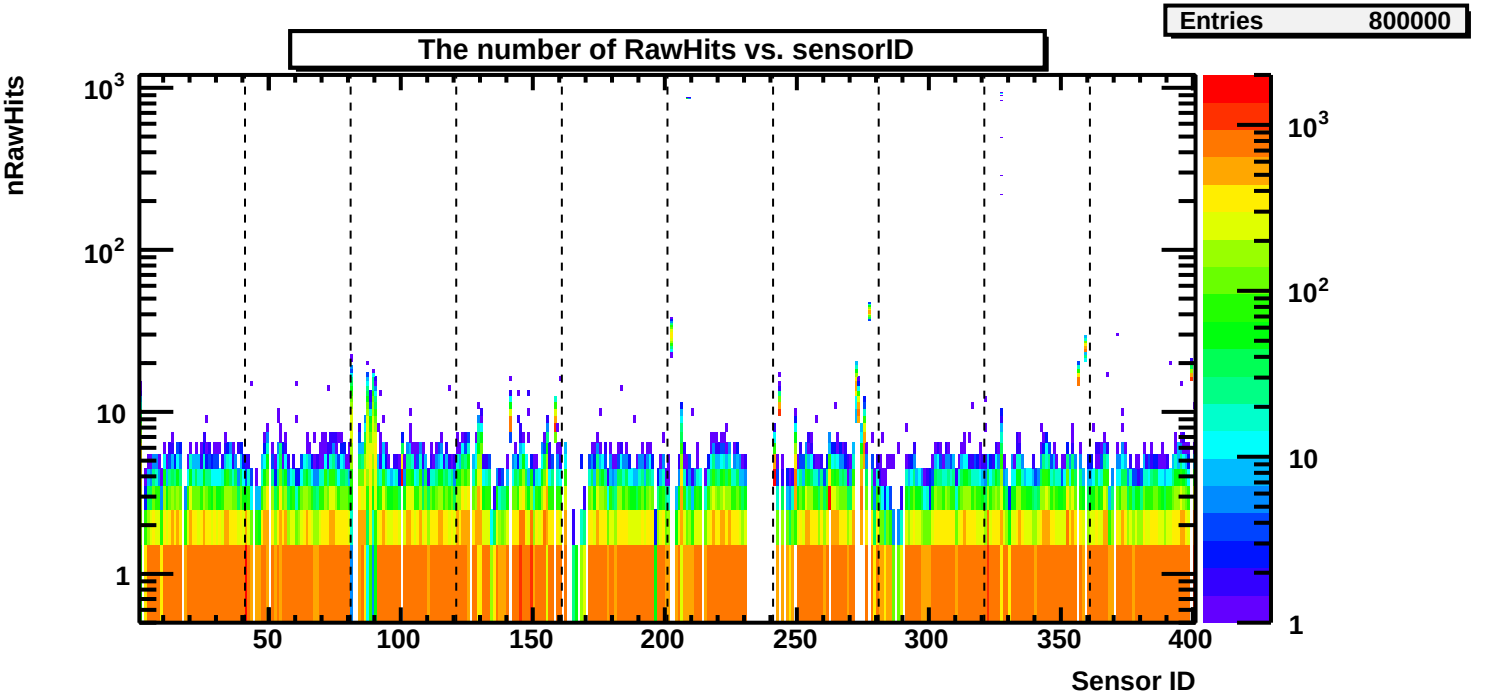
15190006.pxlMon.Ma

Wed Jul 16 19:45:20 2014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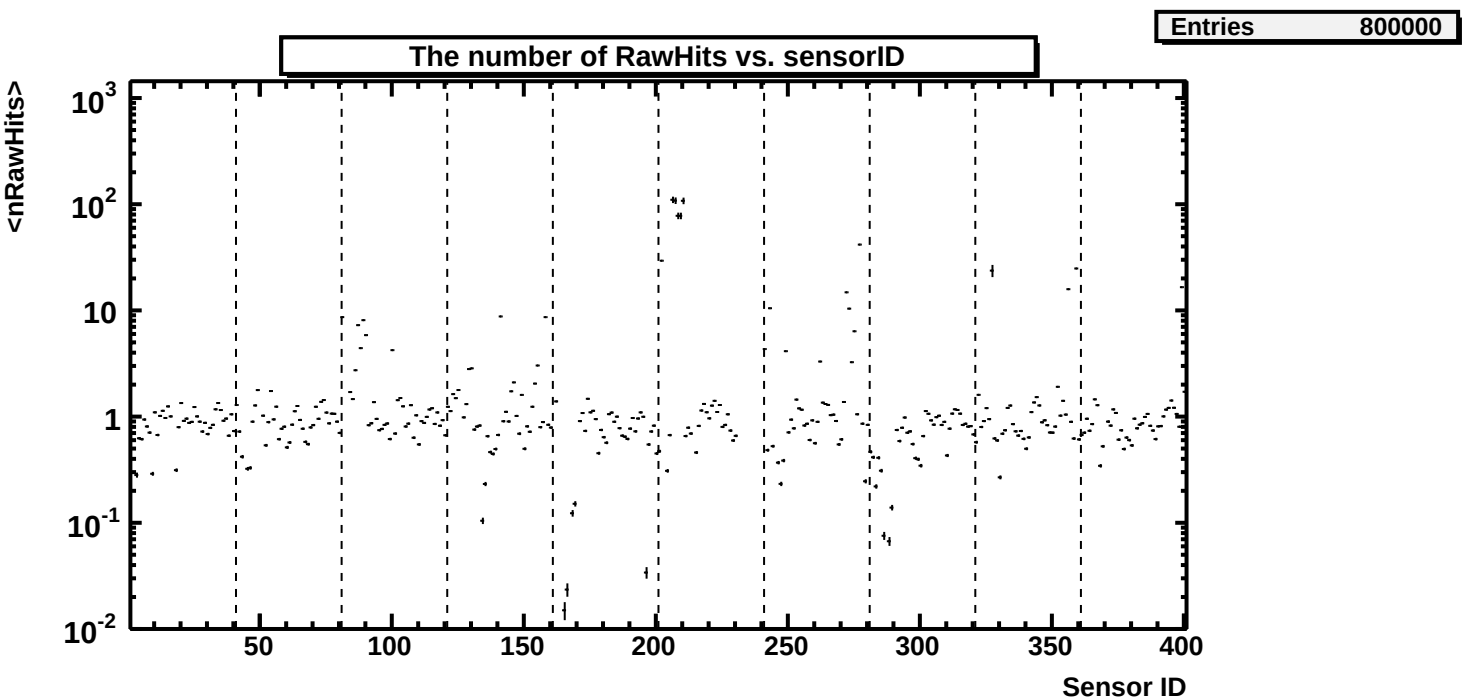
The number of RawHits vs. sensorID
nRawHits
Sensor ID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The number of RawHits vs. sensorID
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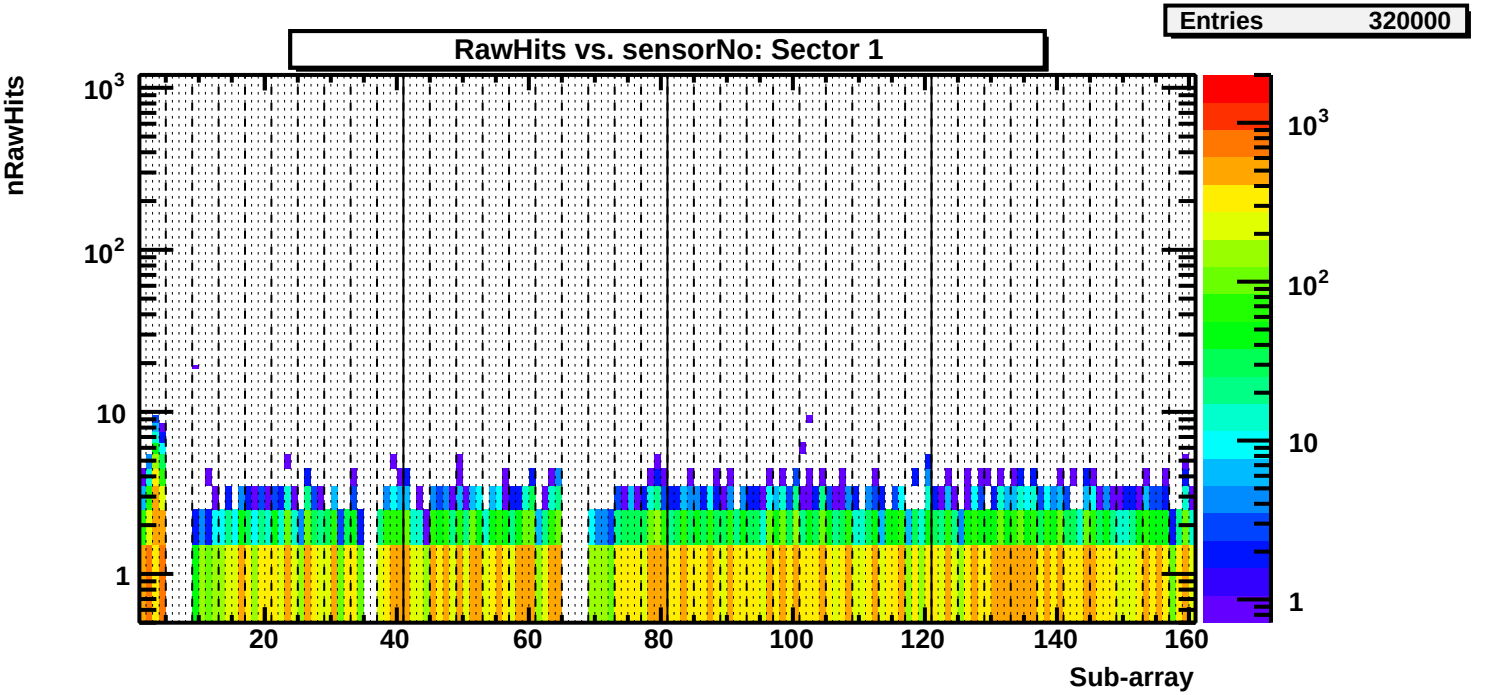
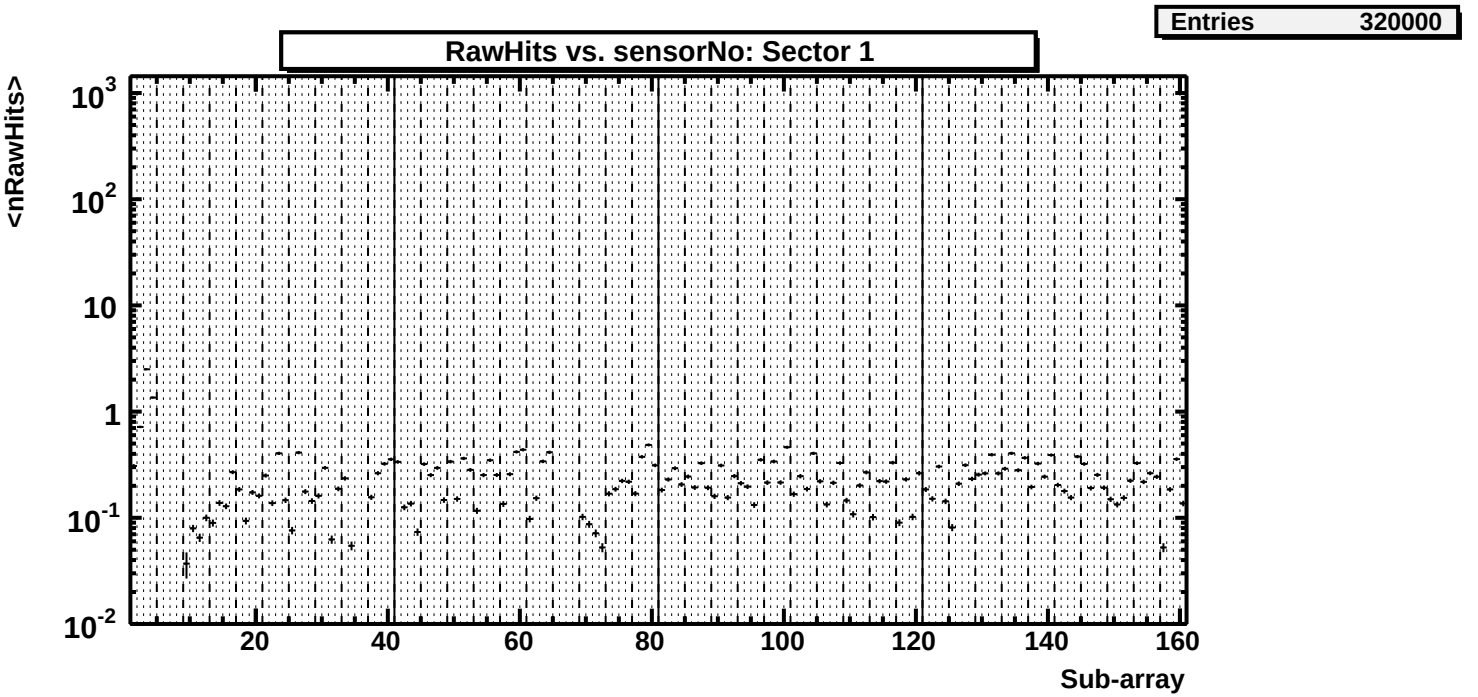
Sensor ID


Entries 320000
RawHits vs. sensorNo: Sector 1
nRawHits
Sub-array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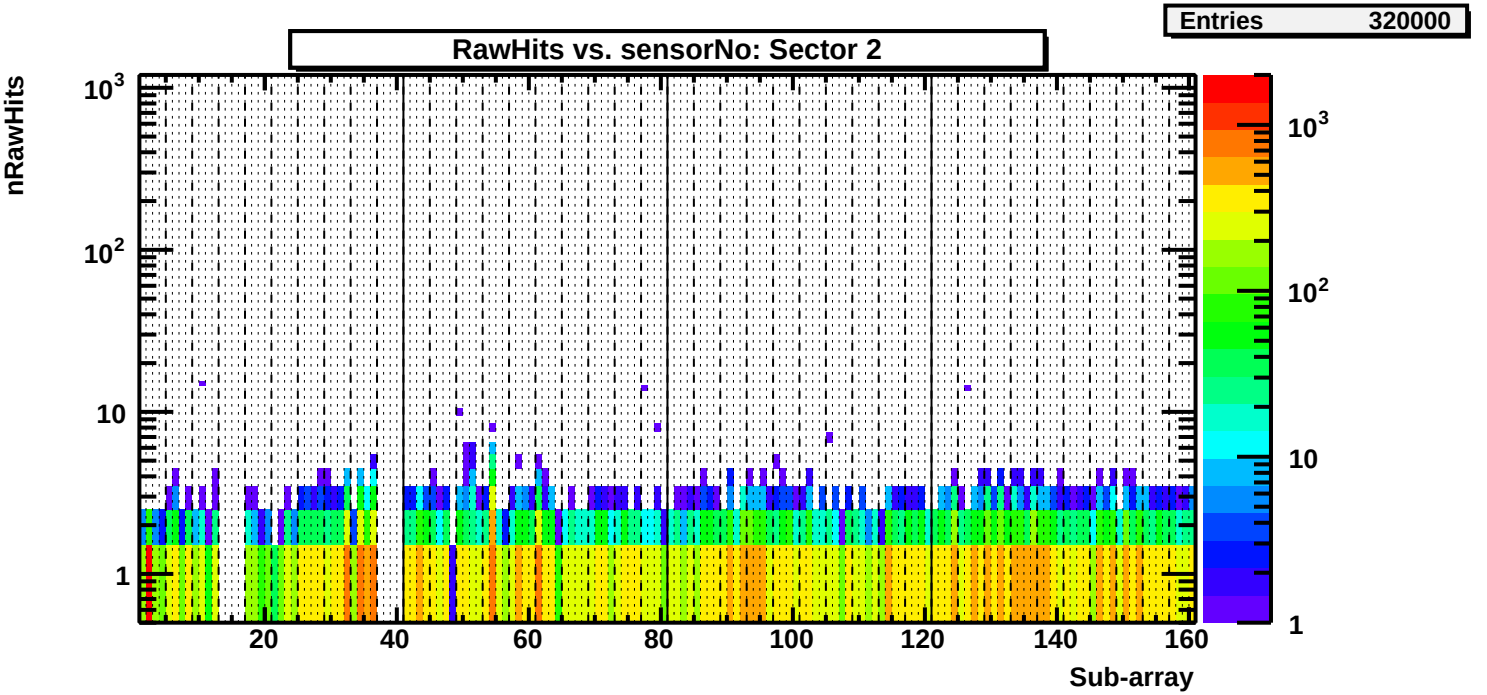
Sub-array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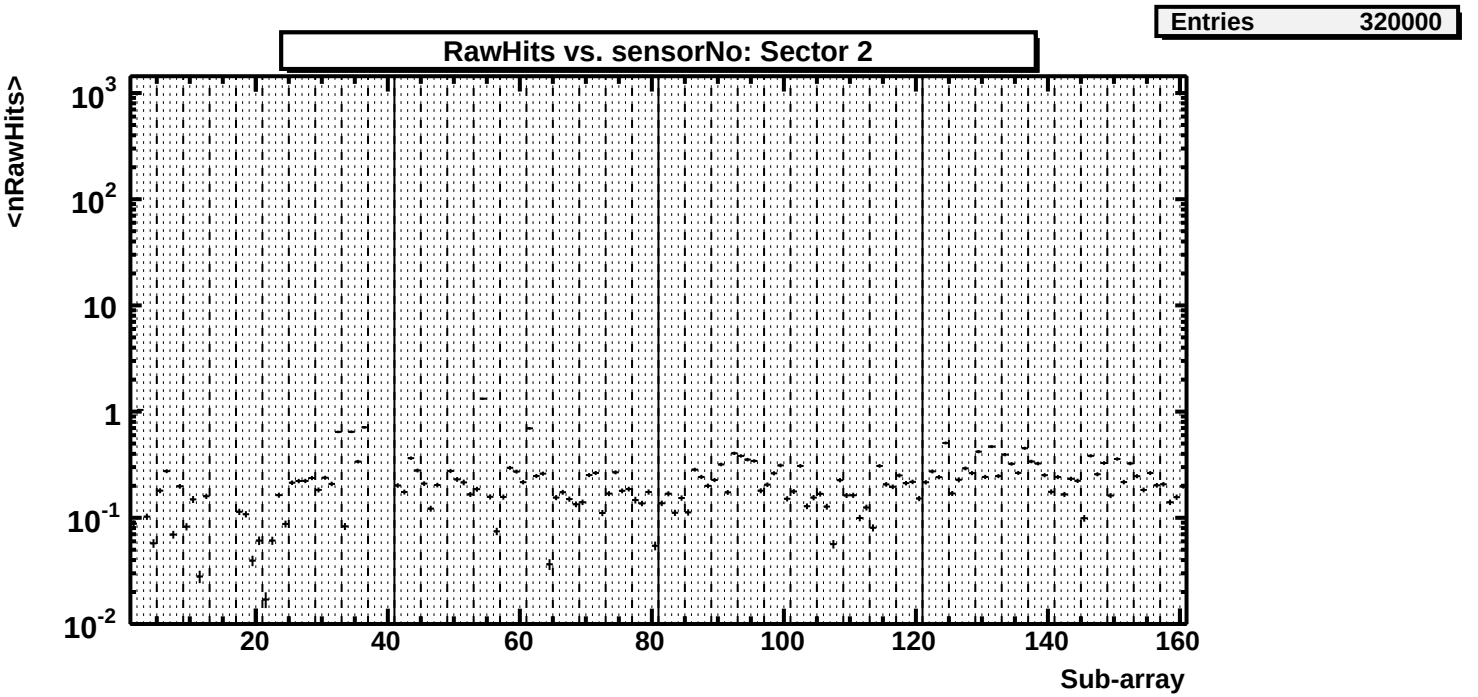
nRawHits
Sub-array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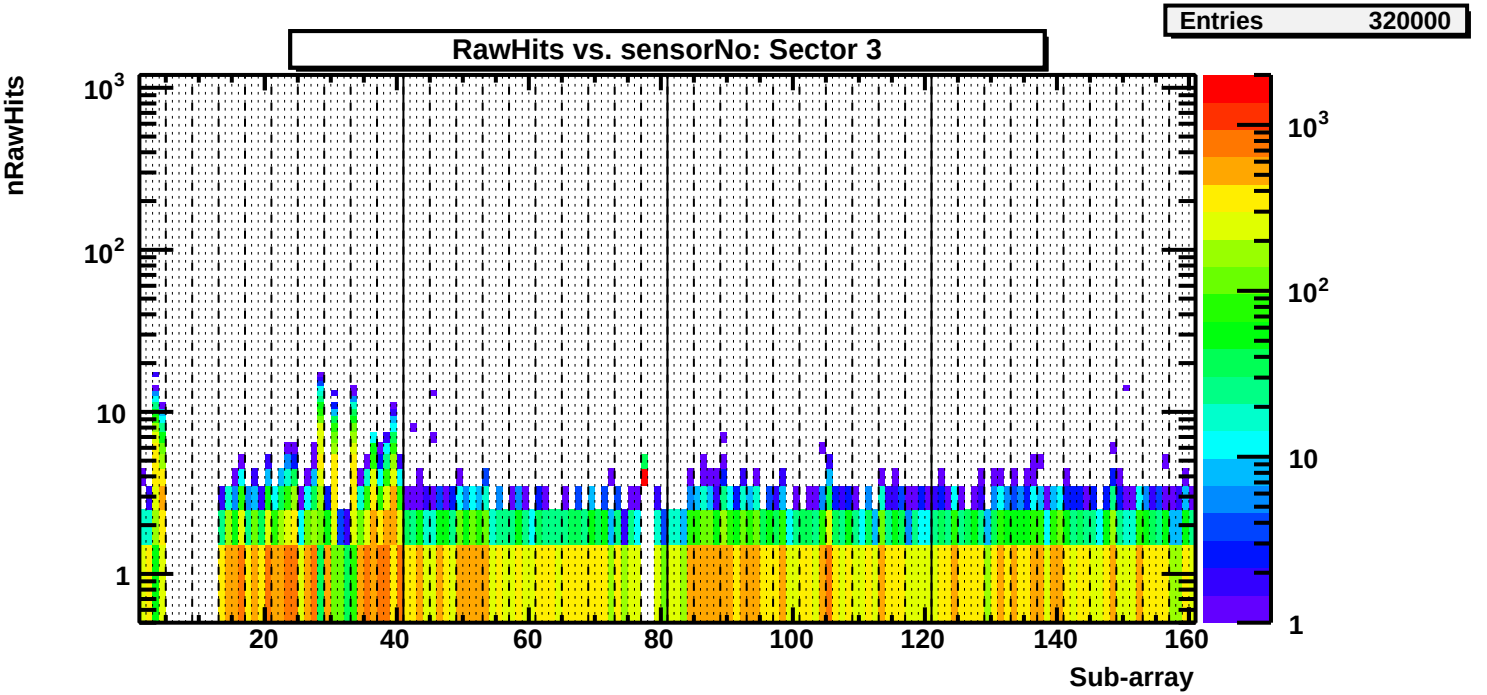
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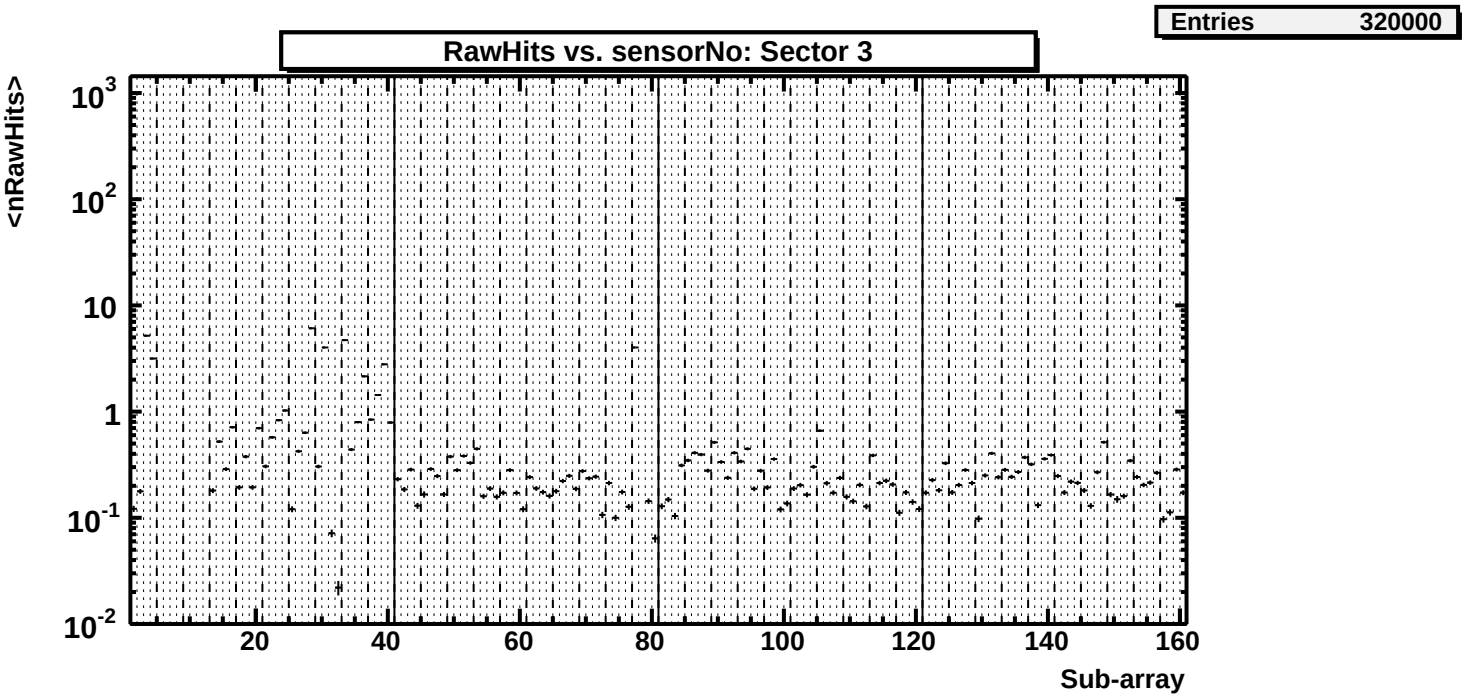
Sub-array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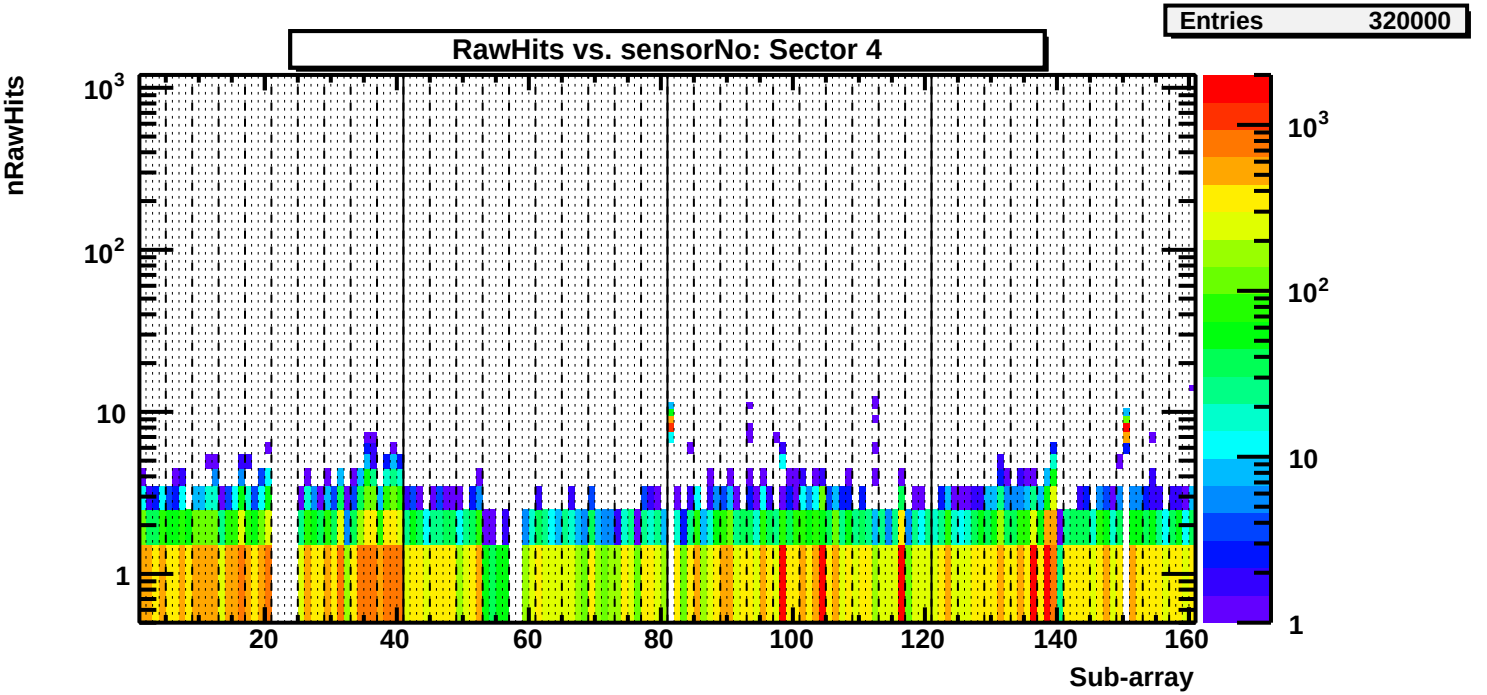
Sub-array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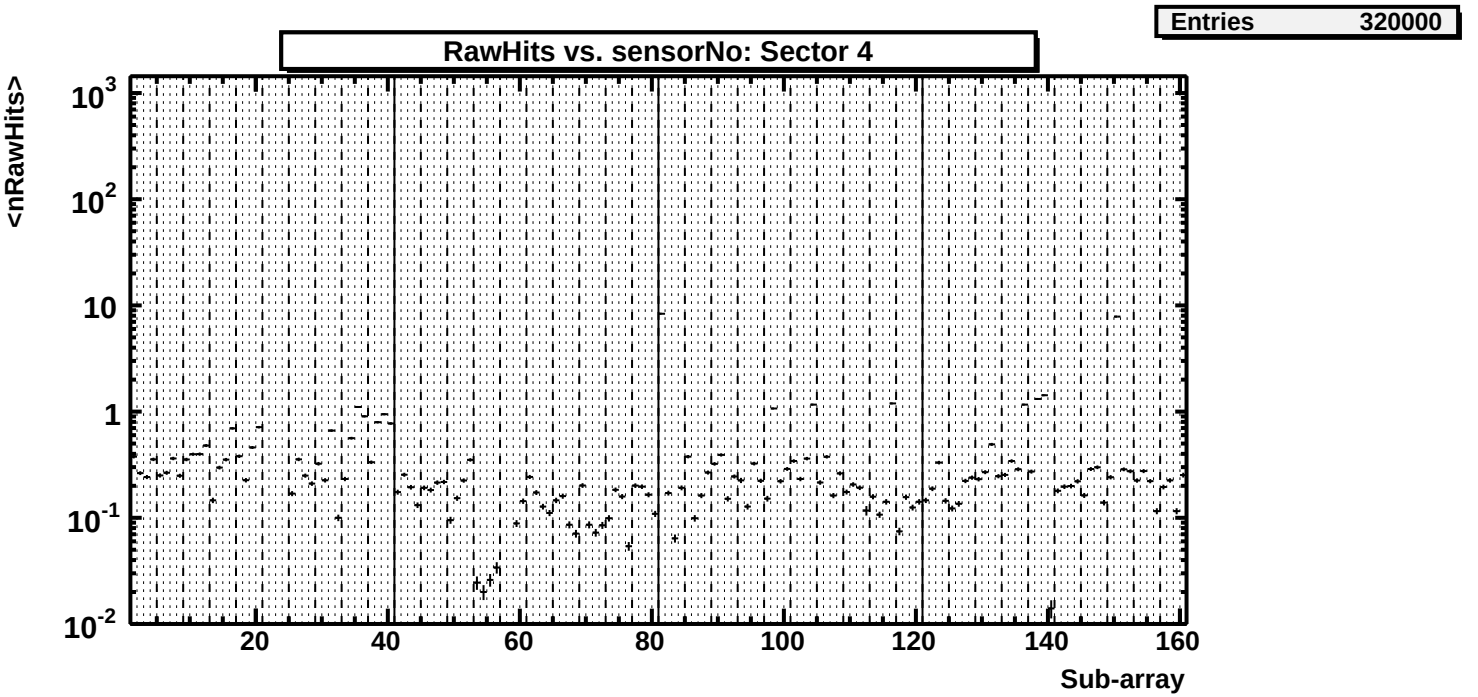
nRawHits
Sub-array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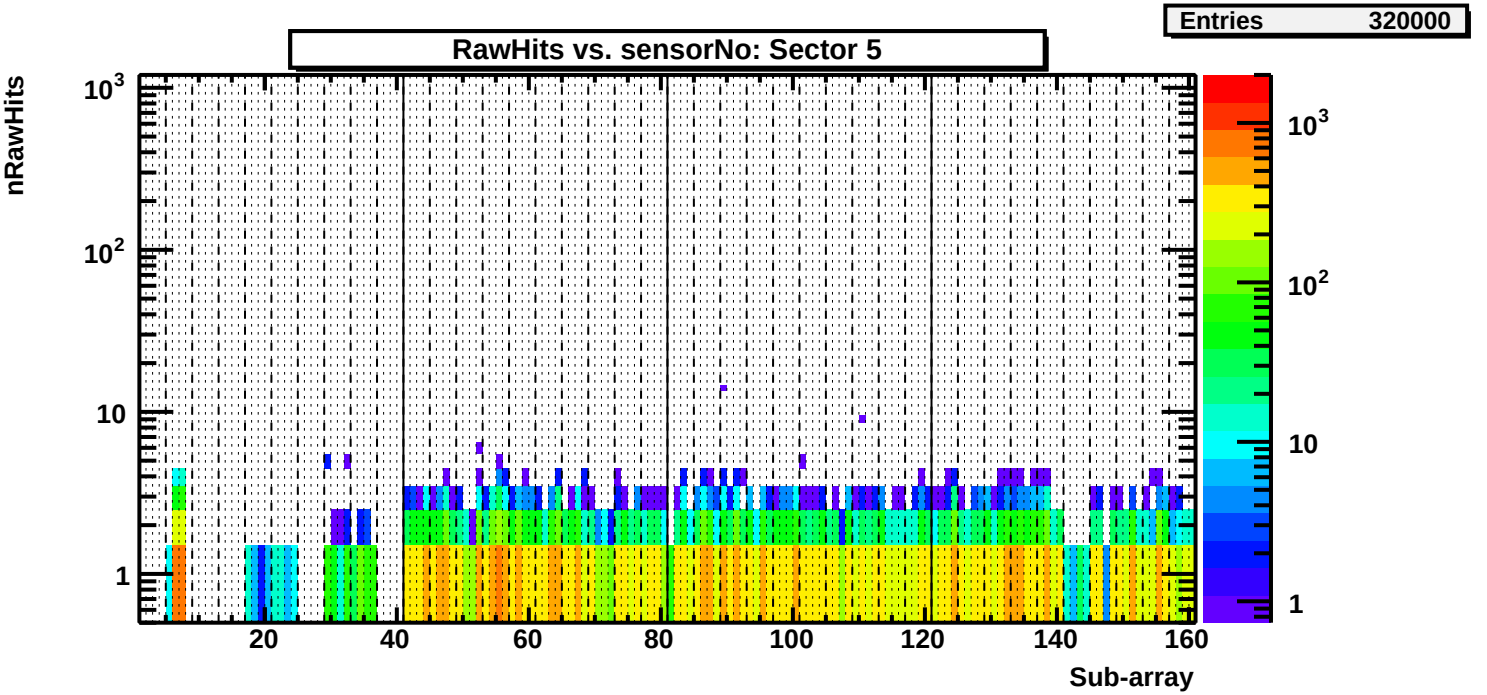
Sub-array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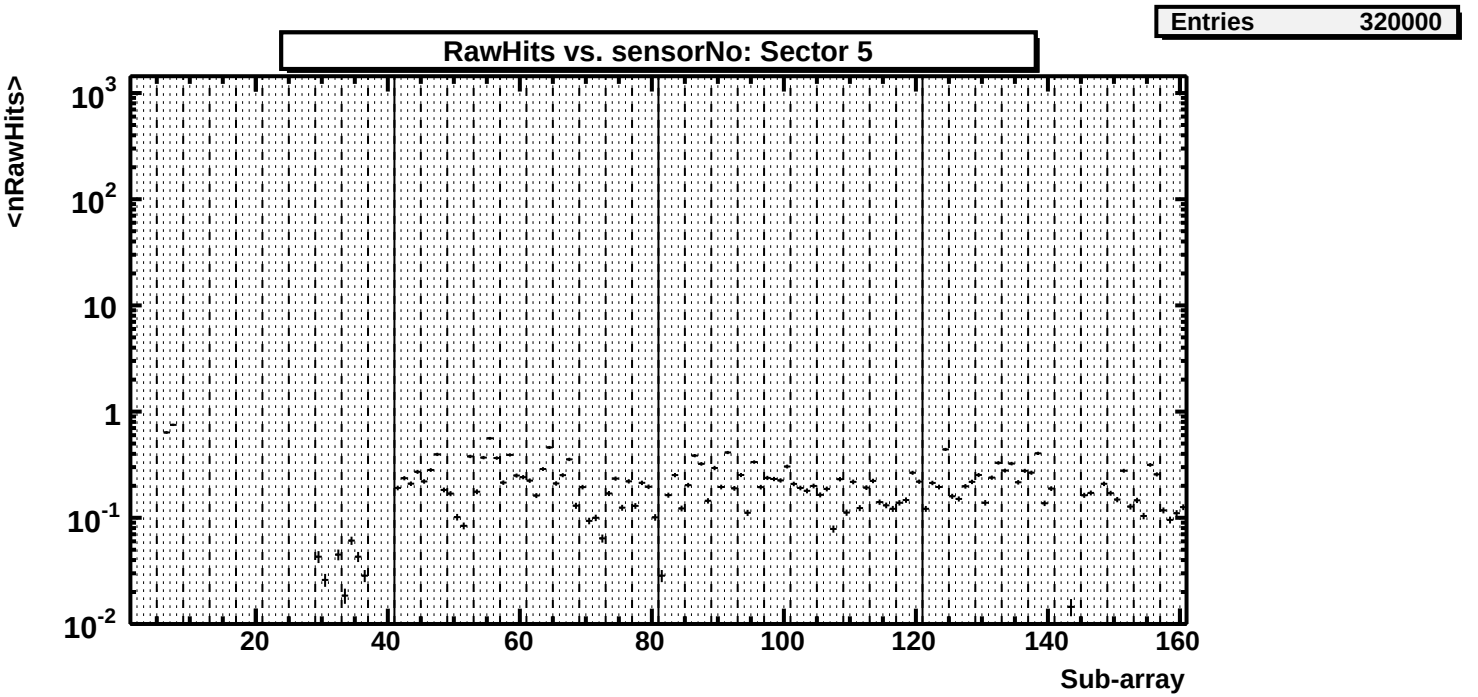
nRawHits
Sub-array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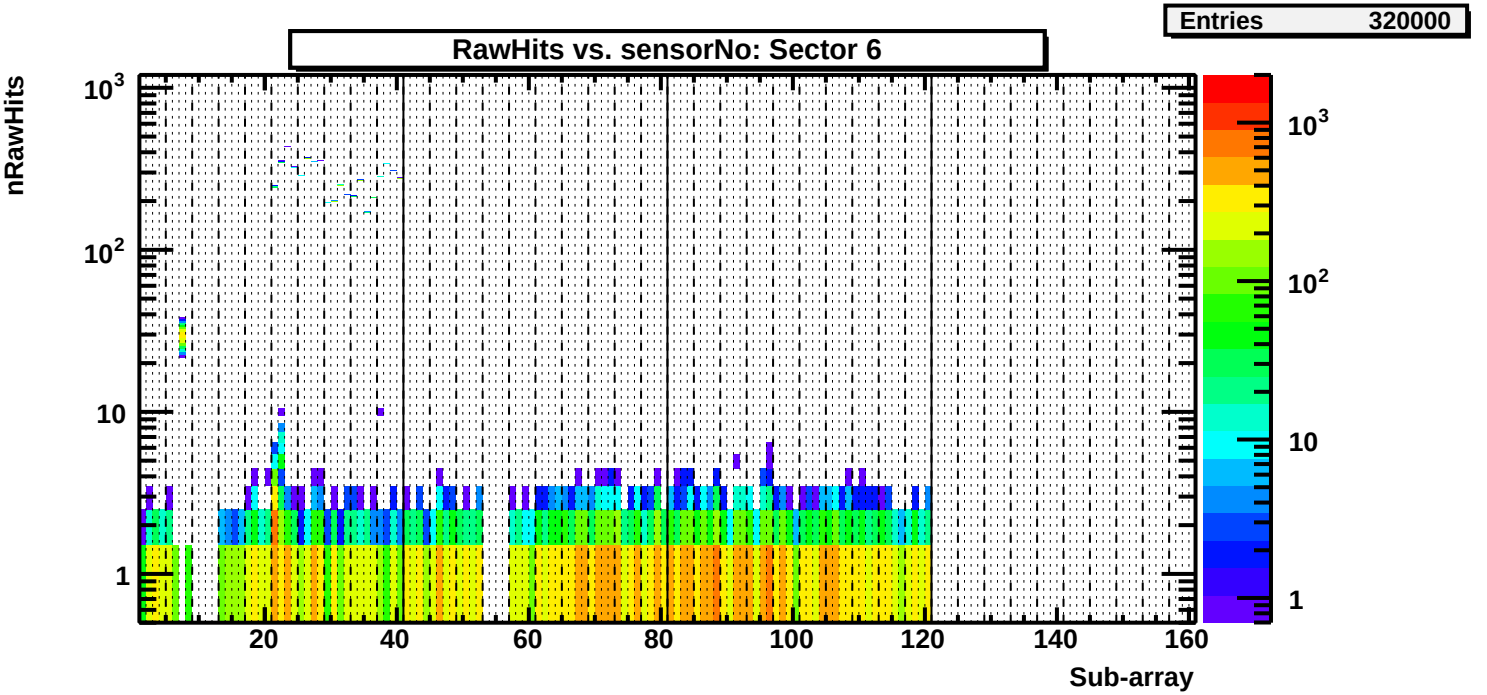
Sub-array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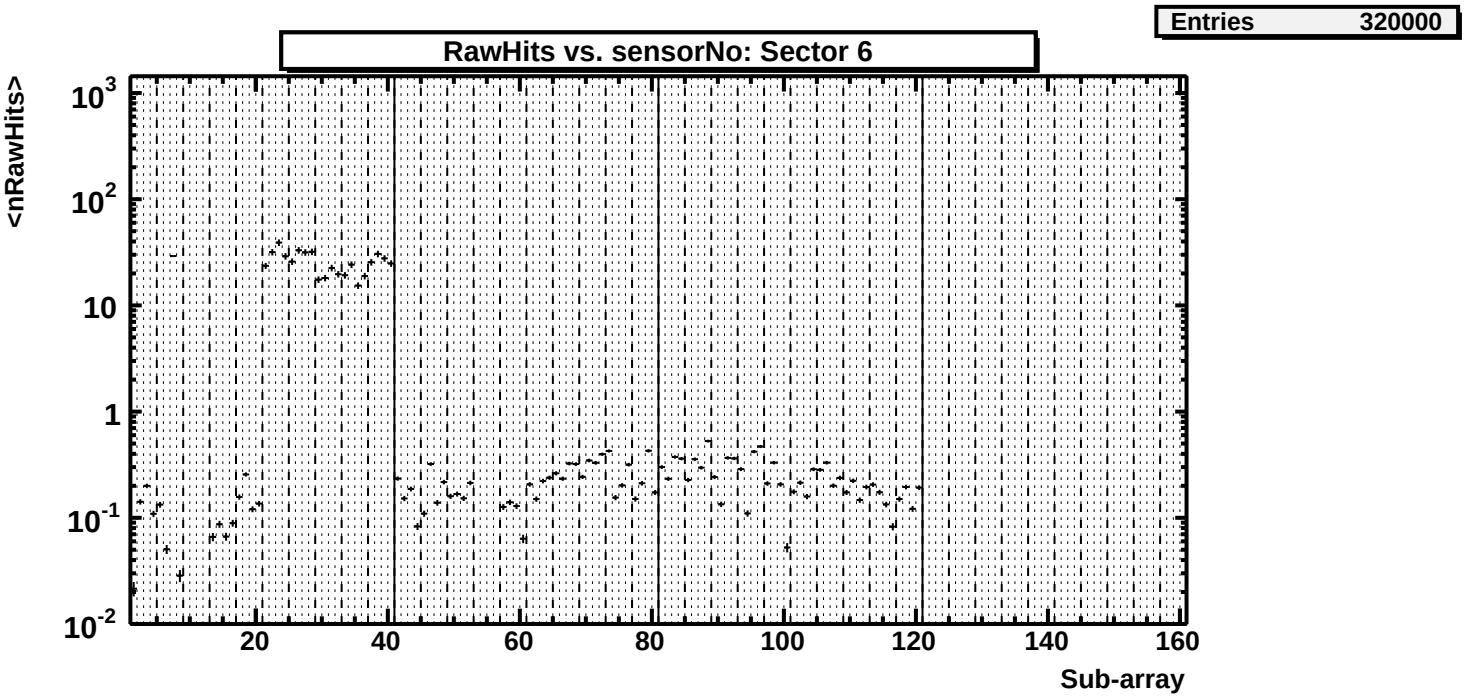
Sub-array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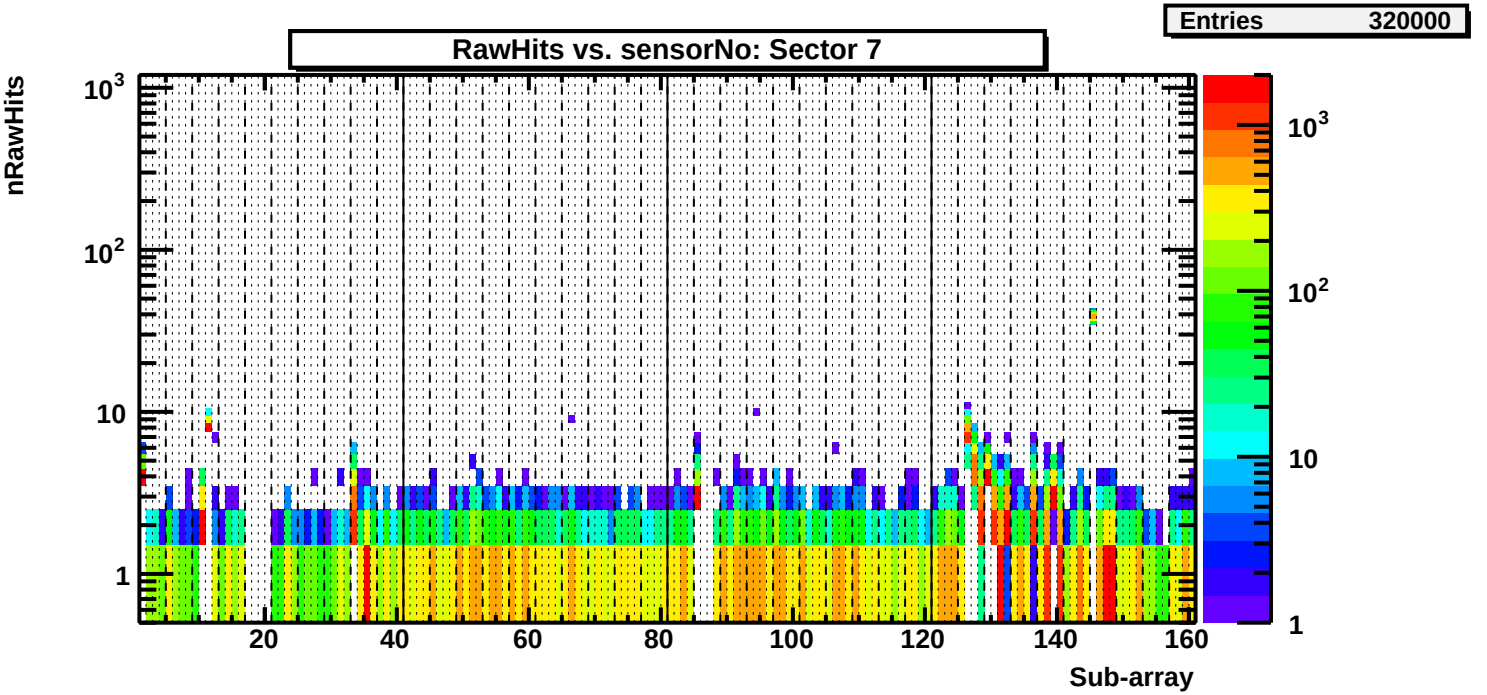
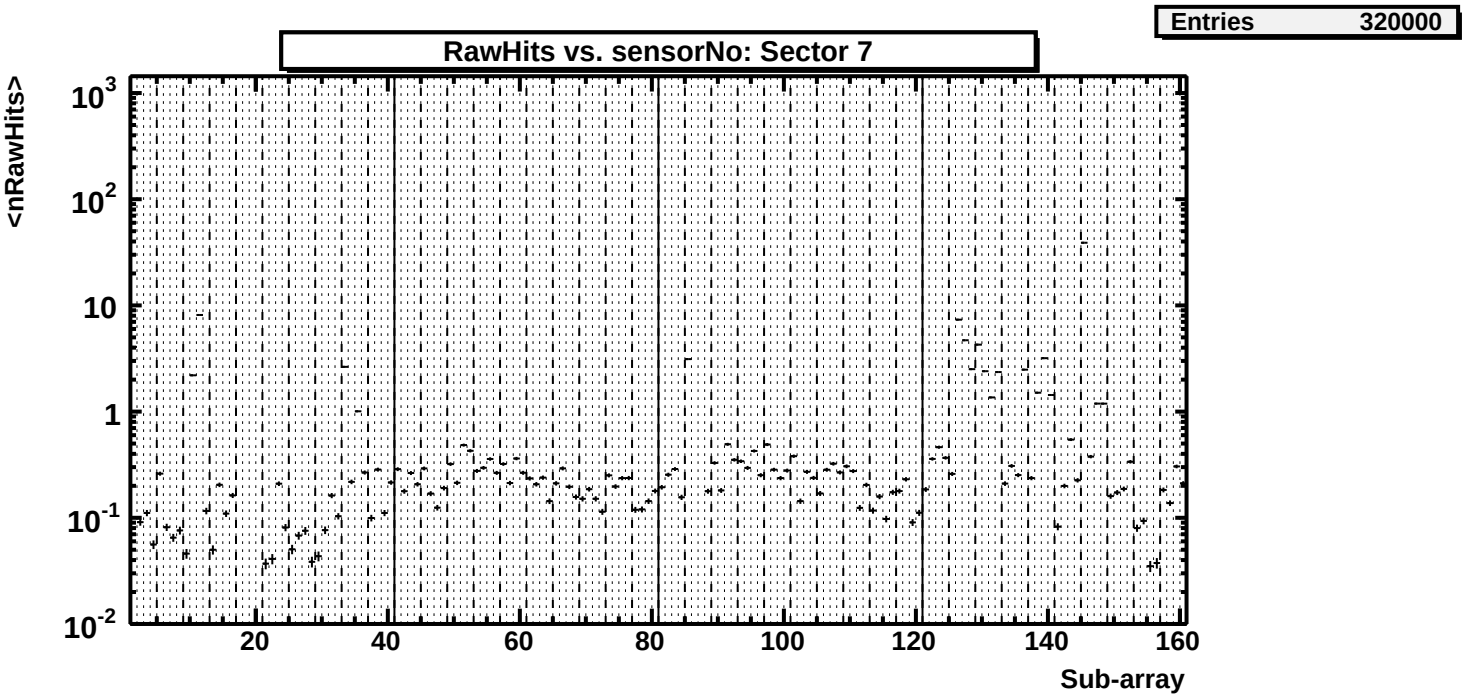
Sub-array


Entries 320000
RawHits vs. sensorNo: Sector 7
nRawHits
Sub-array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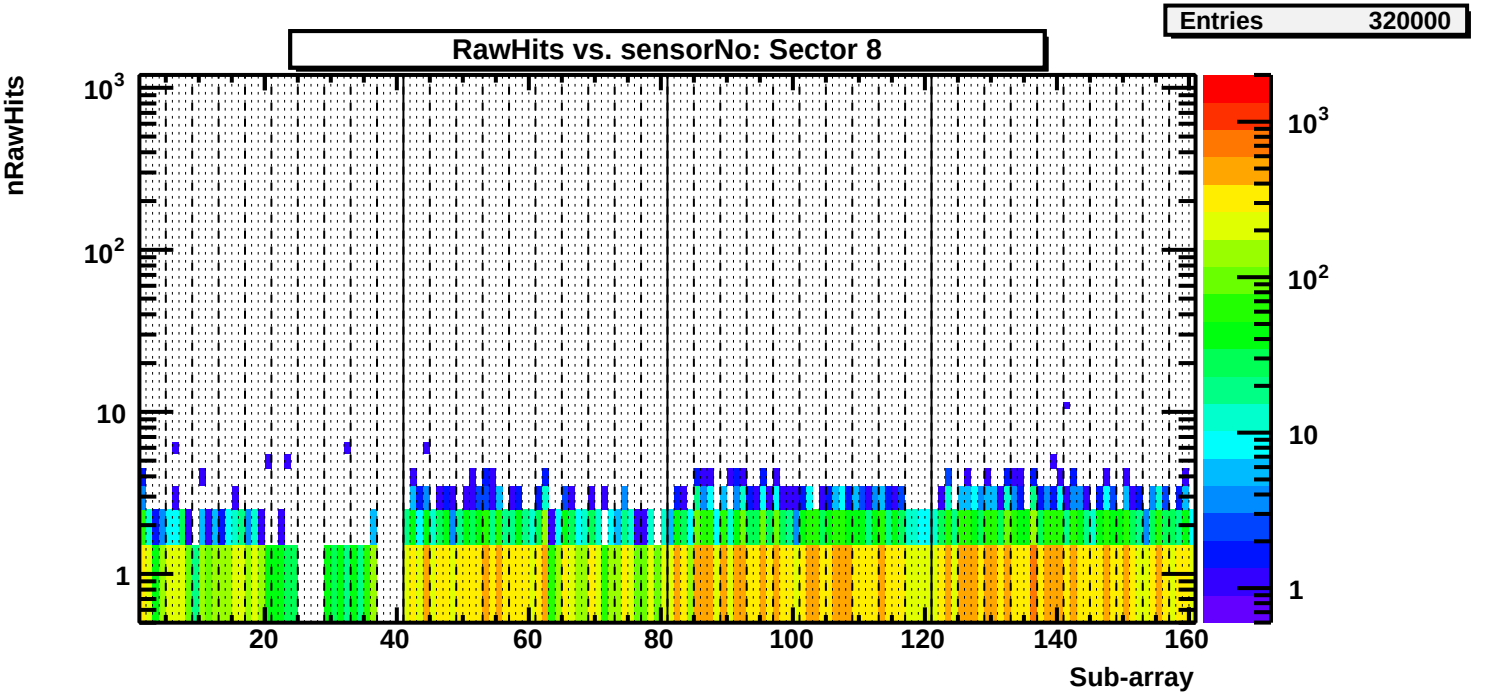
Sub-array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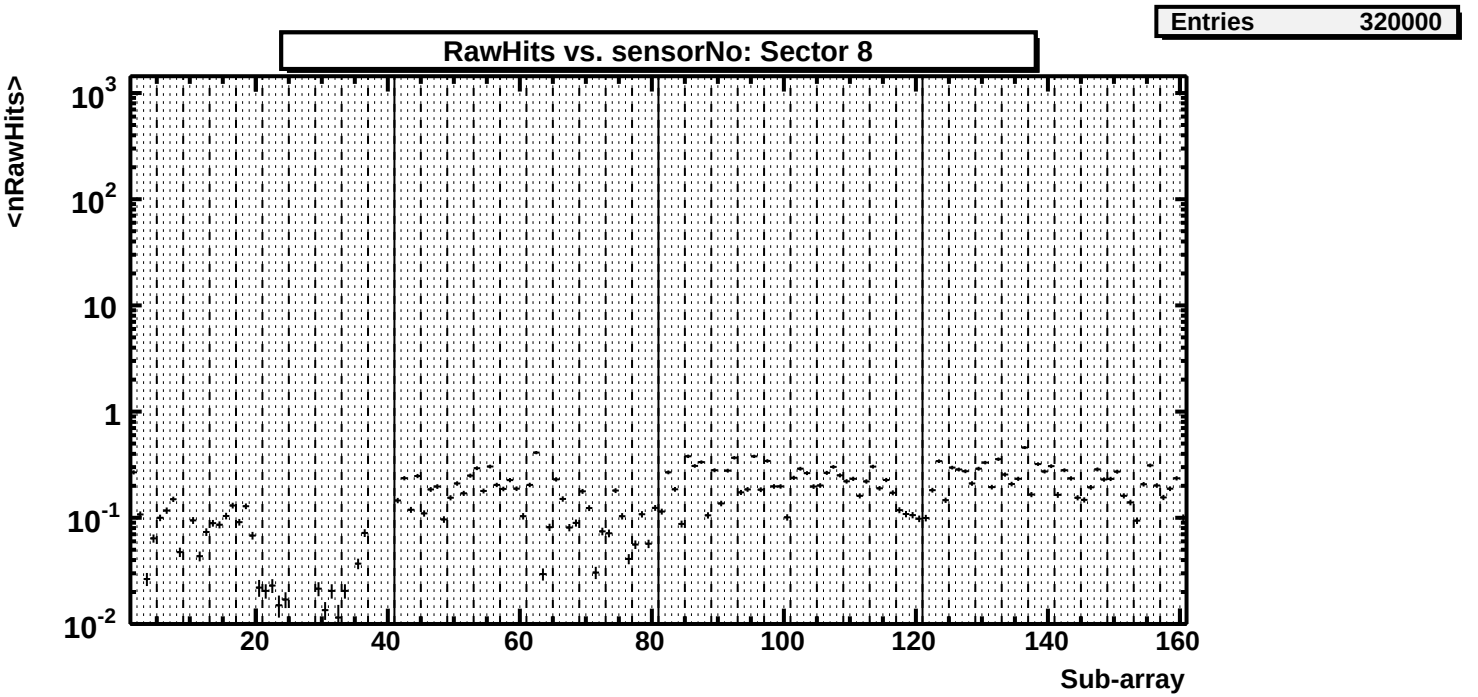
RawHits vs. sensorNo: Sector 8
nRawHits
Sub-array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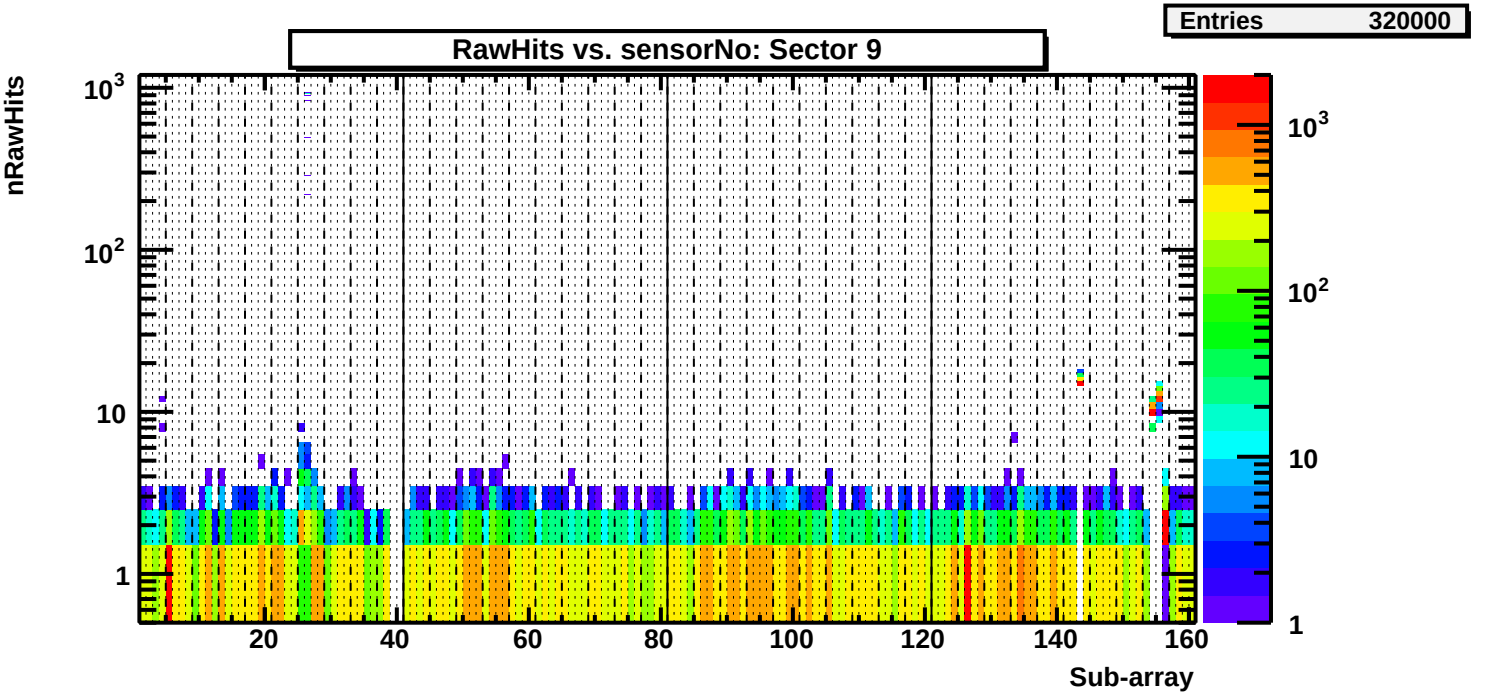
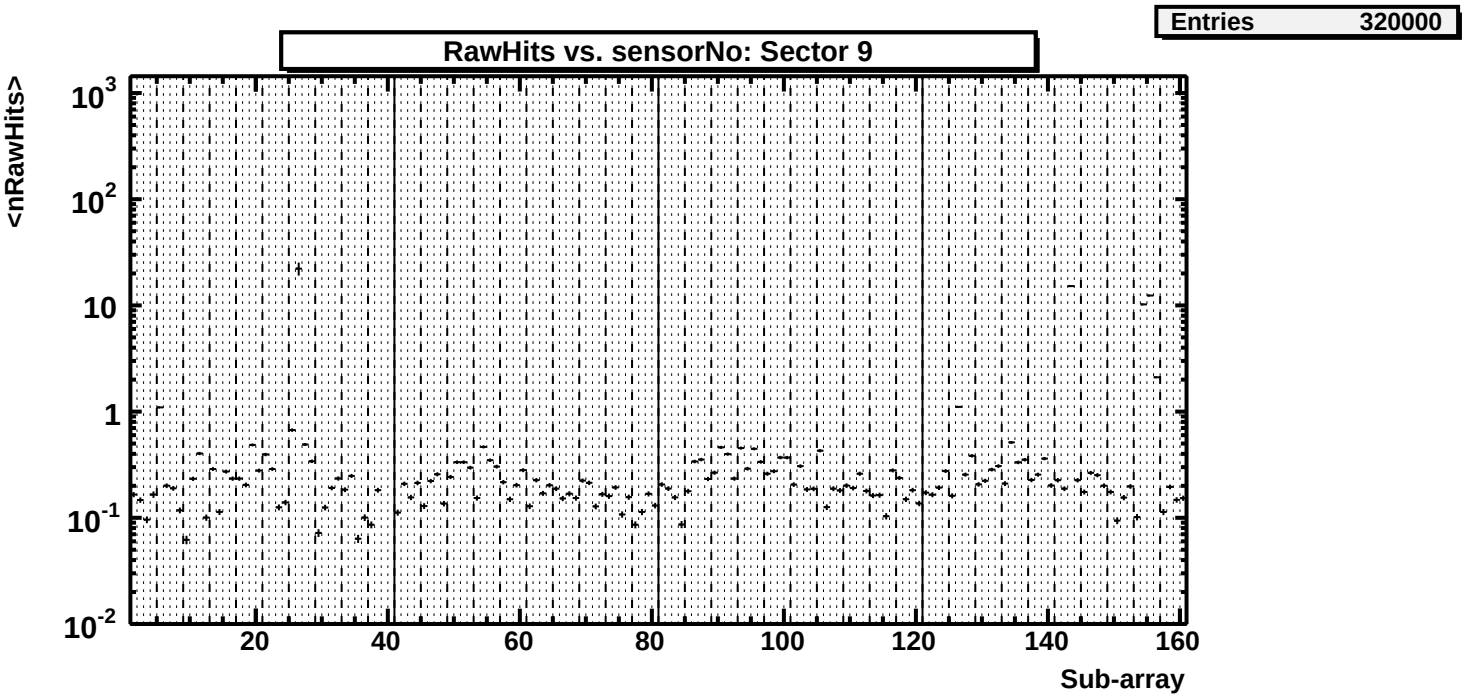
Sub-array


Entries 320000
RawHits vs. sensorNo: Sector 9
nRawHits
Sub-array


Entries 320000
RawHits vs. sensorNo: Sector 9
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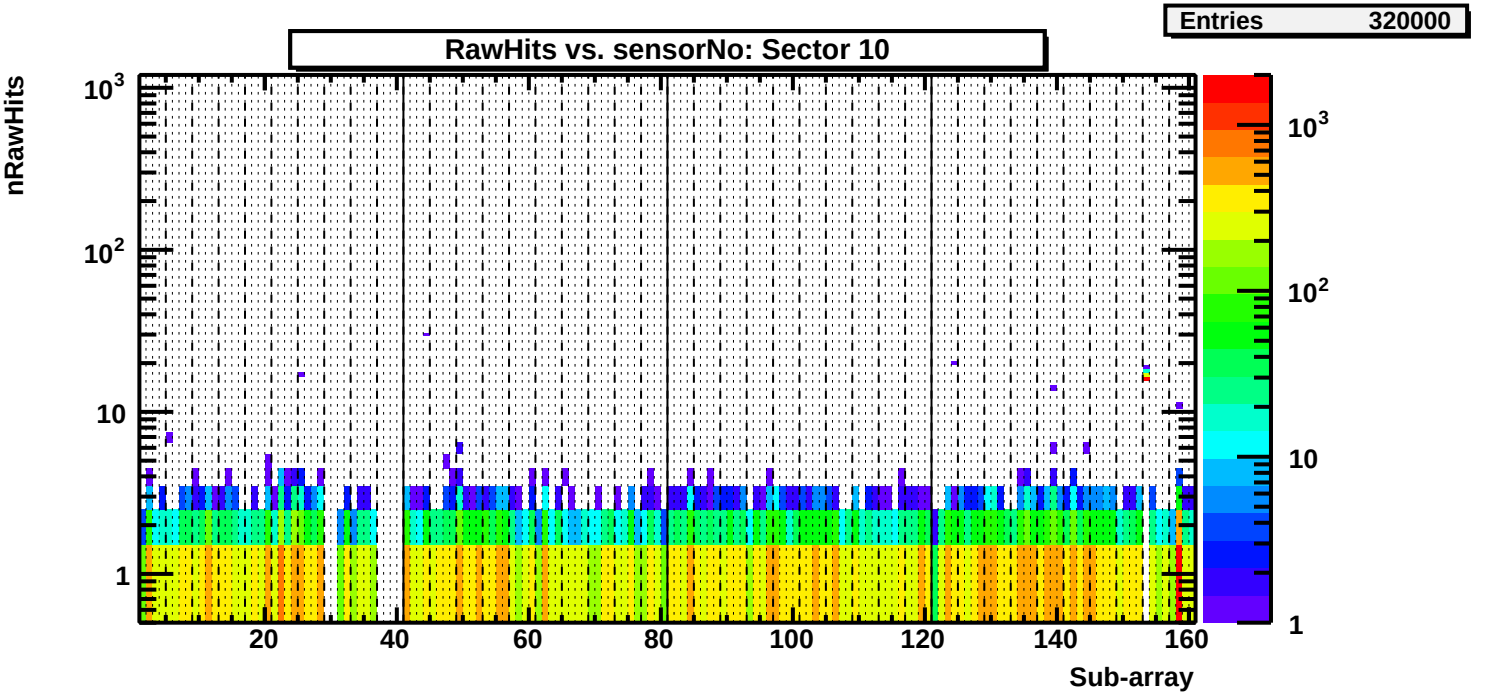
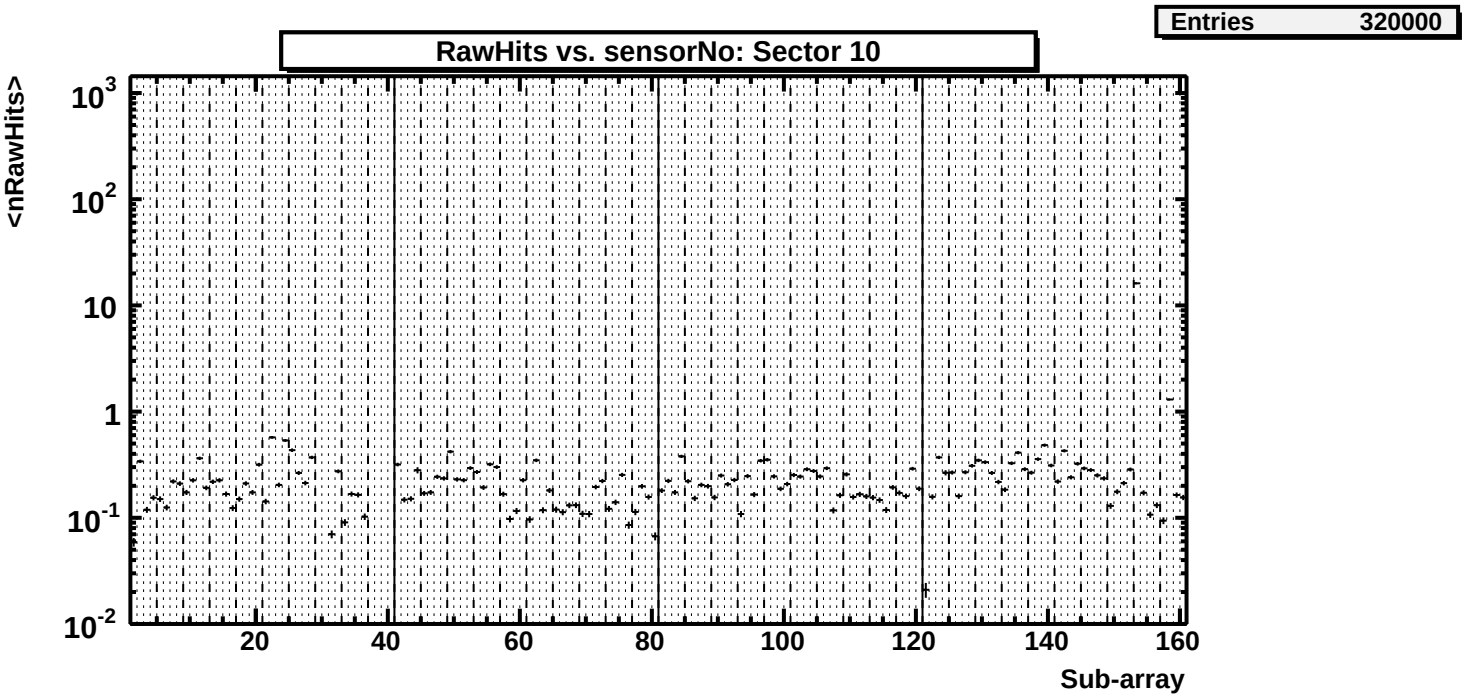
Sub-array


Entries 320000
RawHits vs. sensorNo: Sector 10
nRawHits
Sub-array


Entries 320000
RawHits vs. sensorNo: Sector 10
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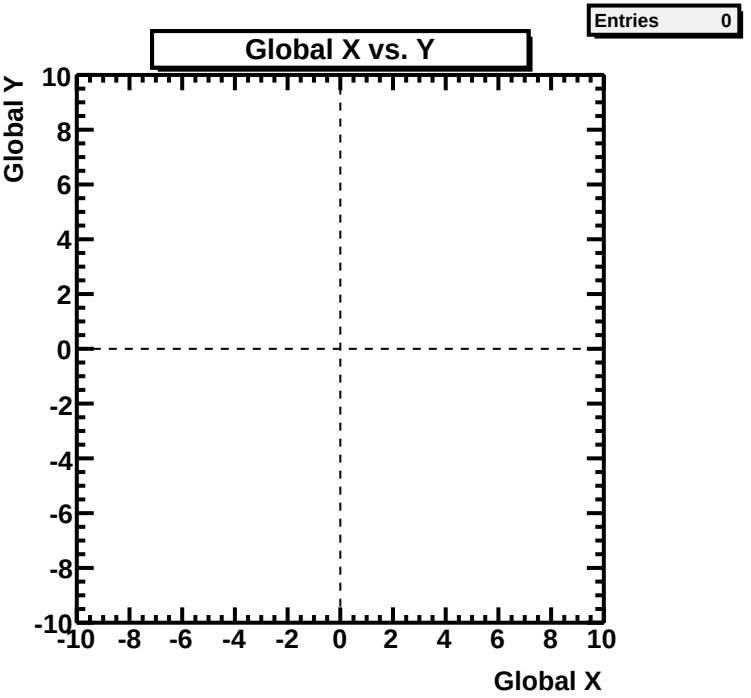
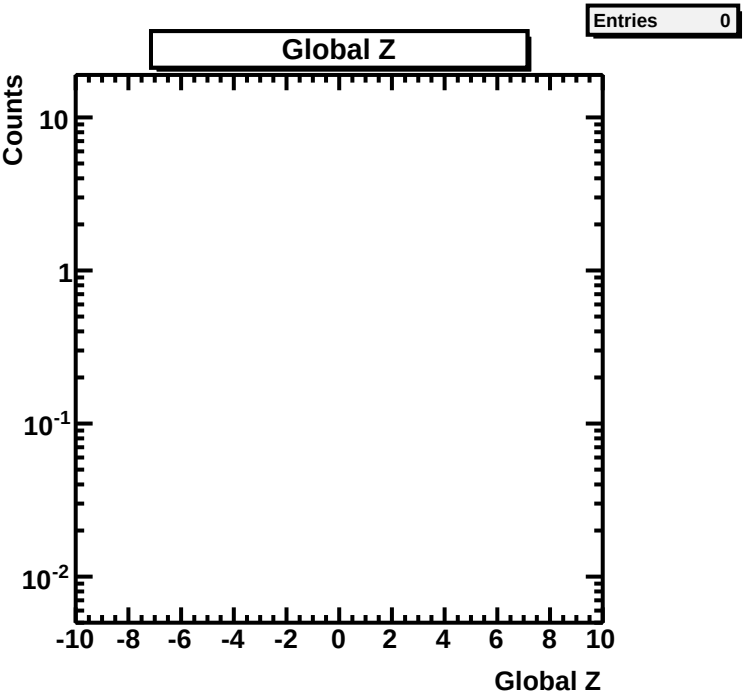
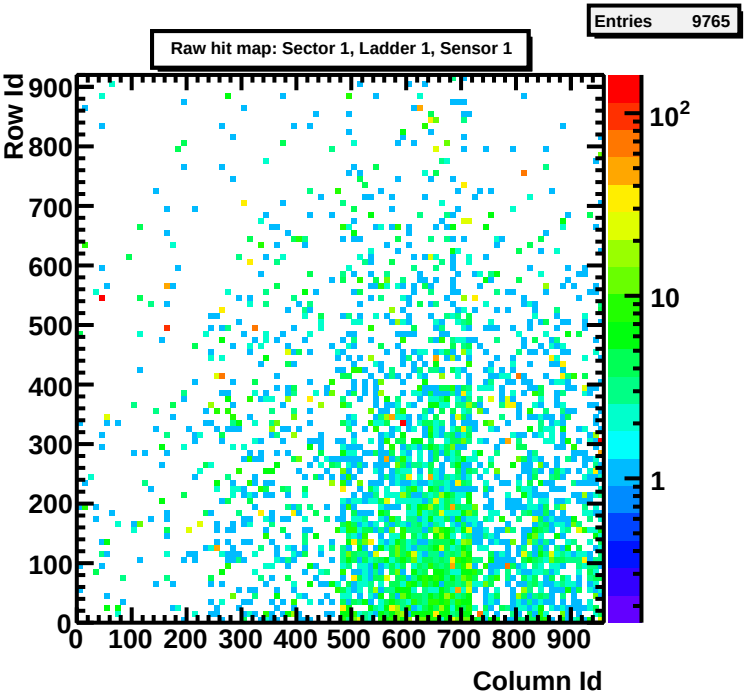
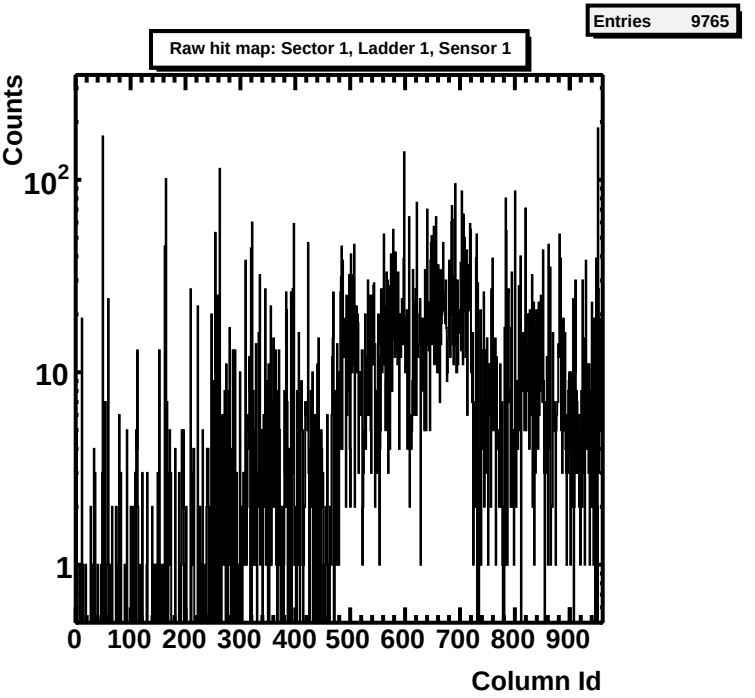
Sub-array


Entries 0
Global X vs. Y
Global Y
Global X
10
8
6
4
2
0
-2
-4
-6
-8
-10
-10 -8 -6 -4 -2 0 2 4 6 8 10


Entries 0
Global Z
Counts
Global Z
10
1
10^{-1}
10^{-2}
-10 -8 -6 -4 -2 0 2 4 6 8 10


Raw hit map: Sector 1, Ladder 1, Sensor 1
Entries 9765
Row Id
Column Id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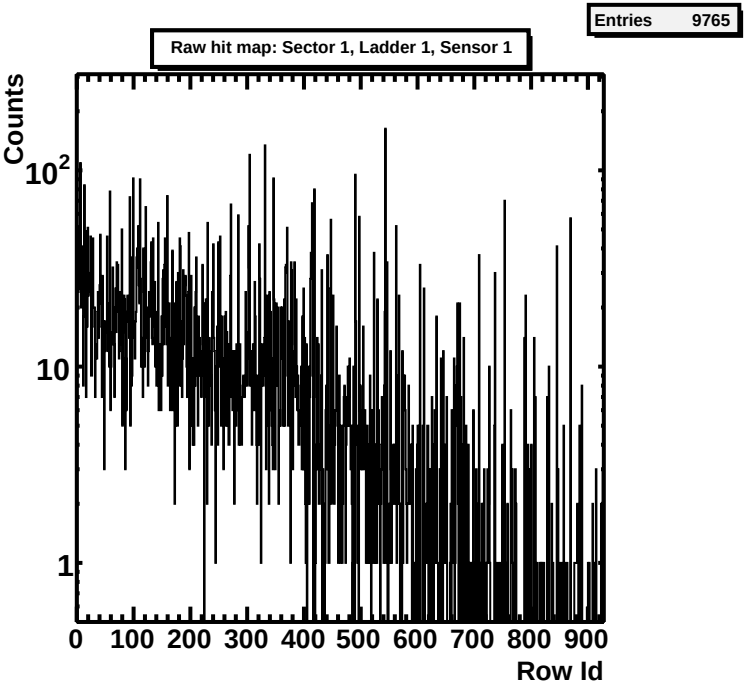
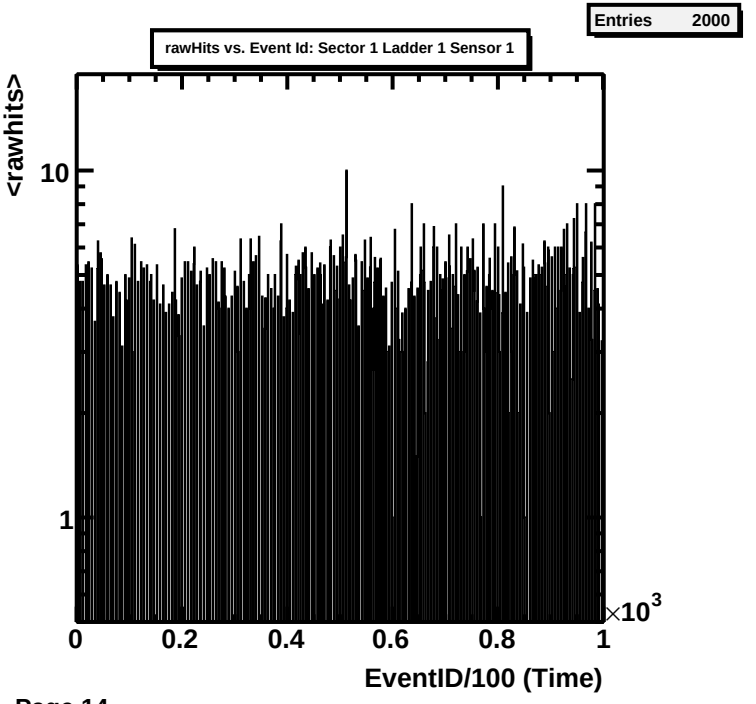
Entries 9765
Counts
Column Id


Raw hit map: Sector 1, Ladder 1, Sensor 1
Entries 9765
Counts
Row Id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Entries 2000
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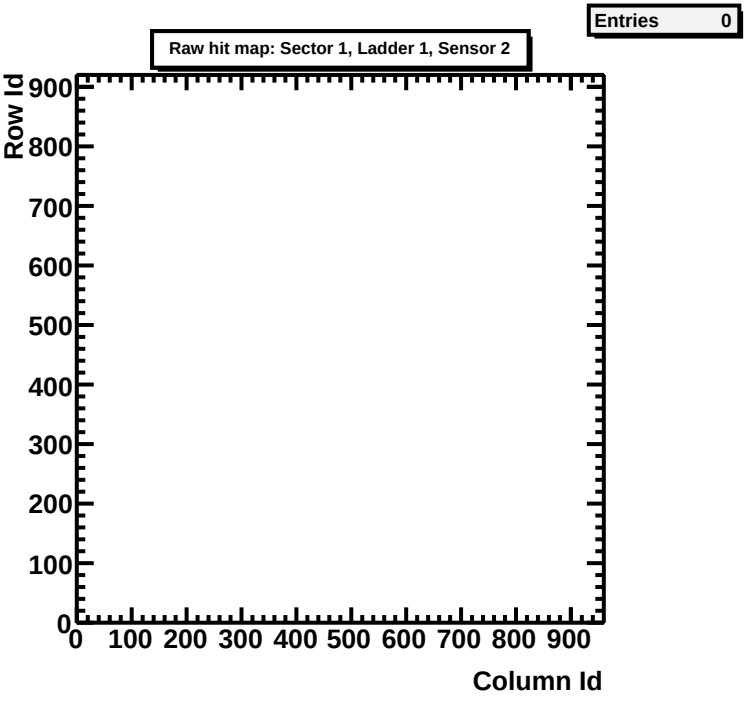
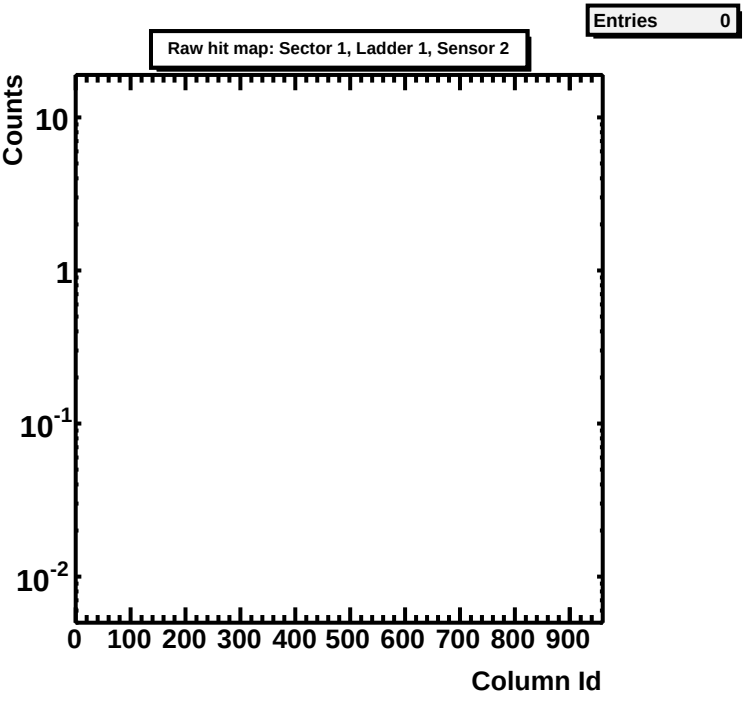
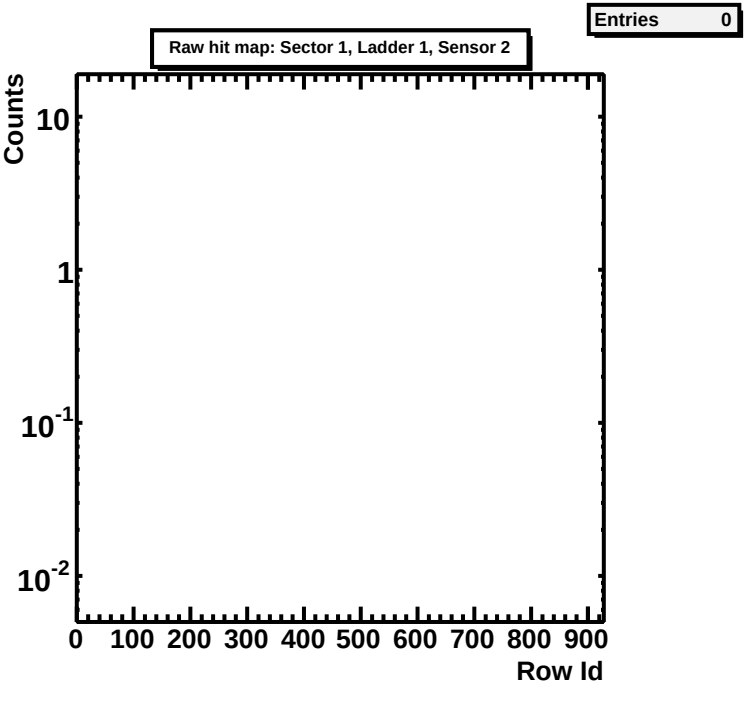
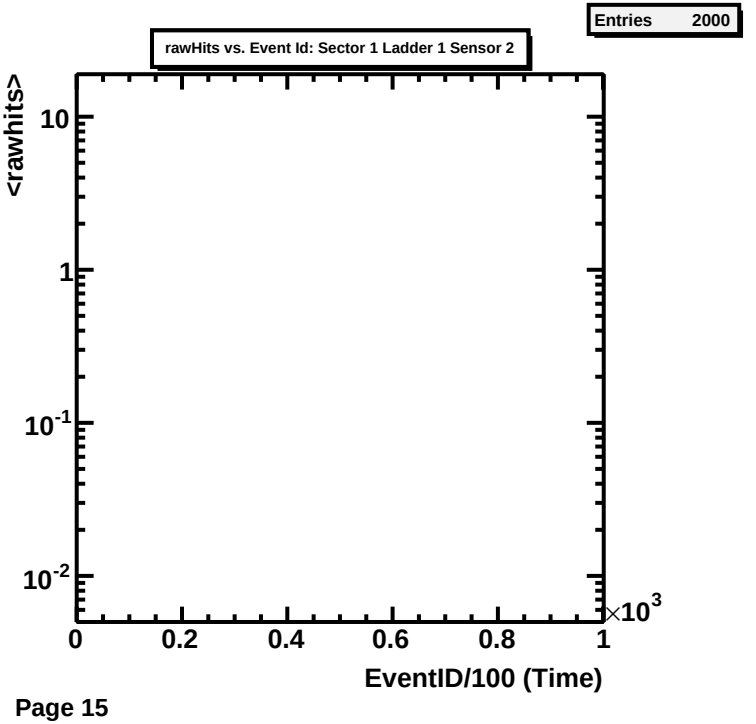
EventID/100 (Time)


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Row Id
Column Id


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Column Id


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 2
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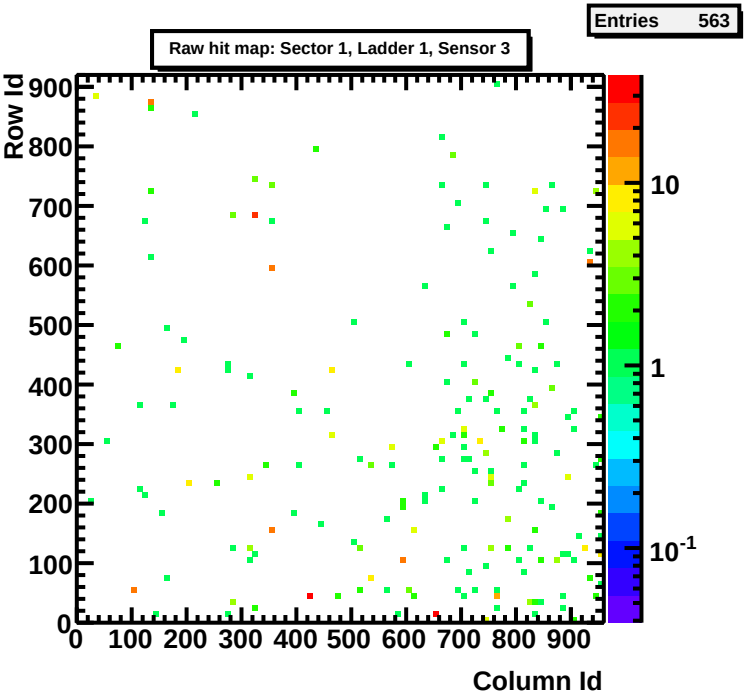
EventID/100 (Time)


Entries 563
Raw hit map: Sector 1, Ladder 1, Sensor 3
Row Id
Column Id
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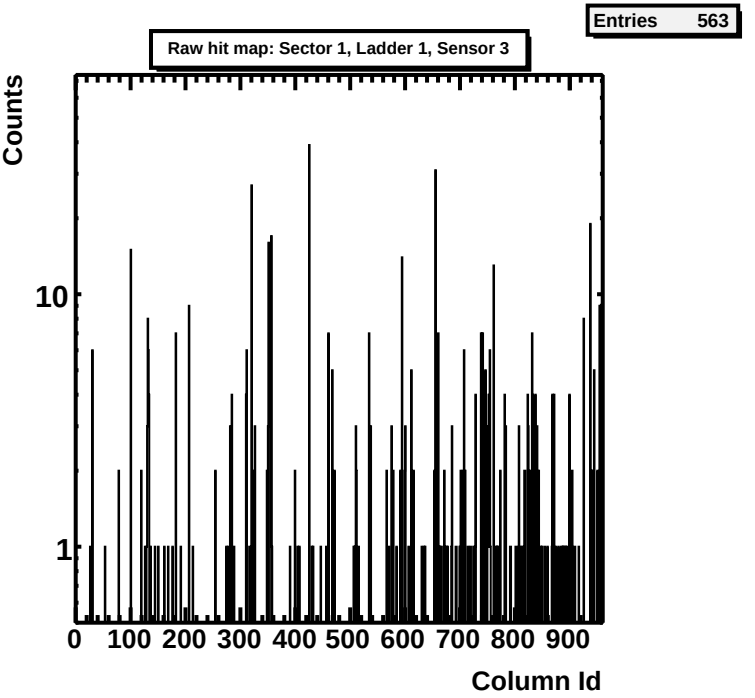
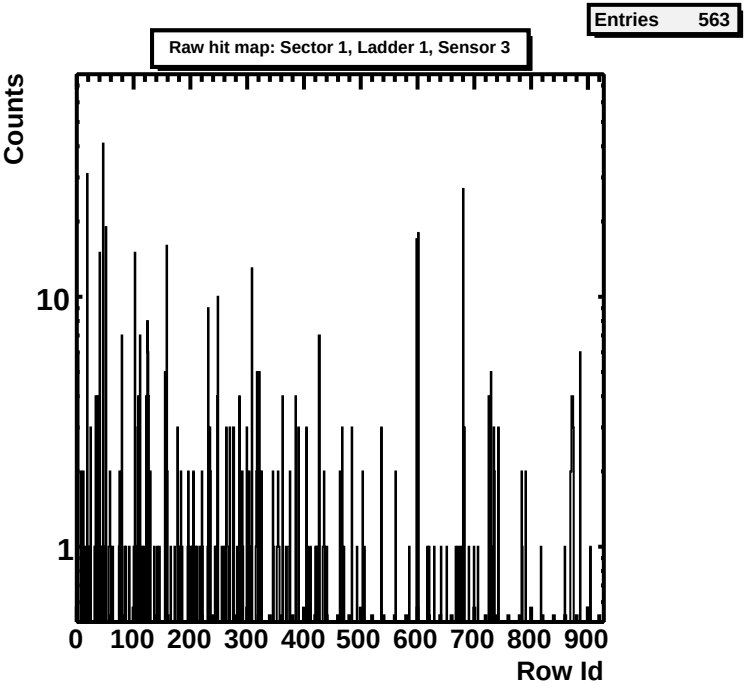
10
1
10^{-1}


Entries 563
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 563
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Row Id
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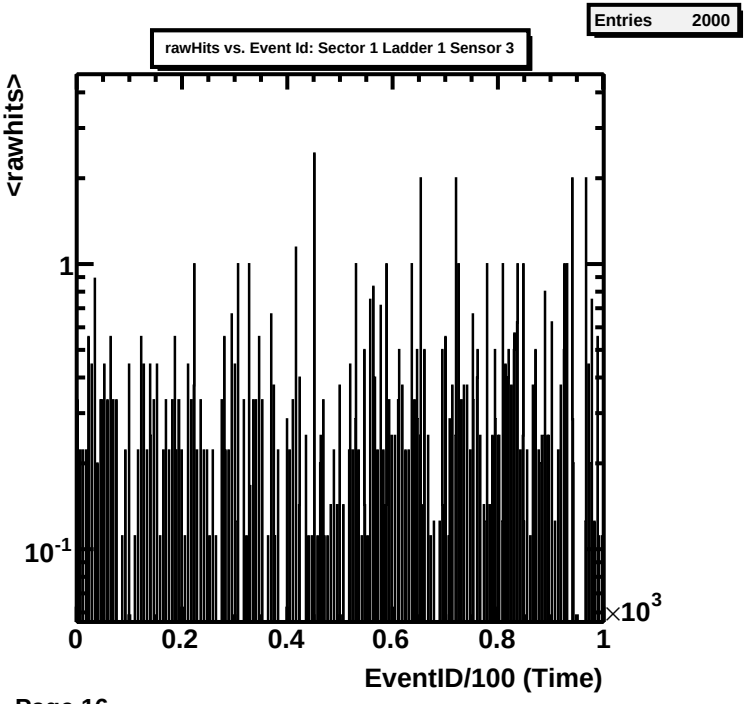
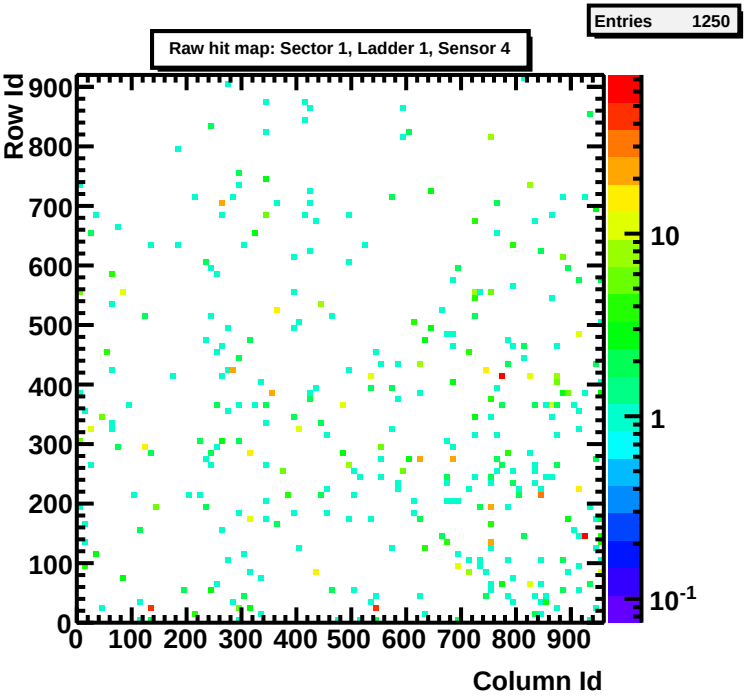
10
1


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 1250
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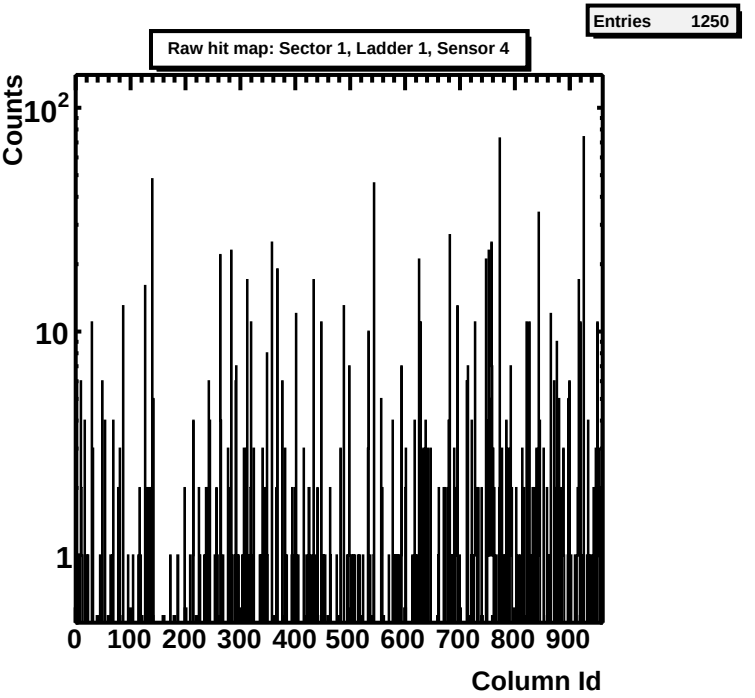
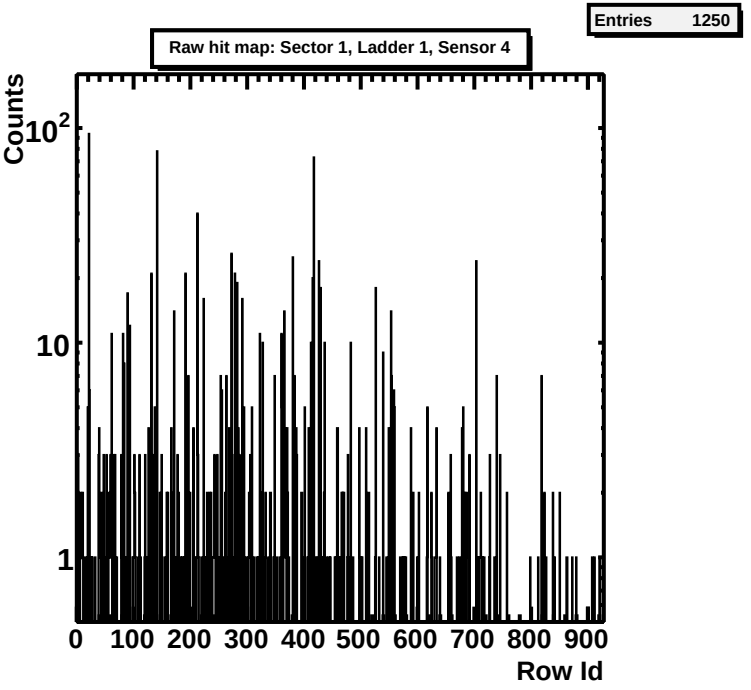
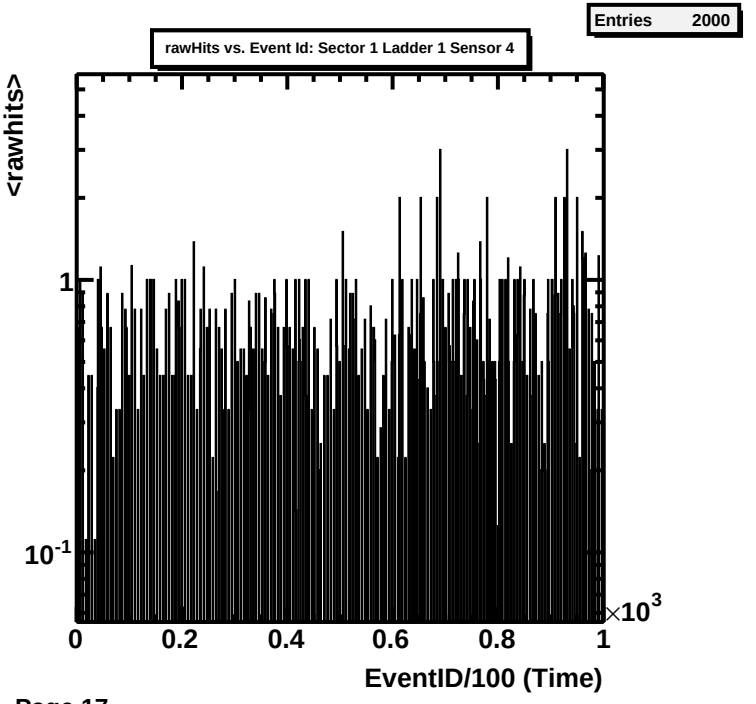
Row Id
Column Id


Entries 1250
Raw hit map: Sector 1, Ladder 1, Sensor 4
Counts
Column Id


Entries 1250
Raw hit map: Sector 1, Ladder 1, Sensor 4
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 4
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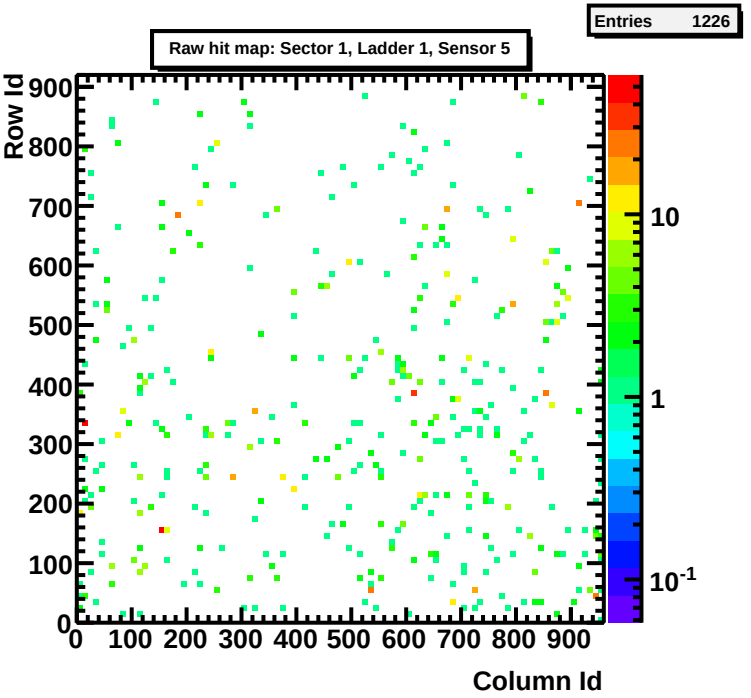
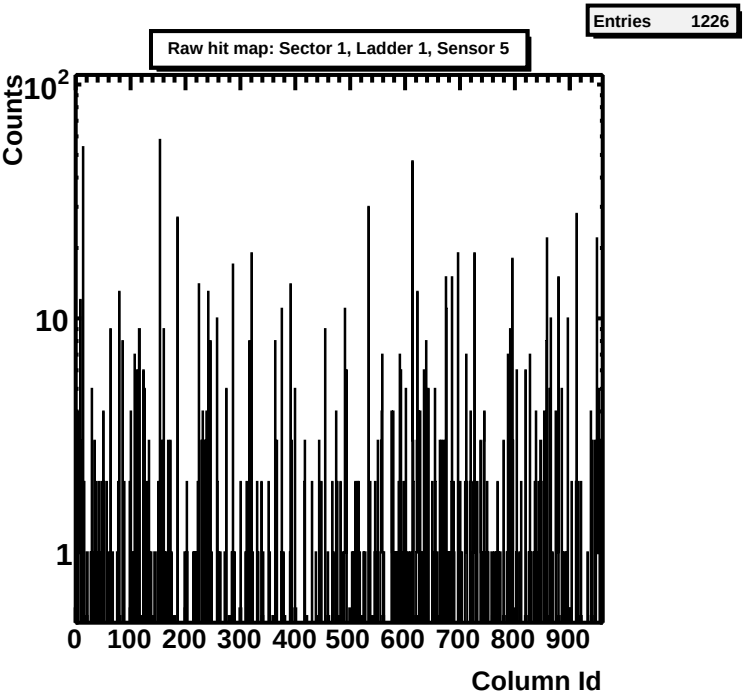
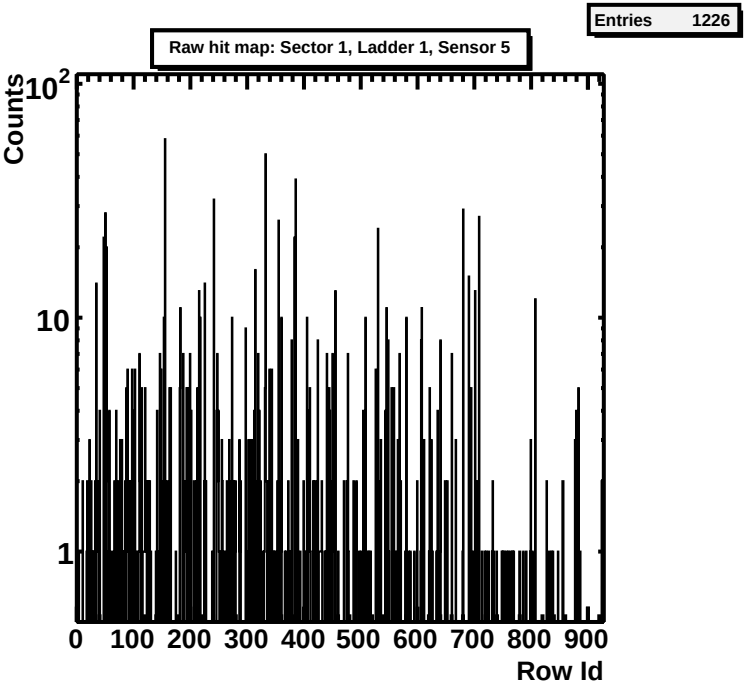
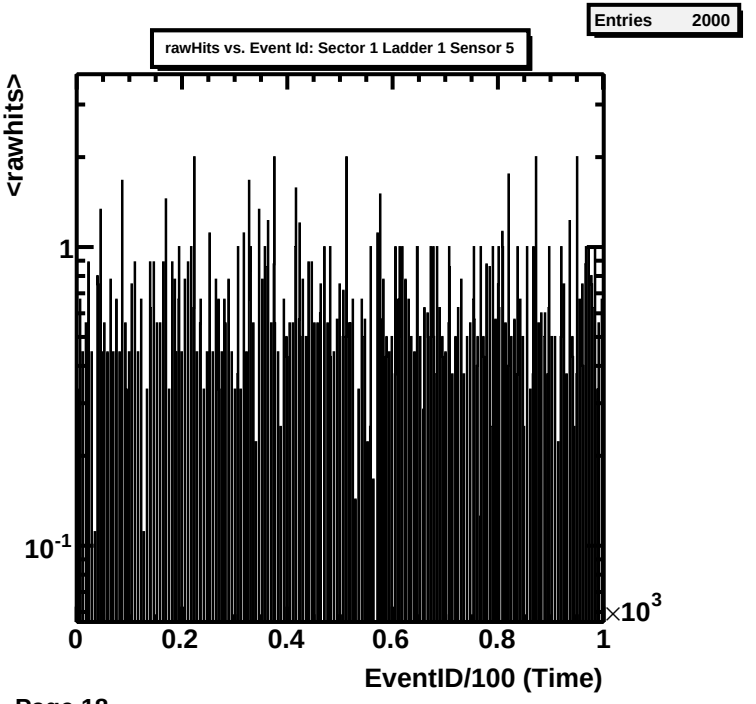
EventID/100 (Time)


Entries 1226
Raw hit map: Sector 1, Ladder 1, Sensor 5
Row Id
Column Id


Entries 1226
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
Column Id


Entries 1226
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 5
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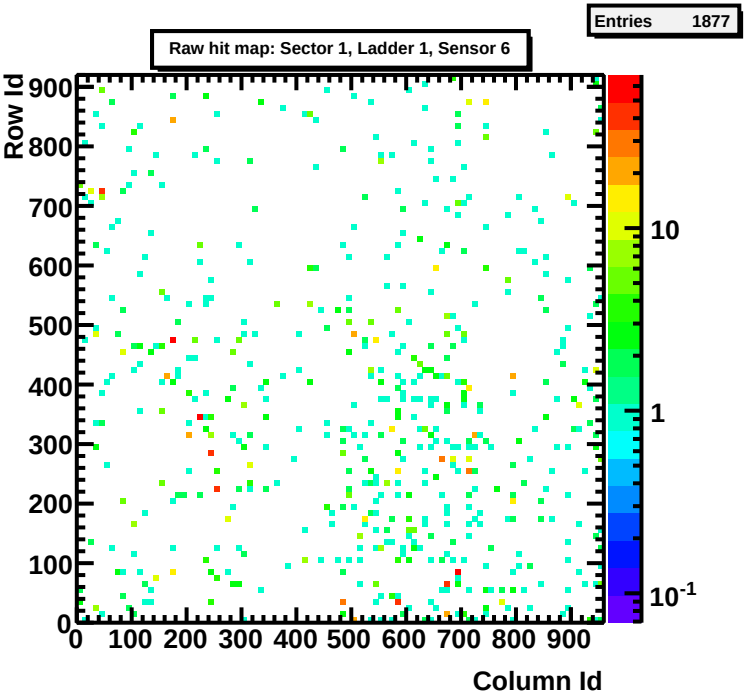
EventID/100 (Time)


Entries 1877
Raw hit map: Sector 1, Ladder 1, Sensor 6
Row Id
Column Id
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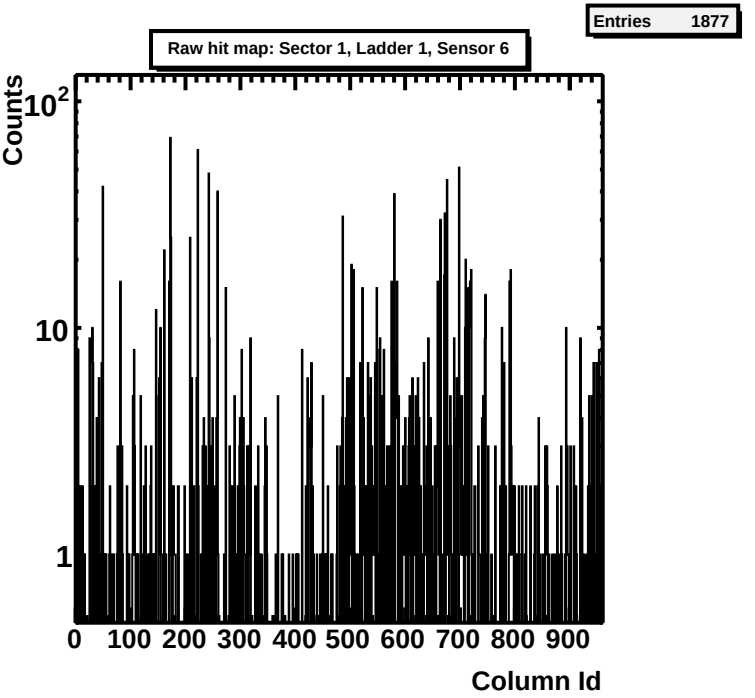
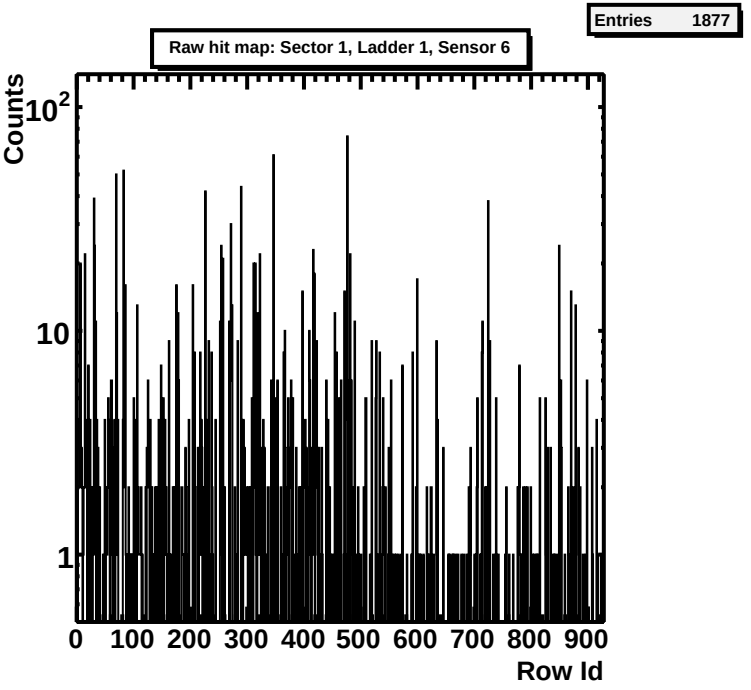
10
1
10^{-1}


Entries 1877
Raw hit map: Sector 1, Ladder 1, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 1877
Raw hit map: Sector 1, Ladder 1, Sensor 6
Counts
10^2
10
1
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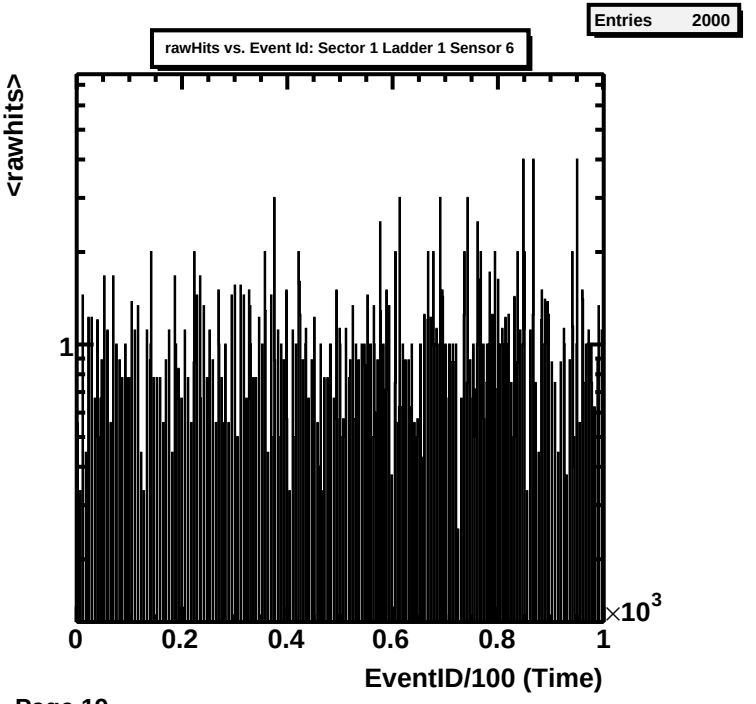
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 6
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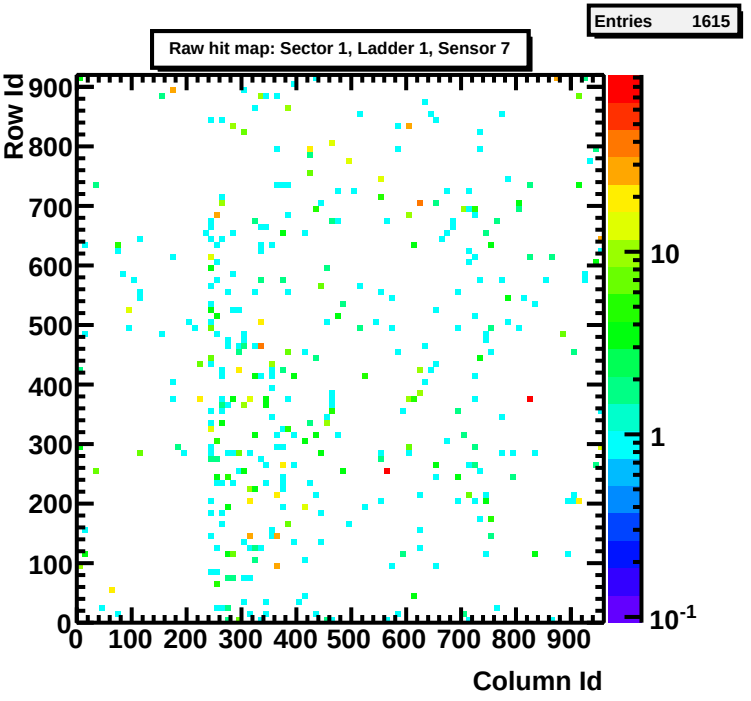
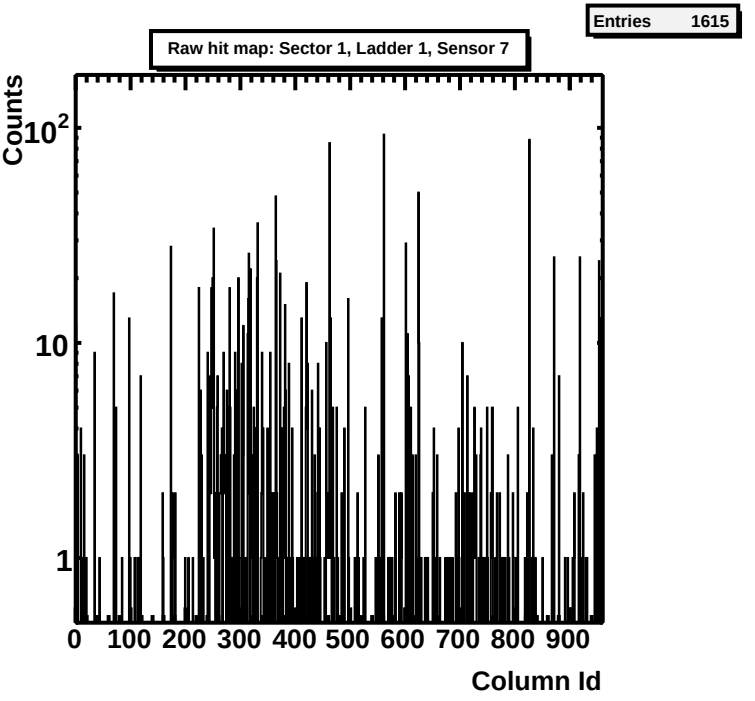
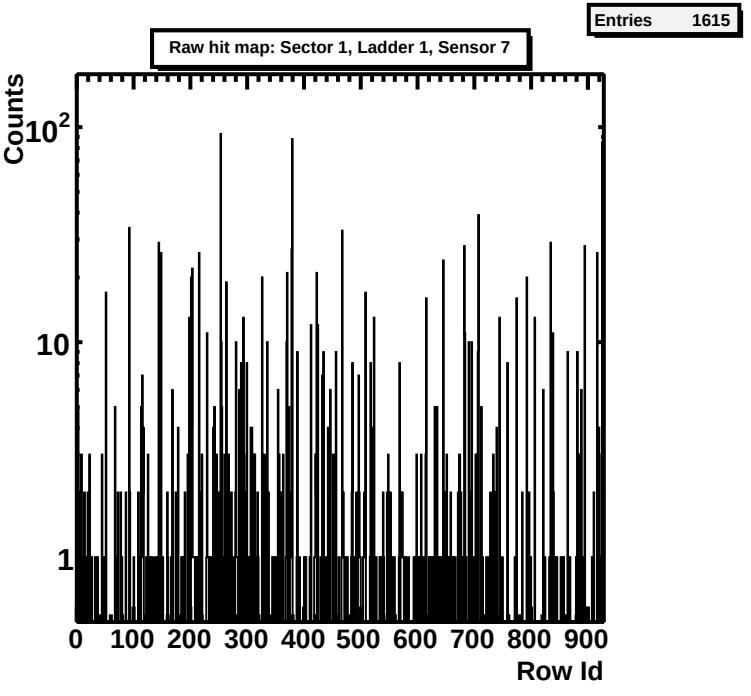
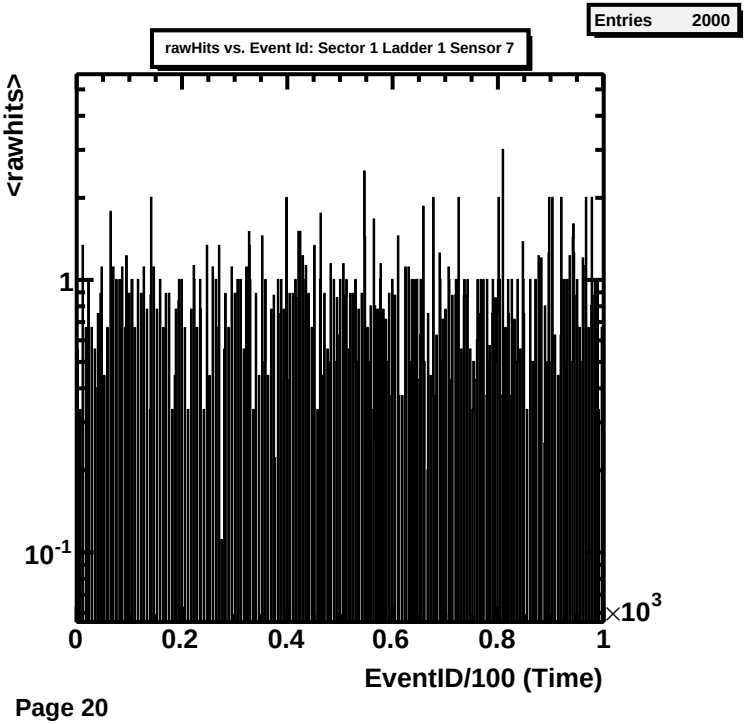
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1615
Raw hit map: Sector 1, Ladder 1, Sensor 7
Row Id
Column Id


Entries 1615
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Column Id


Entries 1615
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Row Id


Entries 2000
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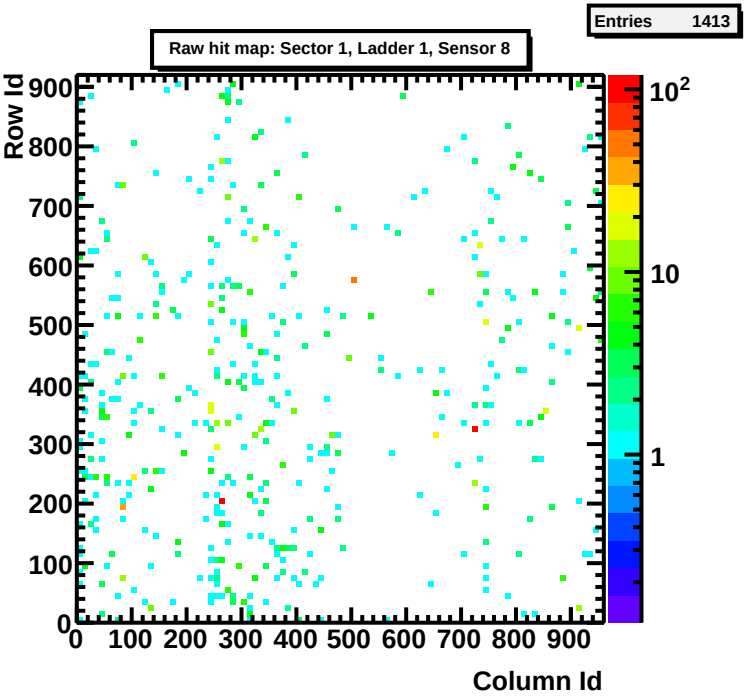
<rawhits>
EventID/100 (Time)


Entries 1413
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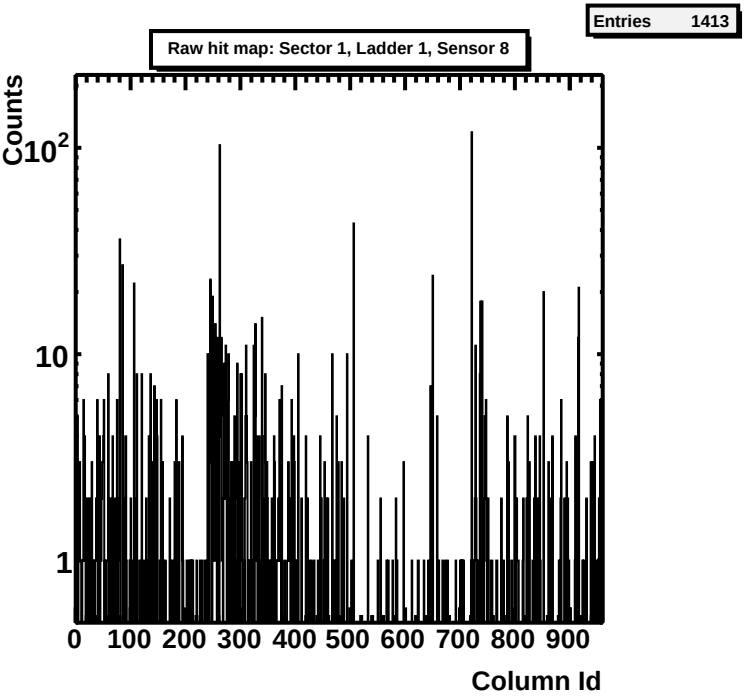
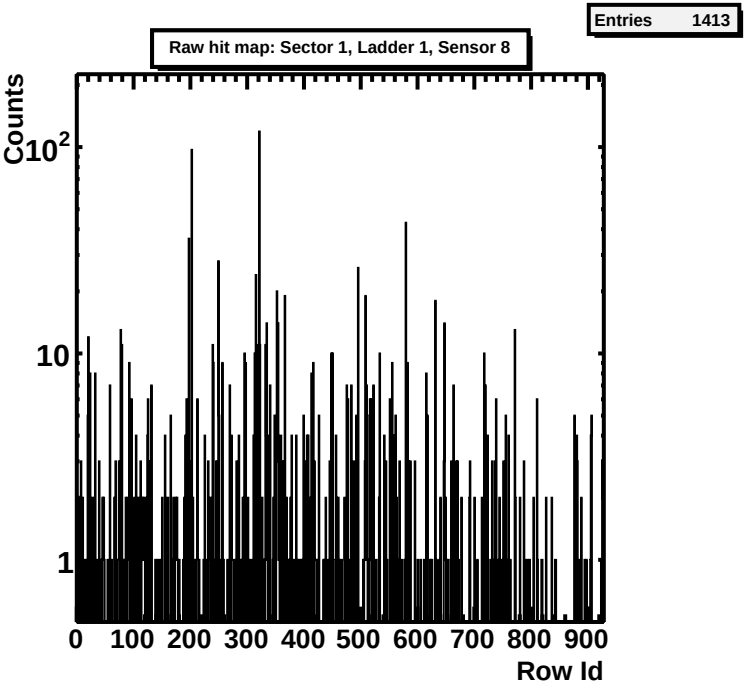
Row Id
Column Id


Entries 1413
Raw hit map: Sector 1, Ladder 1, Sensor 8
Counts
Column Id


Entries 1413
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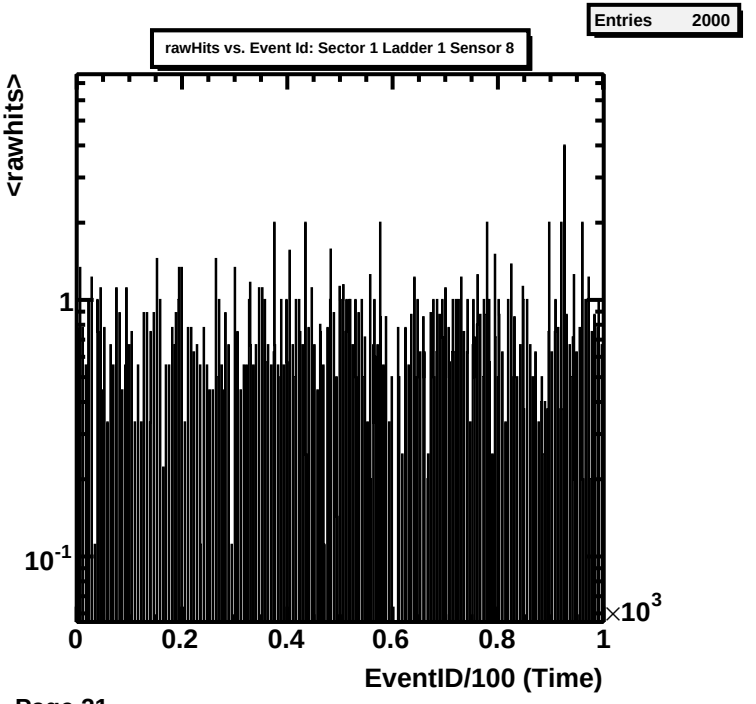
Counts
Row Id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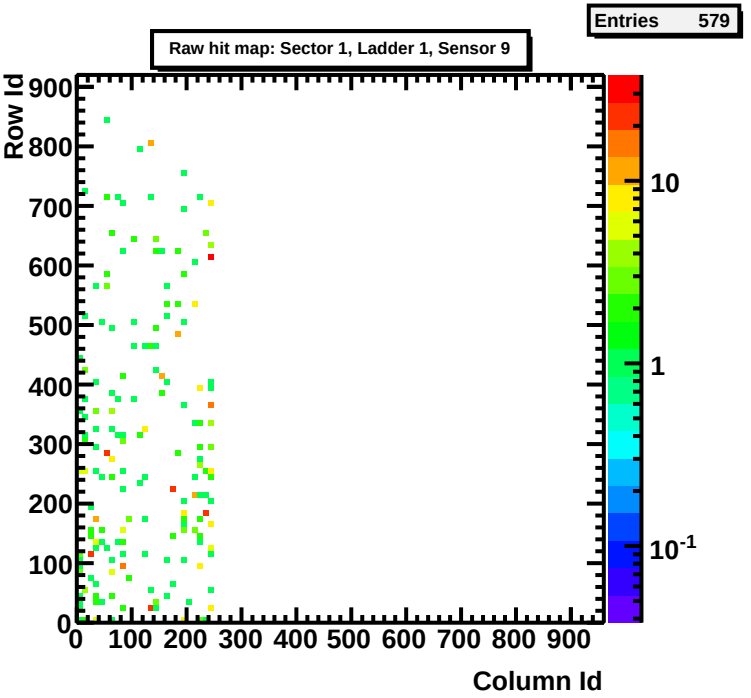
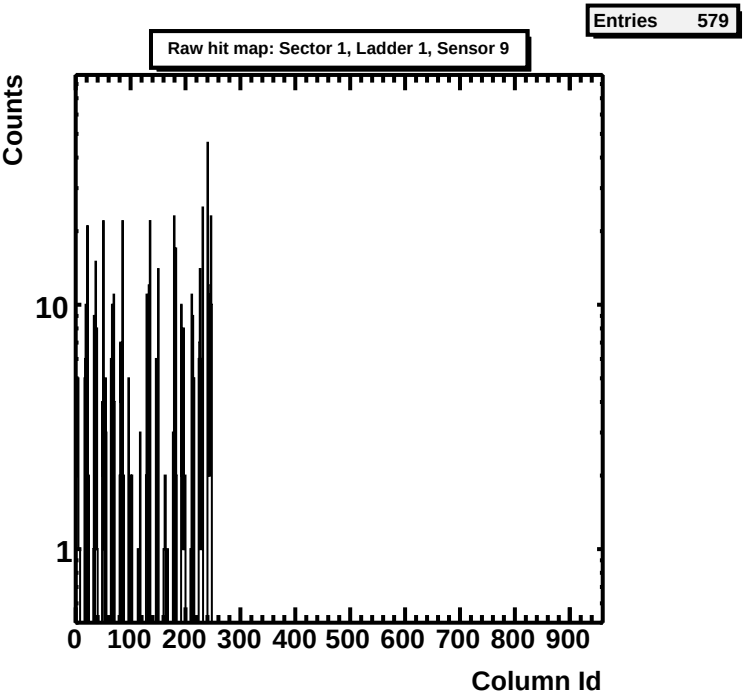
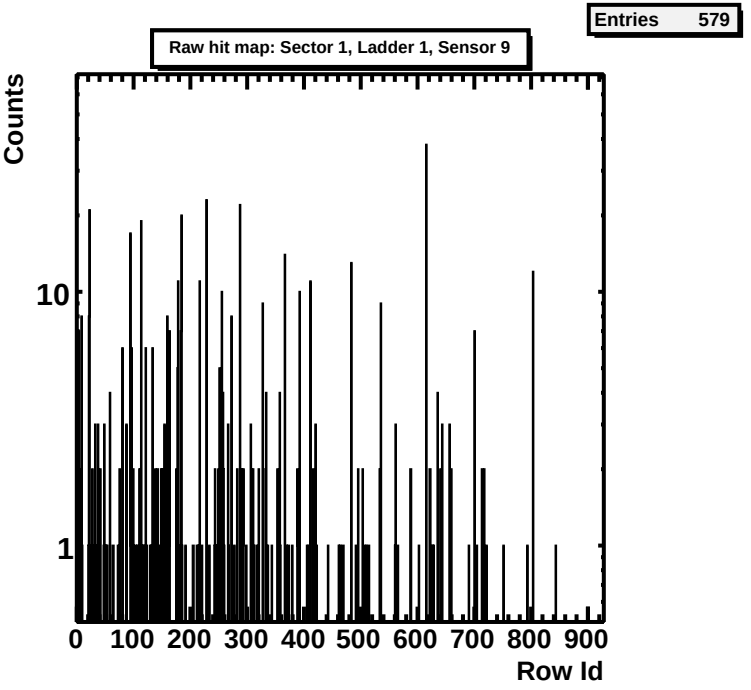
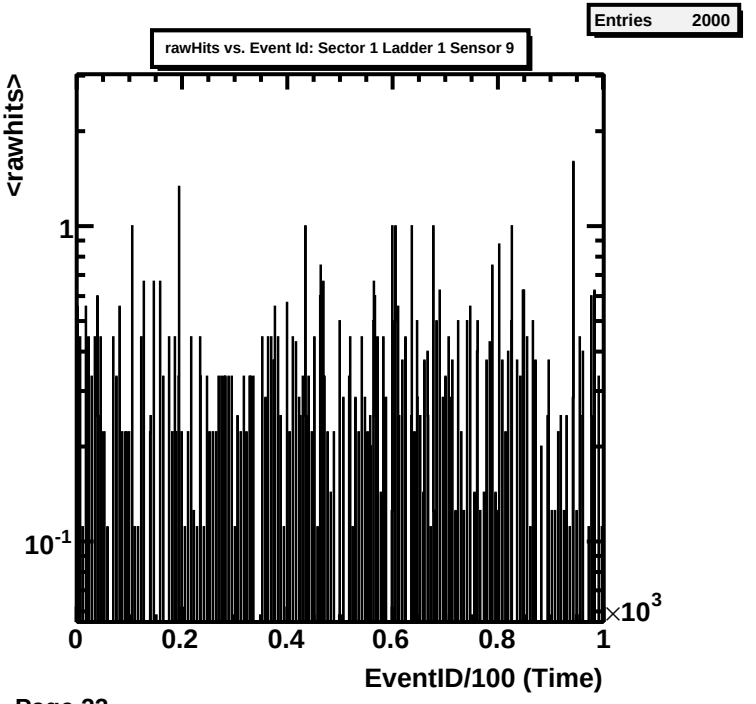
<rawhits>
EventID/100 (Time)


Entries 579
Raw hit map: Sector 1, Ladder 1, Sensor 9
Row Id
Column Id


Entries 579
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Column Id


Entries 579
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Row Id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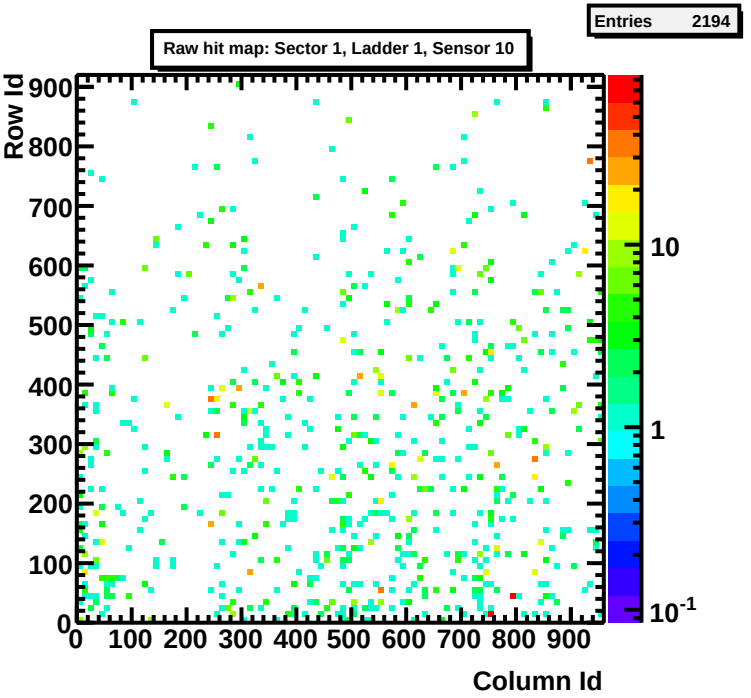
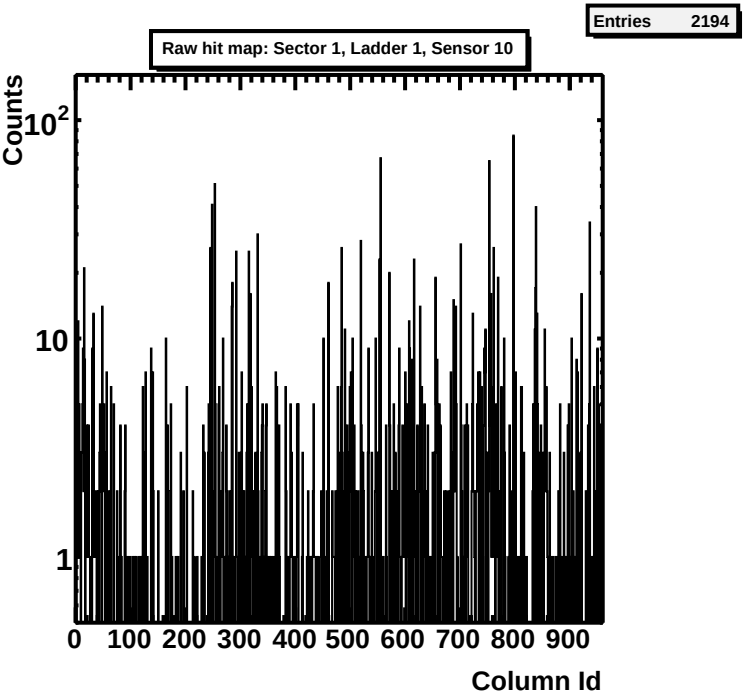
EventID/100 (Time)


Entries 2194
Raw hit map: Sector 1, Ladder 1, Sensor 10
Row Id
Column Id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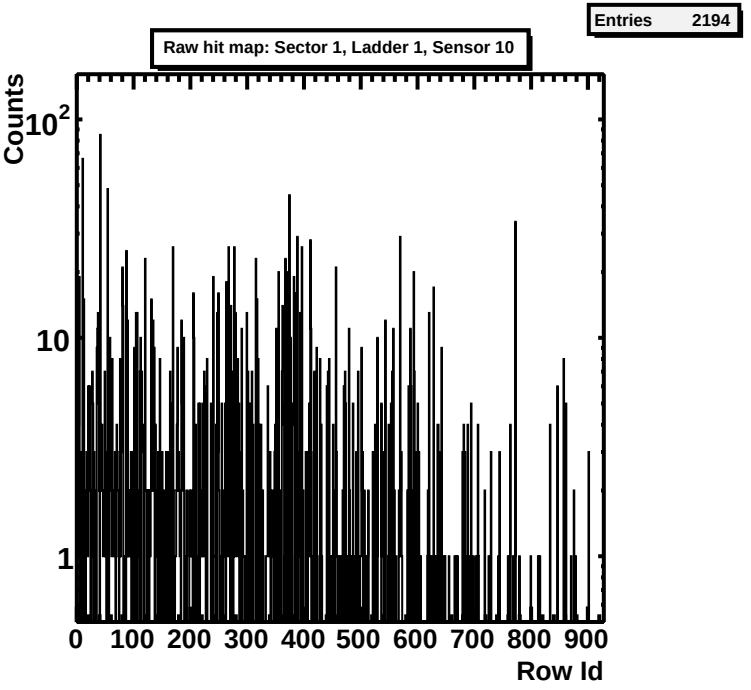
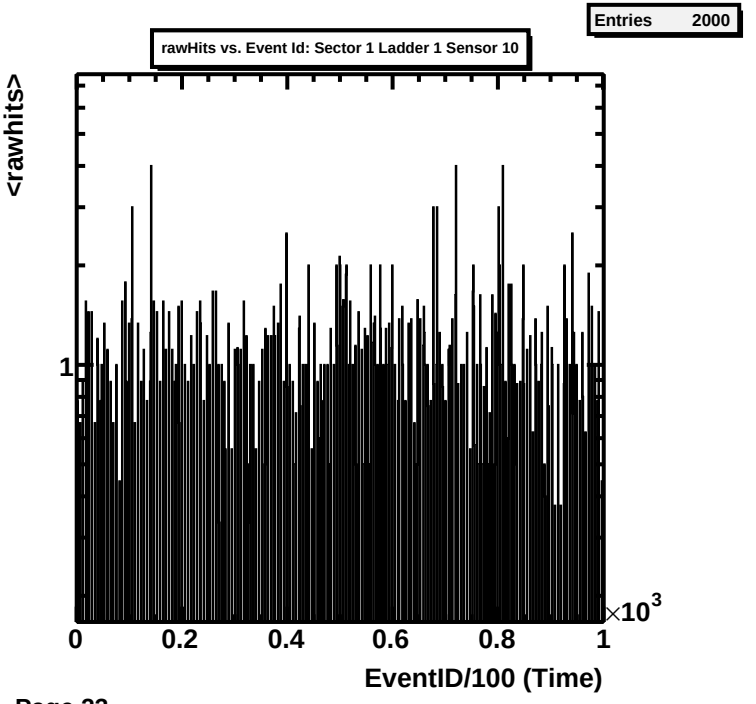
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
Column Id


Entries 2194
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
Row Id


Entries 2000
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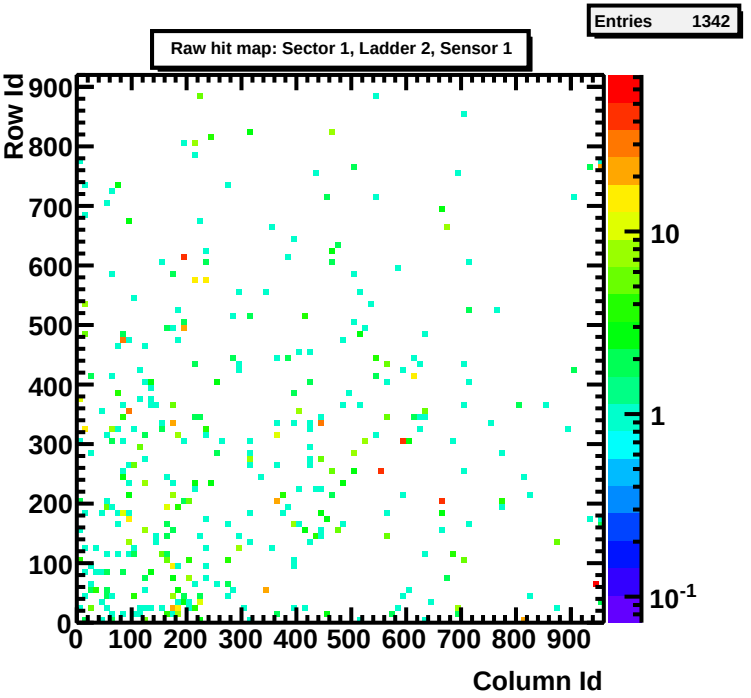
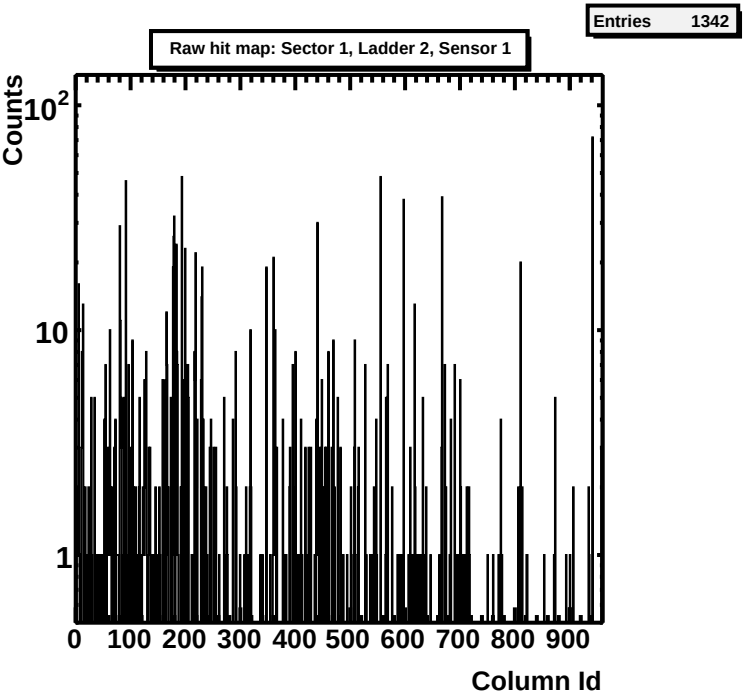
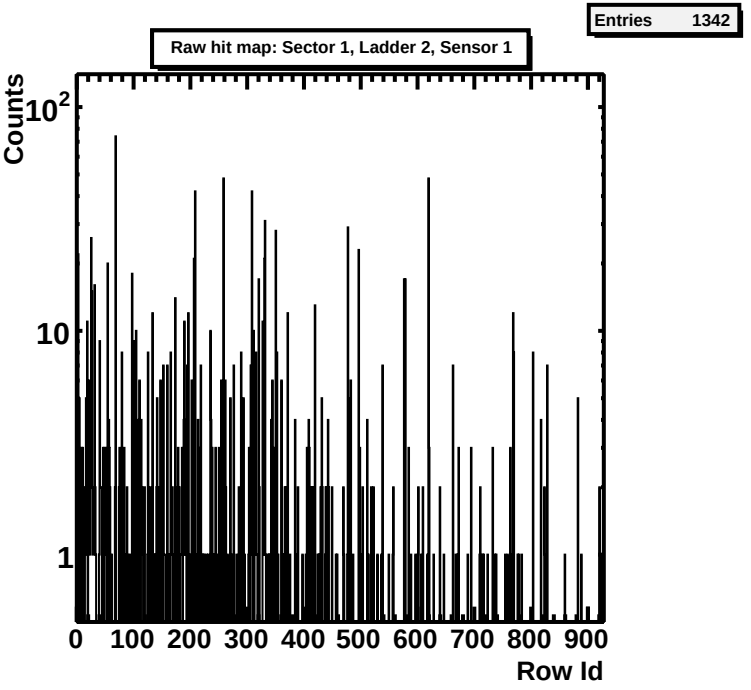
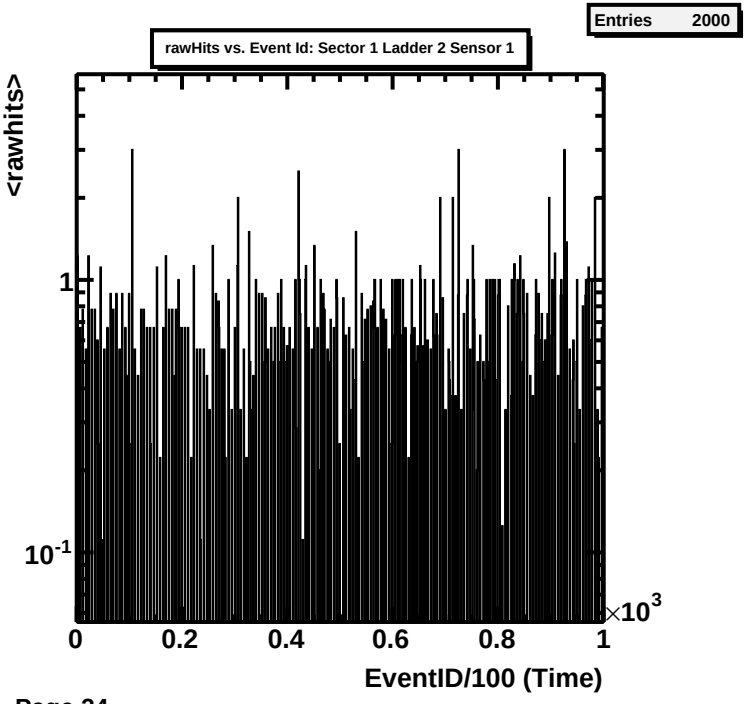
EventID/100 (Time)


Entries 1342
Raw hit map: Sector 1, Ladder 2, Sensor 1
Row Id
Column Id


Entries 1342
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Column Id


Entries 1342
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Row Id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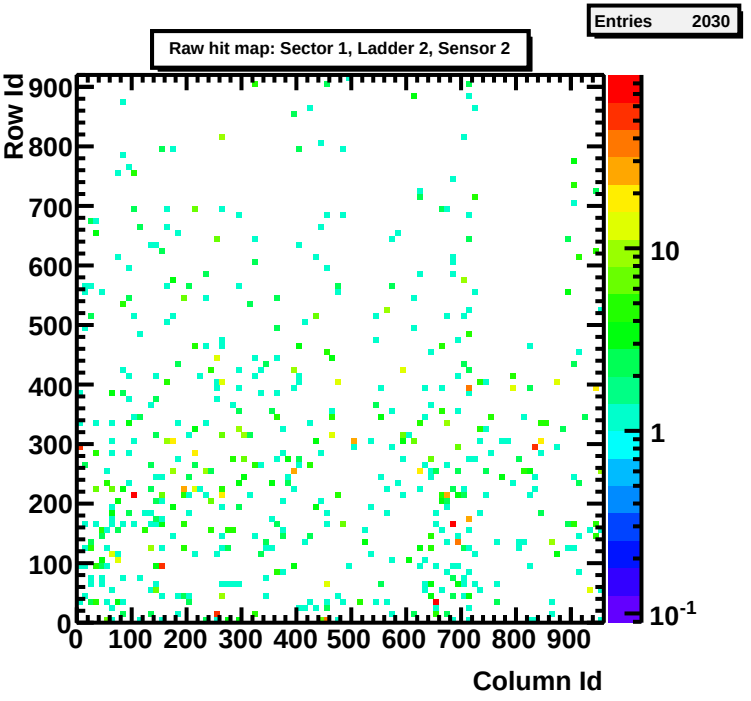
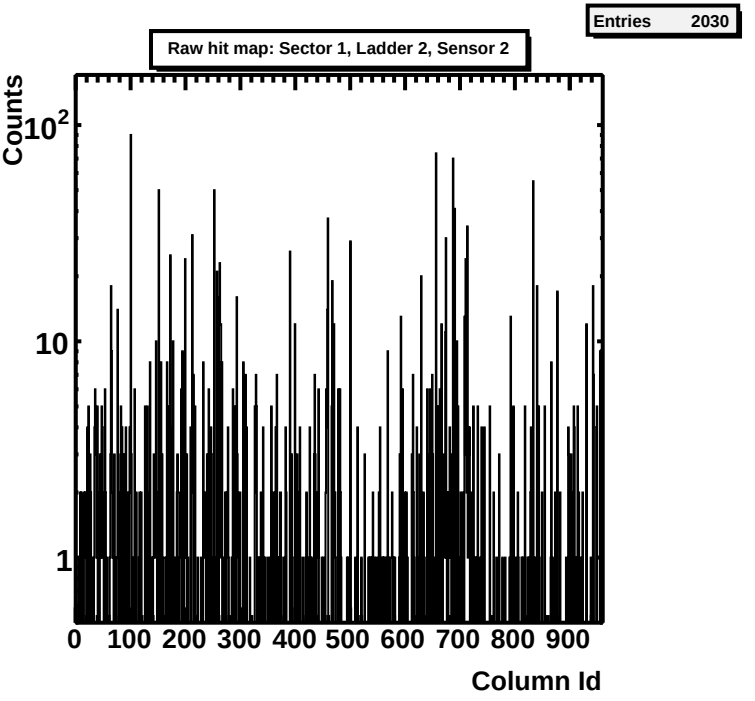
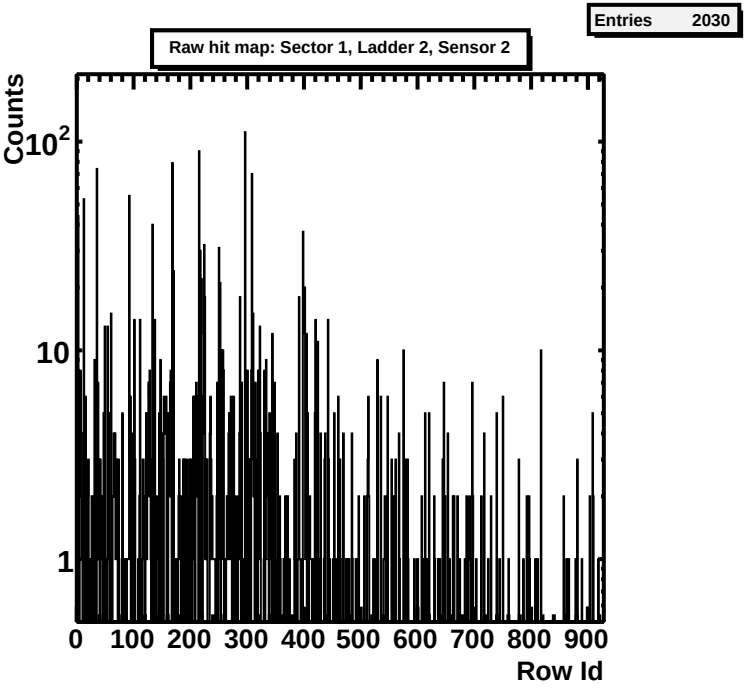
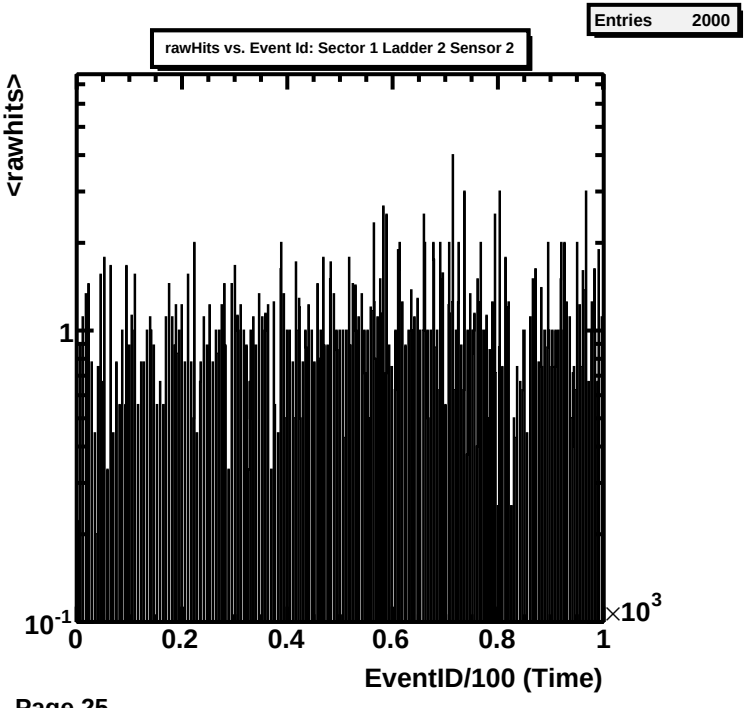
<rawhits>
EventID/100 (Time)


Entries 2030
Raw hit map: Sector 1, Ladder 2, Sensor 2
Row Id
Column Id


Entries 2030
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Column Id


Entries 2030
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Row Id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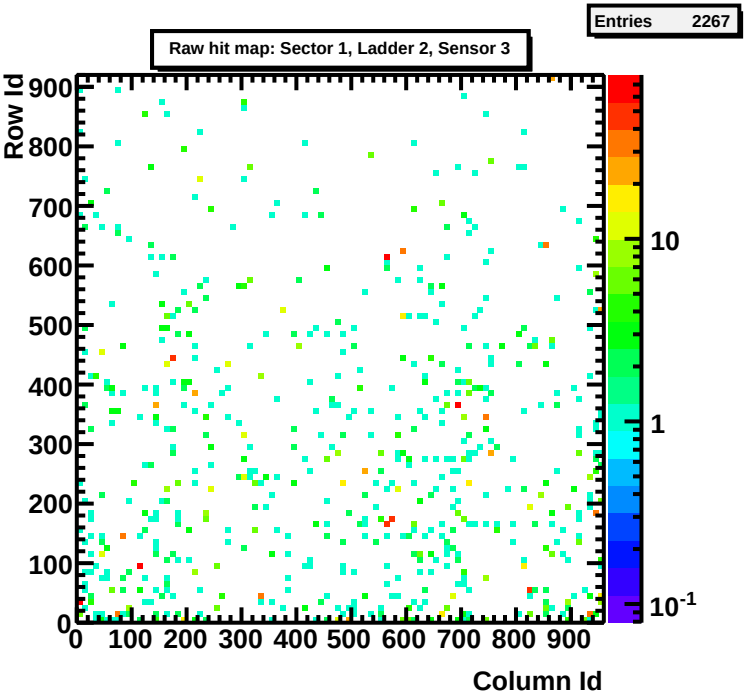
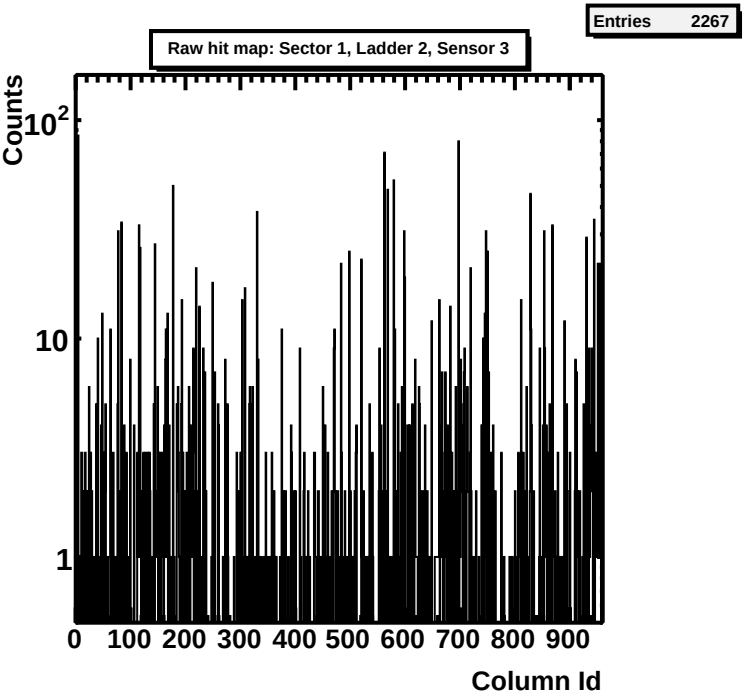
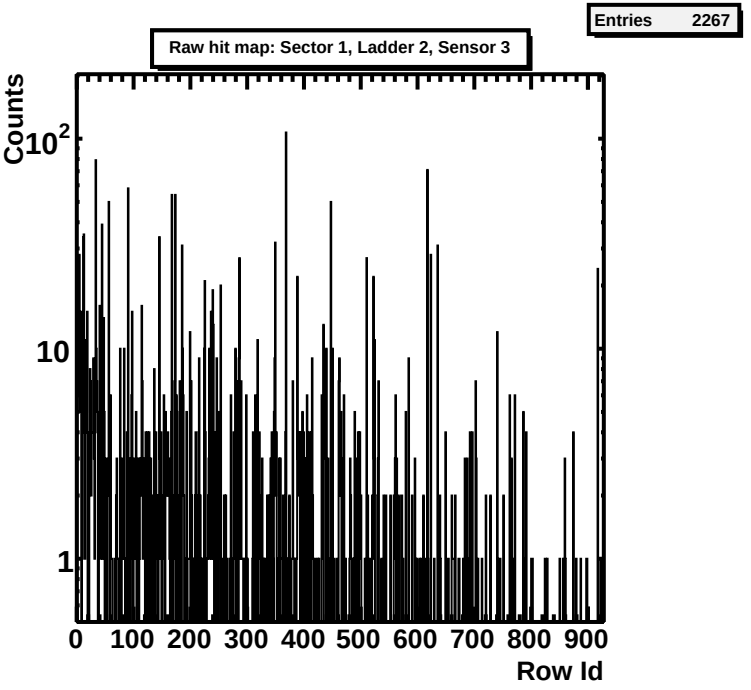
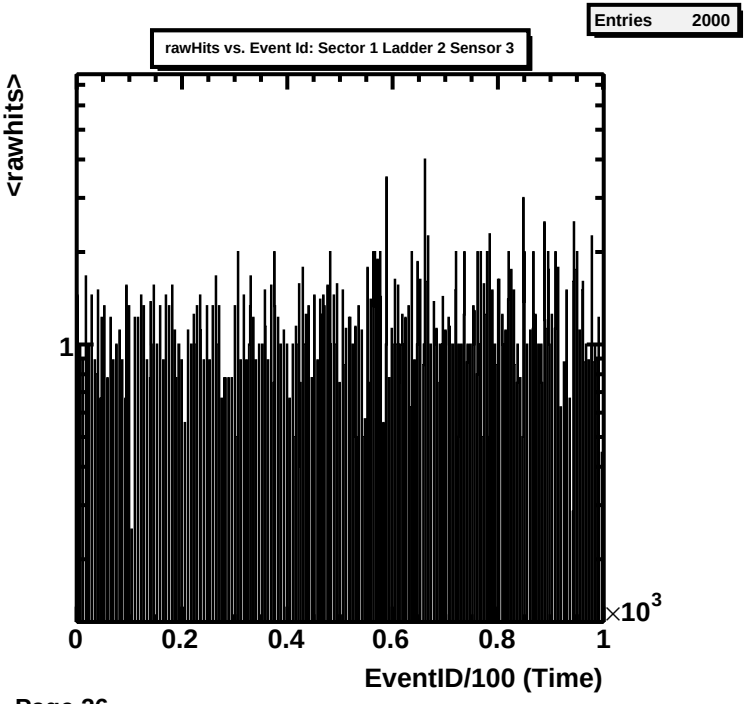
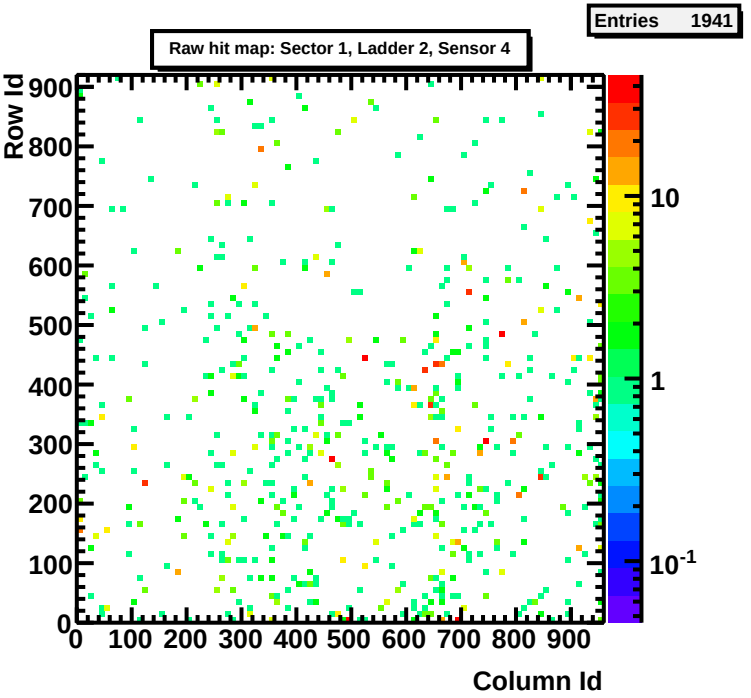
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

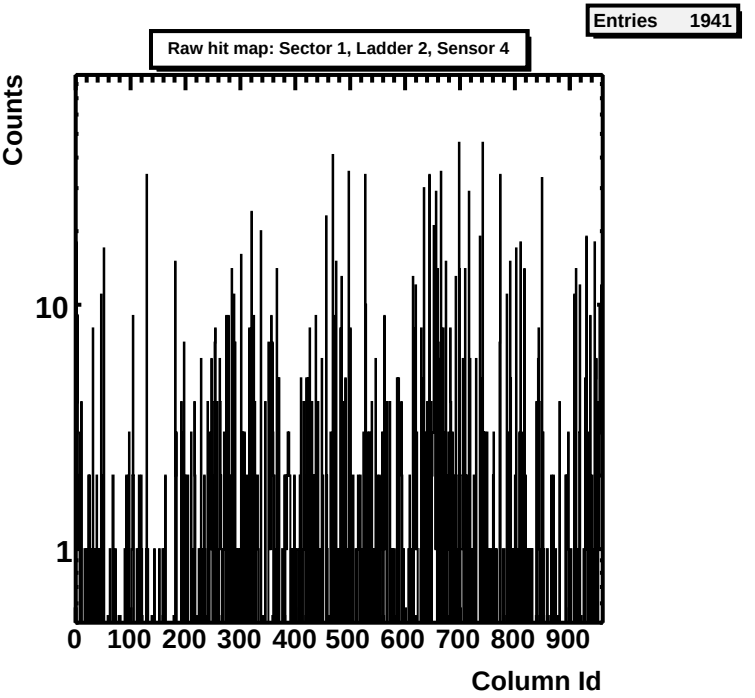

Entries 2267
Raw hit map: Sector 1, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

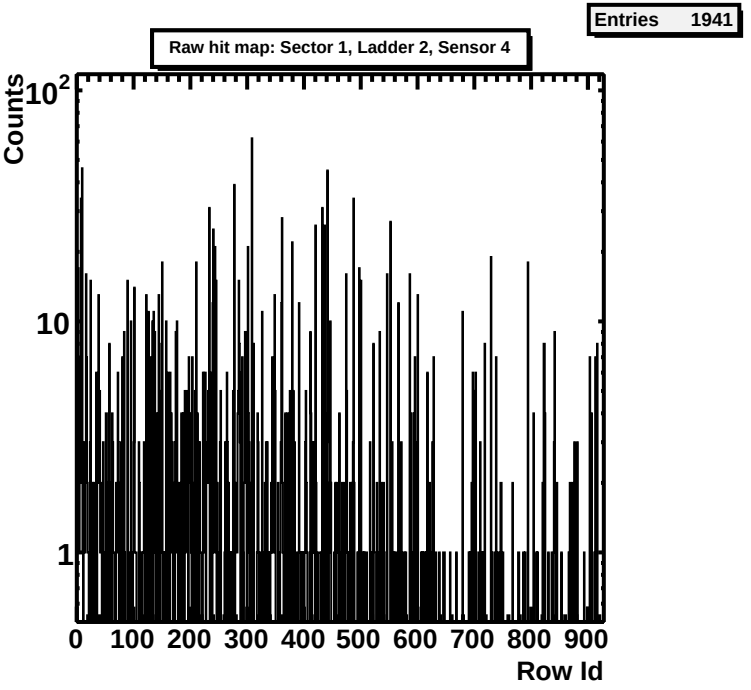

Entries 2267
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

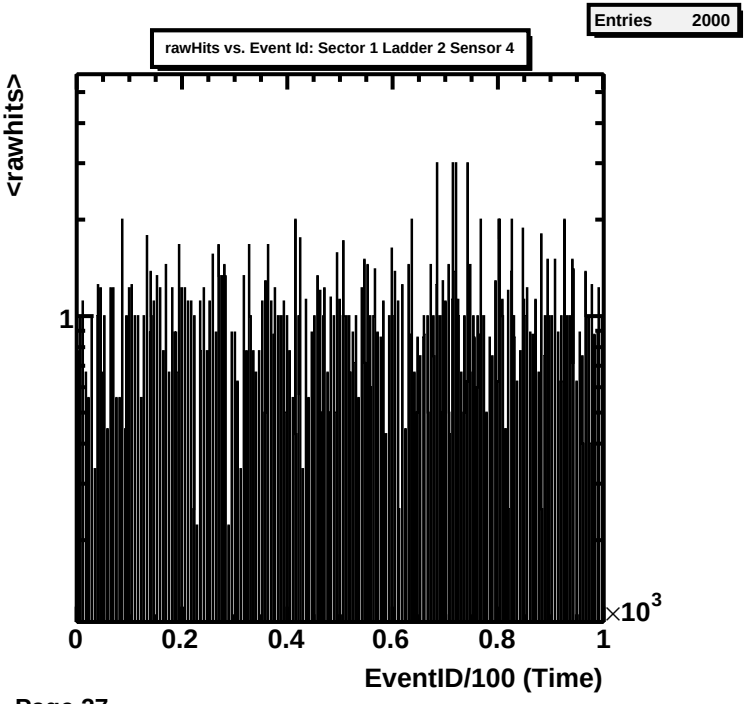

Entries 2267
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

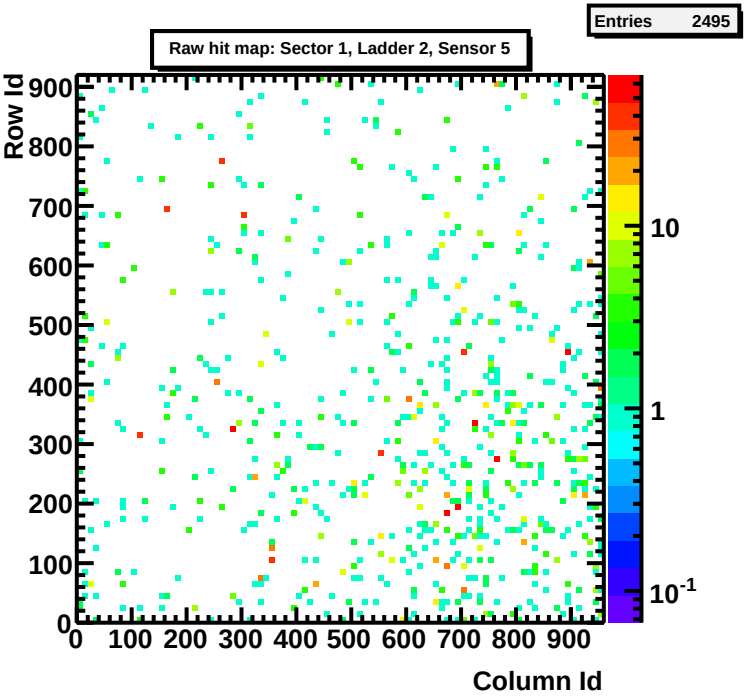

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

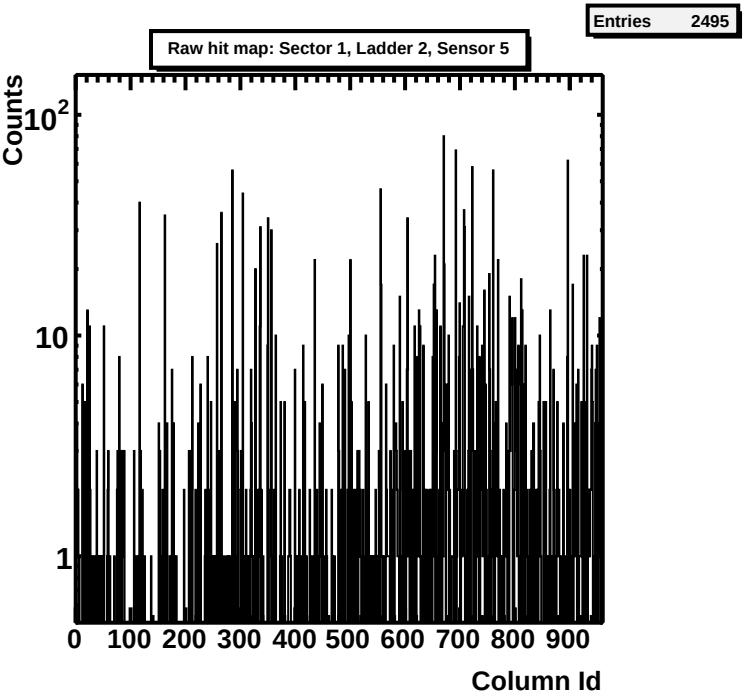

Entries 1941
Raw hit map: Sector 1, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

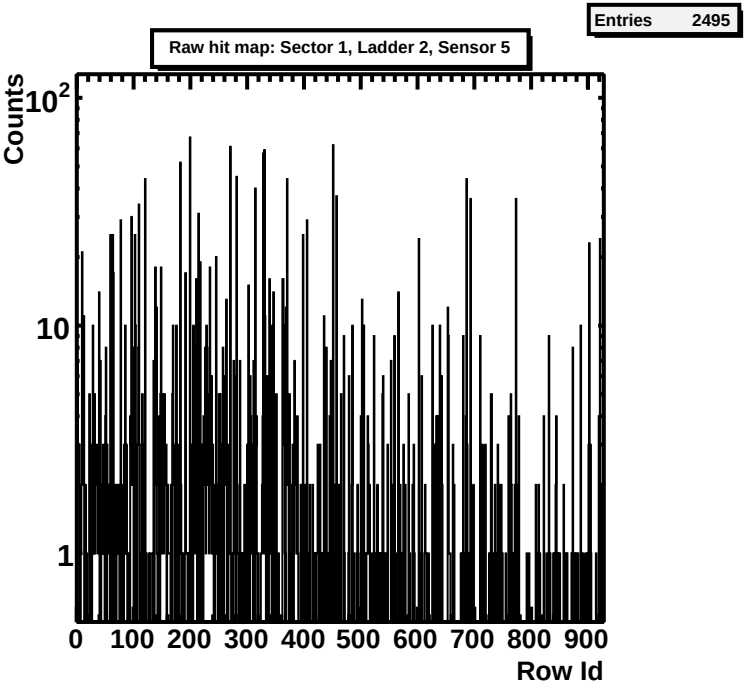

Entries 1941
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

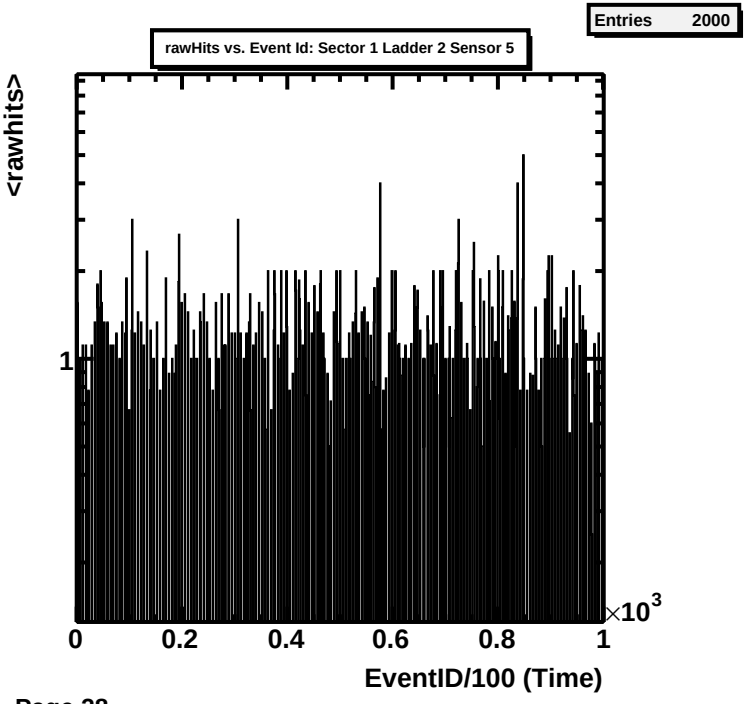

Entries 1941
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
Row Id
10^2
10
1
0 100 200 300 400 500 600 700 800 900

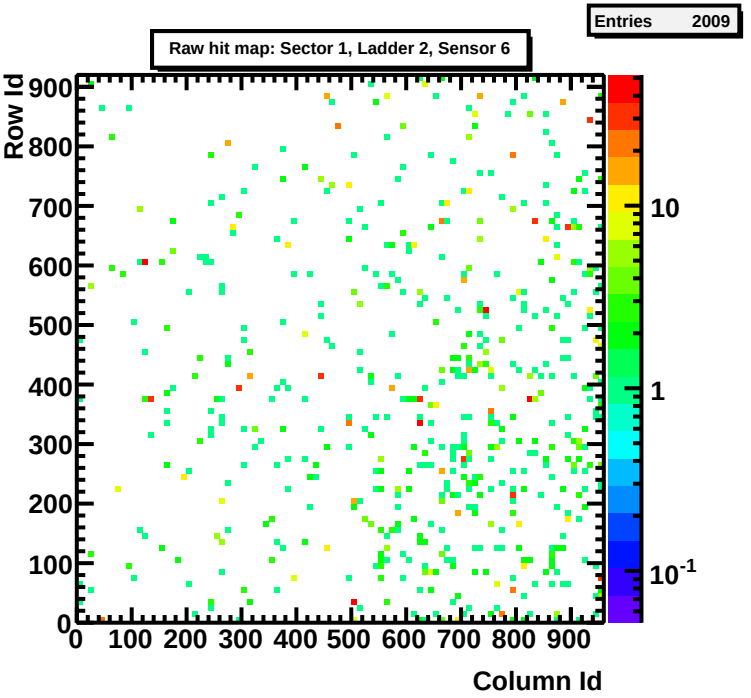

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$

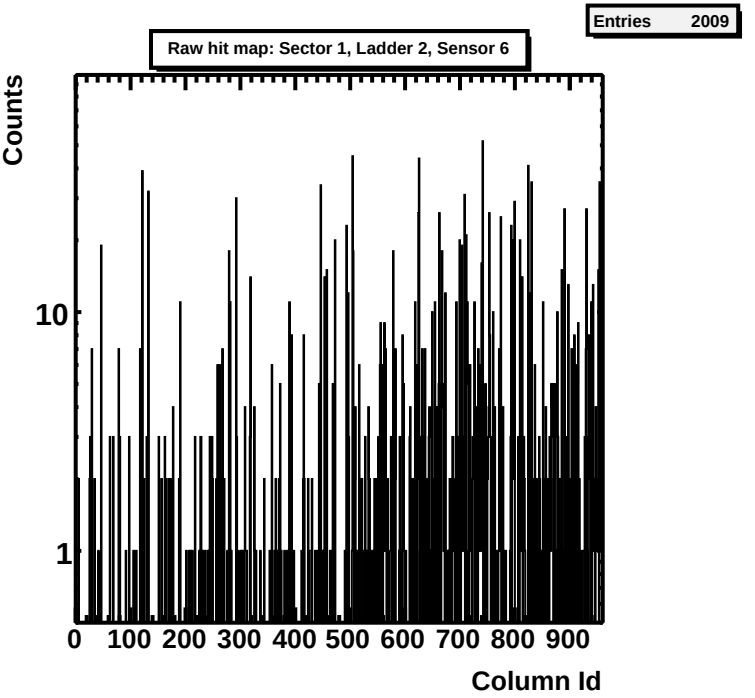

Entries 2495
Raw hit map: Sector 1, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

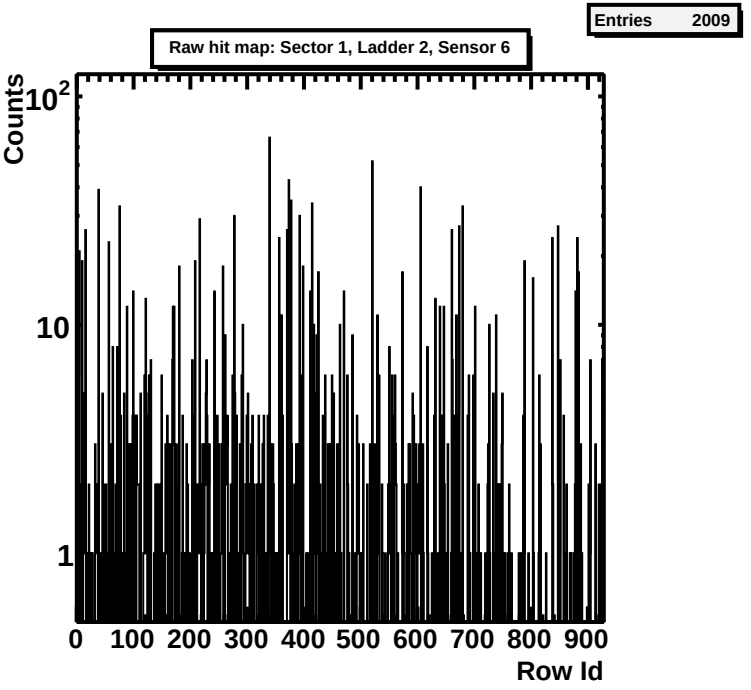

Entries 2495
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

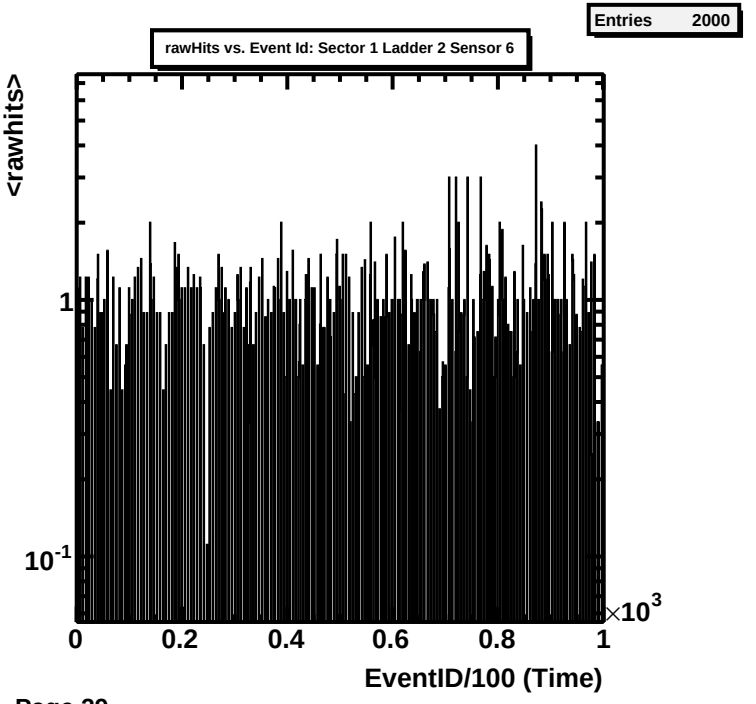

Entries 2495
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

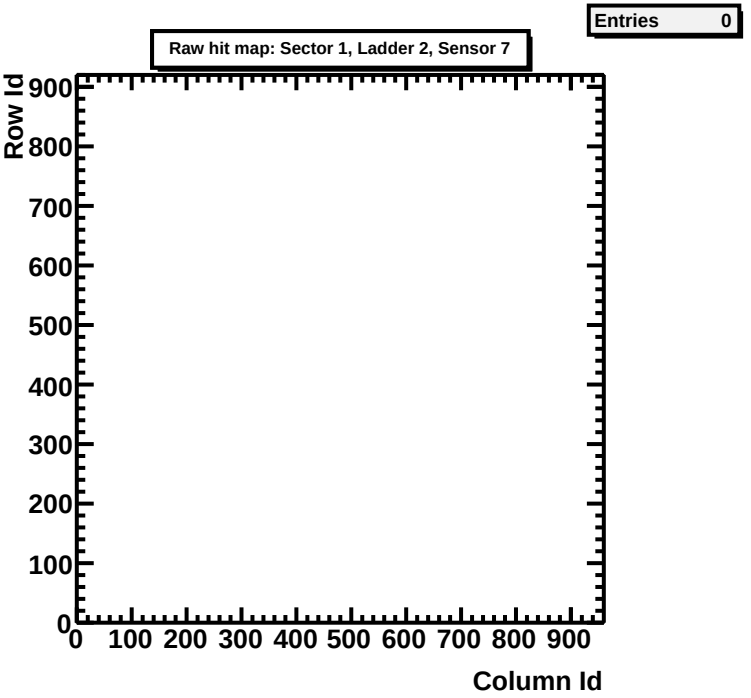

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

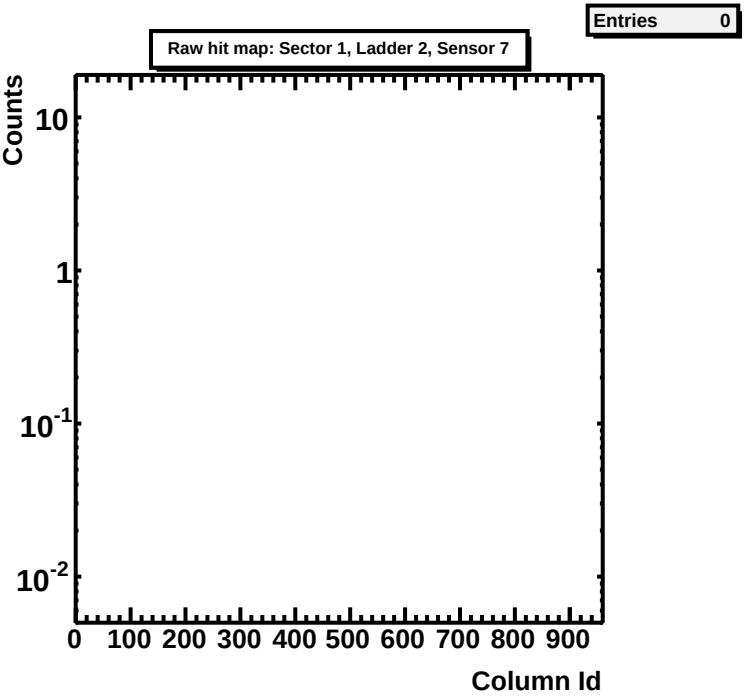

Entries 2009
Raw hit map: Sector 1, Ladder 2, Sensor 6
Row Id
Column Id

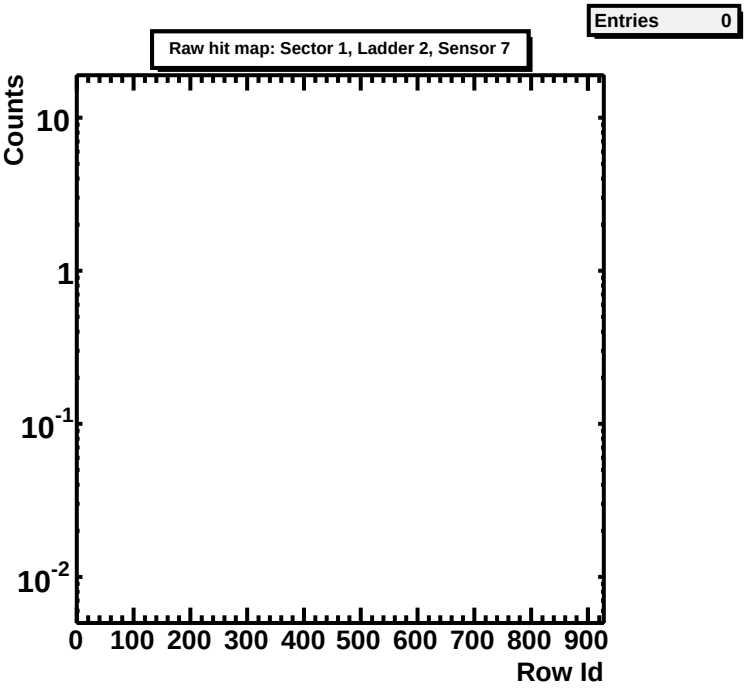

Entries 2009
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Column Id

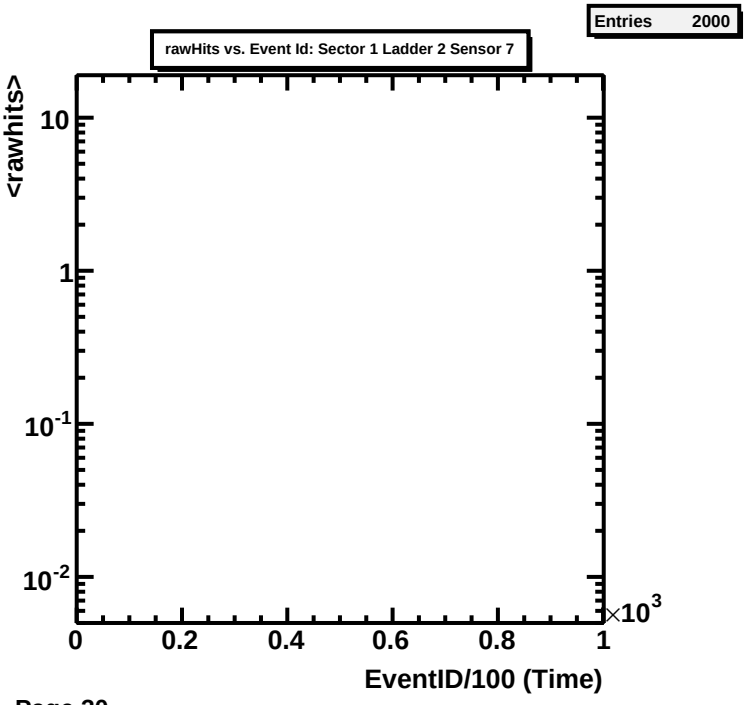

Entries 2009
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Row Id

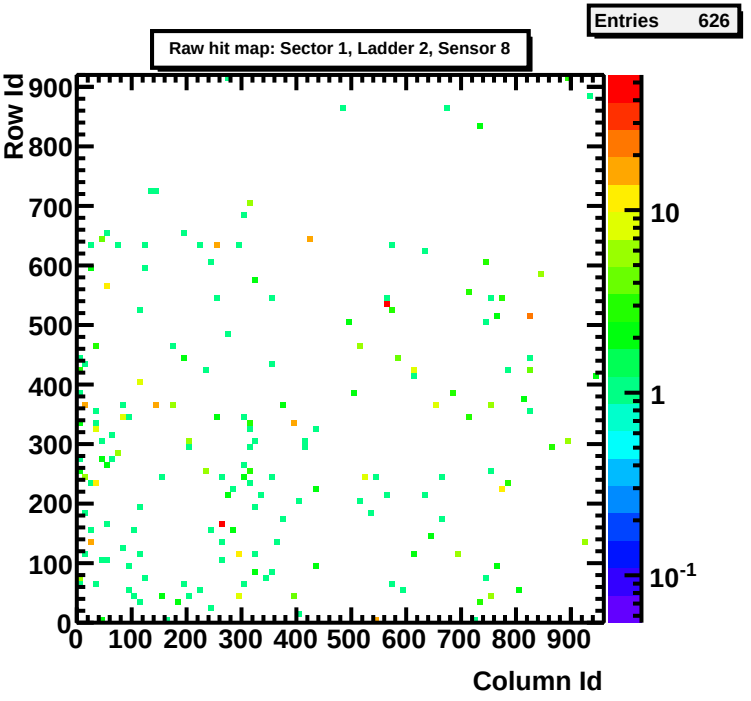

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)

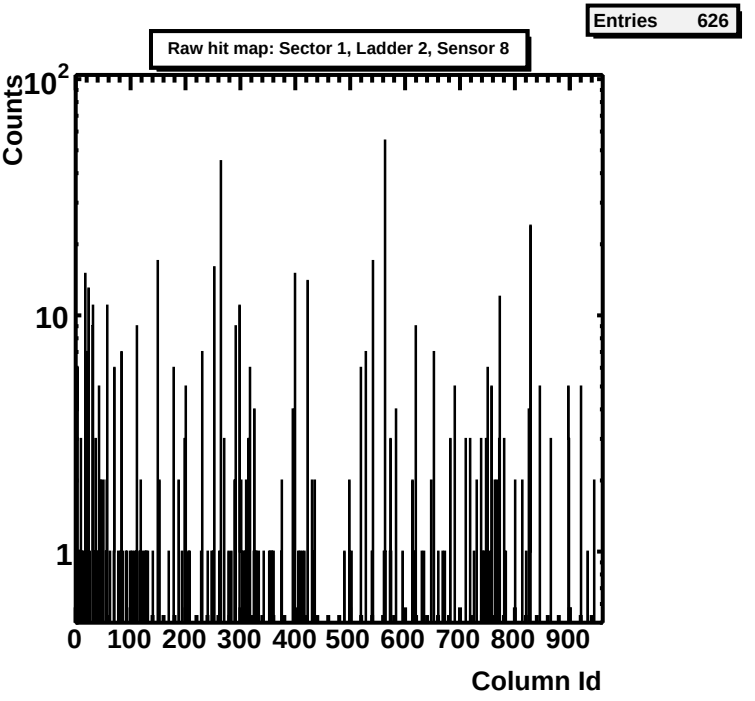

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Row Id
Column Id

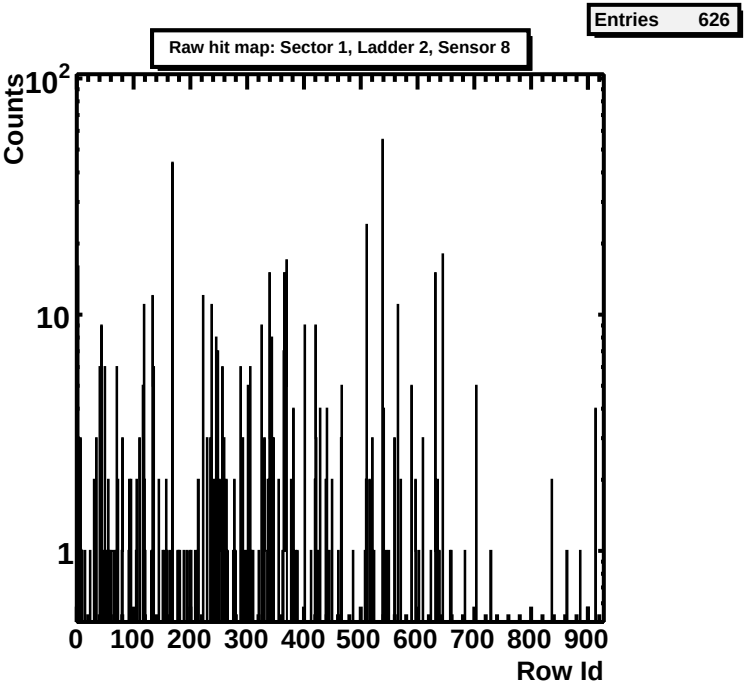

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
Column Id

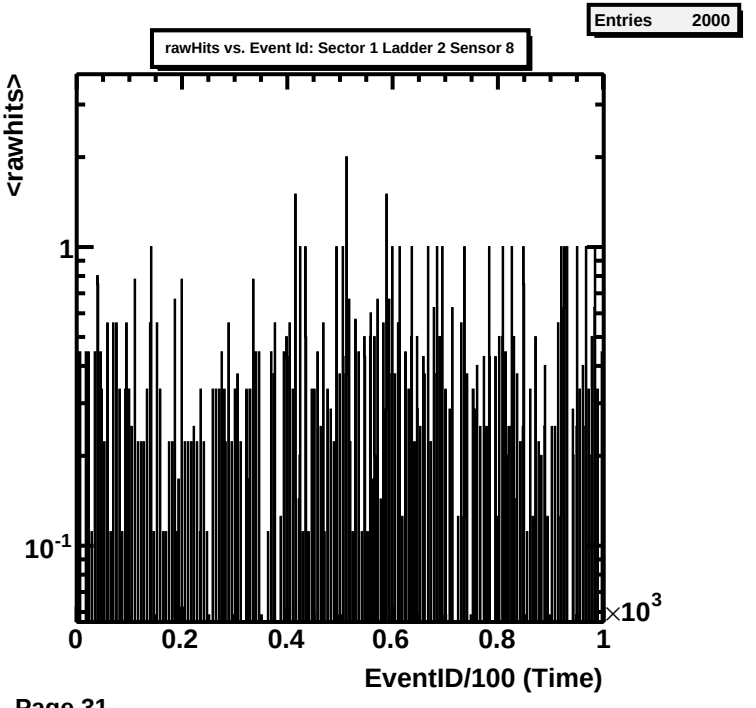

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
Row Id

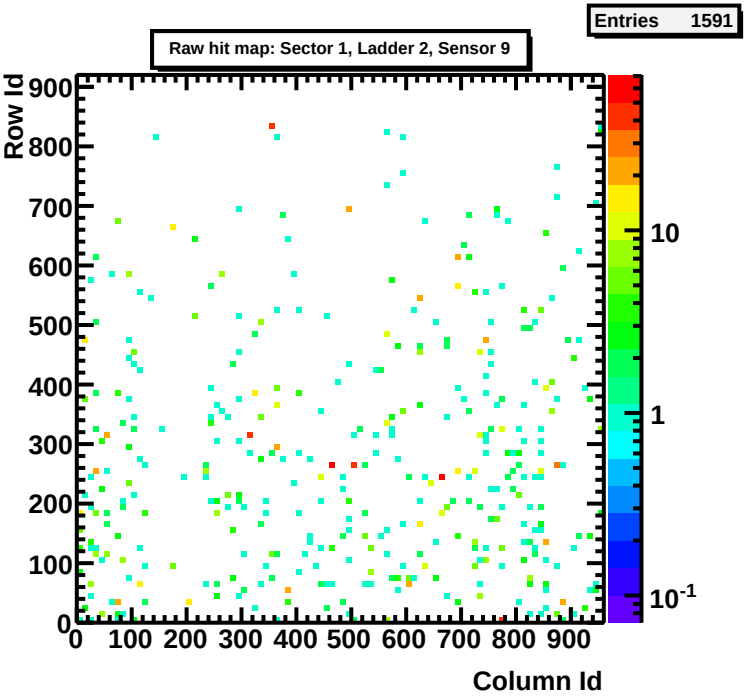

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 626
Raw hit map: Sector 1, Ladder 2, Sensor 8
Row Id
Column Id


Entries 626
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Column Id


Entries 626
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)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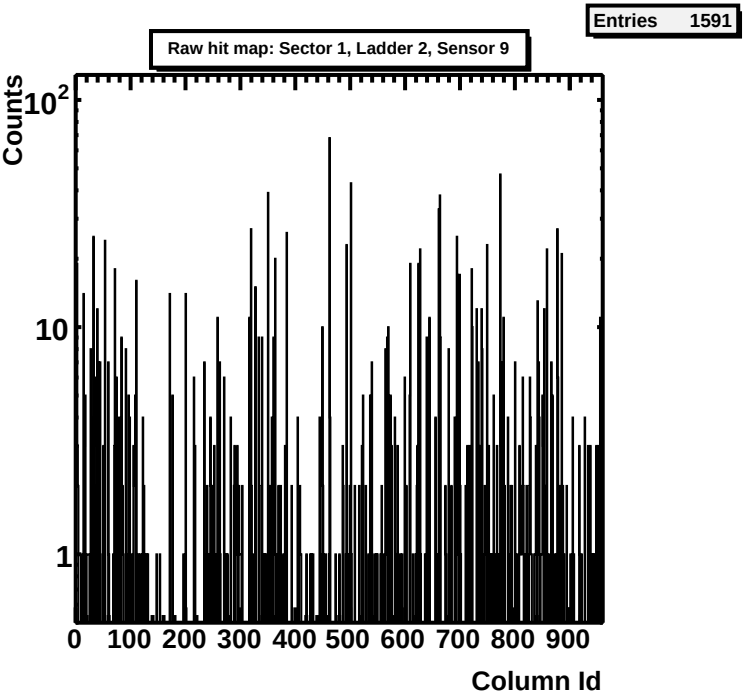
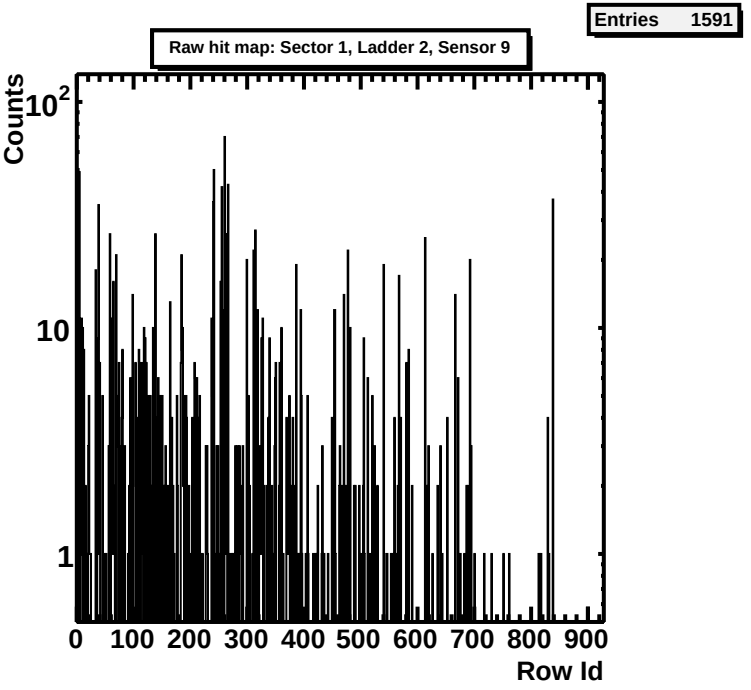
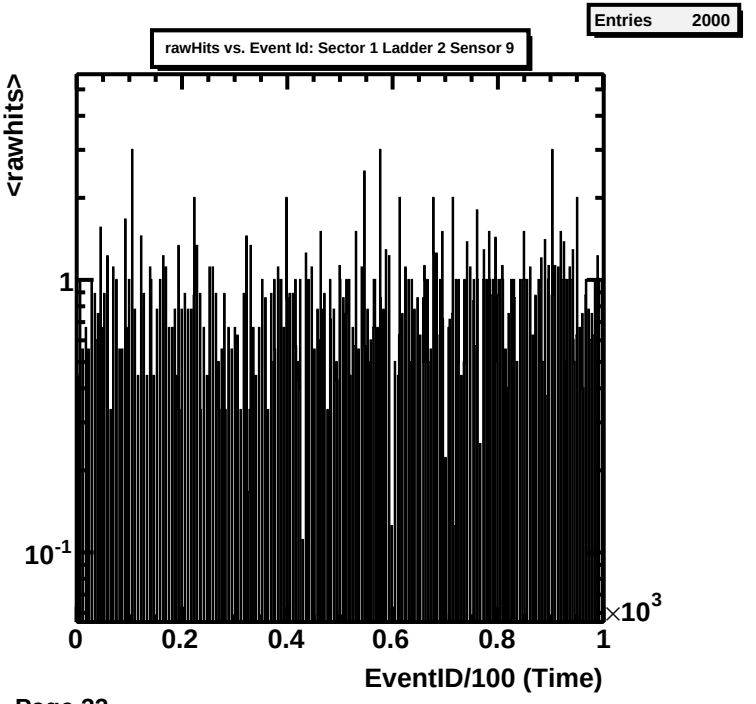
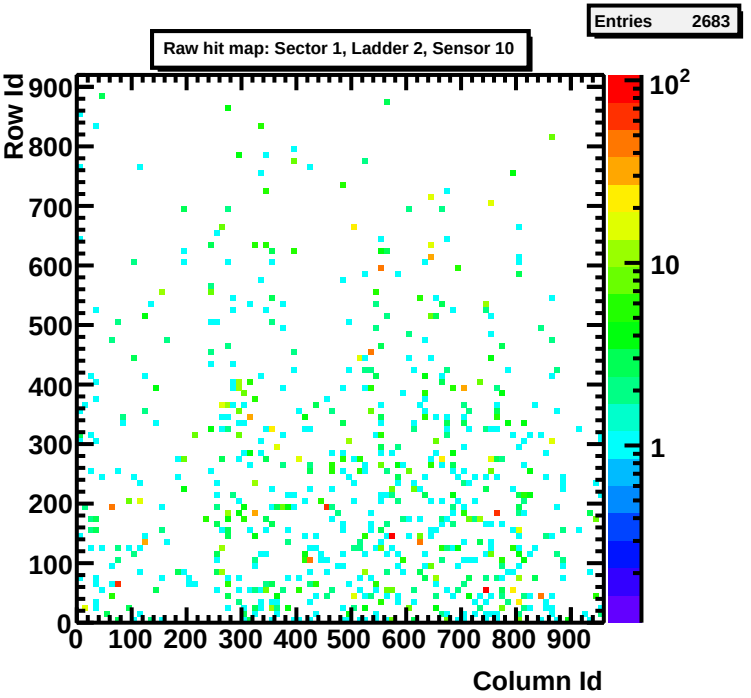
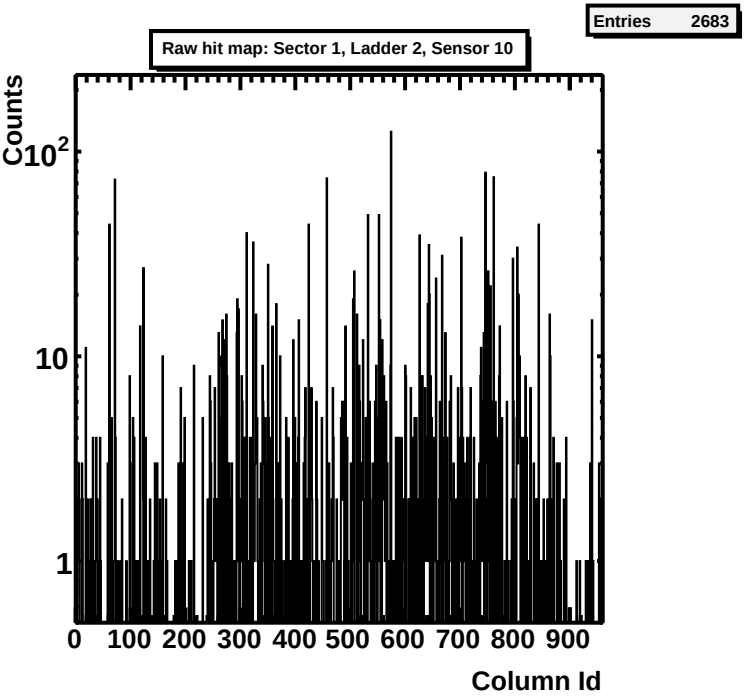
Raw hit map: Sector 1, Ladder 2, Sensor 9
Row Id
Column Id

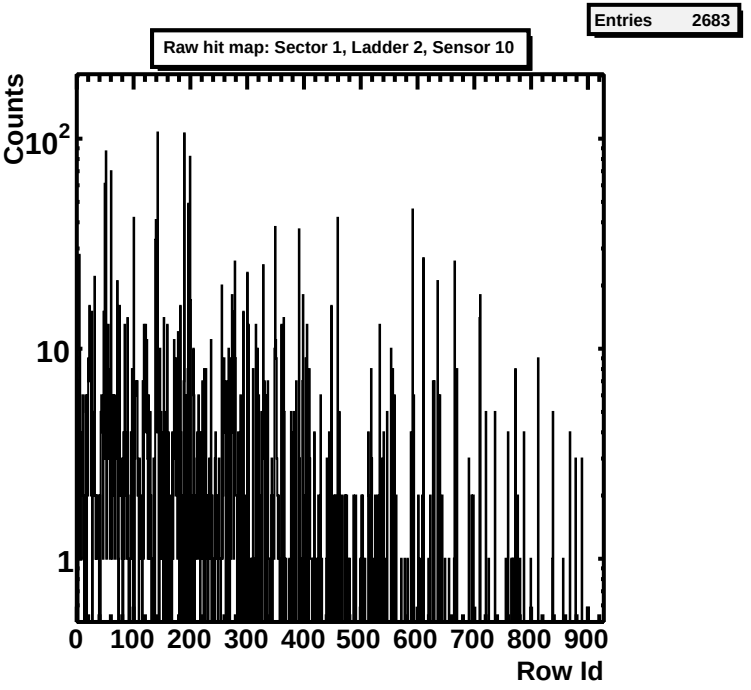

Entries 1591
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Column Id

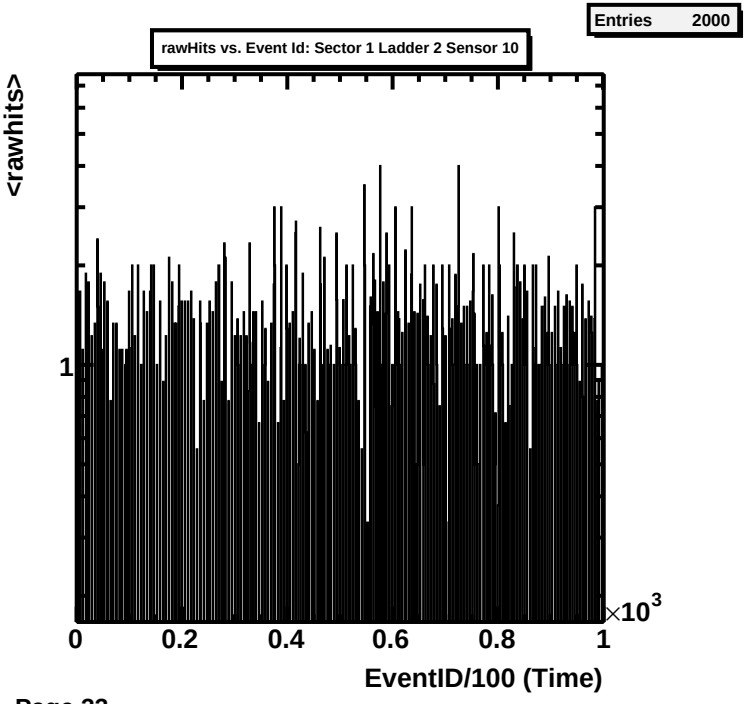

Entries 1591
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 2683
Raw hit map: Sector 1, Ladder 2, Sensor 10
Row Id
Column Id


Entries 2683
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Column Id


Entries 2683
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
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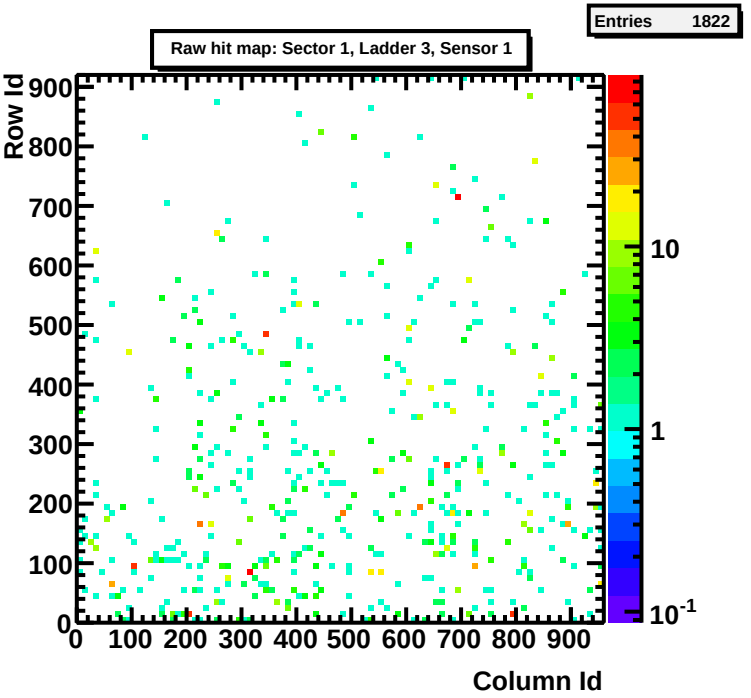
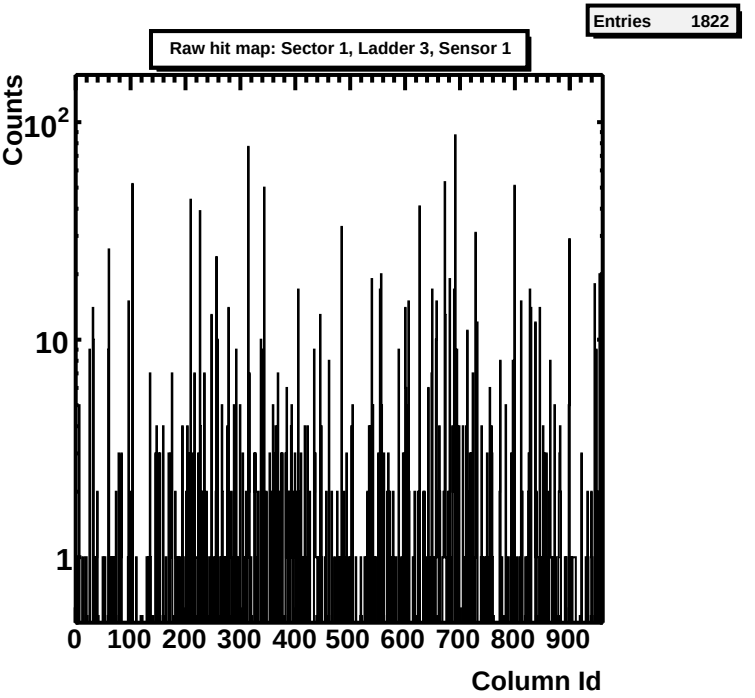
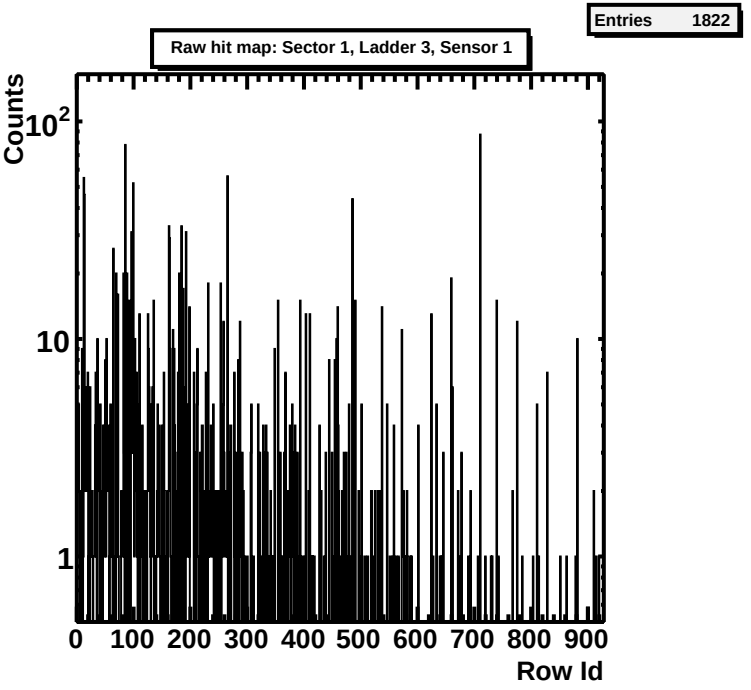
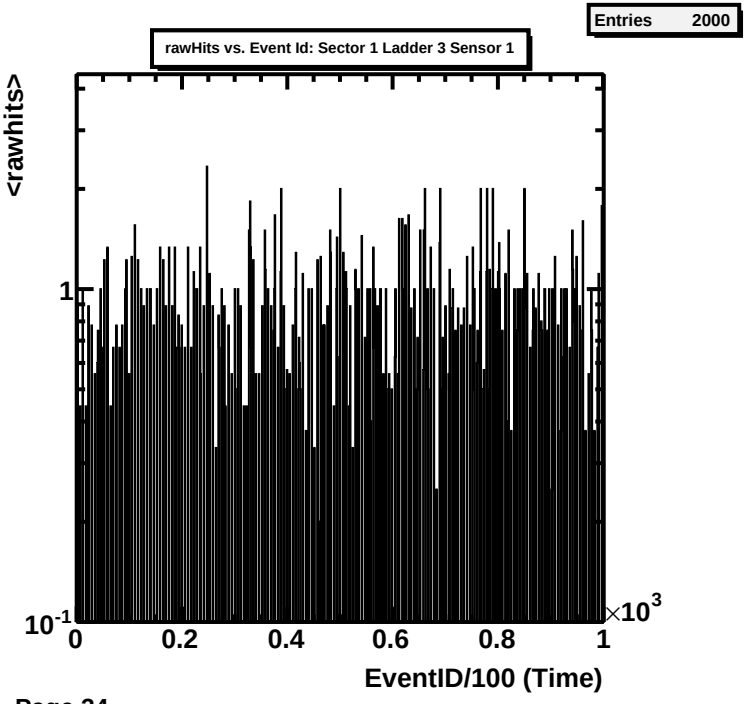
EventID/100 (Time)


Entries 1822
Raw hit map: Sector 1, Ladder 3, Sensor 1
Row Id
Column Id


Entries 1822
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Column Id


Entries 1822
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Row Id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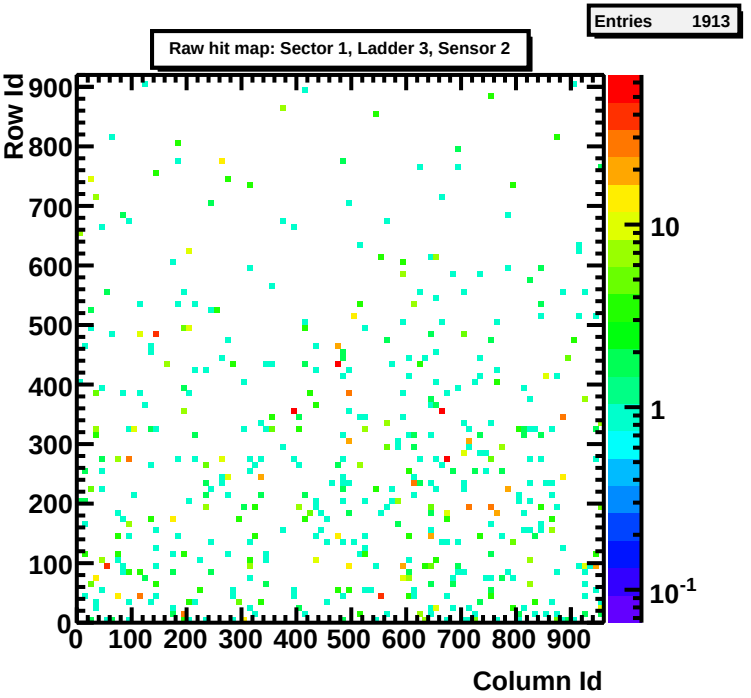
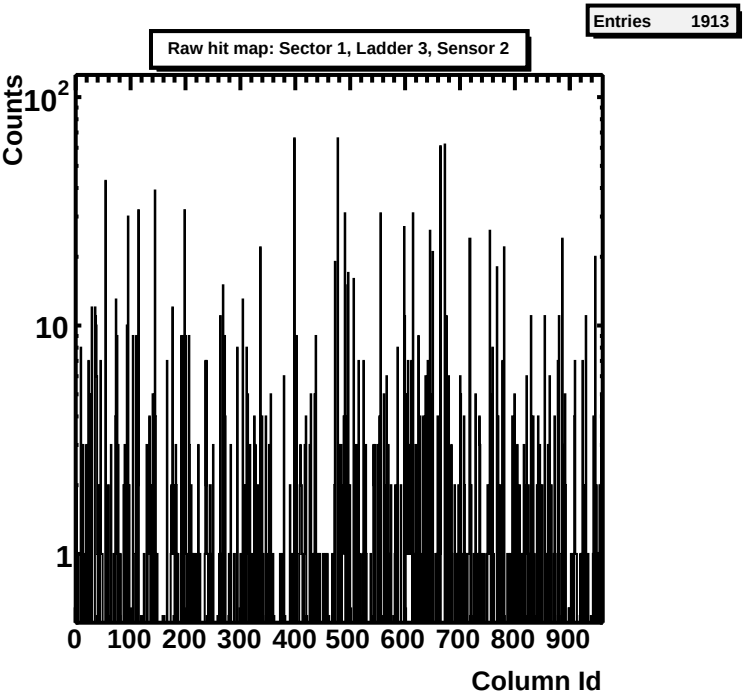
<rawhits>
EventID/100 (Time)


Entries 1913
Raw hit map: Sector 1, Ladder 3, Sensor 2
Row Id
Column Id


Entries 1913
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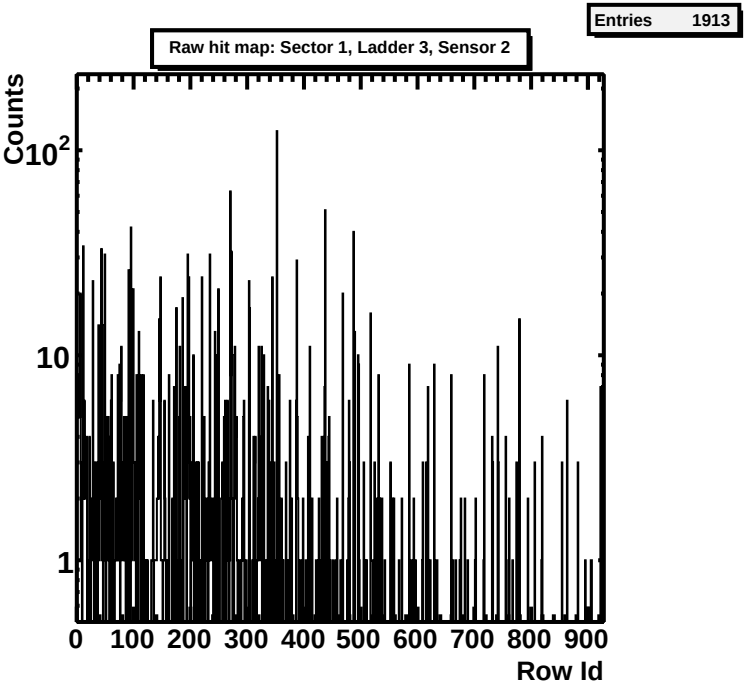
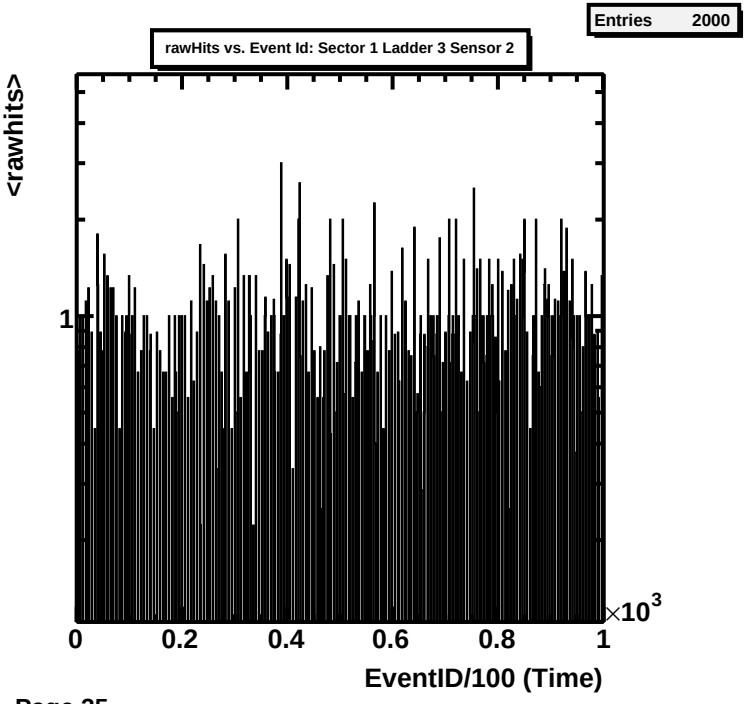
Counts
Column Id


Entries 1913
Raw hit map: Sector 1, Ladder 3, Sensor 2
Counts
Row Id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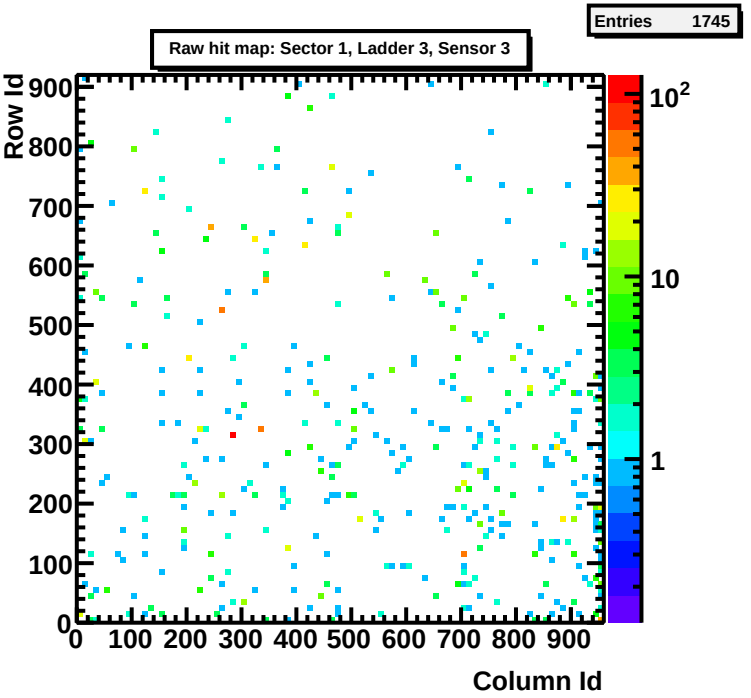
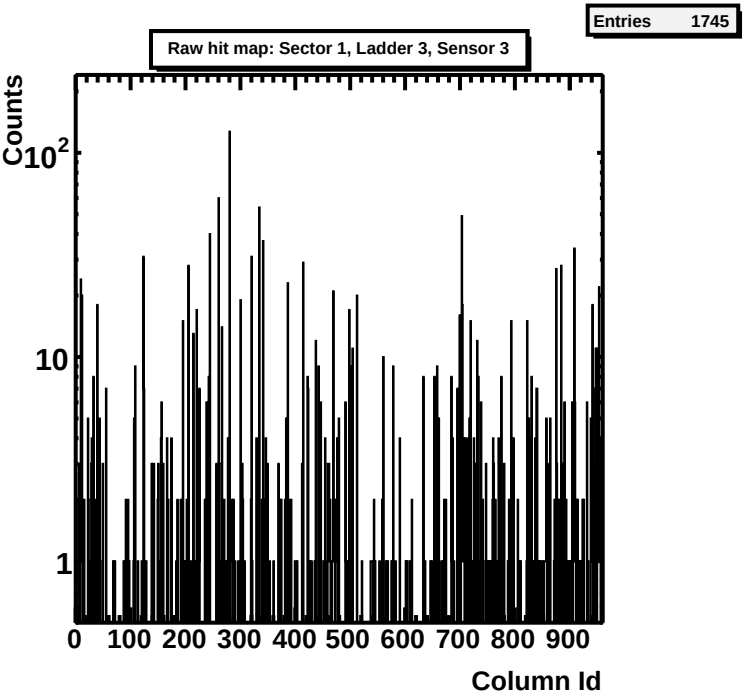
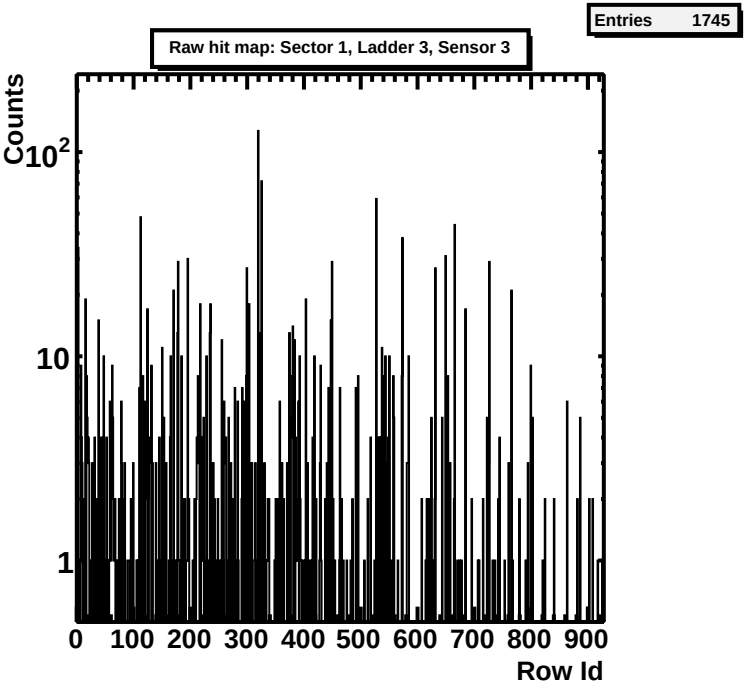
<rawhits>
EventID/100 (Time)


Raw hit map: Sector 1, Ladder 3, Sensor 3
Entries 1745
Row Id
Column Id


Raw hit map: Sector 1, Ladder 3, Sensor 3
Entries 1745
Counts
Column Id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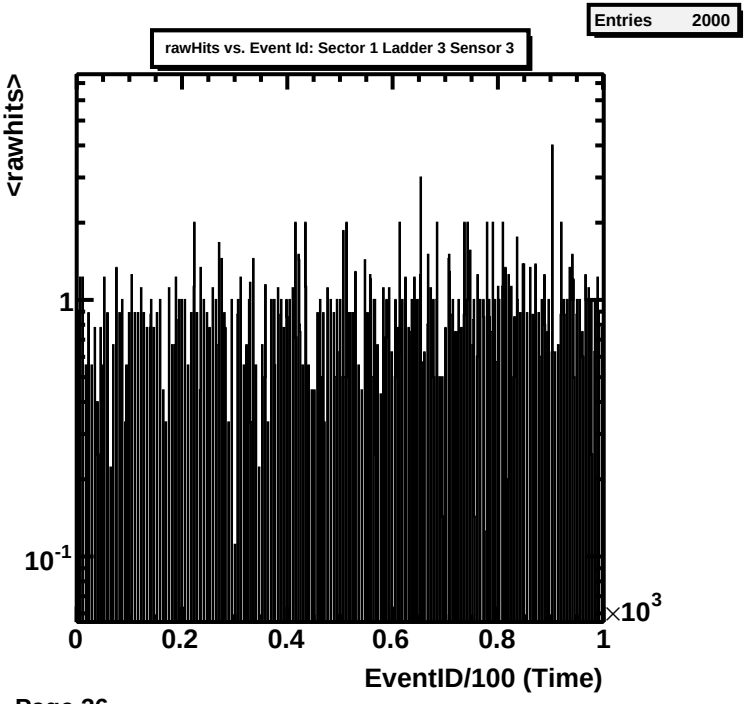
Entries 1745
Counts
Row Id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Entries 2000
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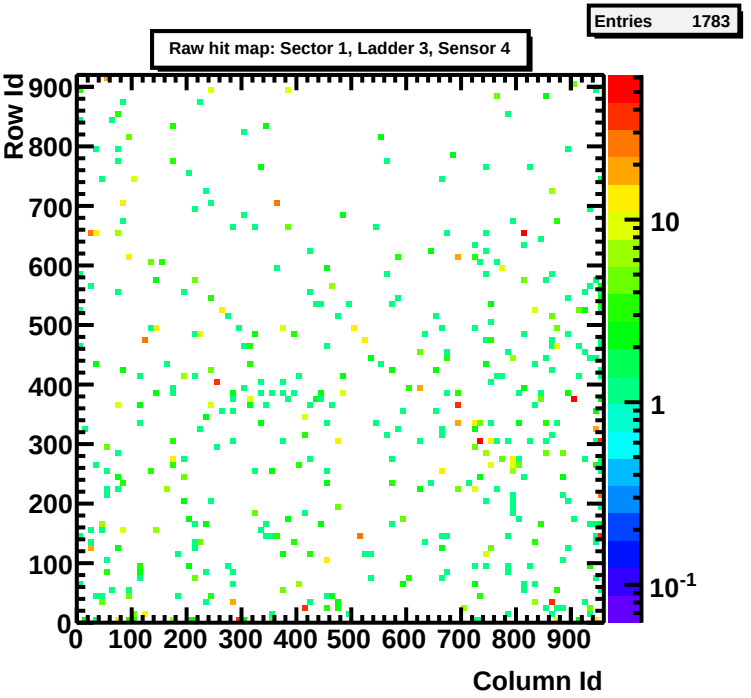
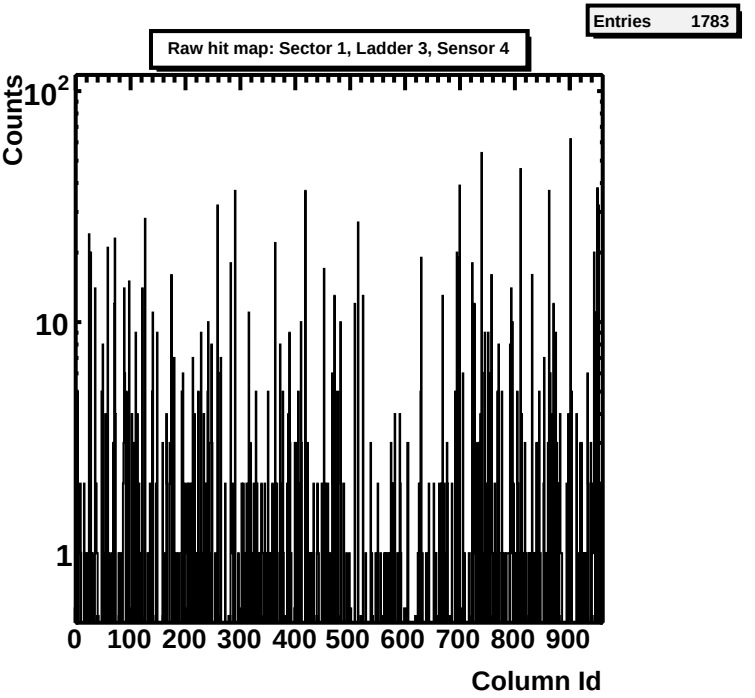
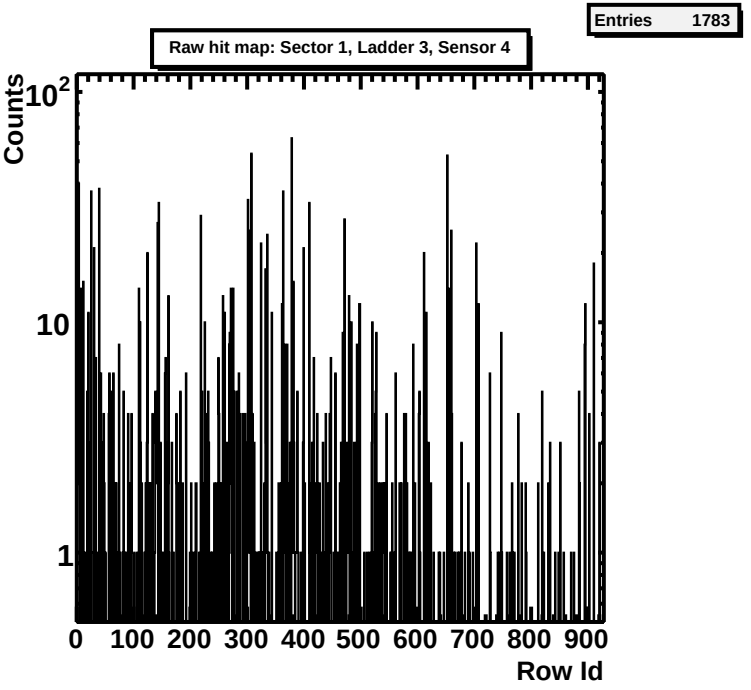
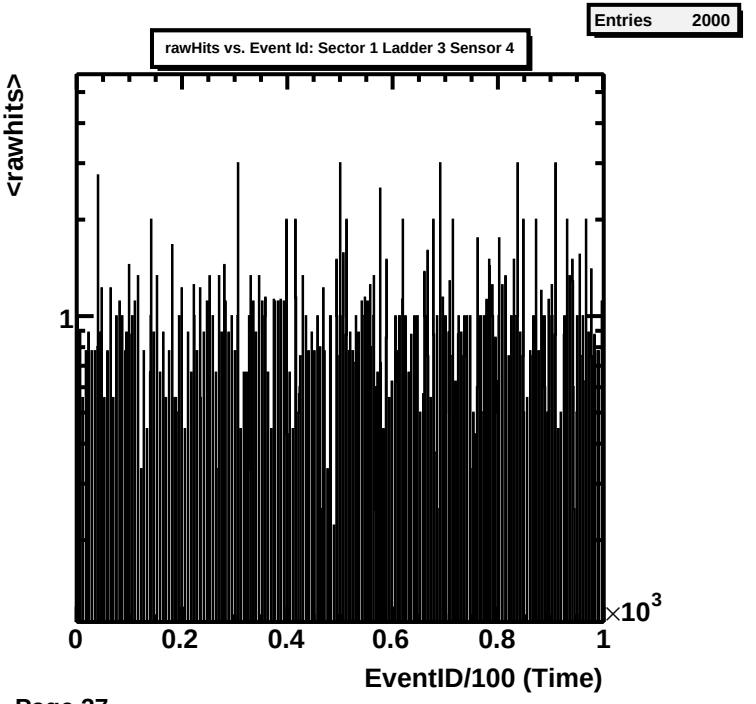
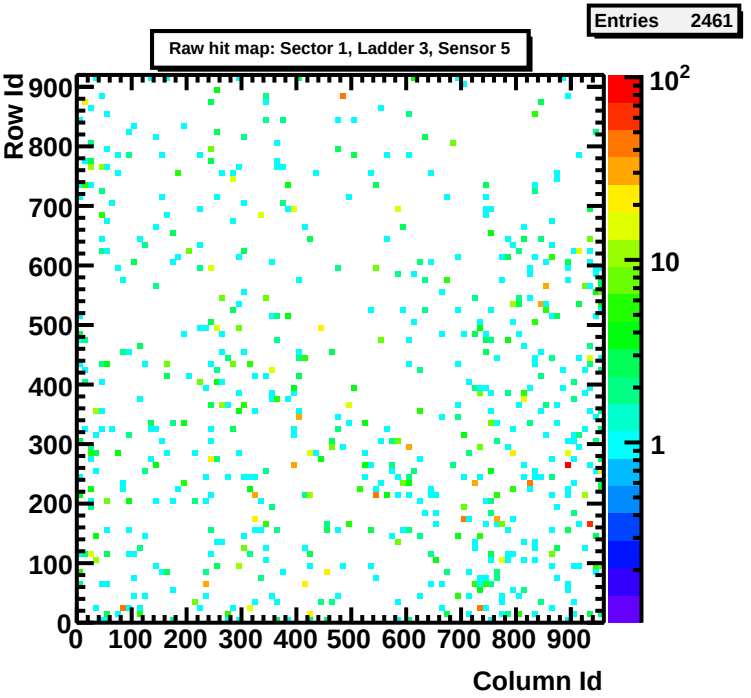
EventID/100 (Time)


Entries 1783
Raw hit map: Sector 1, Ladder 3, Sensor 4
Row Id
Column Id


Entries 1783
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
Column Id


Entries 1783
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)


Entries 2461
Raw hit map: Sector 1, Ladder 3, Sensor 5
Row Id
Column Id
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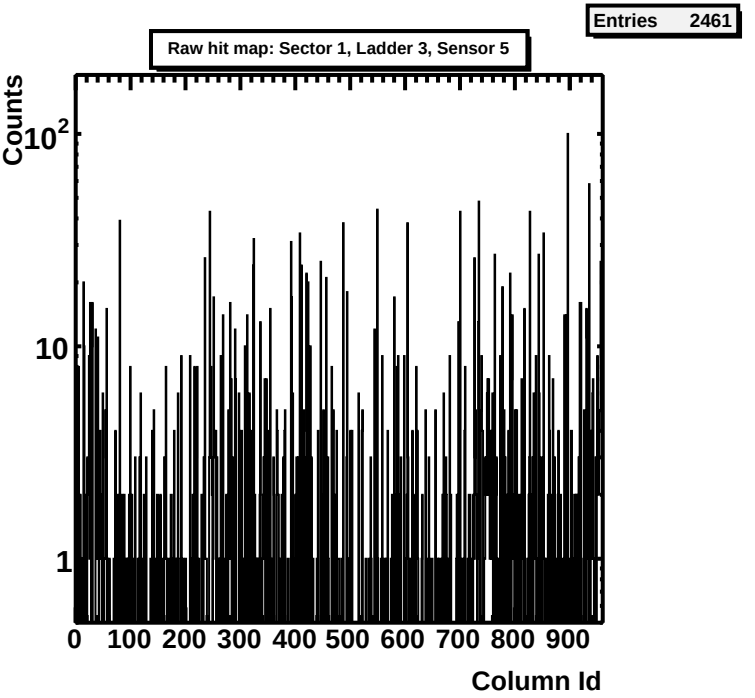
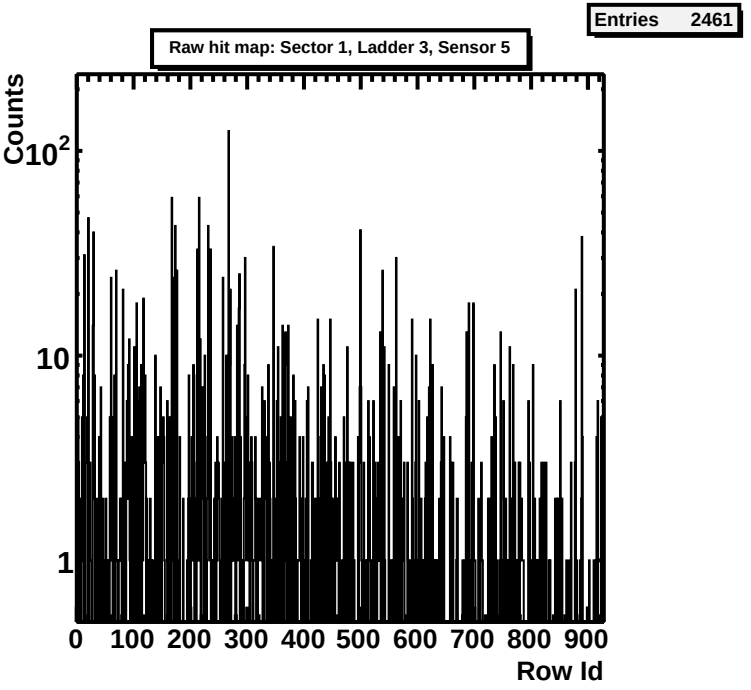
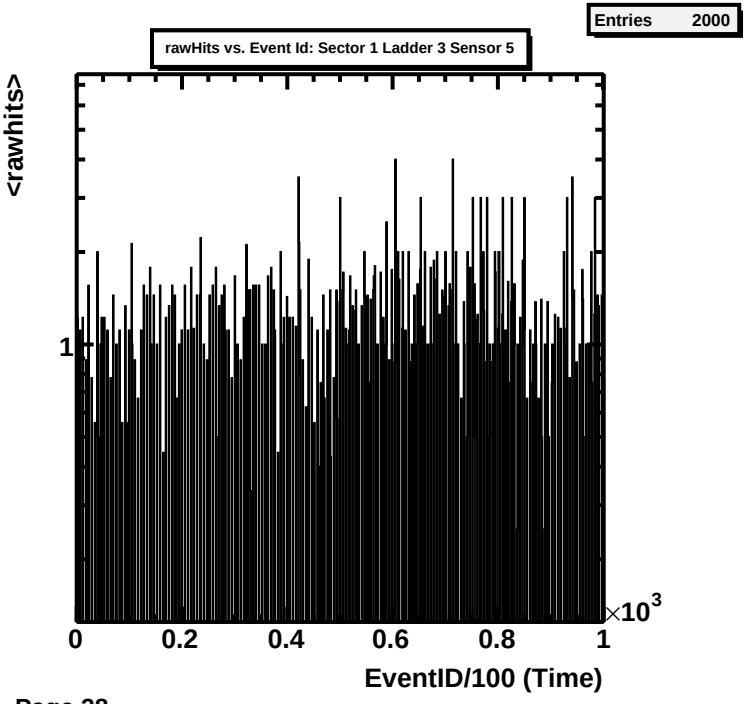
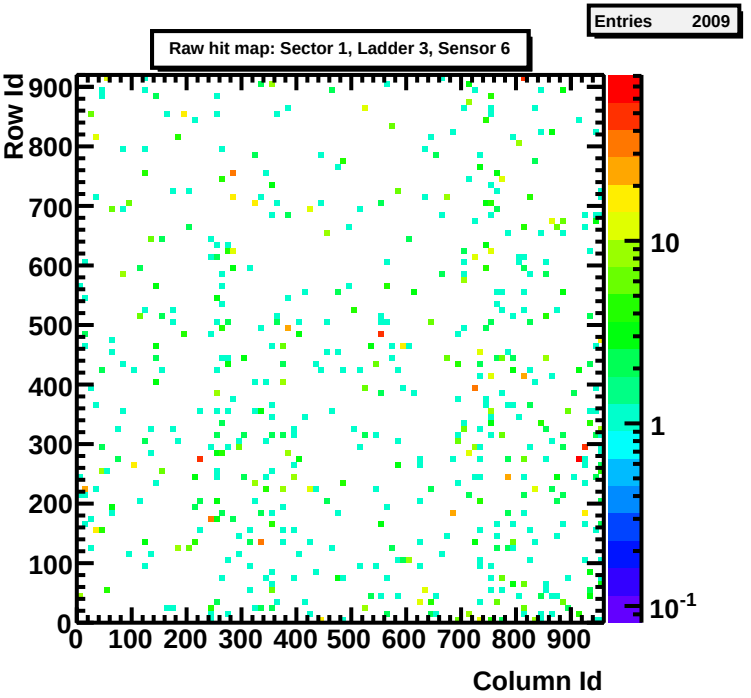
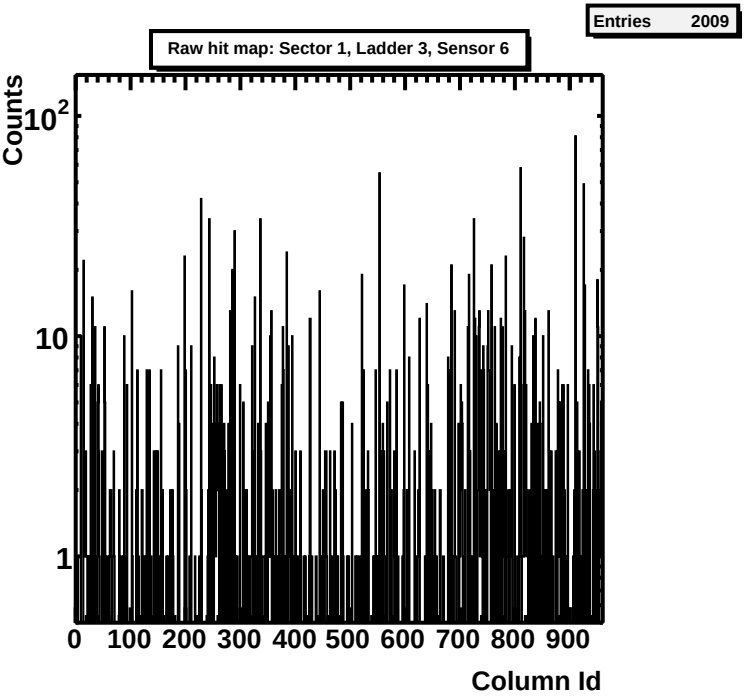
10^2
10
1

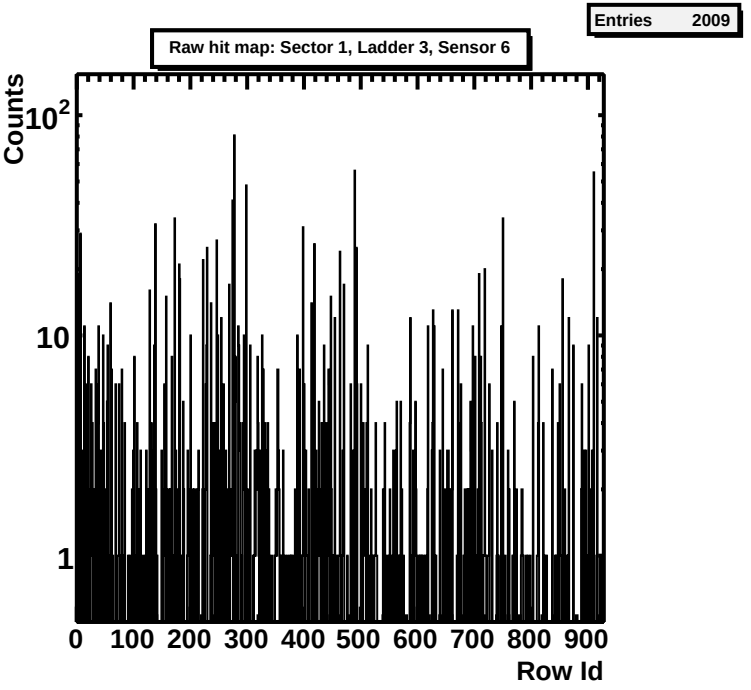

Entries 2461
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

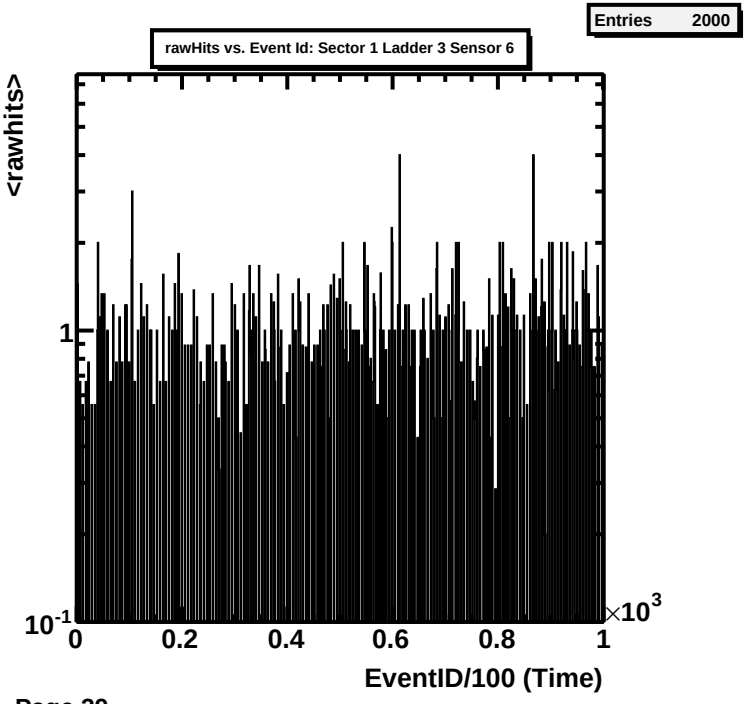

Entries 2461
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2009
Raw hit map: Sector 1, Ladder 3, Sensor 6
Row Id
Column Id


Entries 2009
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Column Id


Entries 2009
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Row Id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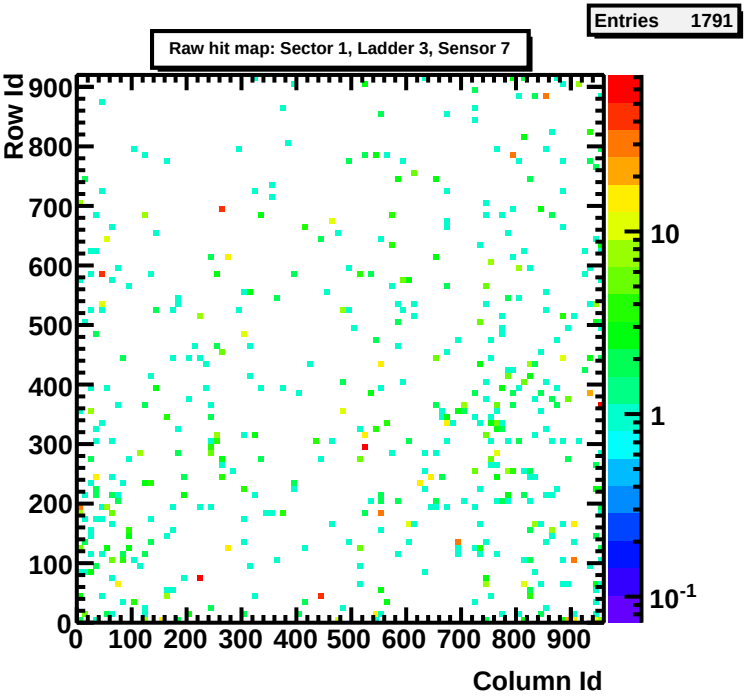
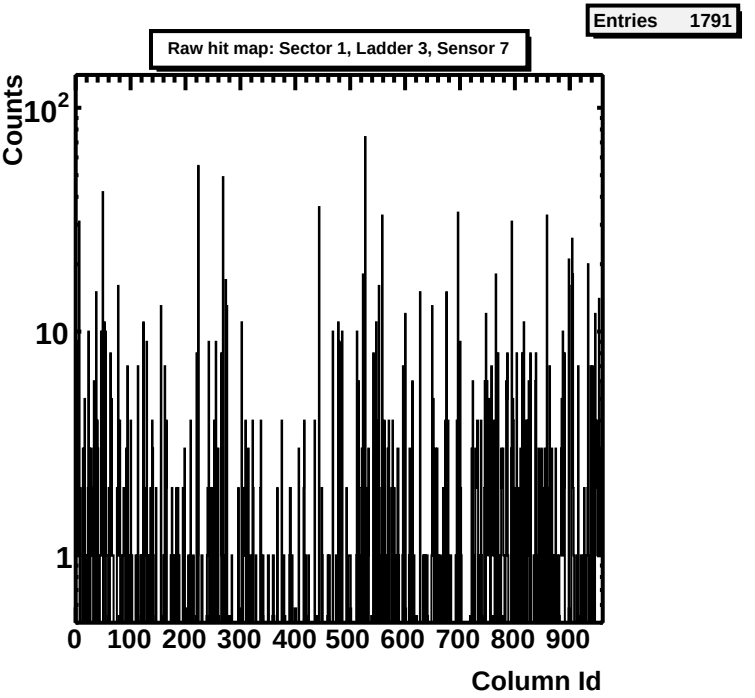
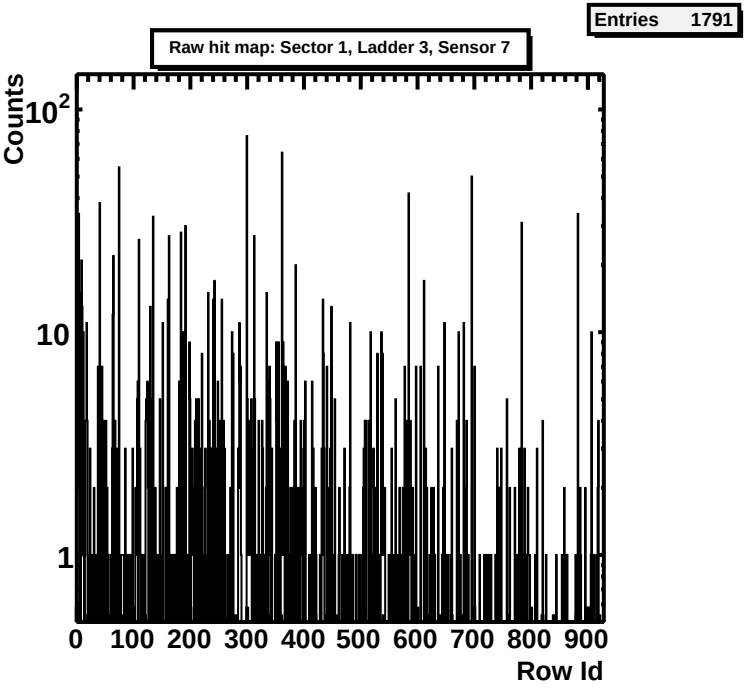
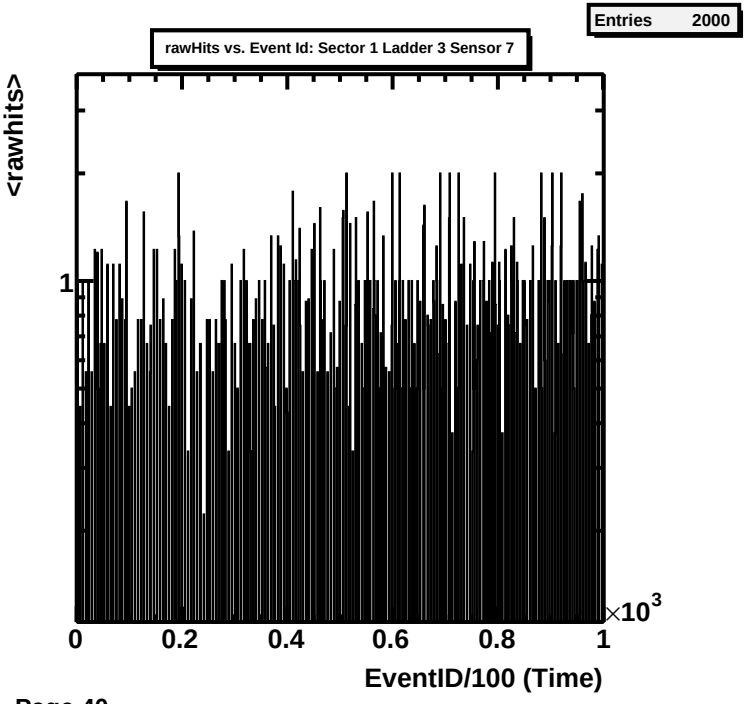
EventID/100 (Time)


Entries 1791
Raw hit map: Sector 1, Ladder 3, Sensor 7
Row Id
Column Id


Entries 1791
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
Column Id


Entries 1791
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
Row Id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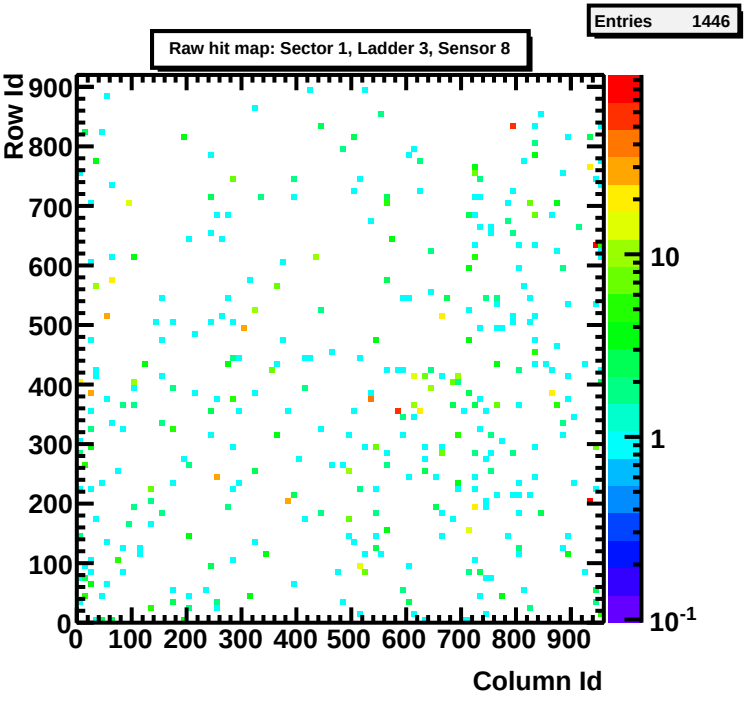
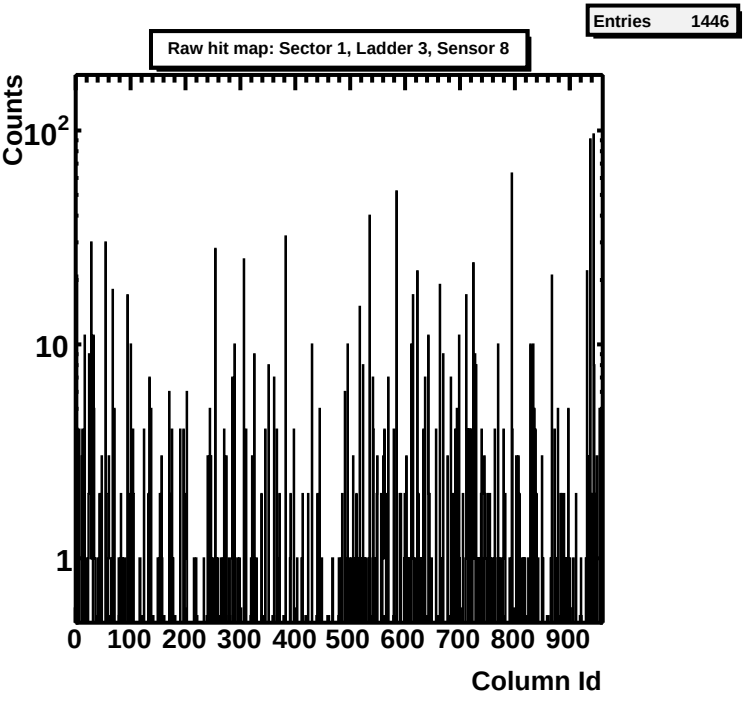
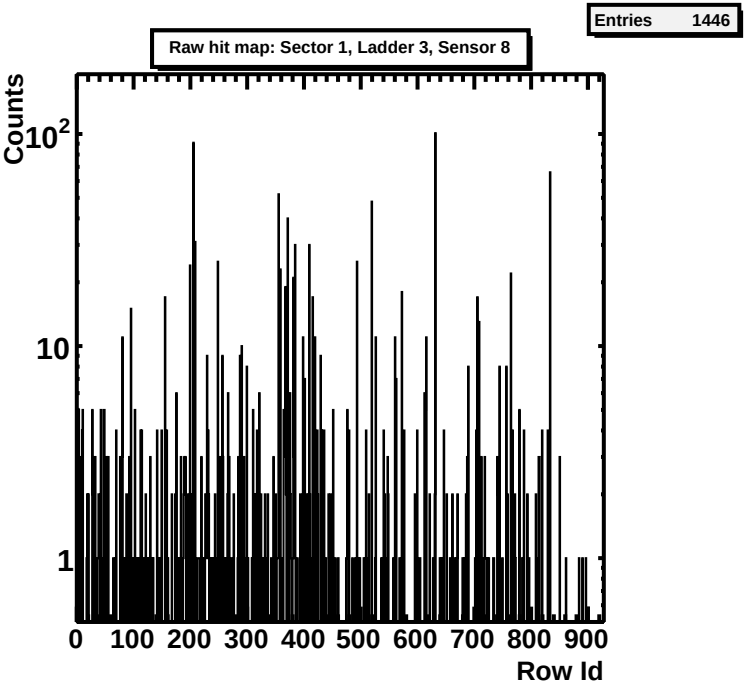
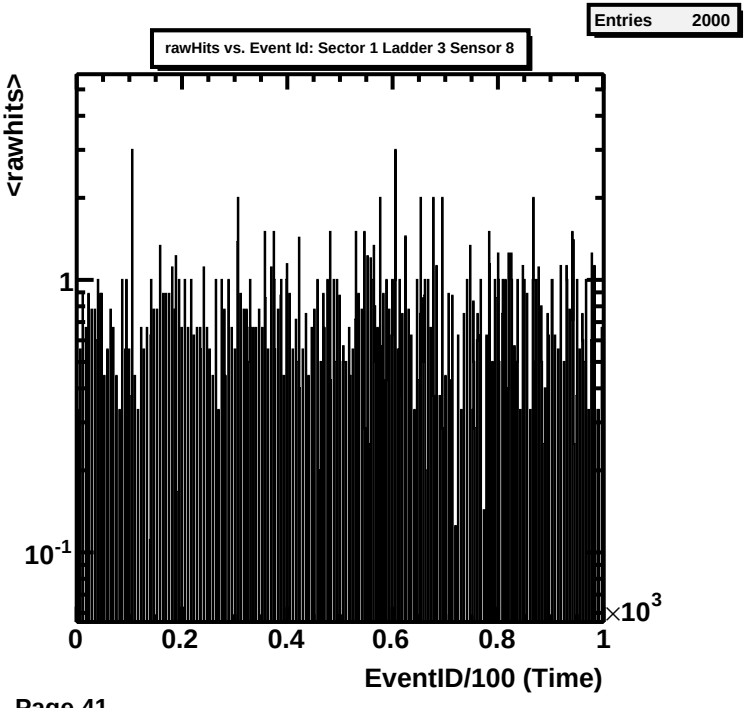
EventID/100 (Time)


Entries 1446
Raw hit map: Sector 1, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1446
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
Column Id


Entries 1446
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
Row Id


Entries 2000
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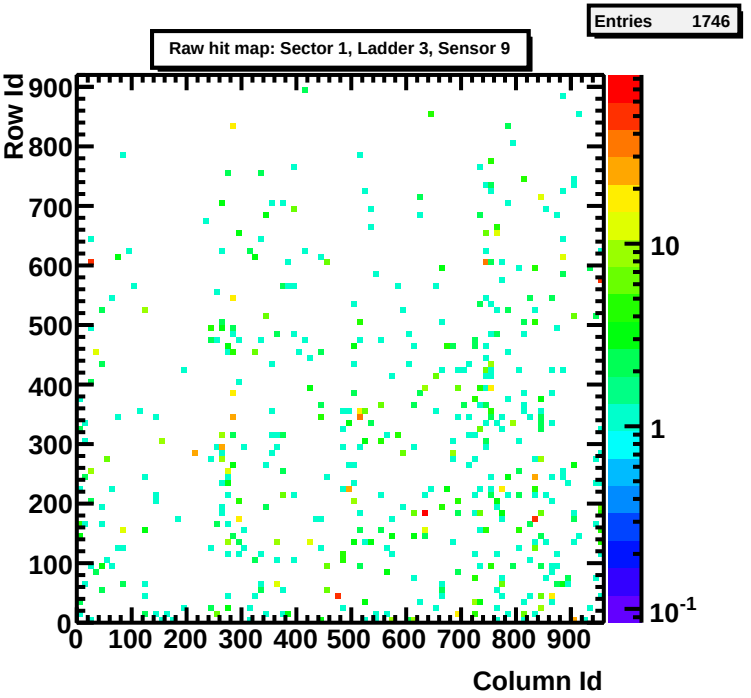
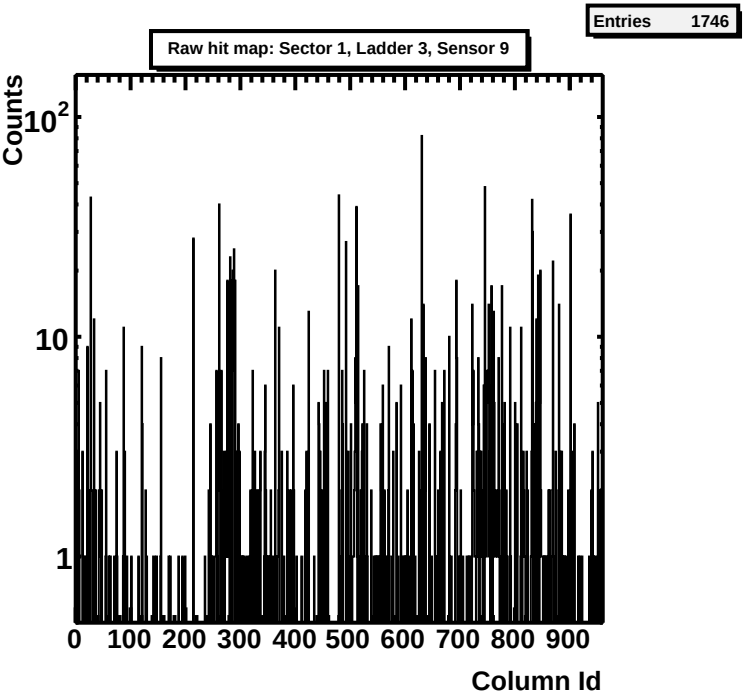
<rawhits>
EventID/100 (Time)


Entries 1746
Raw hit map: Sector 1, Ladder 3, Sensor 9
Row Id
Column Id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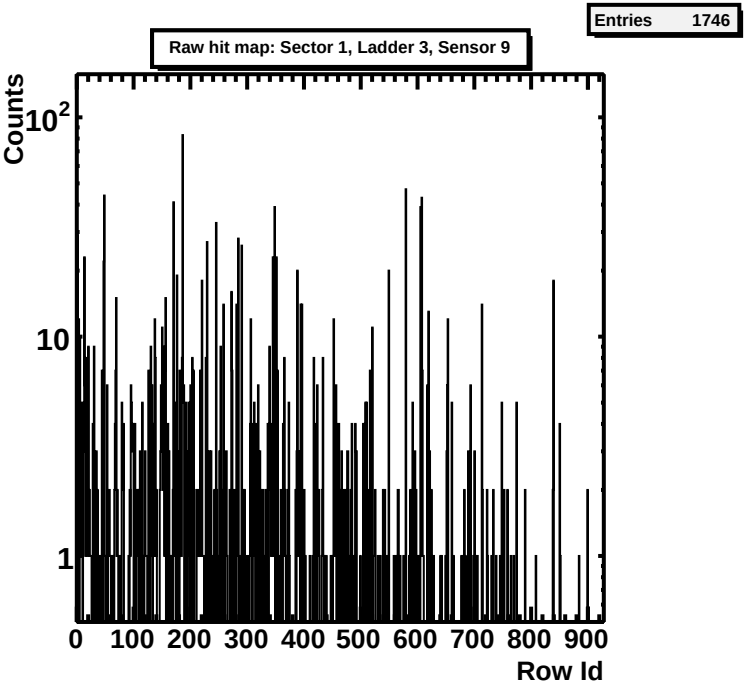
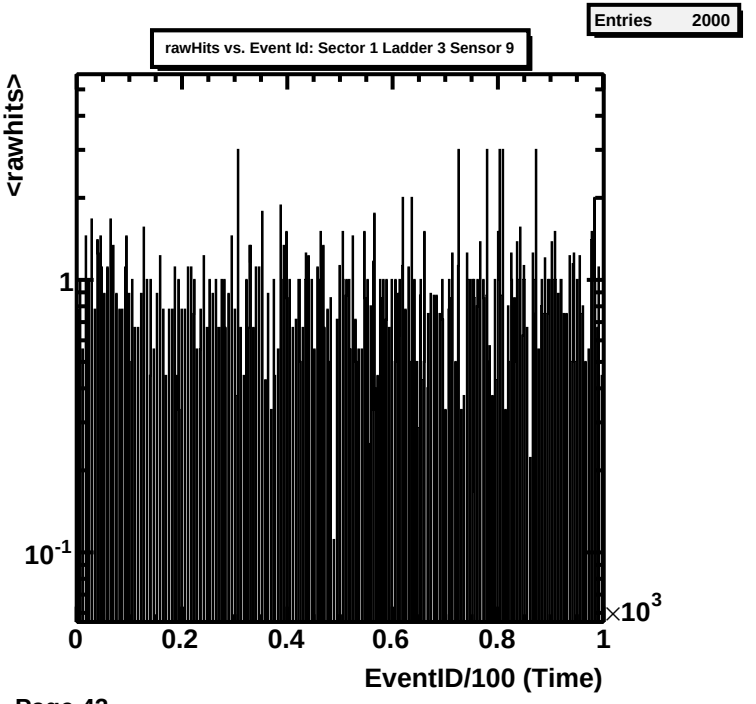
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Column Id


Entries 1746
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Row Id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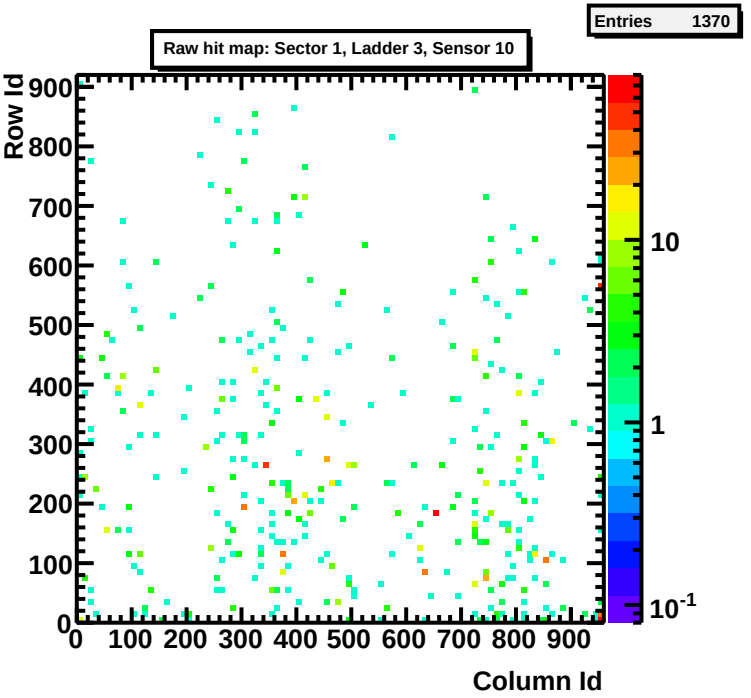
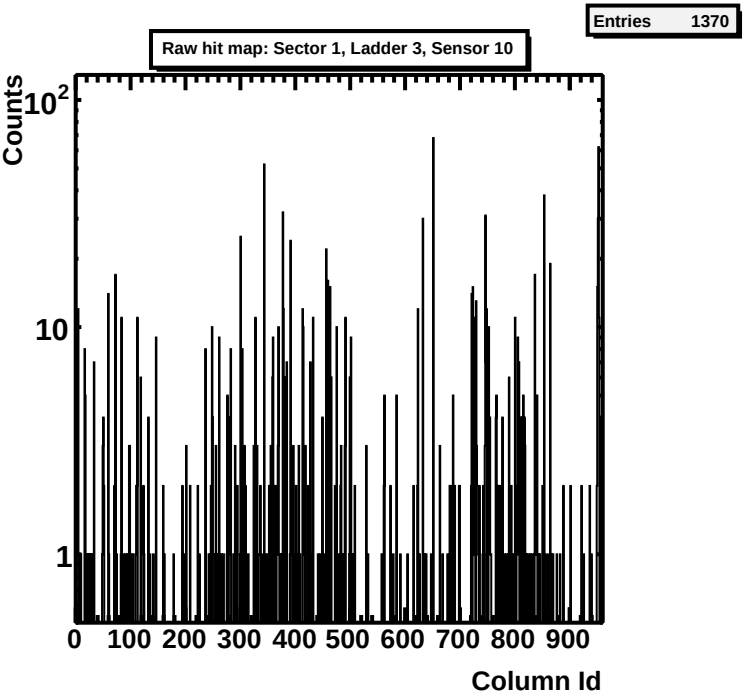
EventID/100 (Time)


Entries 1370
Raw hit map: Sector 1, Ladder 3, Sensor 10
Row Id
Column Id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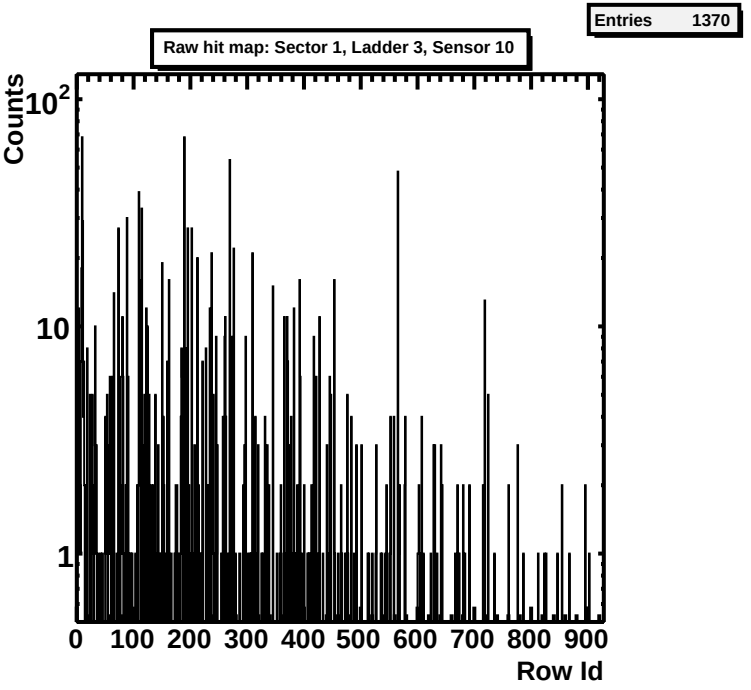
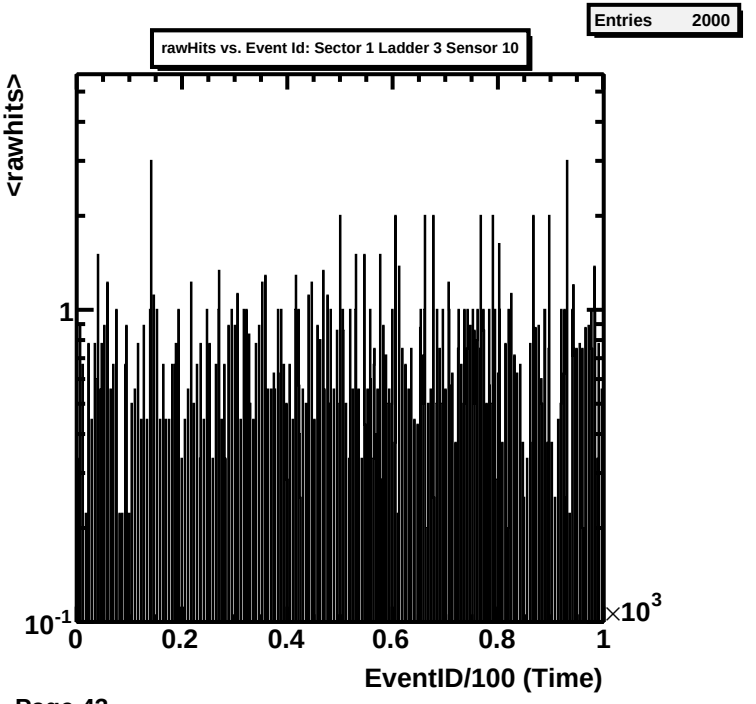
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Column Id


Entries 1370
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Row Id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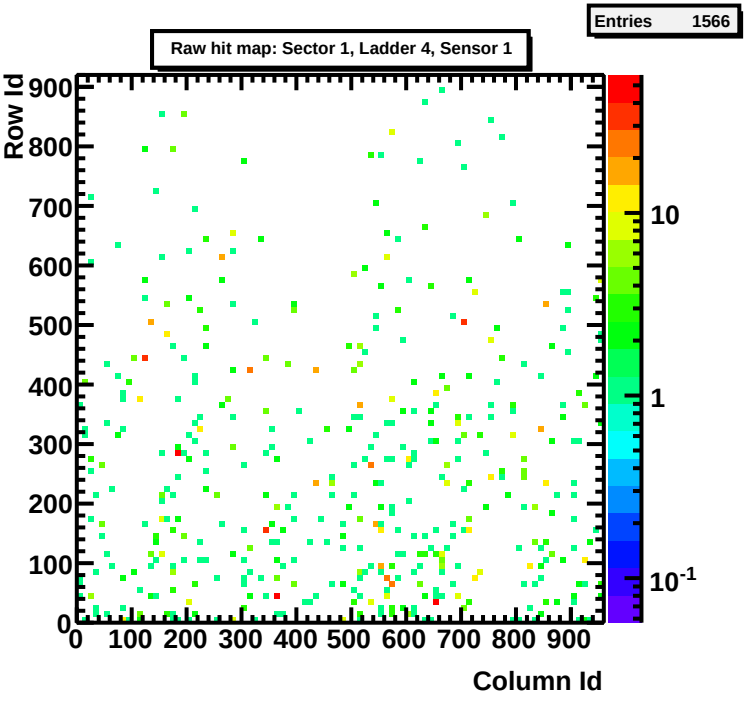
<rawhits>
EventID/100 (Time)


Entries 1566
Raw hit map: Sector 1, Ladder 4, Sensor 1
Row Id
Column Id
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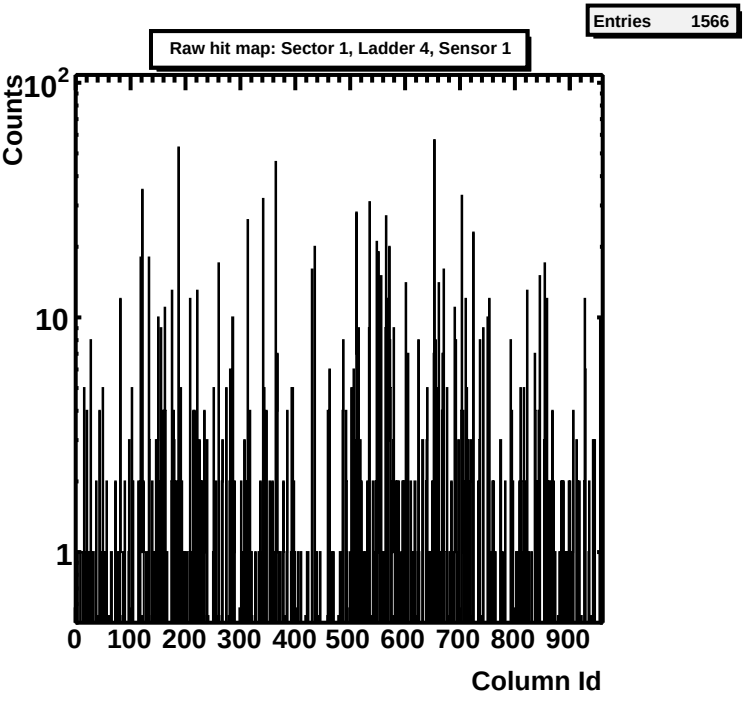
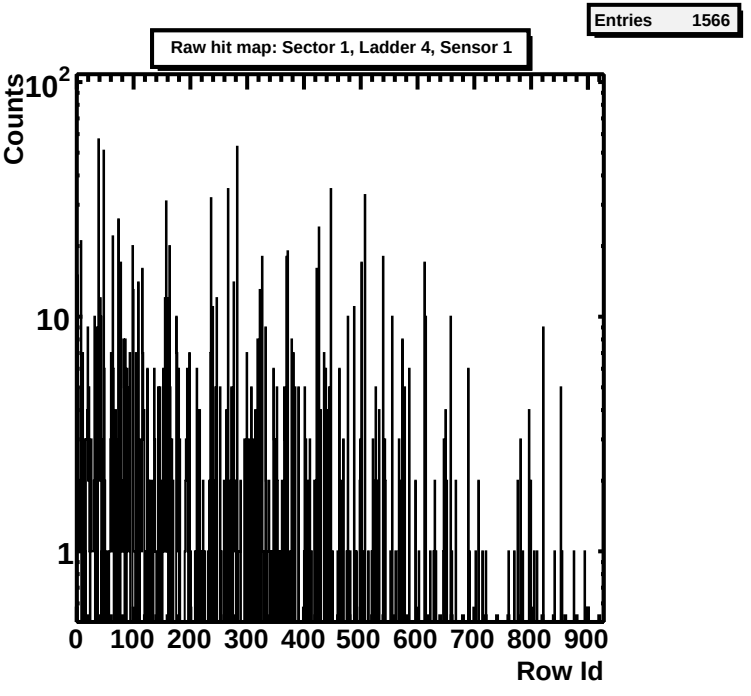
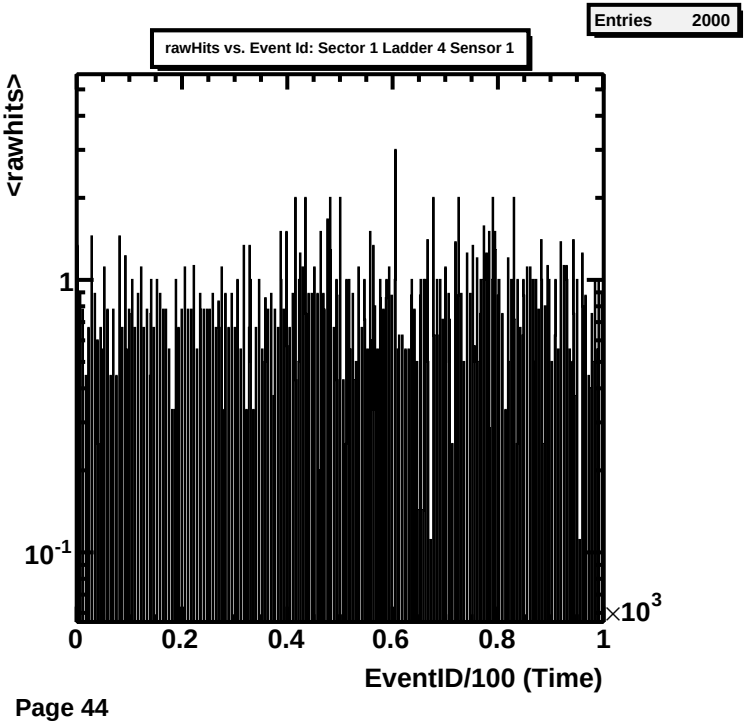
10
1
10^{-1}


