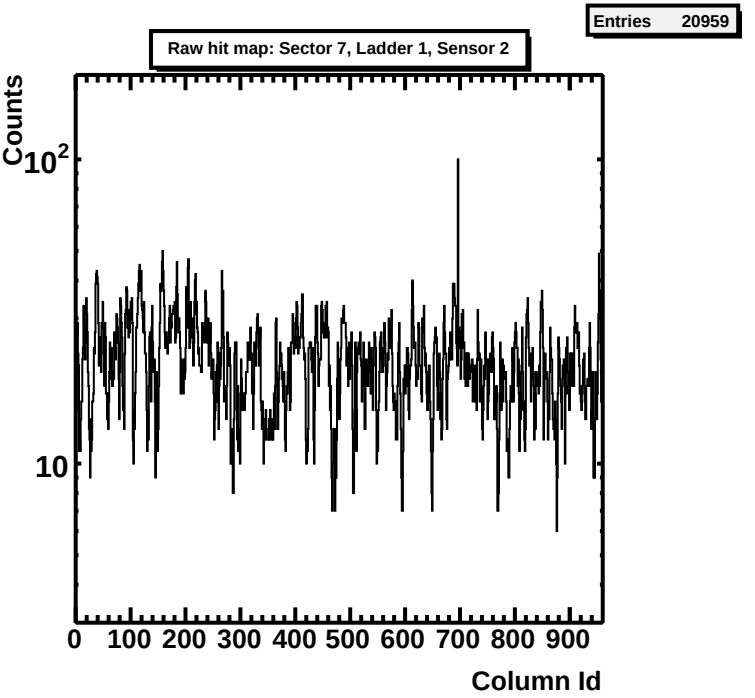
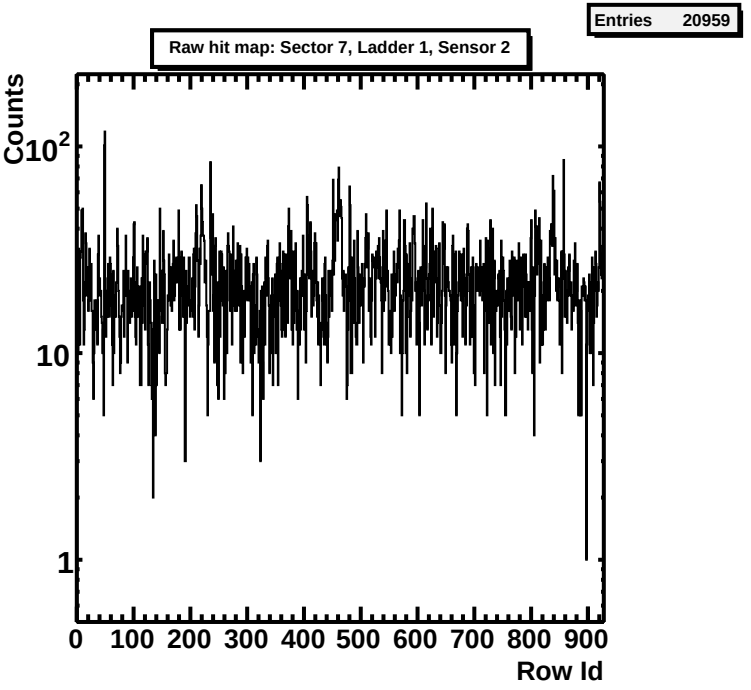
Row Id
Column Id


Entries 20959
Raw hit map: Sector 7, Ladder 1, Sensor 2
Counts
Column Id


Entries 20959
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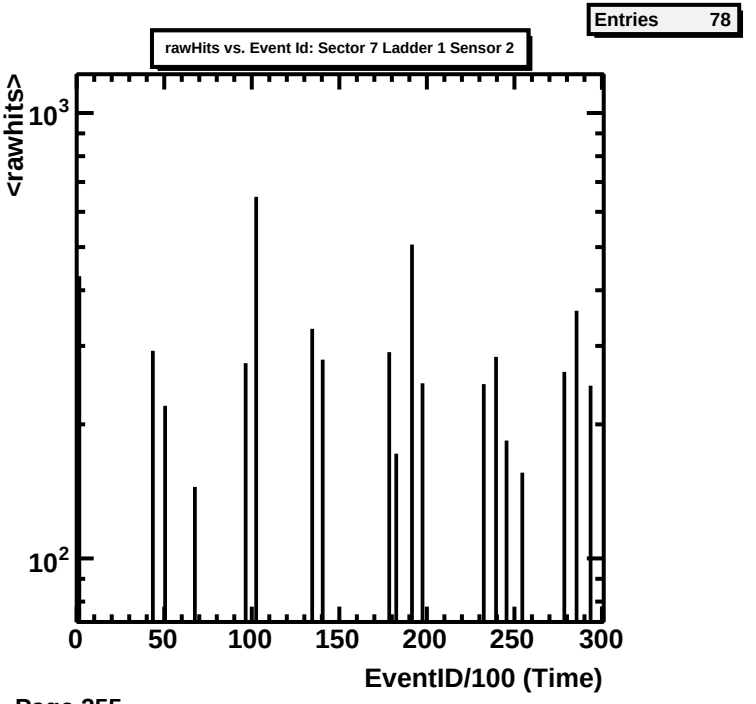
Counts
Row Id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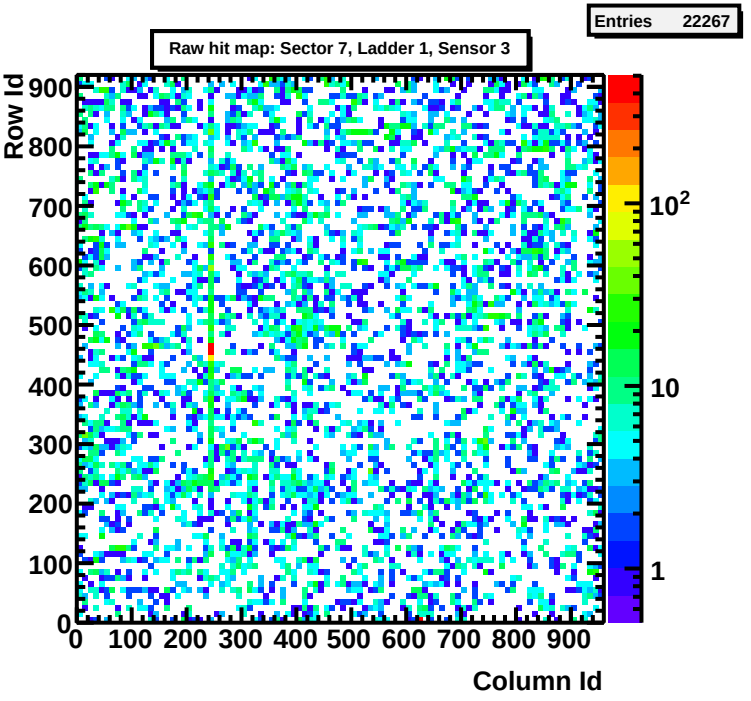
<rawhits>
EventID/100 (Time)


Entries 22267
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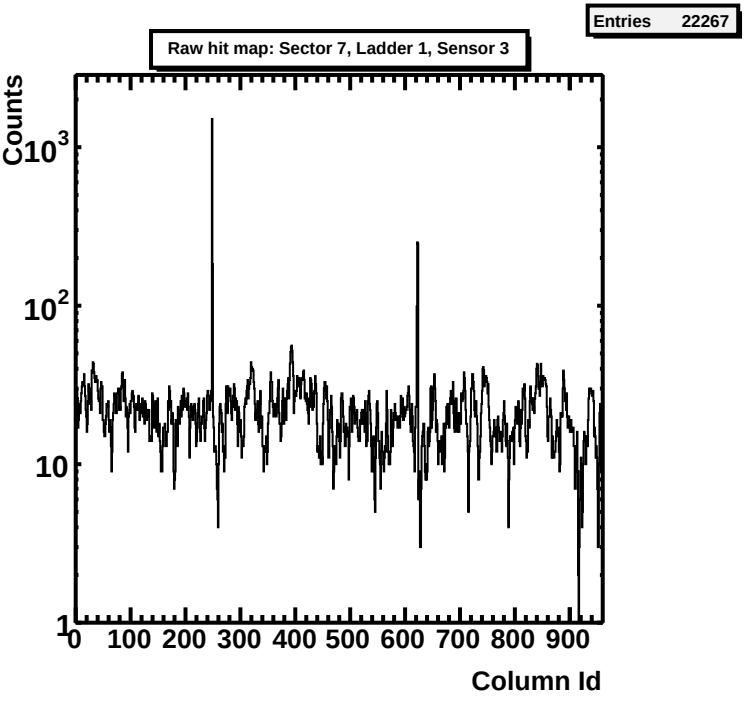
Row Id
Column Id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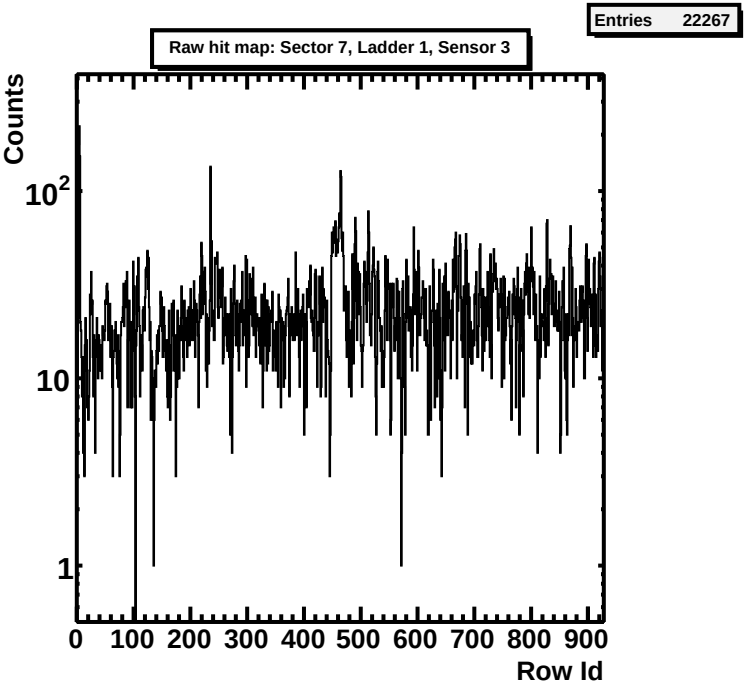
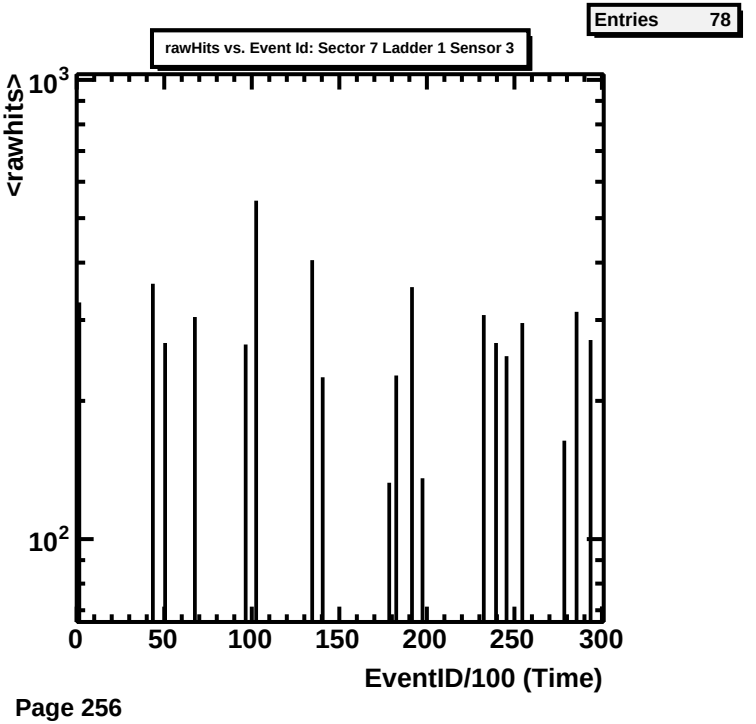
Raw hit map: Sector 7, Ladder 1, Sensor 3
Counts
Column Id


Entries 22267
Raw hit map: Sector 7, Ladder 1, Sensor 3
Counts
Row Id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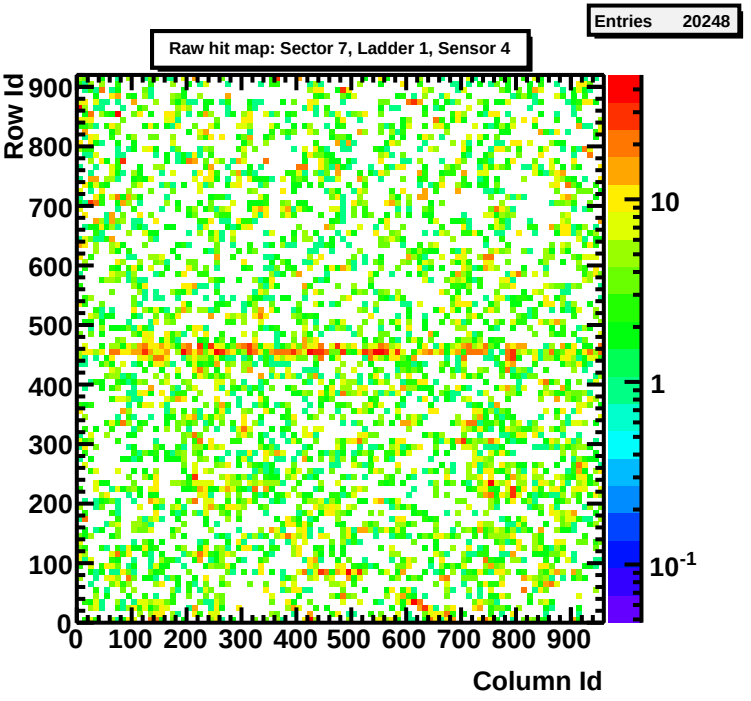
EventID/100 (Time)


Entries 20248
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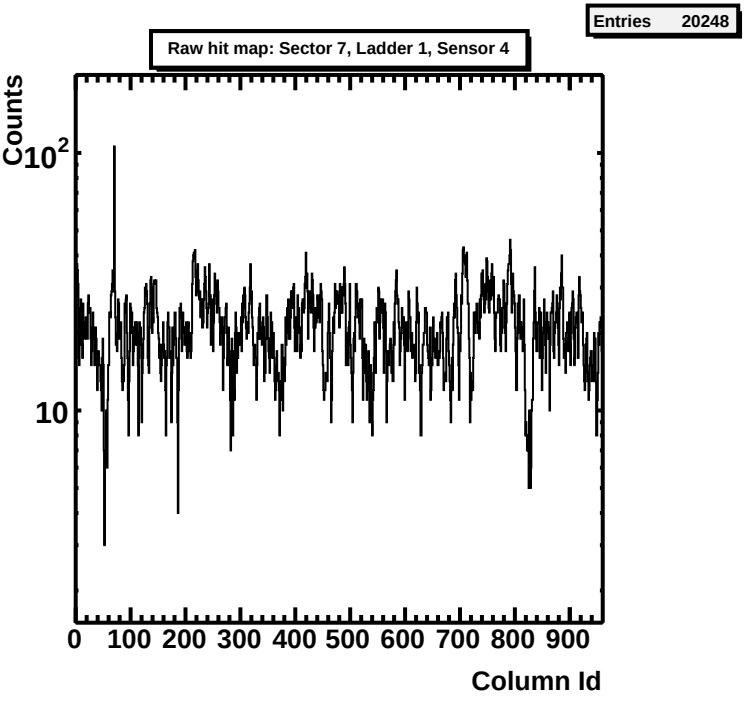
Row Id
Column Id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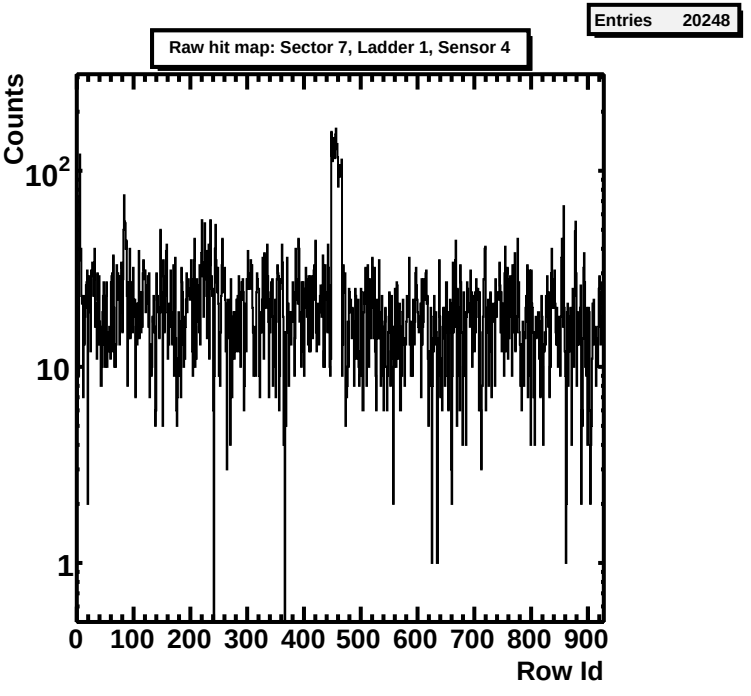
Counts
Column Id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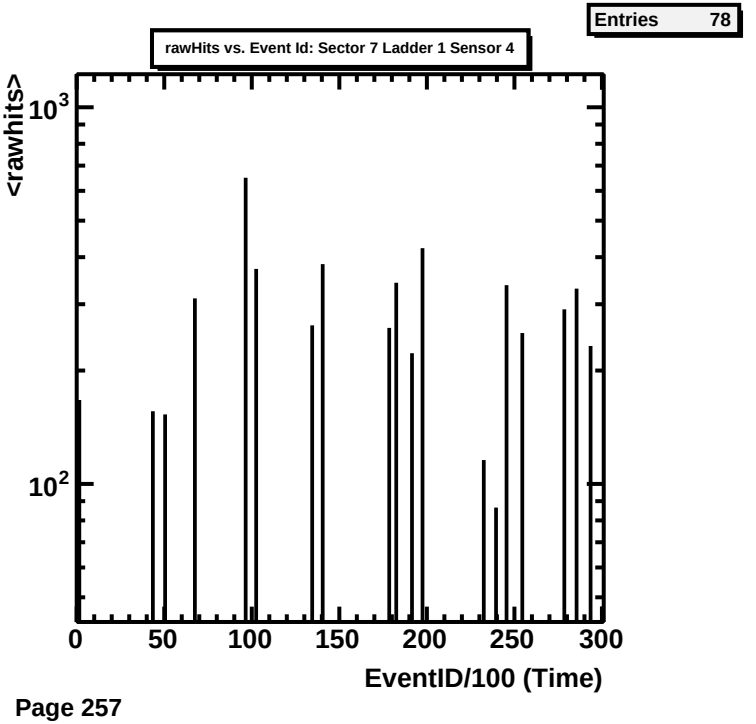
Counts
Row Id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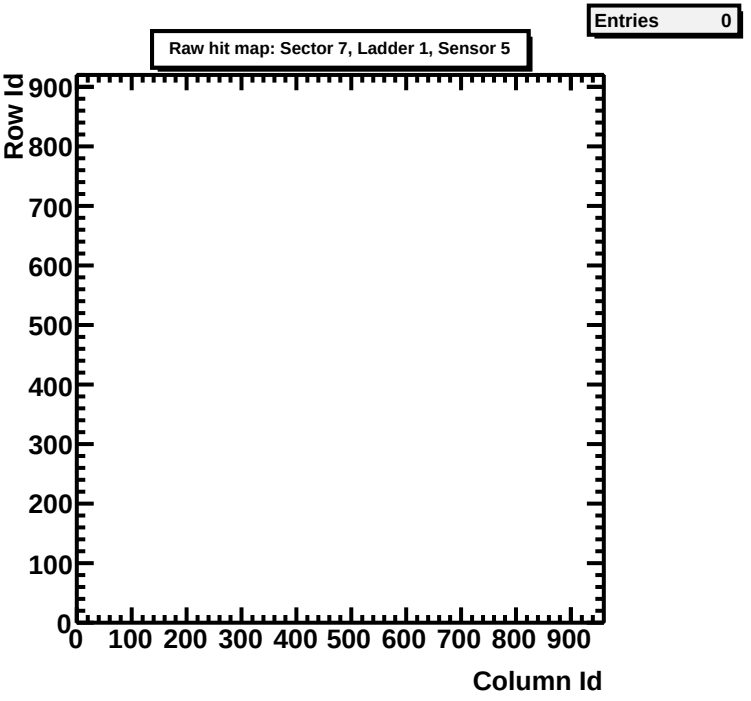
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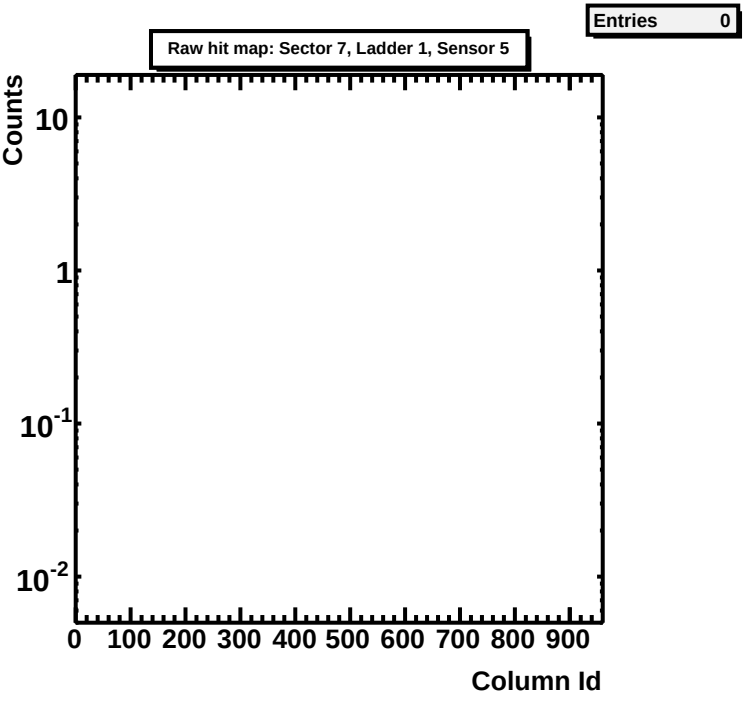
Raw hit map: Sector 7, Ladder 1, Sensor 5
Row Id
Column Id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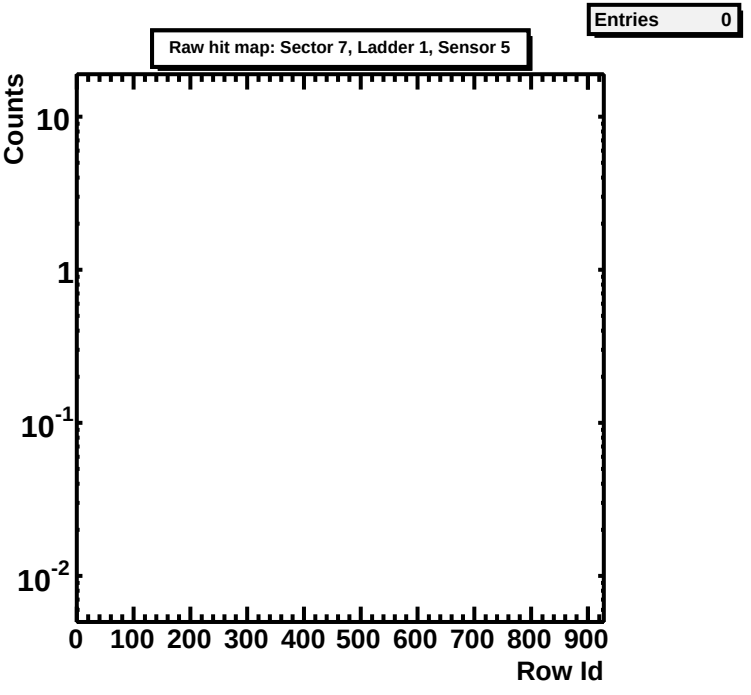
Raw hit map: Sector 7, Ladder 1, Sensor 5
Counts
Column Id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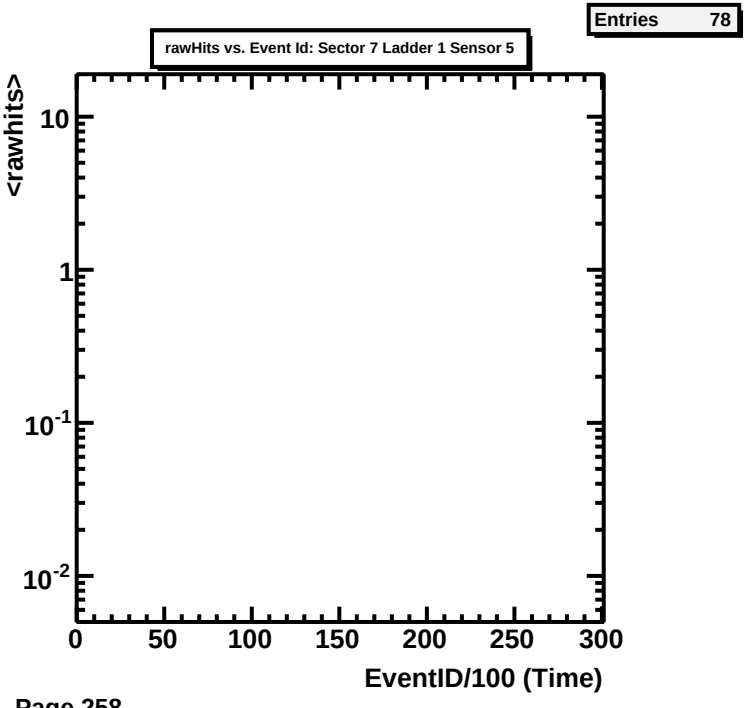
Counts
Row Id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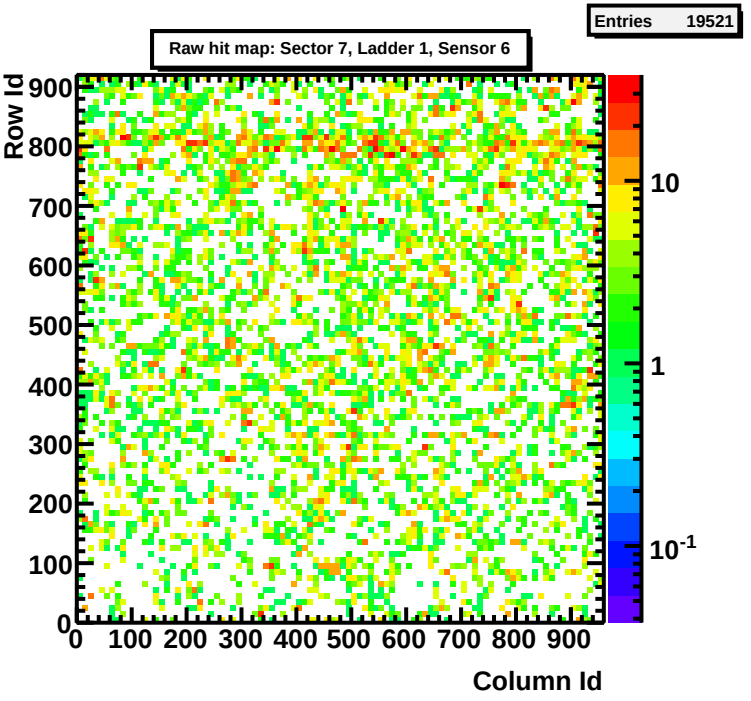
EventID/100 (Time)


Entries 19521
Raw hit map: Sector 7, Ladder 1, Sensor 6
Row Id
Column Id
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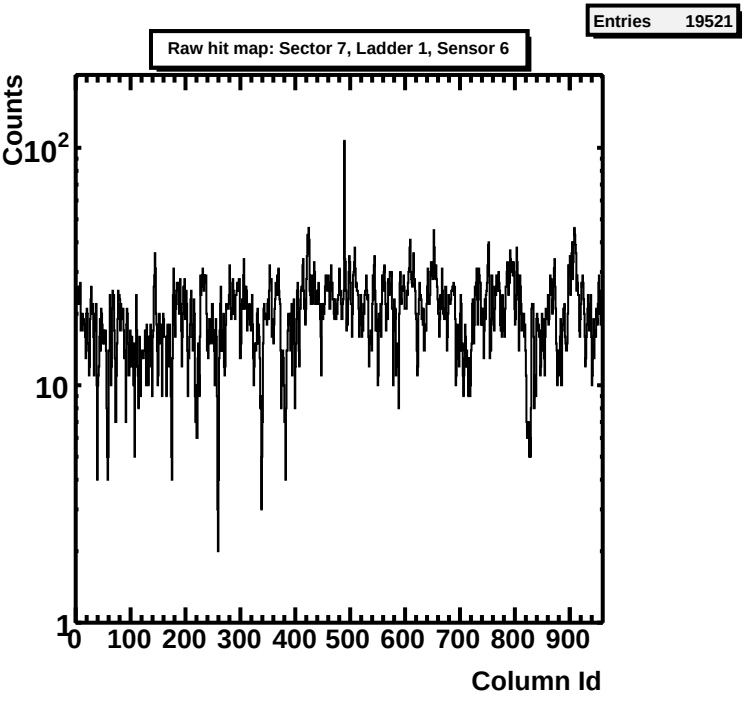
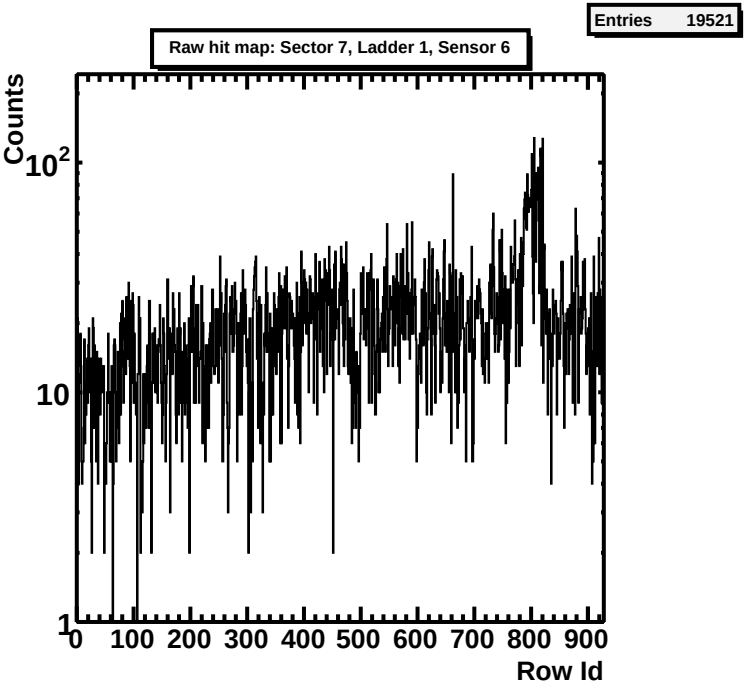
10
1
$10^{-1}$


Entries 19521
Raw hit map: Sector 7, Ladder 1, Sensor 6
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id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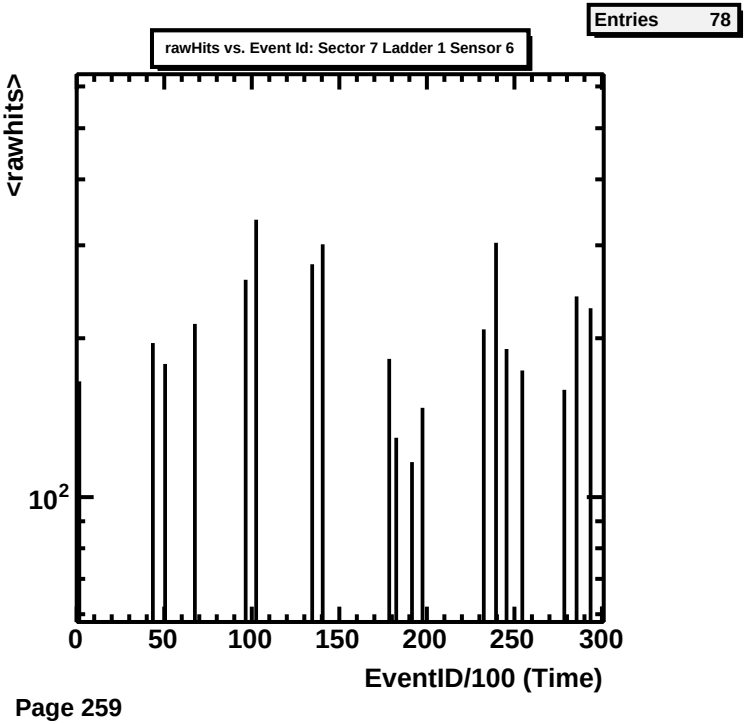
Raw hit map: Sector 7, Ladder 1, Sensor 6
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id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rawHits vs. Event Id: Sector 7 Ladder 1 Sensor 6
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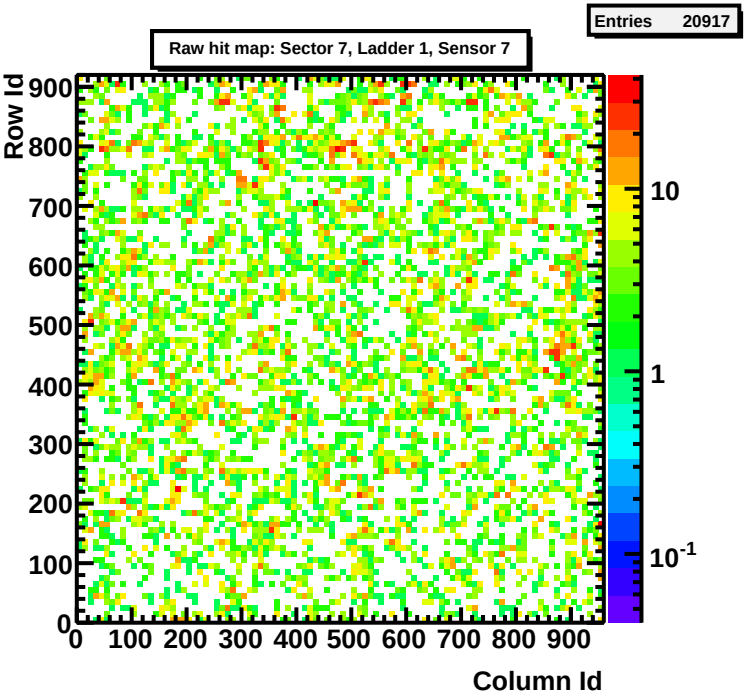
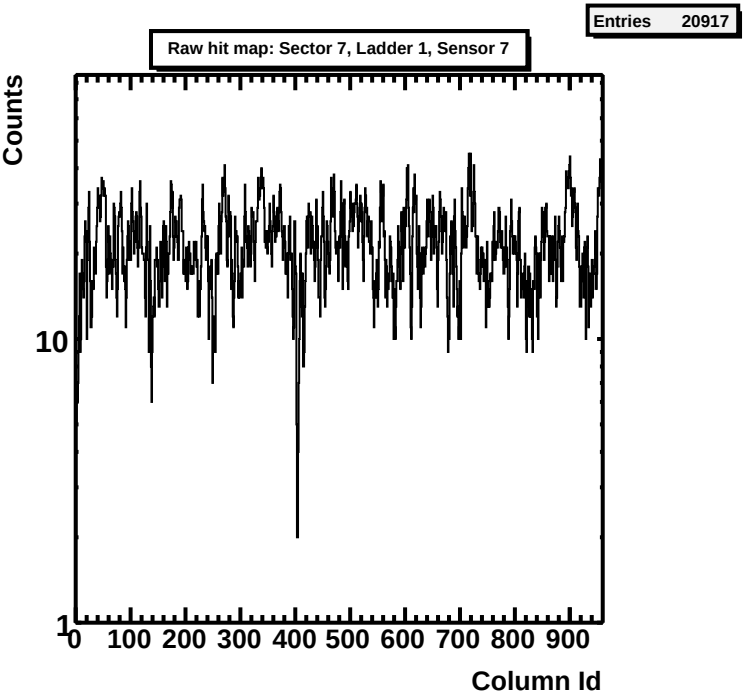
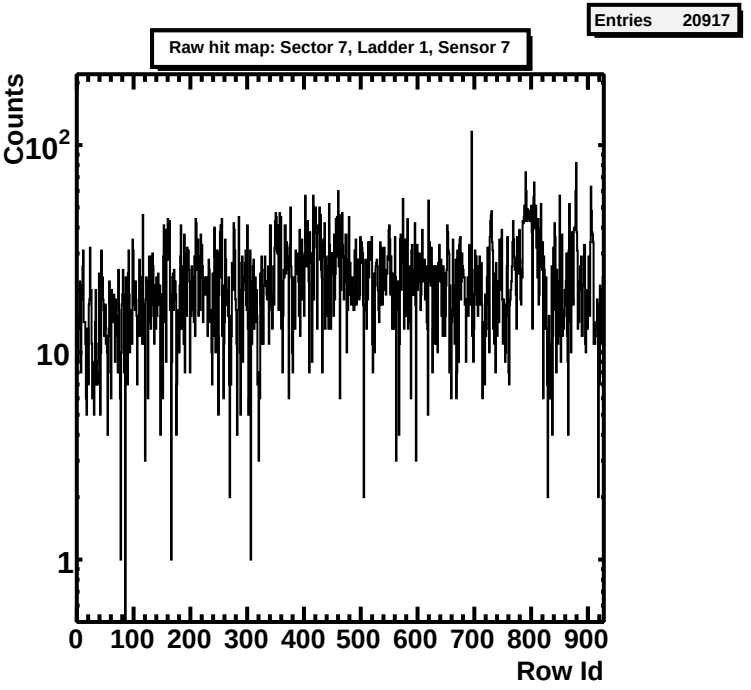
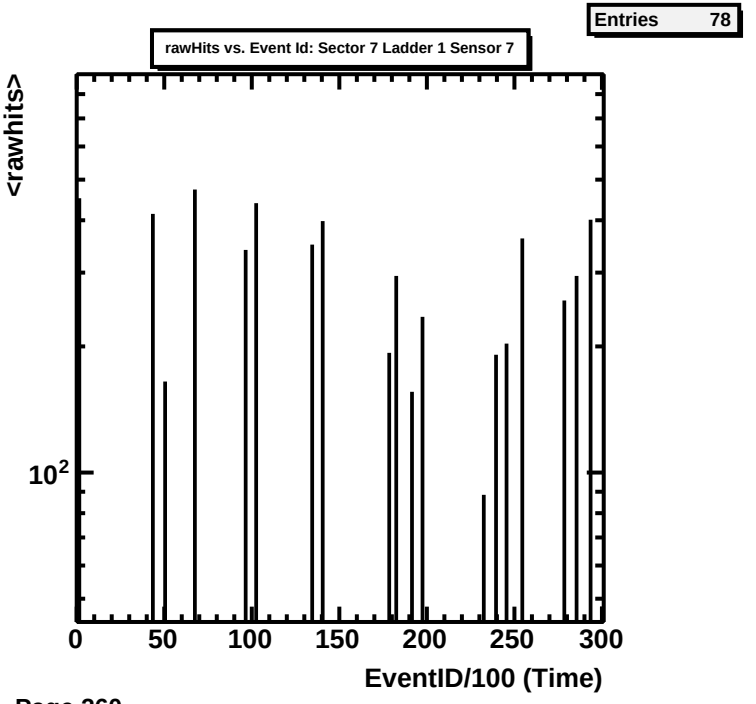
EventID/100 (Time)


Entries 20917
Raw hit map: Sector 7, Ladder 1, Sensor 7
Row Id
Column Id


Entries 20917
Raw hit map: Sector 7, Ladder 1, Sensor 7
Counts
Column Id


Entries 20917
Raw hit map: Sector 7, Ladder 1, Sensor 7
Counts
Row Id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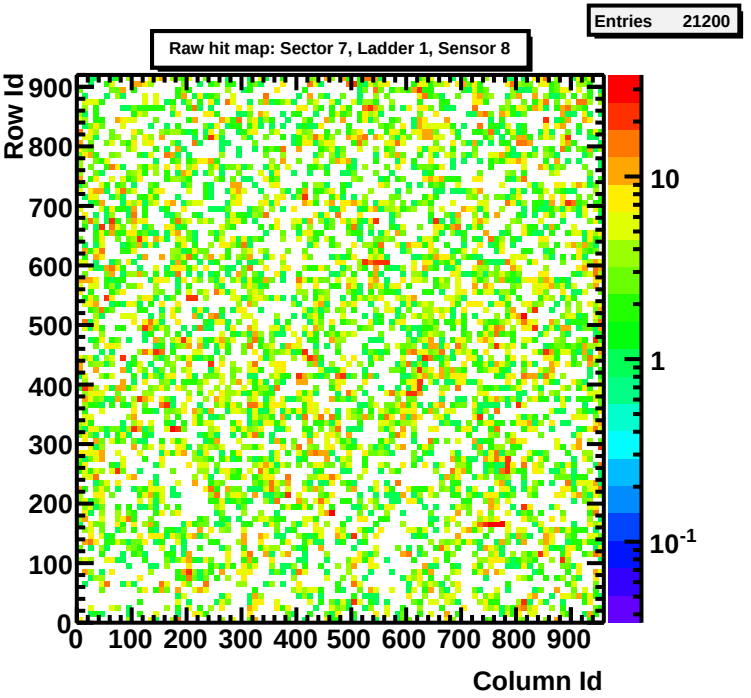
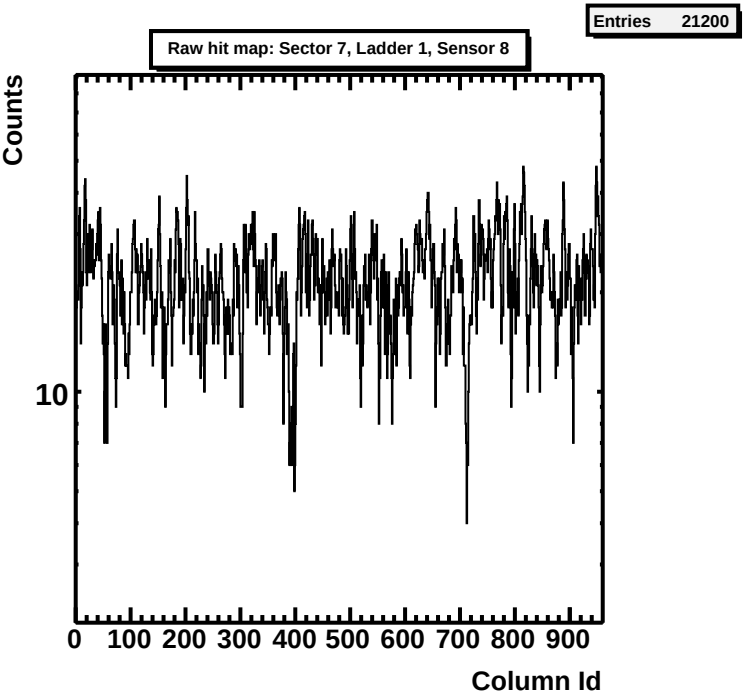
EventID/100 (Time)


Entries 21200
Raw hit map: Sector 7, Ladder 1, Sensor 8
Row Id
Column Id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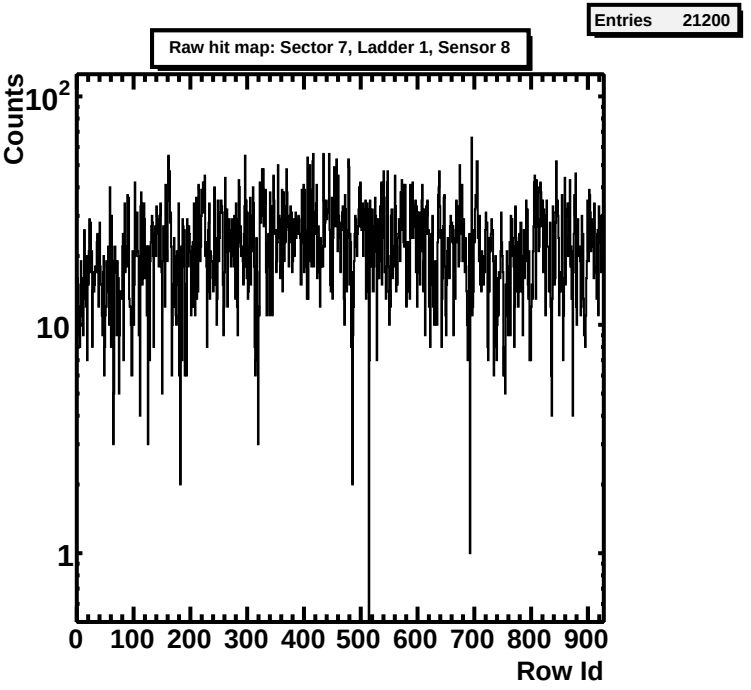
Raw hit map: Sector 7, Ladder 1, Sensor 8
Counts
Column Id


Entries 21200
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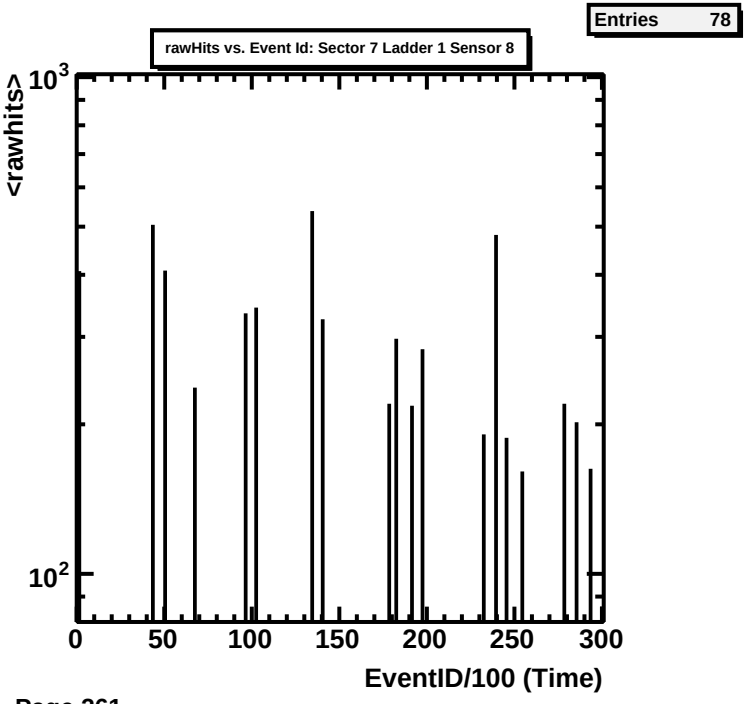
Counts
Row Id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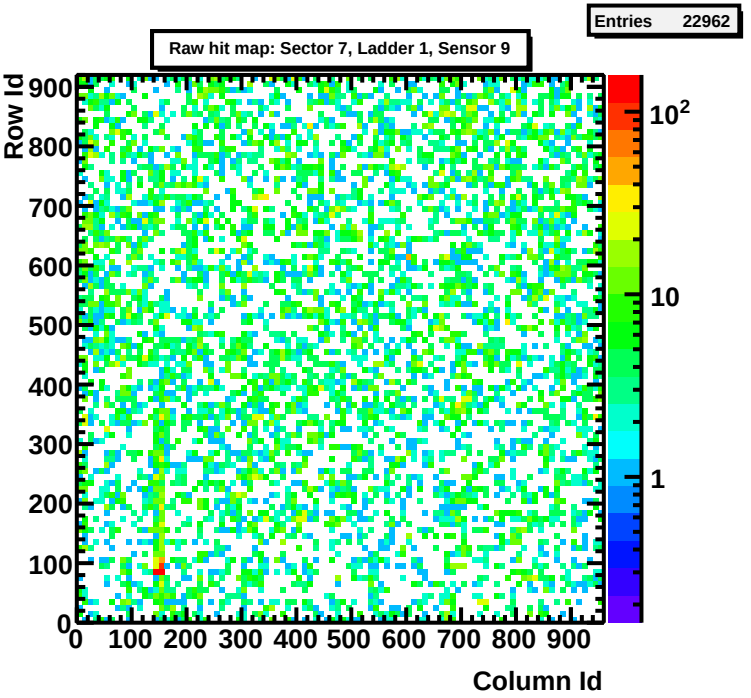
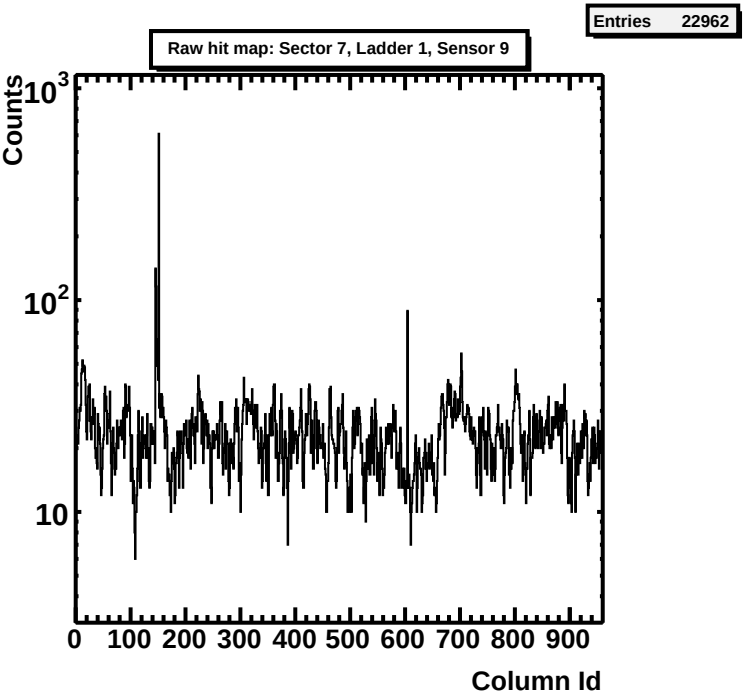
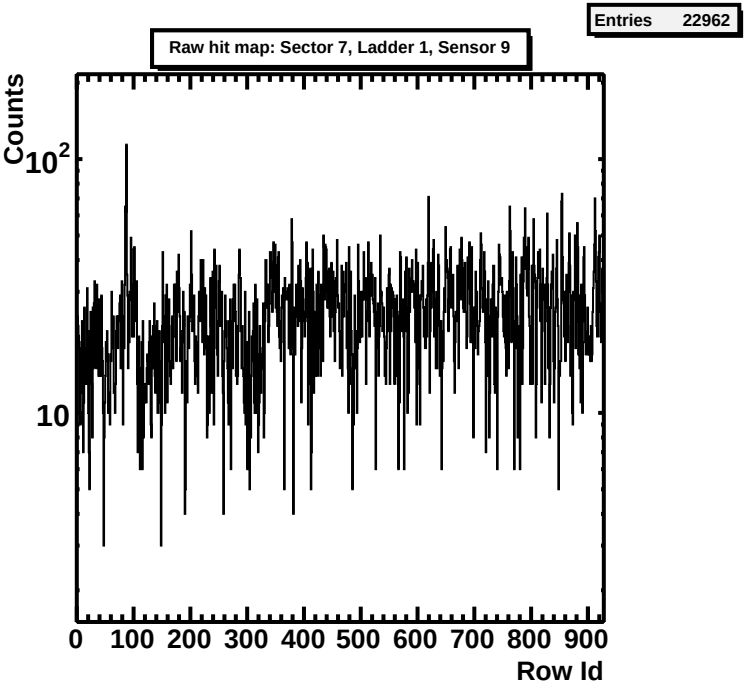
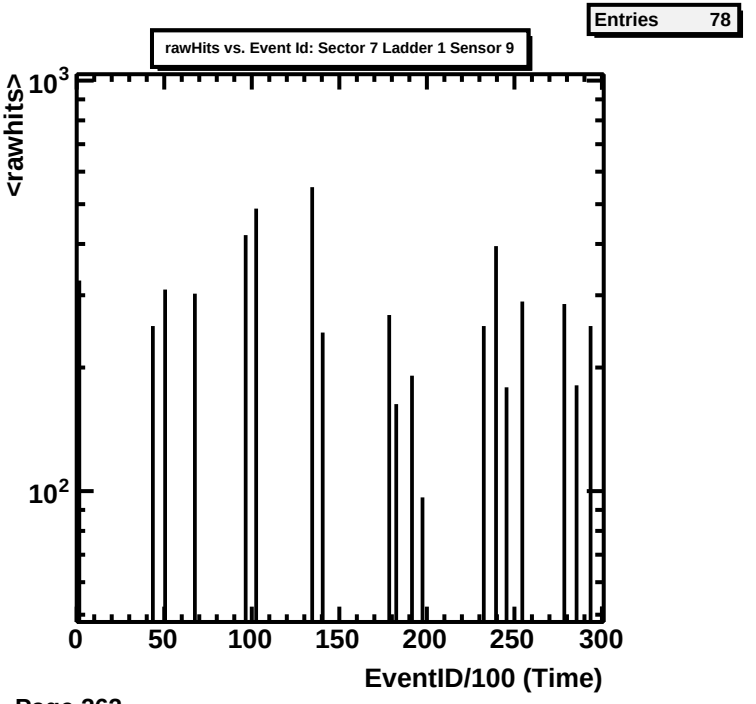
EventID/100 (Time)


Entries 22962
Raw hit map: Sector 7, Ladder 1, Sensor 9
Row Id
Column Id


Entries 22962
Raw hit map: Sector 7, Ladder 1, Sensor 9
Counts
Column Id


Entries 22962
Raw hit map: Sector 7, Ladder 1, Sensor 9
Counts
Row Id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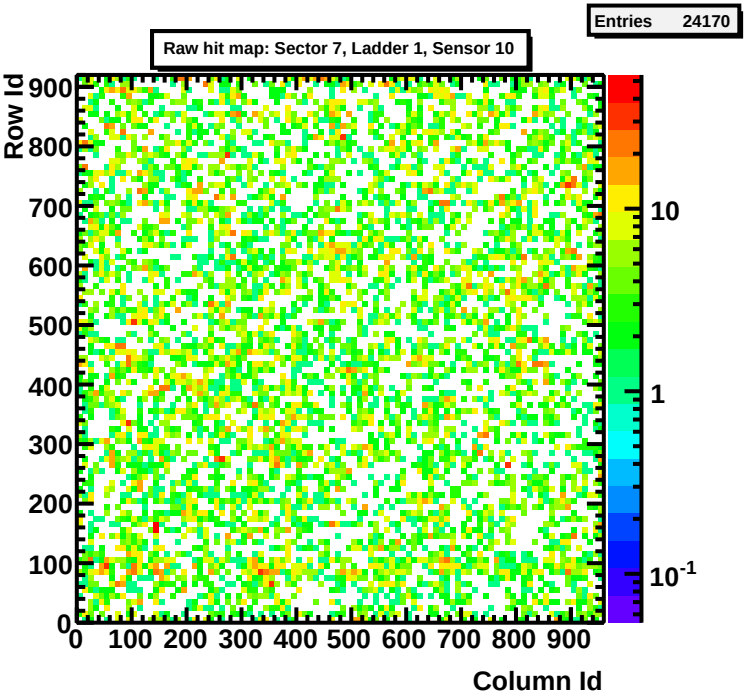
EventID/100 (Time)


Entries 24170
Raw hit map: Sector 7, Ladder 1, Sensor 10
Row Id
Column Id
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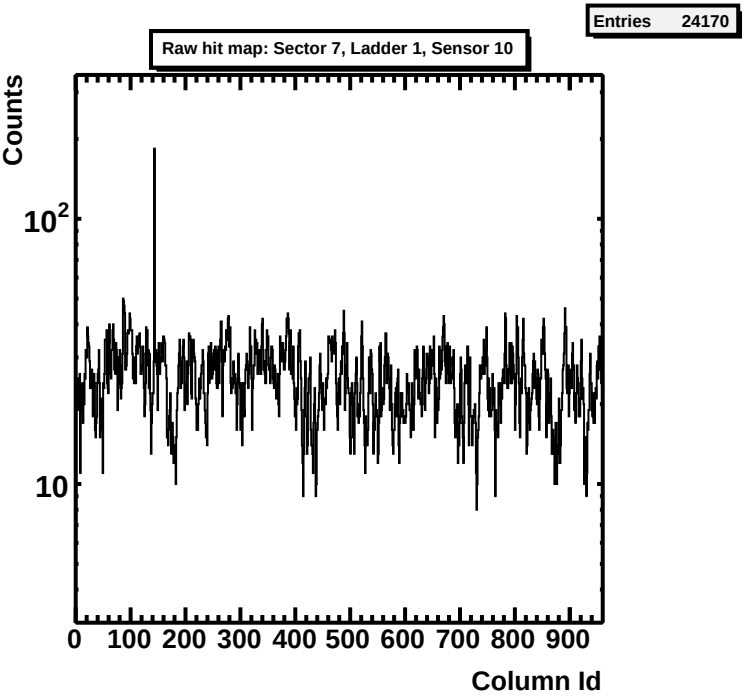
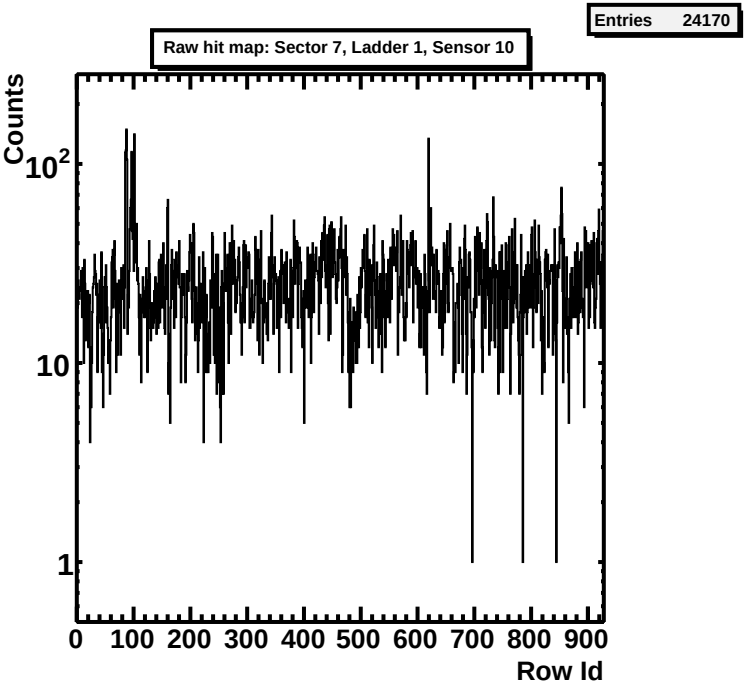
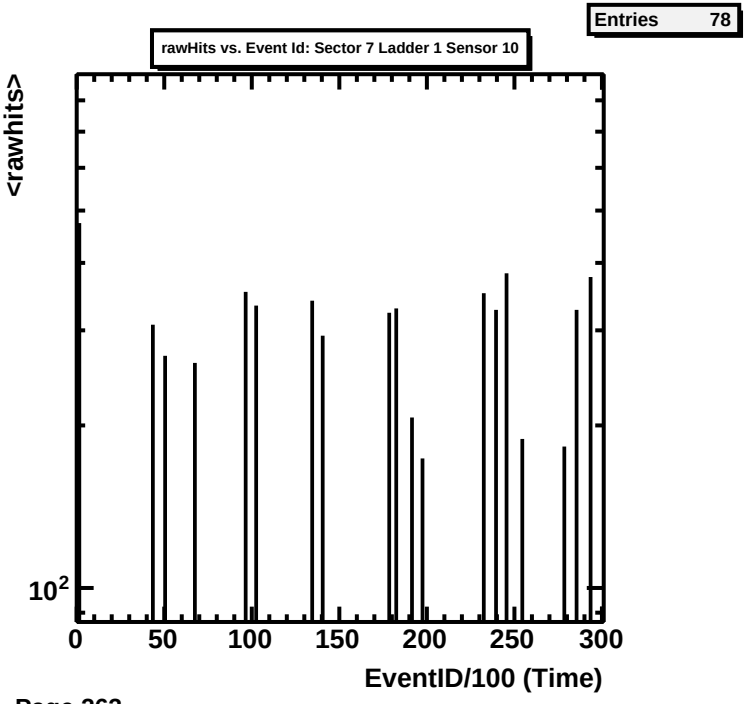
10
1
$10^{-1}$


Entries 24170
Raw hit map: Sector 7, Ladder 1, Sensor 10
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 24170
Raw hit map: Sector 7, Ladder 1, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
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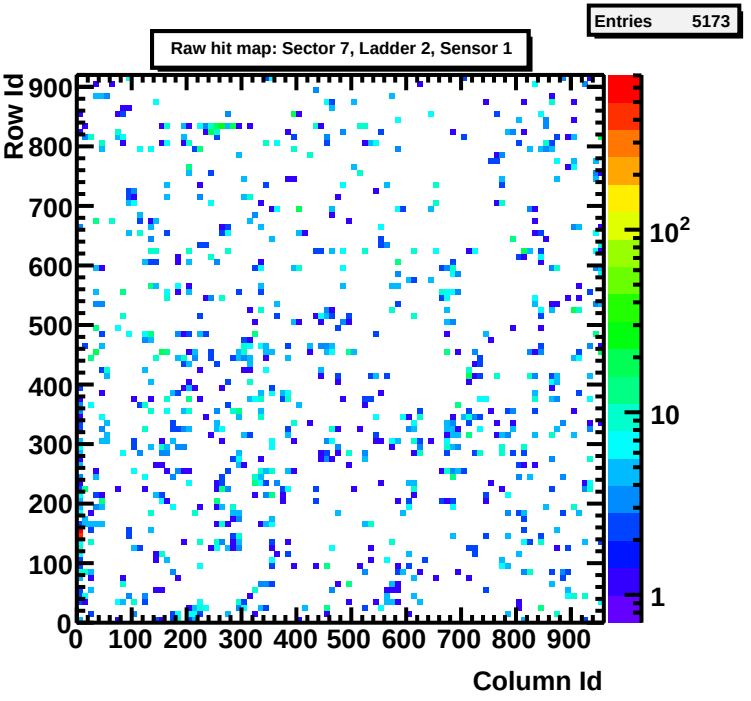
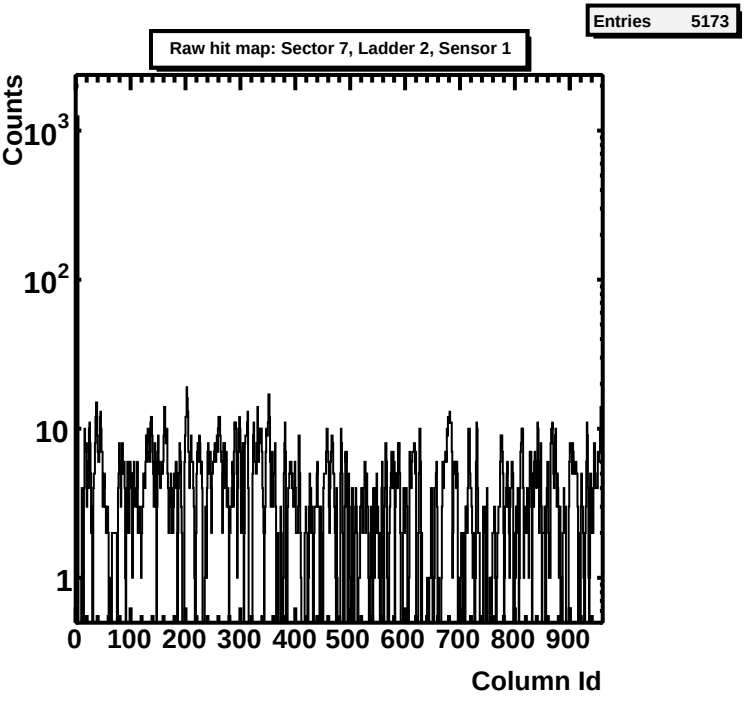
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)


Entries 5173
Raw hit map: Sector 7, Ladder 2, Sensor 1
Row Id
Column Id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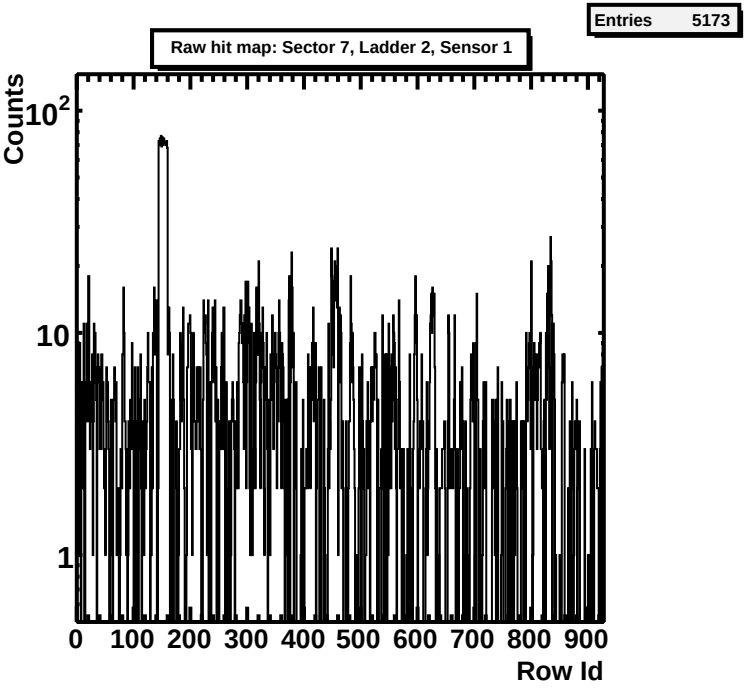
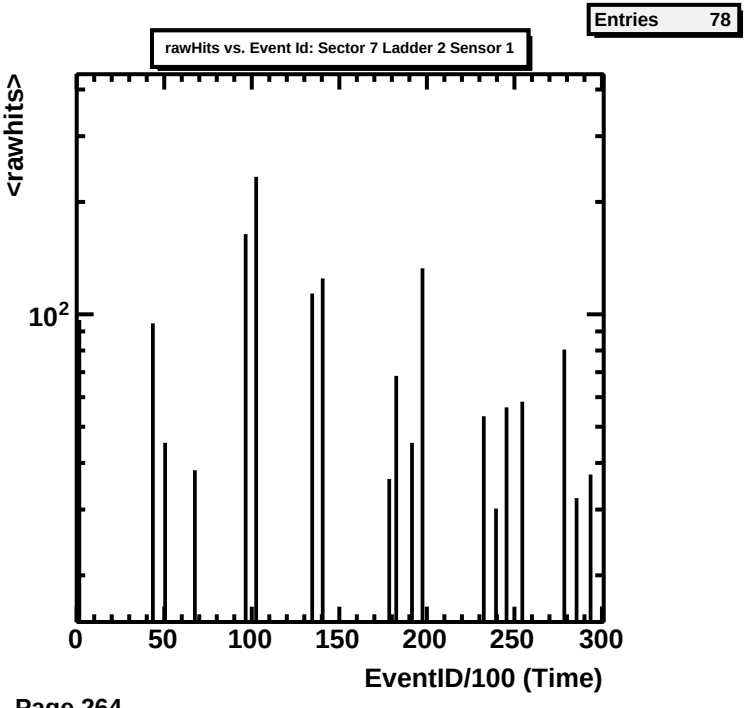
Raw hit map: Sector 7, Ladder 2, Sensor 1
Counts
Column Id


Entries 5173
Raw hit map: Sector 7, Ladder 2, Sensor 1
Counts
Row Id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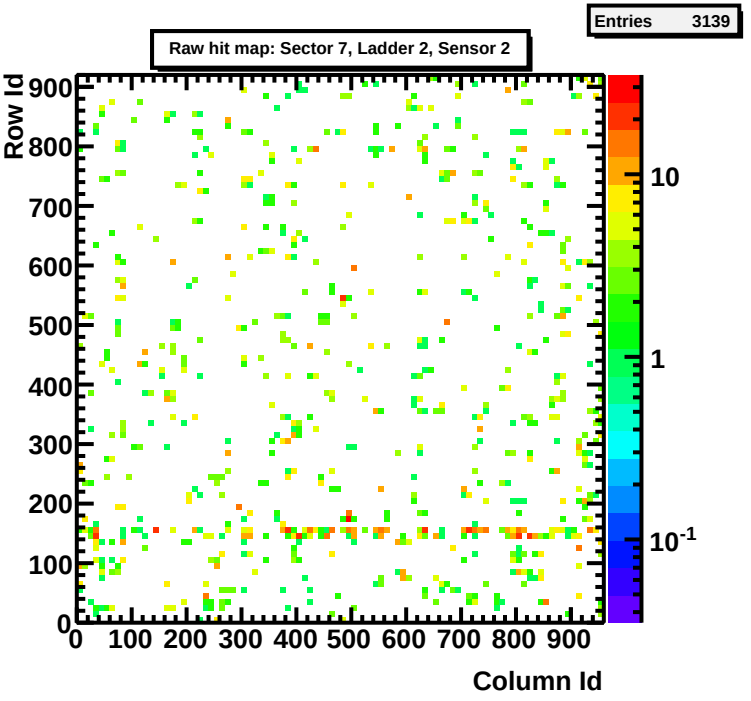
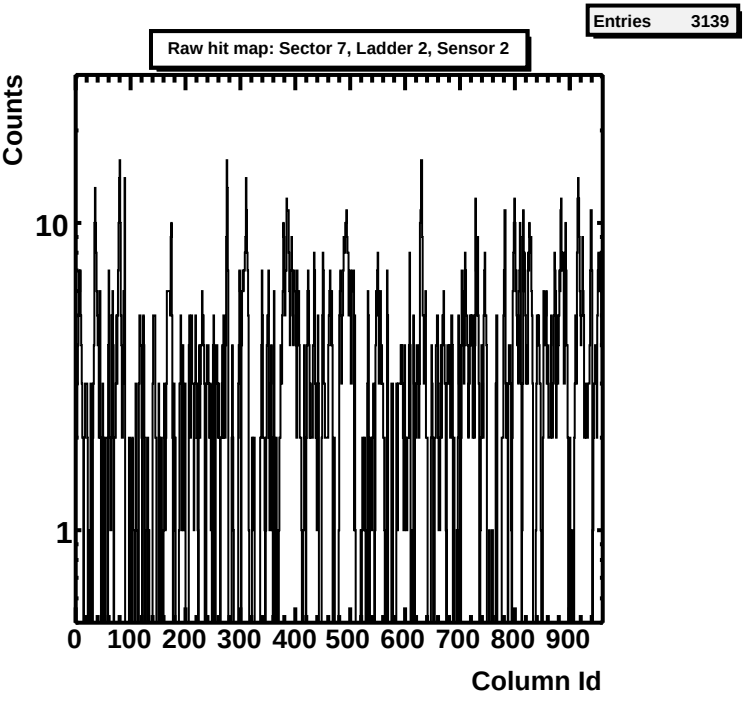
EventID/100 (Time)


Entries 3139
Raw hit map: Sector 7, Ladder 2, Sensor 2
Row Id
Column Id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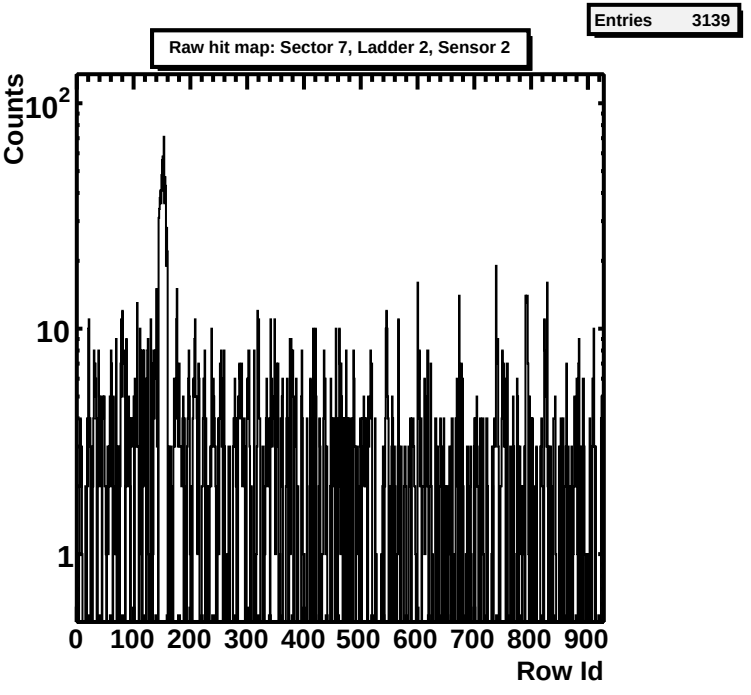
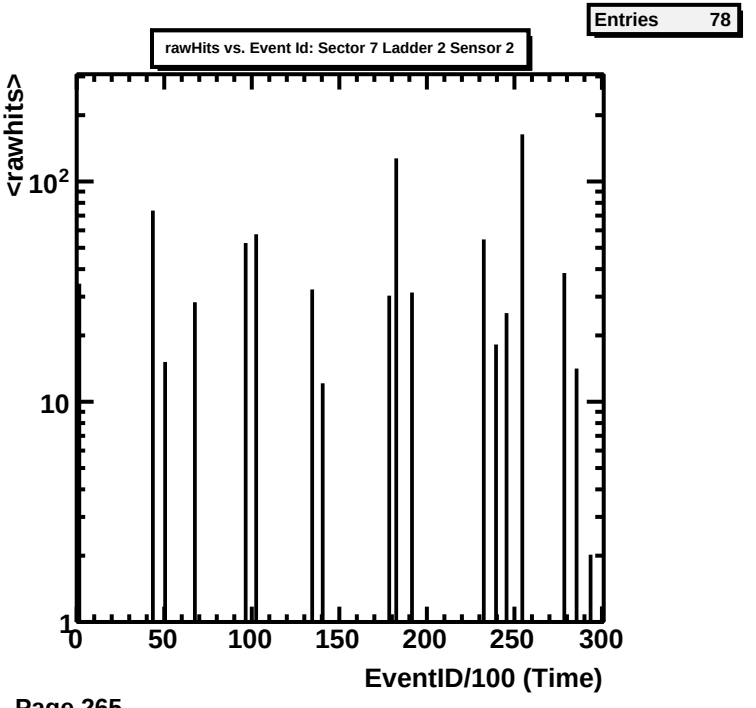
Raw hit map: Sector 7, Ladder 2, Sensor 2
Counts
Column Id


Entries 3139
Raw hit map: Sector 7, Ladder 2, Sensor 2
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 2
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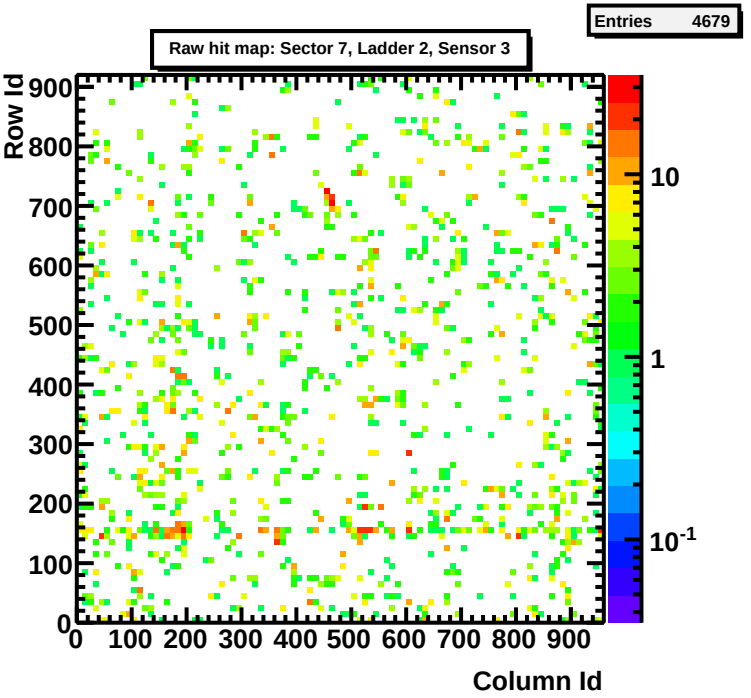
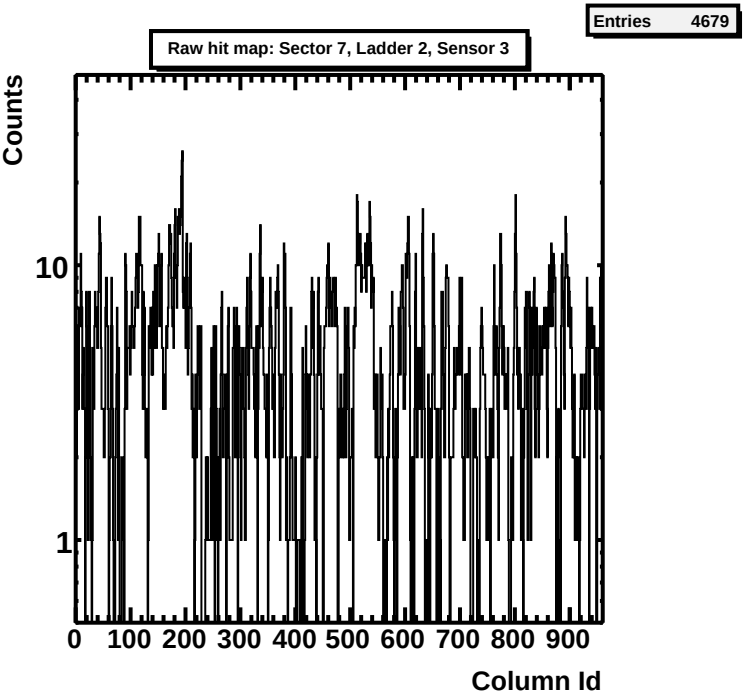
EventID/100 (Time)


Entries 4679
Raw hit map: Sector 7, Ladder 2, Sensor 3
Row Id
Column Id


Entries 4679
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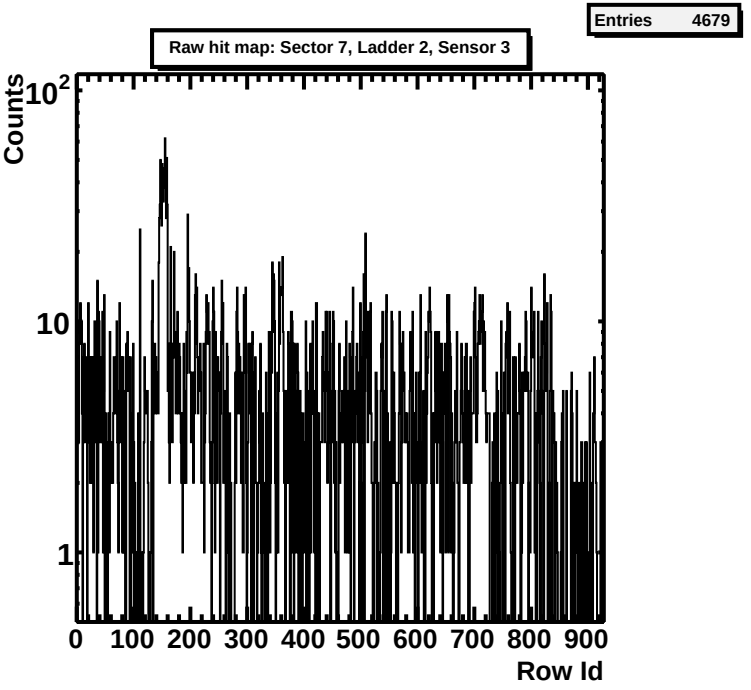
Counts
Column Id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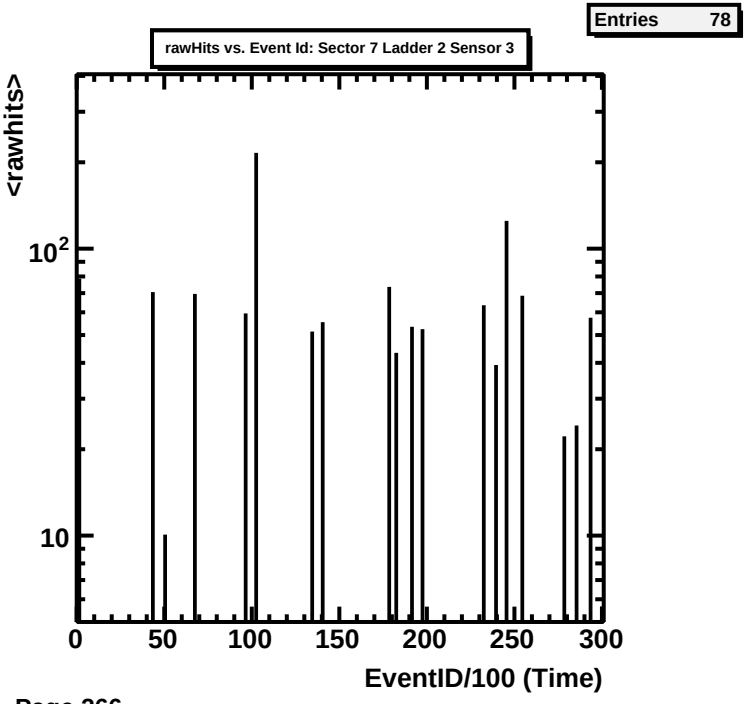
Counts
Row Id


Entries 78
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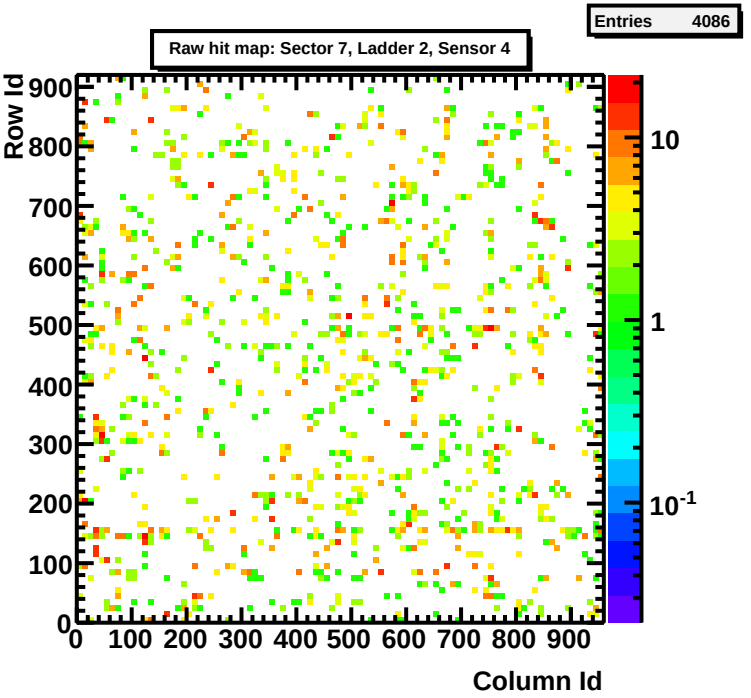
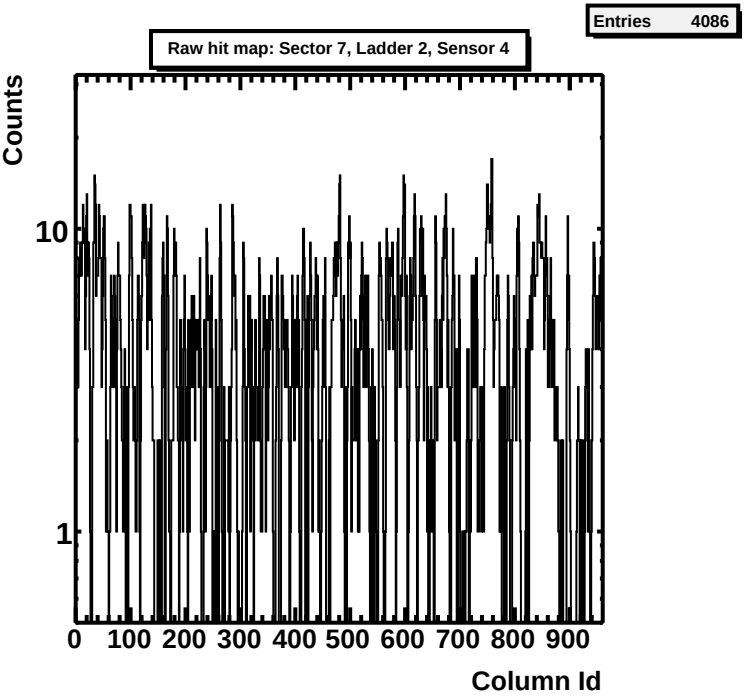
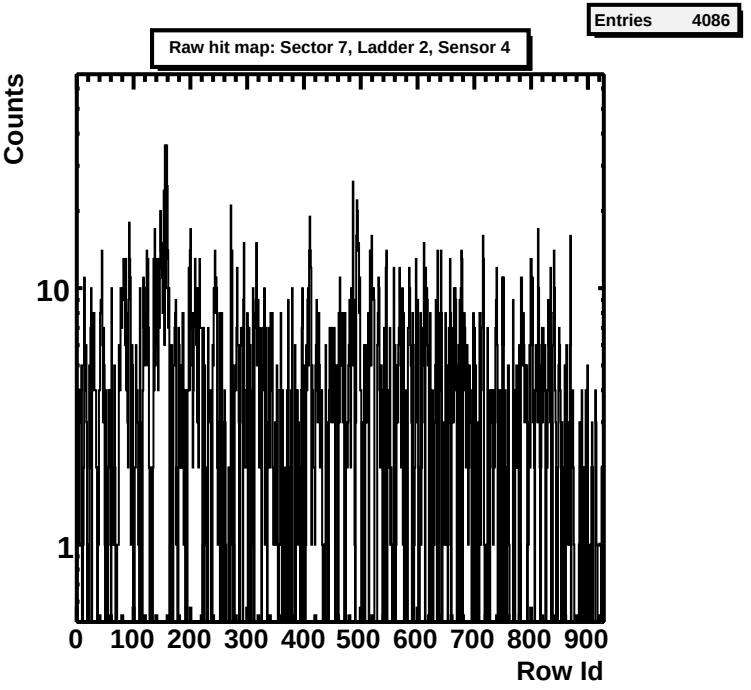
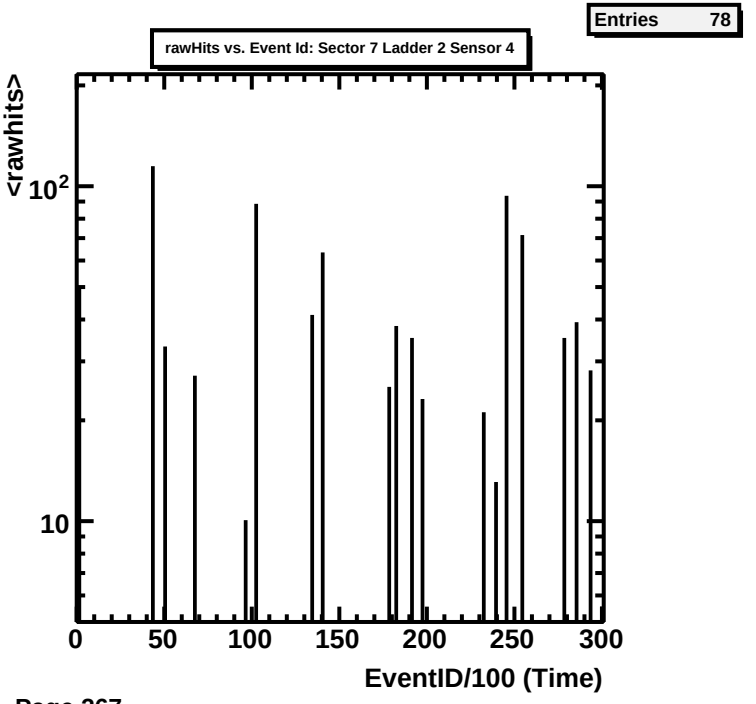
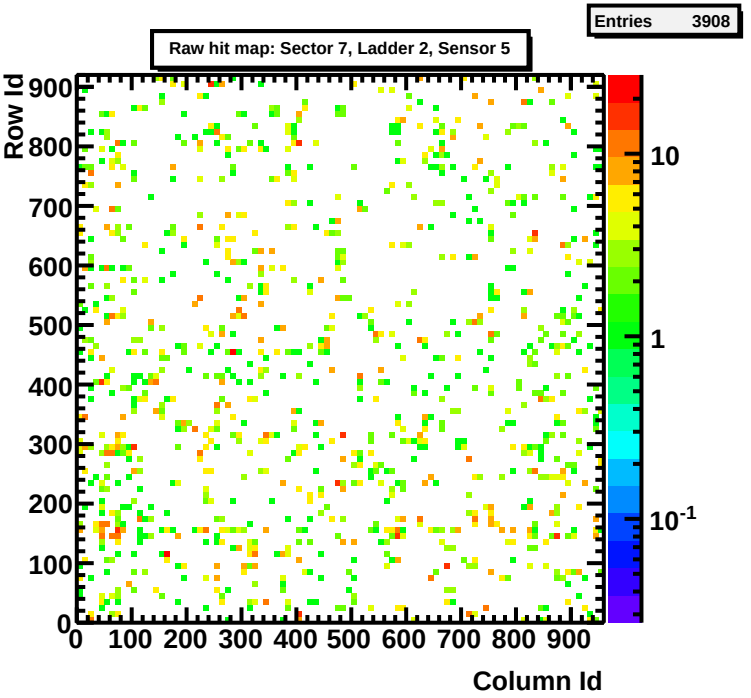
EventID/100 (Time)

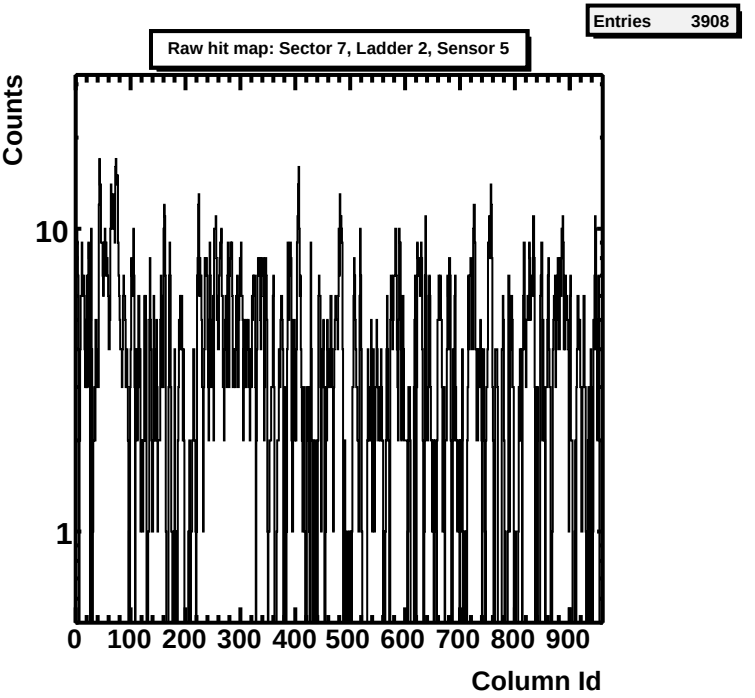

Entries 4086
Raw hit map: Sector 7, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

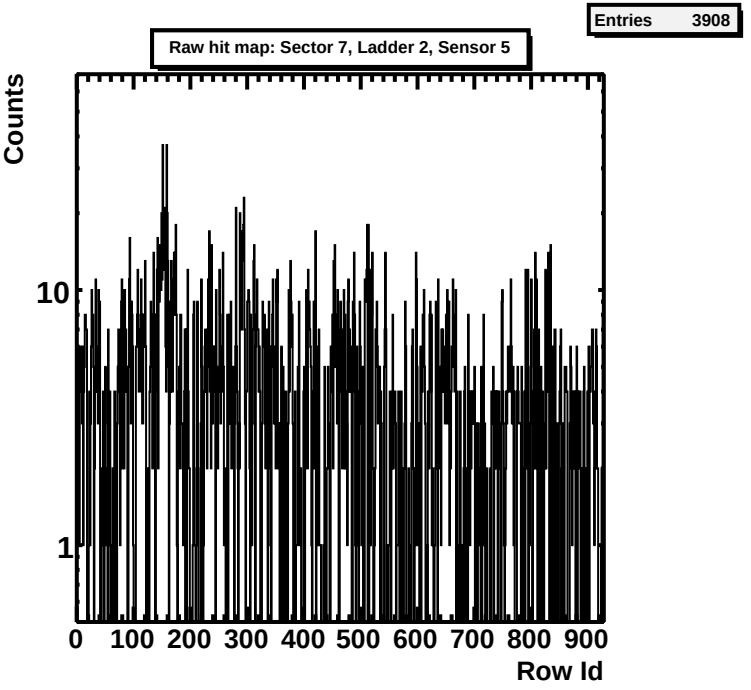

Entries 4086
Raw hit map: Sector 7, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

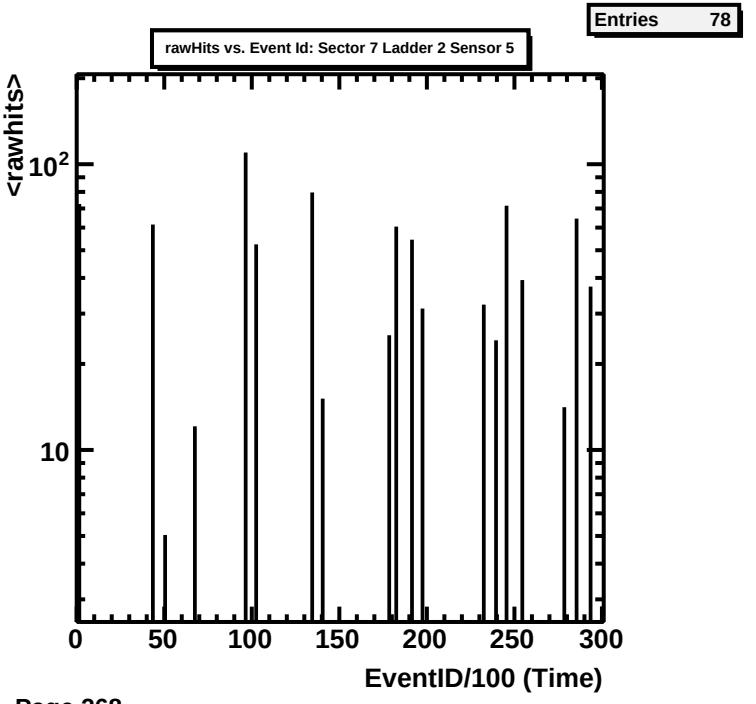

Entries 4086
Raw hit map: Sector 7, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

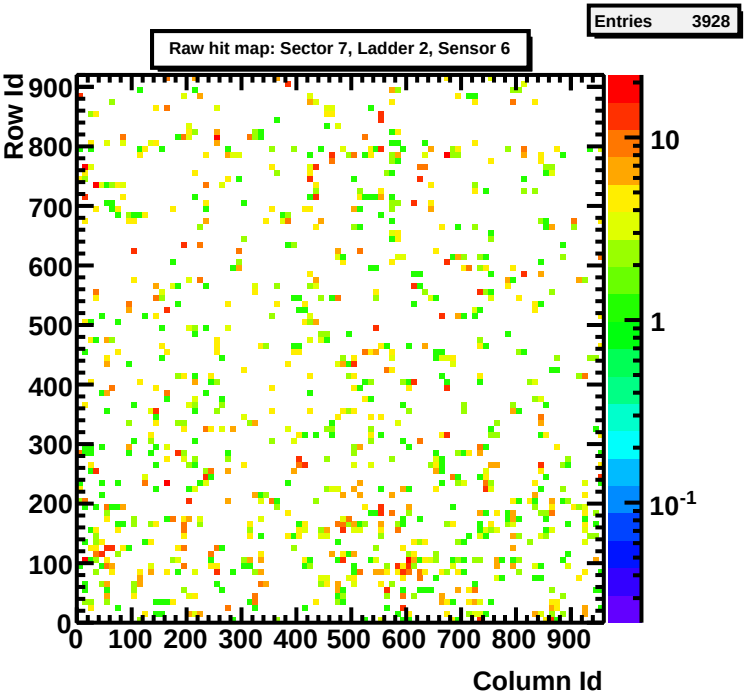

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

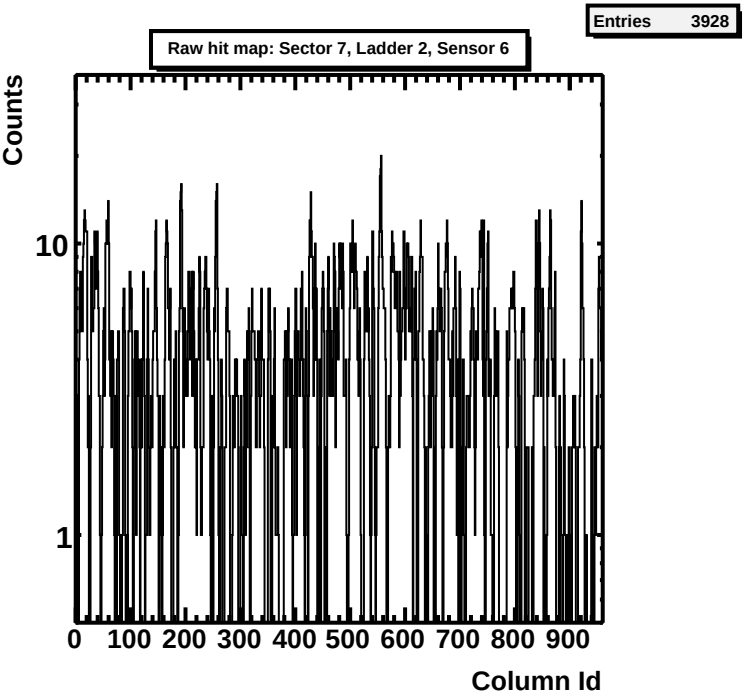

Entries 3908
Raw hit map: Sector 7, Ladder 2, Sensor 5
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

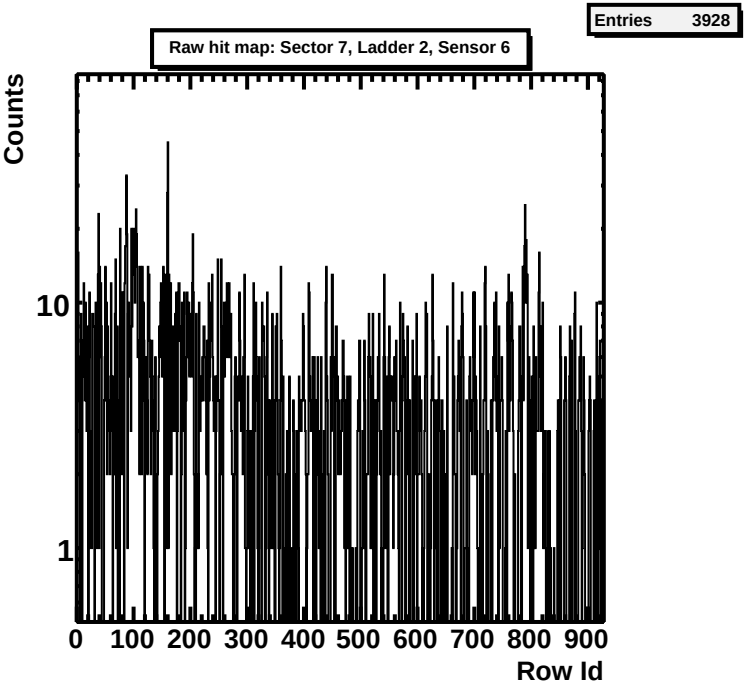

Entries 3908
Raw hit map: Sector 7, Ladder 2, Sensor 5
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

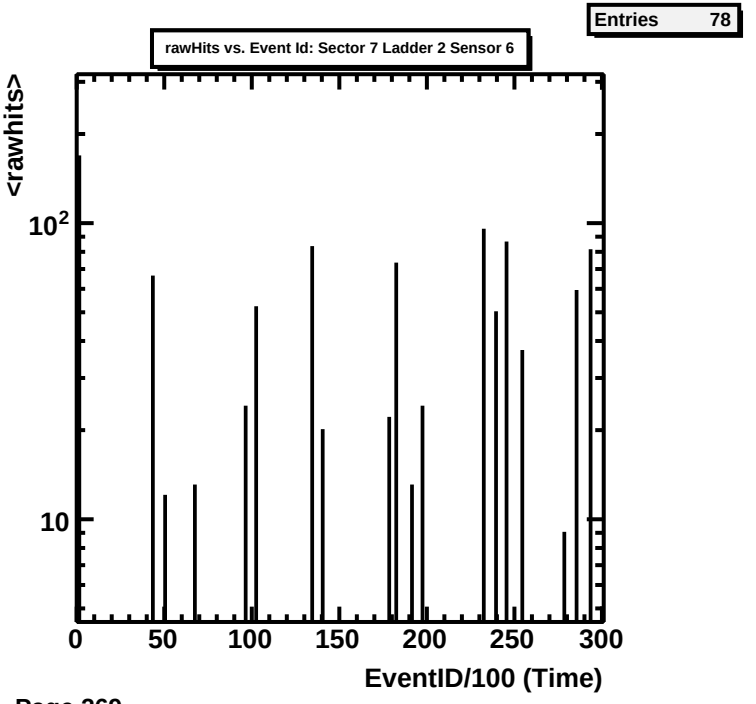

Entries 3908
Raw hit map: Sector 7, Ladder 2, Sensor 5
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

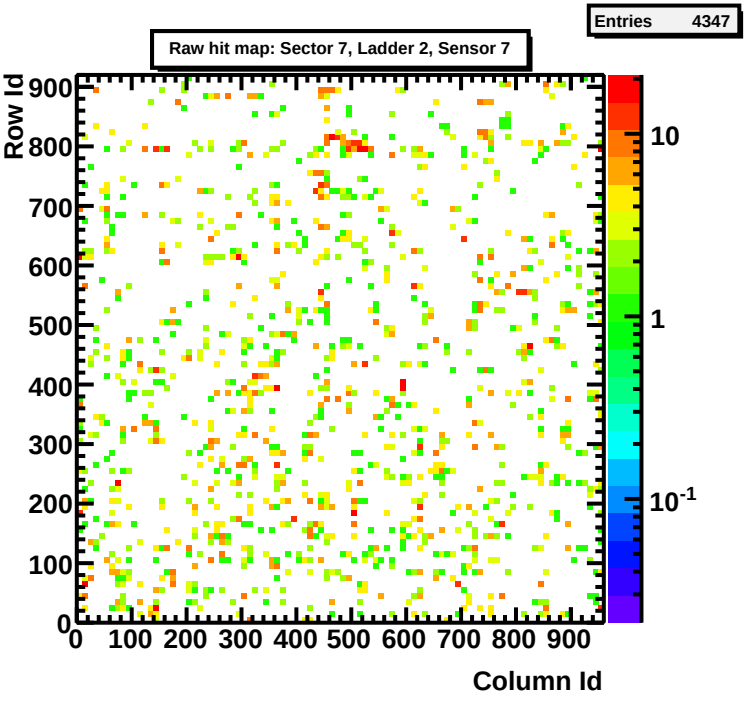

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

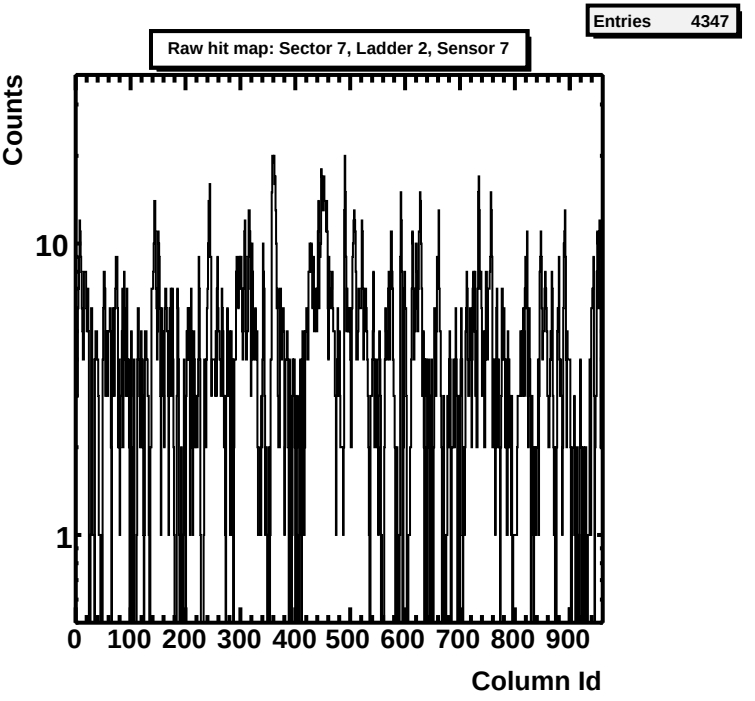

Entries 3928
Raw hit map: Sector 7, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

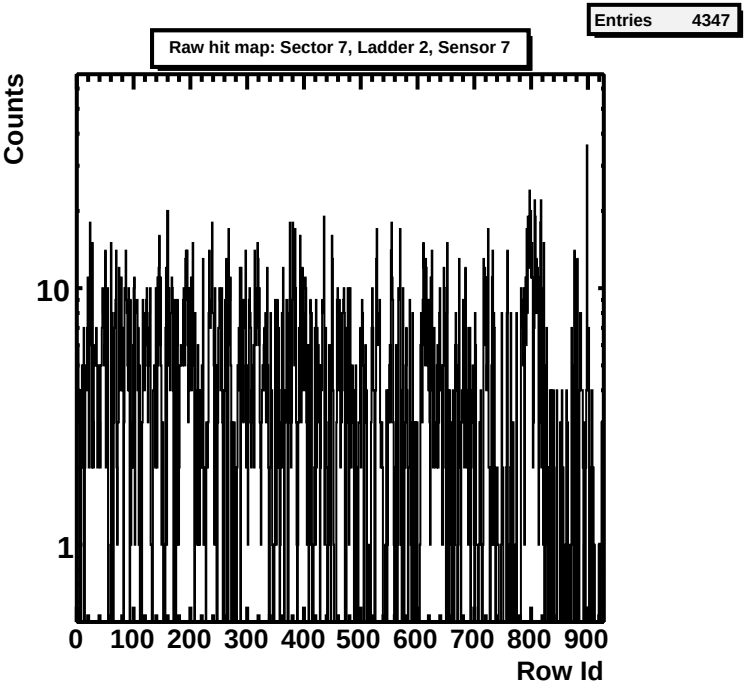

Entries 3928
Raw hit map: Sector 7, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

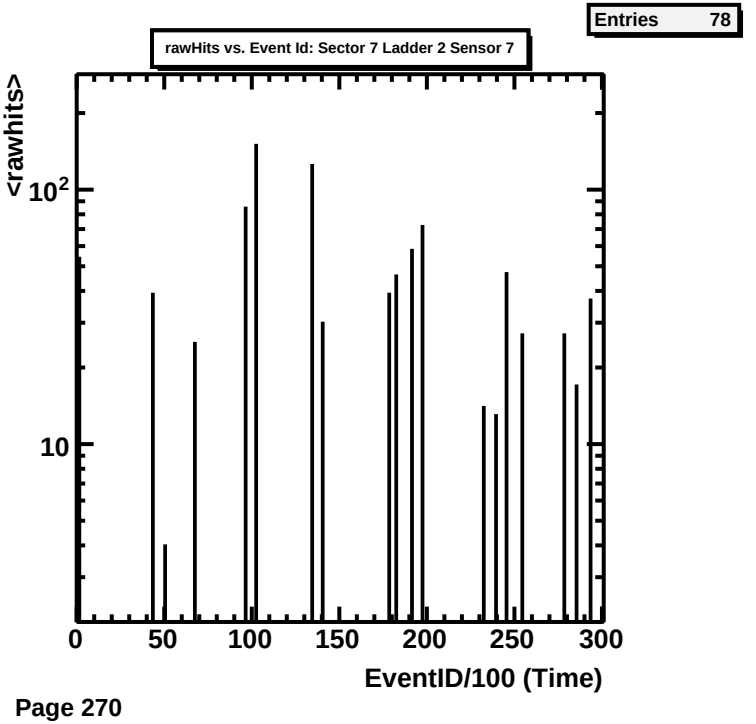

Entries 3928
Raw hit map: Sector 7, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

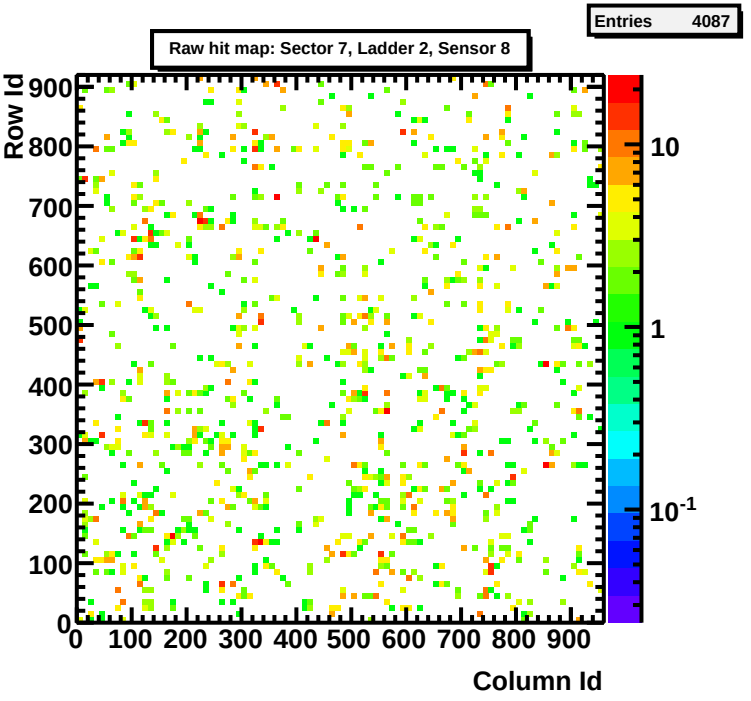

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

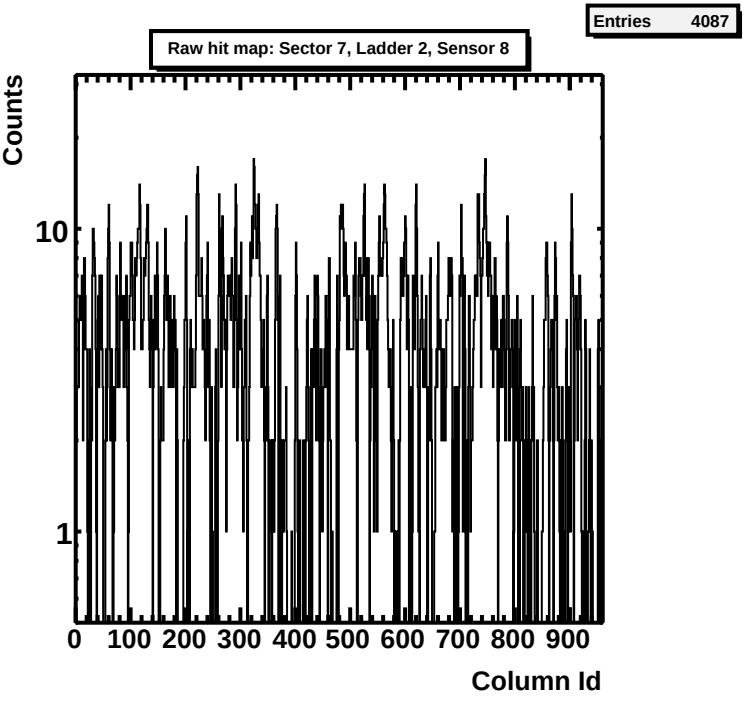

Entries 4347
Raw hit map: Sector 7, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

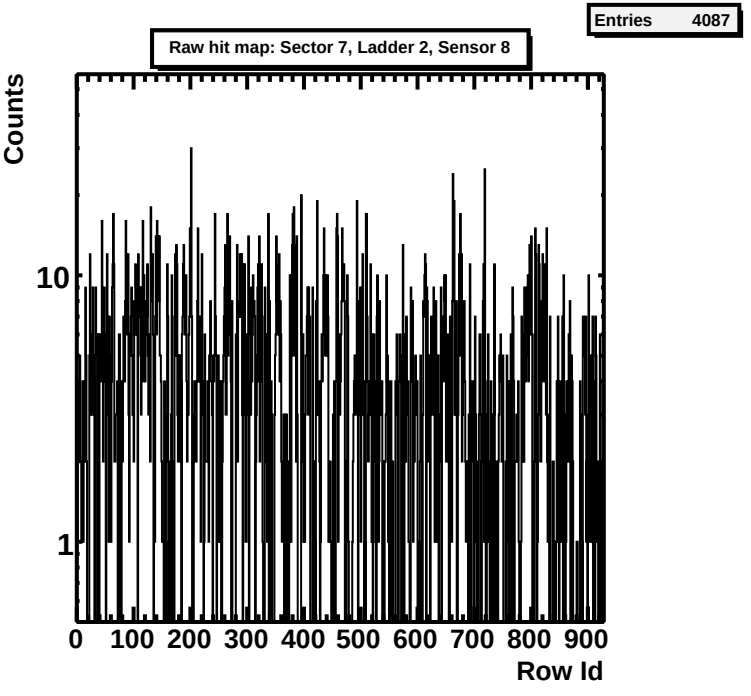

Entries 4347
Raw hit map: Sector 7, Ladder 2, Sensor 7
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

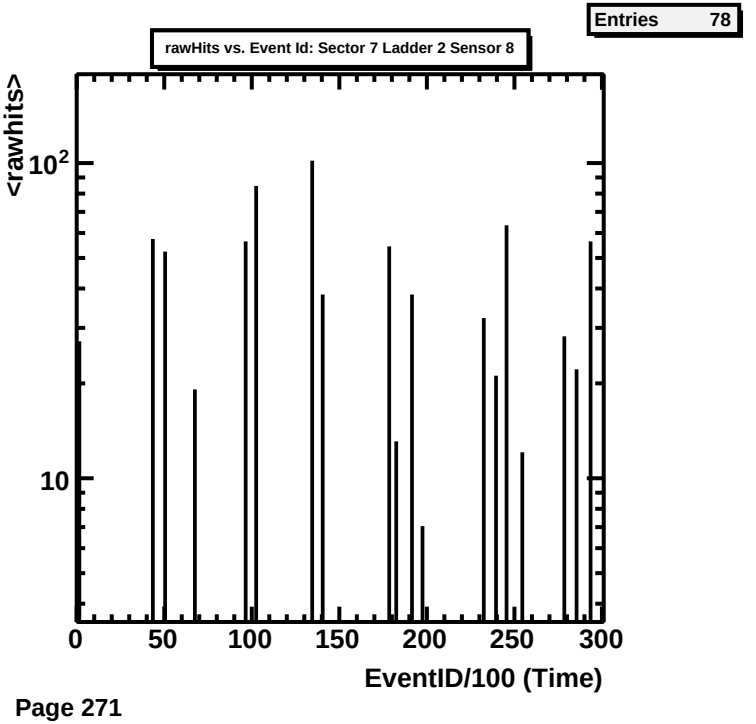

Entries 4347
Raw hit map: Sector 7, Ladder 2, Sensor 7
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

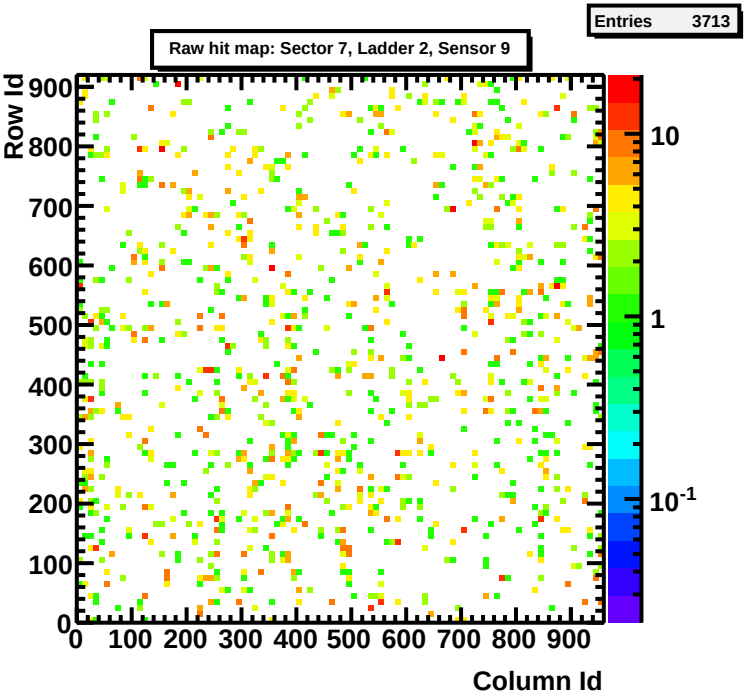

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

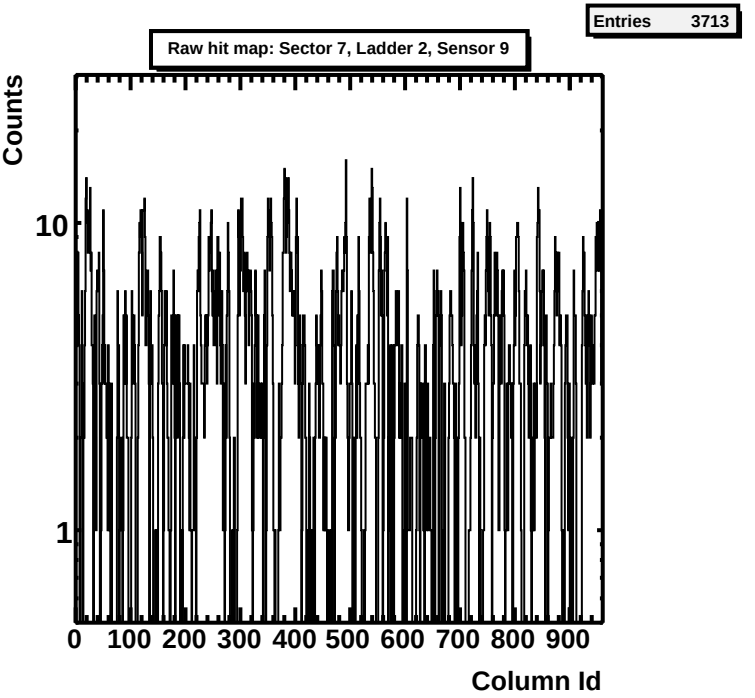

Entries 4087
Raw hit map: Sector 7, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

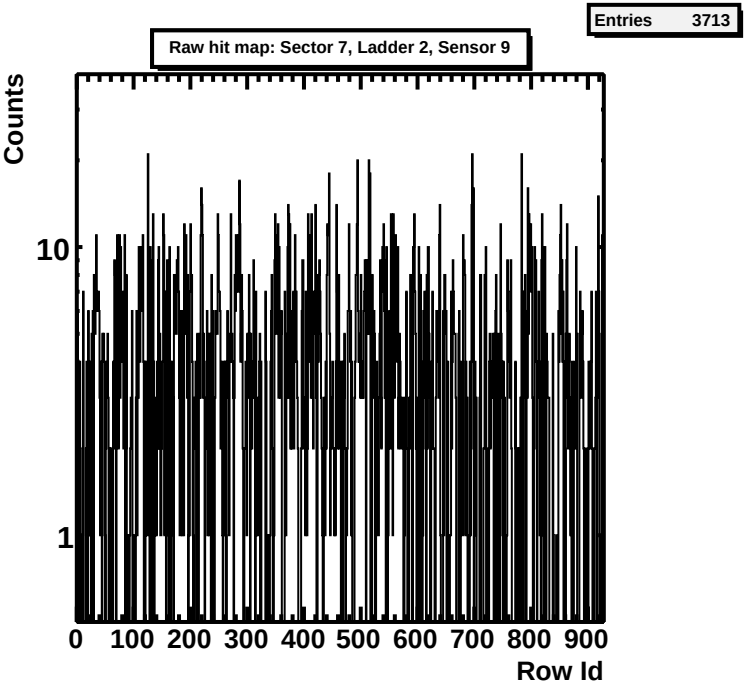

Entries 4087
Raw hit map: Sector 7, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

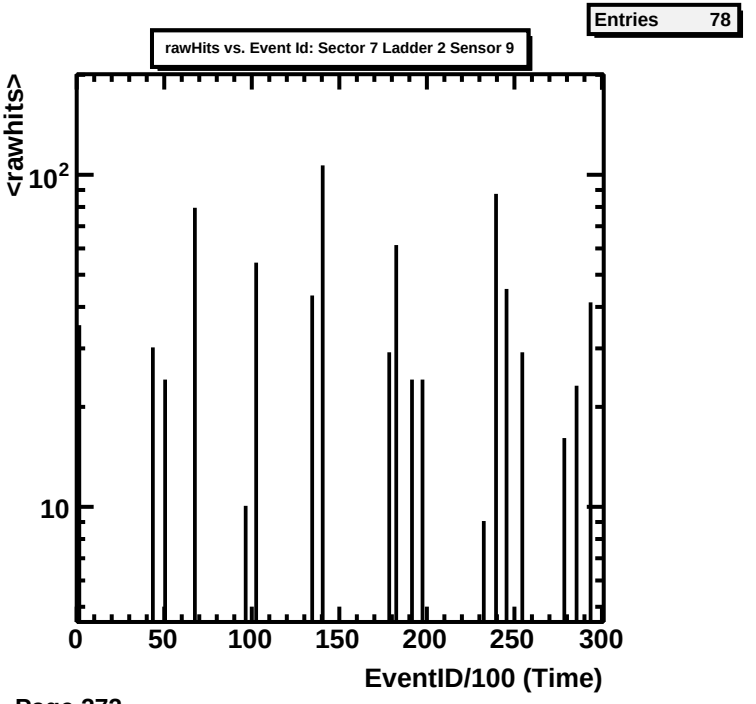

Entries 4087
Raw hit map: Sector 7, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

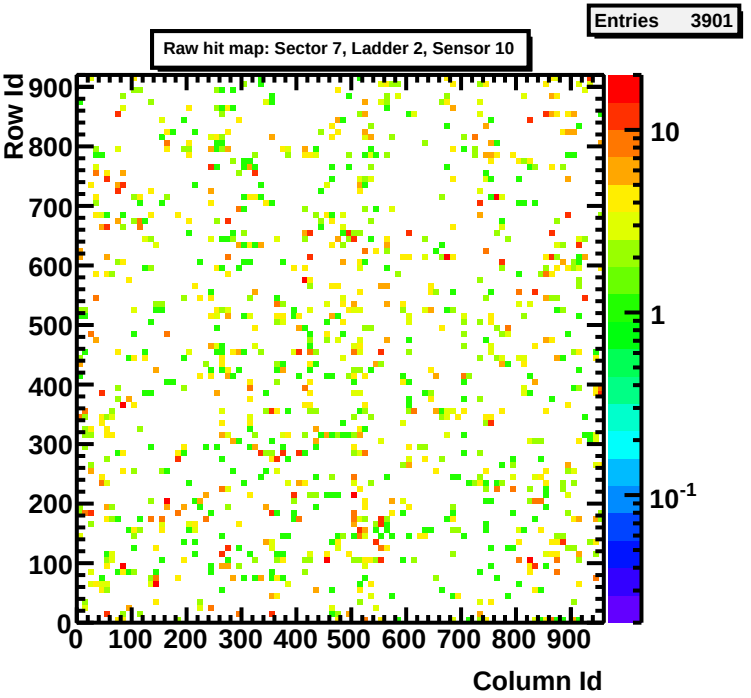

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

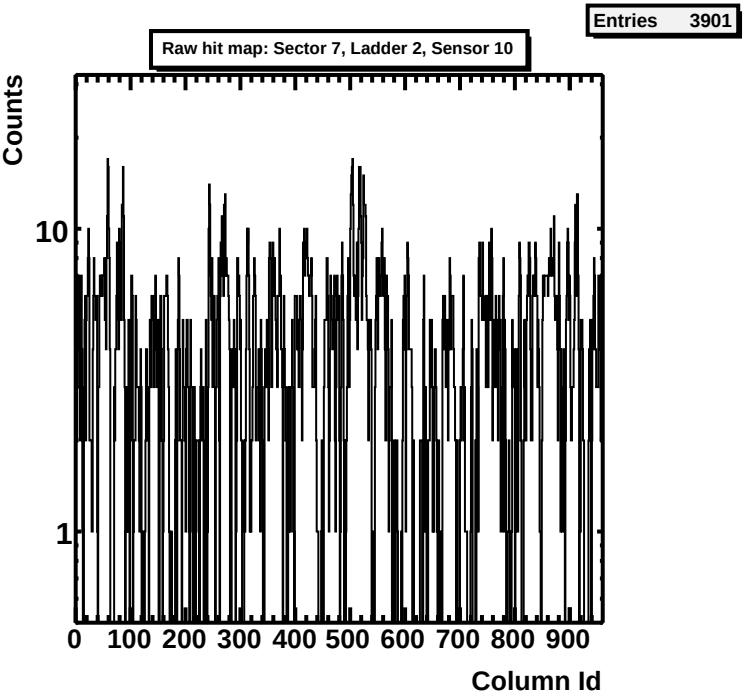

Entries 3713
Raw hit map: Sector 7, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

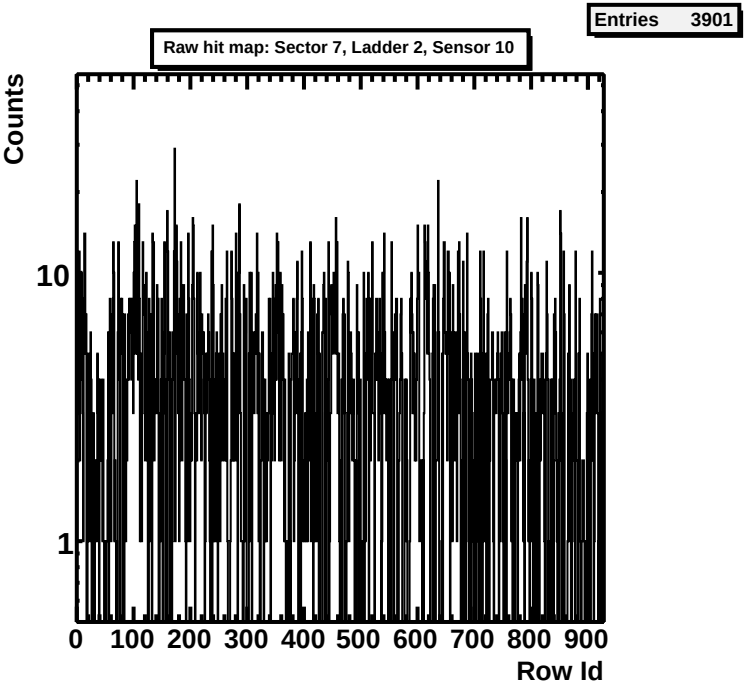

Entries 3713
Raw hit map: Sector 7, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3713
Raw hit map: Sector 7, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3901
Raw hit map: Sector 7, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3901
Raw hit map: Sector 7, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3901
Raw hit map: Sector 7, Ladder 2, Sensor 10
Counts
Row Id
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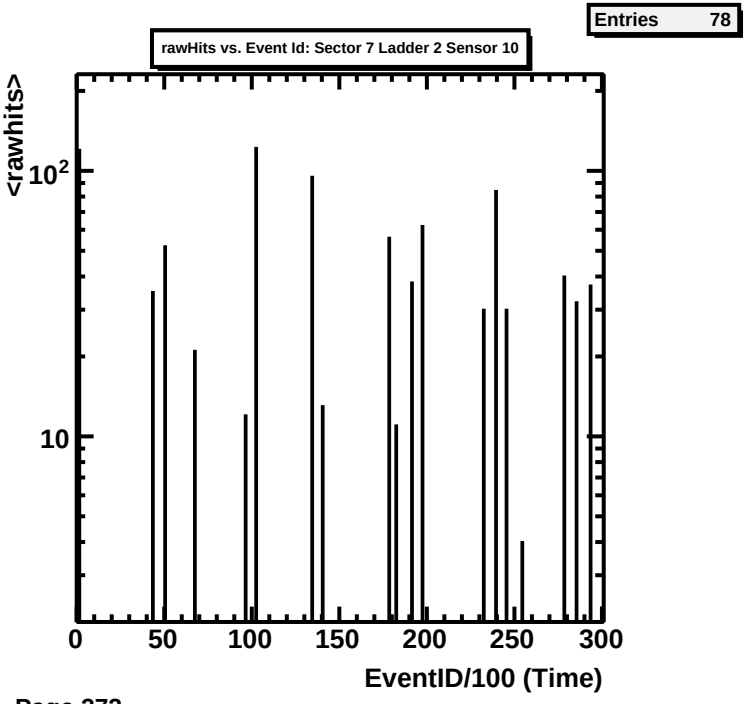
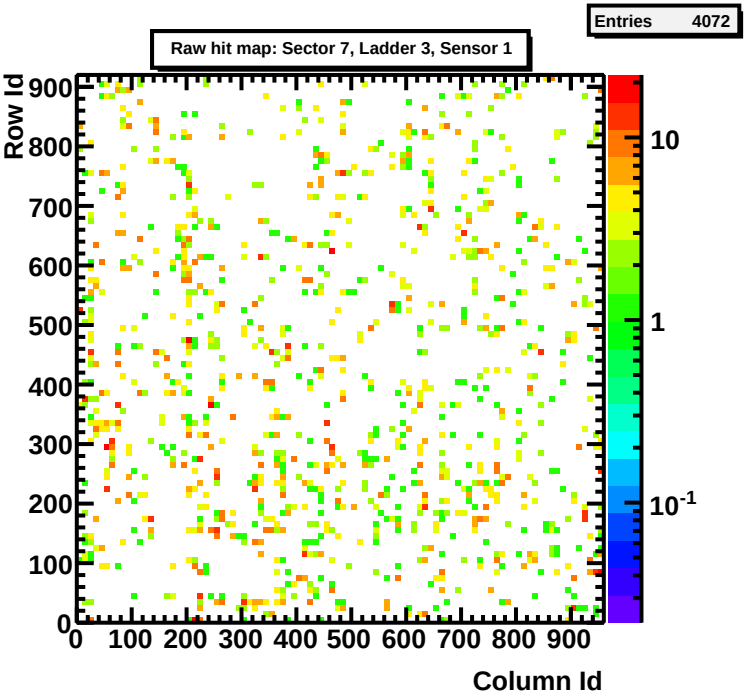
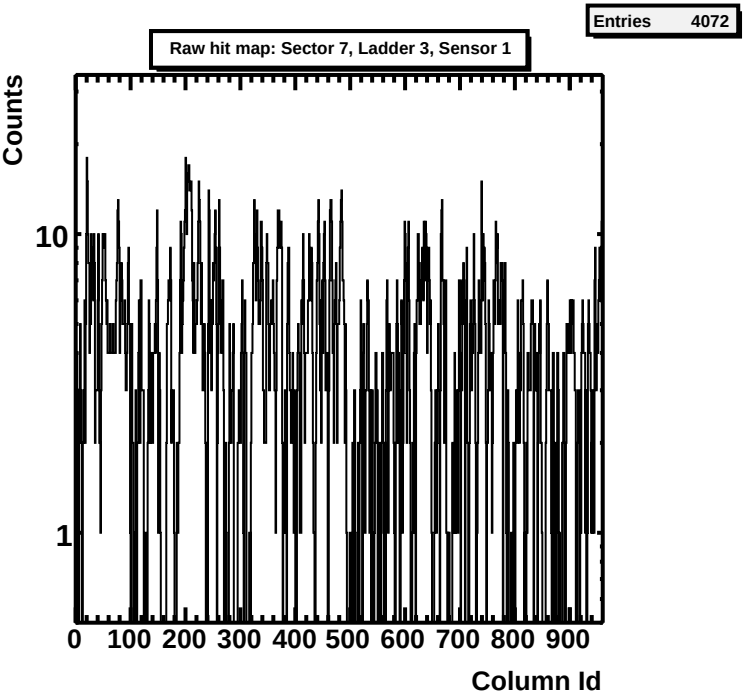
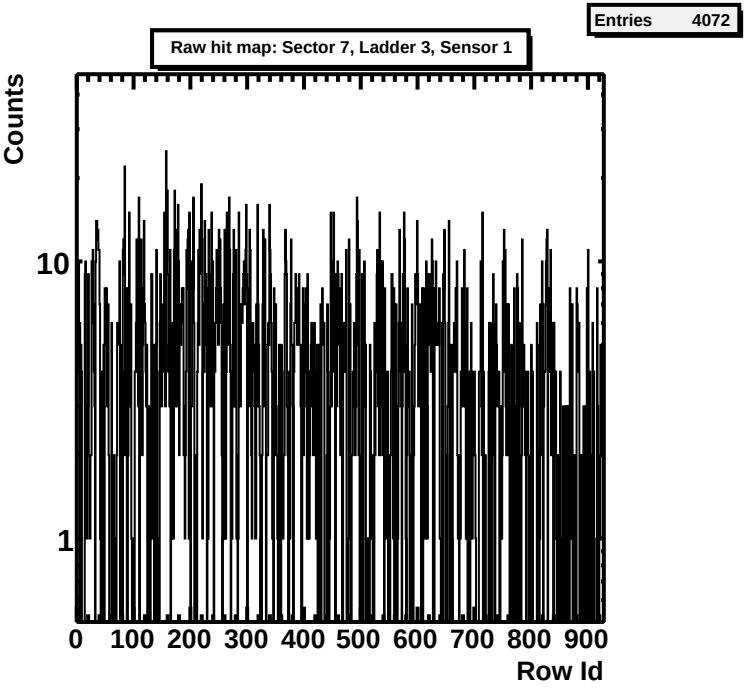
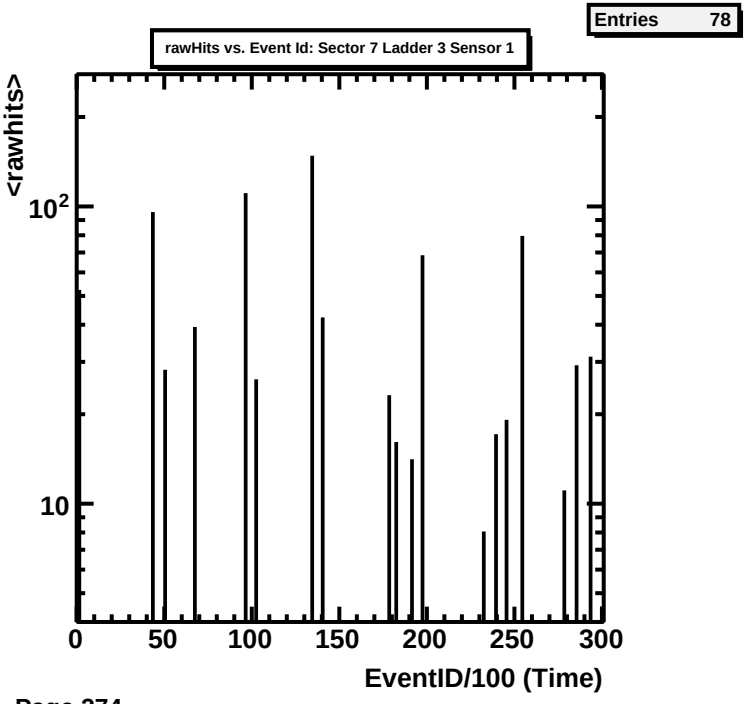
10
1