Entries 1566
Raw hit map: Sector 1, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 1566
Raw hit map: Sector 1, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 4 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
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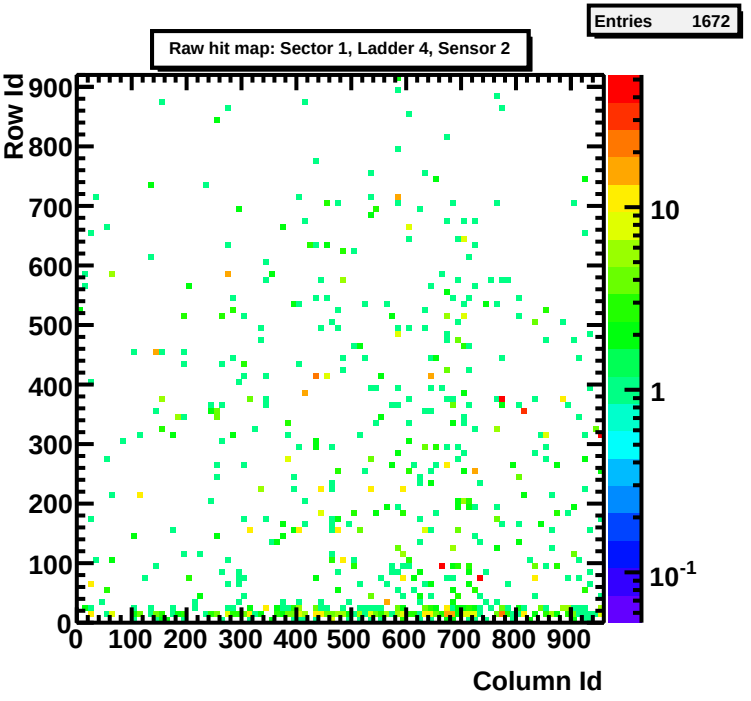
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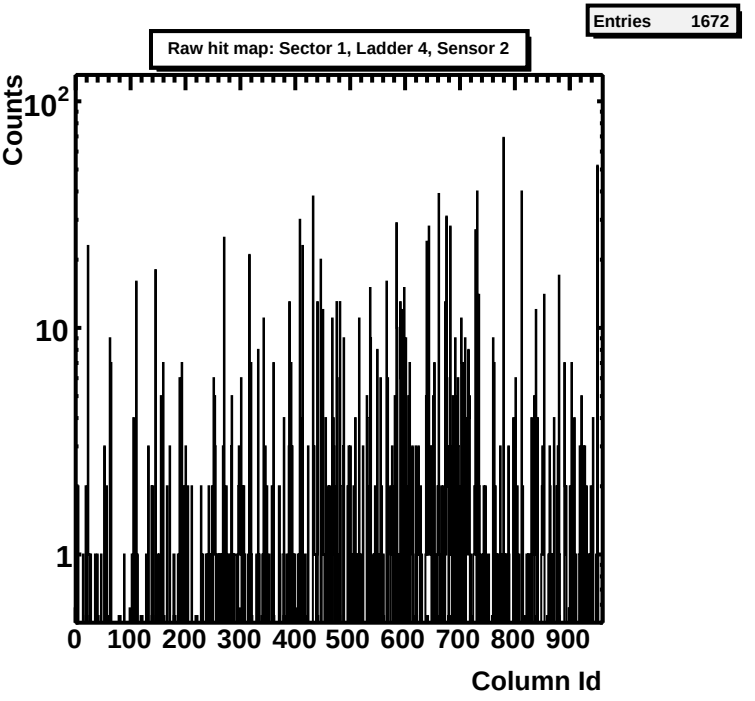
Row Id
Column Id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Counts
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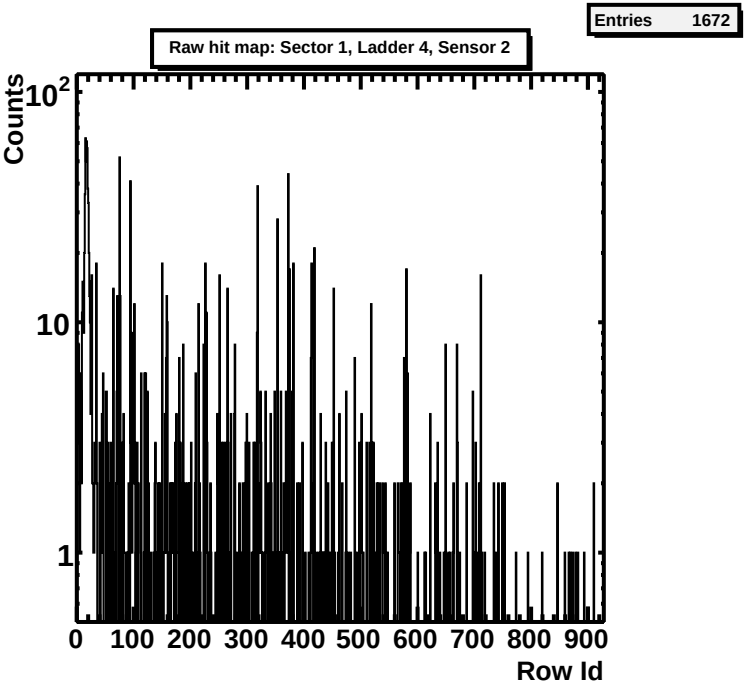
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Counts
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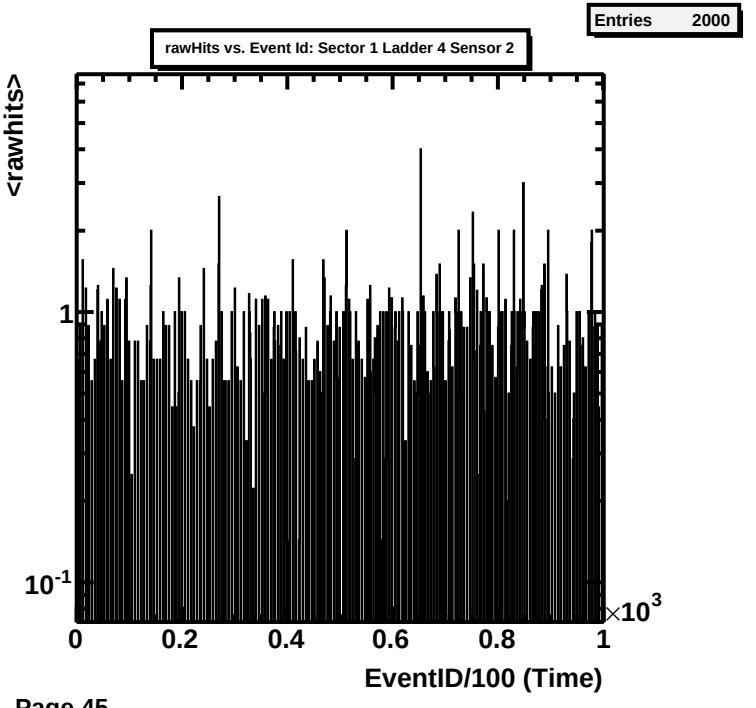
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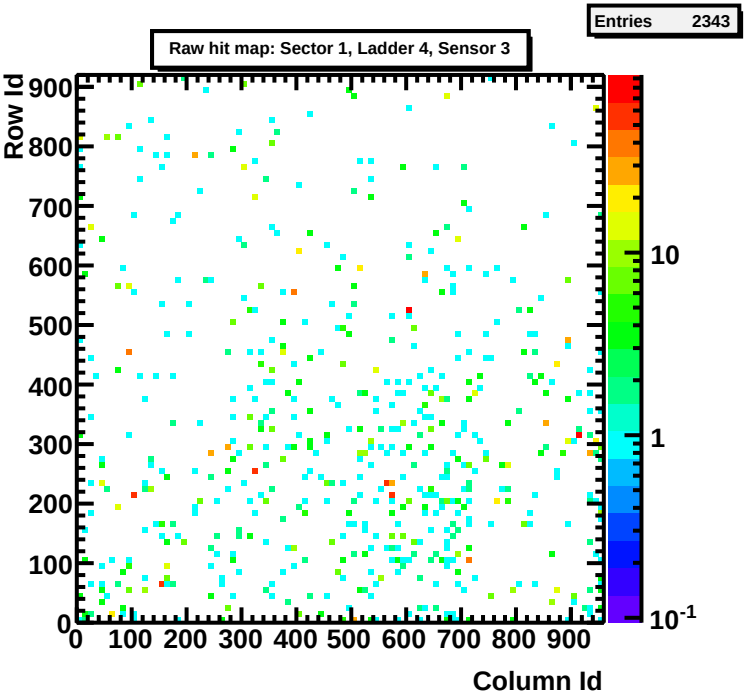
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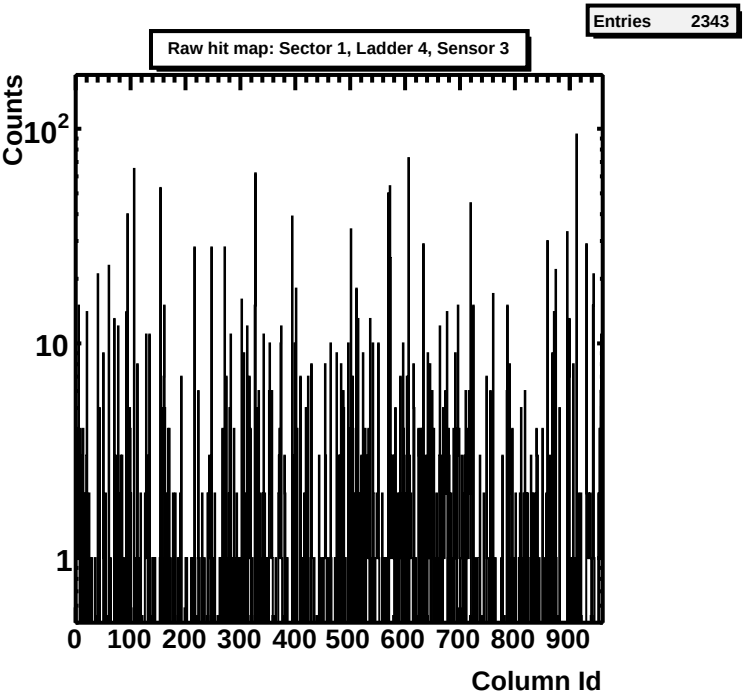
Row Id
Column Id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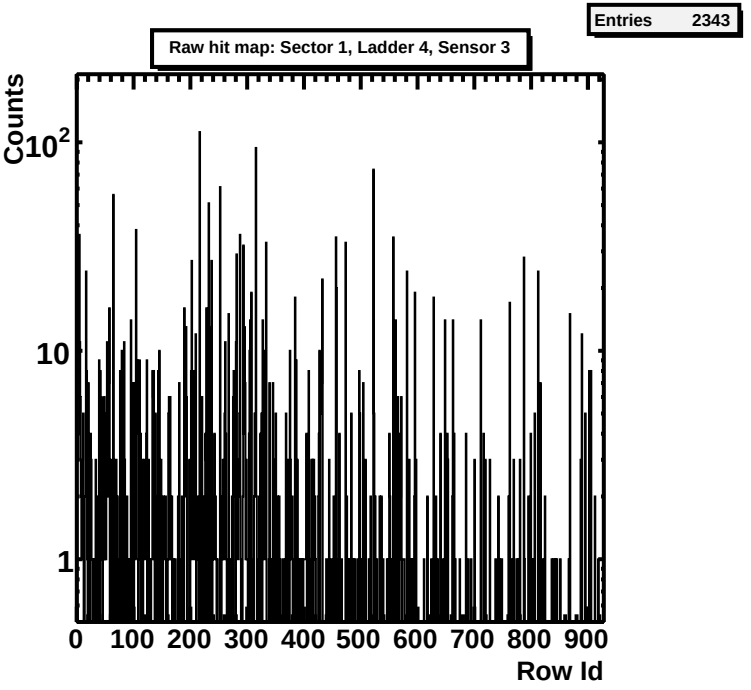
Column Id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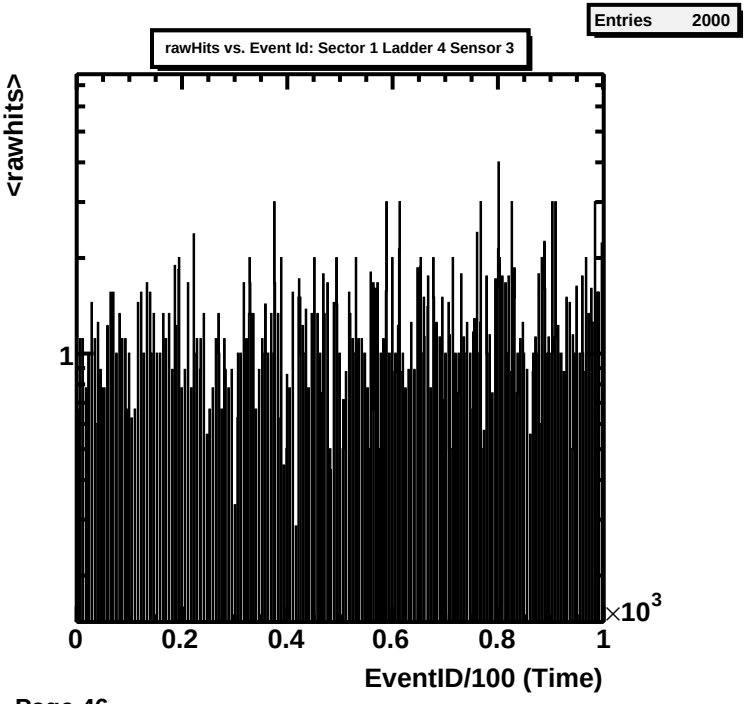
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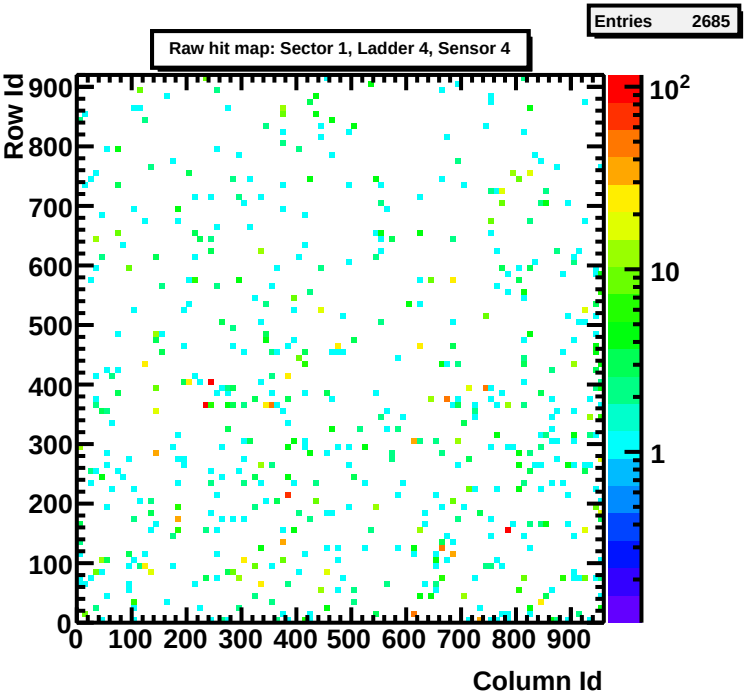
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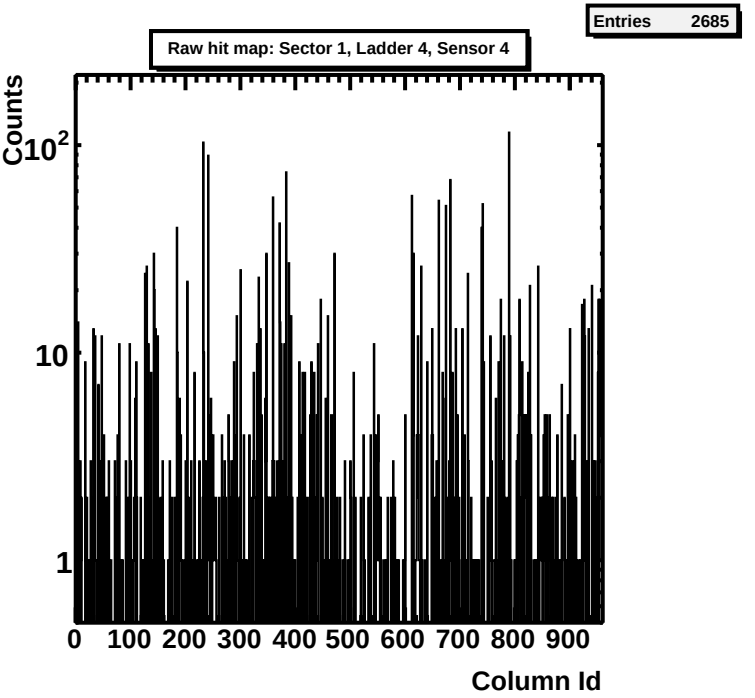
Row Id
Column Id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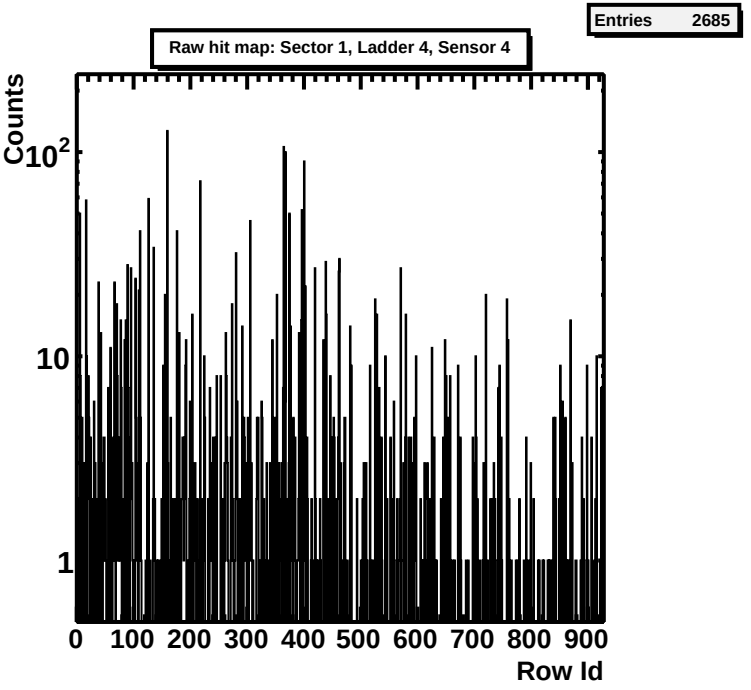
Counts
Column Id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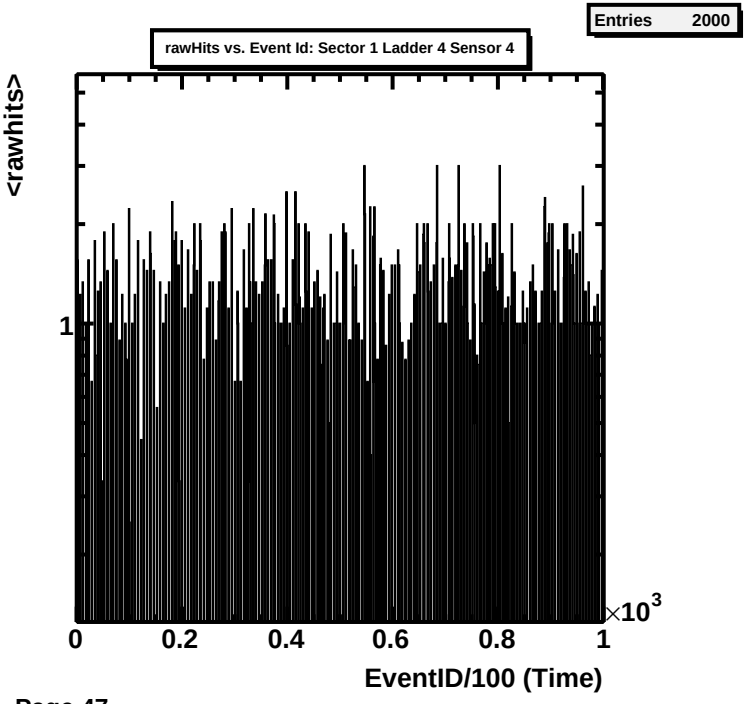
Counts
Row Id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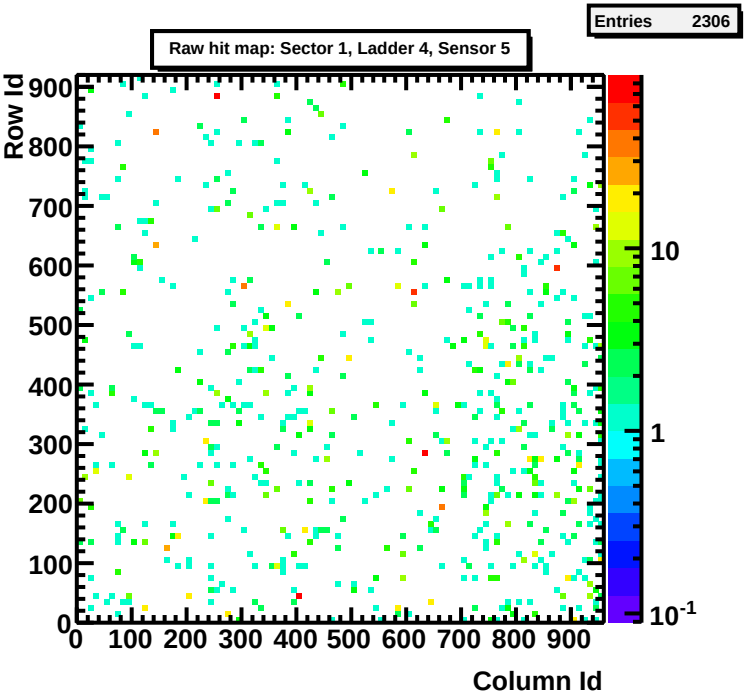
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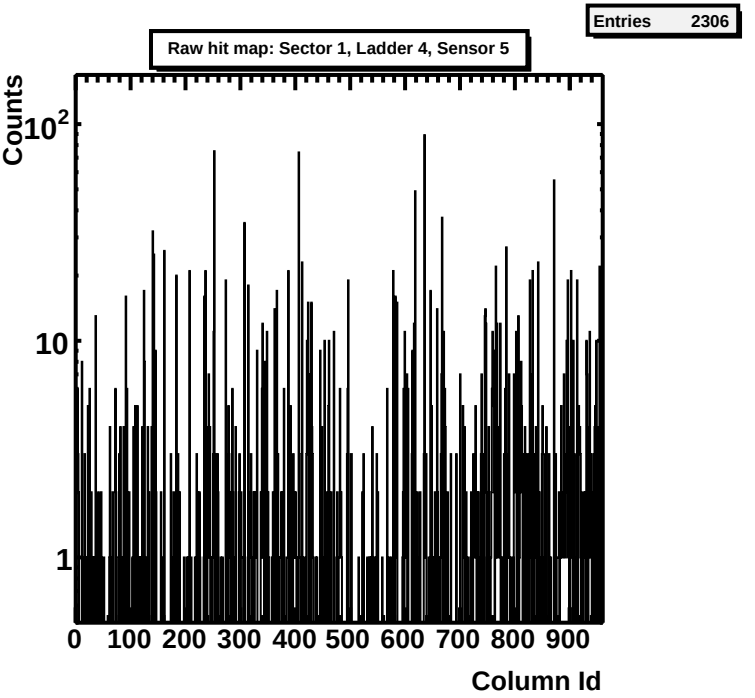
Row Id
Column Id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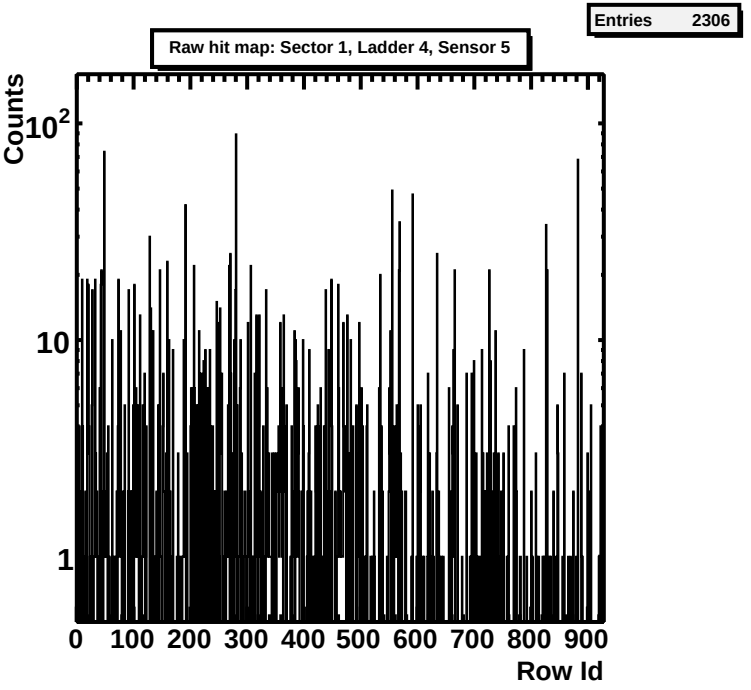
Counts
Column Id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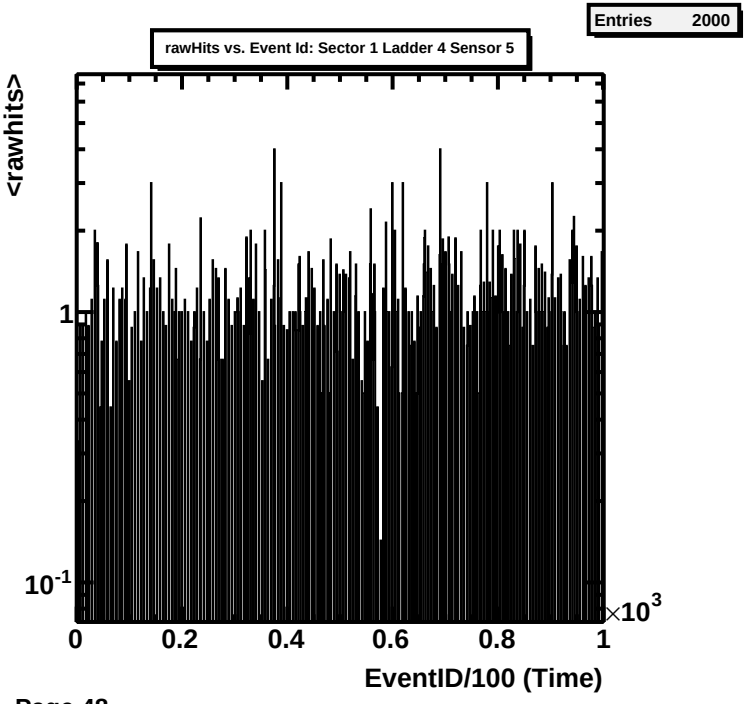
Counts
Row Id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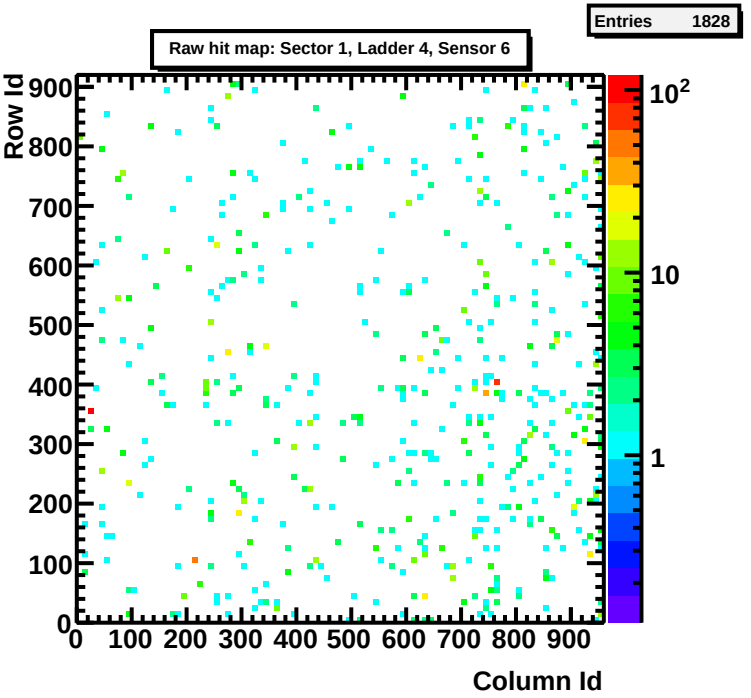
EventID/100 (Time)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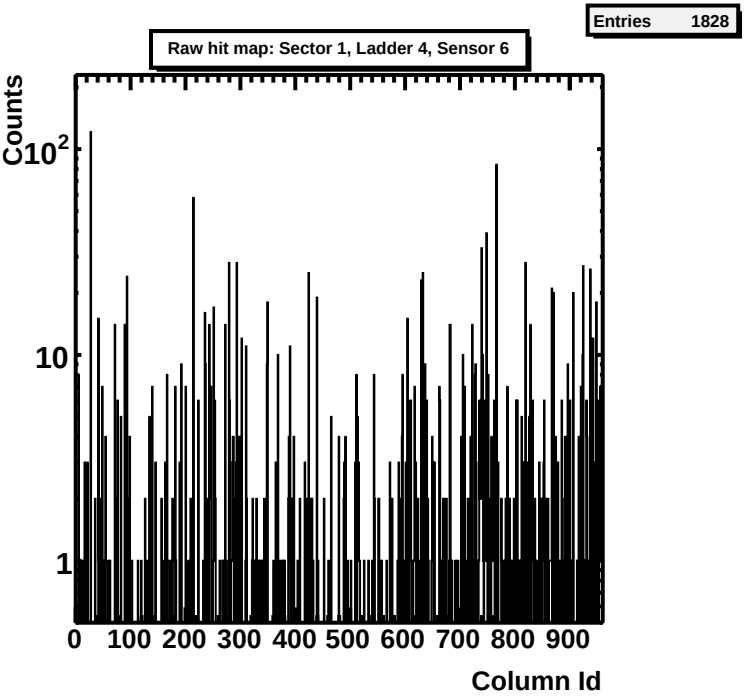
Row Id
Column Id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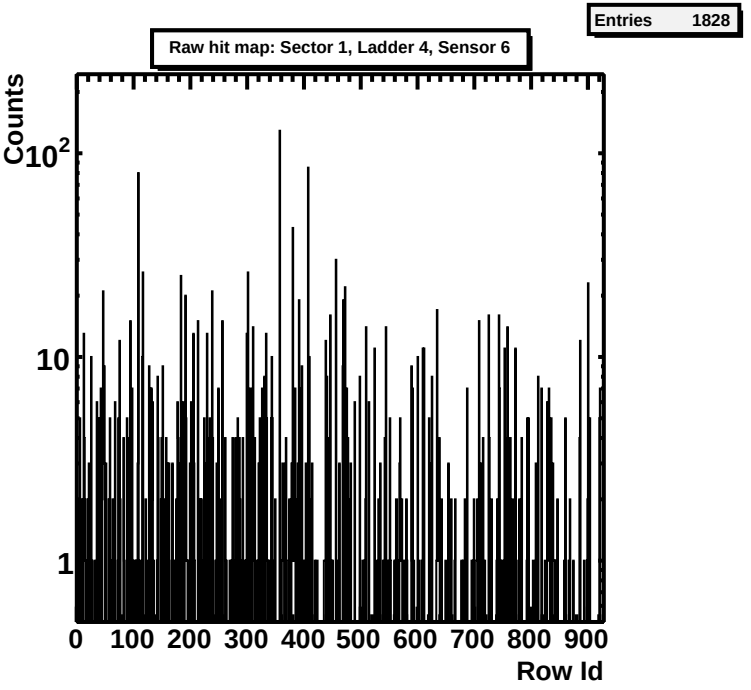
Counts
Column Id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Counts
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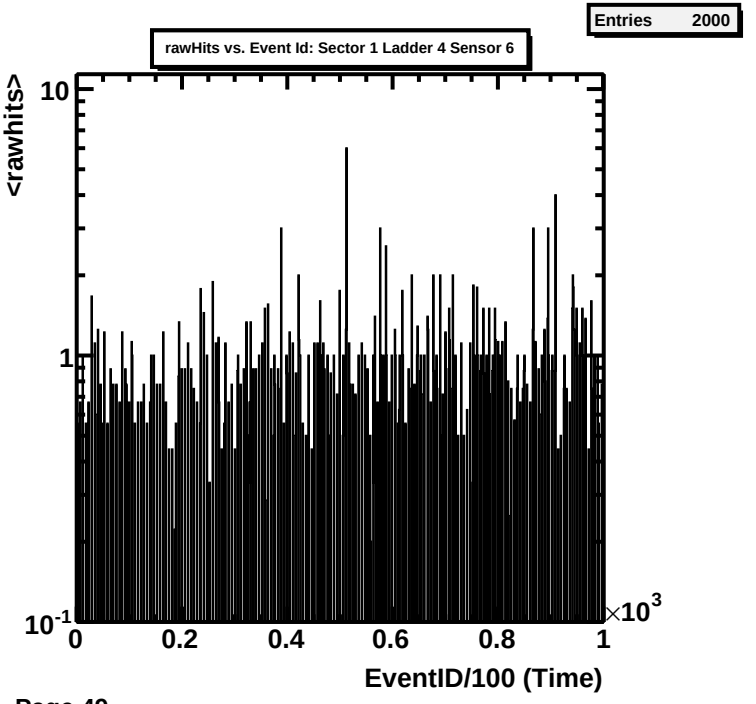
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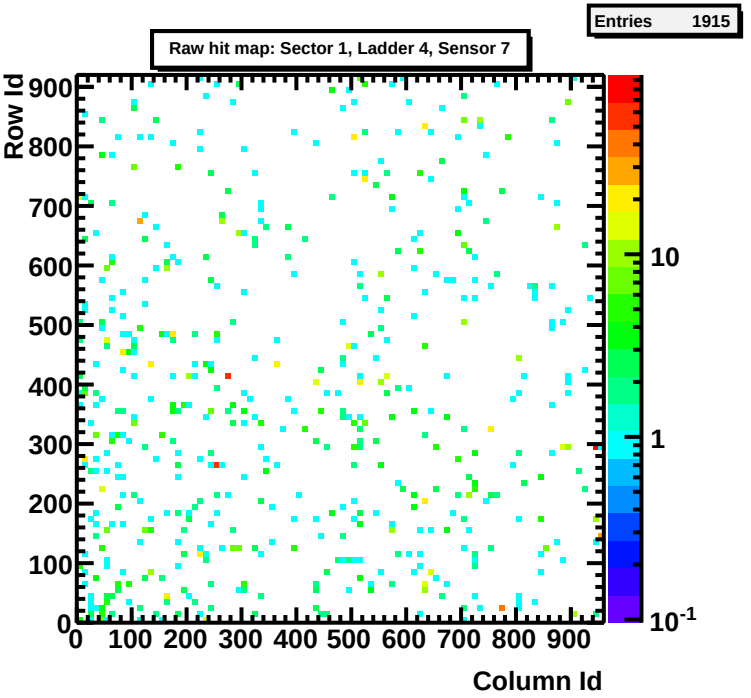
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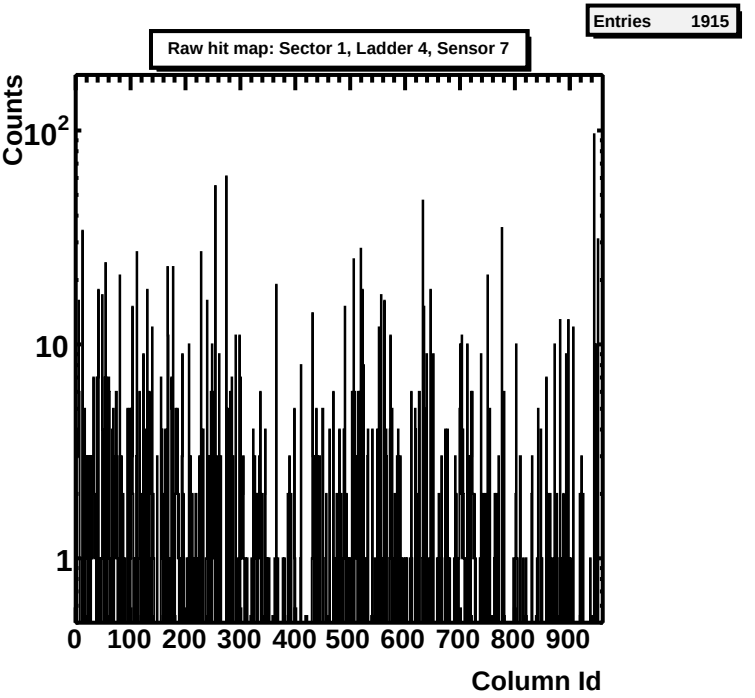
Row Id
Column Id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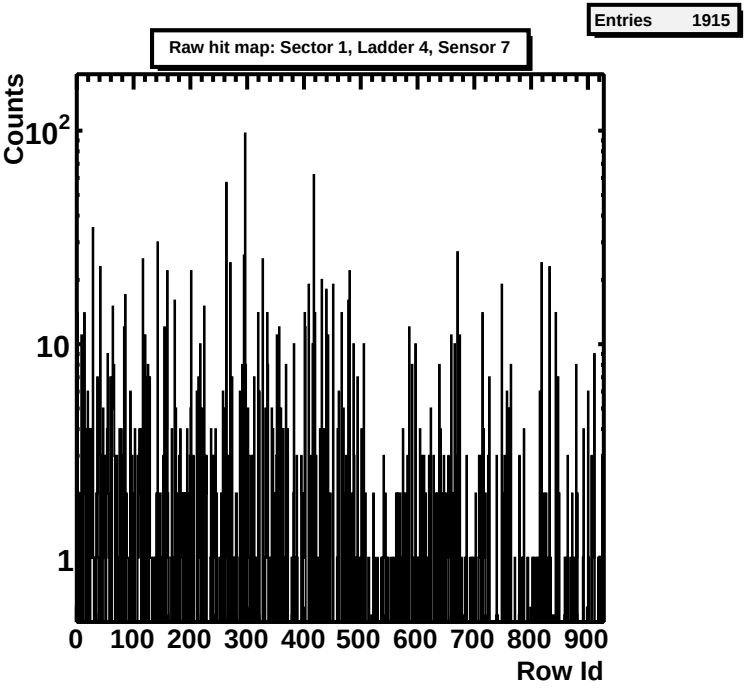
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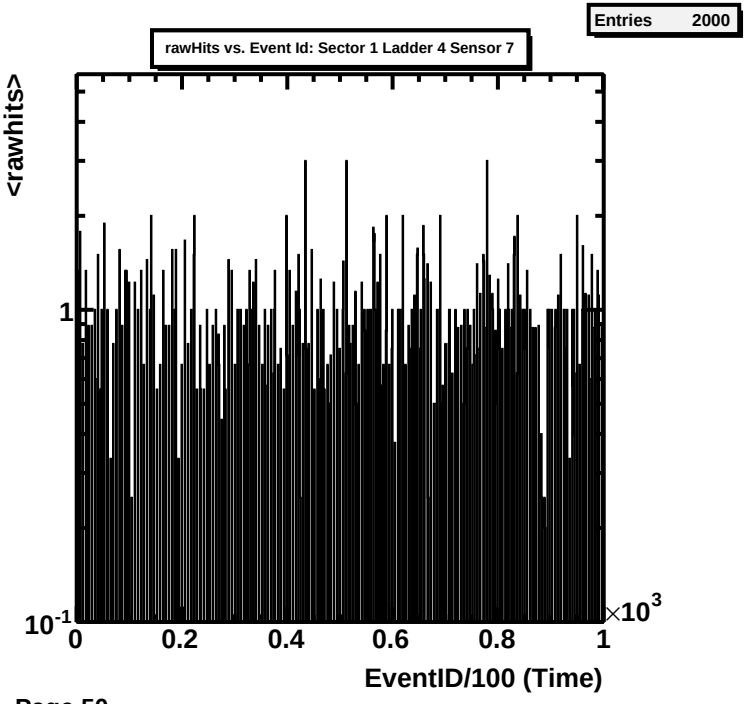
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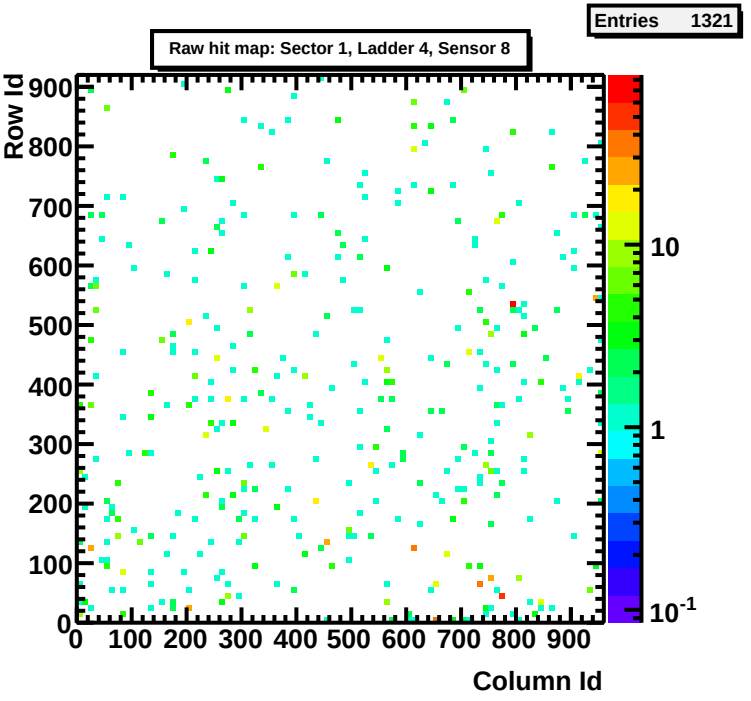
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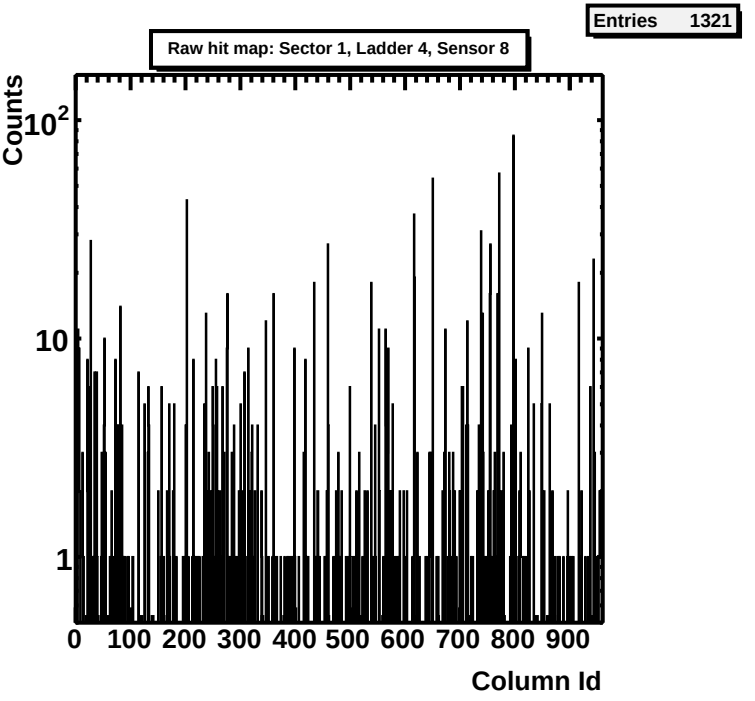
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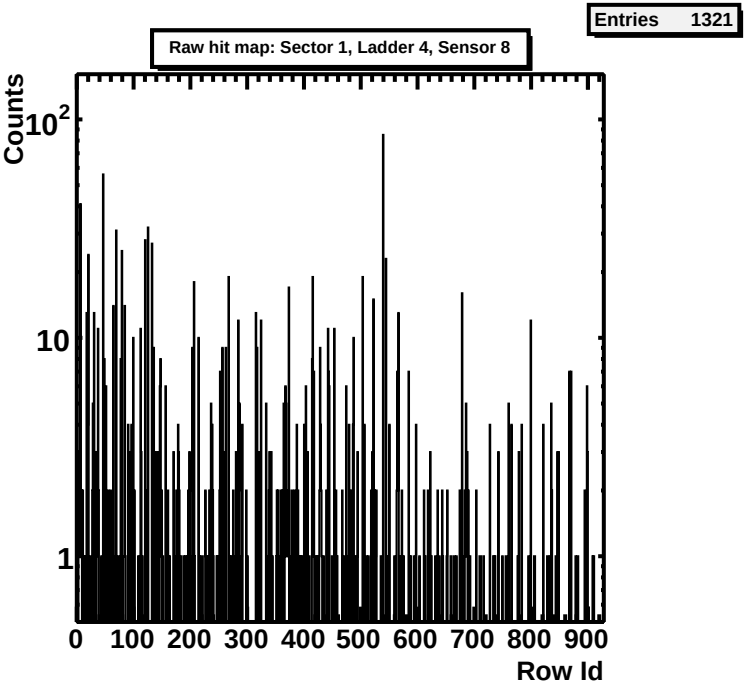
Counts
Column Id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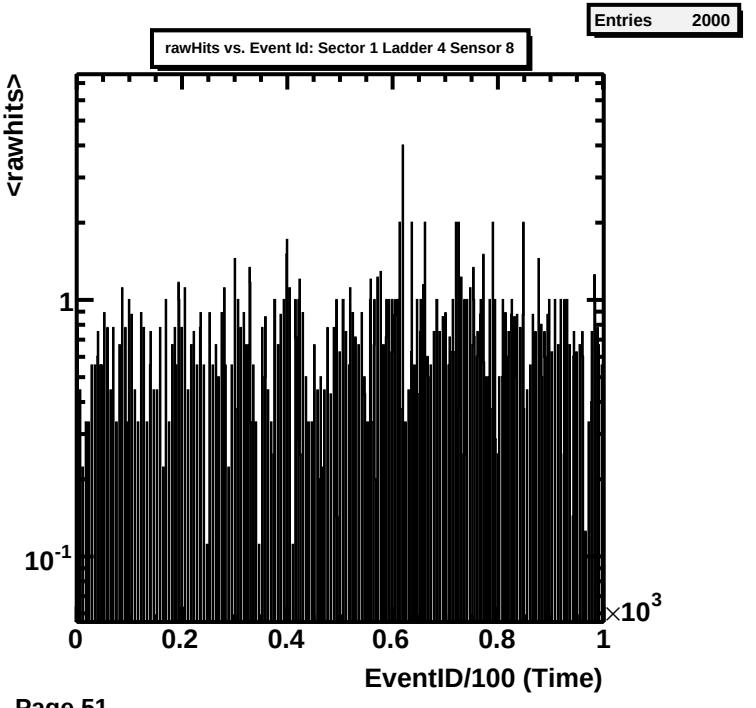
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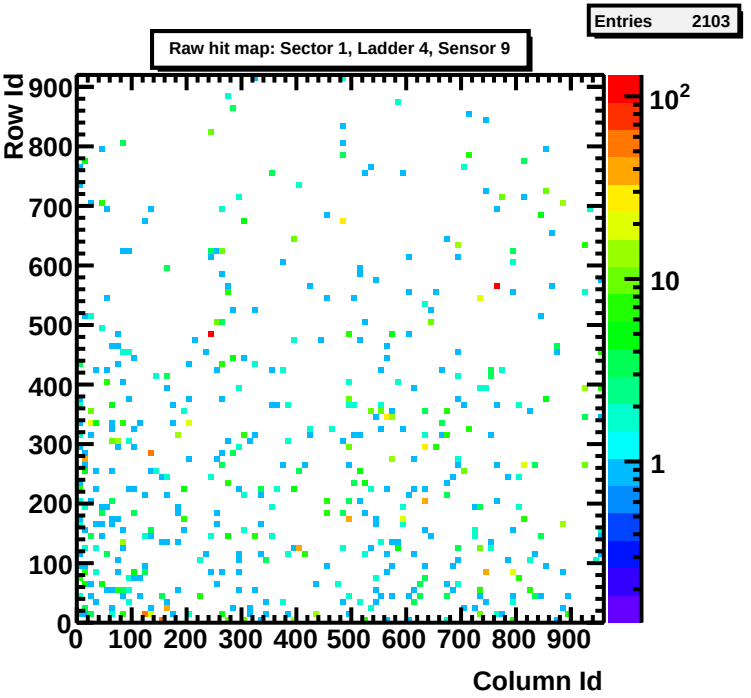
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Row Id
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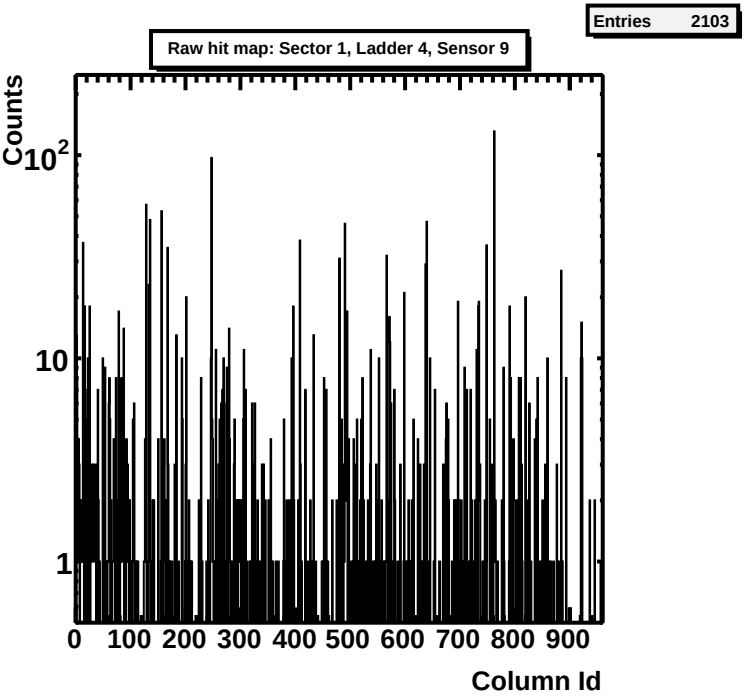
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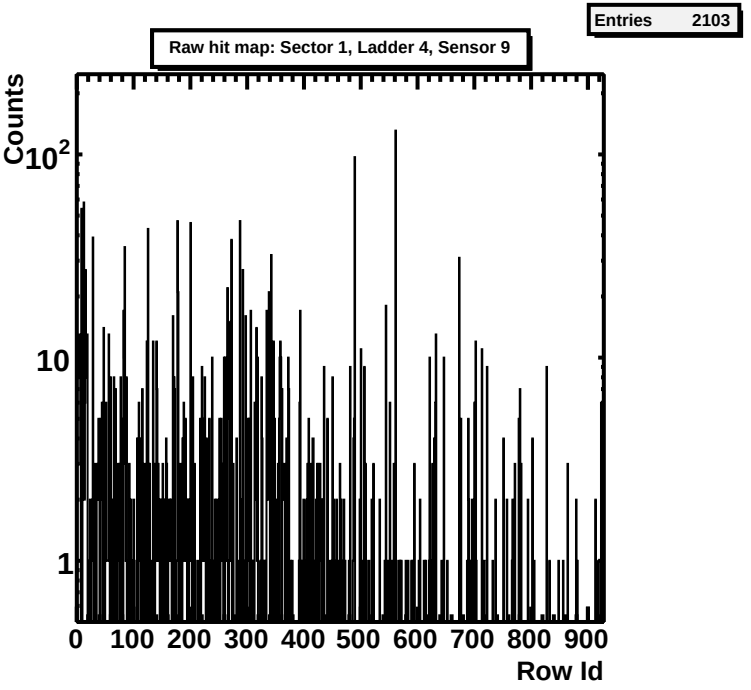
Counts
Column Id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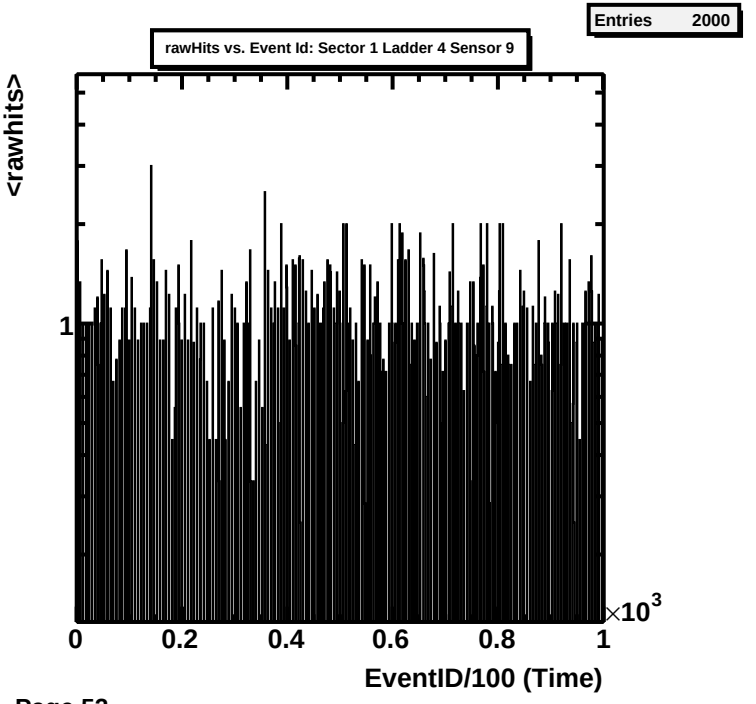
Counts
Row Id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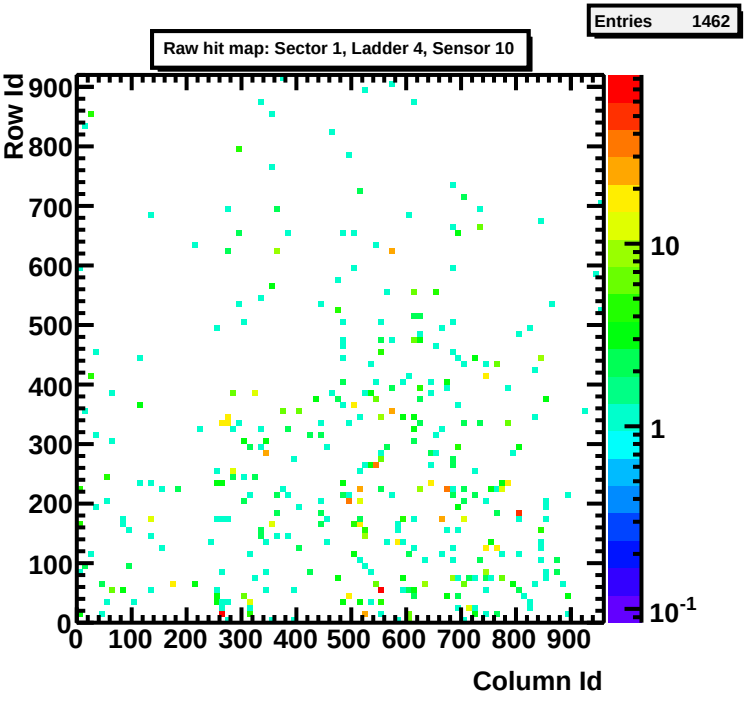
EventID/100 (Time)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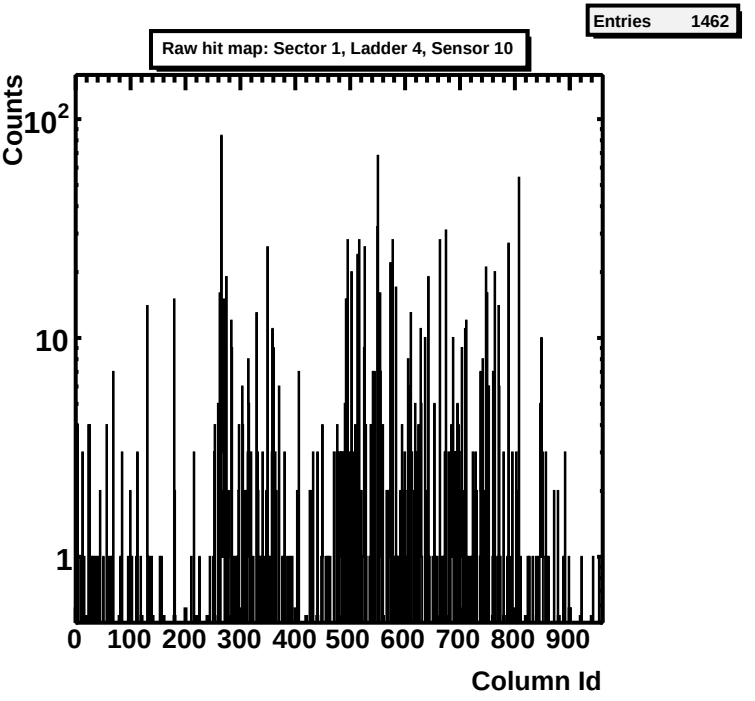
Raw hit map: Sector 1, Ladder 4, Sensor 10
Row Id
Column Id


Entries 1462
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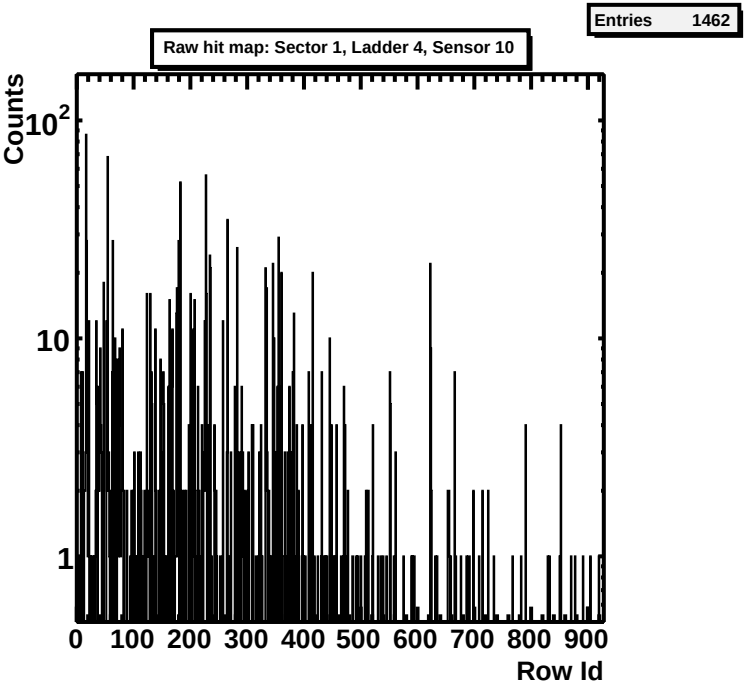
Counts
Column Id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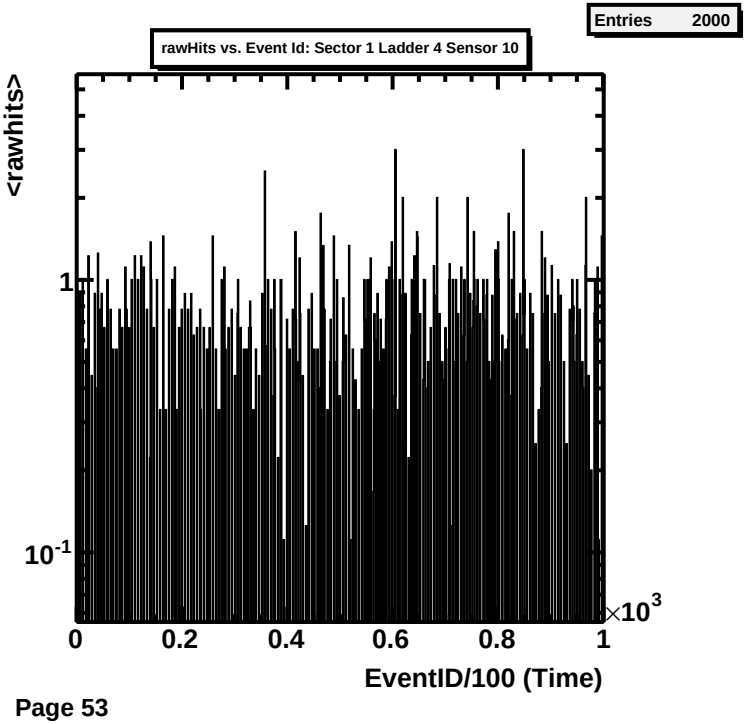
Counts
Row Id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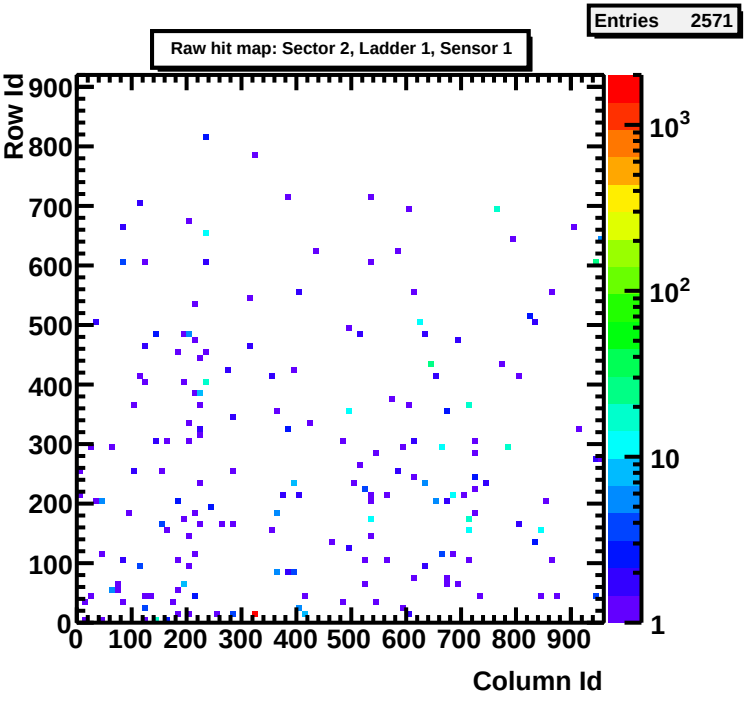
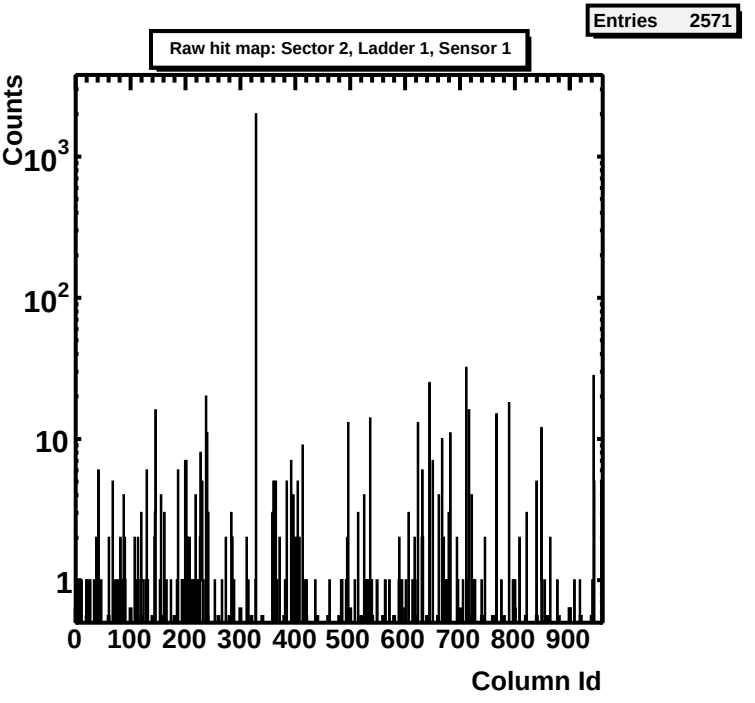

Entries 2571
Raw hit map: Sector 2, Ladder 1, Sensor 1
Row Id
Column Id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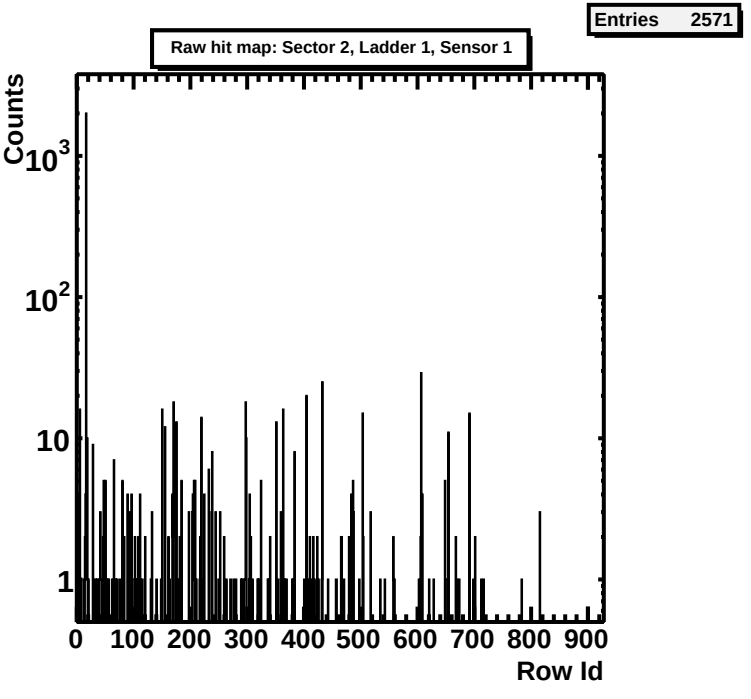
Counts
Column Id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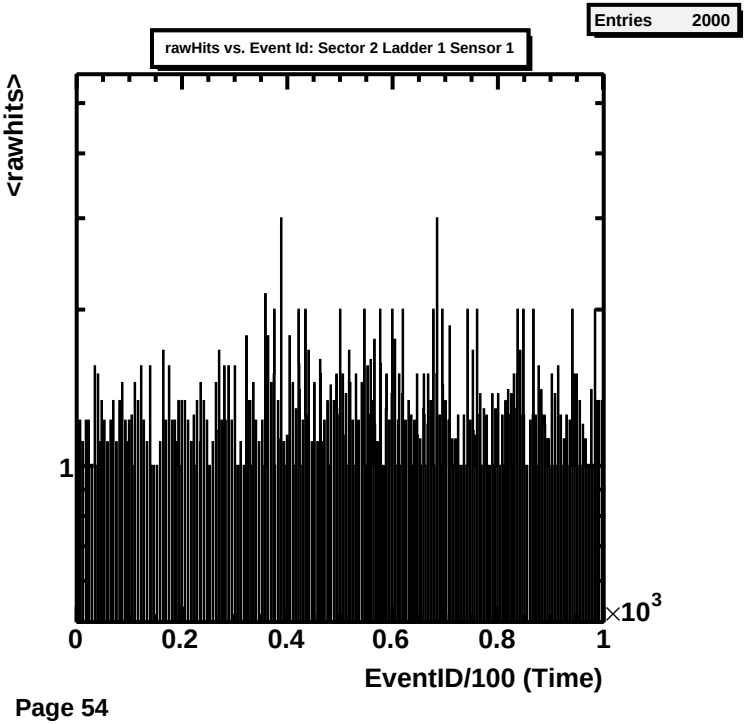
Counts
Row Id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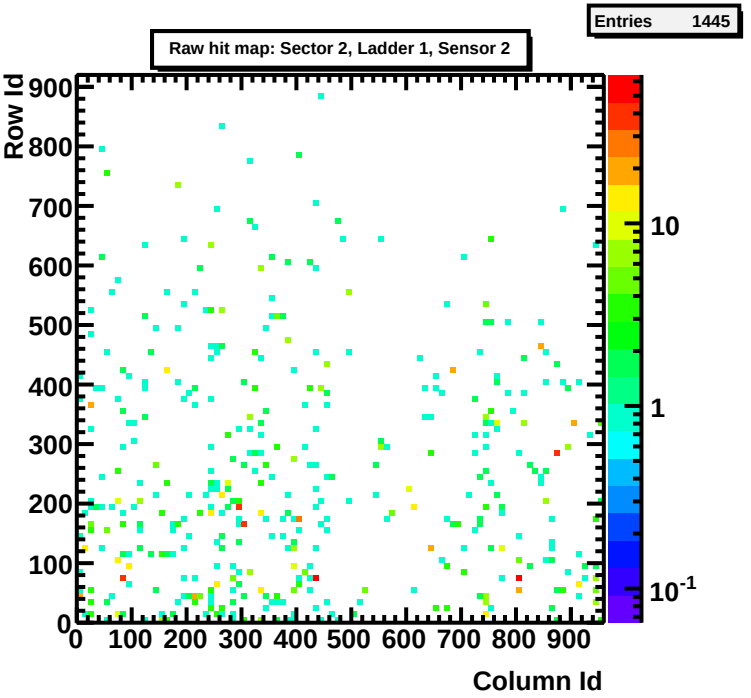
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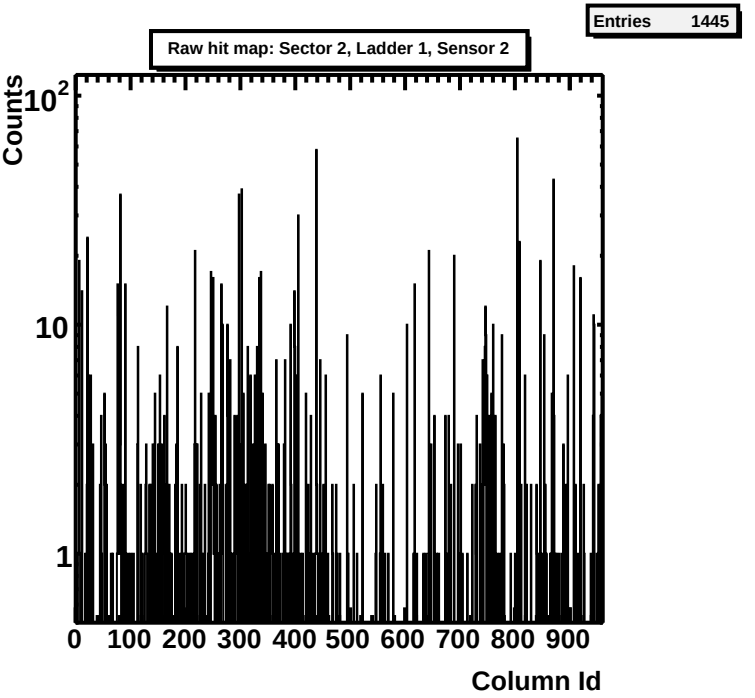
Column Id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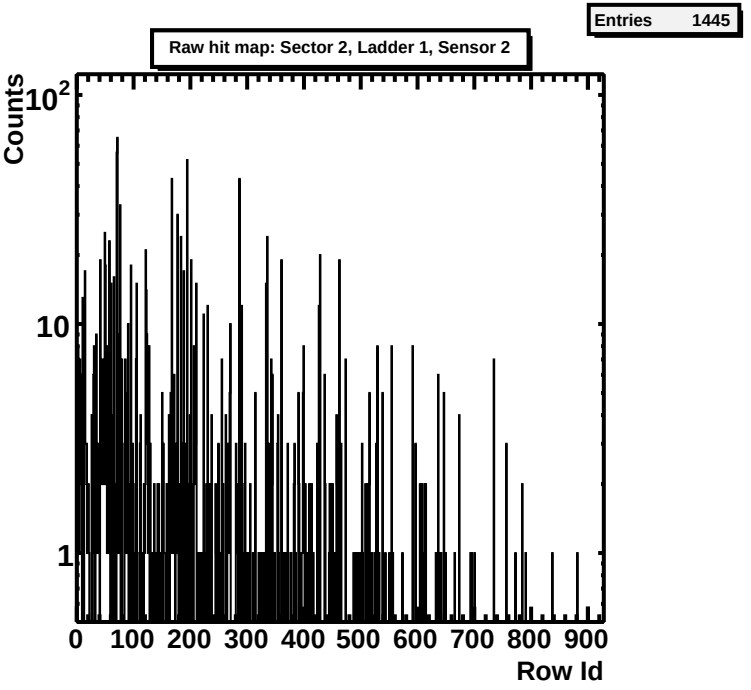
Counts
Column Id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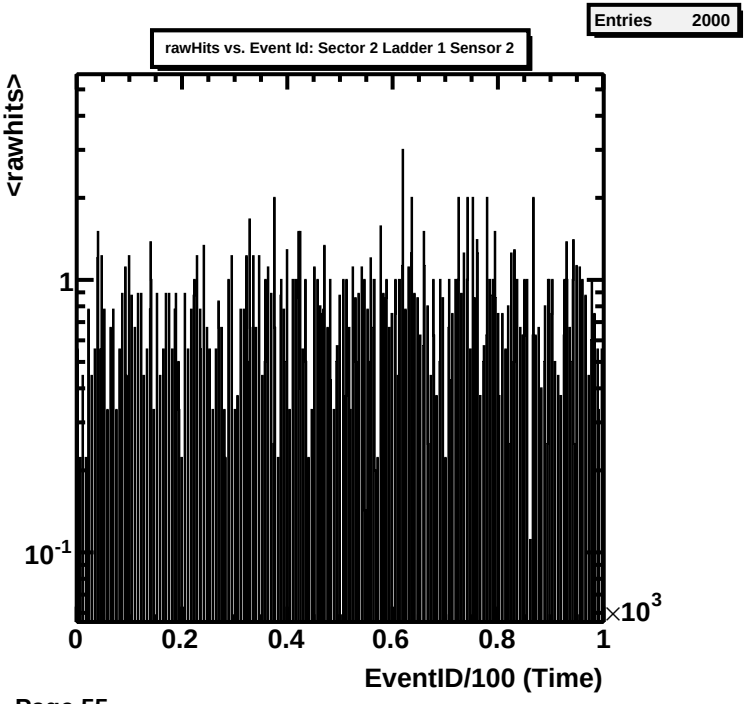
Counts
Row Id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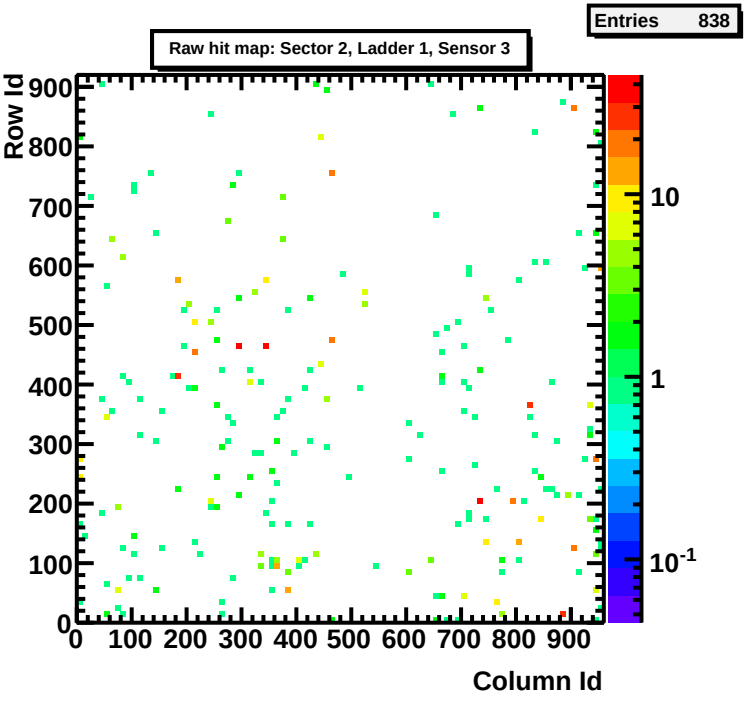
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Raw hit map: Sector 2, Ladder 1, Sensor 3
Row Id
Column Id
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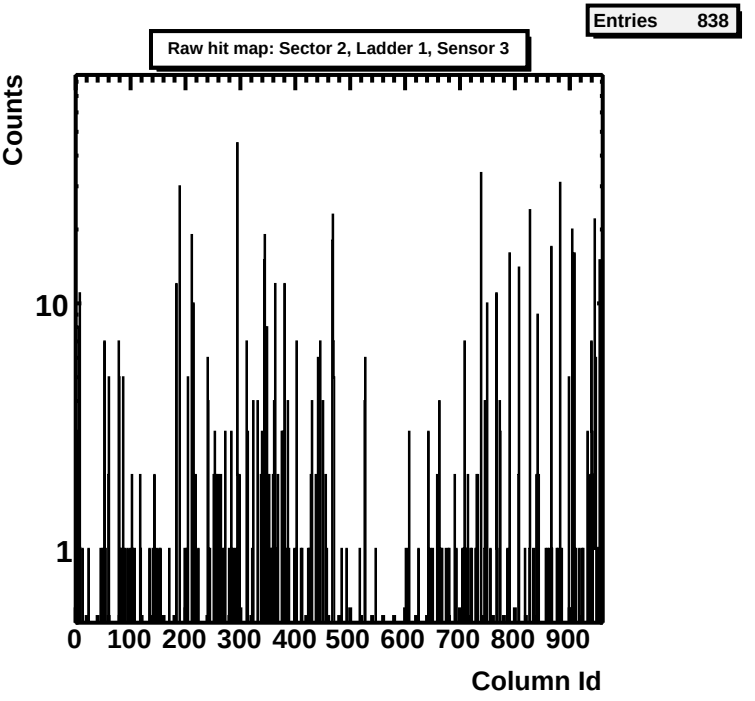
1
10^{-1}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Counts
Column Id
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10
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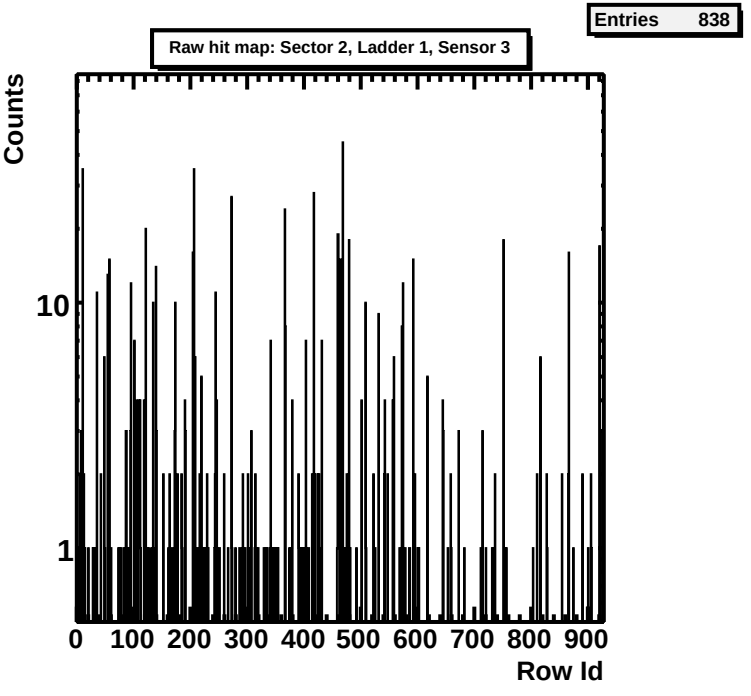
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Raw hit map: Sector 2, Ladder 1, Sensor 3
Counts
Row Id
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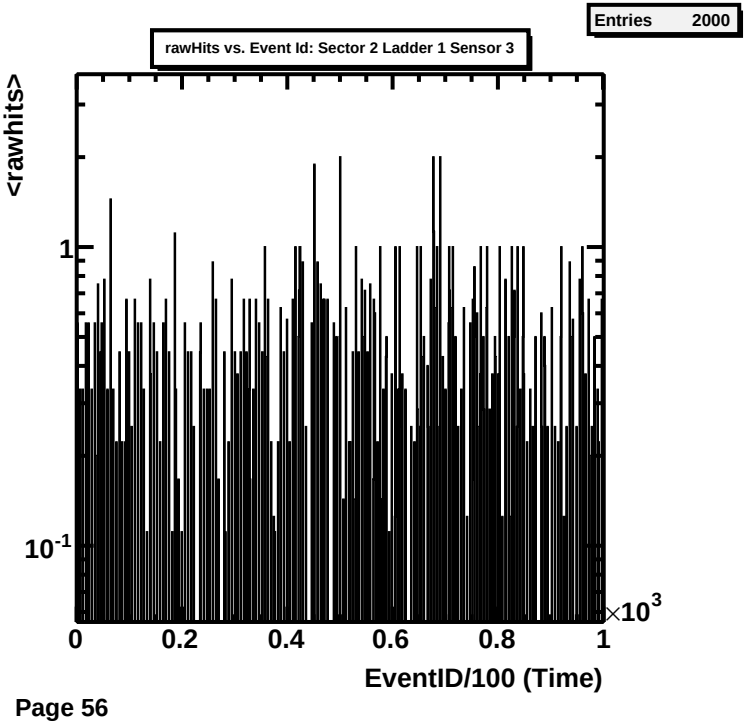
Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 3
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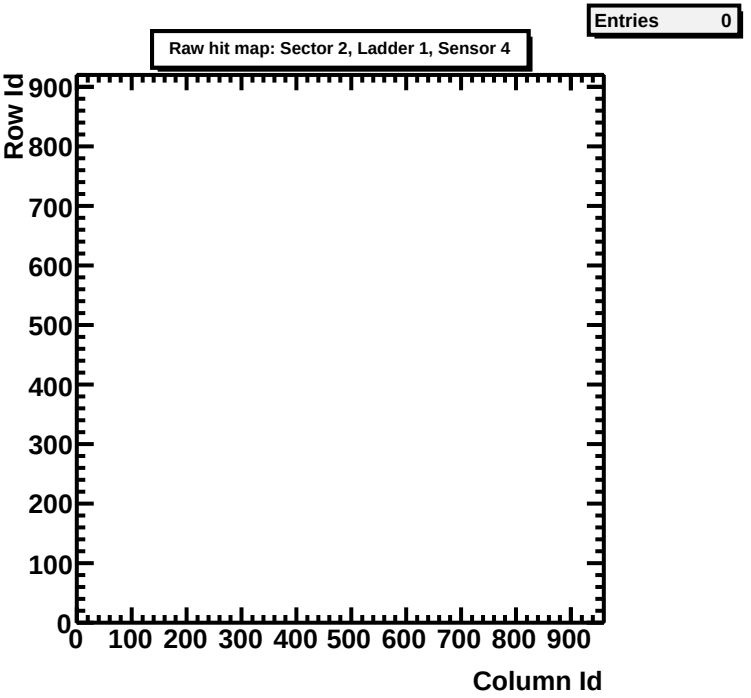
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}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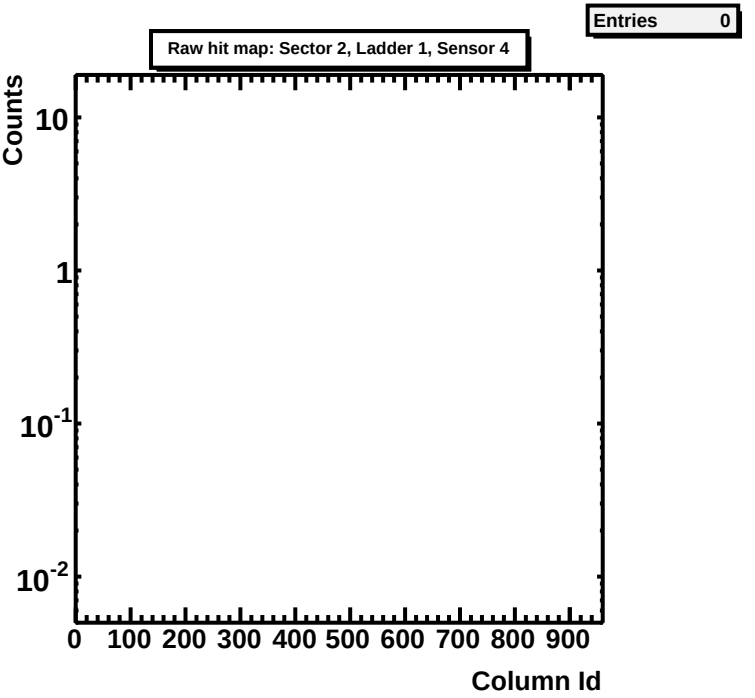
Column Id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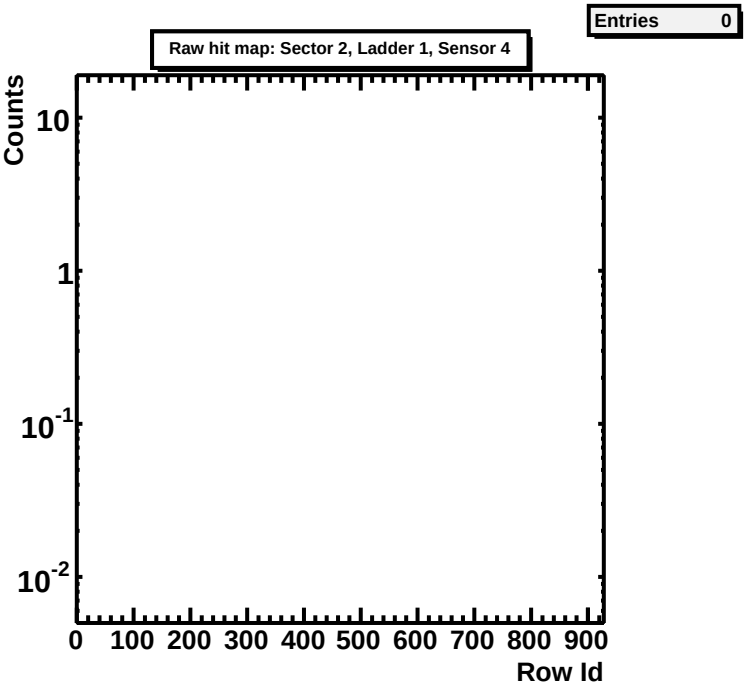
Counts
Column Id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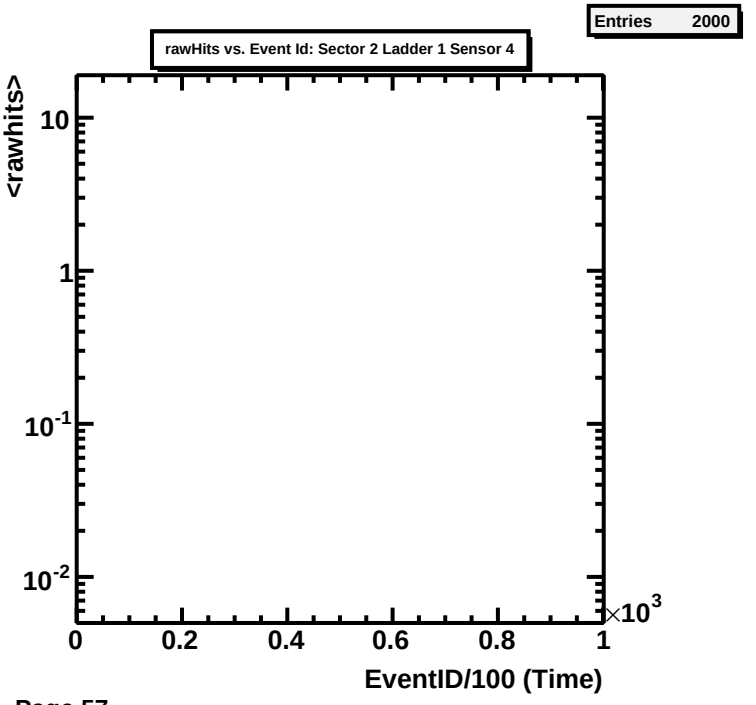
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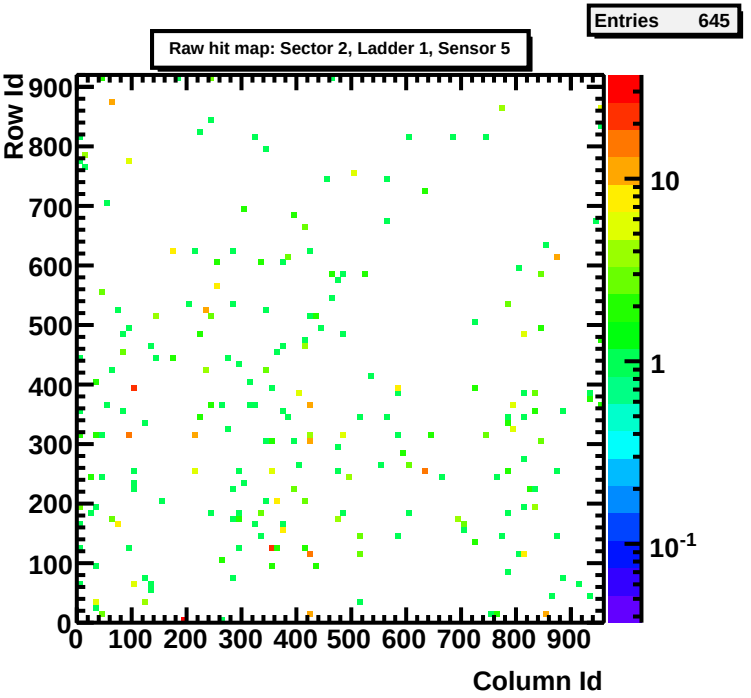
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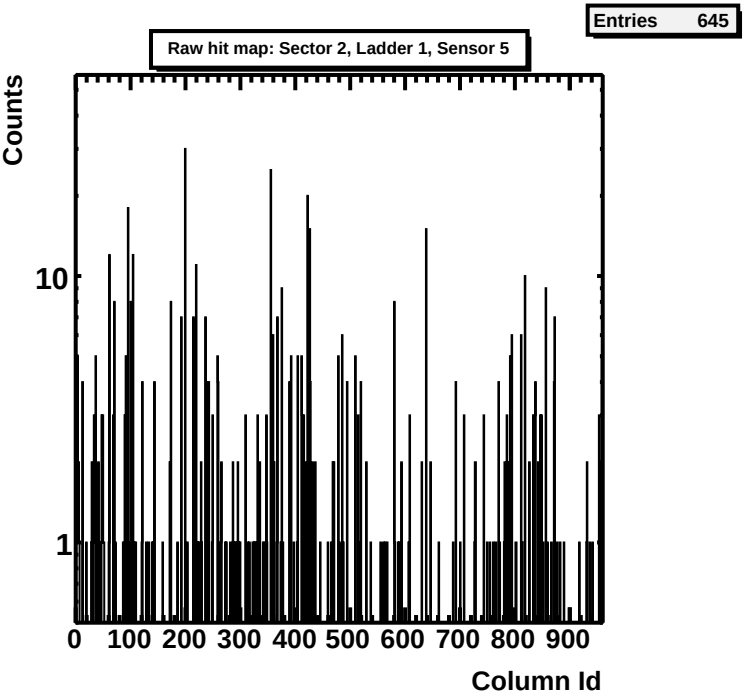
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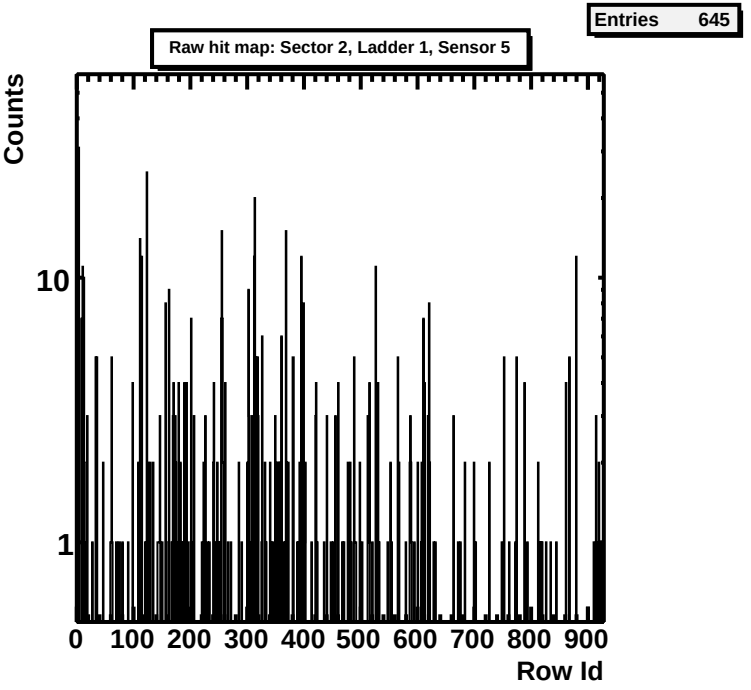
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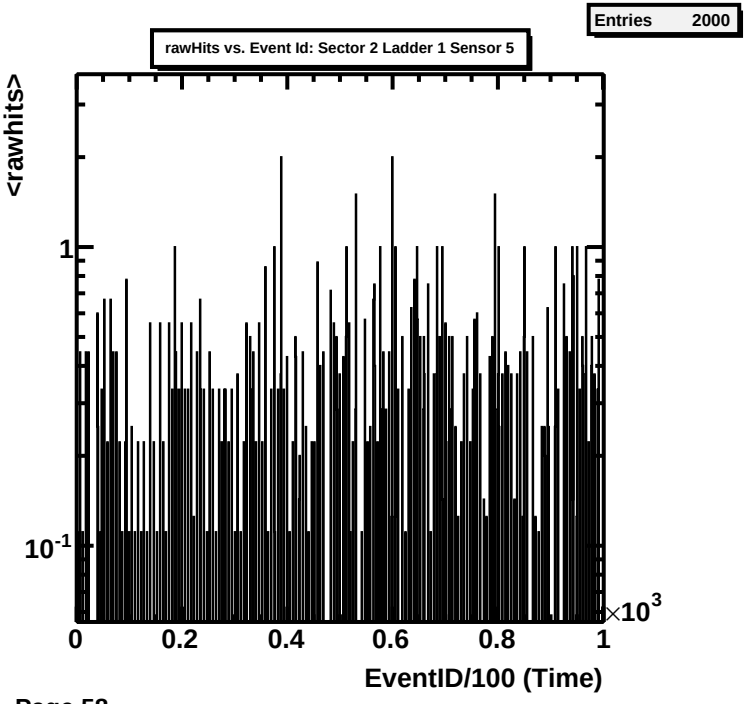
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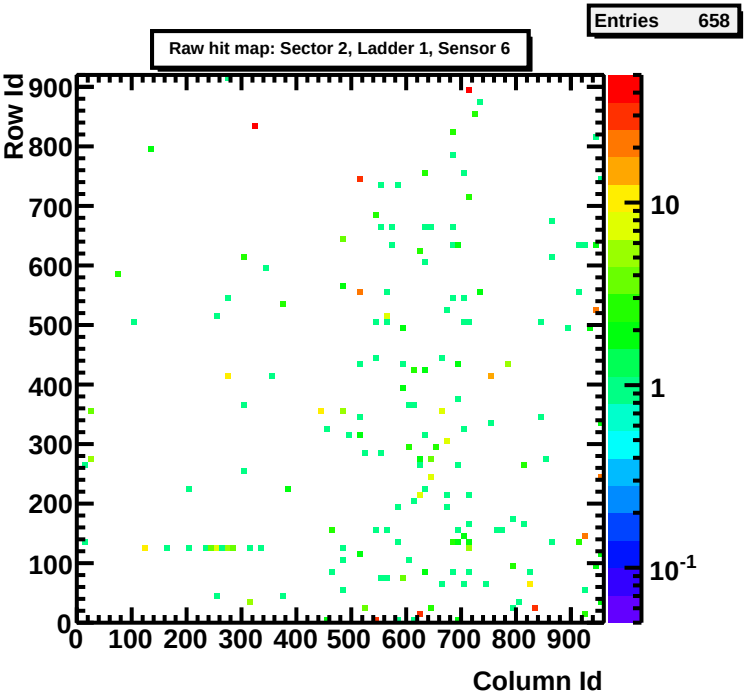
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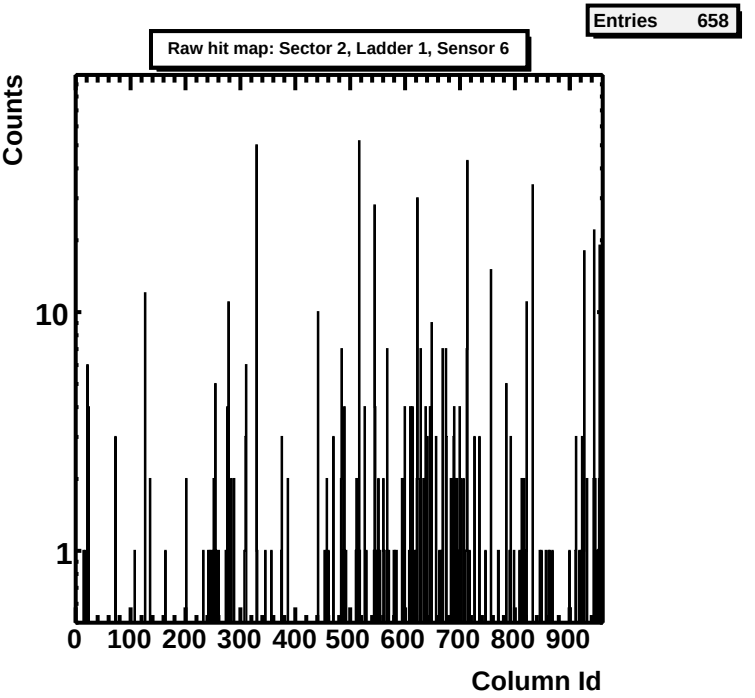
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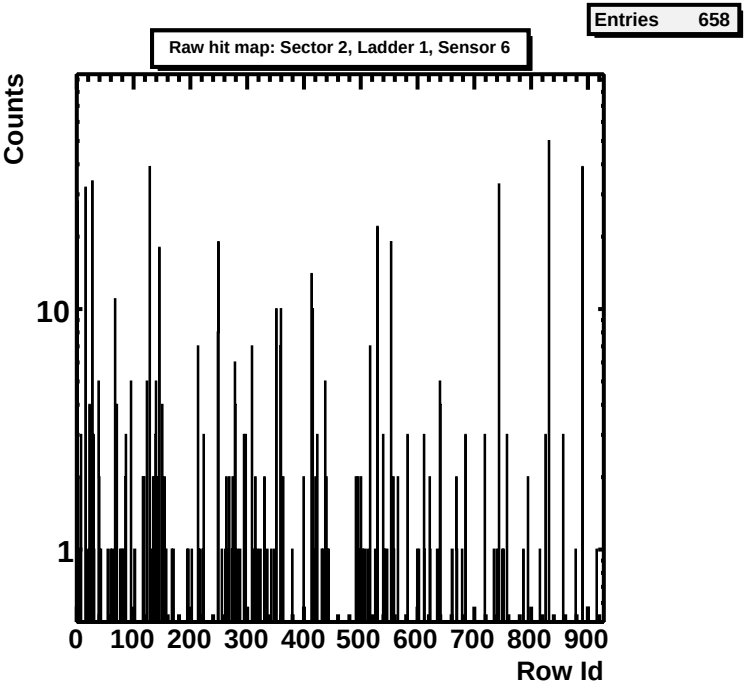
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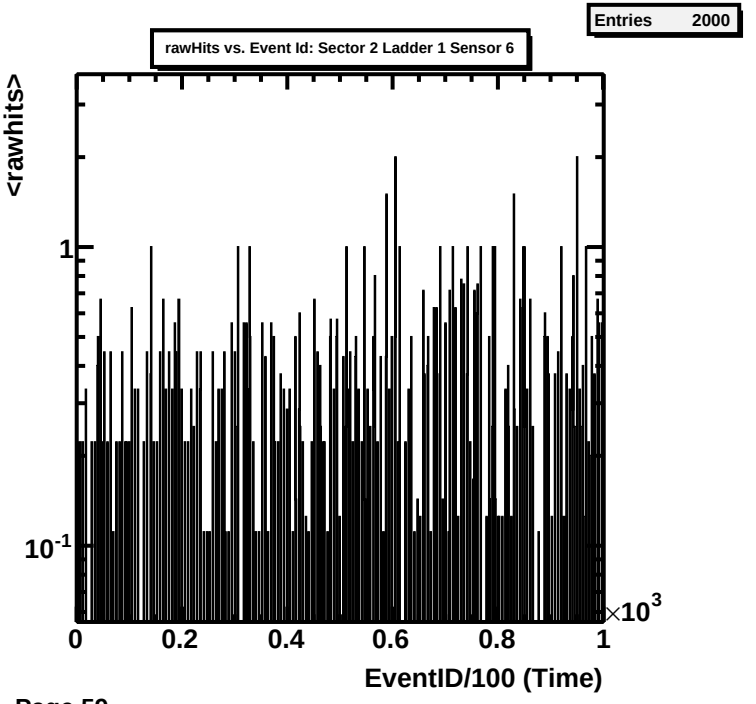
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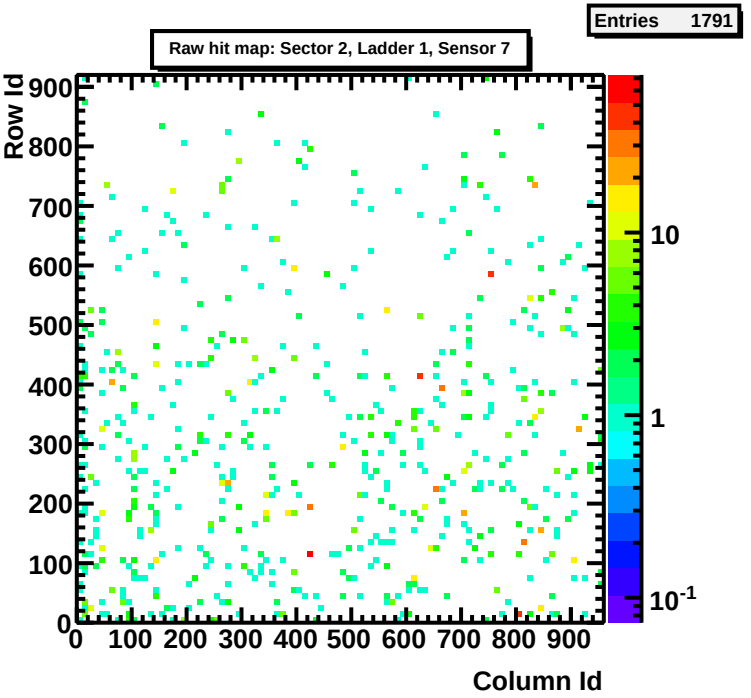
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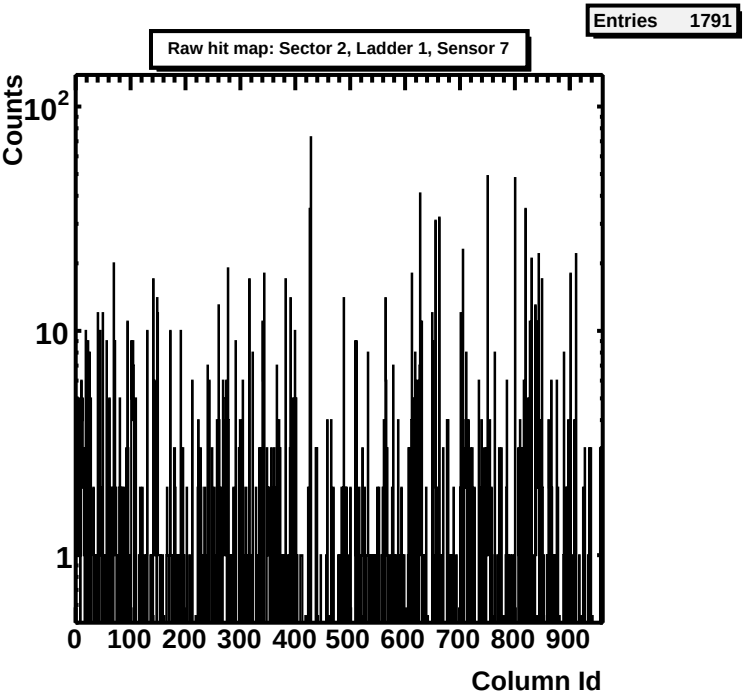
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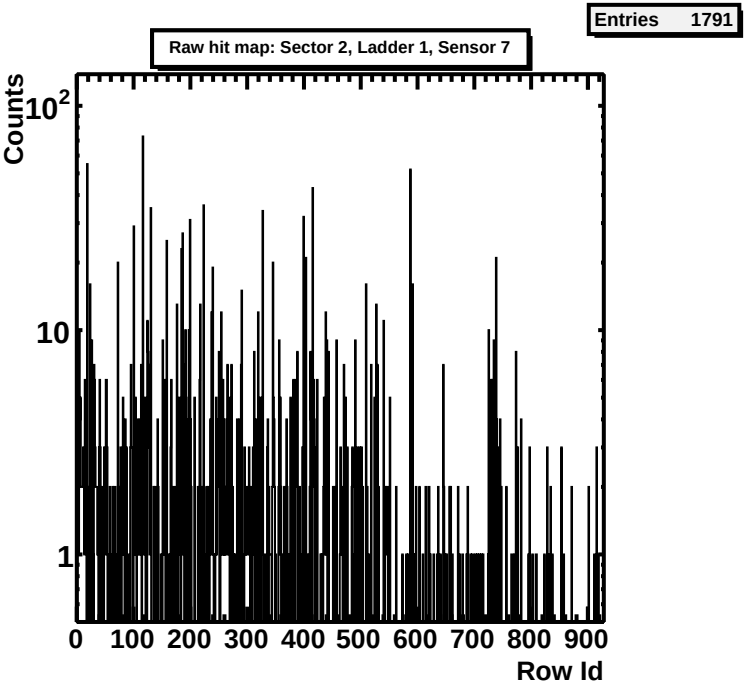
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Counts
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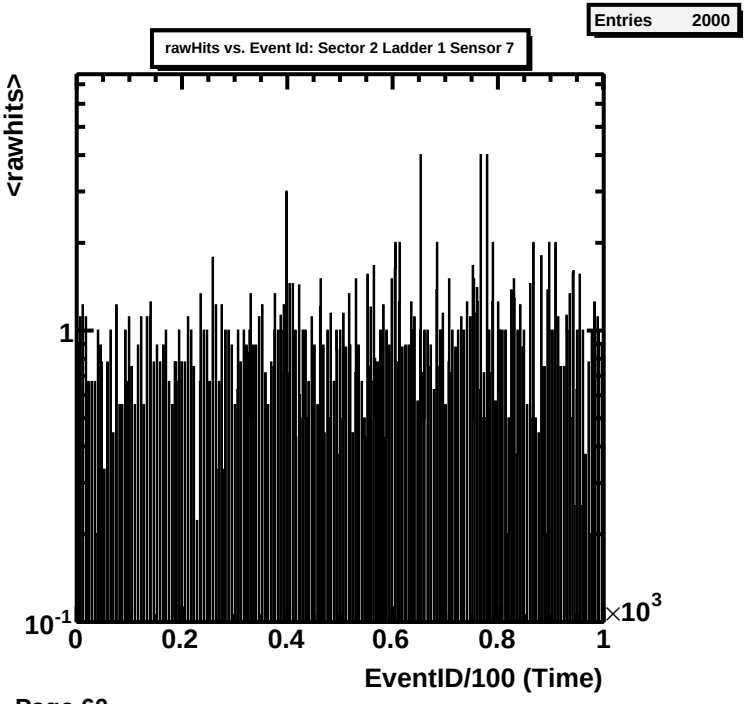
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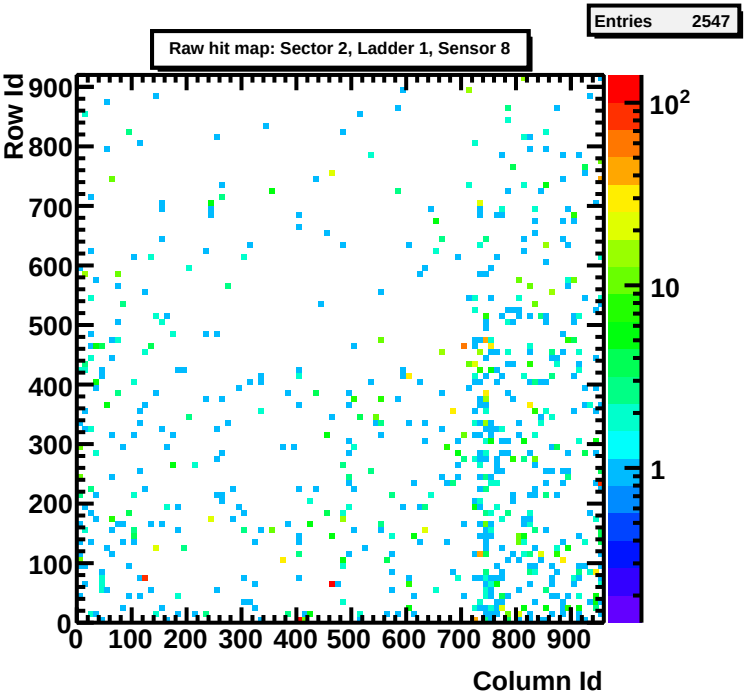
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Row Id
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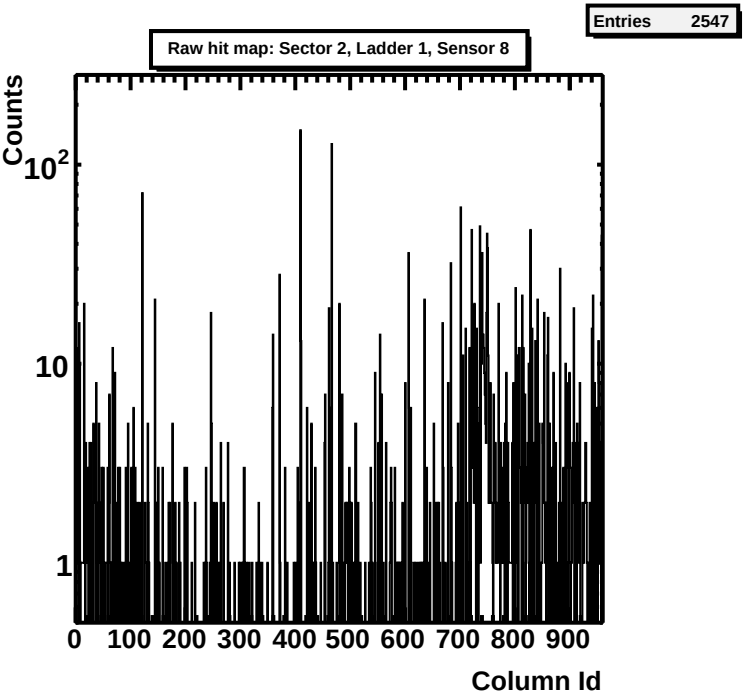
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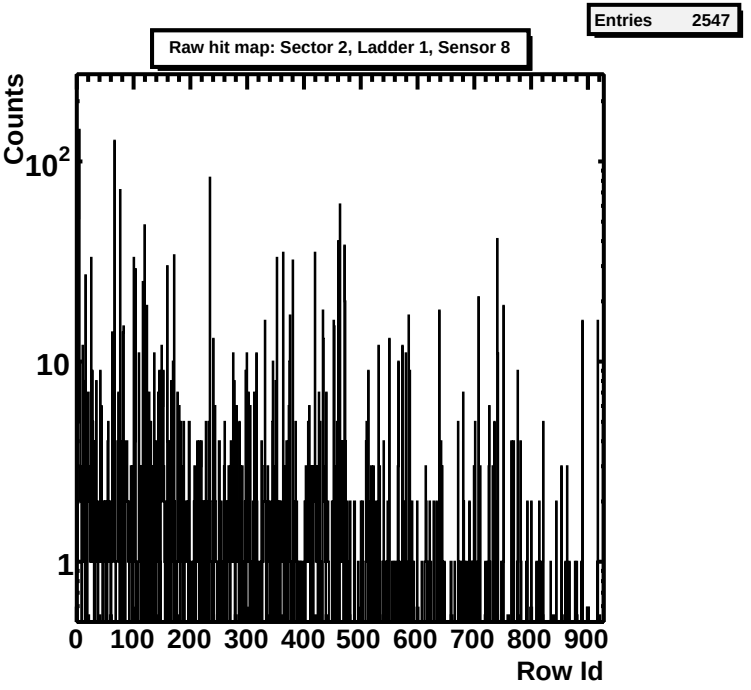
Raw hit map: Sector 2, Ladder 1, Sensor 8
Counts
Column Id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Counts
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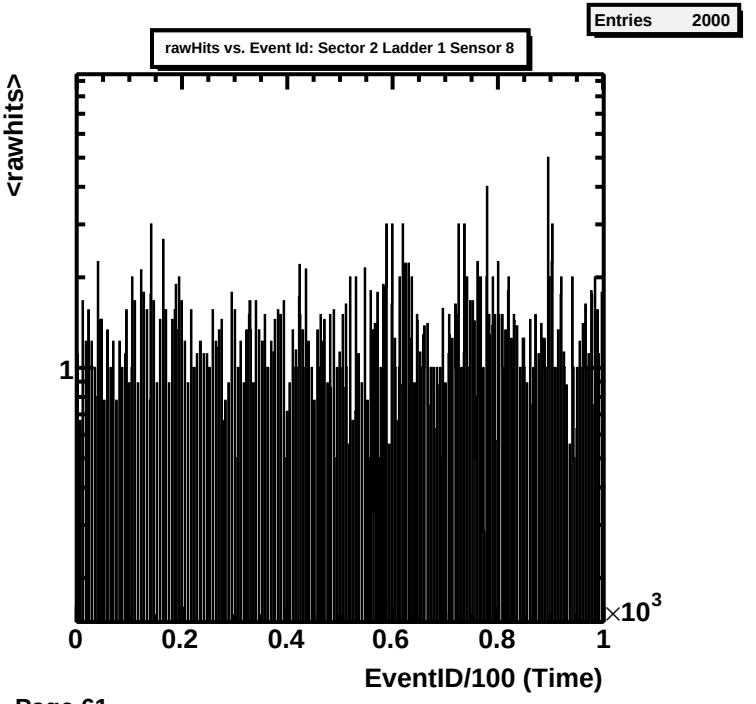
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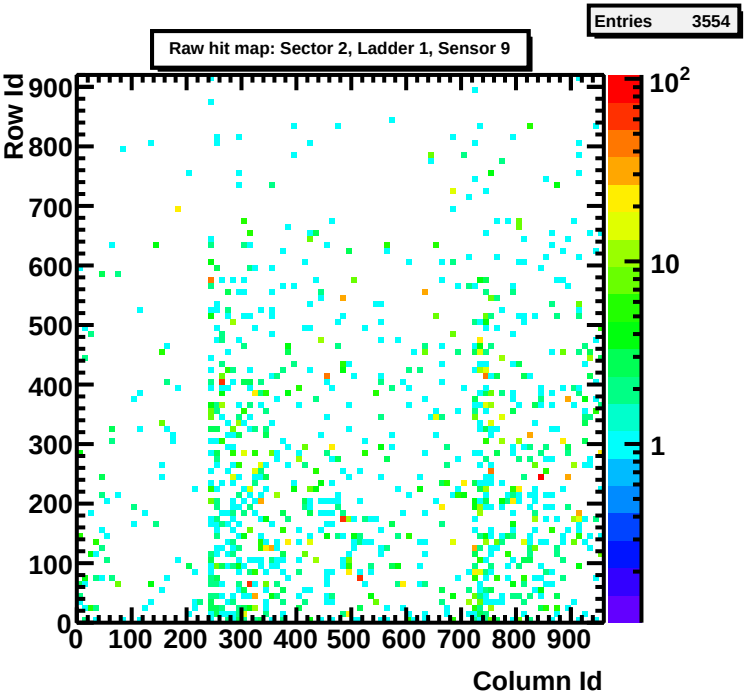
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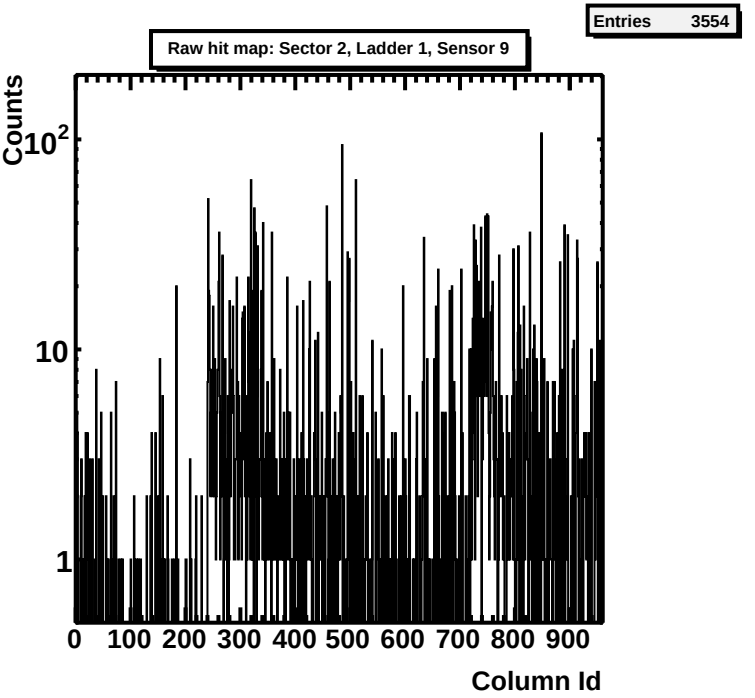
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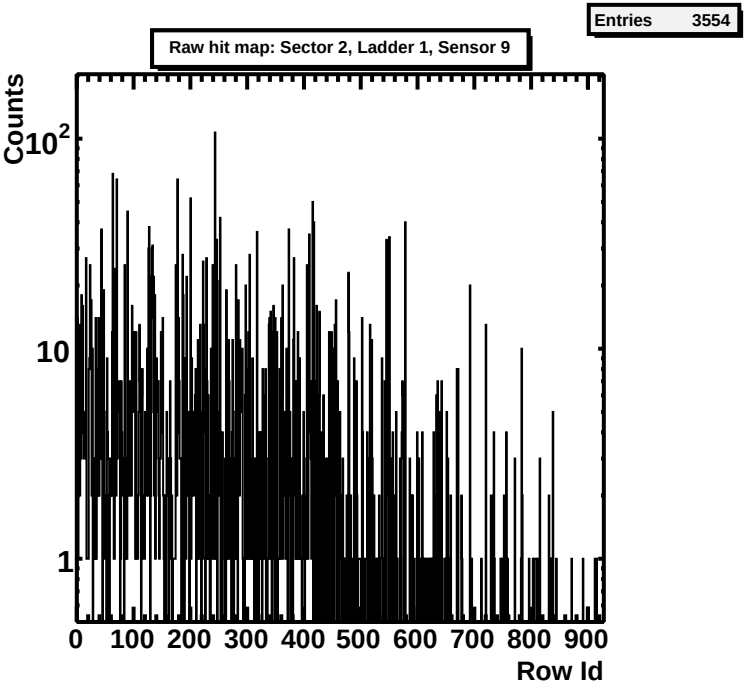
Counts
Column Id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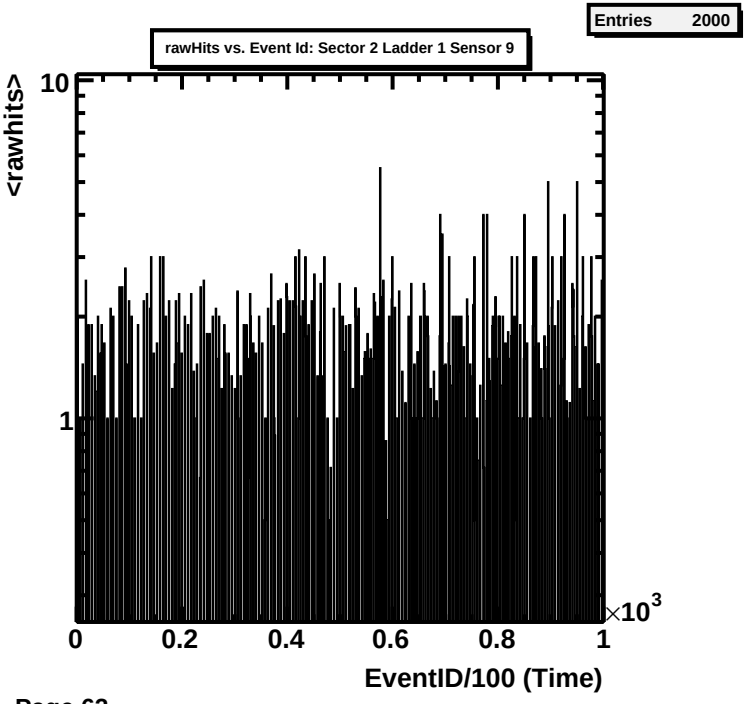
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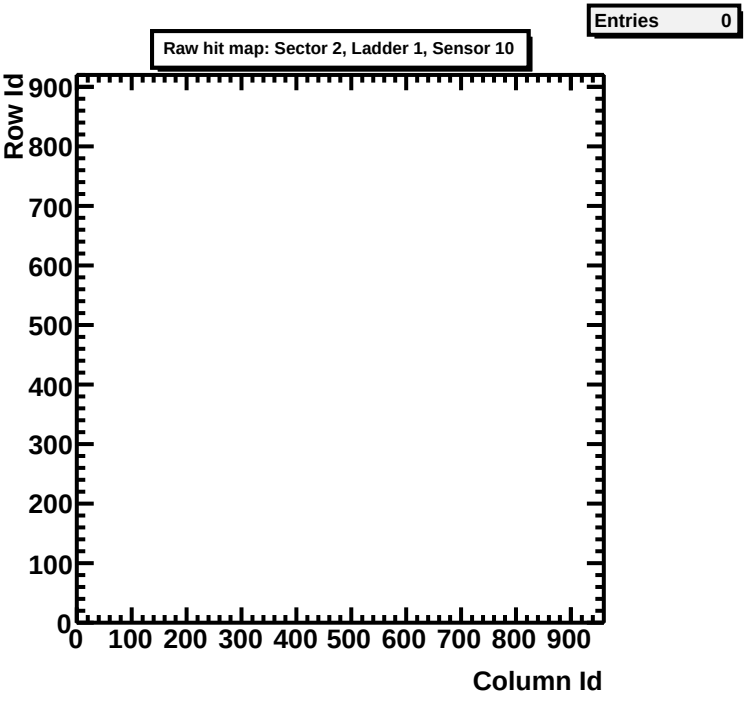
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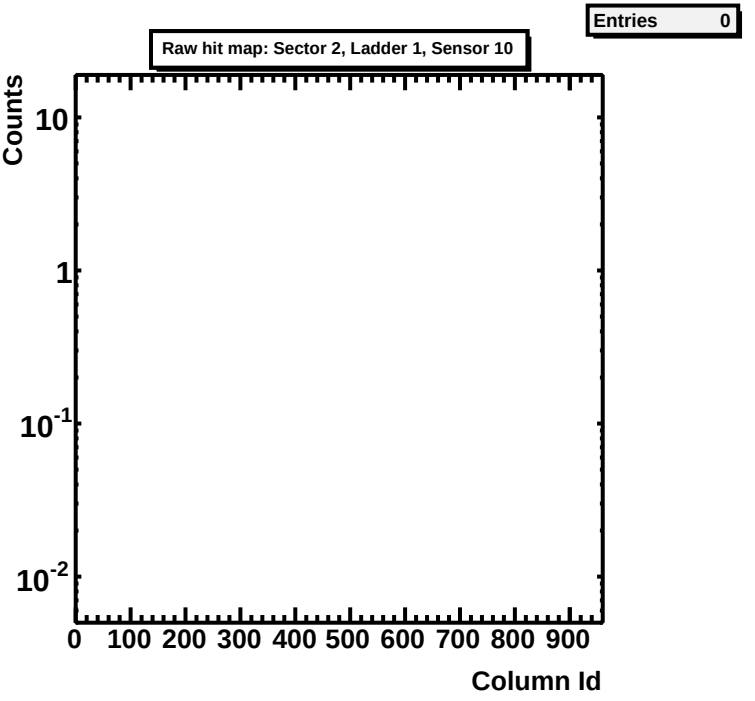
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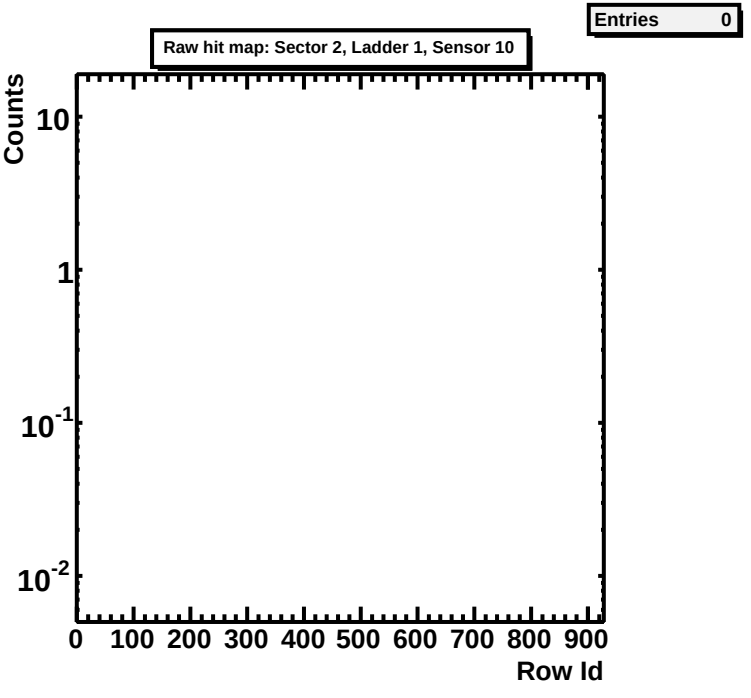
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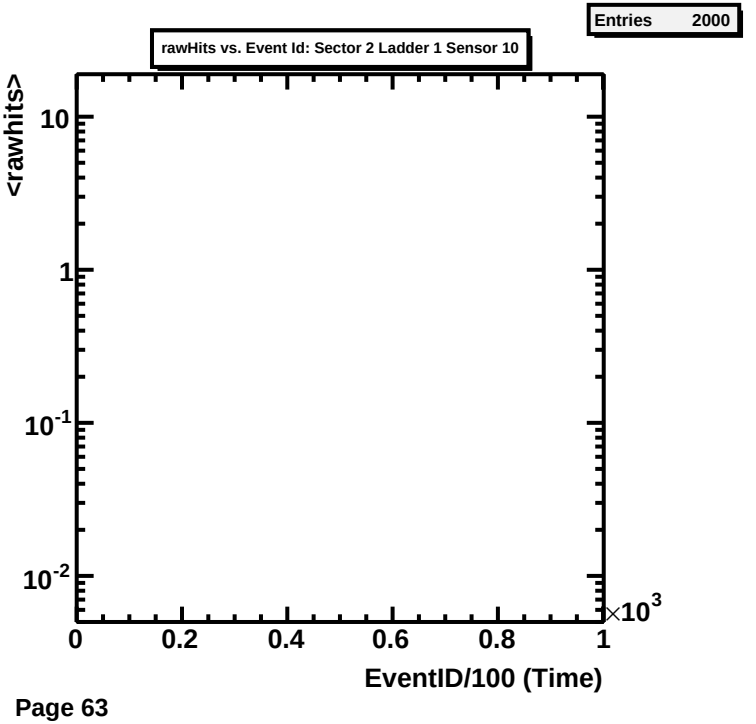
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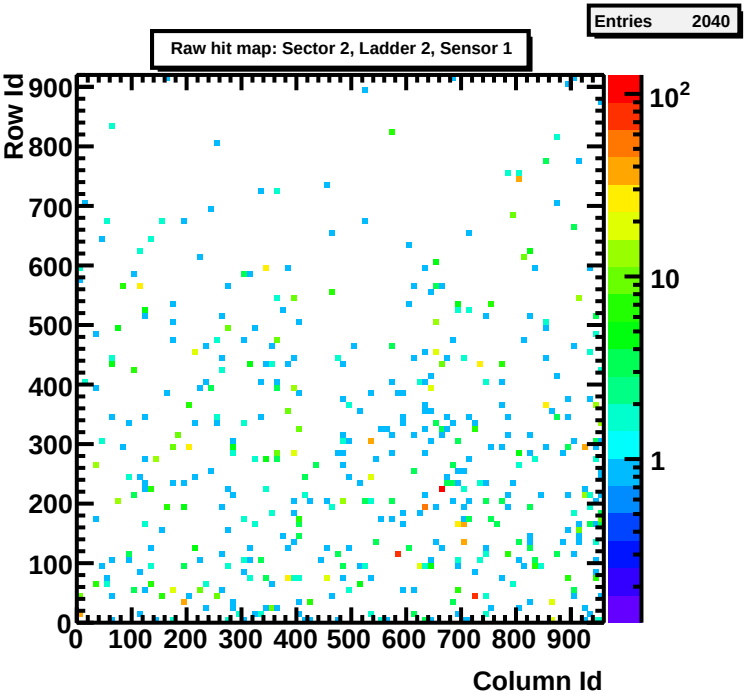
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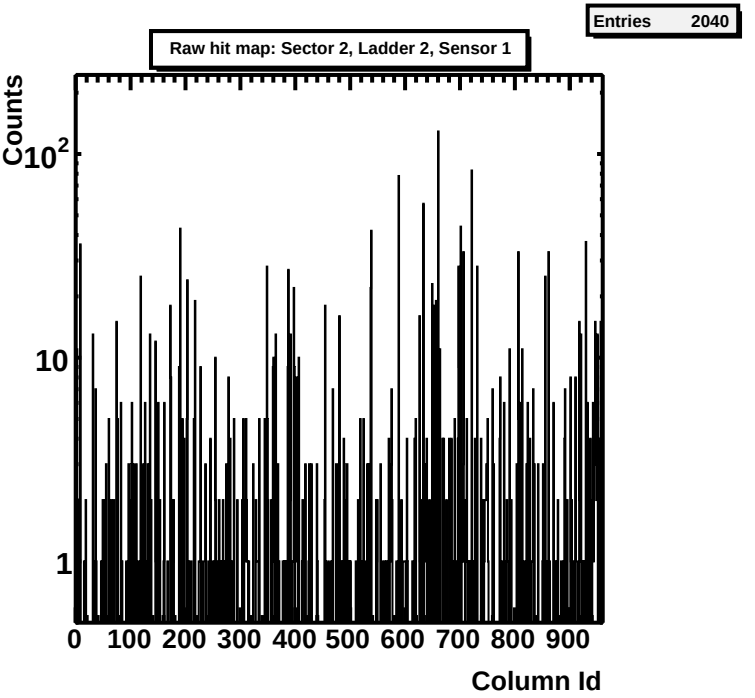
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Counts
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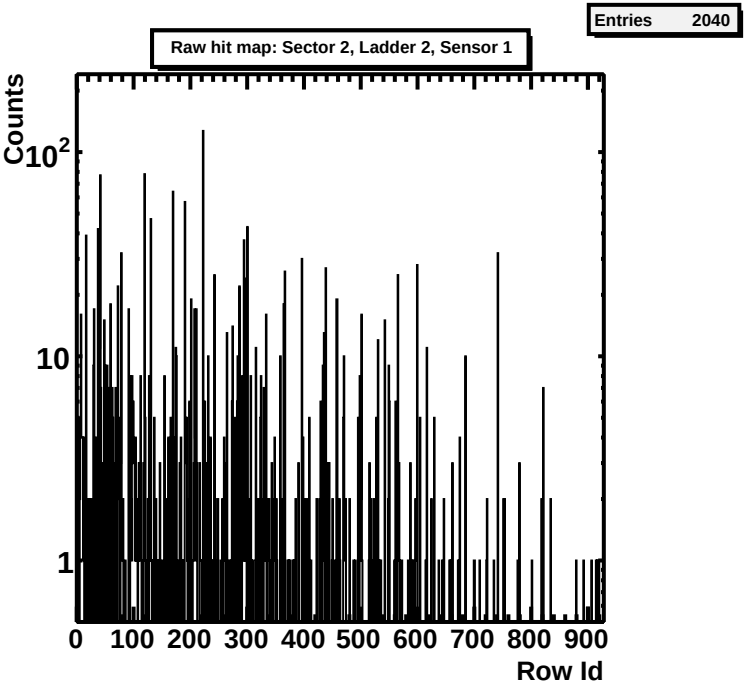
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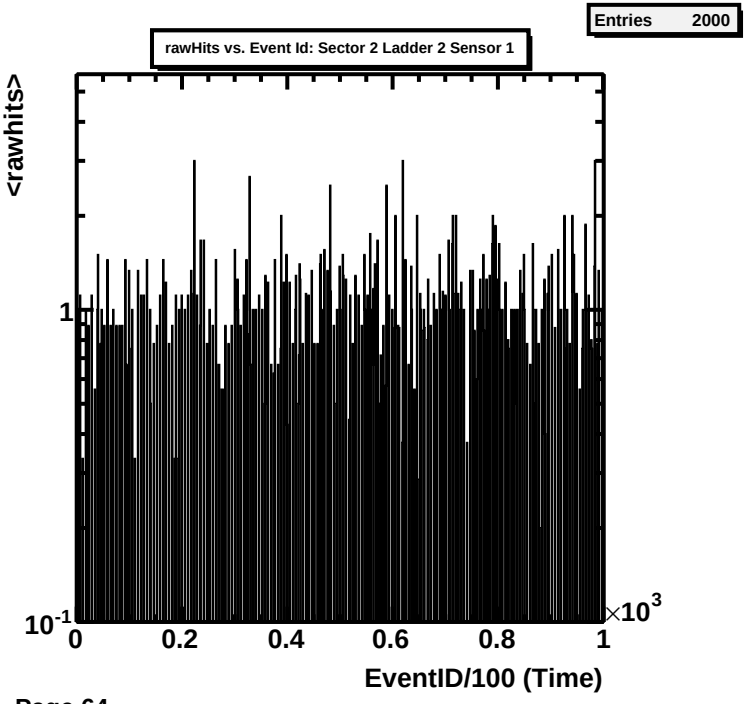
Counts
Row Id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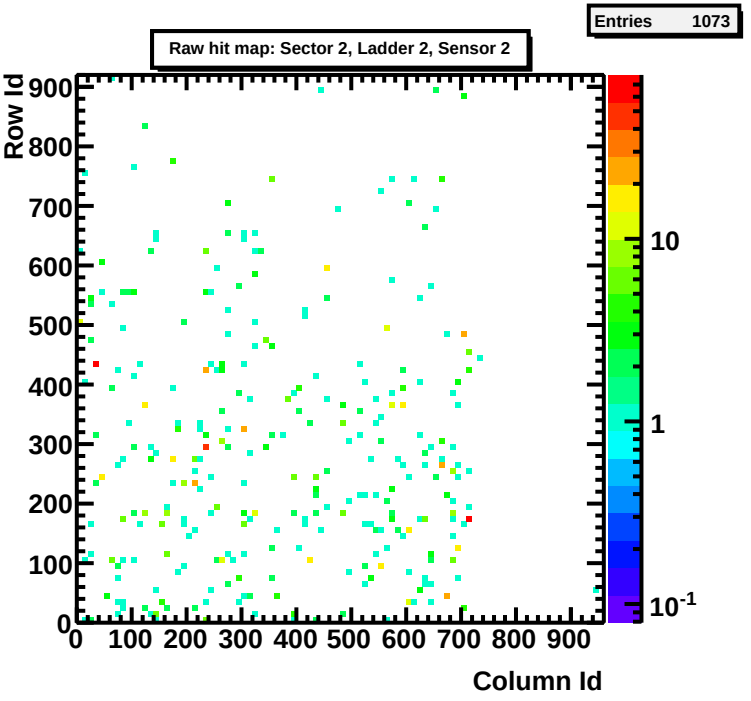
EventID/100 (Time)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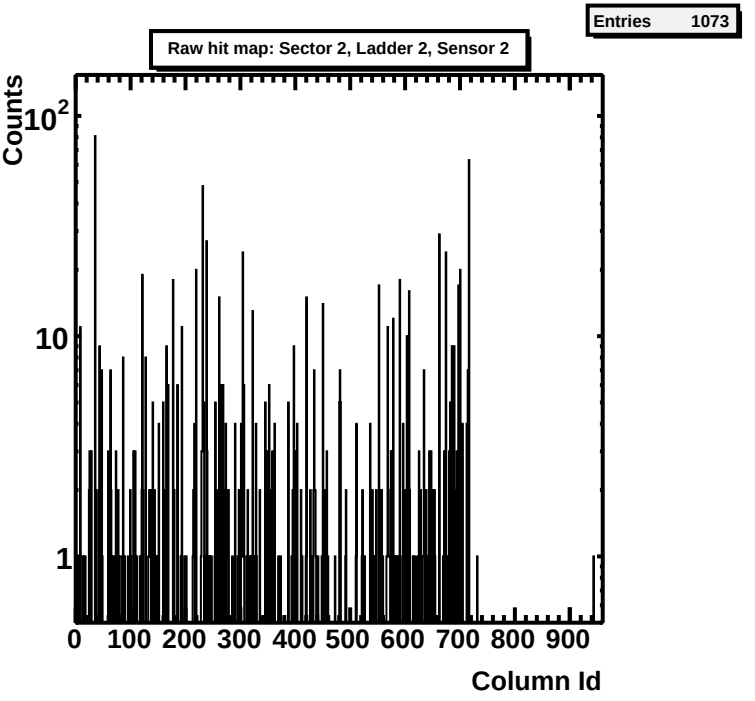
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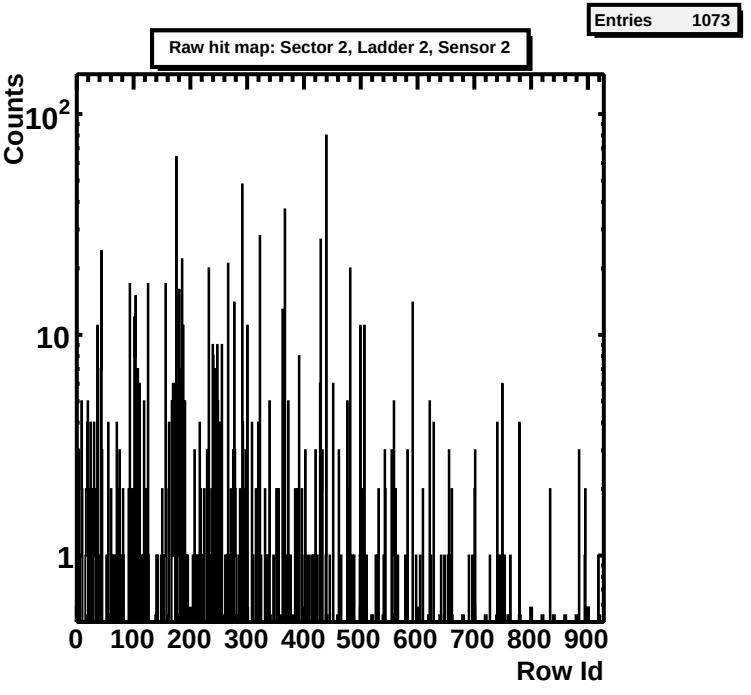
Counts
Column Id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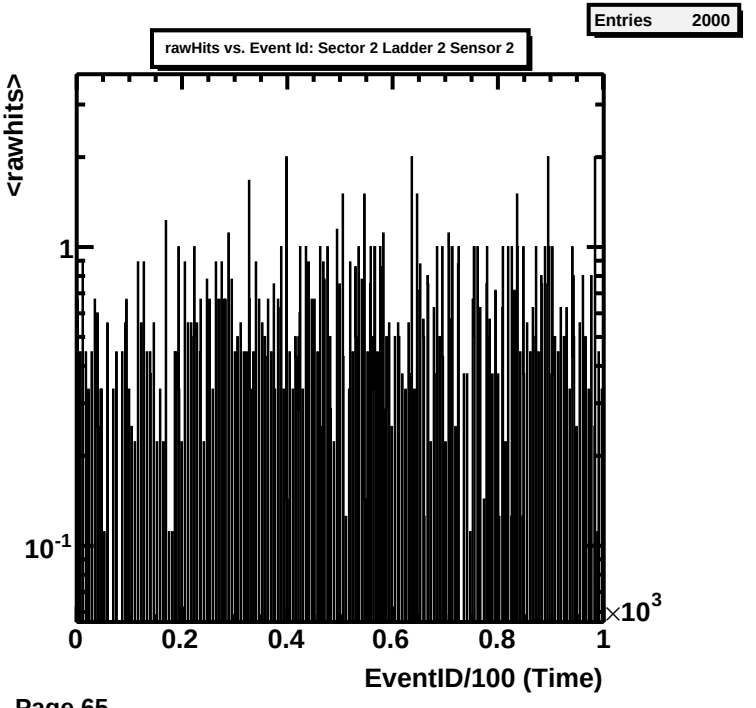
Counts
Row Id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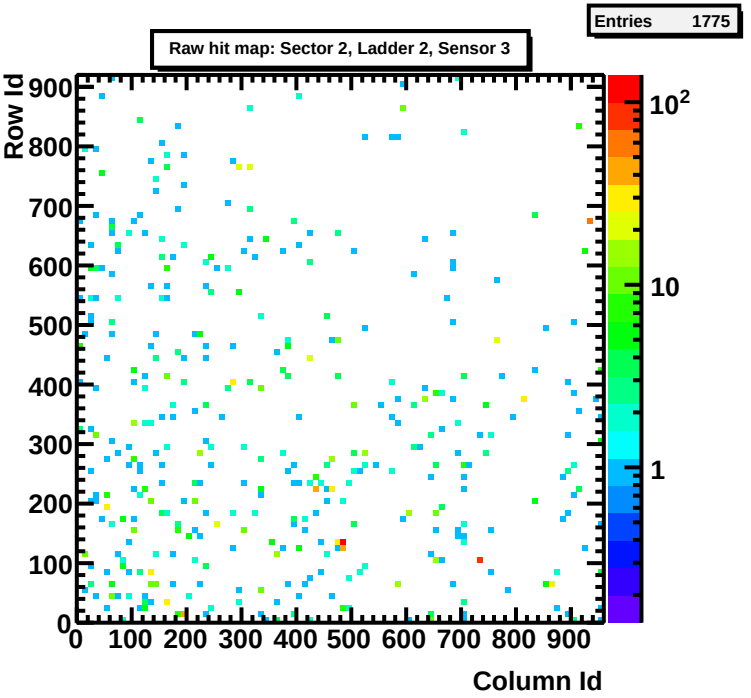
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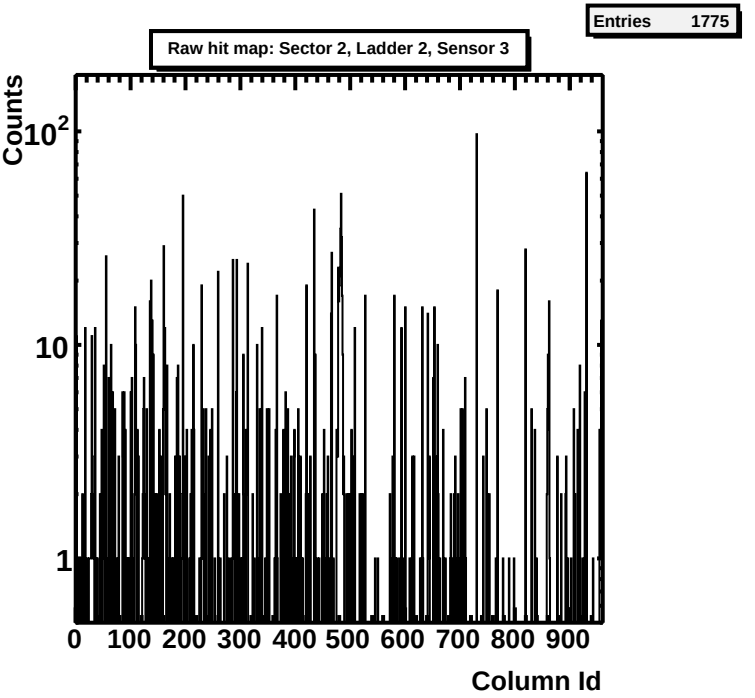
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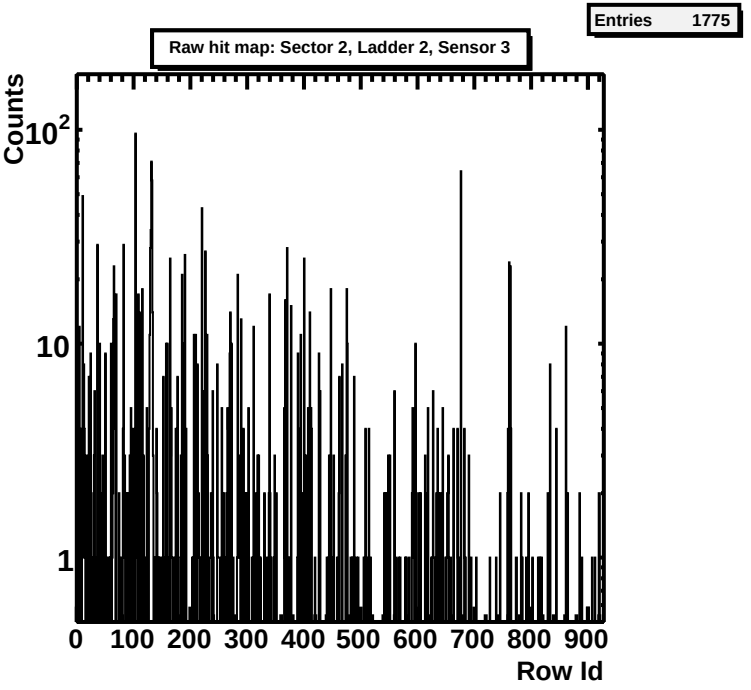
Counts
Column Id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Counts
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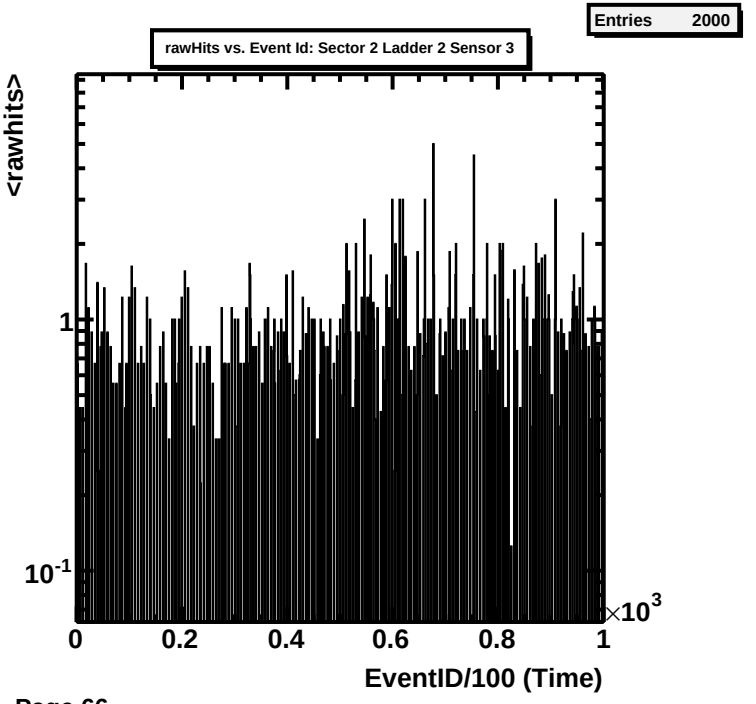
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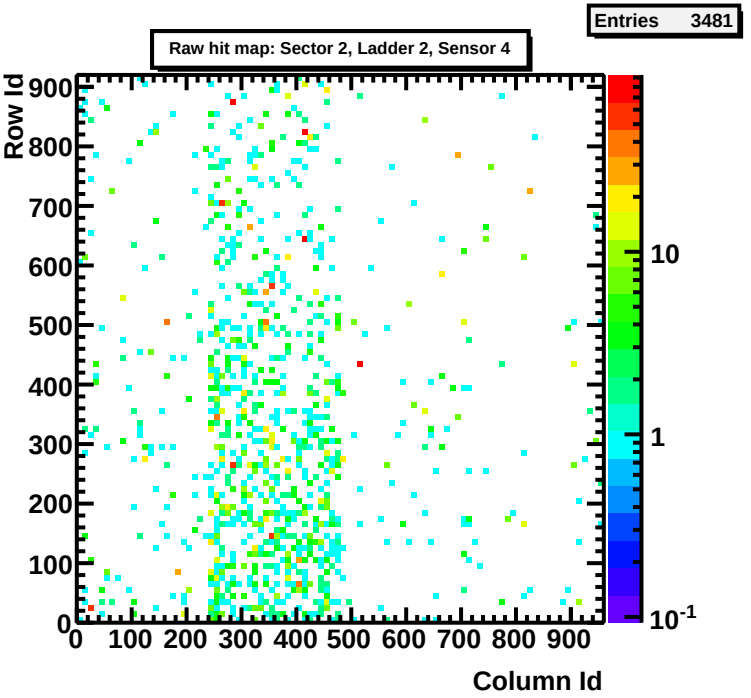
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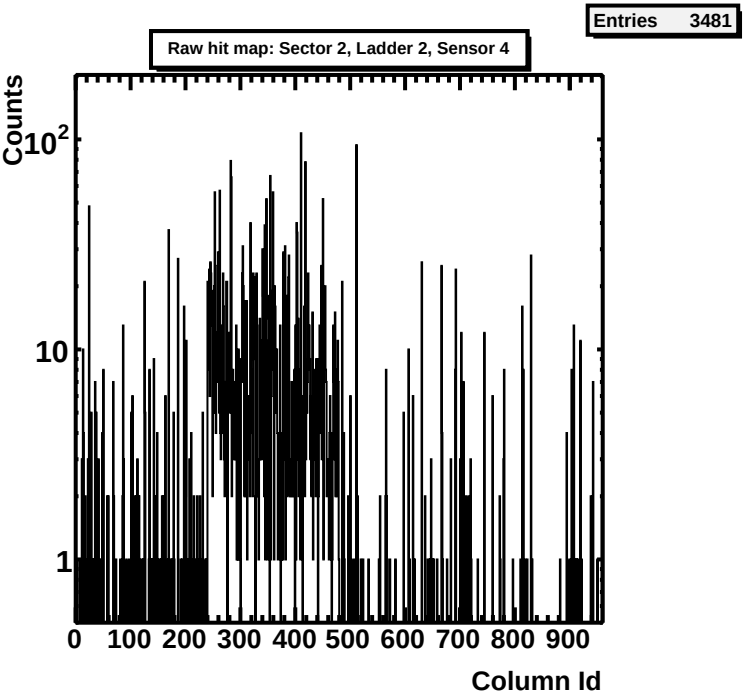
Row Id
Column Id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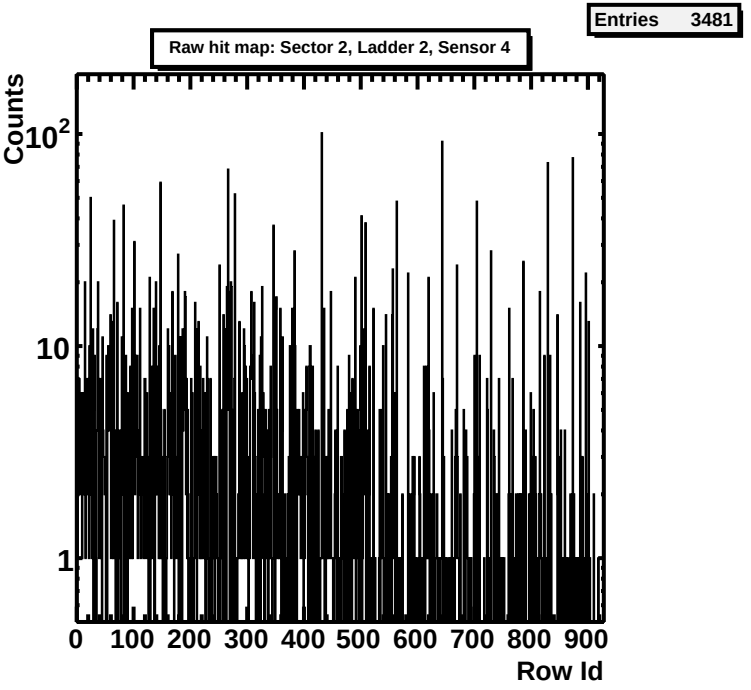
Counts
Column Id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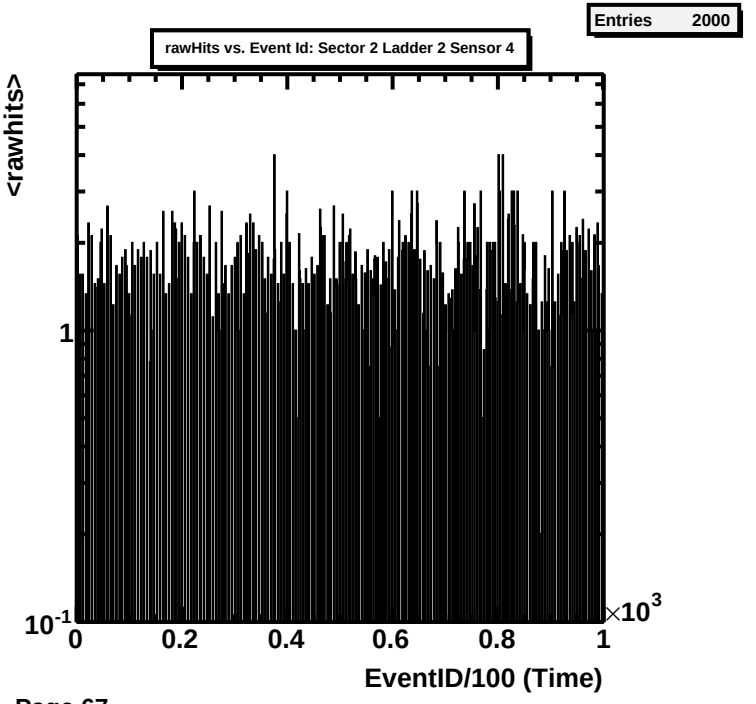
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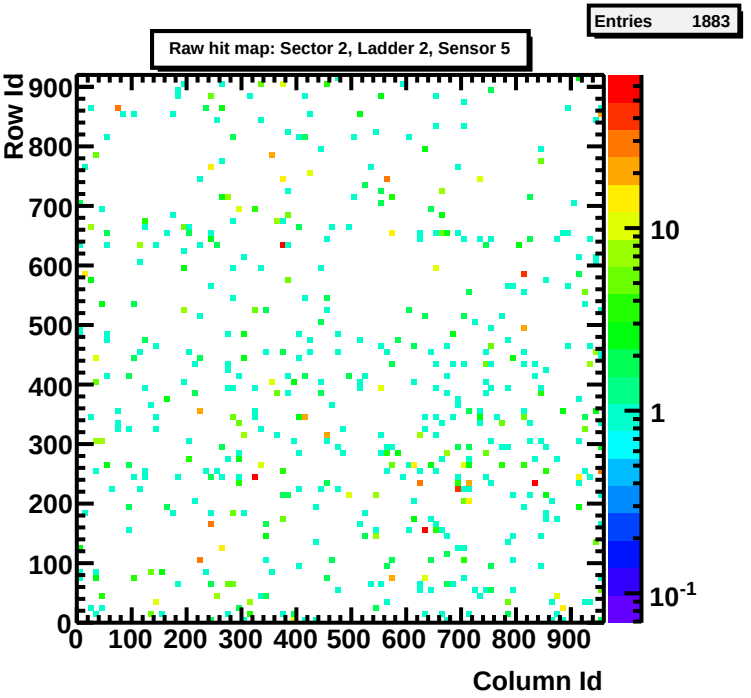
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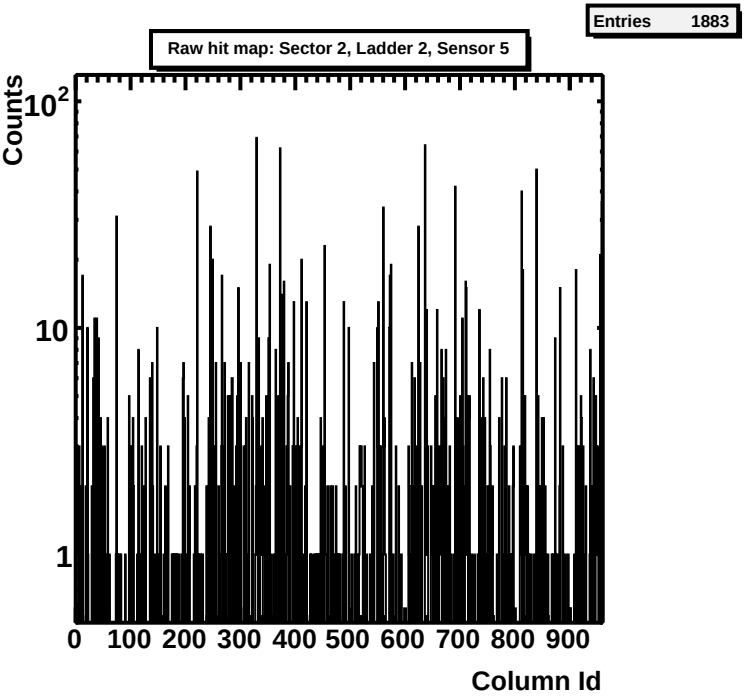
Column Id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Counts
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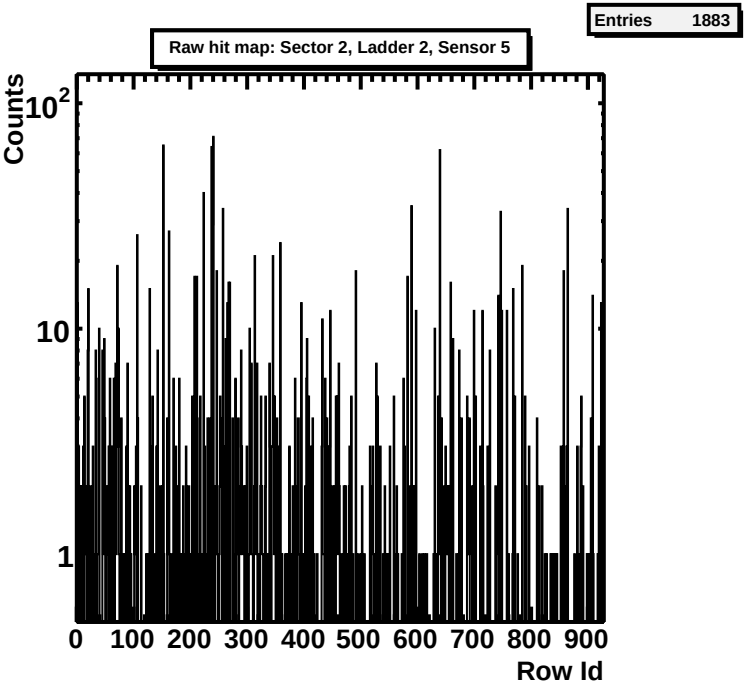
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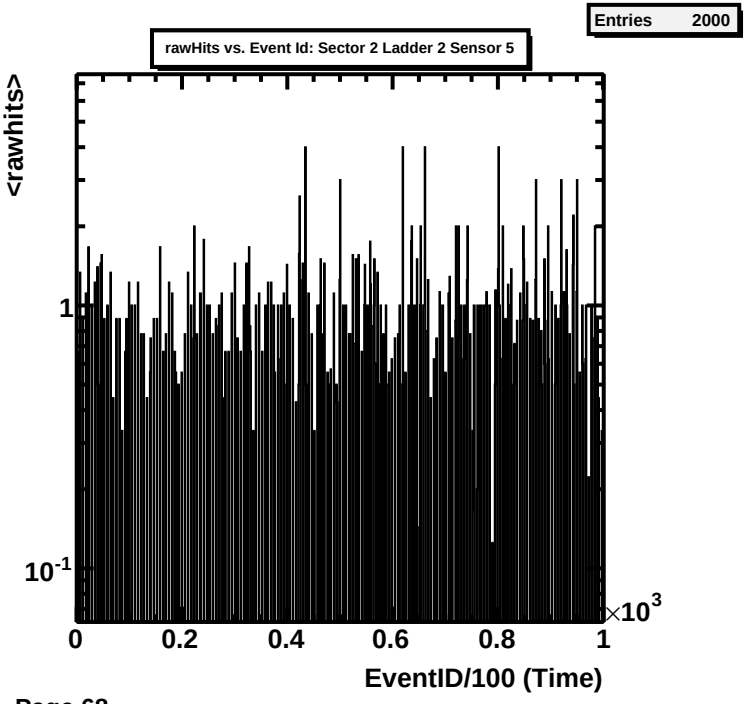
Counts
Row Id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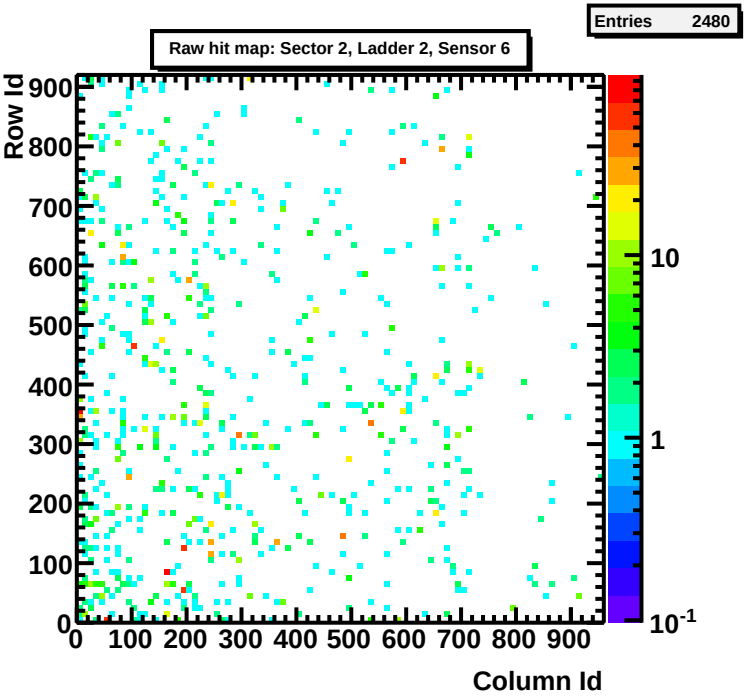
EventID/100 (Time)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Raw hit map: Sector 2, Ladder 2, Sensor 6
Row Id
Column Id
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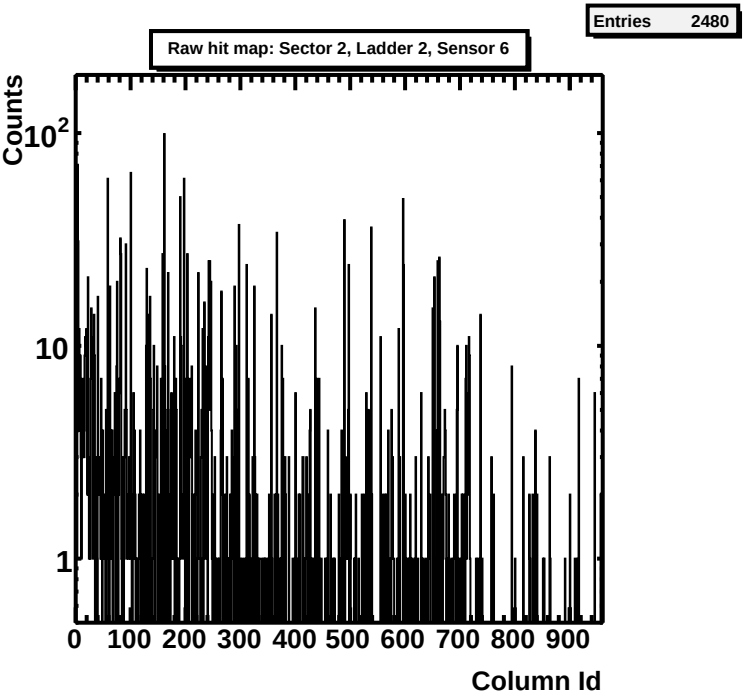
10
1
10^{-1}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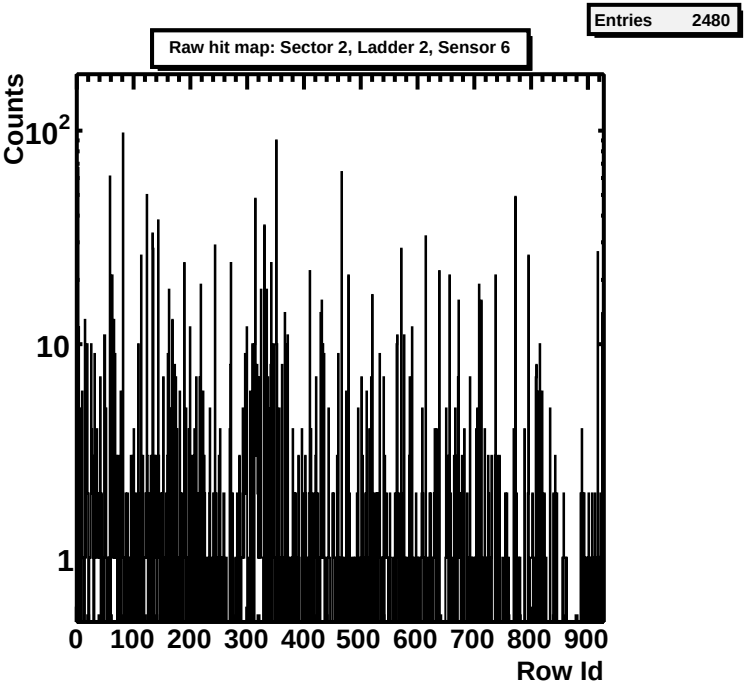
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id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Counts
10^2
10
1
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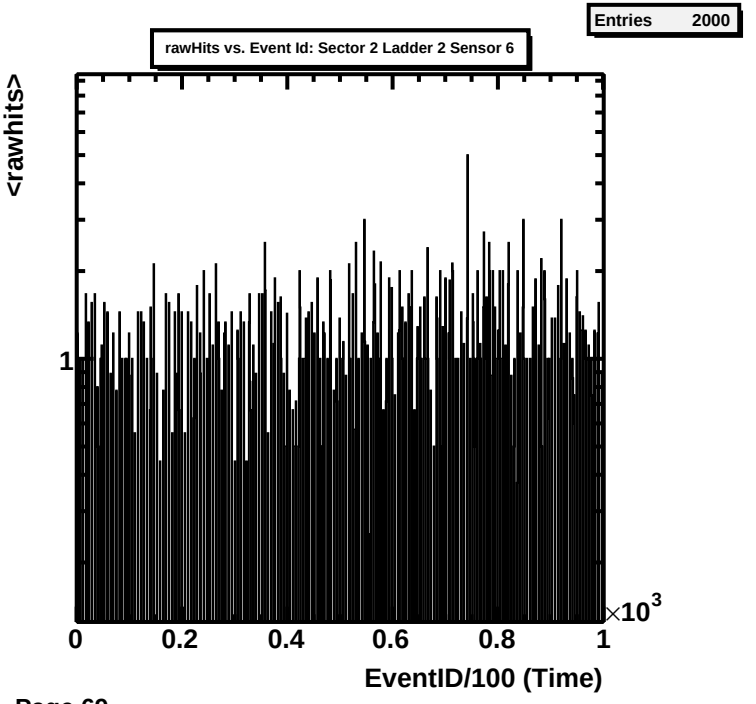
Row Id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1
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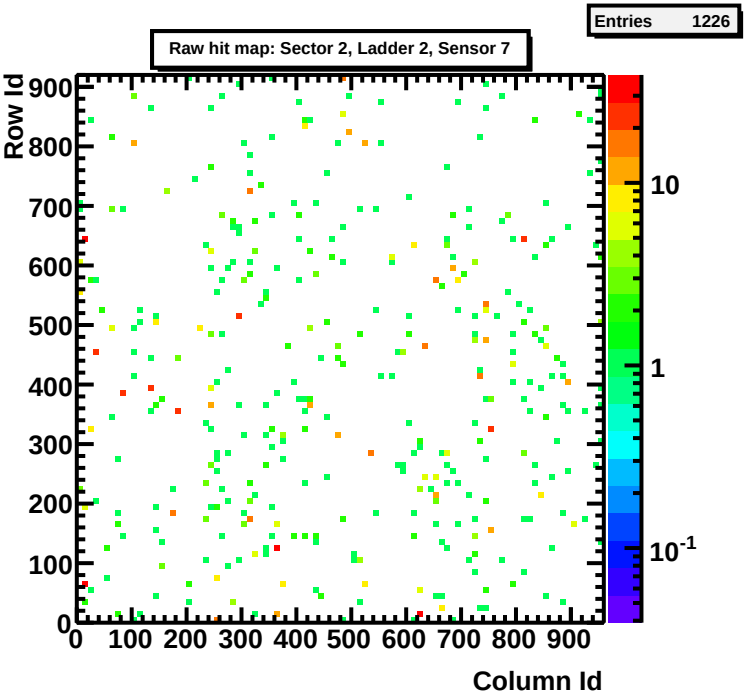
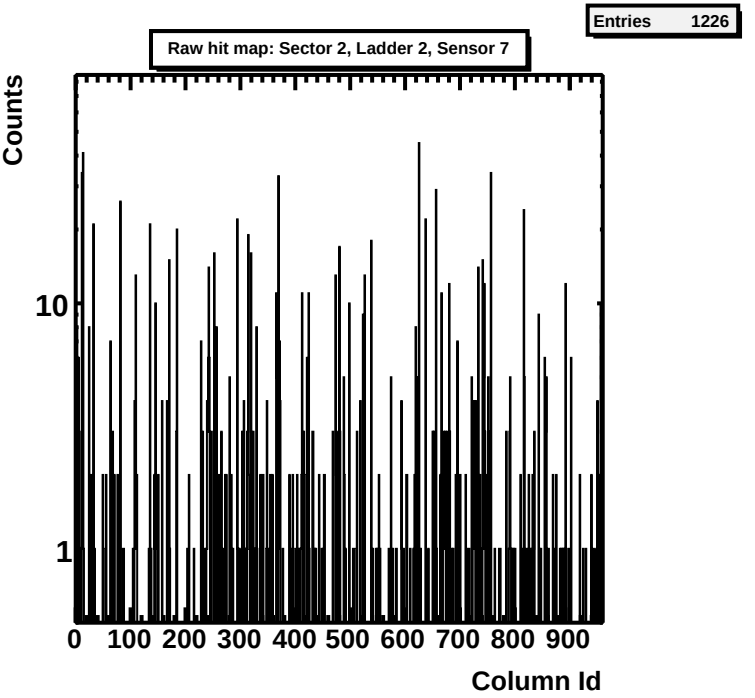
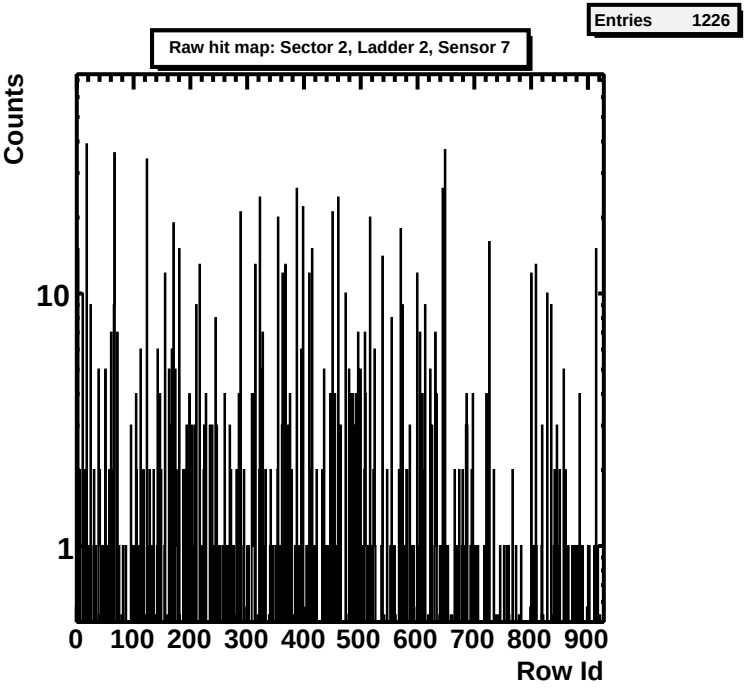
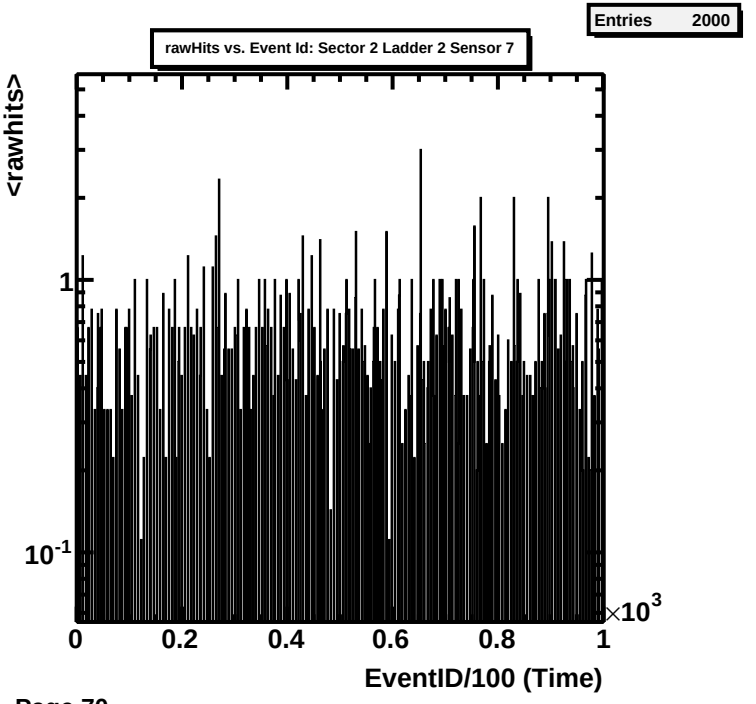
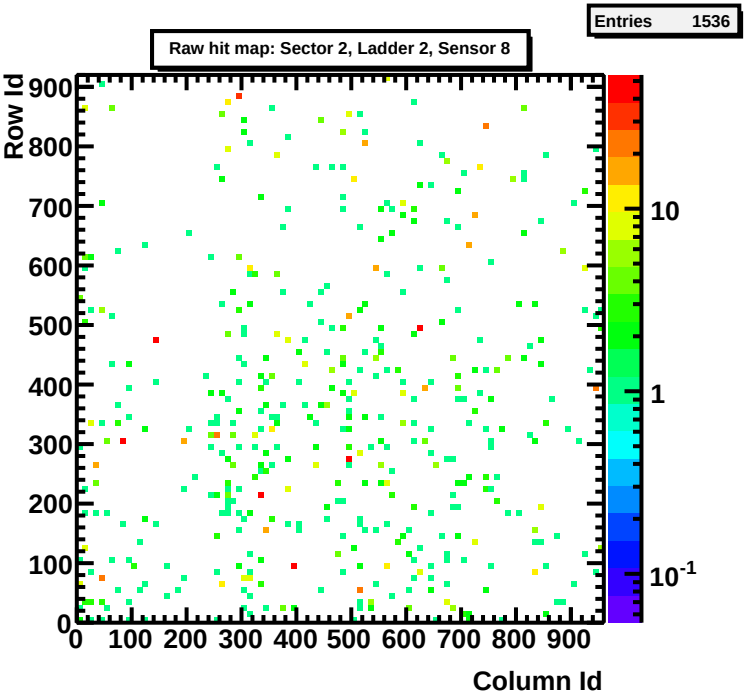
$\times 10^3$
EventID/100 (Time)

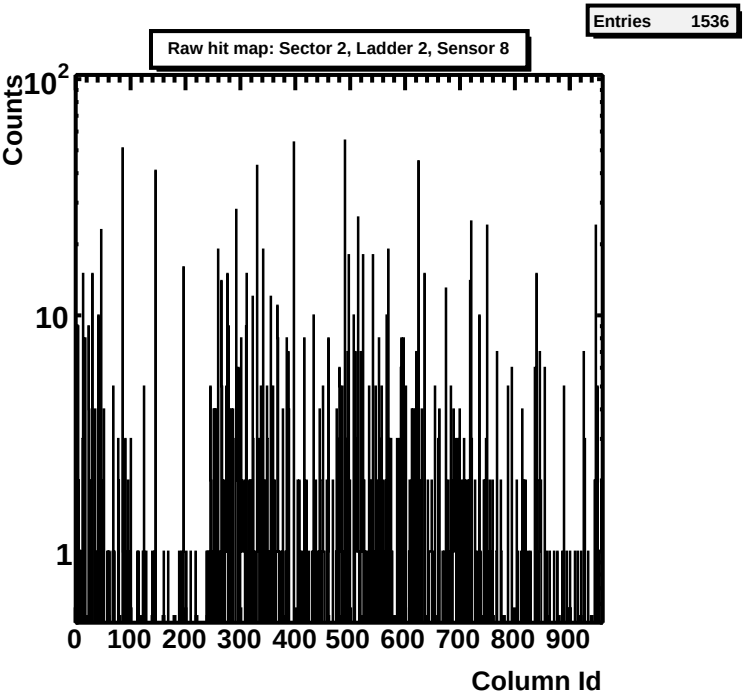

Entries 1226
Raw hit map: Sector 2, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

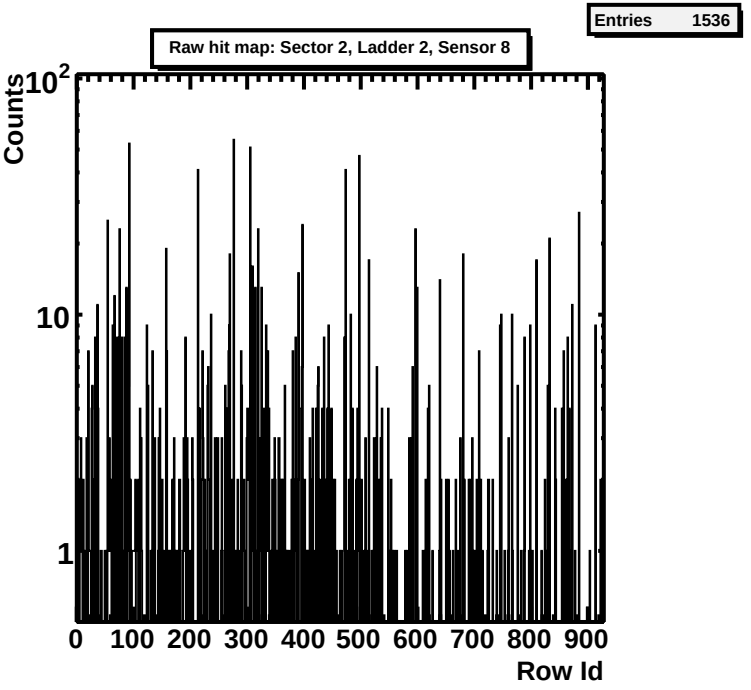

Entries 1226
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

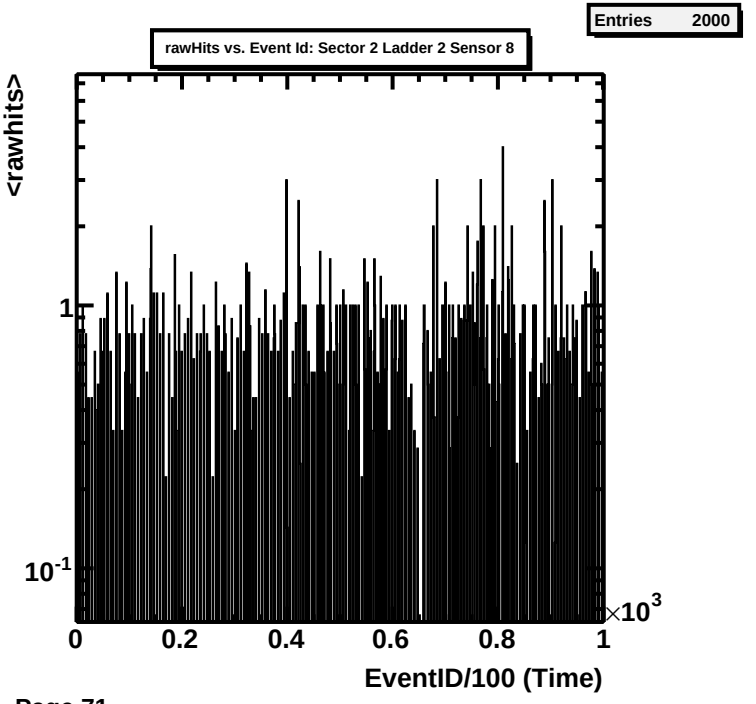

Entries 1226
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

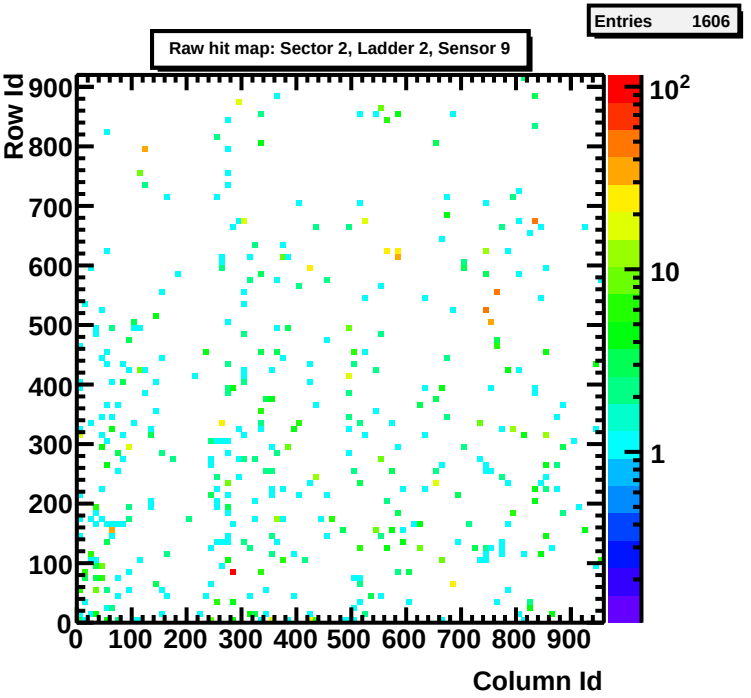

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

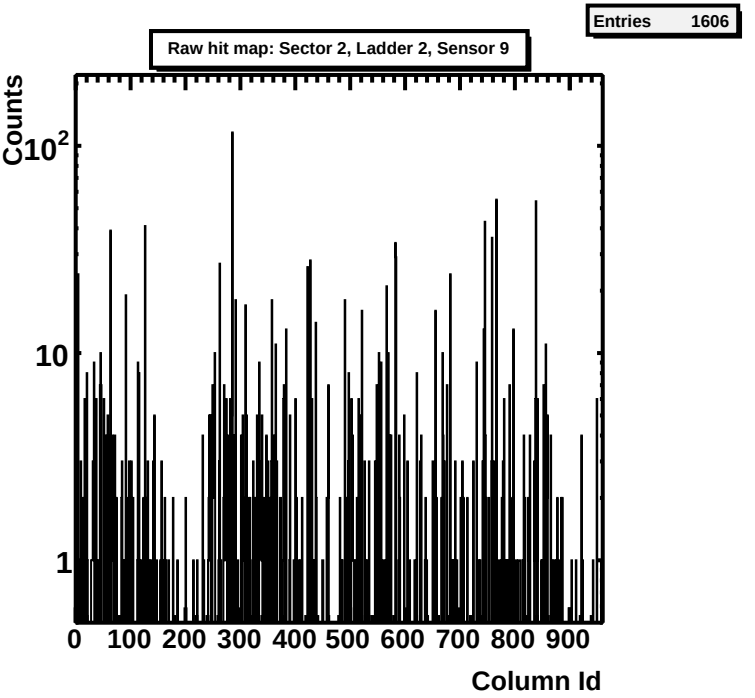

Entries 1536
Raw hit map: Sector 2, Ladder 2, Sensor 8
Row Id
Column Id

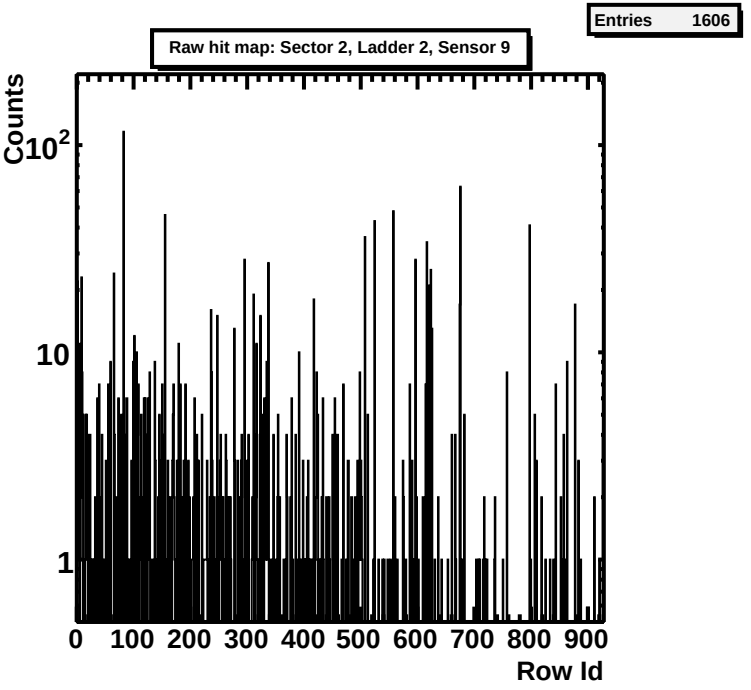

Entries 1536
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Column Id

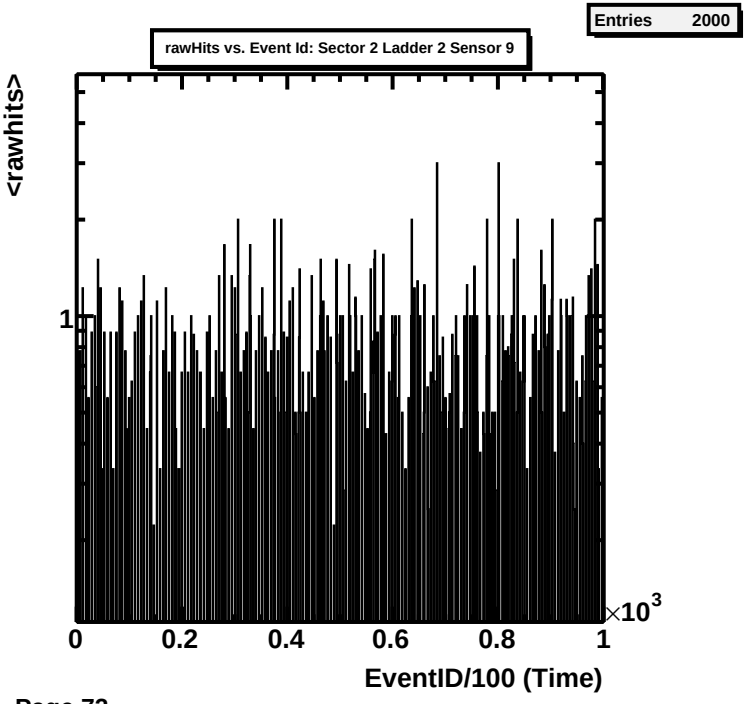

Entries 1536
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Row Id

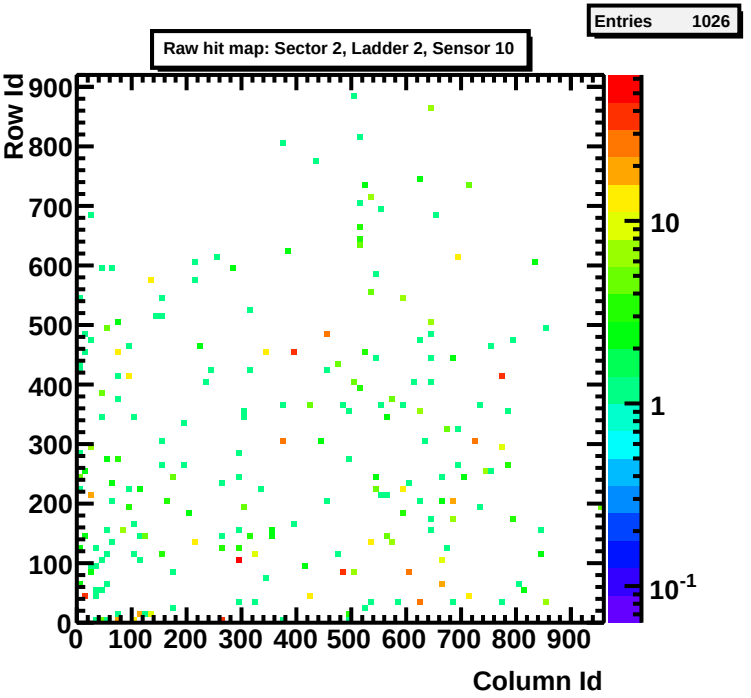

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)

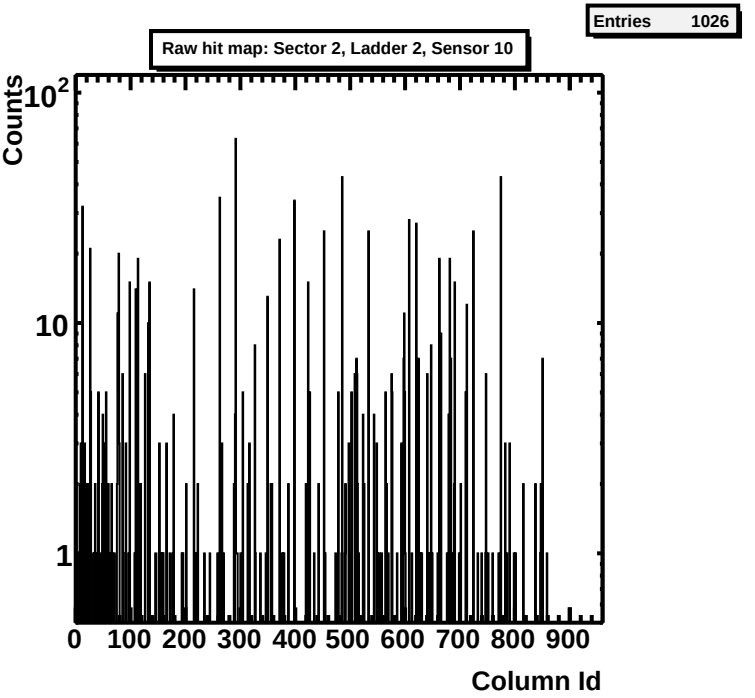

Entries 1606
Raw hit map: Sector 2, Ladder 2, Sensor 9
Row Id
Column Id

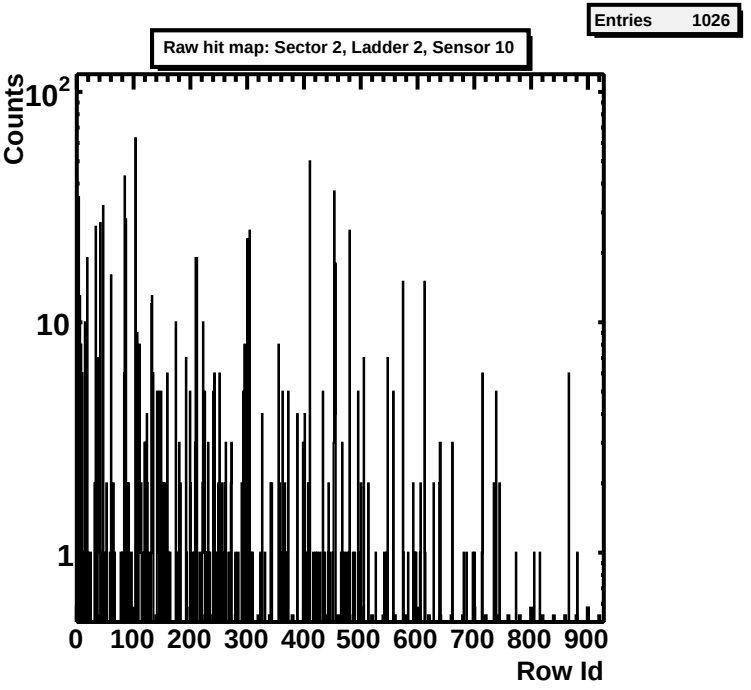

Entries 1606
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Column Id

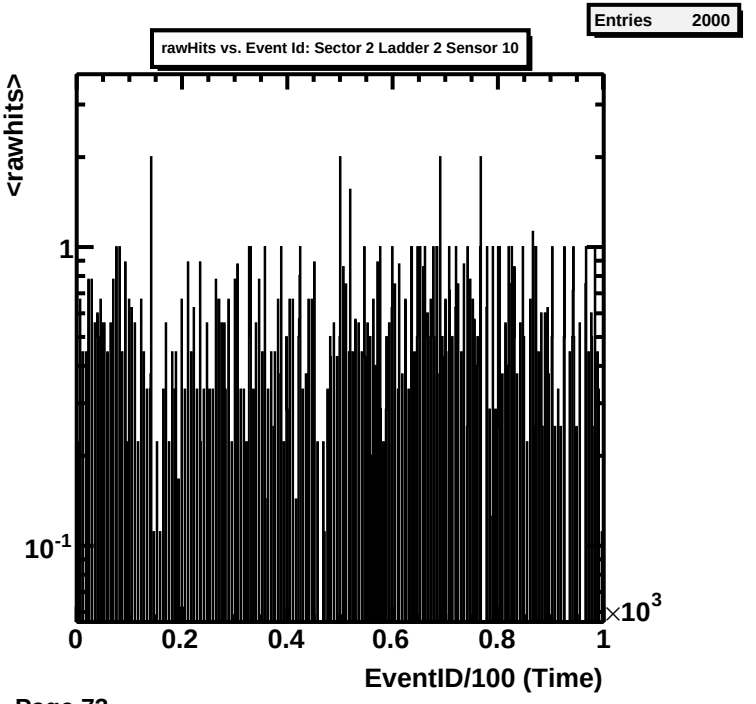

Entries 1606
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Row Id

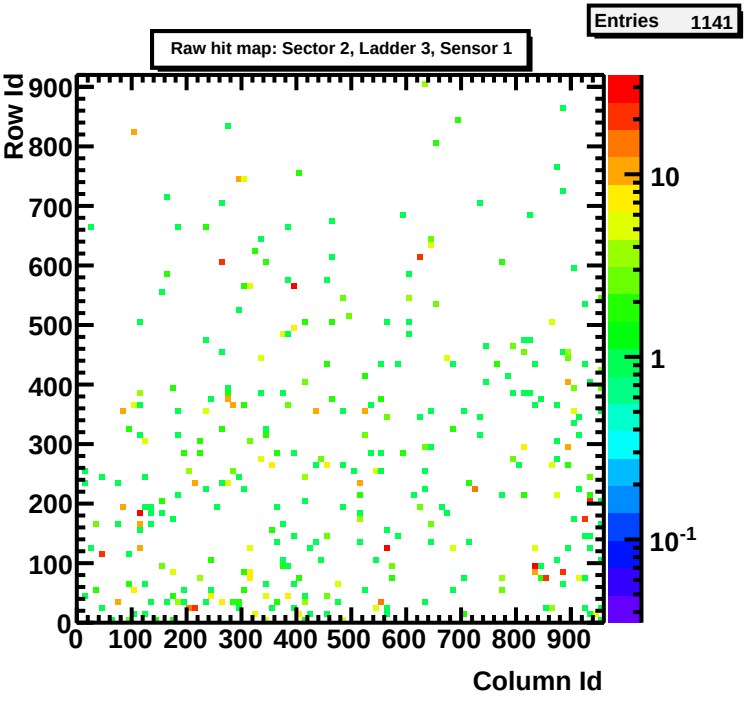

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

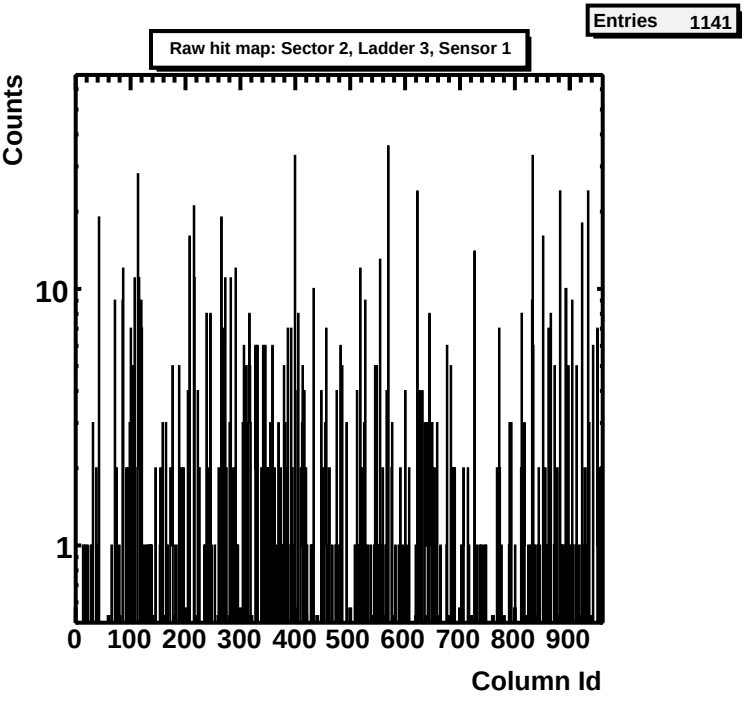

Entries 1026
Raw hit map: Sector 2, Ladder 2, Sensor 10
Row Id
Column Id

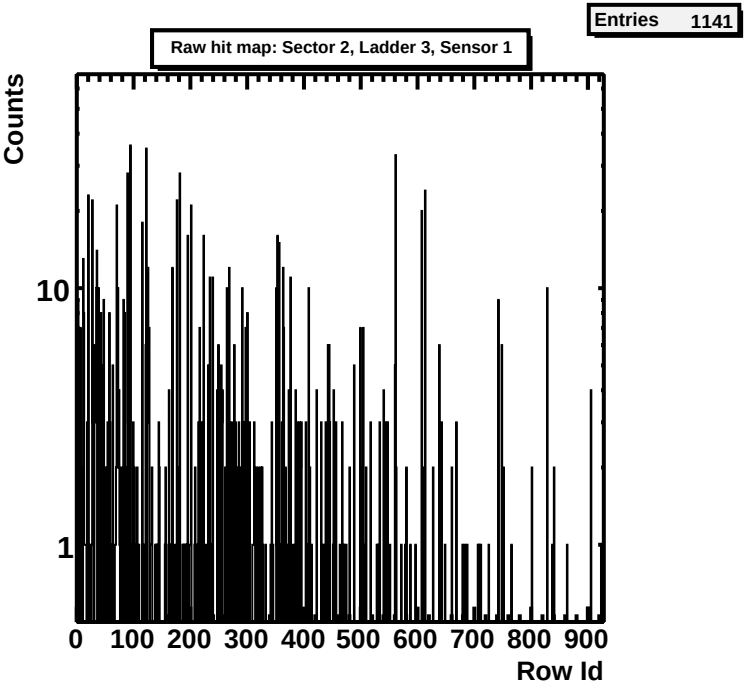

Entries 1026
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Column Id

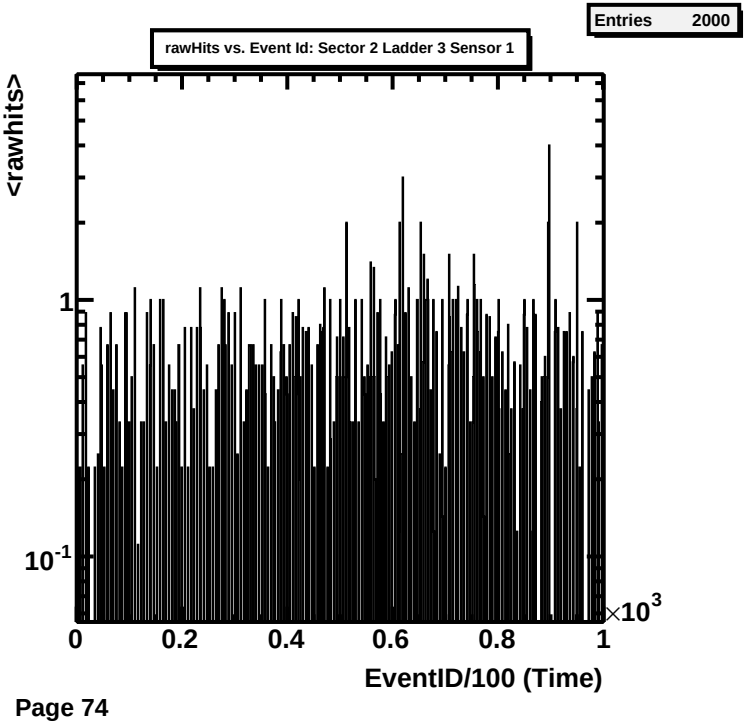

Entries 1026
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Row Id

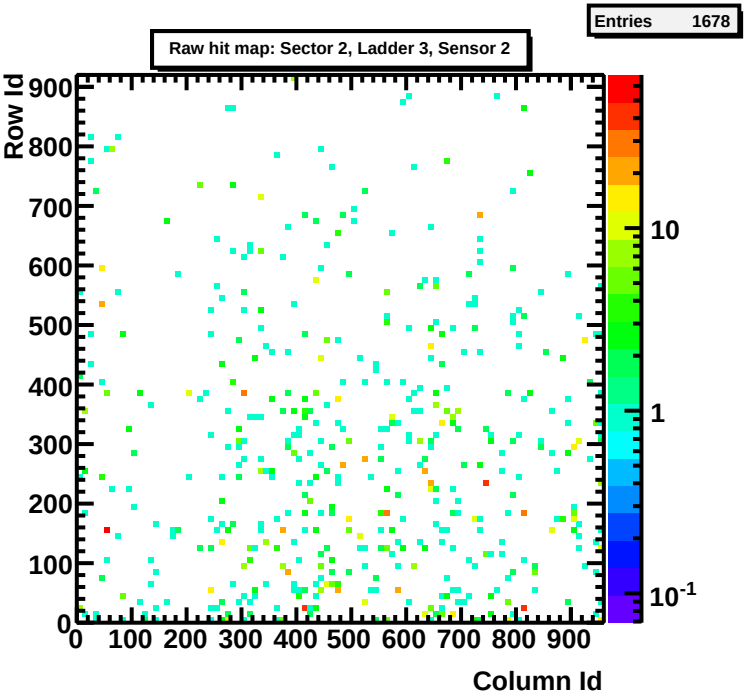

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

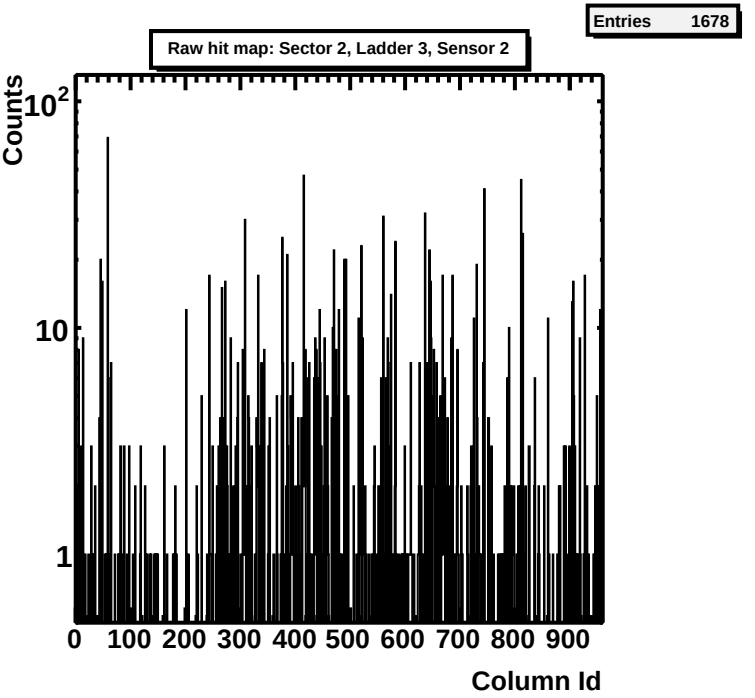

Entries 1141
Raw hit map: Sector 2, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

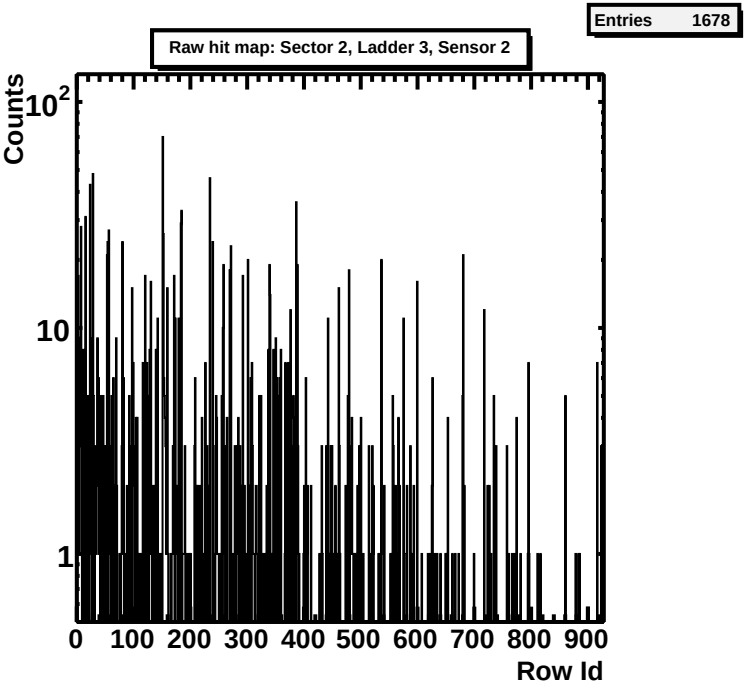

Entries 1141
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

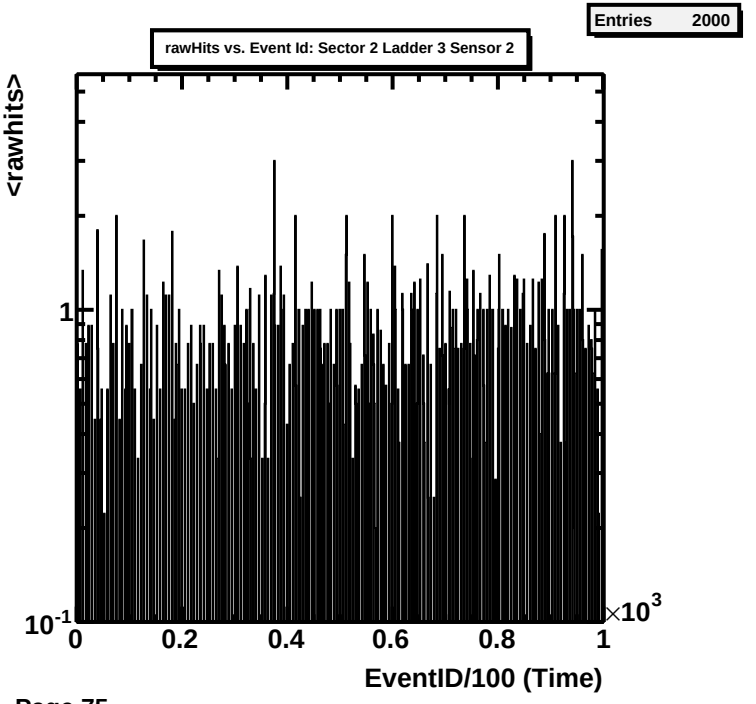

Entries 1141
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

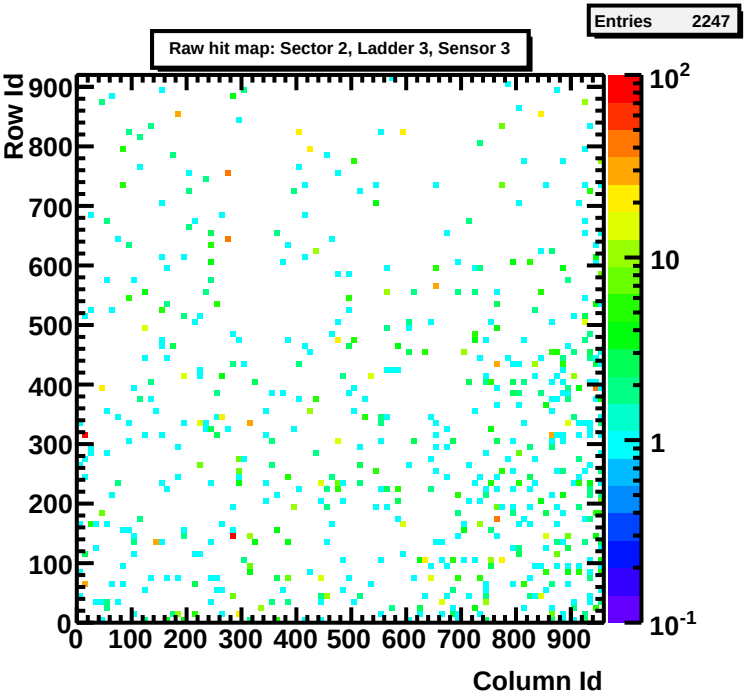

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

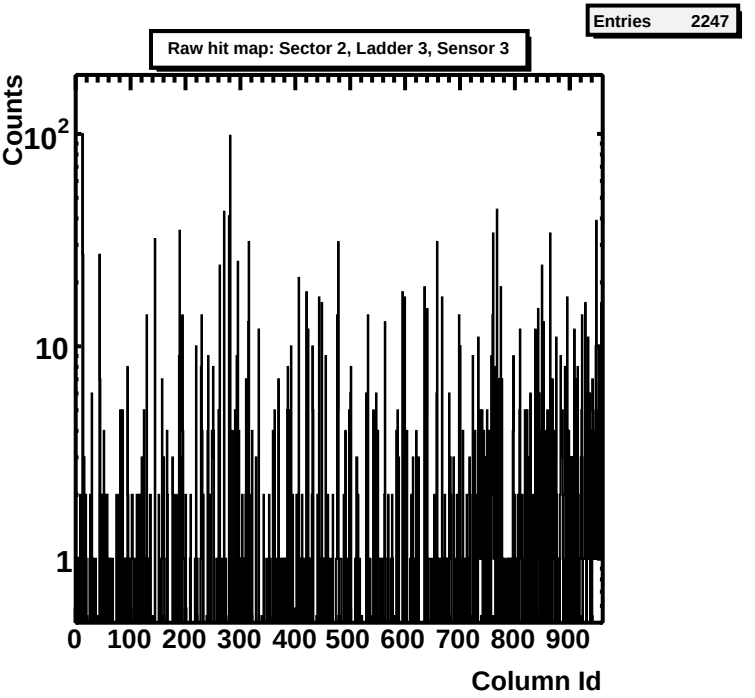

Entries 1678
Raw hit map: Sector 2, Ladder 3, Sensor 2
Row Id
Column Id

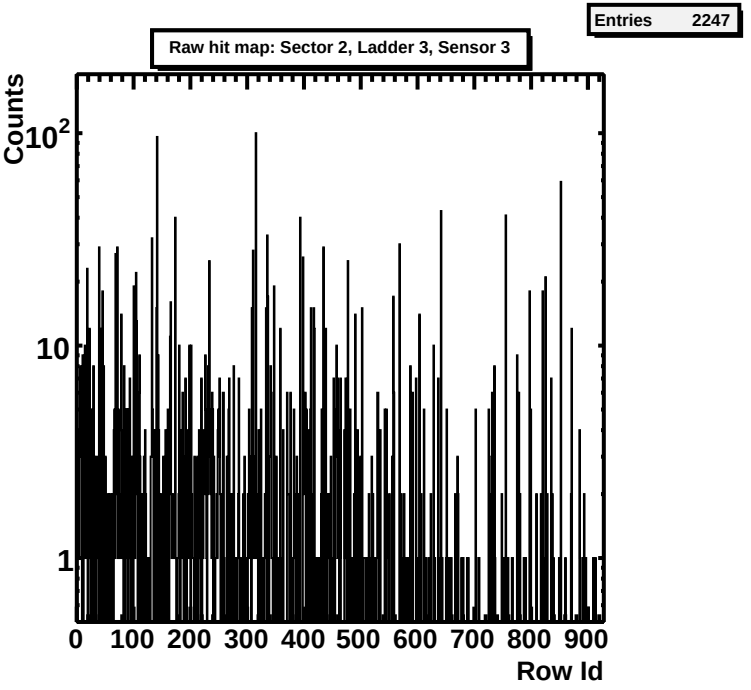

Entries 1678
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Column Id

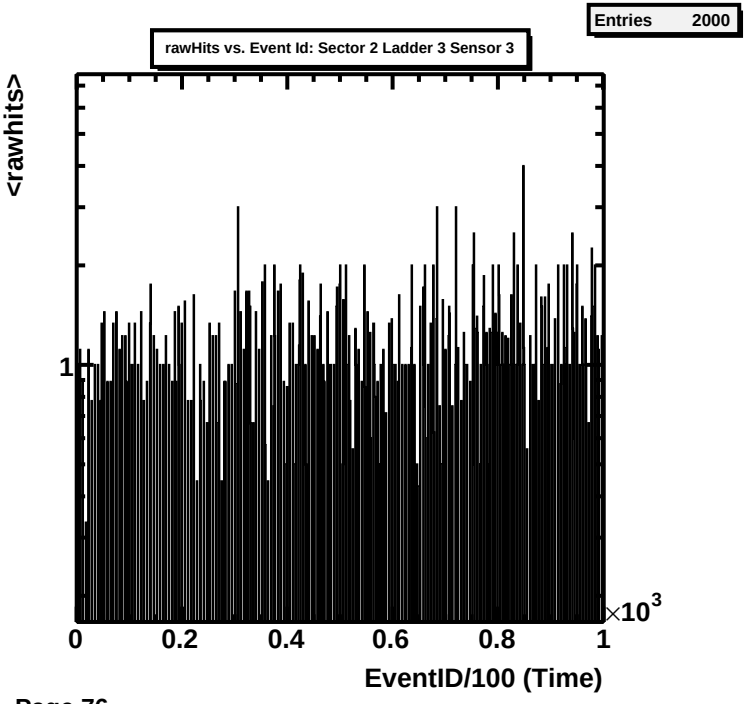

Entries 1678
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Row Id

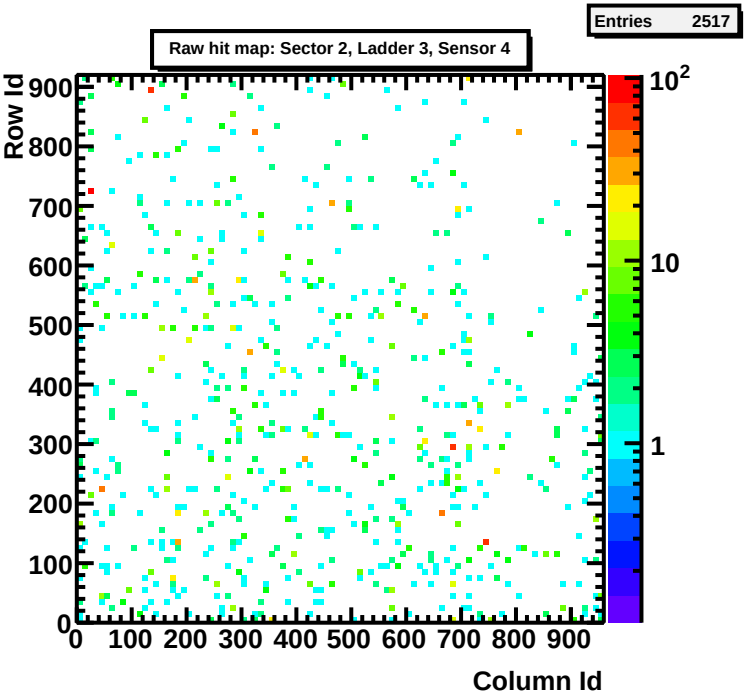

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

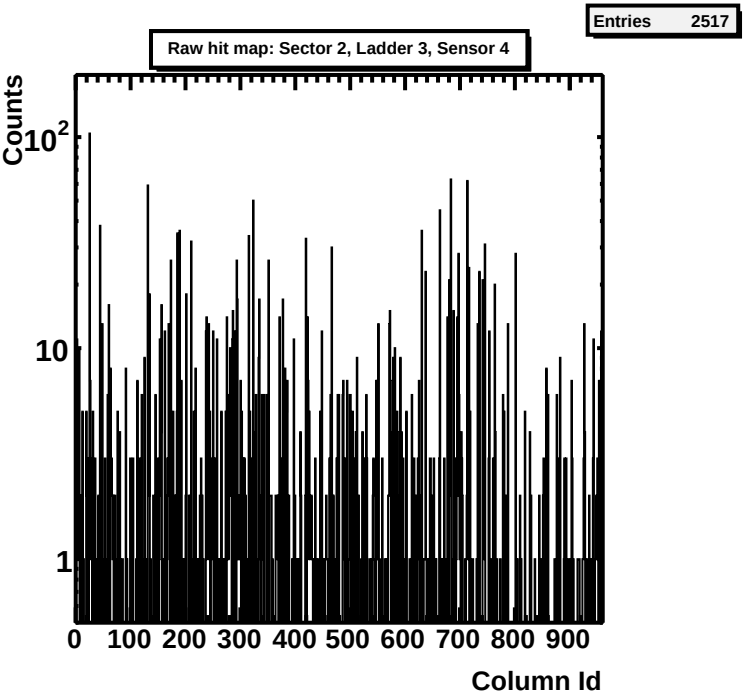

Entries 2247
Raw hit map: Sector 2, Ladder 3, Sensor 3
Row Id
Column Id

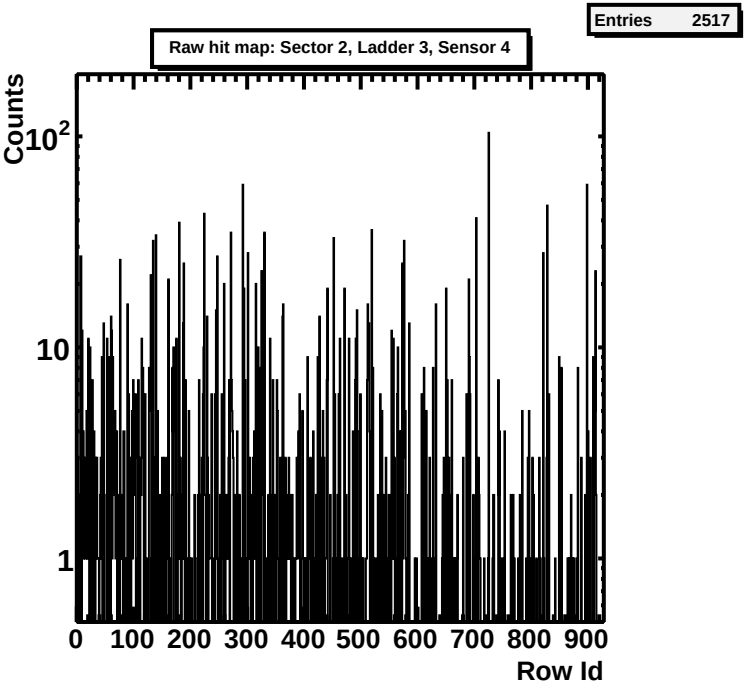

Entries 2247
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Column Id

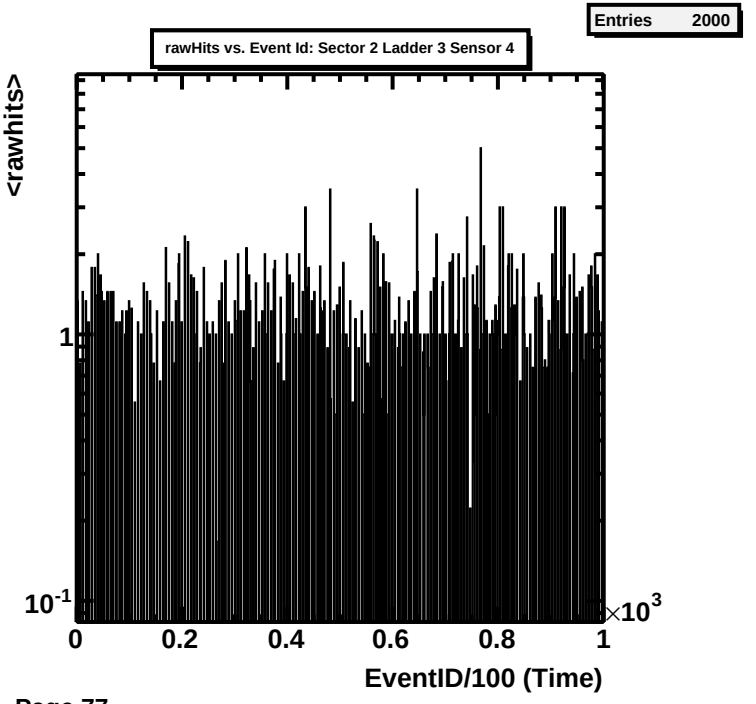

Entries 2247
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Row Id

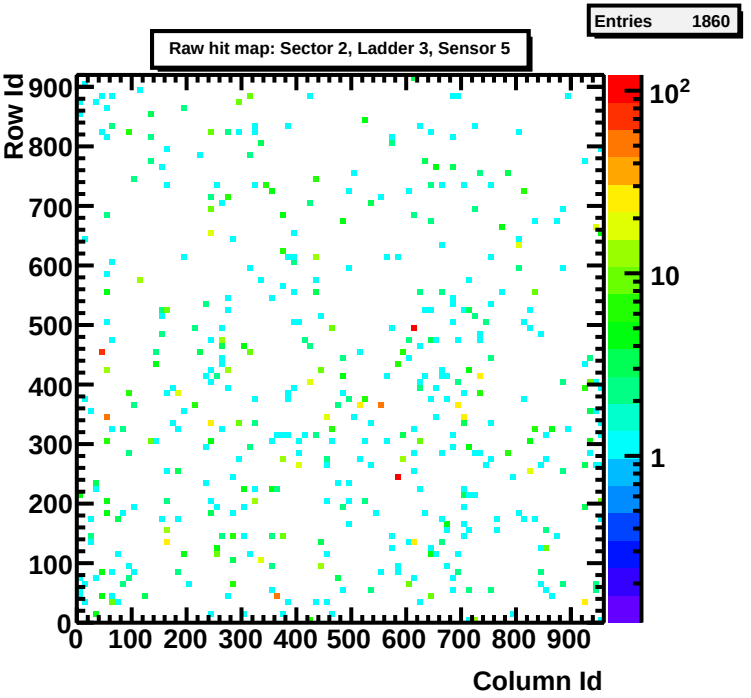

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)

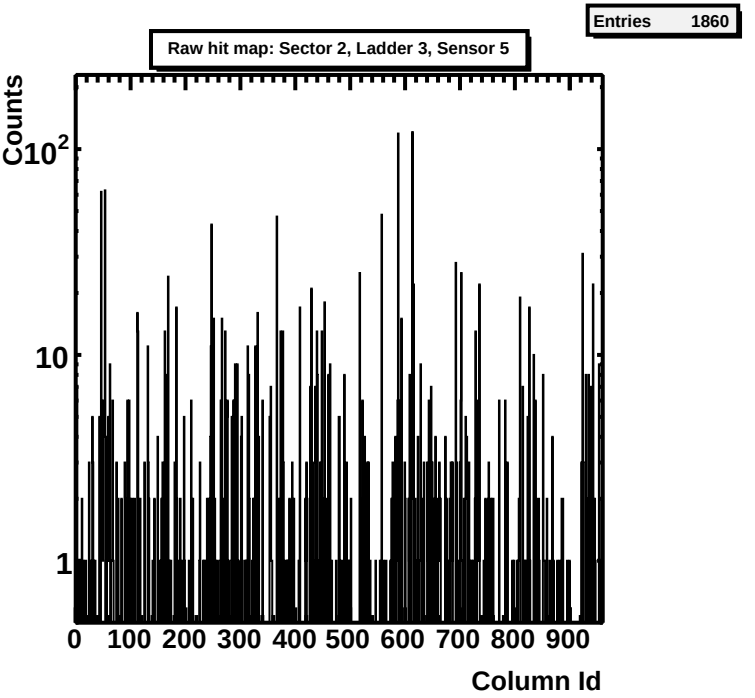

Entries 2517
Raw hit map: Sector 2, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10^2
10
1

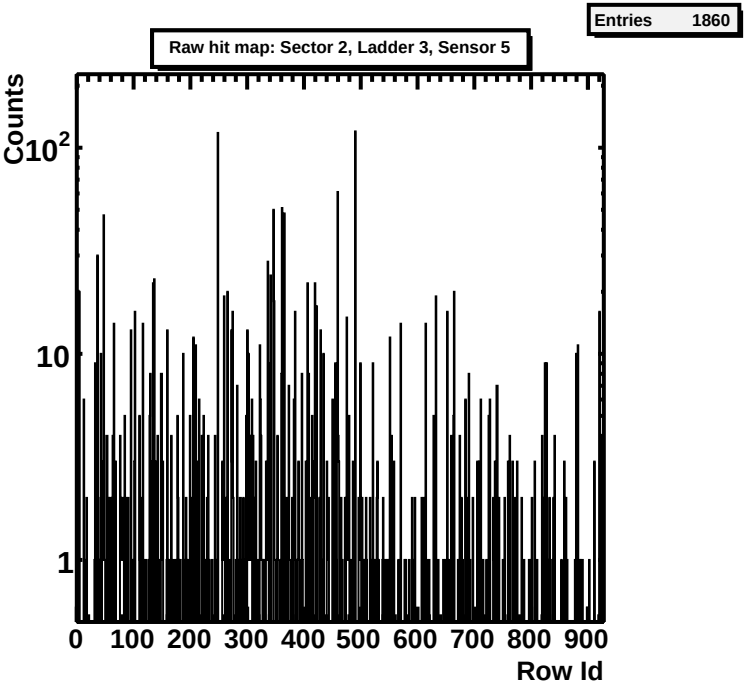

Entries 2517
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

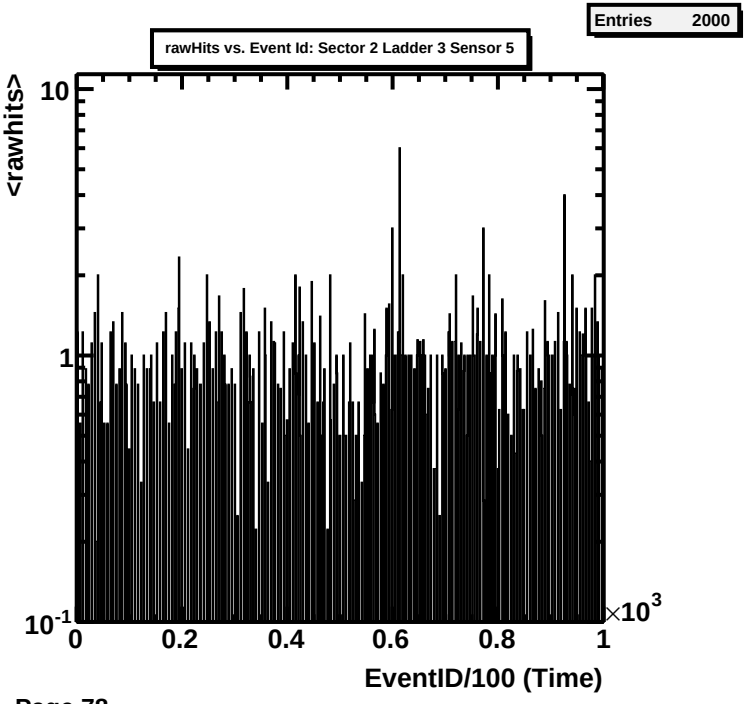

Entries 2517
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

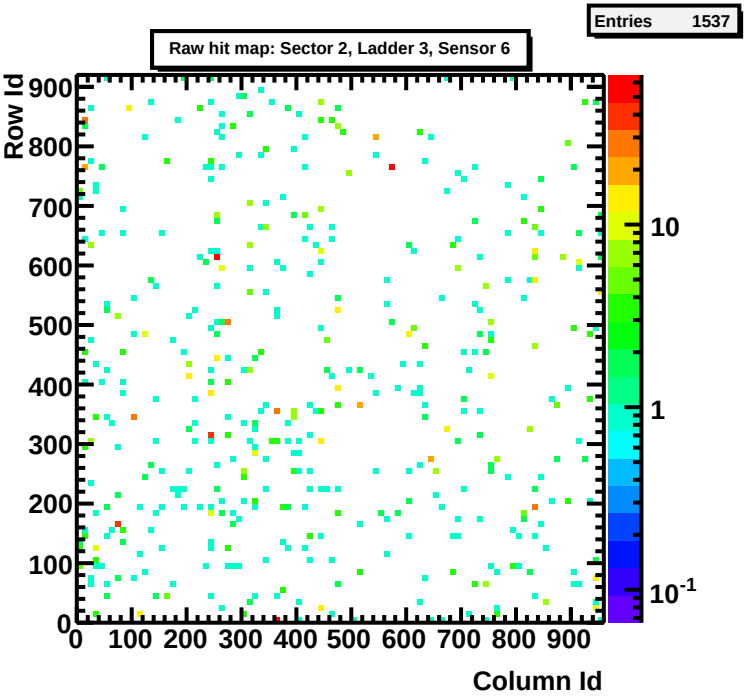

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 4
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

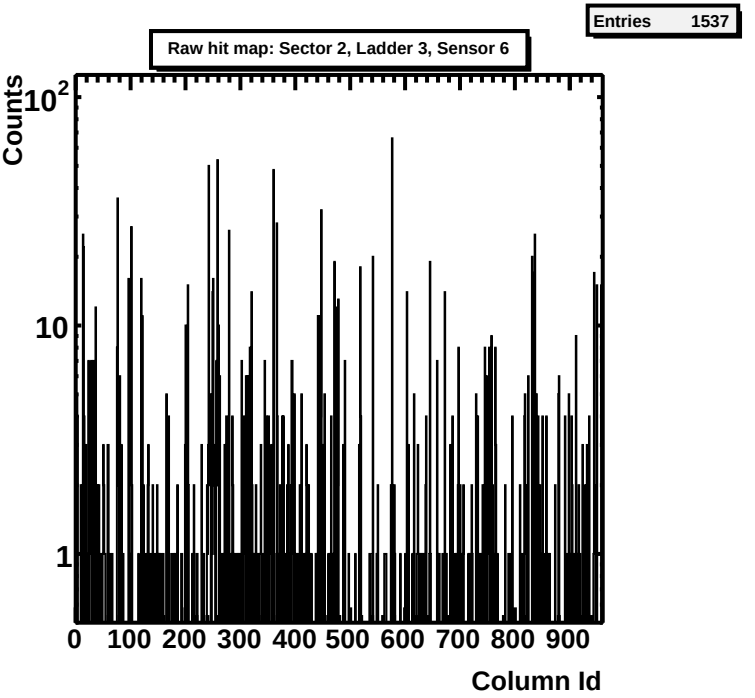

Entries 1860
Raw hit map: Sector 2, Ladder 3, Sensor 5
Row Id
Column Id

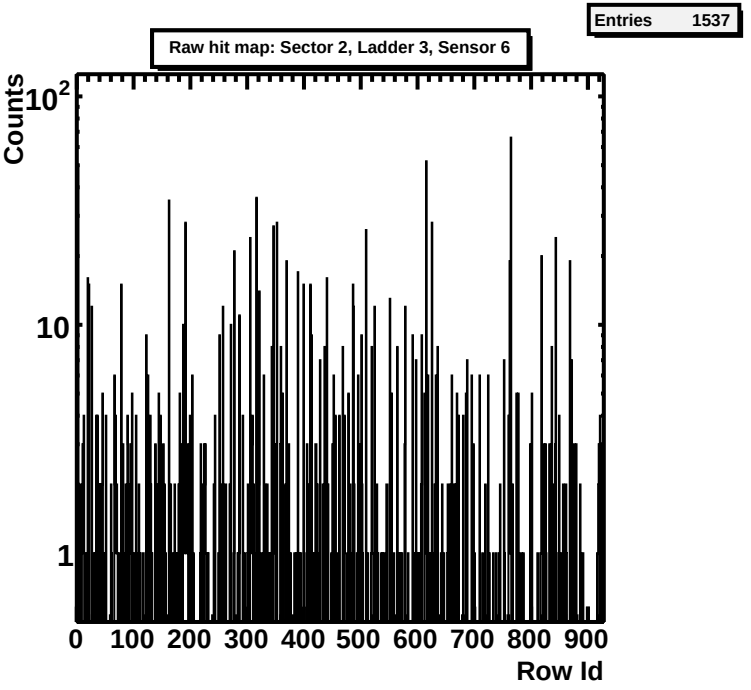

Entries 1860
Raw hit map: Sector 2, Ladder 3, Sensor 5
Counts
Column Id

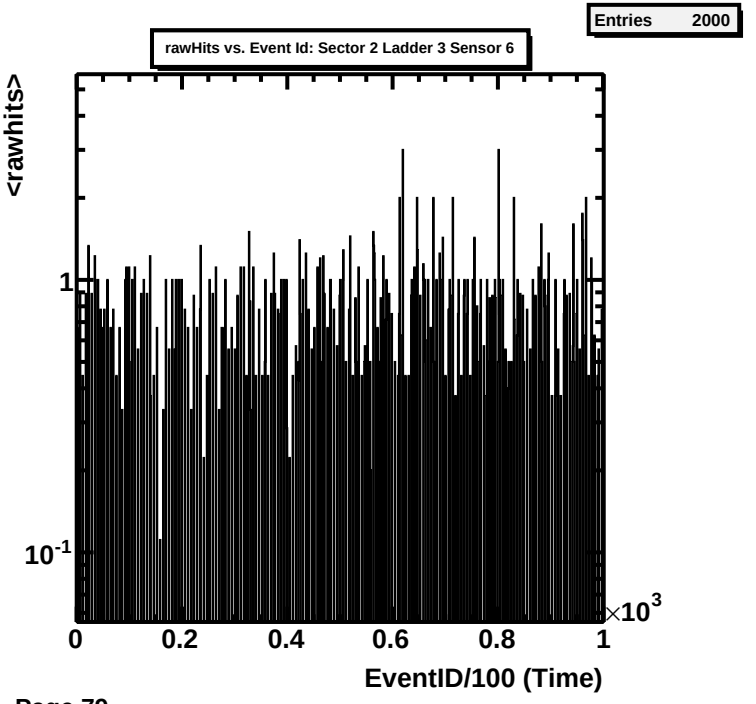

Entries 1860
Raw hit map: Sector 2, Ladder 3, Sensor 5
Counts
Row Id

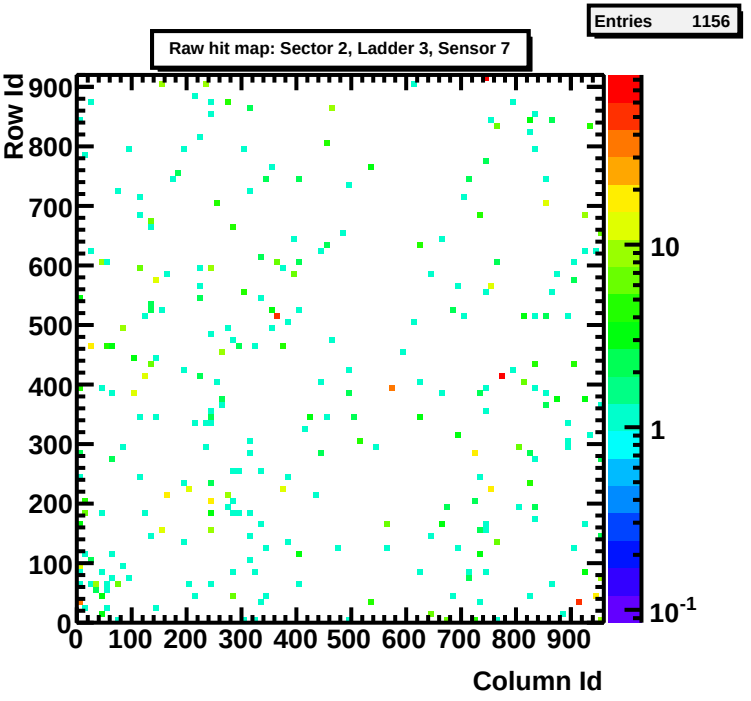

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

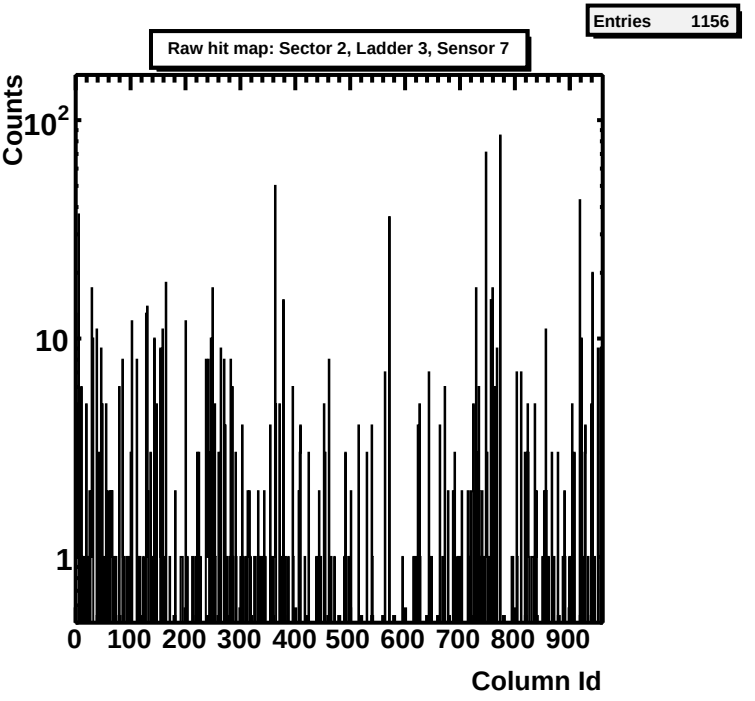

Entries 1537
Raw hit map: Sector 2, Ladder 3, Sensor 6
Row Id
Column Id

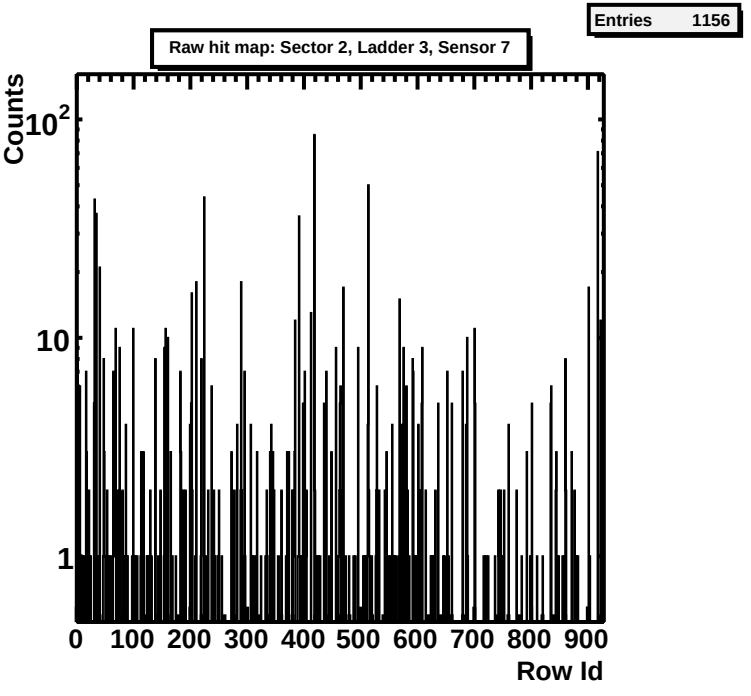

Entries 1537
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
Column Id

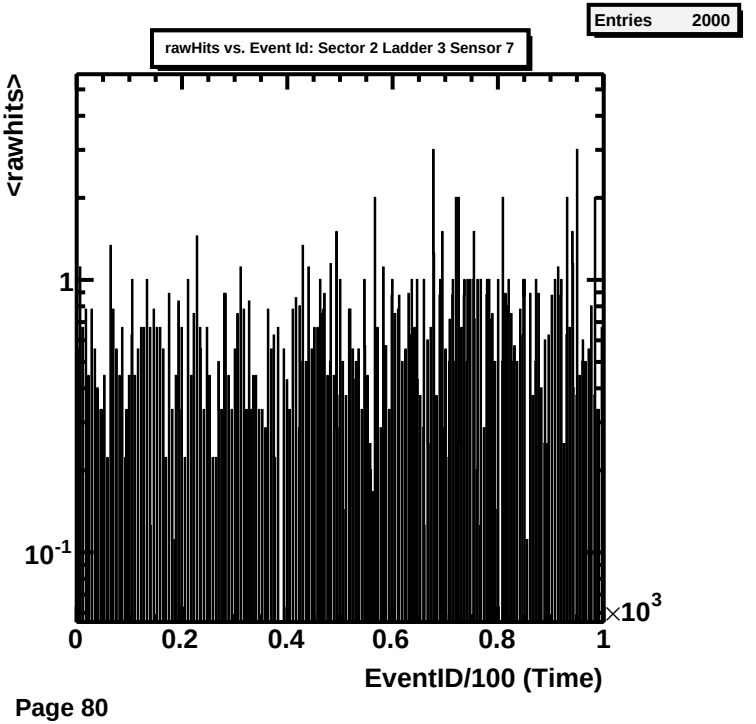

Entries 1537
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
Row Id

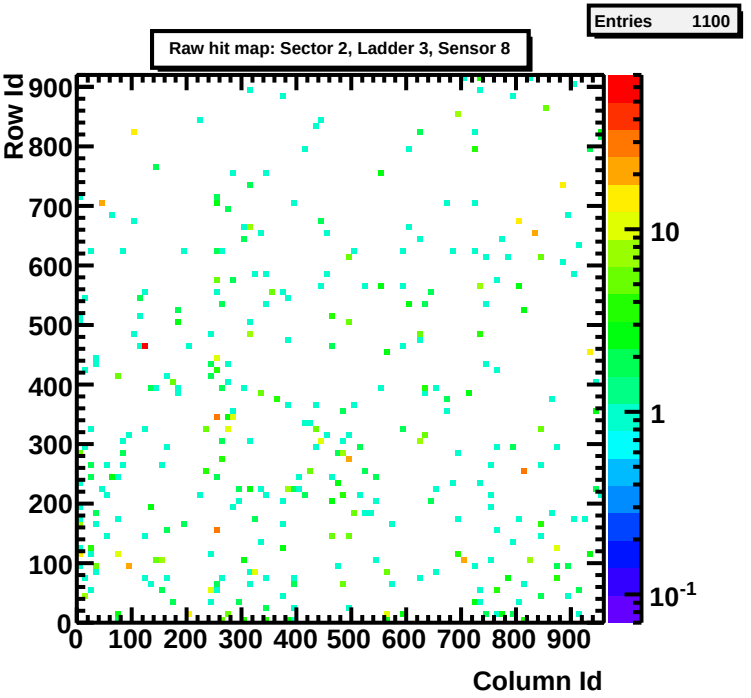

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

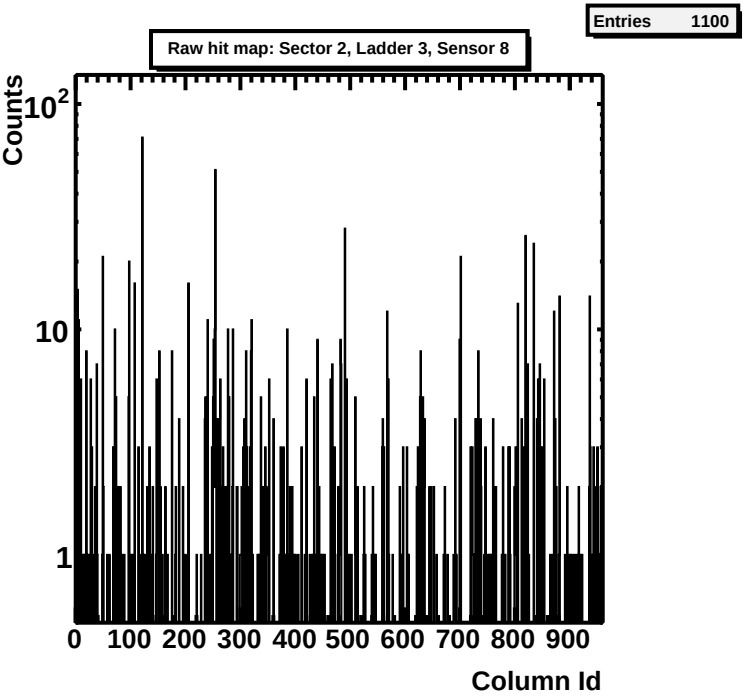

Entries 1156
Raw hit map: Sector 2, Ladder 3, Sensor 7
Row Id
Column Id

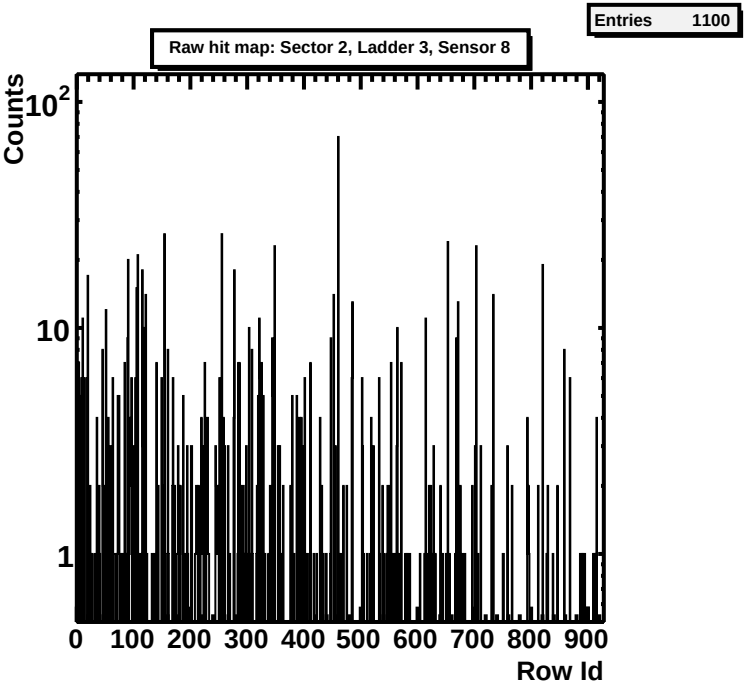

Entries 1156
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Column Id

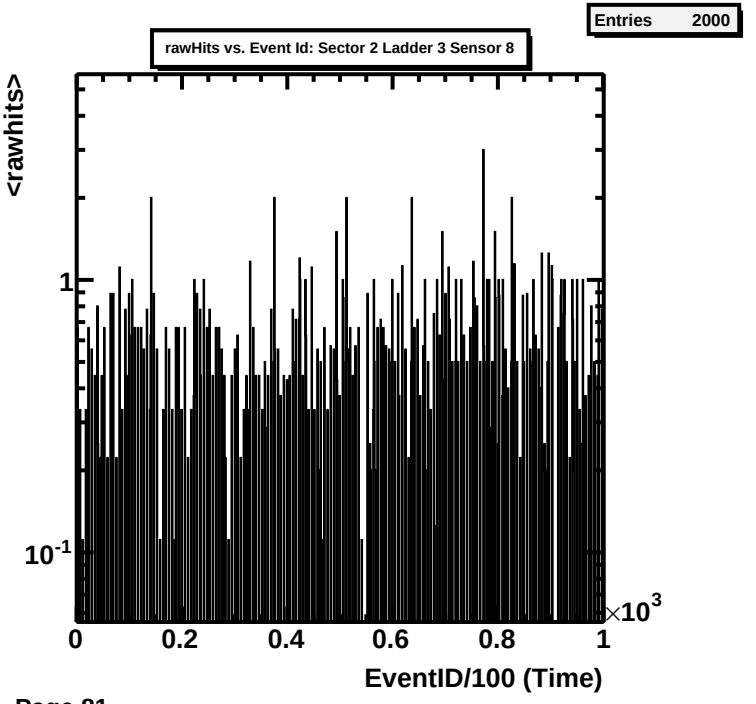

Entries 1156
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Row Id

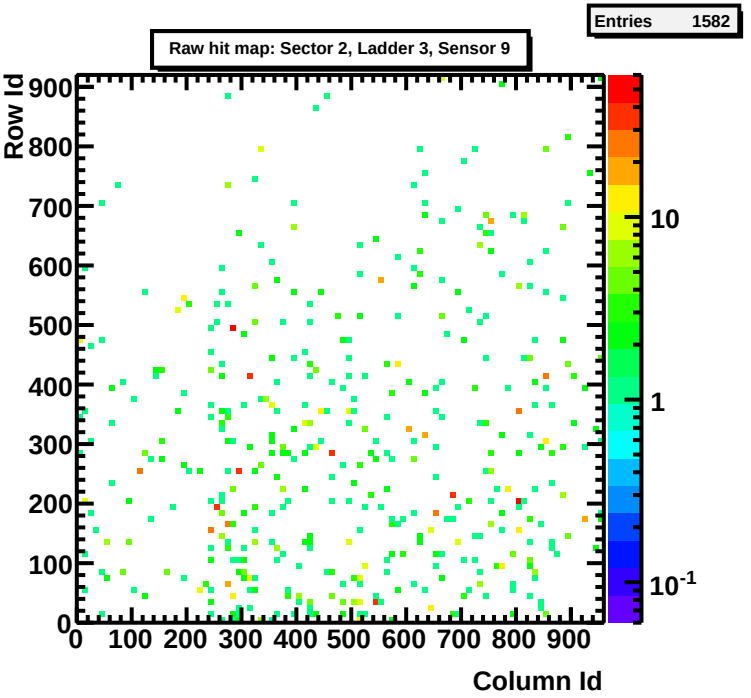

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

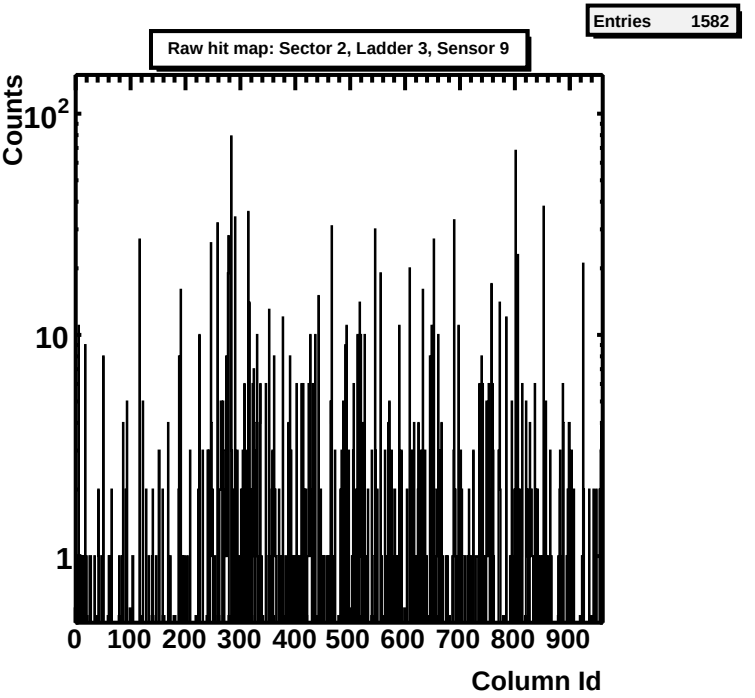

Entries 1100
Raw hit map: Sector 2, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1100
Raw hit map: Sector 2, Ladder 3, Sensor 8
Counts
Column Id


Entries 1100
Raw hit map: Sector 2, Ladder 3, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 1582
Raw hit map: Sector 2, Ladder 3, Sensor 9
Row Id
Column Id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Counts
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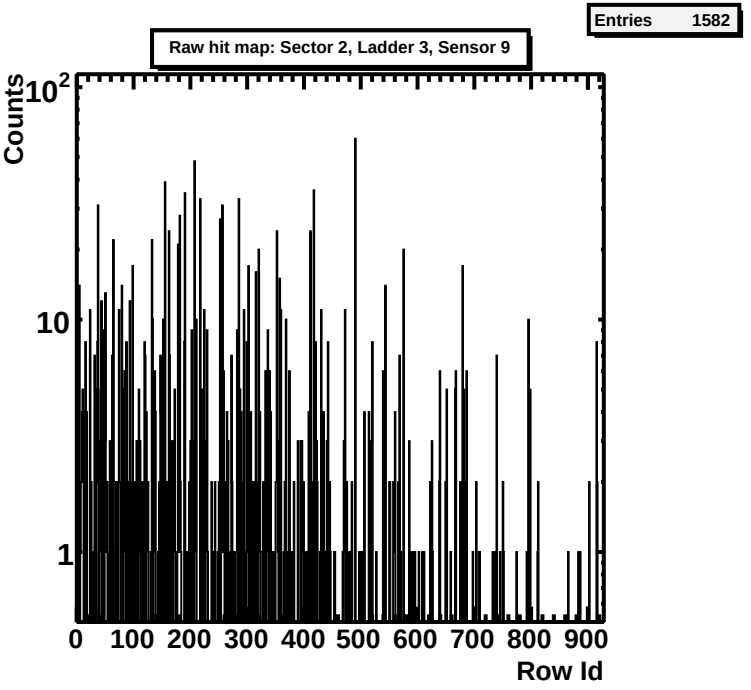
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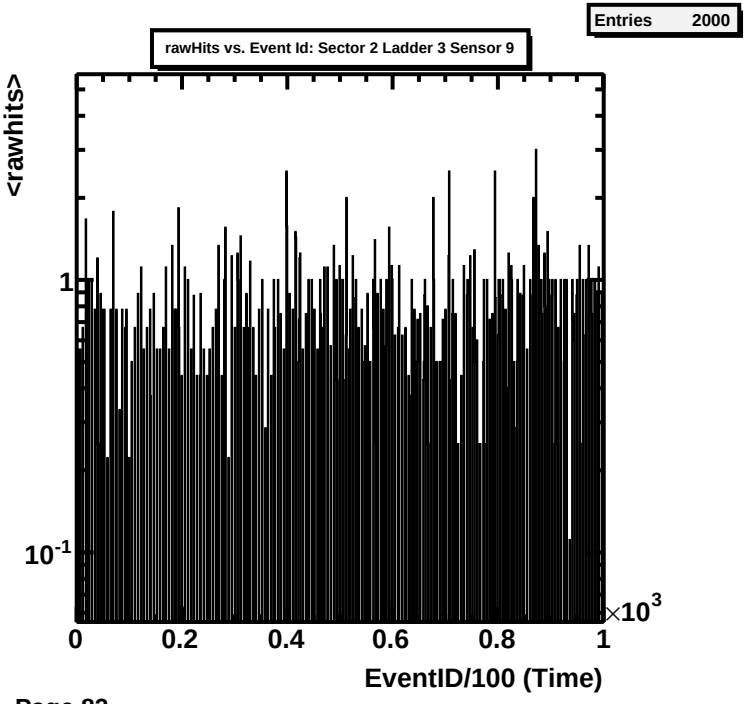
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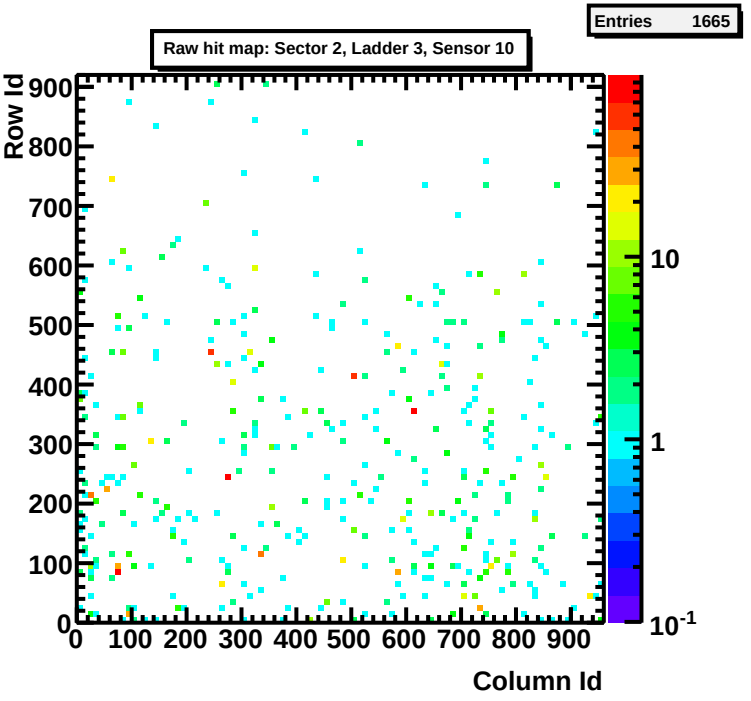
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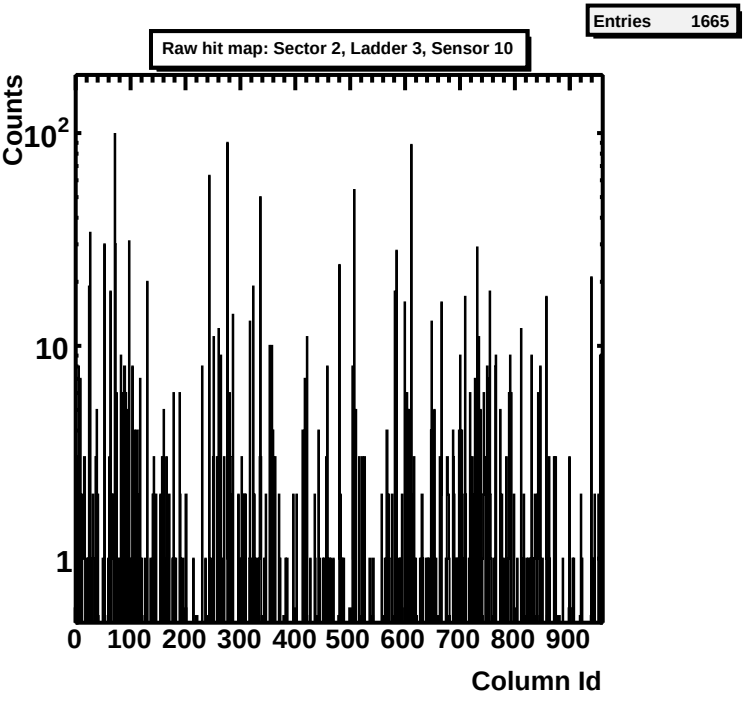
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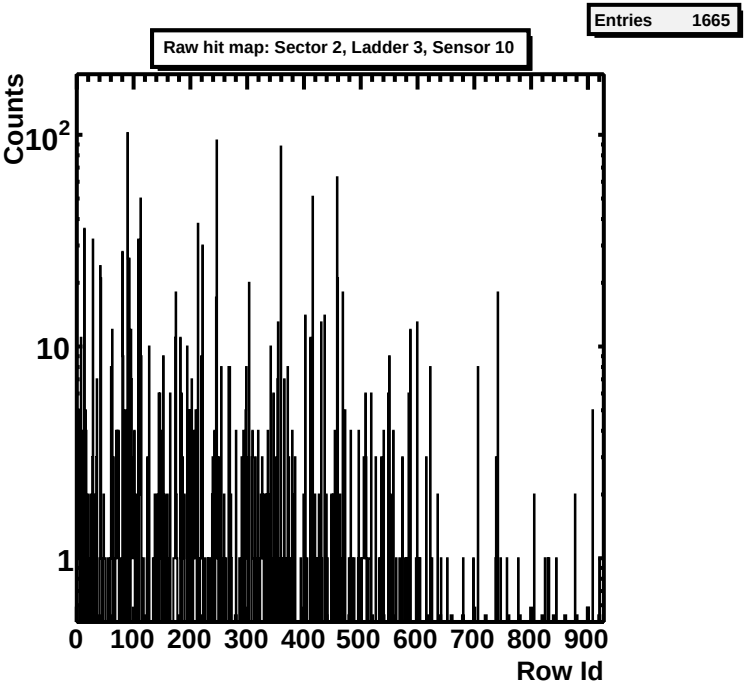
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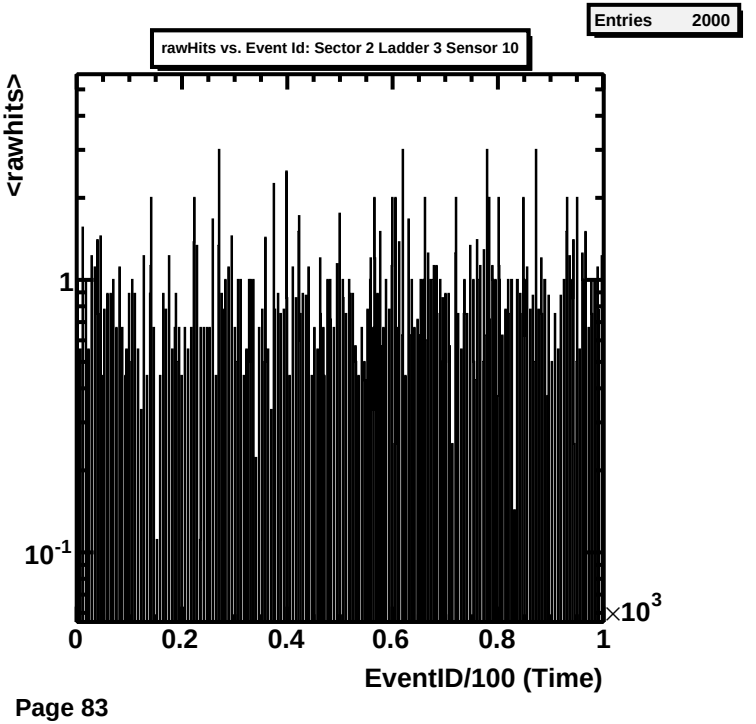
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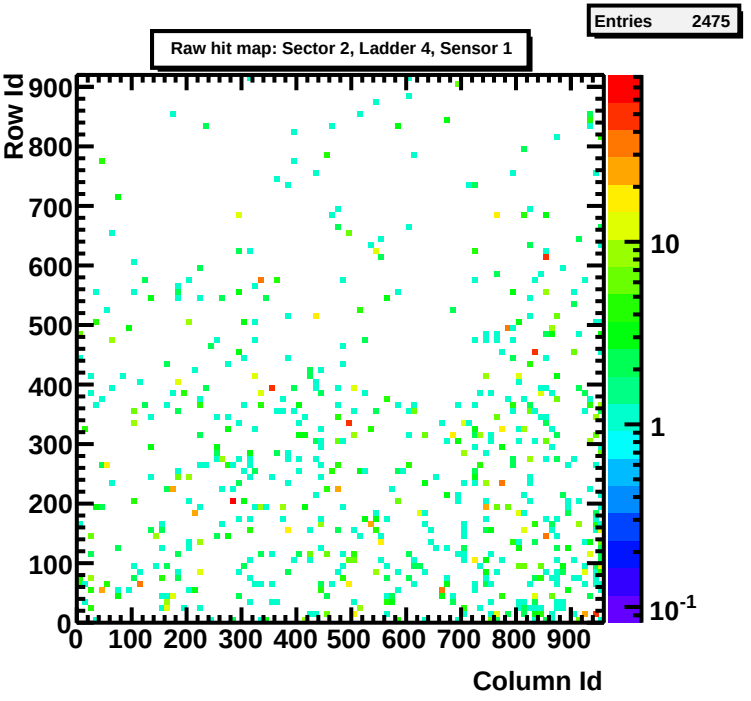
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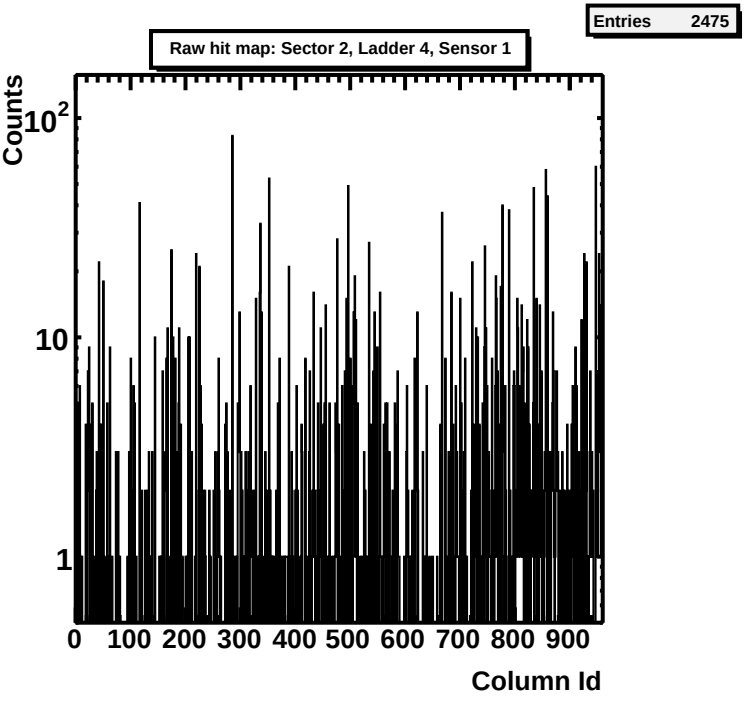
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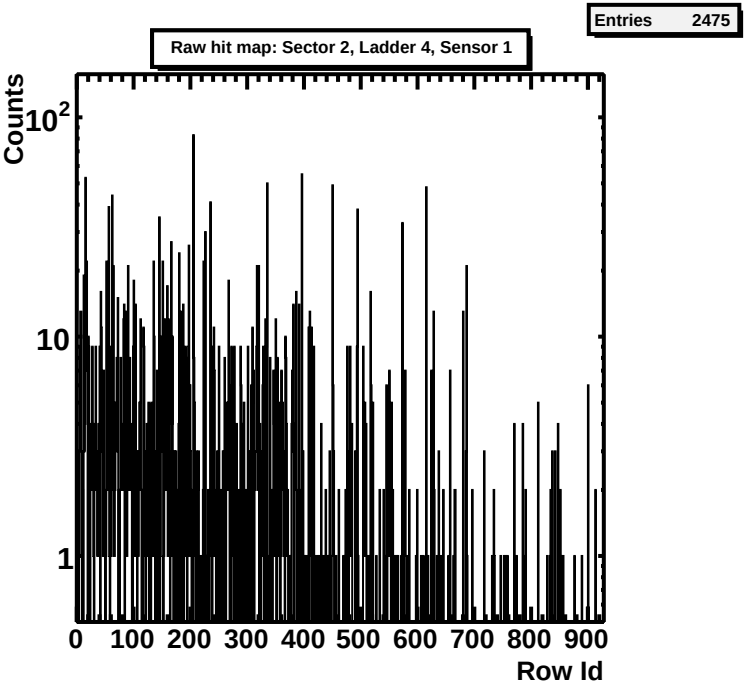
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Counts
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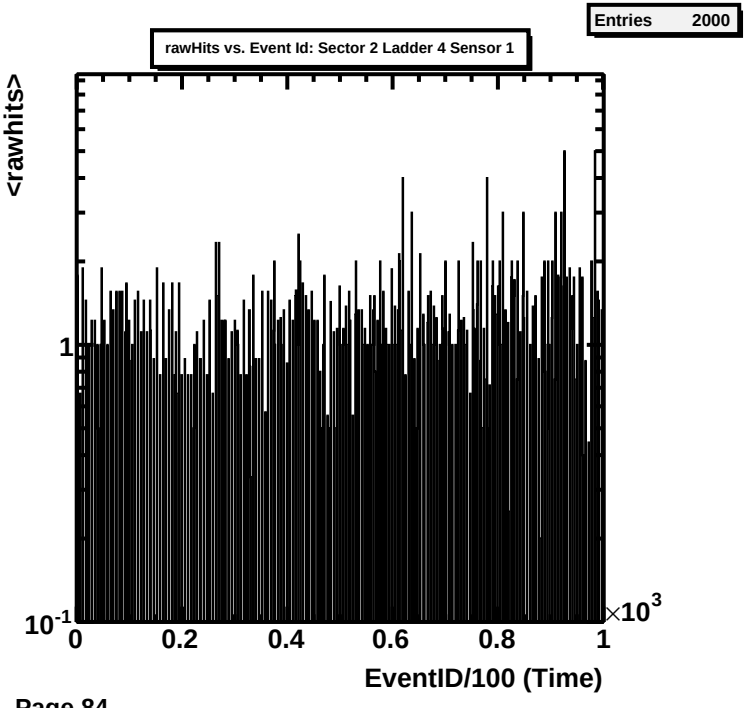
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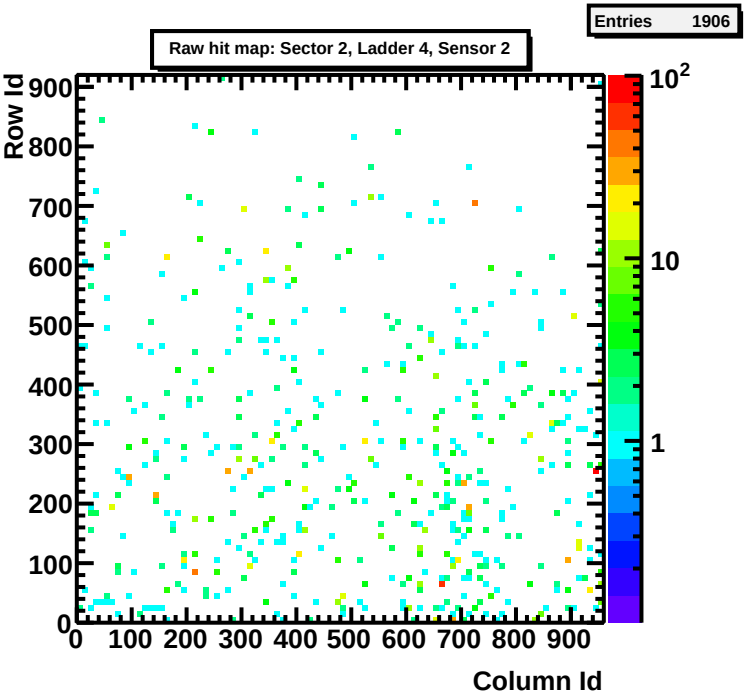
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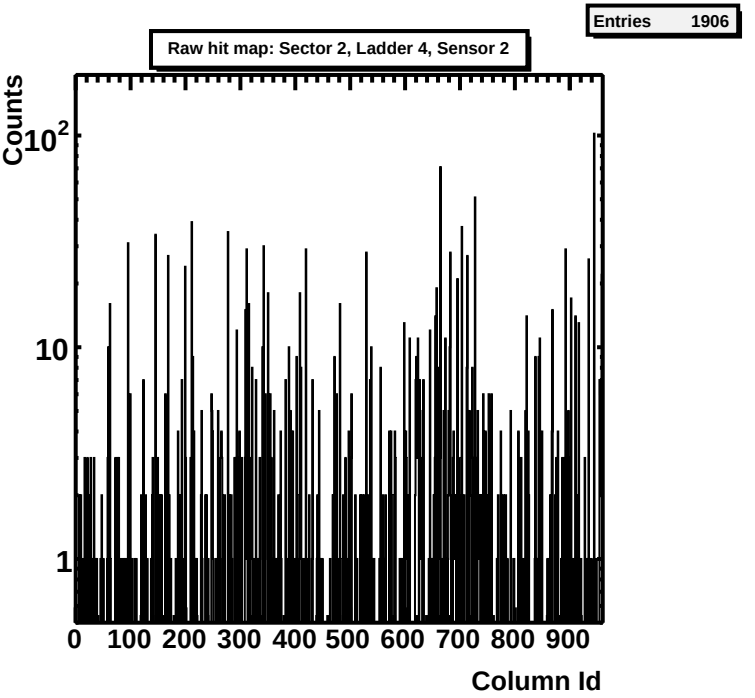
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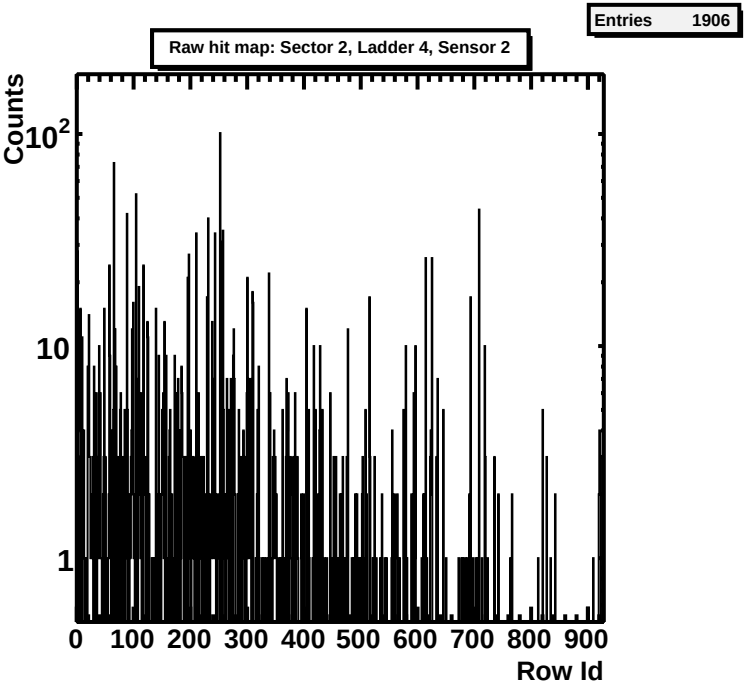
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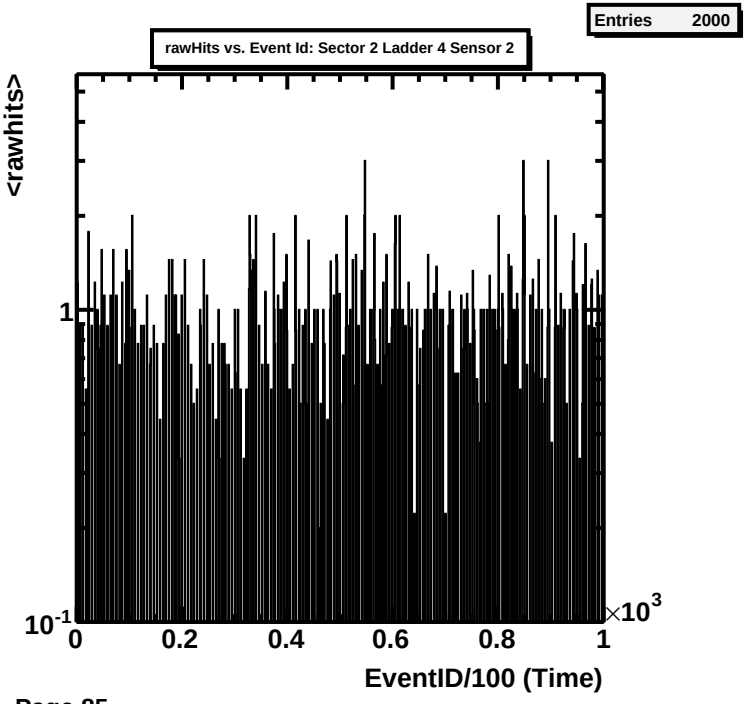
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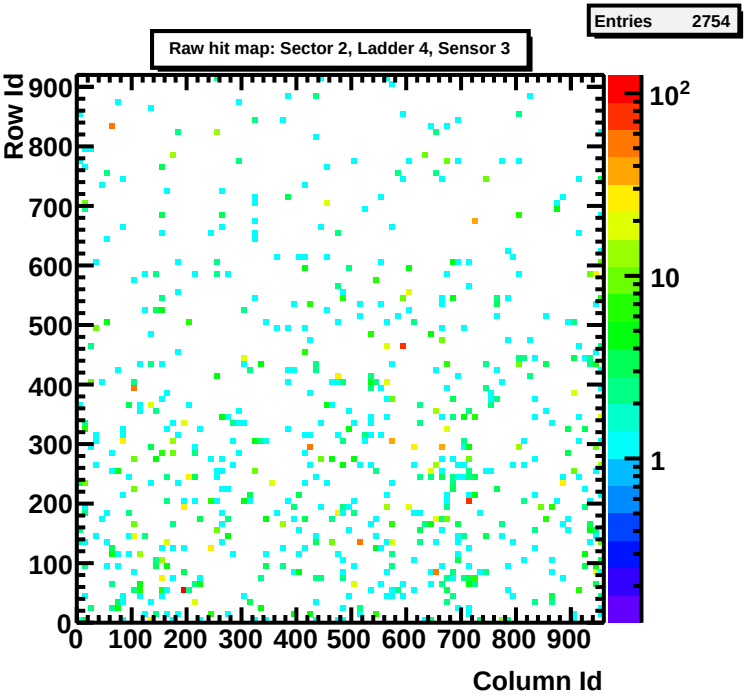
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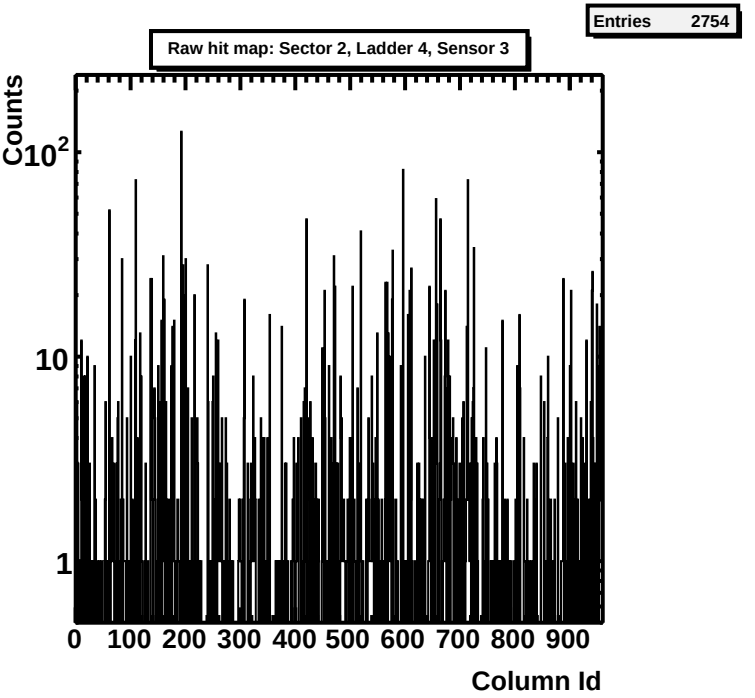
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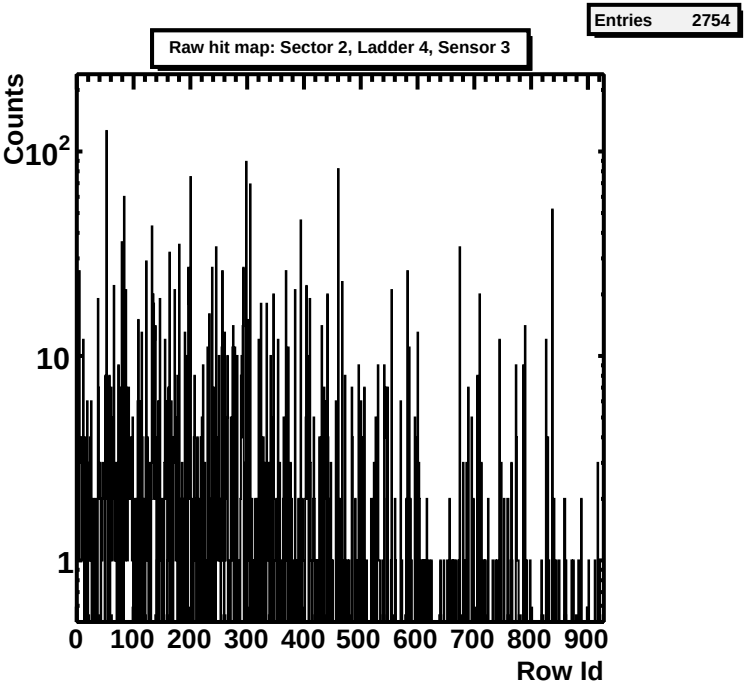
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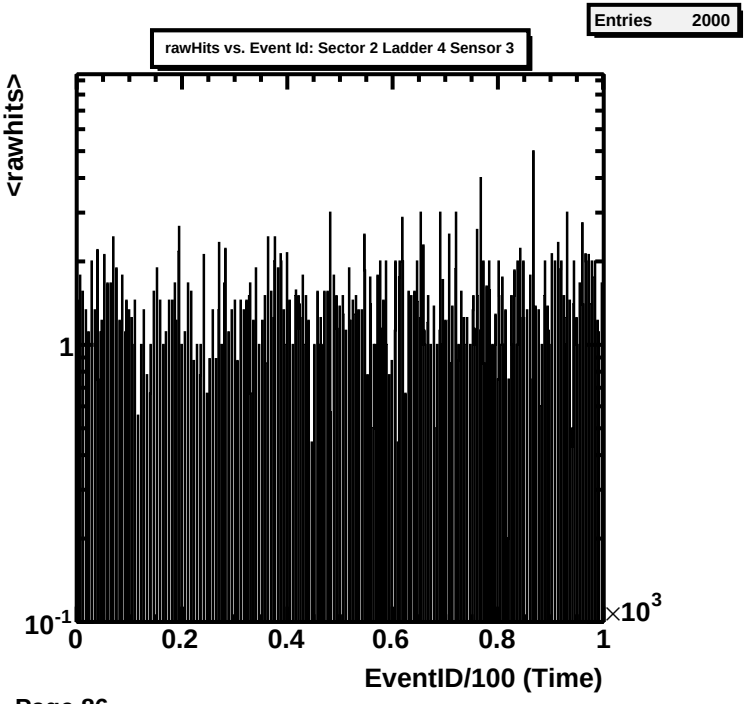
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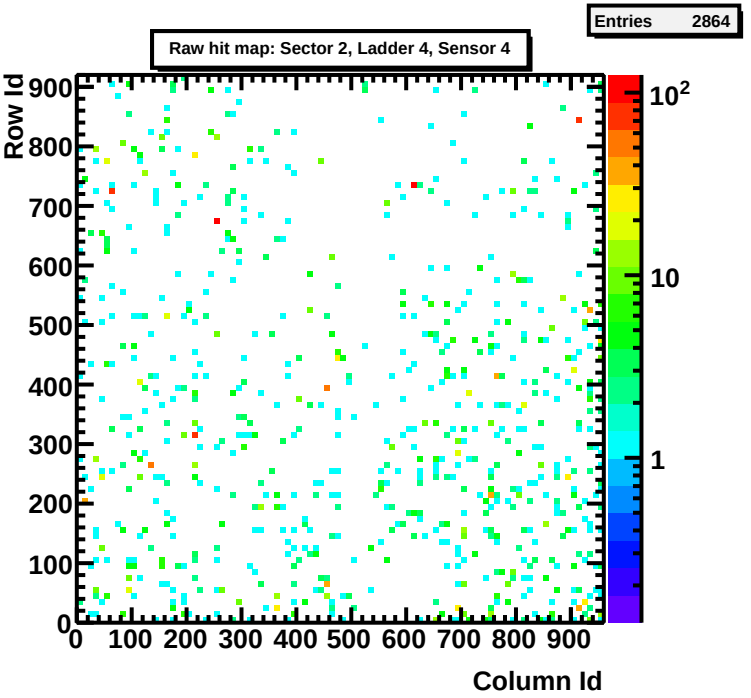
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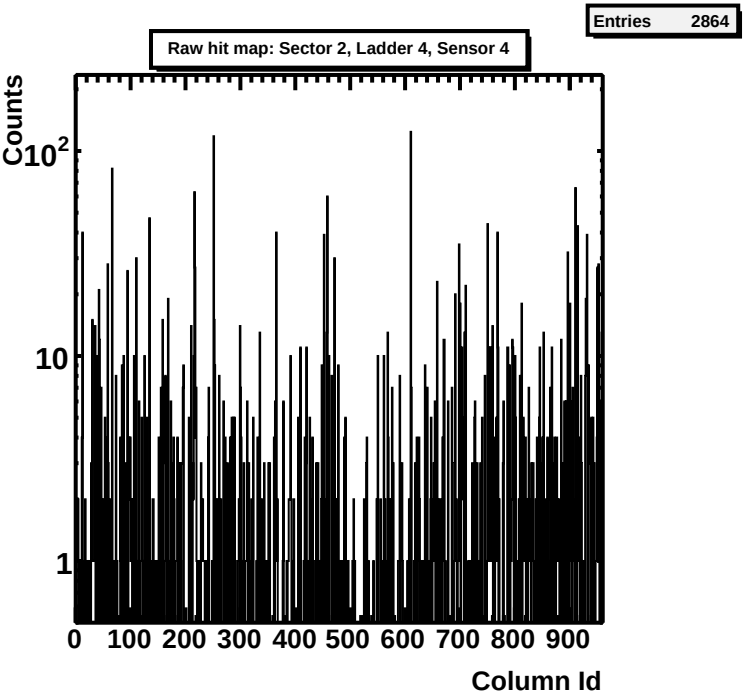
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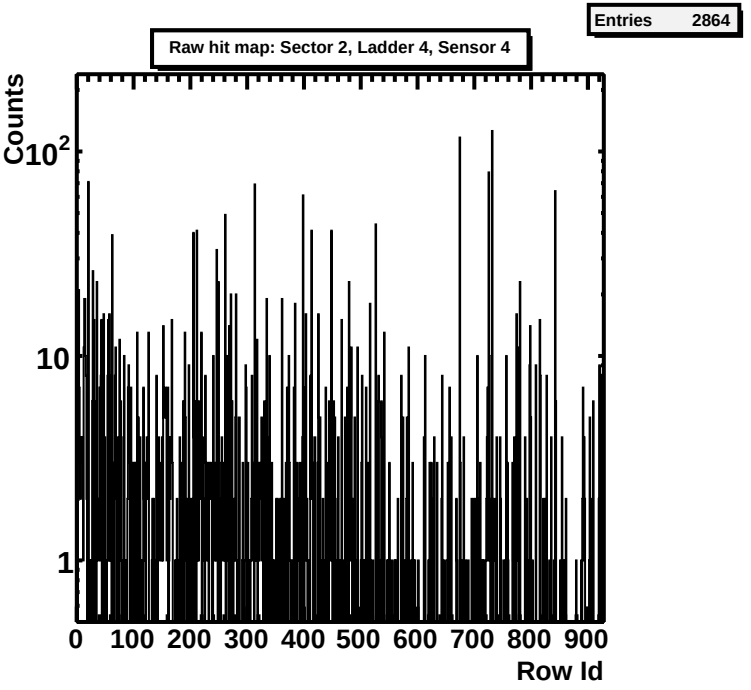
Counts
Column Id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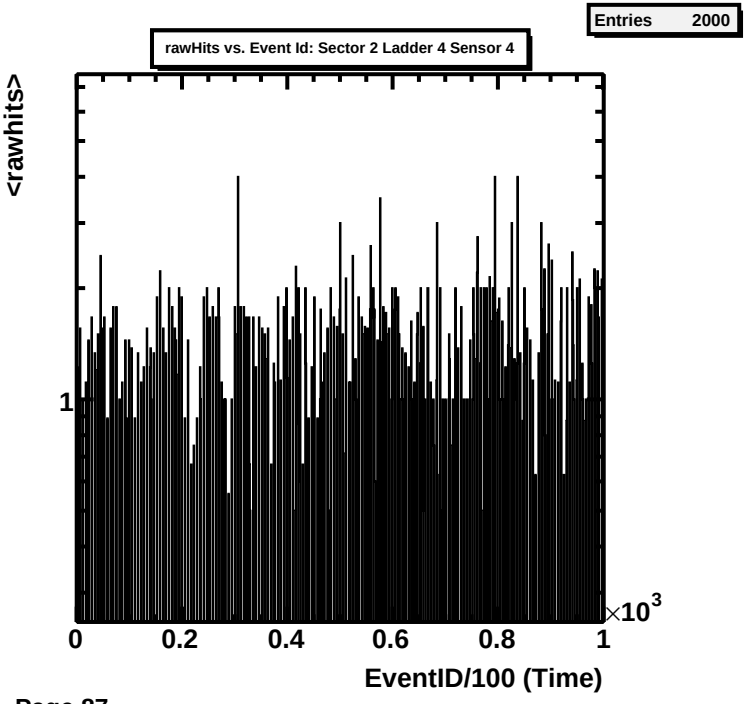
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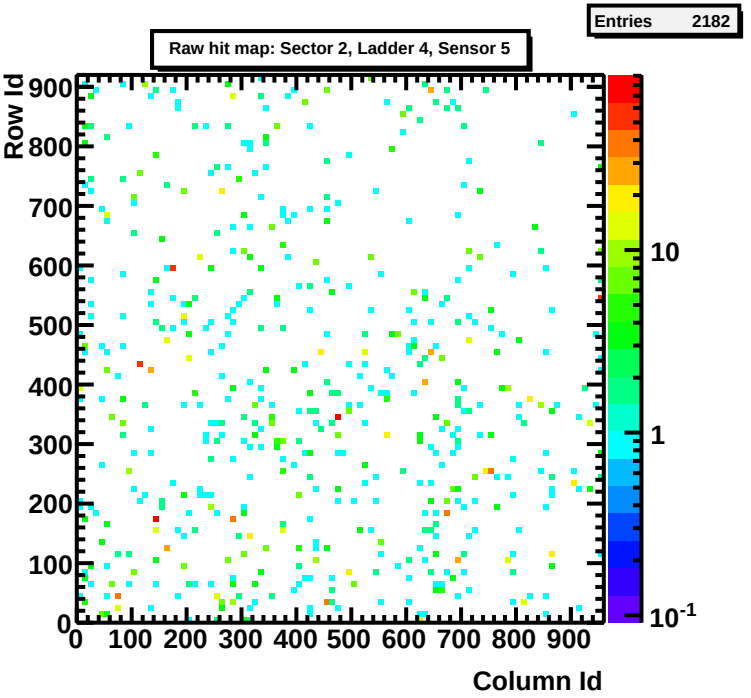
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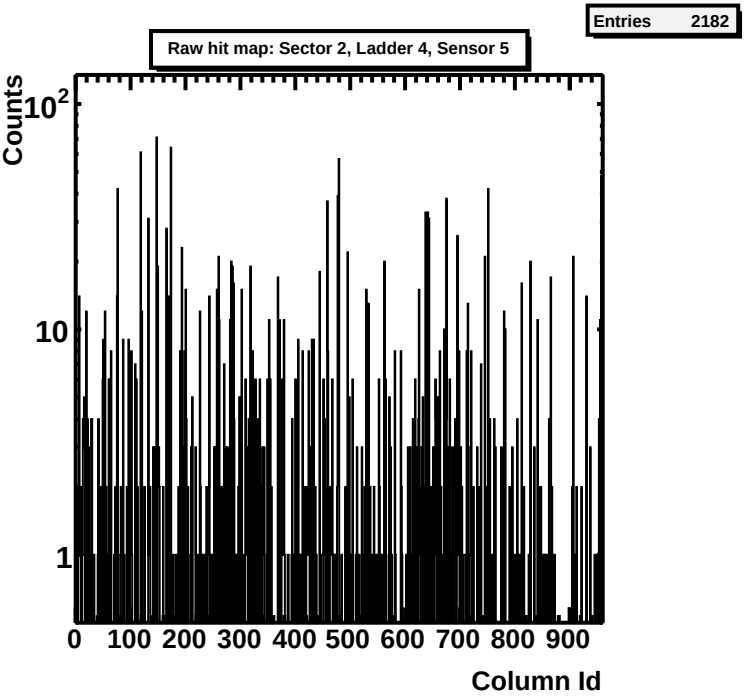
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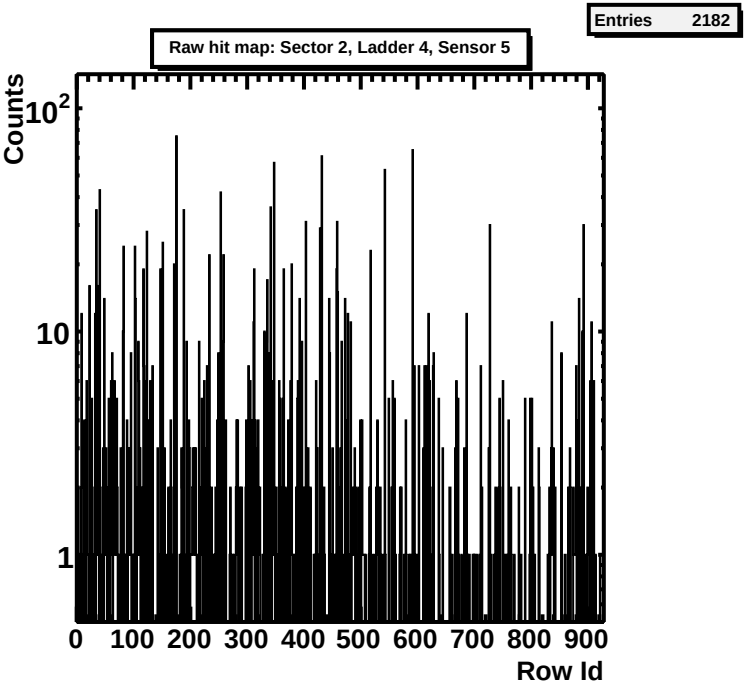
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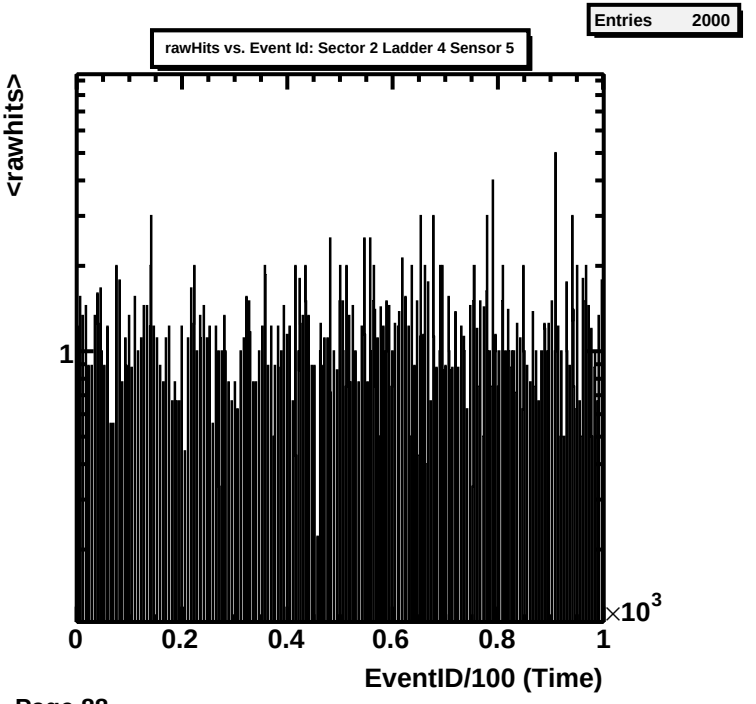
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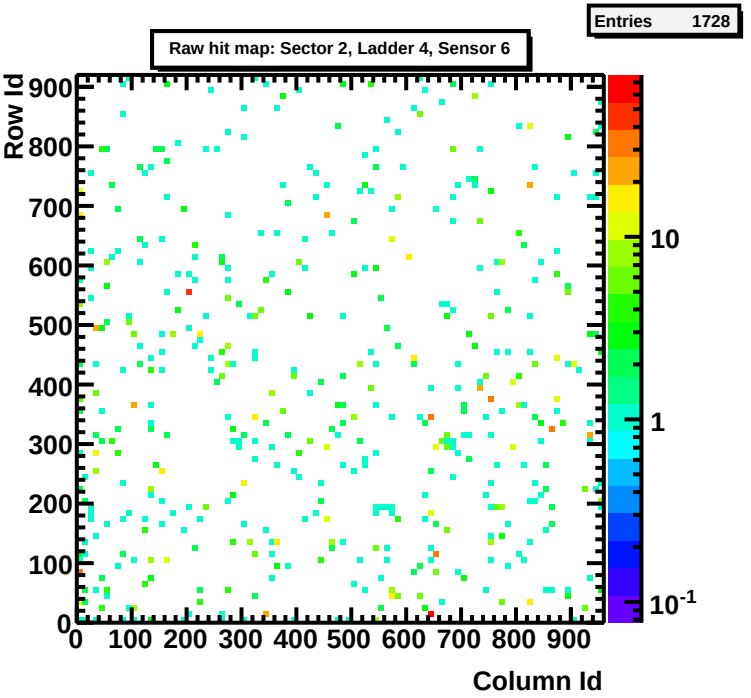
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Row Id
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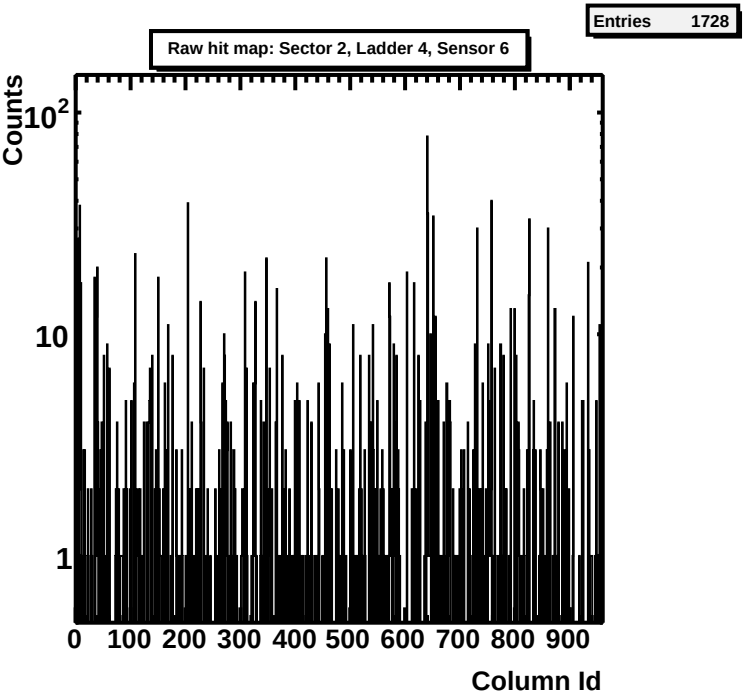
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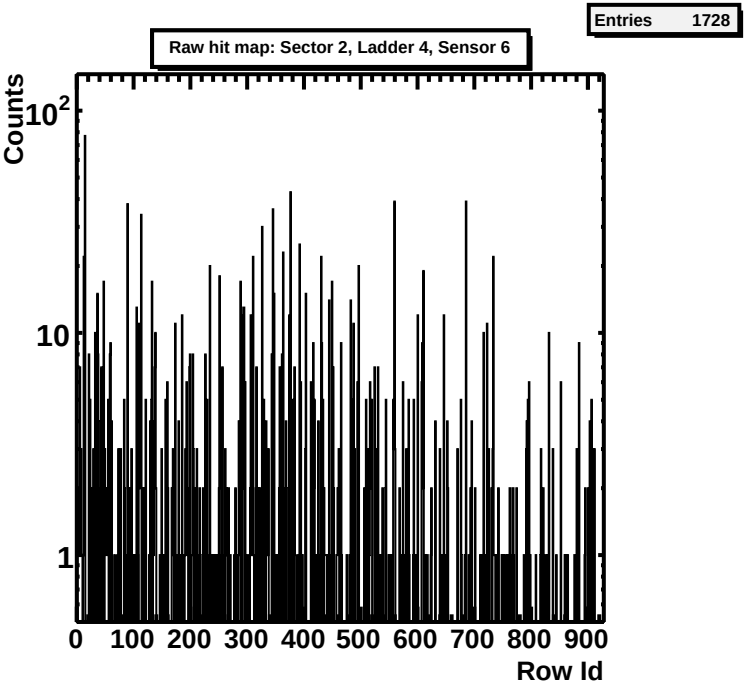
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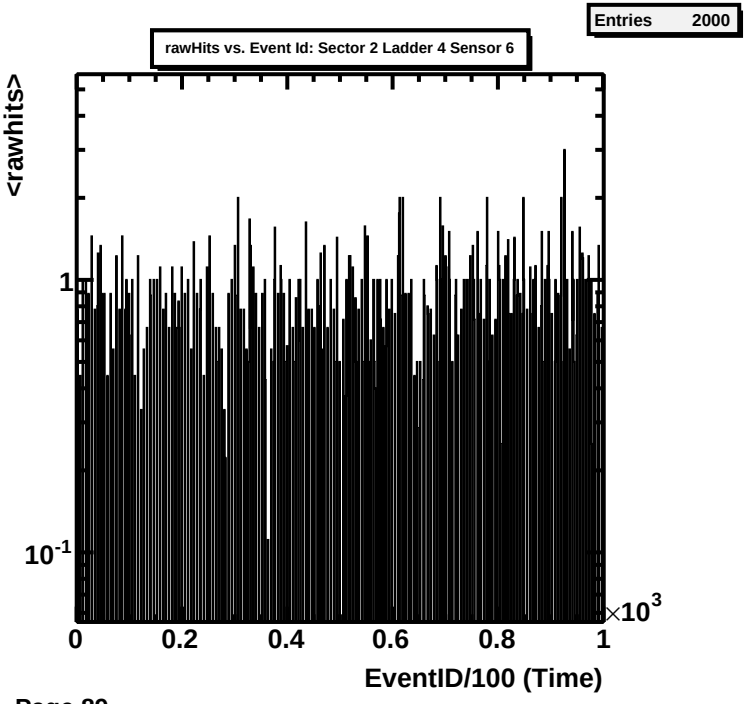
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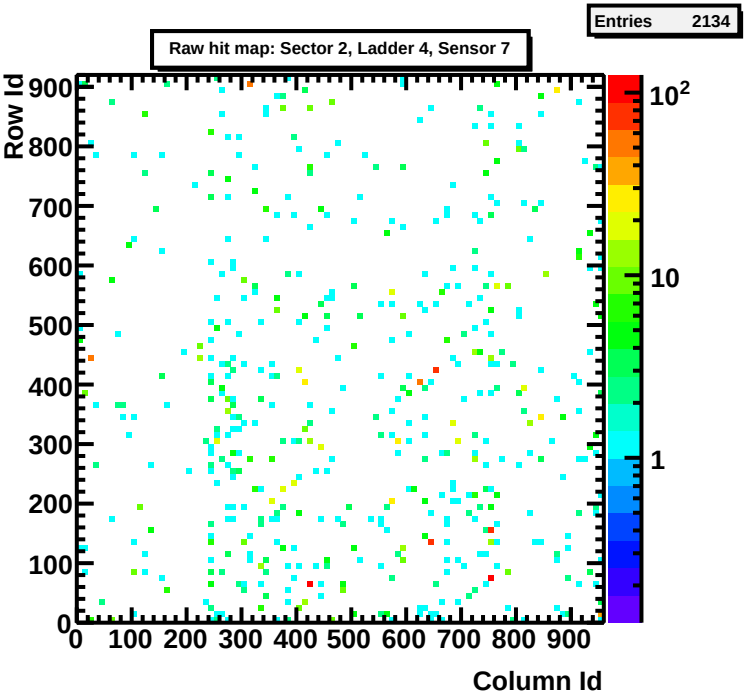
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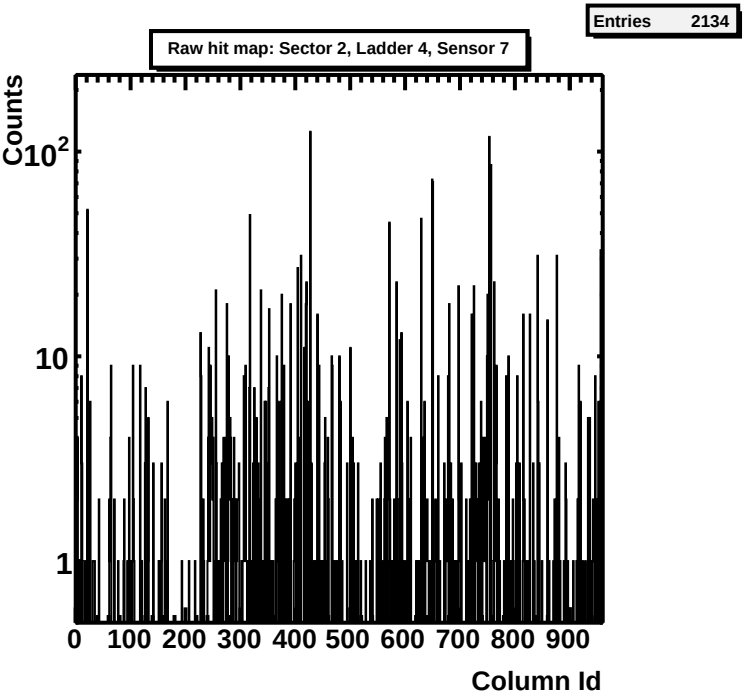
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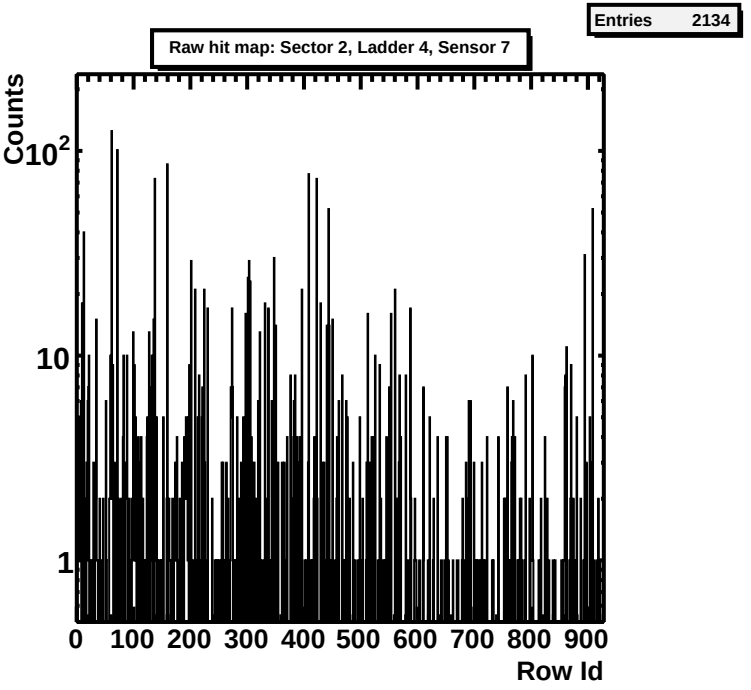
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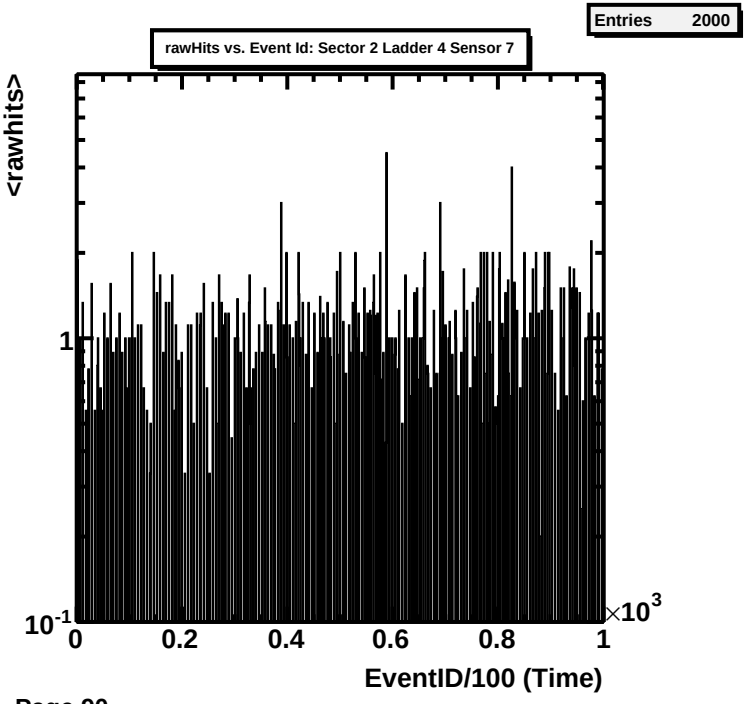
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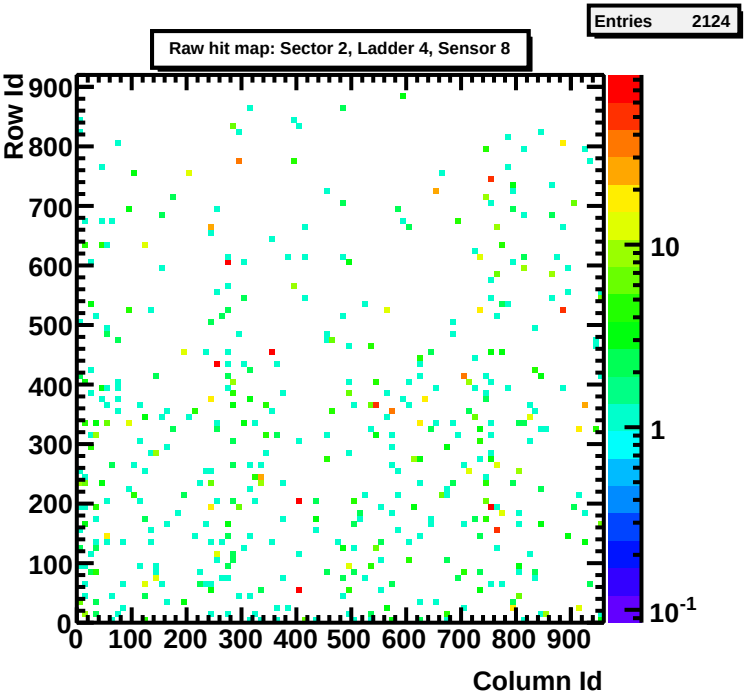
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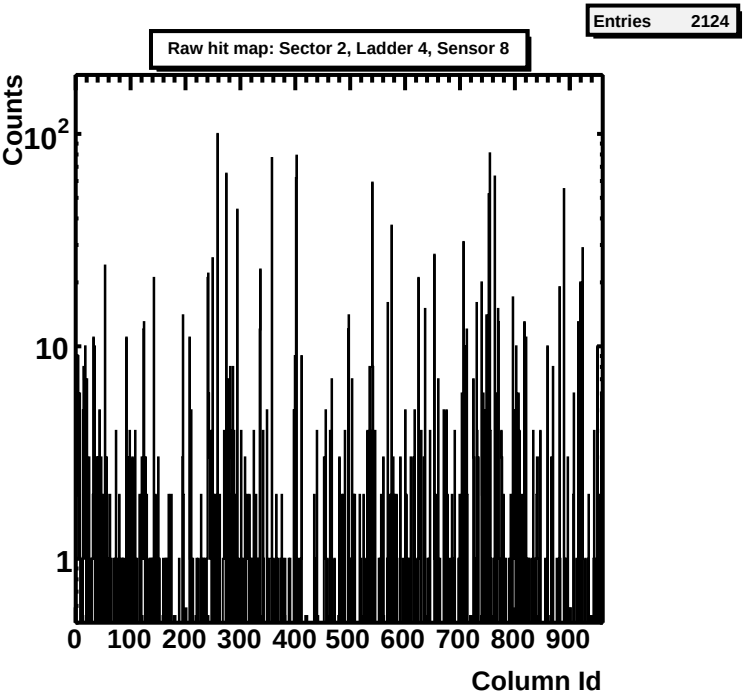
Row Id
Column Id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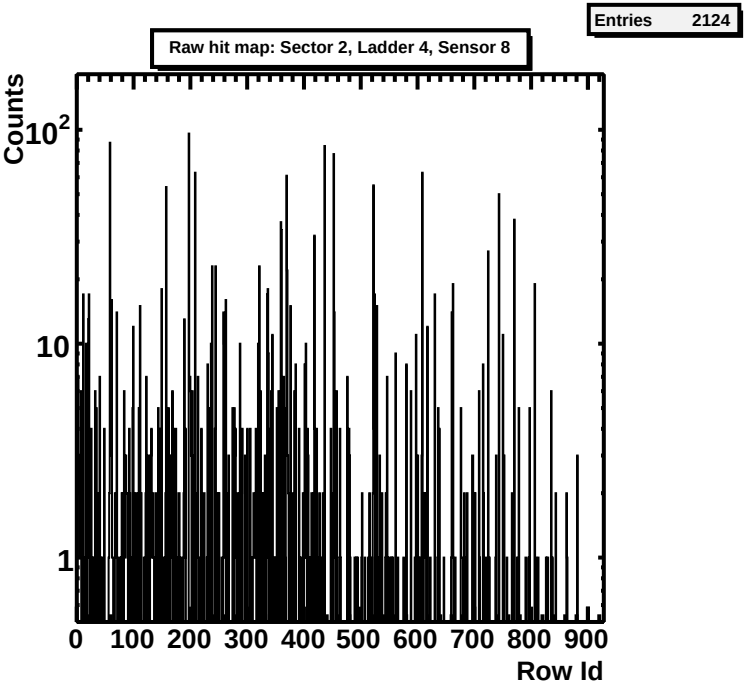
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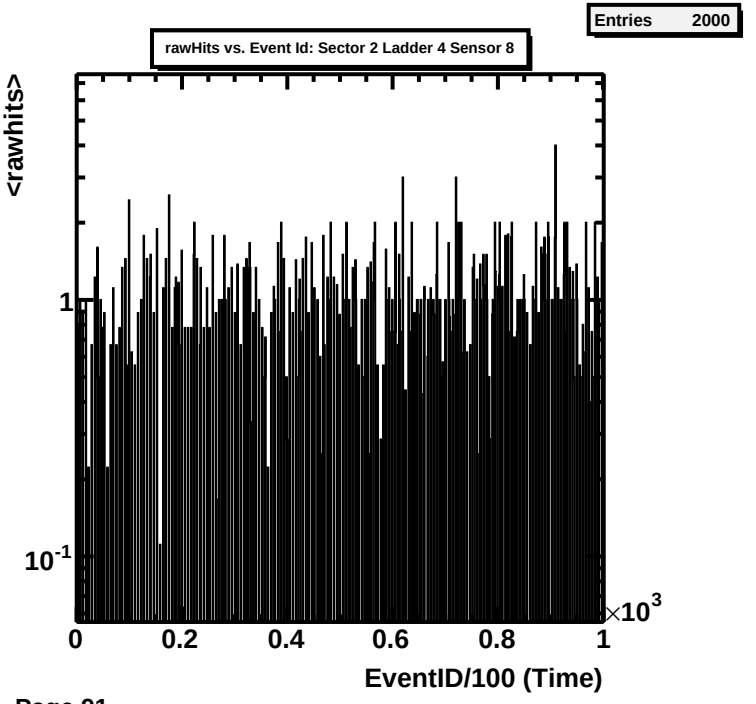
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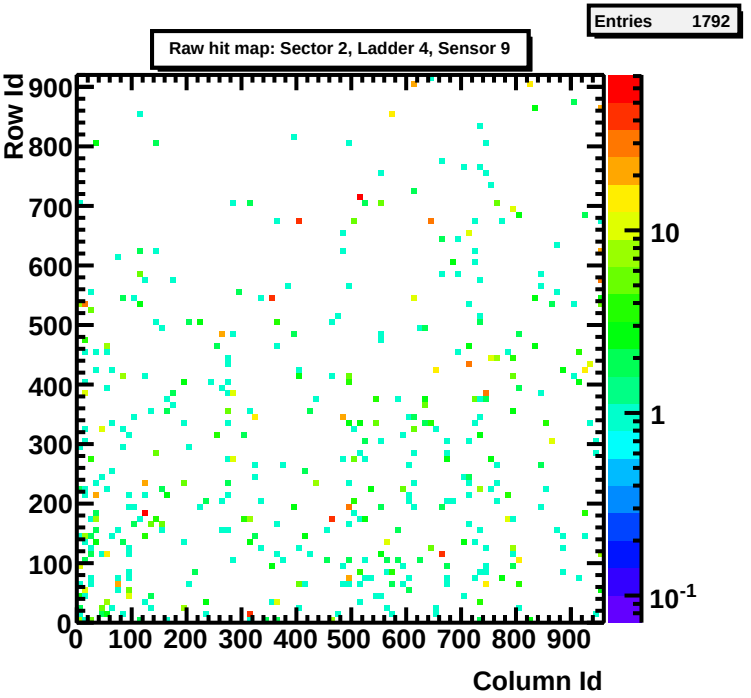
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Row Id
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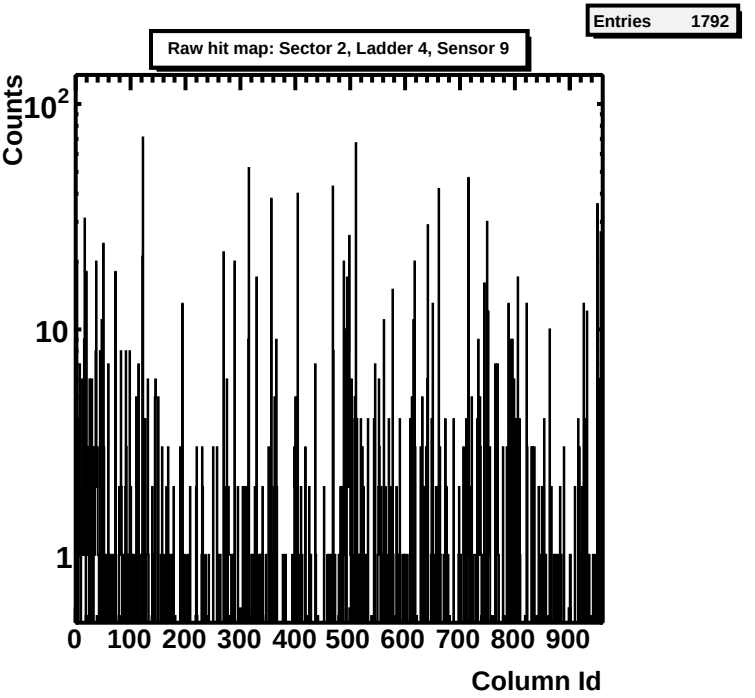
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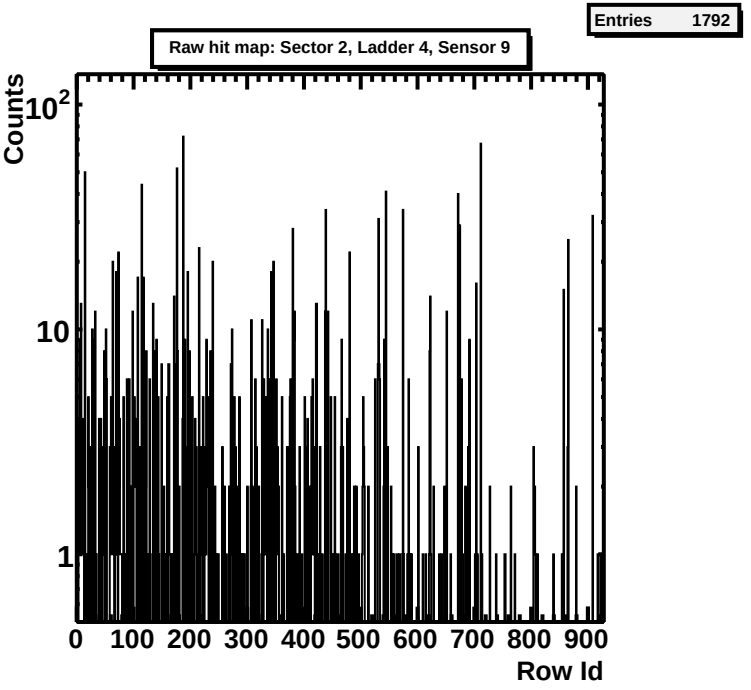
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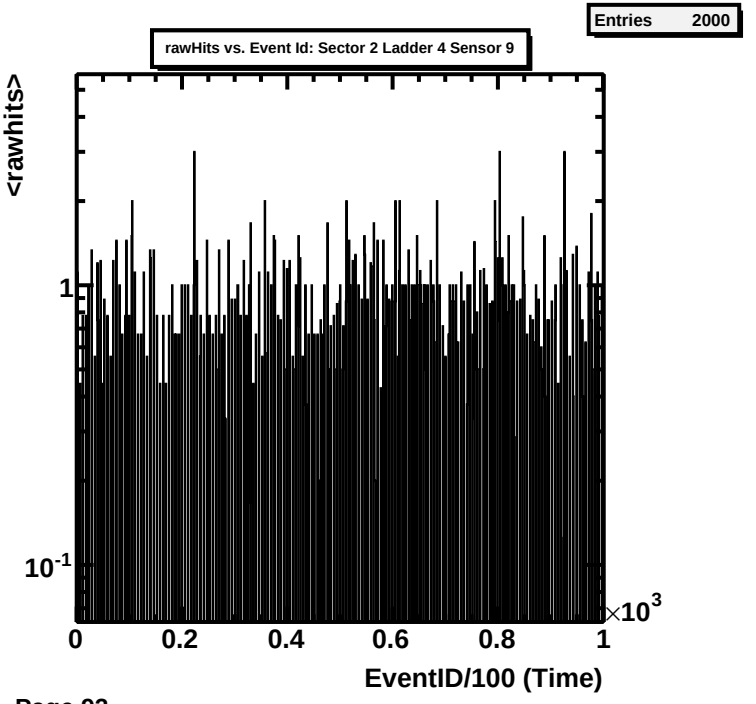
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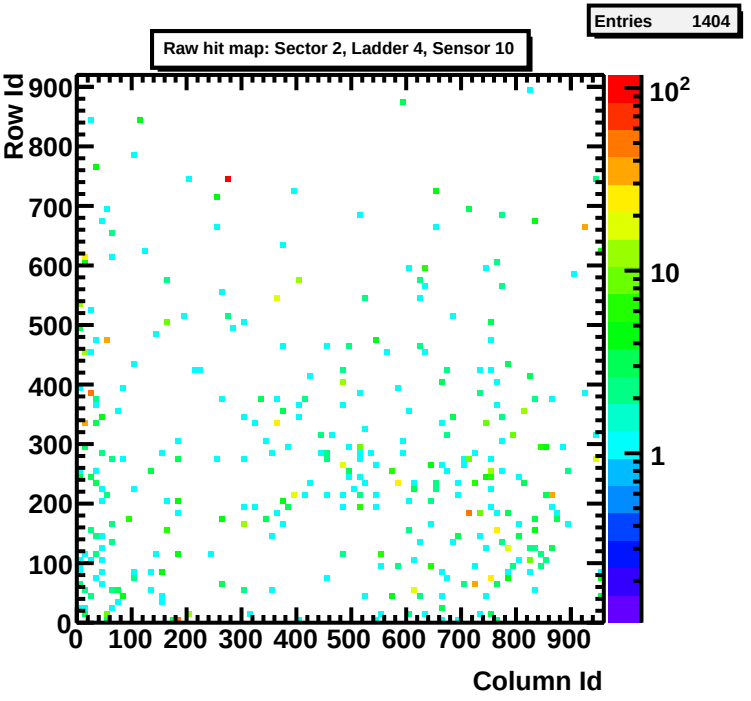
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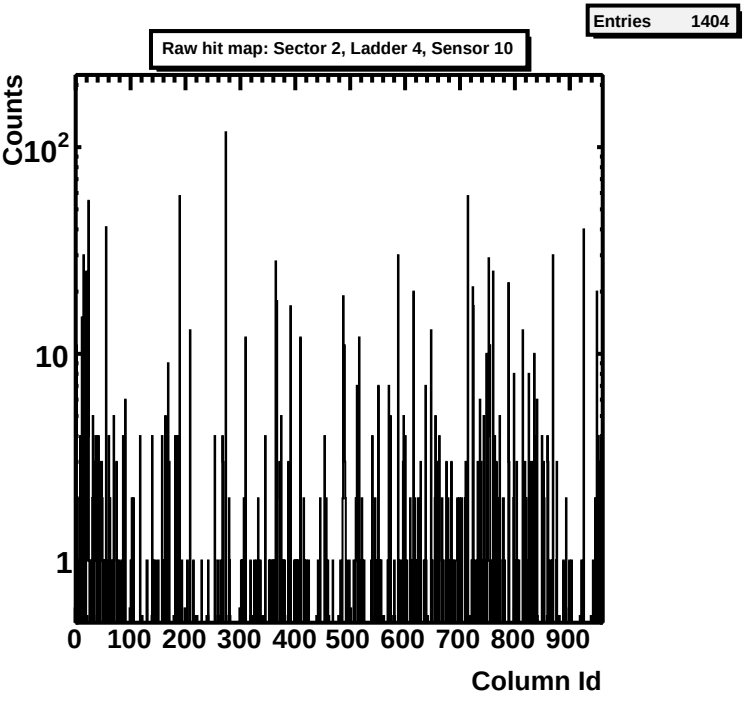
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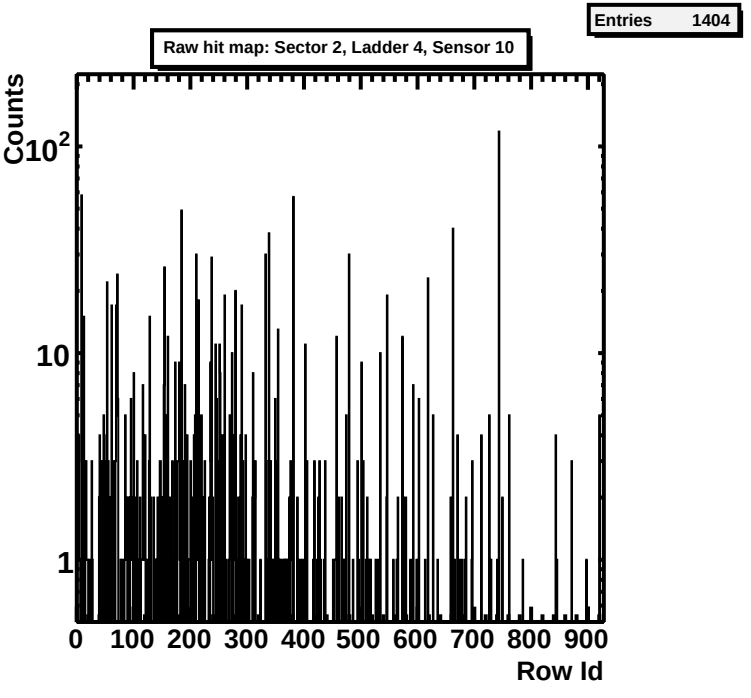
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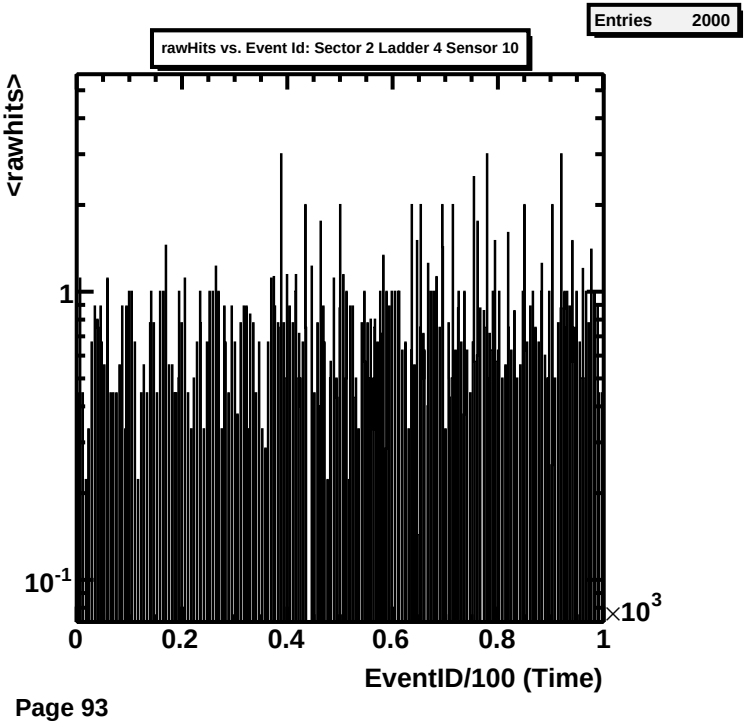
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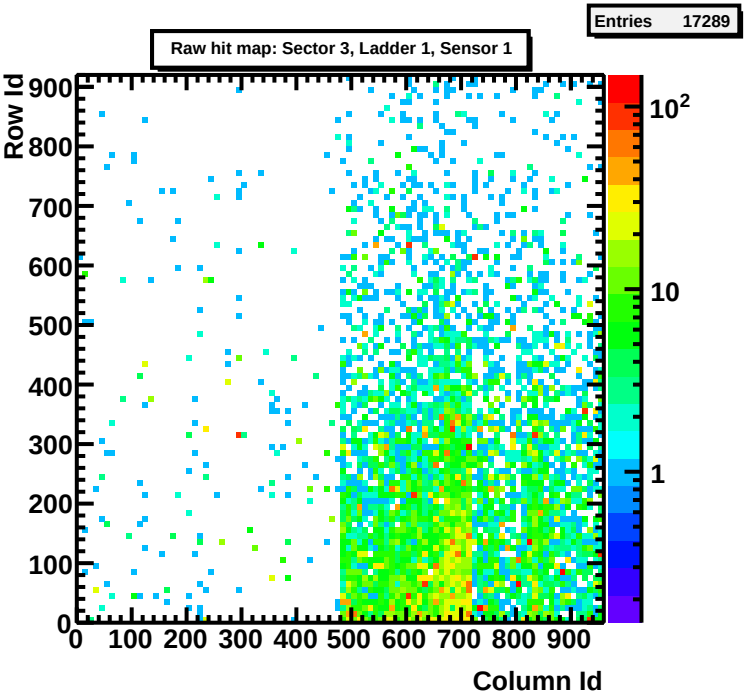
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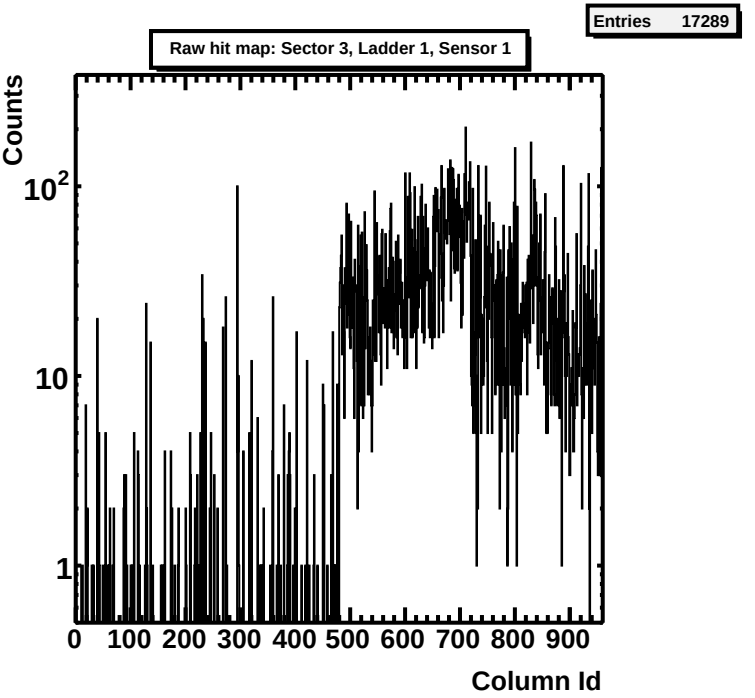
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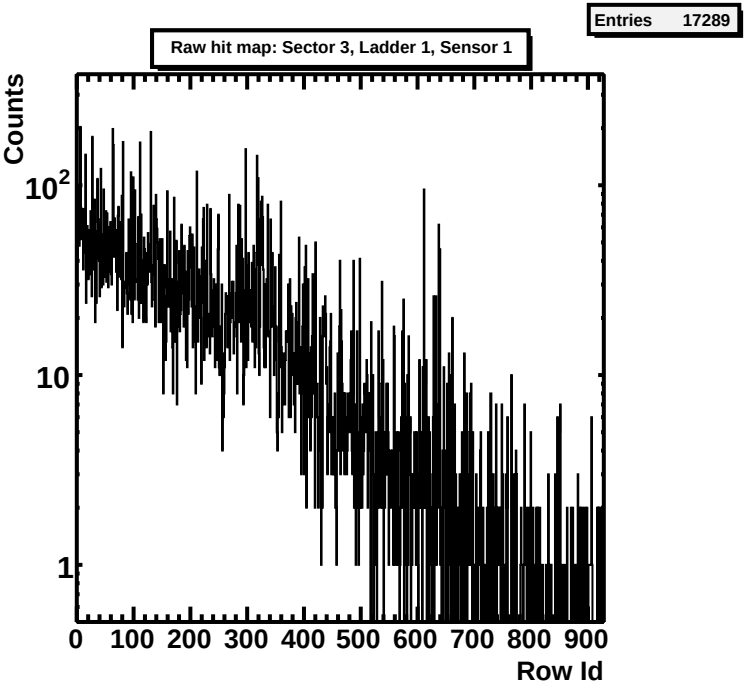
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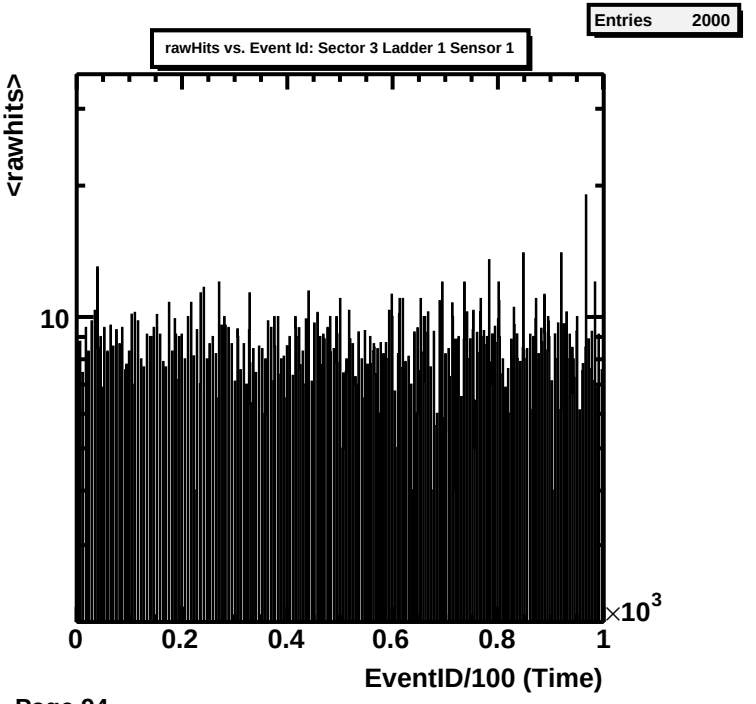
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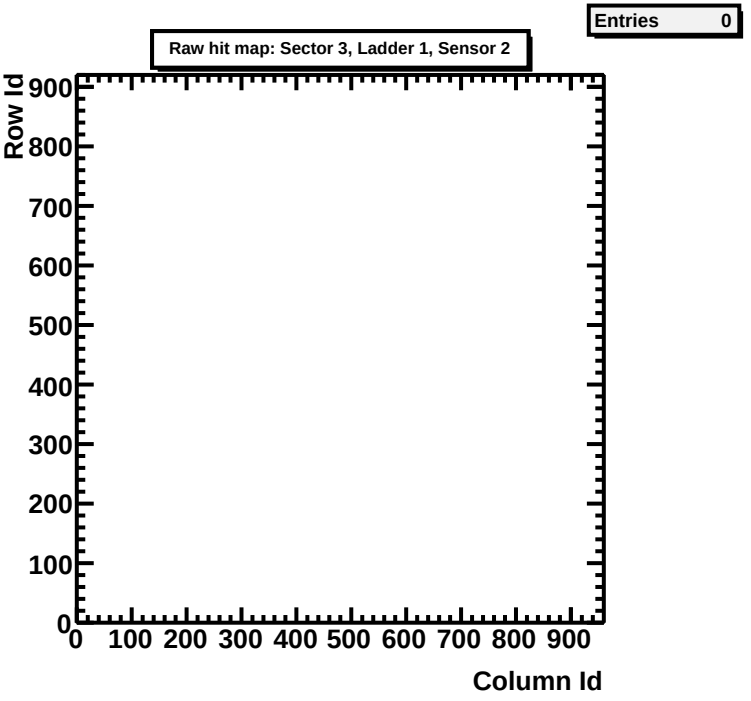
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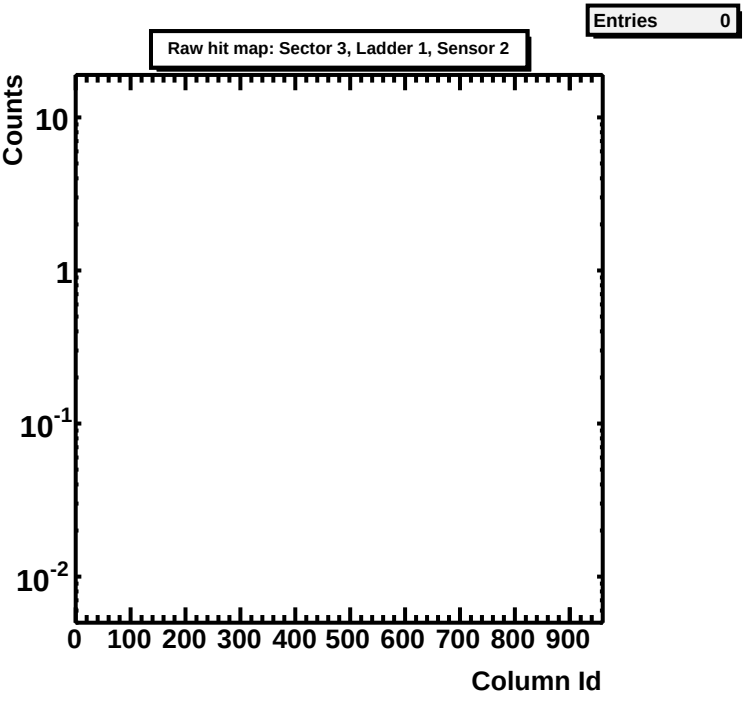
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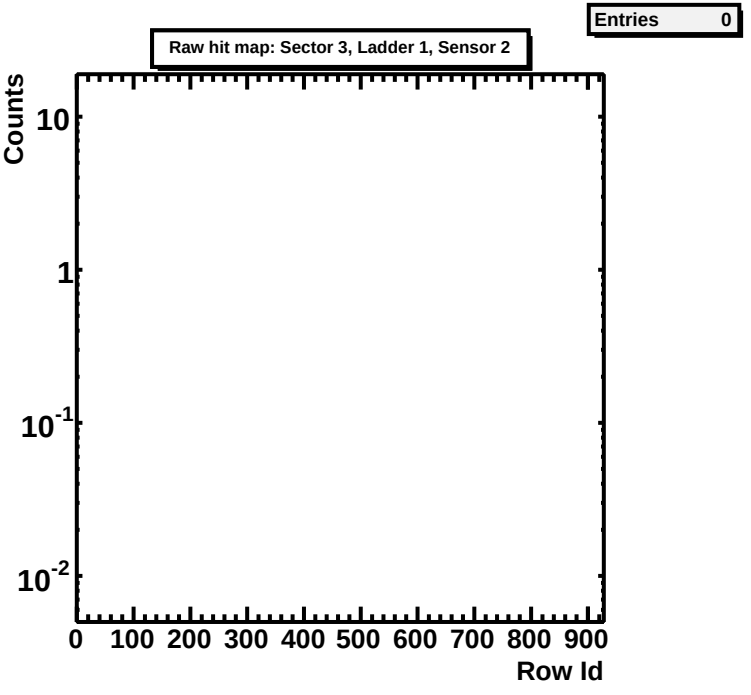
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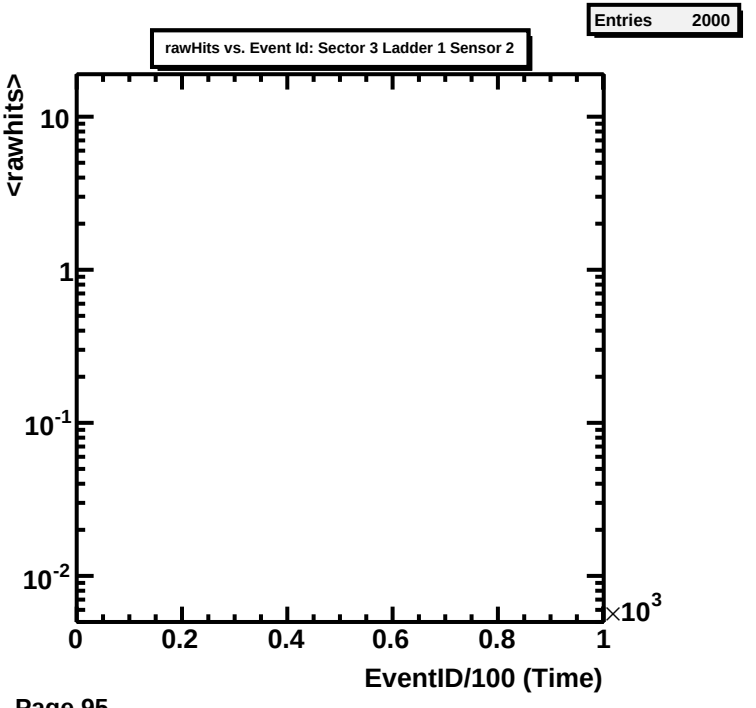
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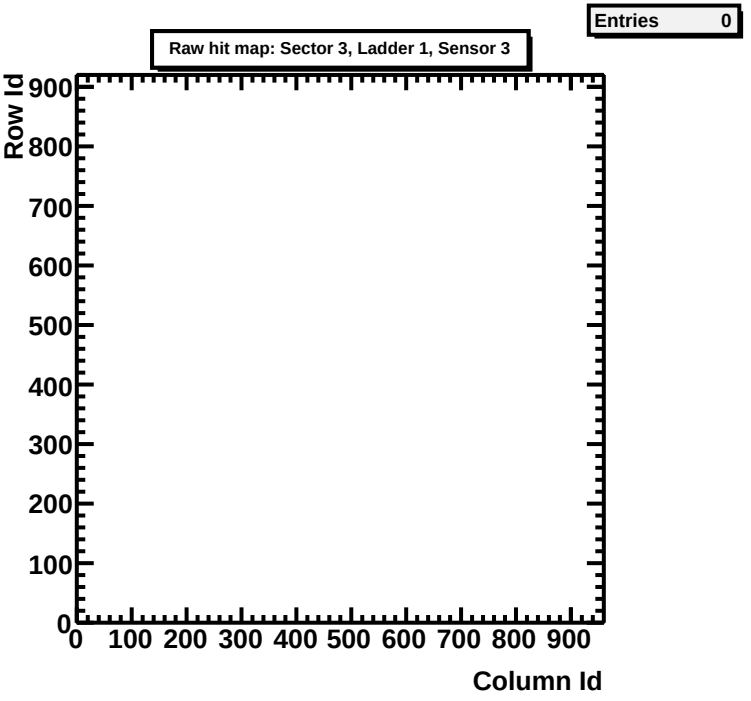
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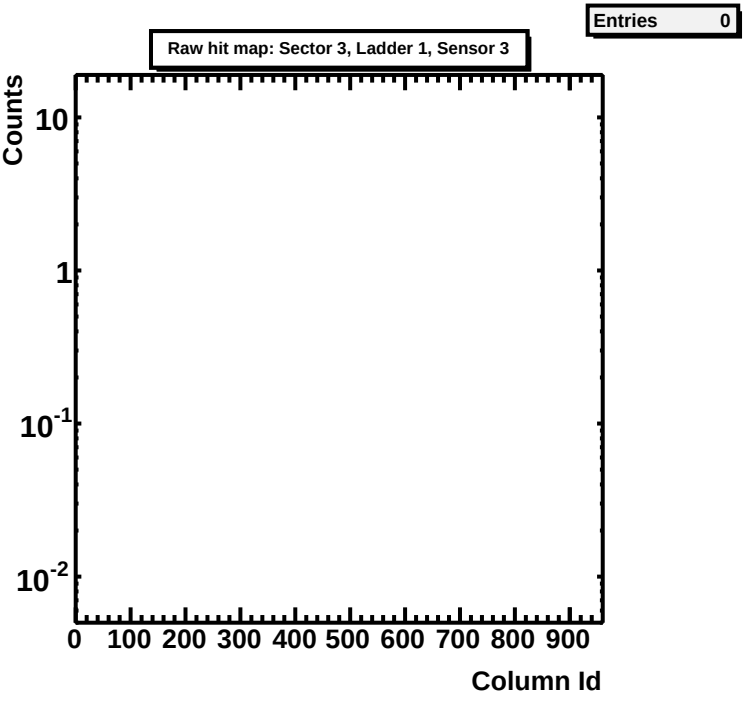
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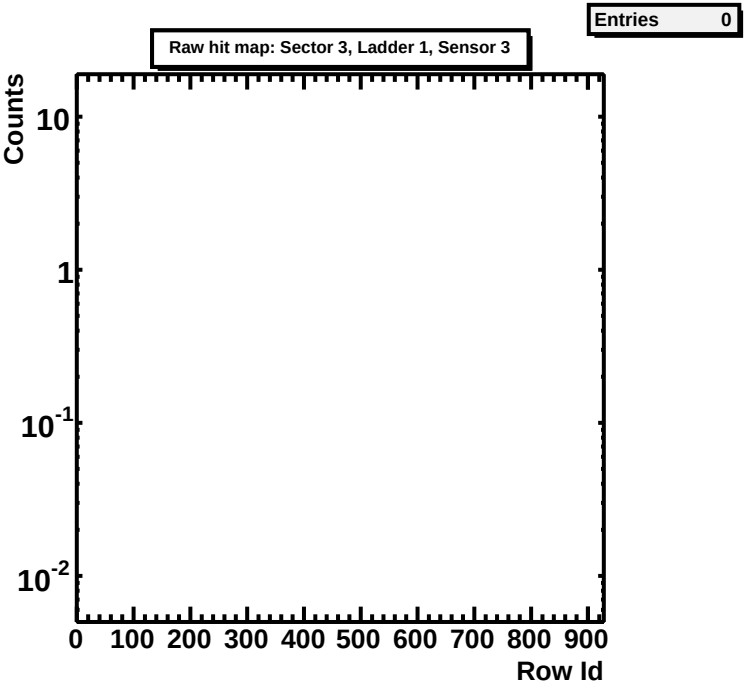
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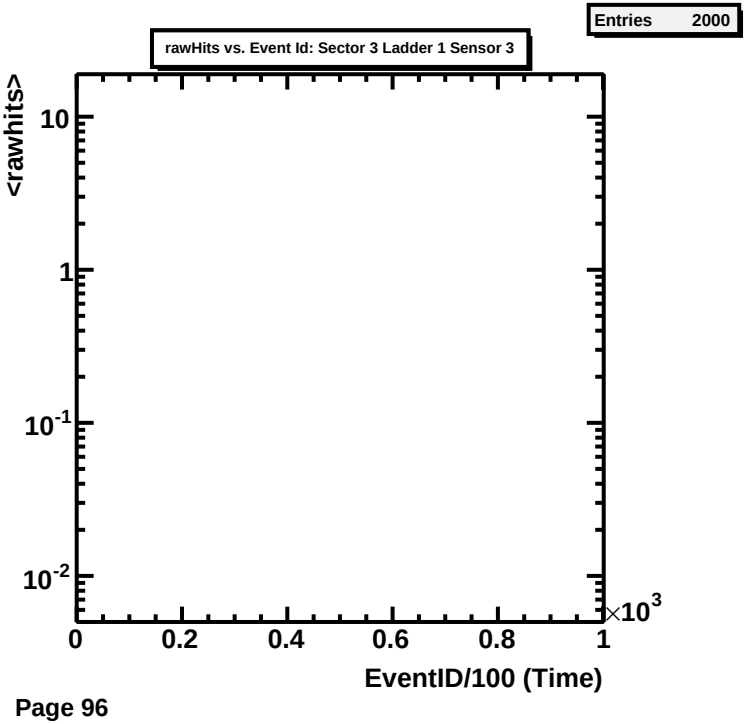
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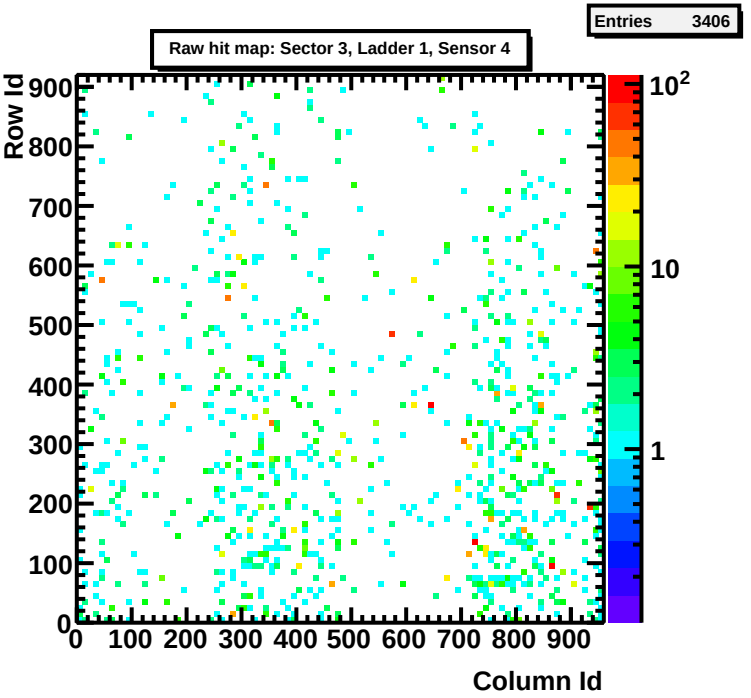
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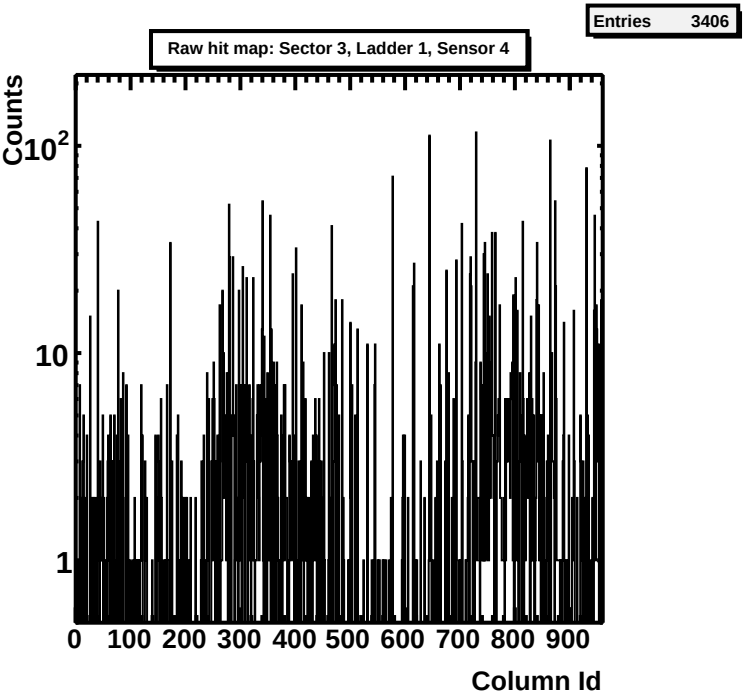
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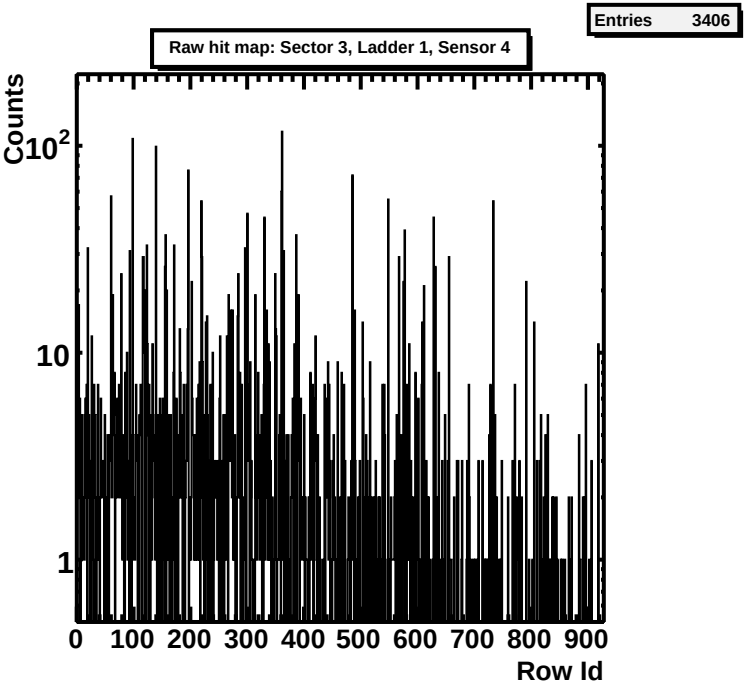
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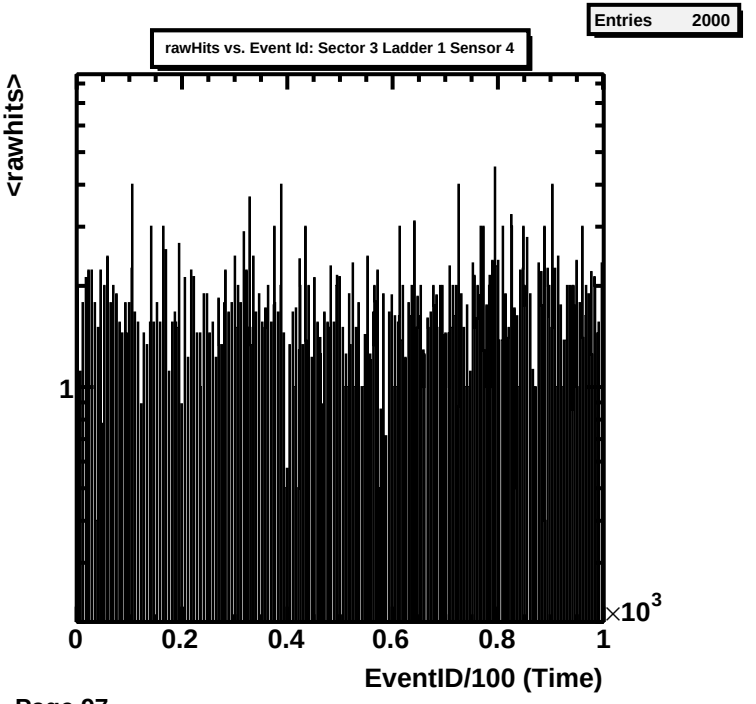
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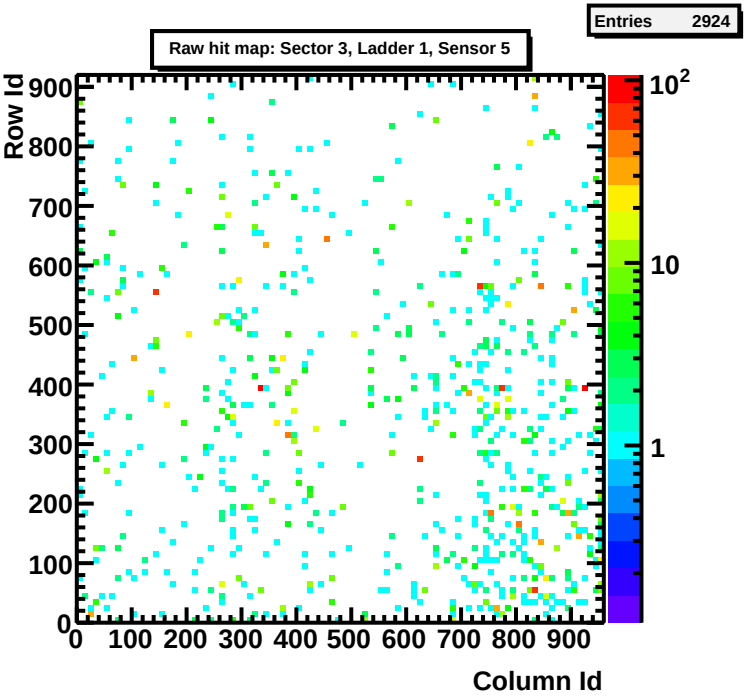
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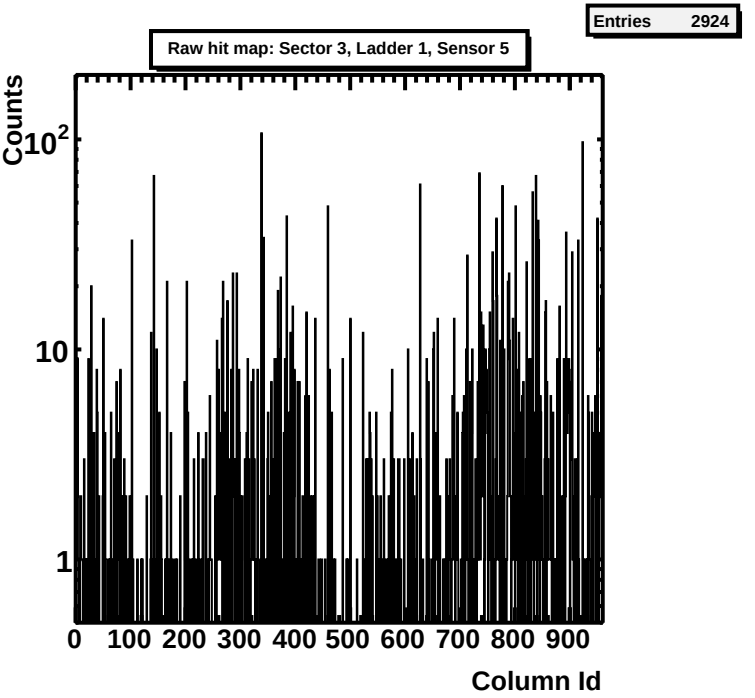
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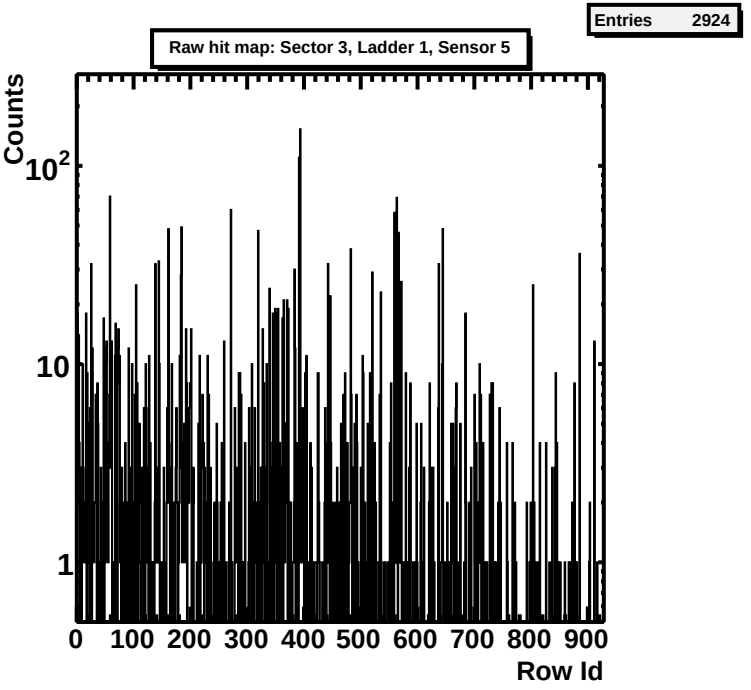
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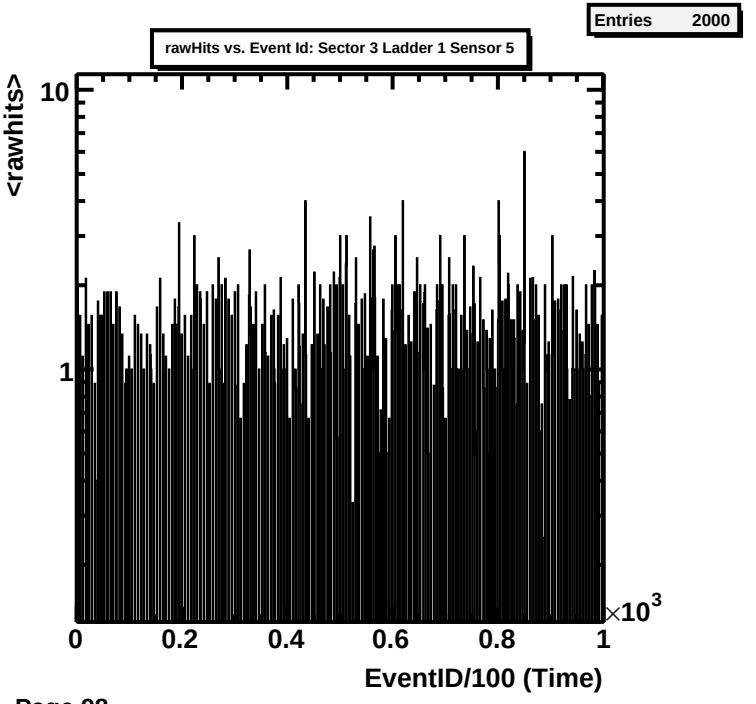
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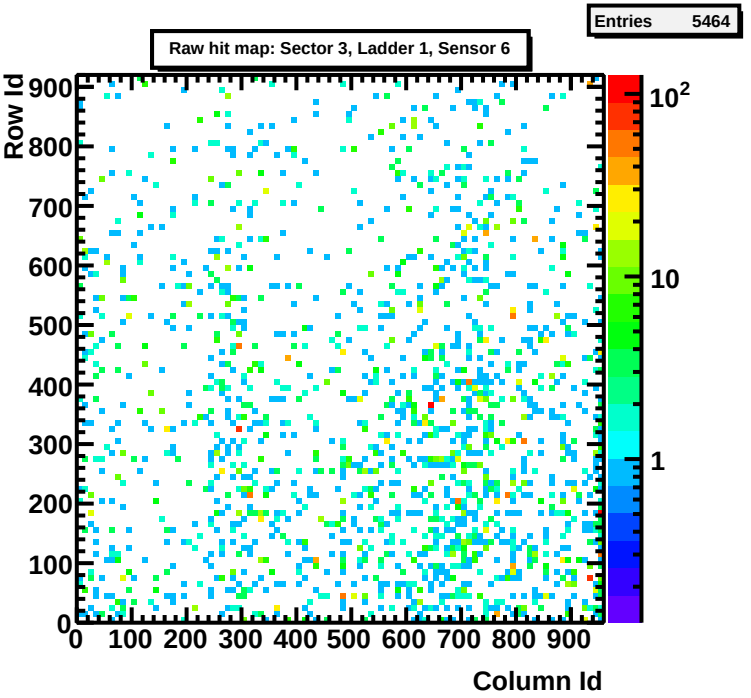
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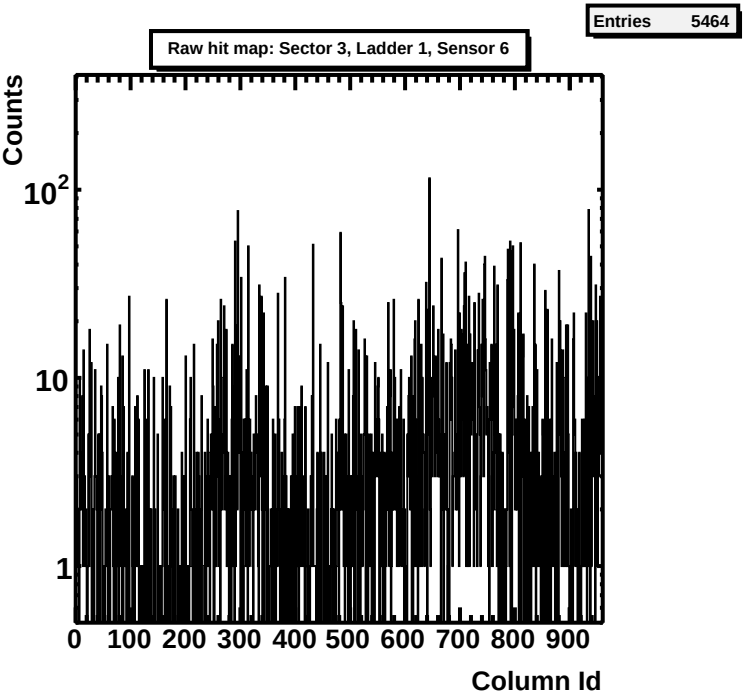
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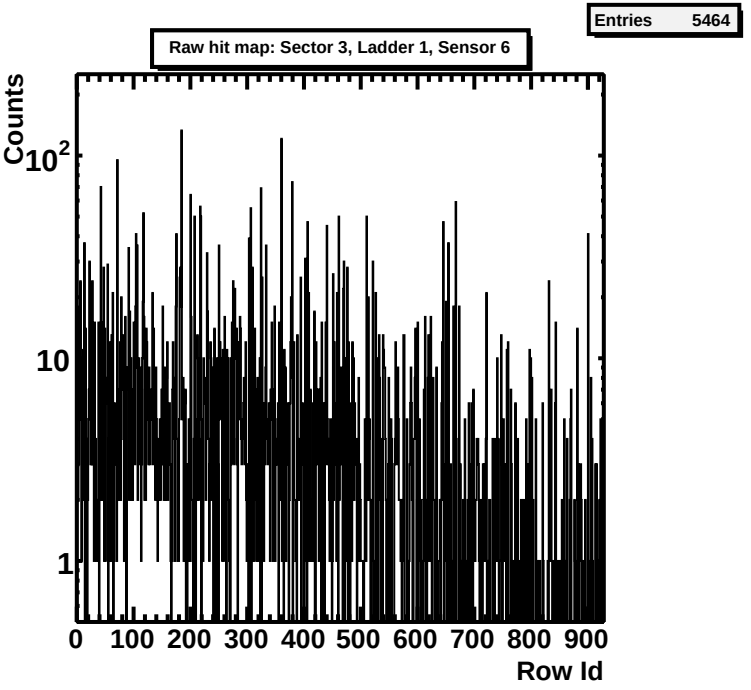
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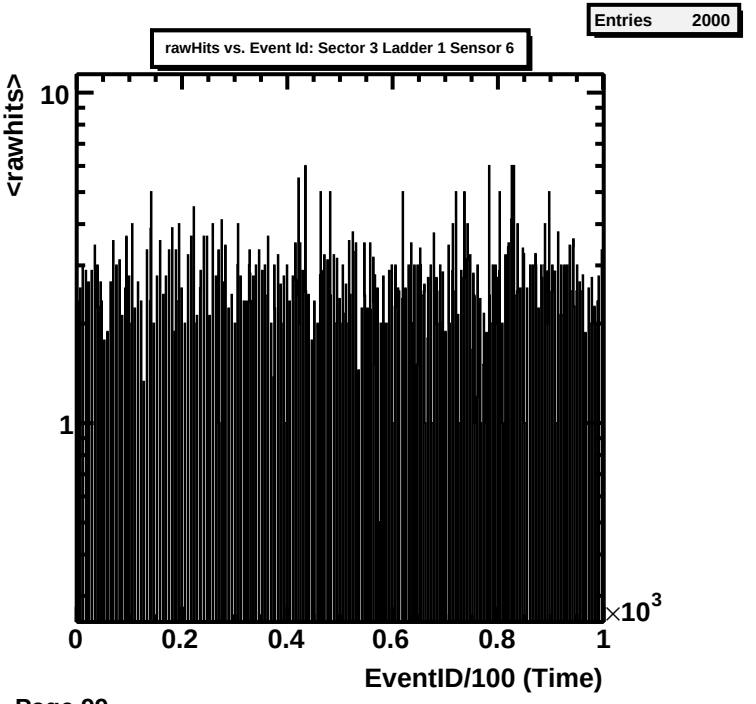
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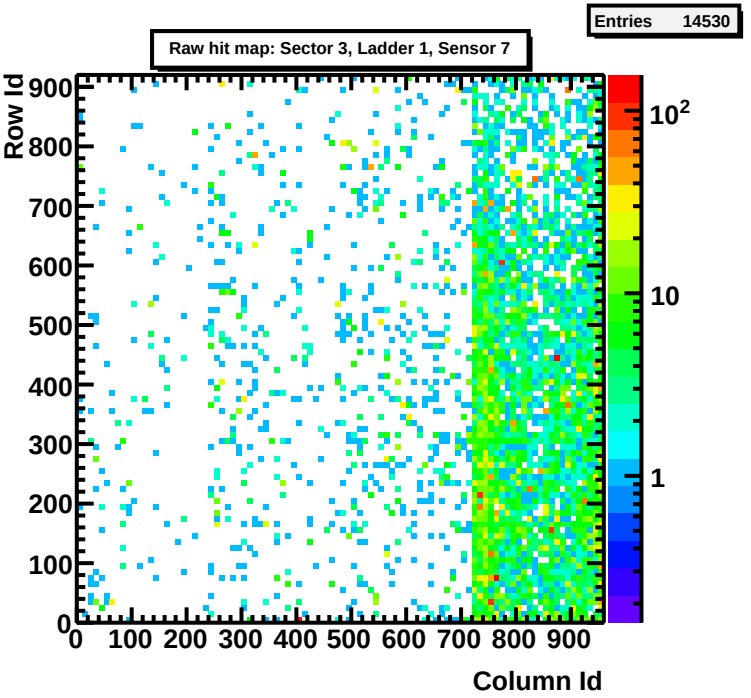
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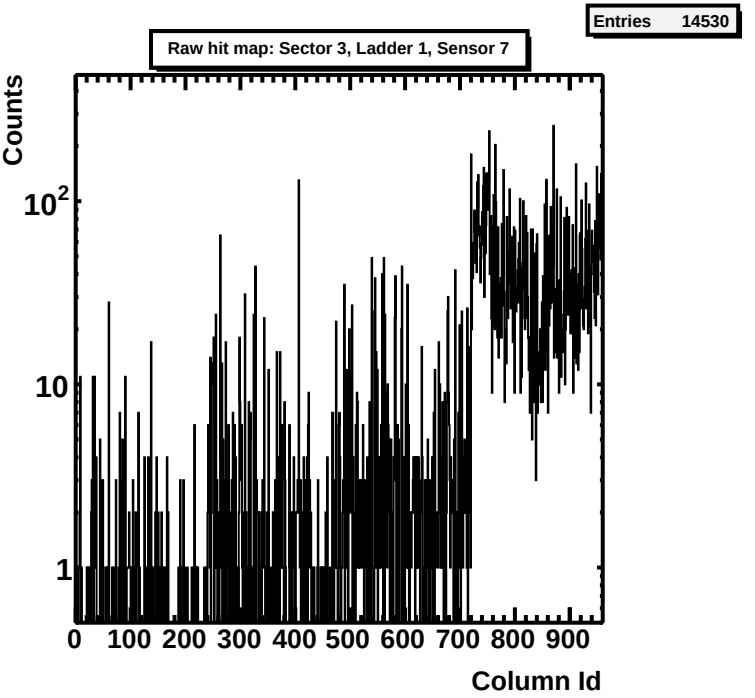
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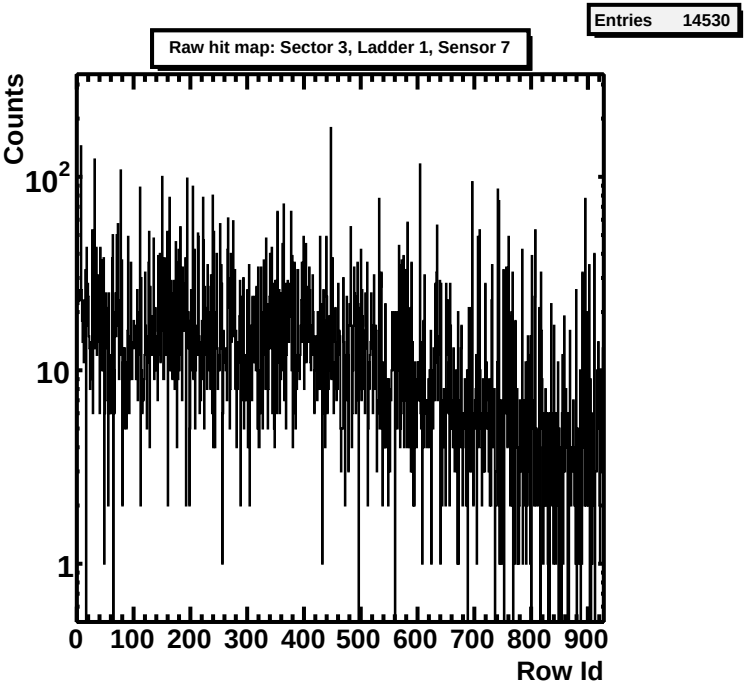
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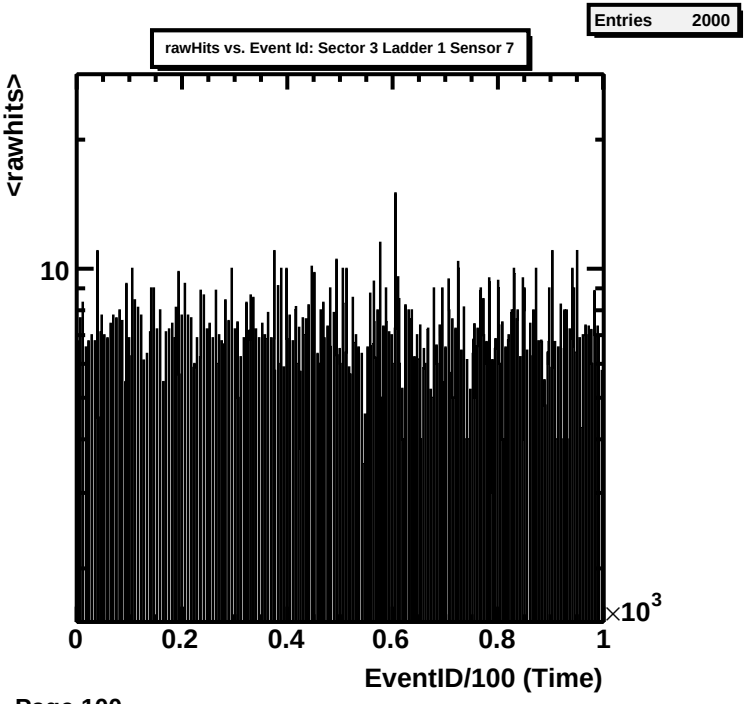
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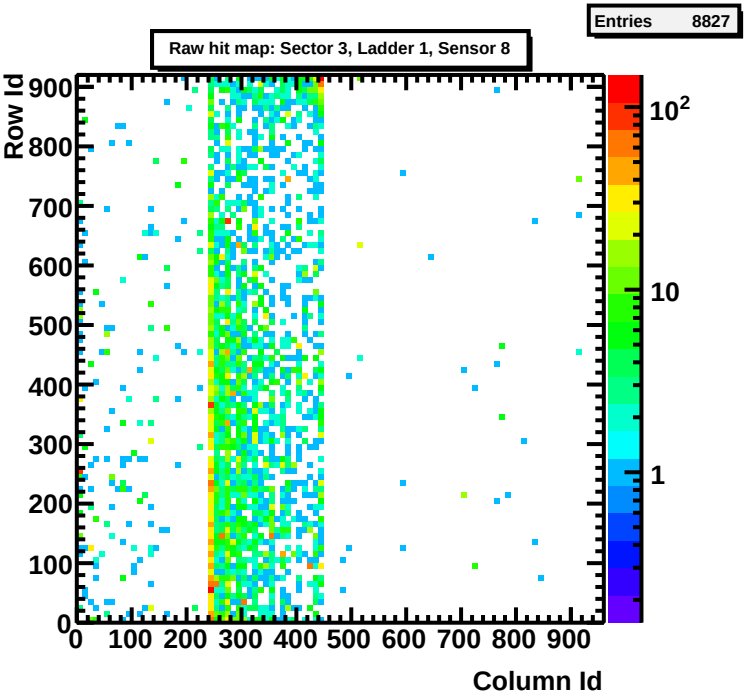
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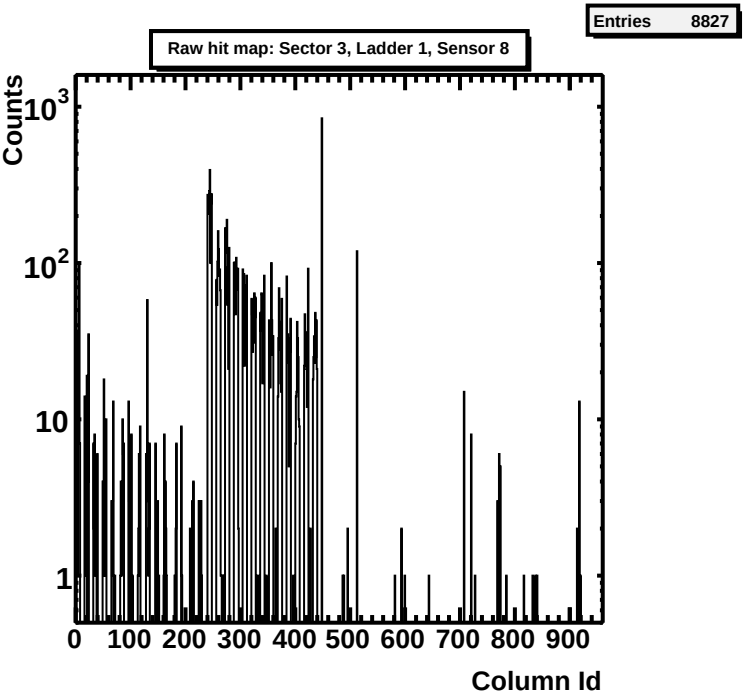
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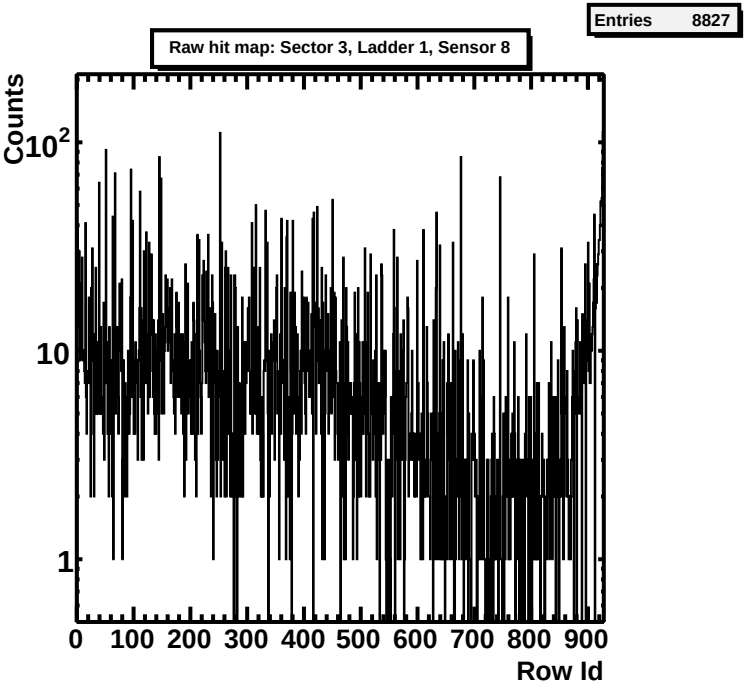
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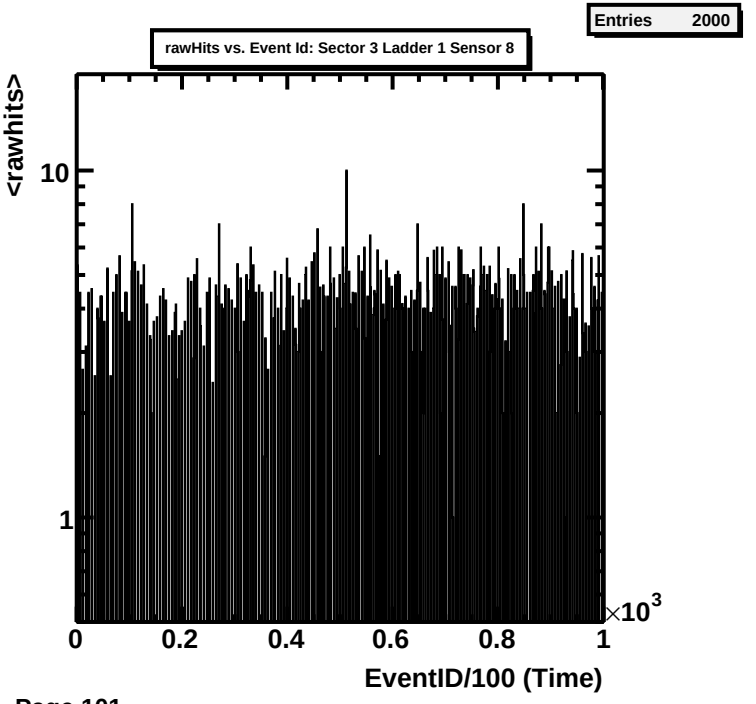
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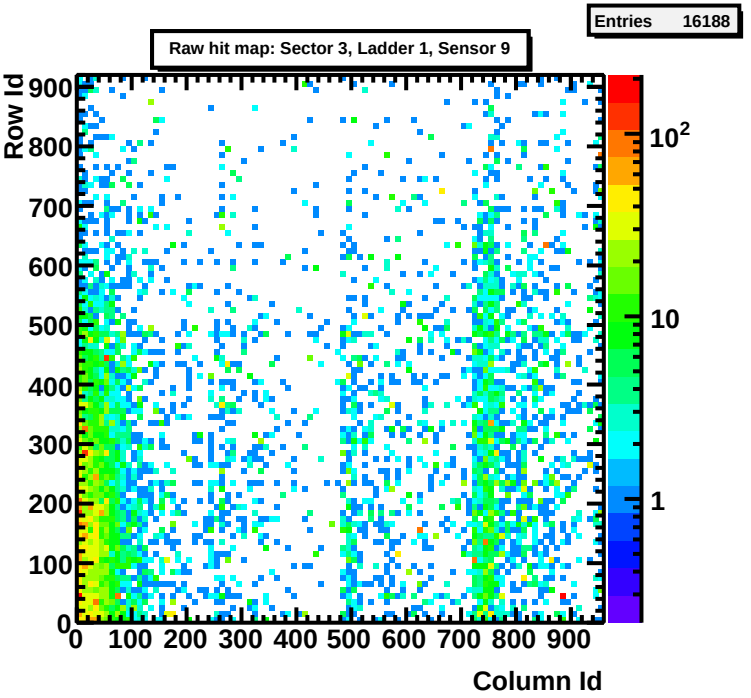
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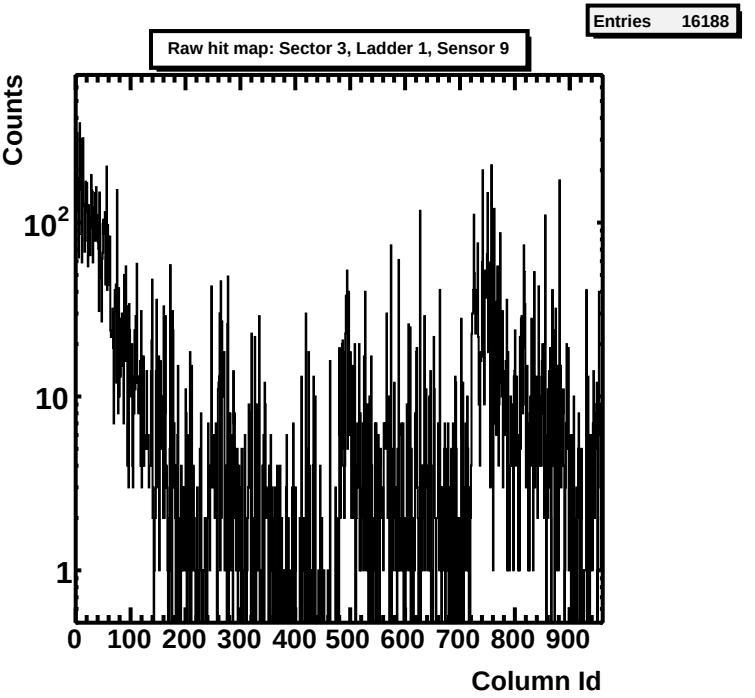
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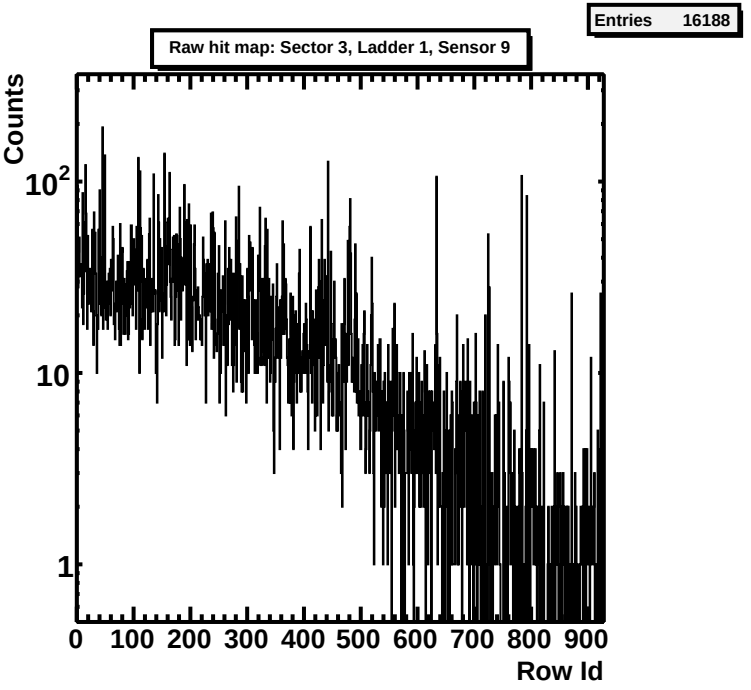
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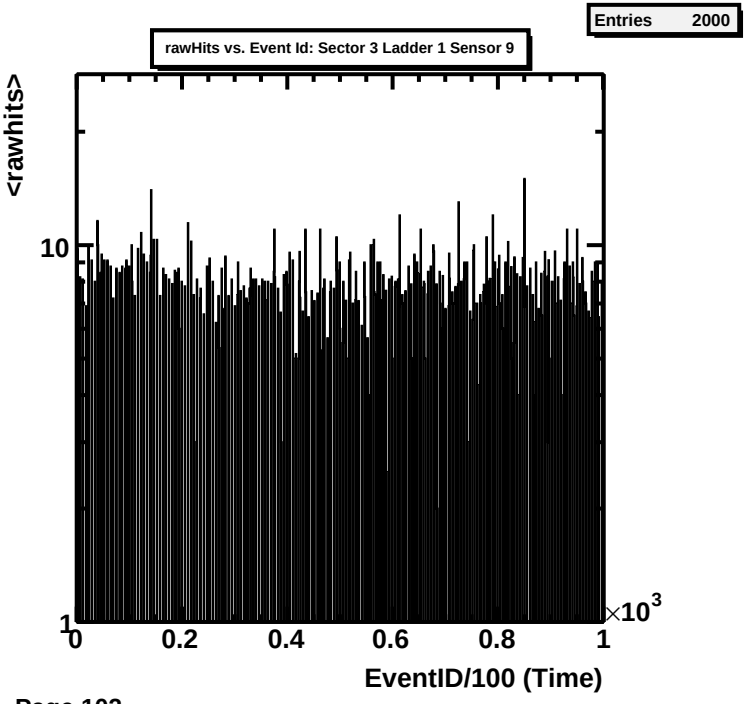
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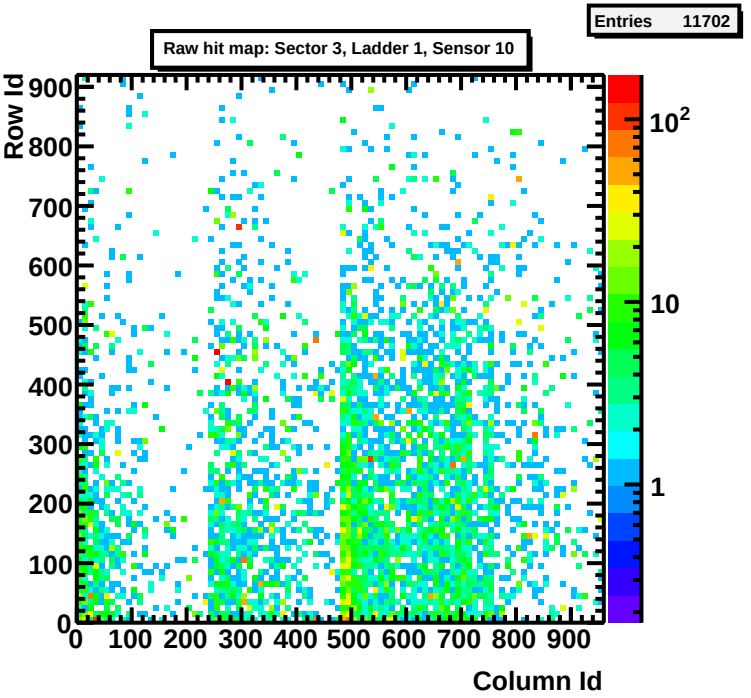
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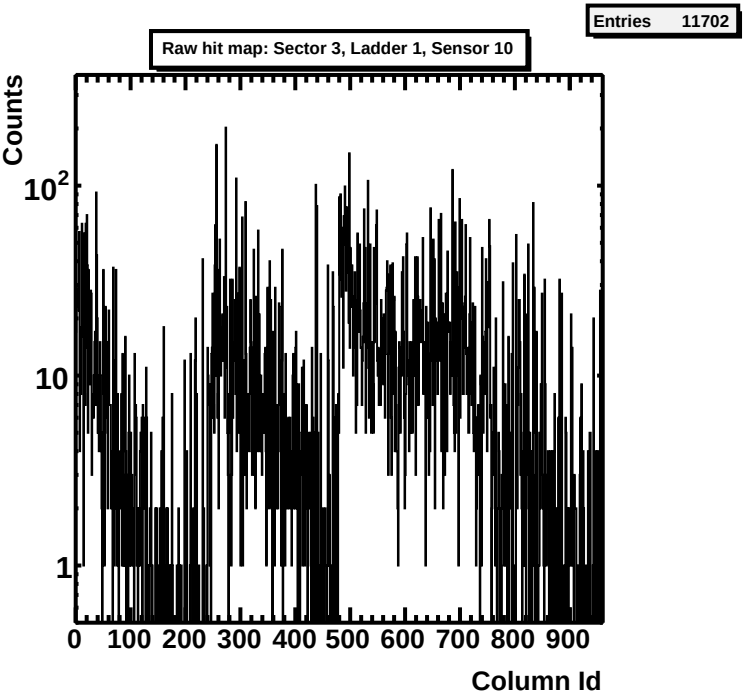
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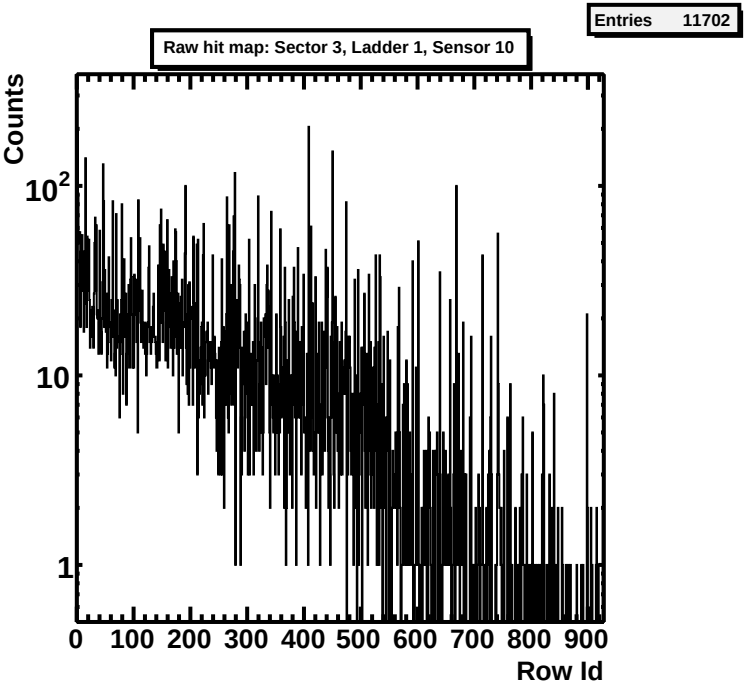
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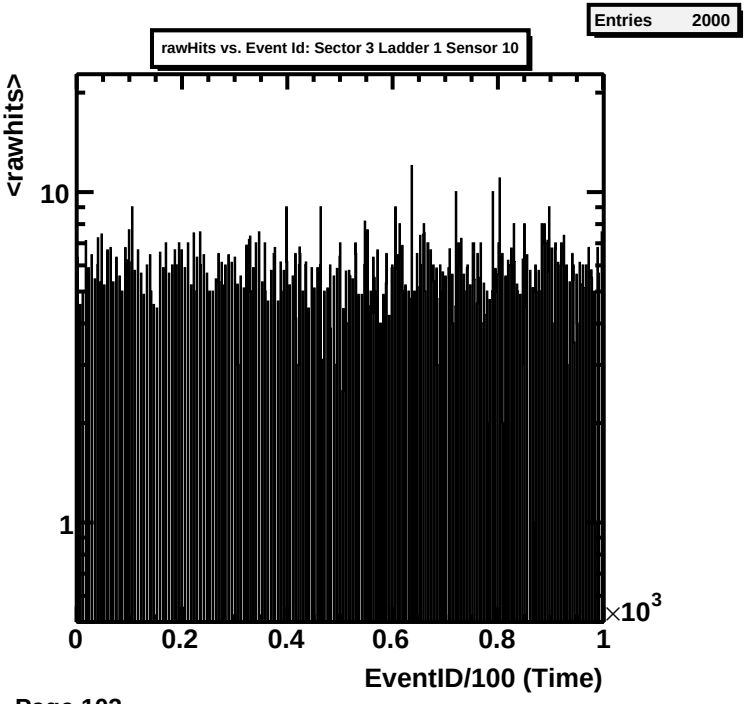
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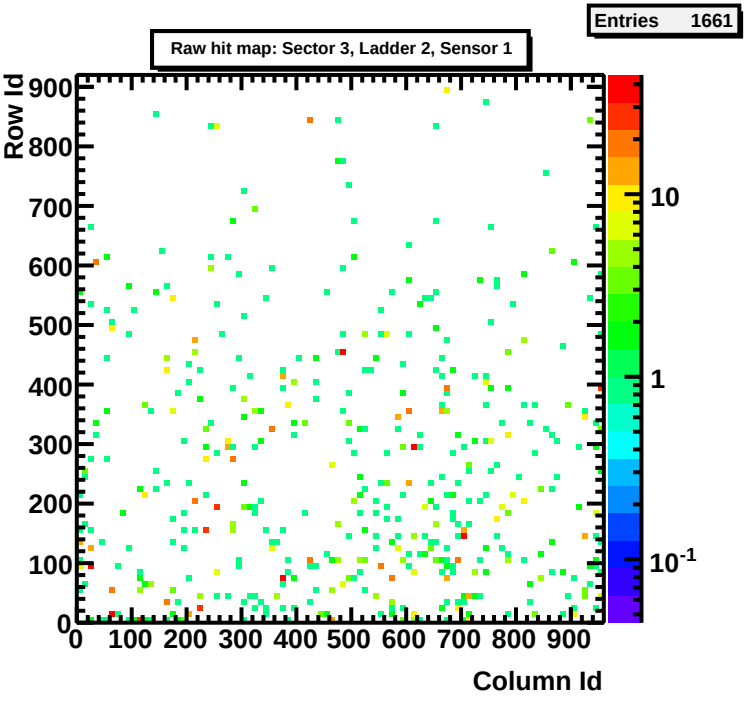
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Row Id
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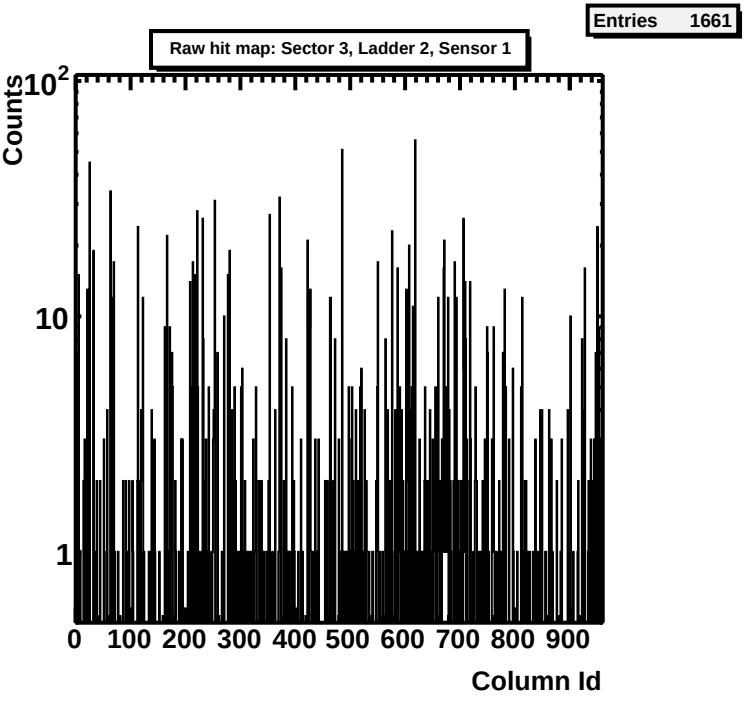
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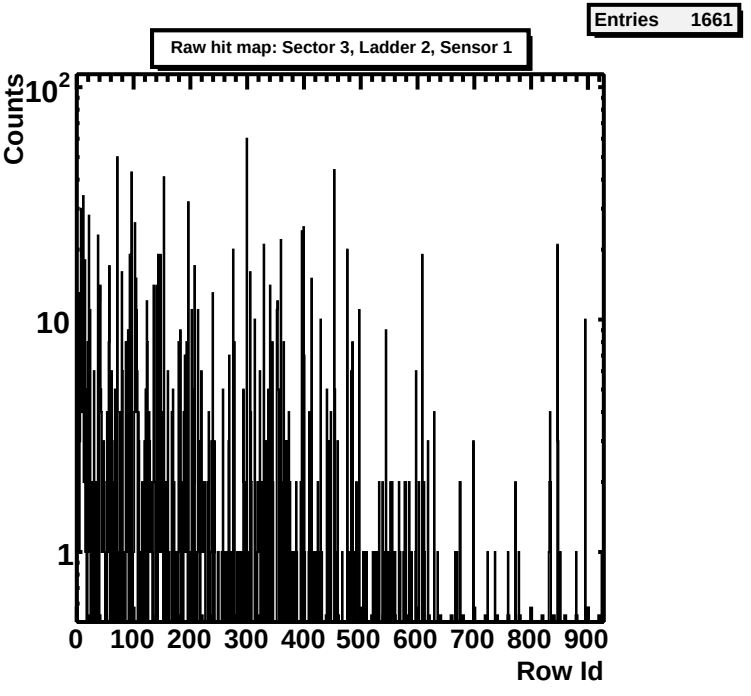
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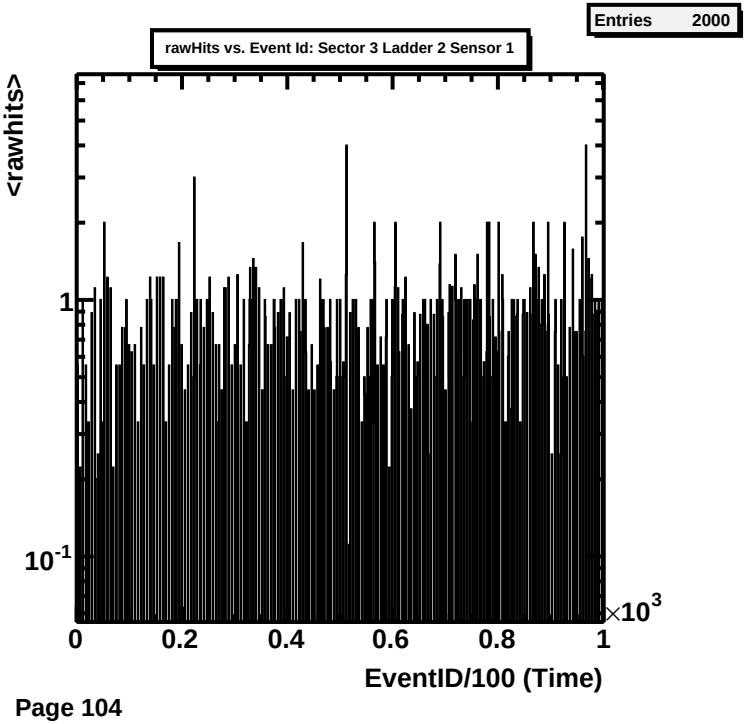
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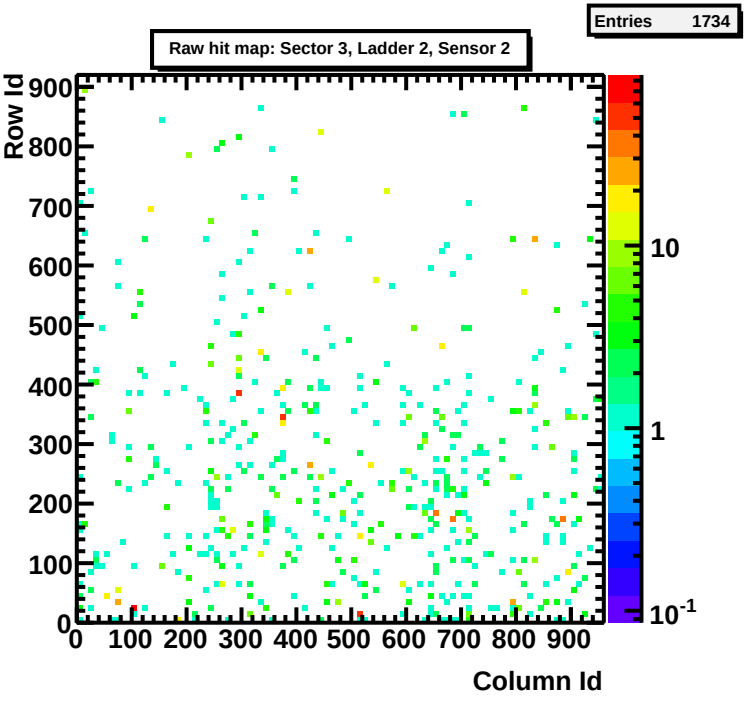
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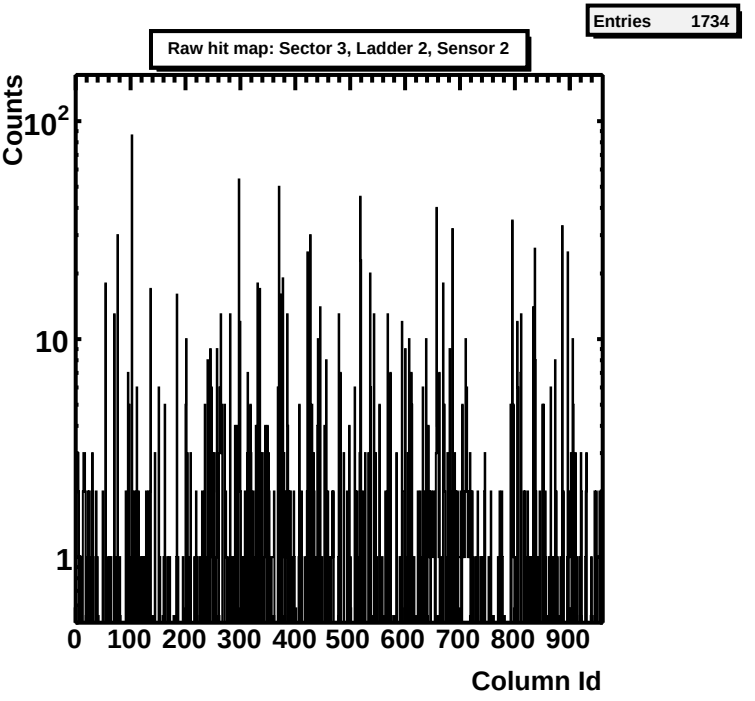
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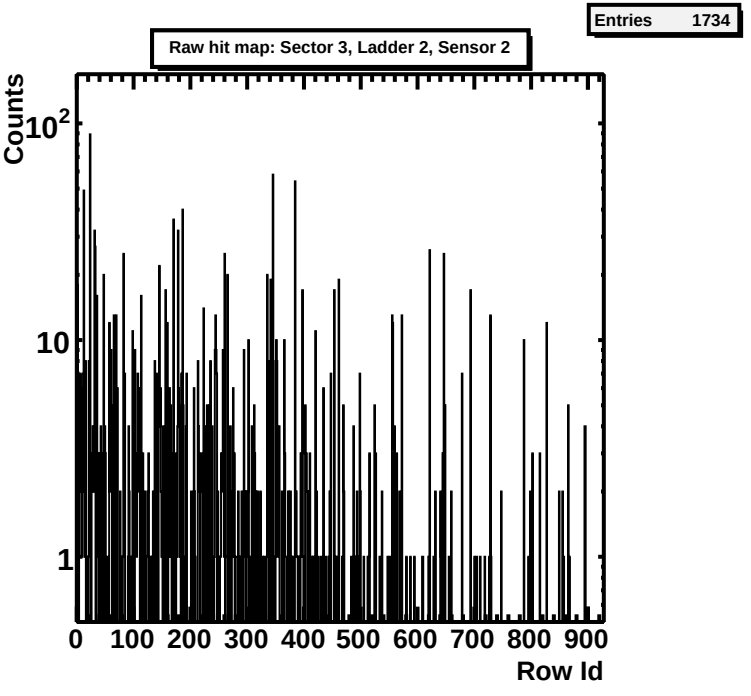
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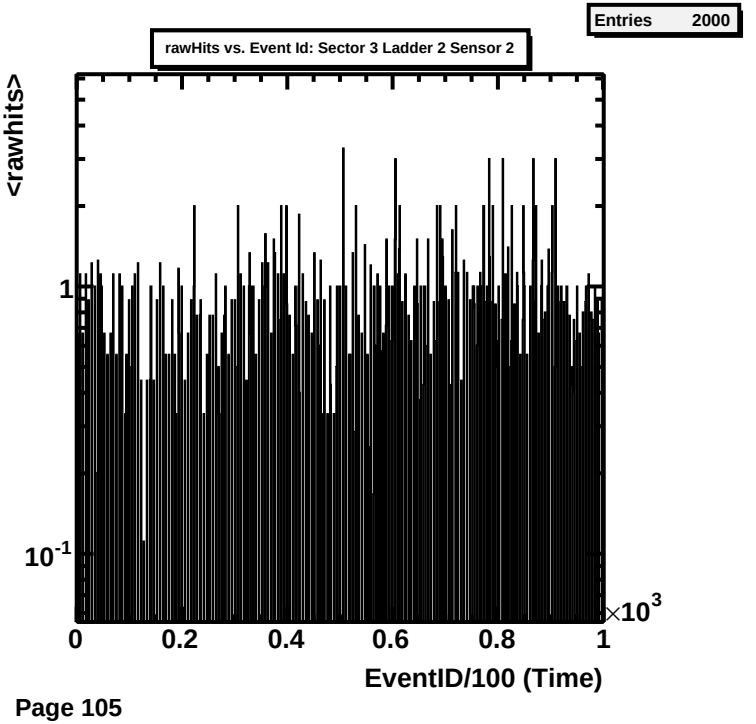
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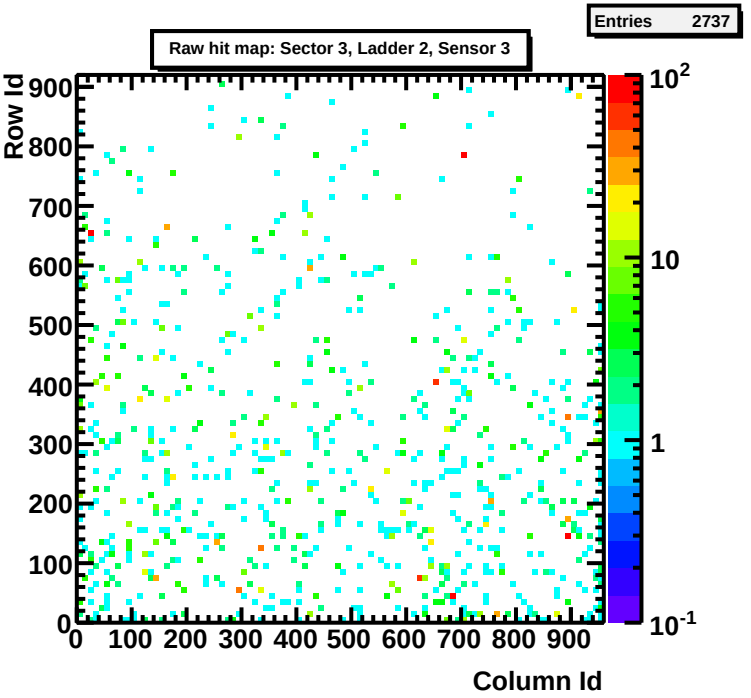
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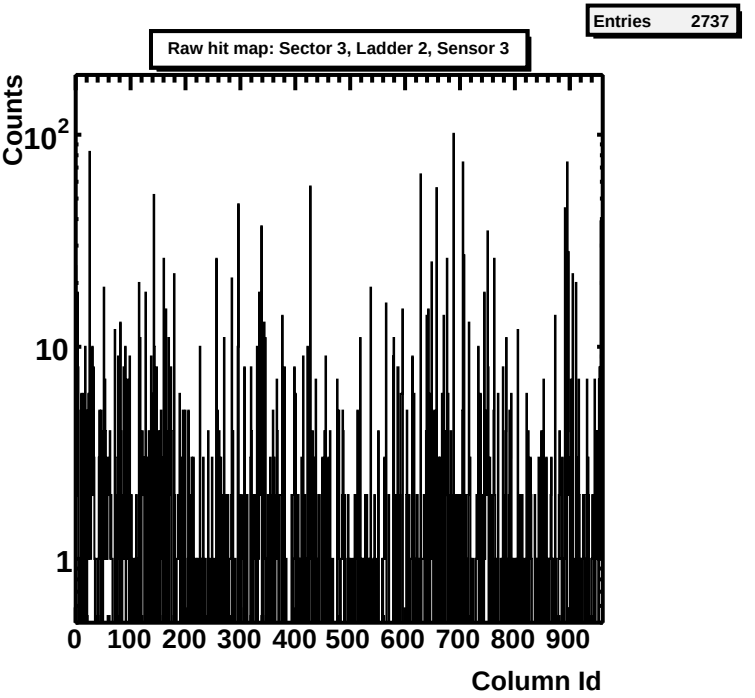
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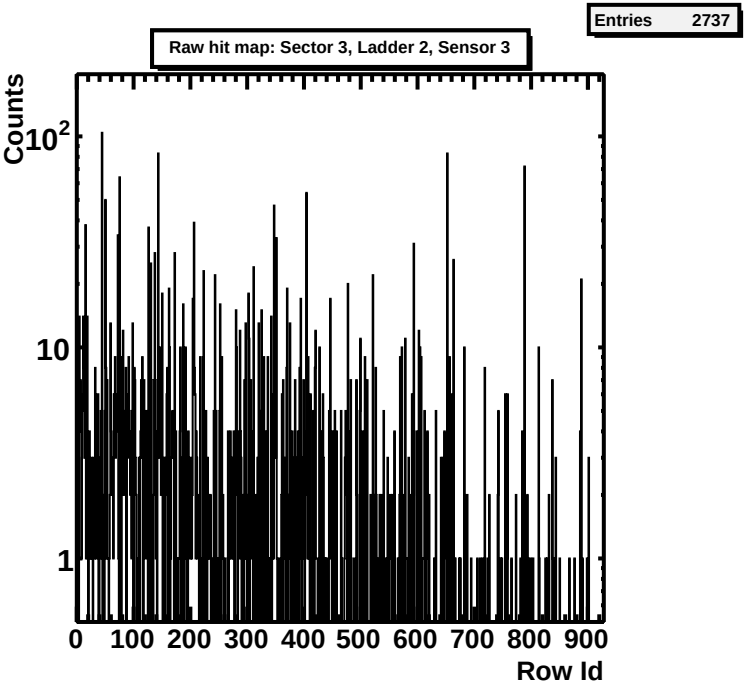
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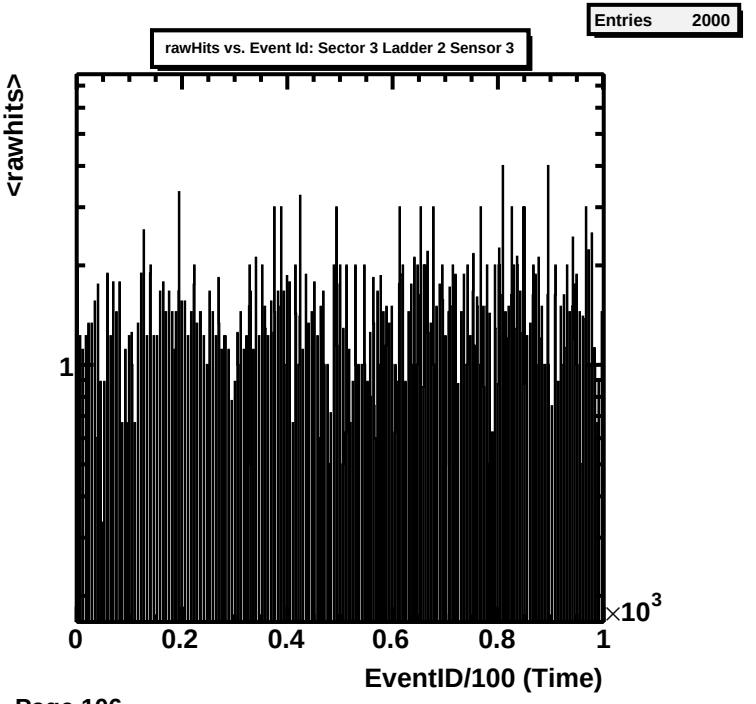
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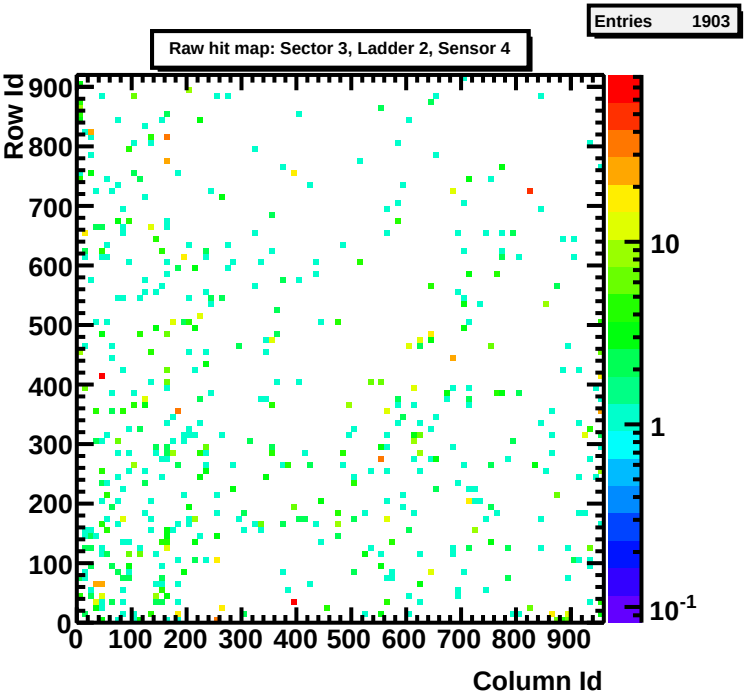
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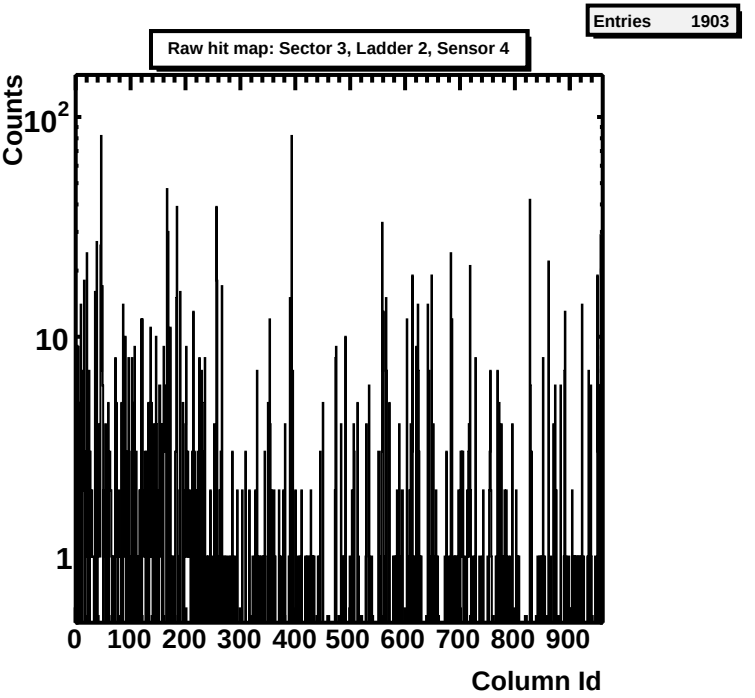
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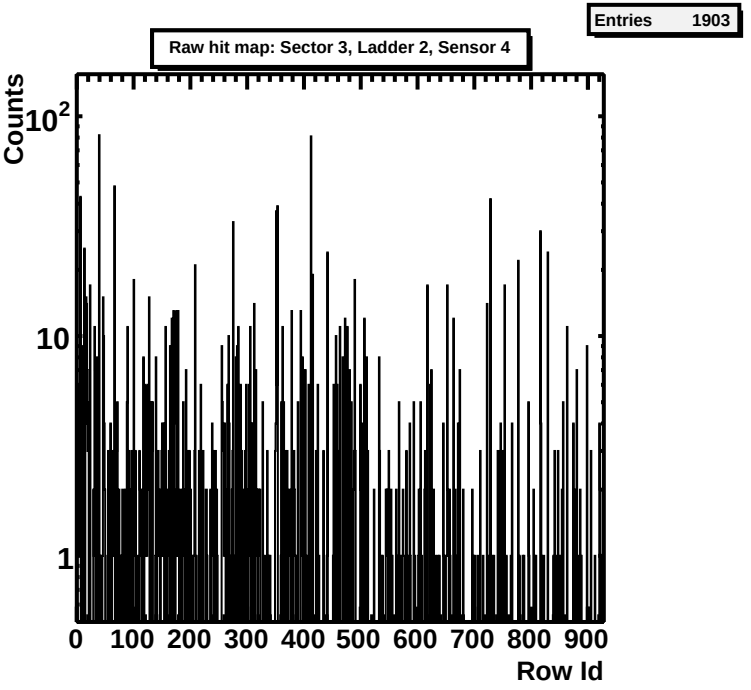
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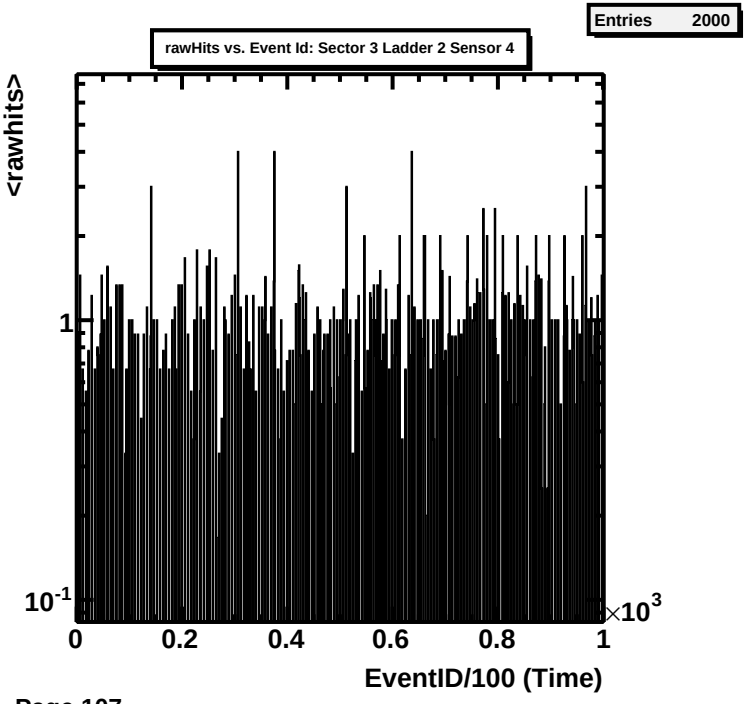
Counts
Row Id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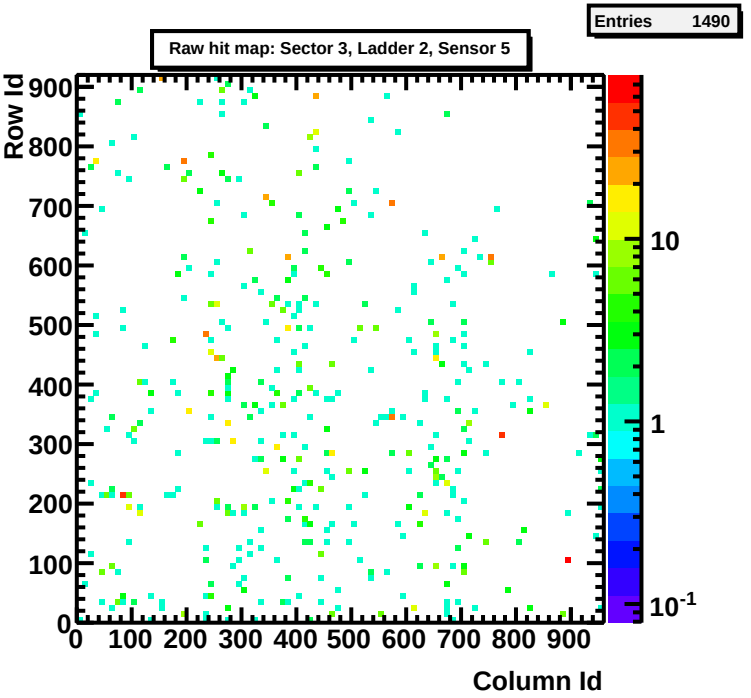
EventID/100 (Time)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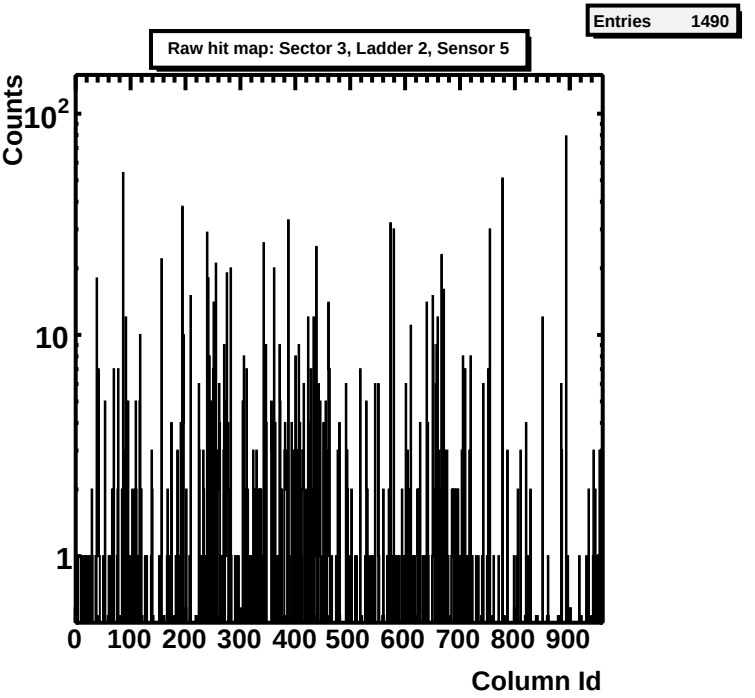
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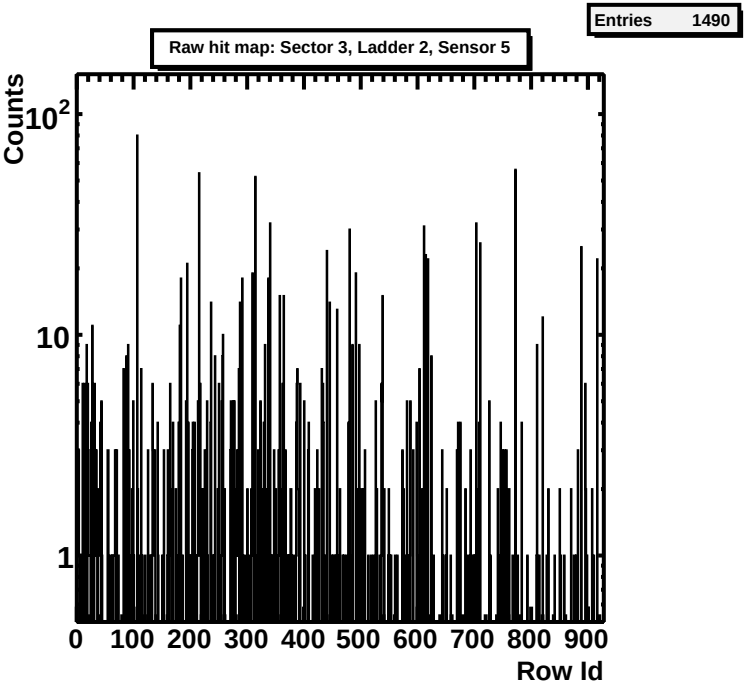
Counts
Column Id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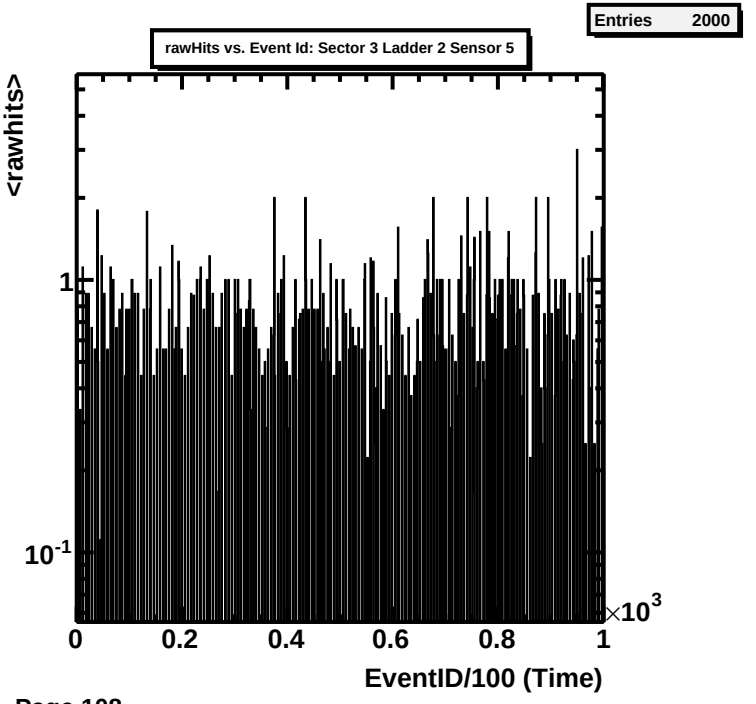
Counts
Row Id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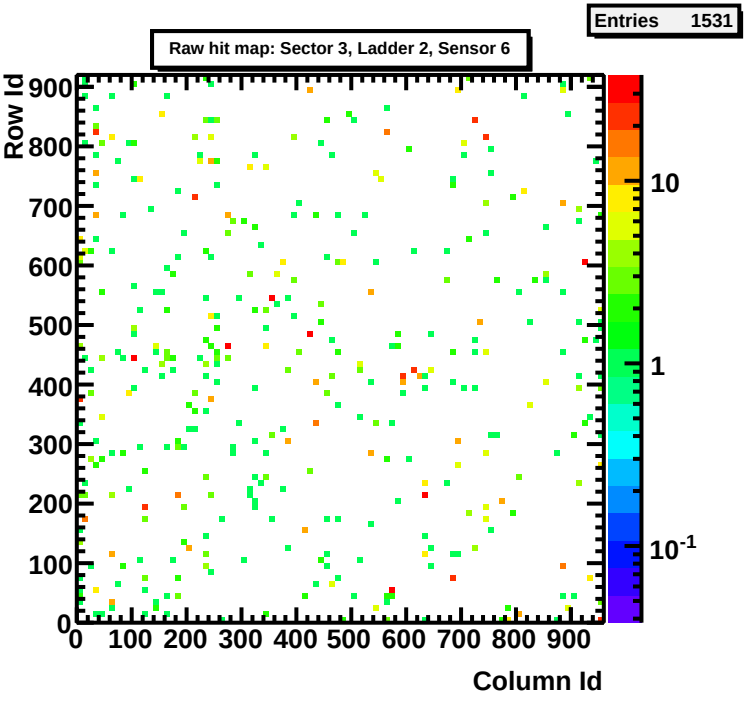
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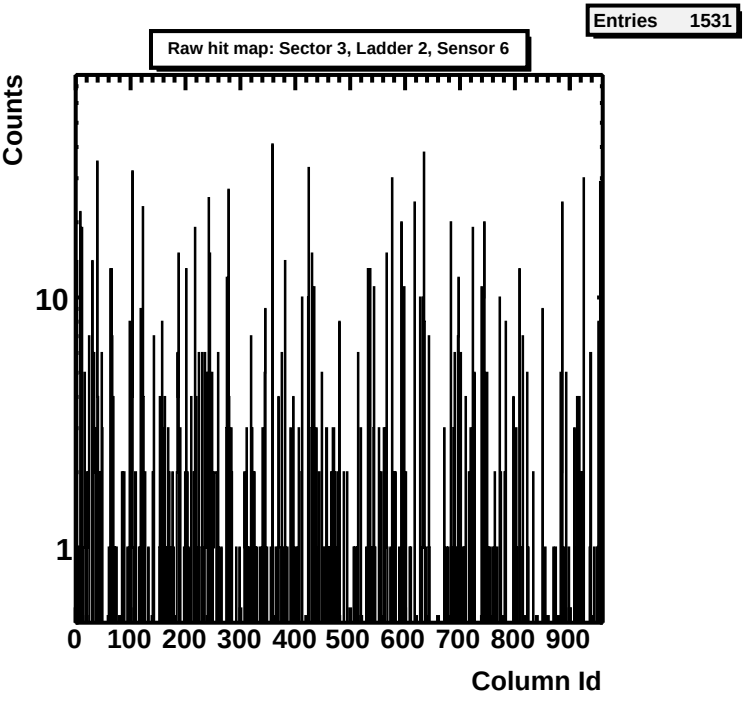
Column Id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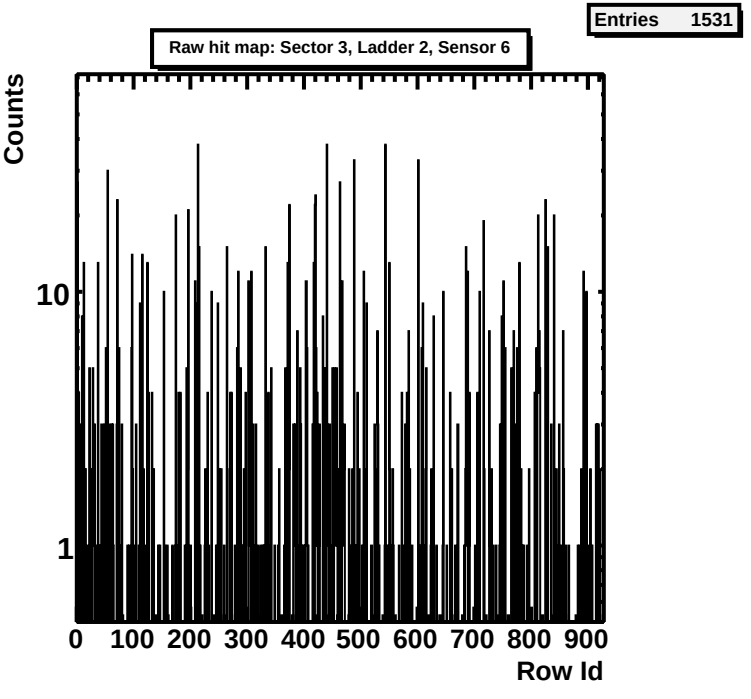
Counts
Column Id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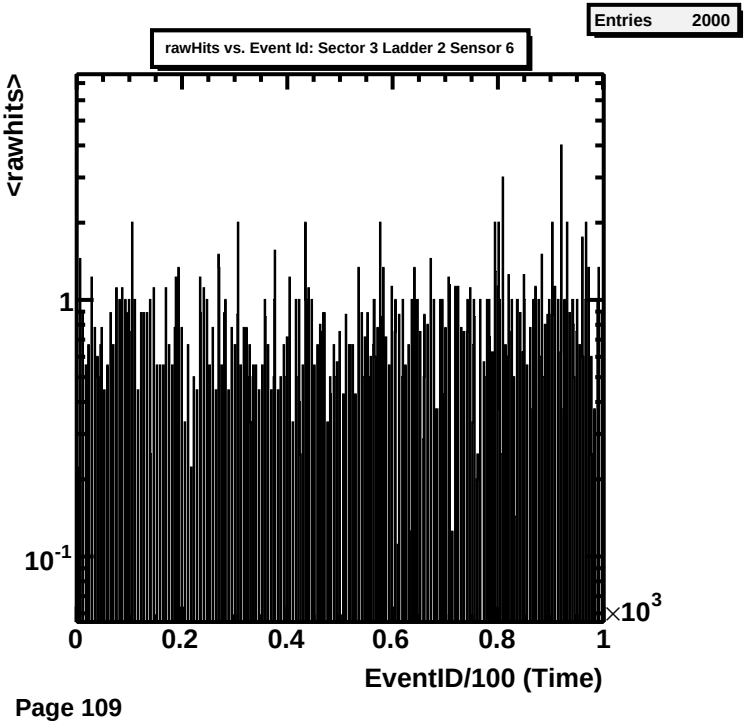
Counts
Row Id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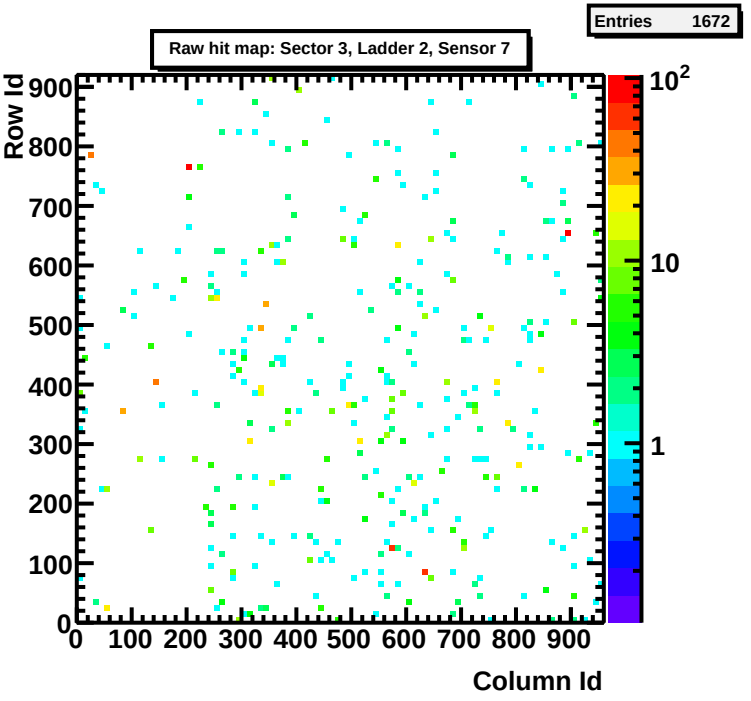
EventID/100 (Time)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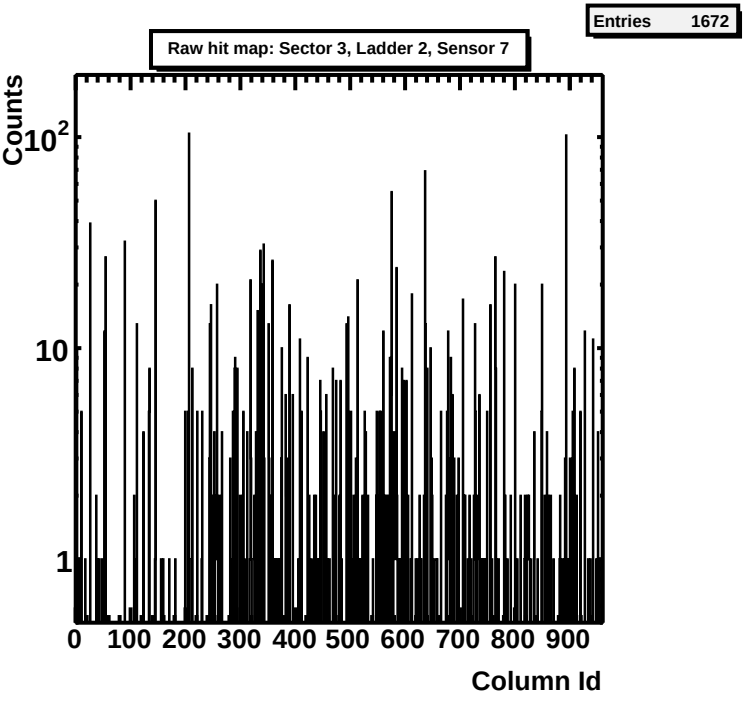
Row Id
Column Id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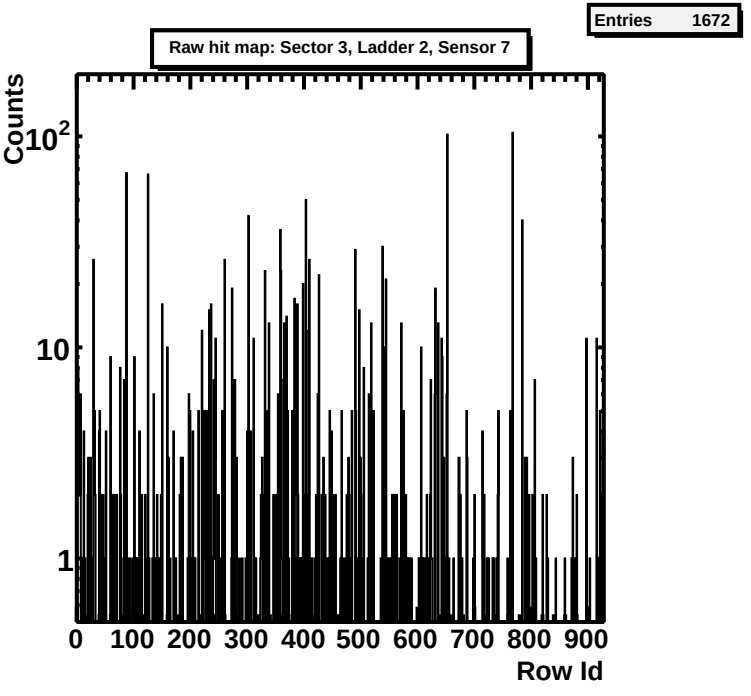
Counts
Column Id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Counts
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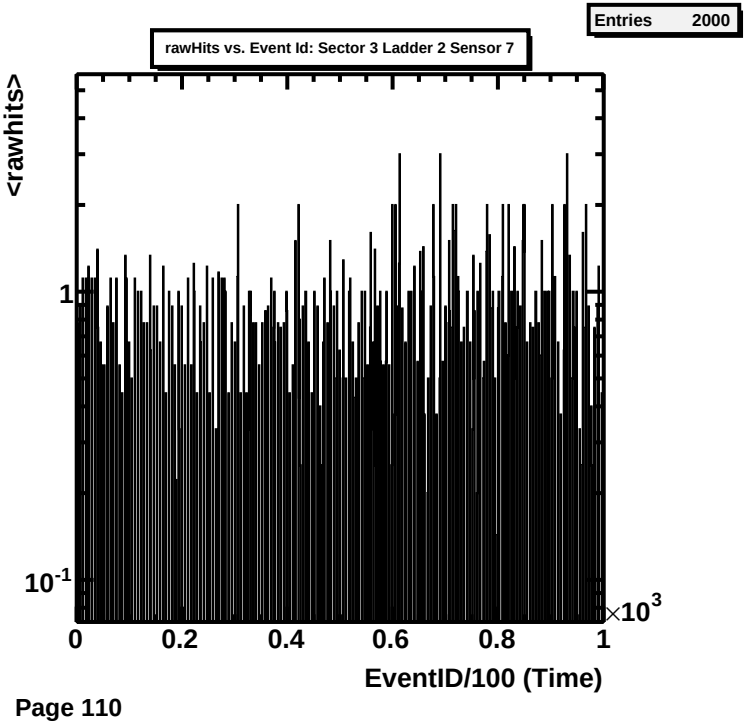
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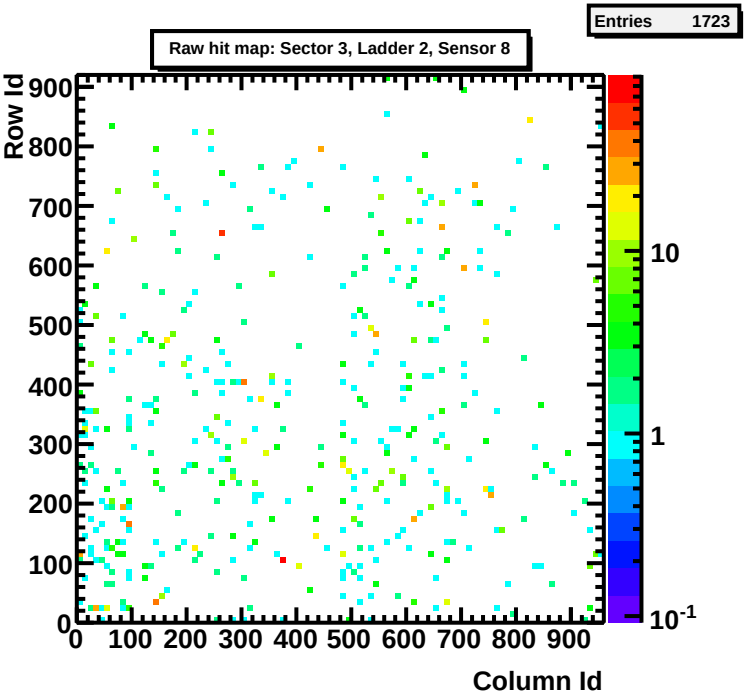
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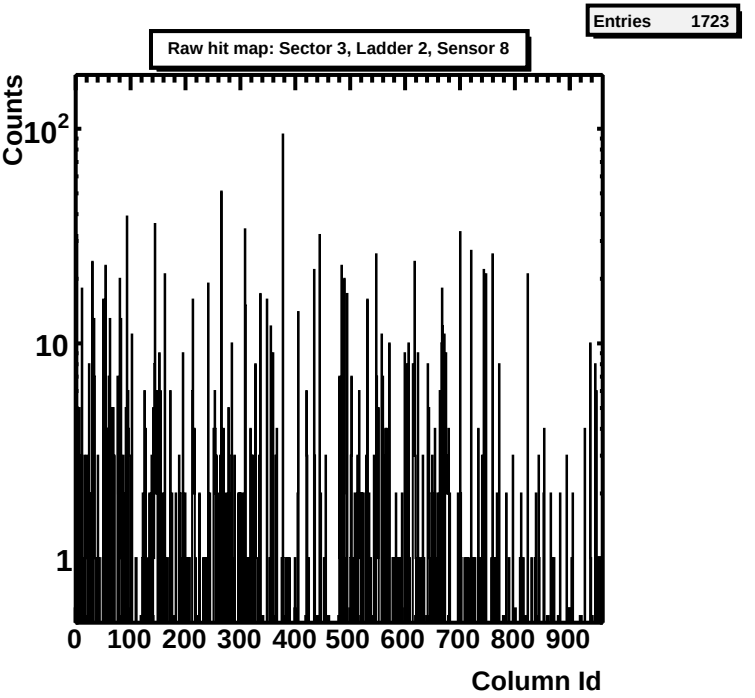
Row Id
Column Id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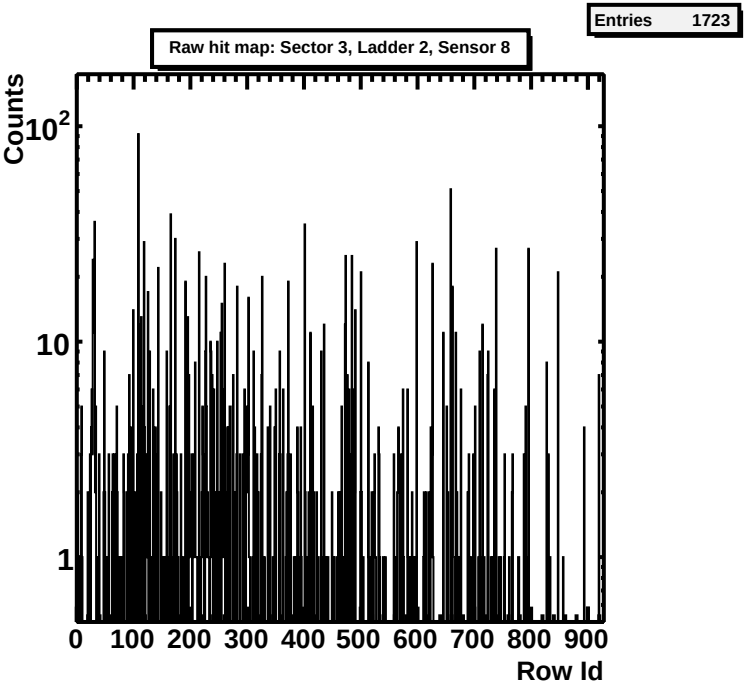
Raw hit map: Sector 3, Ladder 2, Sensor 8
Counts
Column Id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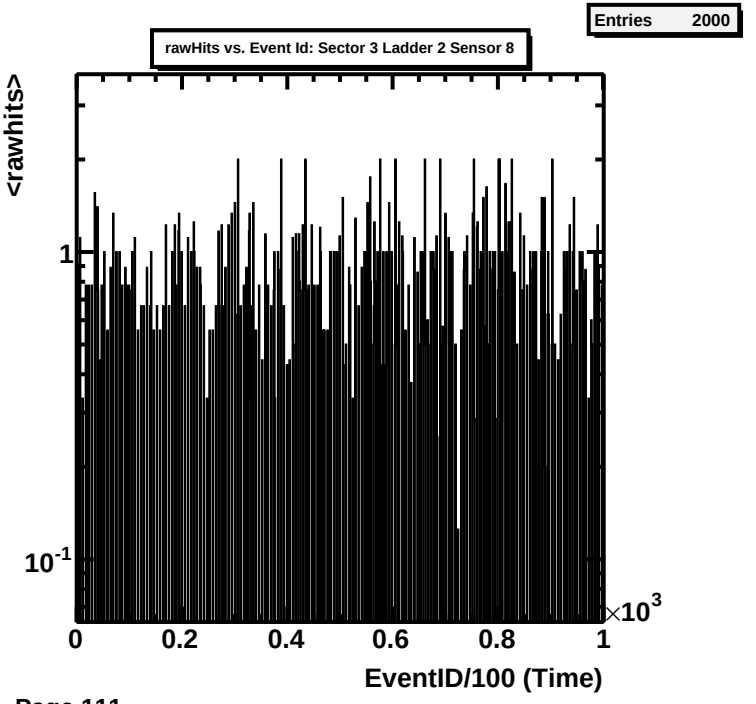
Counts
Row Id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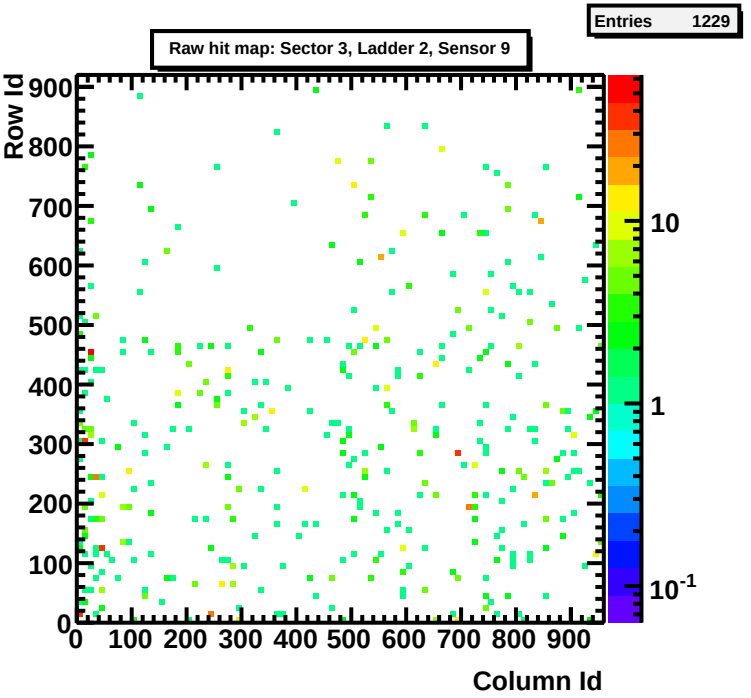
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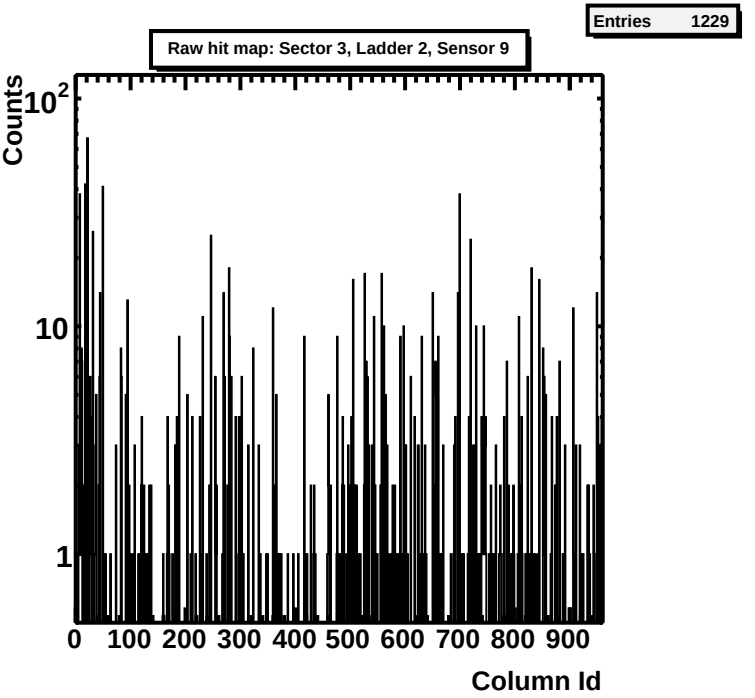
Row Id
Column Id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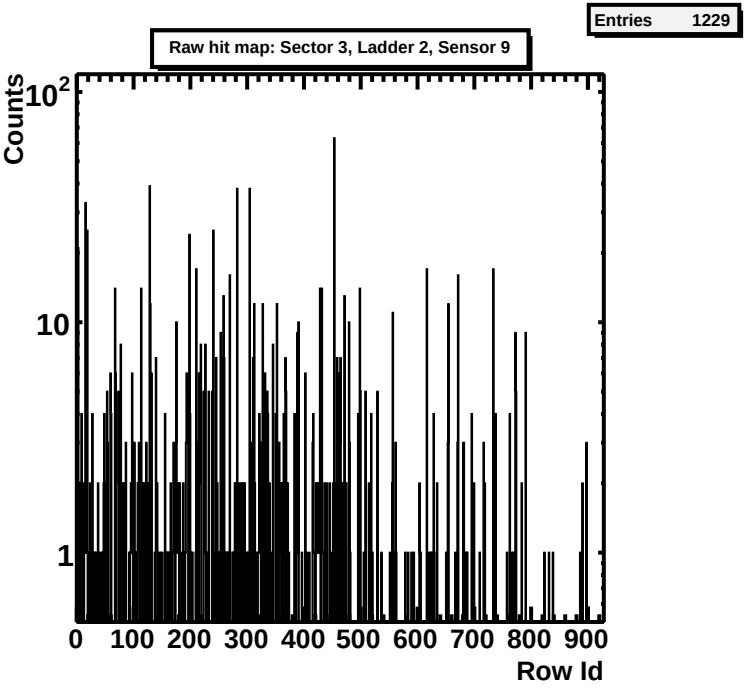
Counts
Column Id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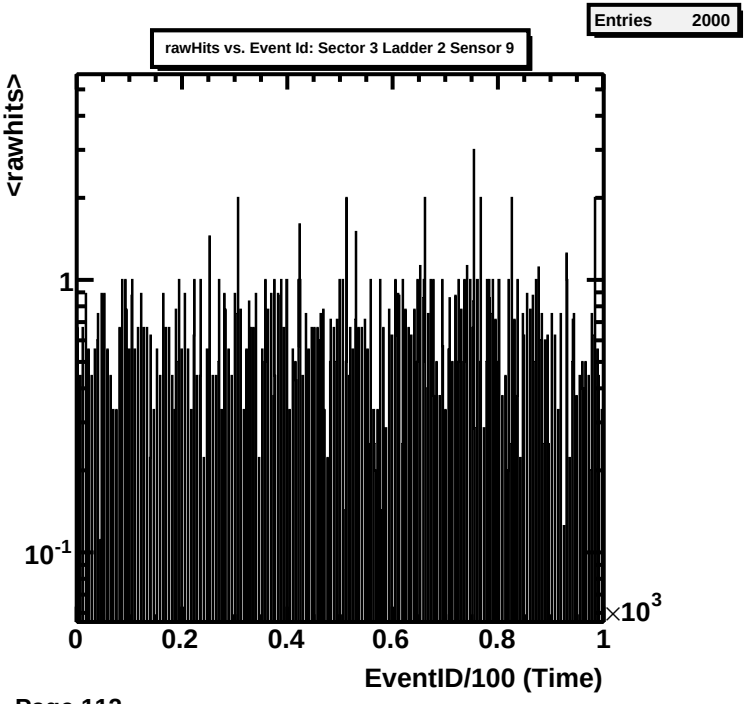
Counts
Row Id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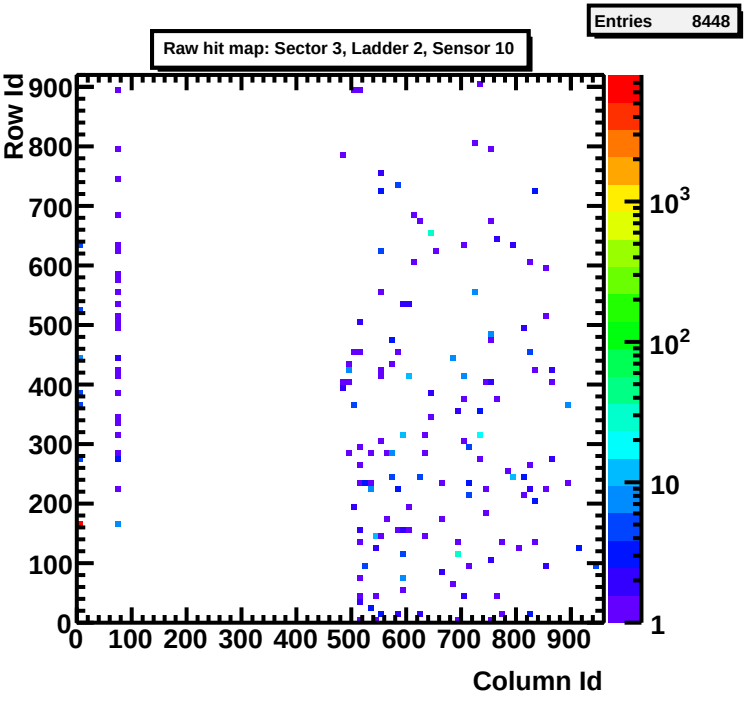
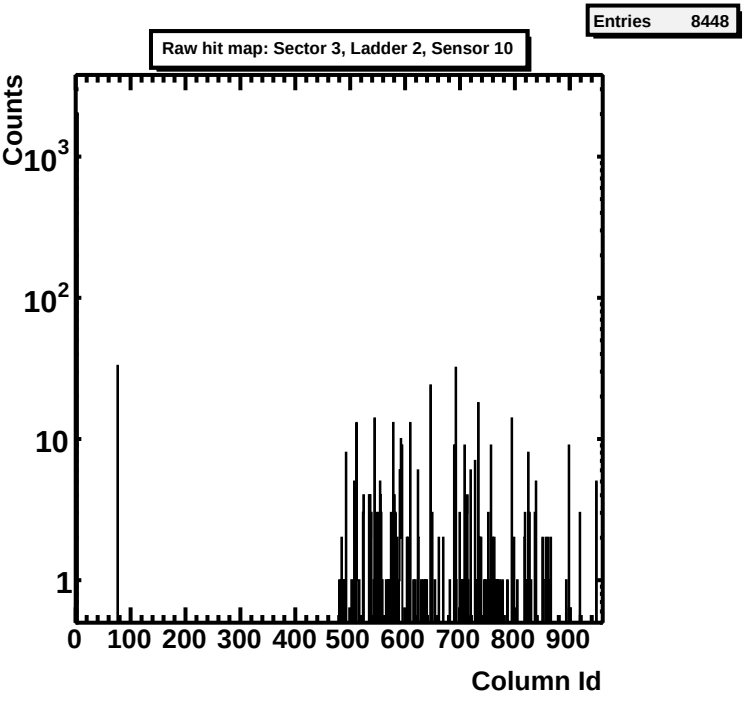
EventID/100 (Time)


Entries 8448
Raw hit map: Sector 3, Ladder 2, Sensor 10
Row Id
Column Id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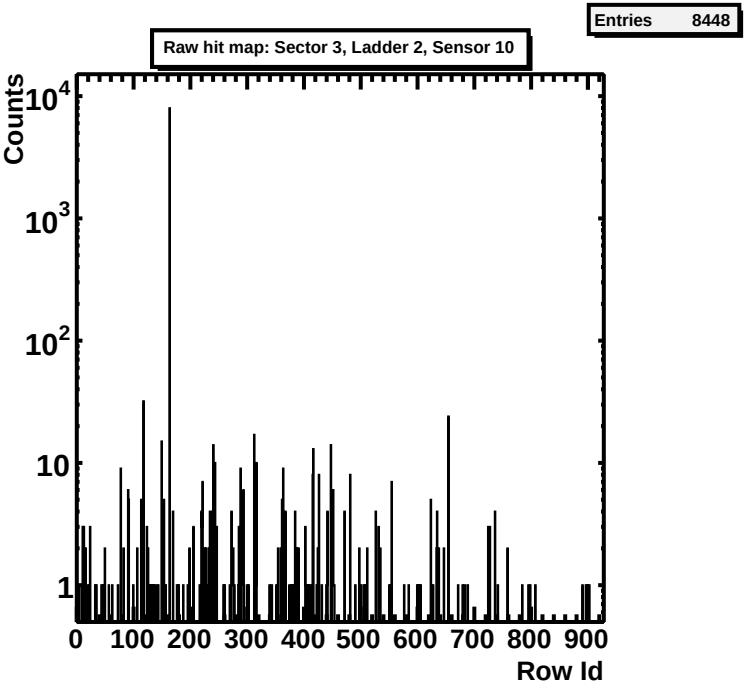
Counts
Column Id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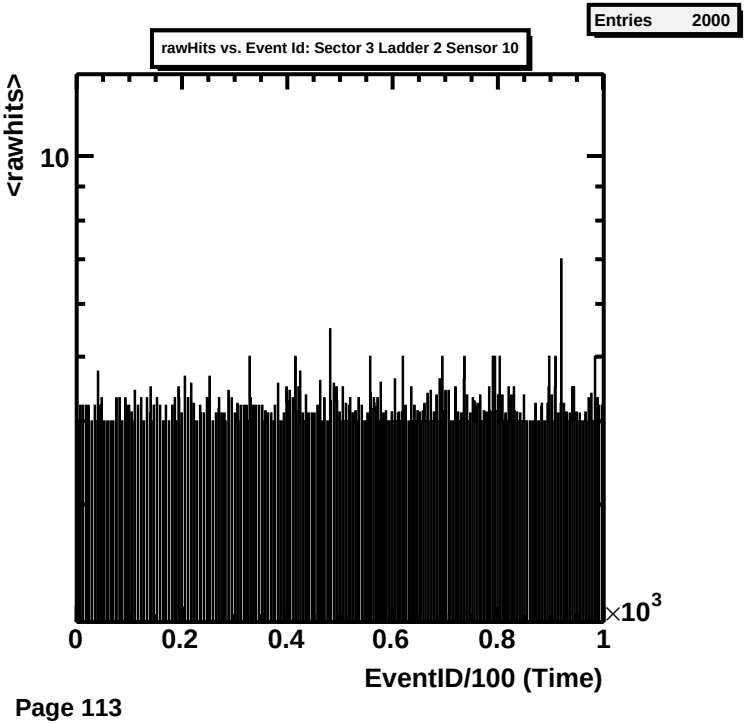
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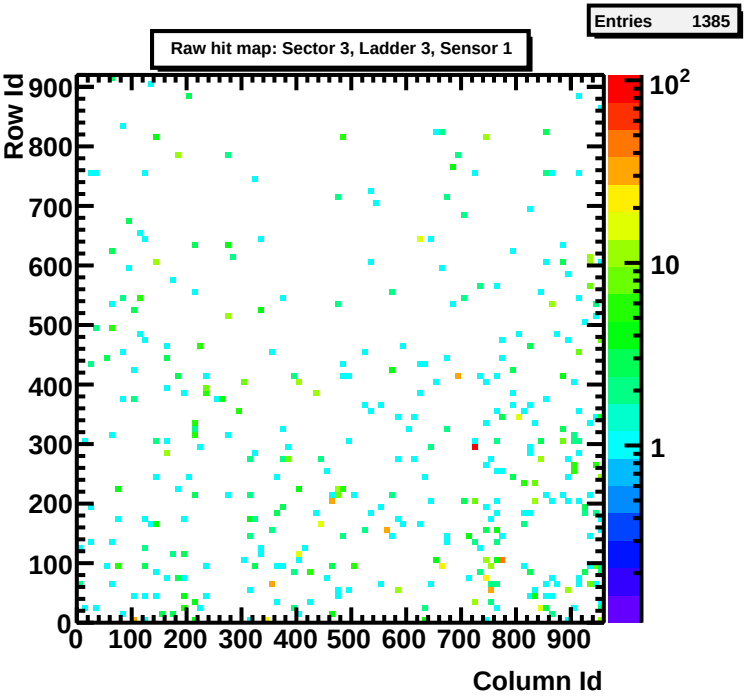
EventID/100 (Time)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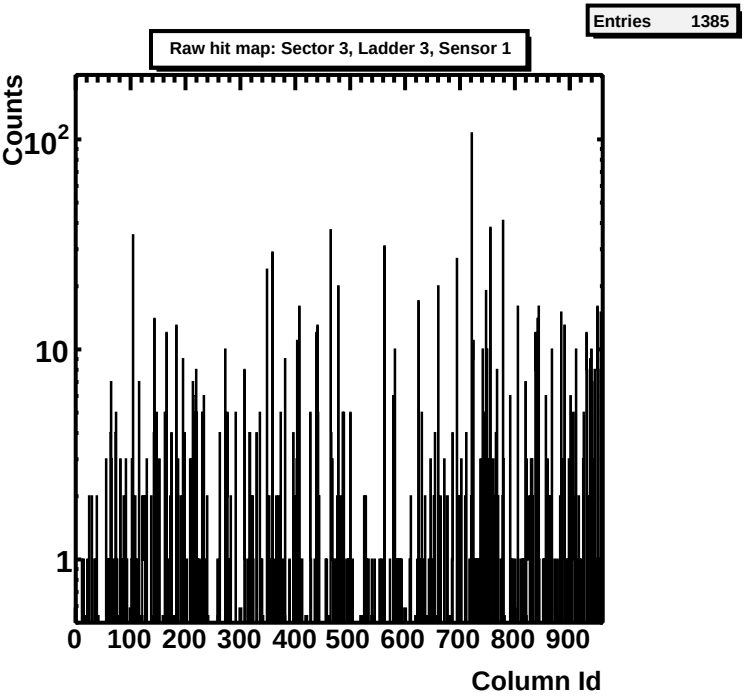
Raw hit map: Sector 3, Ladder 3, Sensor 1
Row Id
Column Id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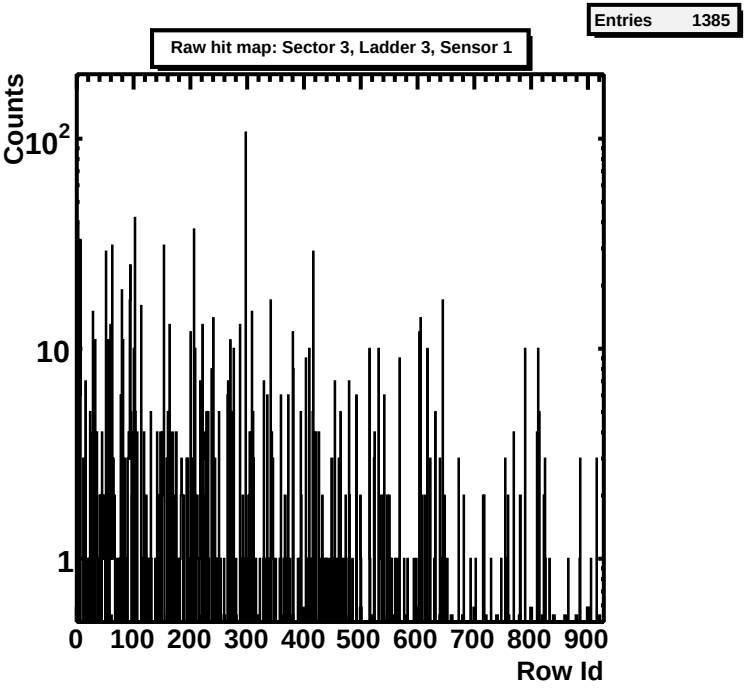
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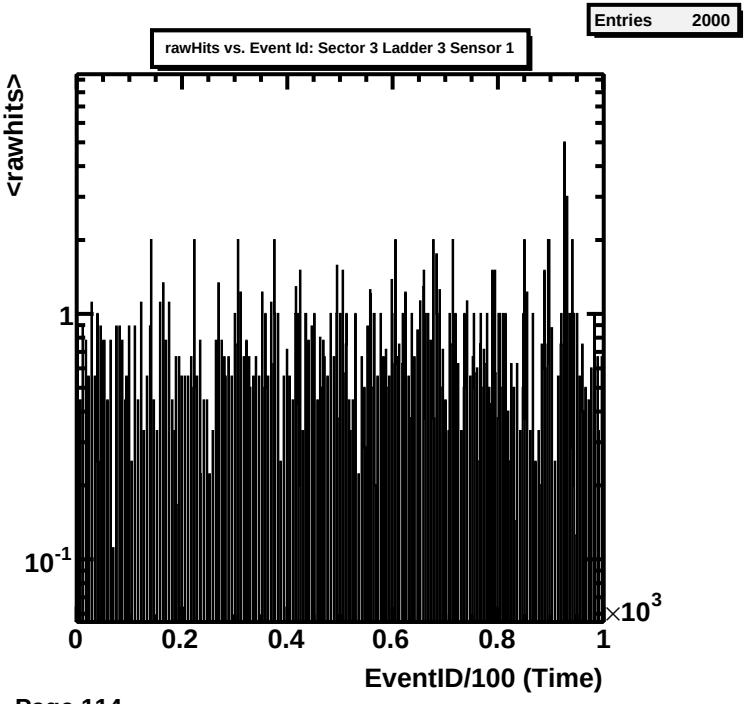
Counts
Row Id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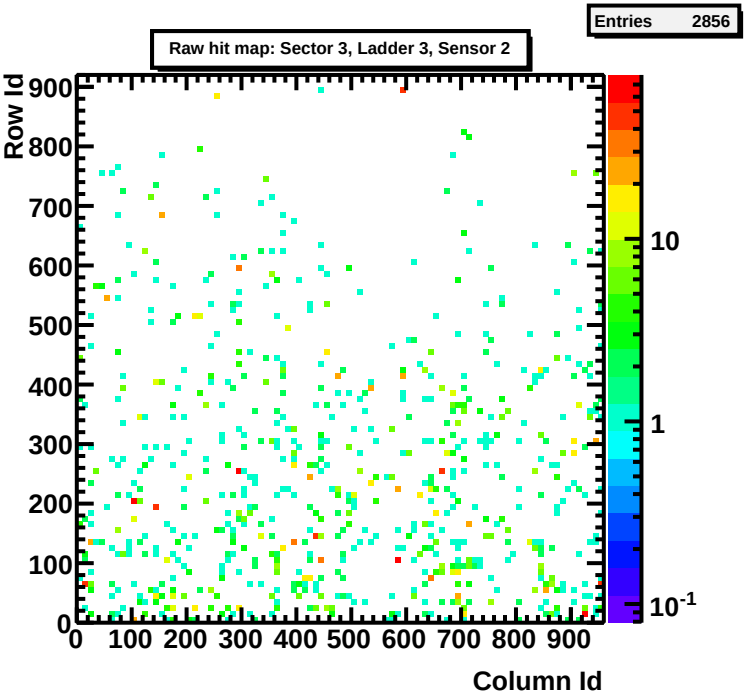
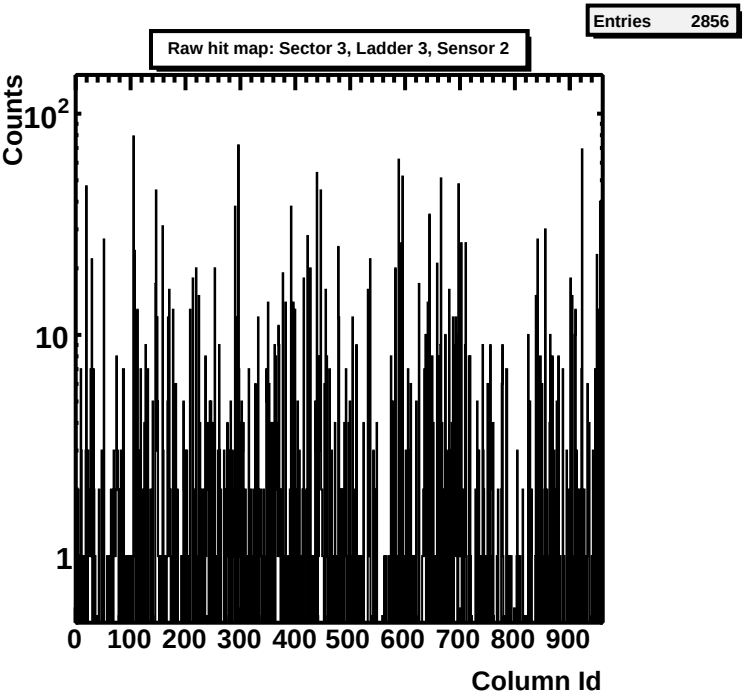
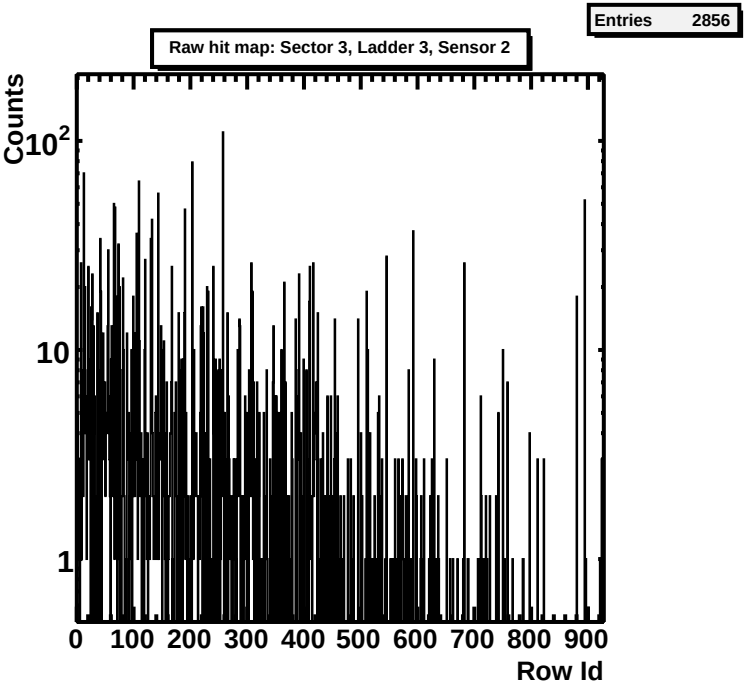
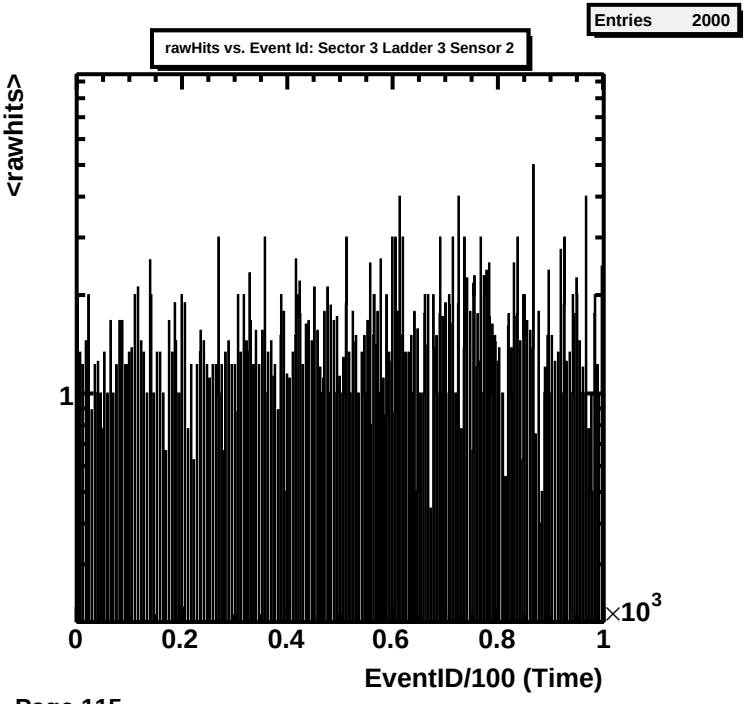
EventID/100 (Time)


Entries 2856
Raw hit map: Sector 3, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2856
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2856
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 2
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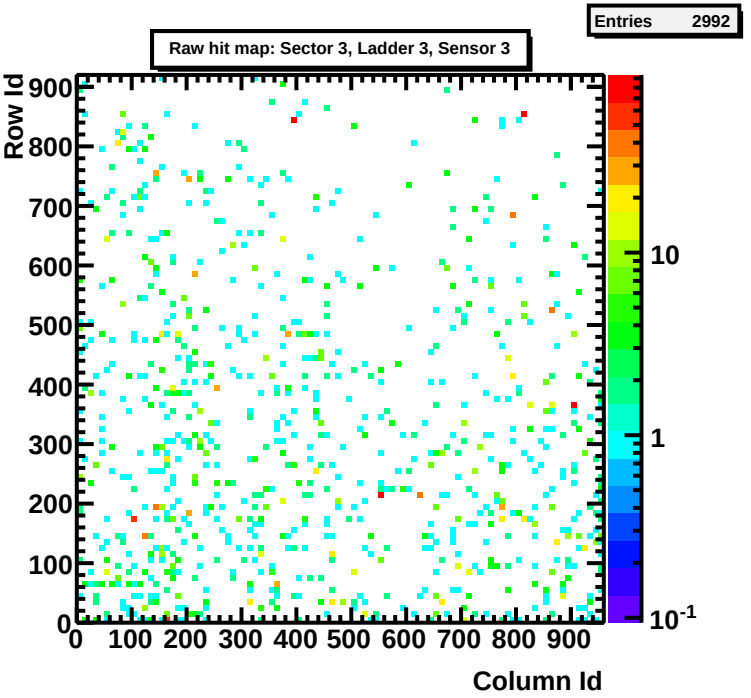
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2992
Raw hit map: Sector 3, Ladder 3, Sensor 3
Row Id
Column Id
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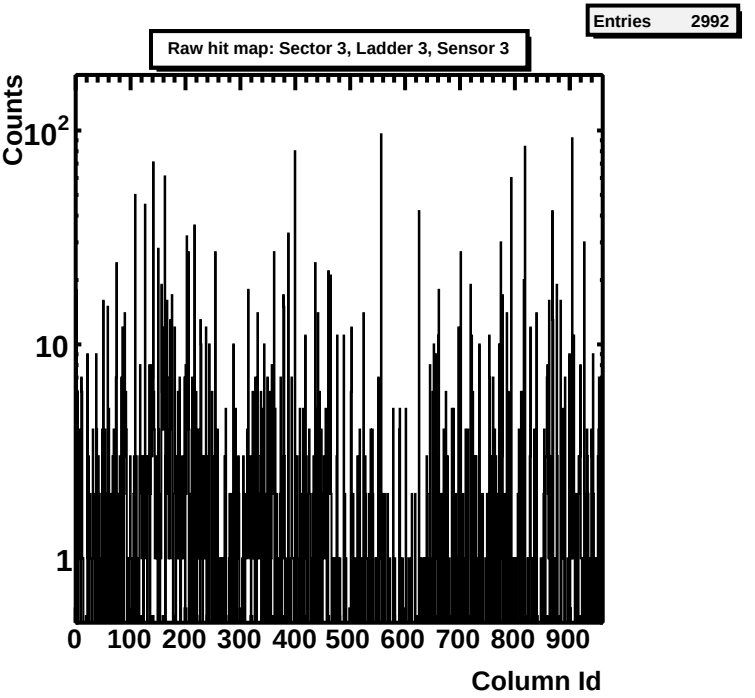
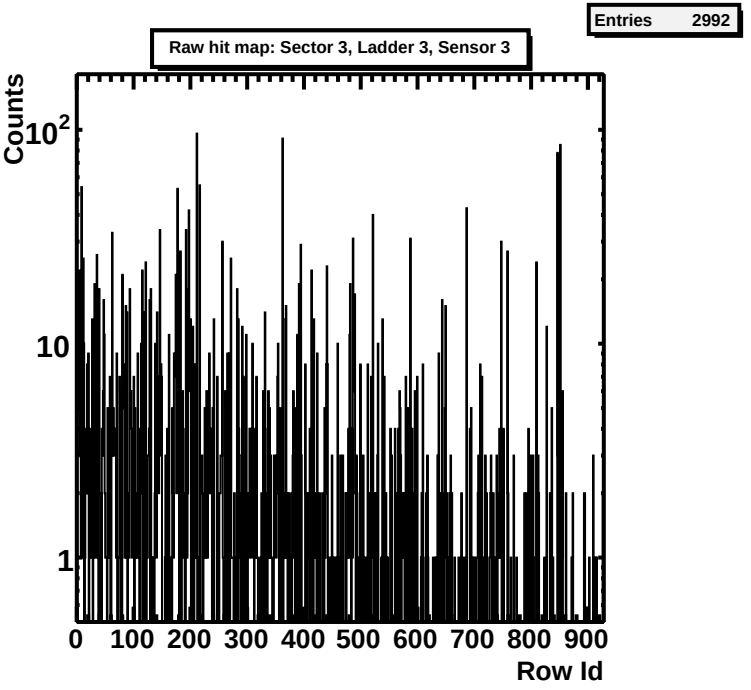
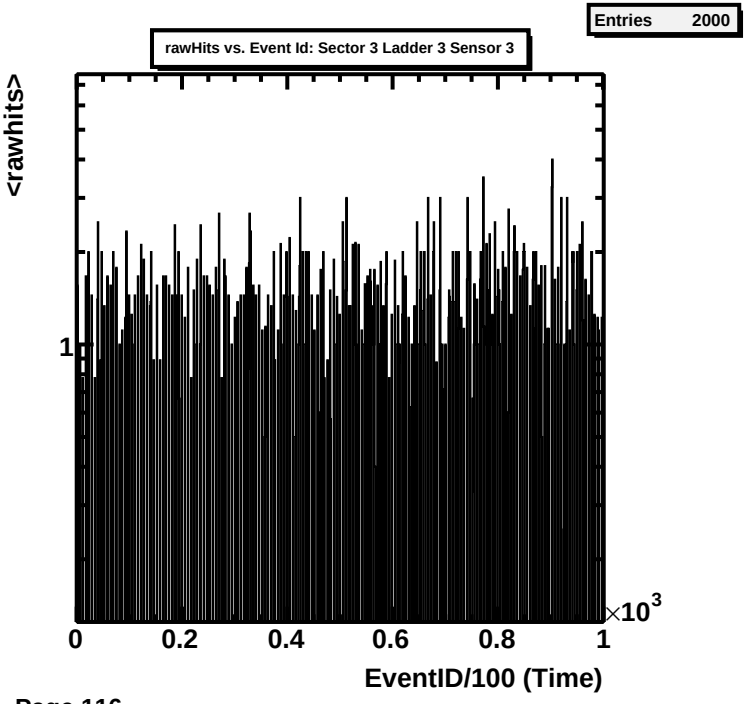
10
1
10^{-1}


Entries 2992
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2992
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 3
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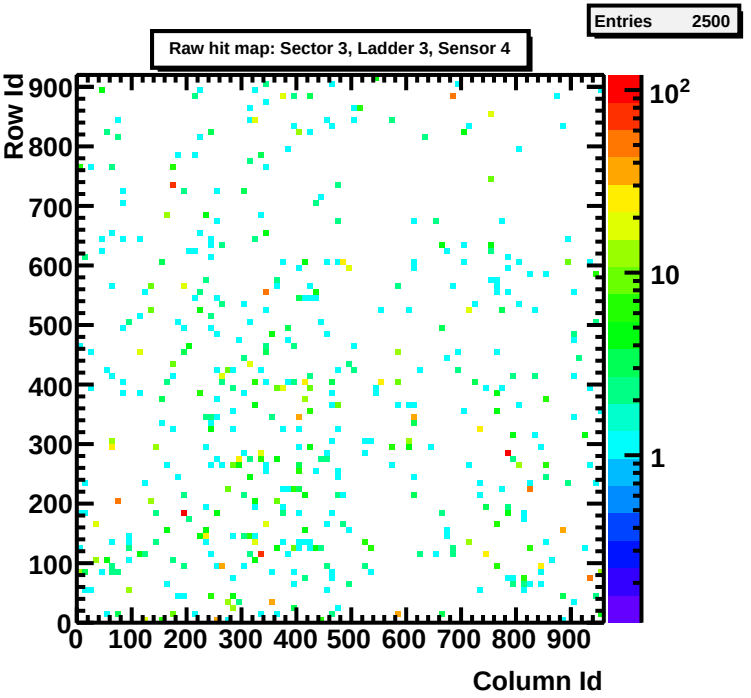
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)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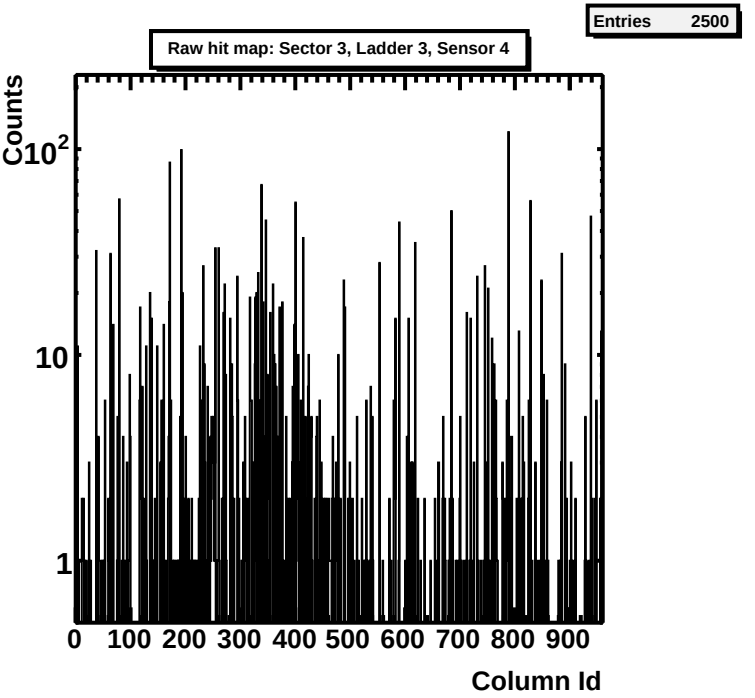
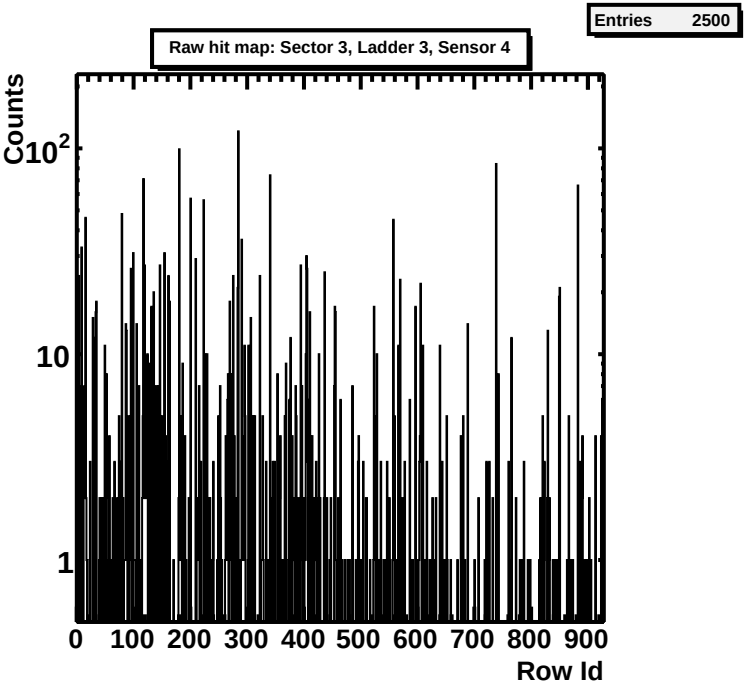
Row Id
Column Id


Entries 2500
Raw hit map: Sector 3, Ladder 3, Sensor 4
Counts
Column Id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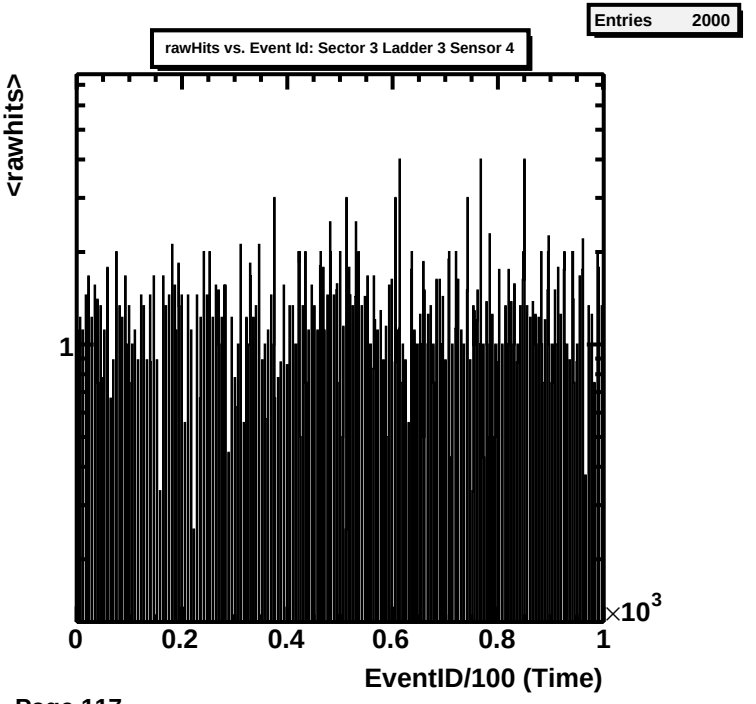
Counts
Row Id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rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 4
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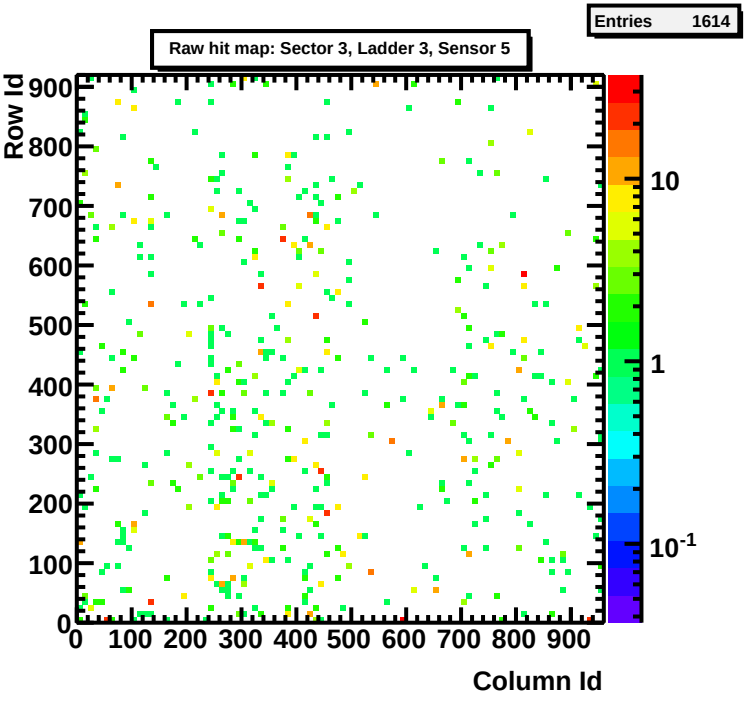
EventID/100 (Time)


Entries 1614
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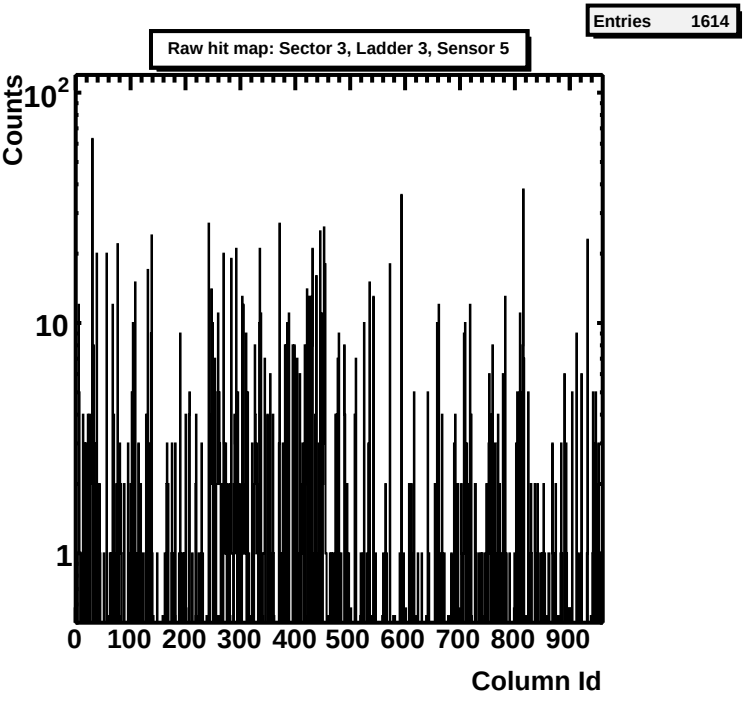
Row Id
Column Id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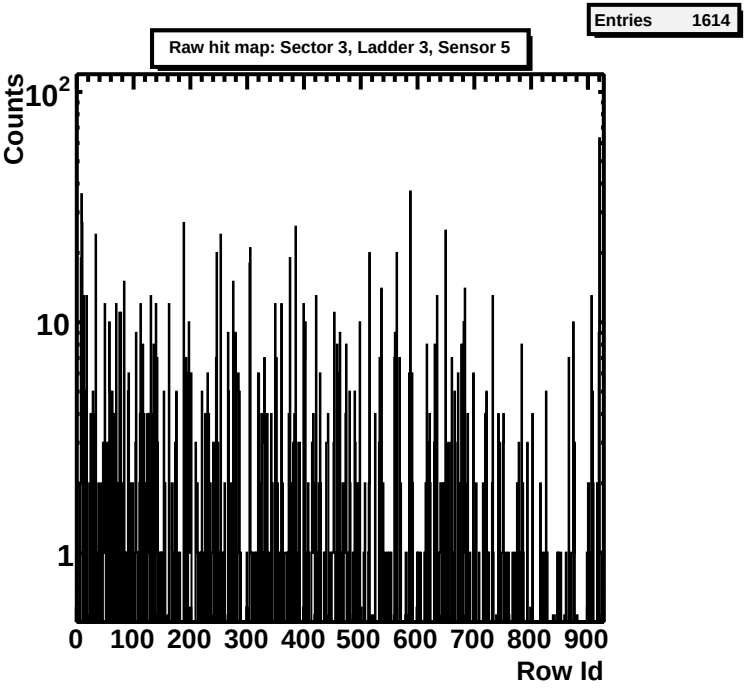
Raw hit map: Sector 3, Ladder 3, Sensor 5
Counts
Column Id


Entries 1614
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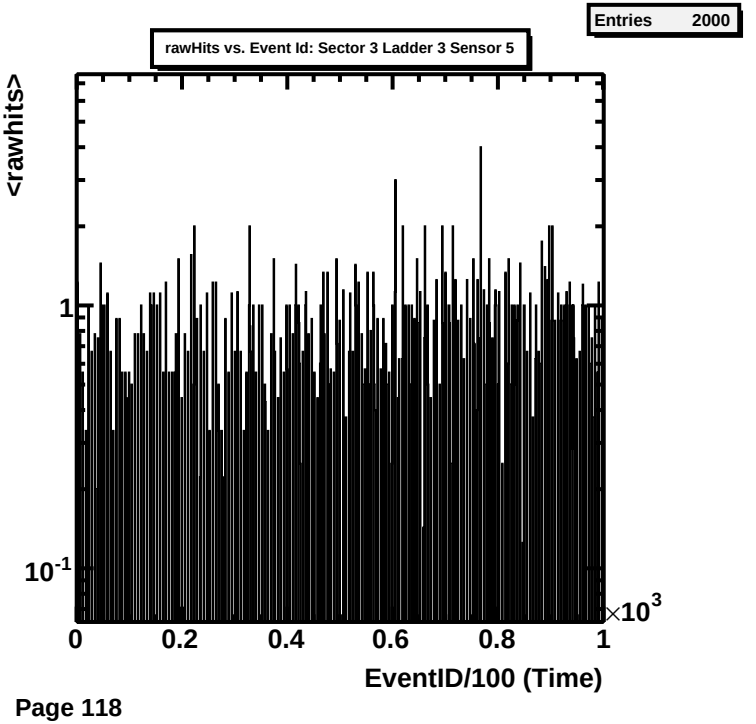
Counts
Row Id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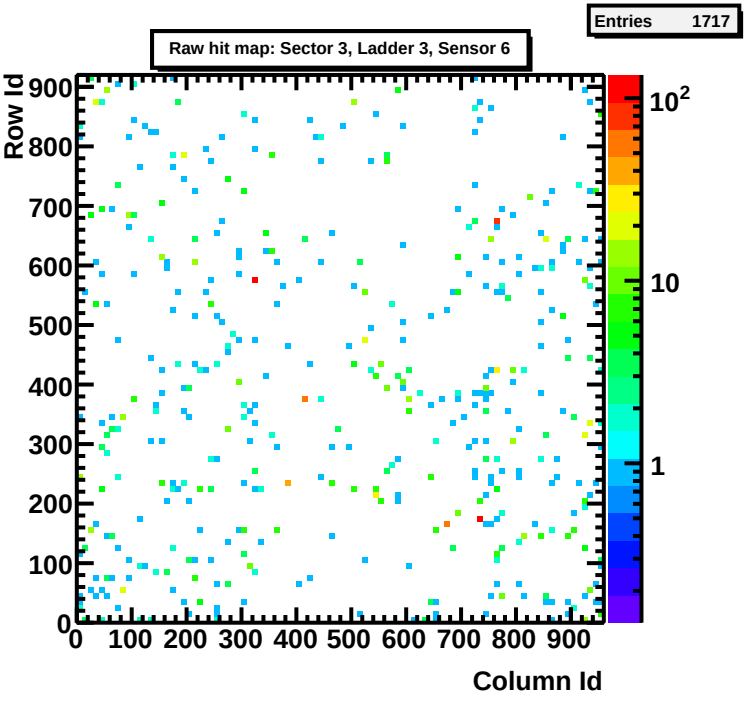
EventID/100 (Time)


Entries 1717
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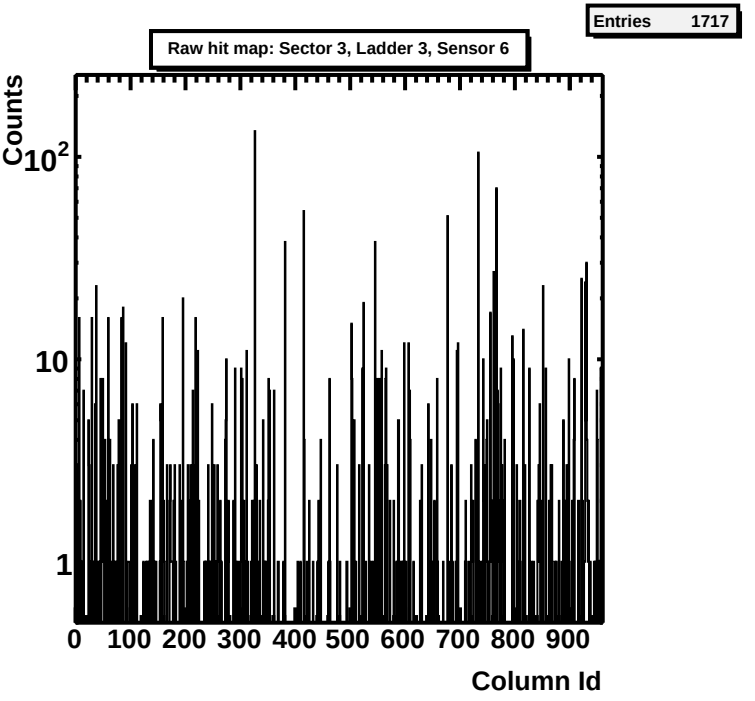
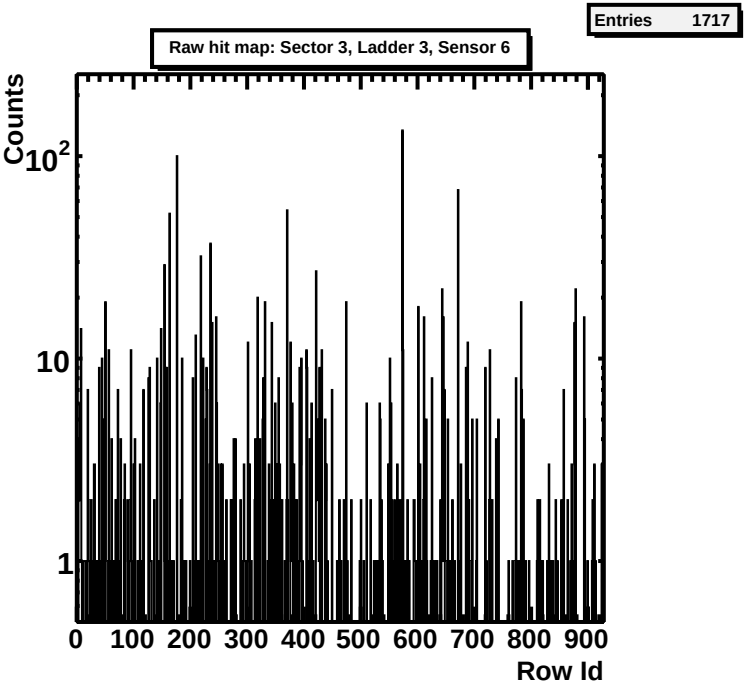
Row Id
Column Id


Entries 1717
Raw hit map: Sector 3, Ladder 3, Sensor 6
Counts
Column Id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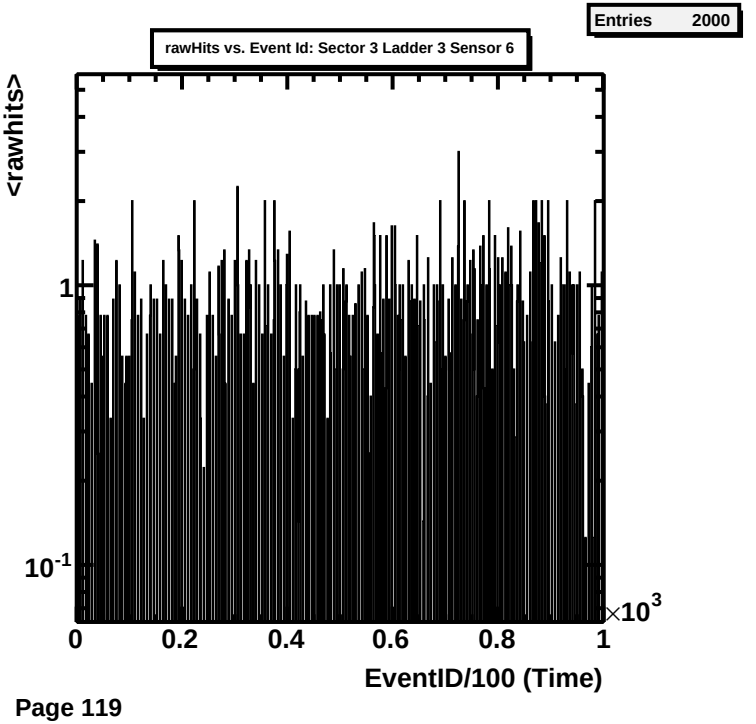
Counts
Row Id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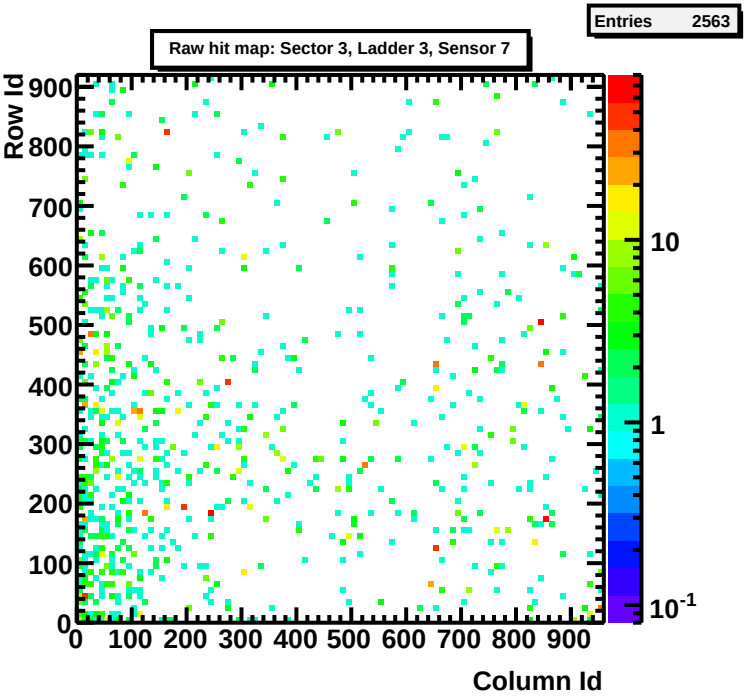
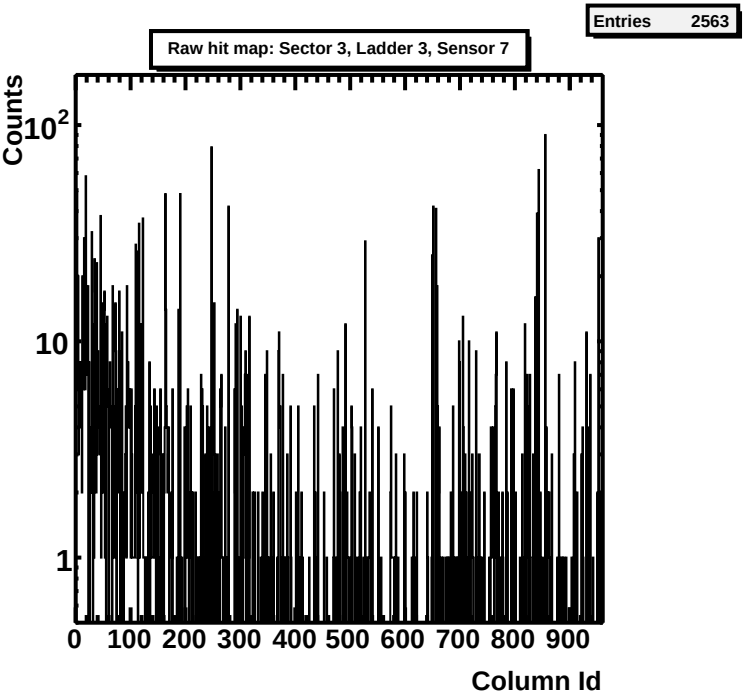
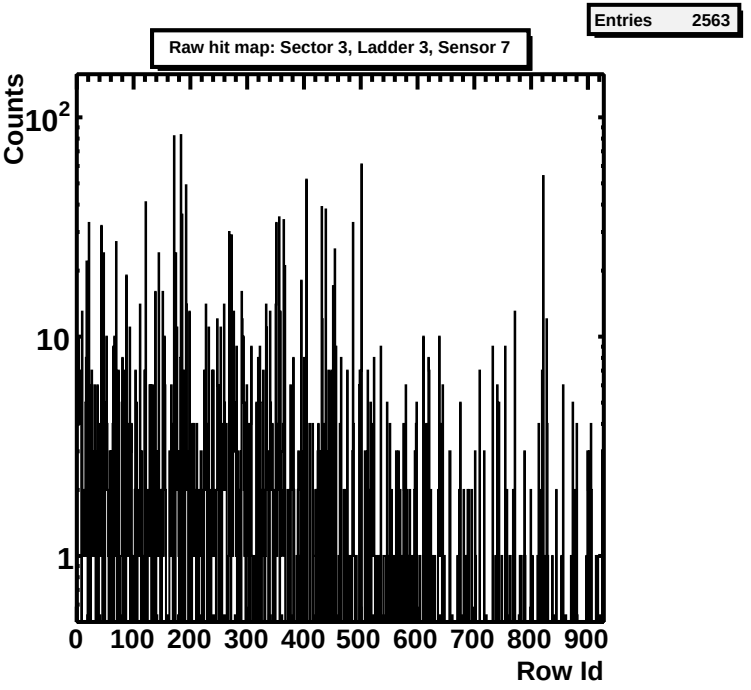
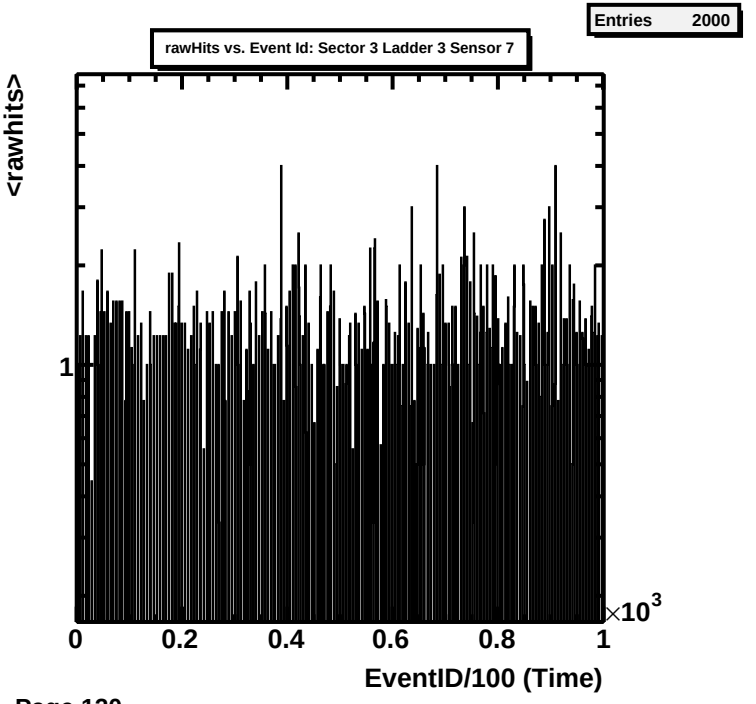
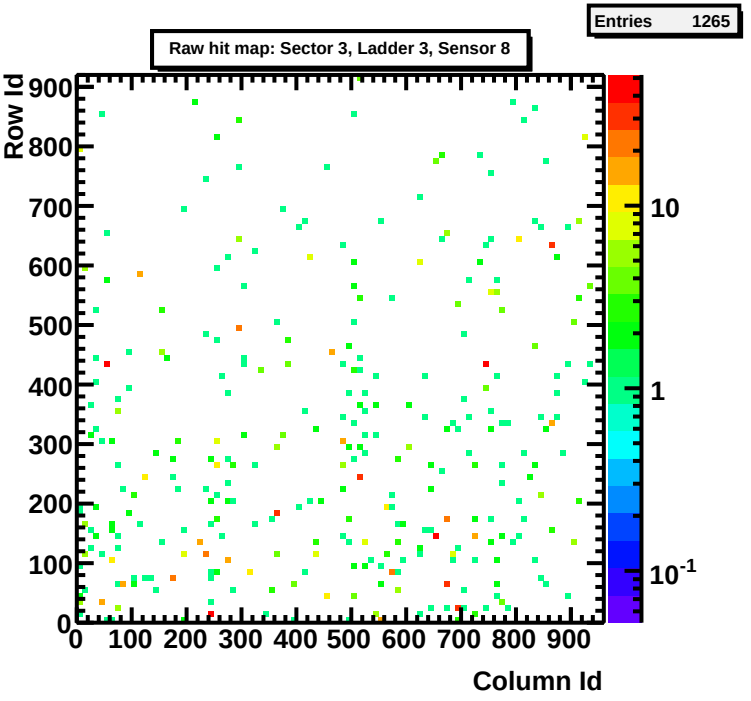
EventID/100 (Time)

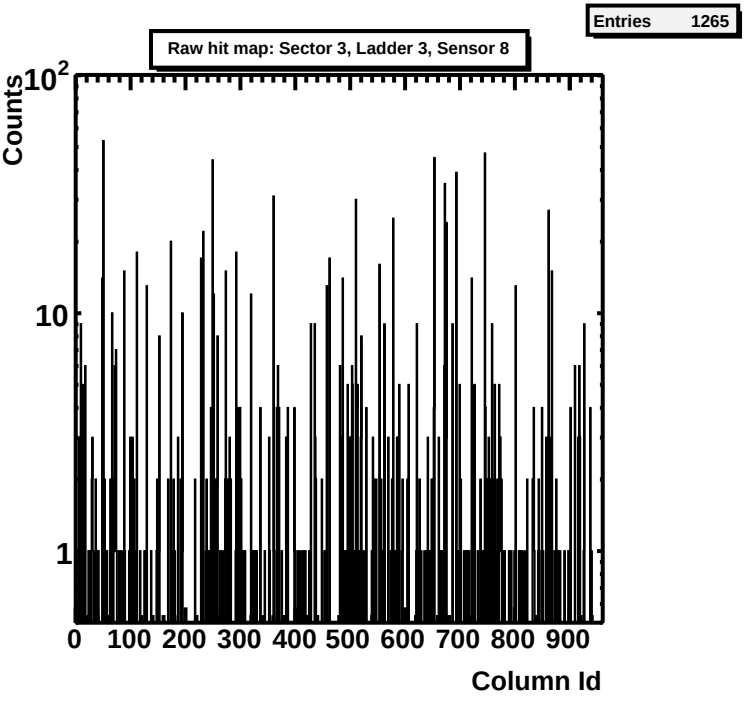

Entries 2563
Raw hit map: Sector 3, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

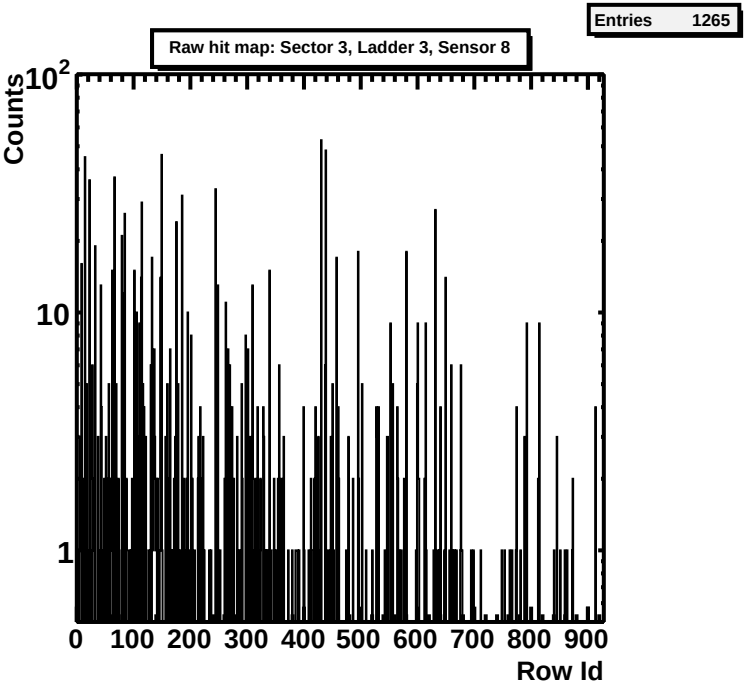

Entries 2563
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

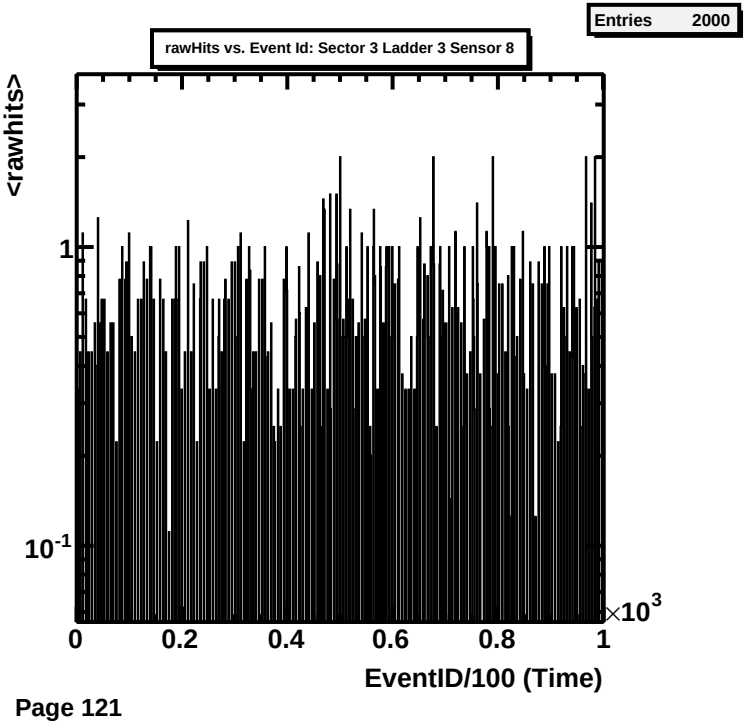

Entries 2563
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

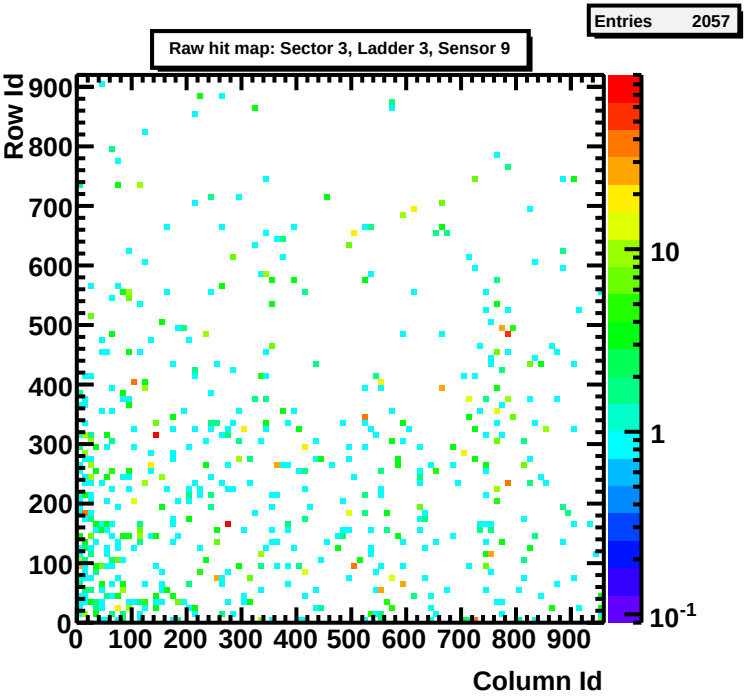

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 7
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

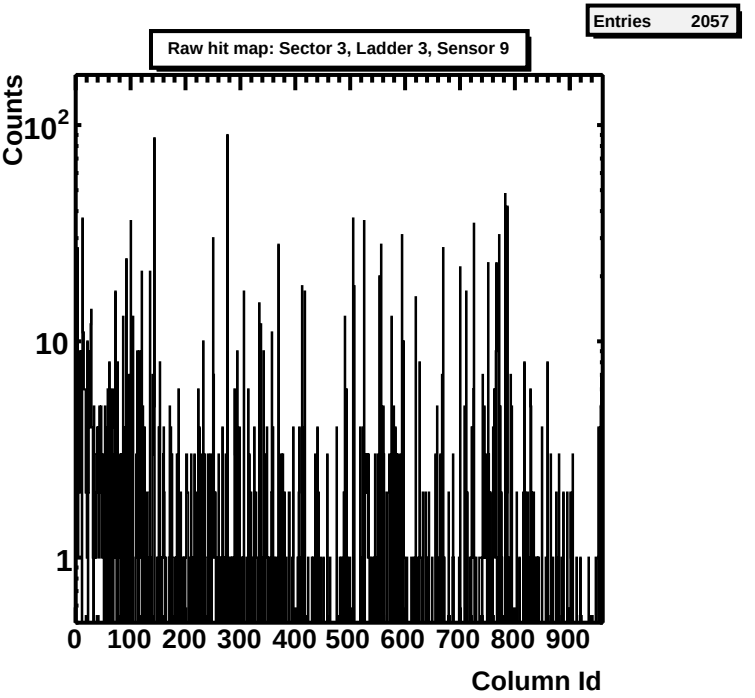

Entries 1265
Raw hit map: Sector 3, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

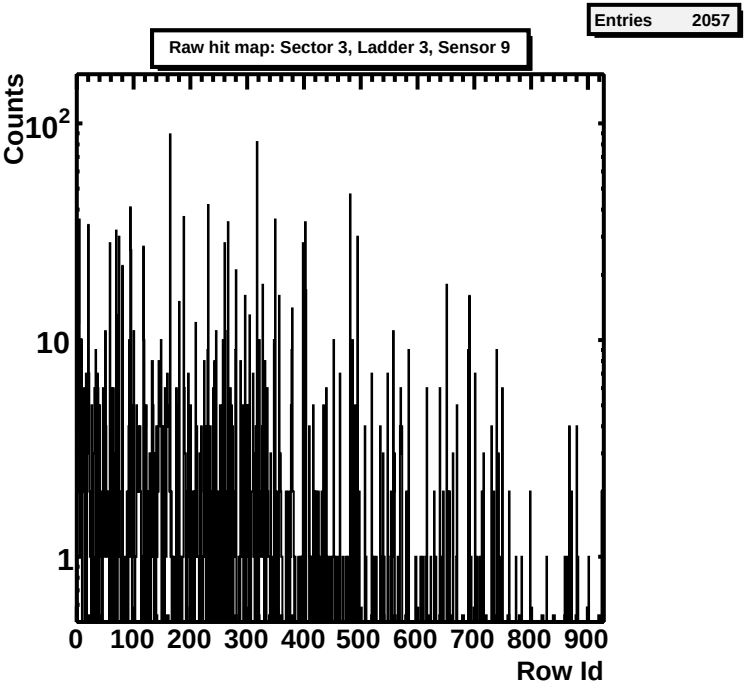

Entries 1265
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

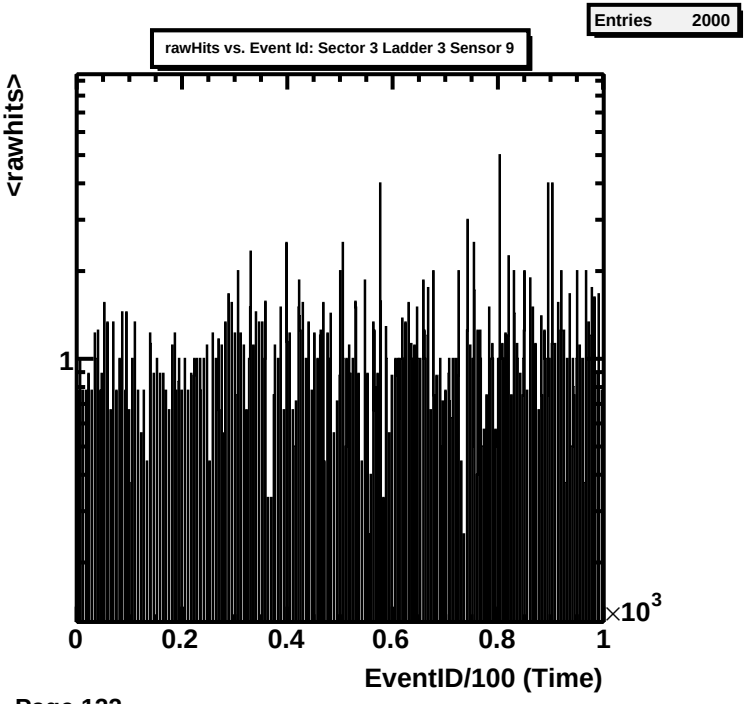

Entries 1265
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 8
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2057
Raw hit map: Sector 3, Ladder 3, Sensor 9
Row Id
Column Id


Entries 2057
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Column Id


Entries 2057
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Row Id


Entries 2000
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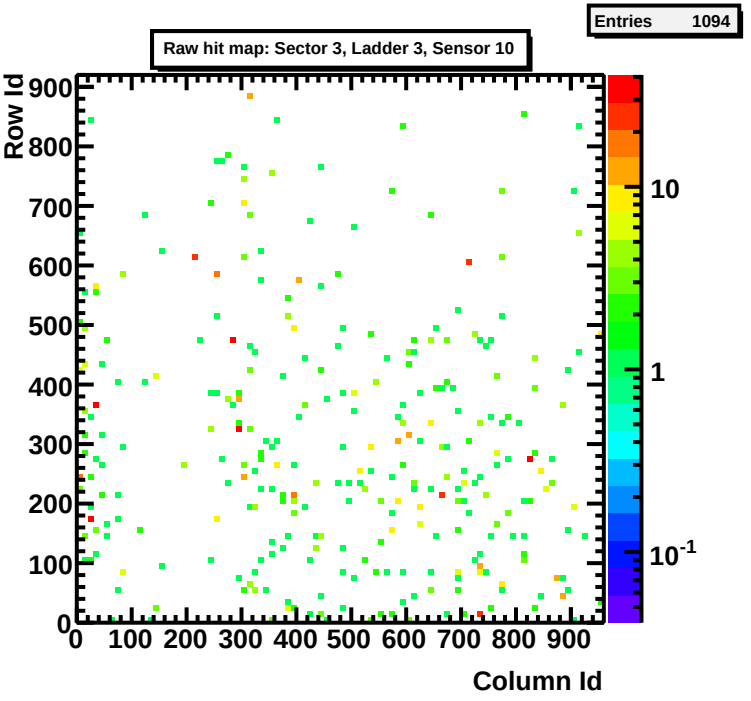
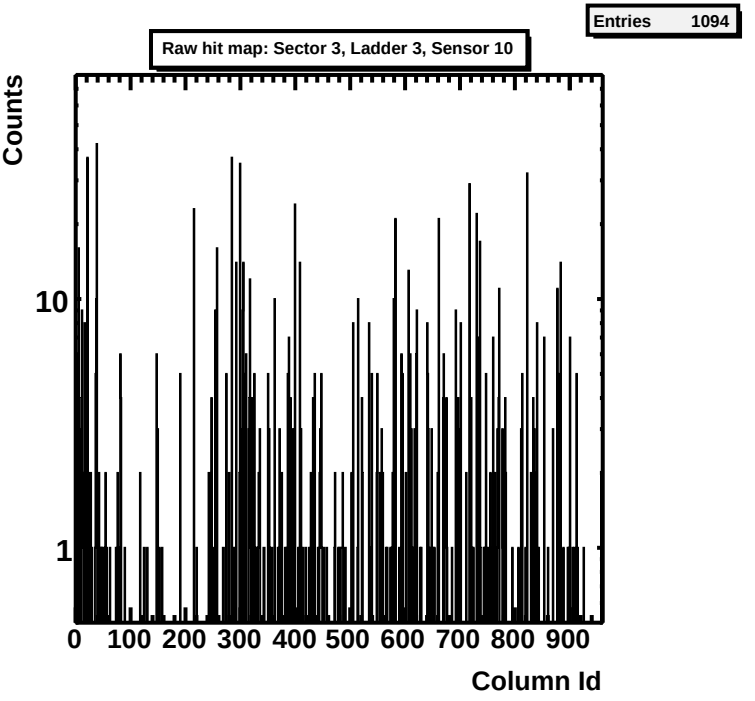
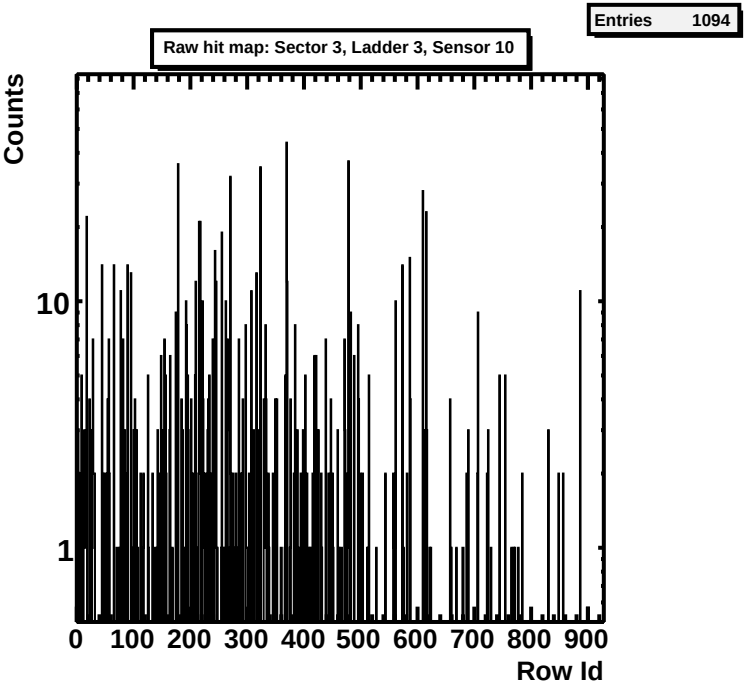
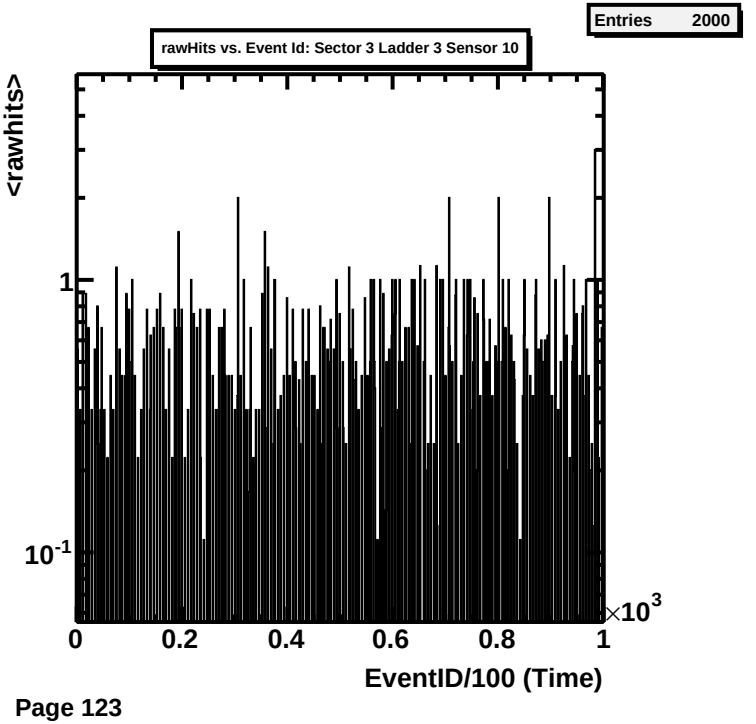
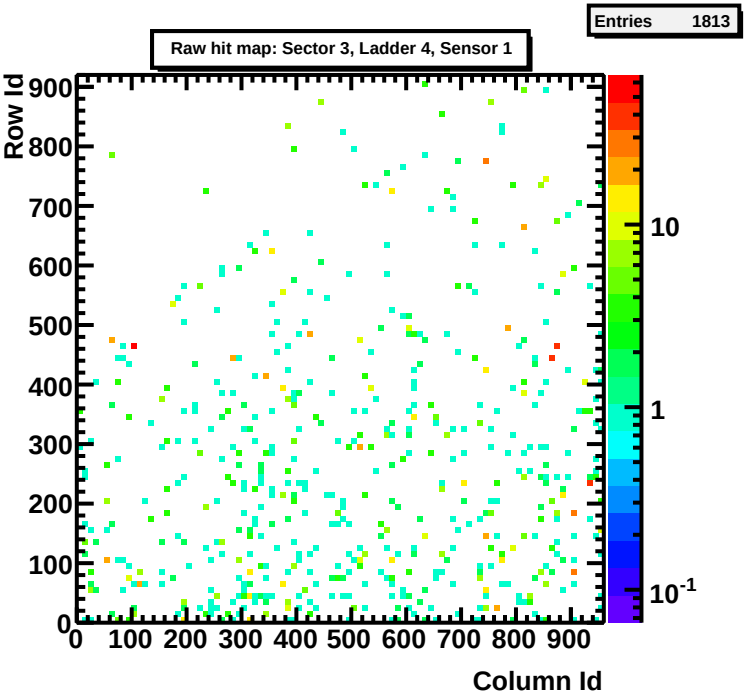
<rawhits>
EventID/100 (Time)

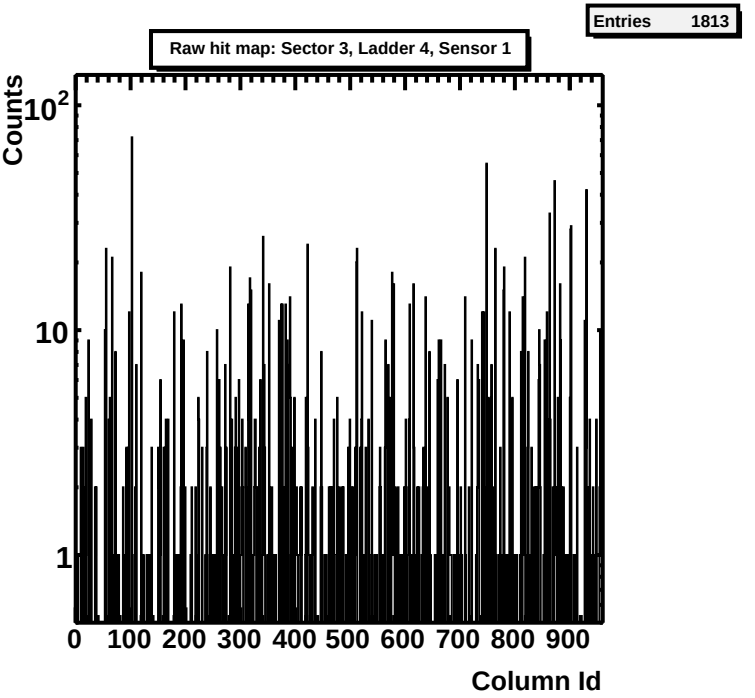

Entries 1094
Raw hit map: Sector 3, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

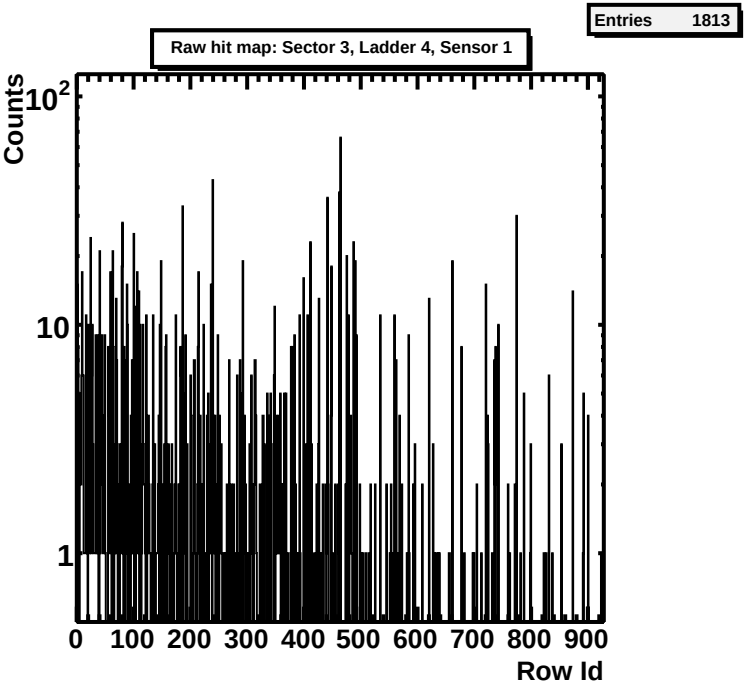

Entries 1094
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

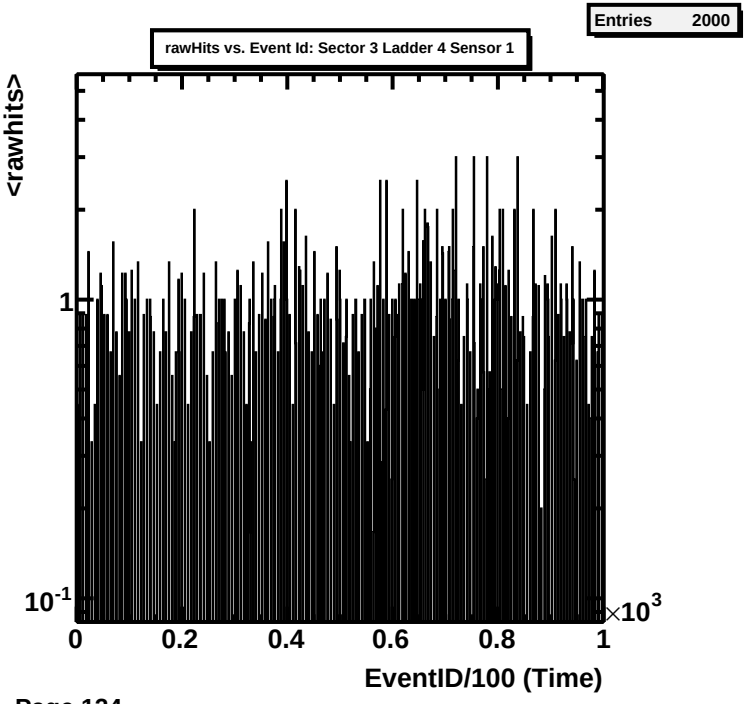

Entries 1094
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 1813
Raw hit map: Sector 3, Ladder 4, Sensor 1
Row Id
Column Id


Entries 1813
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Column Id


Entries 1813
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Row Id


Entries 2000
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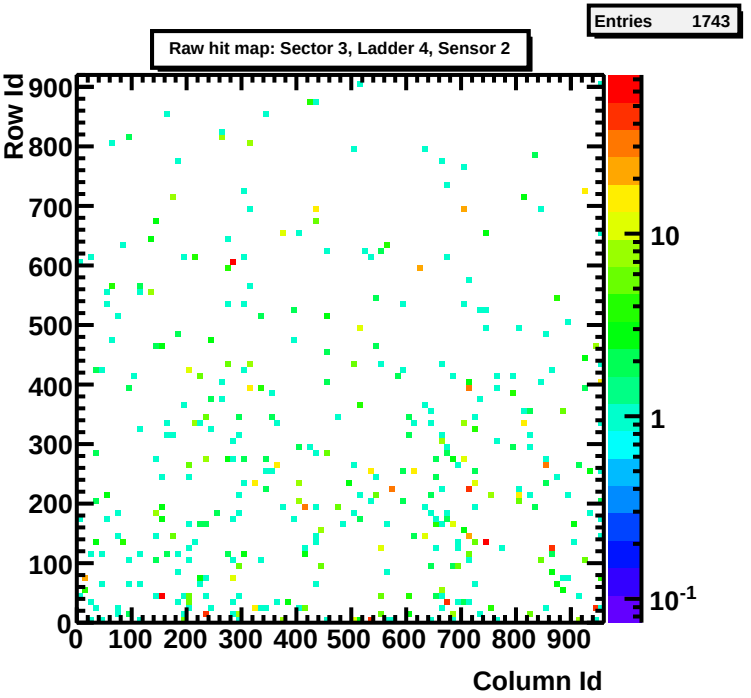
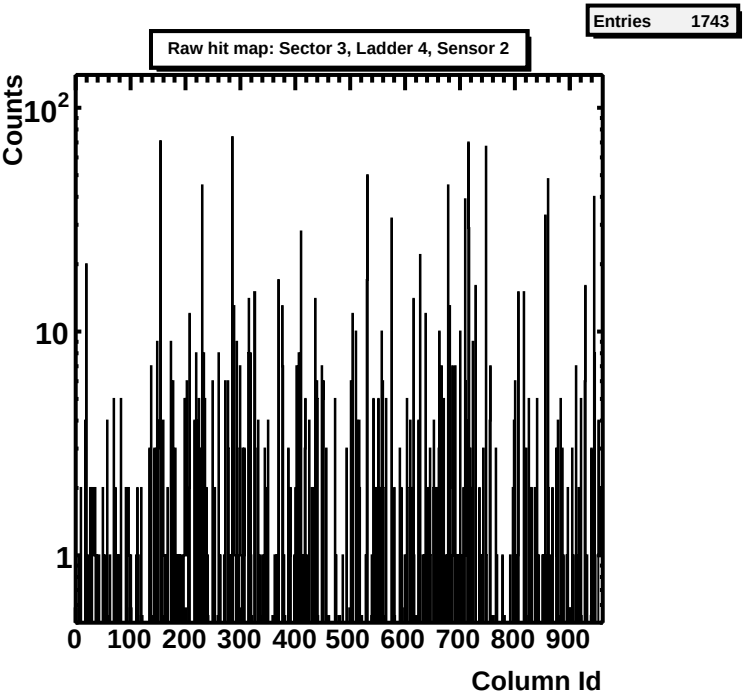
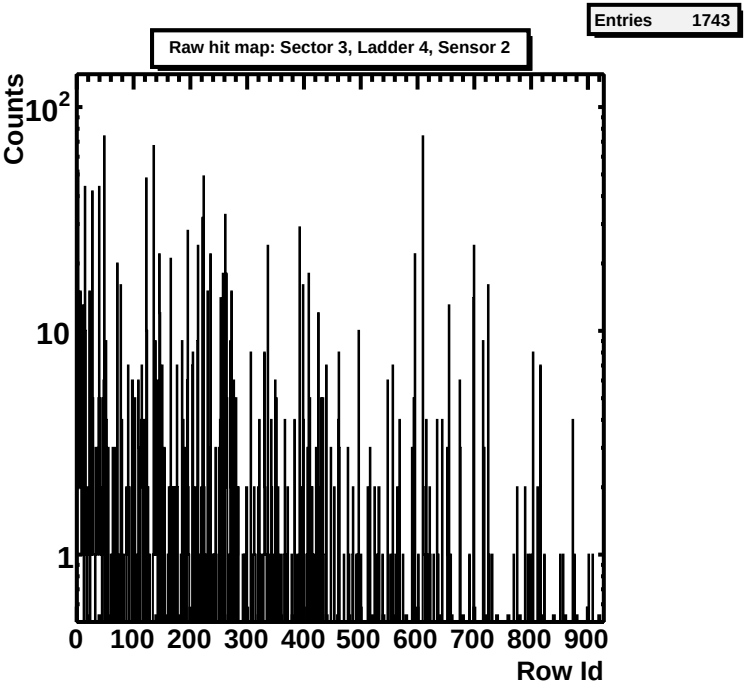
EventID/100 (Time)


Entries 1743
Raw hit map: Sector 3, Ladder 4, Sensor 2
Row Id
Column Id


Entries 1743
Raw hit map: Sector 3, Ladder 4, Sensor 2
Counts
Column Id


Entries 1743
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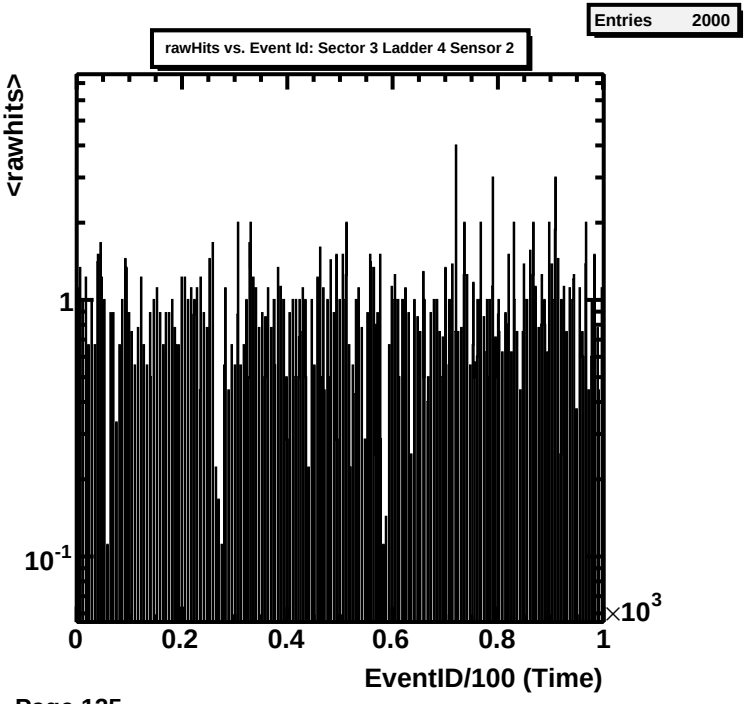
Counts
Row Id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rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 2
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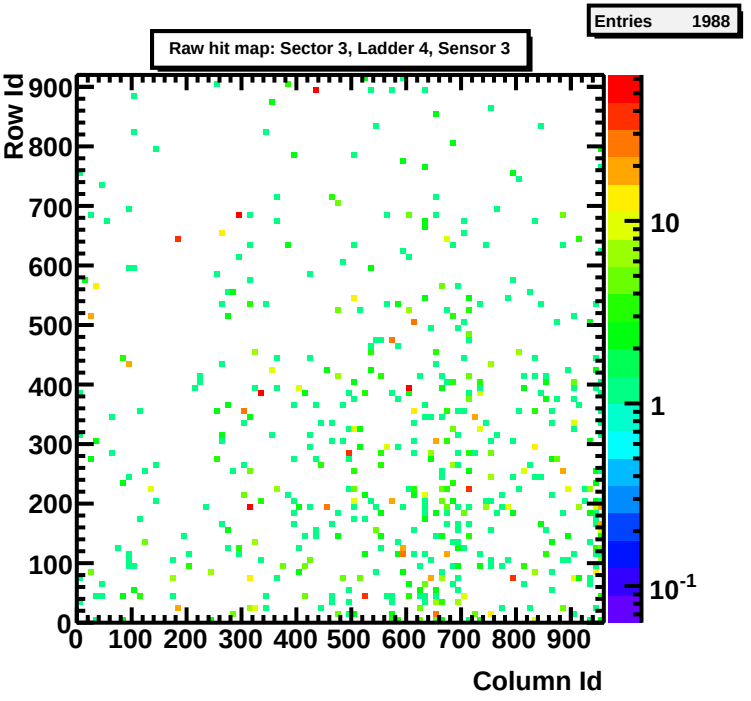
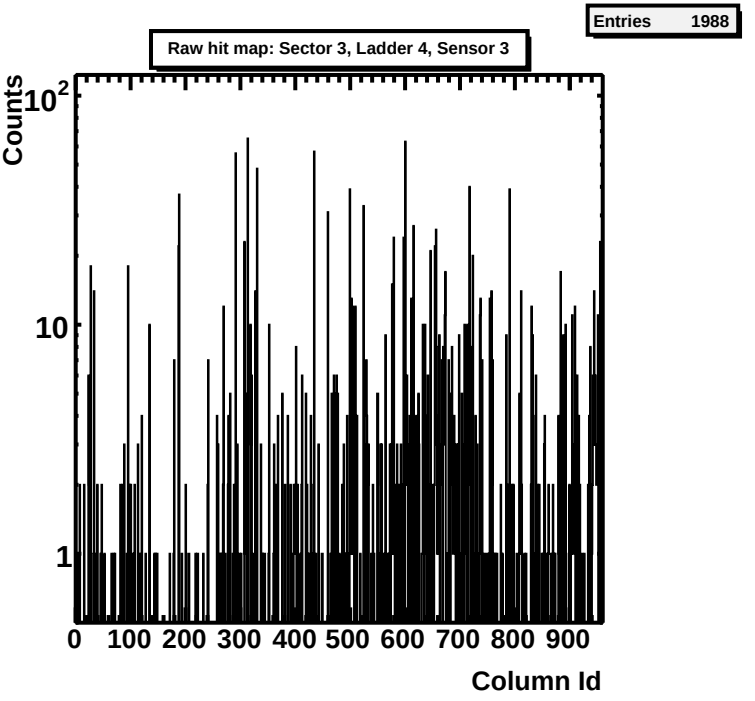
EventID/100 (Time)


Entries 1988
Raw hit map: Sector 3, Ladder 4, Sensor 3
Row Id
Column Id


Entries 1988
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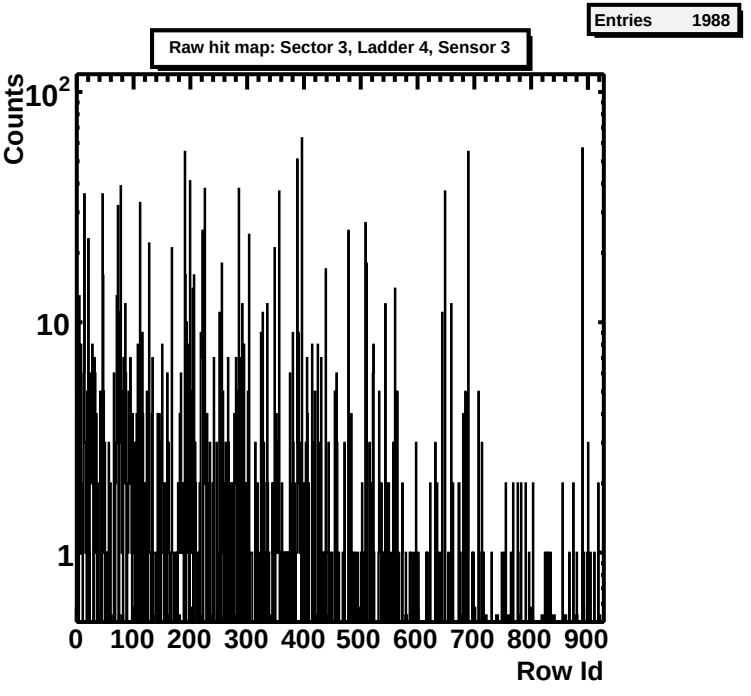
Counts
Column Id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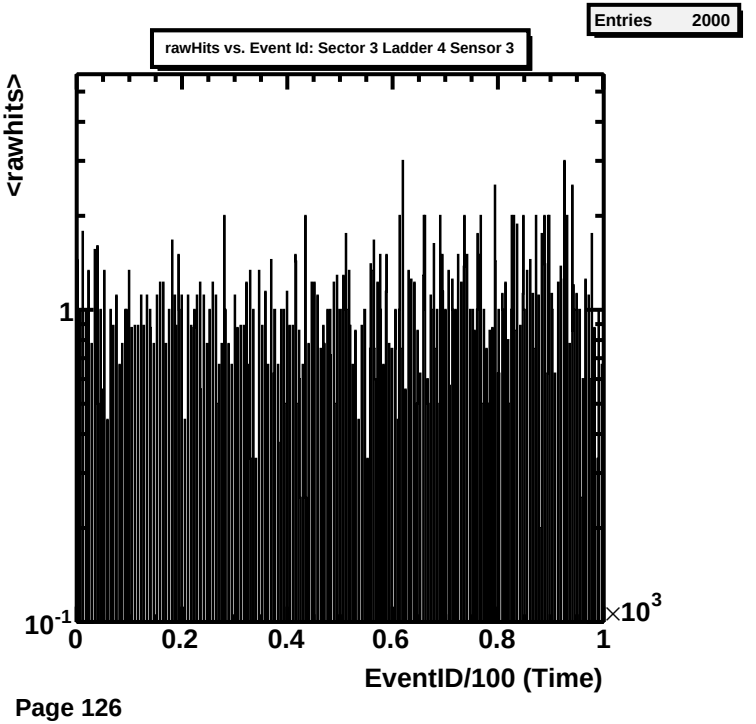
Raw hit map: Sector 3, Ladder 4, Sensor 3
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 3
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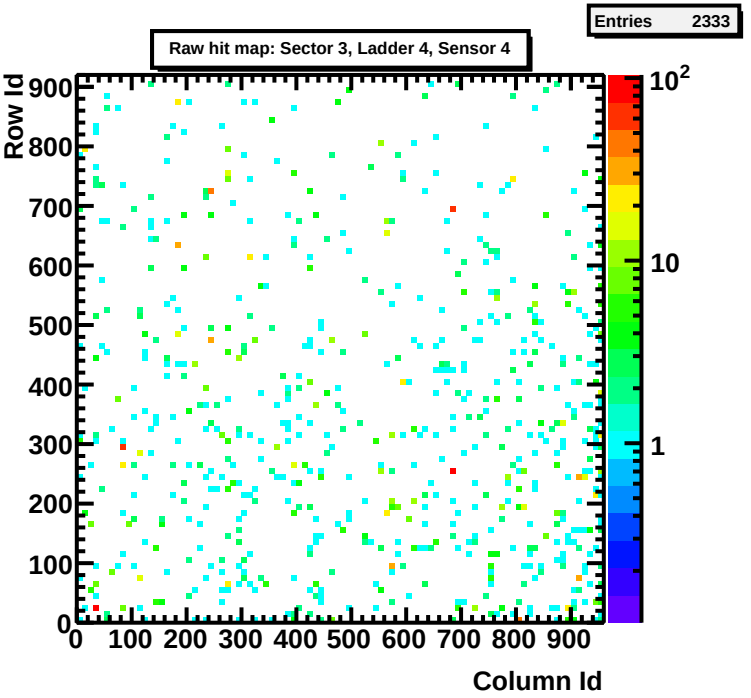
EventID/100 (Time)


Entries 2333
Raw hit map: Sector 3, Ladder 4, Sensor 4
Row Id
Column Id
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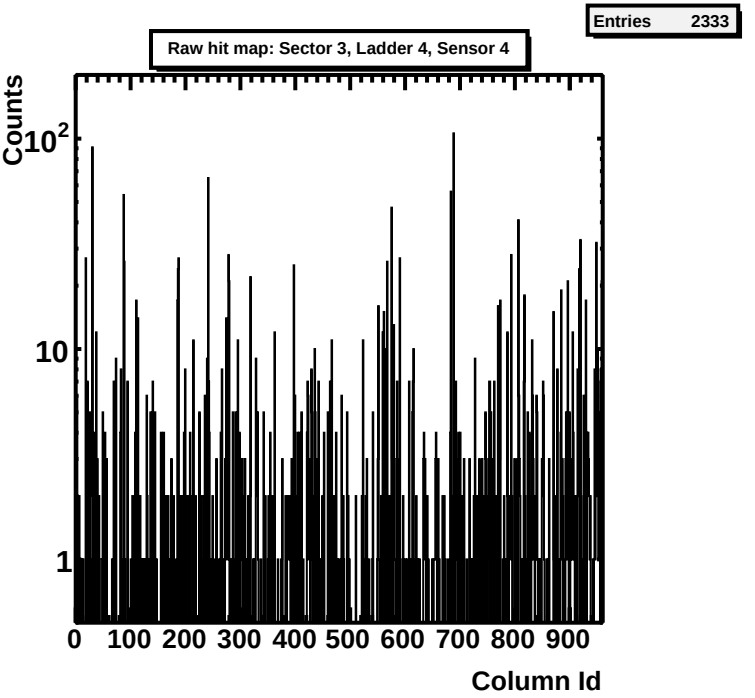
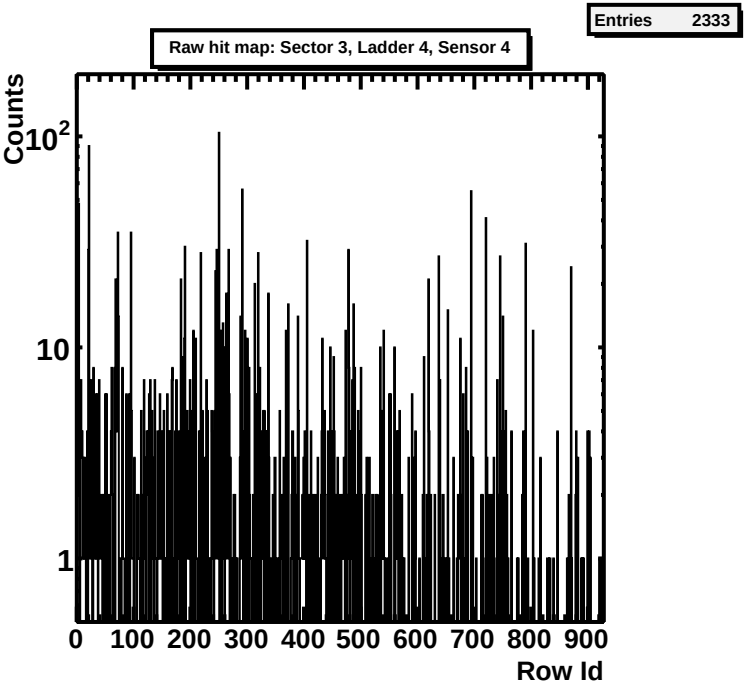
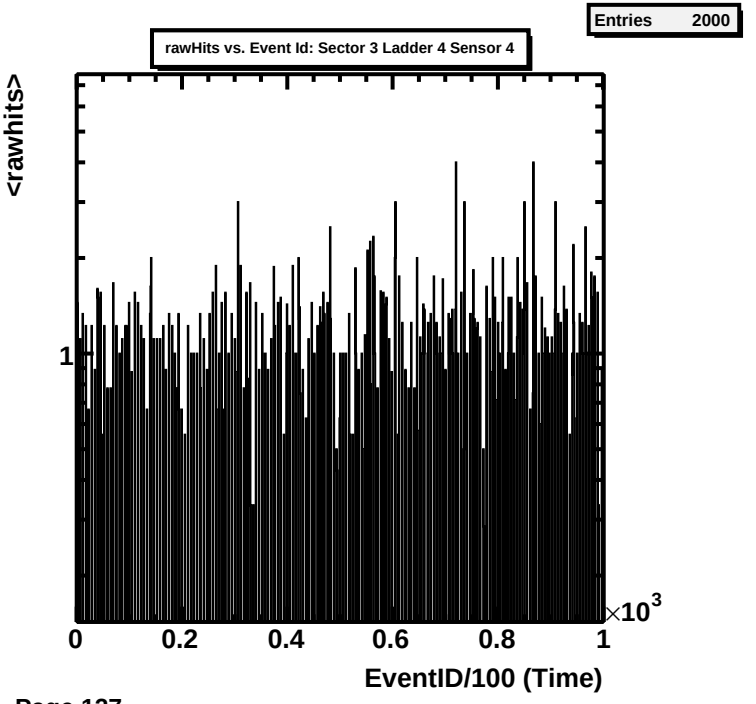
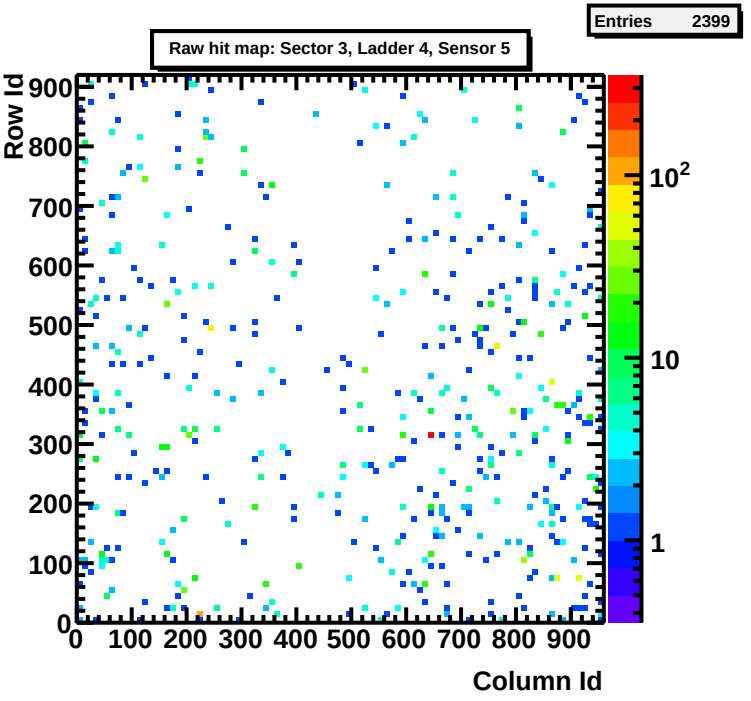
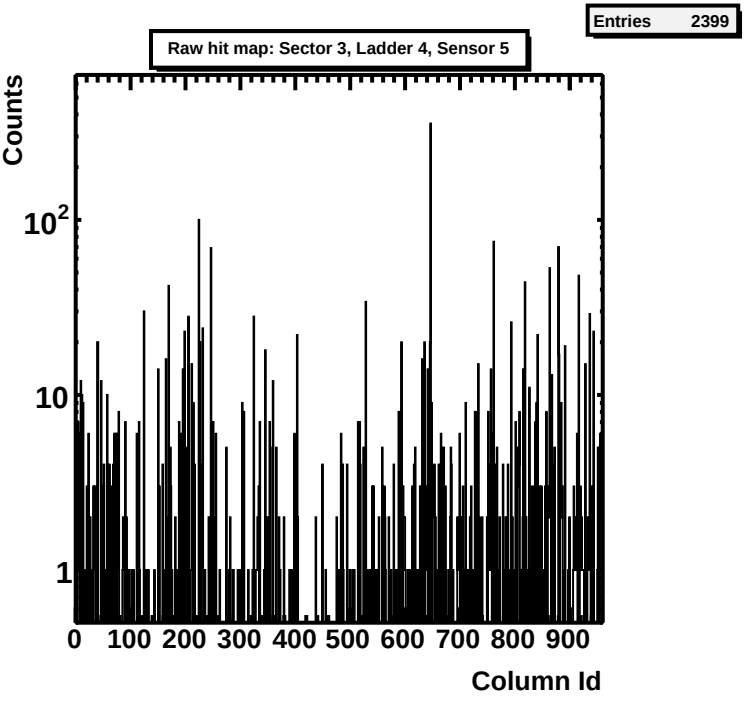
10^2
10
1

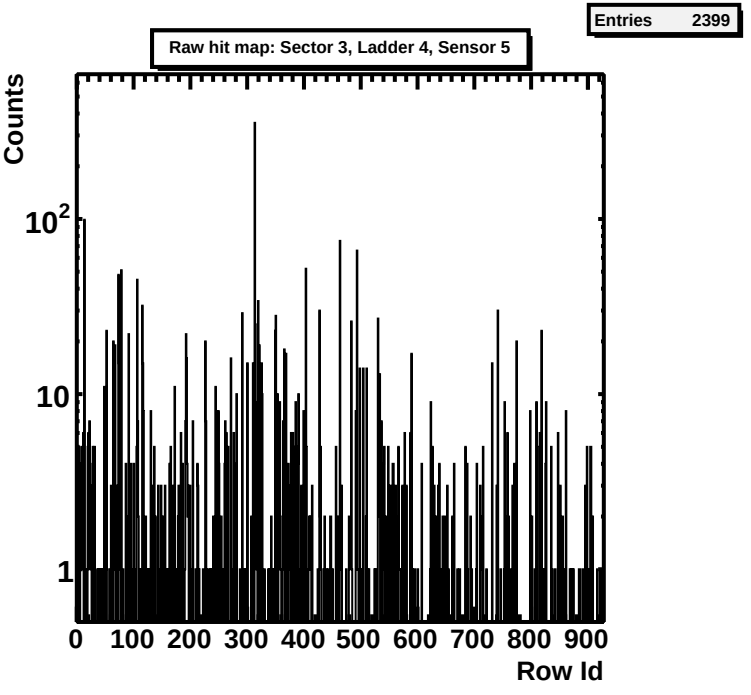

Entries 2333
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

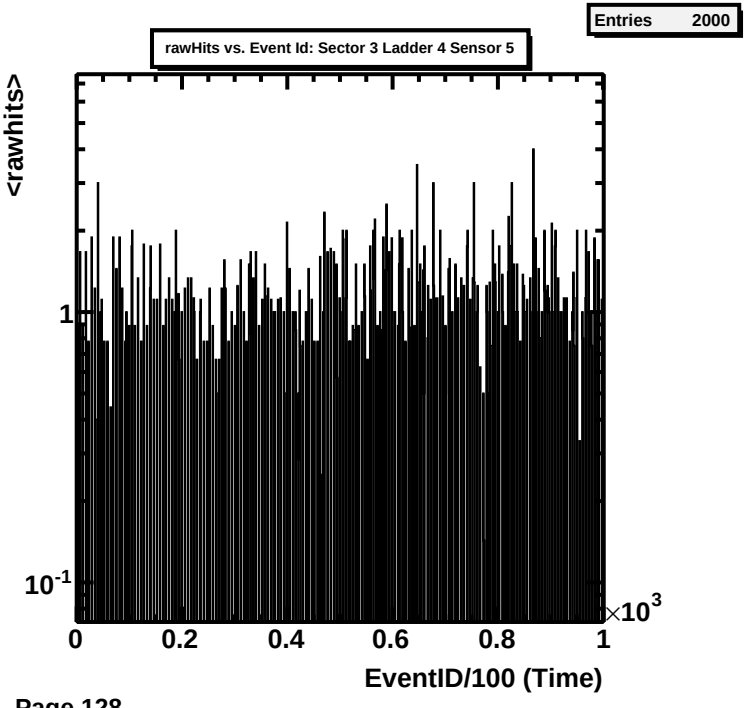

Entries 2333
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2399
Raw hit map: Sector 3, Ladder 4, Sensor 5
Row Id
Column Id


Entries 2399
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Column Id


Entries 2399
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Row Id


Entries 2000
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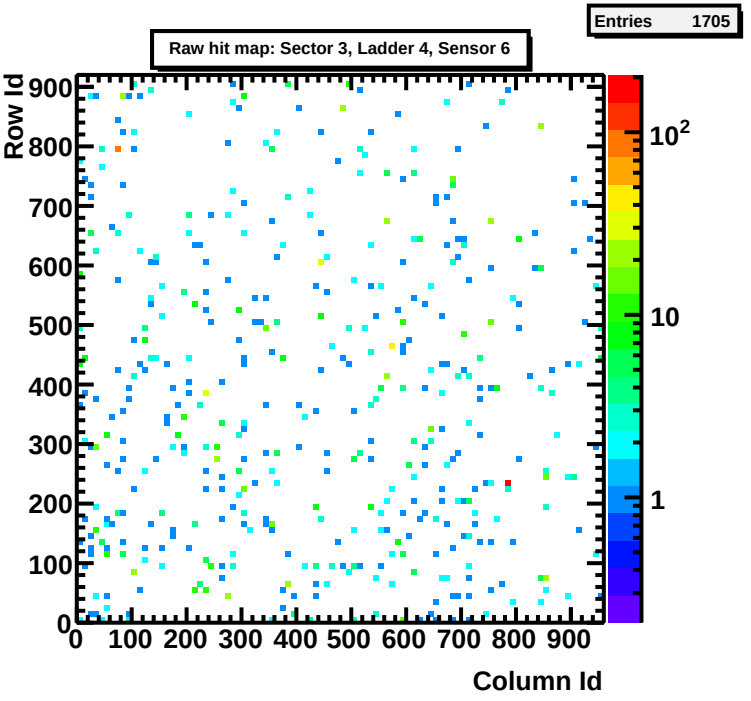
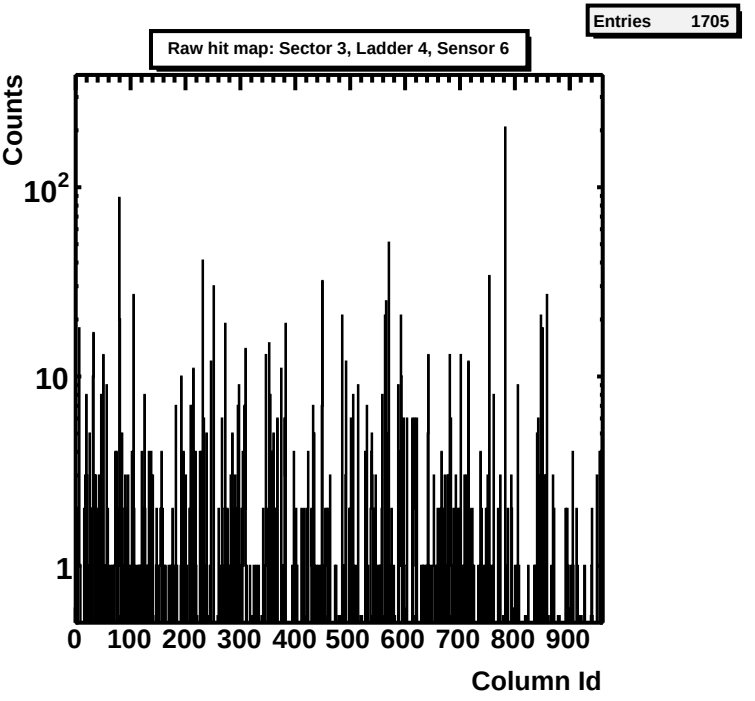
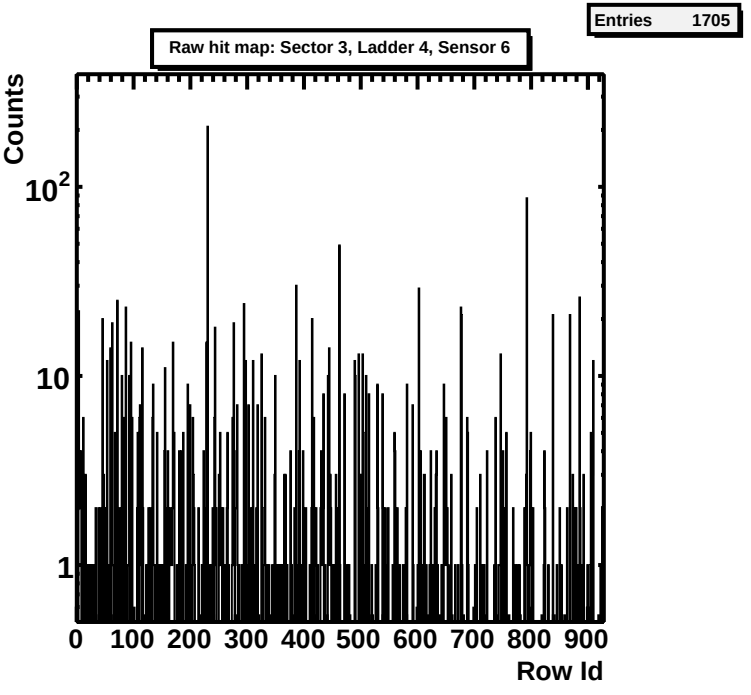
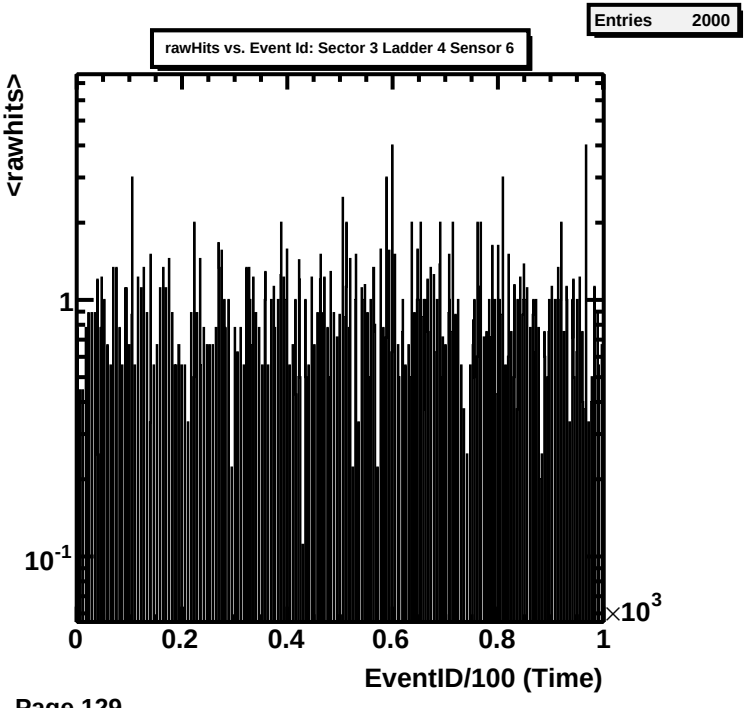
EventID/100 (Time)


Entries 1705
Raw hit map: Sector 3, Ladder 4, Sensor 6
Row Id
Column Id


Entries 1705
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
Column Id


Entries 1705
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
Row Id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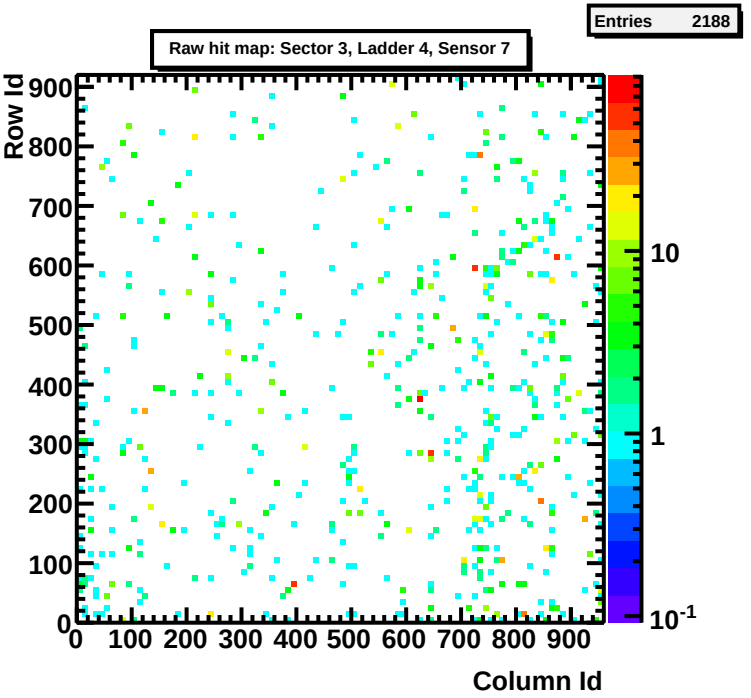
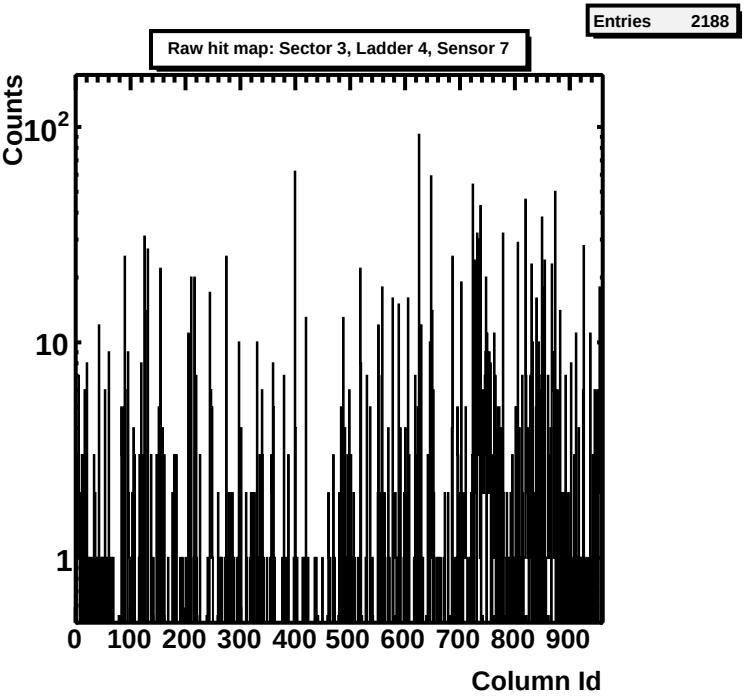
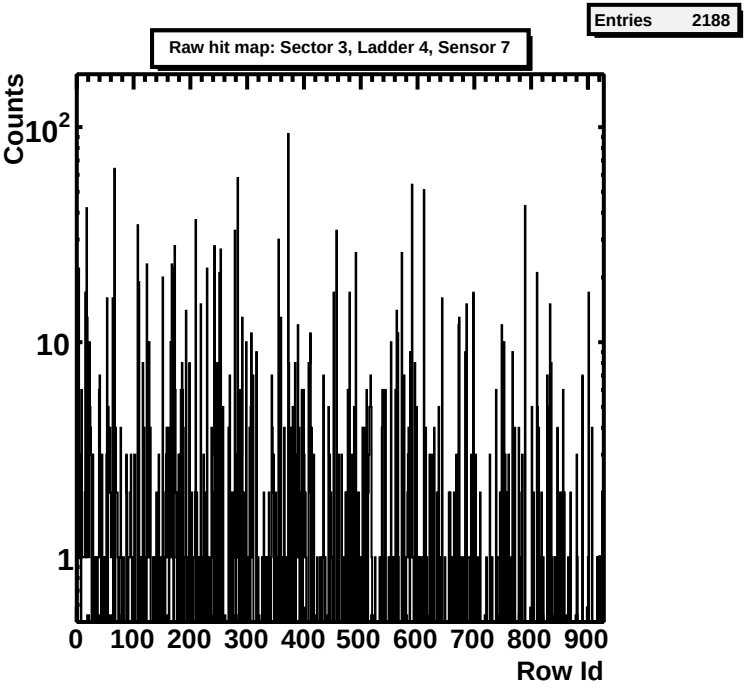
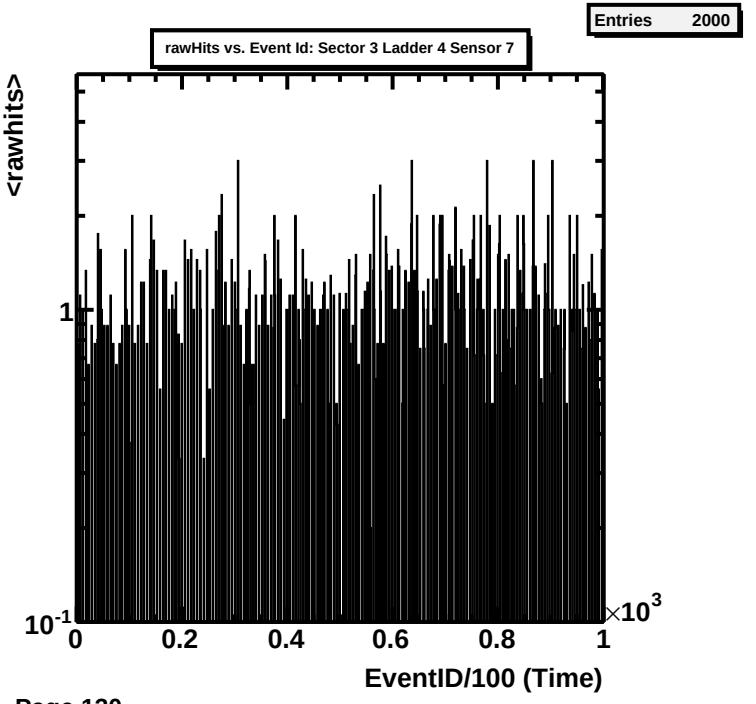
<rawhits>
EventID/100 (Time)


Entries 2188
Raw hit map: Sector 3, Ladder 4, Sensor 7
Row Id
Column Id


Entries 2188
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
Column Id


Entries 2188
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
Row Id


Entries 2000
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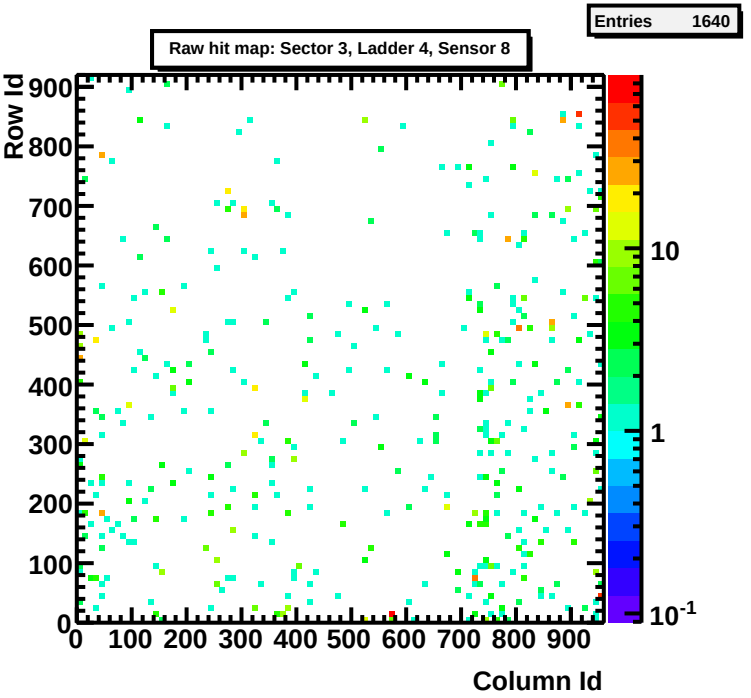
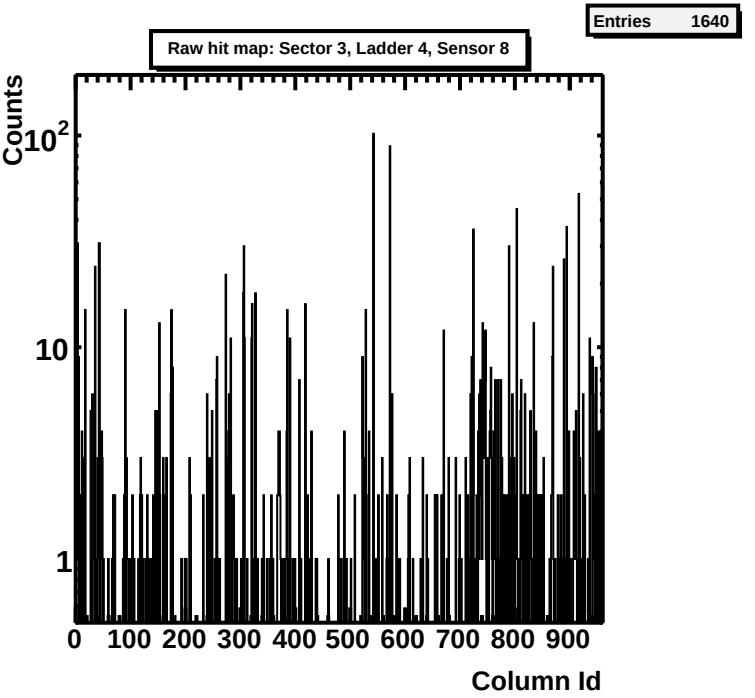
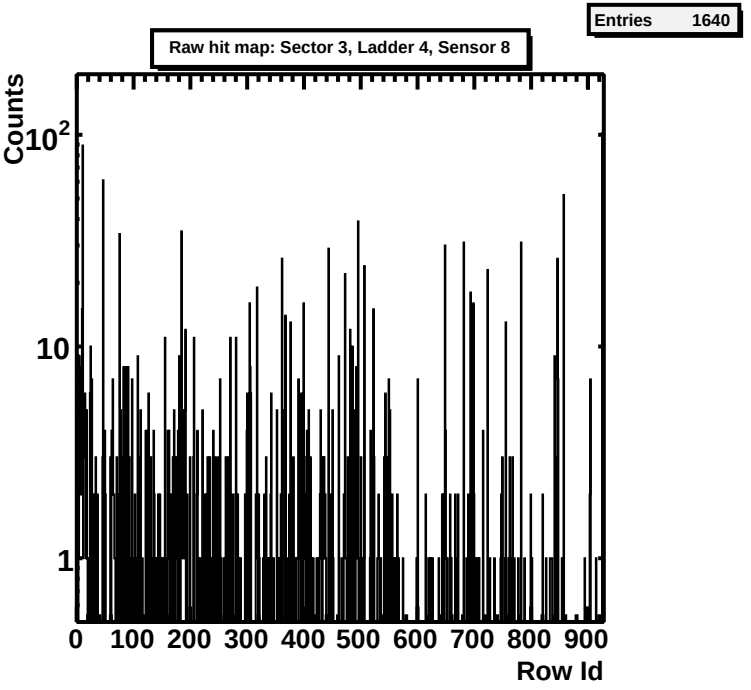
EventID/100 (Time)


Entries 1640
Raw hit map: Sector 3, Ladder 4, Sensor 8
Row Id
Column Id


Entries 1640
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
Column Id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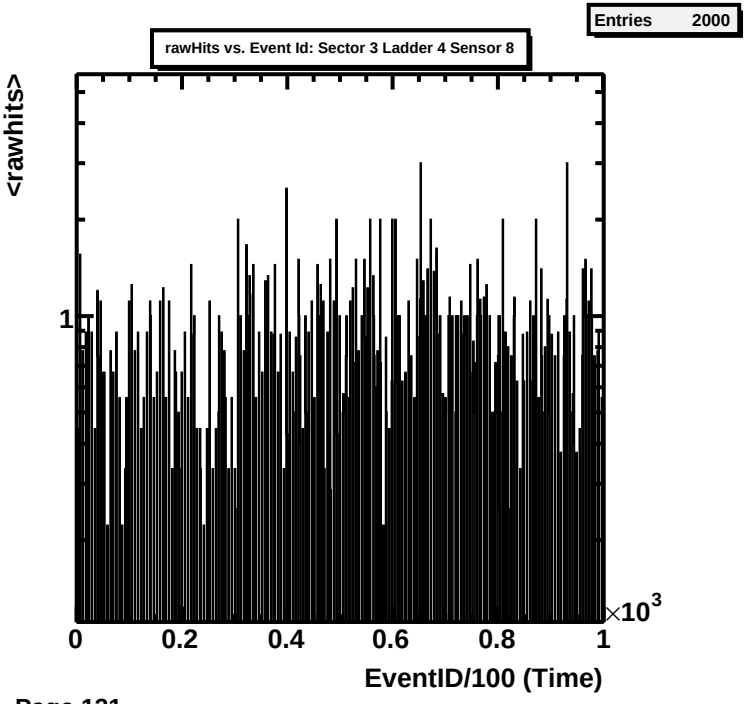
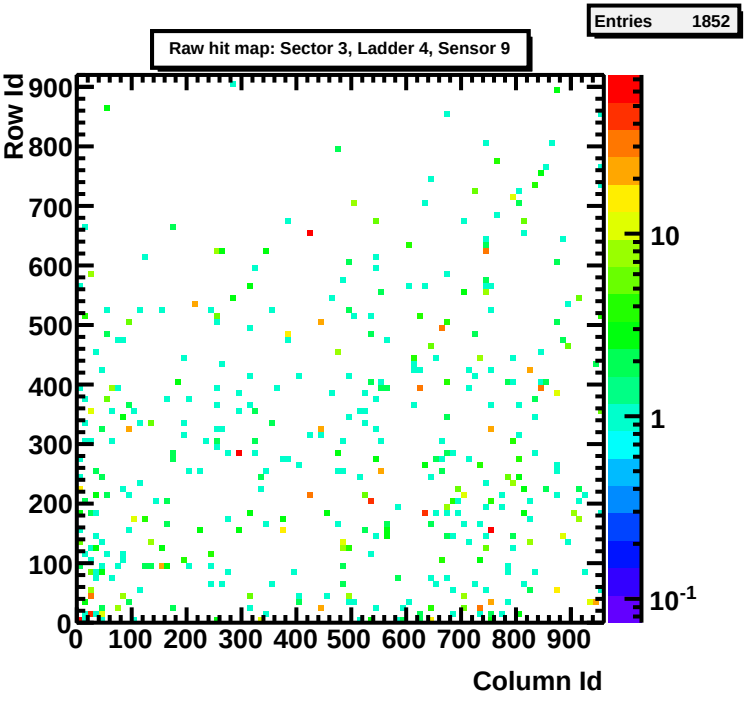
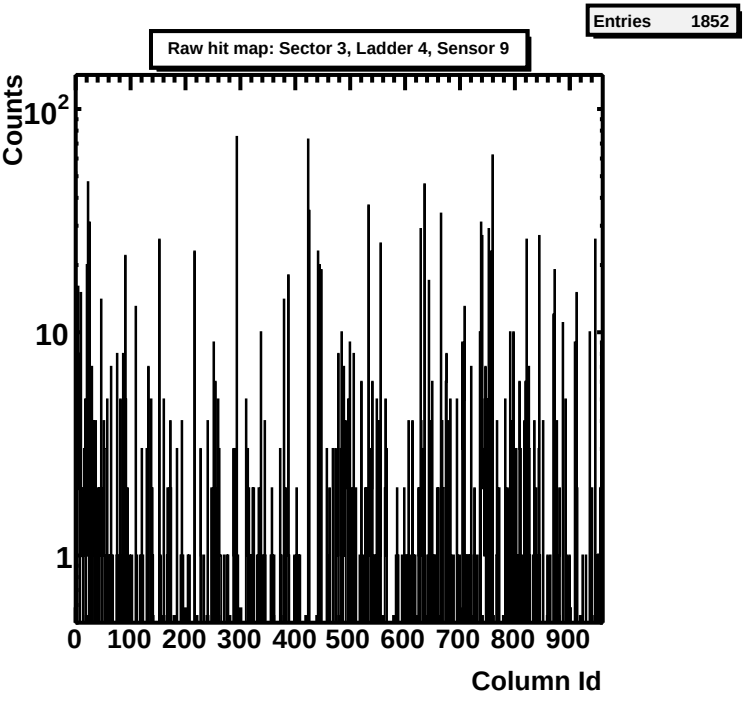
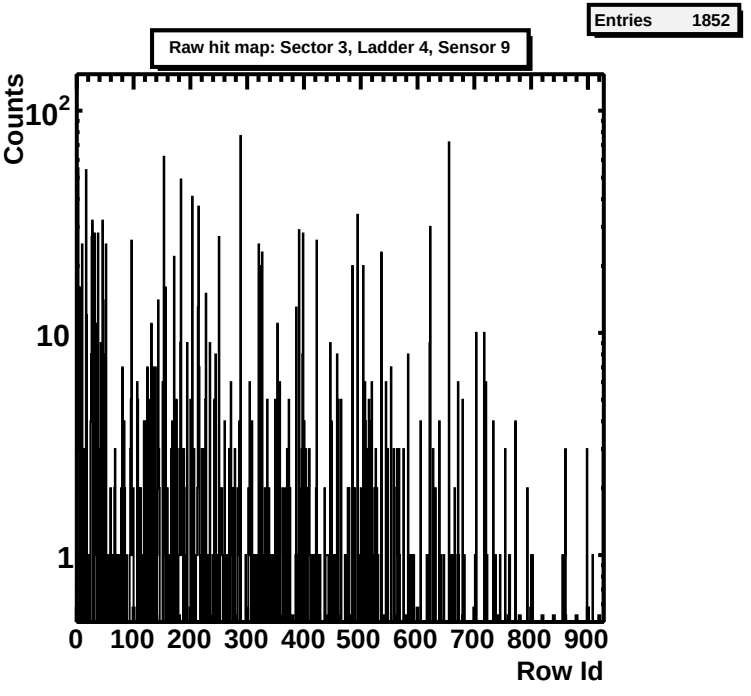
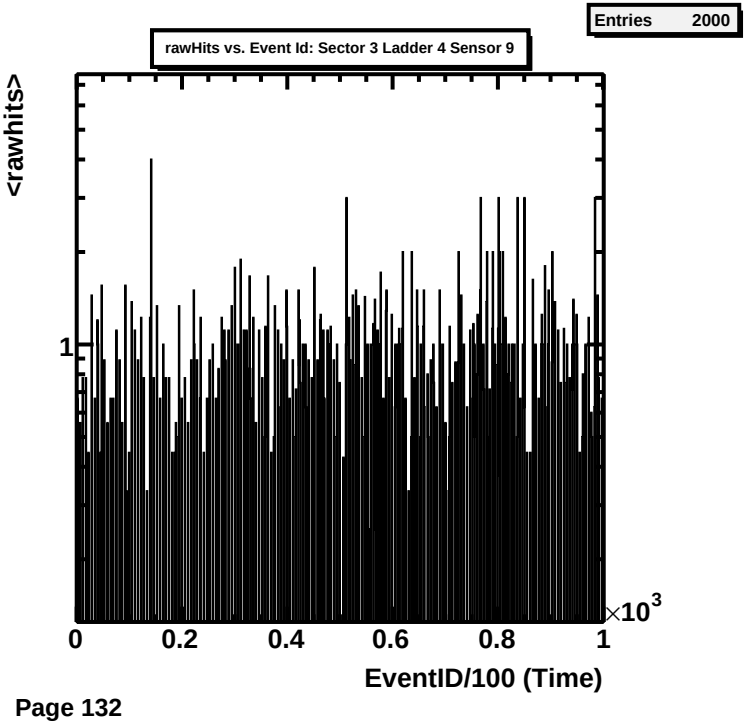
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 1852
Raw hit map: Sector 3, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 1852
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 1852
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
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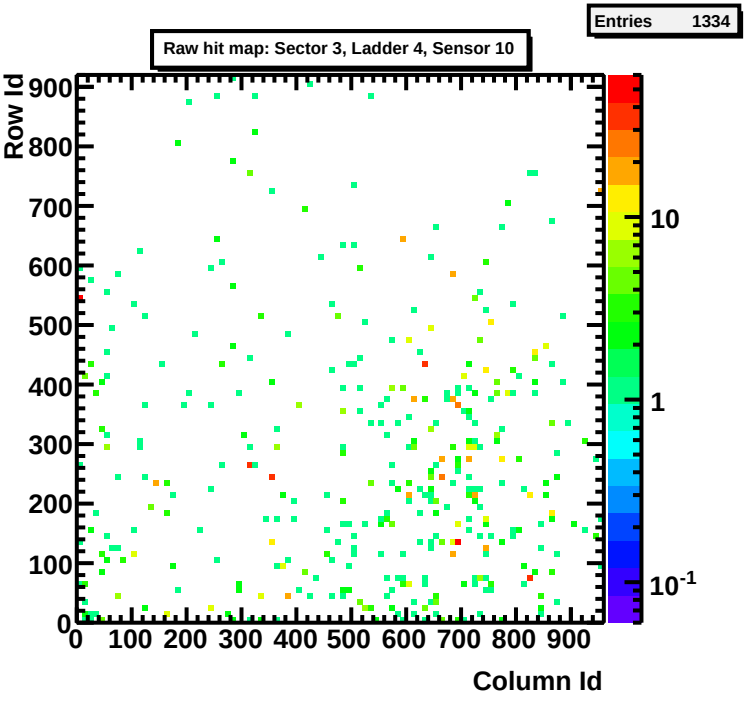
$\times 10^3$
EventID/100 (Time)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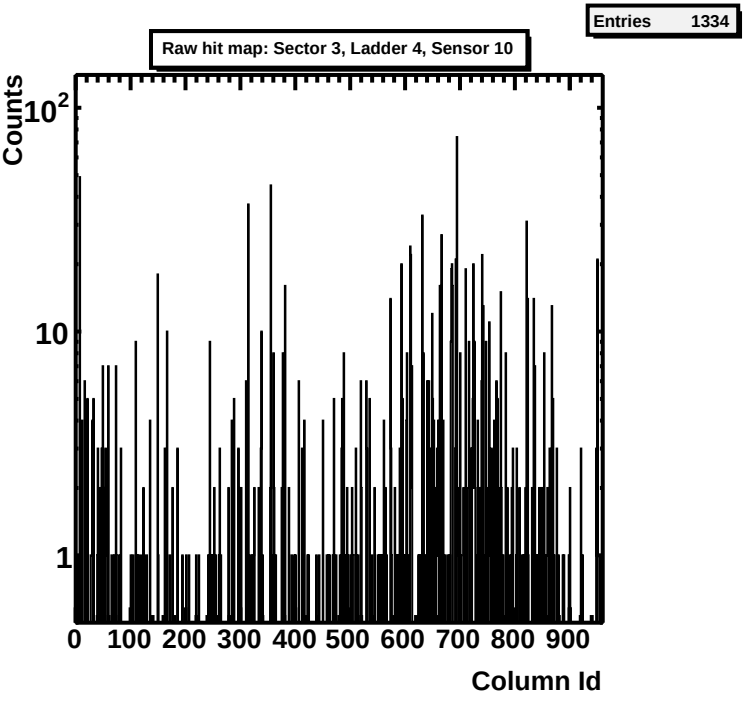
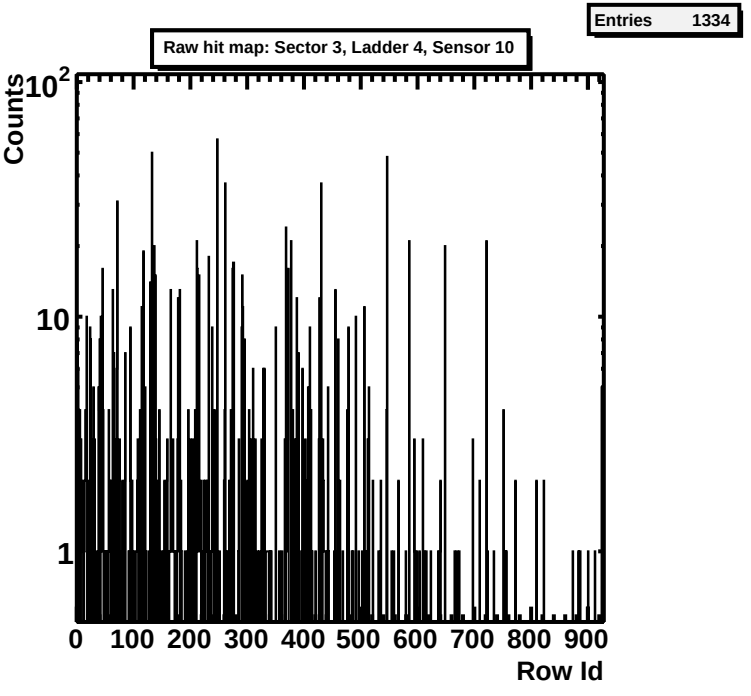
Row Id
Column Id


Entries 1334
Raw hit map: Sector 3, Ladder 4, Sensor 10
Counts
Column Id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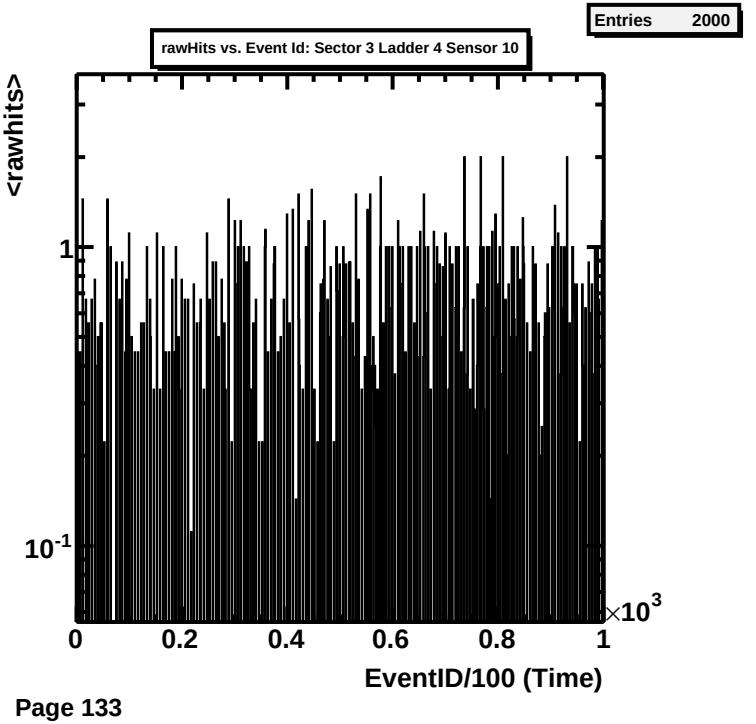
Counts
Row Id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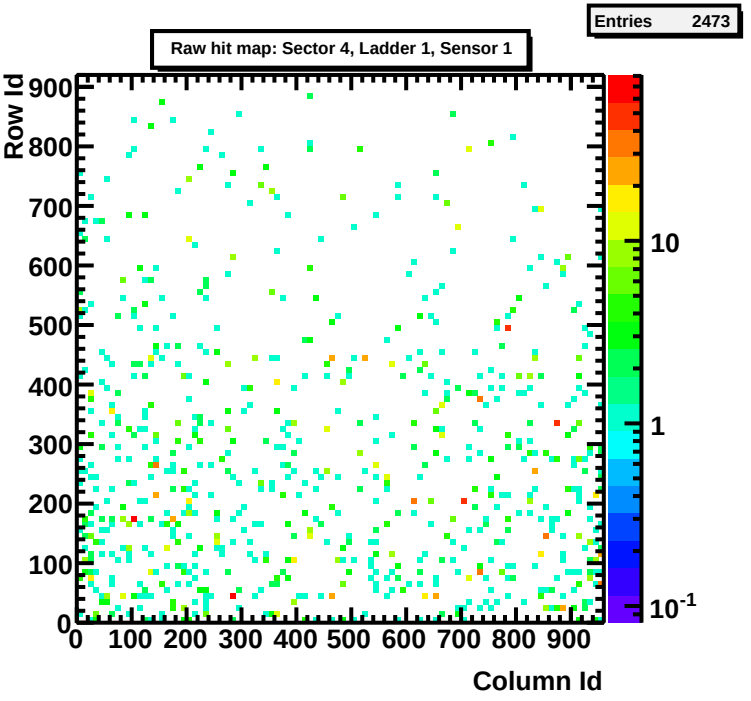
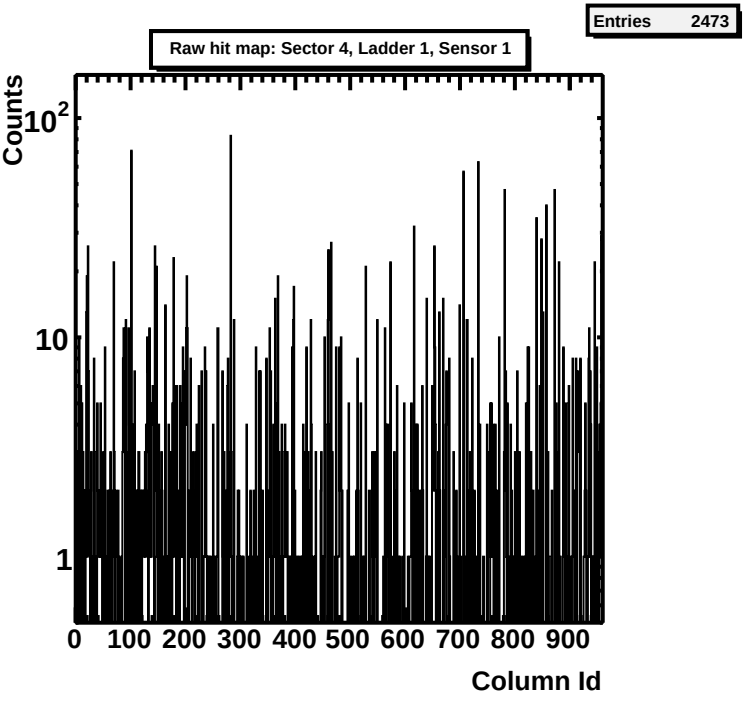
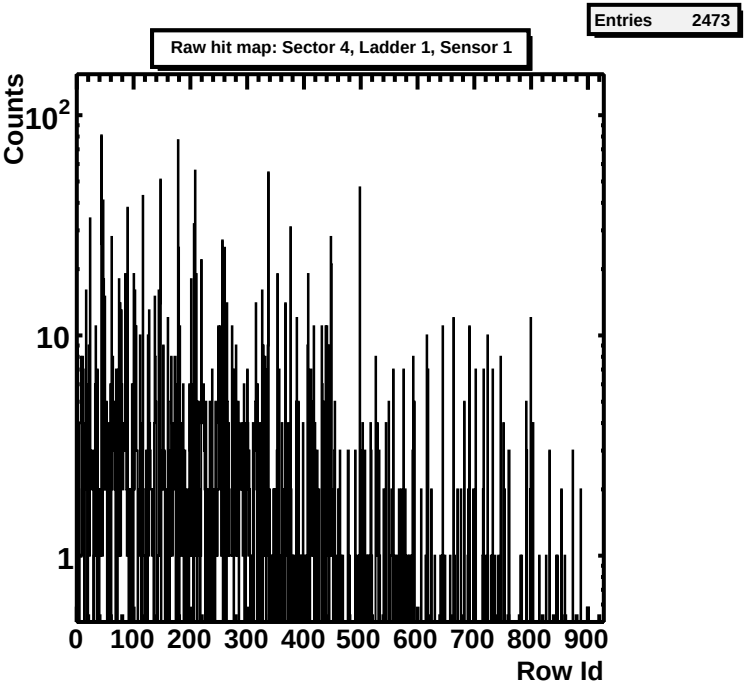
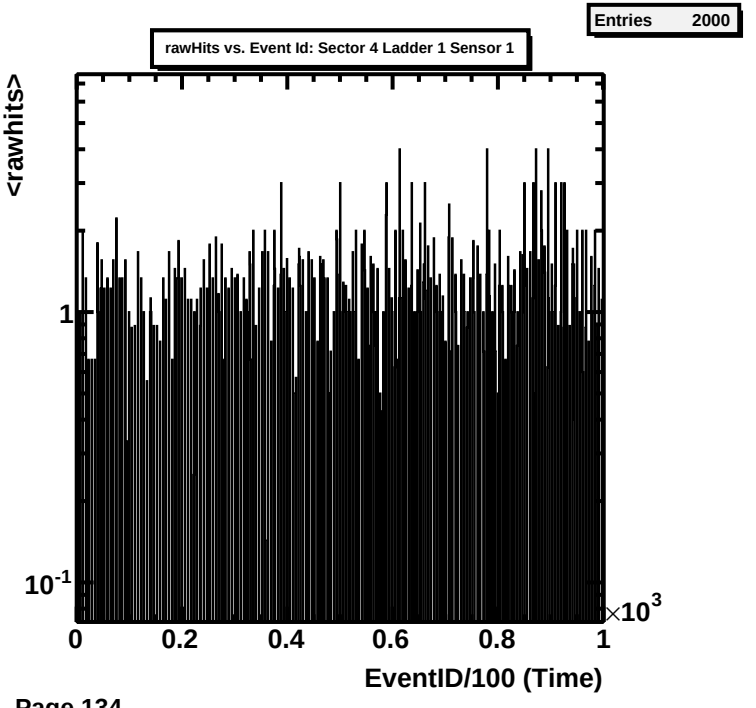
EventID/100 (Time)


Entries 2473
Raw hit map: Sector 4, Ladder 1, Sensor 1
Row Id
Column Id


Entries 2473
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
Column Id


Entries 2473
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
Row Id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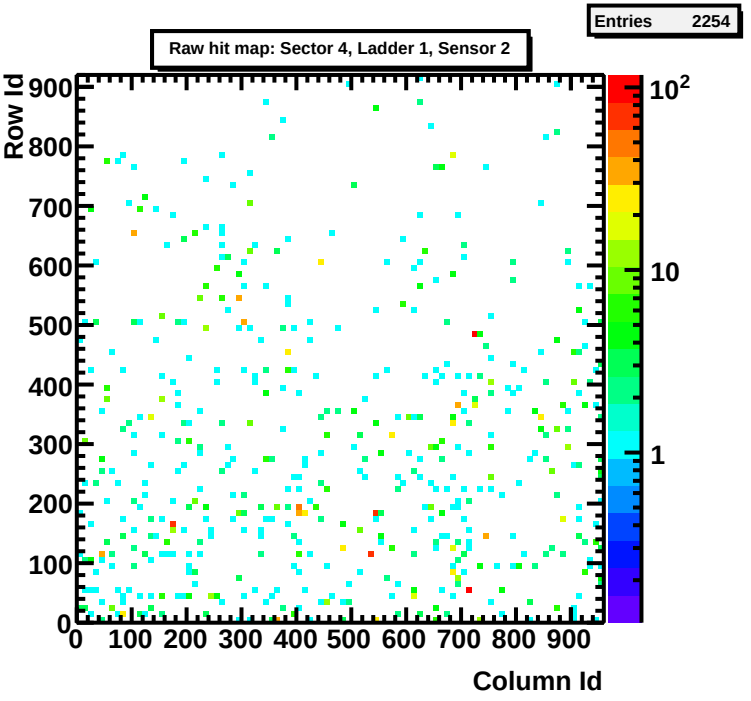
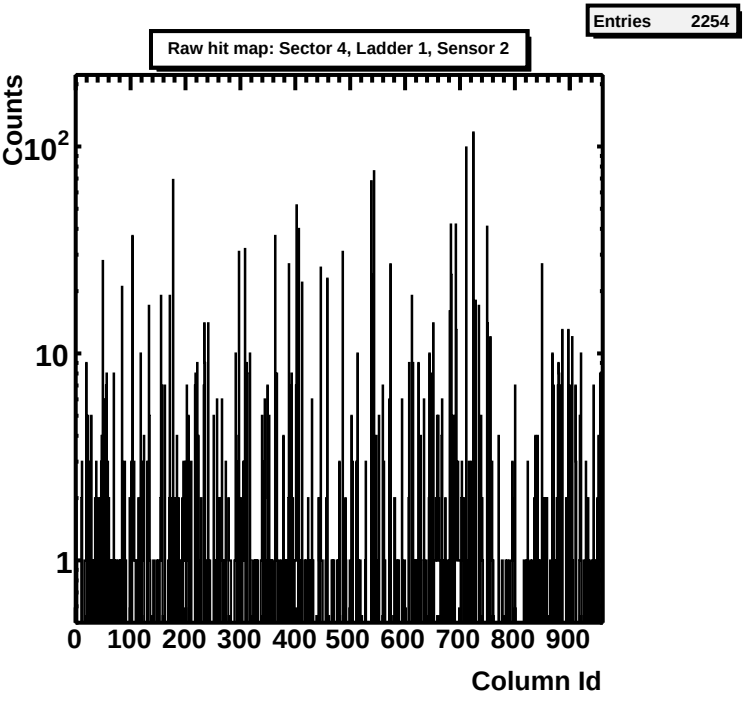
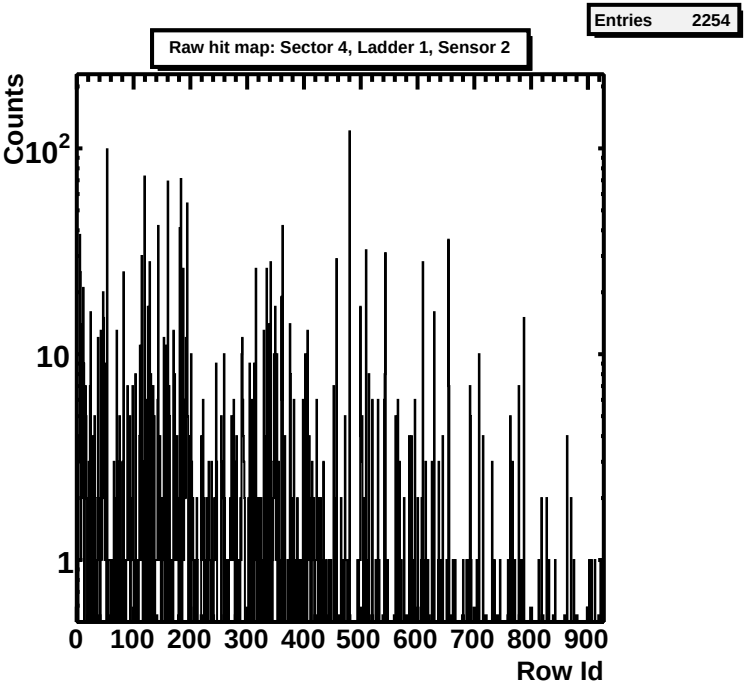
EventID/100 (Time)


Entries 2254
Raw hit map: Sector 4, Ladder 1, Sensor 2
Row Id
Column Id


Entries 2254
Raw hit map: Sector 4, Ladder 1, Sensor 2
Counts
Column Id


Entries 2254
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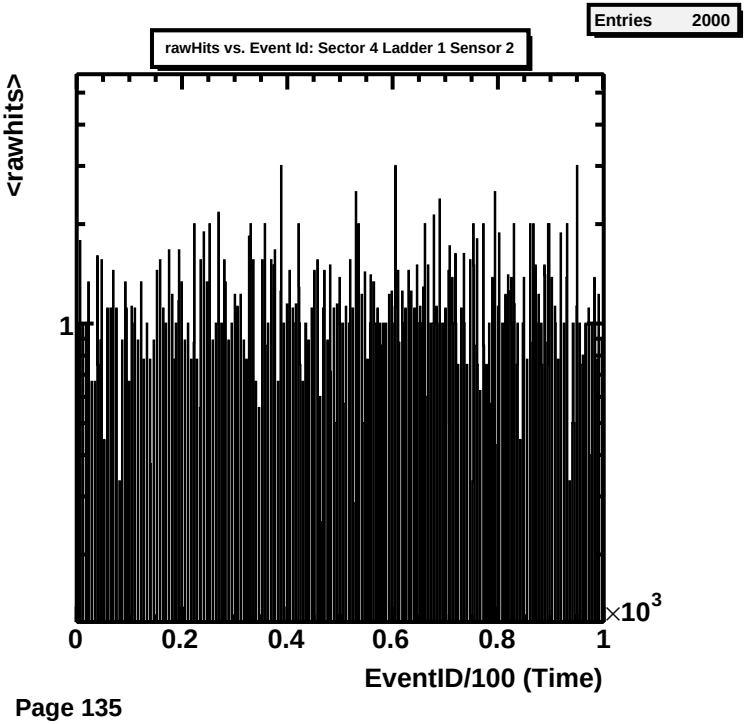
Counts
Row Id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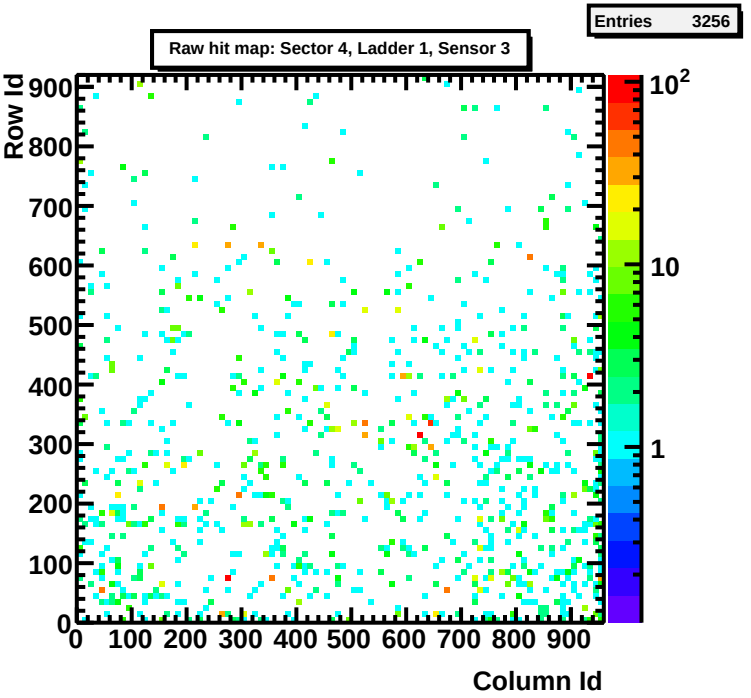
EventID/100 (Time)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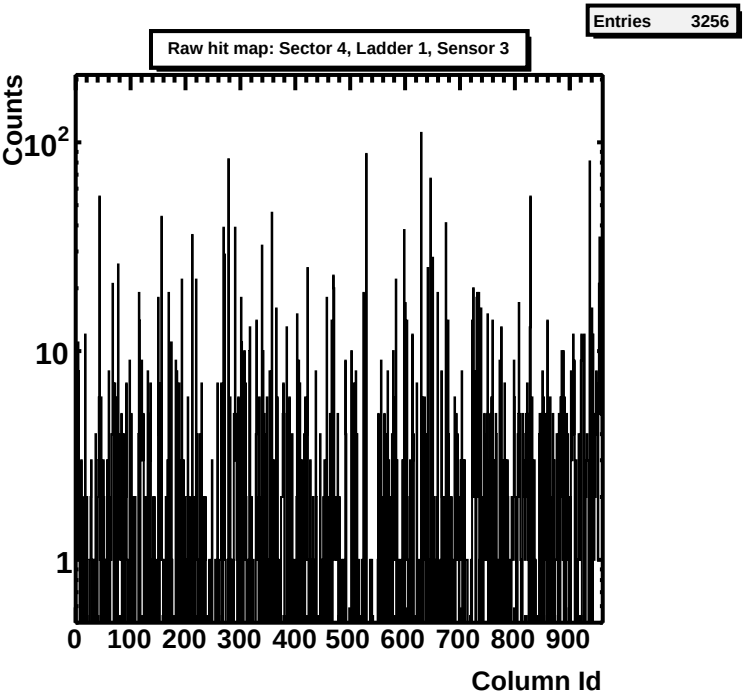
Row Id
Column Id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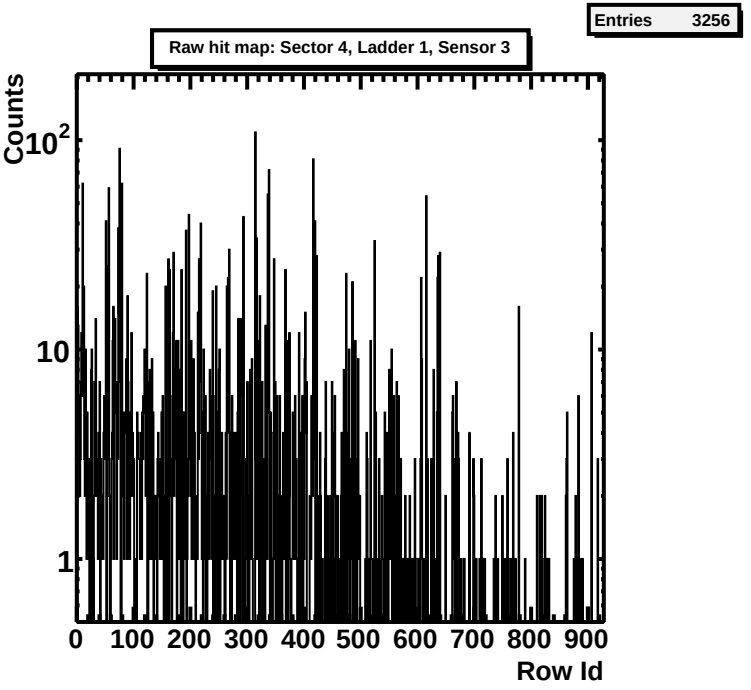
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Column Id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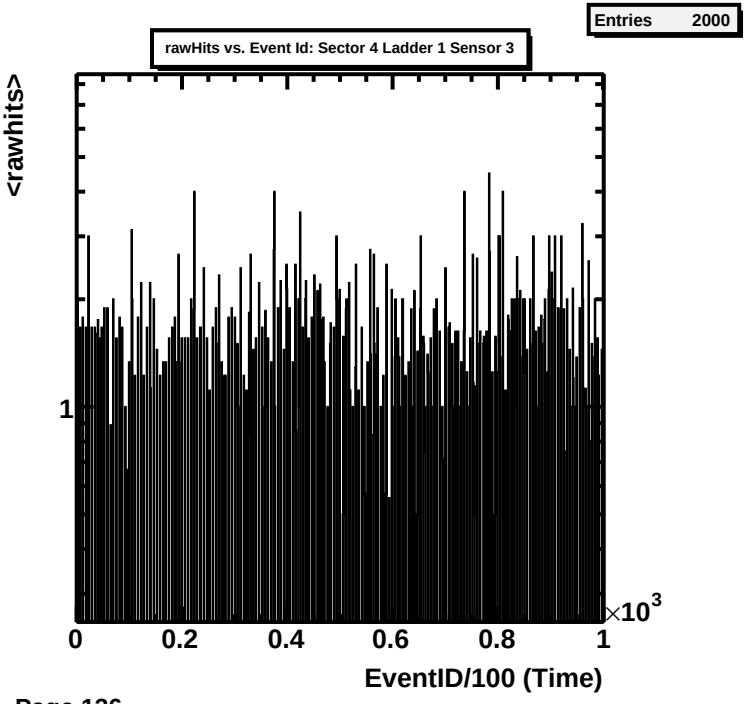
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Row Id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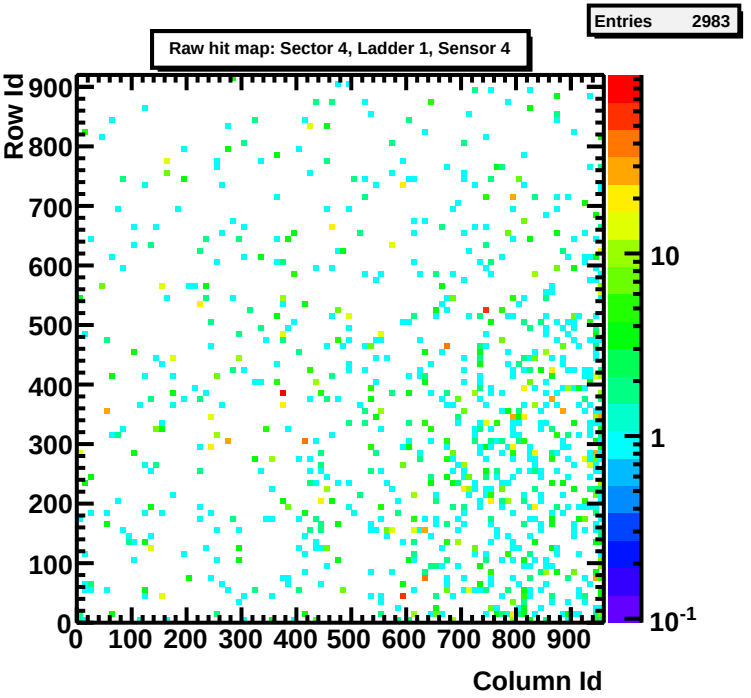
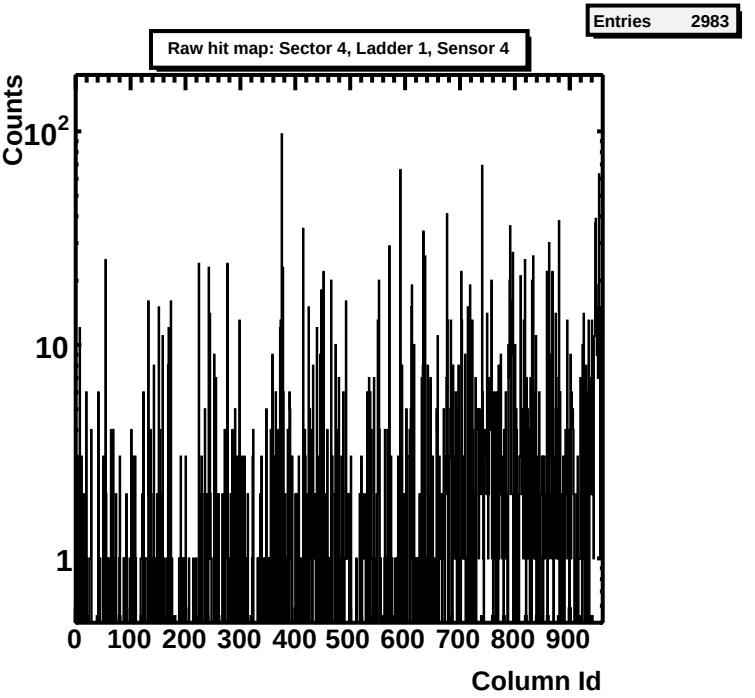
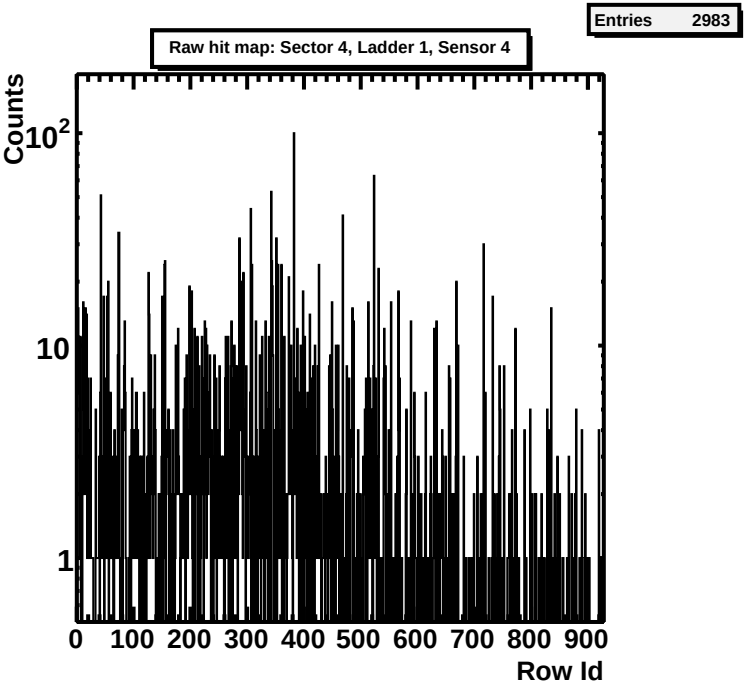
EventID/100 (Time)