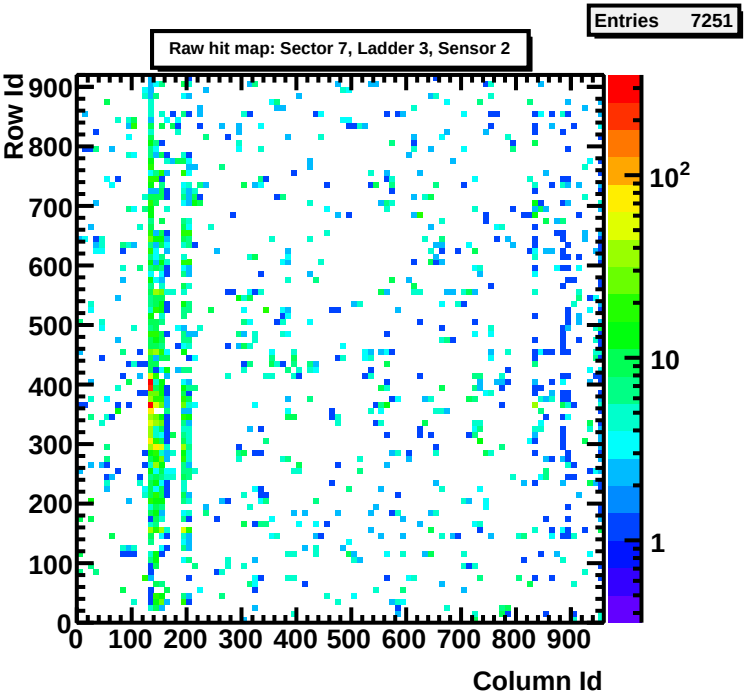

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

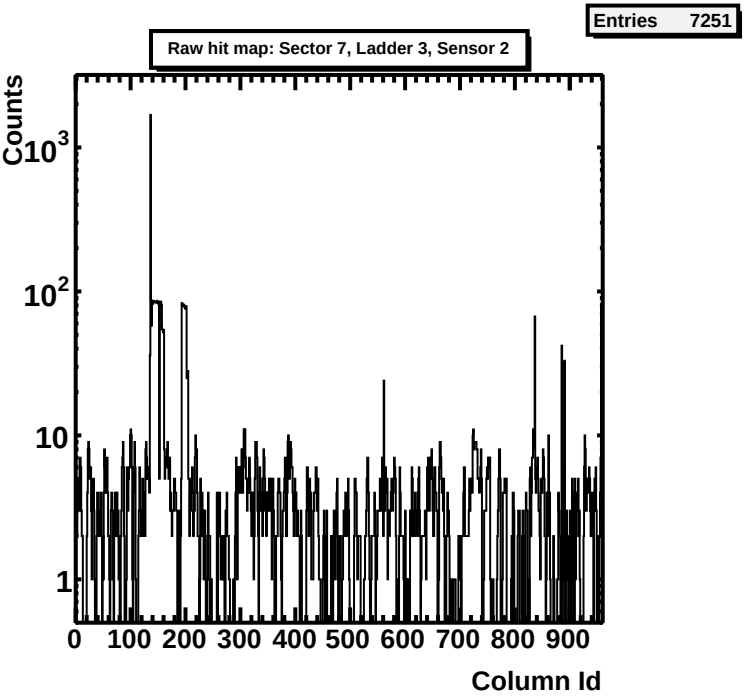

Entries 4072
Raw hit map: Sector 7, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

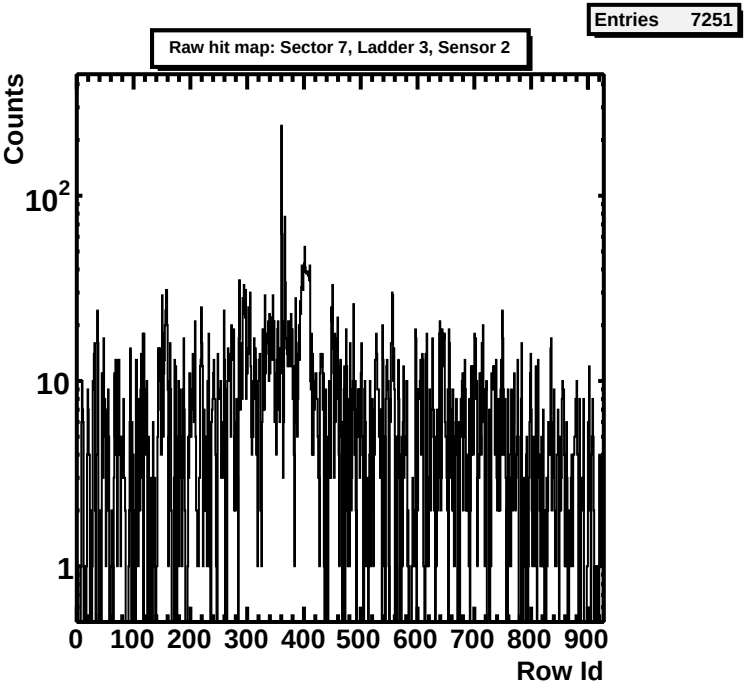

Entries 4072
Raw hit map: Sector 7, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

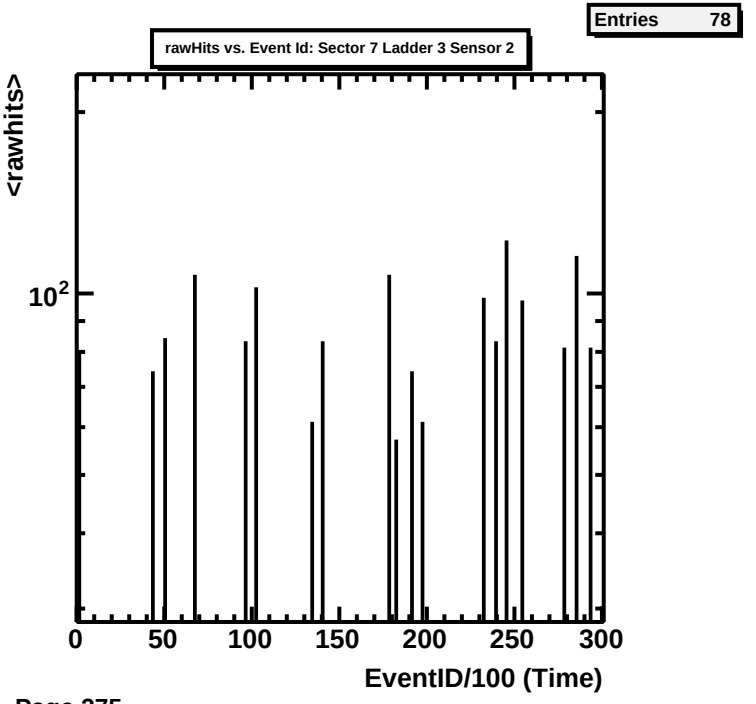

Entries 4072
Raw hit map: Sector 7, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

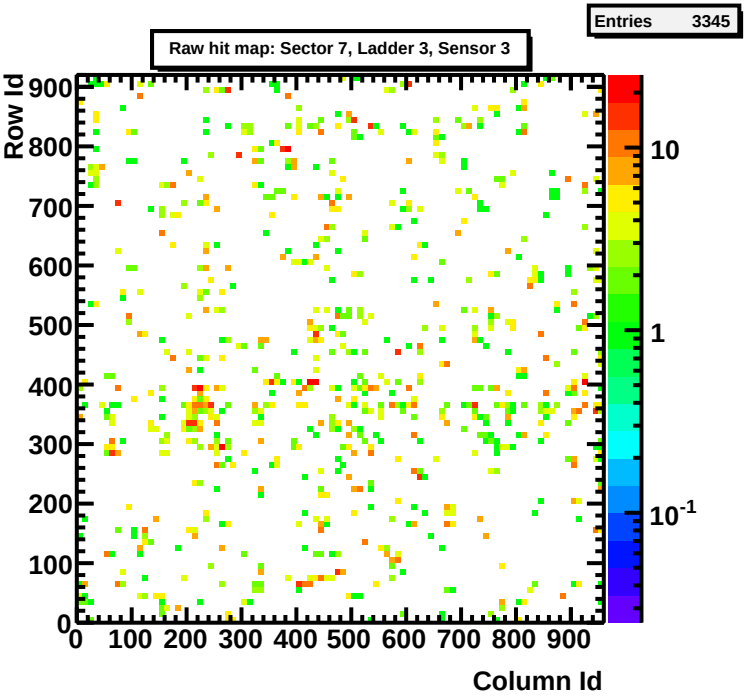

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

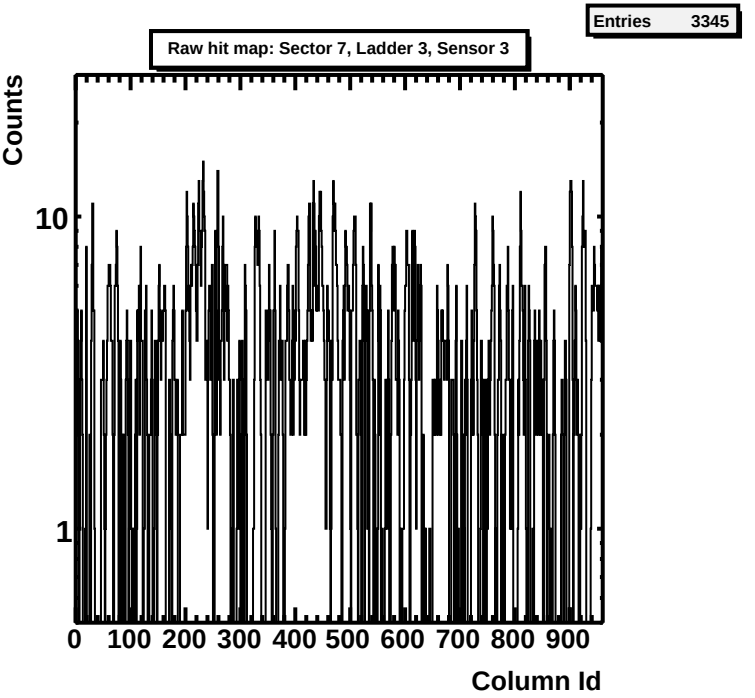

Entries 7251
Raw hit map: Sector 7, Ladder 3, Sensor 2
Row Id
Column Id

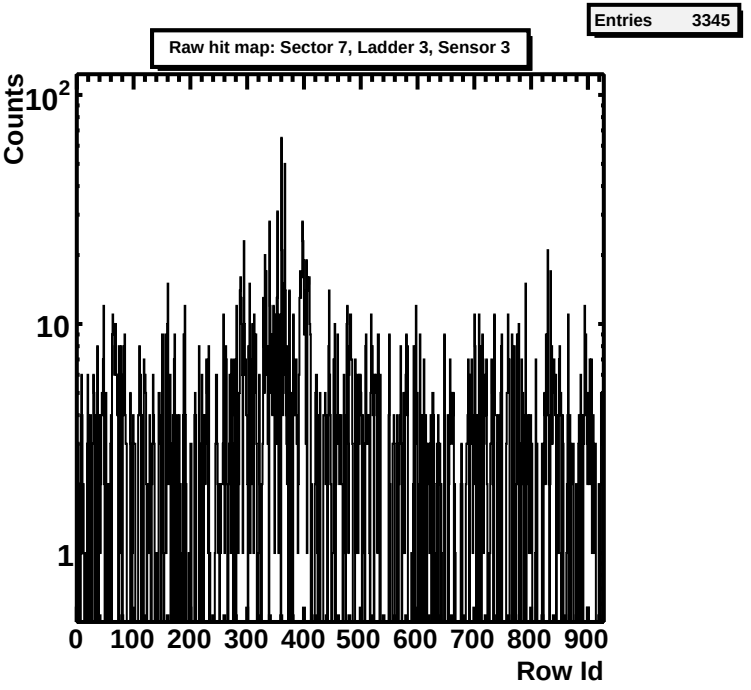

Entries 7251
Raw hit map: Sector 7, Ladder 3, Sensor 2
Counts
Column Id

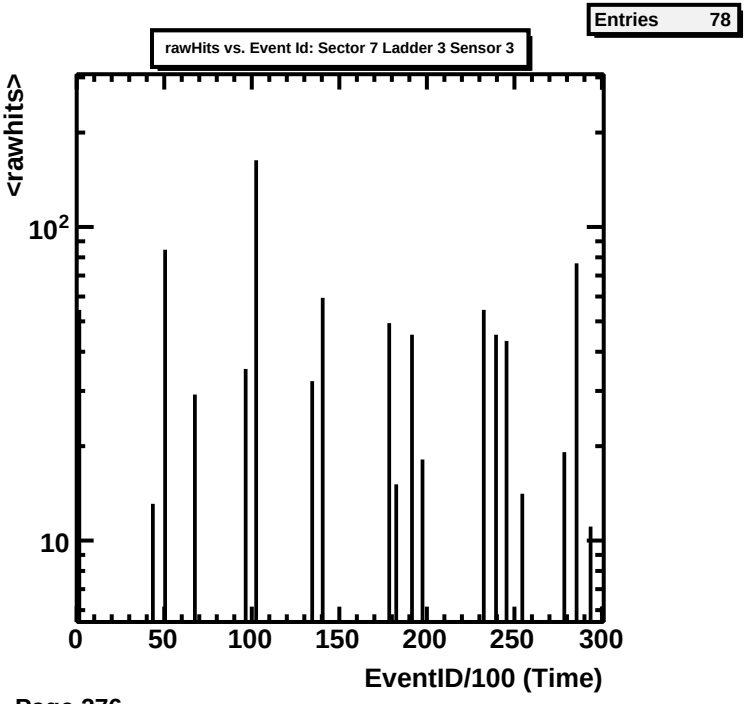

Entries 7251
Raw hit map: Sector 7, Ladder 3, Sensor 2
Counts
Row Id

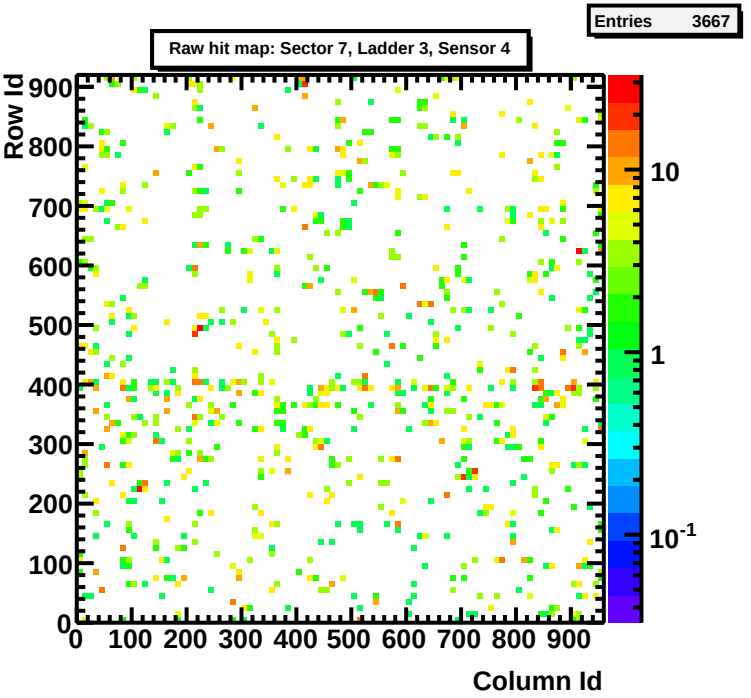

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

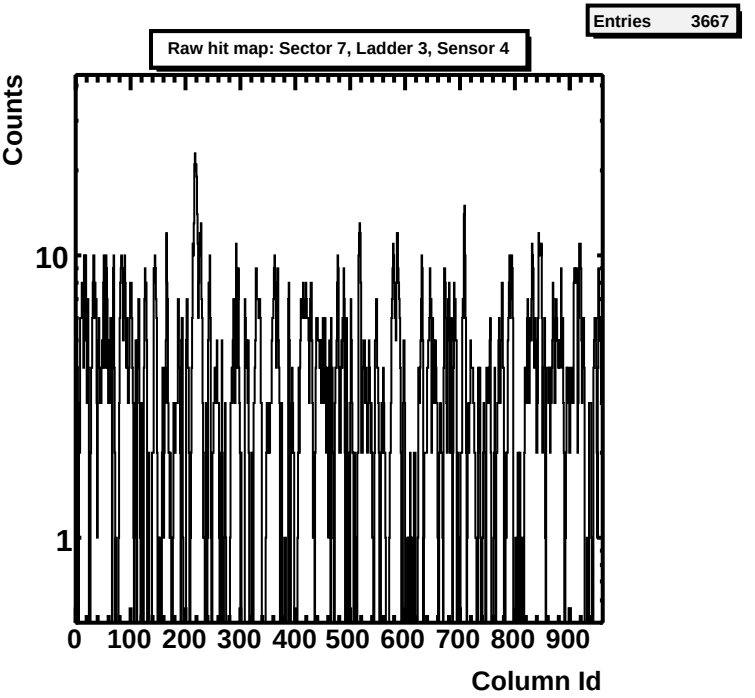

Entries 3345
Raw hit map: Sector 7, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

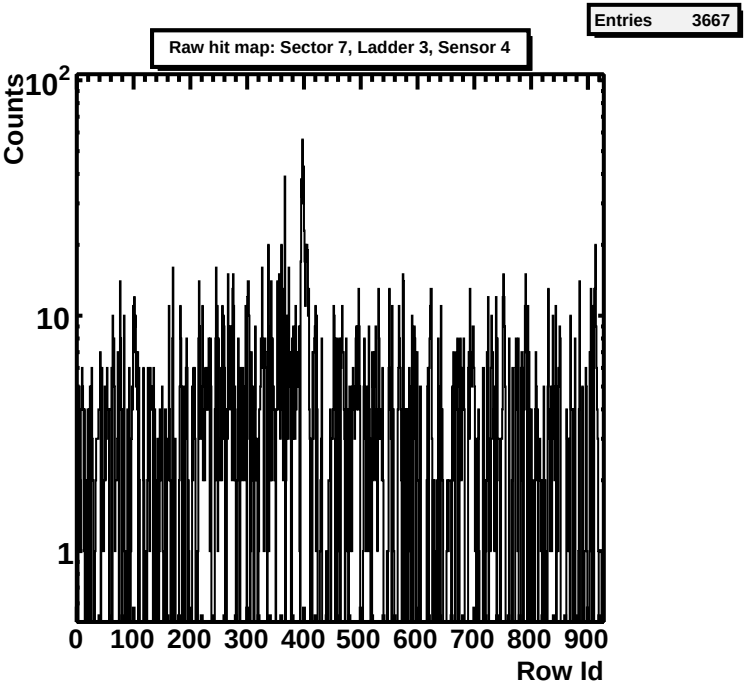

Entries 3345
Raw hit map: Sector 7, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

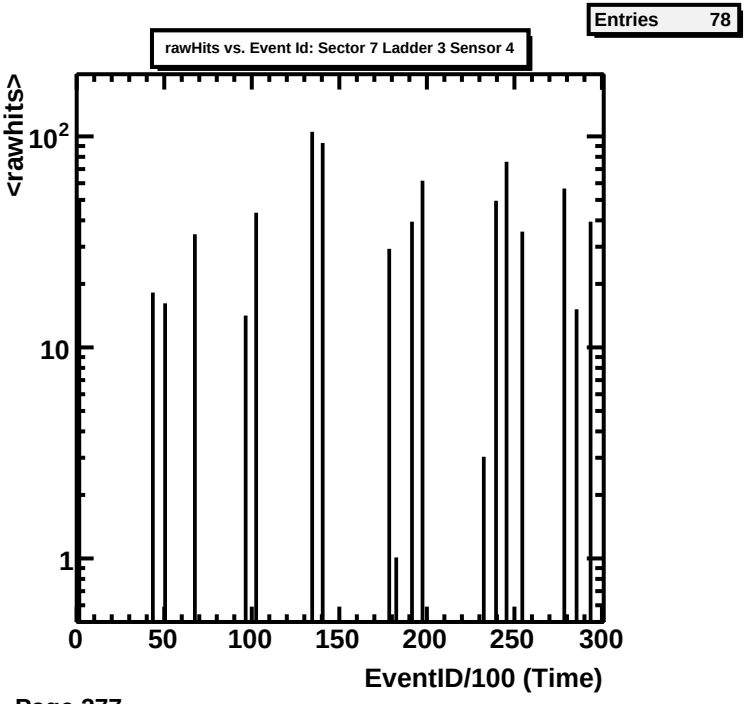

Entries 3345
Raw hit map: Sector 7, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

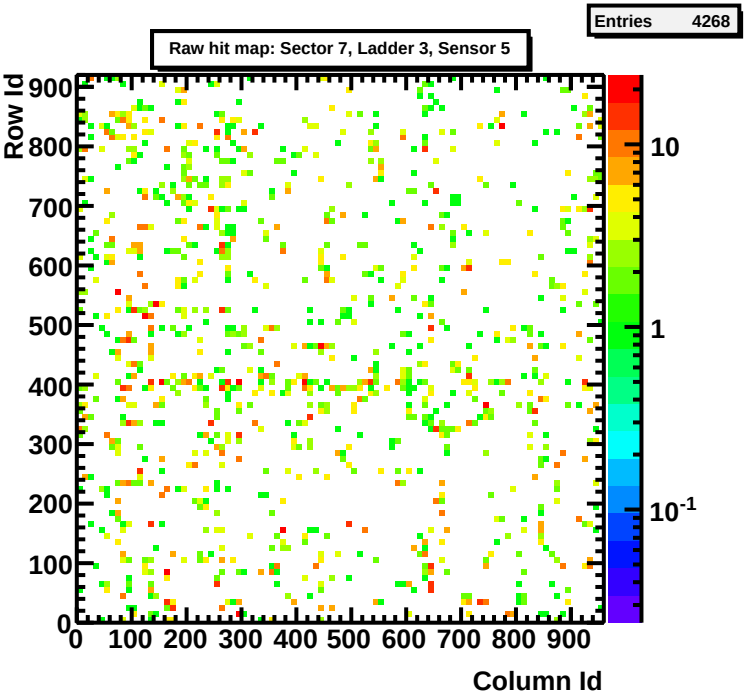

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

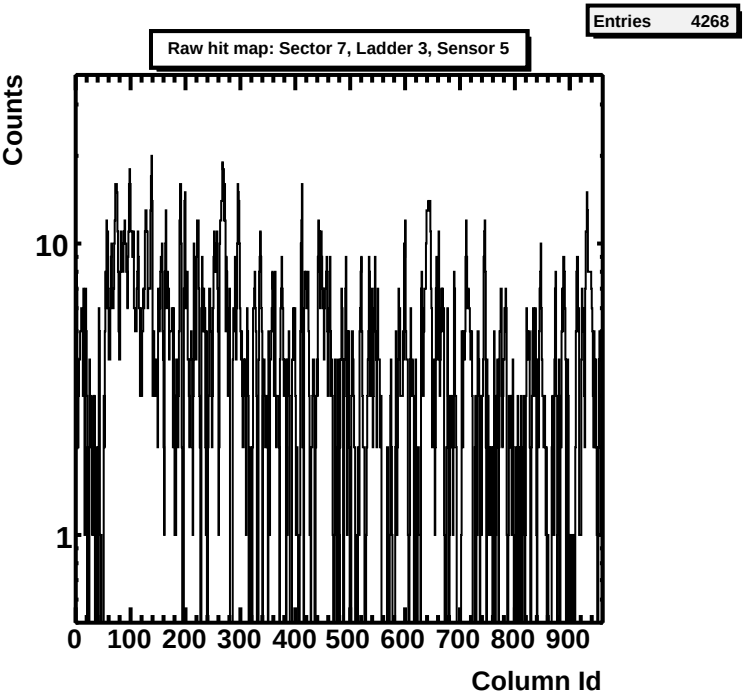

Entries 3667
Raw hit map: Sector 7, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

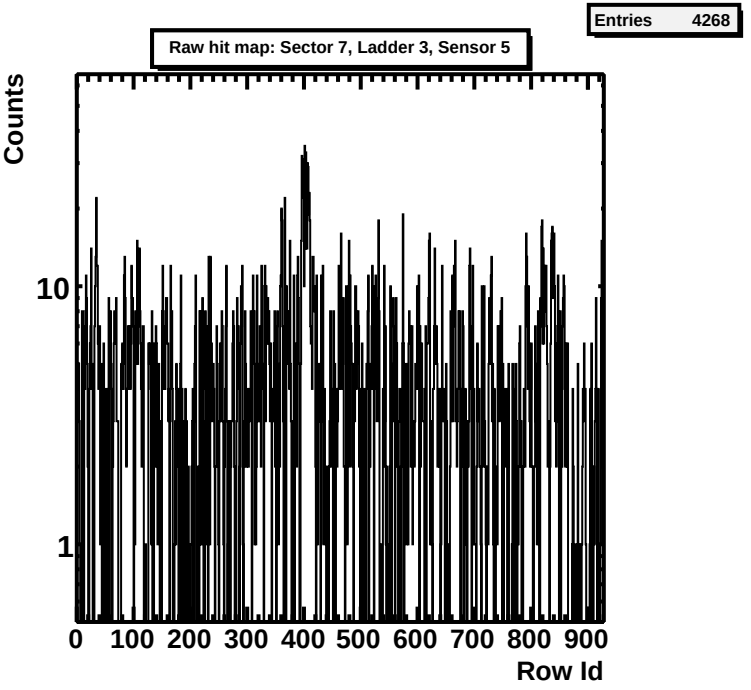

Entries 3667
Raw hit map: Sector 7, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3667
Raw hit map: Sector 7, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1


Entries 4268
Raw hit map: Sector 7, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4268
Raw hit map: Sector 7, Ladder 3, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 4268
Raw hit map: Sector 7, Ladder 3, Sensor 5
Counts
Row Id
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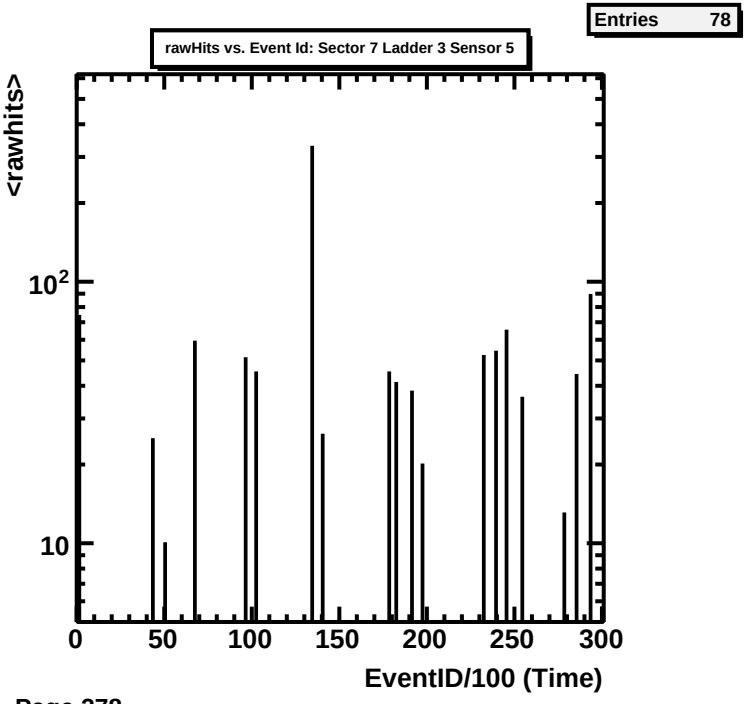
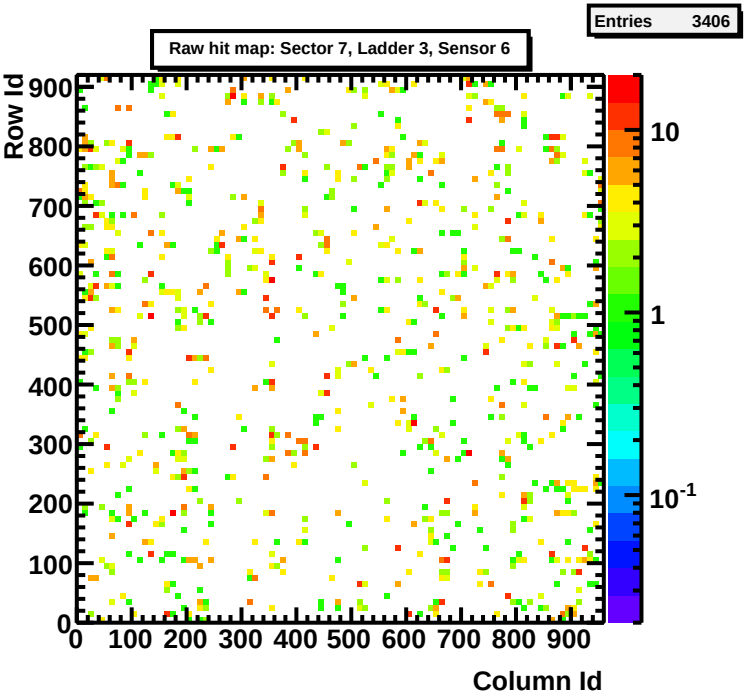
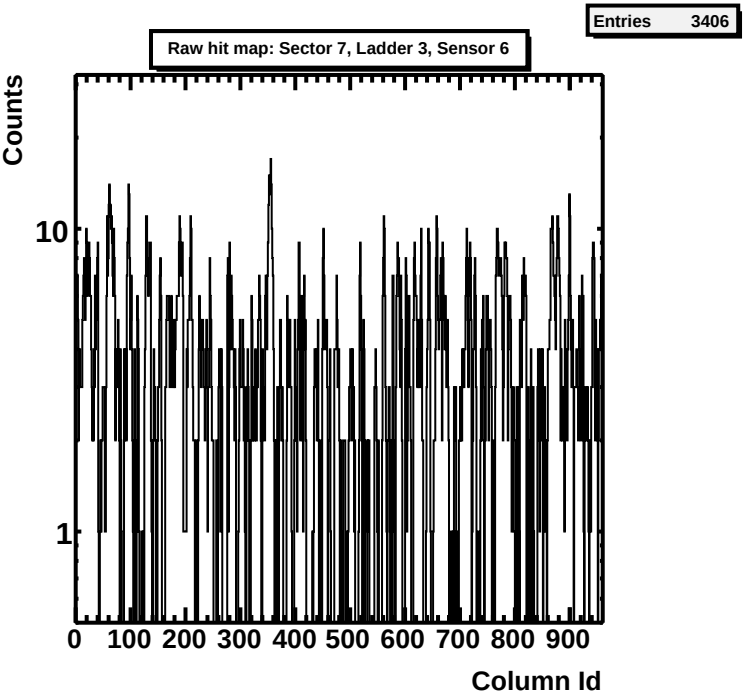
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3406
Raw hit map: Sector 7, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3406
Raw hit map: Sector 7, Ladder 3, Sensor 6
Counts
Column Id
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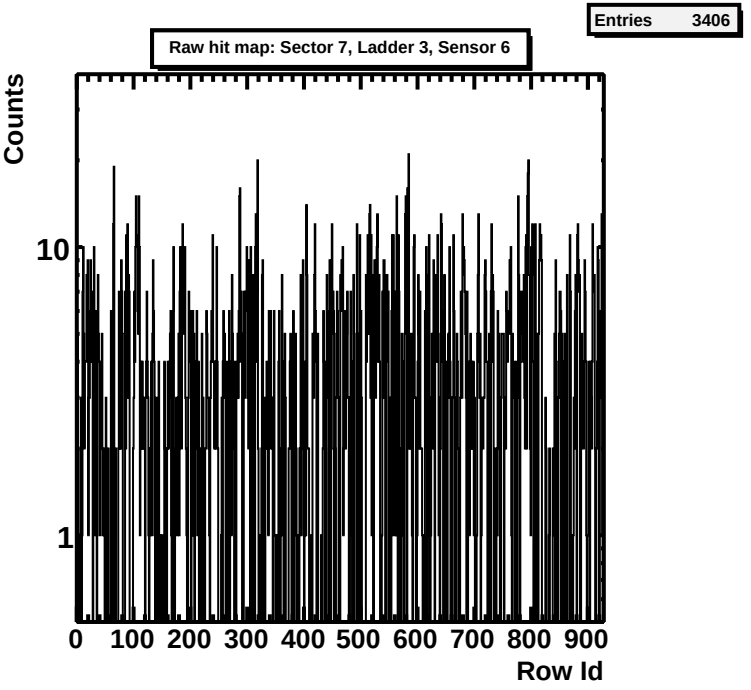
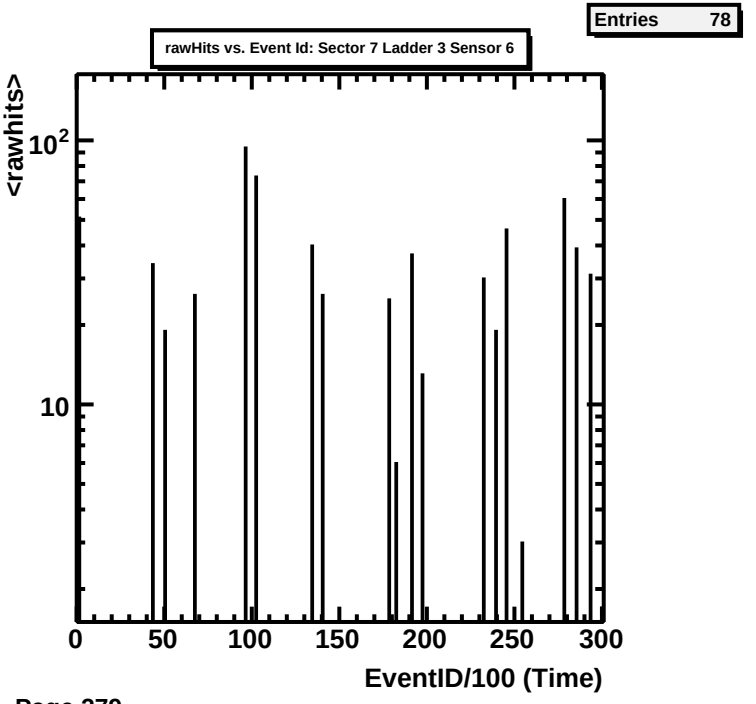
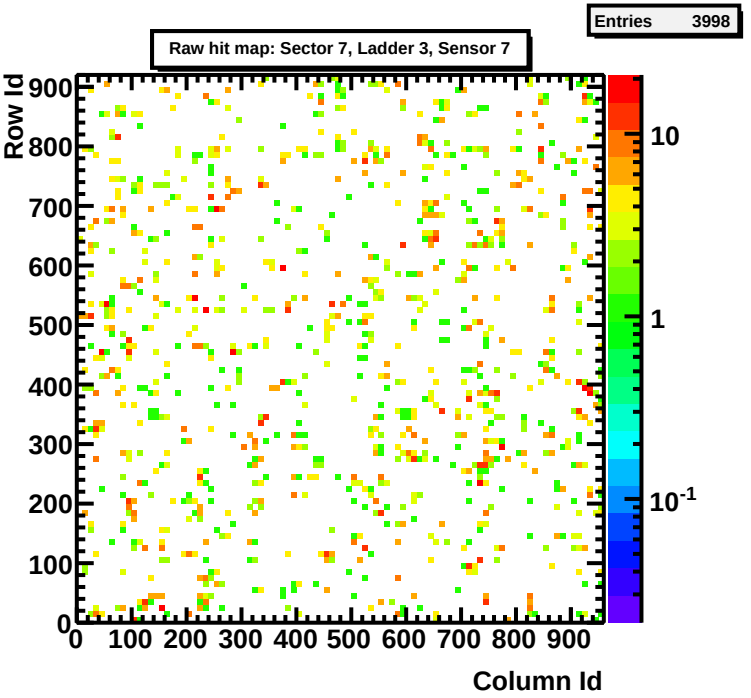
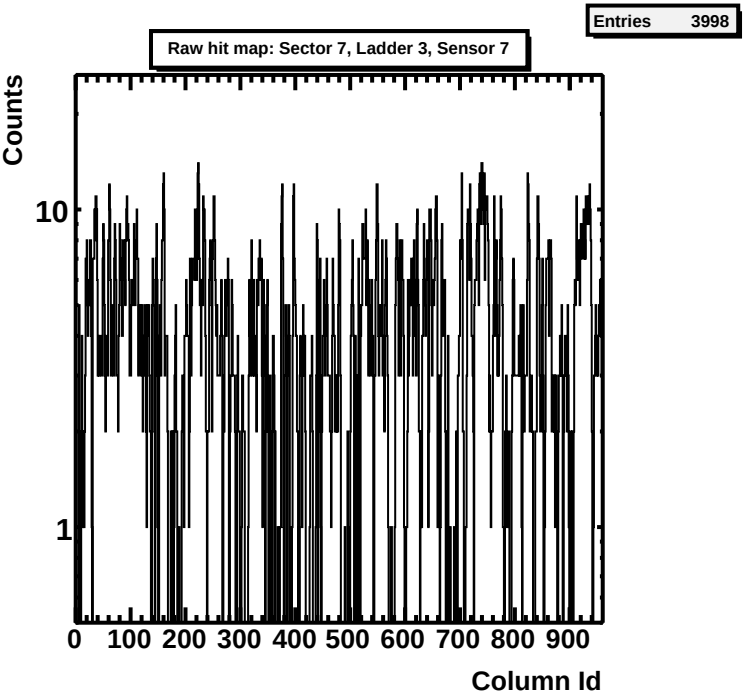
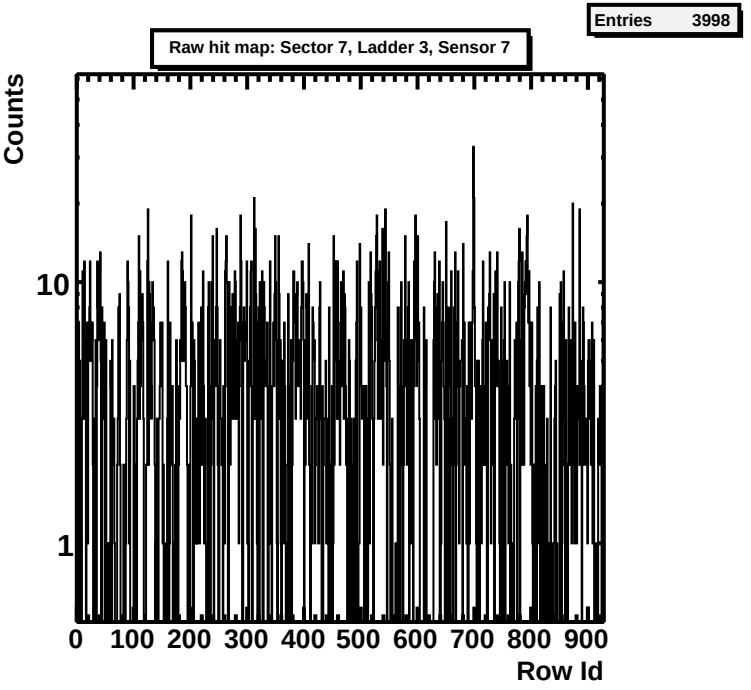
10
1

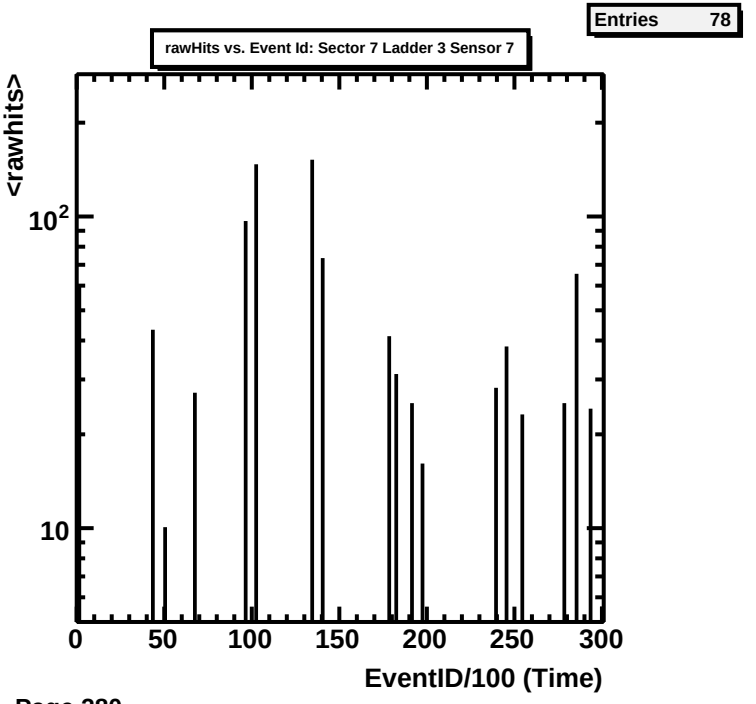

Entries 3406
Raw hit map: Sector 7, Ladder 3, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

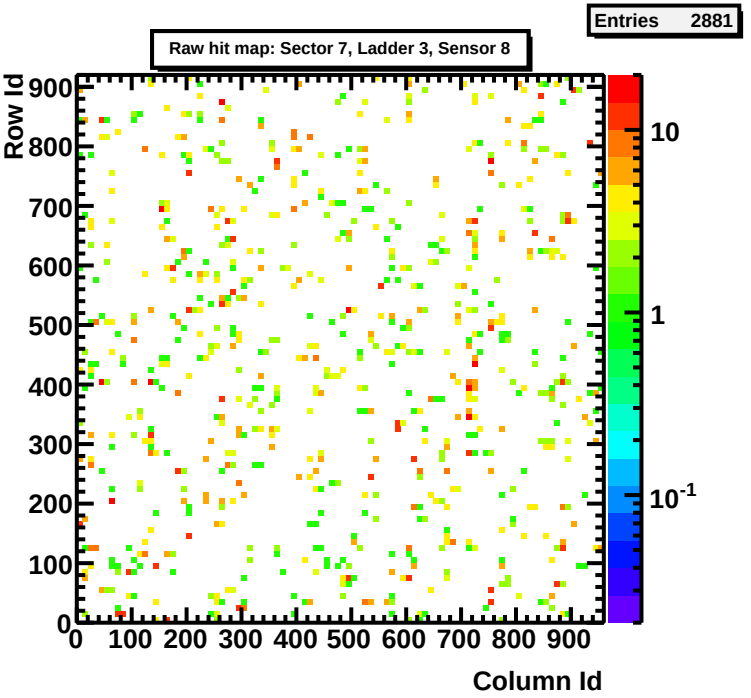

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

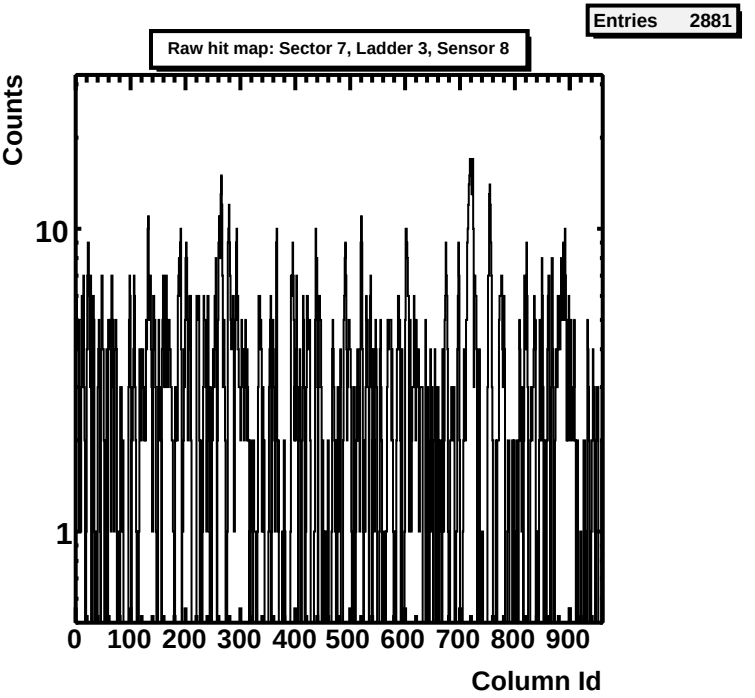

Entries 3998
Raw hit map: Sector 7, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3998
Raw hit map: Sector 7, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3998
Raw hit map: Sector 7, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 2881
Raw hit map: Sector 7, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 2881
Raw hit map: Sector 7, Ladder 3, Sensor 8
Counts
Column Id
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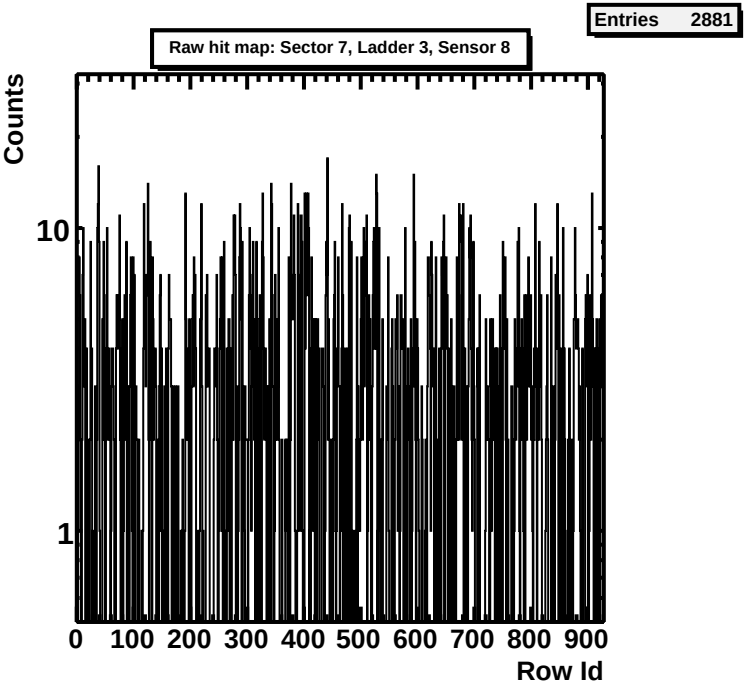
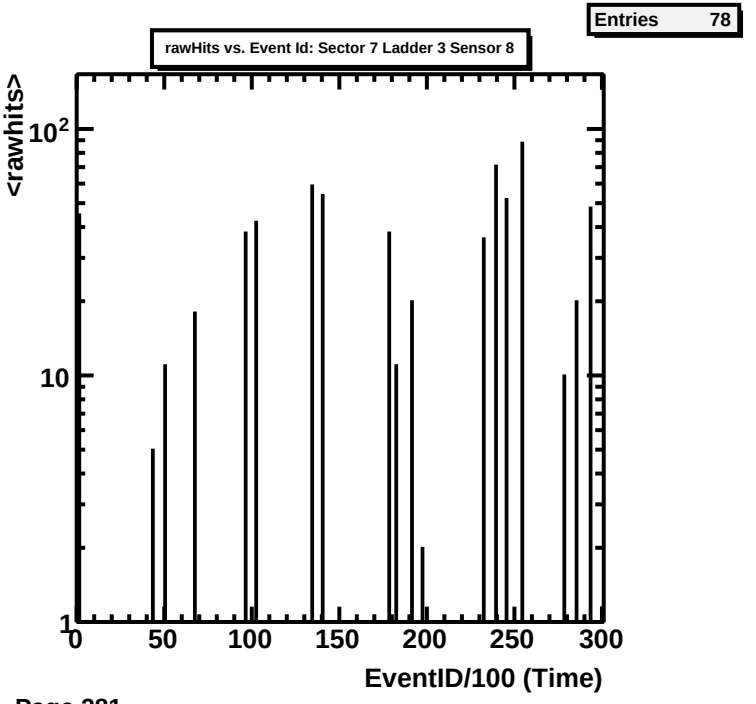
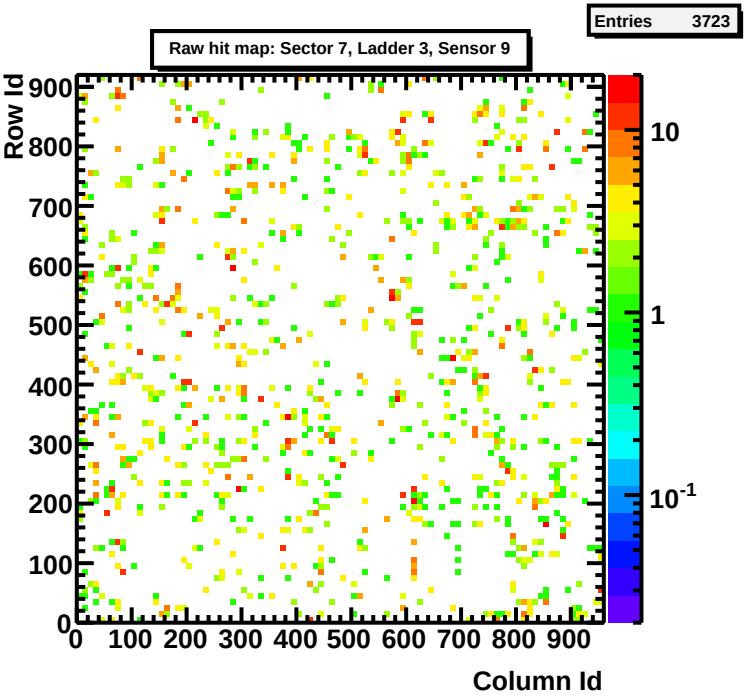
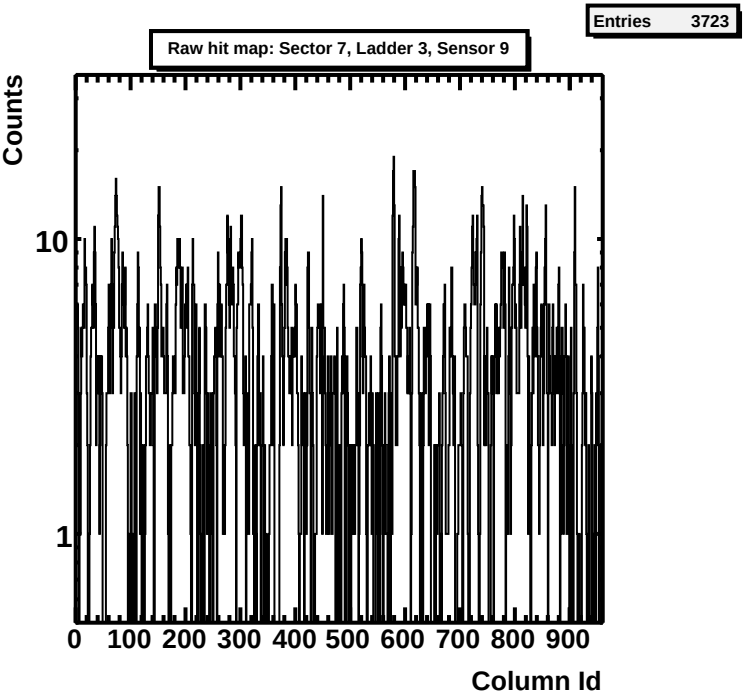
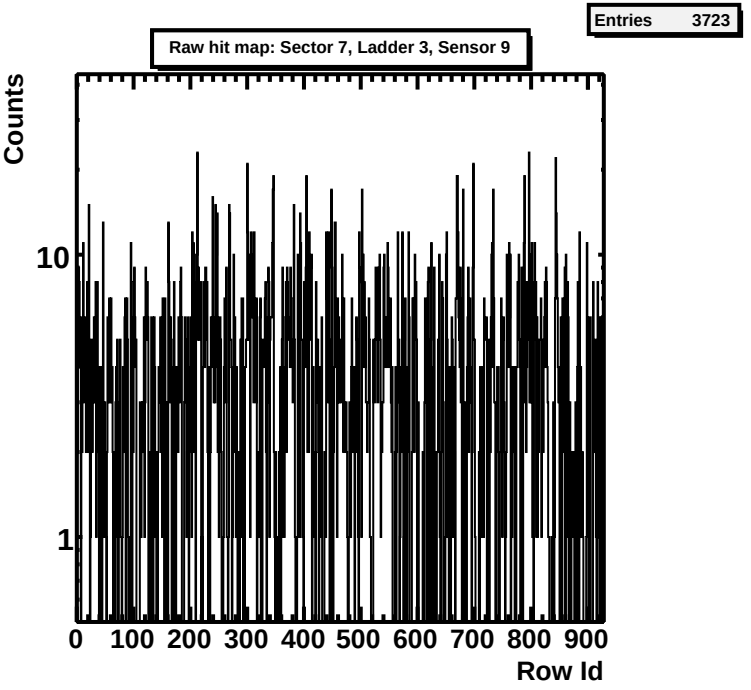
10
1

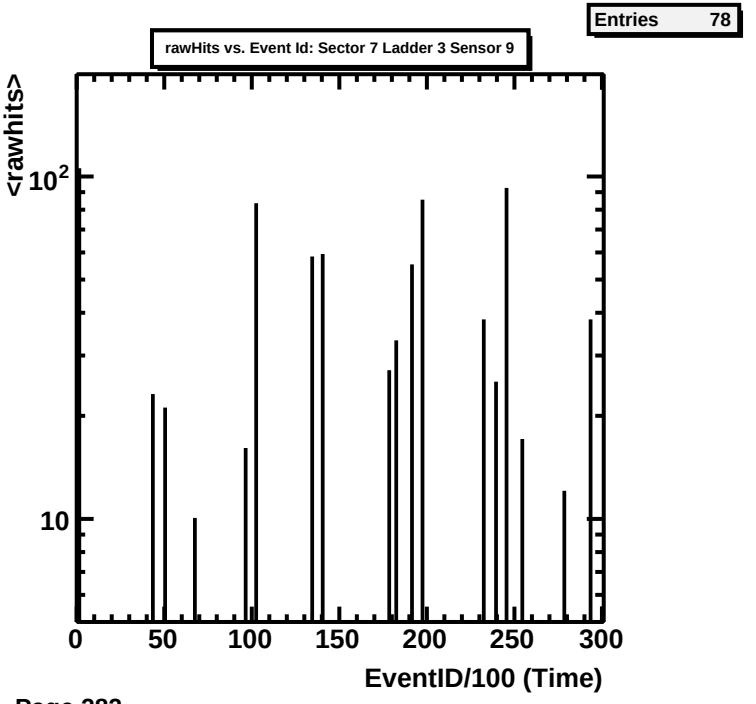

Entries 2881
Raw hit map: Sector 7, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

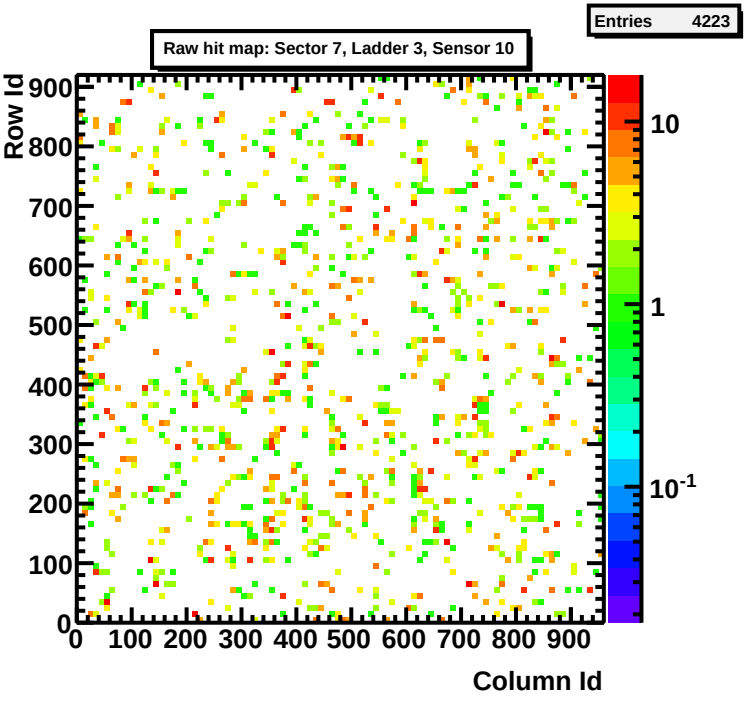

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

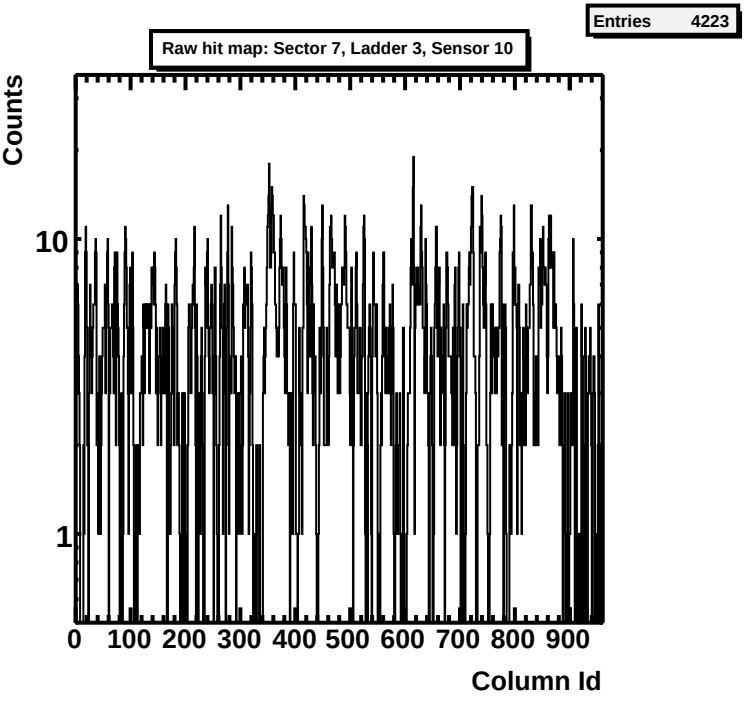

Entries 3723
Raw hit map: Sector 7, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

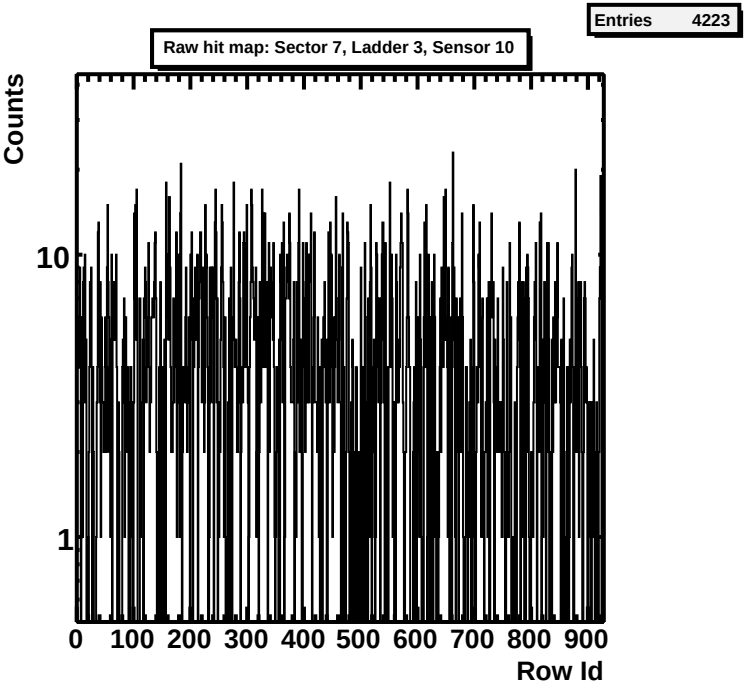

Entries 3723
Raw hit map: Sector 7, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3723
Raw hit map: Sector 7, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 4223
Raw hit map: Sector 7, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4223
Raw hit map: Sector 7, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 4223
Raw hit map: Sector 7, Ladder 3, Sensor 10
Counts
Row Id
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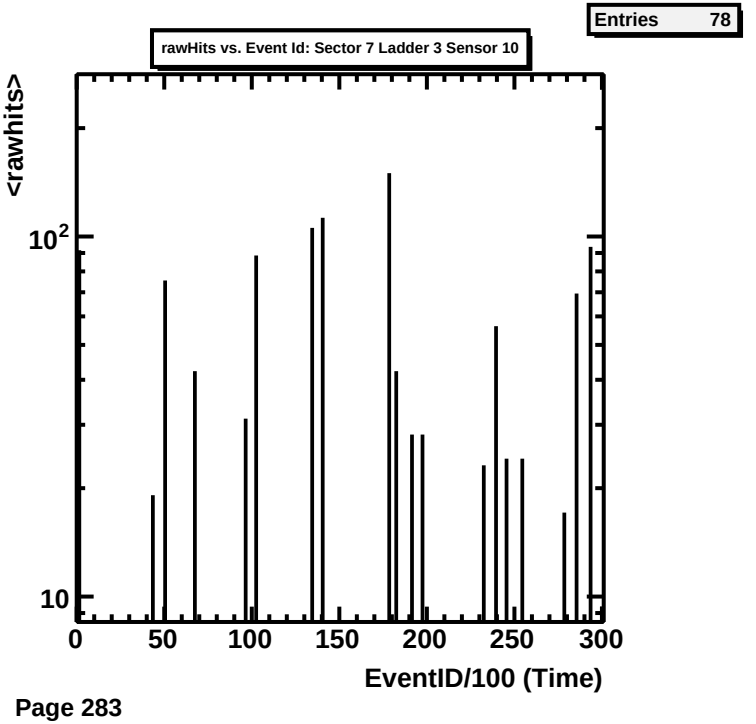
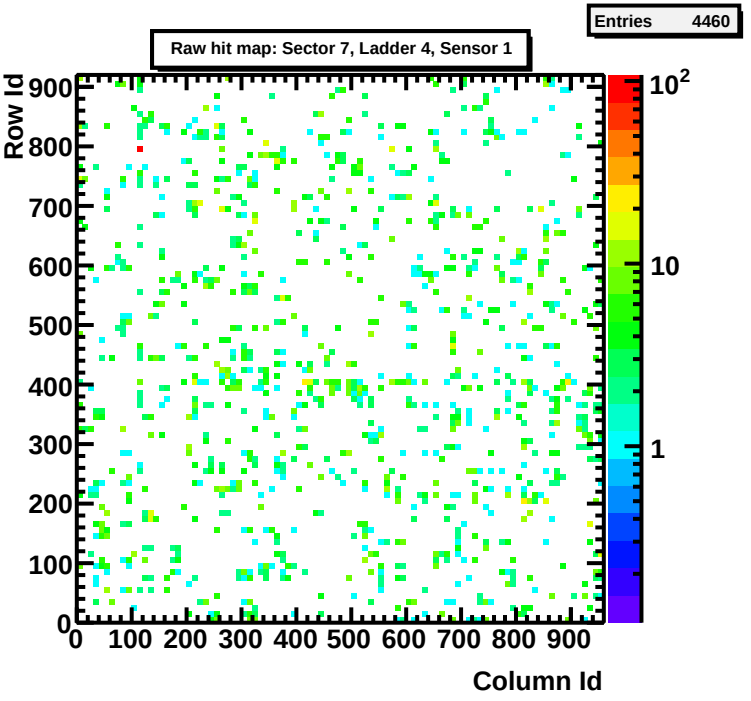
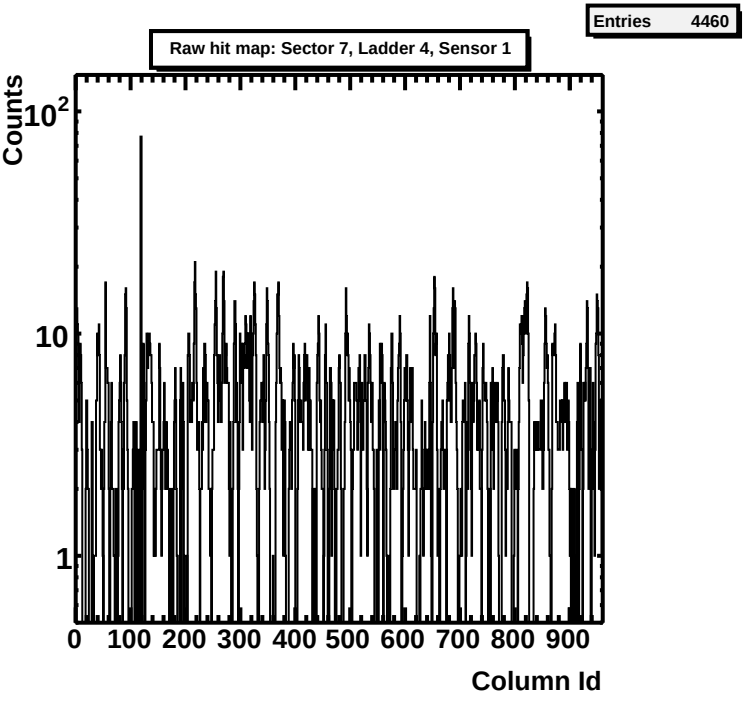
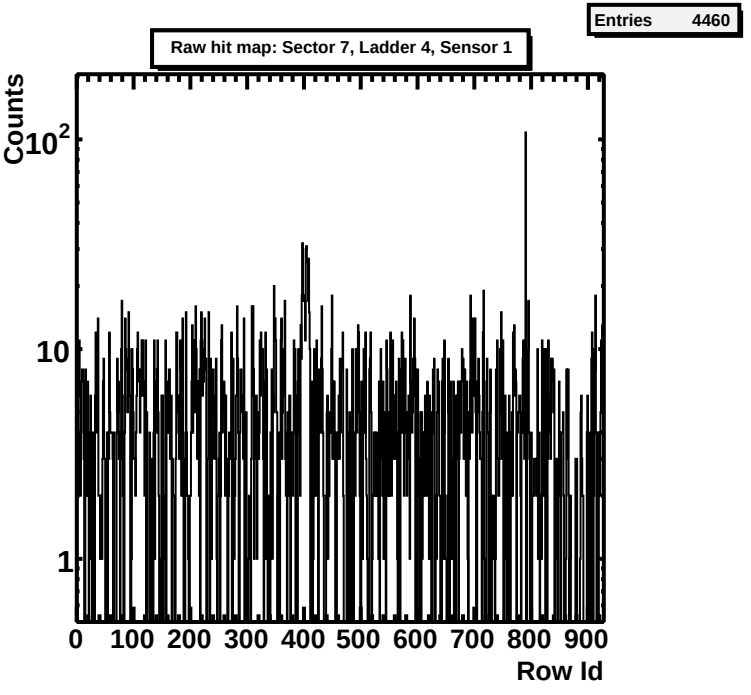
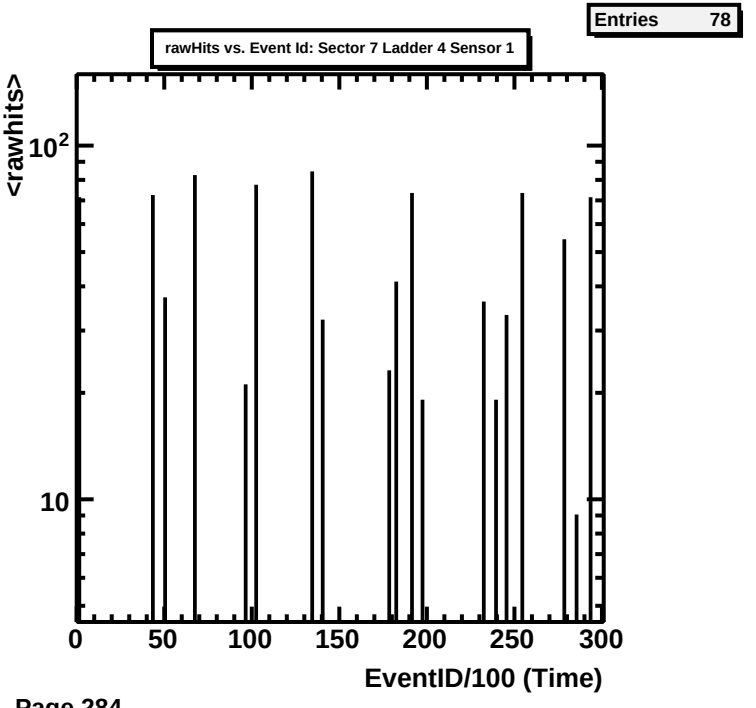
10
1


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 4460
Raw hit map: Sector 7, Ladder 4, Sensor 1
Row Id
Column Id


Entries 4460
Raw hit map: Sector 7, Ladder 4, Sensor 1
Counts
Column Id


Entries 4460
Raw hit map: Sector 7, Ladder 4, Sensor 1
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 1
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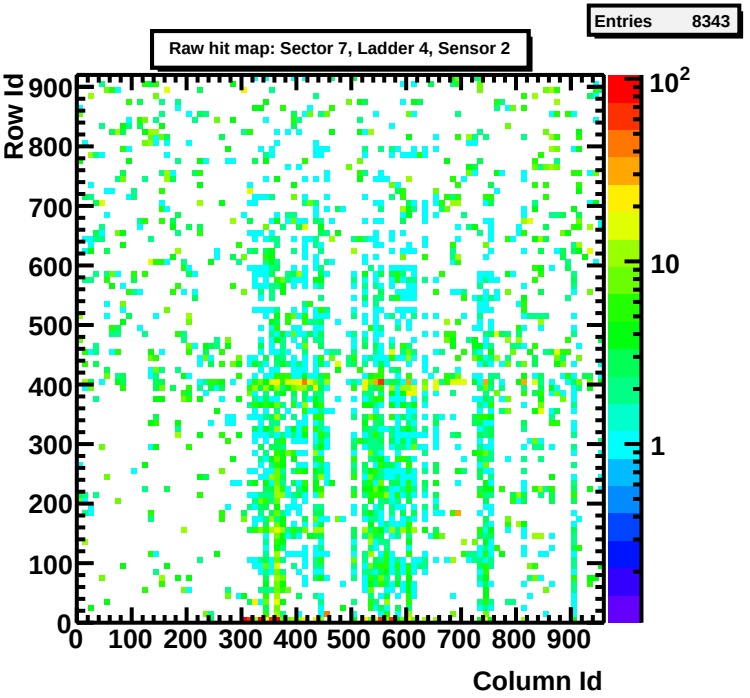
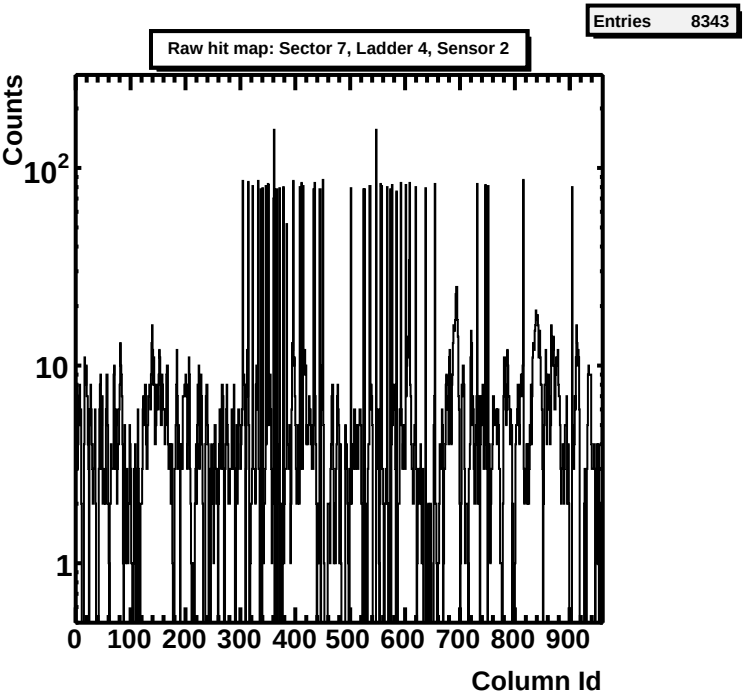
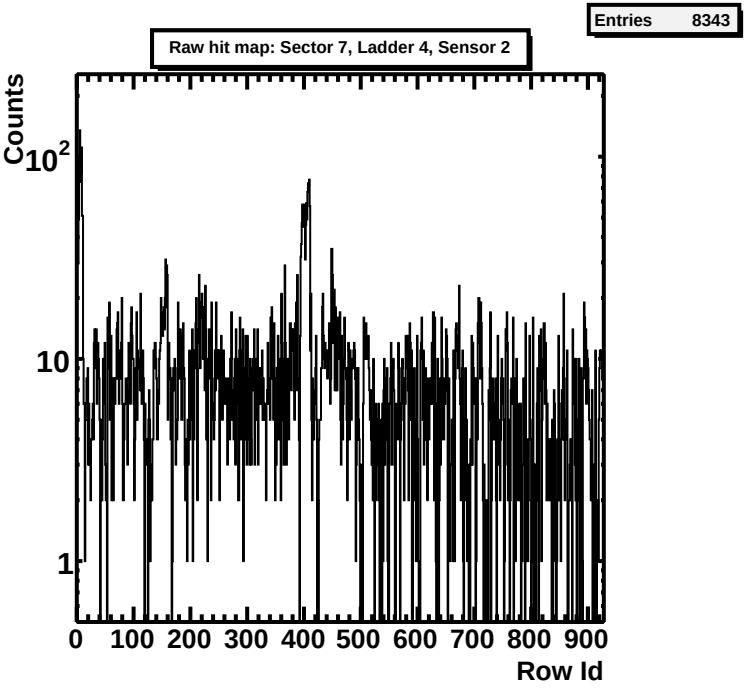
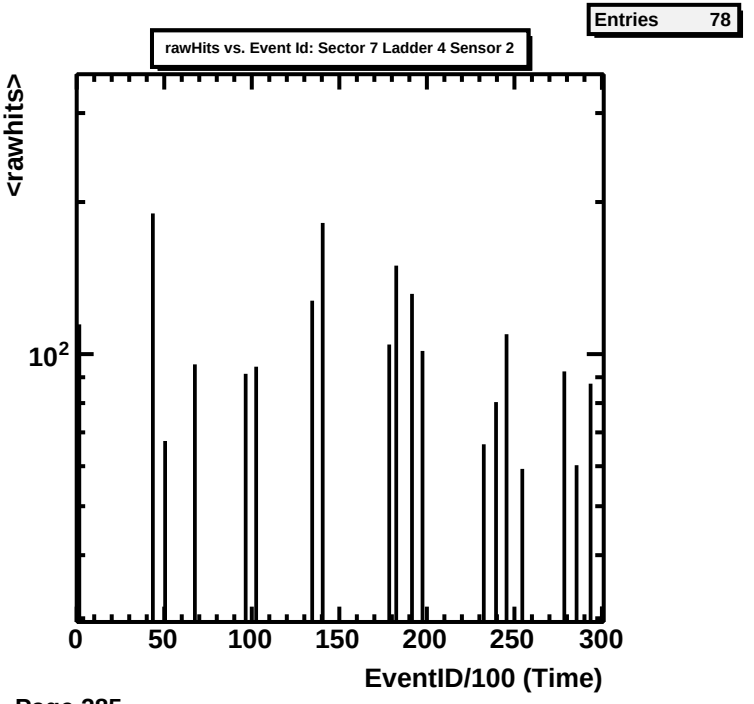
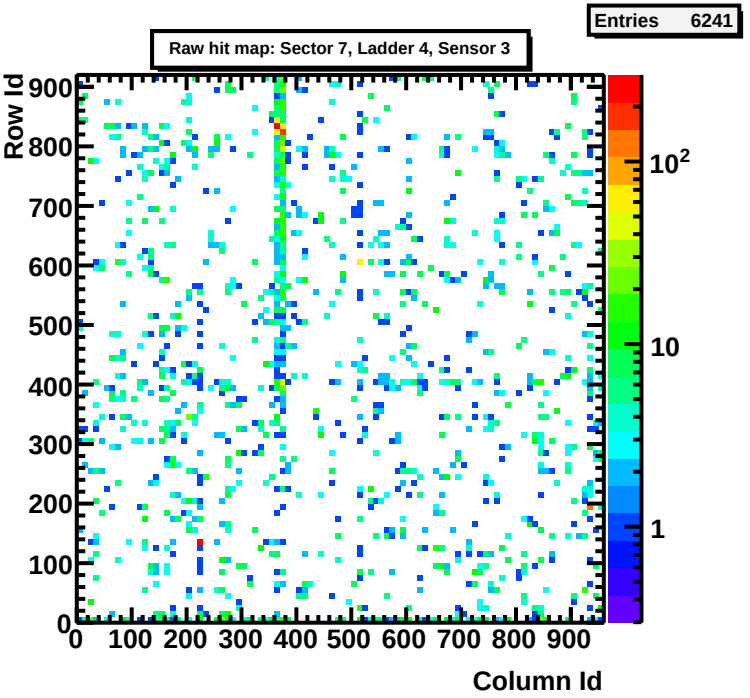
EventID/100 (Time)

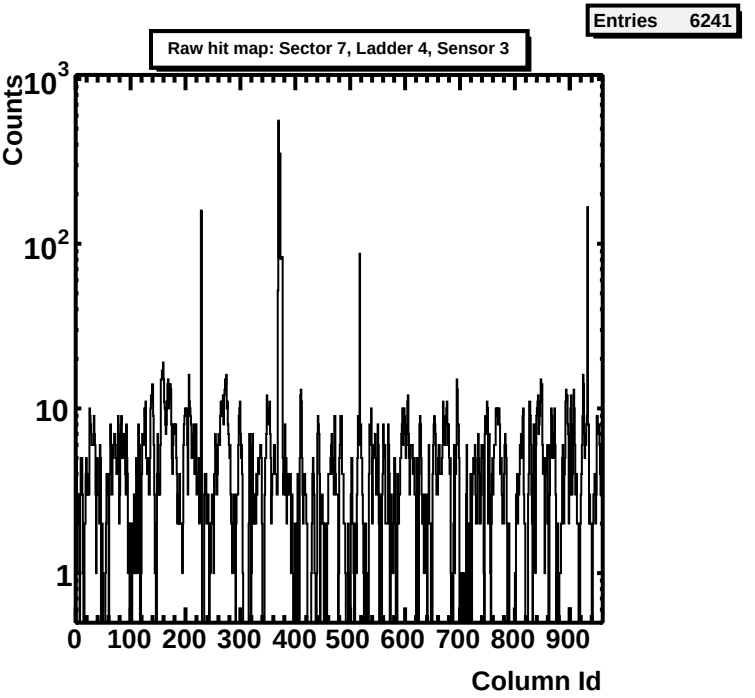

Entries 8343
Raw hit map: Sector 7, Ladder 4, Sensor 2
Row Id
Column Id


Entries 8343
Raw hit map: Sector 7, Ladder 4, Sensor 2
Counts
Column Id


Entries 8343
Raw hit map: Sector 7, Ladder 4, Sensor 2
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 6241
Raw hit map: Sector 7, Ladder 4, Sensor 3
Row Id
Column Id


Entries 6241
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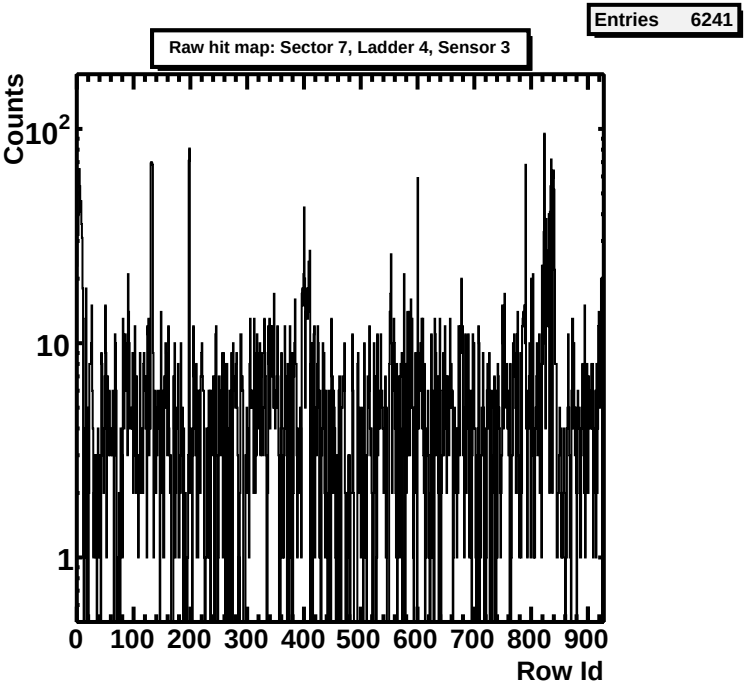
Counts
Column Id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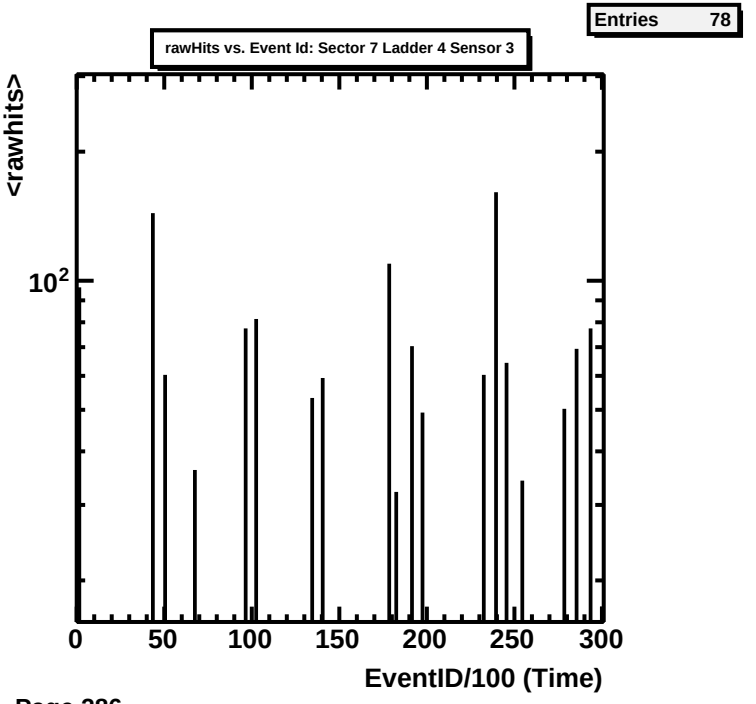
Counts
Row Id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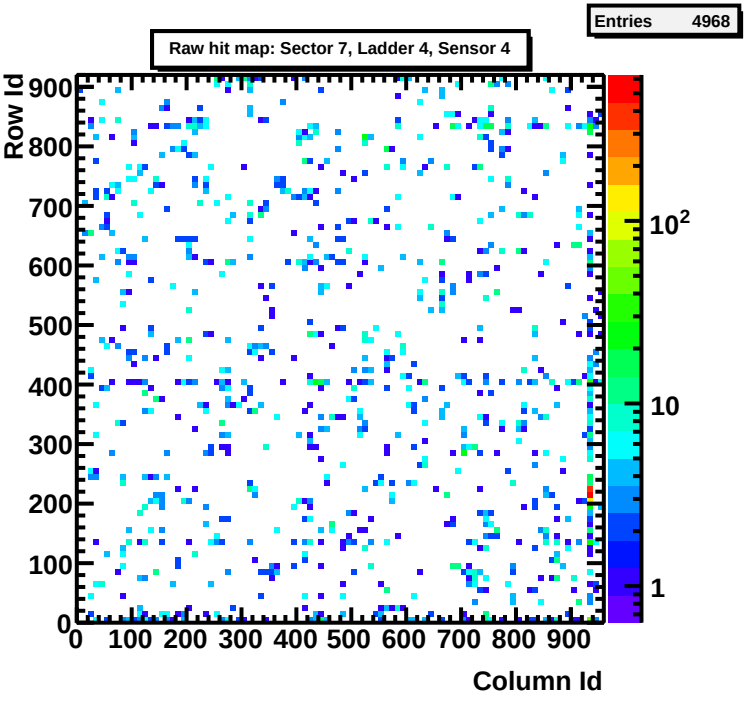
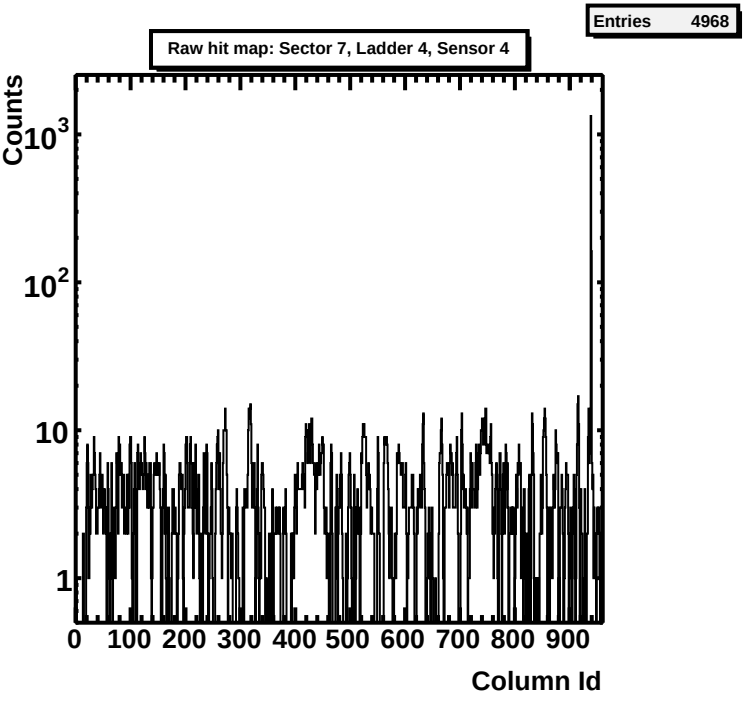
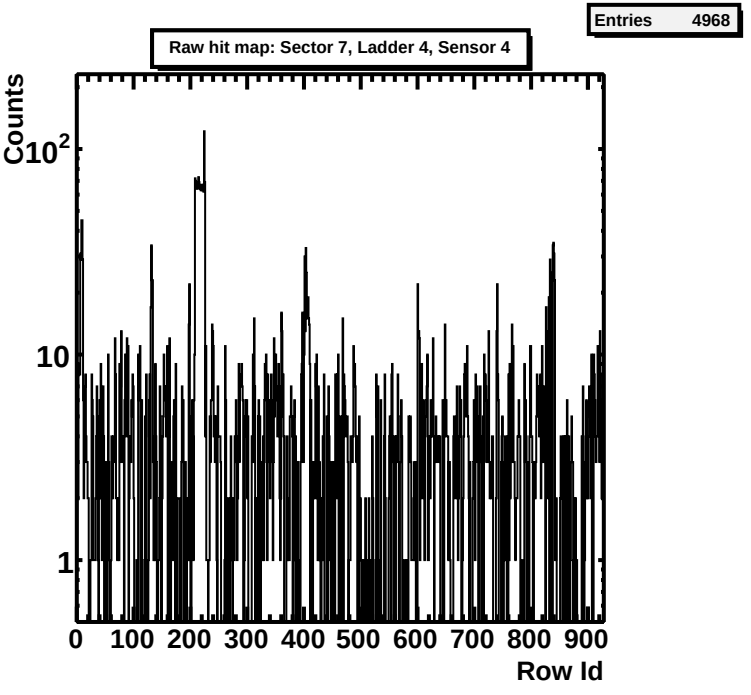
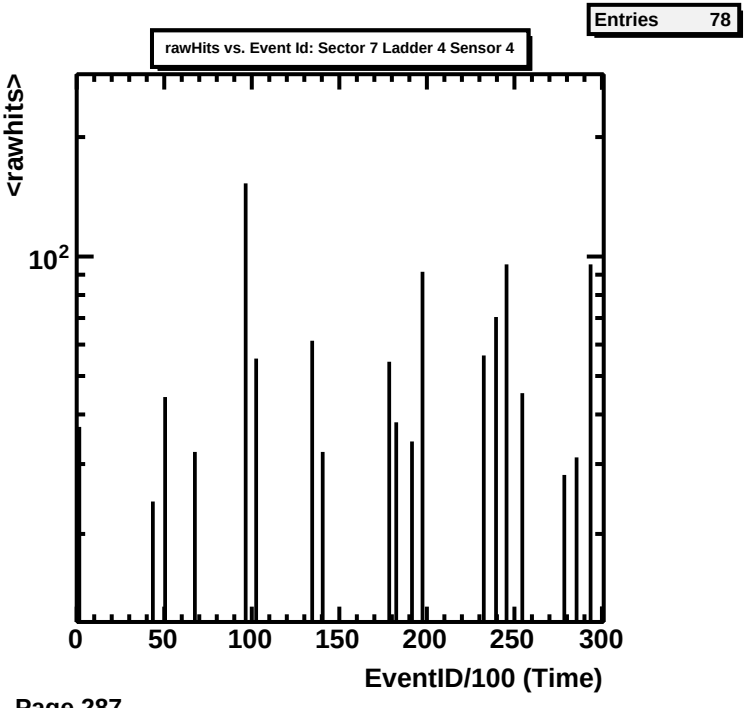
EventID/100 (Time)


Entries 4968
Raw hit map: Sector 7, Ladder 4, Sensor 4
Row Id
Column Id


Entries 4968
Raw hit map: Sector 7, Ladder 4, Sensor 4
Counts
Column Id


Entries 4968
Raw hit map: Sector 7, Ladder 4, Sensor 4
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 4
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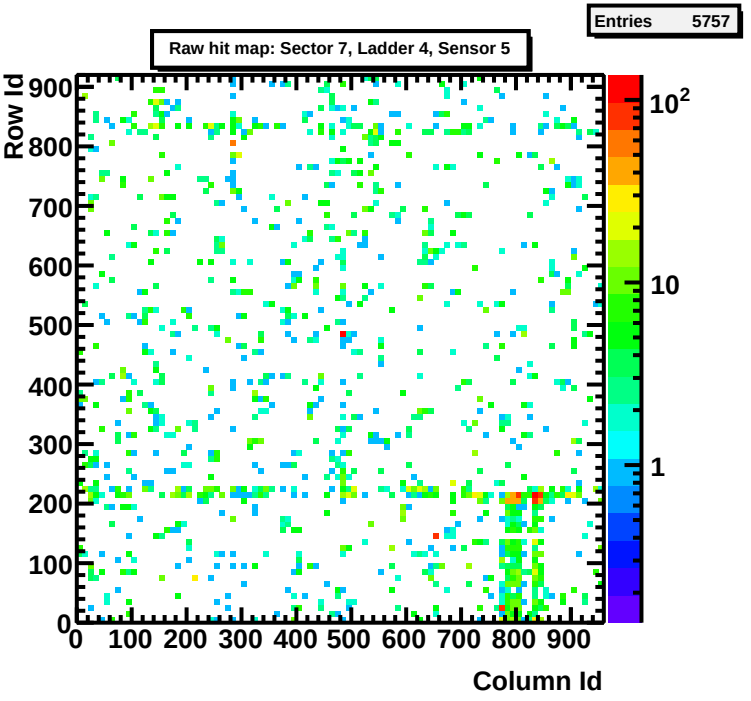
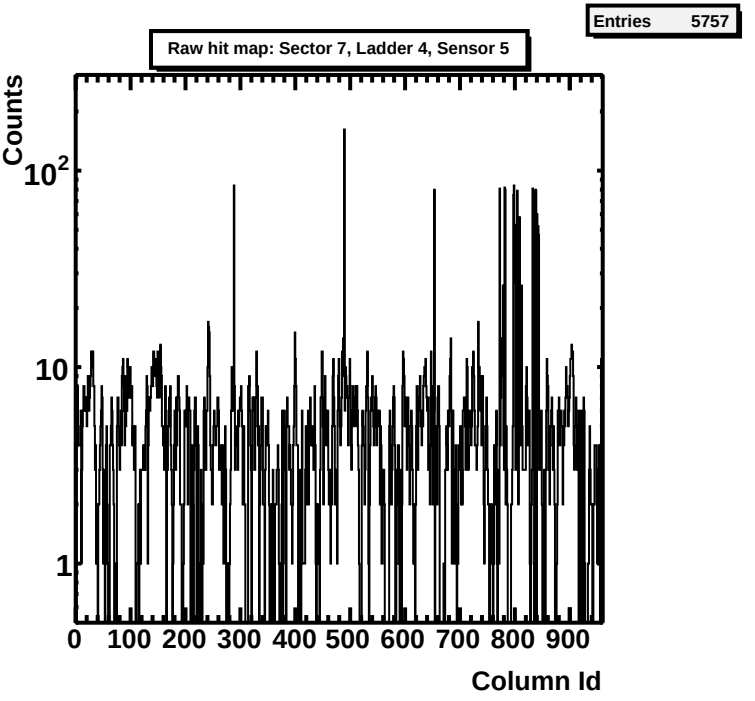
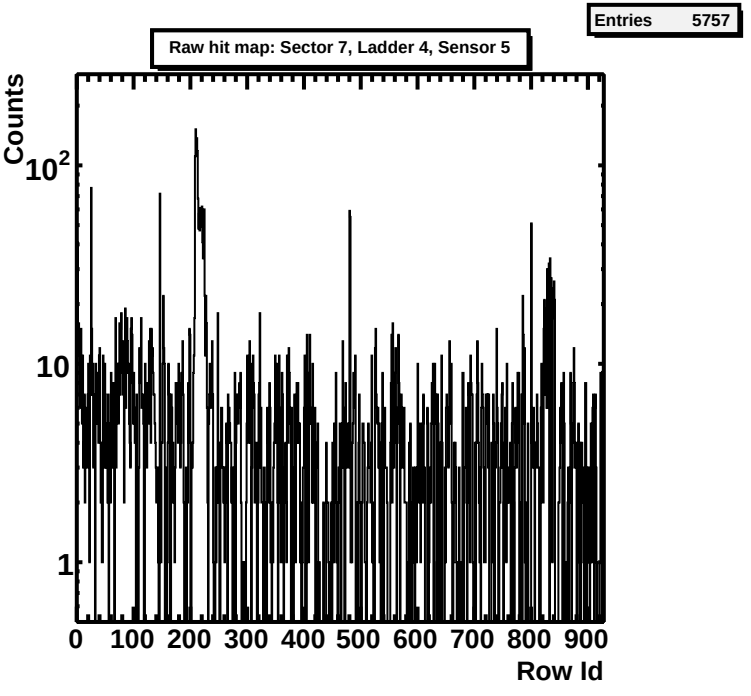
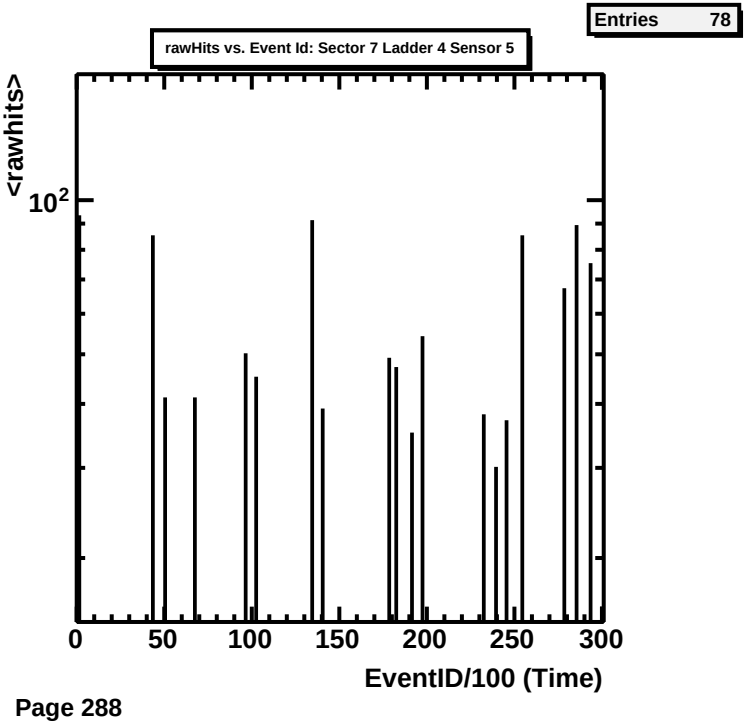
EventID/100 (Time)


Entries 5757
Raw hit map: Sector 7, Ladder 4, Sensor 5
Row Id
Column Id


Entries 5757
Raw hit map: Sector 7, Ladder 4, Sensor 5
Counts
Column Id


Entries 5757
Raw hit map: Sector 7, Ladder 4, Sensor 5
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 5
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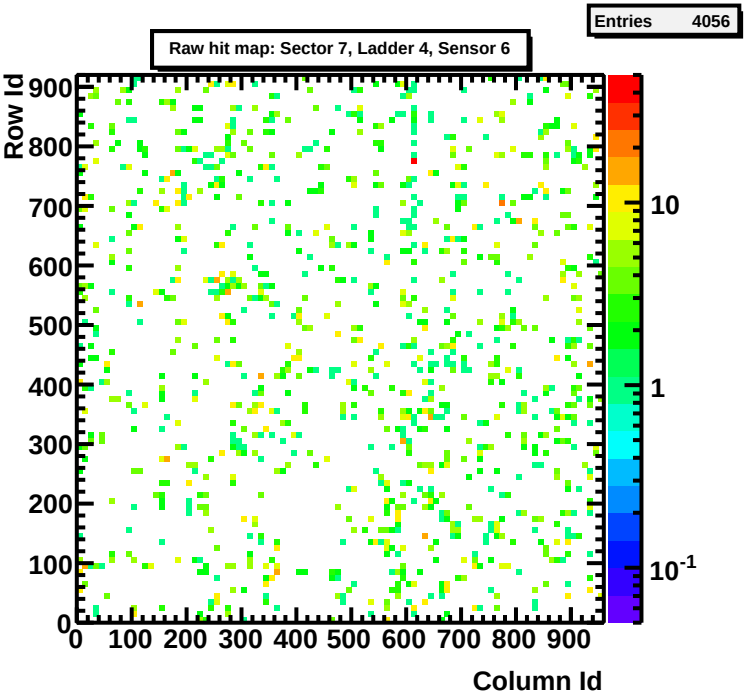
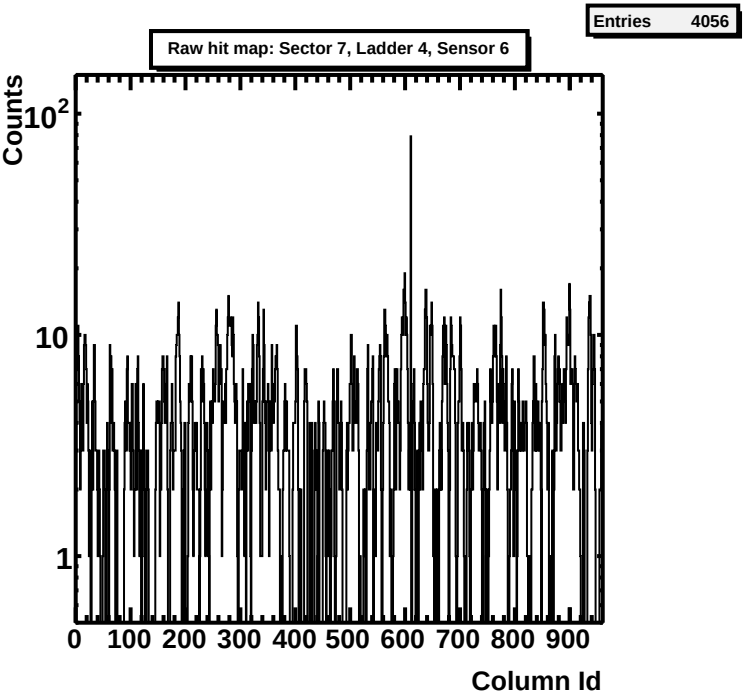
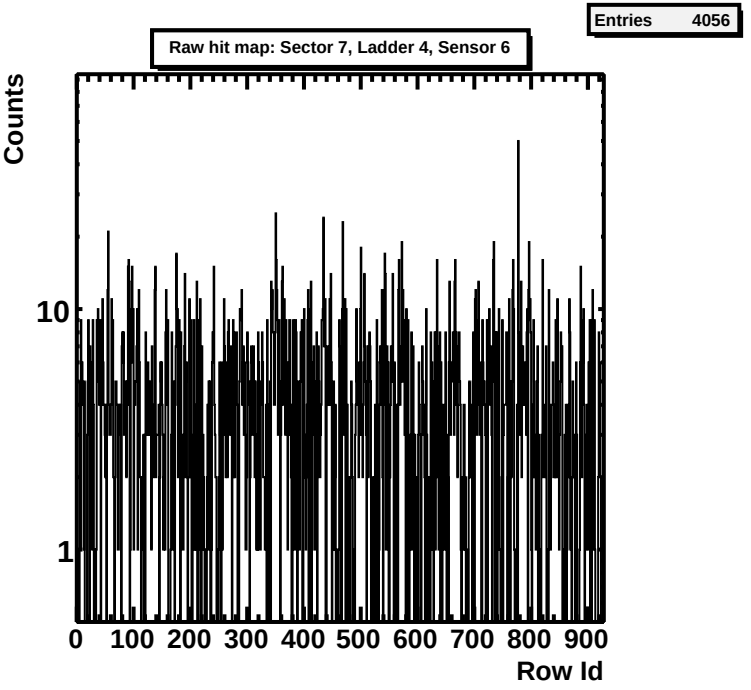
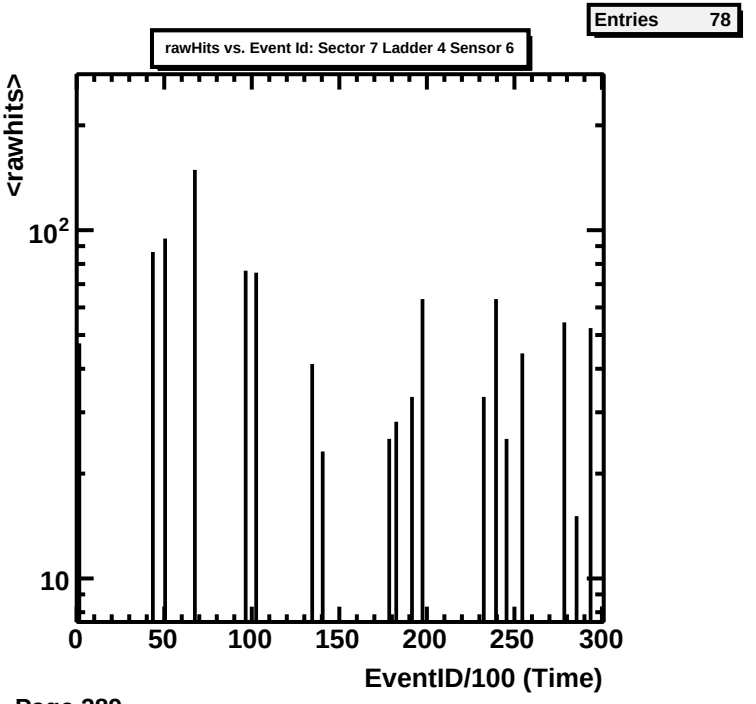
EventID/100 (Time)


Entries 4056
Raw hit map: Sector 7, Ladder 4, Sensor 6
Row Id
Column Id


Entries 4056
Raw hit map: Sector 7, Ladder 4, Sensor 6
Counts
Column Id


Entries 4056
Raw hit map: Sector 7, Ladder 4, Sensor 6
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 6
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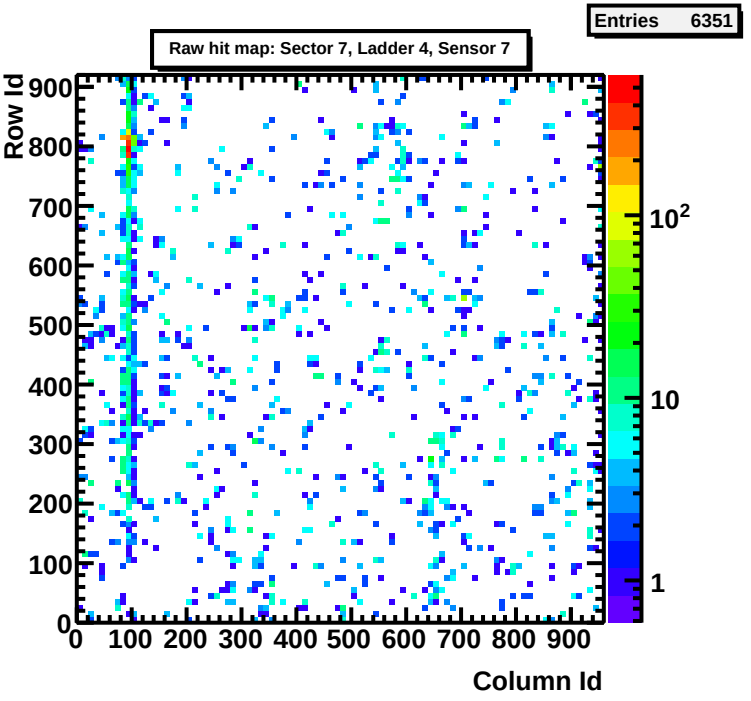
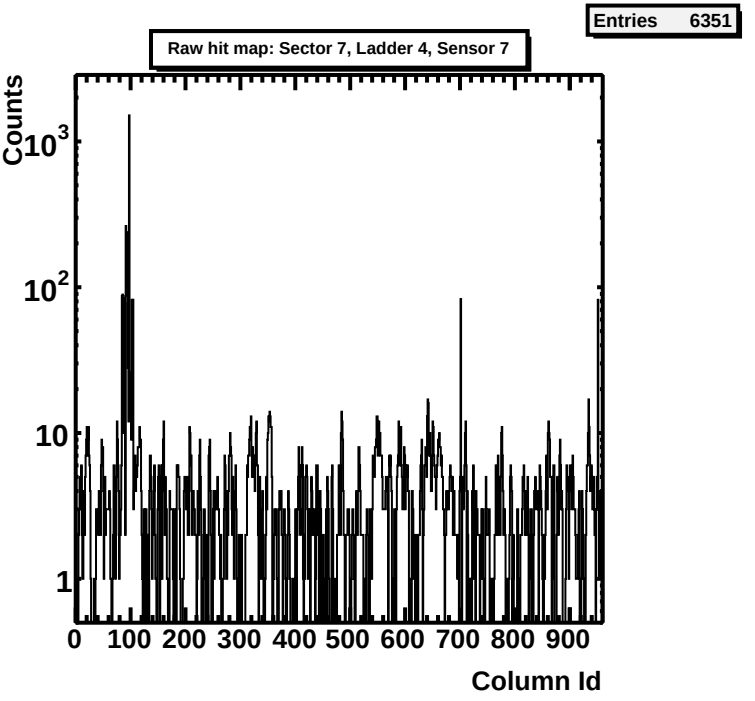
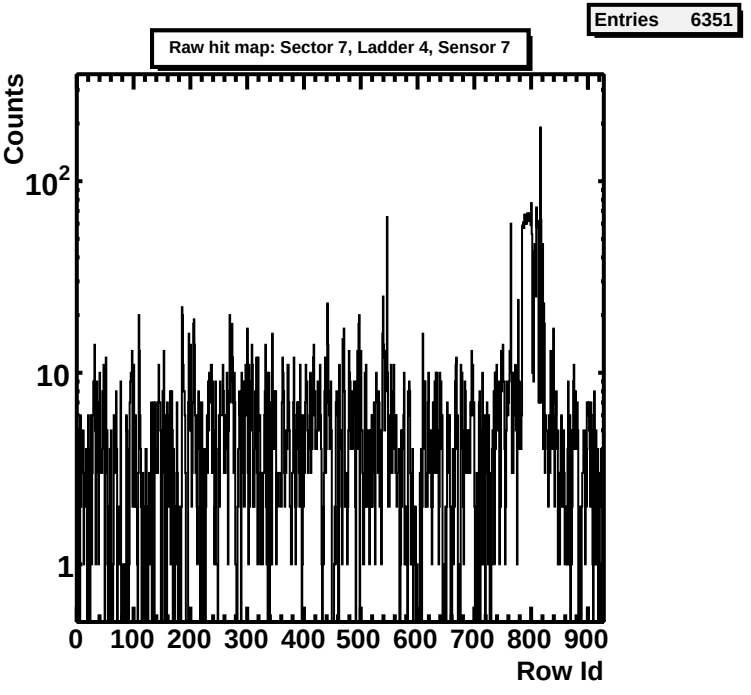
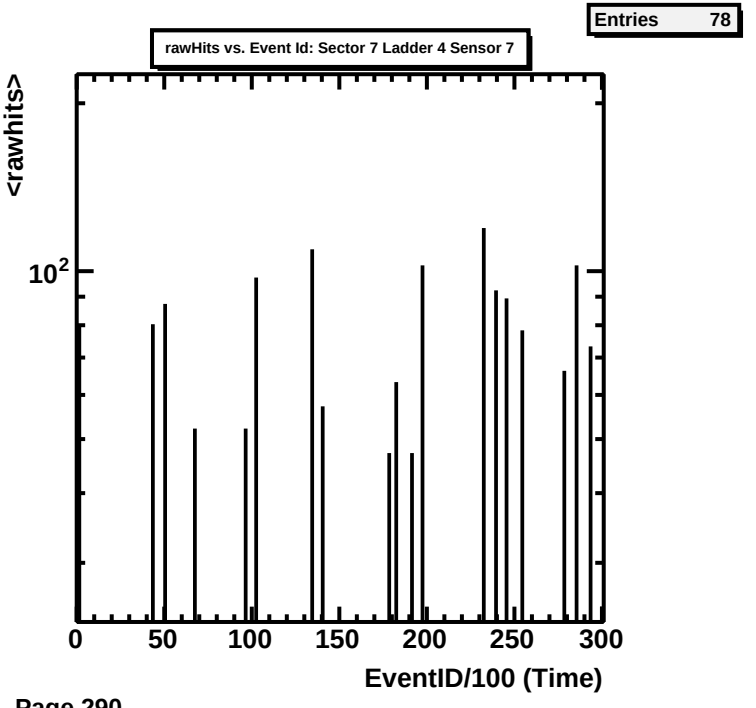
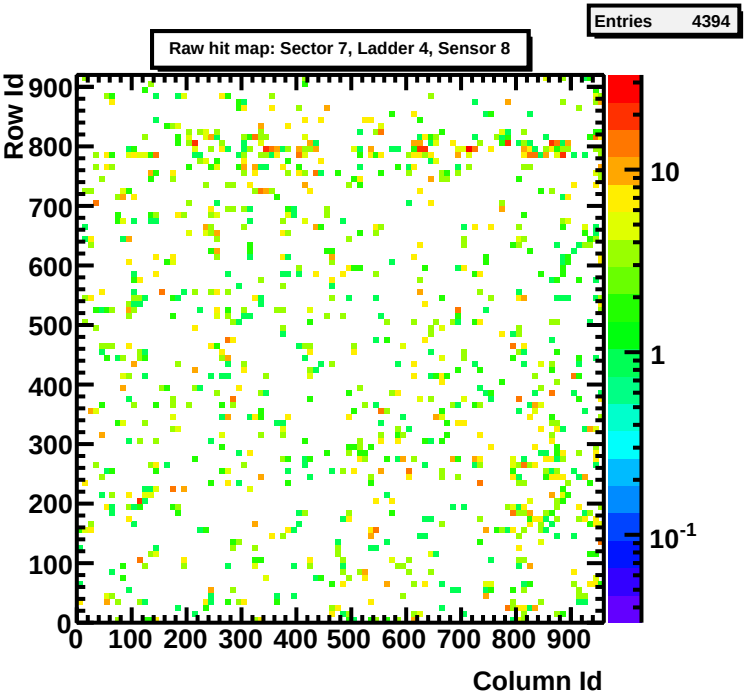
EventID/100 (Time)

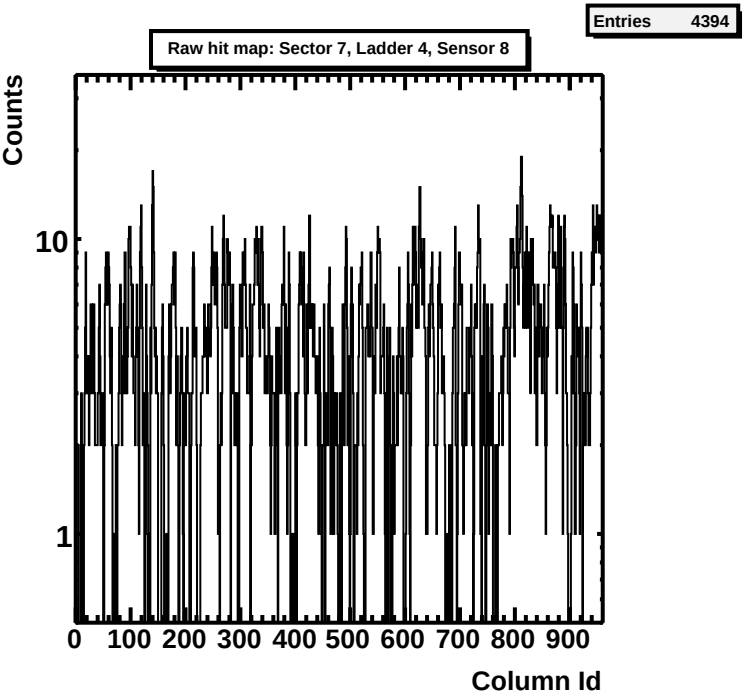

Entries 6351
Raw hit map: Sector 7, Ladder 4, Sensor 7
Row Id
Column Id


Entries 6351
Raw hit map: Sector 7, Ladder 4, Sensor 7
Counts
Column Id


Entries 6351
Raw hit map: Sector 7, Ladder 4, Sensor 7
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 4394
Raw hit map: Sector 7, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4394
Raw hit map: Sector 7, Ladder 4, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
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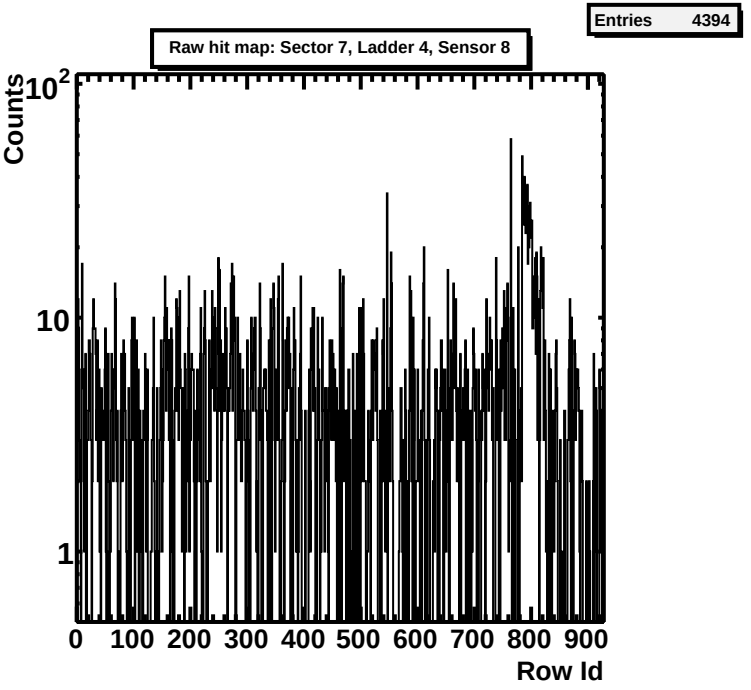
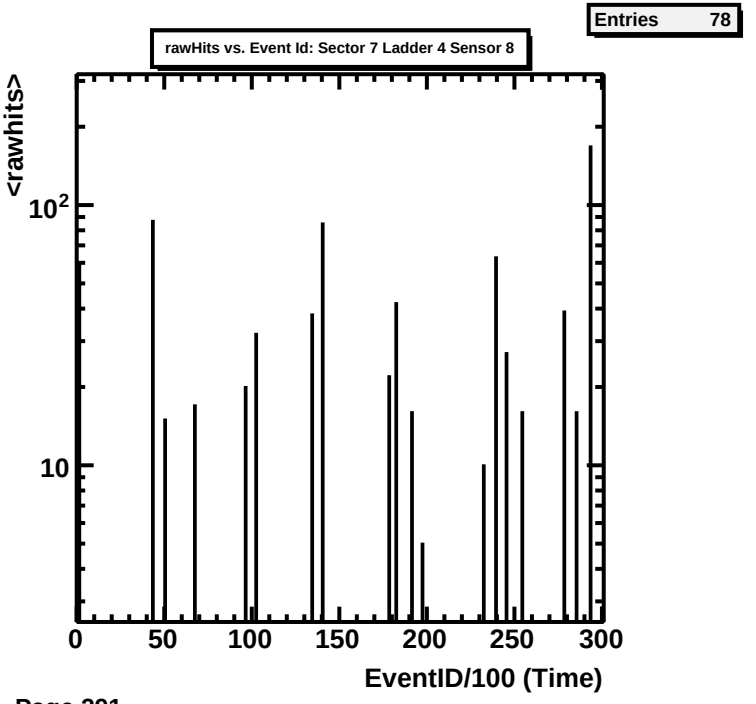
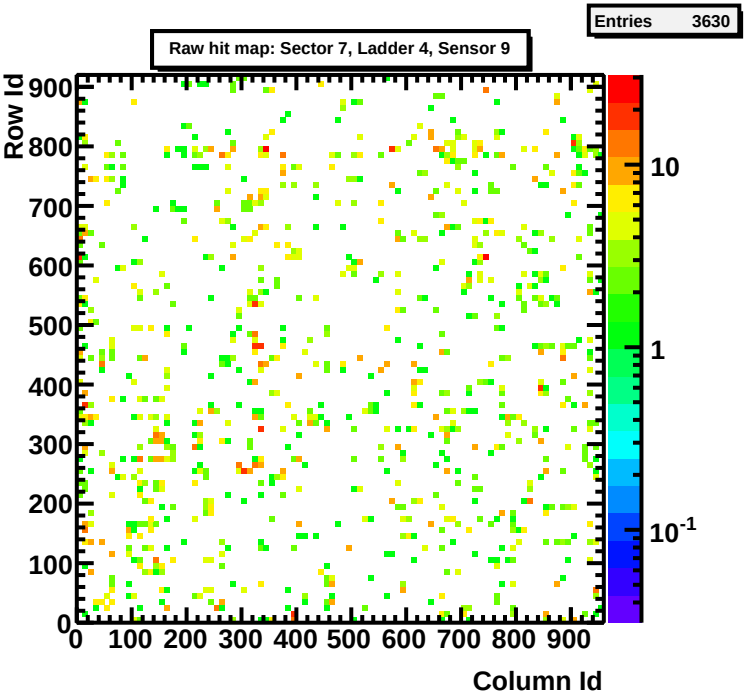
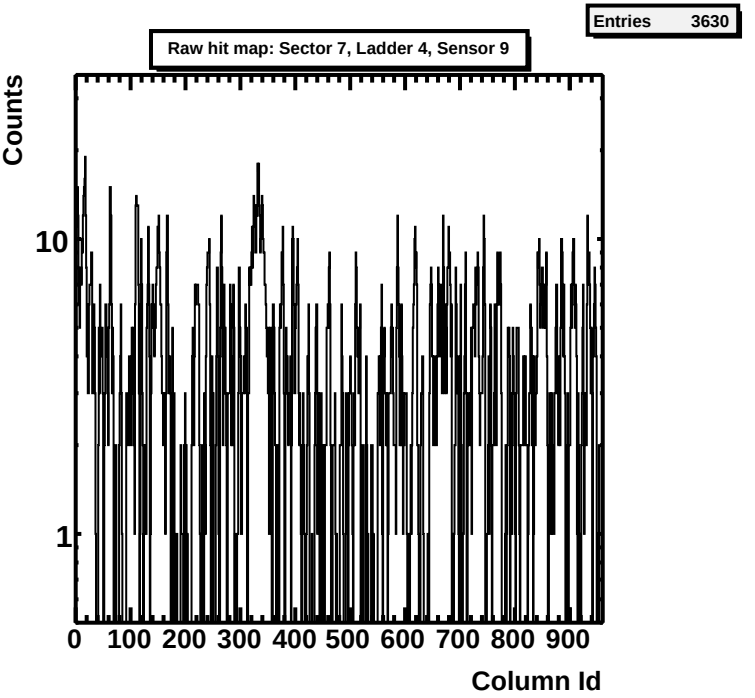
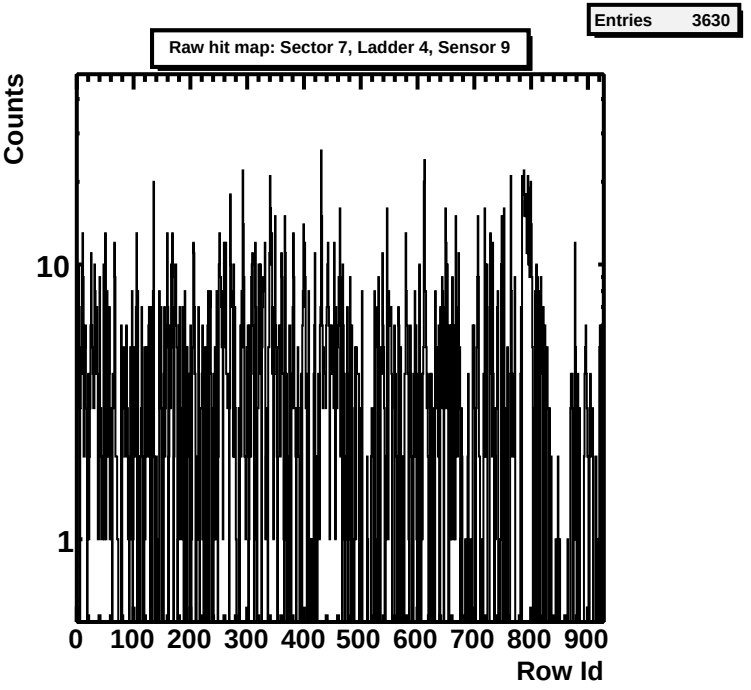
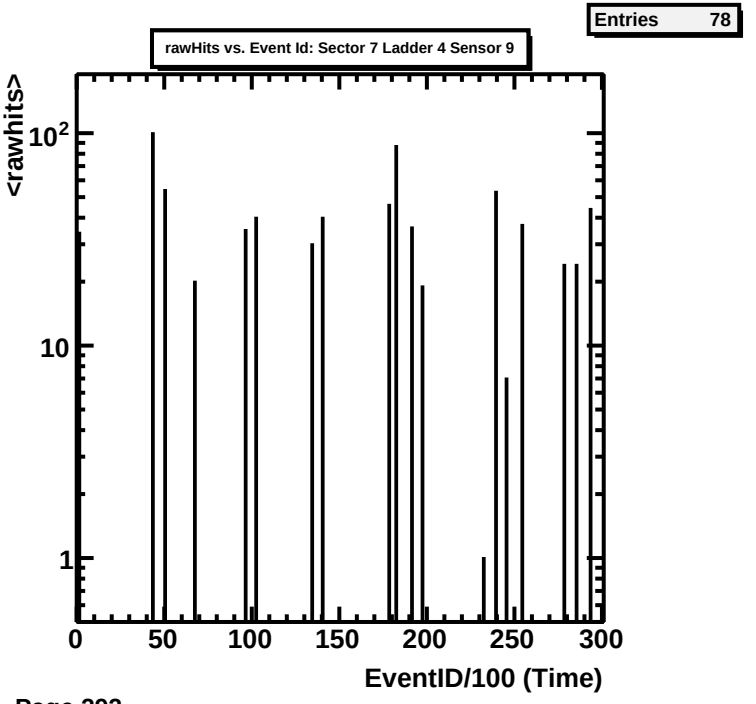

Entries 4394
Raw hit map: Sector 7, Ladder 4, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

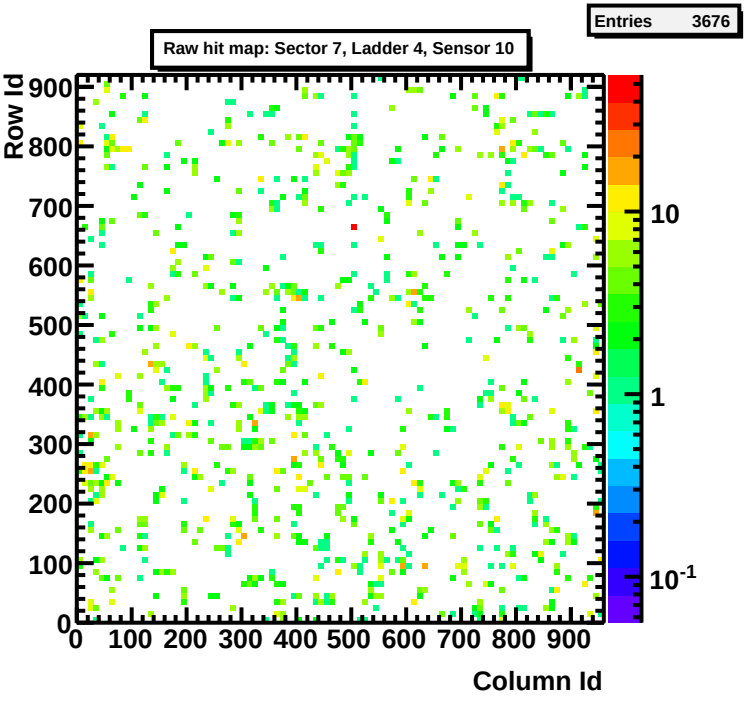

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

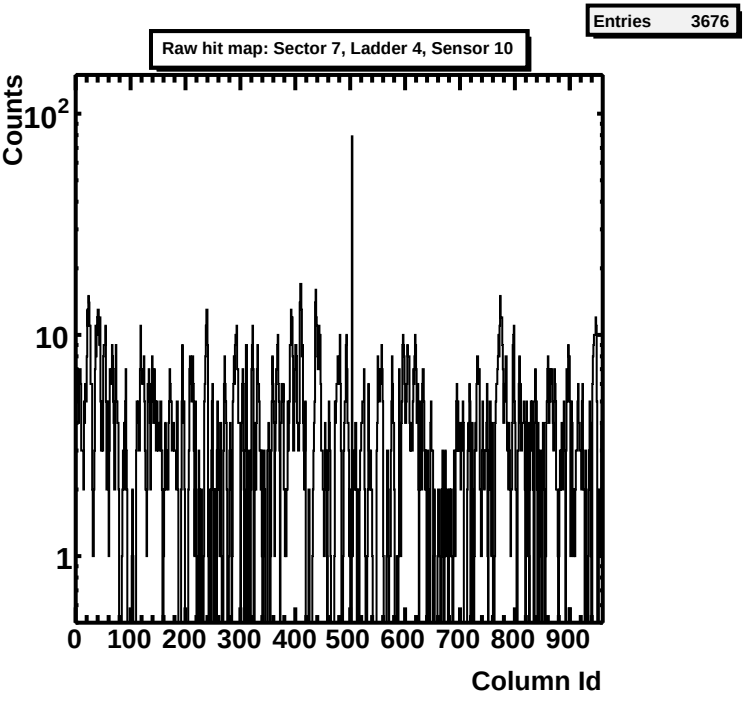

Entries 3630
Raw hit map: Sector 7, Ladder 4, Sensor 9
Row Id
Column Id

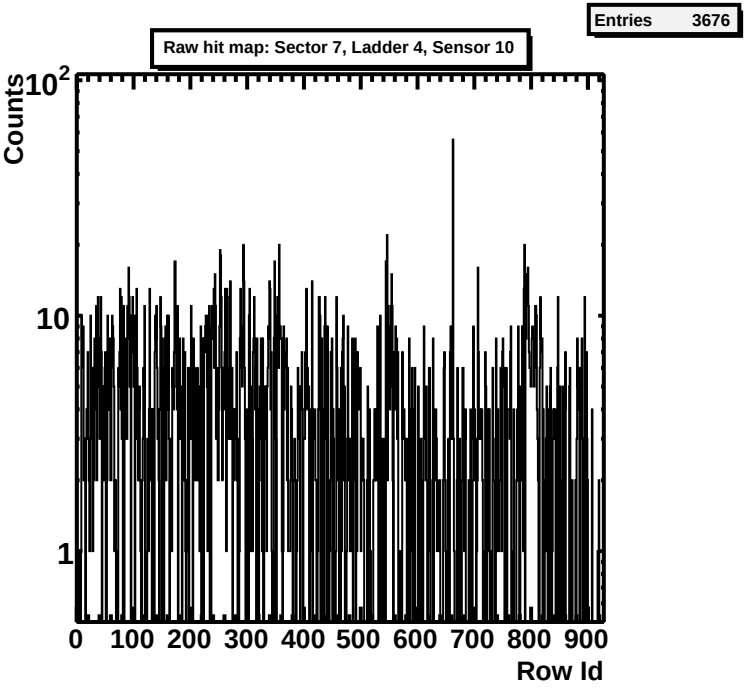

Entries 3630
Raw hit map: Sector 7, Ladder 4, Sensor 9
Counts
Column Id

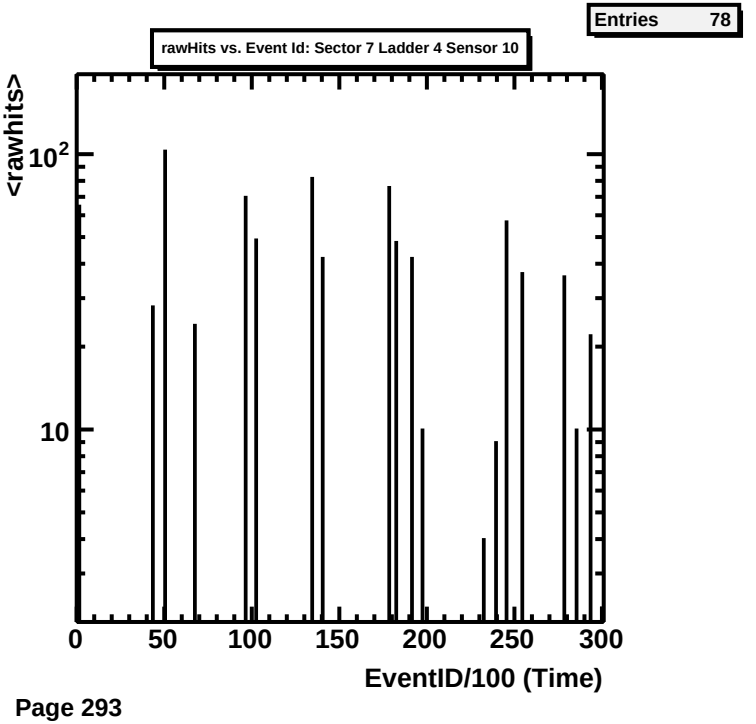

Entries 3630
Raw hit map: Sector 7, Ladder 4, Sensor 9
Counts
Row Id

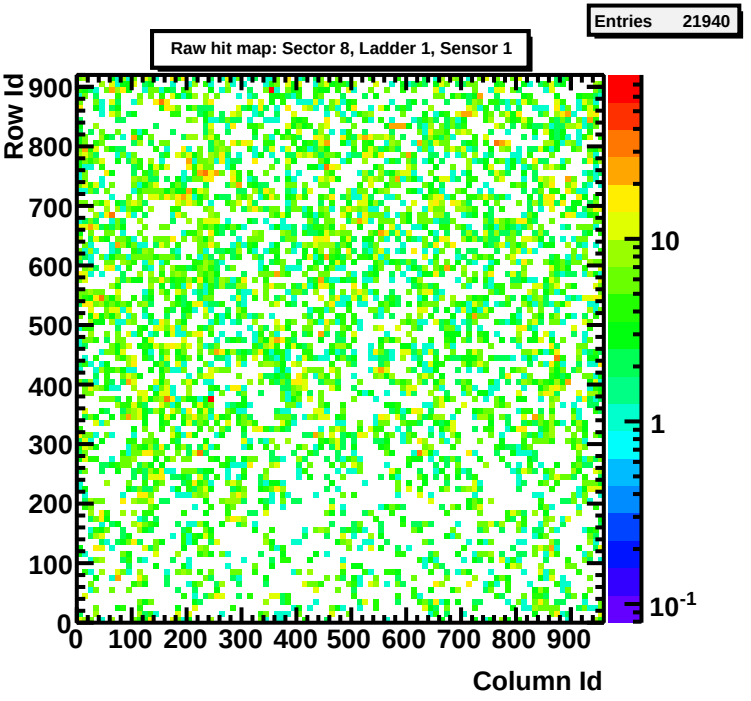

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)

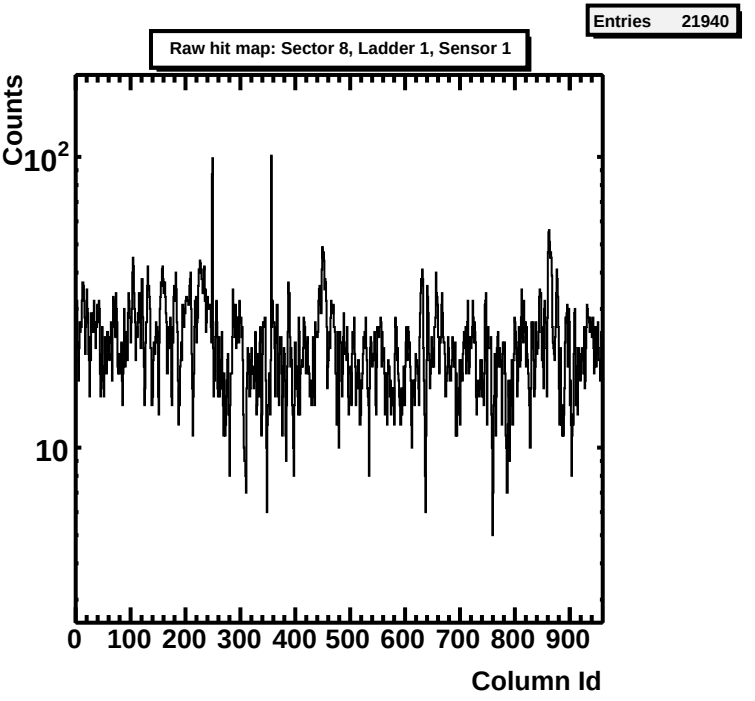

Entries 3676
Raw hit map: Sector 7, Ladder 4, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

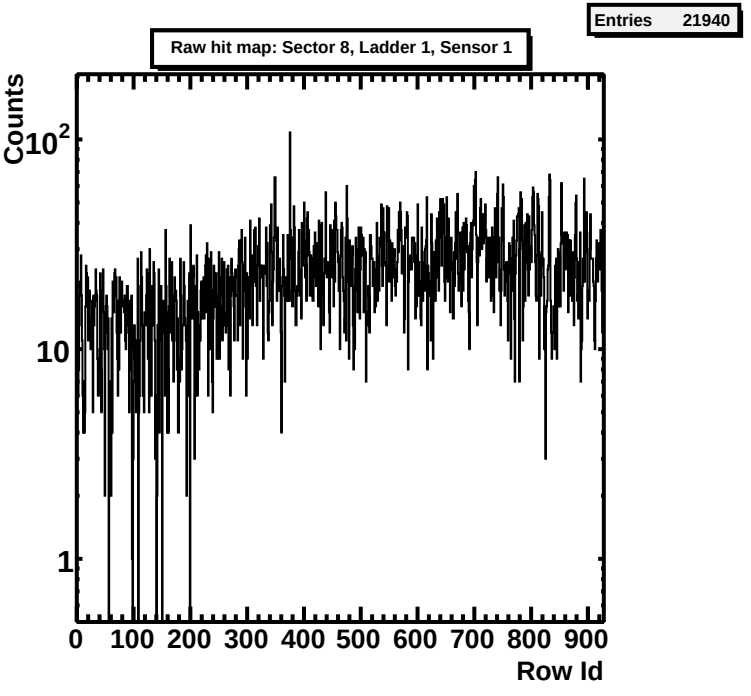

Entries 3676
Raw hit map: Sector 7, Ladder 4, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

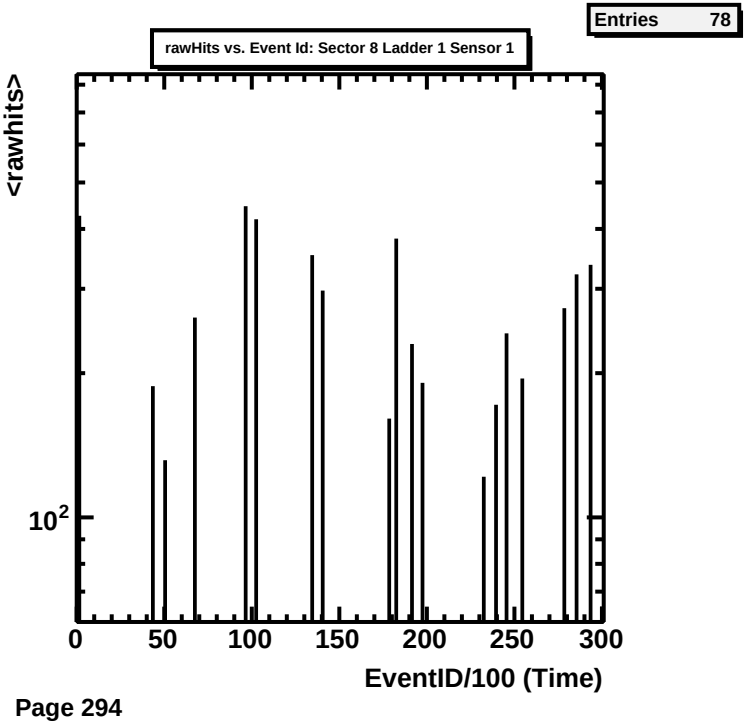

Entries 3676
Raw hit map: Sector 7, Ladder 4, Sensor 10
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

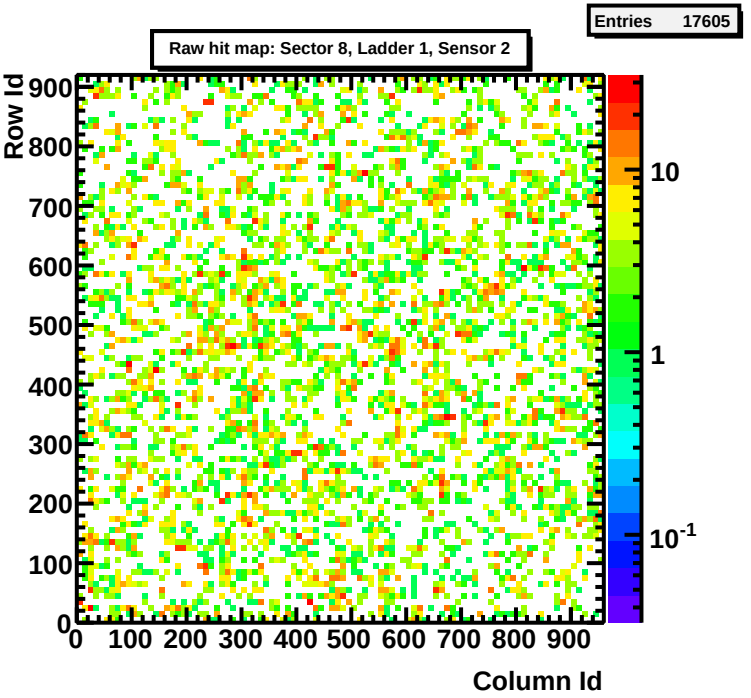

Entries 78
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 10
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

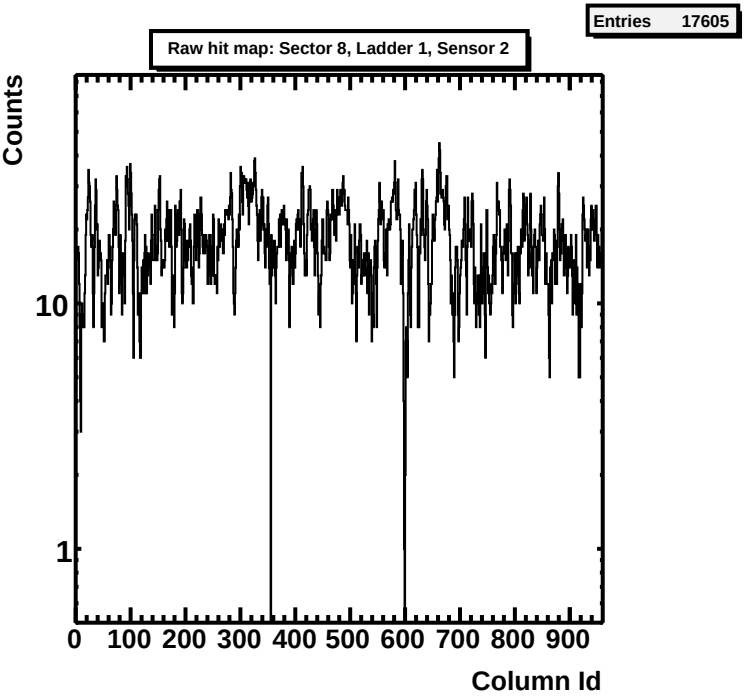

Entries 21940
Raw hit map: Sector 8, Ladder 1, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

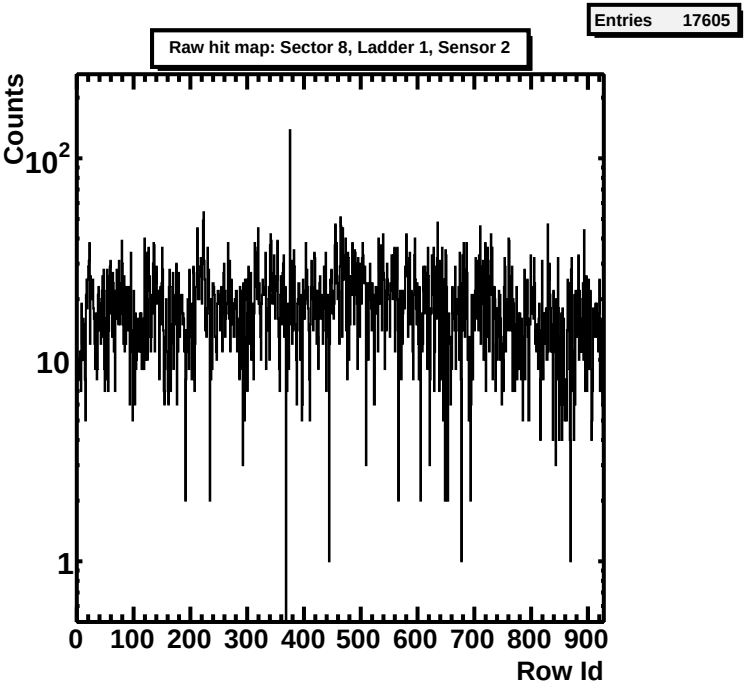

Entries 21940
Raw hit map: Sector 8, Ladder 1, Sensor 1
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id

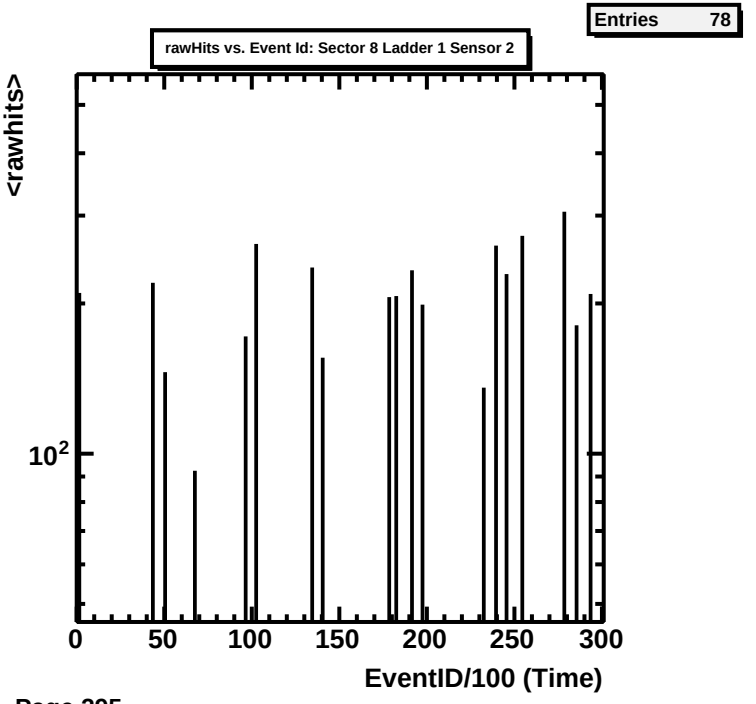

Entries 21940
Raw hit map: Sector 8, Ladder 1, Sensor 1
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

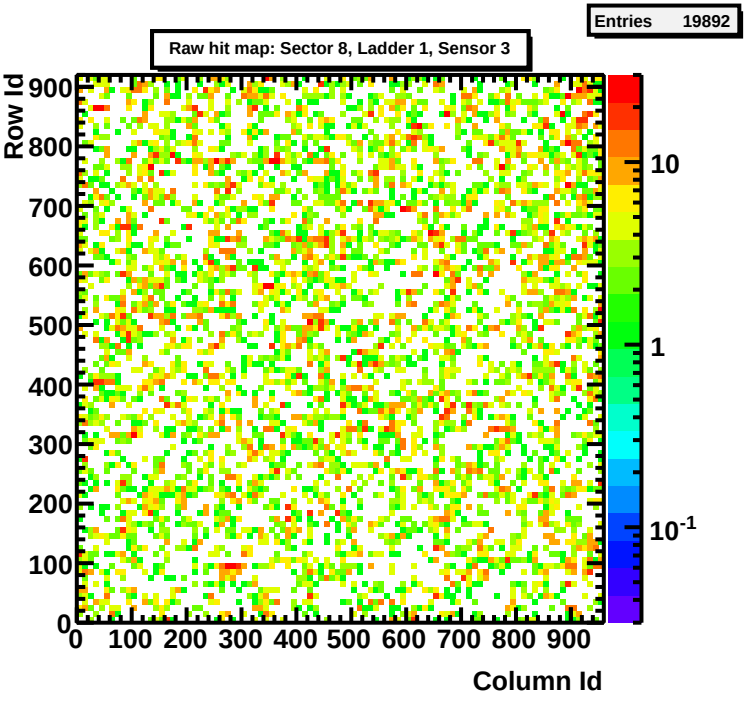

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 1
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

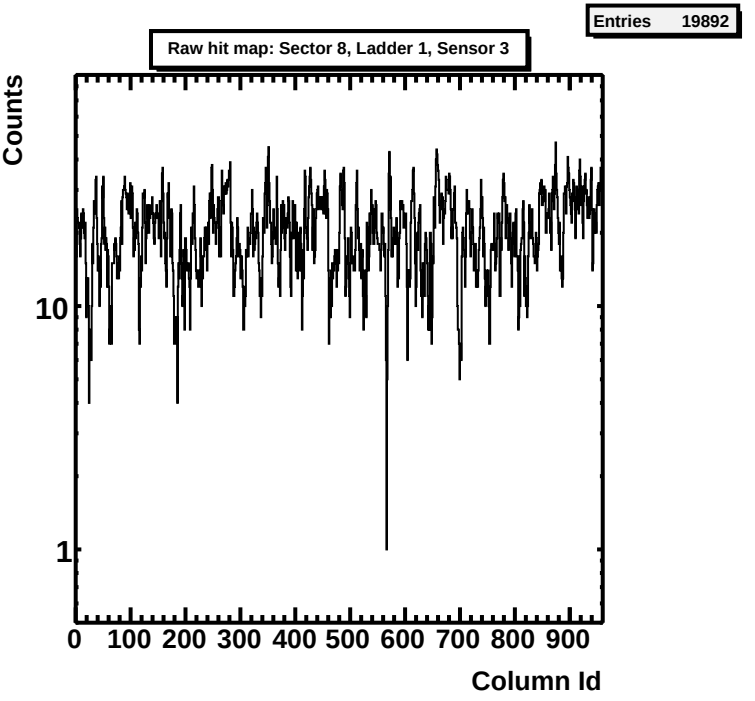

Entries 17605
Raw hit map: Sector 8, Ladder 1, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

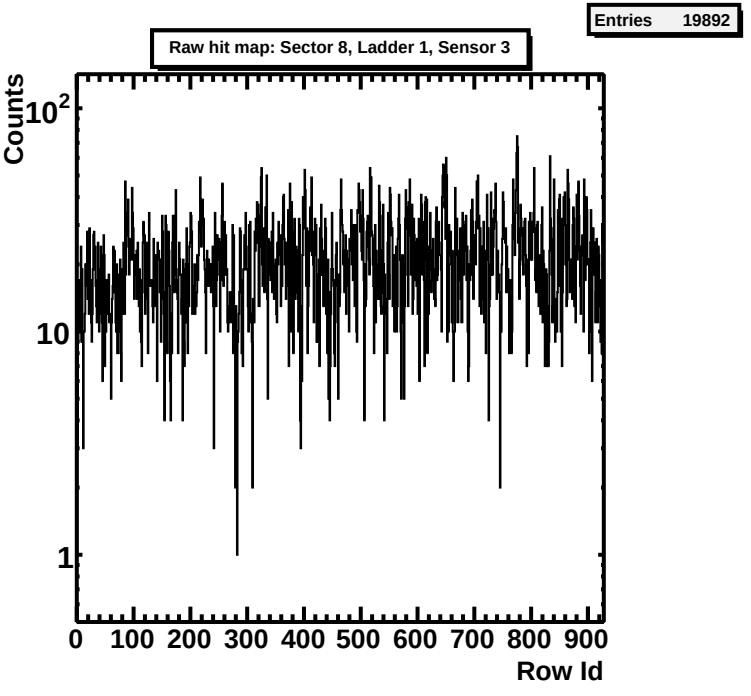

Entries 17605
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

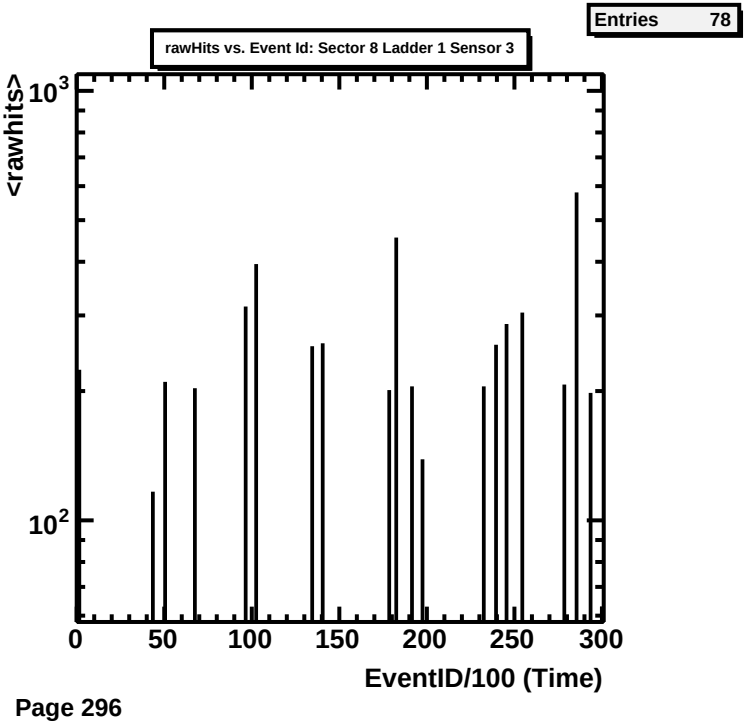

Entries 17605
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Row Id
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900

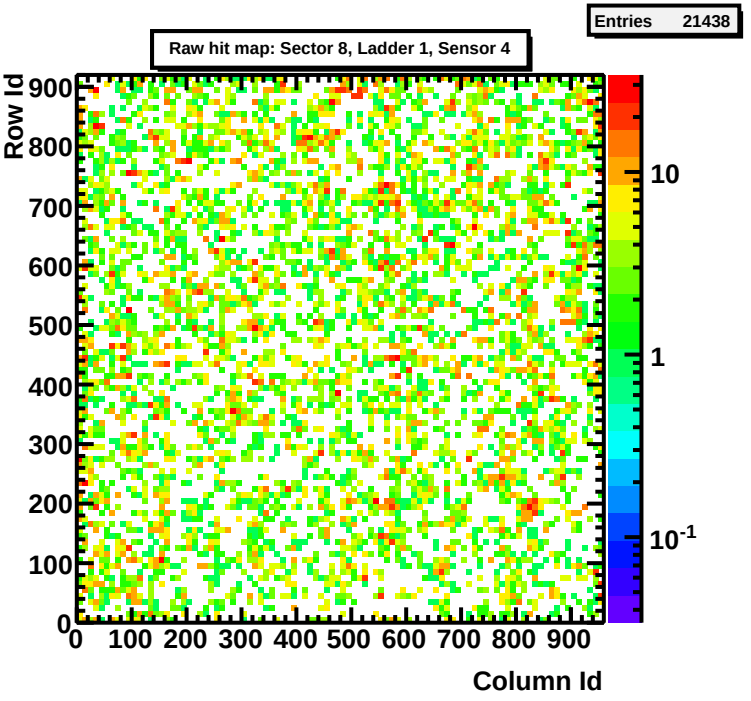

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)
$10^2$
0 50 100 150 200 250 300

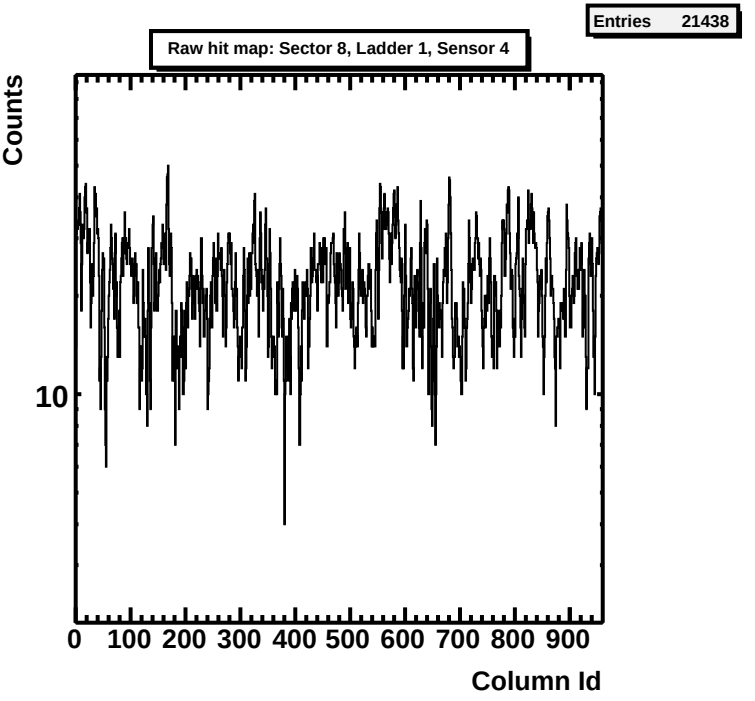

Entries 19892
Raw hit map: Sector 8, Ladder 1, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

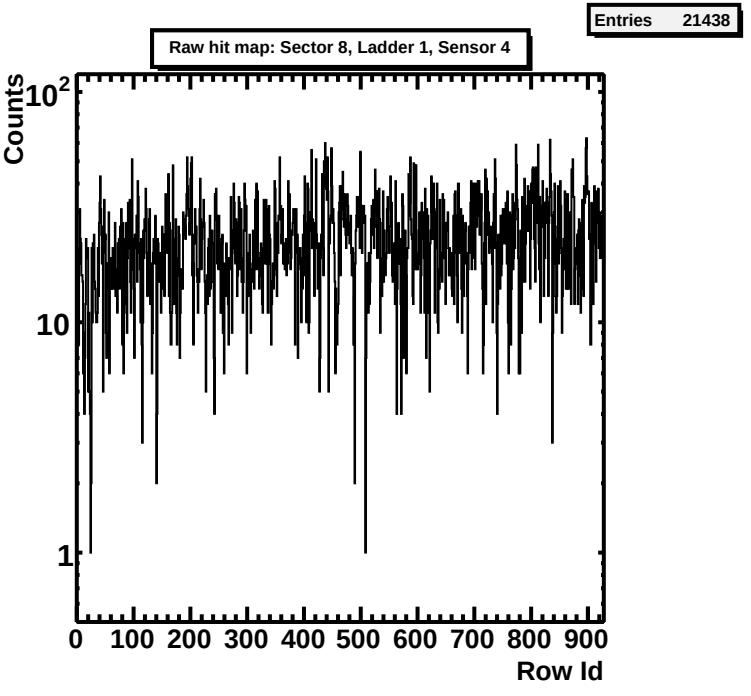

Entries 19892
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

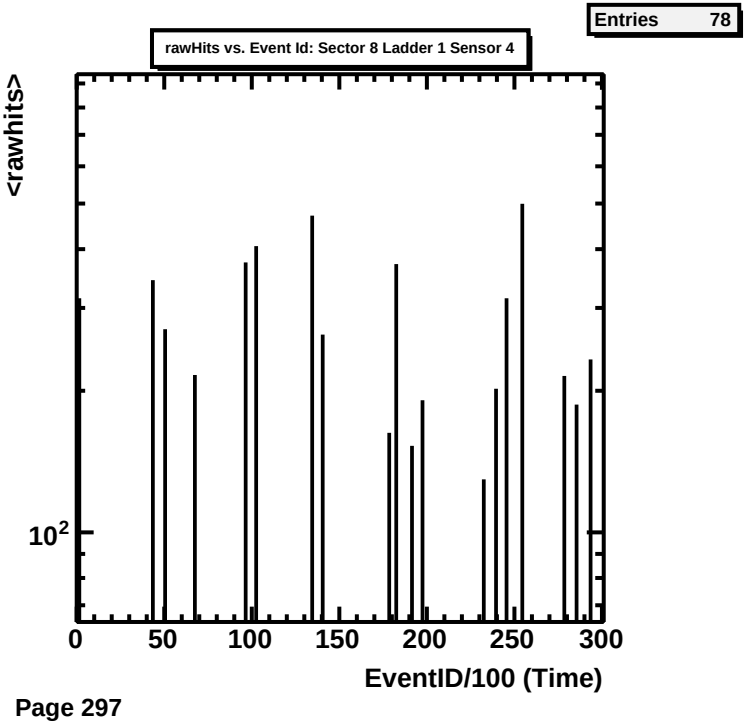

Entries 19892
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

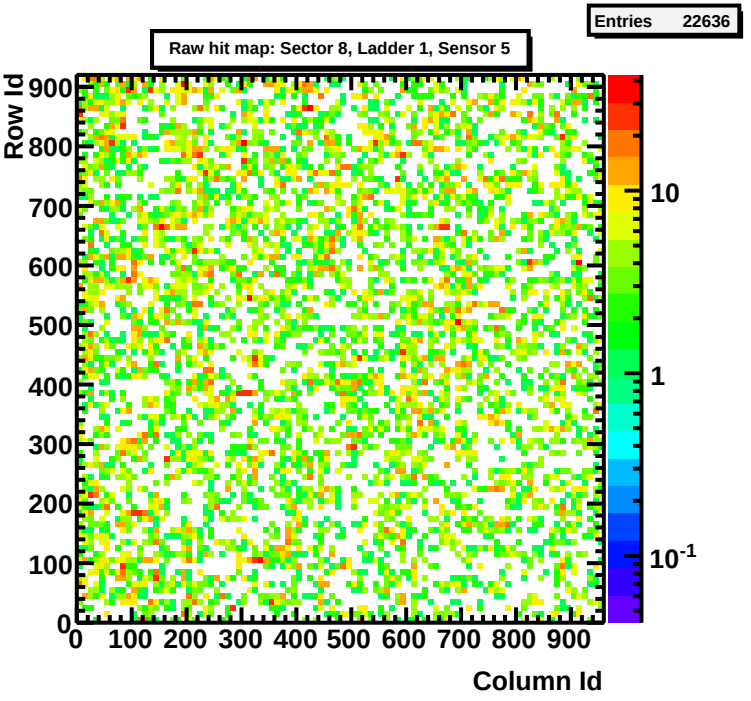

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^3$
$10^2$

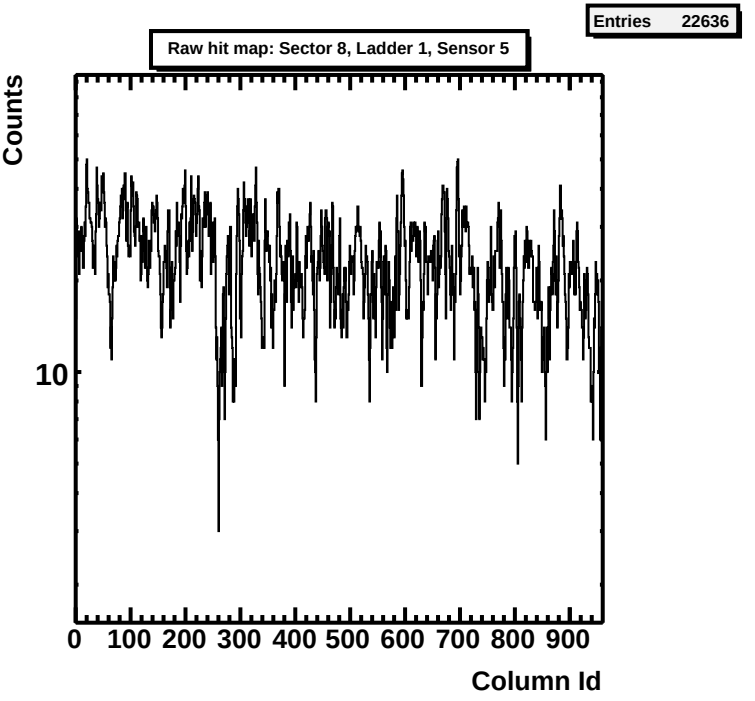

Entries 21438
Raw hit map: Sector 8, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

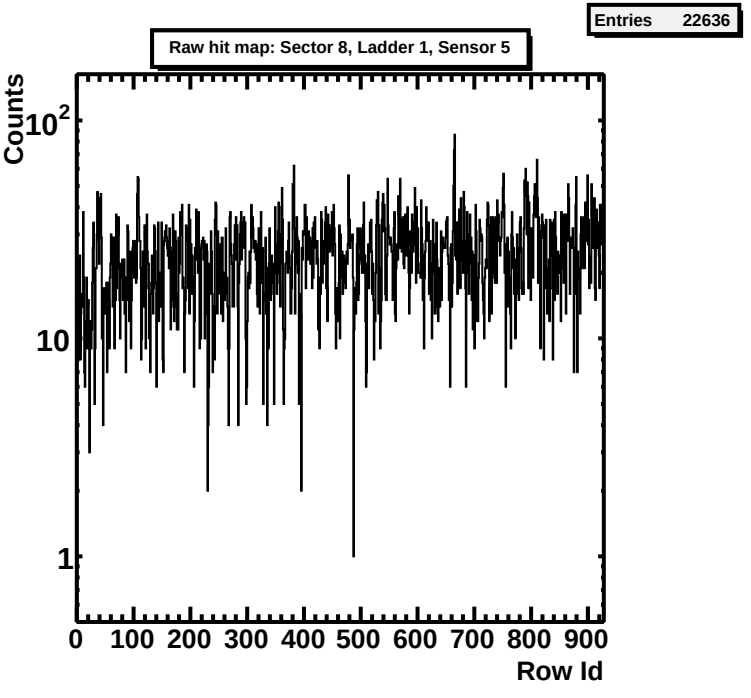

Entries 21438
Raw hit map: Sector 8, Ladder 1, Sensor 4
Counts
10
Column Id
0 100 200 300 400 500 600 700 800 900

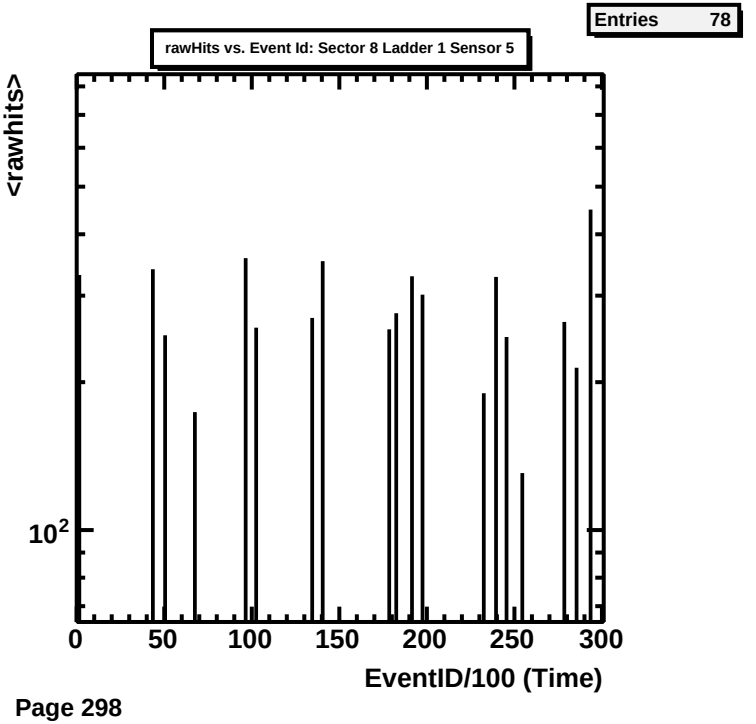

Entries 21438
Raw hit map: Sector 8, Ladder 1, Sensor 4
Counts
$10^2$
10
1
Row Id
0 100 200 300 400 500 600 700 800 900


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 4
<rawhits>
$10^2$
EventID/100 (Time)
0 50 100 150 200 250 300


Entries 22636
Raw hit map: Sector 8, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 22636
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
10
Column Id
0 100 200 300 400 500 600 700 800 900


Entries 22636
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
$10^2$
10
1
Row Id
0 100 200 300 400 500 600 700 800 900


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 5
<rawhits>
$10^2$
EventID/100 (Time)
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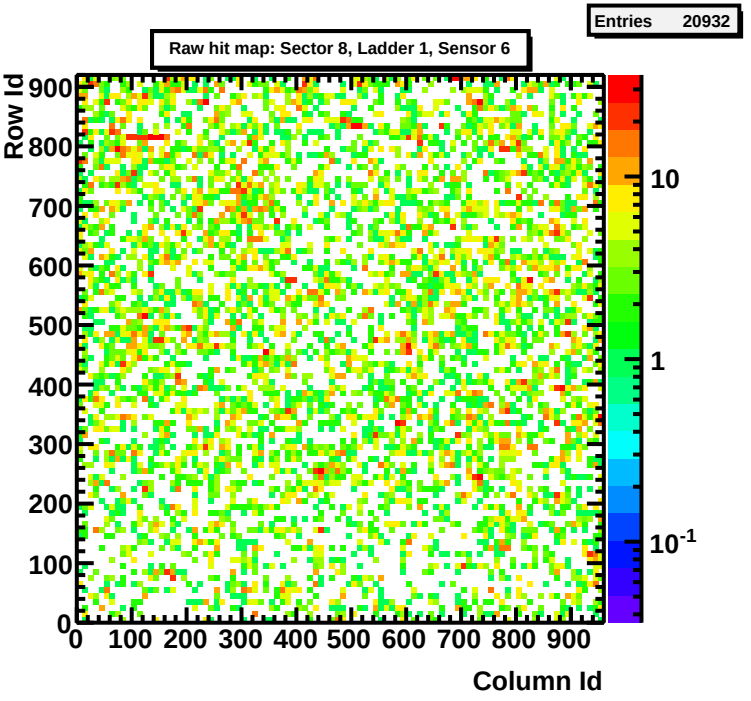
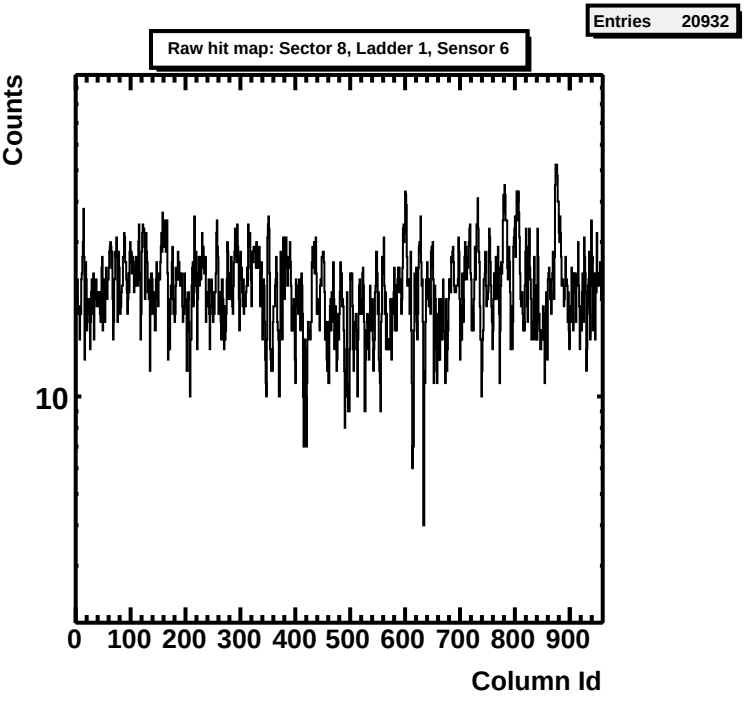
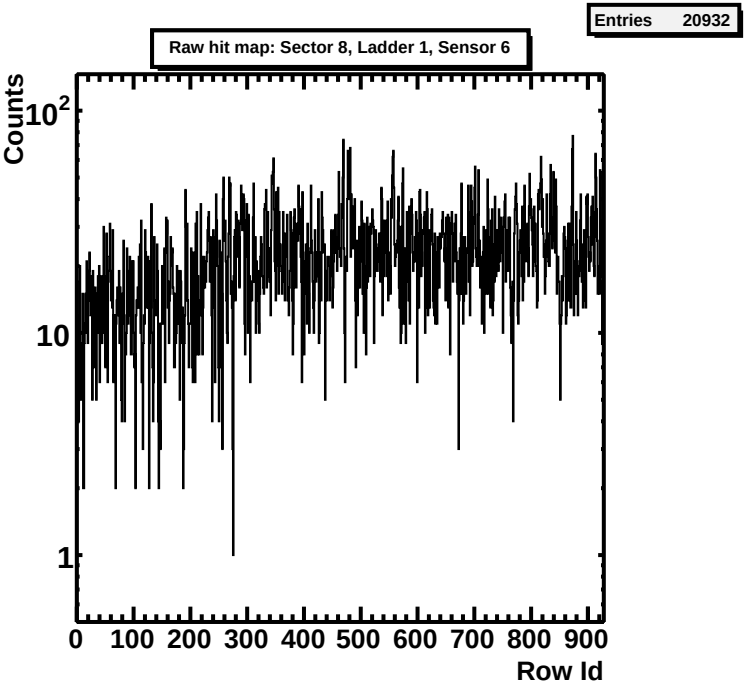
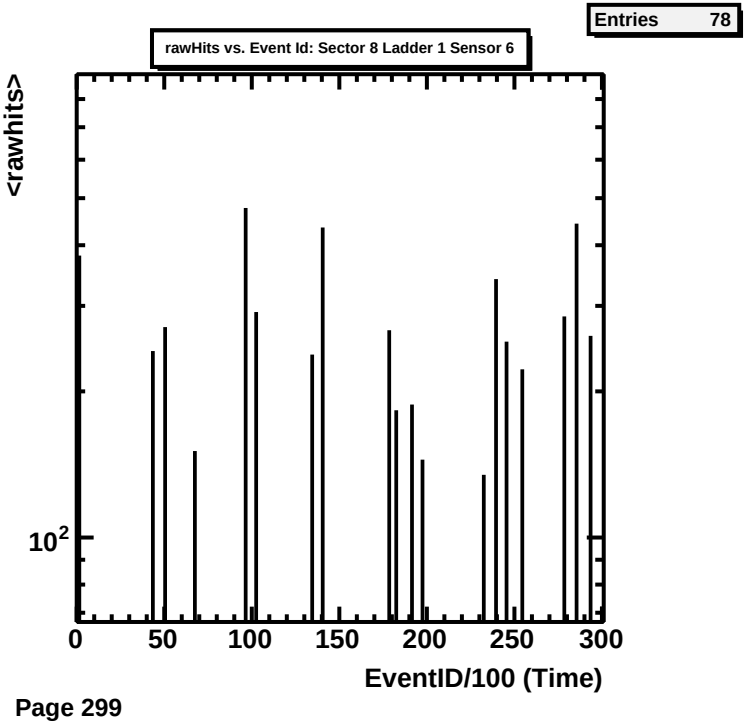
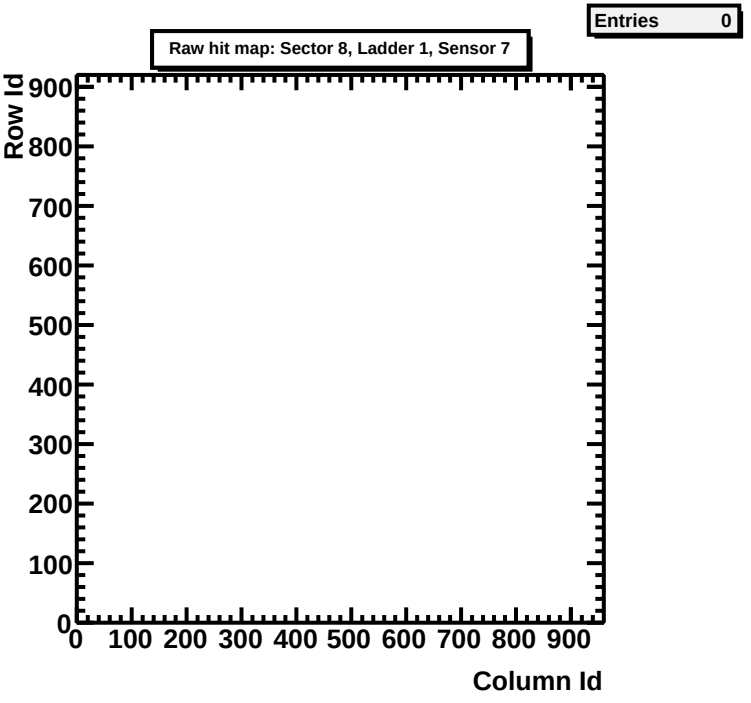
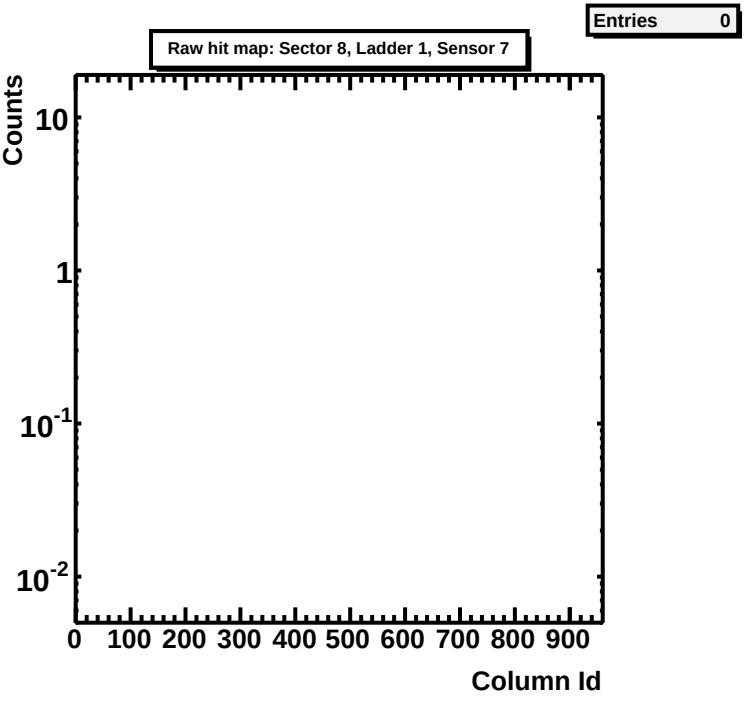

Entries 20932
Raw hit map: Sector 8, Ladder 1, Sensor 6
Row Id
Column Id

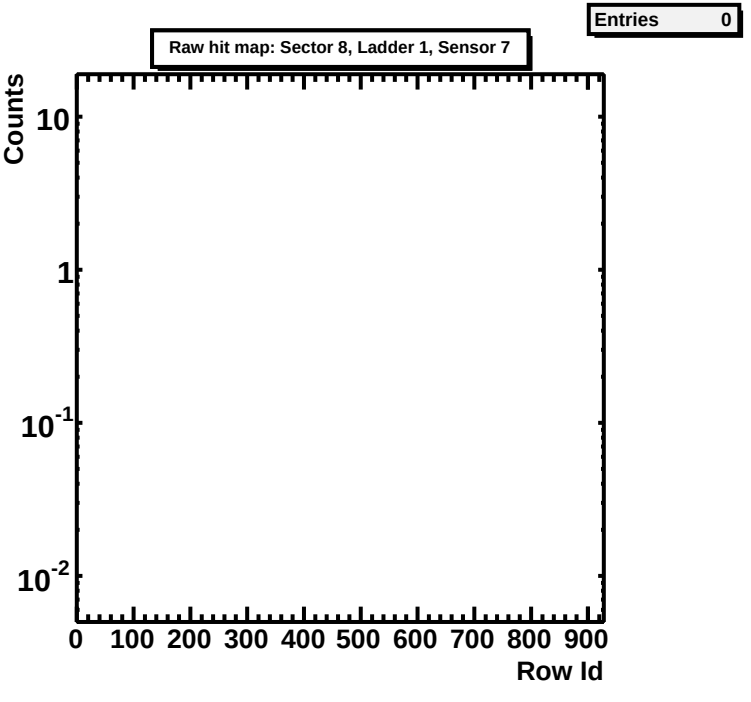

Entries 20932
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Column Id

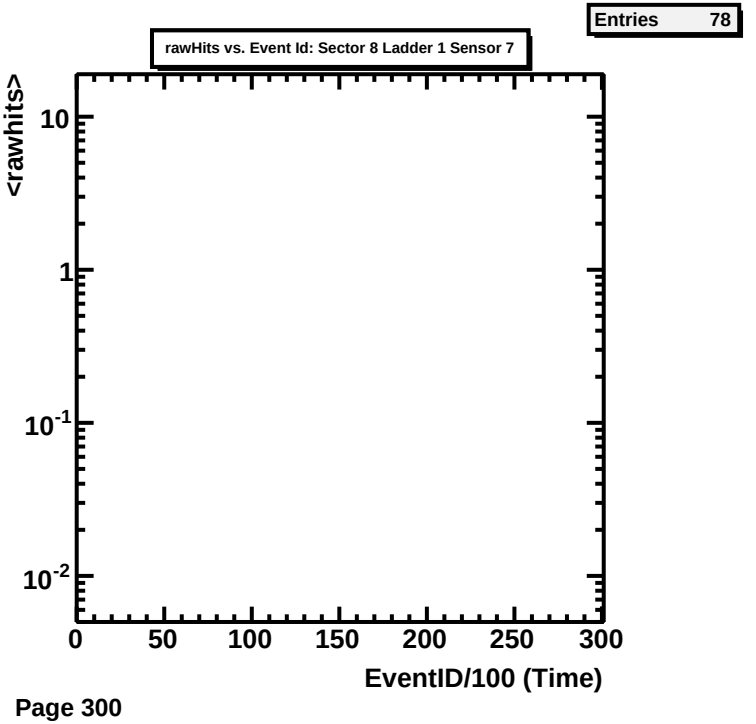

Entries 20932
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Row Id

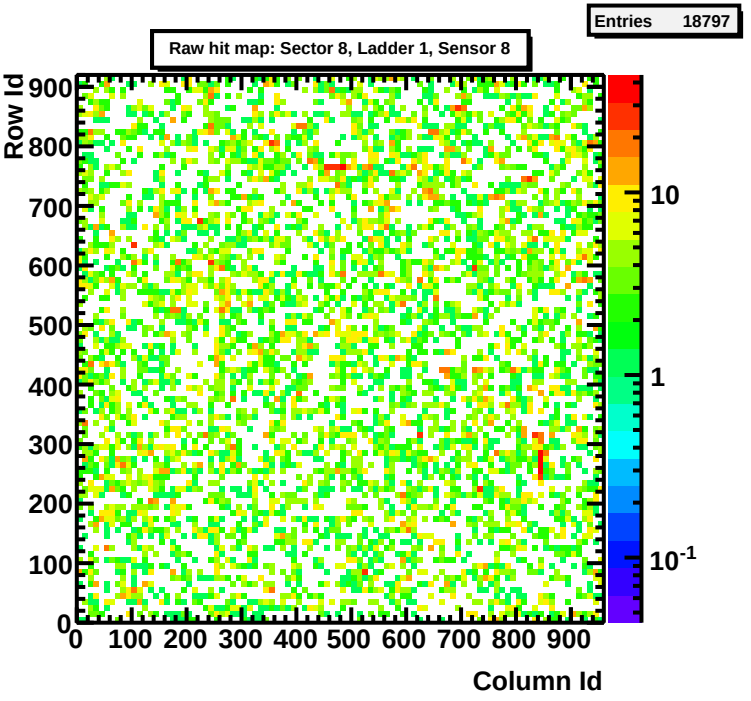

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)

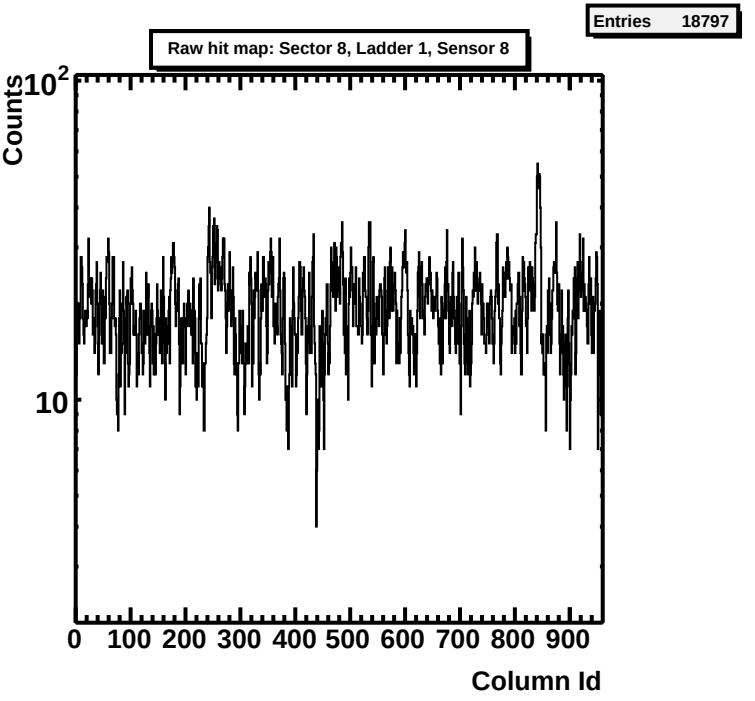

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Row Id
Column Id

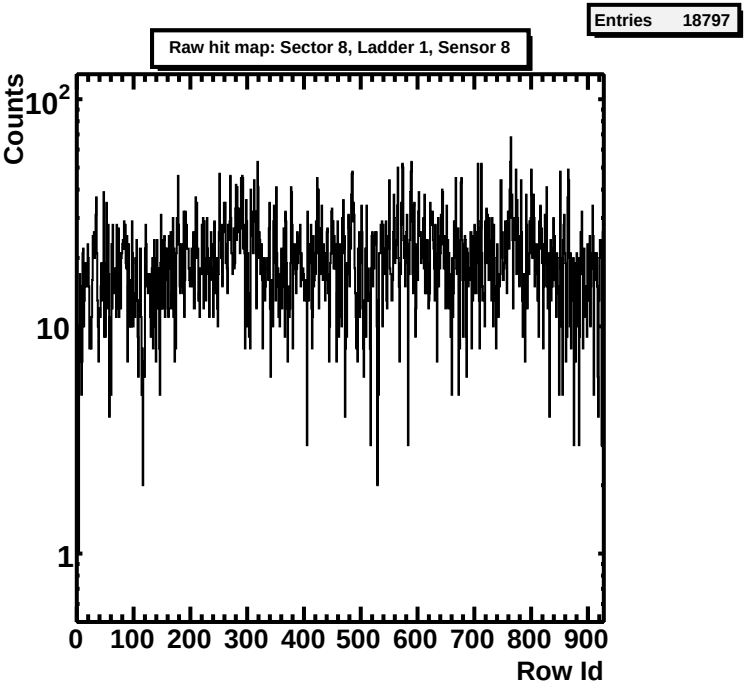

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Column Id

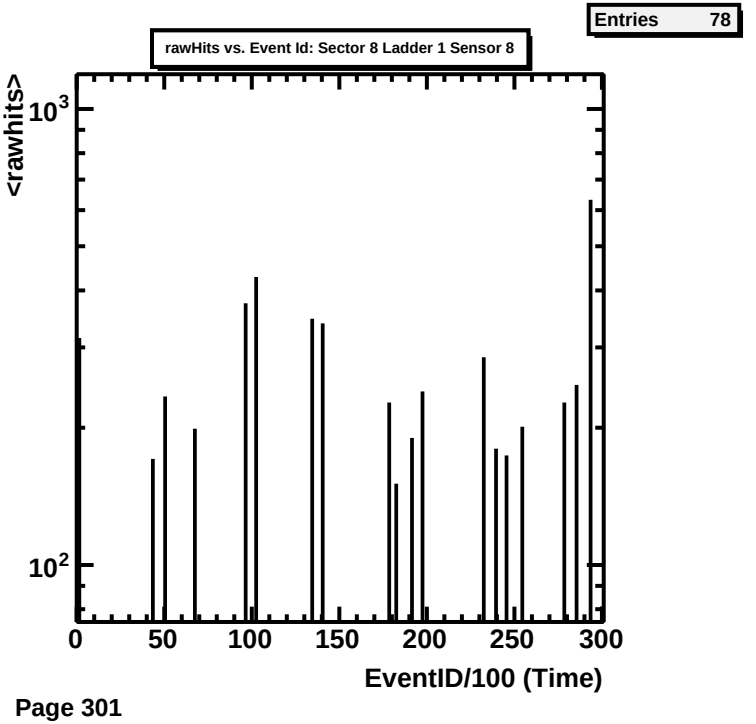

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Row Id

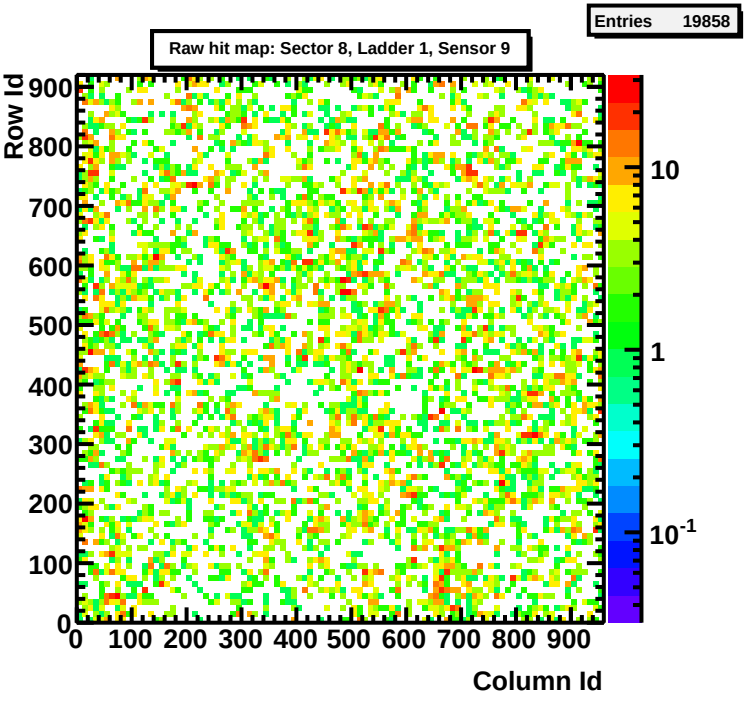

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

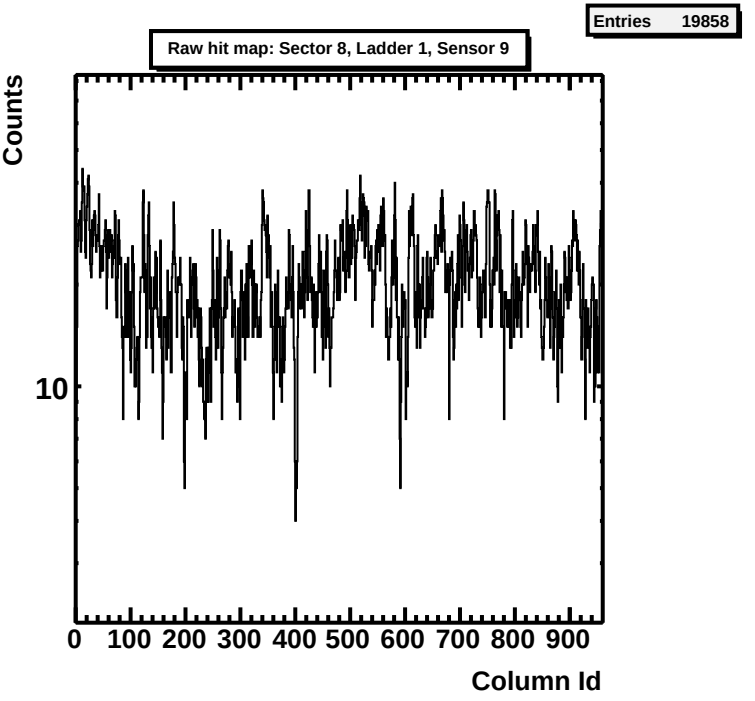

Entries 18797
Raw hit map: Sector 8, Ladder 1, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

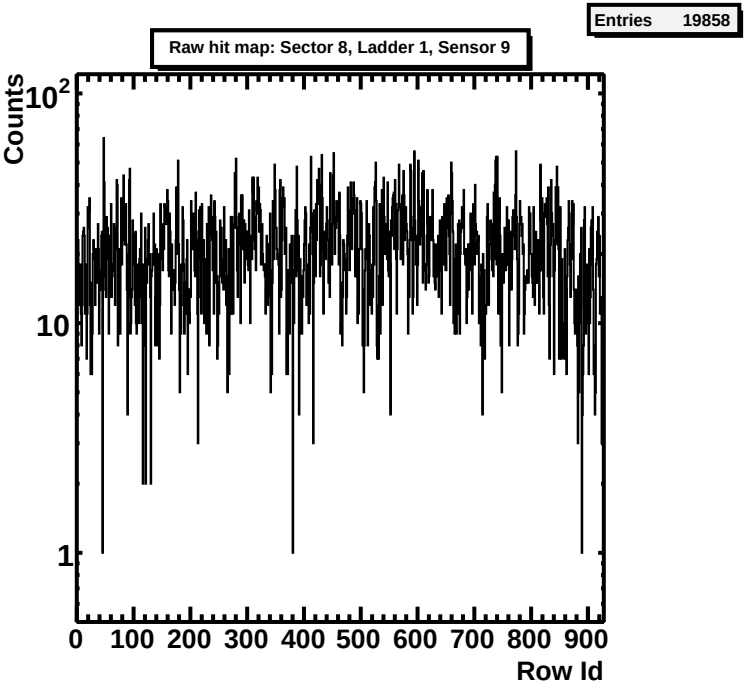

Entries 18797
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id

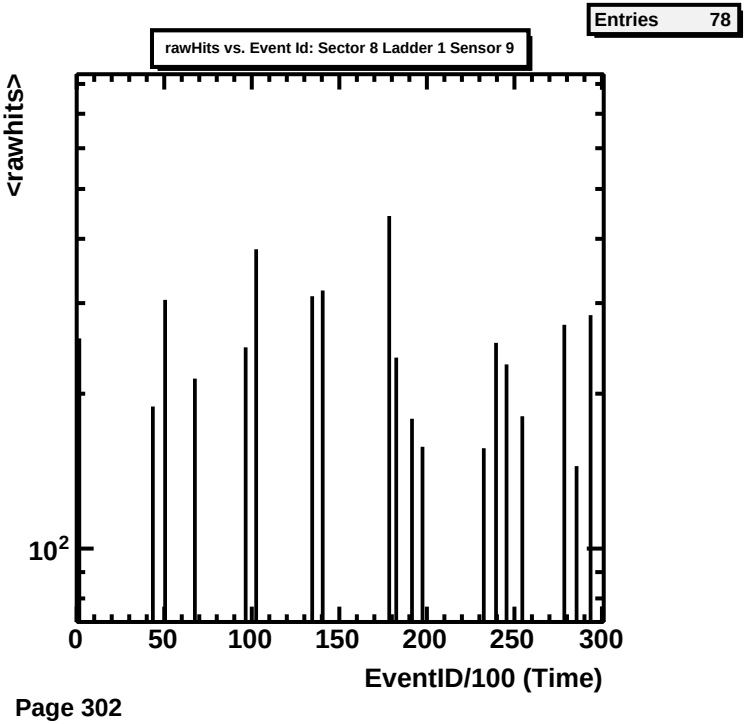

Entries 18797
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

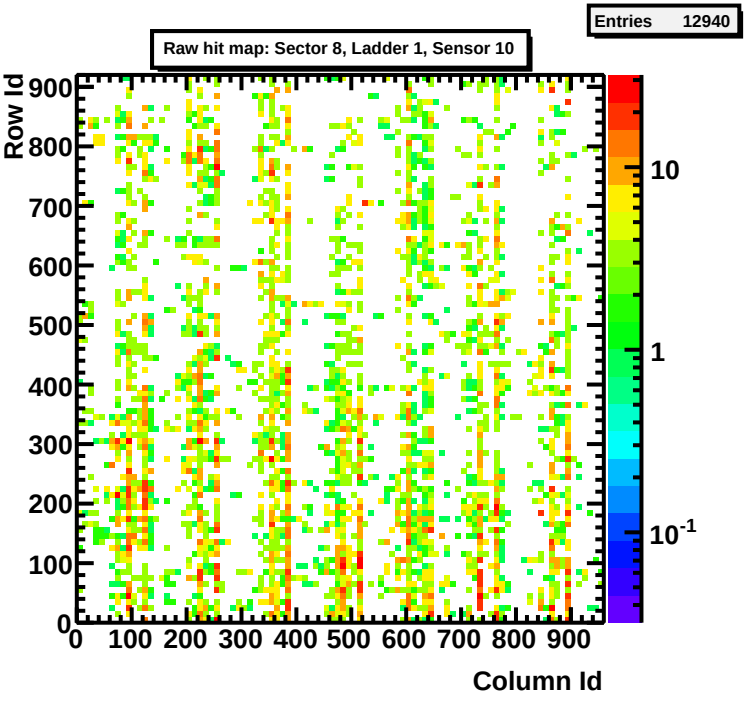

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 8
<rawhits>
$10^3$
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

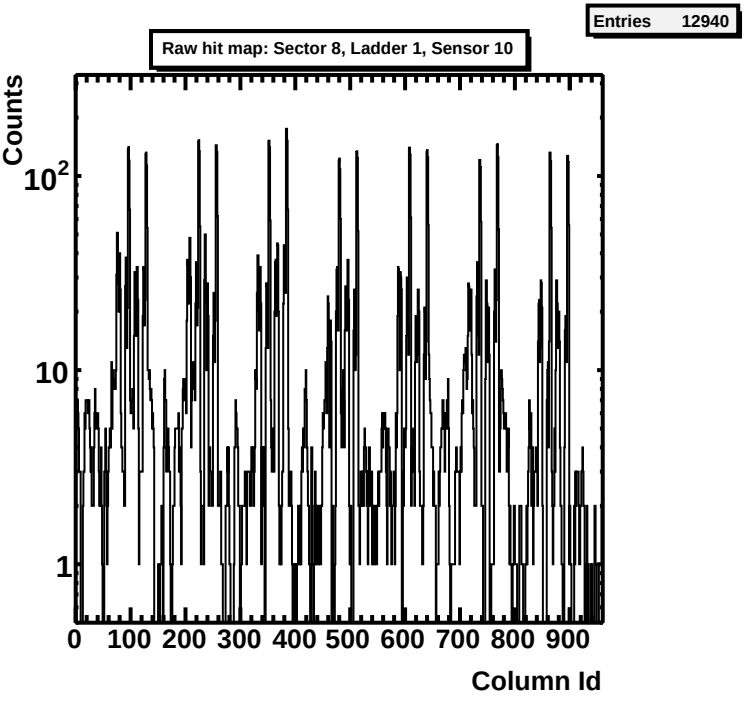

Entries 19858
Raw hit map: Sector 8, Ladder 1, Sensor 9
Row Id
Column Id

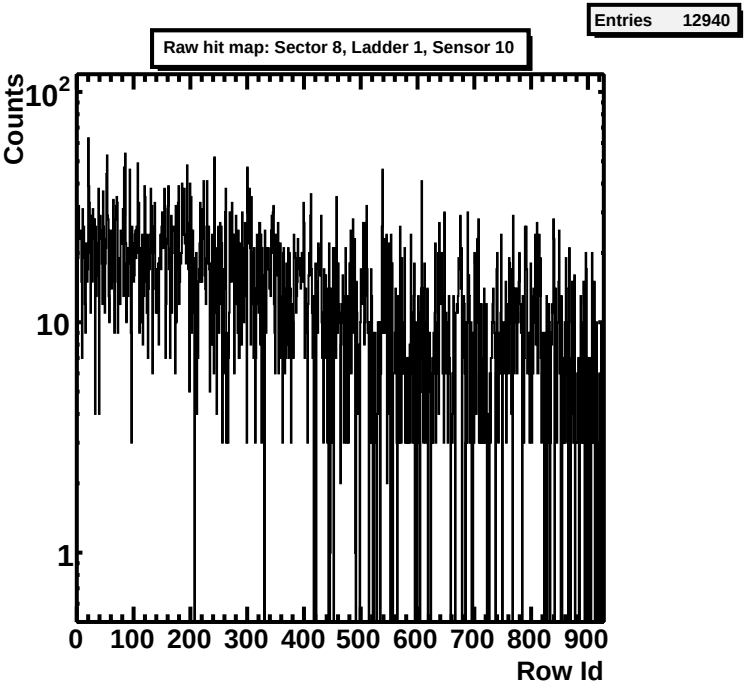

Entries 19858
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Column Id

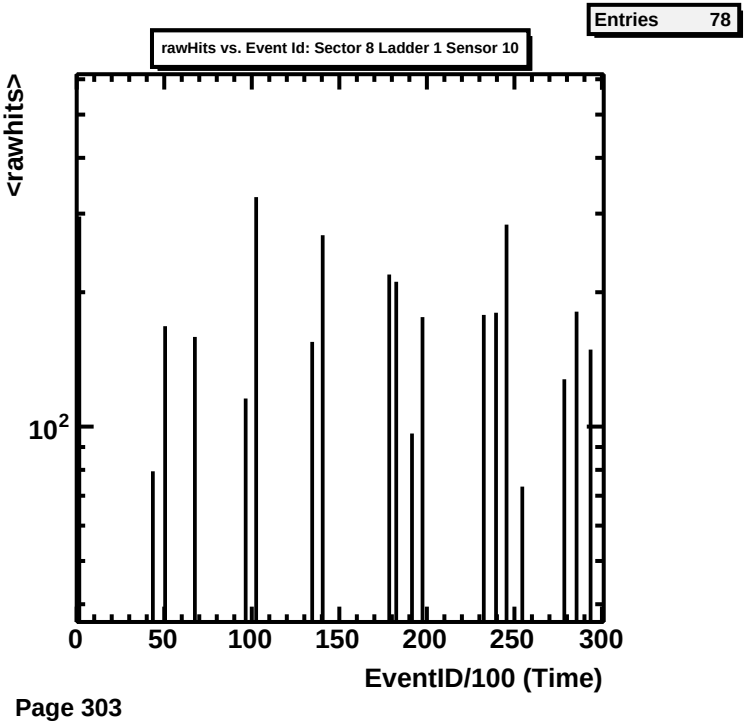

Entries 19858
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Row Id

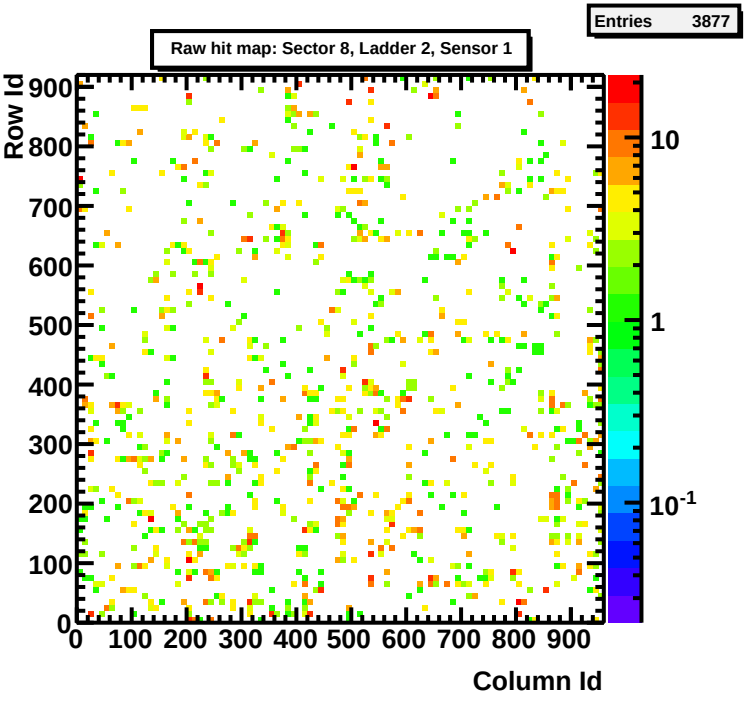

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

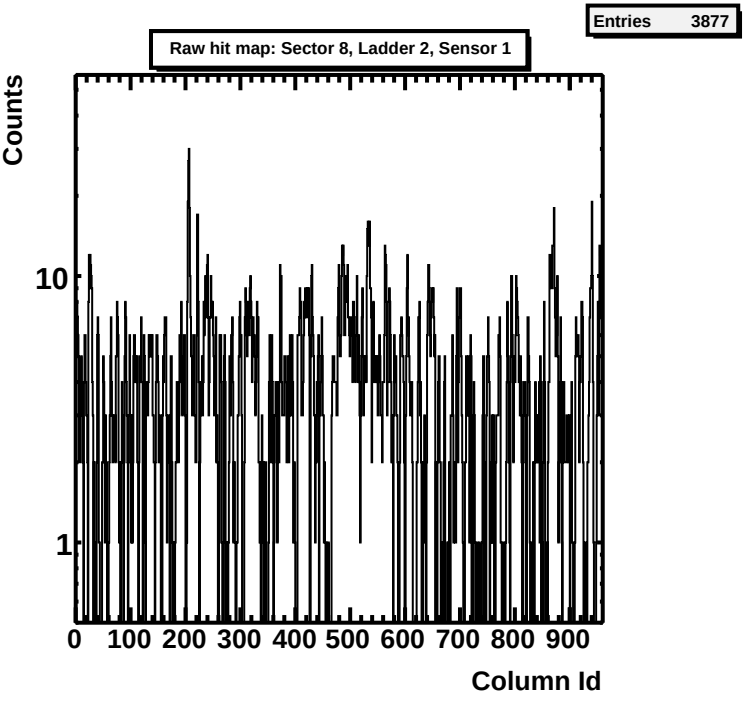

Entries 12940
Raw hit map: Sector 8, Ladder 1, Sensor 10
Row Id
Column Id


Entries 12940
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Column Id


Entries 12940
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 3877
Raw hit map: Sector 8, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3877
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
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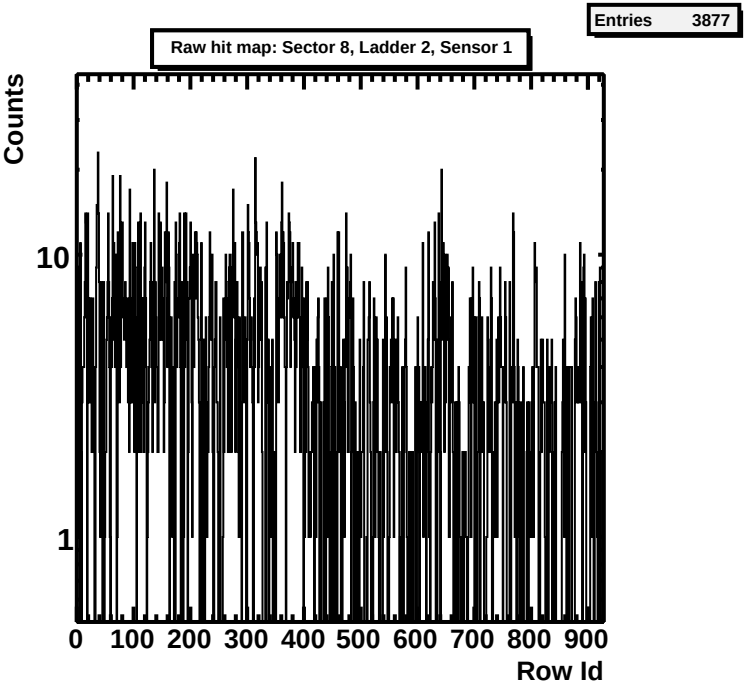
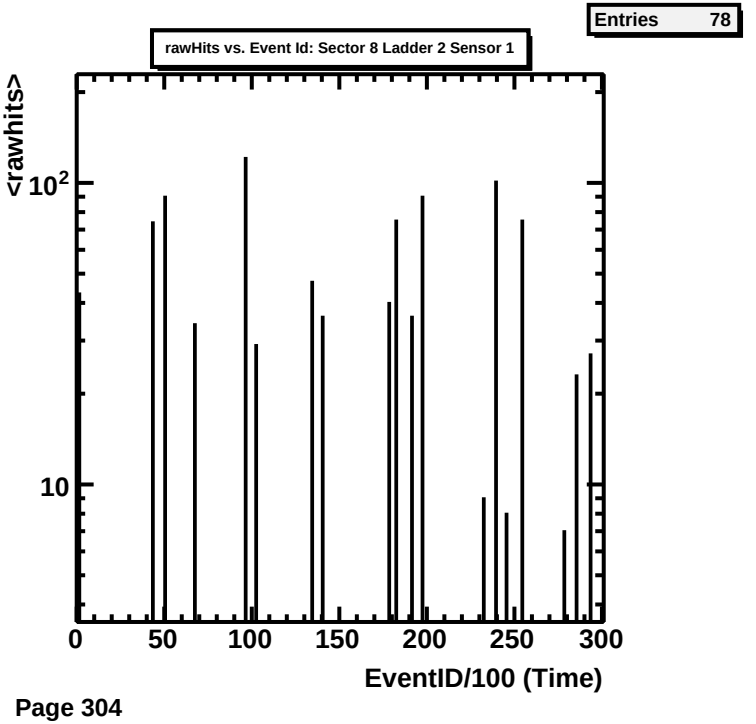
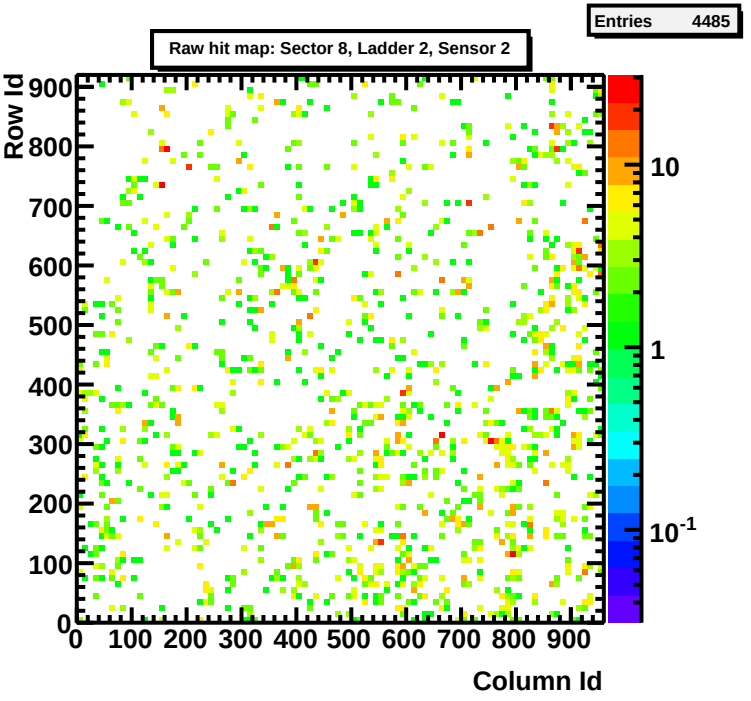
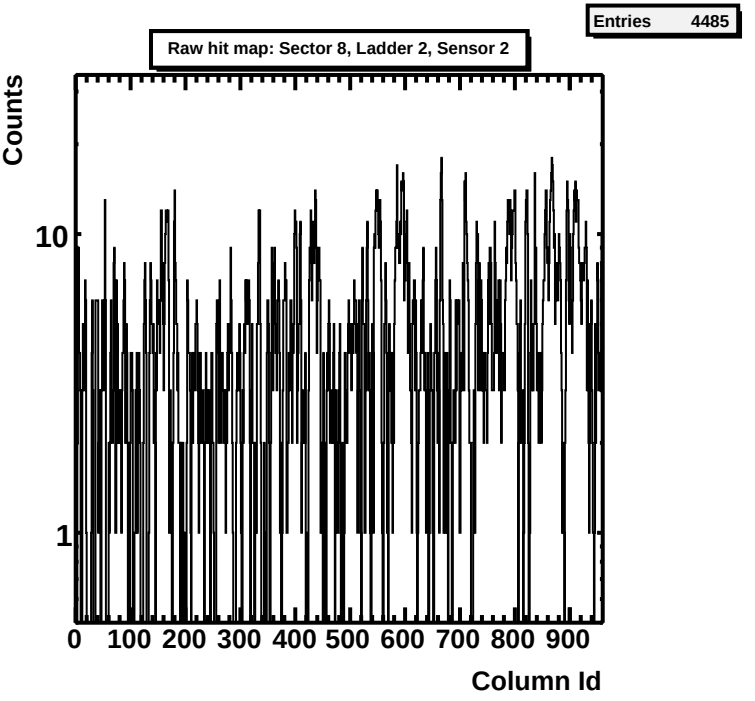
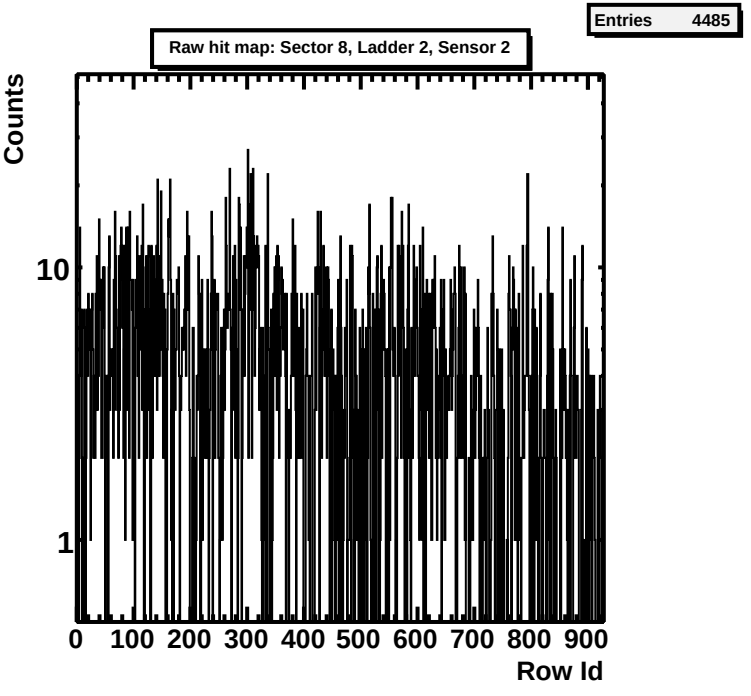
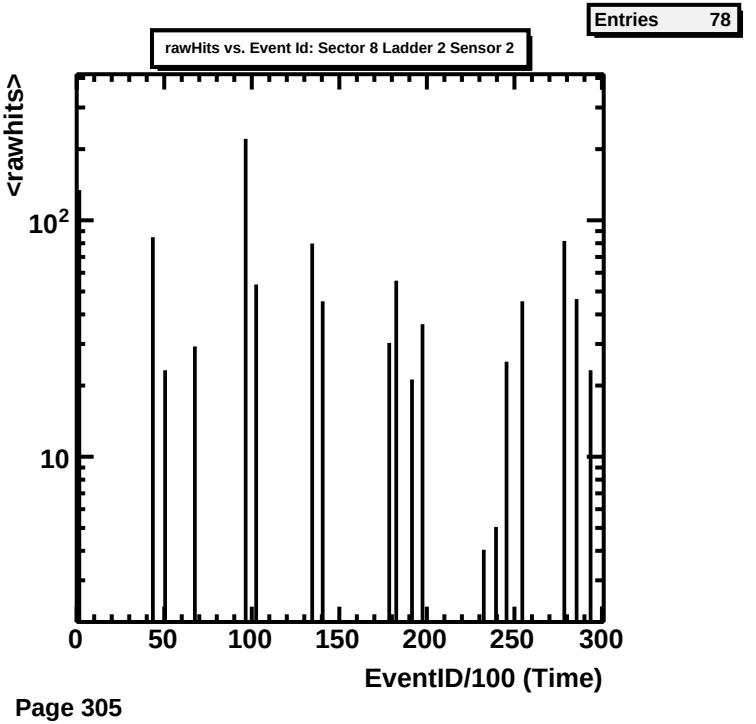

Entries 3877
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

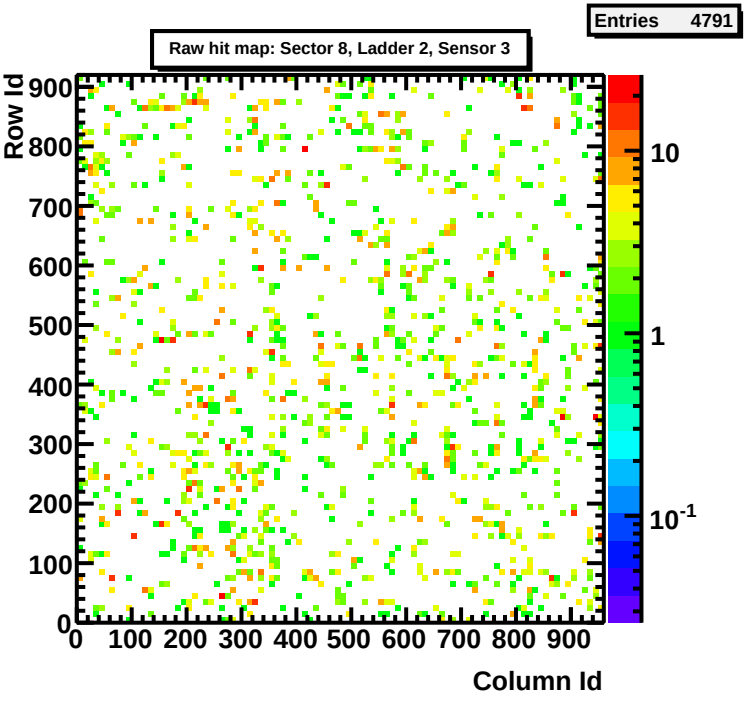

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

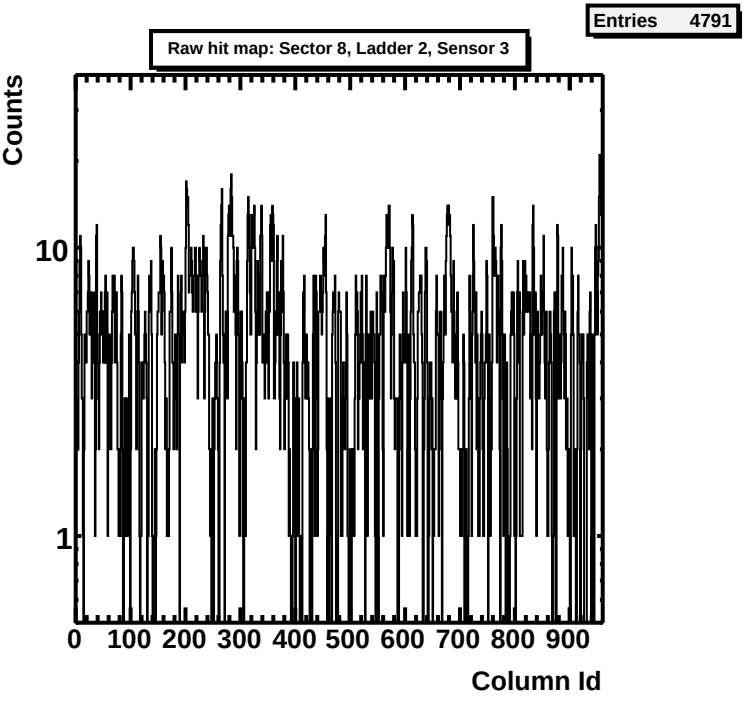

Entries 4485
Raw hit map: Sector 8, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

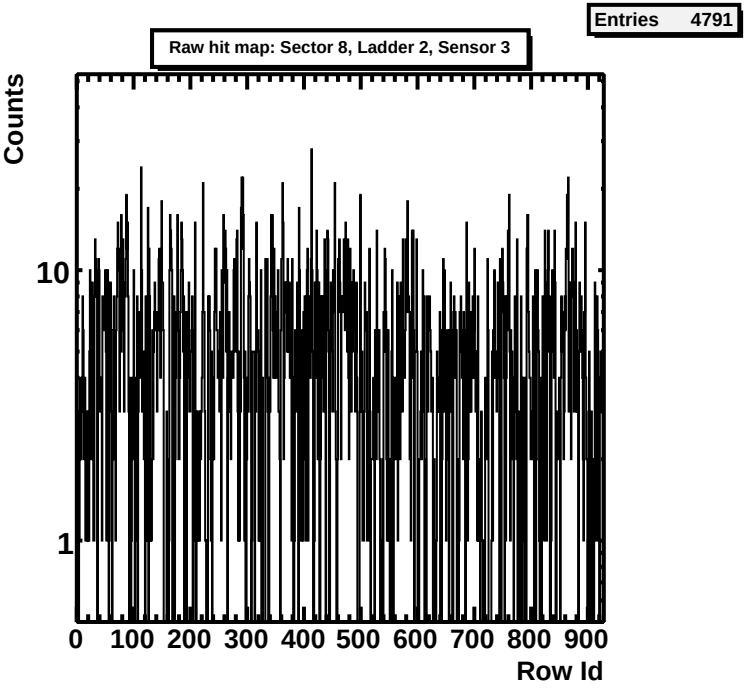

Entries 4485
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

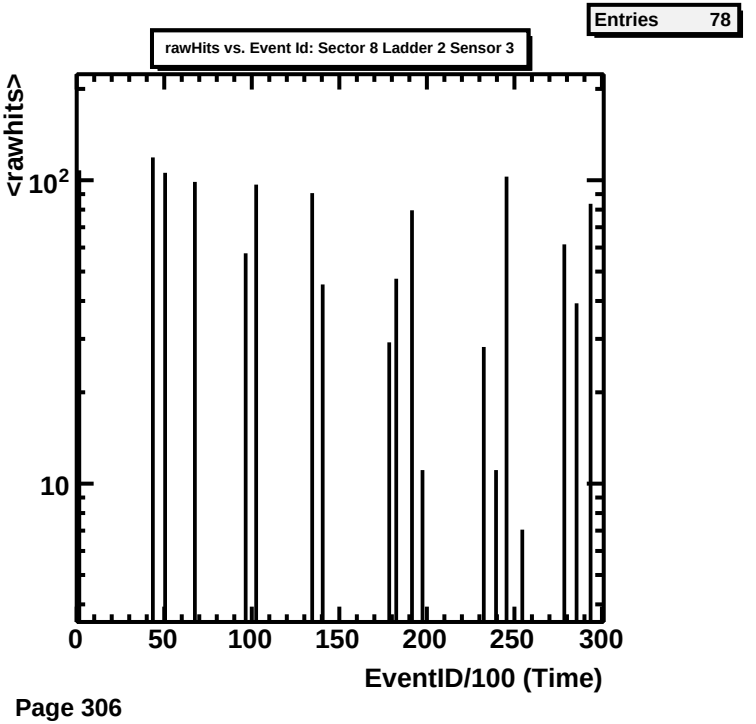

Entries 4485
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

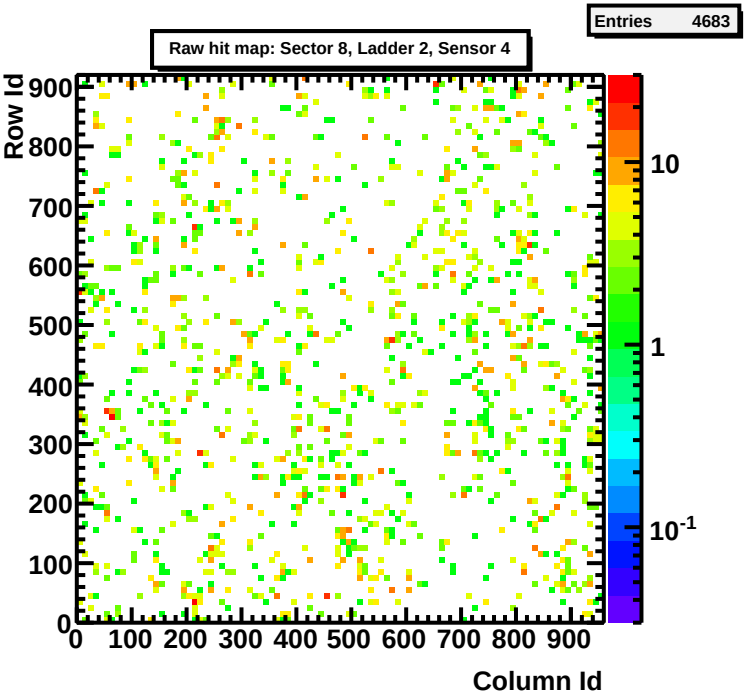

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

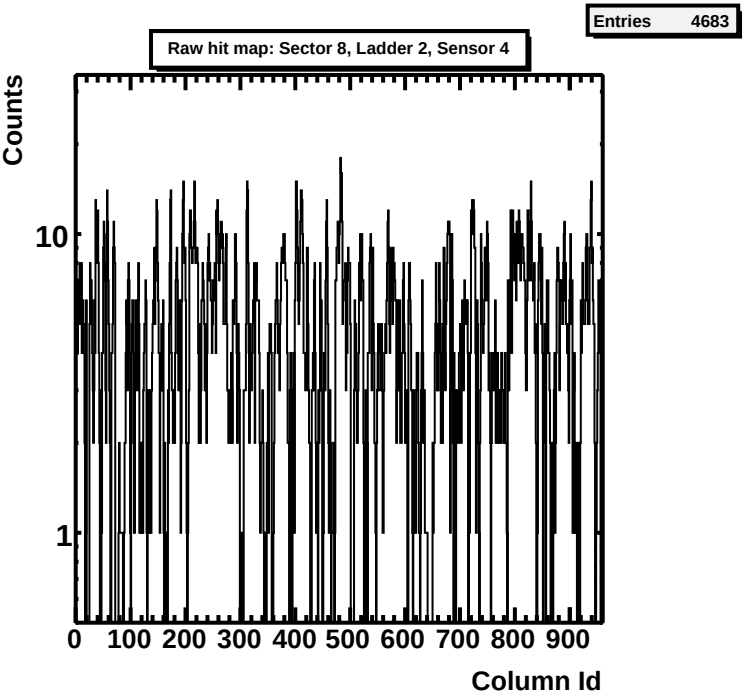

Entries 4791
Raw hit map: Sector 8, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

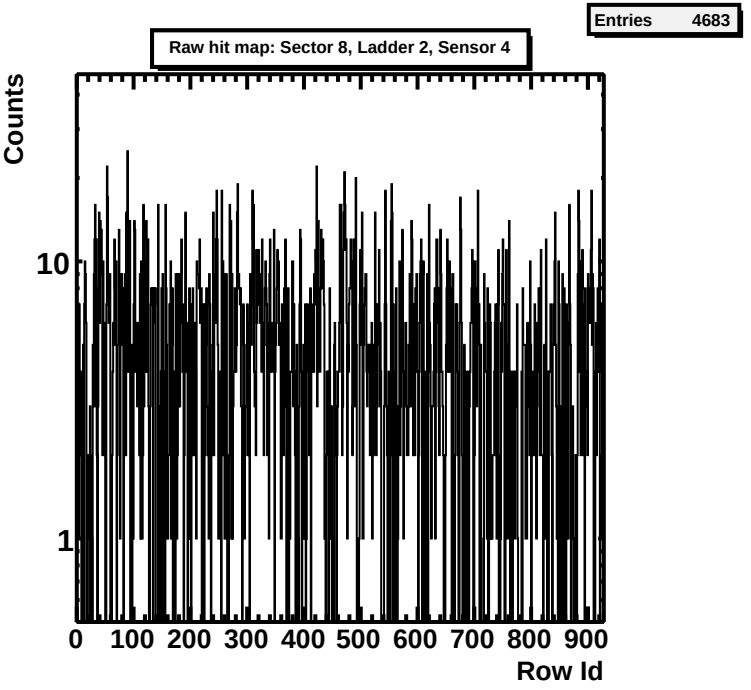

Entries 4791
Raw hit map: Sector 8, Ladder 2, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

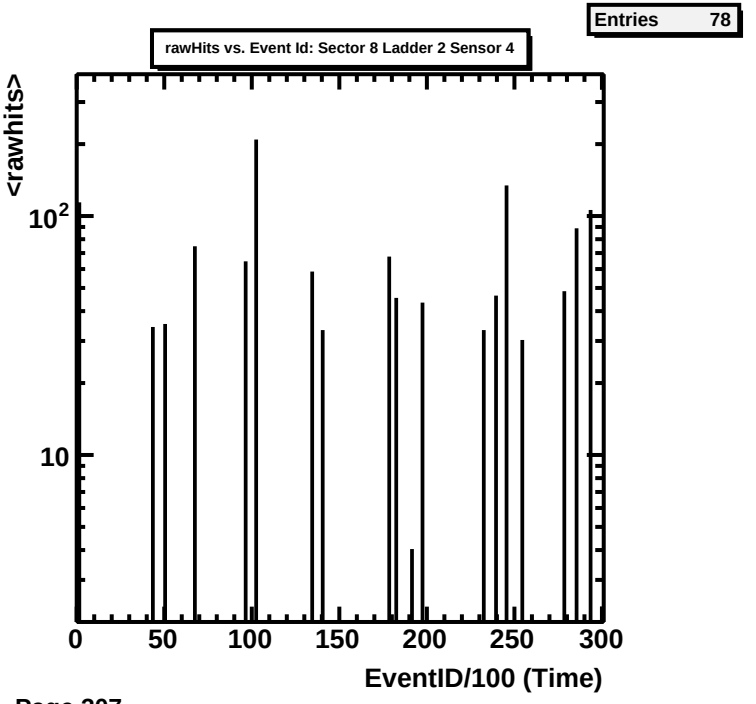

Entries 4791
Raw hit map: Sector 8, Ladder 2, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

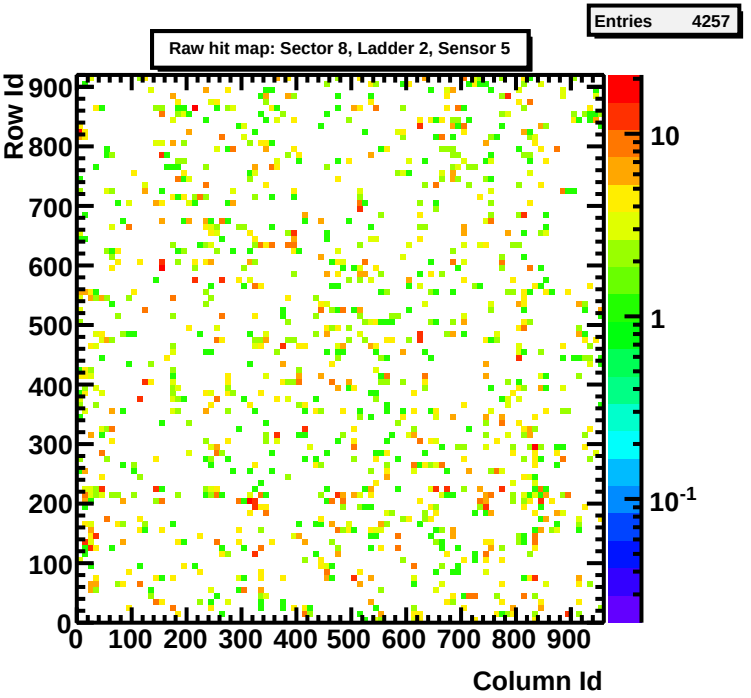

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

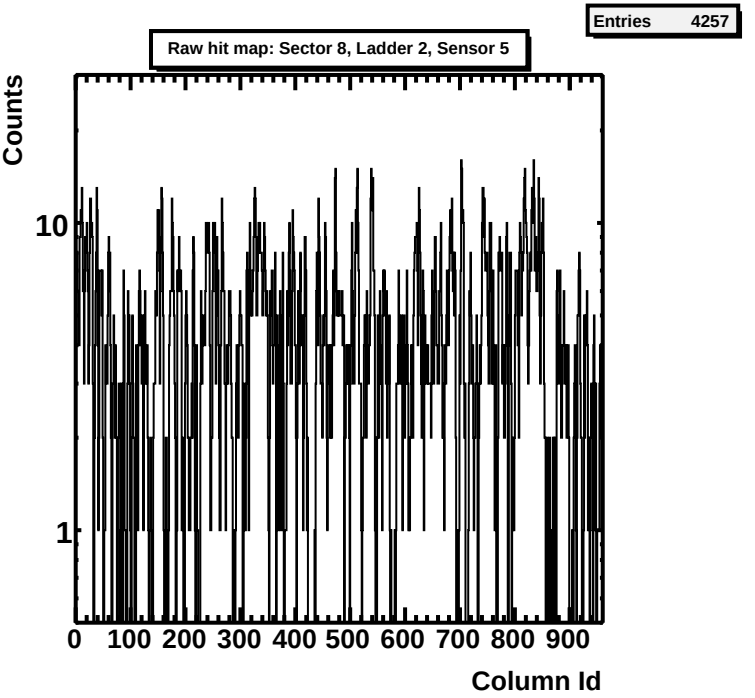

Entries 4683
Raw hit map: Sector 8, Ladder 2, Sensor 4
Row Id
Column Id


Entries 4683
Raw hit map: Sector 8, Ladder 2, Sensor 4
Counts
Column Id


Entries 4683
Raw hit map: Sector 8, Ladder 2, Sensor 4
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)


Entries 4257
Raw hit map: Sector 8, Ladder 2, Sensor 5
Row Id
Column Id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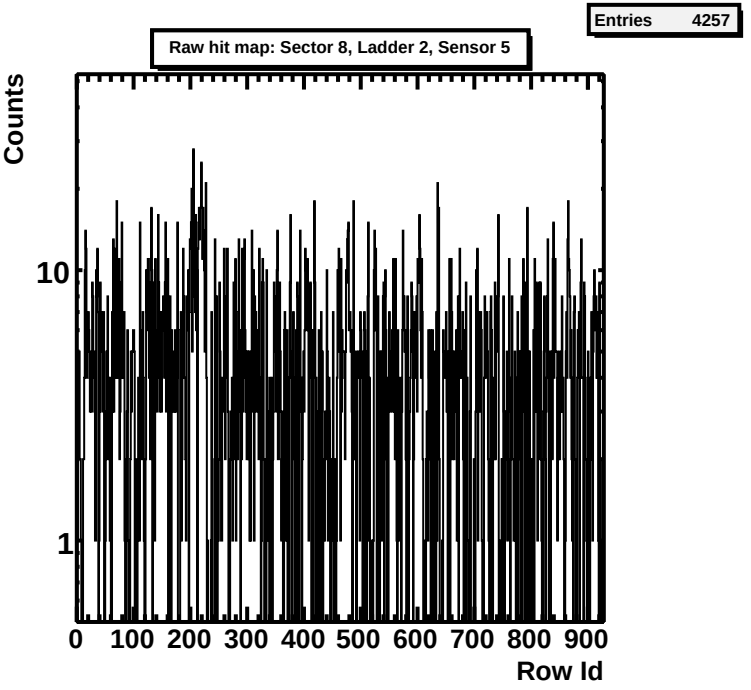
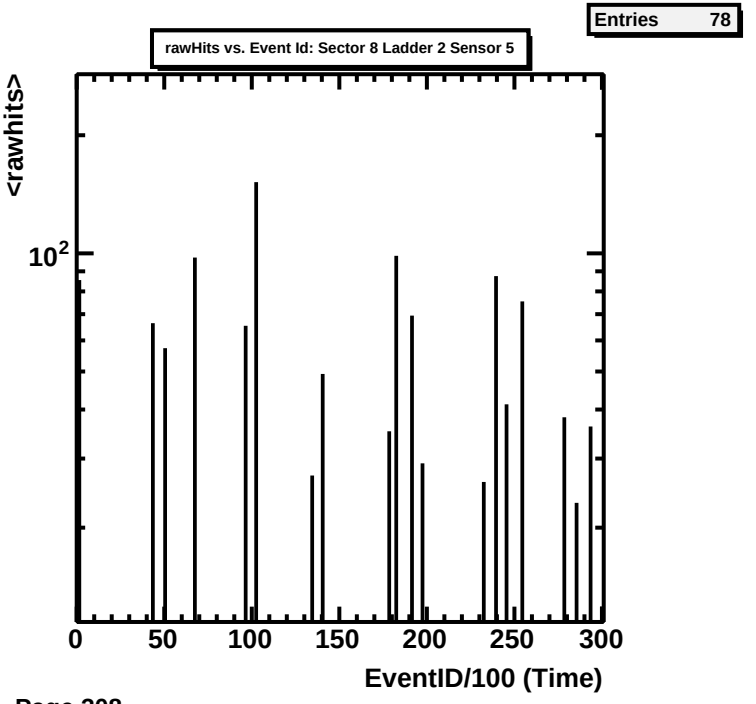
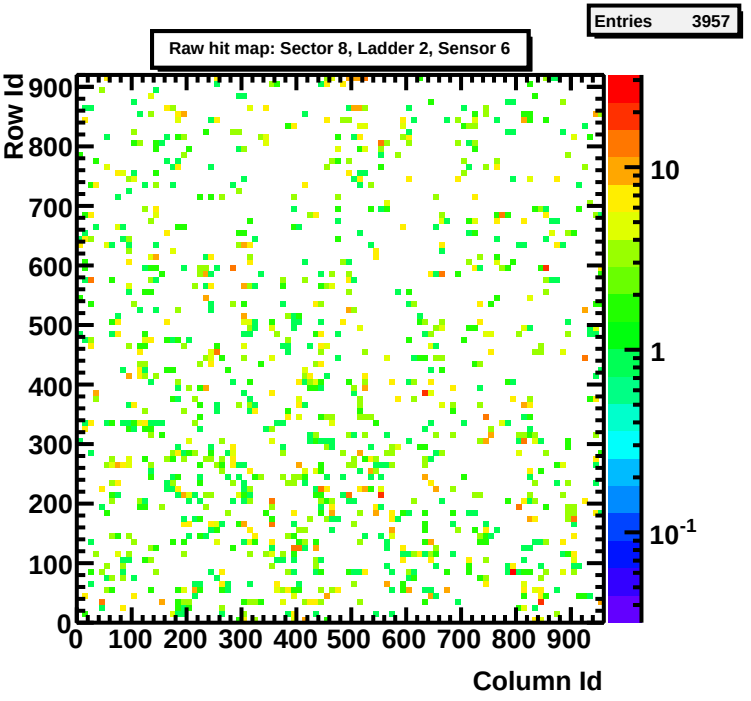
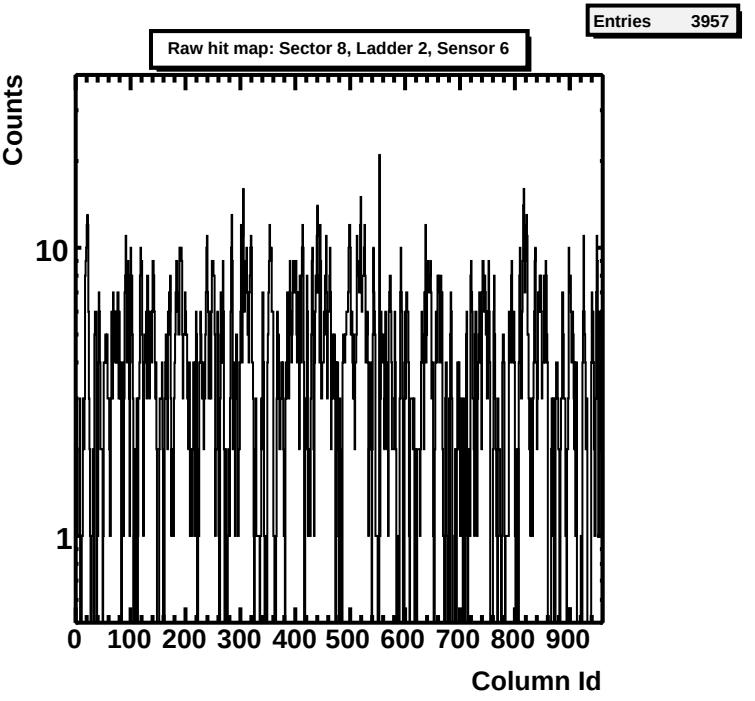
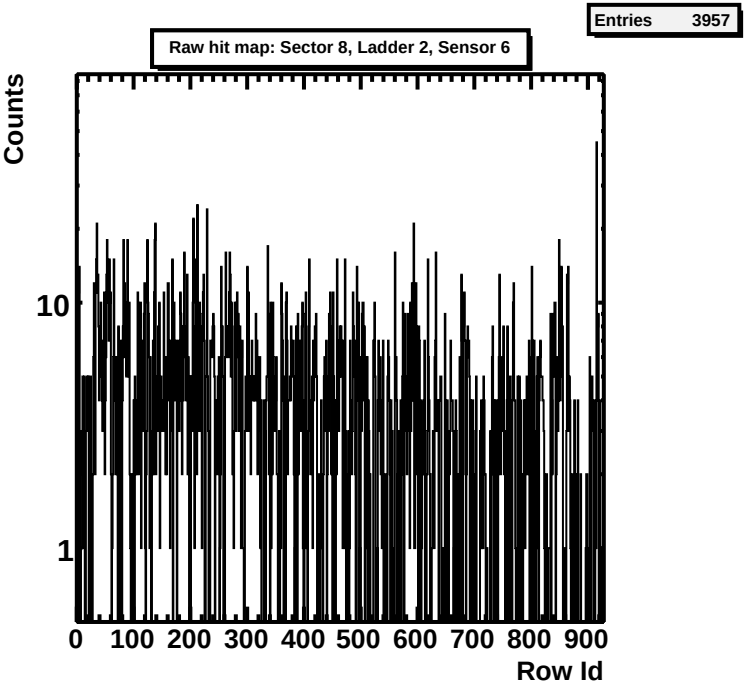
Raw hit map: Sector 8, Ladder 2, Sensor 5
Counts
Column Id

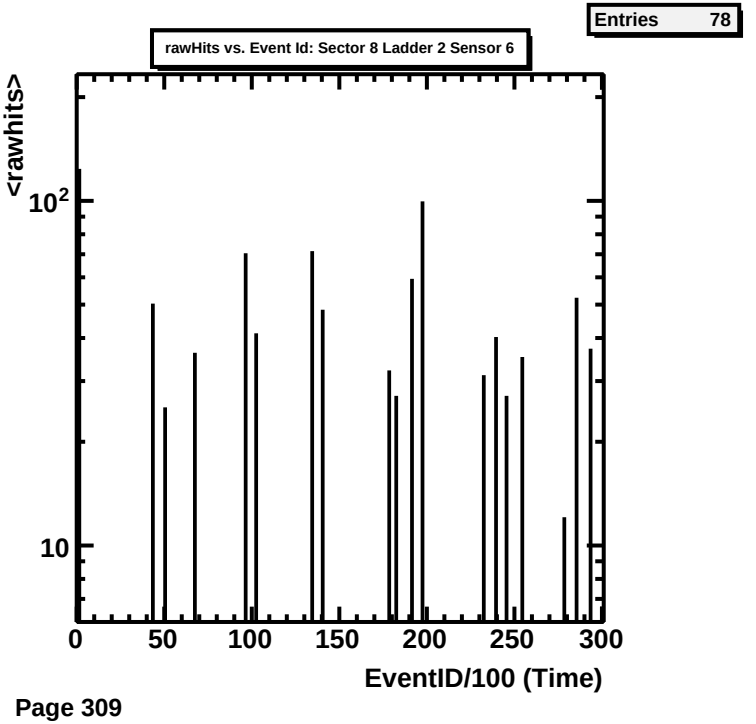

Entries 4257
Raw hit map: Sector 8, Ladder 2, Sensor 5
Counts
Row Id

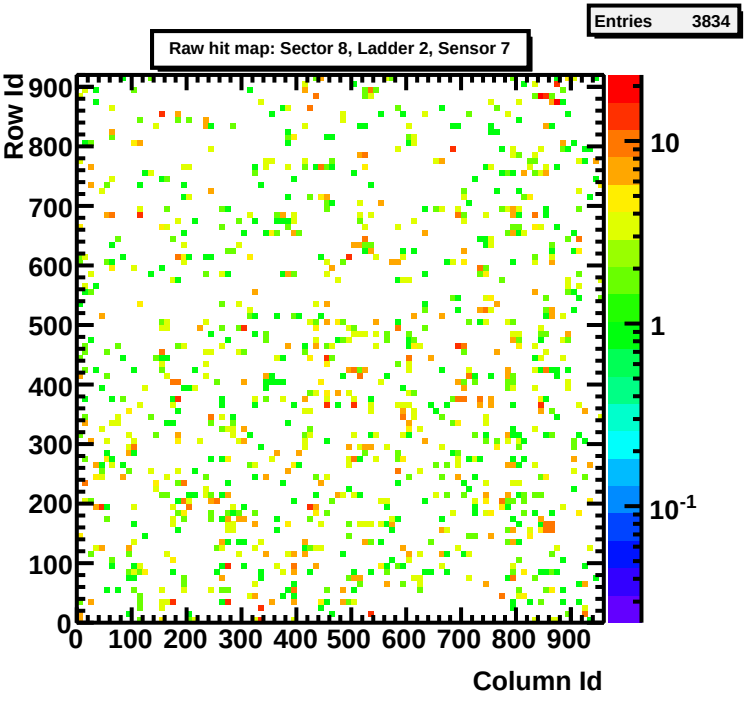

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)

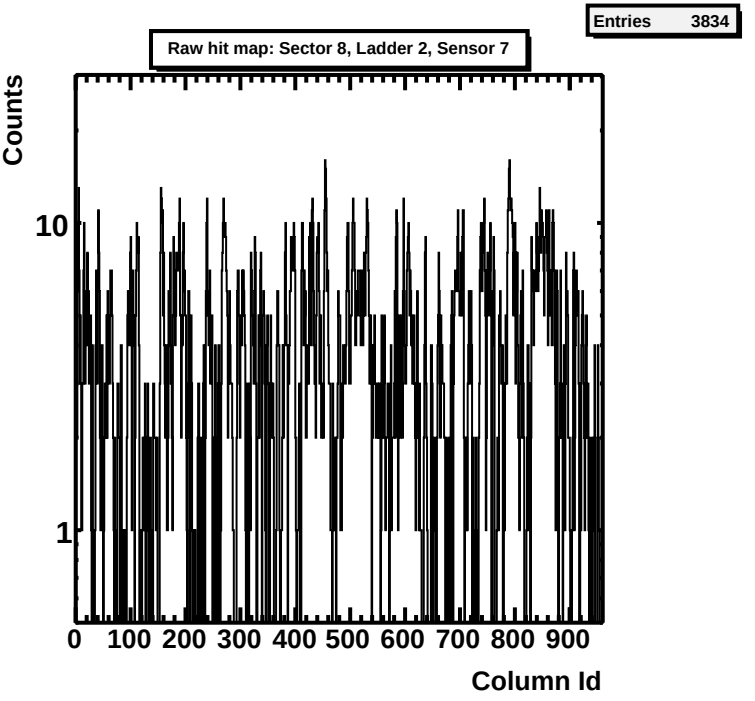

Entries 3957
Raw hit map: Sector 8, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

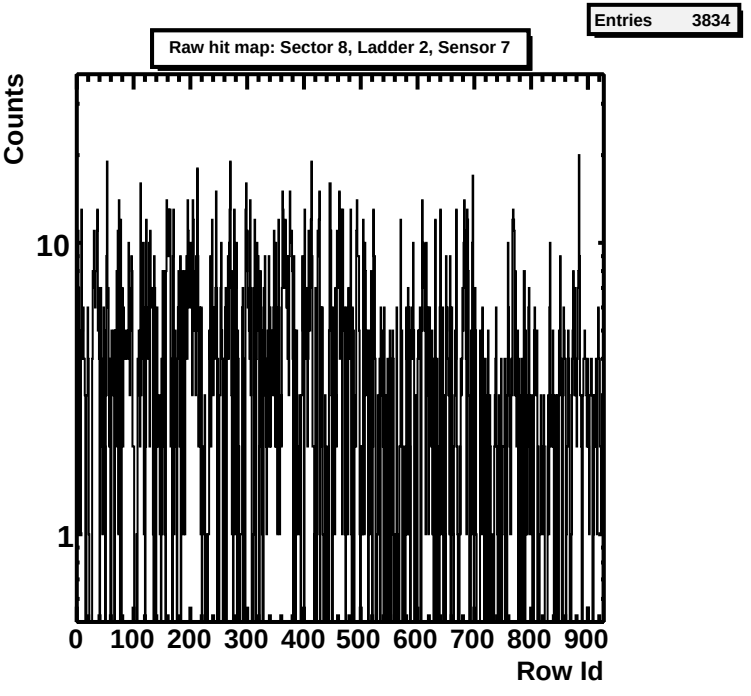

Entries 3957
Raw hit map: Sector 8, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

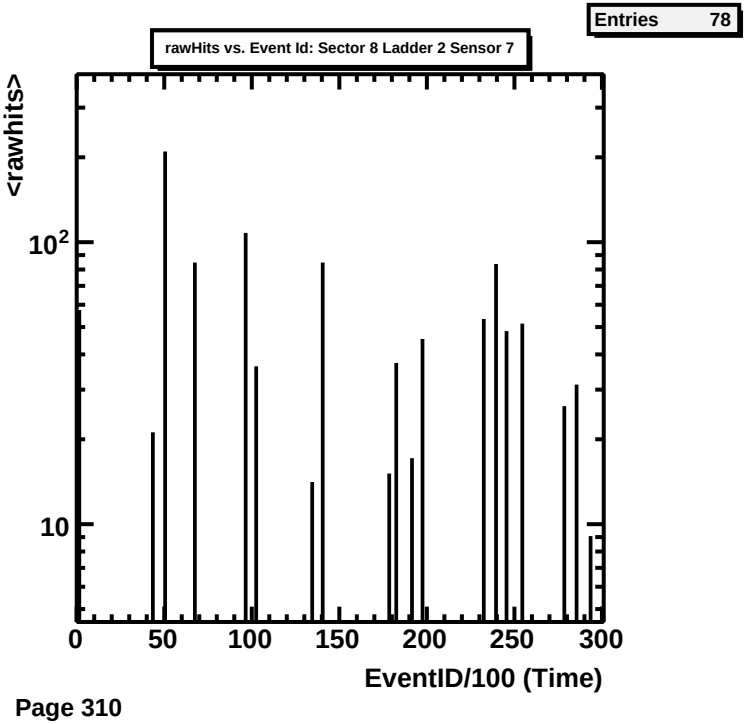

Entries 3957
Raw hit map: Sector 8, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

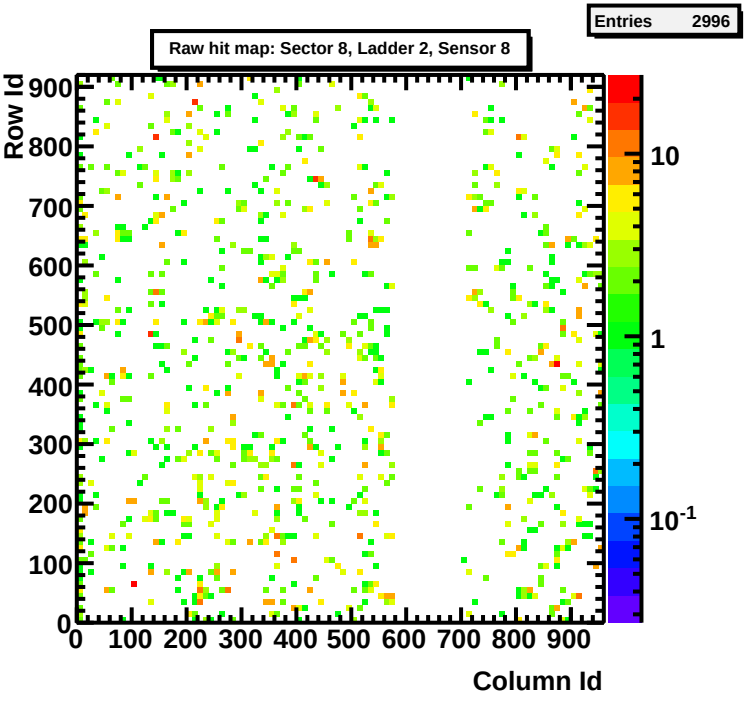

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

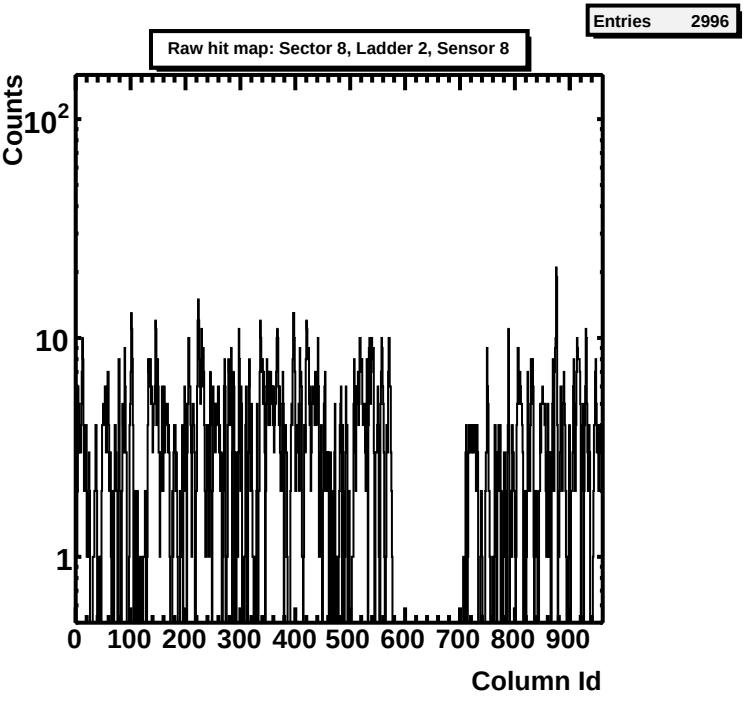

Entries 3834
Raw hit map: Sector 8, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

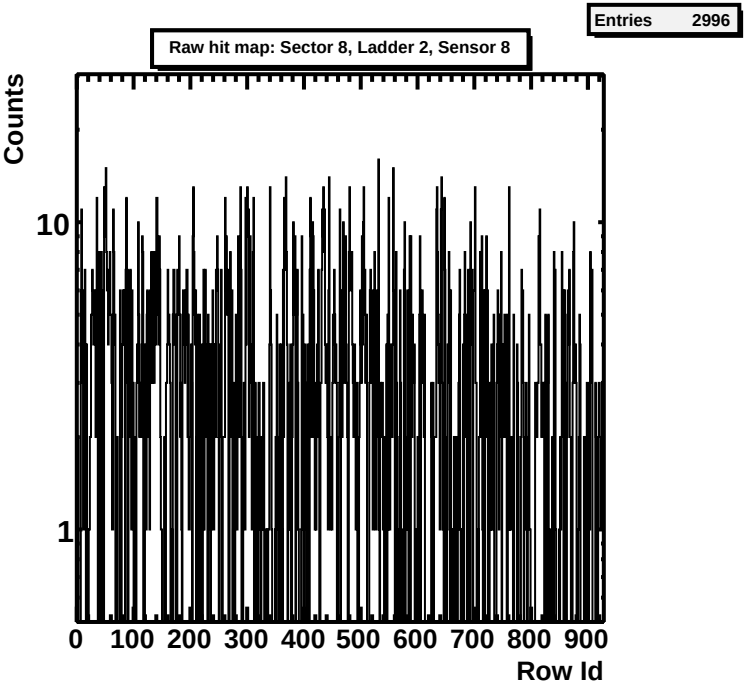

Entries 3834
Raw hit map: Sector 8, Ladder 2, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

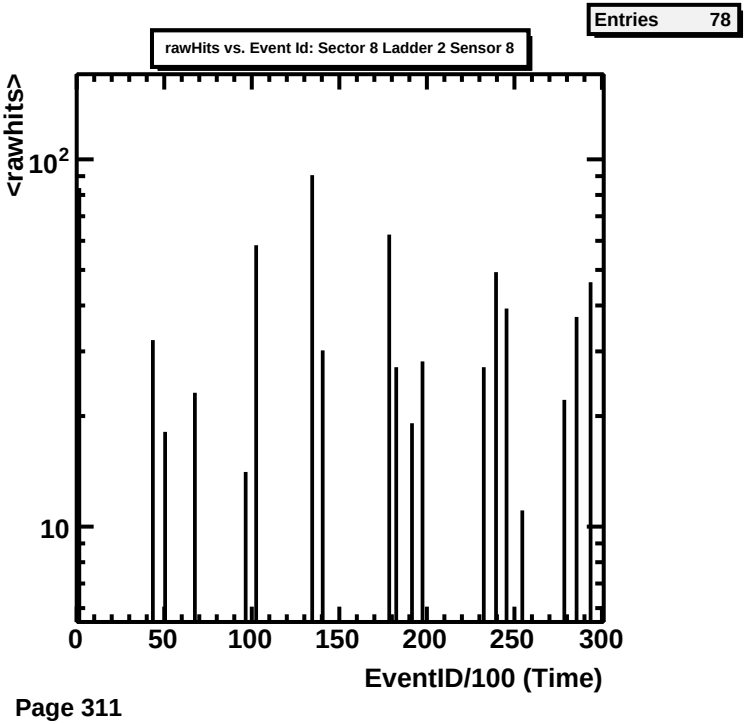

Entries 3834
Raw hit map: Sector 8, Ladder 2, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

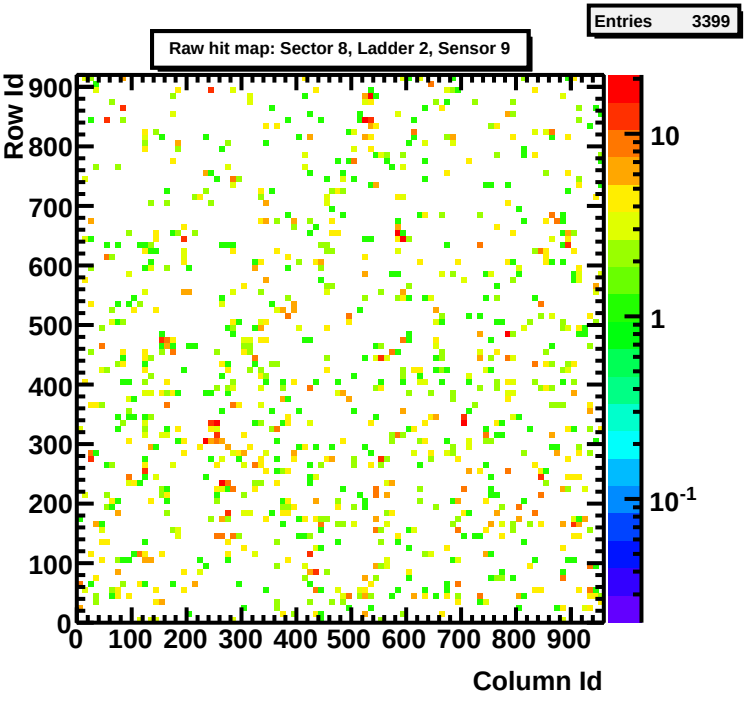

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

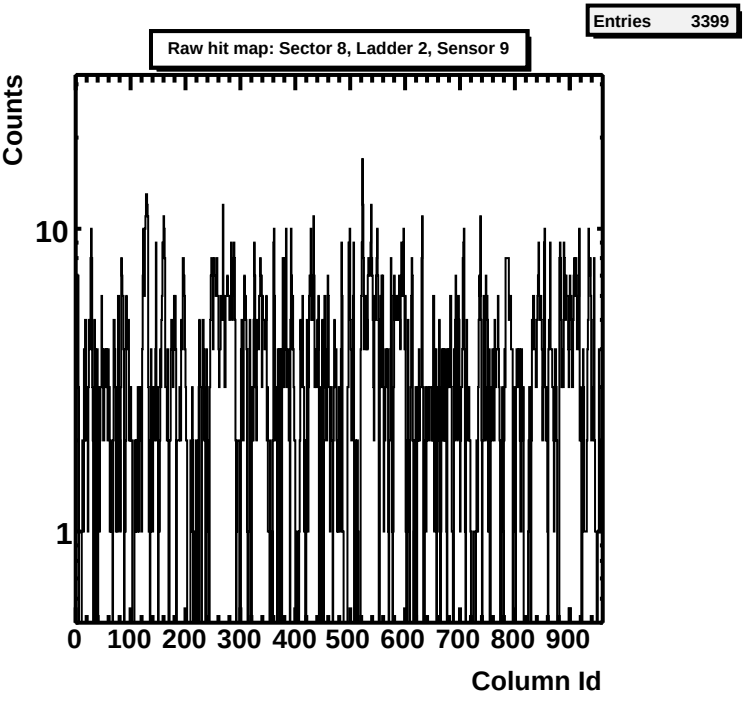

Entries 2996
Raw hit map: Sector 8, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

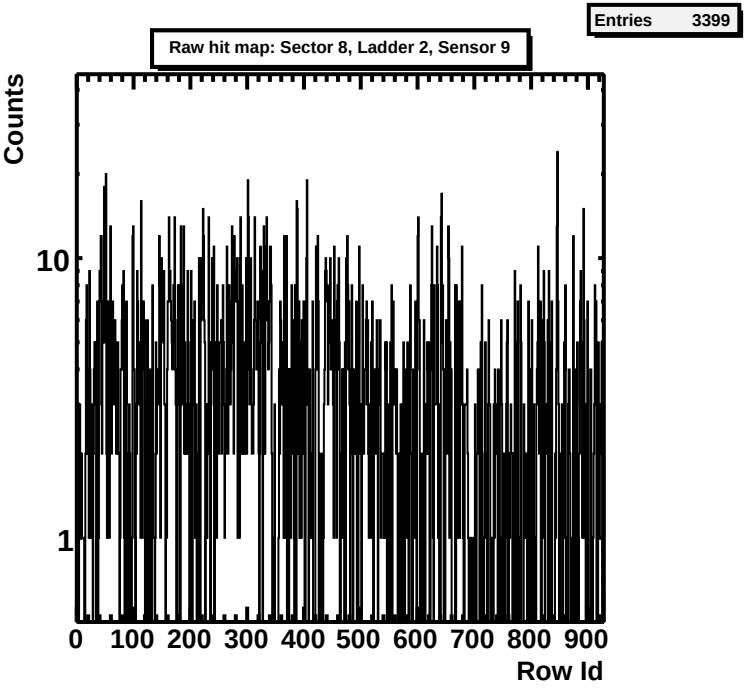

Entries 2996
Raw hit map: Sector 8, Ladder 2, Sensor 8
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

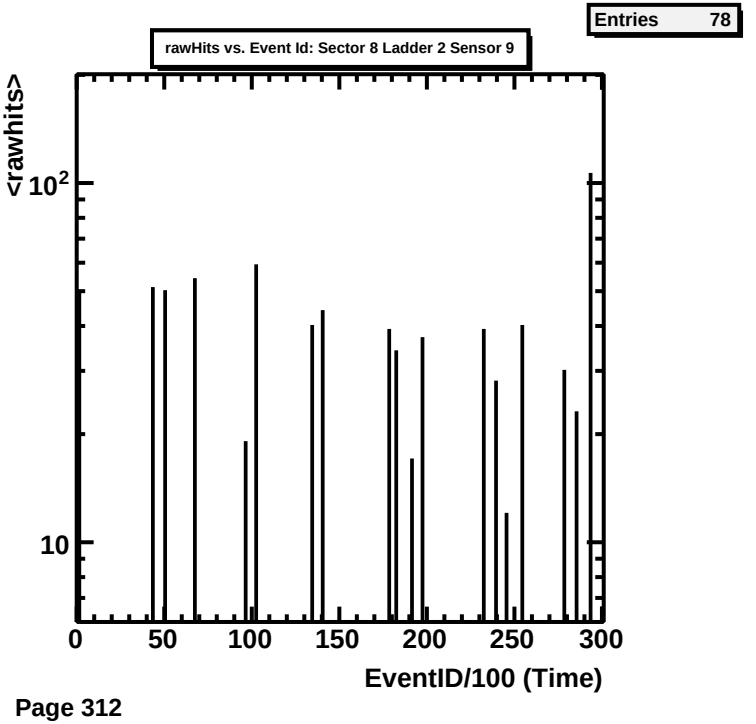

Entries 2996
Raw hit map: Sector 8, Ladder 2, Sensor 8
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

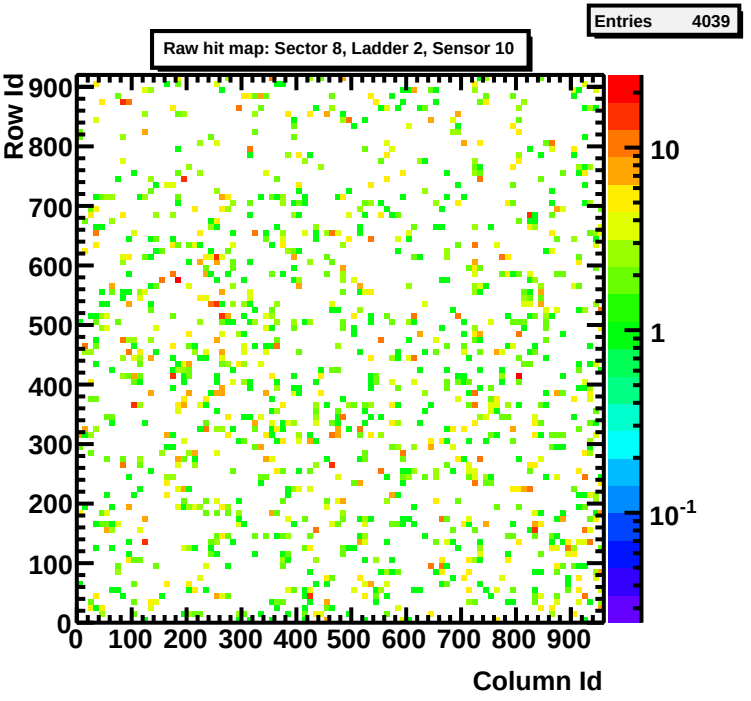

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 8
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

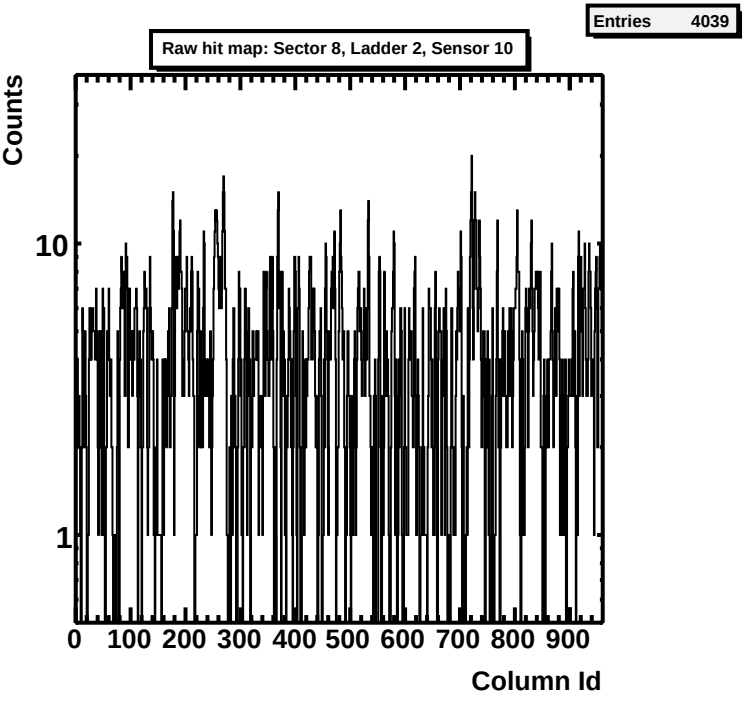

Entries 3399
Raw hit map: Sector 8, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

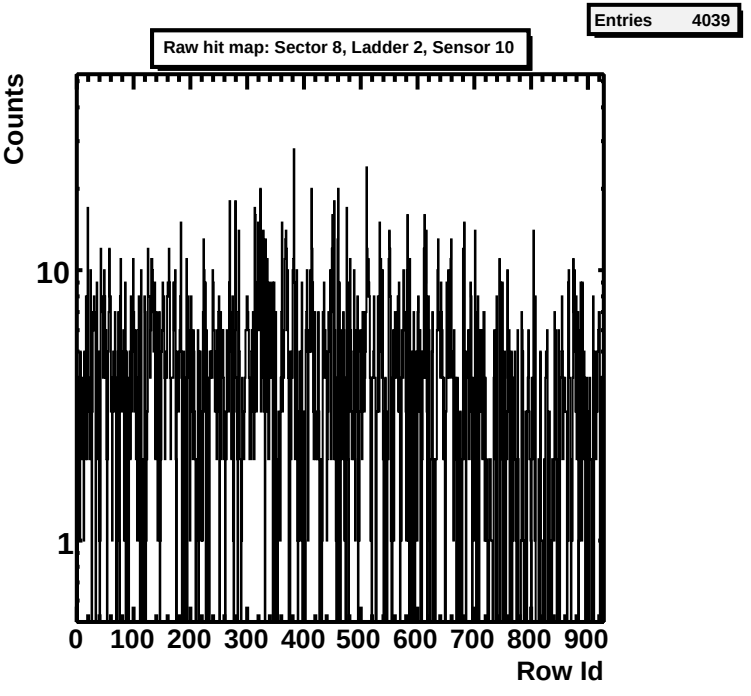

Entries 3399
Raw hit map: Sector 8, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

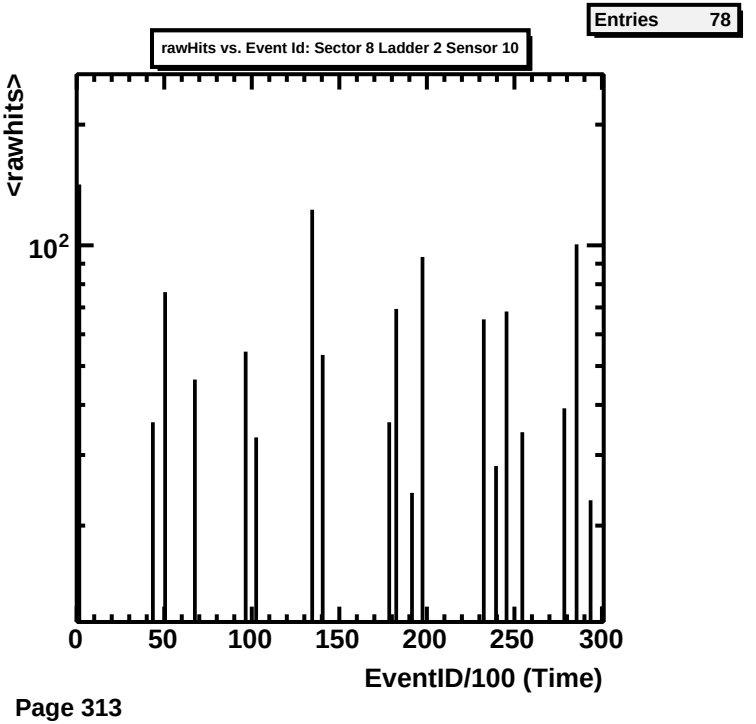

Entries 3399
Raw hit map: Sector 8, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

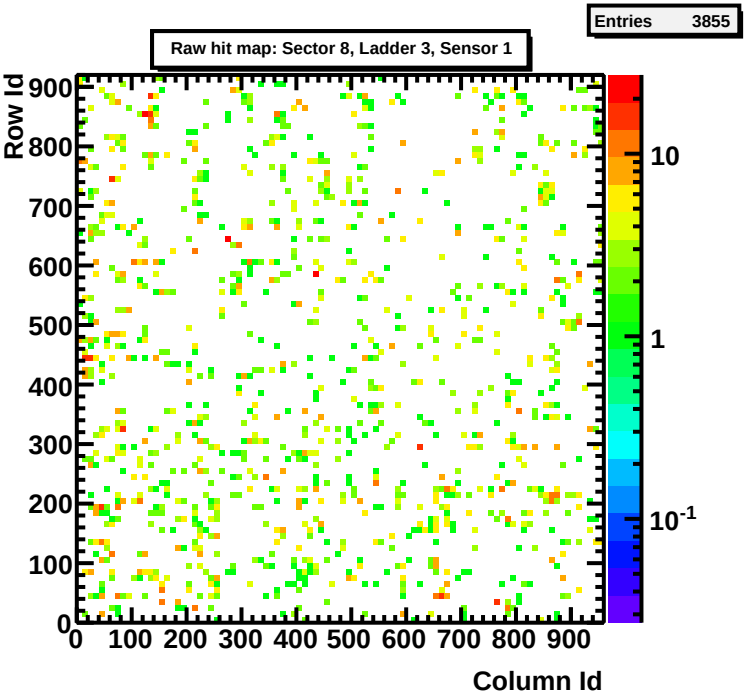

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

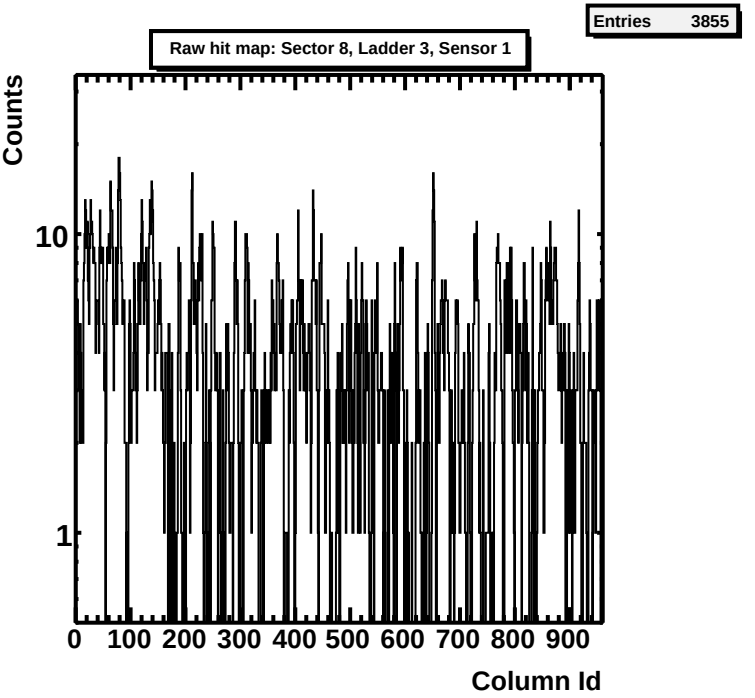

Entries 4039
Raw hit map: Sector 8, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

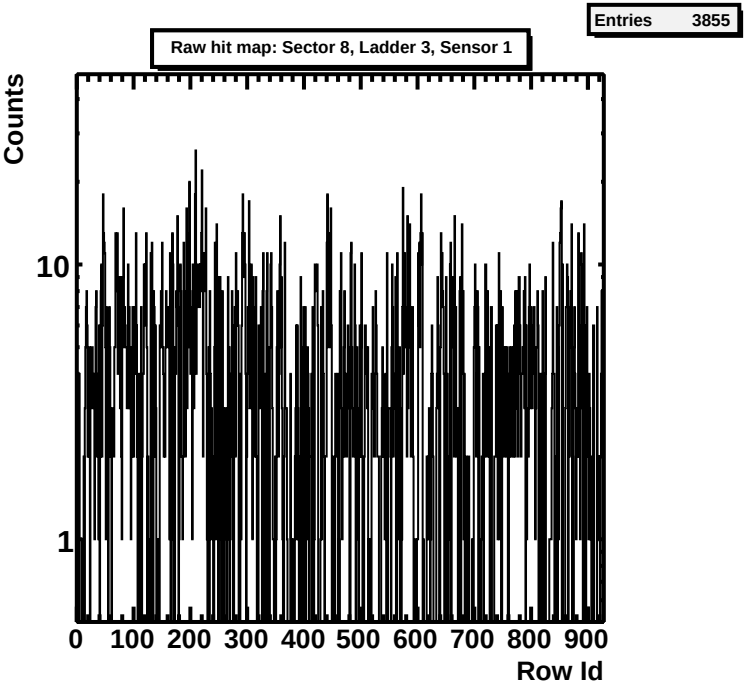

Entries 4039
Raw hit map: Sector 8, Ladder 2, Sensor 10
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