Entries 2983
Raw hit map: Sector 4, Ladder 1, Sensor 4
Row Id
Column Id


Entries 2983
Raw hit map: Sector 4, Ladder 1, Sensor 4
Counts
Column Id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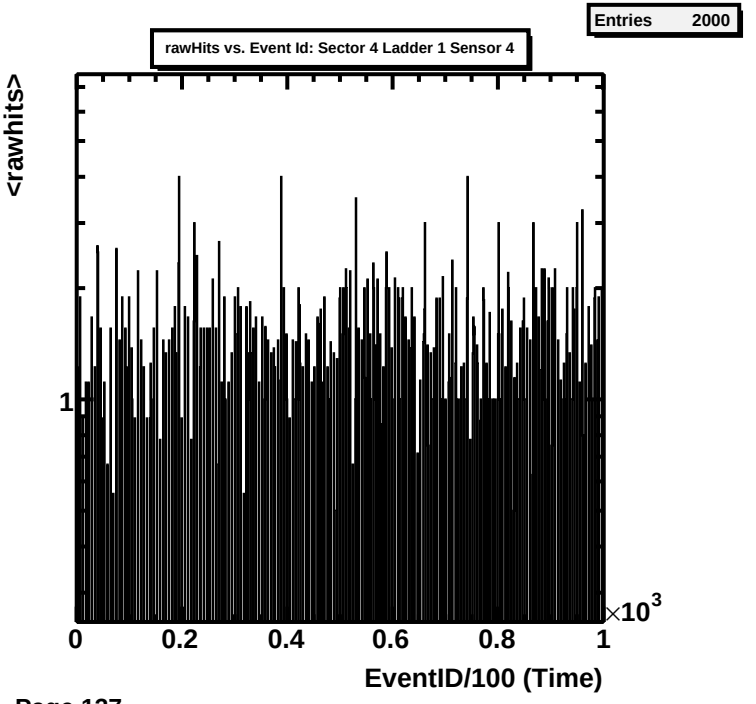
Counts
Row Id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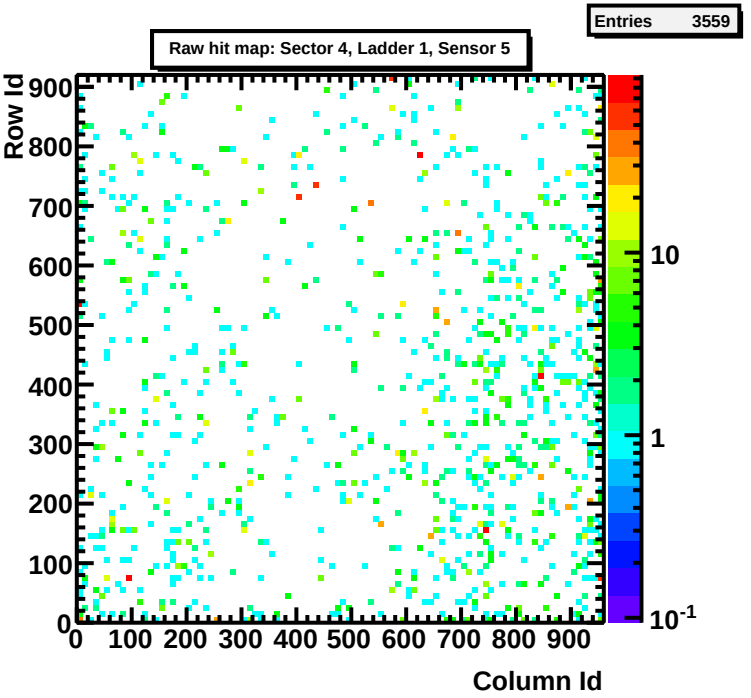
EventID/100 (Time)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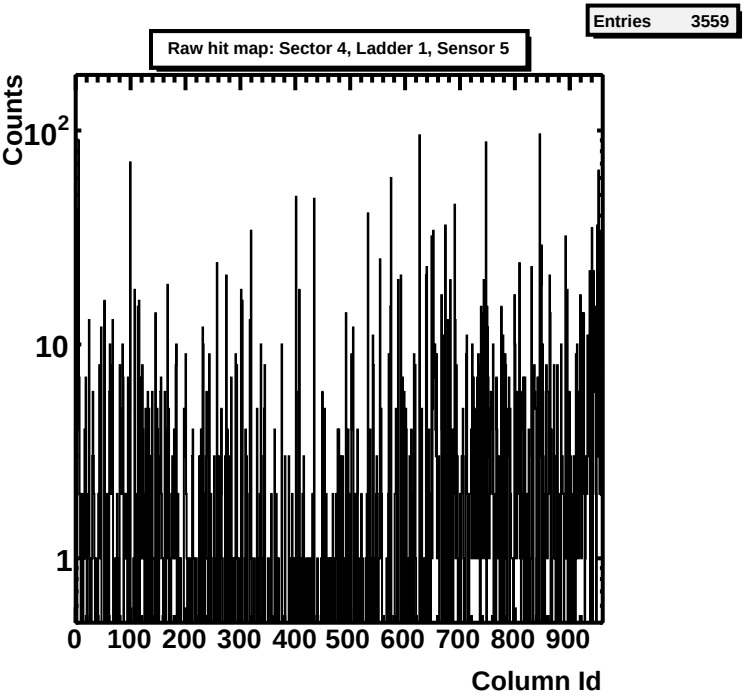
Raw hit map: Sector 4, Ladder 1, Sensor 5
Row Id
Column Id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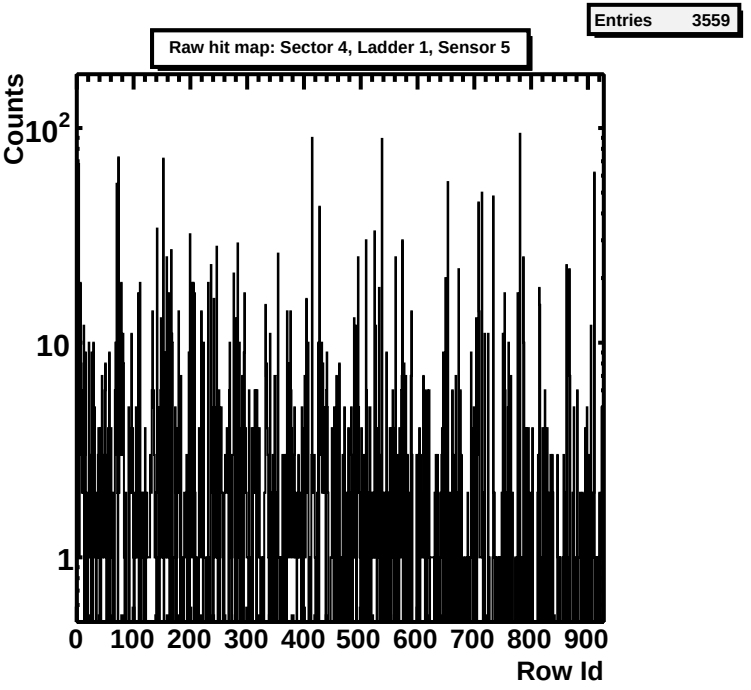
Counts
Column Id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Counts
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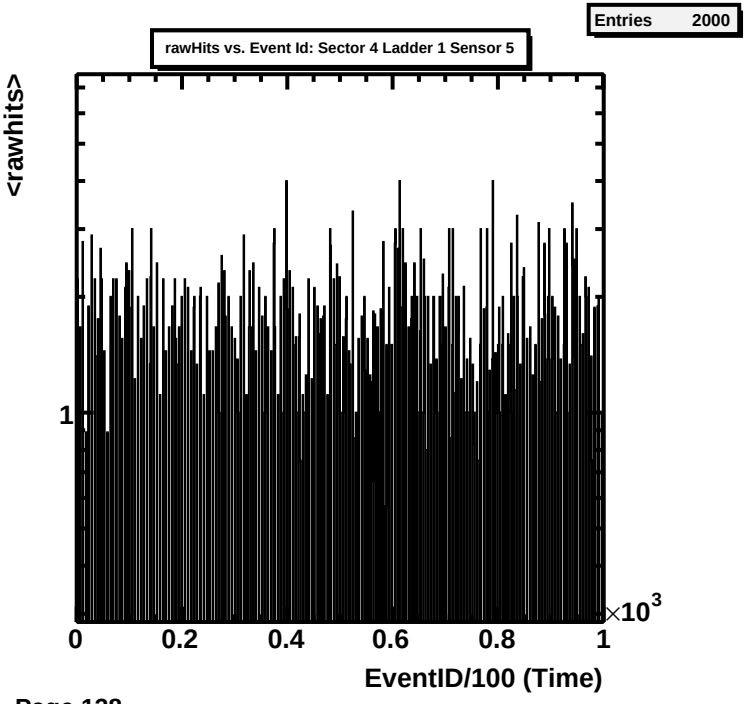
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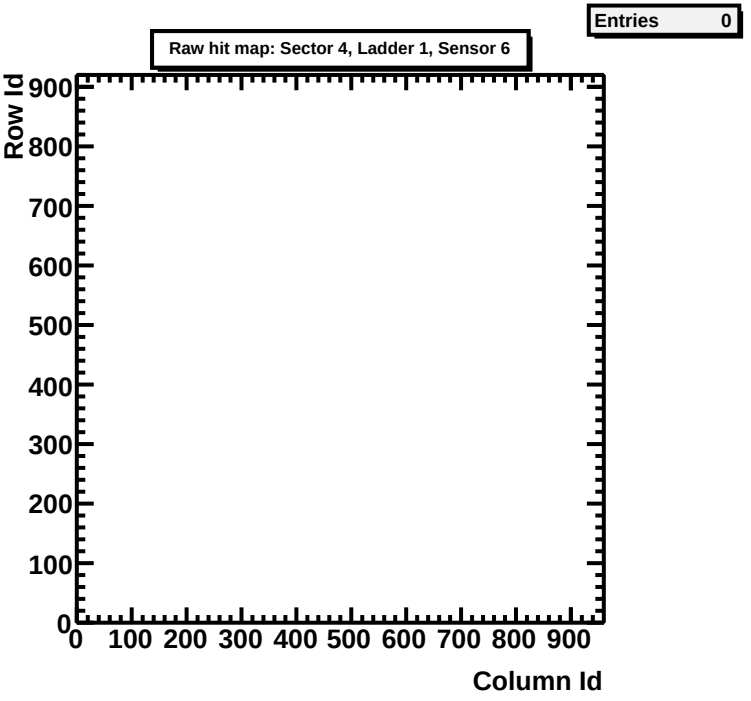
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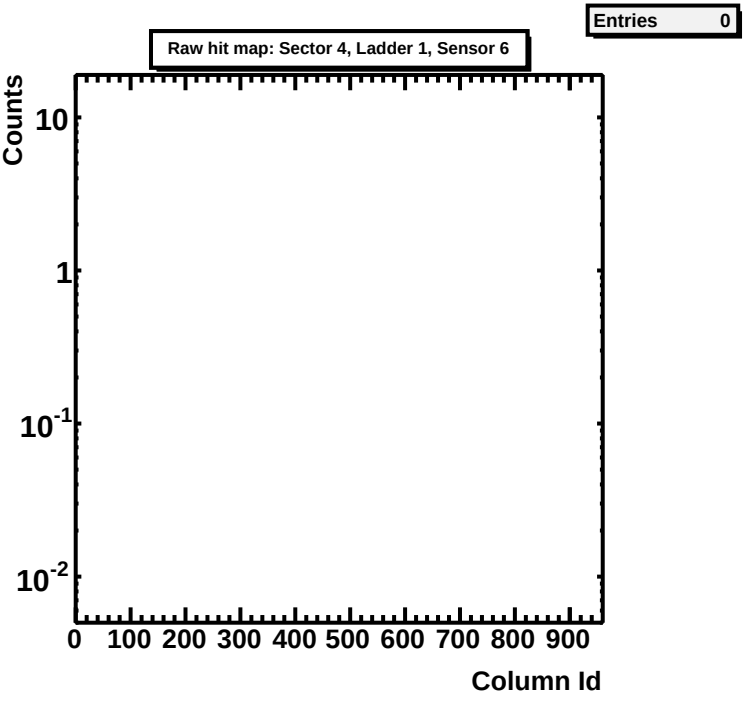
Row Id
Column Id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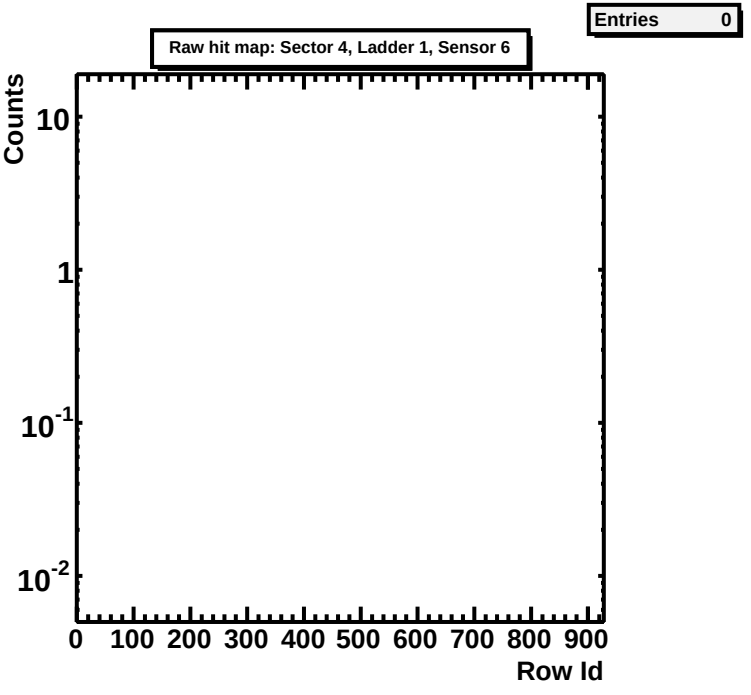
Counts
Column Id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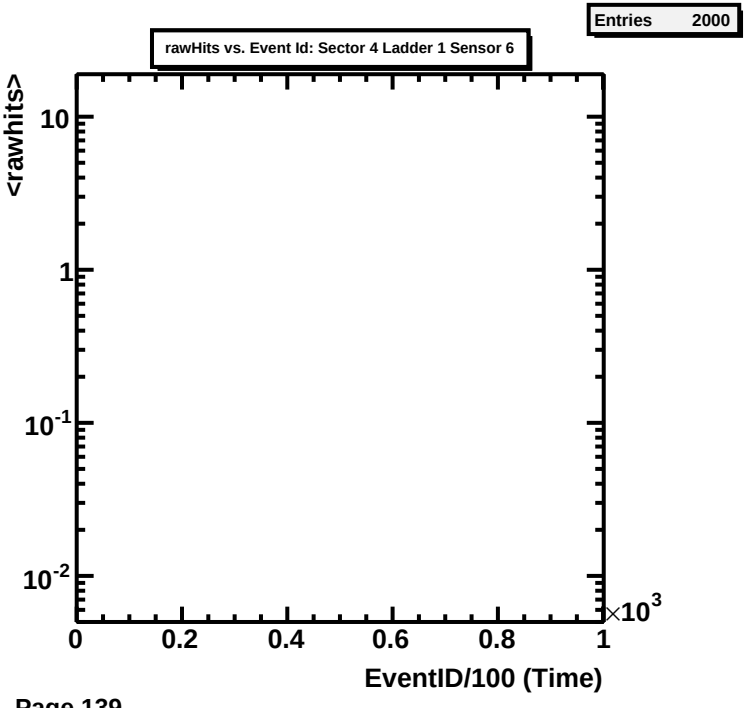
Counts
Row Id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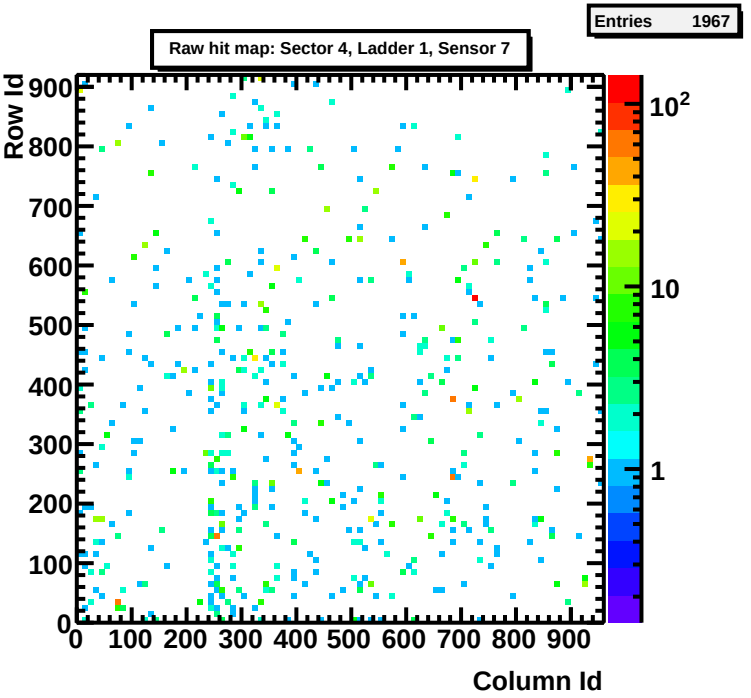
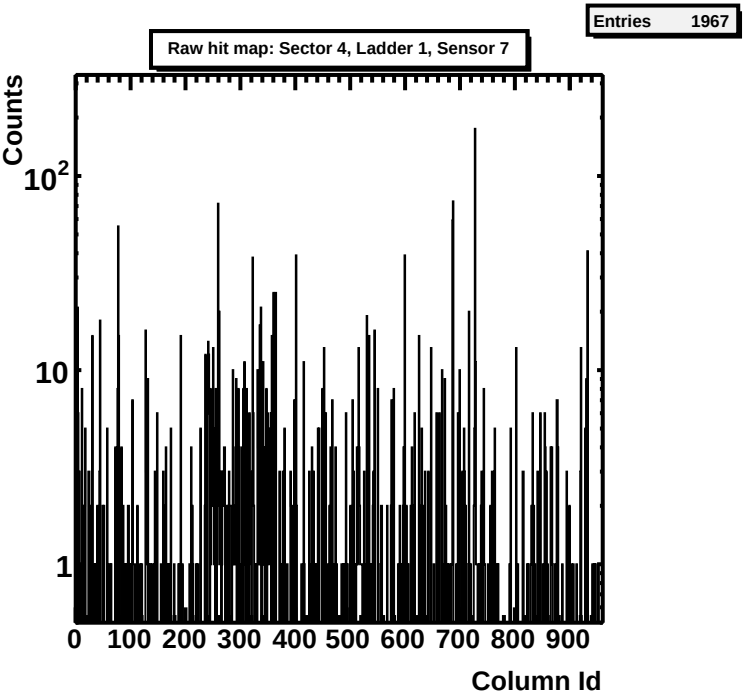
EventID/100 (Time)


Entries 1967
Raw hit map: Sector 4, Ladder 1, Sensor 7
Row Id
Column Id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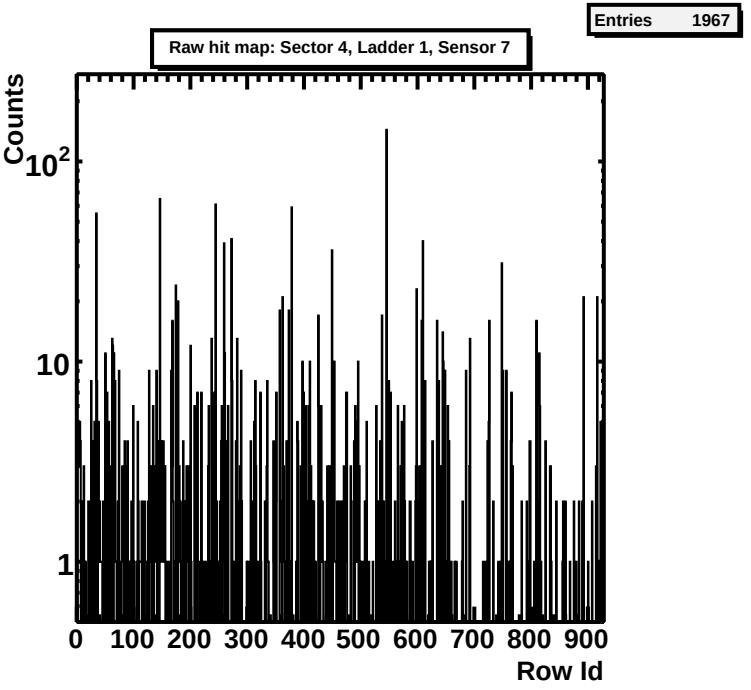
Counts
Column Id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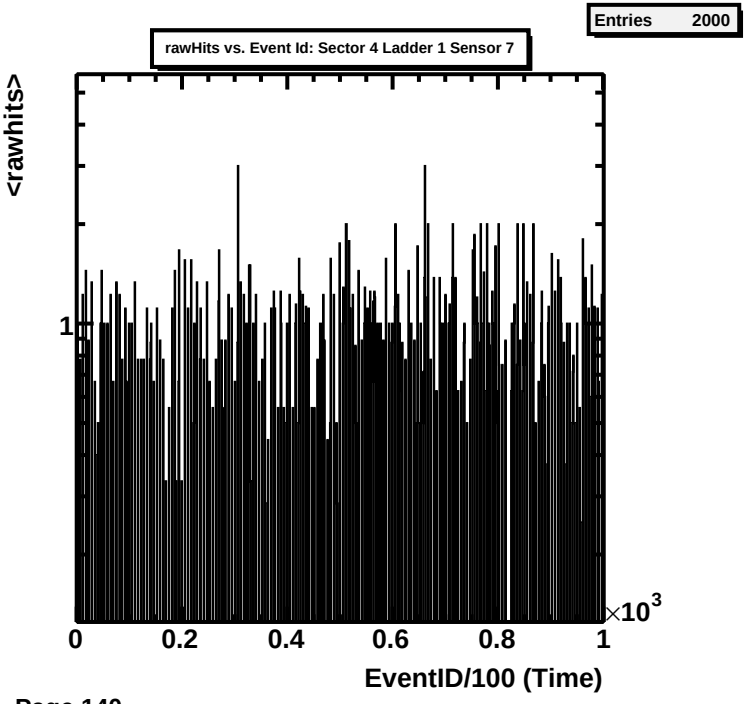
Counts
Row Id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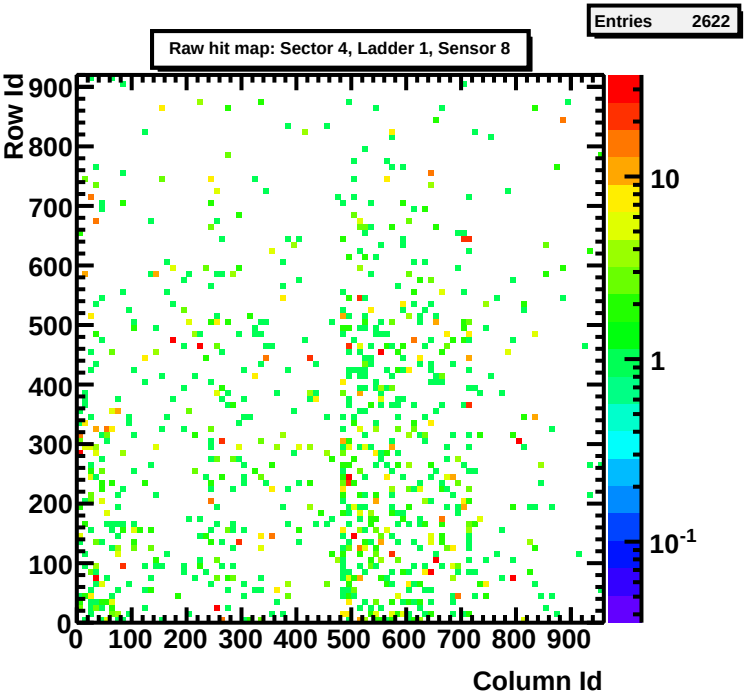
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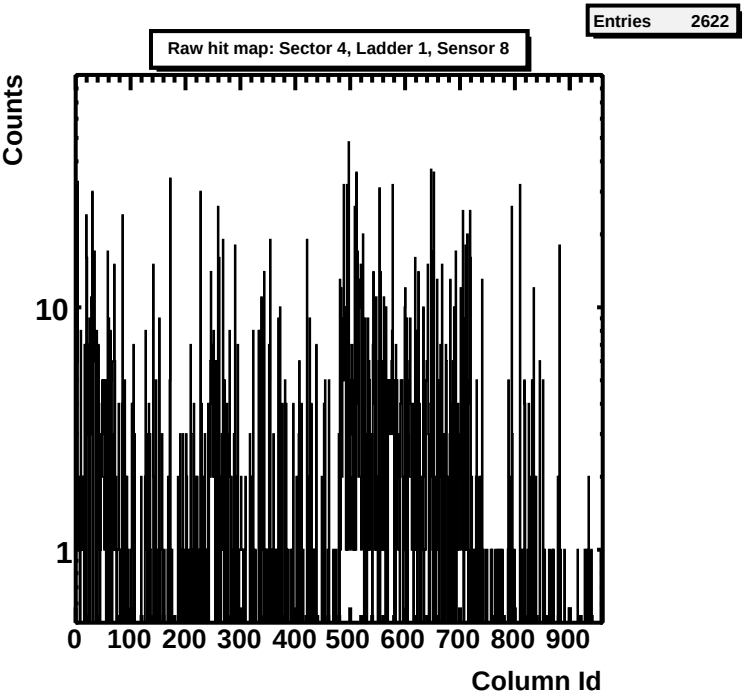
Row Id
Column Id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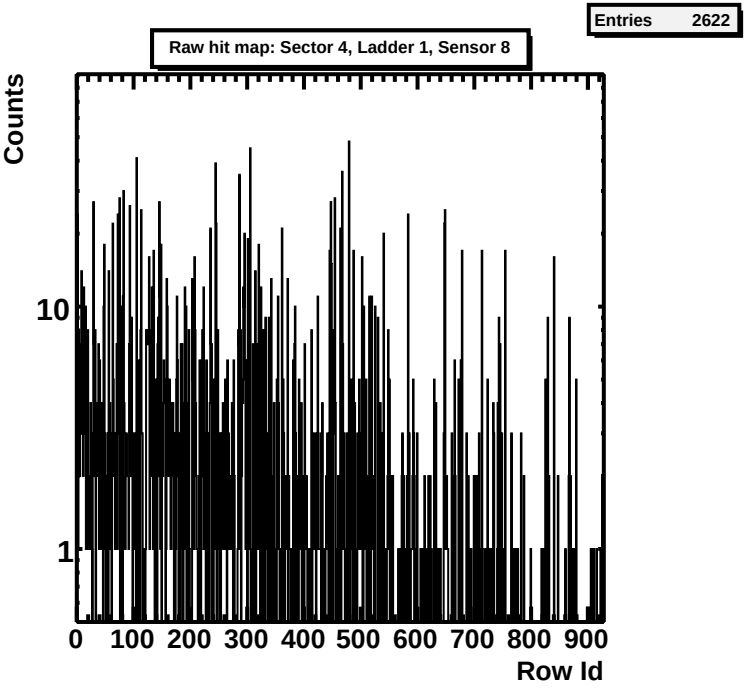
Counts
Column Id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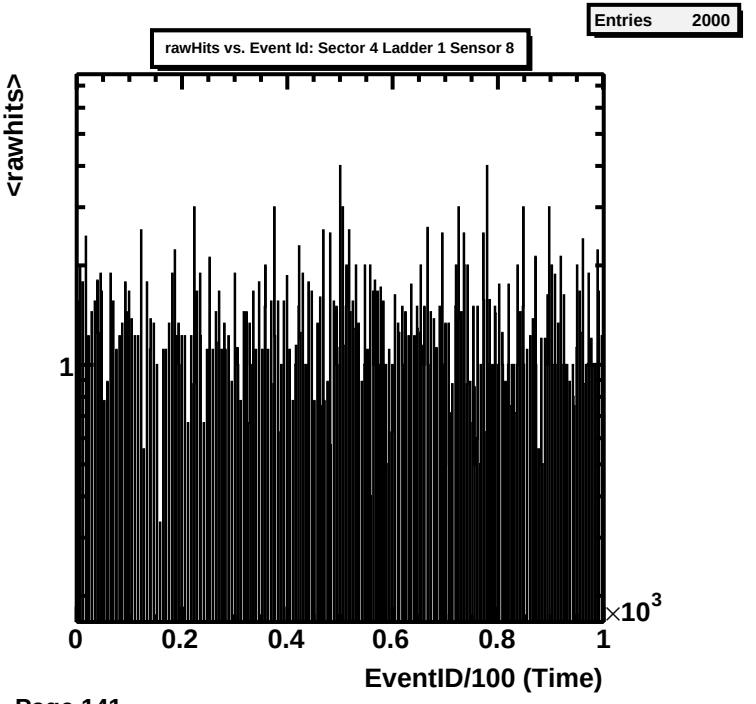
Counts
Row Id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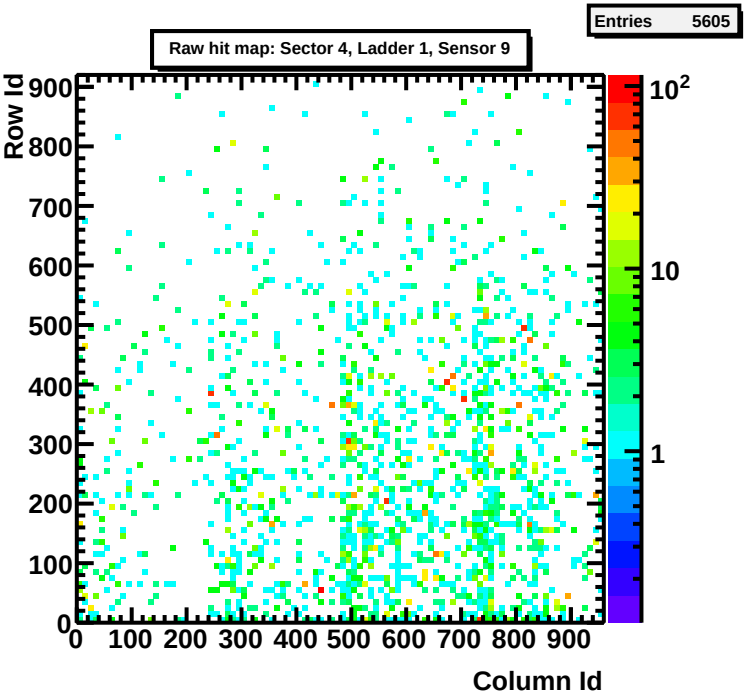
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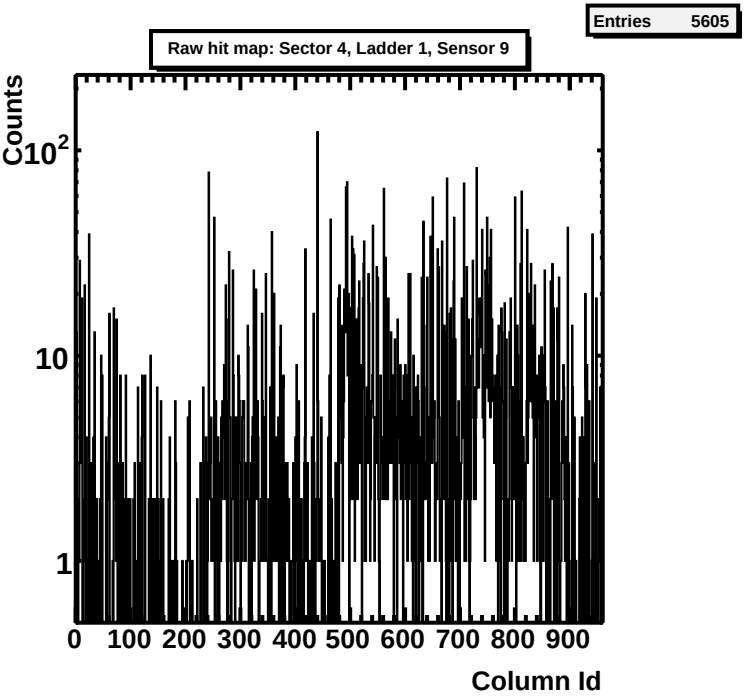
Raw hit map: Sector 4, Ladder 1, Sensor 9
Row Id
Column Id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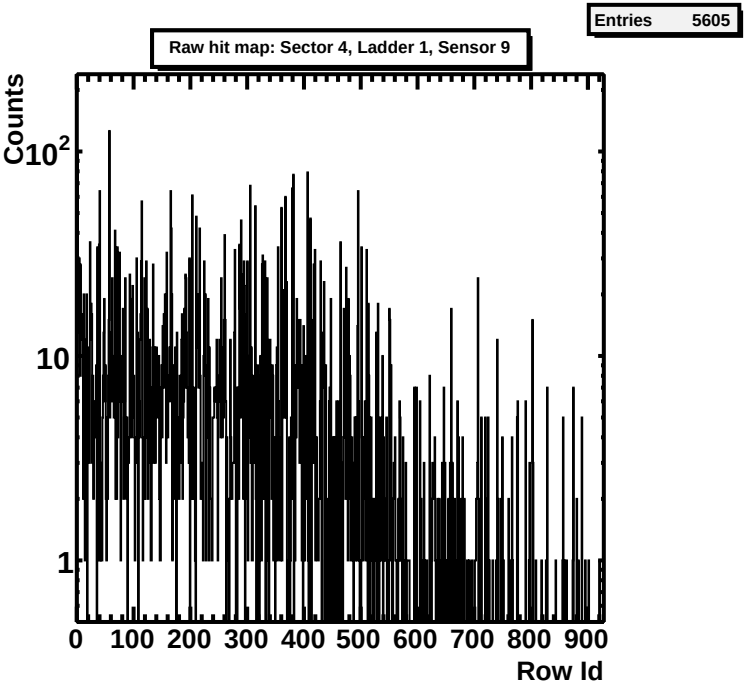
Counts
Column Id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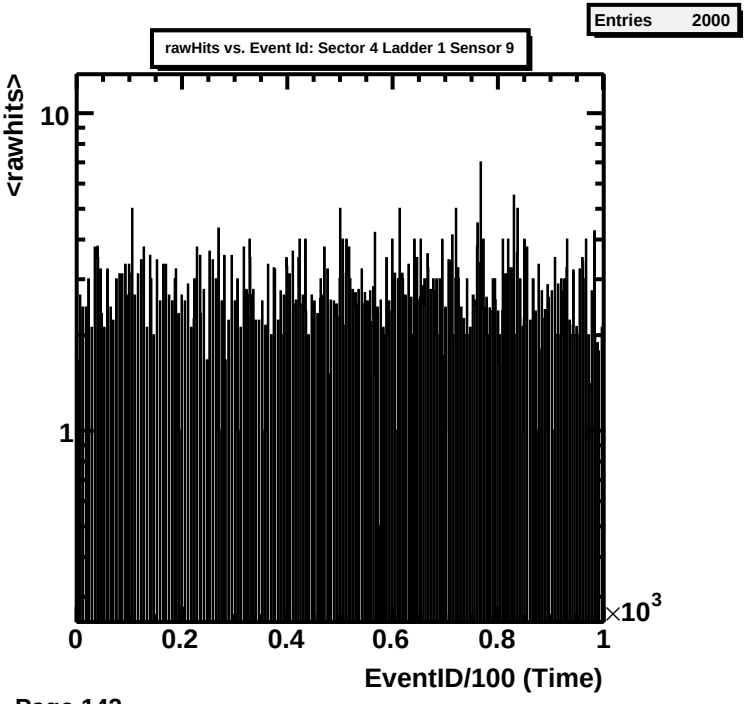
Counts
Row Id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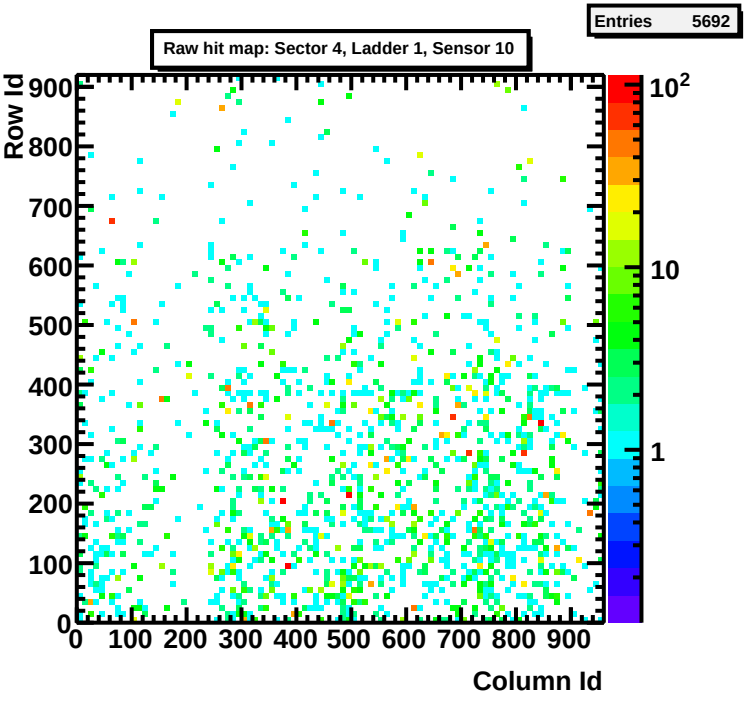
EventID/100 (Time)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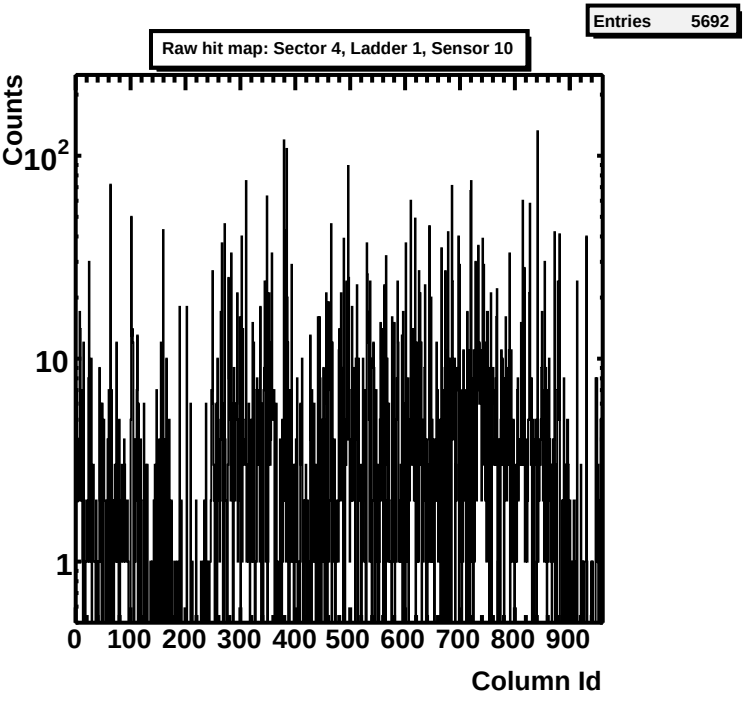
Raw hit map: Sector 4, Ladder 1, Sensor 10
Row Id
Column Id


Entries 5692
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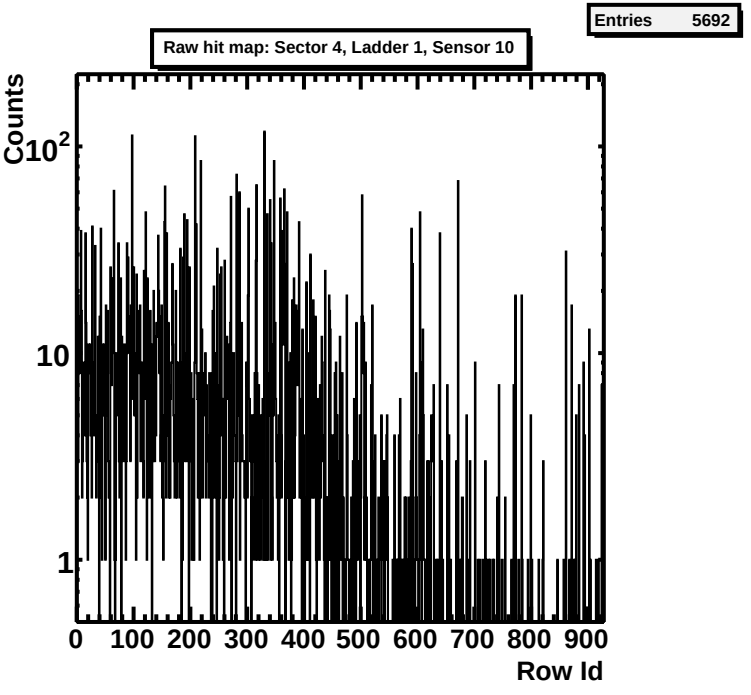
Counts
Column Id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Counts
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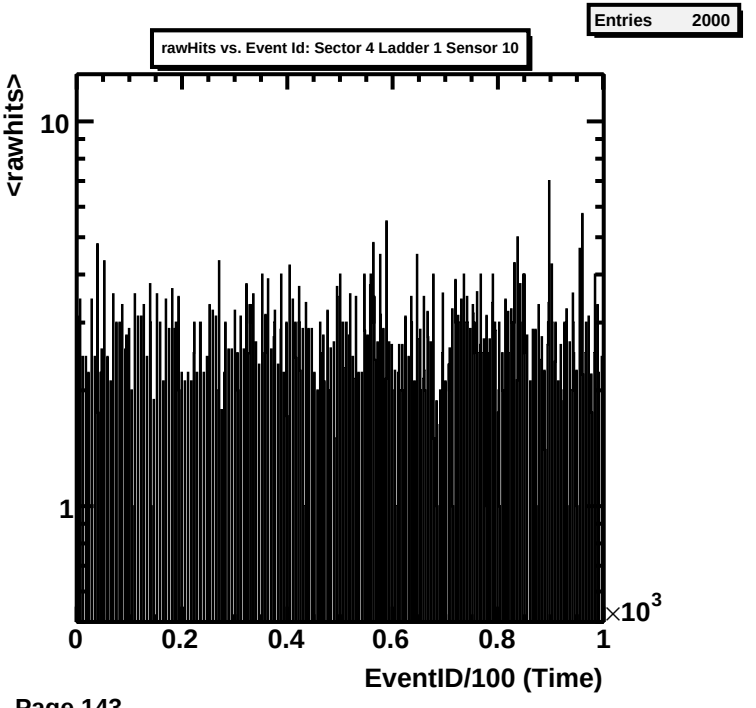
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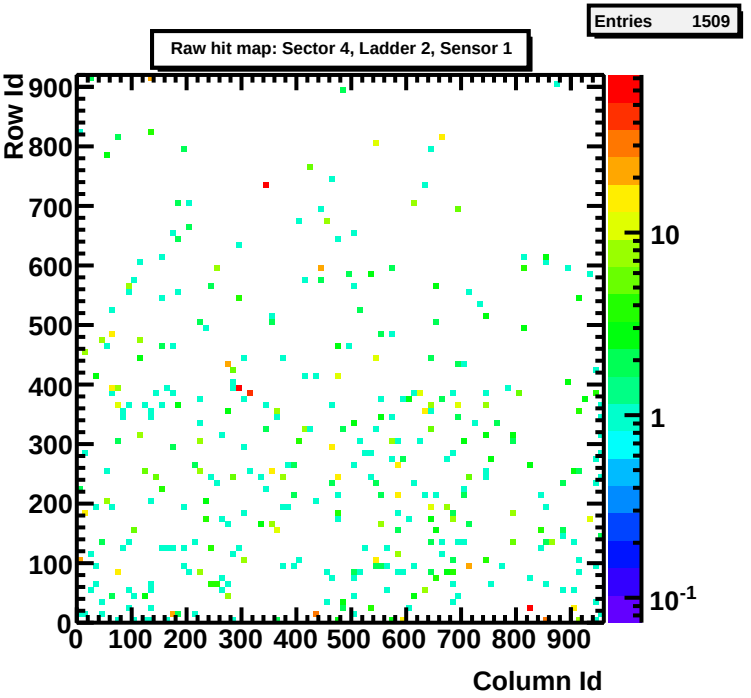
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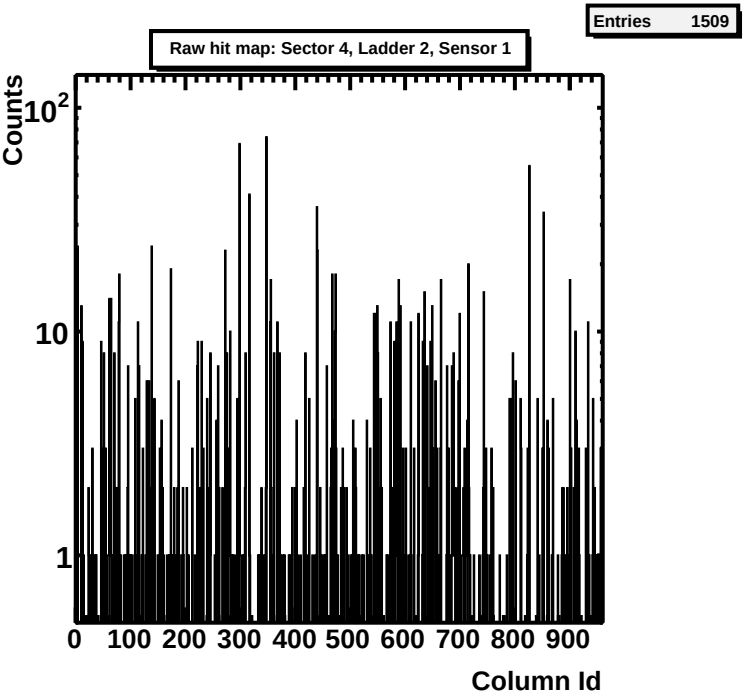
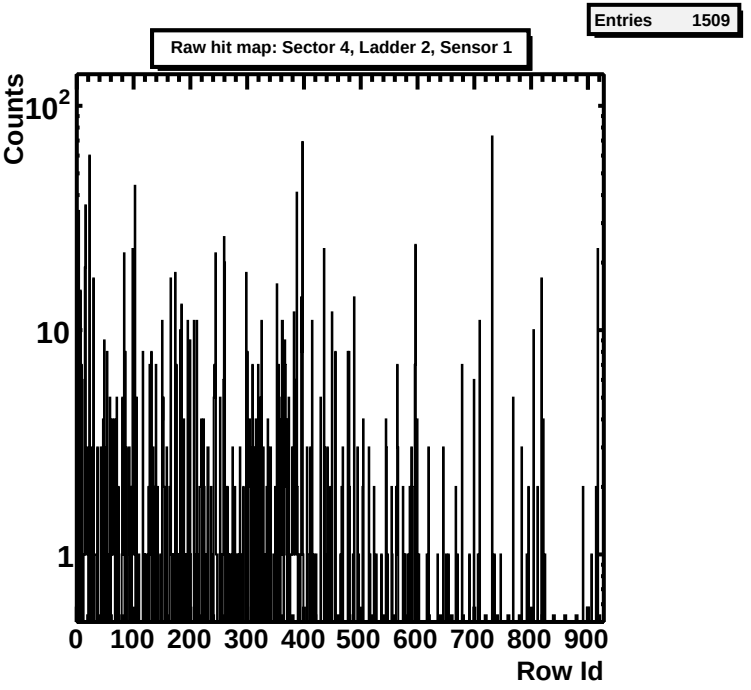
Raw hit map: Sector 4, Ladder 2, Sensor 1
Row Id
Column Id


Entries 1509
Raw hit map: Sector 4, Ladder 2, Sensor 1
Counts
Column Id


Entries 1509
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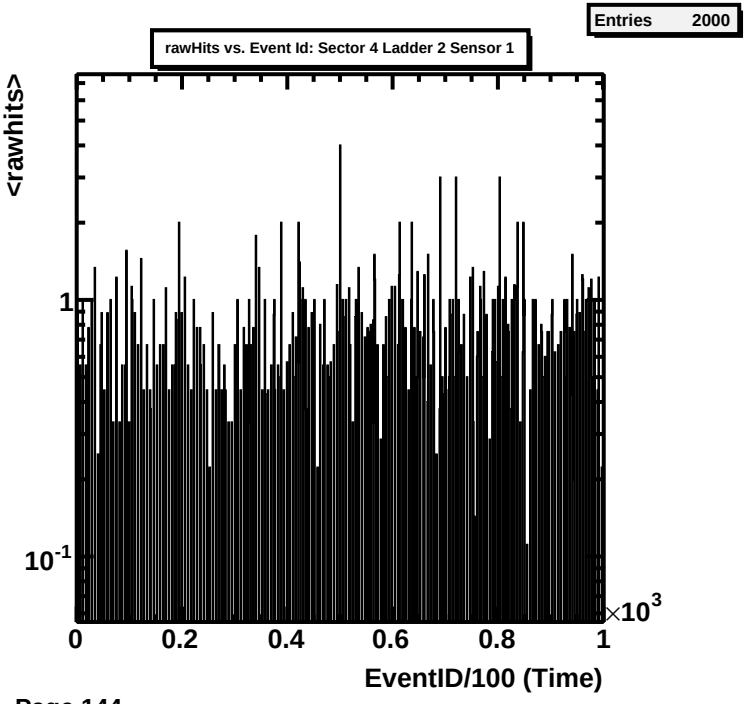
Counts
Row Id


Entries 2000
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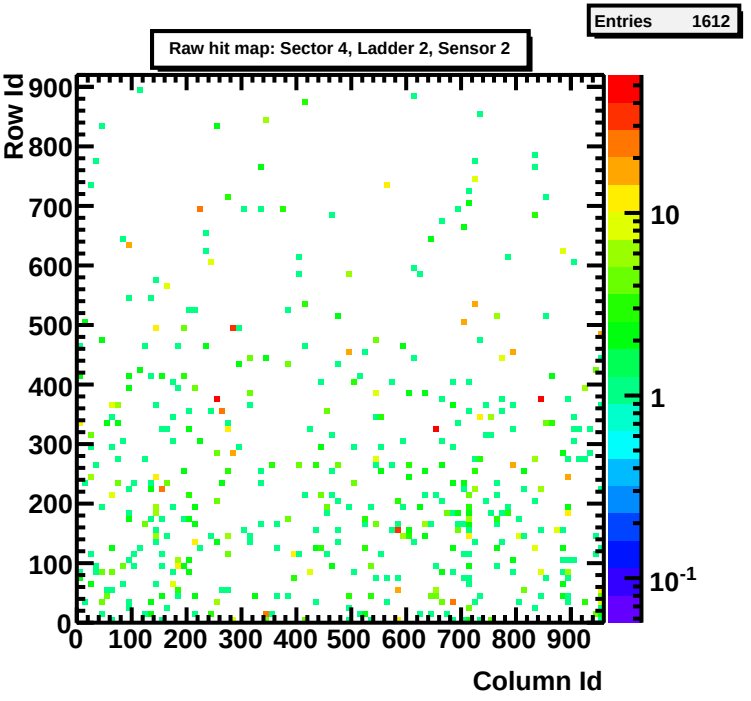
<rawhits>
EventID/100 (Time)


Entries 1612
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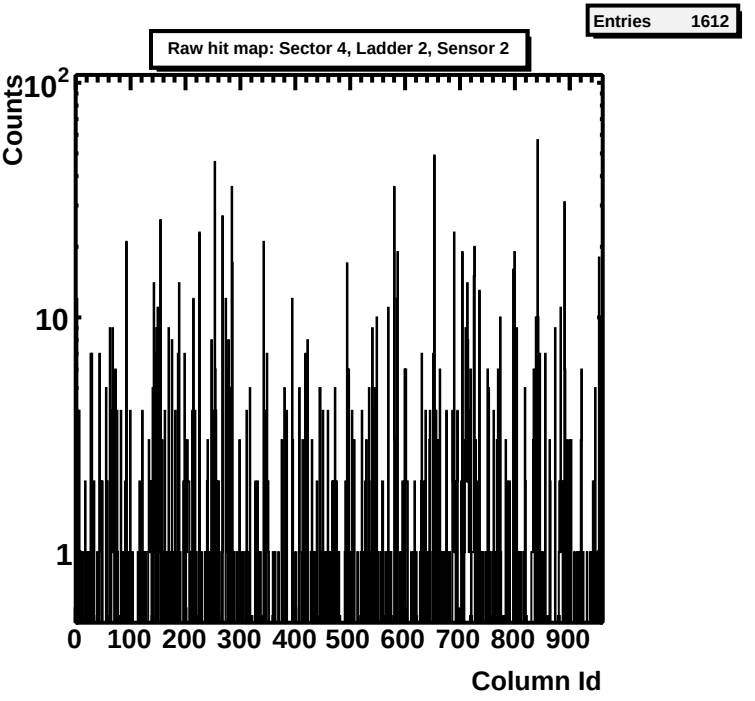
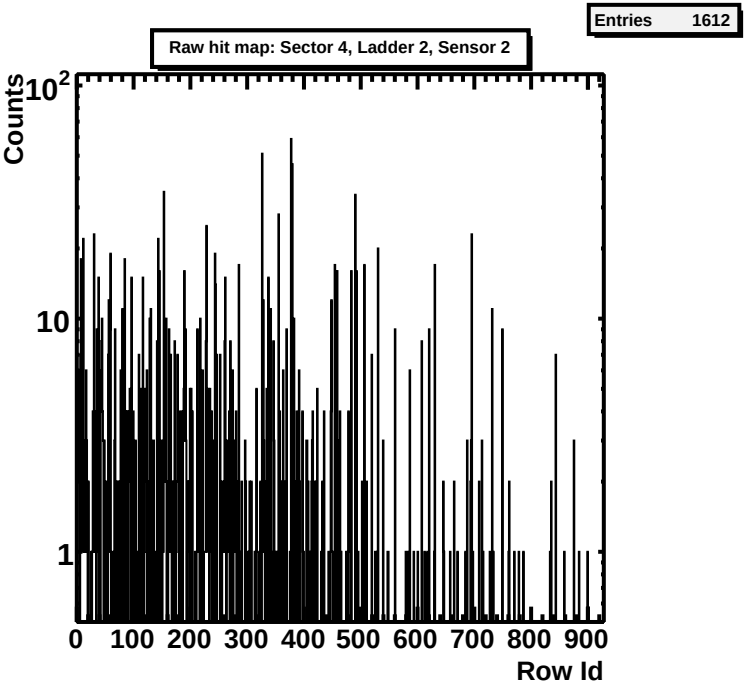
Row Id
Column Id


Entries 1612
Raw hit map: Sector 4, Ladder 2, Sensor 2
Counts
Column Id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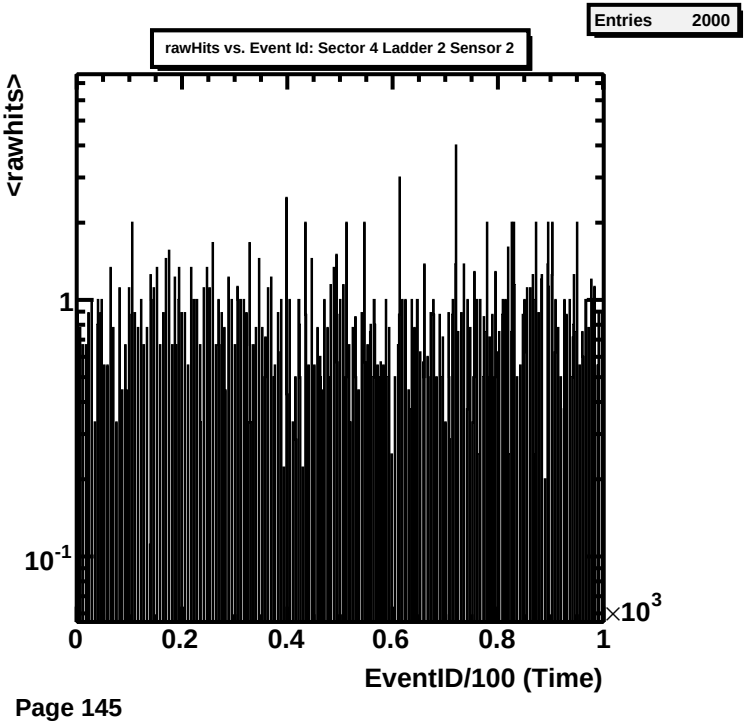
Counts
Row Id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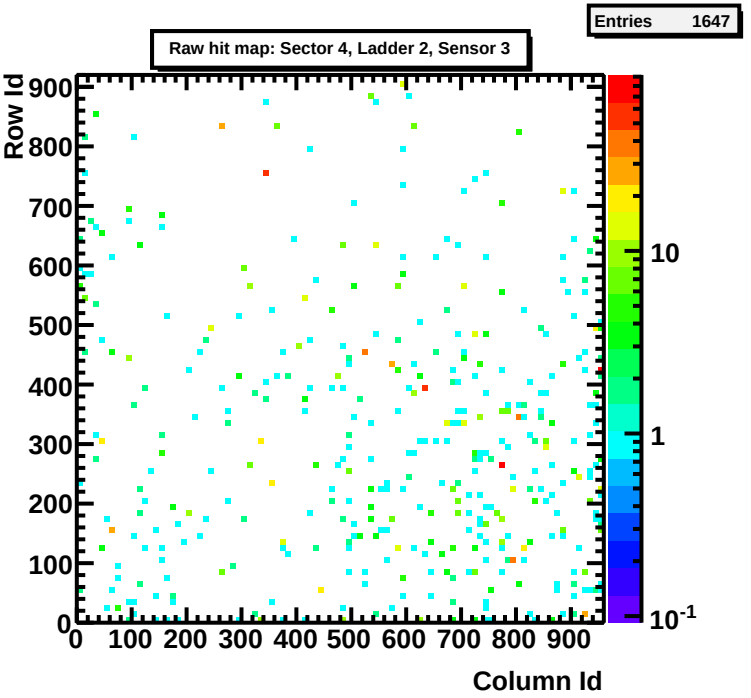
<rawhits>
EventID/100 (Time)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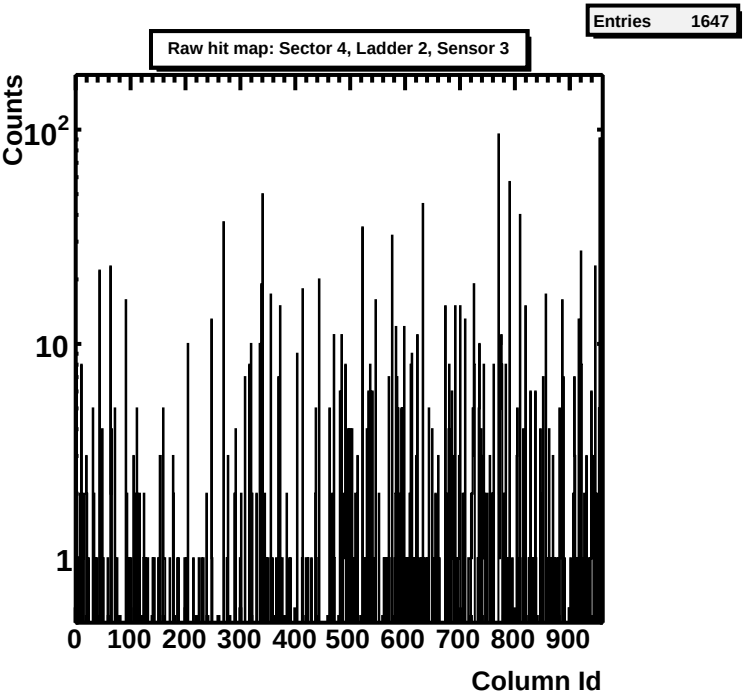
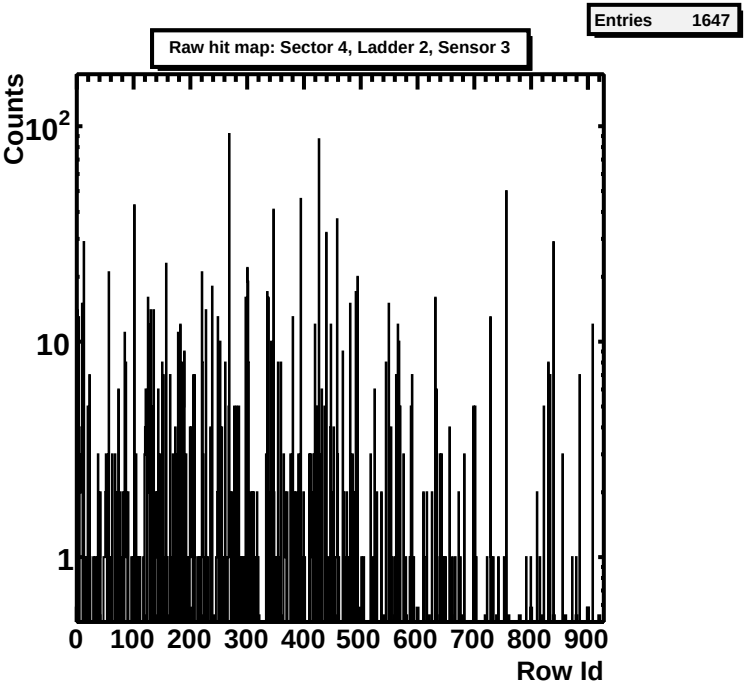
Raw hit map: Sector 4, Ladder 2, Sensor 3
Row Id
Column Id


Entries 1647
Raw hit map: Sector 4, Ladder 2, Sensor 3
Counts
Column Id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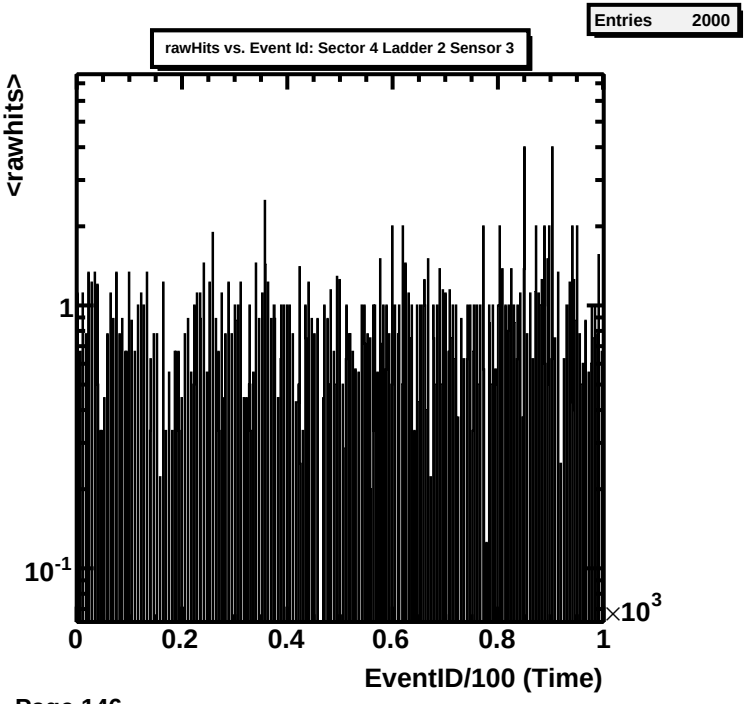
Counts
Row Id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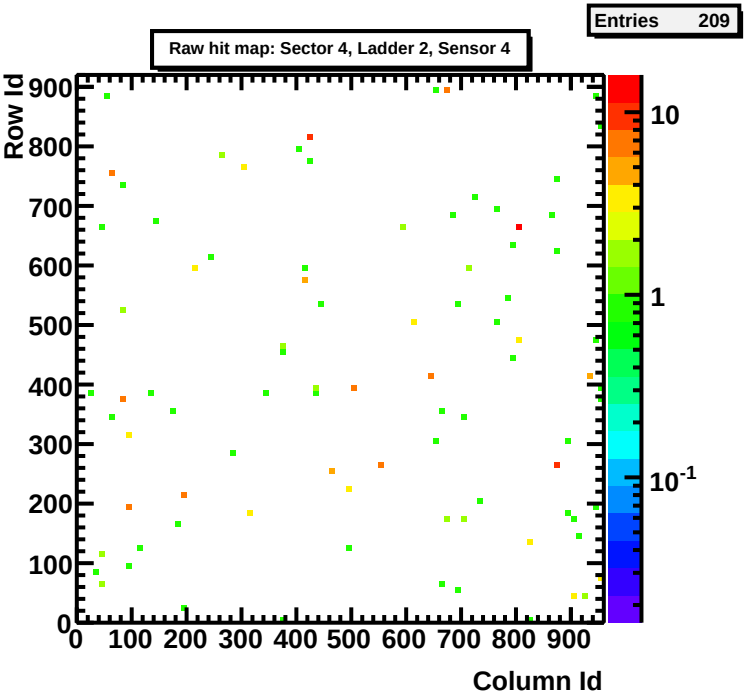
<rawhits>
EventID/100 (Time)


Entries 209
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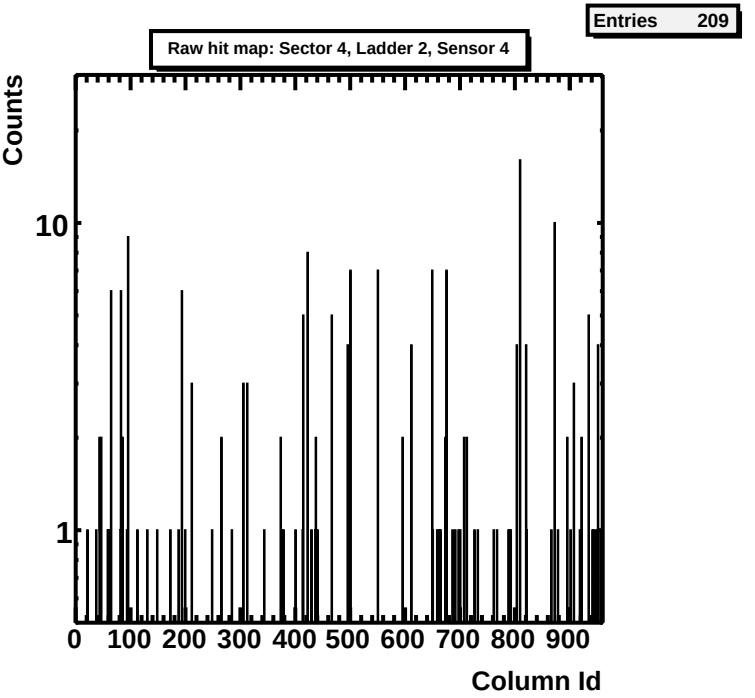
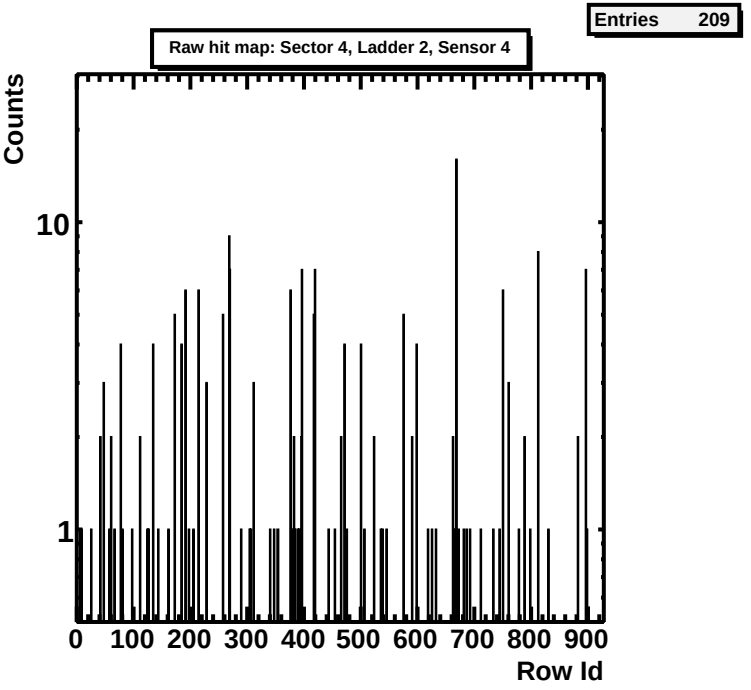
Row Id
Column Id
10
1
10^{-1}


Entries 209
Raw hit map: Sector 4, Ladder 2, Sensor 4
Counts
Column Id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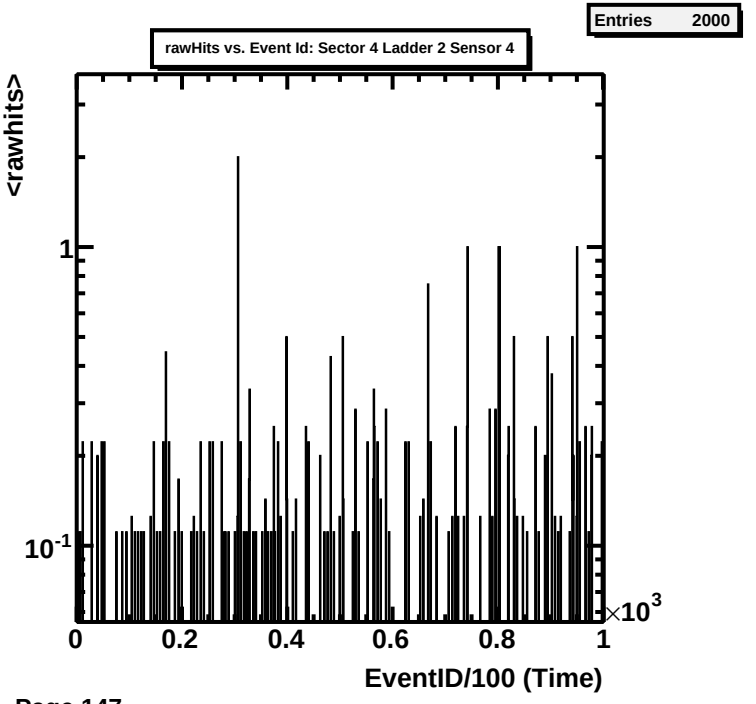
Counts
Row Id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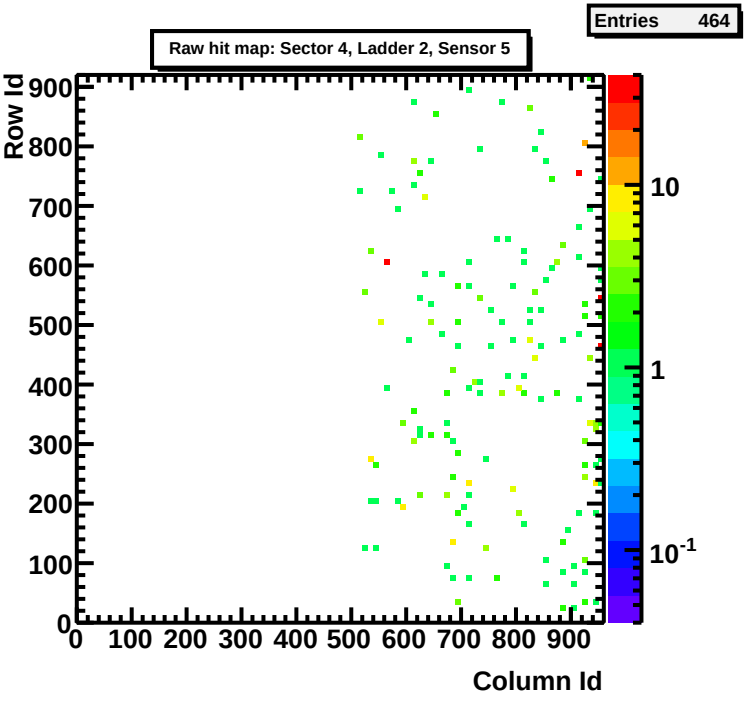
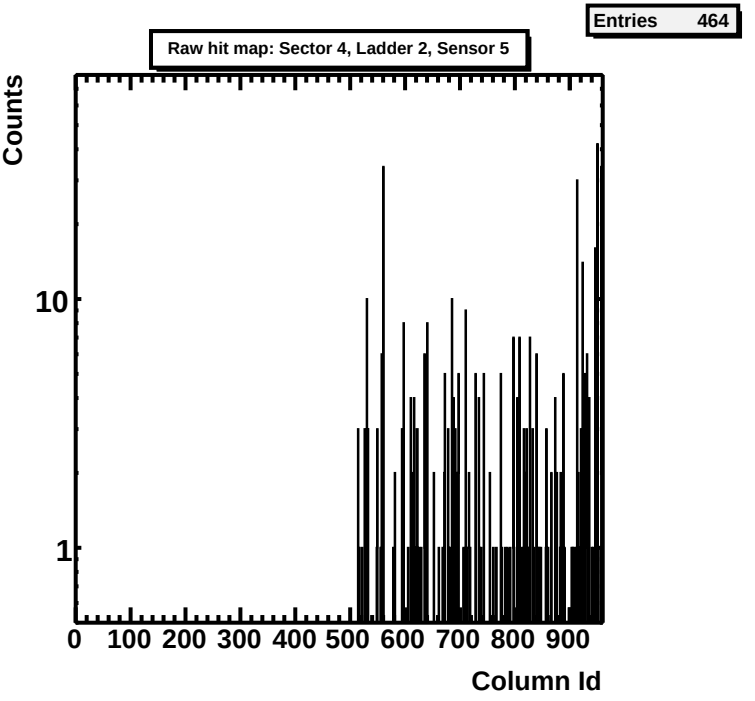
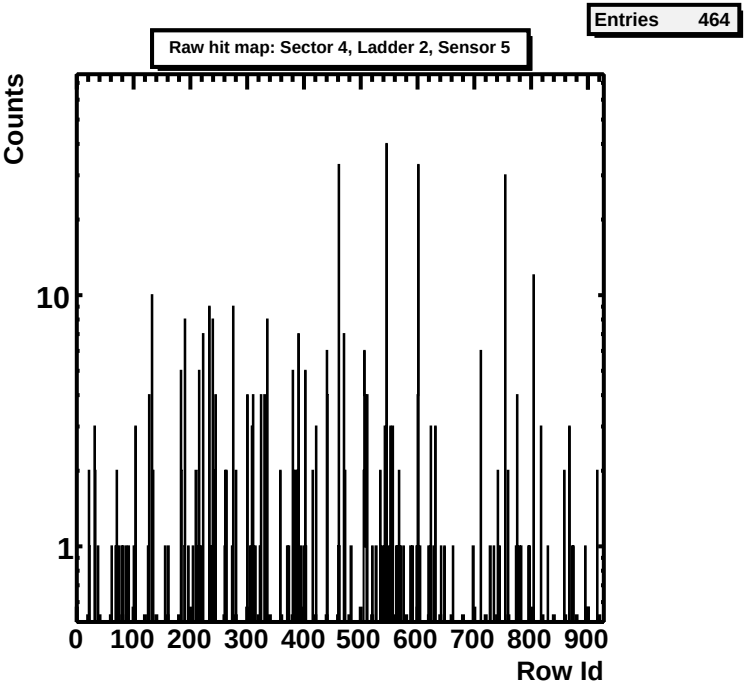
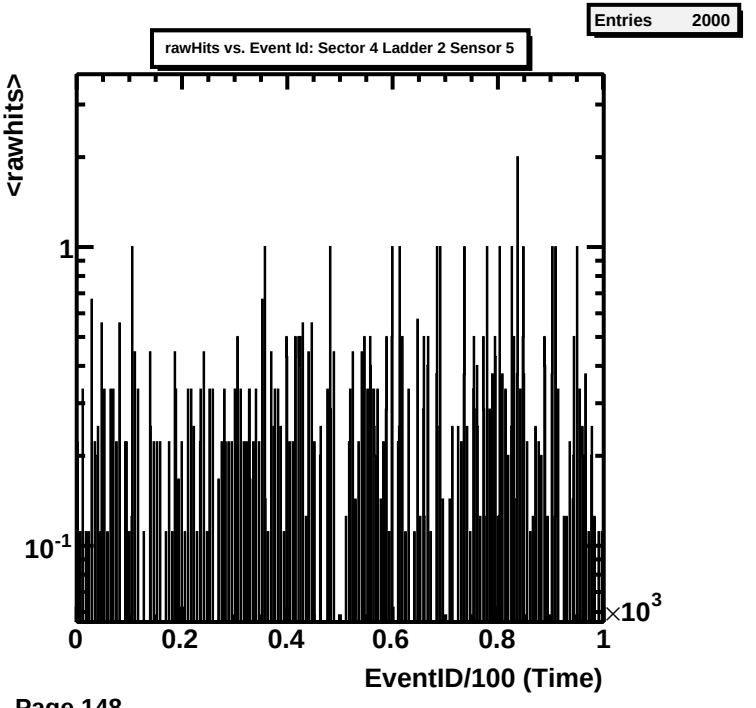
$\times 10^3$
EventID/100 (Time)


Entries 464
Raw hit map: Sector 4, Ladder 2, Sensor 5
Row Id
Column Id


Entries 464
Raw hit map: Sector 4, Ladder 2, Sensor 5
Counts
Column Id


Entries 464
Raw hit map: Sector 4, Ladder 2, Sensor 5
Counts
Row Id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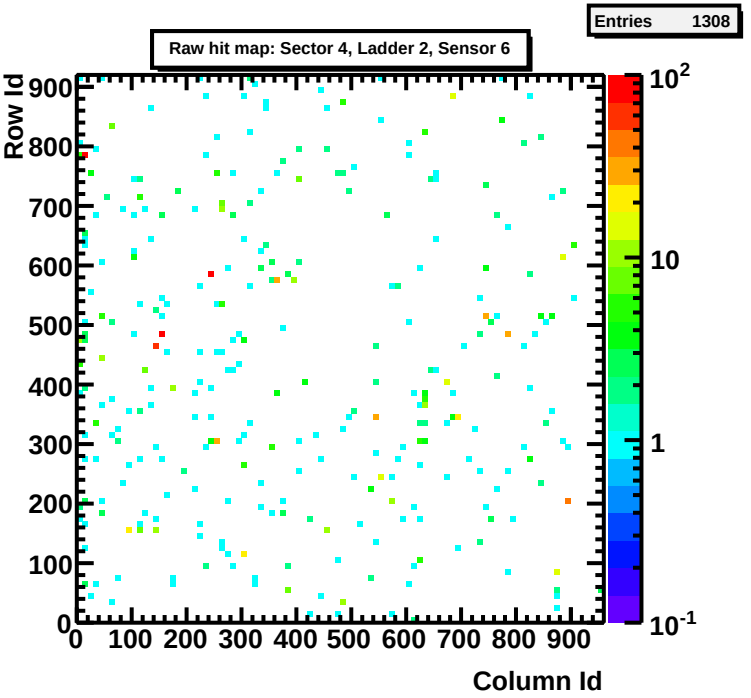
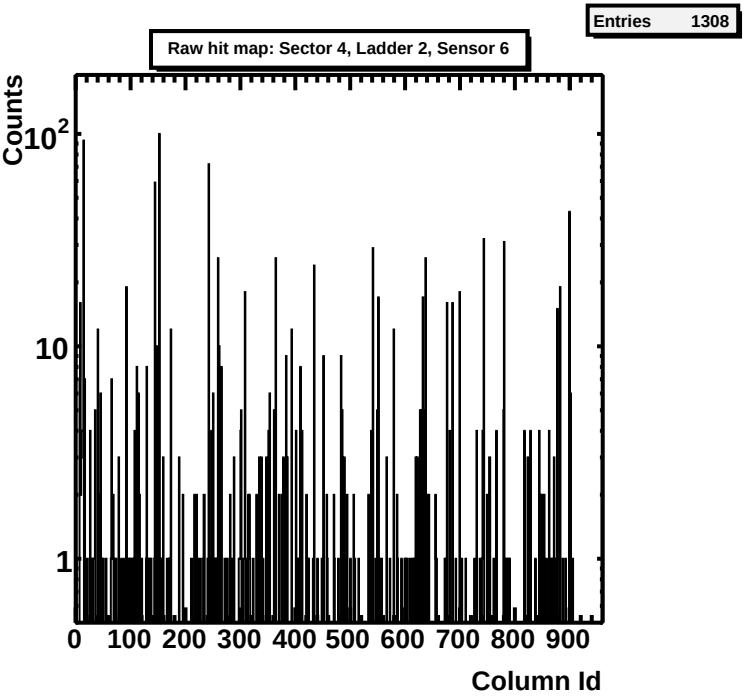
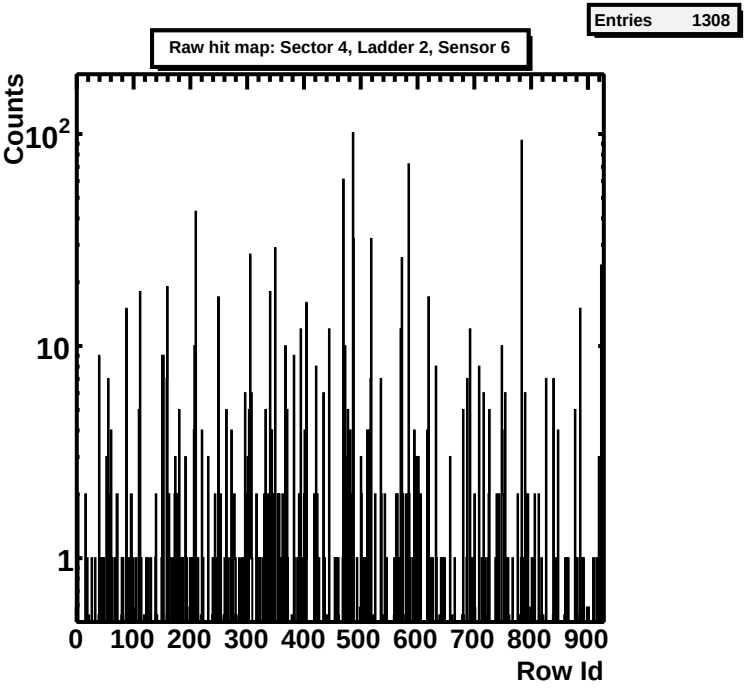
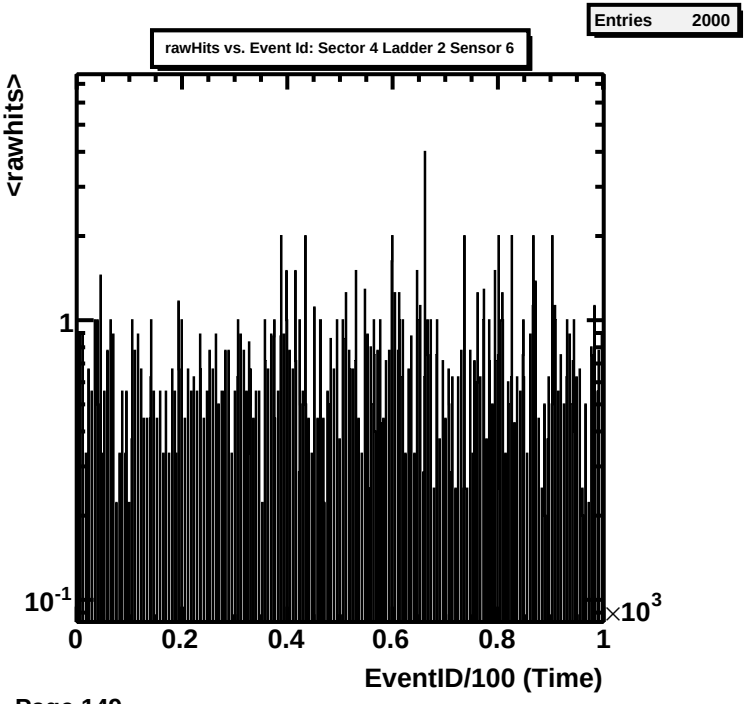
<rawhits>
EventID/100 (Time)


Entries 1308
Raw hit map: Sector 4, Ladder 2, Sensor 6
Row Id
Column Id


Entries 1308
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Column Id


Entries 1308
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Row Id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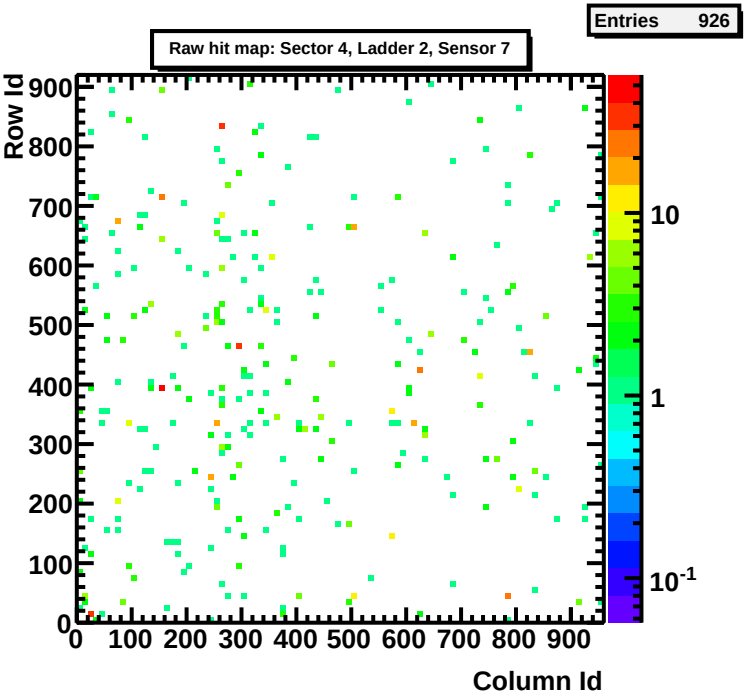
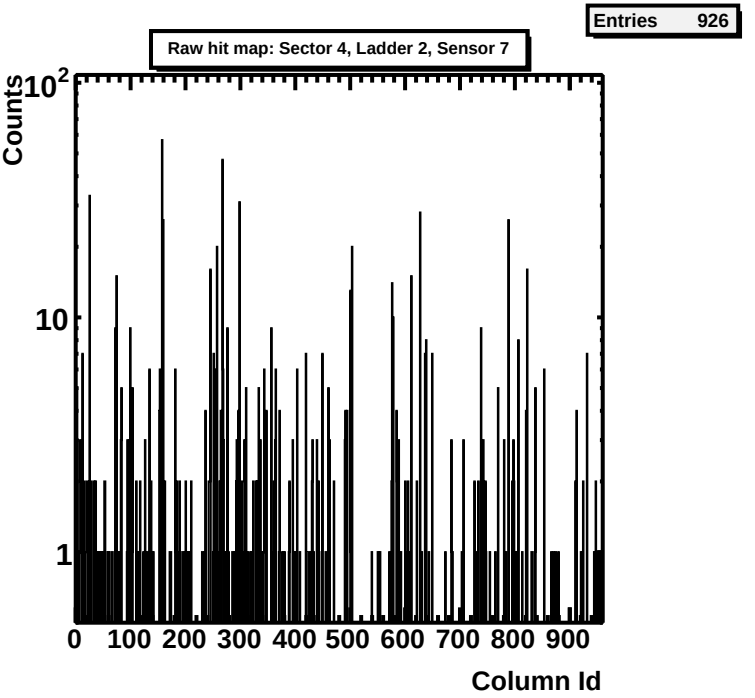
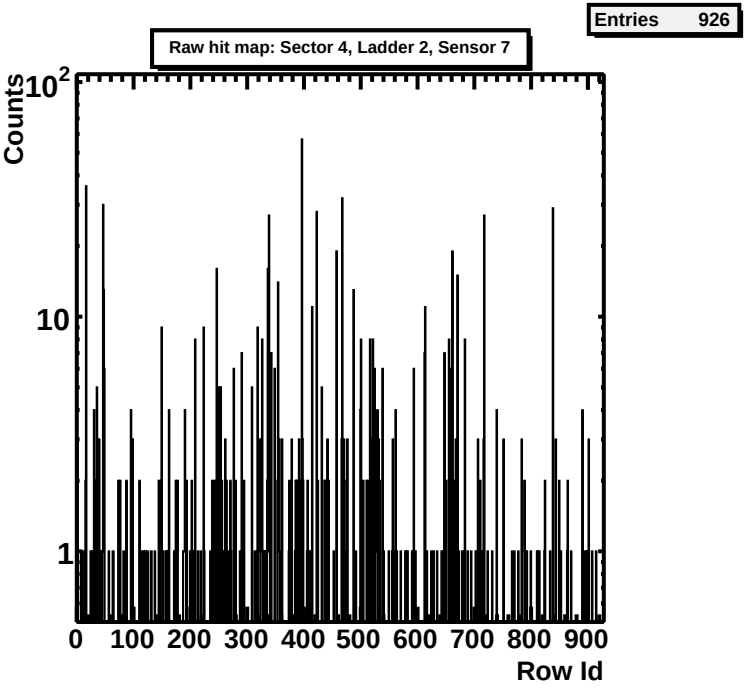
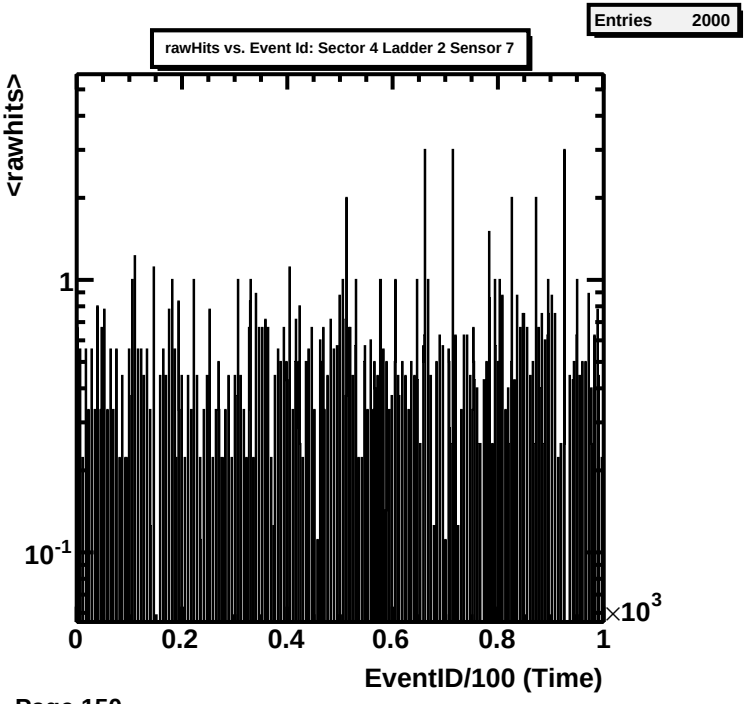
<rawhits>
EventID/100 (Time)


Entries 926
Raw hit map: Sector 4, Ladder 2, Sensor 7
Row Id
Column Id


Entries 926
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
Column Id


Entries 926
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
Row Id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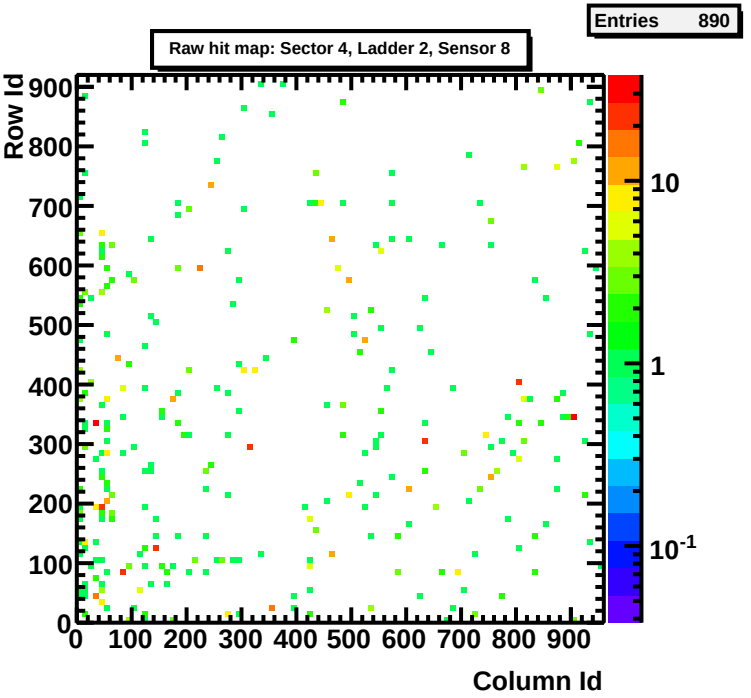
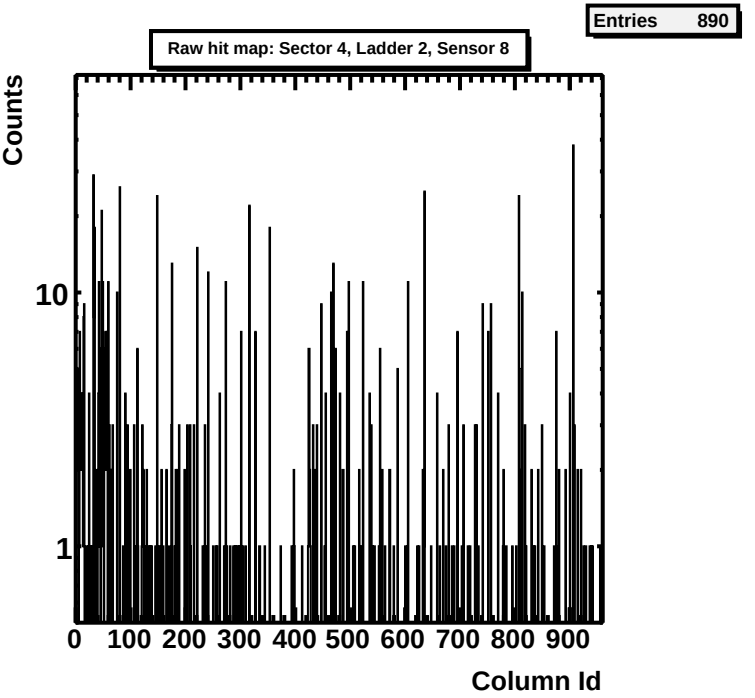
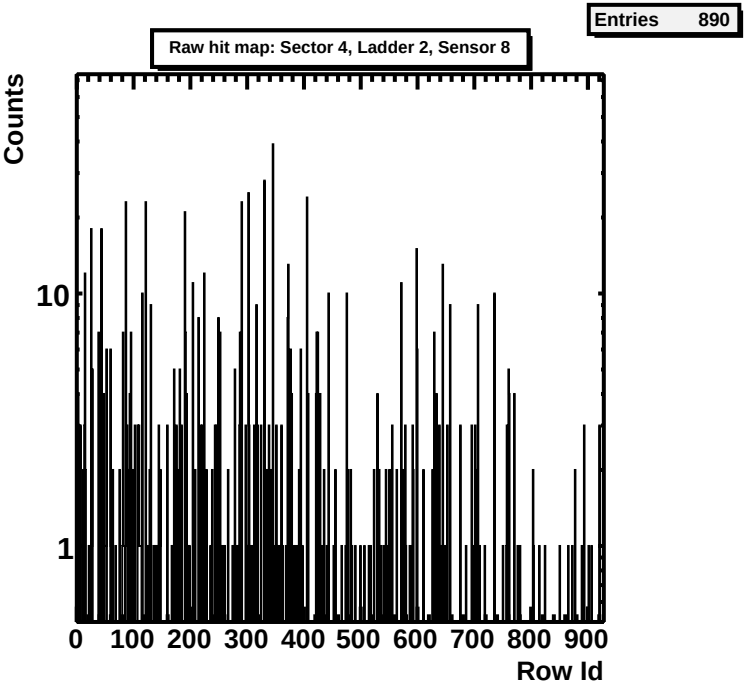
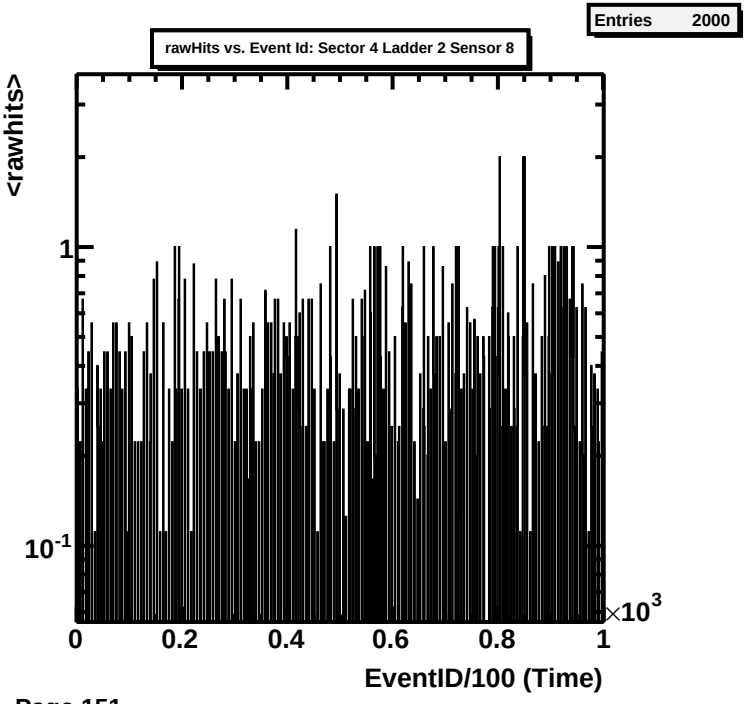
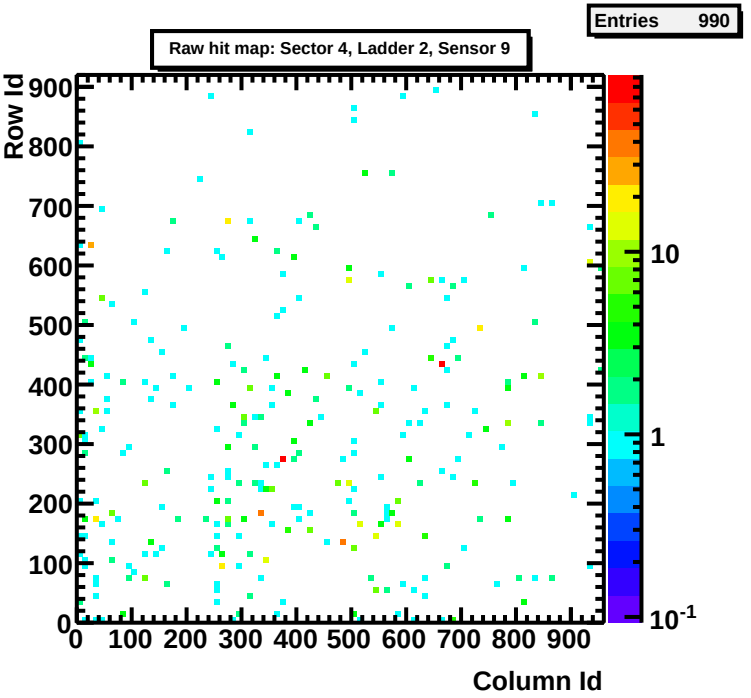
<rawhits>
EventID/100 (Time)

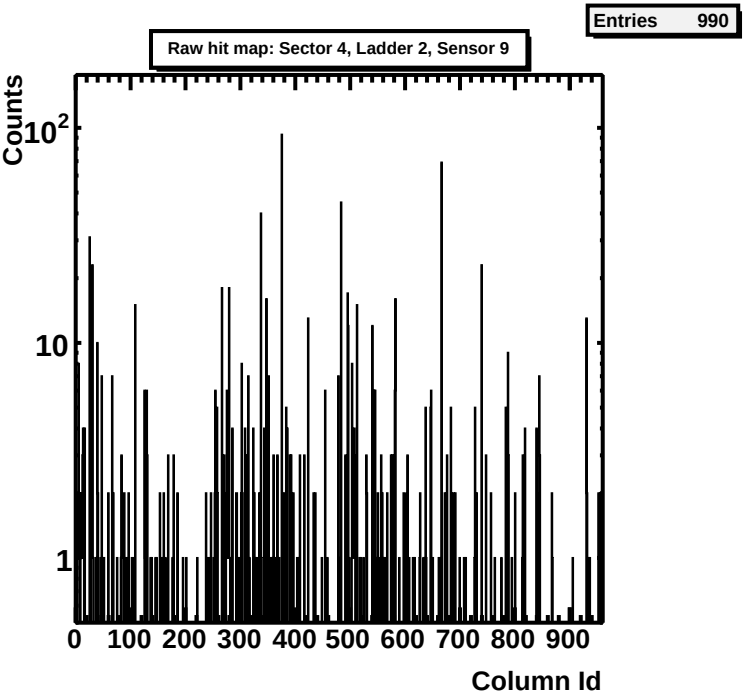

Entries 890
Raw hit map: Sector 4, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

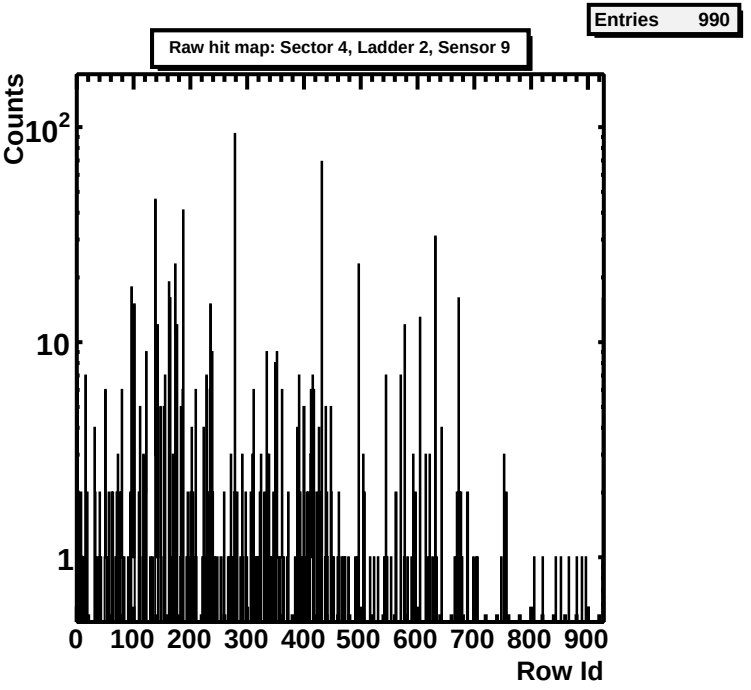

Entries 890
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

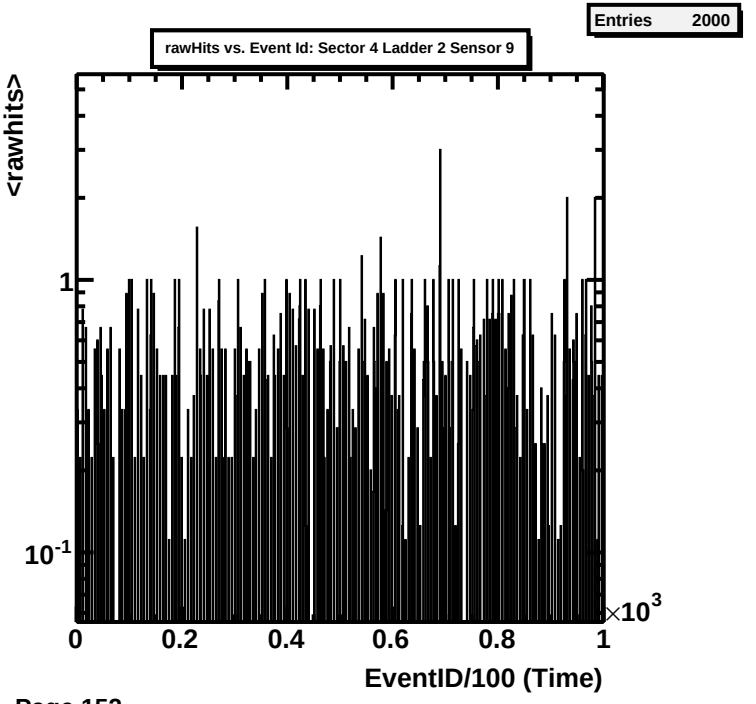

Entries 890
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}


Entries 990
Raw hit map: Sector 4, Ladder 2, Sensor 9
Row Id
Column Id


Entries 990
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Column Id


Entries 990
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
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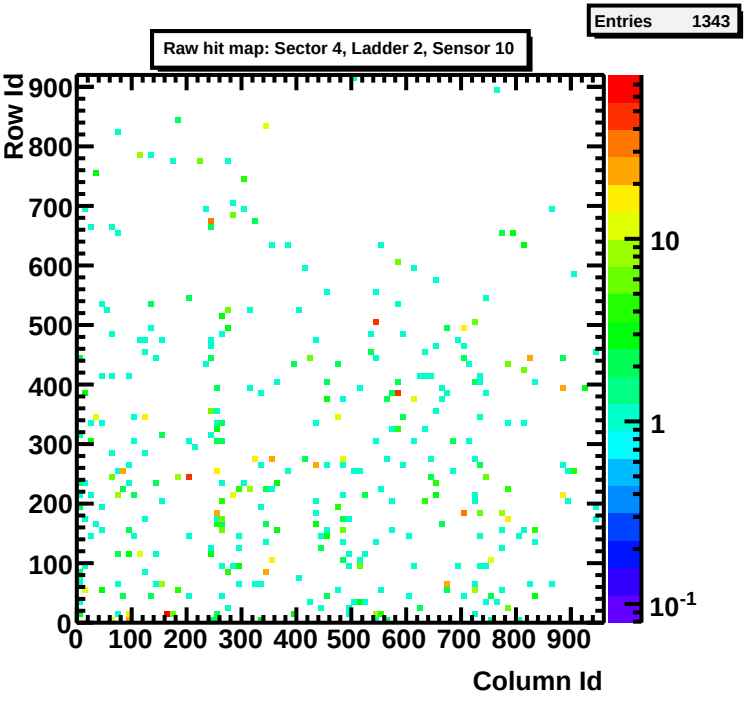
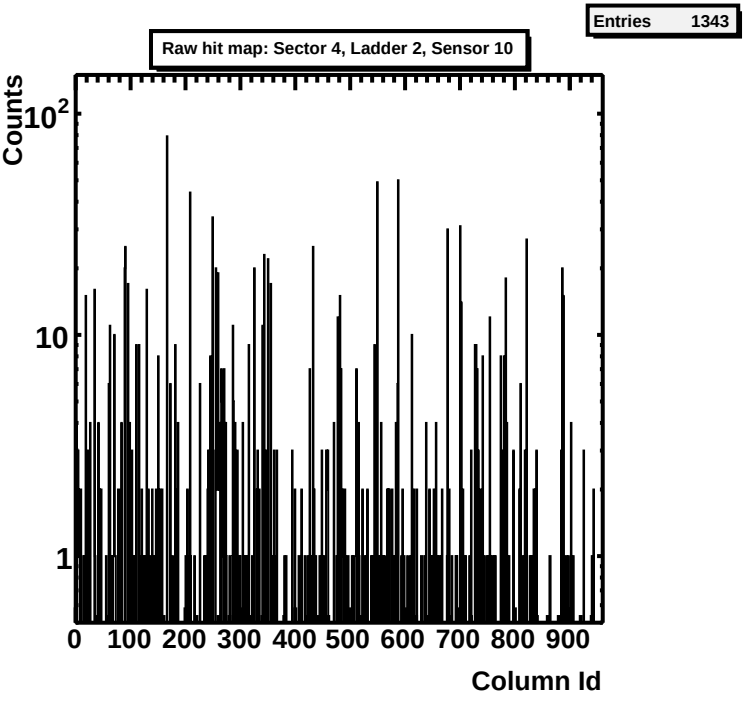
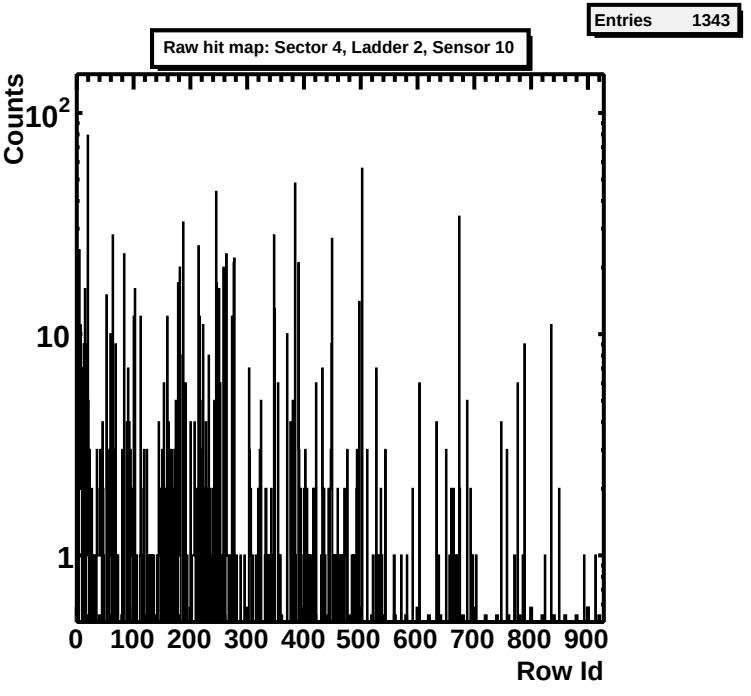
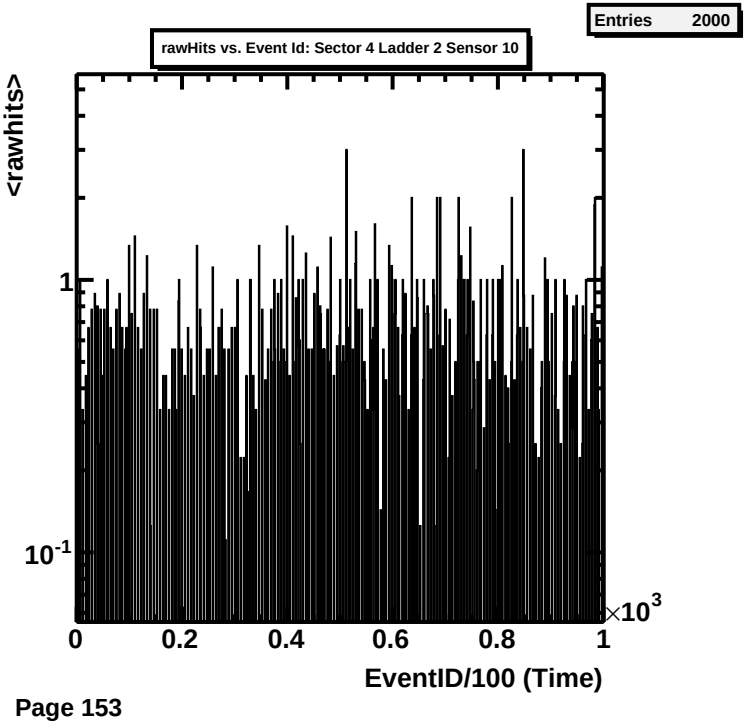
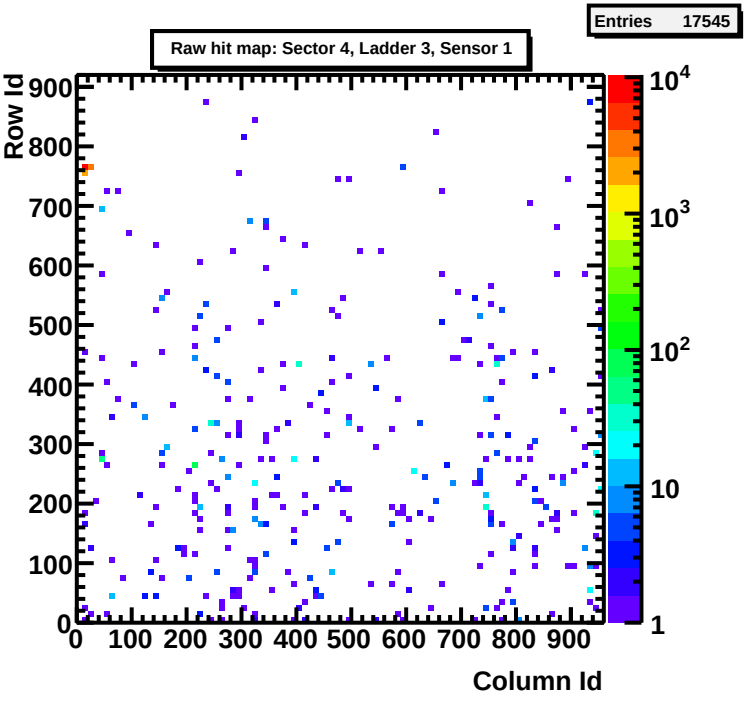
<rawhits>
EventID/100 (Time)

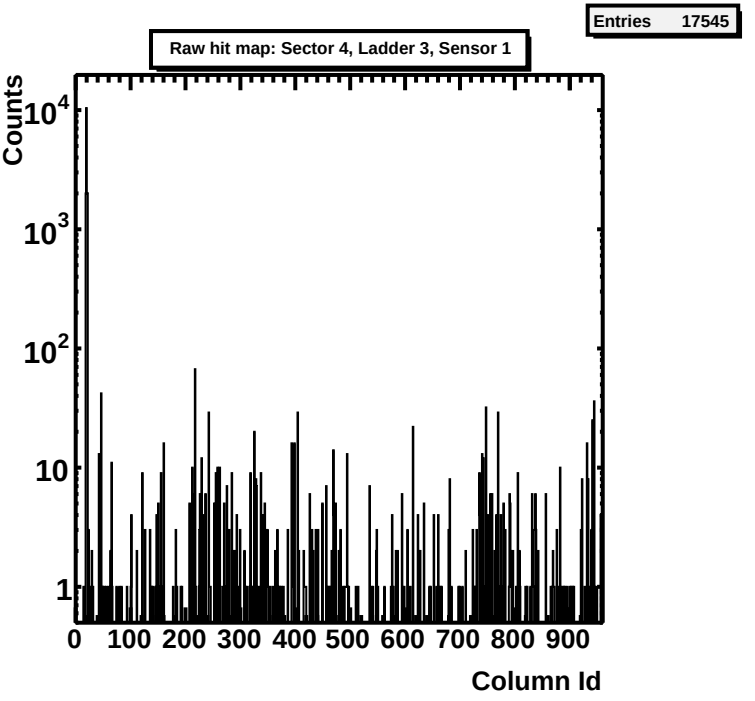

Entries 1343
Raw hit map: Sector 4, Ladder 2, Sensor 10
Row Id
Column Id

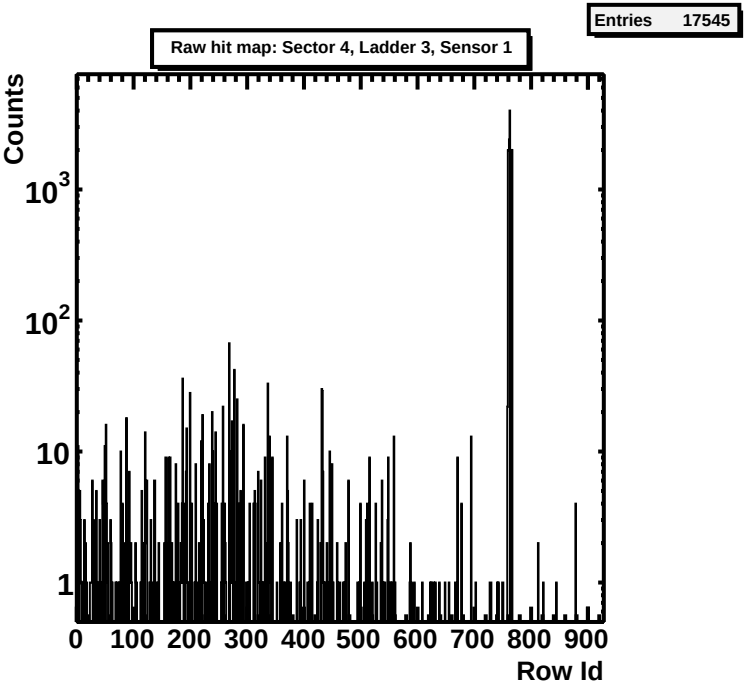

Entries 1343
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Column Id

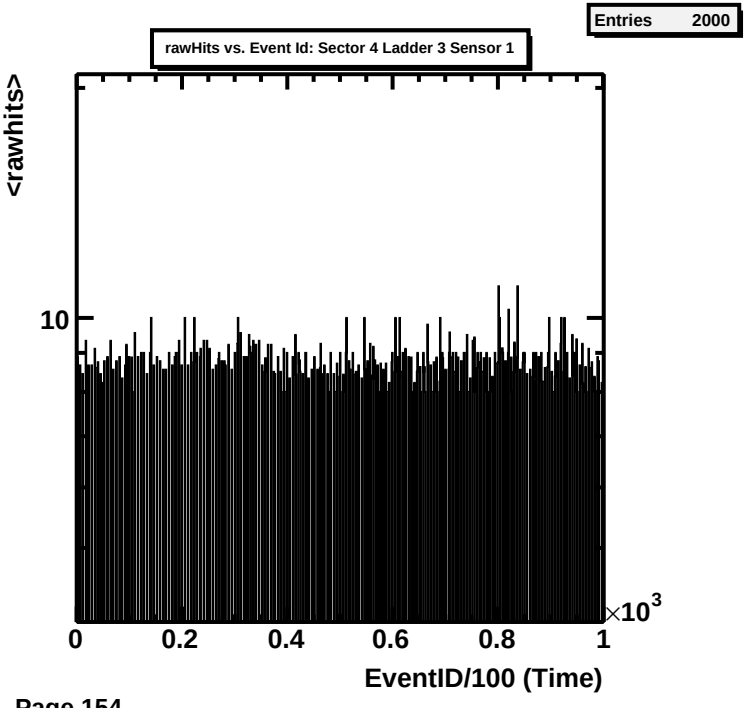

Entries 1343
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 17545
Raw hit map: Sector 4, Ladder 3, Sensor 1
Row Id
Column Id


Entries 17545
Raw hit map: Sector 4, Ladder 3, Sensor 1
Counts
Column Id


Entries 17545
Raw hit map: Sector 4, Ladder 3, Sensor 1
Counts
Row Id


Entries 2000
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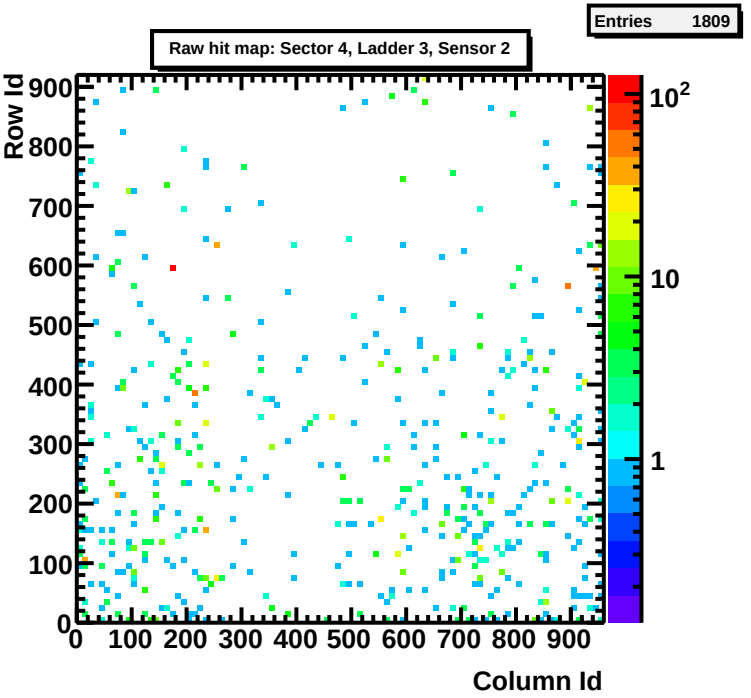
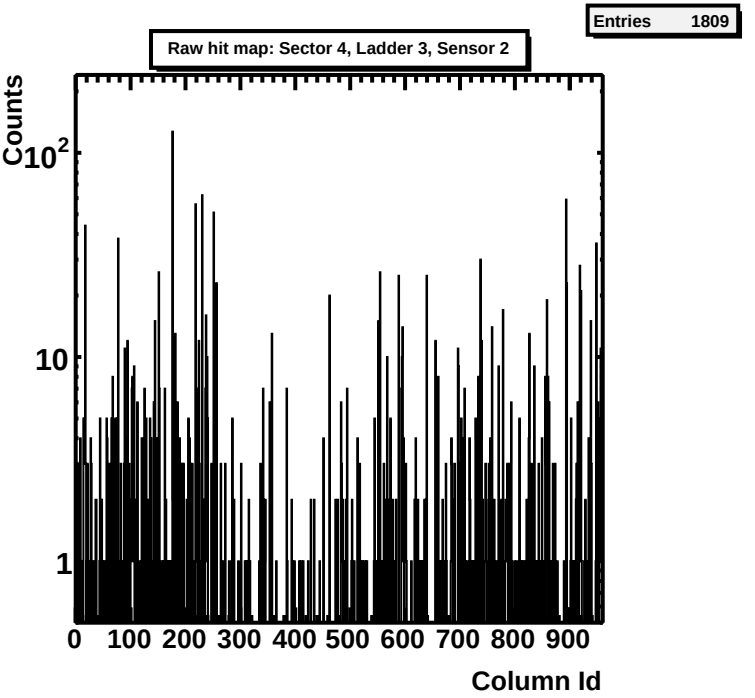
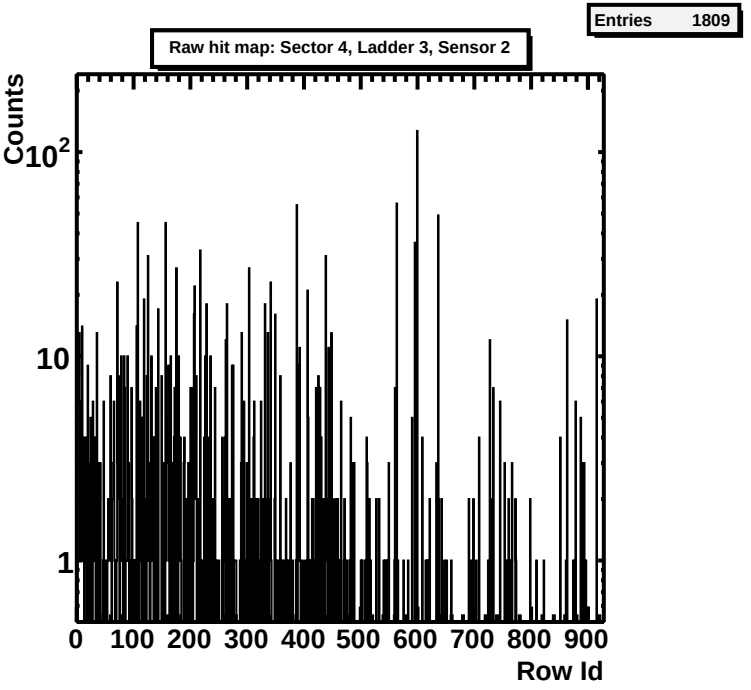
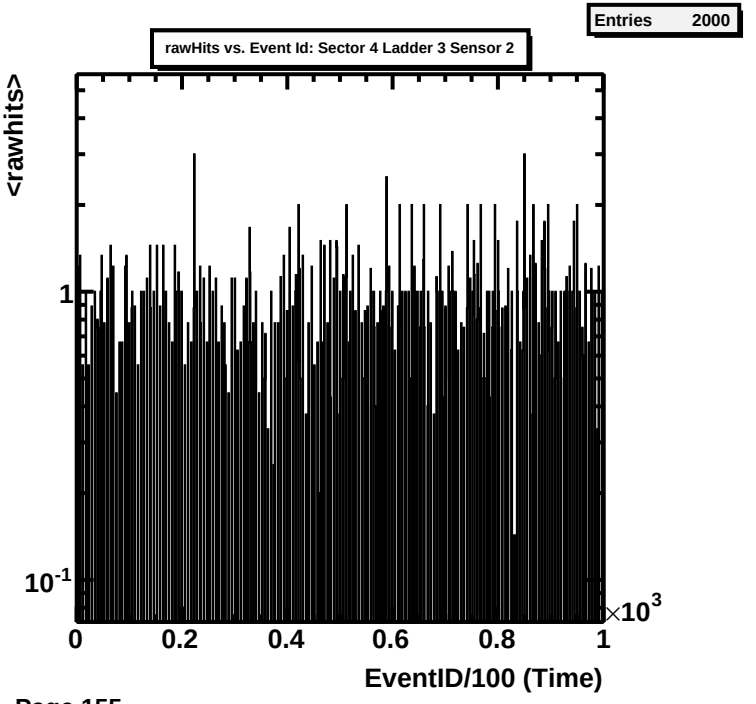
<rawhits>
EventID/100 (Time)


Entries 1809
Raw hit map: Sector 4, Ladder 3, Sensor 2
Row Id
Column Id


Entries 1809
Raw hit map: Sector 4, Ladder 3, Sensor 2
Counts
Column Id


Entries 1809
Raw hit map: Sector 4, Ladder 3, Sensor 2
Counts
Row Id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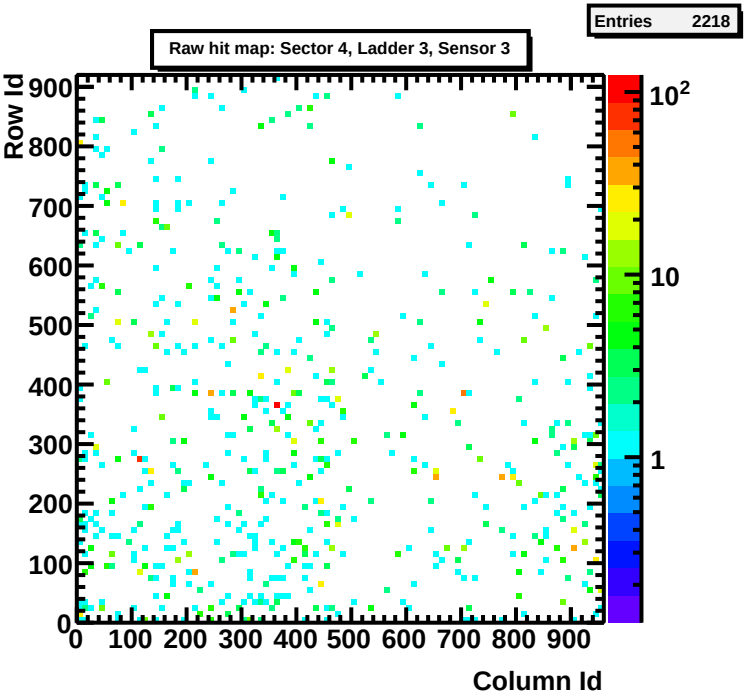
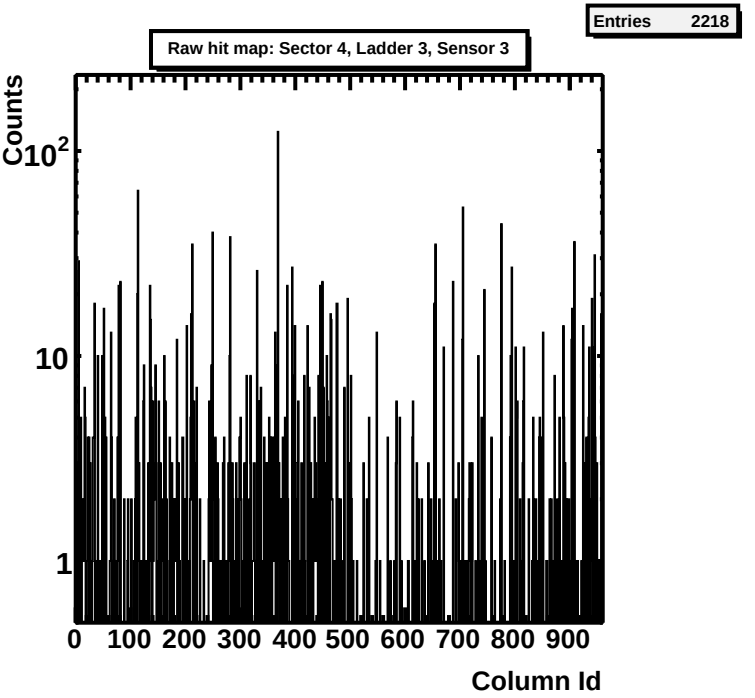
<rawhits>
EventID/100 (Time)


Entries 2218
Raw hit map: Sector 4, Ladder 3, Sensor 3
Row Id
Column Id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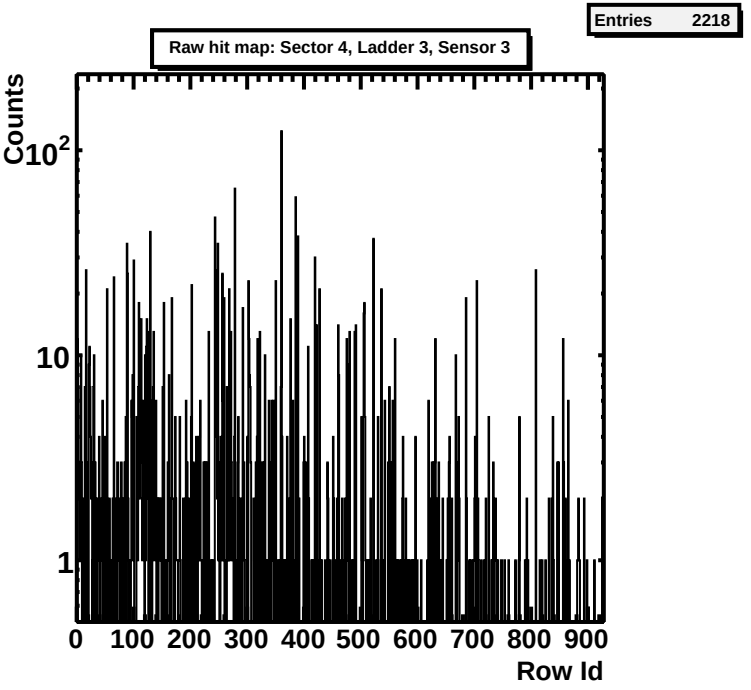
Raw hit map: Sector 4, Ladder 3, Sensor 3
Counts
Column Id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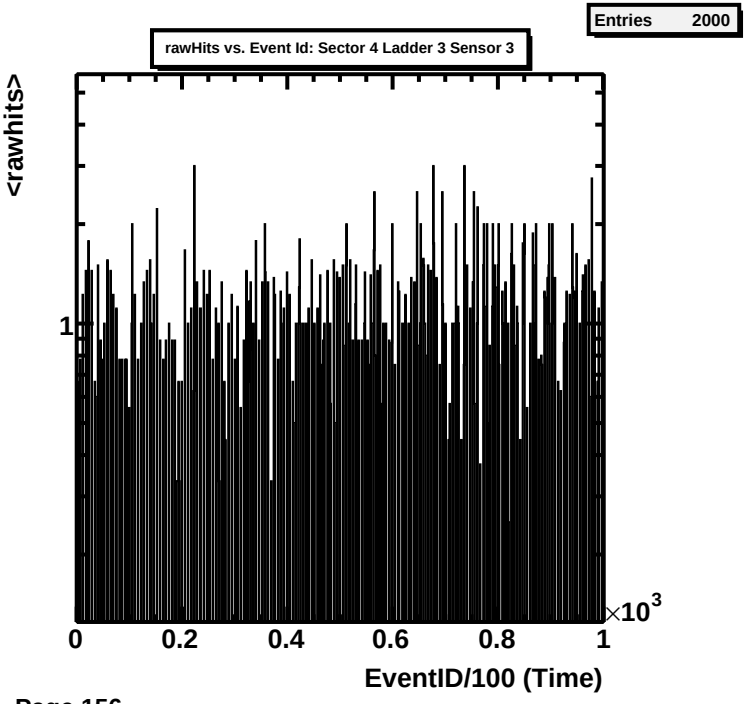
Counts
Row Id


Entries 2000
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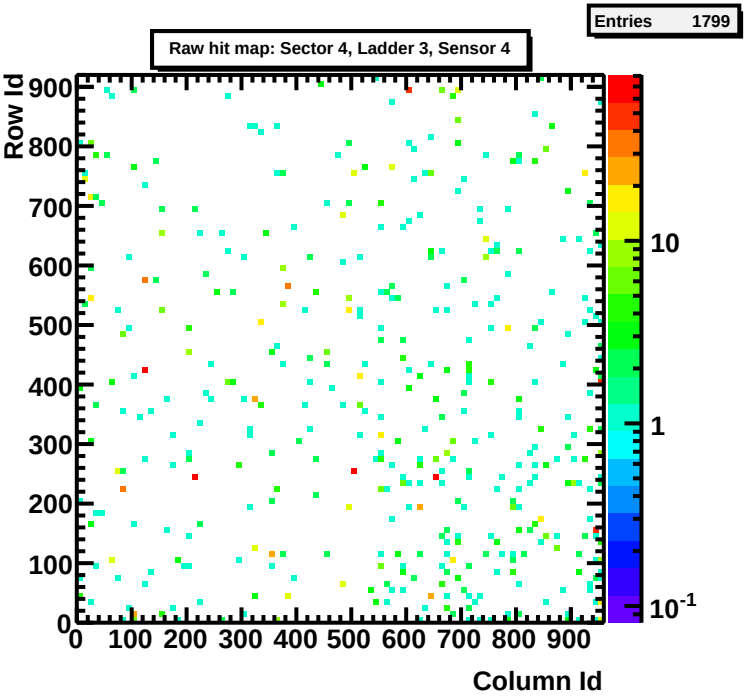
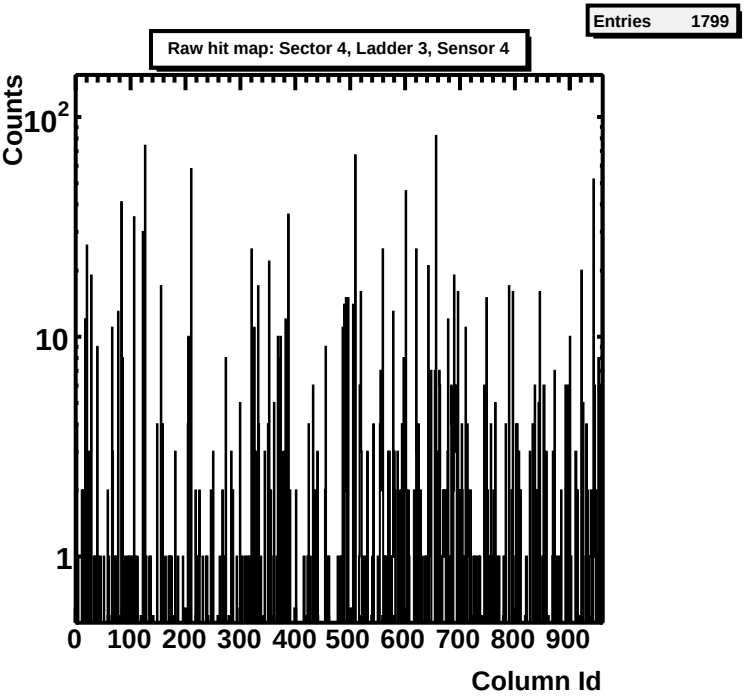
EventID/100 (Time)


Entries 1799
Raw hit map: Sector 4, Ladder 3, Sensor 4
Row Id
Column Id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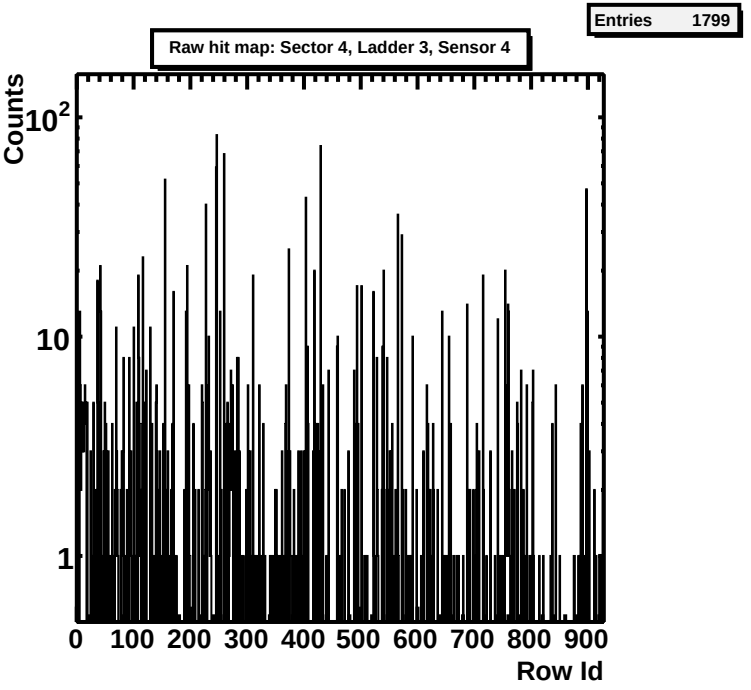
Counts
Column Id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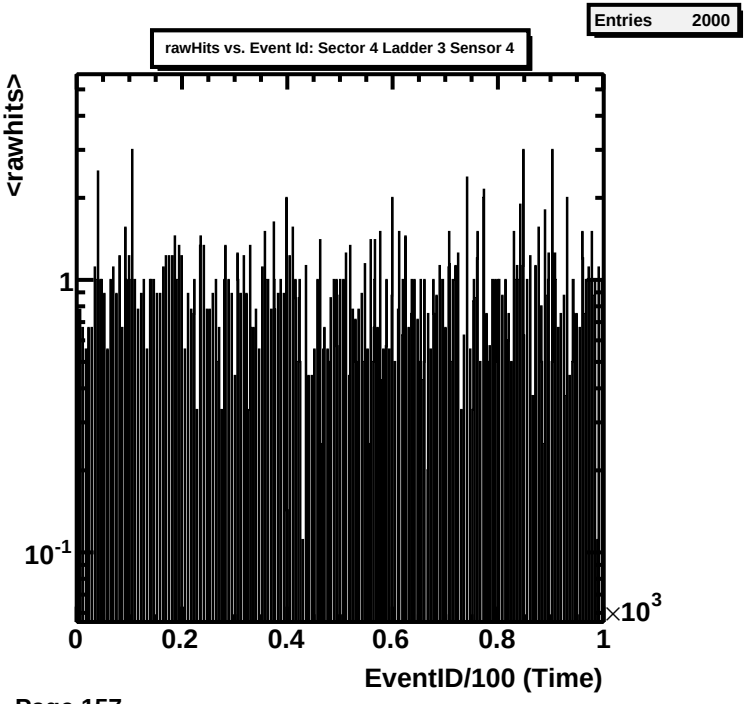
Counts
Row Id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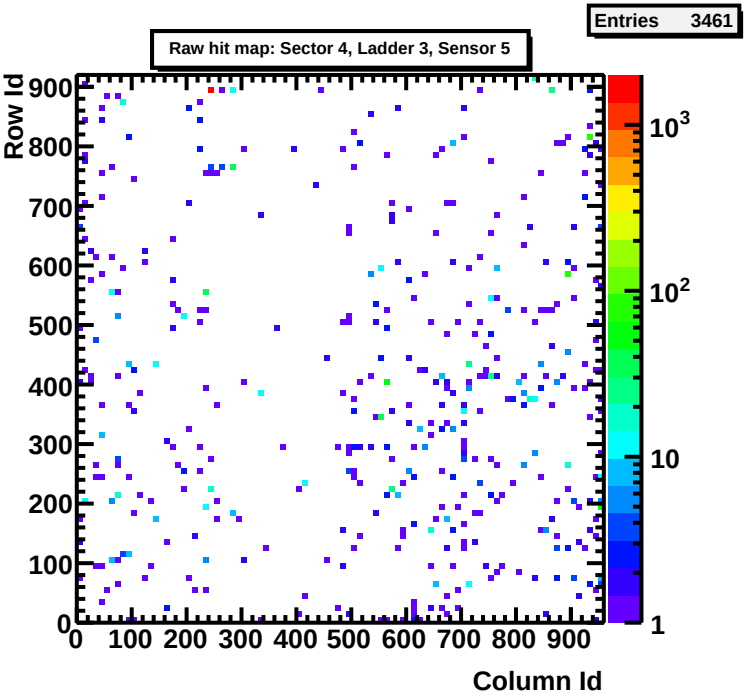
EventID/100 (Time)


Entries 3461
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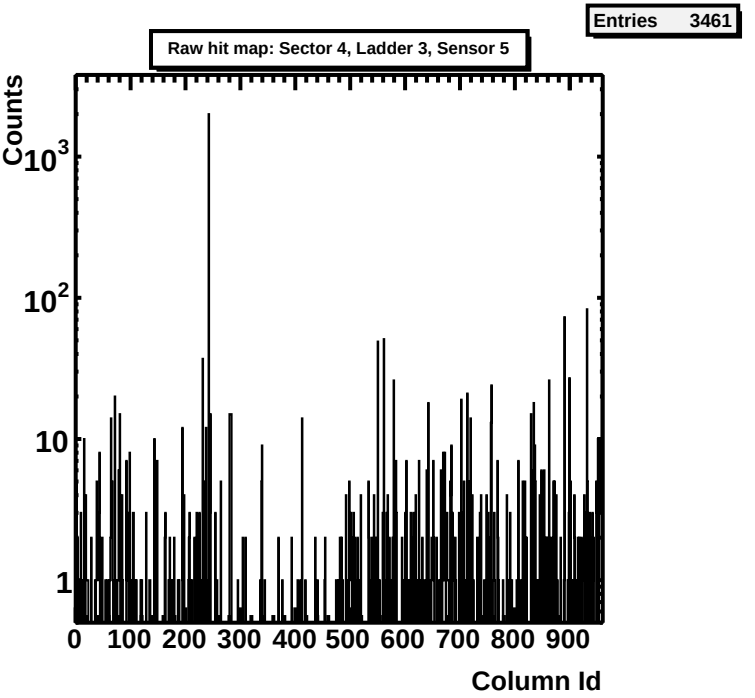
Row Id
Column Id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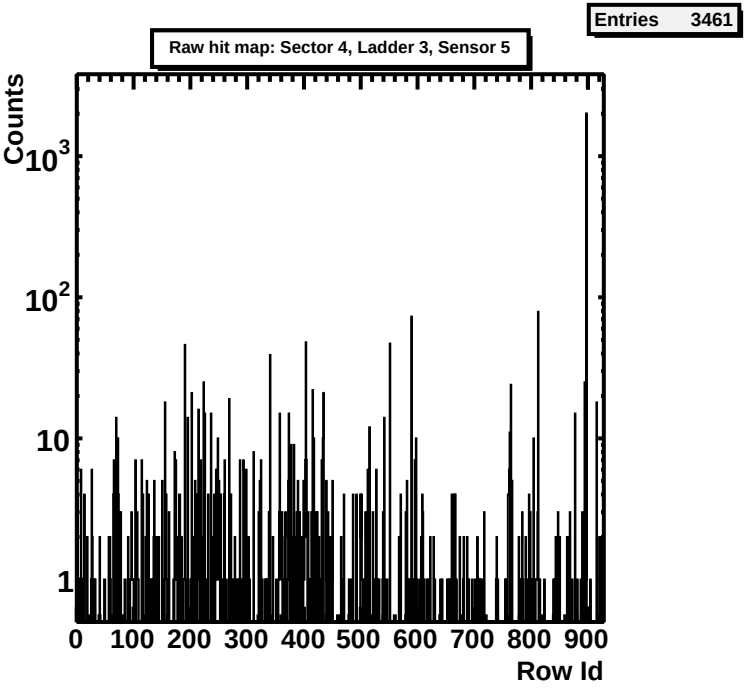
Counts
Column Id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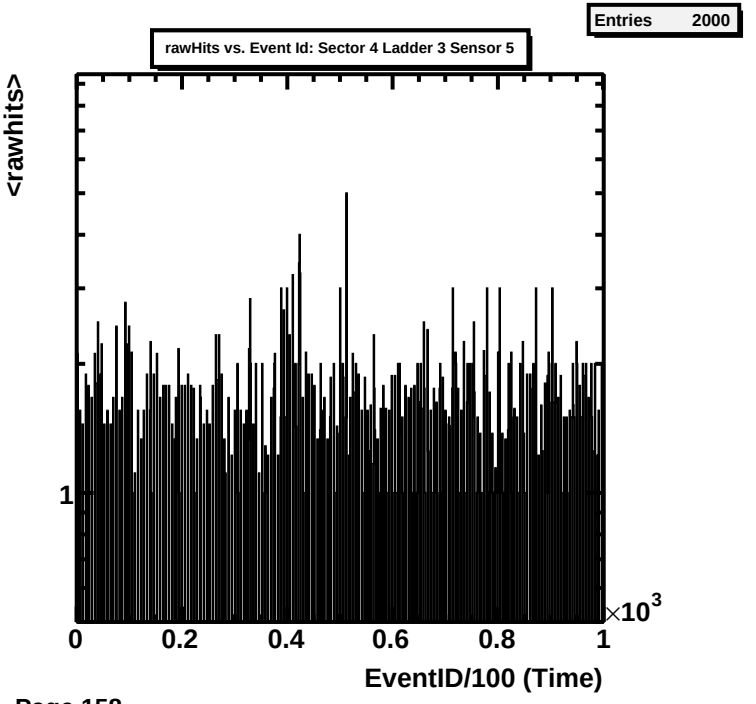
Counts
Row Id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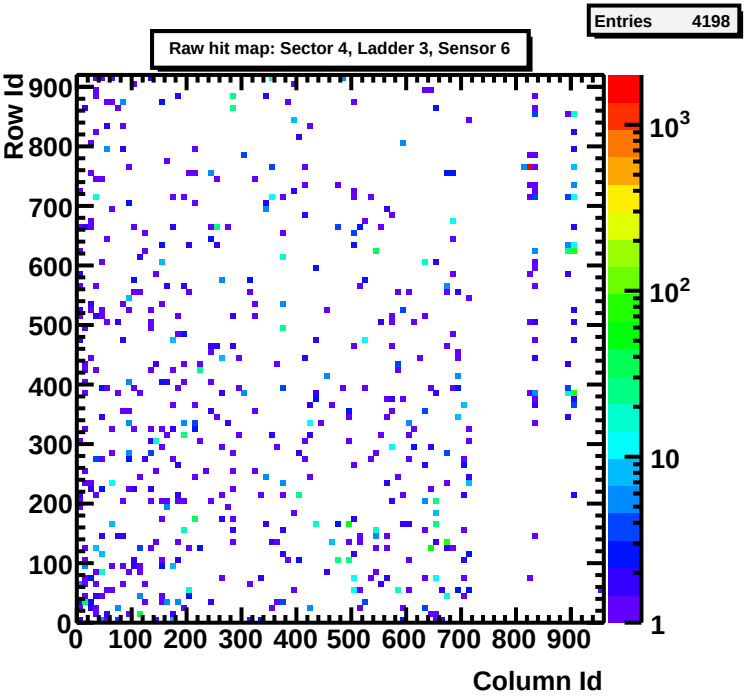
Entries 4198
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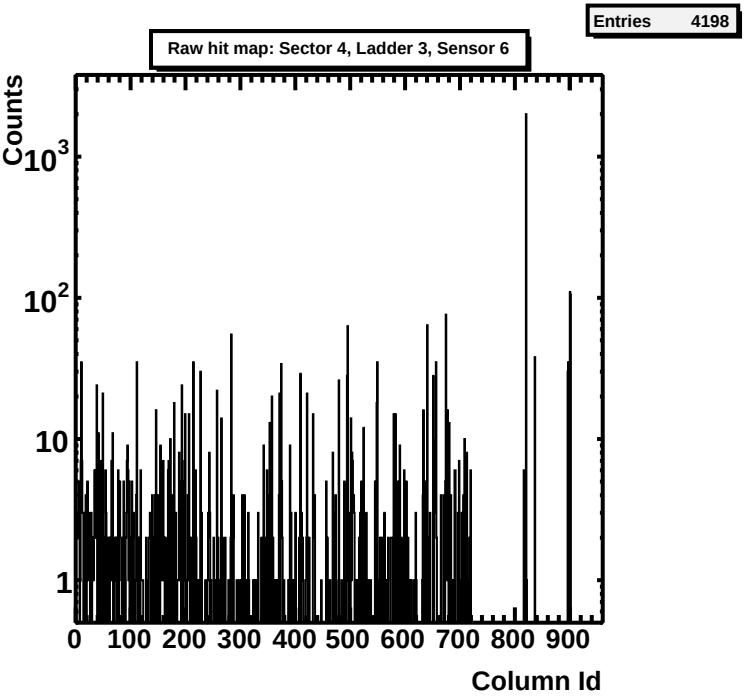
Row Id
Column Id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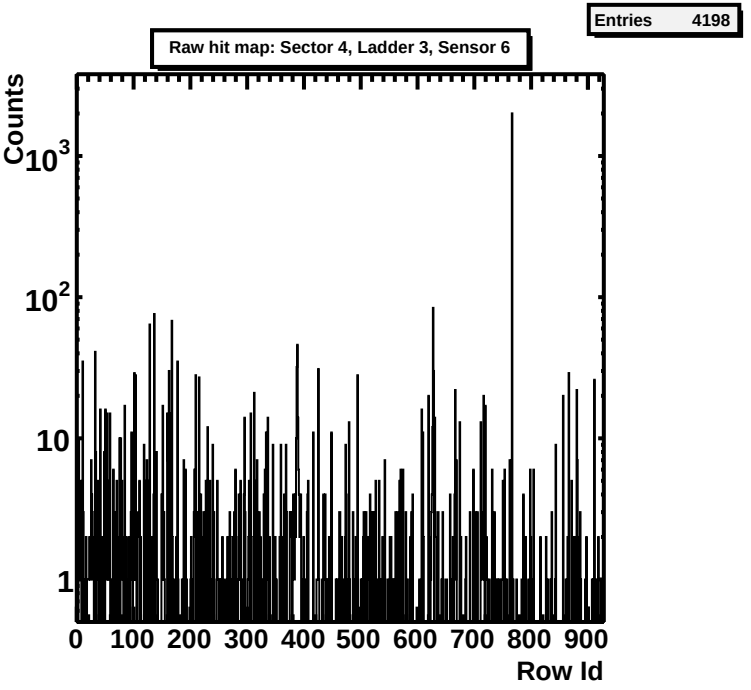
Counts
Column Id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Counts
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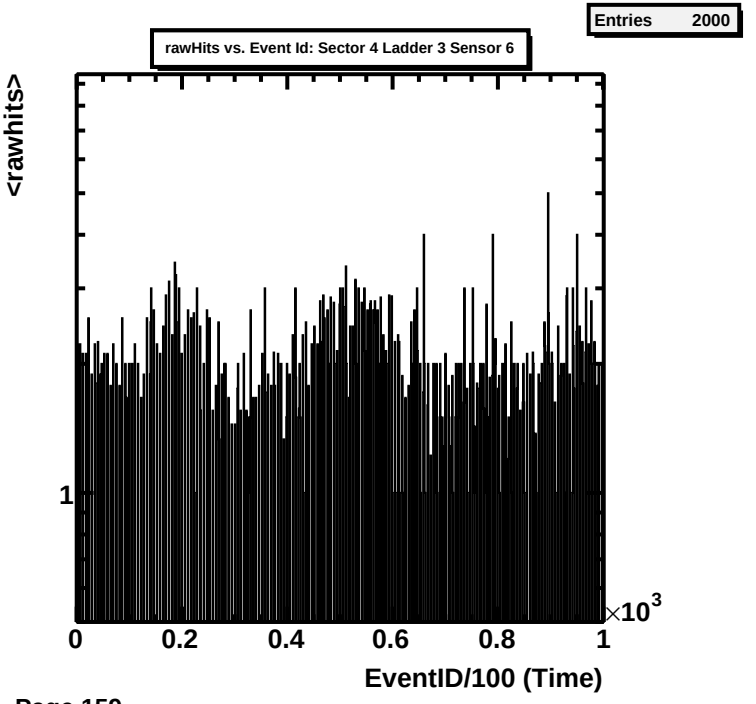
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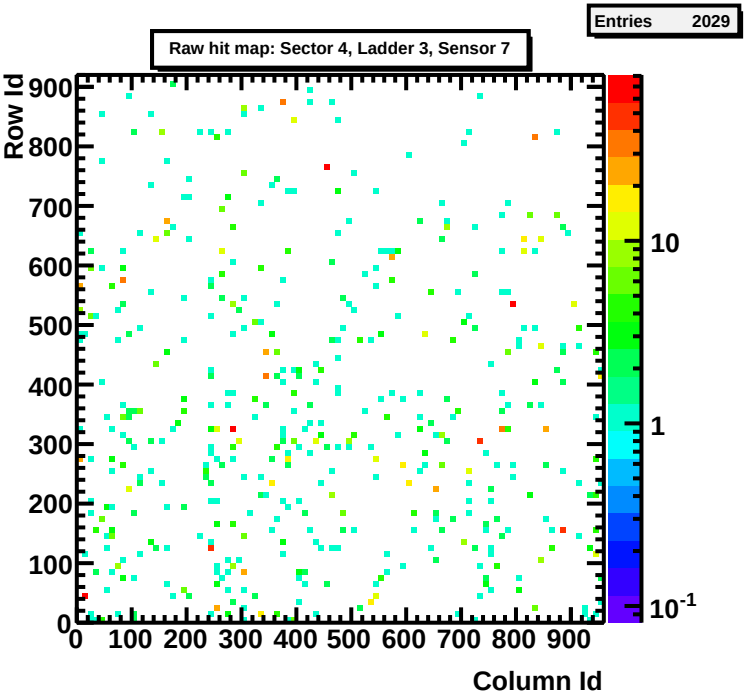
Entries 2029
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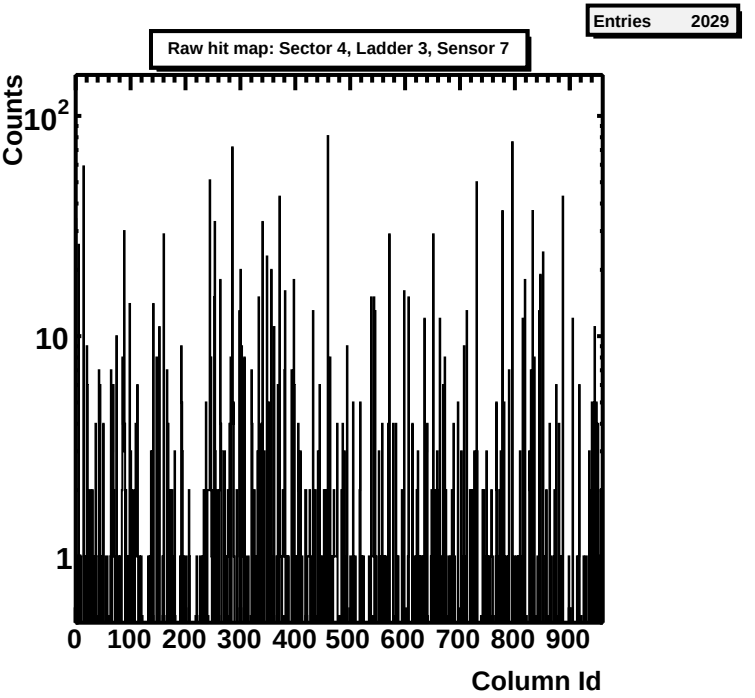
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2029
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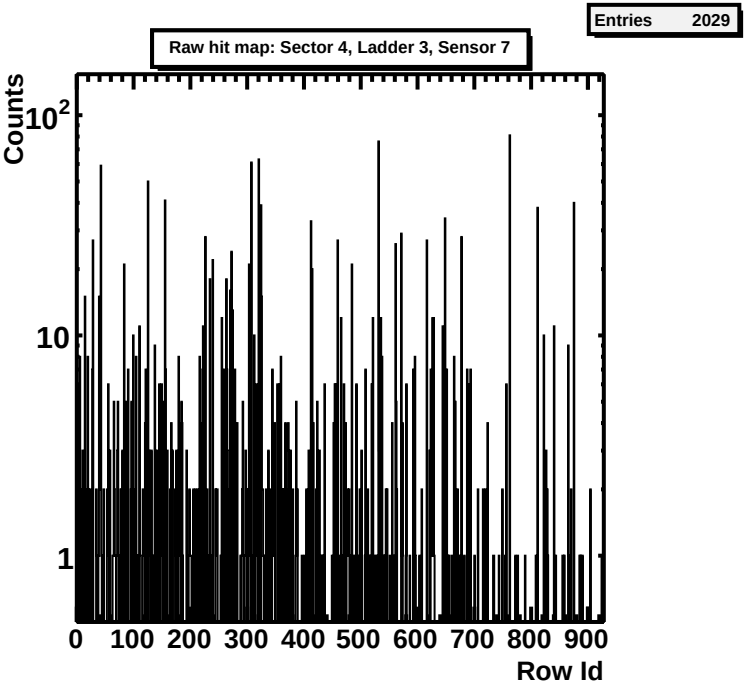
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2029
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Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
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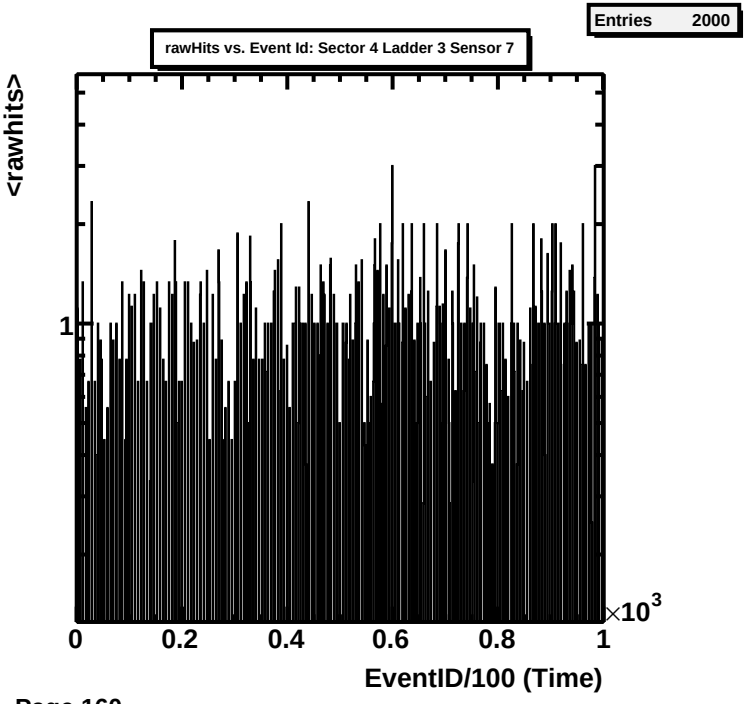
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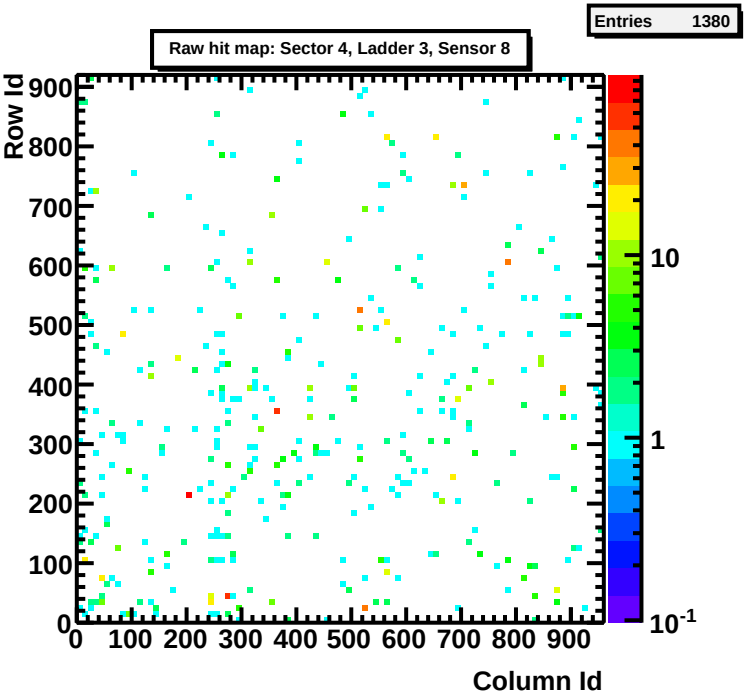
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)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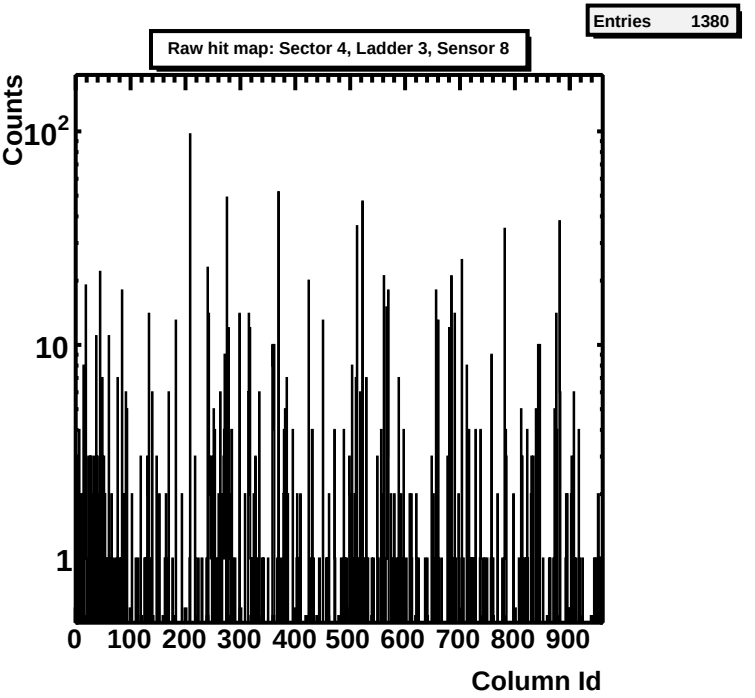
Row Id
Column Id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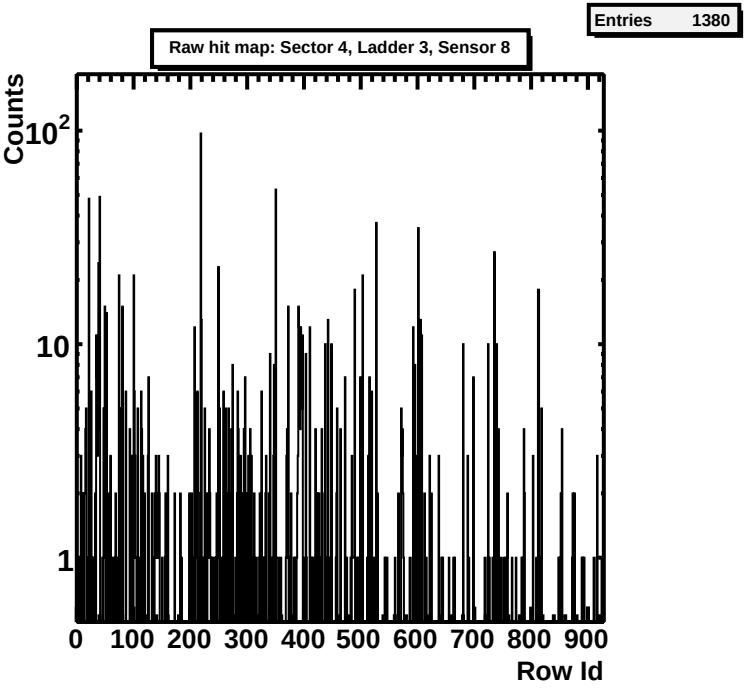
Counts
Column Id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Counts
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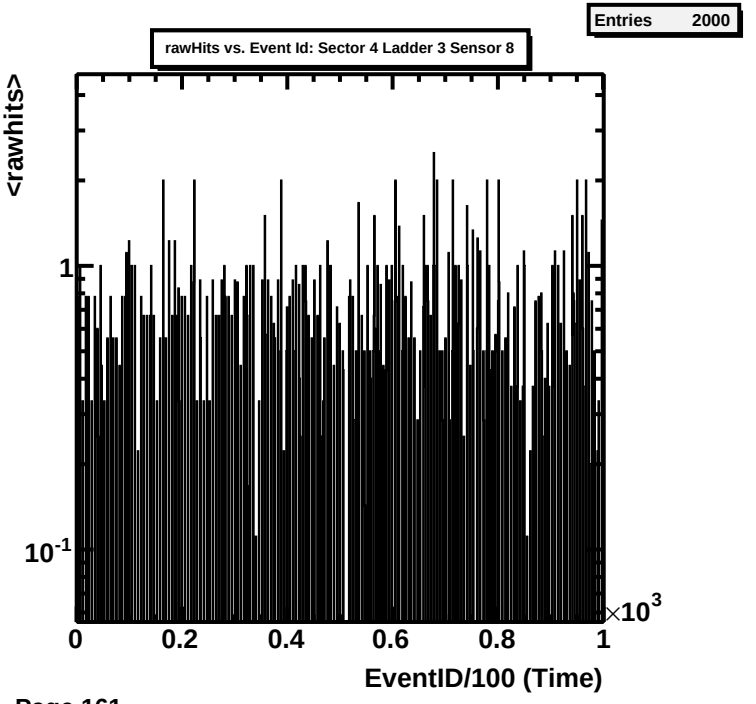
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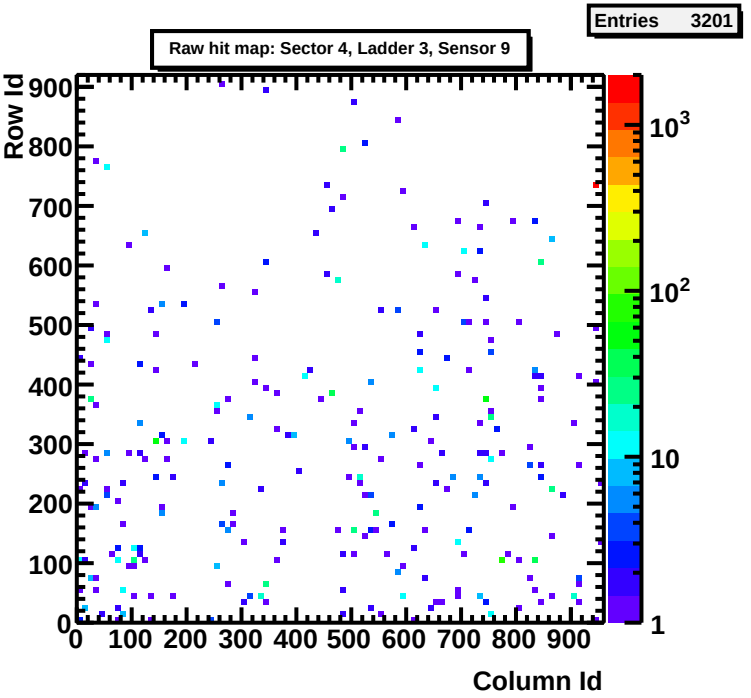
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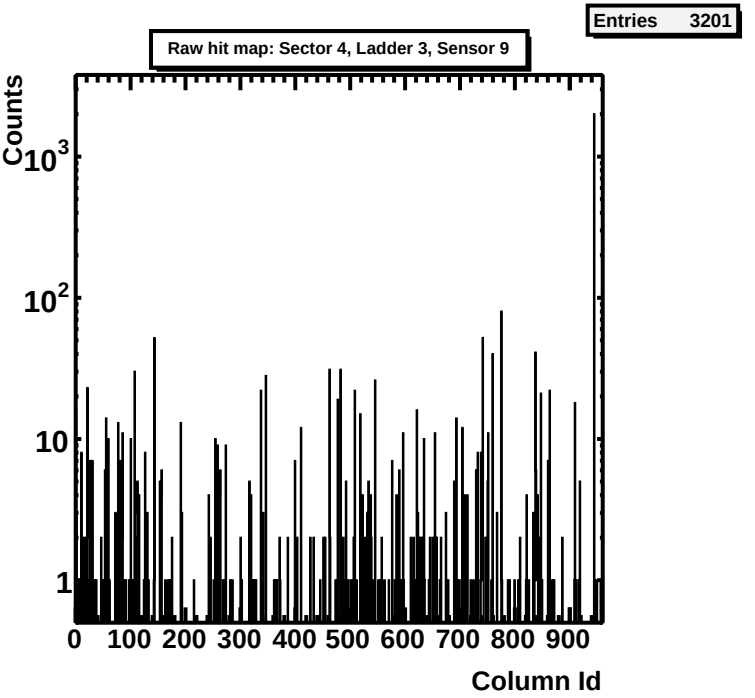
Row Id
Column Id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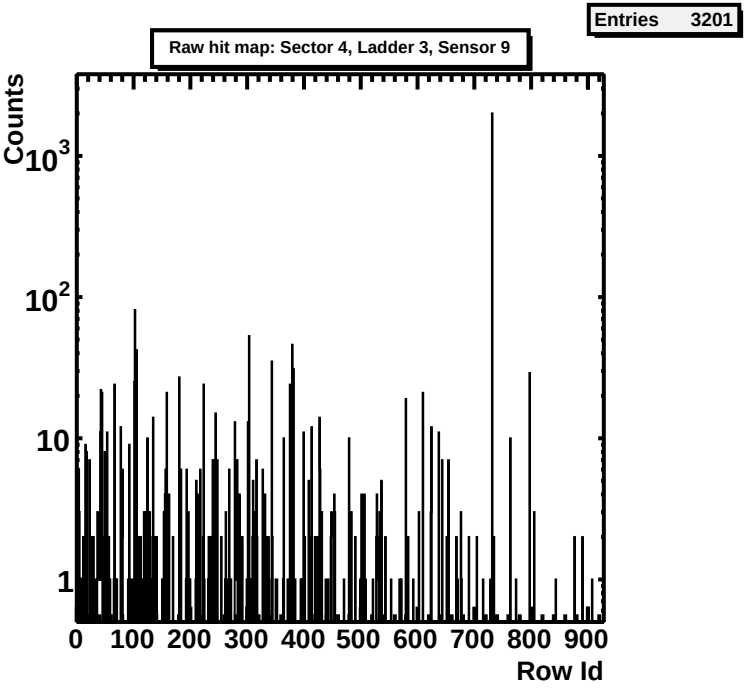
Counts
Column Id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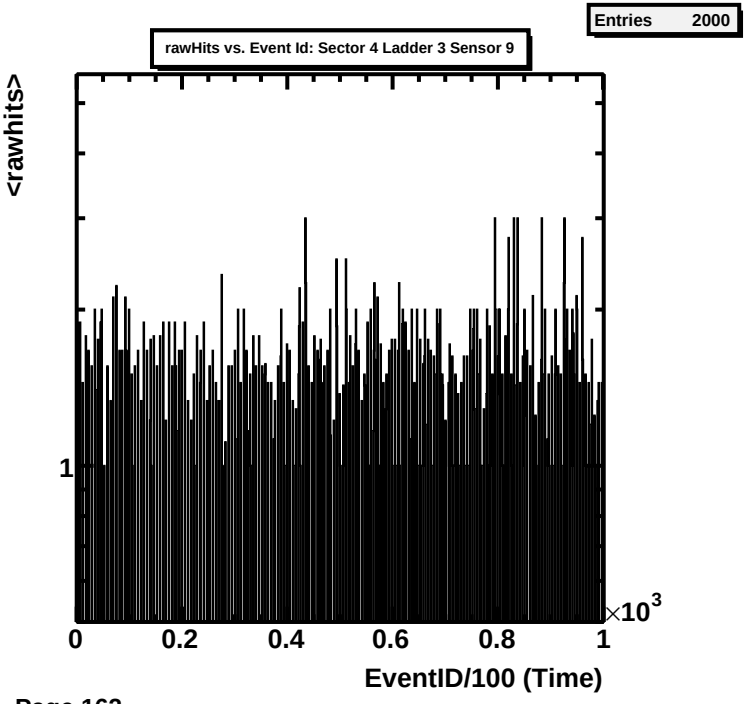
Counts
Row Id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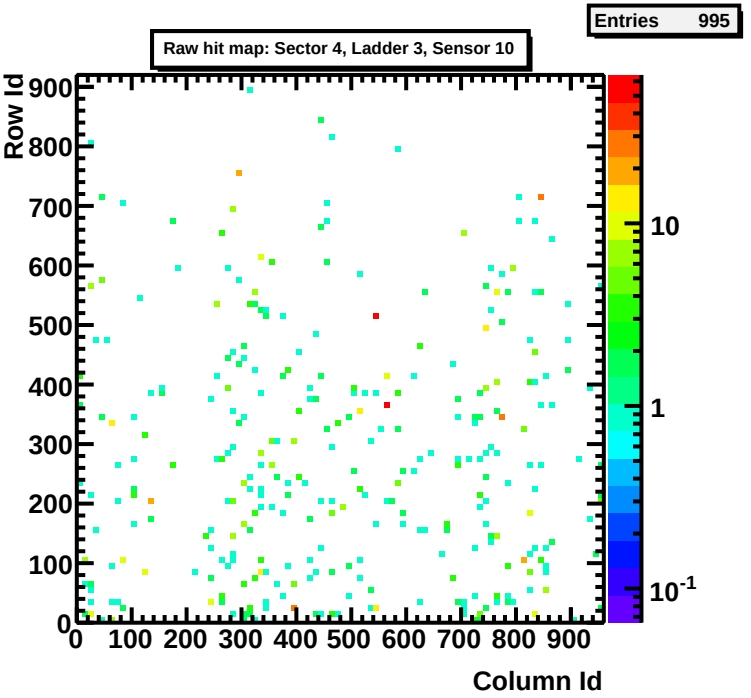
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Row Id
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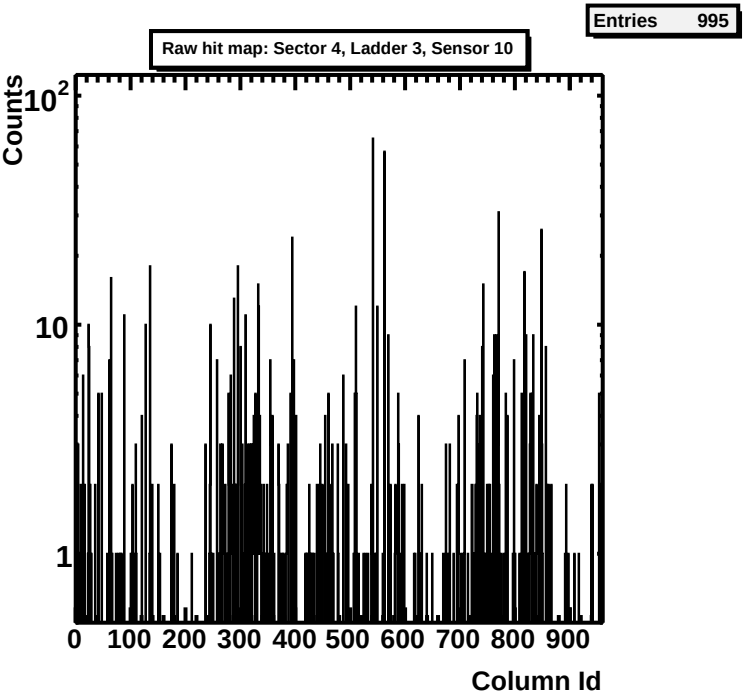
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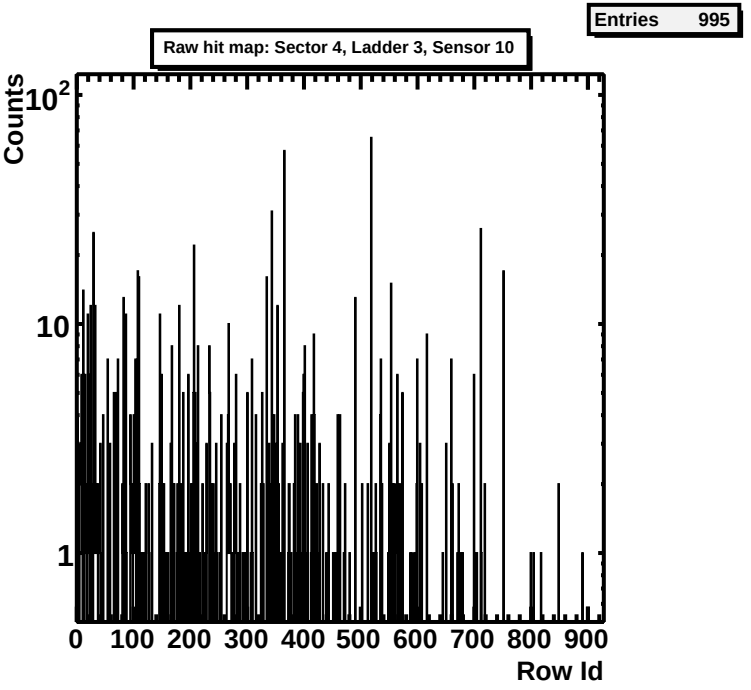
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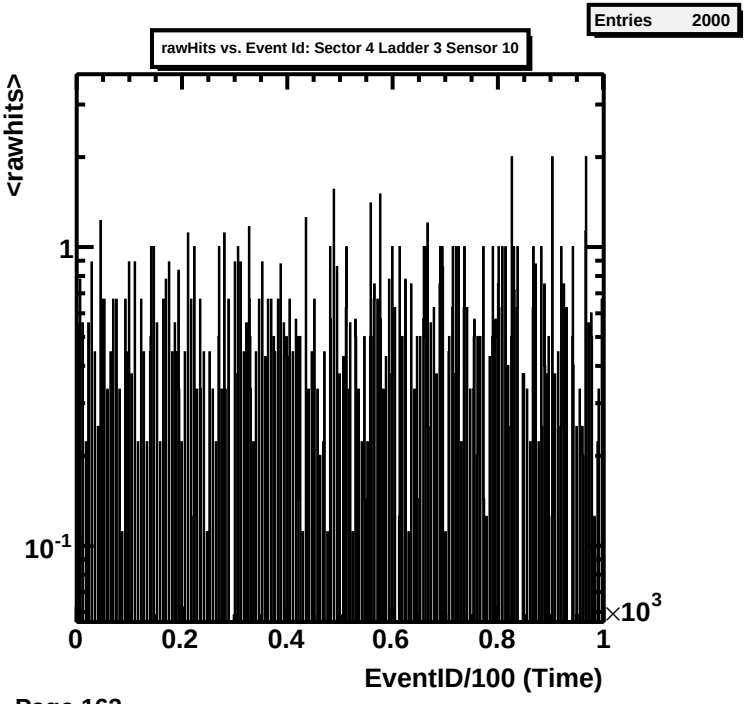
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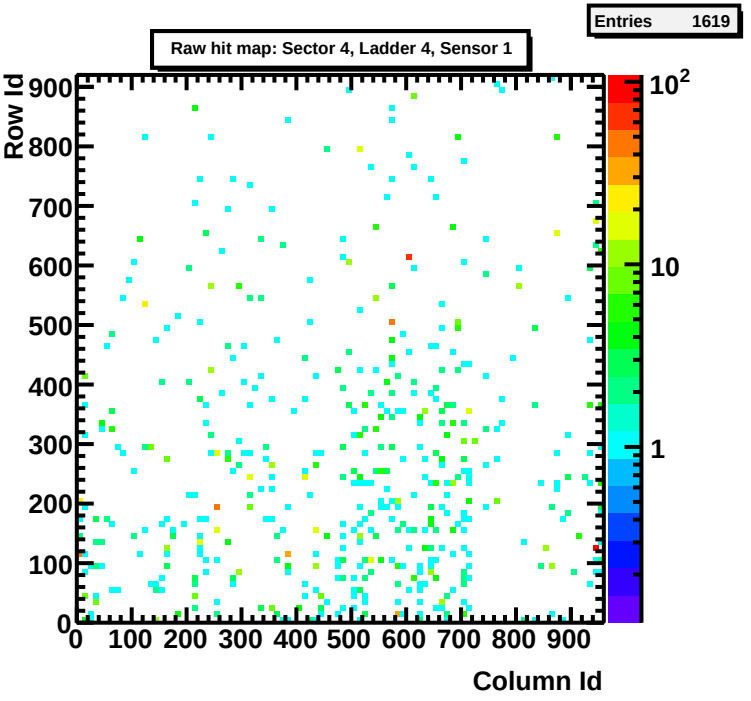
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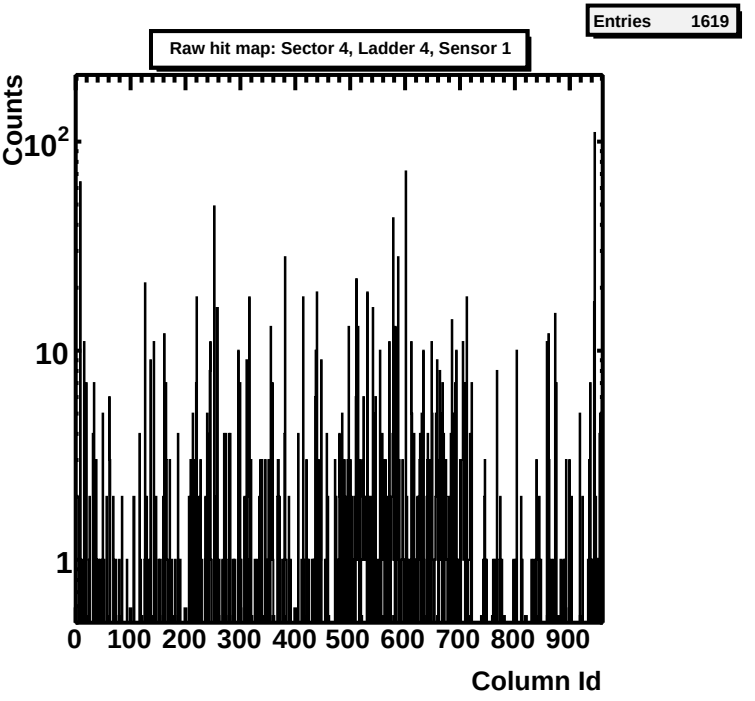
Row Id
Column Id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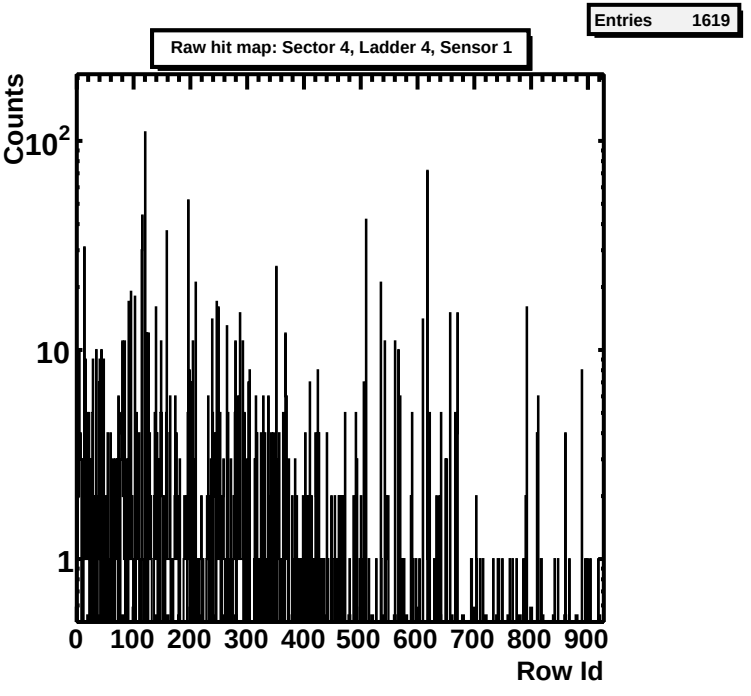
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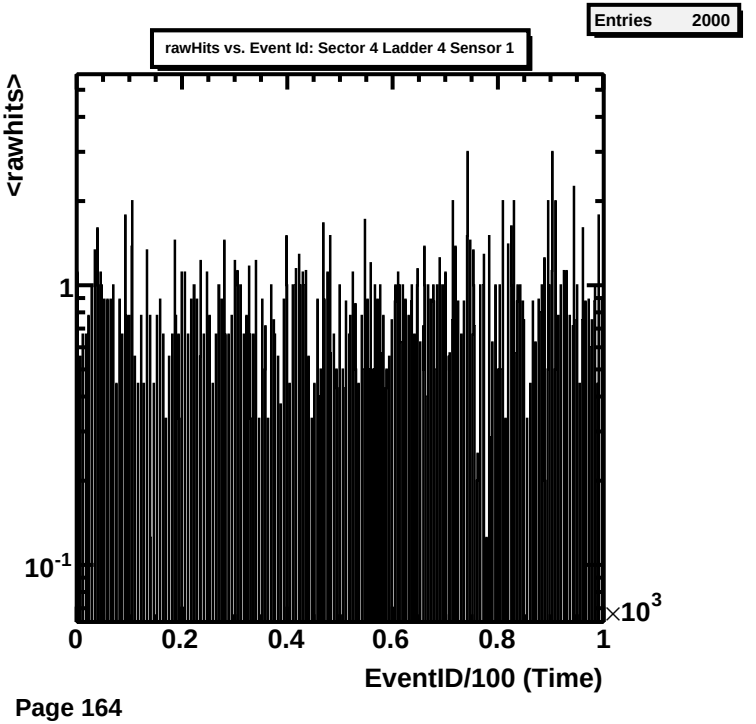
Counts
Row Id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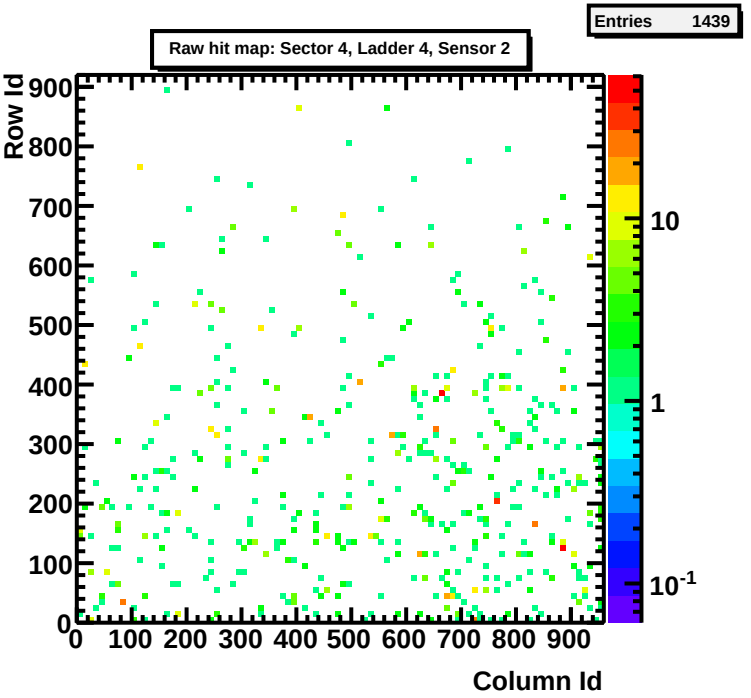
EventID/100 (Time)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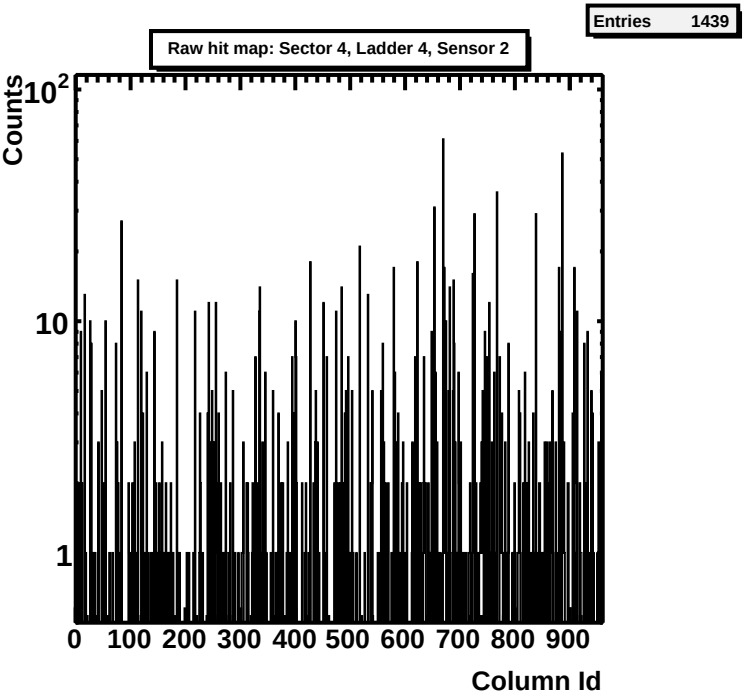
Raw hit map: Sector 4, Ladder 4, Sensor 2
Row Id
Column Id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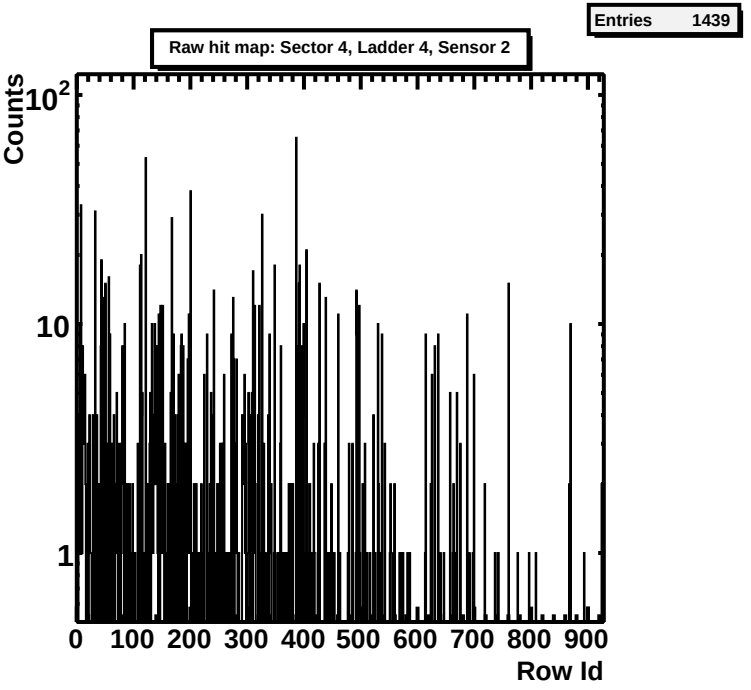
Counts
Column Id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Counts
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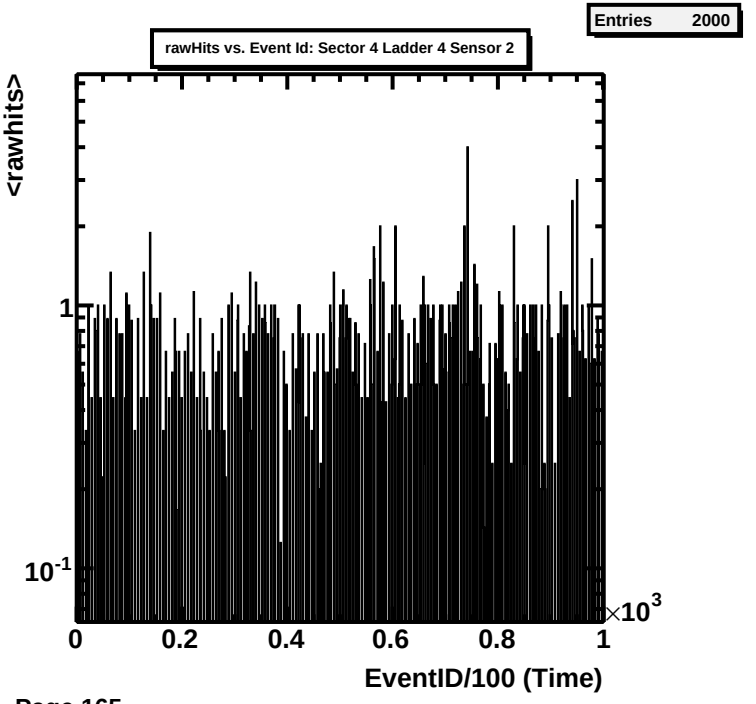
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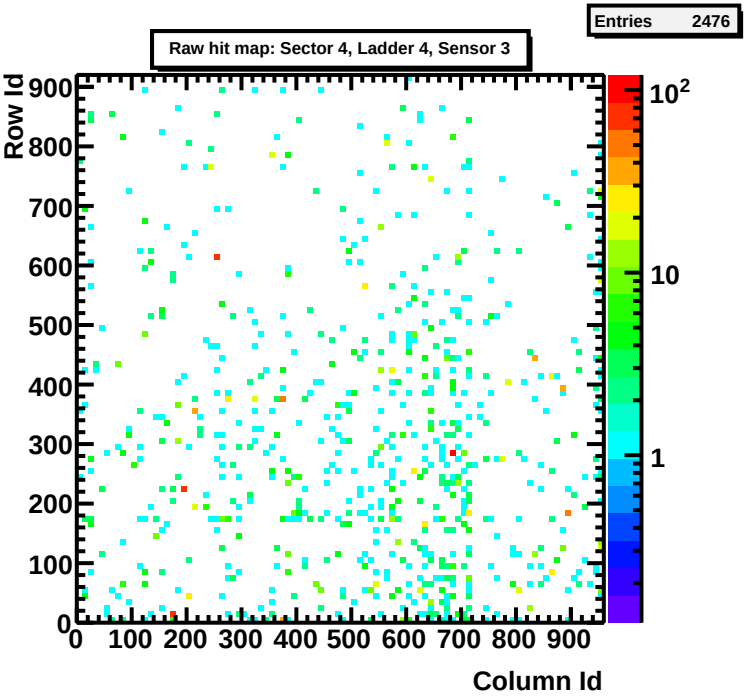
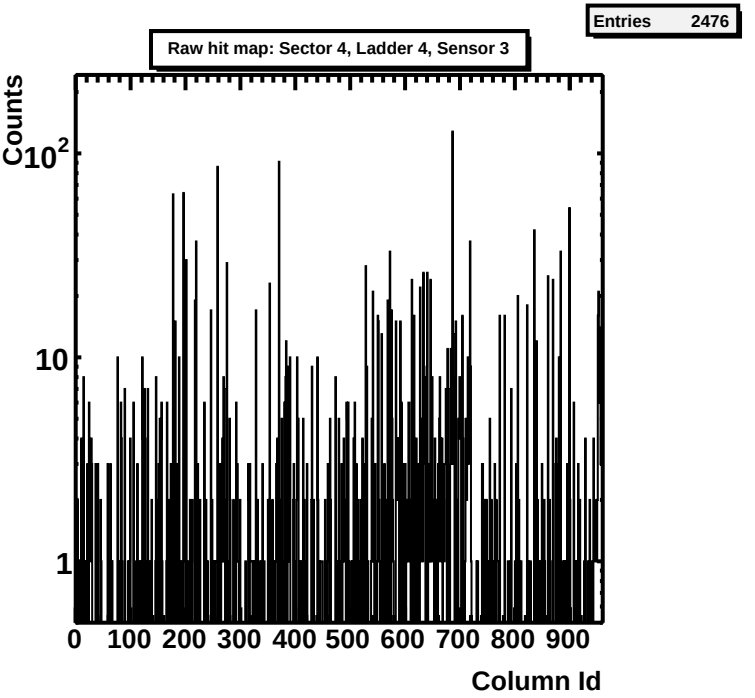

Entries 2476
Raw hit map: Sector 4, Ladder 4, Sensor 3
Row Id
Column Id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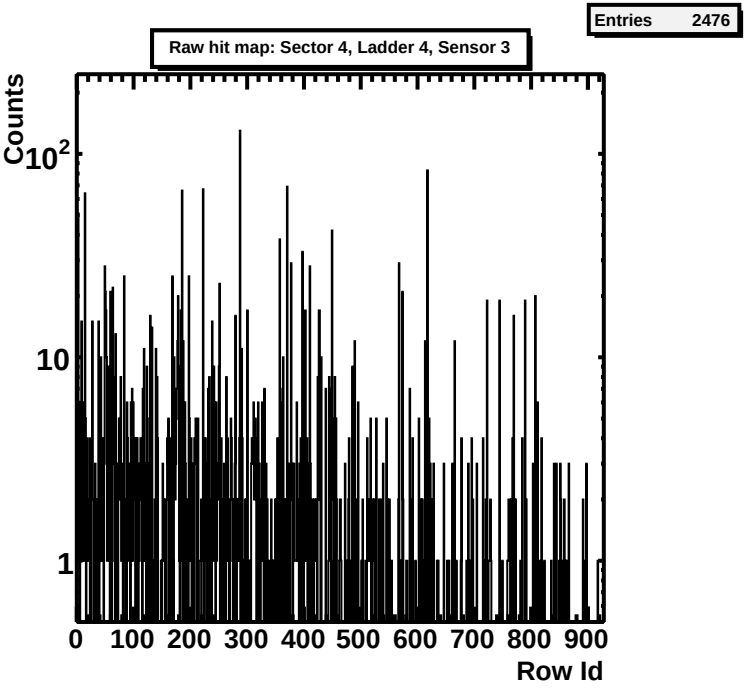
Counts
Column Id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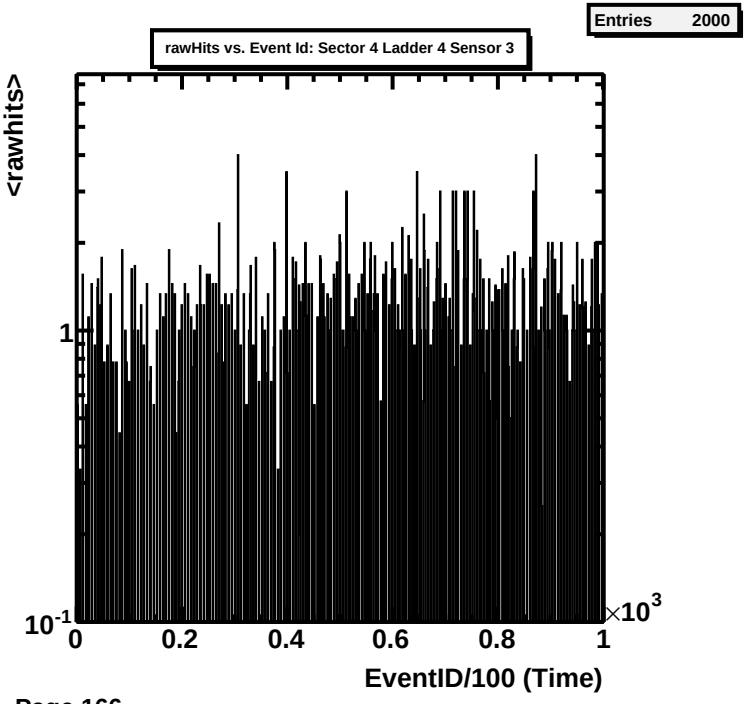
Counts
Row Id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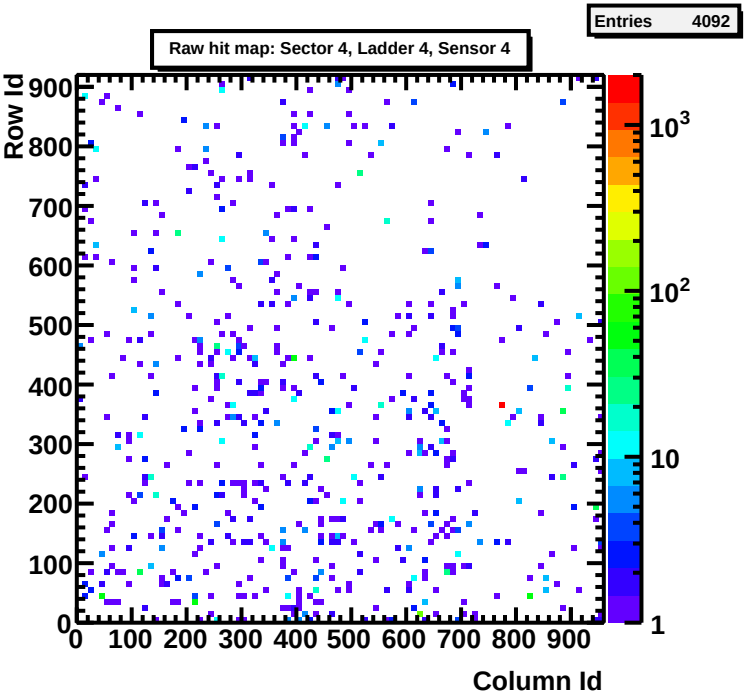
EventID/100 (Time)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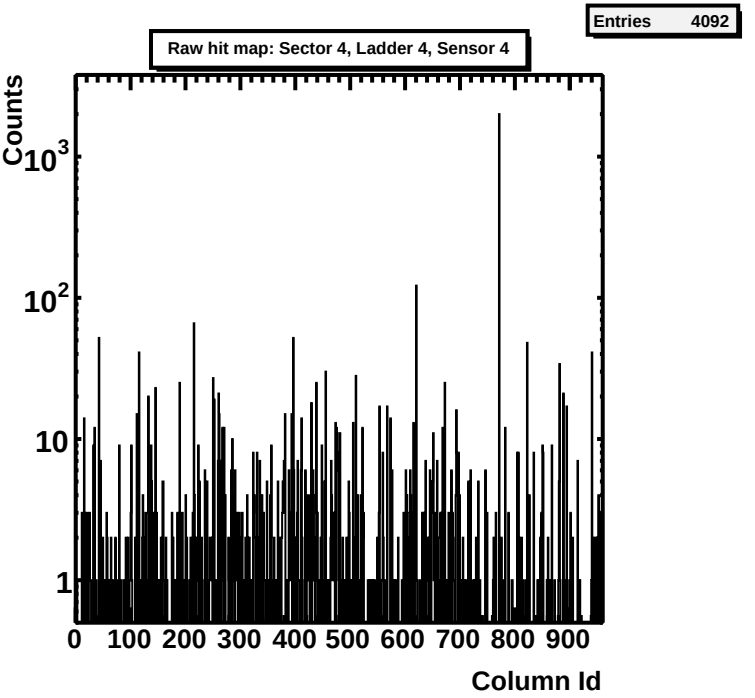
Raw hit map: Sector 4, Ladder 4, Sensor 4
Row Id
Column Id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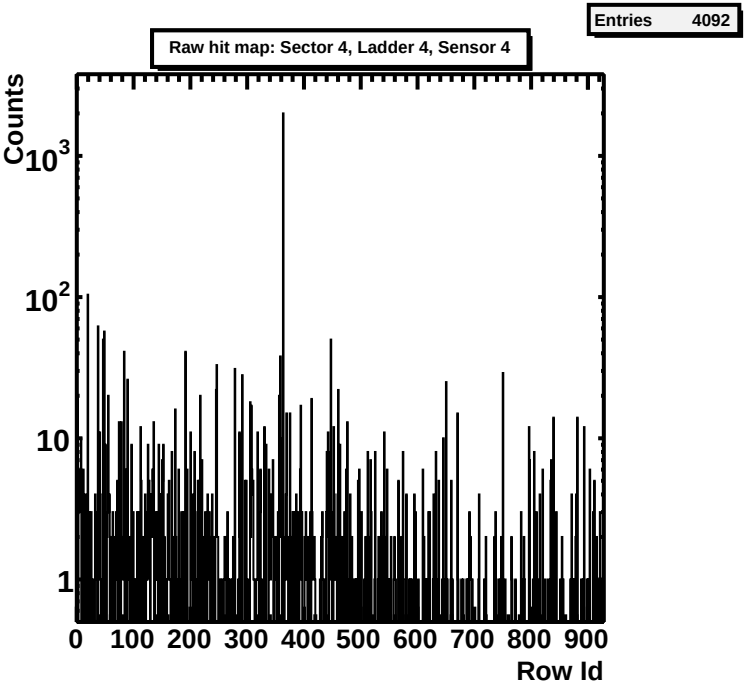
Counts
Column Id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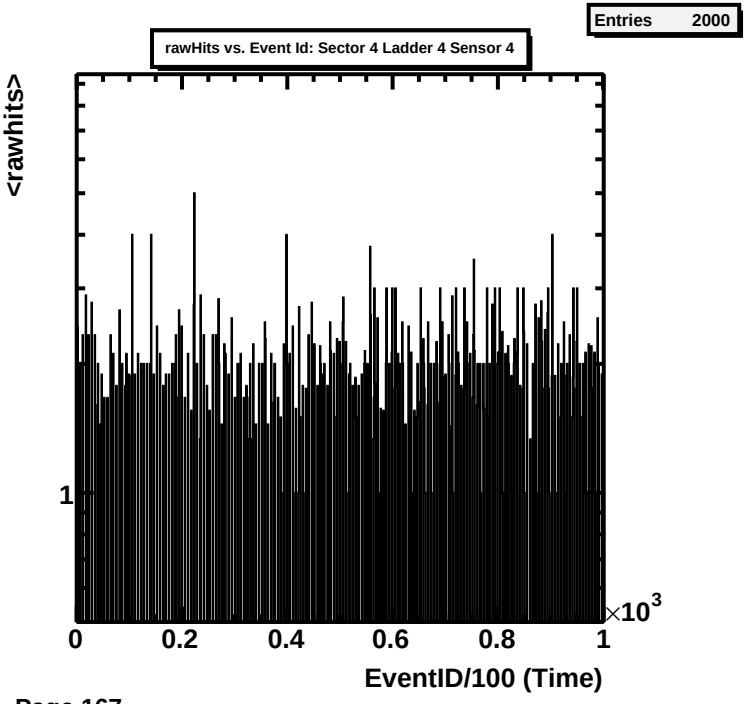
Counts
Row Id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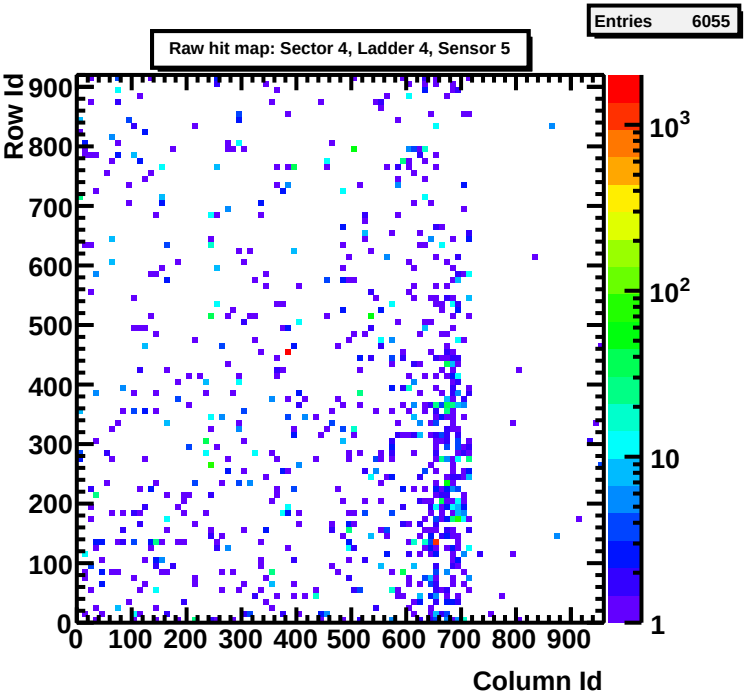
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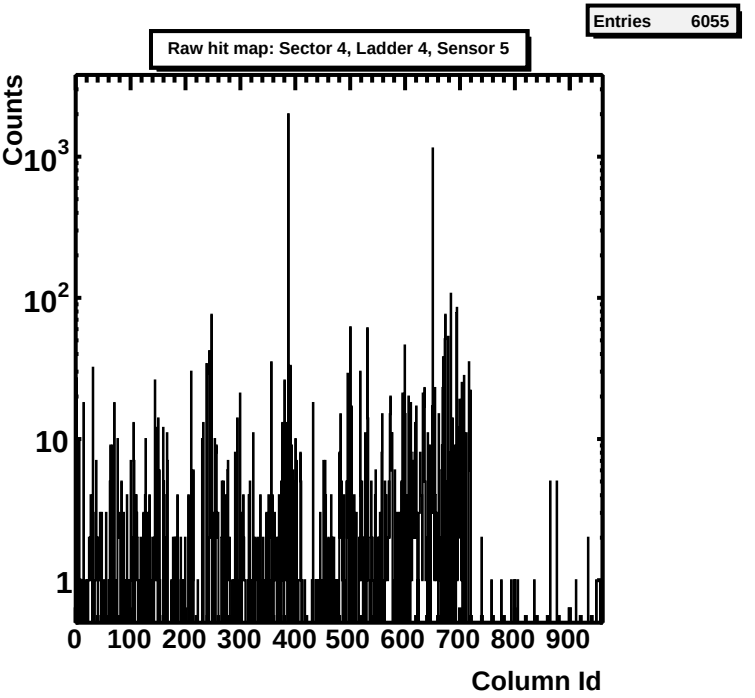
Raw hit map: Sector 4, Ladder 4, Sensor 5
Row Id
Column Id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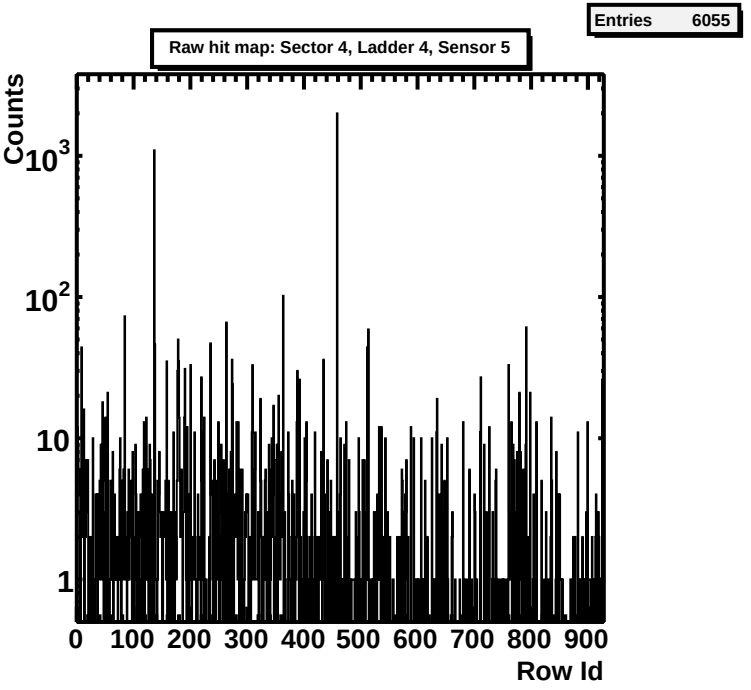
Counts
Column Id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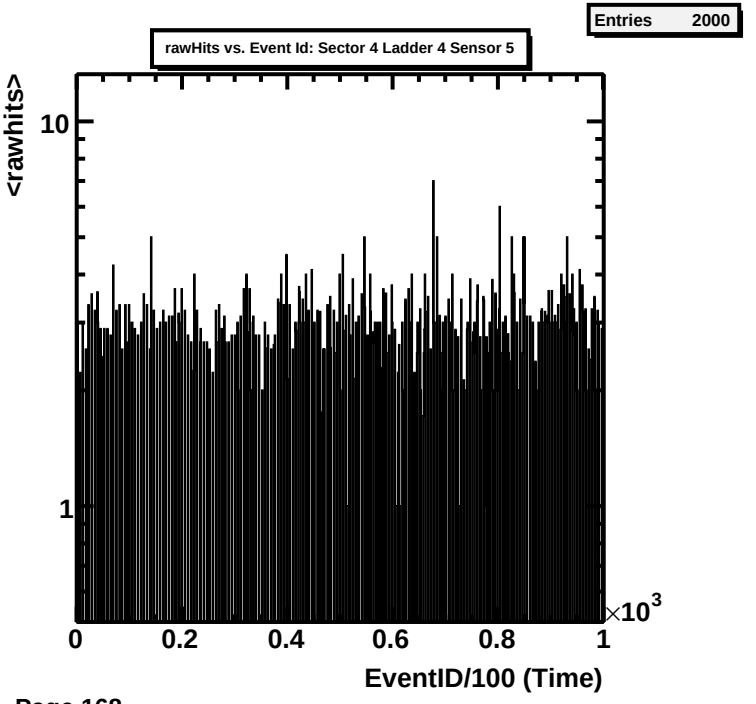
Counts
Row Id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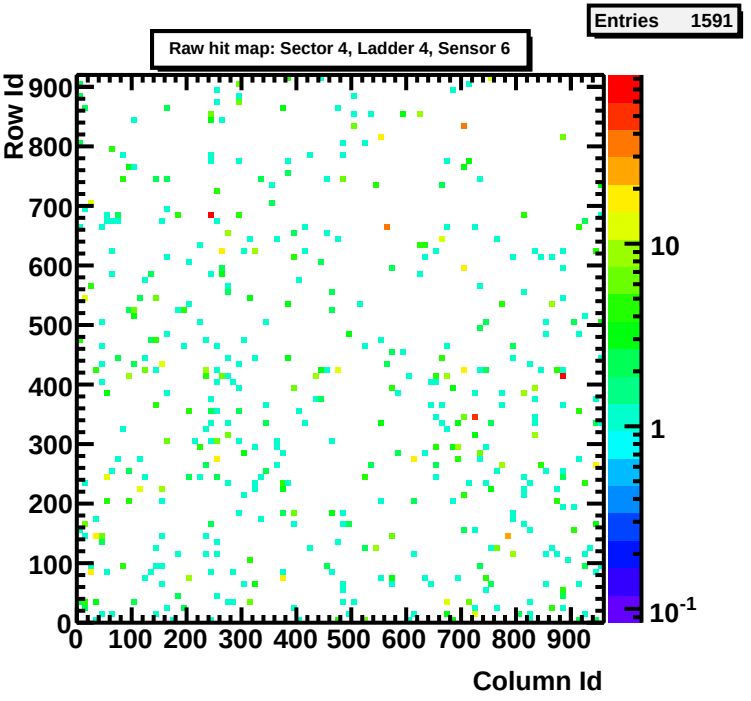
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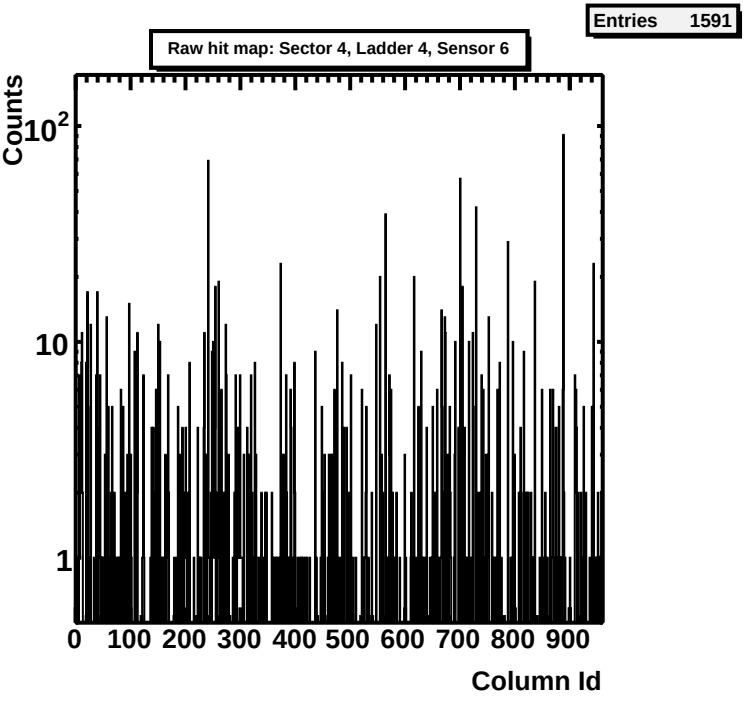
Column Id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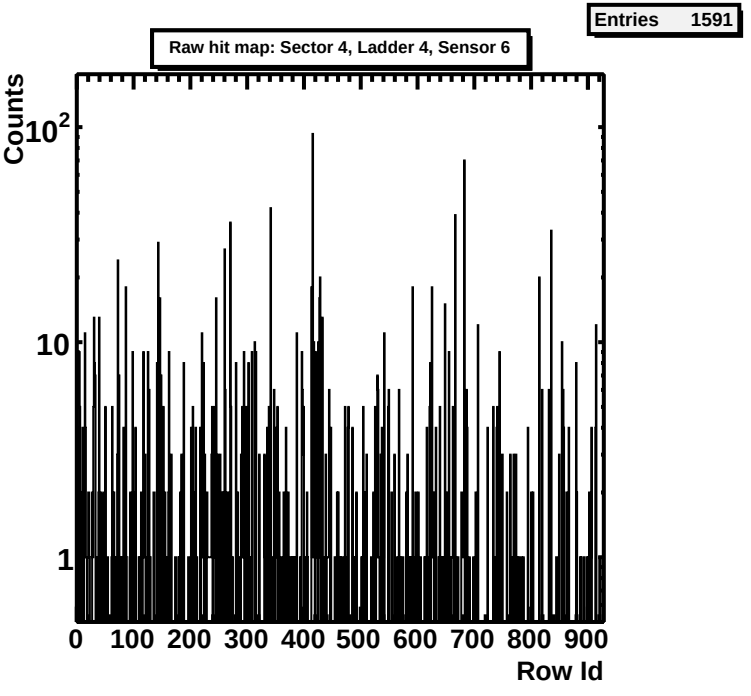
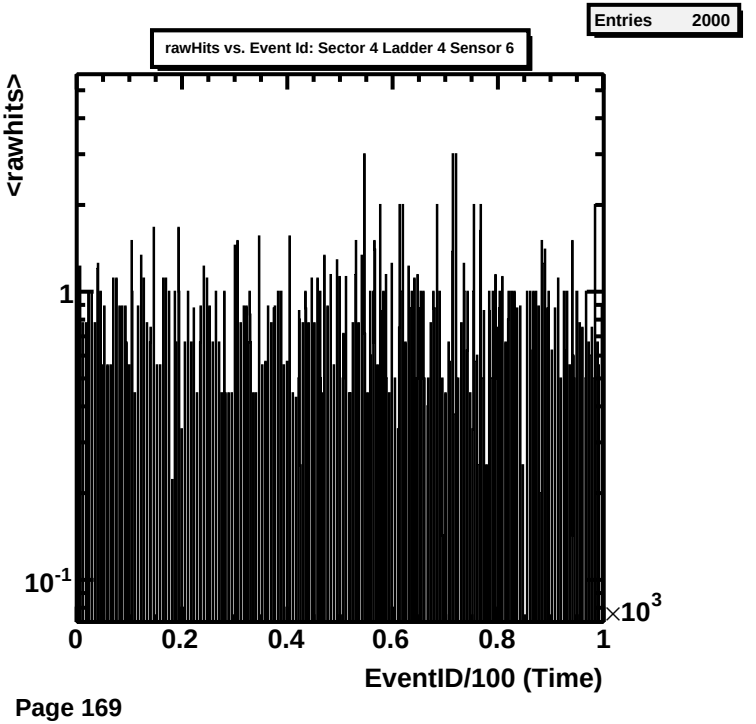
Counts
Column Id


Entries 1591
Raw hit map: Sector 4, Ladder 4, Sensor 6
Counts
Row Id


Entries 2000
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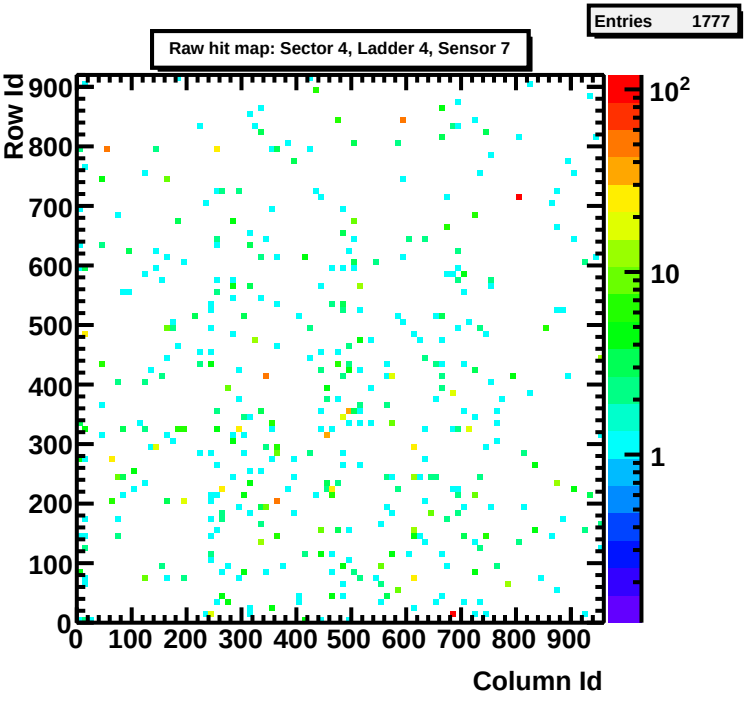
EventID/100 (Time)


Entries 1777
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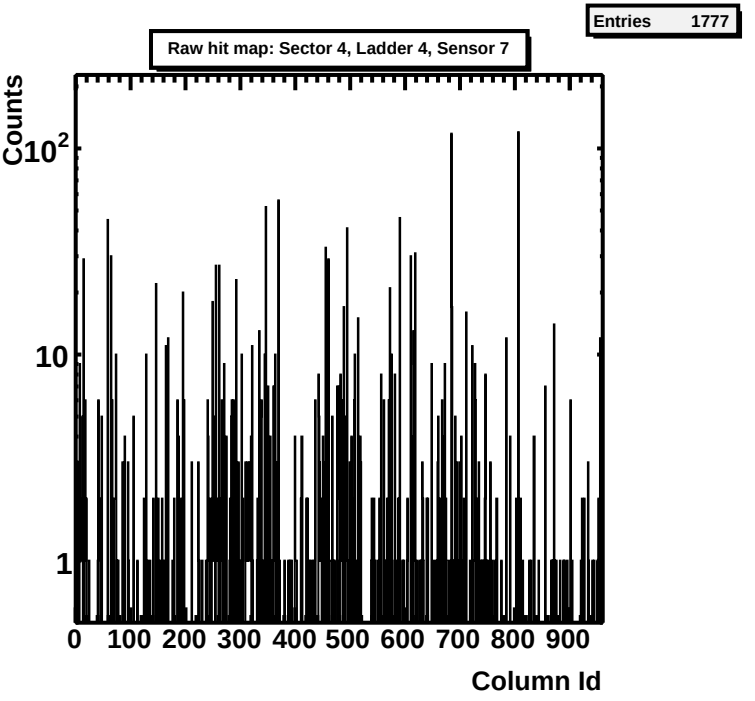
Row Id
Column Id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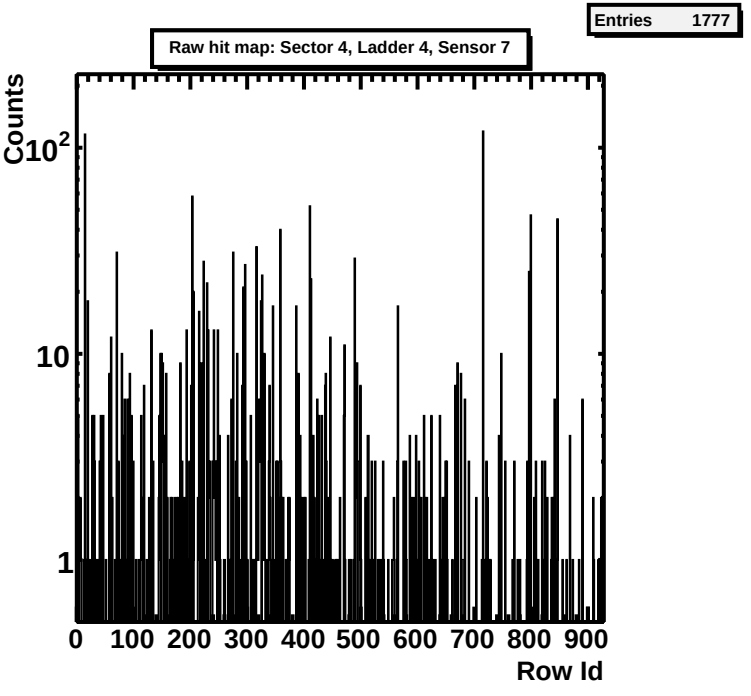
Counts
Column Id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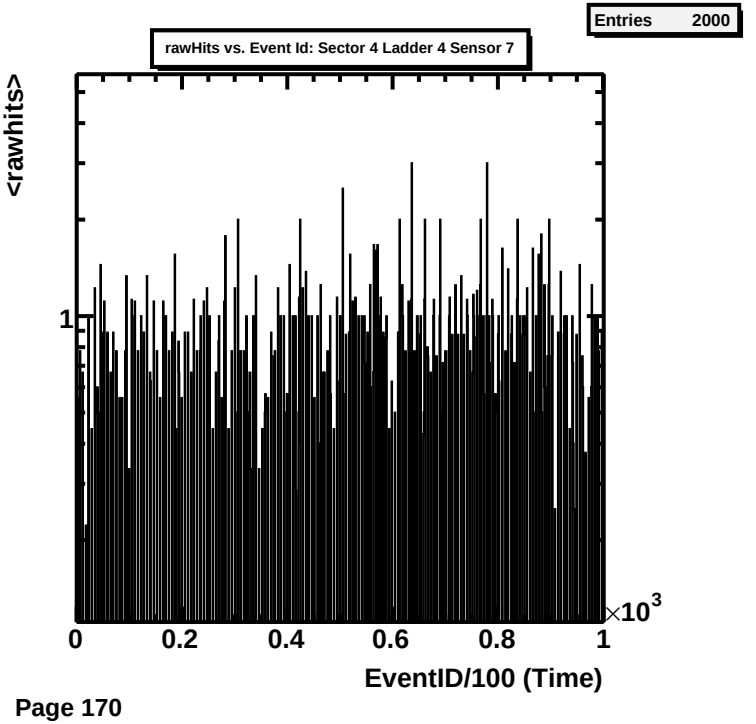
Counts
Row Id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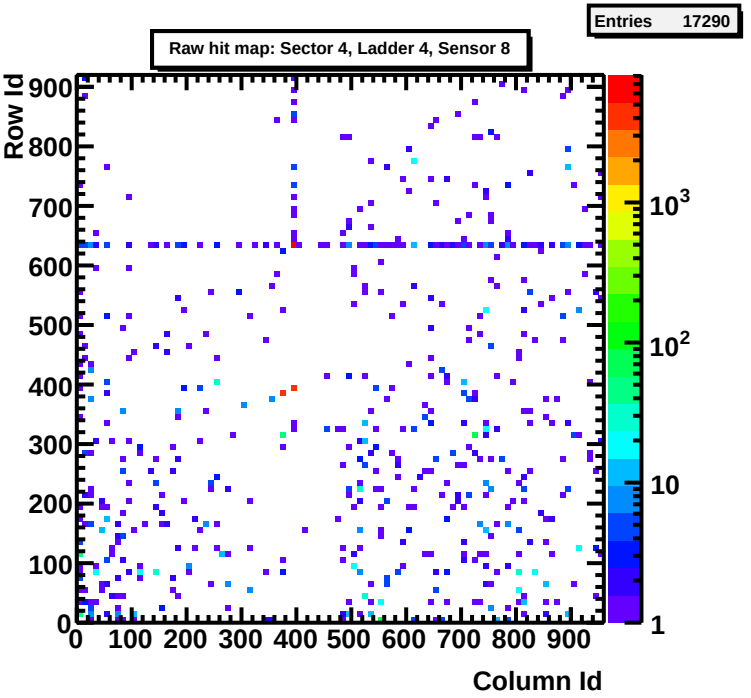
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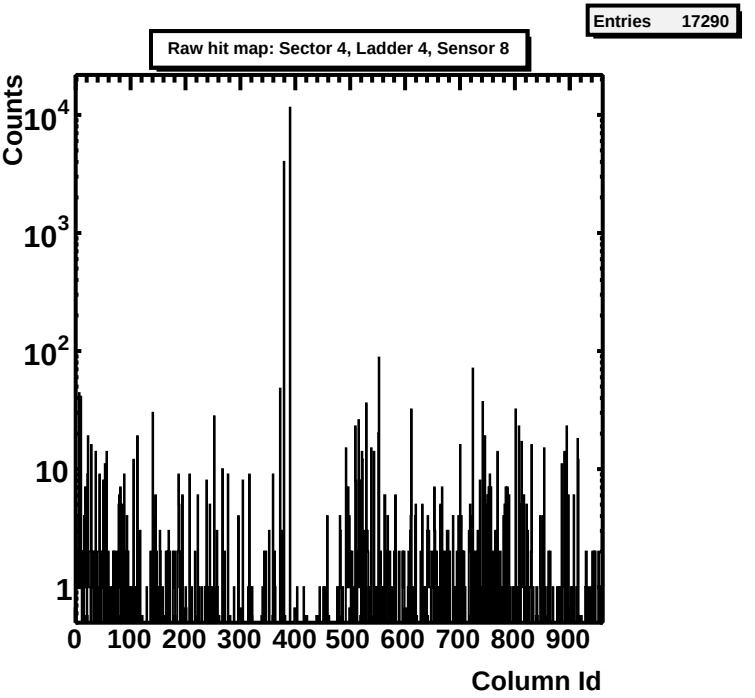
Row Id
Column Id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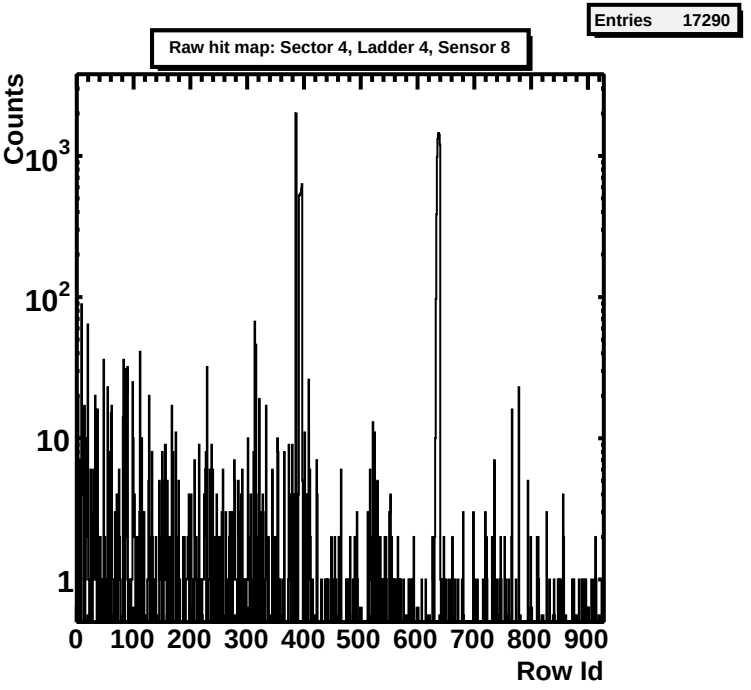
Counts
Column Id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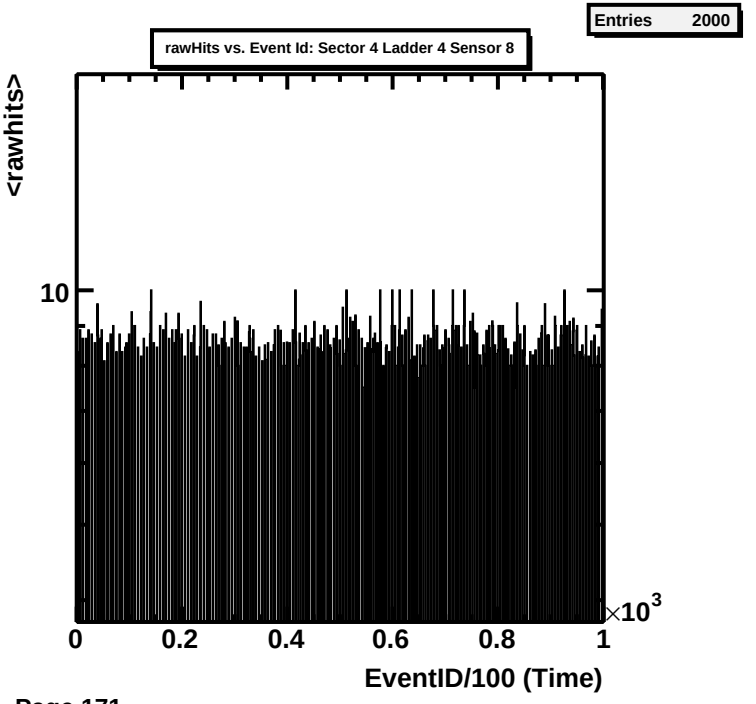
Counts
Row Id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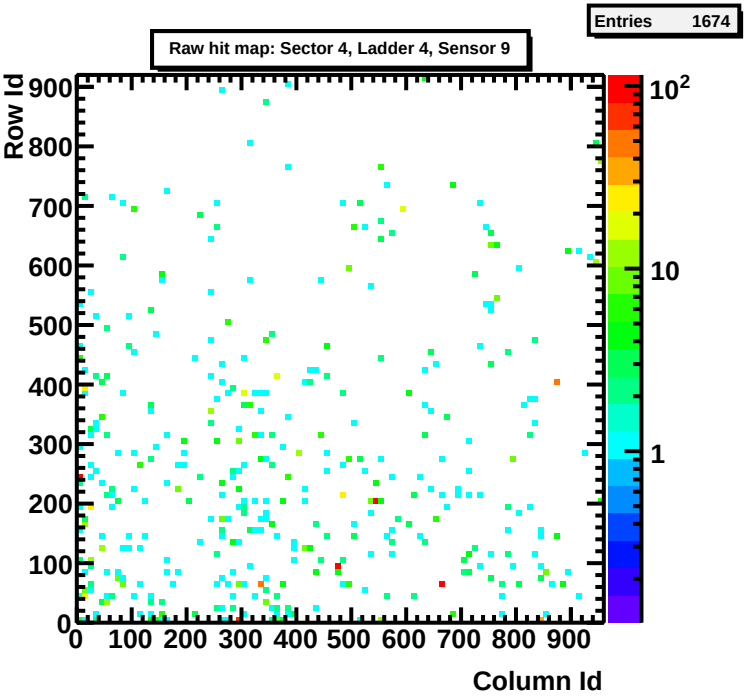
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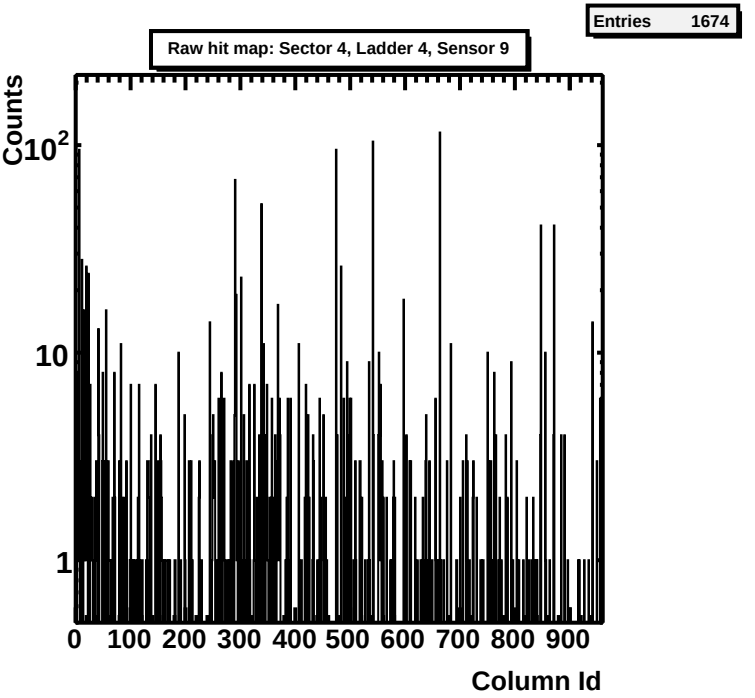
Row Id
Column Id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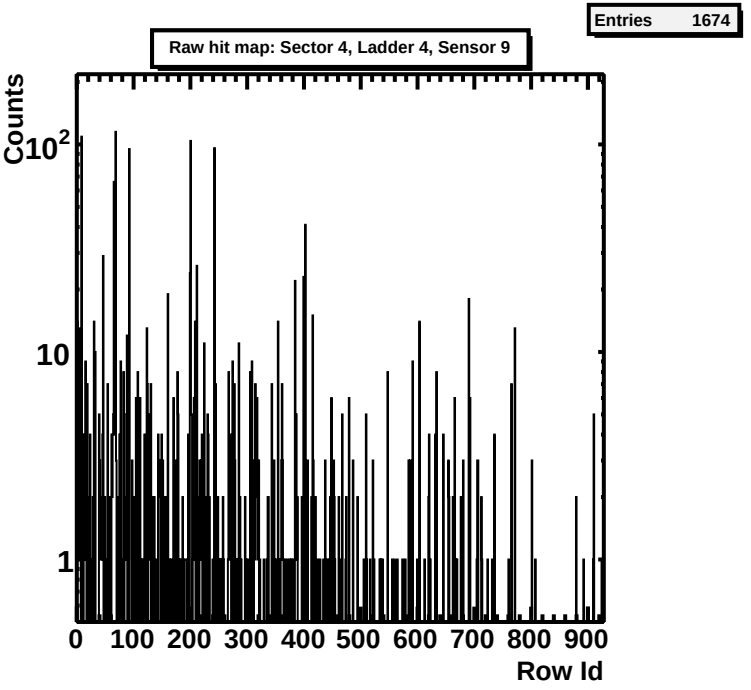
Counts
Column Id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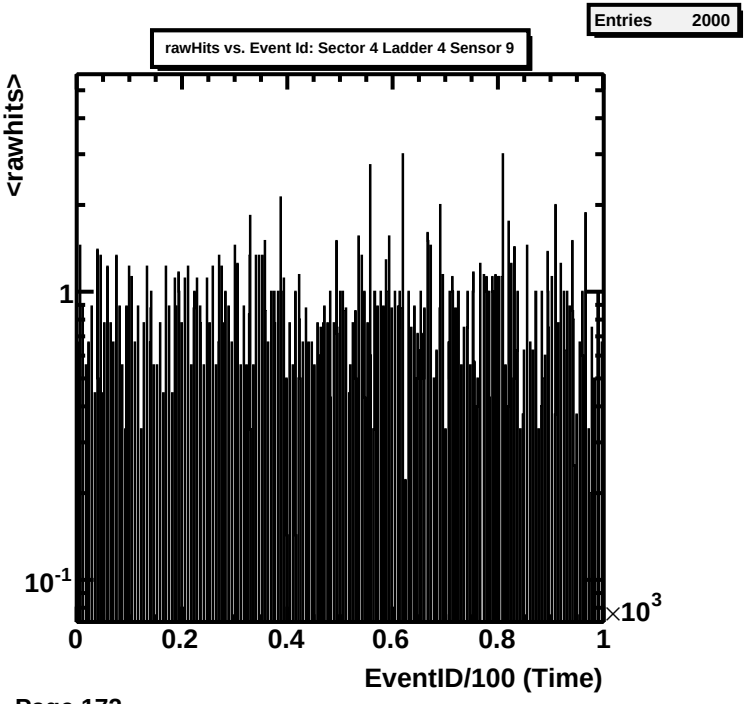
Counts
Row Id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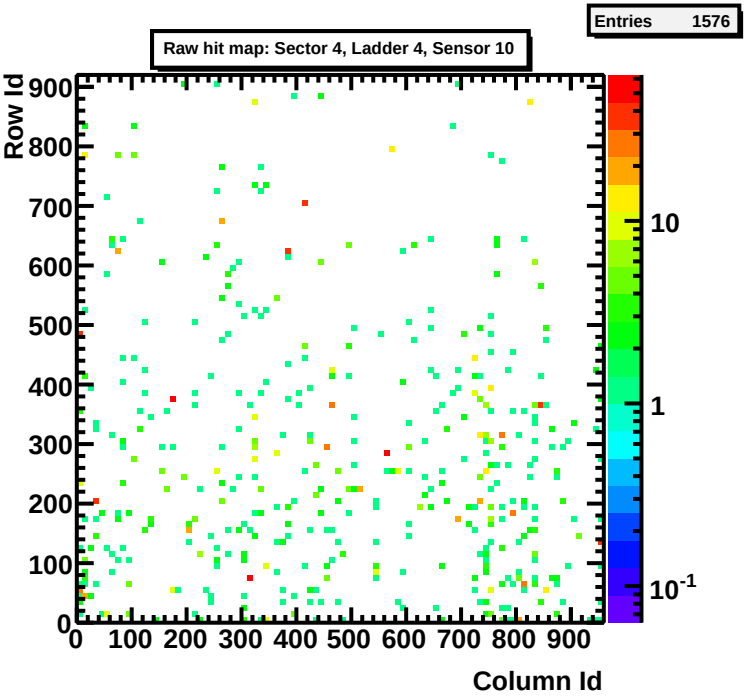
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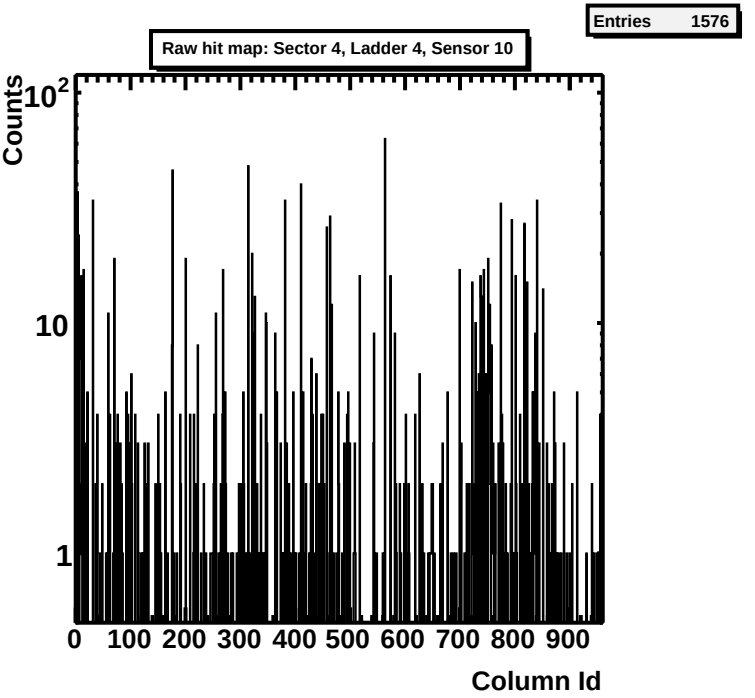
Row Id
Column Id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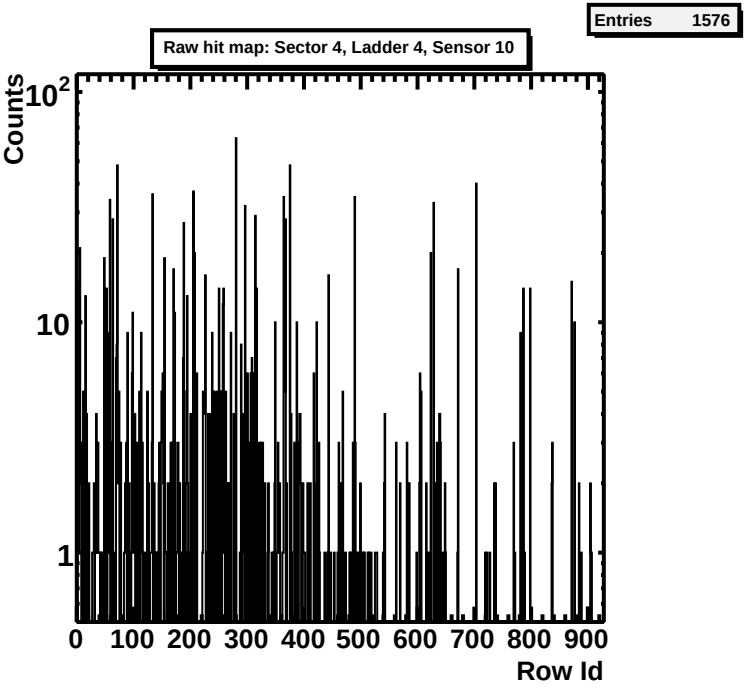
Counts
Column Id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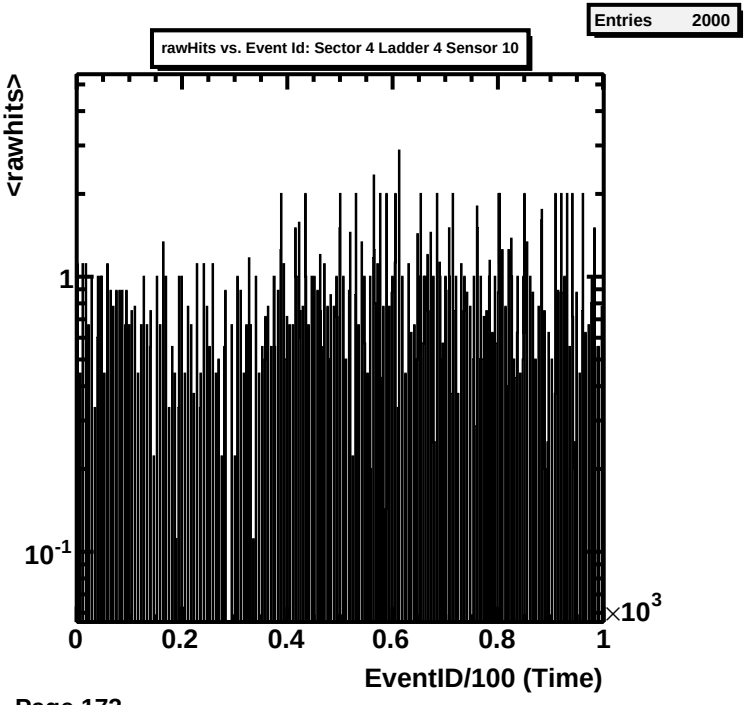
Counts
Row Id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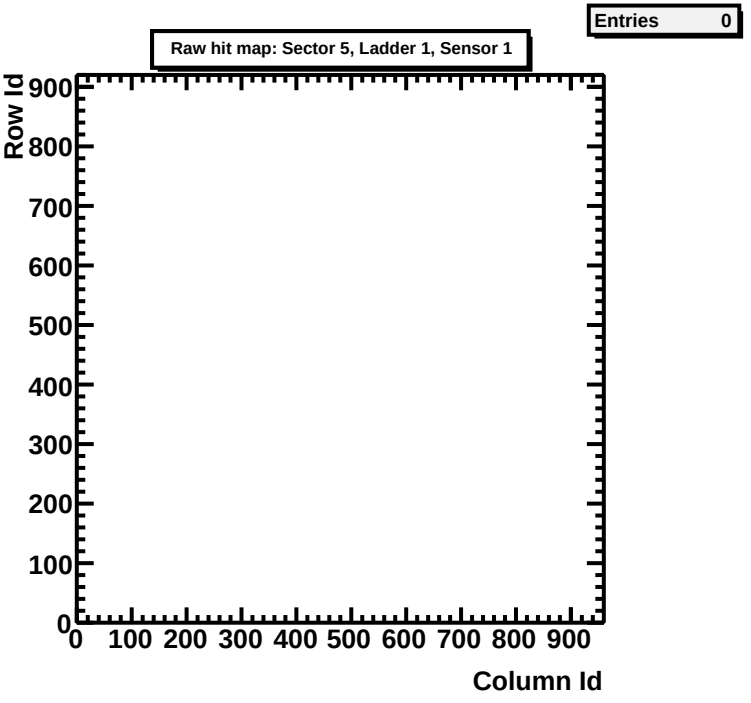
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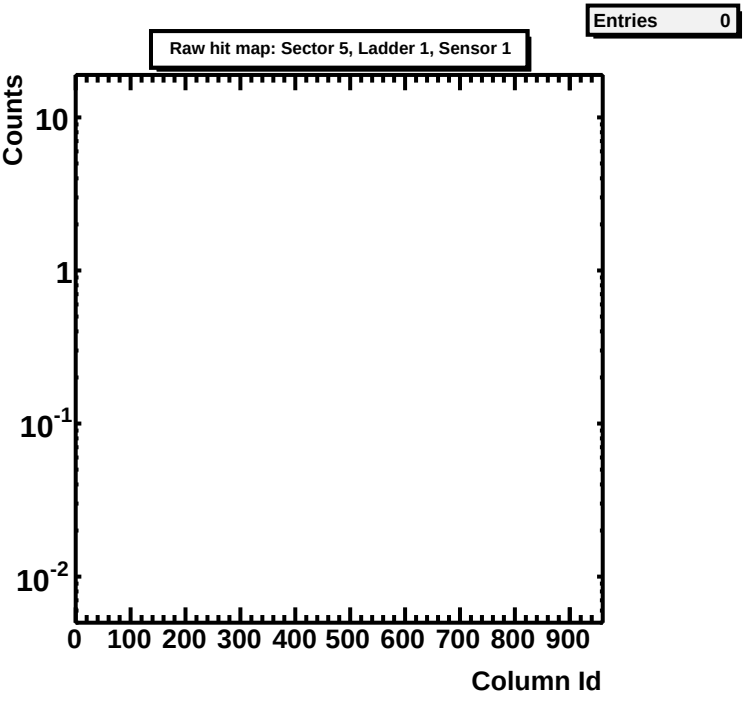
Column Id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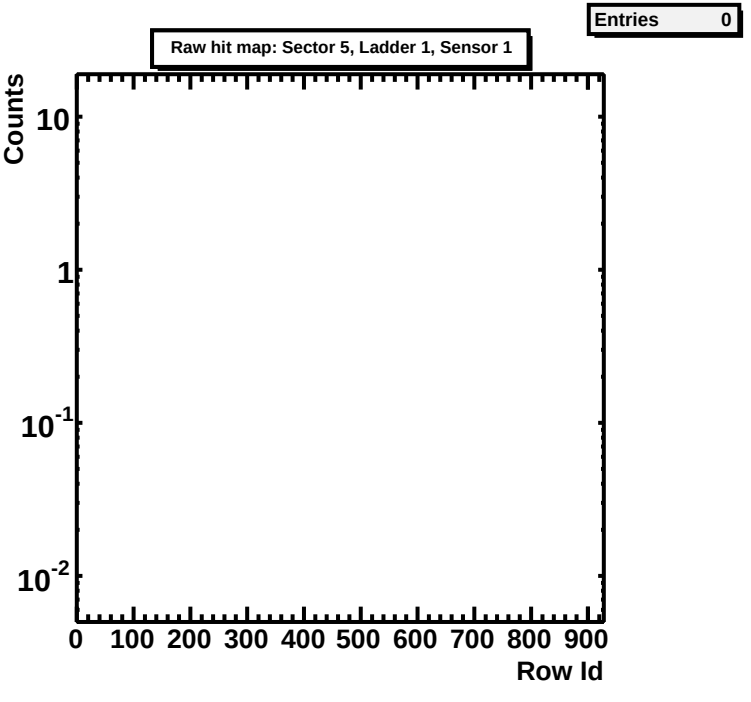
Raw hit map: Sector 5, Ladder 1, Sensor 1
Counts
Column Id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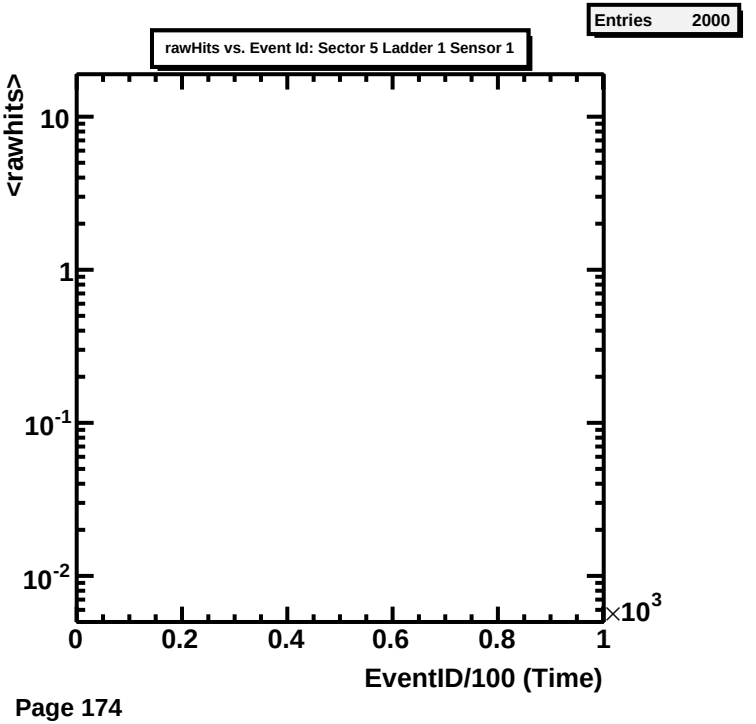
Counts
Row Id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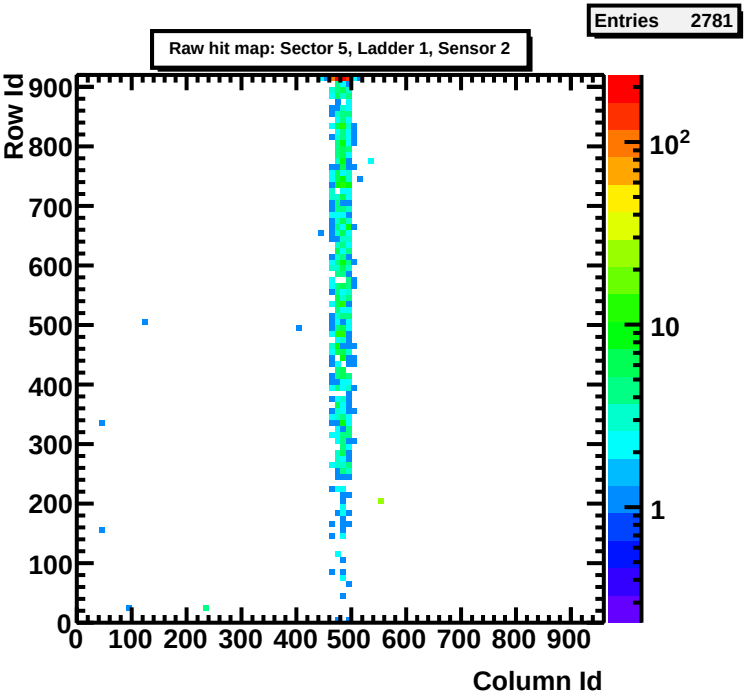
EventID/100 (Time)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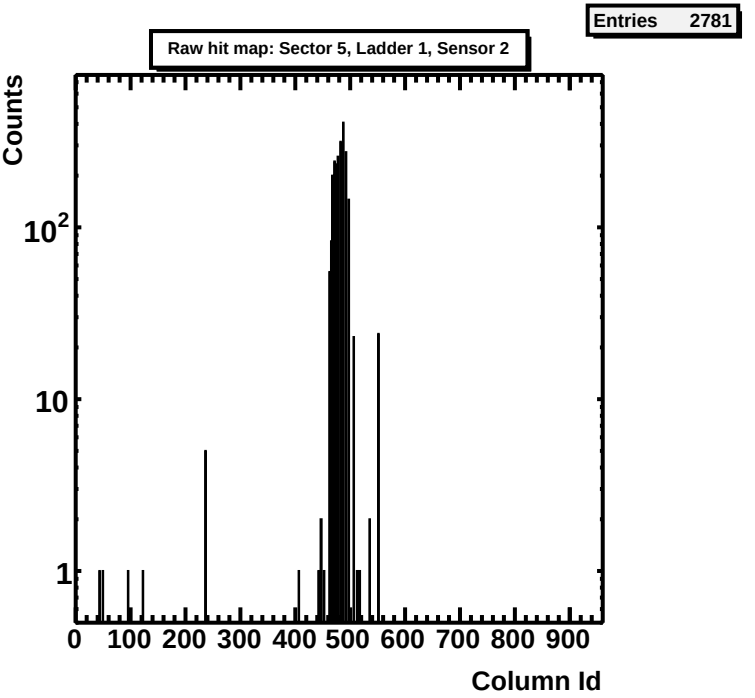
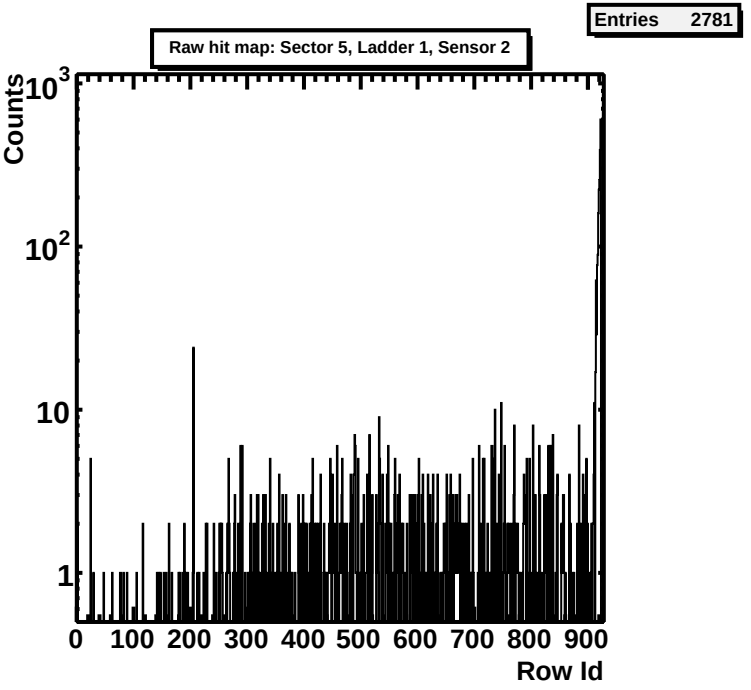
Raw hit map: Sector 5, Ladder 1, Sensor 2
Row Id
Column Id


Entries 2781
Raw hit map: Sector 5, Ladder 1, Sensor 2
Counts
Column Id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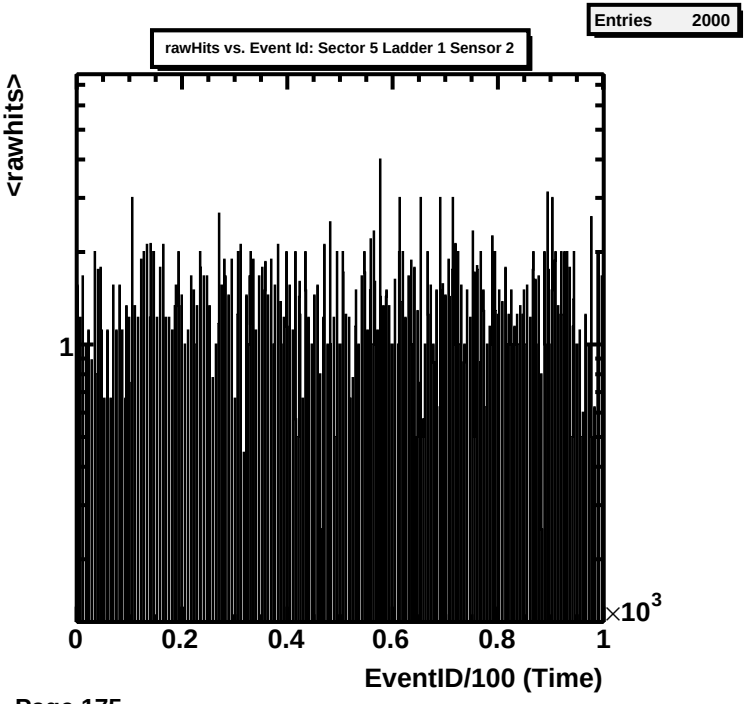
Counts
Row Id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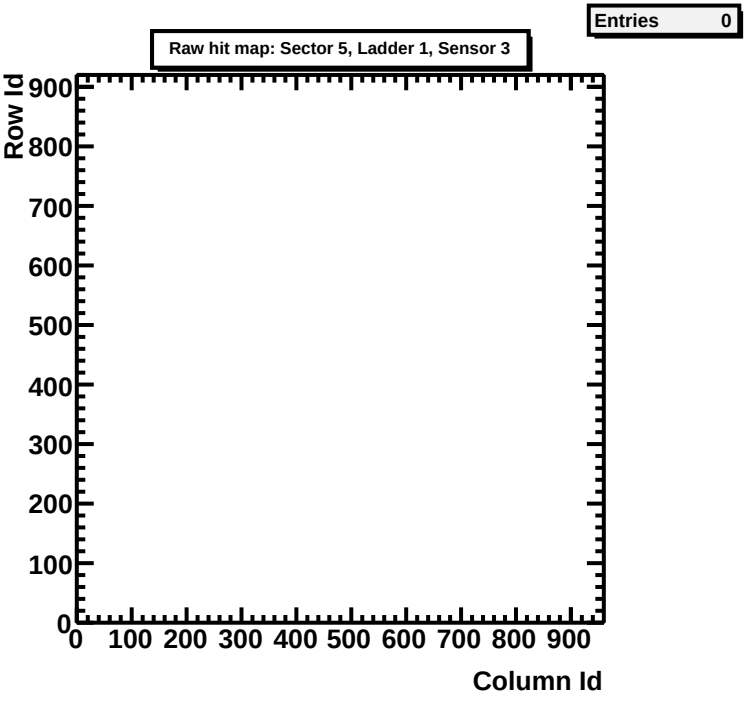
EventID/100 (Time)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Raw hit map: Sector 5, Ladder 1, Sensor 3
Row Id
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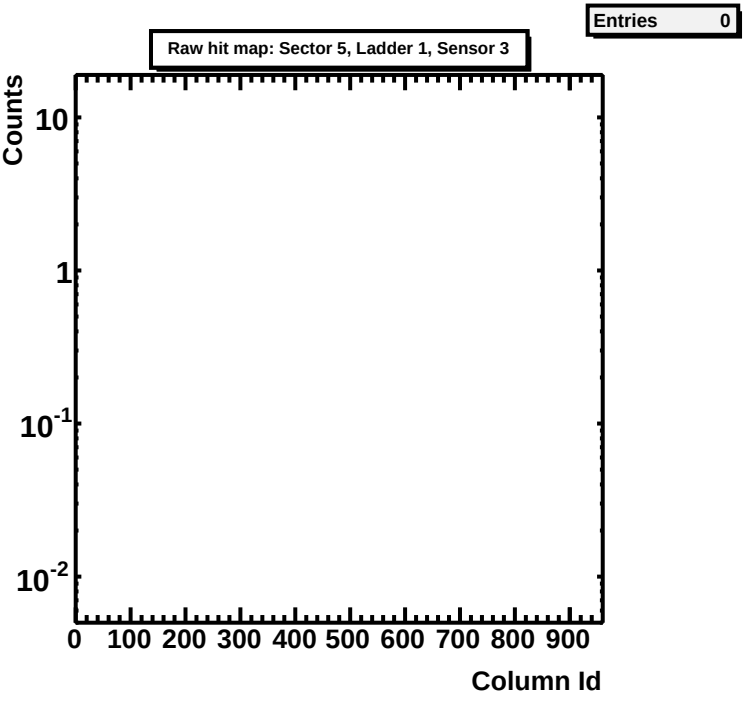
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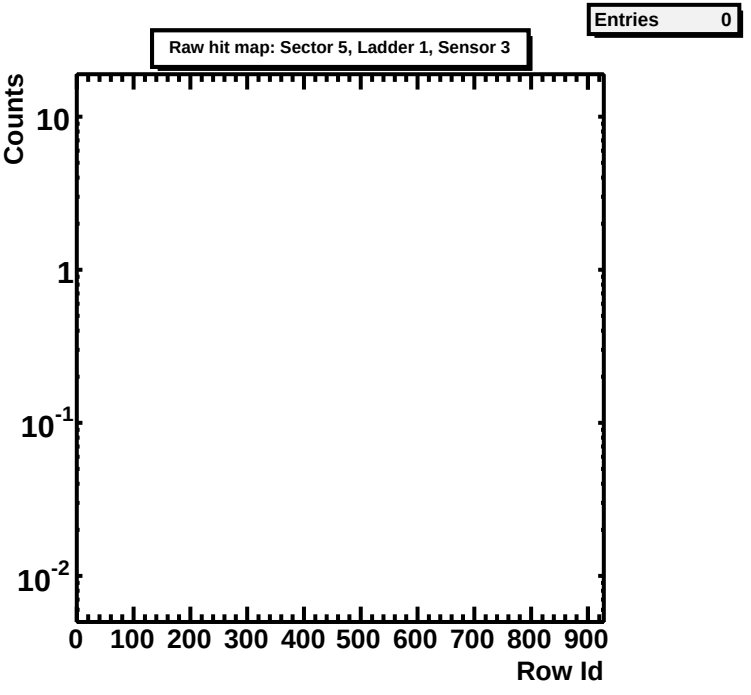
Counts
Column Id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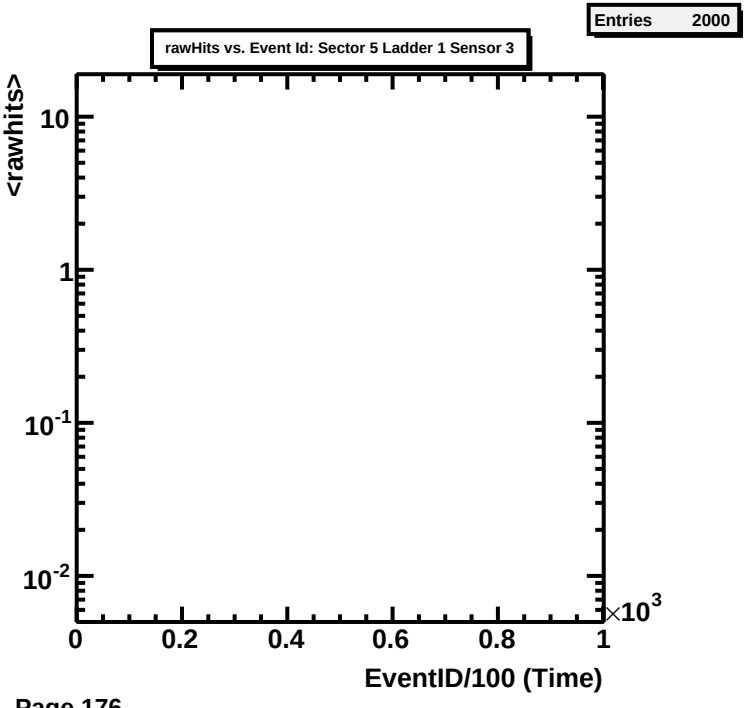
Counts
Row Id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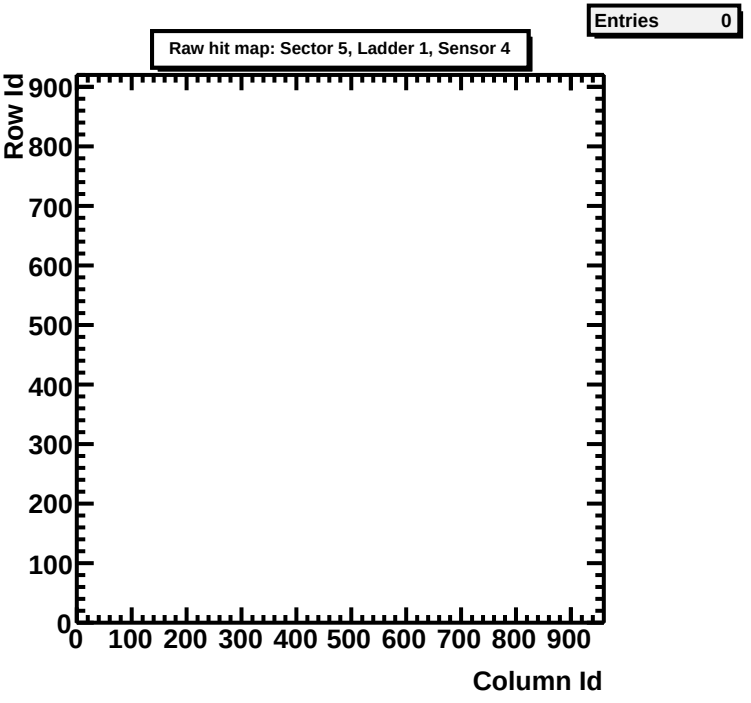
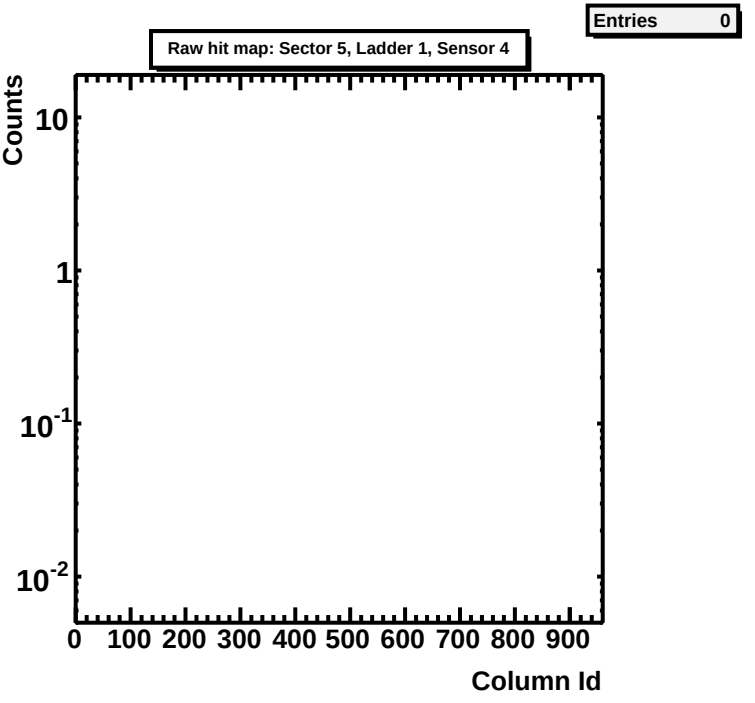
EventID/100 (Time)


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 4
Row Id
Column Id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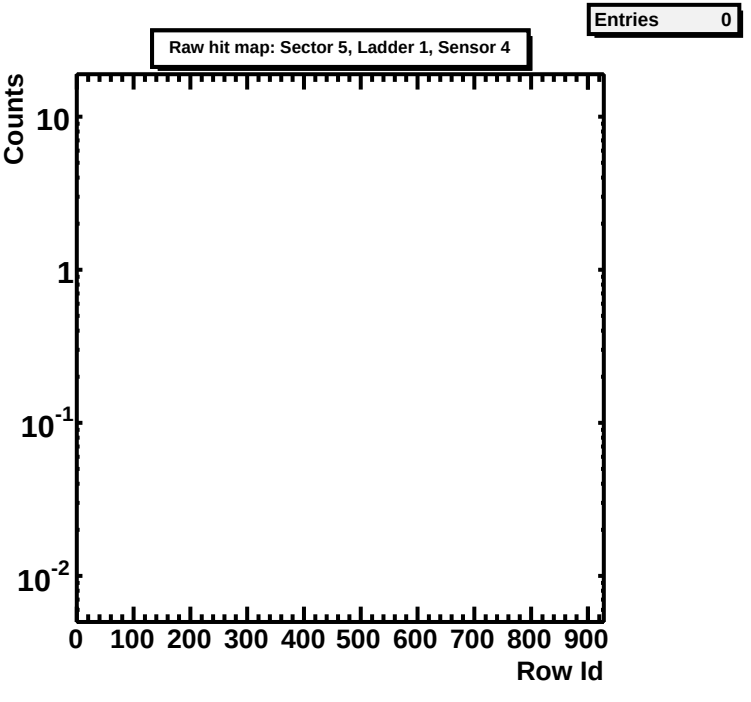
Counts
Column Id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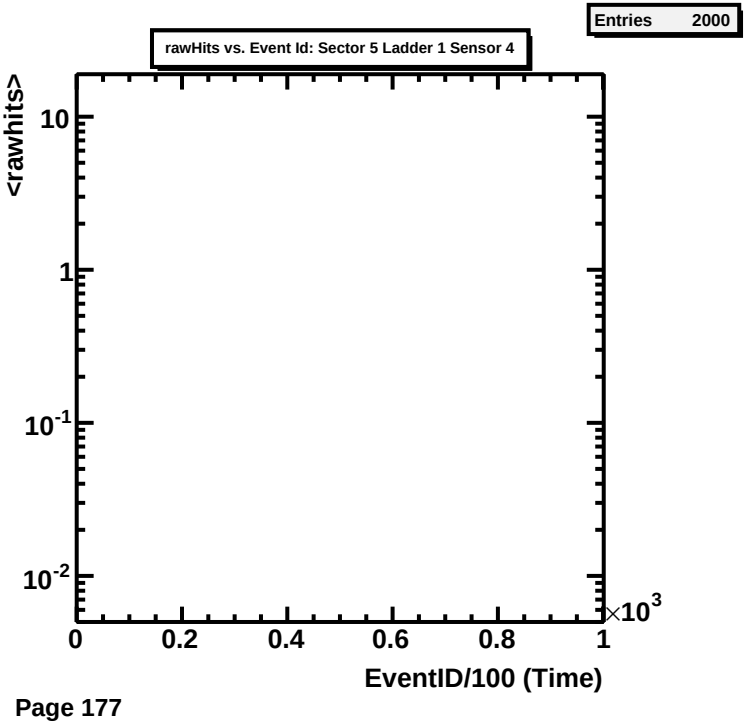
Counts
Row Id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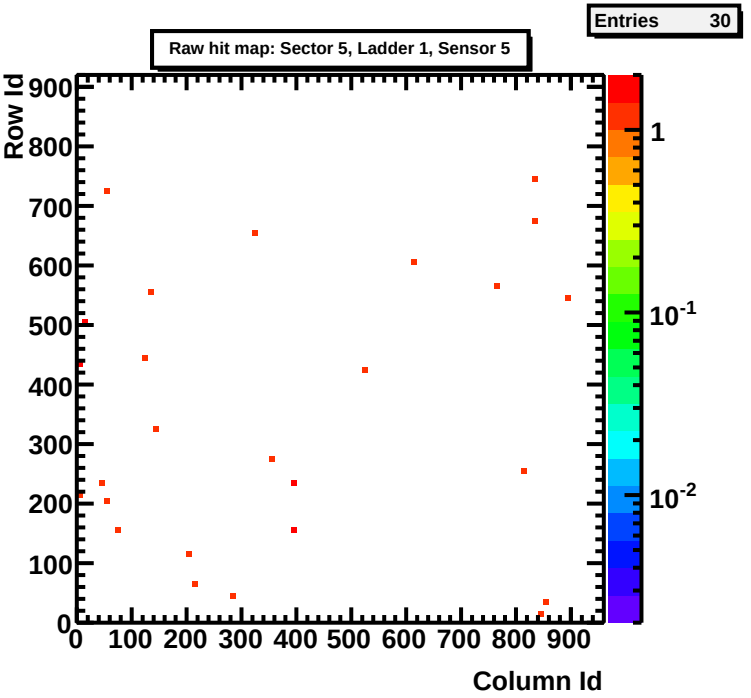
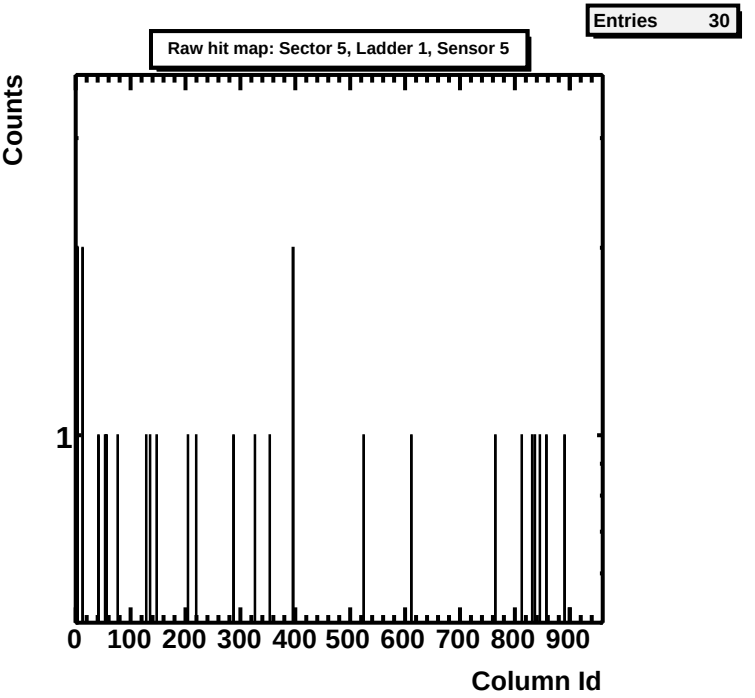
EventID/100 (Time)


Entries 30
Raw hit map: Sector 5, Ladder 1, Sensor 5
Row Id
Column Id
1
10^{-1}
10^{-2}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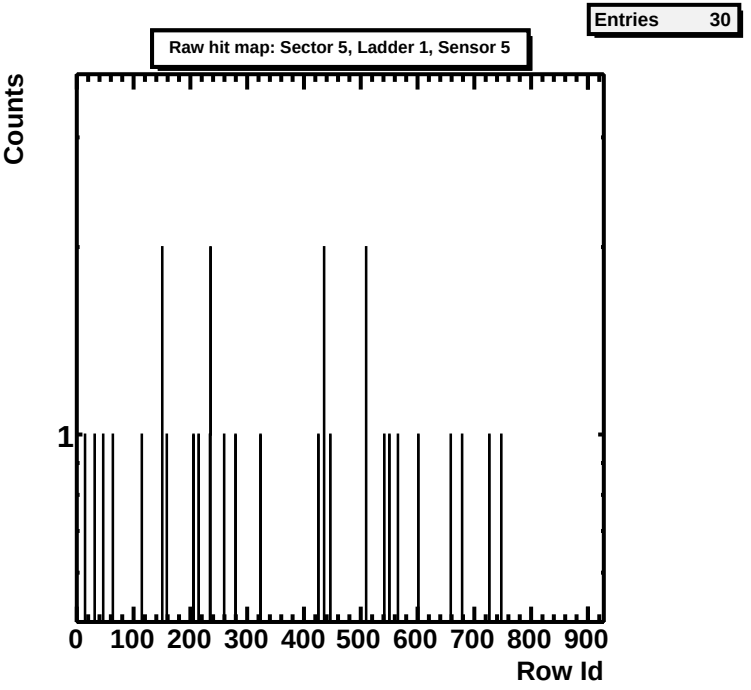
Counts
Column Id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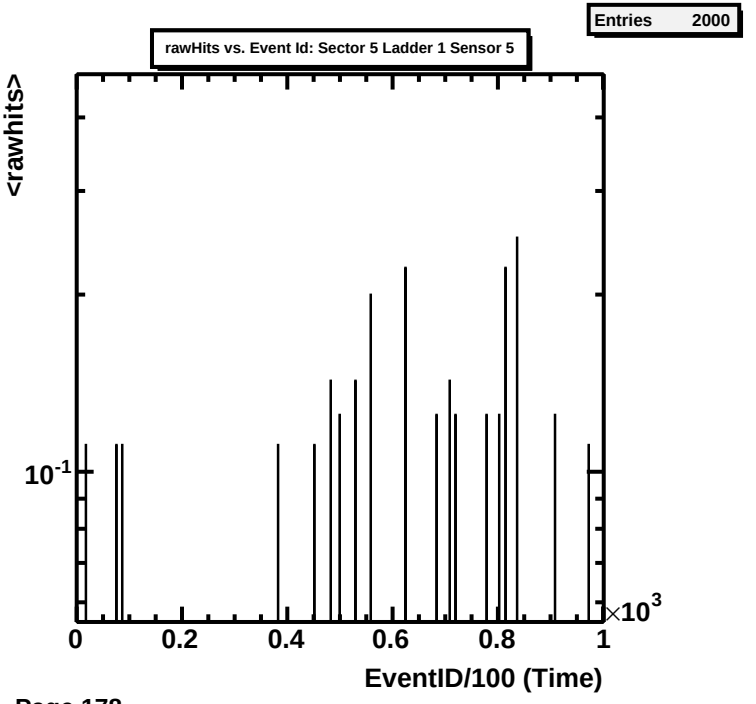
Counts
Row Id


Entries 2000
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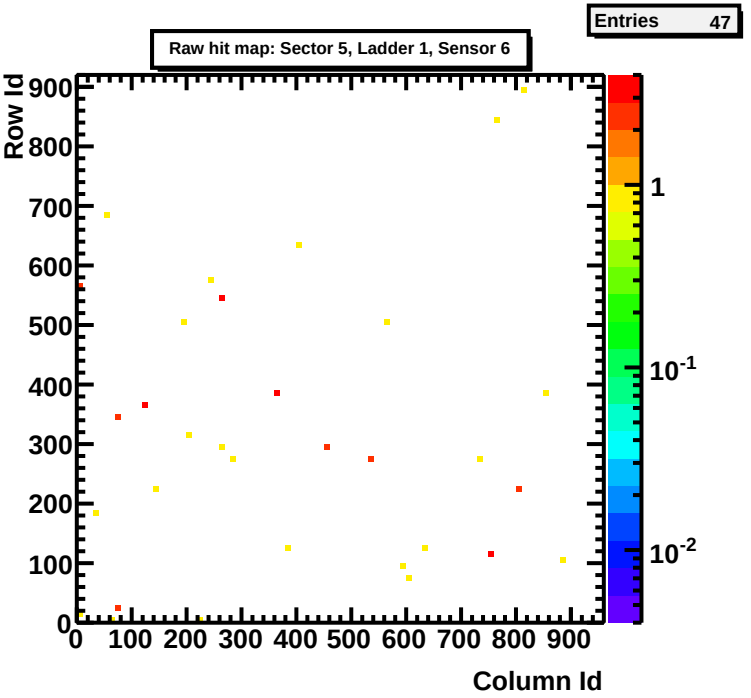
<rawhits>
10^{-1}
$\times 10^{3}$
EventID/100 (Time)


Entries 47
Raw hit map: Sector 5, Ladder 1, Sensor 6
Row Id
Column Id
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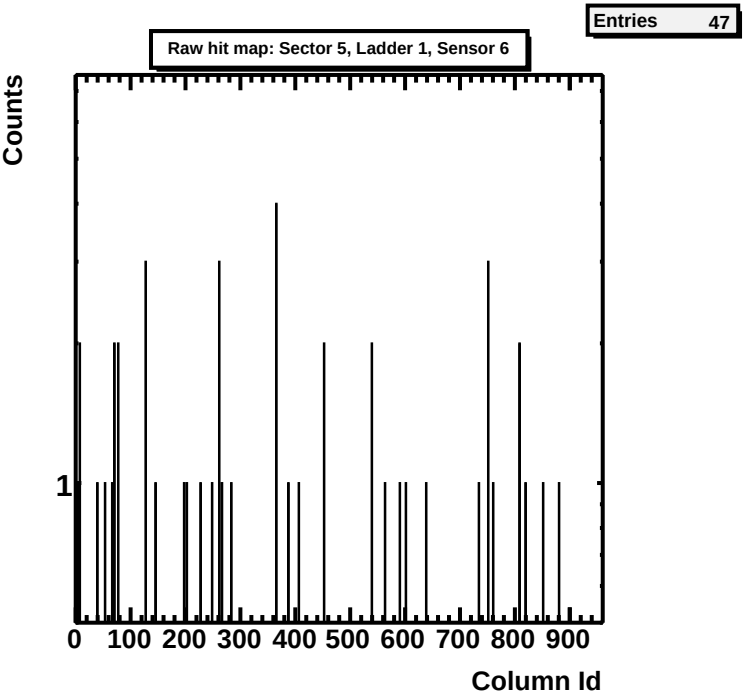
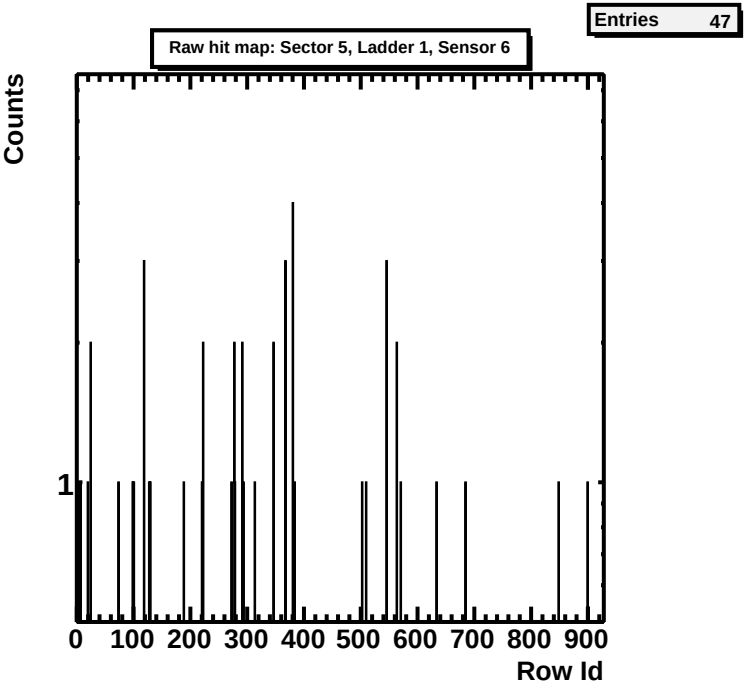
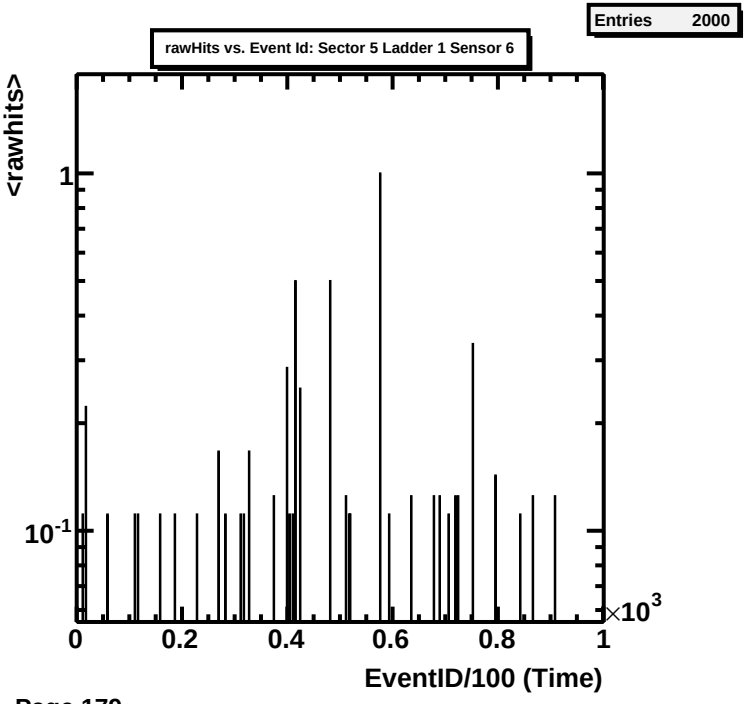
1
10^{-1}
10^{-2}


Entries 47
Raw hit map: Sector 5, Ladder 1, Sensor 6
Counts
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 47
Raw hit map: Sector 5, Ladder 1, Sensor 6
Counts
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 6
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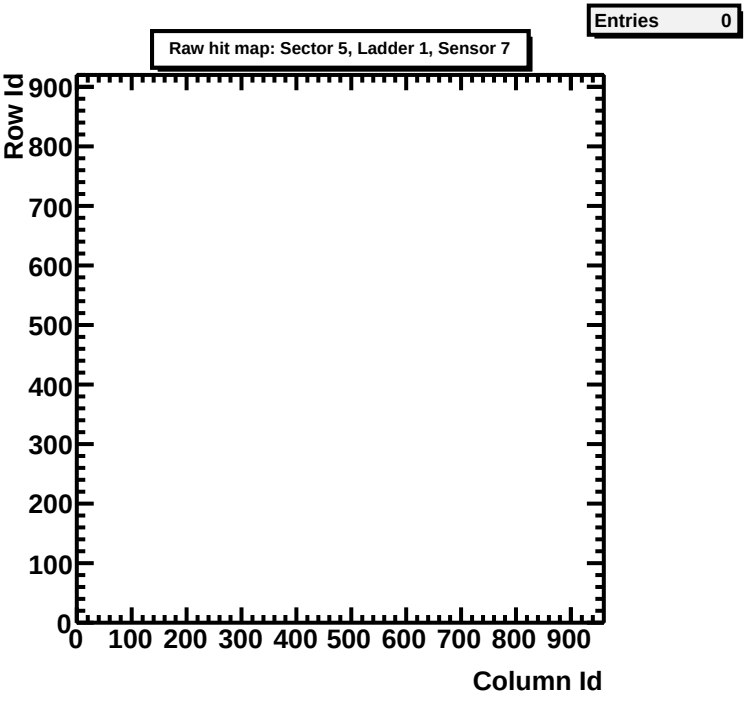
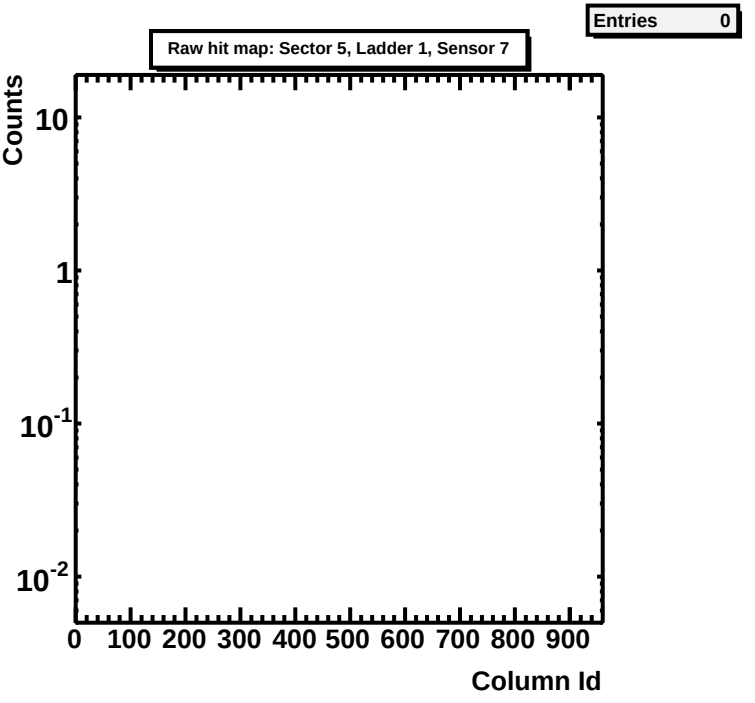
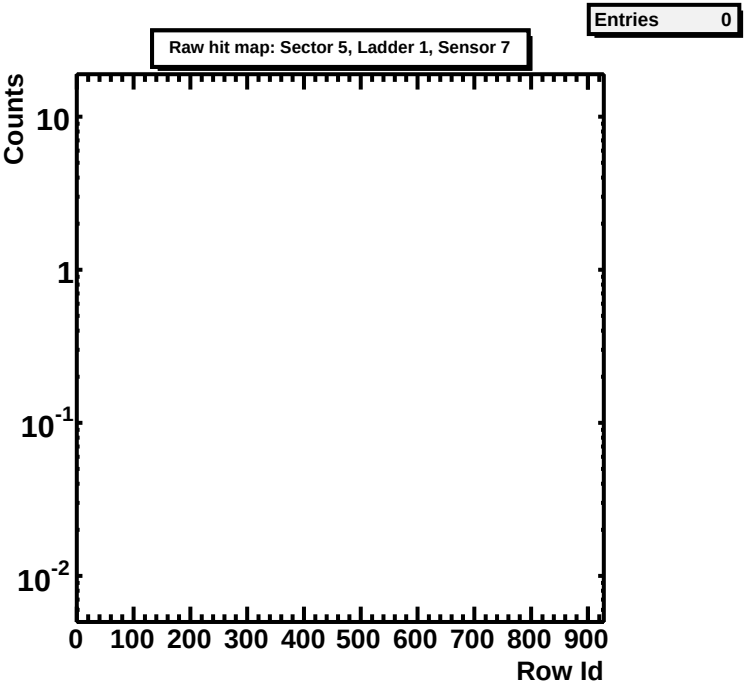
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
EventID/100 (Time)


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 7
Row Id
Column Id


Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 7
Counts
Column Id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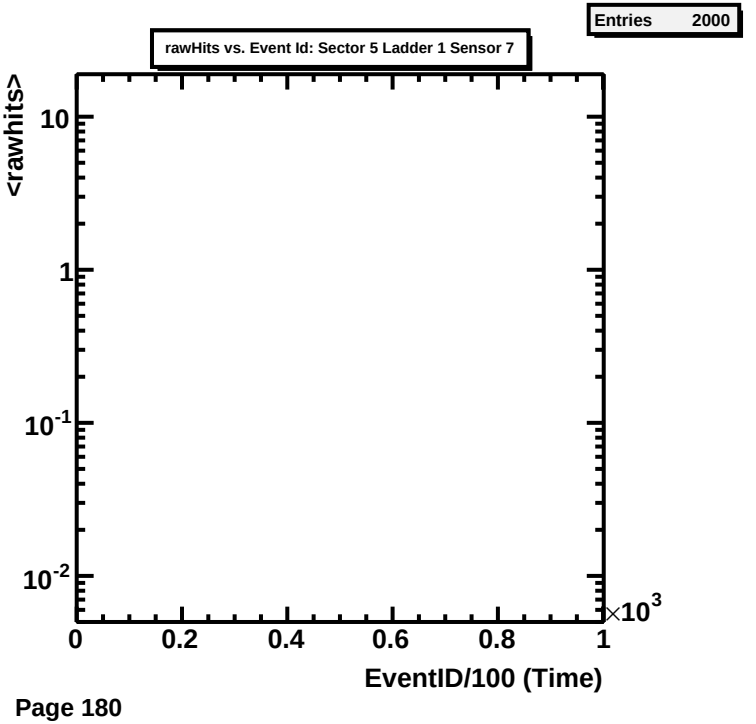
Counts
Row Id


Entries 2000
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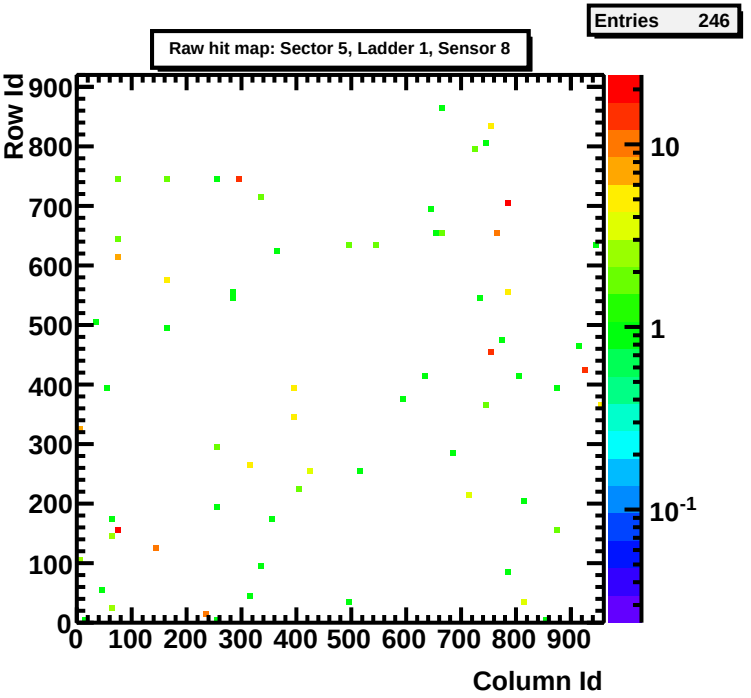
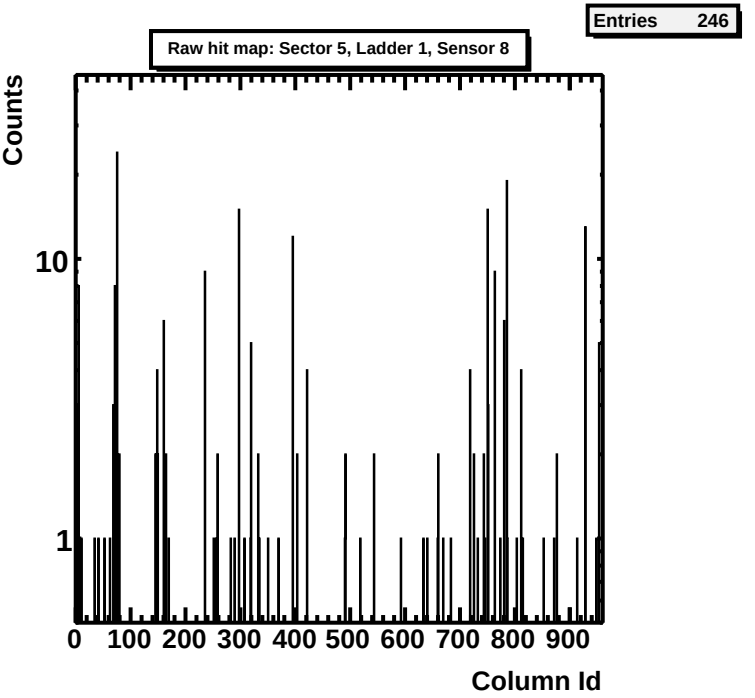
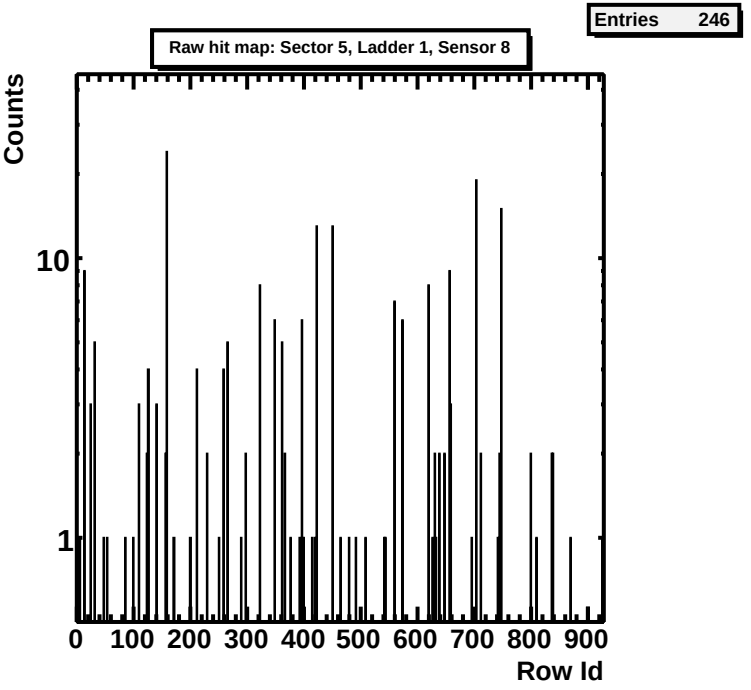
EventID/100 (Time)


Entries 246
Raw hit map: Sector 5, Ladder 1, Sensor 8
Row Id
Column Id


Entries 246
Raw hit map: Sector 5, Ladder 1, Sensor 8
Counts
Column Id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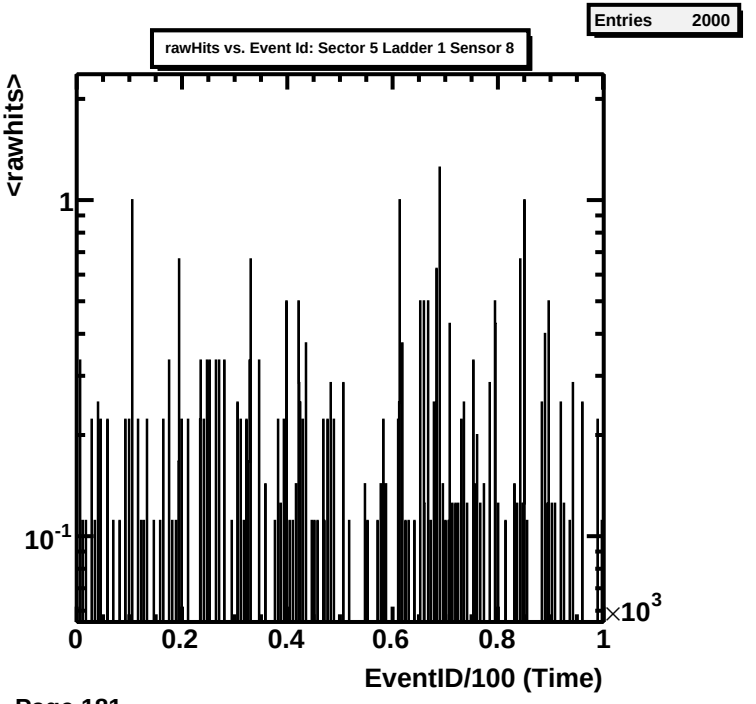
Counts
Row Id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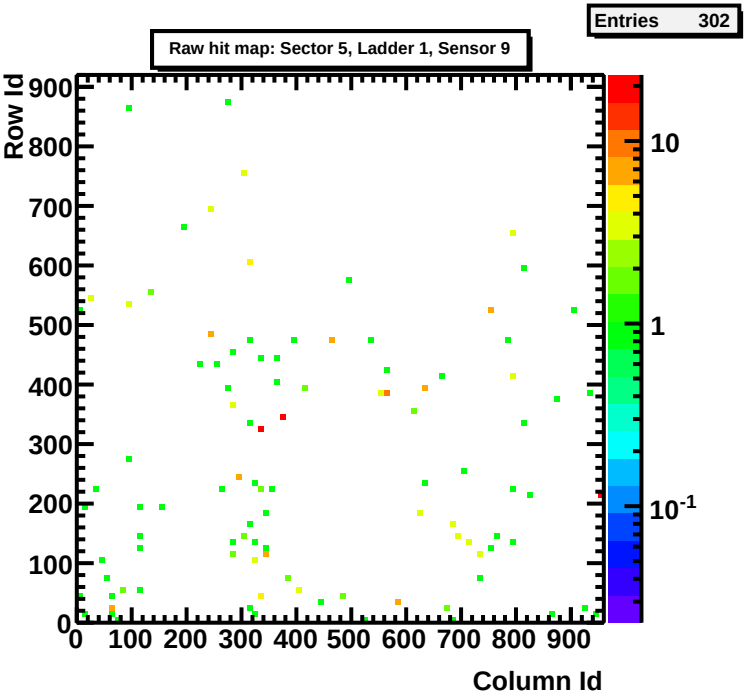
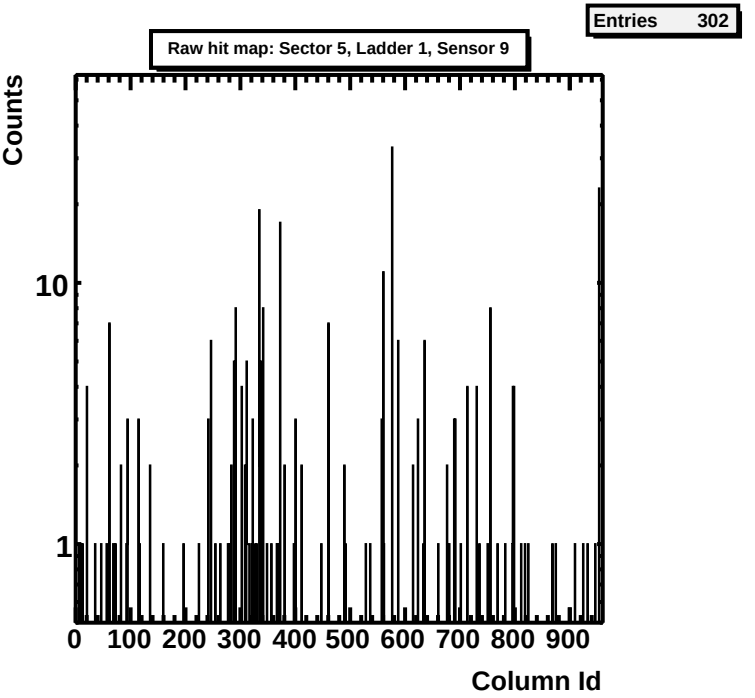
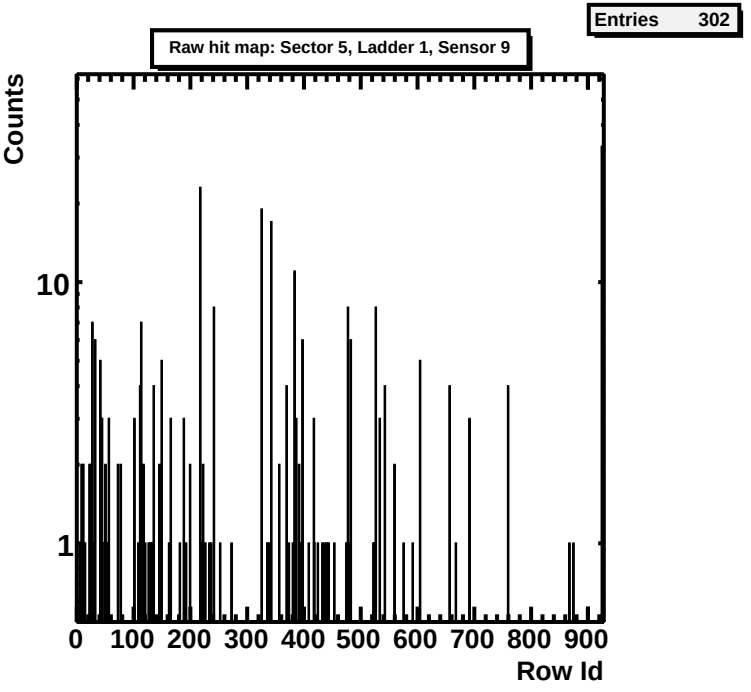
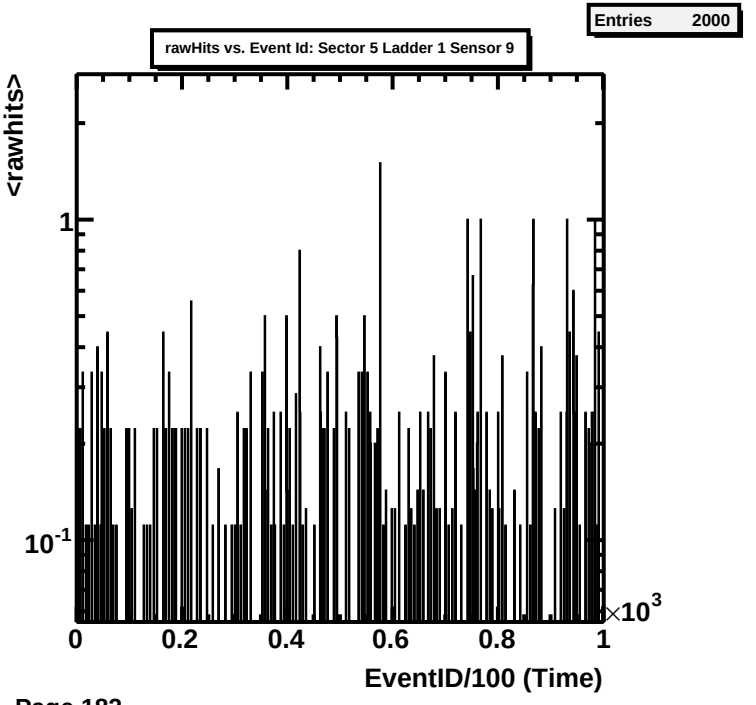
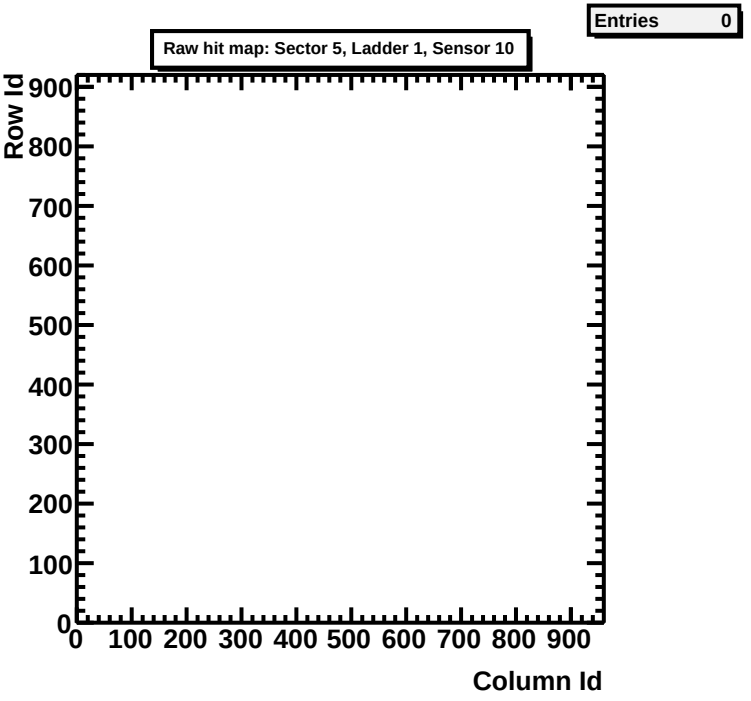
<rawhits>
EventID/100 (Time)