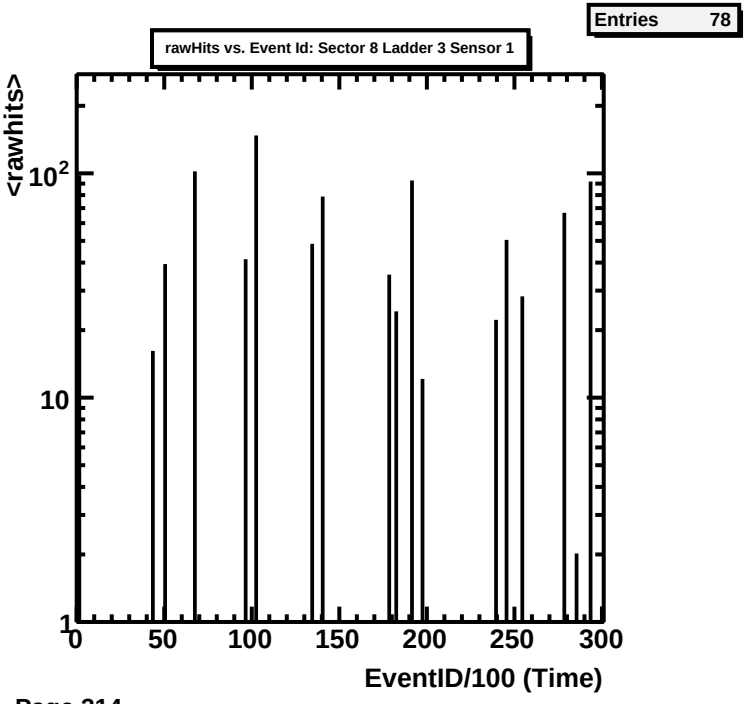

Entries 4039
Raw hit map: Sector 8, Ladder 2, Sensor 10
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

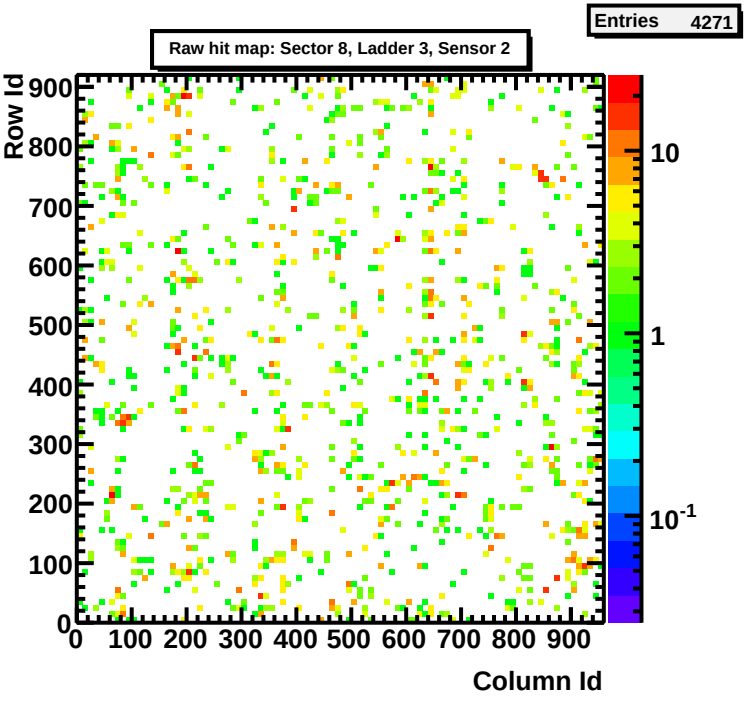

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 10
<rawhits>
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

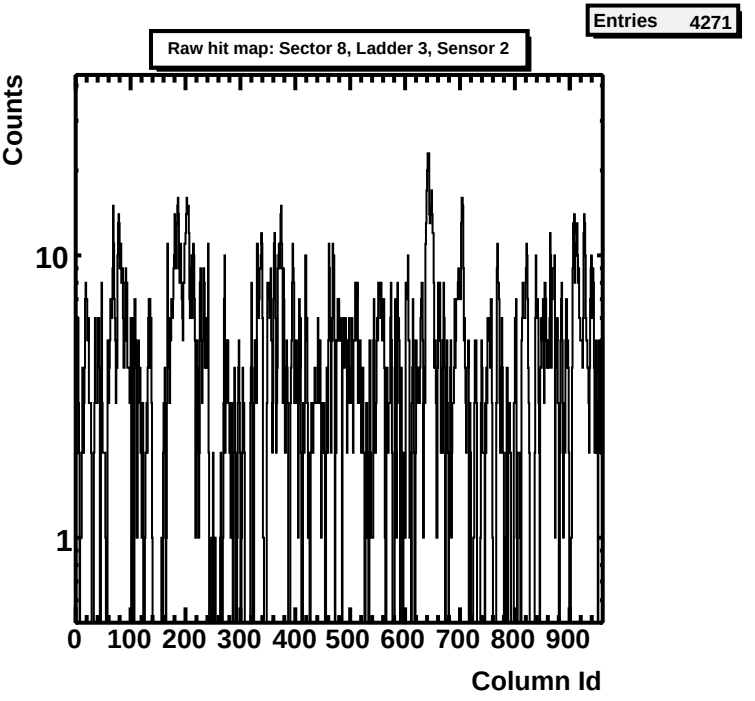

Entries 3855
Raw hit map: Sector 8, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

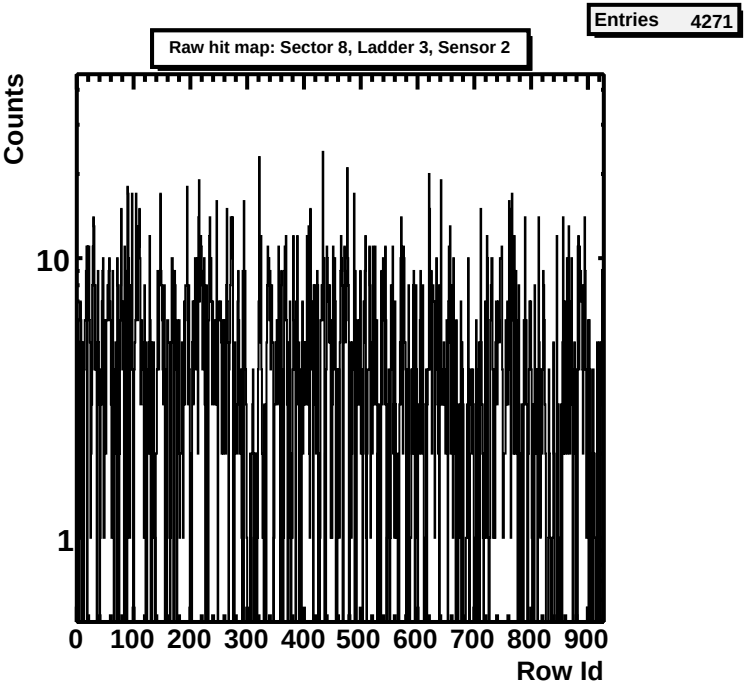

Entries 3855
Raw hit map: Sector 8, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

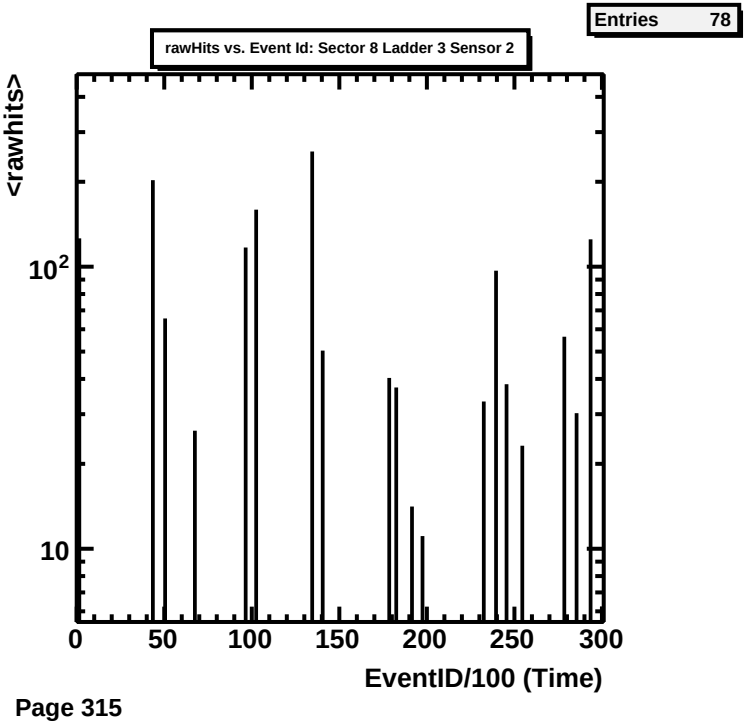

Entries 3855
Raw hit map: Sector 8, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

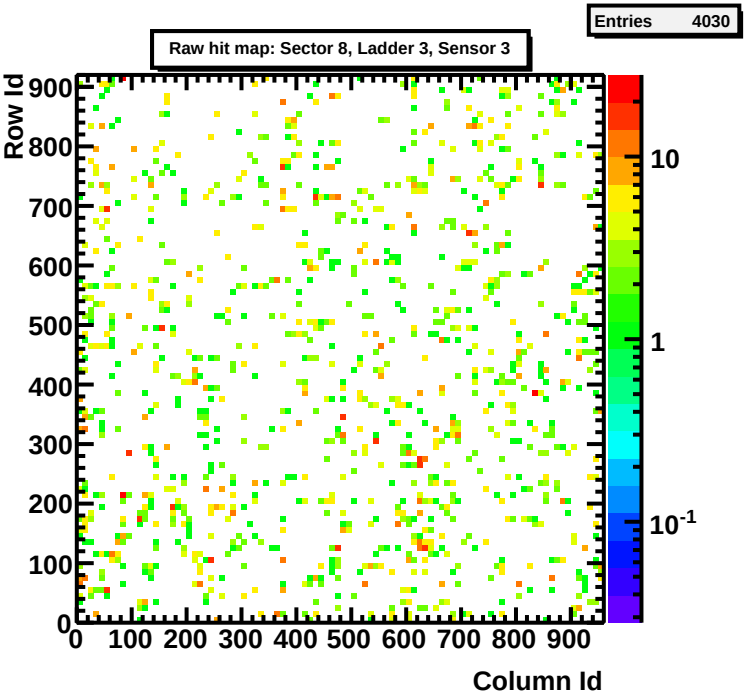

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

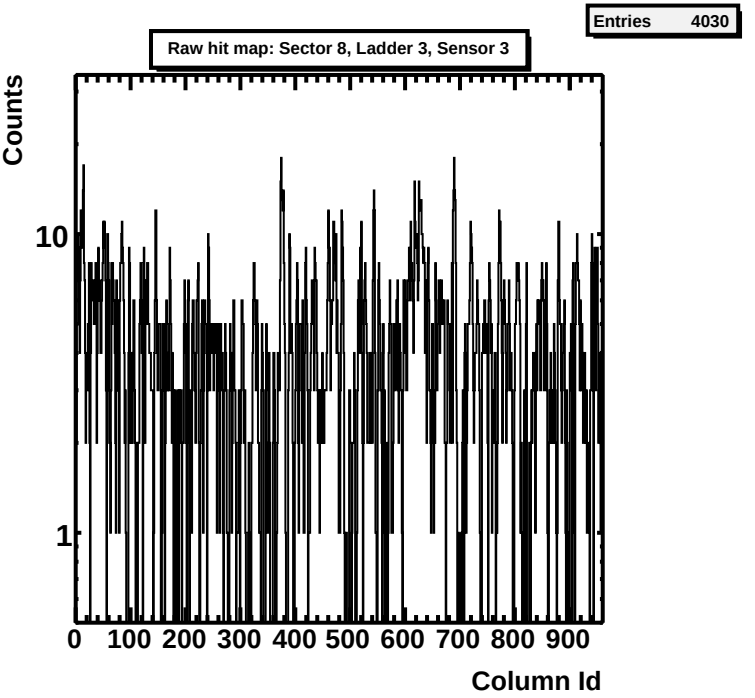

Entries 4271
Raw hit map: Sector 8, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

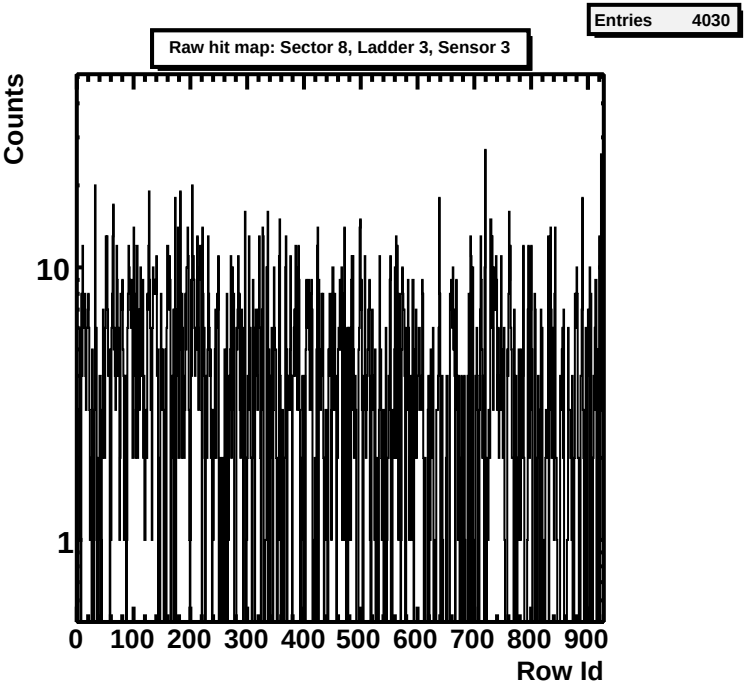

Entries 4271
Raw hit map: Sector 8, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

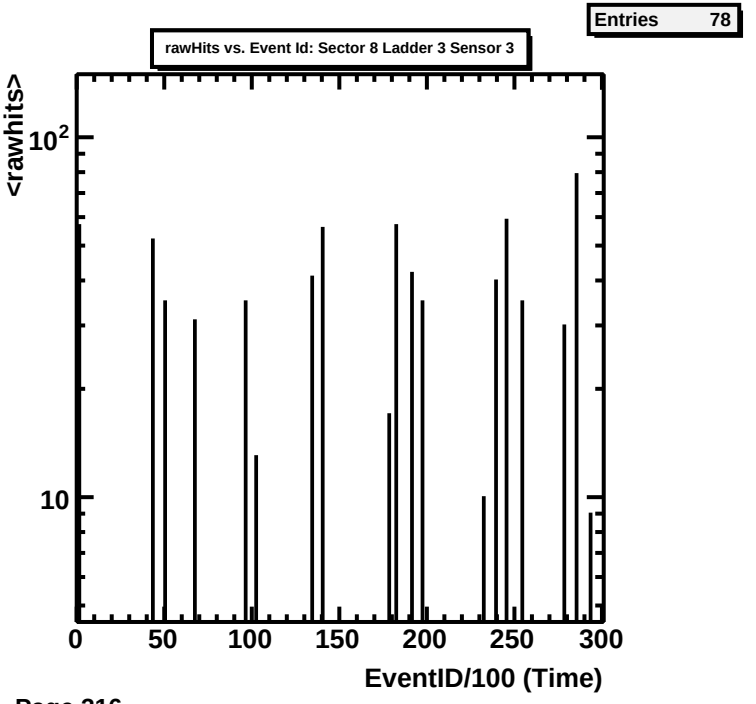

Entries 4271
Raw hit map: Sector 8, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

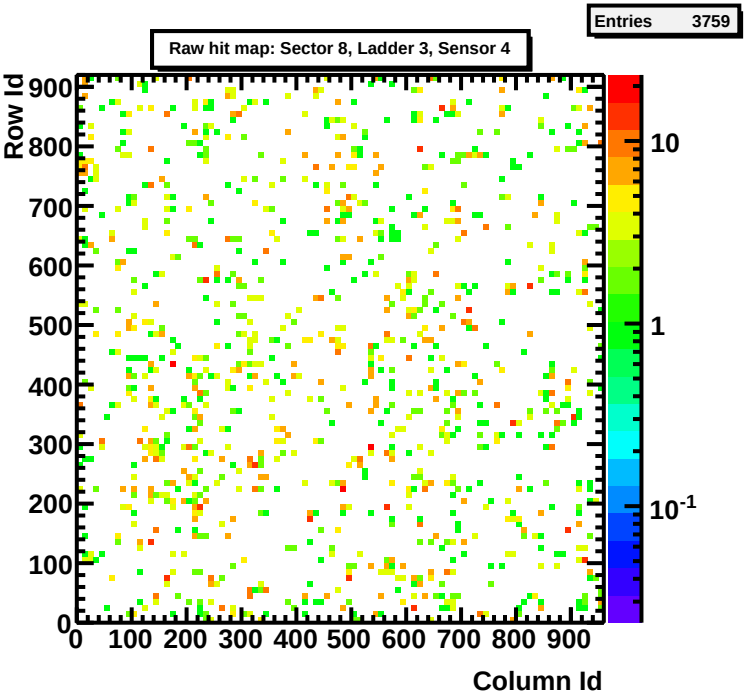

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

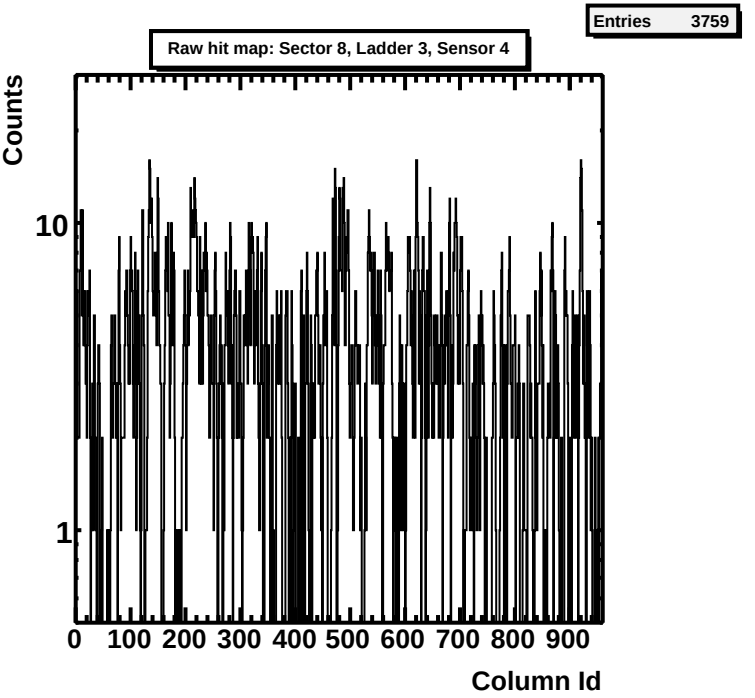

Entries 4030
Raw hit map: Sector 8, Ladder 3, Sensor 3
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

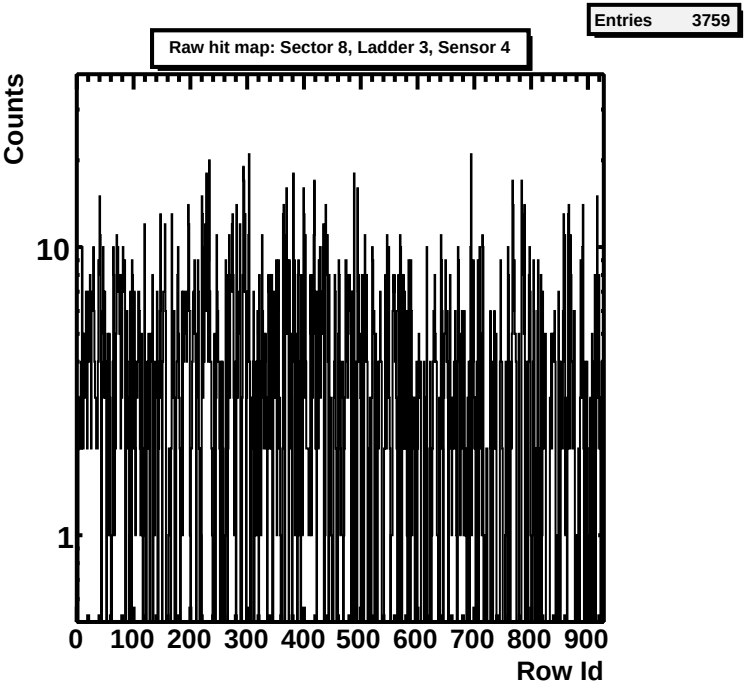

Entries 4030
Raw hit map: Sector 8, Ladder 3, Sensor 3
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

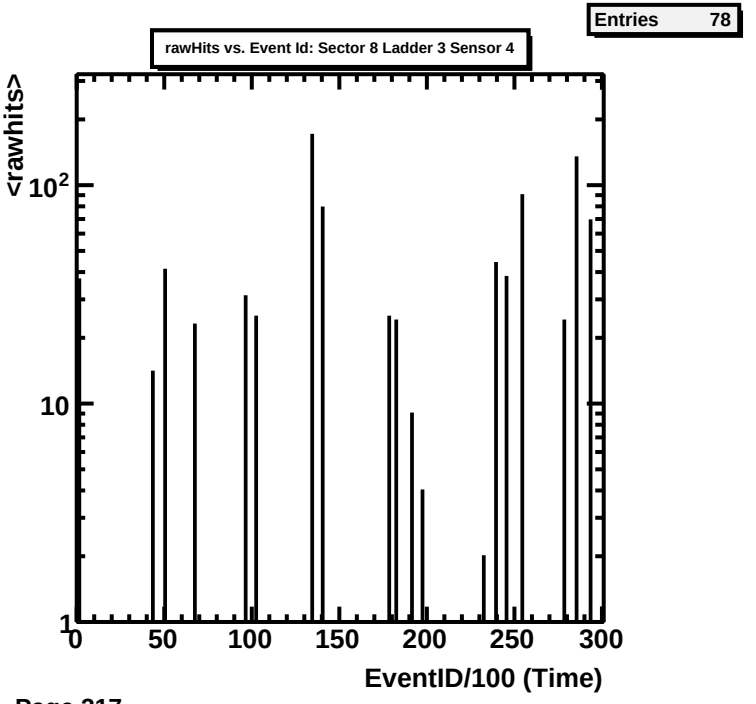

Entries 4030
Raw hit map: Sector 8, Ladder 3, Sensor 3
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

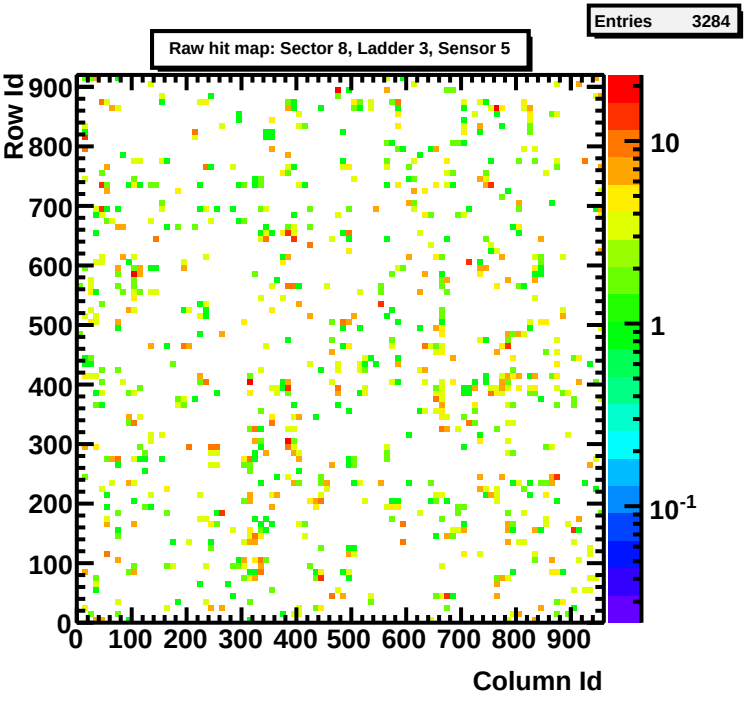

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

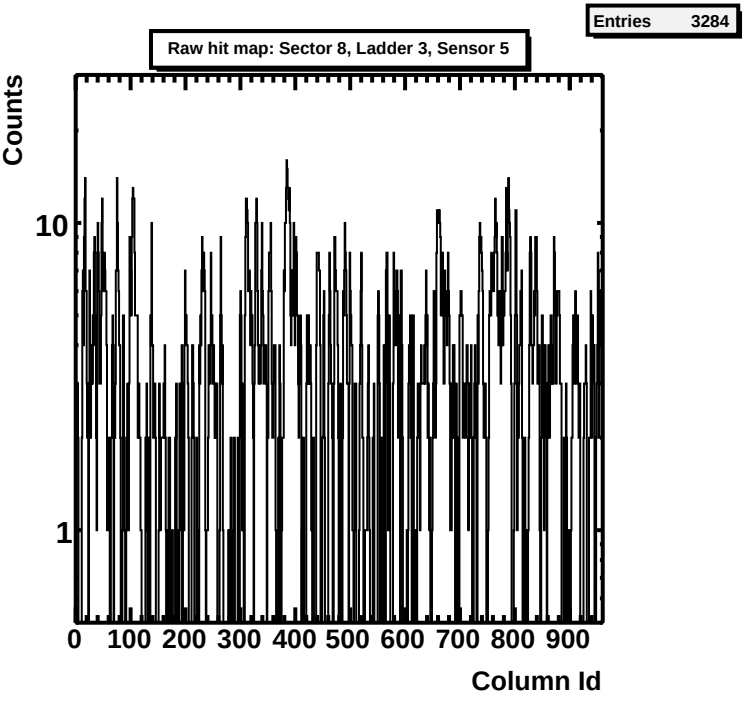

Entries 3759
Raw hit map: Sector 8, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

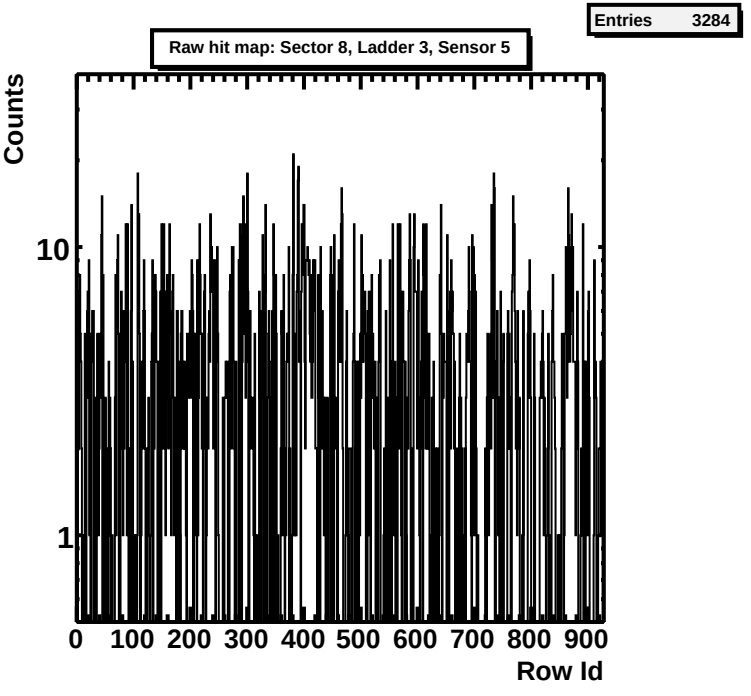

Entries 3759
Raw hit map: Sector 8, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

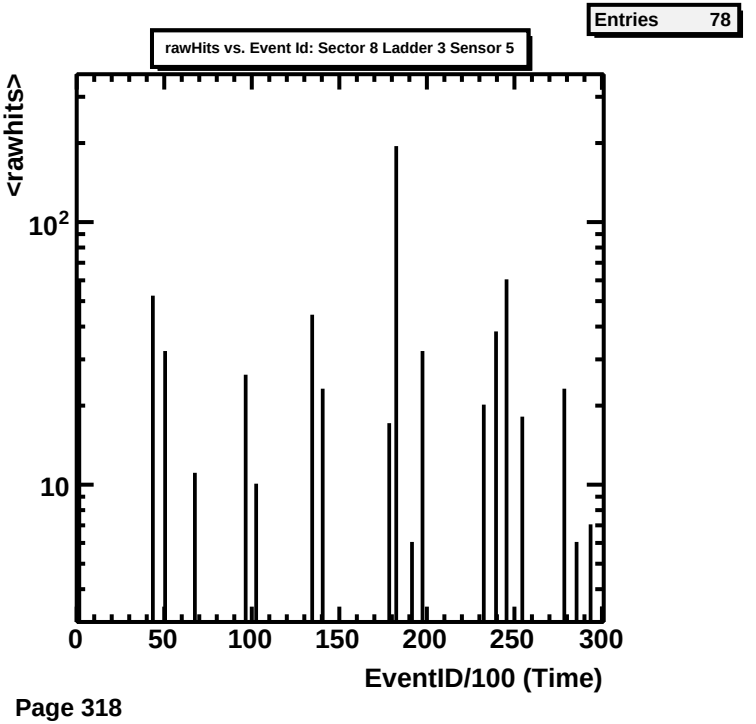

Entries 3759
Raw hit map: Sector 8, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

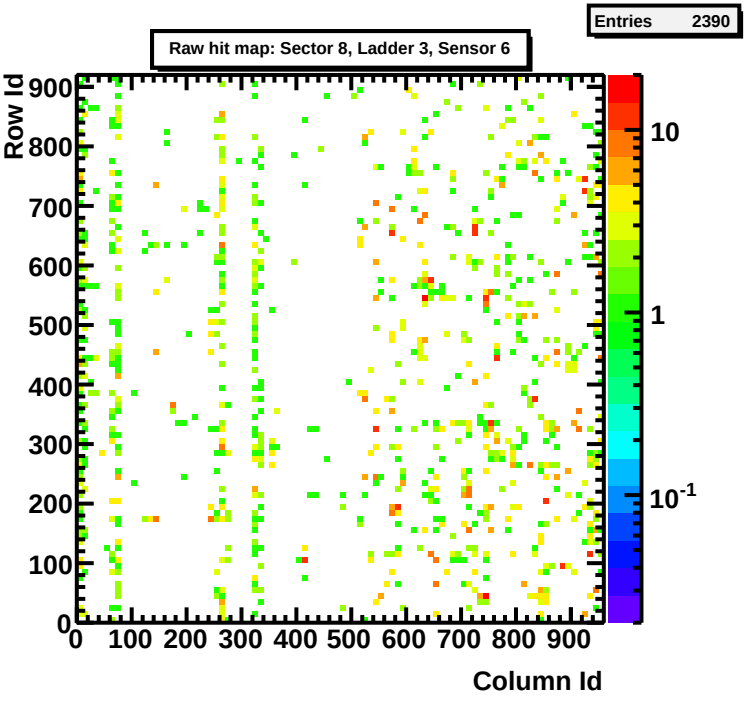

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

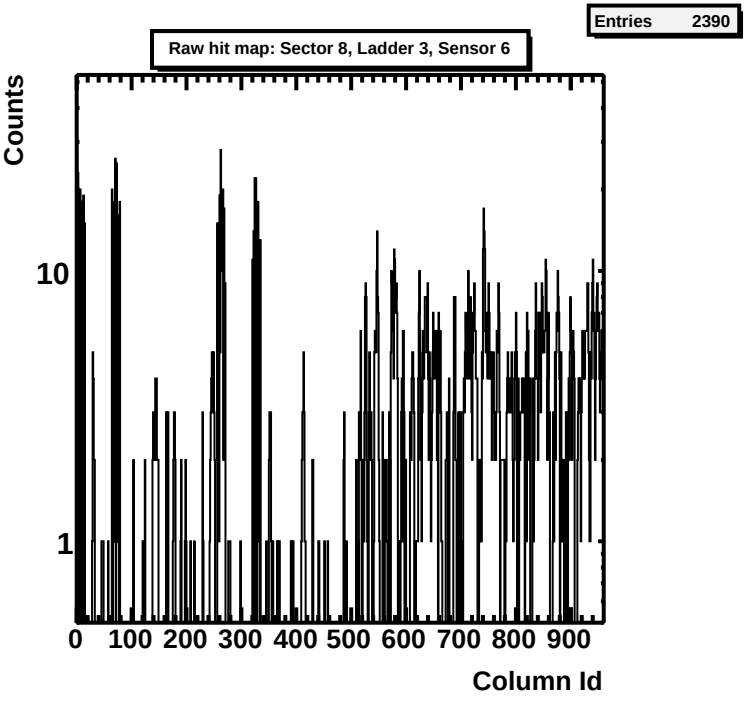

Entries 3284
Raw hit map: Sector 8, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

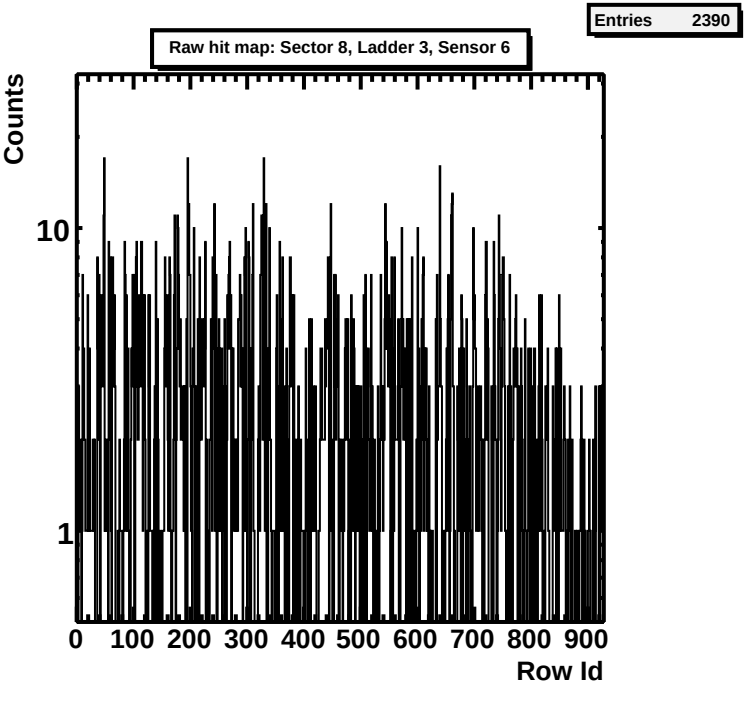

Entries 3284
Raw hit map: Sector 8, Ladder 3, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

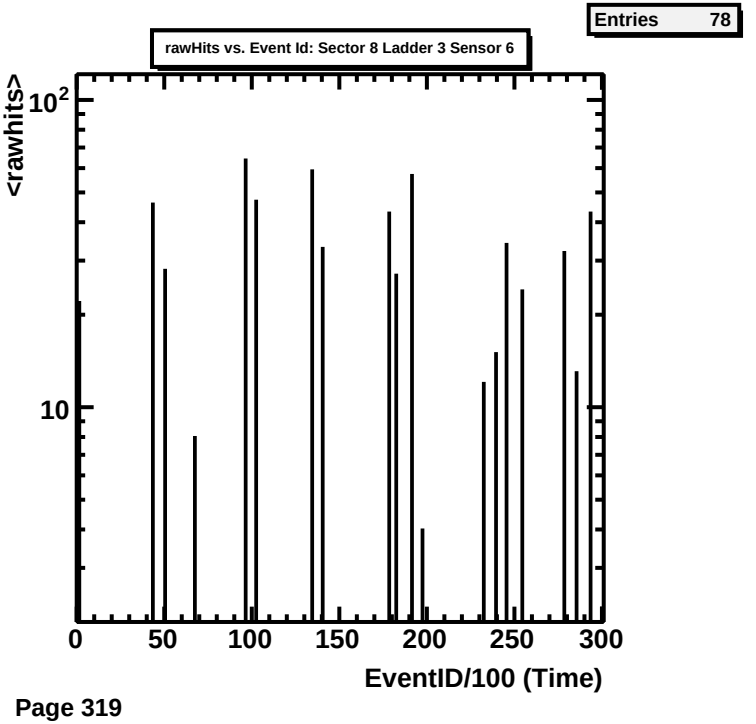

Entries 3284
Raw hit map: Sector 8, Ladder 3, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

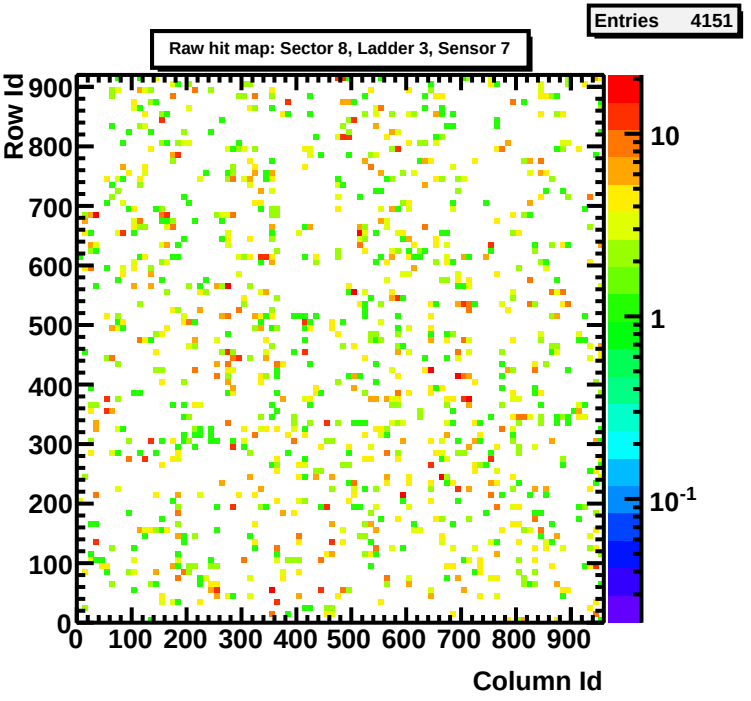

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

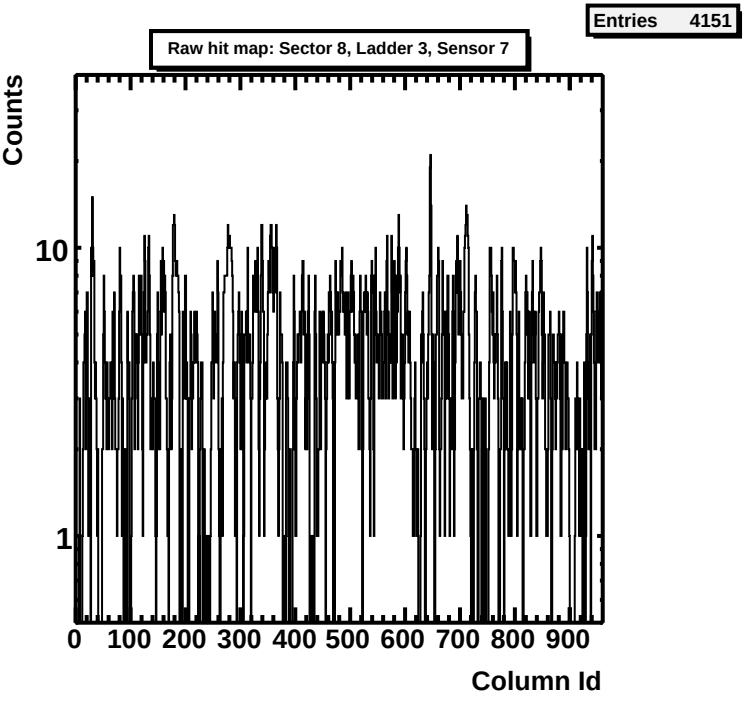

Entries 2390
Raw hit map: Sector 8, Ladder 3, Sensor 6
Row Id
Column Id
10
1
$10^{-1}$

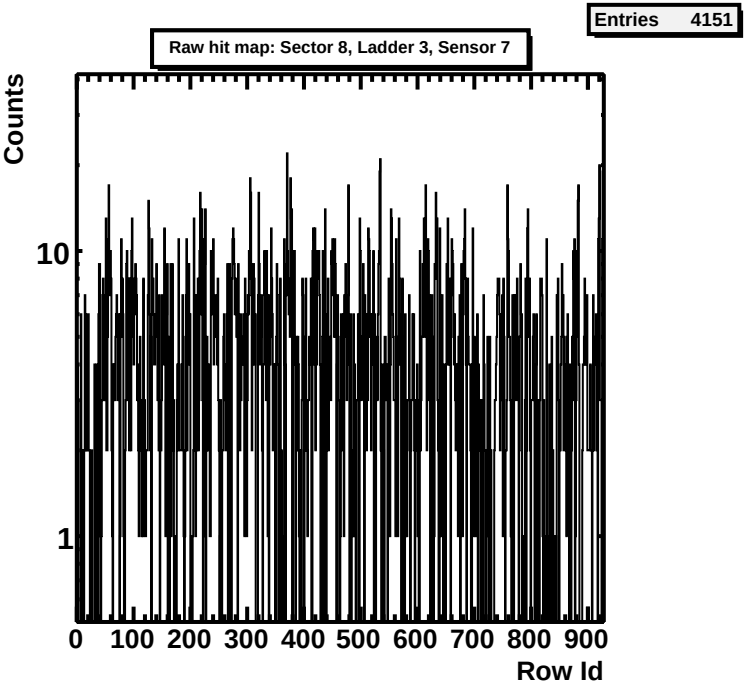

Entries 2390
Raw hit map: Sector 8, Ladder 3, Sensor 6
Counts
Column Id

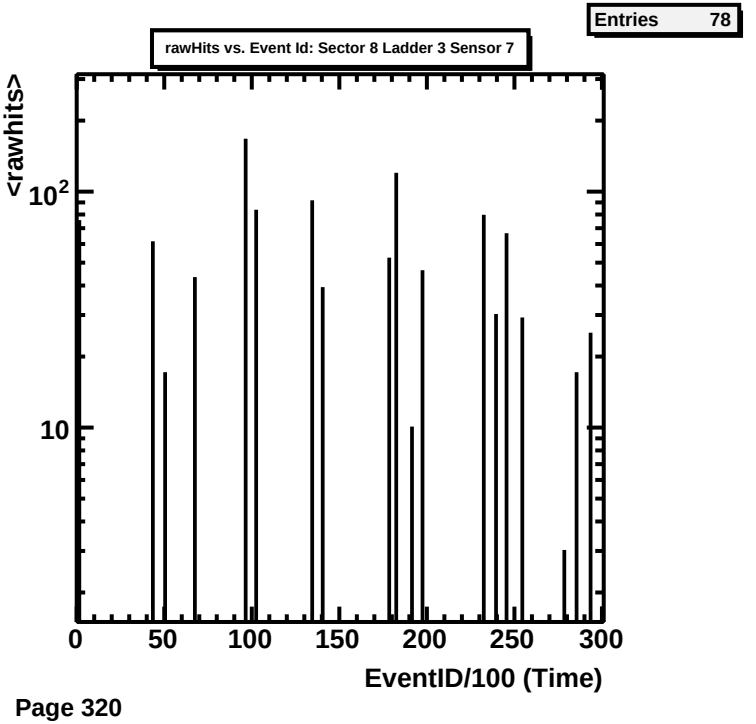

Entries 2390
Raw hit map: Sector 8, Ladder 3, Sensor 6
Counts
Row Id

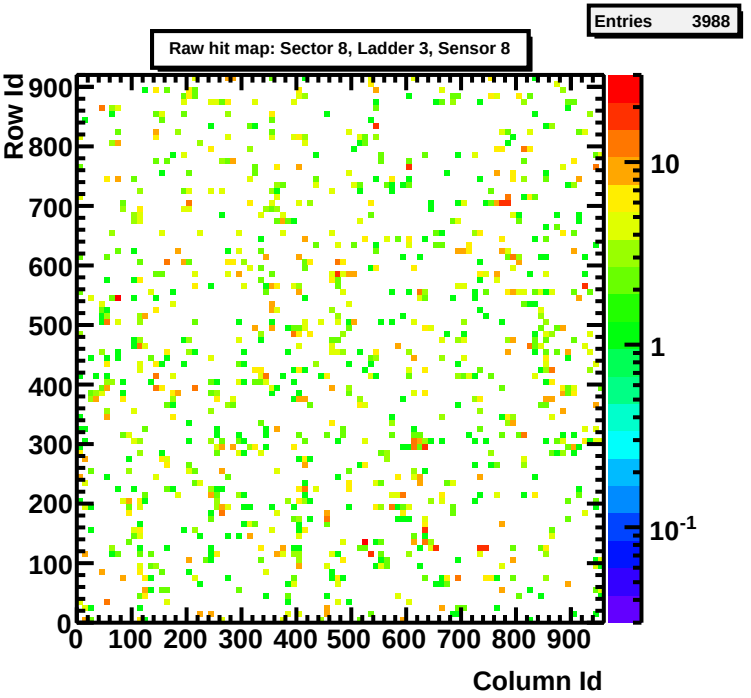

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

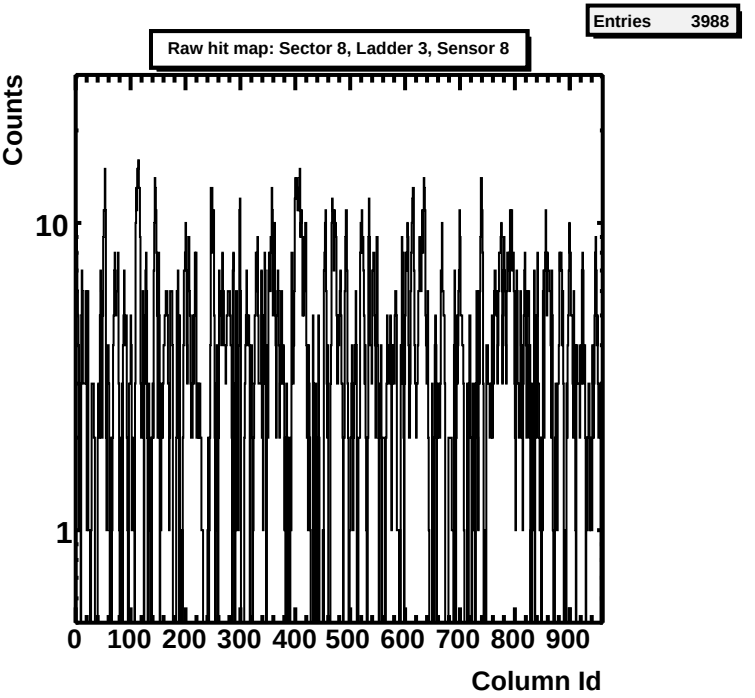

Entries 4151
Raw hit map: Sector 8, Ladder 3, Sensor 7
Row Id
Column Id

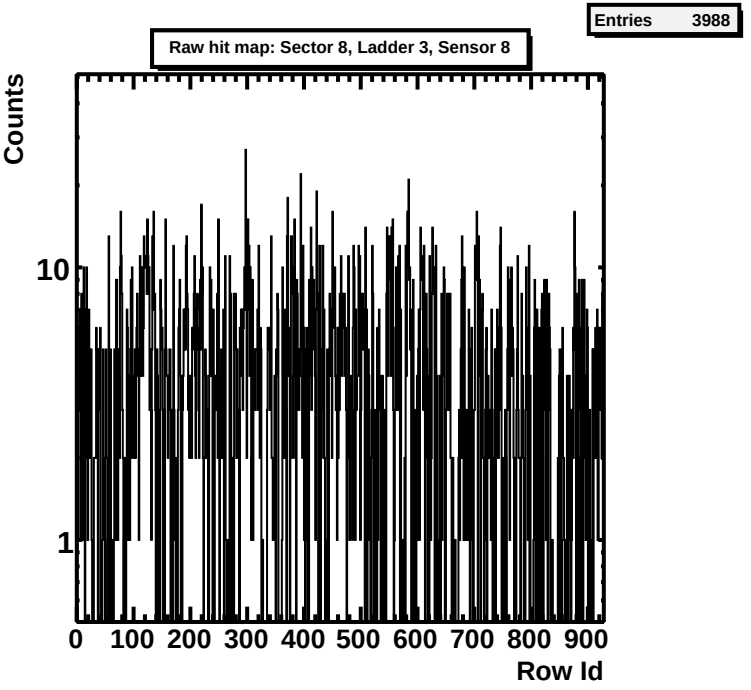

Entries 4151
Raw hit map: Sector 8, Ladder 3, Sensor 7
Counts
Column Id

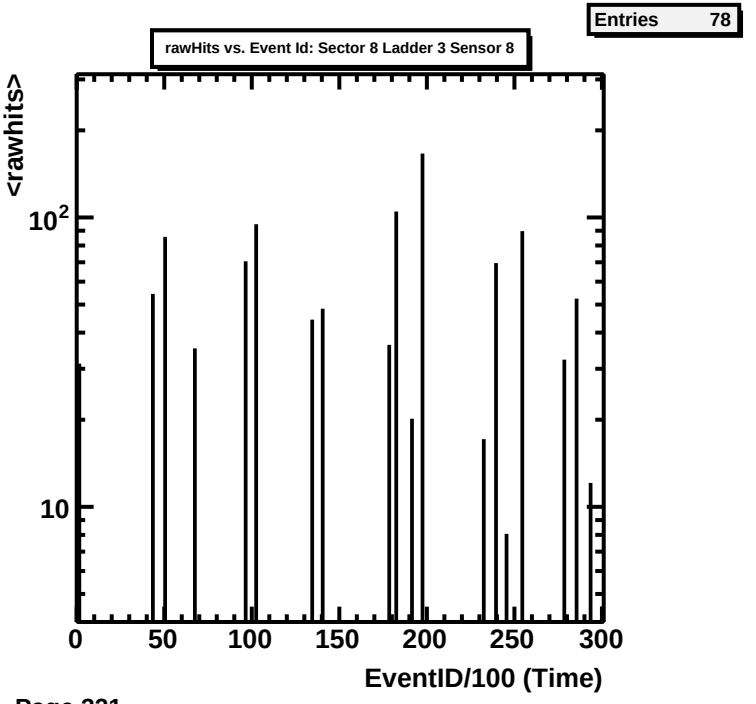

Entries 4151
Raw hit map: Sector 8, Ladder 3, Sensor 7
Counts
Row Id

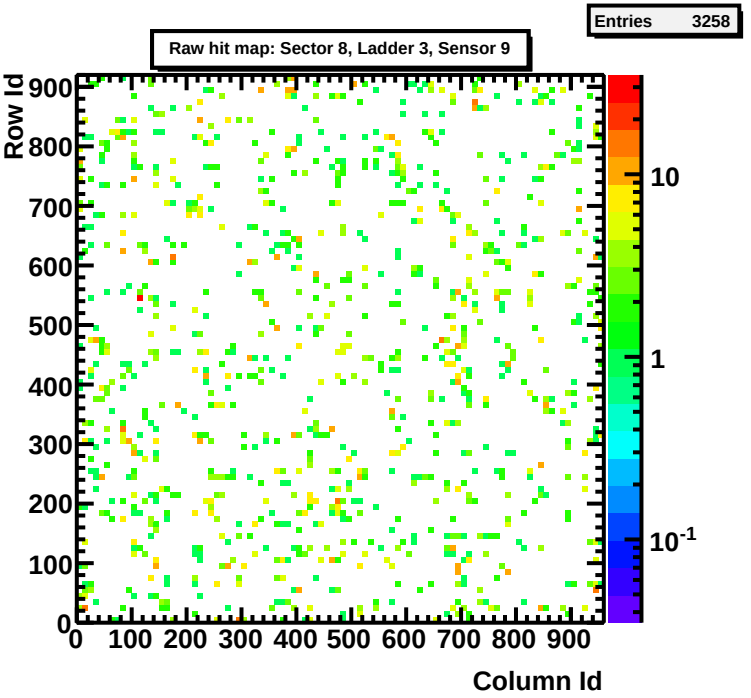

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

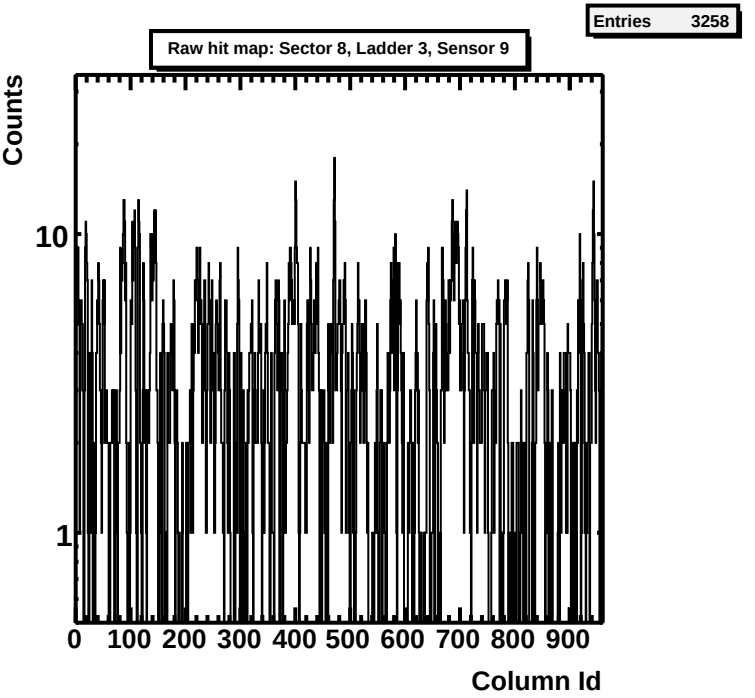

Entries 3988
Raw hit map: Sector 8, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

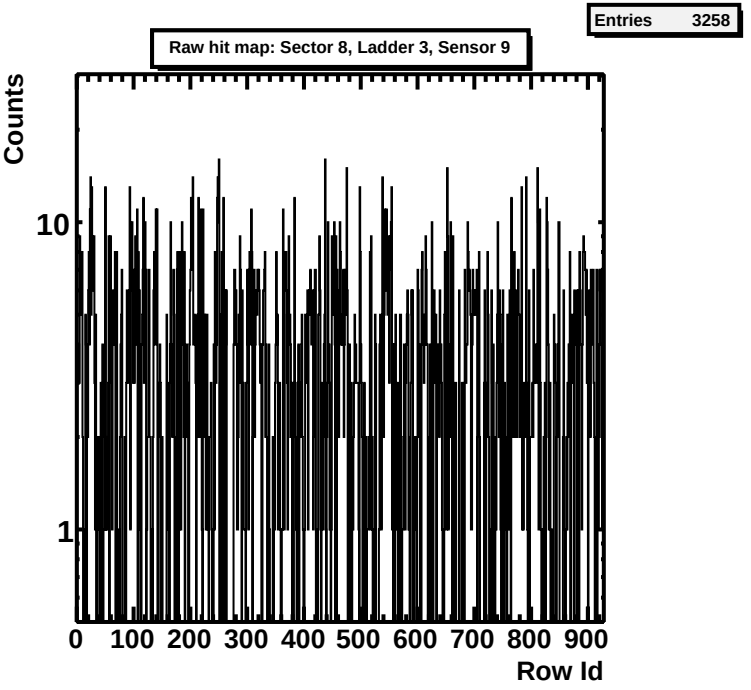

Entries 3988
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

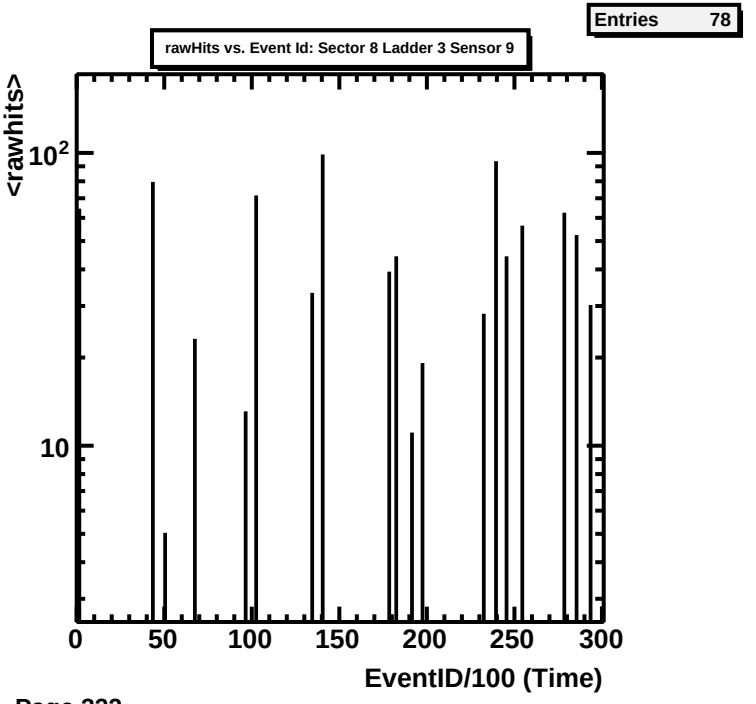

Entries 3988
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

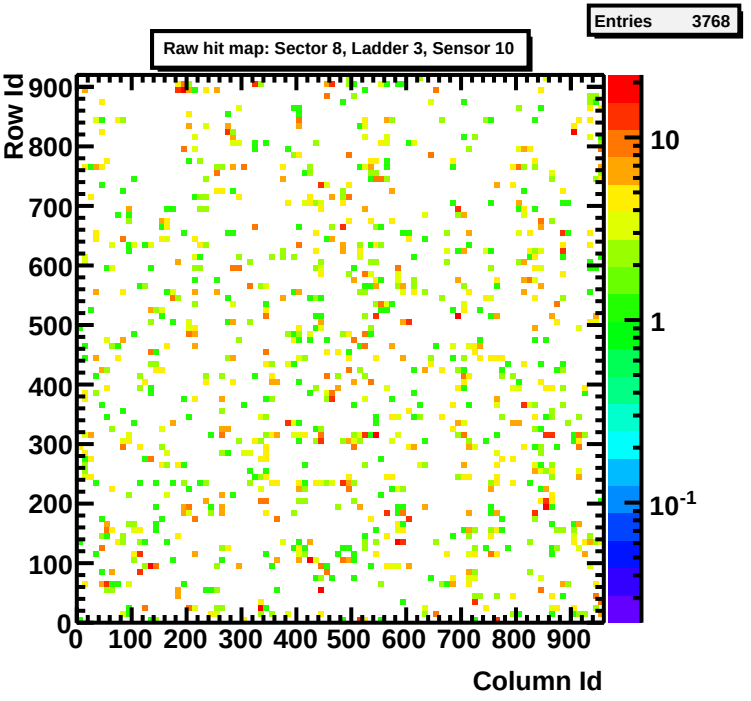

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

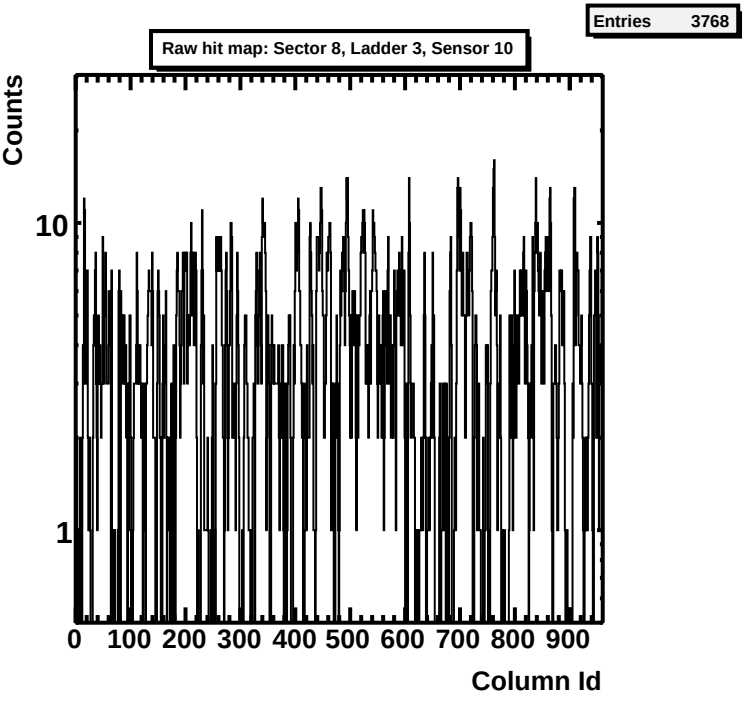

Entries 3258
Raw hit map: Sector 8, Ladder 3, Sensor 9
Row Id
Column Id

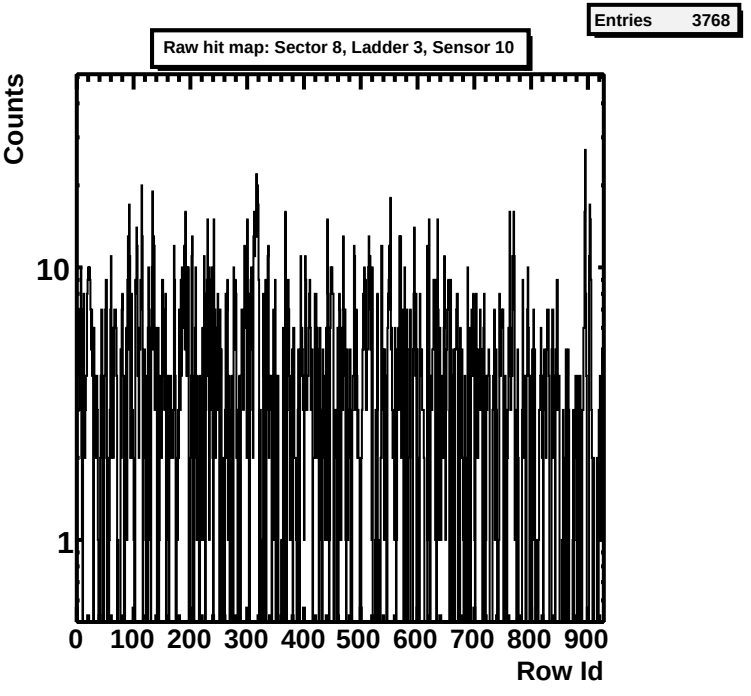

Entries 3258
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Column Id

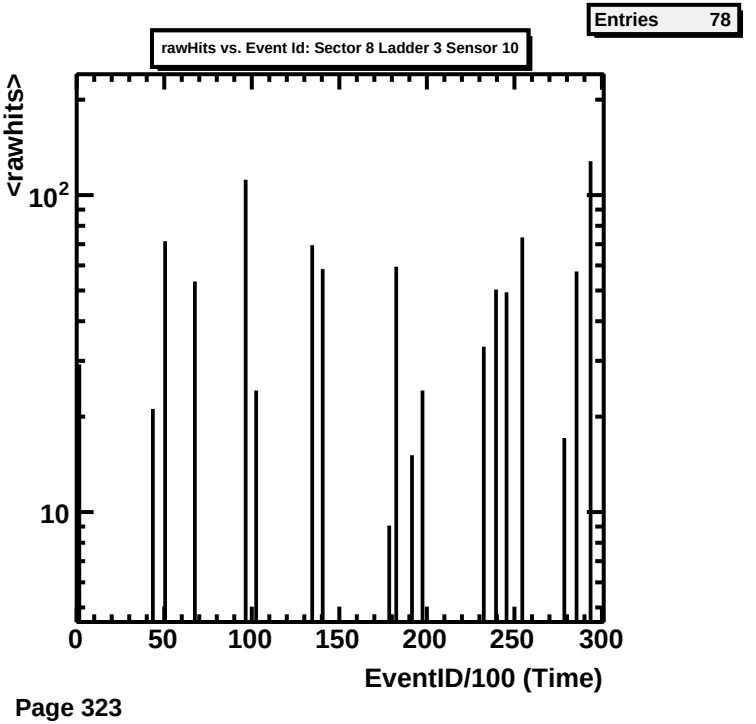

Entries 3258
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Row Id

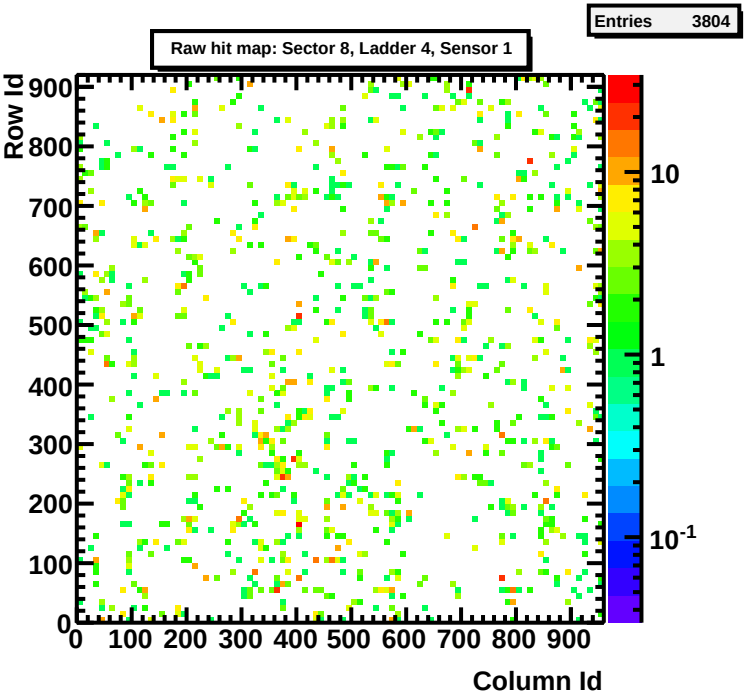

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

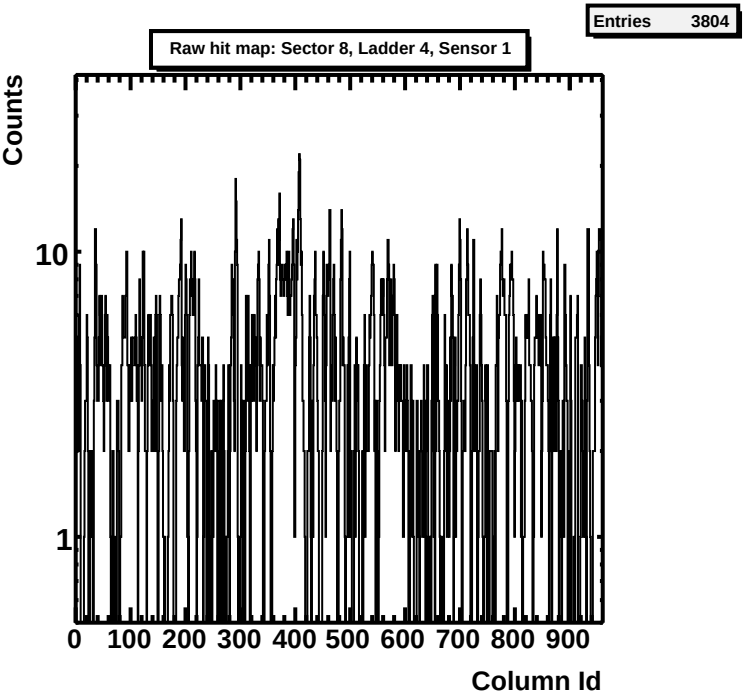

Entries 3768
Raw hit map: Sector 8, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

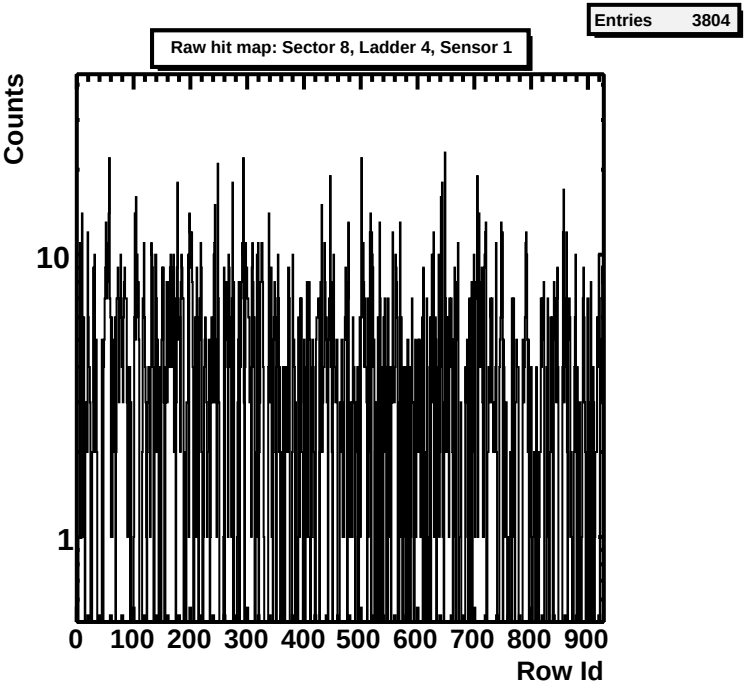

Entries 3768
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

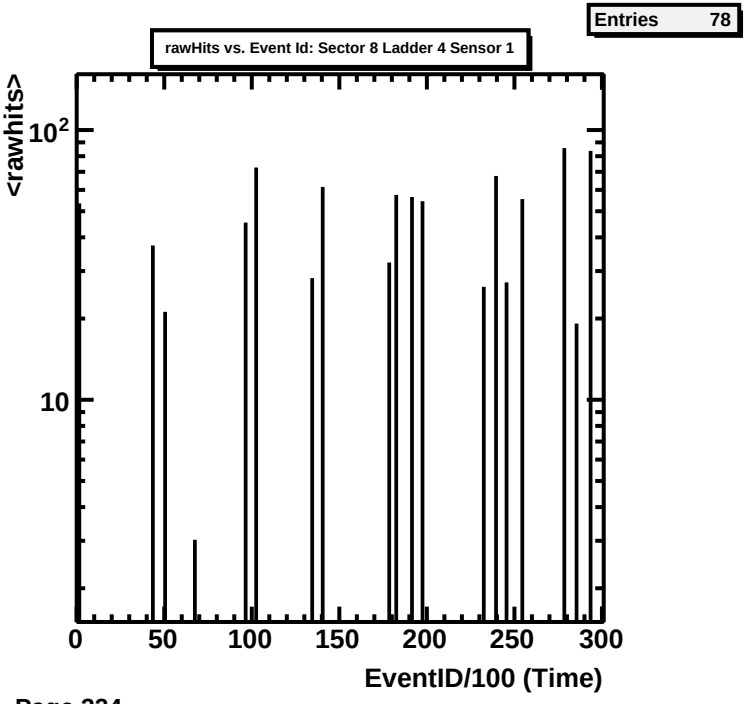

Entries 3768
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3804
Raw hit map: Sector 8, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3804
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3804
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)
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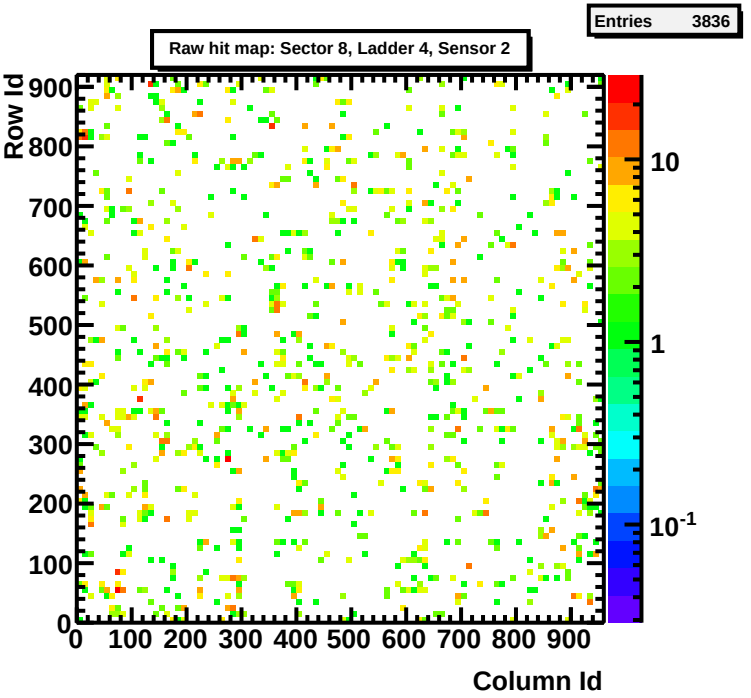
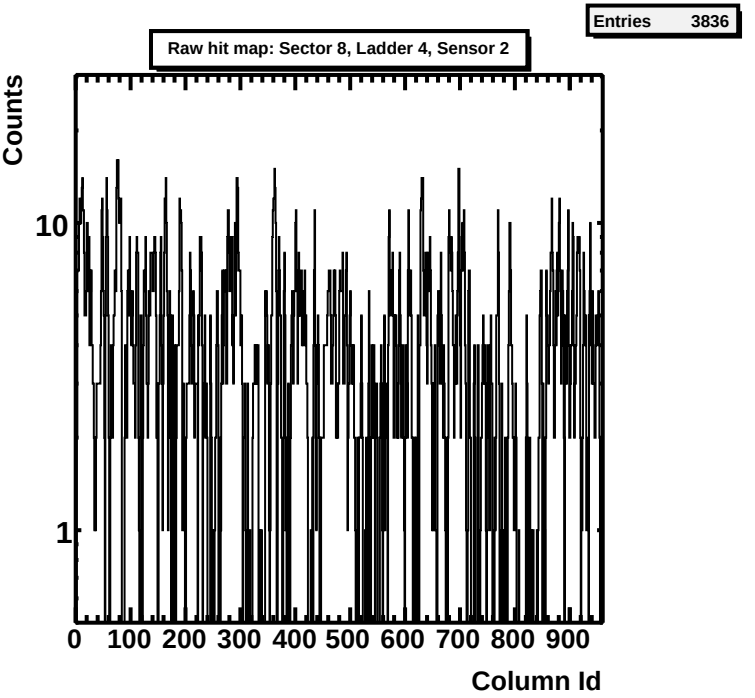
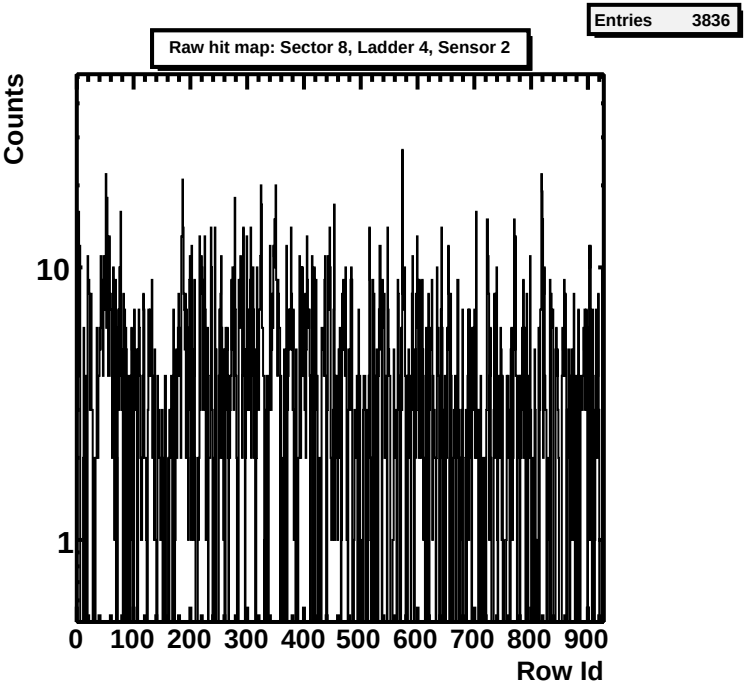
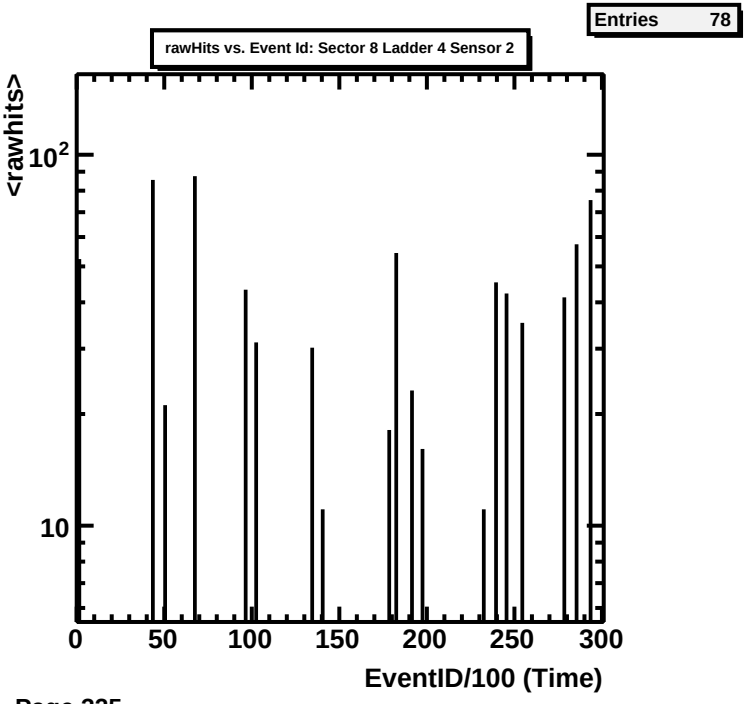
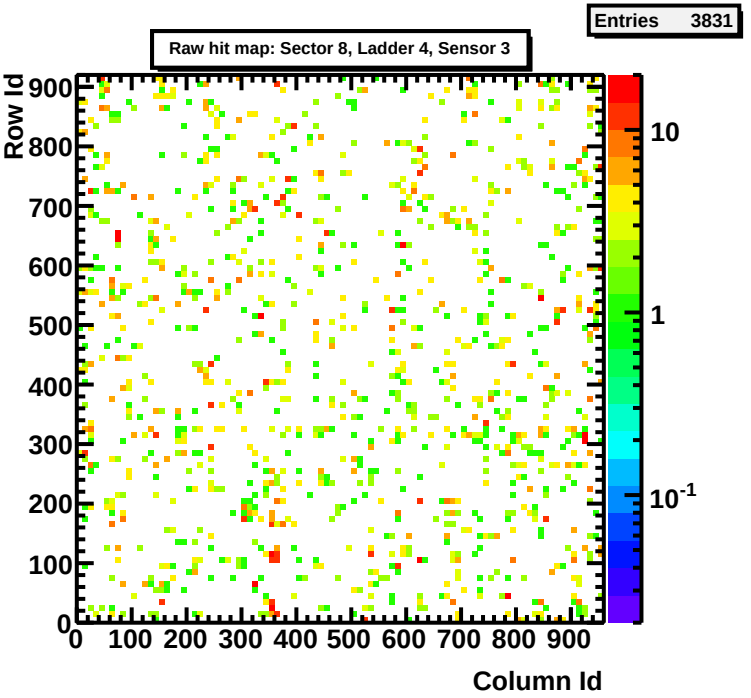
$10^2$
10

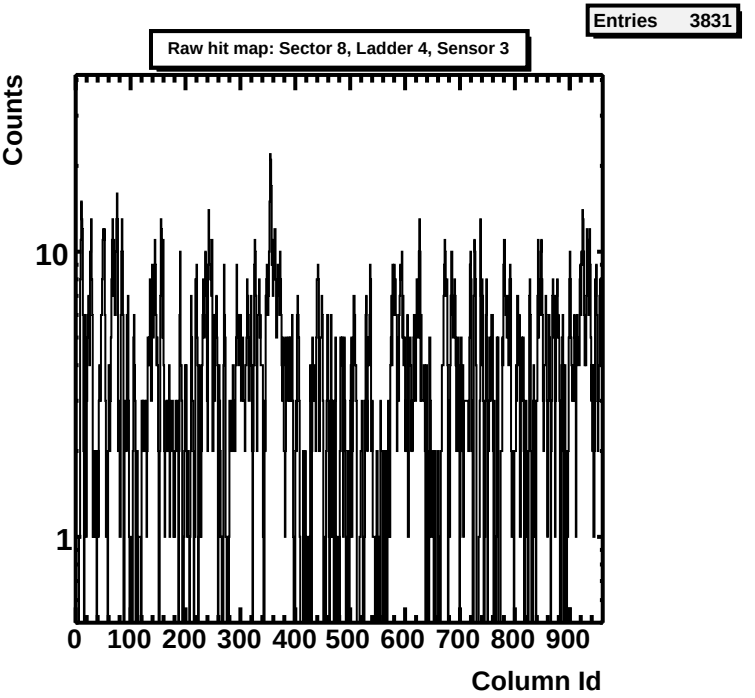

Entries 3836
Raw hit map: Sector 8, Ladder 4, Sensor 2
Row Id
Column Id

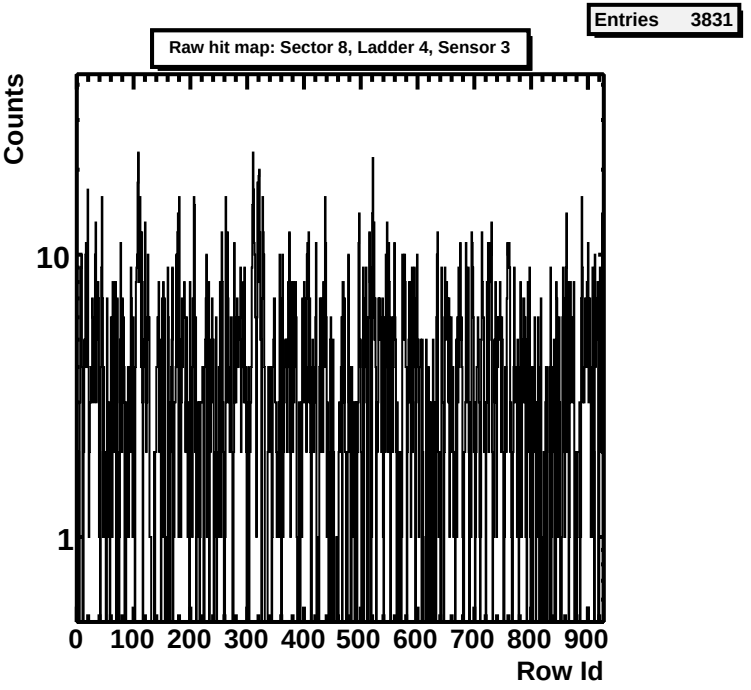

Entries 3836
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
Column Id

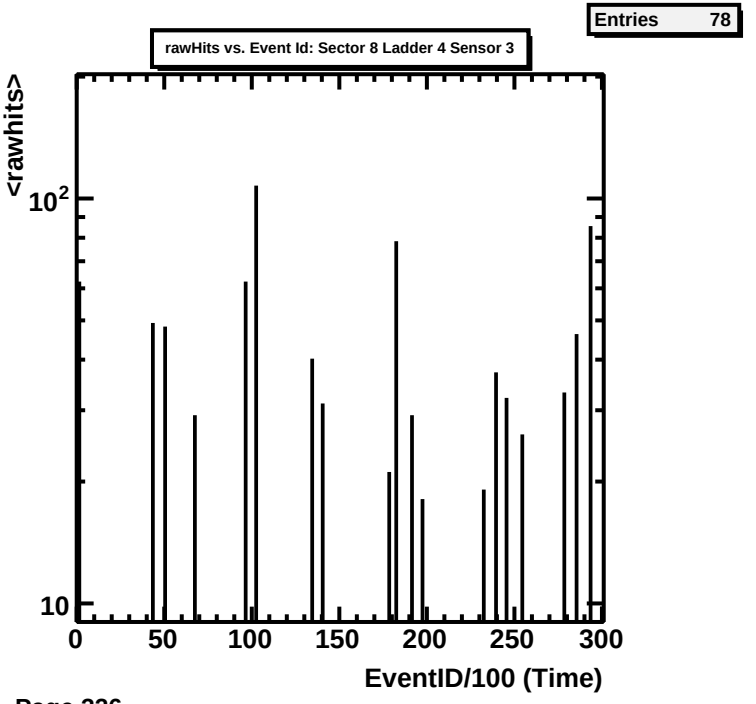

Entries 3836
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
Row Id

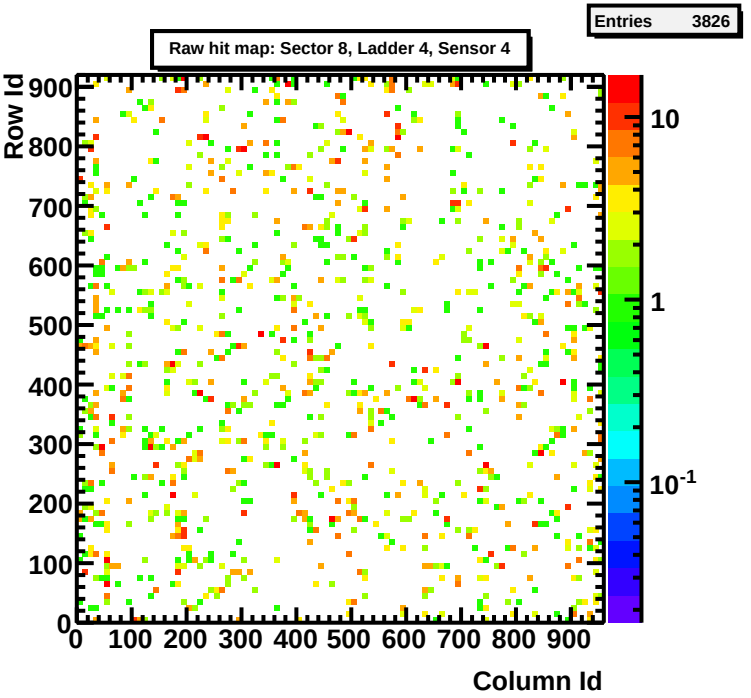

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)

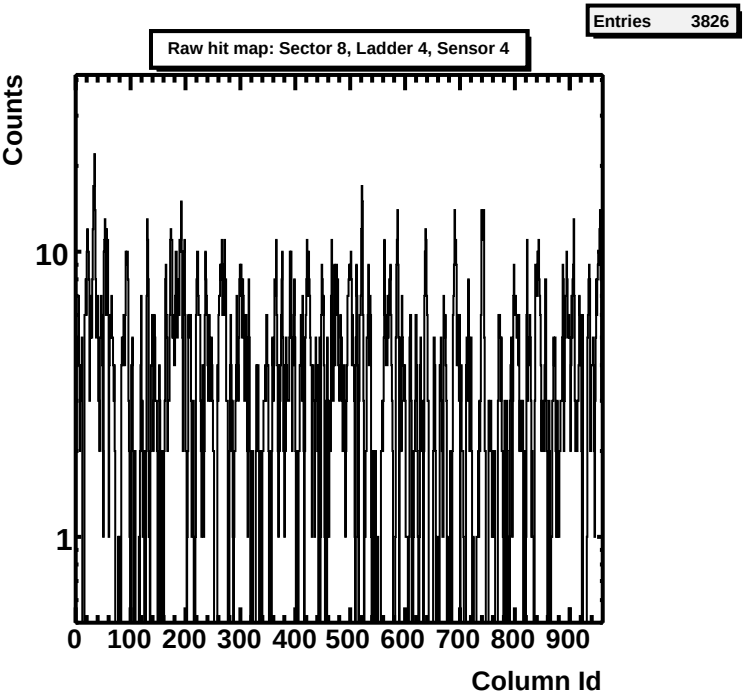

Entries 3831
Raw hit map: Sector 8, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

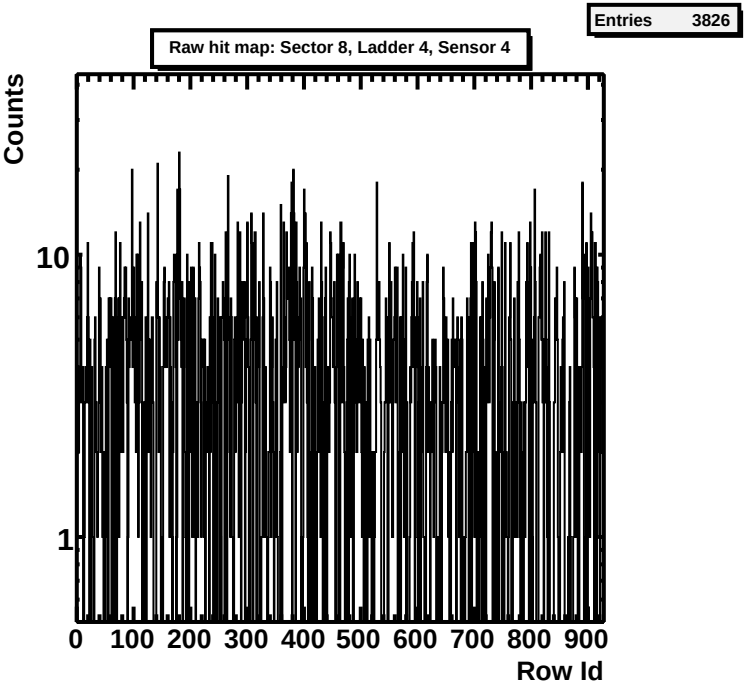

Entries 3831
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

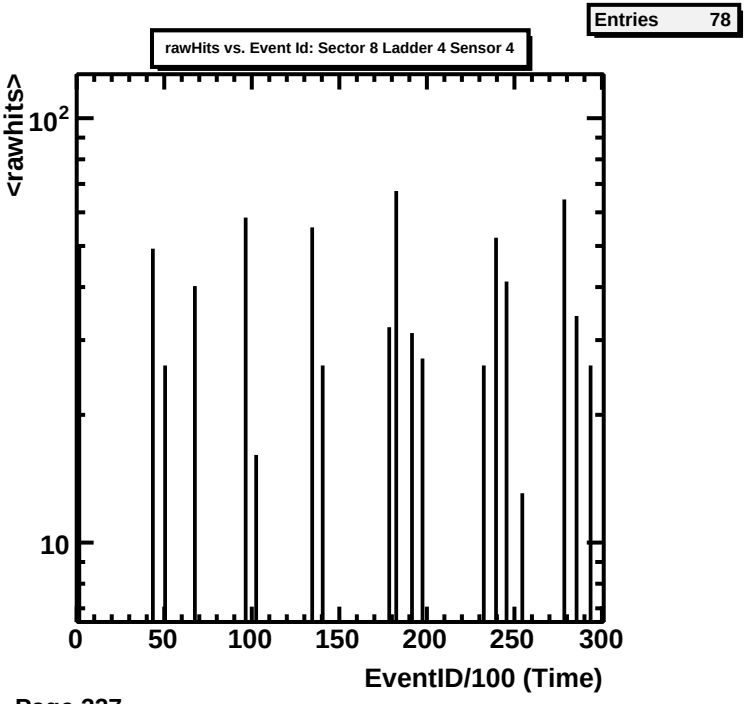

Entries 3831
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

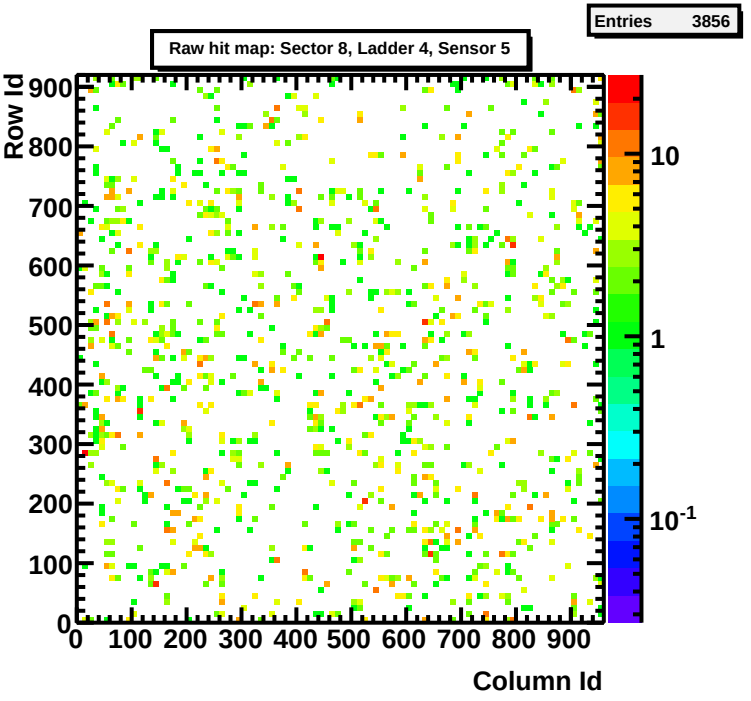

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

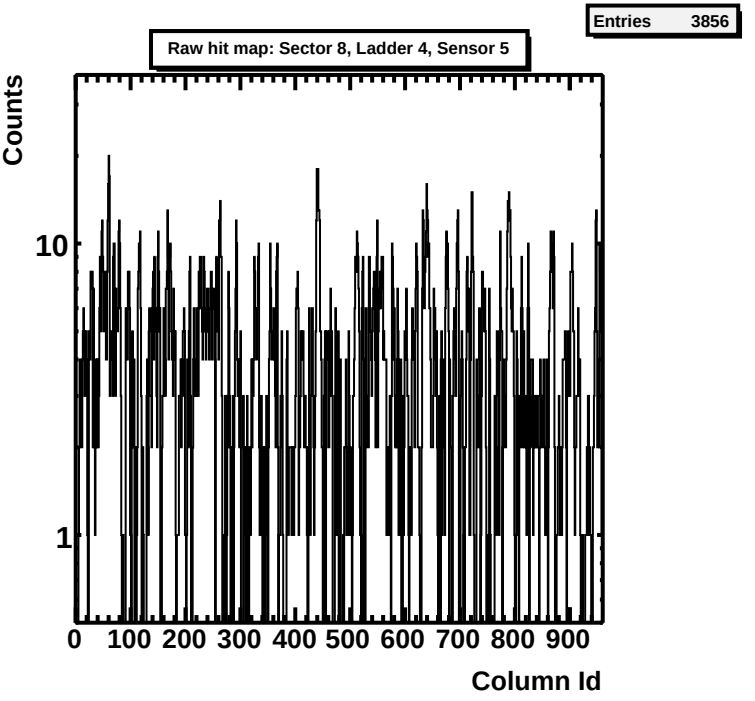

Entries 3826
Raw hit map: Sector 8, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

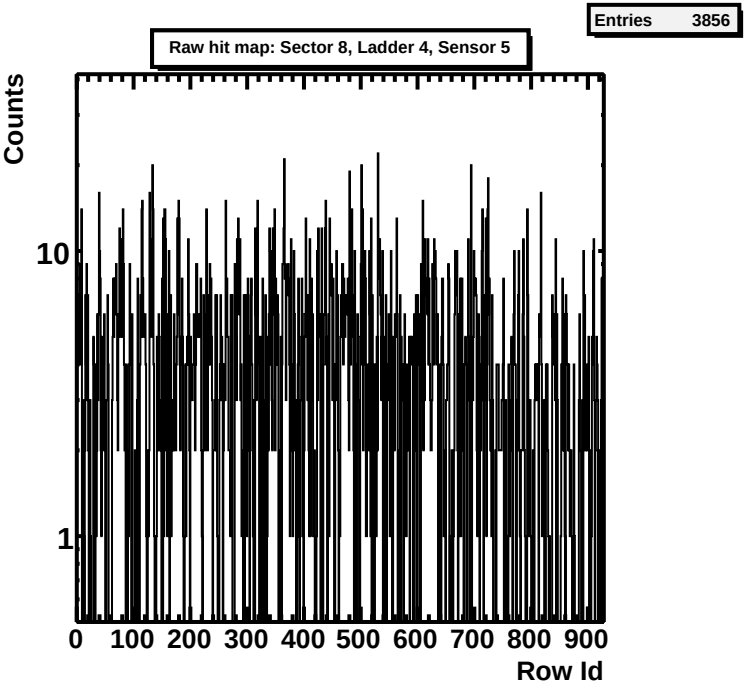

Entries 3826
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

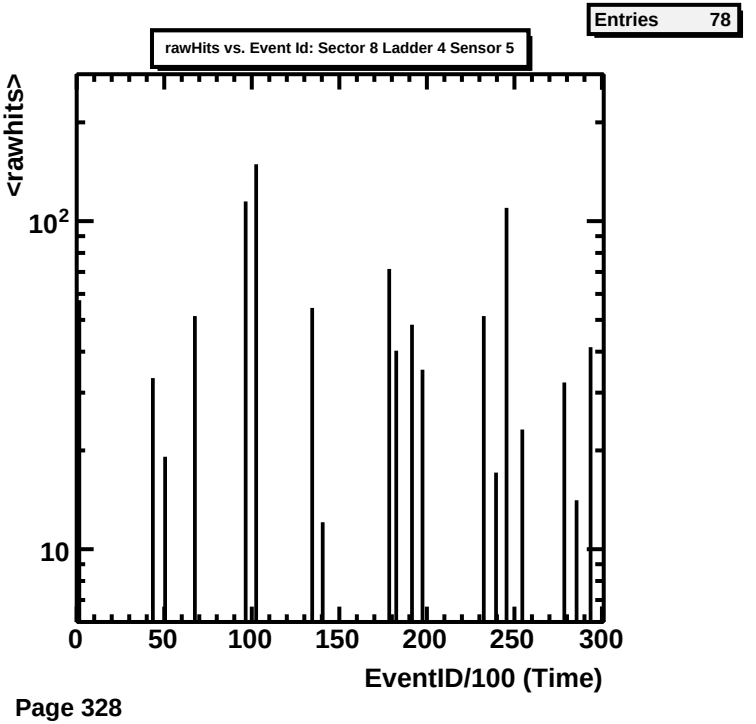

Entries 3826
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

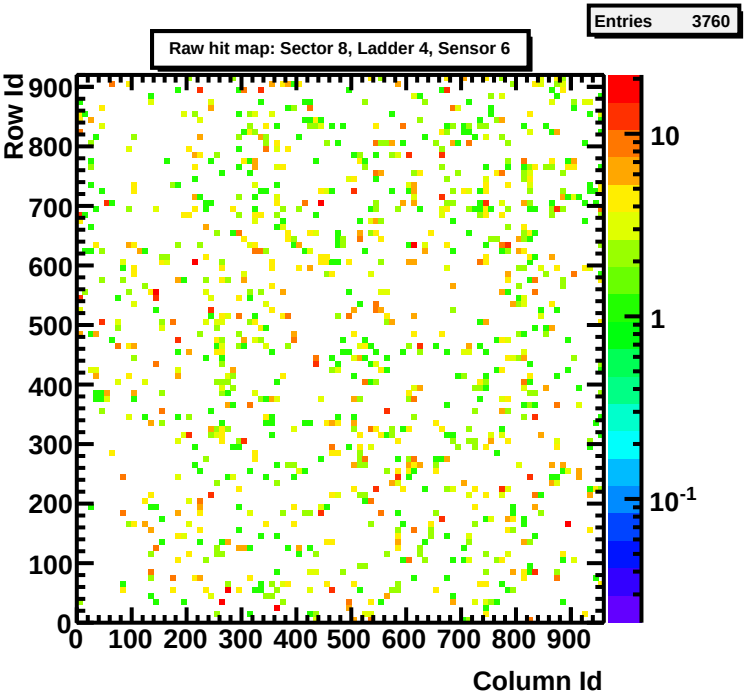

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

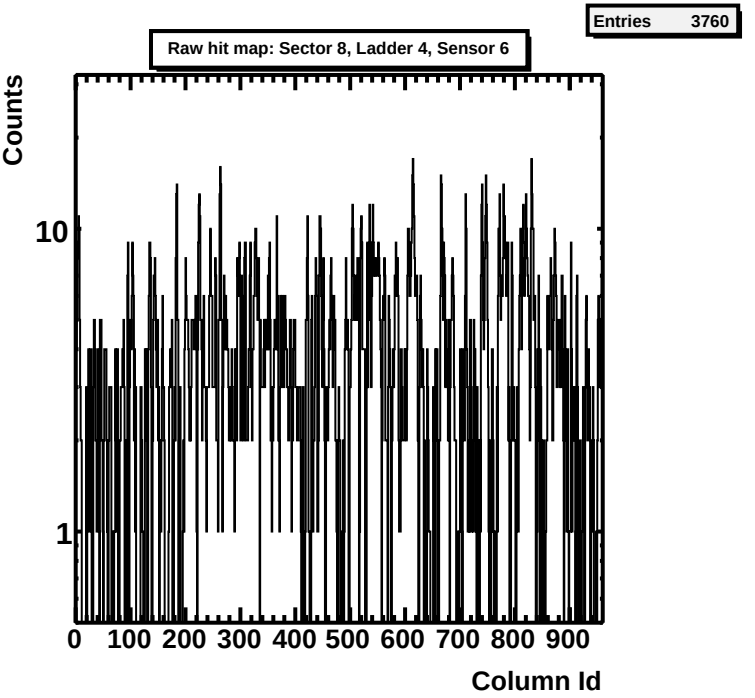

Entries 3856
Raw hit map: Sector 8, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

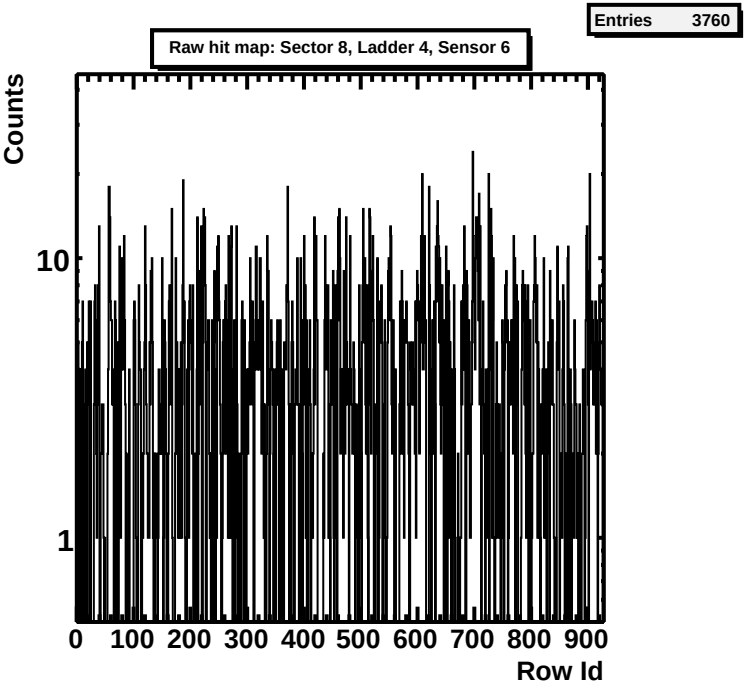

Entries 3856
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

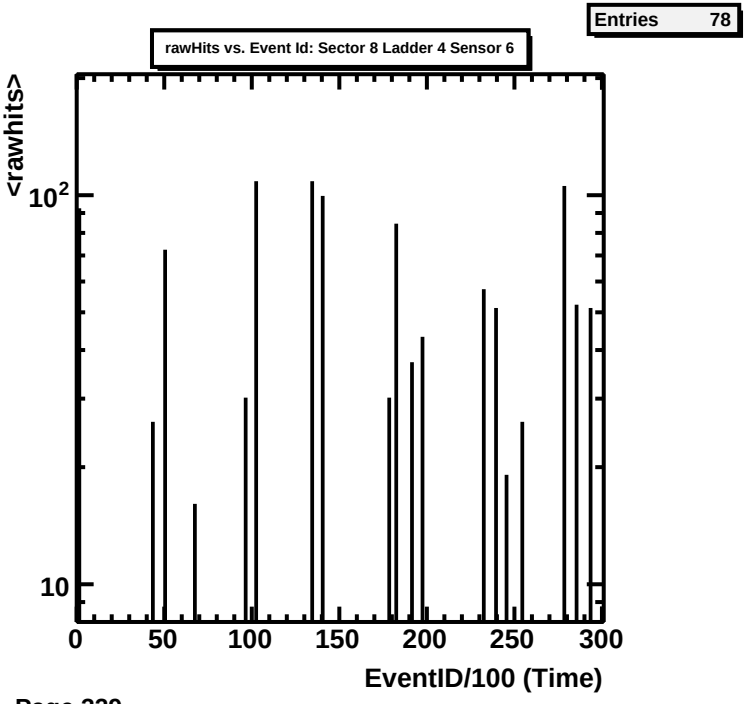

Entries 3856
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

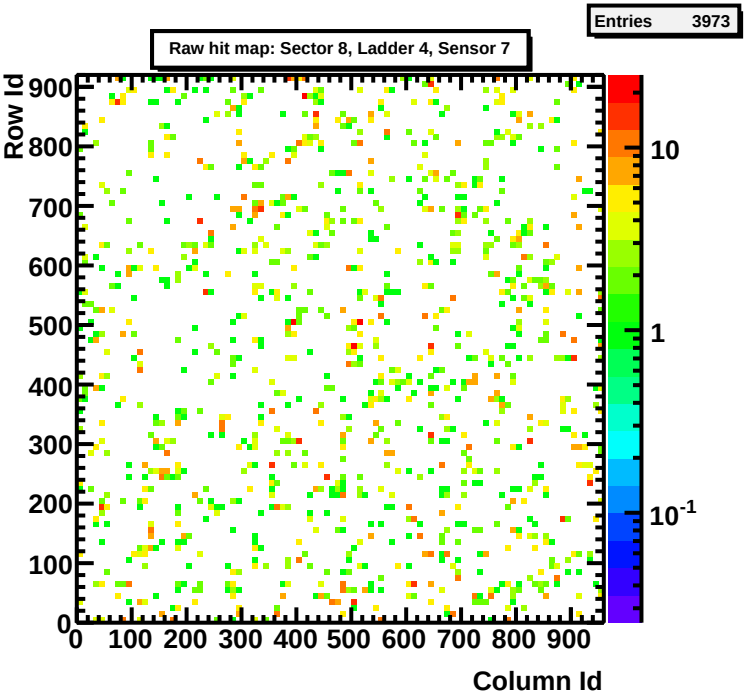

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

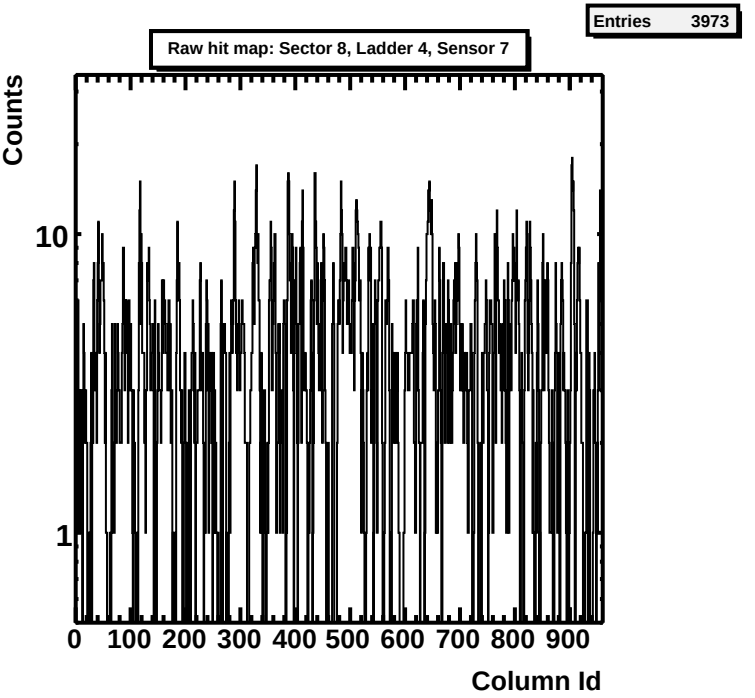

Entries 3760
Raw hit map: Sector 8, Ladder 4, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

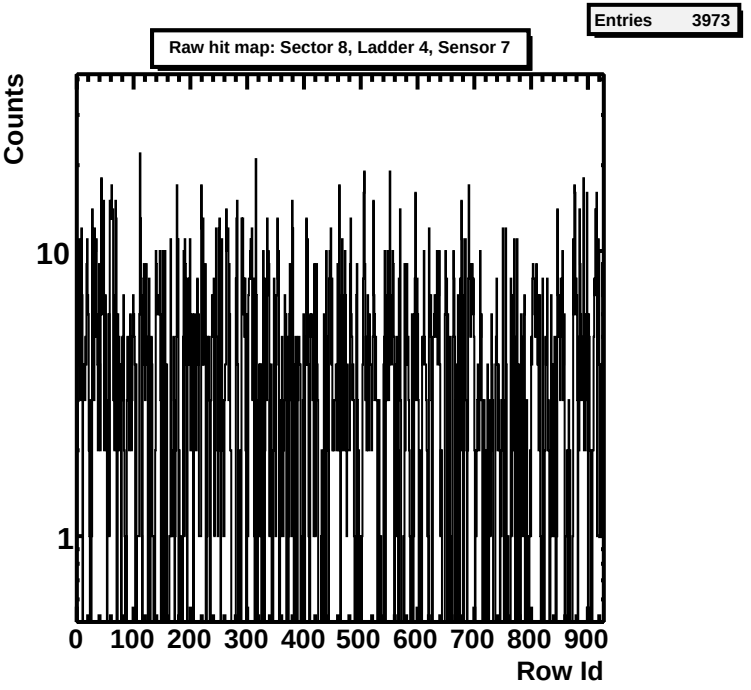

Entries 3760
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

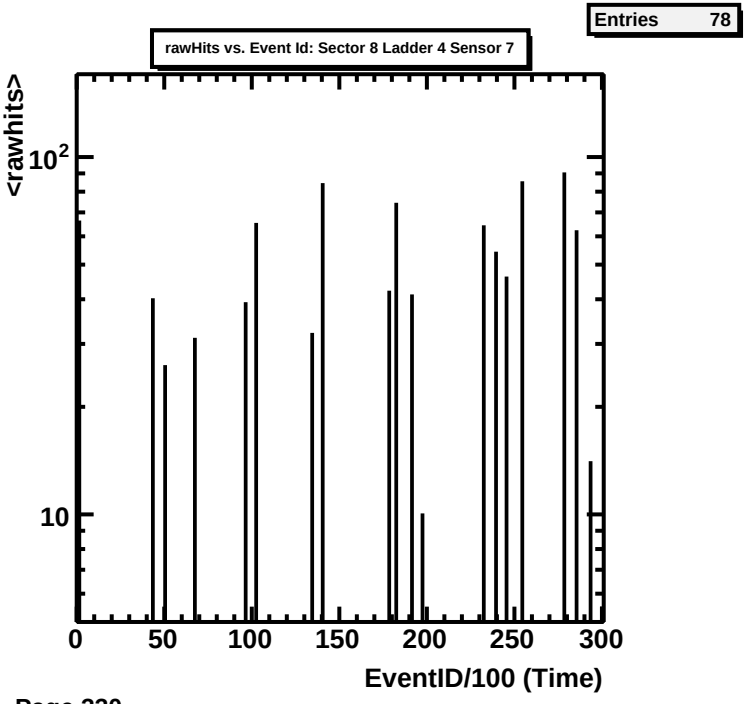

Entries 3760
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

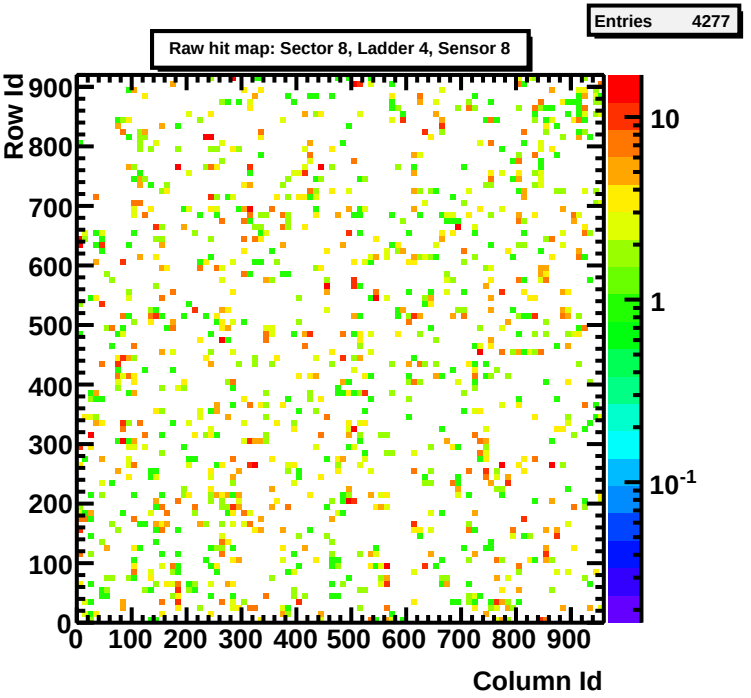

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

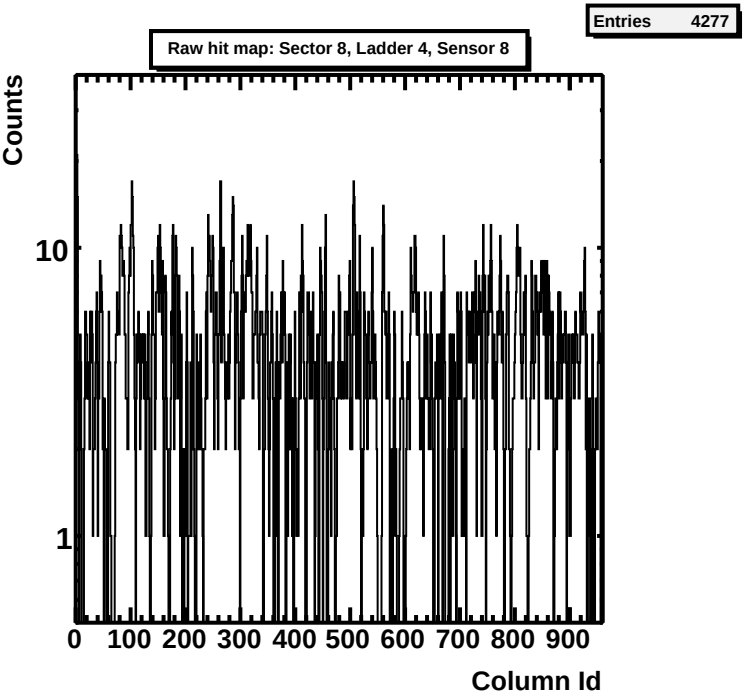

Entries 3973
Raw hit map: Sector 8, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

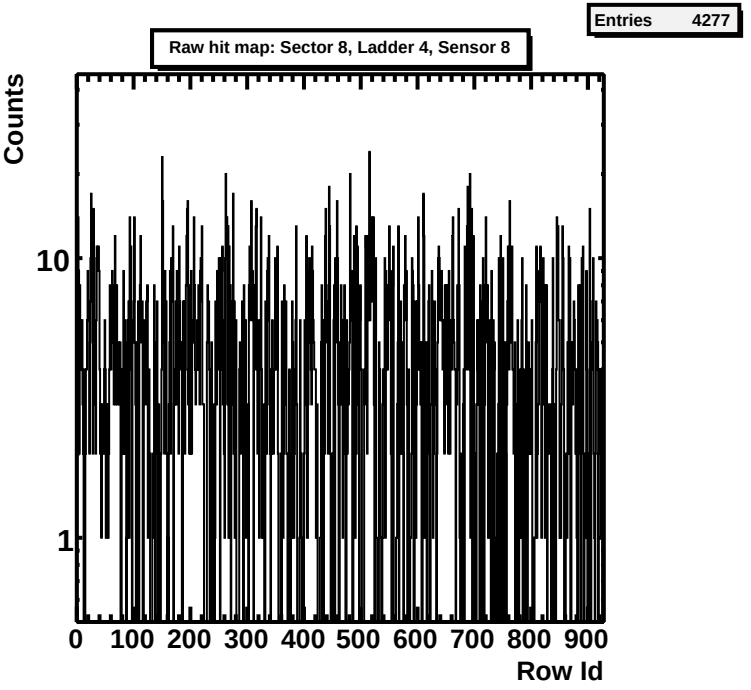

Entries 3973
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

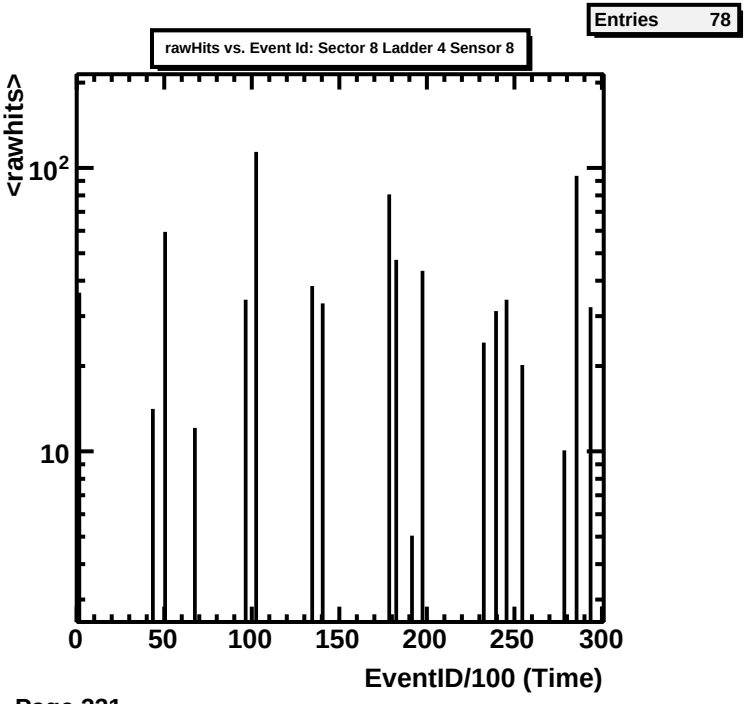

Entries 3973
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

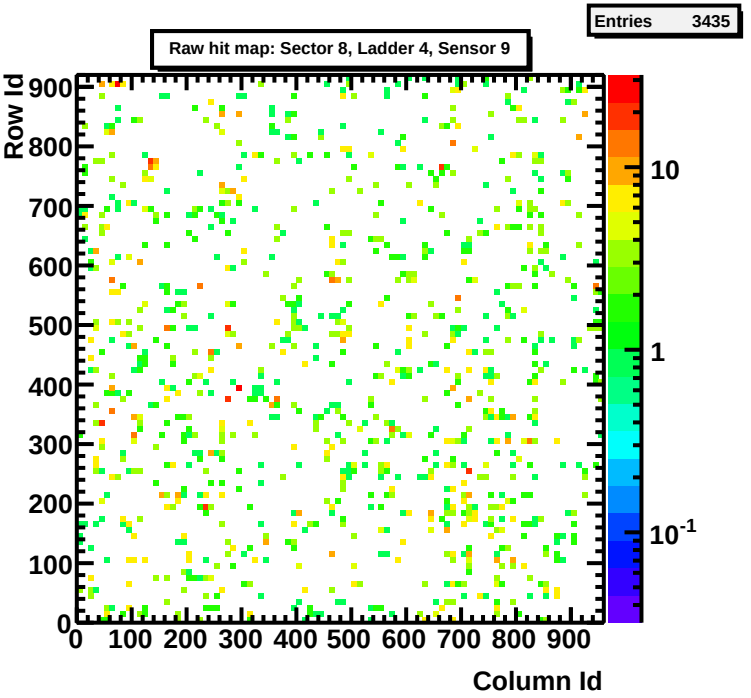

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

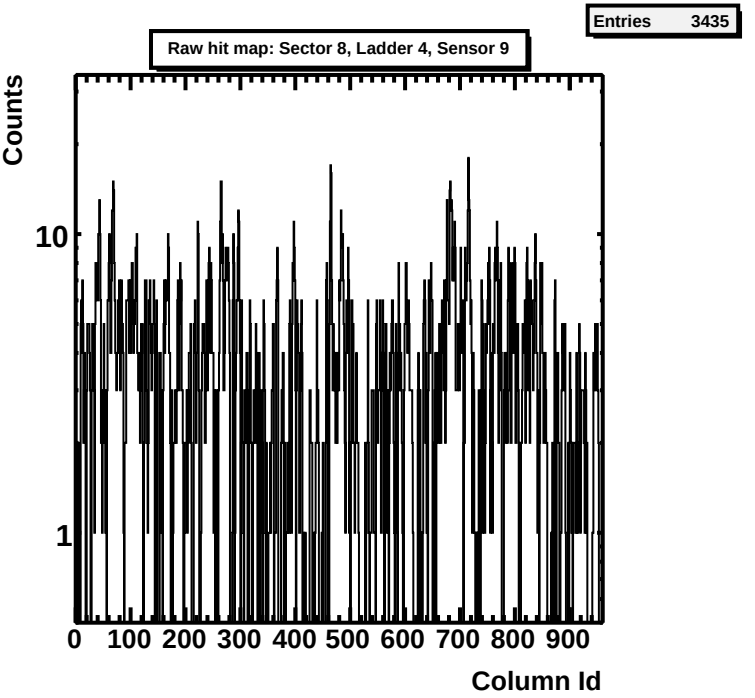

Entries 4277
Raw hit map: Sector 8, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

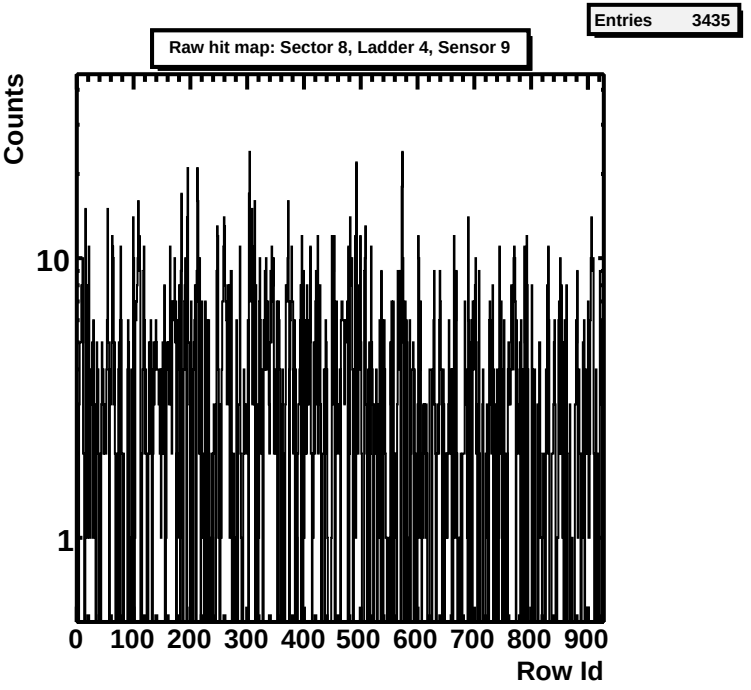

Entries 4277
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

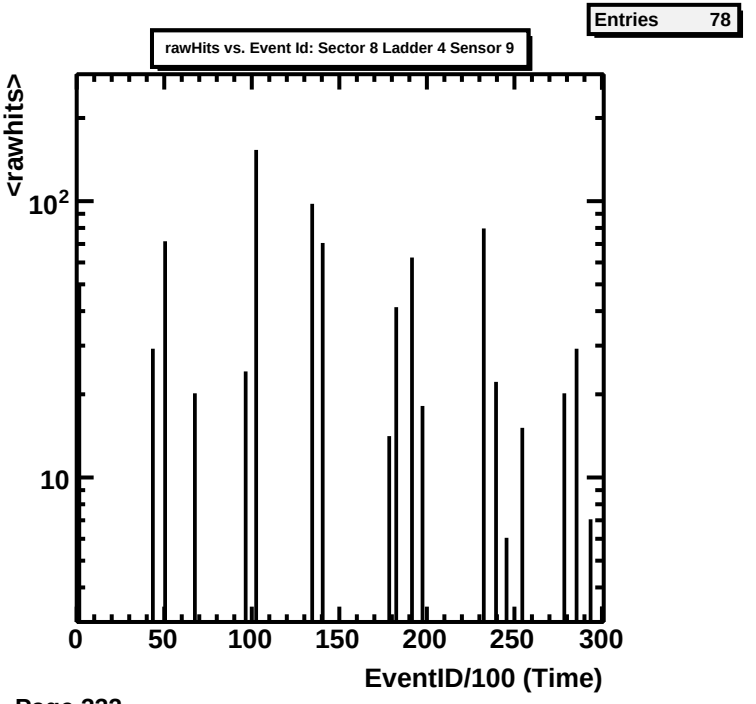

Entries 4277
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

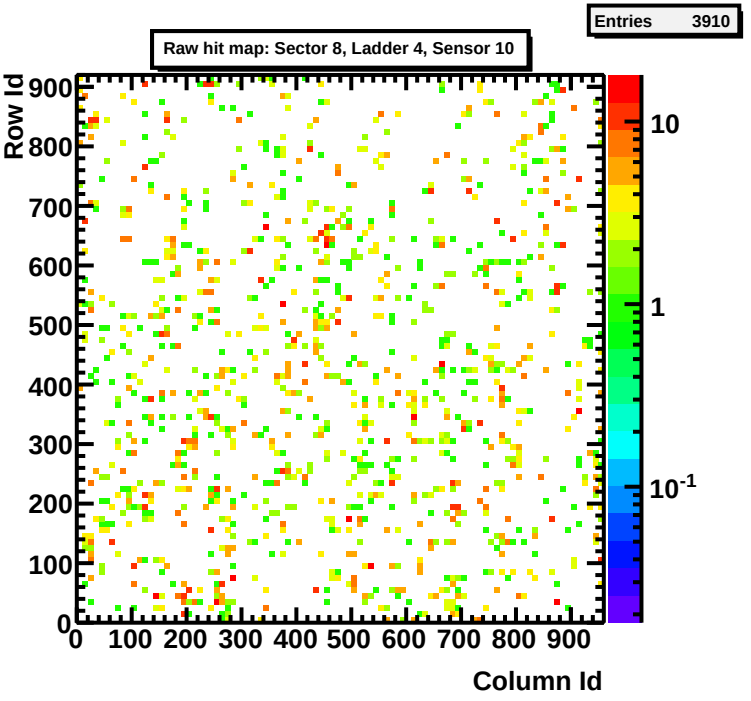

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

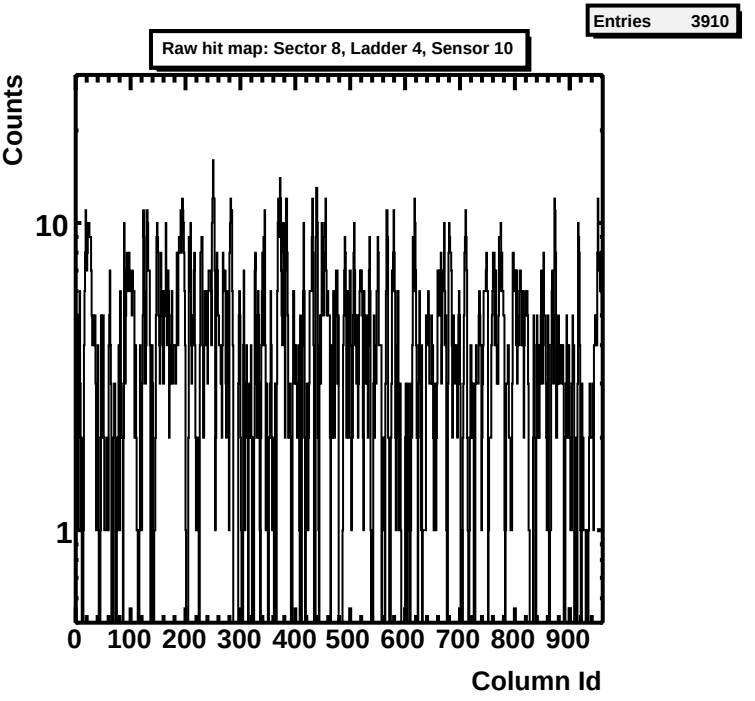

Entries 3435
Raw hit map: Sector 8, Ladder 4, Sensor 9
Row Id
Column Id

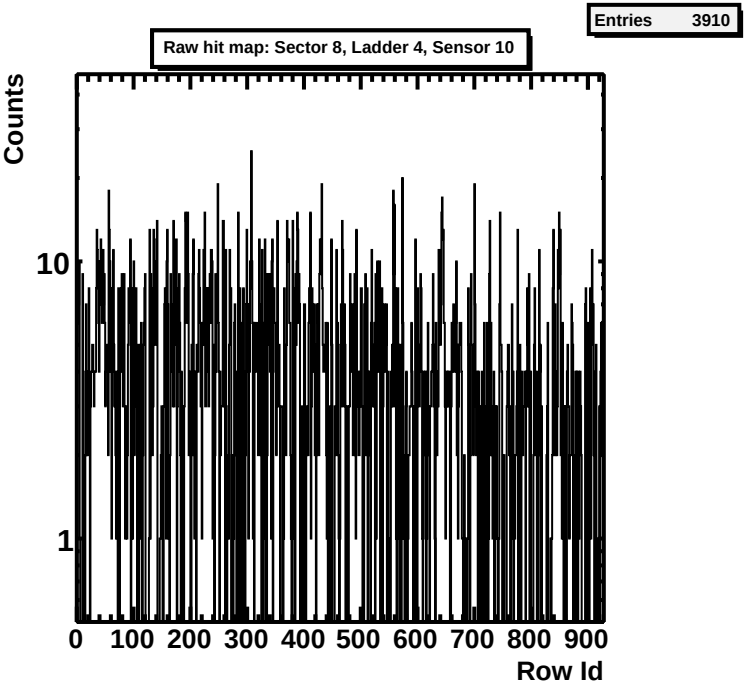

Entries 3435
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Column Id

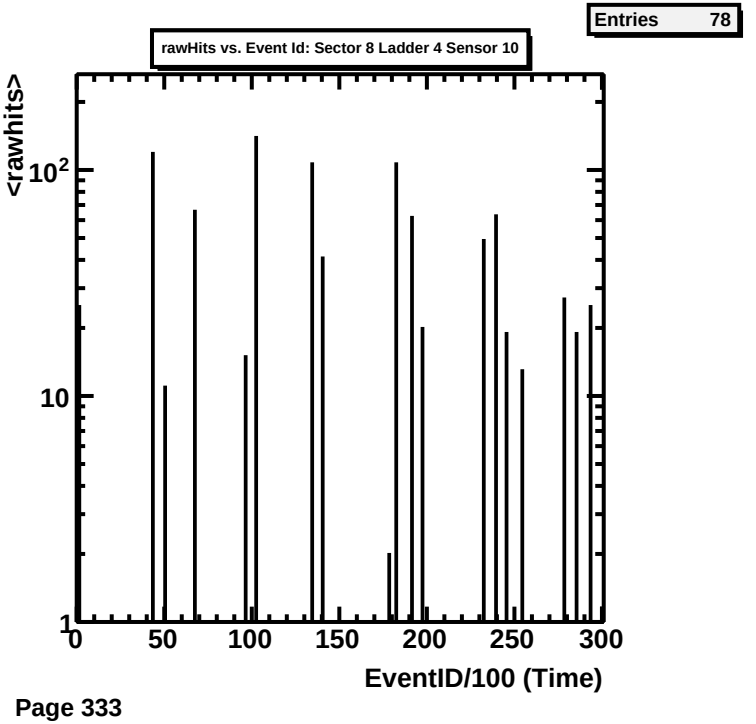

Entries 3435
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Row Id

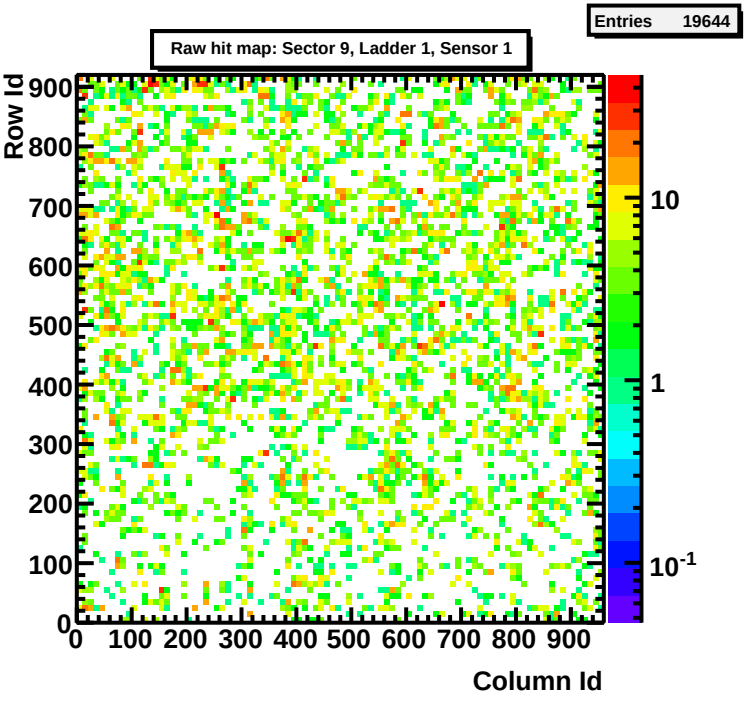

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)

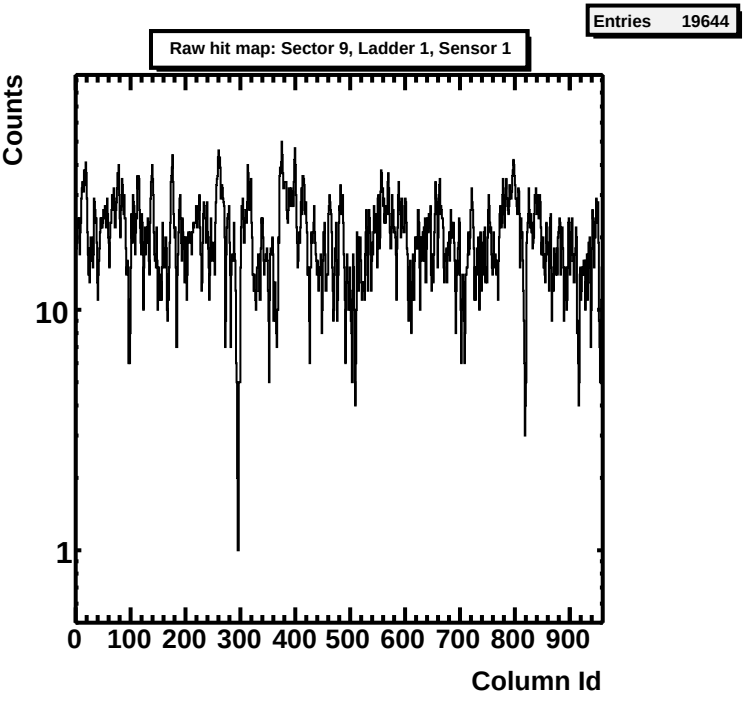

Entries 3910
Raw hit map: Sector 8, Ladder 4, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

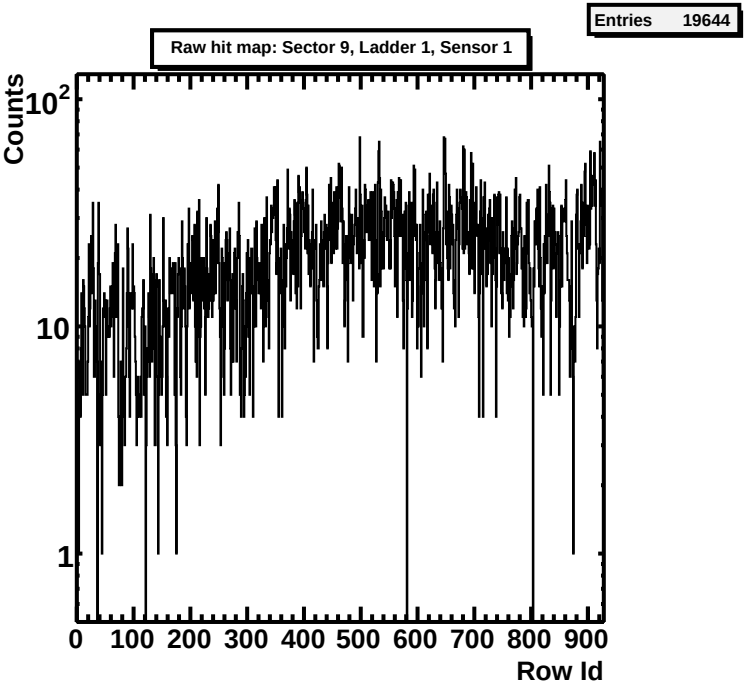

Entries 3910
Raw hit map: Sector 8, Ladder 4, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

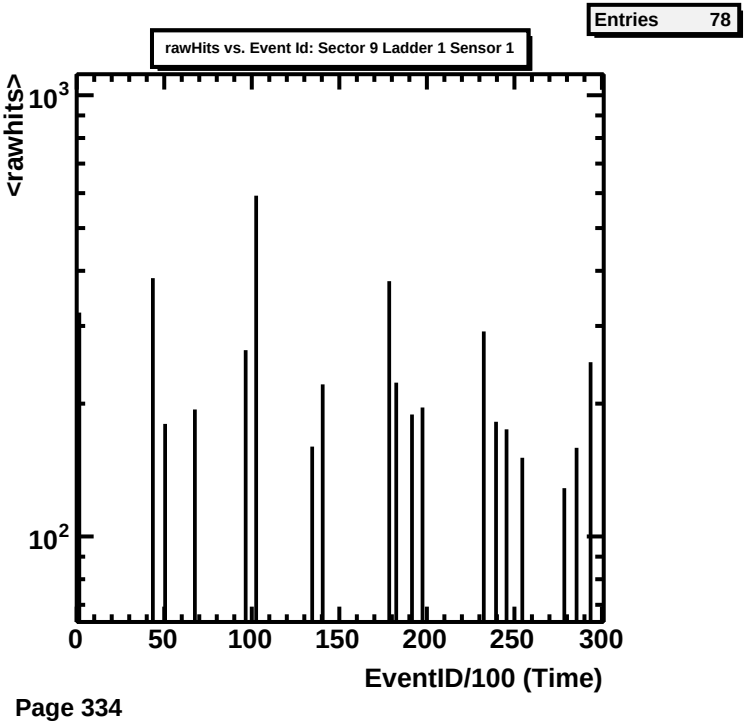

Entries 3910
Raw hit map: Sector 8, Ladder 4, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

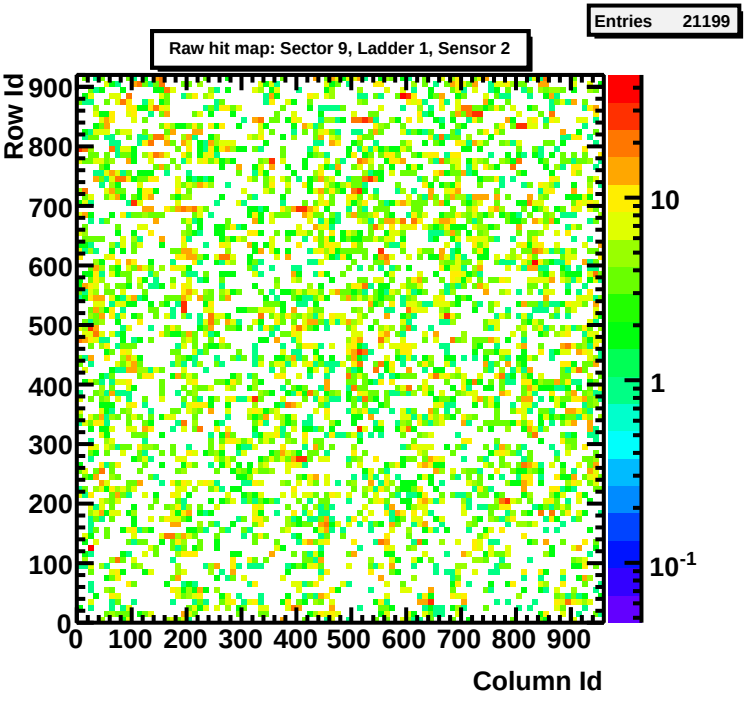

Entries 78
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

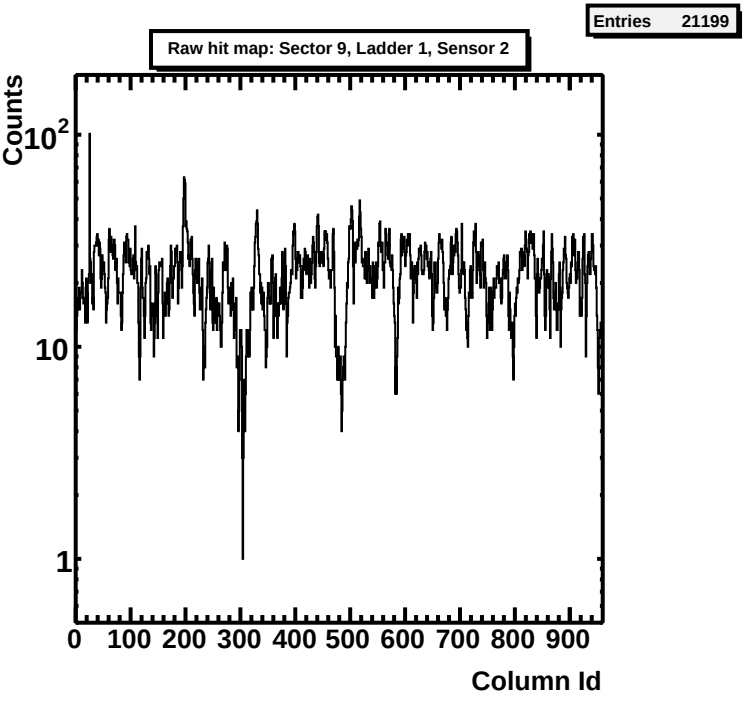

Entries 19644
Raw hit map: Sector 9, Ladder 1, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

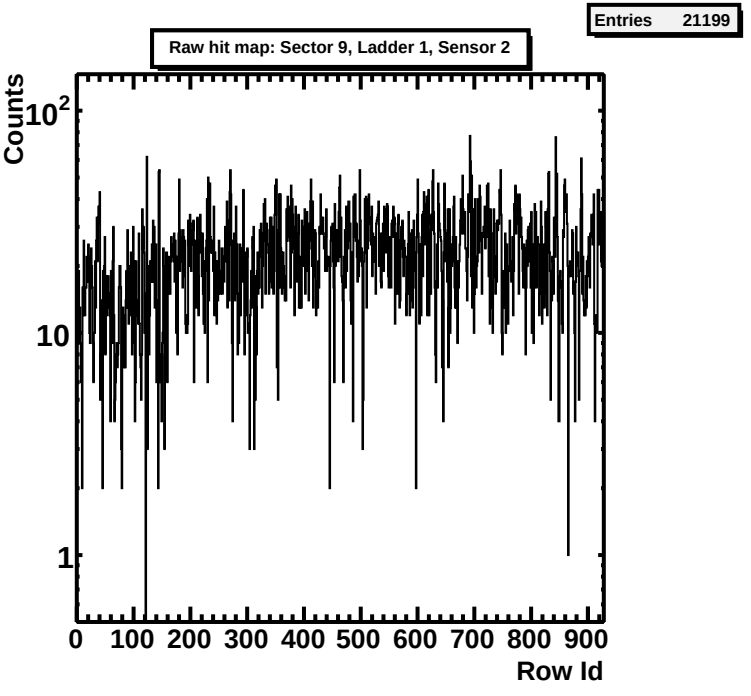

Entries 19644
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

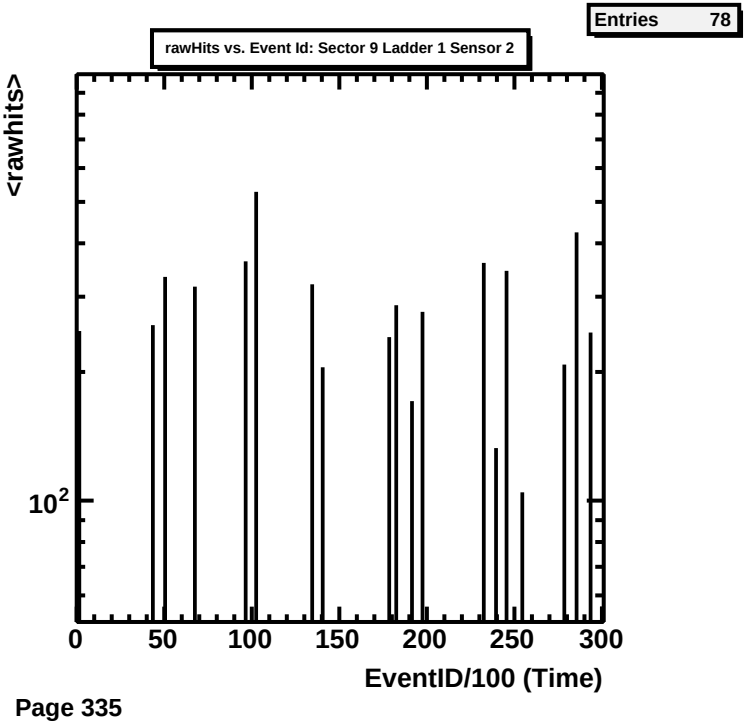

Entries 19644
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

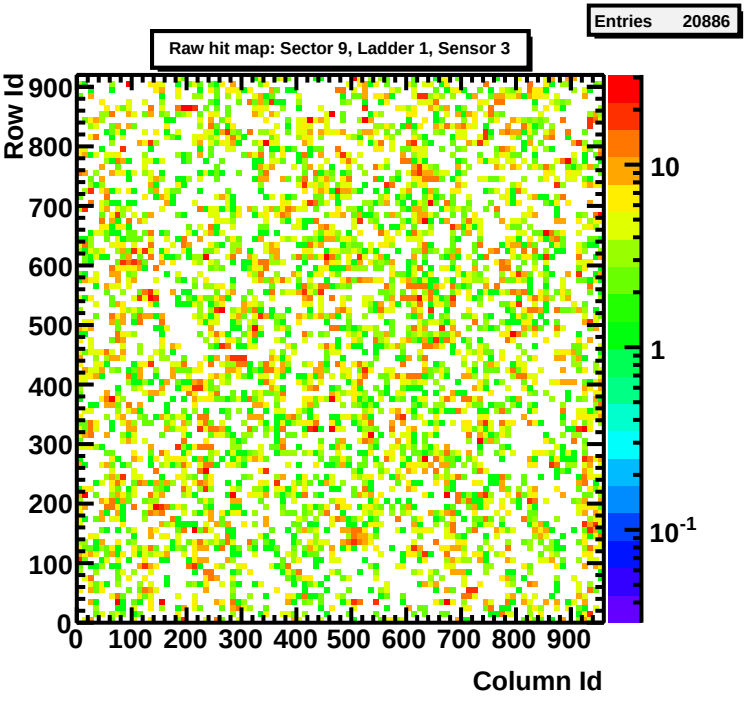

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^3$
$10^2$

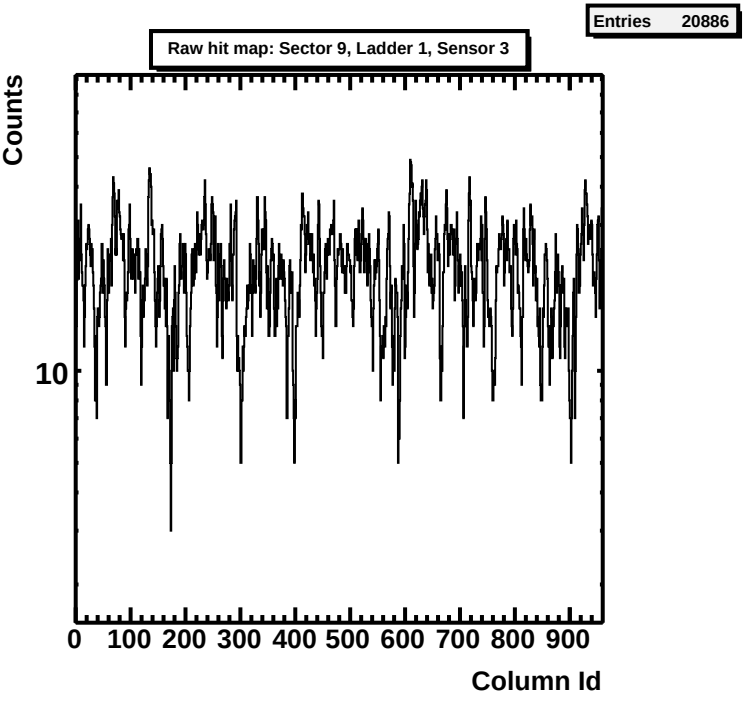

Entries 21199
Raw hit map: Sector 9, Ladder 1, Sensor 2
Row Id
Column Id

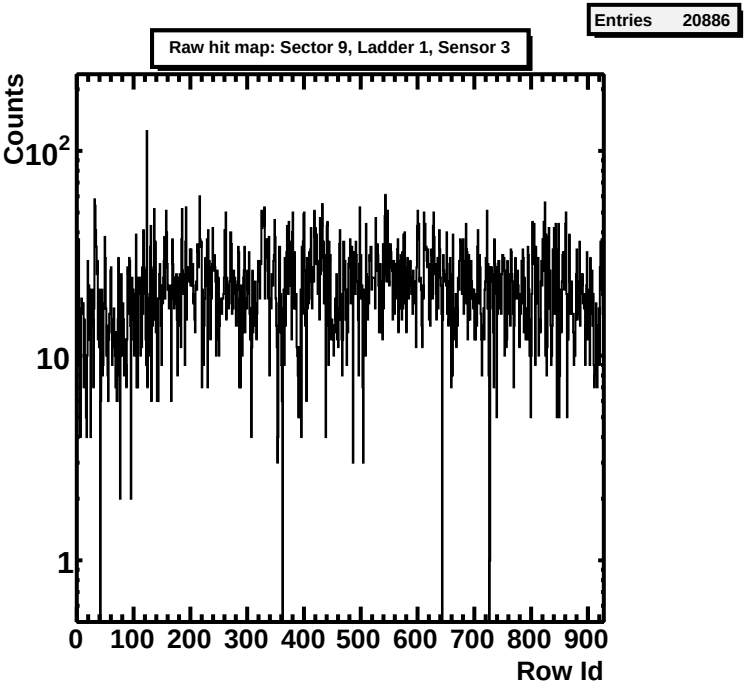

Entries 21199
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Column Id

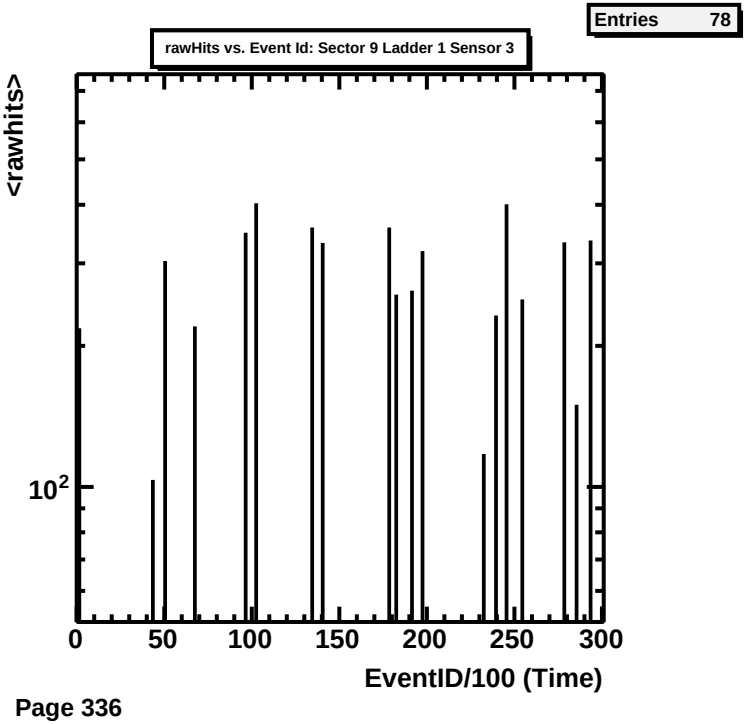

Entries 21199
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Row Id

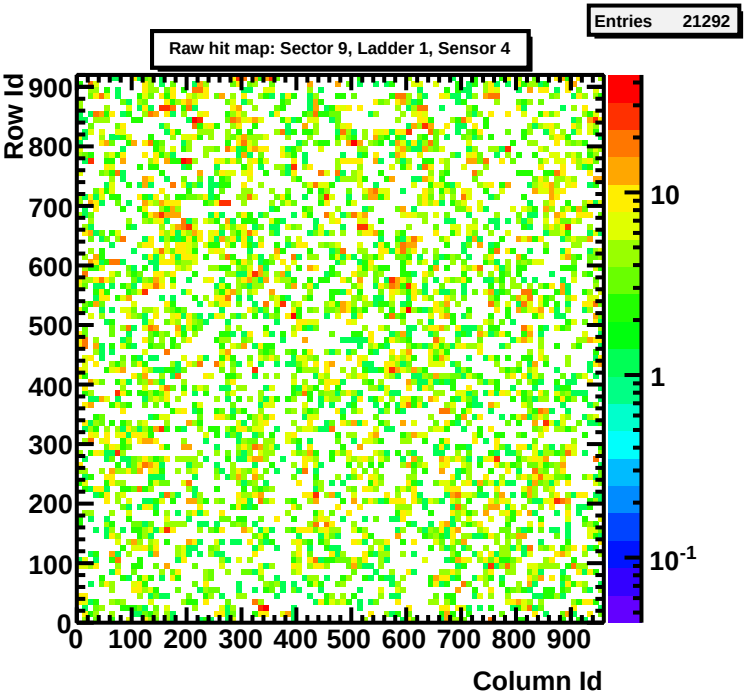

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)

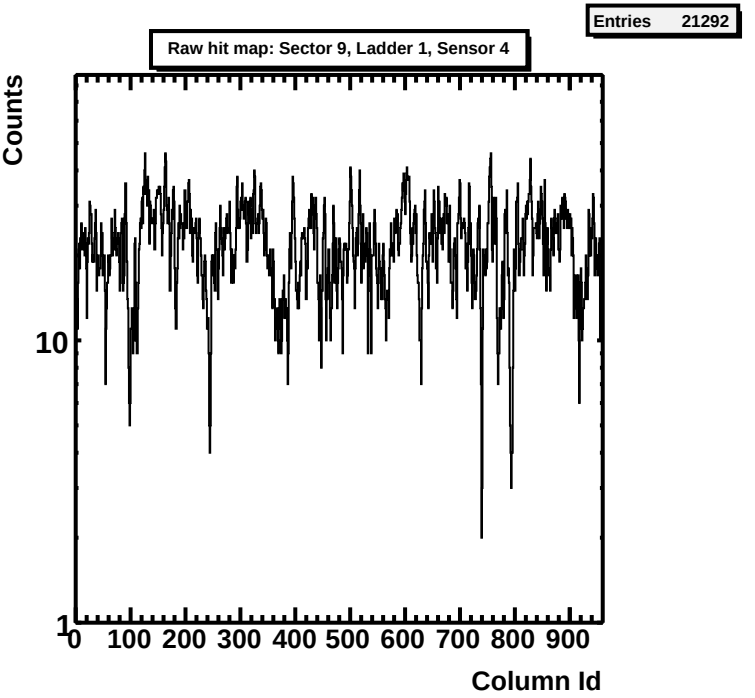

Entries 20886
Raw hit map: Sector 9, Ladder 1, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 20886
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
10
Column Id
0 100 200 300 400 500 600 700 800 900


Entries 20886
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
$10^2$
10
1
Row Id
0 100 200 300 400 500 600 700 800 900


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 3
<rawhits>
$10^2$
EventID/100 (Time)
0 50 100 150 200 250 300


Entries 21292
Raw hit map: Sector 9, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 21292
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Counts
Column Id
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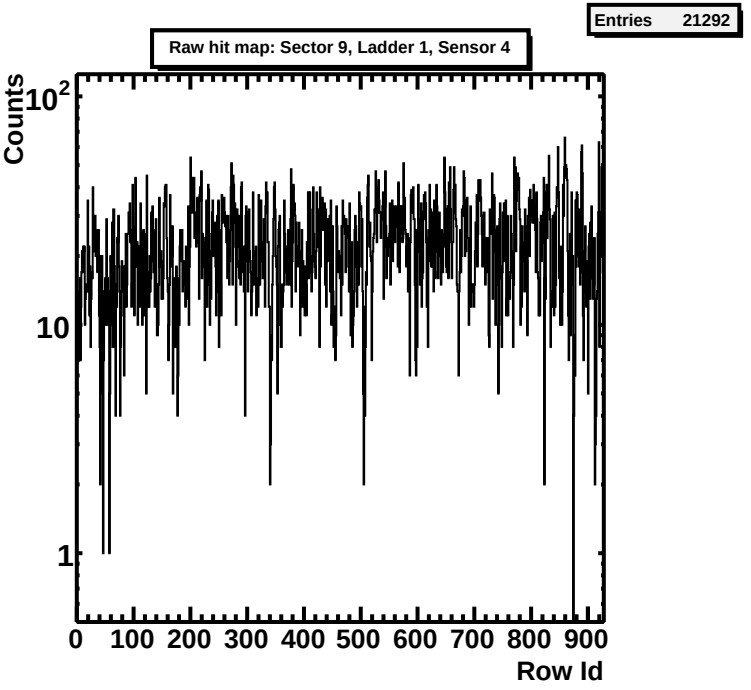
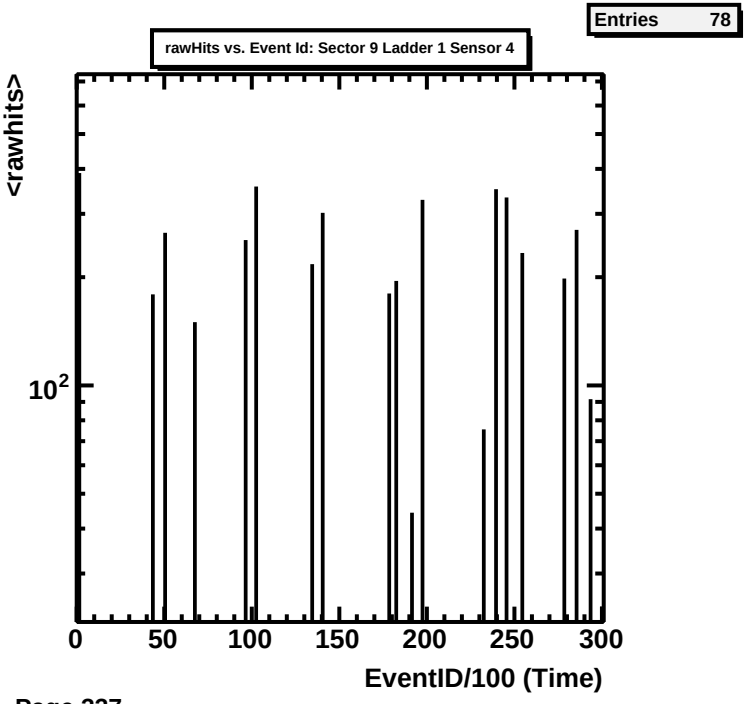
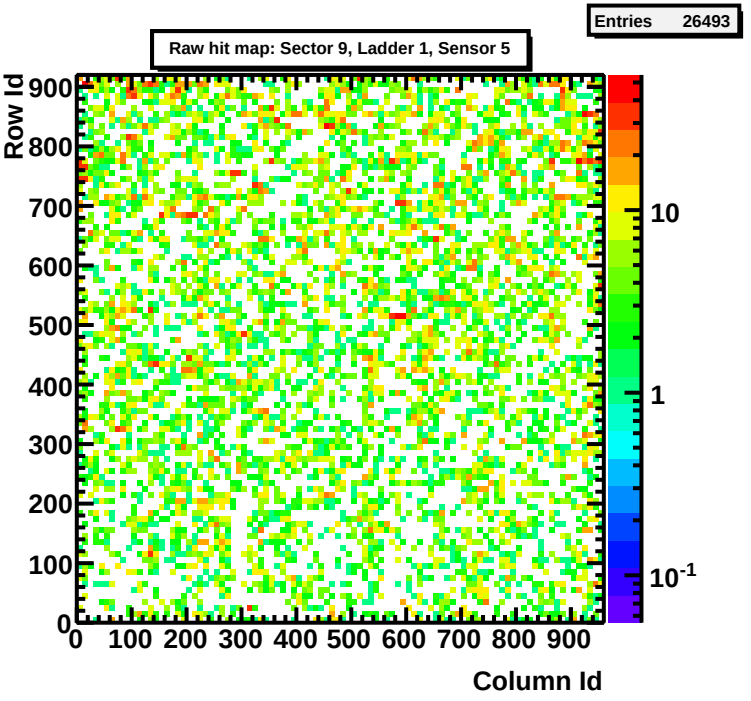
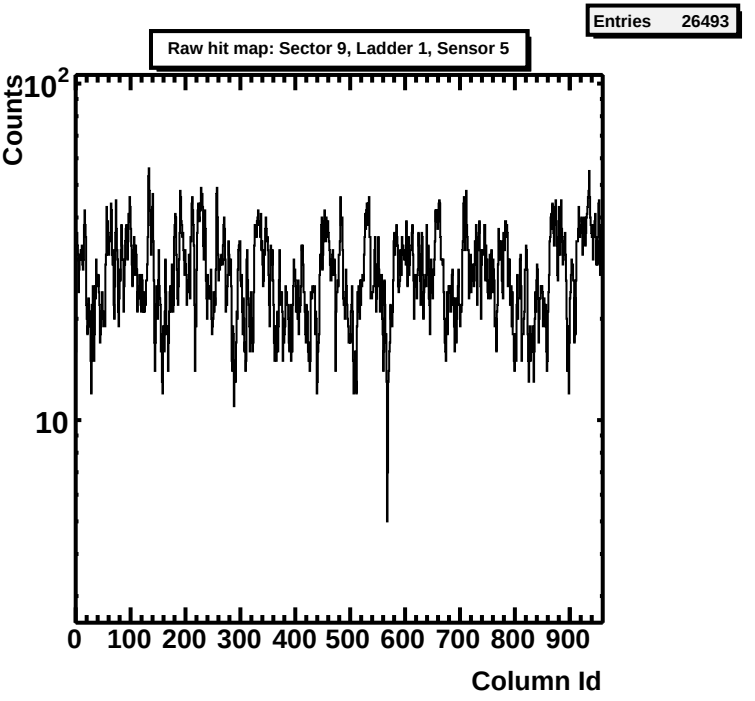
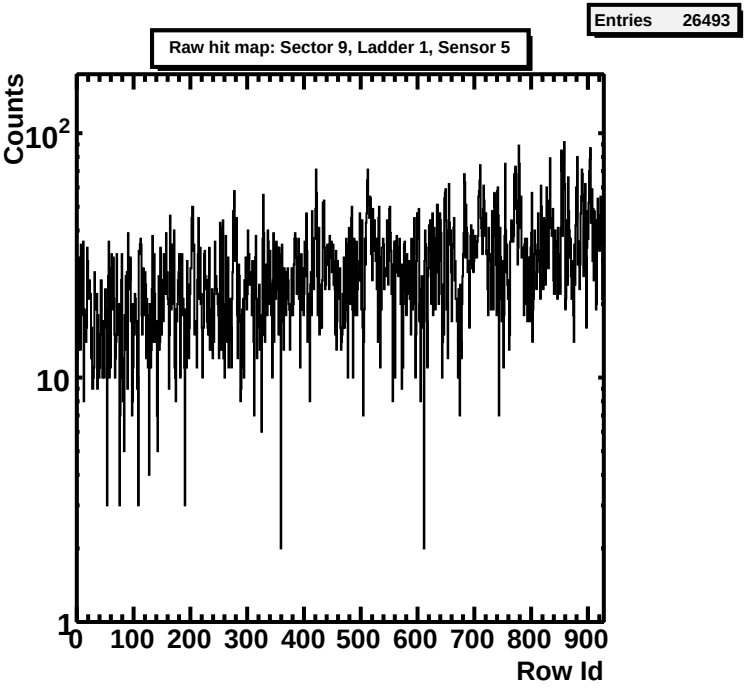
10
1

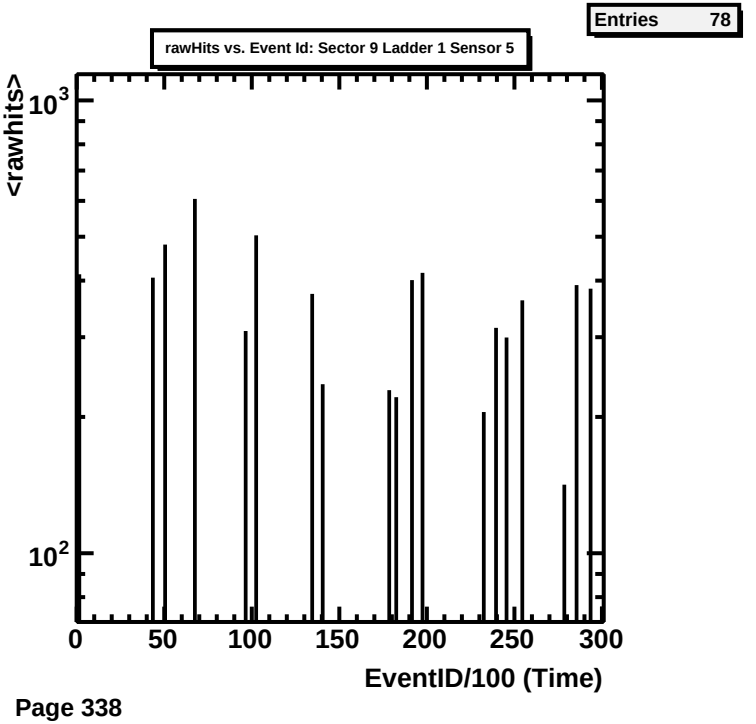

Entries 21292
Raw hit map: Sector 9, Ladder 1, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$


Entries 26493
Raw hit map: Sector 9, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 26493
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 26493
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 5
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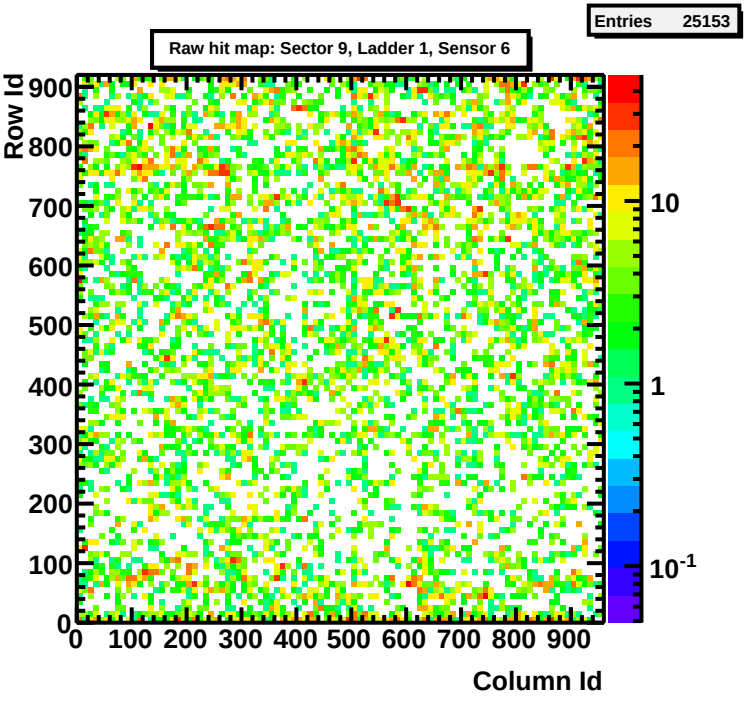
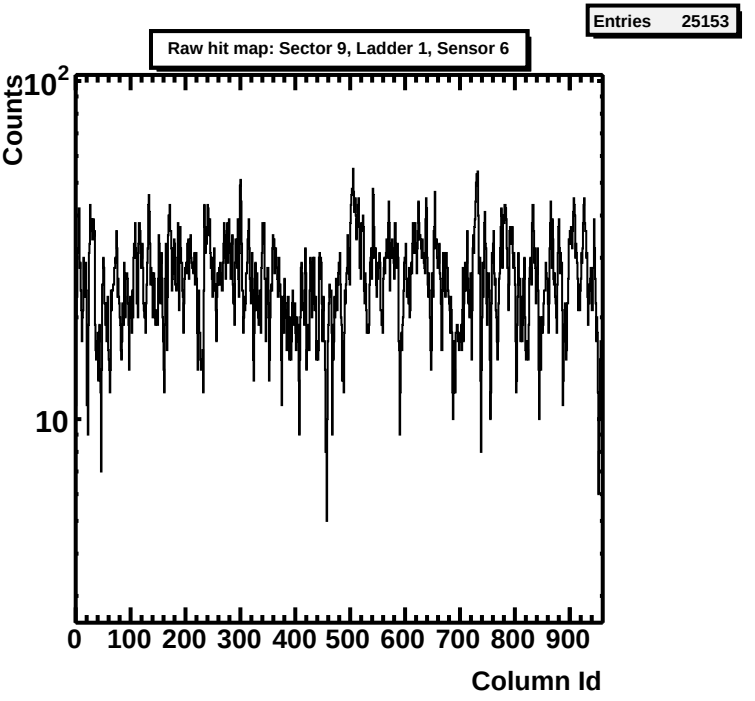
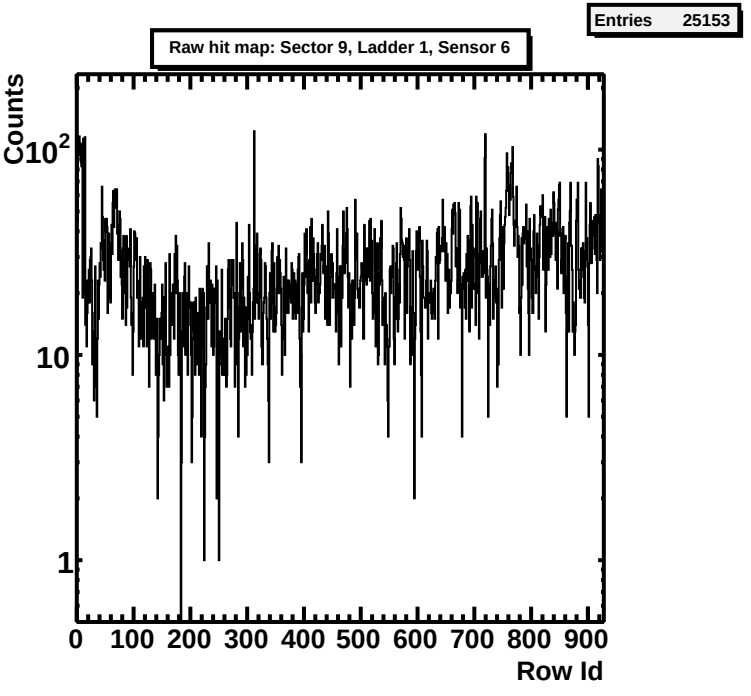
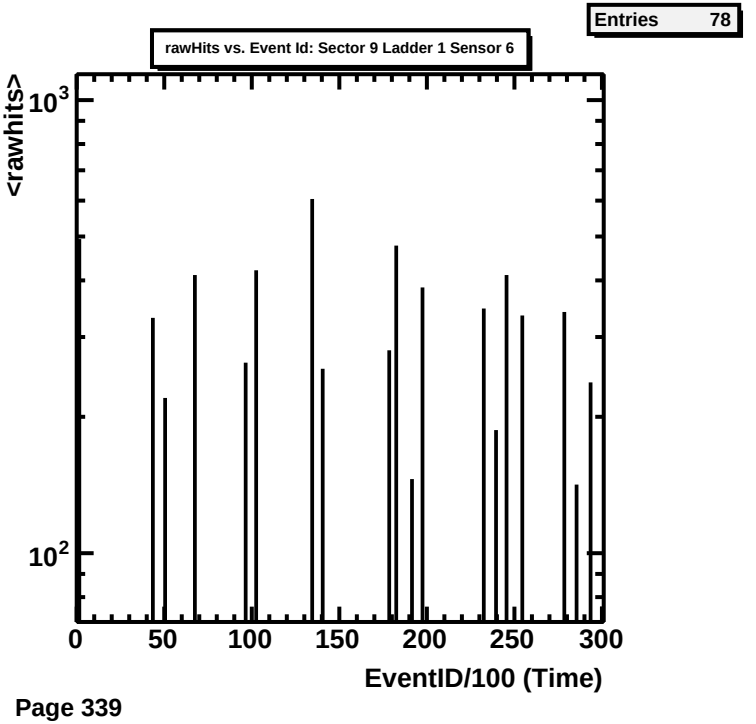
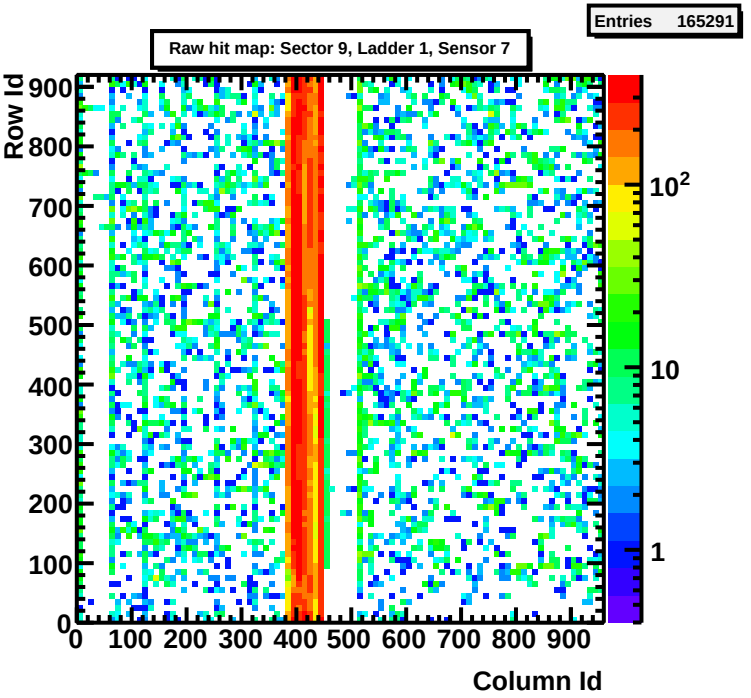
$10^3$
$10^2$
0 50 100 150 200 250 300
EventID/100 (Time)

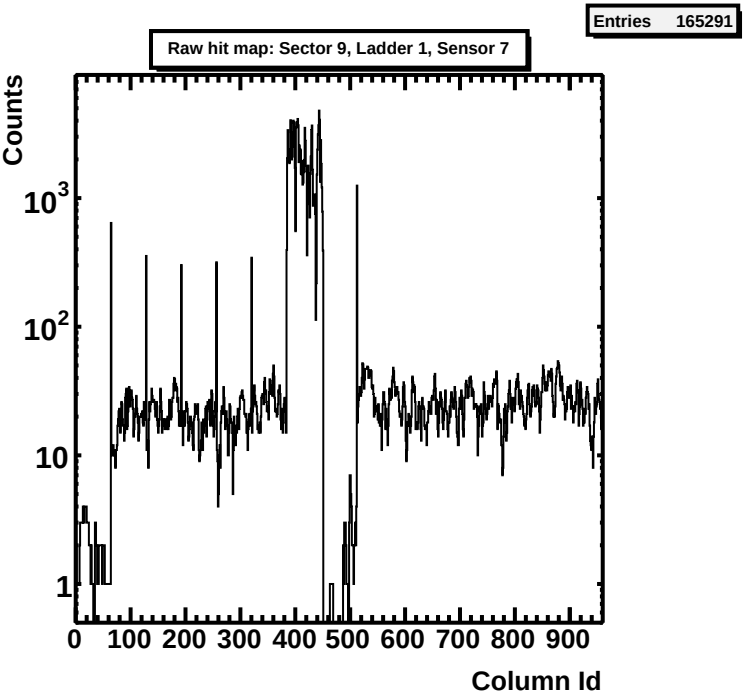

Entries 25153
Raw hit map: Sector 9, Ladder 1, Sensor 6
Row Id
Column Id

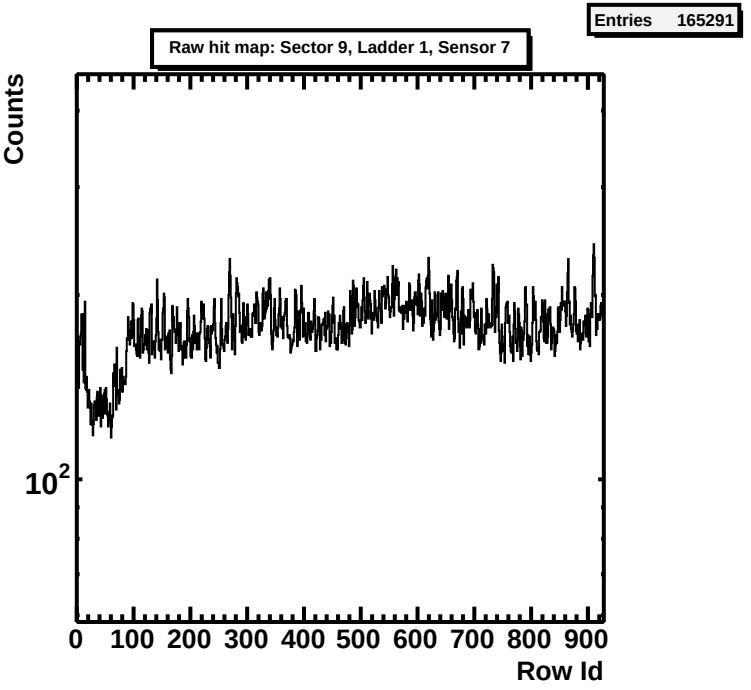

Entries 25153
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Column Id

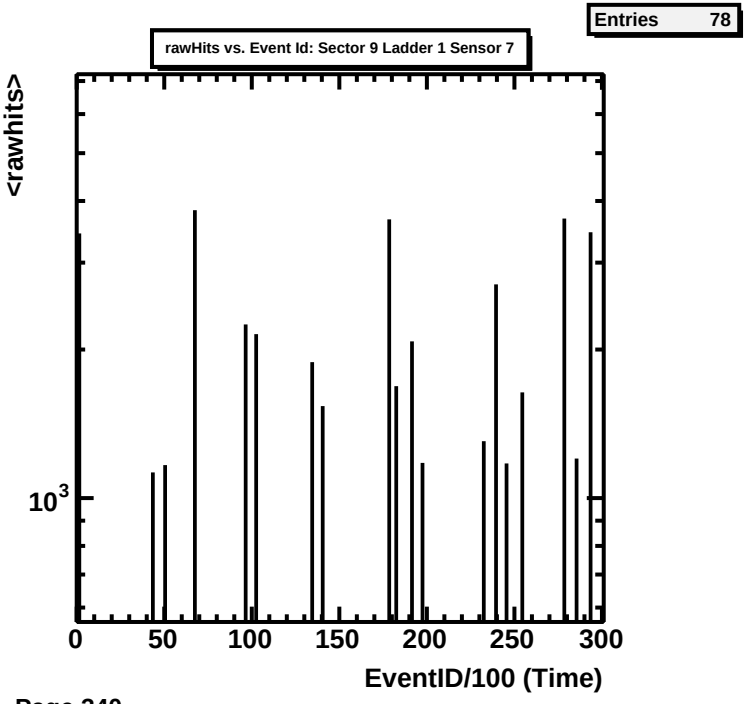

Entries 25153
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 165291
Raw hit map: Sector 9, Ladder 1, Sensor 7
Row Id
Column Id


Entries 165291
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Column Id


Entries 165291
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Row Id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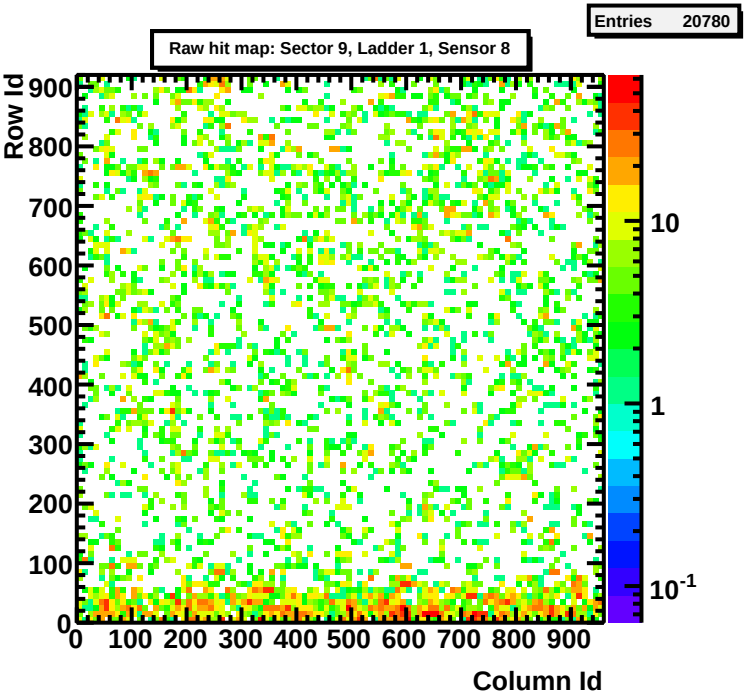
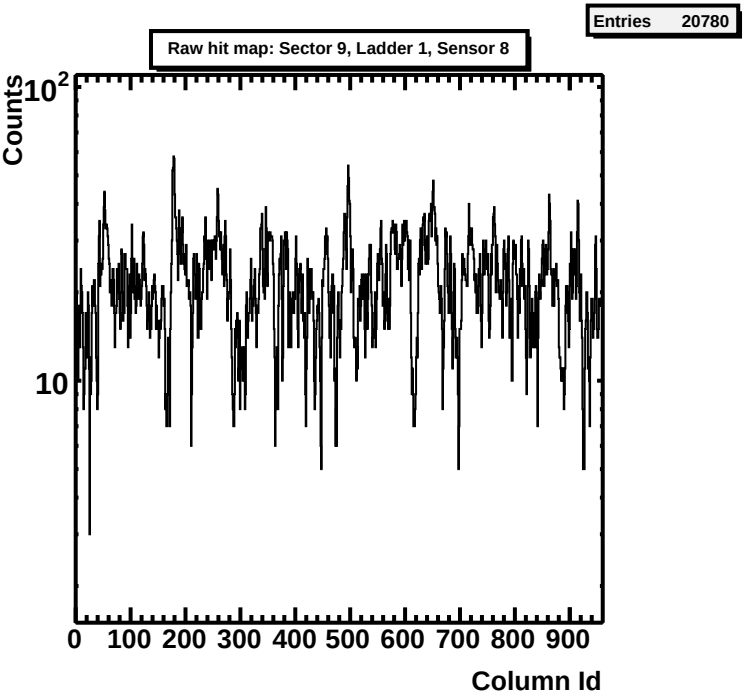
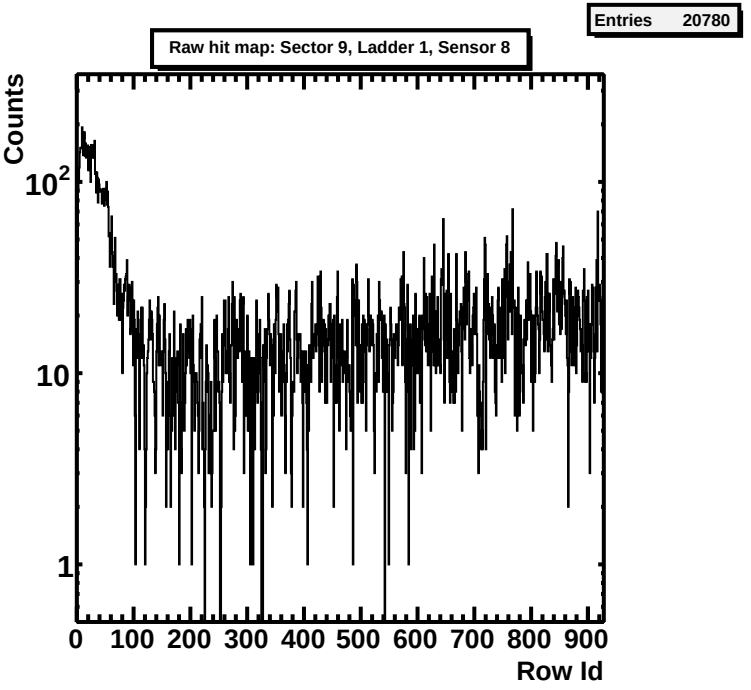
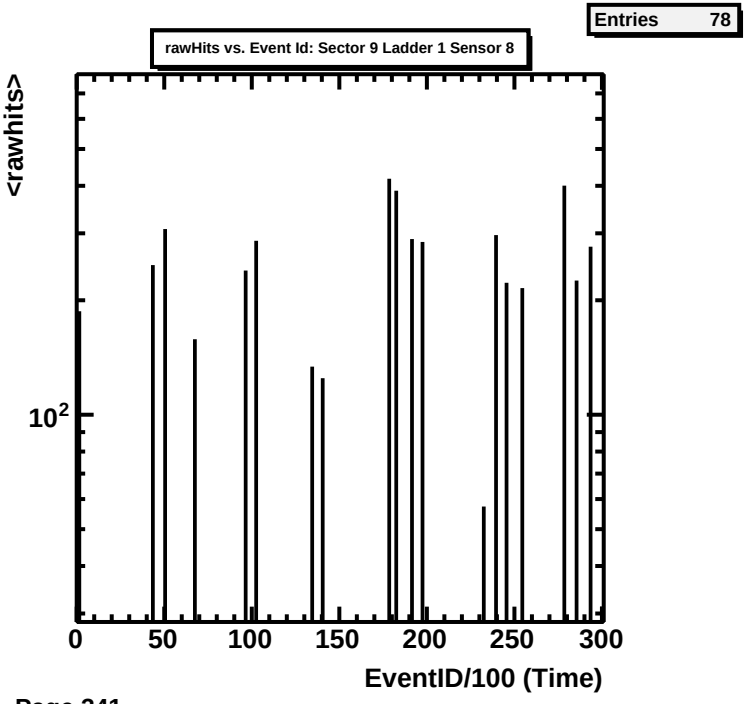
<rawhits>
EventID/100 (Time)


Entries 20780
Raw hit map: Sector 9, Ladder 1, Sensor 8
Row Id
Column Id


Entries 20780
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Column Id


Entries 20780
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Row Id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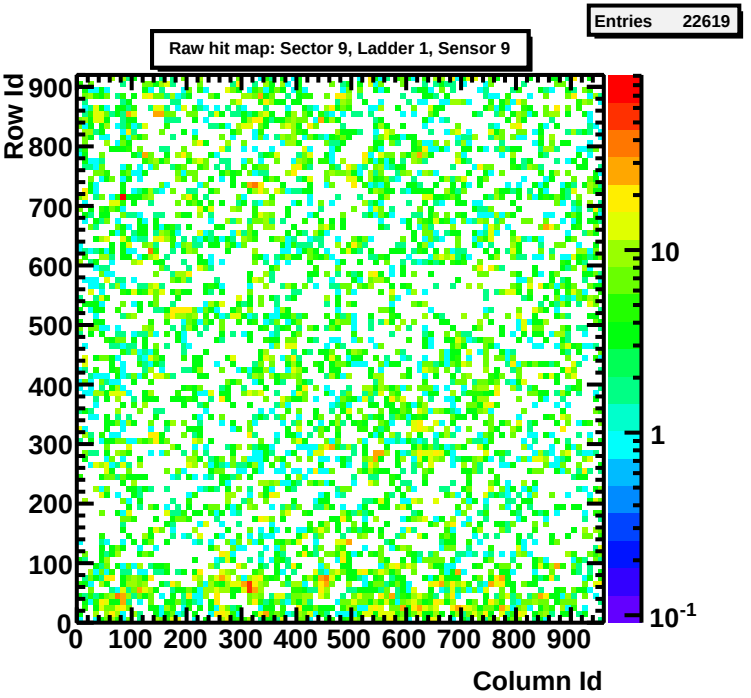
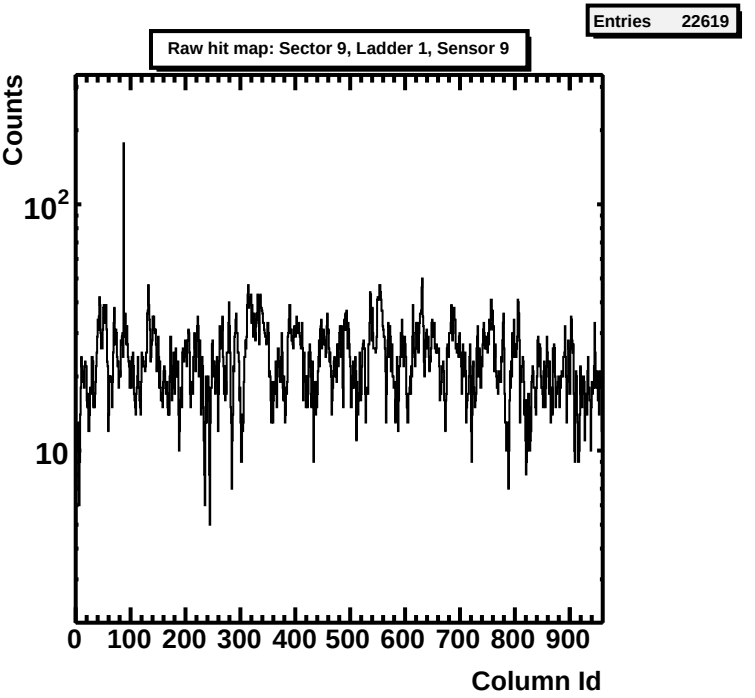
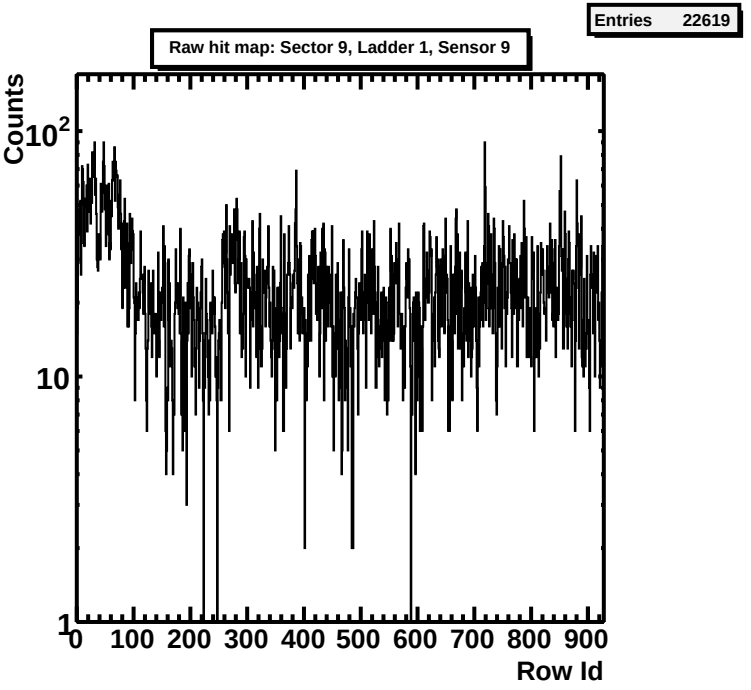
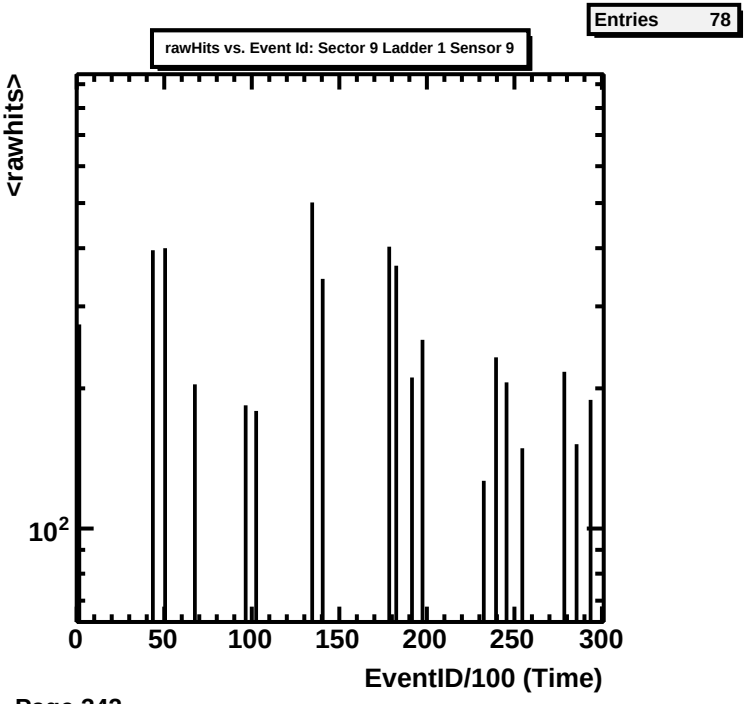
<rawhits>
EventID/100 (Time)


Entries 22619
Raw hit map: Sector 9, Ladder 1, Sensor 9
Row Id
Column Id


Entries 22619
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Column Id


Entries 22619
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Row Id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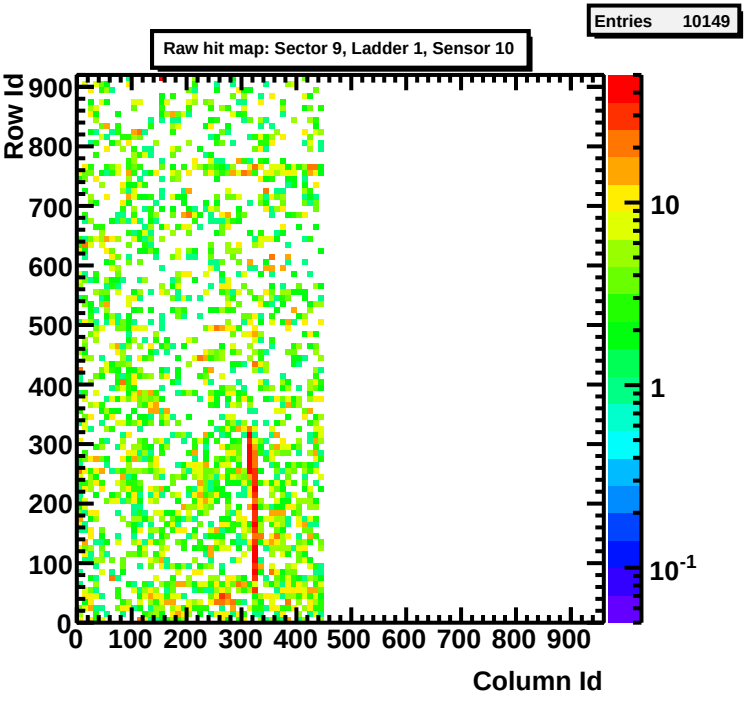
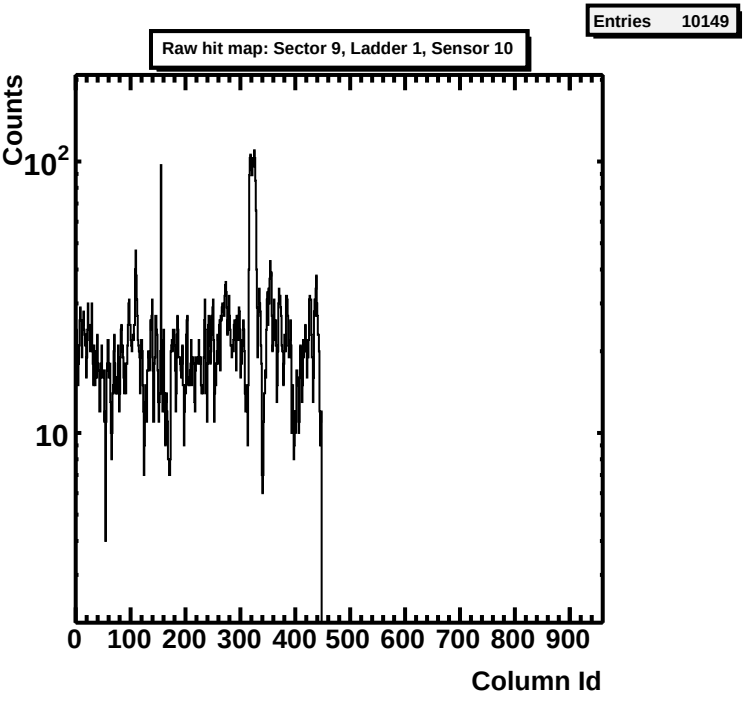
EventID/100 (Time)


Entries 10149
Raw hit map: Sector 9, Ladder 1, Sensor 10
Row Id
Column Id


Entries 10149
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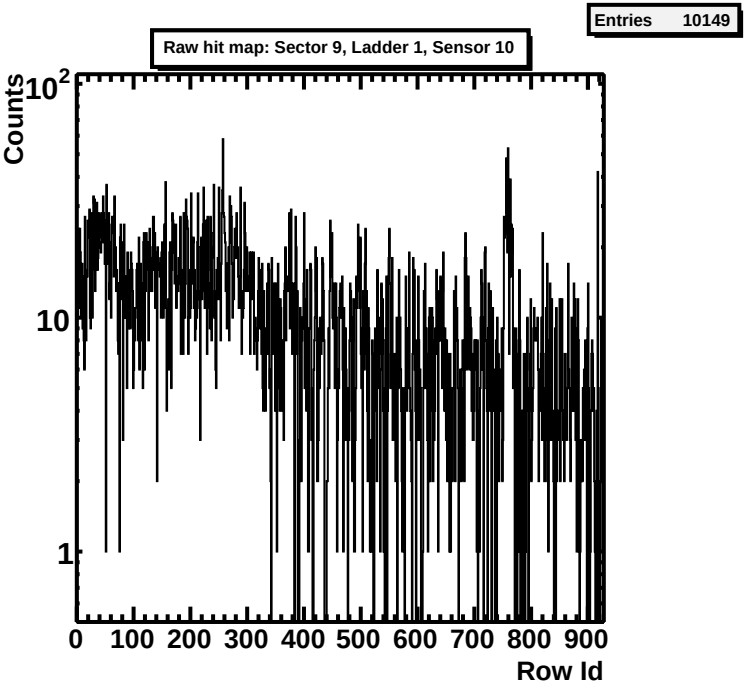
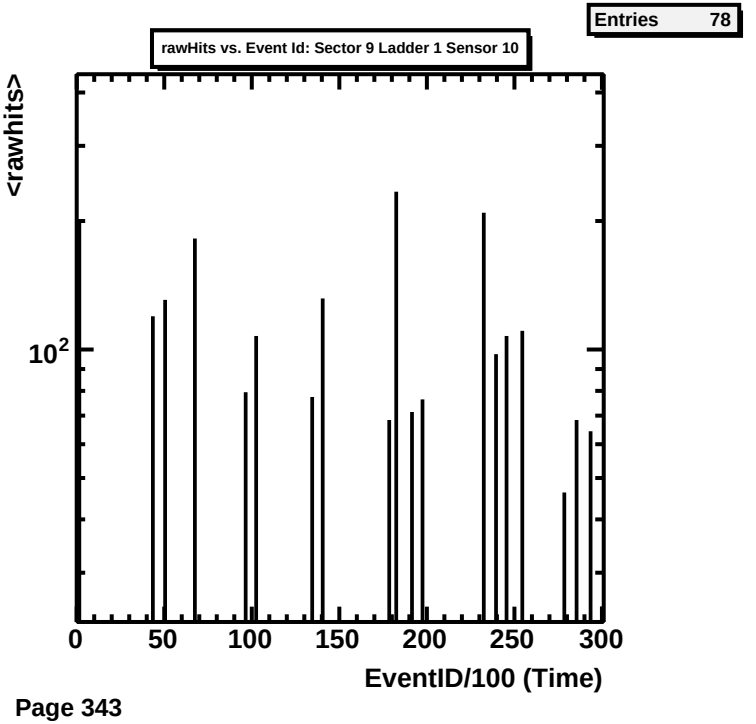
Counts
Column Id


Entries 10149
Raw hit map: Sector 9, Ladder 1, Sensor 10
Counts
Row Id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rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 10
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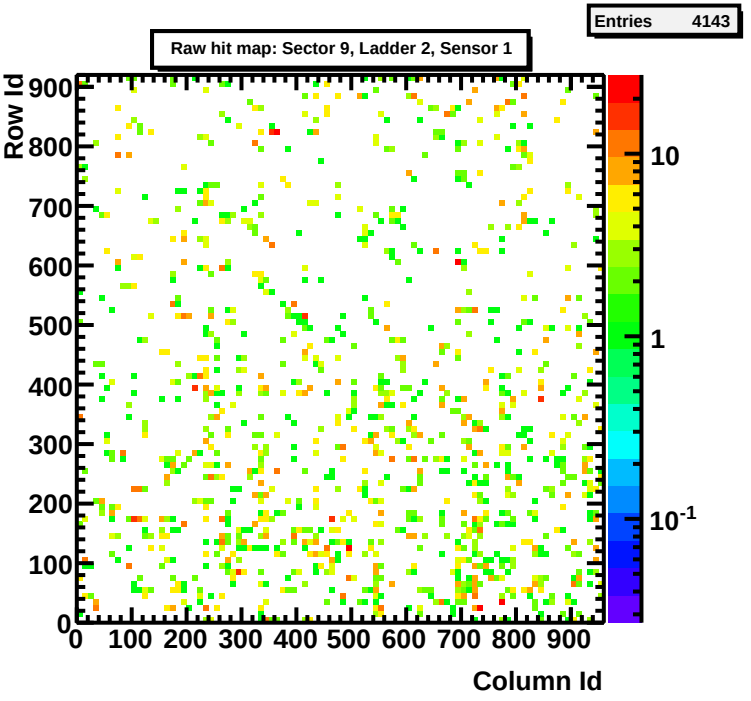
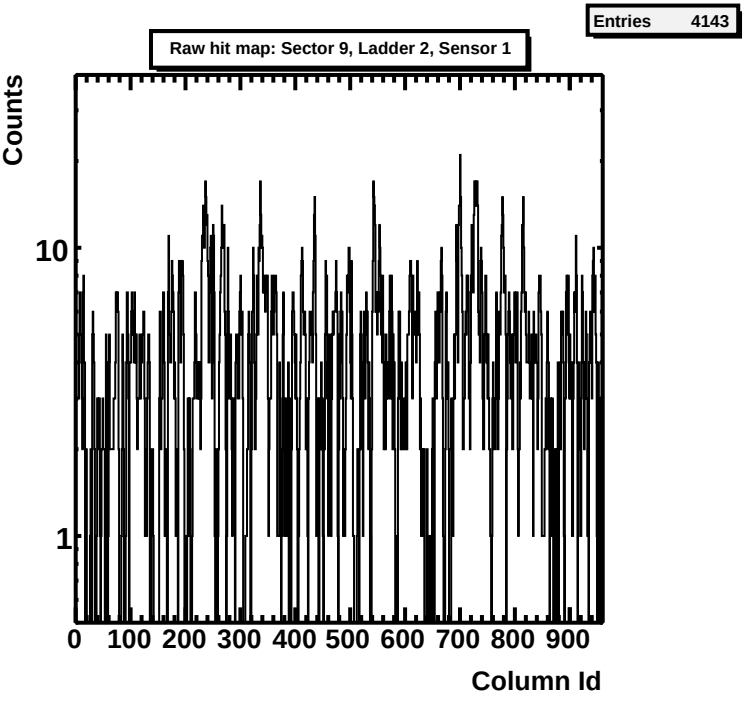
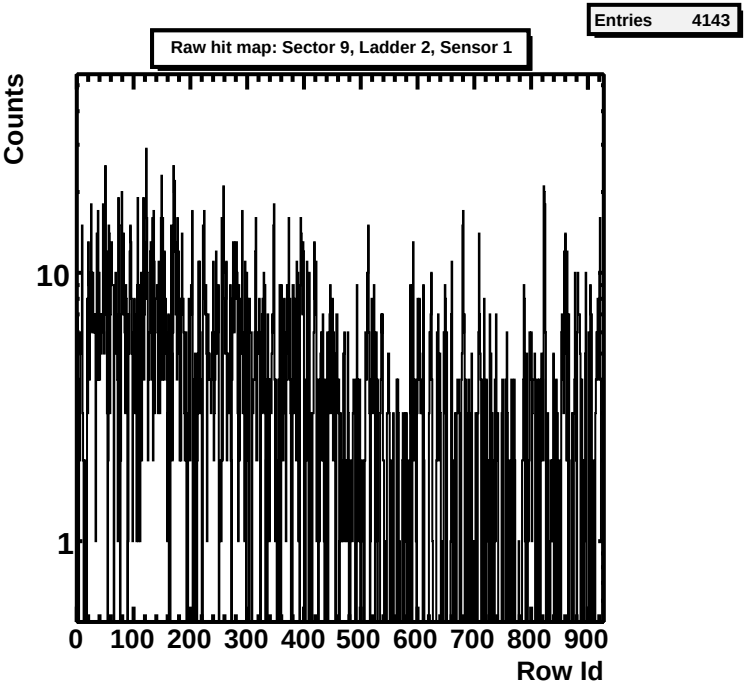
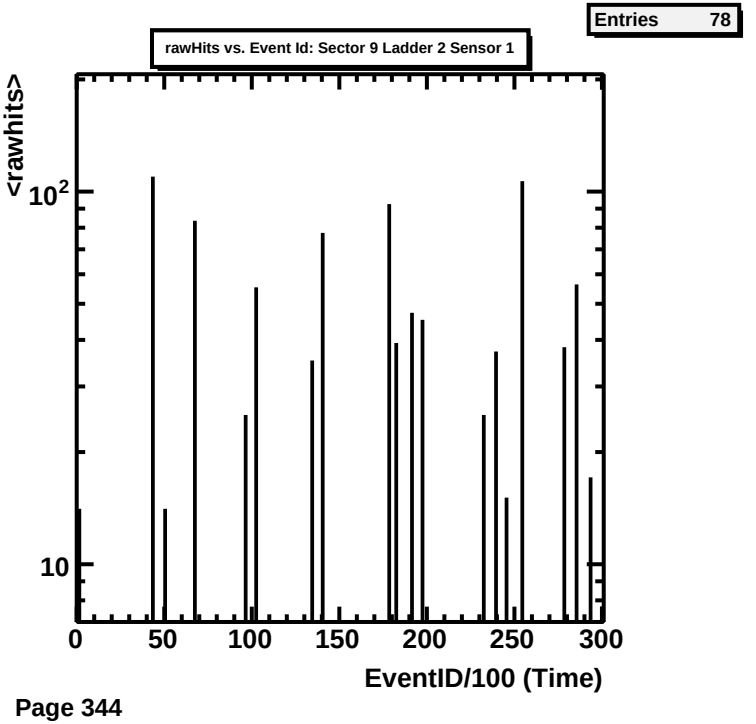
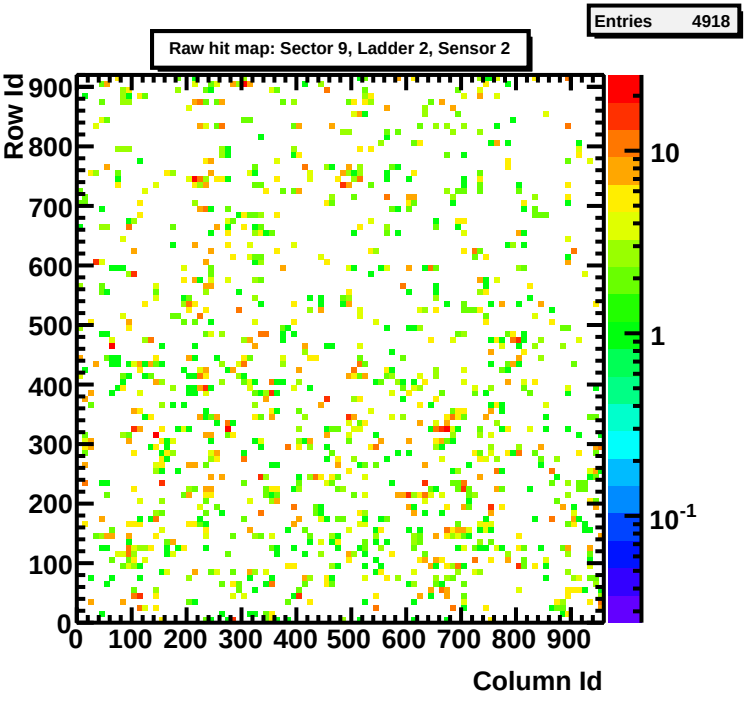
EventID/100 (Time)

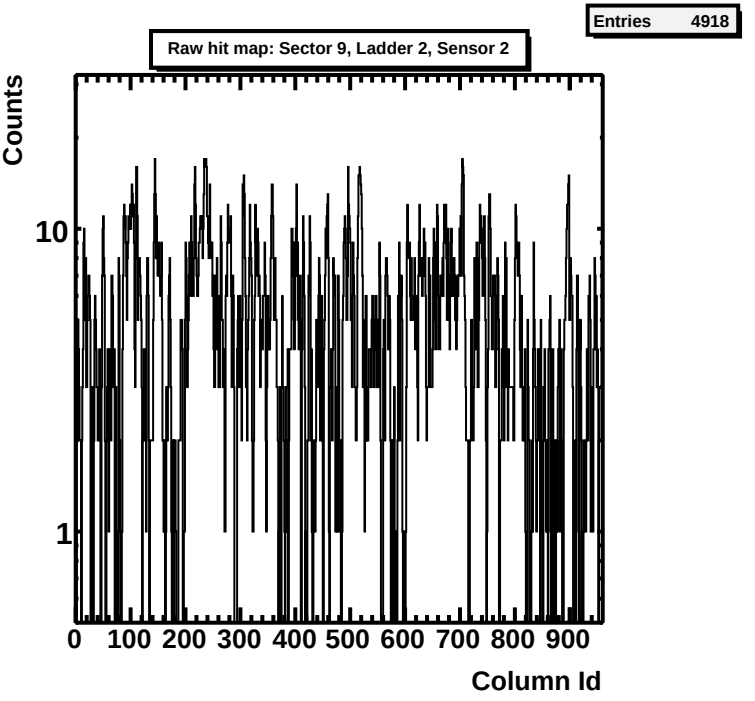

Entries 4143
Raw hit map: Sector 9, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

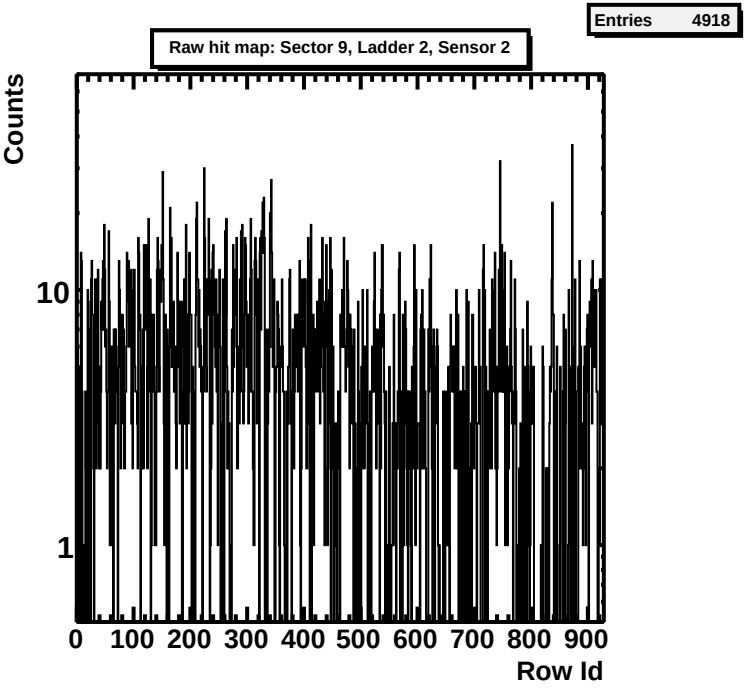

Entries 4143
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

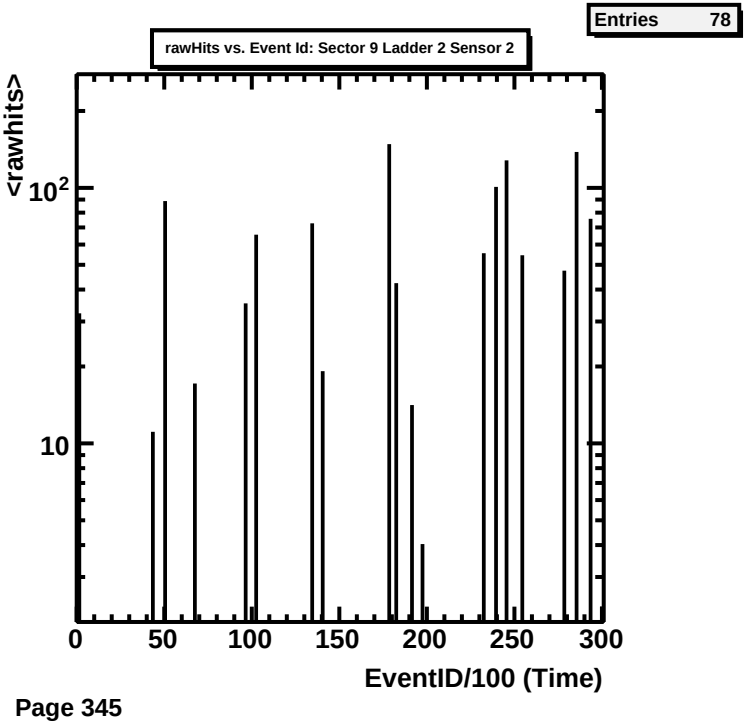

Entries 4143
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

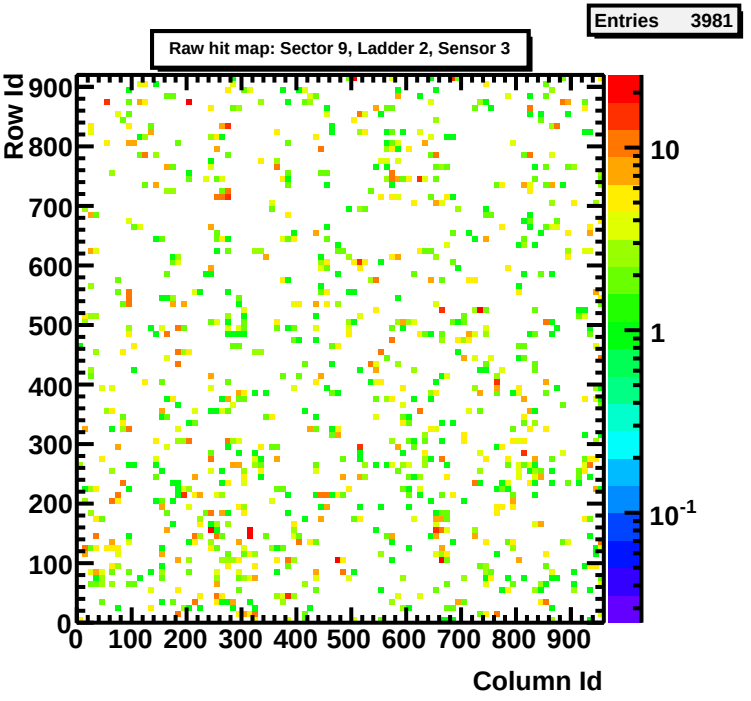

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

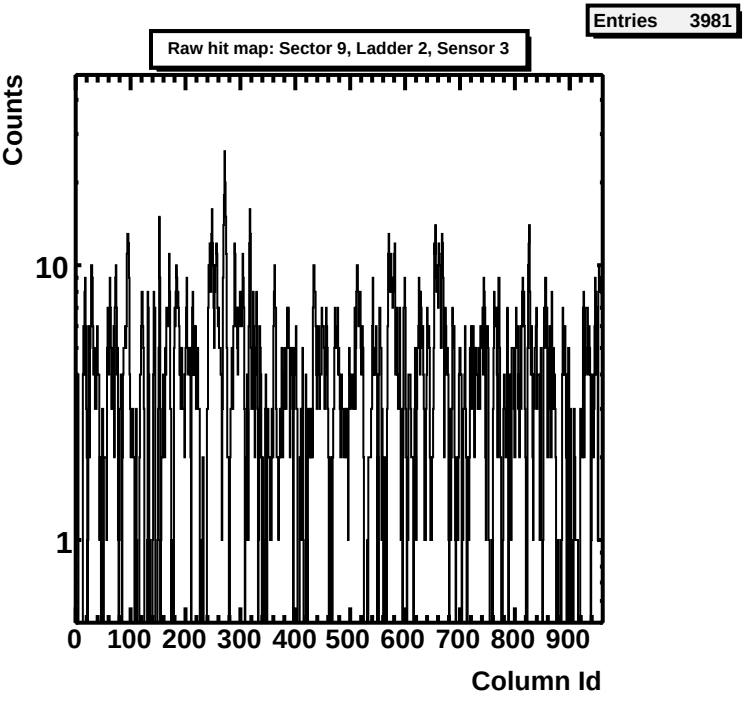

Entries 4918
Raw hit map: Sector 9, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

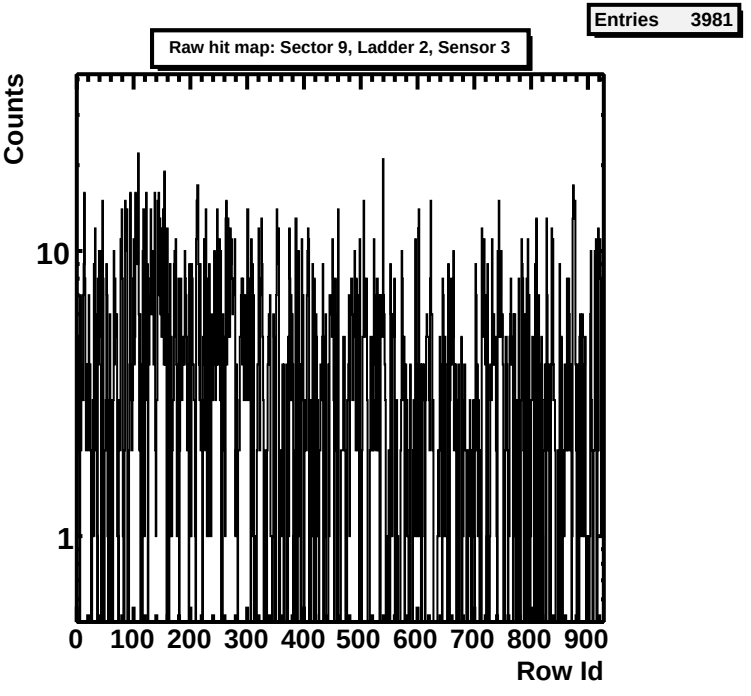

Entries 4918
Raw hit map: Sector 9, Ladder 2, Sensor 2
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

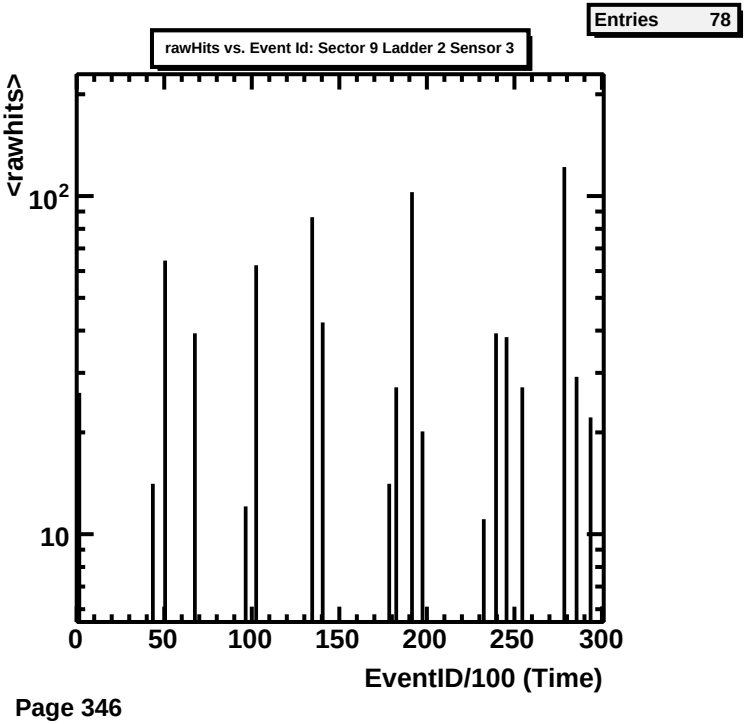

Entries 4918
Raw hit map: Sector 9, Ladder 2, Sensor 2
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

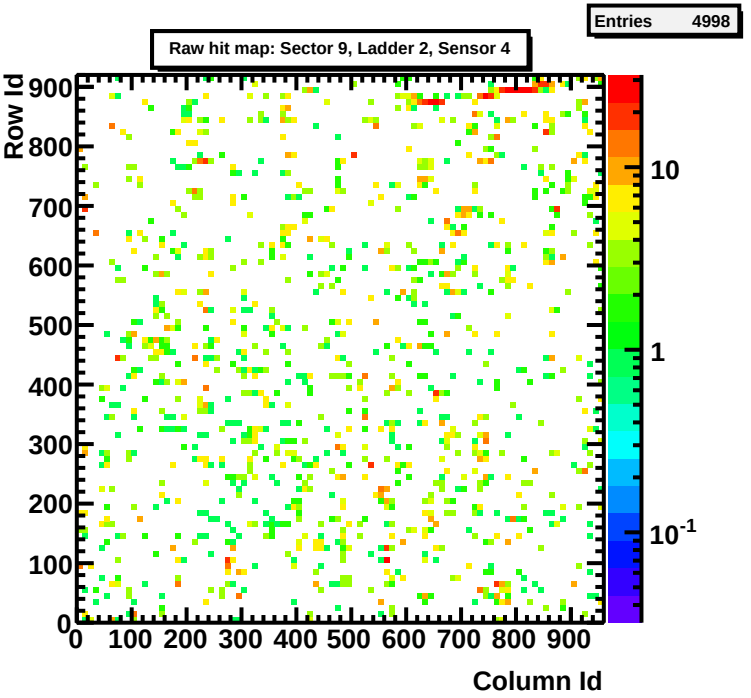

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 2
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

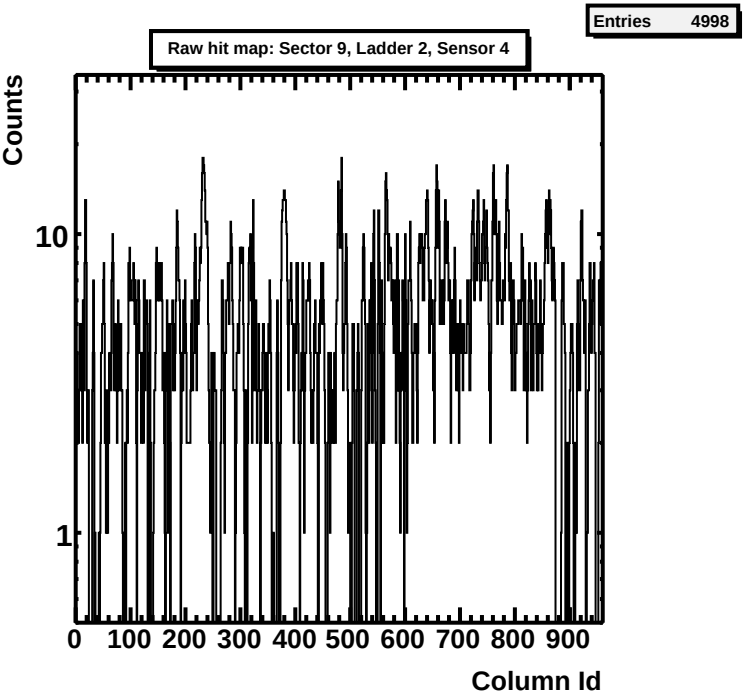

Entries 3981
Raw hit map: Sector 9, Ladder 2, Sensor 3
Row Id
Column Id

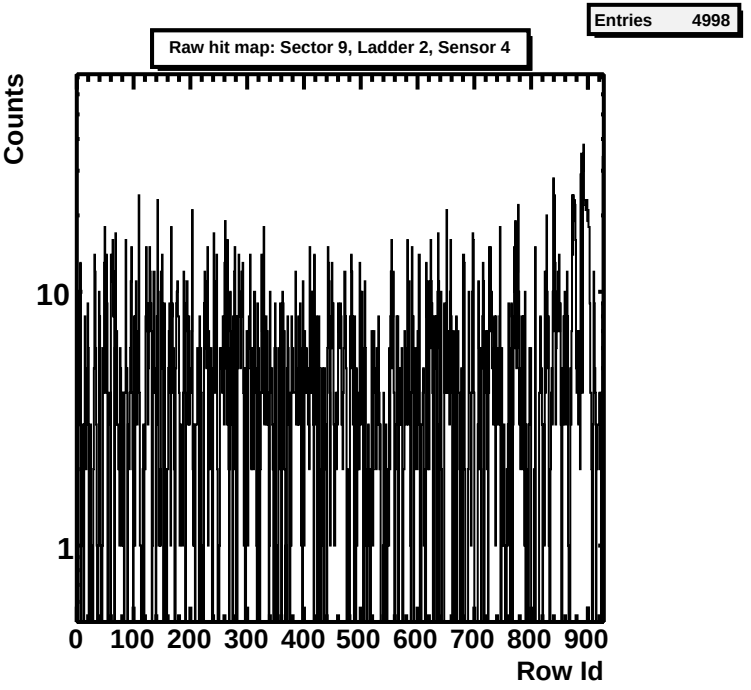

Entries 3981
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Column Id

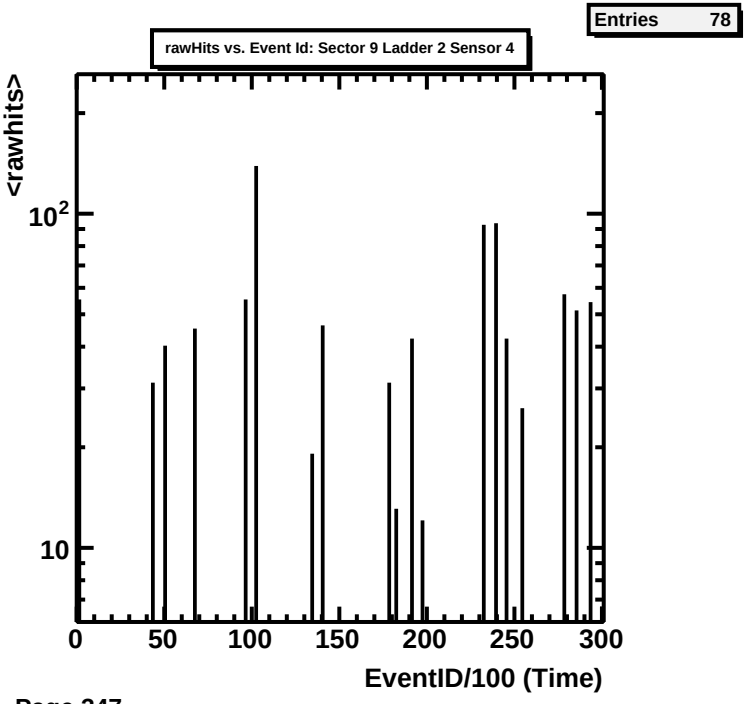

Entries 3981
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)


Entries 4998
Raw hit map: Sector 9, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4998
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 4998
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
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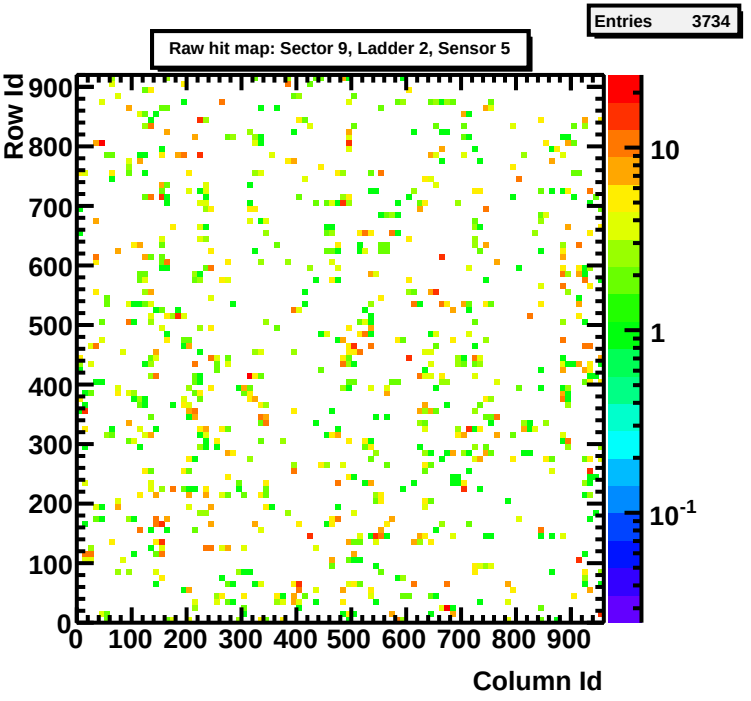
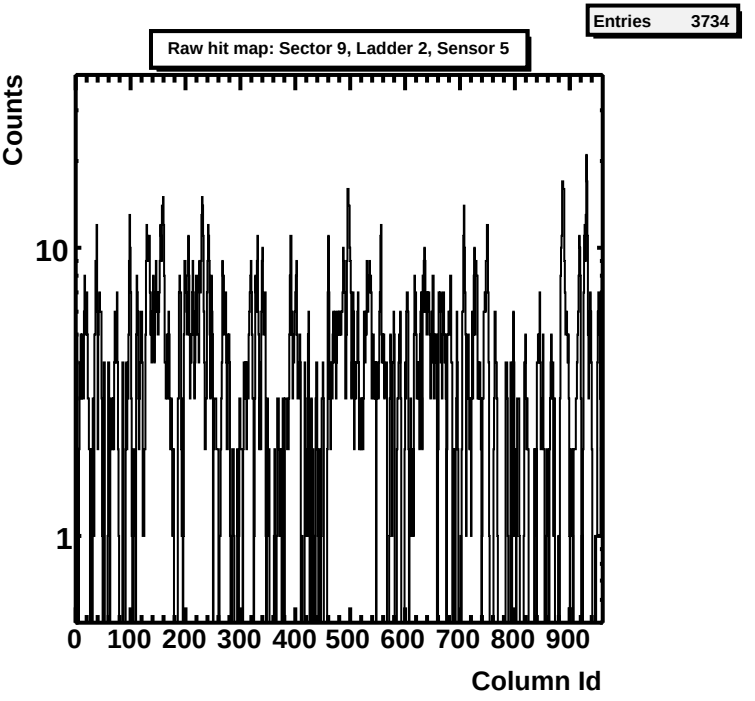
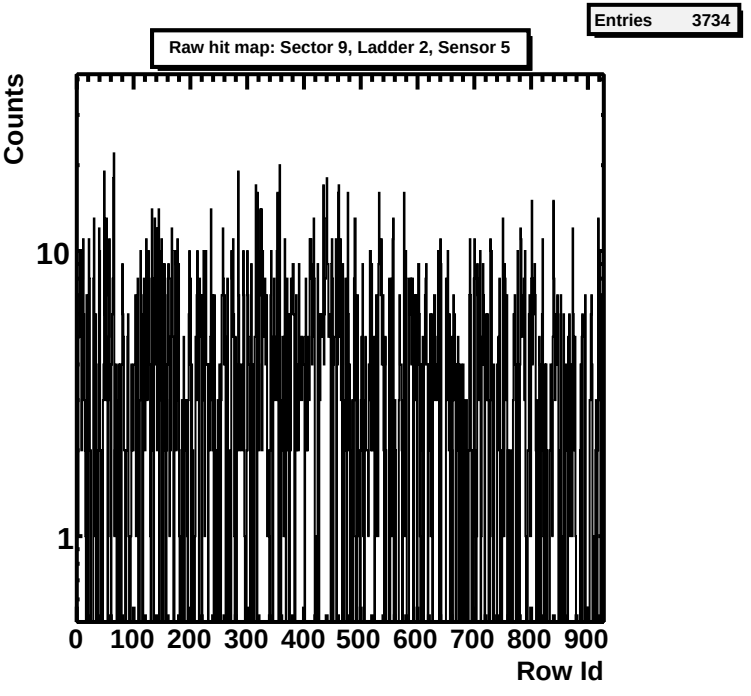
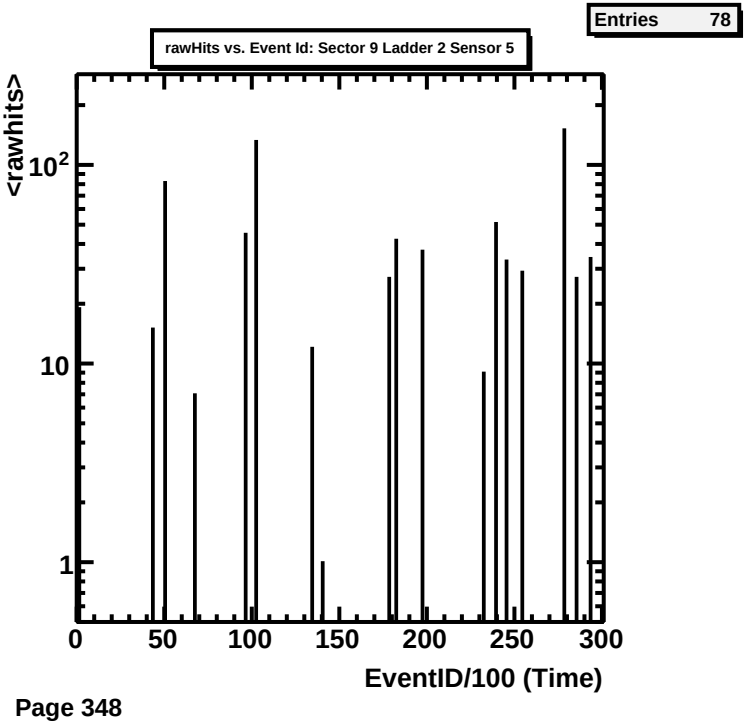
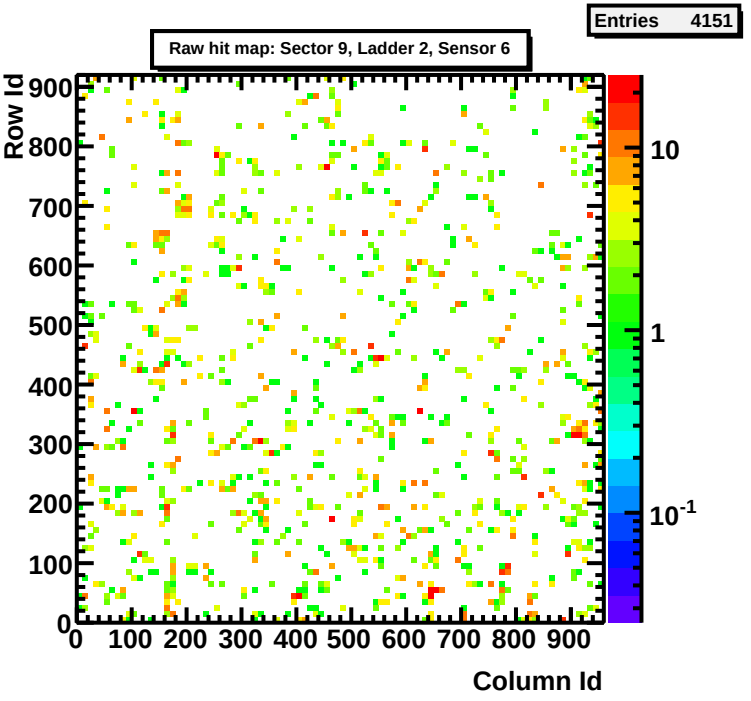
$10^2$
10

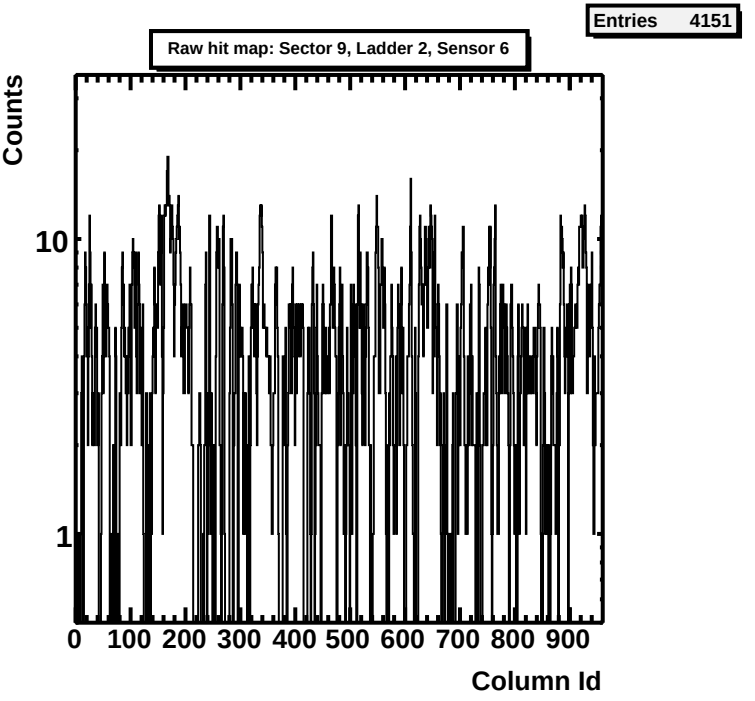

Entries 3734
Raw hit map: Sector 9, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3734
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900


Entries 3734
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
$10^2$
10
1
0 50 100 150 200 250 300


Entries 4151
Raw hit map: Sector 9, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4151
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
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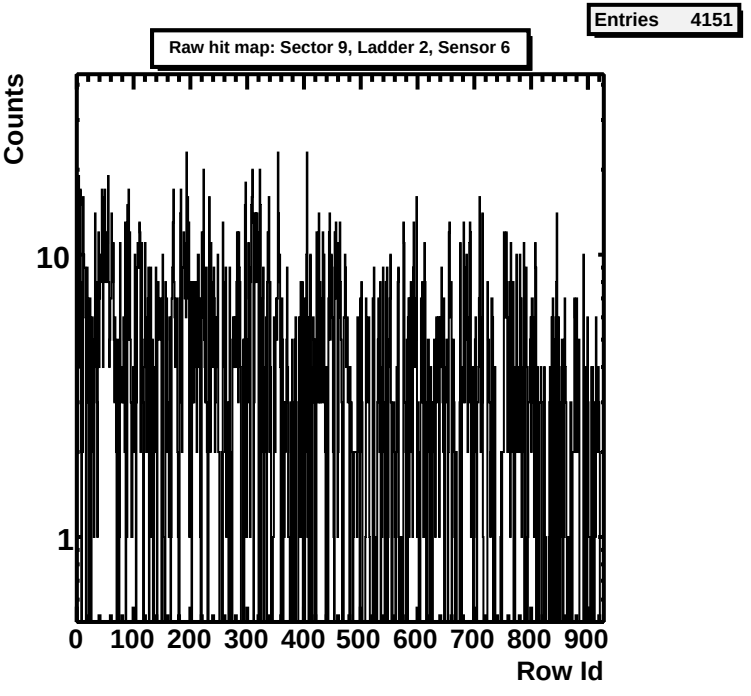
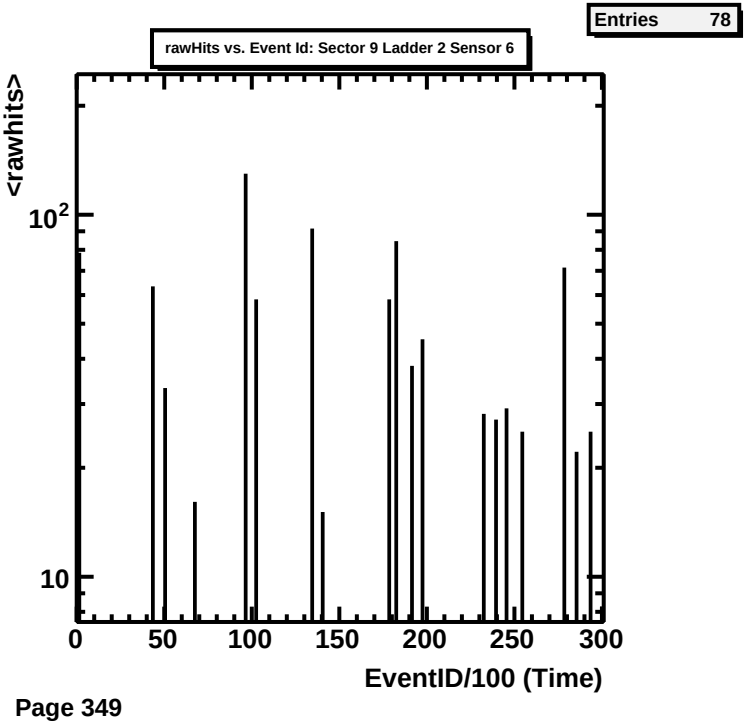
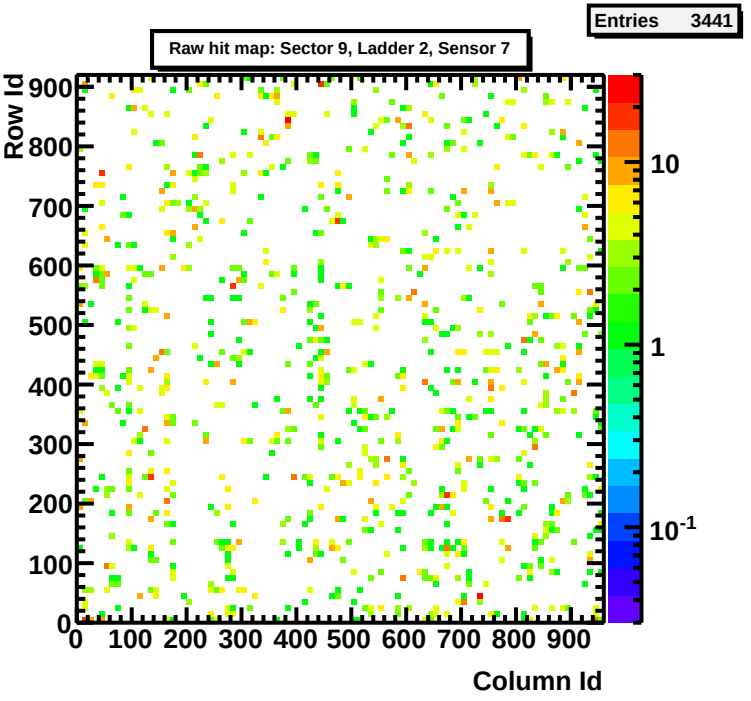
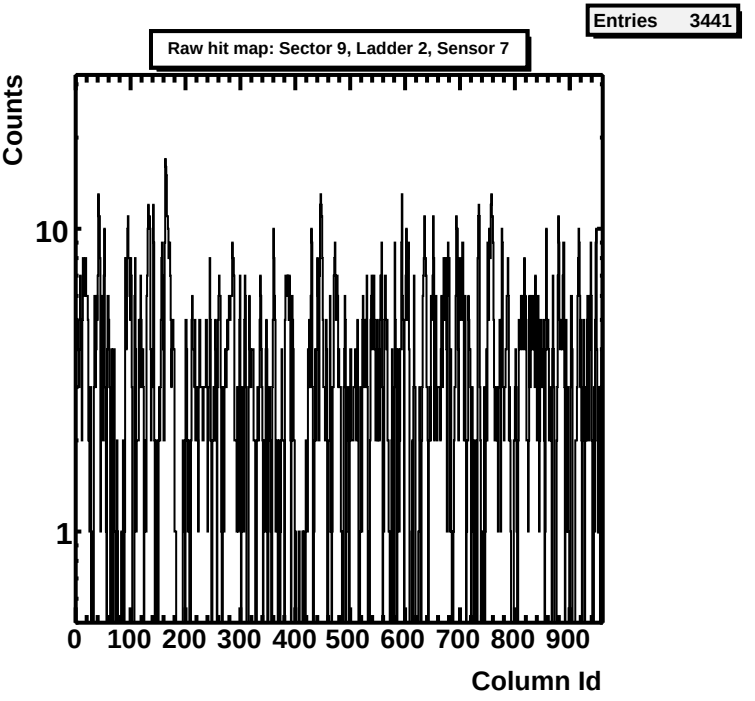
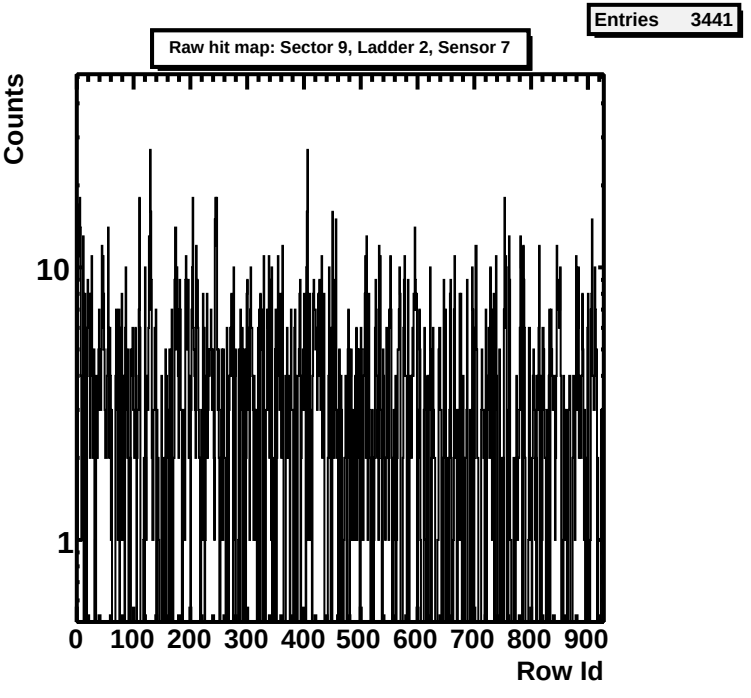
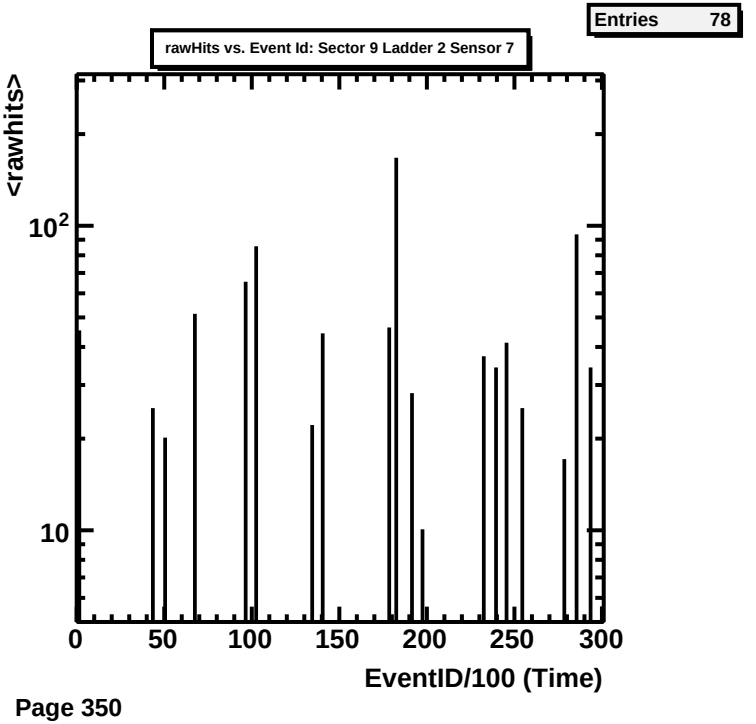

Entries 4151
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

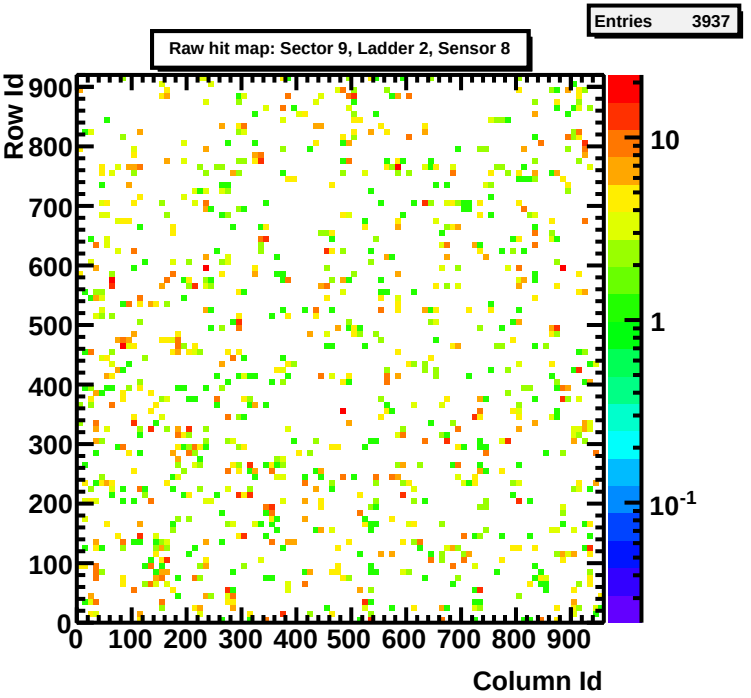

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

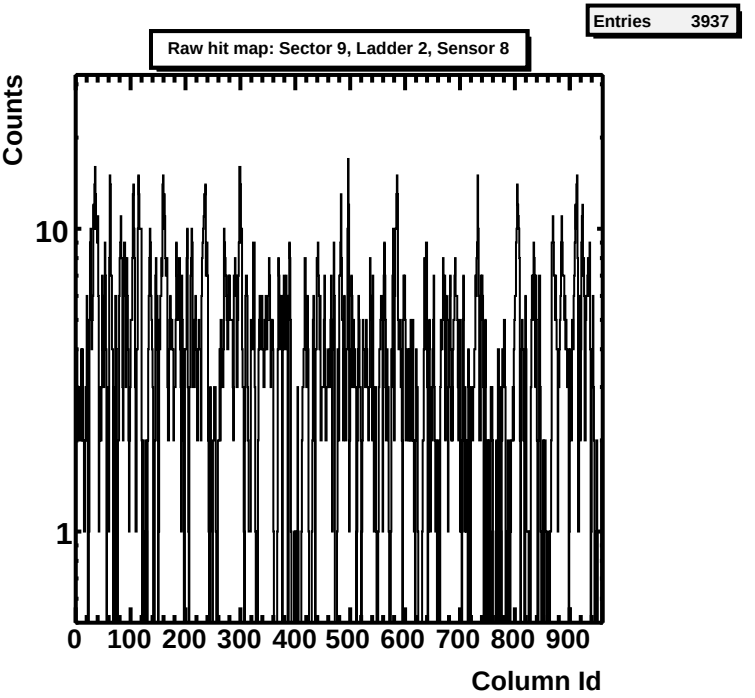

Entries 3441
Raw hit map: Sector 9, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

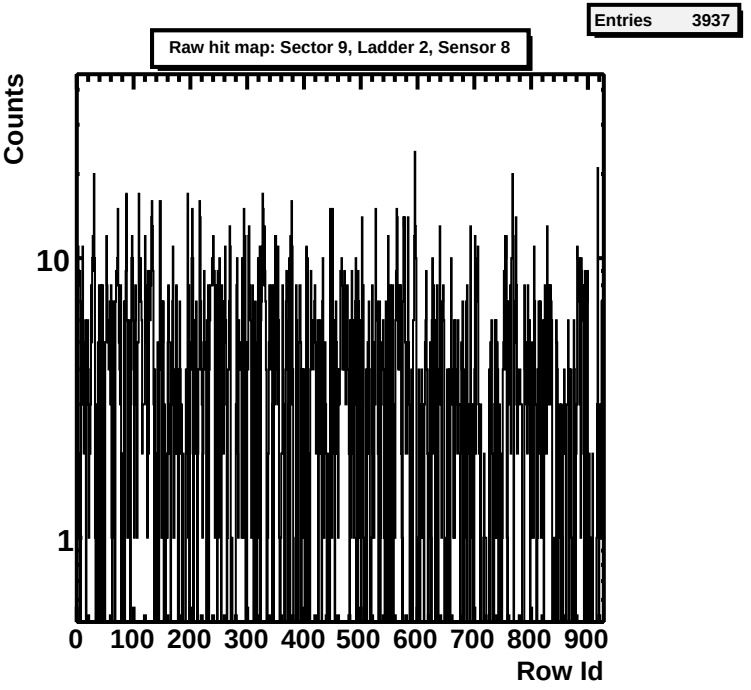

Entries 3441
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

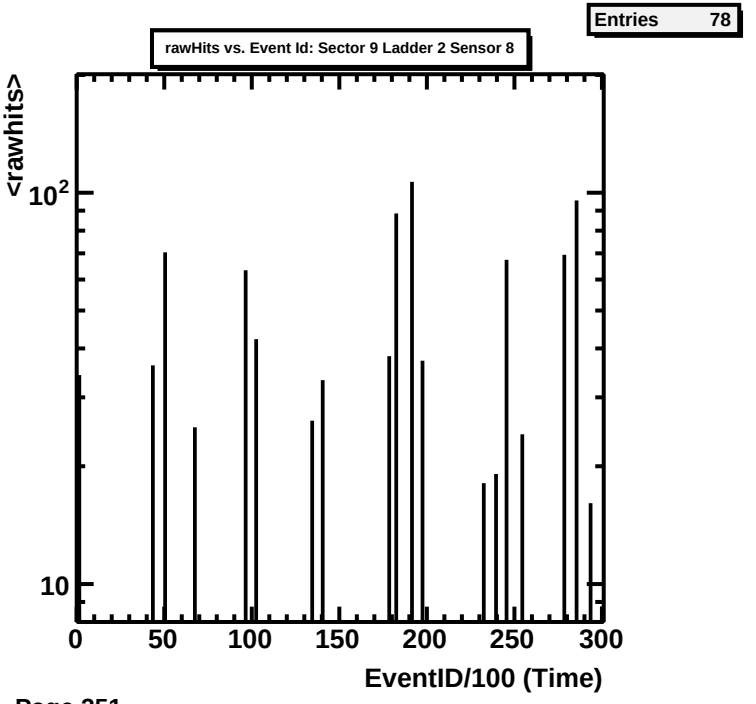

Entries 3441
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

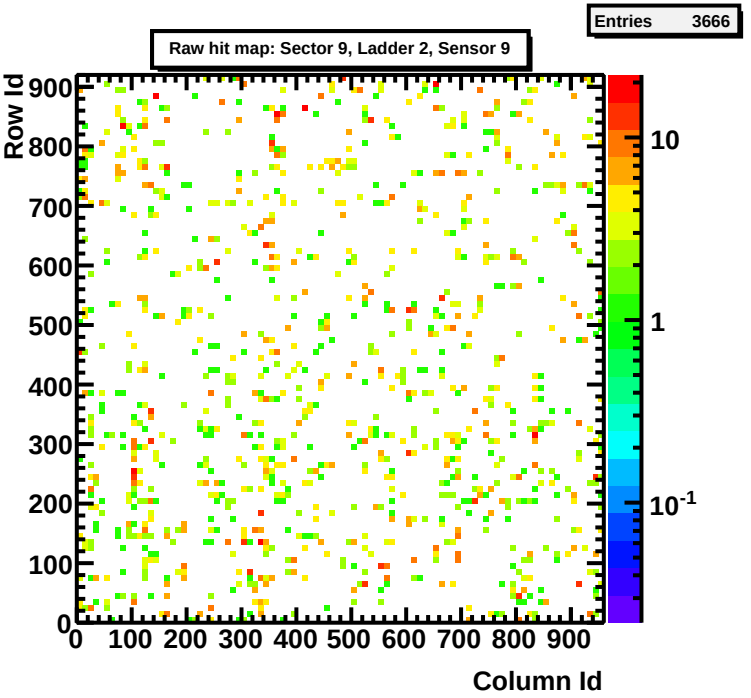

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 7
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

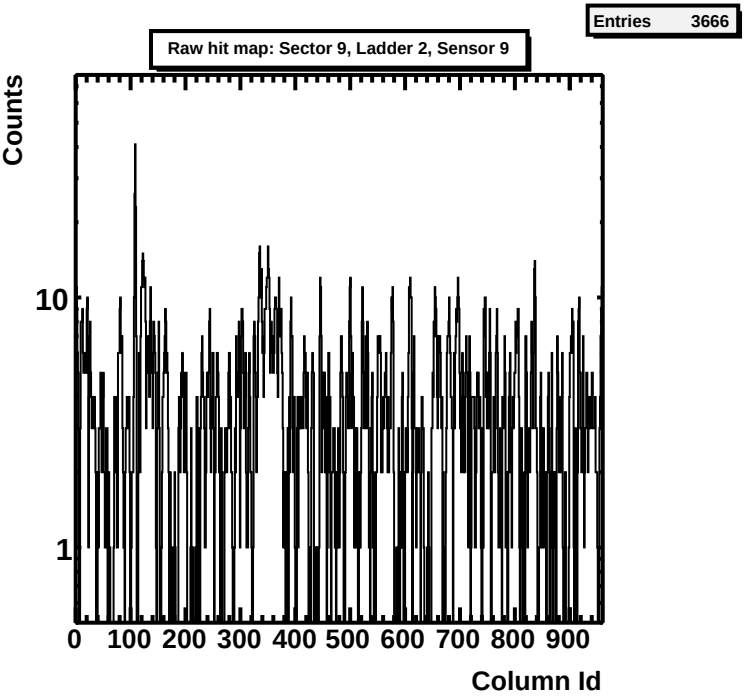

Entries 3937
Raw hit map: Sector 9, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

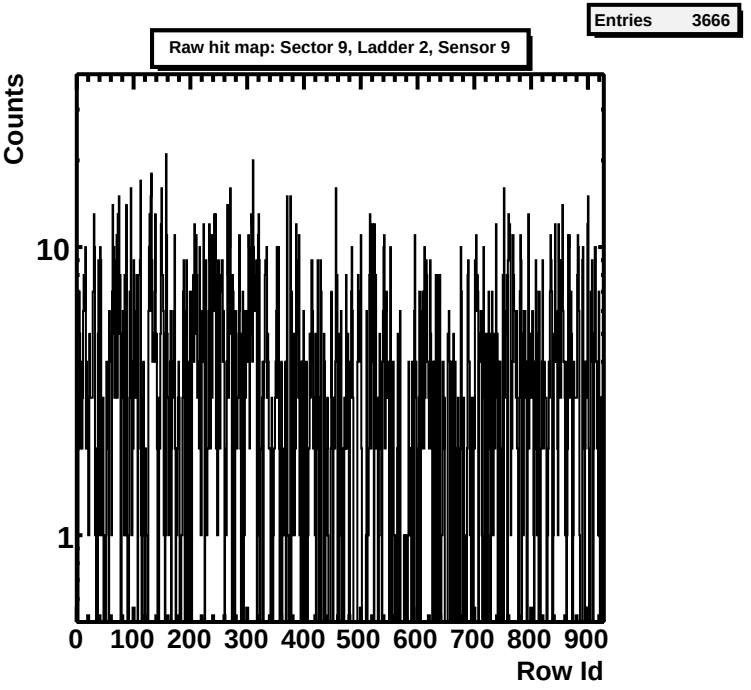

Entries 3937
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

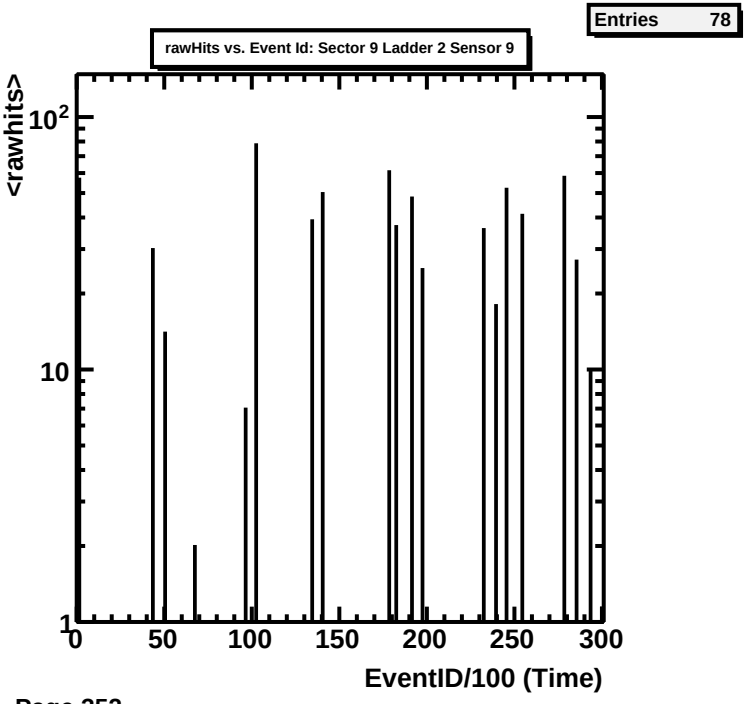

Entries 3937
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

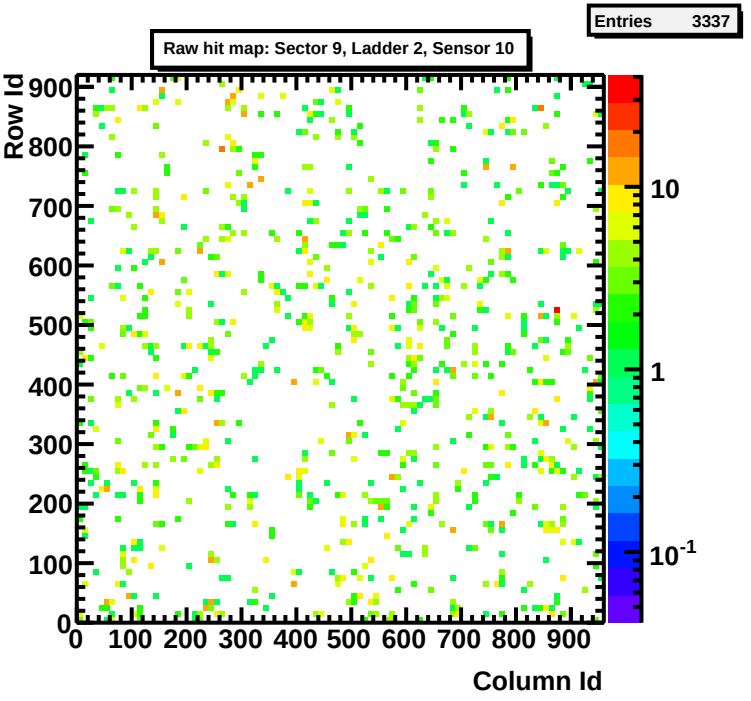

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

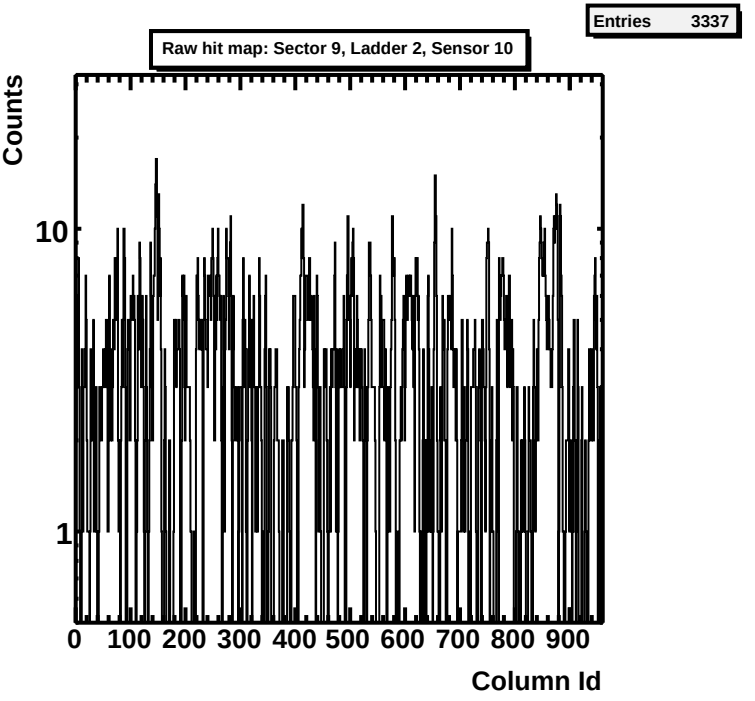

Entries 3666
Raw hit map: Sector 9, Ladder 2, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

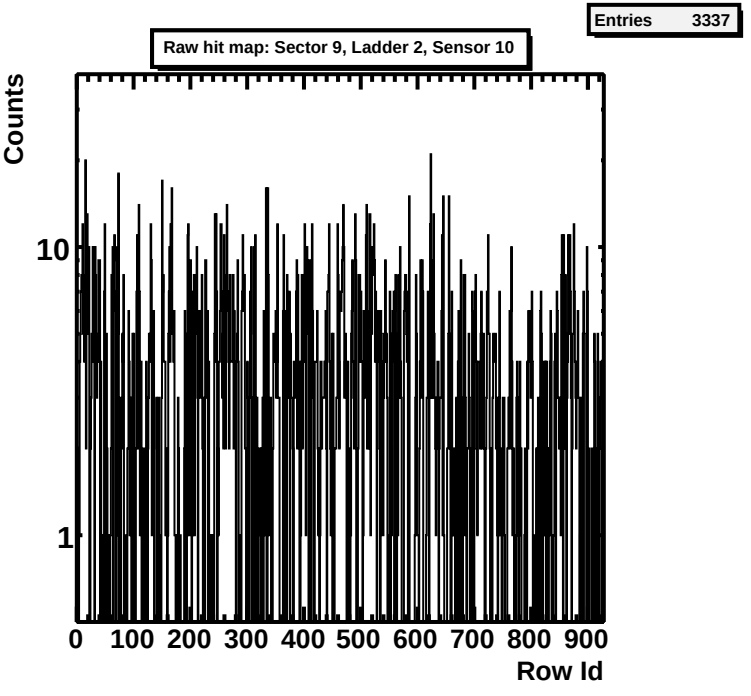

Entries 3666
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

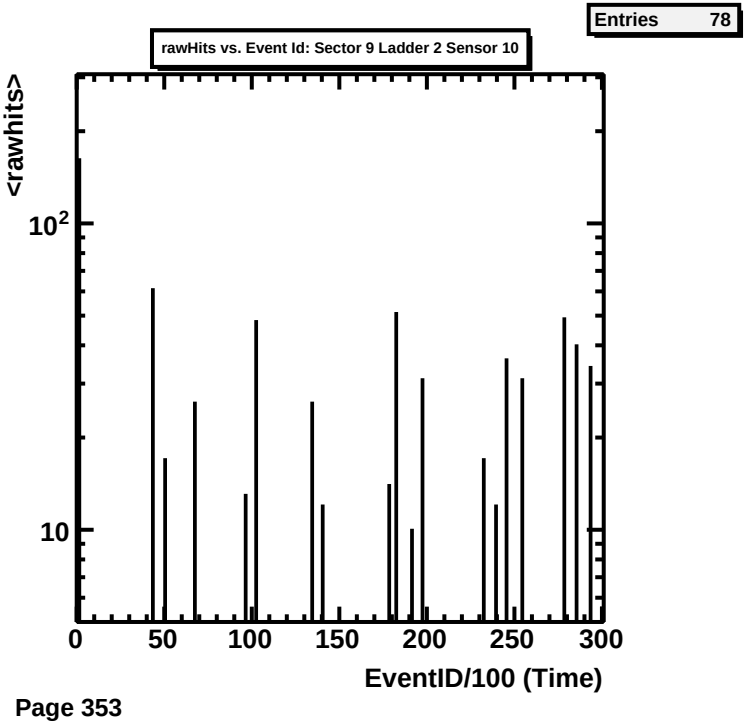

Entries 3666
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

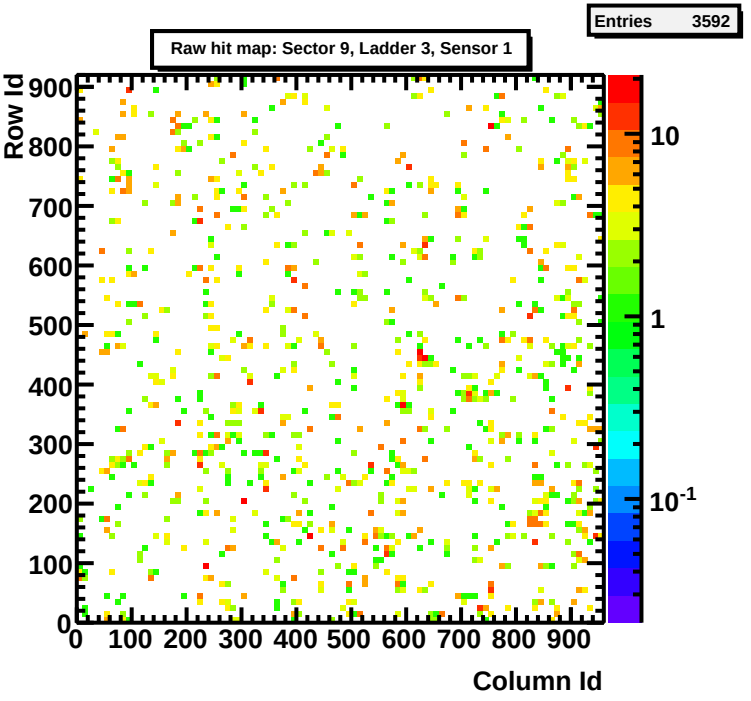

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

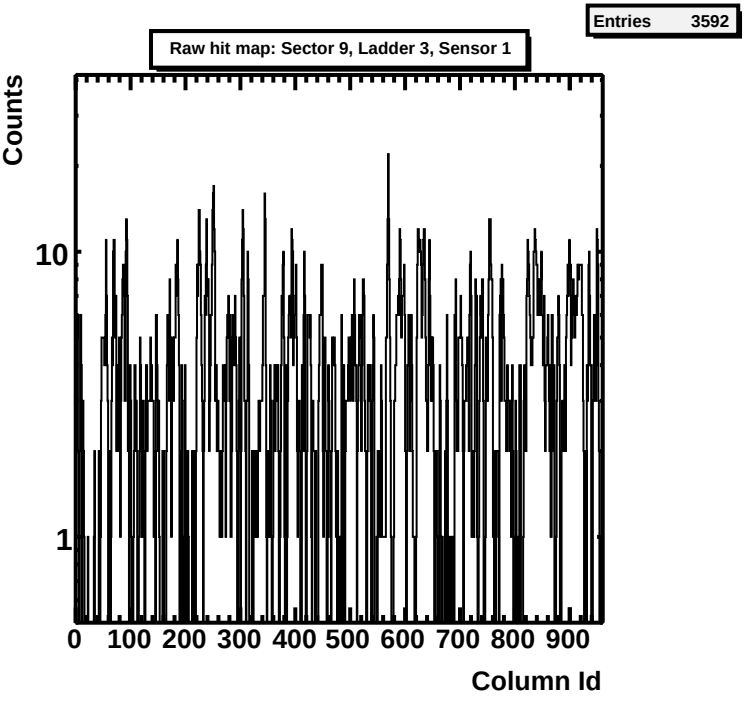

Entries 3337
Raw hit map: Sector 9, Ladder 2, Sensor 10
Row Id
Column Id

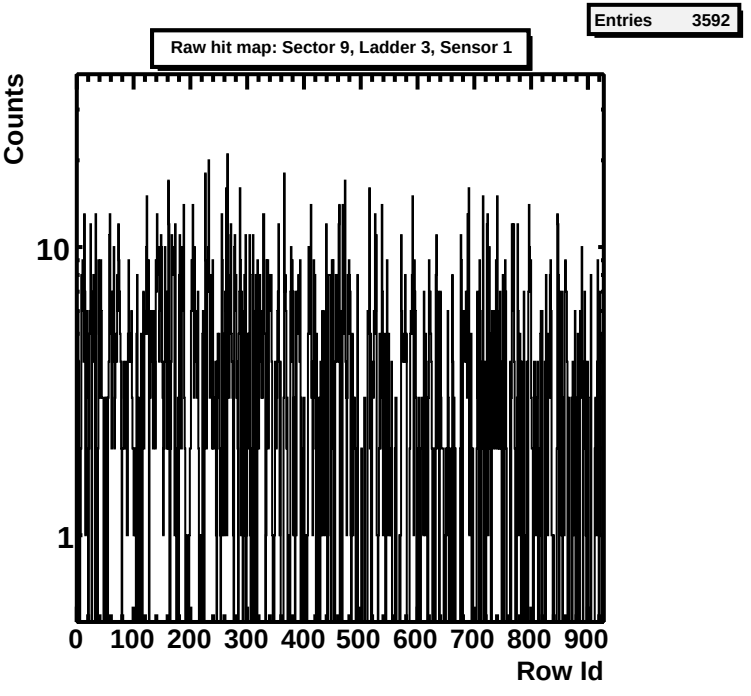

Entries 3337
Raw hit map: Sector 9, Ladder 2, Sensor 10
Counts
Column Id

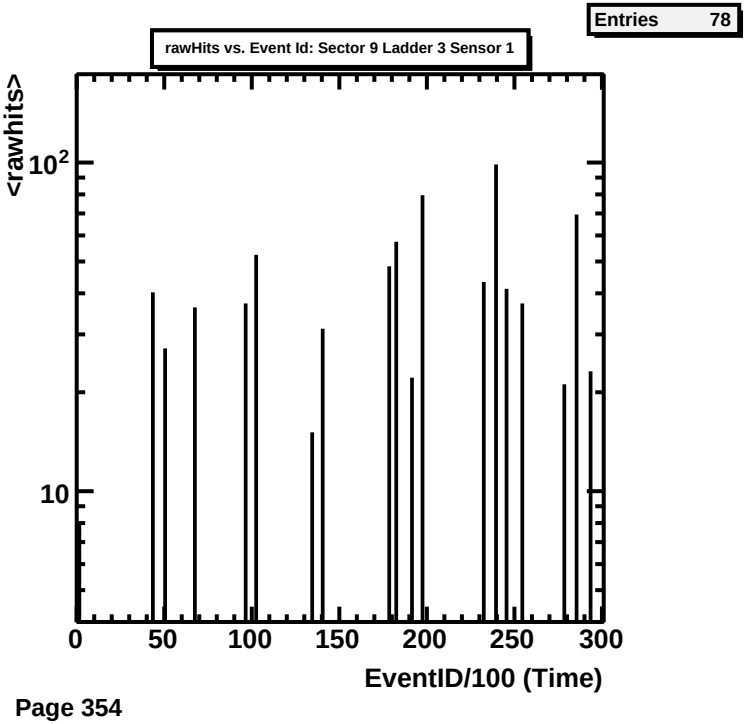

Entries 3337
Raw hit map: Sector 9, Ladder 2, Sensor 10
Counts
Row Id

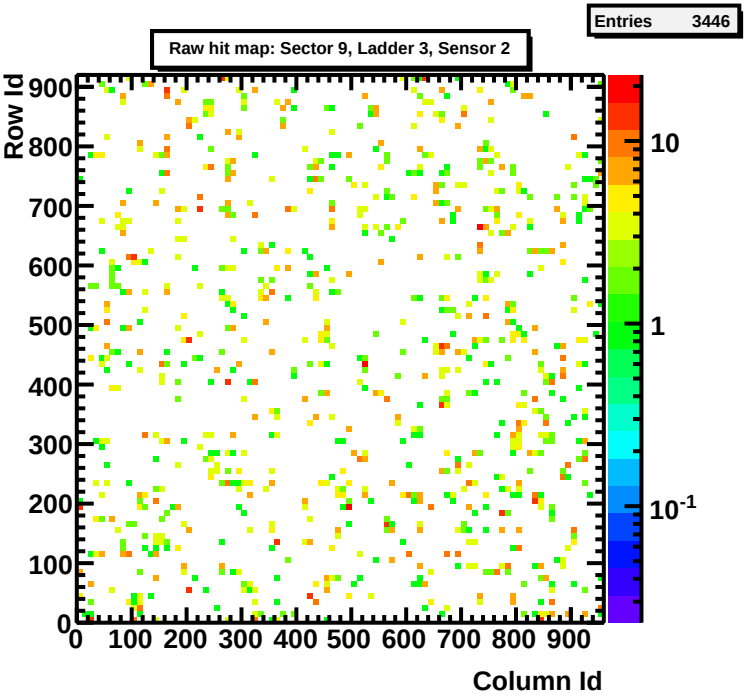

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

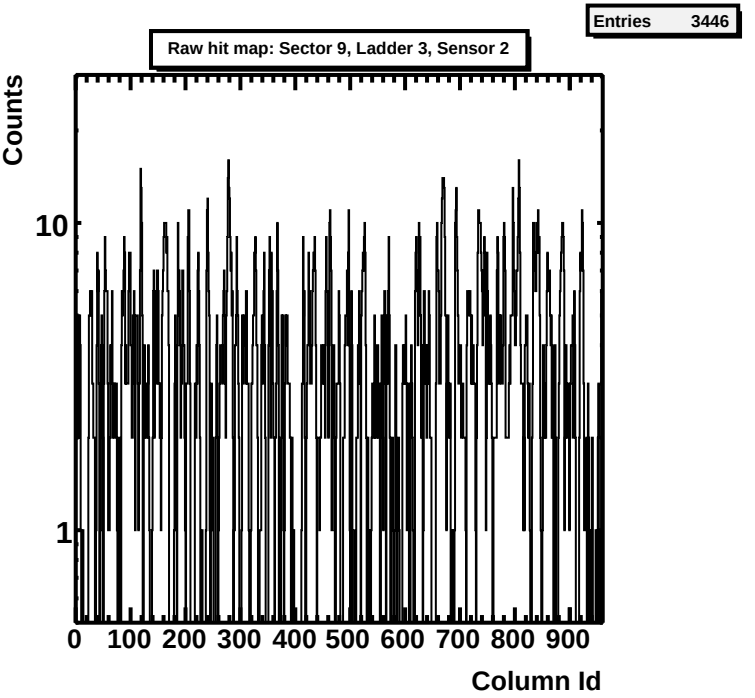

Entries 3592
Raw hit map: Sector 9, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