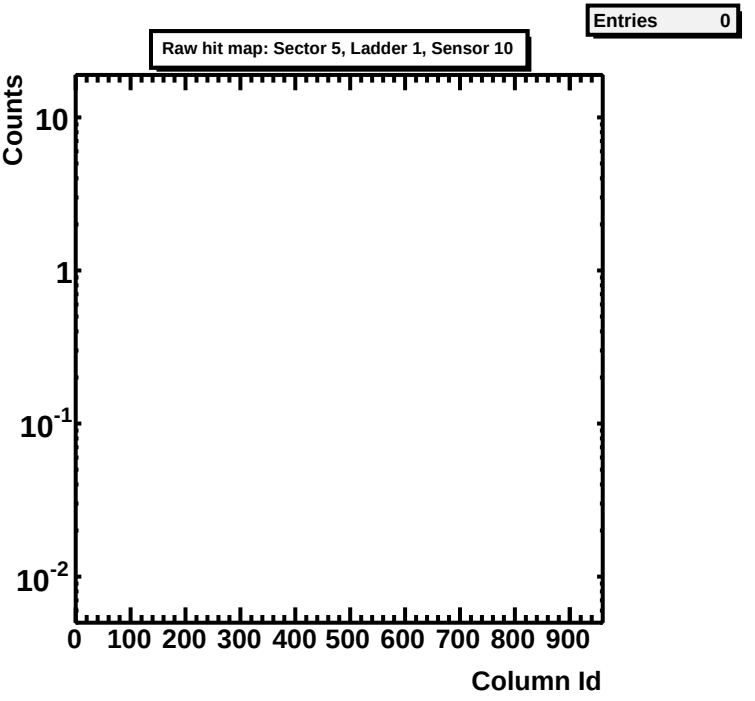

Entries 302
Raw hit map: Sector 5, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

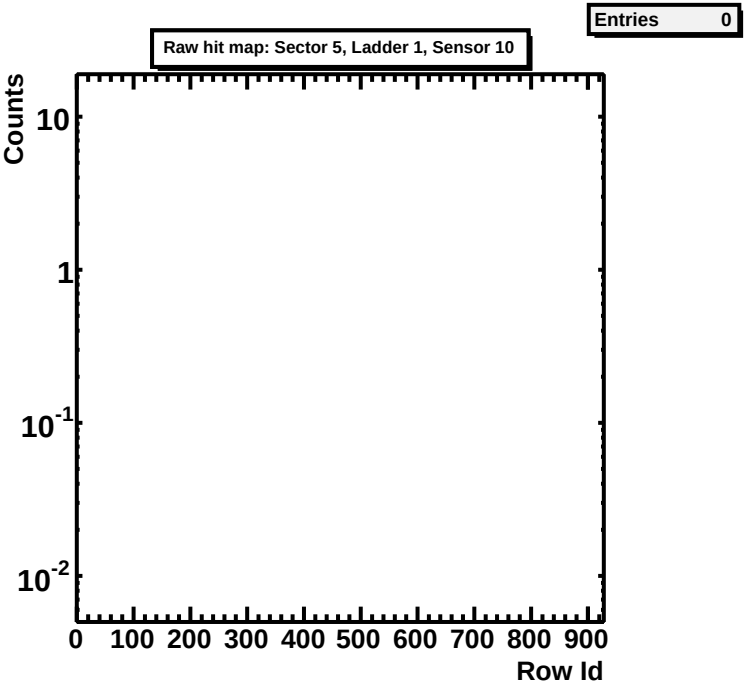

Entries 302
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

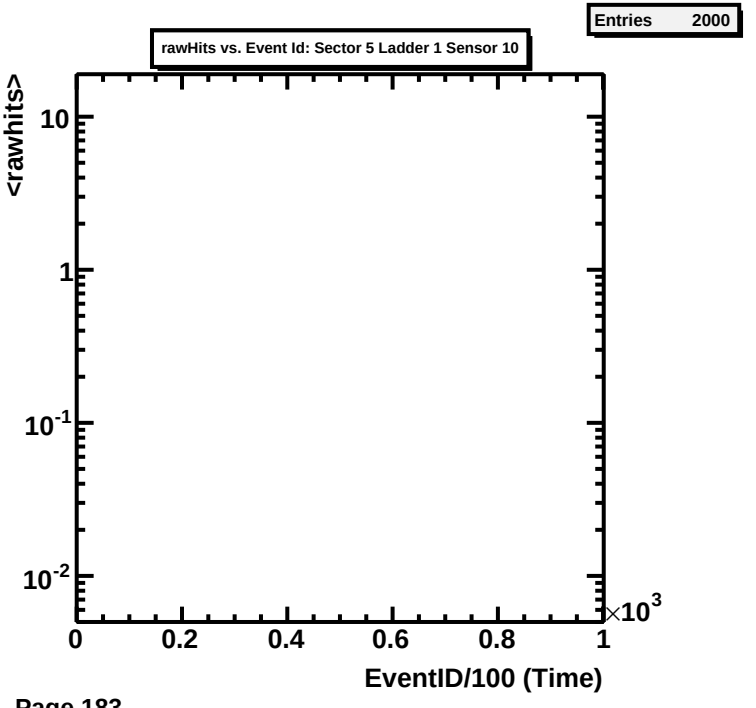

Entries 302
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

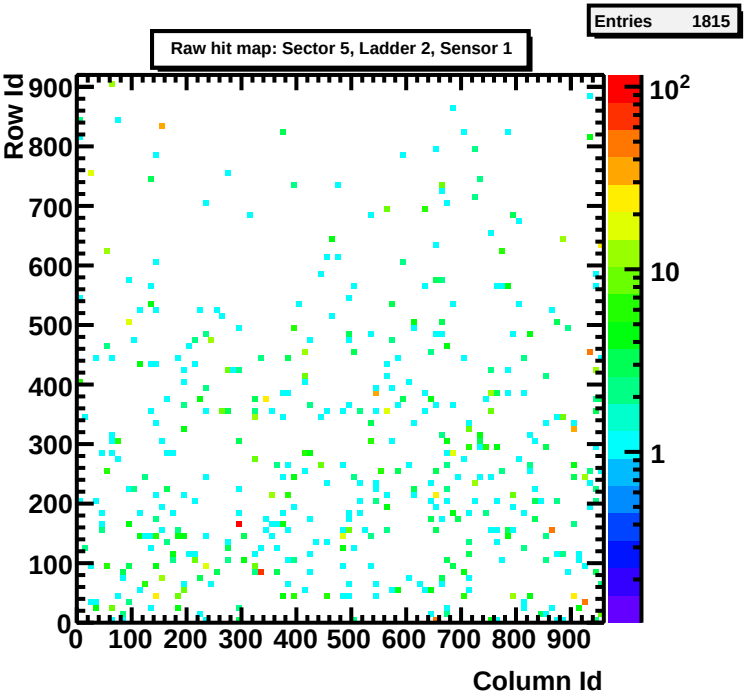

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

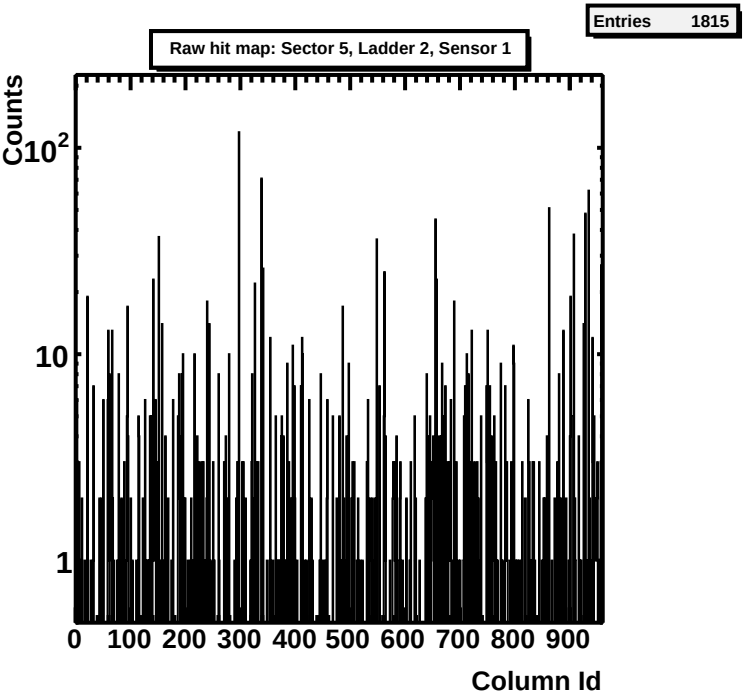

Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 10
Row Id
Column Id

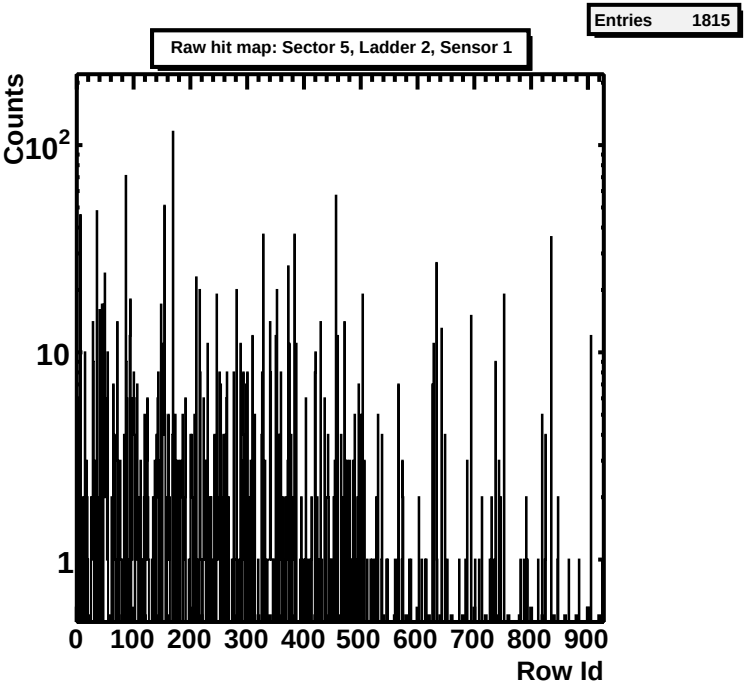

Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Column Id

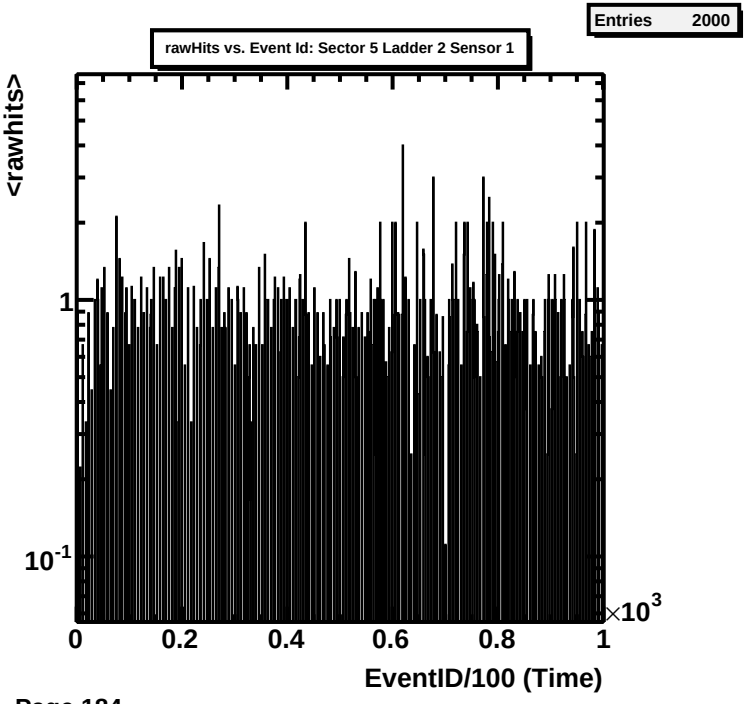

Entries 0
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Row Id

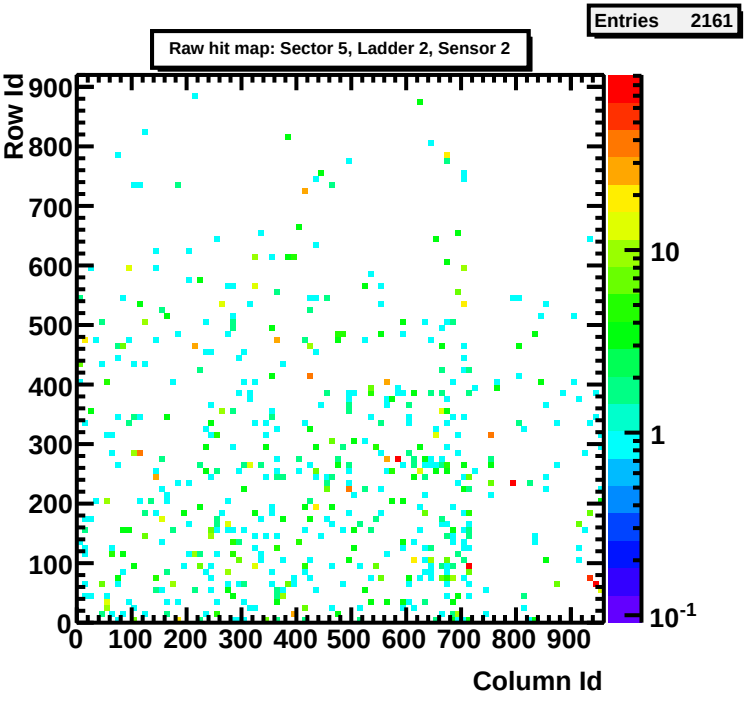

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

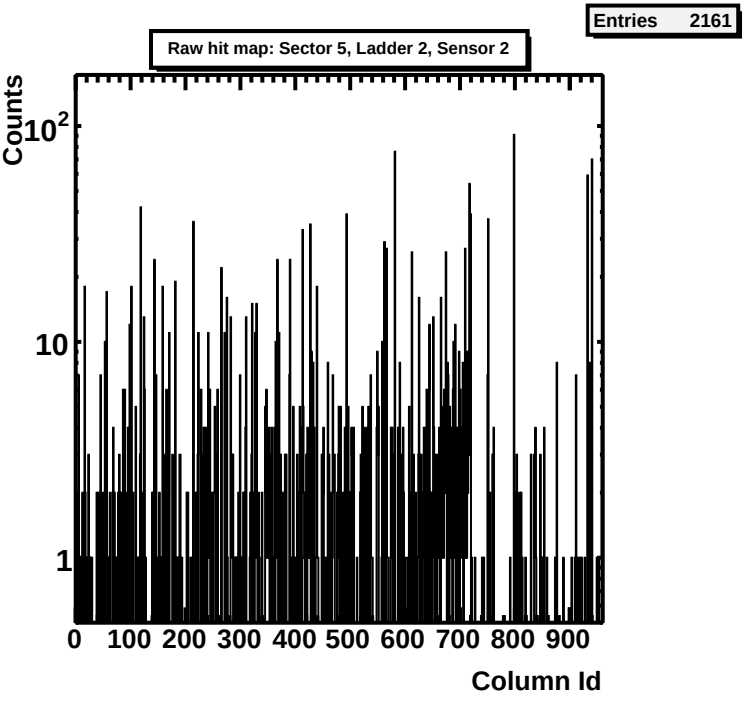

Entries 1815
Raw hit map: Sector 5, Ladder 2, Sensor 1
Row Id
Column Id

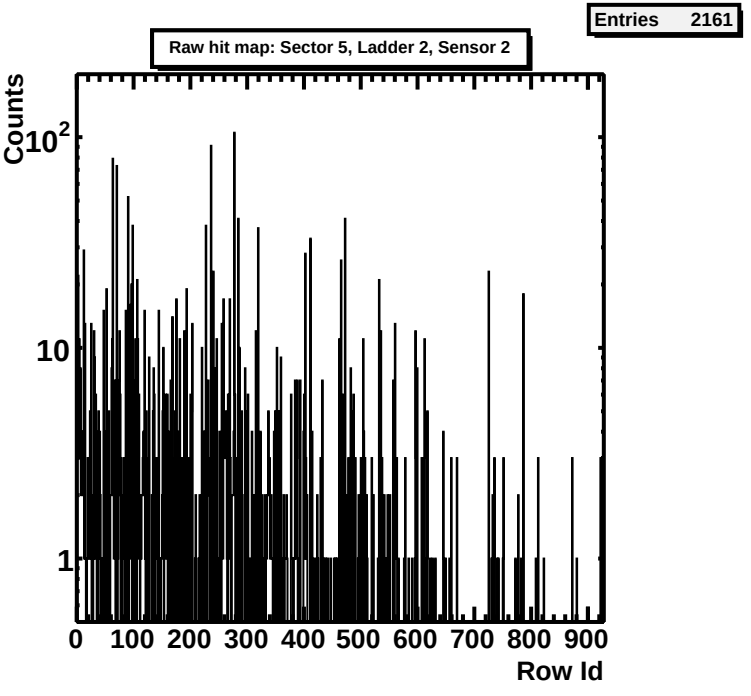

Entries 1815
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Column Id

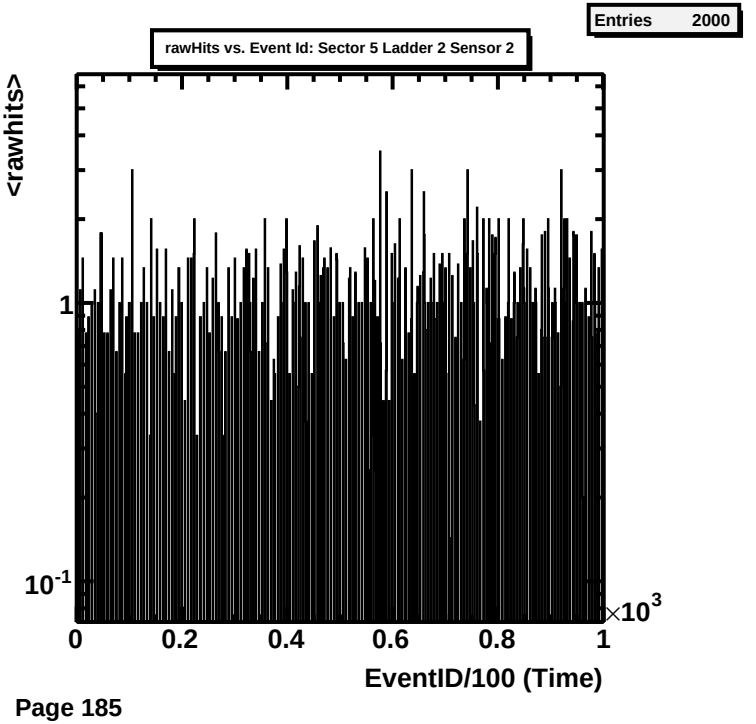

Entries 1815
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Row Id

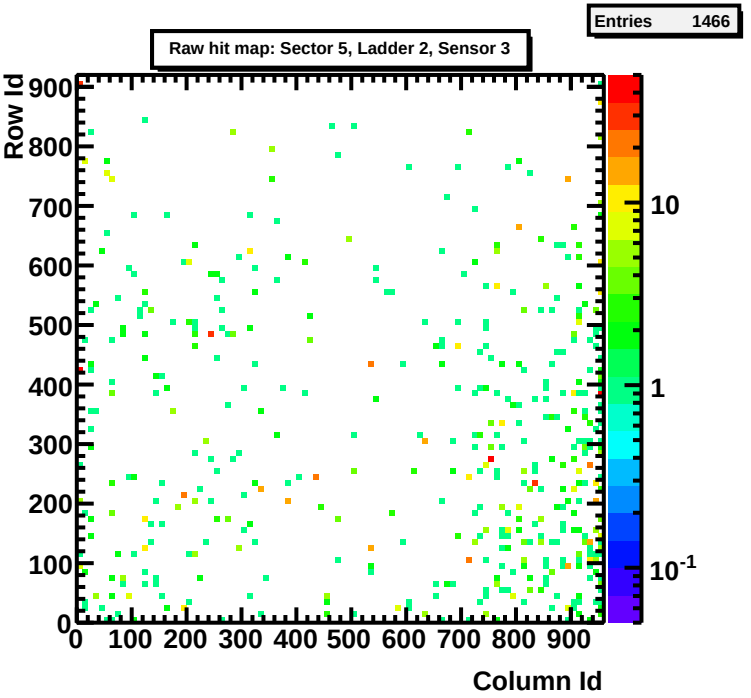

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

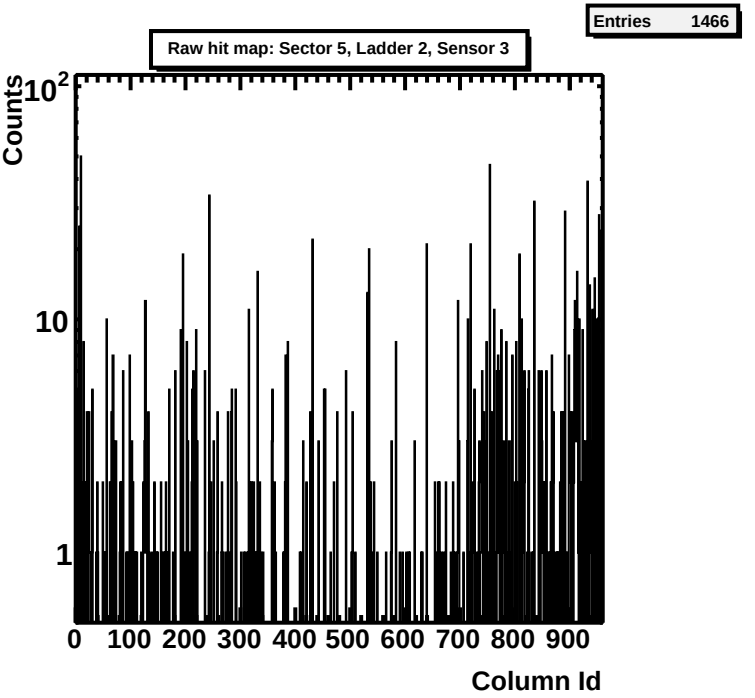

Entries 2161
Raw hit map: Sector 5, Ladder 2, Sensor 2
Row Id
Column Id

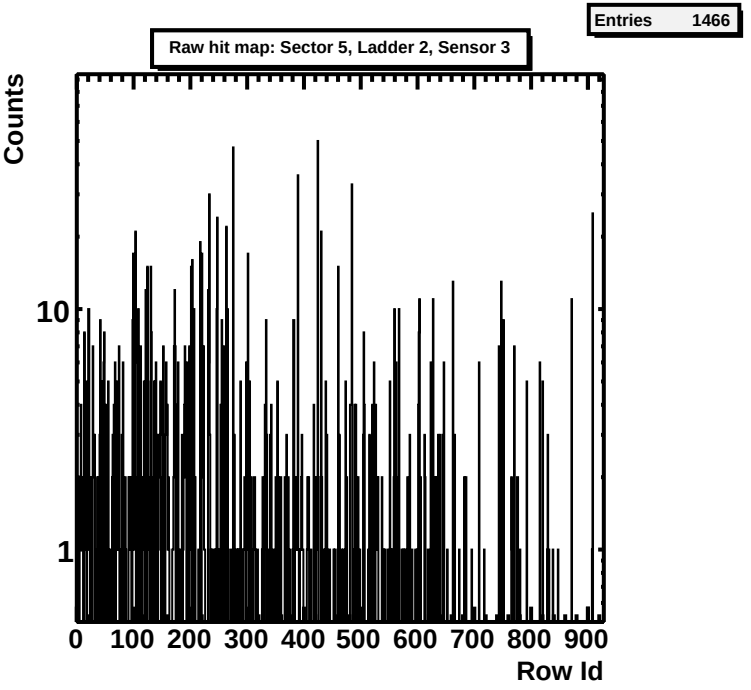

Entries 2161
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Column Id

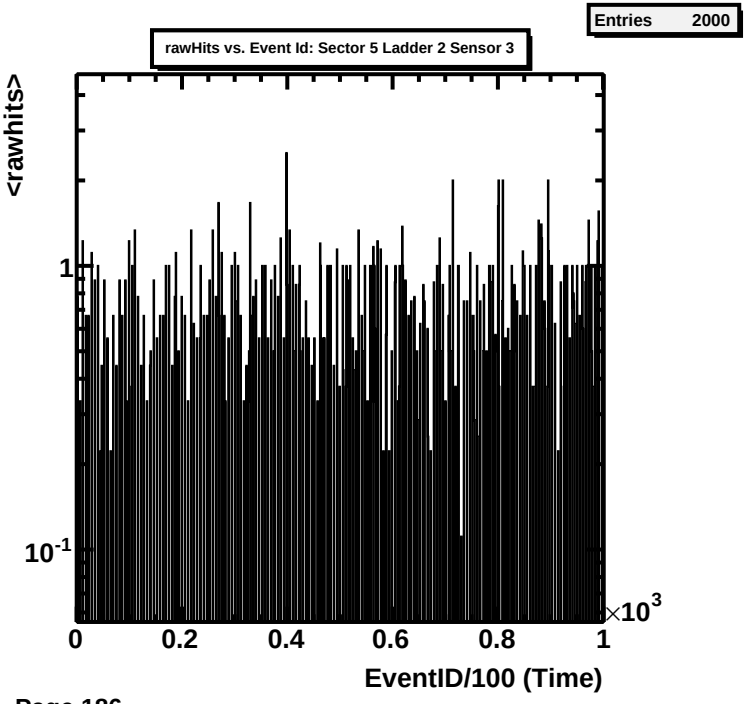

Entries 2161
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Row Id

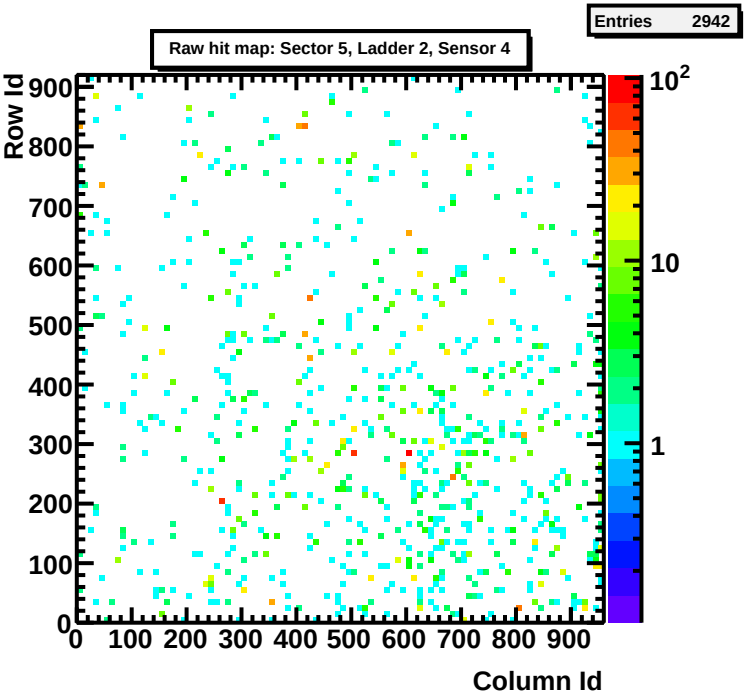

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

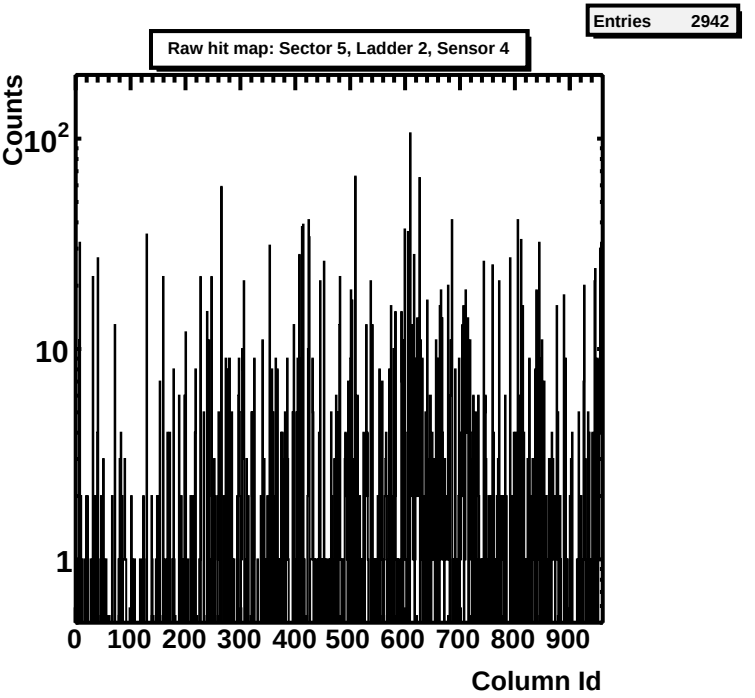

Entries 1466
Raw hit map: Sector 5, Ladder 2, Sensor 3
Row Id
Column Id

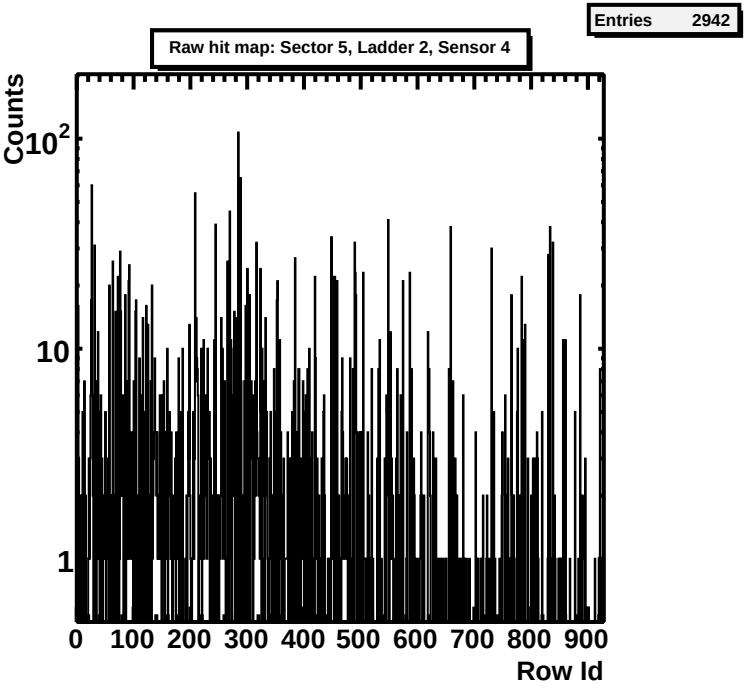

Entries 1466
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Column Id

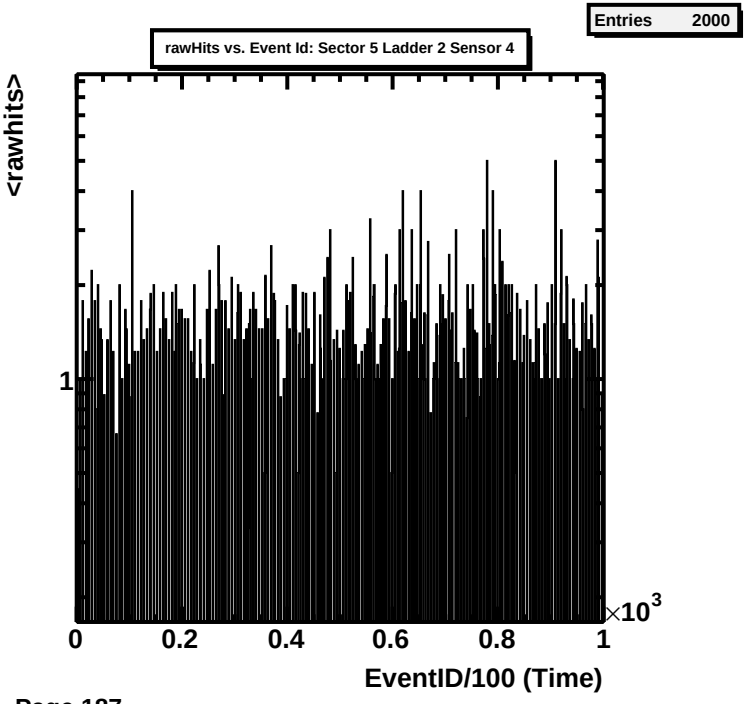

Entries 1466
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Row Id

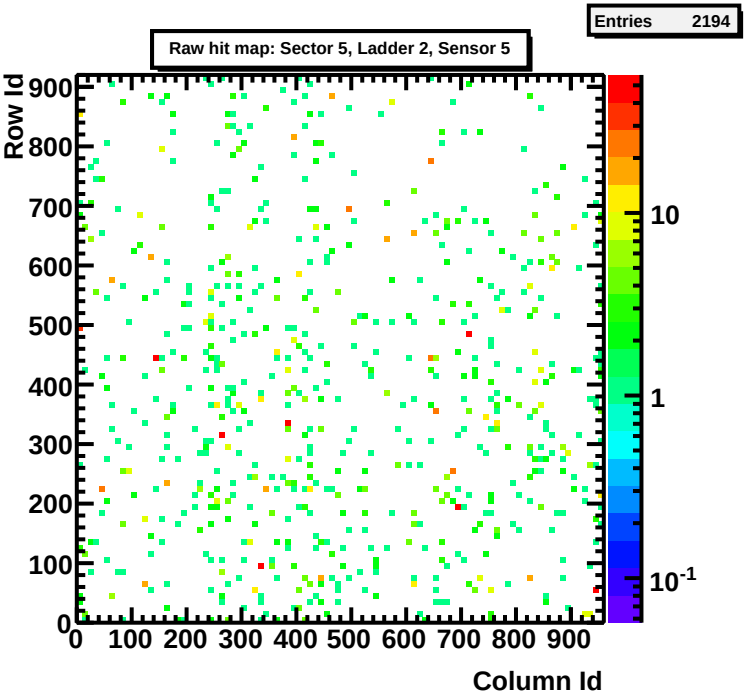

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

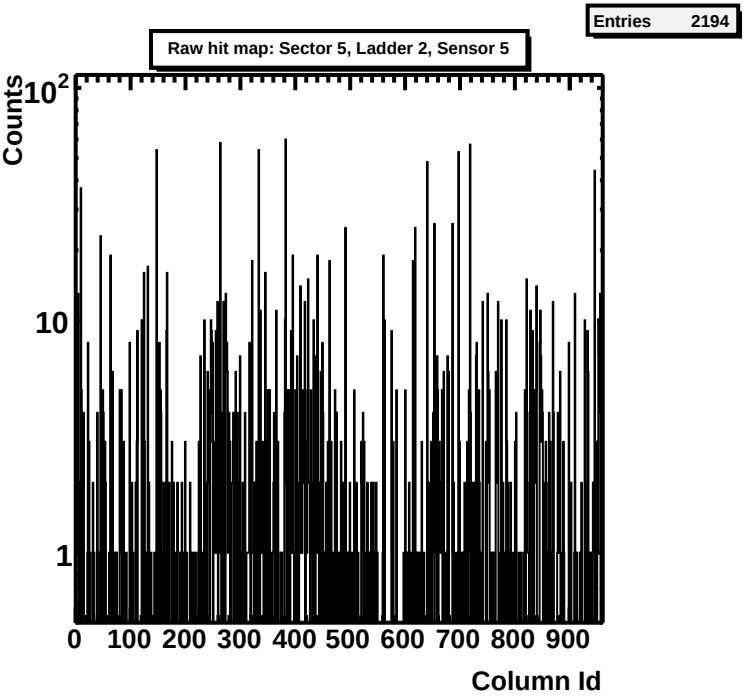

Entries 2942
Raw hit map: Sector 5, Ladder 2, Sensor 4
Row Id
Column Id

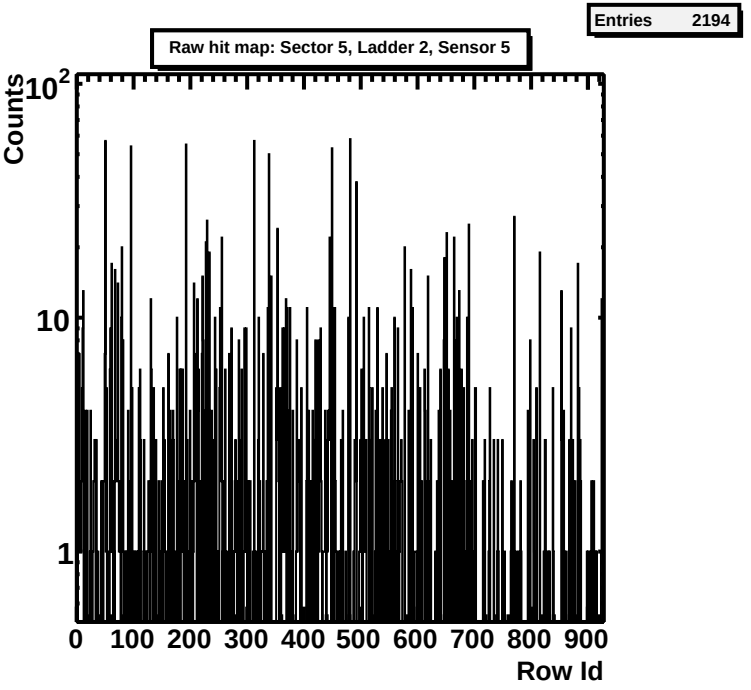

Entries 2942
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Column Id

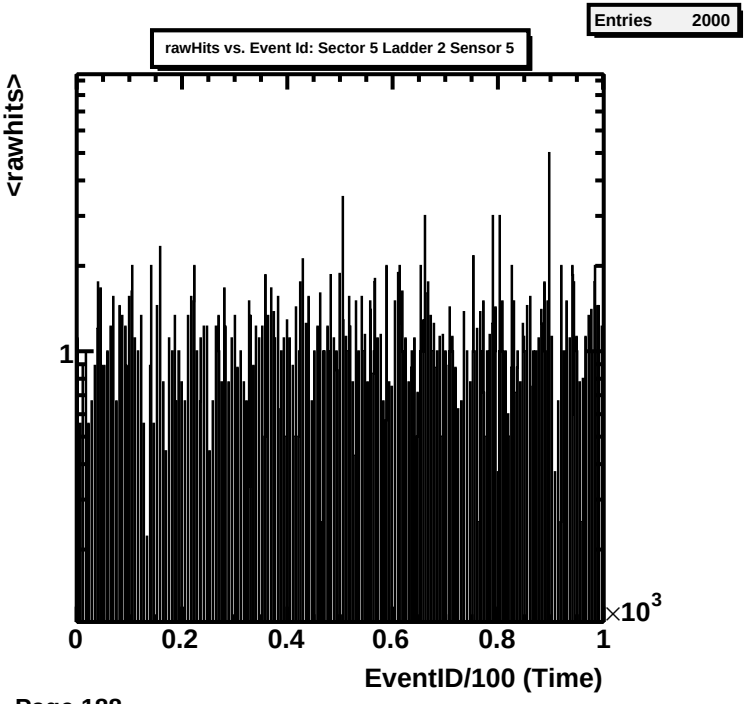

Entries 2942
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Row Id

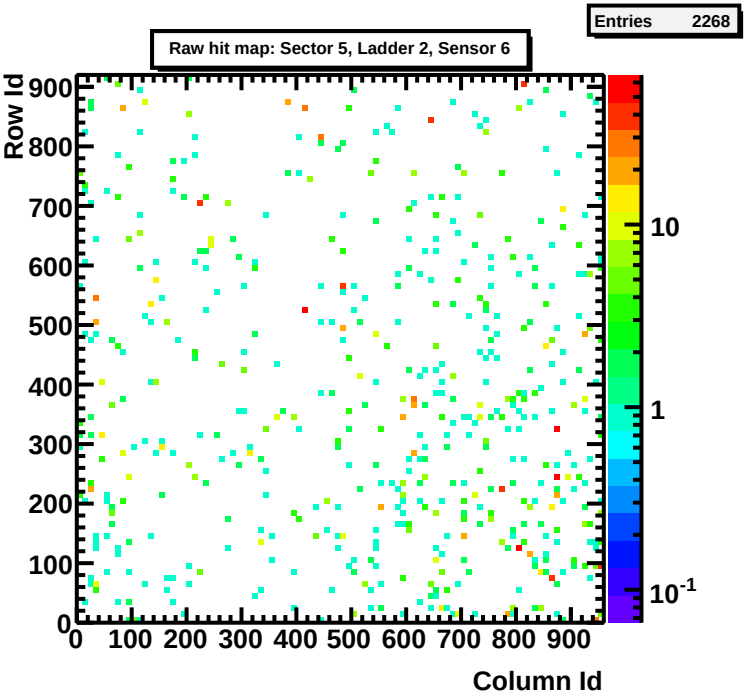

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

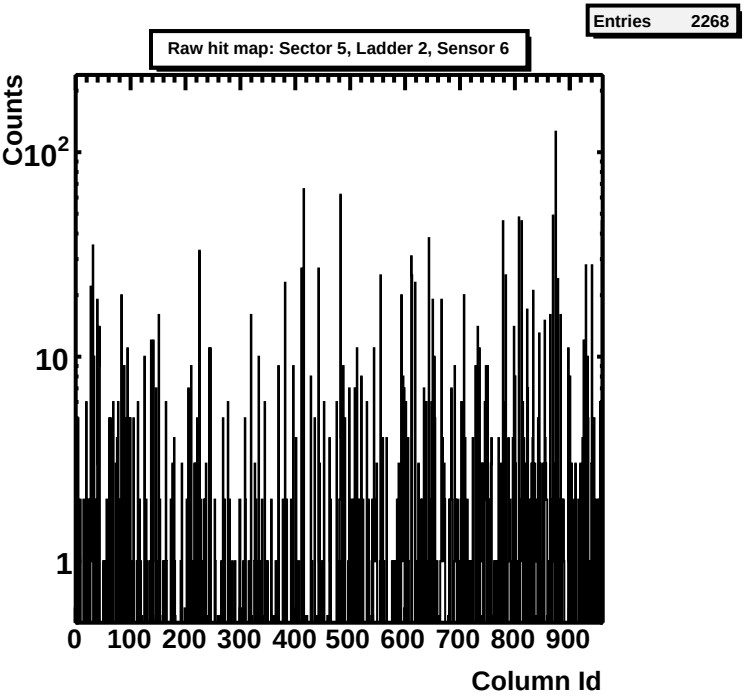

Entries 2194
Raw hit map: Sector 5, Ladder 2, Sensor 5
Row Id
Column Id

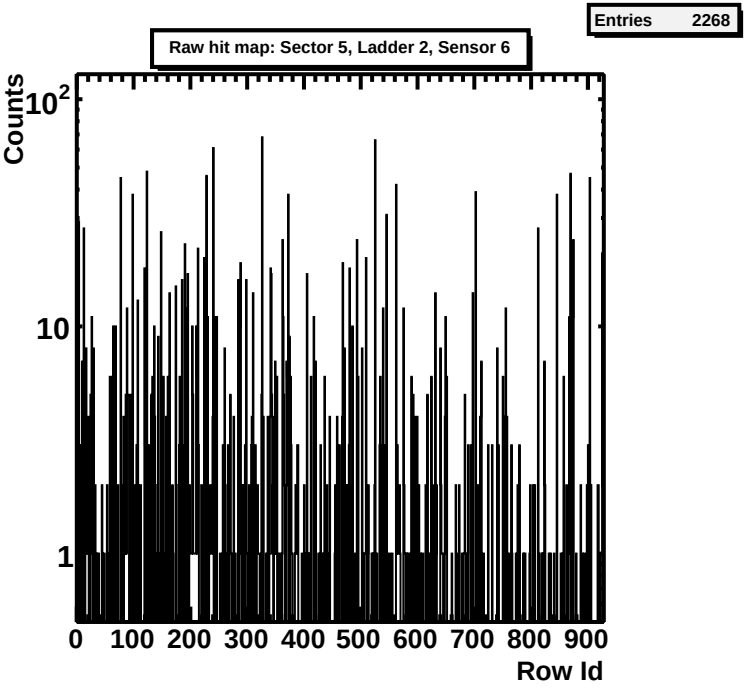

Entries 2194
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
Column Id

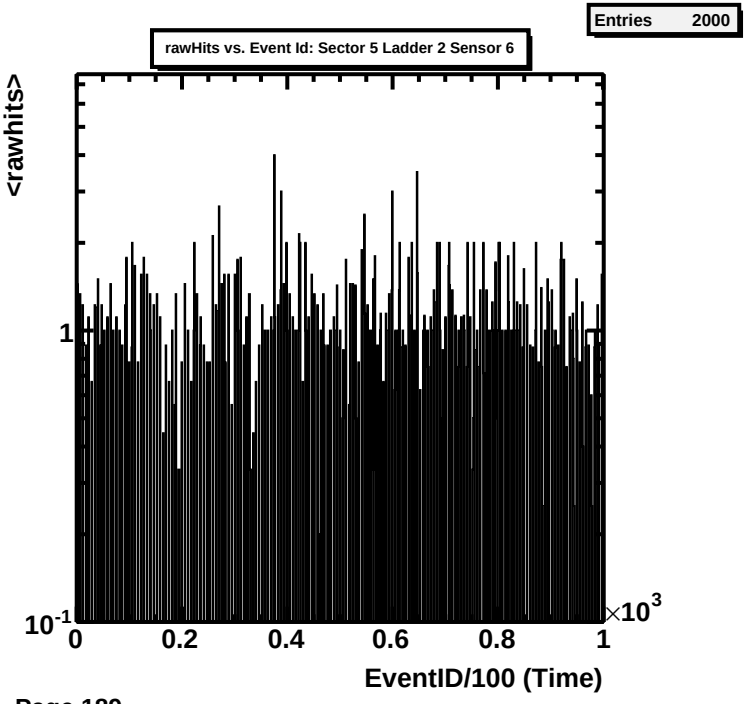

Entries 2194
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
Row Id

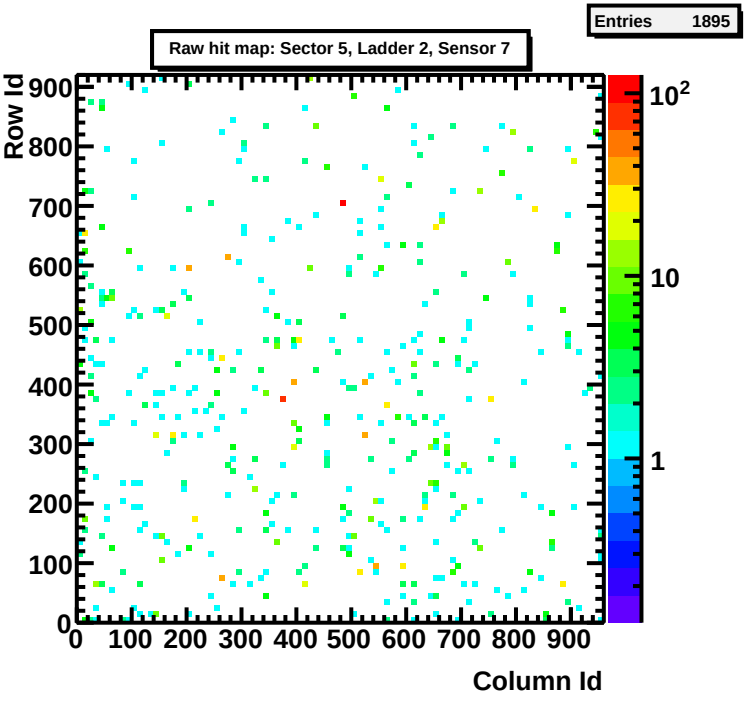

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)

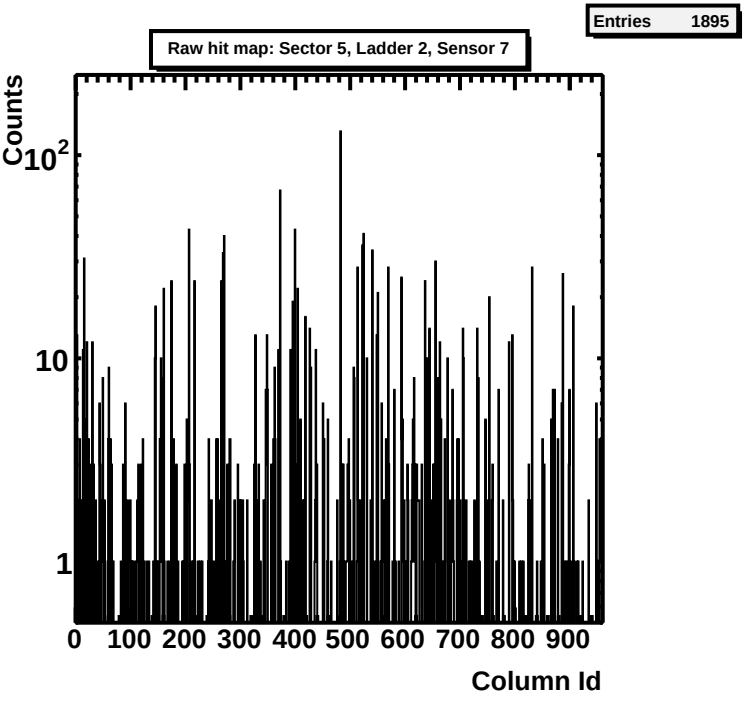

Entries 2268
Raw hit map: Sector 5, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

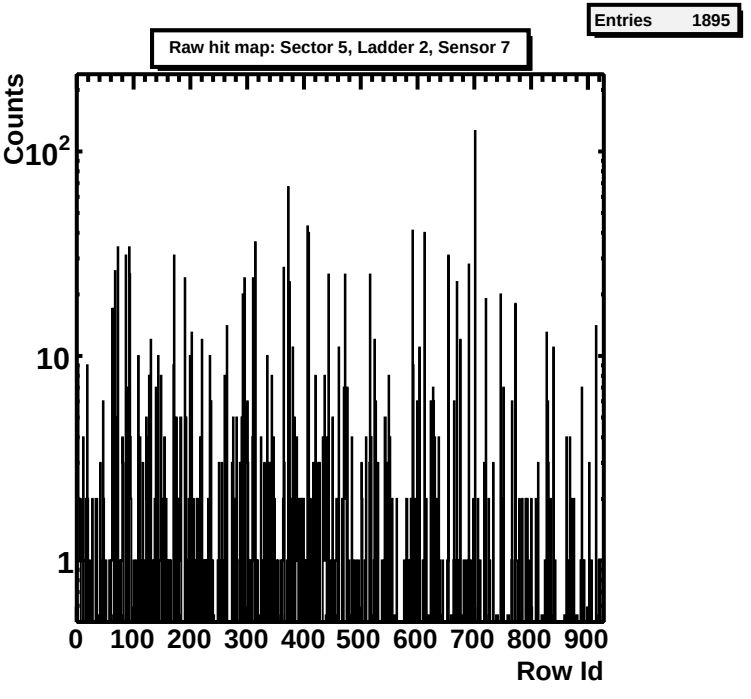

Entries 2268
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

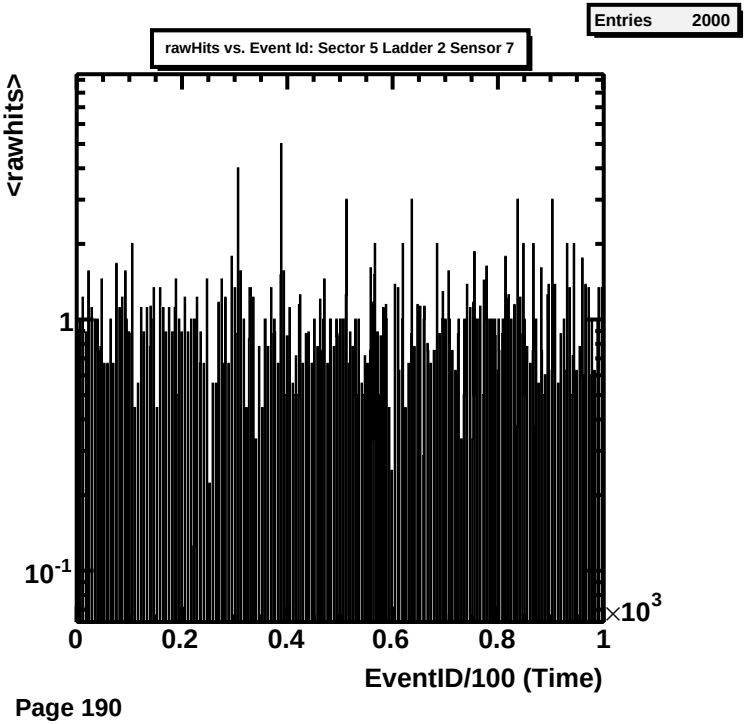

Entries 2268
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

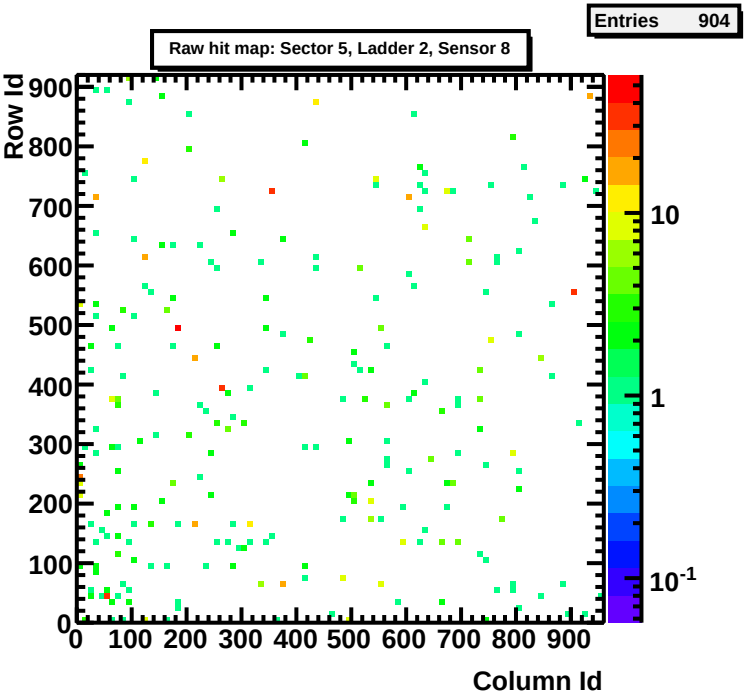

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 6
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

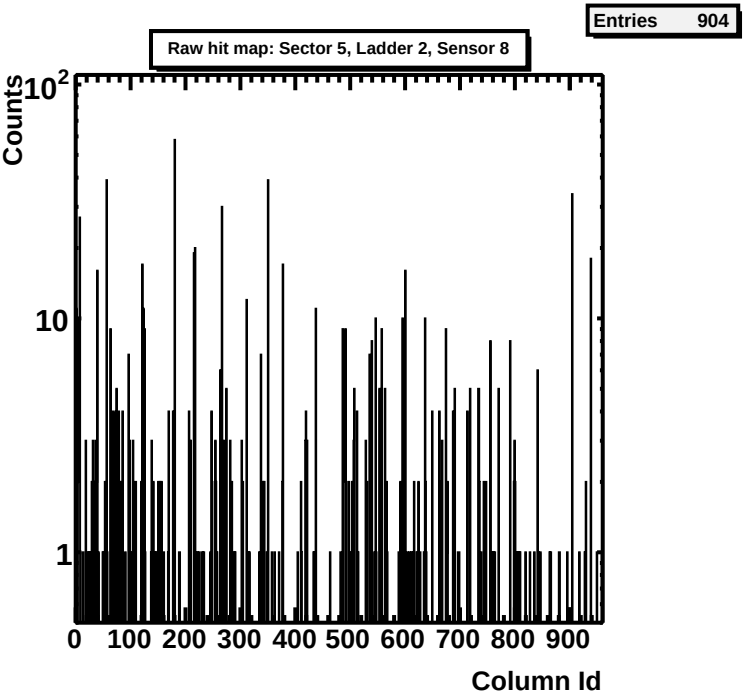

Entries 1895
Raw hit map: Sector 5, Ladder 2, Sensor 7
Row Id
Column Id

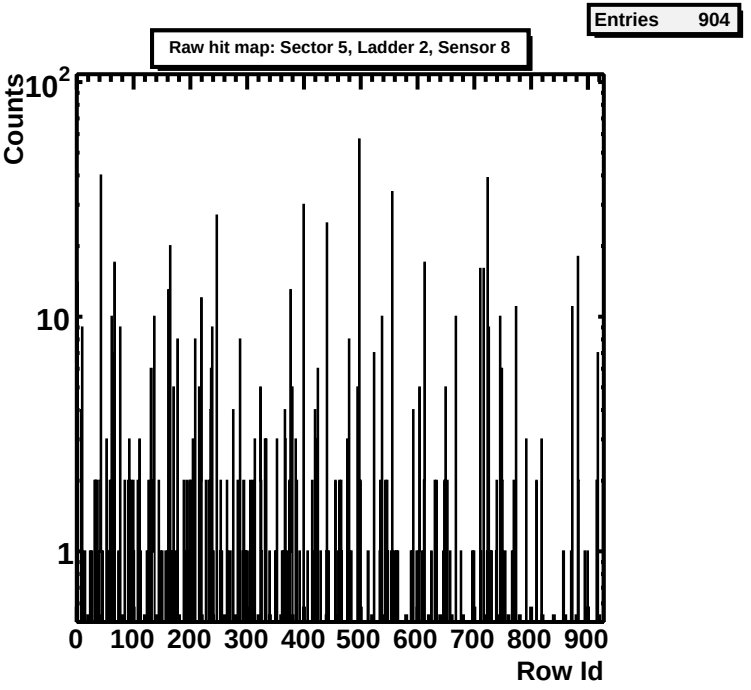

Entries 1895
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Column Id

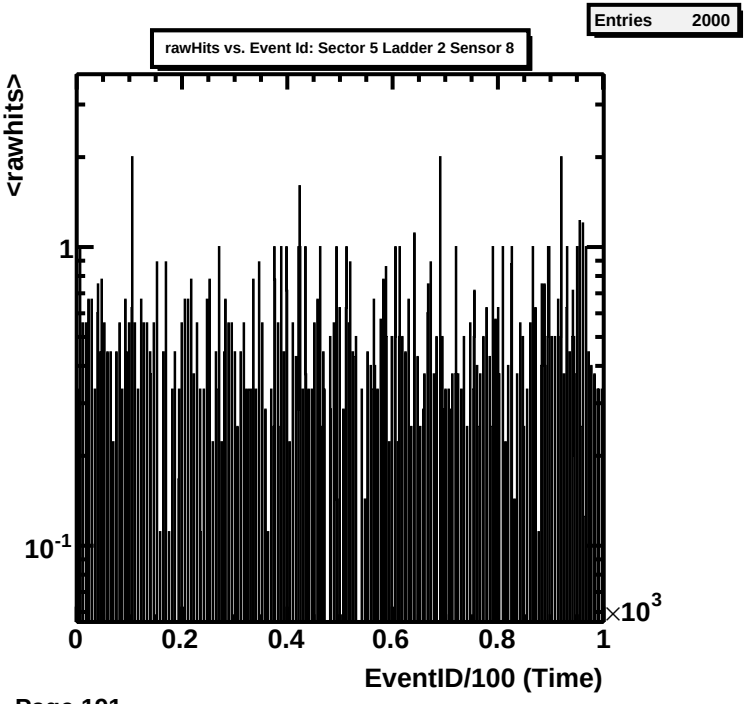

Entries 1895
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Row Id

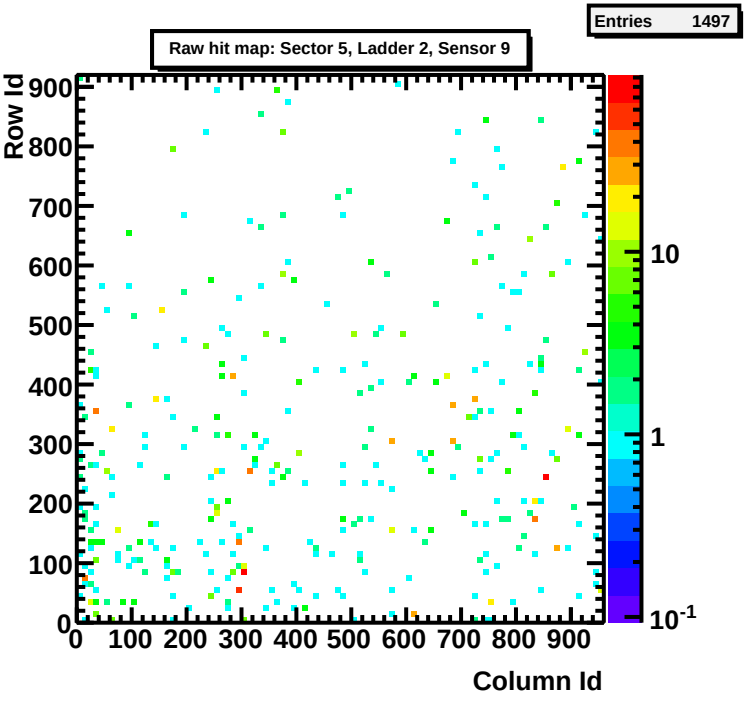

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

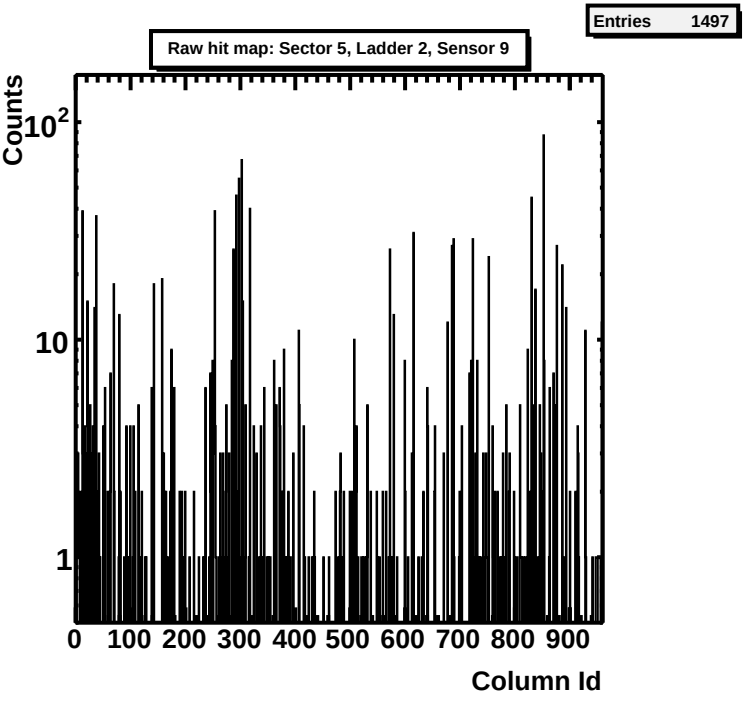

Entries 904
Raw hit map: Sector 5, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

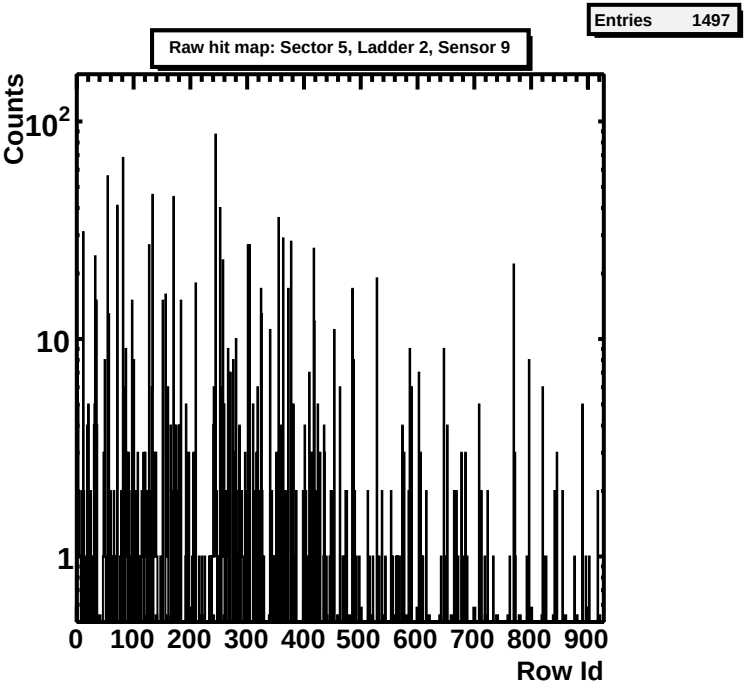

Entries 904
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

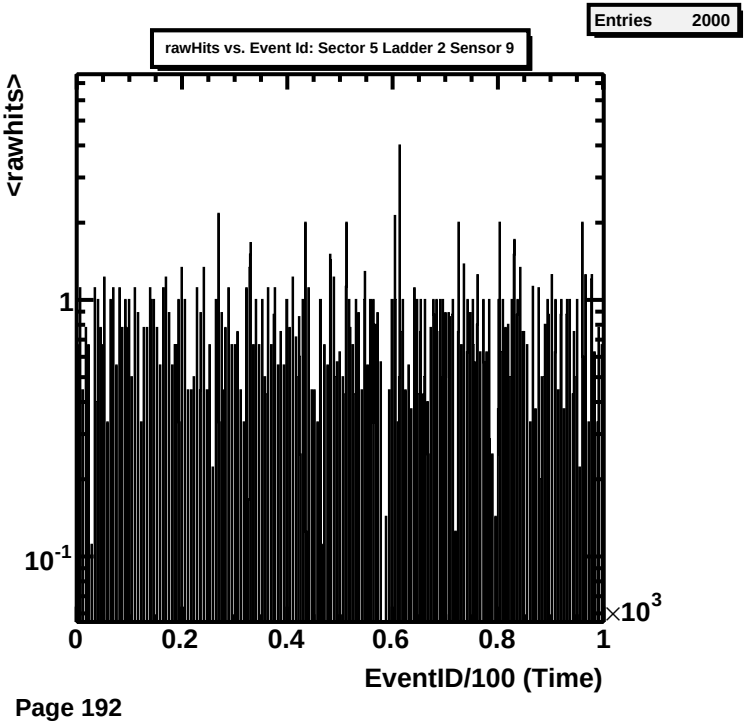

Entries 904
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

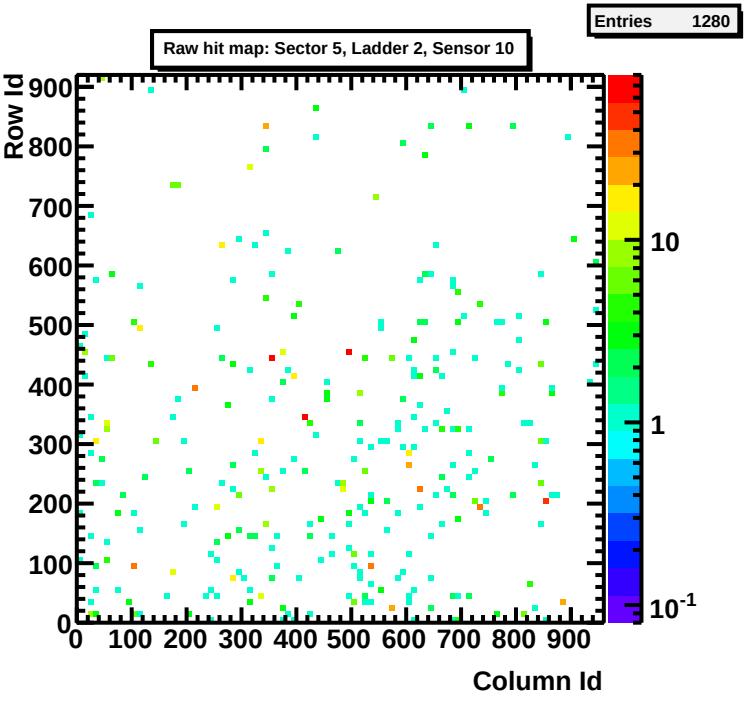

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 8
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

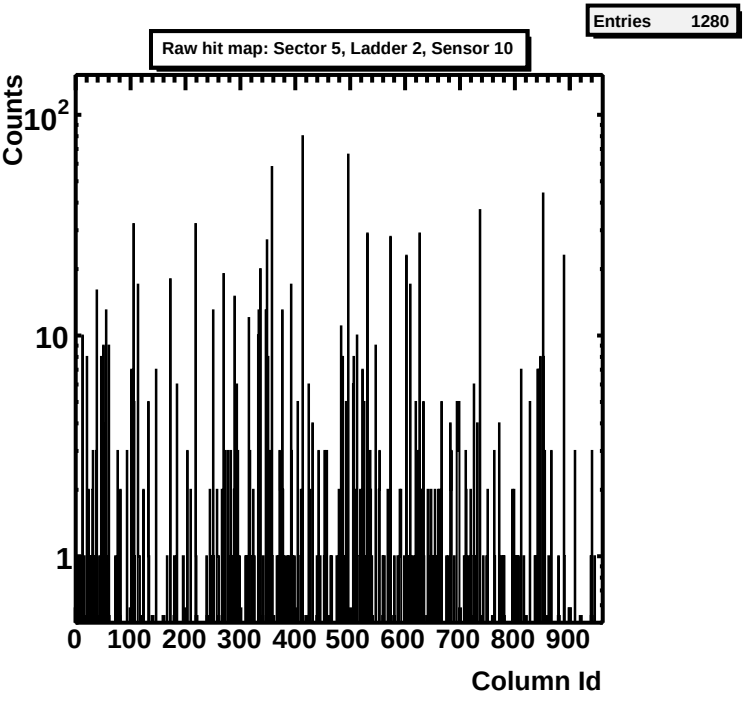

Entries 1497
Raw hit map: Sector 5, Ladder 2, Sensor 9
Row Id
Column Id

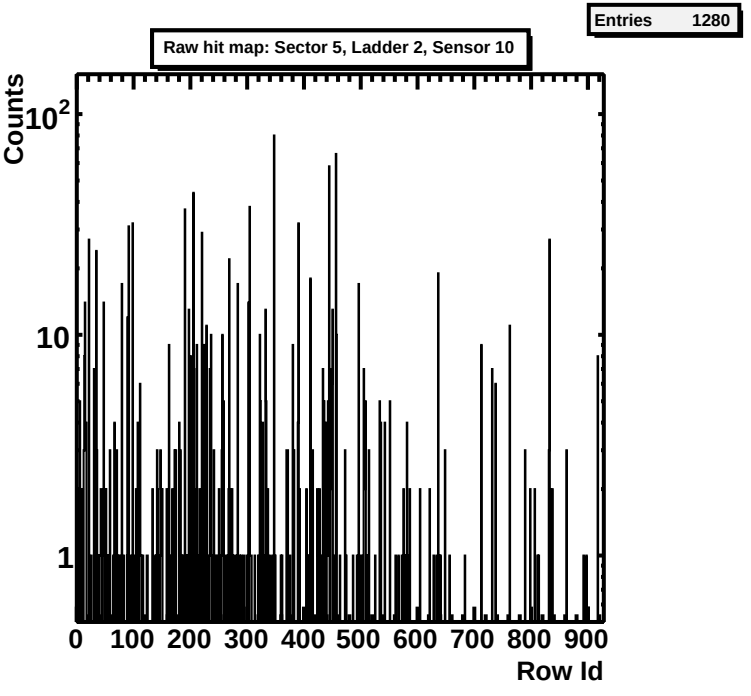

Entries 1497
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Column Id

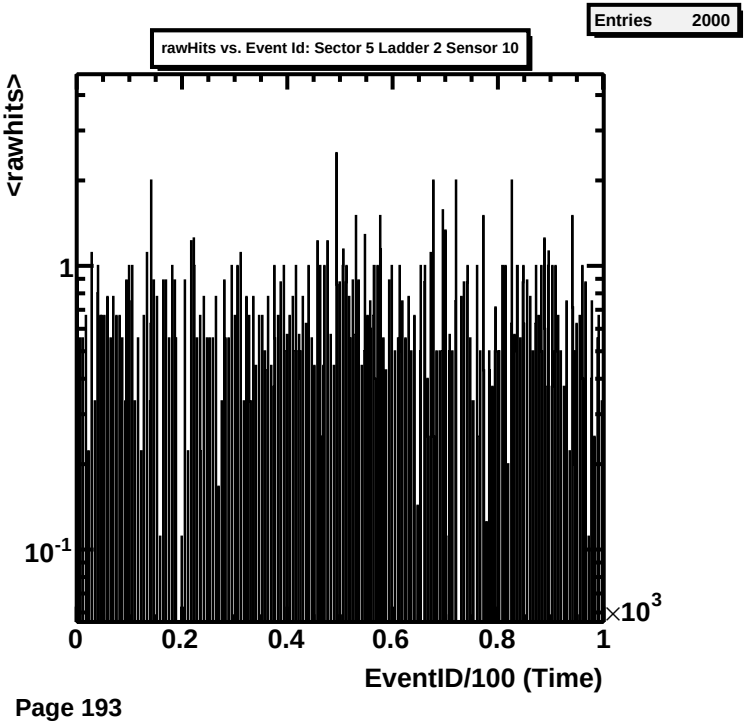

Entries 1497
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Row Id

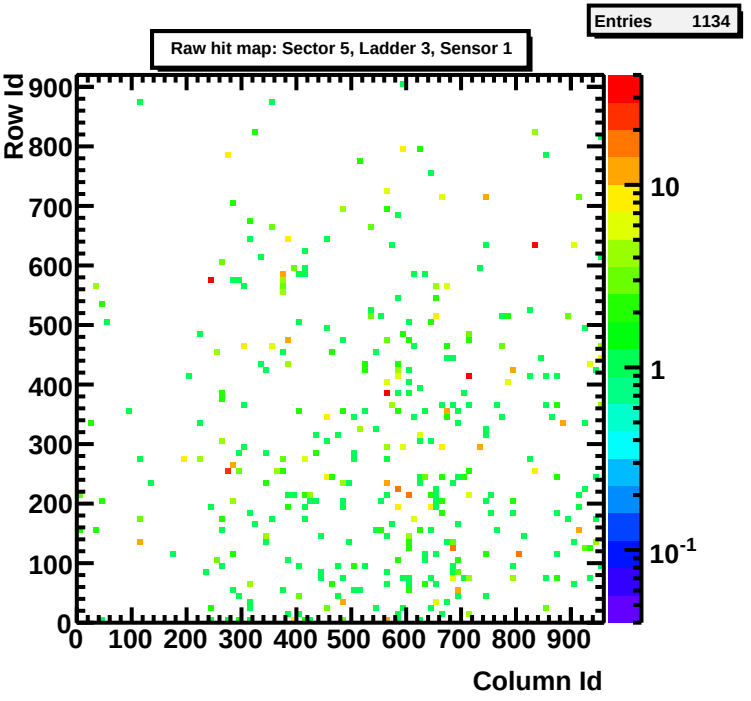

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

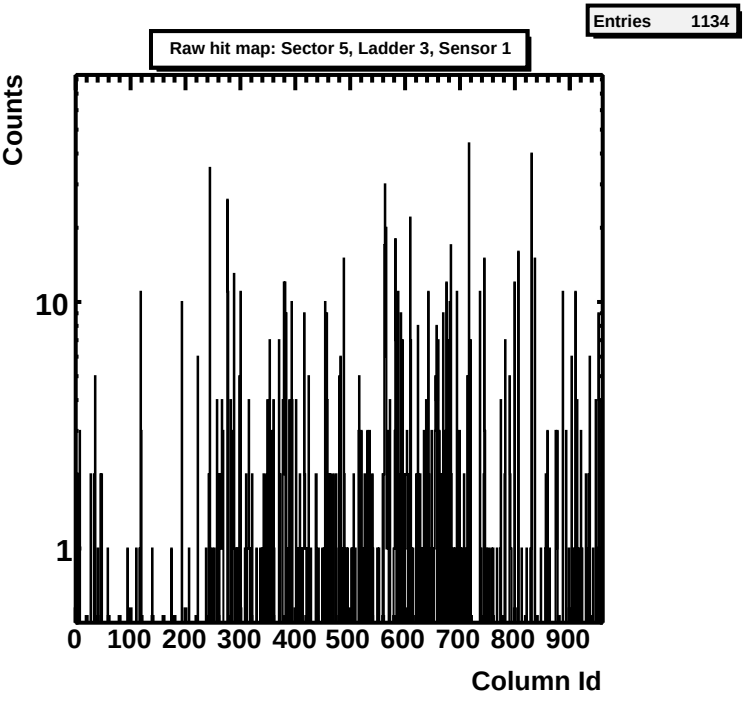

Raw hit map: Sector 5, Ladder 2, Sensor 10
Entries 1280
Row Id
Column Id

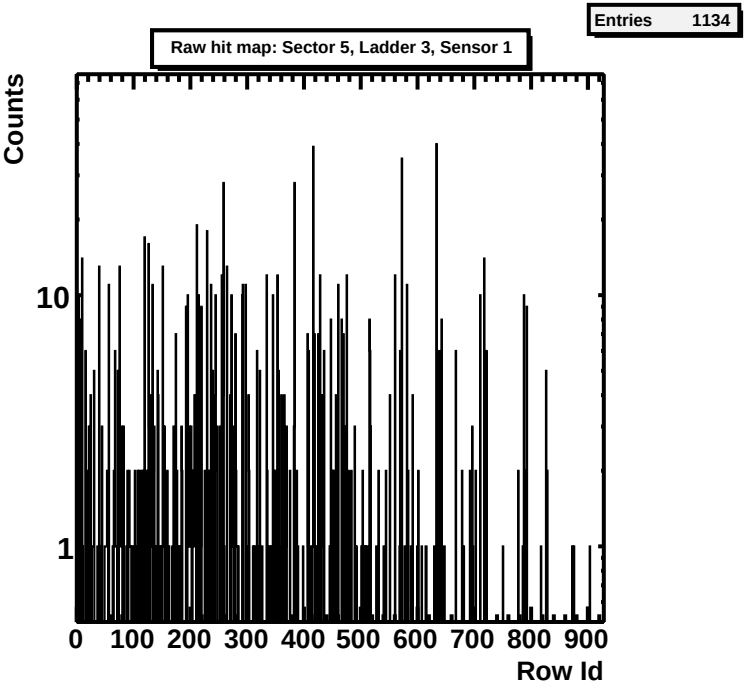

Raw hit map: Sector 5, Ladder 2, Sensor 10
Entries 1280
Counts
Column Id

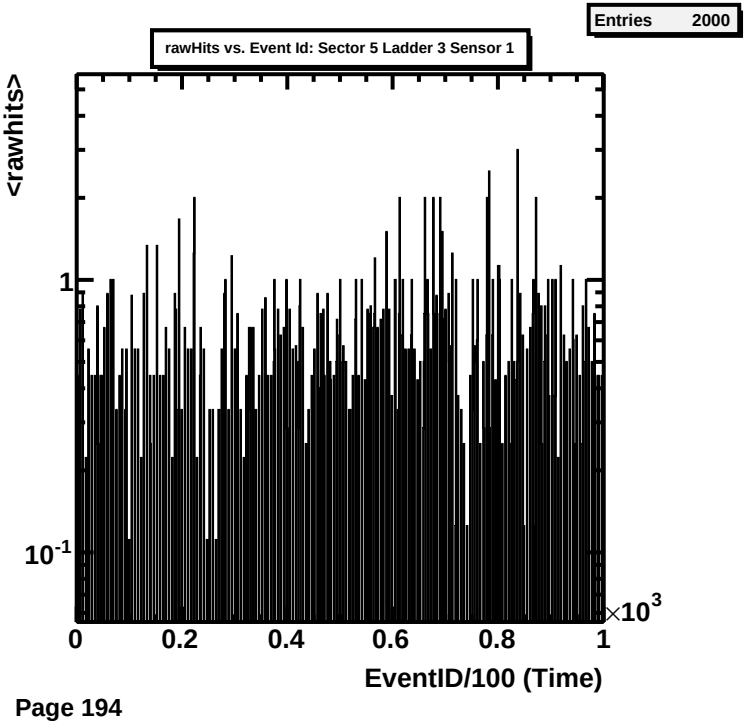

Raw hit map: Sector 5, Ladder 2, Sensor 10
Entries 1280
Counts
Row Id

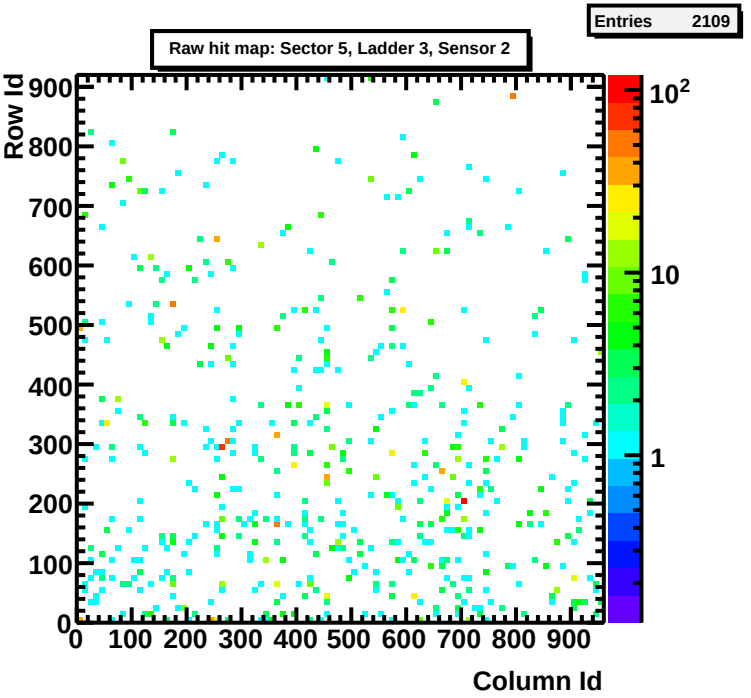

rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 10
Entries 2000
<rawhits>
EventID/100 (Time)

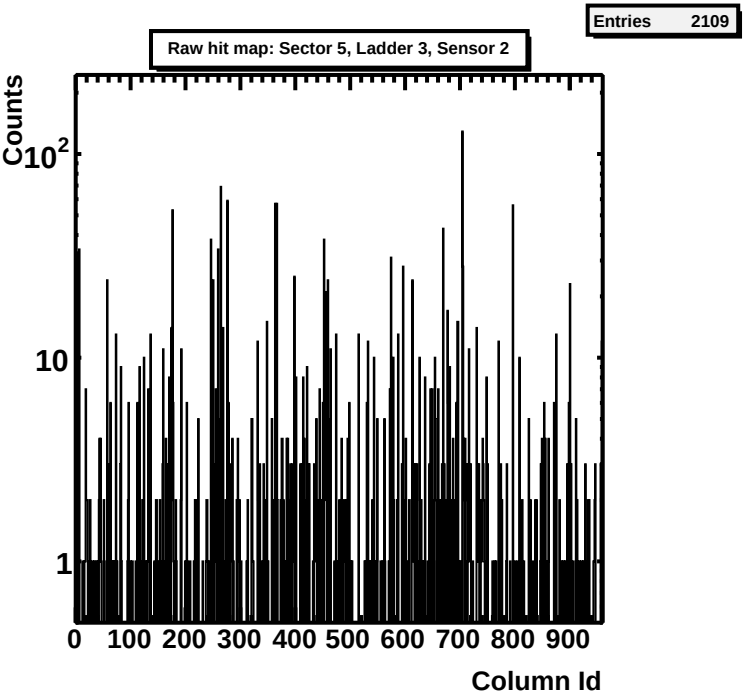

Entries 1134
Raw hit map: Sector 5, Ladder 3, Sensor 1
Row Id
Column Id

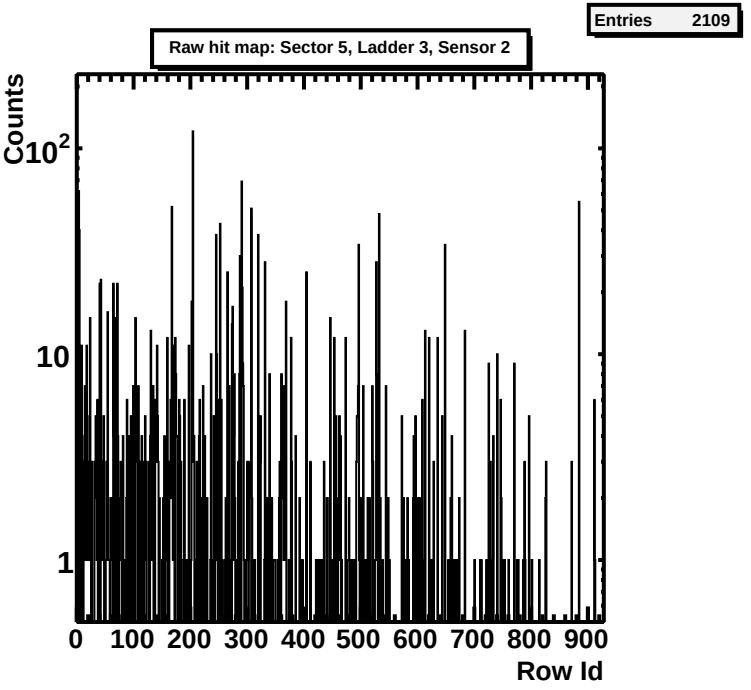

Entries 1134
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Column Id

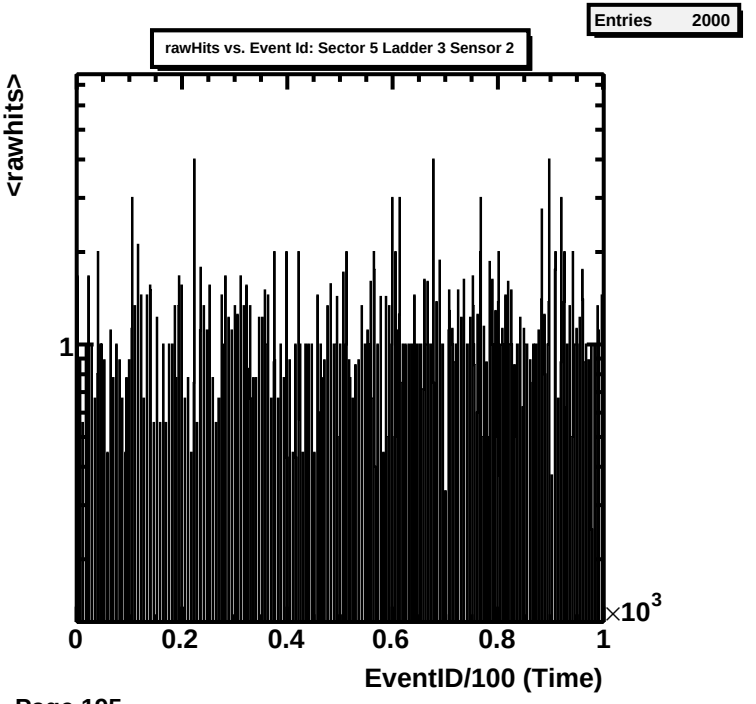

Entries 1134
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Row Id

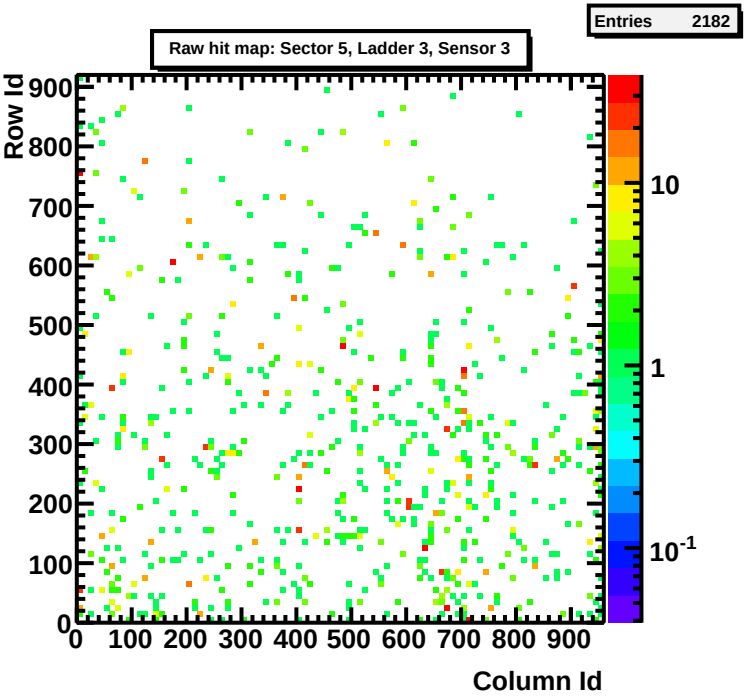

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)

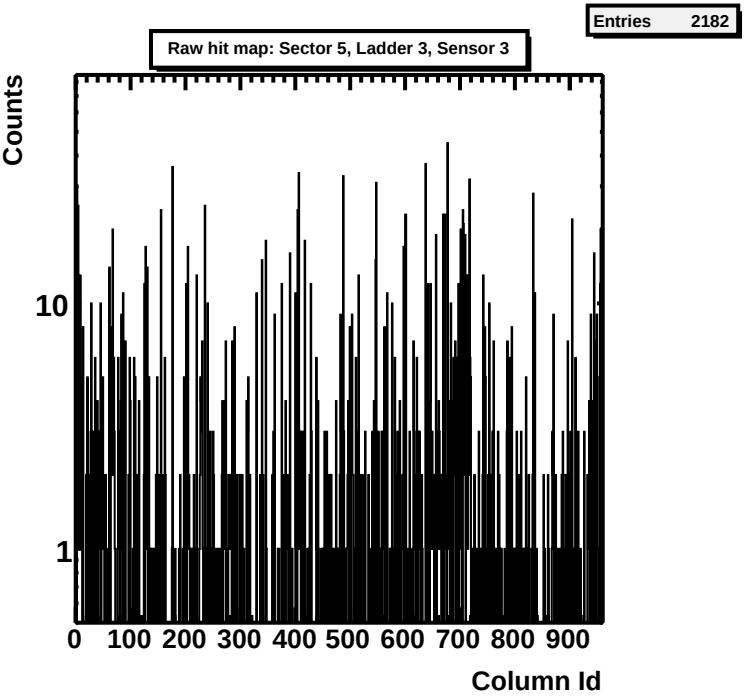

Entries 2109
Raw hit map: Sector 5, Ladder 3, Sensor 2
Row Id
Column Id

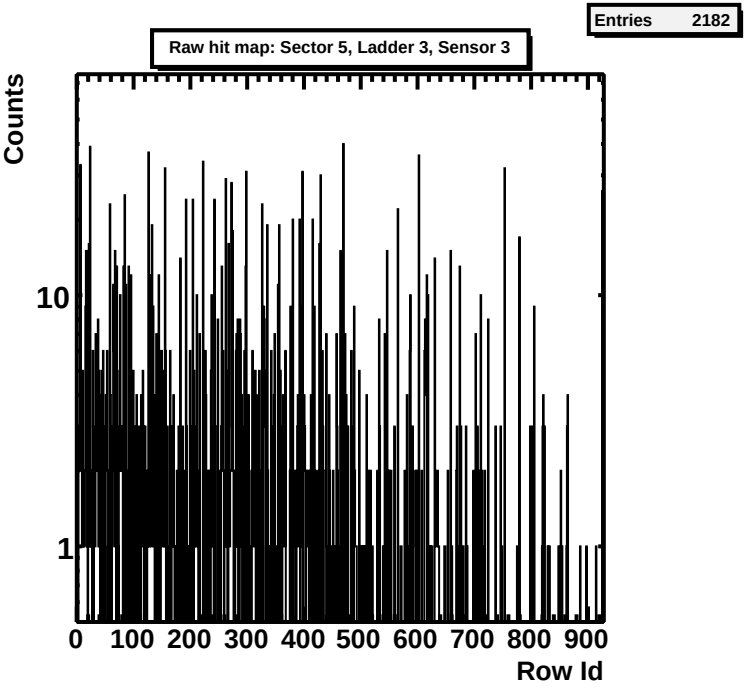

Entries 2109
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
Column Id

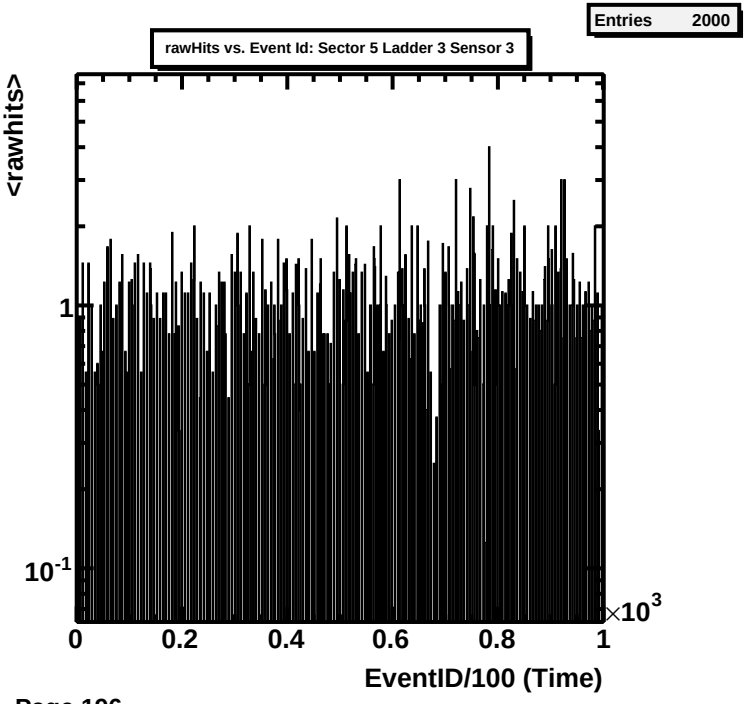

Entries 2109
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
Row Id

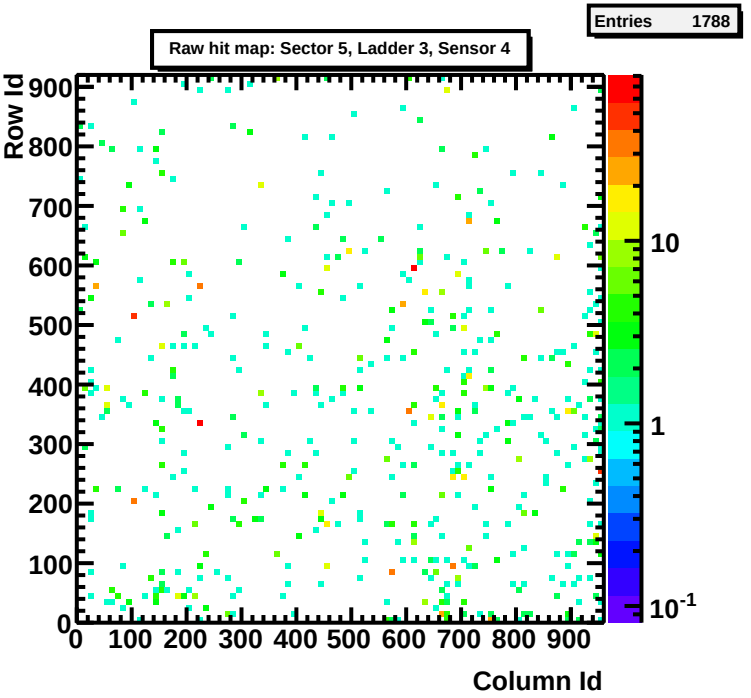

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

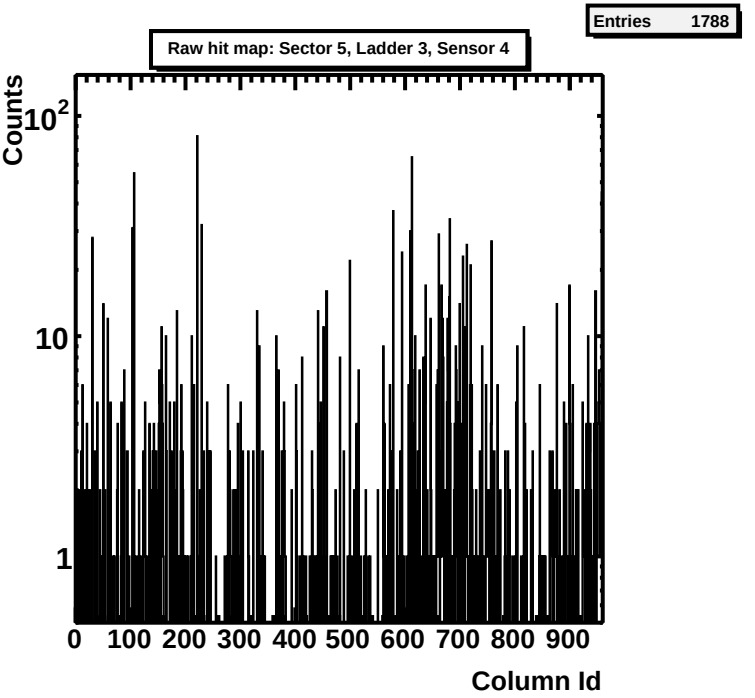

Entries 2182
Raw hit map: Sector 5, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

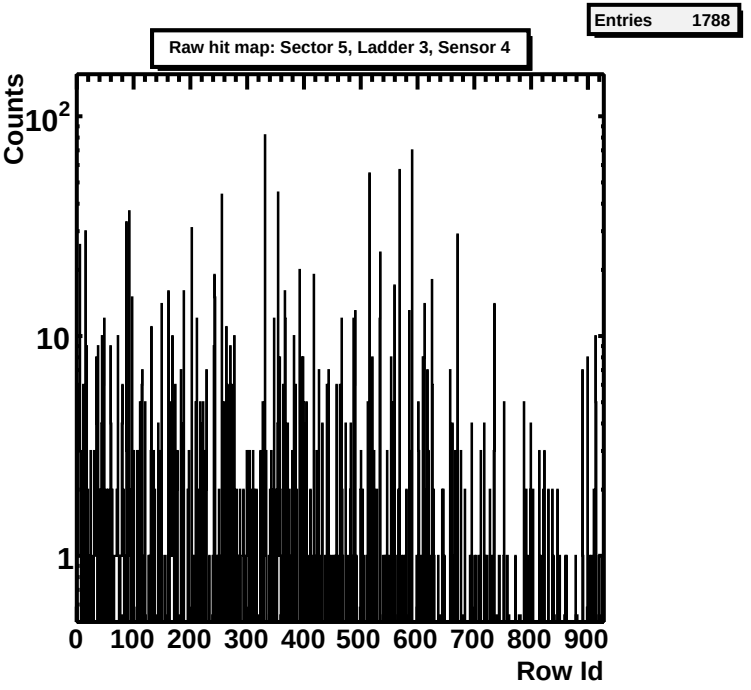

Entries 2182
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

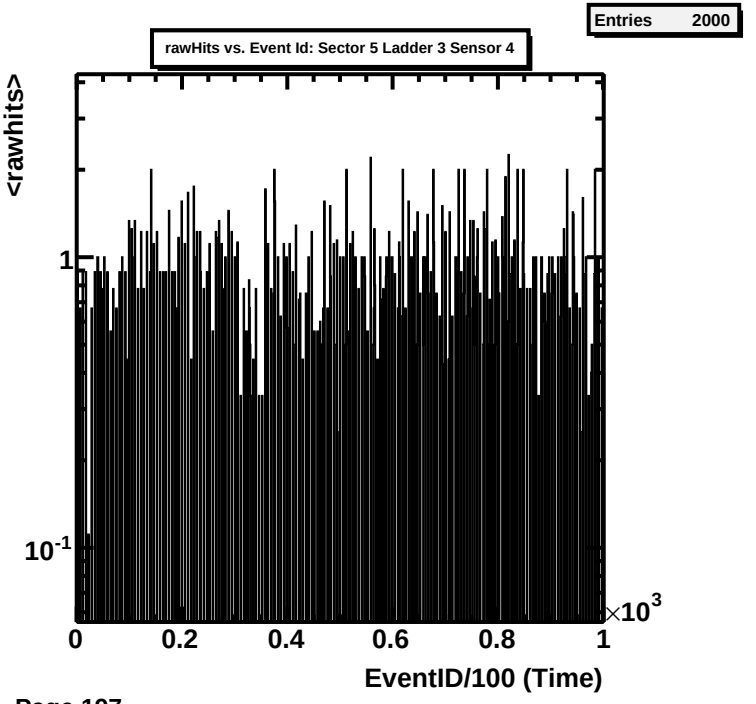

Entries 2182
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

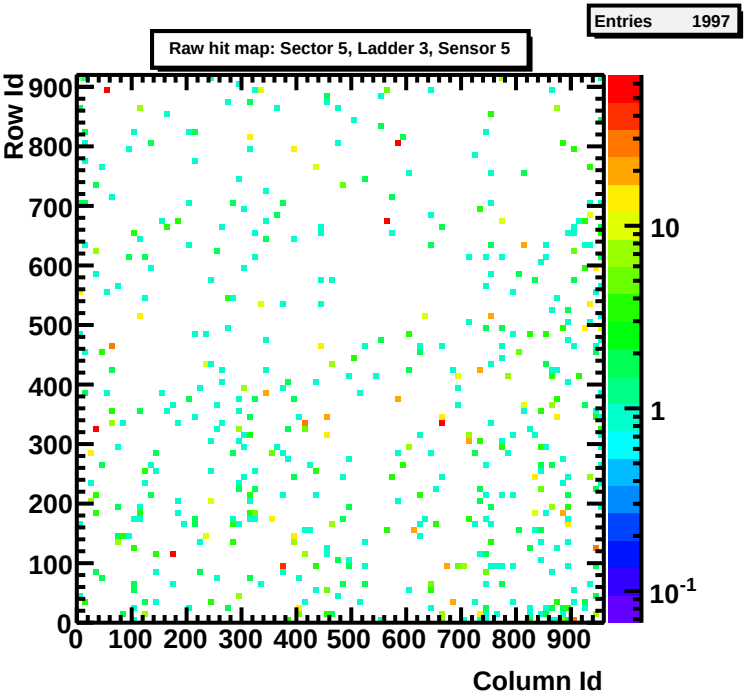

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$

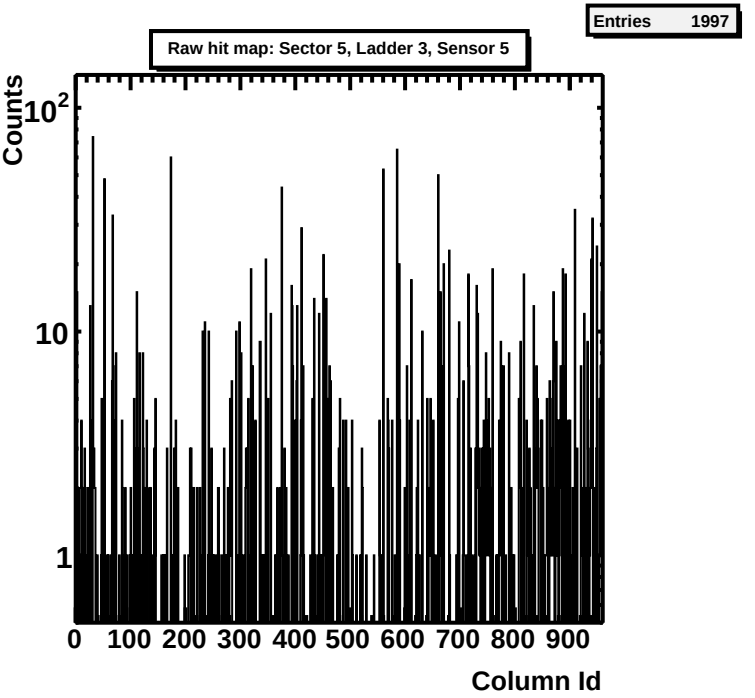

Entries 1788
Raw hit map: Sector 5, Ladder 3, Sensor 4
Row Id
Column Id

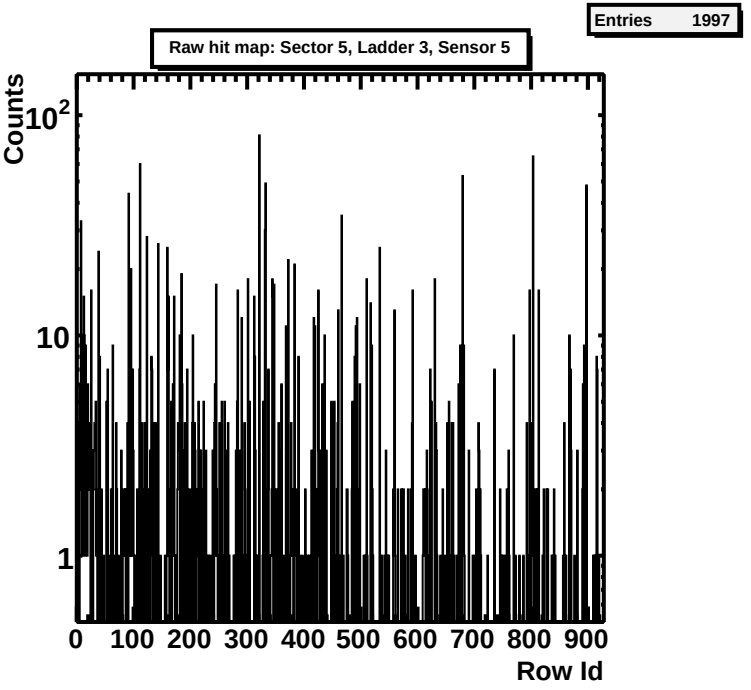

Entries 1788
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
Column Id

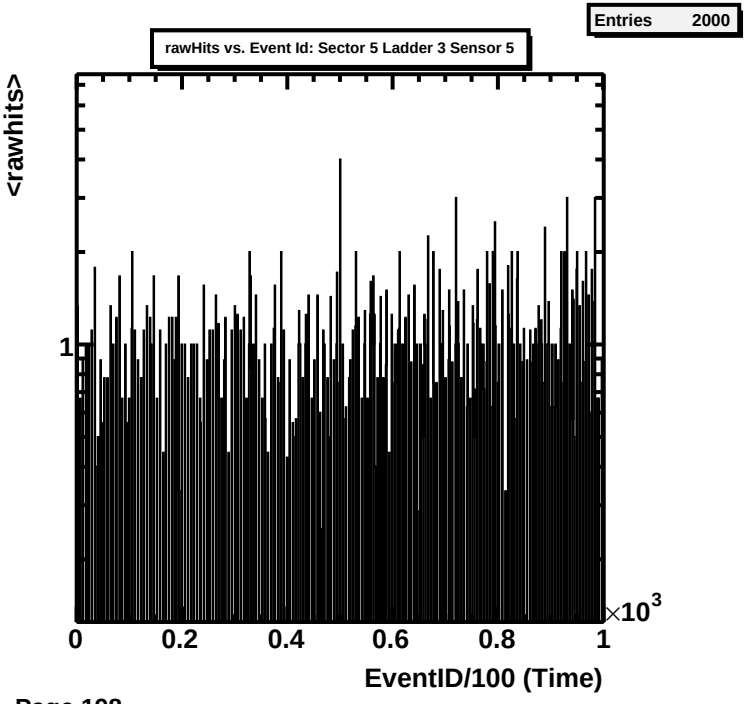

Entries 1788
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
Row Id

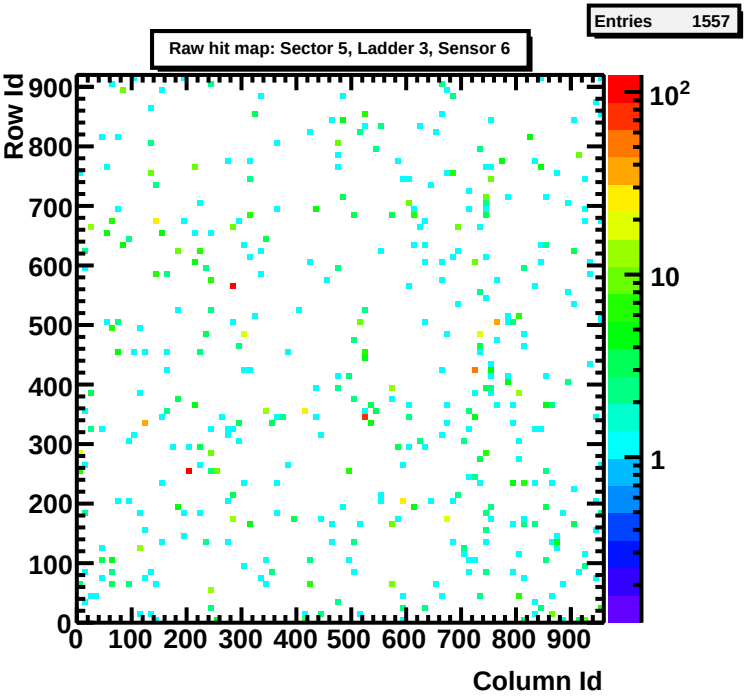

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)

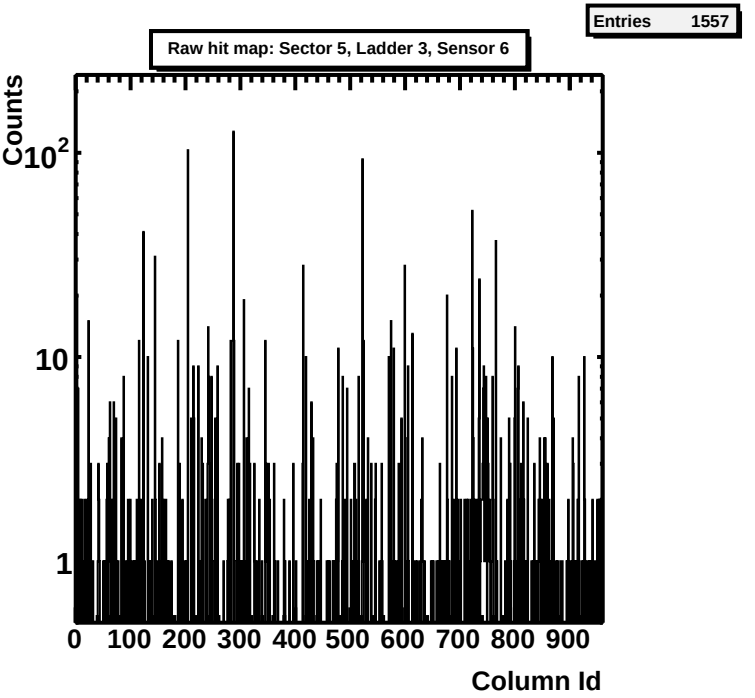

Entries 1997
Raw hit map: Sector 5, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

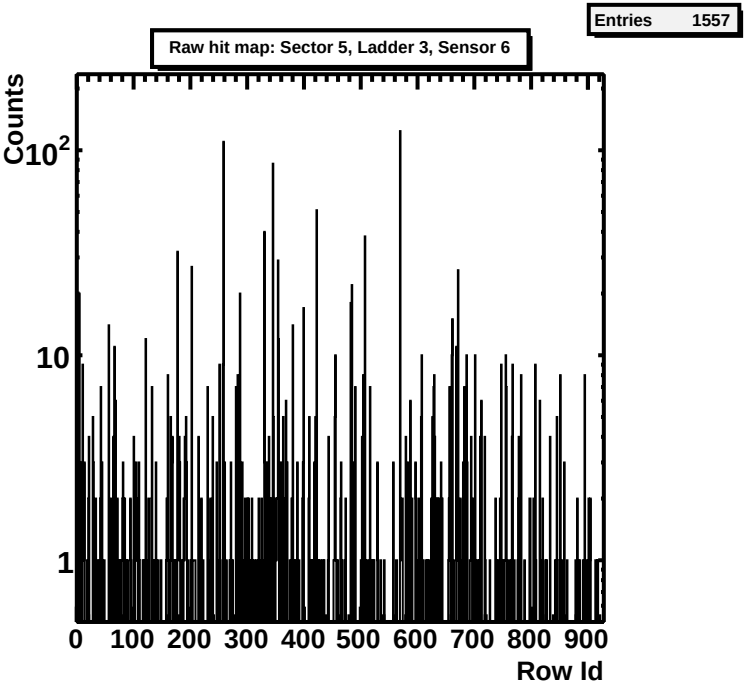

Entries 1997
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

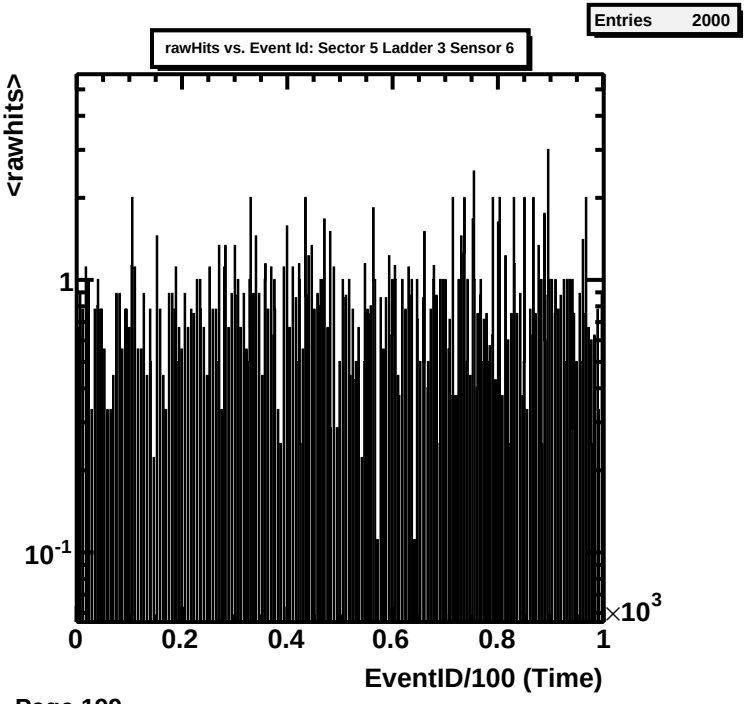

Entries 1997
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

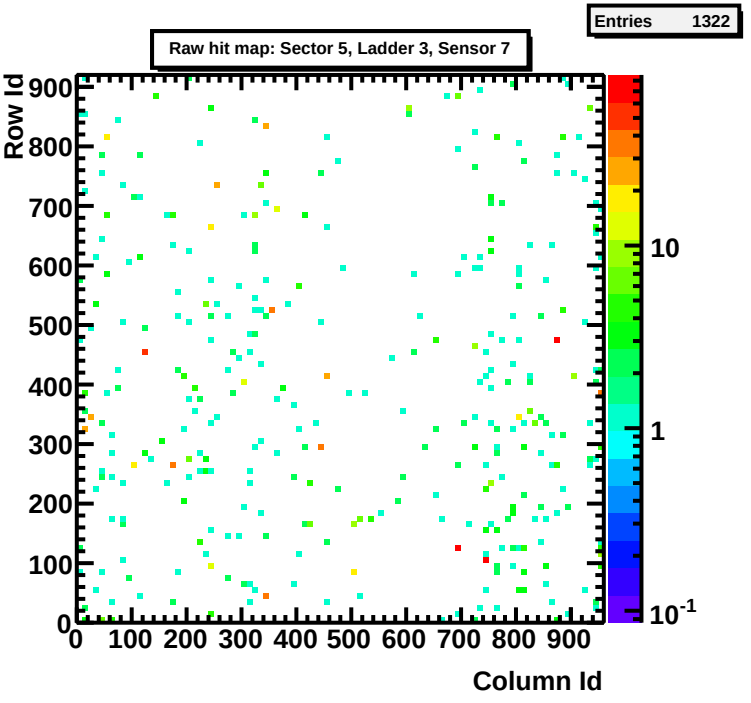

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

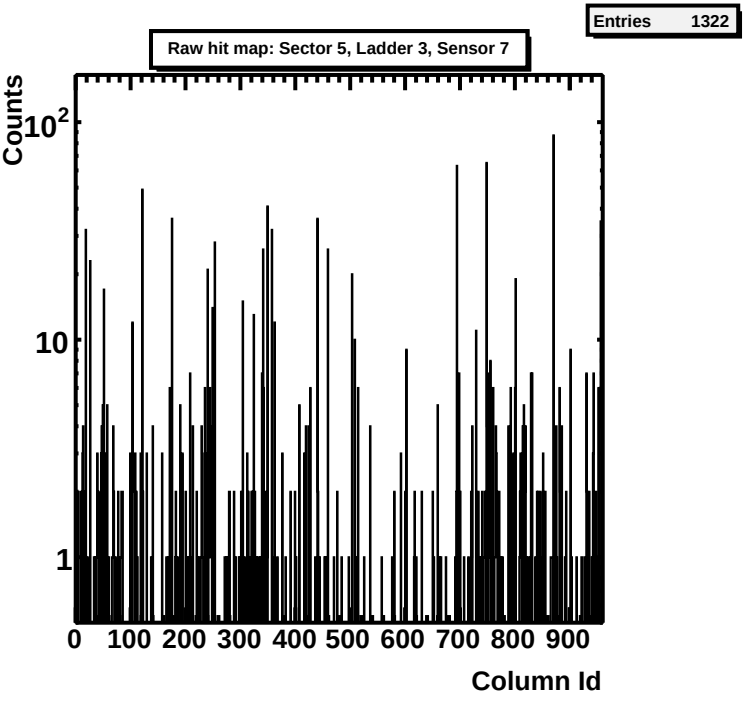

Entries 1557
Raw hit map: Sector 5, Ladder 3, Sensor 6
Row Id
Column Id

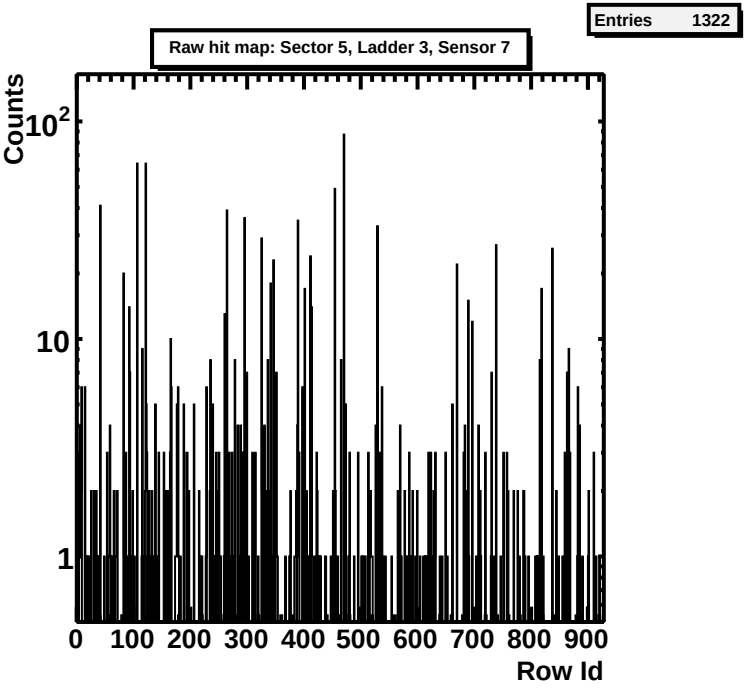

Entries 1557
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Column Id

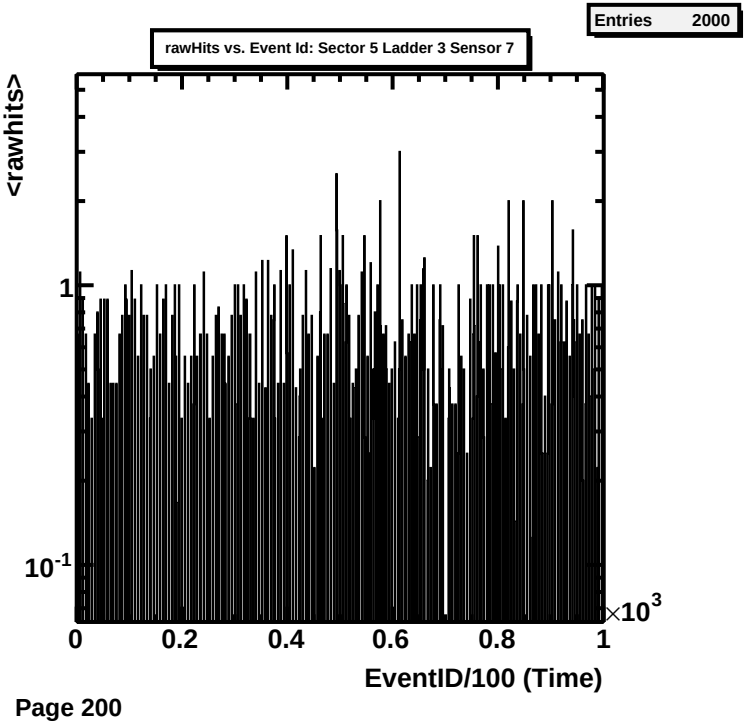

Entries 1557
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Row Id

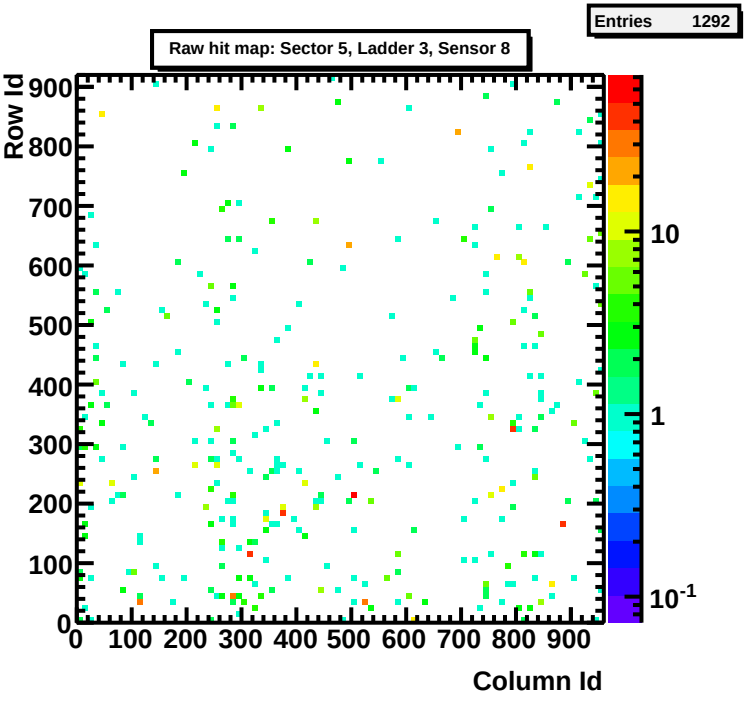

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

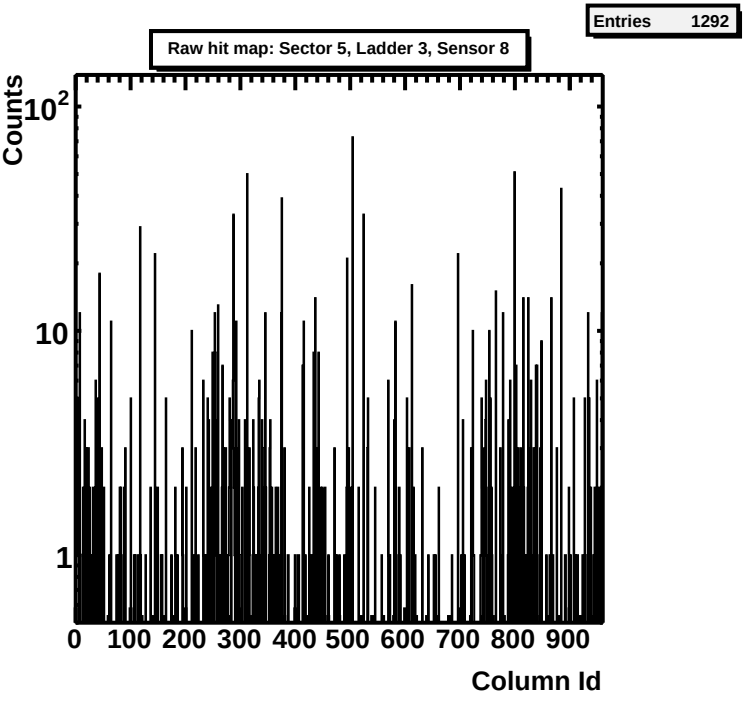

Entries 1322
Raw hit map: Sector 5, Ladder 3, Sensor 7
Row Id
Column Id

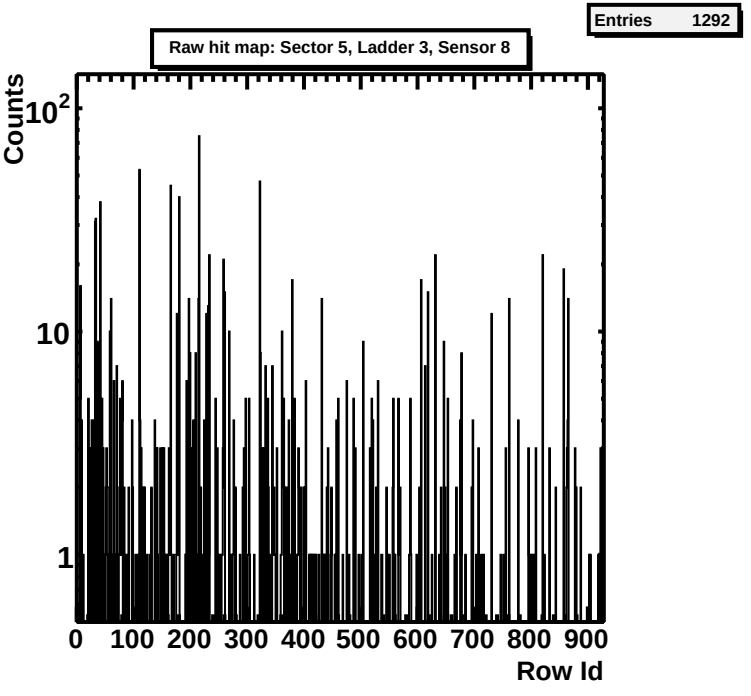

Entries 1322
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Column Id

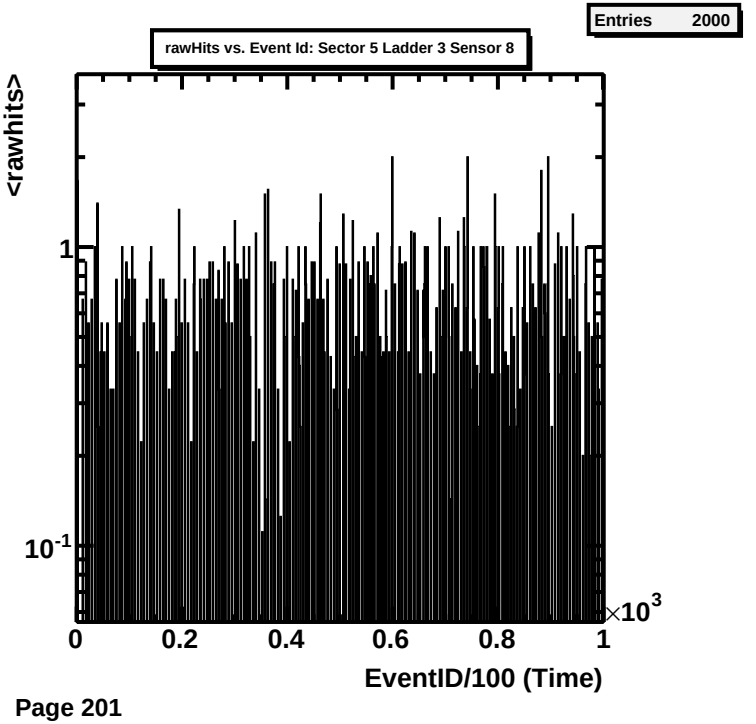

Entries 1322
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Row Id

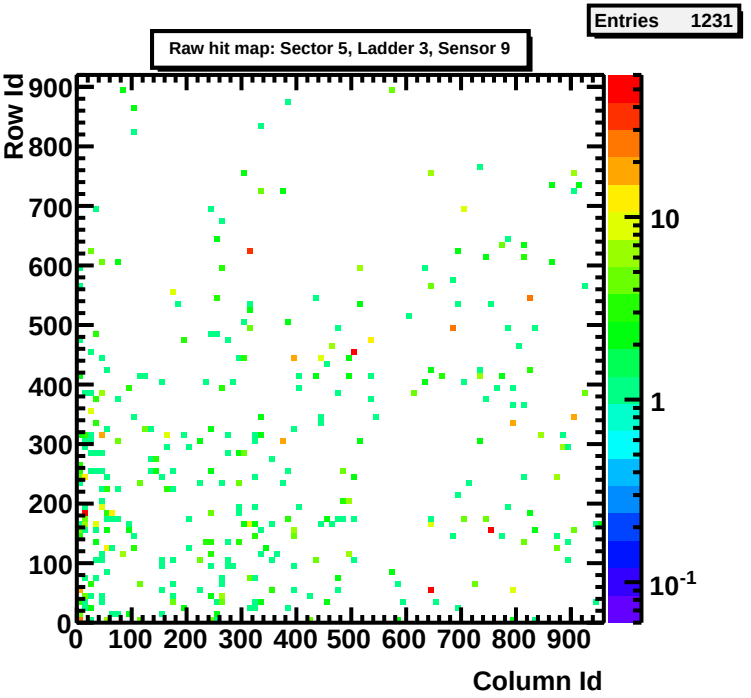

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

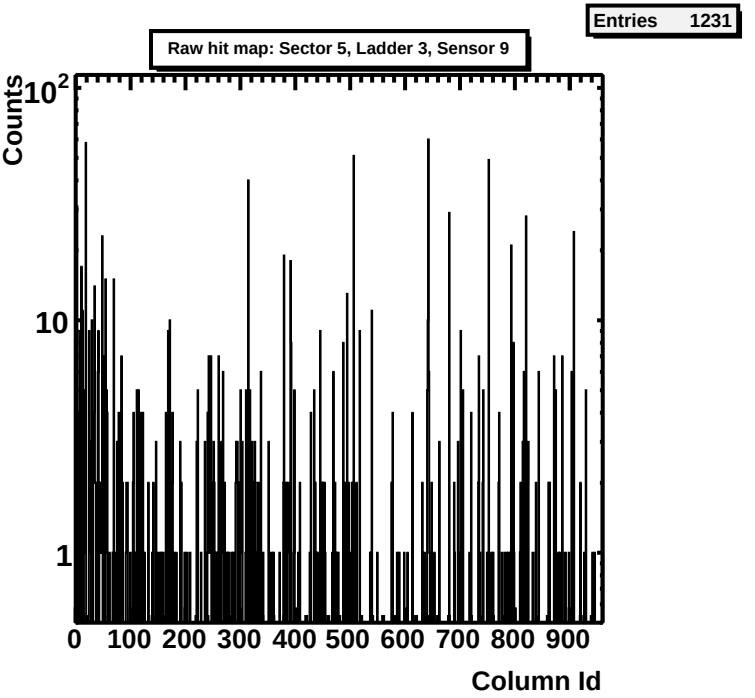

Entries 1292
Raw hit map: Sector 5, Ladder 3, Sensor 8
Row Id
Column Id

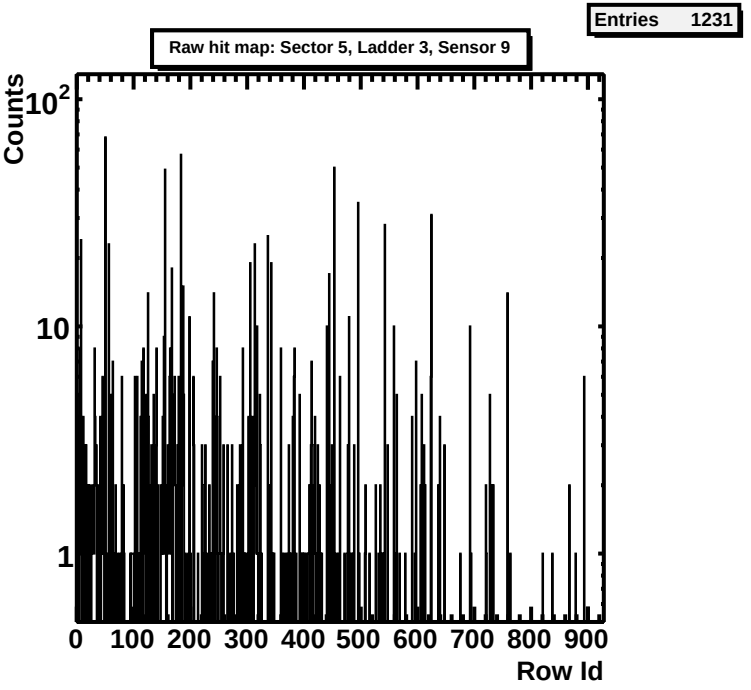

Entries 1292
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Column Id

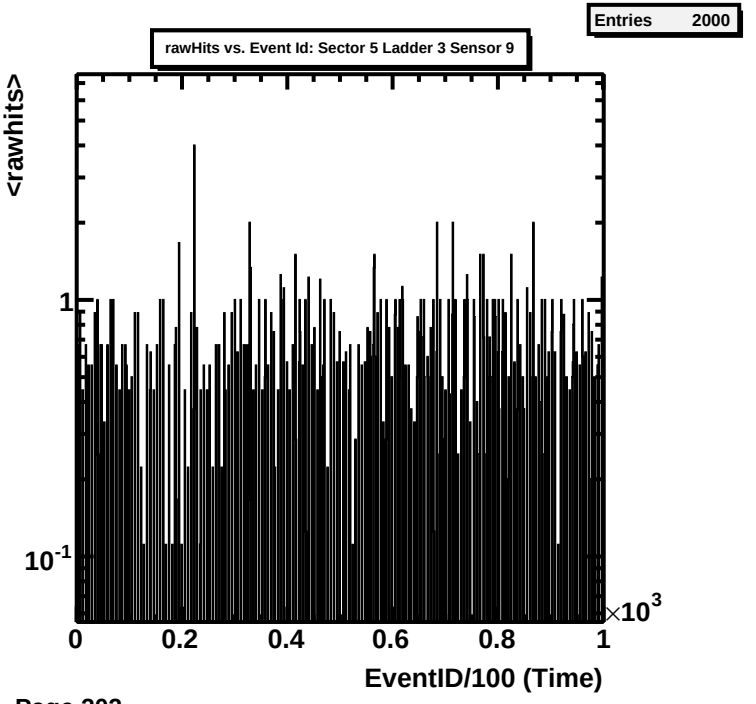

Entries 1292
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Row Id

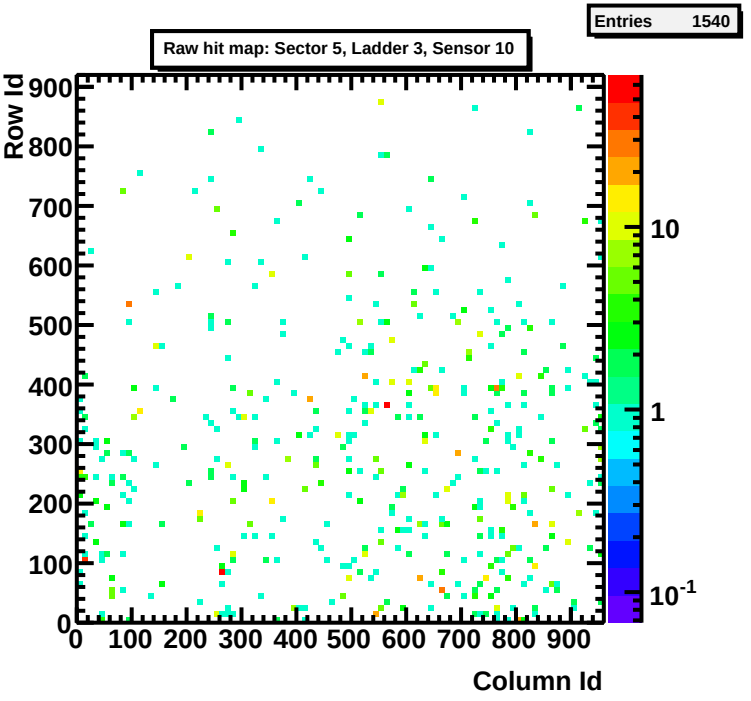

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

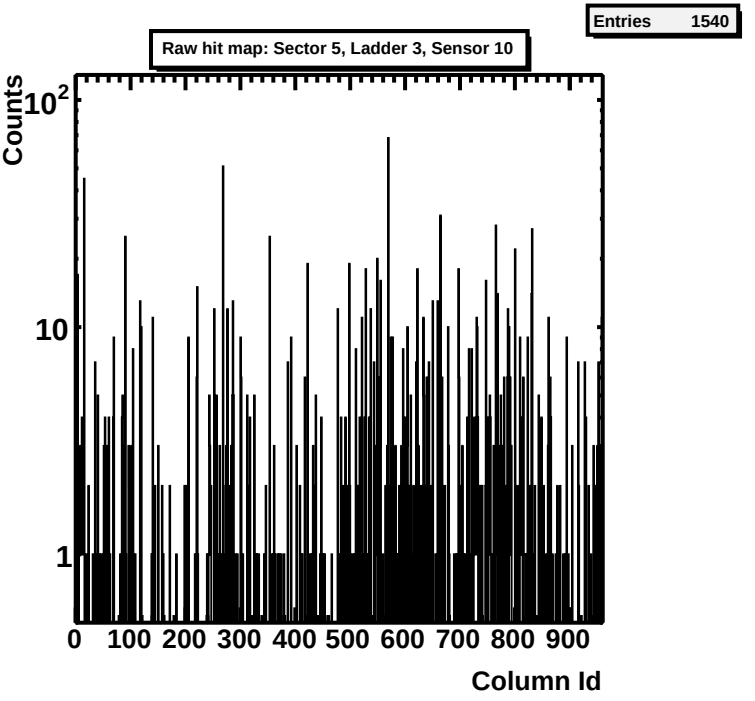

Entries 1231
Raw hit map: Sector 5, Ladder 3, Sensor 9
Row Id
Column Id

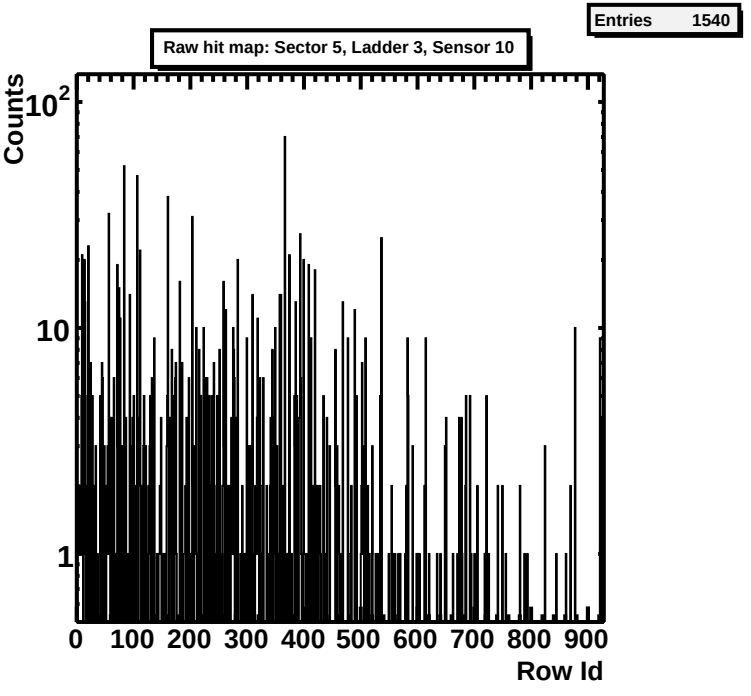

Entries 1231
Raw hit map: Sector 5, Ladder 3, Sensor 9
Counts
Column Id

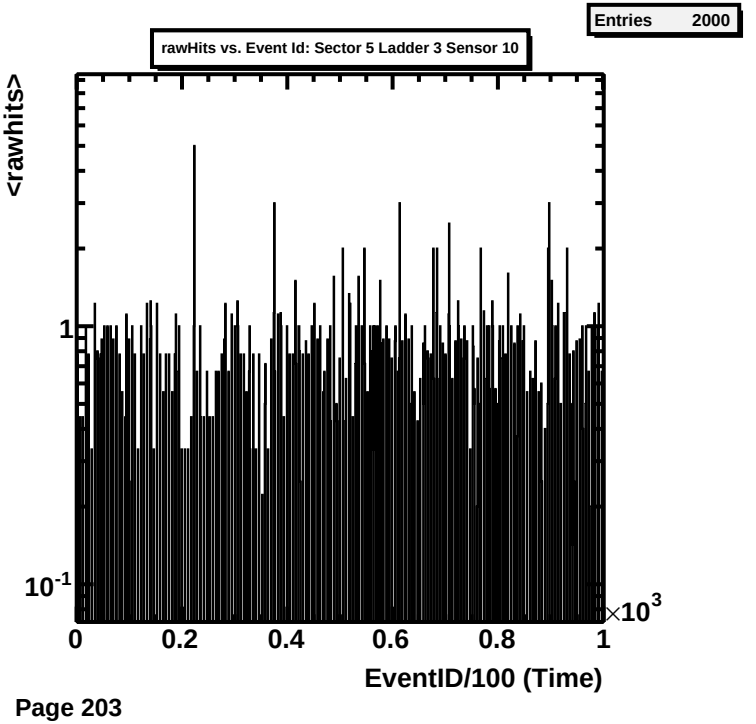

Entries 1231
Raw hit map: Sector 5, Ladder 3, Sensor 9
Counts
Row Id

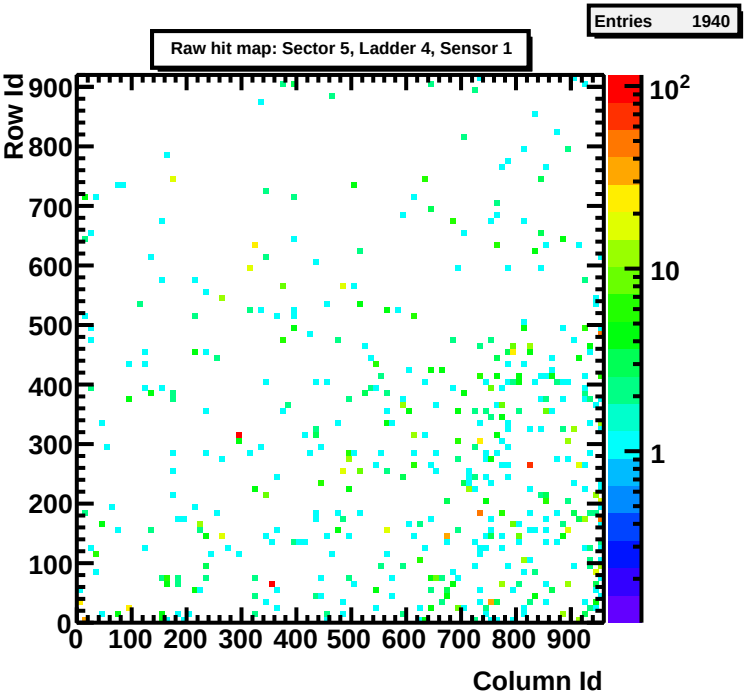

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

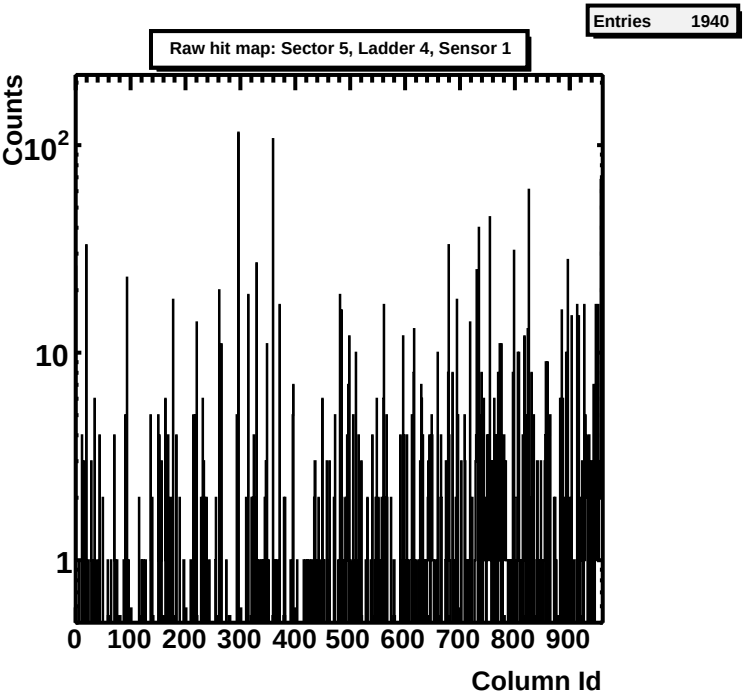

Entries 1540
Raw hit map: Sector 5, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

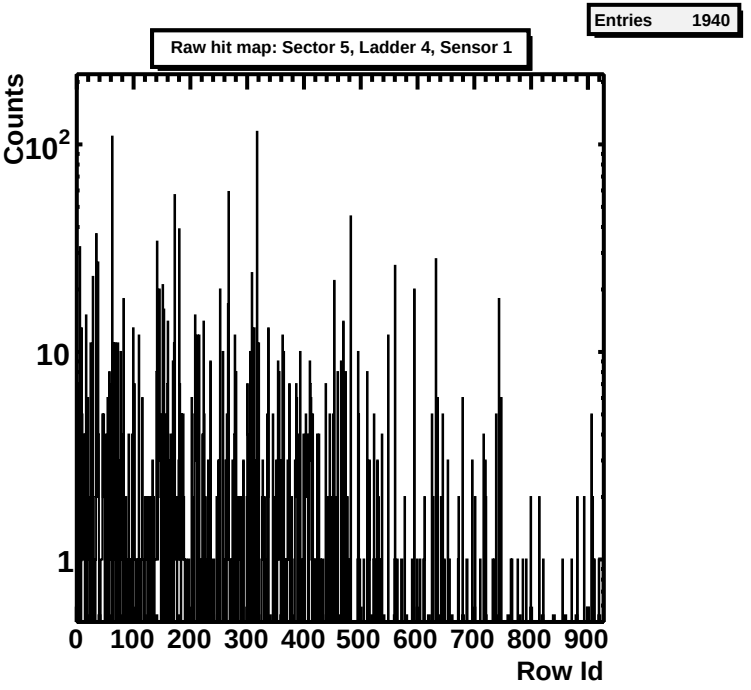

Entries 1540
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

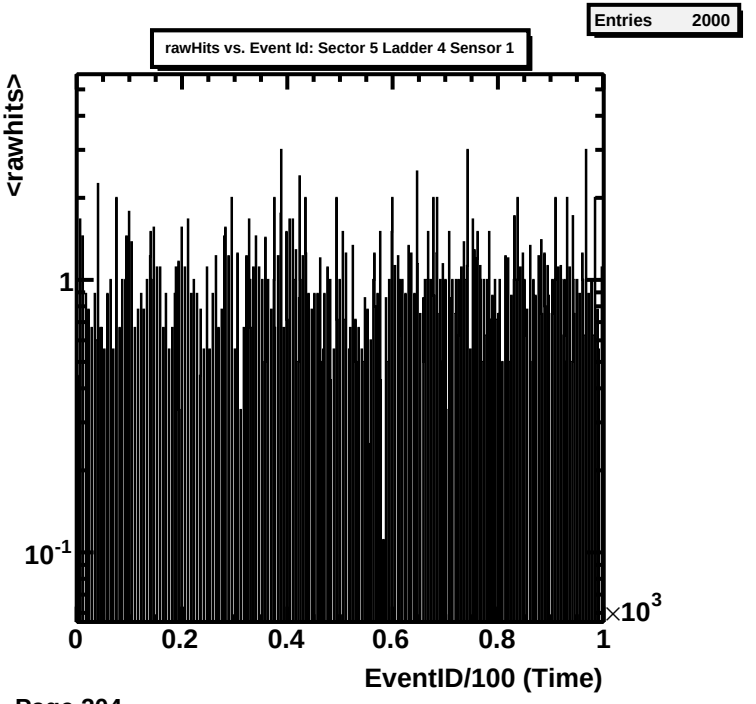

Entries 1540
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

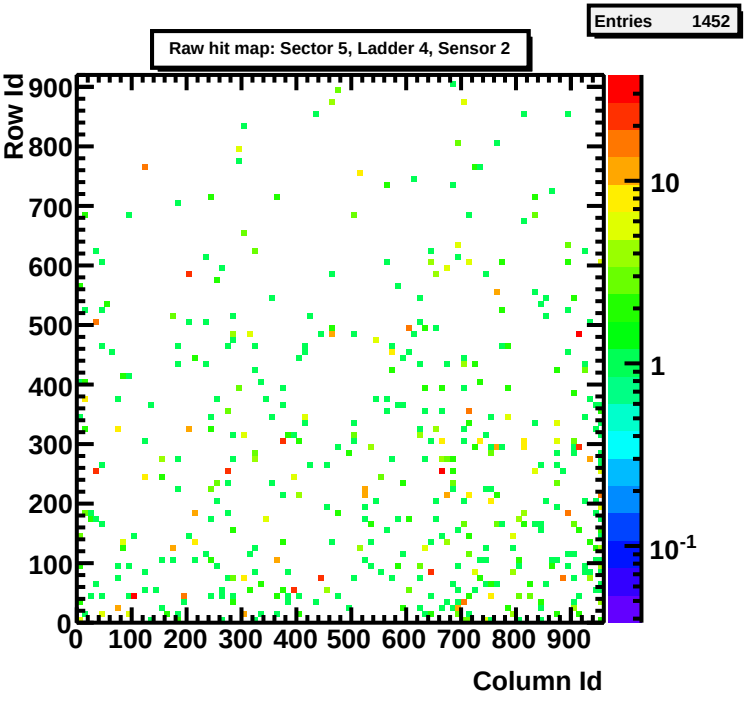

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 10
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

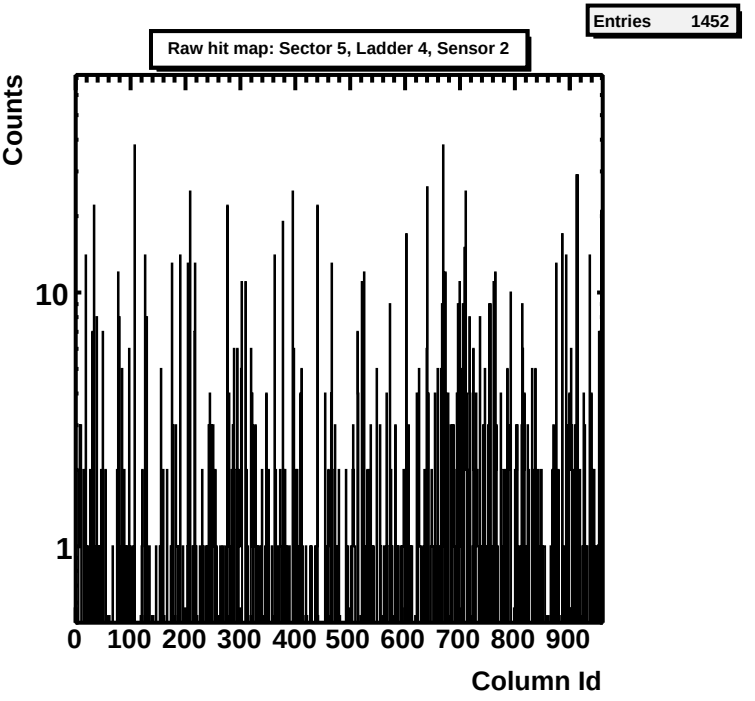

Entries 1940
Raw hit map: Sector 5, Ladder 4, Sensor 1
Row Id
Column Id

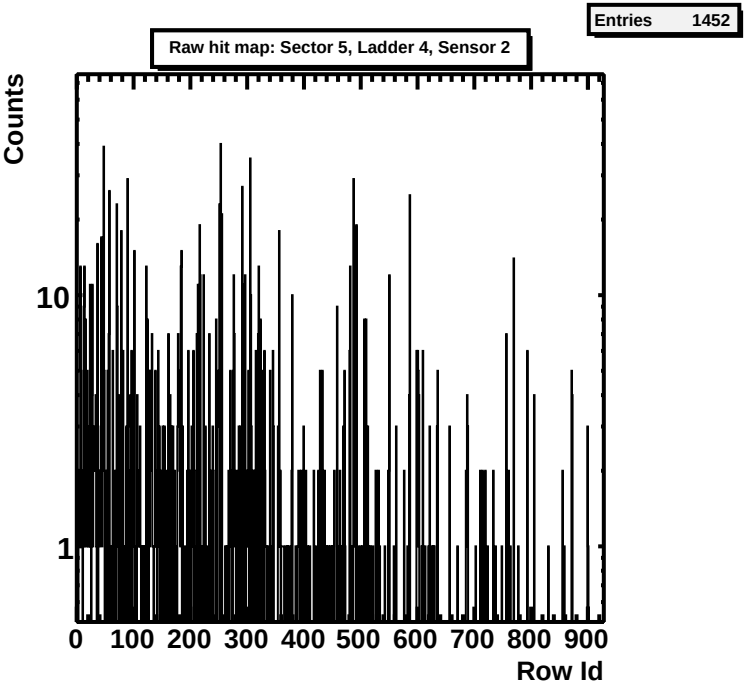

Entries 1940
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
Column Id

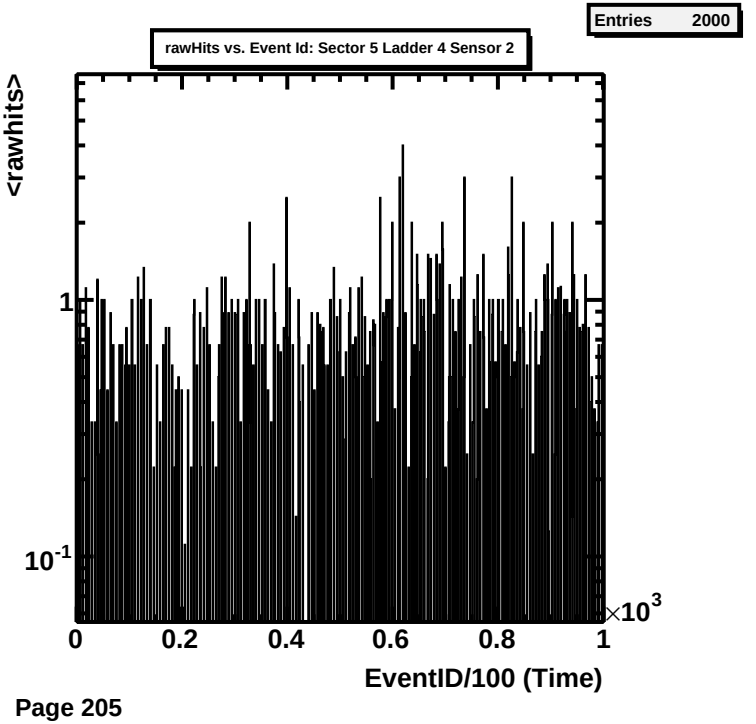

Entries 1940
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
Row Id

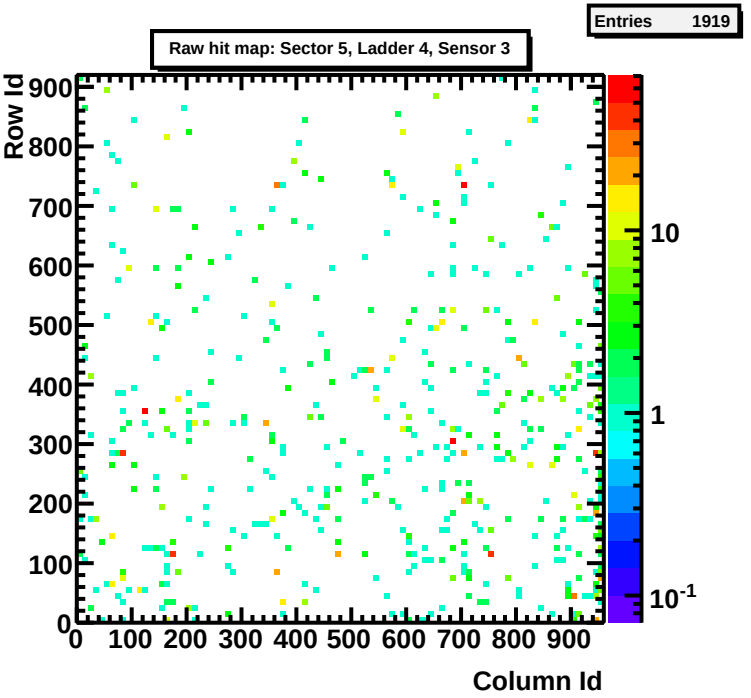

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)

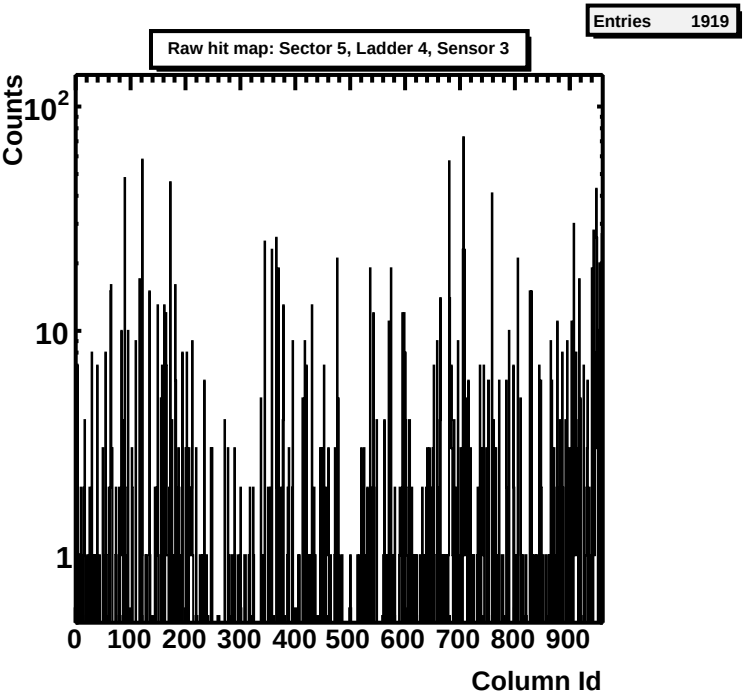

Entries 1452
Raw hit map: Sector 5, Ladder 4, Sensor 2
Row Id
Column Id

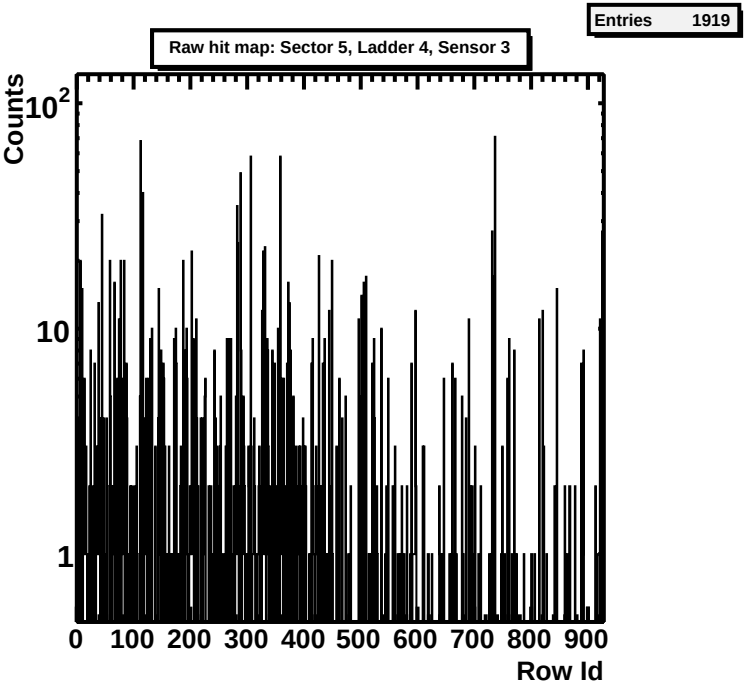

Entries 1452
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Column Id


Entries 1452
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 1919
Raw hit map: Sector 5, Ladder 4, Sensor 3
Row Id
Column Id


Entries 1919
Raw hit map: Sector 5, Ladder 4, Sensor 3
Counts
Column Id


Entries 1919
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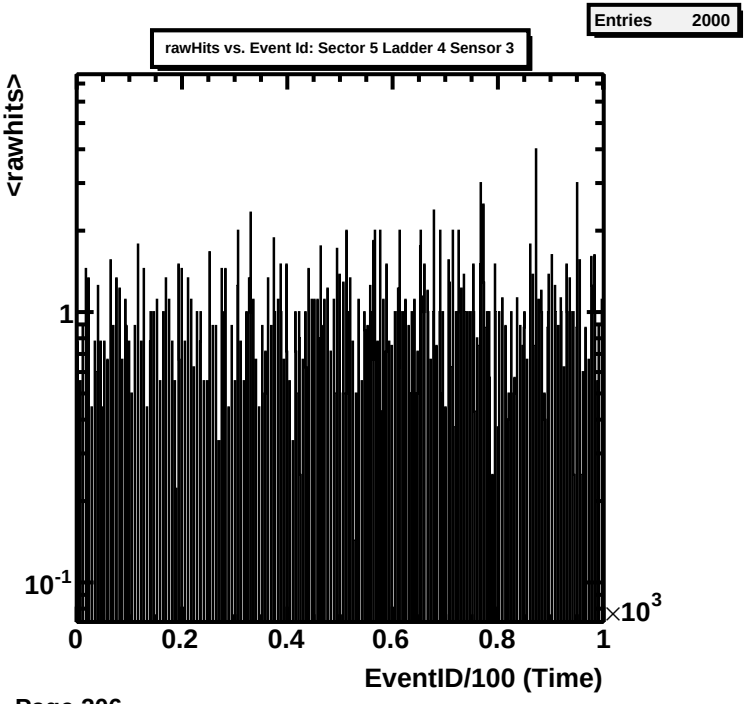
Counts
Row Id


Entries 2000
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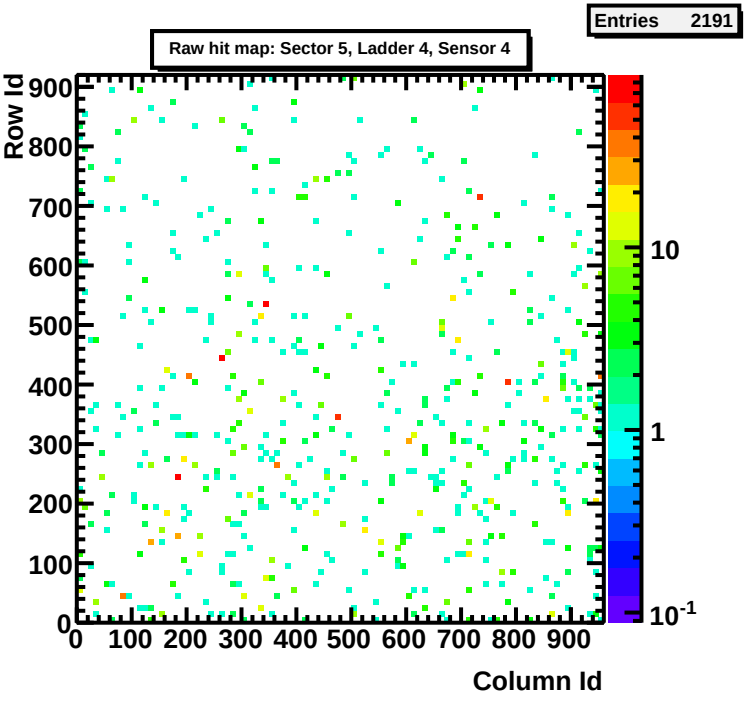
<rawhits>
EventID/100 (Time)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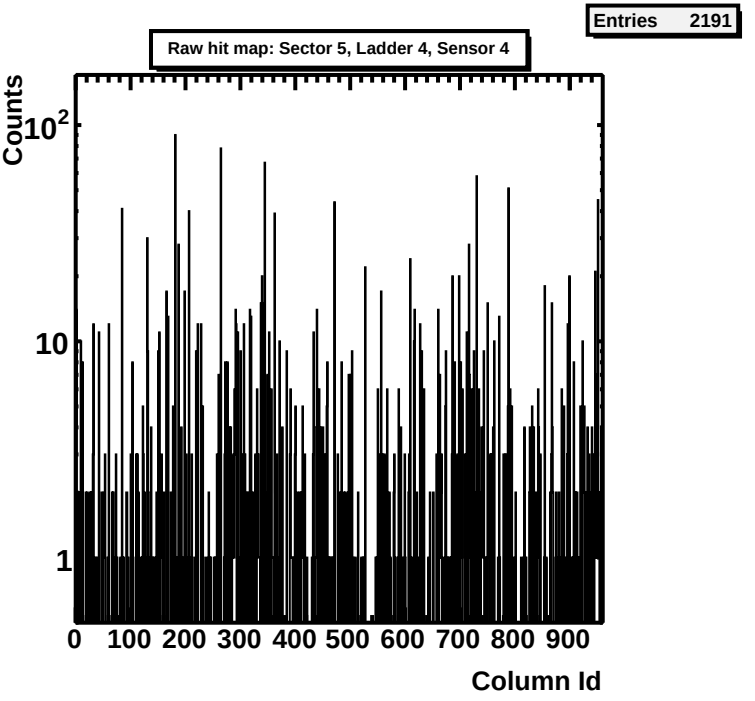
Row Id
Column Id


Entries 2191
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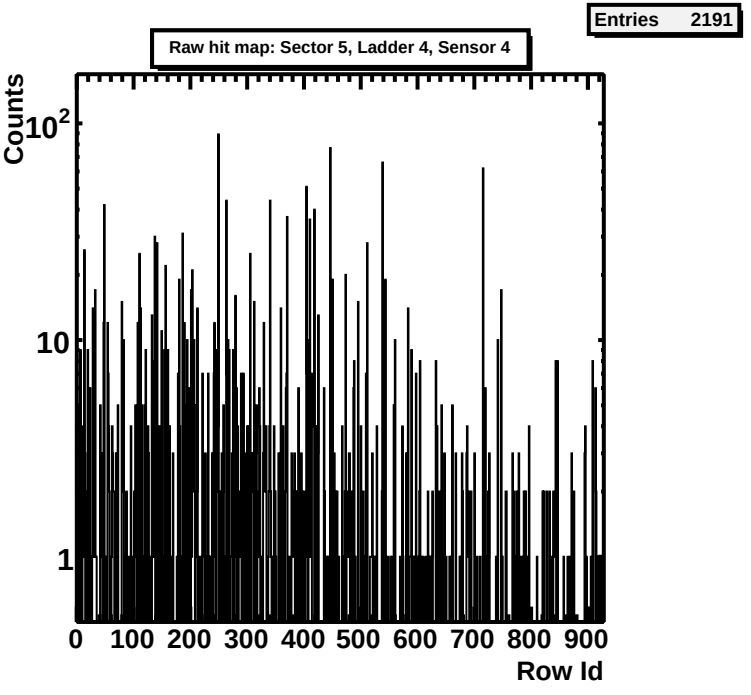
Counts
Column Id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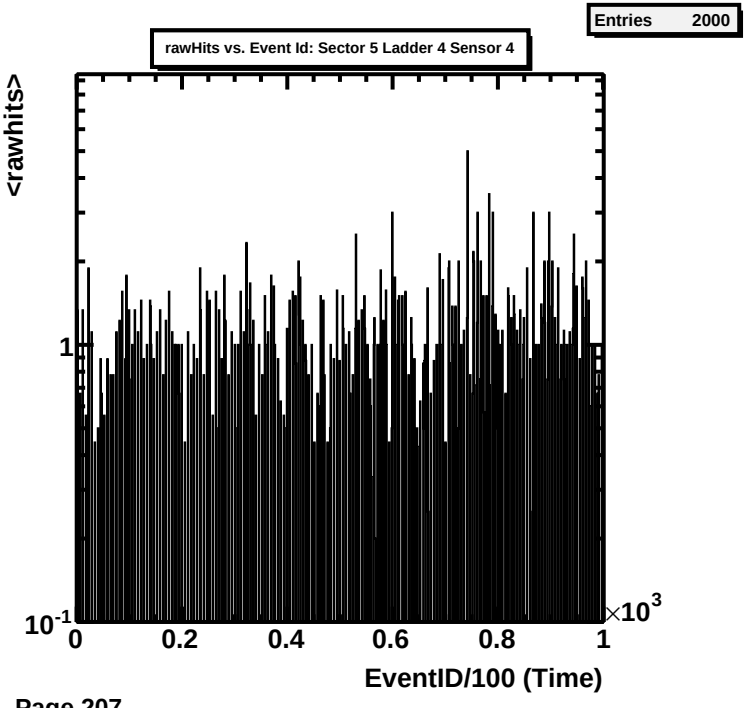
Counts
Row Id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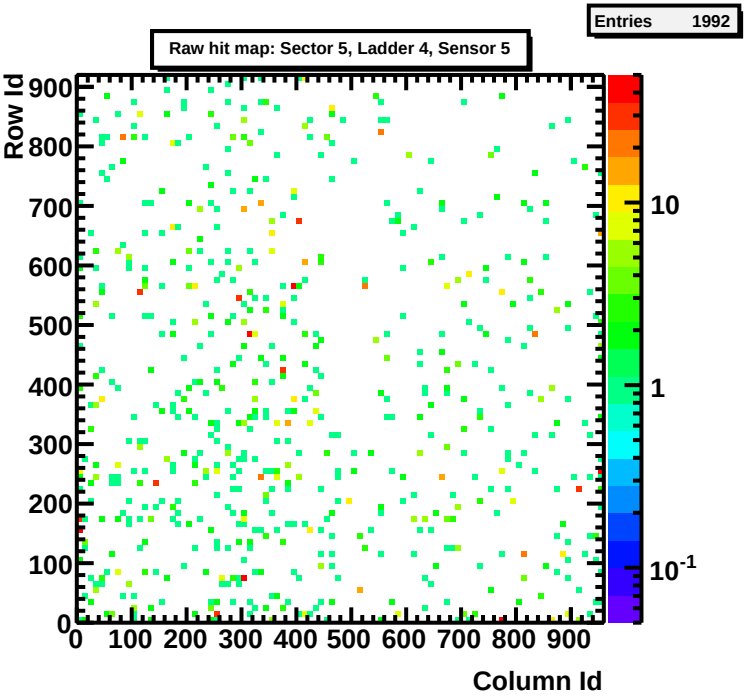
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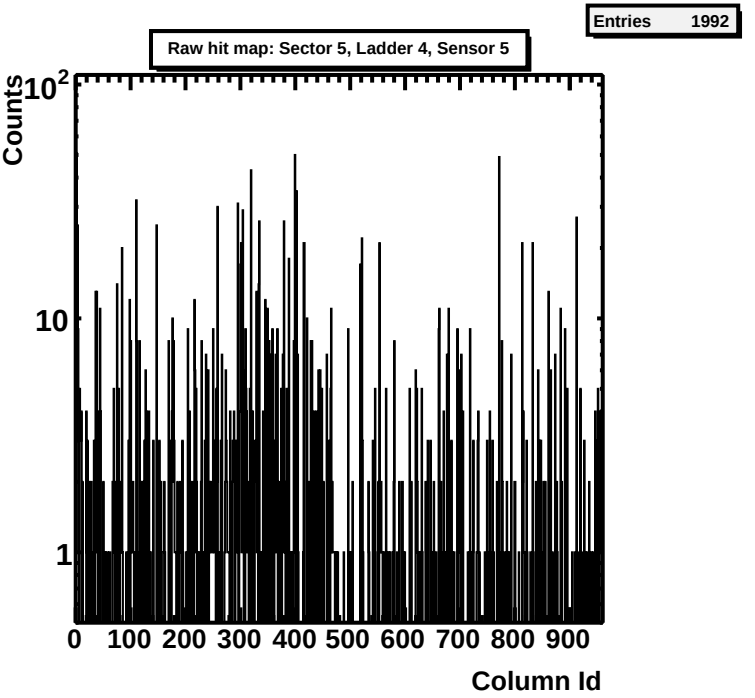
Row Id
Column Id


Entries 1992
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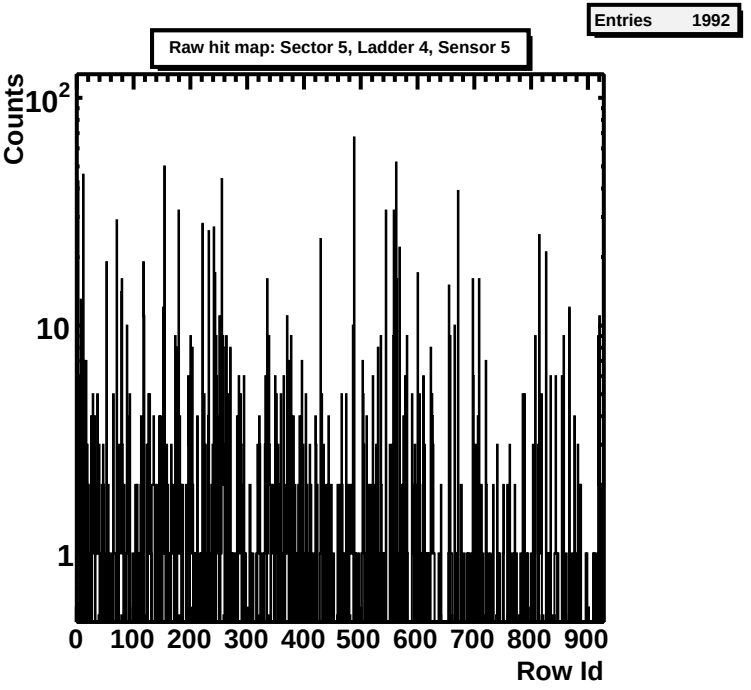
Counts
Column Id


Entries 1992
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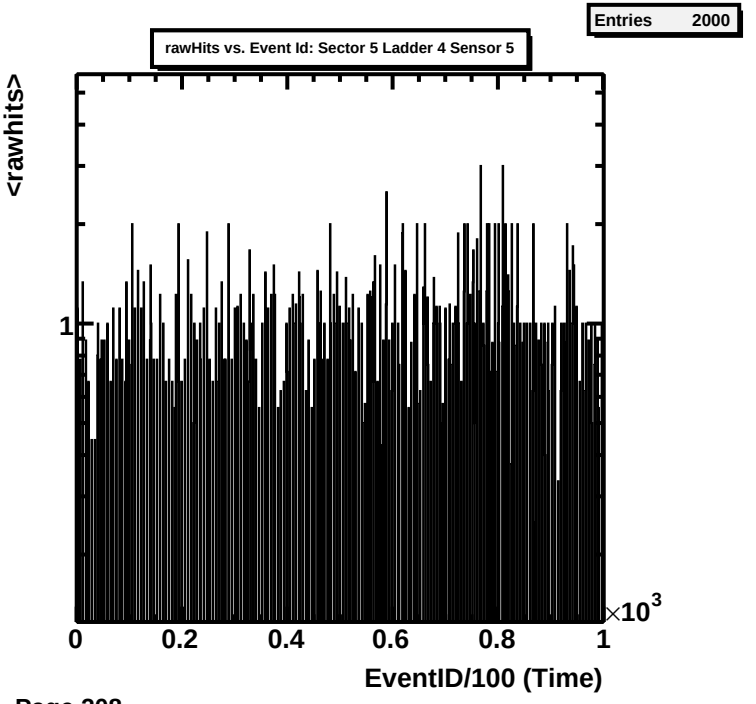
Counts
Row Id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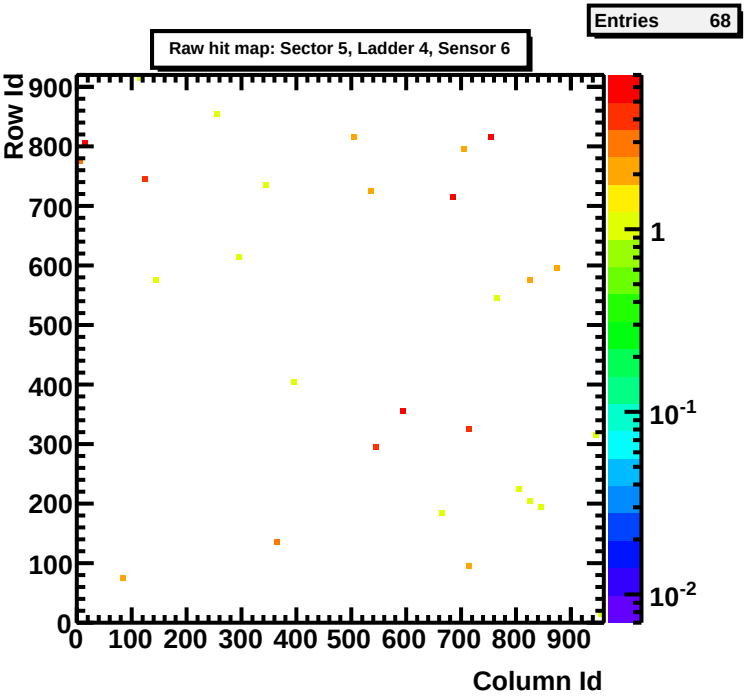
<rawhits>
EventID/100 (Time)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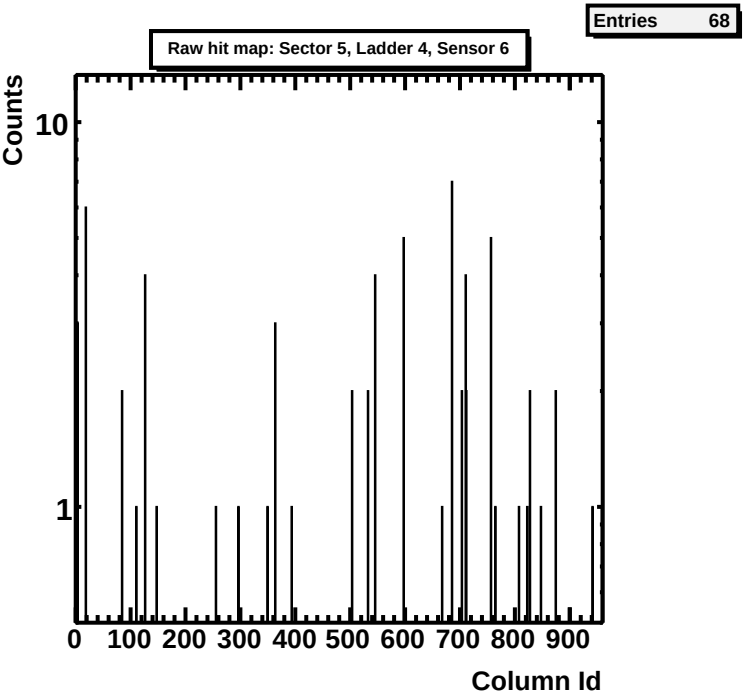
Raw hit map: Sector 5, Ladder 4, Sensor 6
Row Id
Column Id


Entries 68
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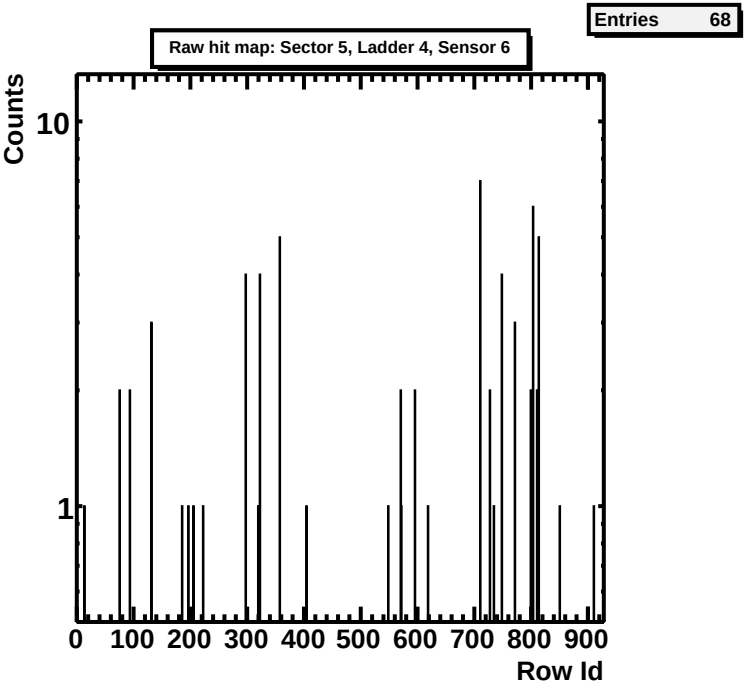
Counts
Column Id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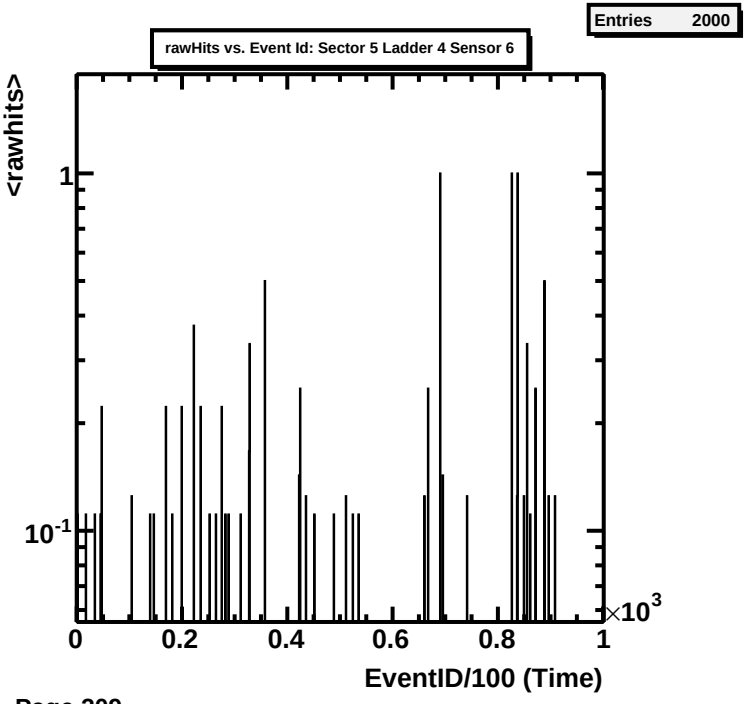
Counts
Row Id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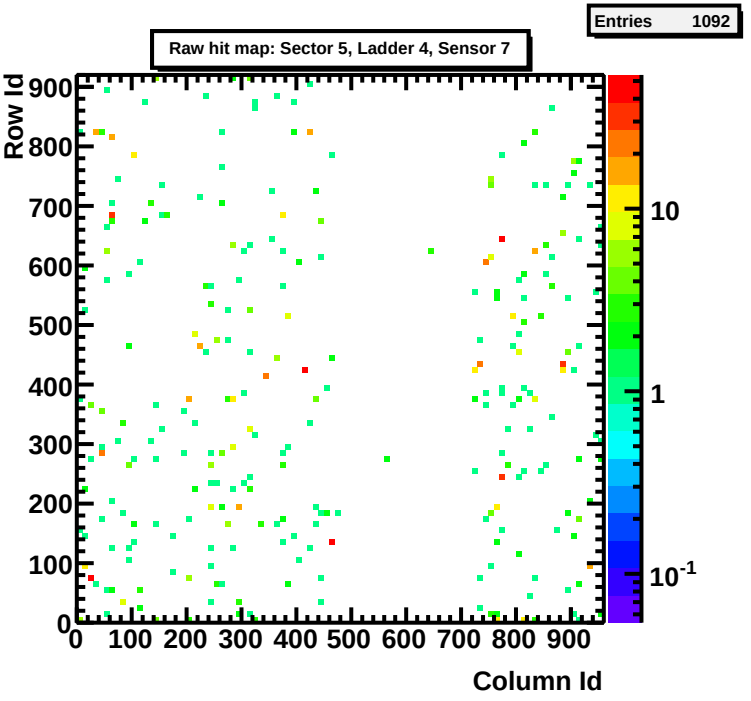
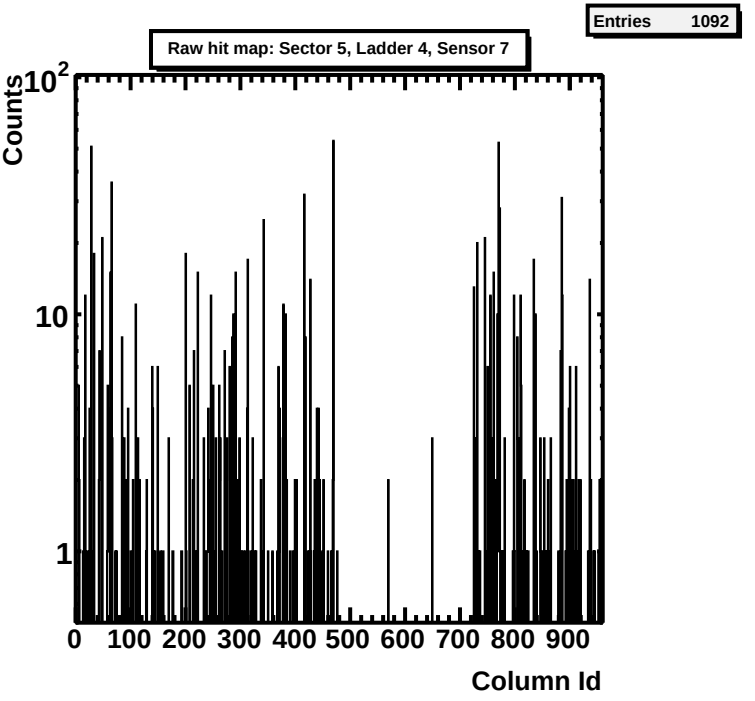
EventID/100 (Time)


Raw hit map: Sector 5, Ladder 4, Sensor 7
Entries 1092
Row Id
Column Id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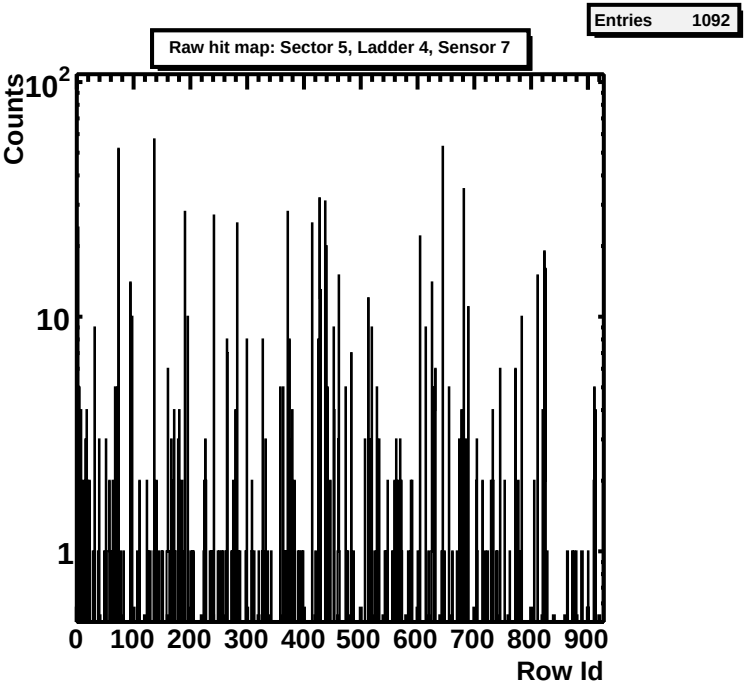
Entries 1092
Counts
Column Id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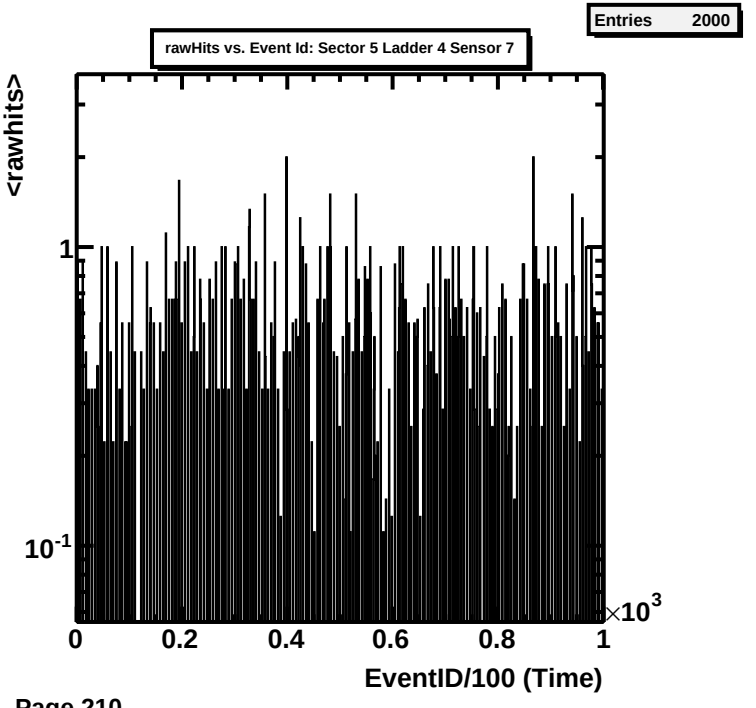
Entries 1092
Counts
Row Id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Entries 2000
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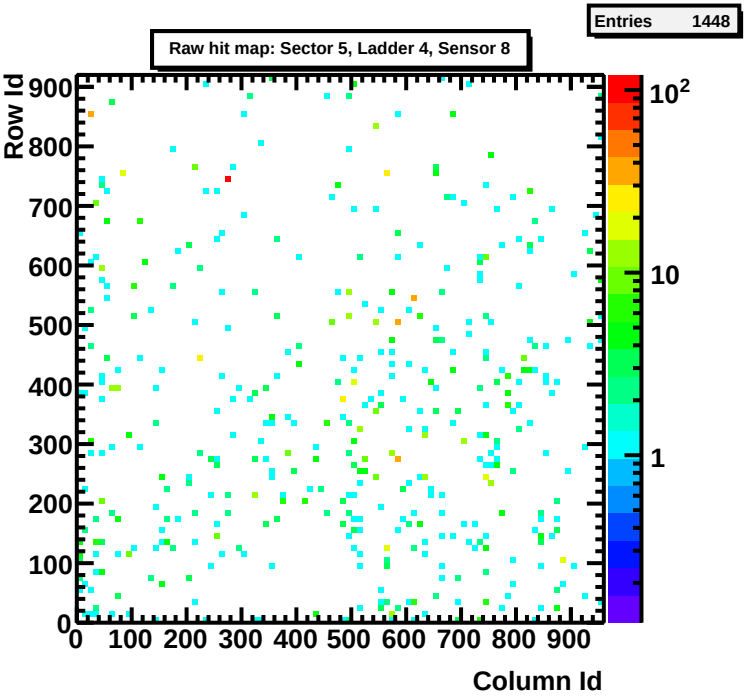
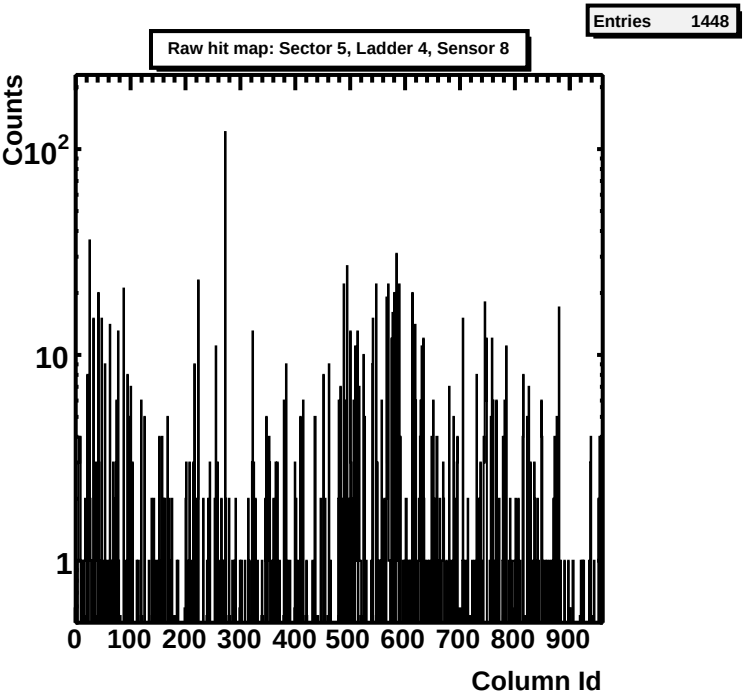
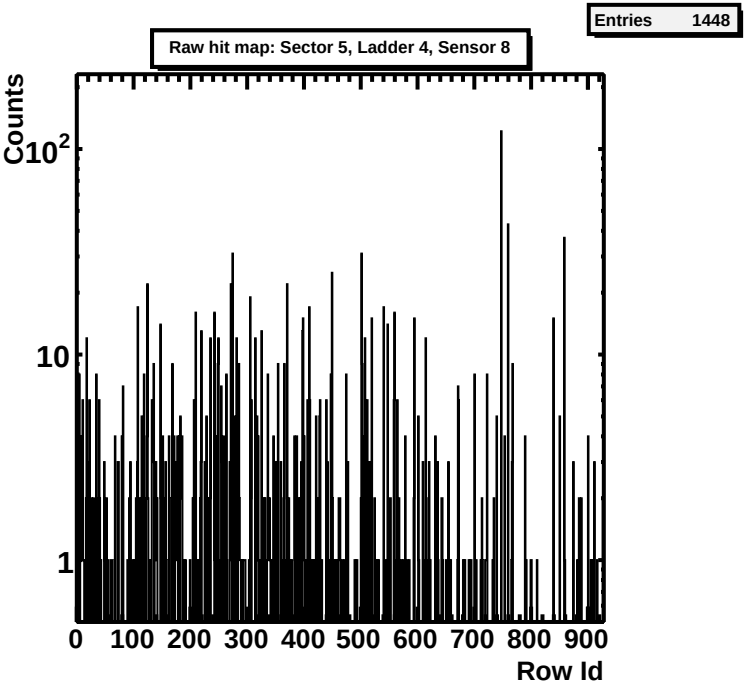
EventID/100 (Time)


Entries 1448
Raw hit map: Sector 5, Ladder 4, Sensor 8
Row Id
Column Id


Entries 1448
Raw hit map: Sector 5, Ladder 4, Sensor 8
Counts
Column Id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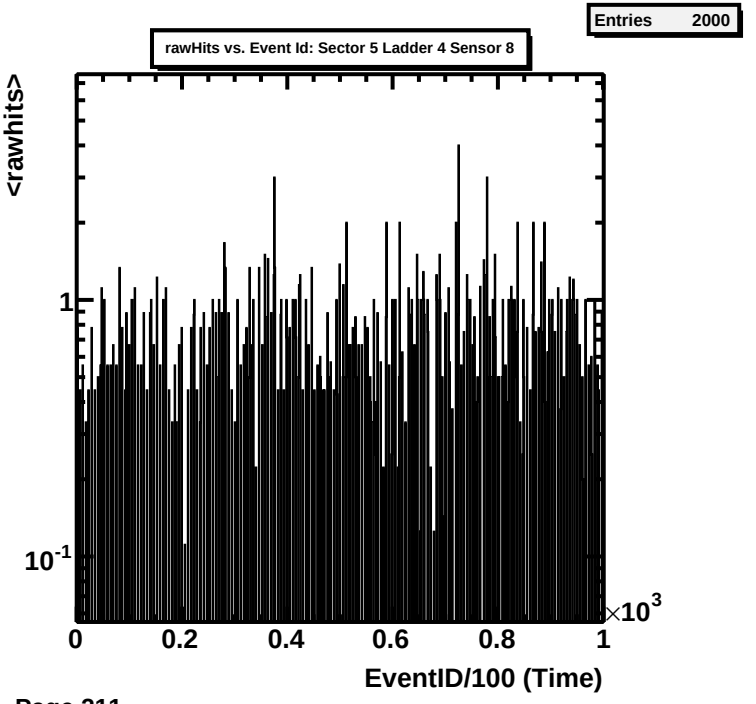
Counts
Row Id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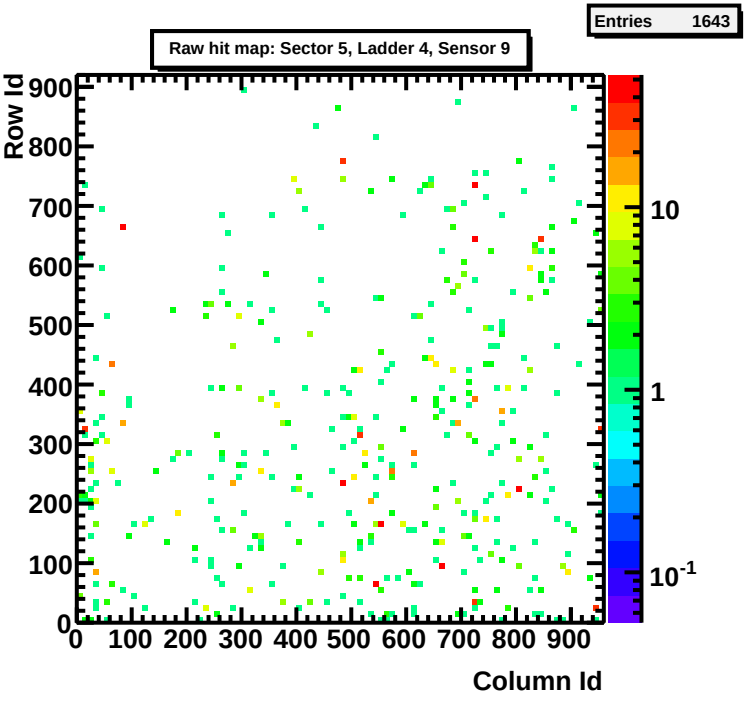
EventID/100 (Time)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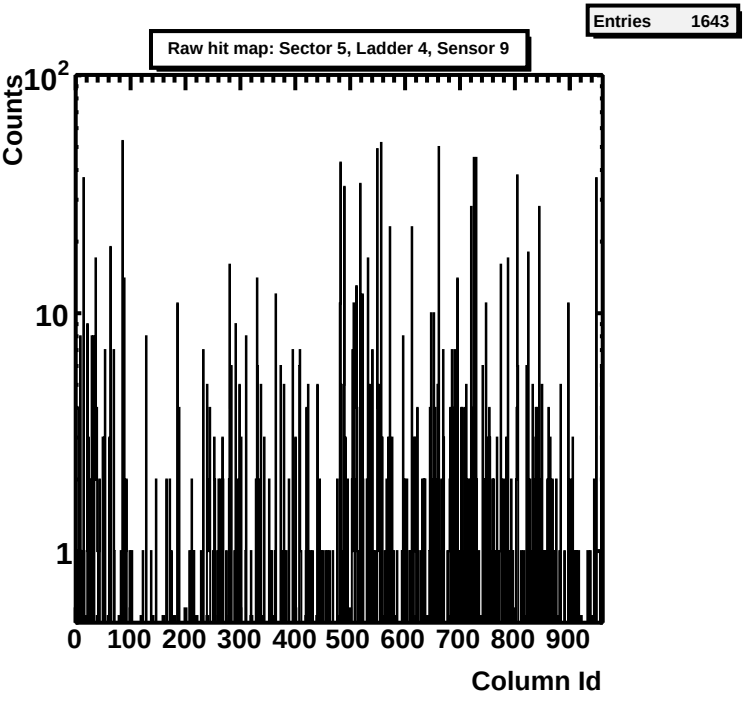
Row Id
Column Id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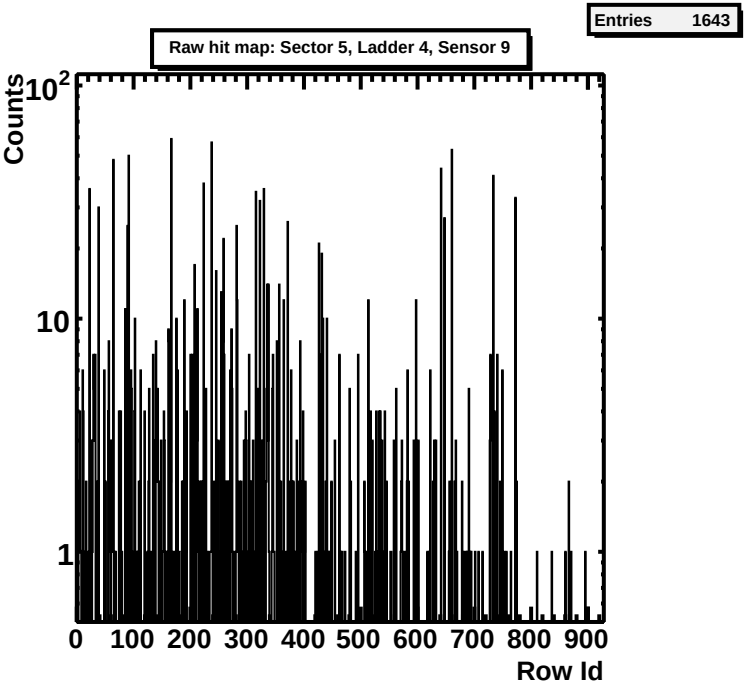
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Column Id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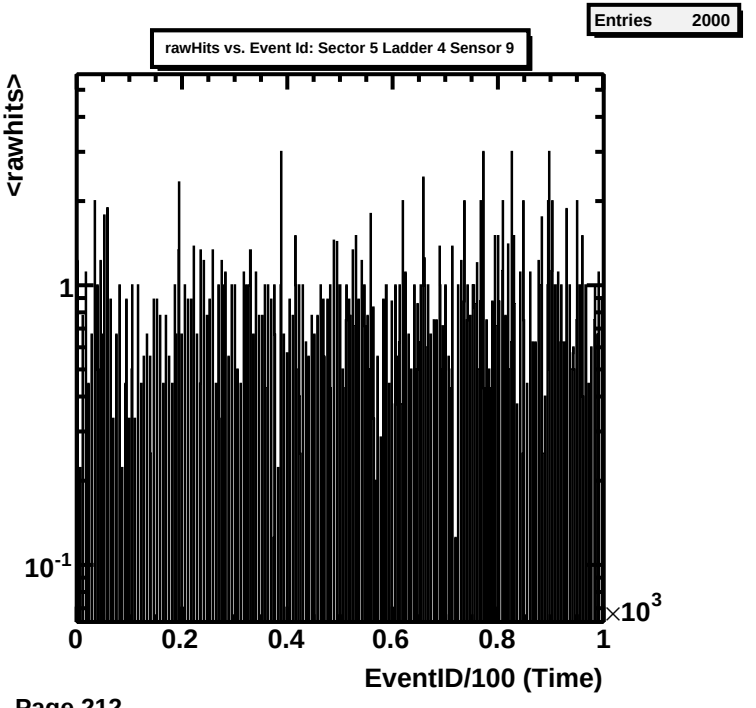
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Row Id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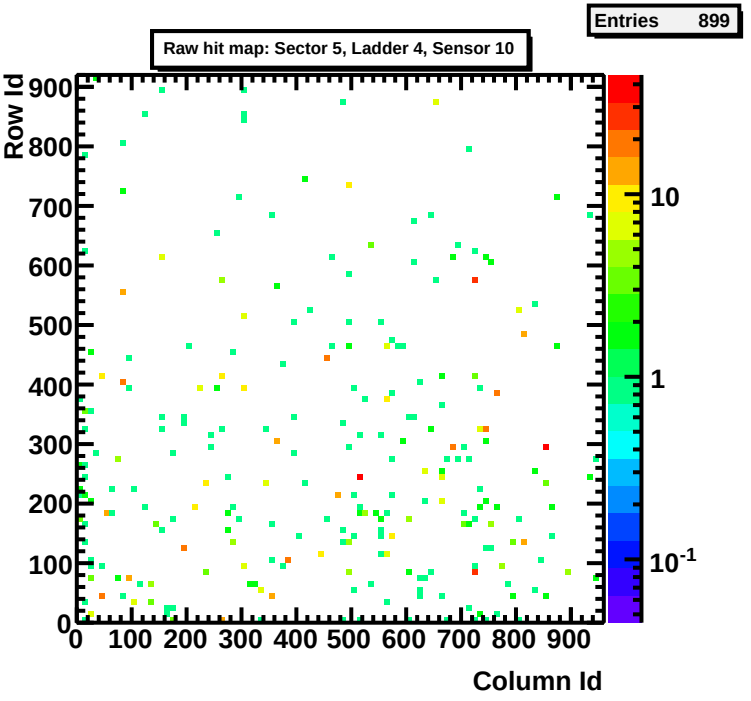
EventID/100 (Time)


Entries 899
Raw hit map: Sector 5, Ladder 4, Sensor 10
Row Id
Column Id
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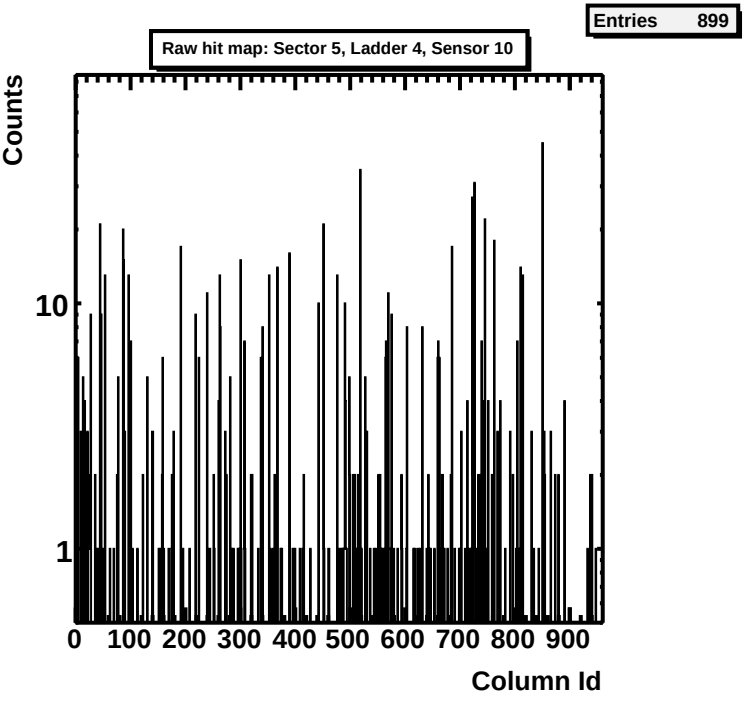
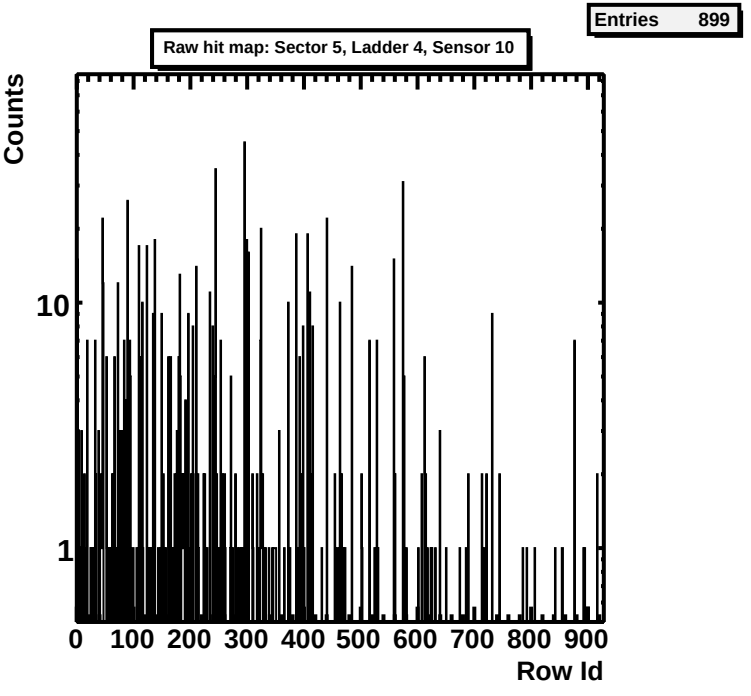
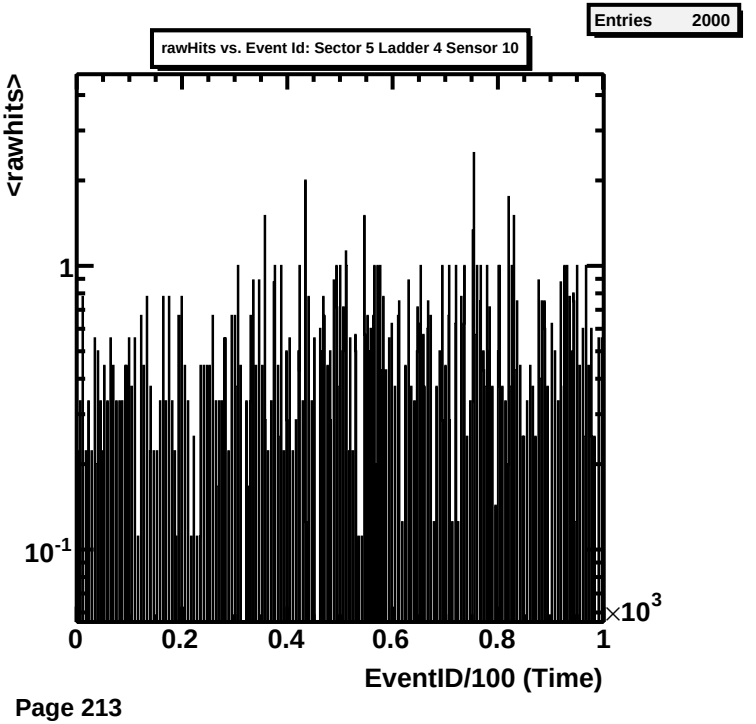
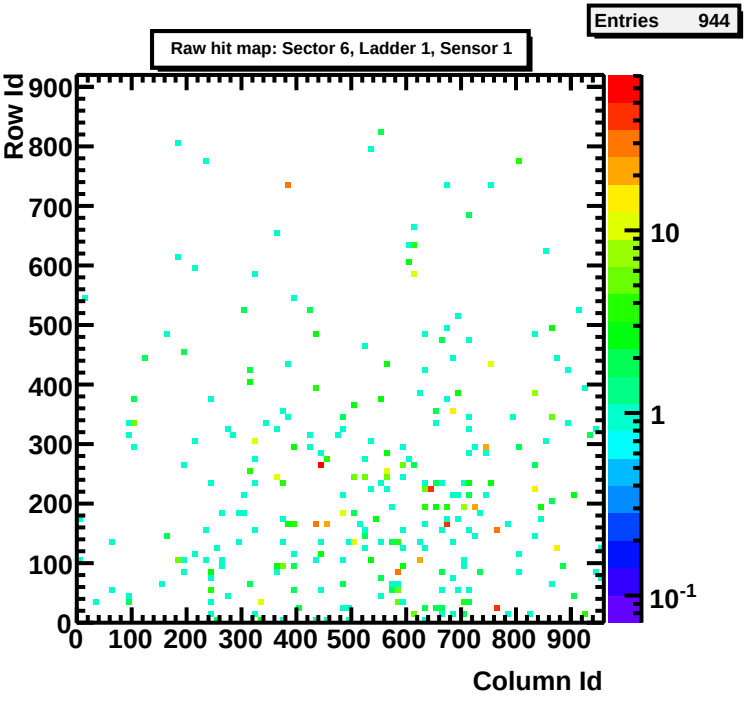
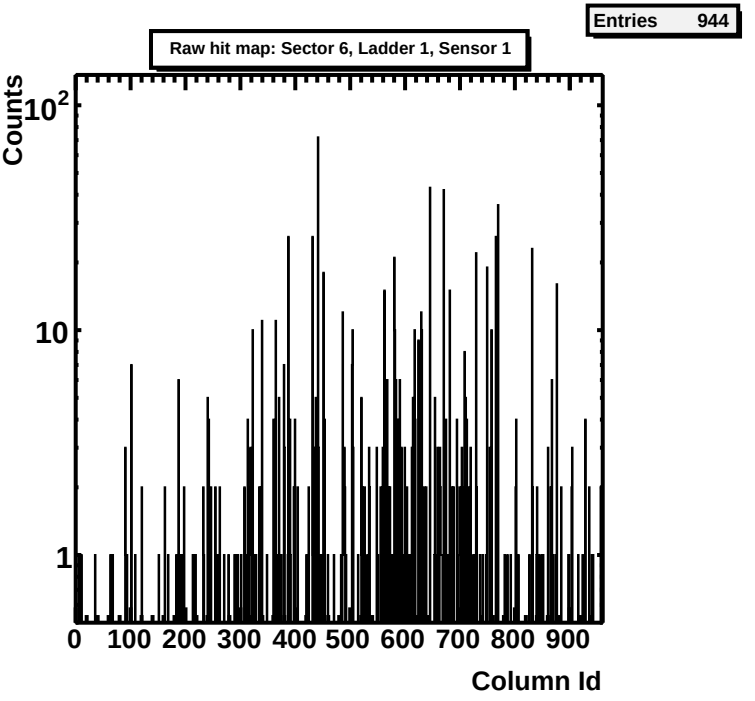
10
1
10^{-1}

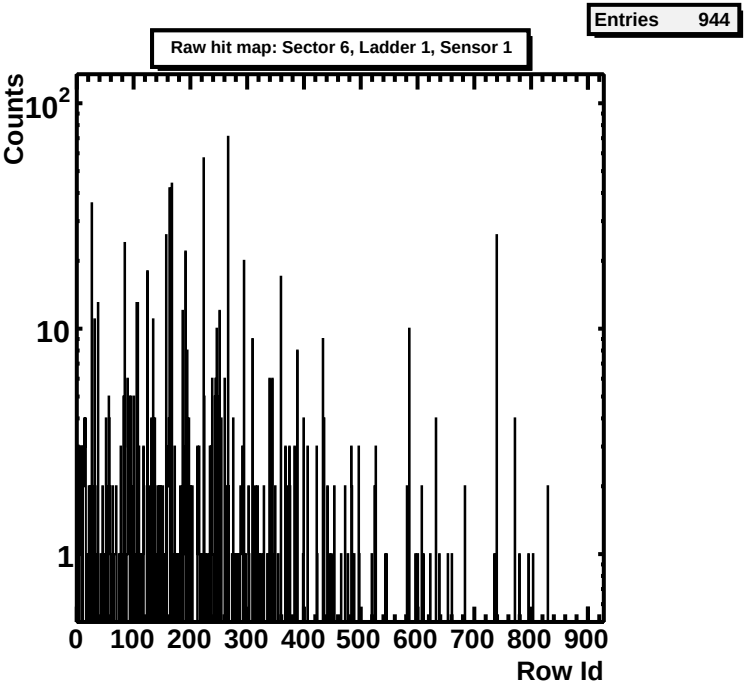

Entries 899
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

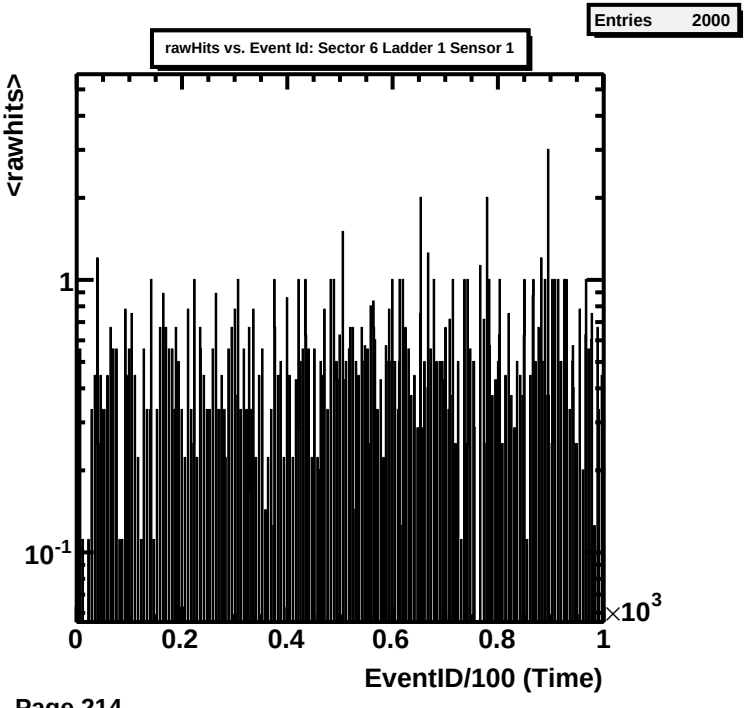

Entries 899
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

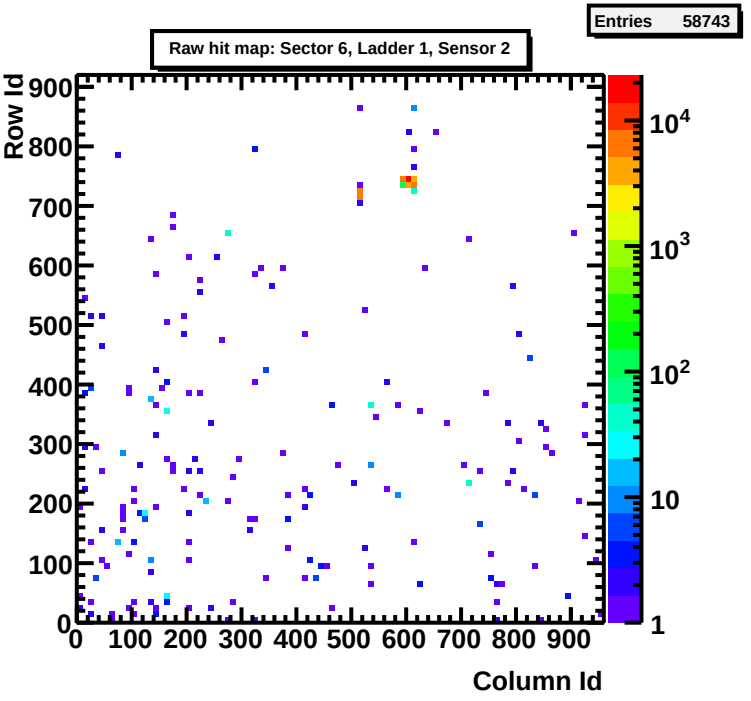

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

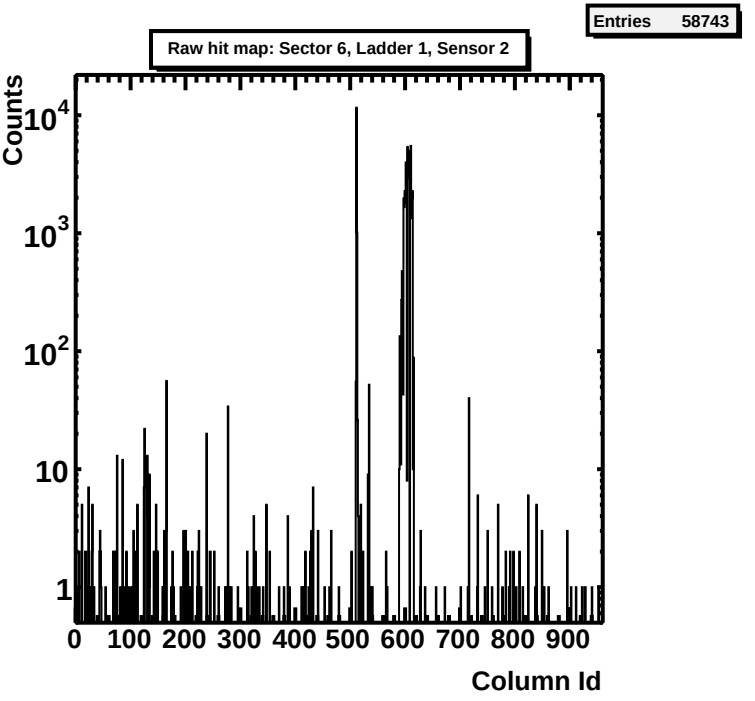

Entries 944
Raw hit map: Sector 6, Ladder 1, Sensor 1
Row Id
Column Id

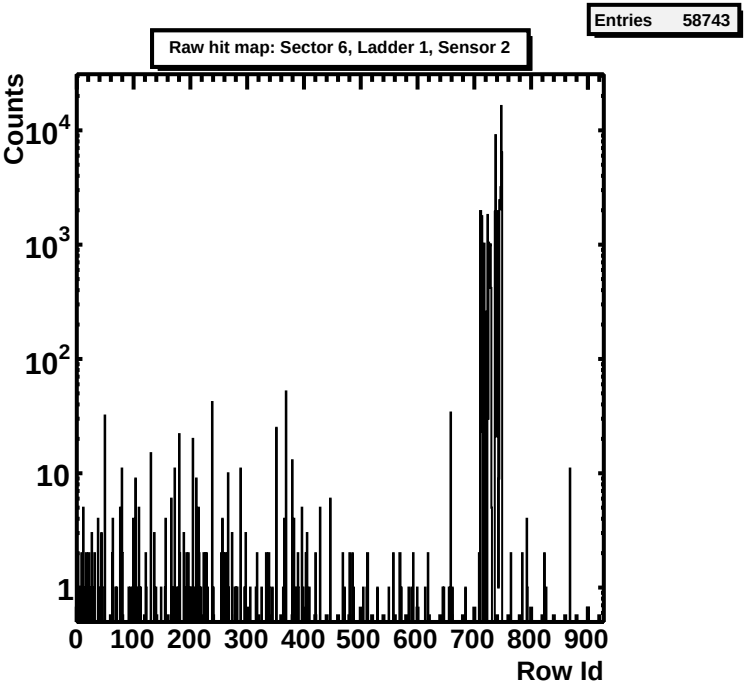

Entries 944
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
Column Id

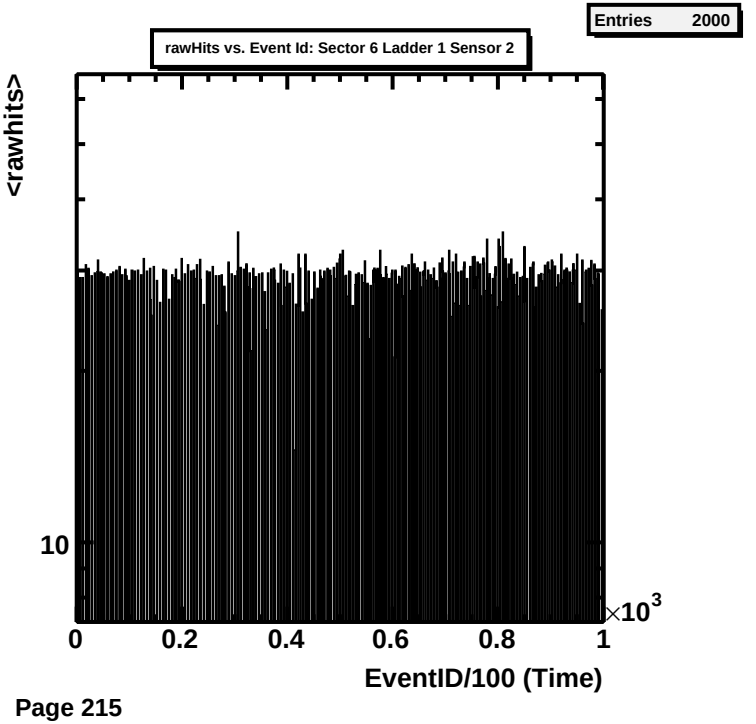

Entries 944
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 58743
Raw hit map: Sector 6, Ladder 1, Sensor 2
Row Id
Column Id


Entries 58743
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Column Id


Entries 58743
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Row Id


Entries 2000
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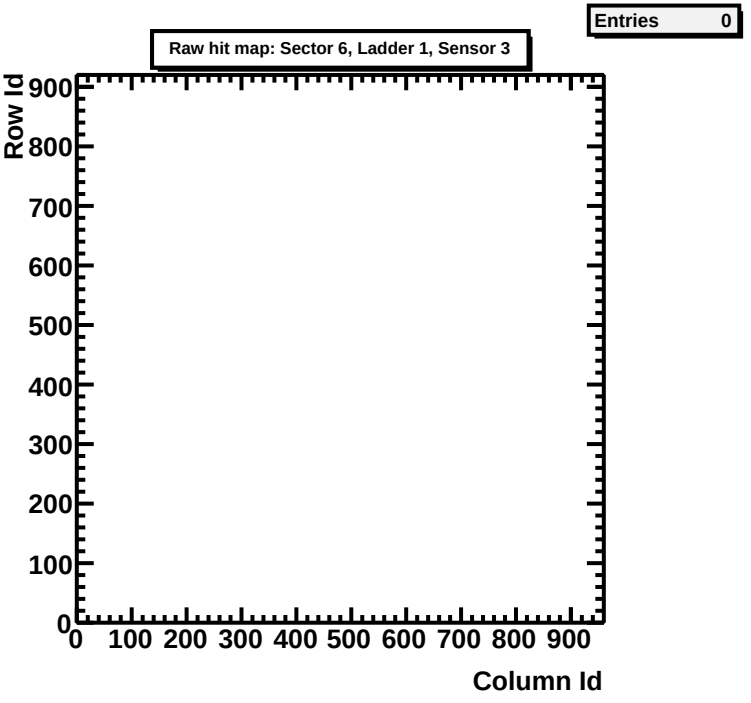
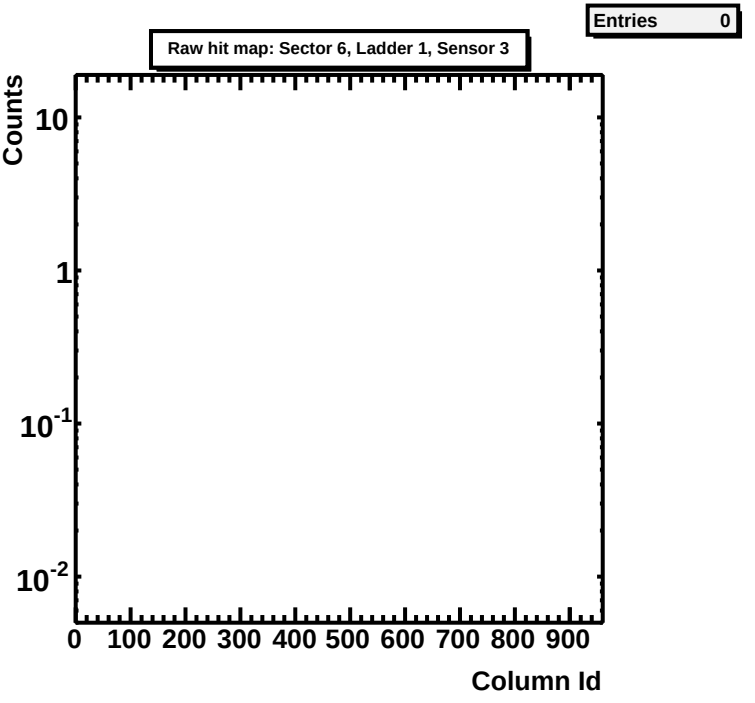
EventID/100 (Time)


Entries 0
Raw hit map: Sector 6, Ladder 1, Sensor 3
Row Id
Column Id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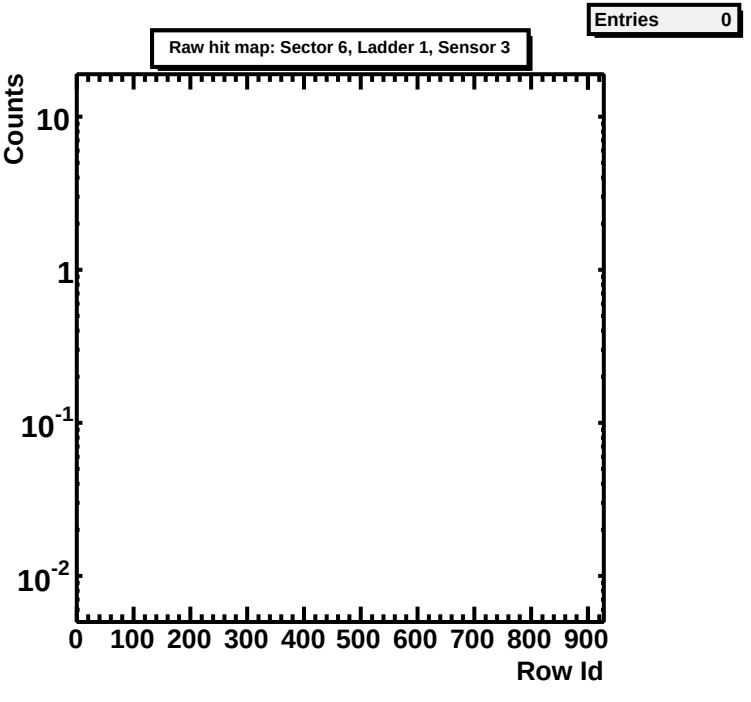
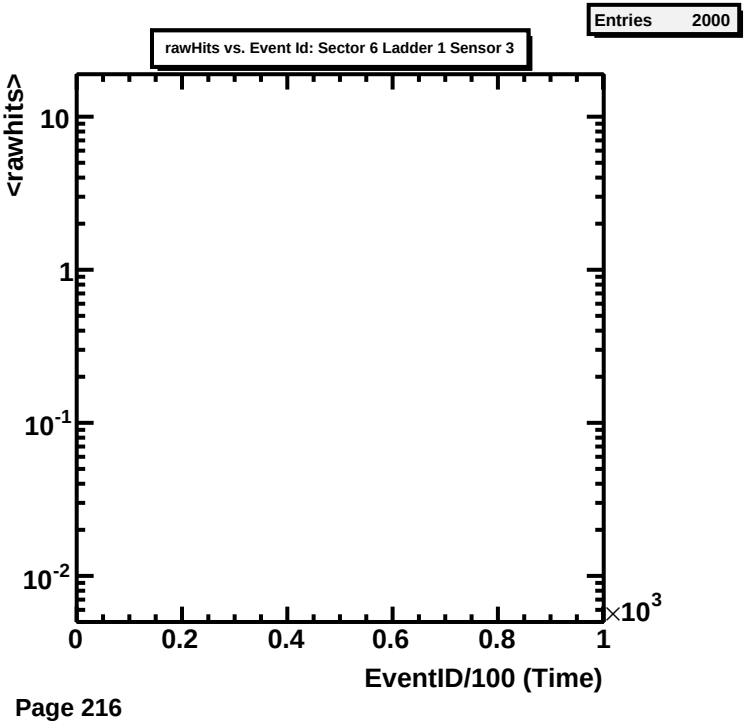
Raw hit map: Sector 6, Ladder 1, Sensor 3
Counts
Column Id


Entries 0
Raw hit map: Sector 6, Ladder 1, Sensor 3
Counts
Row Id


Entries 2000
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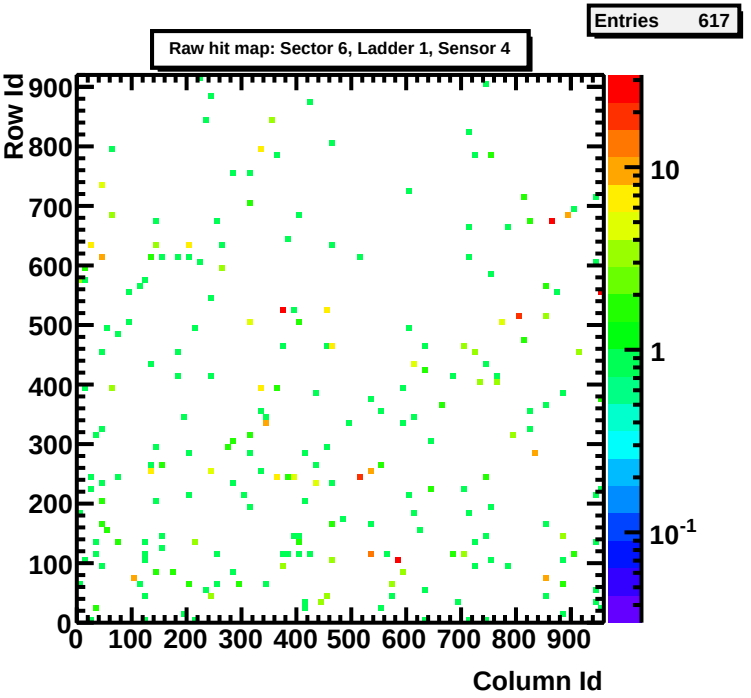
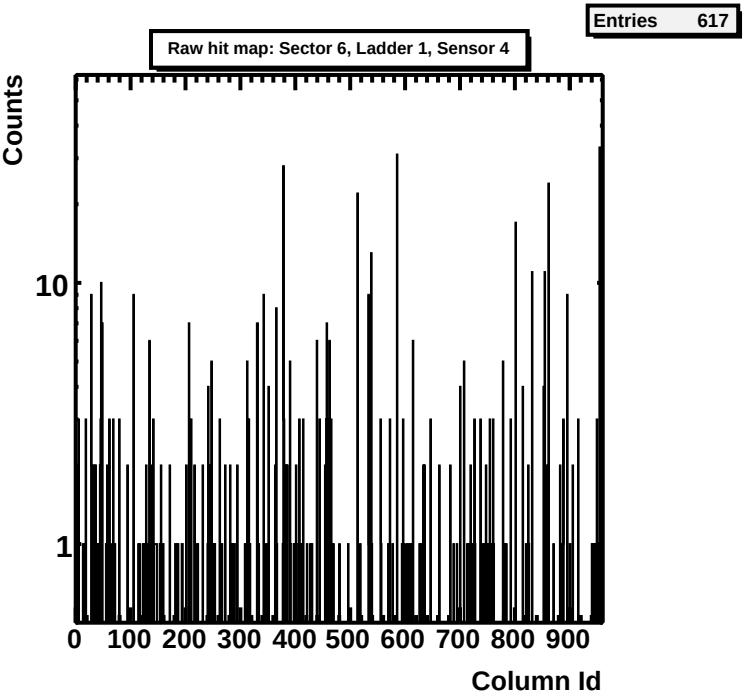
EventID/100 (Time)


Entries 617
Raw hit map: Sector 6, Ladder 1, Sensor 4
Row Id
Column Id


Entries 617
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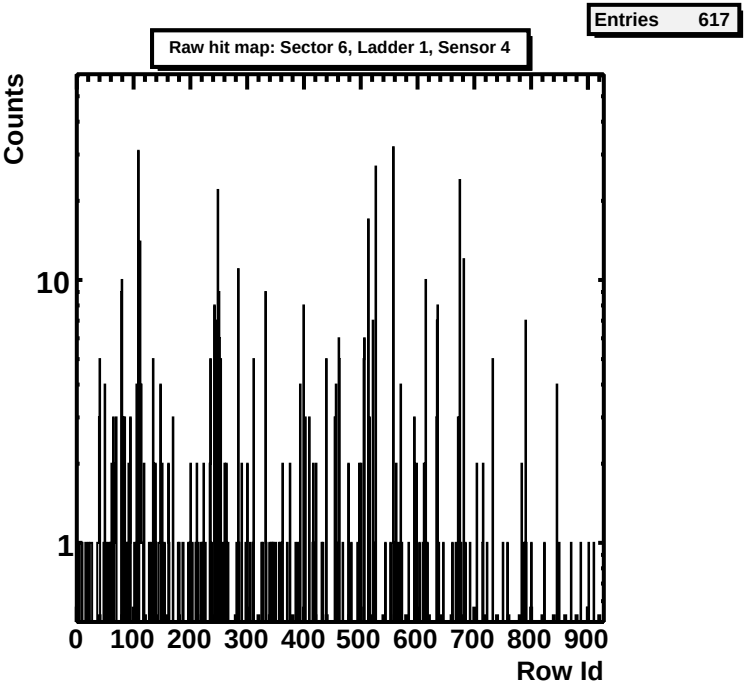
Counts
Column Id


Entries 617
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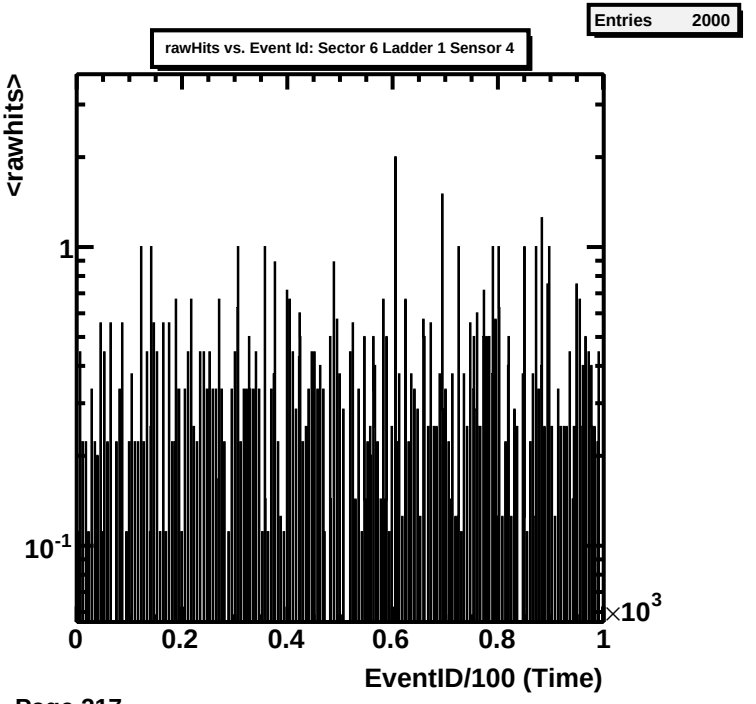
Counts
Row Id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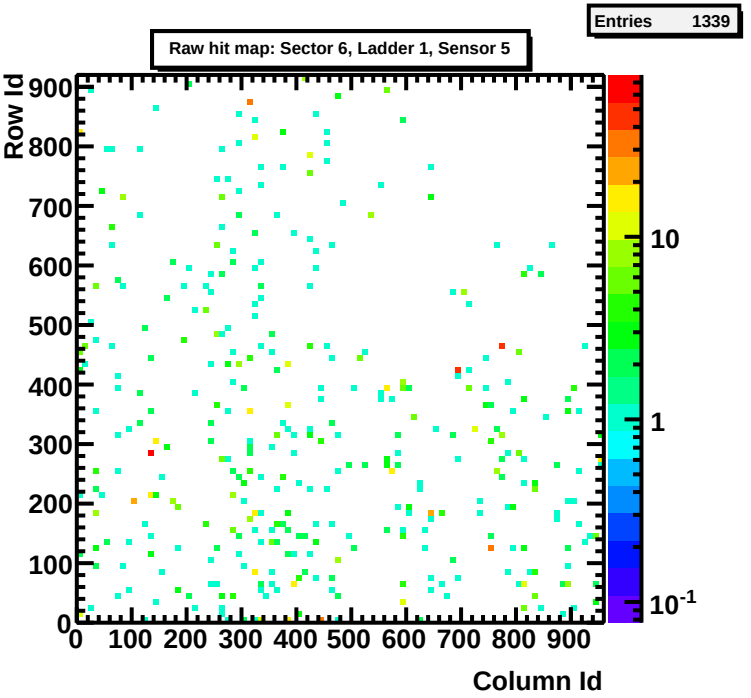
EventID/100 (Time)


Entries 1339
Raw hit map: Sector 6, Ladder 1, Sensor 5
Row Id
Column Id
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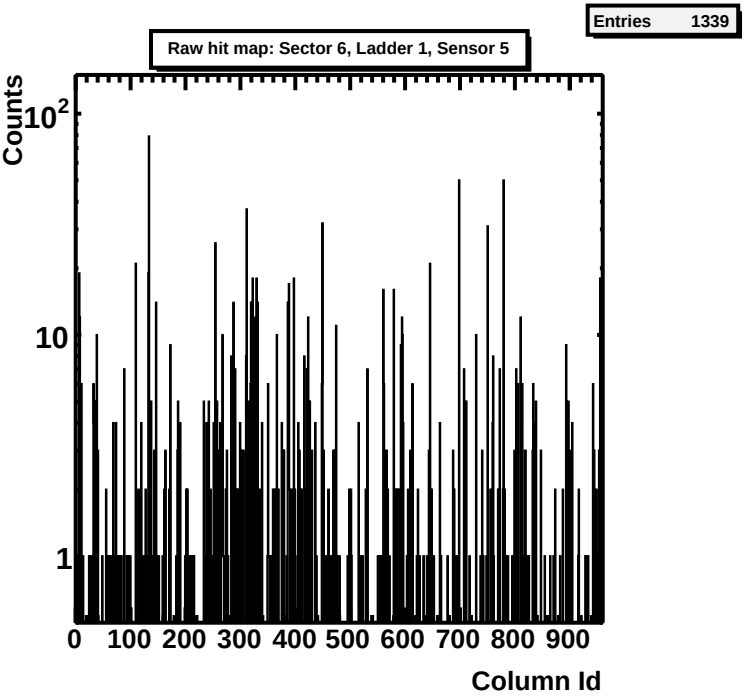
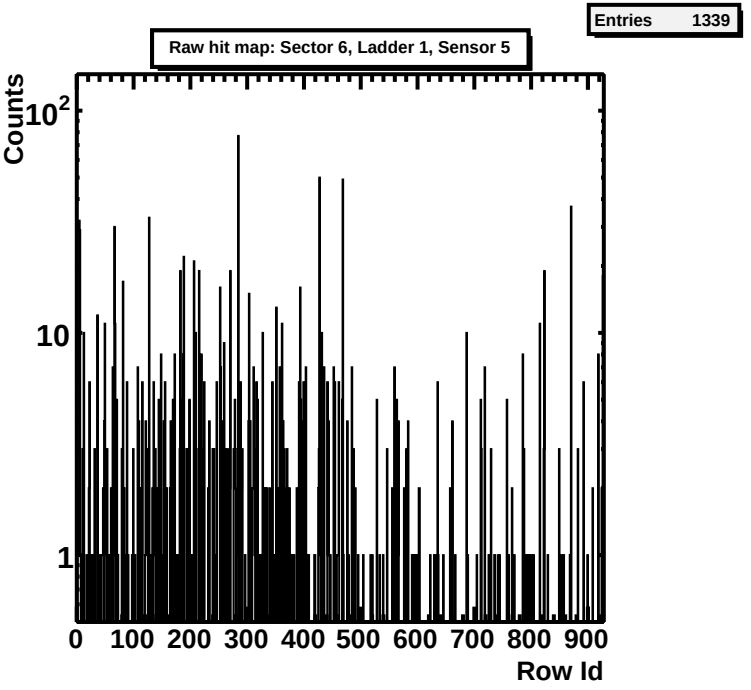
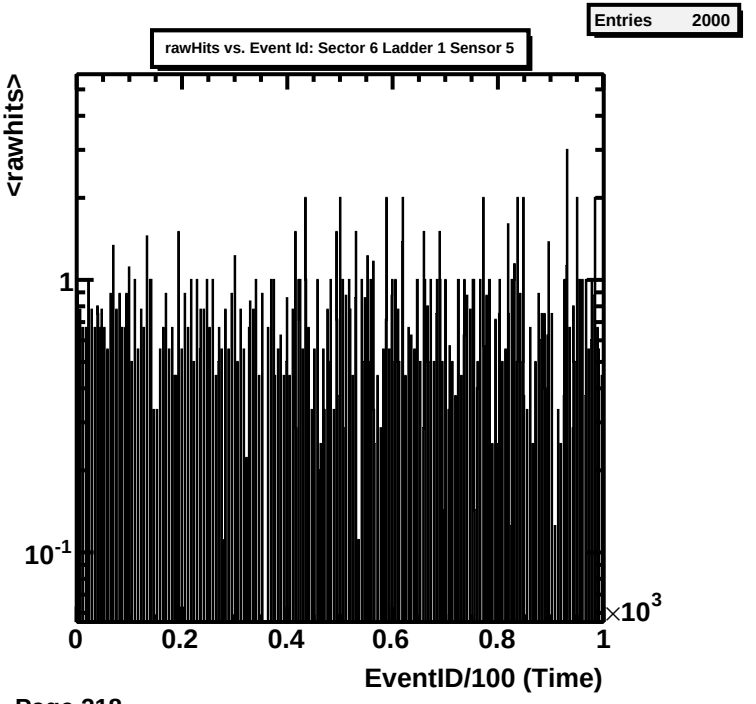
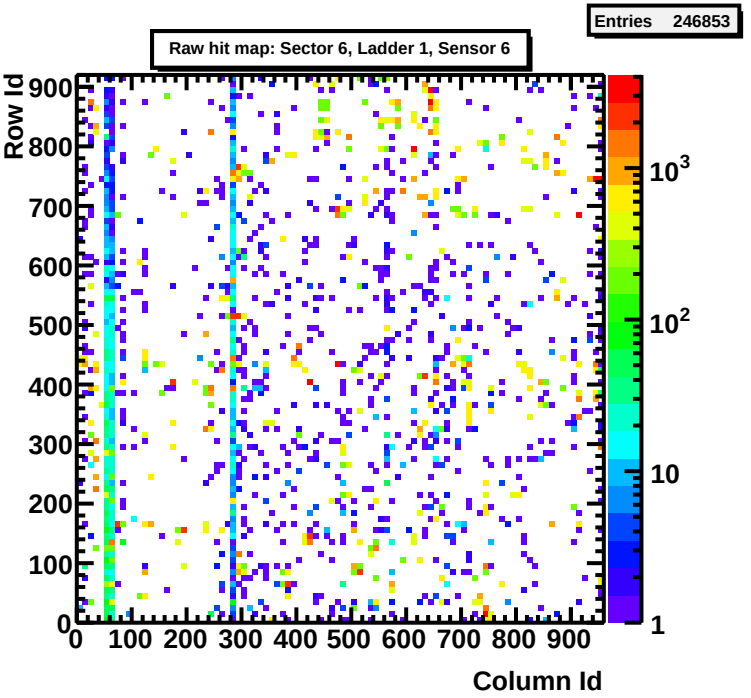
10
1
10^{-1}


Entries 1339
Raw hit map: Sector 6, Ladder 1, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 1339
Raw hit map: Sector 6, Ladder 1, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 5
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)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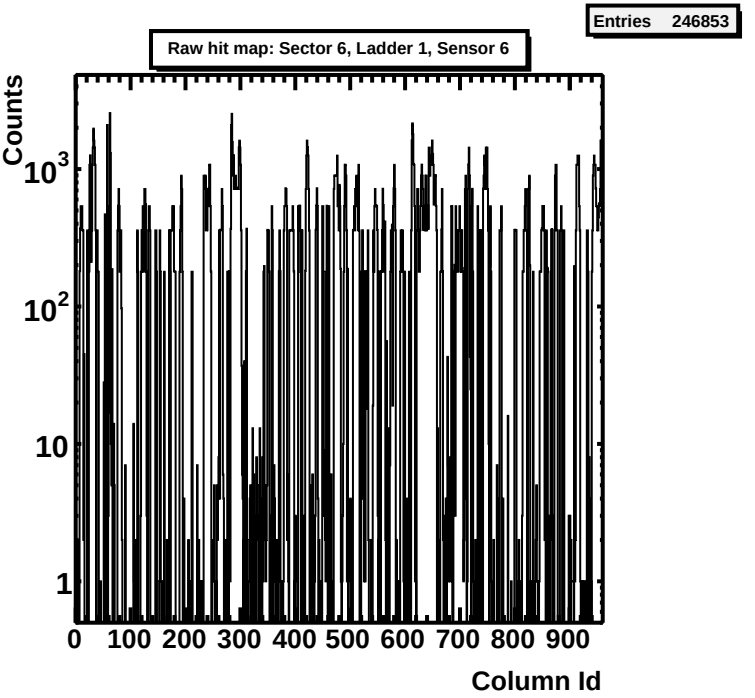
Row Id
Column Id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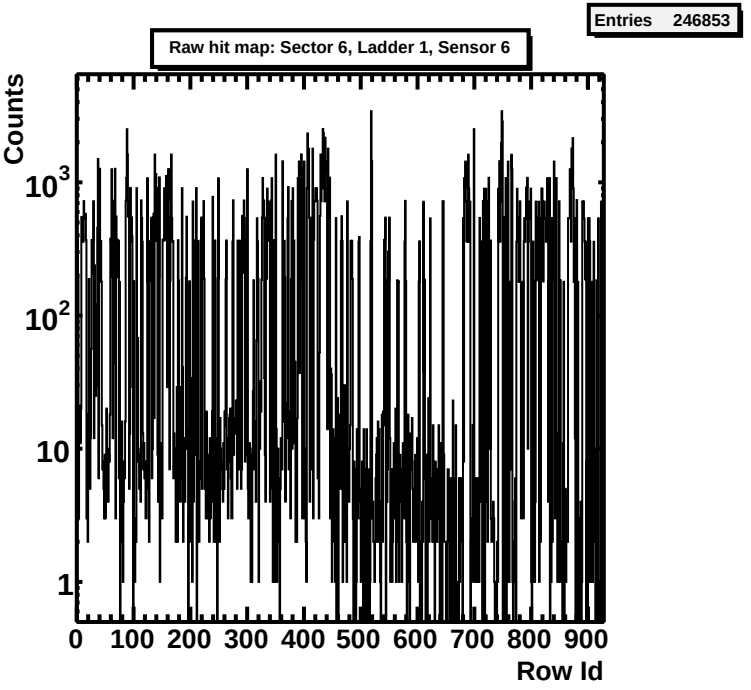
Counts
Column Id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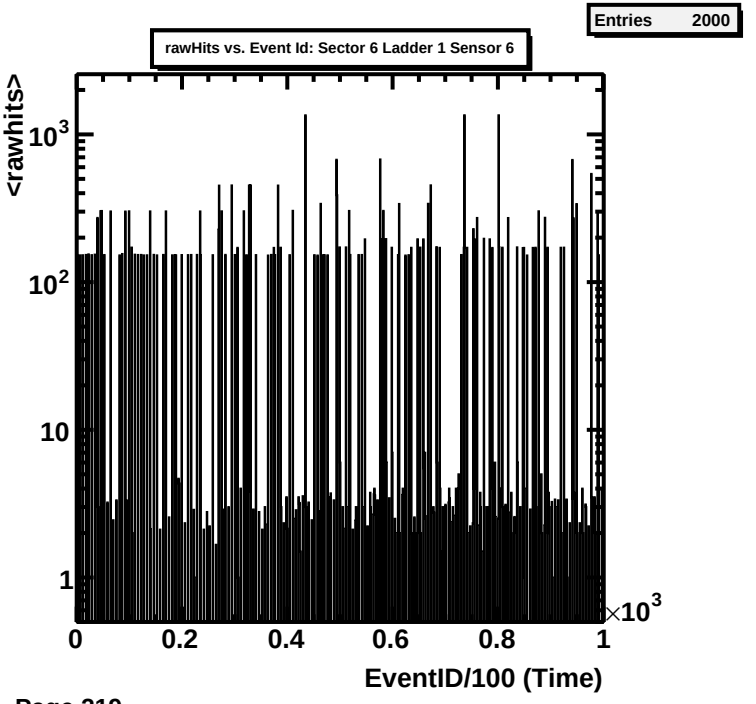
Counts
Row Id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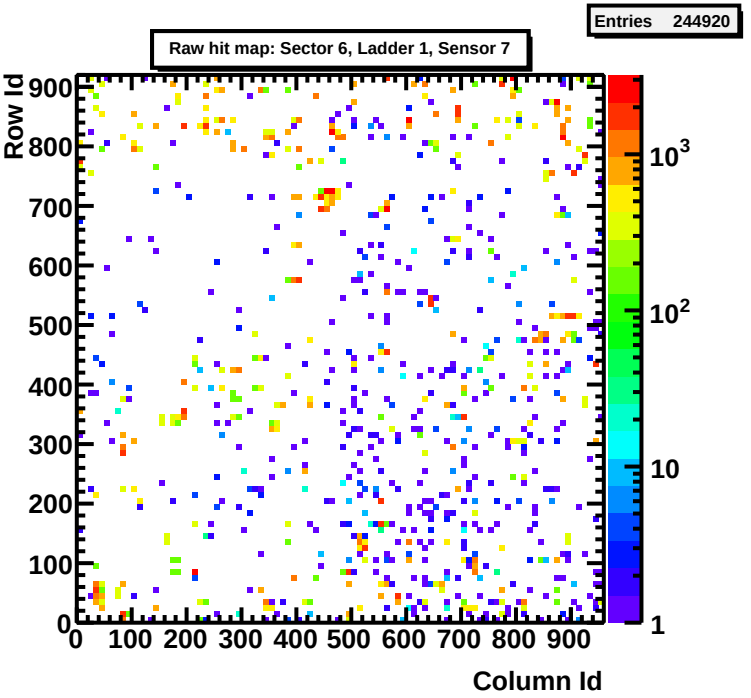
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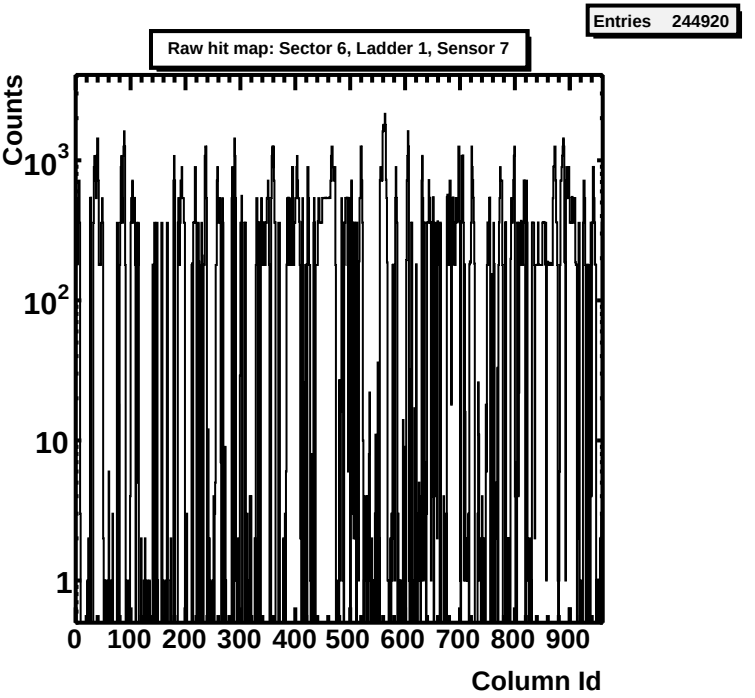
Column Id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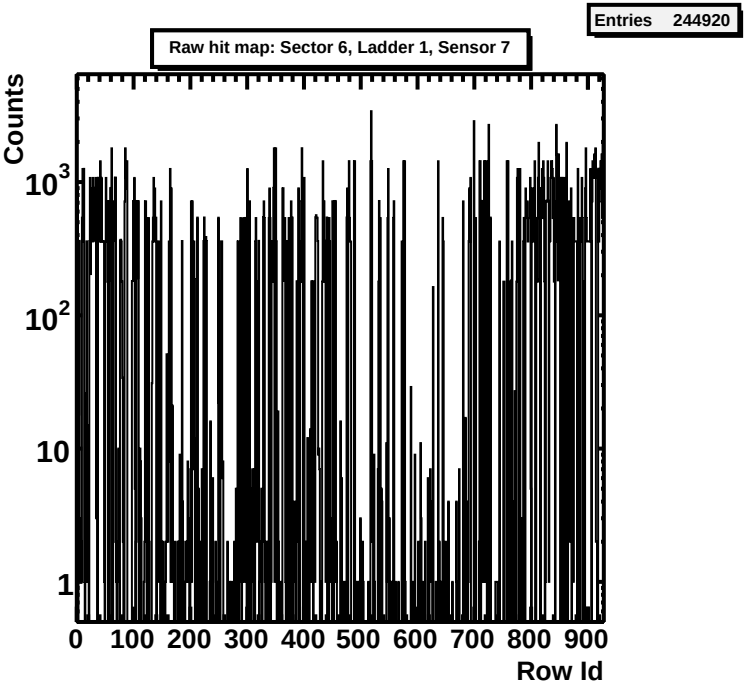
Counts
Column Id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Counts
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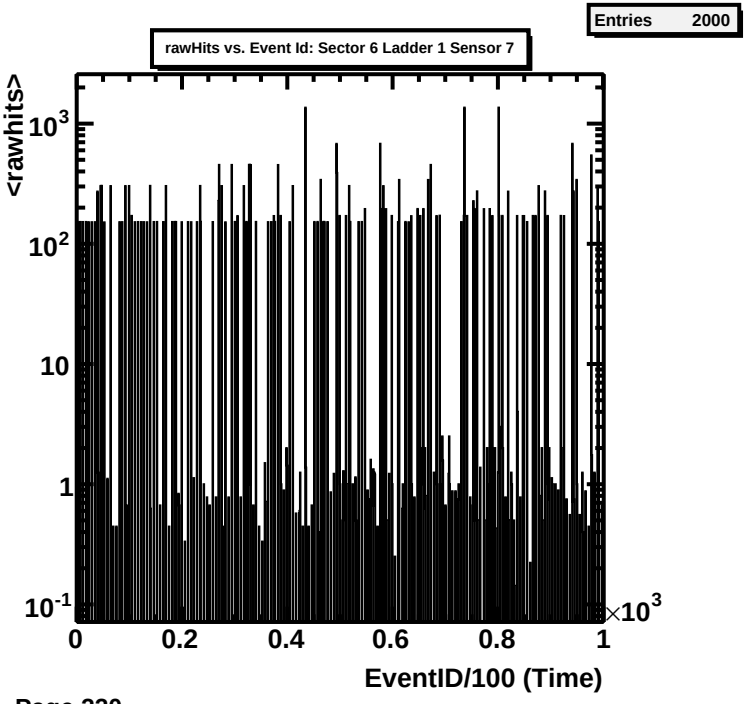
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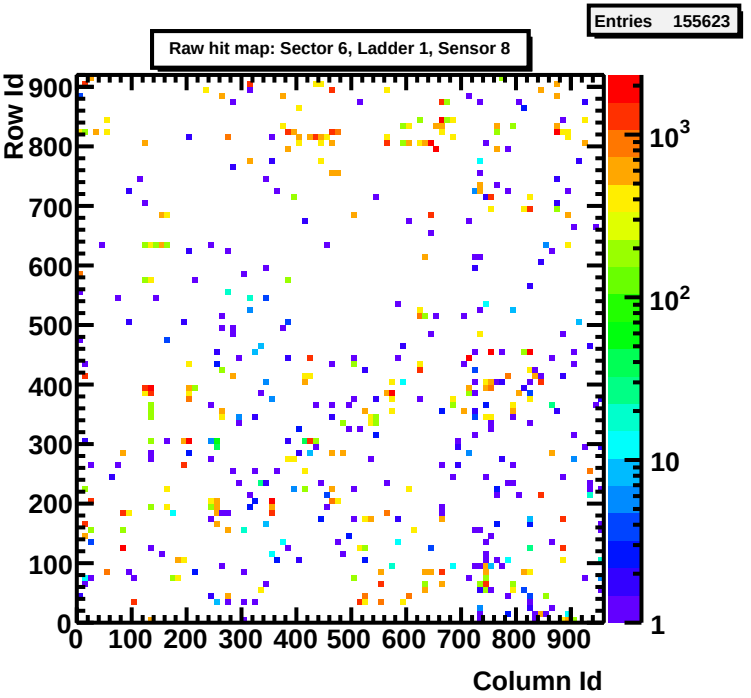
Entries 155623
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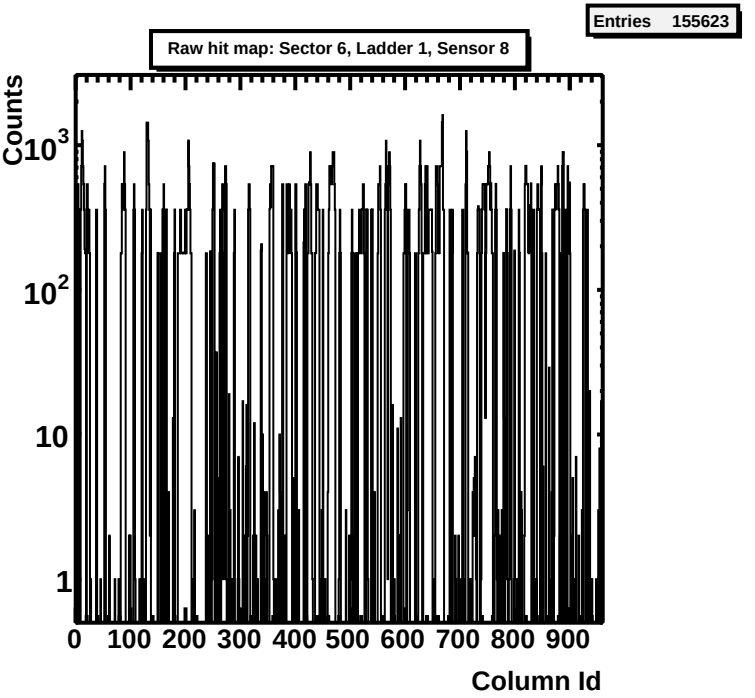
Row Id
Column Id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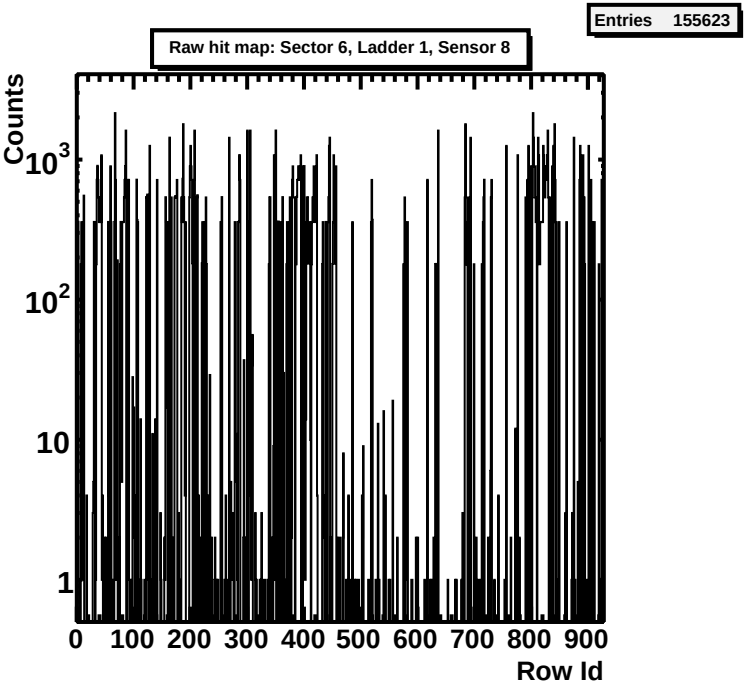
Counts
Column Id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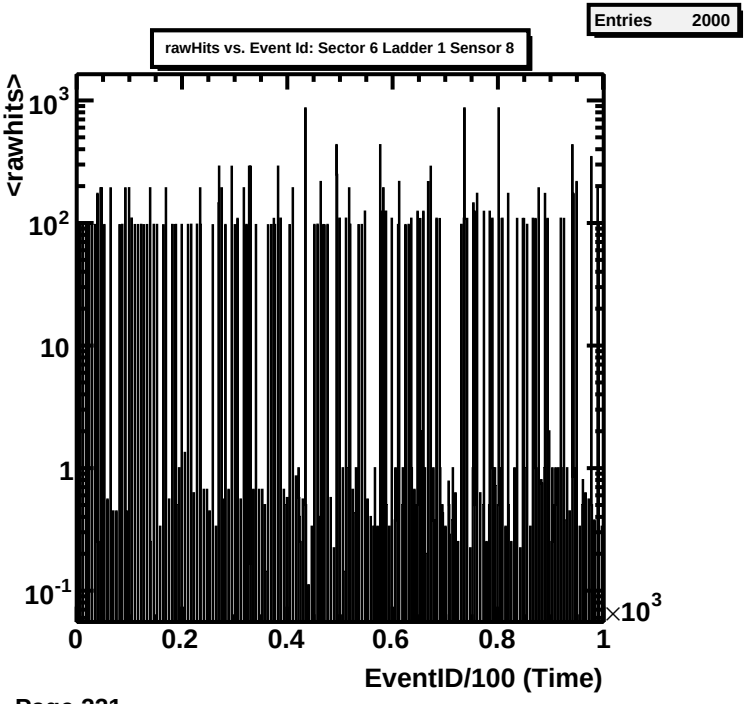
Counts
Row Id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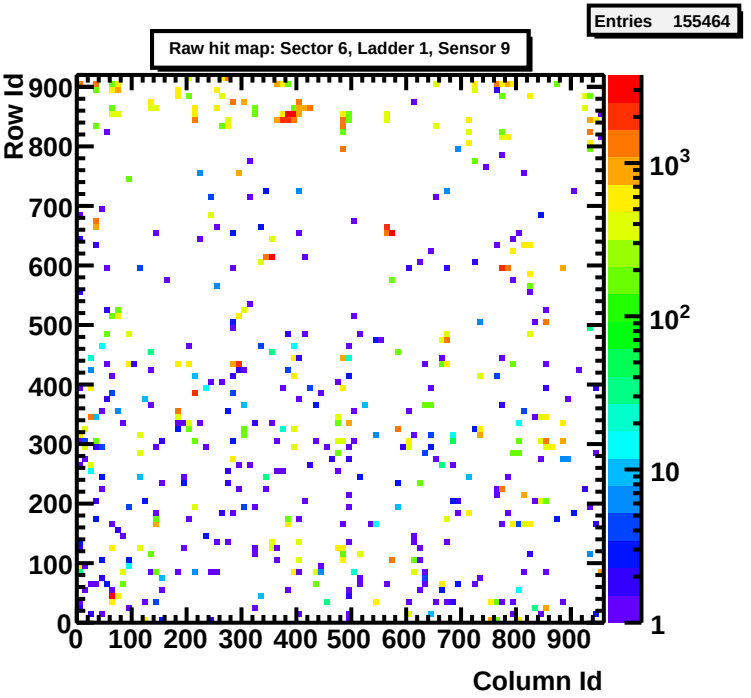
EventID/100 (Time)


Entries 155464
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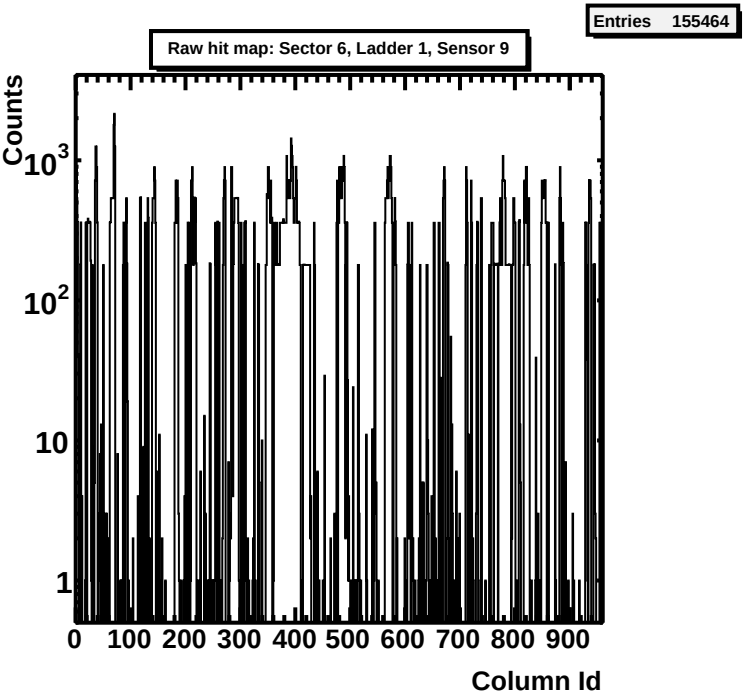
Row Id
Column Id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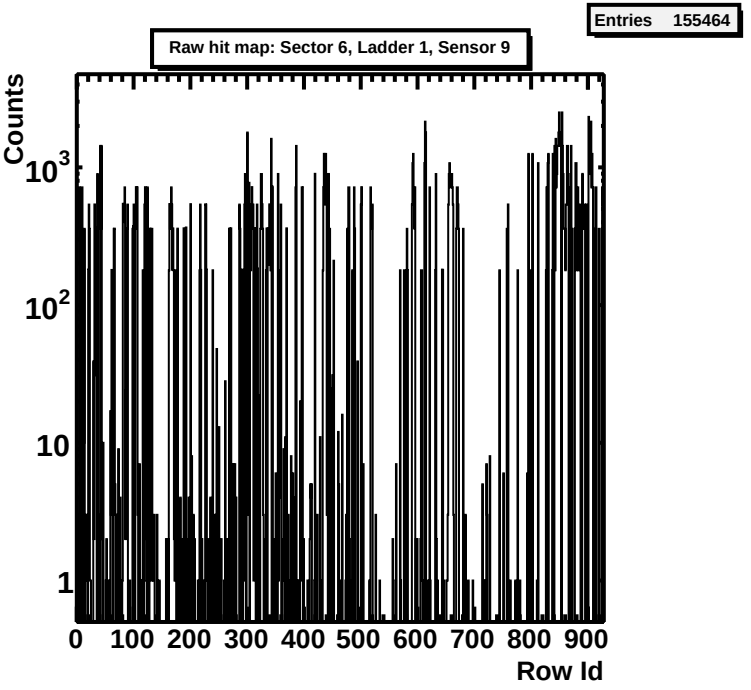
Counts
Column Id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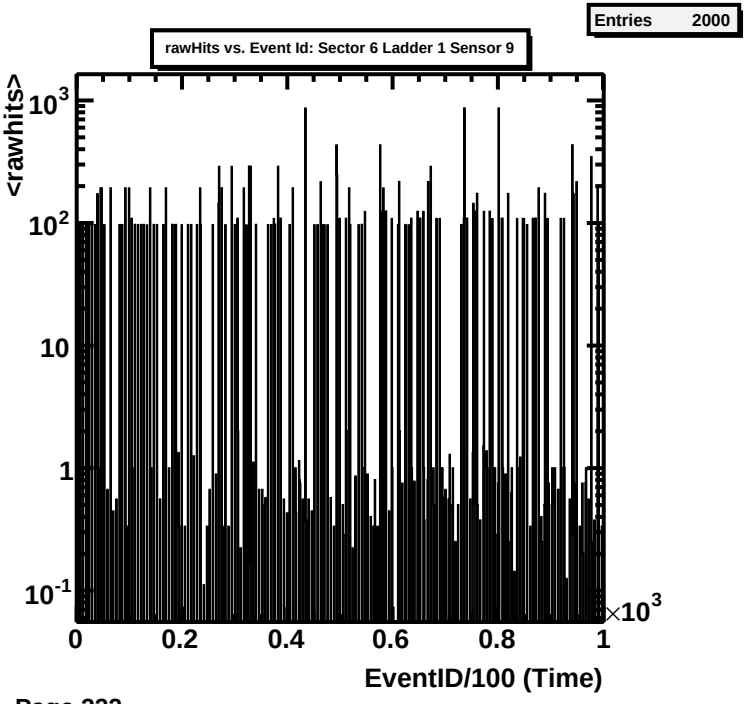
Counts
Row Id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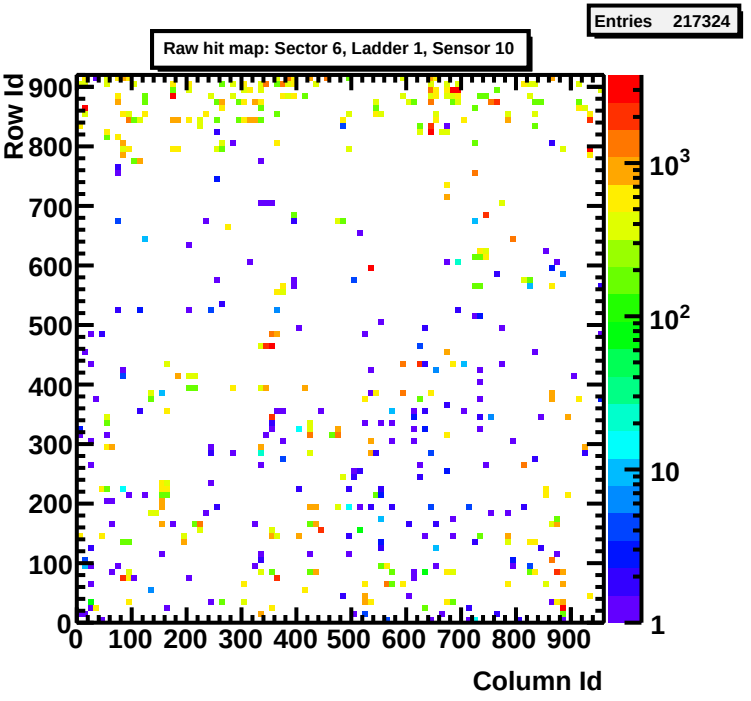
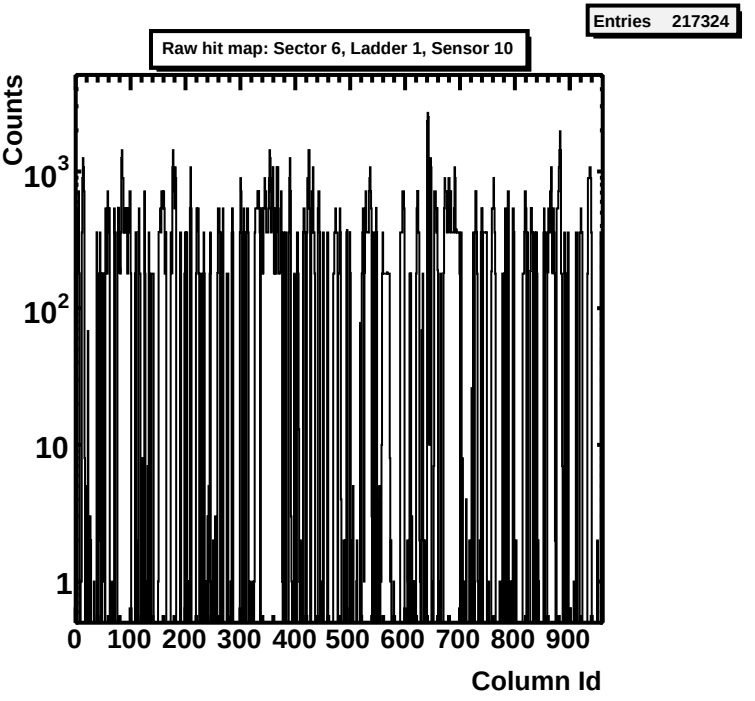
EventID/100 (Time)


Entries 217324
Raw hit map: Sector 6, Ladder 1, Sensor 10
Row Id
Column Id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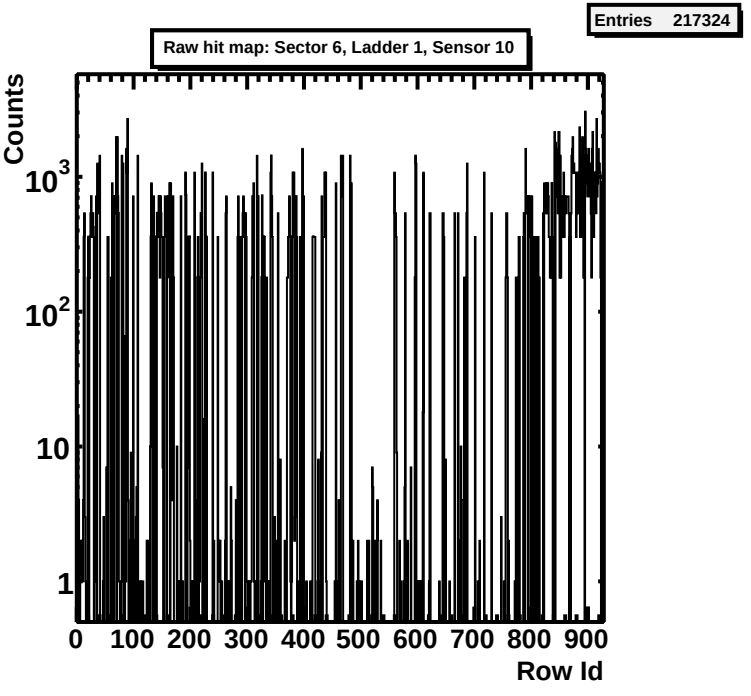
Raw hit map: Sector 6, Ladder 1, Sensor 10
Counts
Column Id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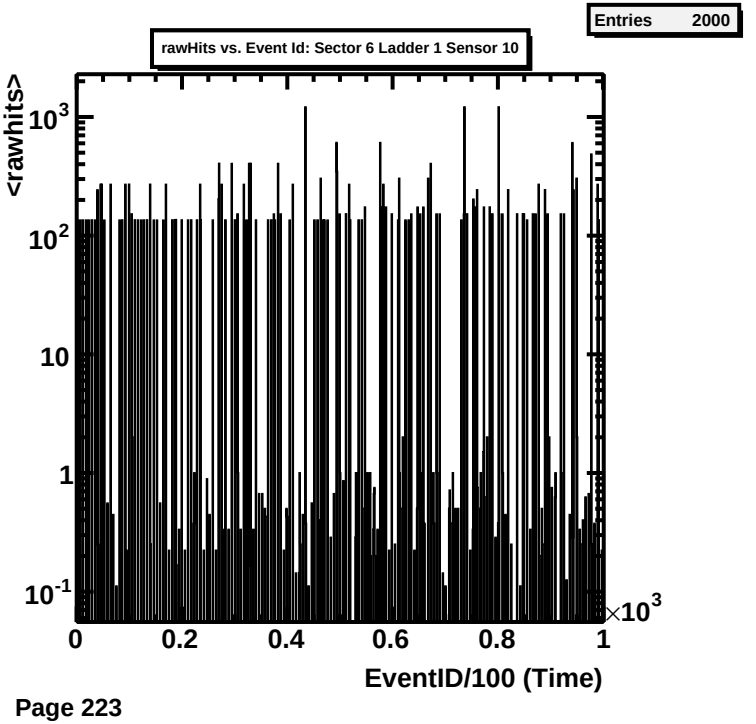
Counts
Row Id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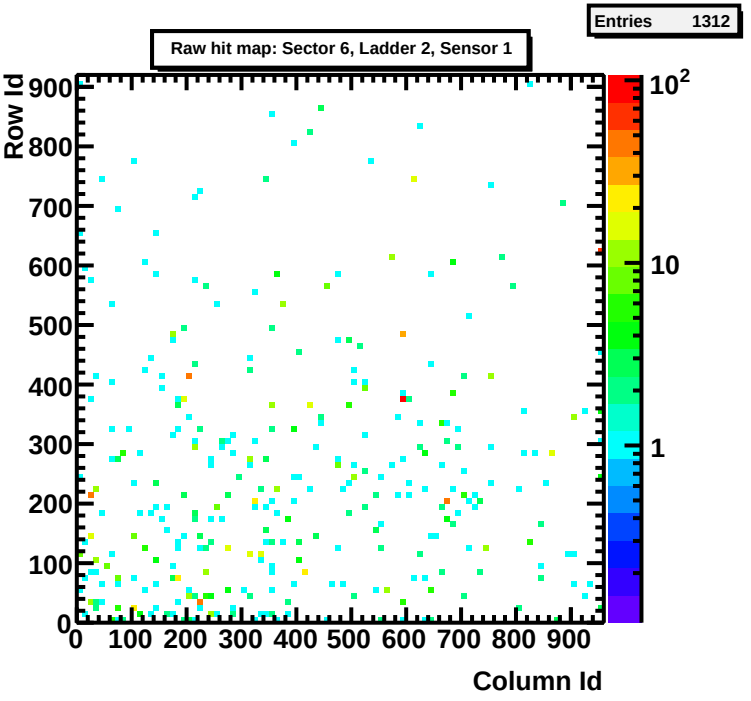
EventID/100 (Time)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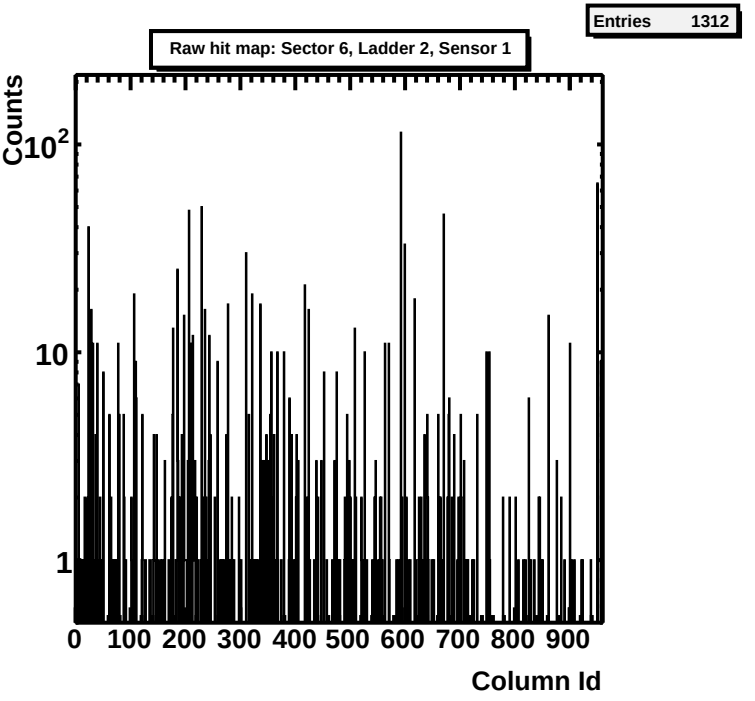
Row Id
Column Id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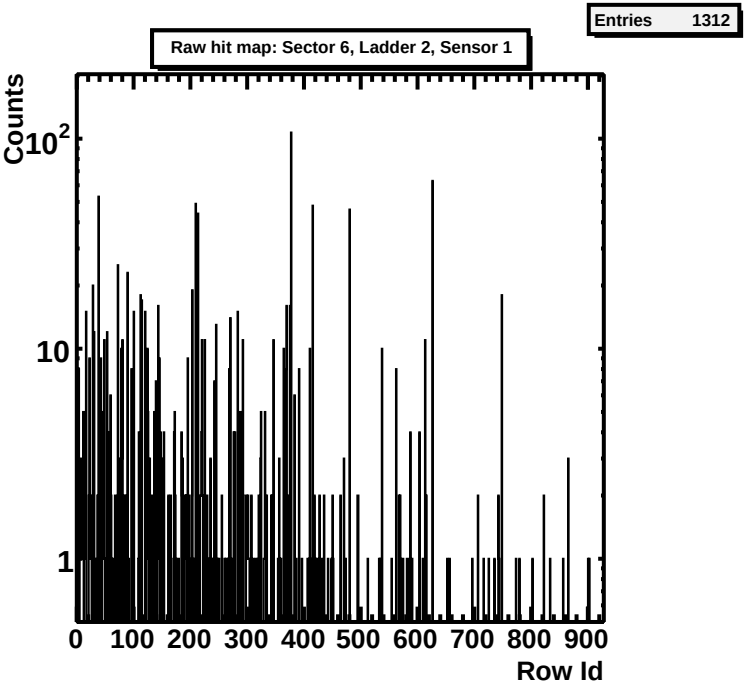
Counts
Column Id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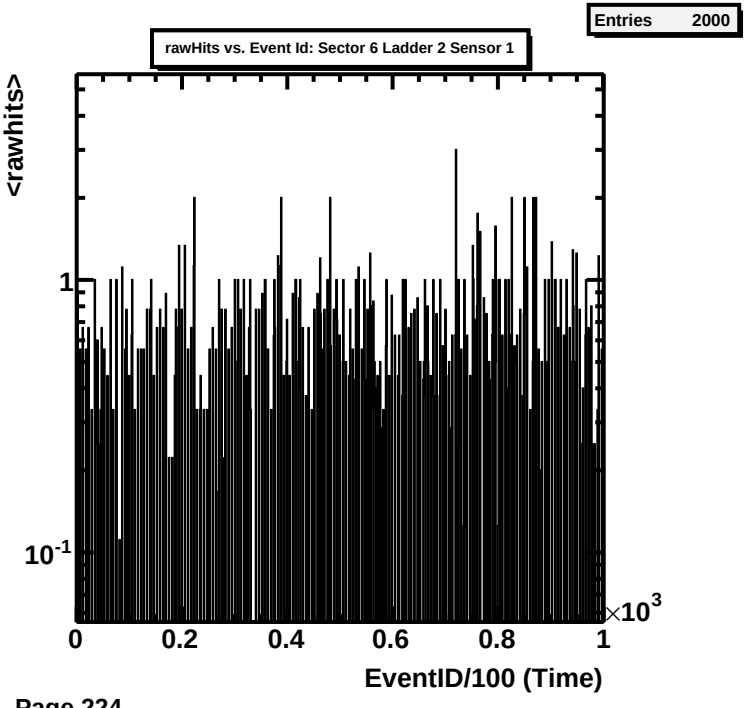
Counts
Row Id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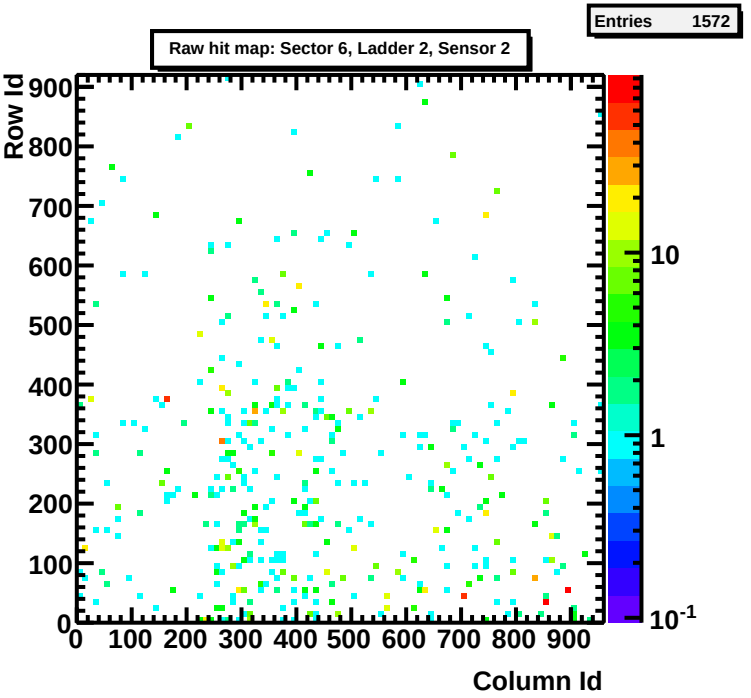
EventID/100 (Time)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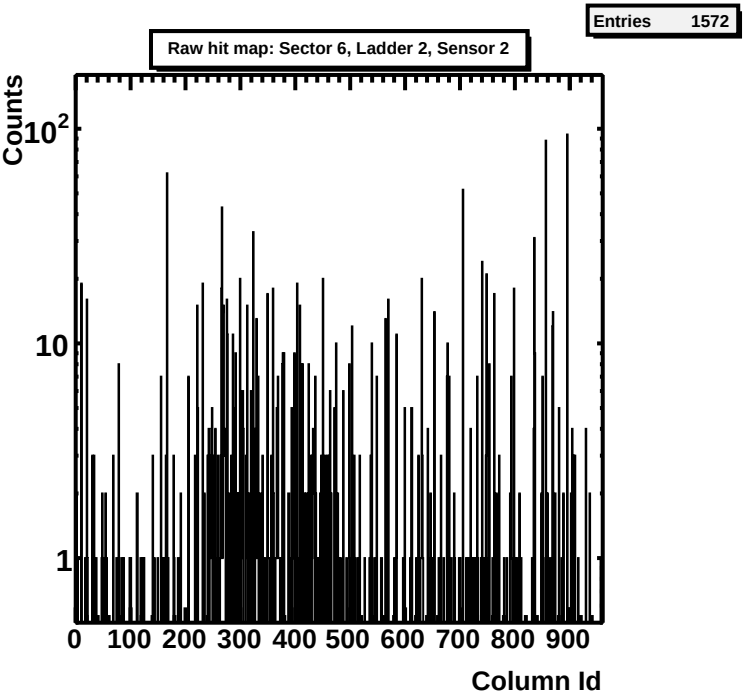
Row Id
Column Id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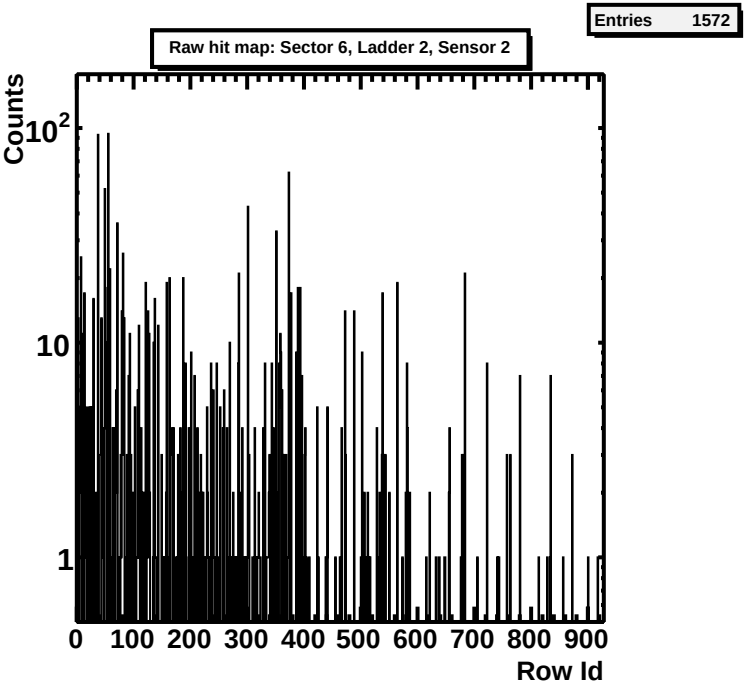
Raw hit map: Sector 6, Ladder 2, Sensor 2
Counts
Column Id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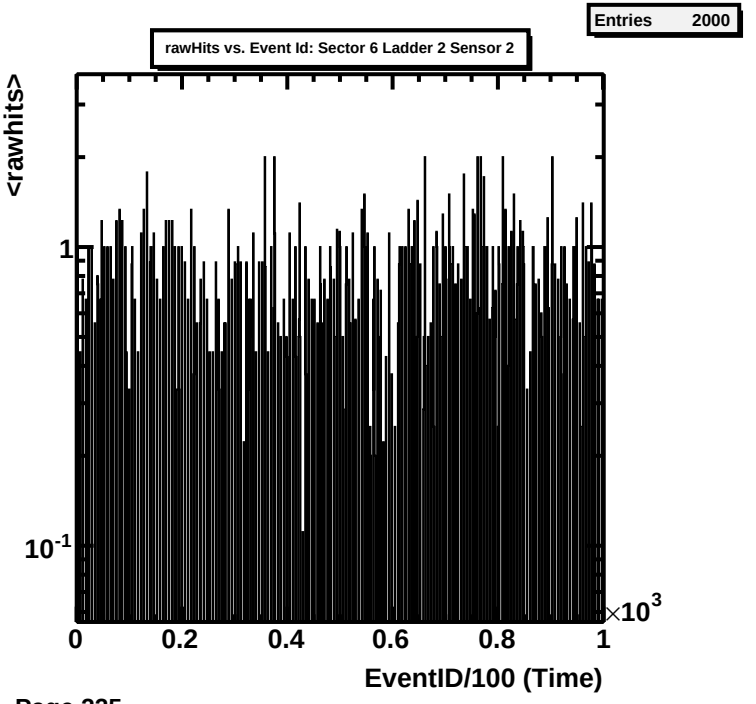
Row Id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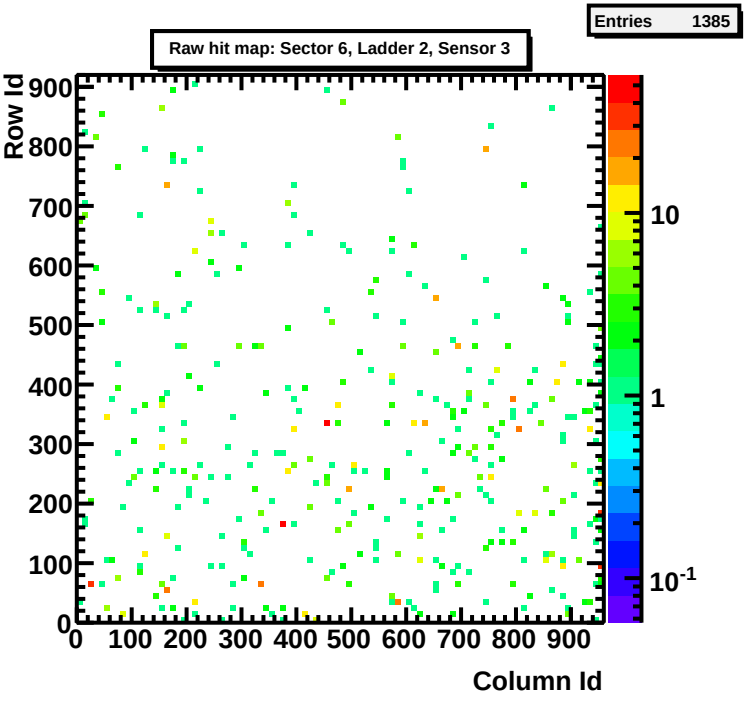
EventID/100 (Time)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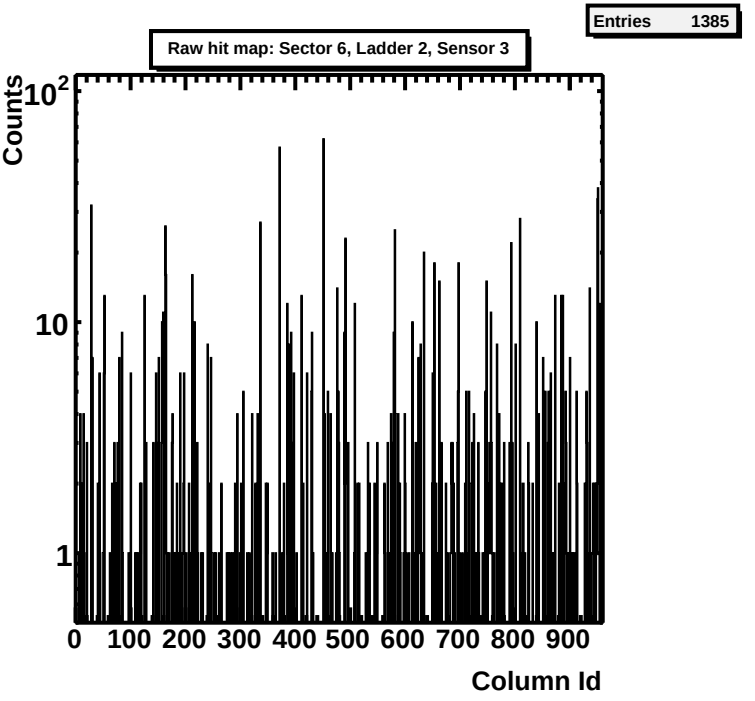
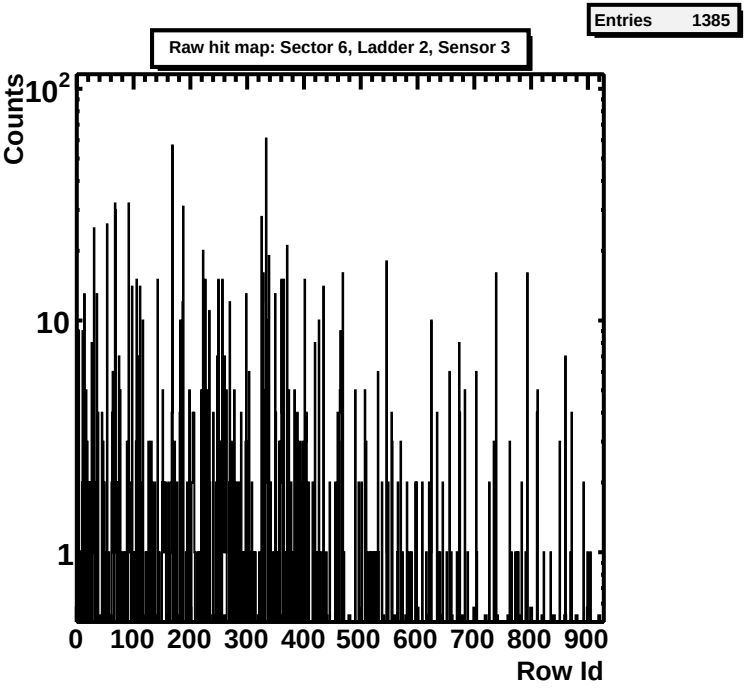
Row Id
Column Id


Entries 1385
Raw hit map: Sector 6, Ladder 2, Sensor 3
Counts
Column Id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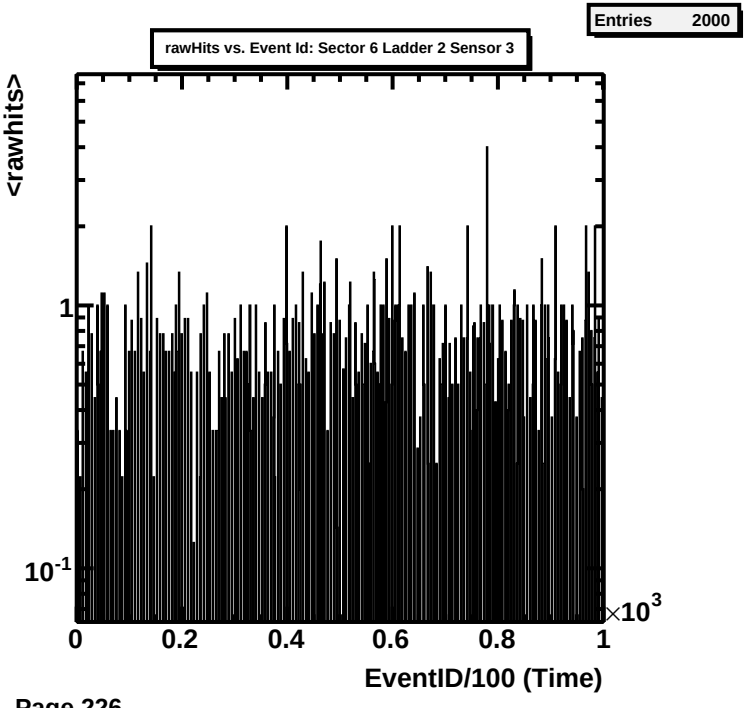
Counts
Row Id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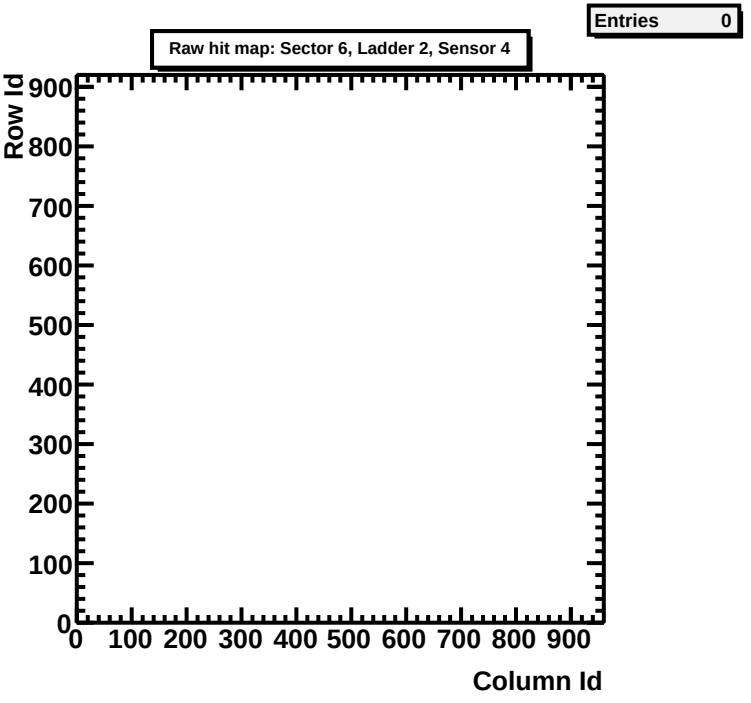
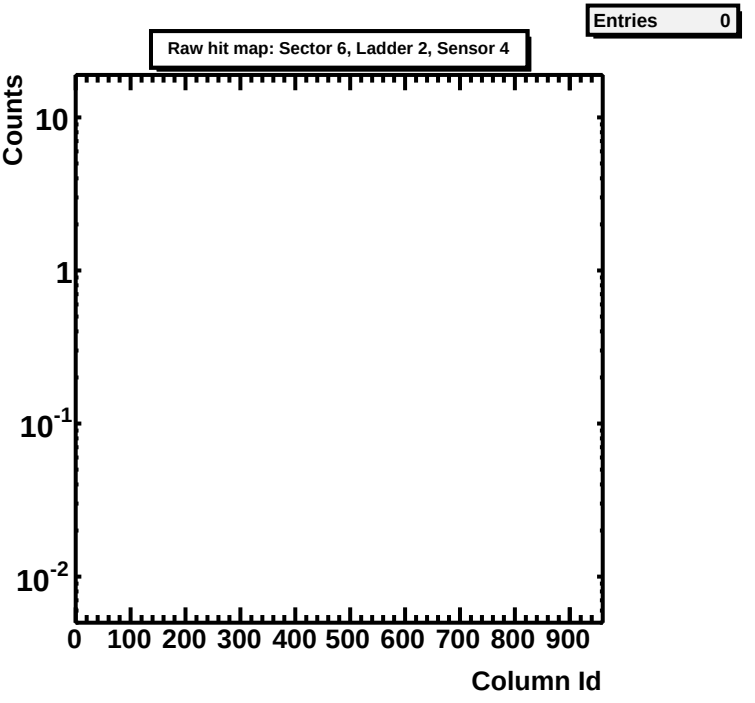
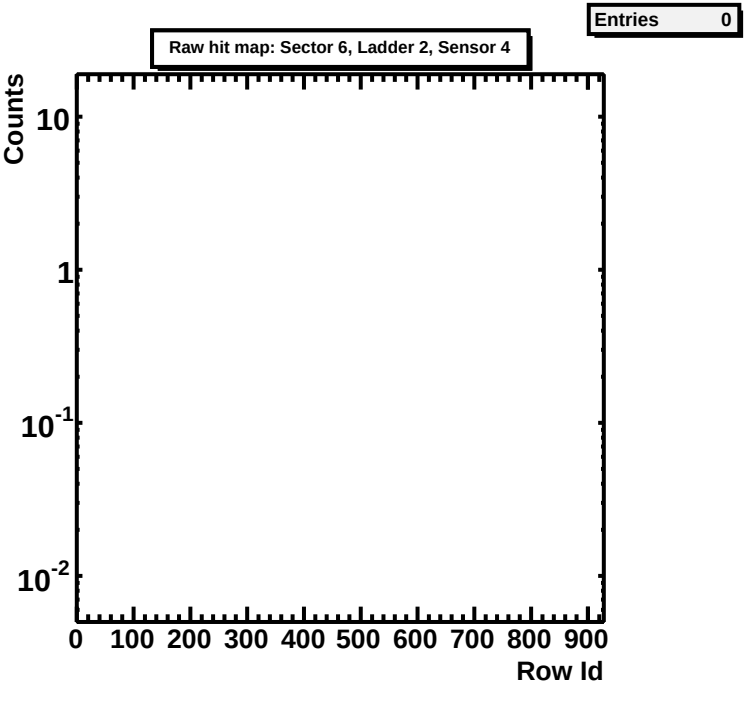
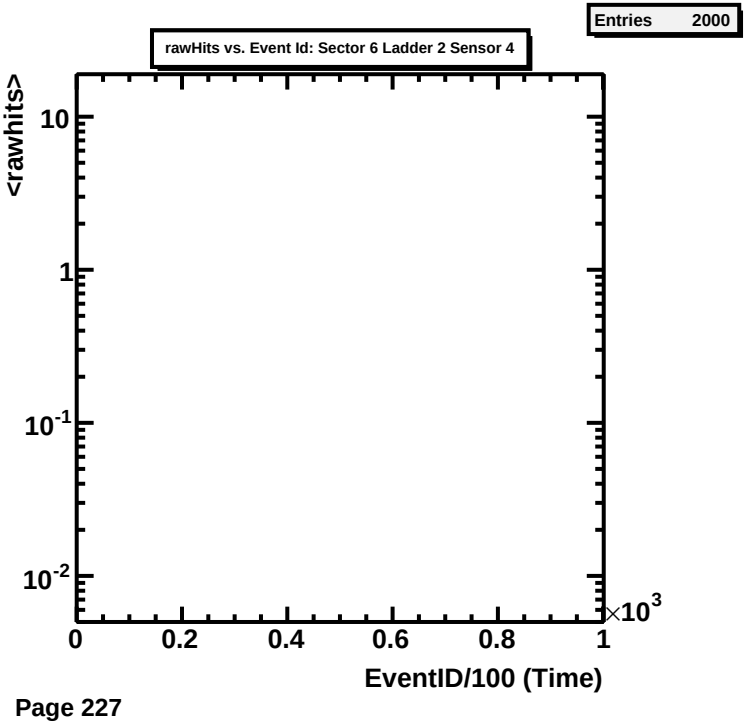
EventID/100 (Time)


Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Row Id
Column Id


Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Counts
Column Id


Entries 0
Raw hit map: Sector 6, Ladder 2, Sensor 4
Counts
Row Id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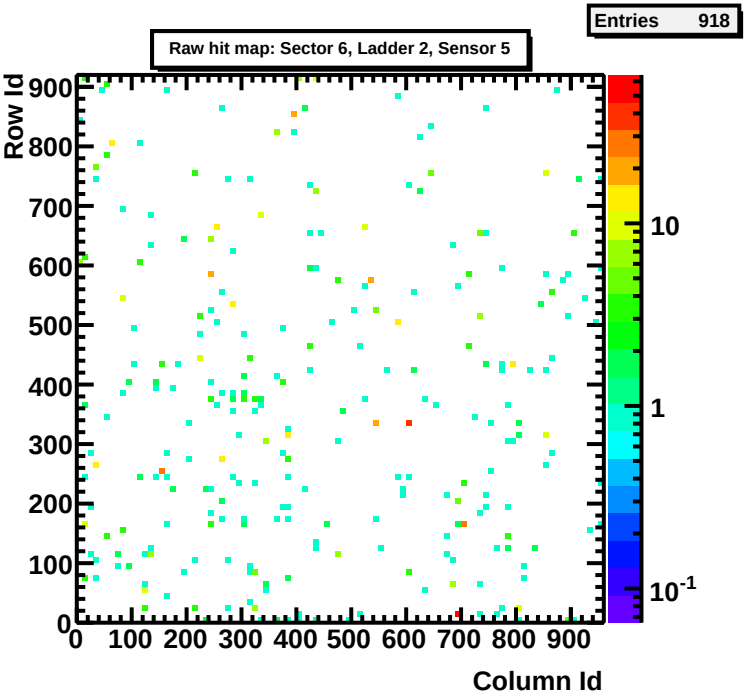
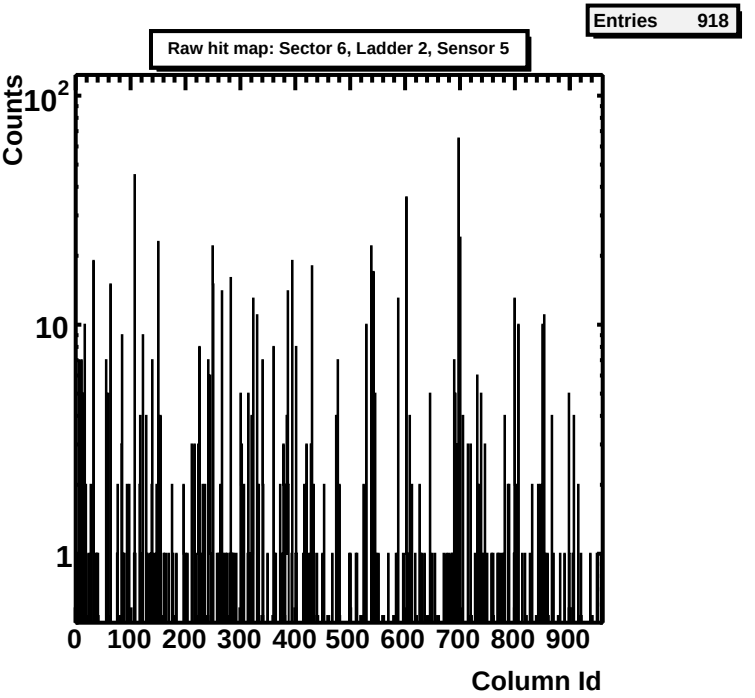
EventID/100 (Time)


Entries 918
Raw hit map: Sector 6, Ladder 2, Sensor 5
Row Id
Column Id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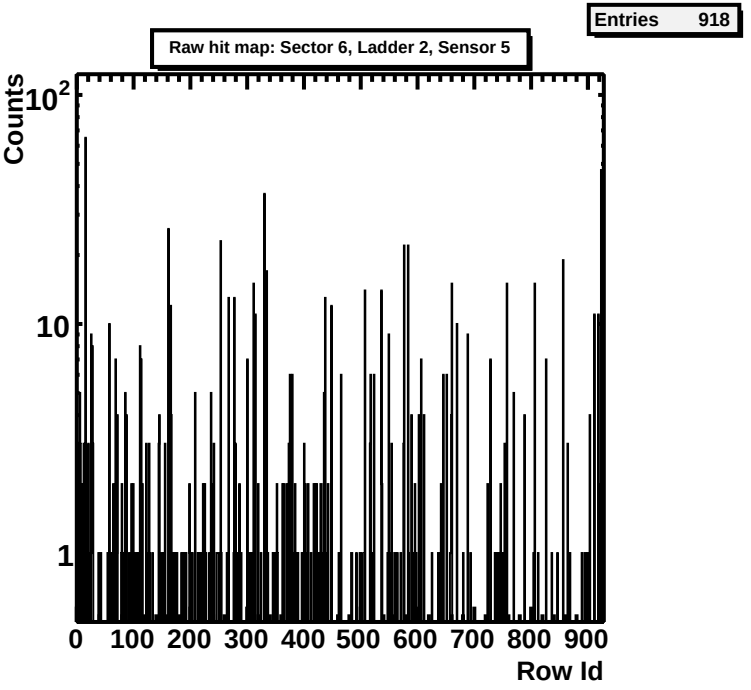
Counts
Column Id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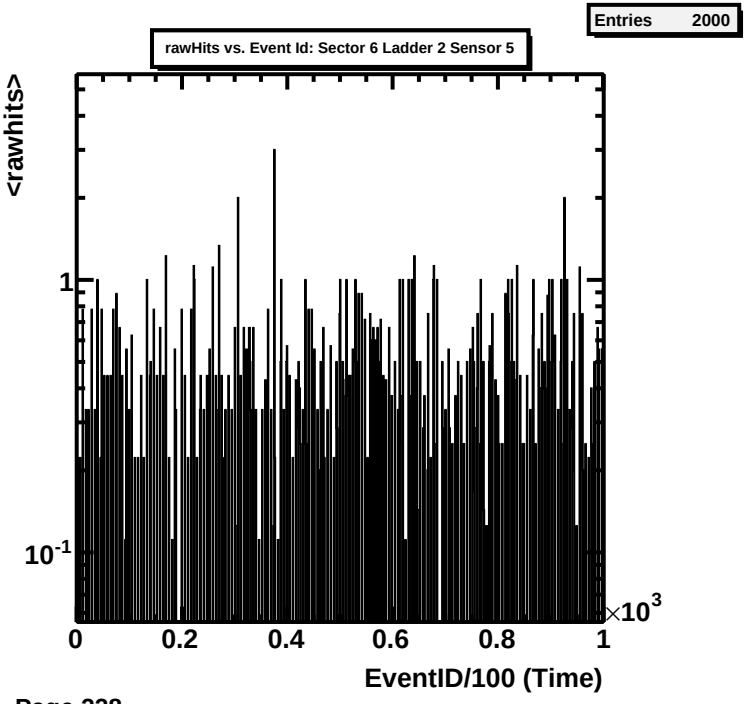
Counts
Row Id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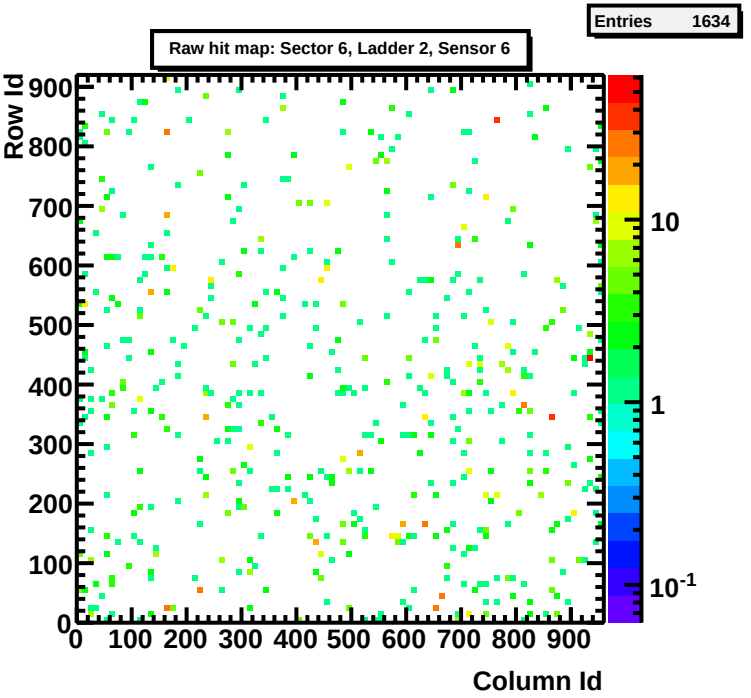
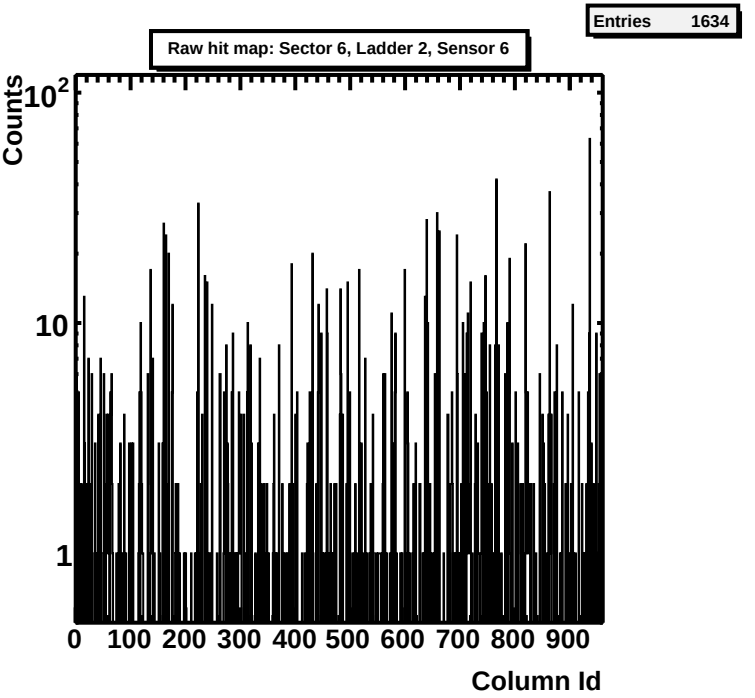

Entries 1634
Raw hit map: Sector 6, Ladder 2, Sensor 6
Row Id
Column Id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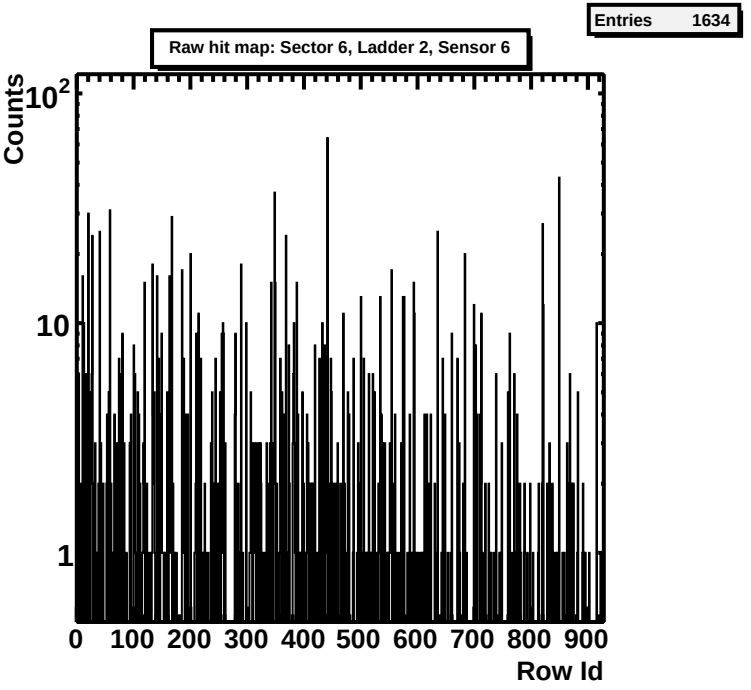
Raw hit map: Sector 6, Ladder 2, Sensor 6
Counts
Column Id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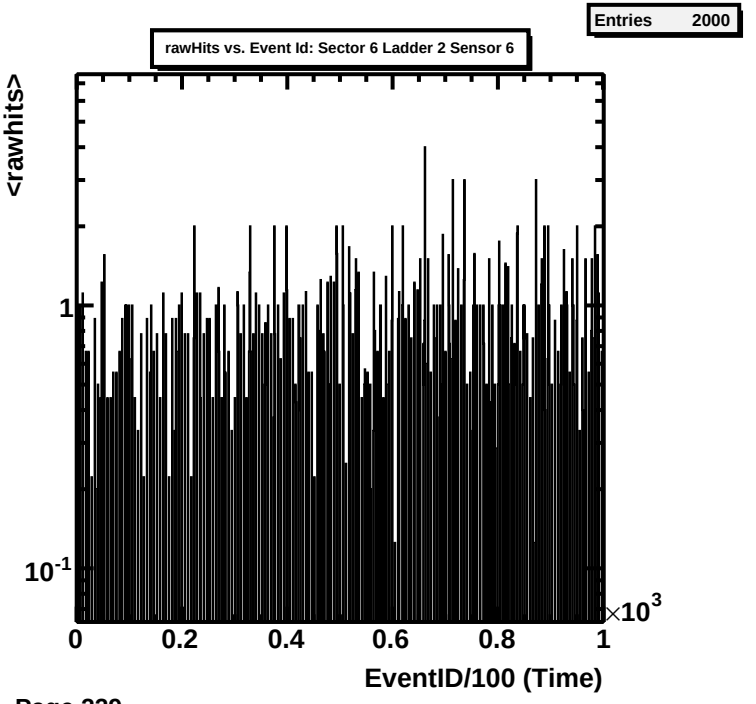
Raw hit map: Sector 6, Ladder 2, Sensor 6
Counts
Row Id


Entries 2000
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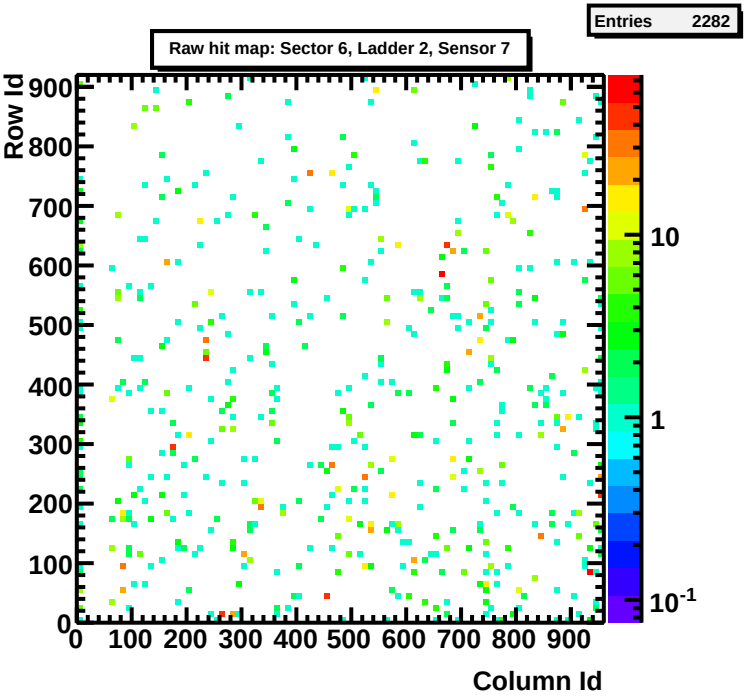
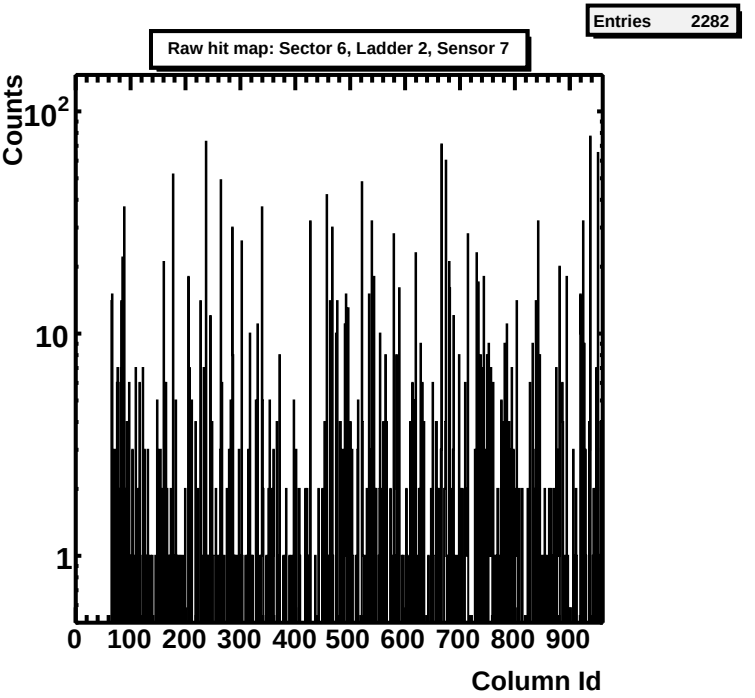
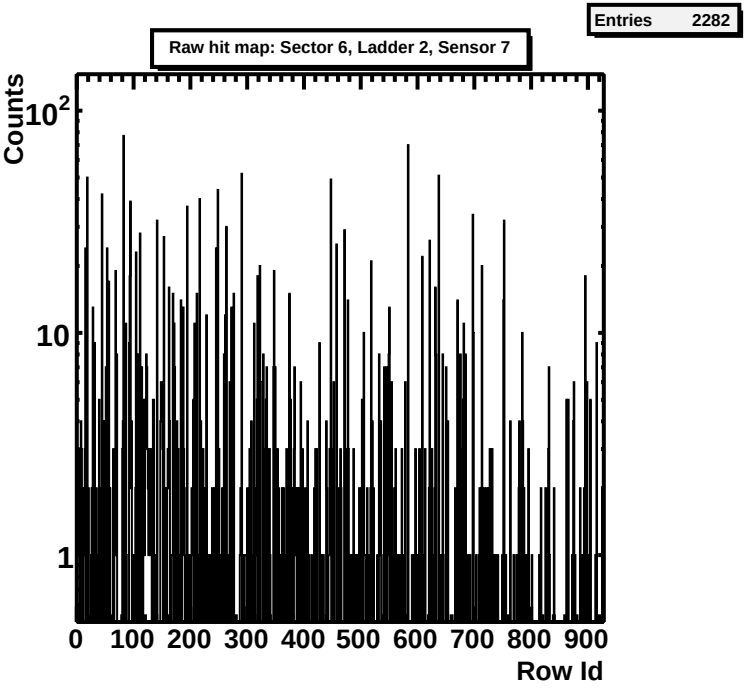
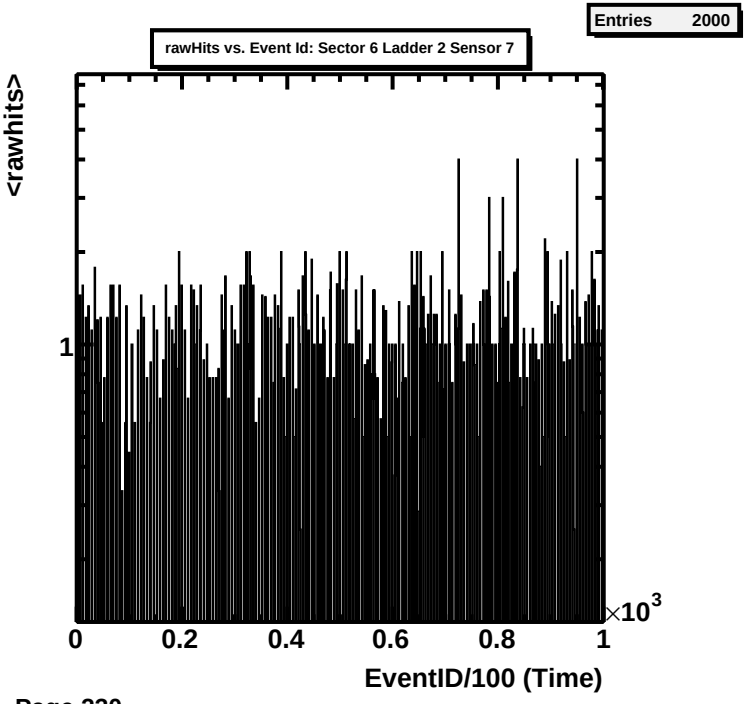
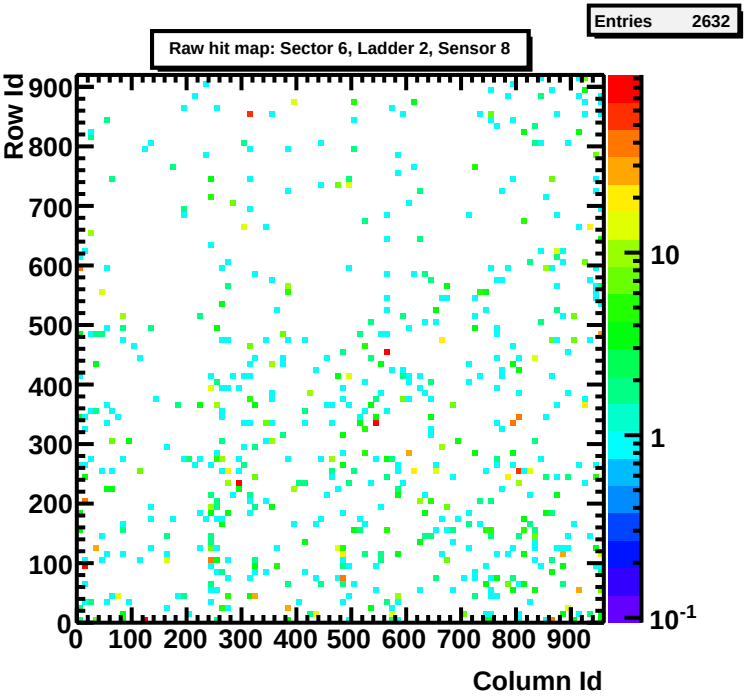
EventID/100 (Time)


Entries 2282
Raw hit map: Sector 6, Ladder 2, Sensor 7
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}


Entries 2282
Raw hit map: Sector 6, Ladder 2, Sensor 7
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Column Id


Entries 2282
Raw hit map: Sector 6, Ladder 2, Sensor 7
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 6 Ladder 2 Sensor 7
<rawhits>
1
0
0.2
0.4
0.6
0.8
1
$\times 10^3$
EventID/100 (Time)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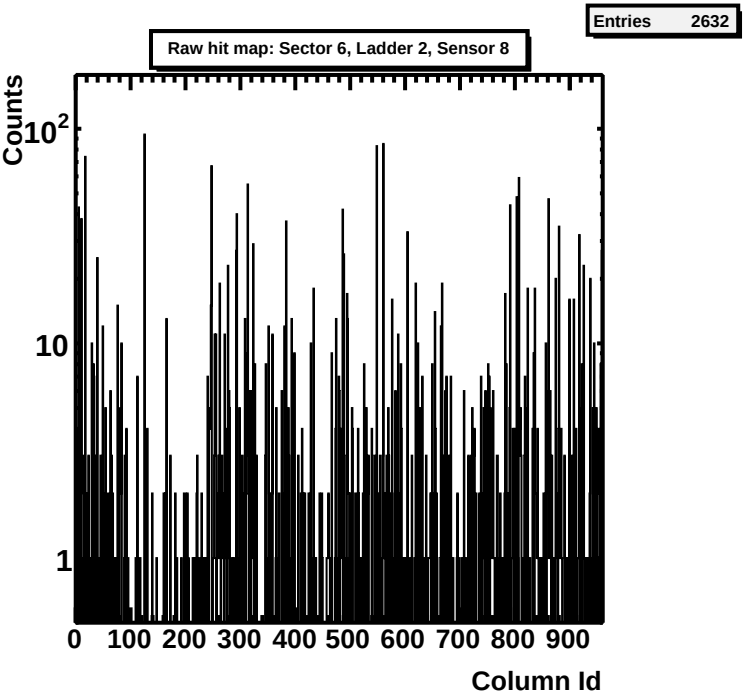
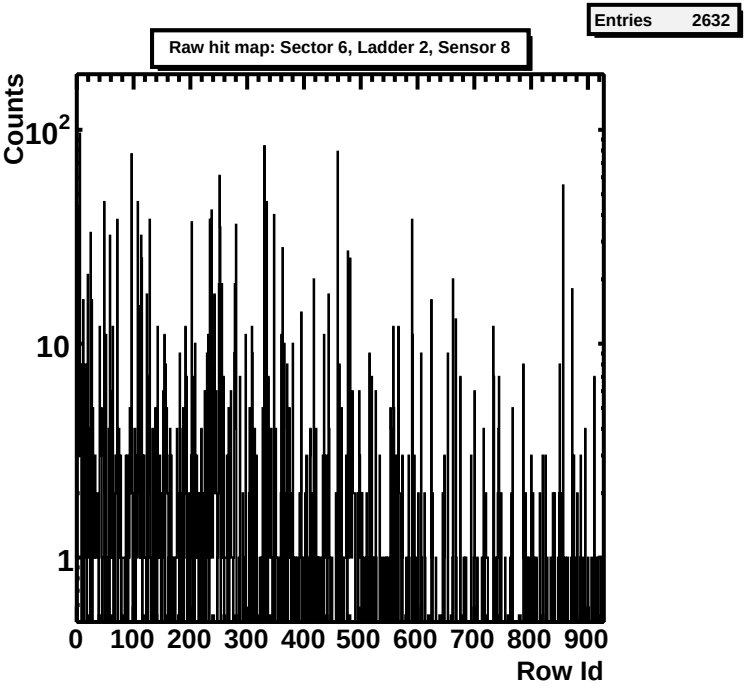
Raw hit map: Sector 6, Ladder 2, Sensor 8
Row Id
Column Id


Entries 2632
Raw hit map: Sector 6, Ladder 2, Sensor 8
Counts
Column Id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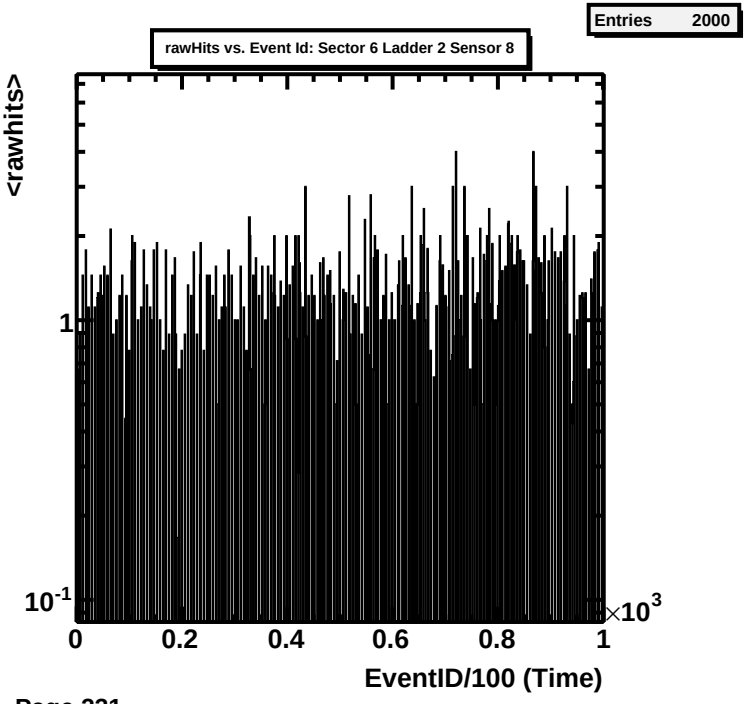
Counts
Row Id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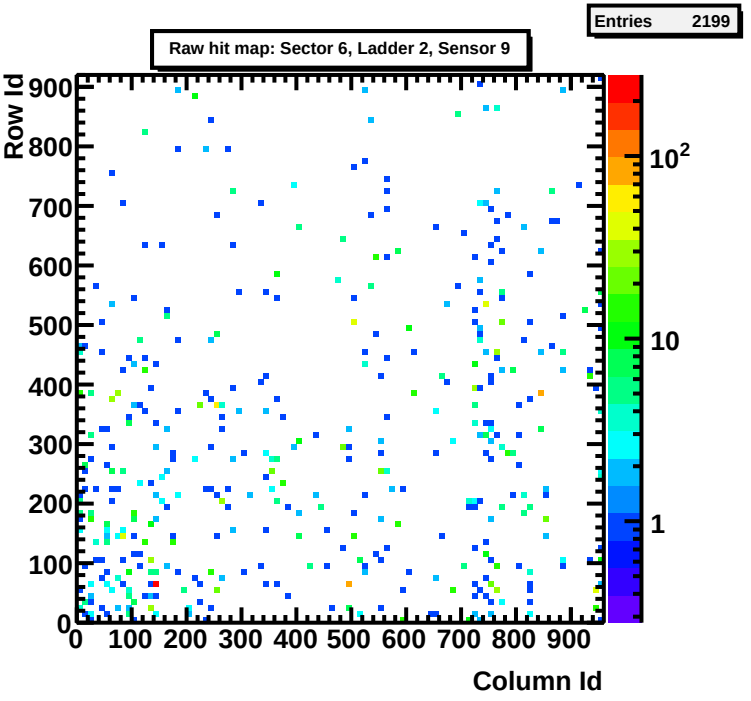
EventID/100 (Time)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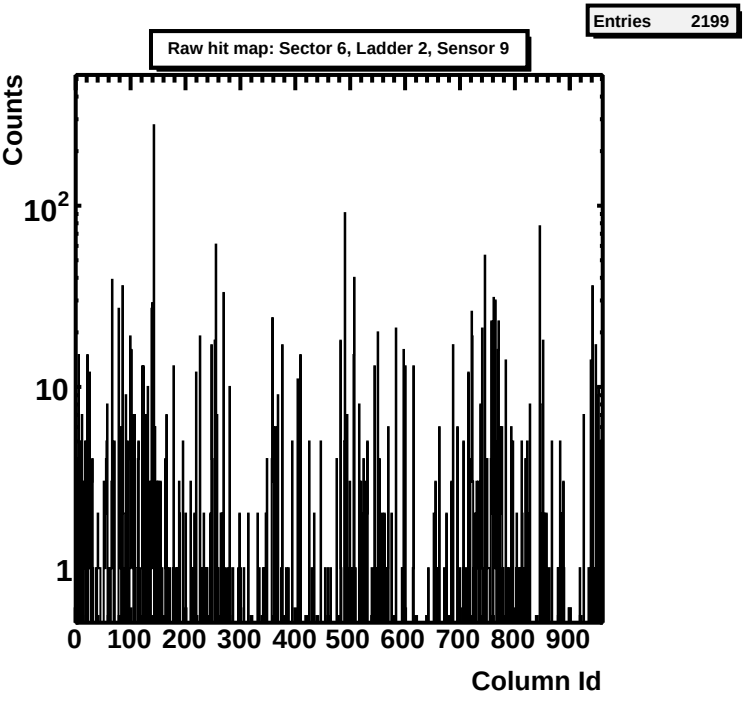
Column Id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Counts
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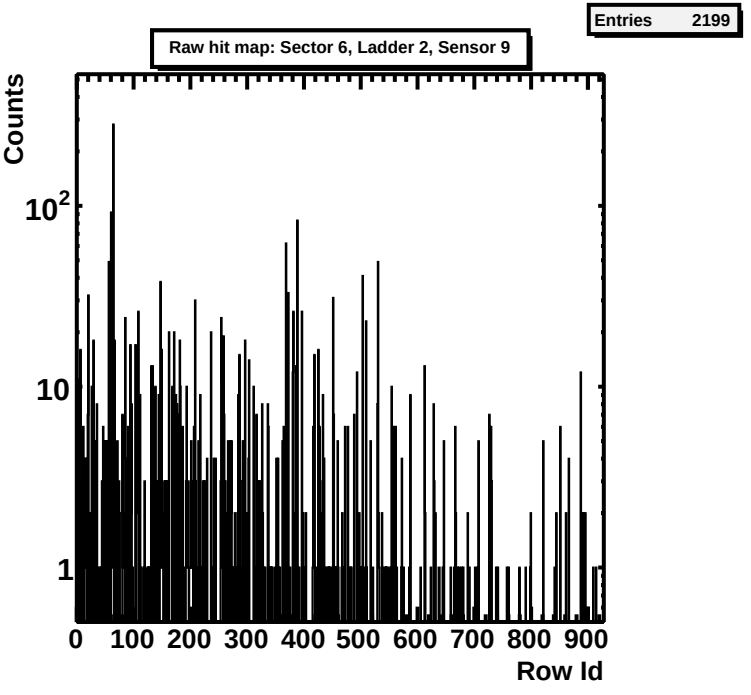
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Counts
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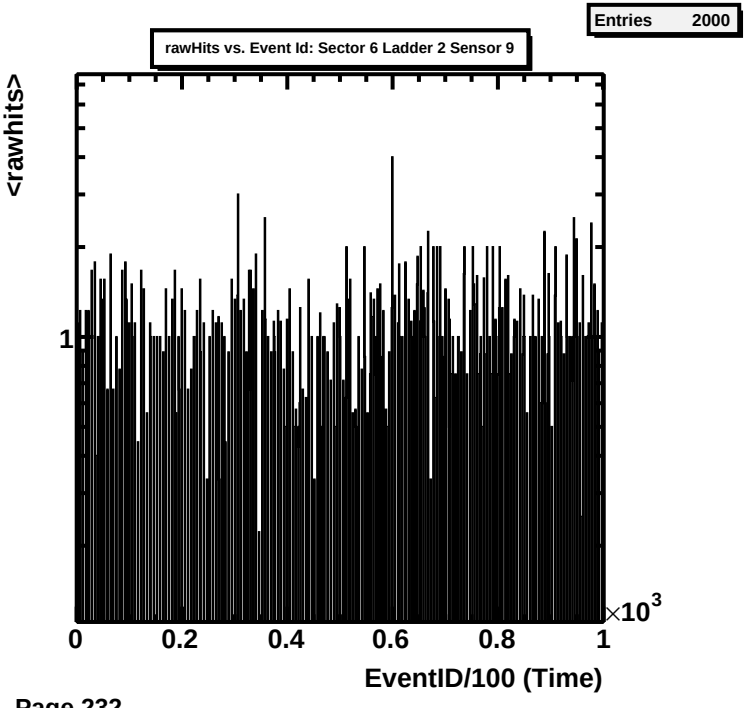
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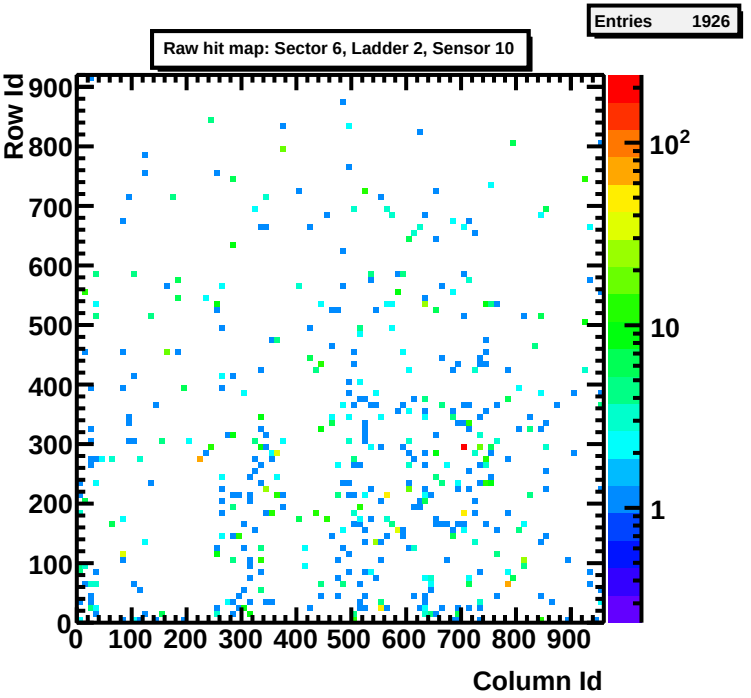
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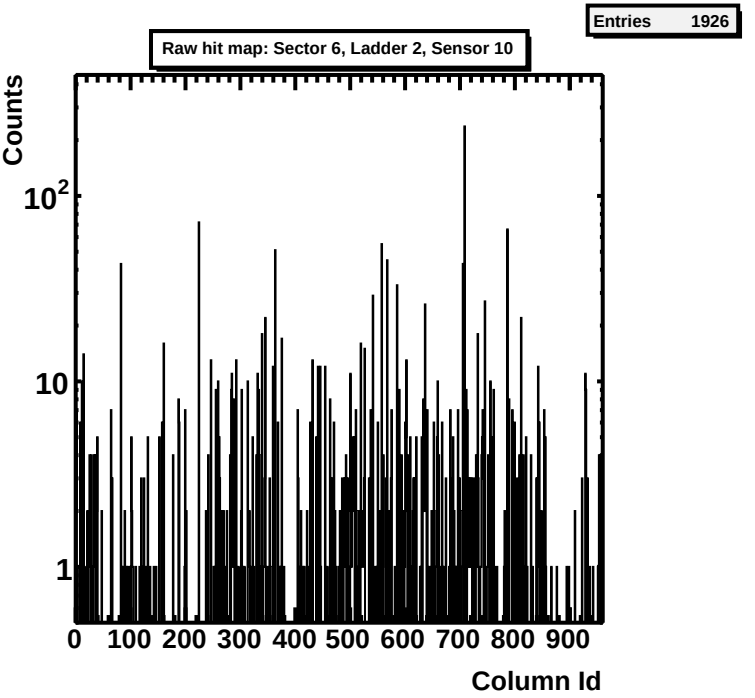
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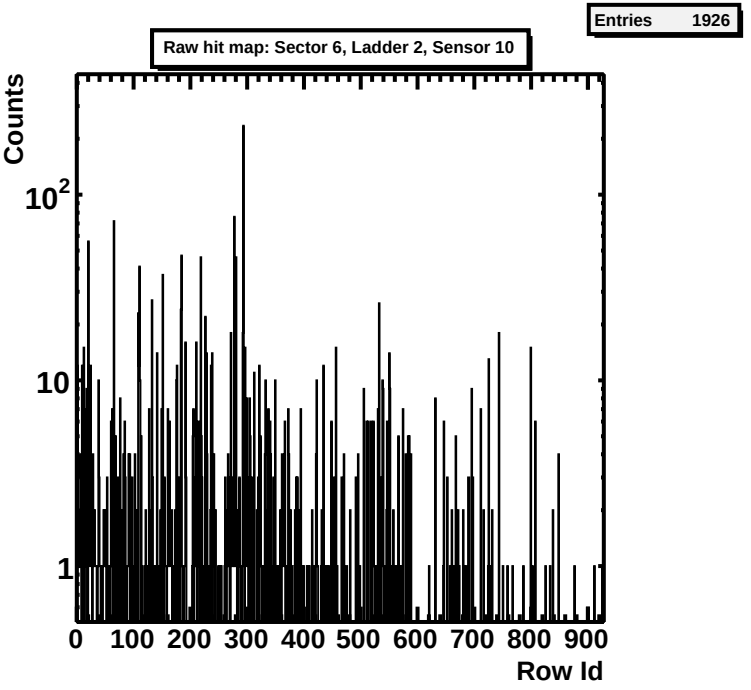
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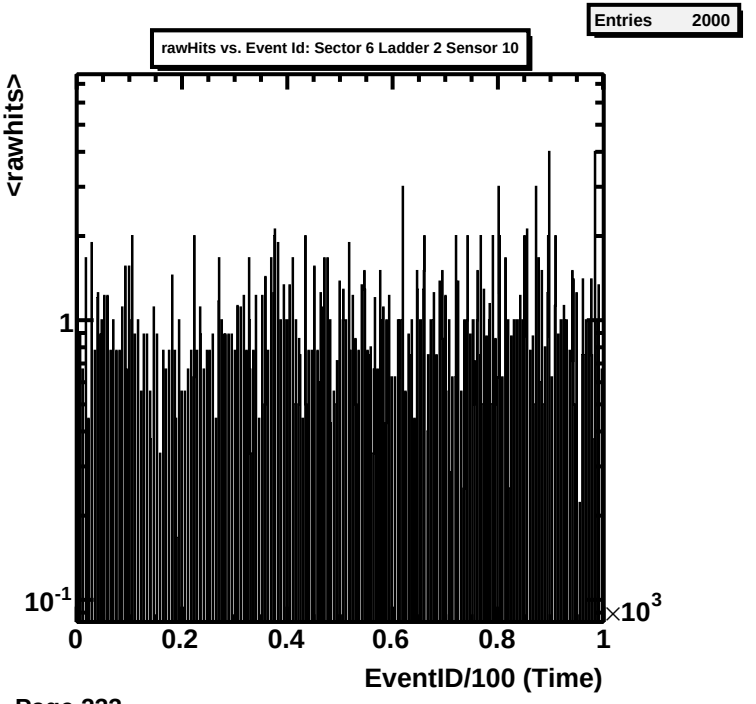
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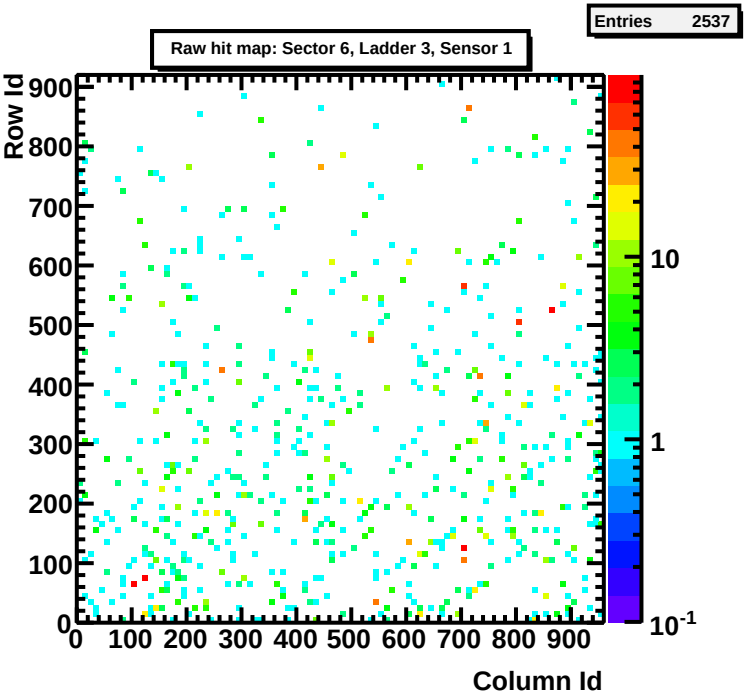
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Row Id
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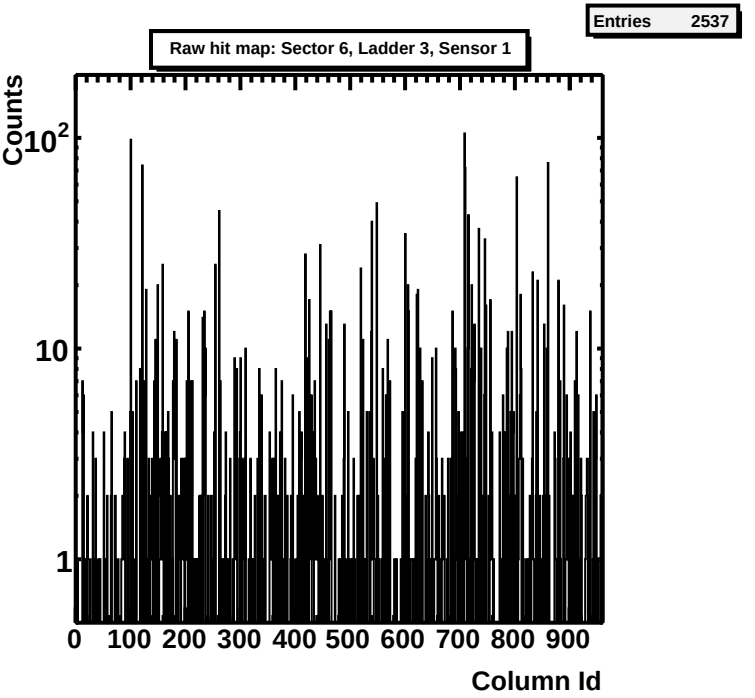
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Counts
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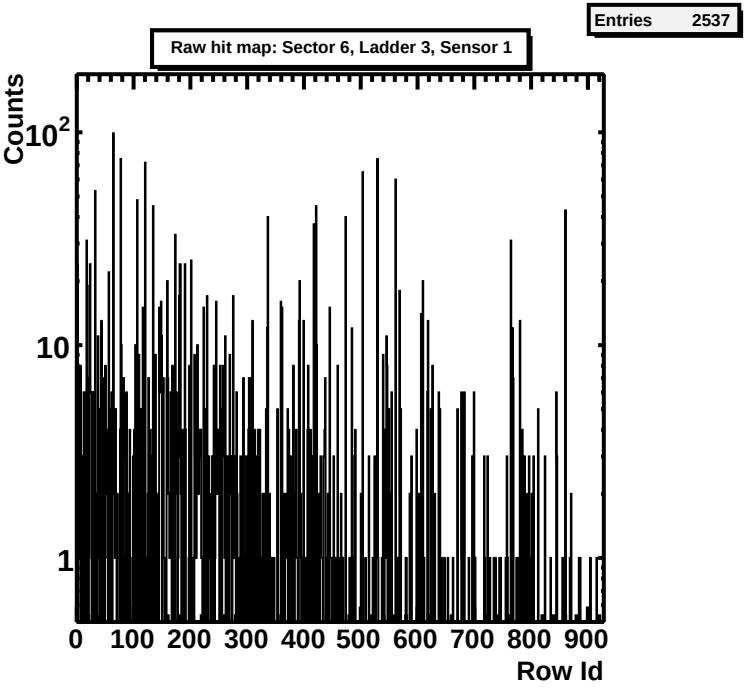
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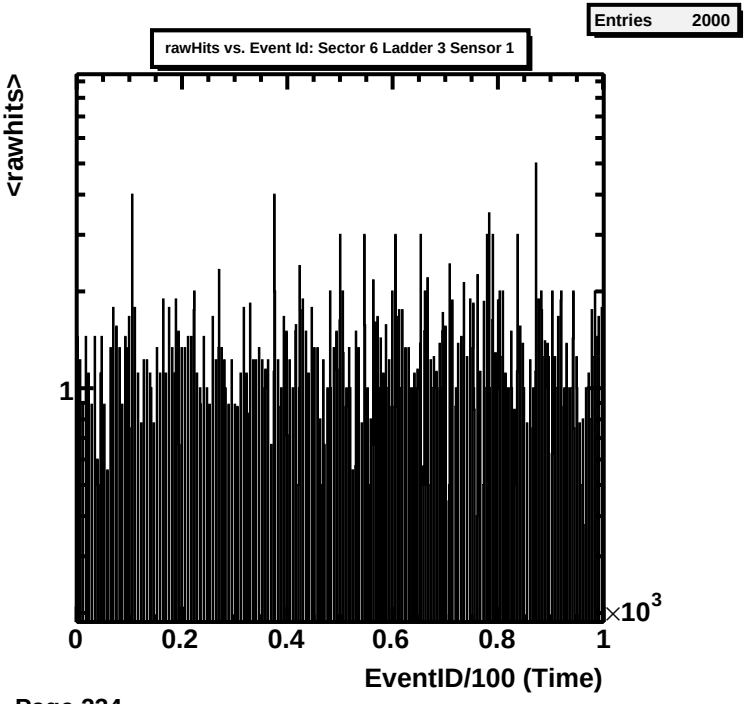
Counts
Row Id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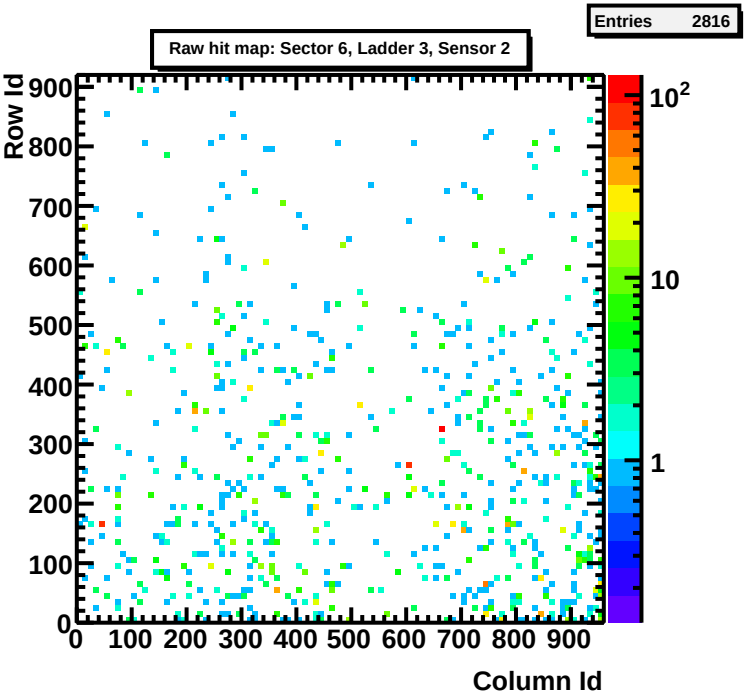
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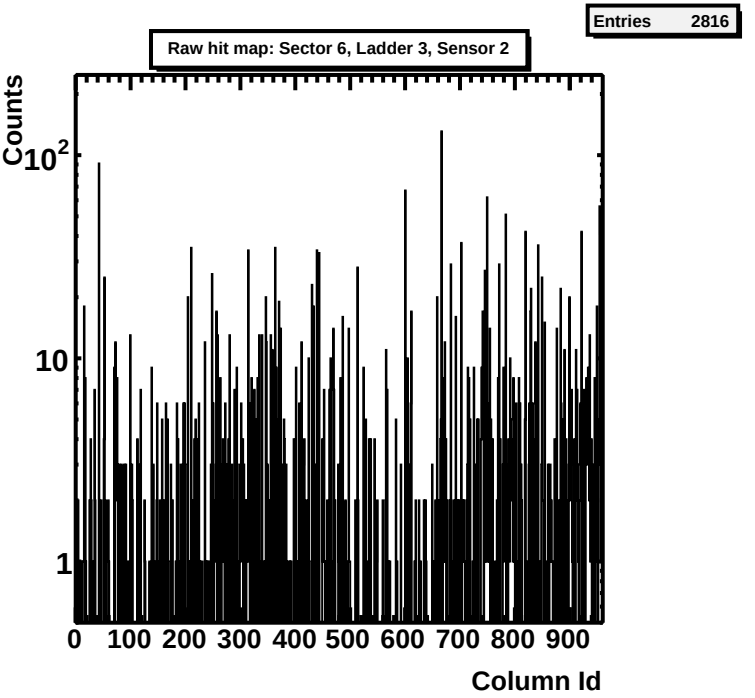
Row Id
Column Id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Counts
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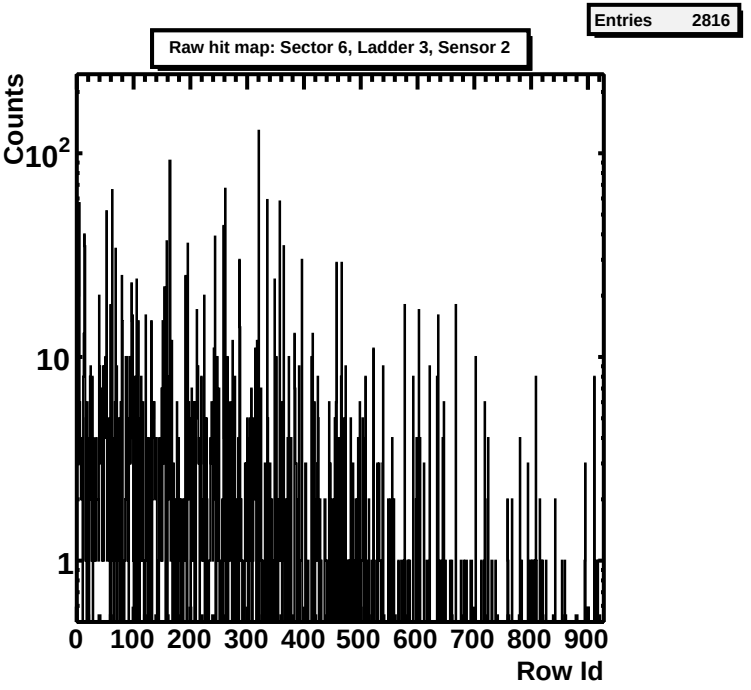
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Counts
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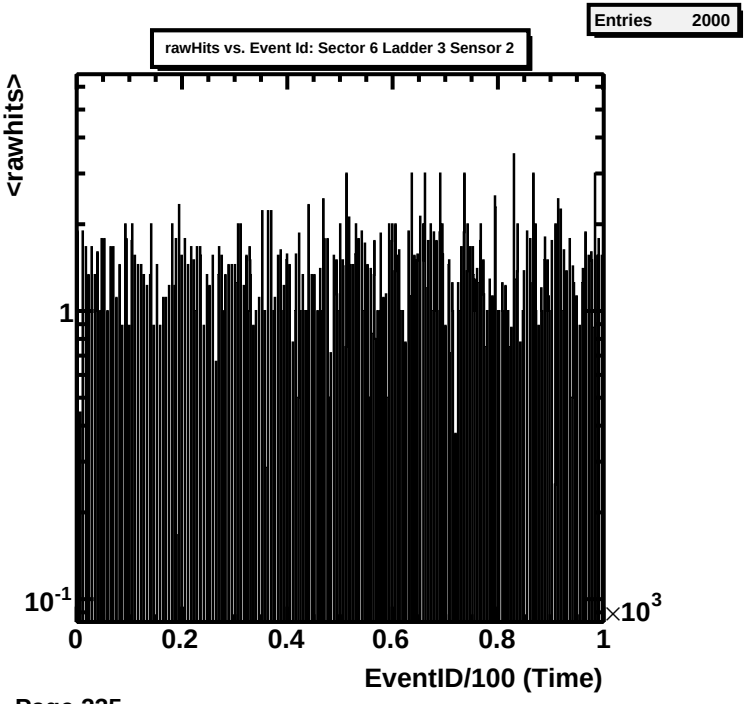
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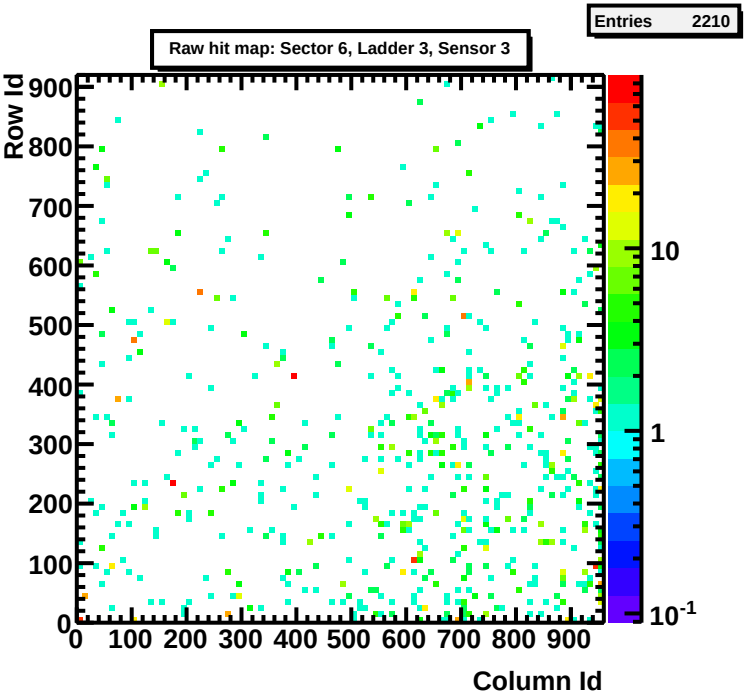
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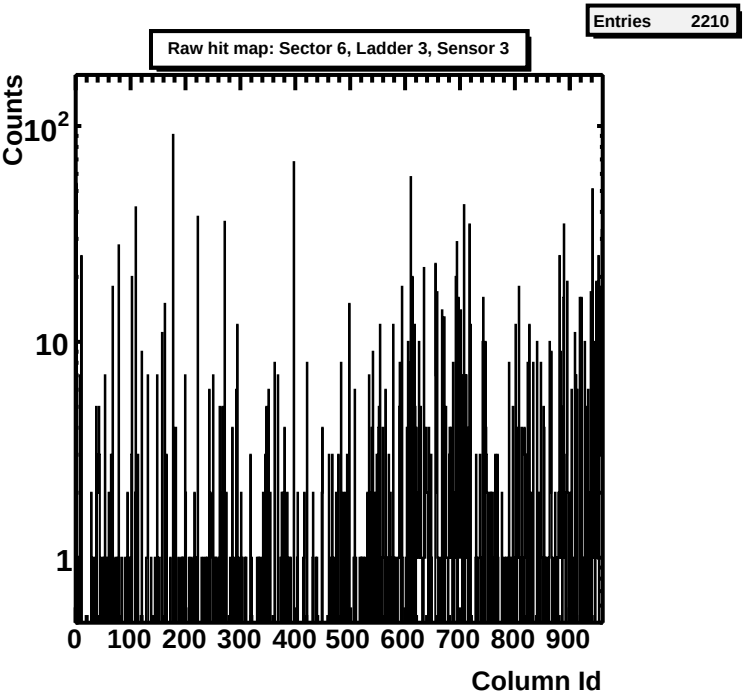
Column Id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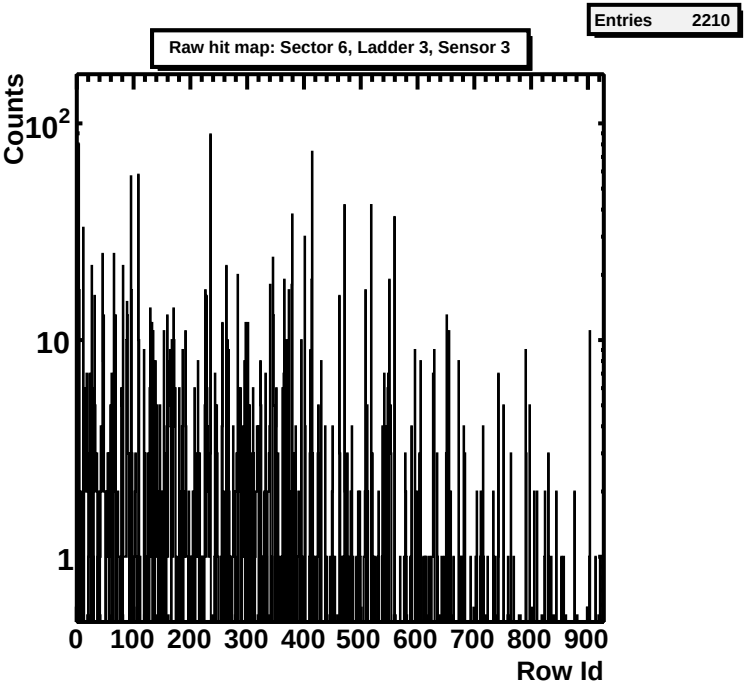
Counts
Column Id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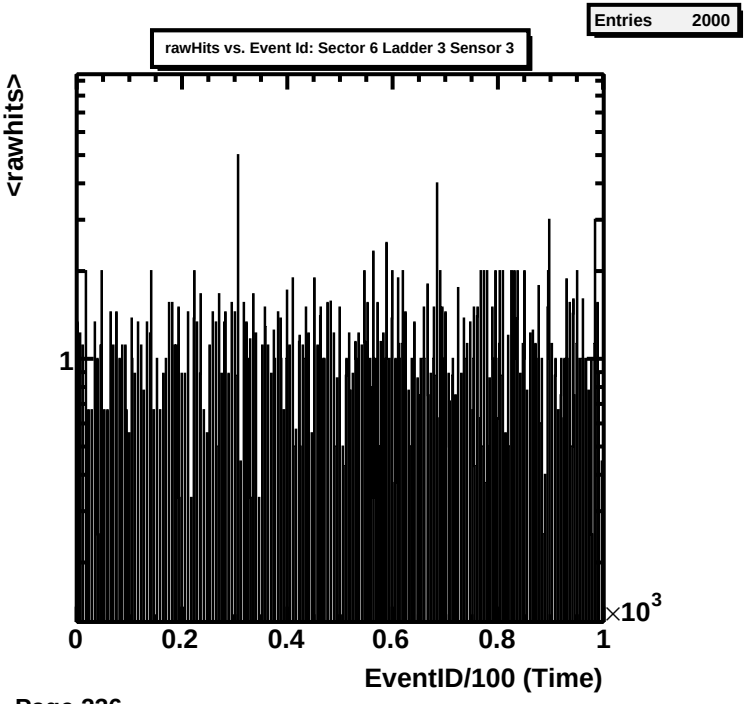
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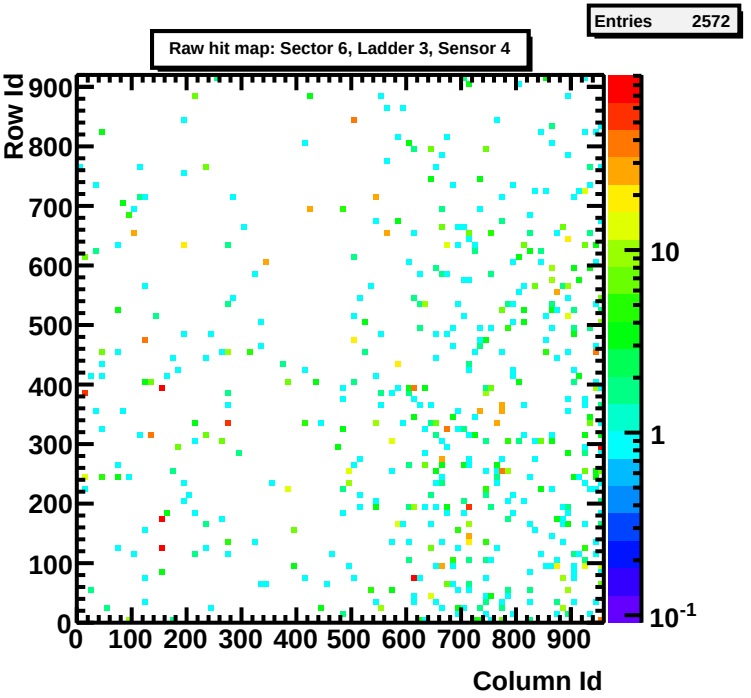
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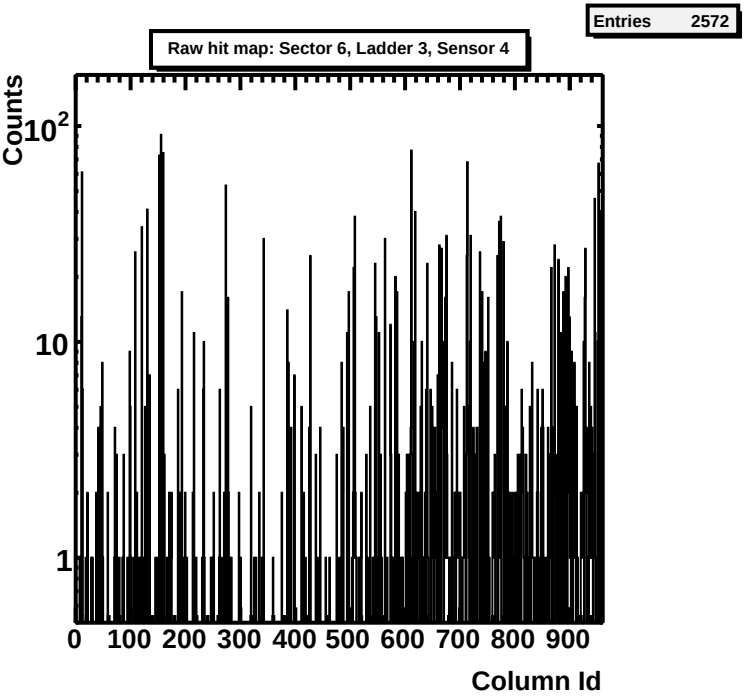
Column Id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Counts
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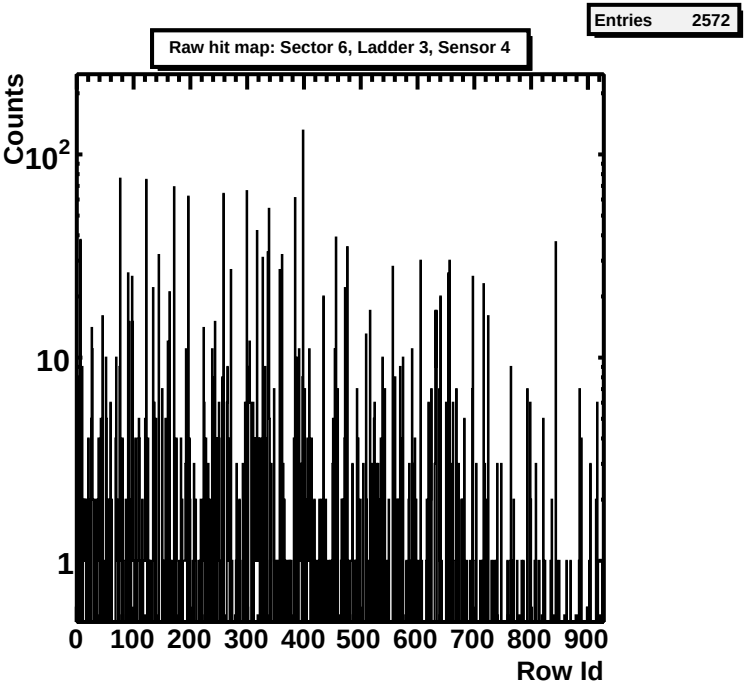
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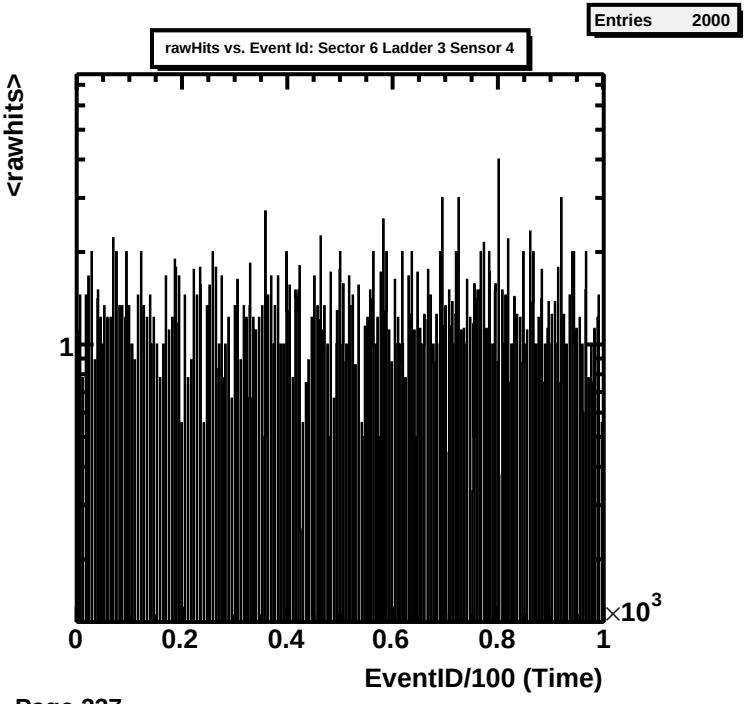
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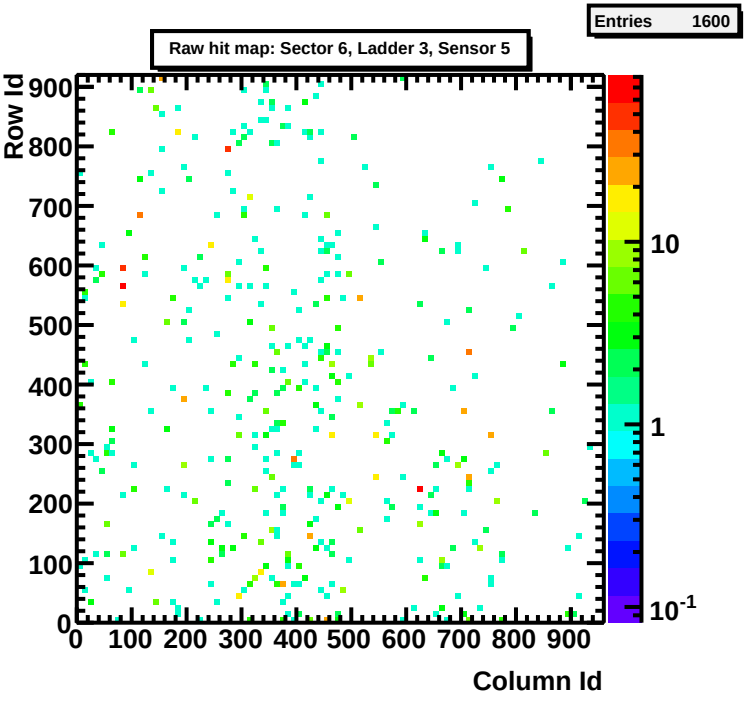
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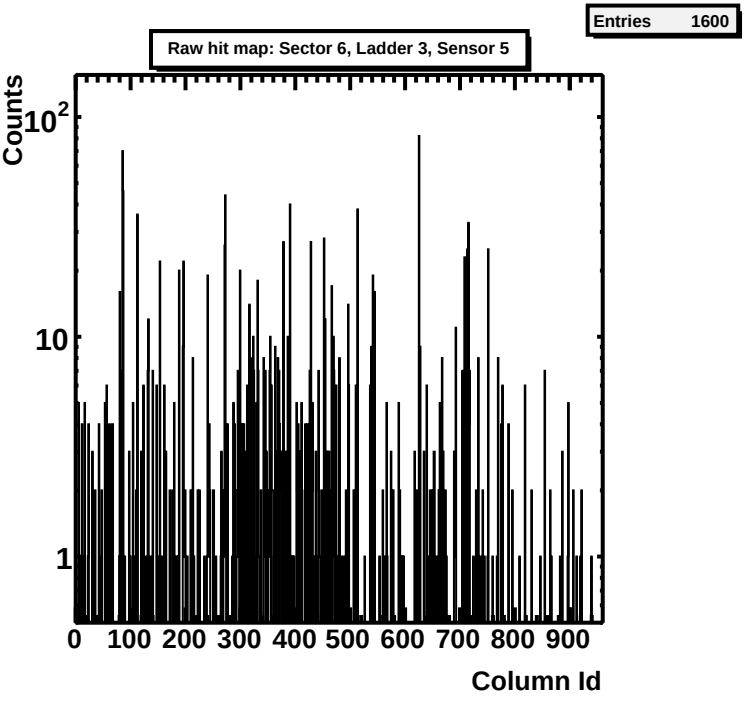
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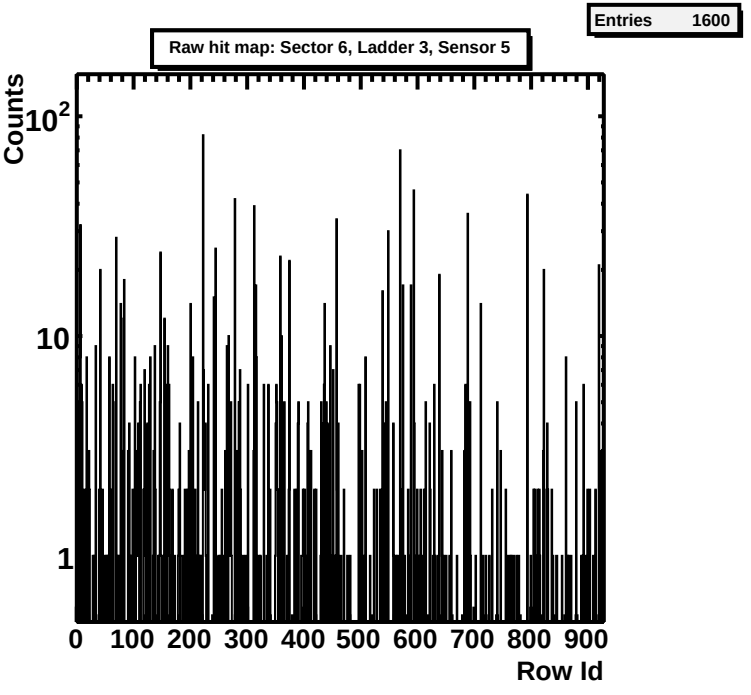
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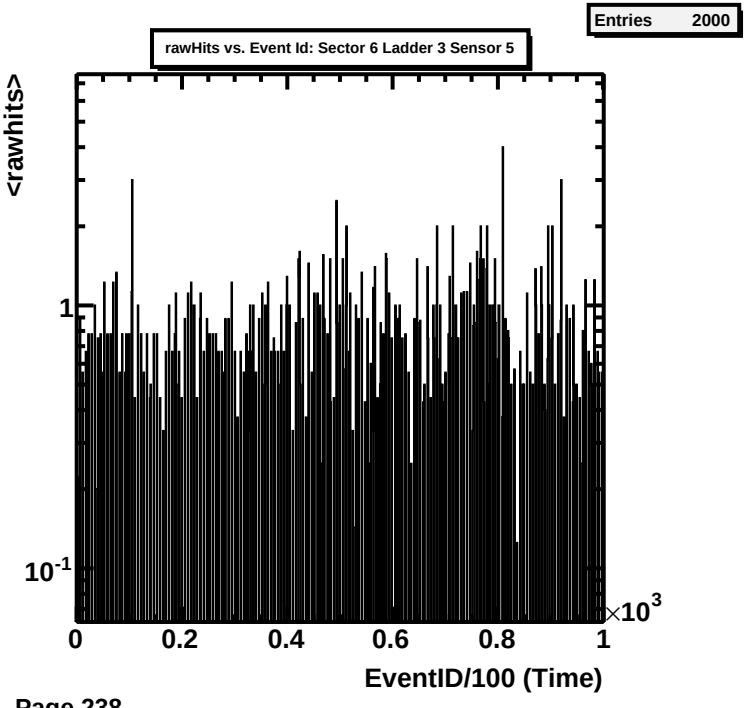
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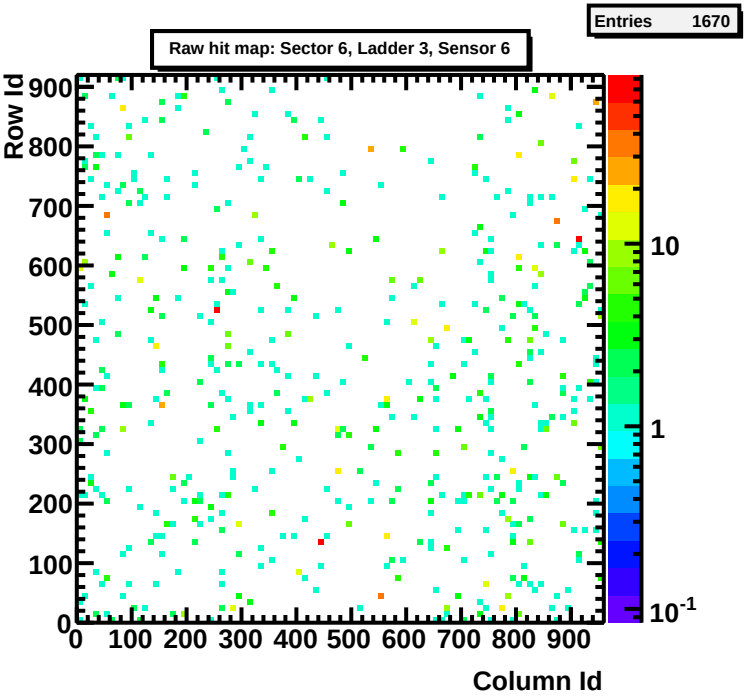
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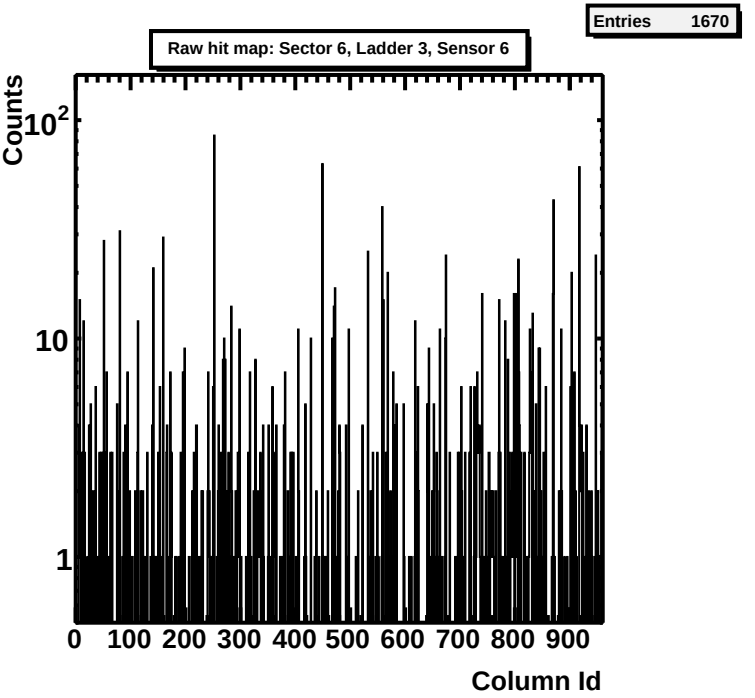
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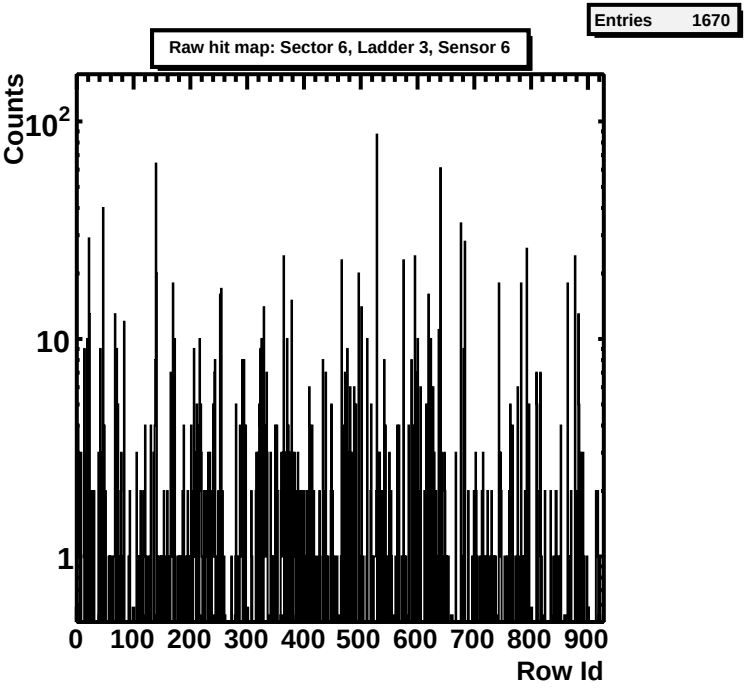
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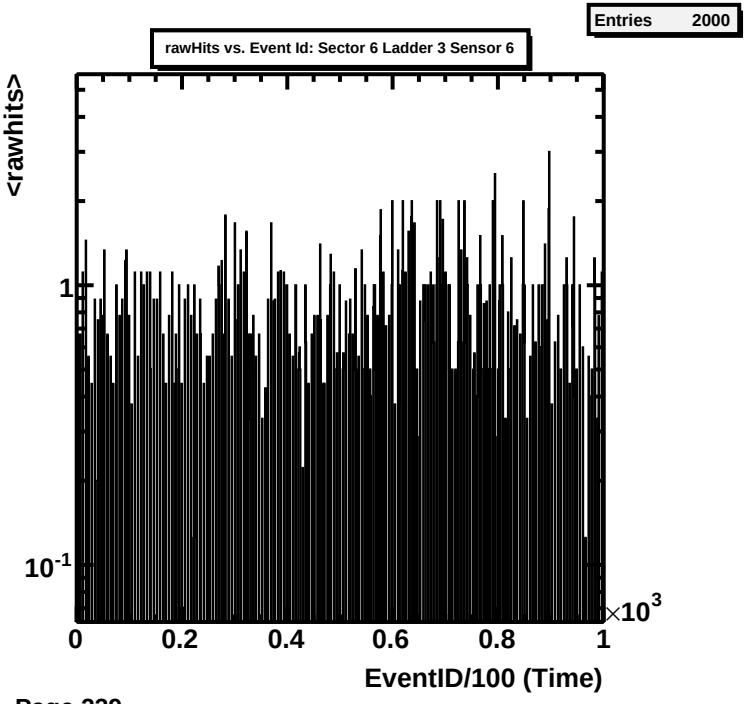
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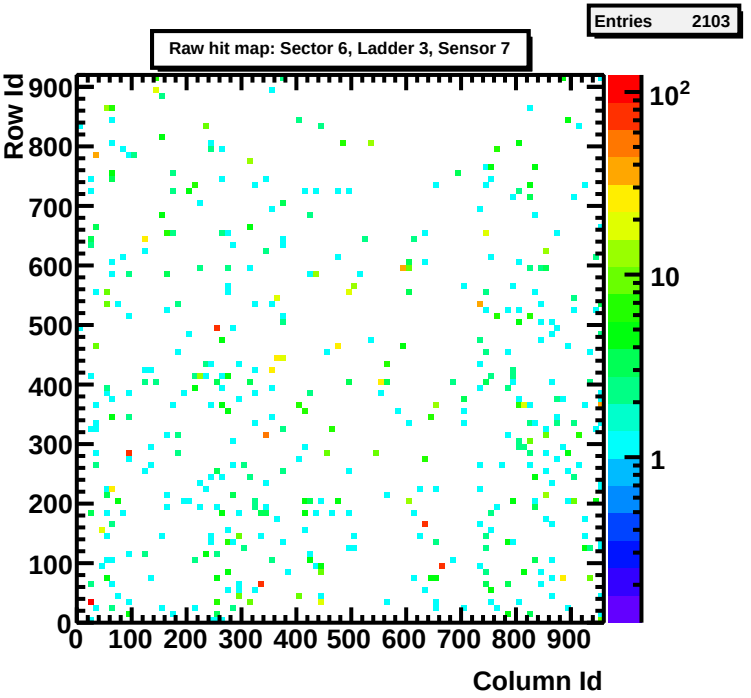
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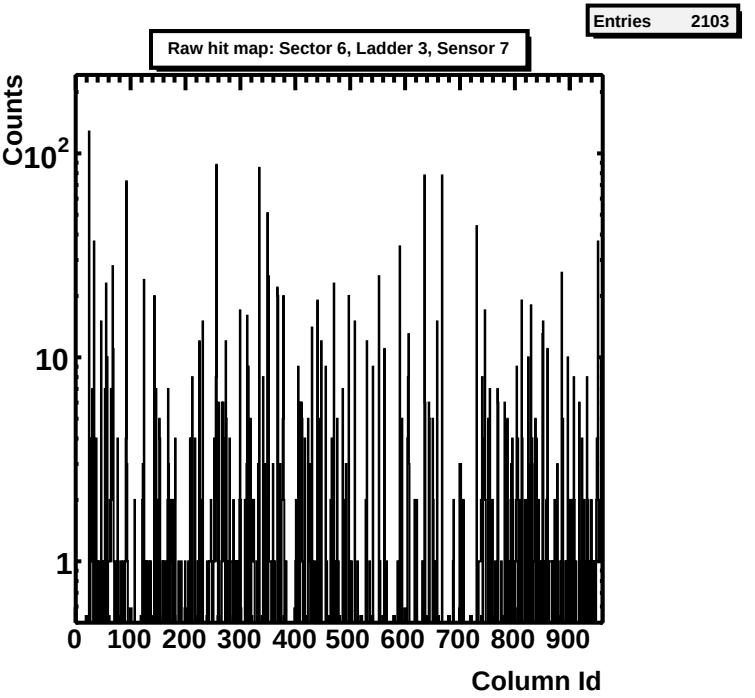
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Counts
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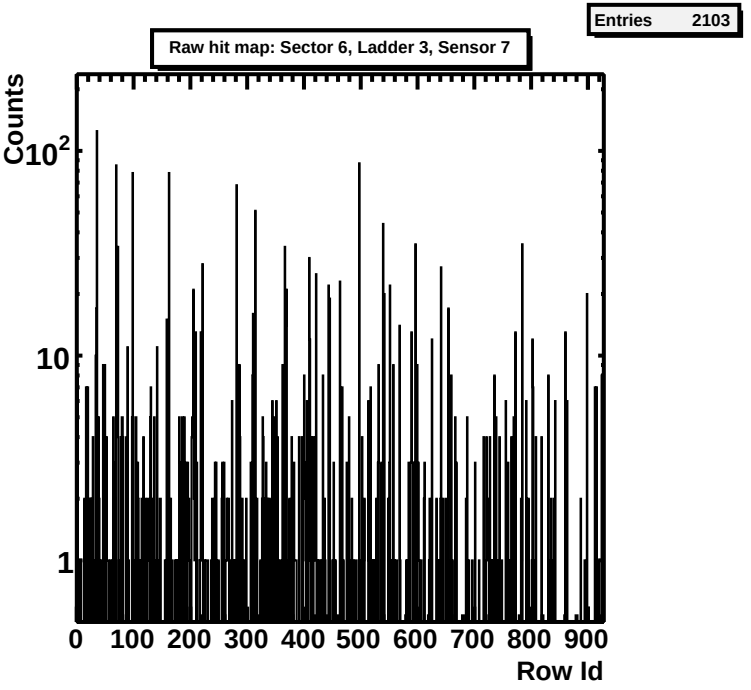
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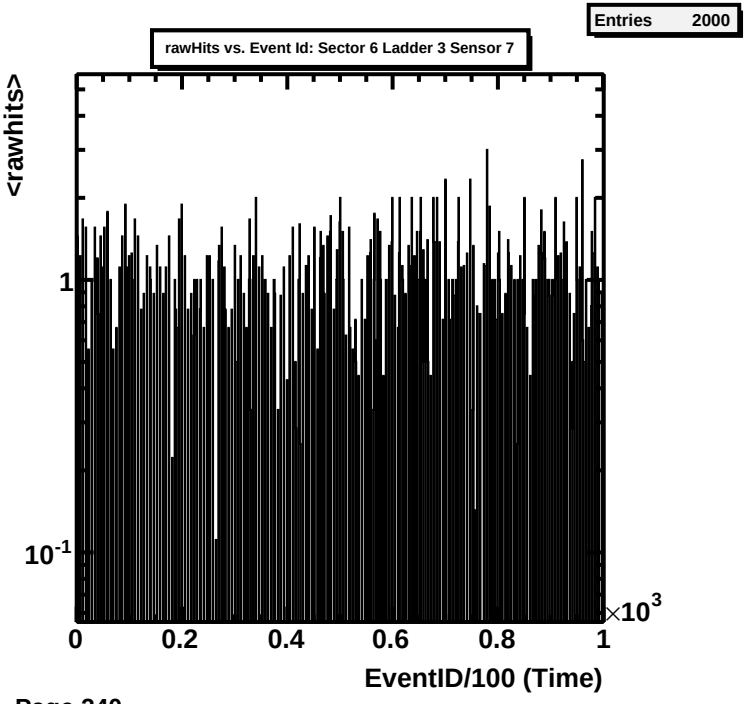
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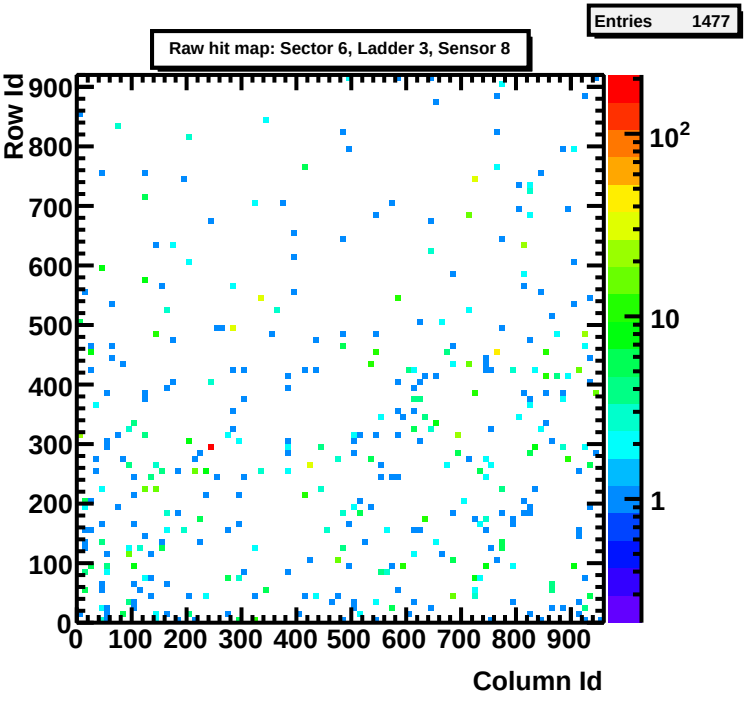
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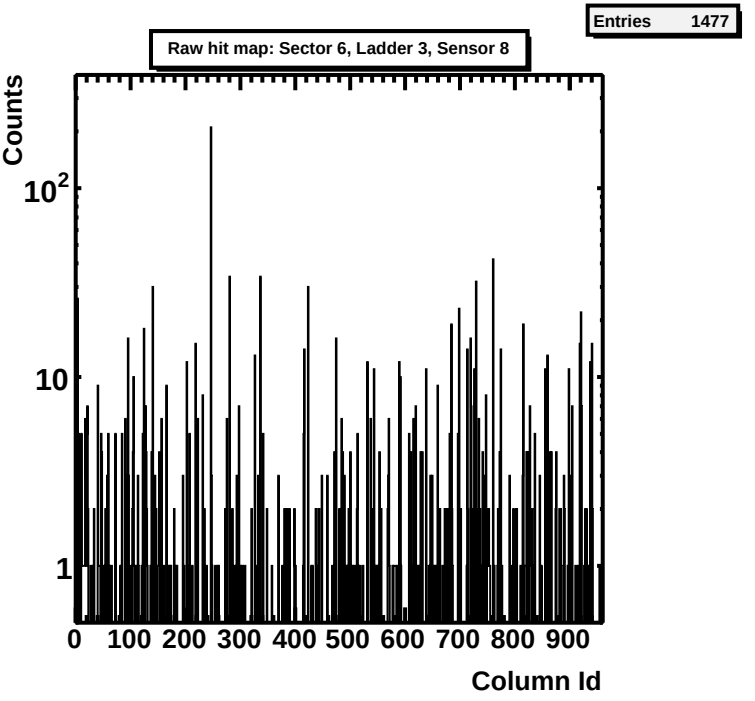
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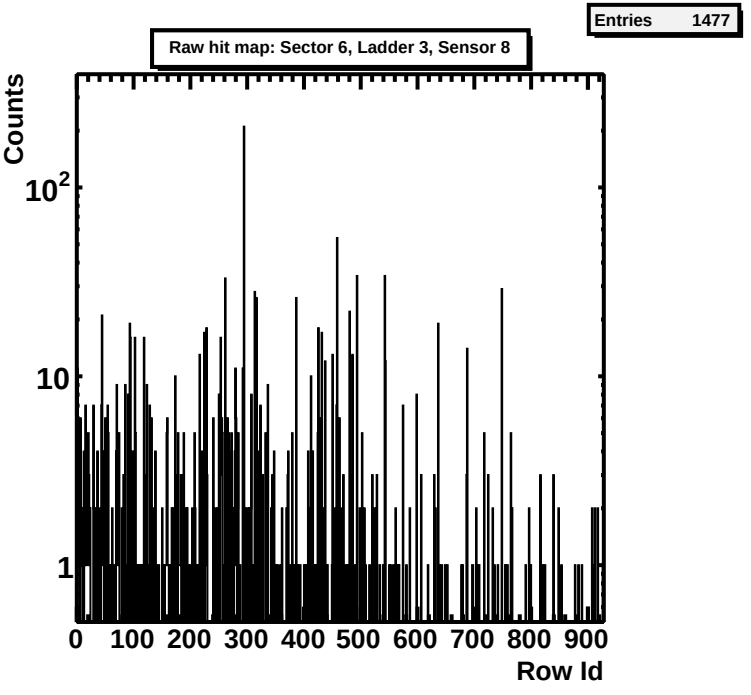
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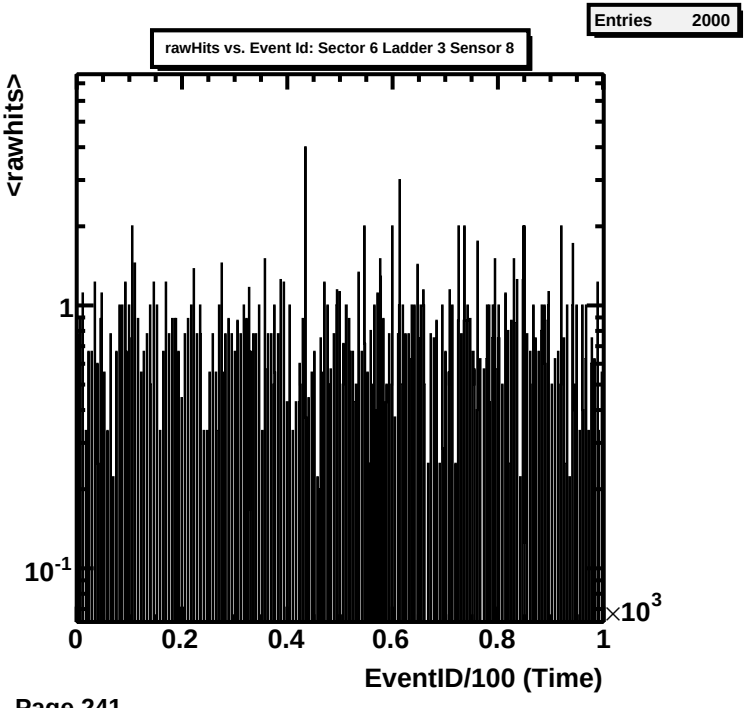
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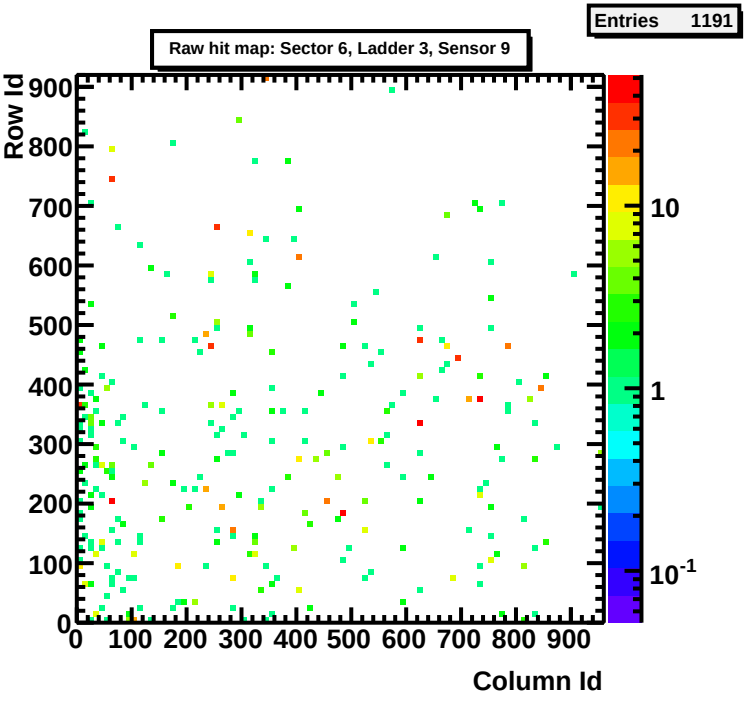
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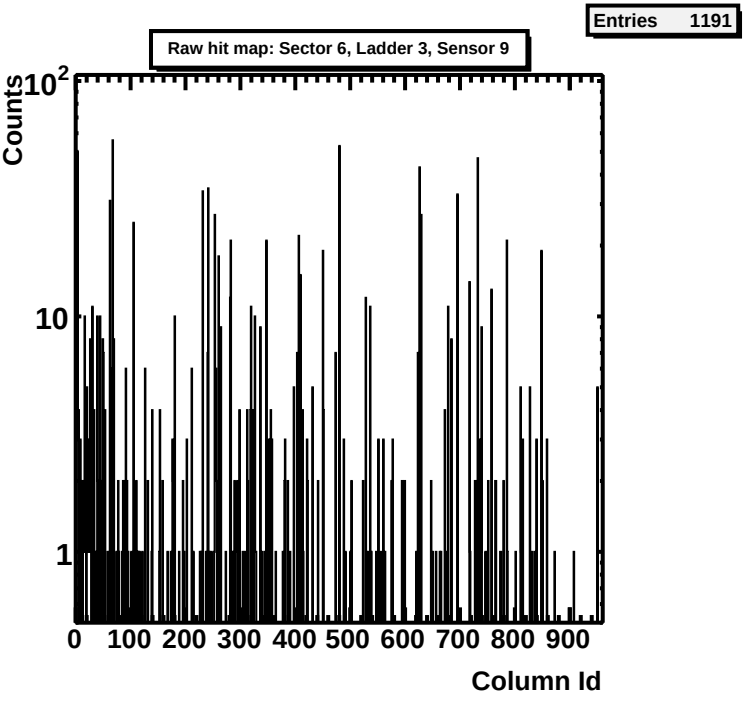
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Counts
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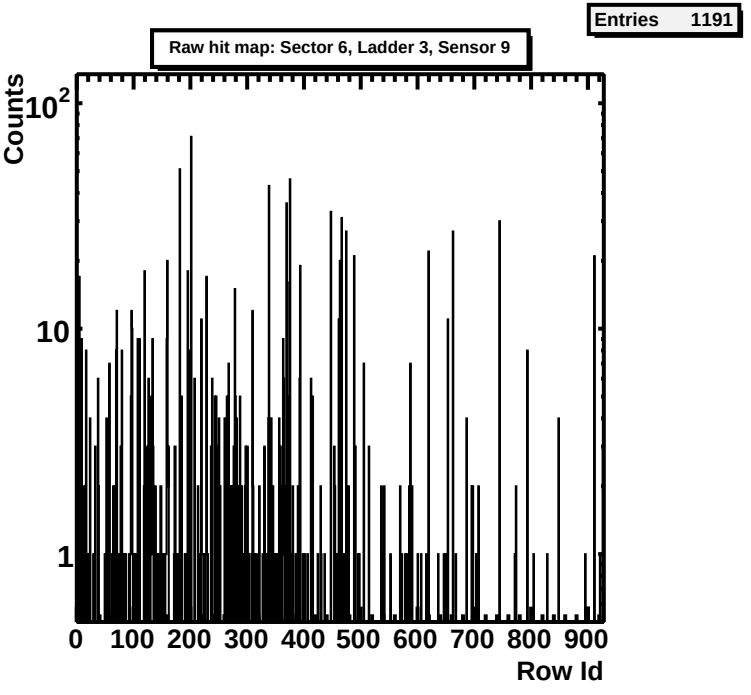
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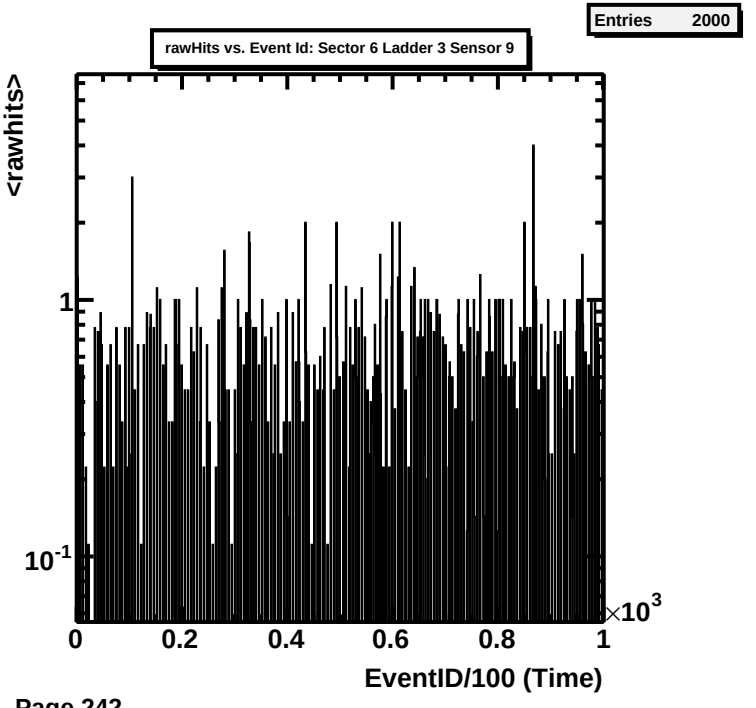
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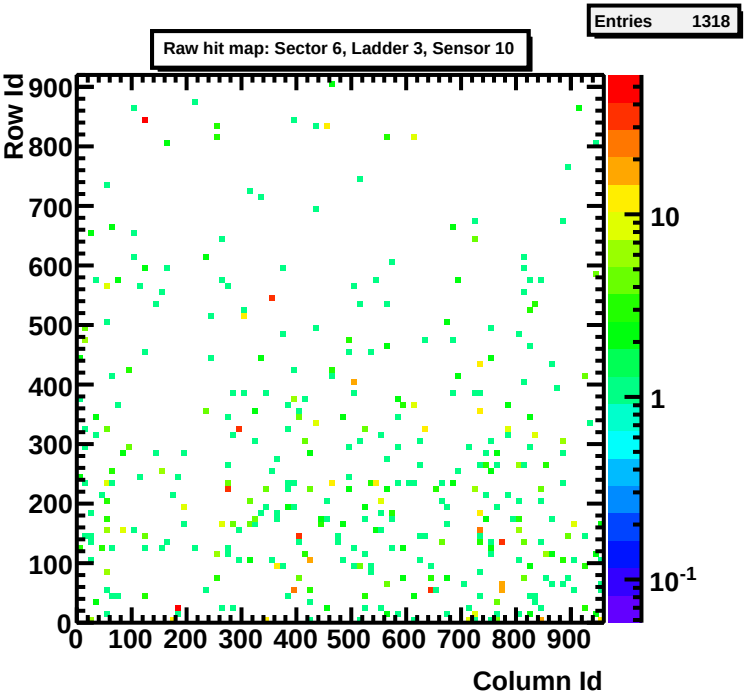
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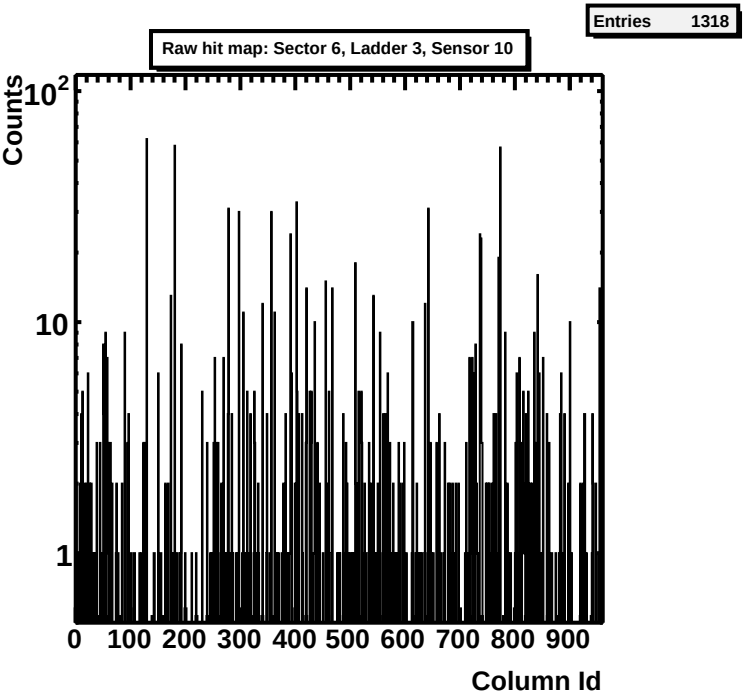
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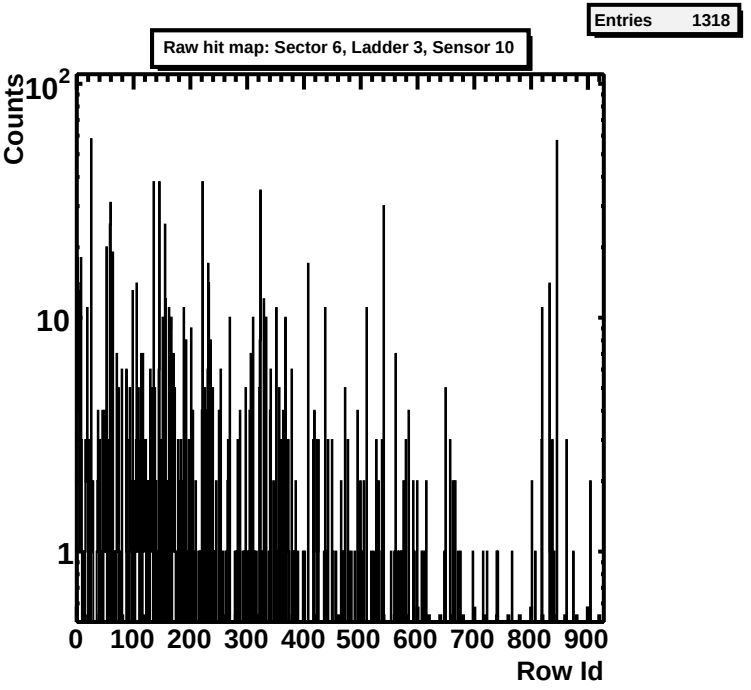
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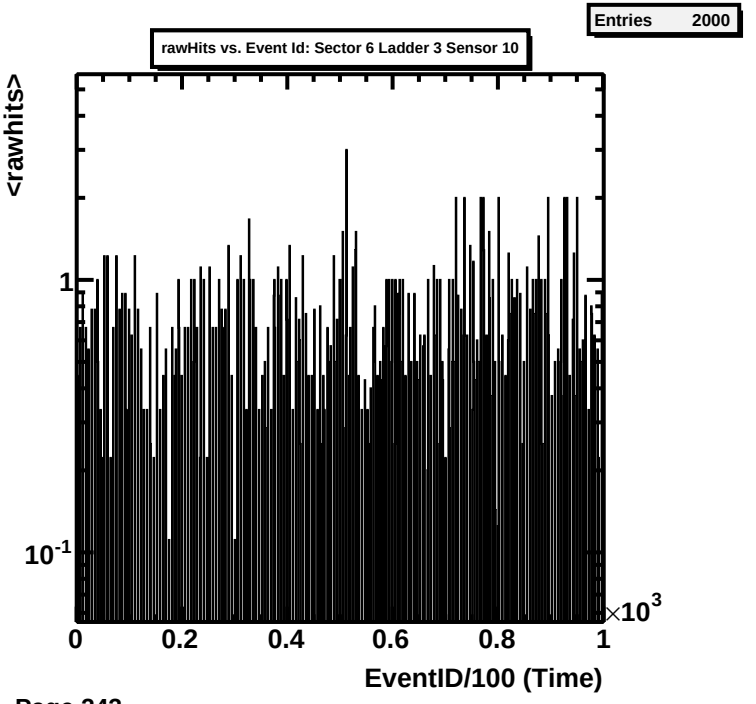
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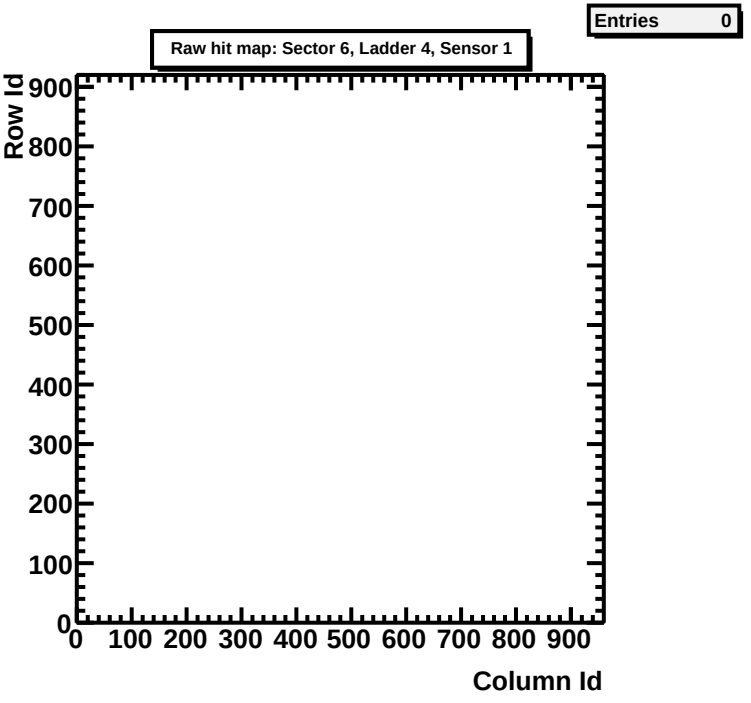
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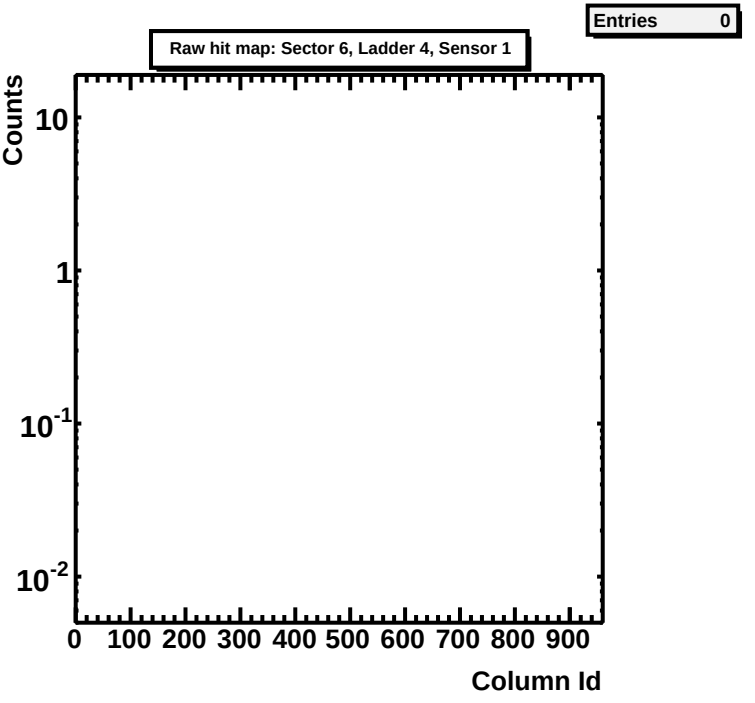
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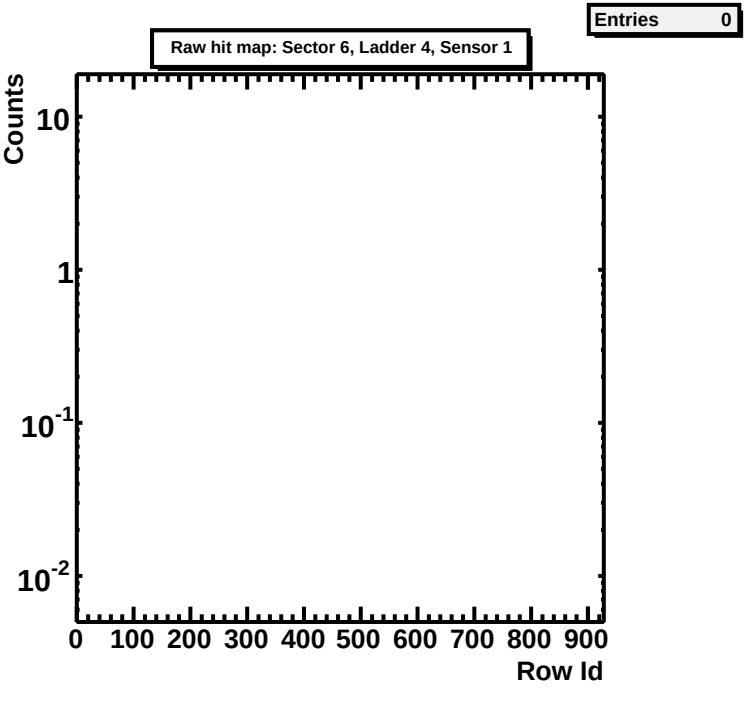
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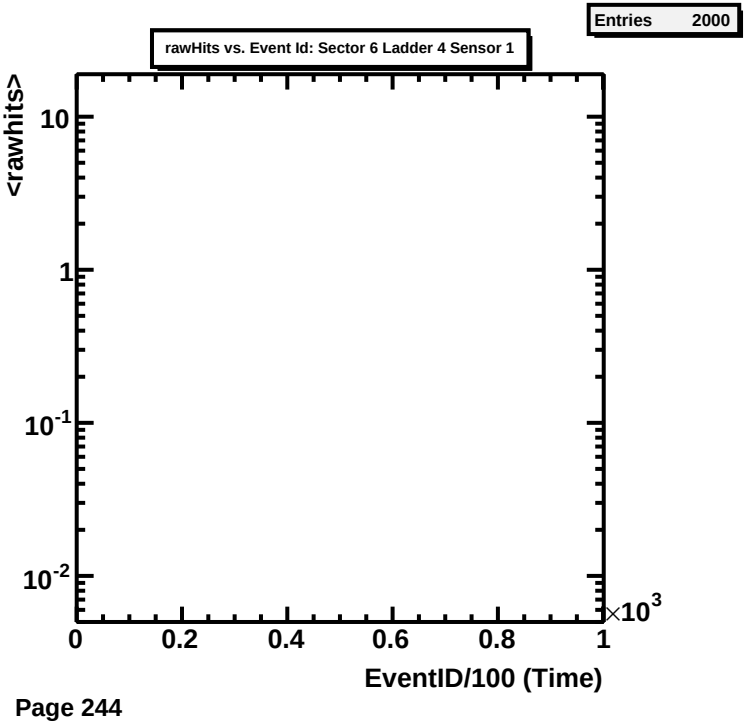
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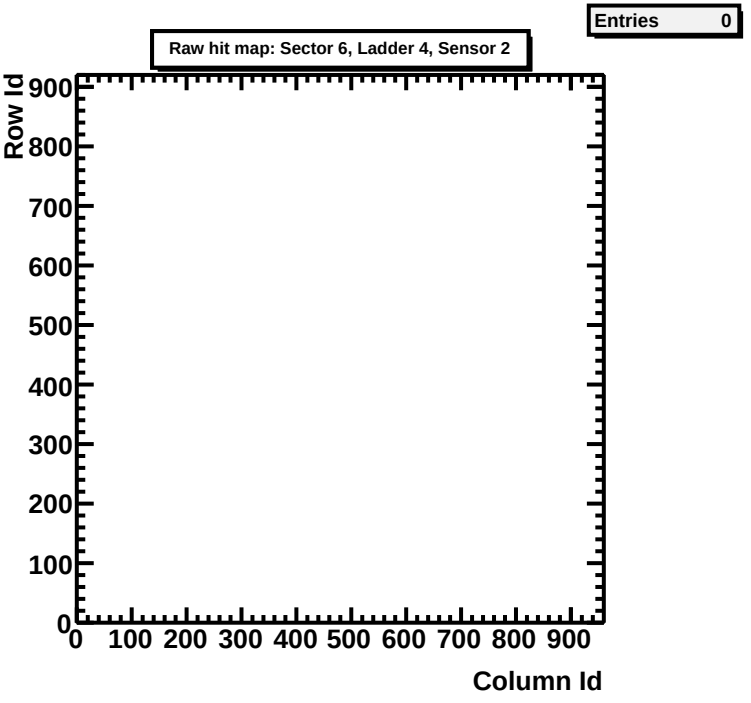
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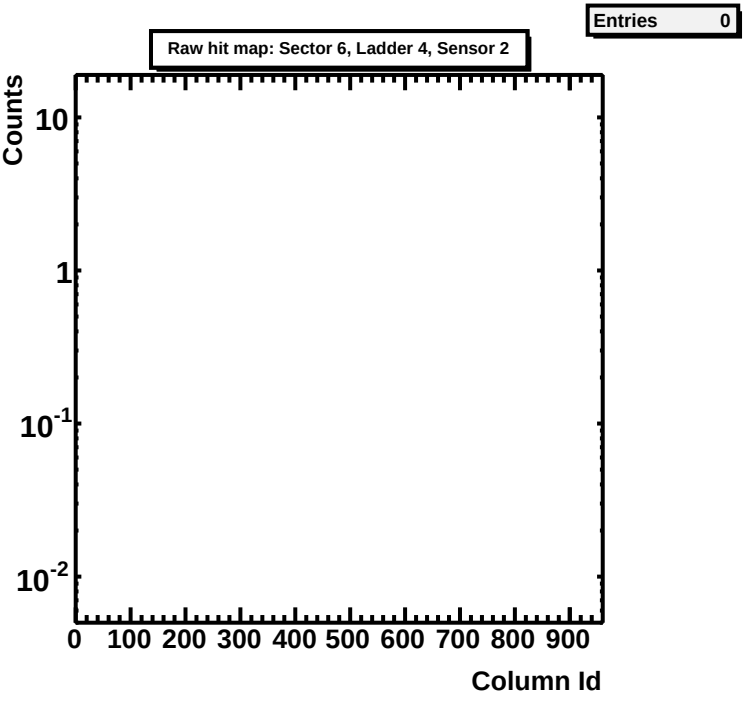
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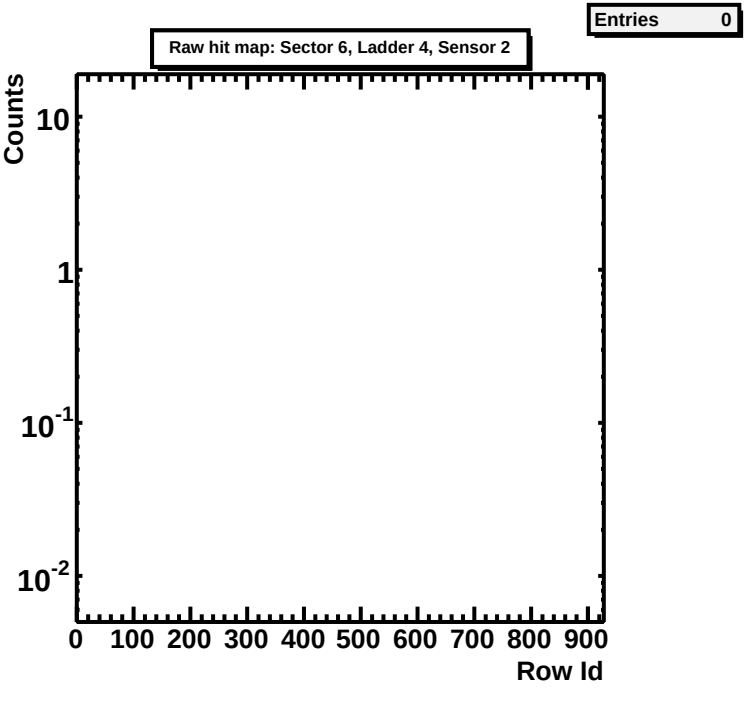
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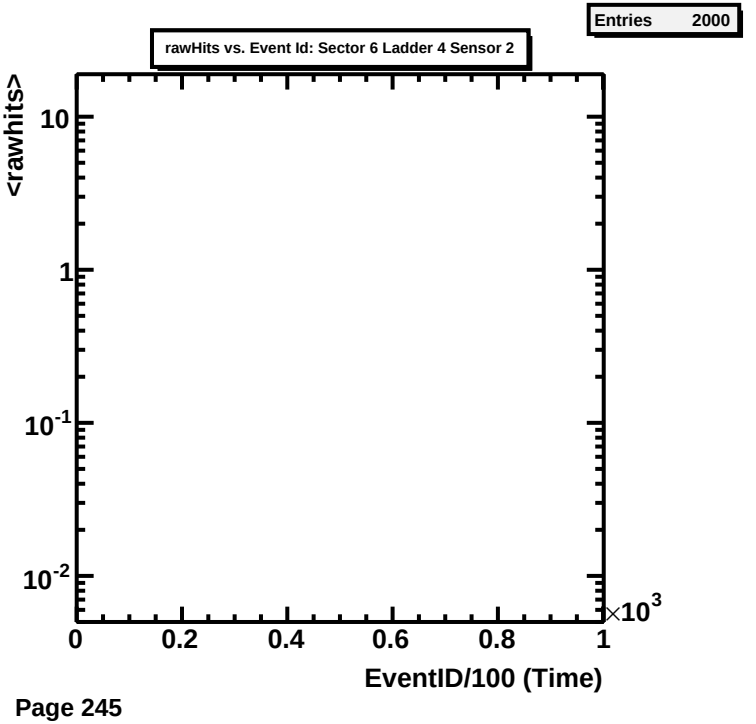
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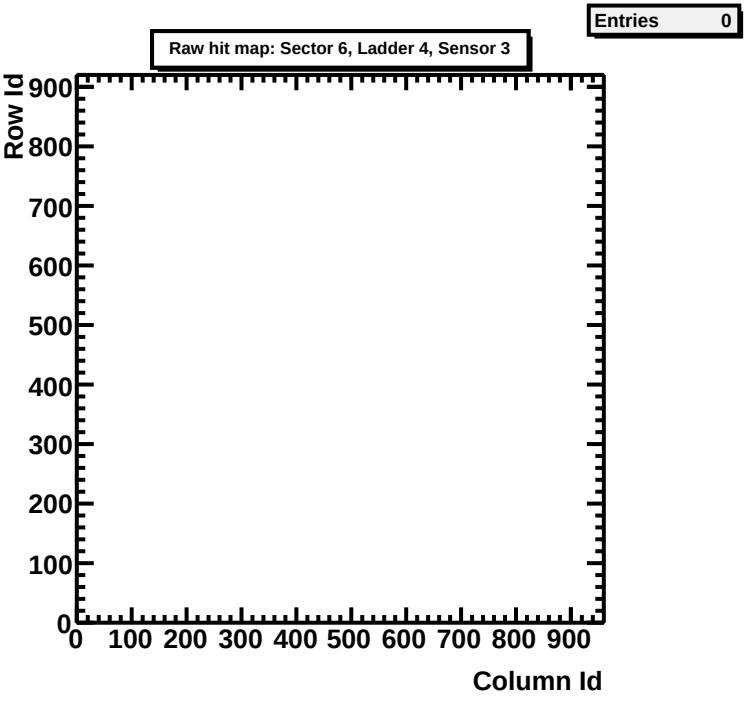
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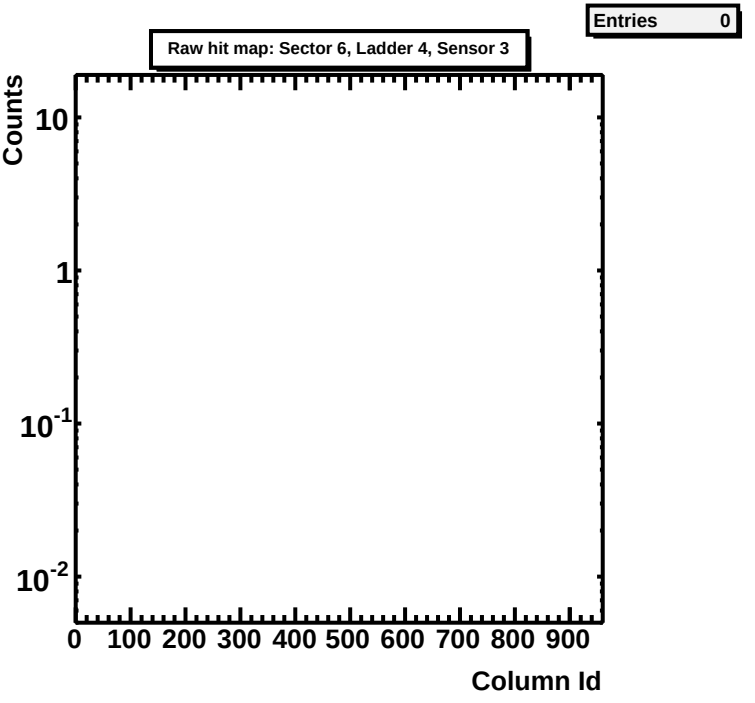
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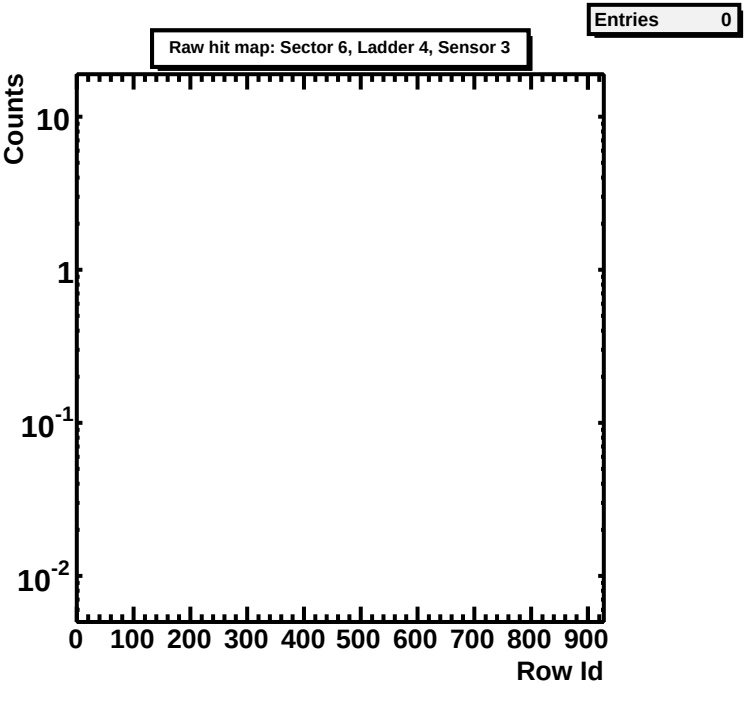
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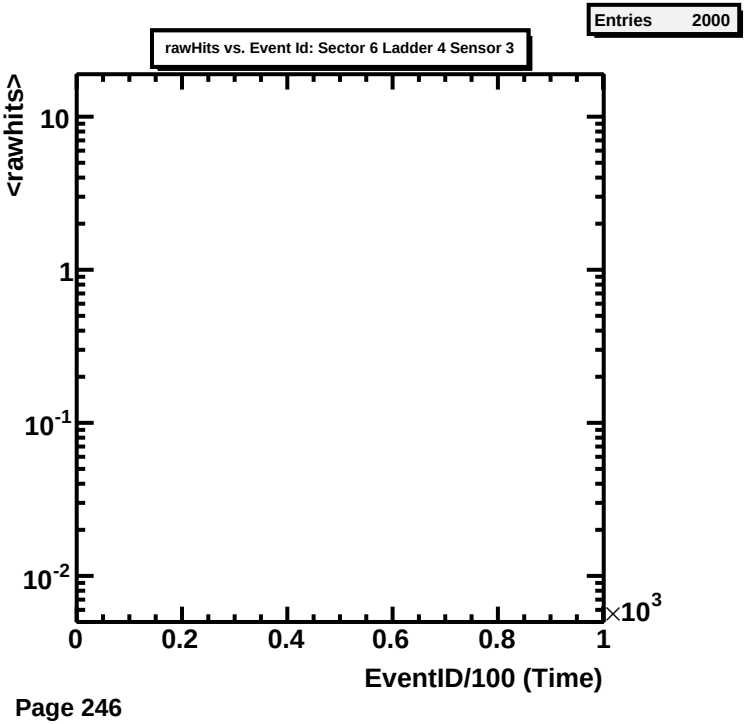
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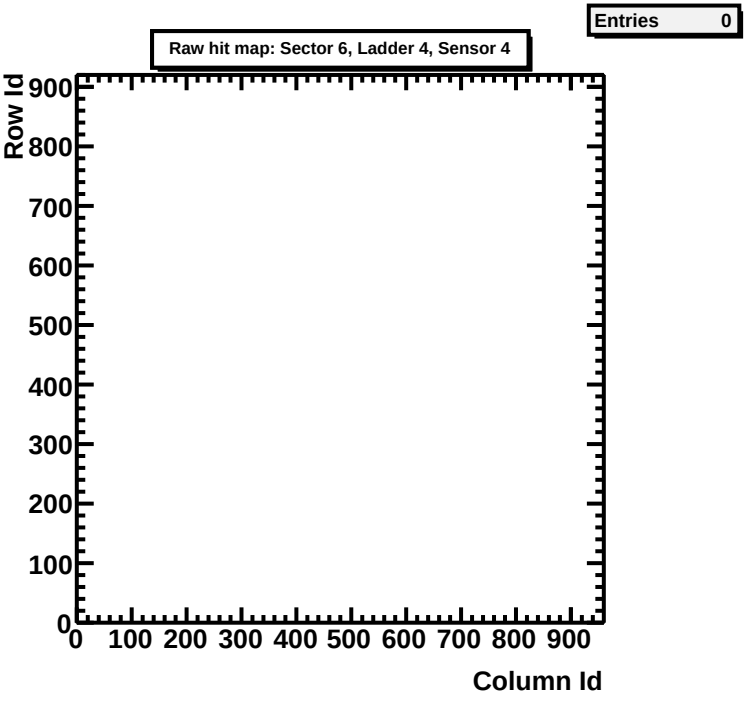
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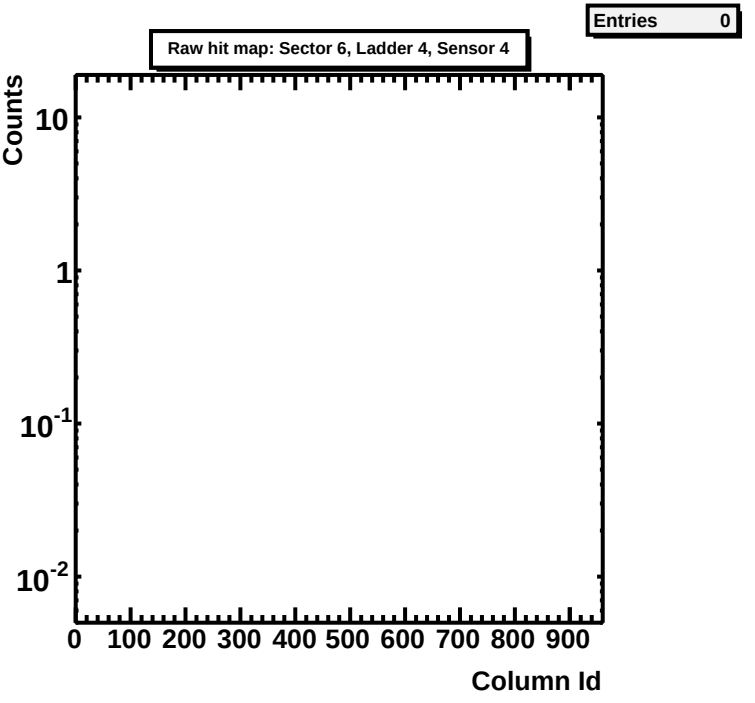
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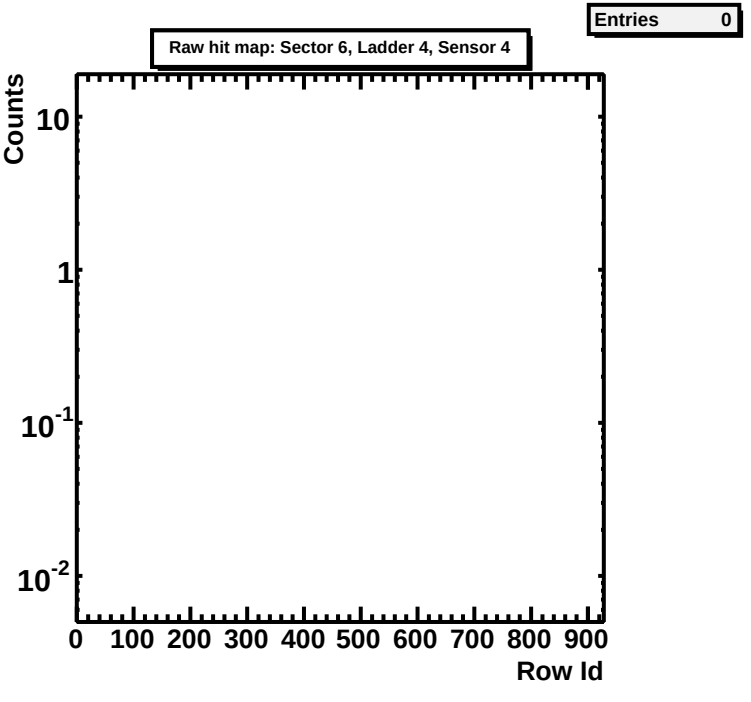
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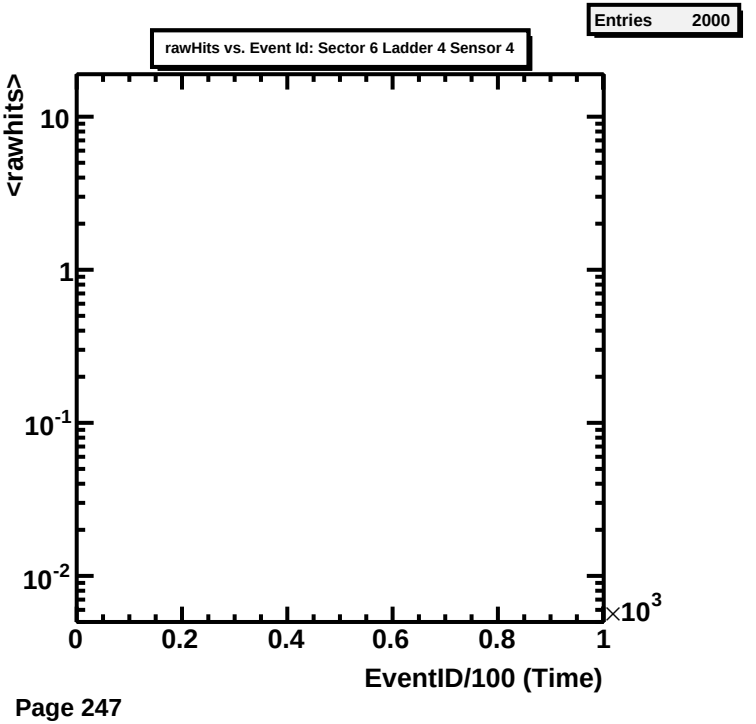
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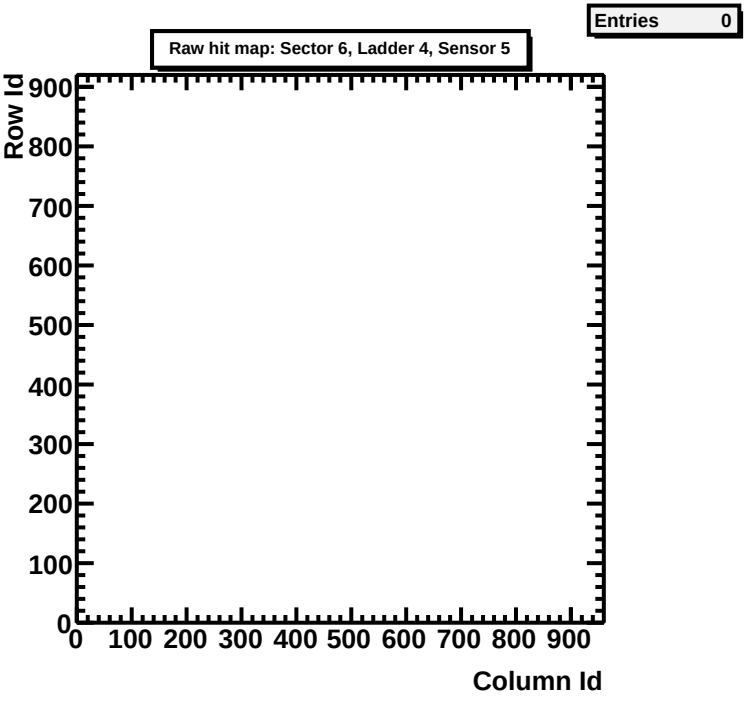
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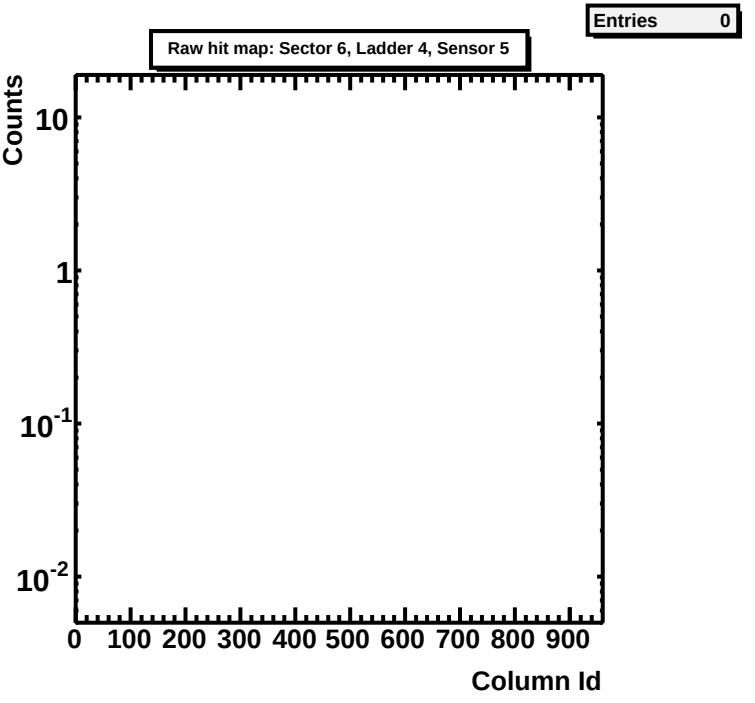
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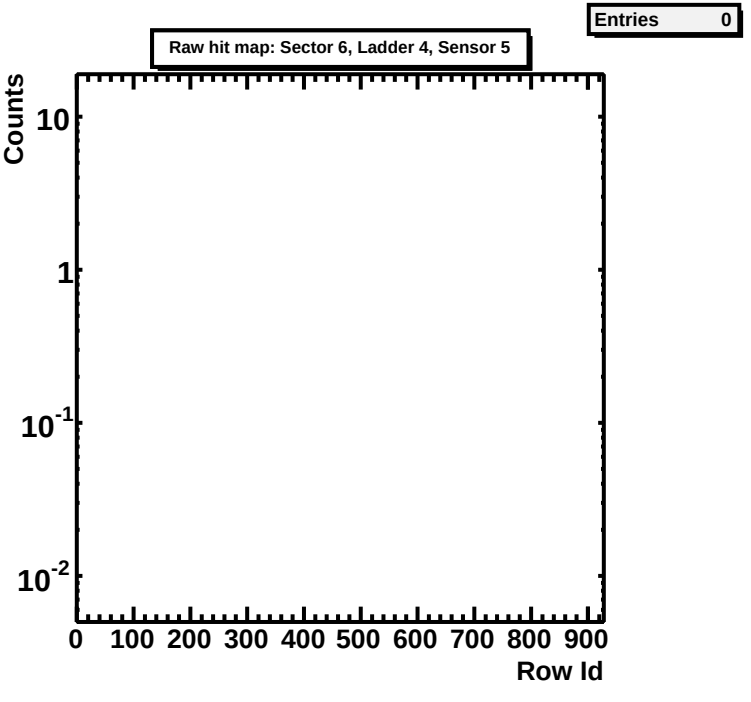
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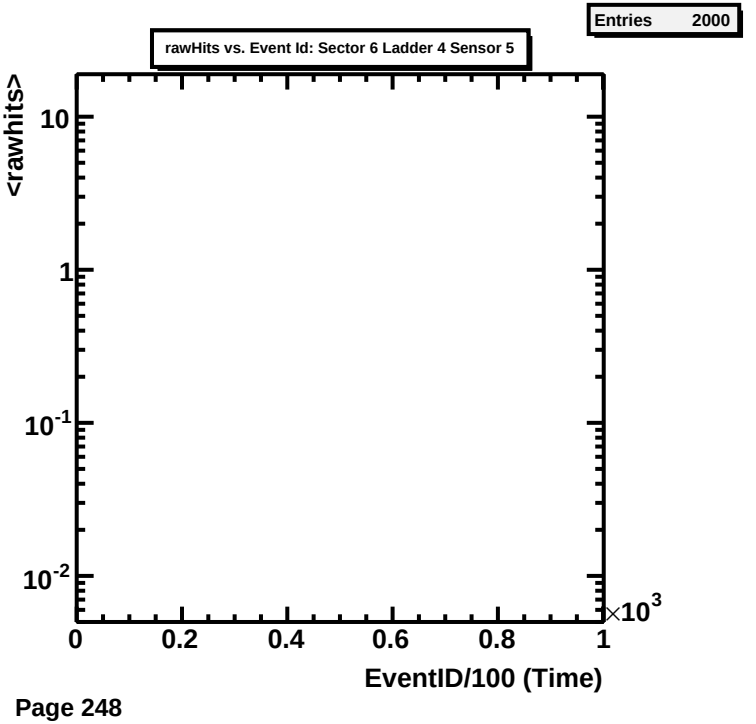
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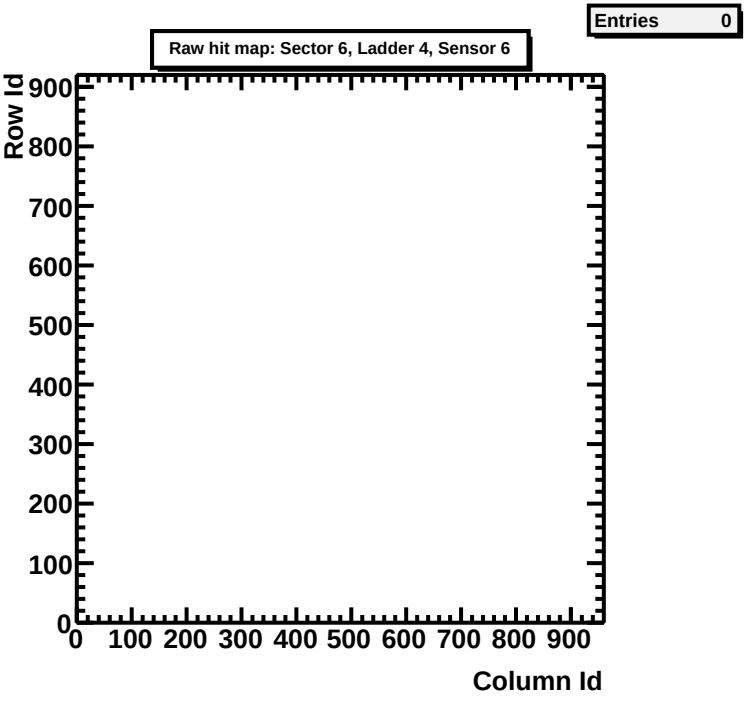
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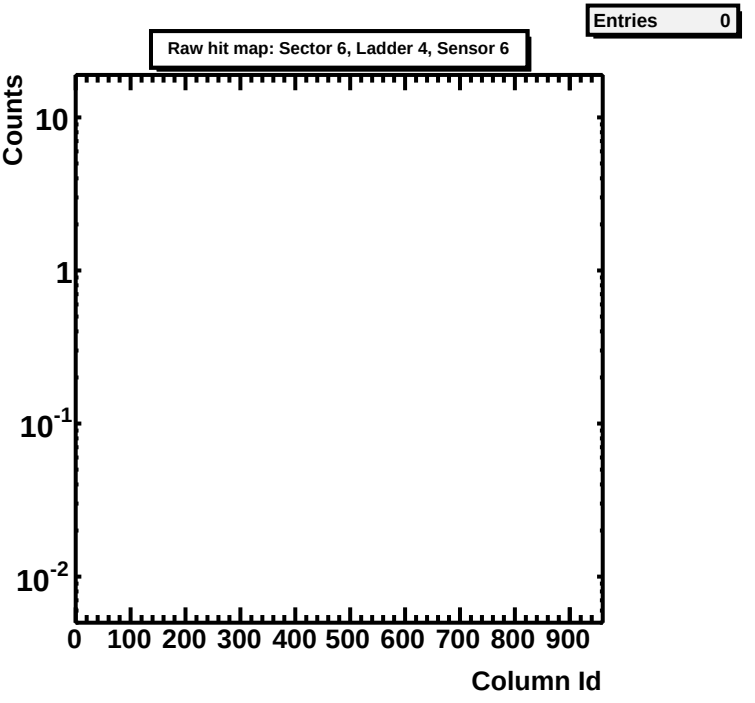
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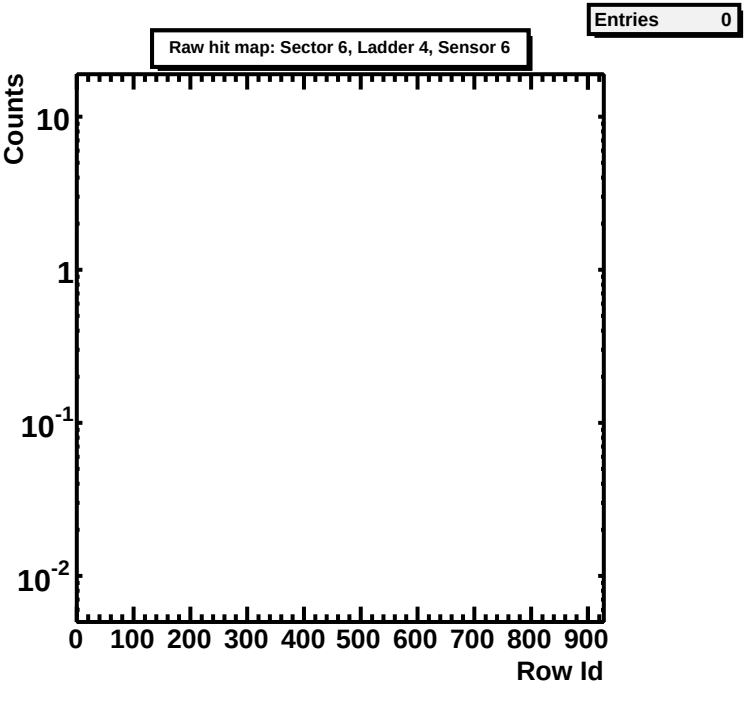
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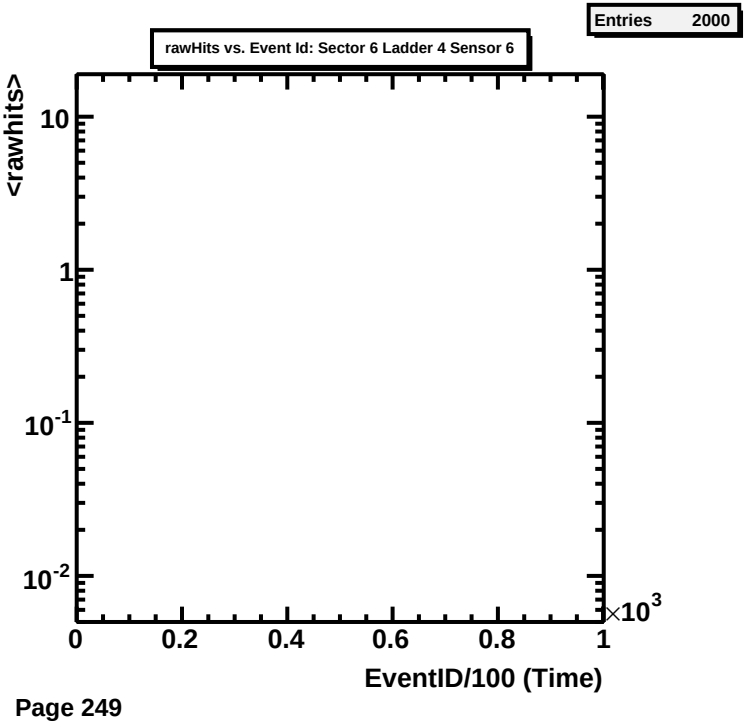
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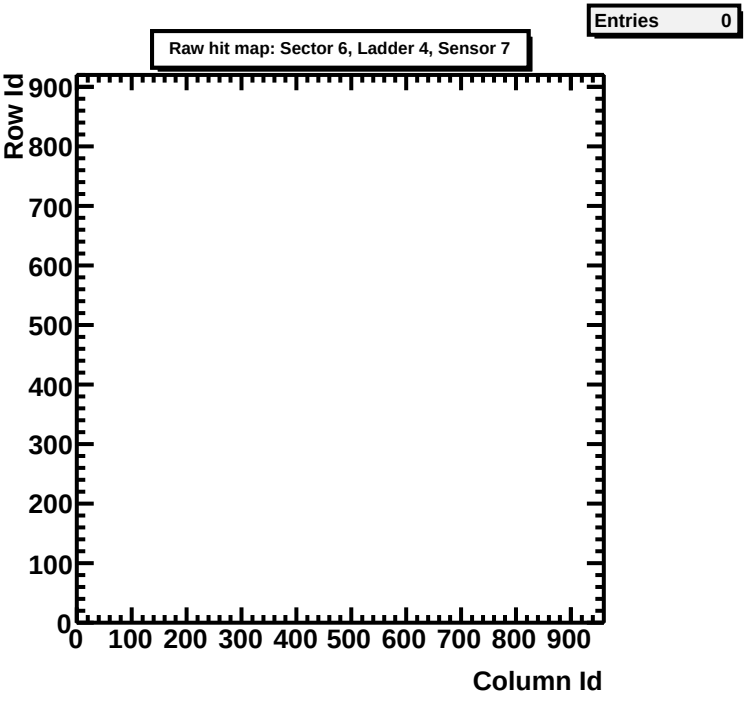
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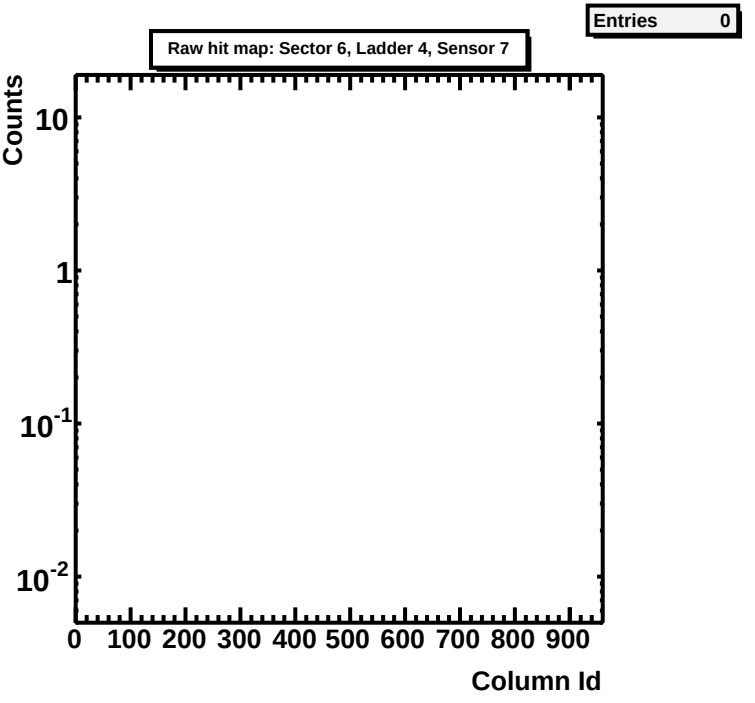
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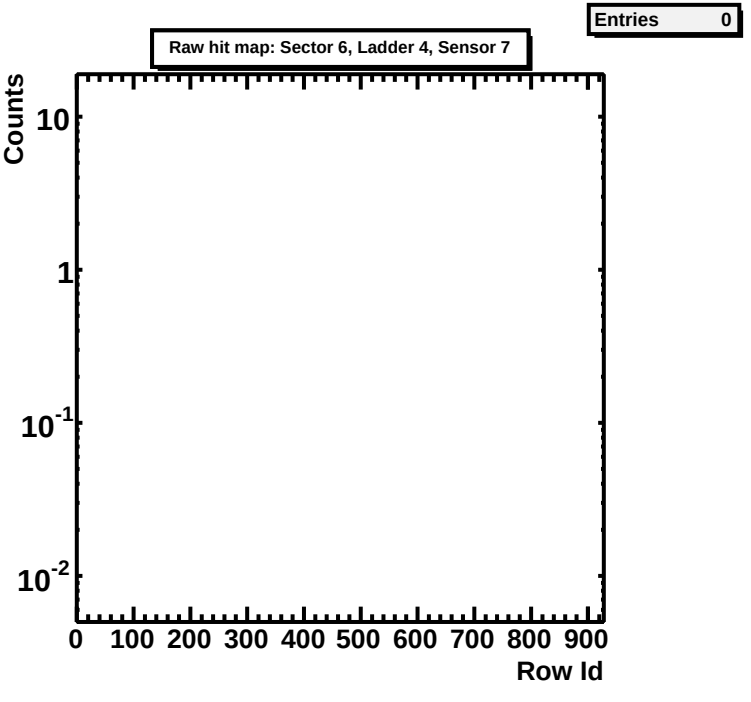
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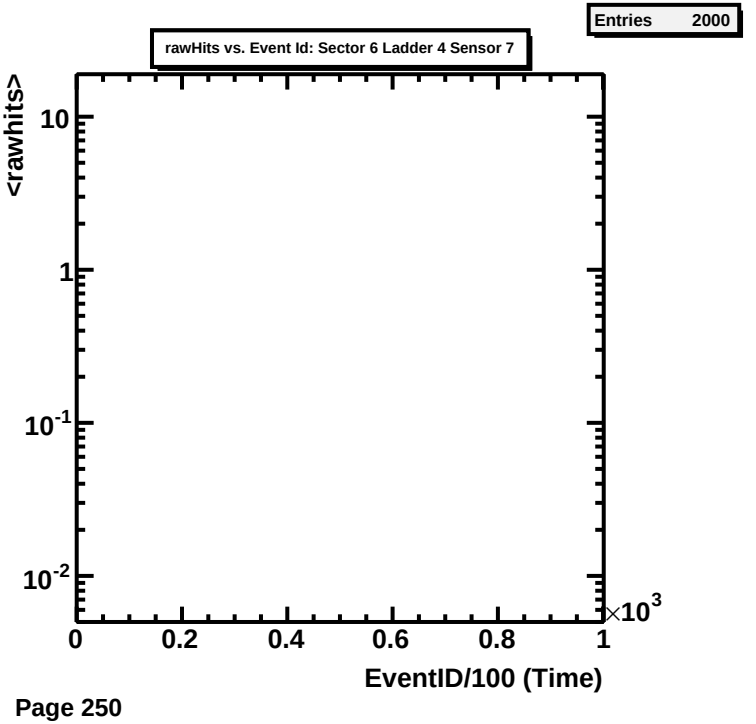
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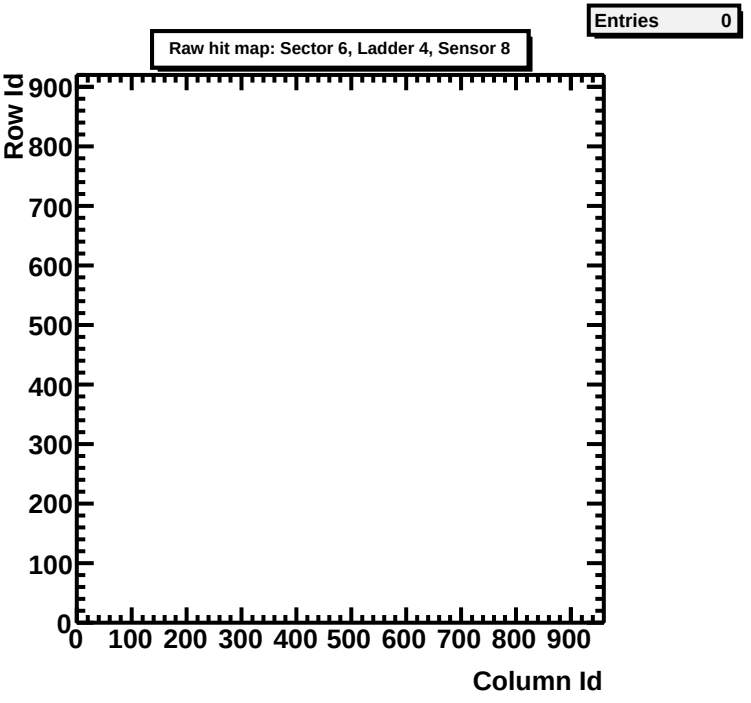
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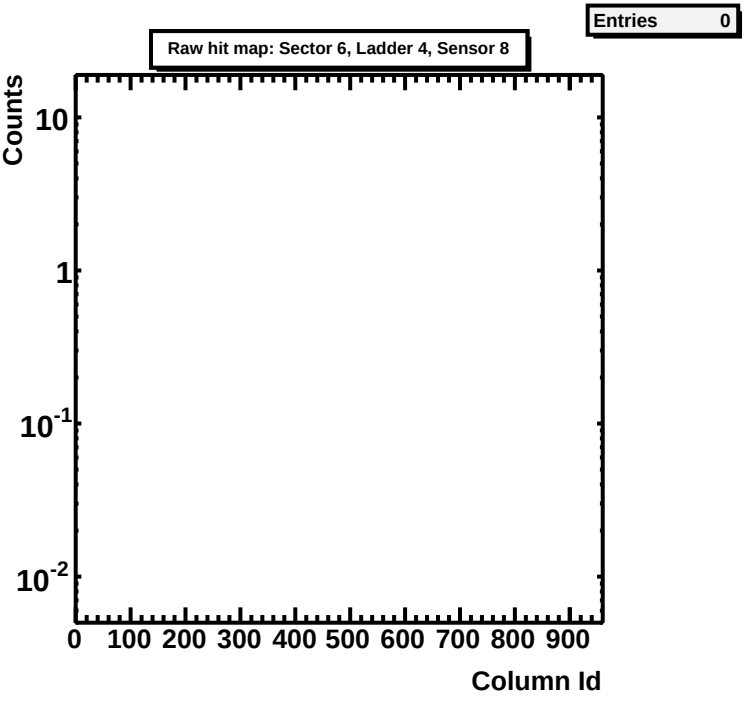
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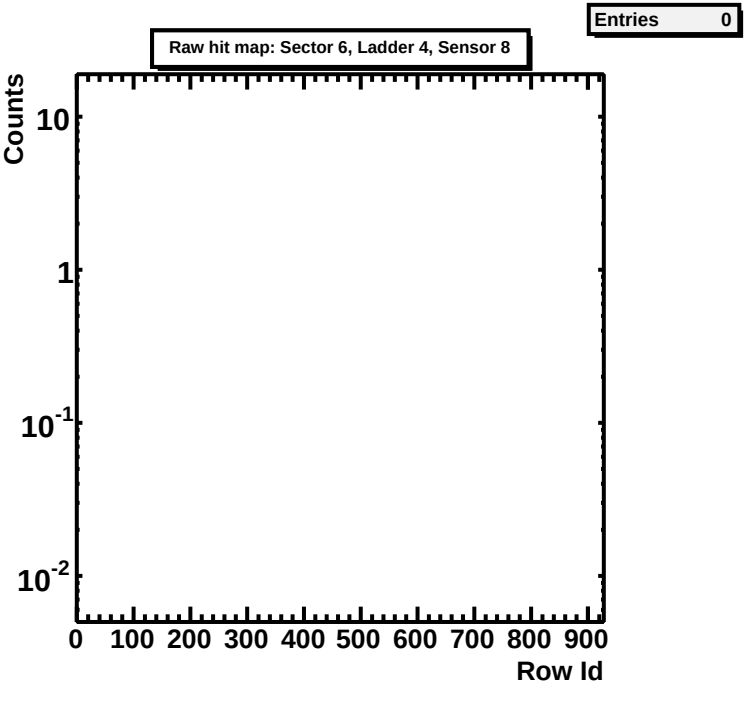
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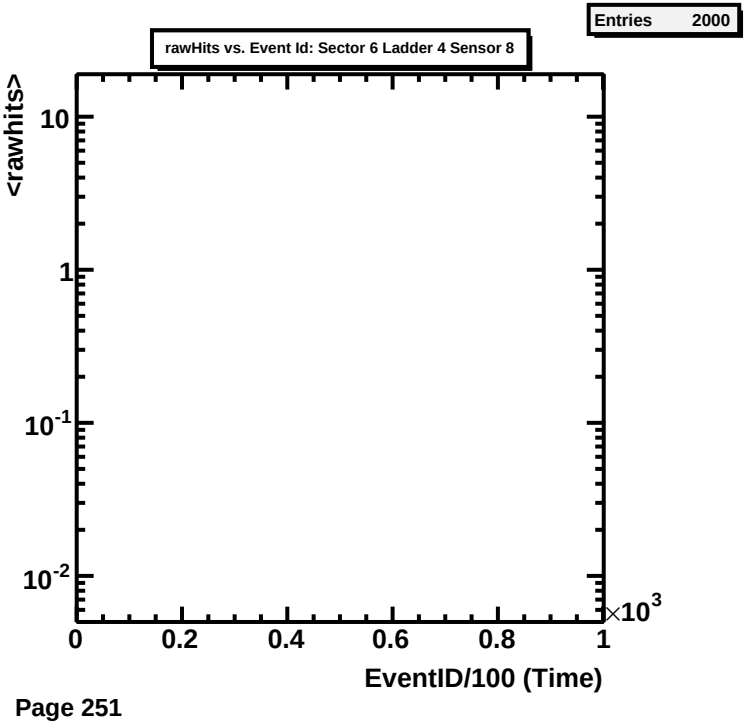
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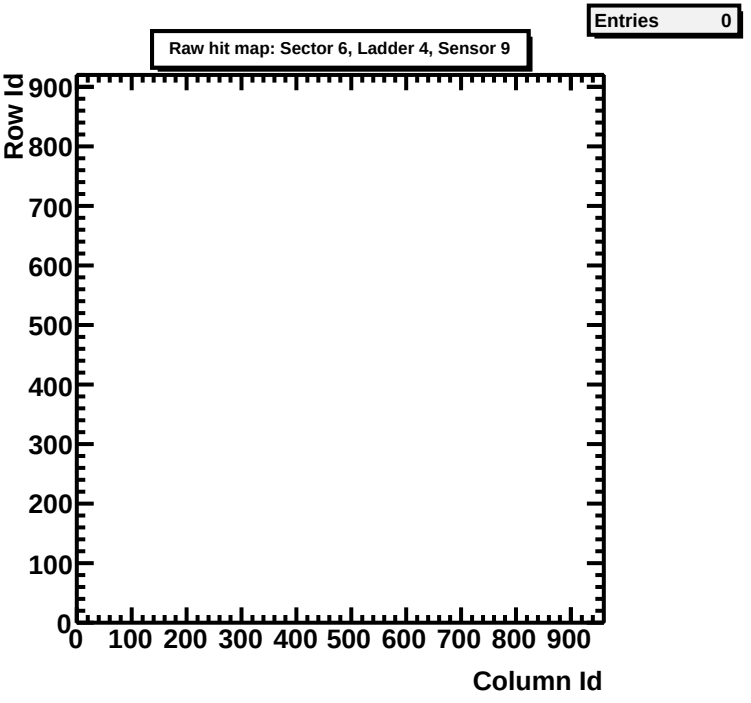
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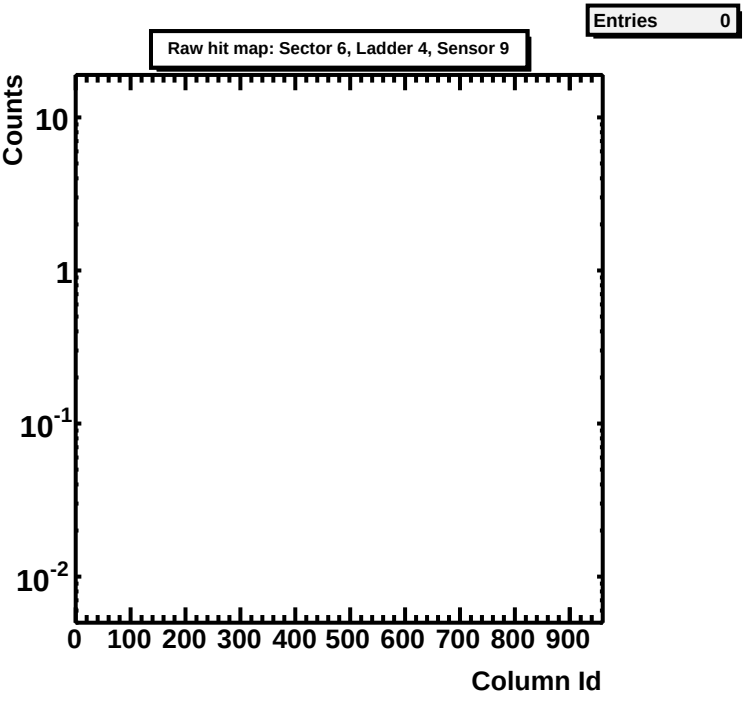
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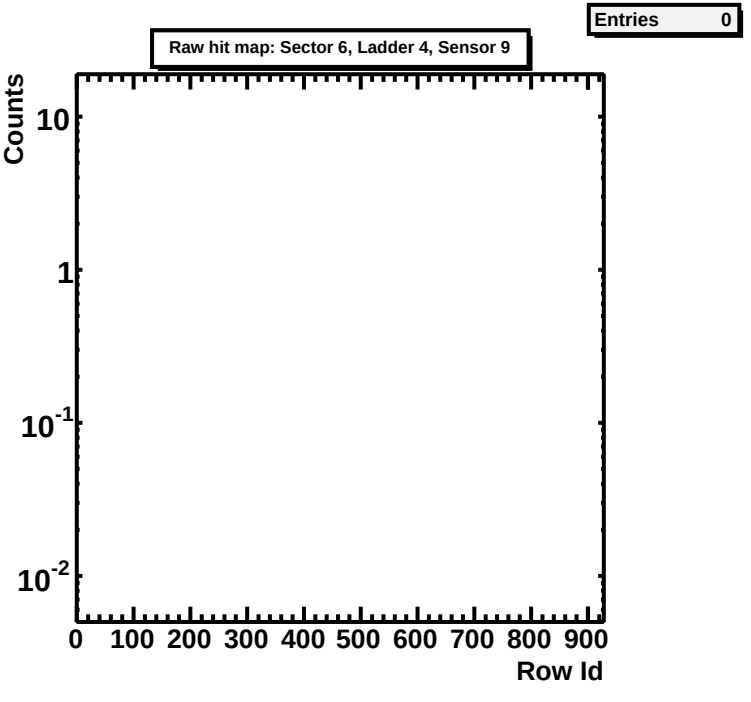
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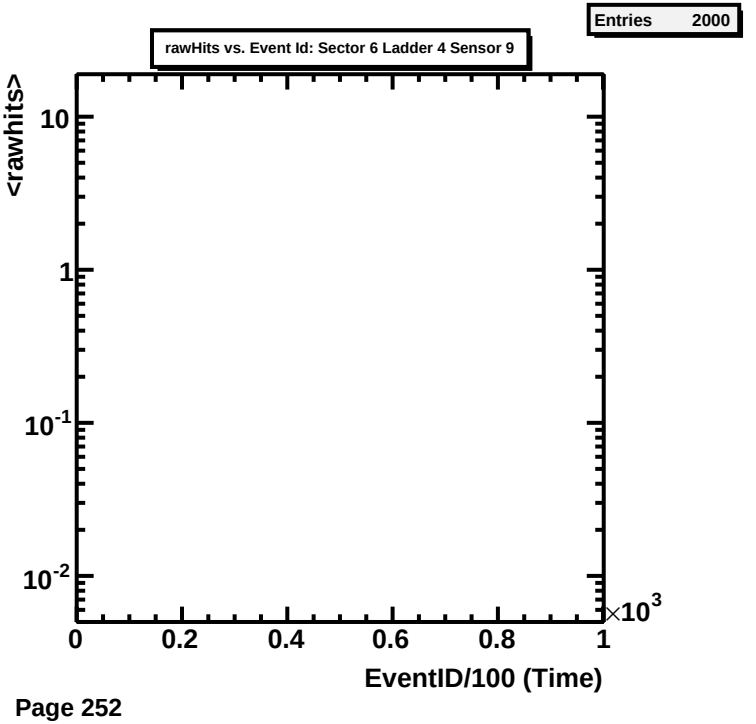
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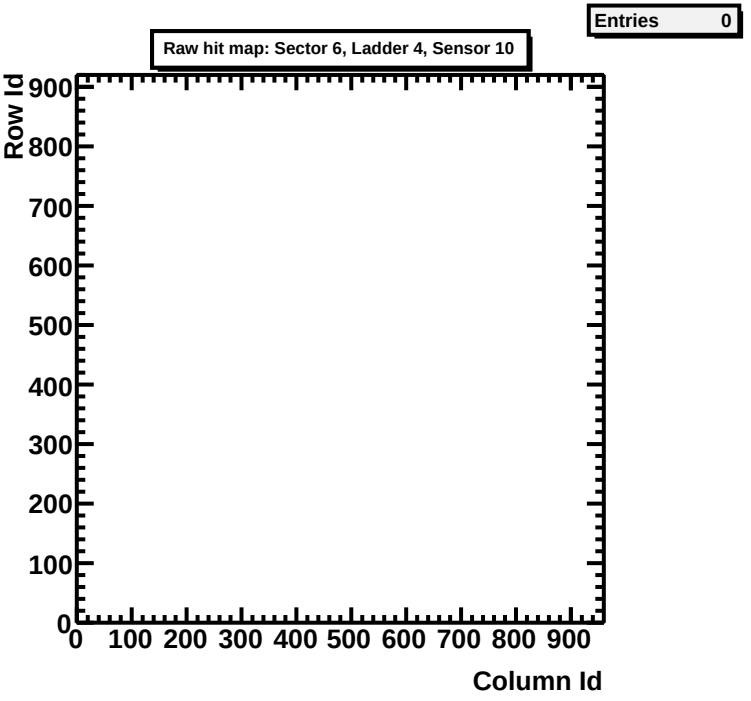
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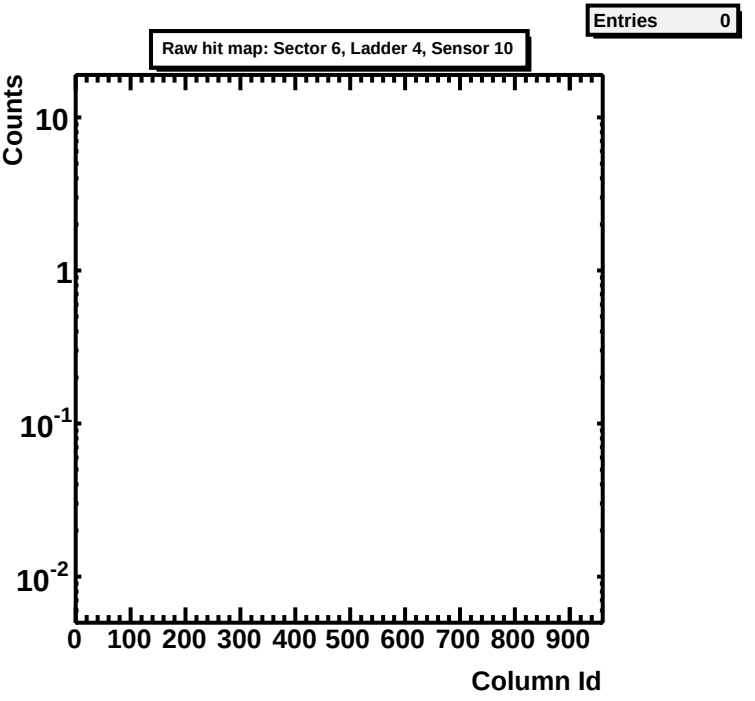
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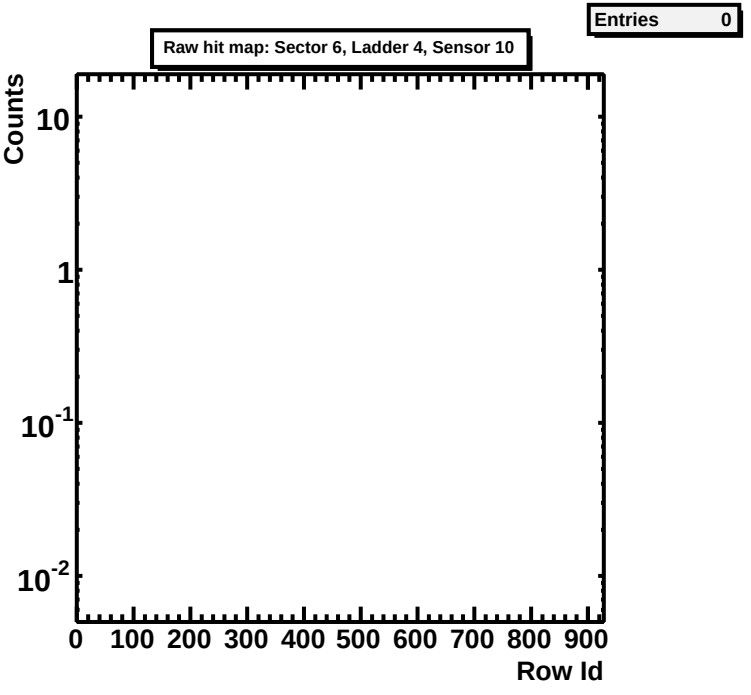
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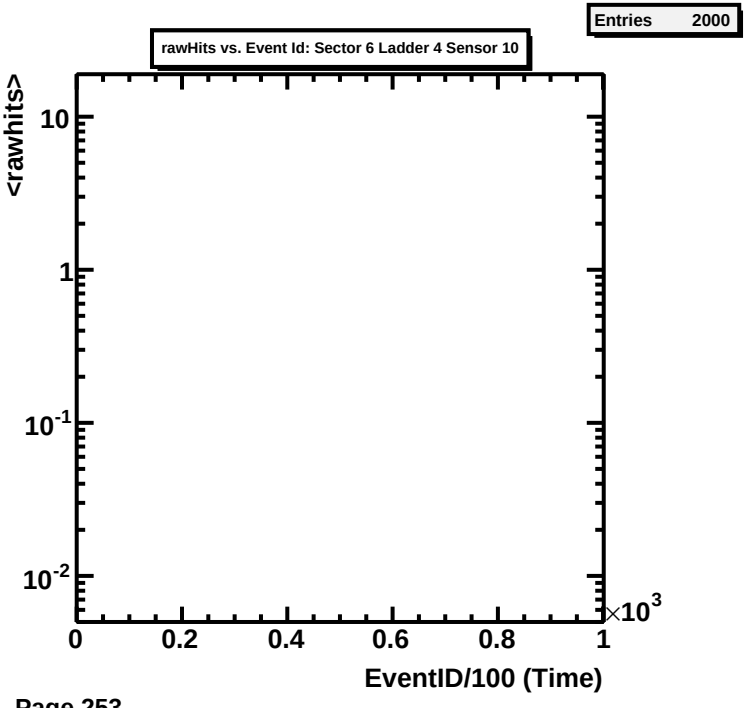
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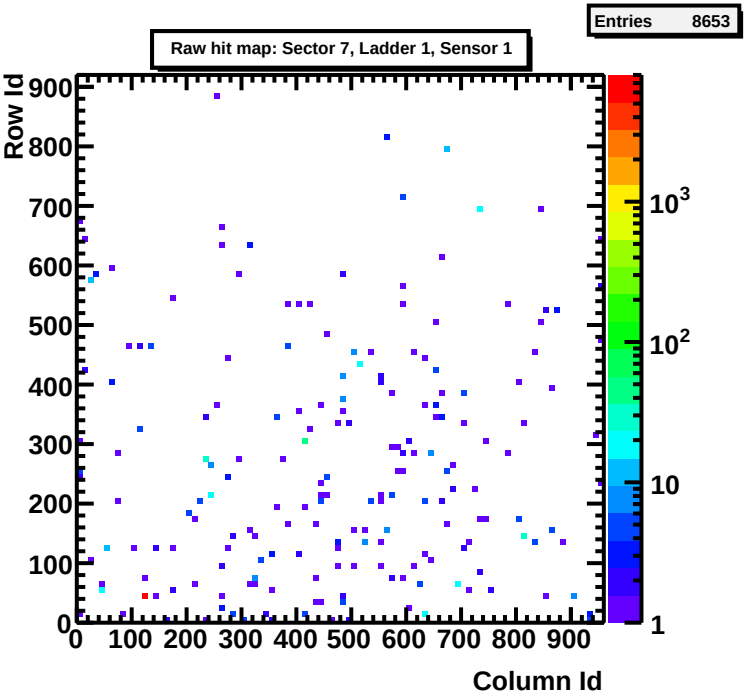
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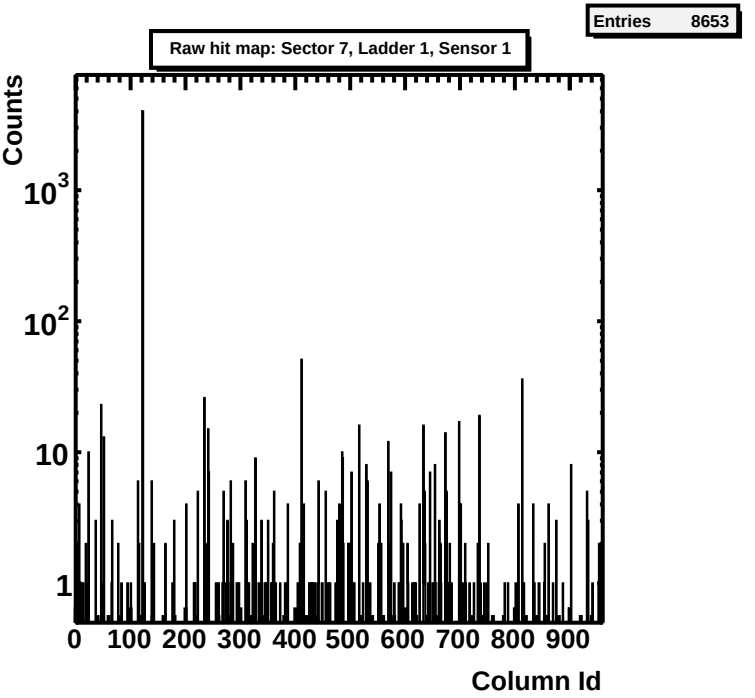
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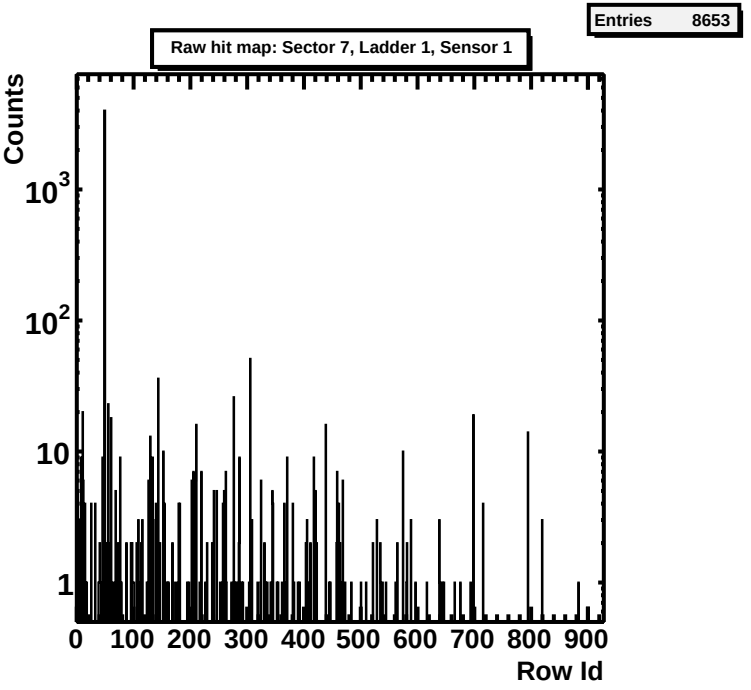
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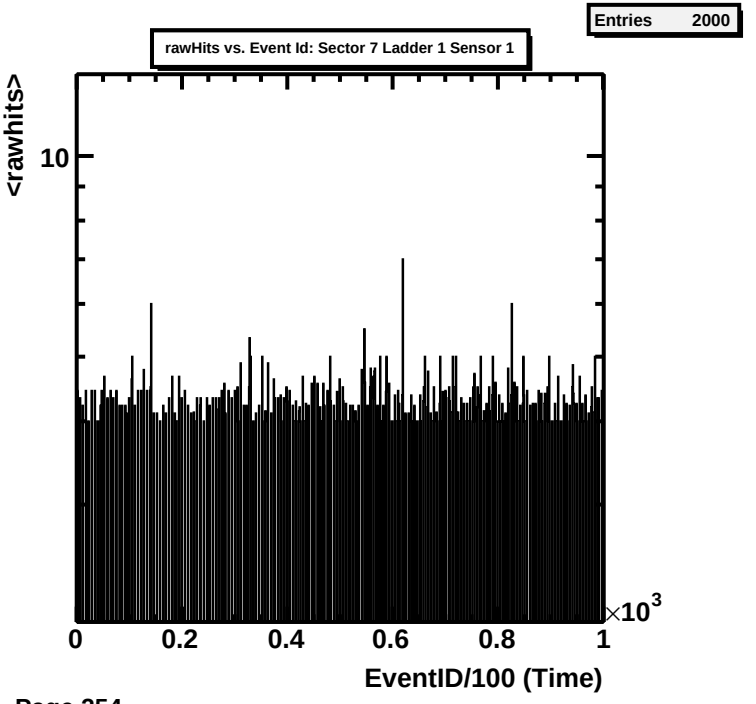
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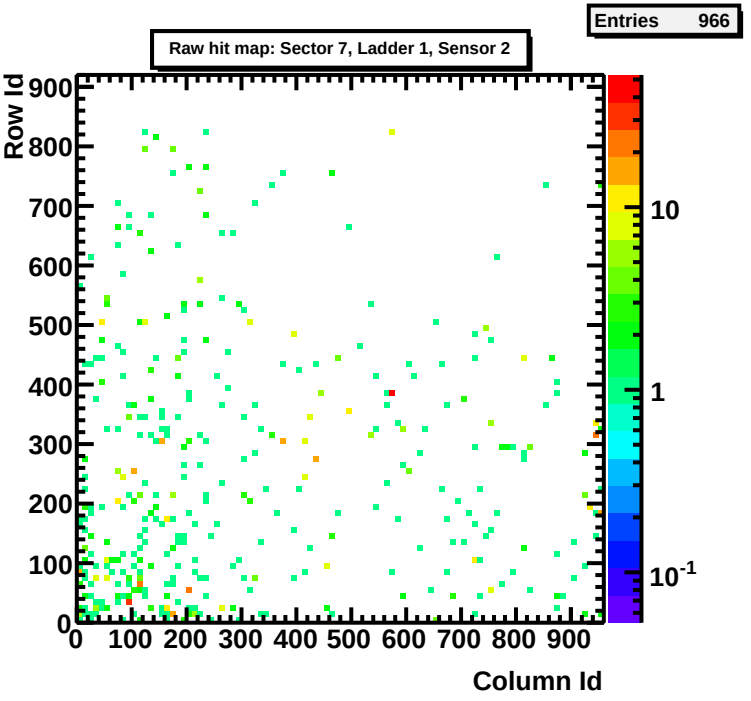
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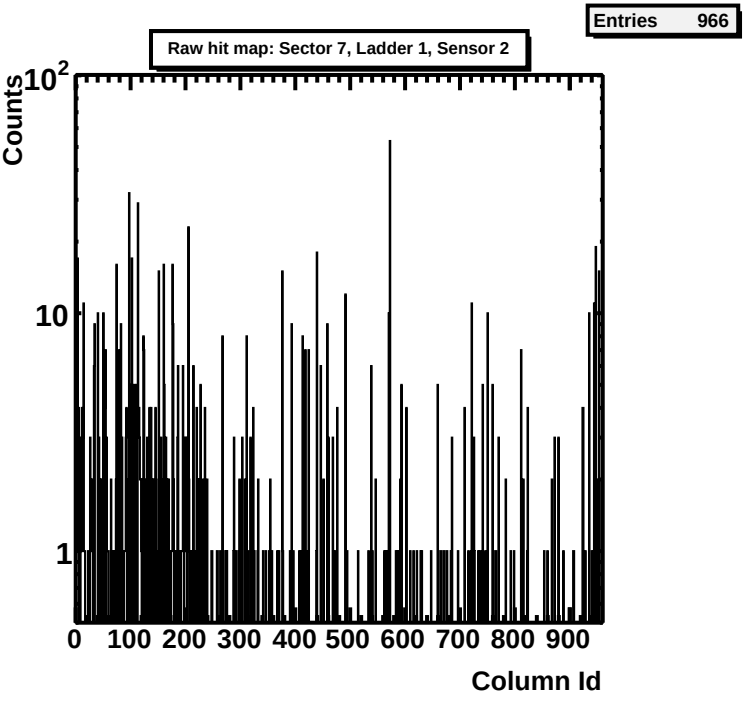
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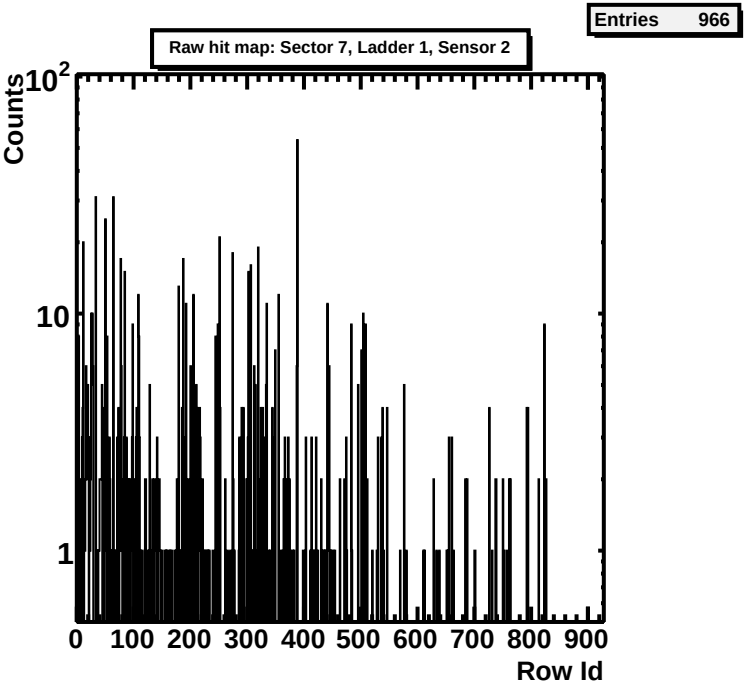
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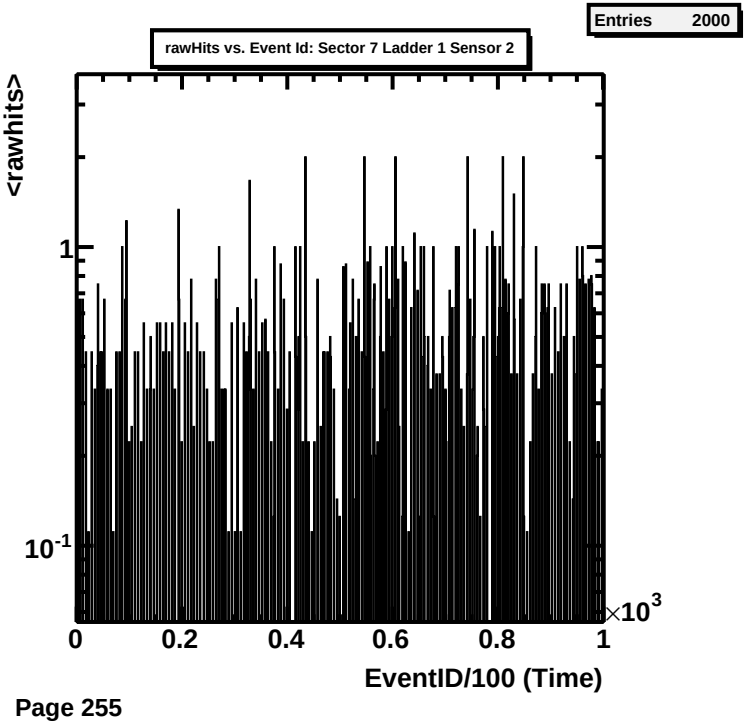
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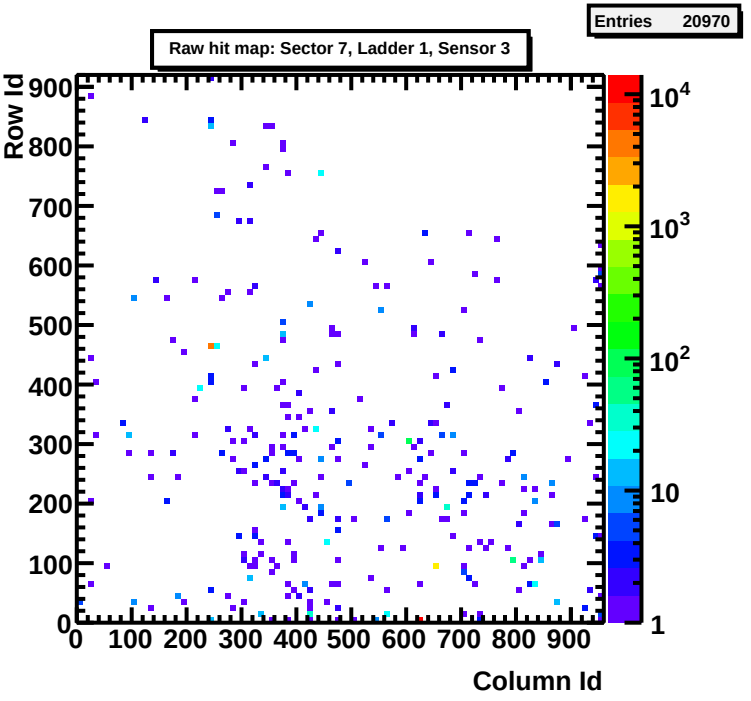
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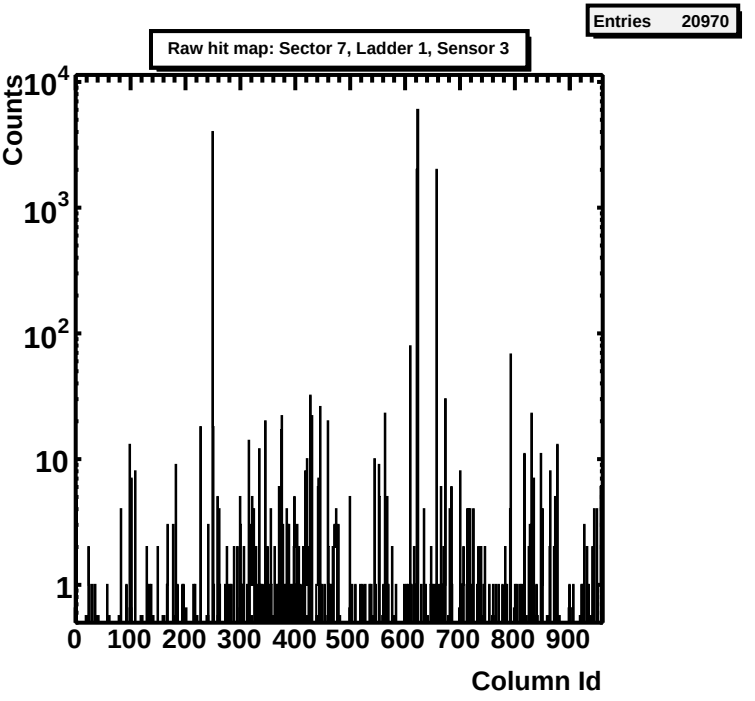
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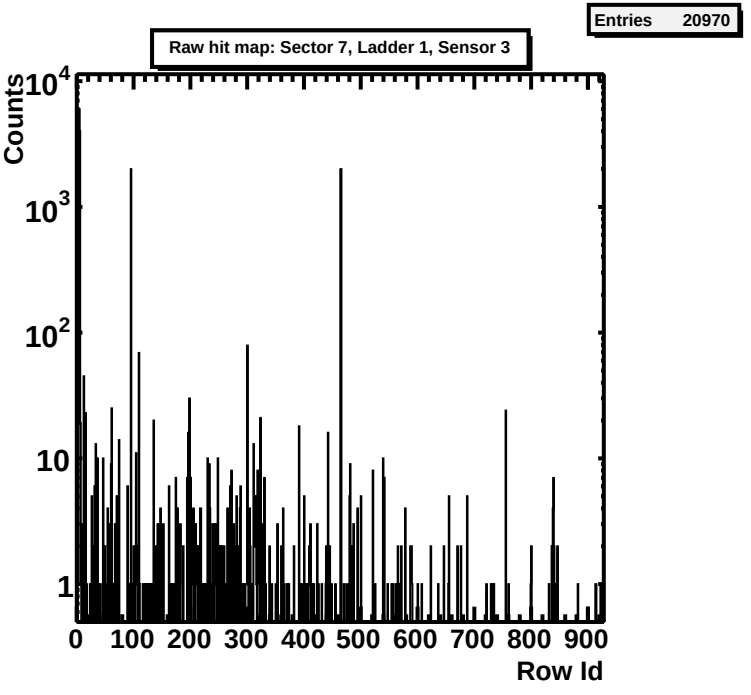
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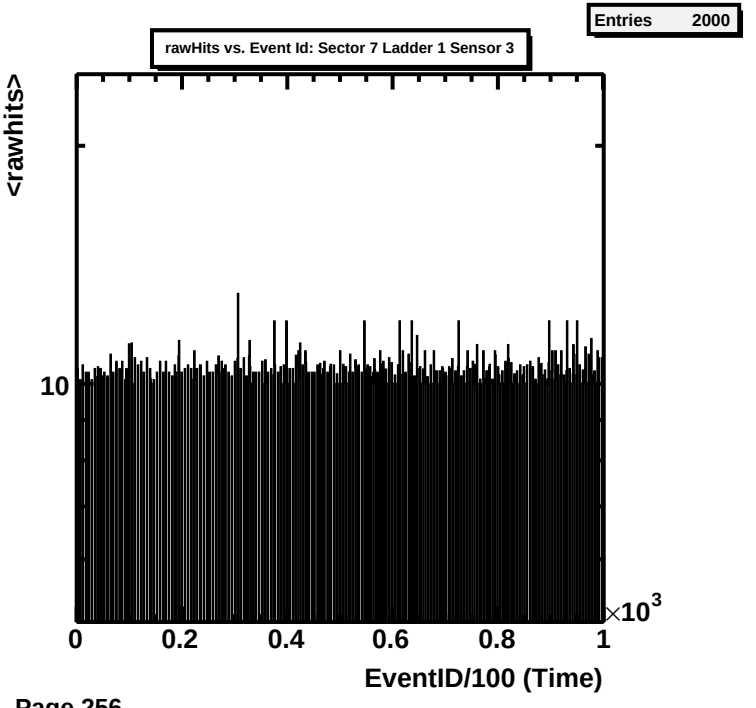
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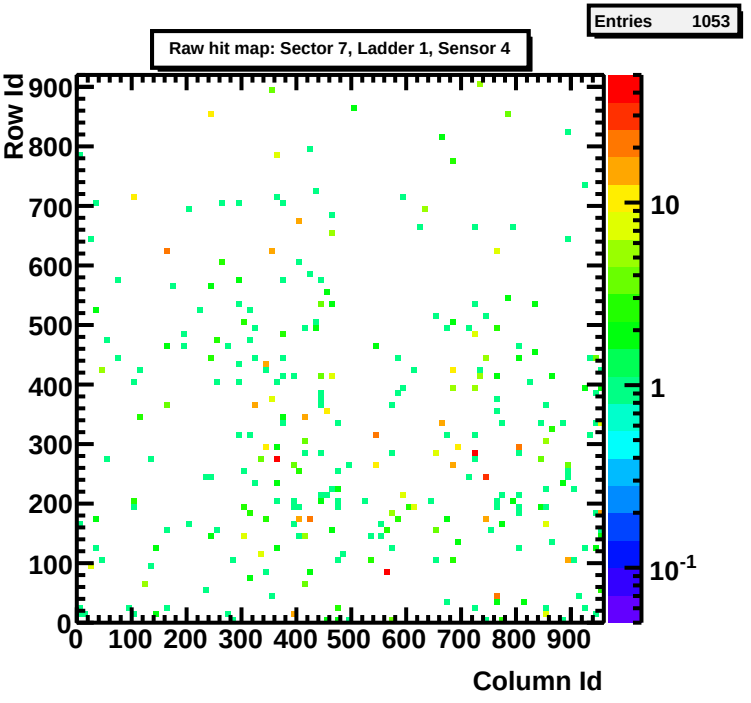
Entries 1053
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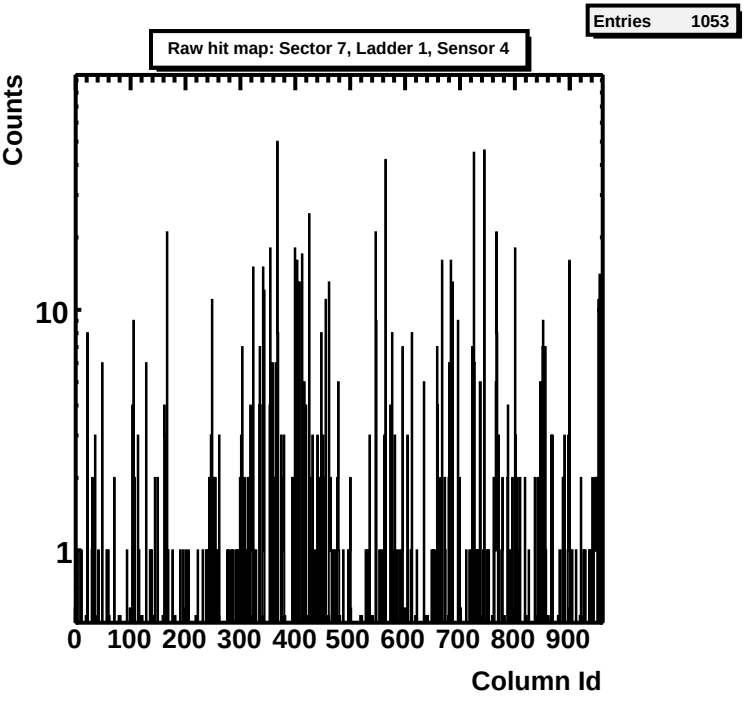
Row Id
Column Id


Entries 1053
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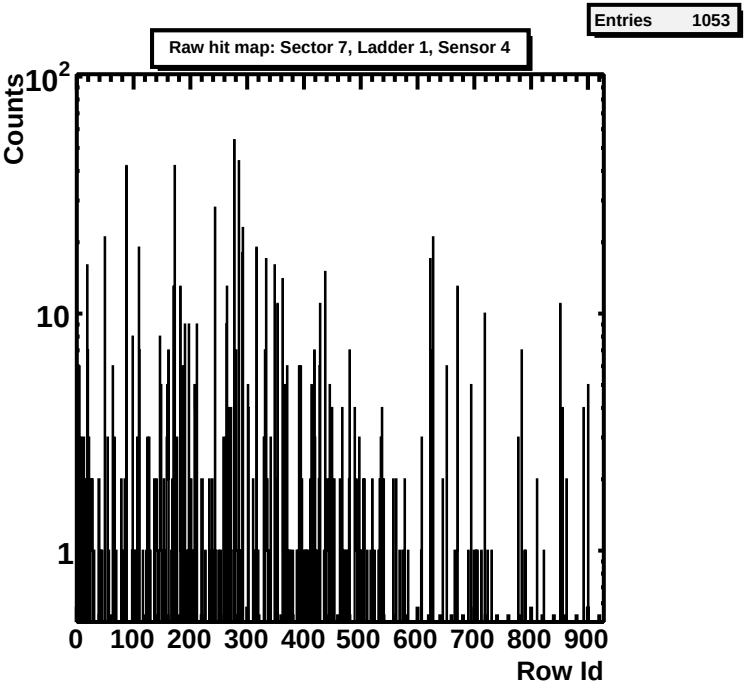
Counts
Column Id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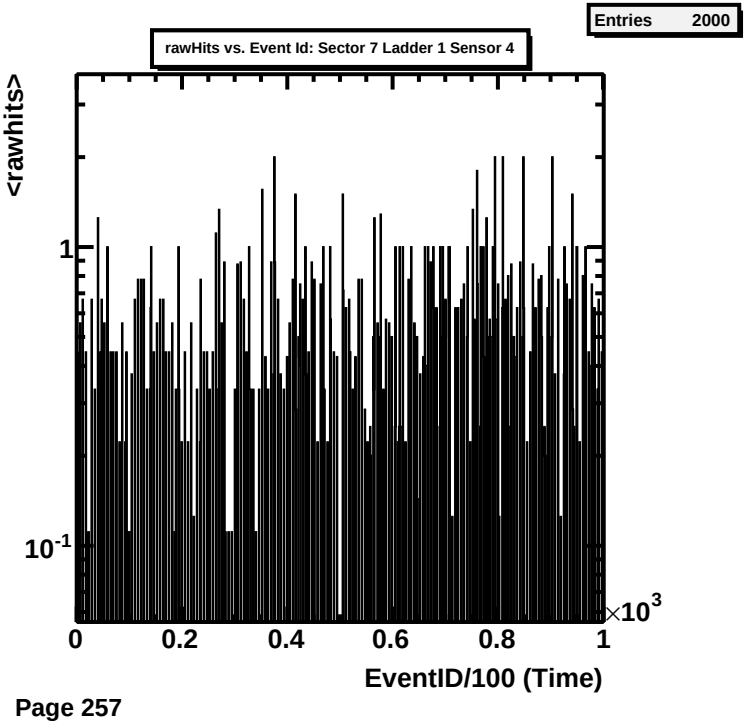
Counts
Row Id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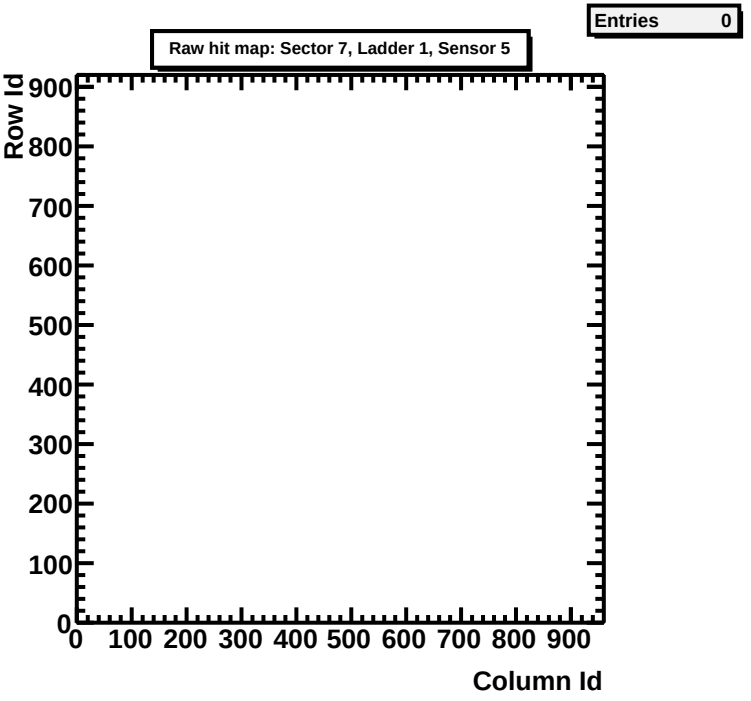
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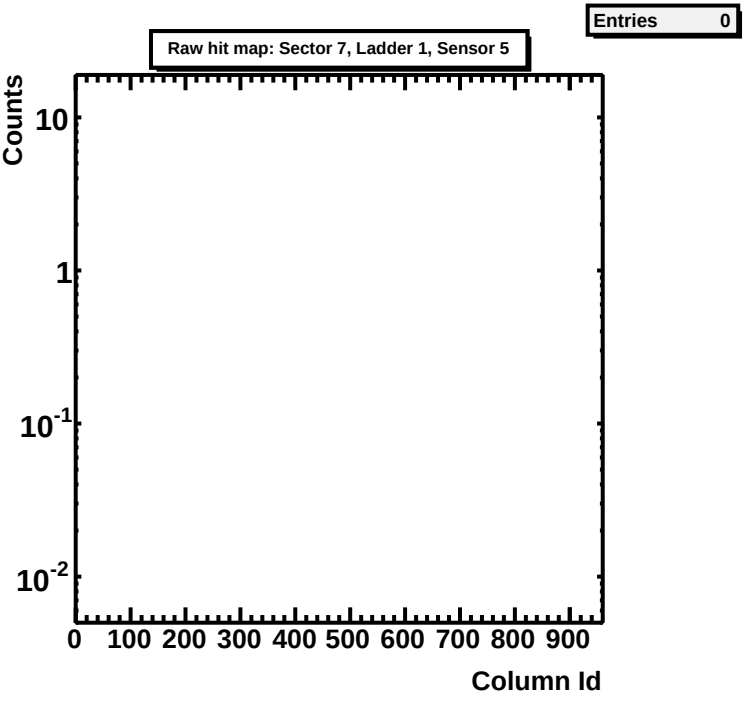
Row Id
Column Id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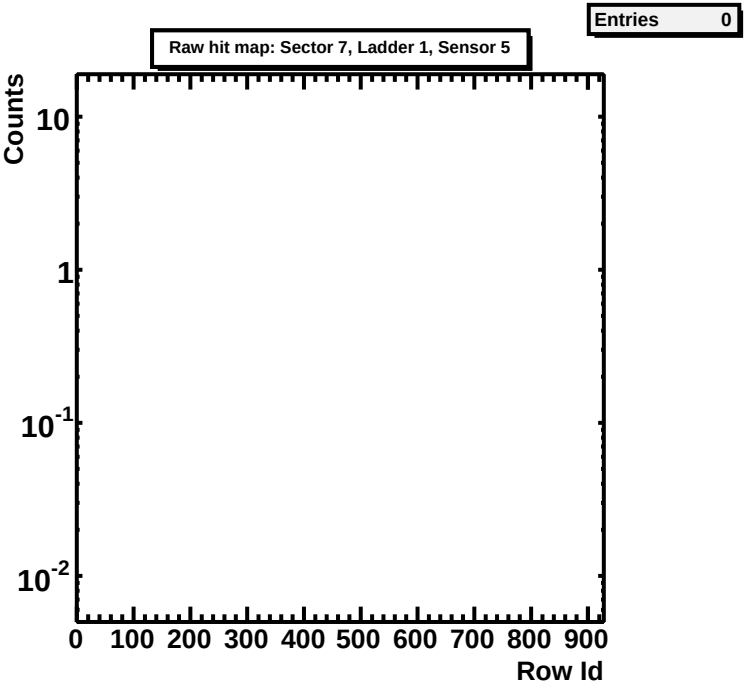
Counts
Column Id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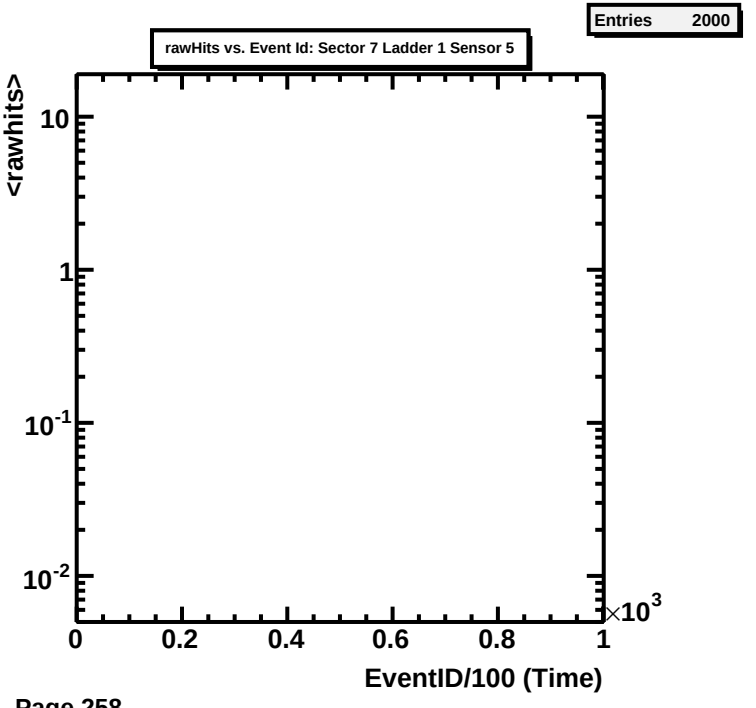
Counts
Row Id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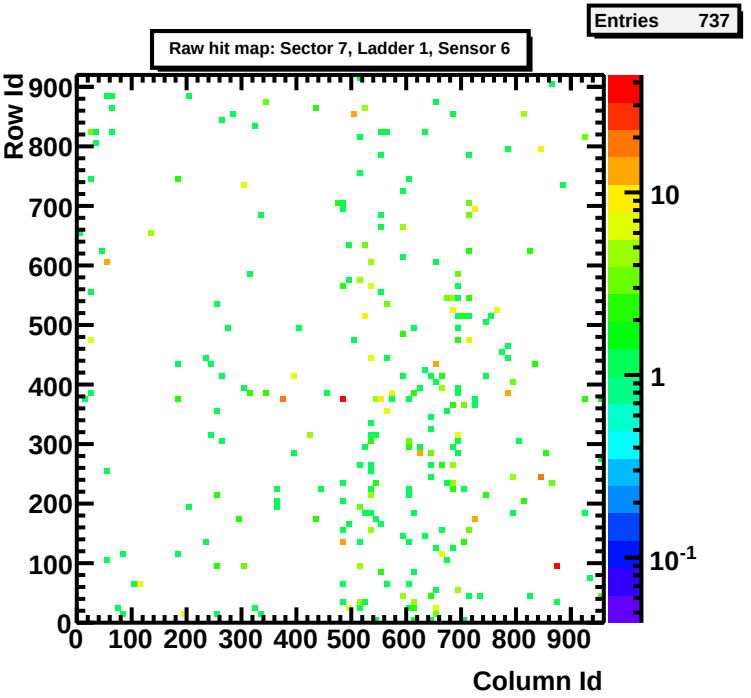
×10^3
EventID/100 (Time)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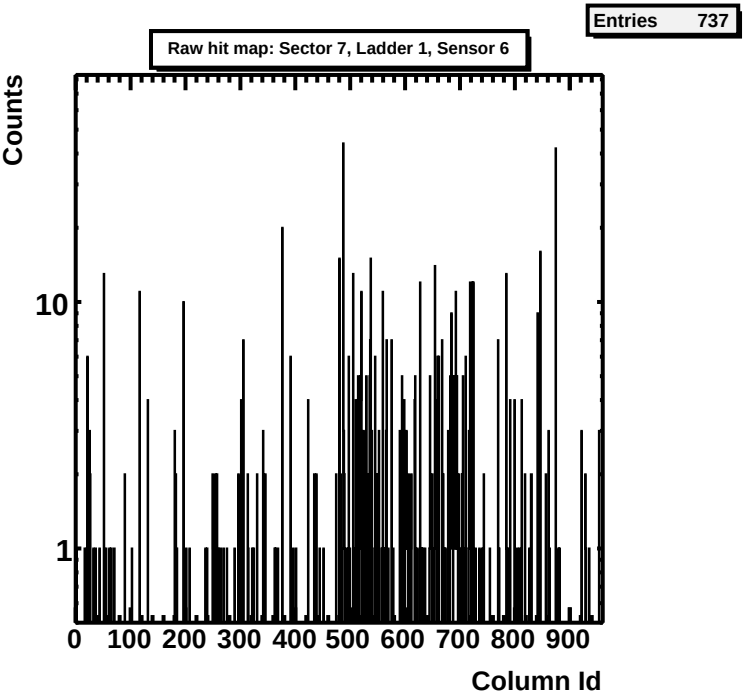
Row Id
Column Id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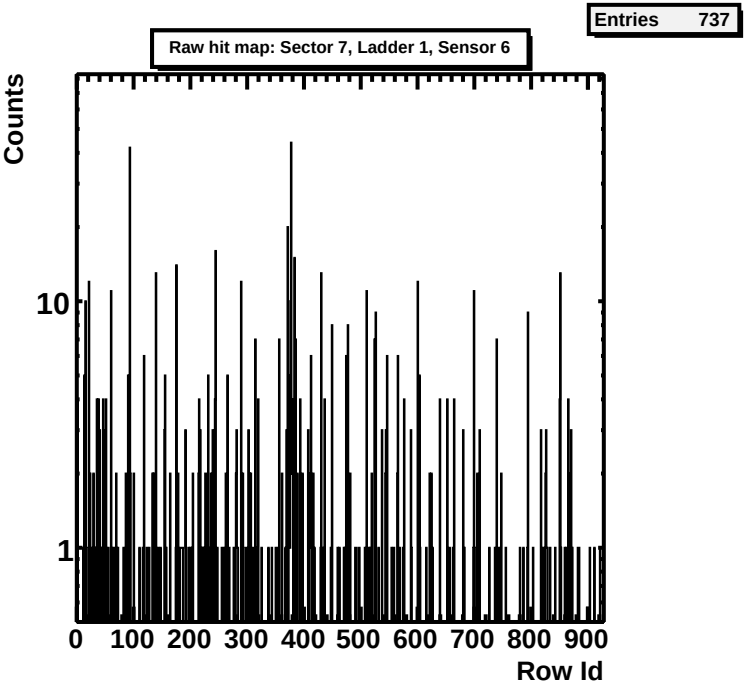
Raw hit map: Sector 7, Ladder 1, Sensor 6
Counts
Column Id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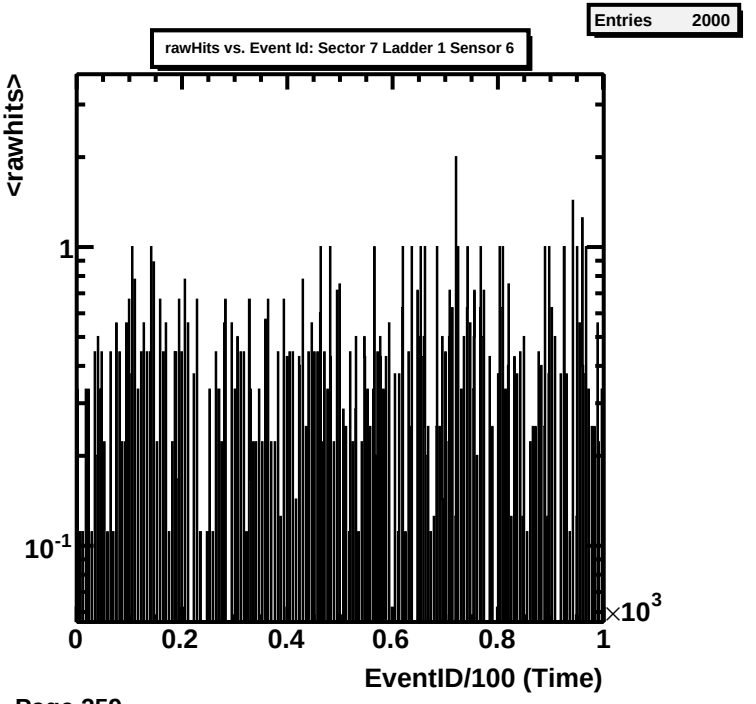
Counts
Row Id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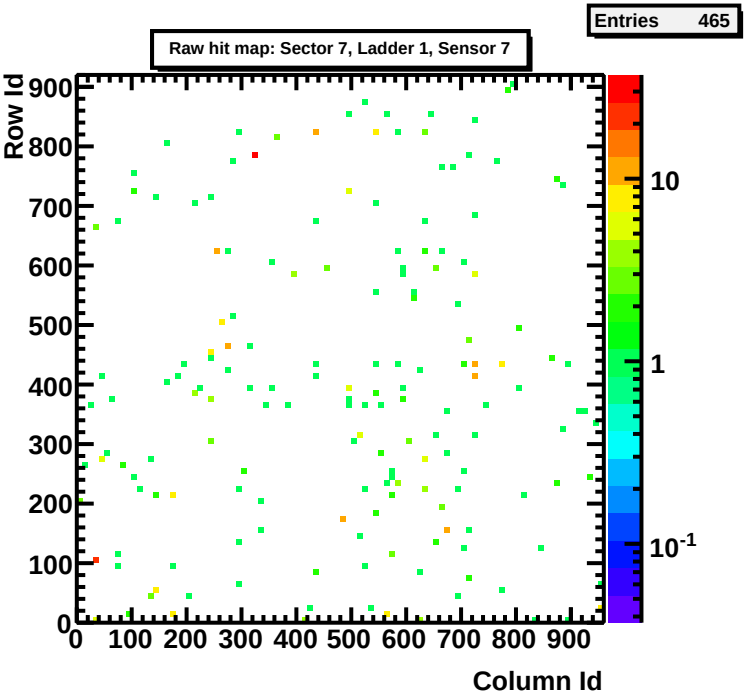
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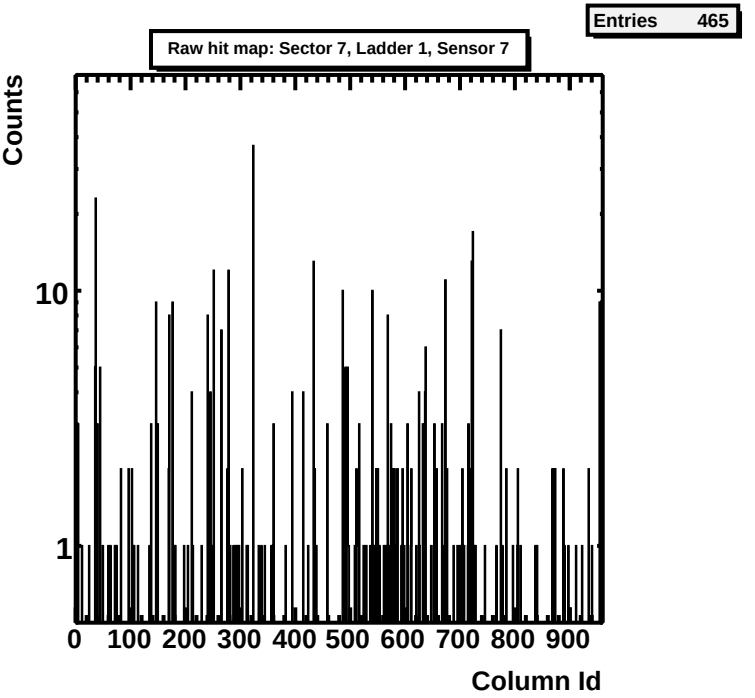
Column Id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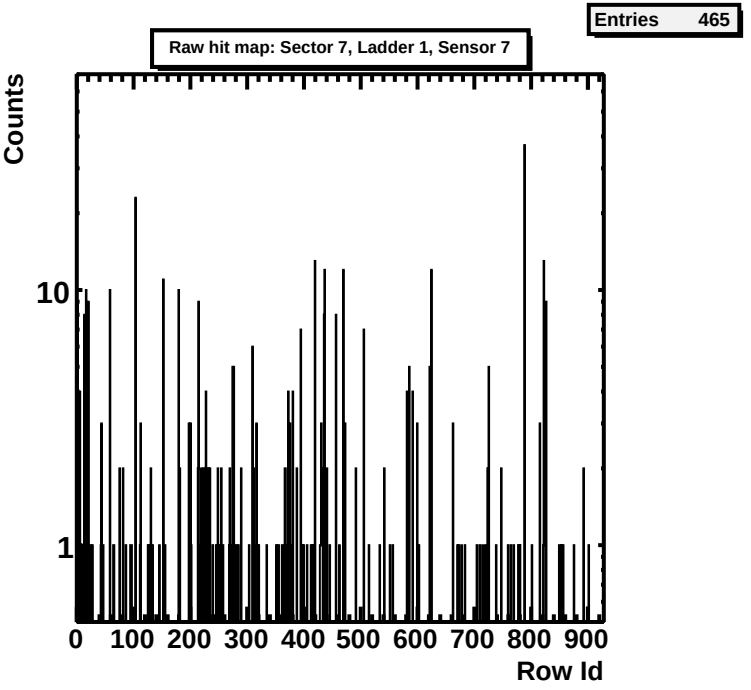
Counts
Column Id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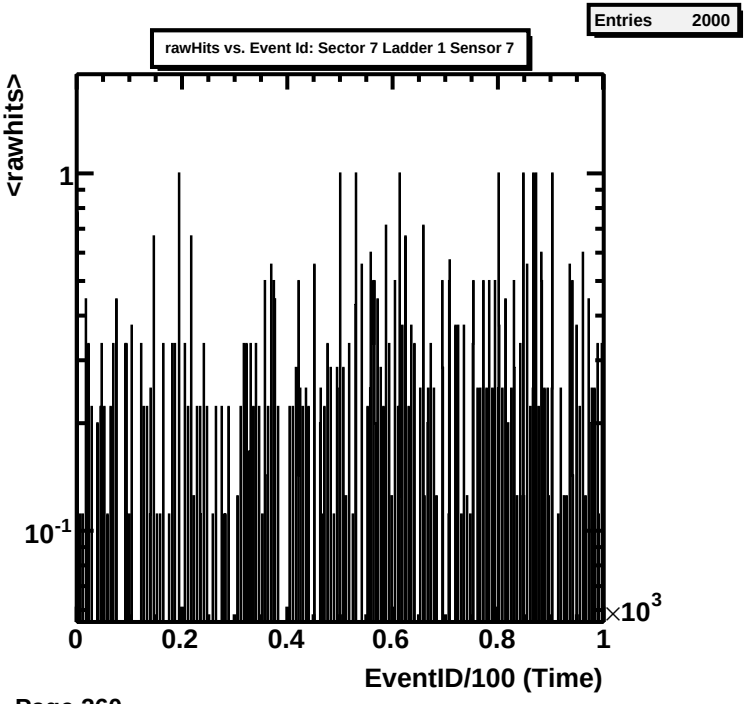
Raw hit map: Sector 7, Ladder 1, Sensor 7
Counts
Row Id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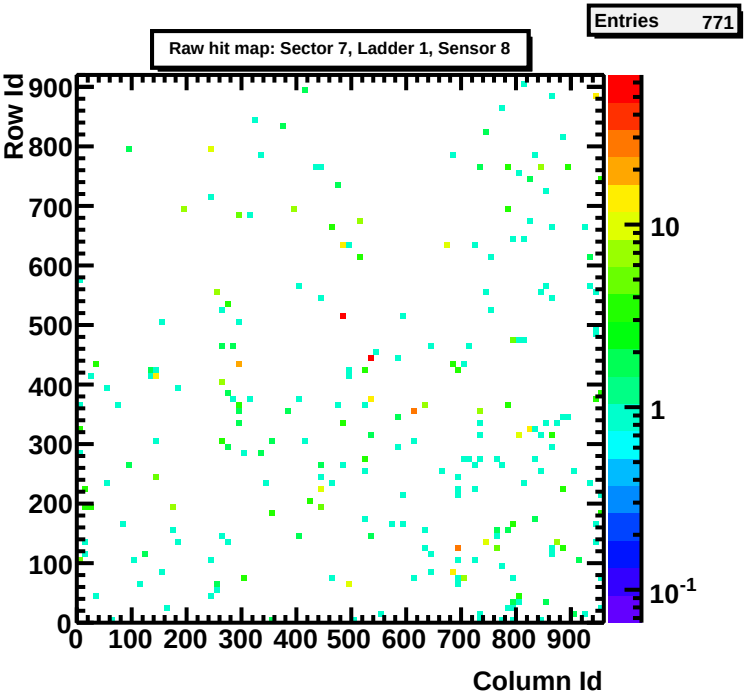
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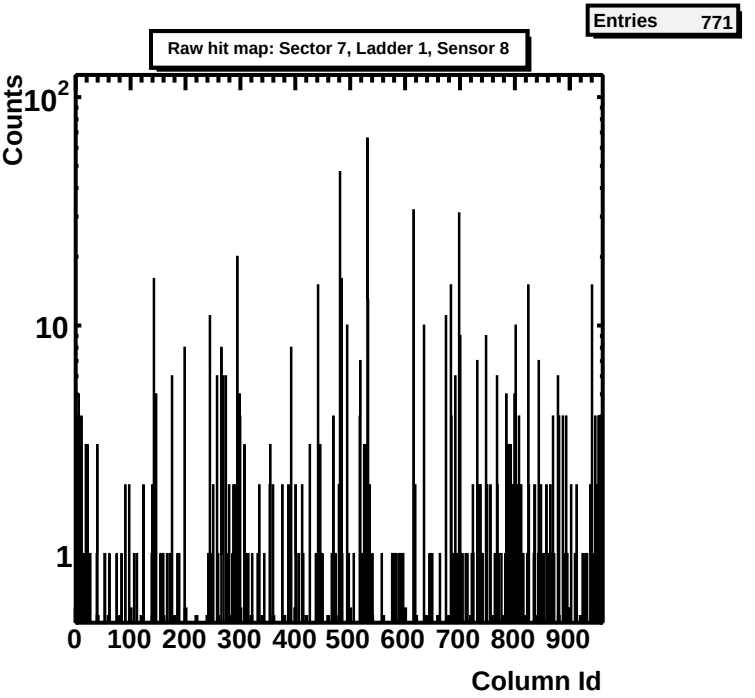
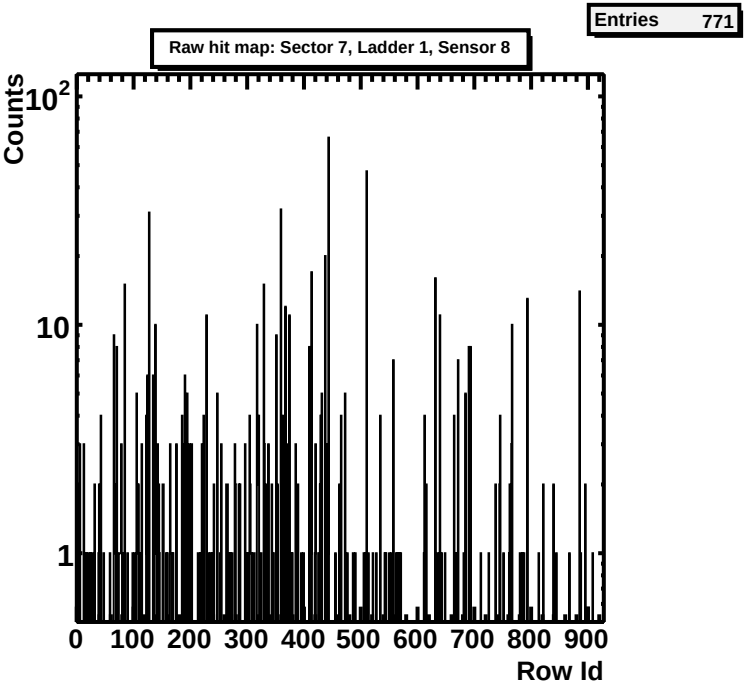
Raw hit map: Sector 7, Ladder 1, Sensor 8
Row Id
Column Id


Entries 771
Raw hit map: Sector 7, Ladder 1, Sensor 8
Counts
Column Id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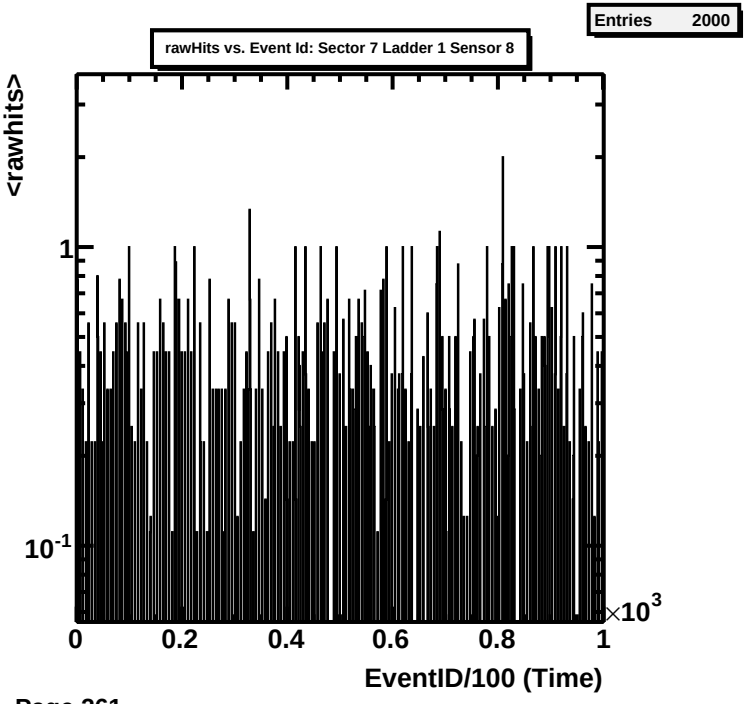
Raw hit map: Sector 7, Ladder 1, Sensor 8
Counts
Row Id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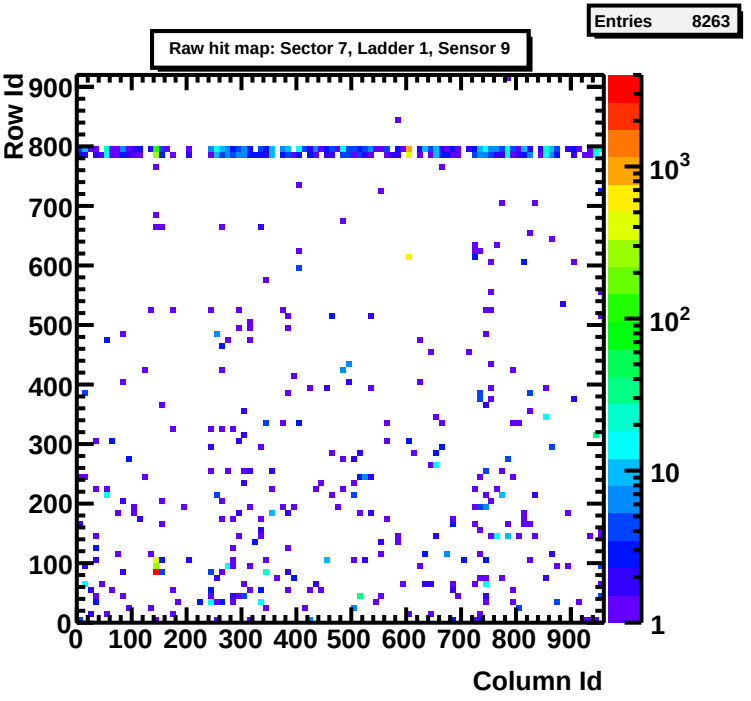
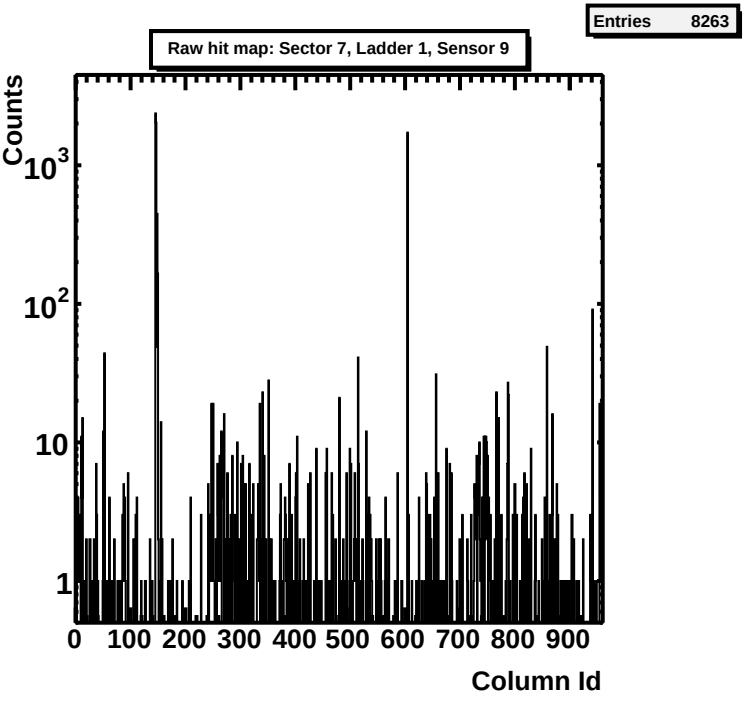
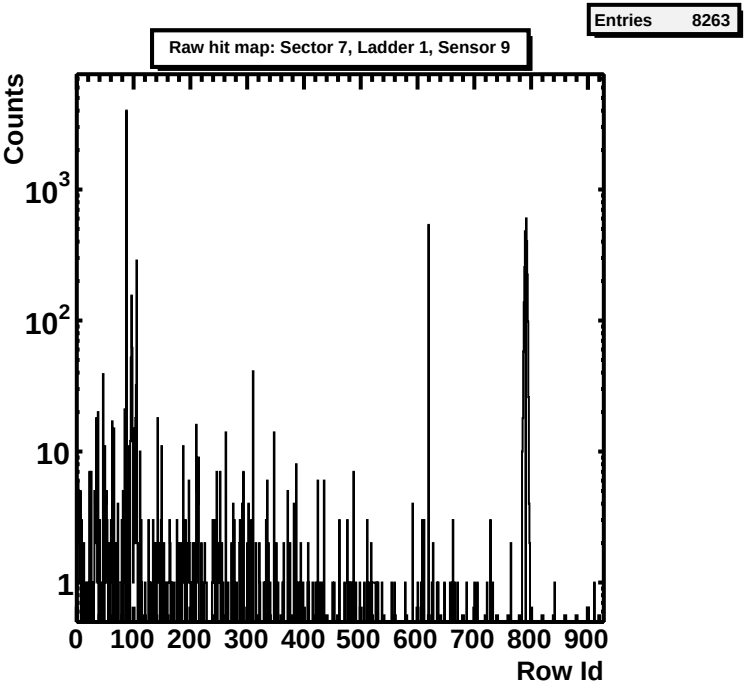

Entries 8263
Raw hit map: Sector 7, Ladder 1, Sensor 9
Row Id
Column Id


Entries 8263
Raw hit map: Sector 7, Ladder 1, Sensor 9
Counts
Column Id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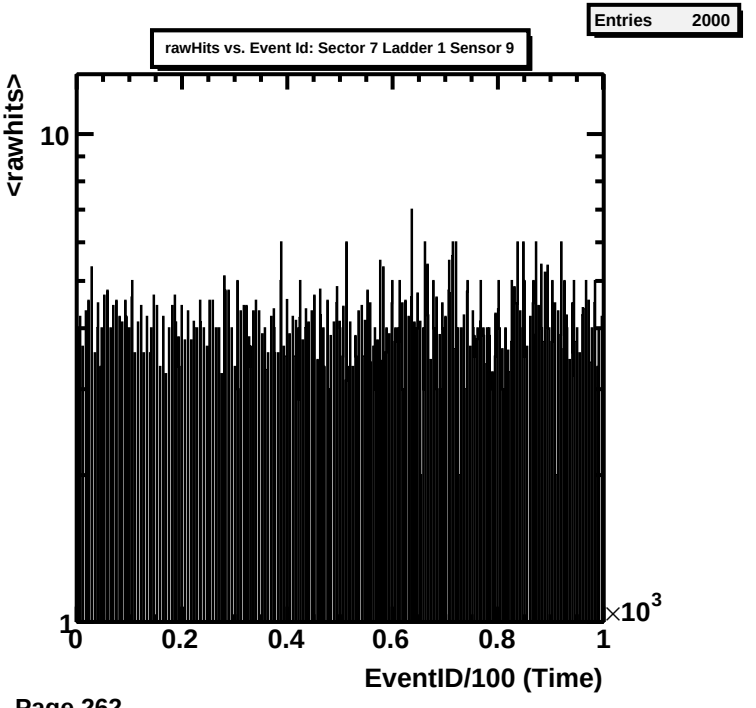
Counts
Row Id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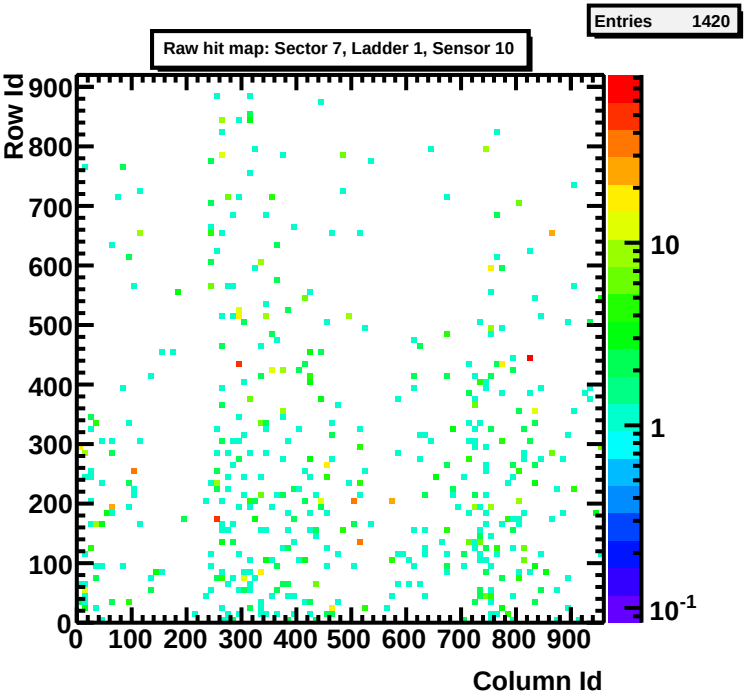
EventID/100 (Time)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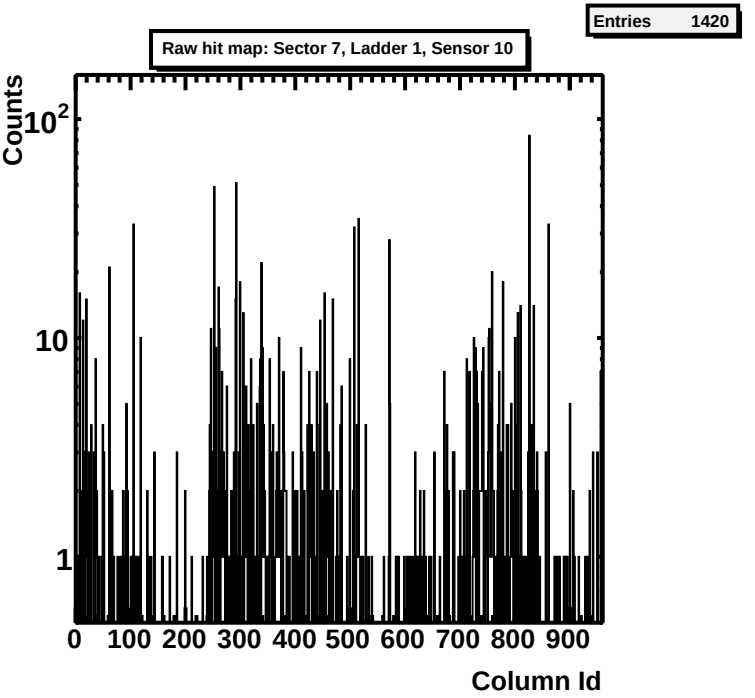
Row Id
Column Id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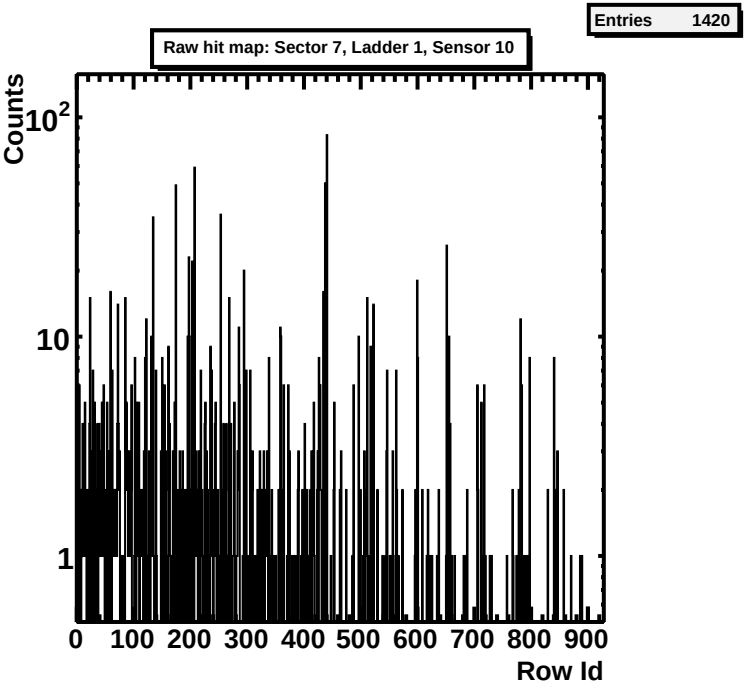
Counts
Column Id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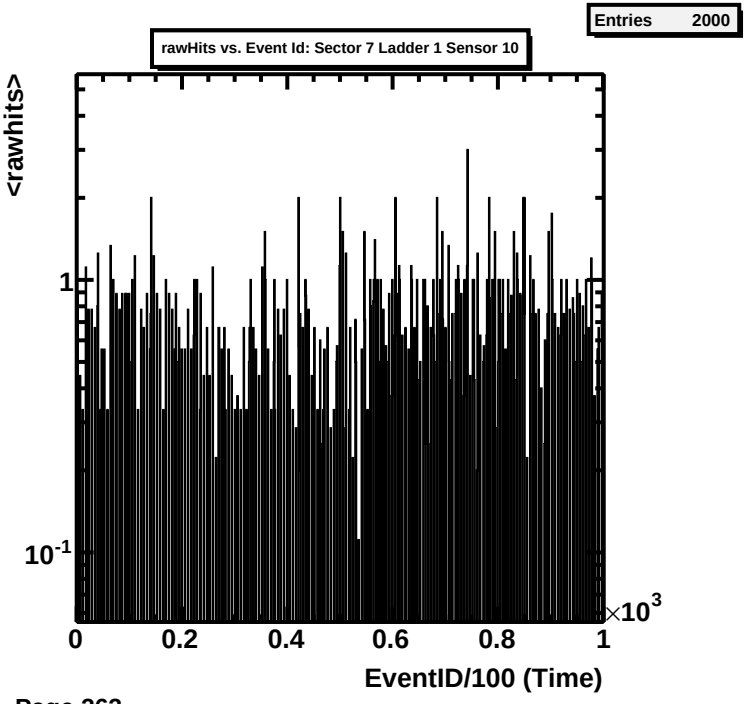
Counts
Row Id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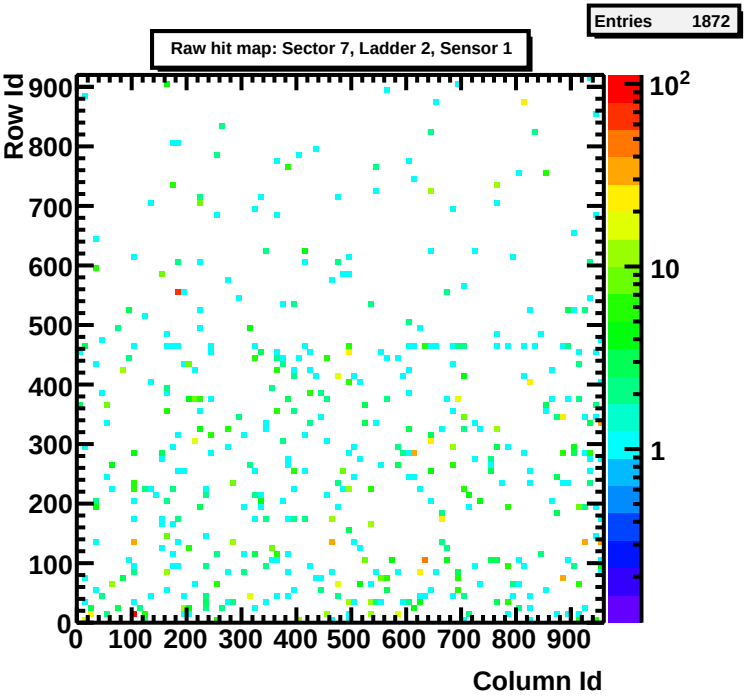
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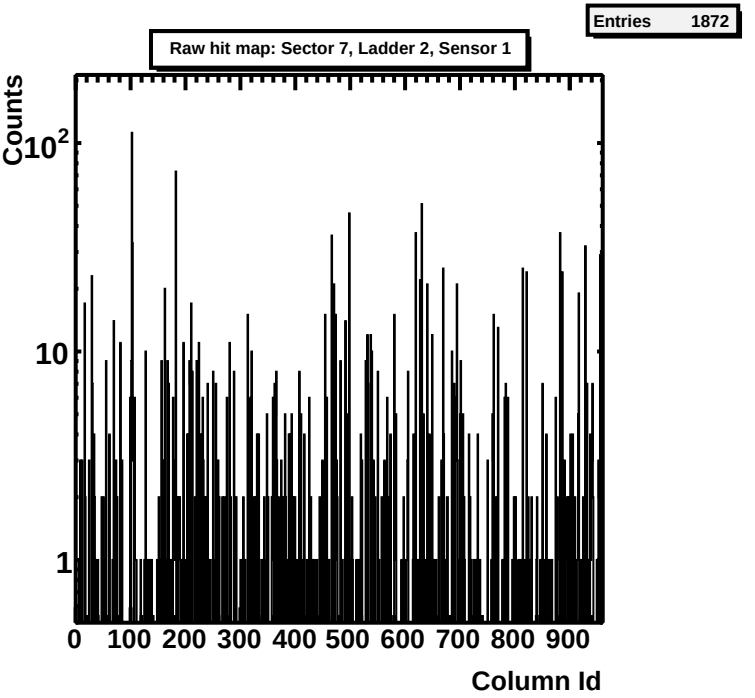
Row Id
Column Id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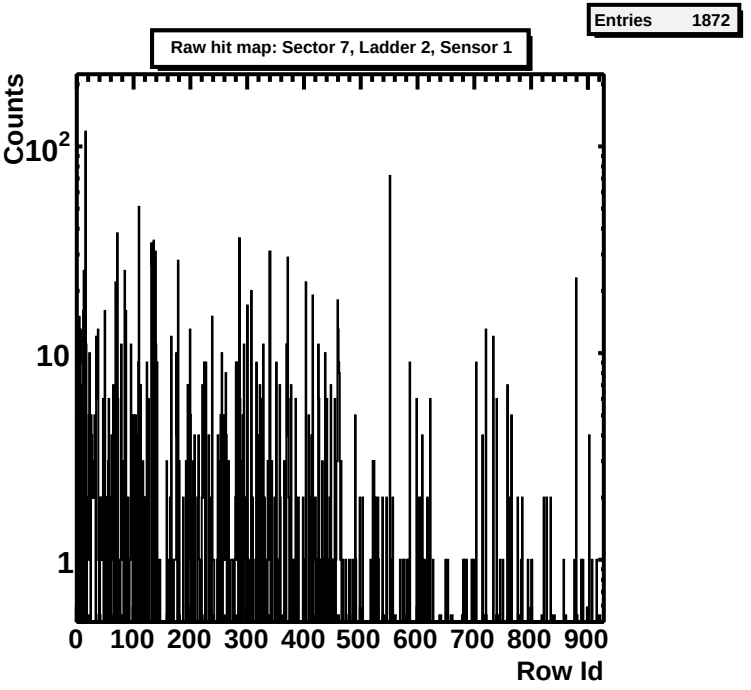
Counts
Column Id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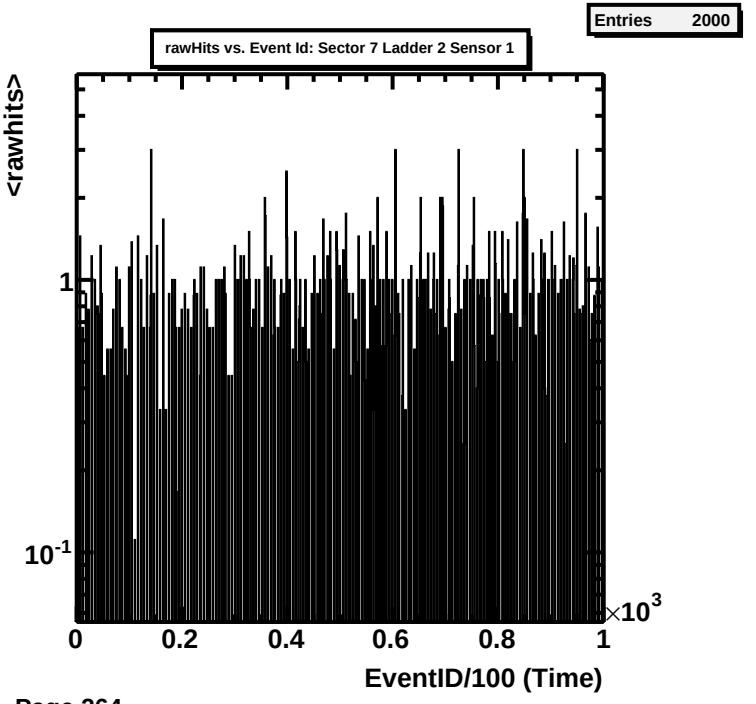
Counts
Row Id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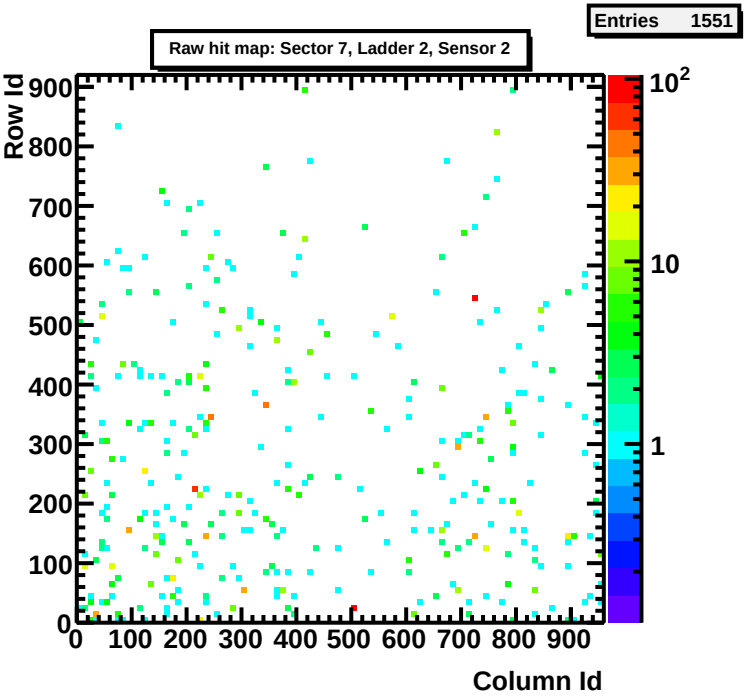
EventID/100 (Time)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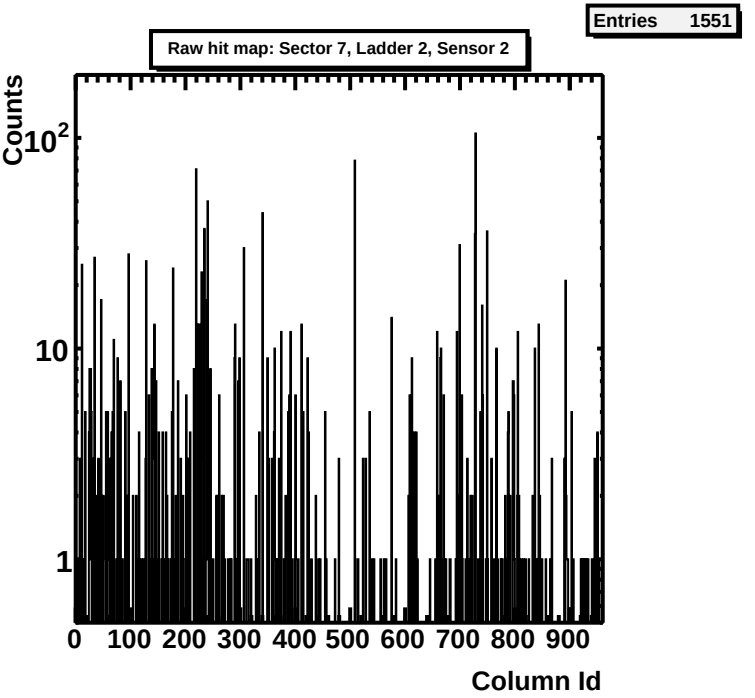
Row Id
Column Id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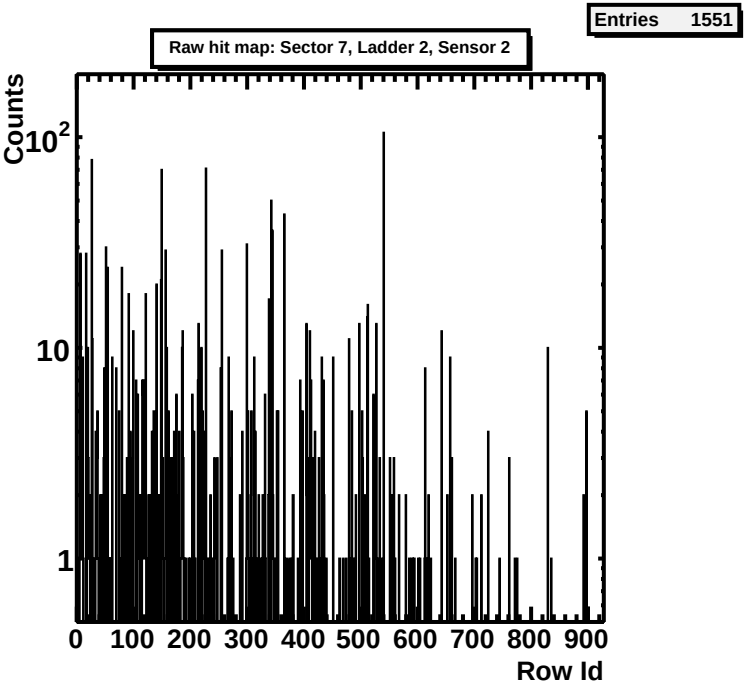
Counts
Column Id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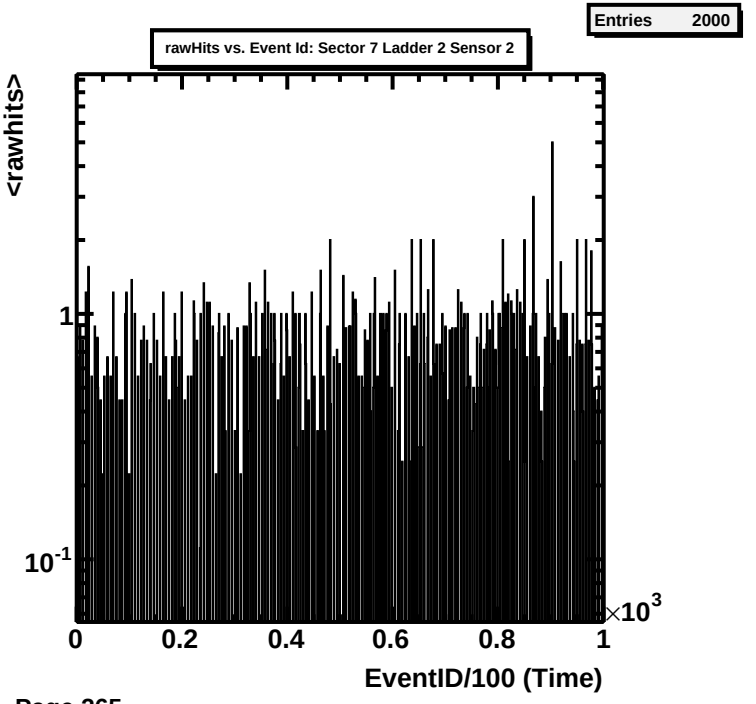
Counts
Row Id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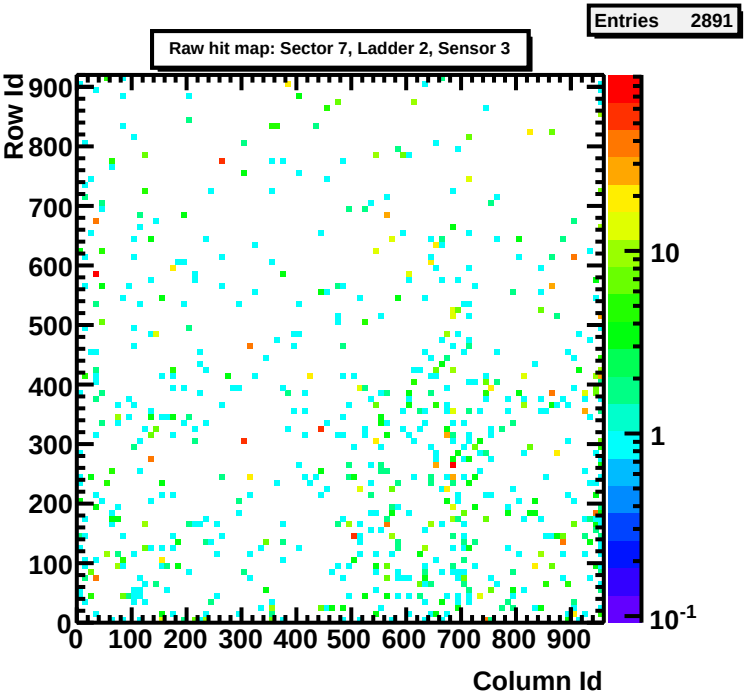
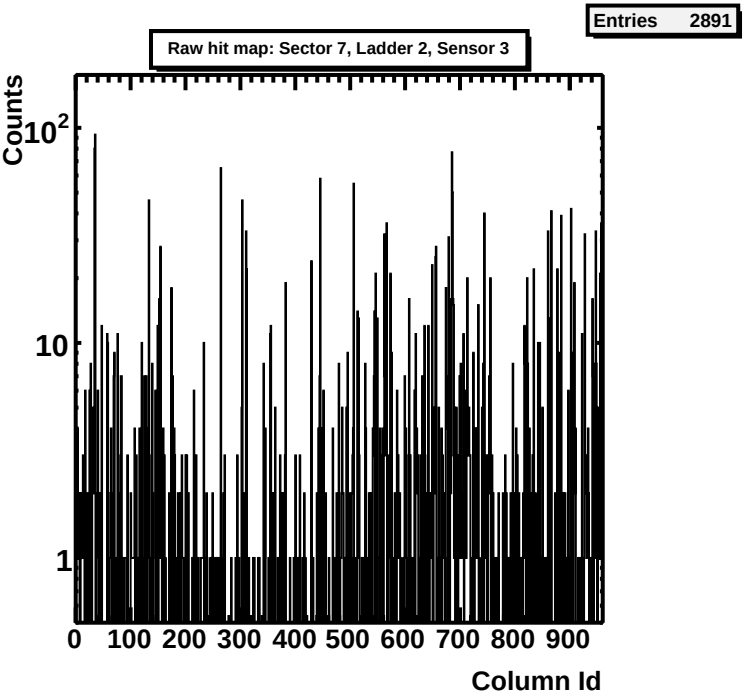
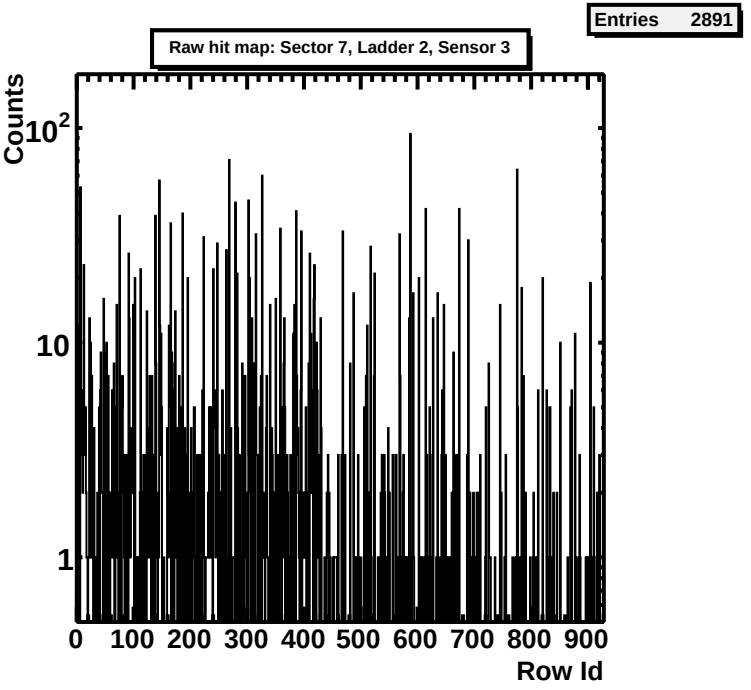
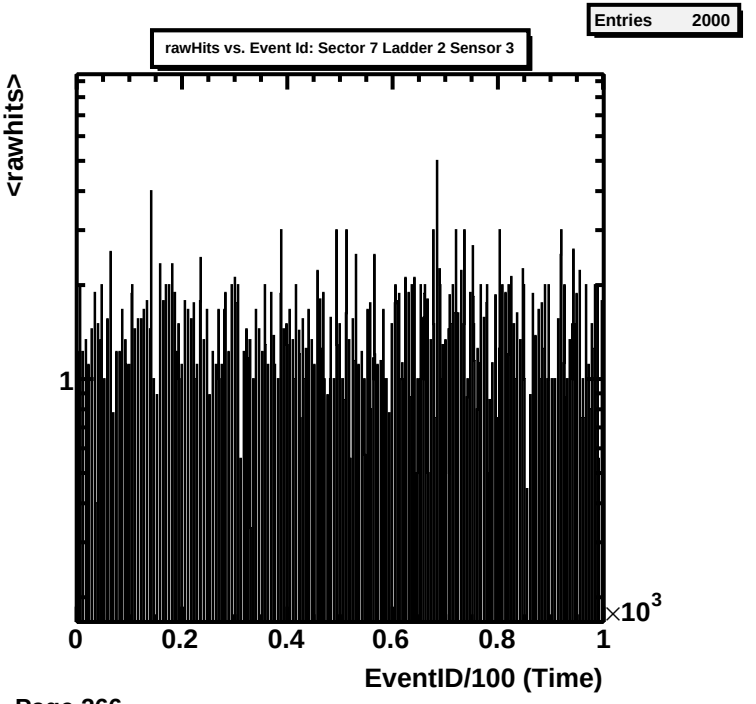
EventID/100 (Time)


Entries 2891
Raw hit map: Sector 7, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2891
Raw hit map: Sector 7, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2891
Raw hit map: Sector 7, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id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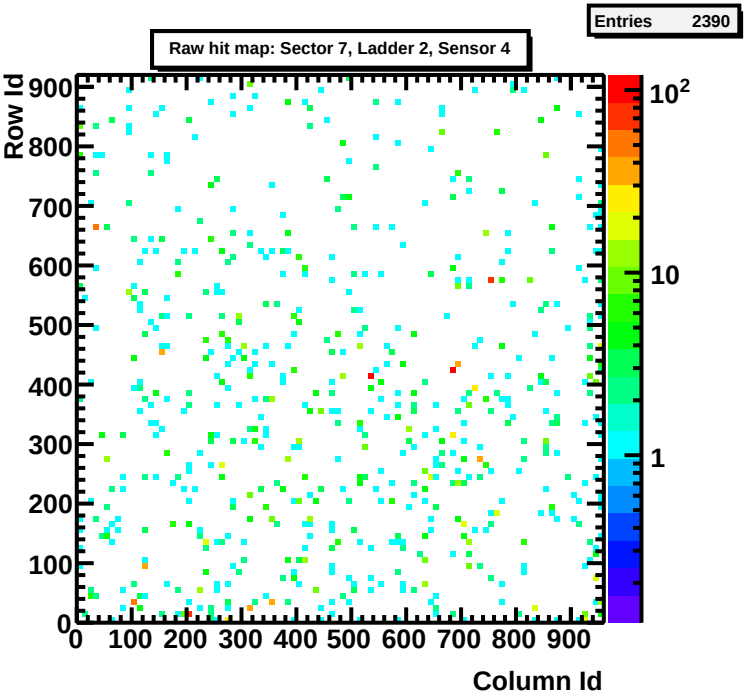
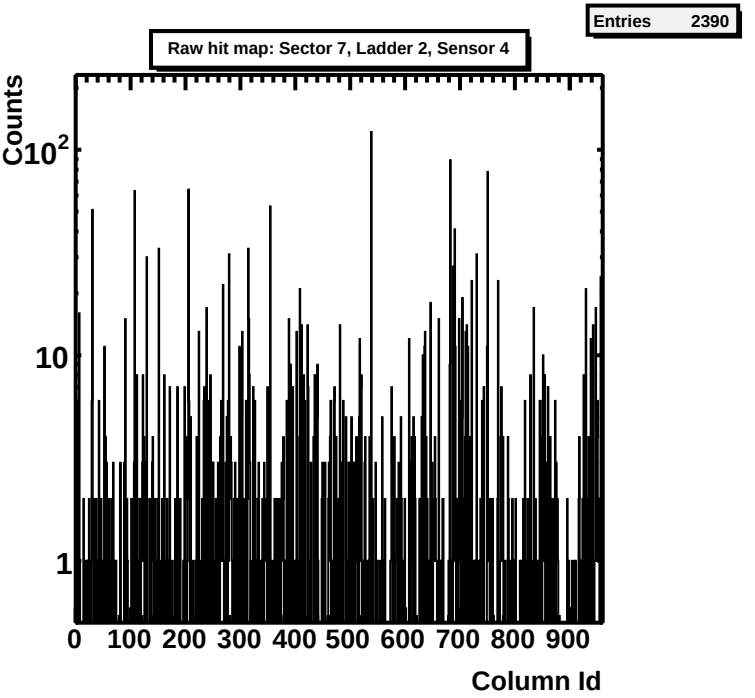
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2390
Raw hit map: Sector 7, Ladder 2, Sensor 4
Row Id
Column Id


Entries 2390
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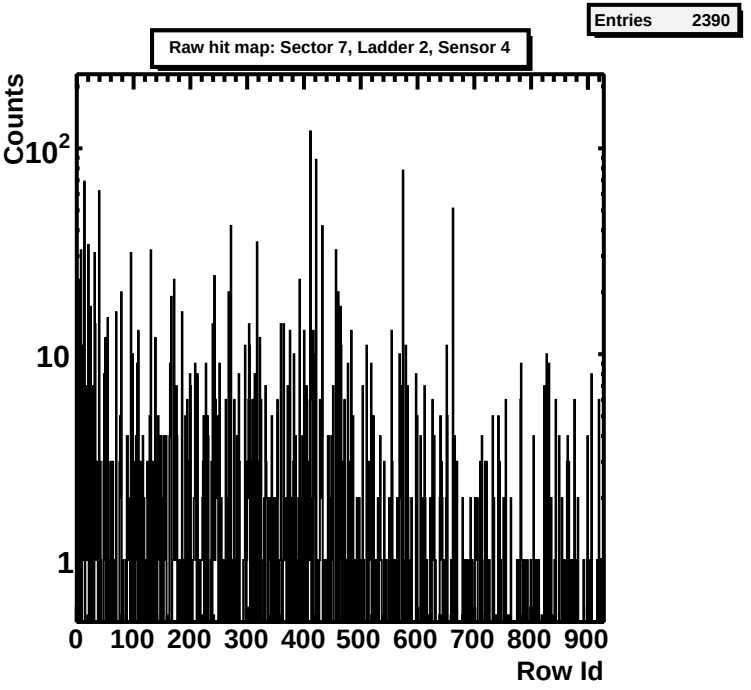
Counts
Column Id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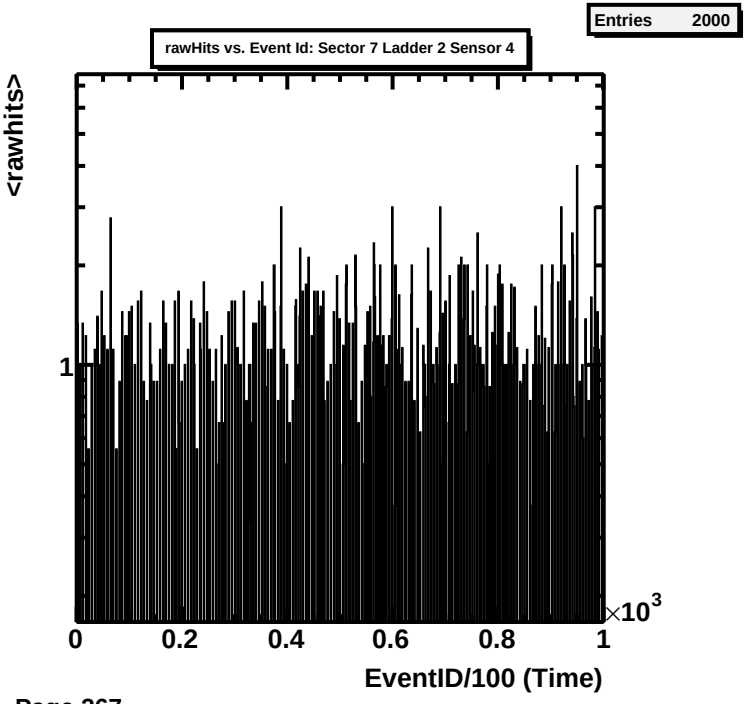
Counts
Row Id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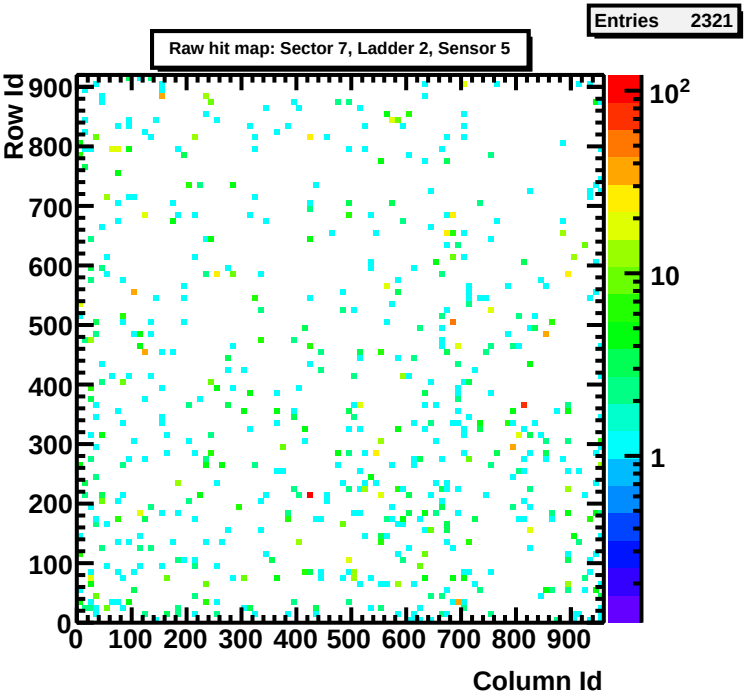
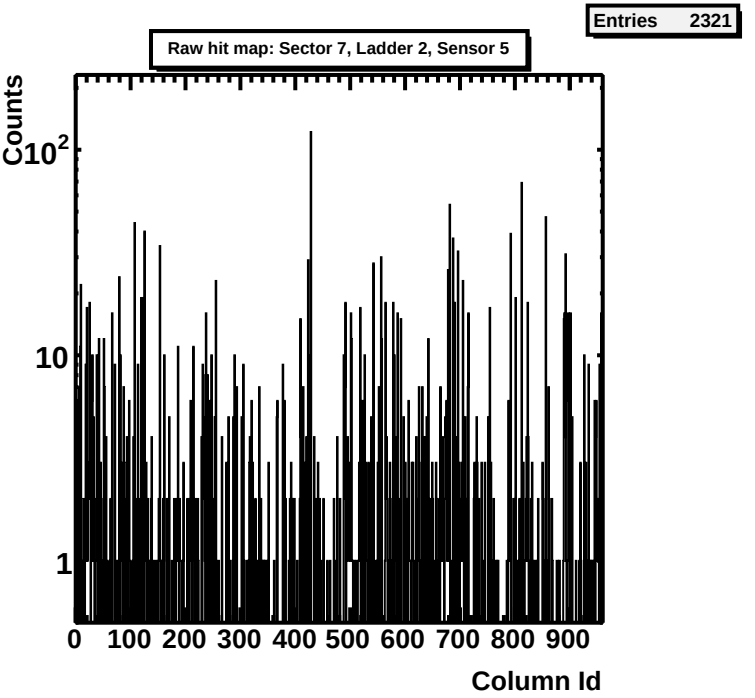
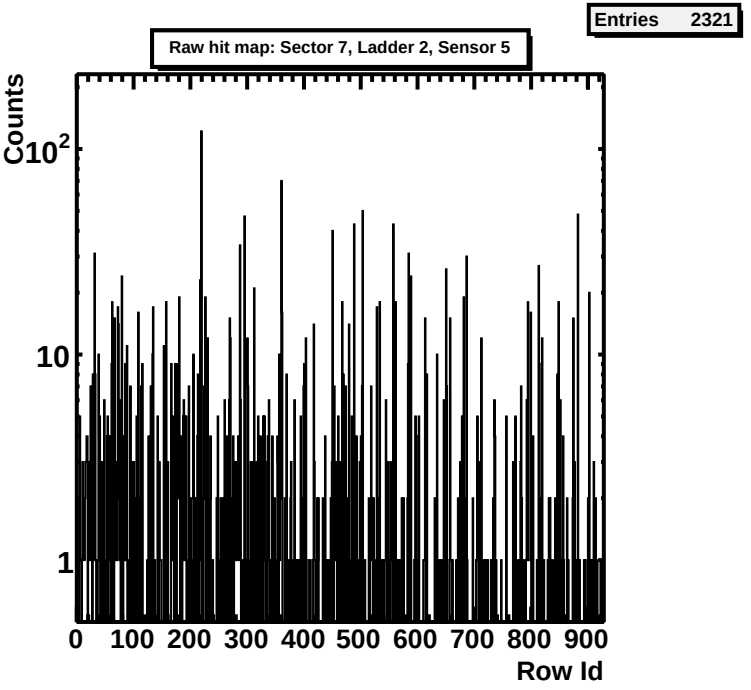
EventID/100 (Time)


Entries 2321
Raw hit map: Sector 7, Ladder 2, Sensor 5
Row Id
Column Id


Entries 2321
Raw hit map: Sector 7, Ladder 2, Sensor 5
Counts
Column Id


Entries 2321
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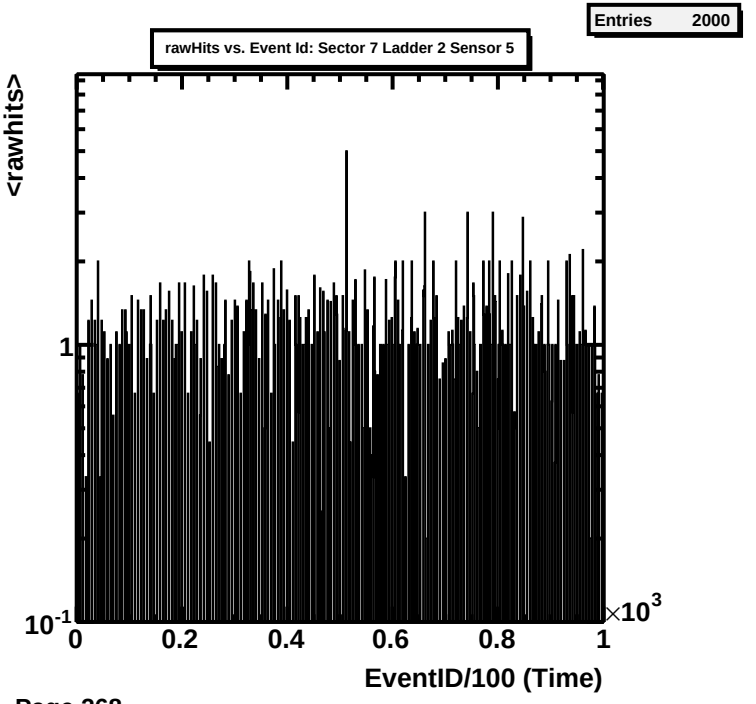
Counts
Row Id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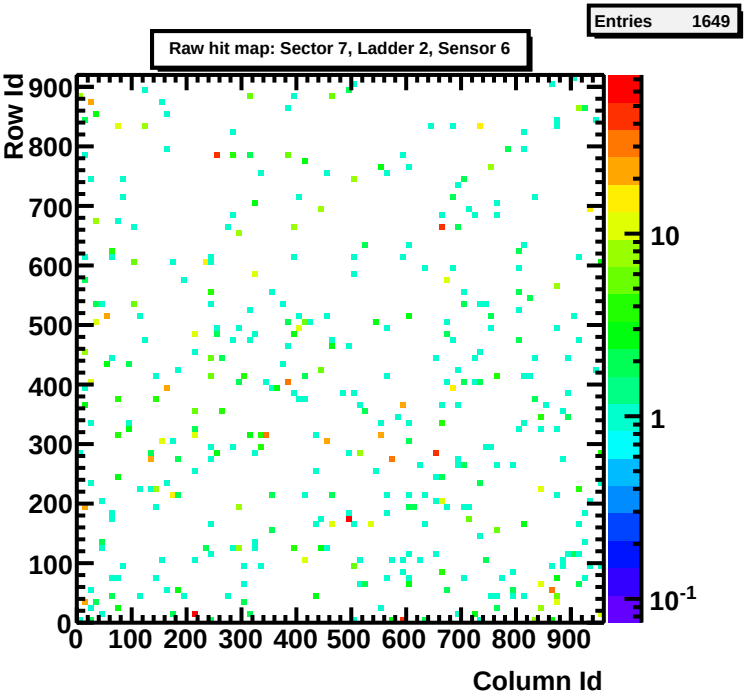
EventID/100 (Time)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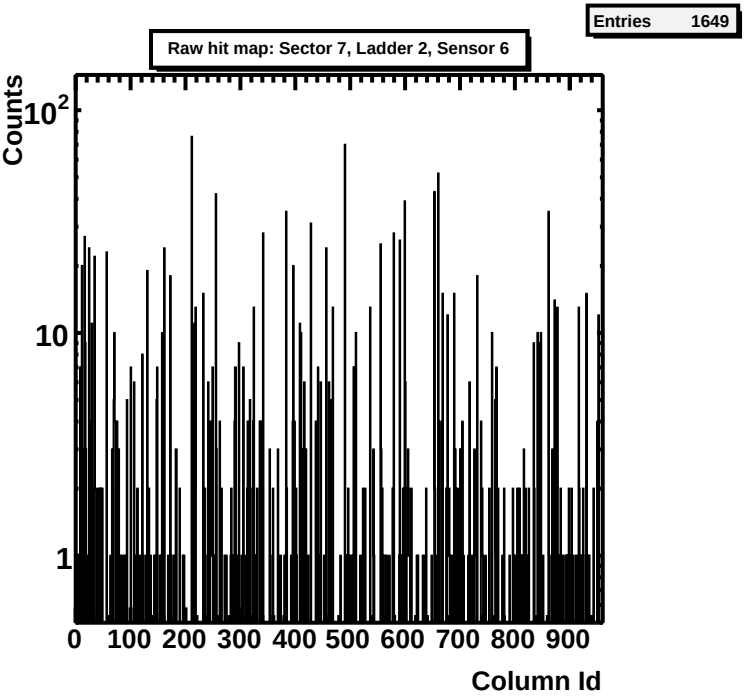
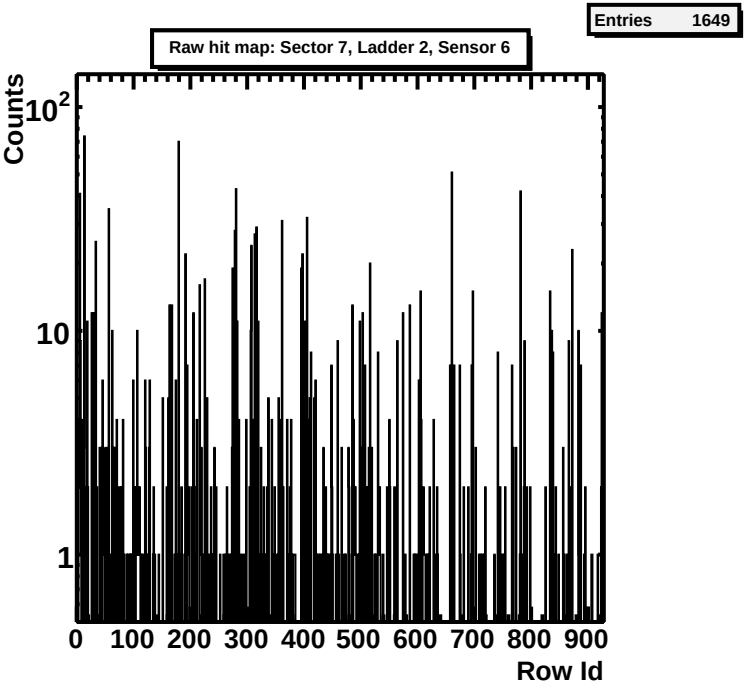
Raw hit map: Sector 7, Ladder 2, Sensor 6
Row Id
Column Id


Entries 1649
Raw hit map: Sector 7, Ladder 2, Sensor 6
Counts
Column Id


Entries 1649
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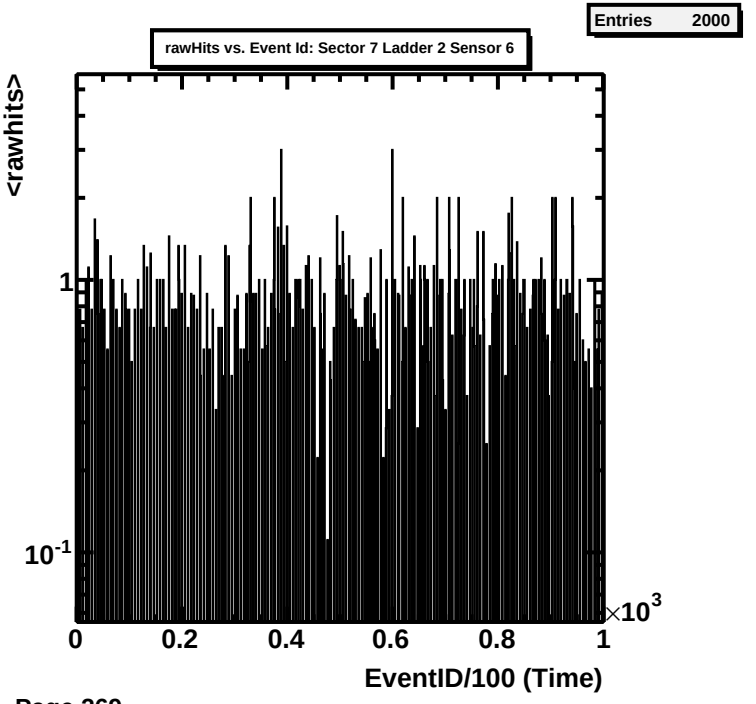
Counts
Row Id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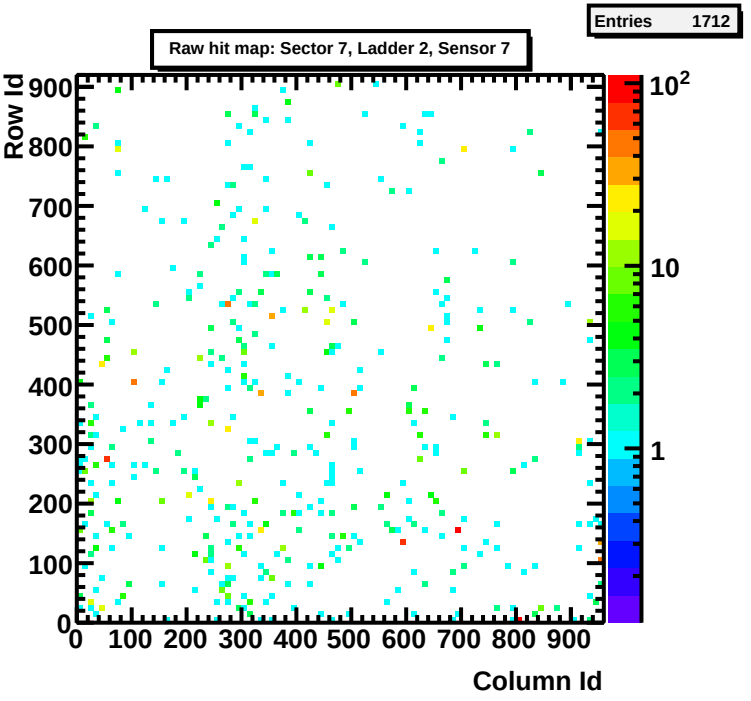
EventID/100 (Time)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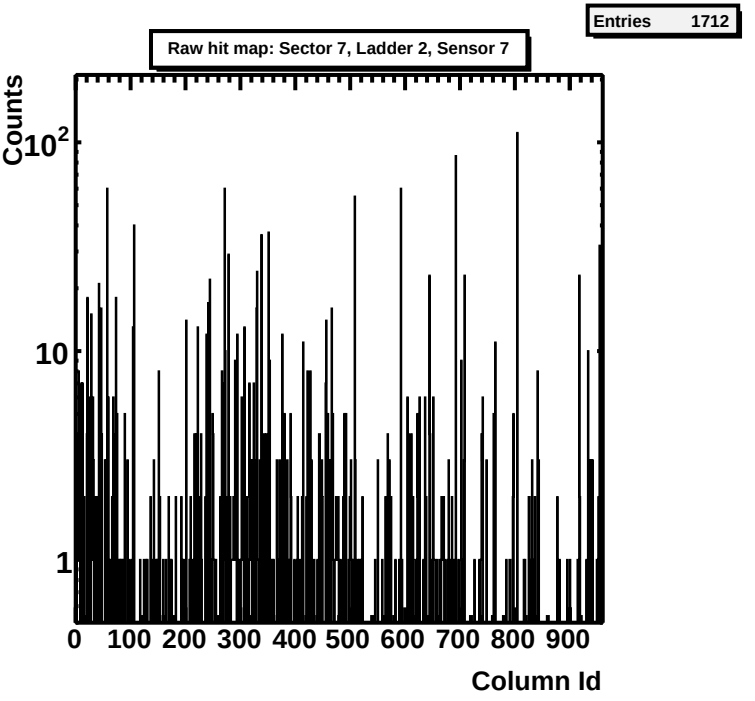
Column Id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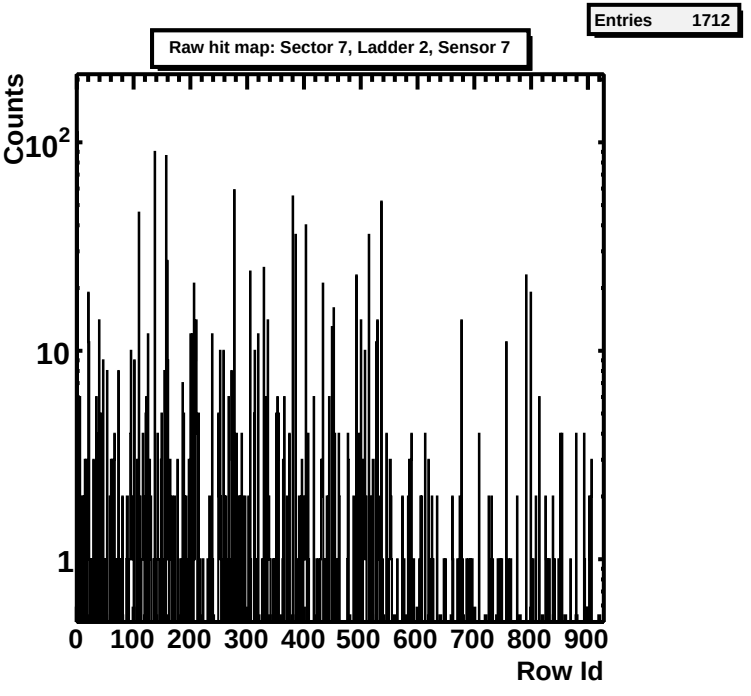
Counts
Column Id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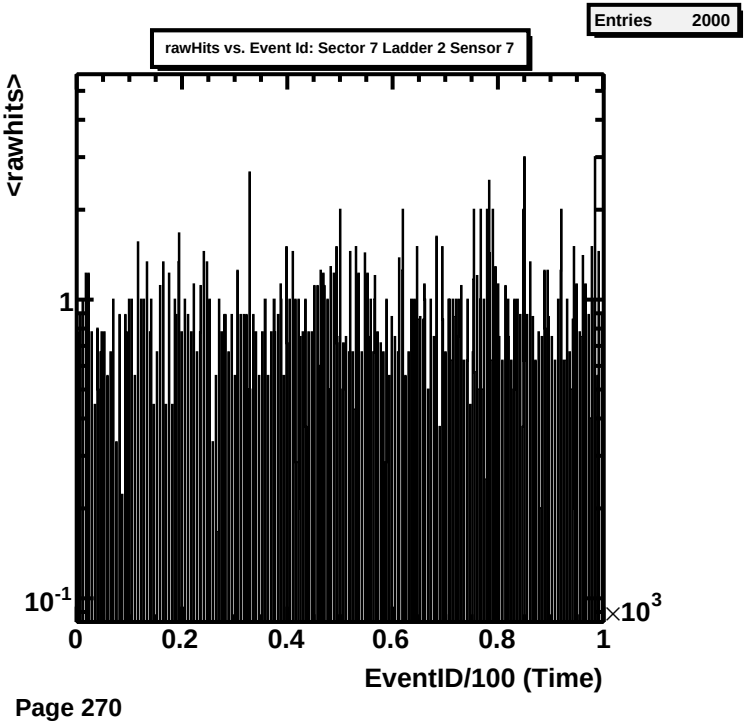
Counts
Row Id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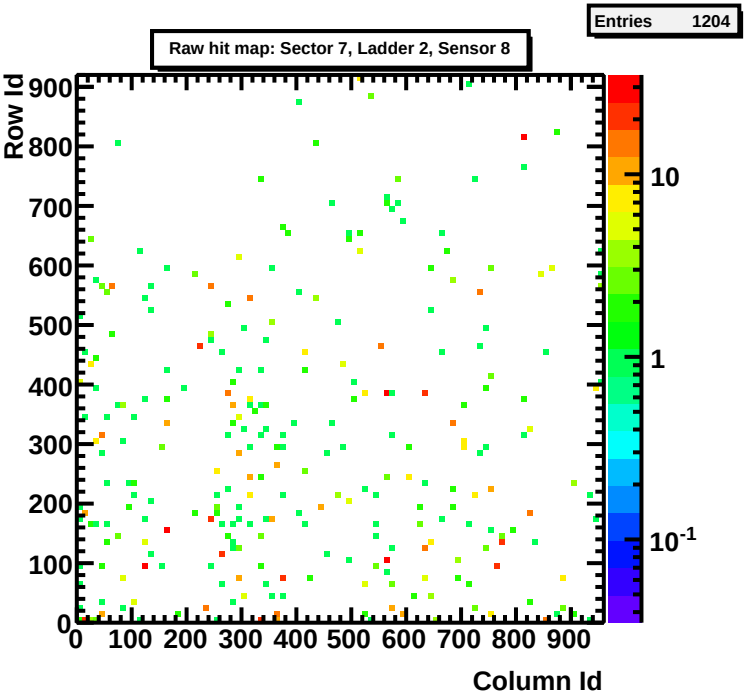
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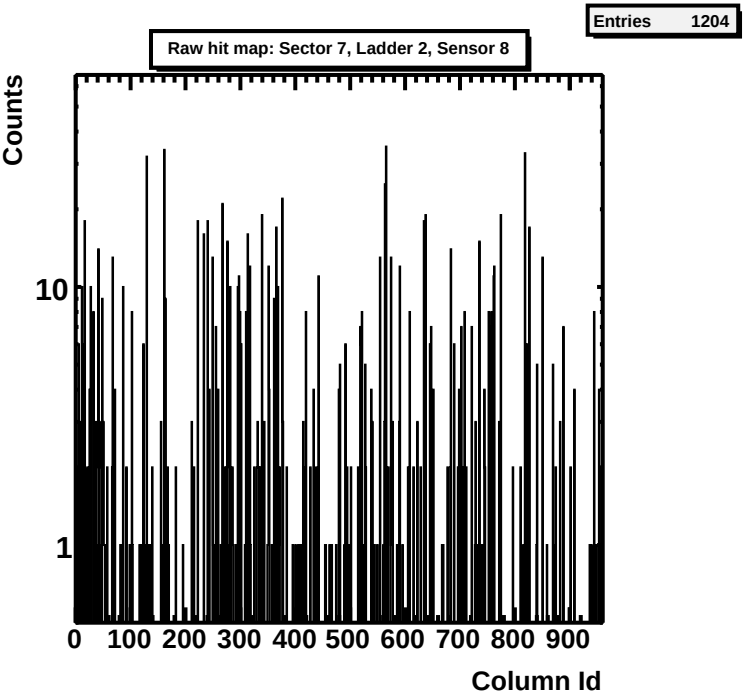
Row Id
Column Id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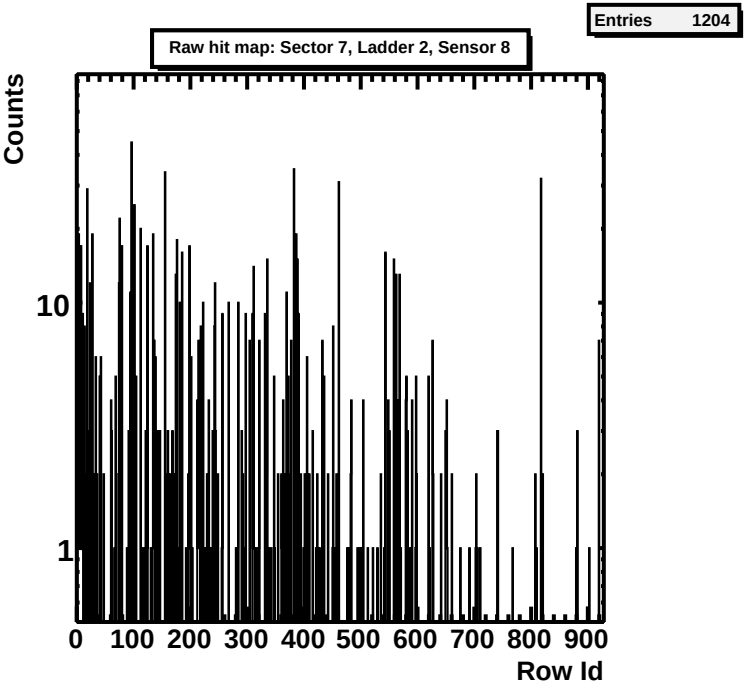
Counts
Column Id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Counts
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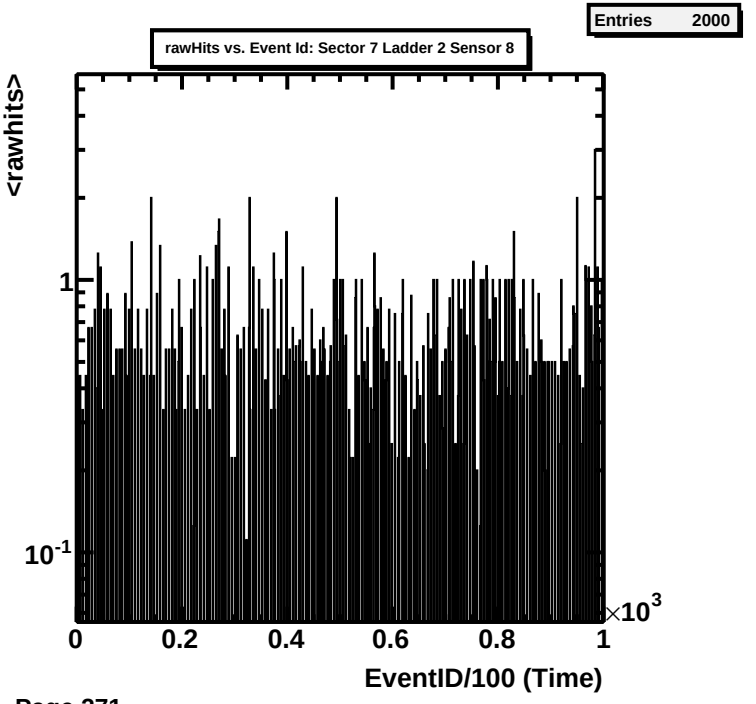
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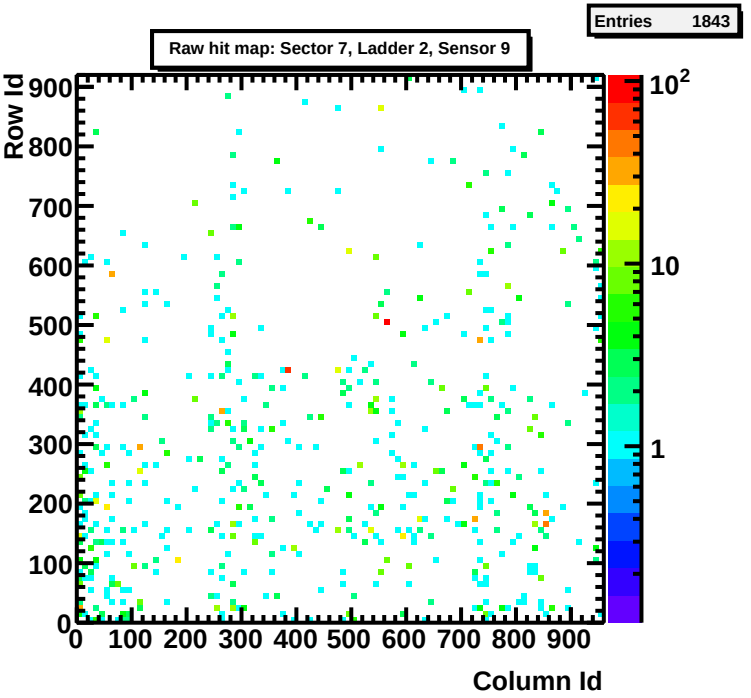
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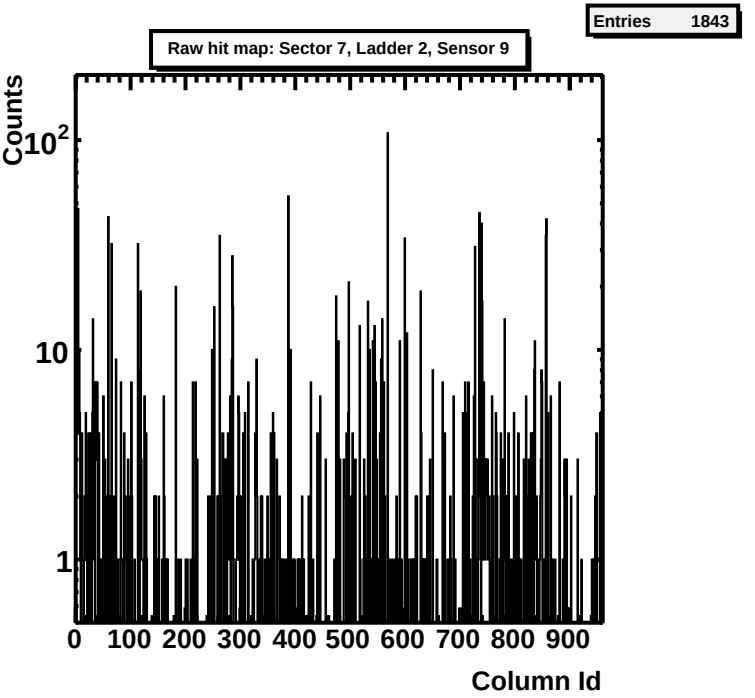
Row Id
Column Id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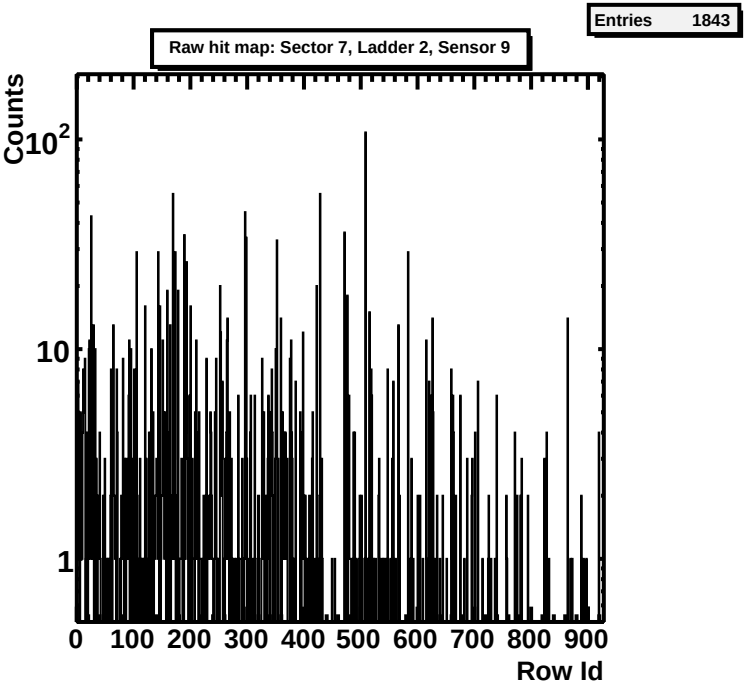
Counts
Column Id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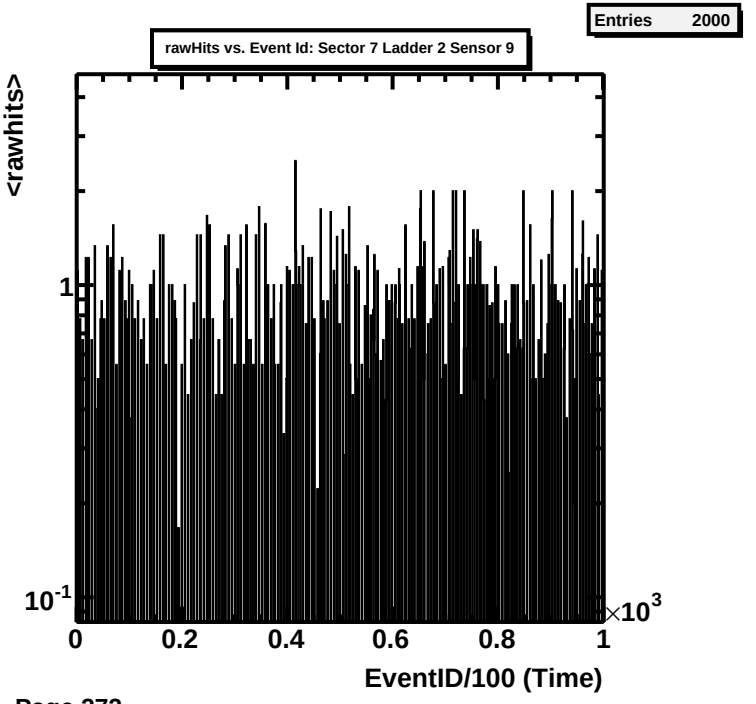
Counts
Row Id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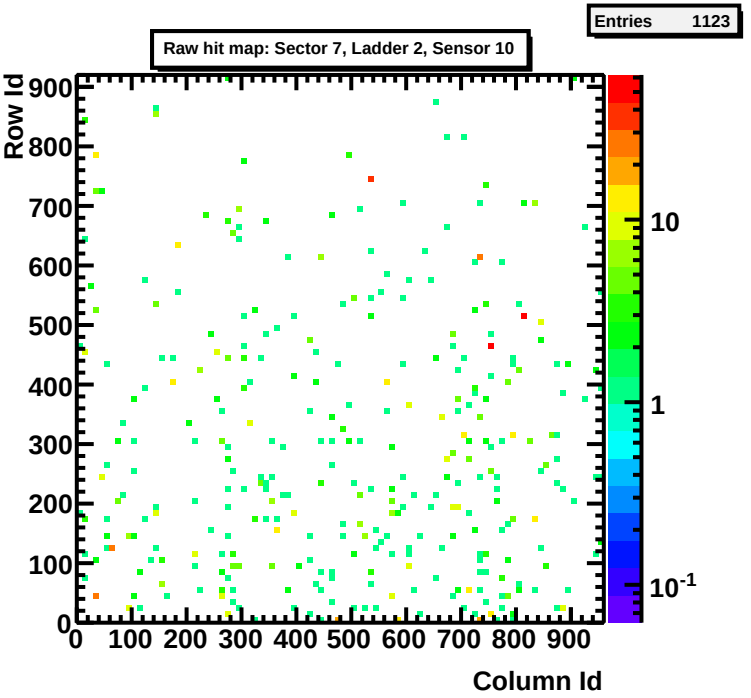
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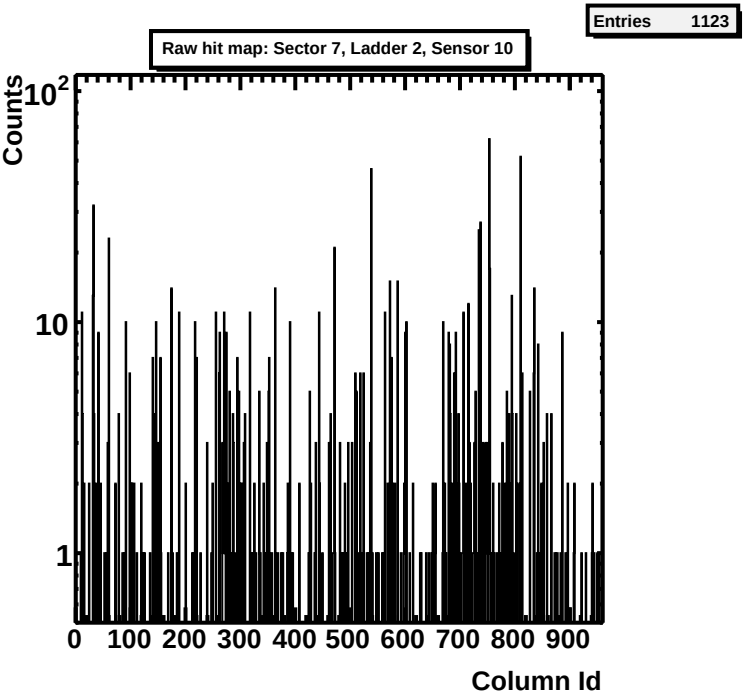
Row Id
Column Id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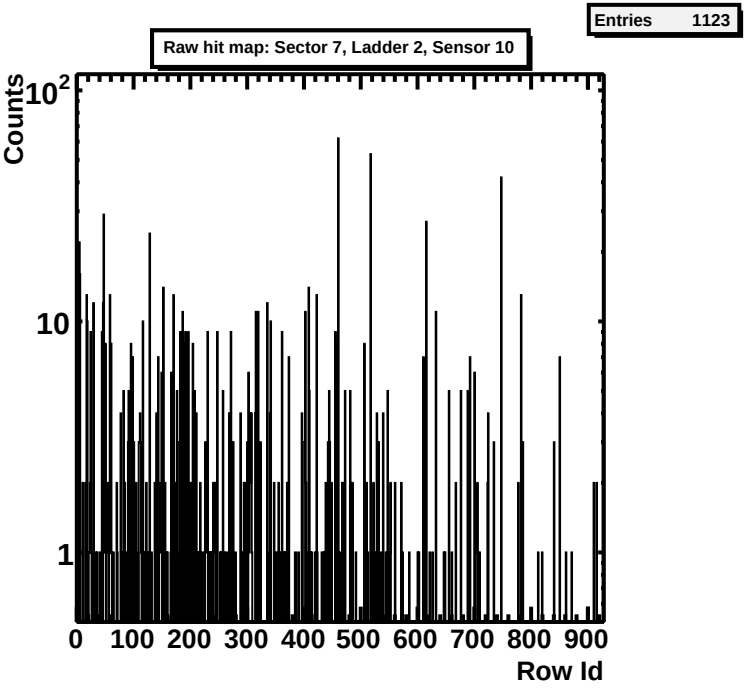
Raw hit map: Sector 7, Ladder 2, Sensor 10
Counts
Column Id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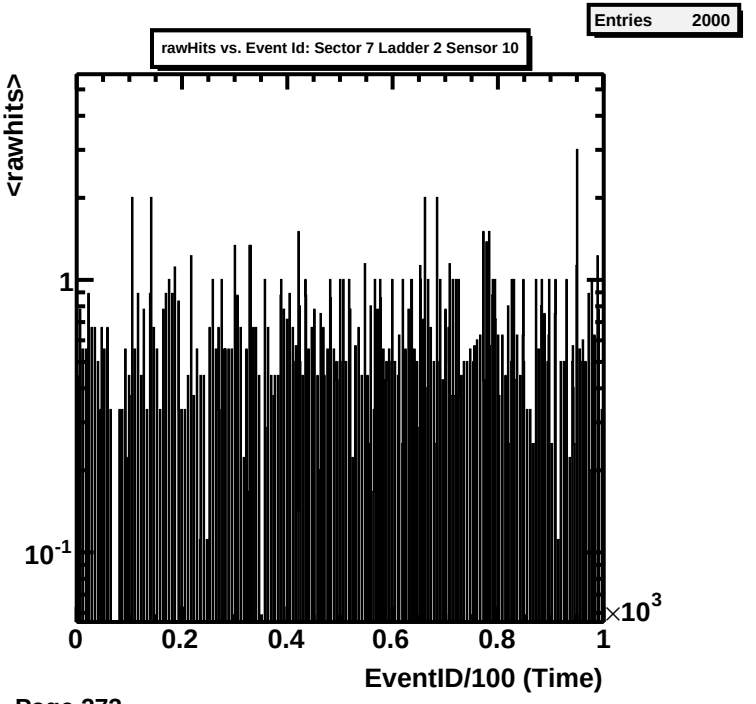
Counts
Row Id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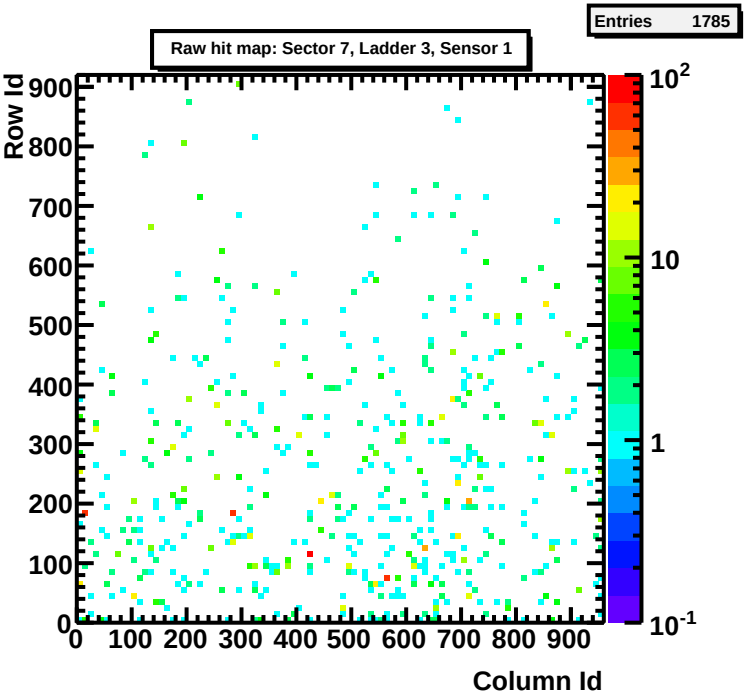
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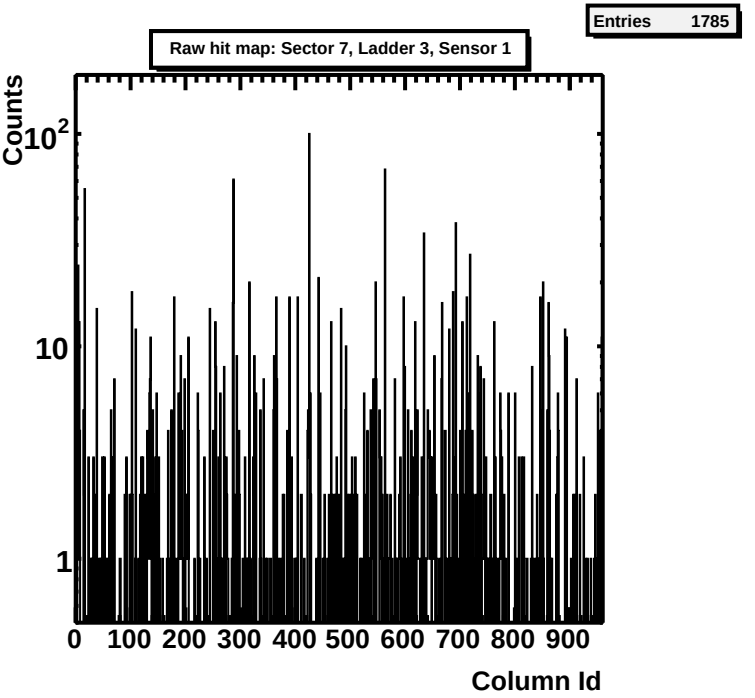
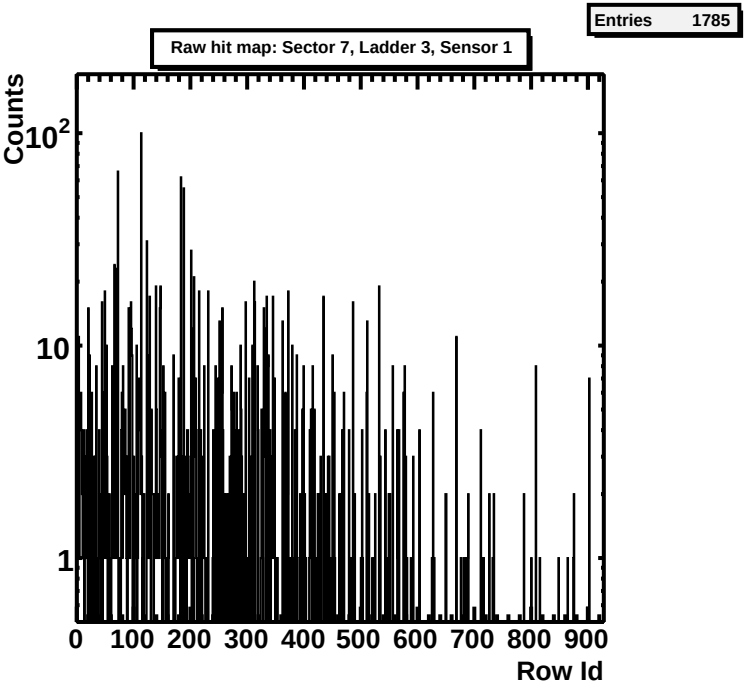
Raw hit map: Sector 7, Ladder 3, Sensor 1
Row Id
Column Id