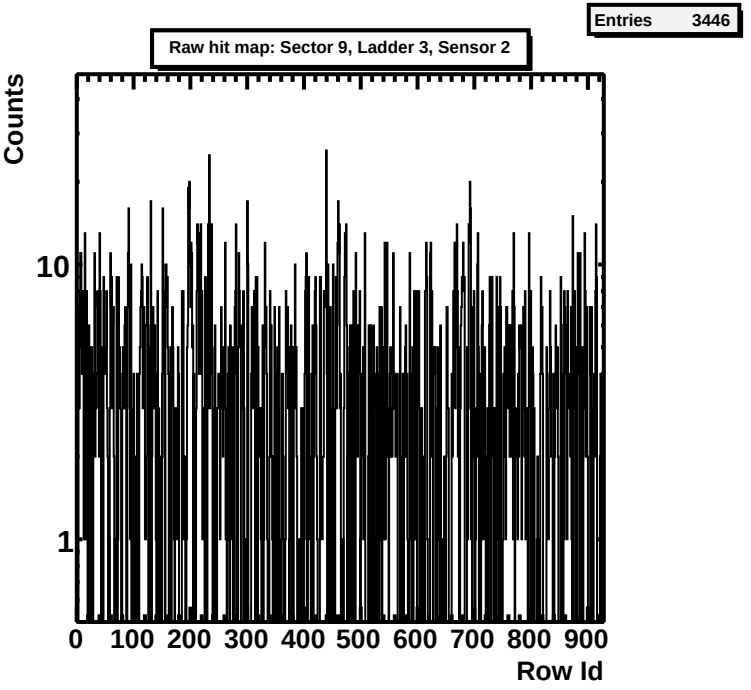

Entries 3592
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

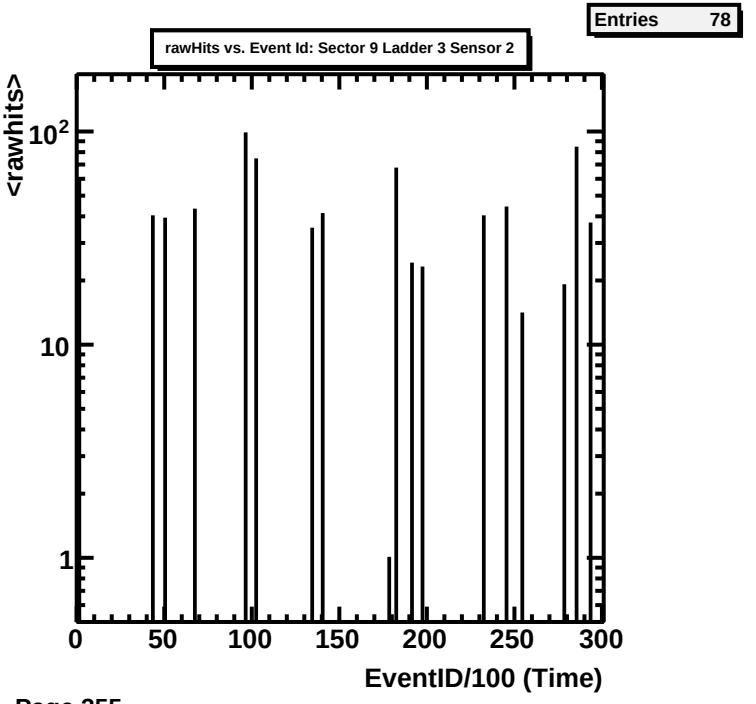

Entries 3592
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

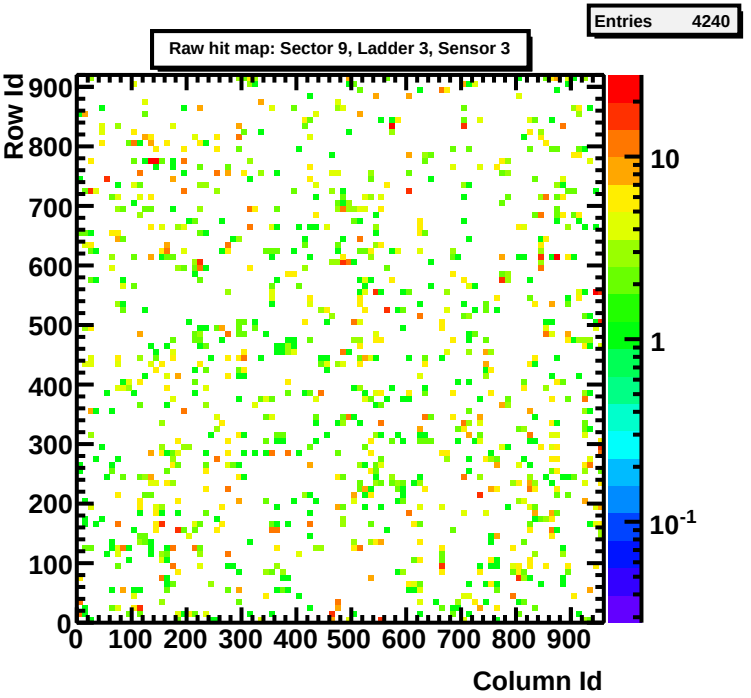

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

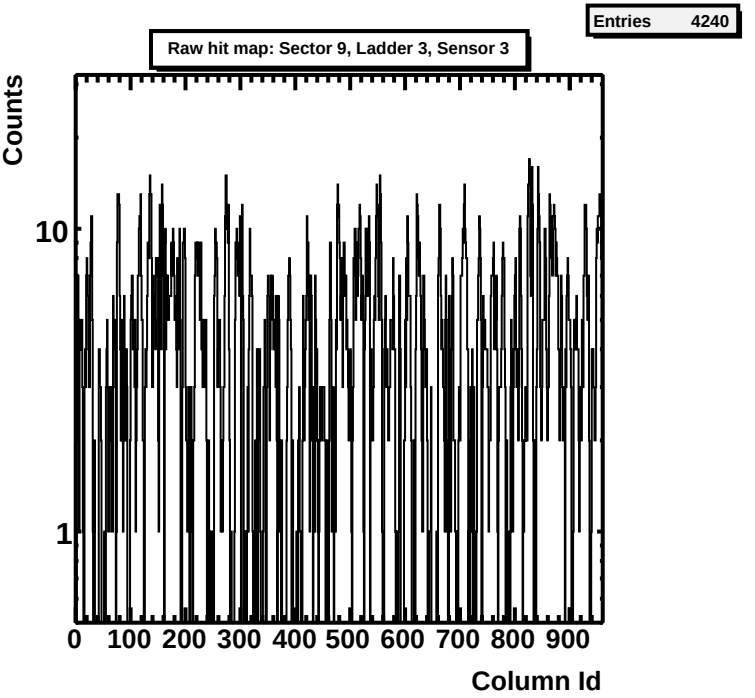

Entries 3446
Raw hit map: Sector 9, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

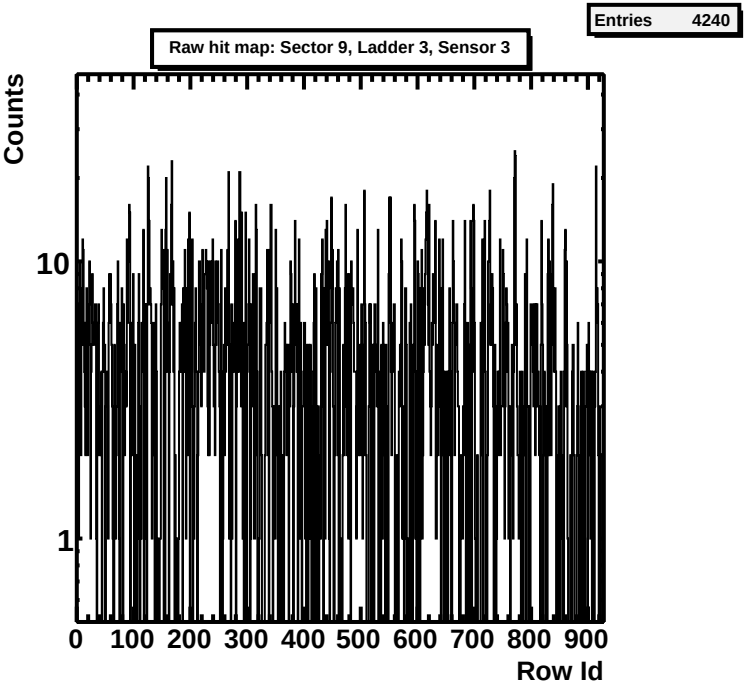

Entries 3446
Raw hit map: Sector 9, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

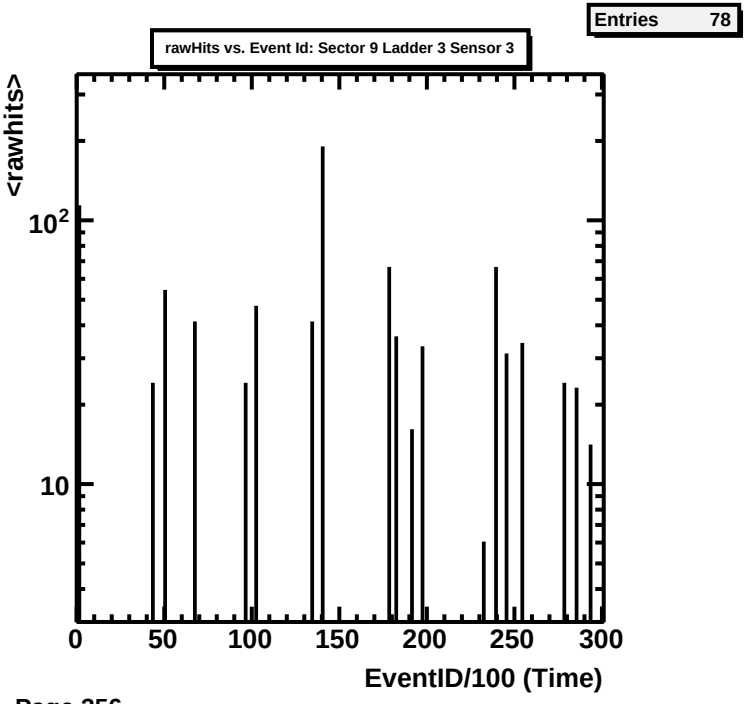

Entries 3446
Raw hit map: Sector 9, Ladder 3, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

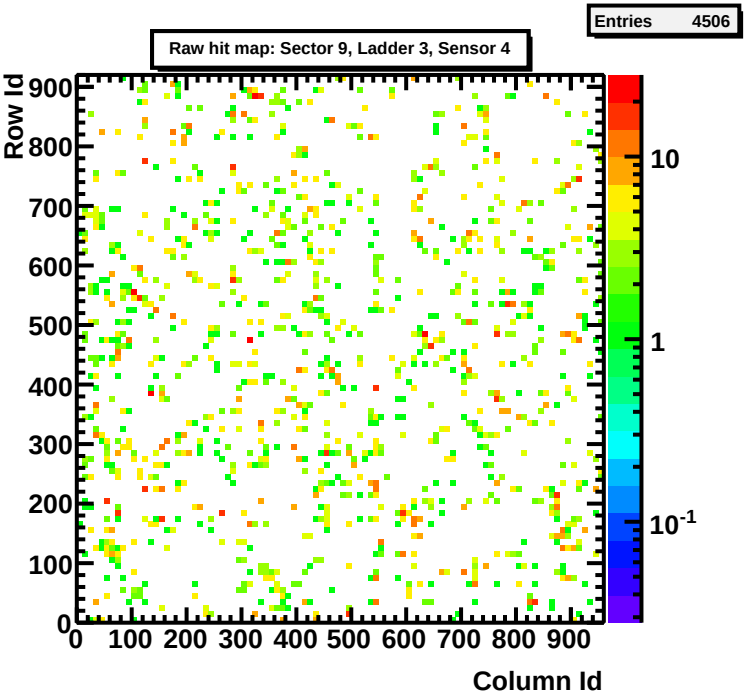

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

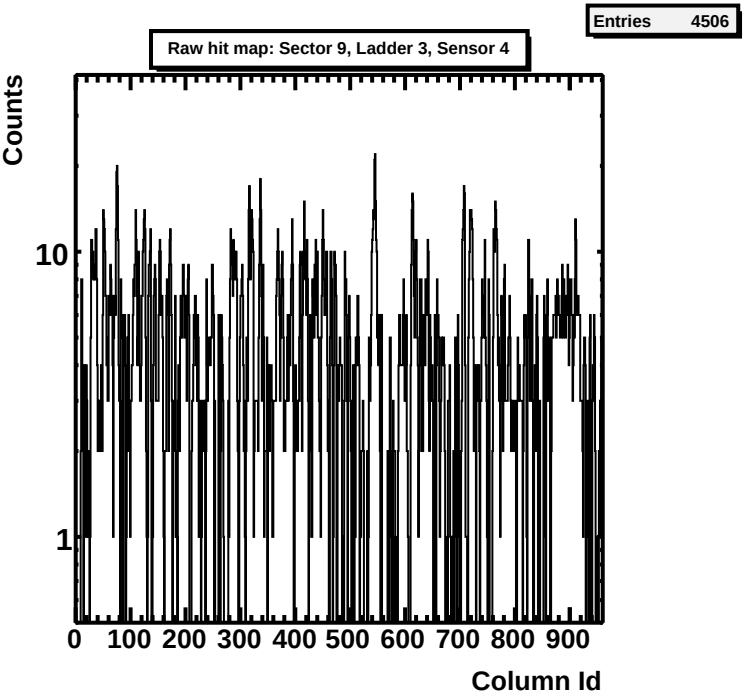

Entries 4240
Raw hit map: Sector 9, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

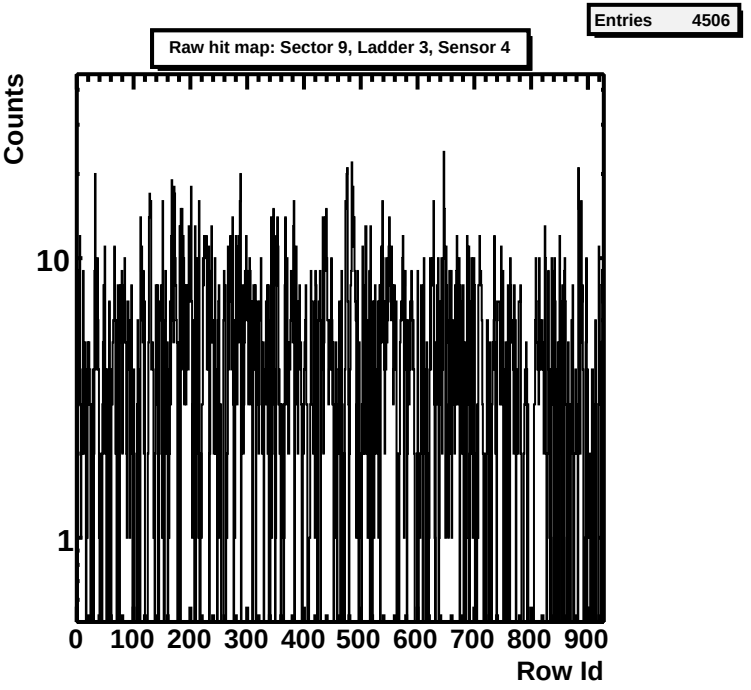

Entries 4240
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

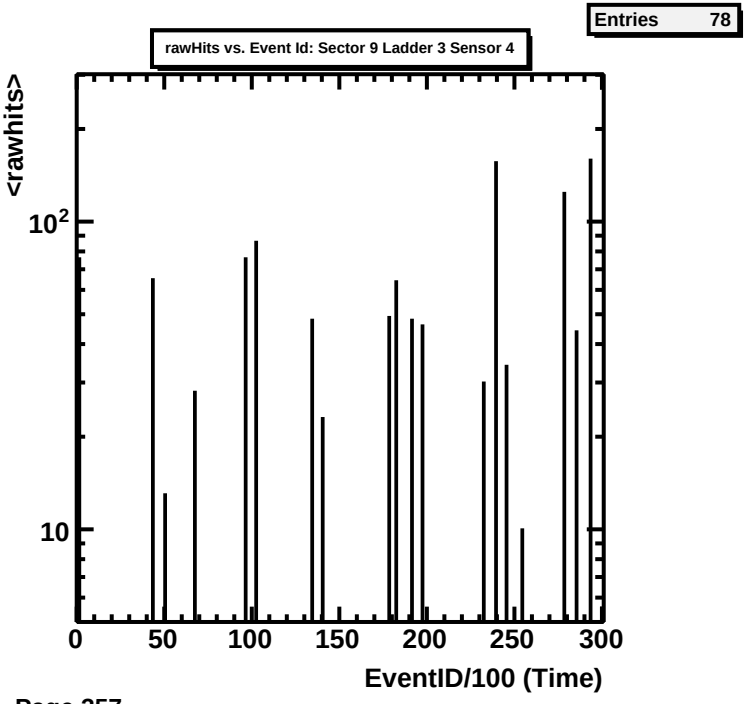

Entries 4240
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

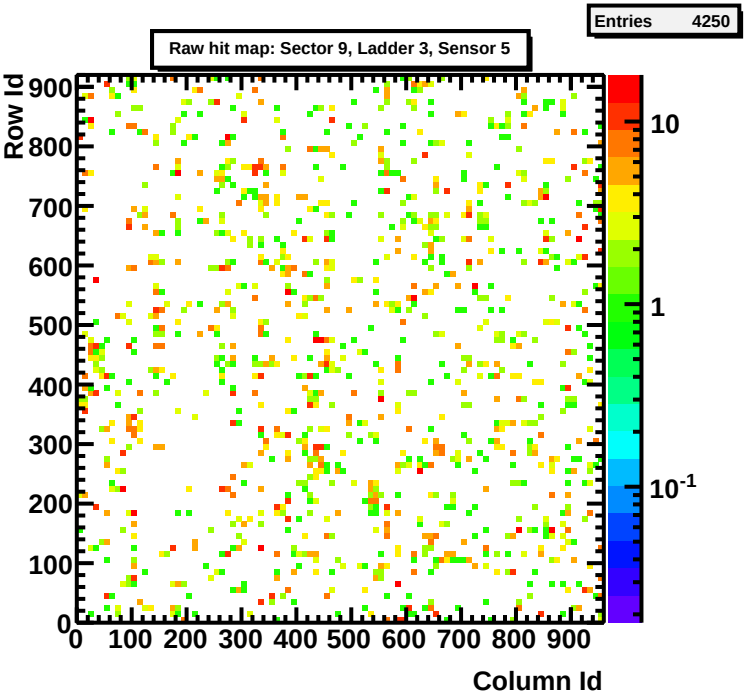

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

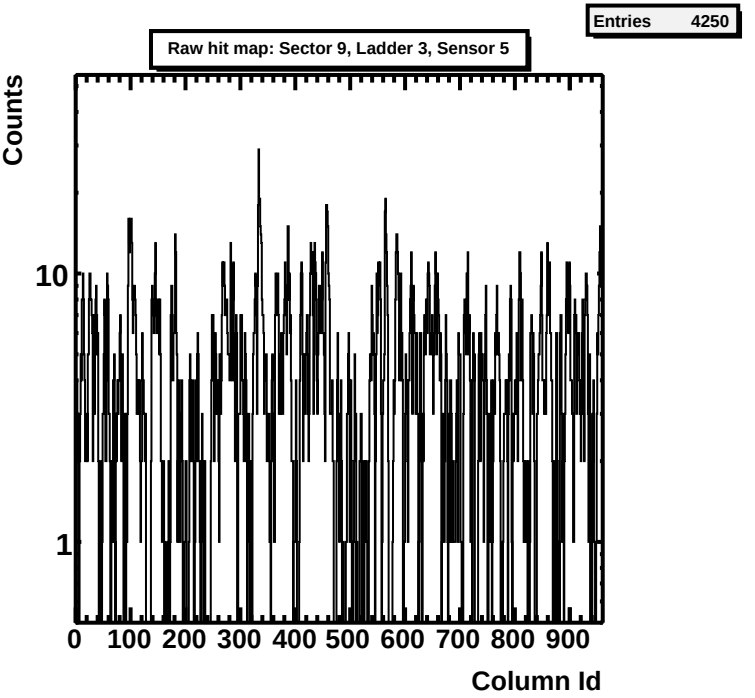

Entries 4506
Raw hit map: Sector 9, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

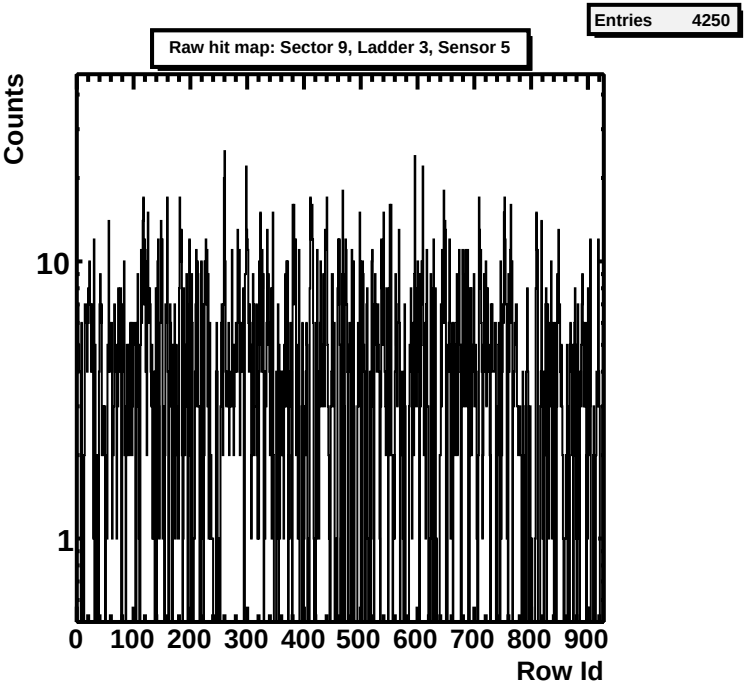

Entries 4506
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

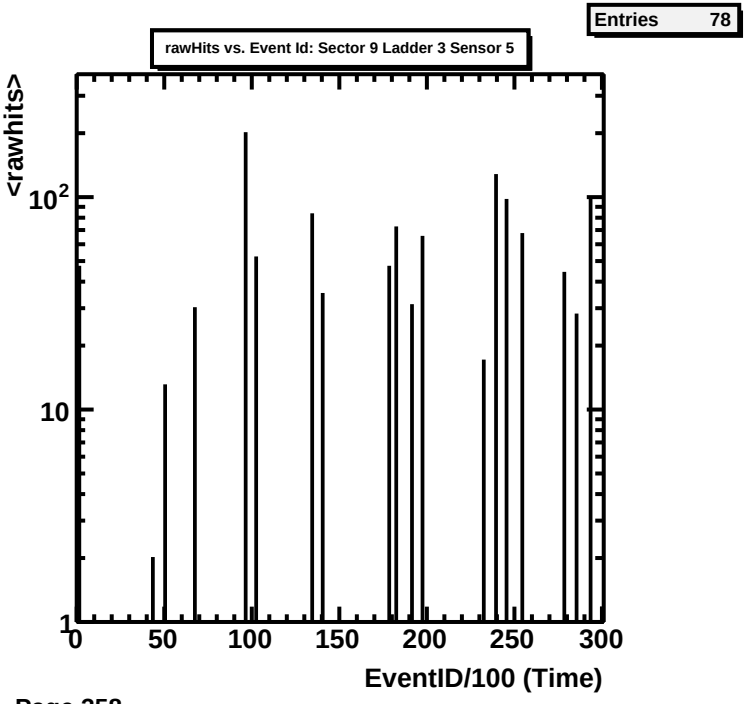

Entries 4506
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

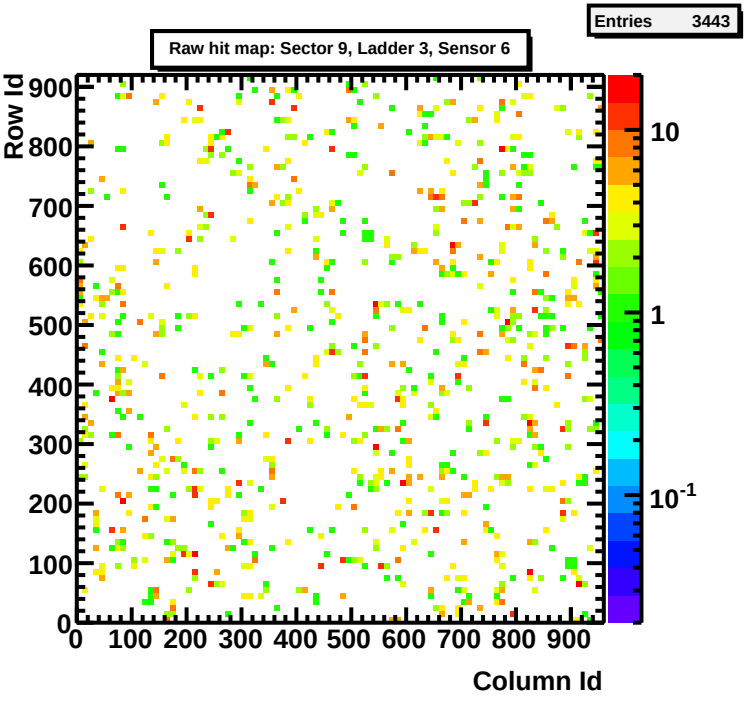

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
$10^2$
10
0 50 100 150 200 250 300

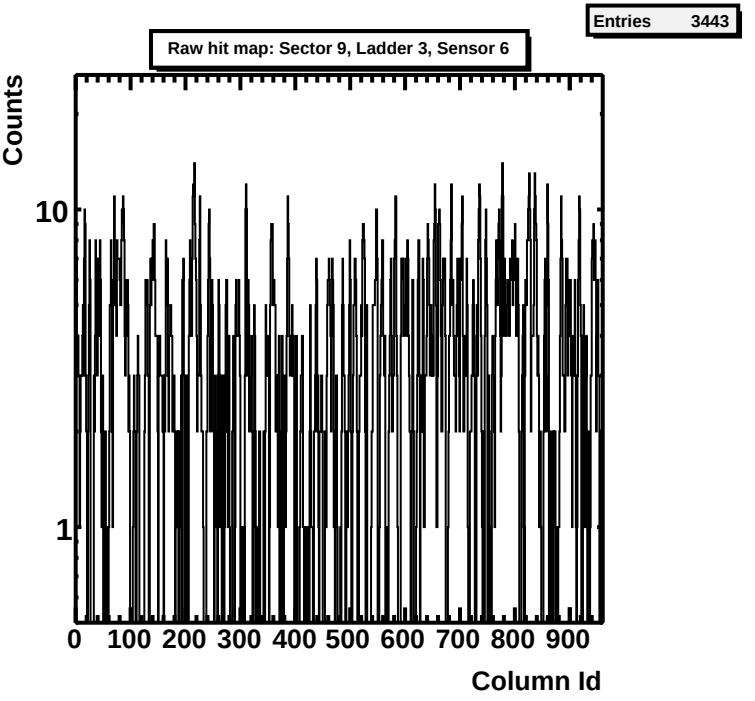

Entries 4250
Raw hit map: Sector 9, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

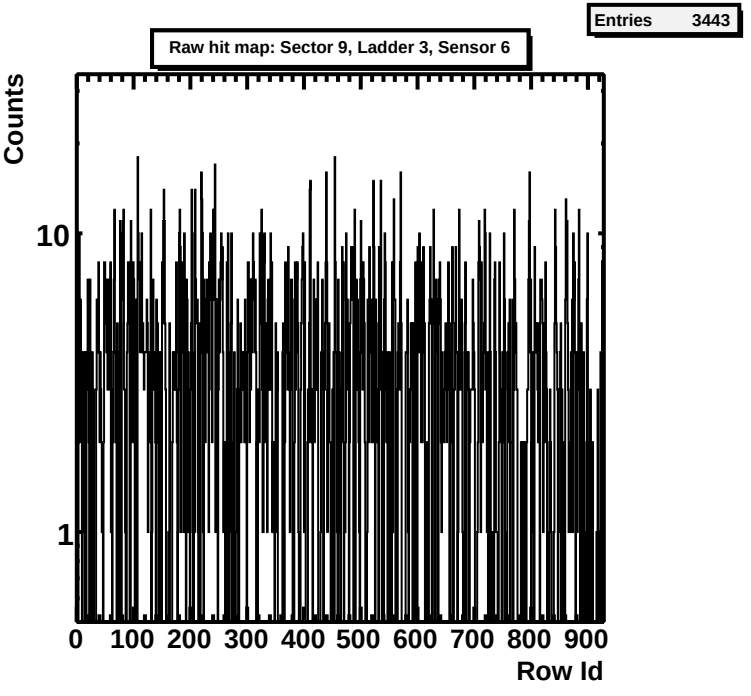

Entries 4250
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

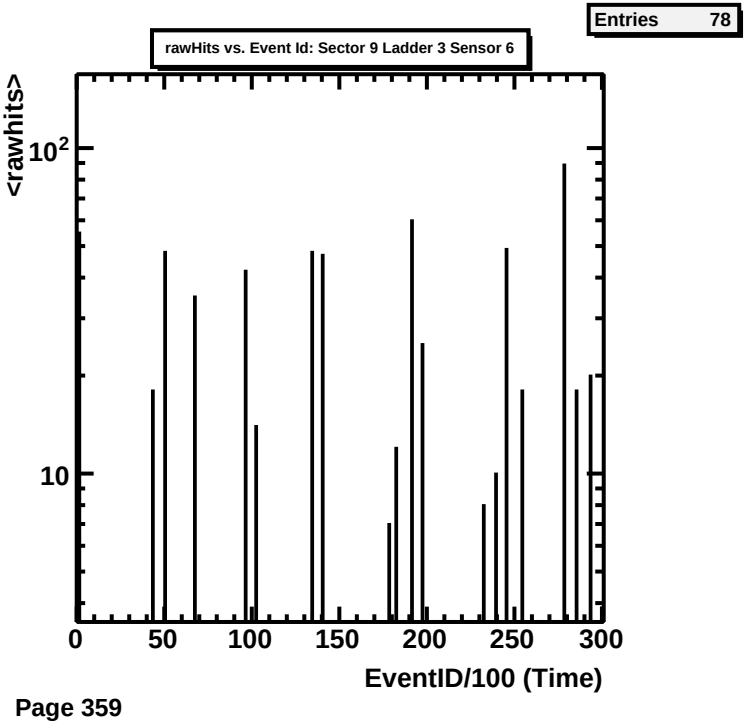

Entries 4250
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

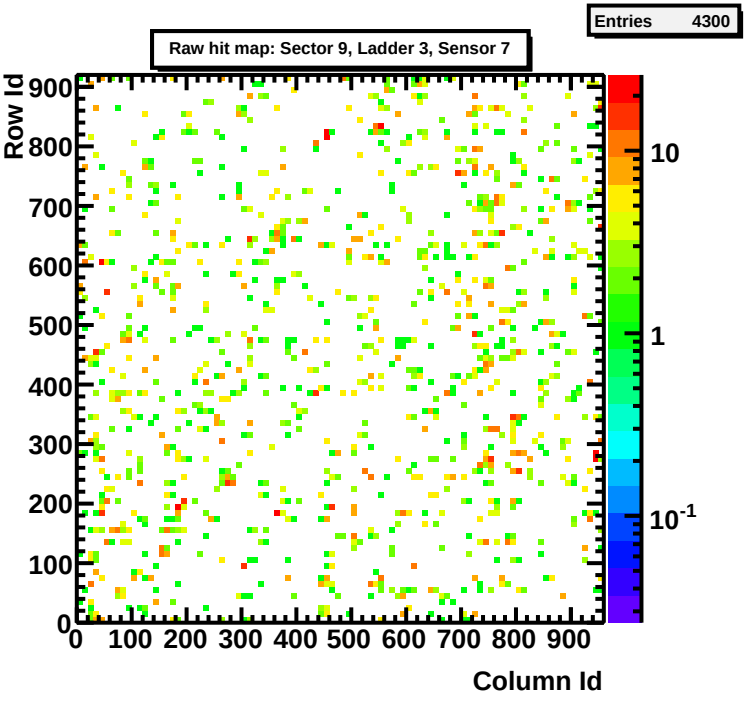

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

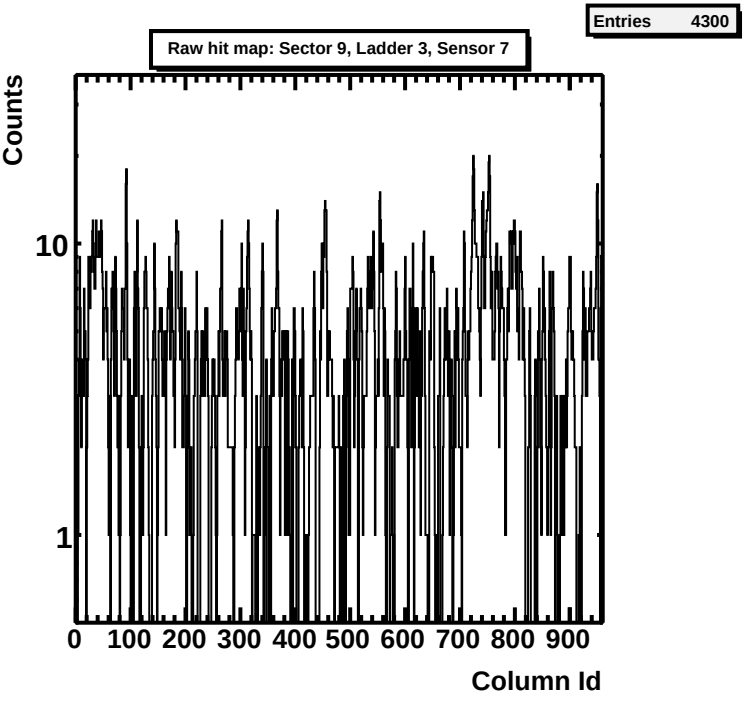

Entries 3443
Raw hit map: Sector 9, Ladder 3, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

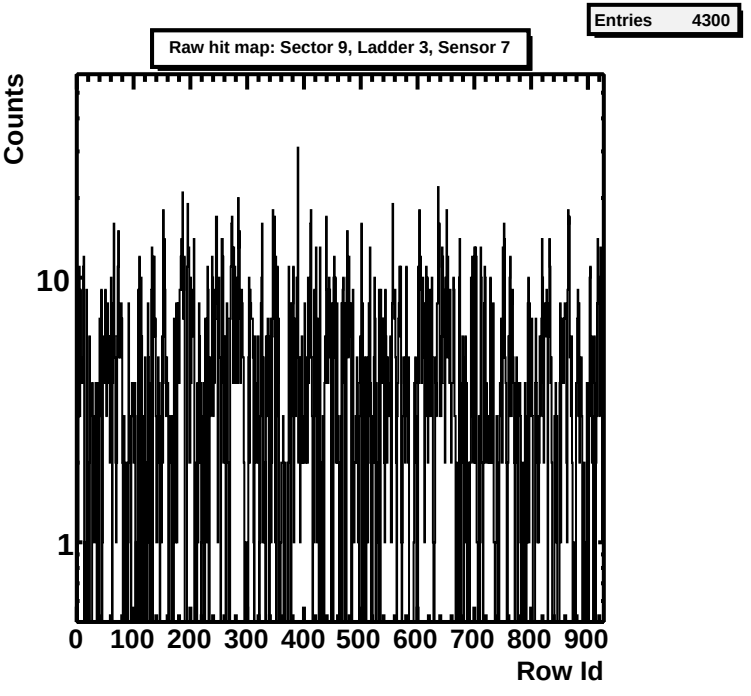

Entries 3443
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

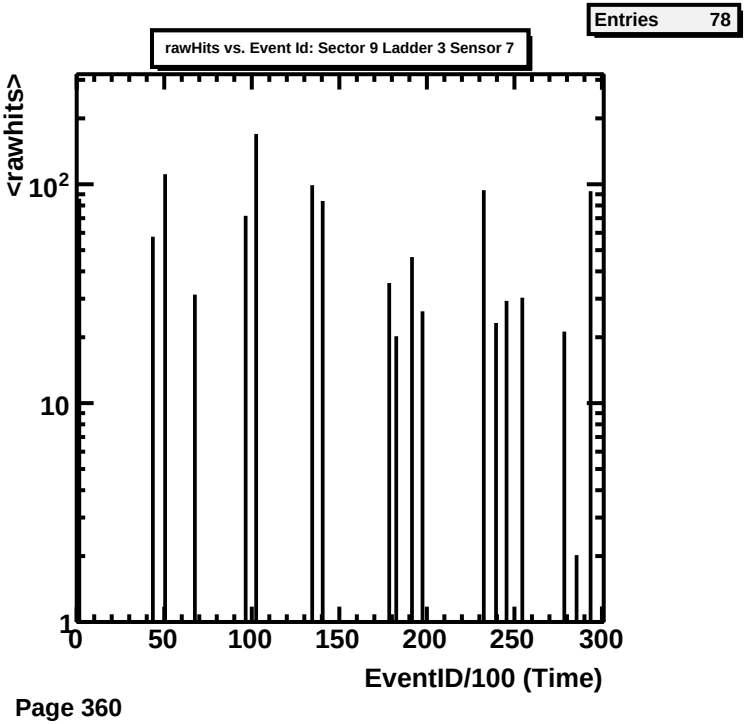

Entries 3443
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

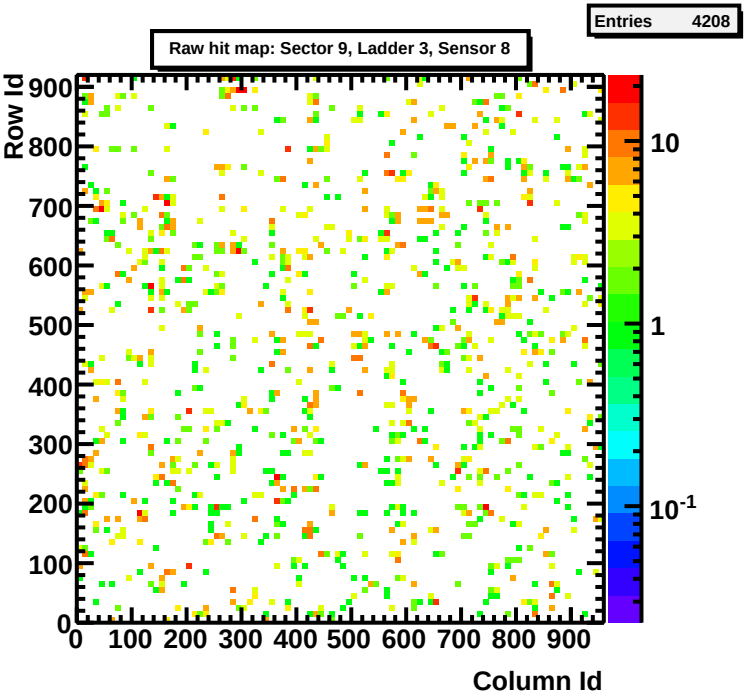

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 6
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

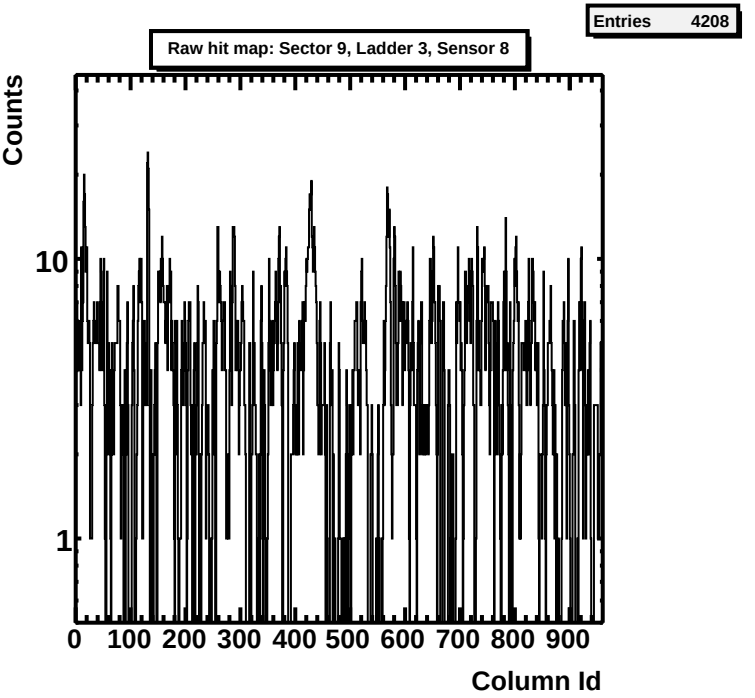

Entries 4300
Raw hit map: Sector 9, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

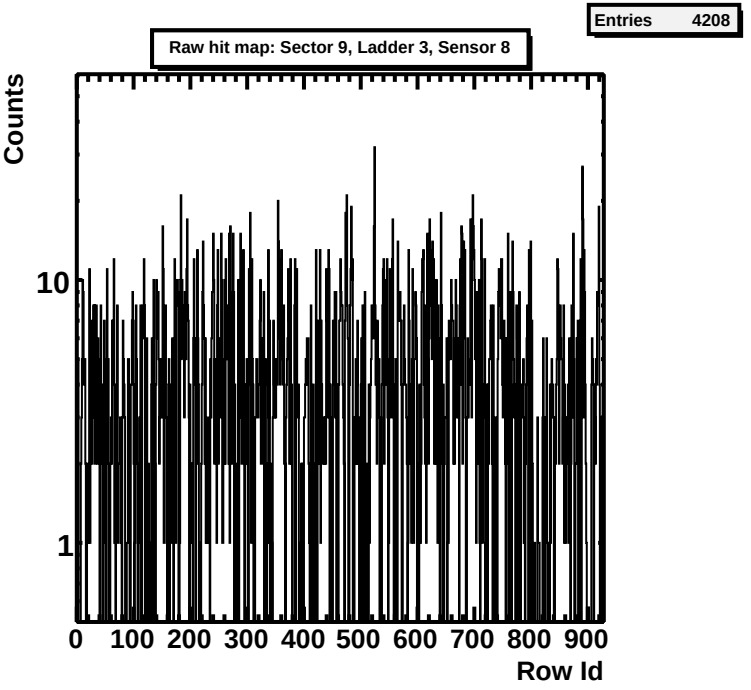

Entries 4300
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

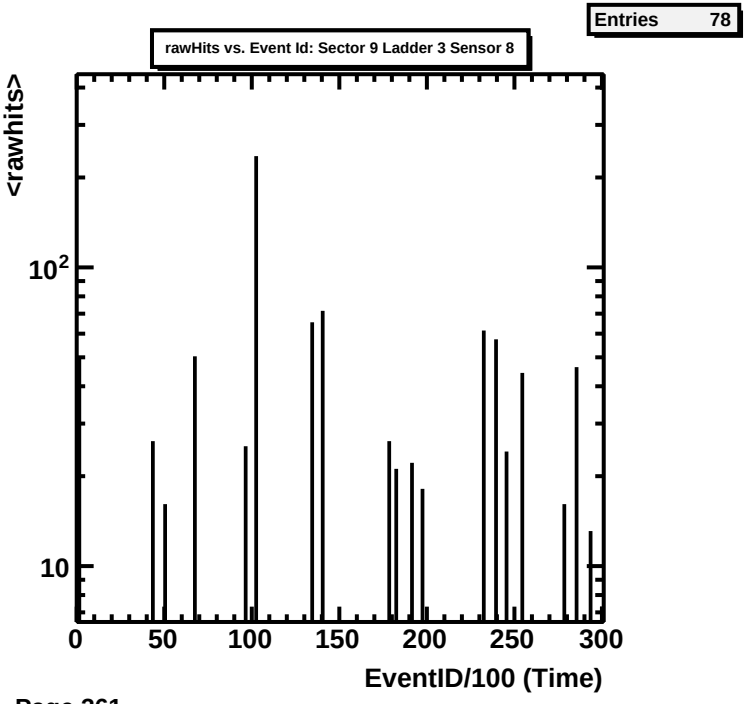

Entries 4300
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

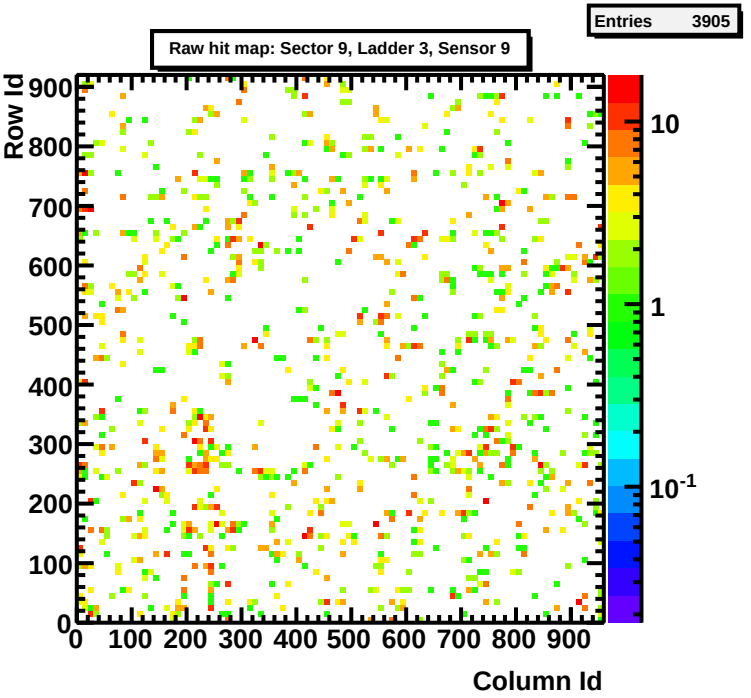

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

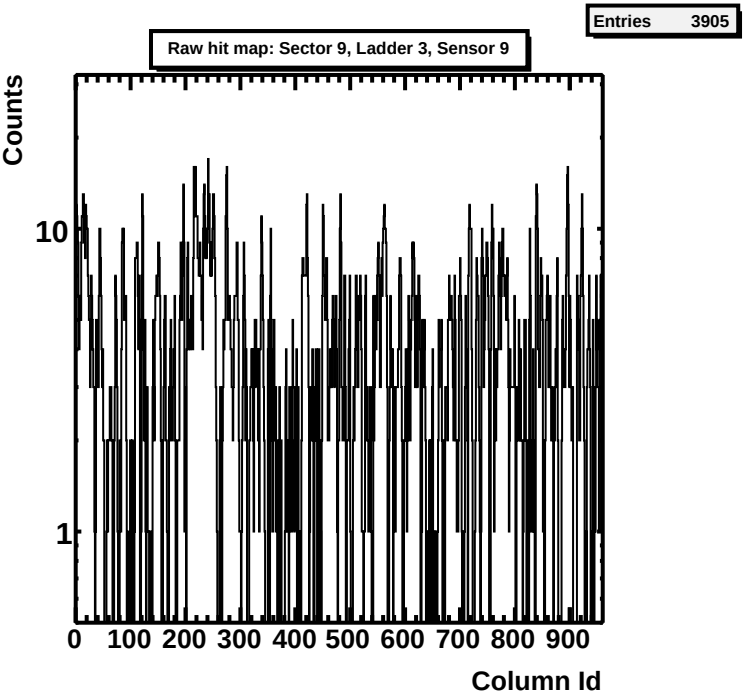

Entries 4208
Raw hit map: Sector 9, Ladder 3, Sensor 8
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

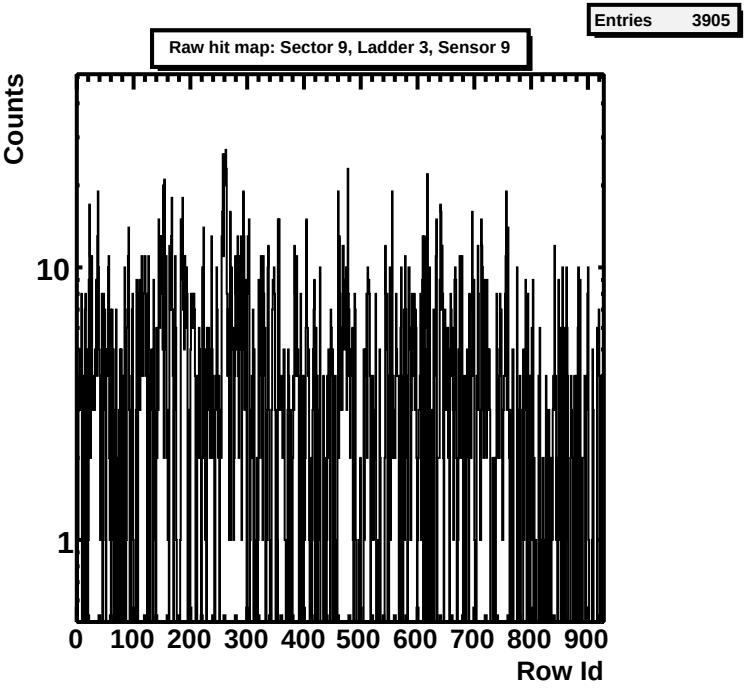

Entries 4208
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900

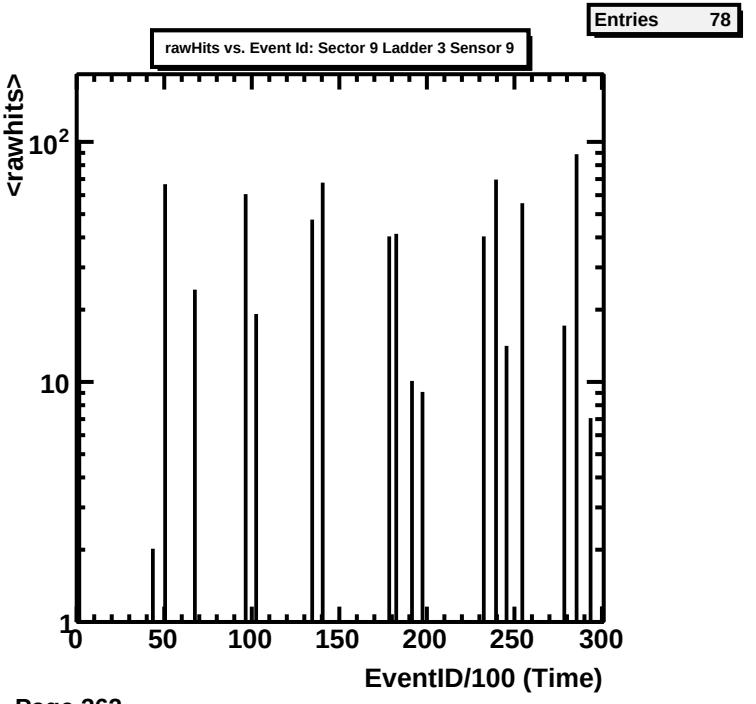

Entries 4208
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900

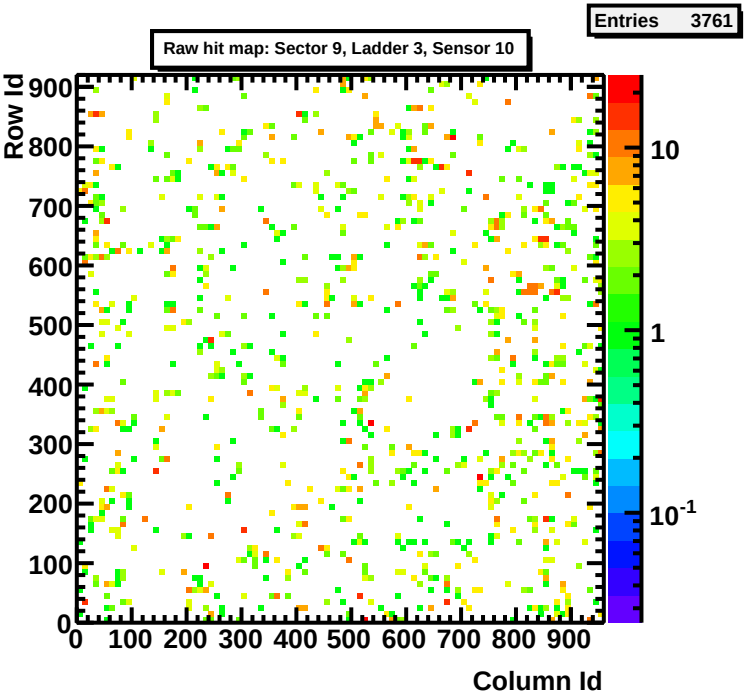

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300

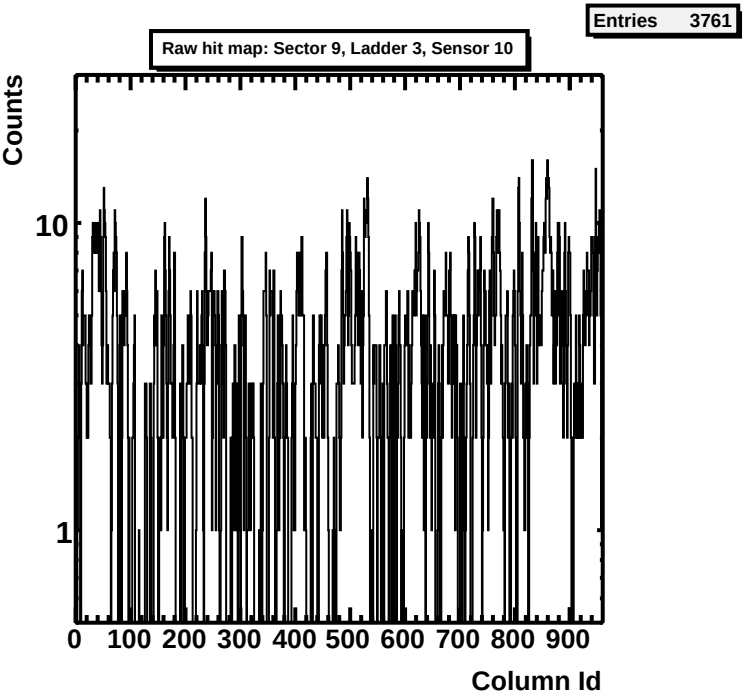

Entries 3905
Raw hit map: Sector 9, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

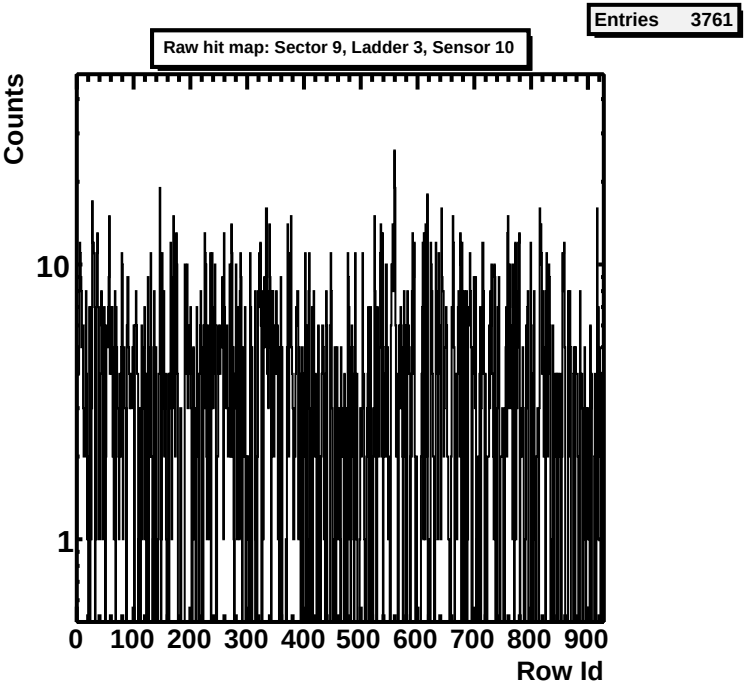

Entries 3905
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

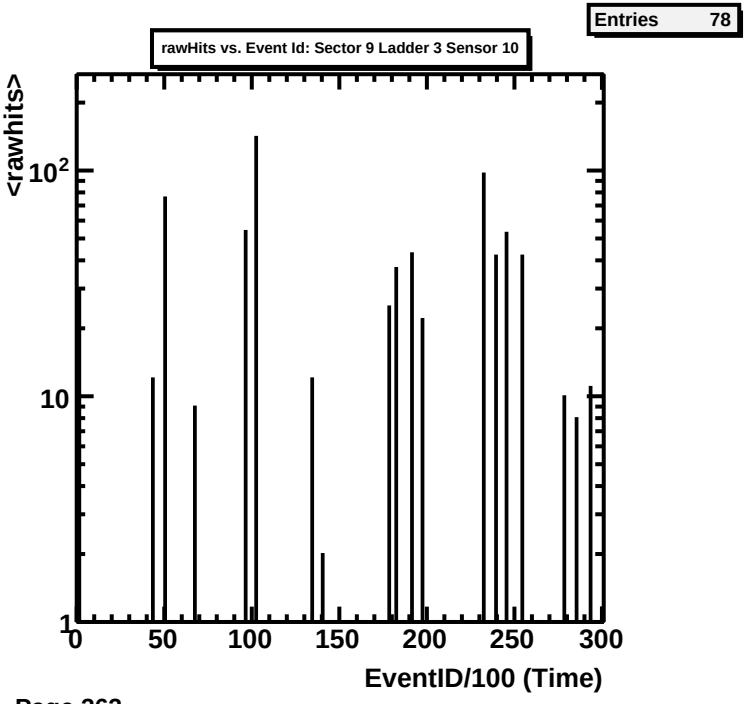

Entries 3905
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

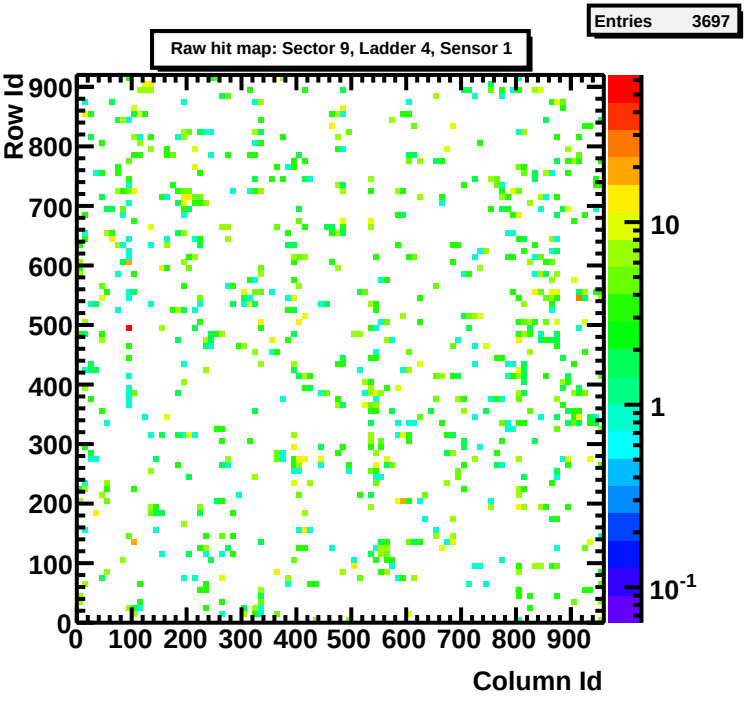

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

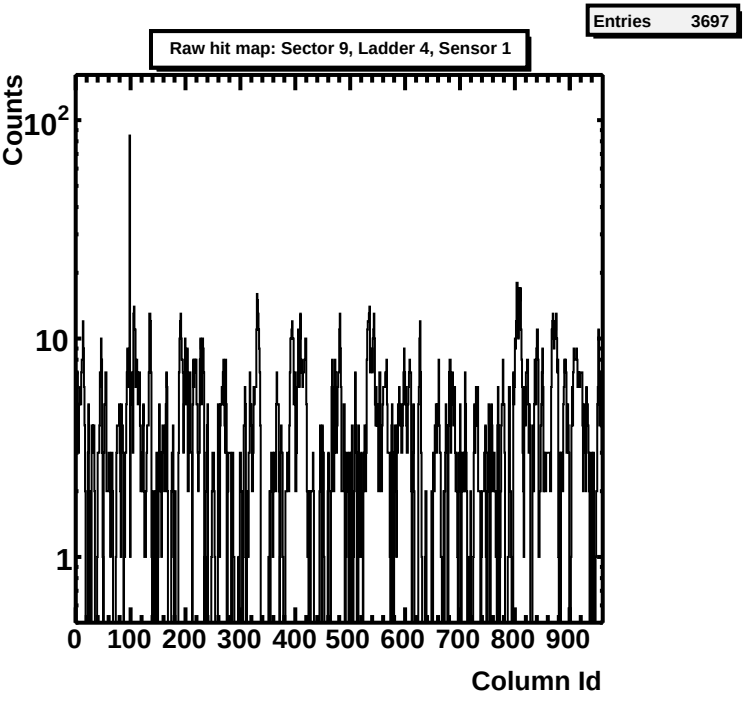

Entries 3761
Raw hit map: Sector 9, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

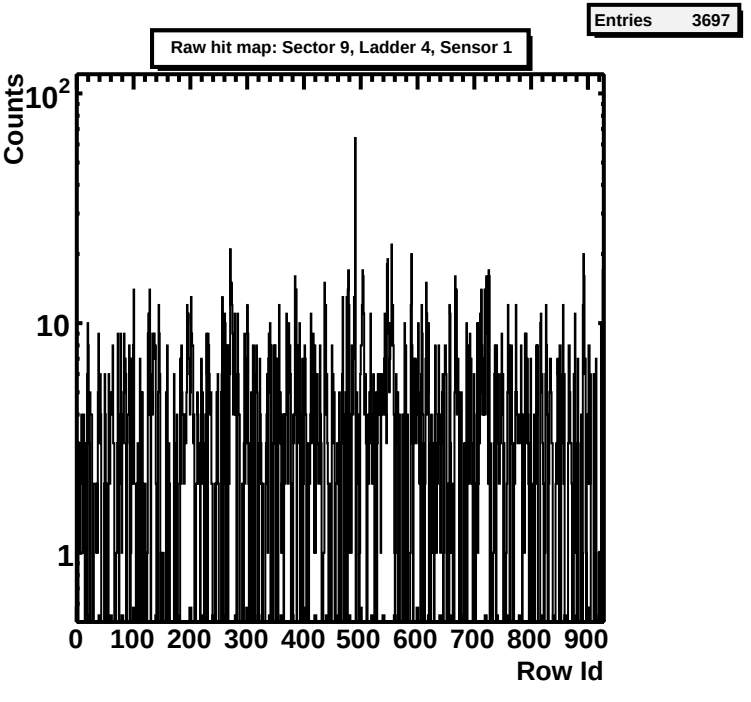

Entries 3761
Raw hit map: Sector 9, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

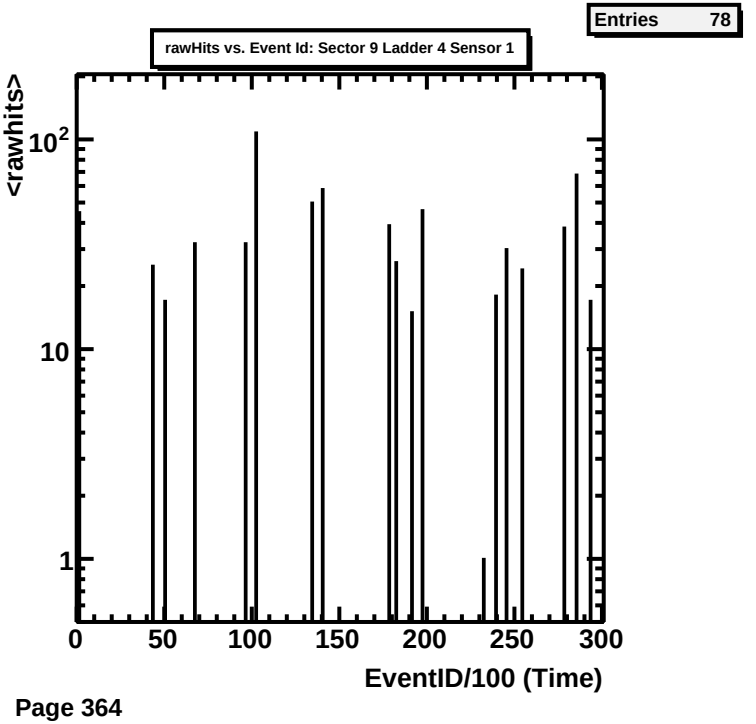

Entries 3761
Raw hit map: Sector 9, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

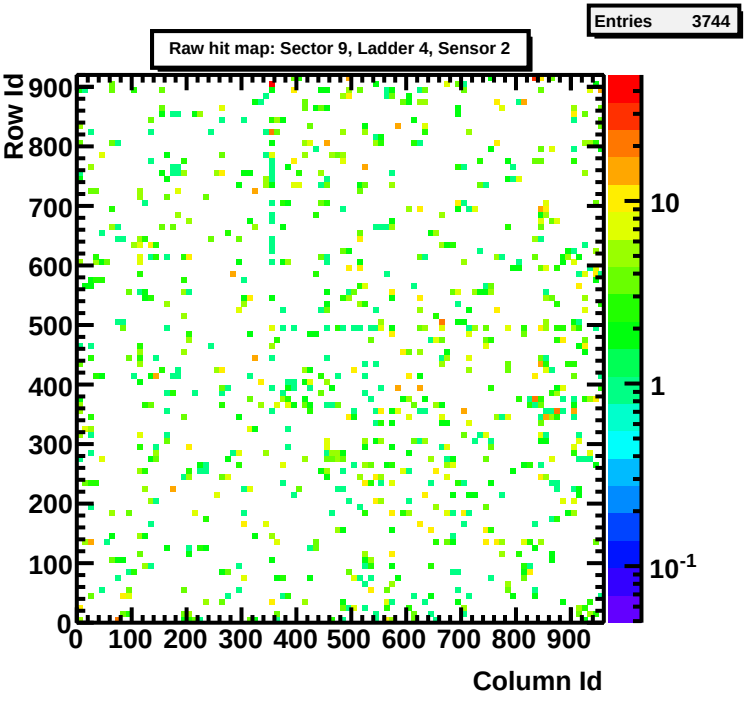

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

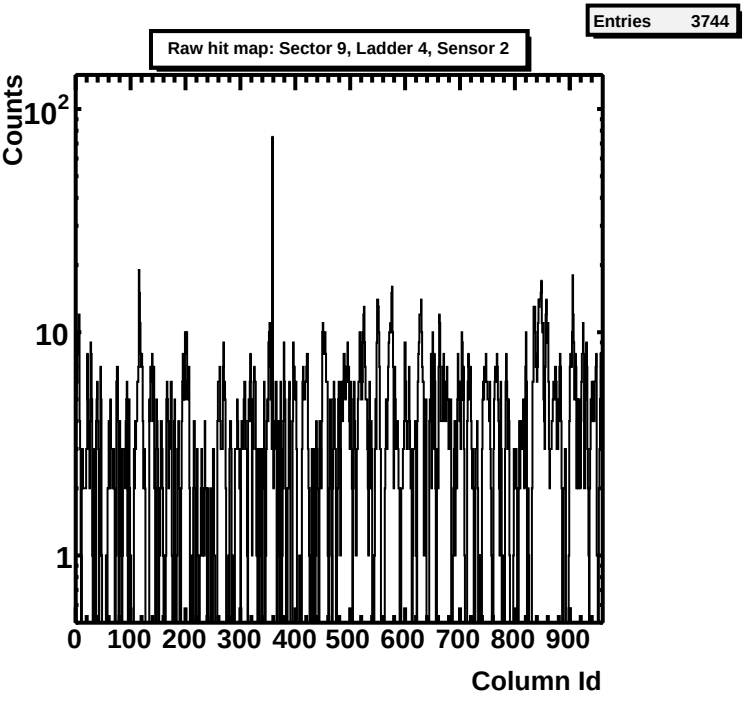

Entries 3697
Raw hit map: Sector 9, Ladder 4, Sensor 1
Row Id
Column Id

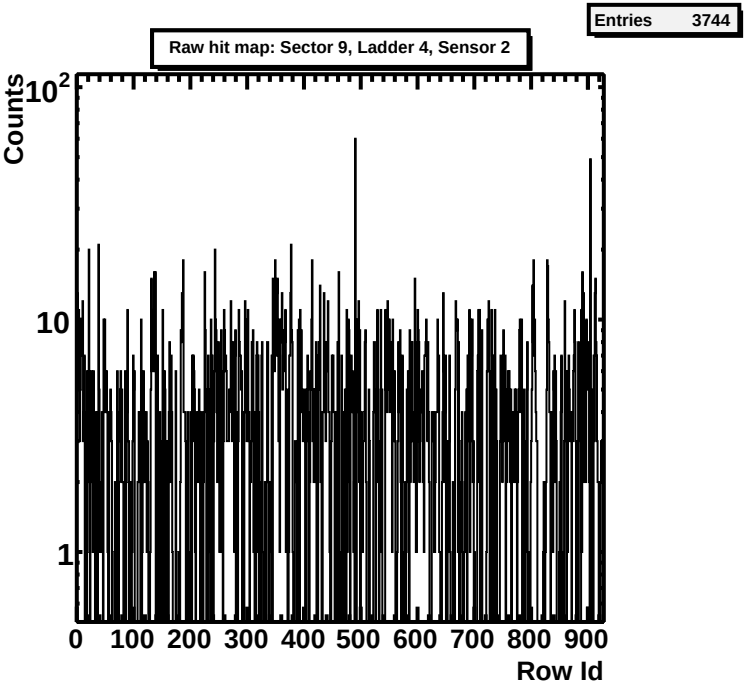

Entries 3697
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Column Id

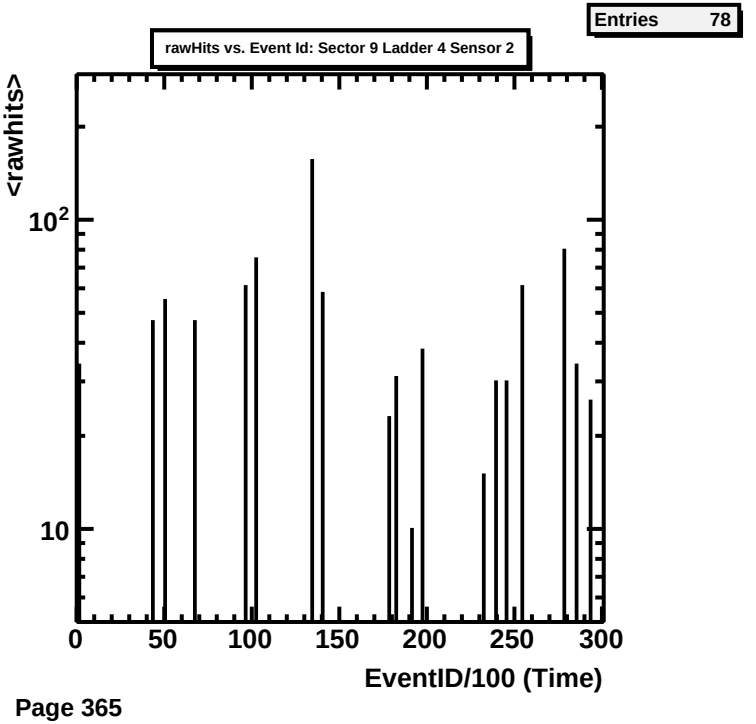

Entries 3697
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Row Id

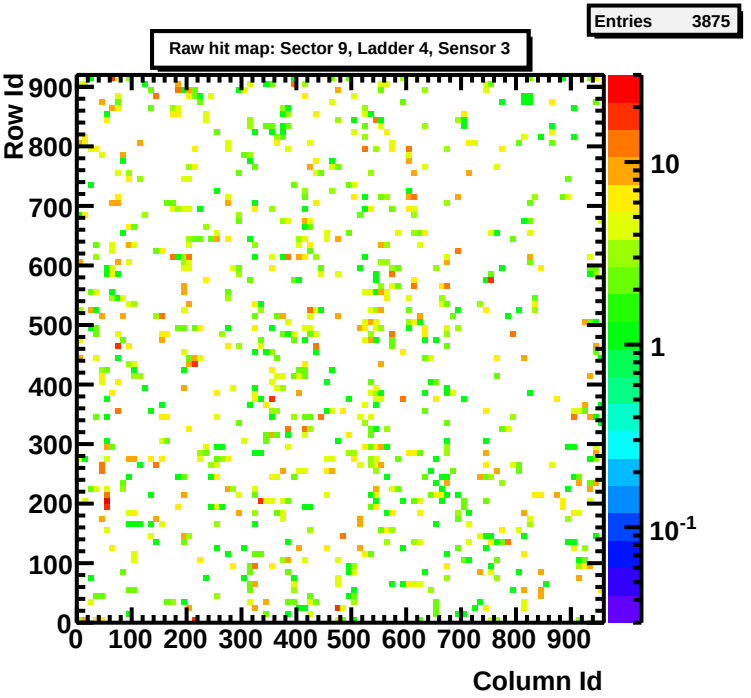

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)

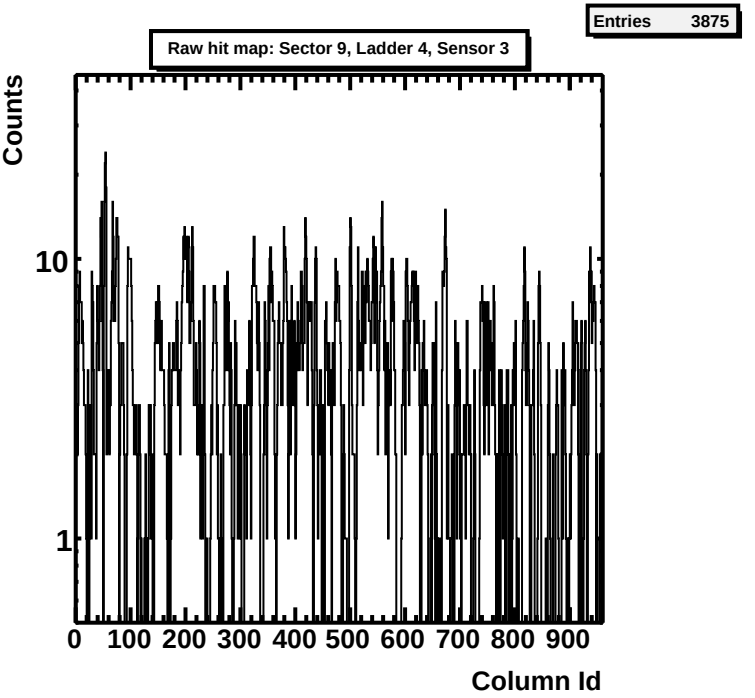

Entries 3744
Raw hit map: Sector 9, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

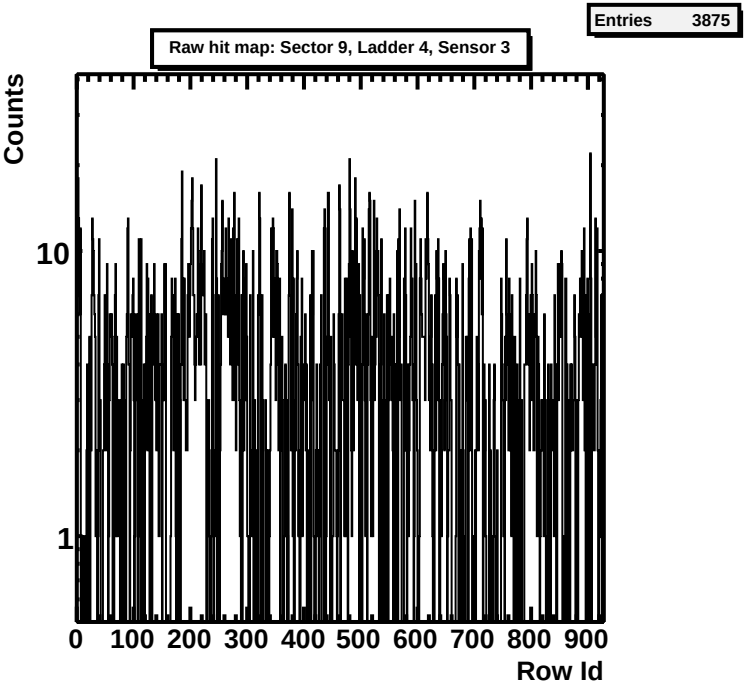

Entries 3744
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

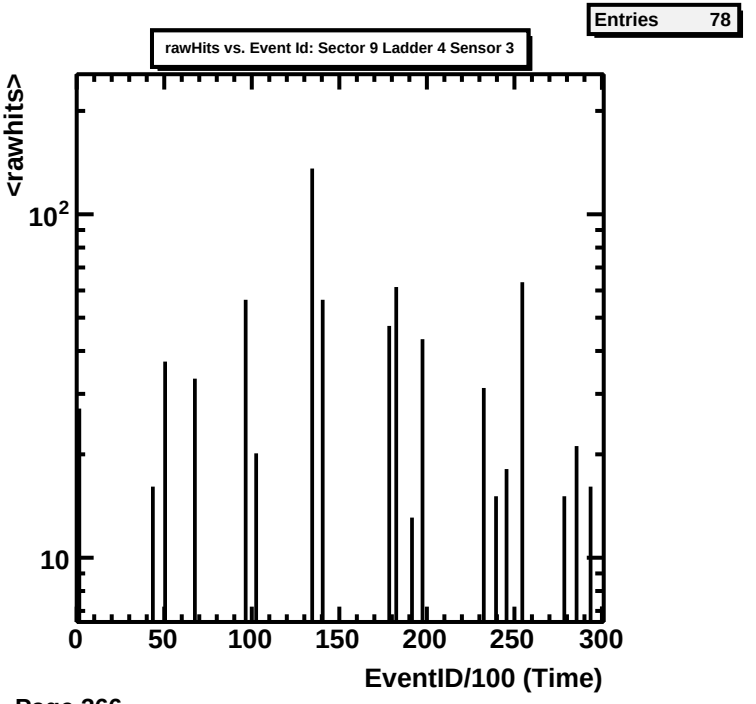

Entries 3744
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

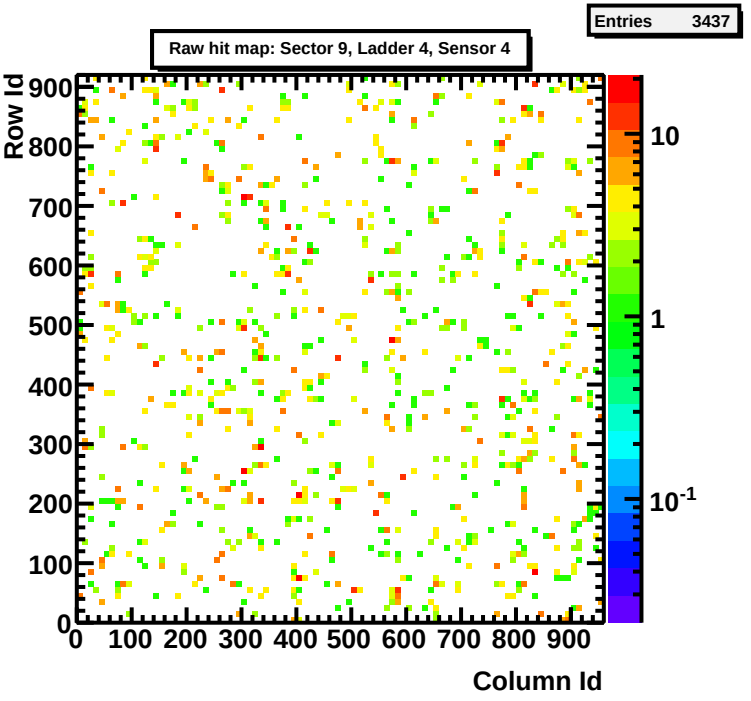

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 2
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

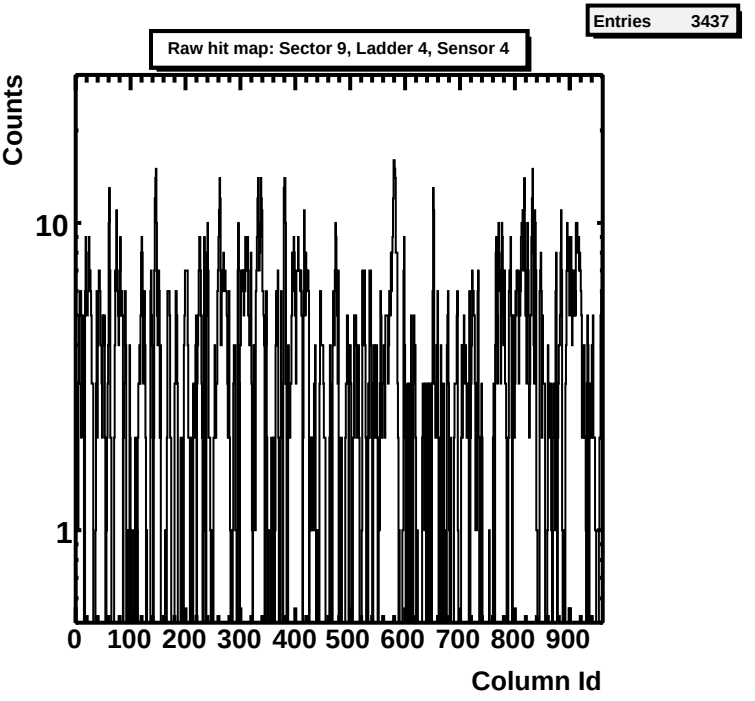

Entries 3875
Raw hit map: Sector 9, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

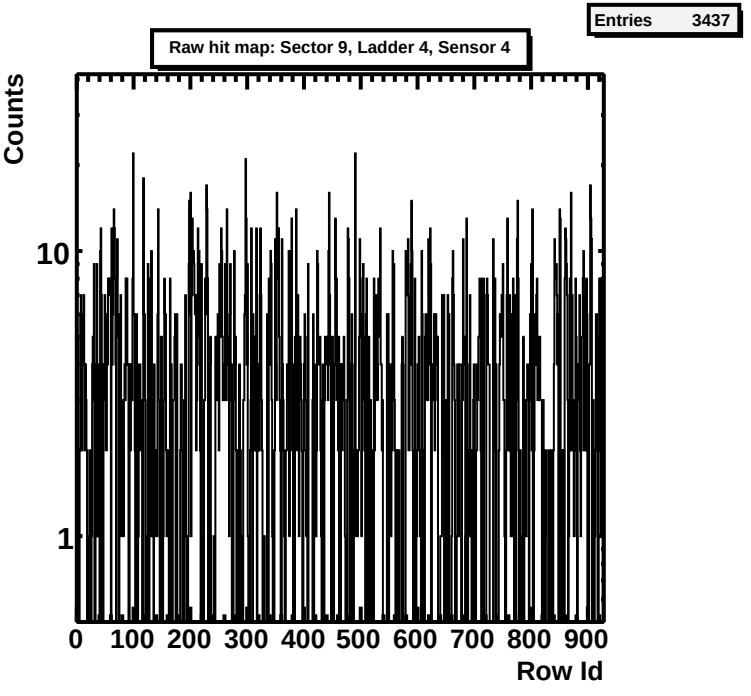

Entries 3875
Raw hit map: Sector 9, Ladder 4, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

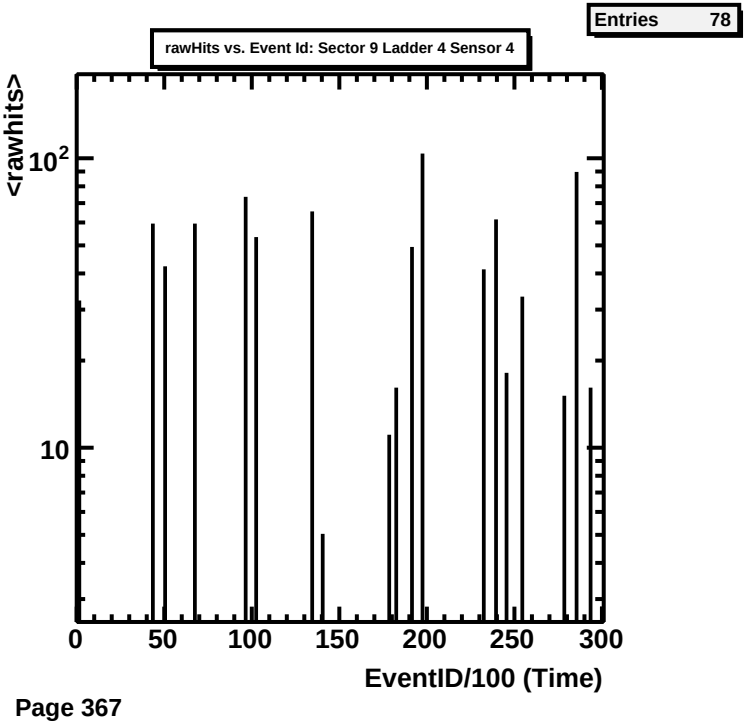

Entries 3875
Raw hit map: Sector 9, Ladder 4, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

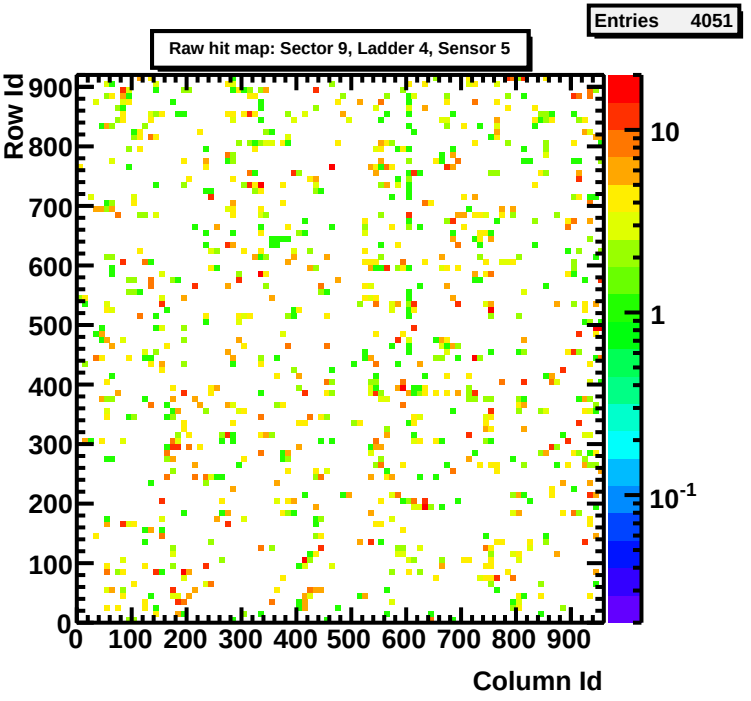

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

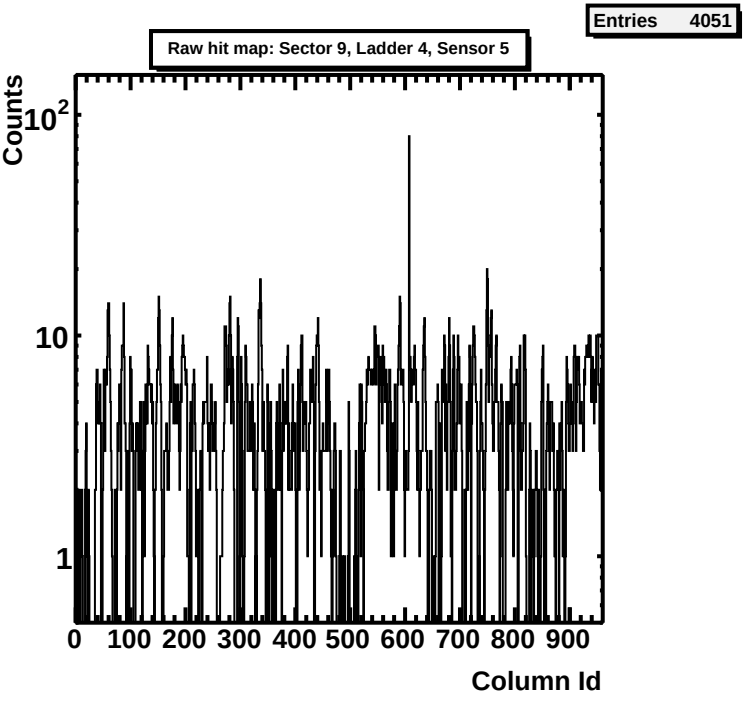

Entries 3437
Raw hit map: Sector 9, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

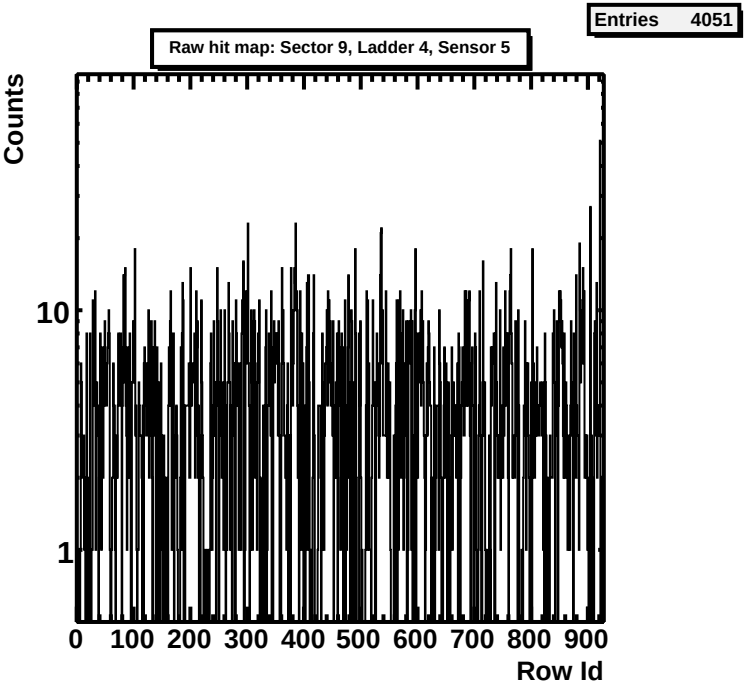

Entries 3437
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

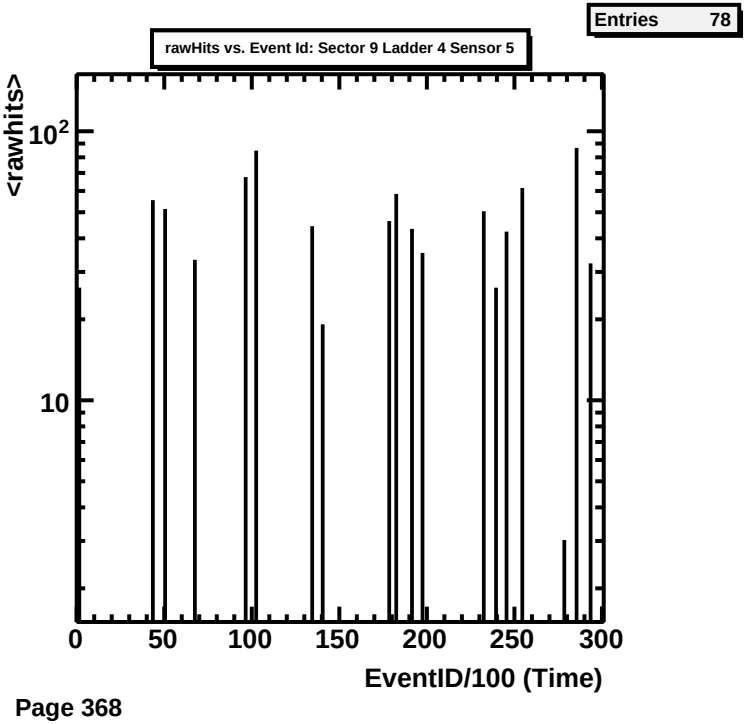

Entries 3437
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

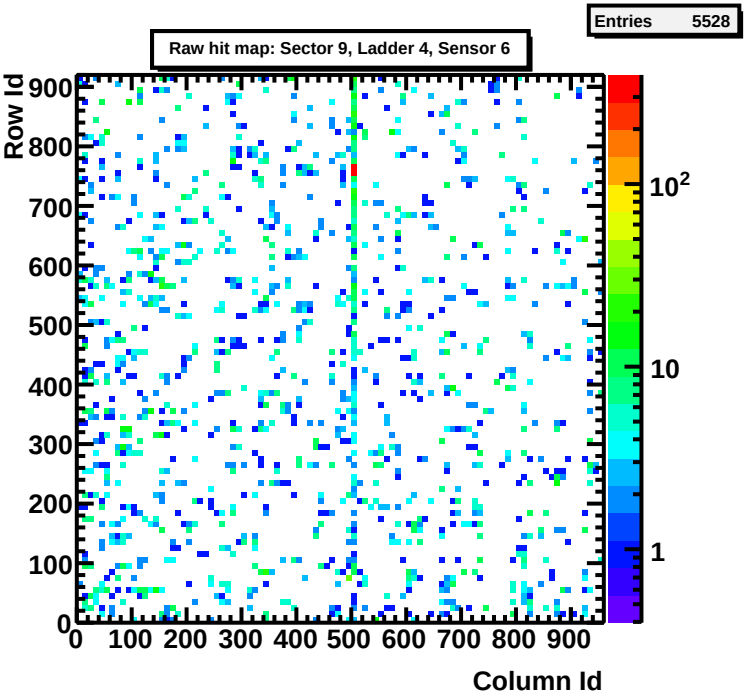

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 4
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

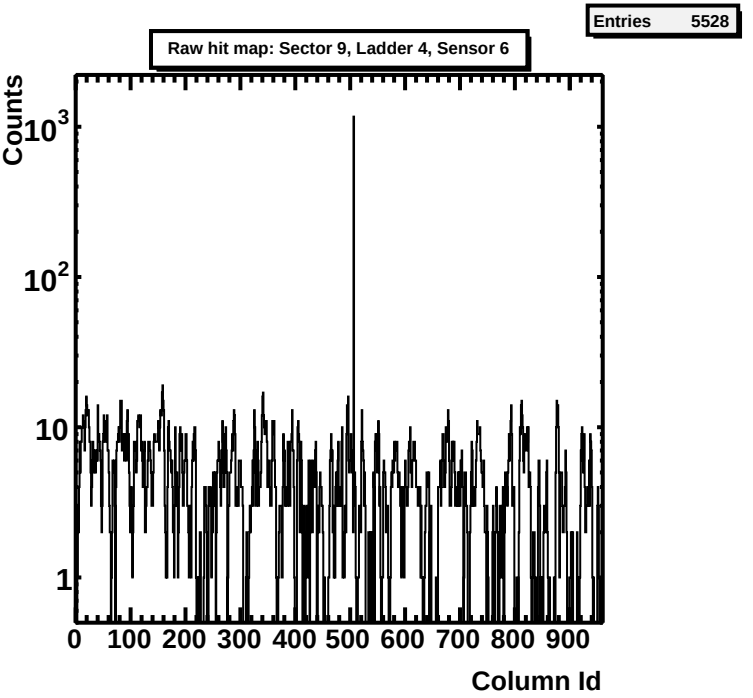

Entries 4051
Raw hit map: Sector 9, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

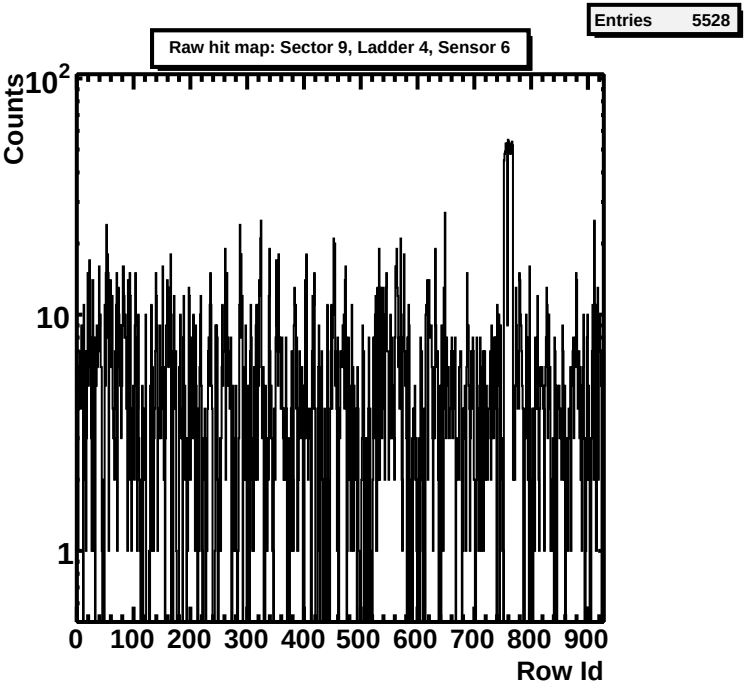

Entries 4051
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

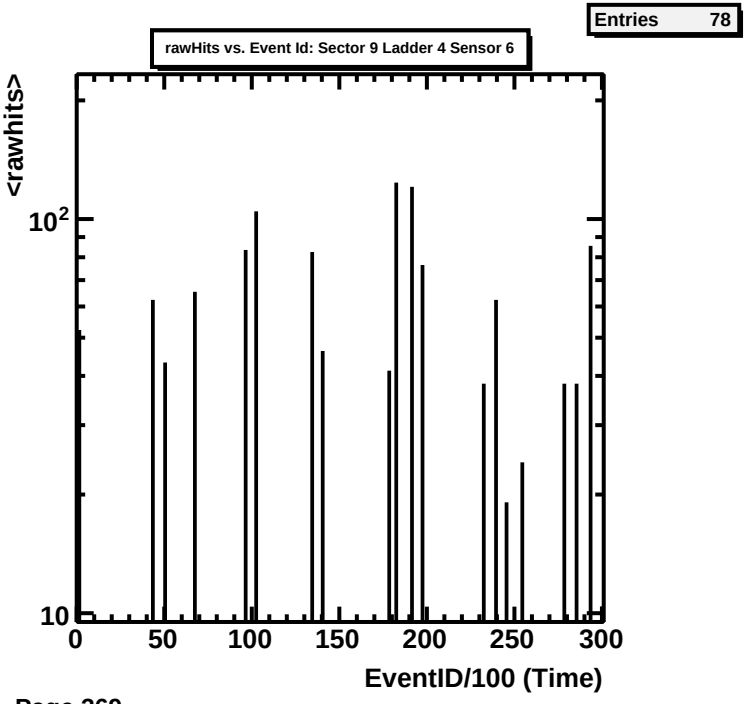

Entries 4051
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

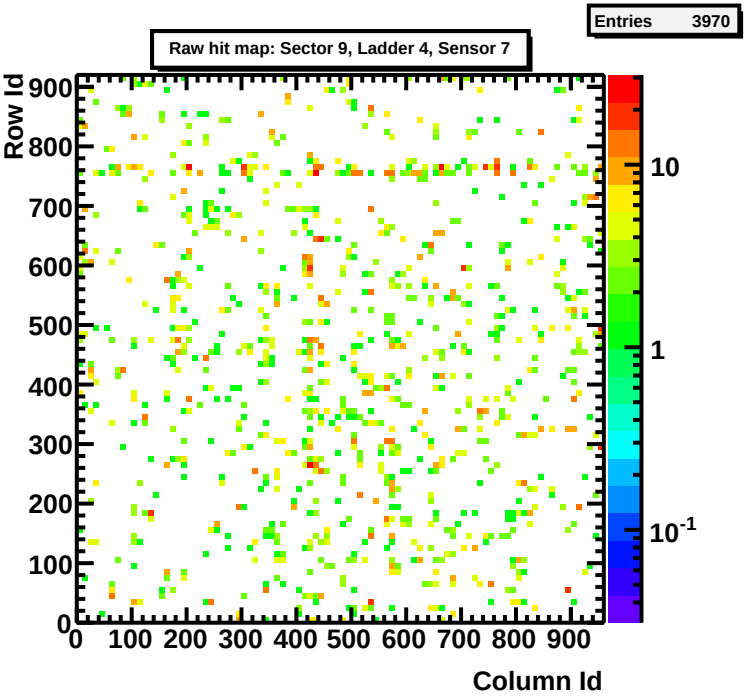

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 5
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

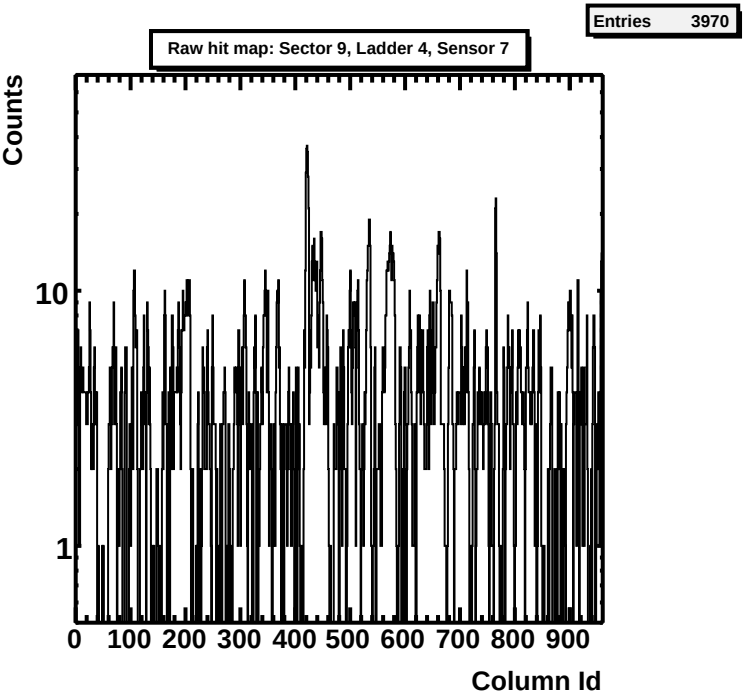

Entries 5528
Raw hit map: Sector 9, Ladder 4, Sensor 6
Row Id
Column Id

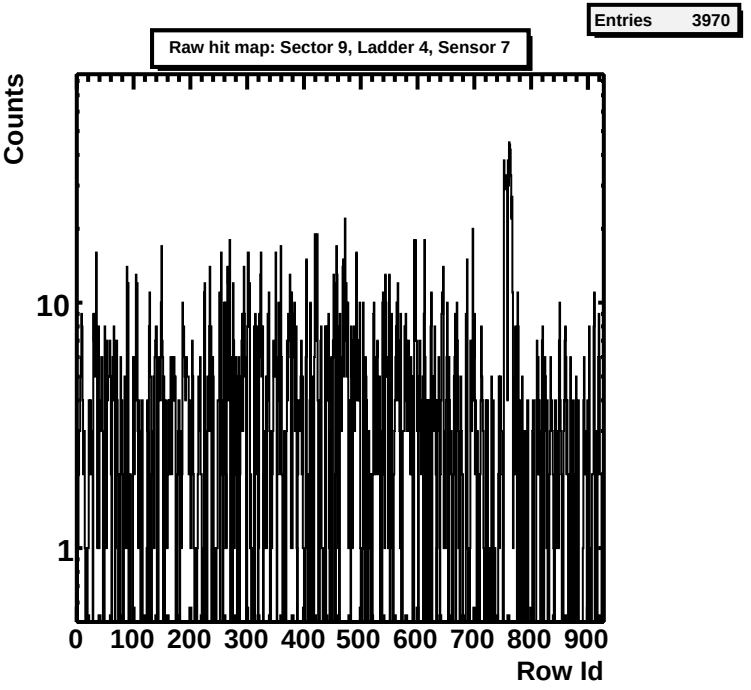

Entries 5528
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Column Id

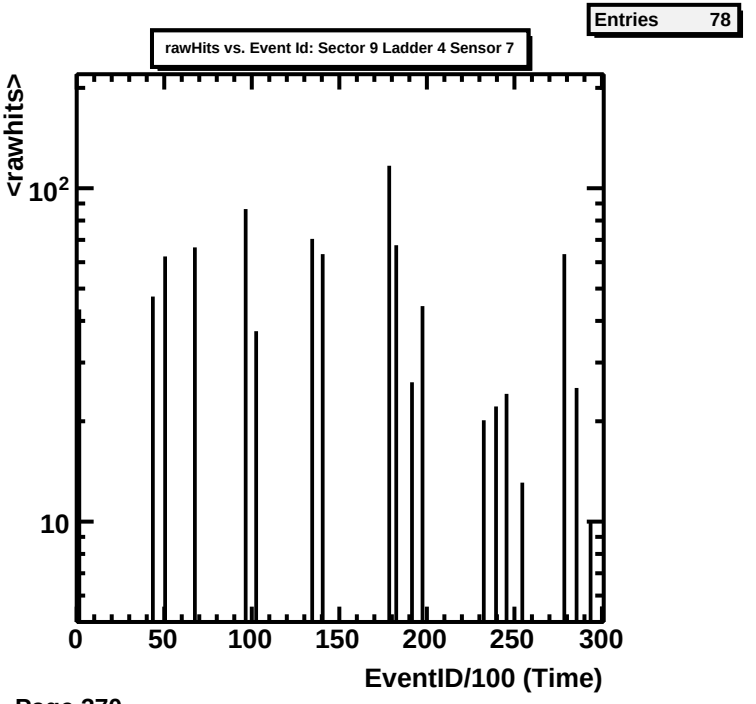

Entries 5528
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Row Id

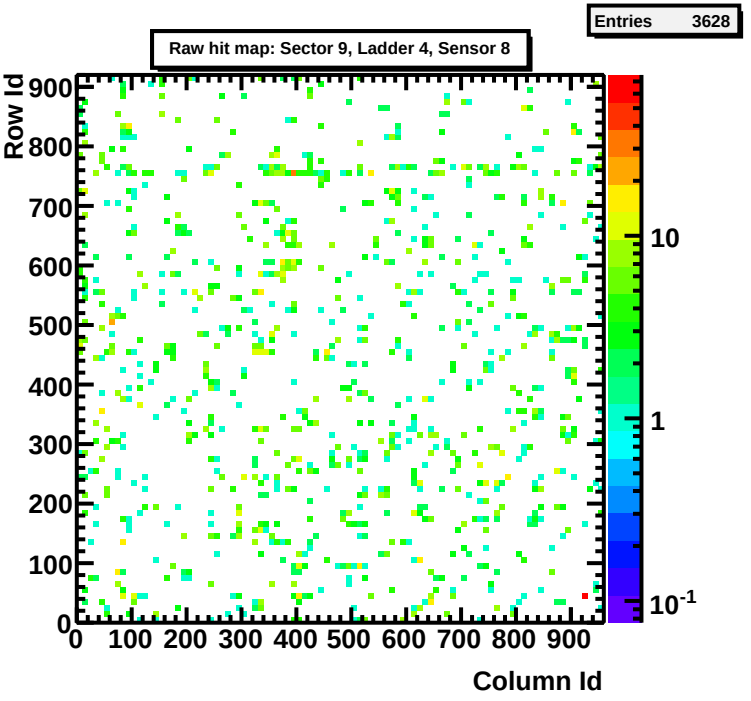

Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)

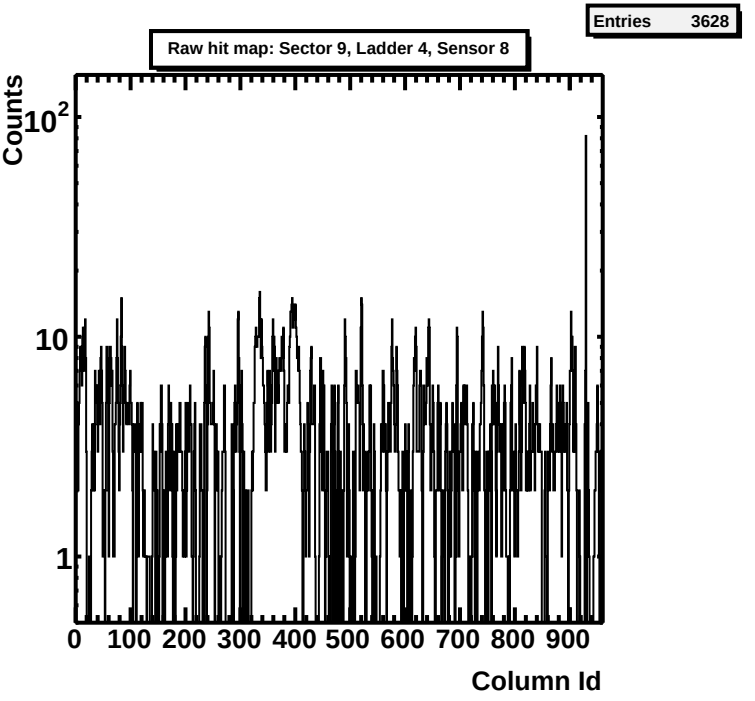

Entries 3970
Raw hit map: Sector 9, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

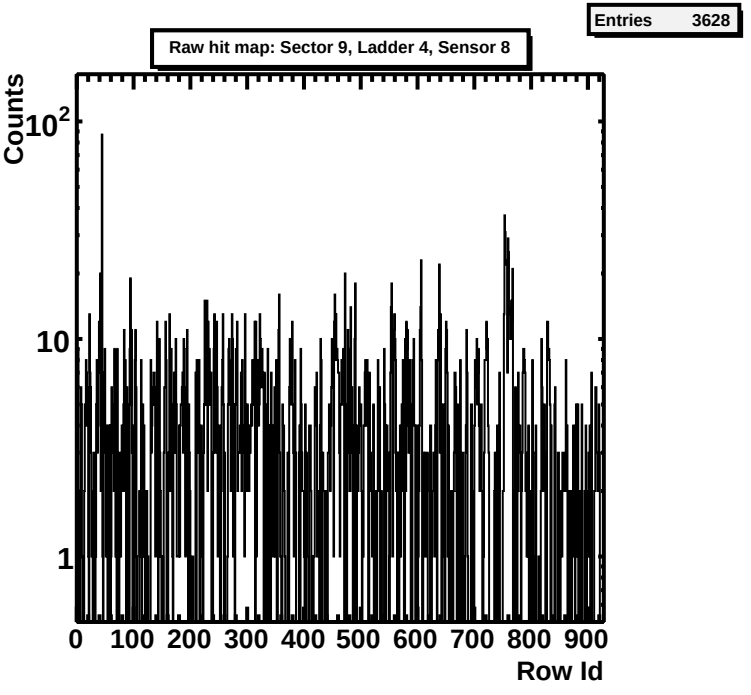

Entries 3970
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

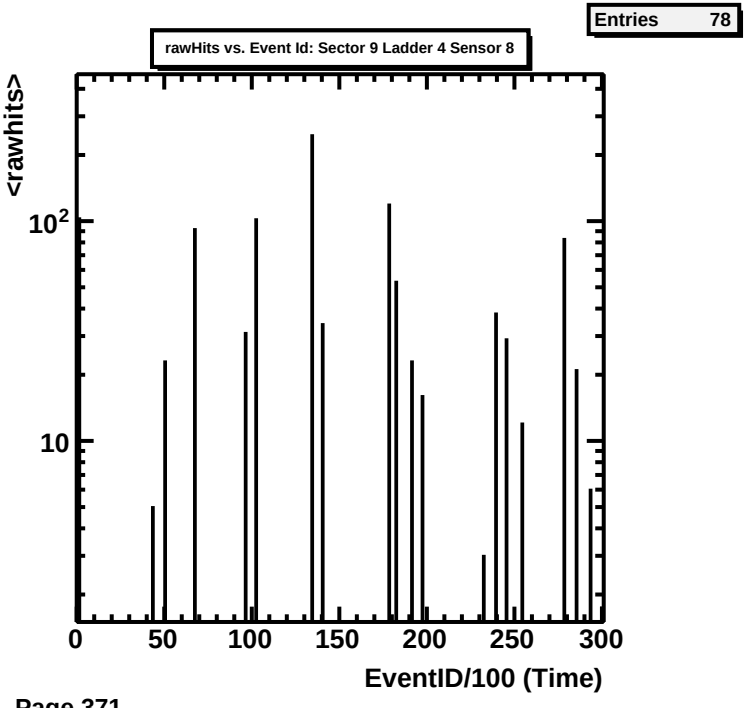

Entries 3970
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3628
Raw hit map: Sector 9, Ladder 4, Sensor 8
Row Id
Column Id


Entries 3628
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
Column Id


Entries 3628
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
Row Id


Entries 78
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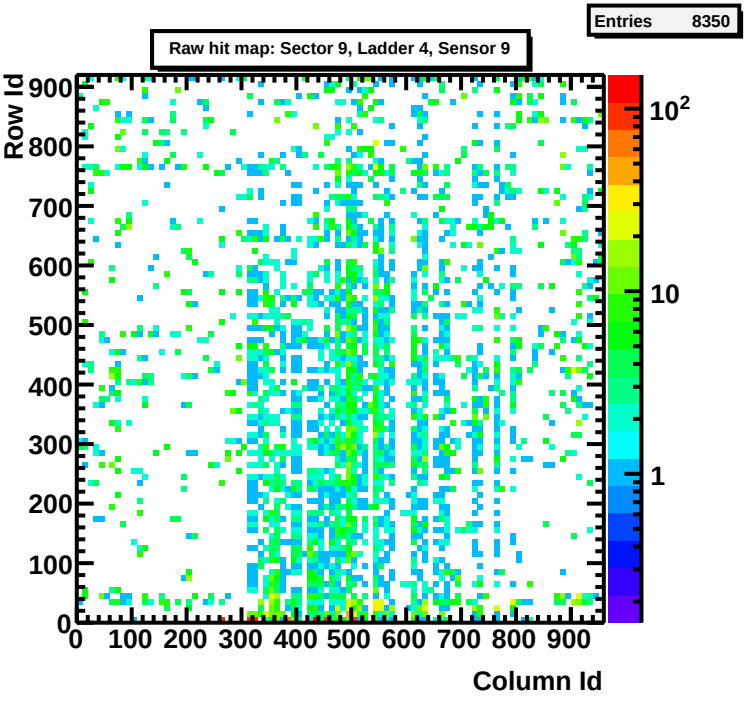
EventID/100 (Time)


Entries 8350
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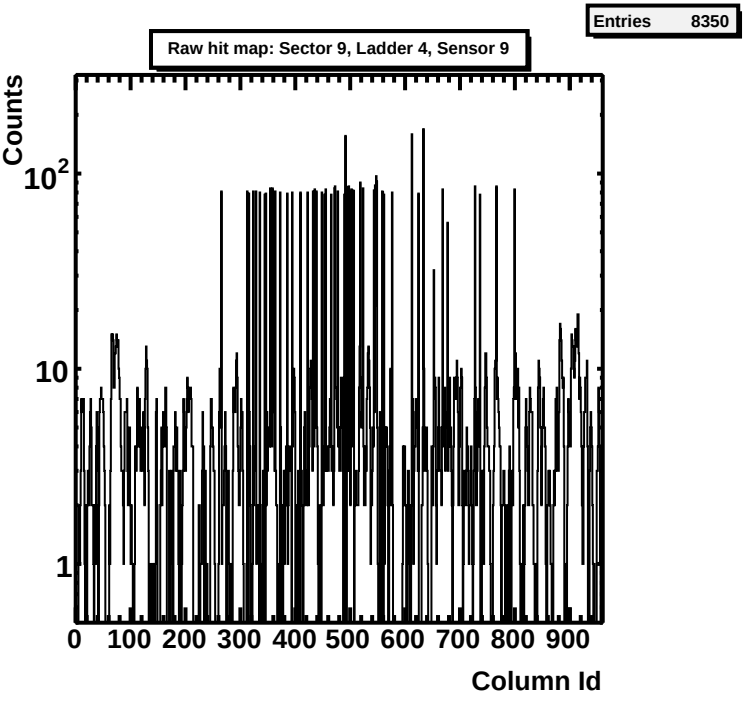
Row Id
Column Id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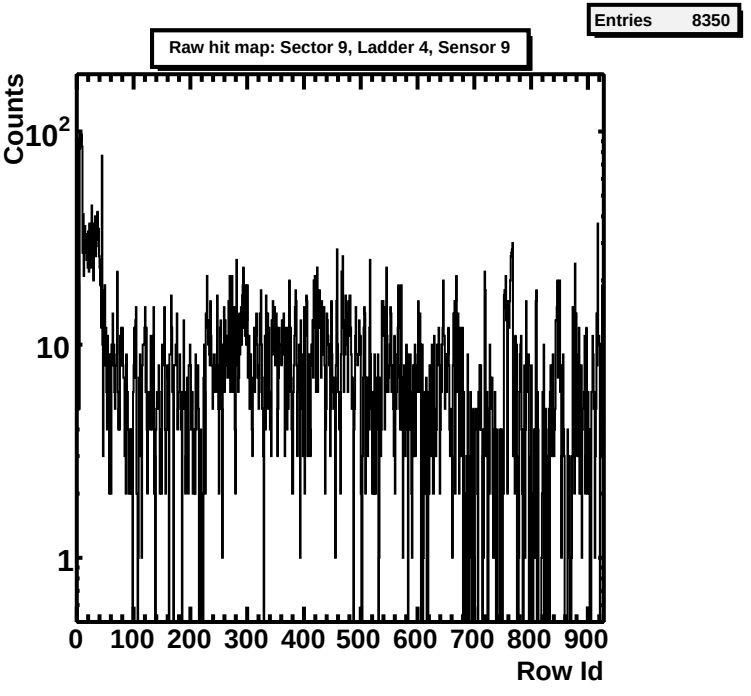
Counts
Column Id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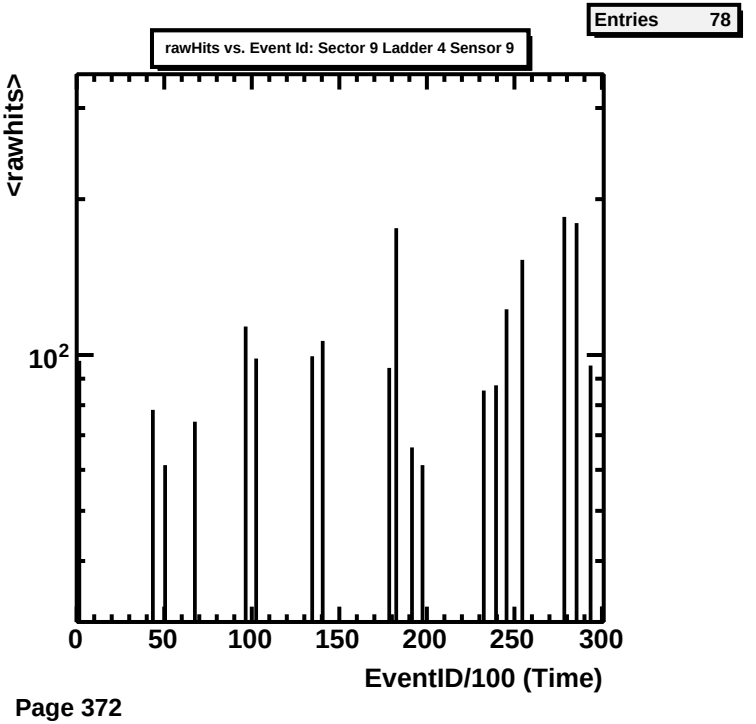
Counts
Row Id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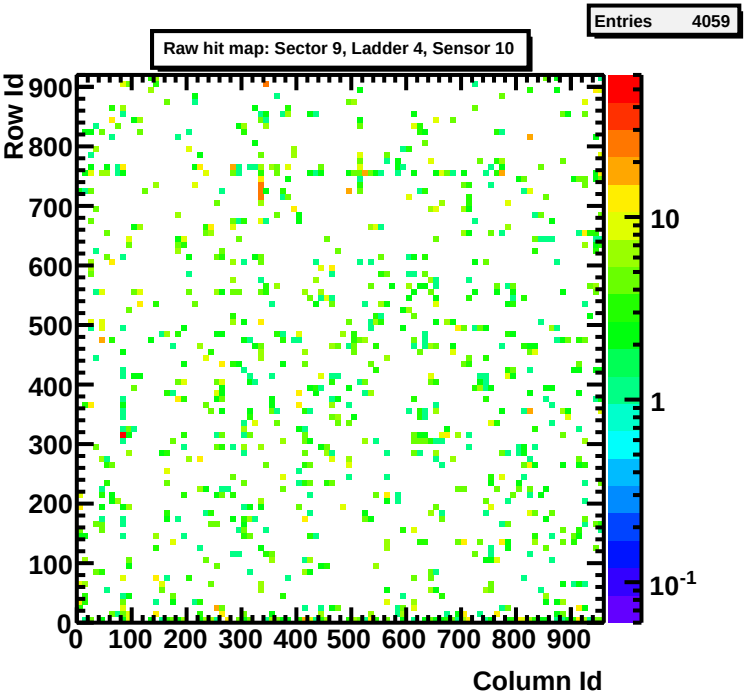
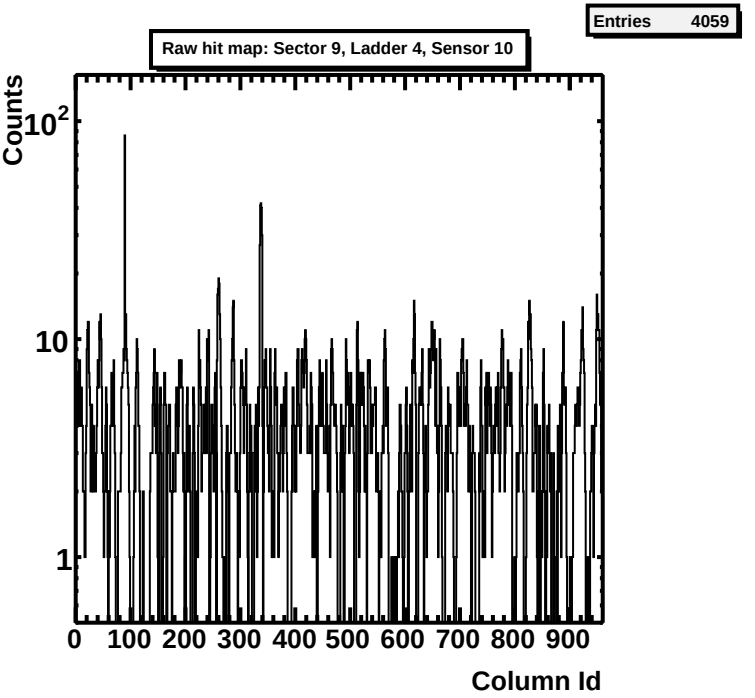
EventID/100 (Time)


Entries 4059
Raw hit map: Sector 9, Ladder 4, Sensor 10
Row Id
Column Id


Entries 4059
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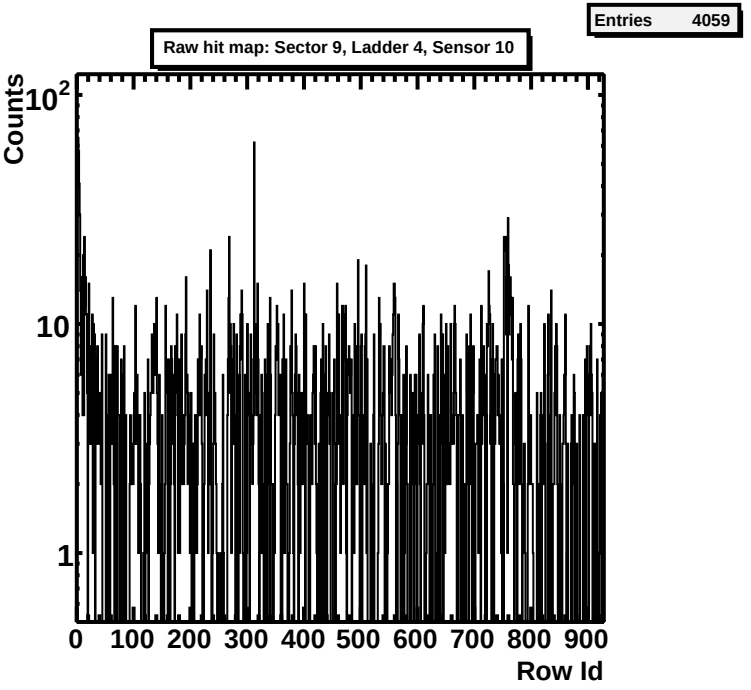
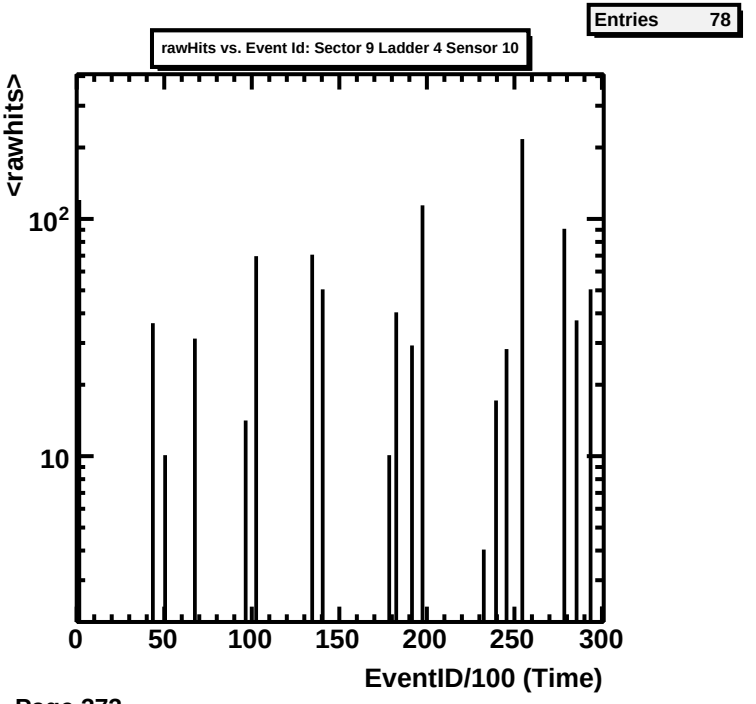
Counts
Column Id


Entries 4059
Raw hit map: Sector 9, Ladder 4, Sensor 10
Counts
Row Id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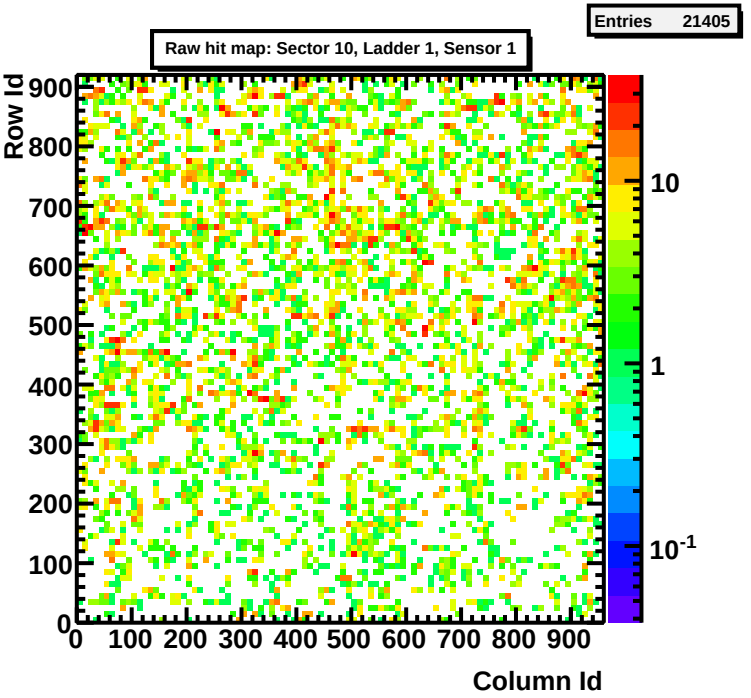
EventID/100 (Time)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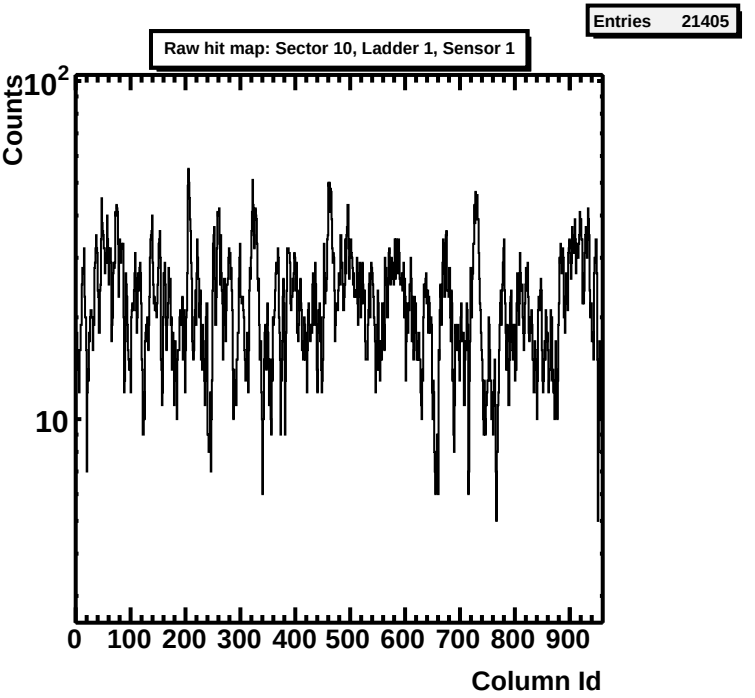
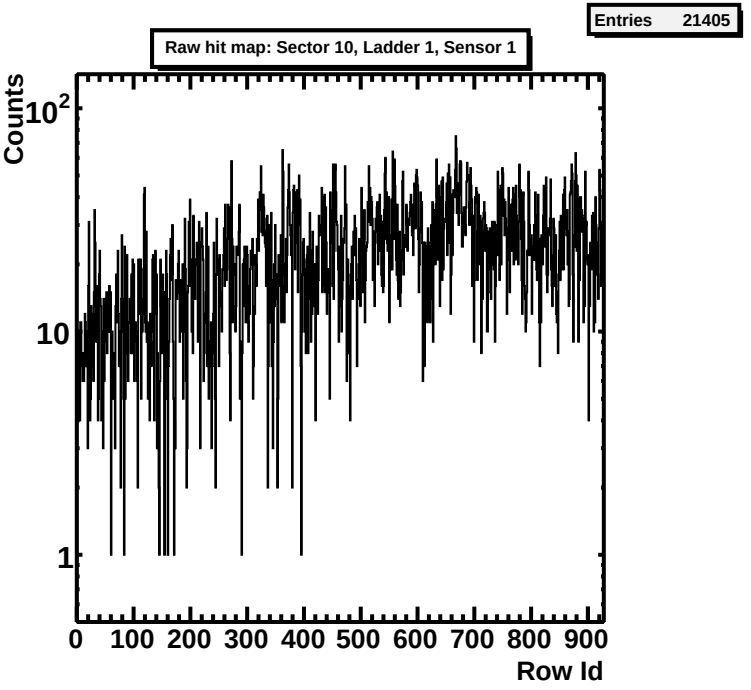
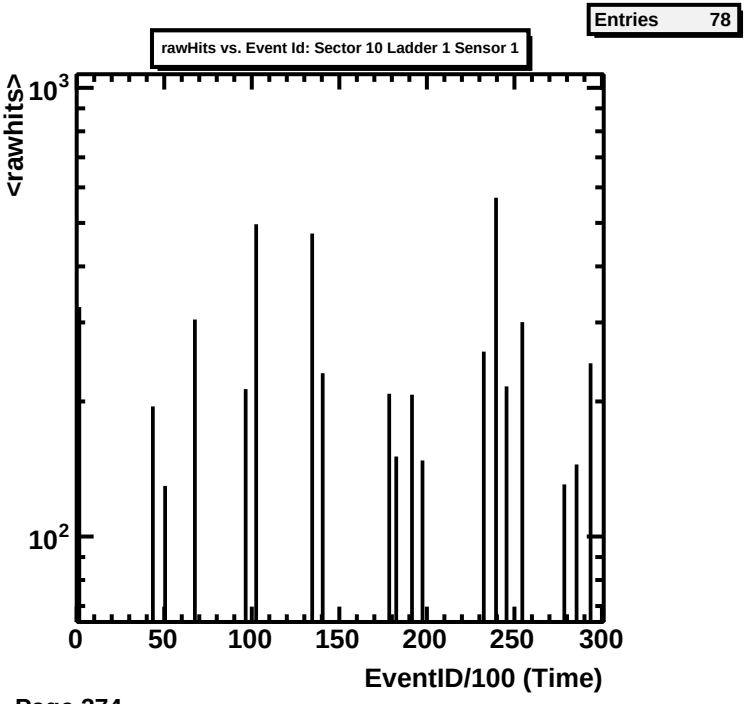
Row Id
Column Id


Entries 21405
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Column Id


Entries 21405
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Row Id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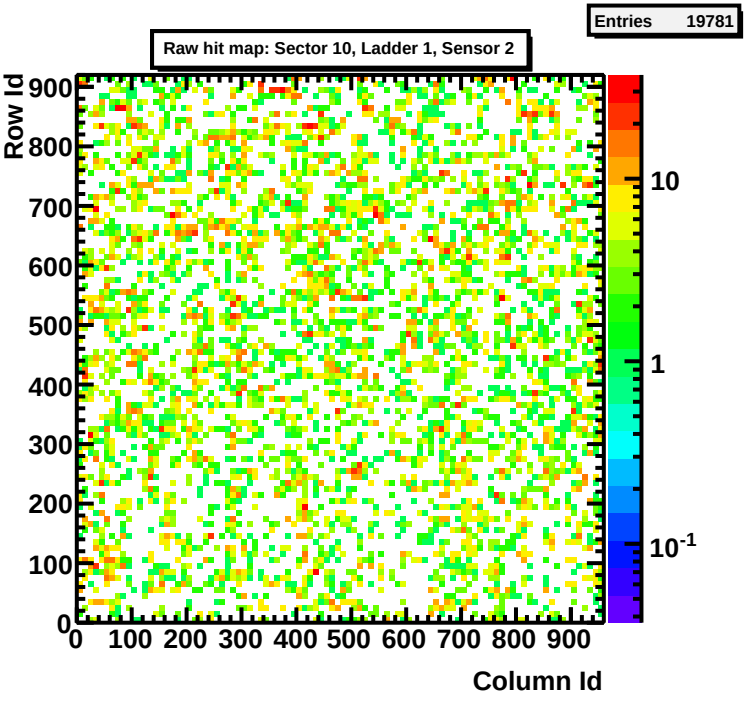
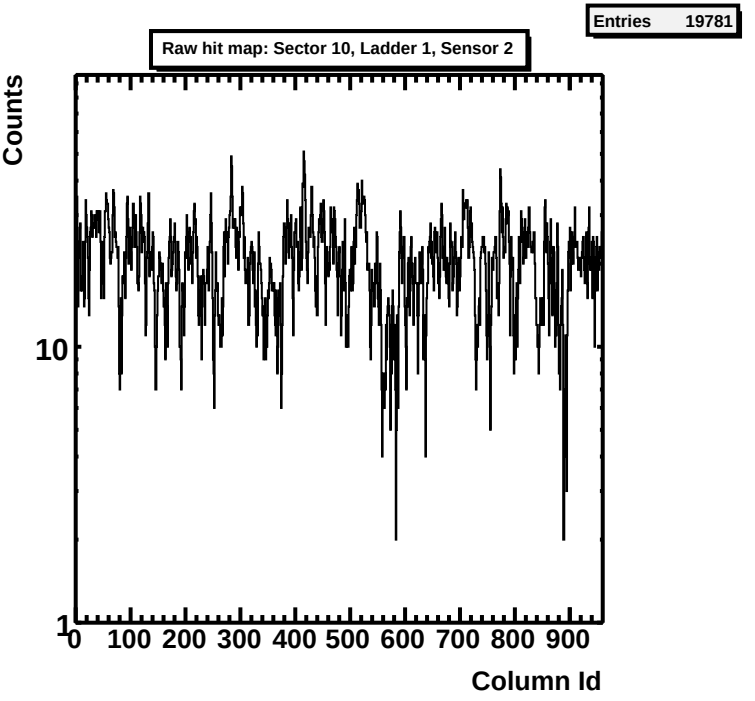
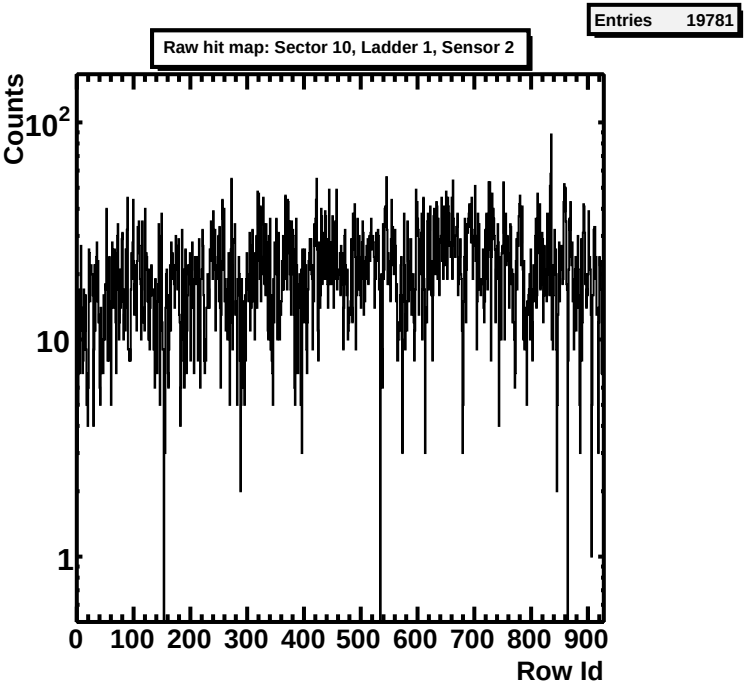
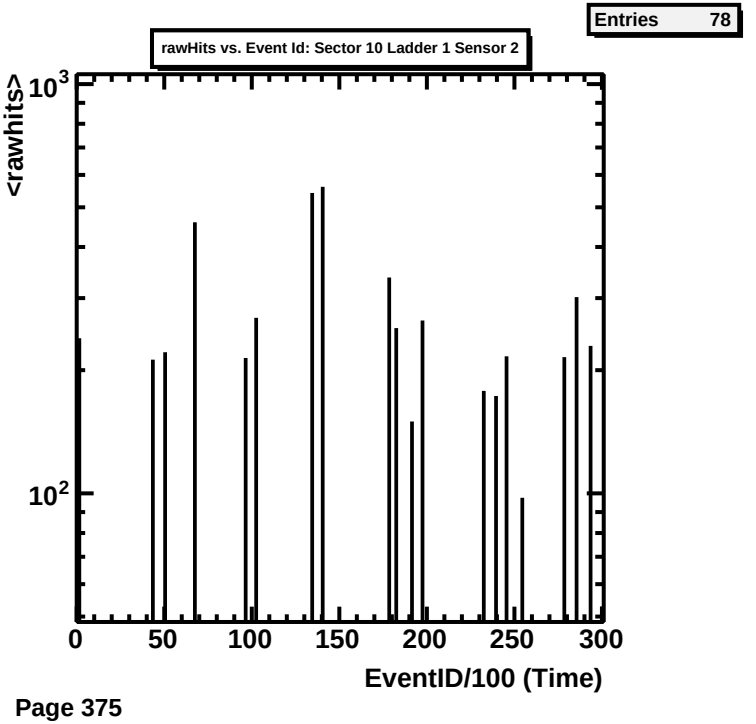
<rawhits>
EventID/100 (Time)


Entries 19781
Raw hit map: Sector 10, Ladder 1, Sensor 2
Row Id
Column Id


Entries 19781
Raw hit map: Sector 10, Ladder 1, Sensor 2
Counts
Column Id


Entries 19781
Raw hit map: Sector 10, Ladder 1, Sensor 2
Counts
Row Id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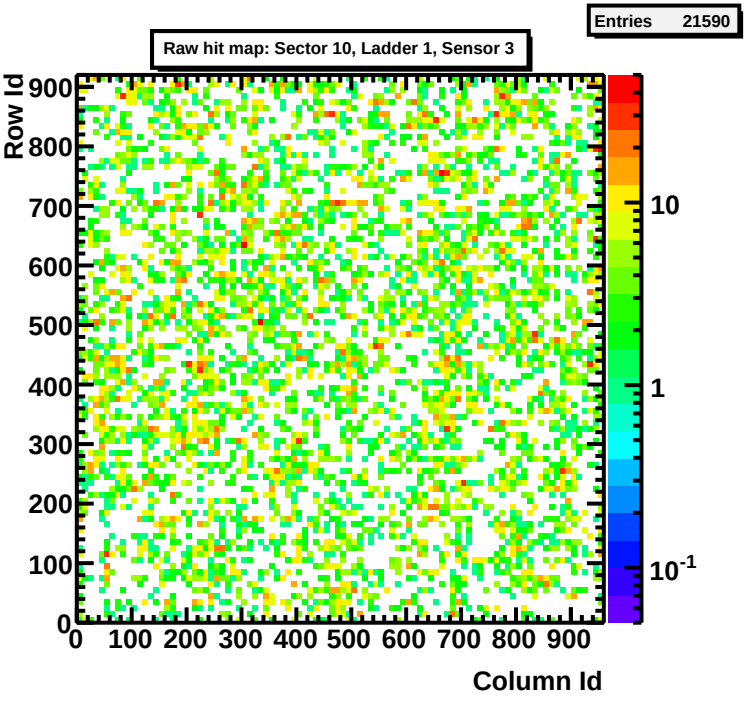
EventID/100 (Time)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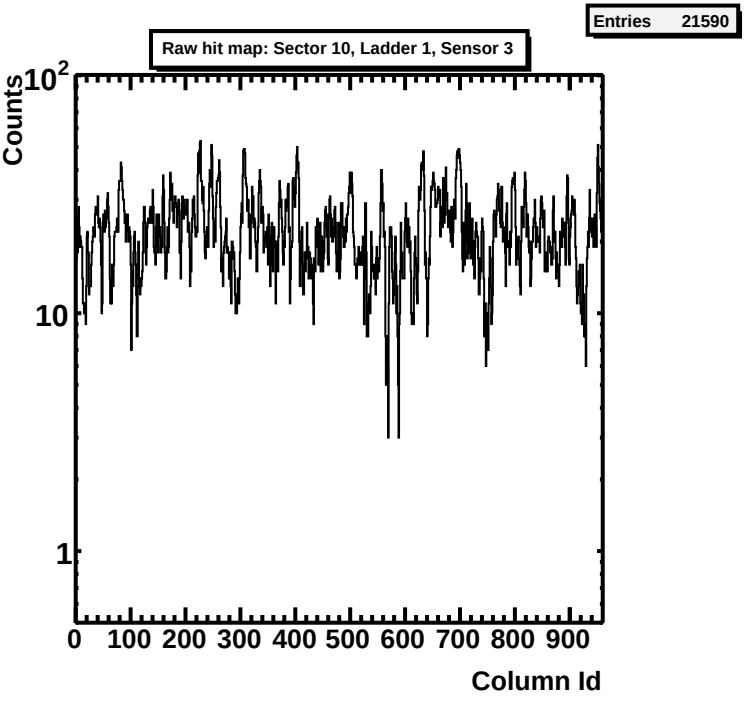
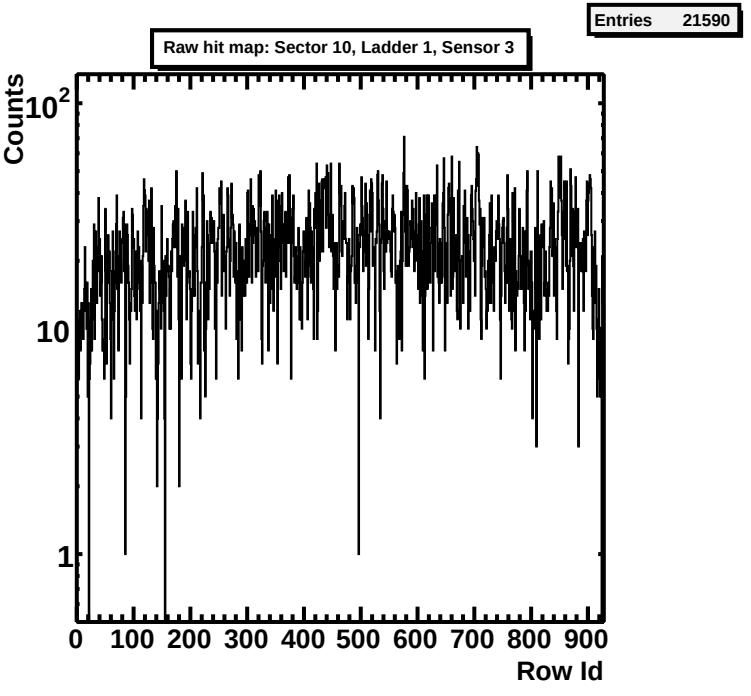
Raw hit map: Sector 10, Ladder 1, Sensor 3
Row Id
Column Id


Entries 21590
Raw hit map: Sector 10, Ladder 1, Sensor 3
Counts
Column Id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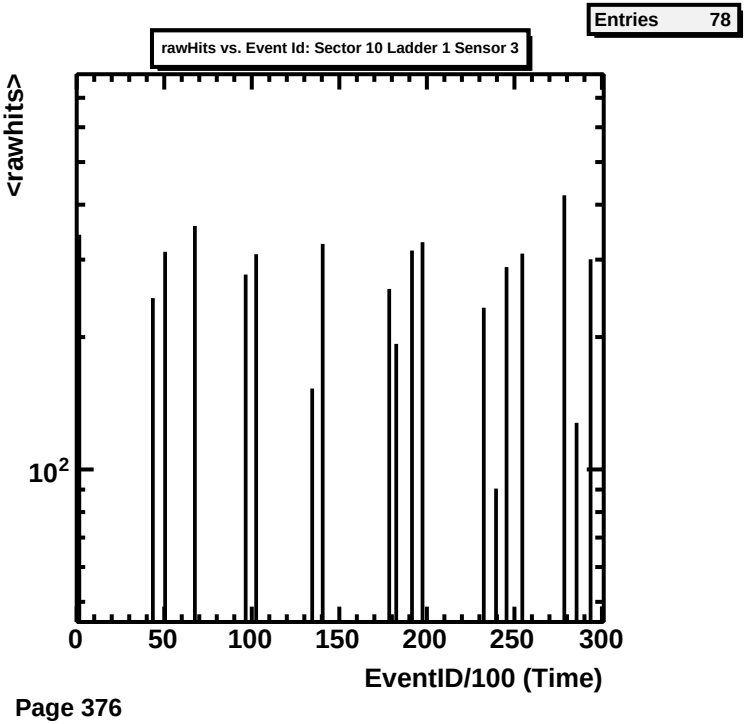
Raw hit map: Sector 10, Ladder 1, Sensor 3
Counts
Row Id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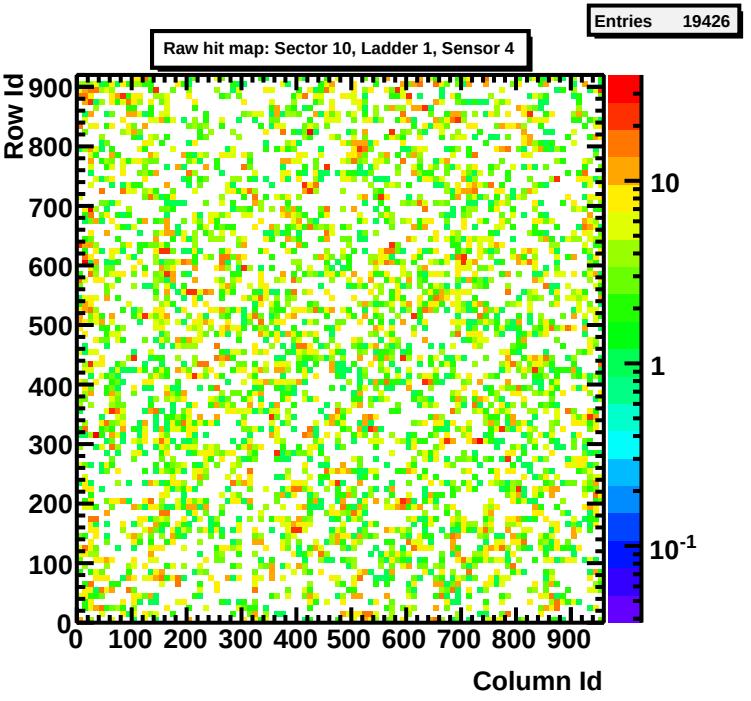
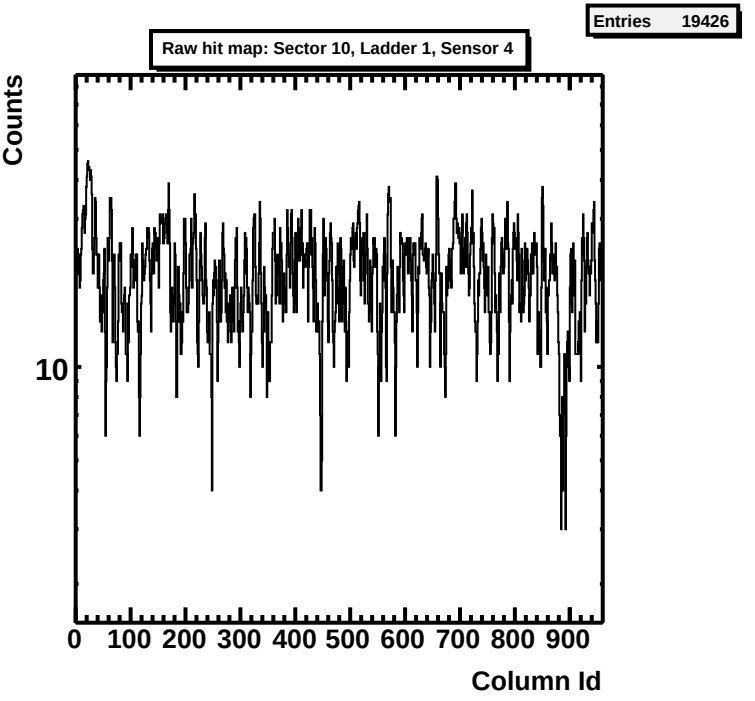
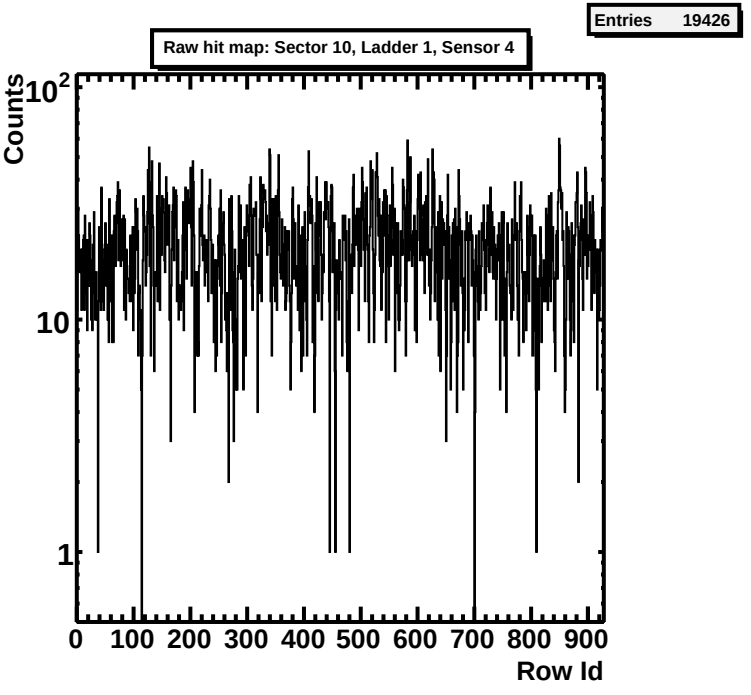
EventID/100 (Time)


Entries 19426
Raw hit map: Sector 10, Ladder 1, Sensor 4
Row Id
Column Id


Entries 19426
Raw hit map: Sector 10, Ladder 1, Sensor 4
Counts
Column Id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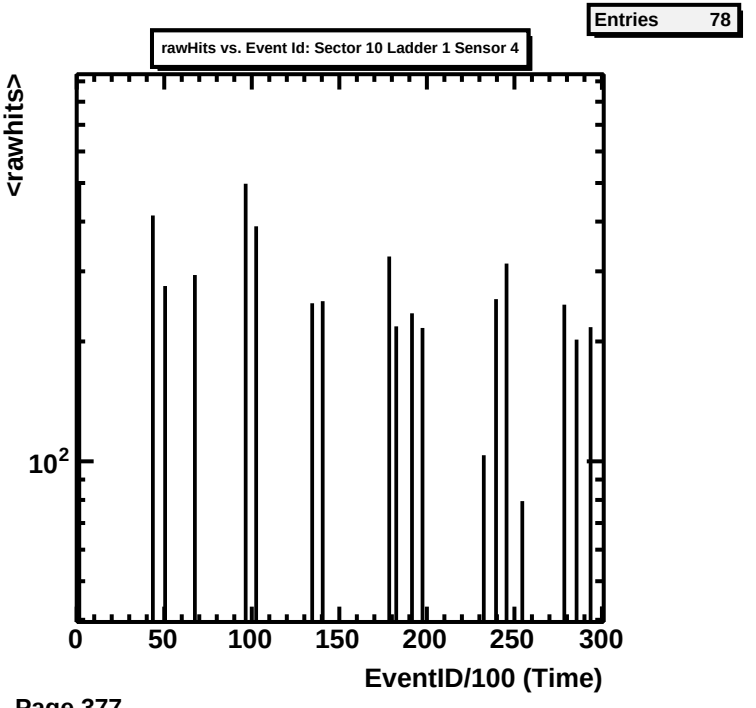
Counts
Row Id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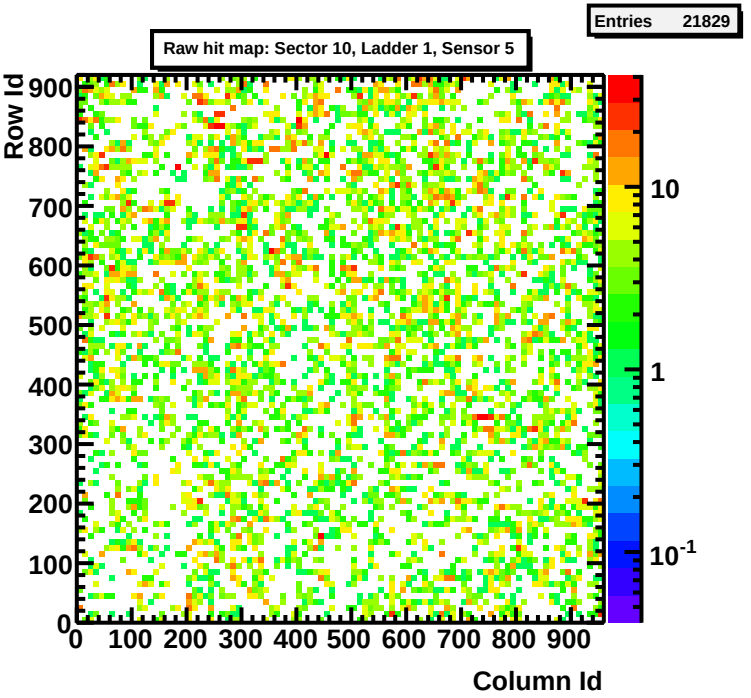
<rawhits>
EventID/100 (Time)


Entries 21829
Raw hit map: Sector 10, Ladder 1, Sensor 5
Row Id
Column Id
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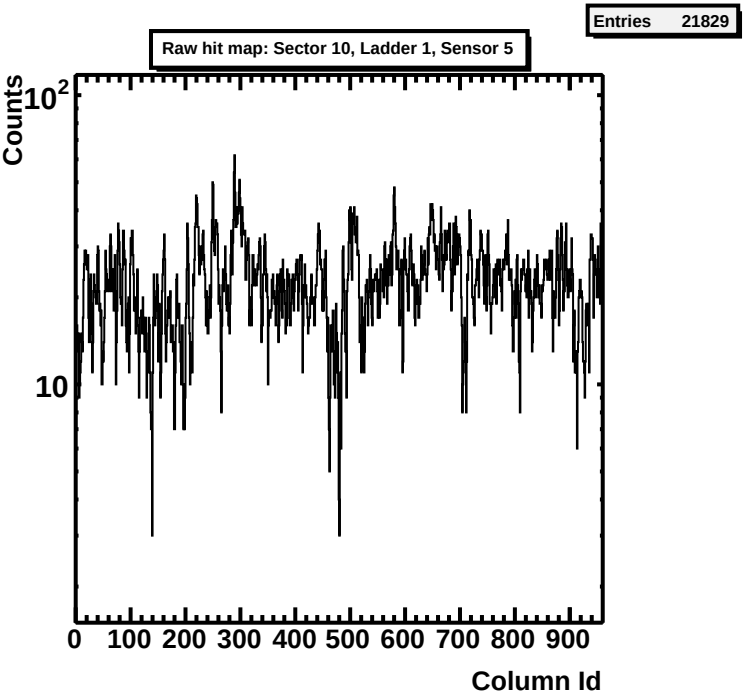
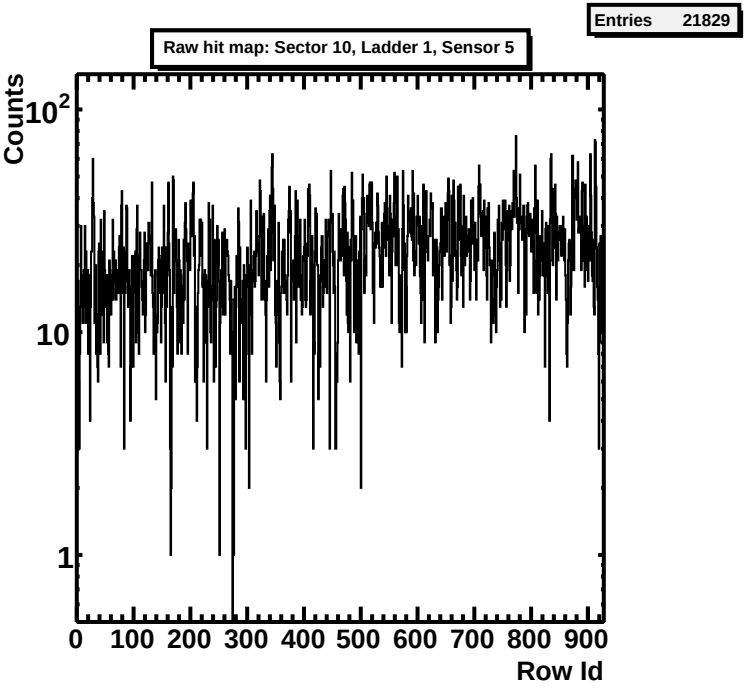
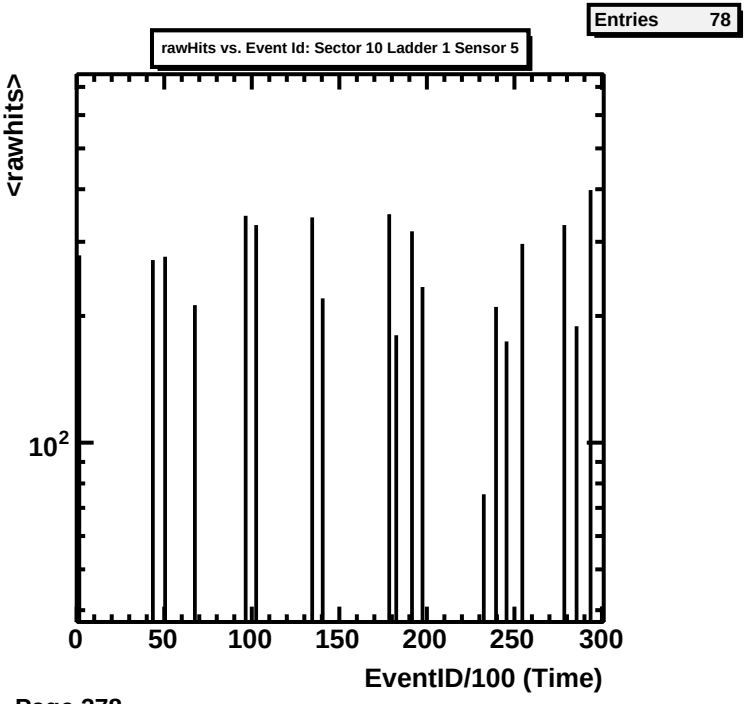
10
1
$10^{-1}$


Entries 21829
Raw hit map: Sector 10, Ladder 1, Sensor 5
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 21829
Raw hit map: Sector 10, Ladder 1, Sensor 5
Counts
$10^2$
10
1
0 100 200 300 400 500 600 700 800 900
Row Id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rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 5
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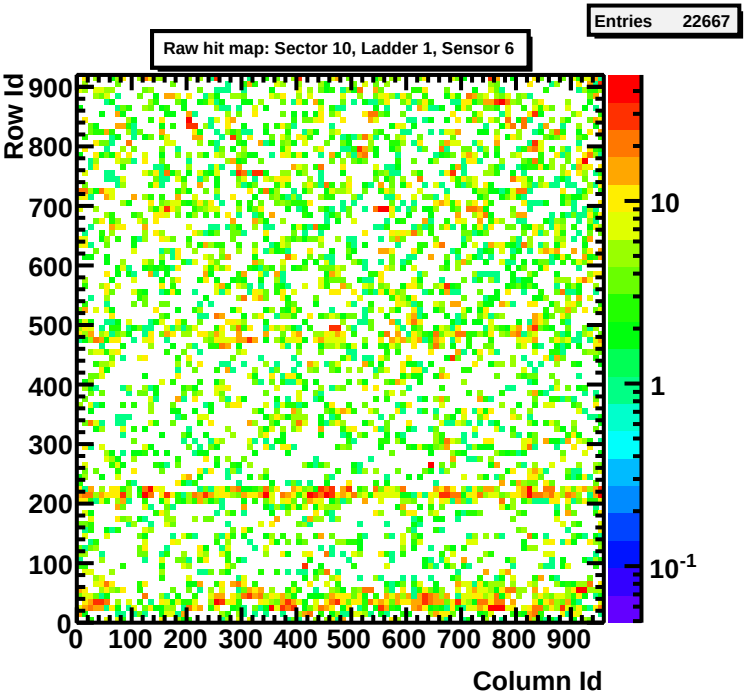
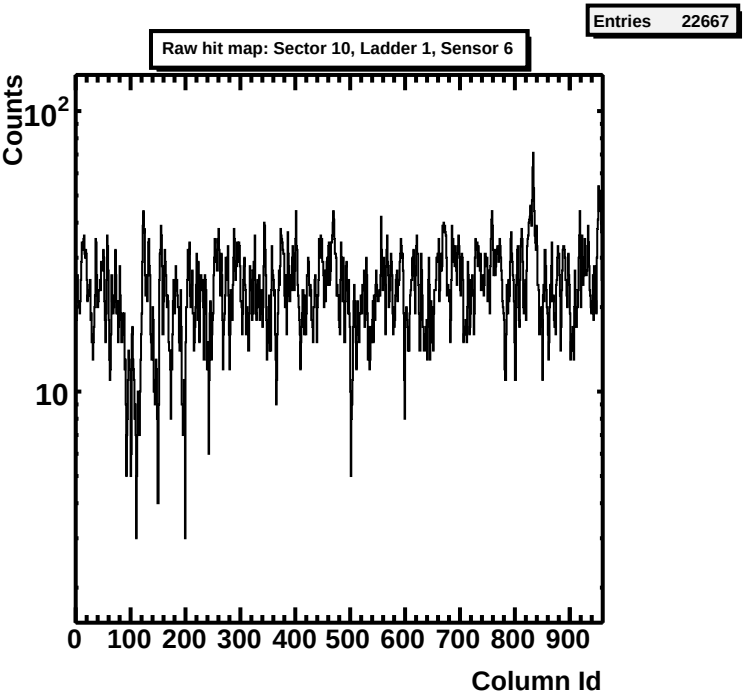
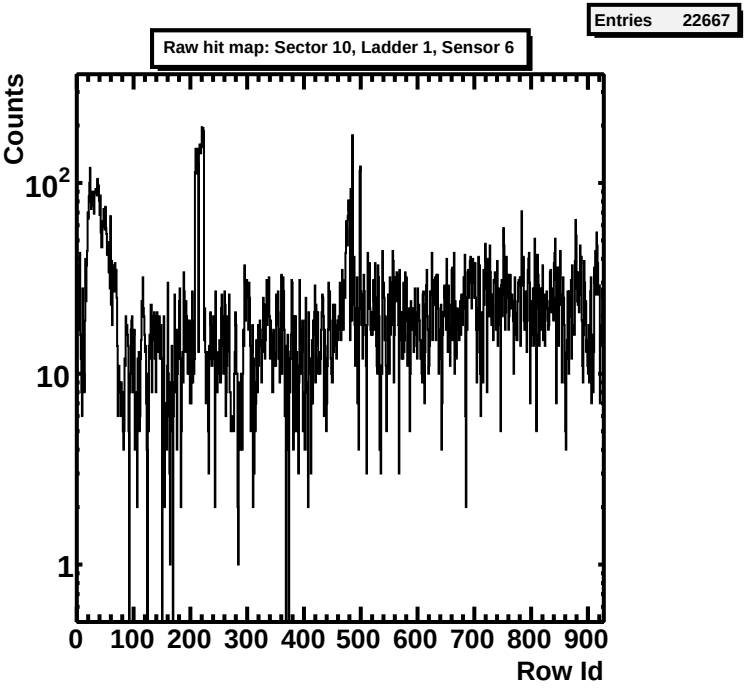
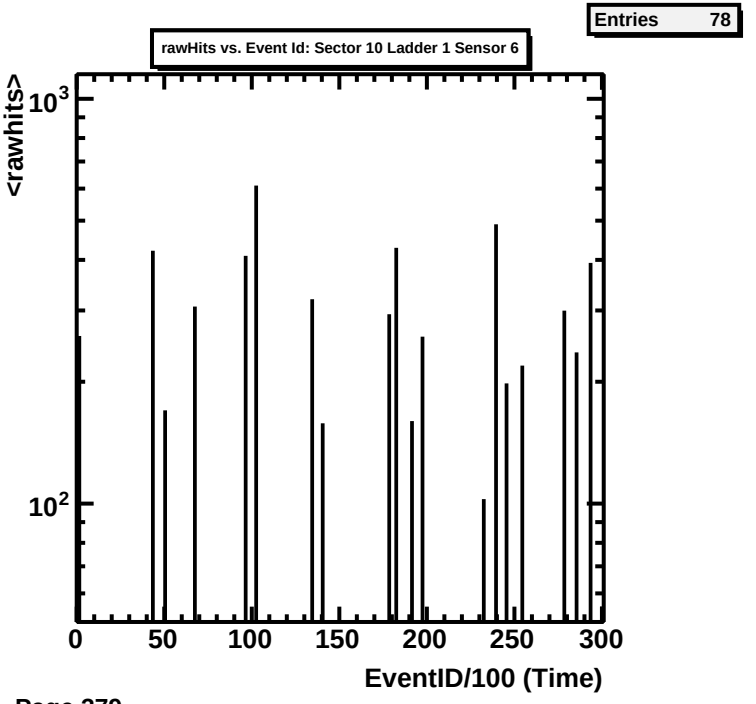
EventID/100 (Time)


Entries 22667
Raw hit map: Sector 10, Ladder 1, Sensor 6
Row Id
Column Id


Entries 22667
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Column Id


Entries 22667
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Row Id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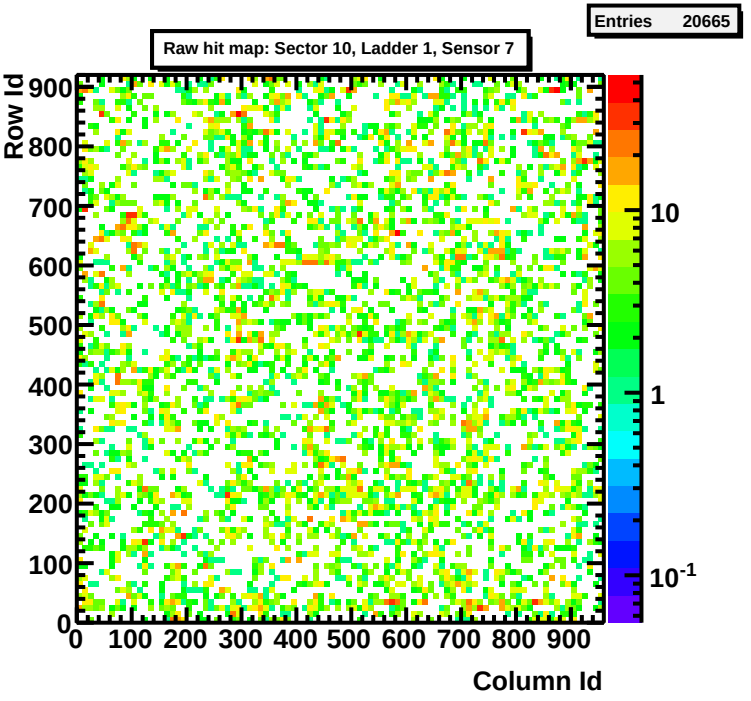
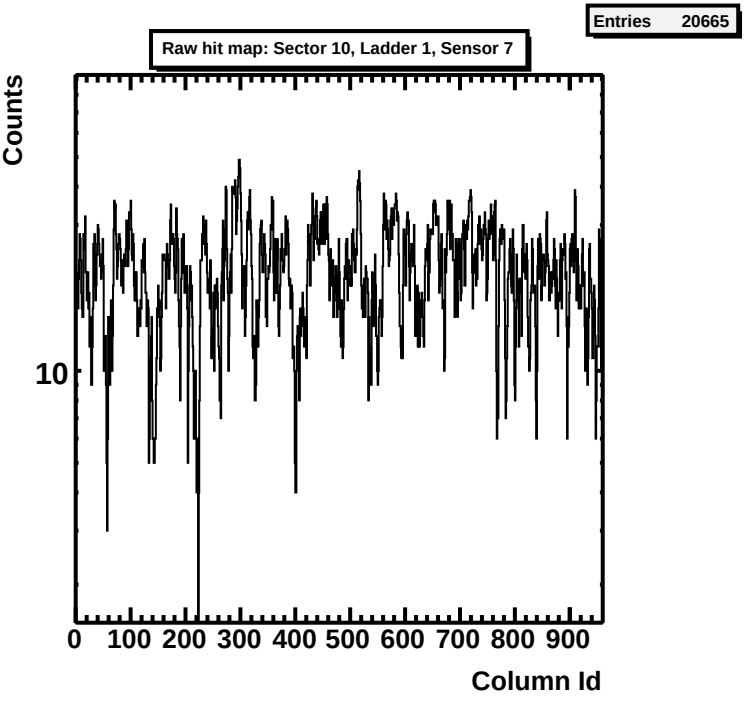
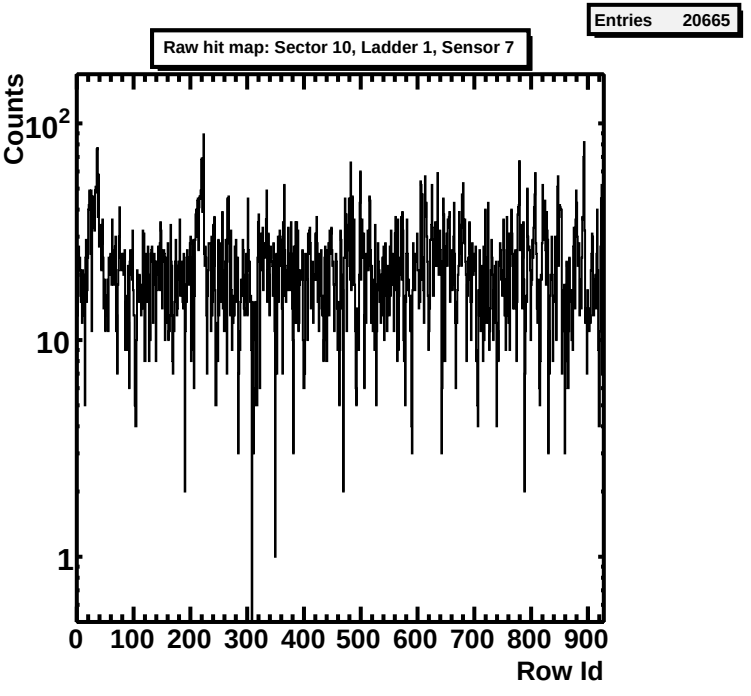
EventID/100 (Time)


Entries 20665
Raw hit map: Sector 10, Ladder 1, Sensor 7
Row Id
Column Id


Entries 20665
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Column Id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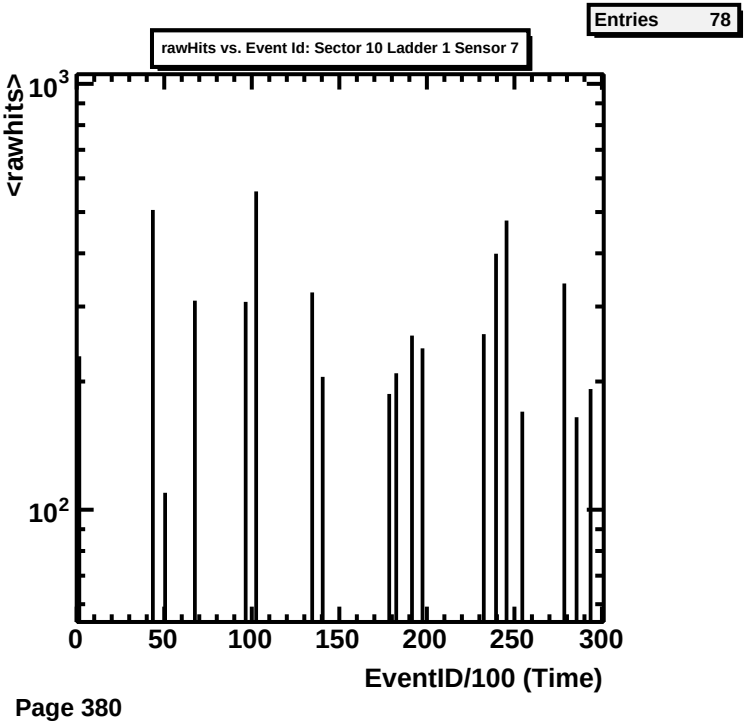
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Row Id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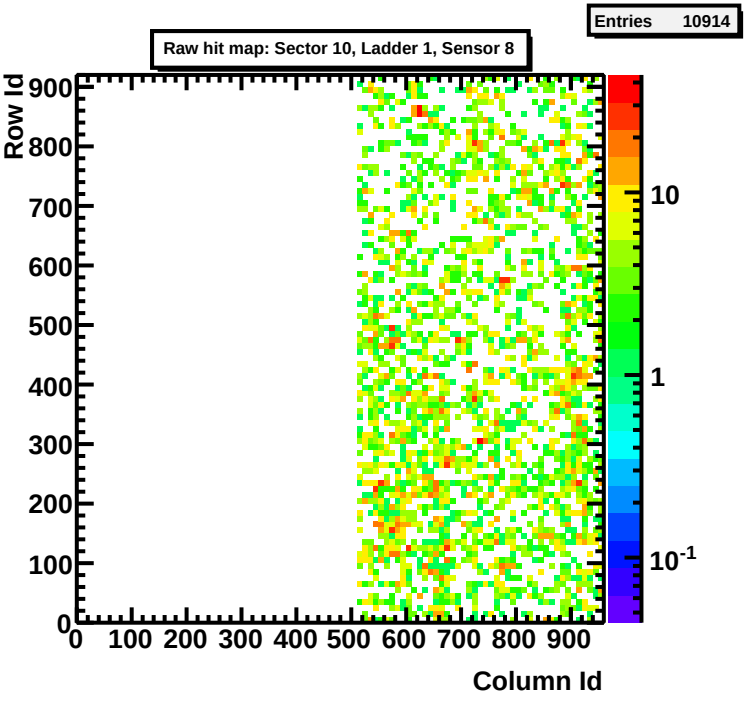
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 10914
Raw hit map: Sector 10, Ladder 1, Sensor 8
Row Id
Column Id
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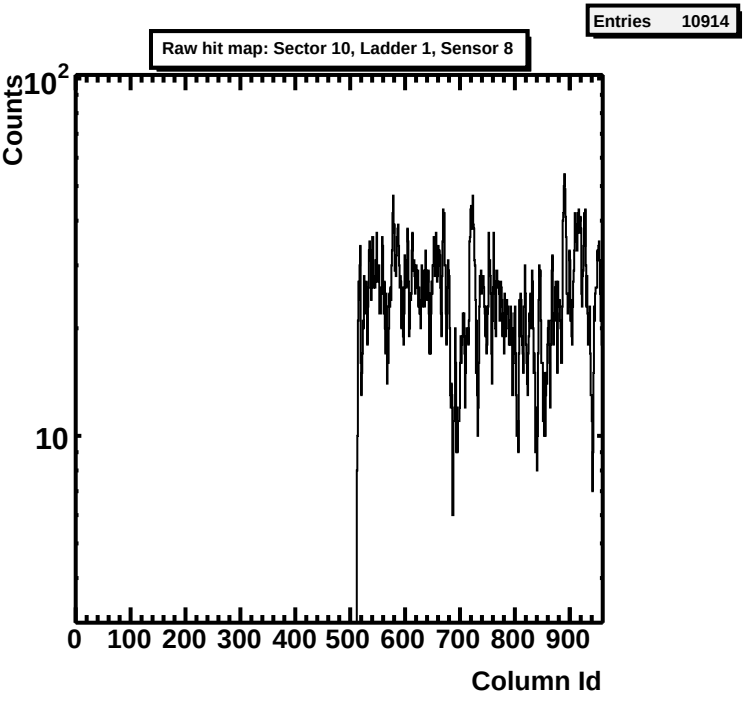
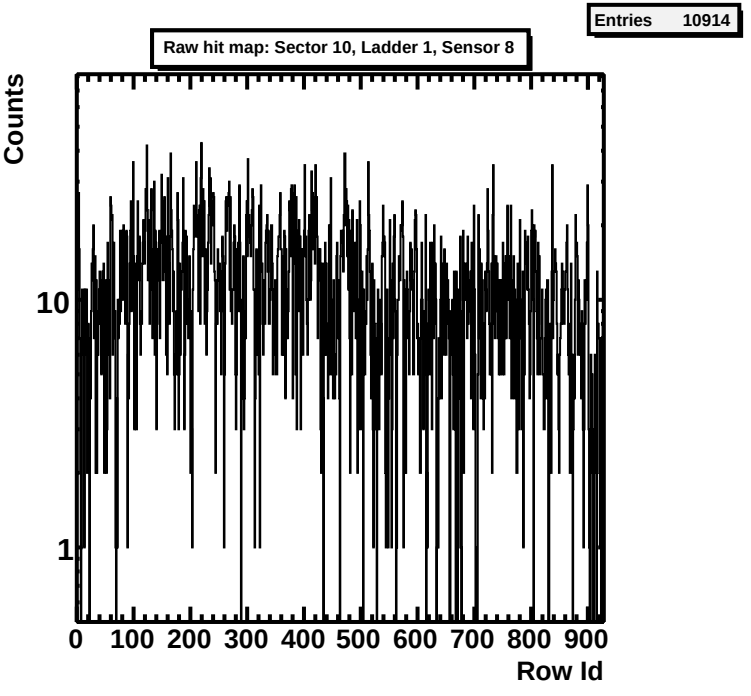
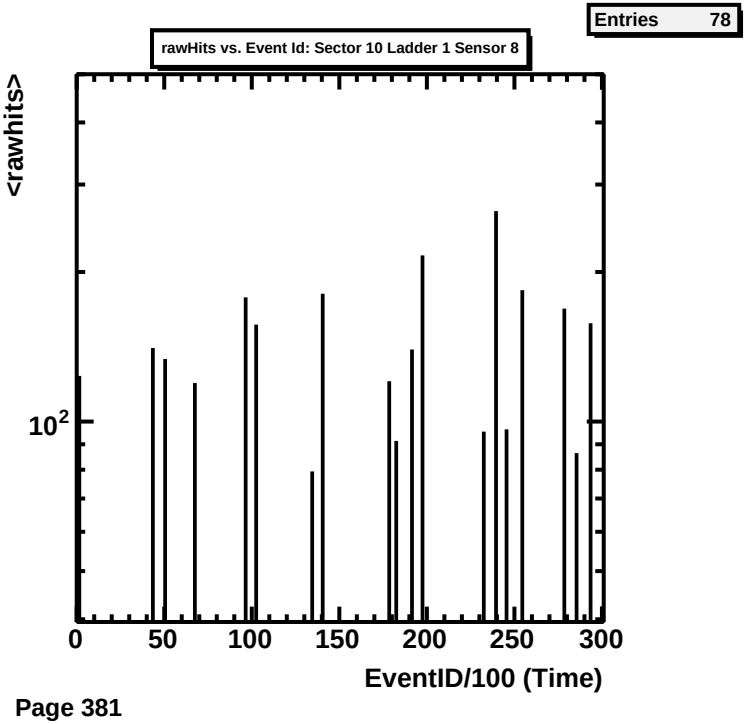
10
1
$10^{-1}$


Entries 10914
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
$10^2$
10
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 10914
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 78
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$10^2$
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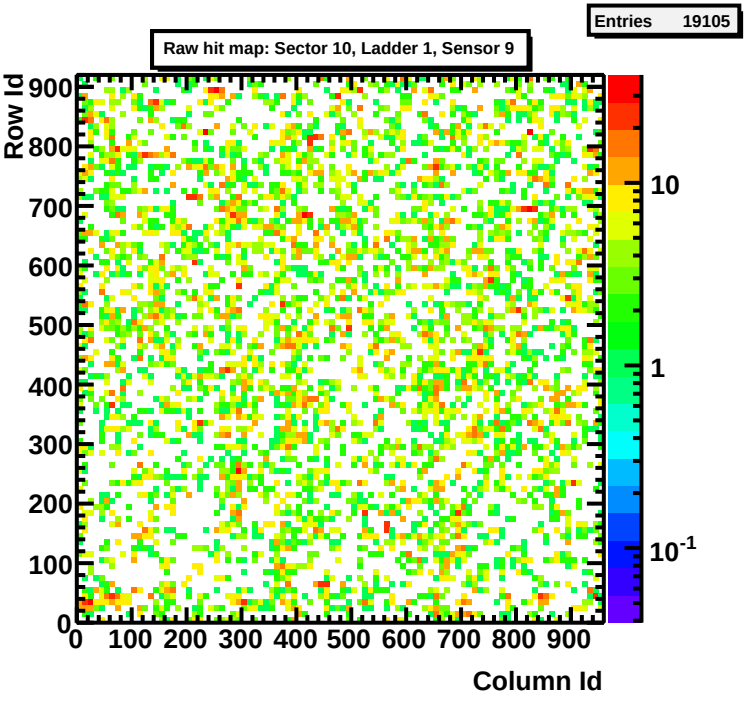
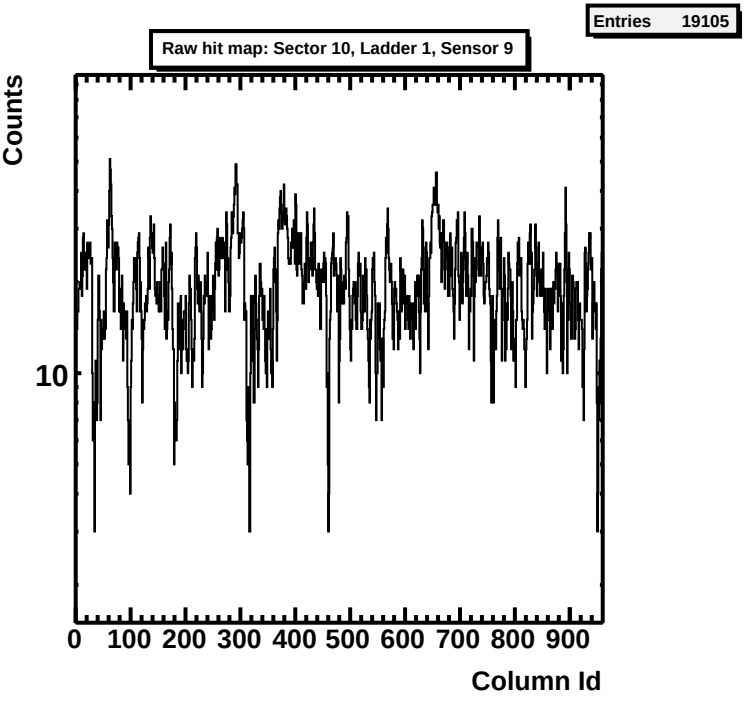
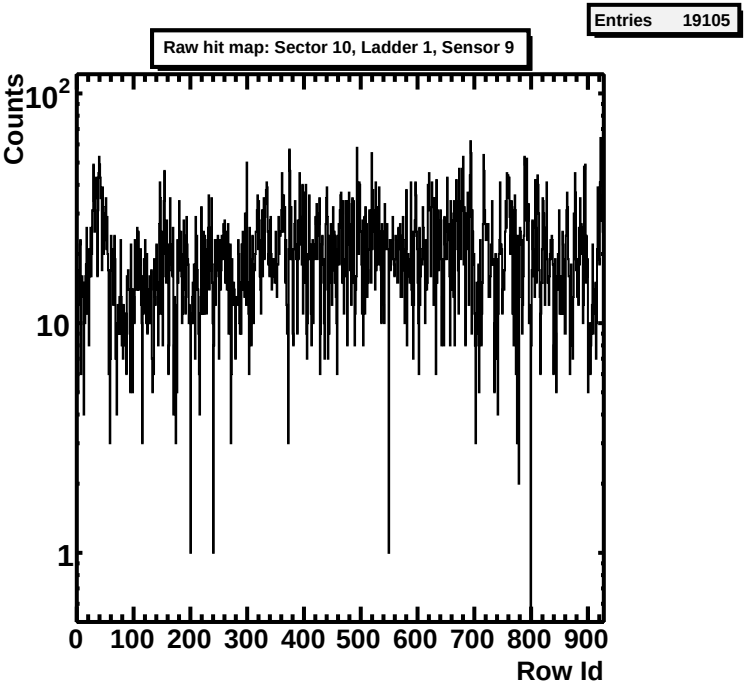
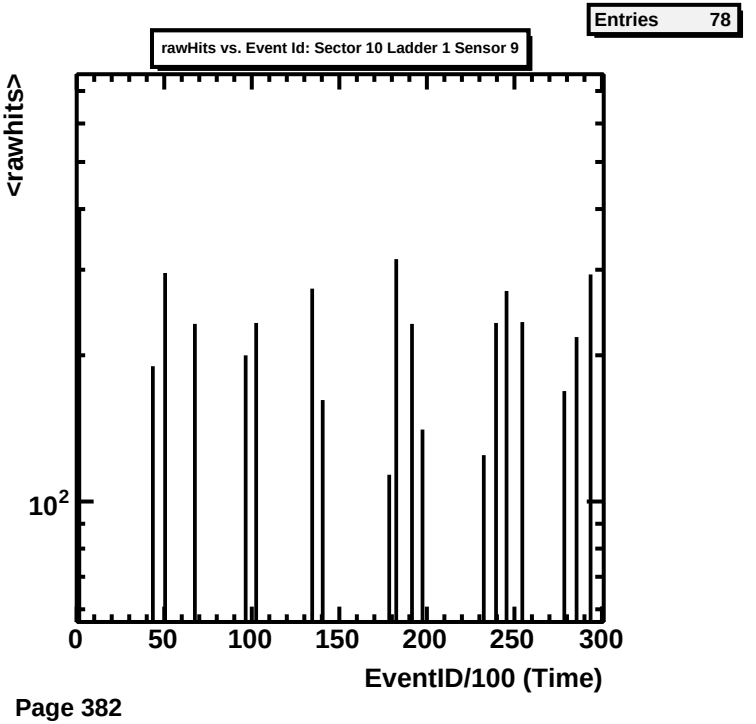
EventID/100 (Time)


Entries 19105
Raw hit map: Sector 10, Ladder 1, Sensor 9
Row Id
Column Id


Entries 19105
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Column Id


Entries 19105
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 9
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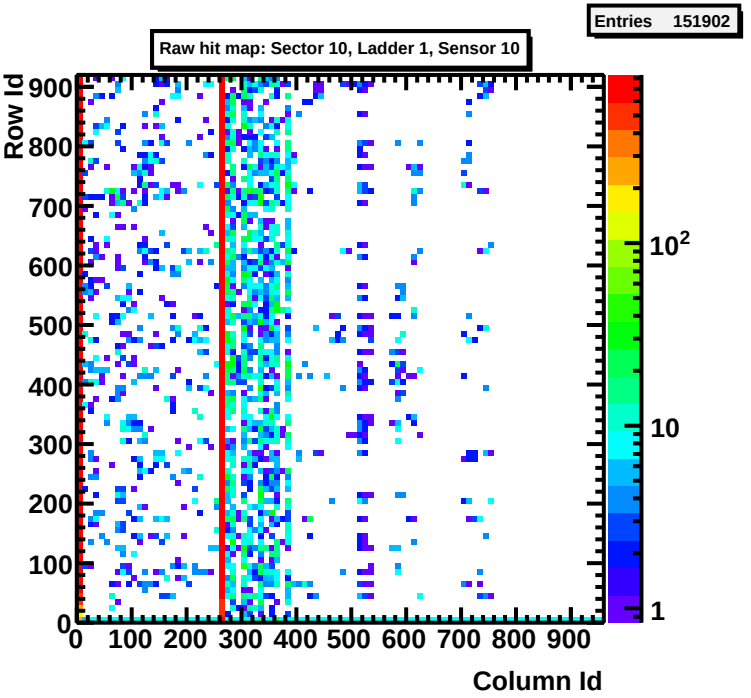
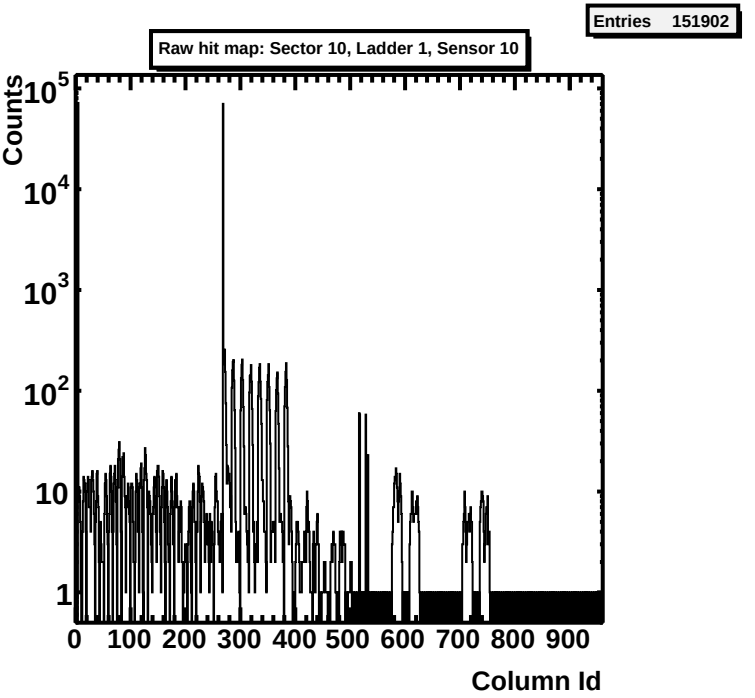
EventID/100 (Time)


Entries 151902
Raw hit map: Sector 10, Ladder 1, Sensor 10
Row Id
Column Id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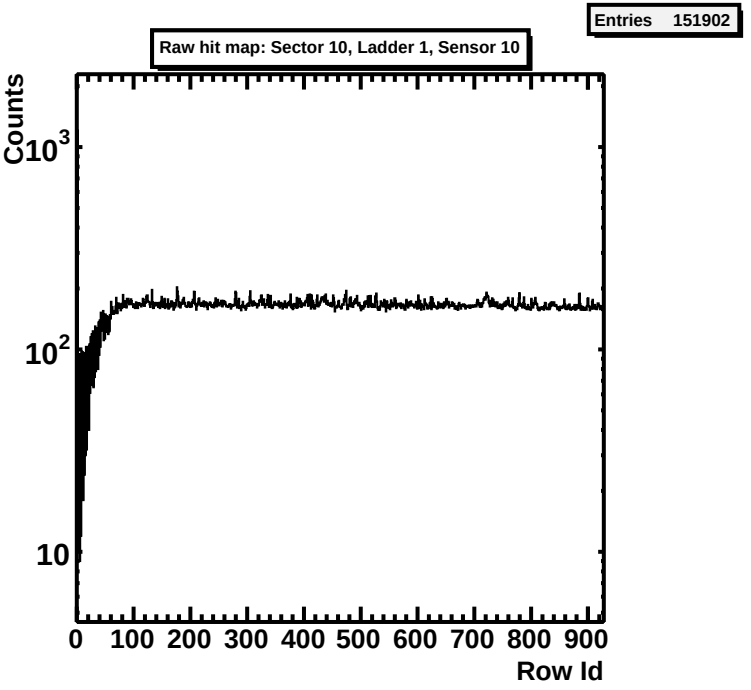
Counts
Column Id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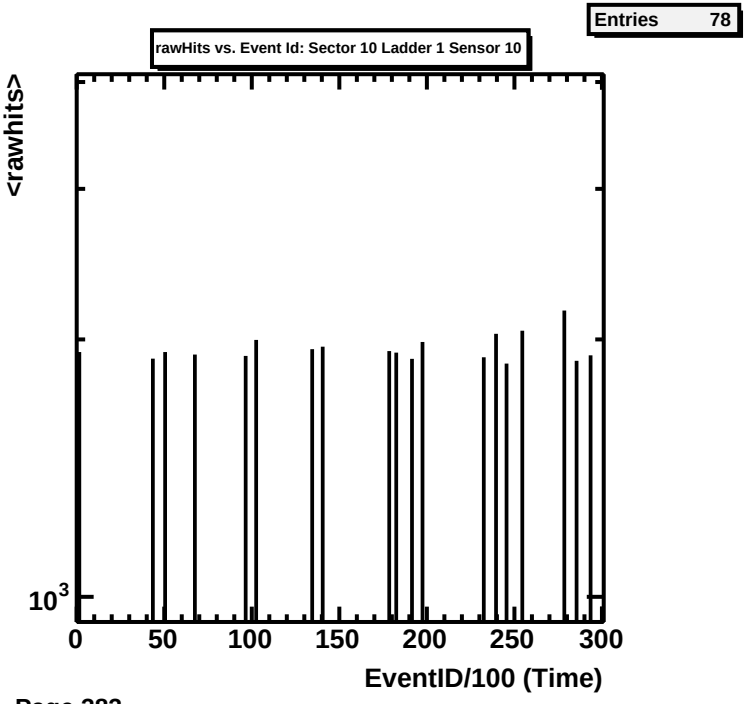
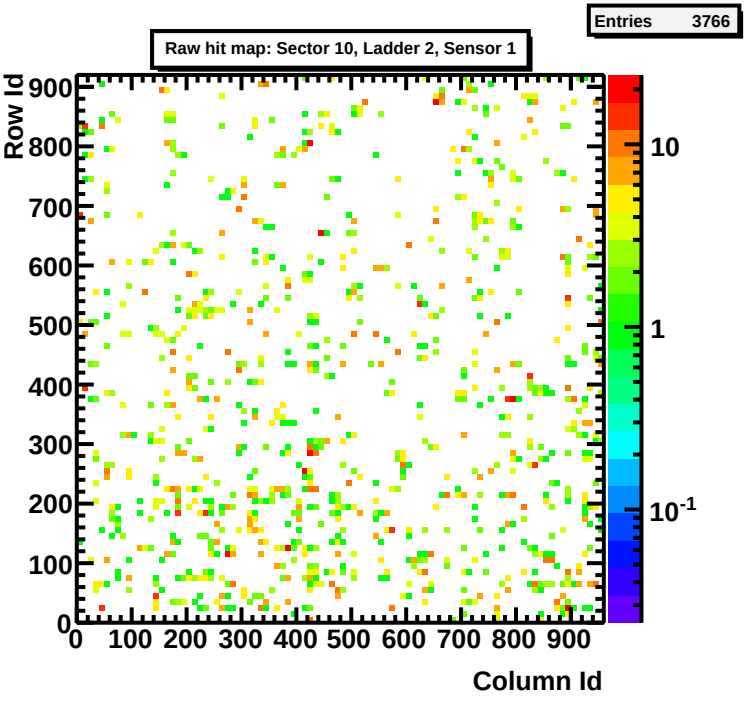
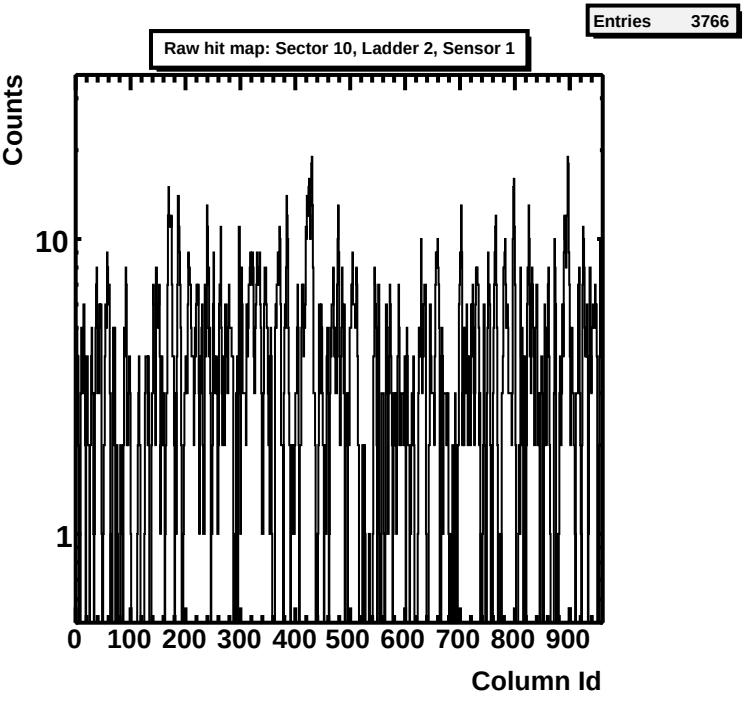
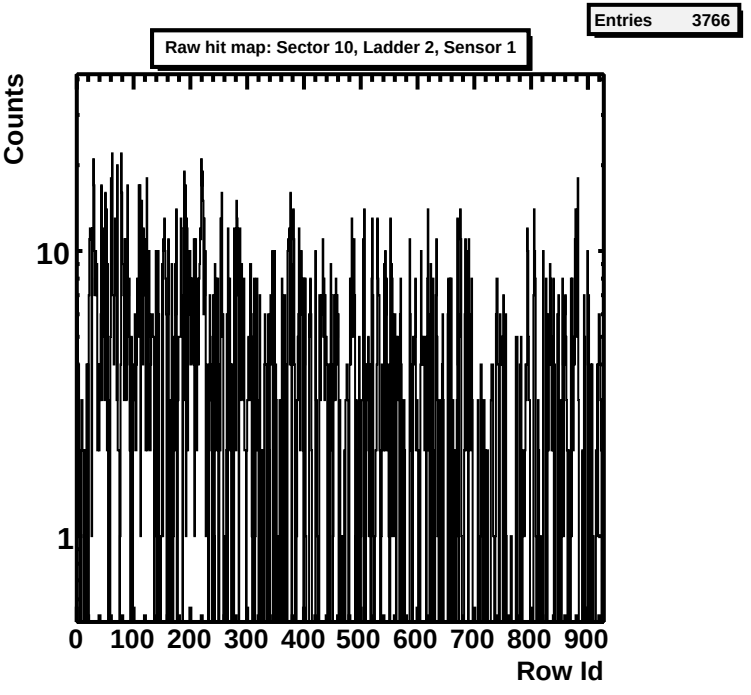
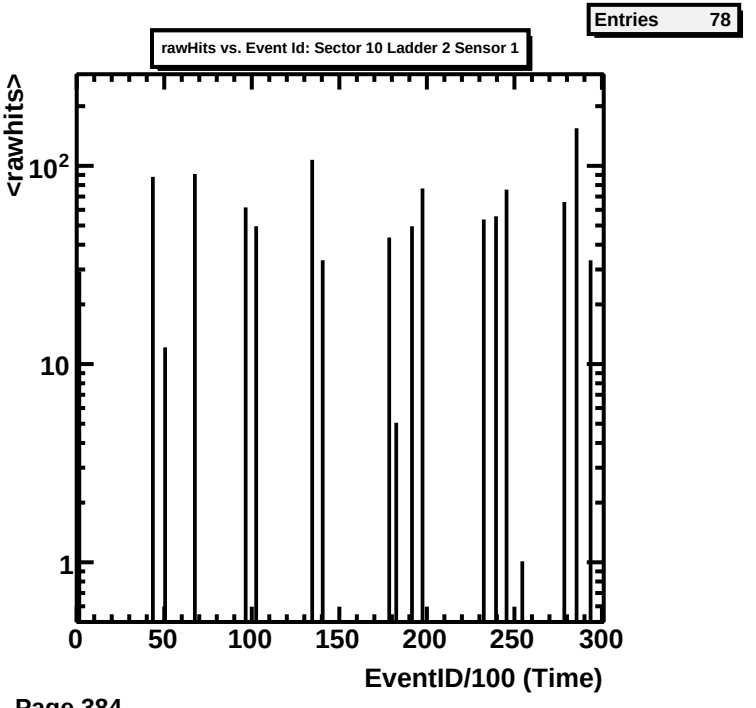
Counts
Row Id

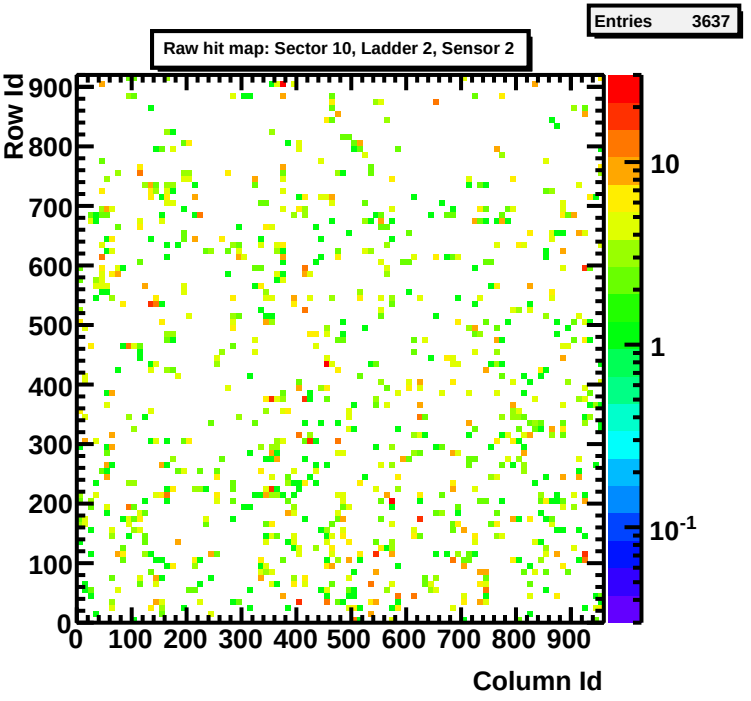

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

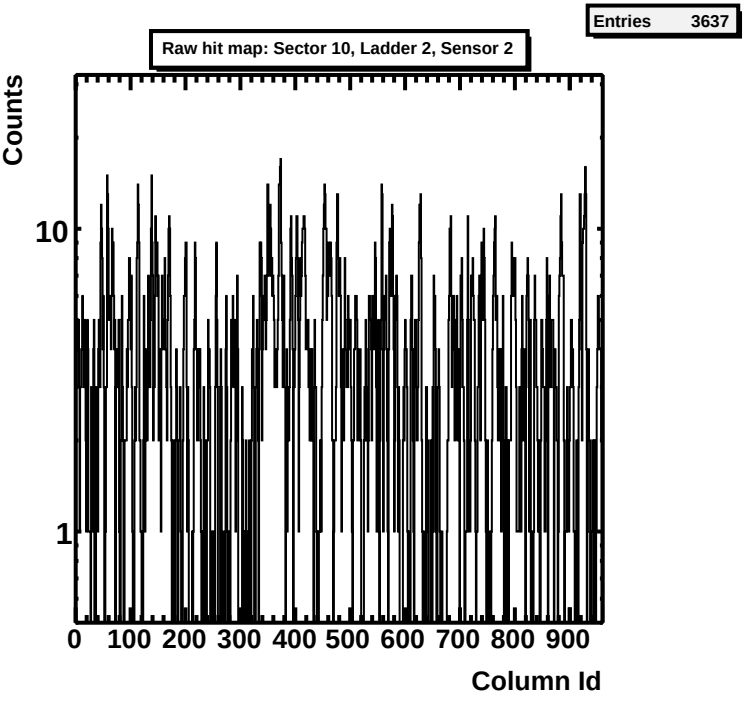

Entries 3766
Raw hit map: Sector 10, Ladder 2, Sensor 1
Row Id
Column Id

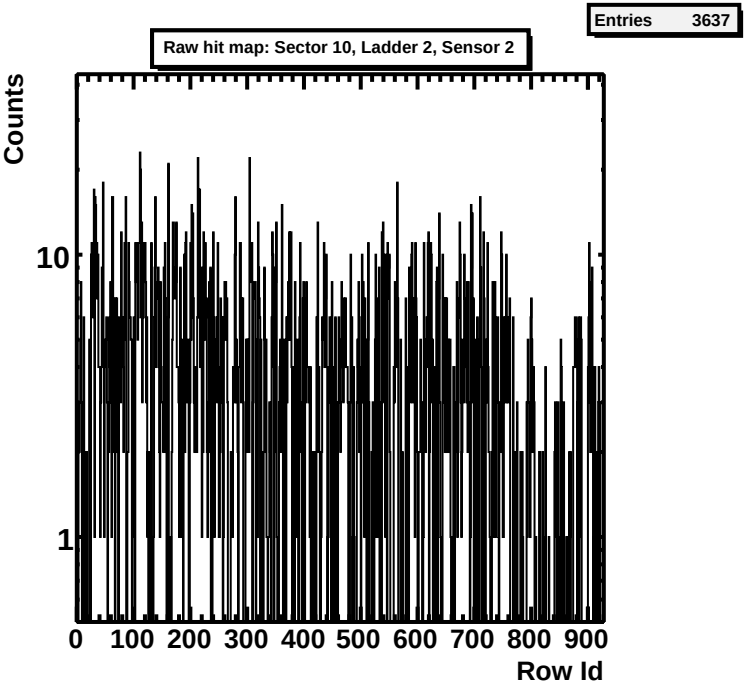

Entries 3766
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Column Id

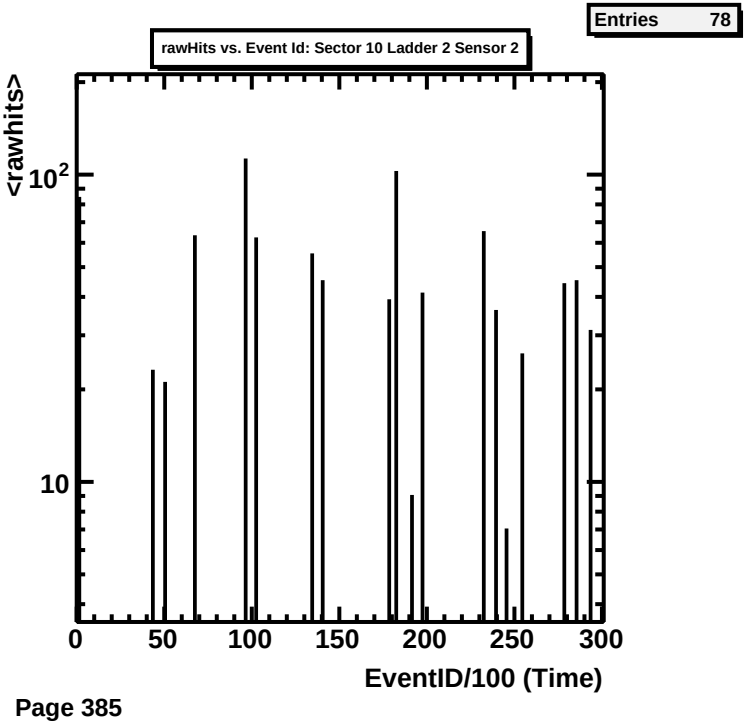

Entries 3766
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Row Id

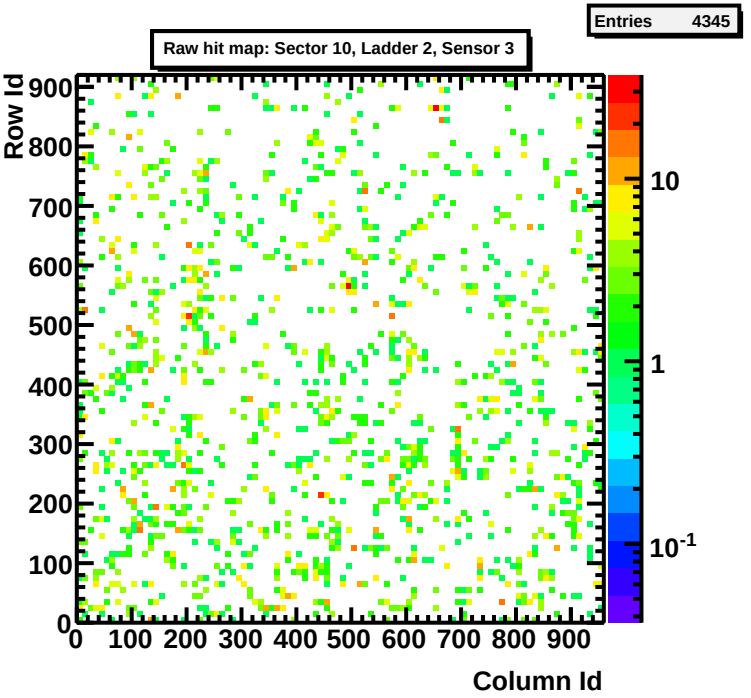

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

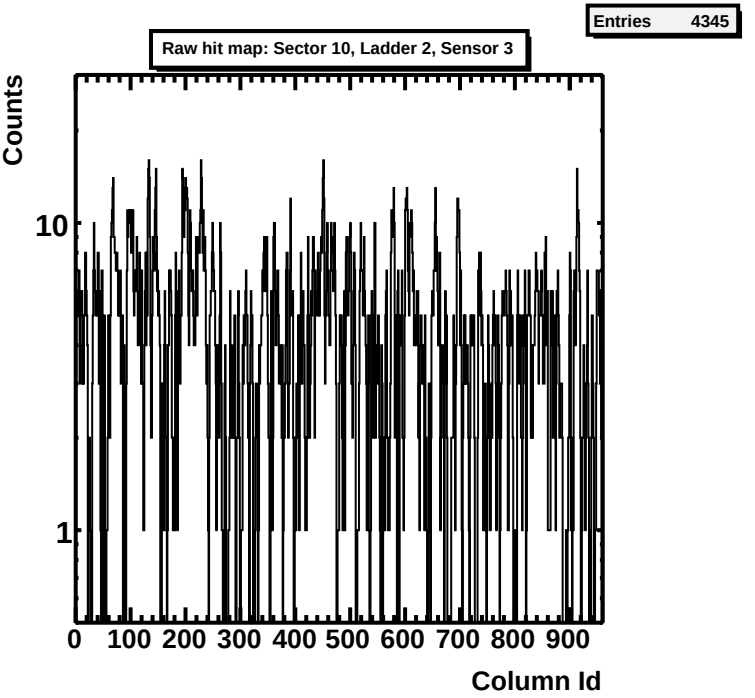

Entries 3637
Raw hit map: Sector 10, Ladder 2, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

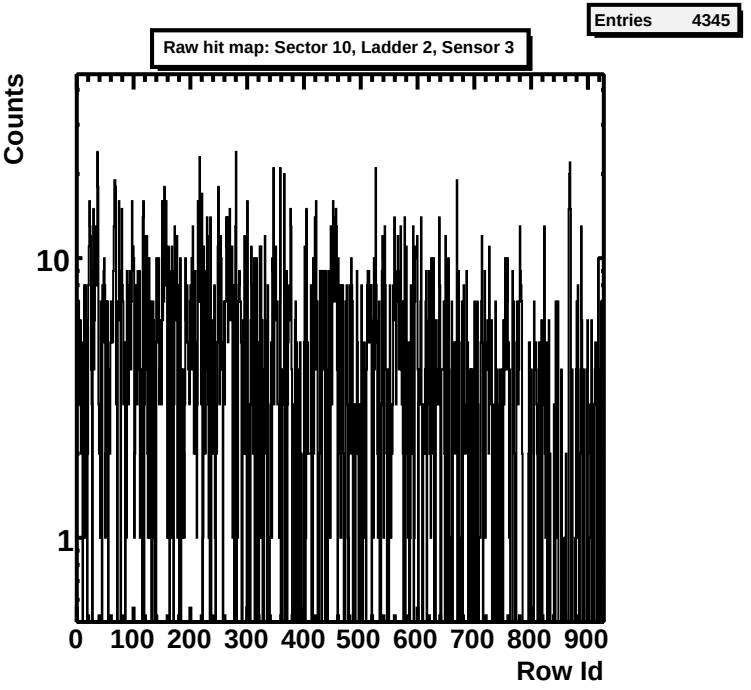

Entries 3637
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

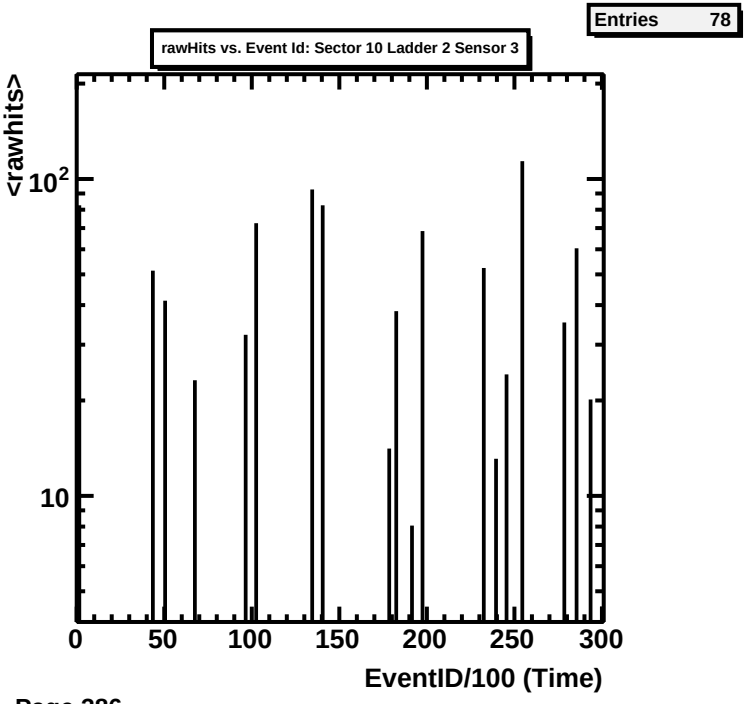

Entries 3637
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 4345
Raw hit map: Sector 10, Ladder 2, Sensor 3
Row Id
Column Id


Entries 4345
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Column Id


Entries 4345
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Row Id


Entries 78
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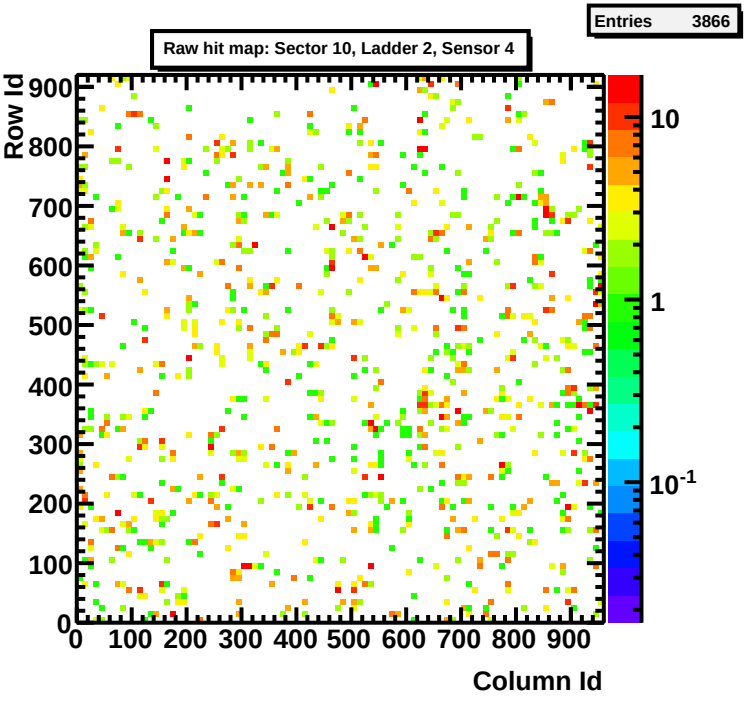
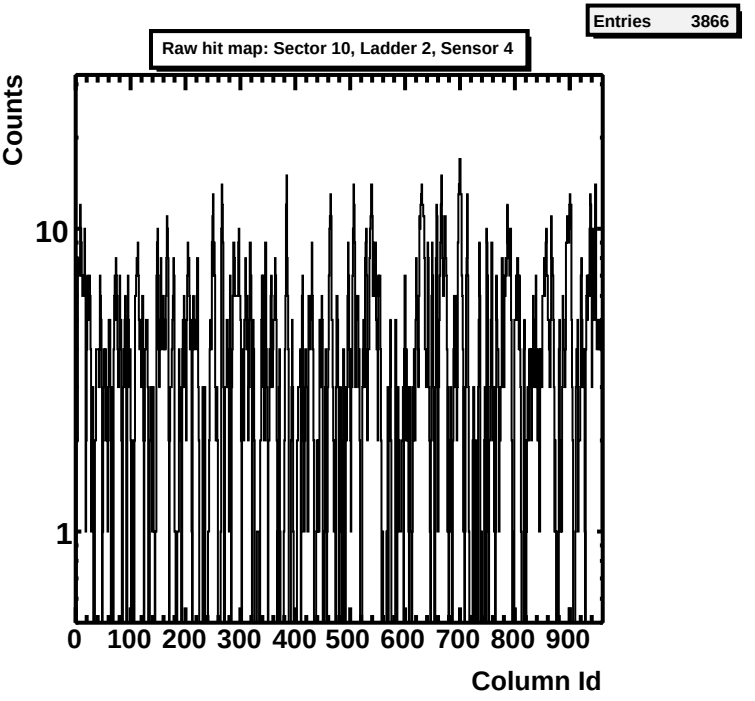
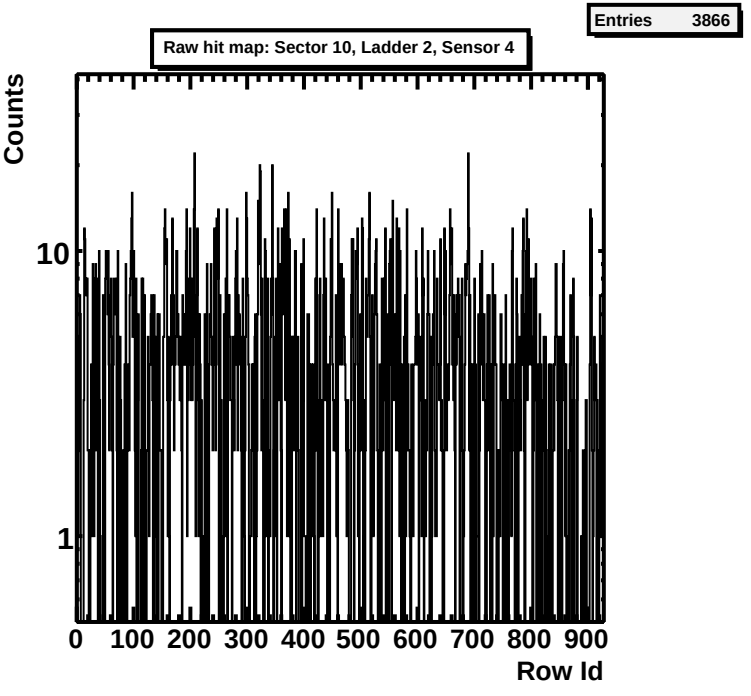
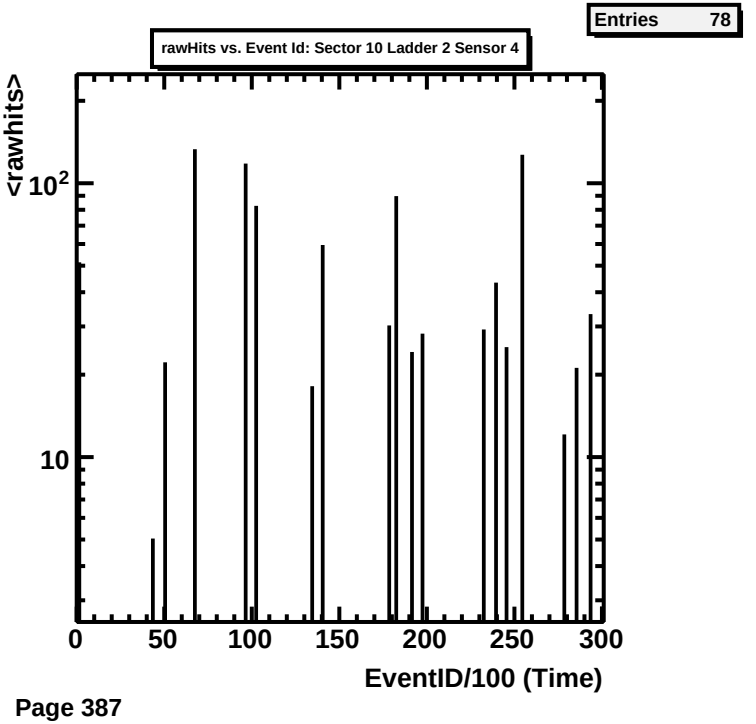
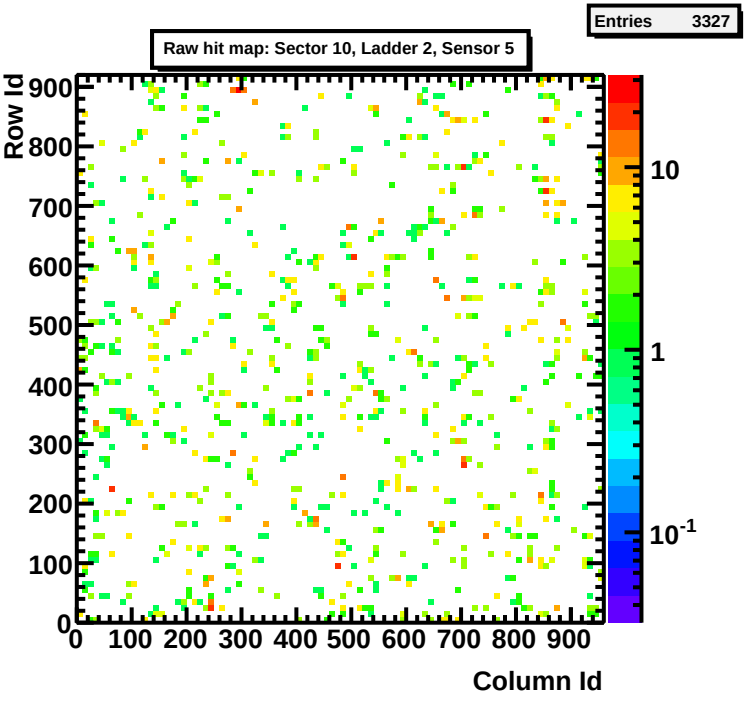
<rawhits>
EventID/100 (Time)

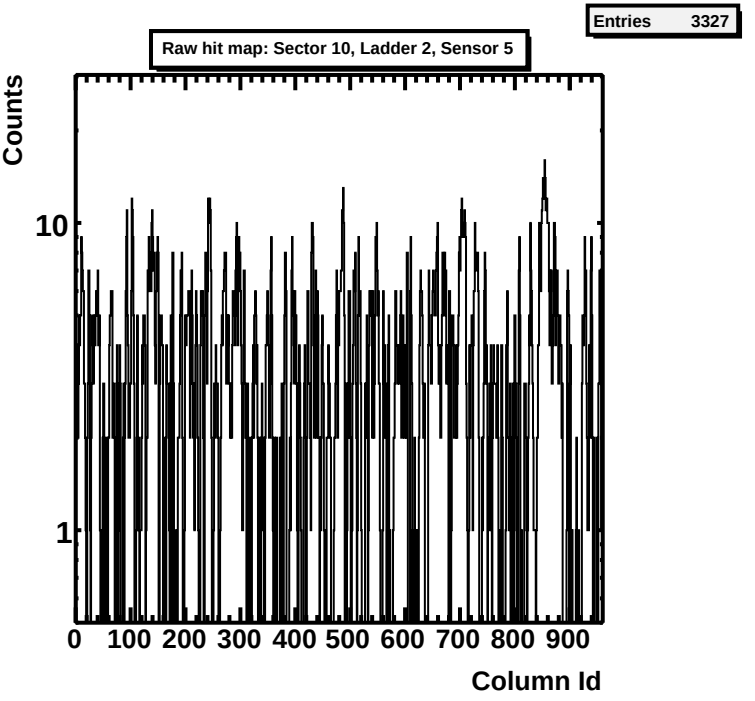

Entries 3866
Raw hit map: Sector 10, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

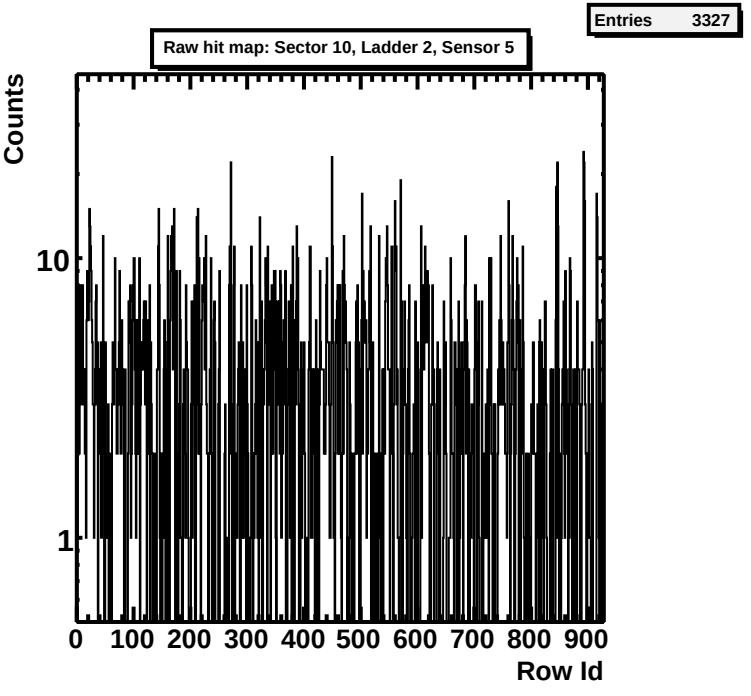

Entries 3866
Raw hit map: Sector 10, Ladder 2, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

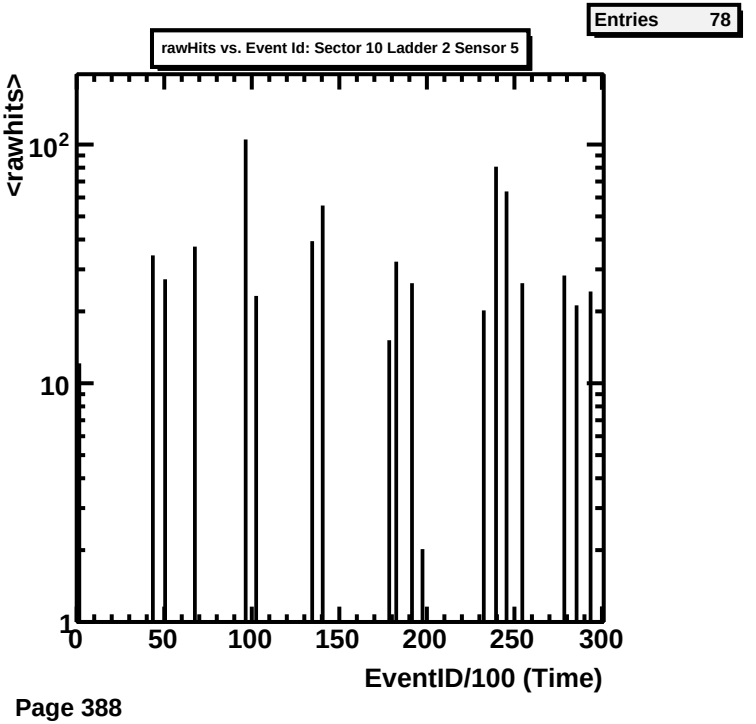

Entries 3866
Raw hit map: Sector 10, Ladder 2, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

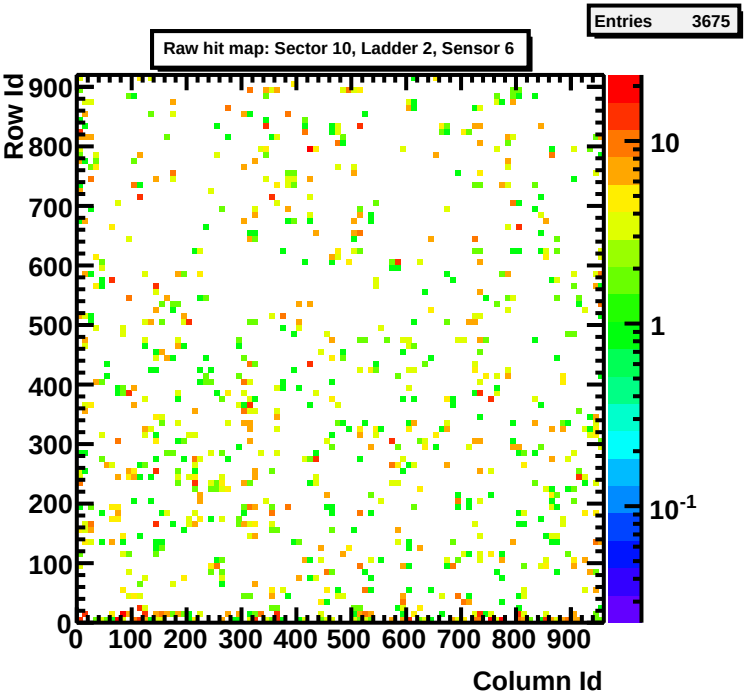

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

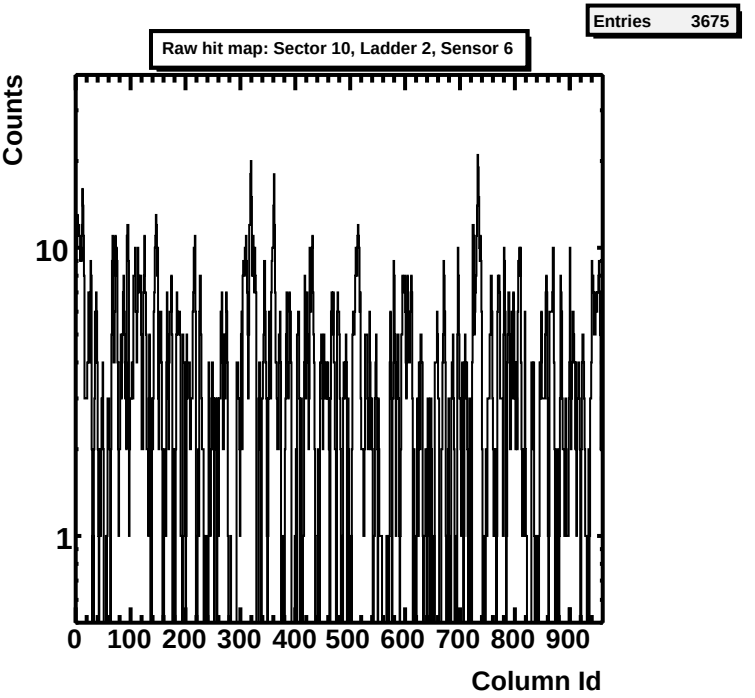

Entries 3327
Raw hit map: Sector 10, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

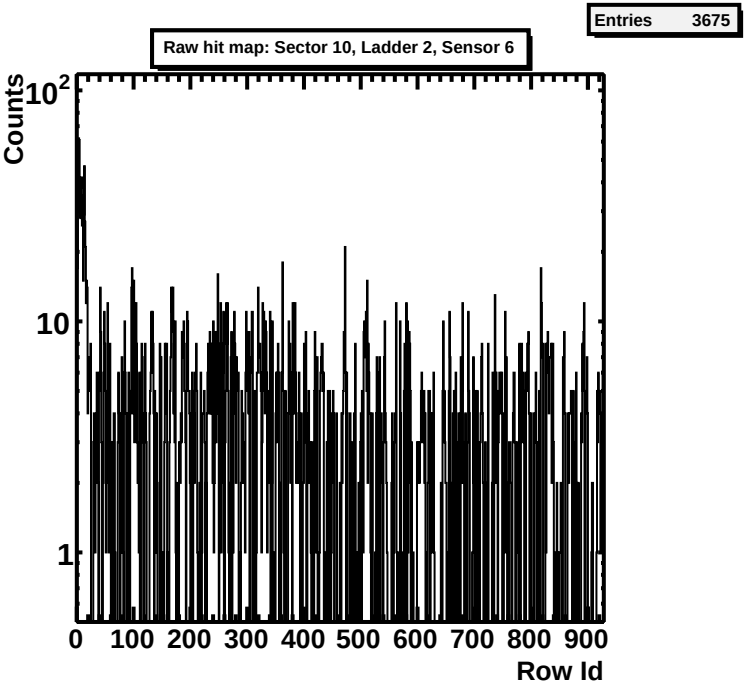

Entries 3327
Raw hit map: Sector 10, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

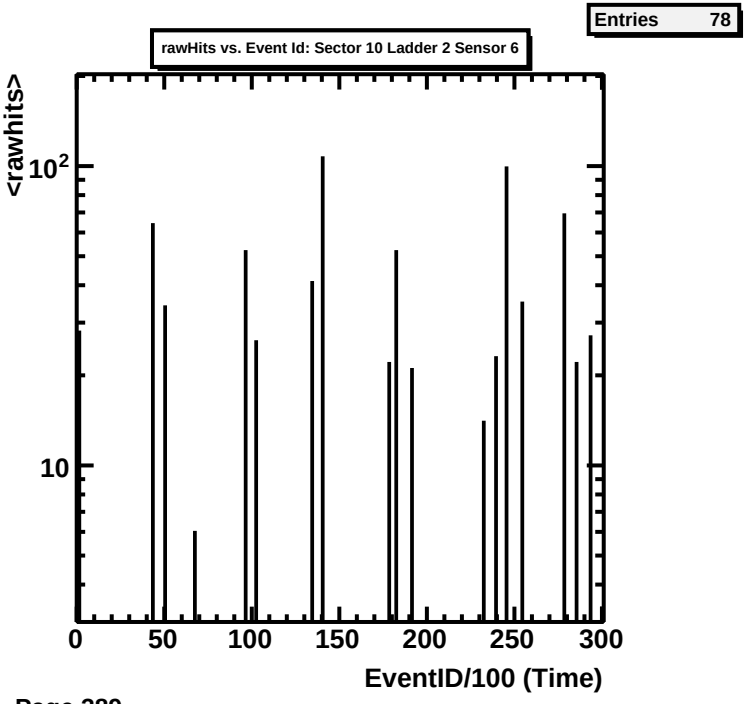

Entries 3327
Raw hit map: Sector 10, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

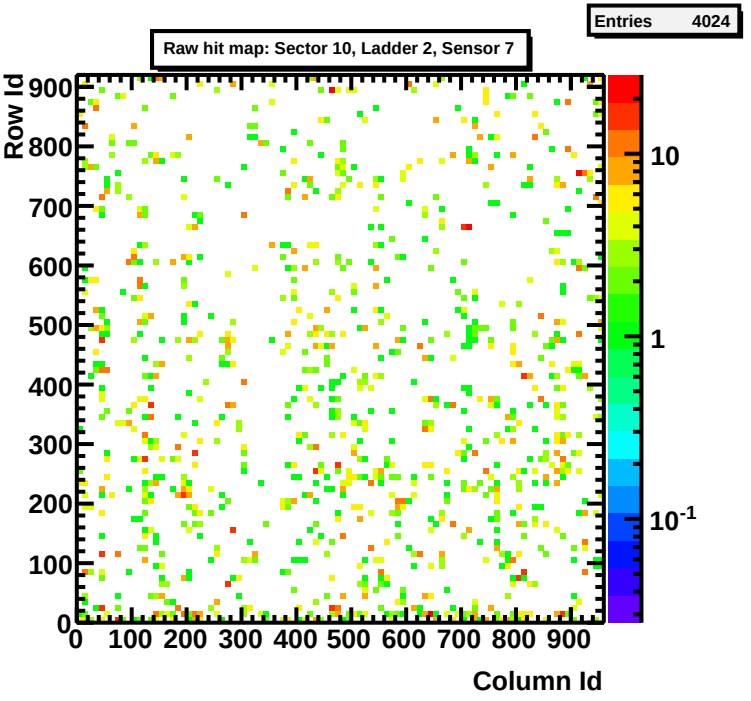

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

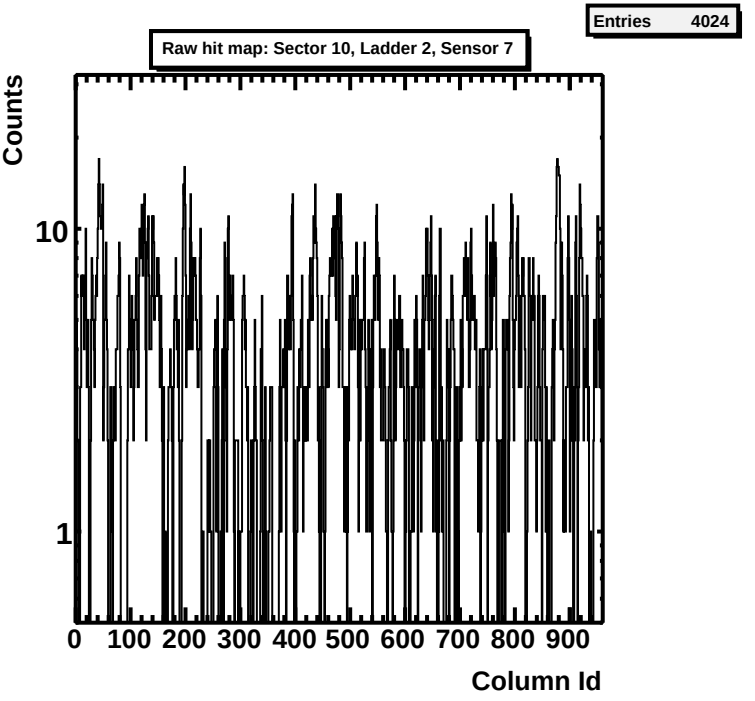

Entries 3675
Raw hit map: Sector 10, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

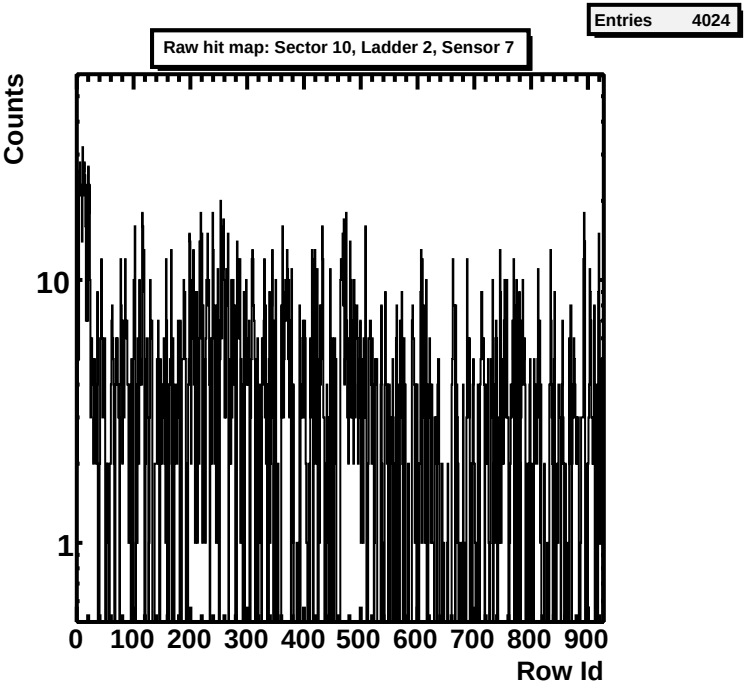

Entries 3675
Raw hit map: Sector 10, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

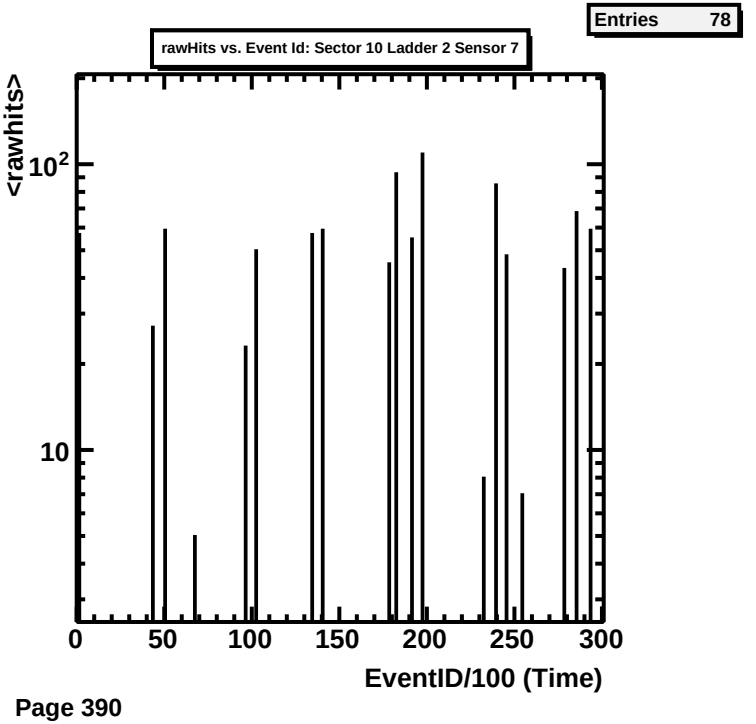

Entries 3675
Raw hit map: Sector 10, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
$10^2$
10
1

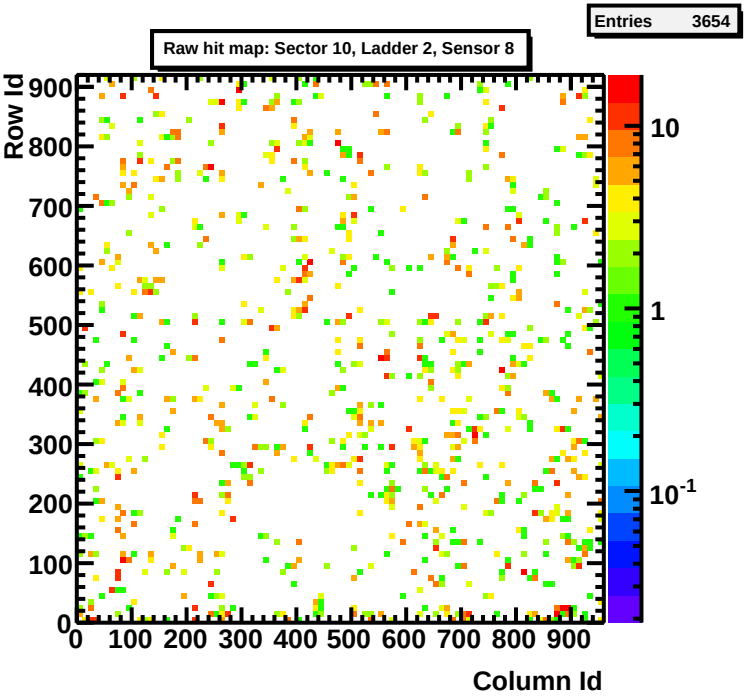

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

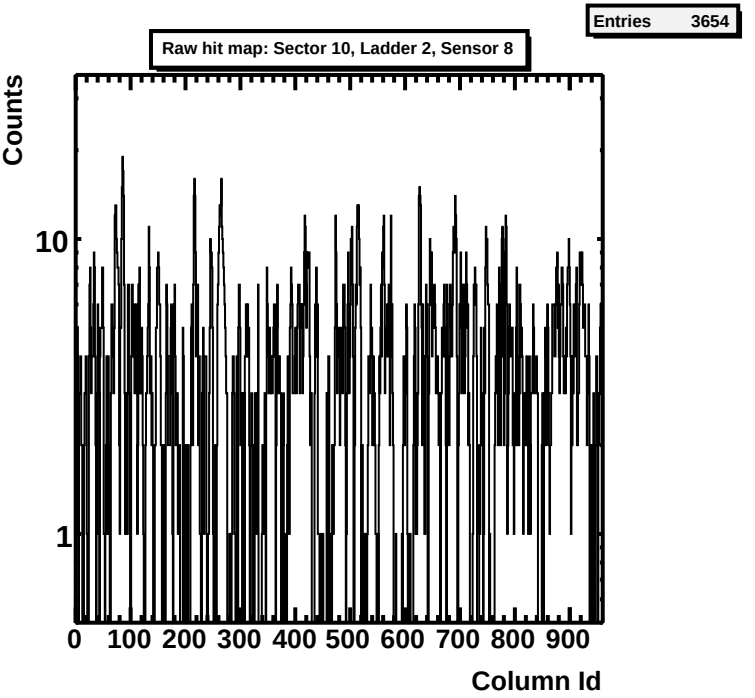

Entries 4024
Raw hit map: Sector 10, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

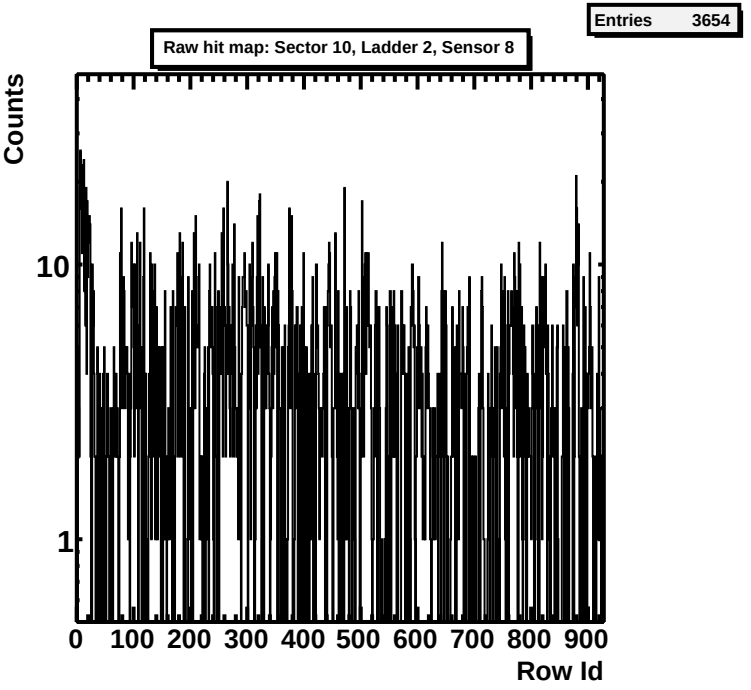

Entries 4024
Raw hit map: Sector 10, Ladder 2, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

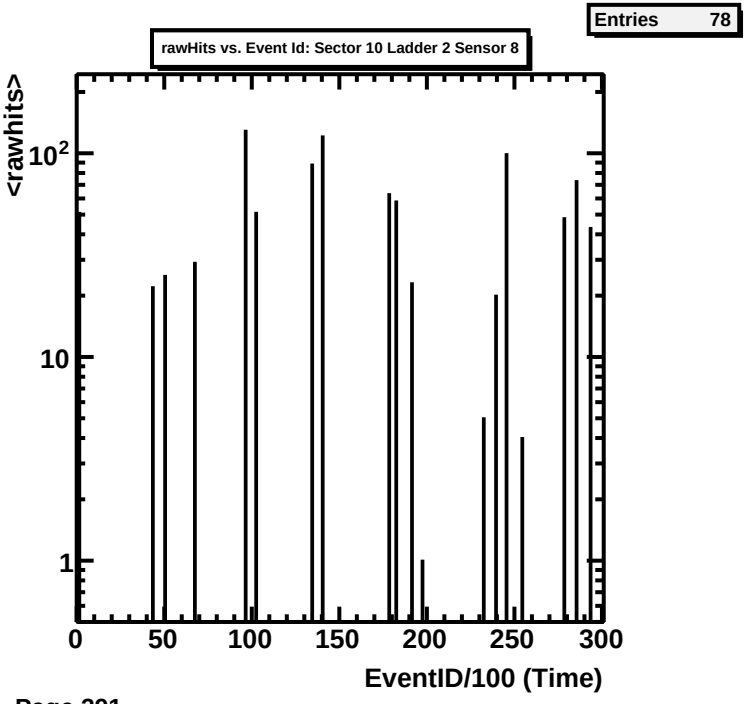

Entries 4024
Raw hit map: Sector 10, Ladder 2, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

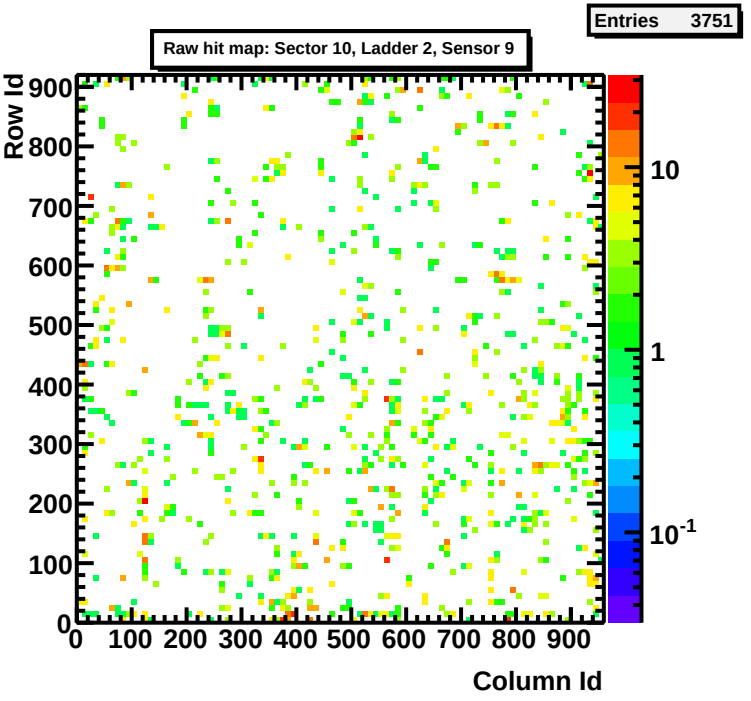

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

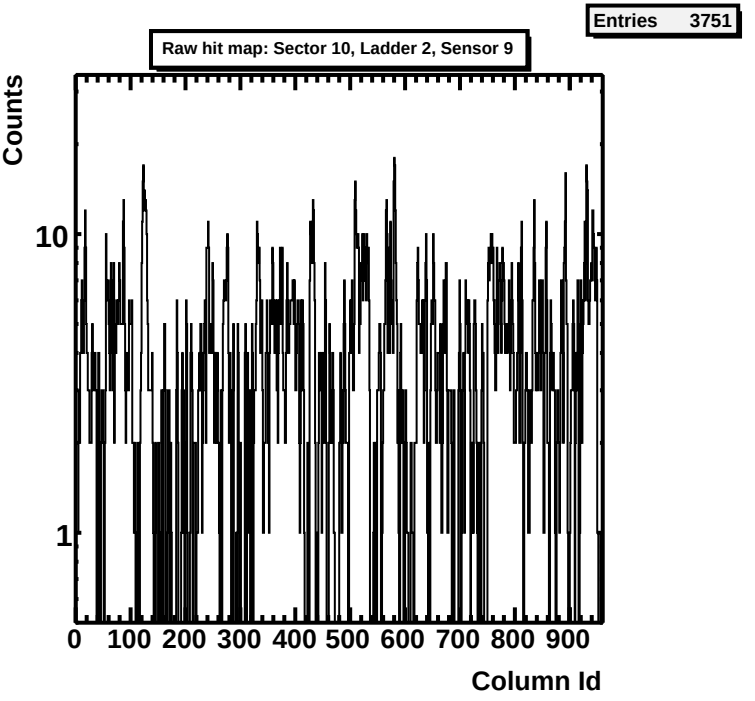

Entries 3654
Raw hit map: Sector 10, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

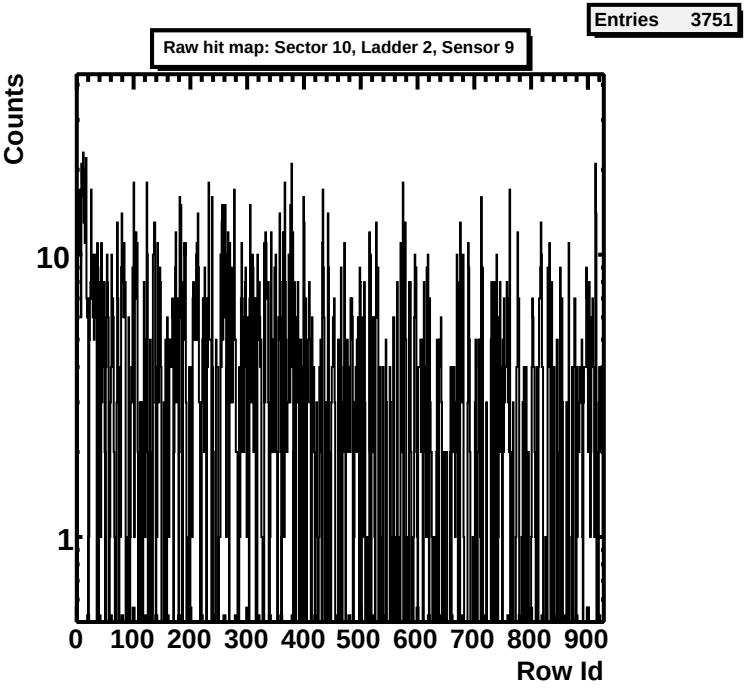

Entries 3654
Raw hit map: Sector 10, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

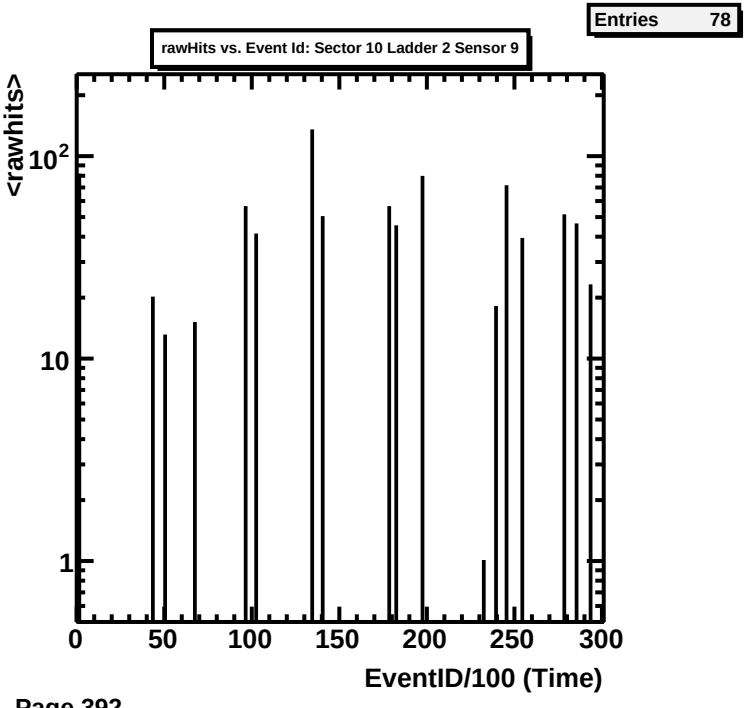

Entries 3654
Raw hit map: Sector 10, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

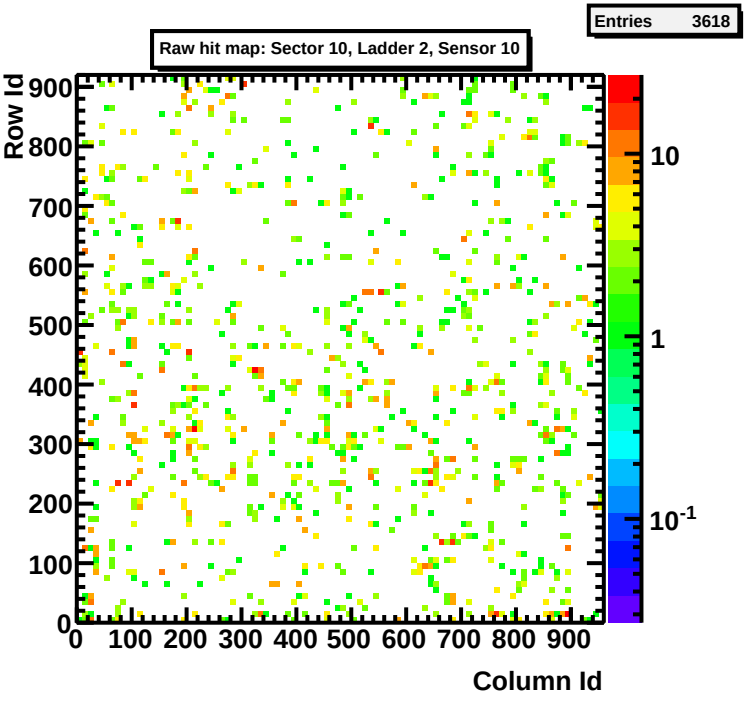

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

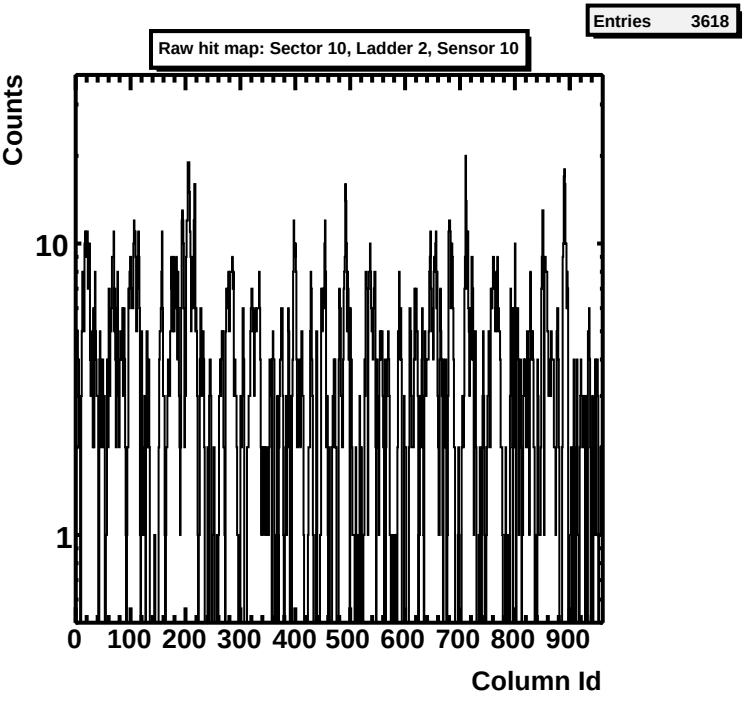

Entries 3751
Raw hit map: Sector 10, Ladder 2, Sensor 9
Row Id
Column Id

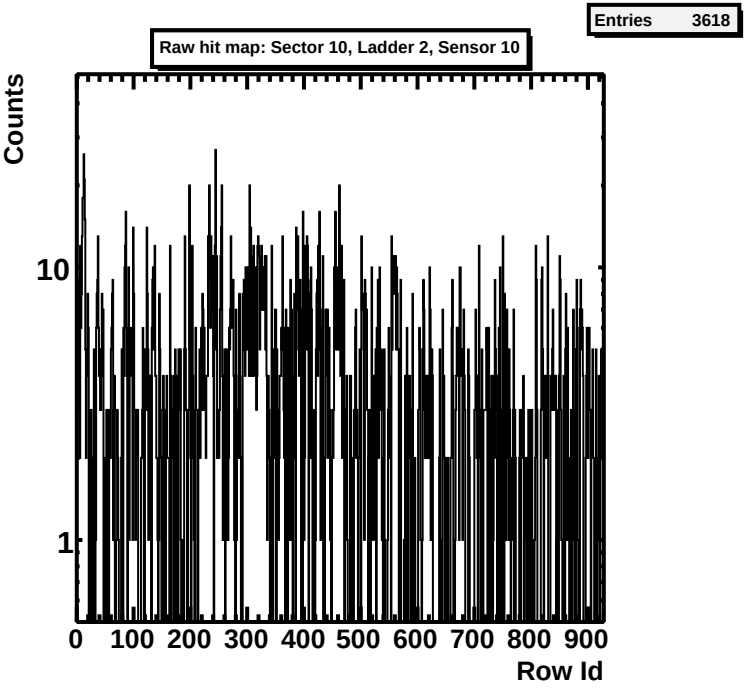

Entries 3751
Raw hit map: Sector 10, Ladder 2, Sensor 9
Counts
Column Id

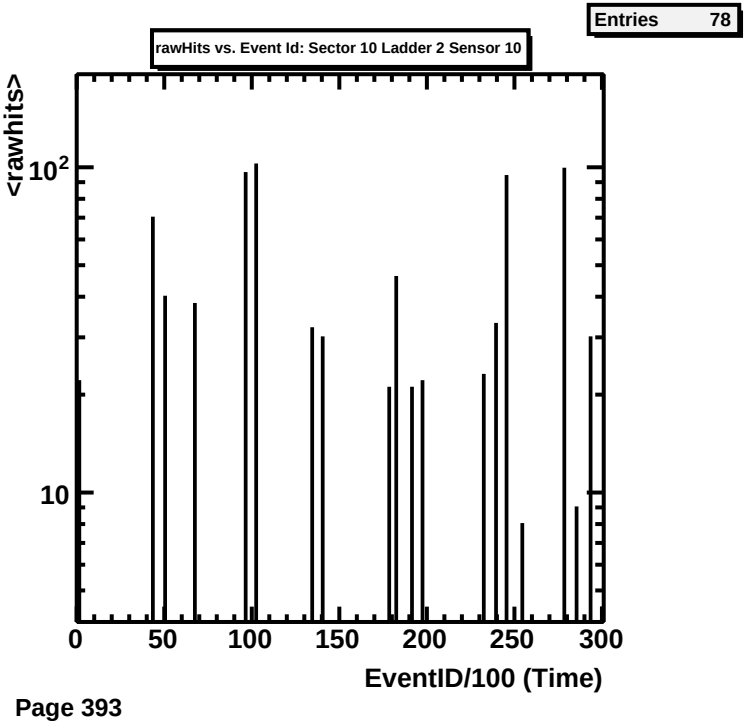

Entries 3751
Raw hit map: Sector 10, Ladder 2, Sensor 9
Counts
Row Id

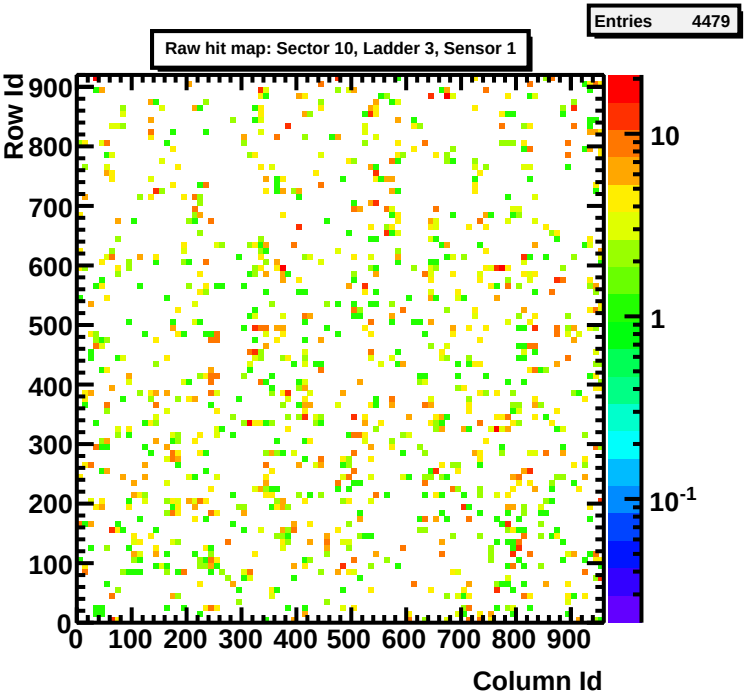

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

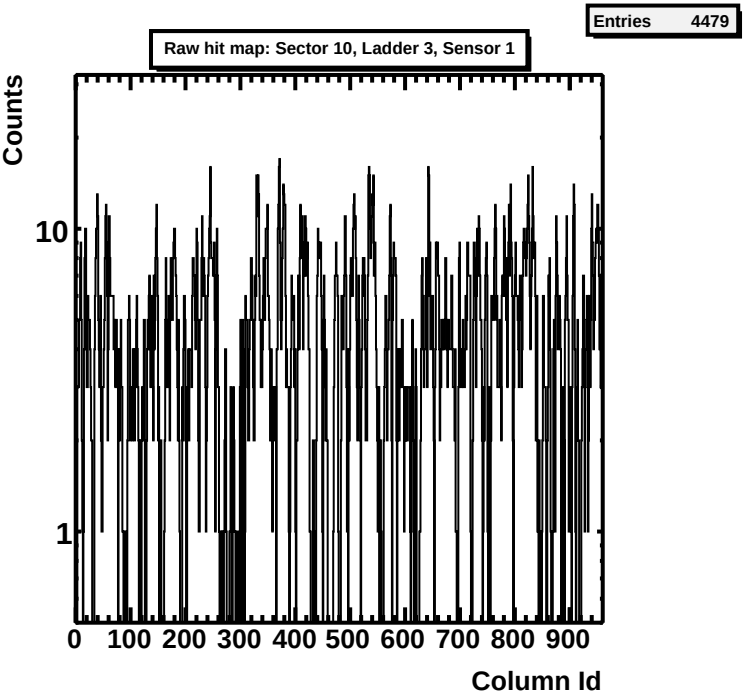

Entries 3618
Raw hit map: Sector 10, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