Entries 1785
Raw hit map: Sector 7, Ladder 3, Sensor 1
Counts
Column Id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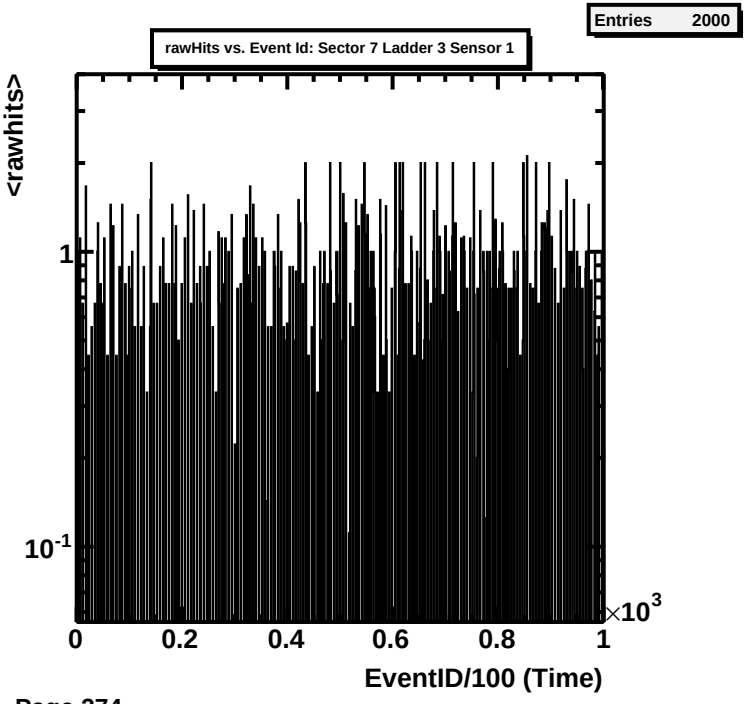
Counts
Row Id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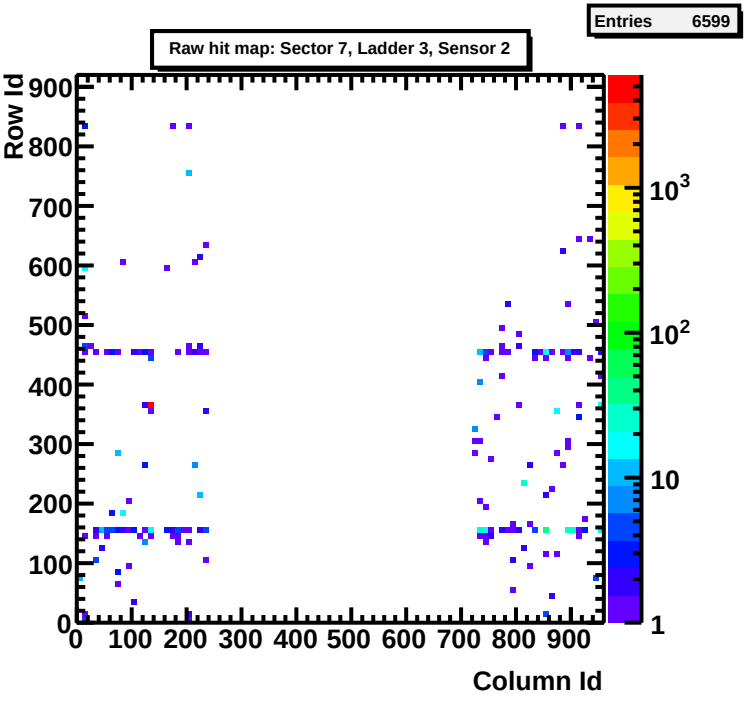
EventID/100 (Time)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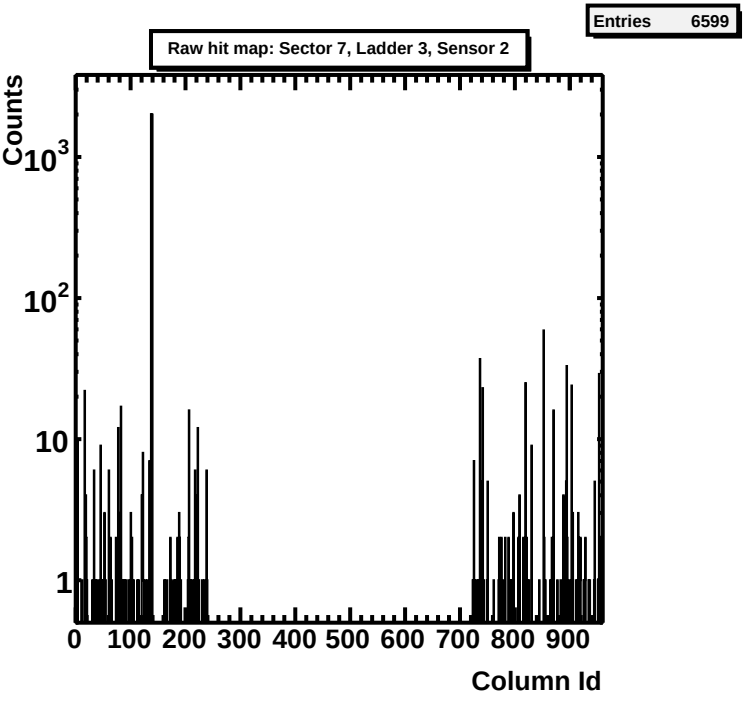
Row Id
Column Id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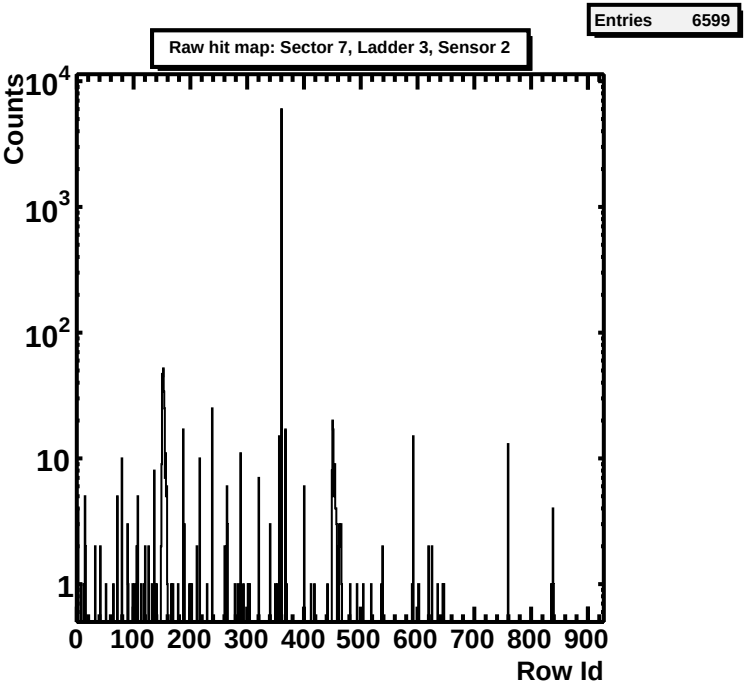
Counts
Column Id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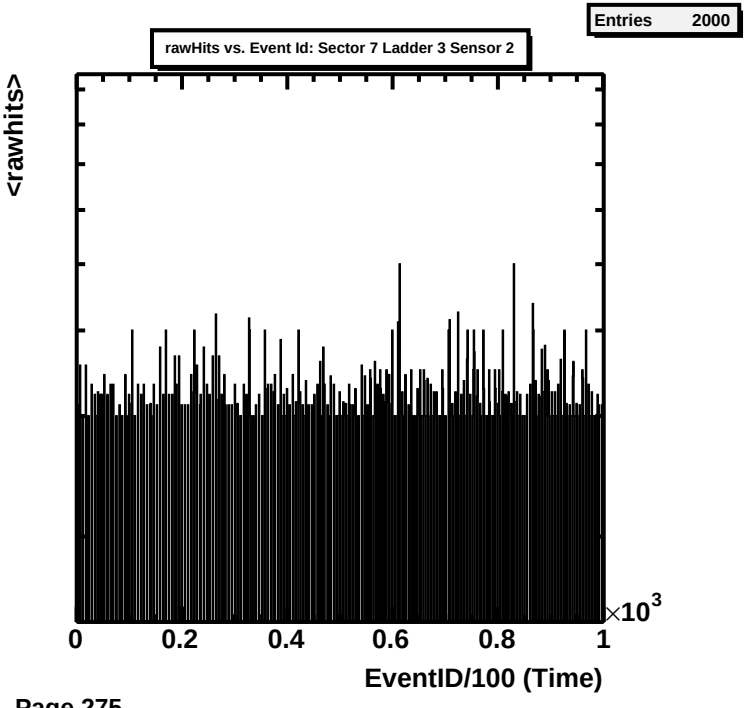
Counts
Row Id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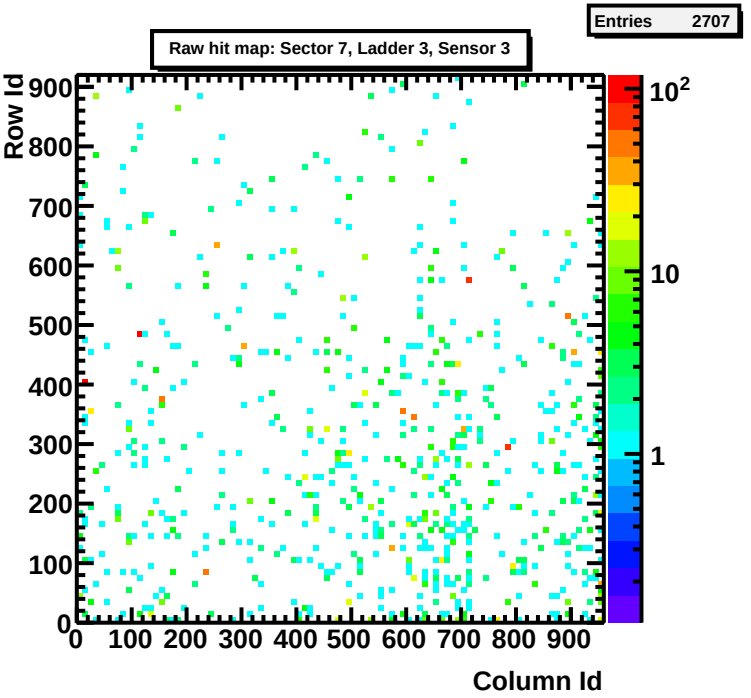
EventID/100 (Time)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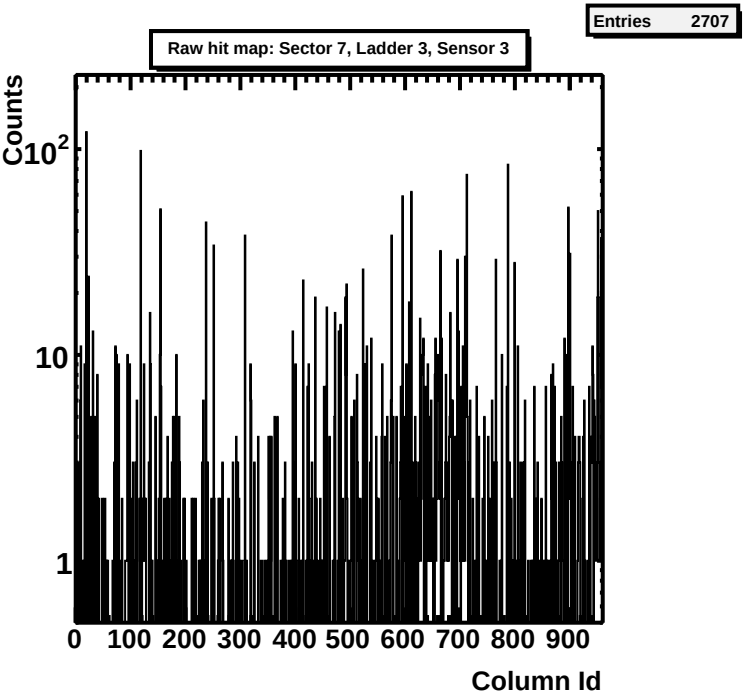
Row Id
Column Id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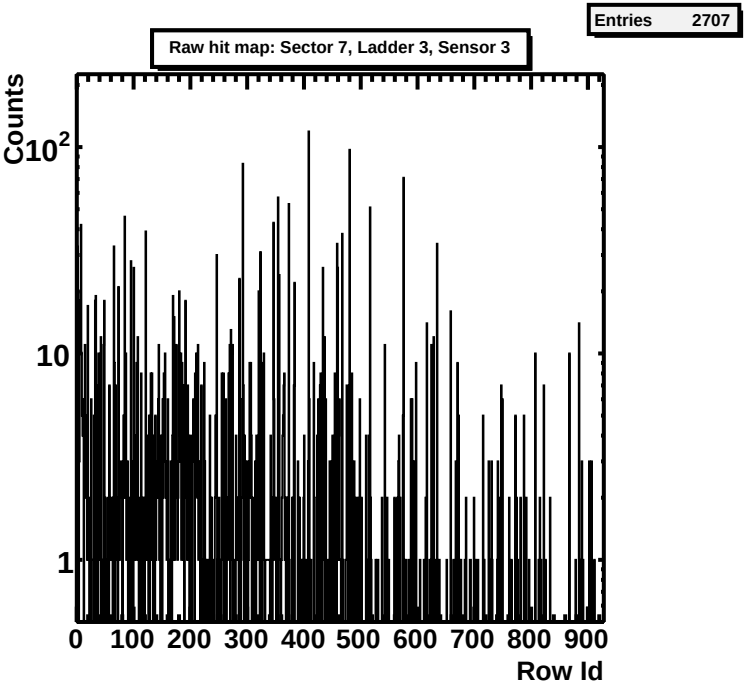
Counts
Column Id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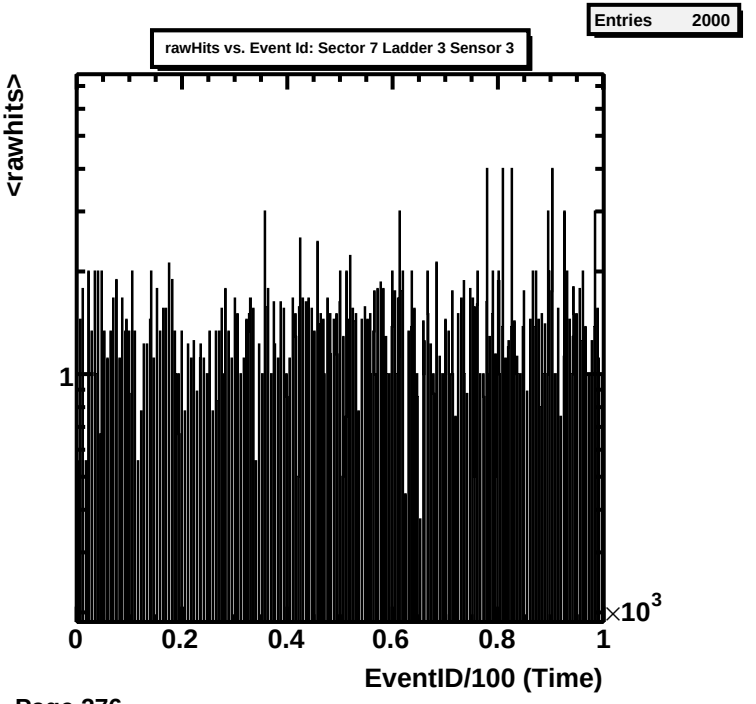
Row Id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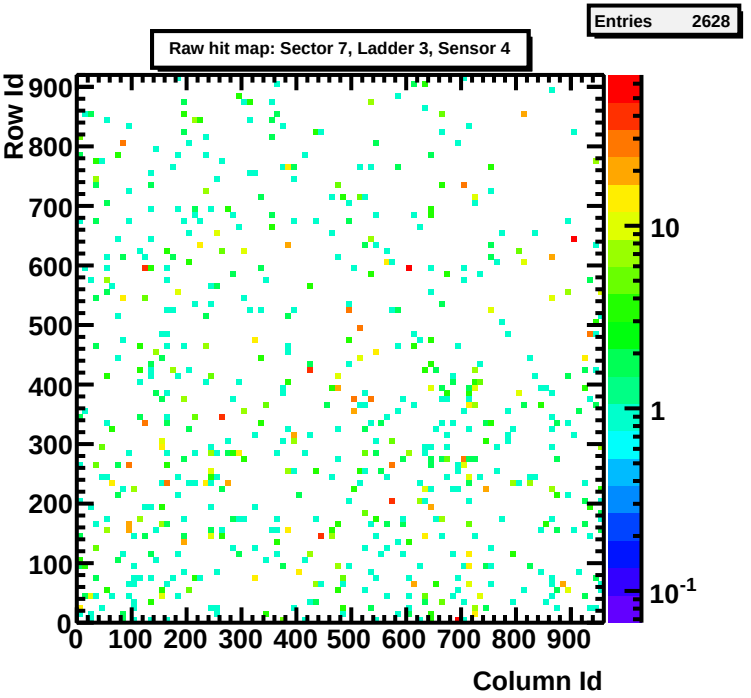
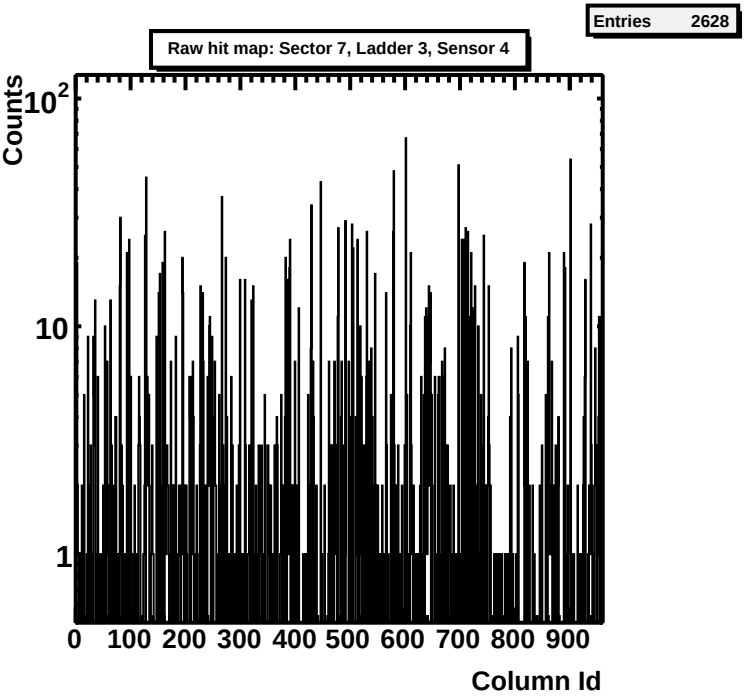

Entries 2628
Raw hit map: Sector 7, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2628
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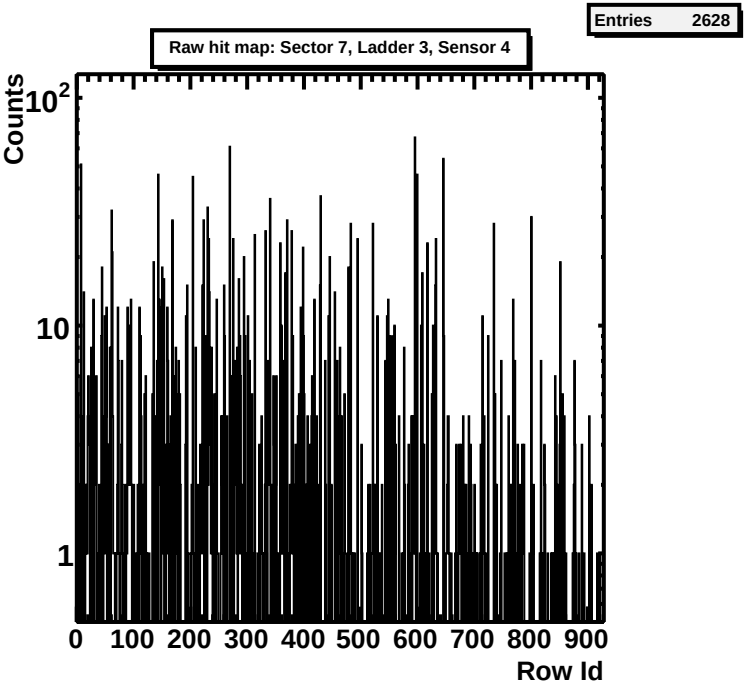
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2628
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Counts
10^2
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1
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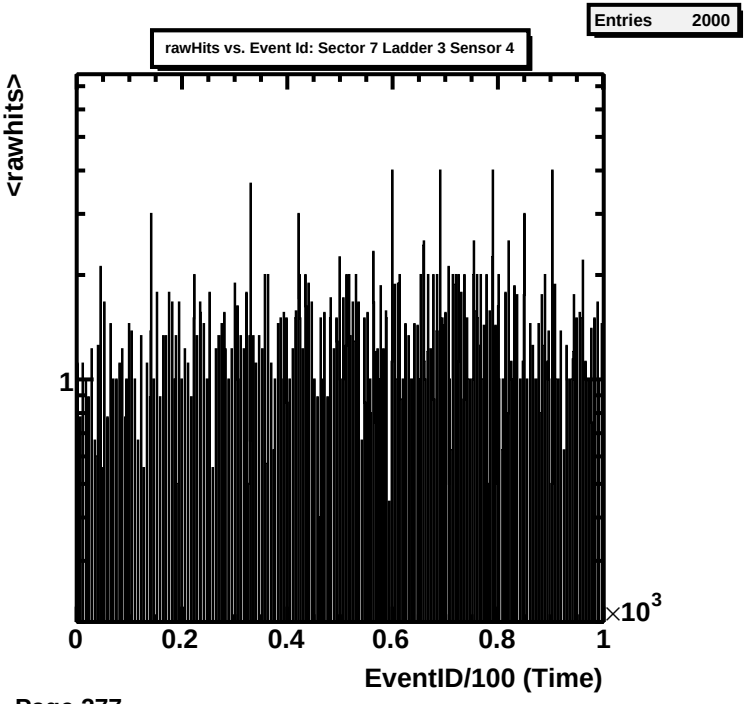
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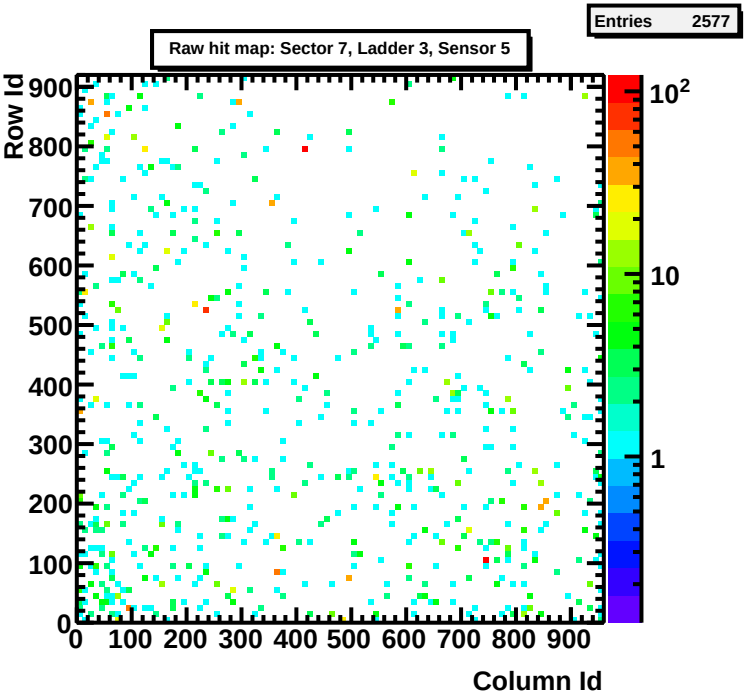
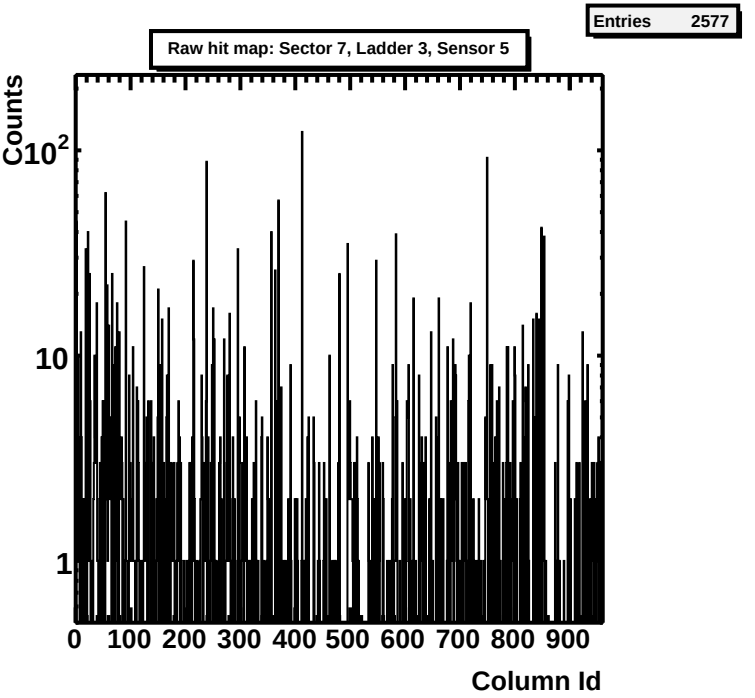
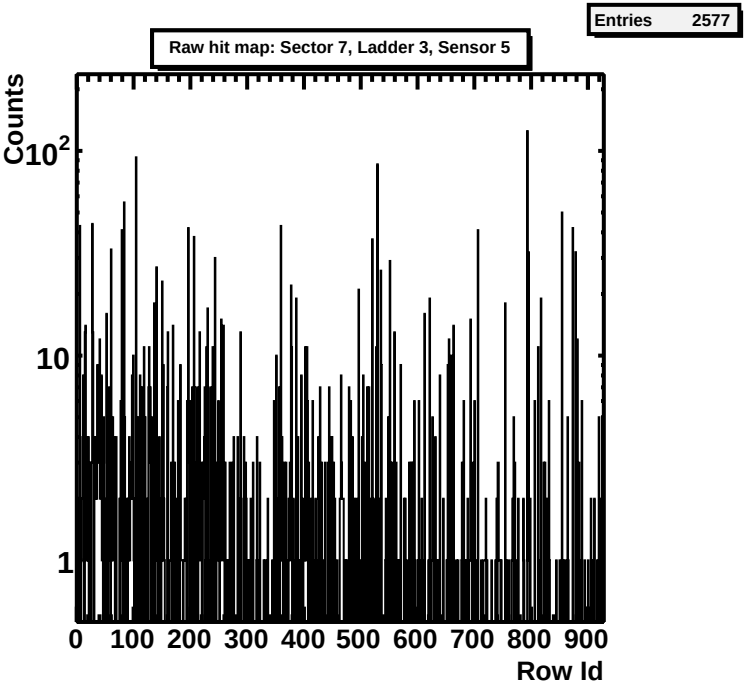
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2577
Raw hit map: Sector 7, Ladder 3, Sensor 5
Row Id
Column Id


Entries 2577
Raw hit map: Sector 7, Ladder 3, Sensor 5
Counts
Column Id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Counts
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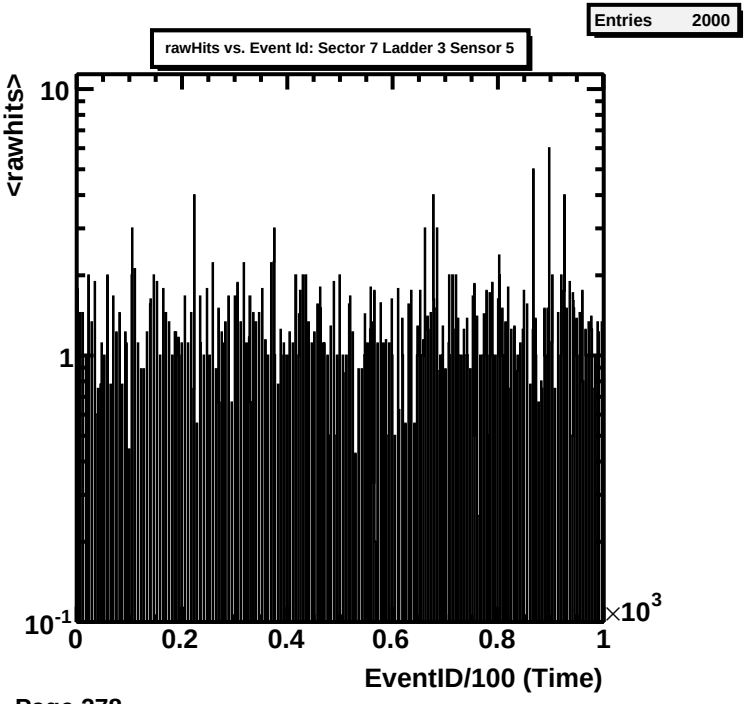
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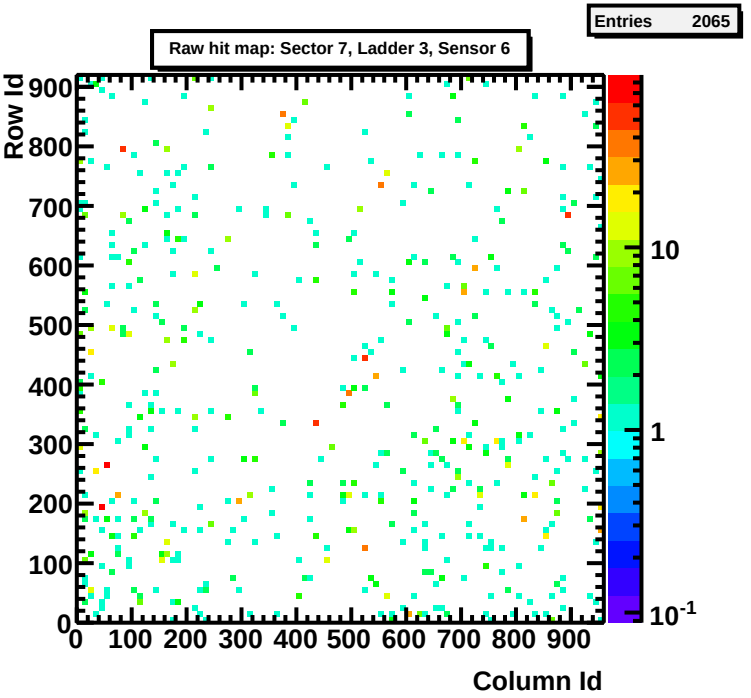
EventID/100 (Time)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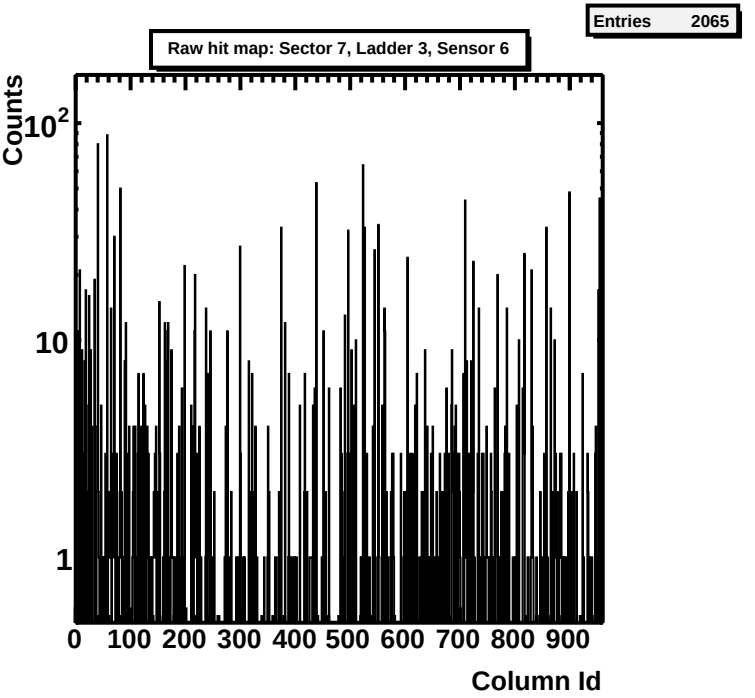
Raw hit map: Sector 7, Ladder 3, Sensor 6
Row Id
Column Id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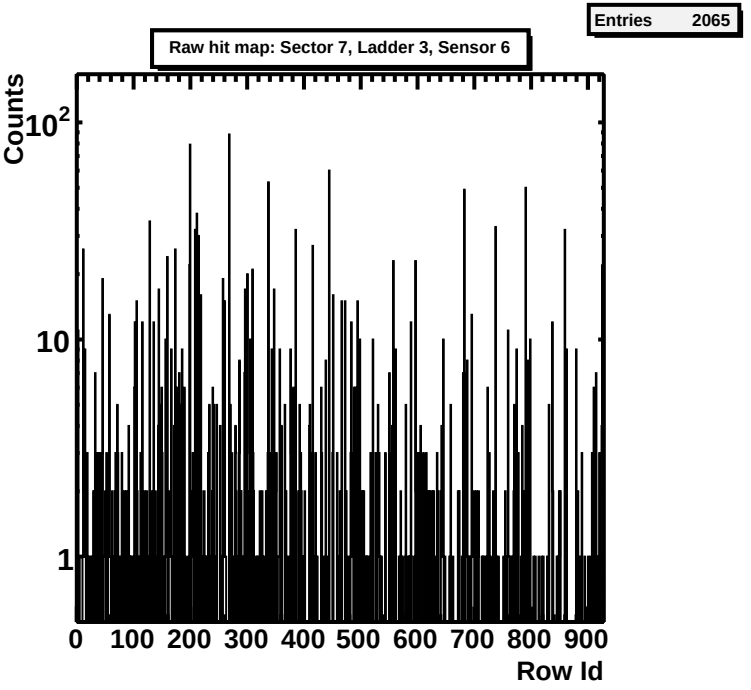
Counts
Column Id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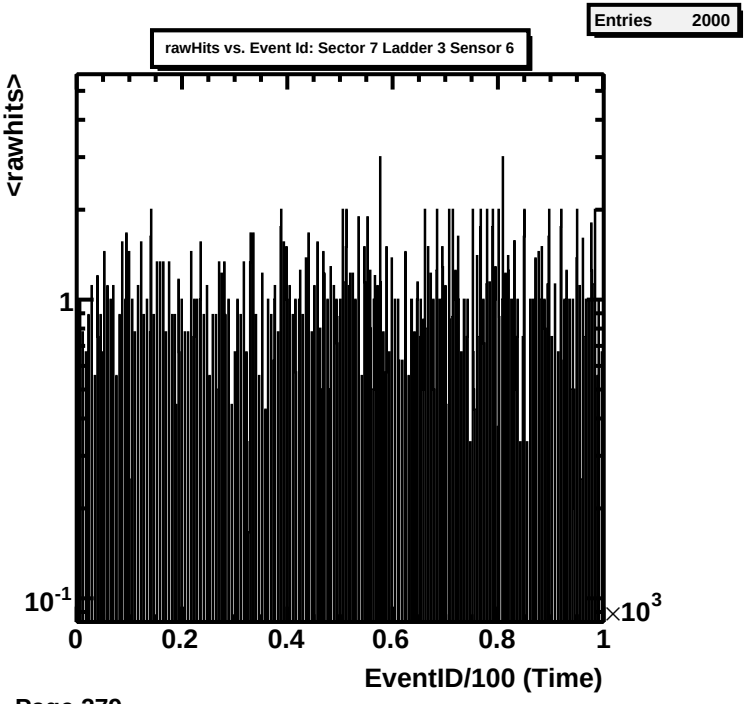
Counts
Row Id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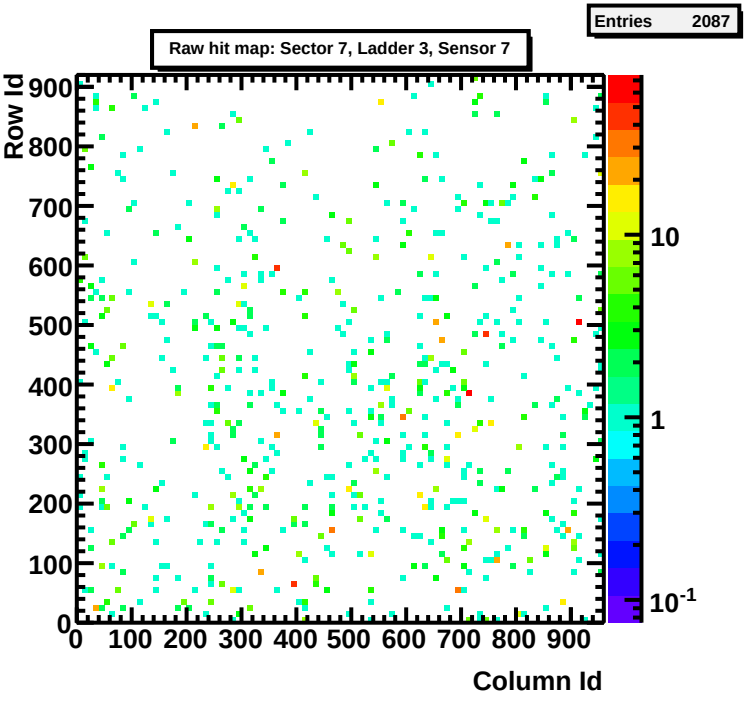
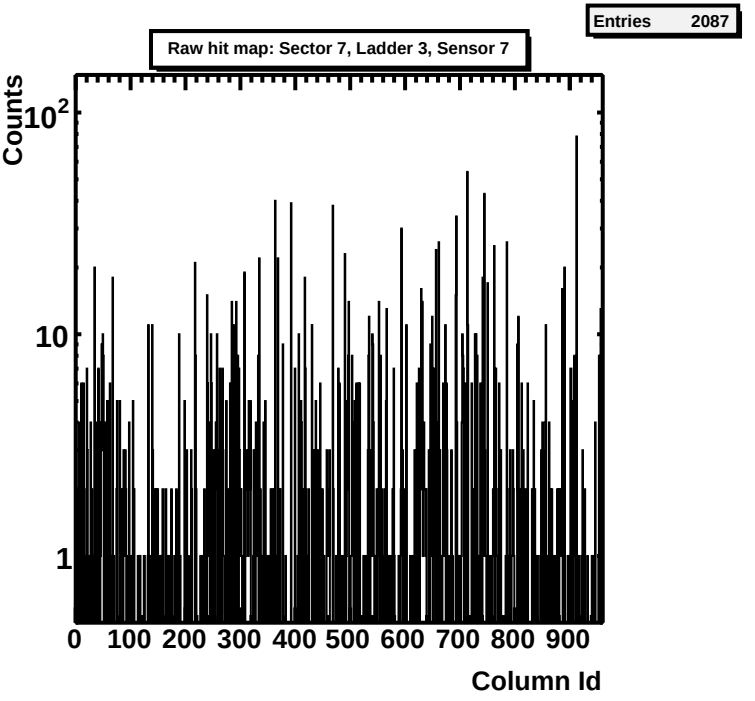

Entries 2087
Raw hit map: Sector 7, Ladder 3, Sensor 7
Row Id
Column Id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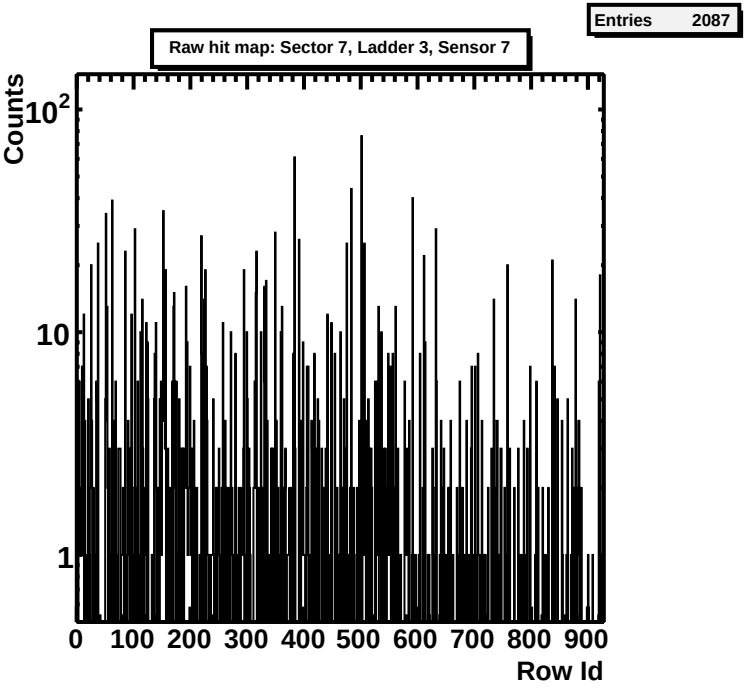
Counts
Column Id


Entries 2087
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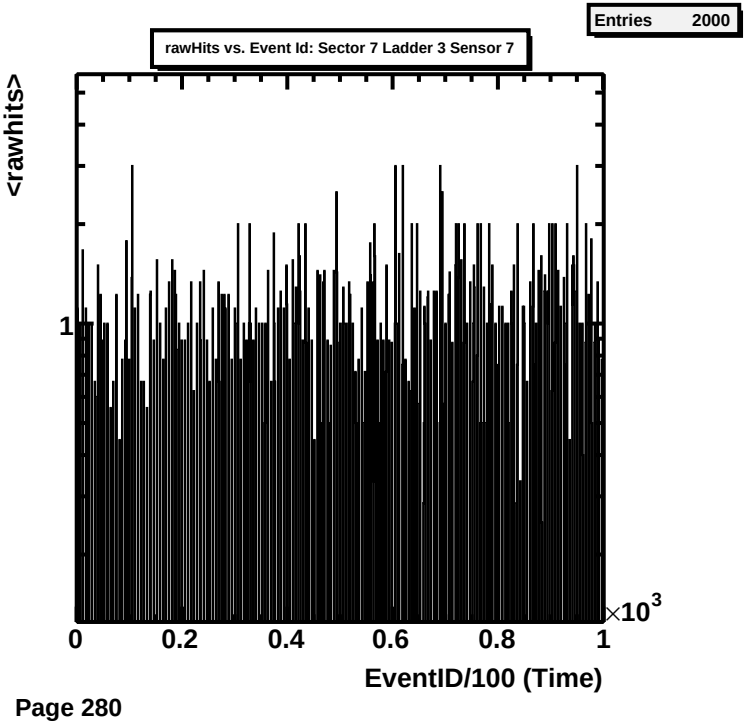
Counts
Row Id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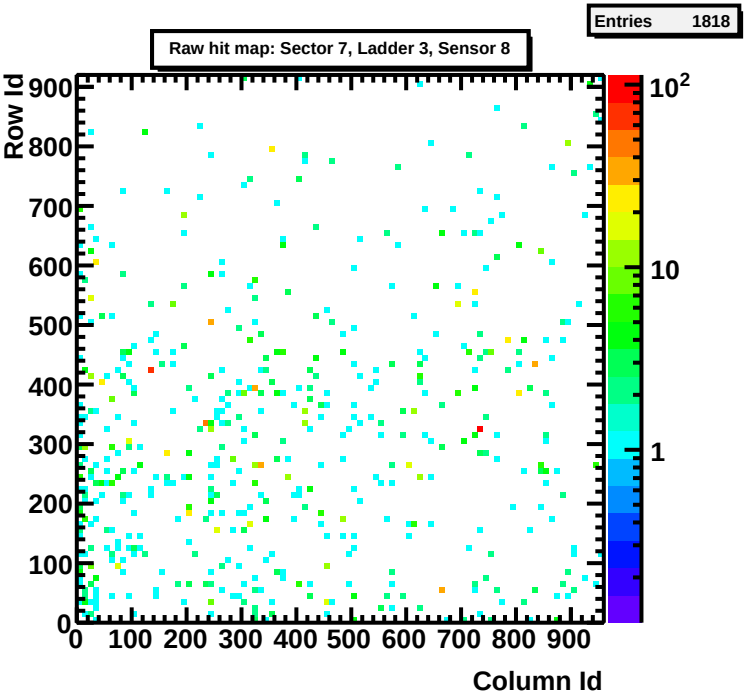
EventID/100 (Time)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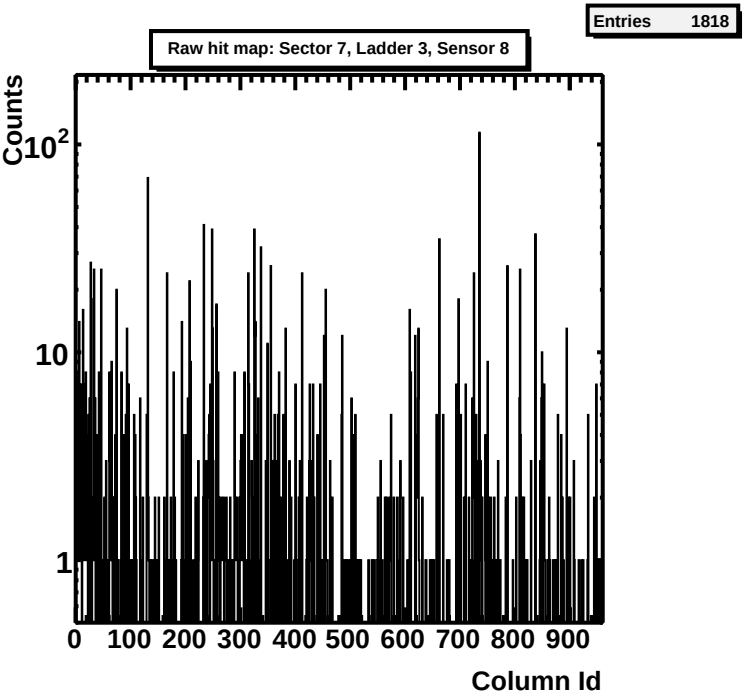
Row Id
Column Id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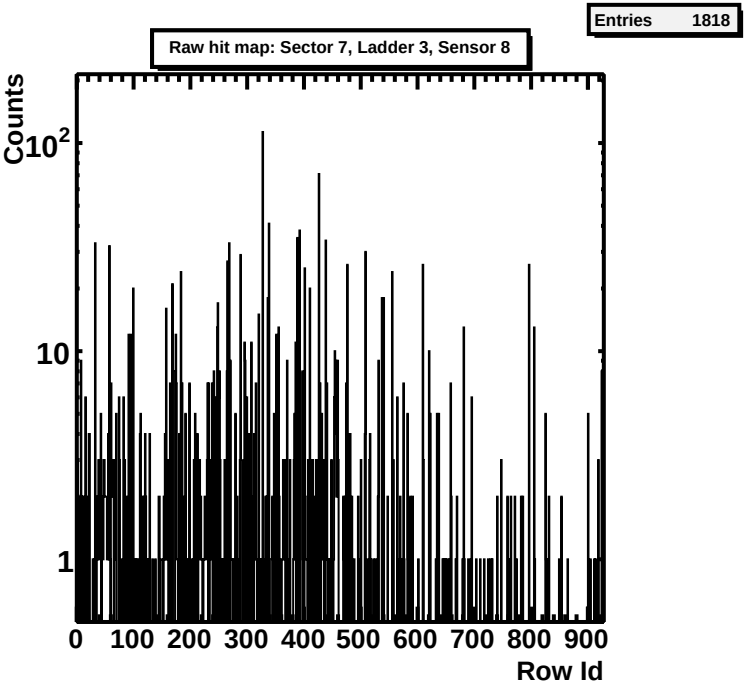
Counts
Column Id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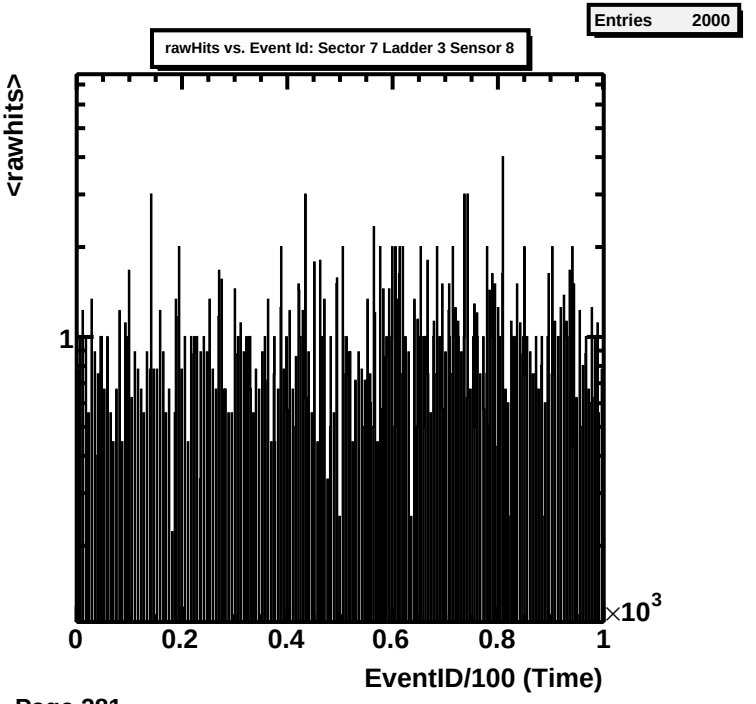
Counts
Row Id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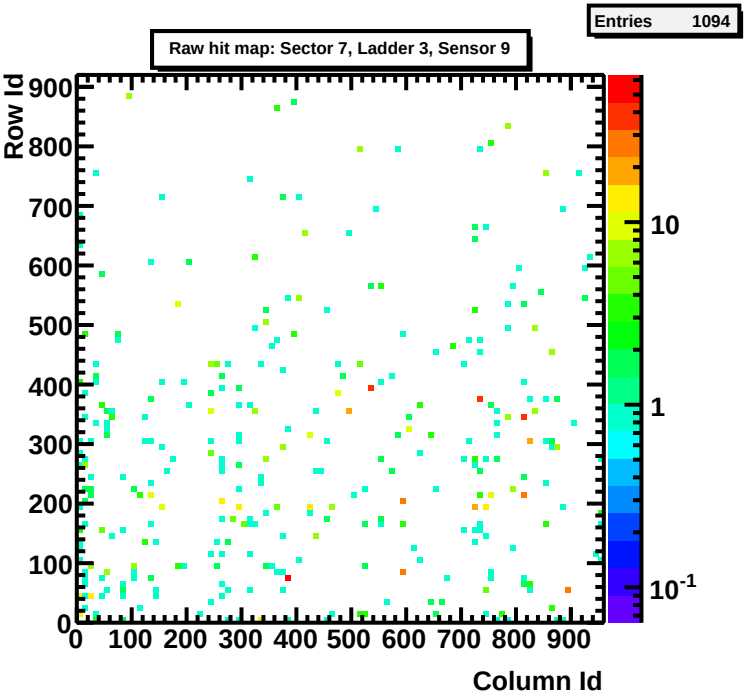
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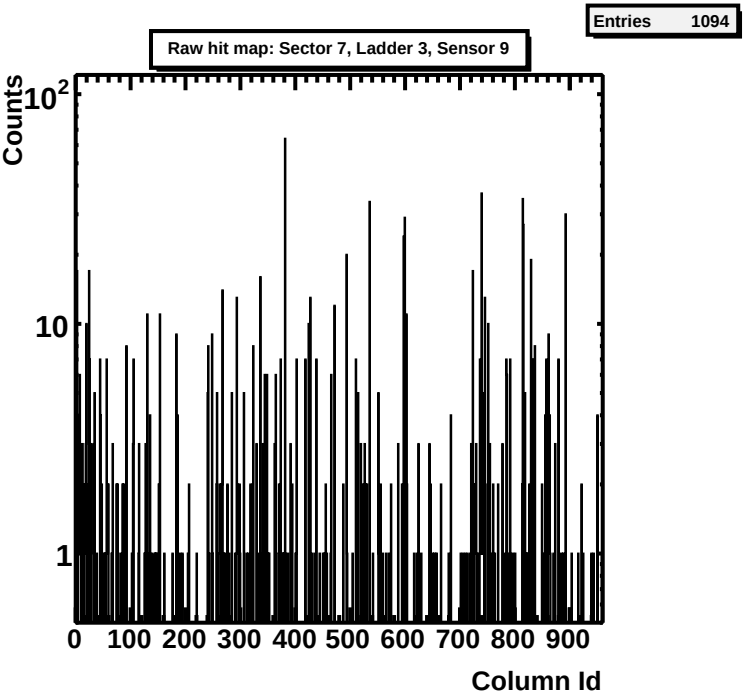
Row Id
Column Id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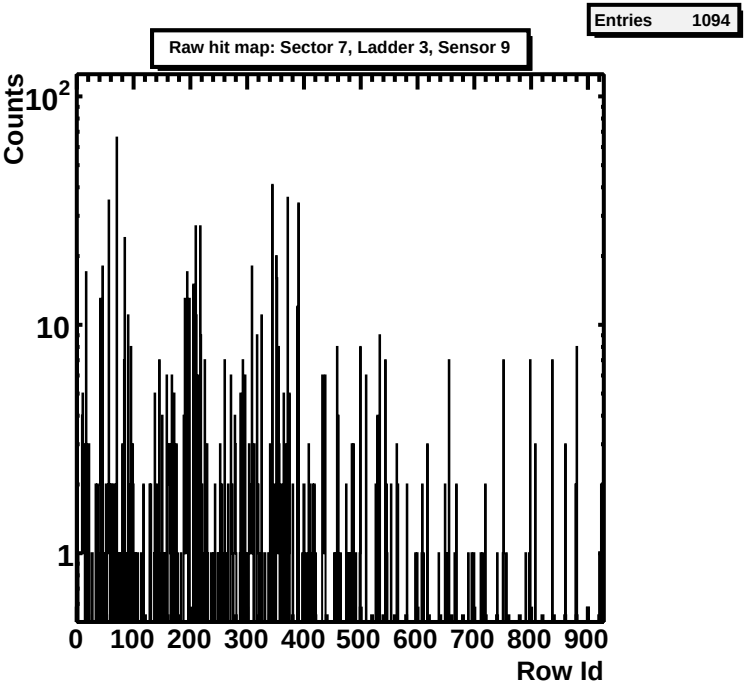
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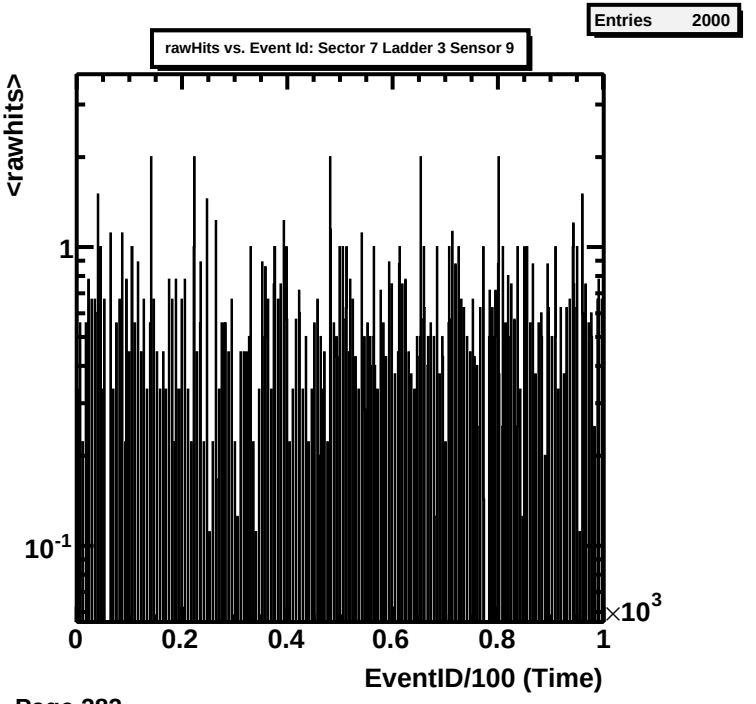
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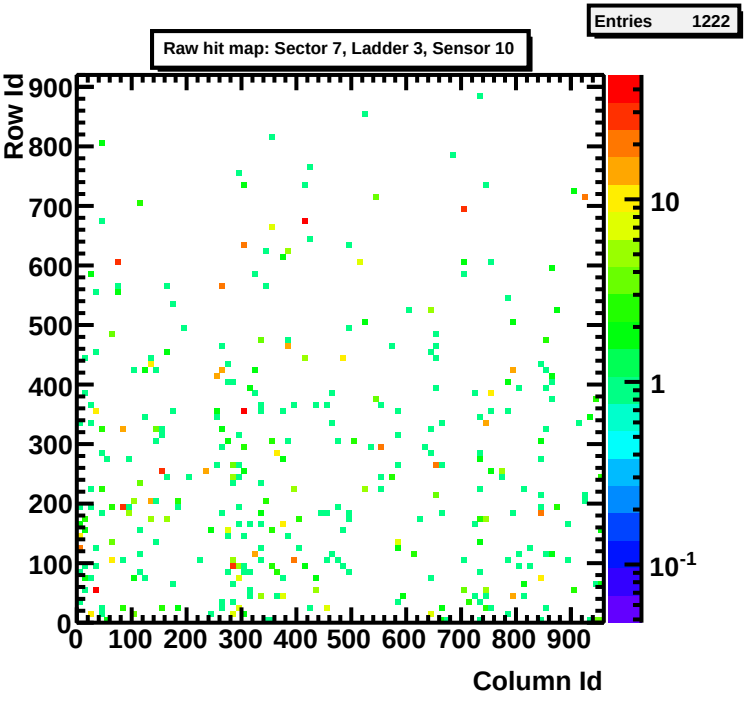
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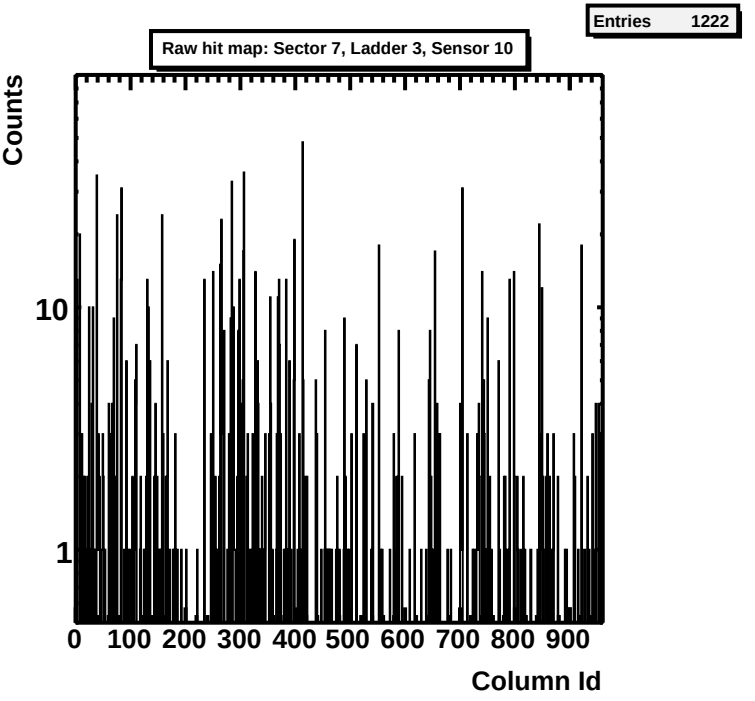
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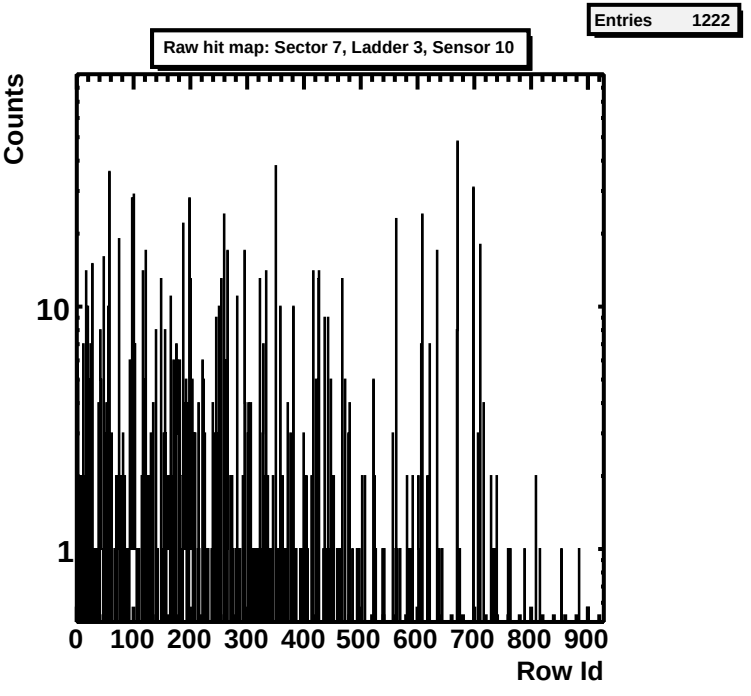
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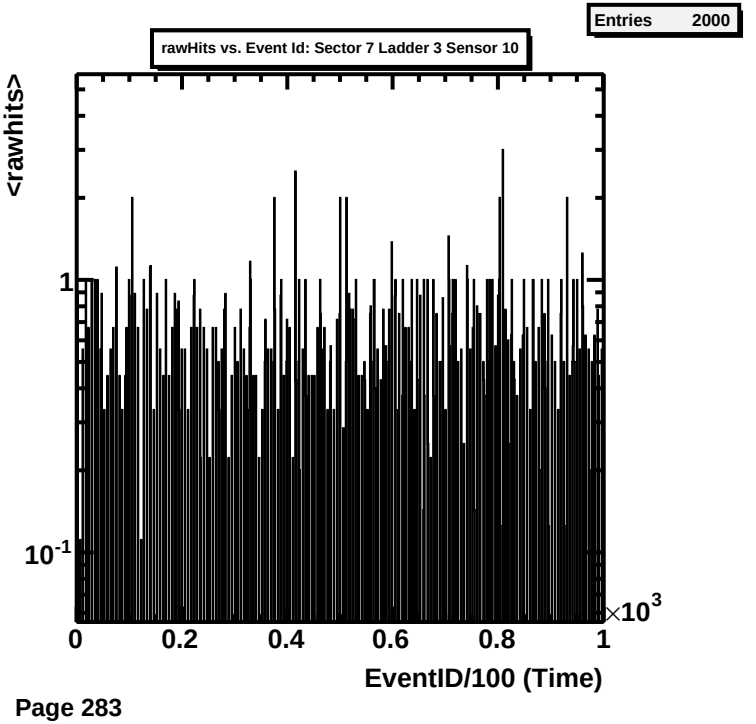
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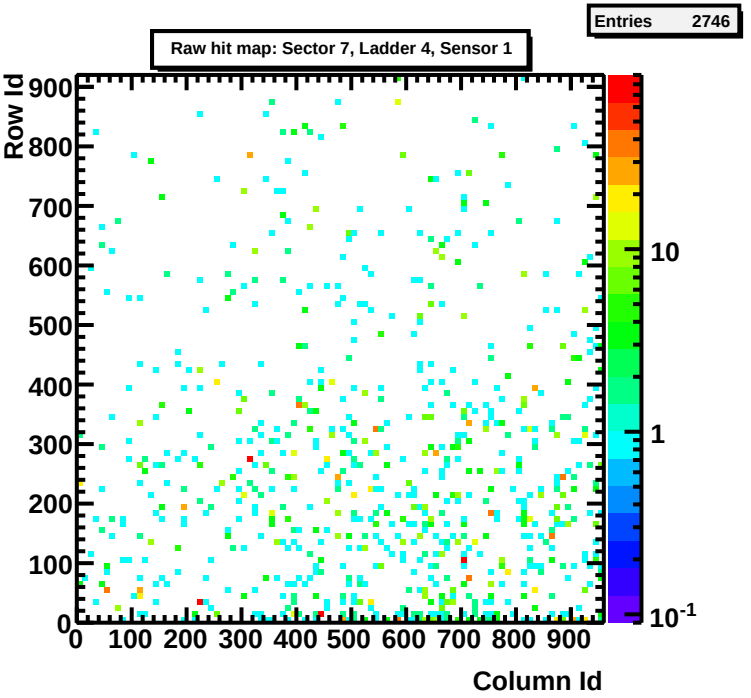
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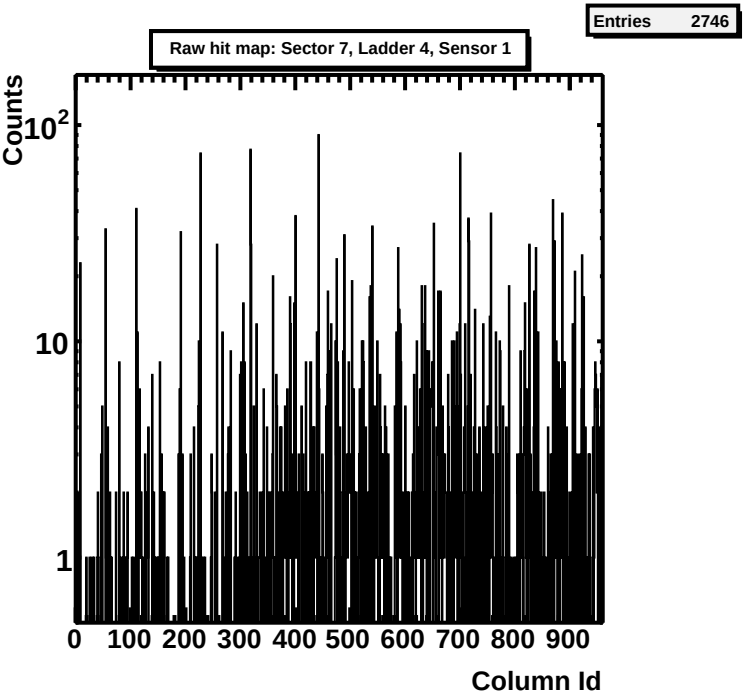
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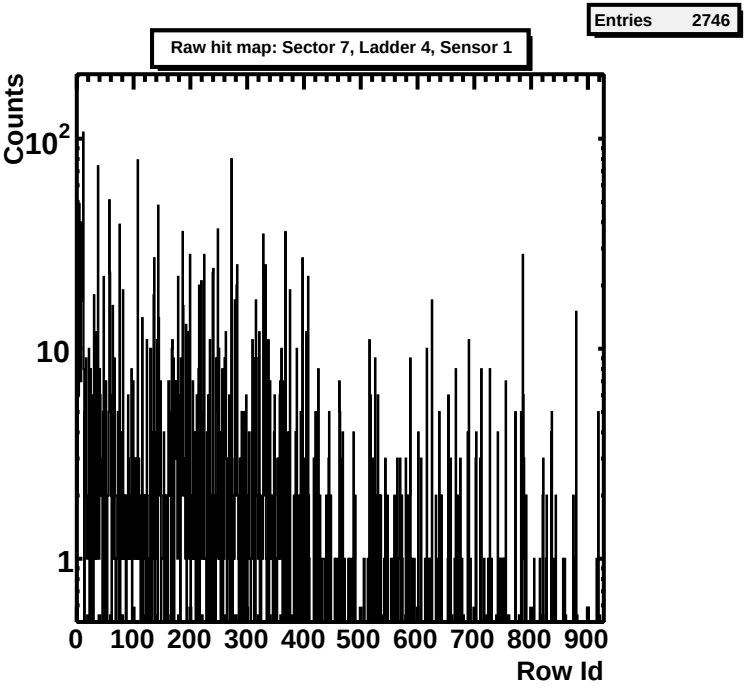
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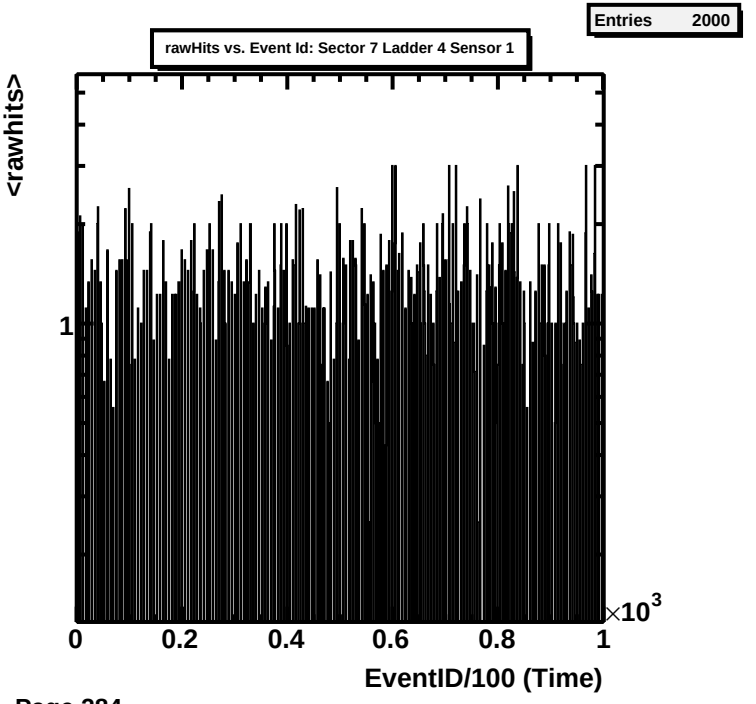
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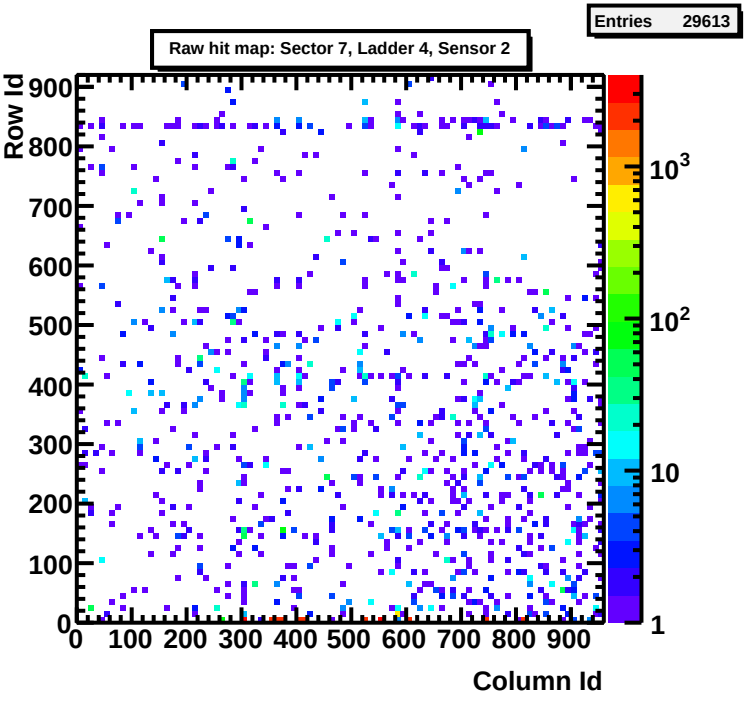
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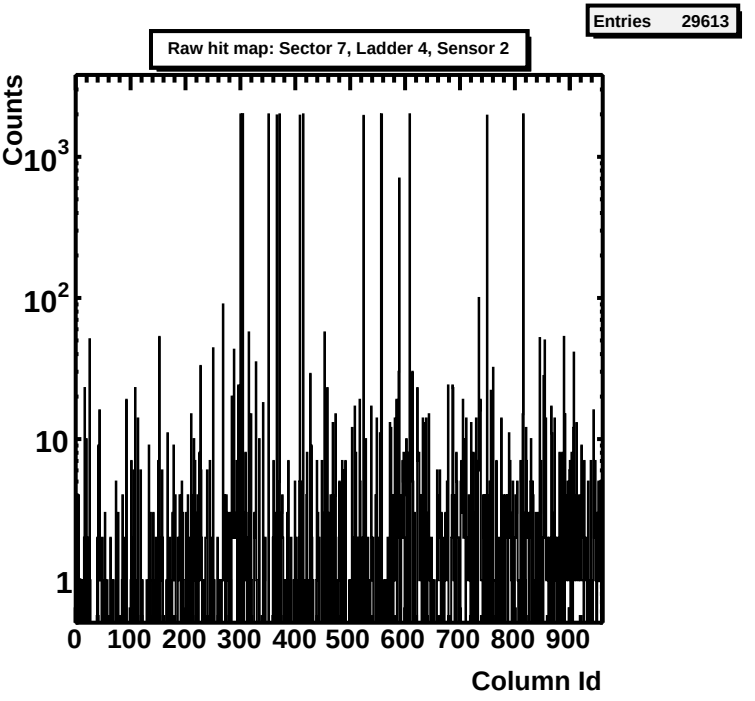
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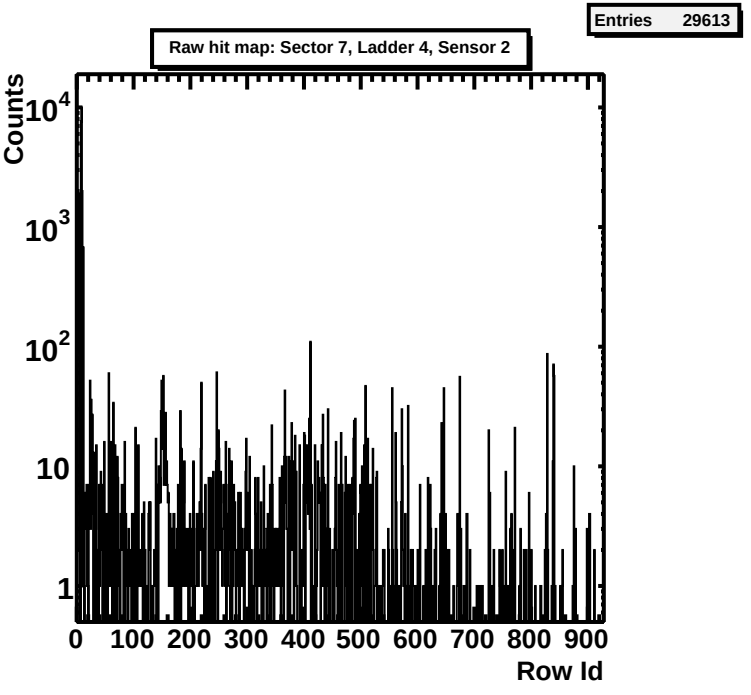
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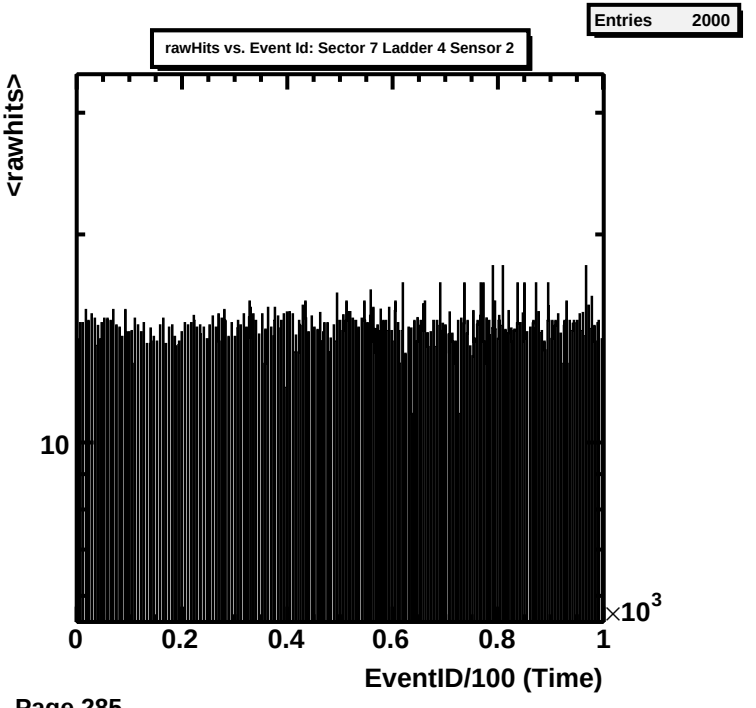
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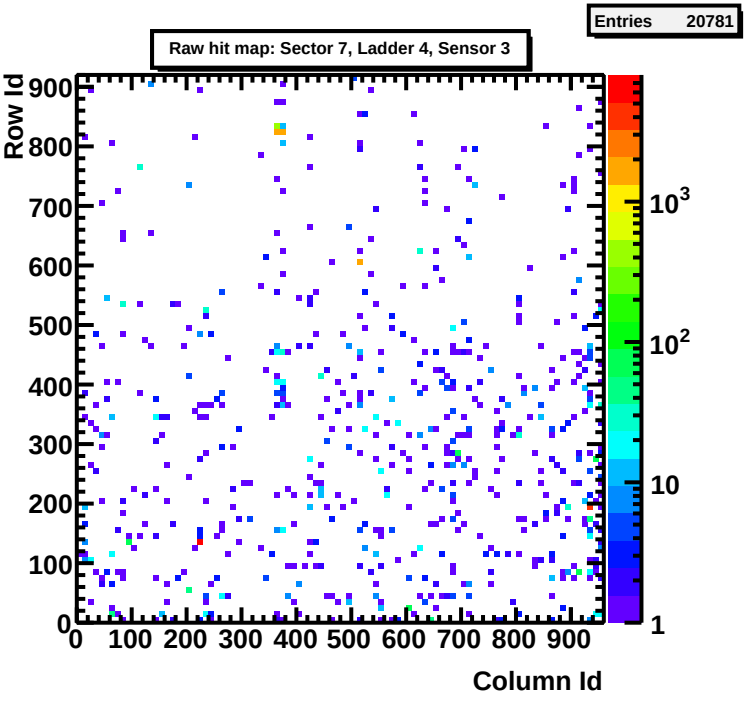
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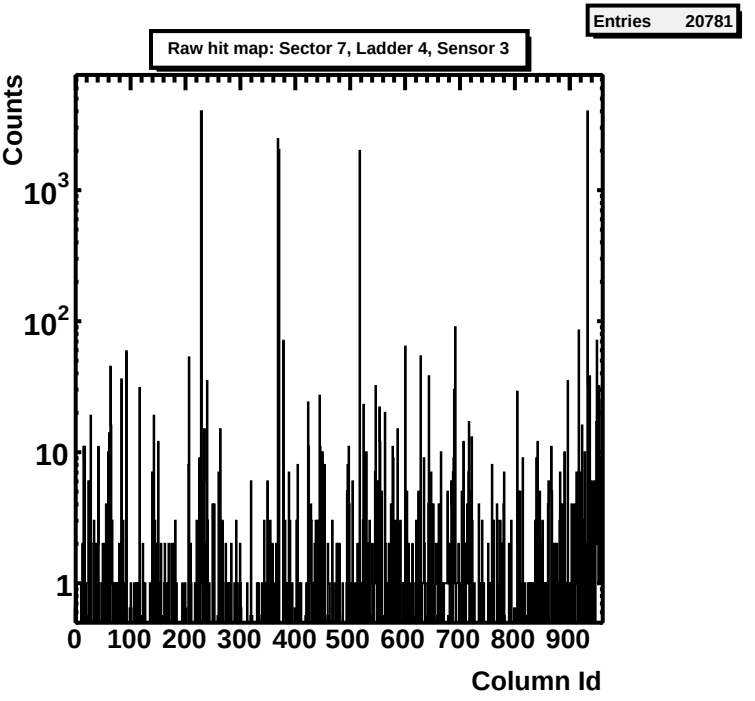
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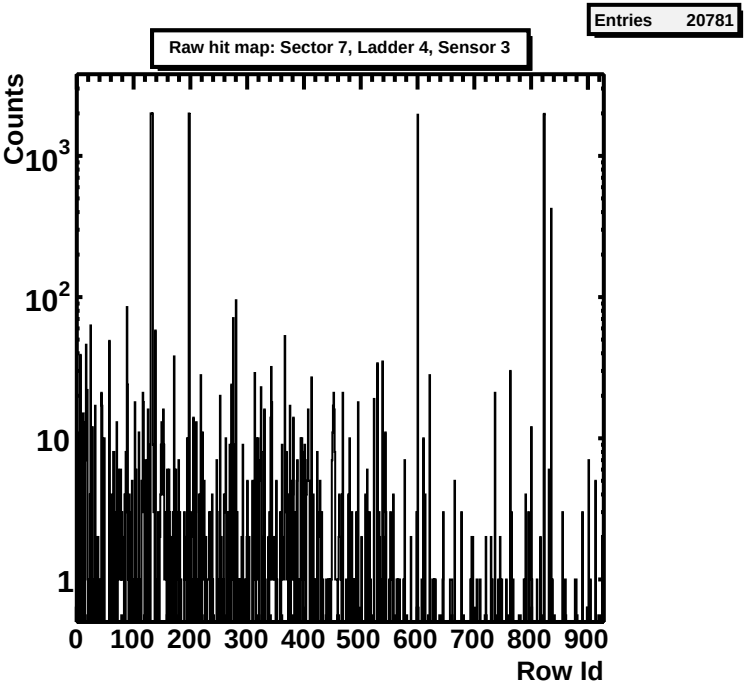
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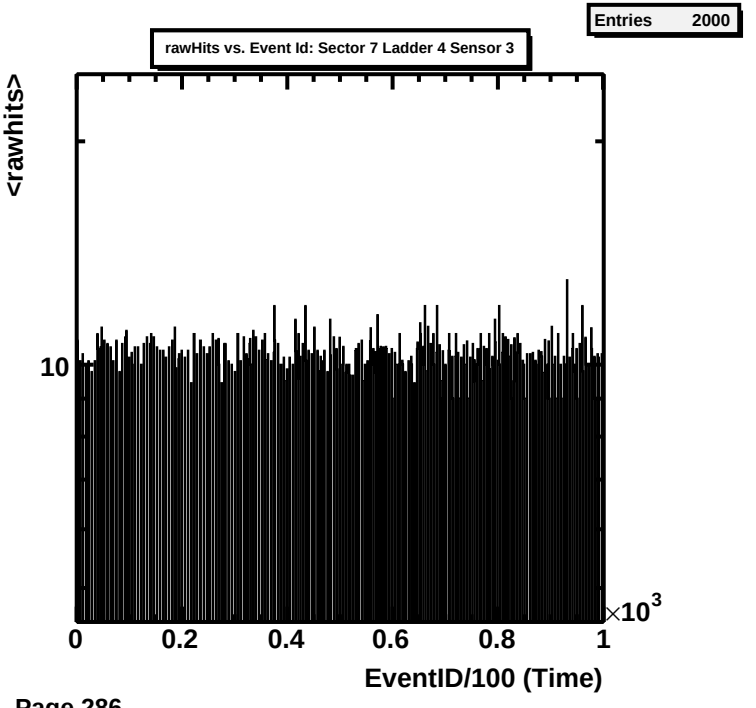
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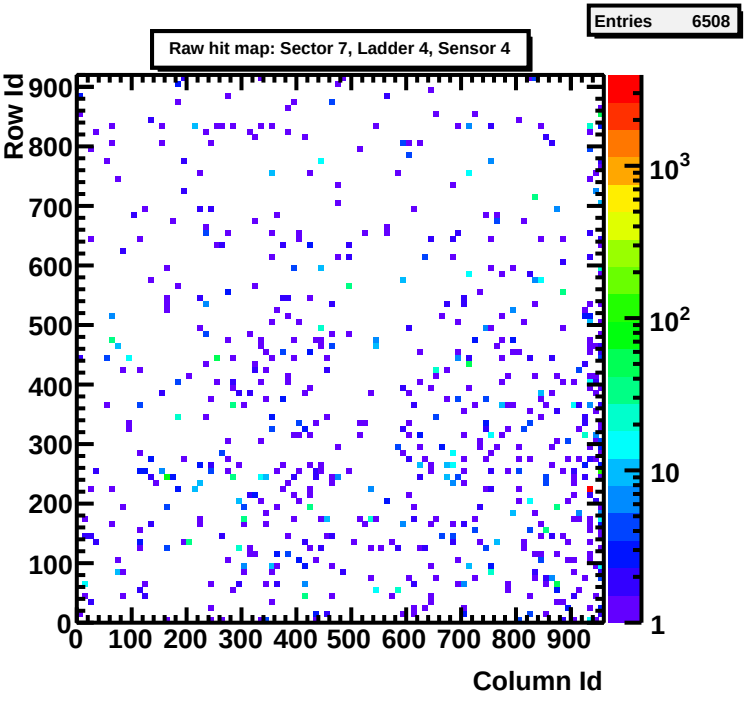
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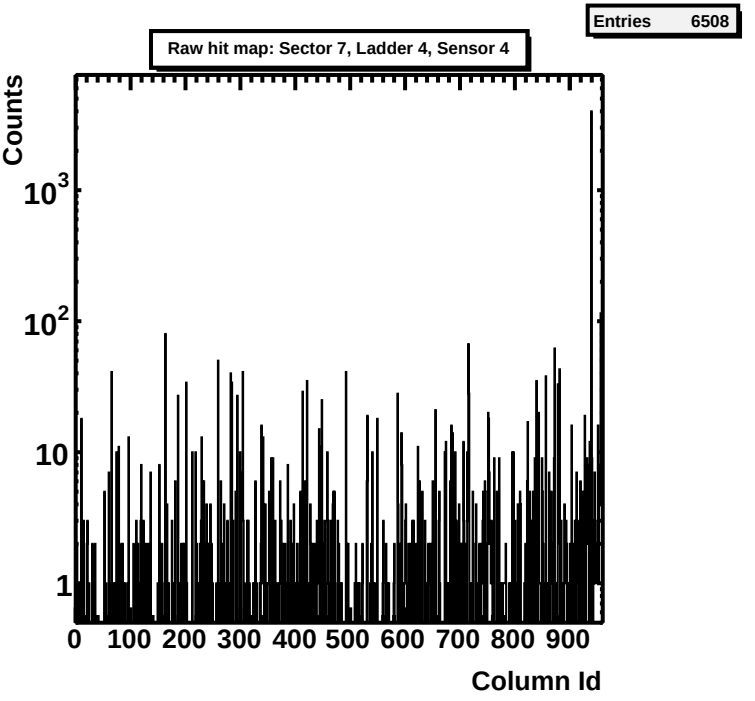
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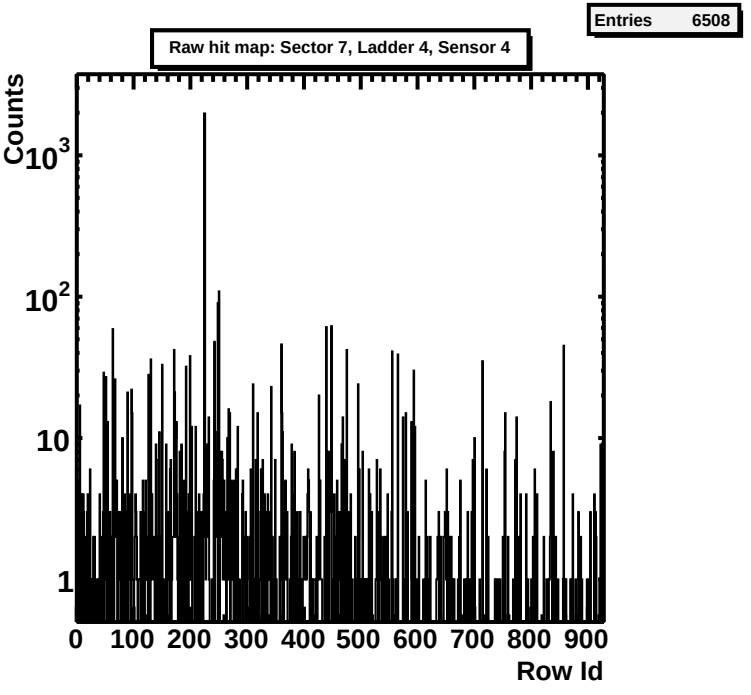
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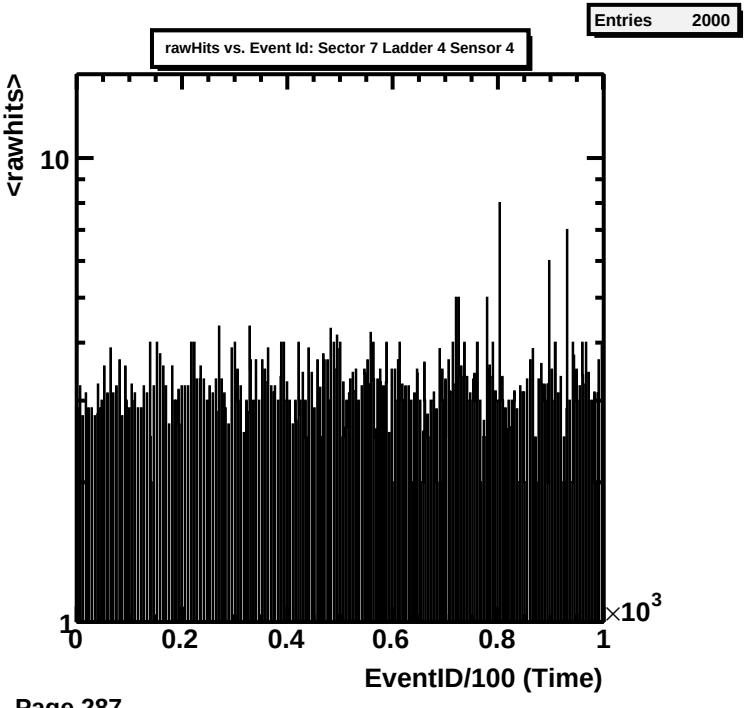
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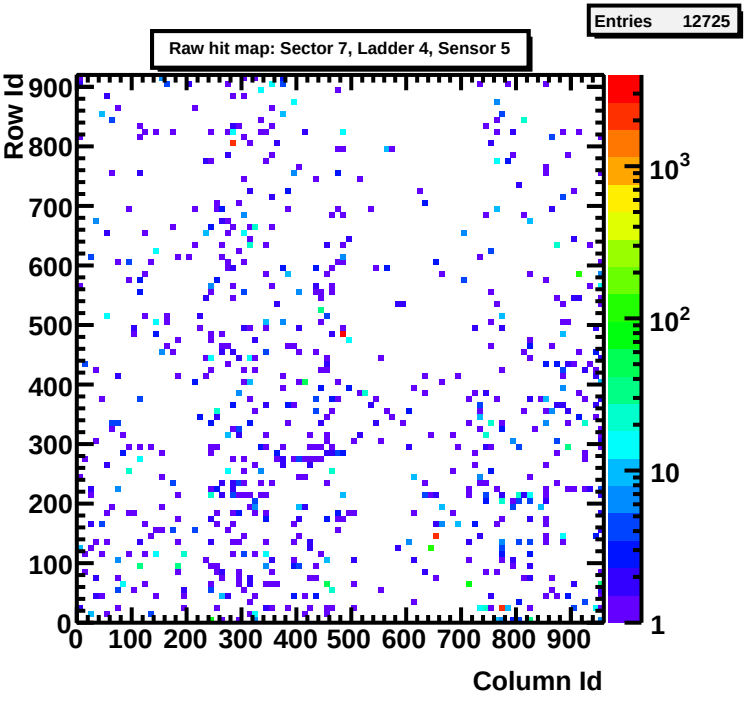
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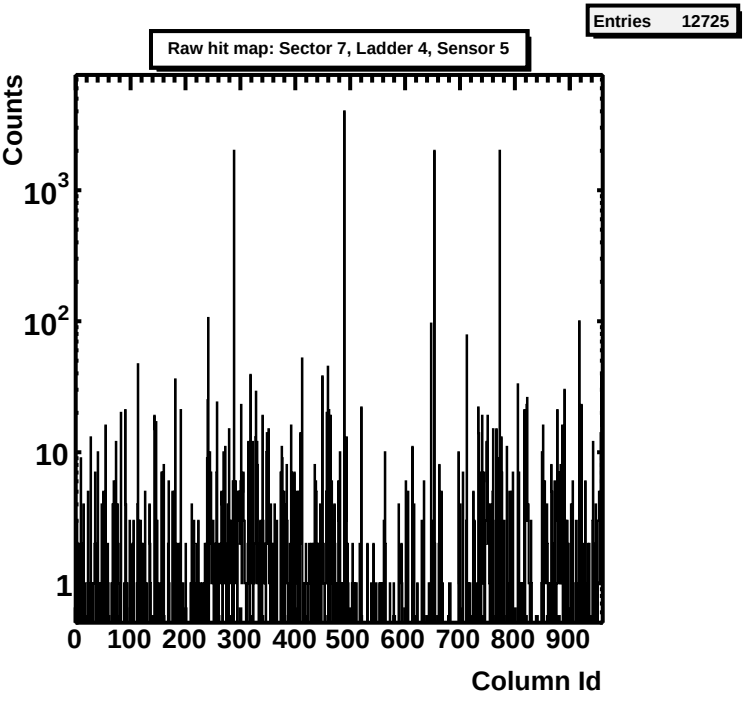
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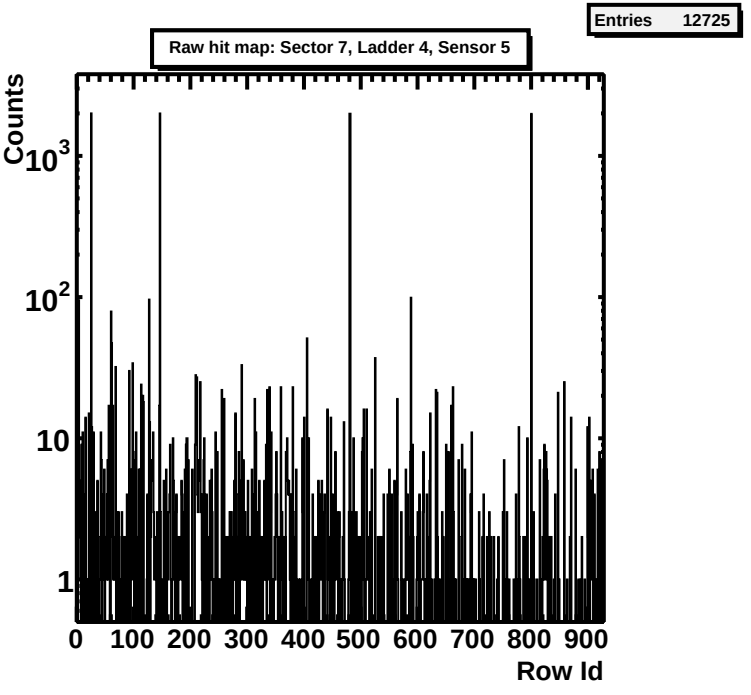
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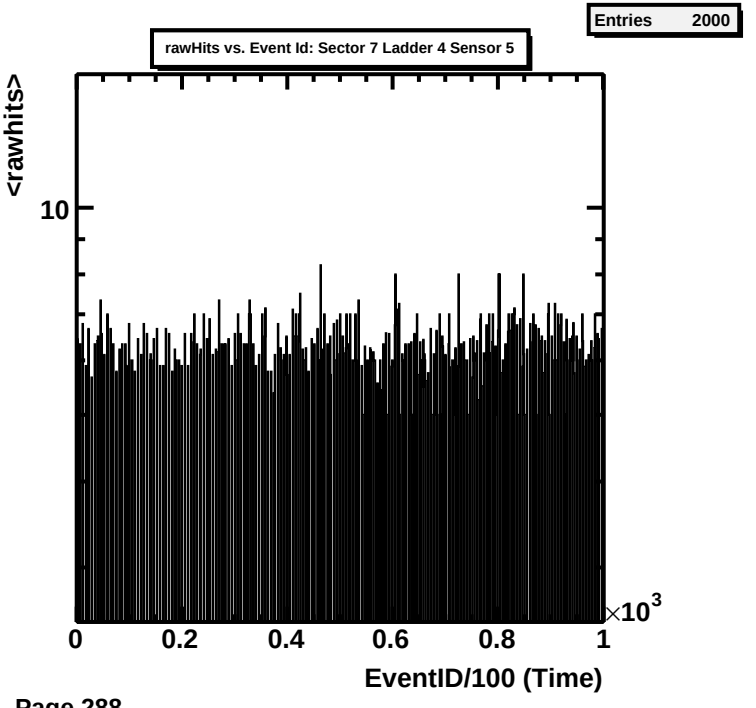
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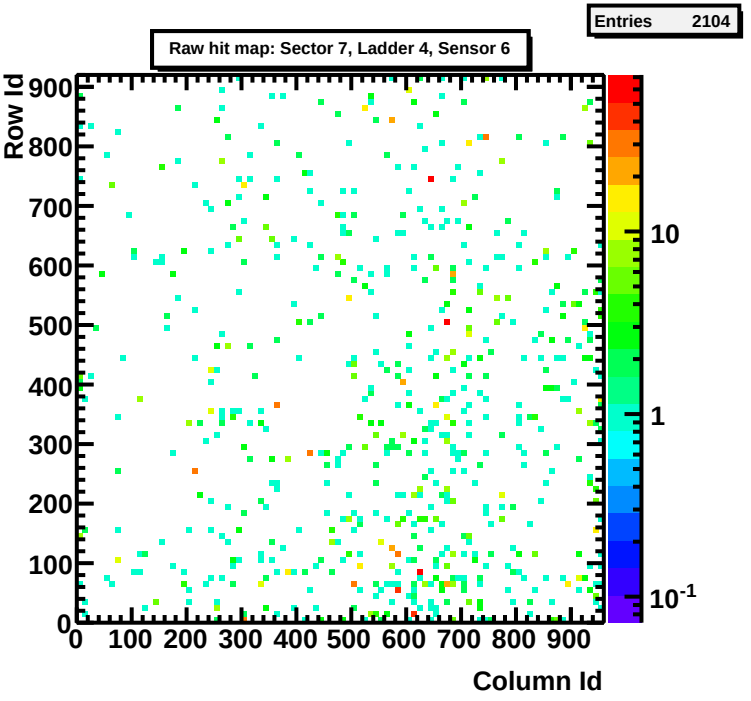
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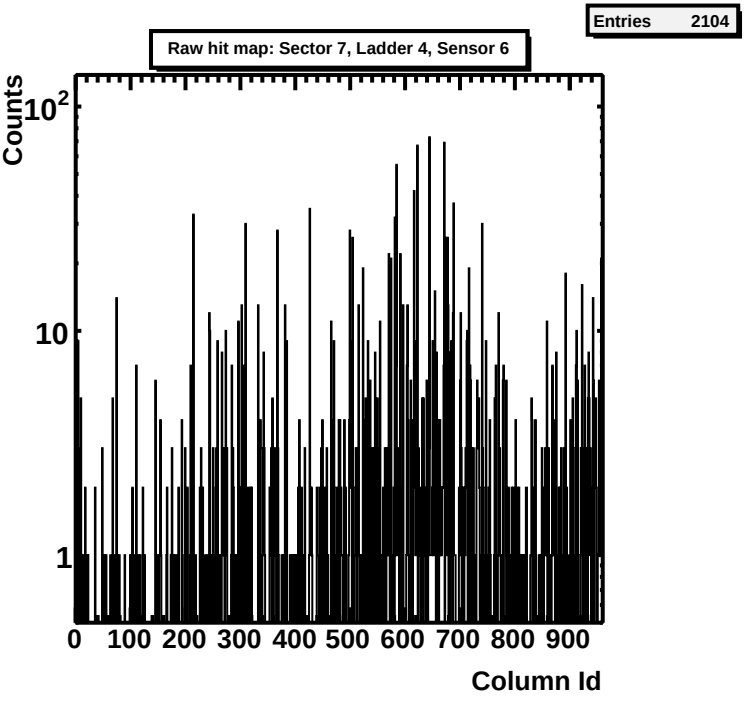
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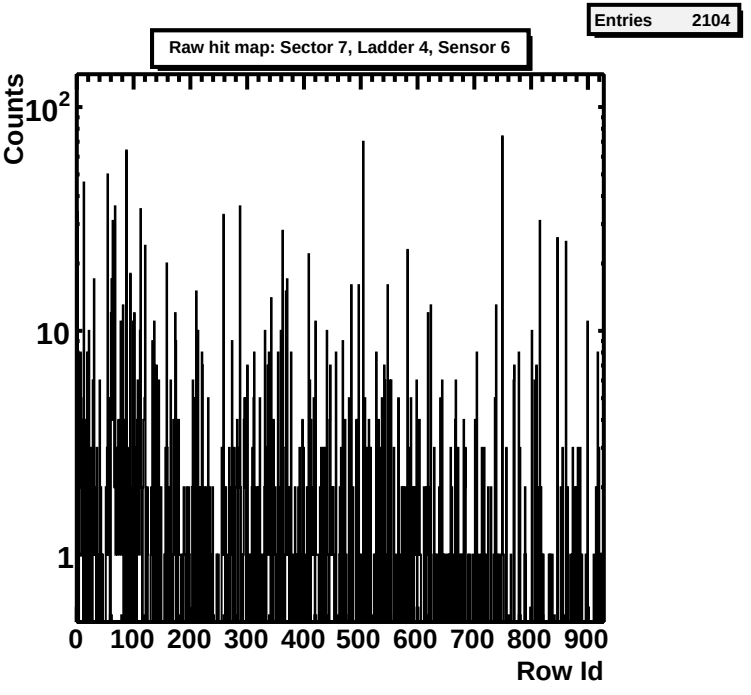
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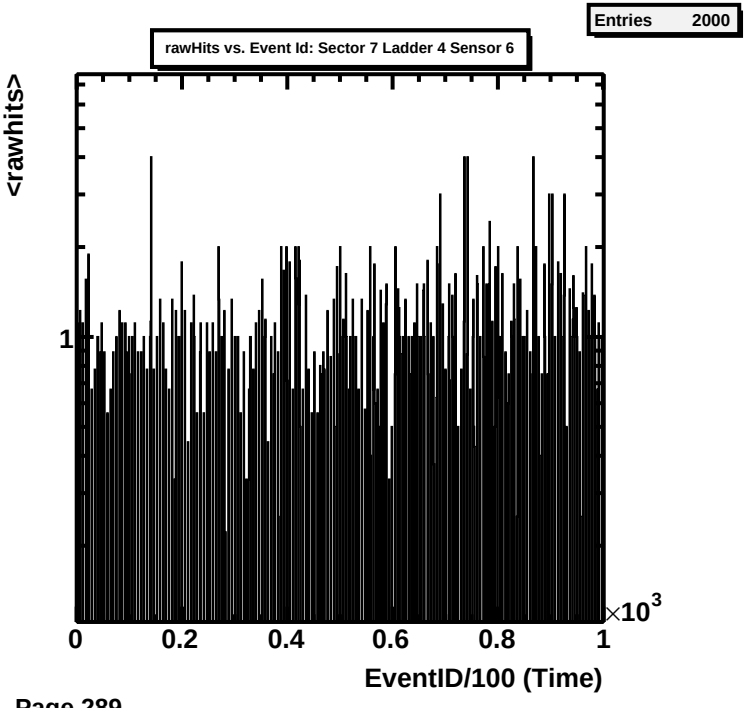
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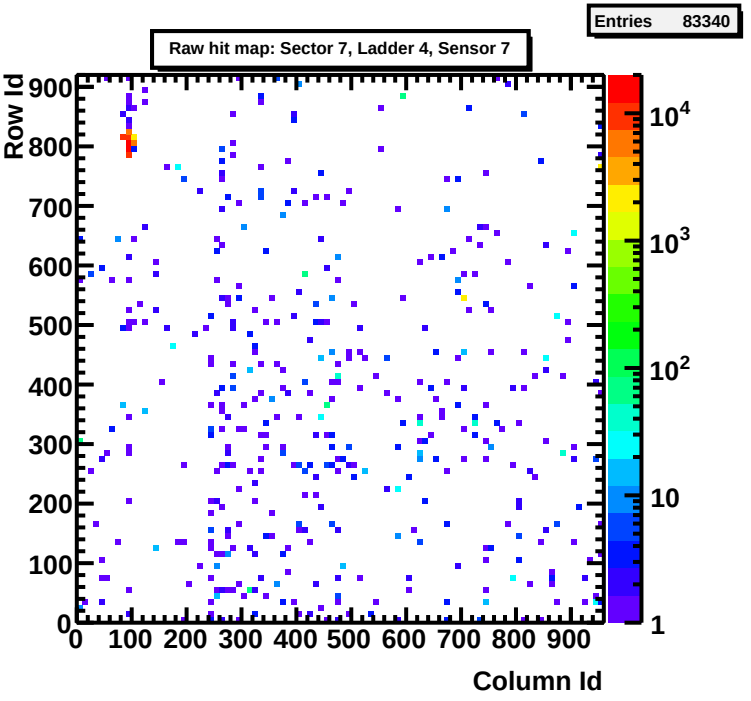
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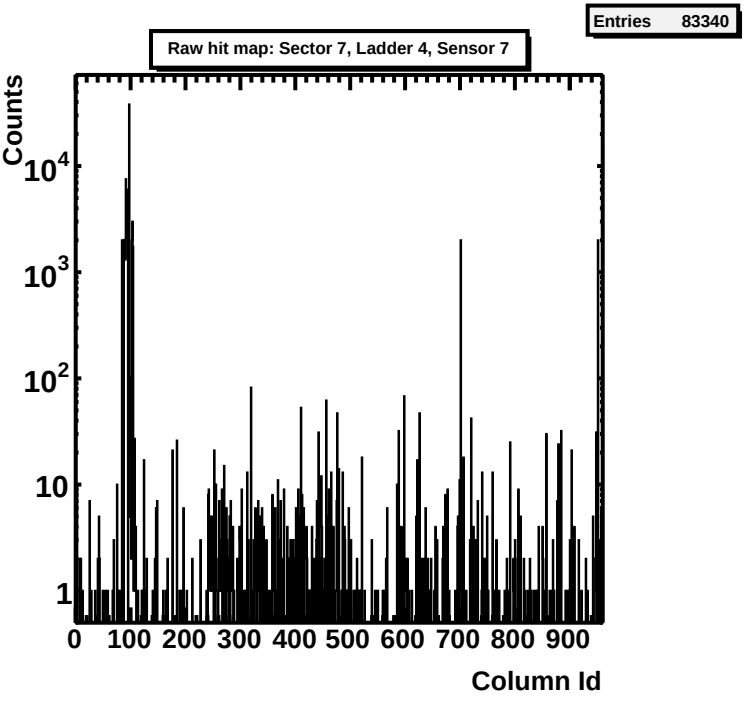
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Counts
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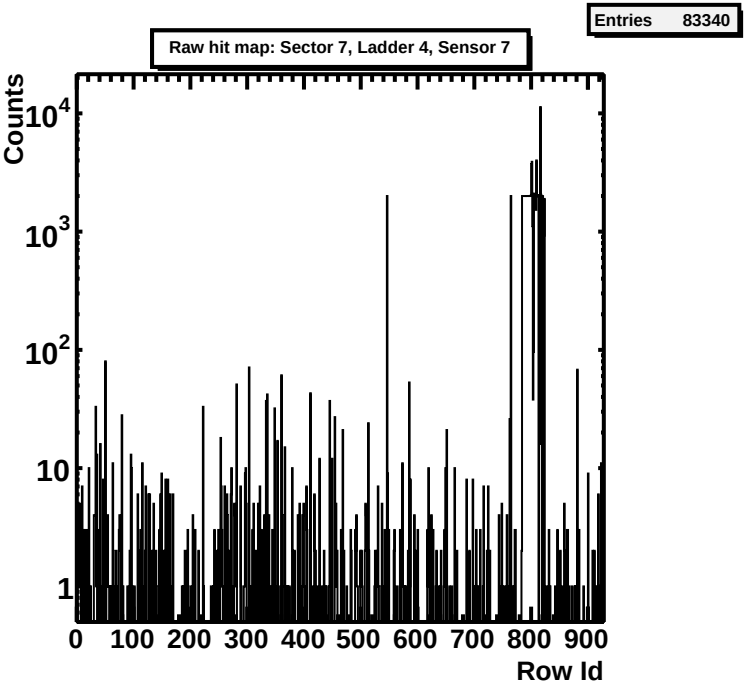
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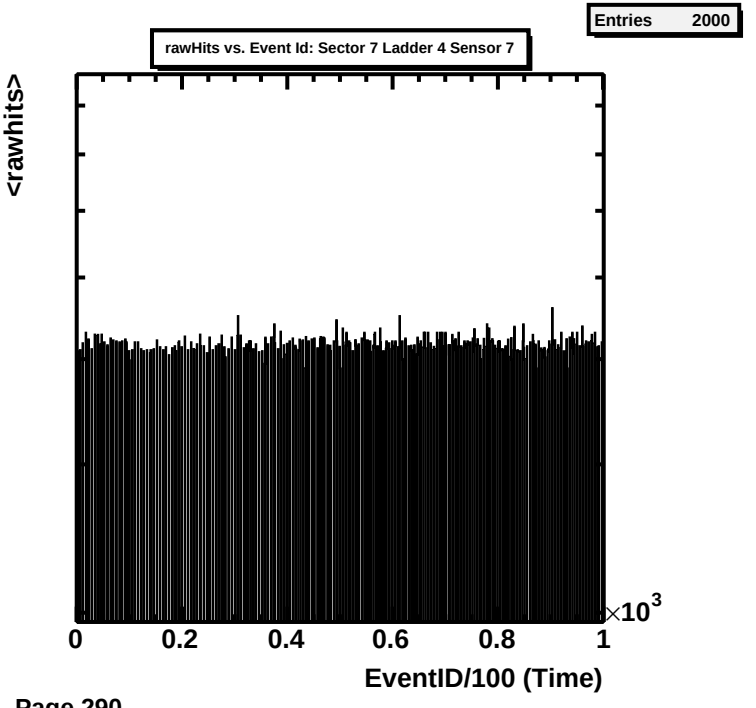
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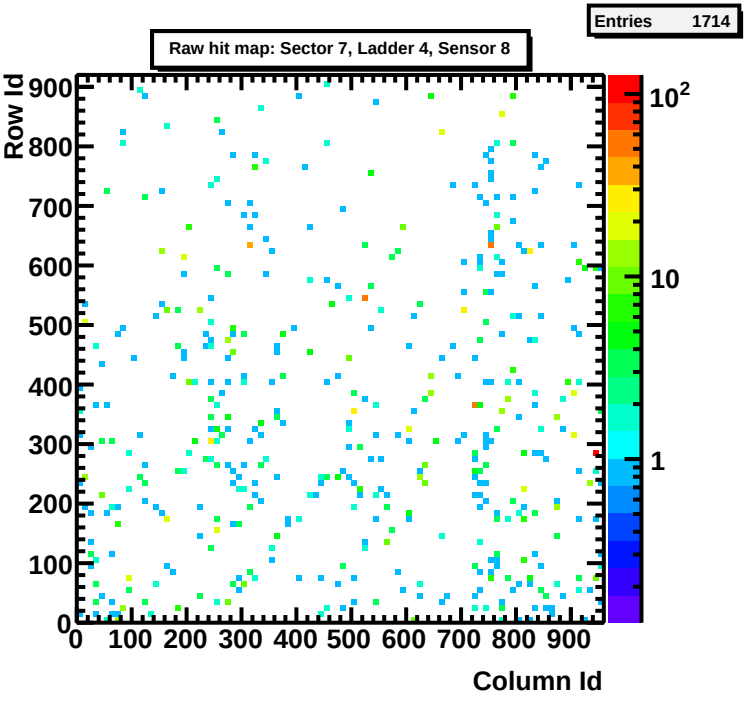
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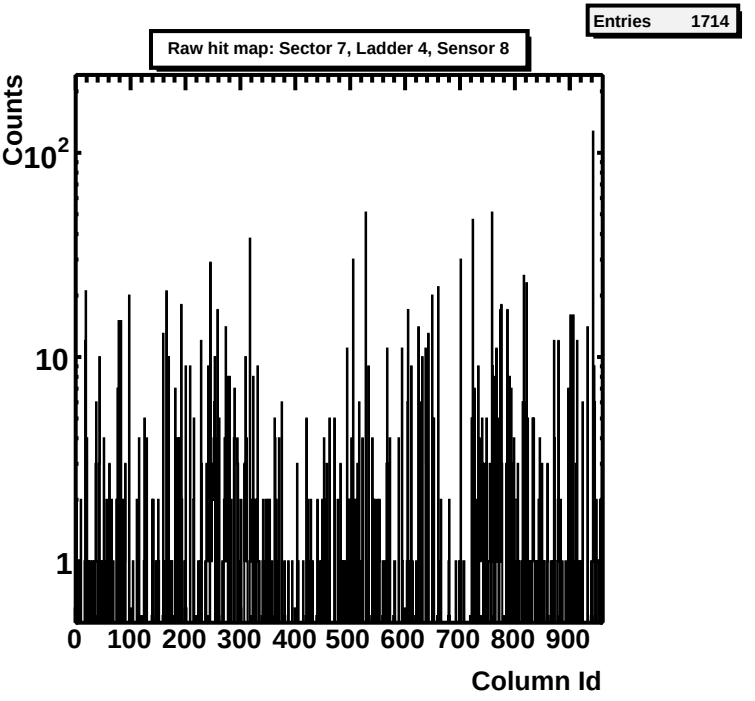
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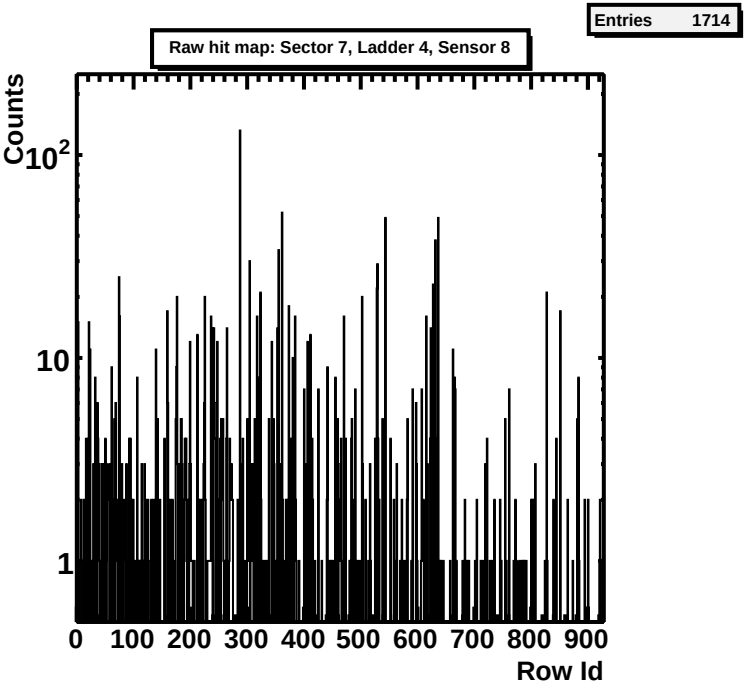
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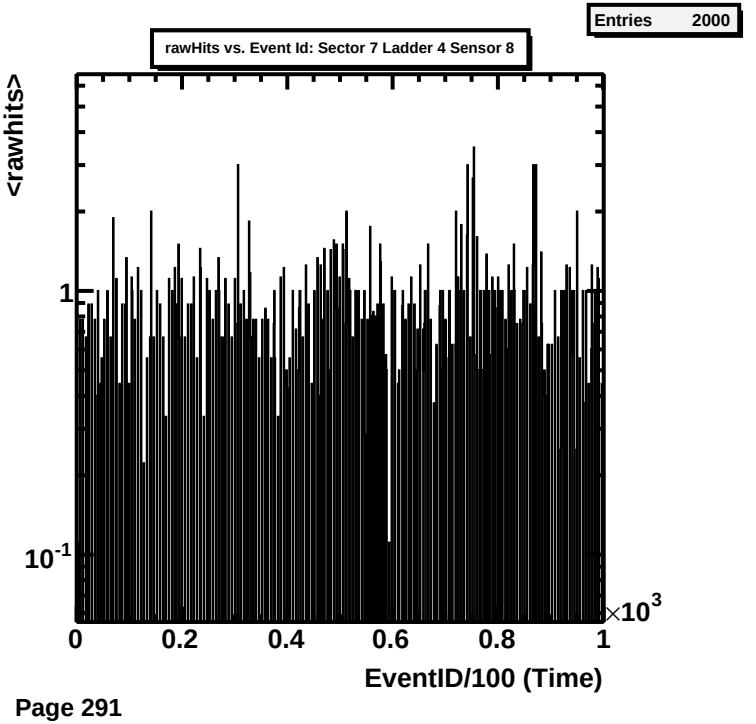
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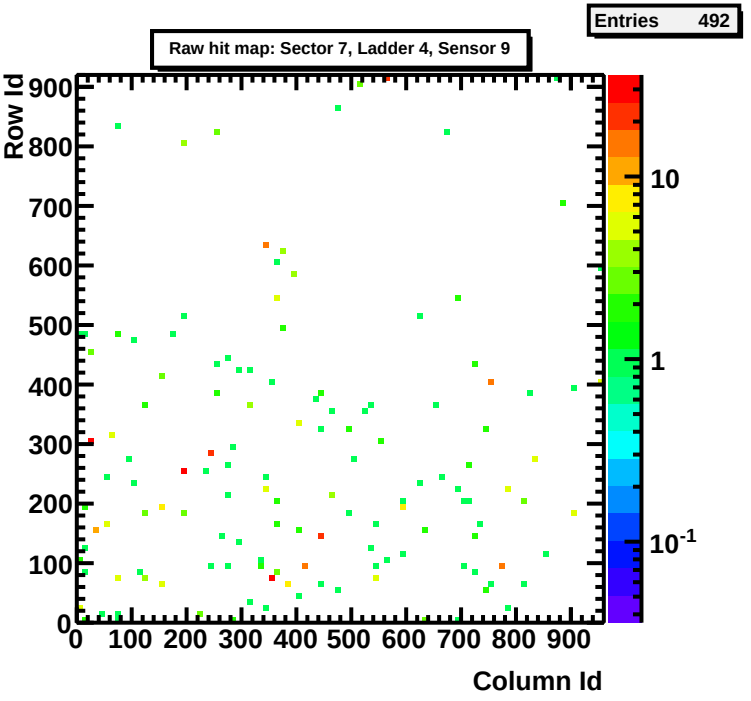
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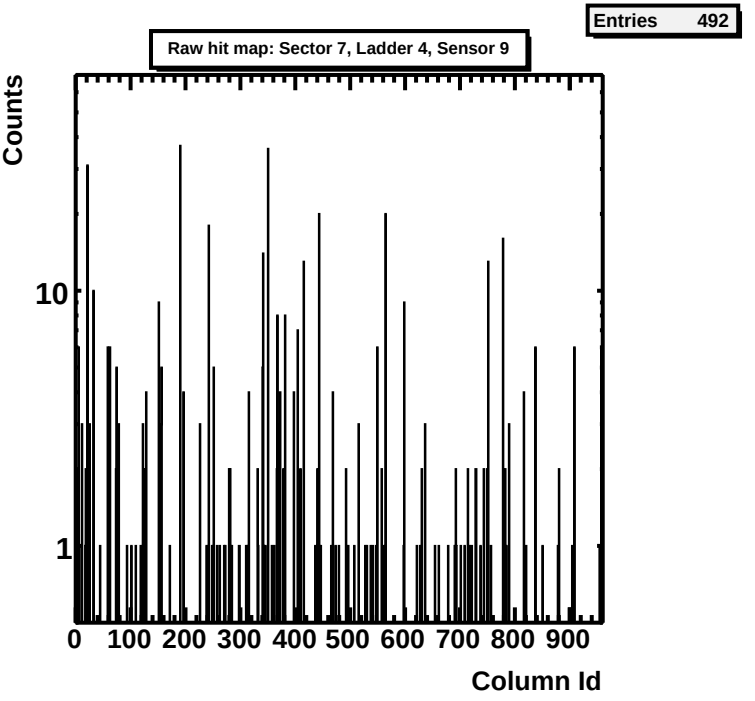
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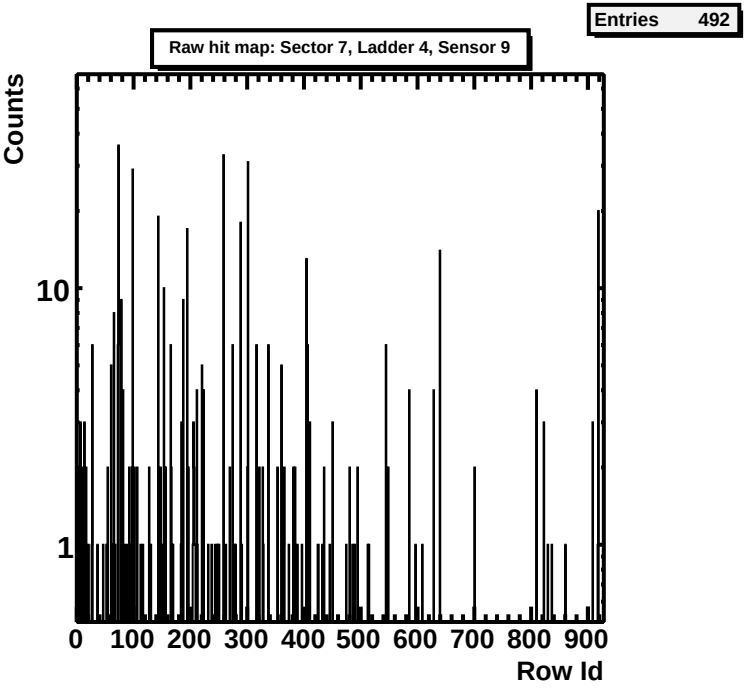
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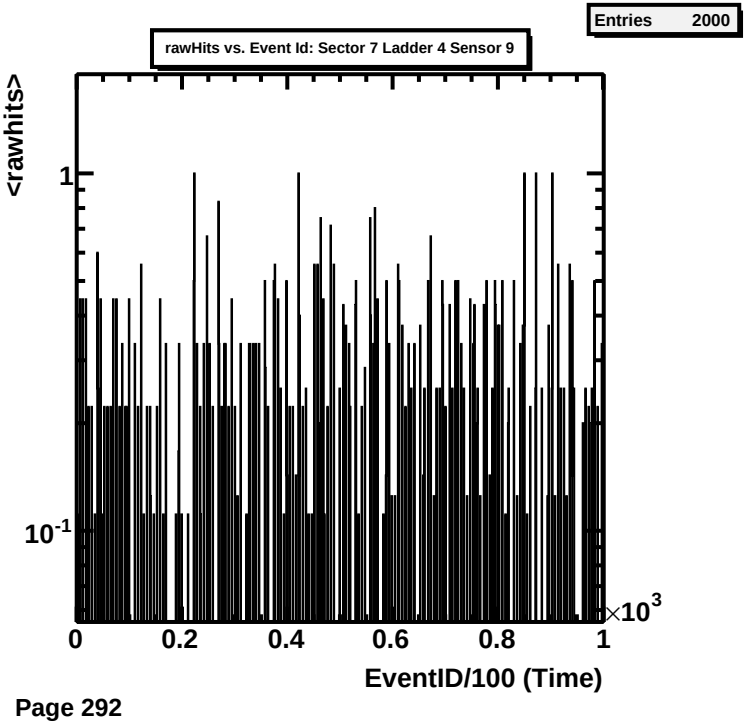
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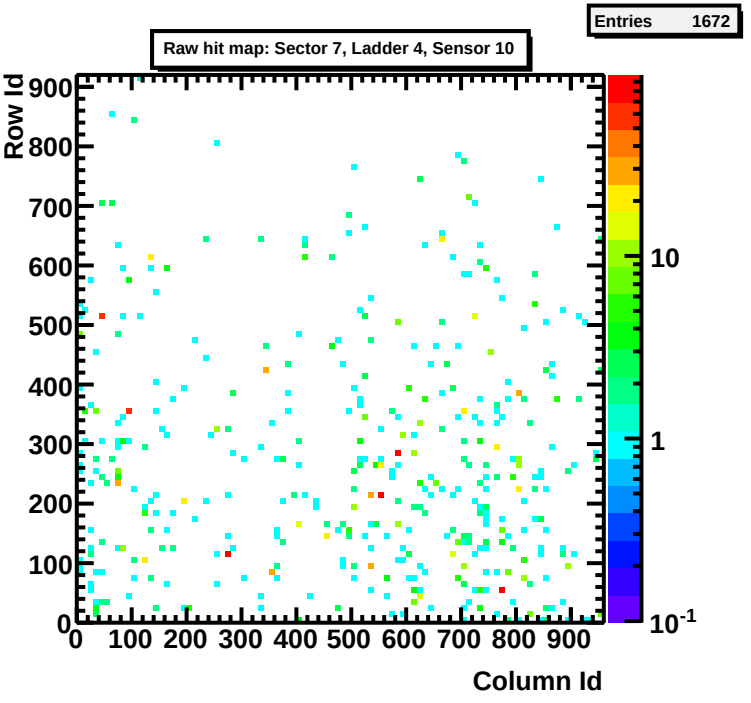
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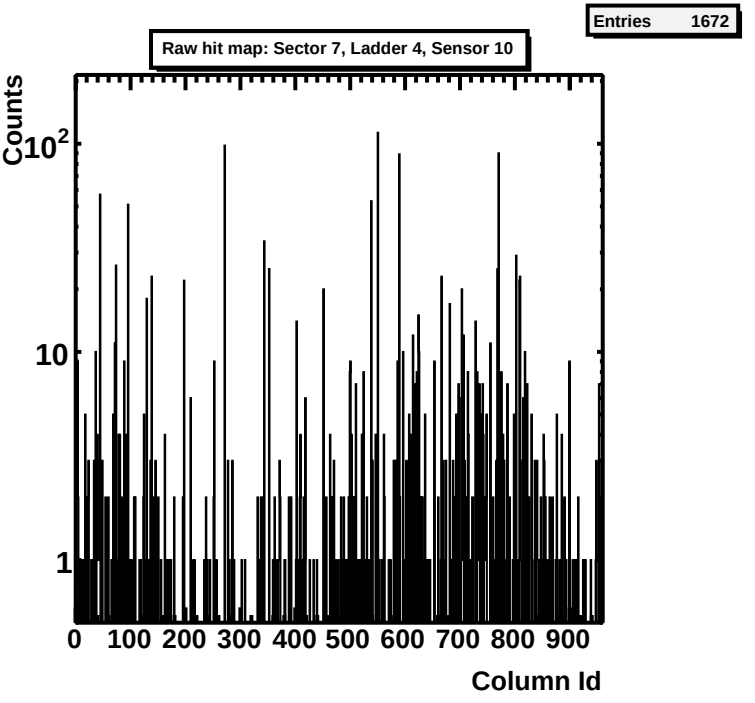
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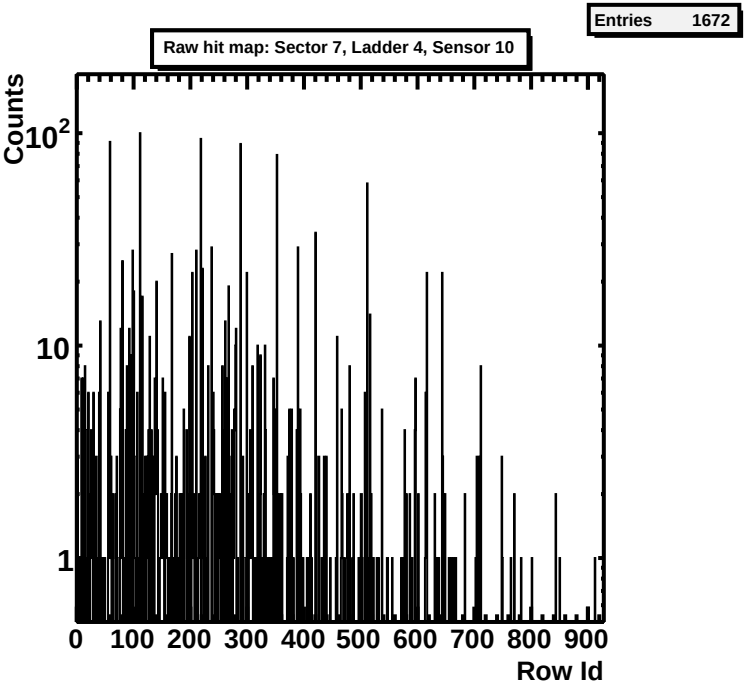
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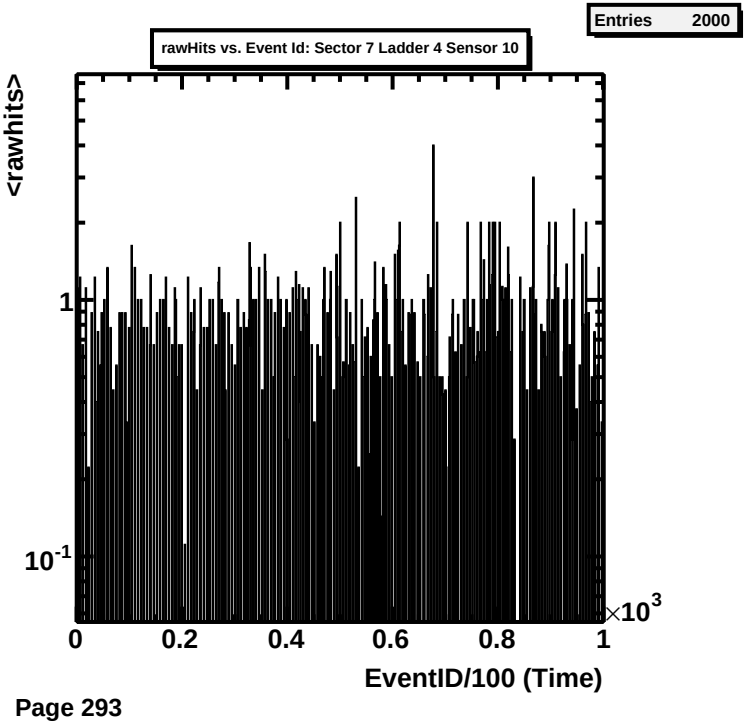
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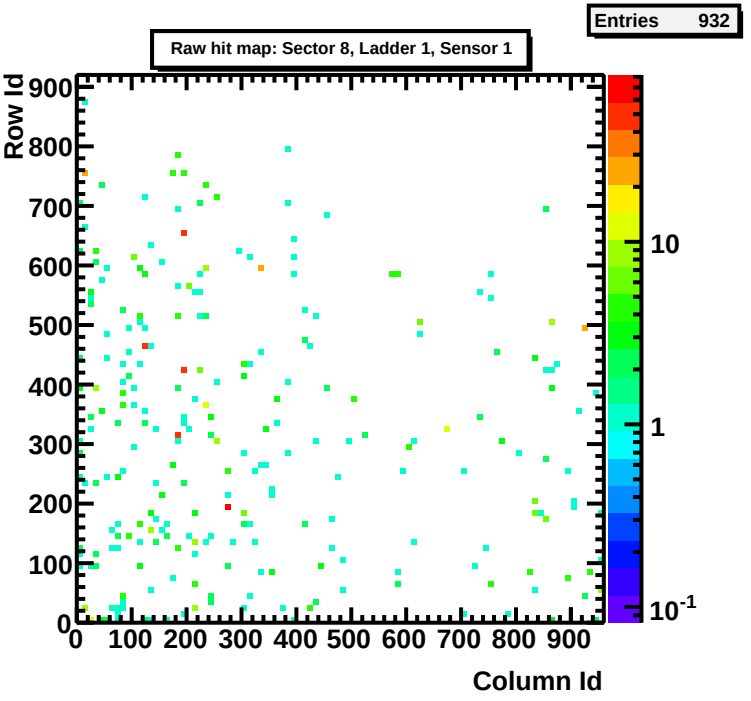
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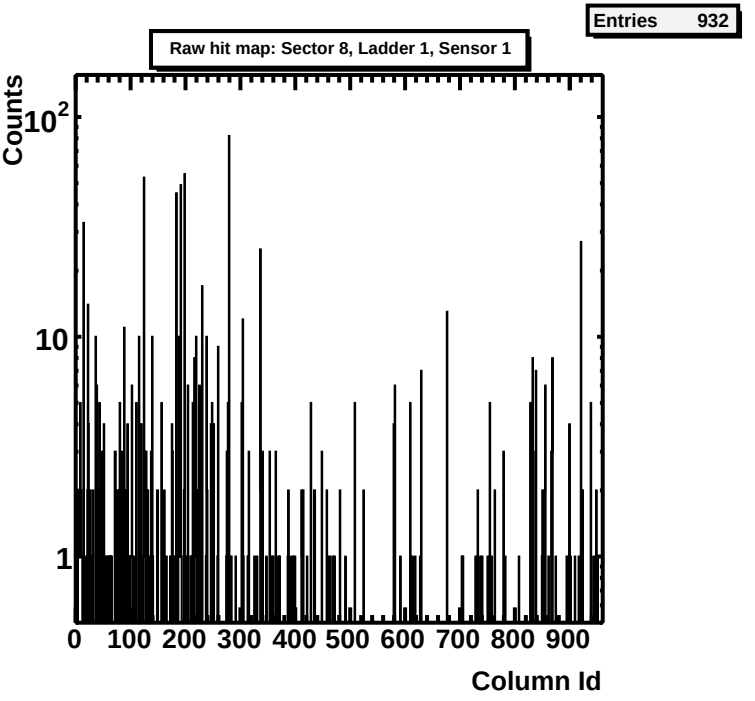
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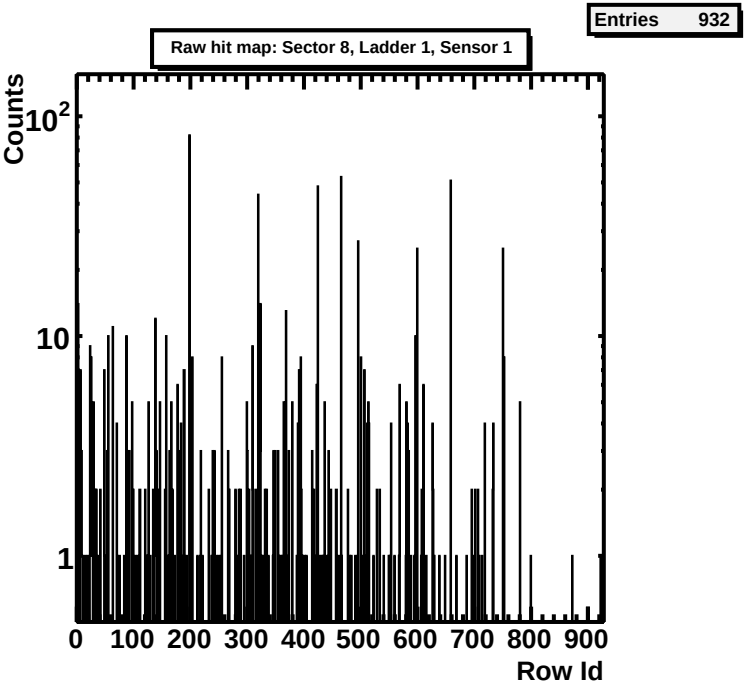
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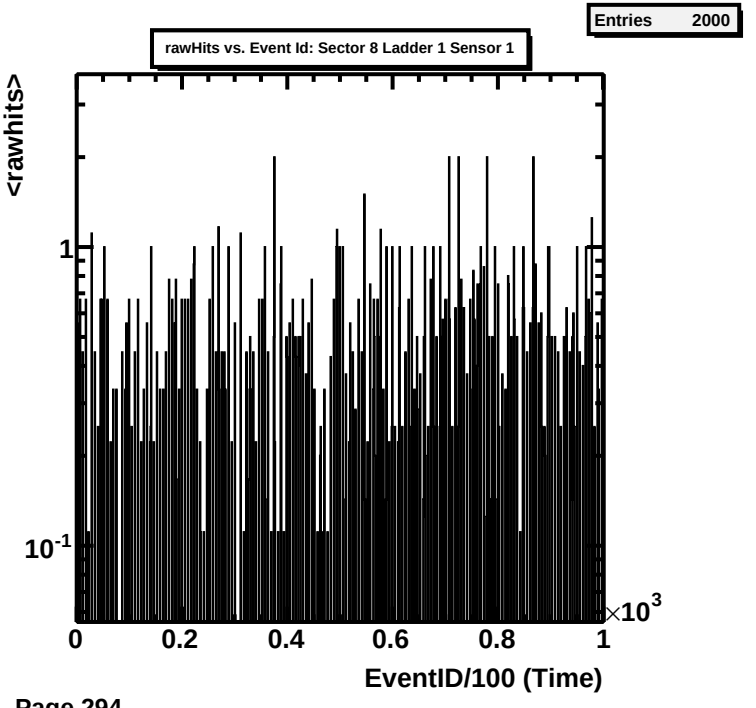
Counts
Row Id


Entries 2000
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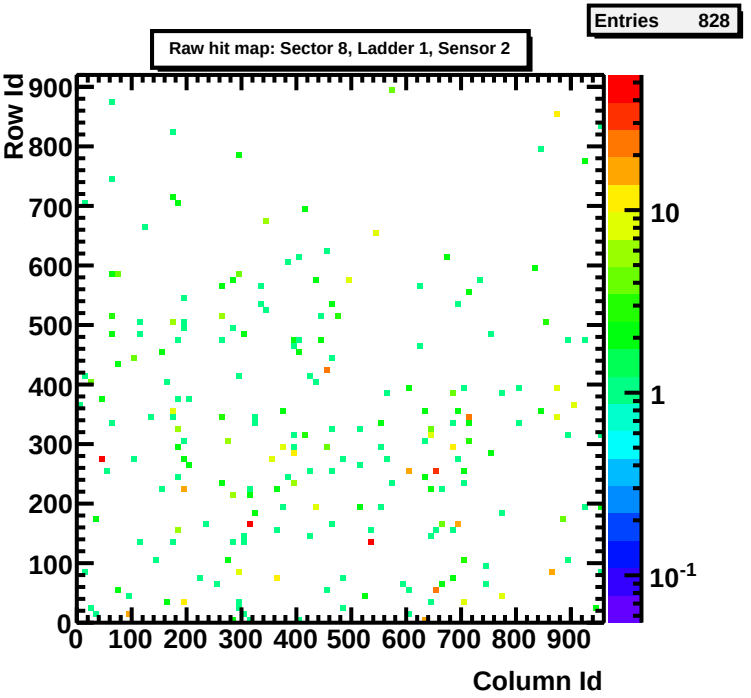
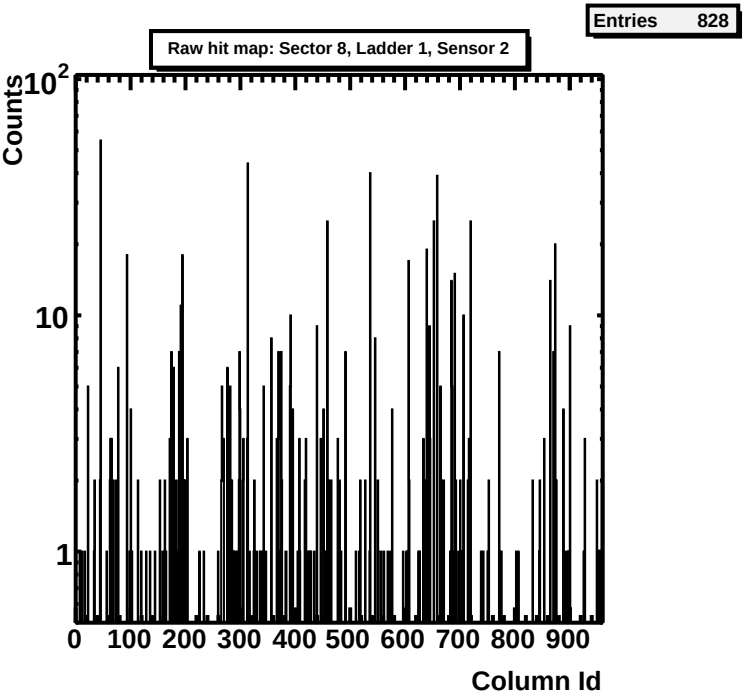
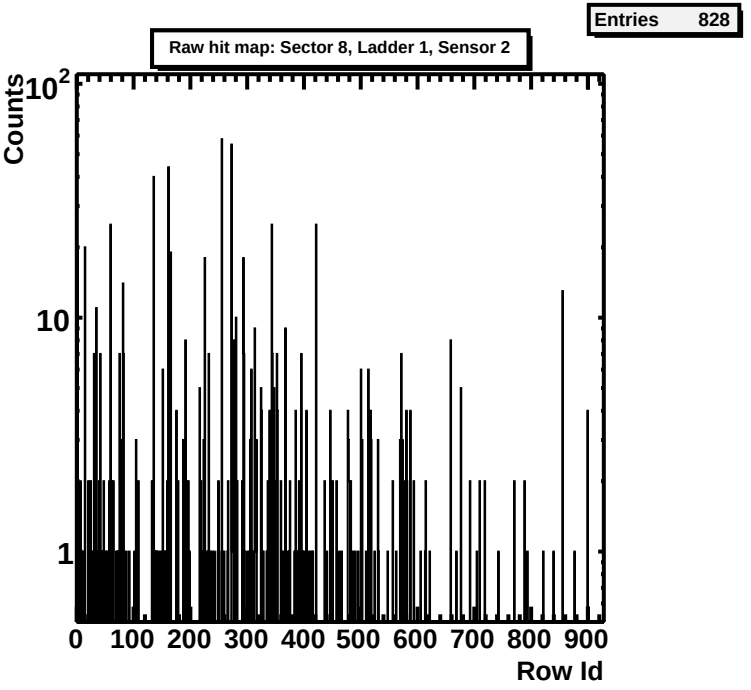
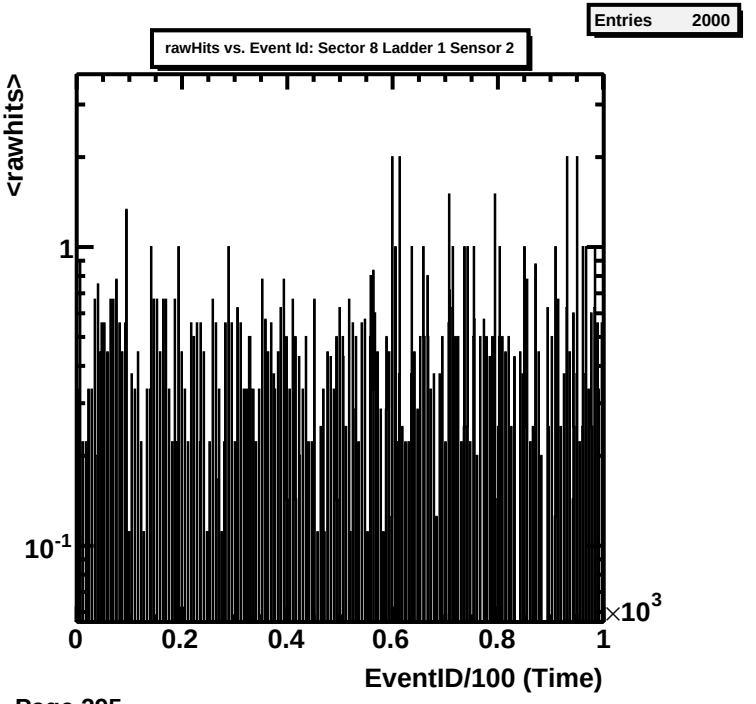
<rawhits>
EventID/100 (Time)


Entries 828
Raw hit map: Sector 8, Ladder 1, Sensor 2
Row Id
Column Id


Entries 828
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Column Id


Entries 828
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Row Id


Entries 2000
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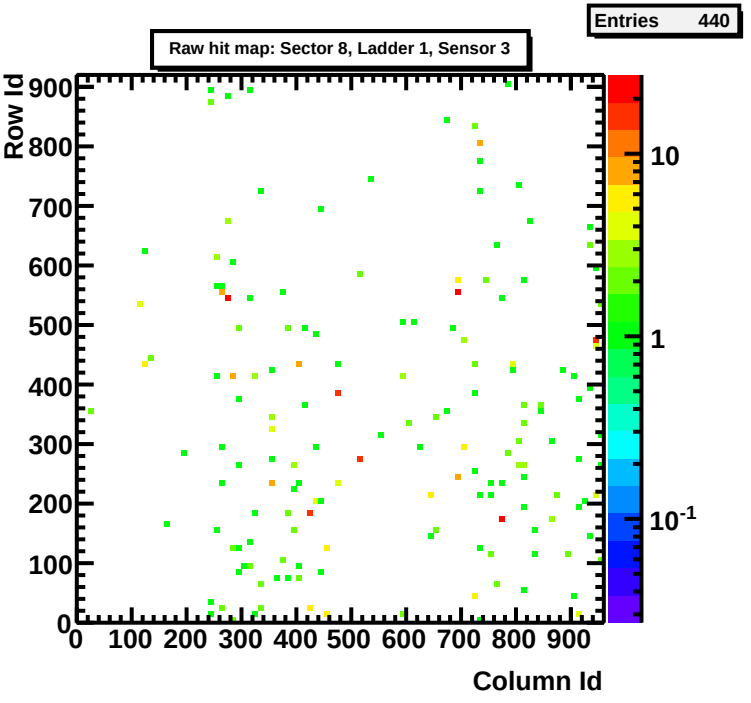
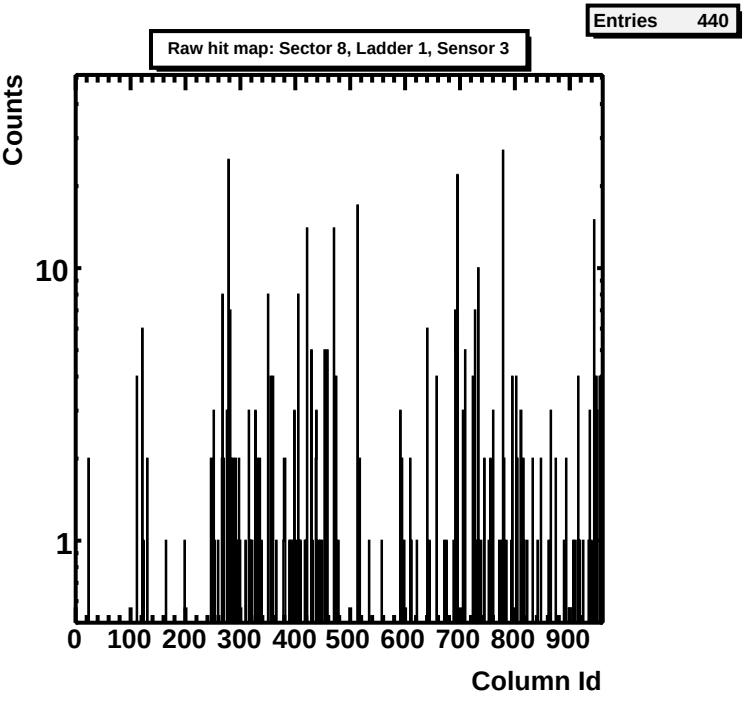
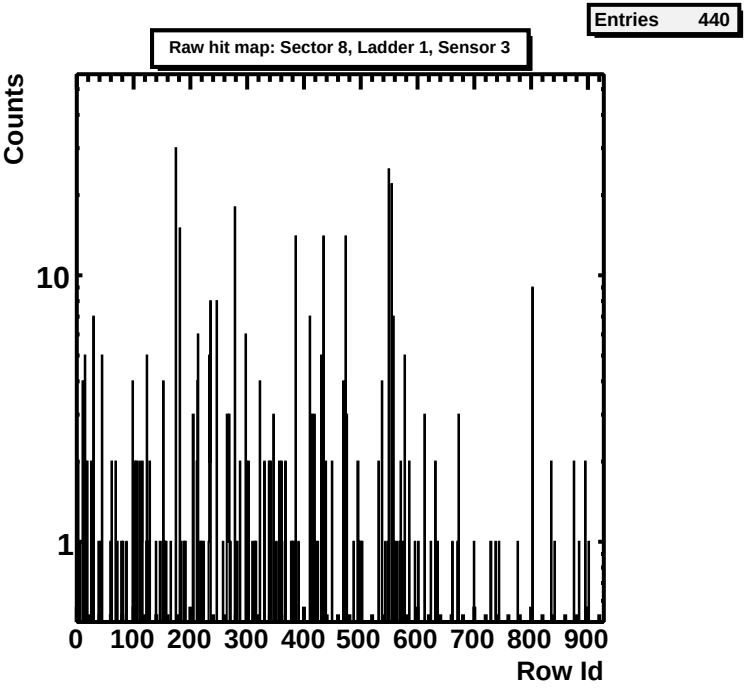
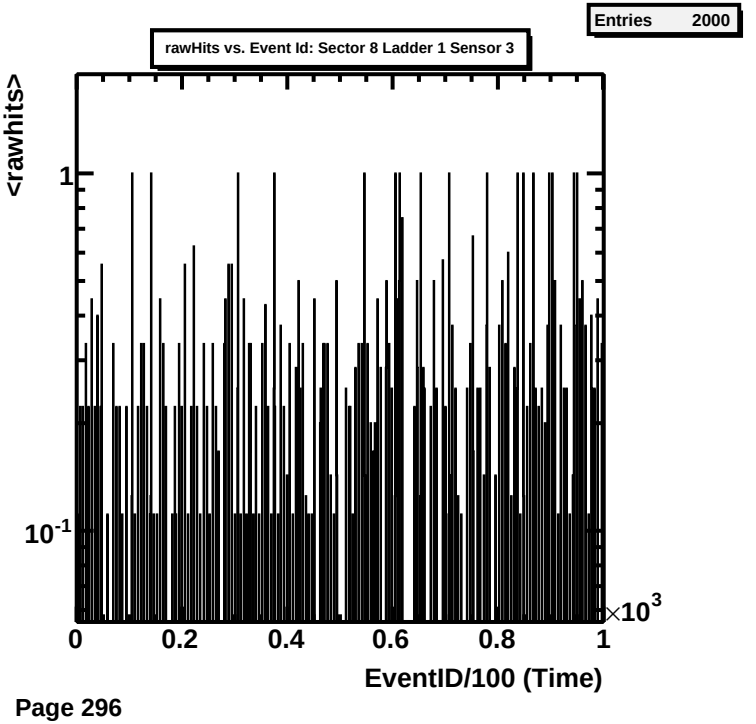
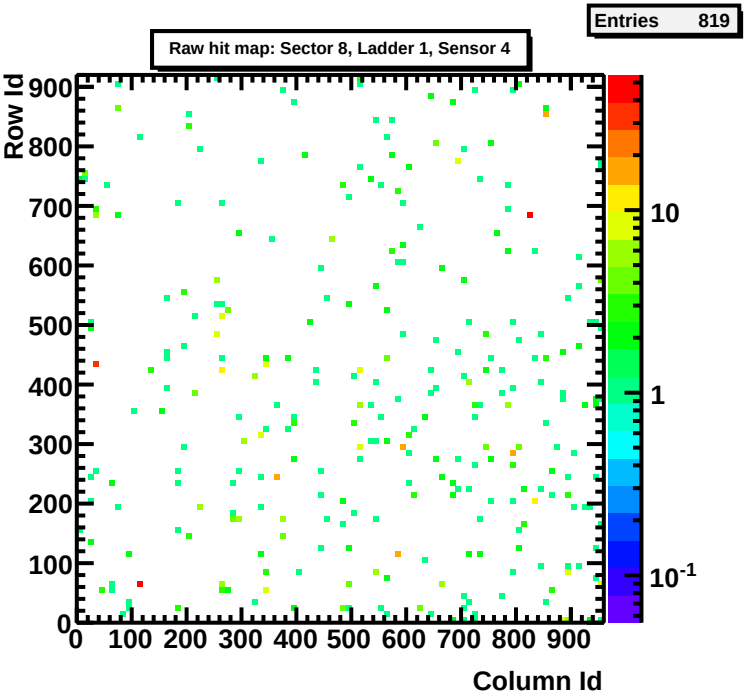
<rawhits>
EventID/100 (Time)

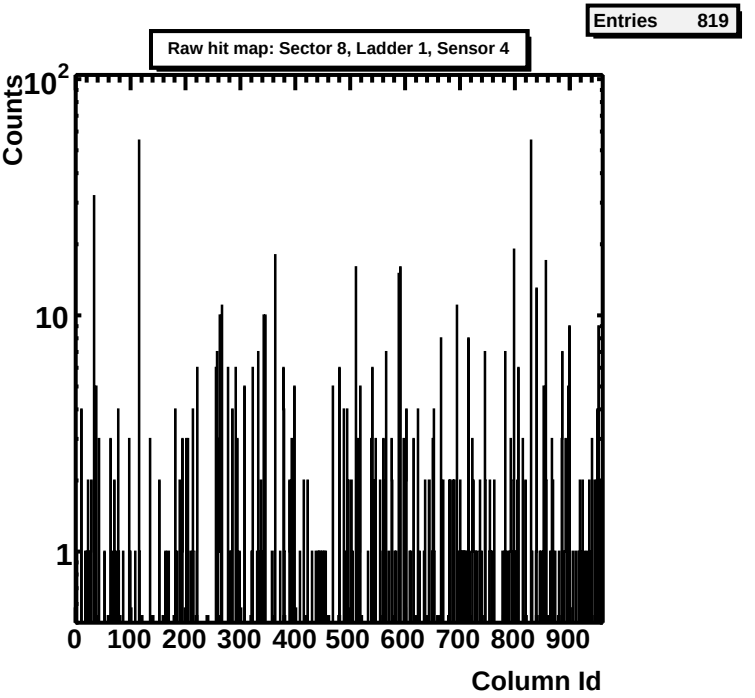

Entries 440
Raw hit map: Sector 8, Ladder 1, Sensor 3
Row Id
Column Id


Entries 440
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Column Id


Entries 440
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)


Entries 819
Raw hit map: Sector 8, Ladder 1, Sensor 4
Row Id
Column Id


Entries 819
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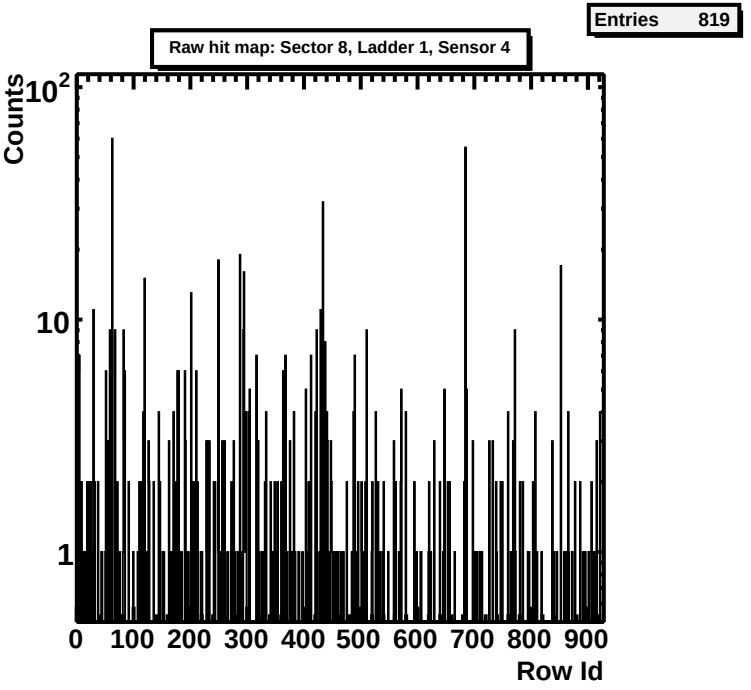
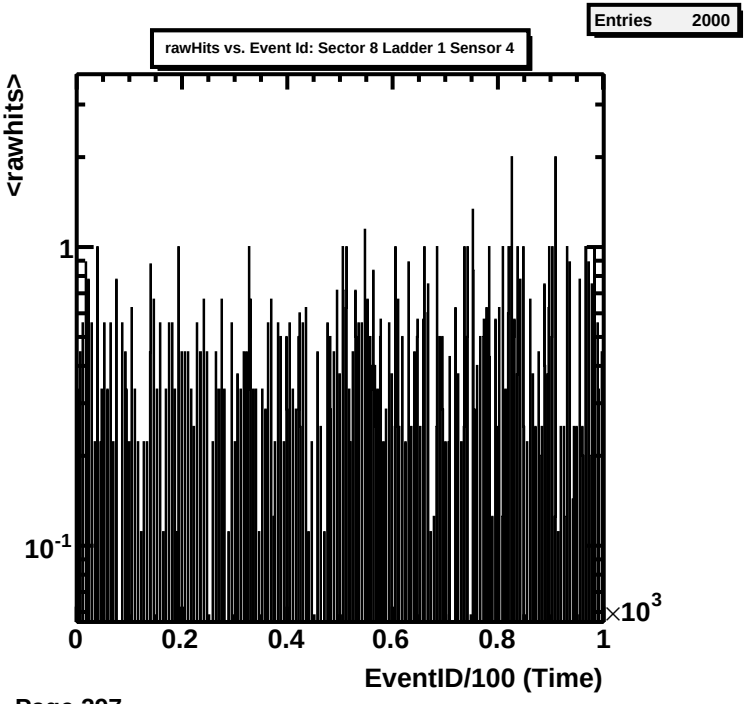
Counts
Column Id


Entries 819
Raw hit map: Sector 8, Ladder 1, Sensor 4
Counts
Row Id


Entries 2000
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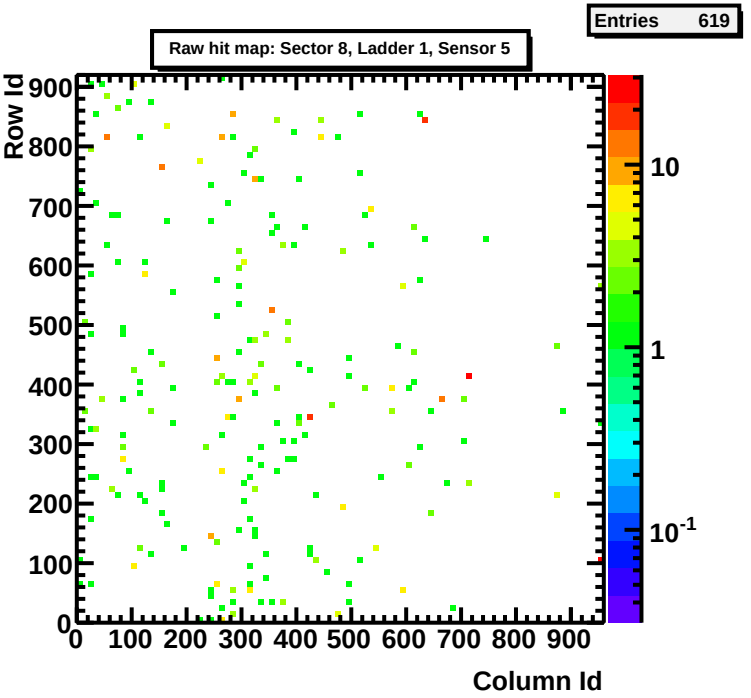
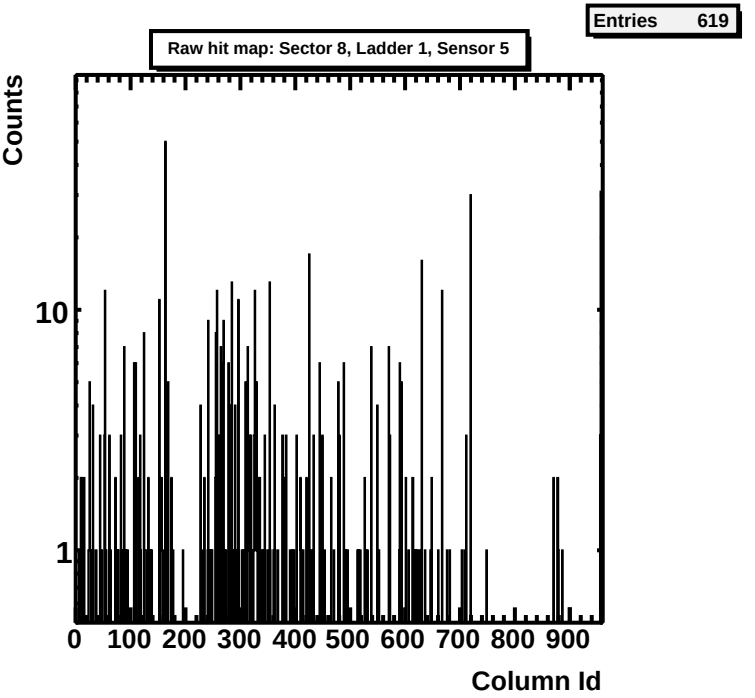
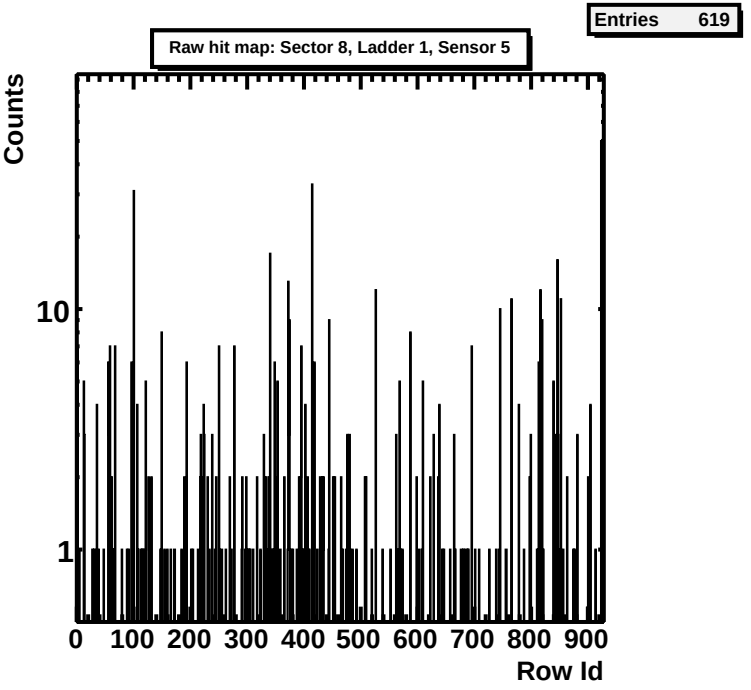
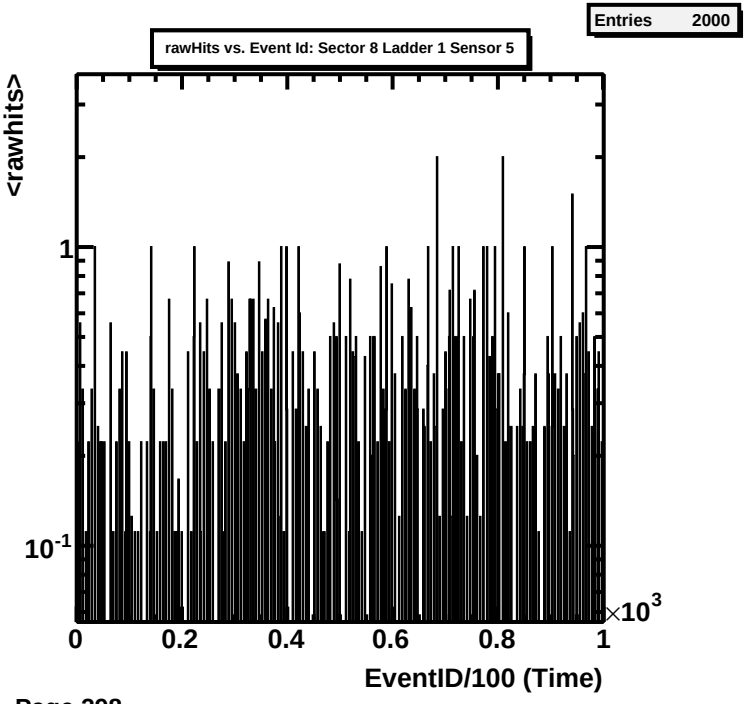
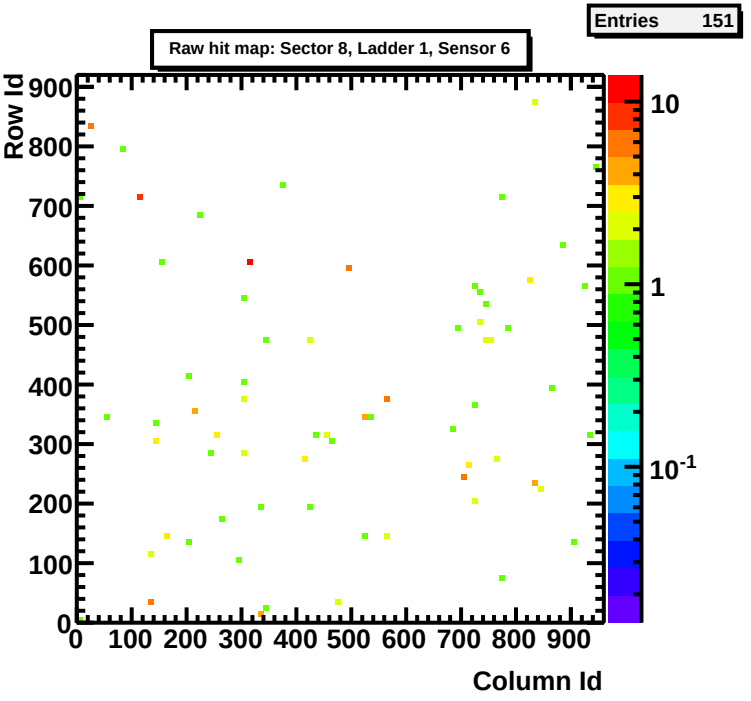
<rawhits>
EventID/100 (Time)

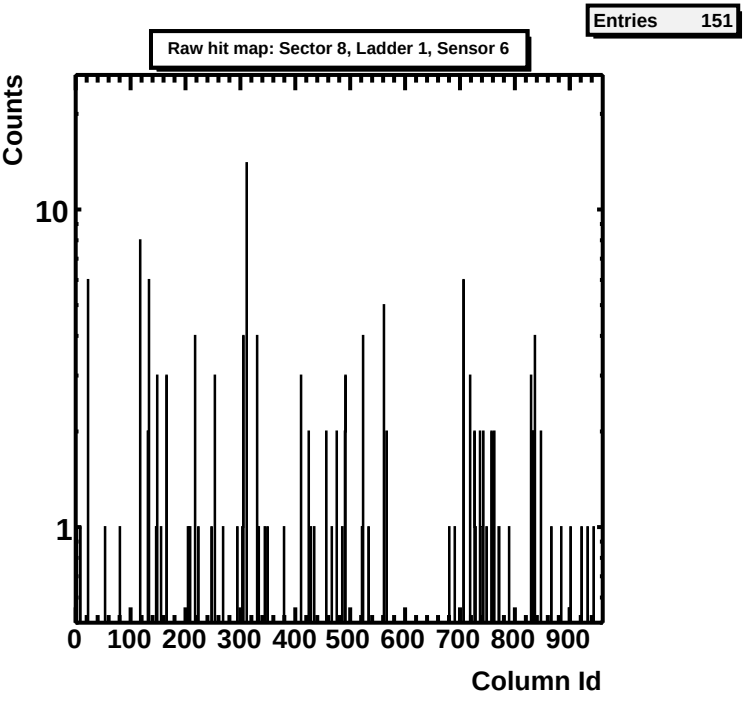

Entries 619
Raw hit map: Sector 8, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

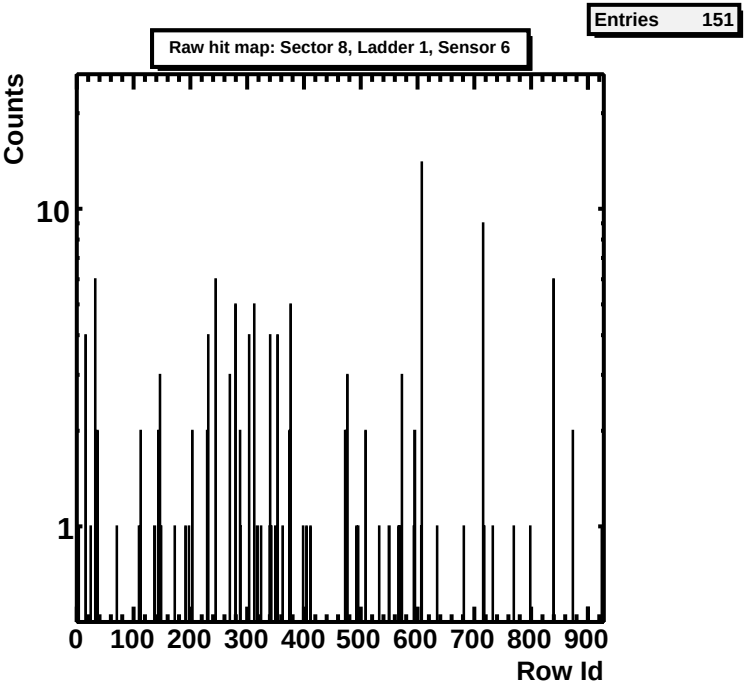

Entries 619
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

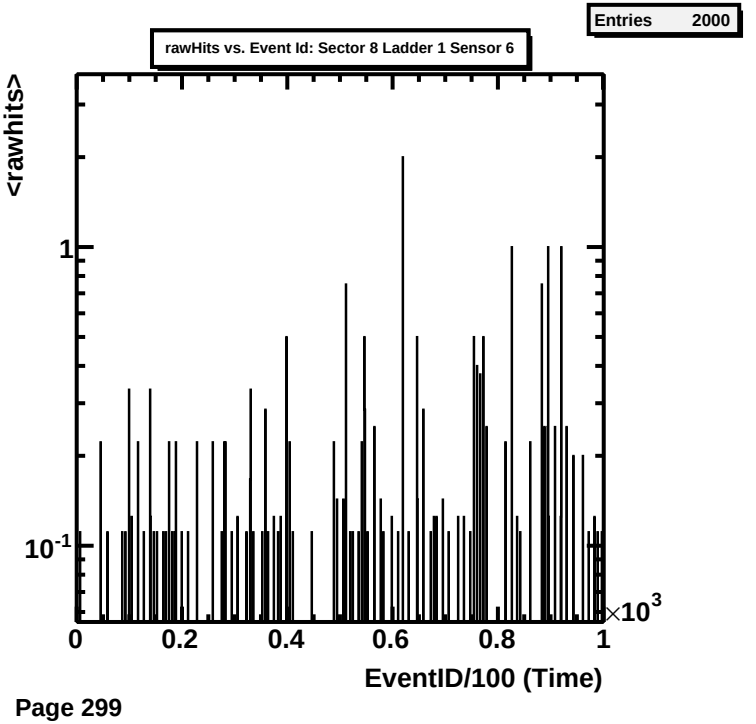

Entries 619
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

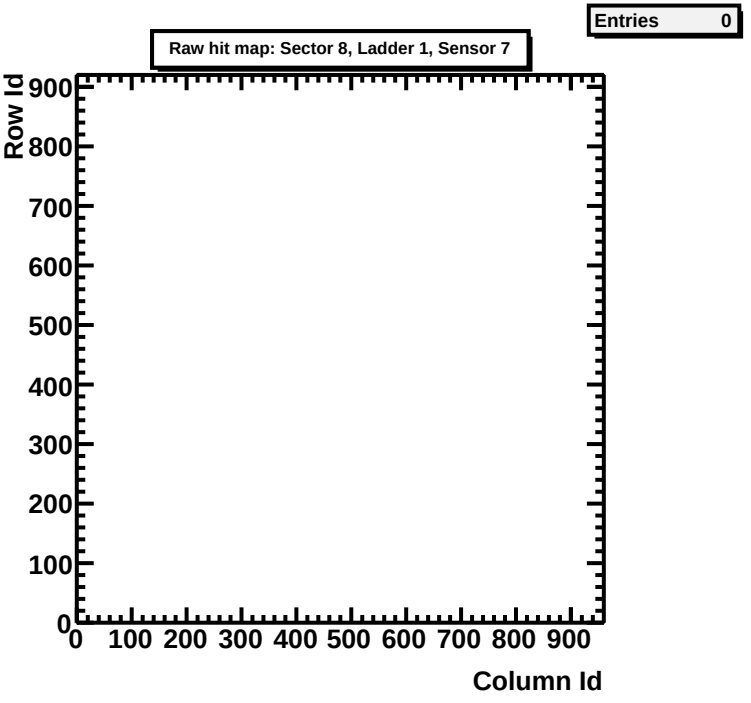

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

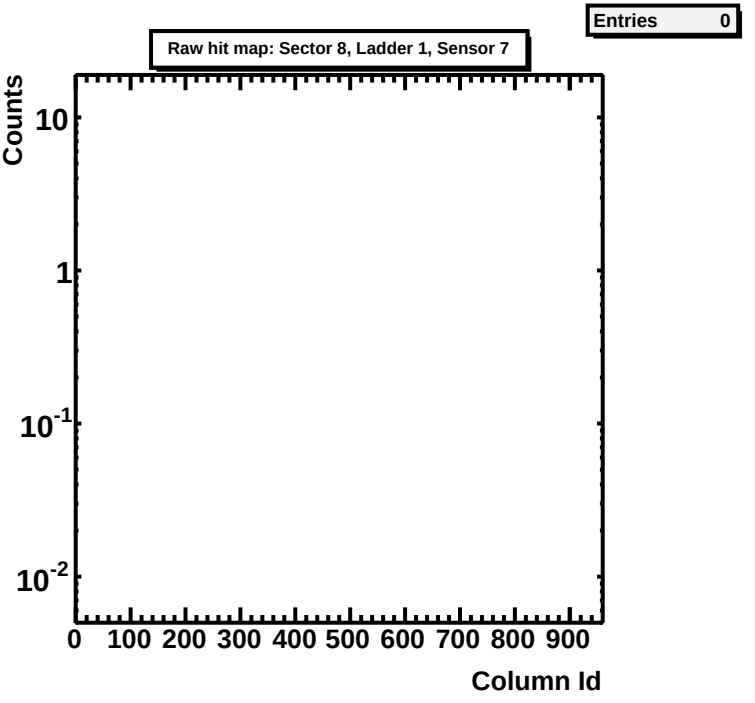

Entries 151
Raw hit map: Sector 8, Ladder 1, Sensor 6
Row Id
Column Id
10
1
10^{-1}

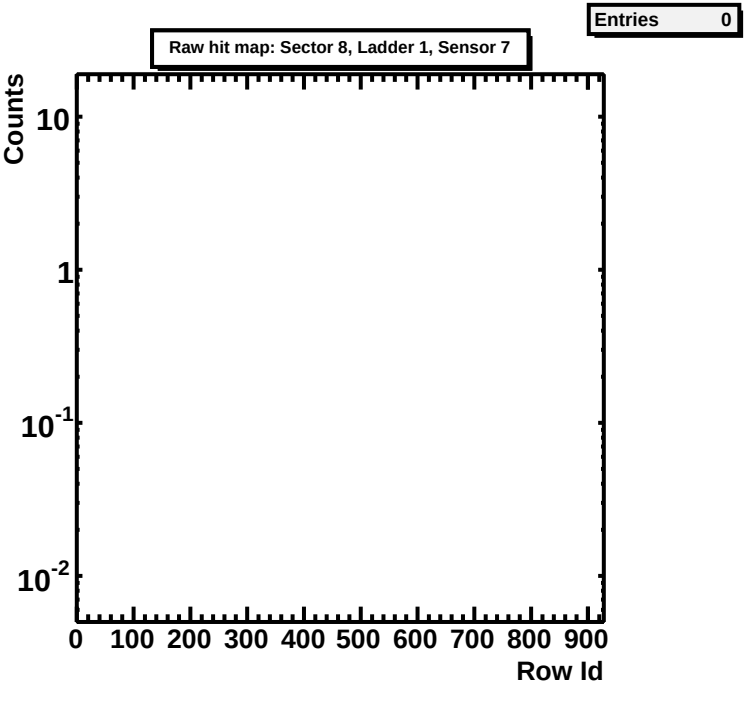

Entries 151
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Column Id

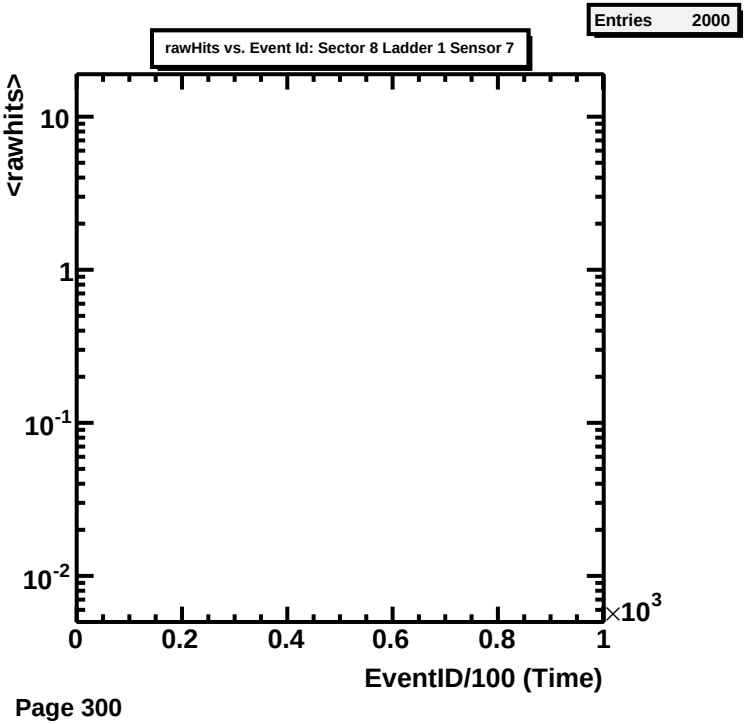

Entries 151
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)
$\times 10^3$


Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Row Id
Column Id


Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Column Id


Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Row Id


Entries 2000
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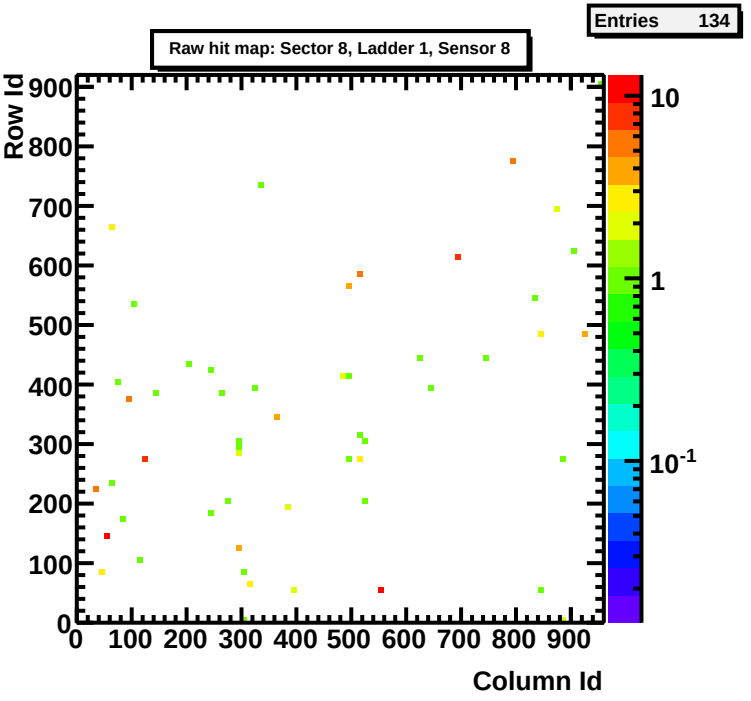
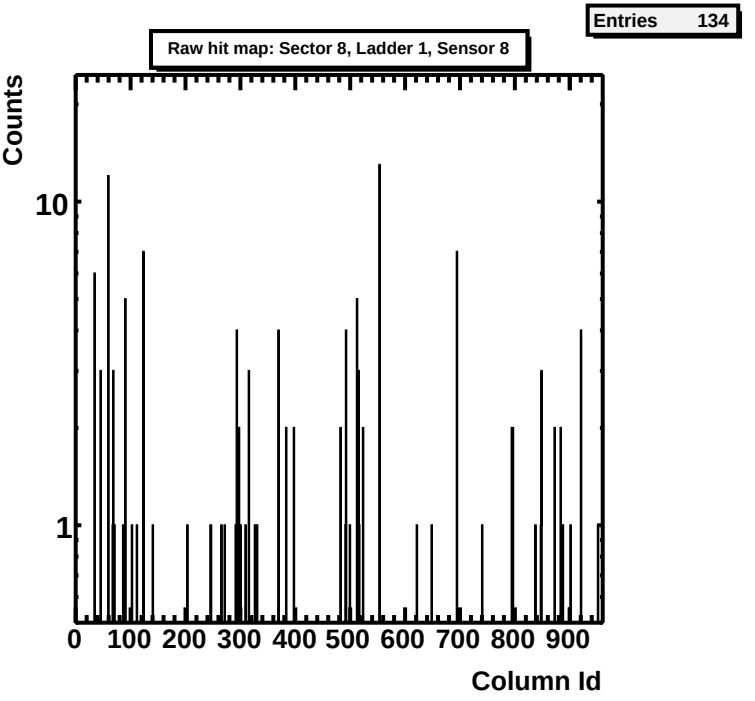
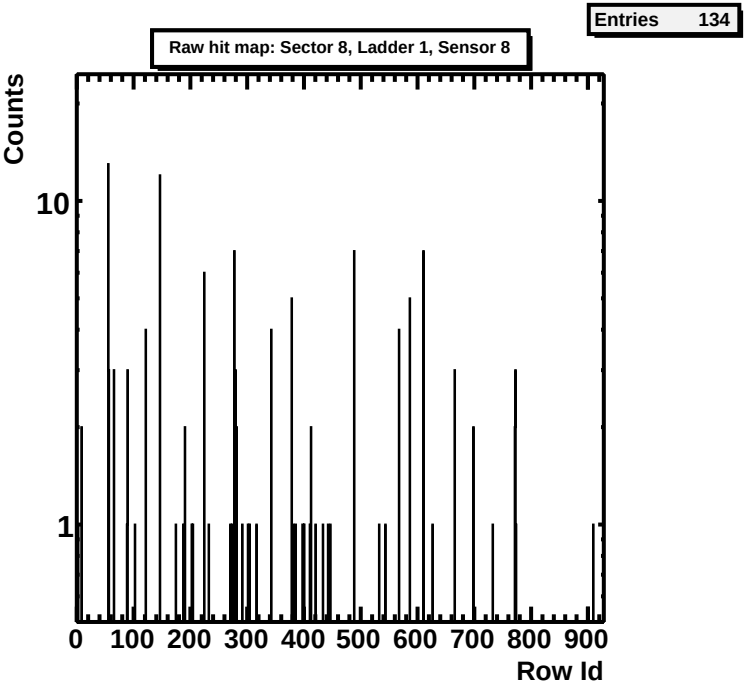
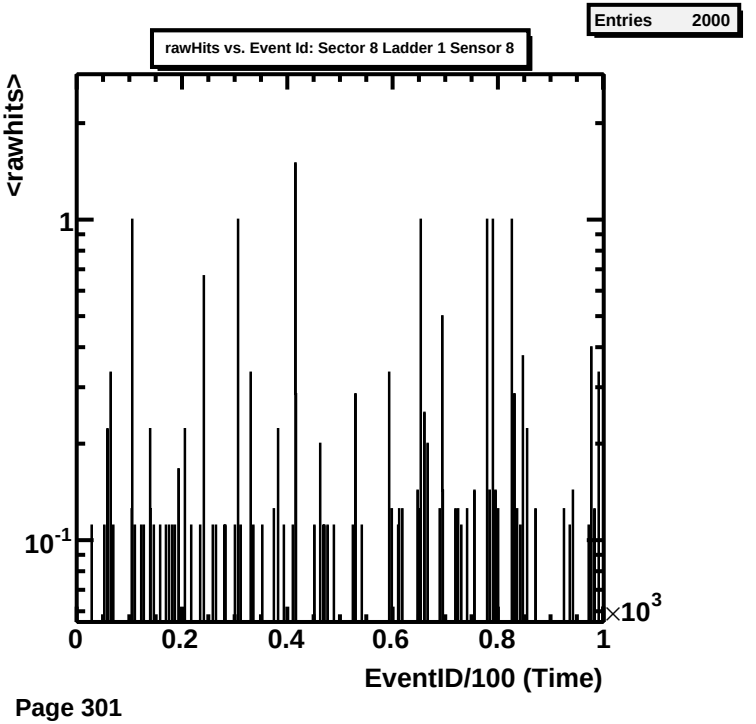
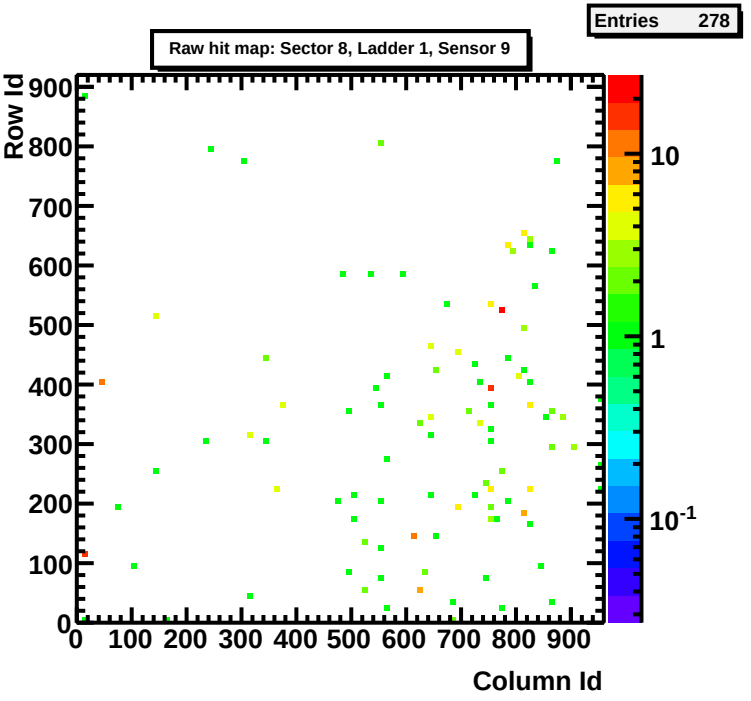
<rawhits>
EventID/100 (Time)

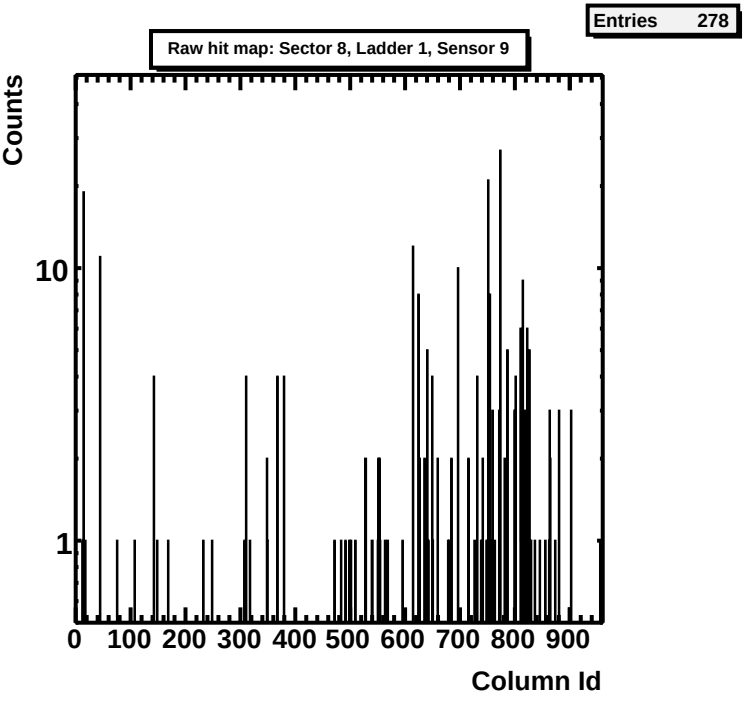

Entries 134
Raw hit map: Sector 8, Ladder 1, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

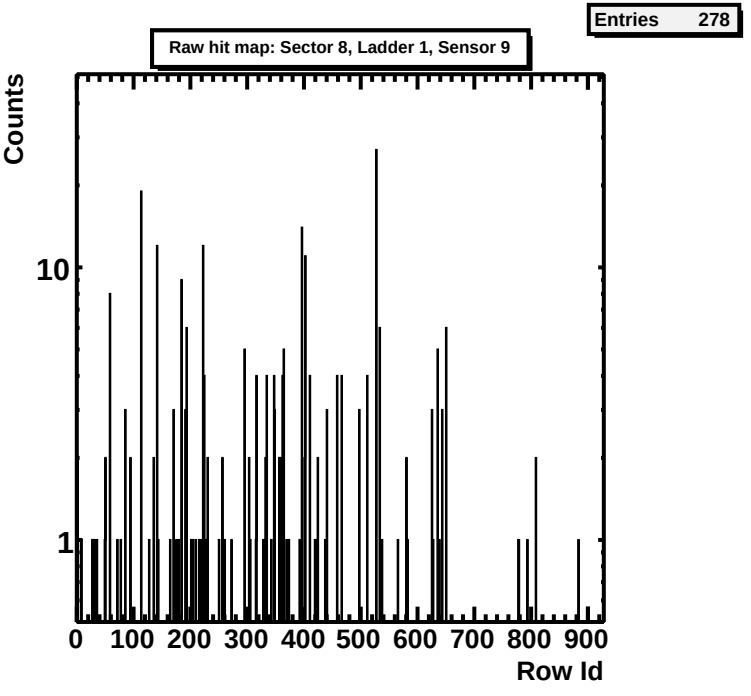

Entries 134
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
Column Id
10
1
0 100 200 300 400 500 600 700 800 900

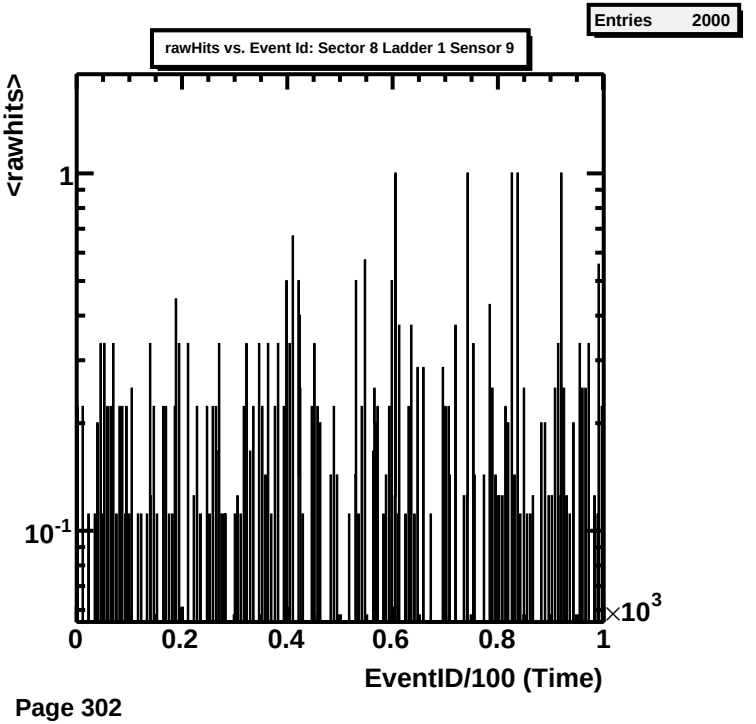

Entries 134
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
Row Id
10
1
0 100 200 300 400 500 600 700 800 900

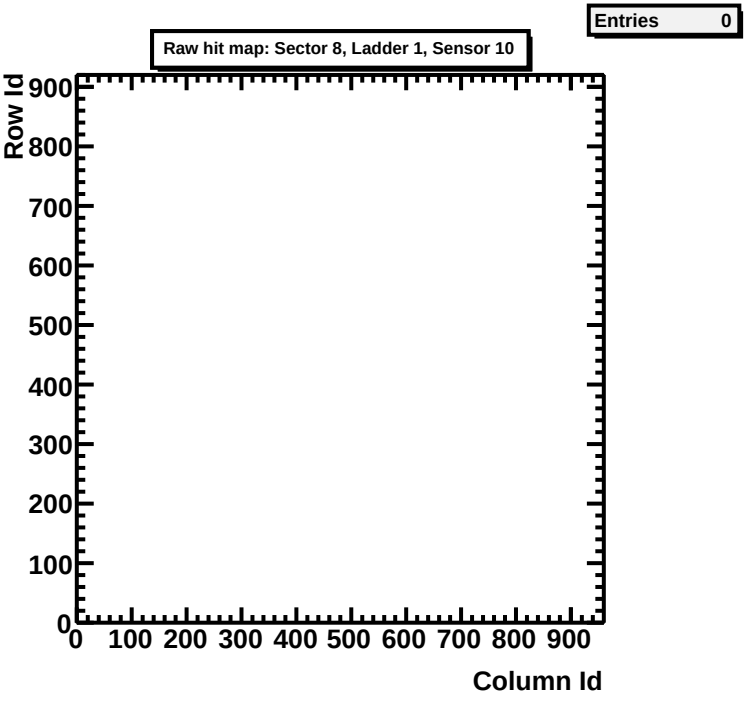

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$

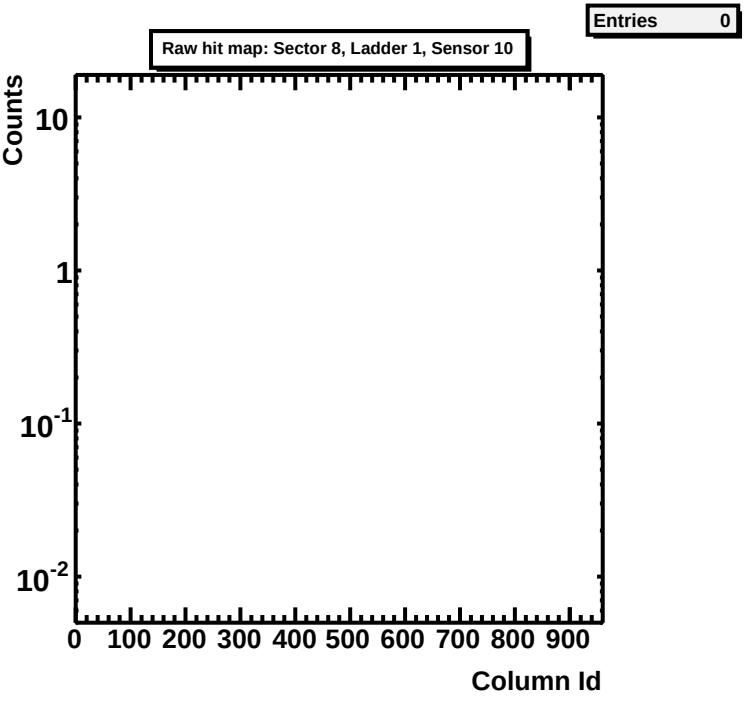

Entries 278
Raw hit map: Sector 8, Ladder 1, Sensor 9
Row Id
Column Id

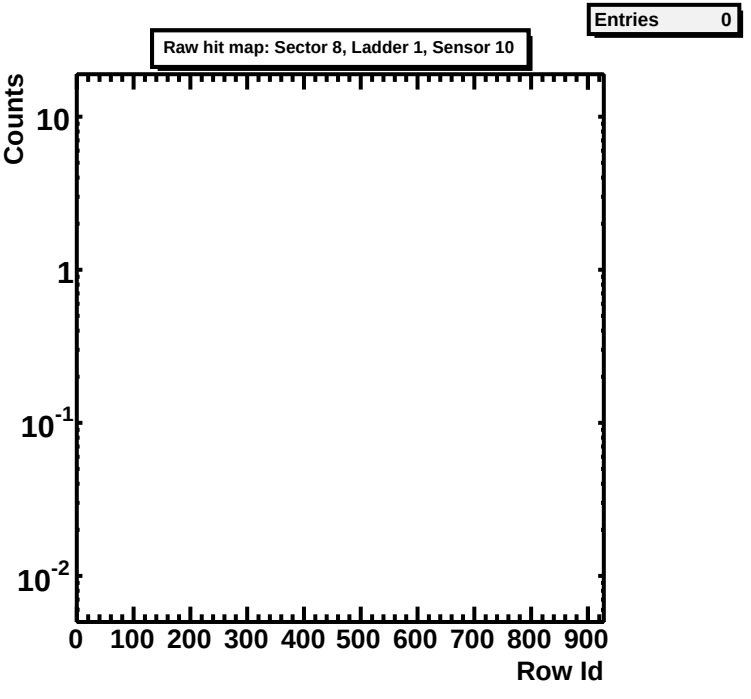

Entries 278
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Column Id

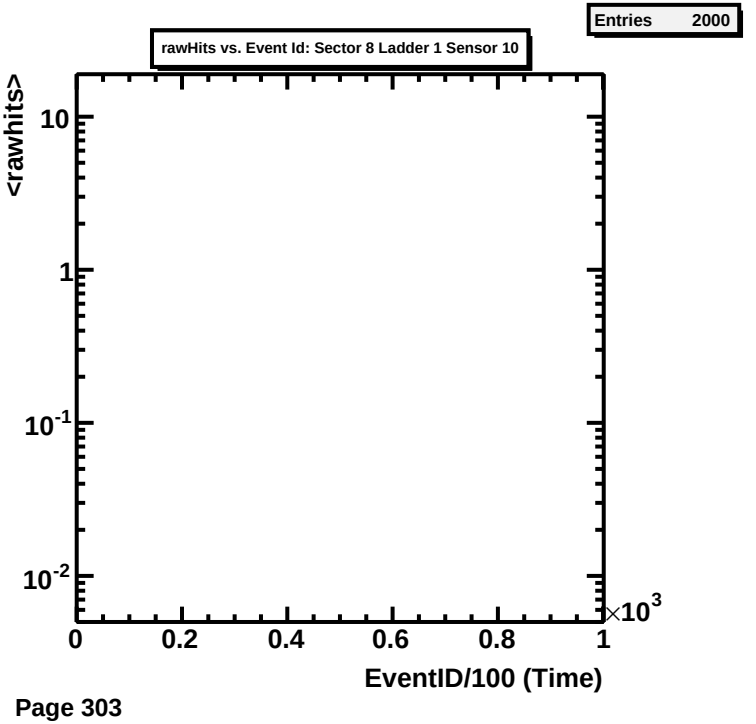

Entries 278
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Row Id

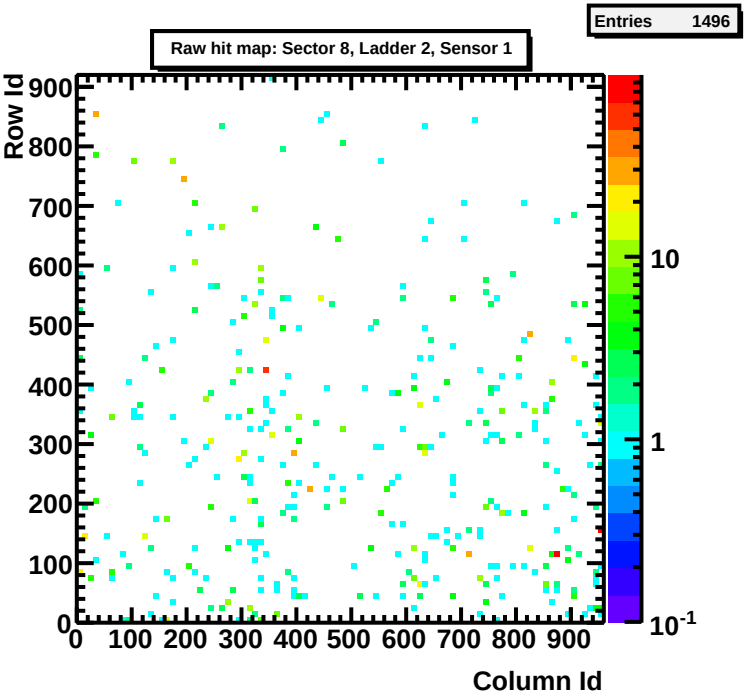

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

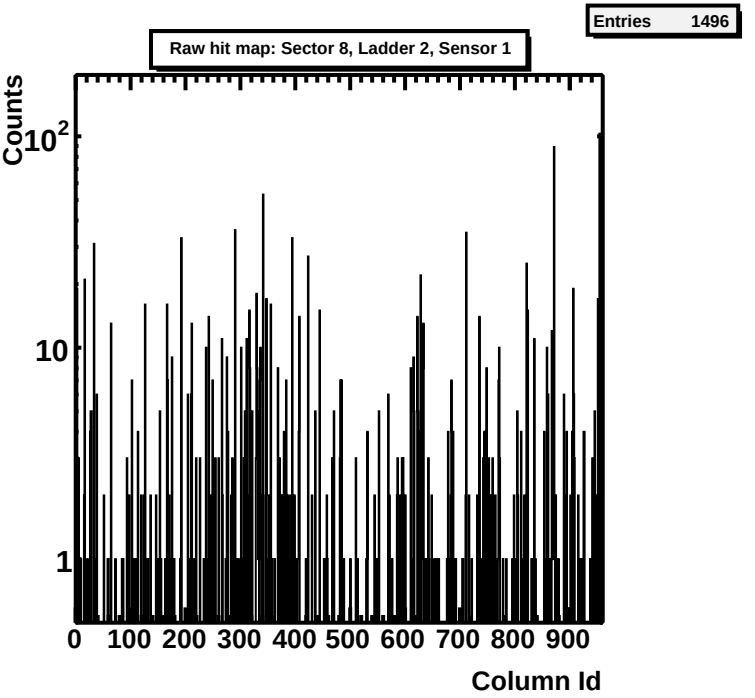

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Row Id
Column Id

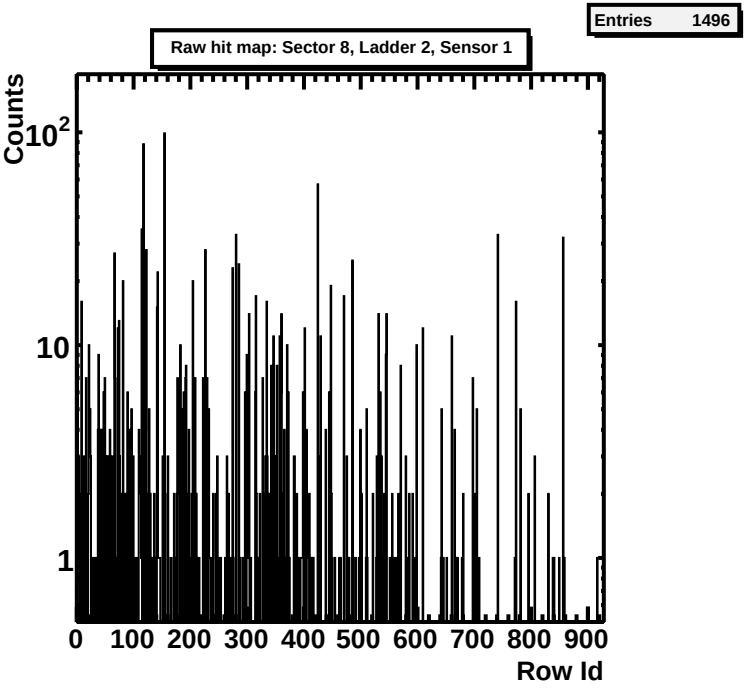

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Column Id

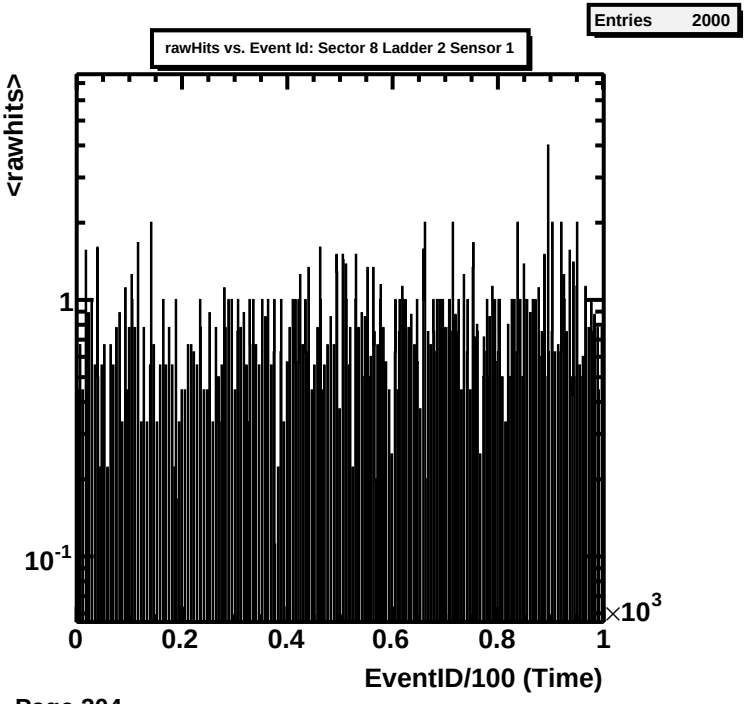

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Row Id

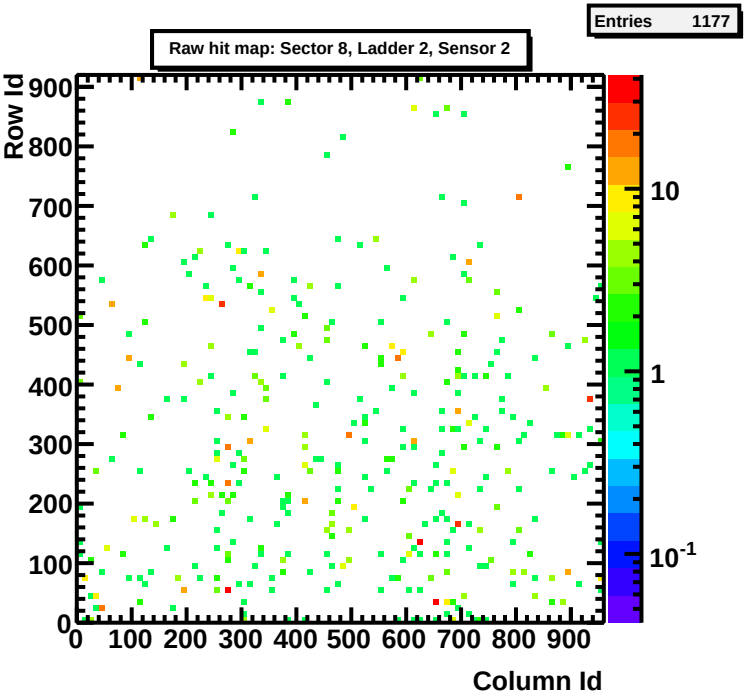

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

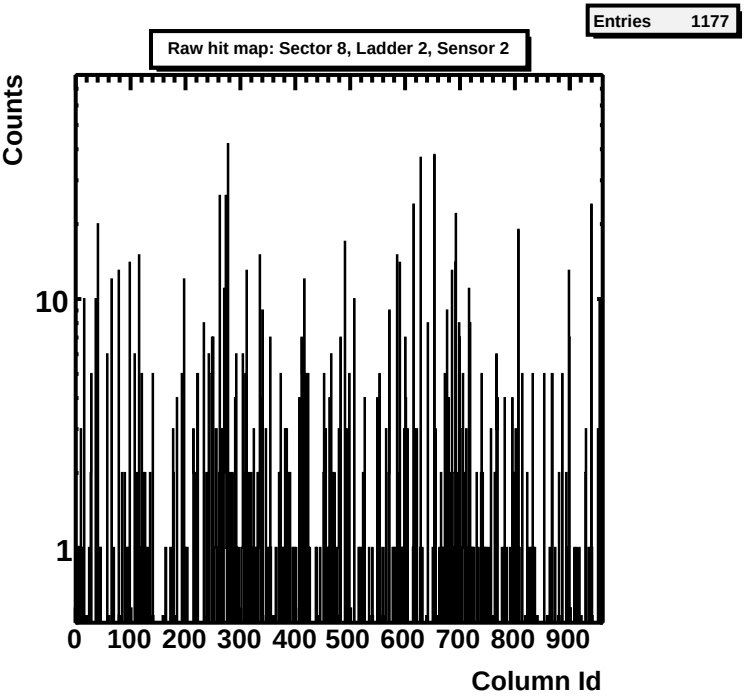

Entries 1496
Raw hit map: Sector 8, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

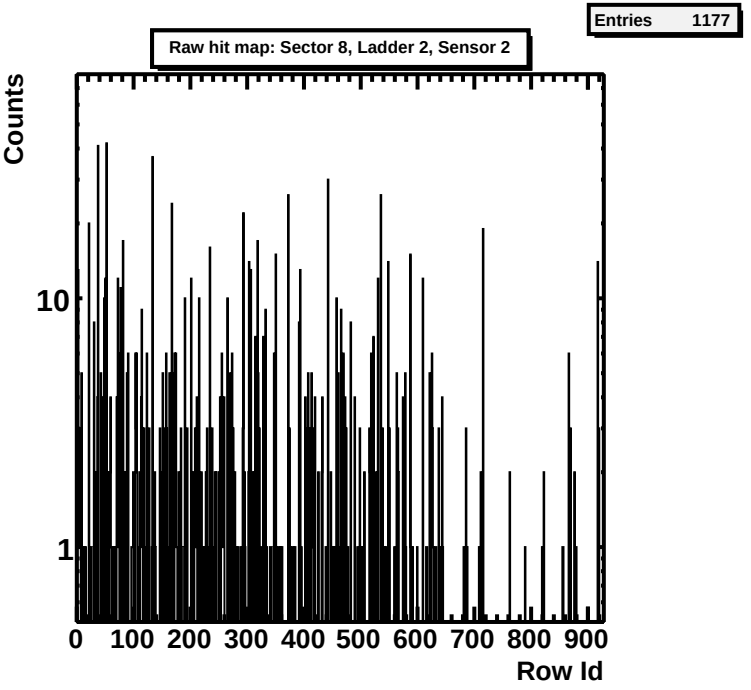

Entries 1496
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

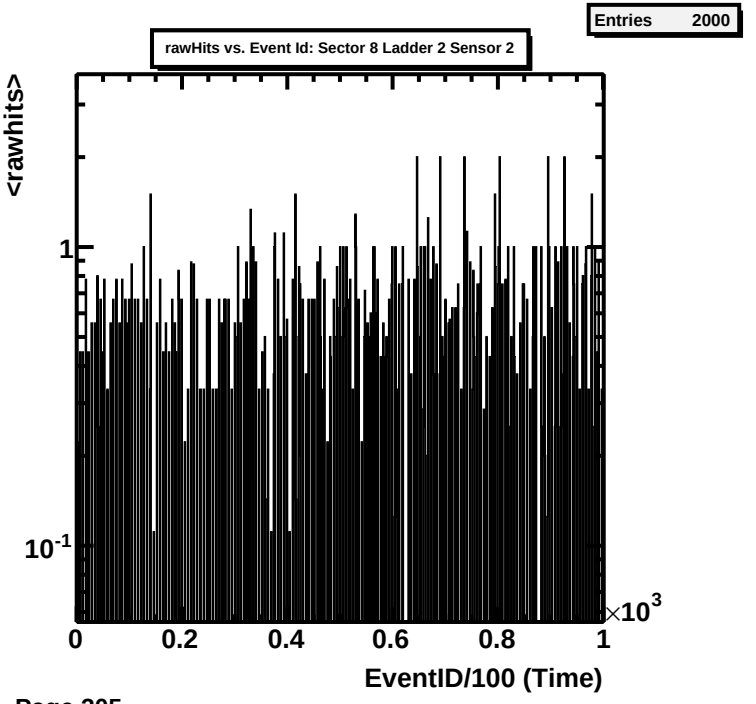

Entries 1496
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

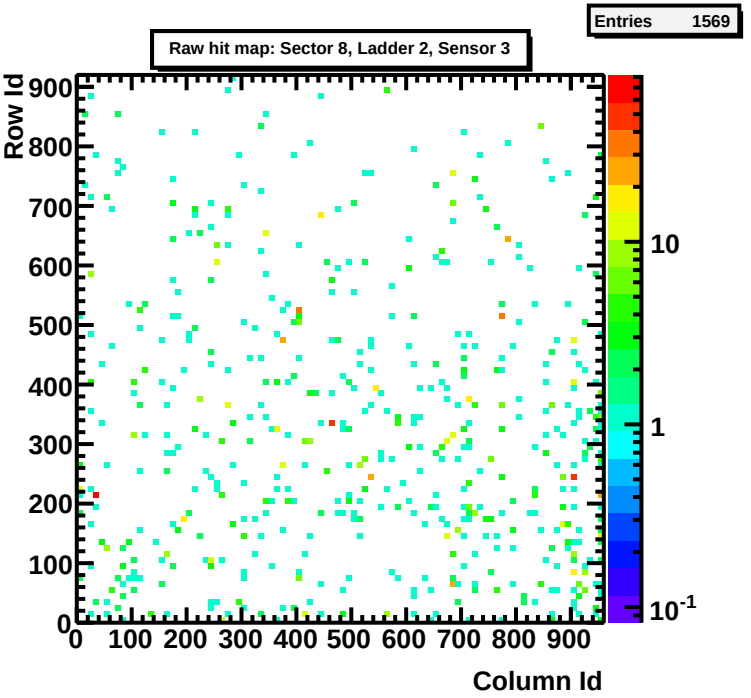

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

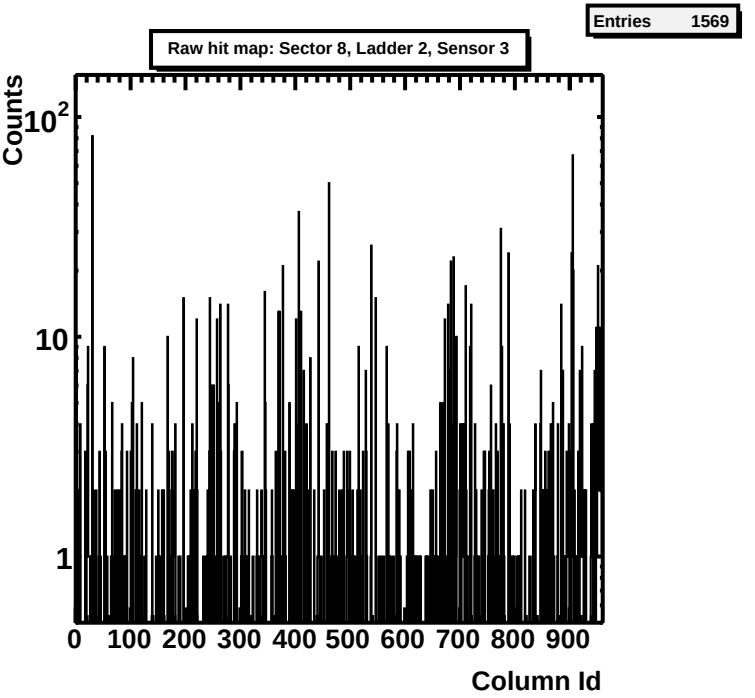

Entries 1177
Raw hit map: Sector 8, Ladder 2, Sensor 2
Row Id
Column Id

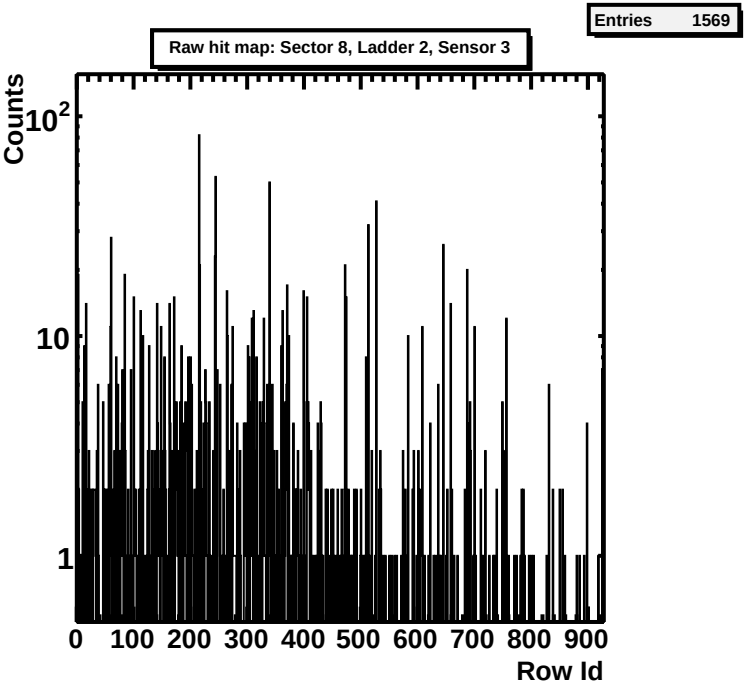

Entries 1177
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Column Id


Entries 1177
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 1569
Raw hit map: Sector 8, Ladder 2, Sensor 3
Row Id
Column Id


Entries 1569
Raw hit map: Sector 8, Ladder 2, Sensor 3
Counts
Column Id


Entries 1569
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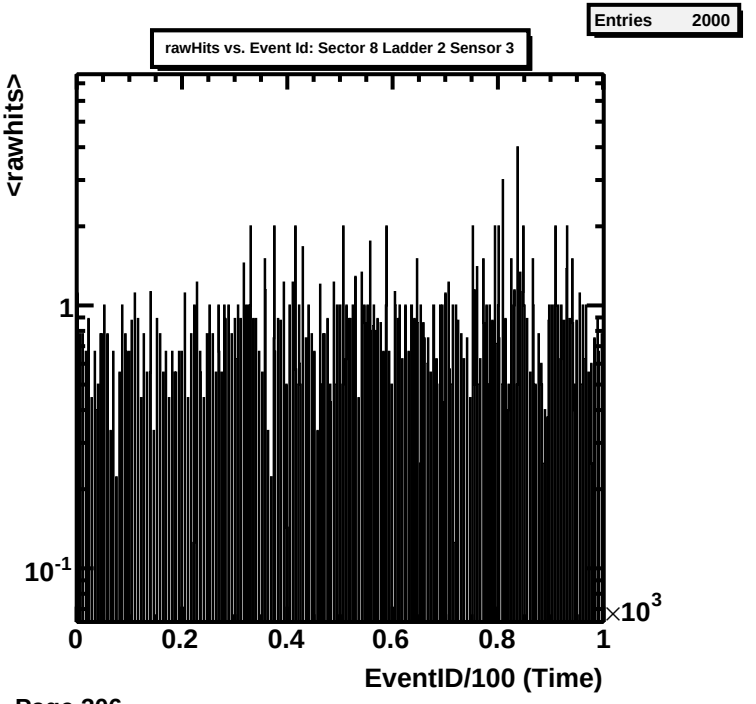
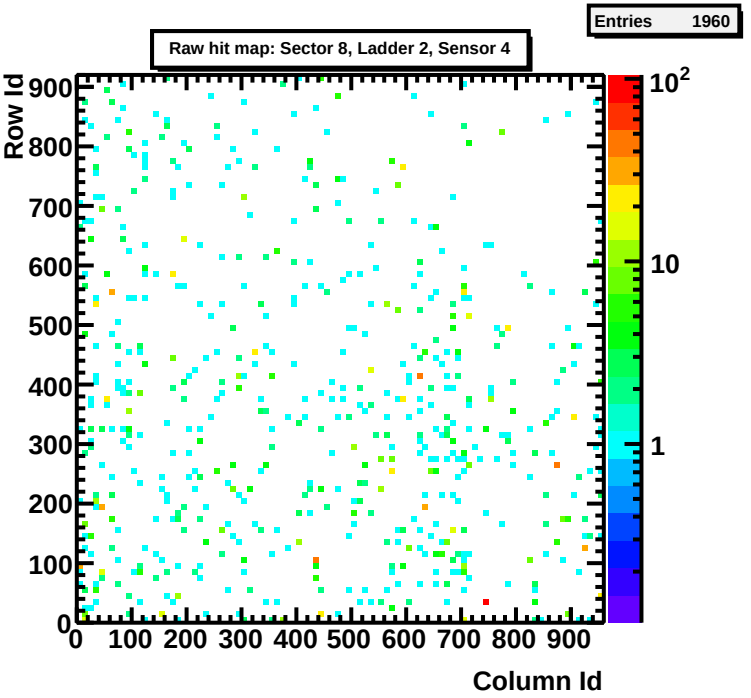
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)


Entries 1960
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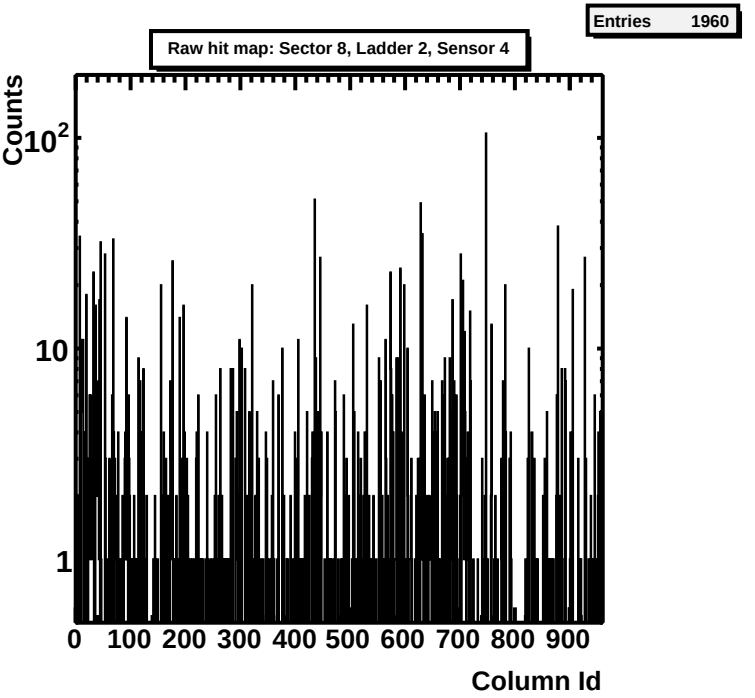
Row Id
Column Id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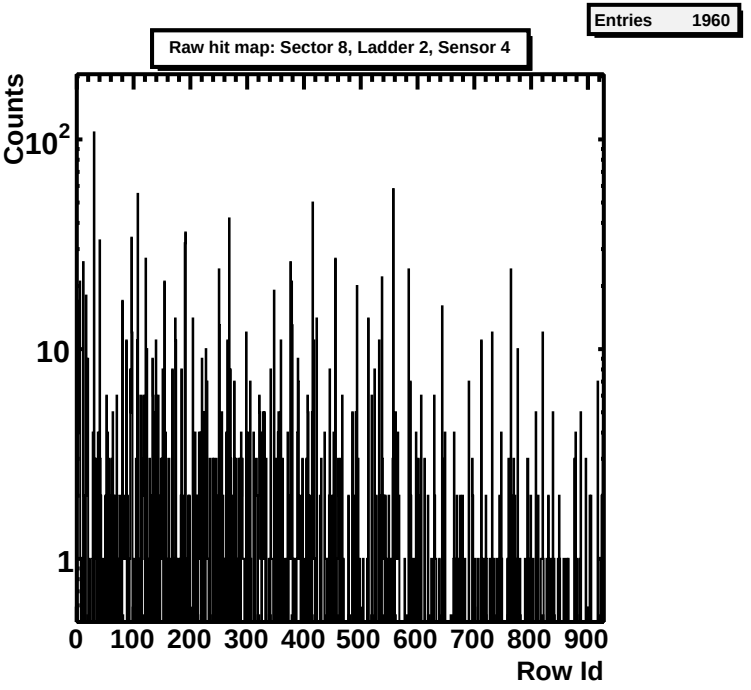
Column Id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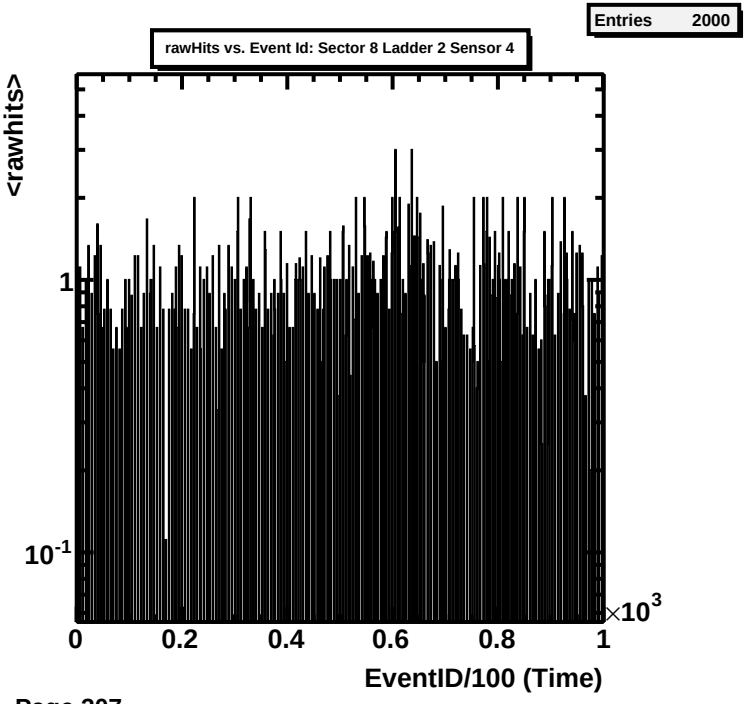
Counts
Row Id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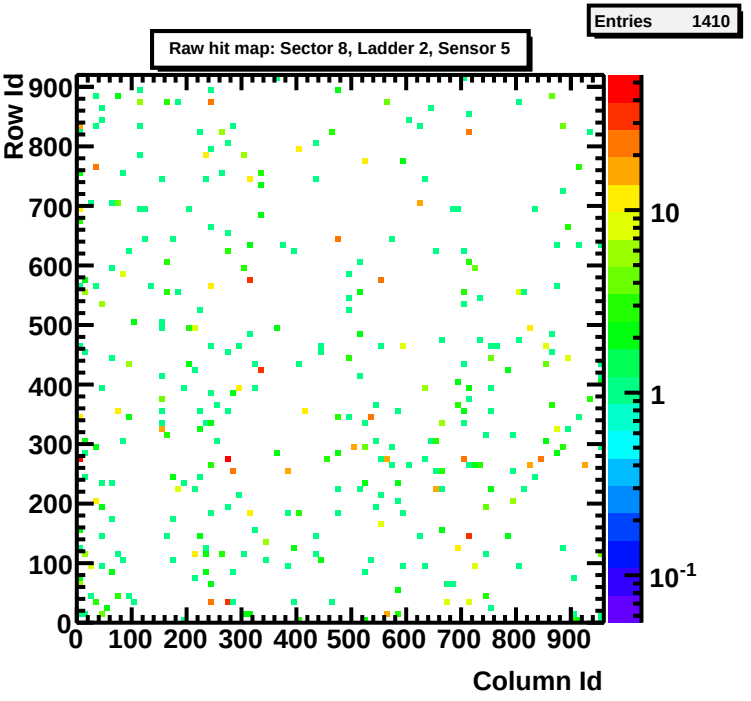
EventID/100 (Time)


Raw hit map: Sector 8, Ladder 2, Sensor 5
Entries 1410
Row Id
Column Id
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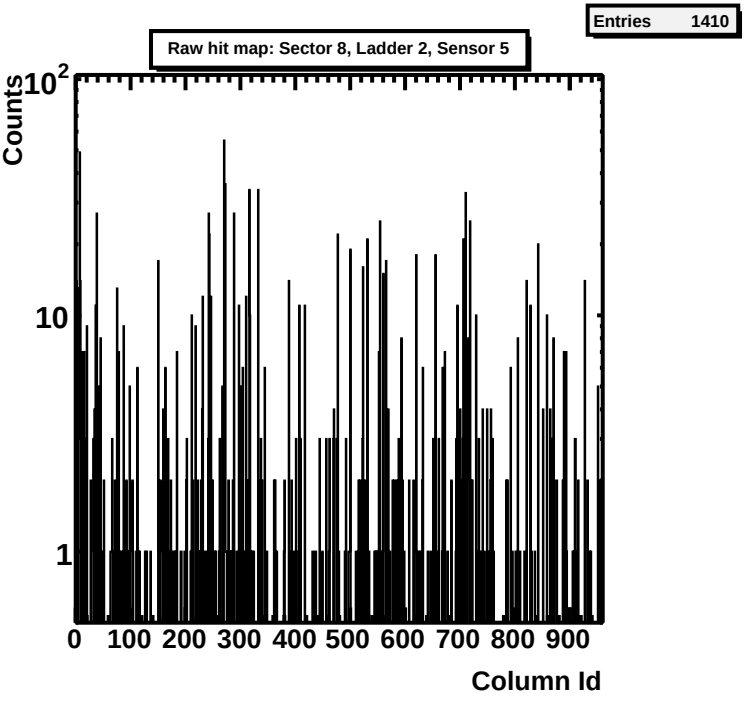
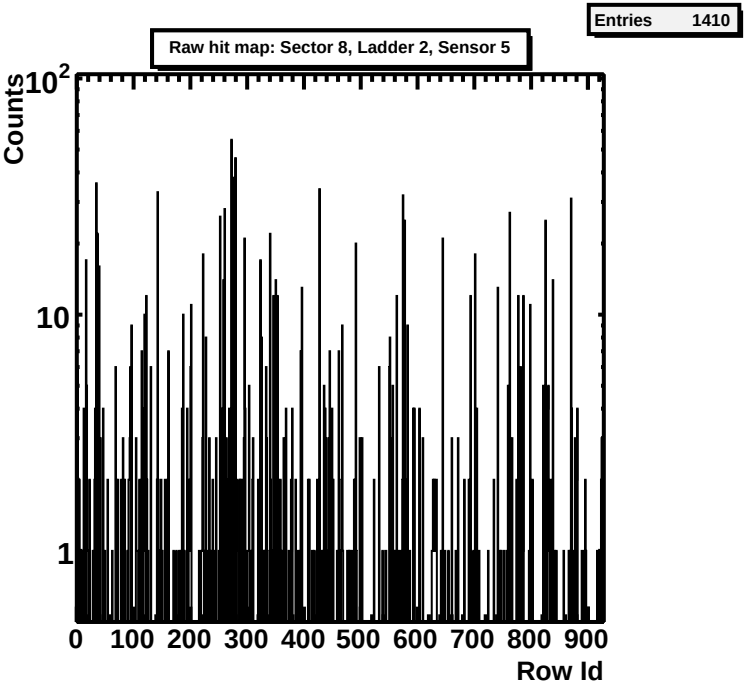
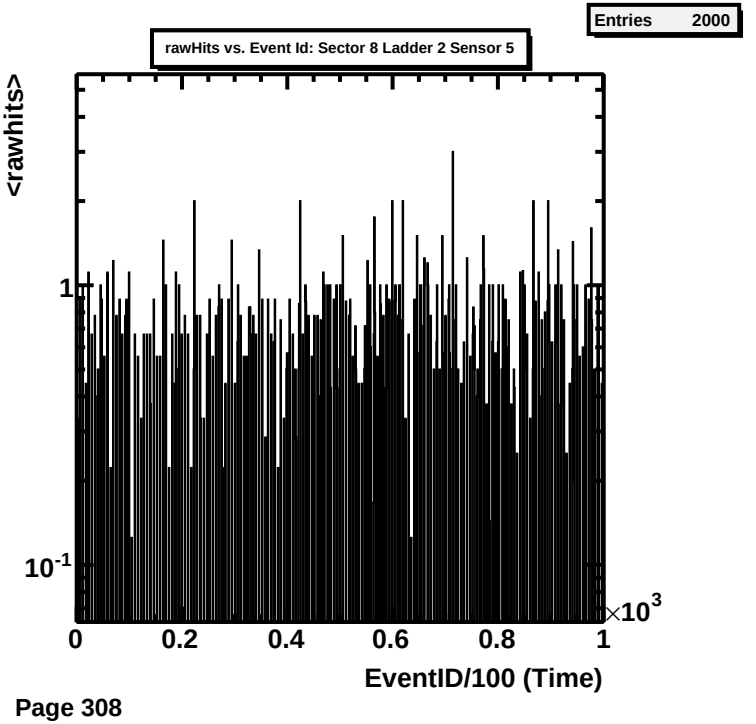
10
1
10^{-1}


Raw hit map: Sector 8, Ladder 2, Sensor 5
Entries 1410
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Raw hit map: Sector 8, Ladder 2, Sensor 5
Entries 1410
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id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Entries 2000
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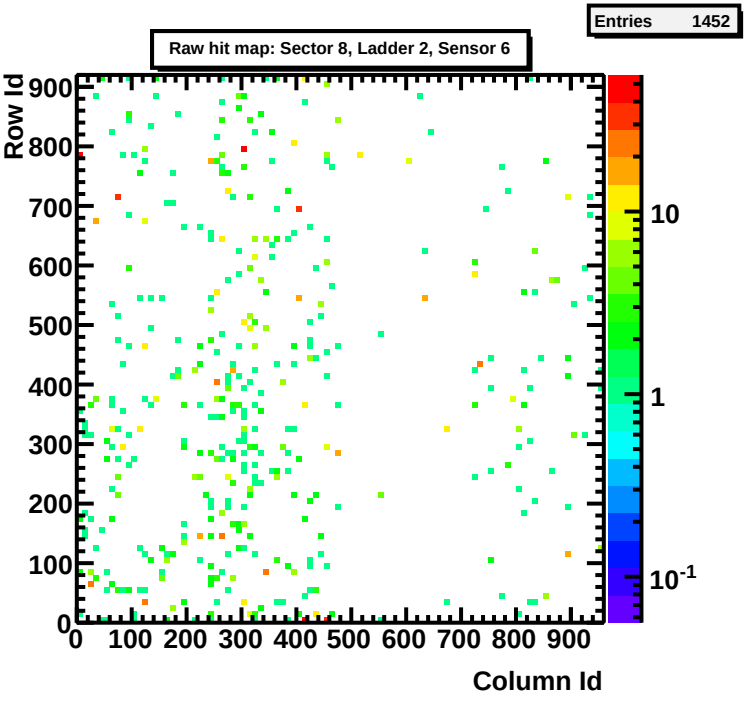
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)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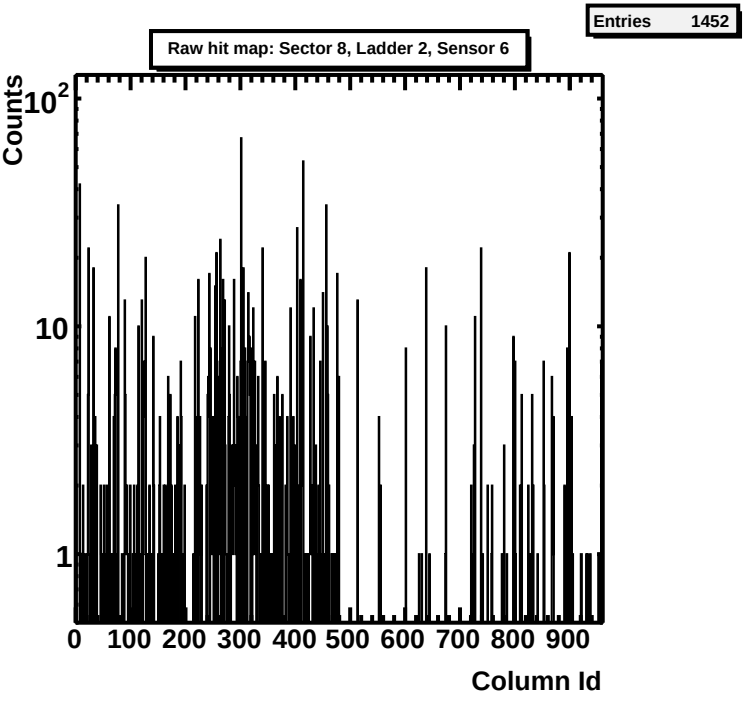
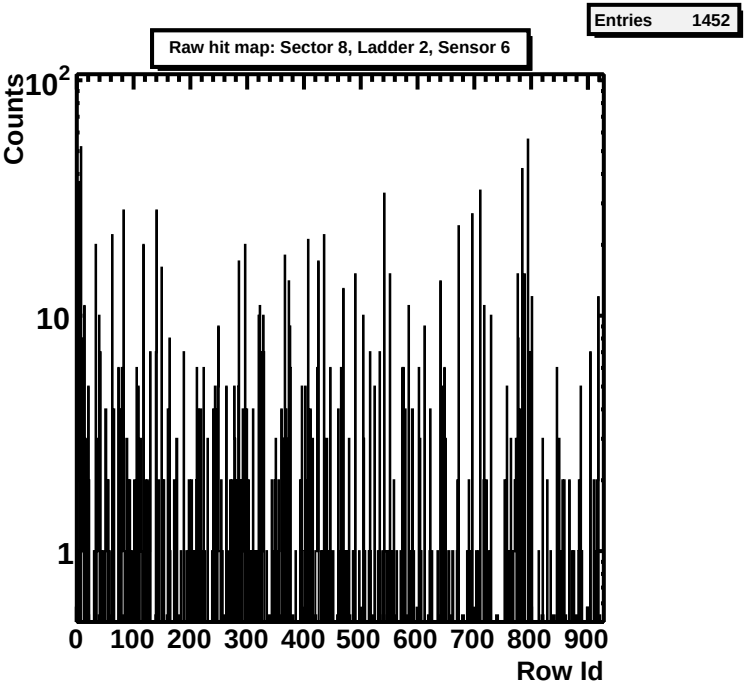
Row Id
Column Id


Entries 1452
Raw hit map: Sector 8, Ladder 2, Sensor 6
Counts
Column Id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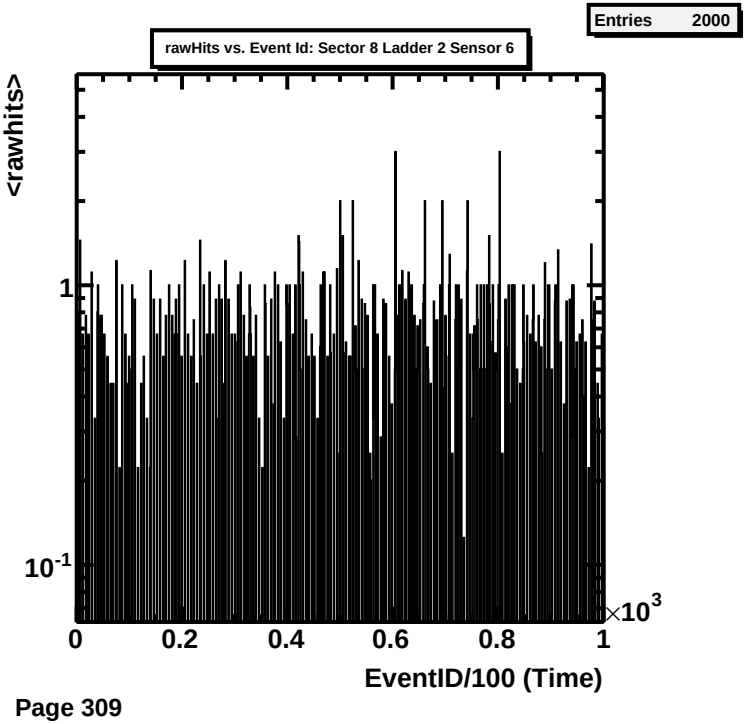
Counts
Row Id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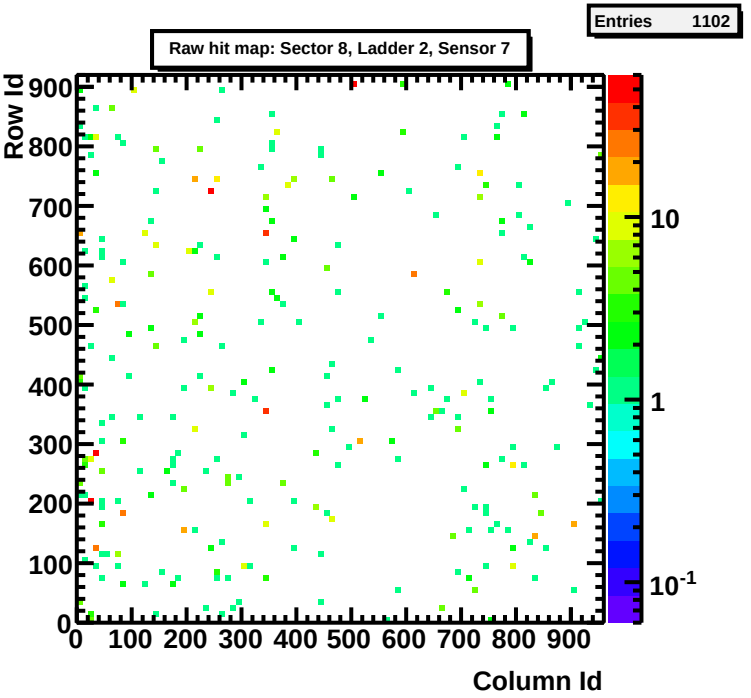
EventID/100 (Time)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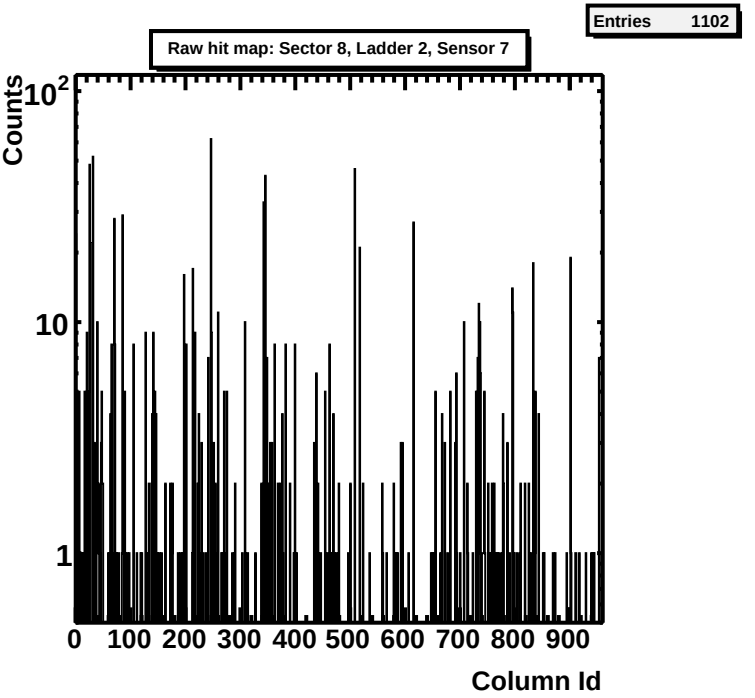
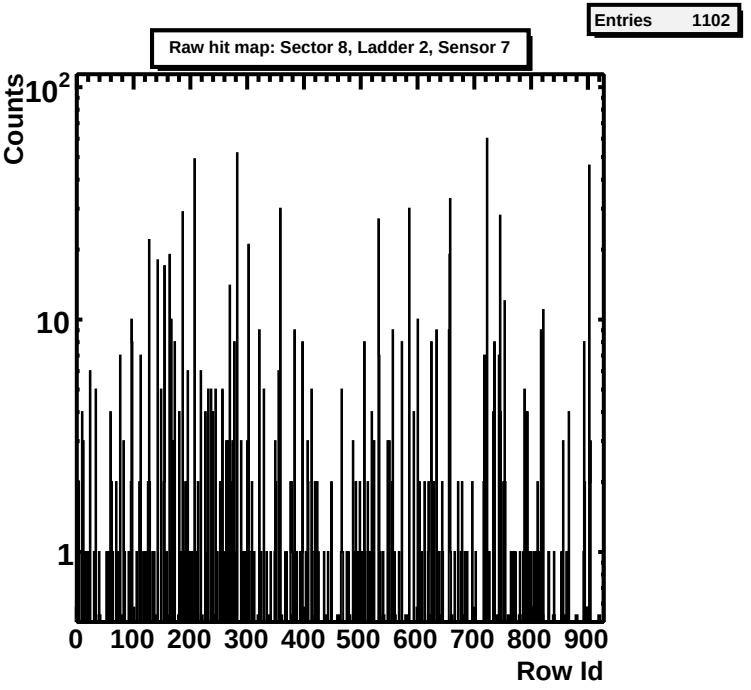
Row Id
Column Id


Entries 1102
Raw hit map: Sector 8, Ladder 2, Sensor 7
Counts
Column Id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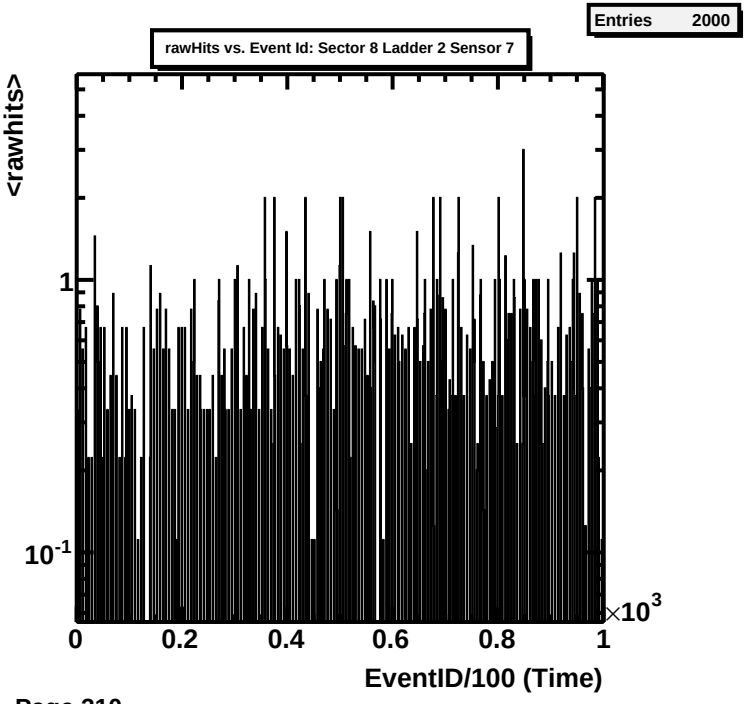
Counts
Row Id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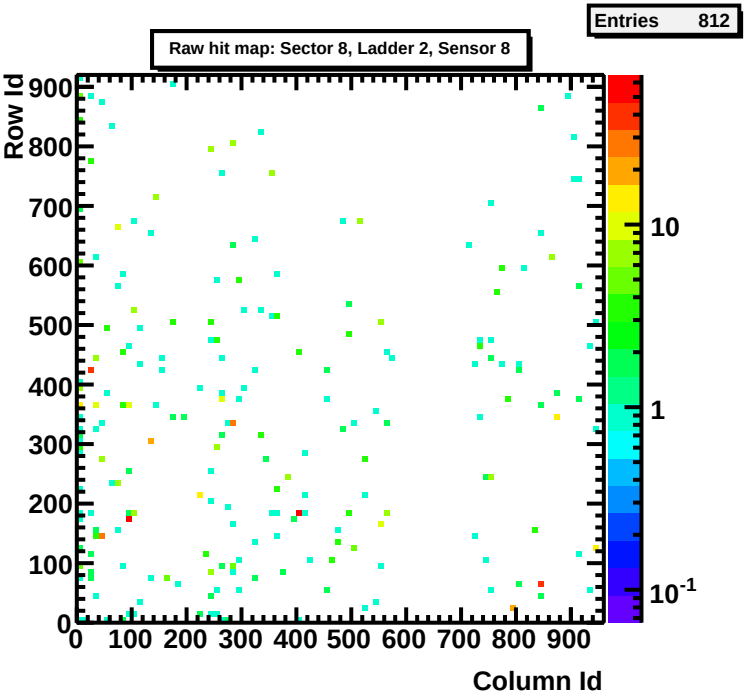
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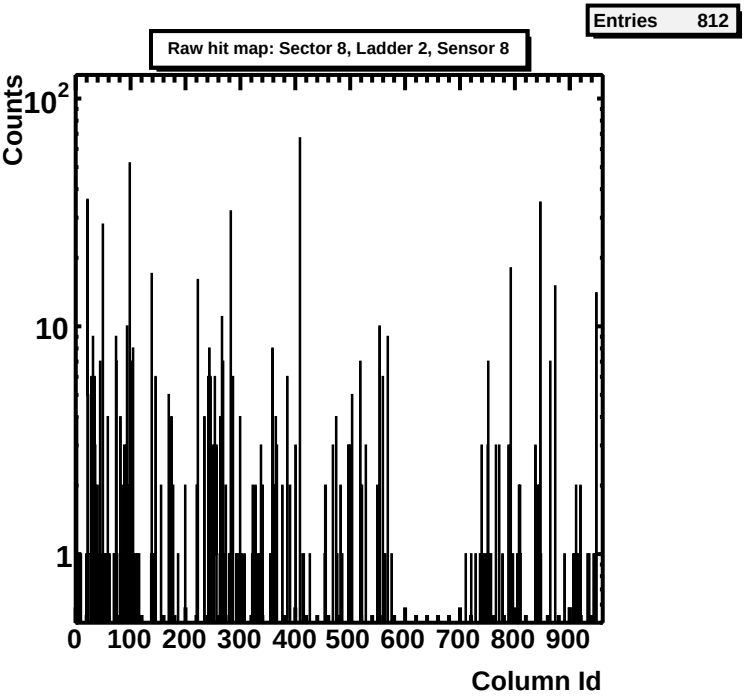
Row Id
Column Id


Entries 812
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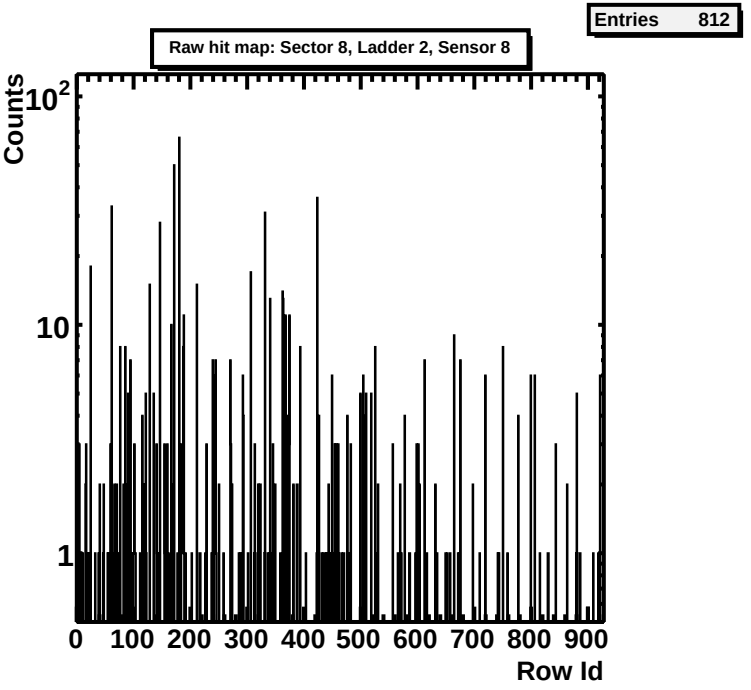
Counts
Column Id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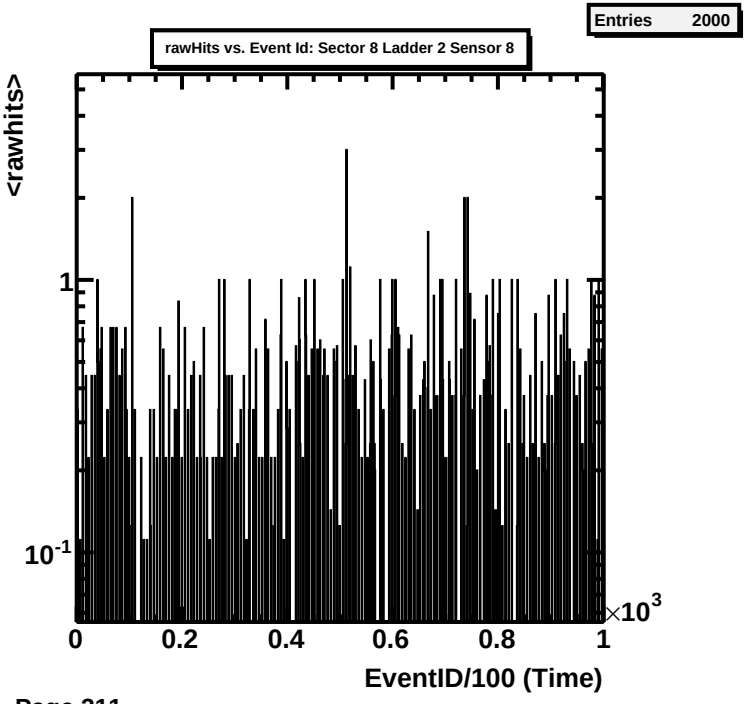
Counts
Row Id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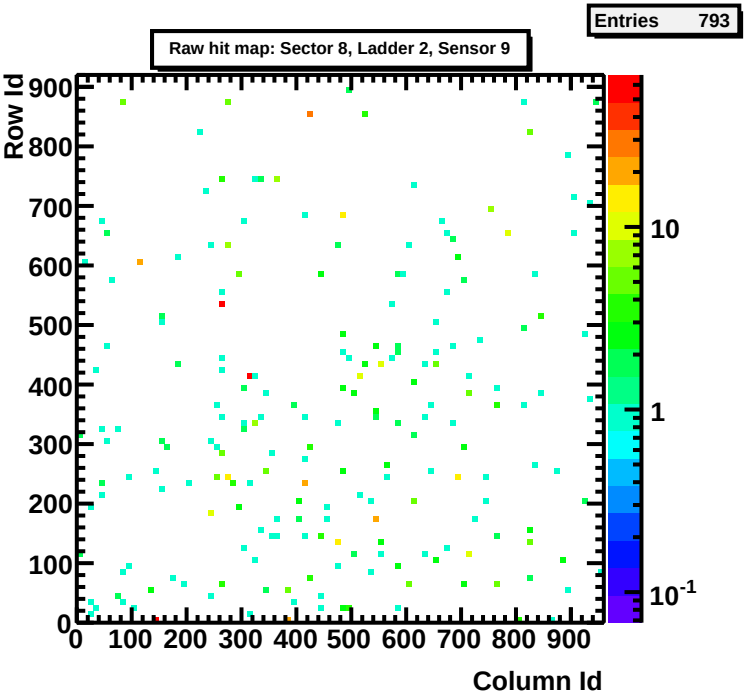
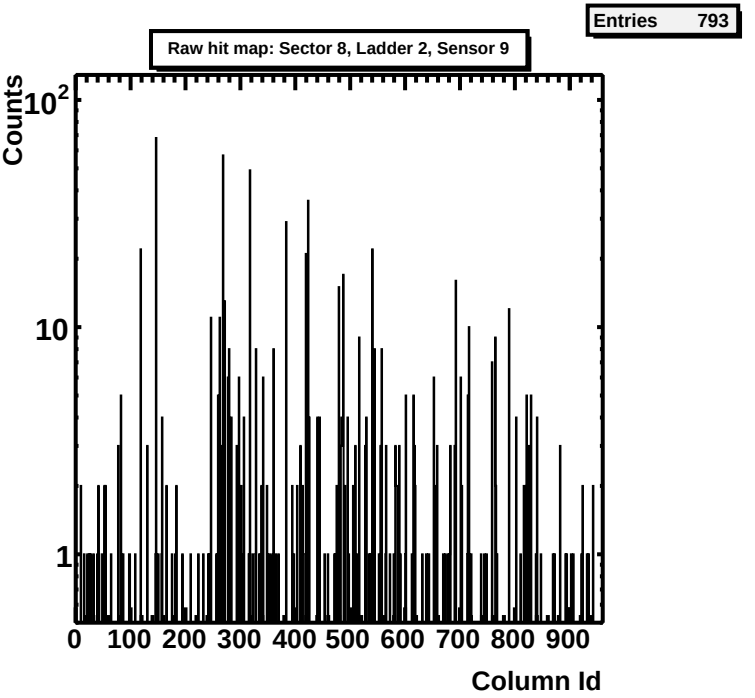

Entries 793
Raw hit map: Sector 8, Ladder 2, Sensor 9
Row Id
Column Id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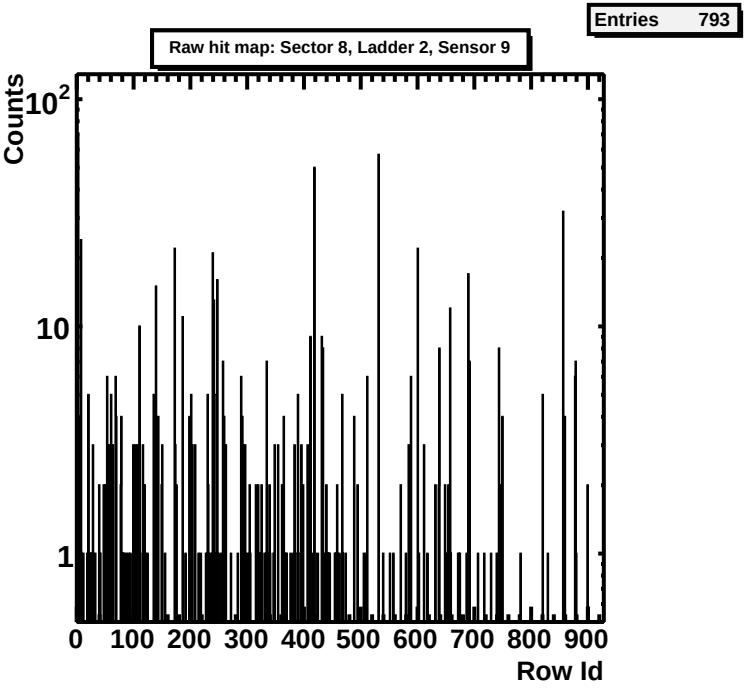
Raw hit map: Sector 8, Ladder 2, Sensor 9
Counts
Column Id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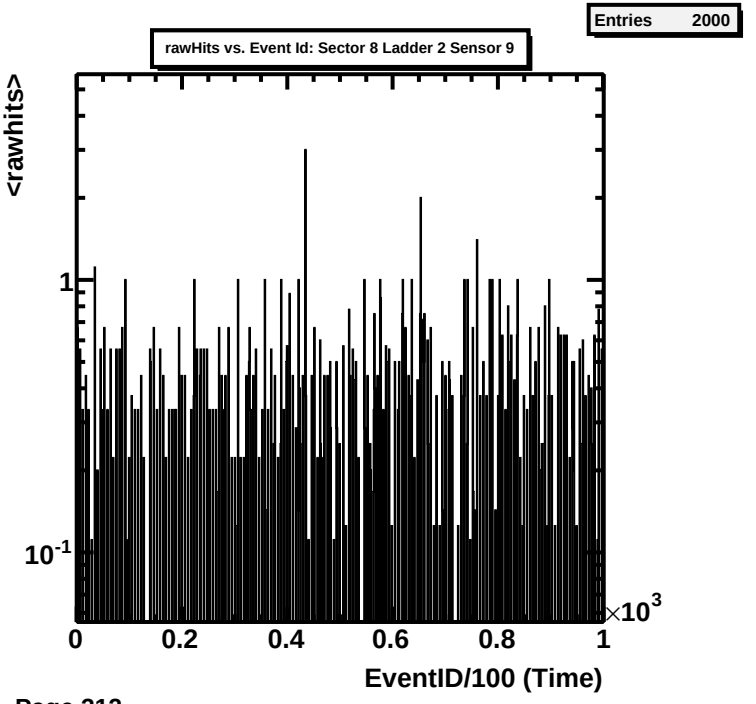
Row Id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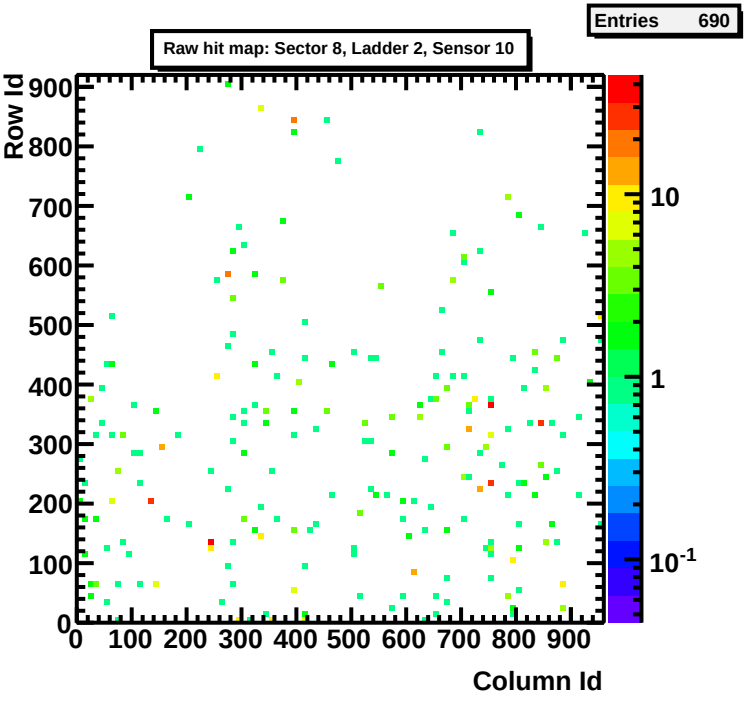
EventID/100 (Time)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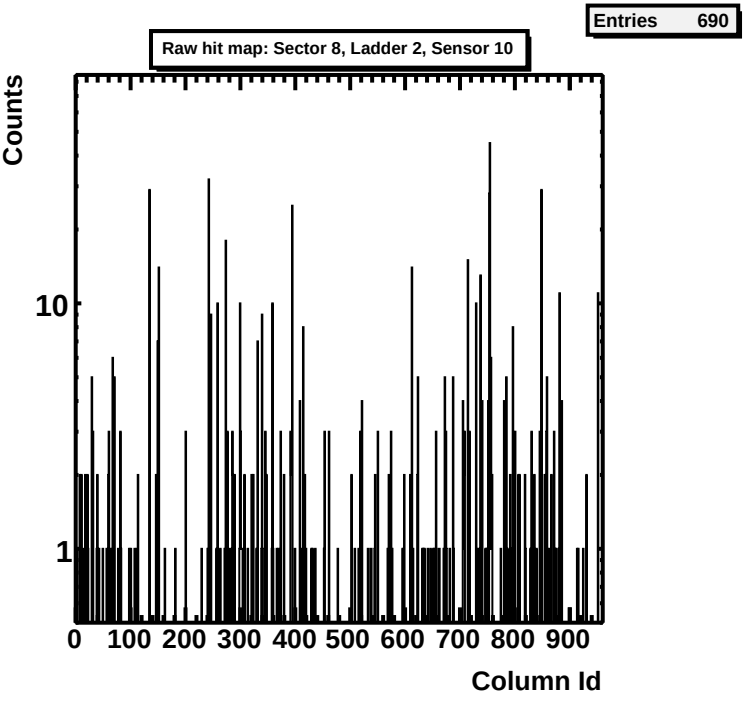
Row Id
Column Id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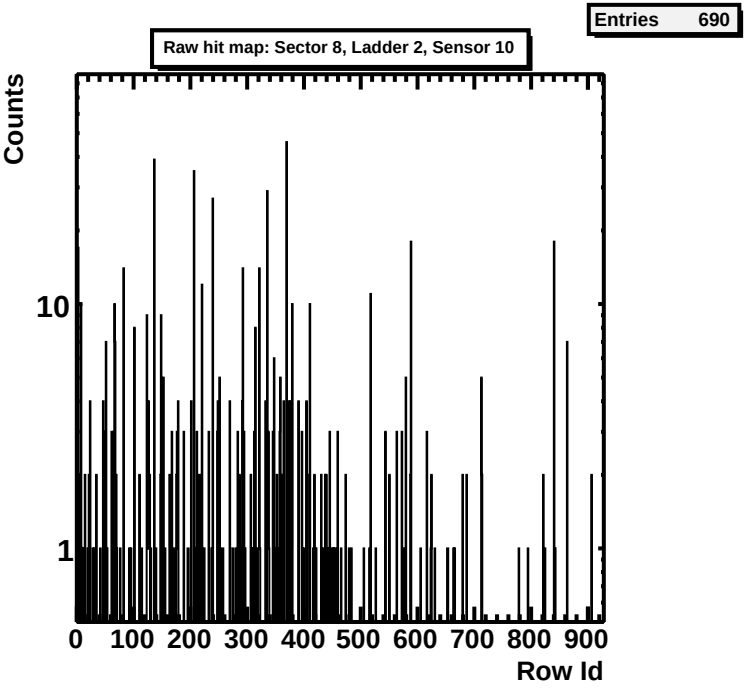
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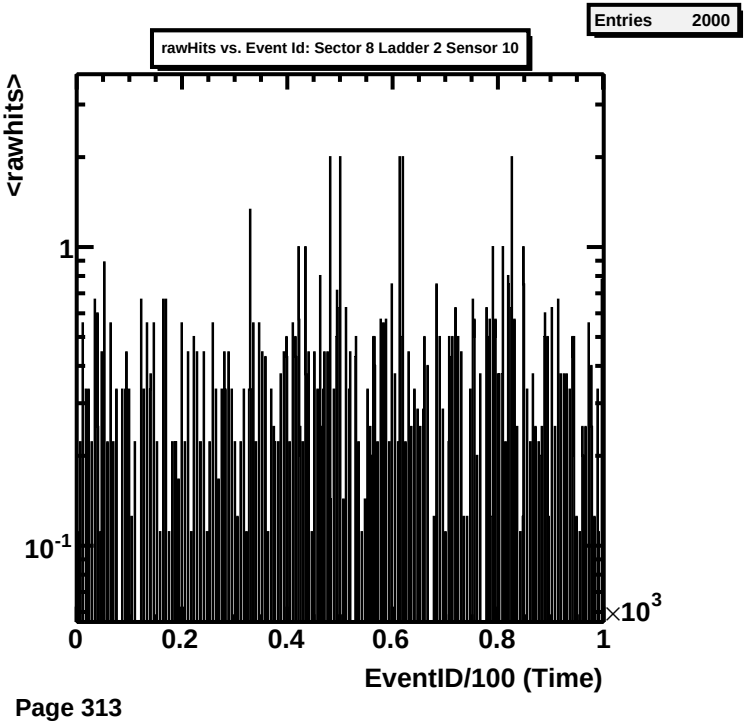
Counts
Row Id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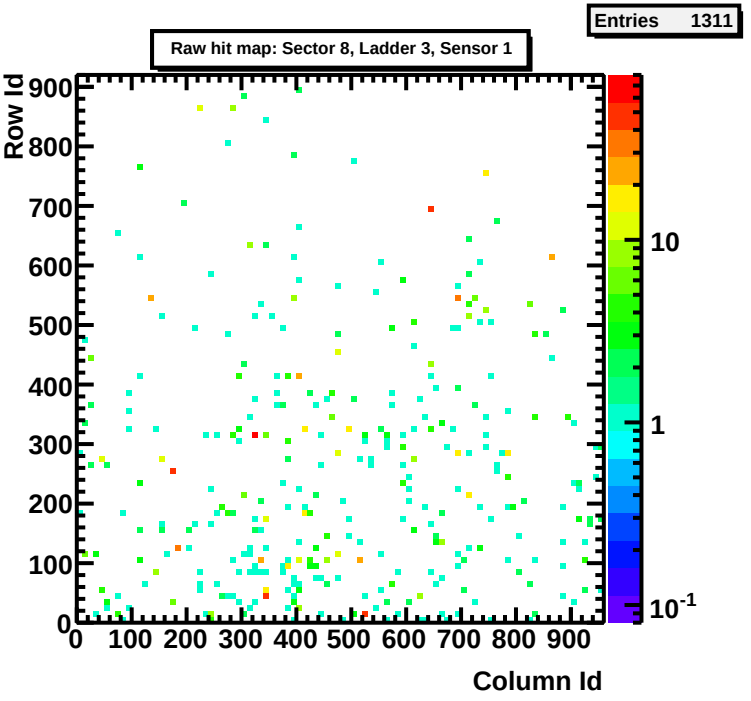
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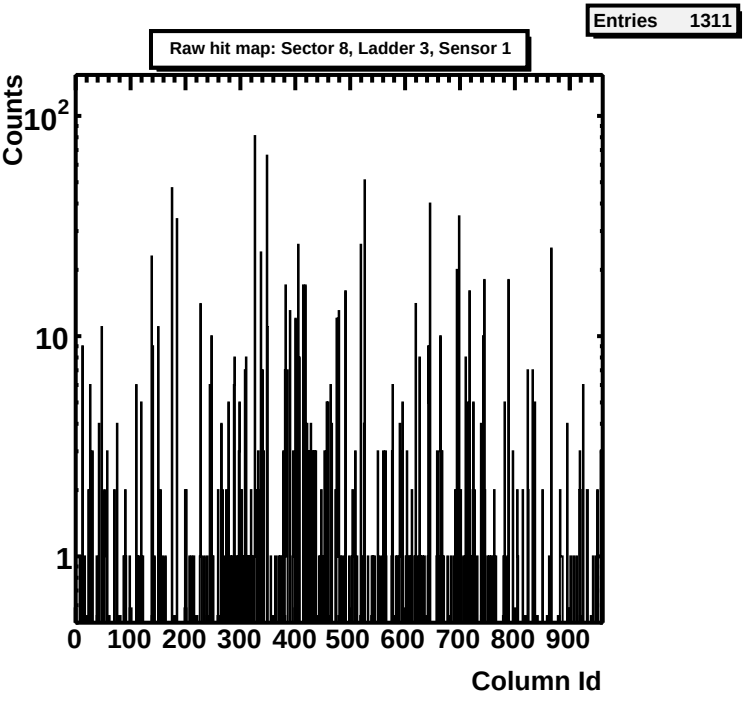
Row Id
Column Id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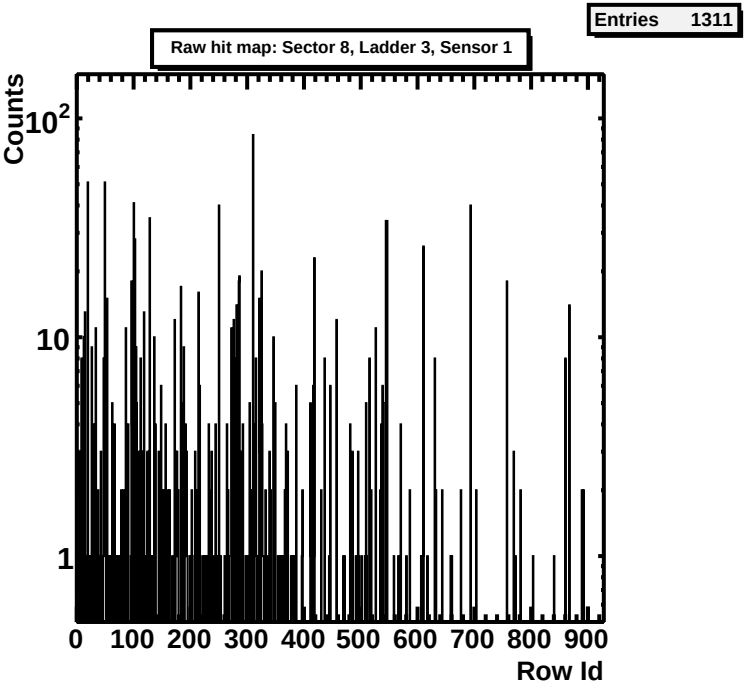
Counts
Column Id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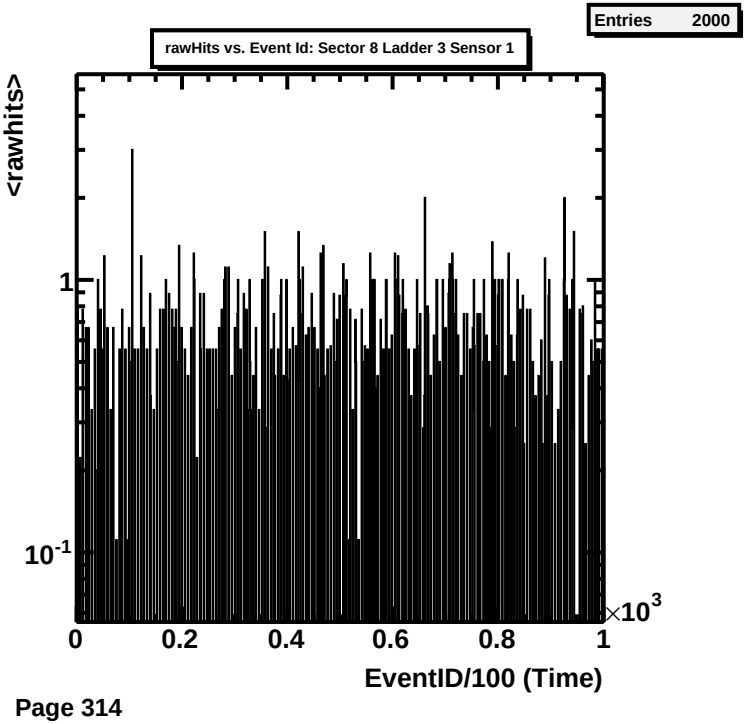
Counts
Row Id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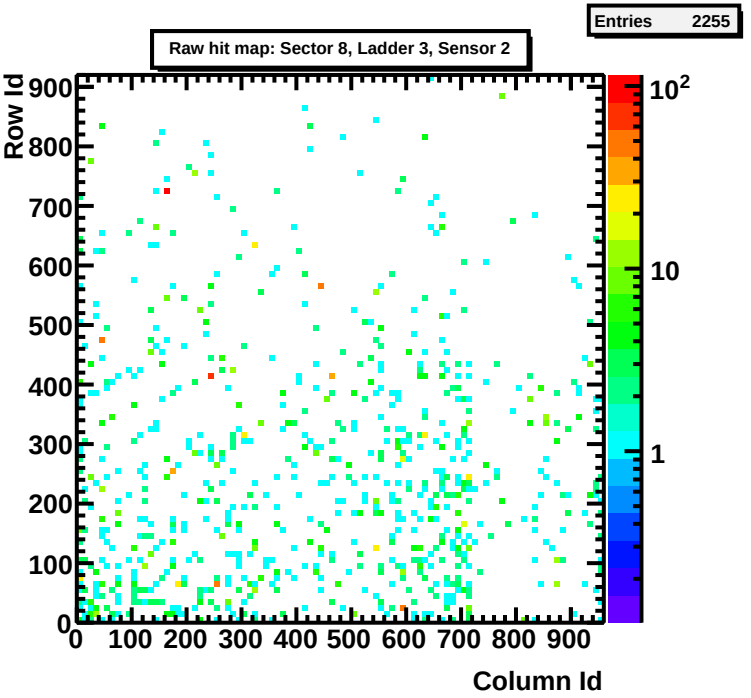
EventID/100 (Time)


Entries 2255
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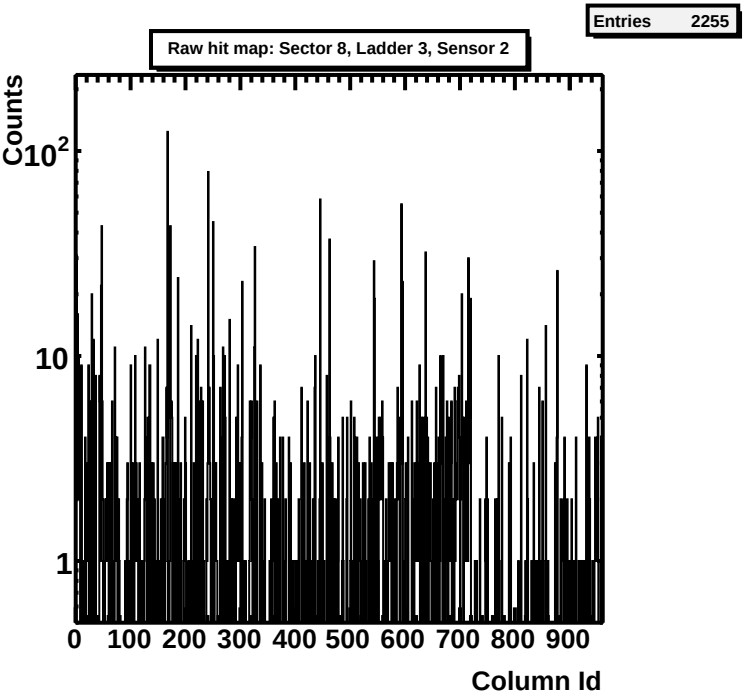
Row Id
Column Id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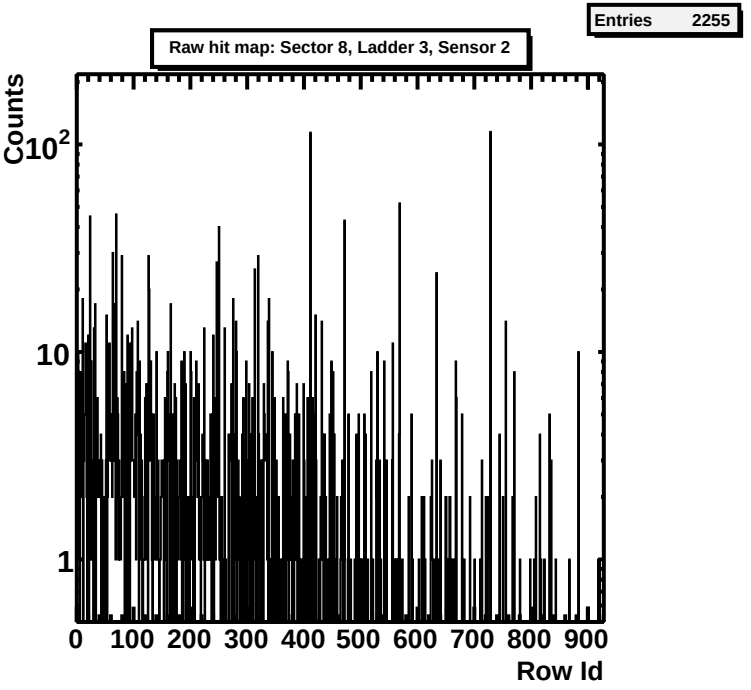
Counts
Column Id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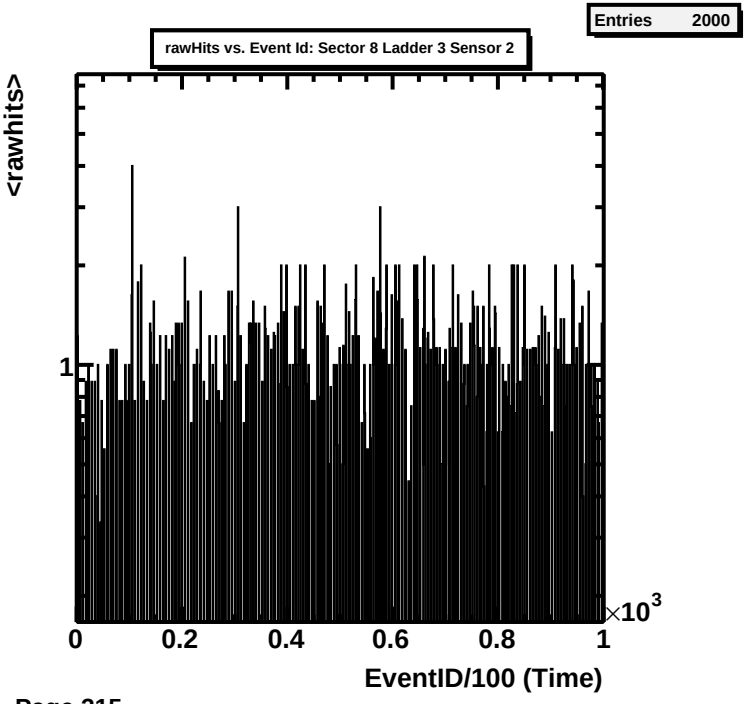
Counts
Row Id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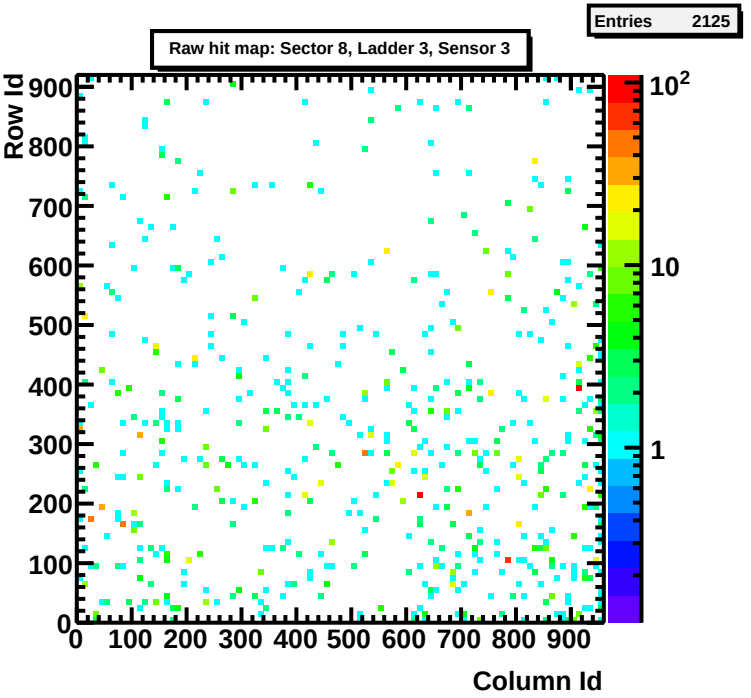
EventID/100 (Time)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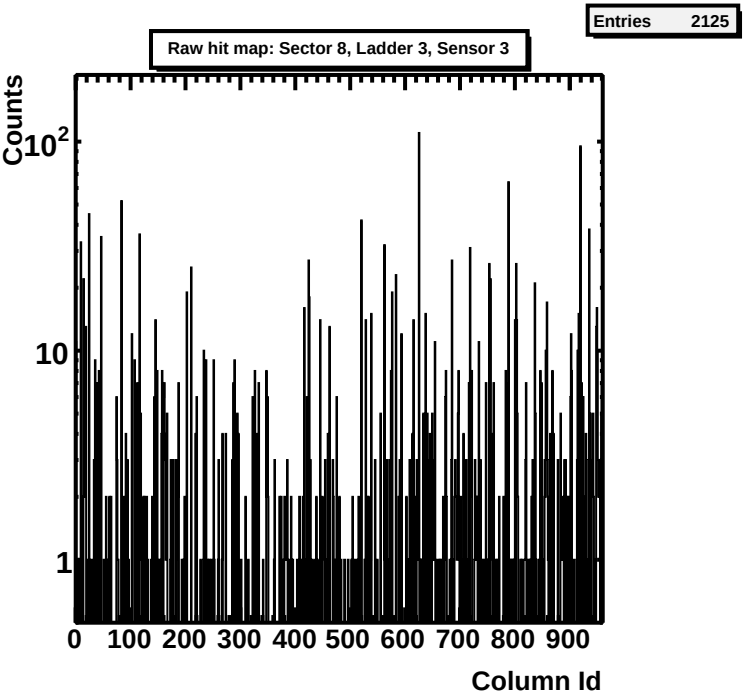
Row Id
Column Id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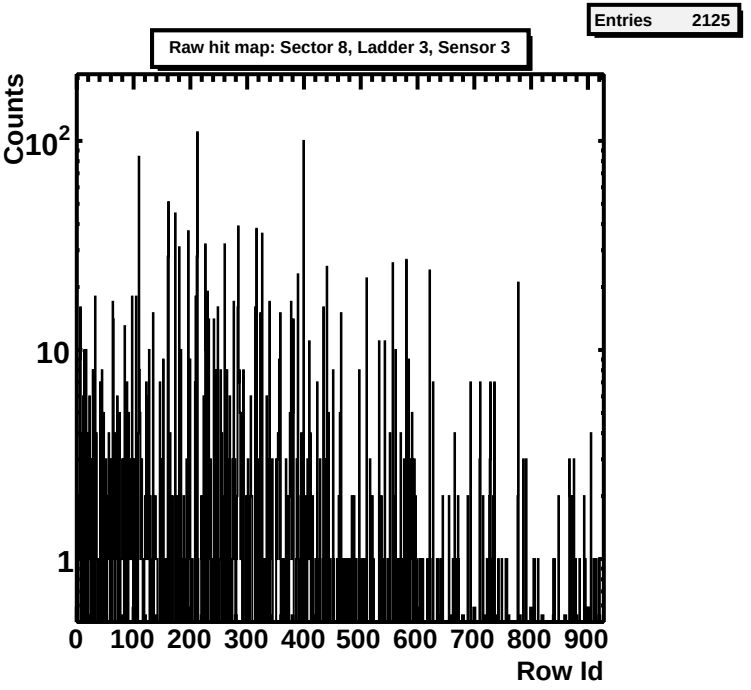
Counts
Column Id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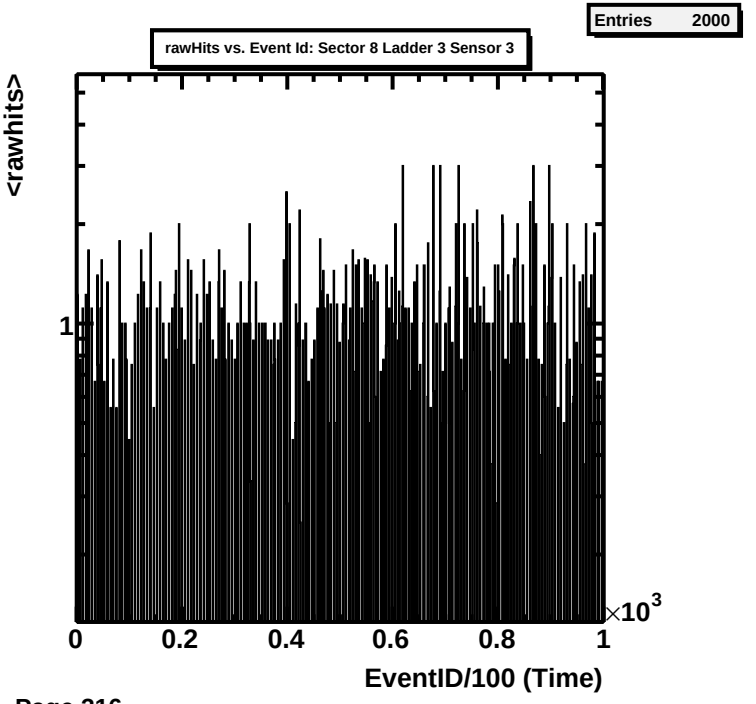
Counts
Row Id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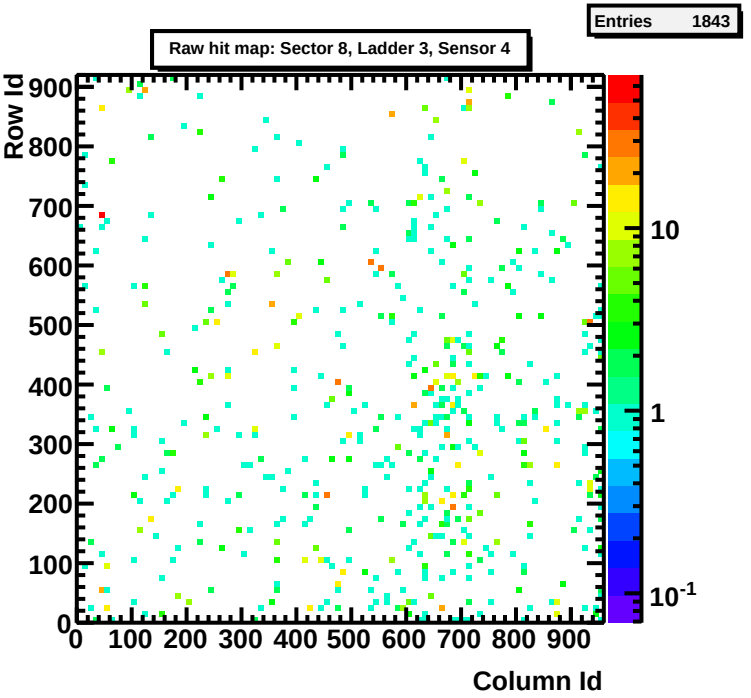
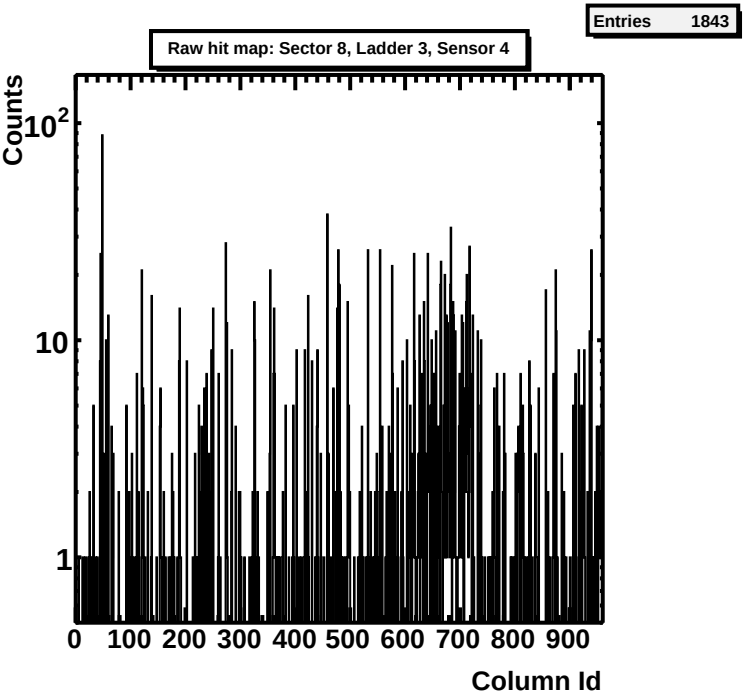

Entries 1843
Raw hit map: Sector 8, Ladder 3, Sensor 4
Row Id
Column Id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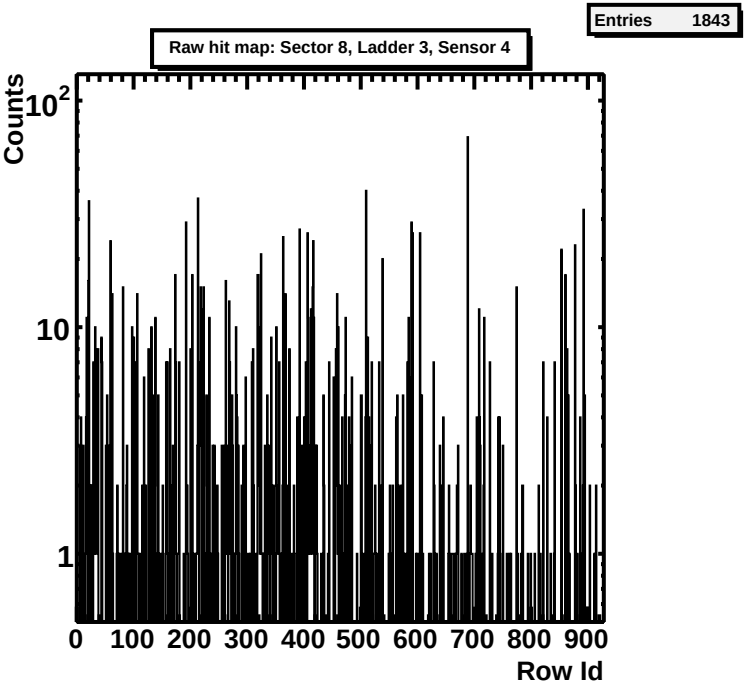
Counts
Column Id