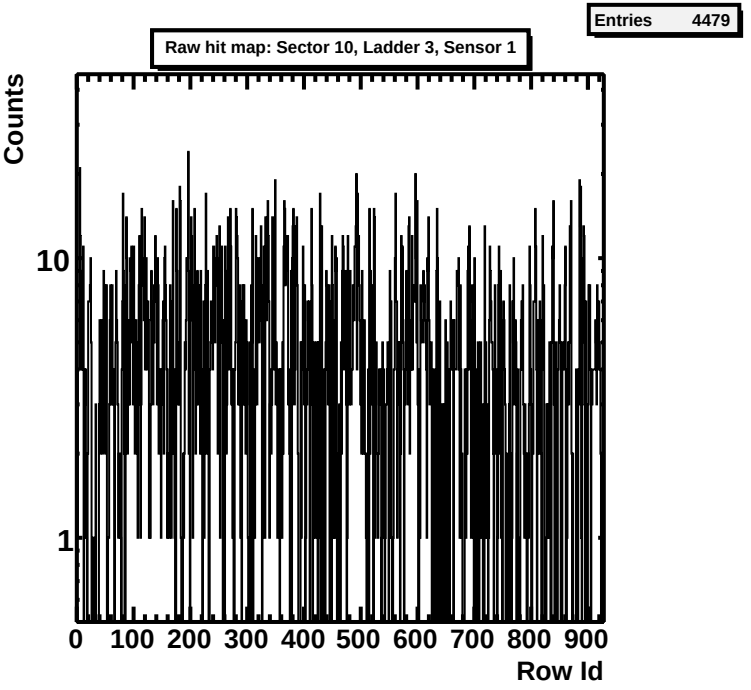

Entries 3618
Raw hit map: Sector 10, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

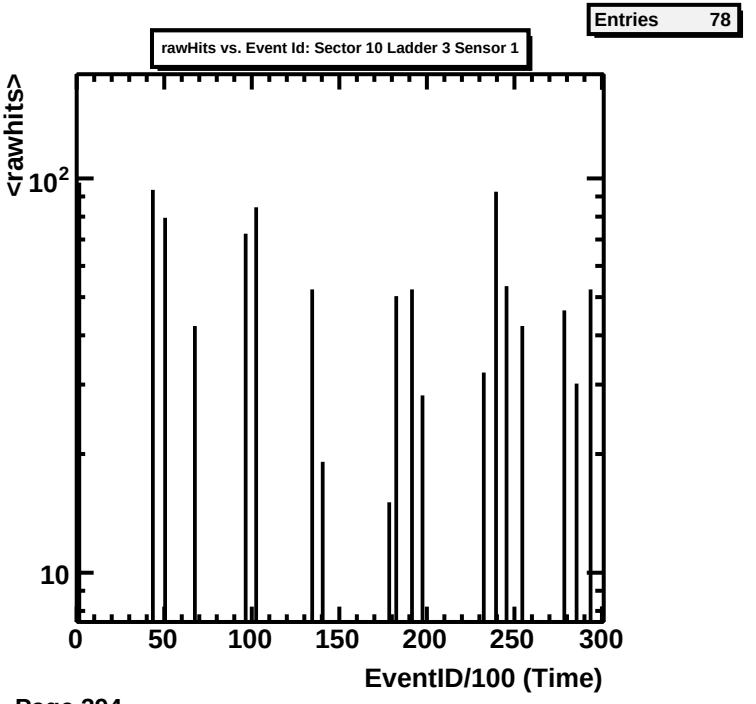

Entries 3618
Raw hit map: Sector 10, Ladder 2, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

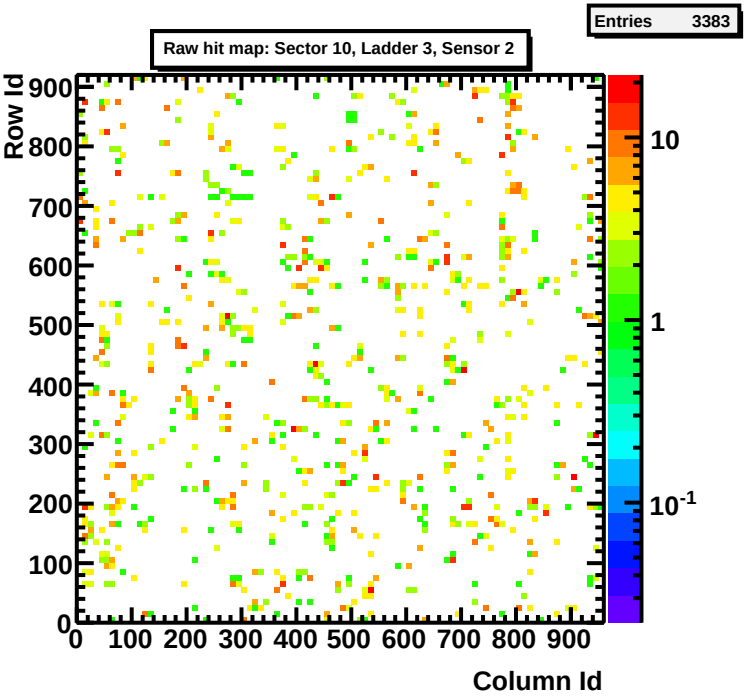

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

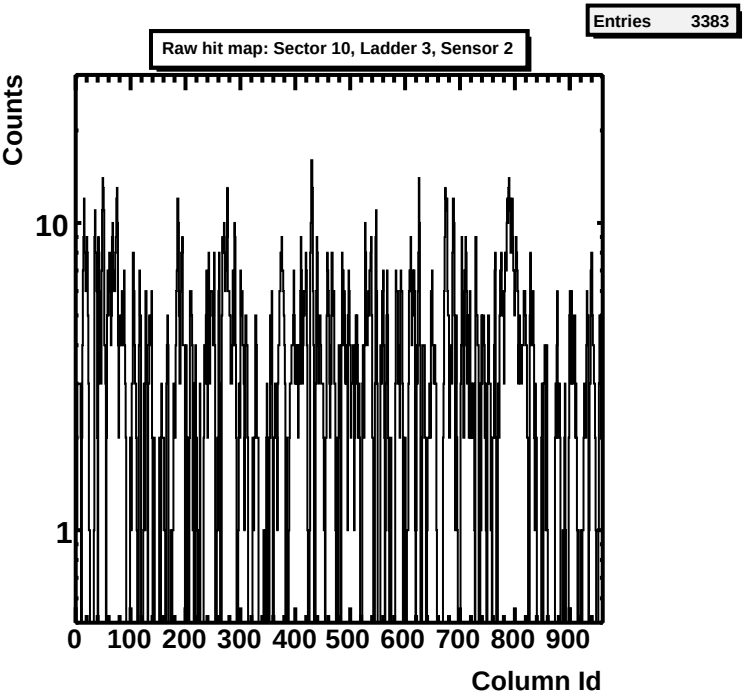

Entries 4479
Raw hit map: Sector 10, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

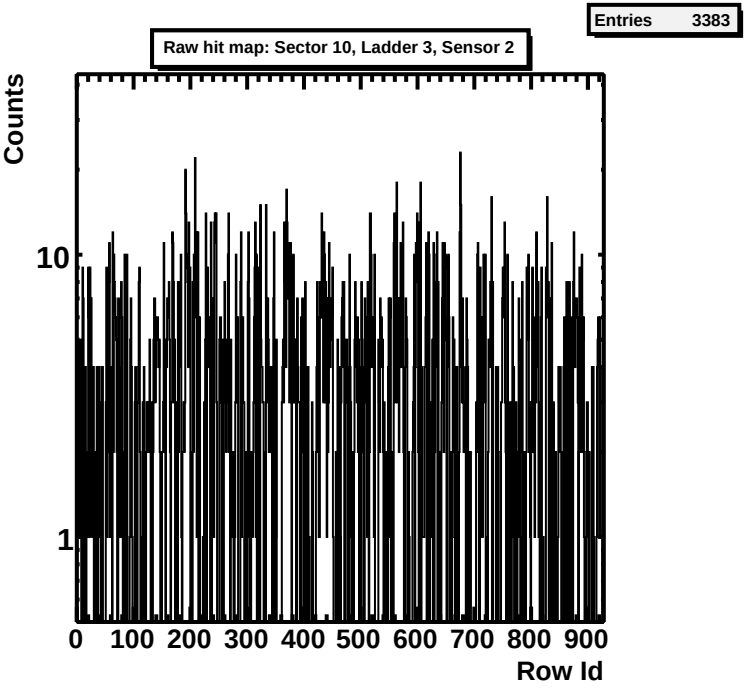

Entries 4479
Raw hit map: Sector 10, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 4479
Raw hit map: Sector 10, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3383
Raw hit map: Sector 10, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3383
Raw hit map: Sector 10, Ladder 3, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3383
Raw hit map: Sector 10, Ladder 3, Sensor 2
Counts
Row Id
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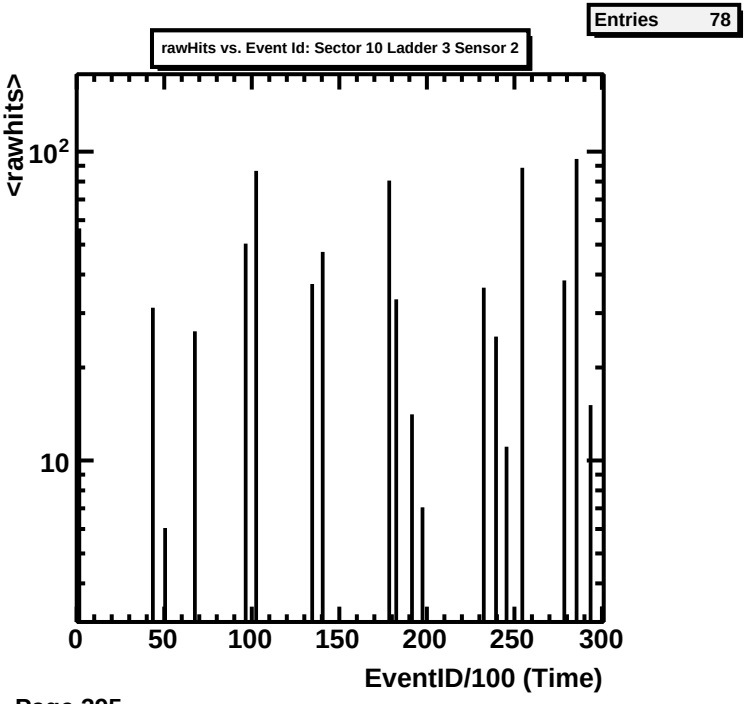
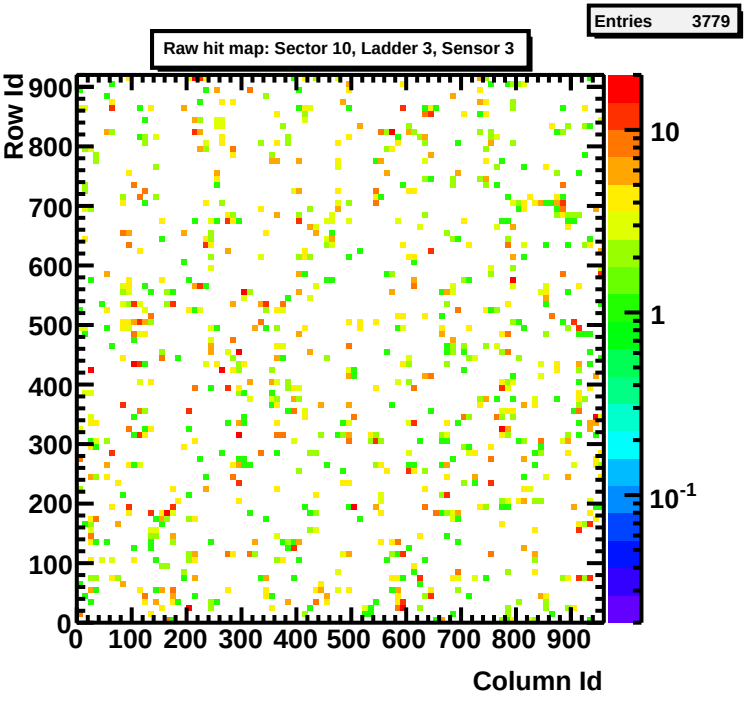
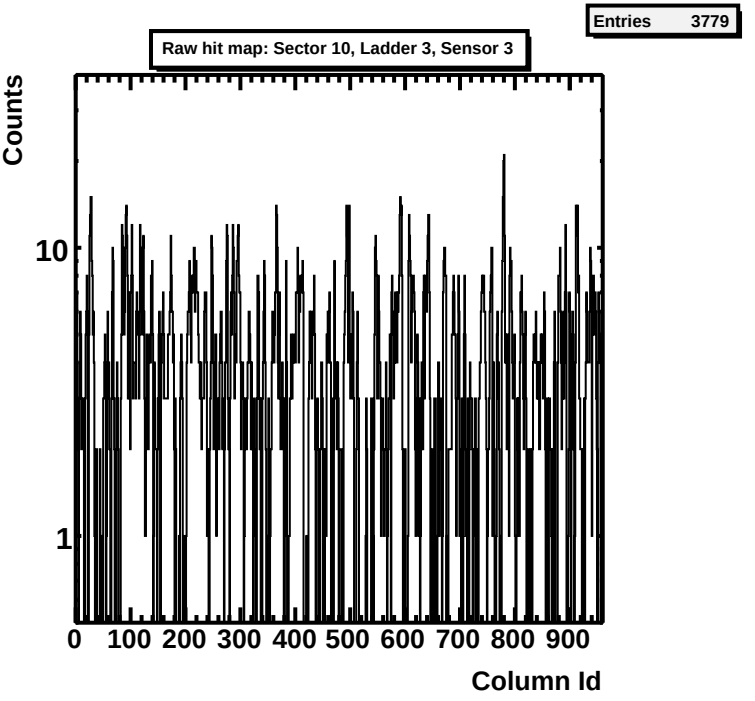
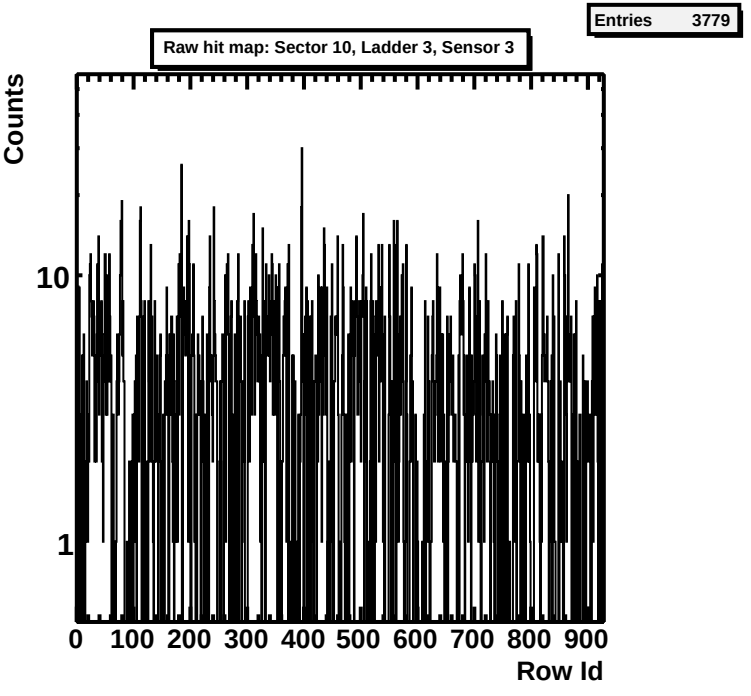
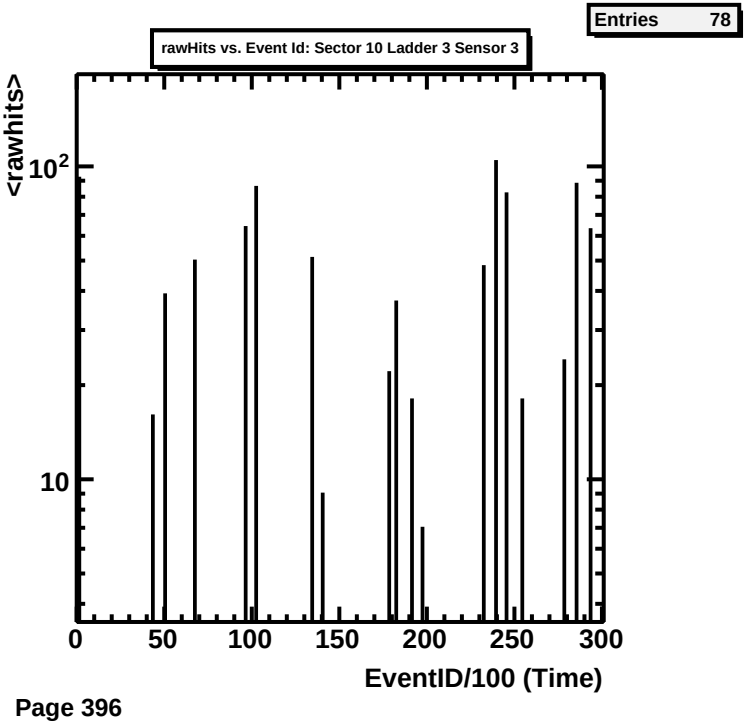
10
1

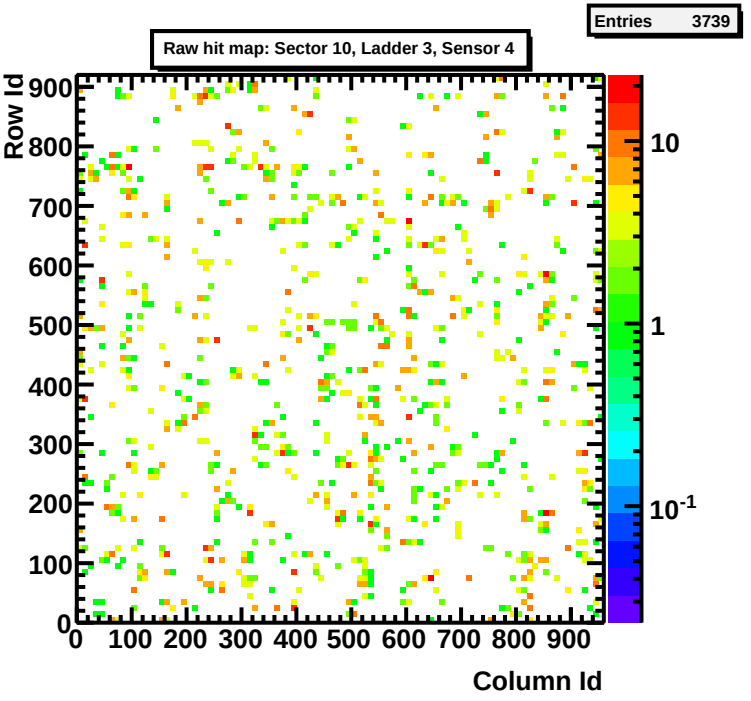

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

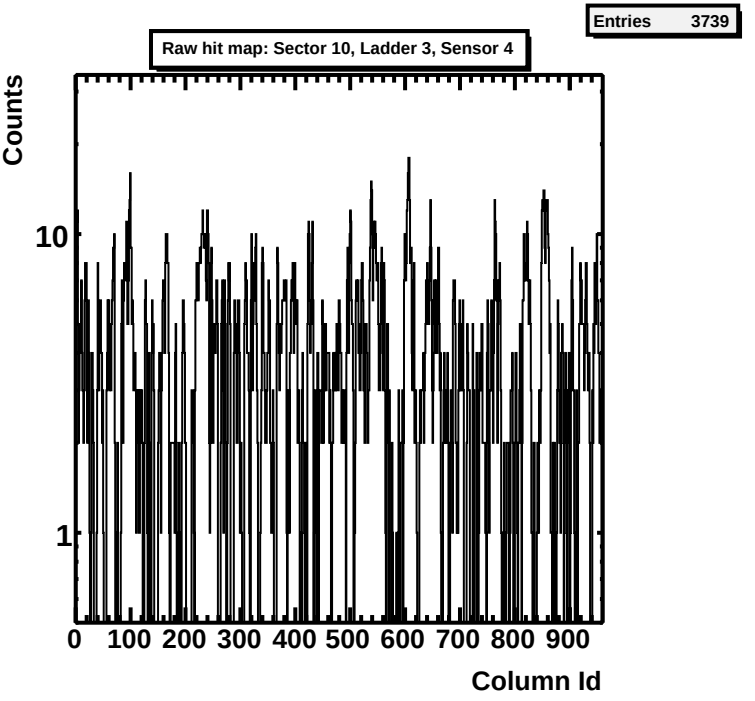

Entries 3779
Raw hit map: Sector 10, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

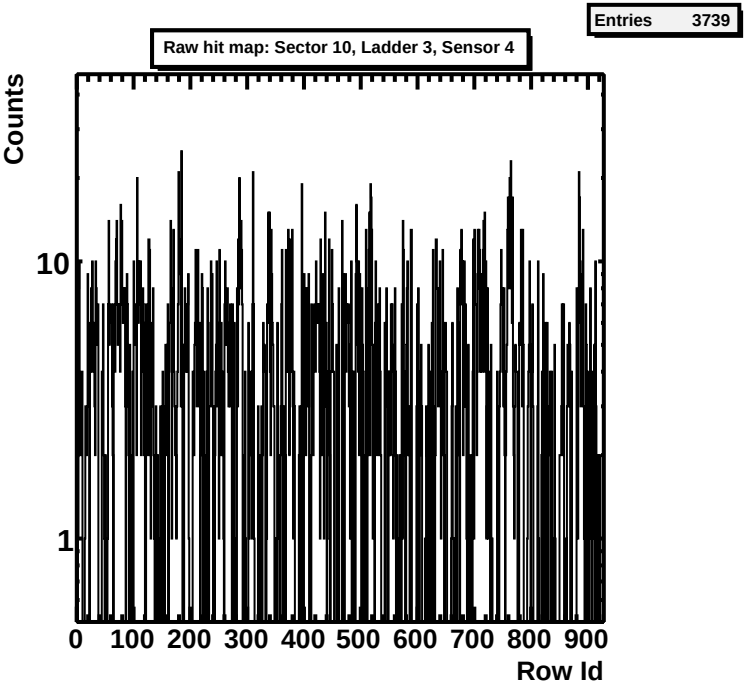

Entries 3779
Raw hit map: Sector 10, Ladder 3, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

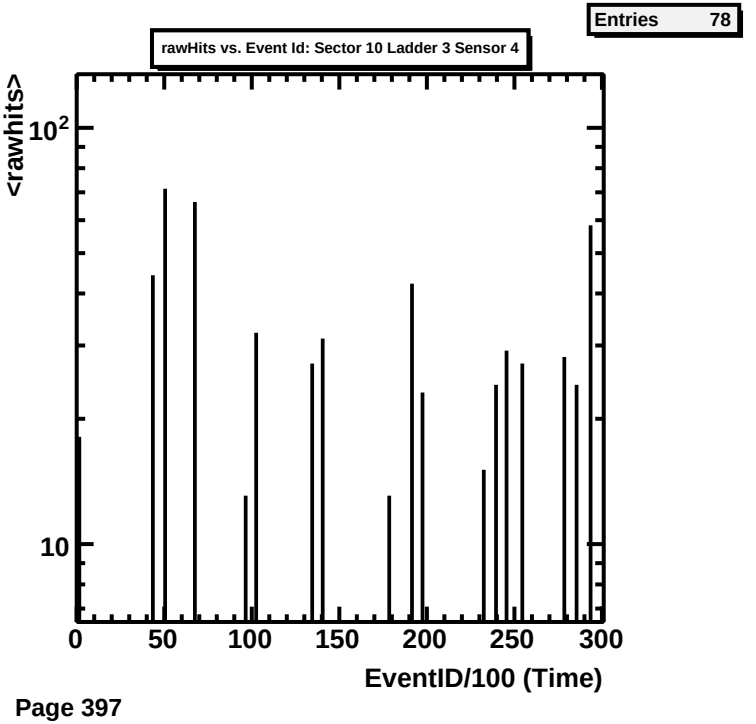

Entries 3779
Raw hit map: Sector 10, Ladder 3, Sensor 3
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

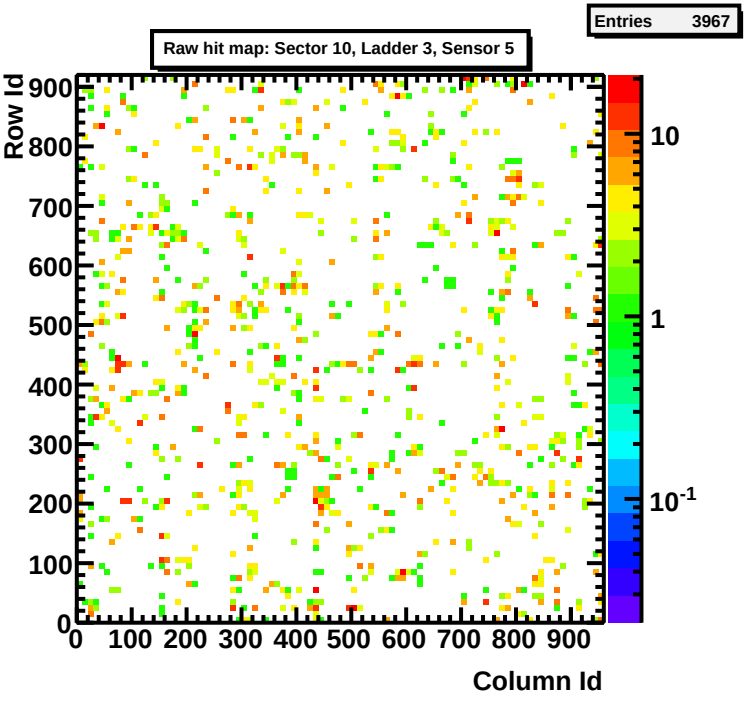

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

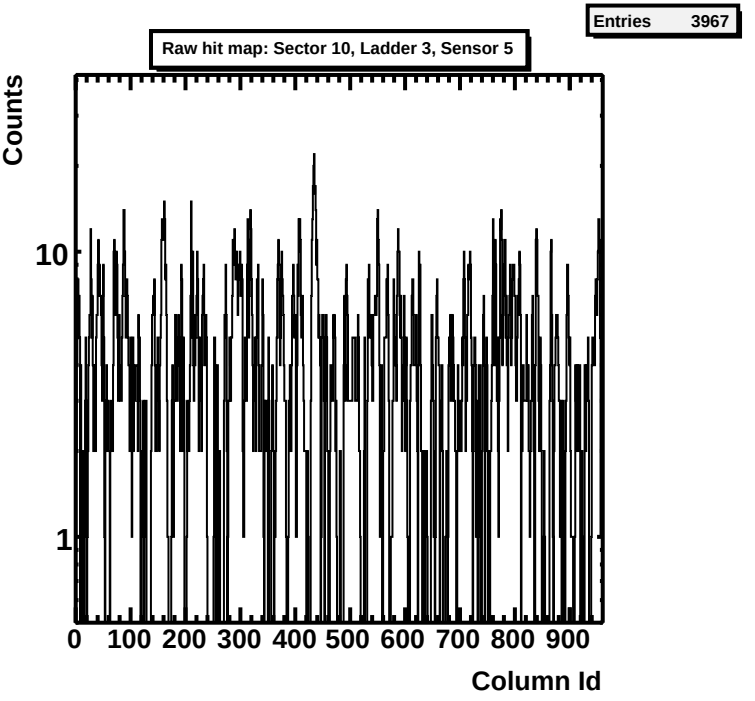

Entries 3739
Raw hit map: Sector 10, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

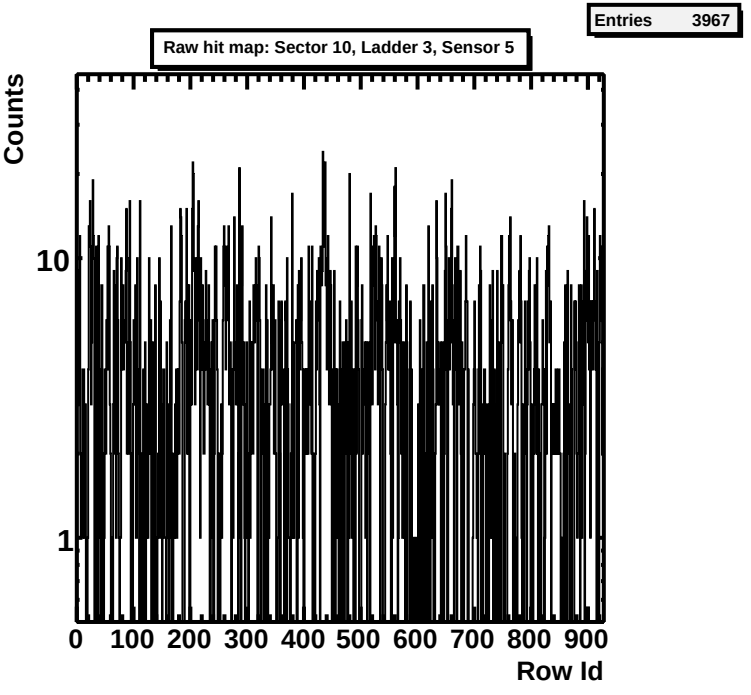

Entries 3739
Raw hit map: Sector 10, Ladder 3, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

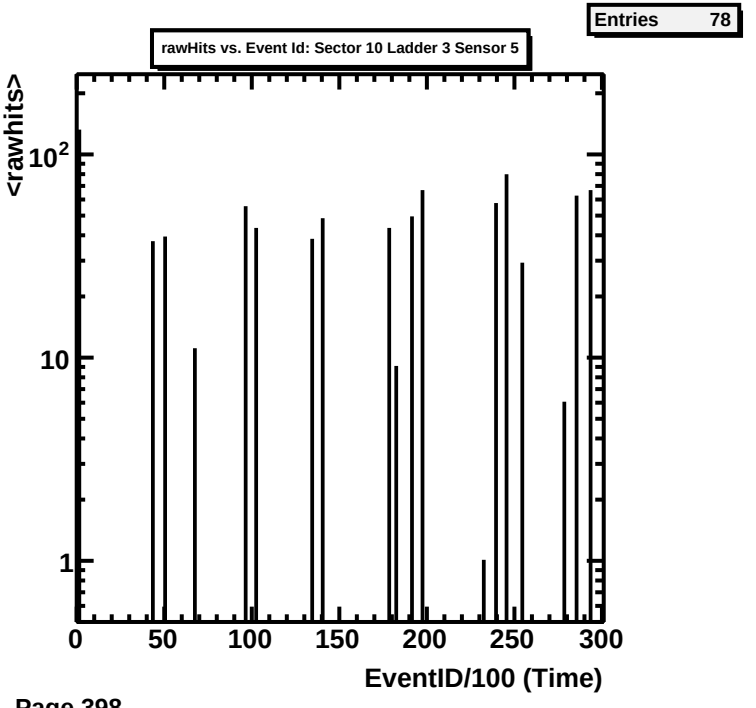

Entries 3739
Raw hit map: Sector 10, Ladder 3, Sensor 4
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

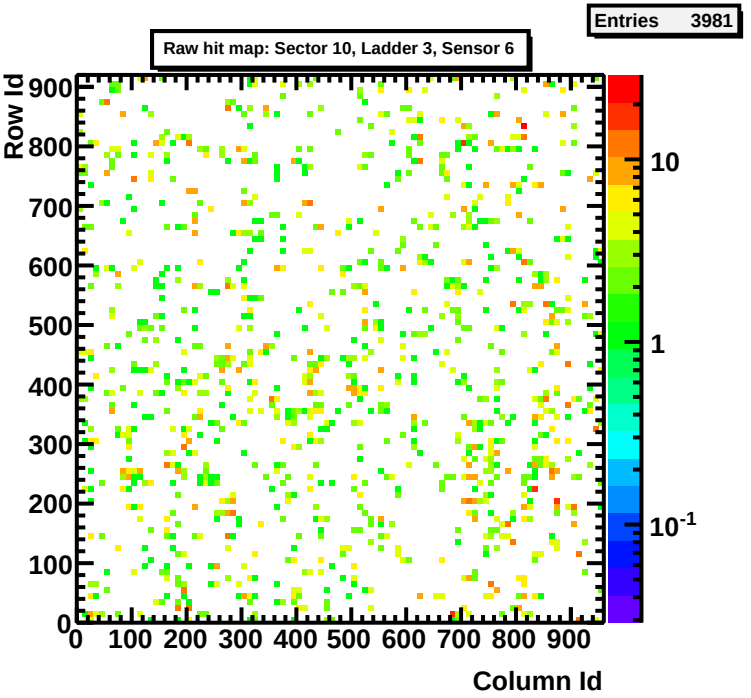

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 4
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

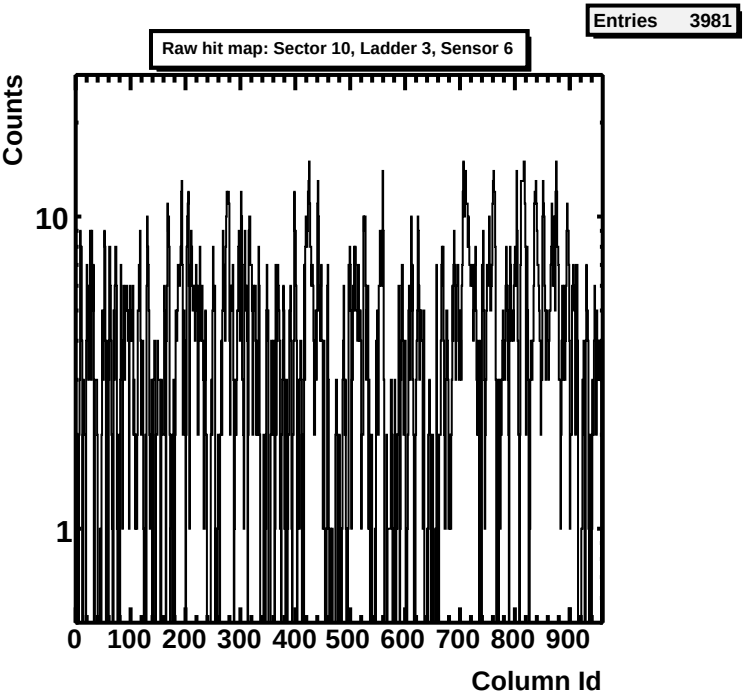

Entries 3967
Raw hit map: Sector 10, Ladder 3, Sensor 5
Row Id
Column Id

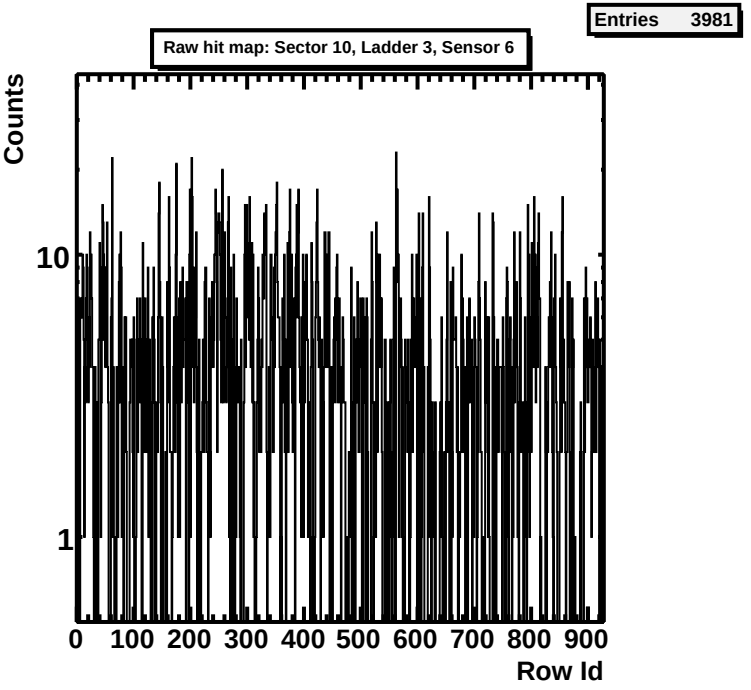

Entries 3967
Raw hit map: Sector 10, Ladder 3, Sensor 5
Counts
Column Id

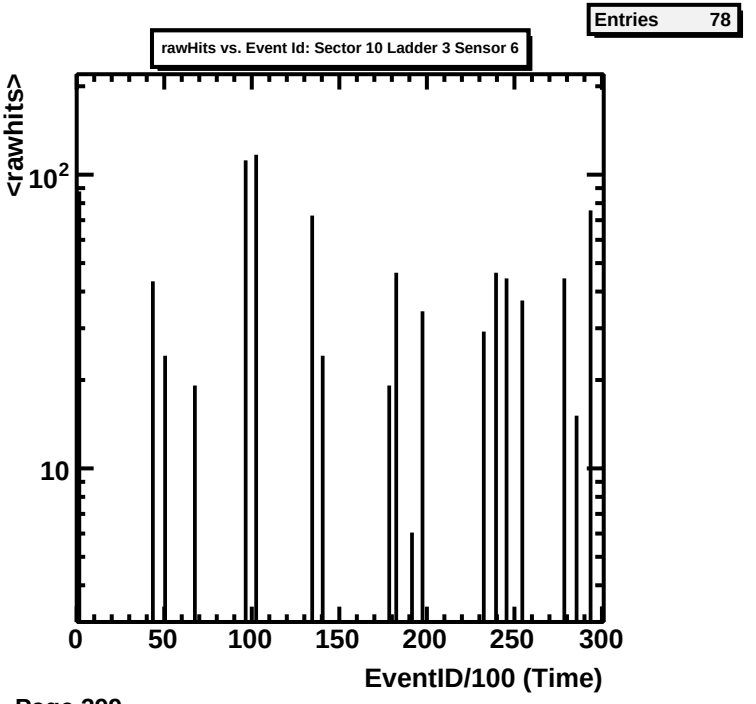

Entries 3967
Raw hit map: Sector 10, Ladder 3, Sensor 5
Counts
Row Id

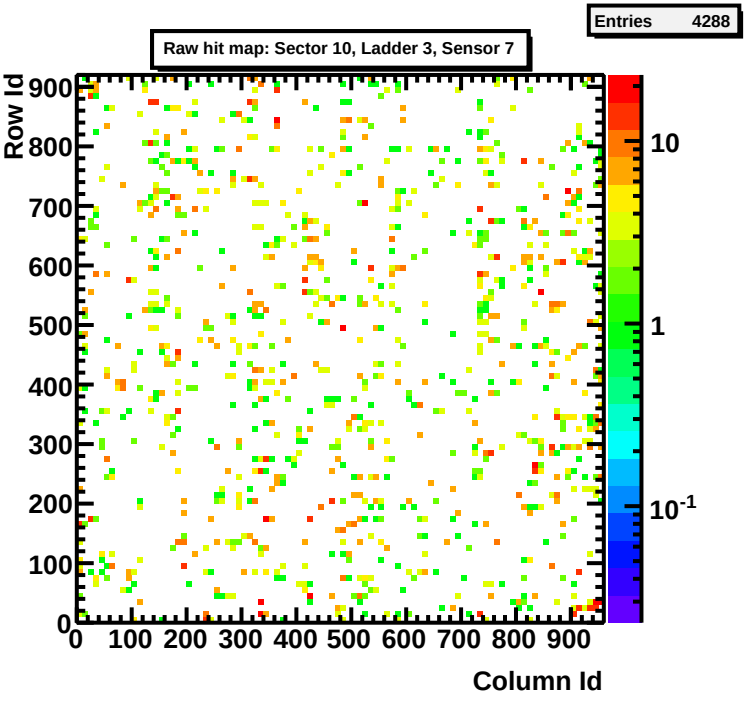

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

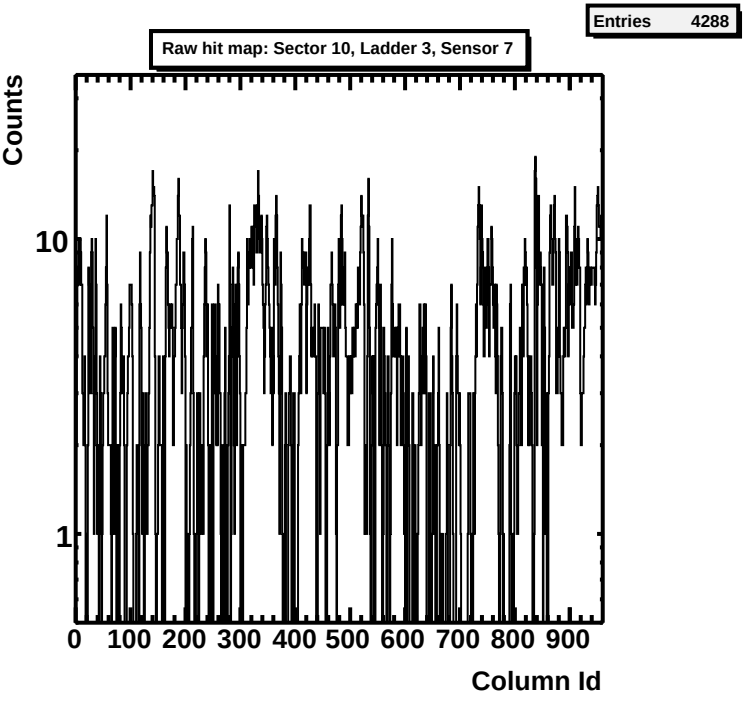

Entries 3981
Raw hit map: Sector 10, Ladder 3, Sensor 6
Row Id
Column Id

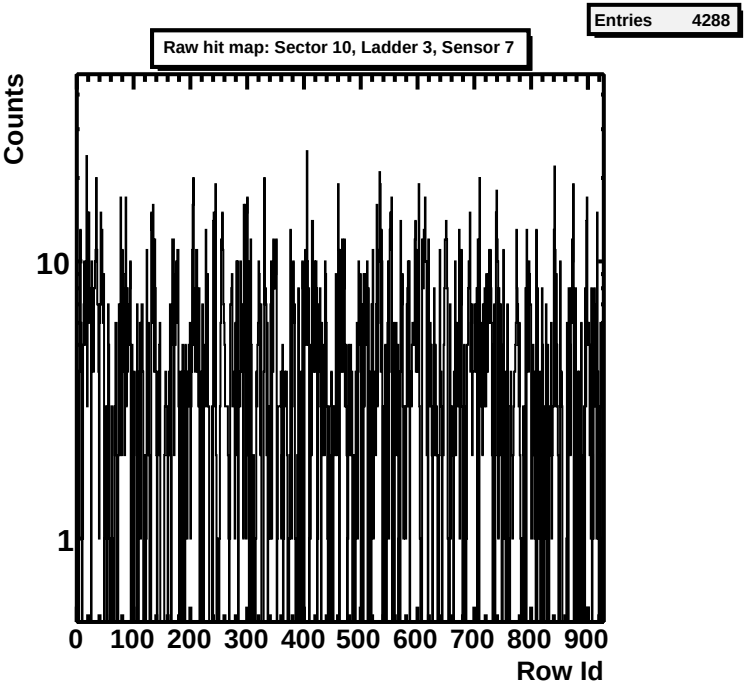

Entries 3981
Raw hit map: Sector 10, Ladder 3, Sensor 6
Counts
Column Id

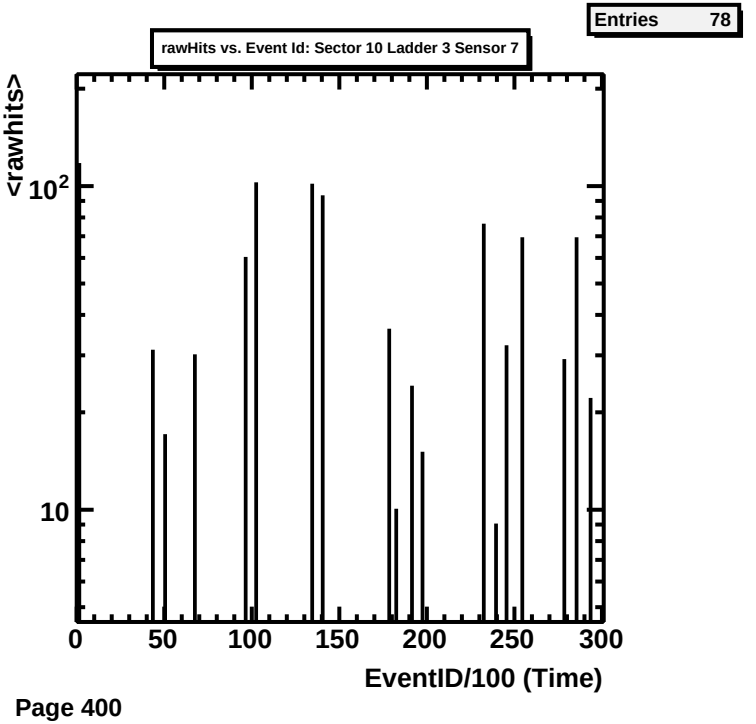

Entries 3981
Raw hit map: Sector 10, Ladder 3, Sensor 6
Counts
Row Id

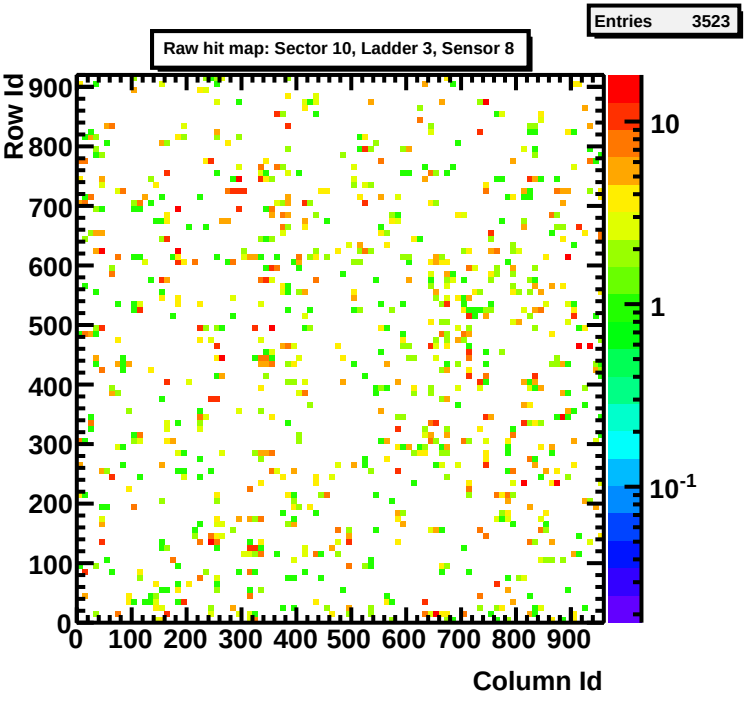

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

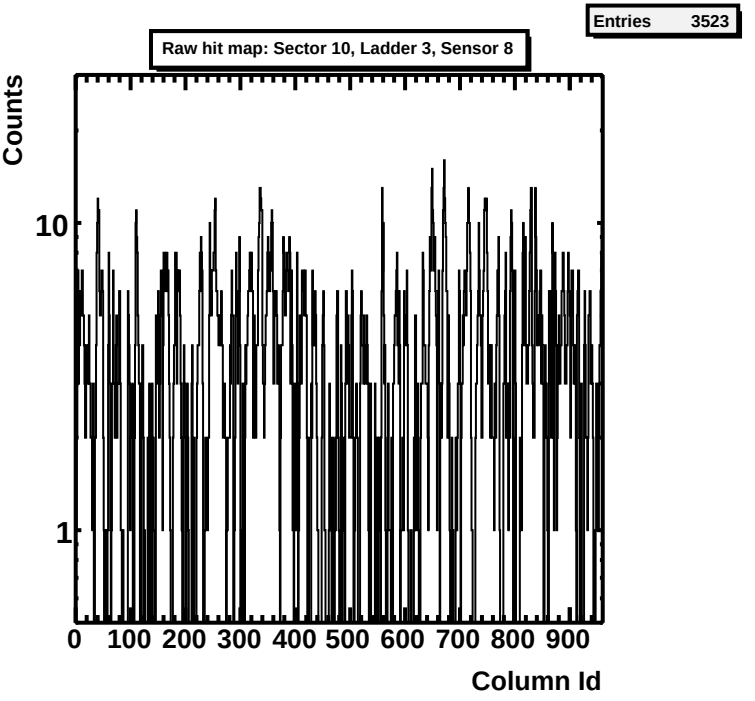

Entries 4288
Raw hit map: Sector 10, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

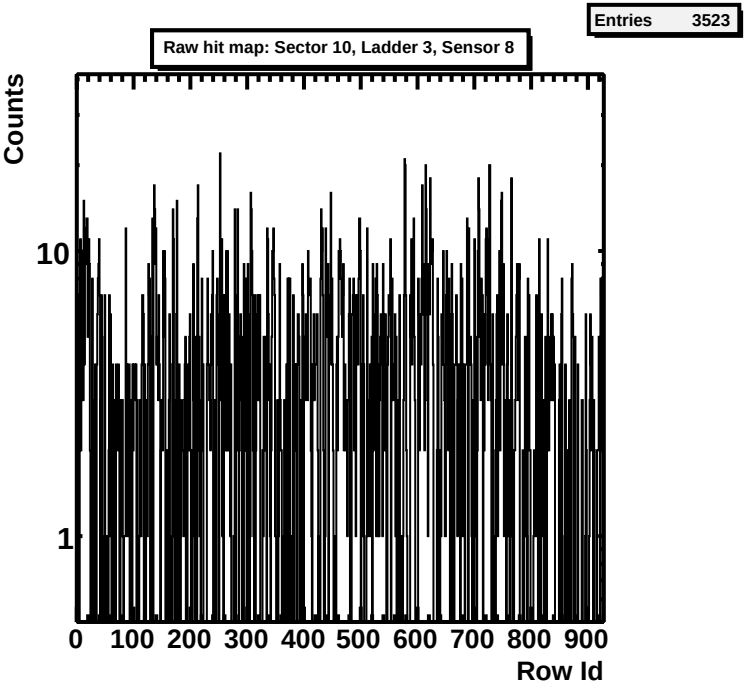

Entries 4288
Raw hit map: Sector 10, Ladder 3, Sensor 7
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

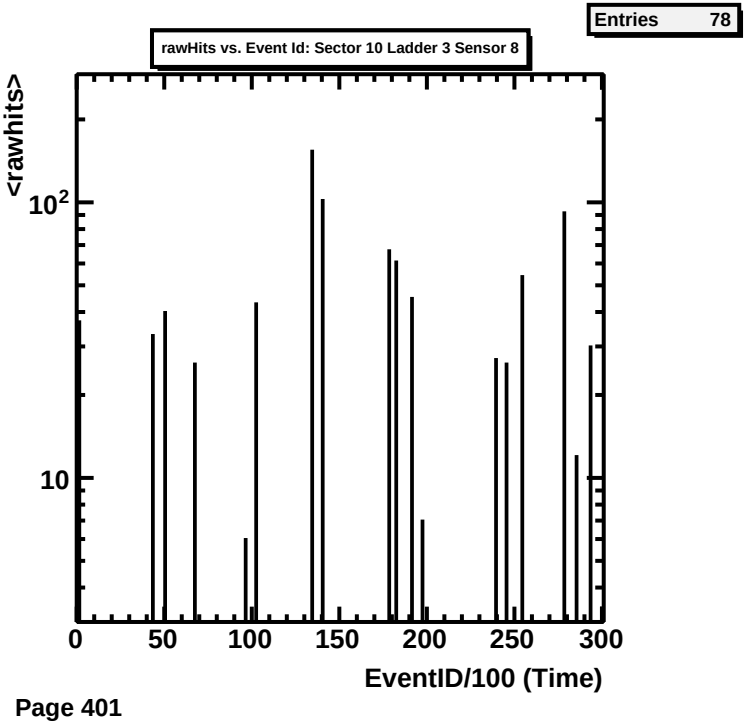

Entries 4288
Raw hit map: Sector 10, Ladder 3, Sensor 7
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

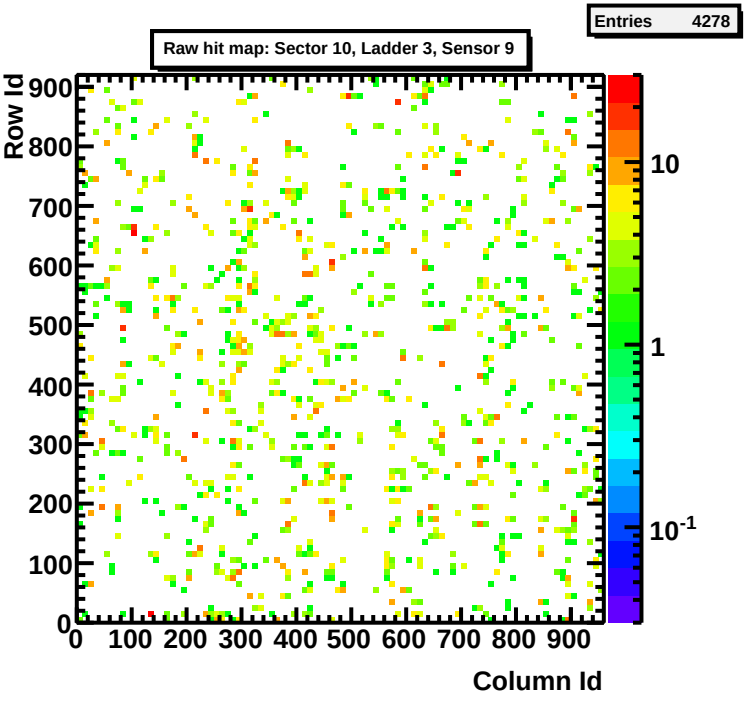

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 7
<rawhits>
$10^2$
10
0 50 100 150 200 250 300
EventID/100 (Time)

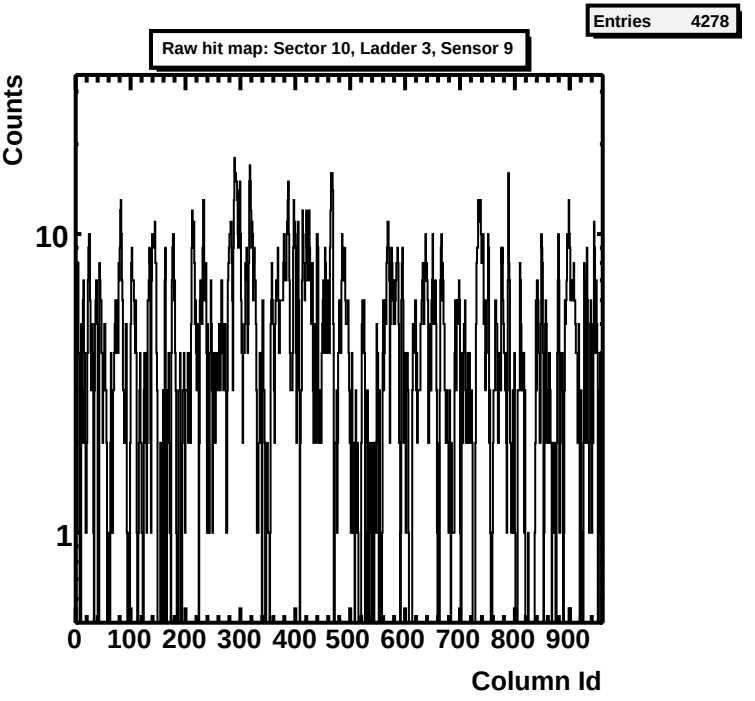

Entries 3523
Raw hit map: Sector 10, Ladder 3, Sensor 8
Row Id
Column Id

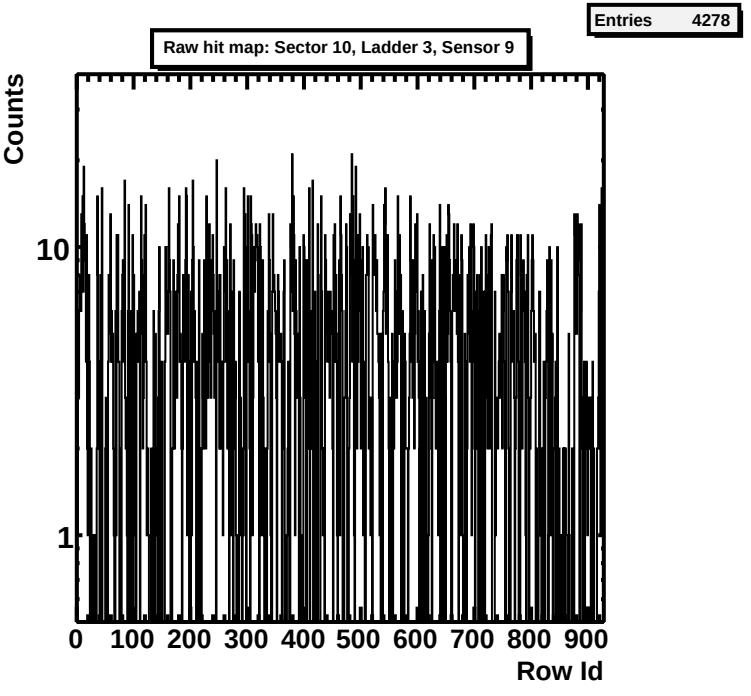

Entries 3523
Raw hit map: Sector 10, Ladder 3, Sensor 8
Counts
Column Id

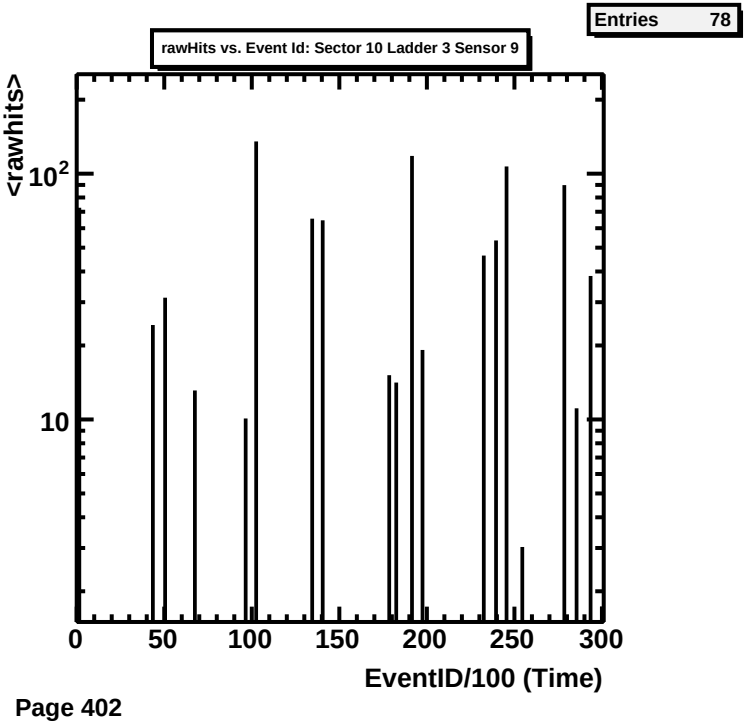

Entries 3523
Raw hit map: Sector 10, Ladder 3, Sensor 8
Counts
Row Id

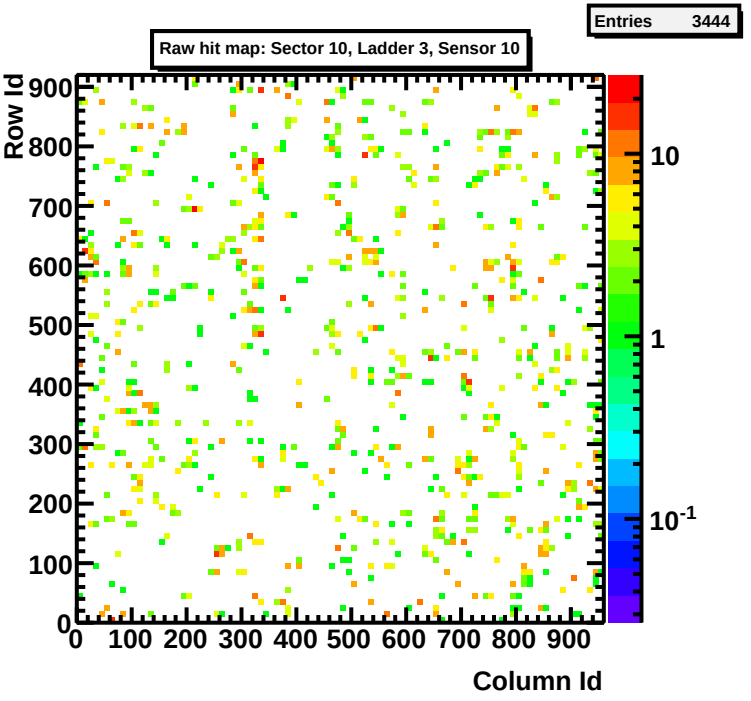

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

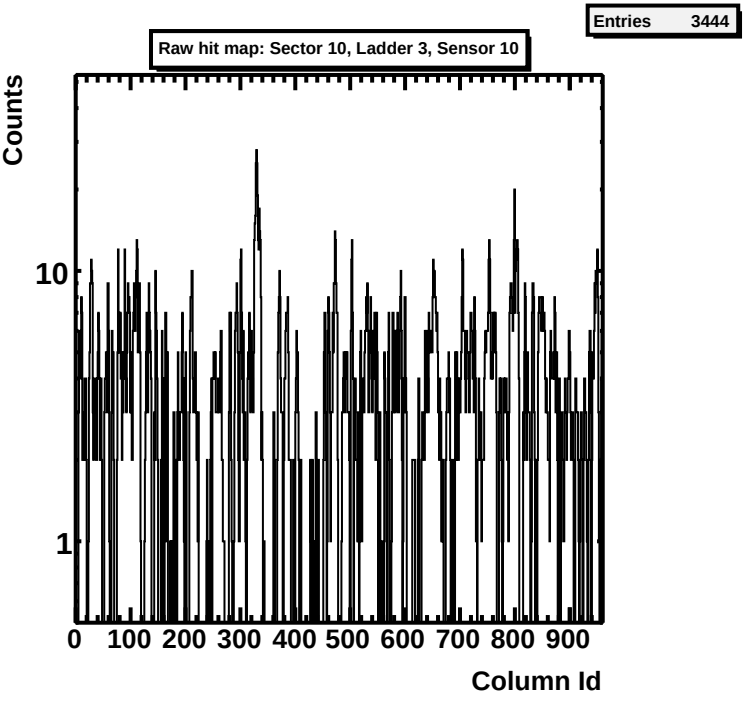

Entries 4278
Raw hit map: Sector 10, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

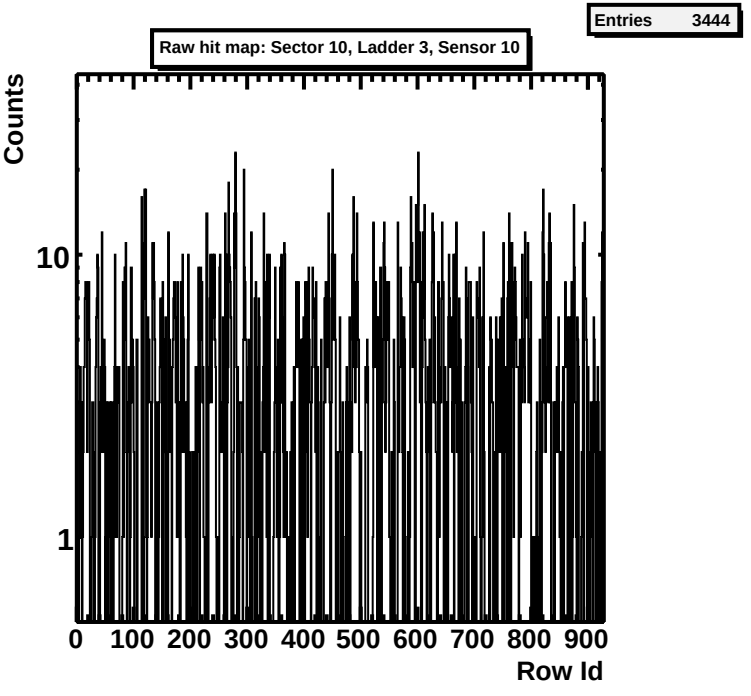

Entries 4278
Raw hit map: Sector 10, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

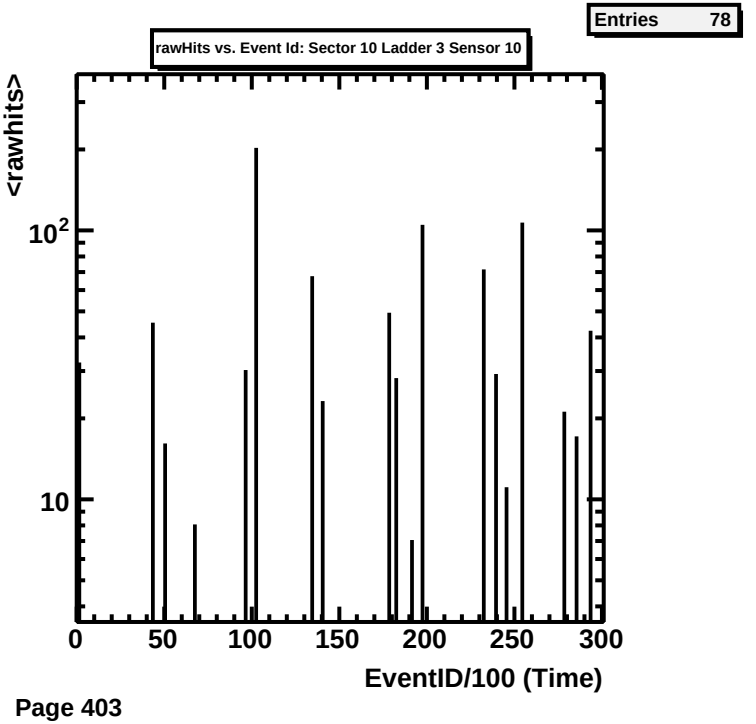

Entries 4278
Raw hit map: Sector 10, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10


Entries 3444
Raw hit map: Sector 10, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 3444
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 3444
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
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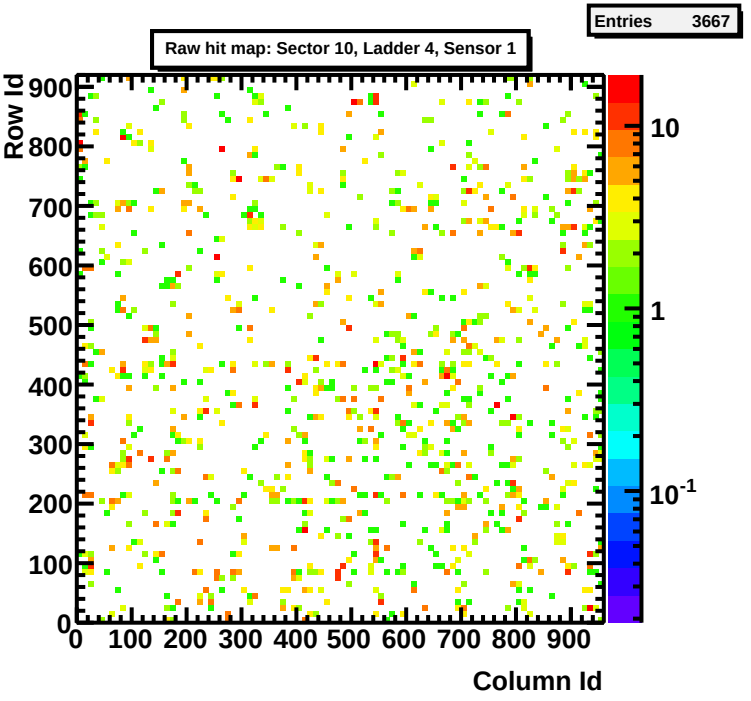
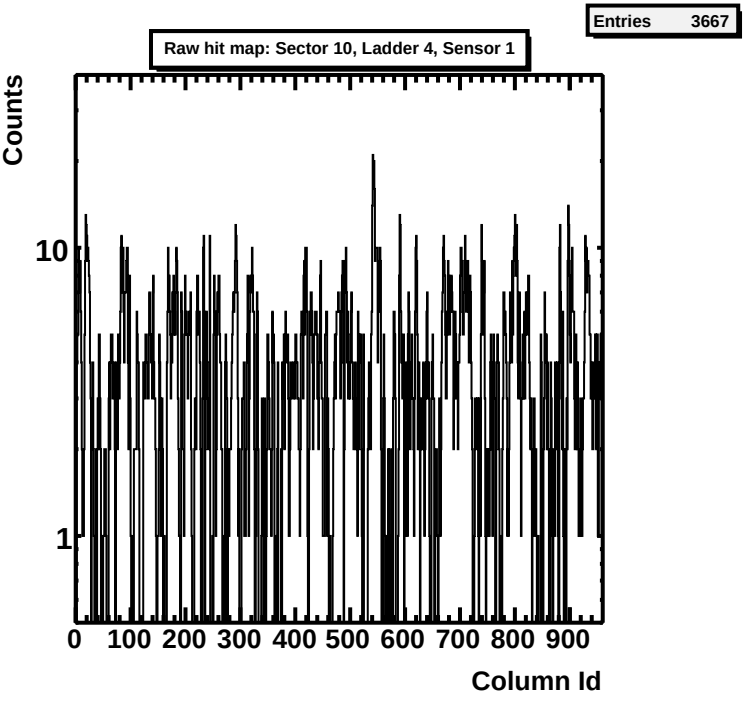
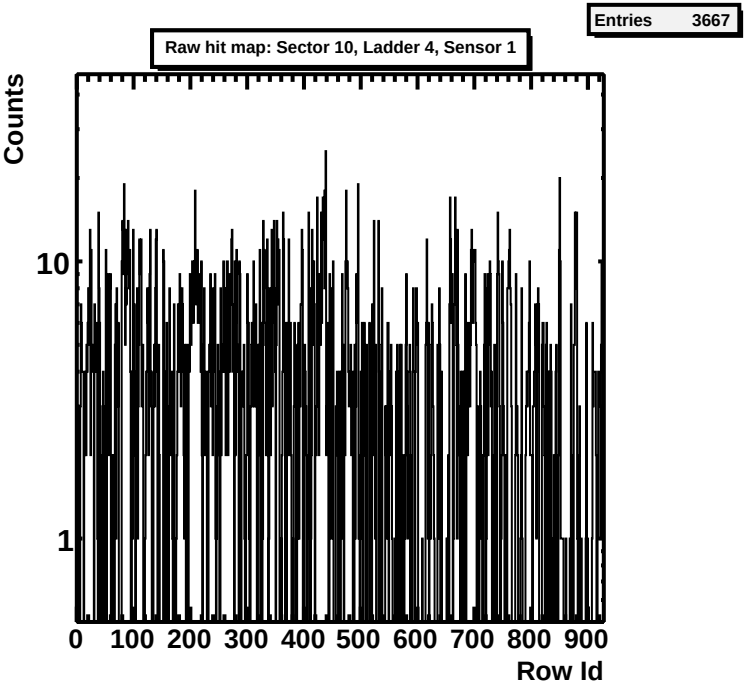
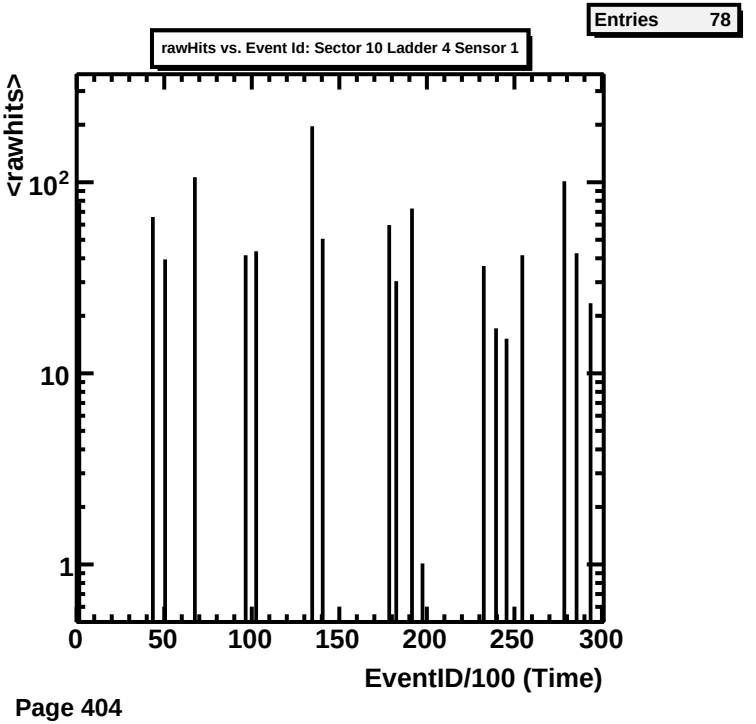
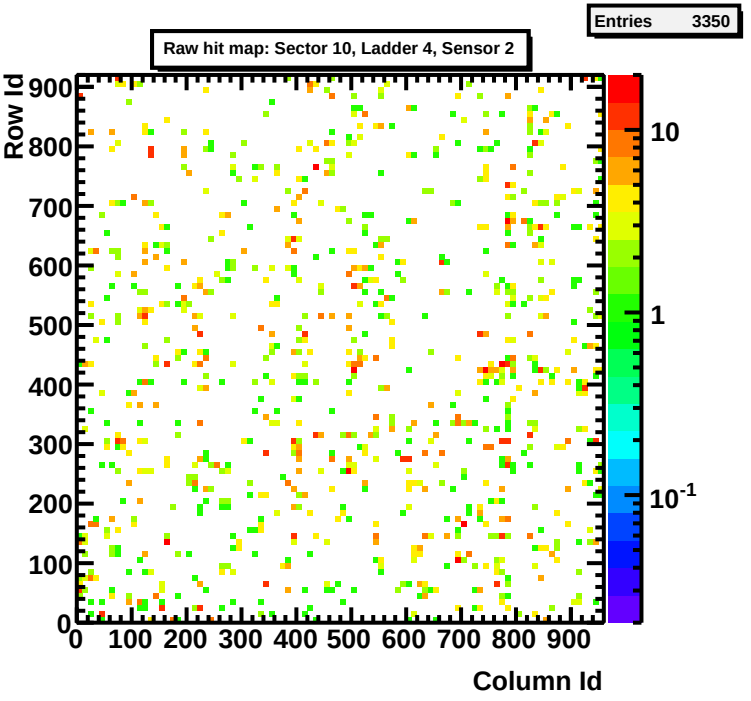
$10^2$
10

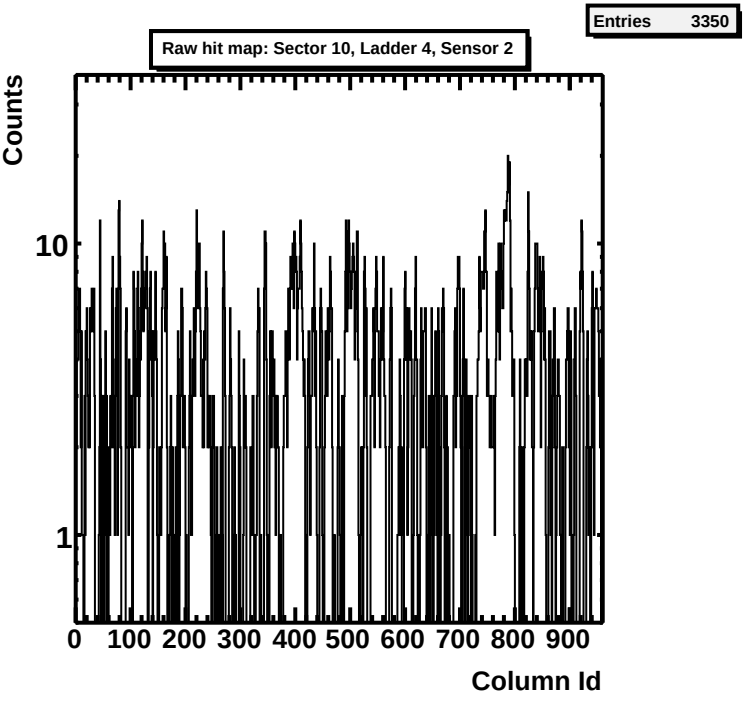

Entries 3667
Raw hit map: Sector 10, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

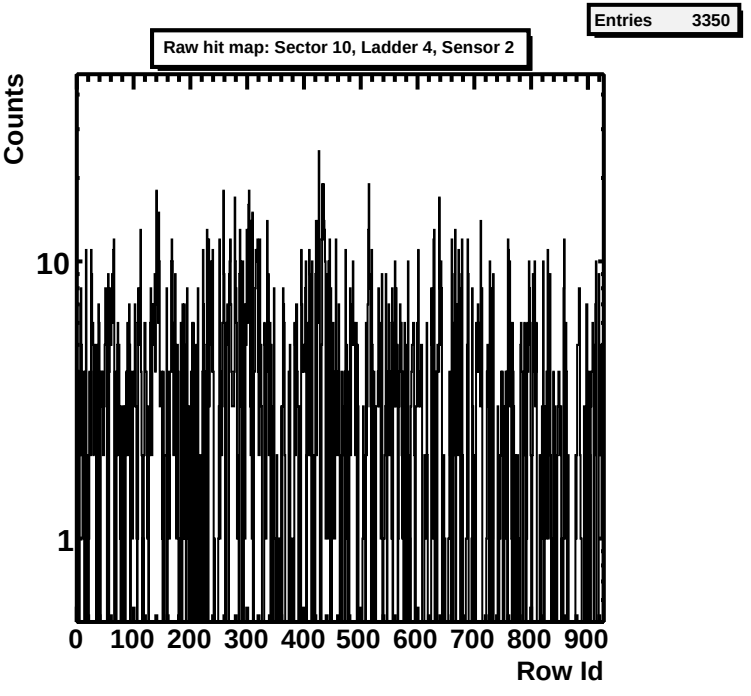

Entries 3667
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

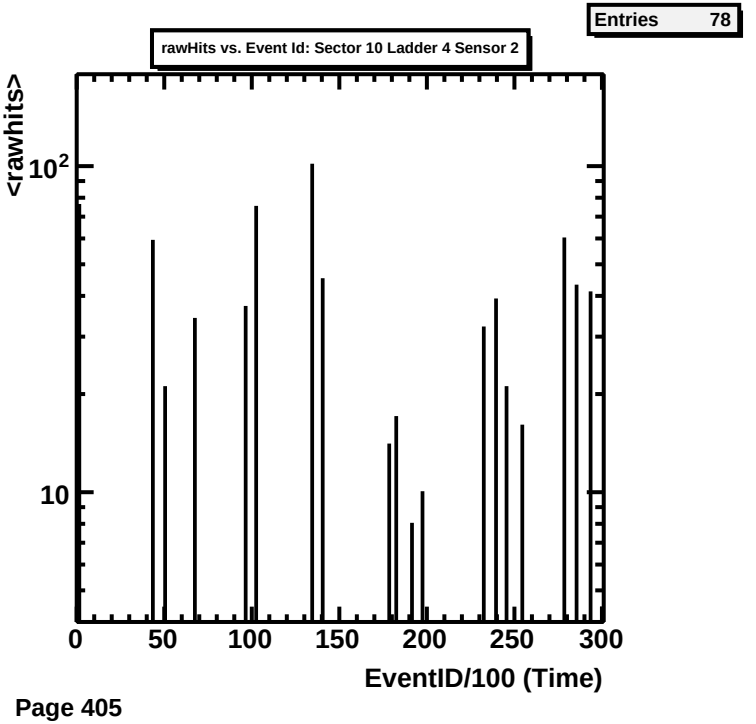

Entries 3667
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

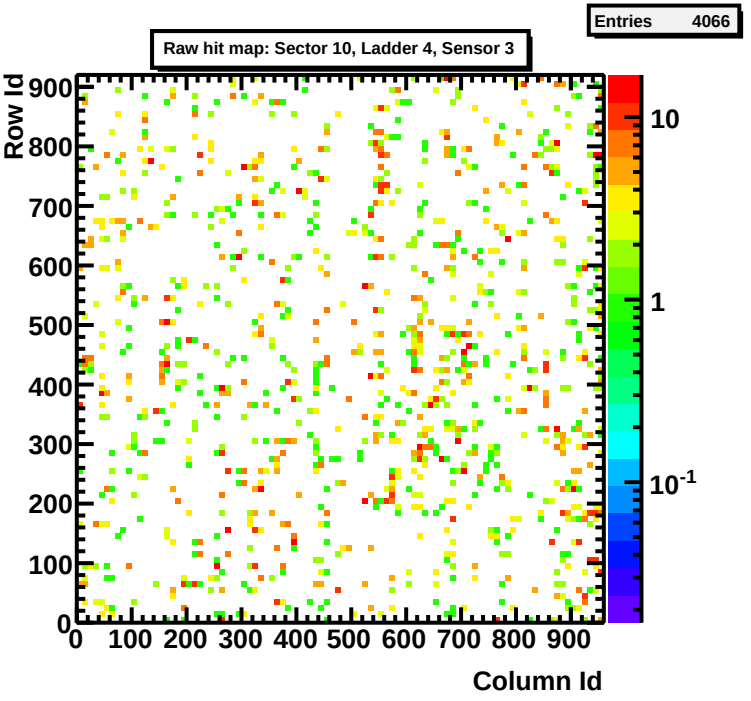

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

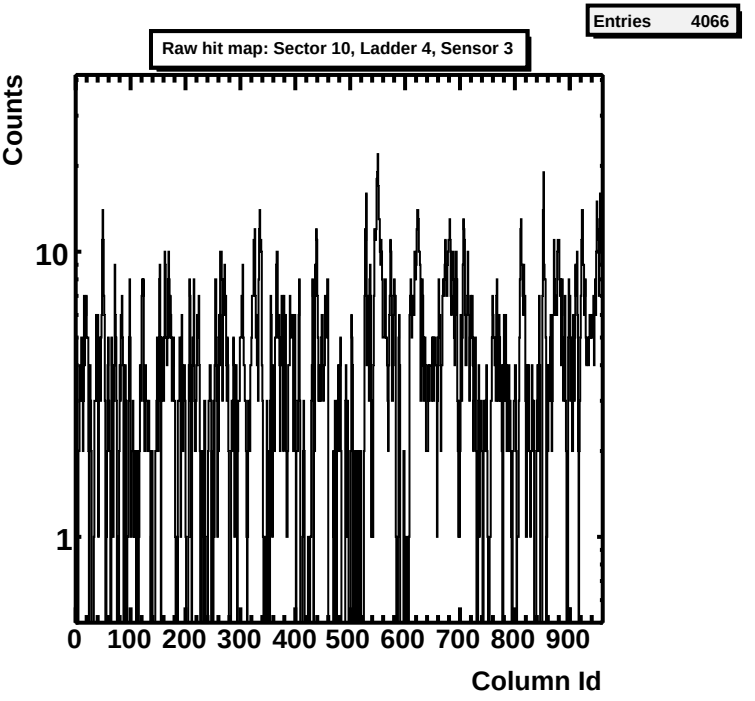

Entries 3350
Raw hit map: Sector 10, Ladder 4, Sensor 2
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
$10^{-1}$

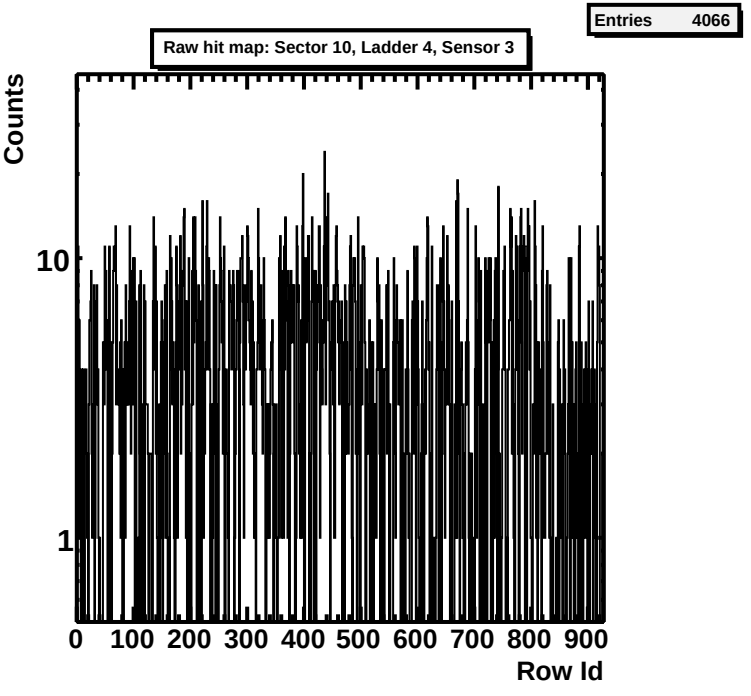

Entries 3350
Raw hit map: Sector 10, Ladder 4, Sensor 2
Counts
Column Id
10
1
0
100
200
300
400
500
600
700
800
900


Entries 3350
Raw hit map: Sector 10, Ladder 4, Sensor 2
Counts
Row Id
10
1
0
100
200
300
400
500
600
700
800
900


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)
$10^2$
10
0
50
100
150
200
250
300


Entries 4066
Raw hit map: Sector 10, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$


Entries 4066
Raw hit map: Sector 10, Ladder 4, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 4066
Raw hit map: Sector 10, Ladder 4, Sensor 3
Counts
Row Id
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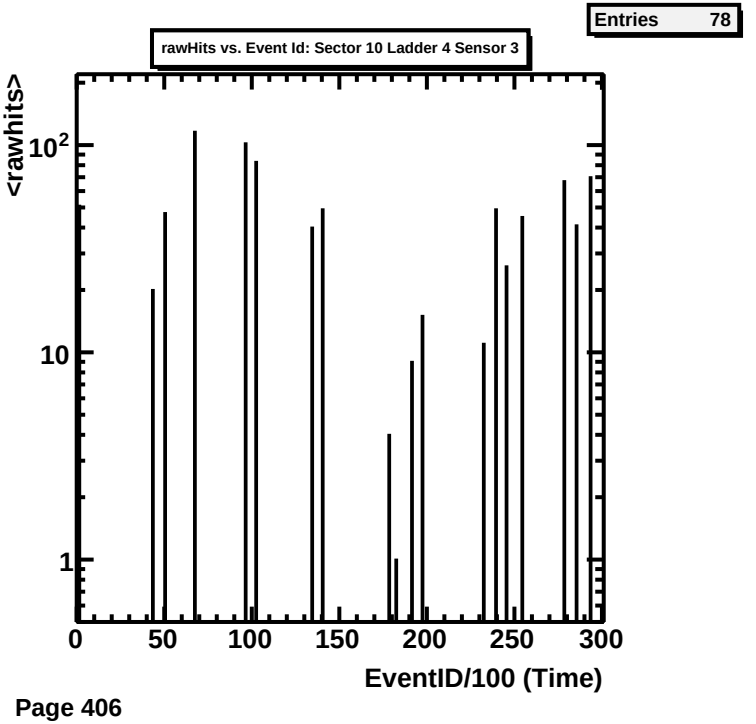
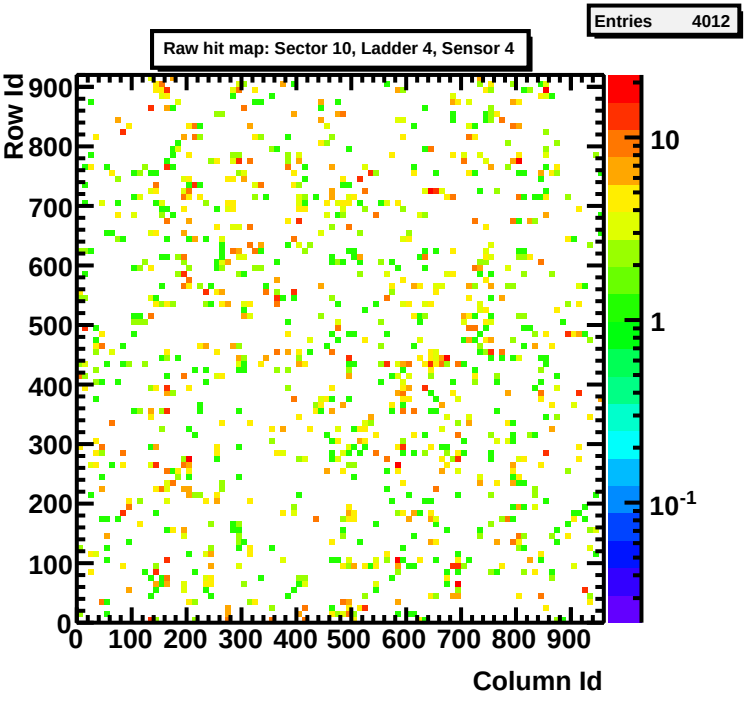
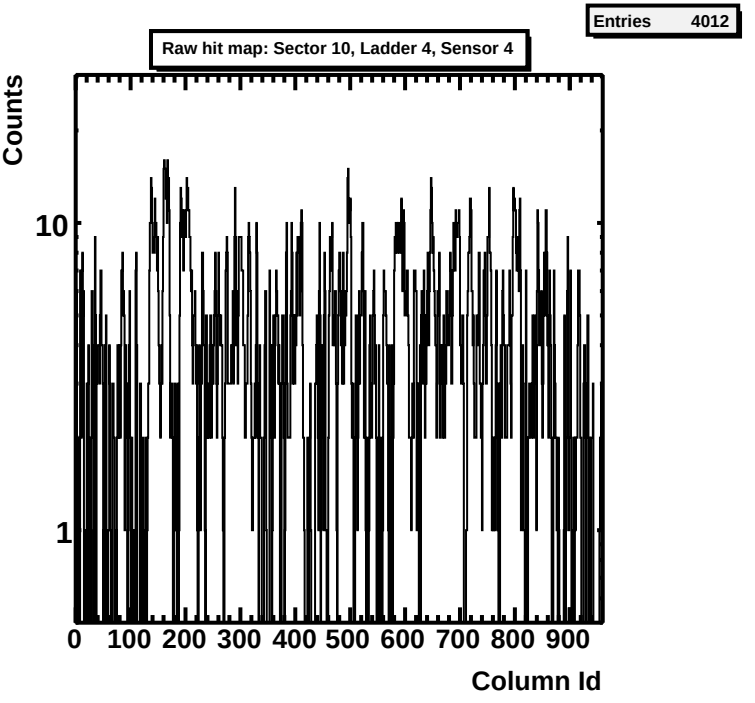
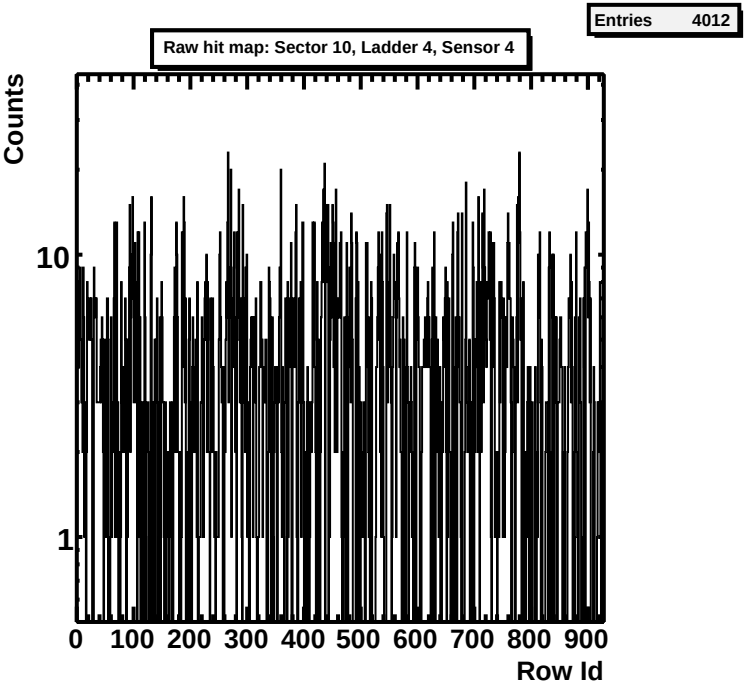
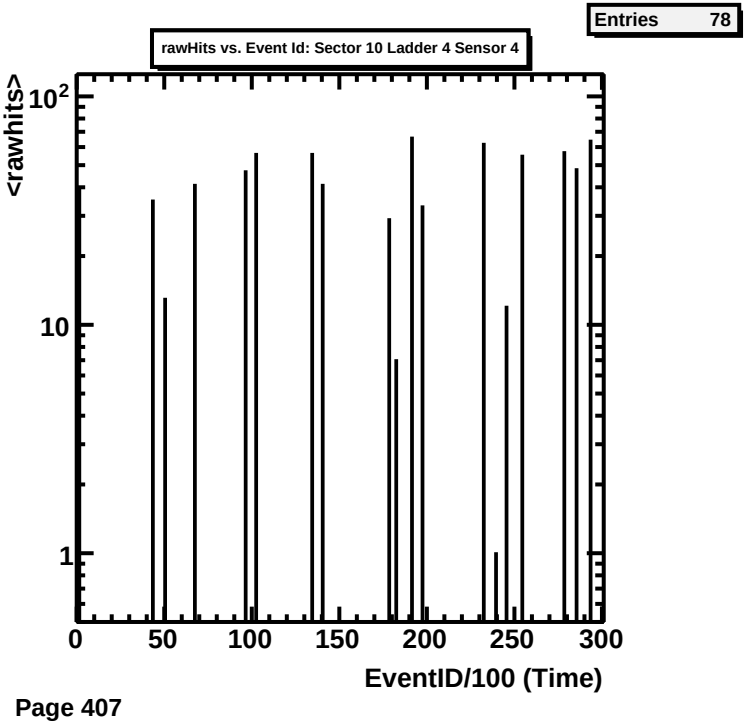
10
1

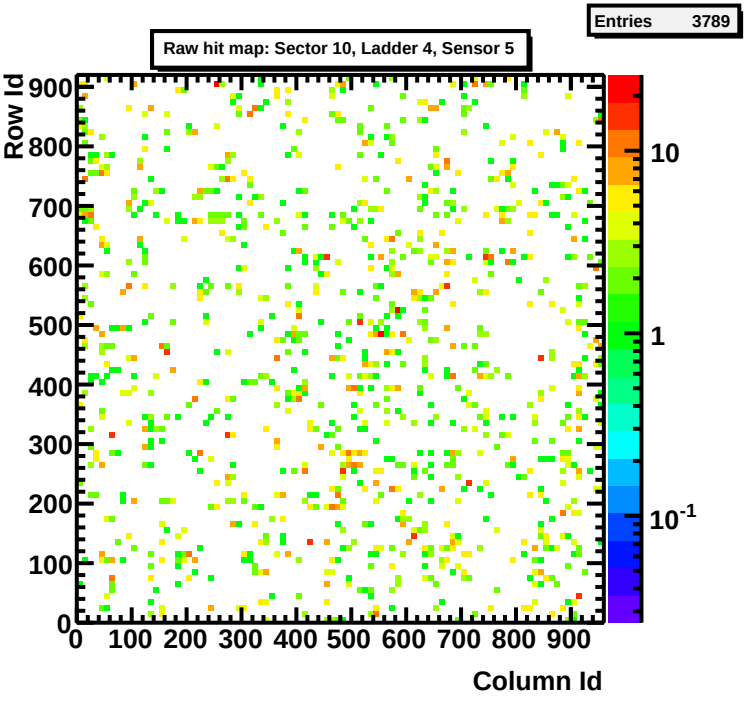

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10
1

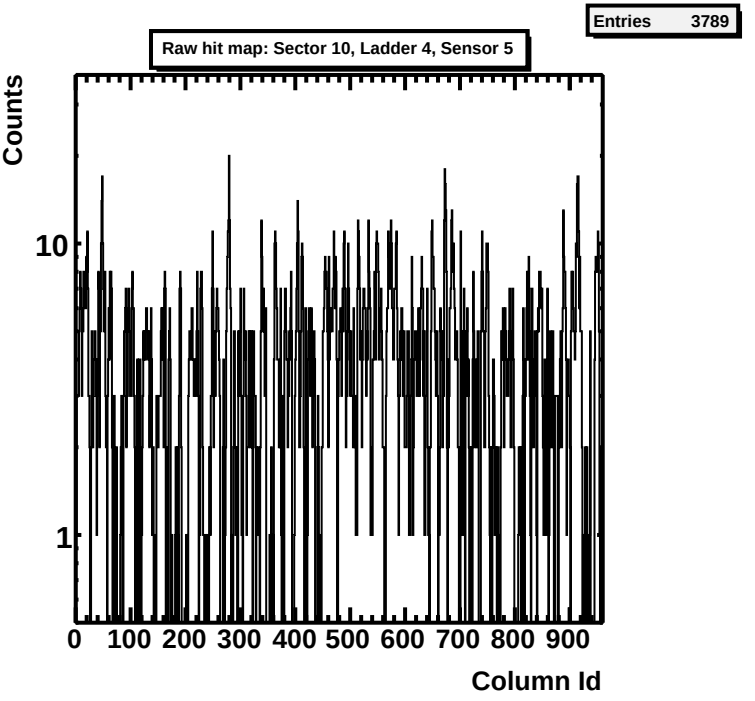

Entries 4012
Raw hit map: Sector 10, Ladder 4, Sensor 4
Row Id
Column Id

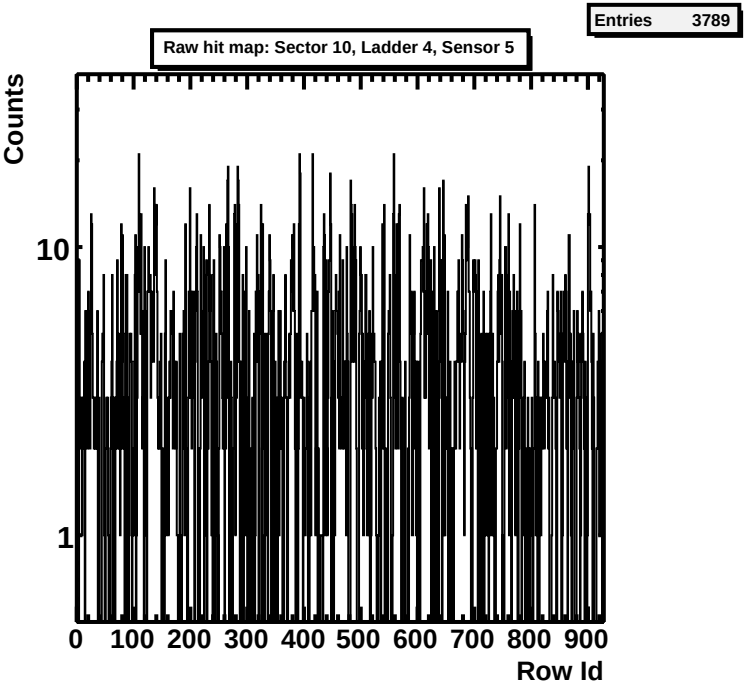

Entries 4012
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
Column Id

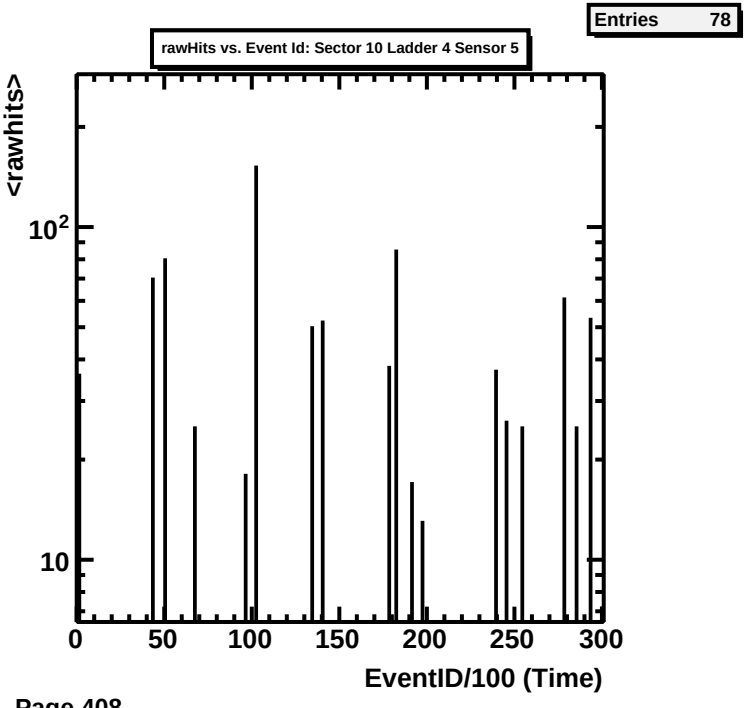

Entries 4012
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
Row Id

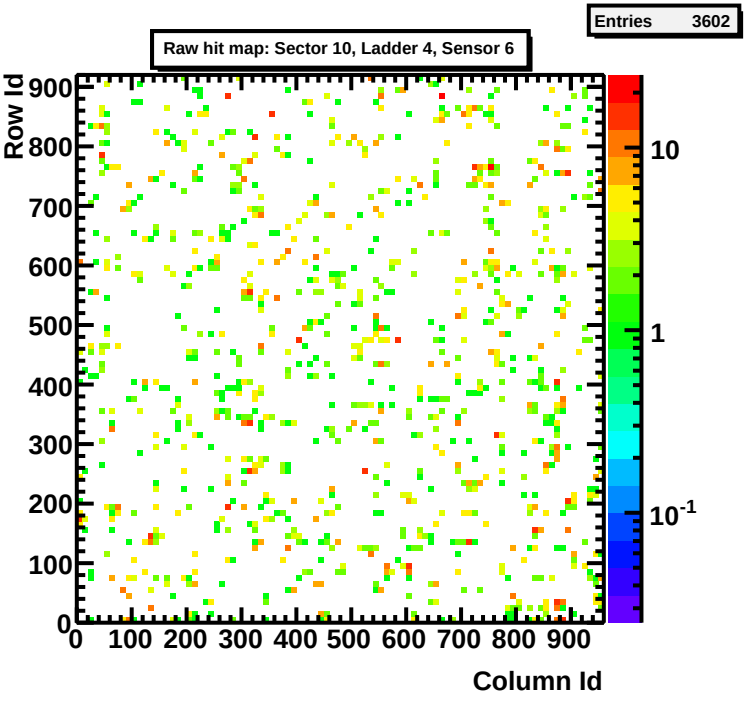

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)

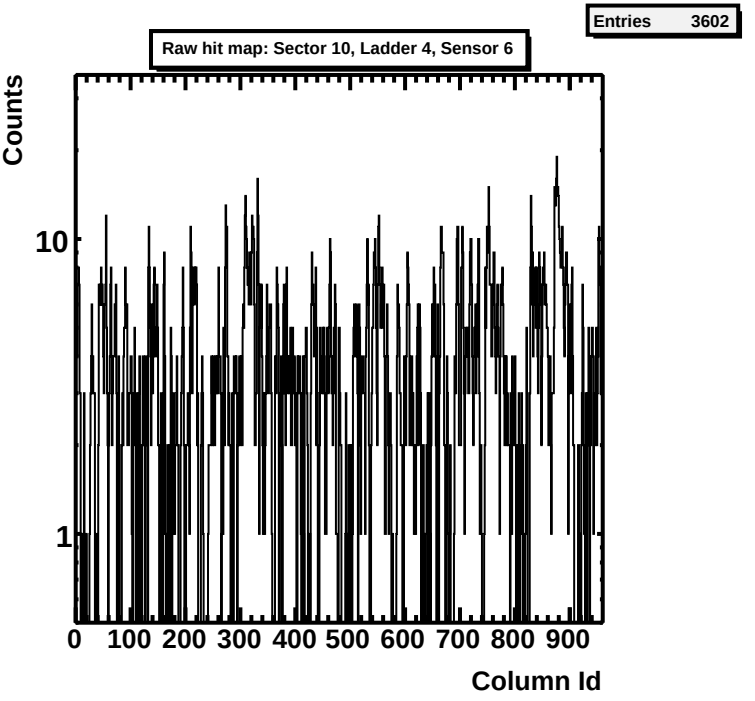

Entries 3789
Raw hit map: Sector 10, Ladder 4, Sensor 5
Row Id
Column Id

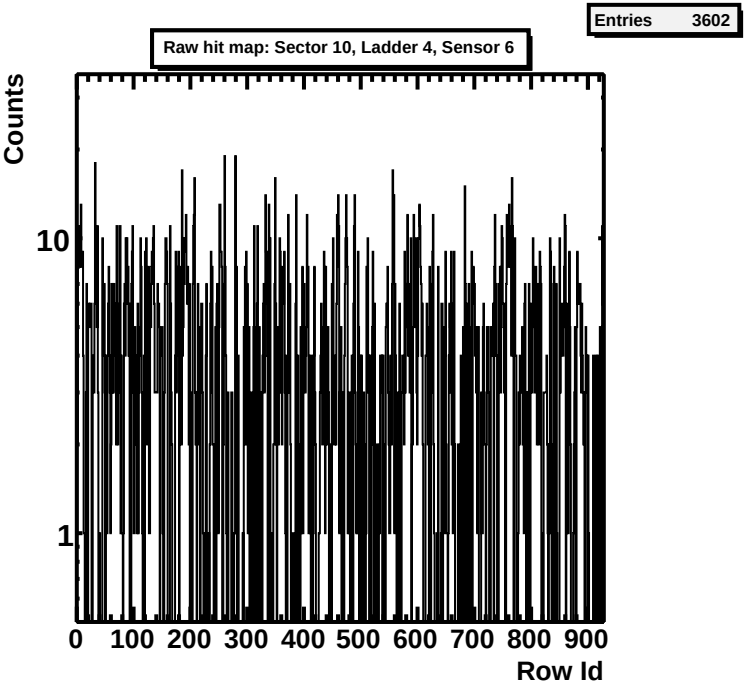

Entries 3789
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
Column Id

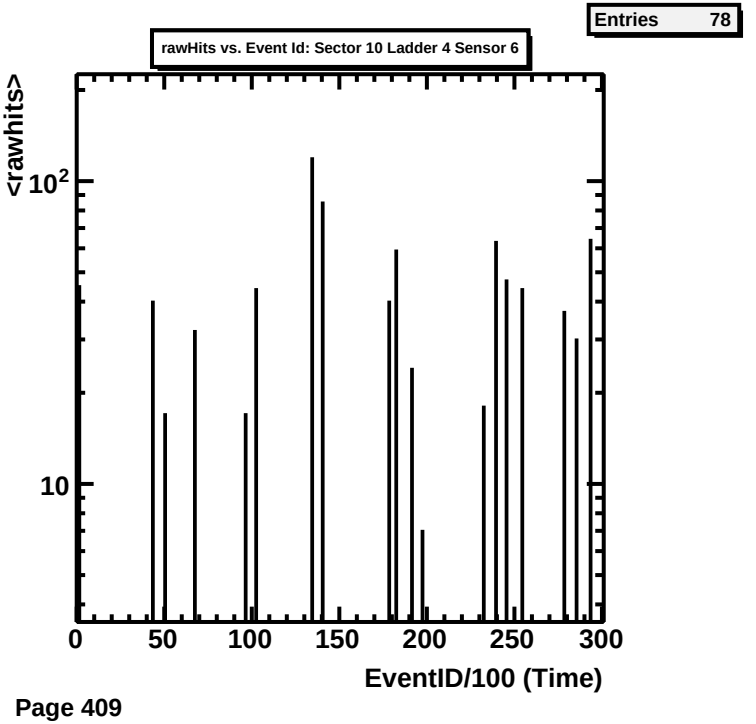

Entries 3789
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
Row Id

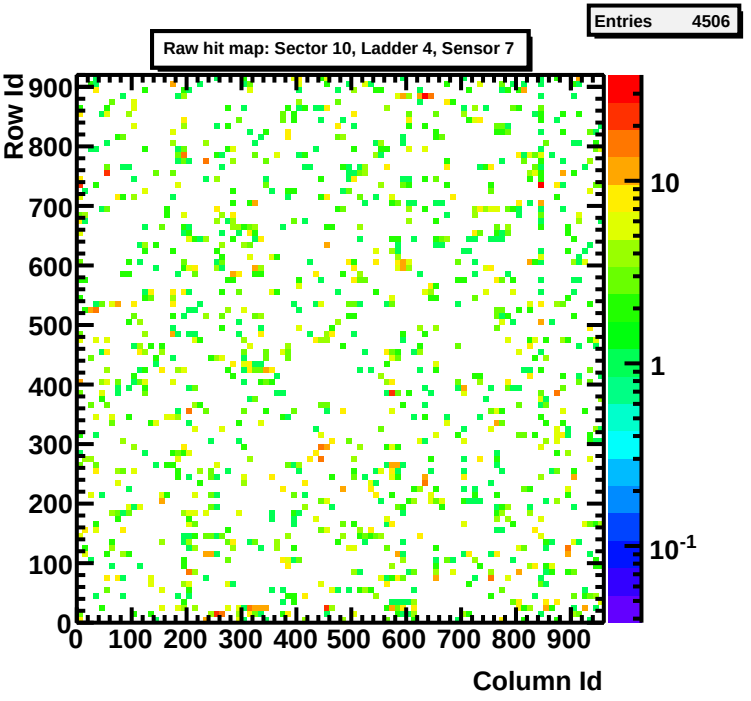

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)

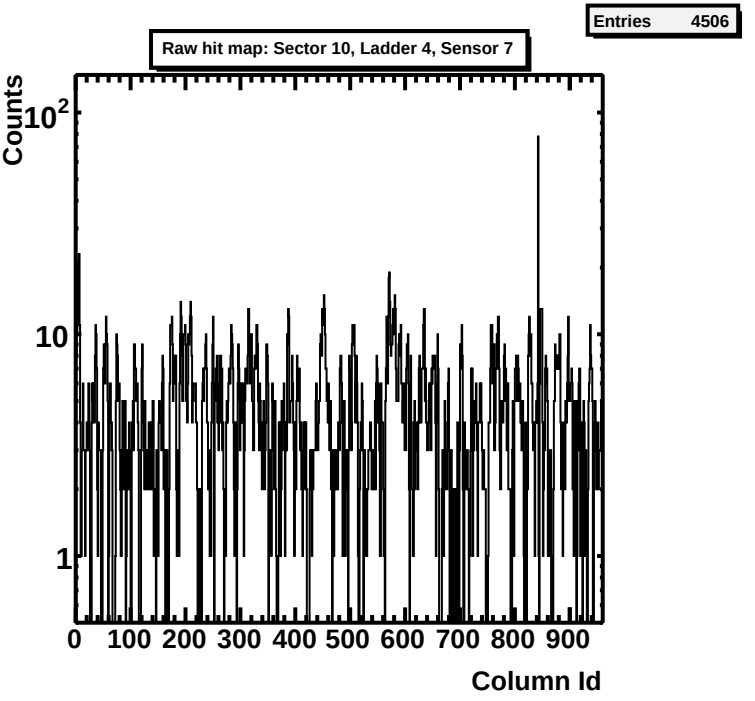

Entries 3602
Raw hit map: Sector 10, Ladder 4, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
$10^{-1}$

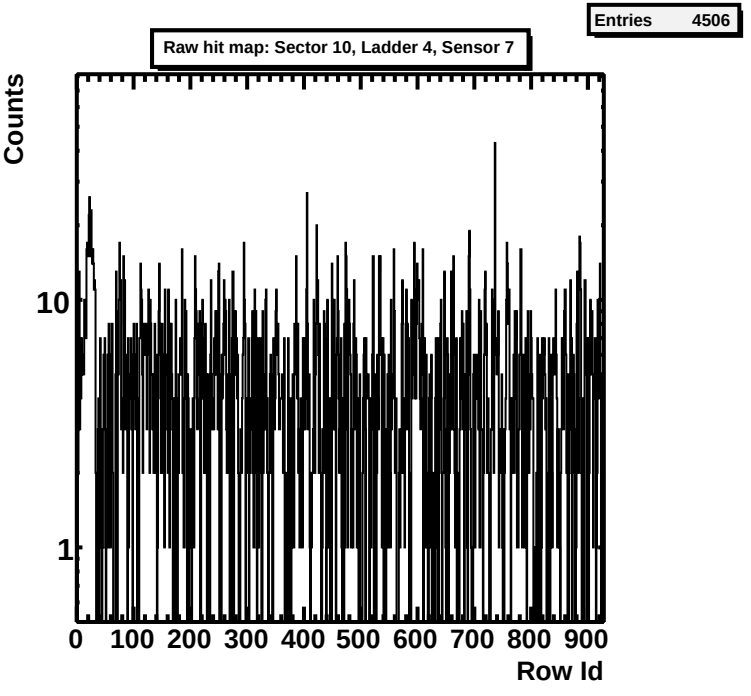

Entries 3602
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

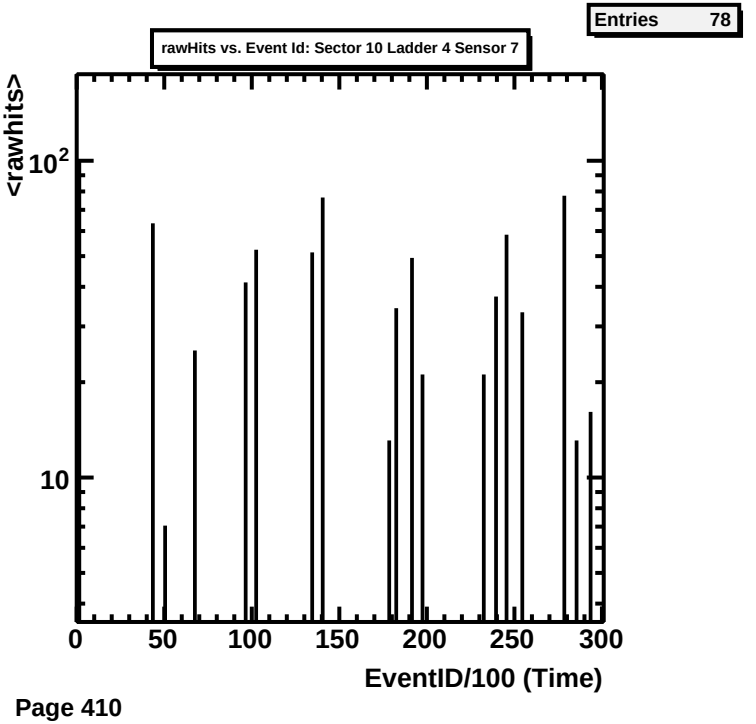

Entries 3602
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

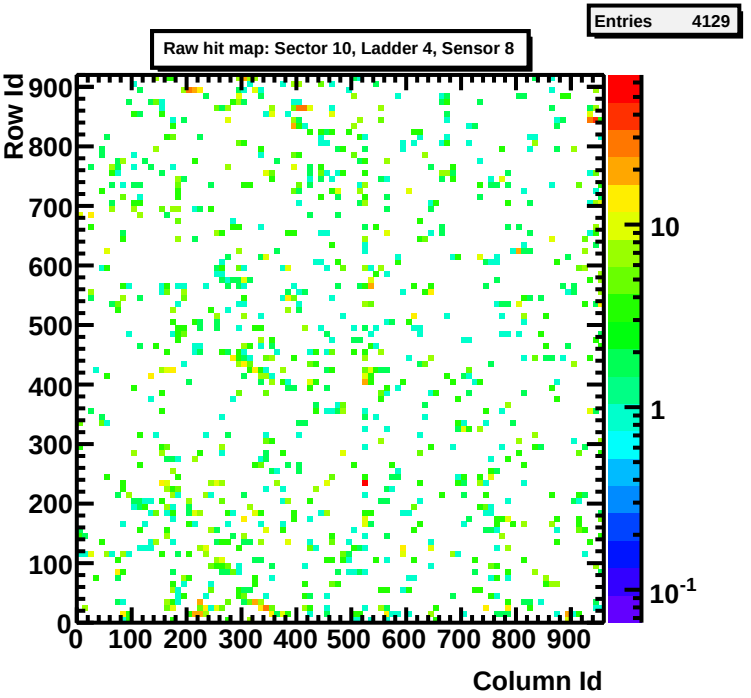

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)
0 50 100 150 200 250 300
$10^2$
10

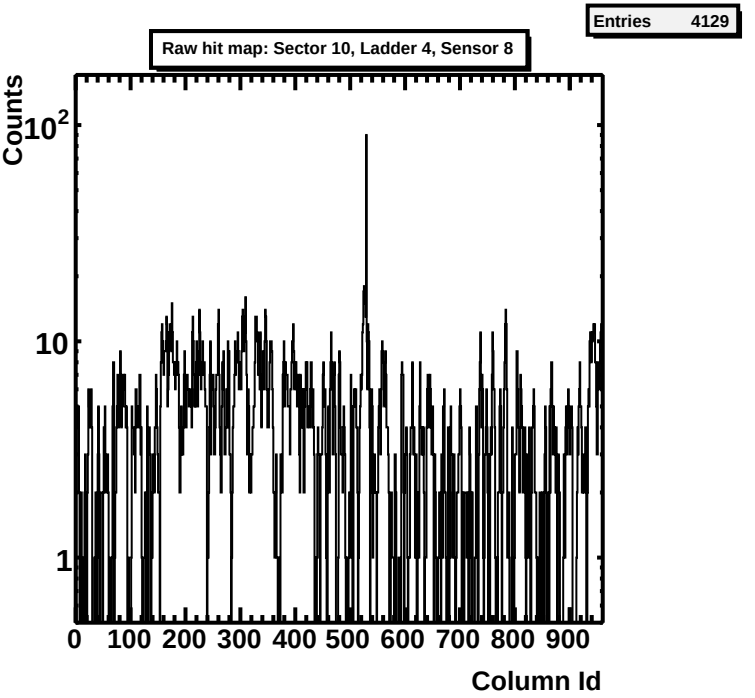

Entries 4506
Raw hit map: Sector 10, Ladder 4, Sensor 7
Row Id
Column Id

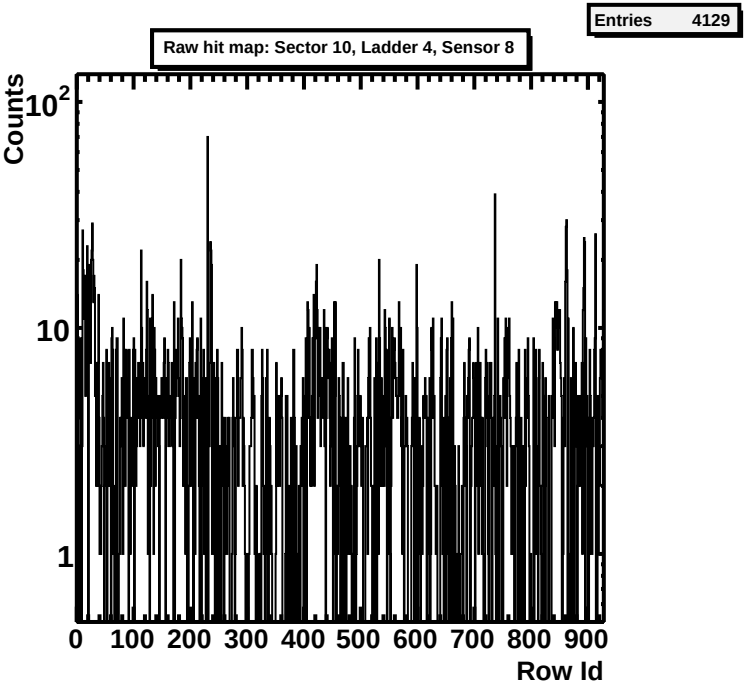

Entries 4506
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
Column Id

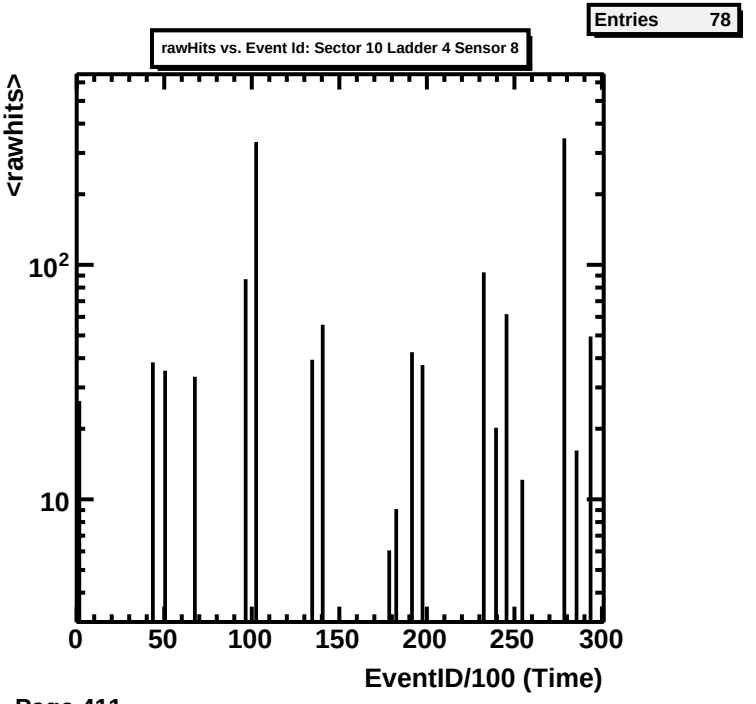

Entries 4506
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
Row Id

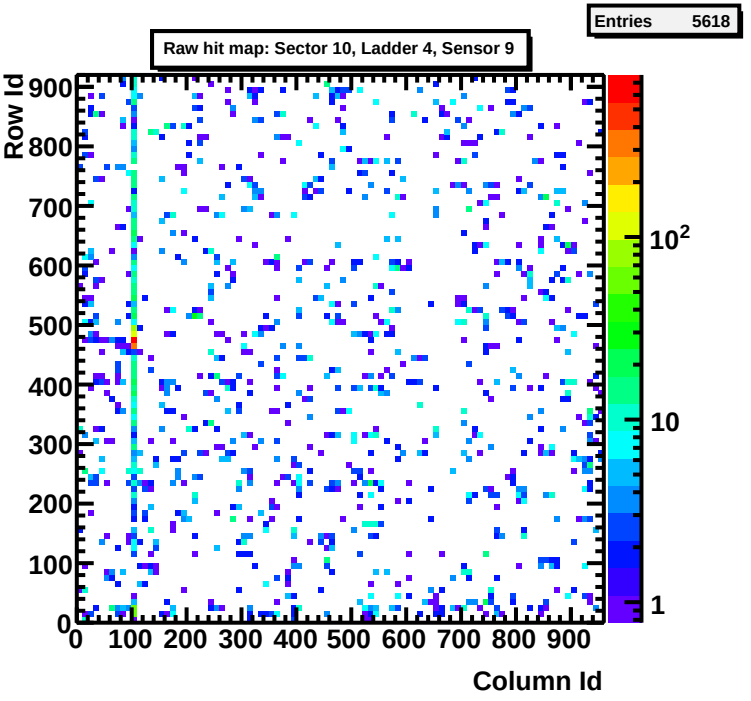

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)

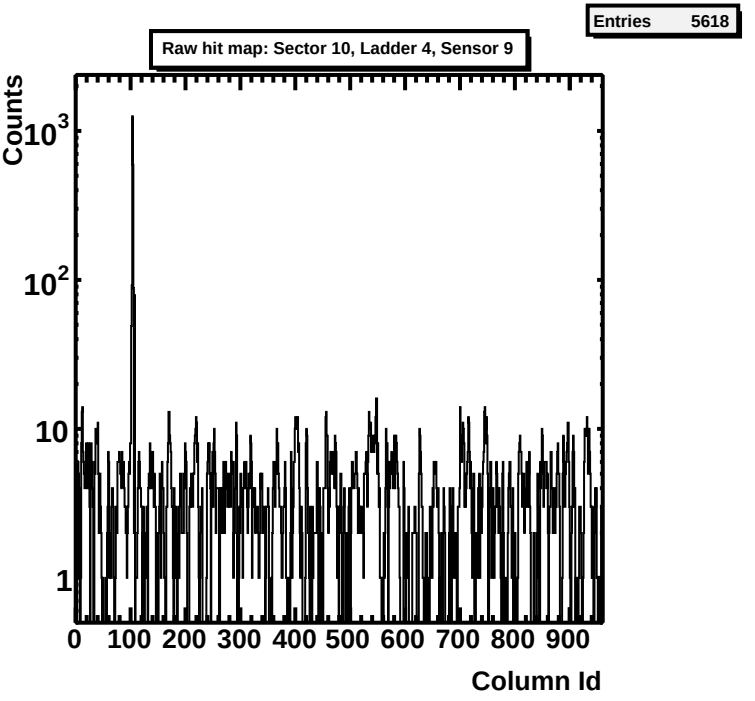

Entries 4129
Raw hit map: Sector 10, Ladder 4, Sensor 8
Row Id
Column Id

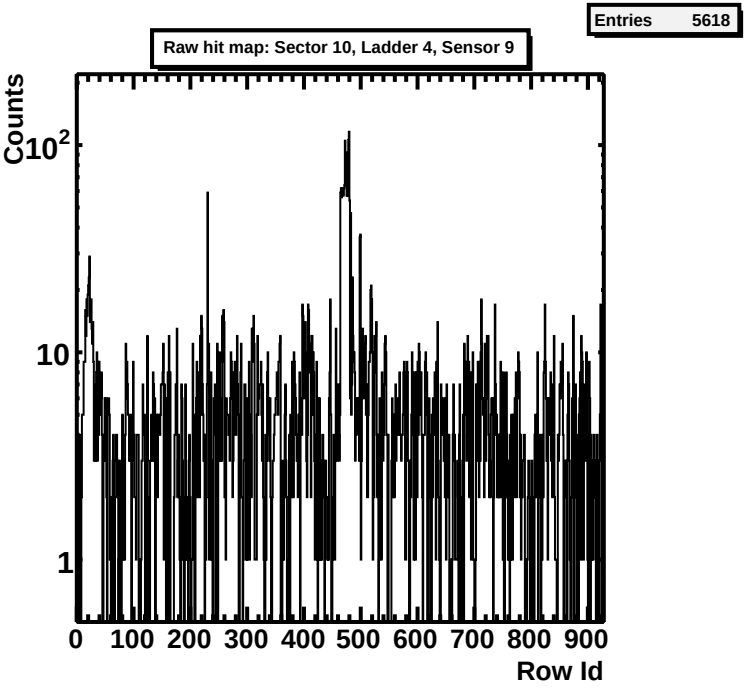

Entries 4129
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
Column Id

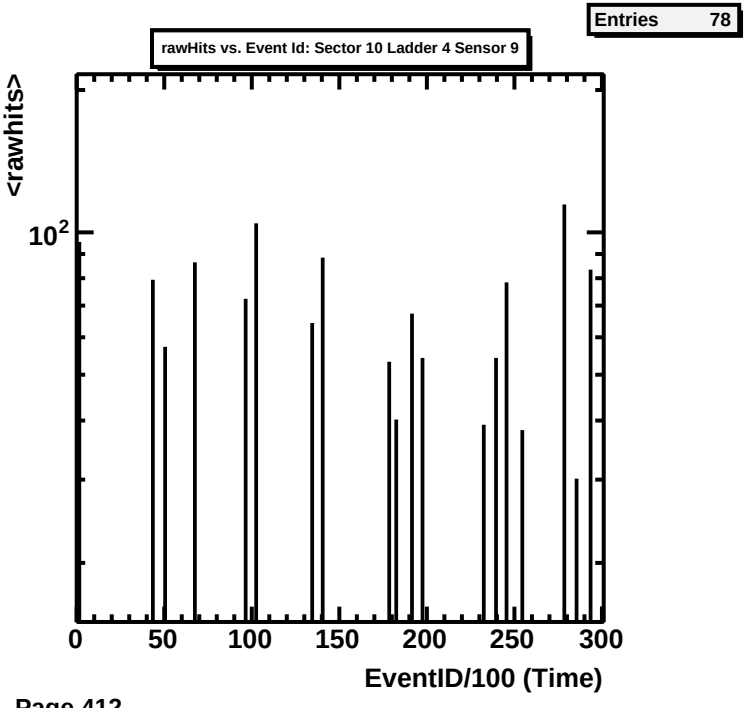

Entries 4129
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
Row Id

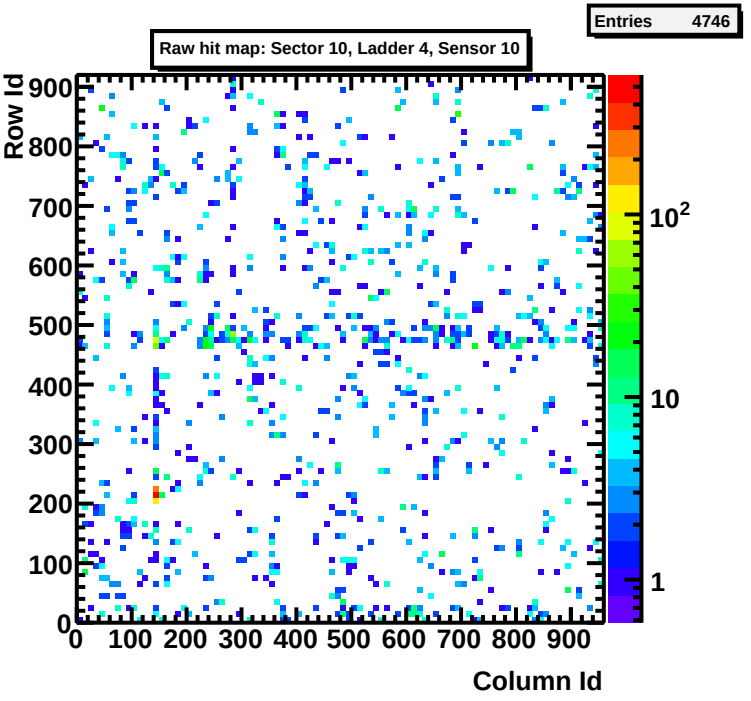

Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)

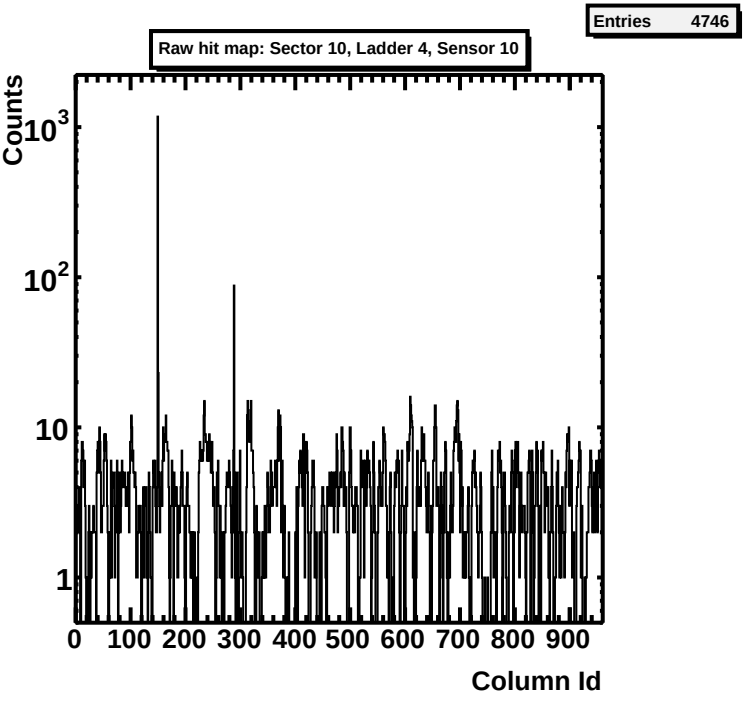

Entries 5618
Raw hit map: Sector 10, Ladder 4, Sensor 9
Row Id
Column Id

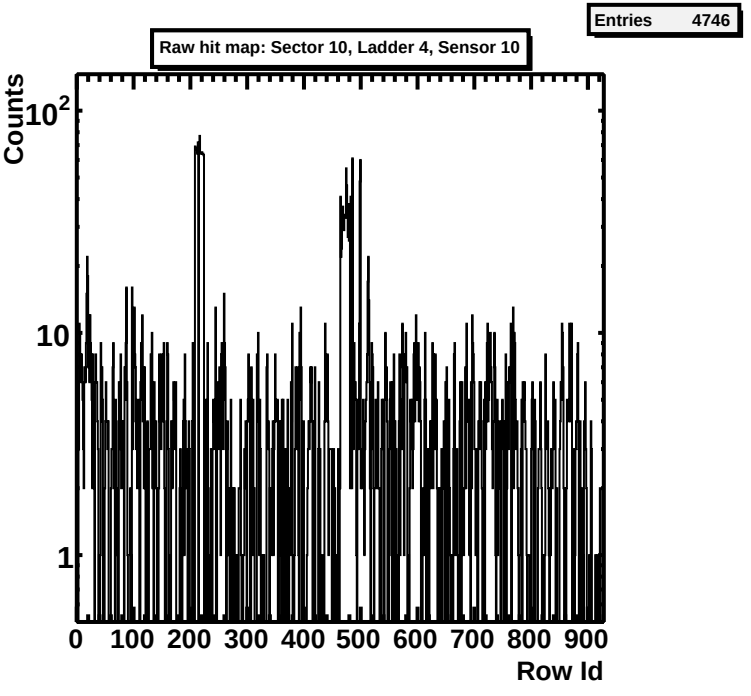

Entries 5618
Raw hit map: Sector 10, Ladder 4, Sensor 9
Counts
Column Id

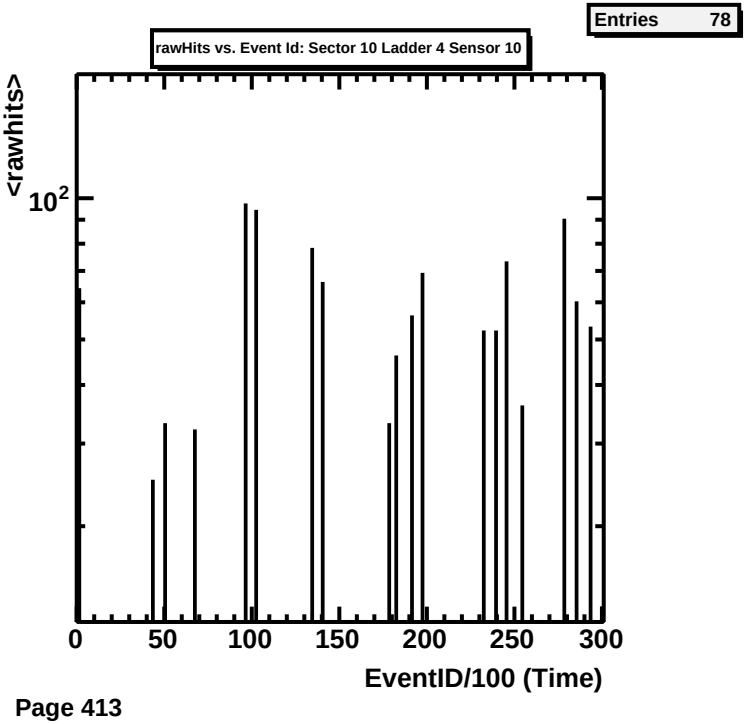

Entries 5618
Raw hit map: Sector 10, Ladder 4, Sensor 9
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 4746
Raw hit map: Sector 10, Ladder 4, Sensor 10
Row Id
Column Id


Entries 4746
Raw hit map: Sector 10, Ladder 4, Sensor 10
Counts
Column Id


Entries 4746
Raw hit map: Sector 10, Ladder 4, Sensor 10
Counts
Row Id


Entries 78
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)