Entries 1843
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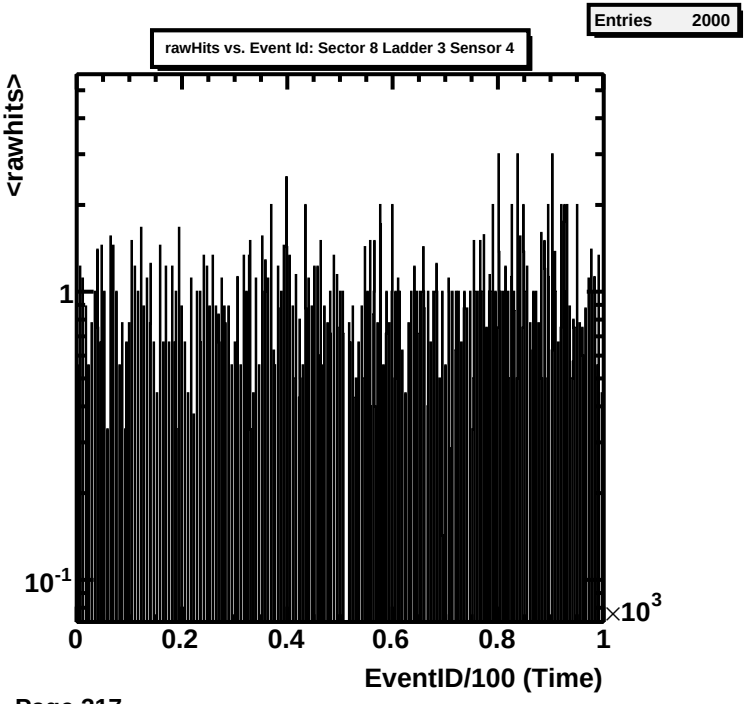
Counts
Row Id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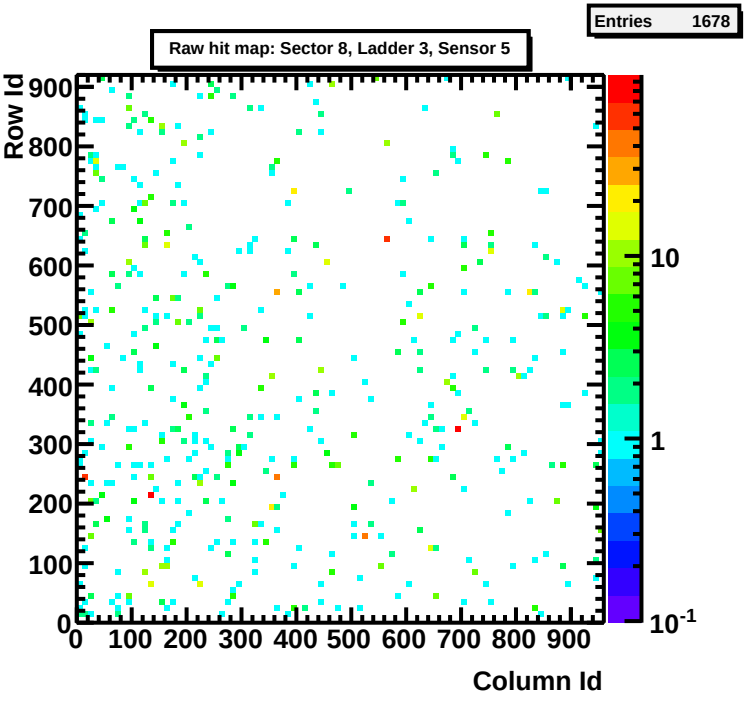
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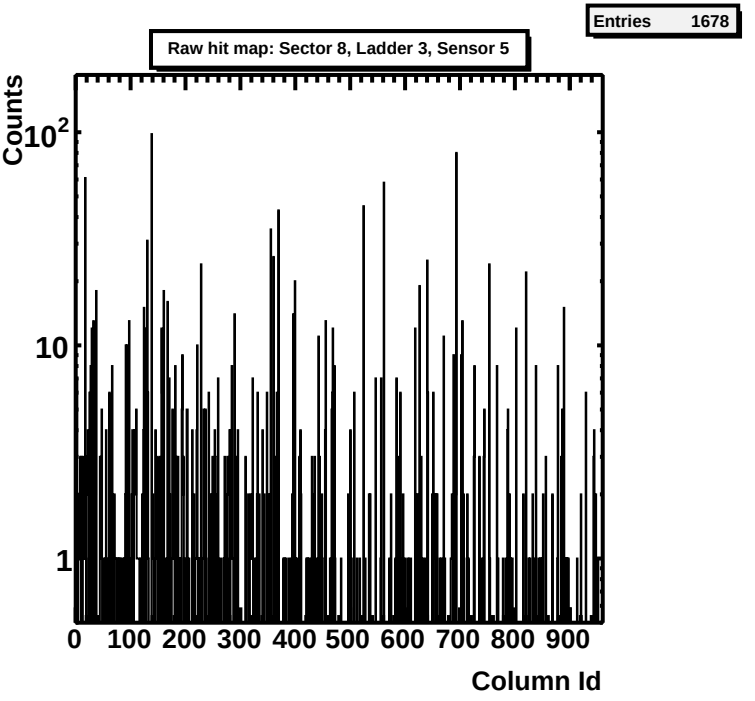
Row Id
Column Id


Entries 1678
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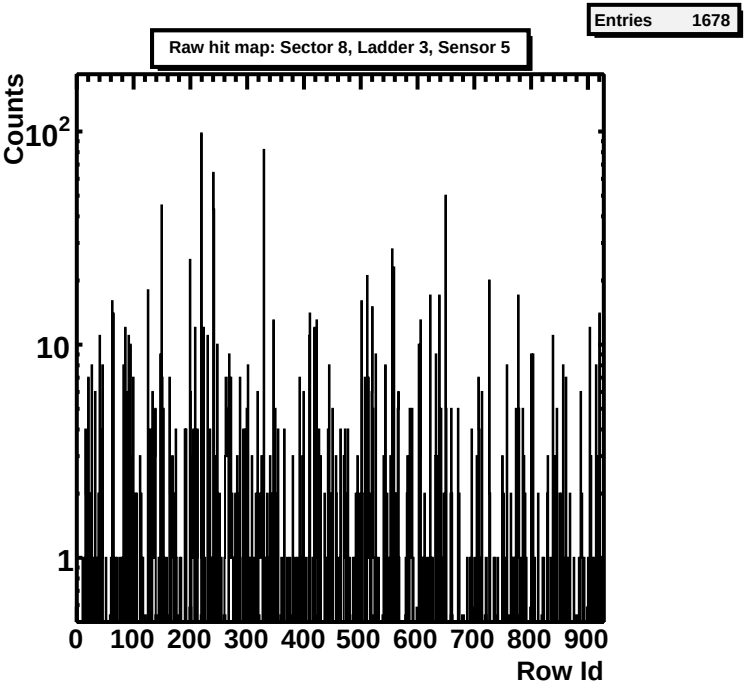
Counts
Column Id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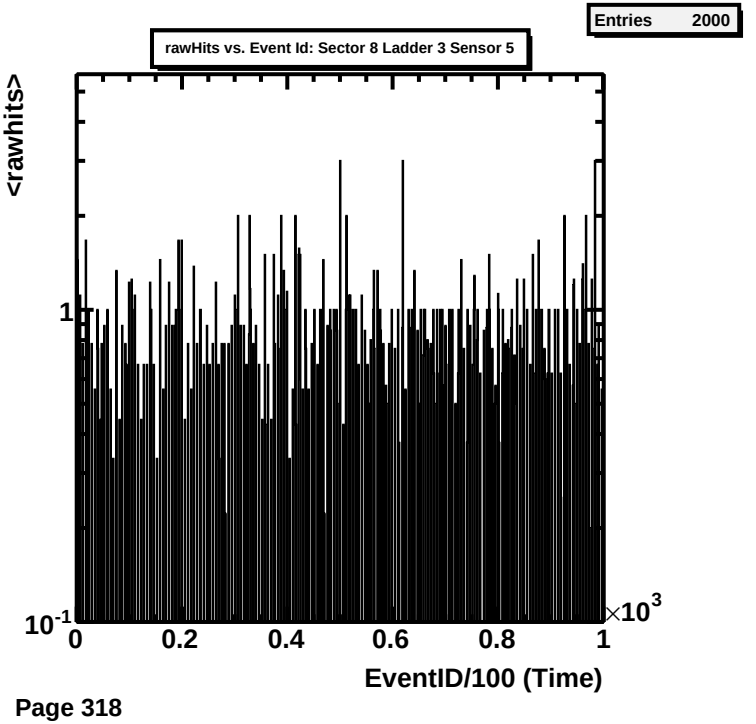
Counts
Row Id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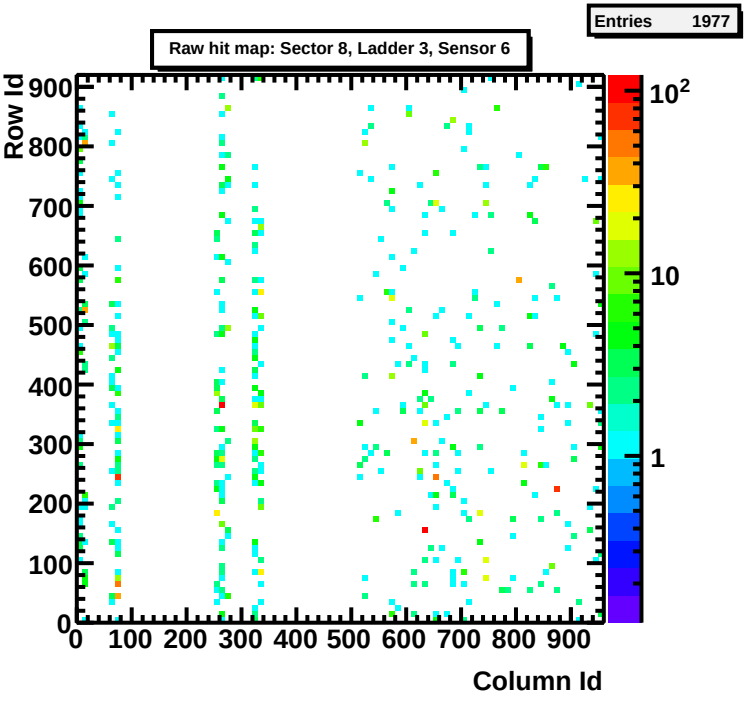
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Row Id
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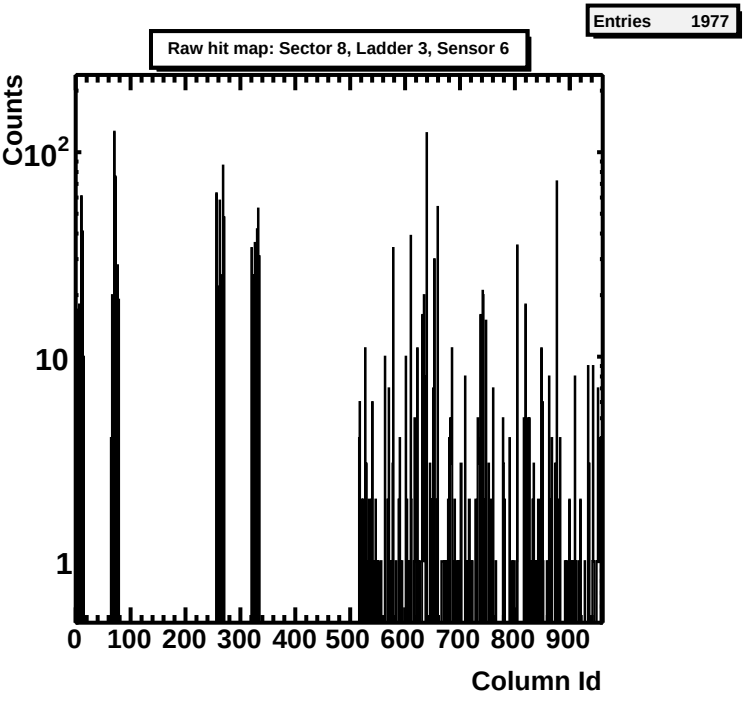
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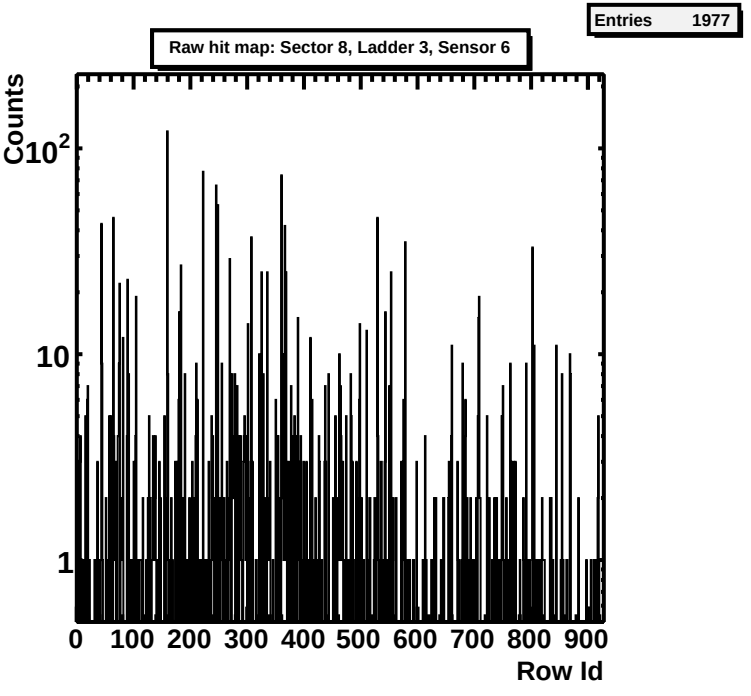
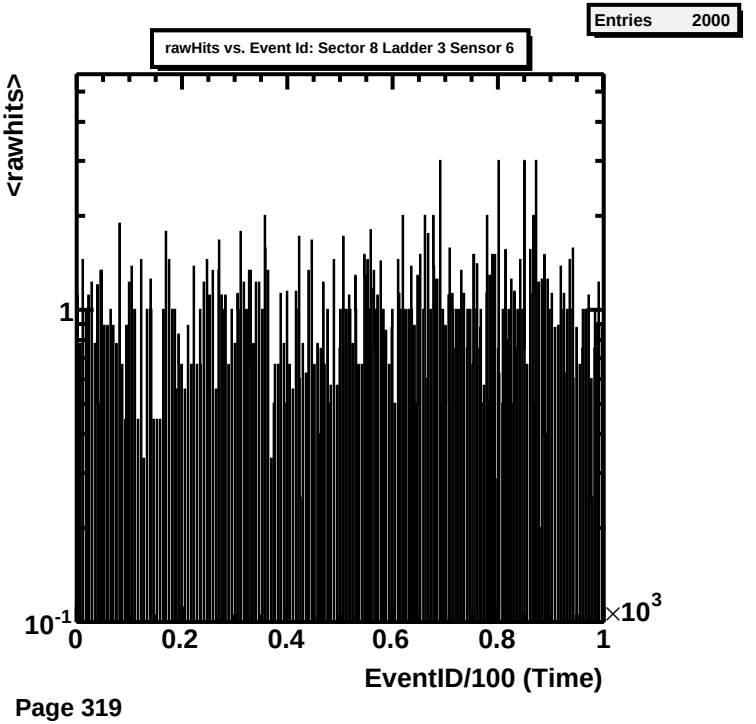
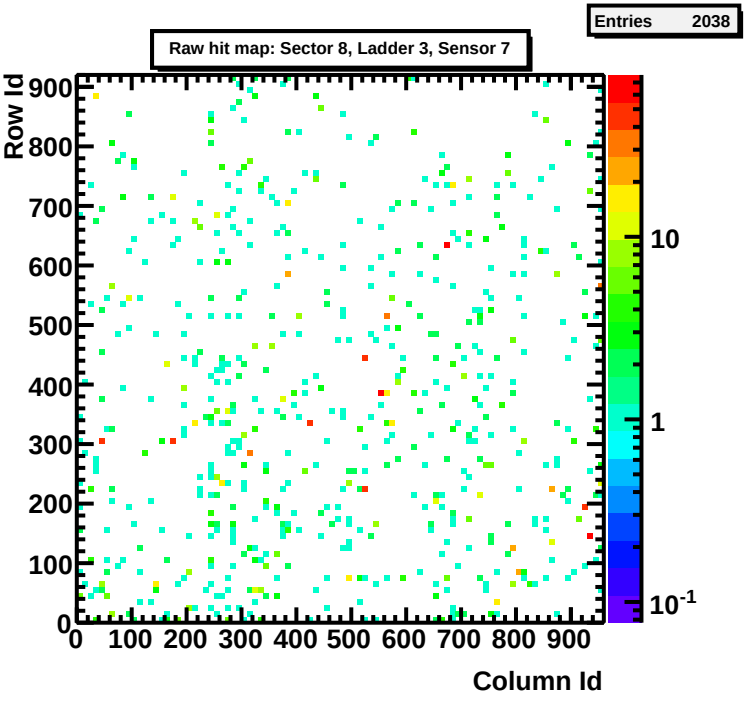
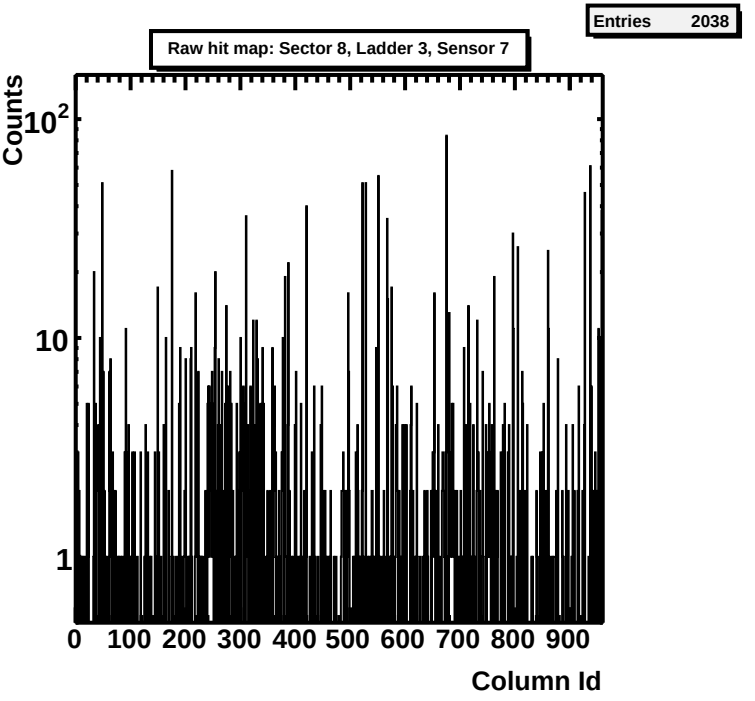
Counts
Column Id


Entries 1977
Raw hit map: Sector 8, Ladder 3, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 2038
Raw hit map: Sector 8, Ladder 3, Sensor 7
Row Id
Column Id


Entries 2038
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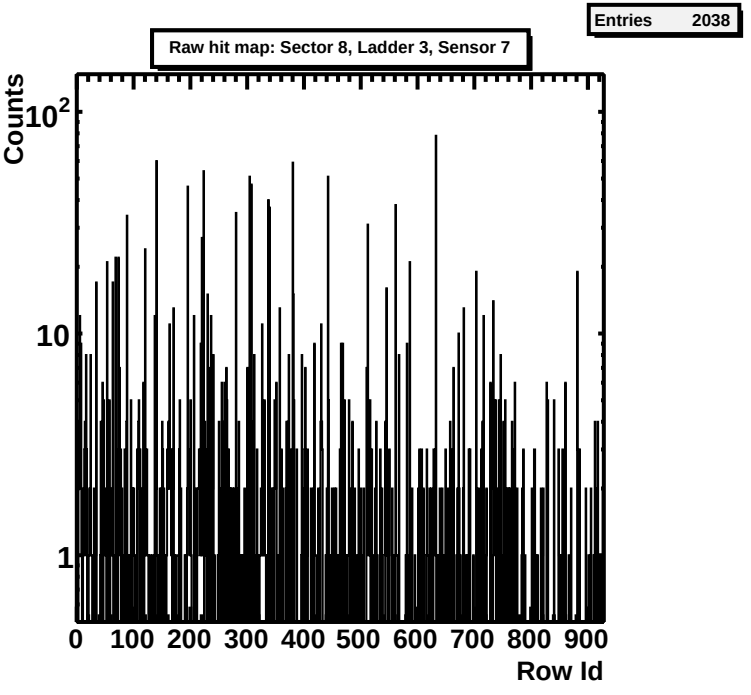
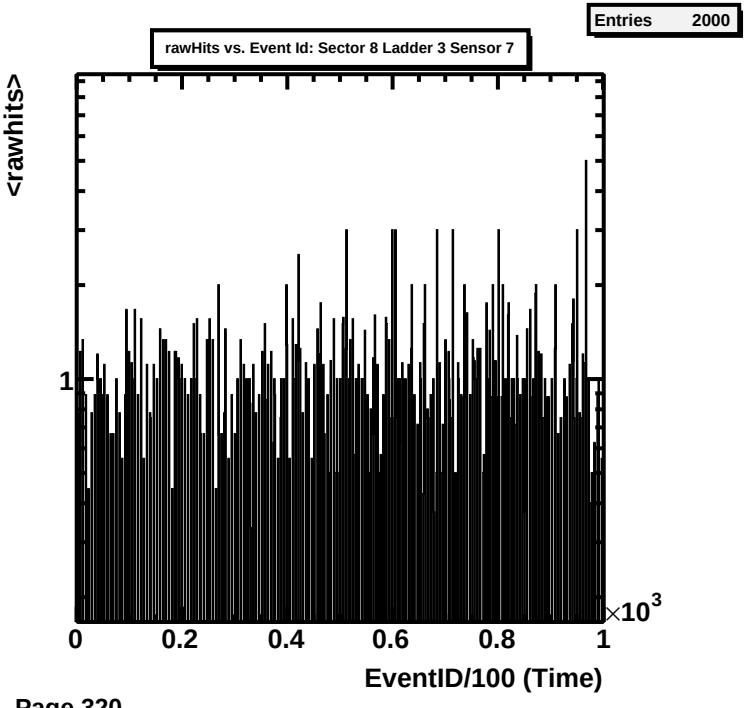
Counts
Column Id


Entries 2038
Raw hit map: Sector 8, Ladder 3, Sensor 7
Counts
Row Id


Entries 2000
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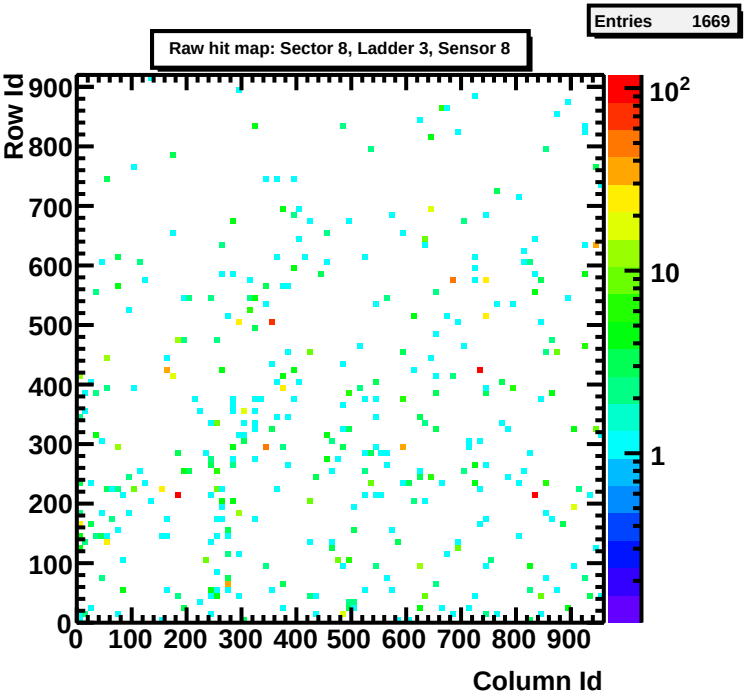
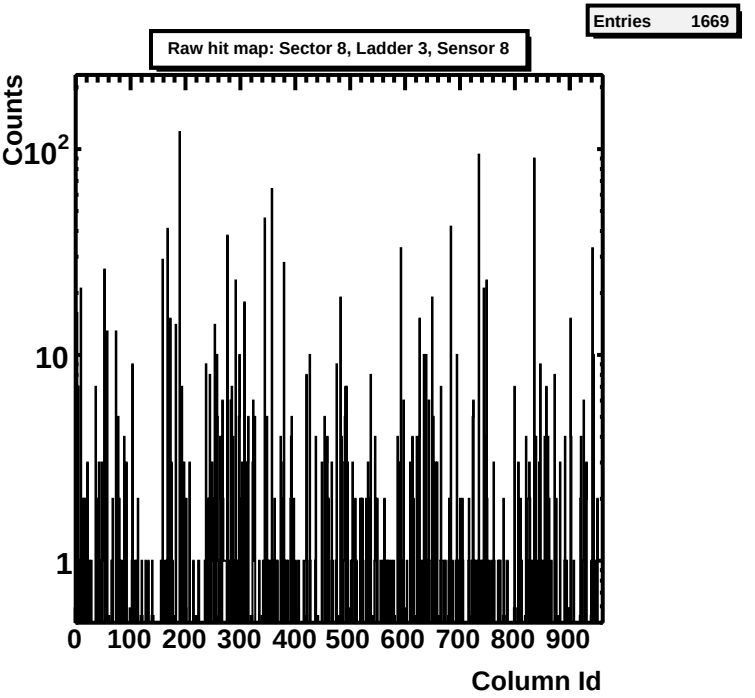
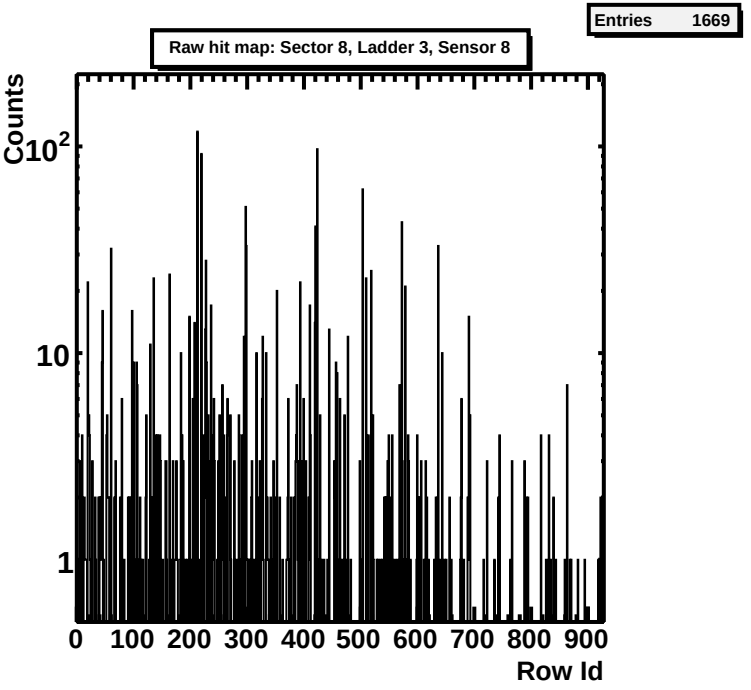
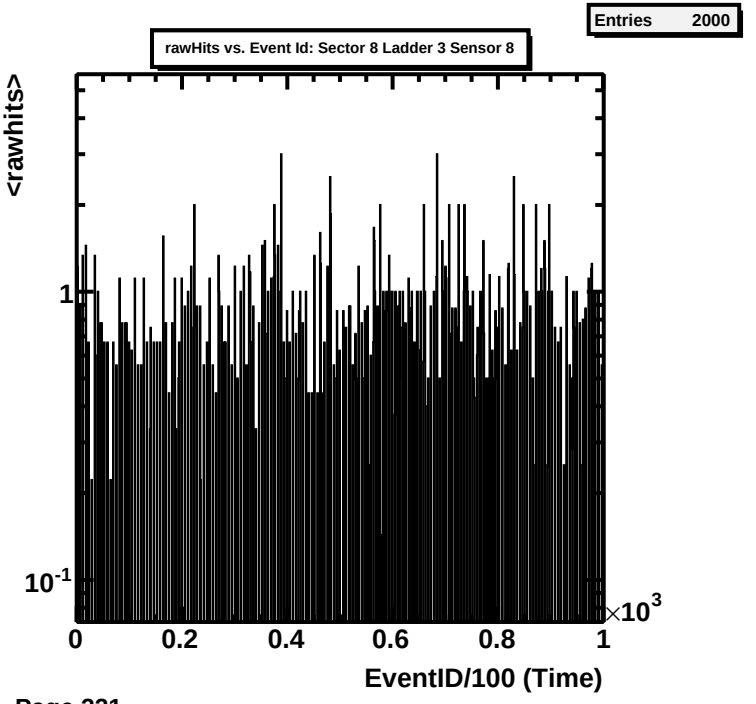
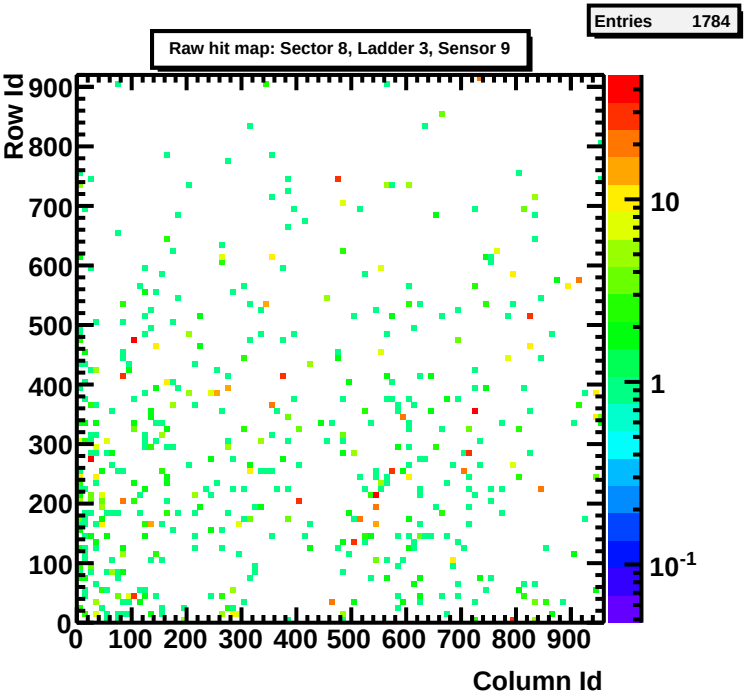
<rawhits>
EventID/100 (Time)

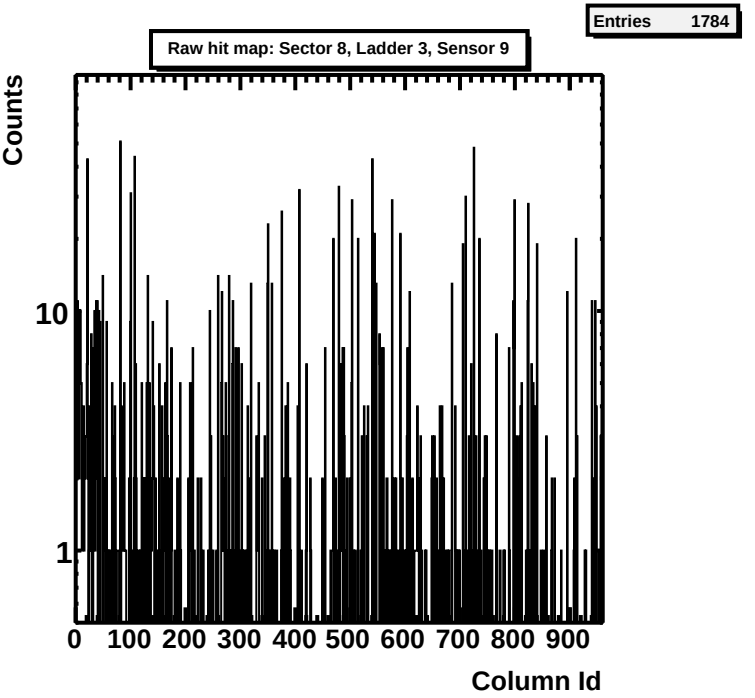

Entries 1669
Raw hit map: Sector 8, Ladder 3, Sensor 8
Row Id
Column Id

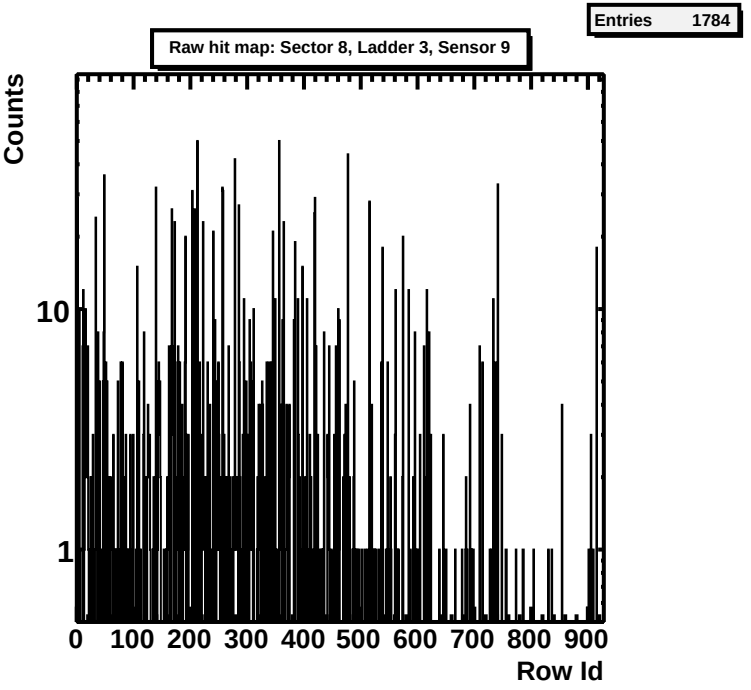

Entries 1669
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Column Id

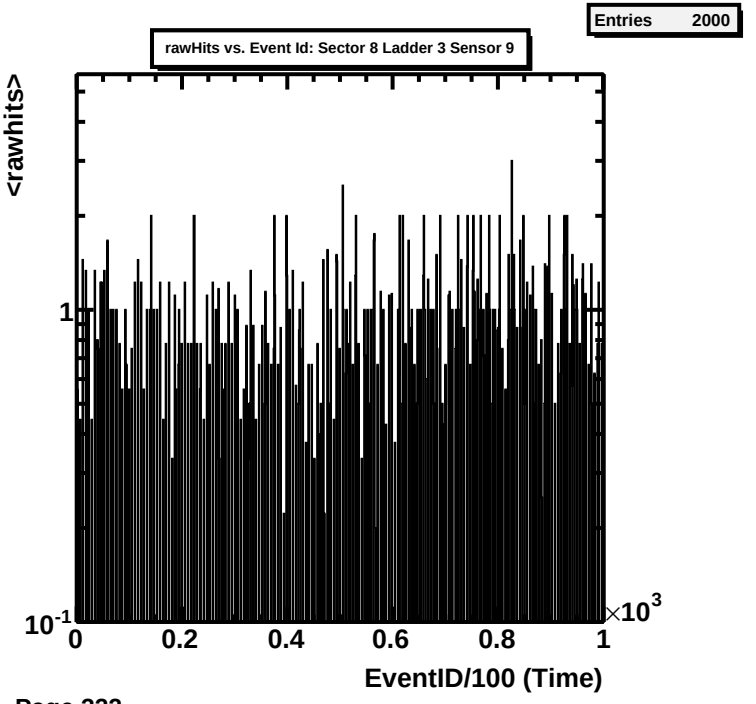

Entries 1669
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Row Id

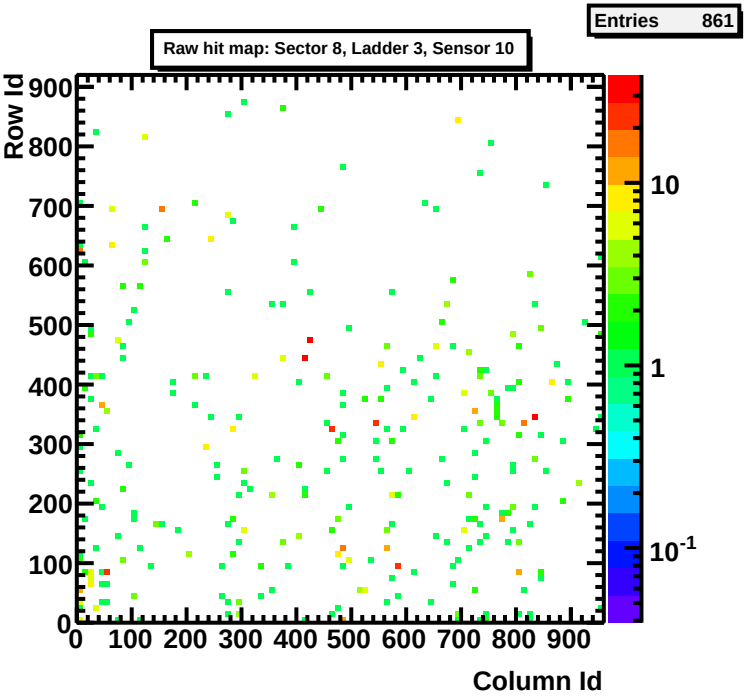

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

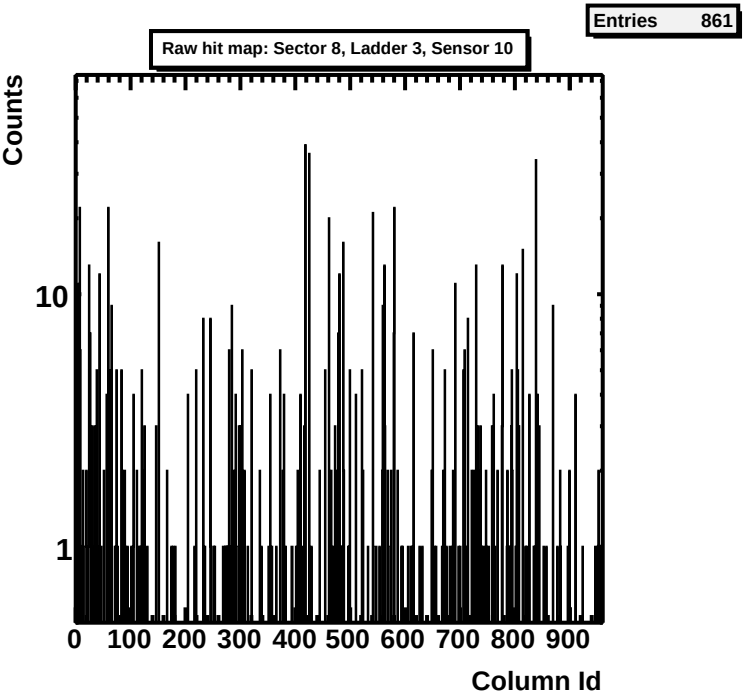

Entries 1784
Raw hit map: Sector 8, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

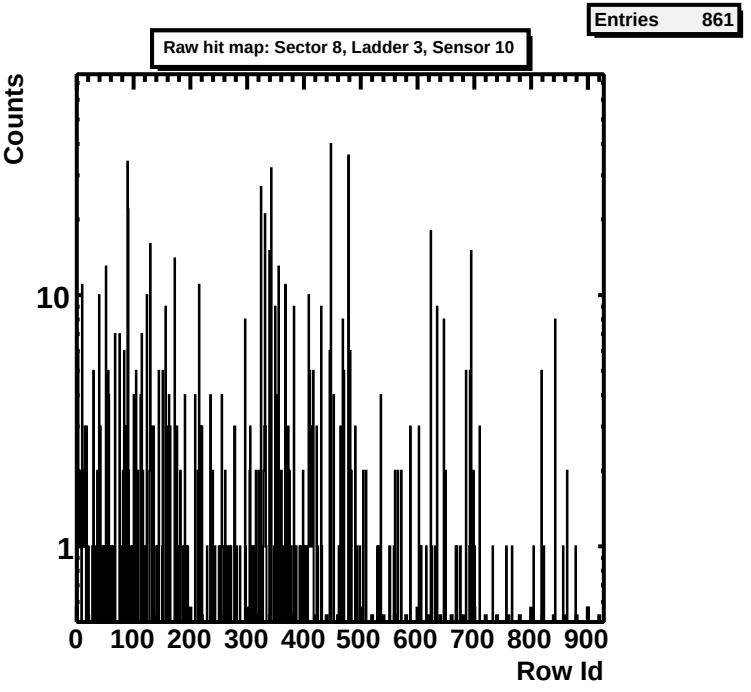

Entries 1784
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

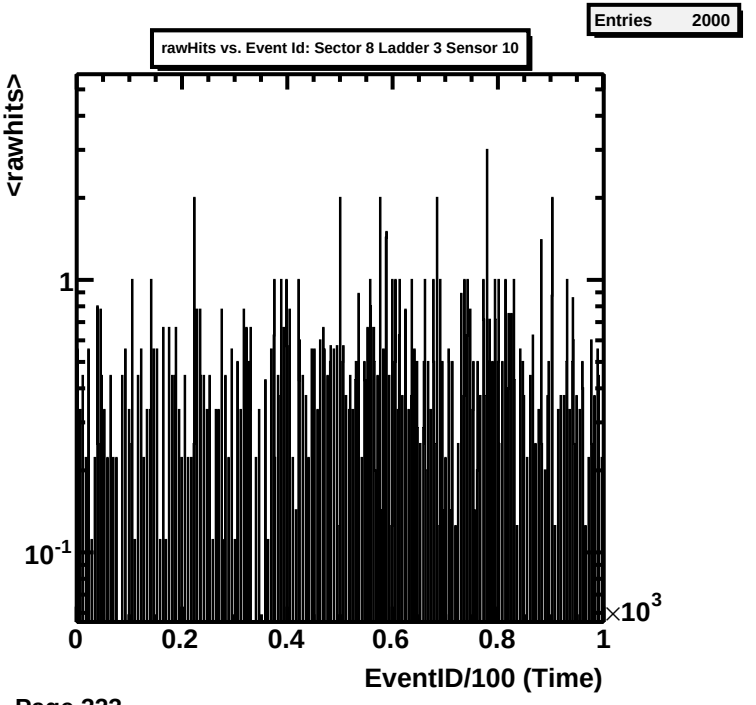

Entries 1784
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

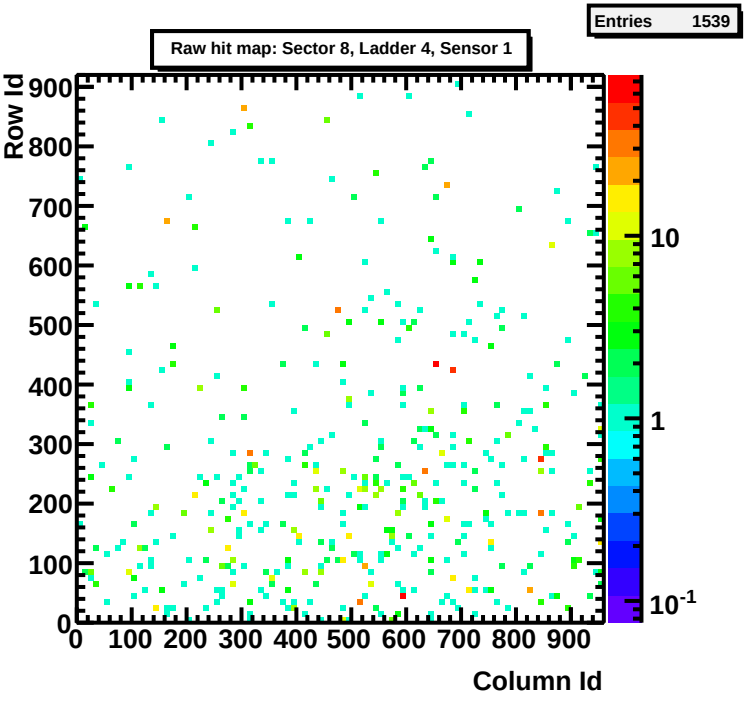

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

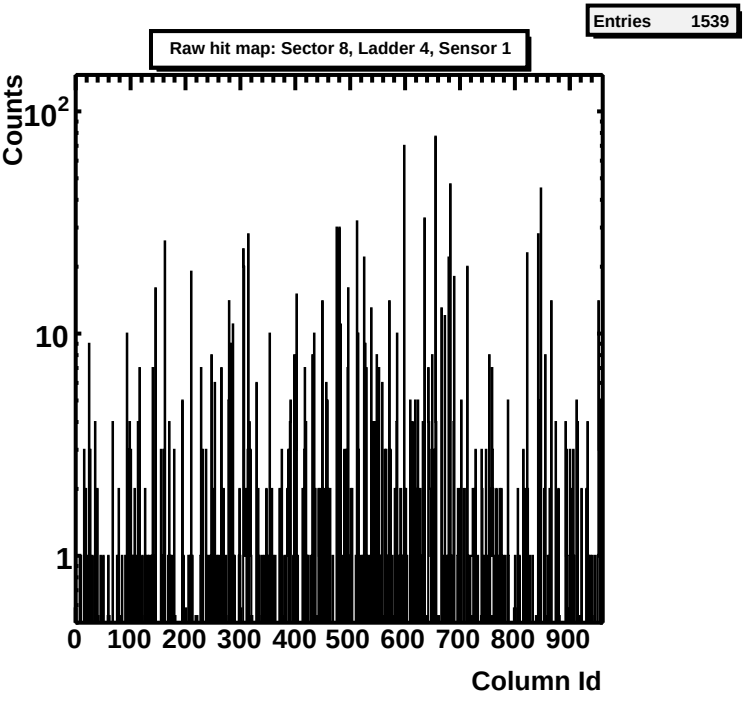

Entries 861
Raw hit map: Sector 8, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

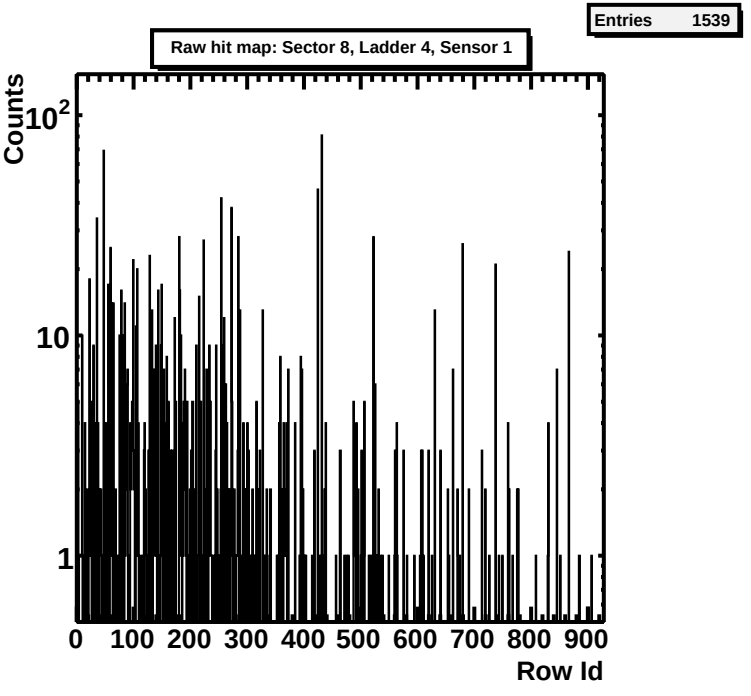

Entries 861
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

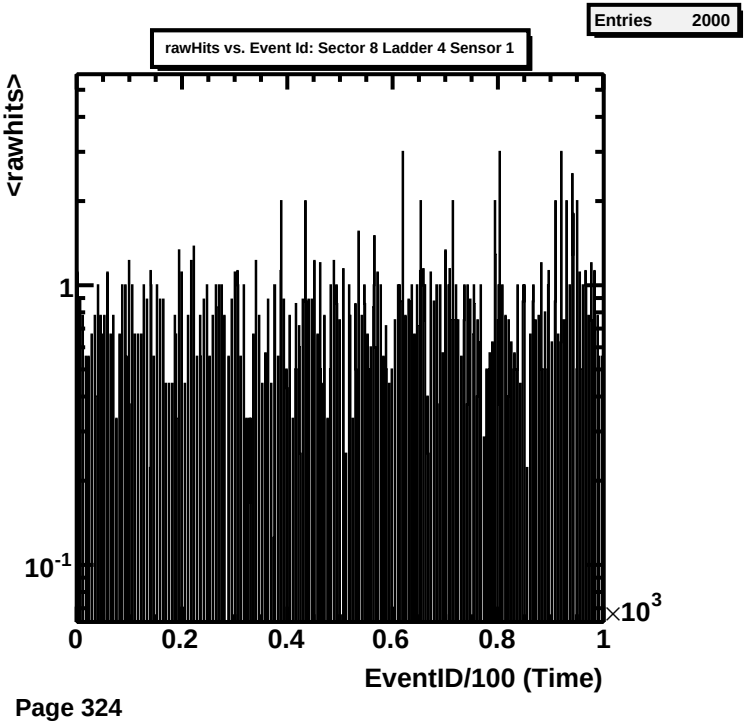

Entries 861
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

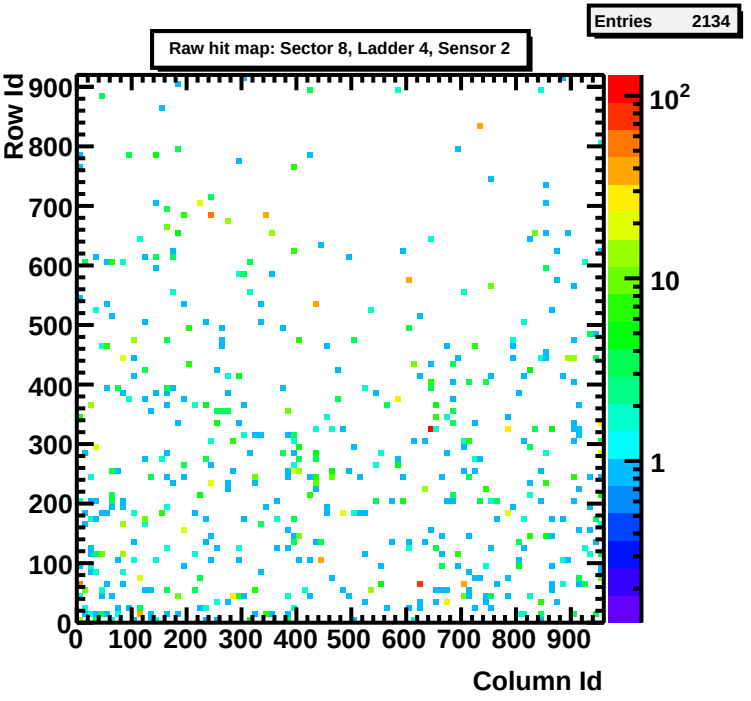

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

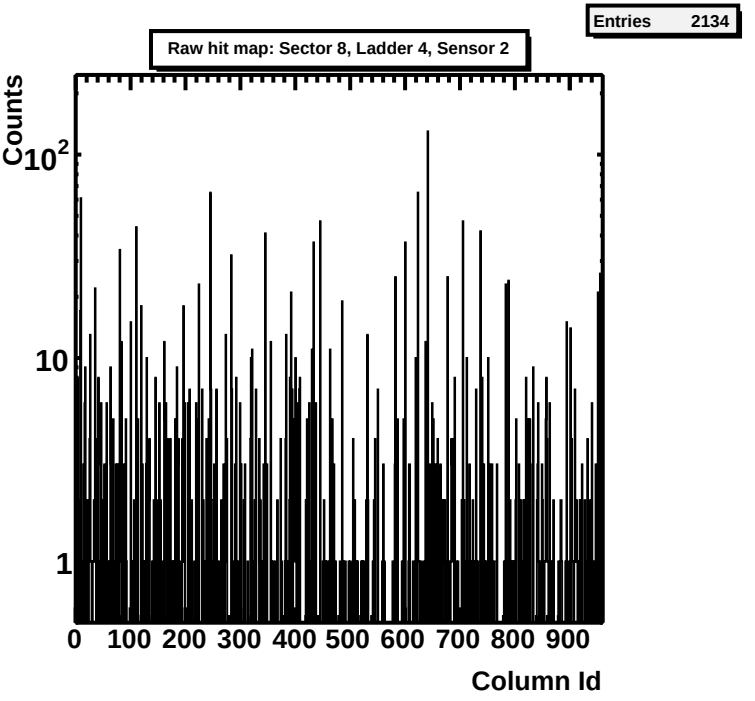

Entries 1539
Raw hit map: Sector 8, Ladder 4, Sensor 1
Row Id
Column Id

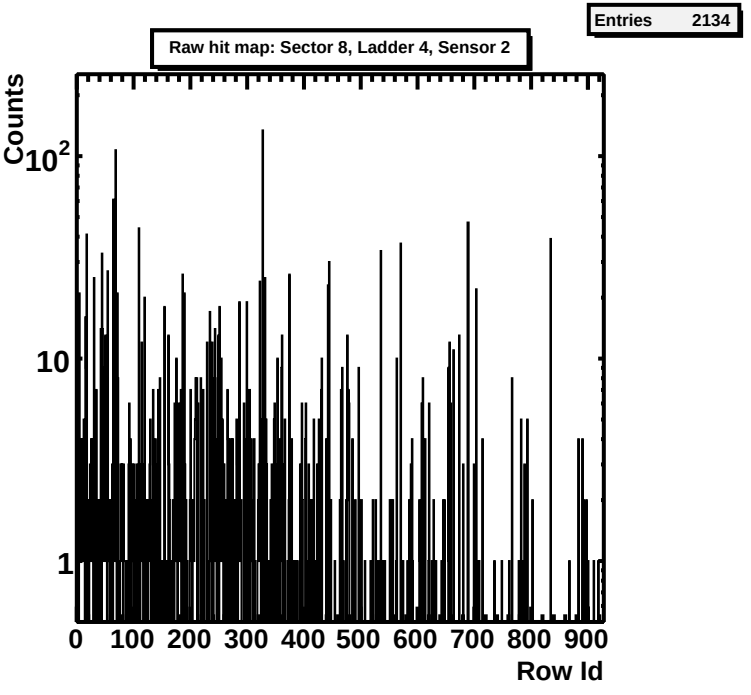

Entries 1539
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Column Id


Entries 1539
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 2134
Raw hit map: Sector 8, Ladder 4, Sensor 2
Row Id
Column Id


Entries 2134
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
Column Id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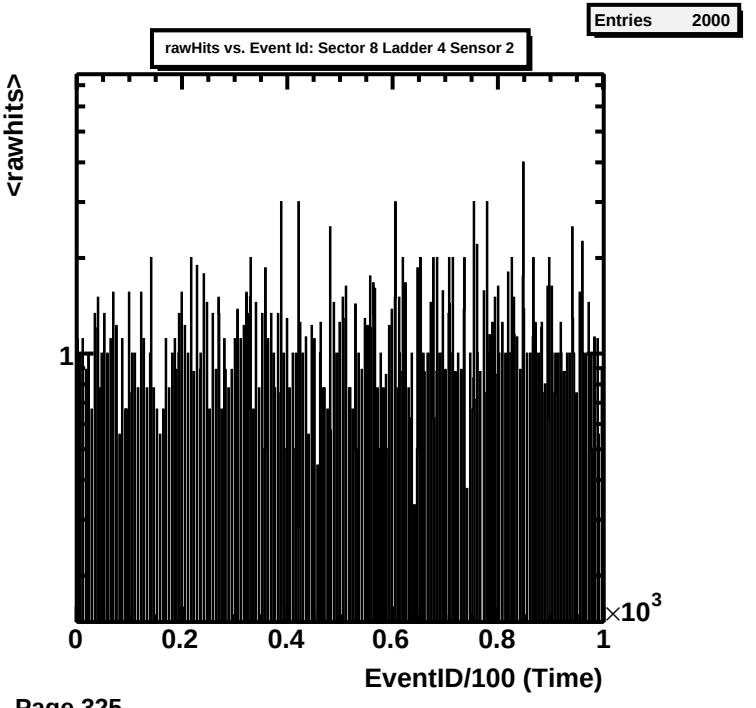
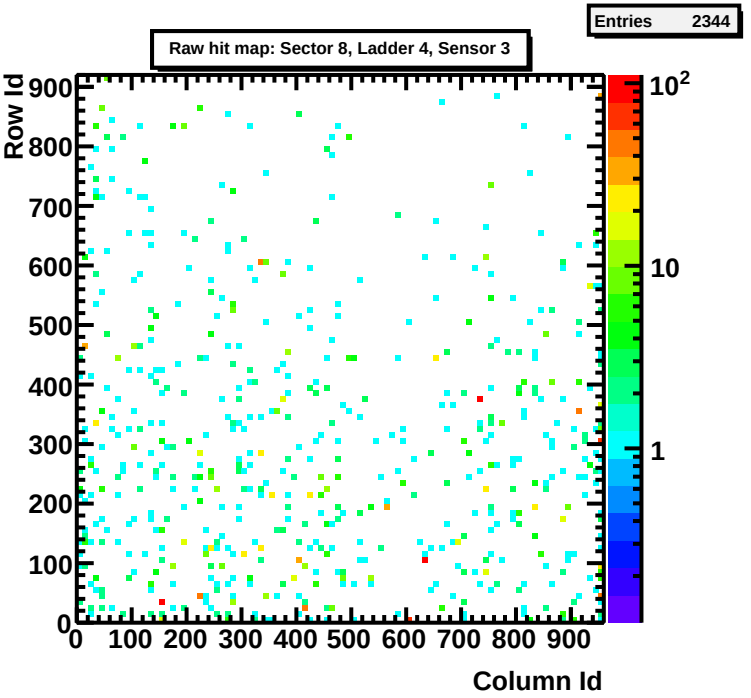
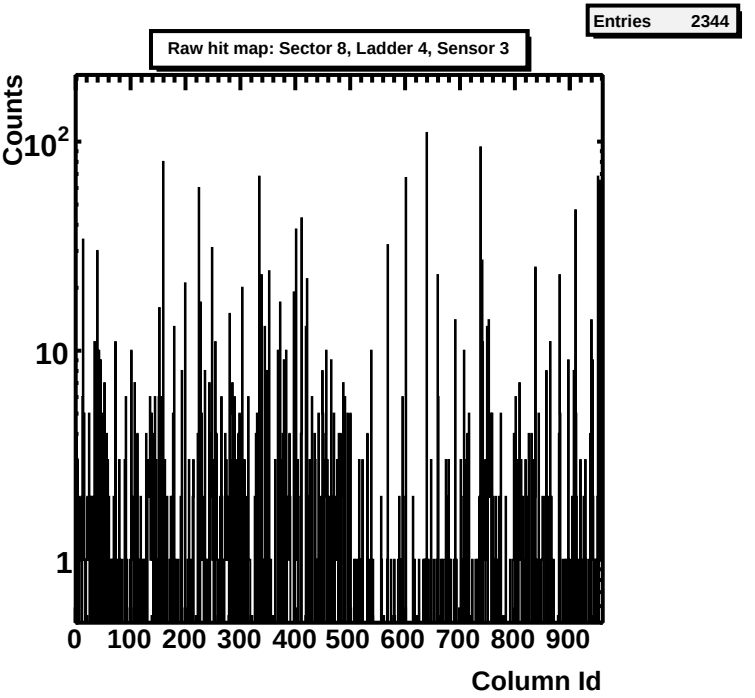
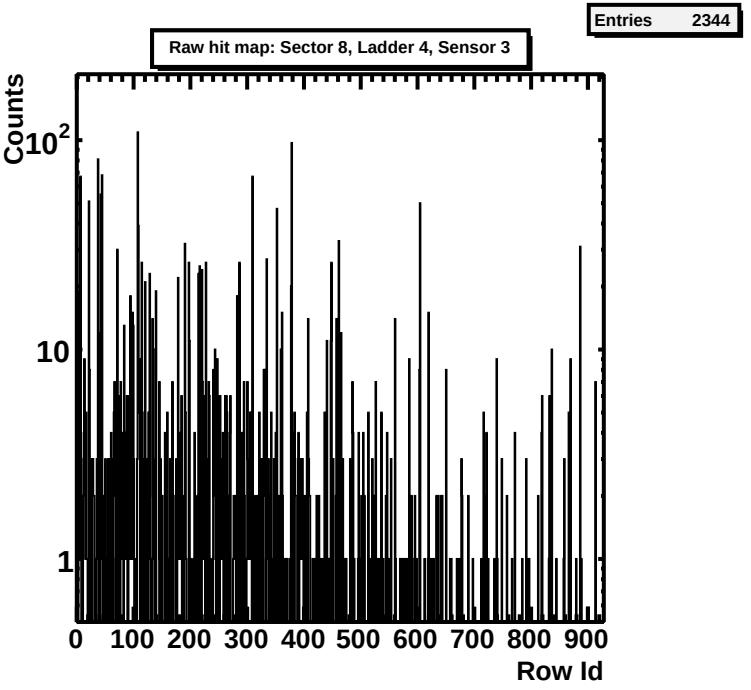
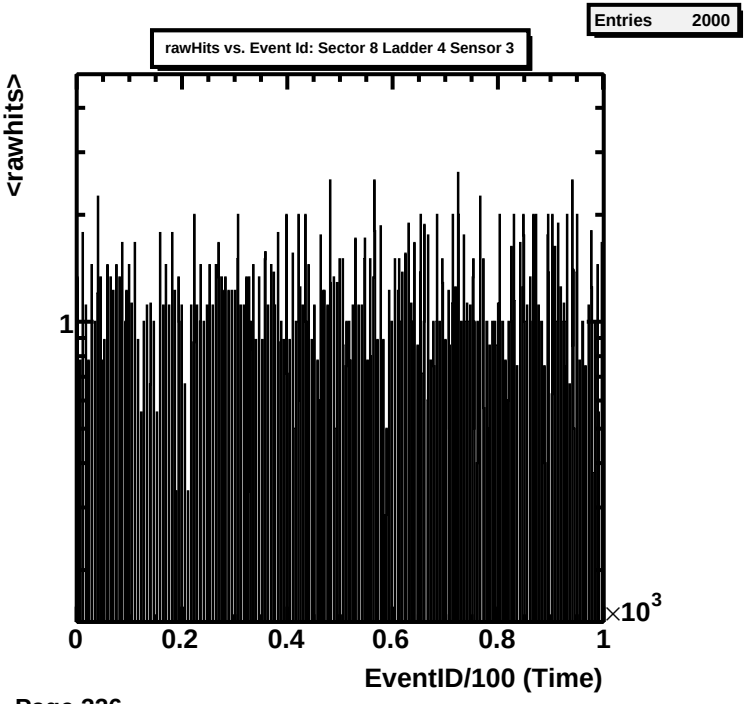
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
Row Id

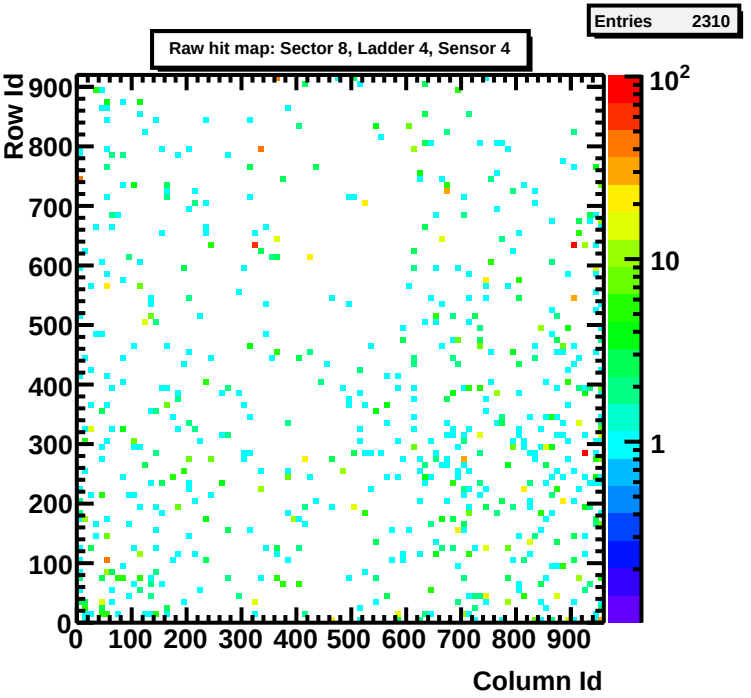

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)

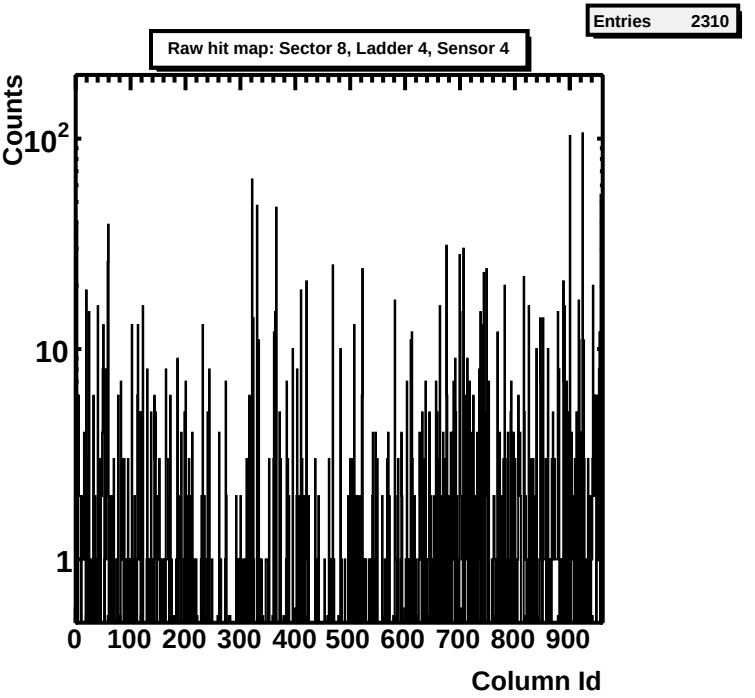

Entries 2344
Raw hit map: Sector 8, Ladder 4, Sensor 3
Row Id
Column Id

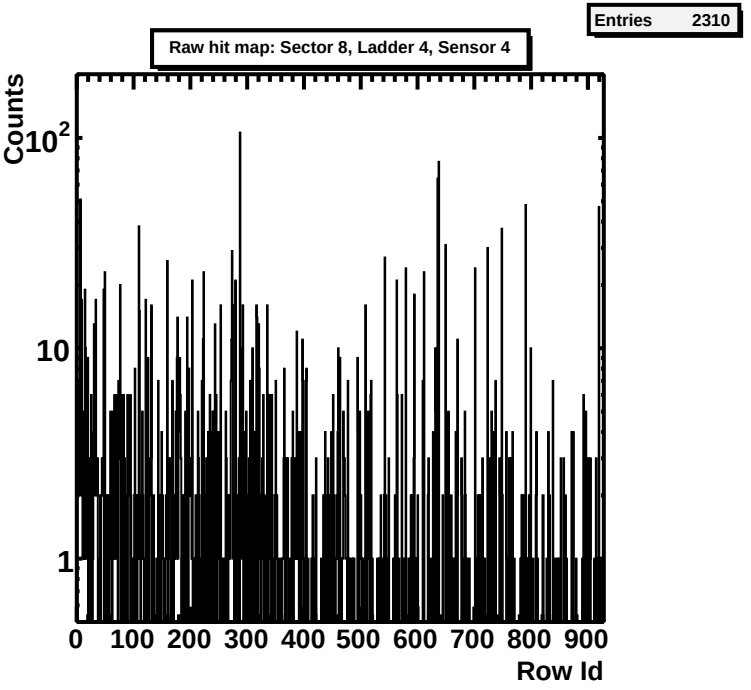

Entries 2344
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
Column Id

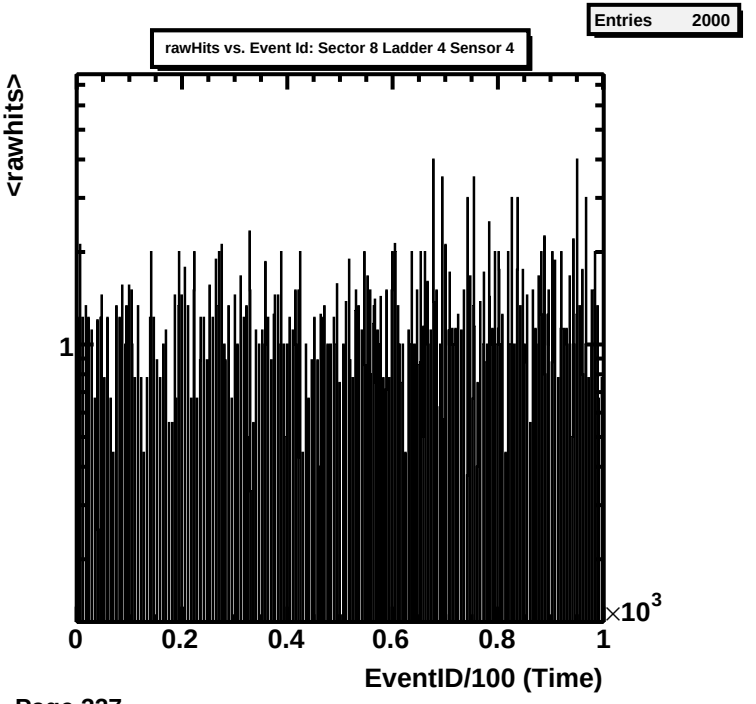

Entries 2344
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
Row Id

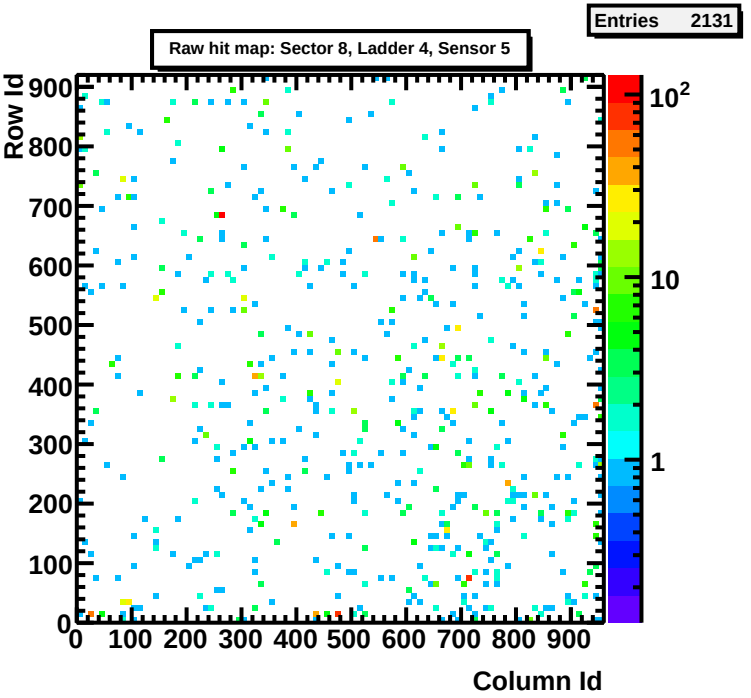

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)

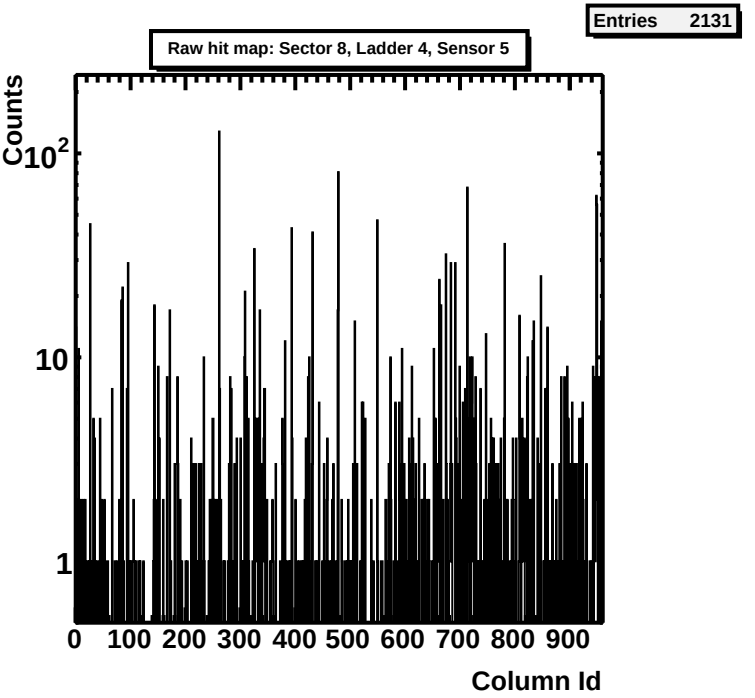

Entries 2310
Raw hit map: Sector 8, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10^2
10
1

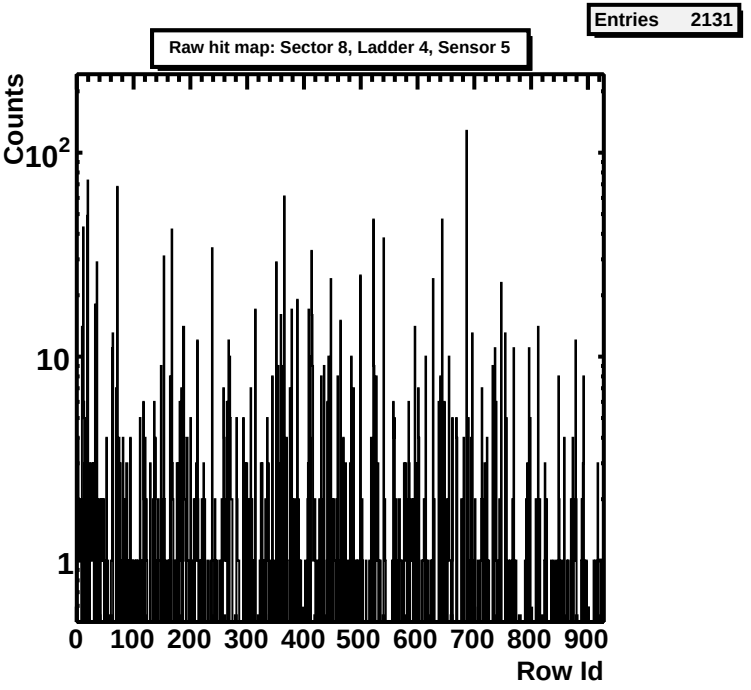

Entries 2310
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

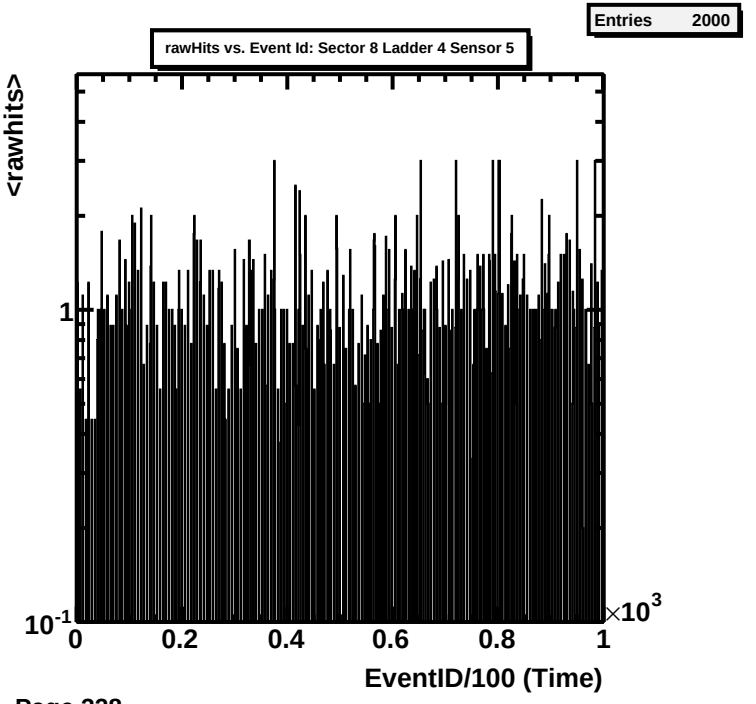

Entries 2310
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

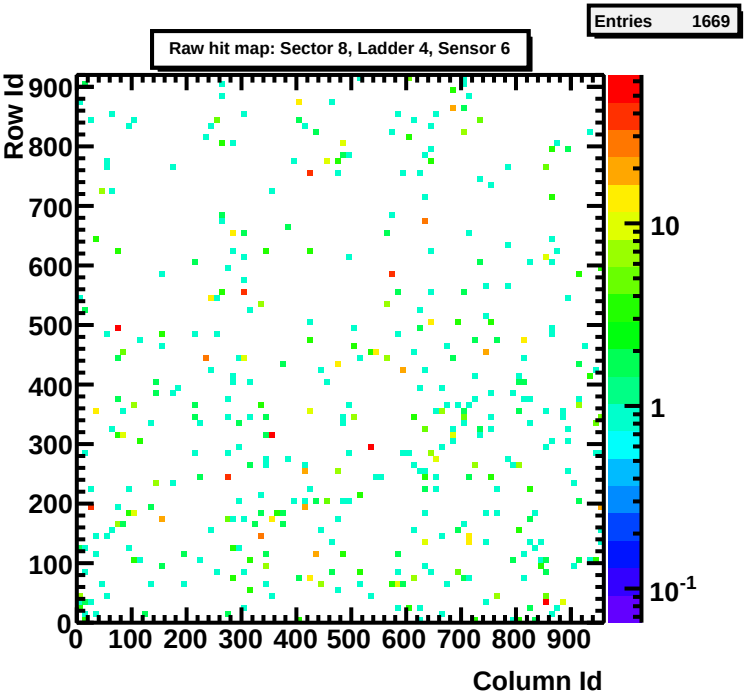

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

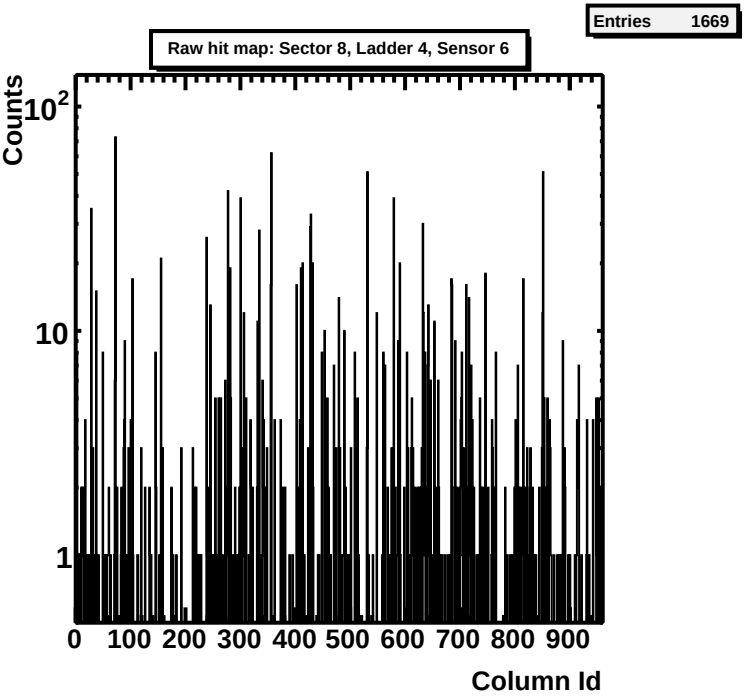

Entries 2131
Raw hit map: Sector 8, Ladder 4, Sensor 5
Row Id
Column Id

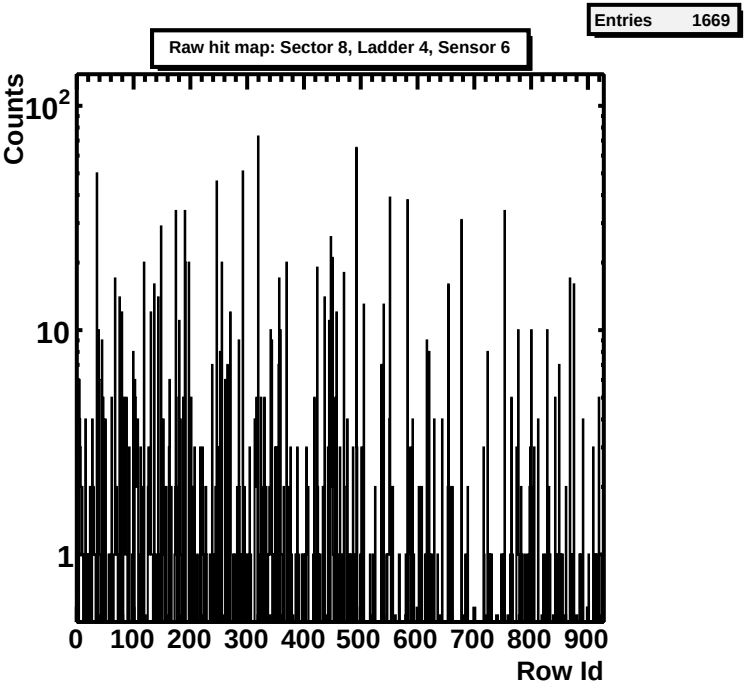

Entries 2131
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Column Id

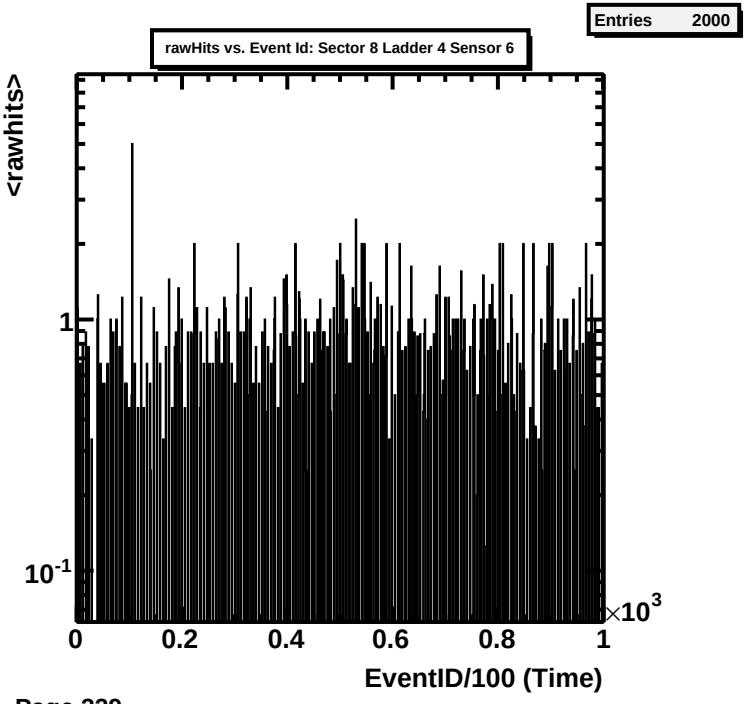

Entries 2131
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Row Id

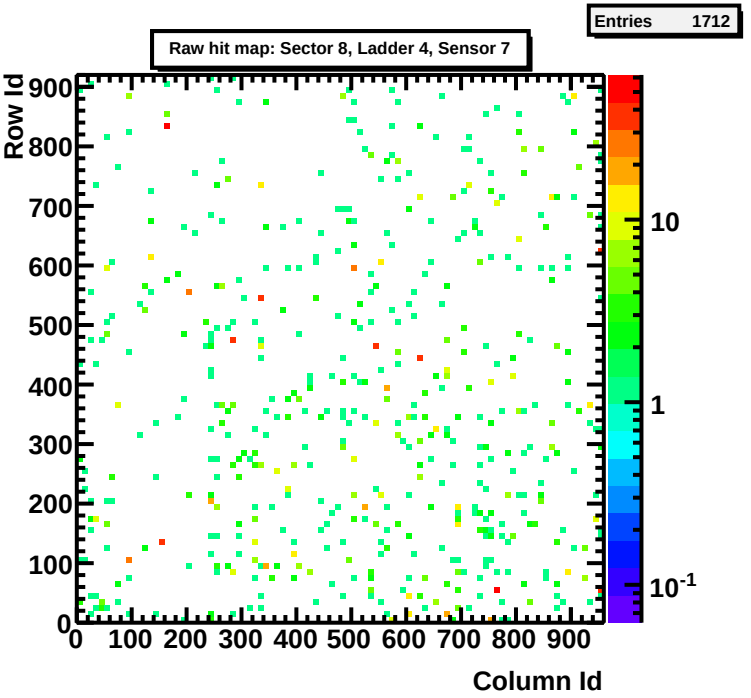

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)

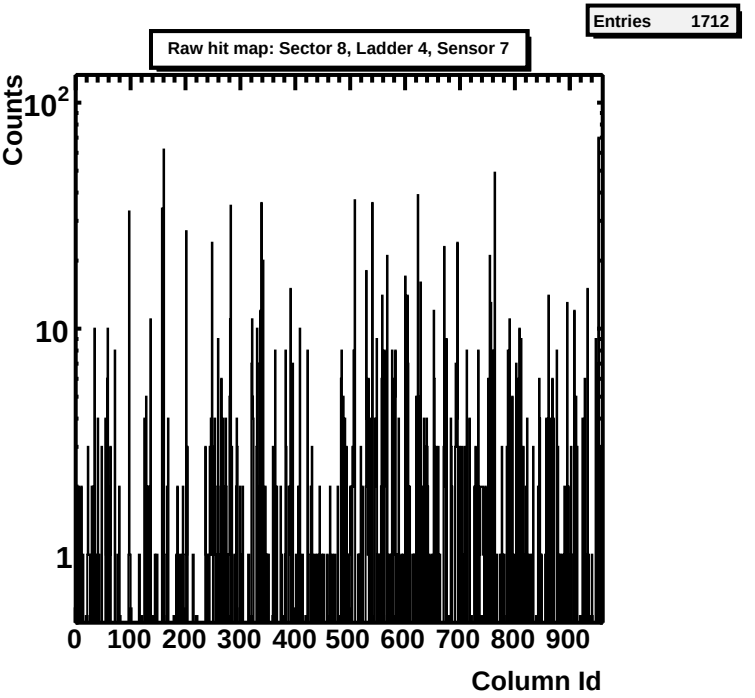

Entries 1669
Raw hit map: Sector 8, Ladder 4, Sensor 6
Row Id
Column Id

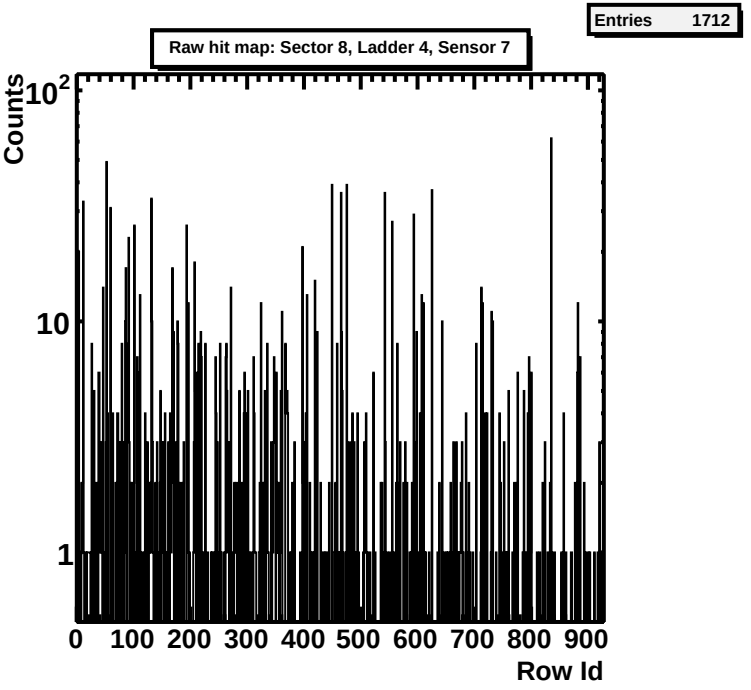

Entries 1669
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Column Id

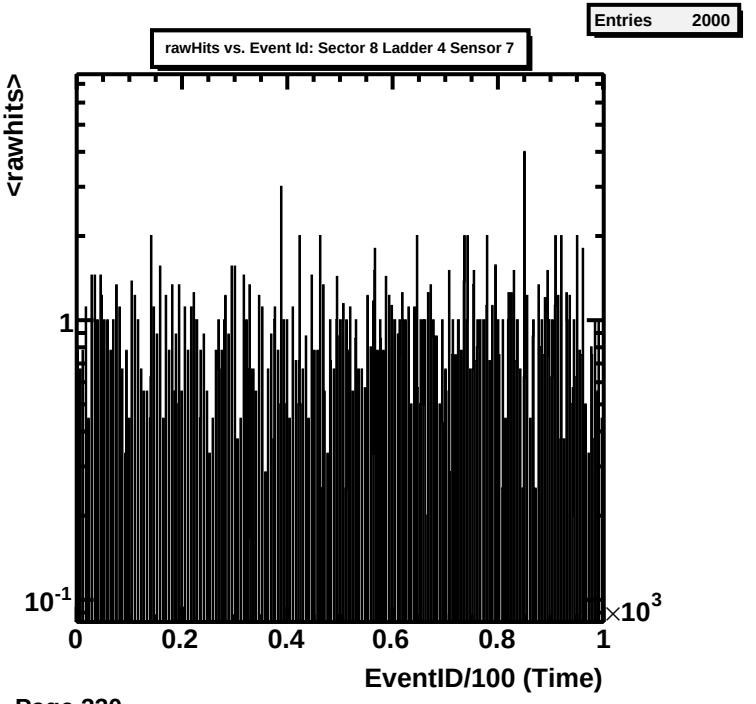

Entries 1669
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 1712
Raw hit map: Sector 8, Ladder 4, Sensor 7
Row Id
Column Id


Entries 1712
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
Column Id


Entries 1712
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
Row Id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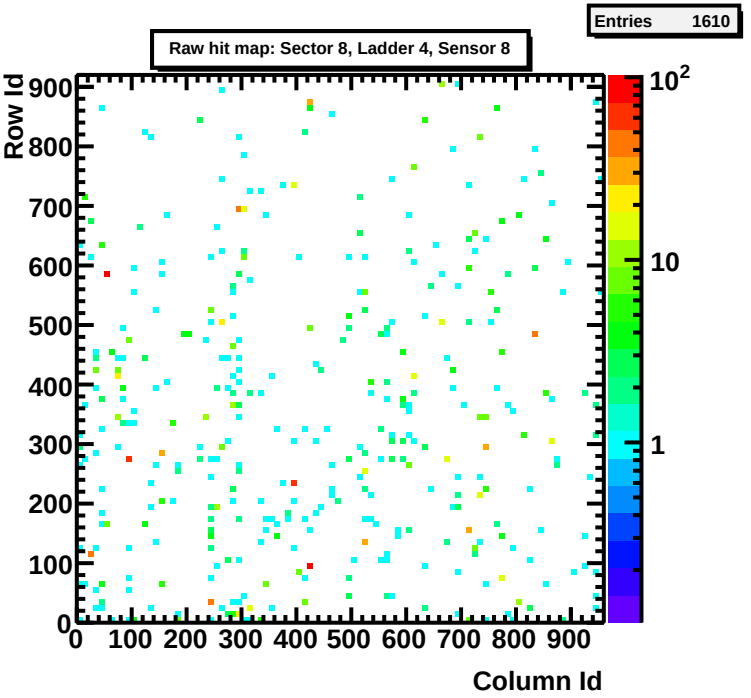
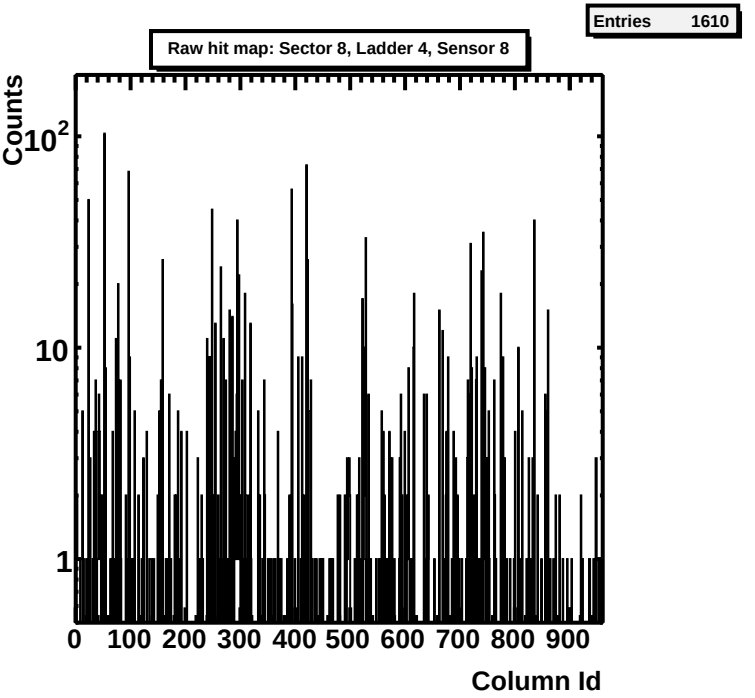
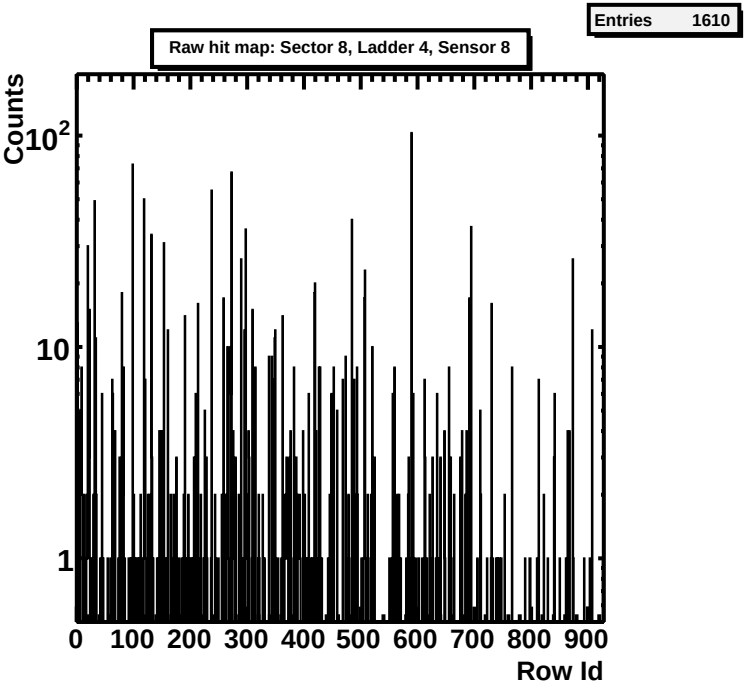
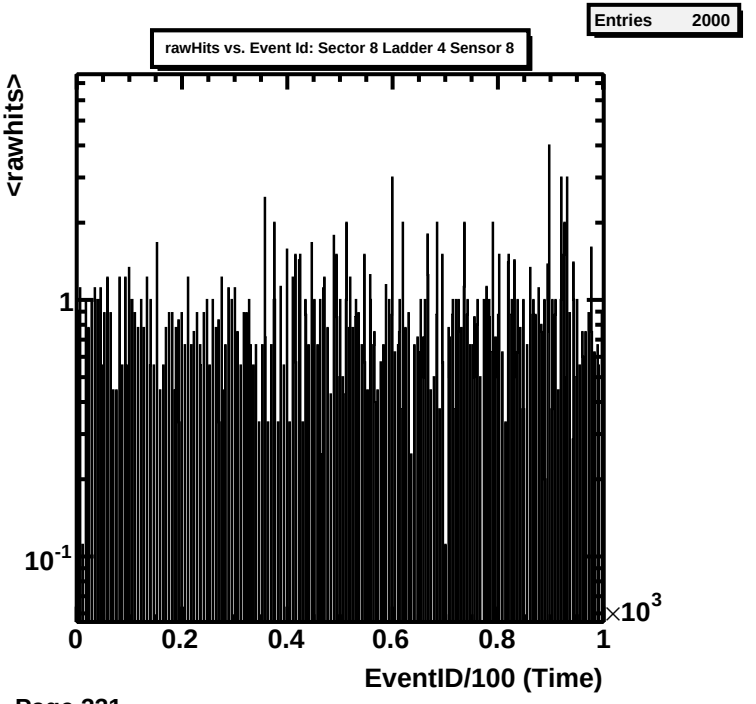
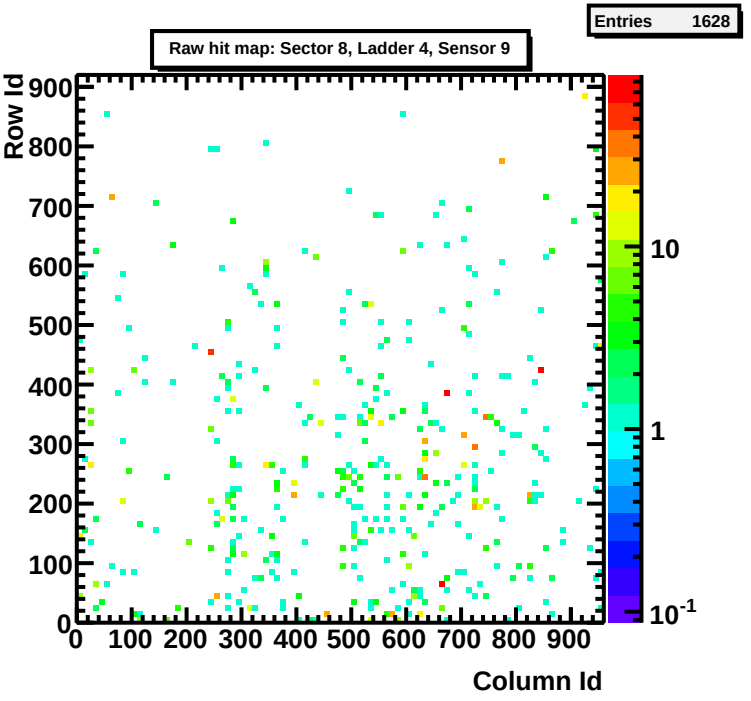
EventID/100 (Time)

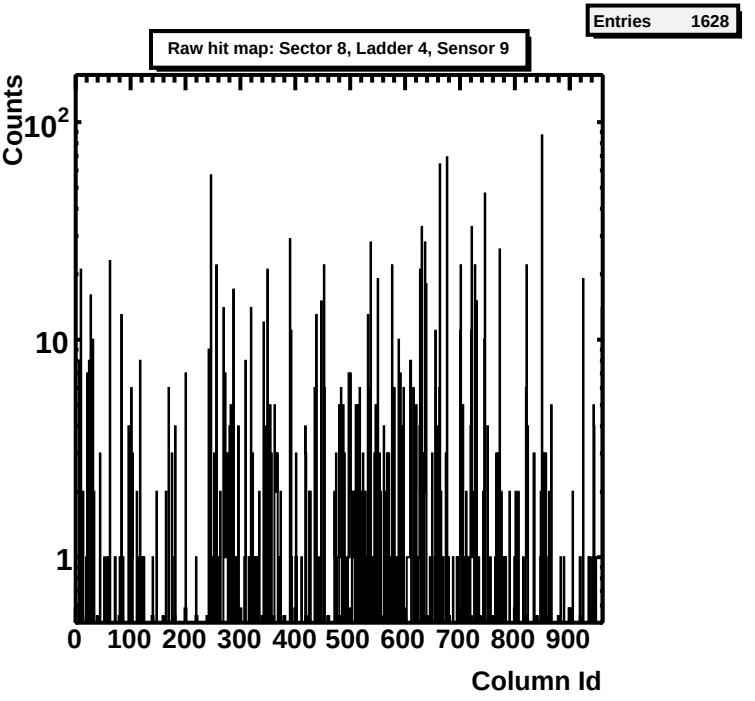

Entries 1610
Raw hit map: Sector 8, Ladder 4, Sensor 8
Row Id
Column Id

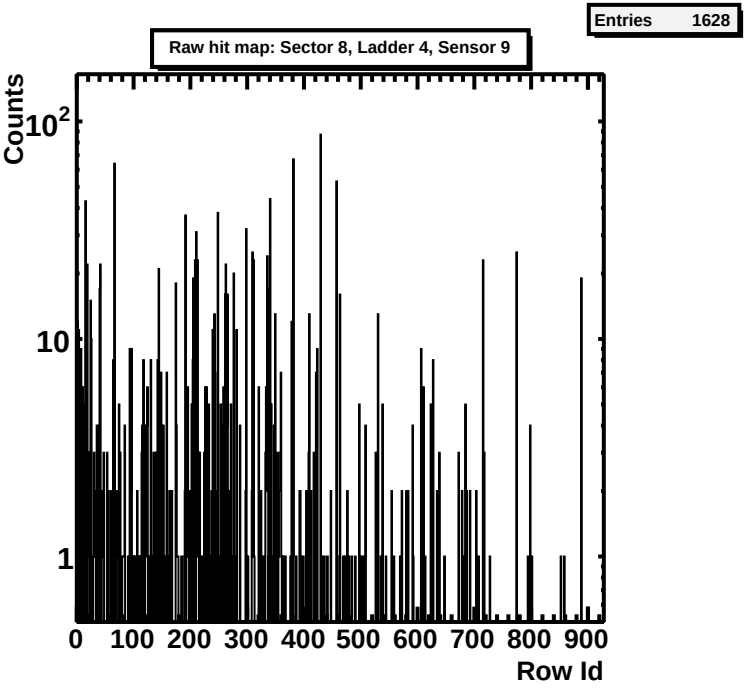

Entries 1610
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Column Id

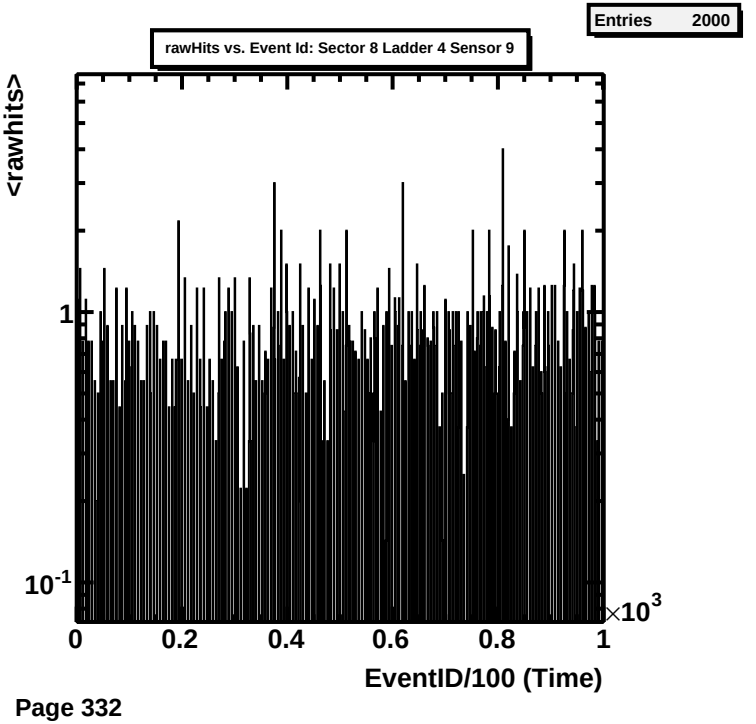

Entries 1610
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 1628
Raw hit map: Sector 8, Ladder 4, Sensor 9
Row Id
Column Id


Entries 1628
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Column Id


Entries 1628
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Row Id


Entries 2000
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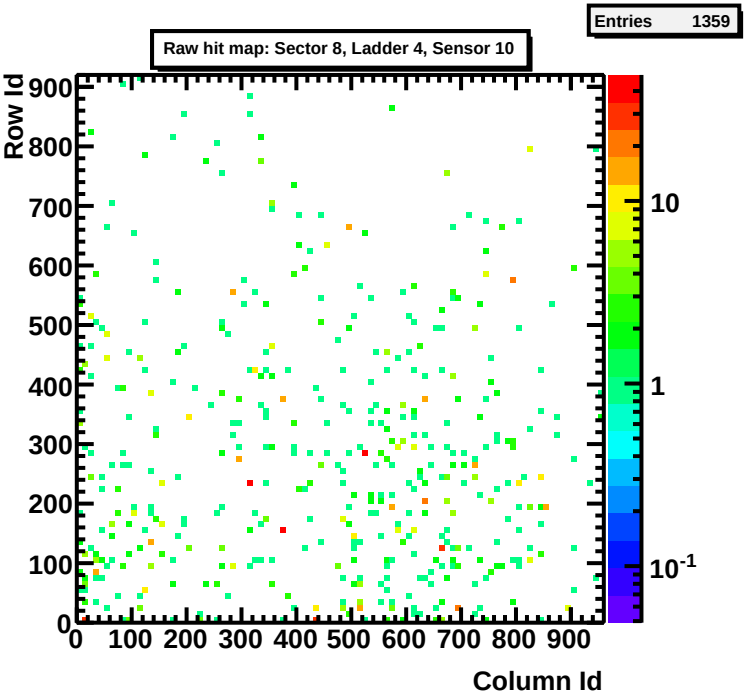
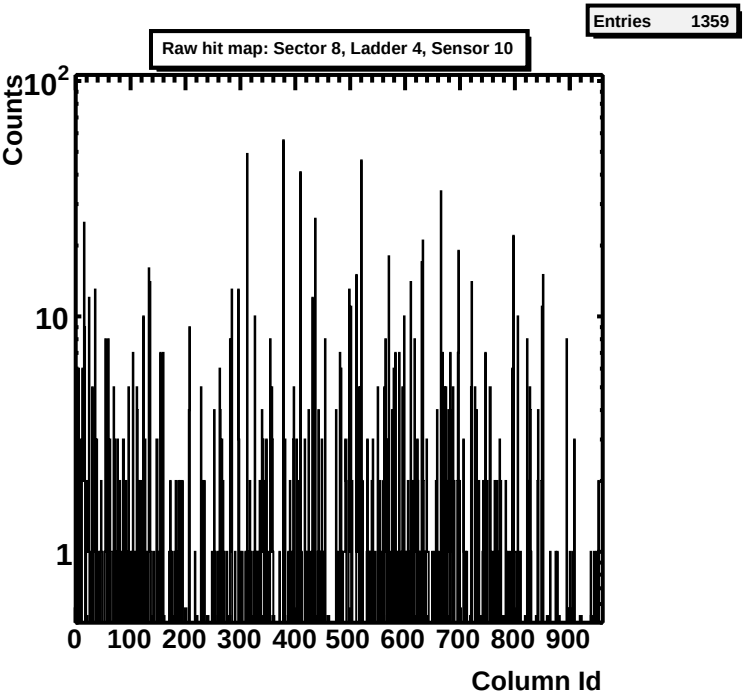
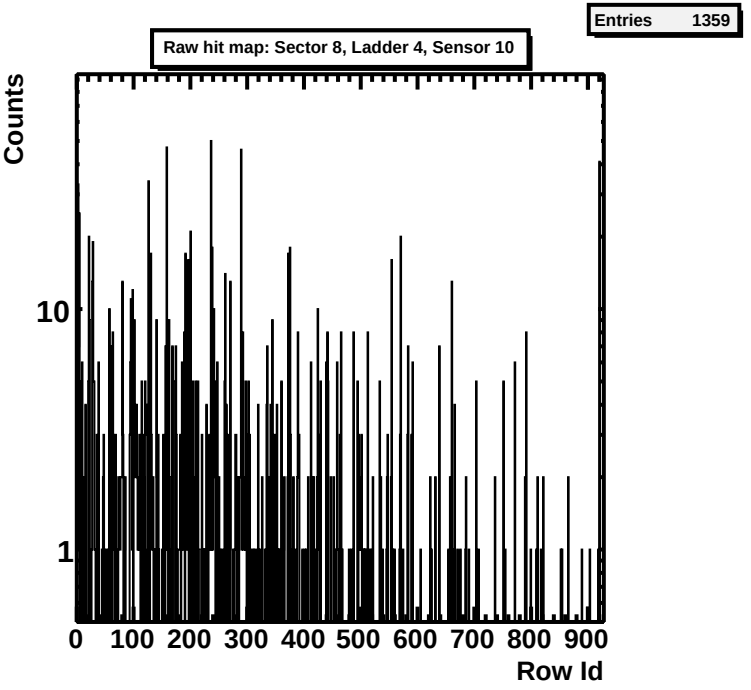
<rawhits>
EventID/100 (Time)


Entries 1359
Raw hit map: Sector 8, Ladder 4, Sensor 10
Row Id
Column Id


Entries 1359
Raw hit map: Sector 8, Ladder 4, Sensor 10
Counts
Column Id


Entries 1359
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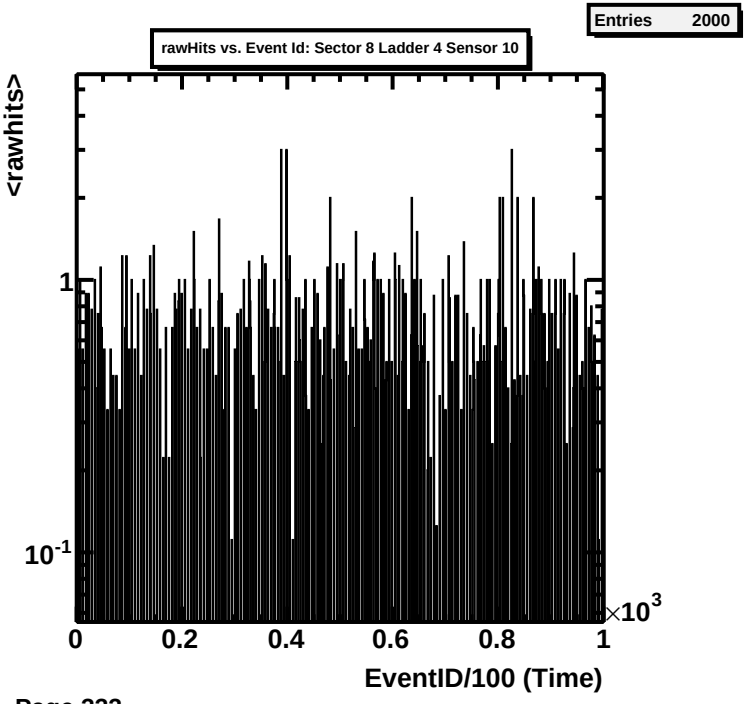
Counts
Row Id


Entries 2000
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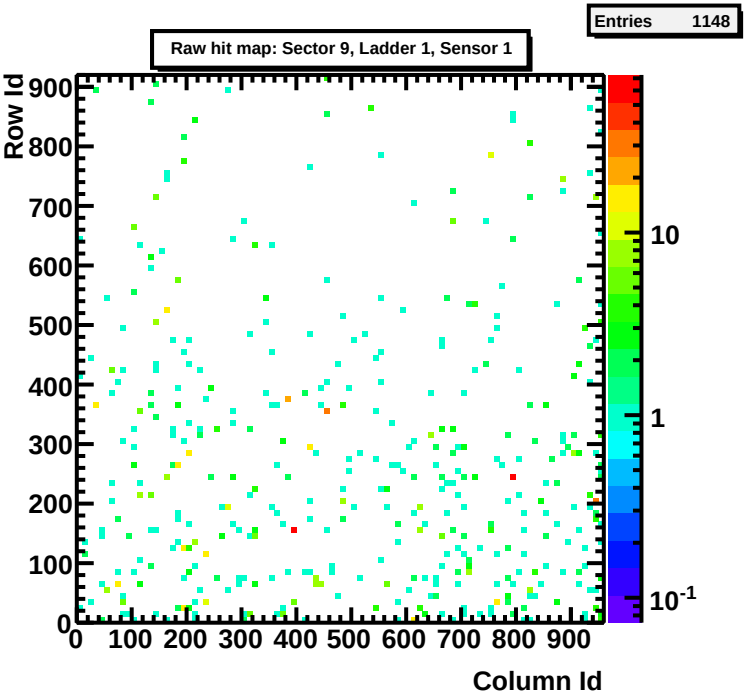
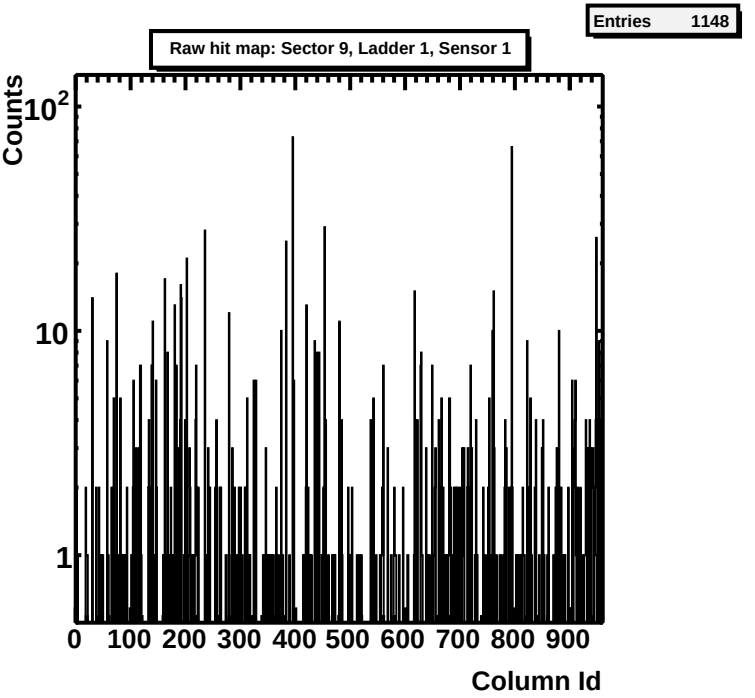
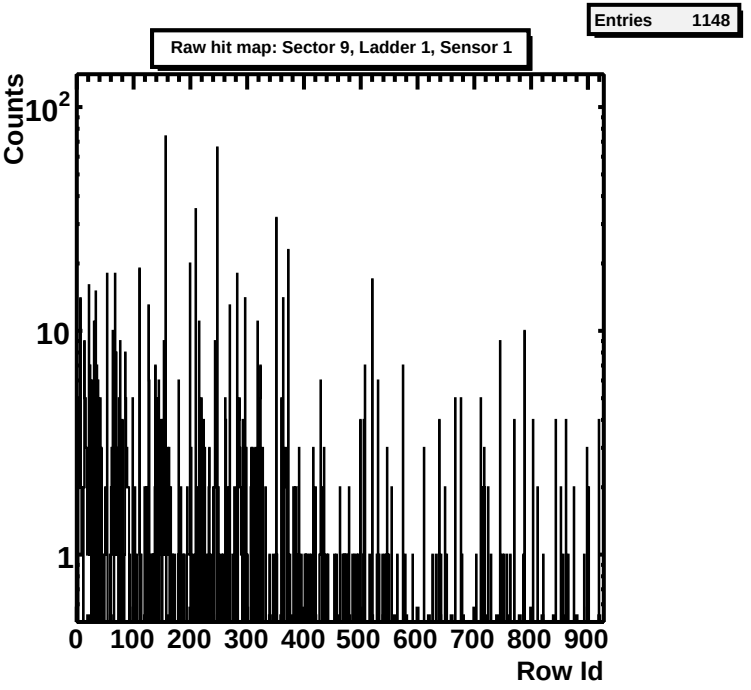
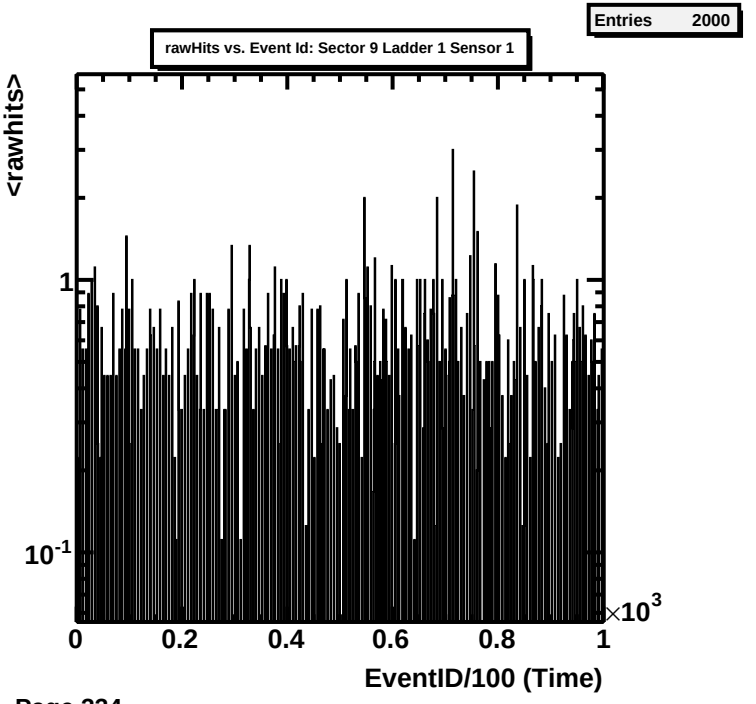
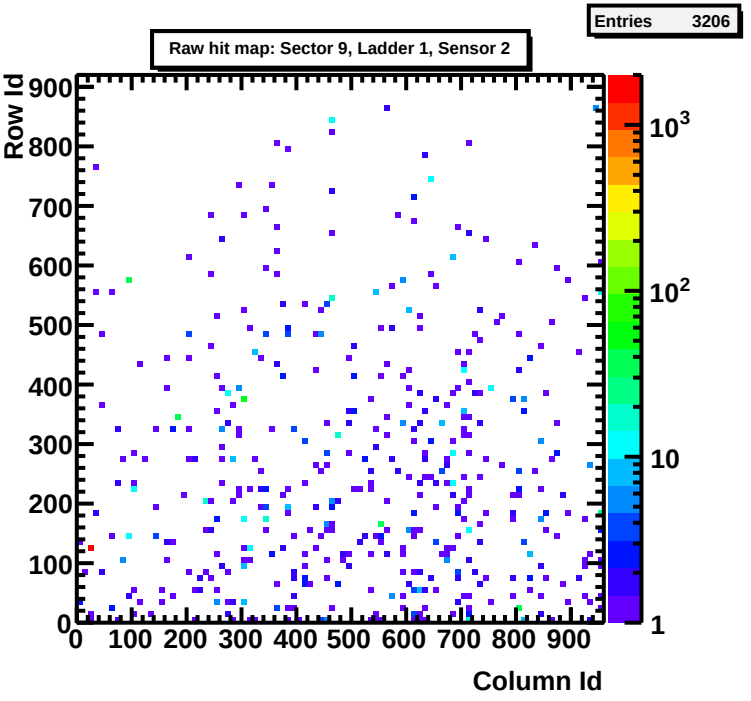
<rawhits>
EventID/100 (Time)

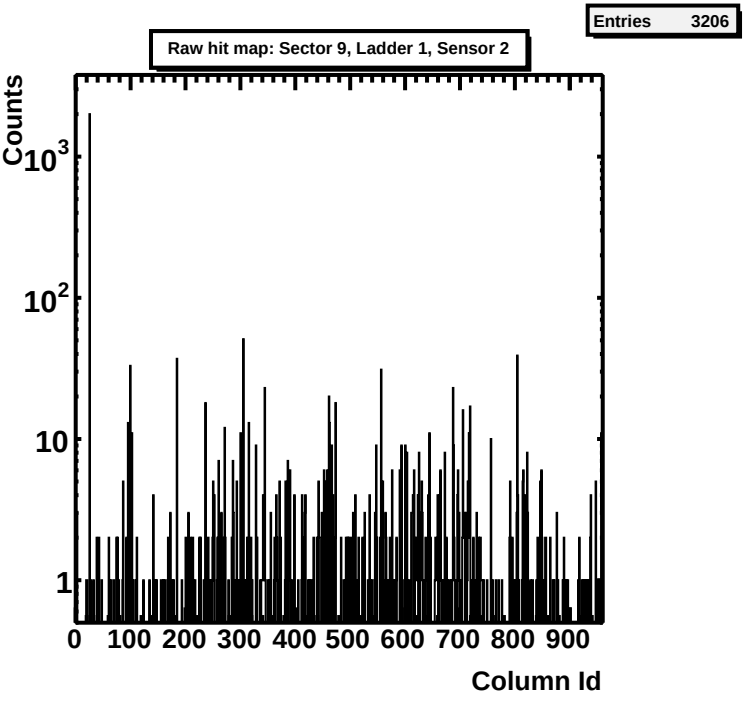

Entries 1148
Raw hit map: Sector 9, Ladder 1, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

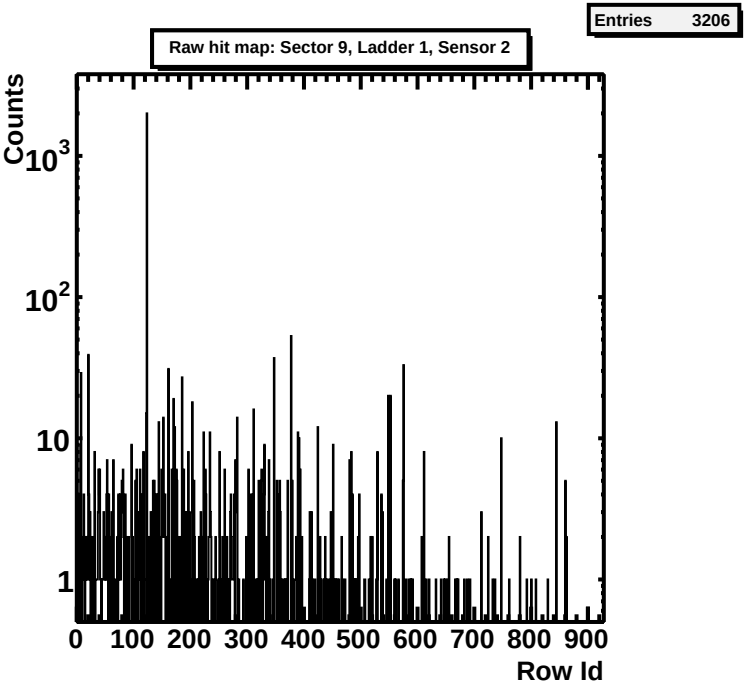

Entries 1148
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

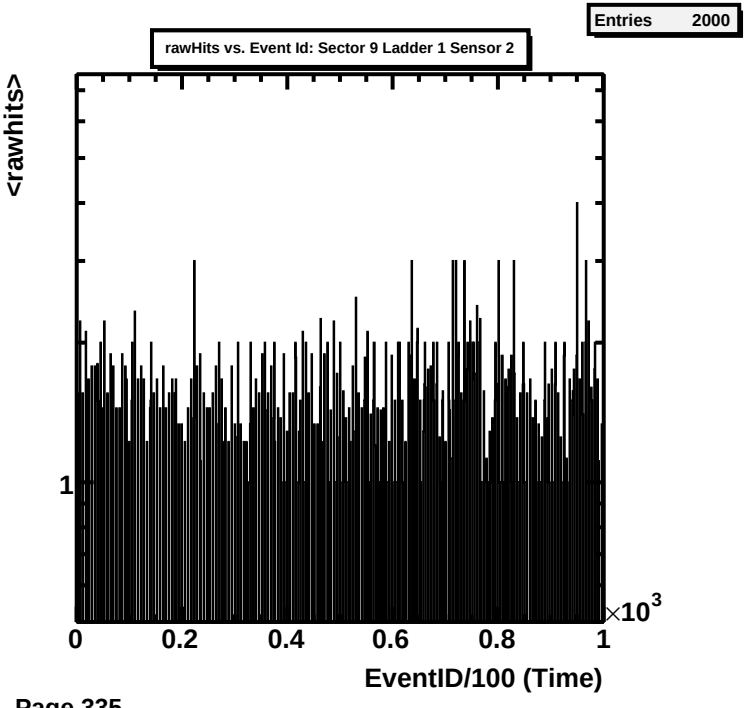

Entries 1148
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

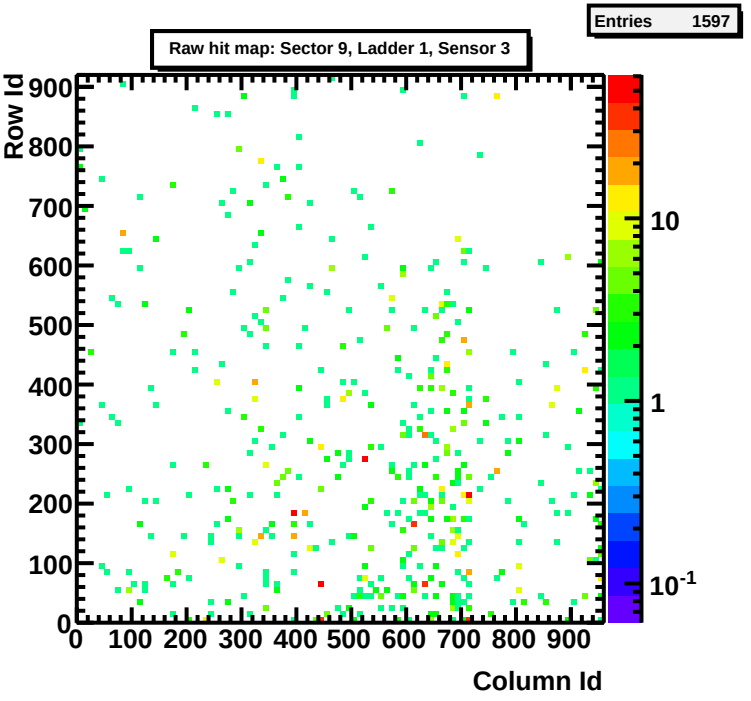

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

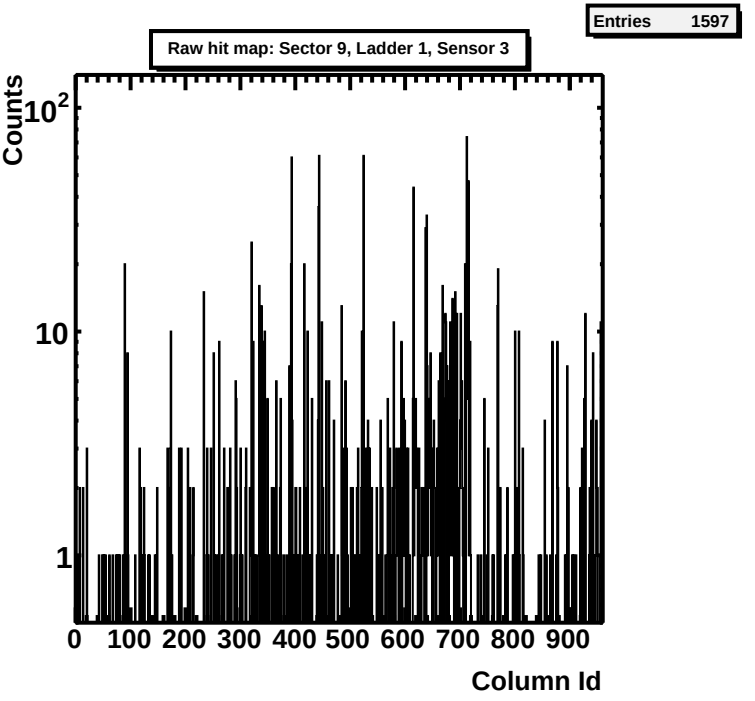

Entries 3206
Raw hit map: Sector 9, Ladder 1, Sensor 2
Row Id
Column Id

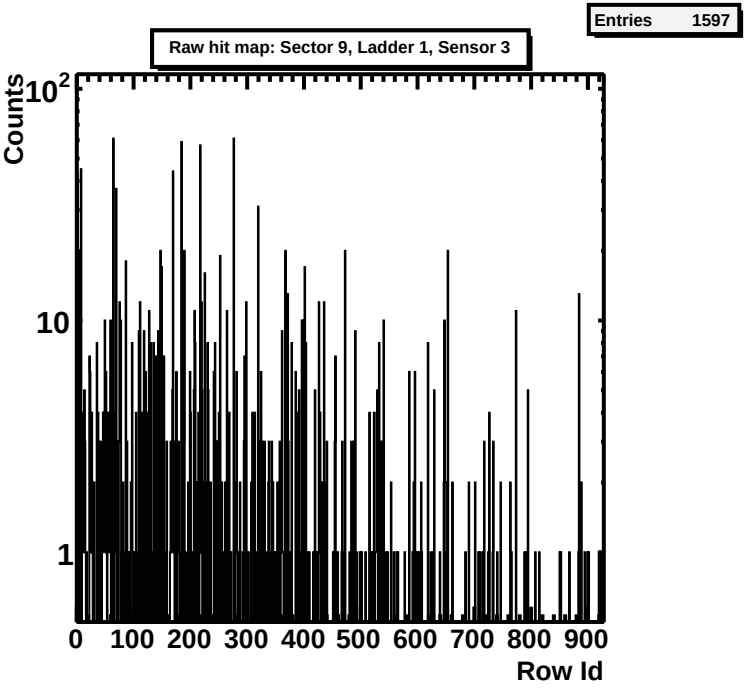

Entries 3206
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Column Id

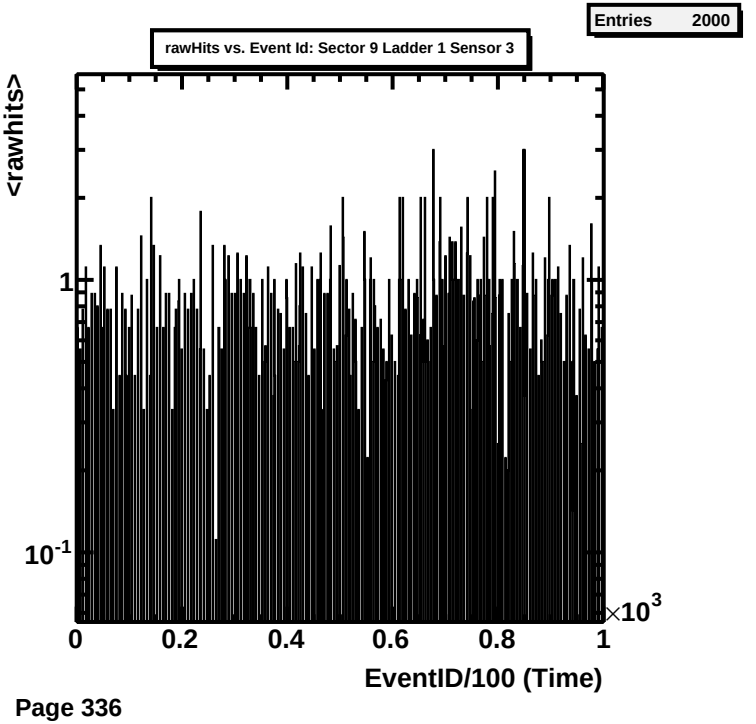

Entries 3206
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Row Id

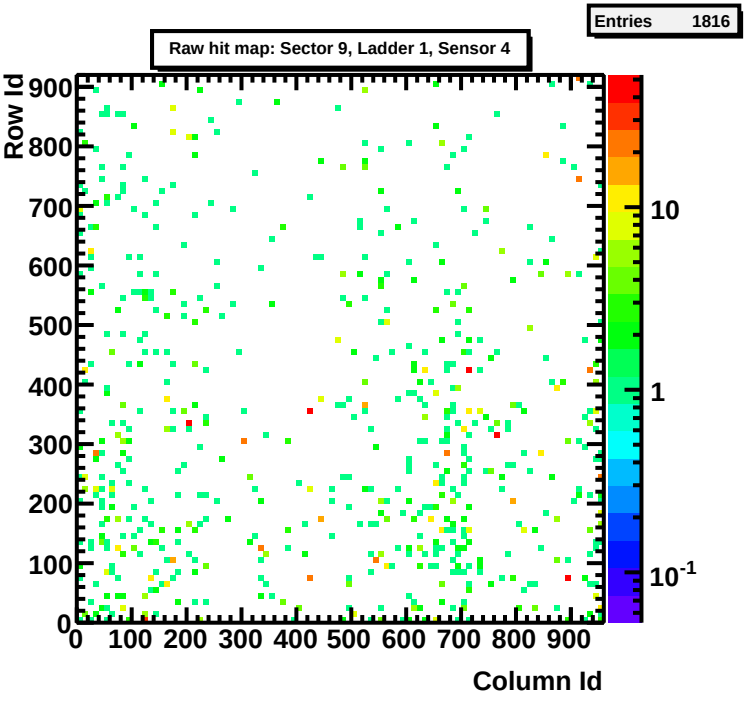

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)

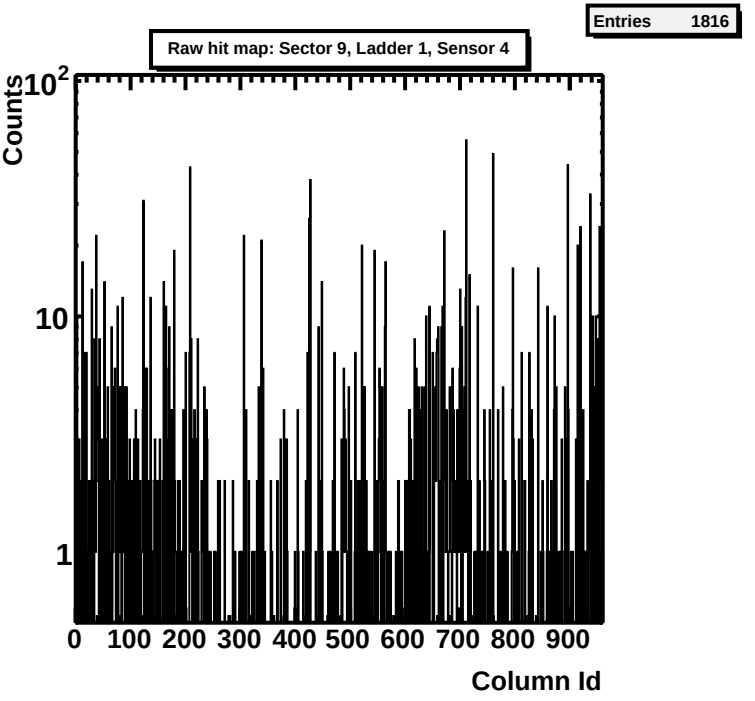

Entries 1597
Raw hit map: Sector 9, Ladder 1, Sensor 3
Row Id
Column Id

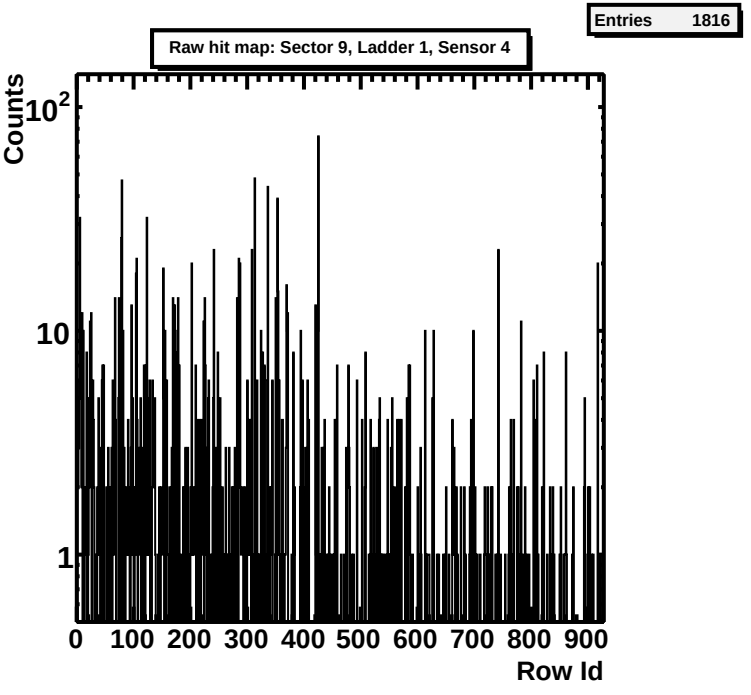

Entries 1597
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
Column Id

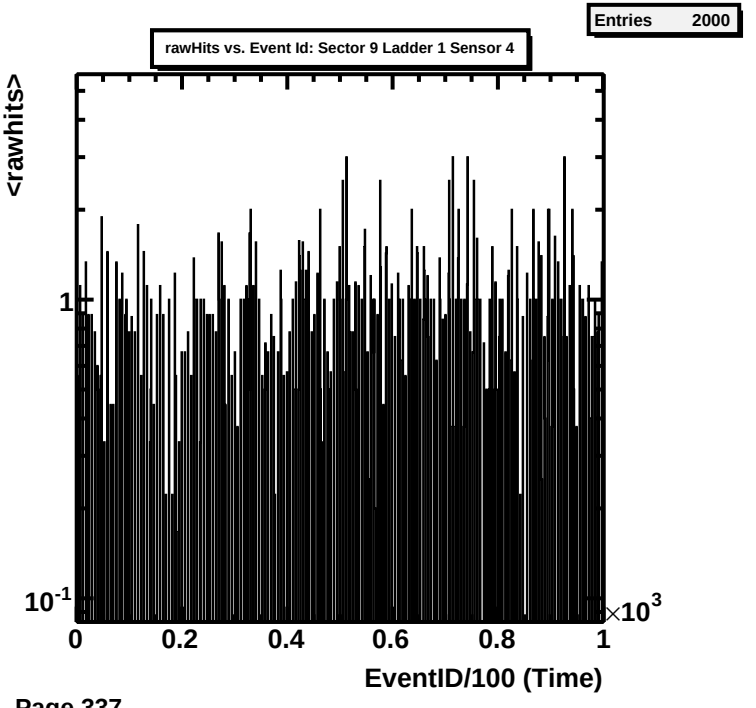

Entries 1597
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
Row Id

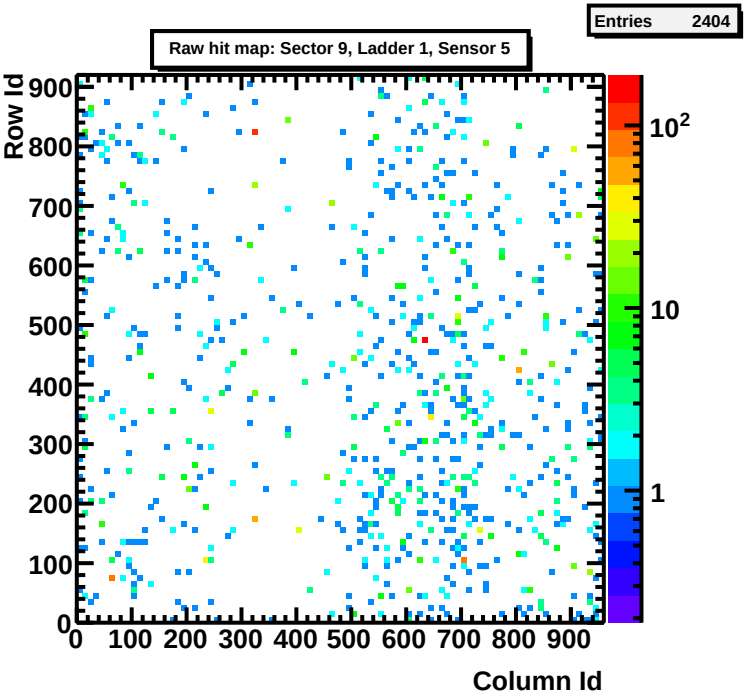

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

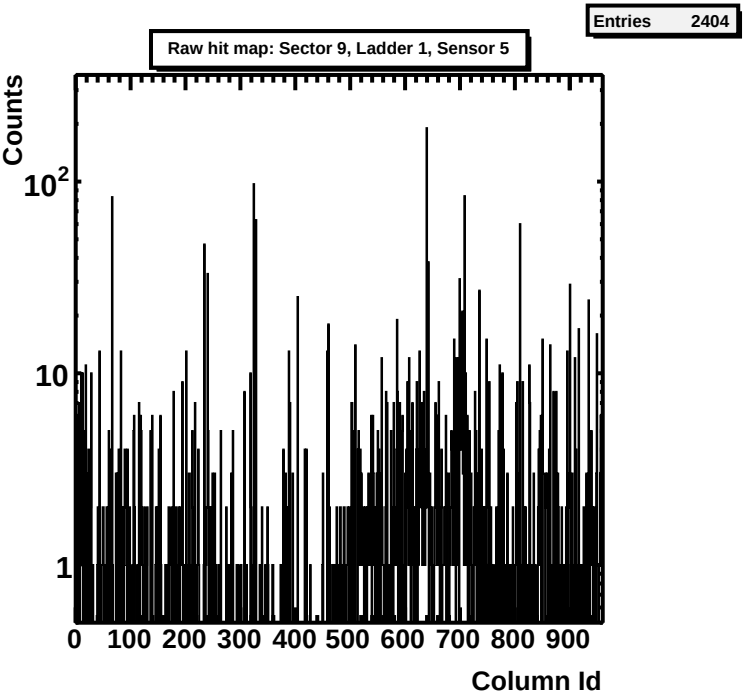

Entries 1816
Raw hit map: Sector 9, Ladder 1, Sensor 4
Row Id
Column Id

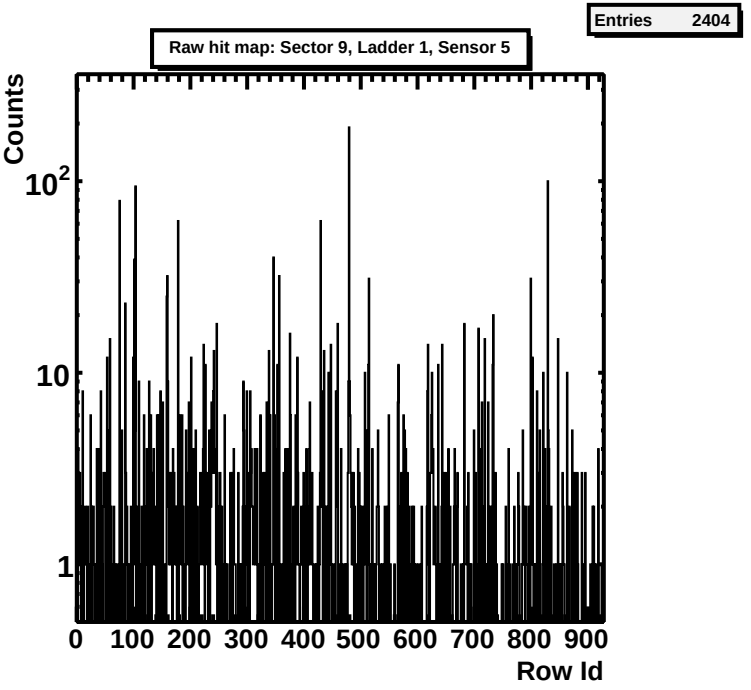

Entries 1816
Raw hit map: Sector 9, Ladder 1, Sensor 4
Counts
Column Id

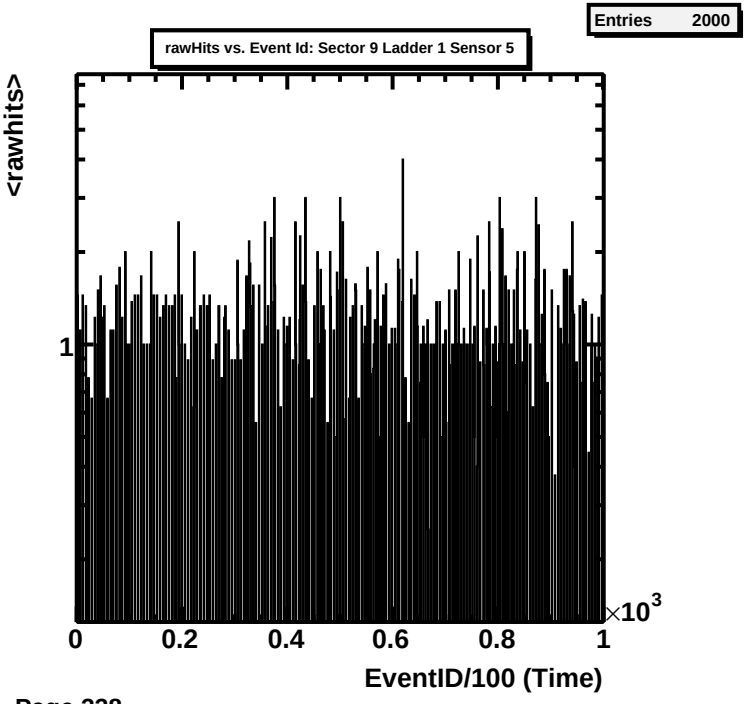

Entries 1816
Raw hit map: Sector 9, Ladder 1, Sensor 4
Counts
Row Id

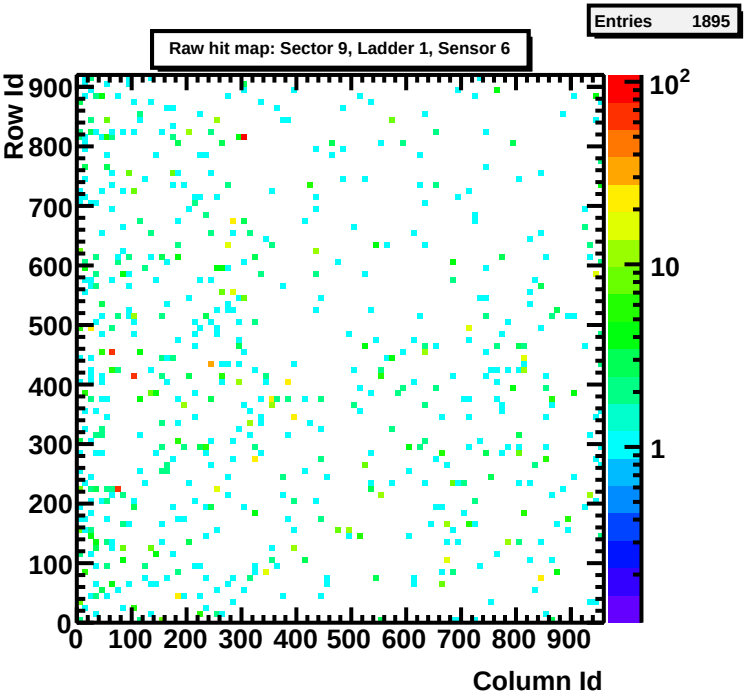

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)

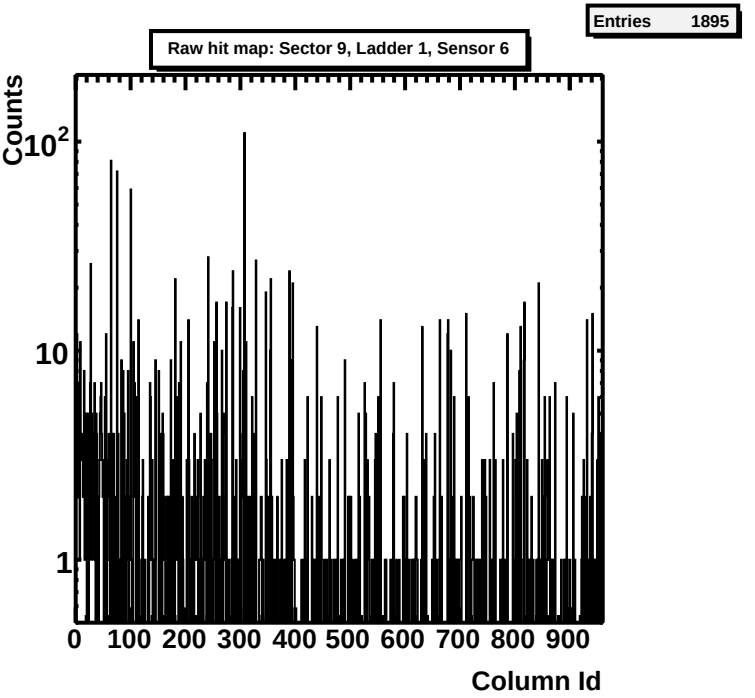

Entries 2404
Raw hit map: Sector 9, Ladder 1, Sensor 5
Row Id
Column Id

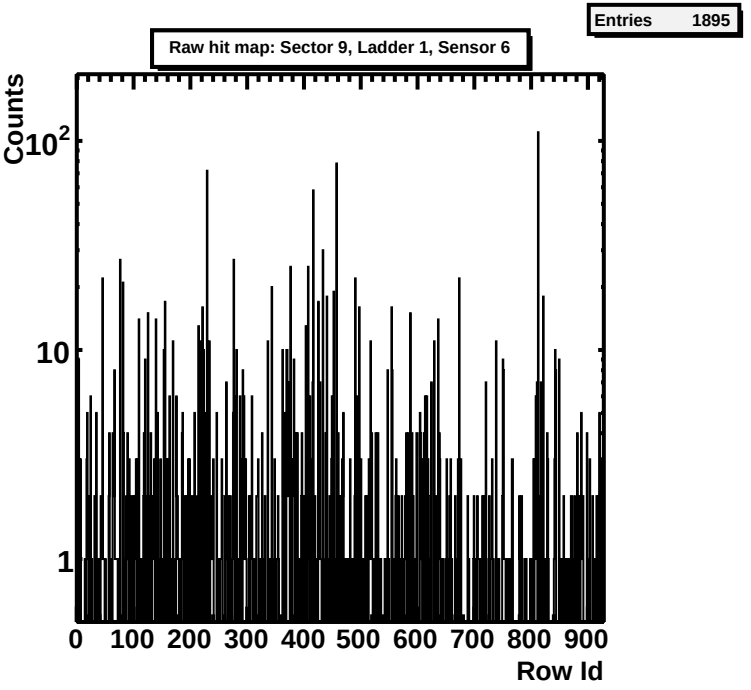

Entries 2404
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
Column Id

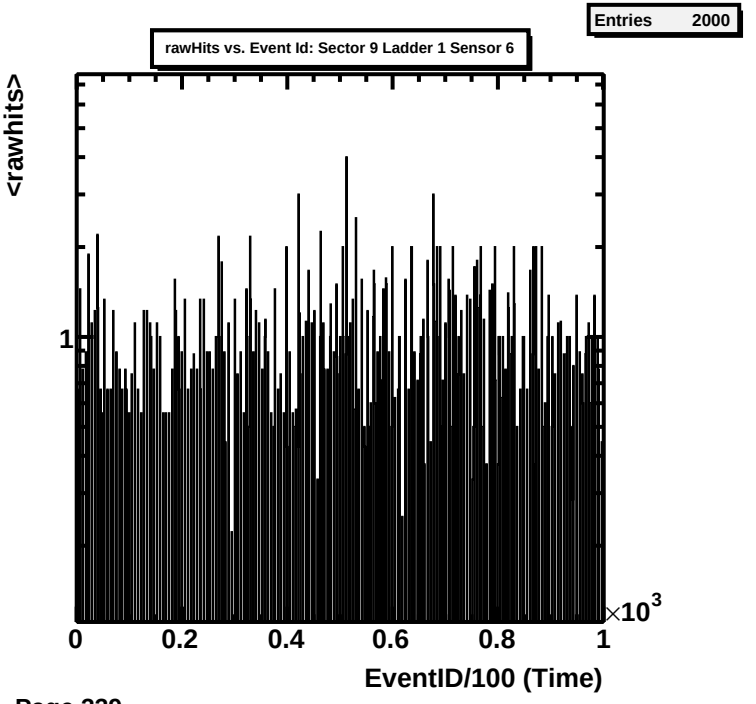

Entries 2404
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
Row Id

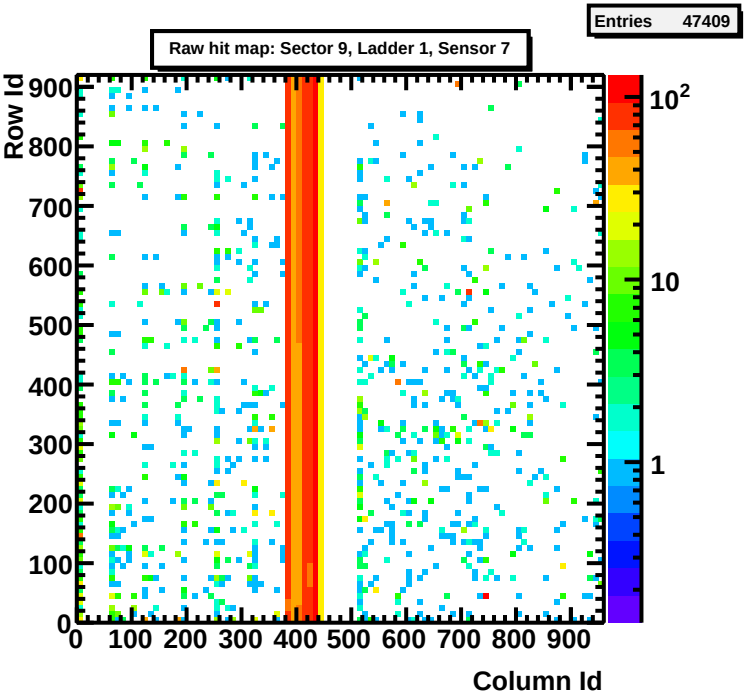

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)

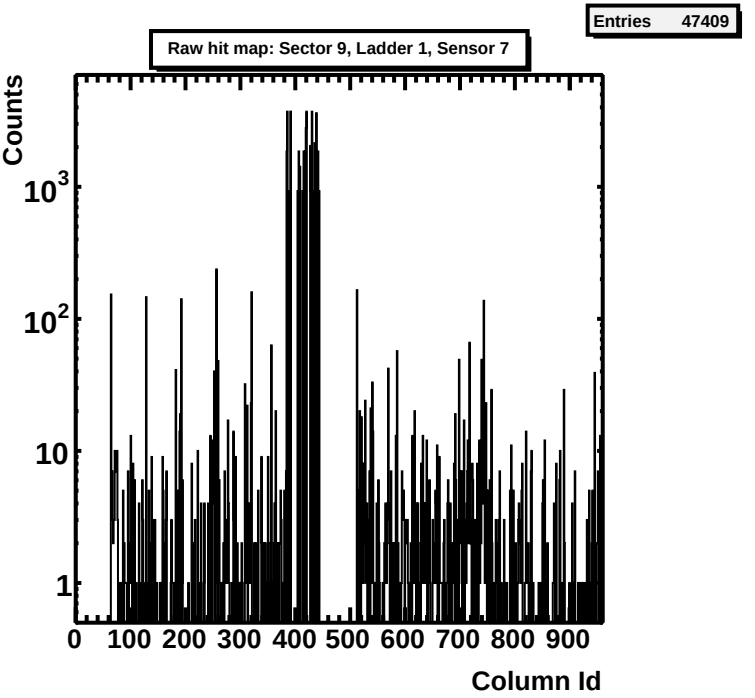

Entries 1895
Raw hit map: Sector 9, Ladder 1, Sensor 6
Row Id
Column Id

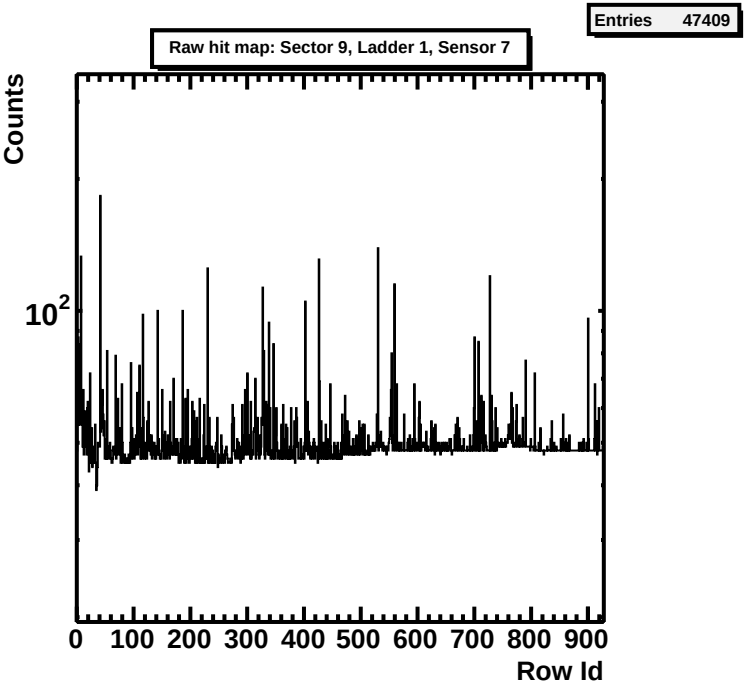

Entries 1895
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Column Id

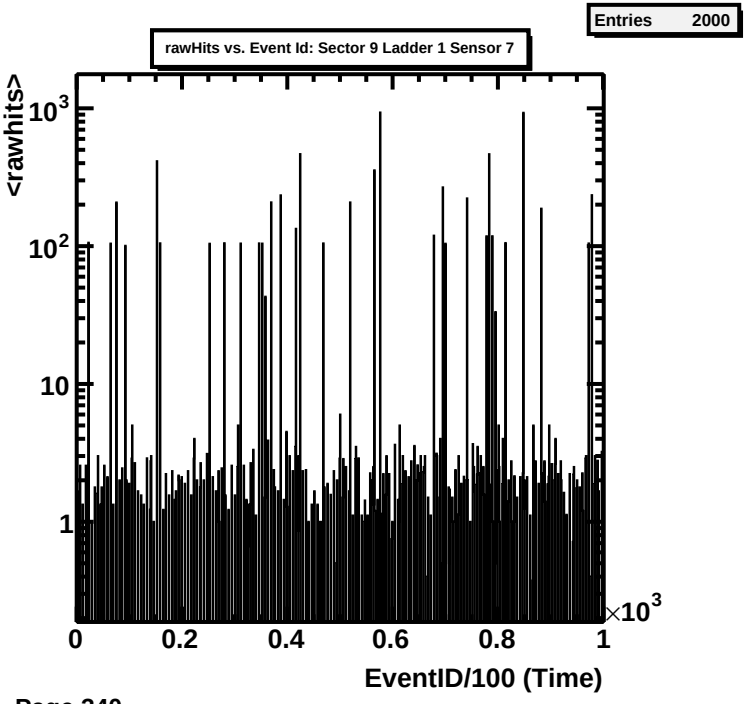

Entries 1895
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Row Id

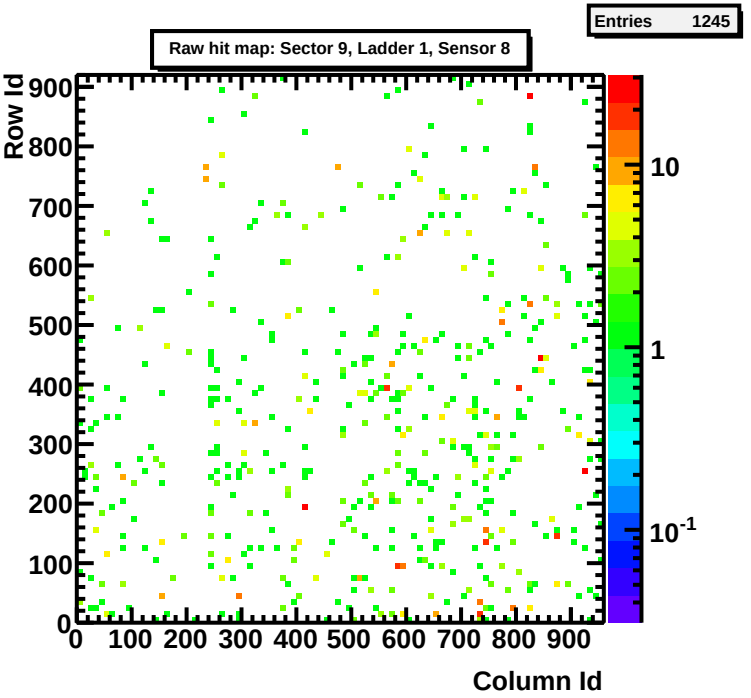

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)

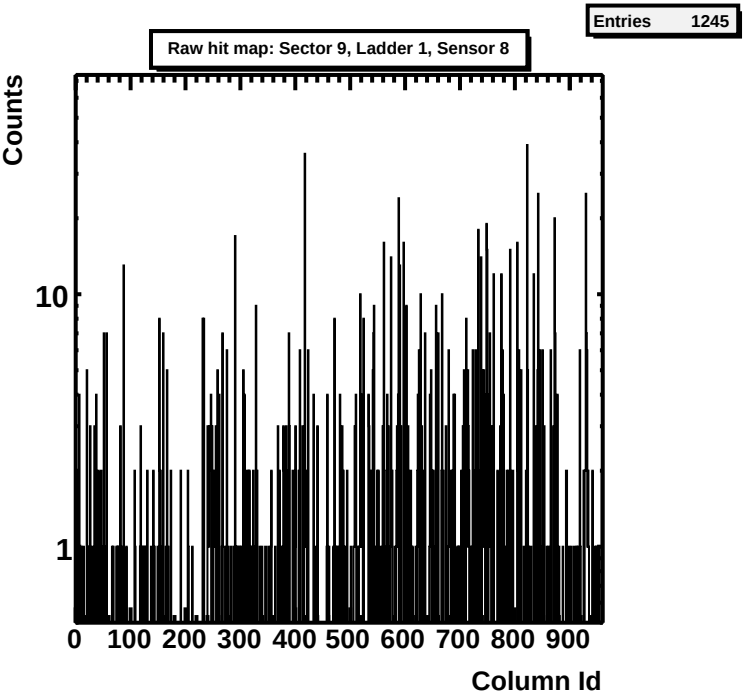

Entries 47409
Raw hit map: Sector 9, Ladder 1, Sensor 7
Row Id
Column Id

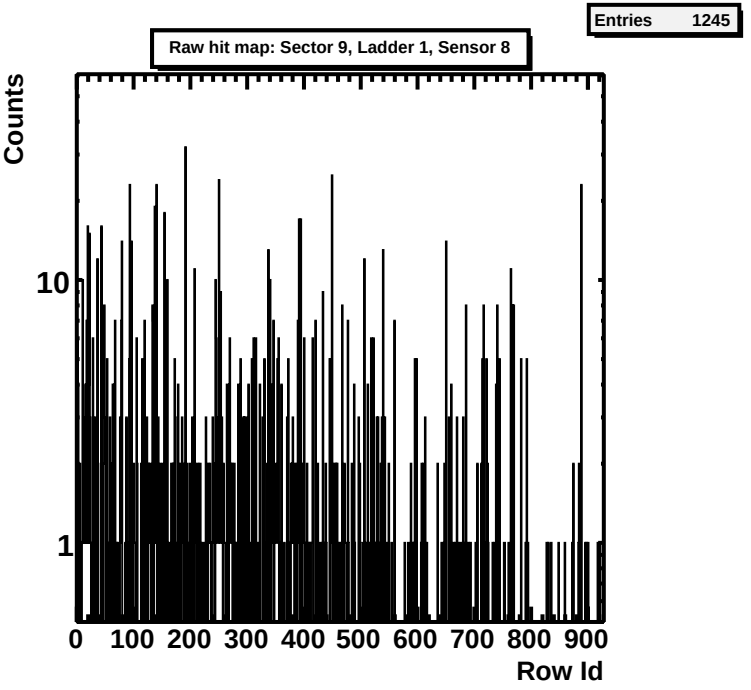

Entries 47409
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Column Id

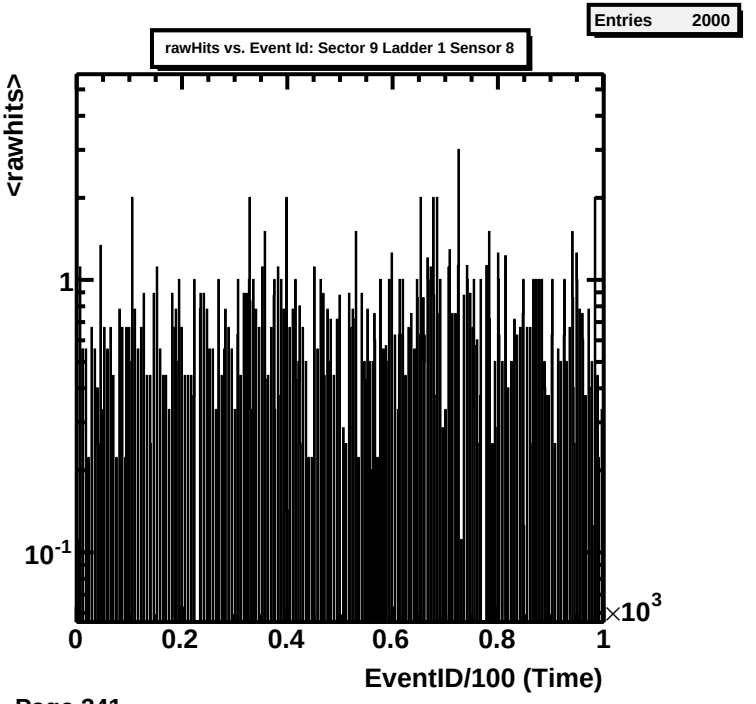

Entries 47409
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Row Id

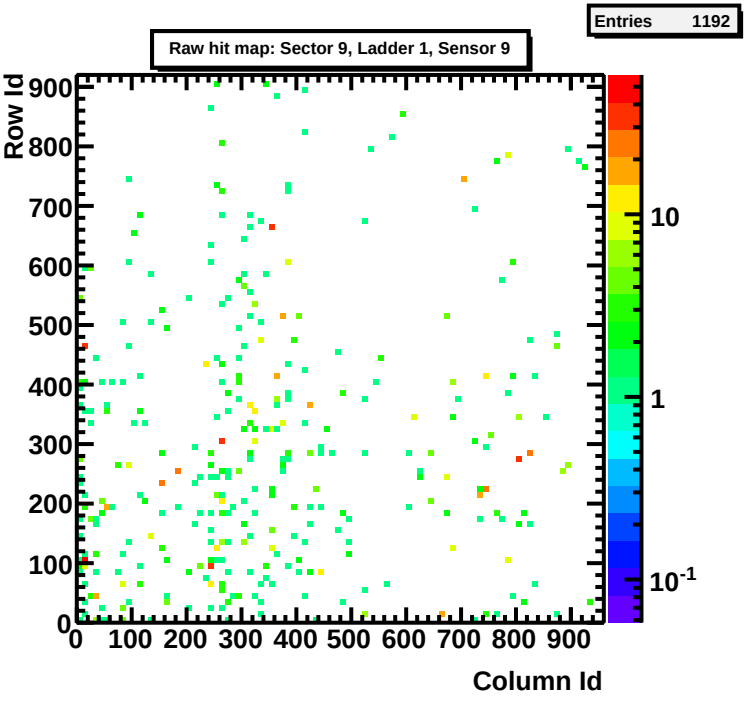

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

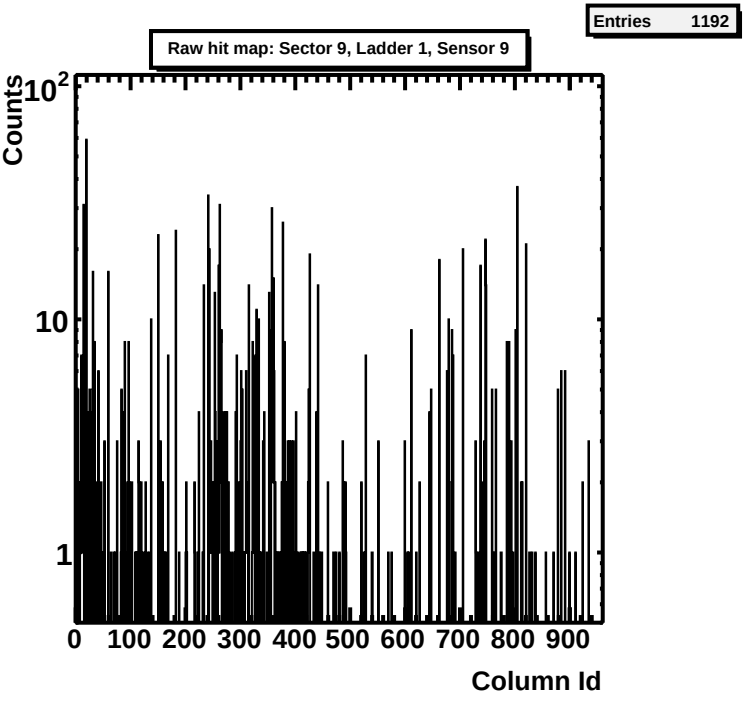

Entries 1245
Raw hit map: Sector 9, Ladder 1, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

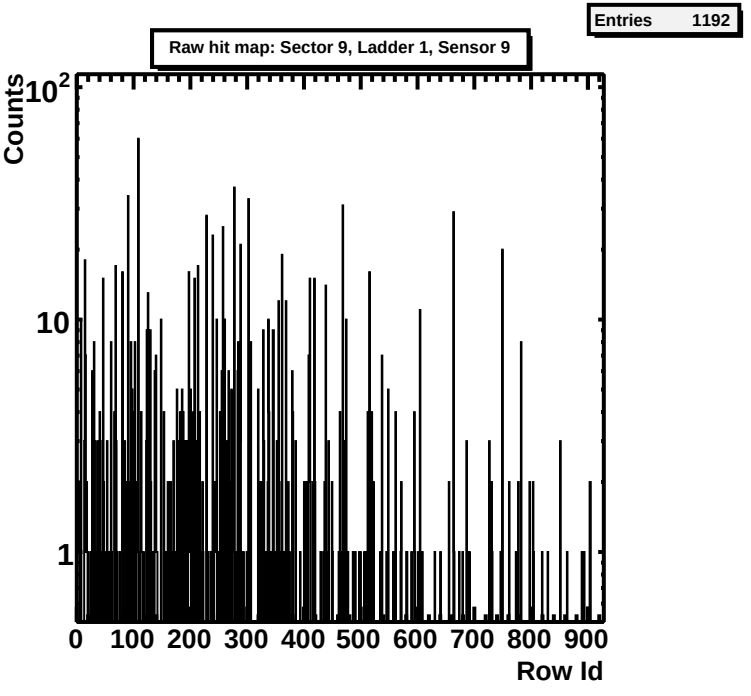

Entries 1245
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

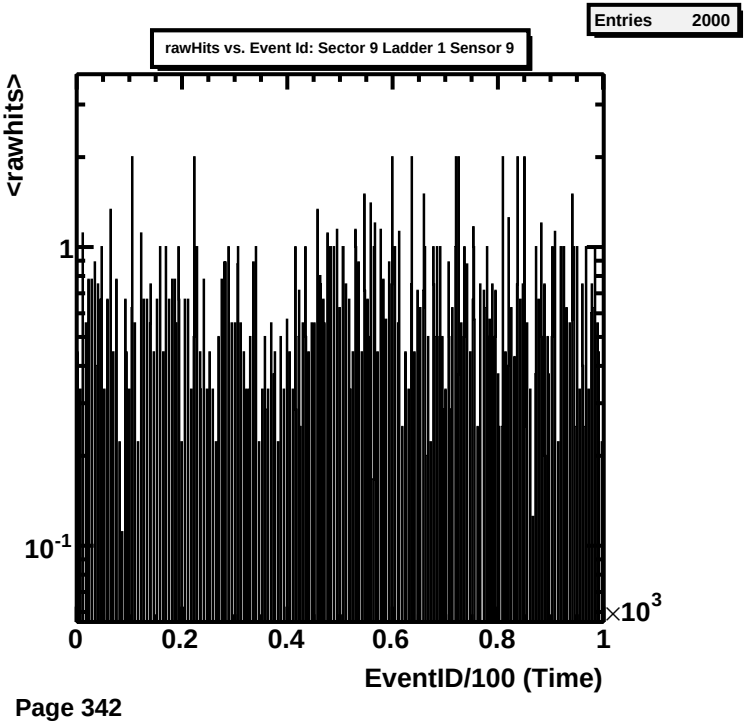

Entries 1245
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

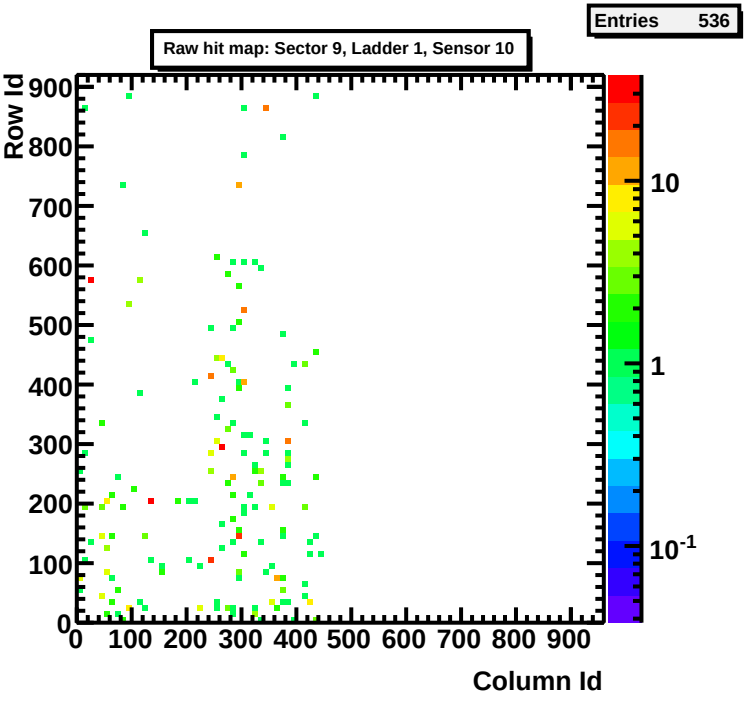

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

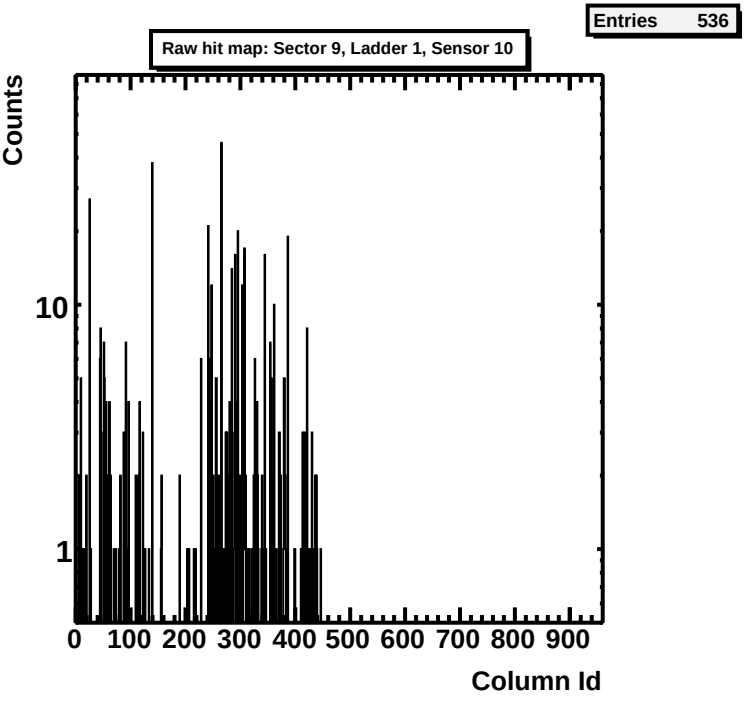

Entries 1192
Raw hit map: Sector 9, Ladder 1, Sensor 9
Row Id
Column Id

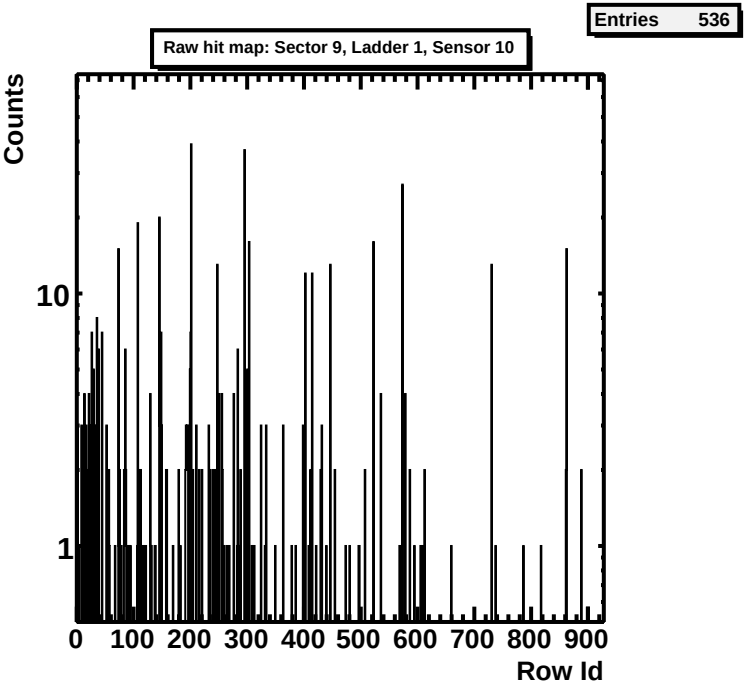

Entries 1192
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Column Id

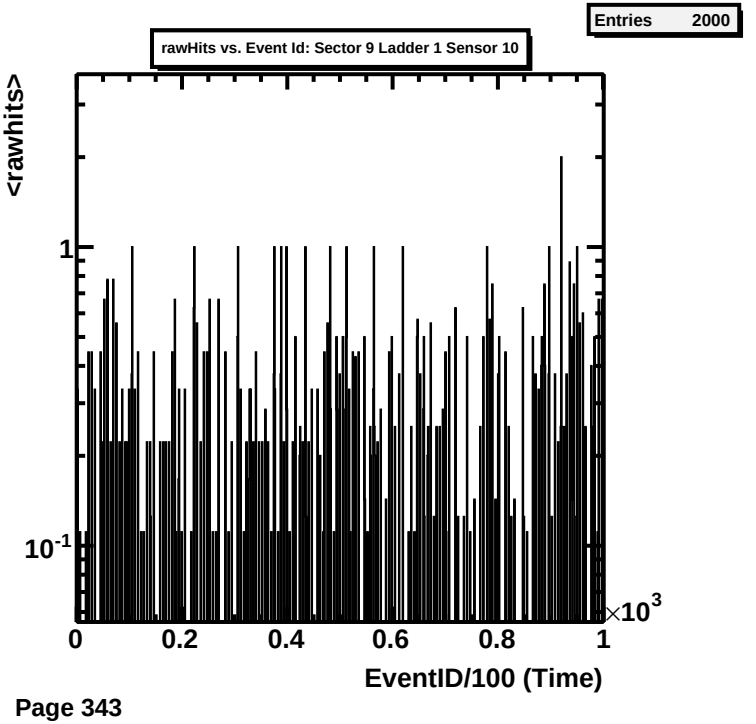

Entries 1192
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Row Id

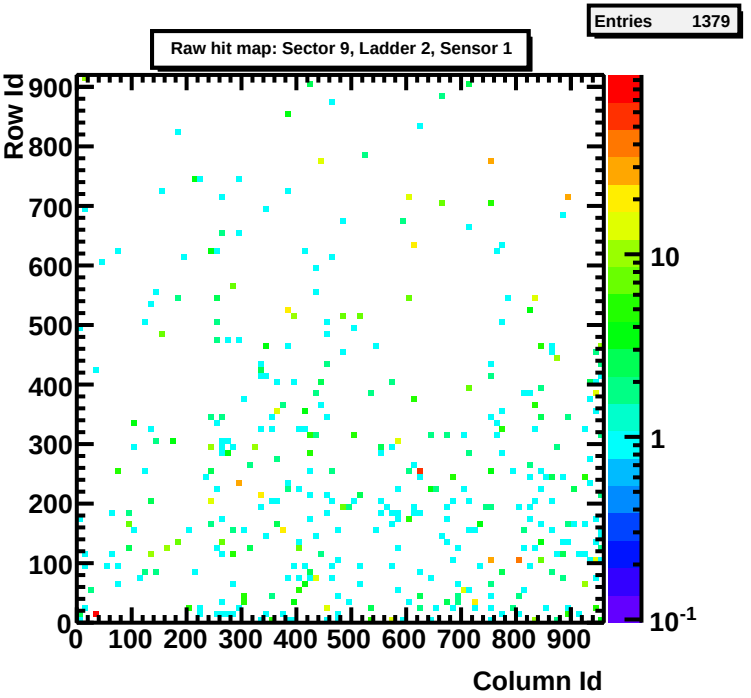

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

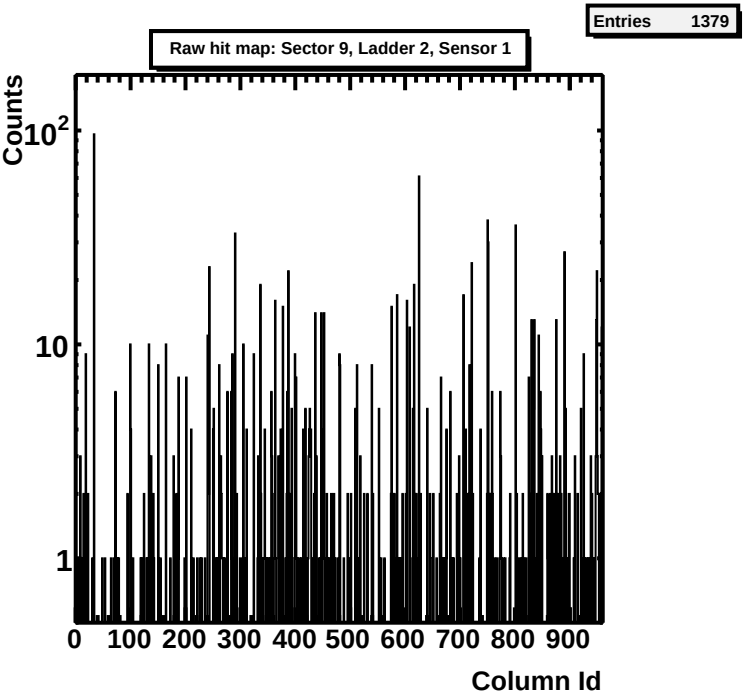

Entries 536
Raw hit map: Sector 9, Ladder 1, Sensor 10
Row Id
Column Id

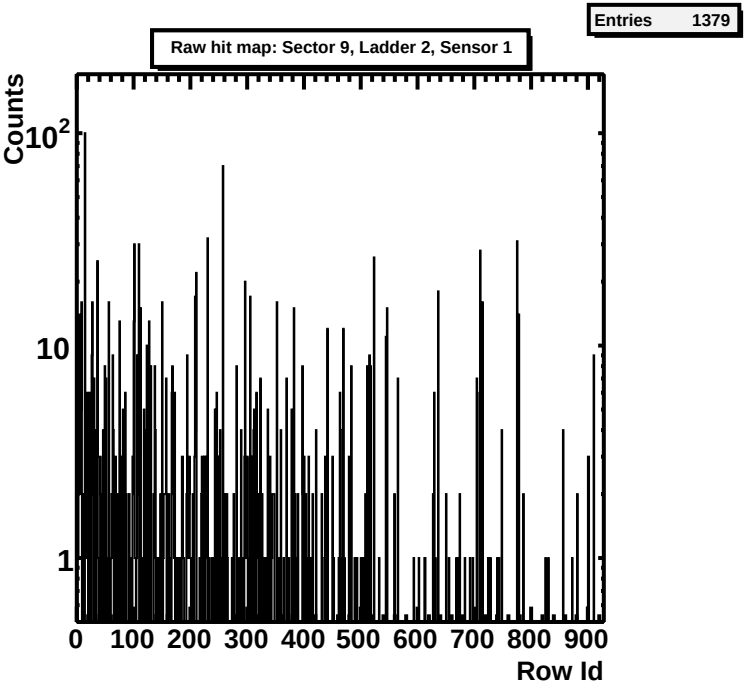

Entries 536
Raw hit map: Sector 9, Ladder 1, Sensor 10
Counts
Column Id

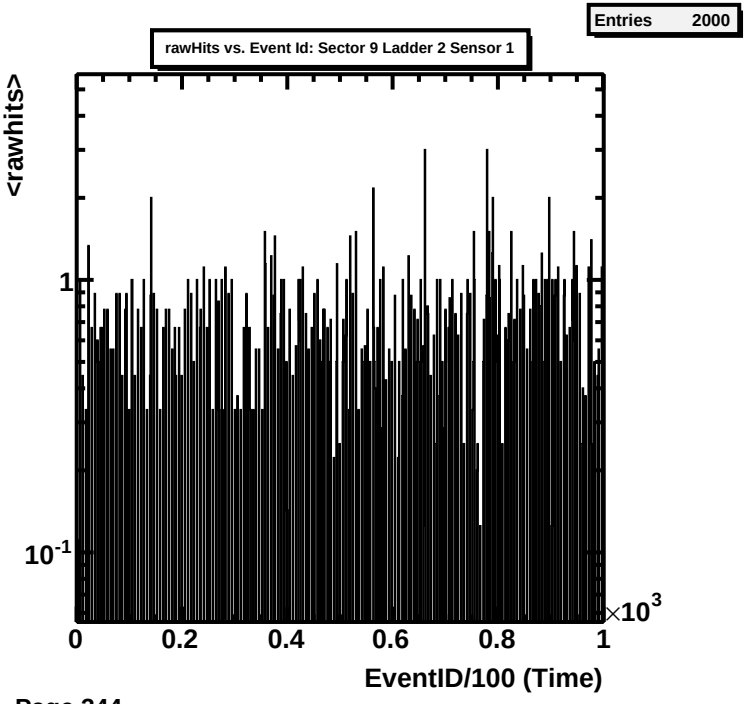

Entries 536
Raw hit map: Sector 9, Ladder 1, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 1379
Raw hit map: Sector 9, Ladder 2, Sensor 1
Row Id
Column Id


Entries 1379
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
Column Id


Entries 1379
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
Row Id


Entries 2000
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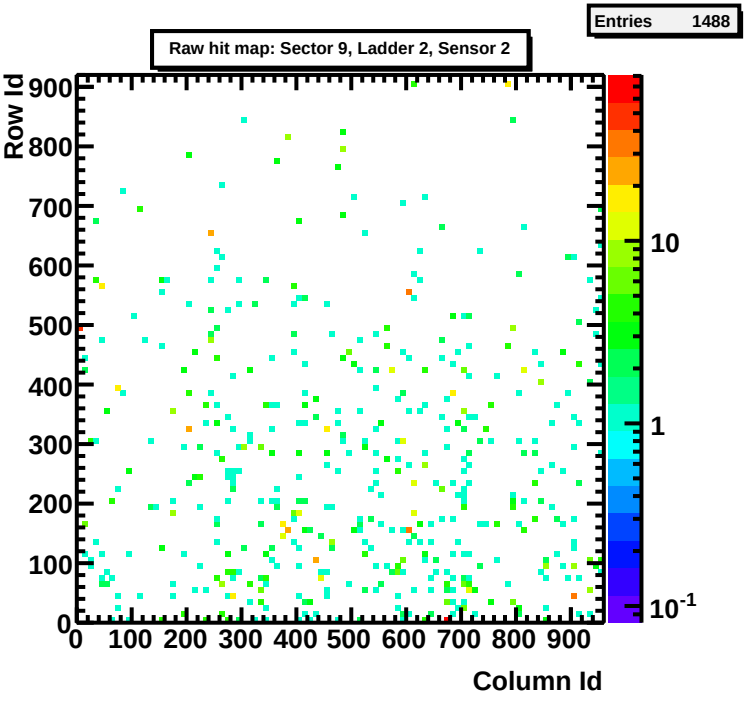
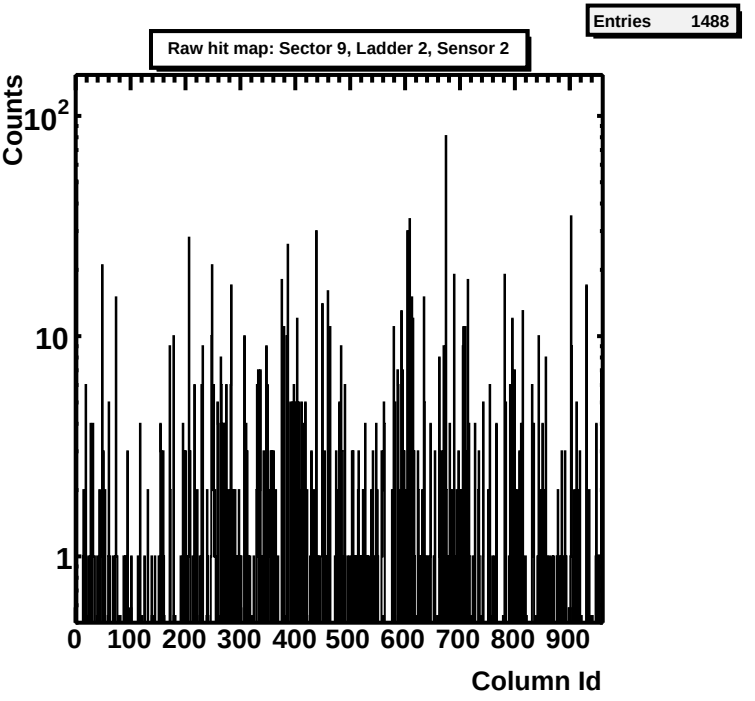
<rawhits>
EventID/100 (Time)


Entries 1488
Raw hit map: Sector 9, Ladder 2, Sensor 2
Row Id
Column Id


Entries 1488
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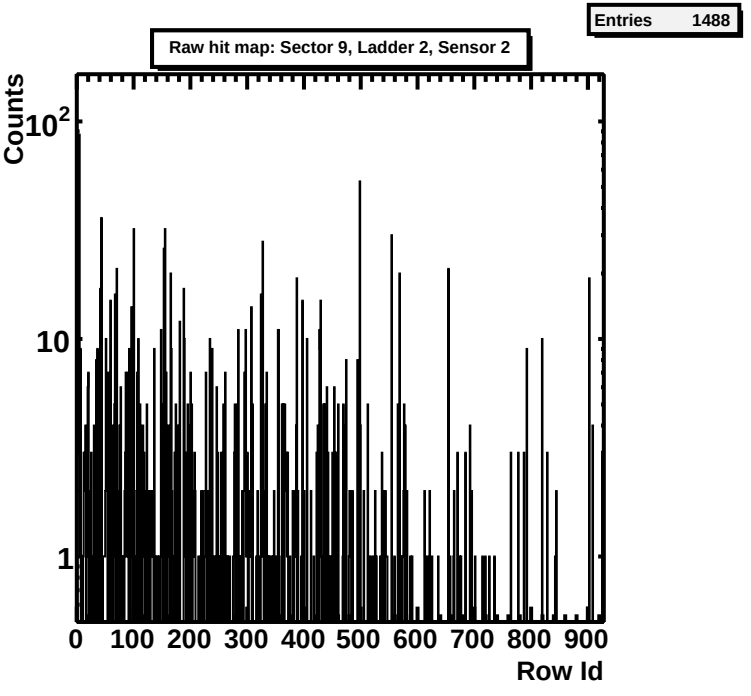
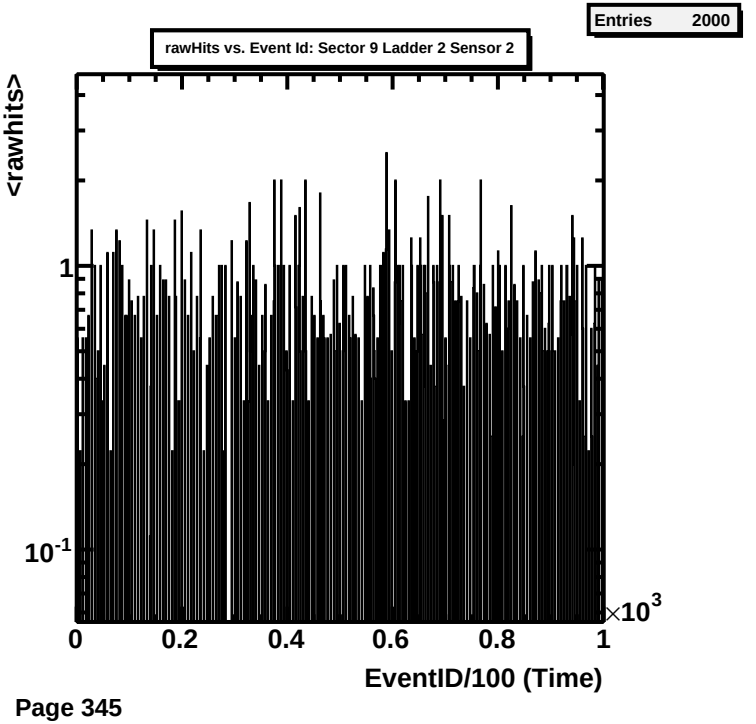
Counts
Column Id


Entries 1488
Raw hit map: Sector 9, Ladder 2, Sensor 2
Counts
Row Id


Entries 2000
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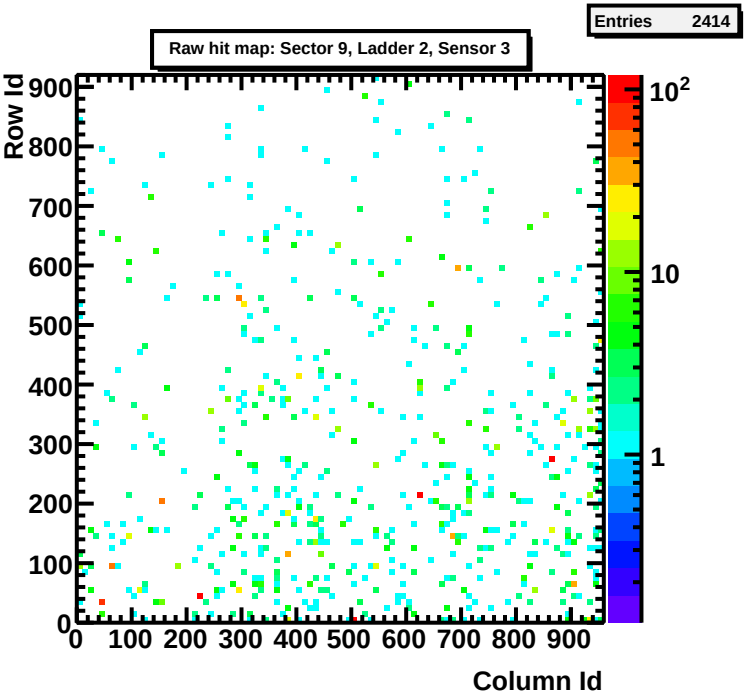
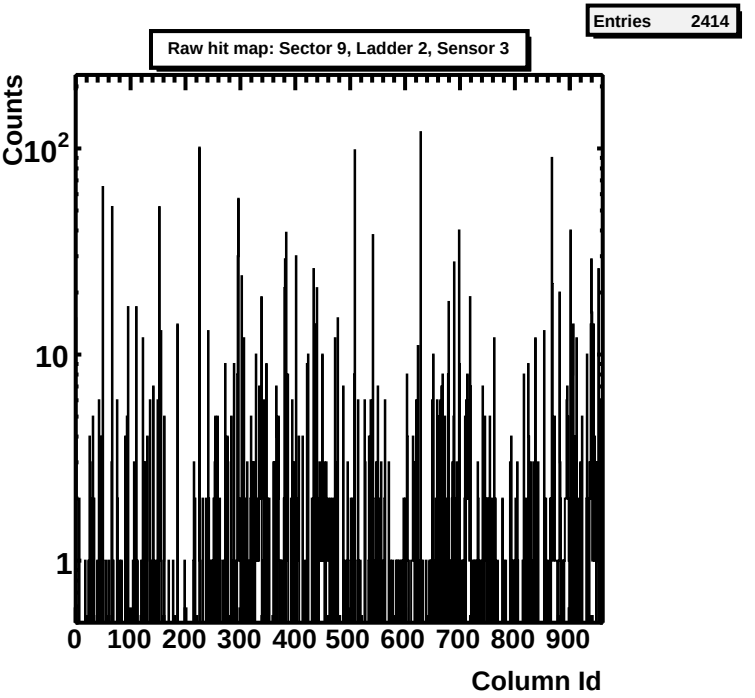
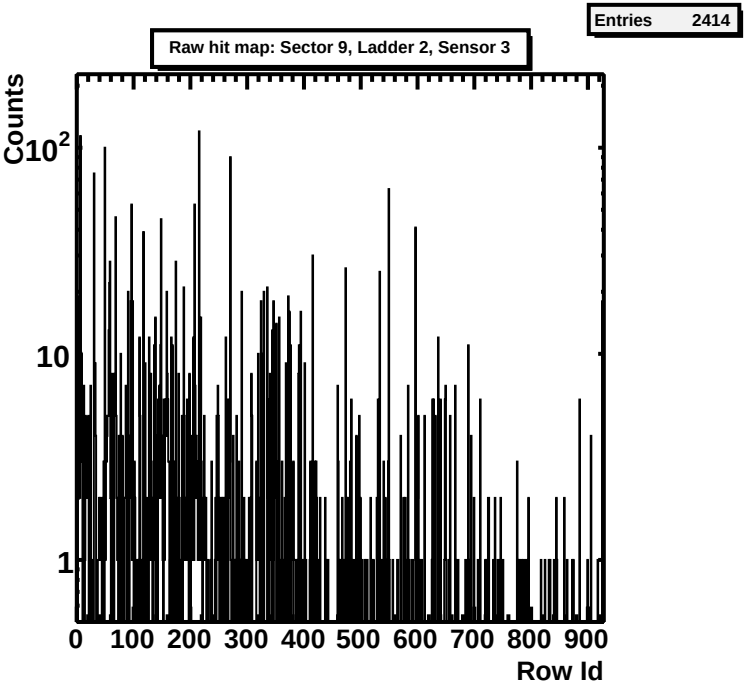
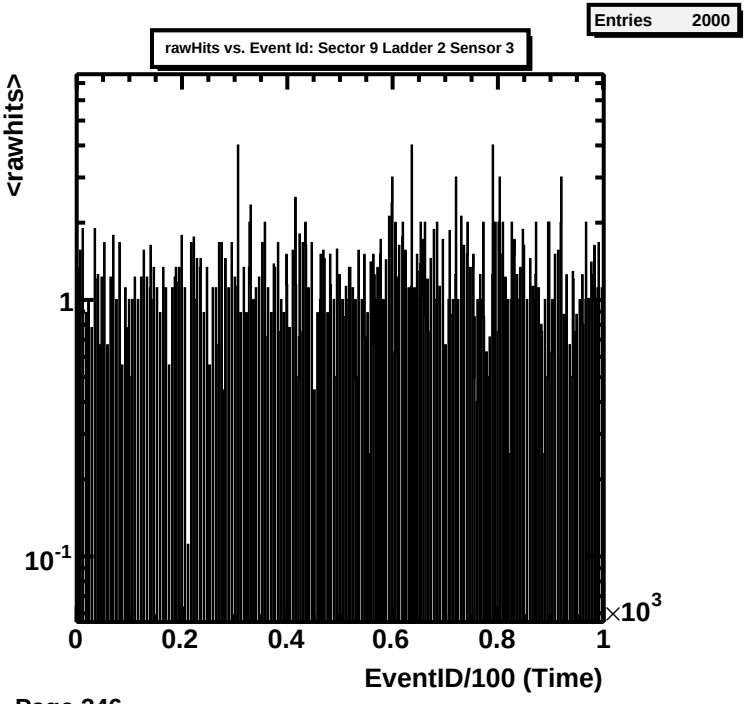
<rawhits>
EventID/100 (Time)


Entries 2414
Raw hit map: Sector 9, Ladder 2, Sensor 3
Row Id
Column Id


Entries 2414
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Column Id


Entries 2414
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Row Id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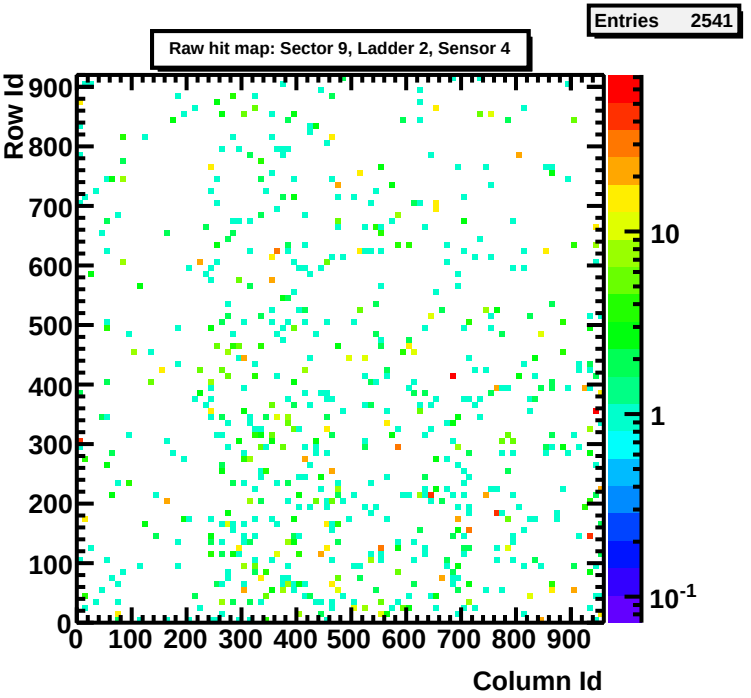
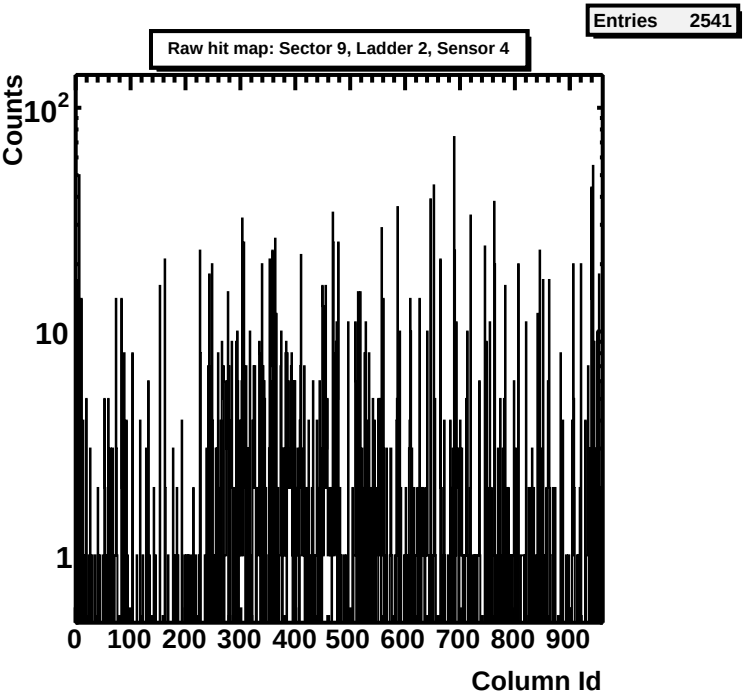
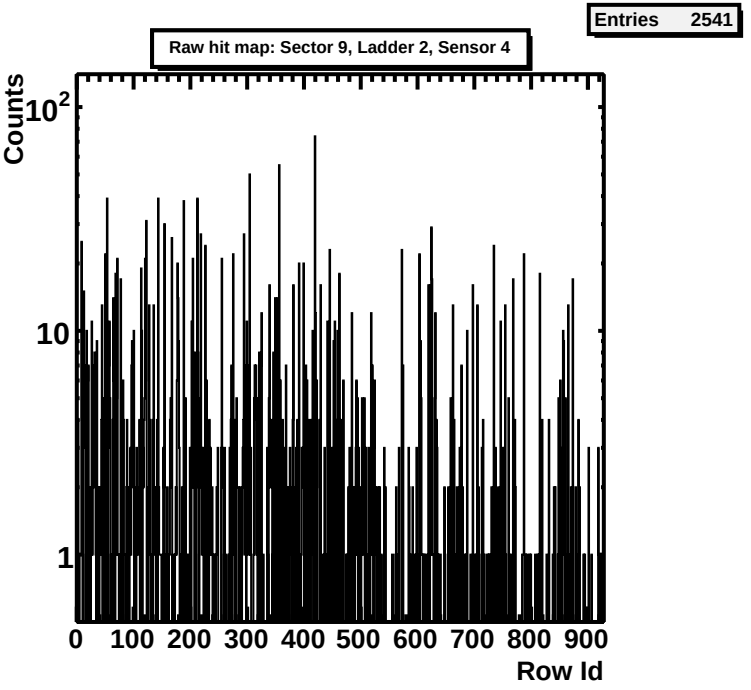
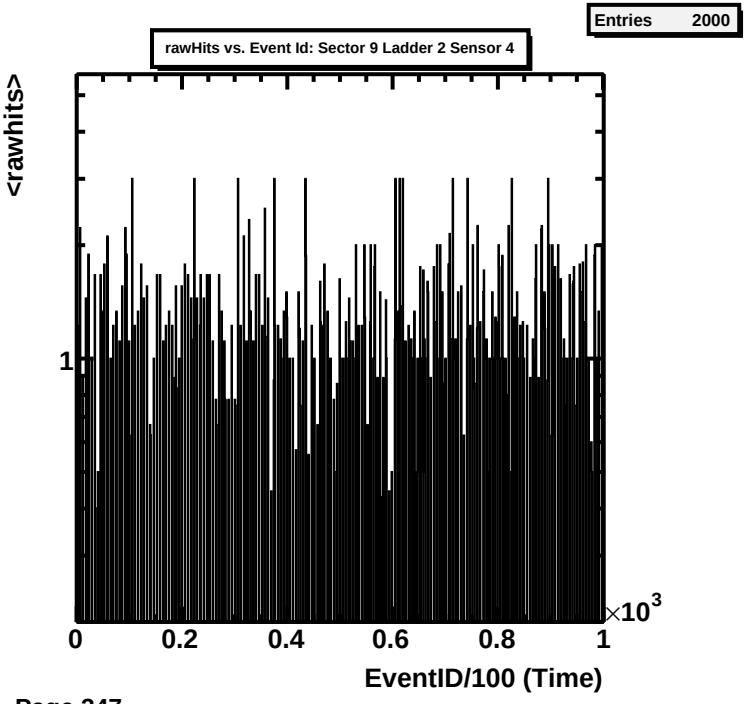
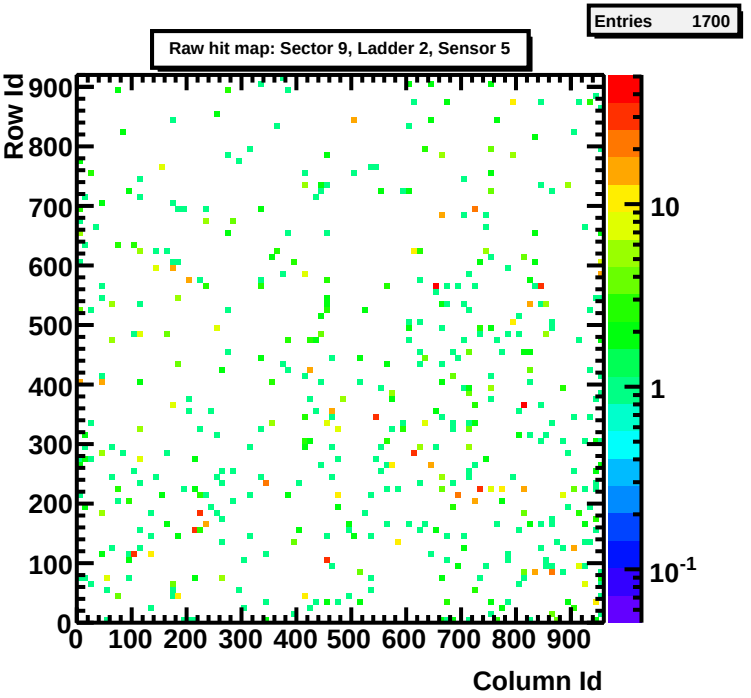
EventID/100 (Time)

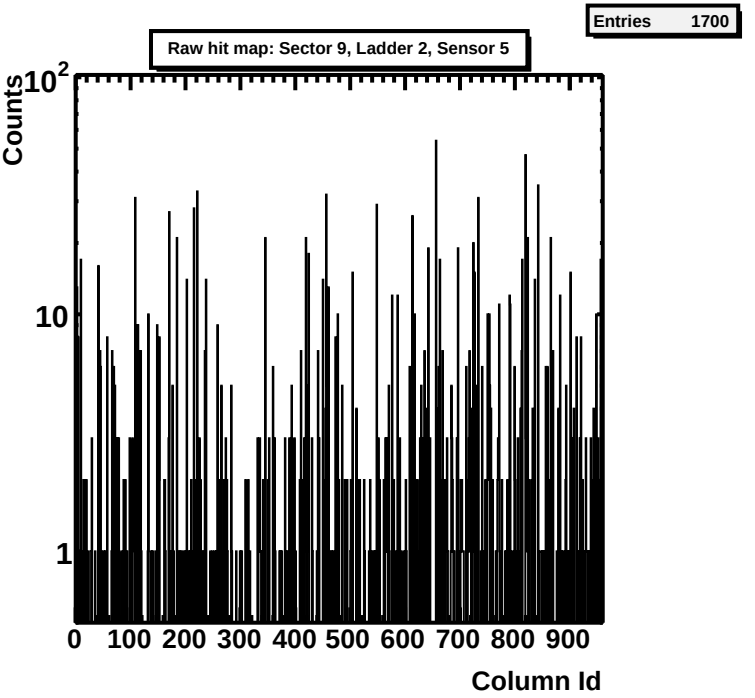

Entries 2541
Raw hit map: Sector 9, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

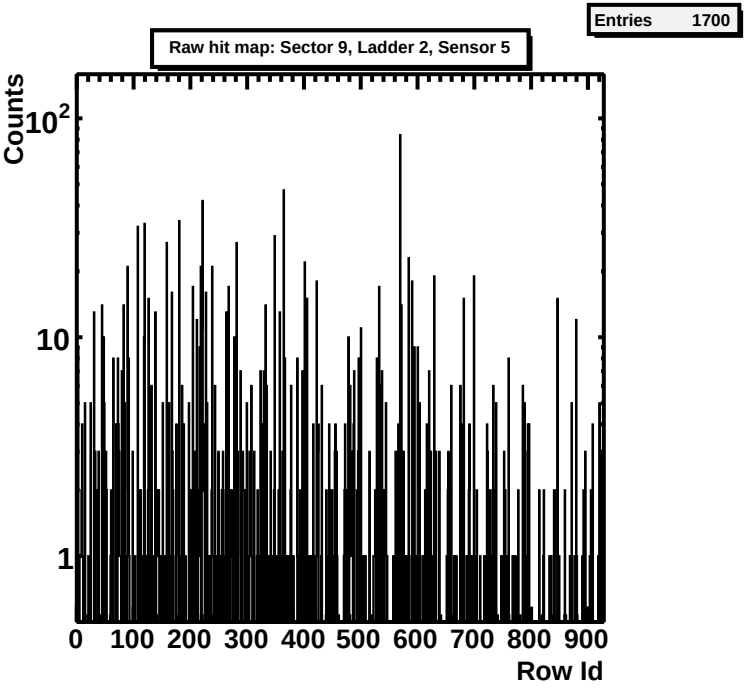

Entries 2541
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

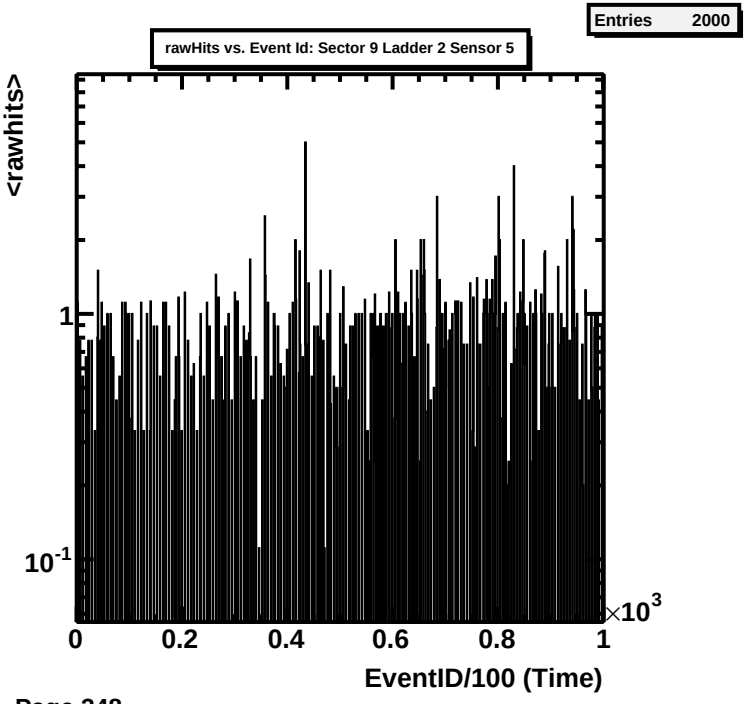

Entries 2541
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1700
Raw hit map: Sector 9, Ladder 2, Sensor 5
Row Id
Column Id


Entries 1700
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
Column Id


Entries 1700
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
Row Id


Entries 2000
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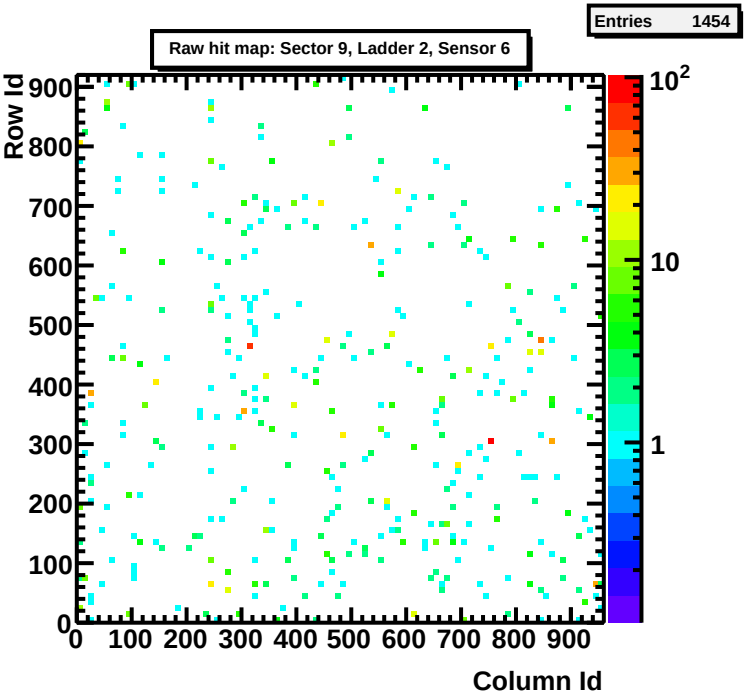
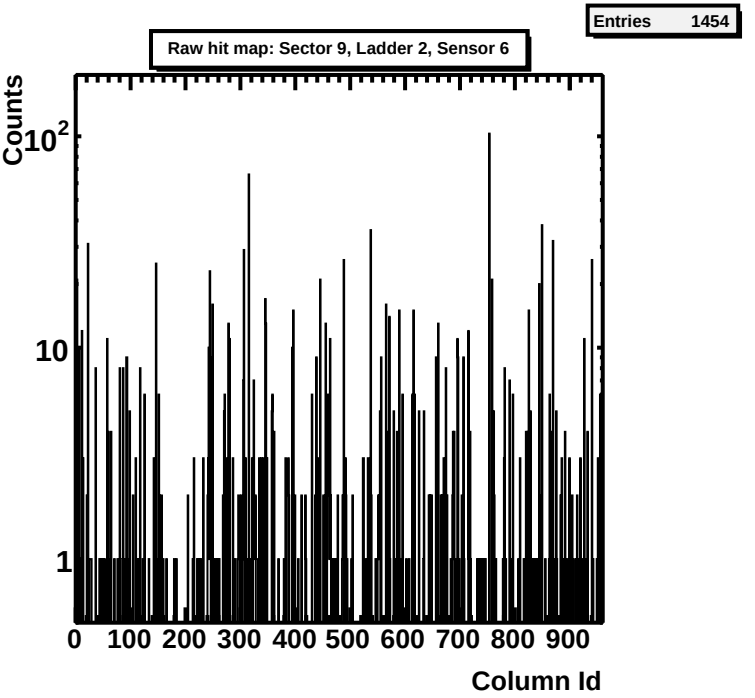
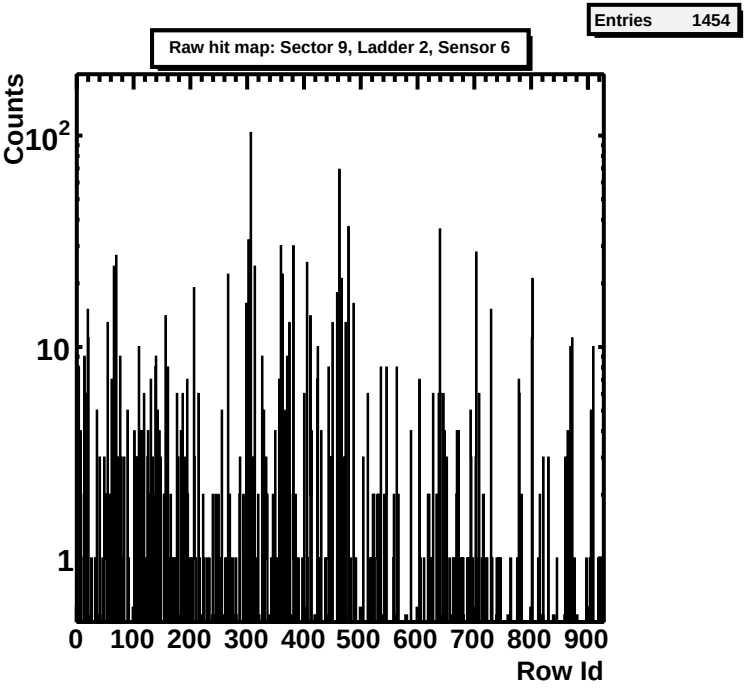
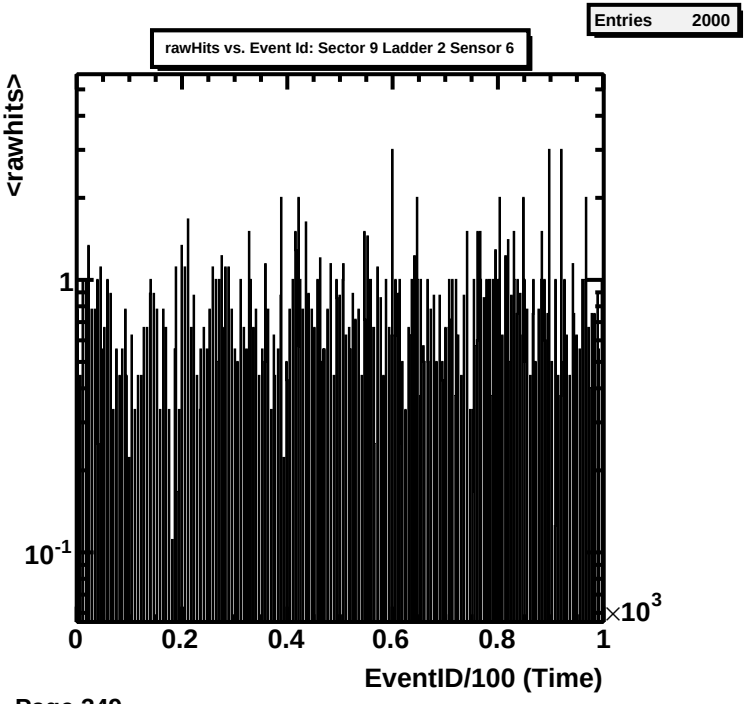
EventID/100 (Time)


Entries 1454
Raw hit map: Sector 9, Ladder 2, Sensor 6
Row Id
Column Id


Entries 1454
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Column Id


Entries 1454
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Row Id


Entries 2000
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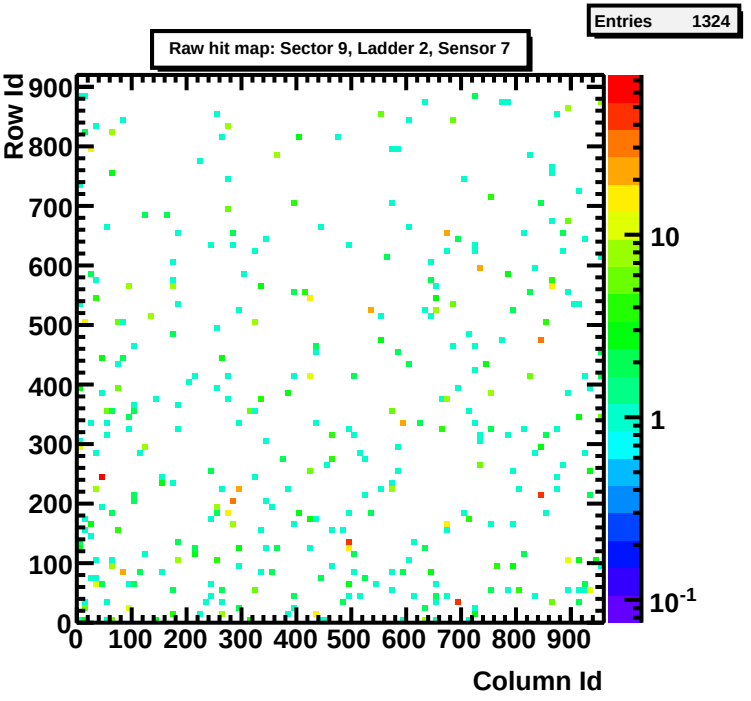
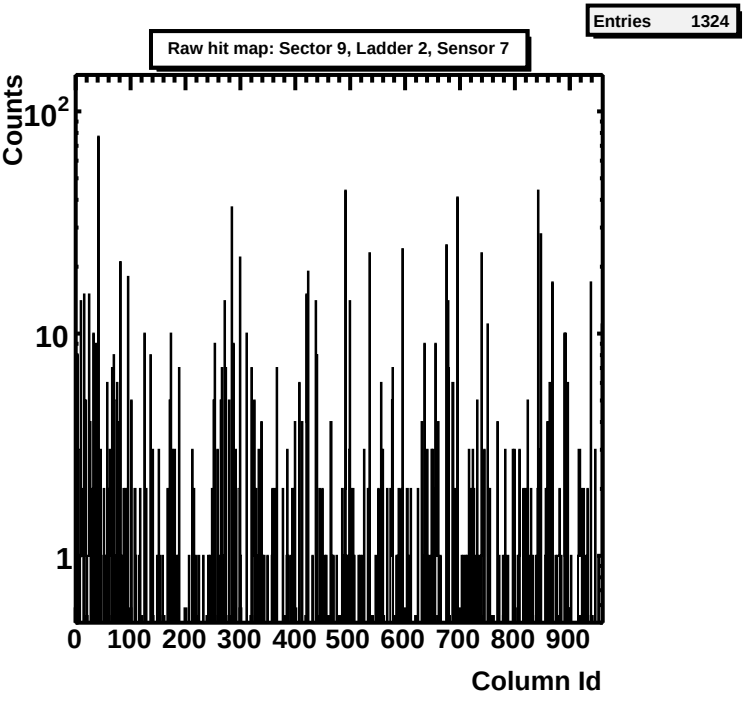
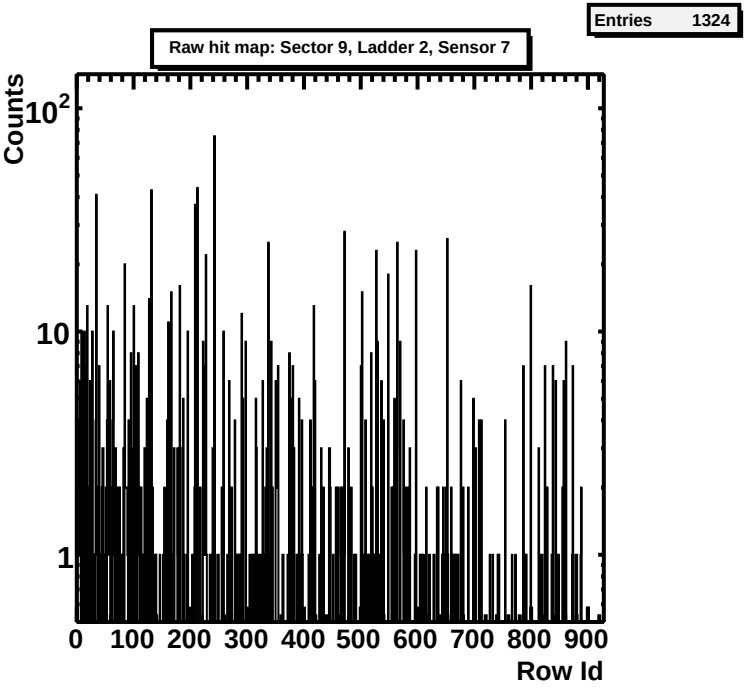
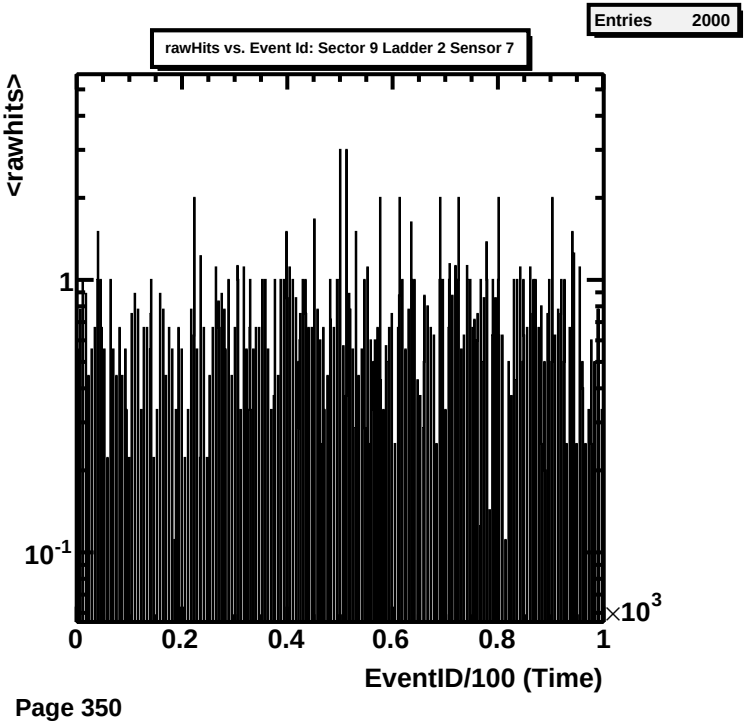
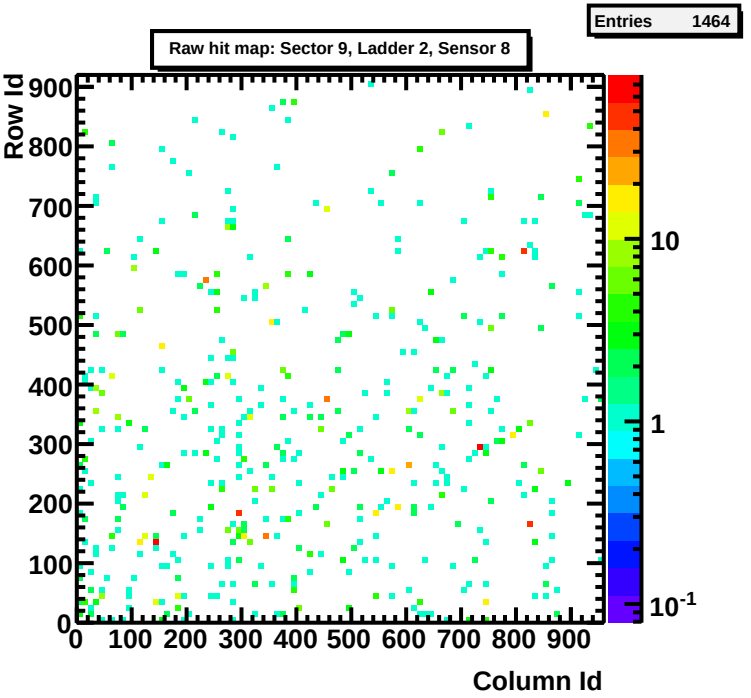
<rawhits>
EventID/100 (Time)

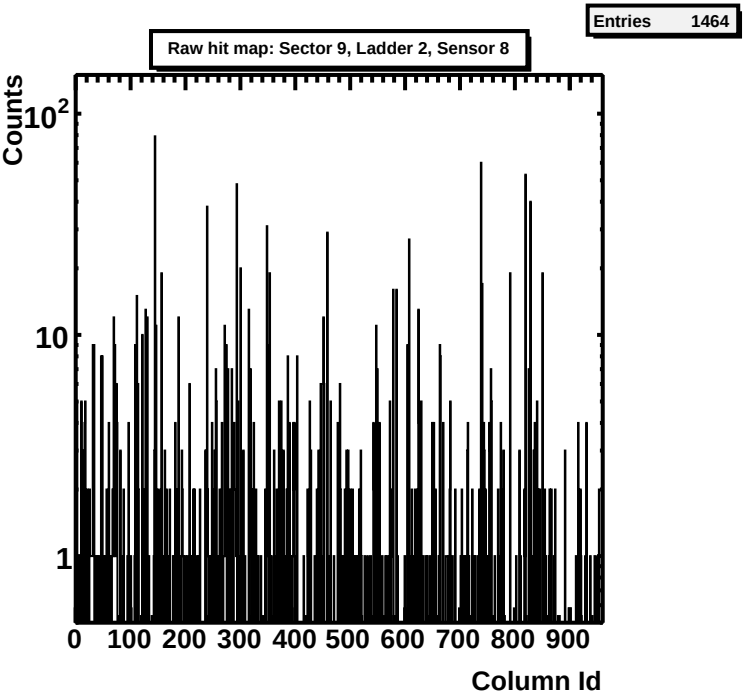

Entries 1324
Raw hit map: Sector 9, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

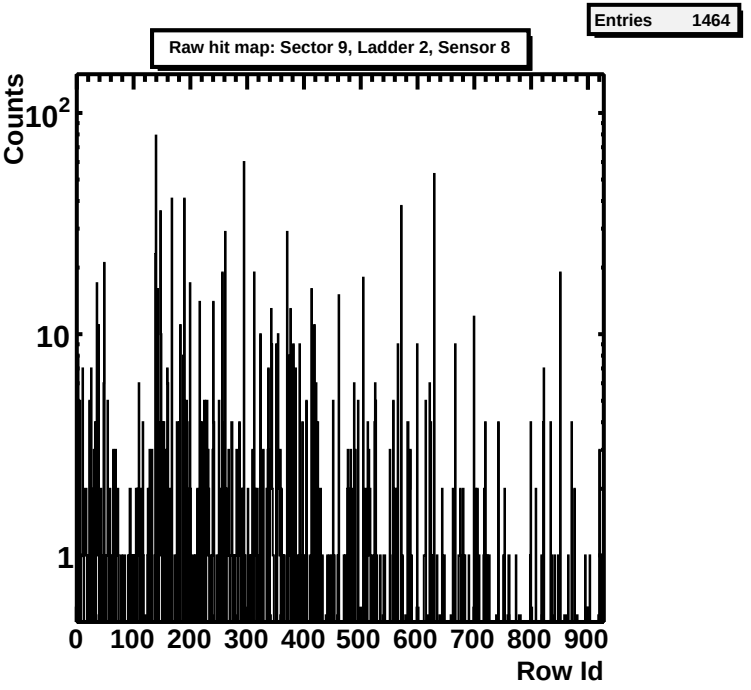

Entries 1324
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

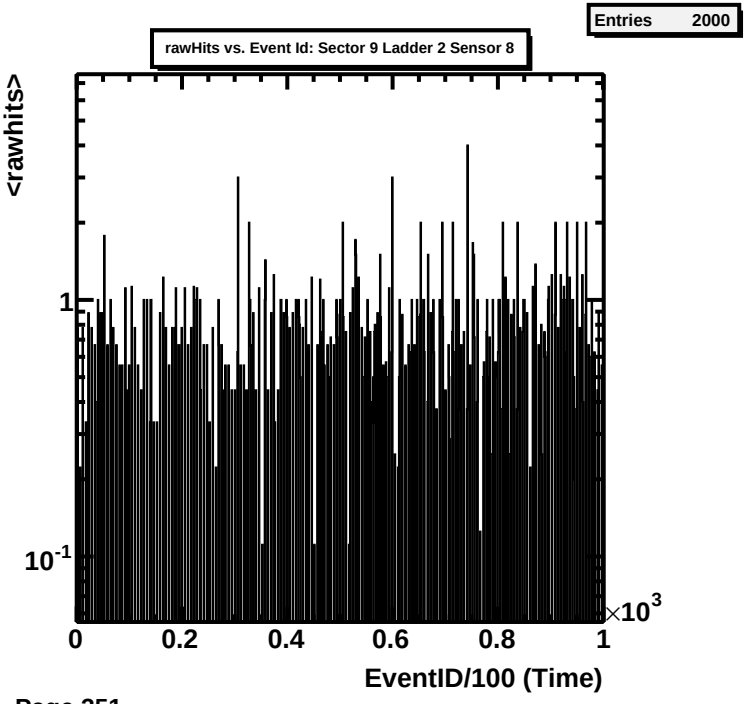

Entries 1324
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1464
Raw hit map: Sector 9, Ladder 2, Sensor 8
Row Id
Column Id


Entries 1464
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Column Id


Entries 1464
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Row Id


Entries 2000
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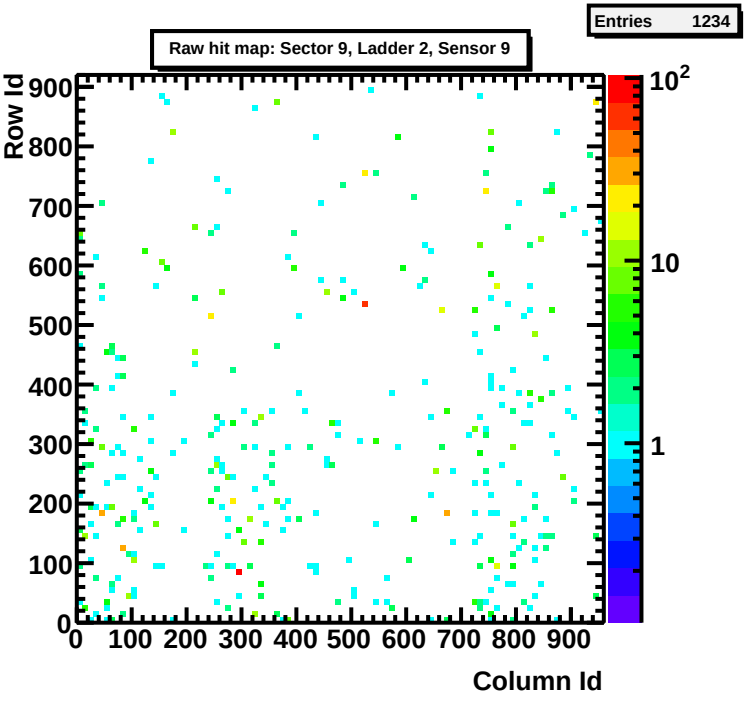
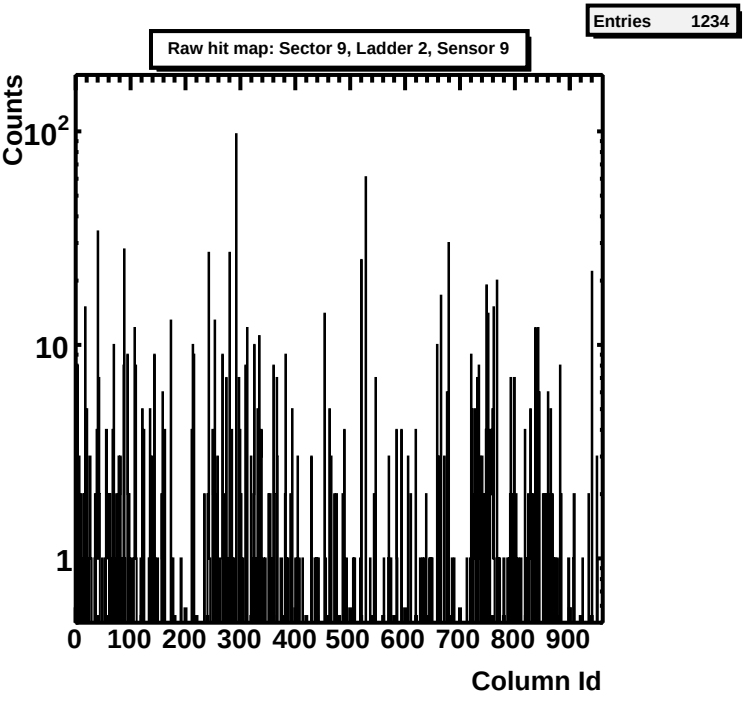
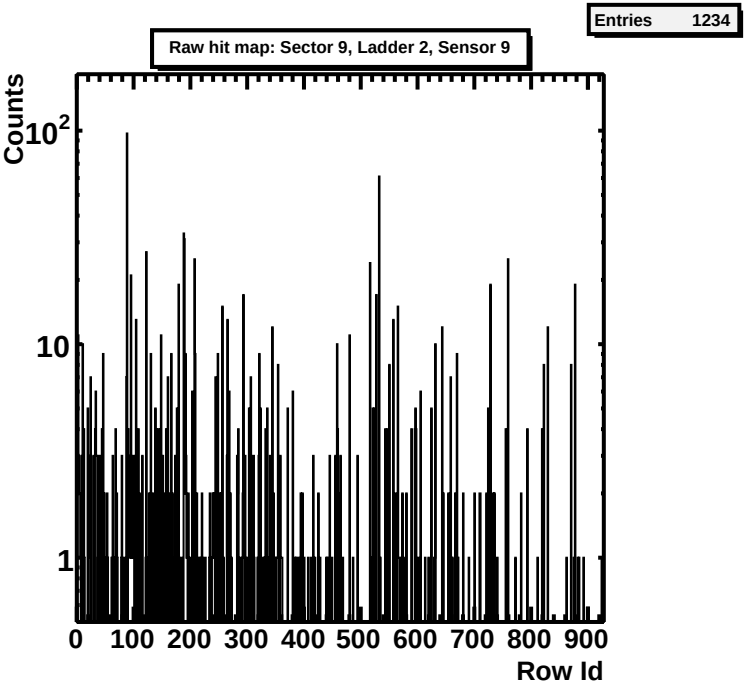
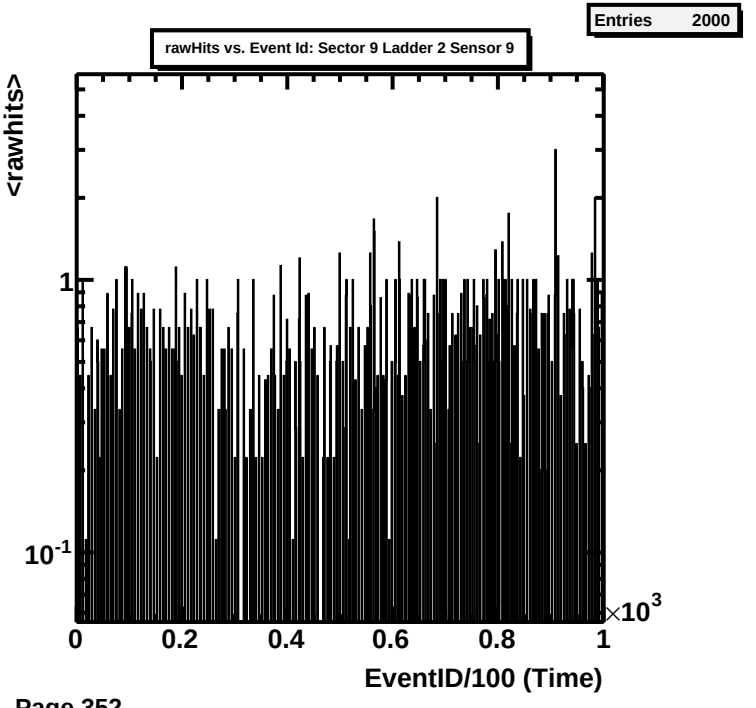
<rawhits>
EventID/100 (Time)


Entries 1234
Raw hit map: Sector 9, Ladder 2, Sensor 9
Row Id
Column Id


Entries 1234
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Column Id


Entries 1234
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
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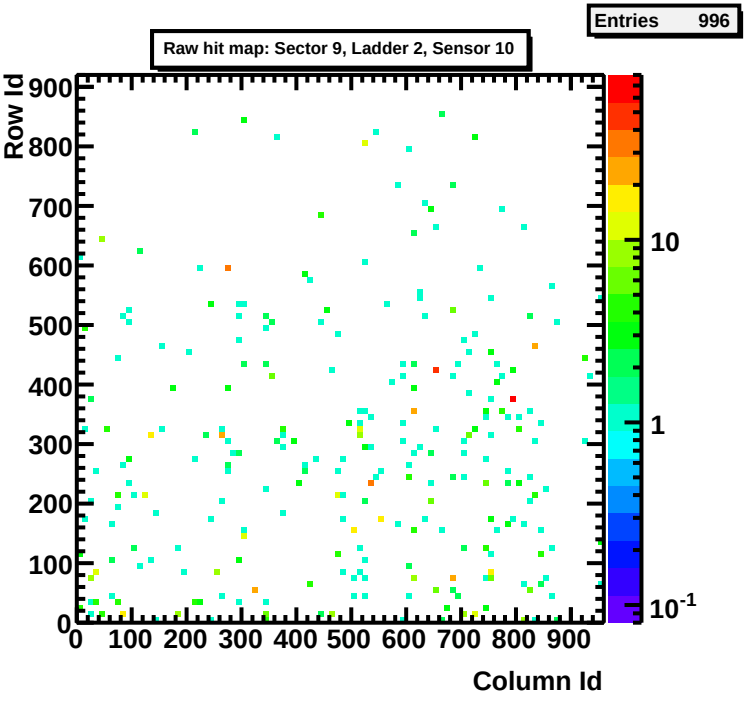
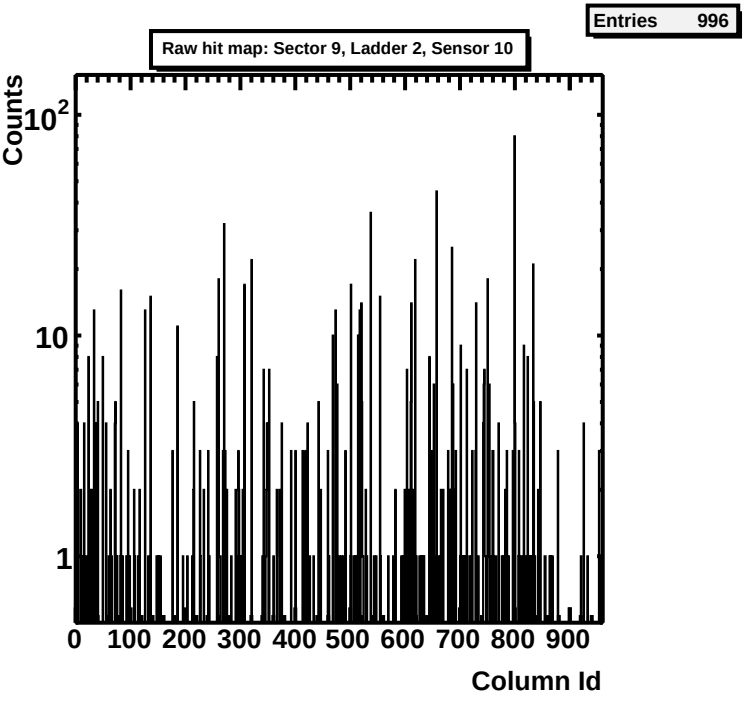
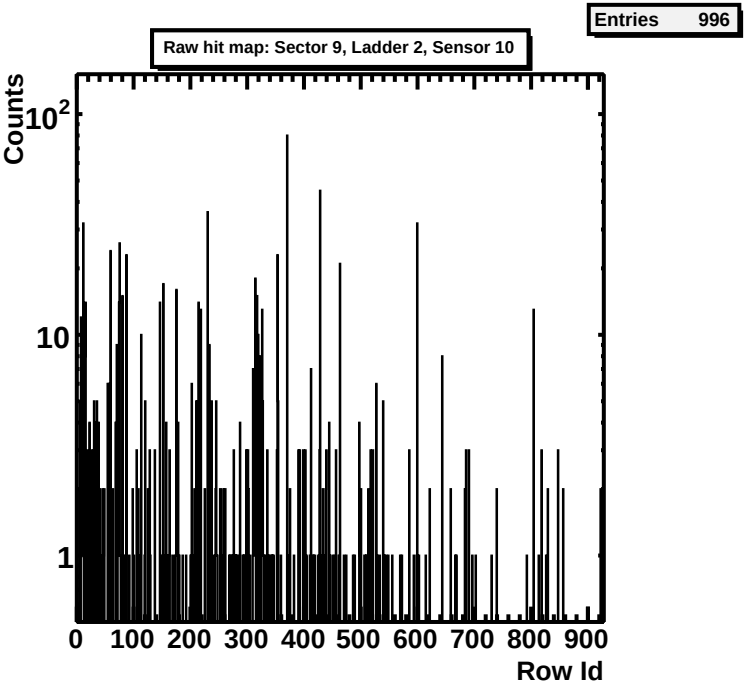
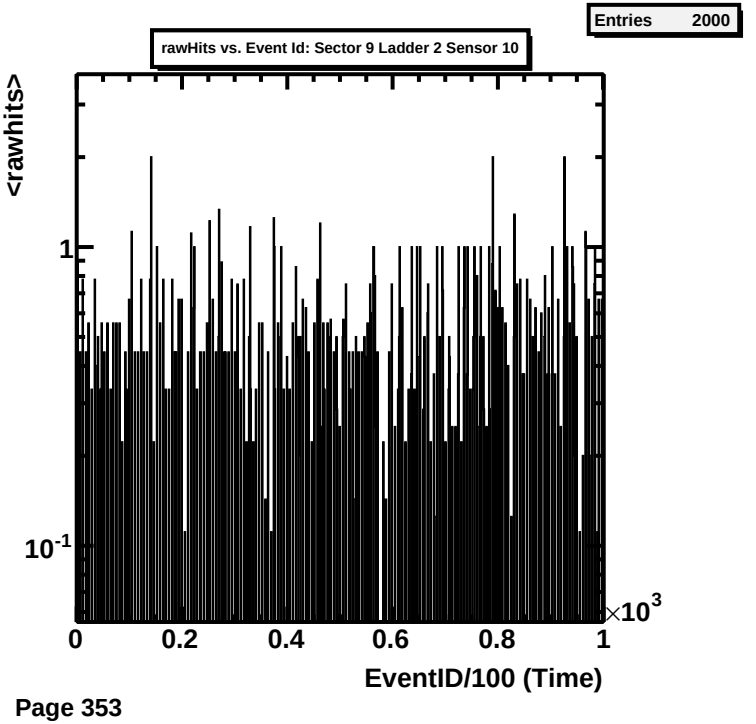
<rawhits>
EventID/100 (Time)


Entries 996
Raw hit map: Sector 9, Ladder 2, Sensor 10
Row Id
Column Id


Entries 996
Raw hit map: Sector 9, Ladder 2, Sensor 10
Counts
Column Id


Entries 996
Raw hit map: Sector 9, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
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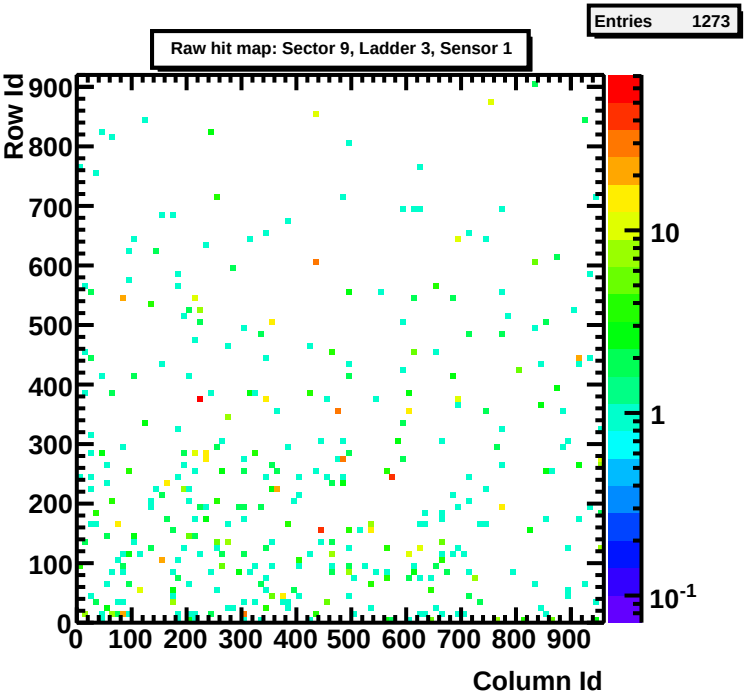
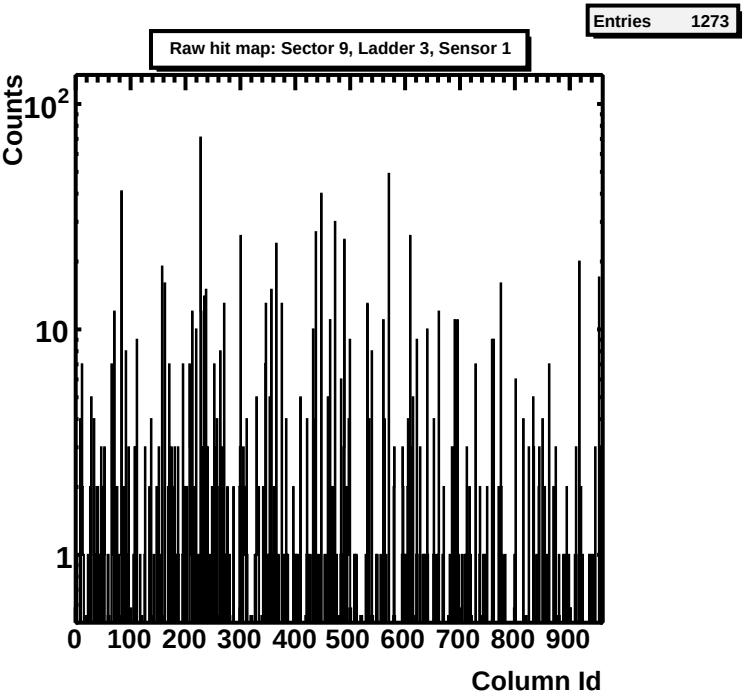
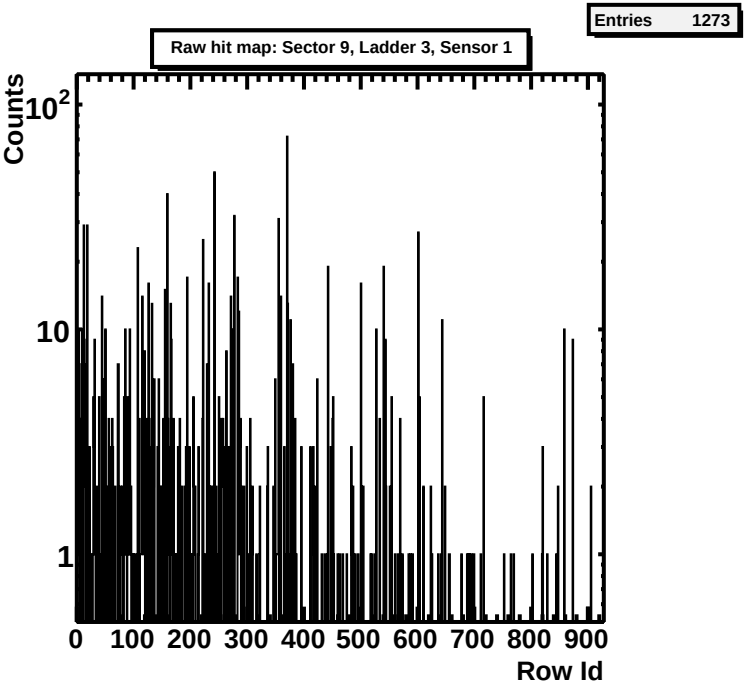
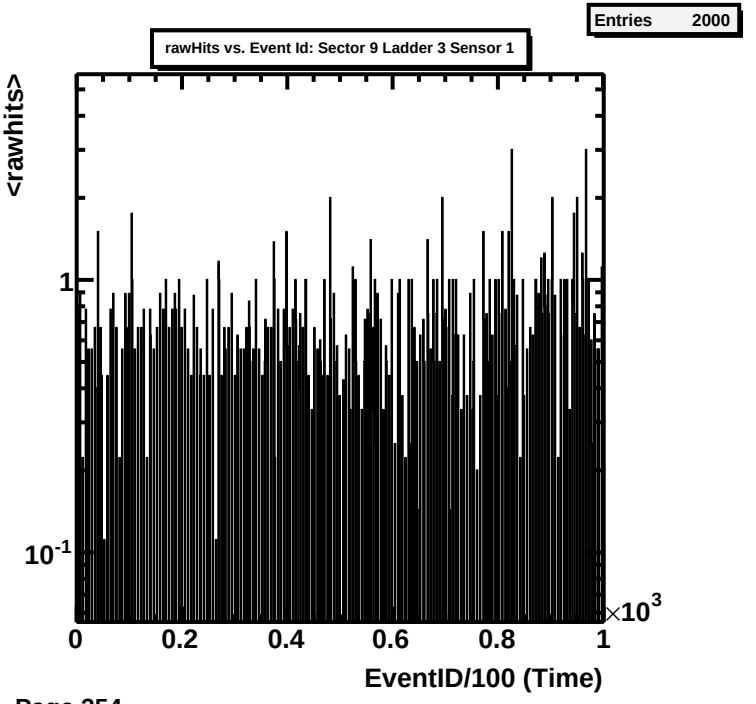
<rawhits>
EventID/100 (Time)


Entries 1273
Raw hit map: Sector 9, Ladder 3, Sensor 1
Row Id
Column Id


Entries 1273
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Column Id


Entries 1273
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Row Id


Entries 2000
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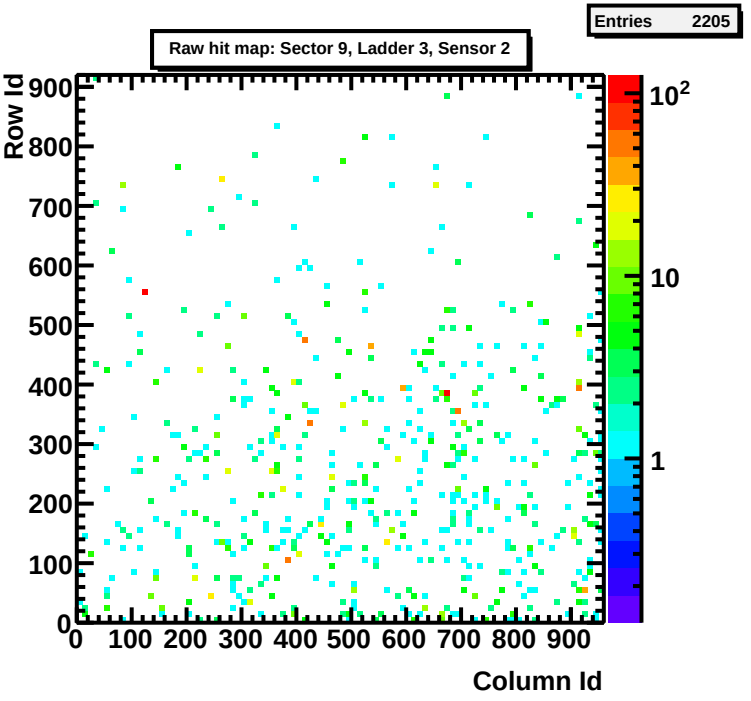
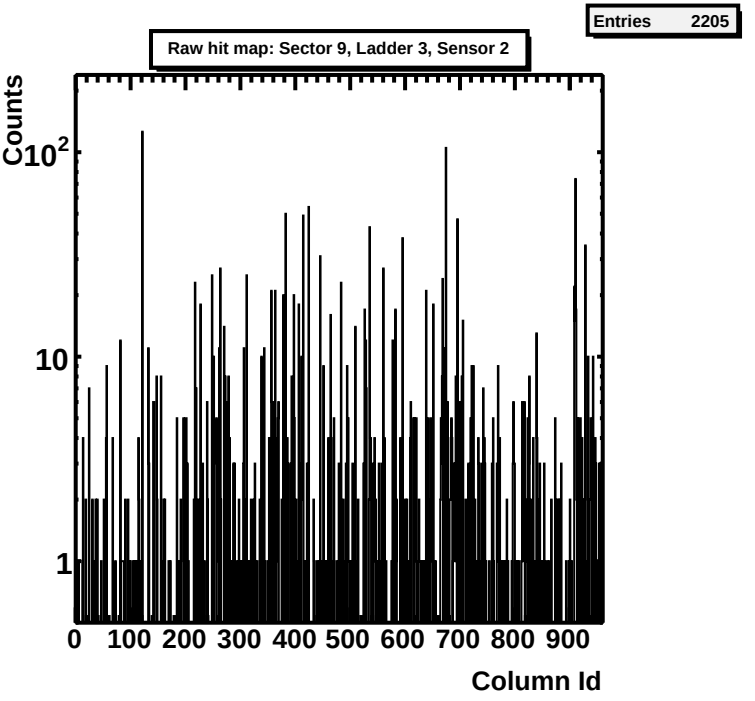
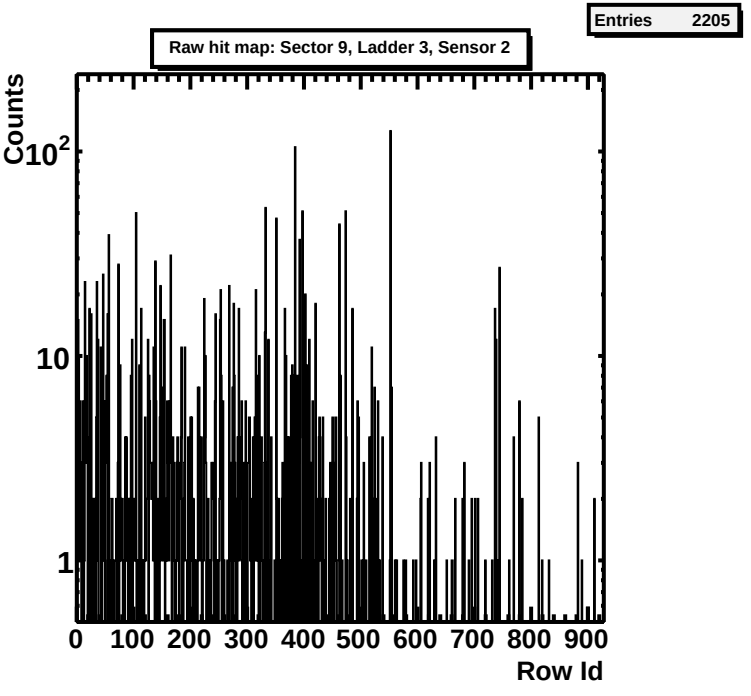
<rawhits>
EventID/100 (Time)


Entries 2205
Raw hit map: Sector 9, Ladder 3, Sensor 2
Row Id
Column Id


Entries 2205
Raw hit map: Sector 9, Ladder 3, Sensor 2
Counts
Column Id


Entries 2205
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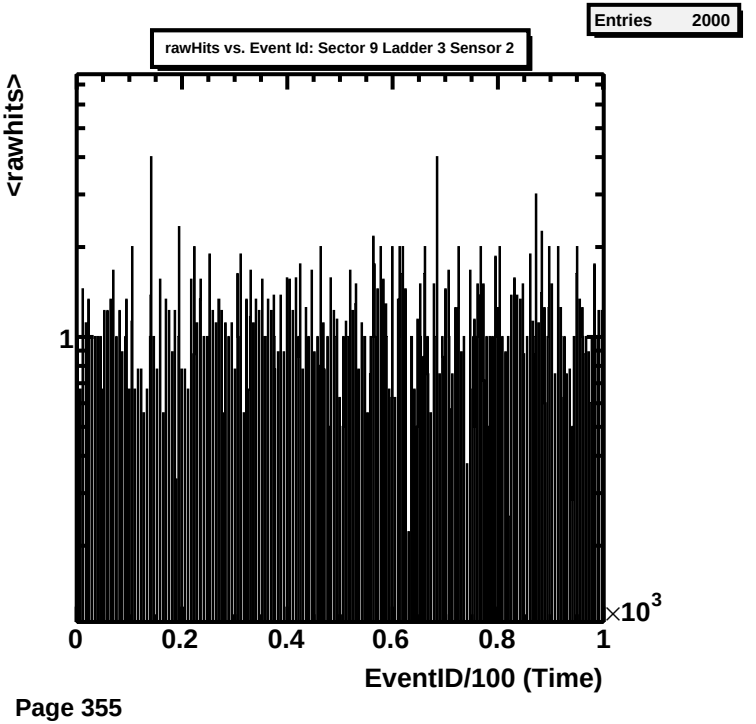
Counts
Row Id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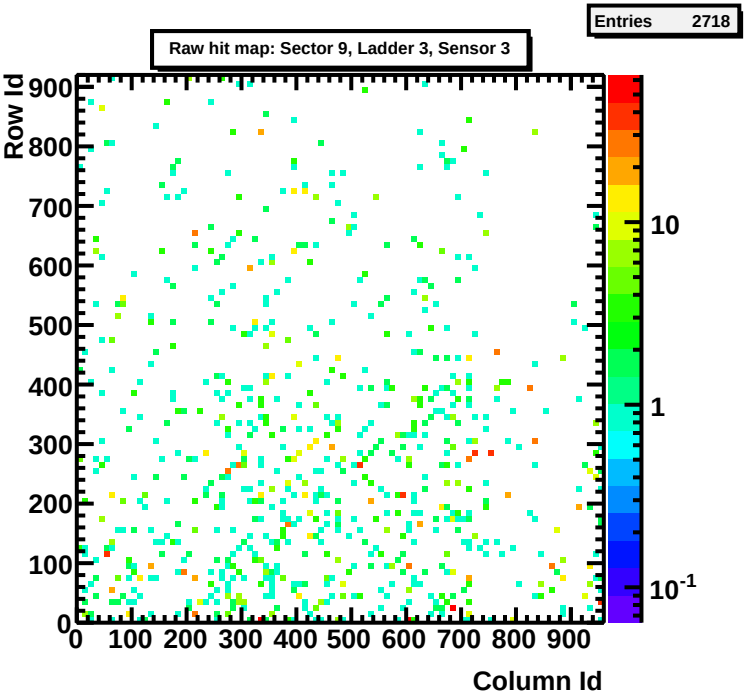
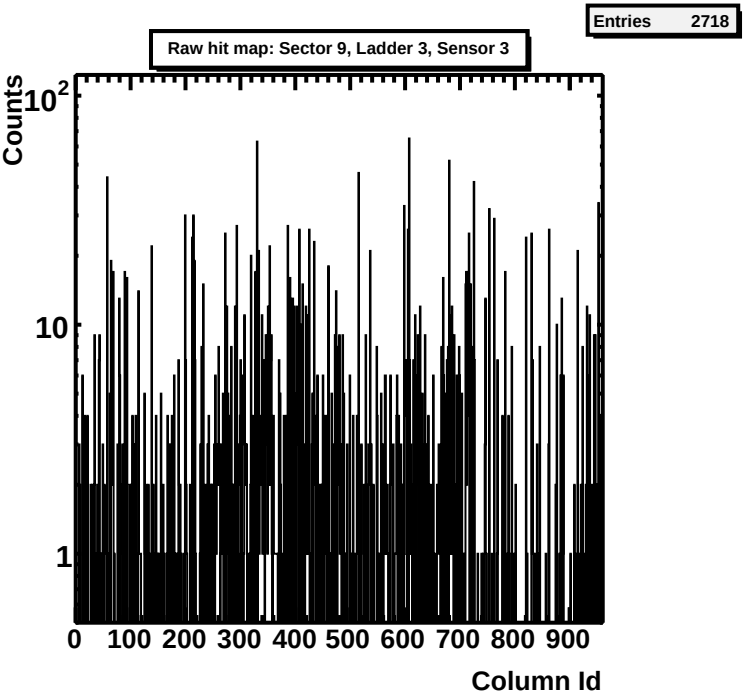
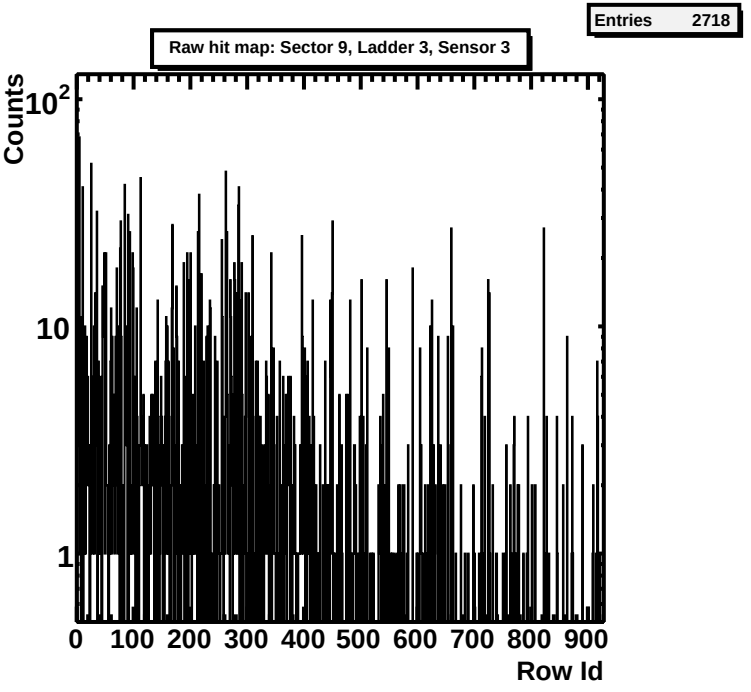
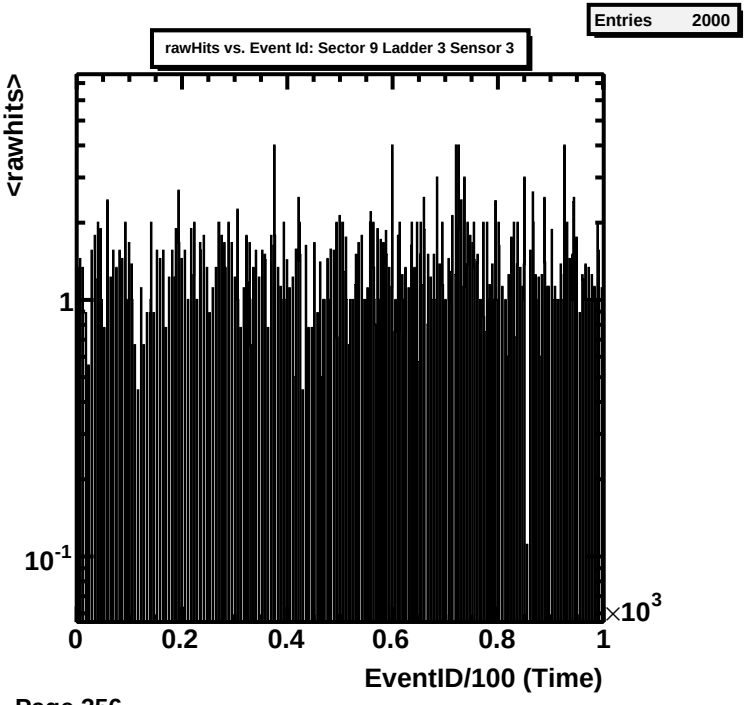
EventID/100 (Time)


Entries 2718
Raw hit map: Sector 9, Ladder 3, Sensor 3
Row Id
Column Id


Entries 2718
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
Column Id


Entries 2718
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
Row Id


Entries 2000
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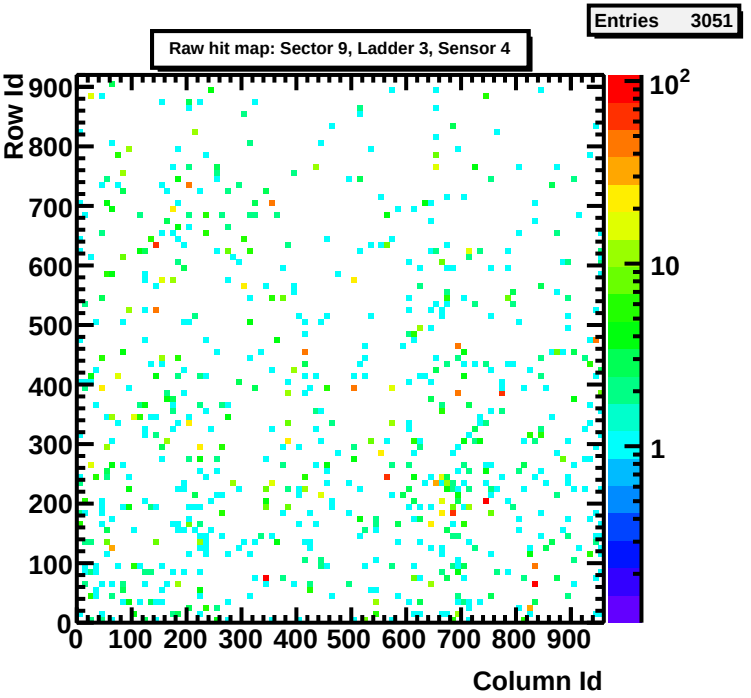
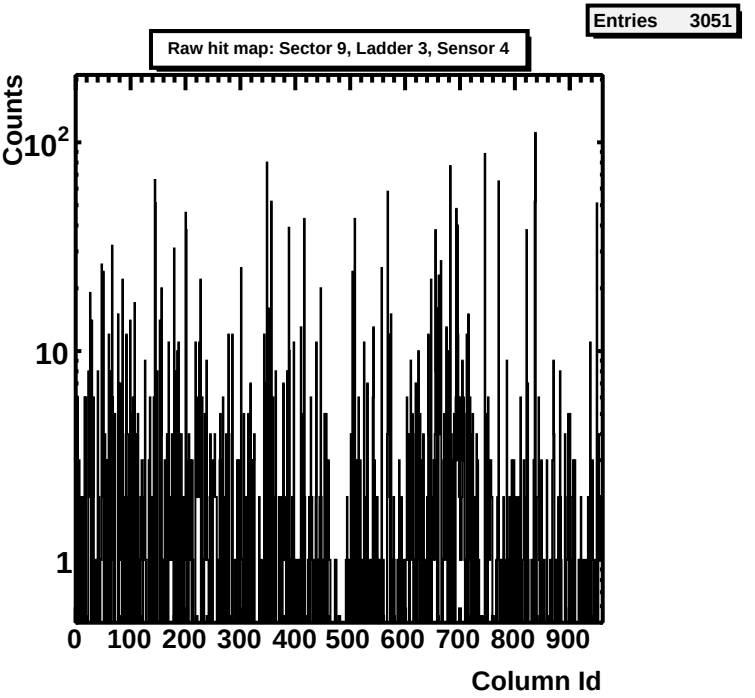
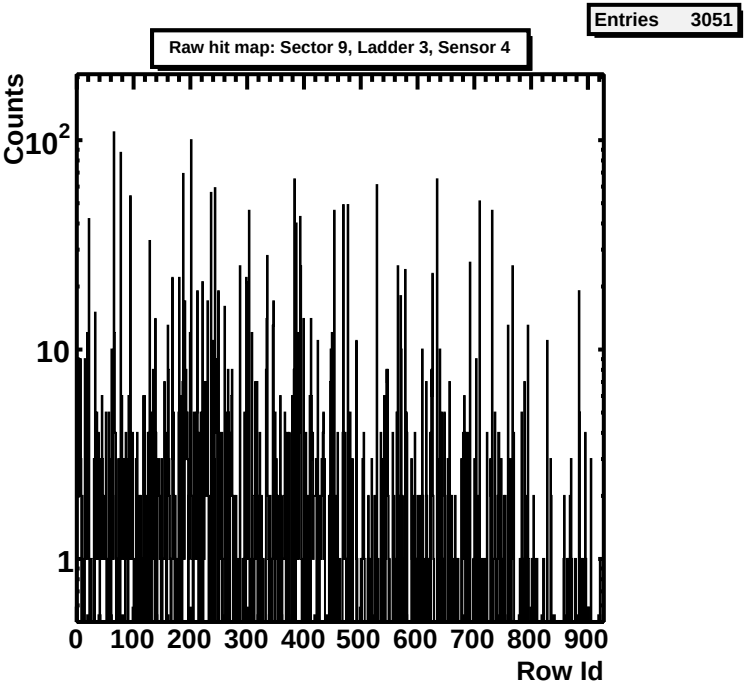
<rawhits>
EventID/100 (Time)


Entries 3051
Raw hit map: Sector 9, Ladder 3, Sensor 4
Row Id
Column Id


Entries 3051
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Column Id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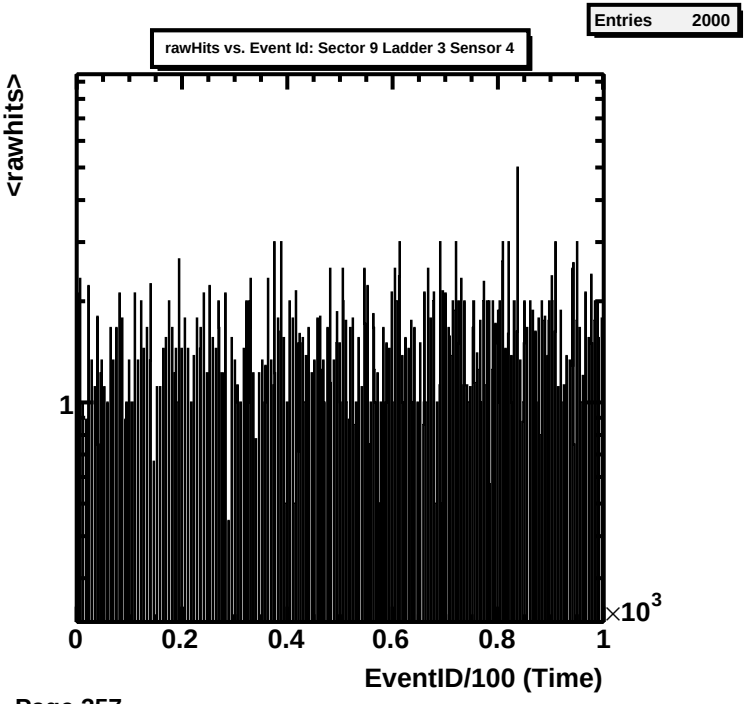
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Row Id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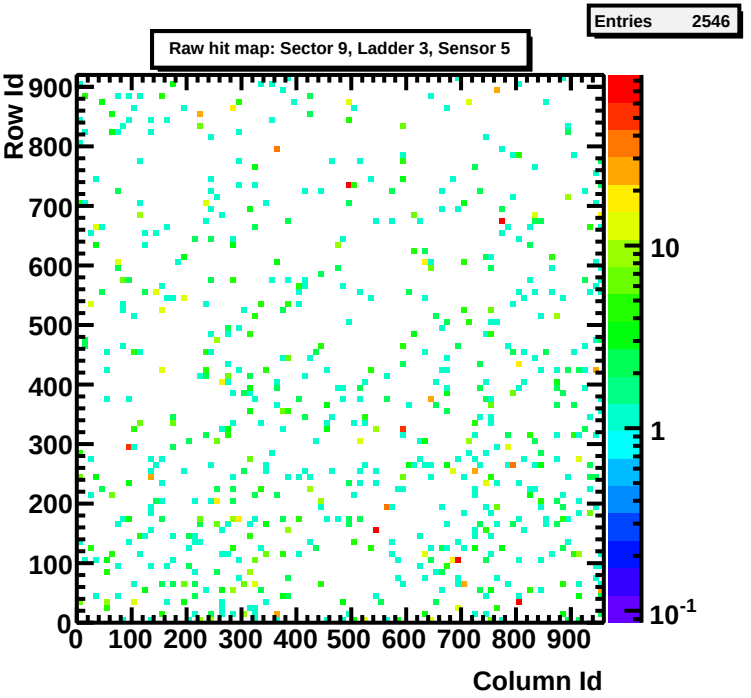
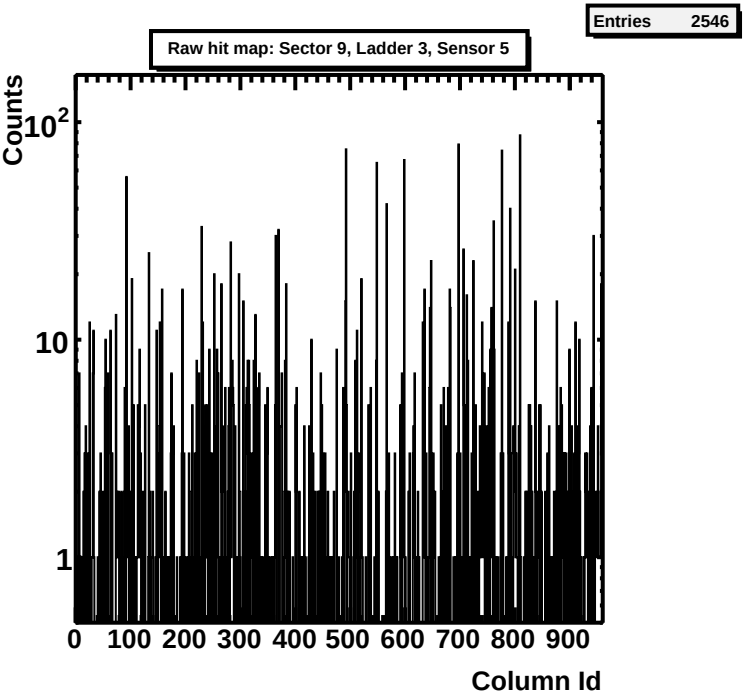
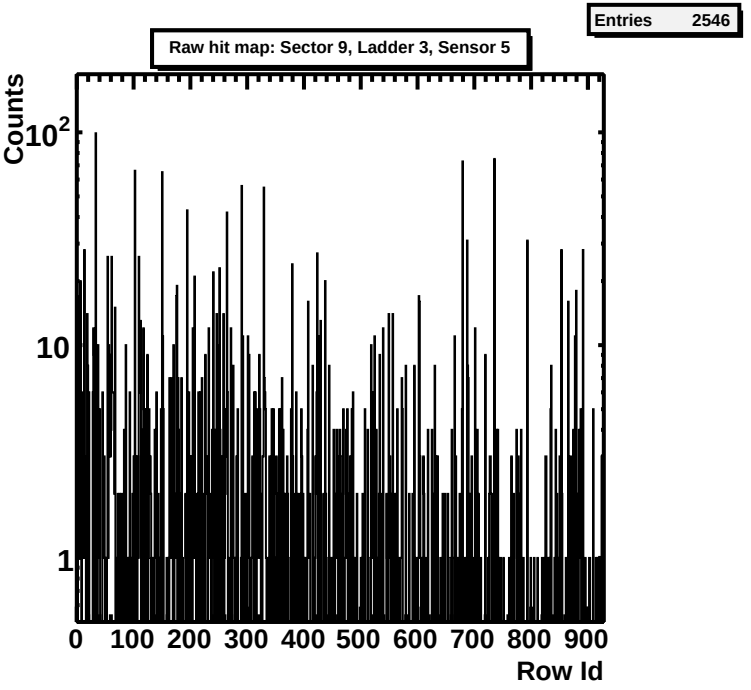
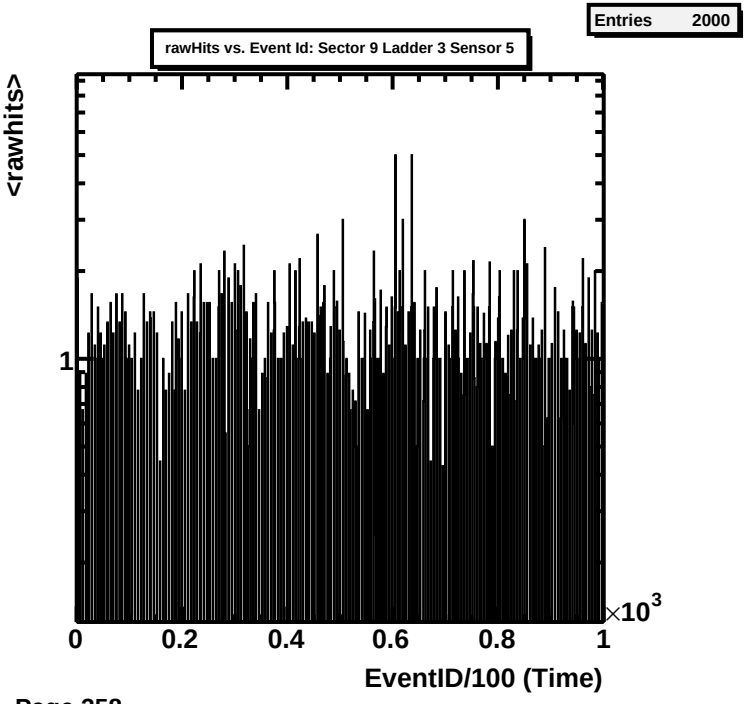
<rawhits>
EventID/100 (Time)


Entries 2546
Raw hit map: Sector 9, Ladder 3, Sensor 5
Row Id
Column Id


Entries 2546
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Column Id


Entries 2546
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Row Id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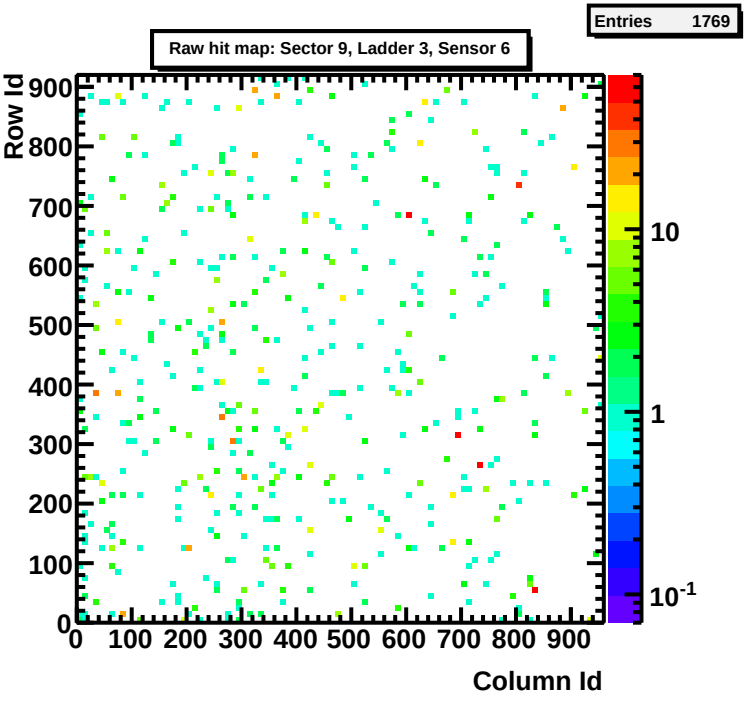
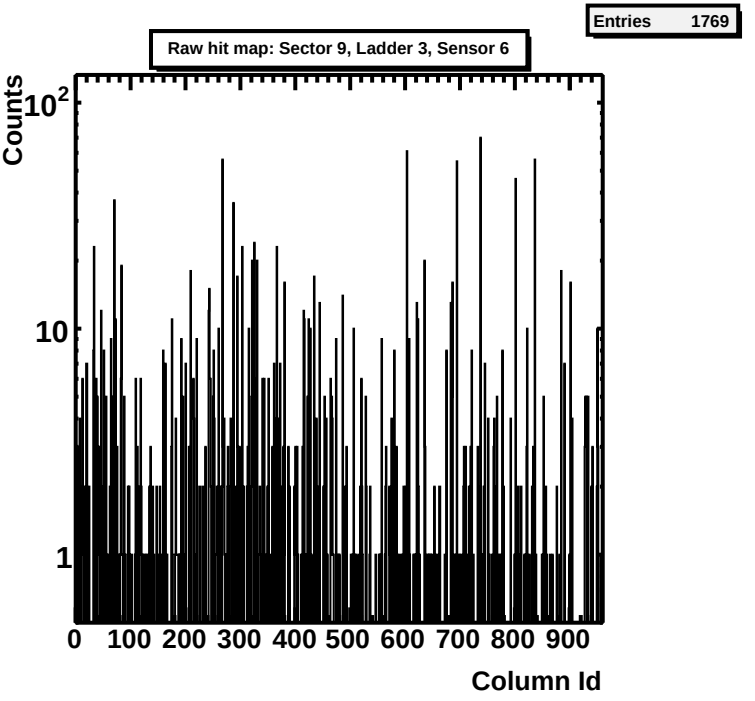
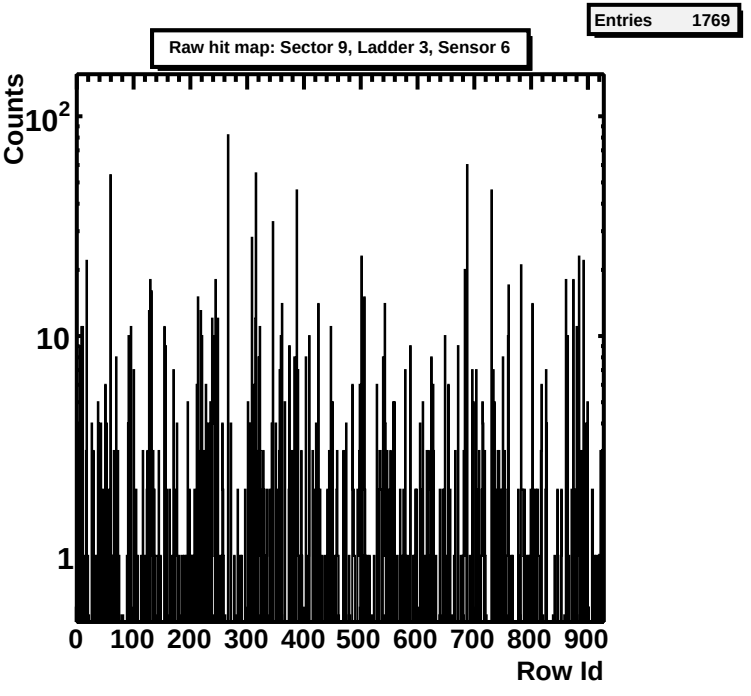
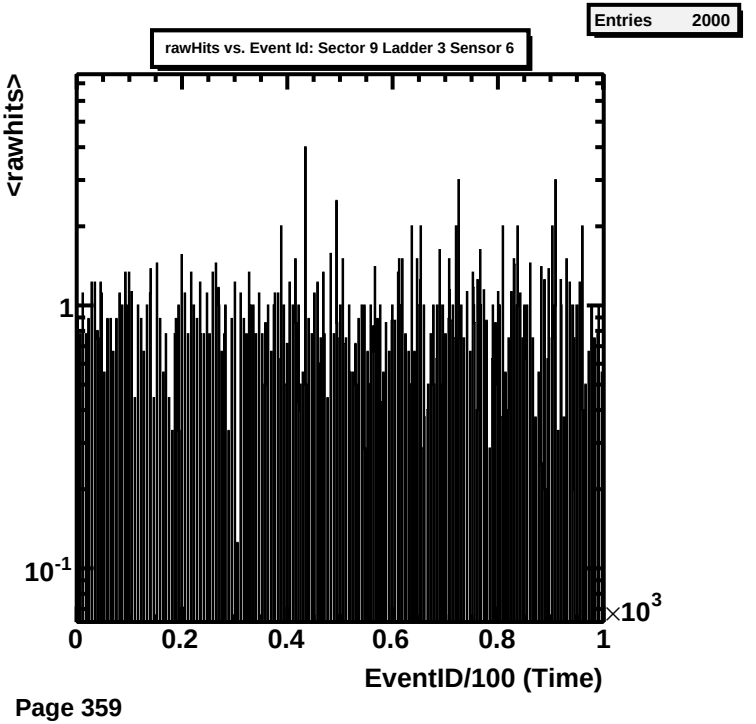
EventID/100 (Time)


Entries 1769
Raw hit map: Sector 9, Ladder 3, Sensor 6
Row Id
Column Id


Entries 1769
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
Column Id


Entries 1769
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
Row Id


Entries 2000
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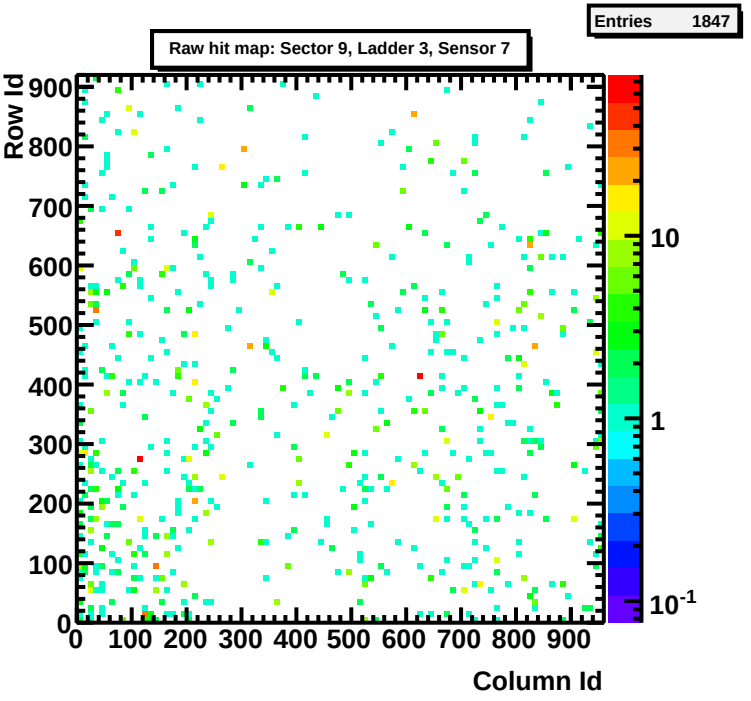
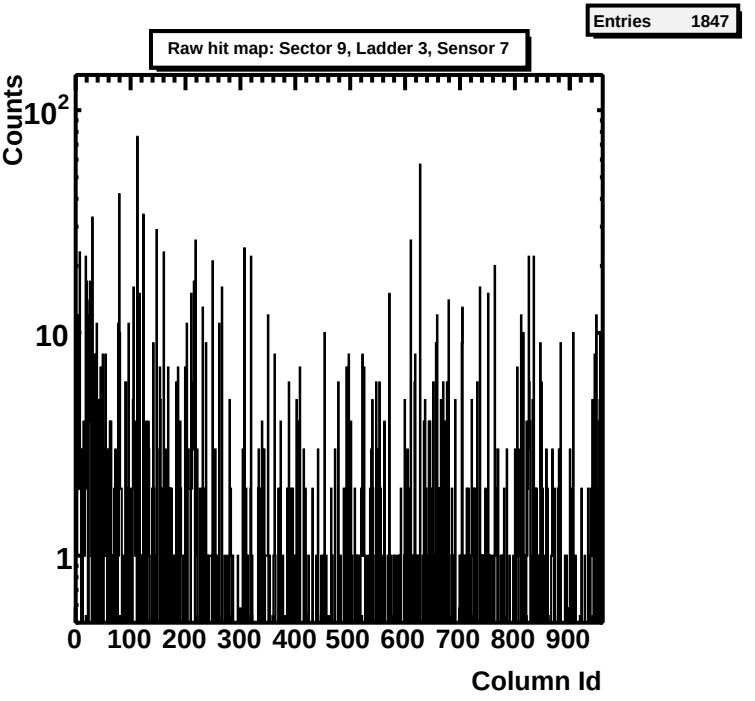
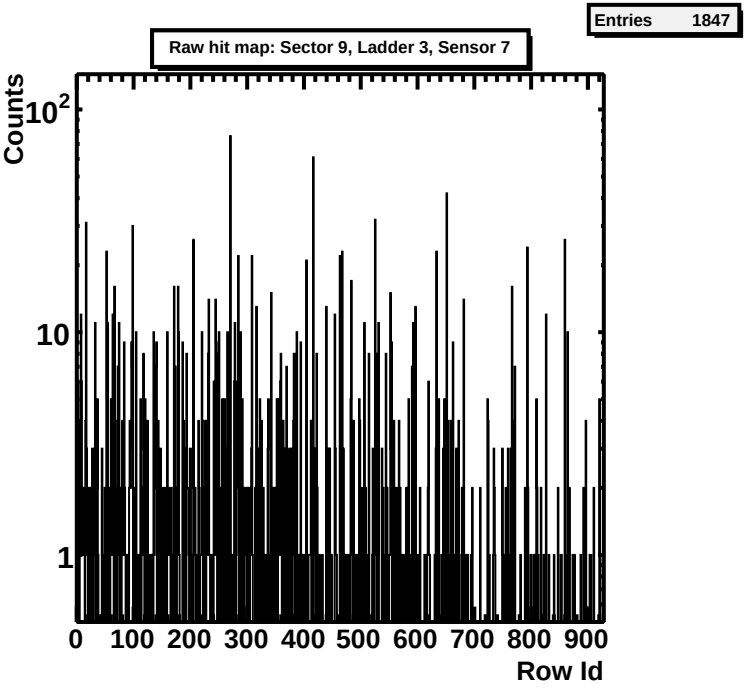
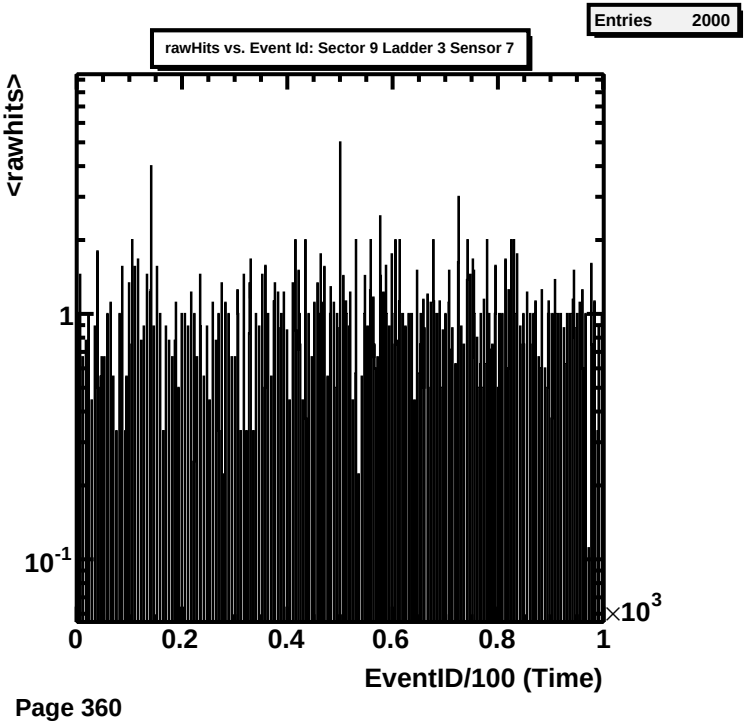
<rawhits>
EventID/100 (Time)


Entries 1847
Raw hit map: Sector 9, Ladder 3, Sensor 7
Row Id
Column Id


Entries 1847
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Column Id


Entries 1847
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Row Id


Entries 2000
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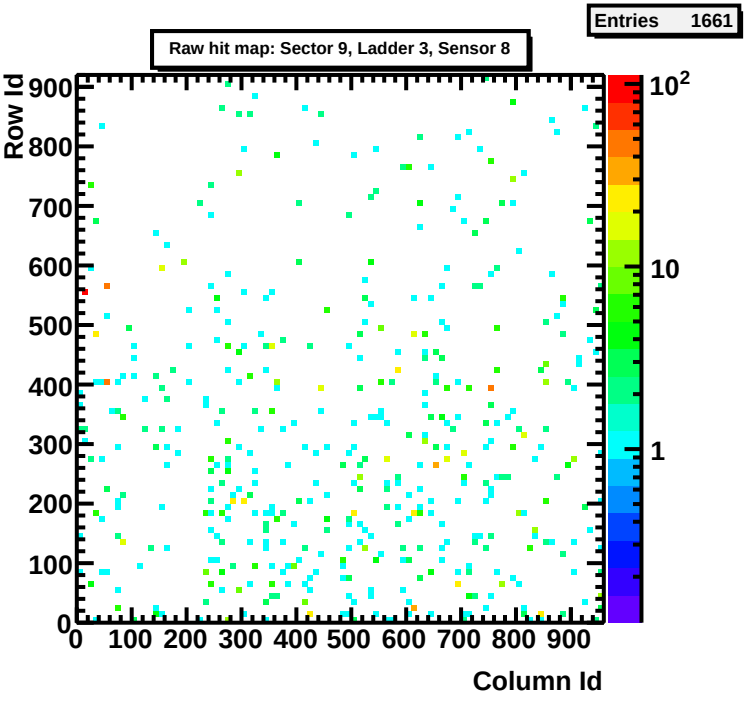
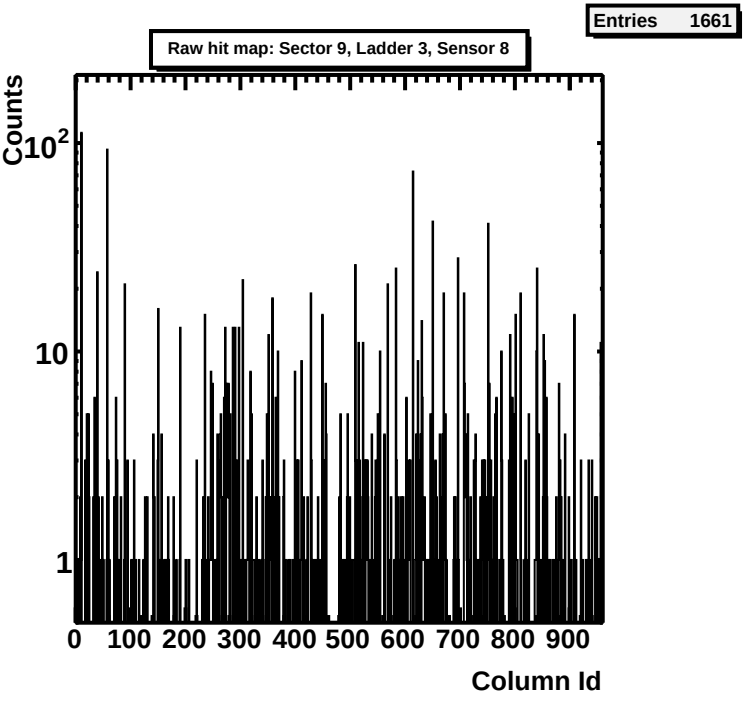
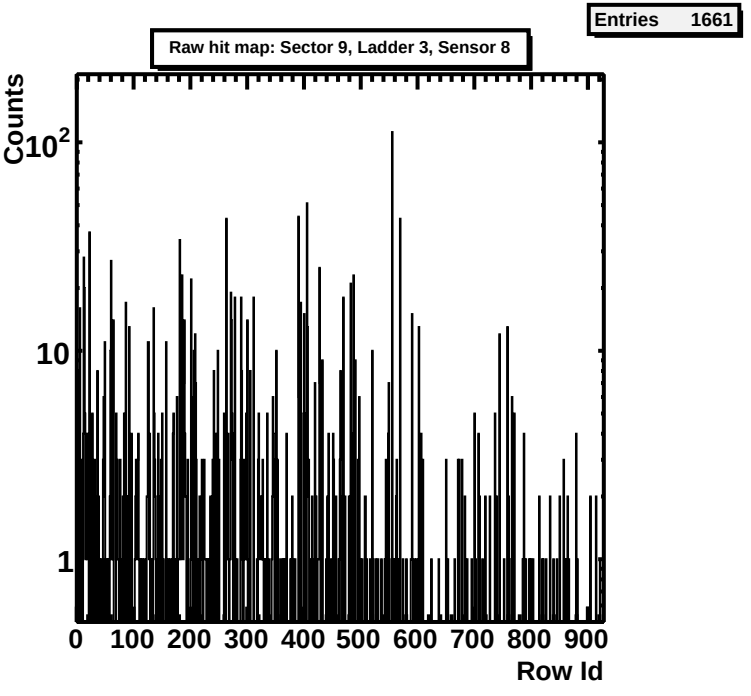
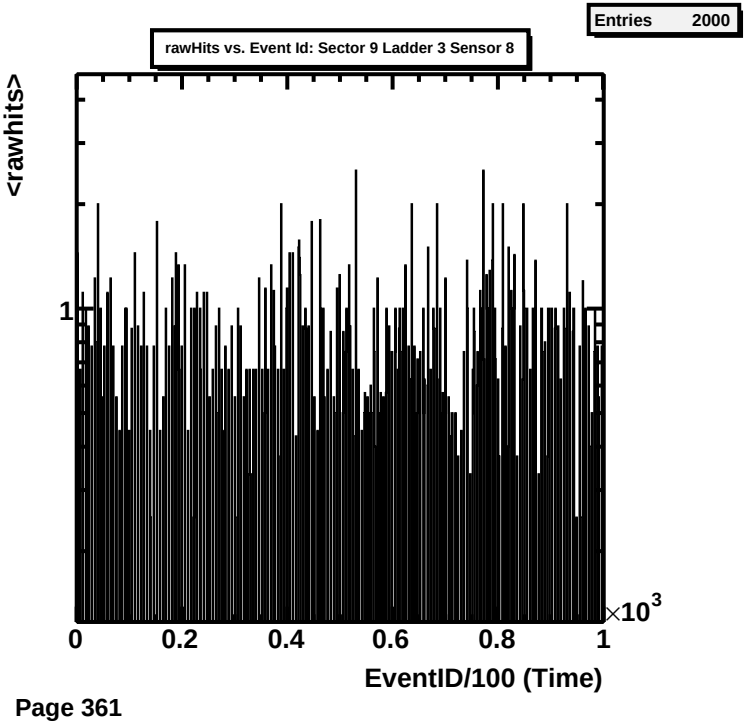
<rawhits>
EventID/100 (Time)


Entries 1661
Raw hit map: Sector 9, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1661
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Column Id


Entries 1661
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Row Id


Entries 2000
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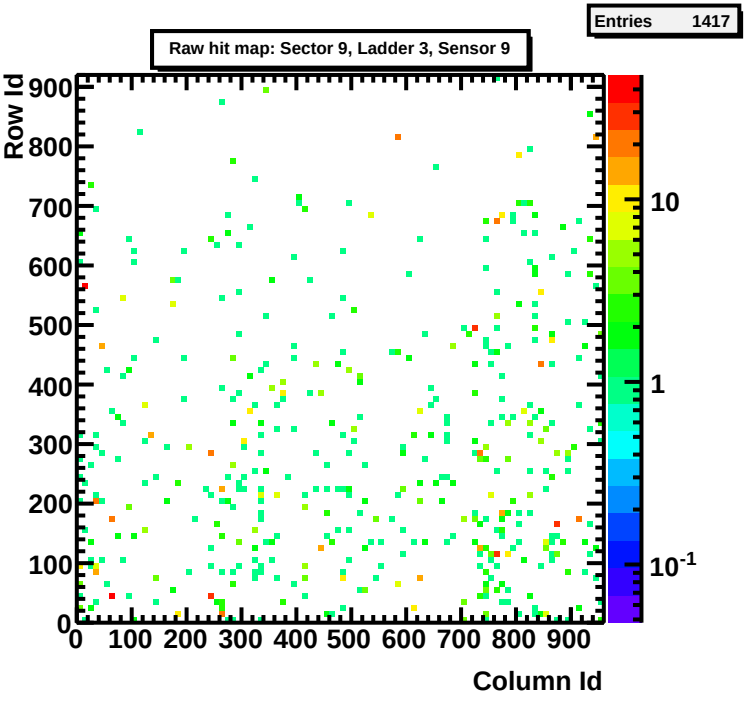
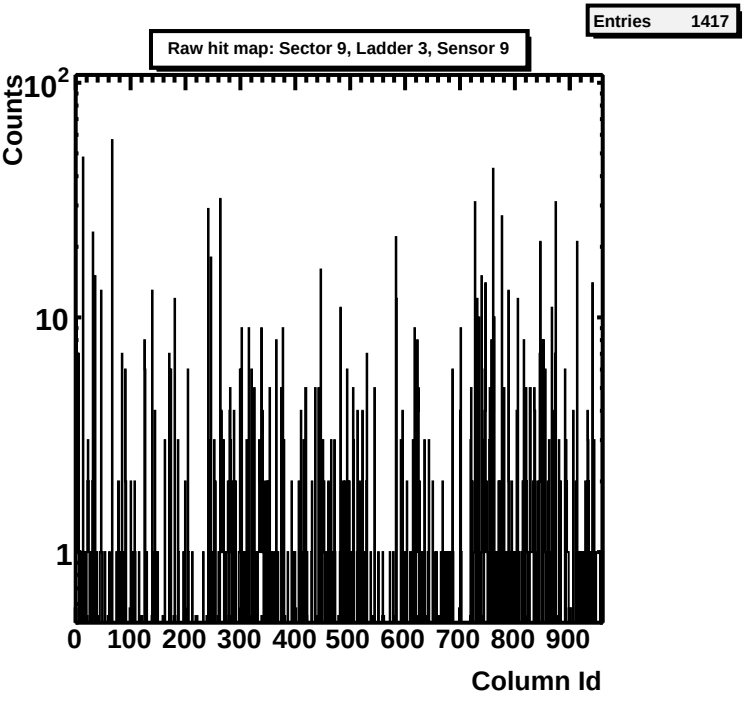
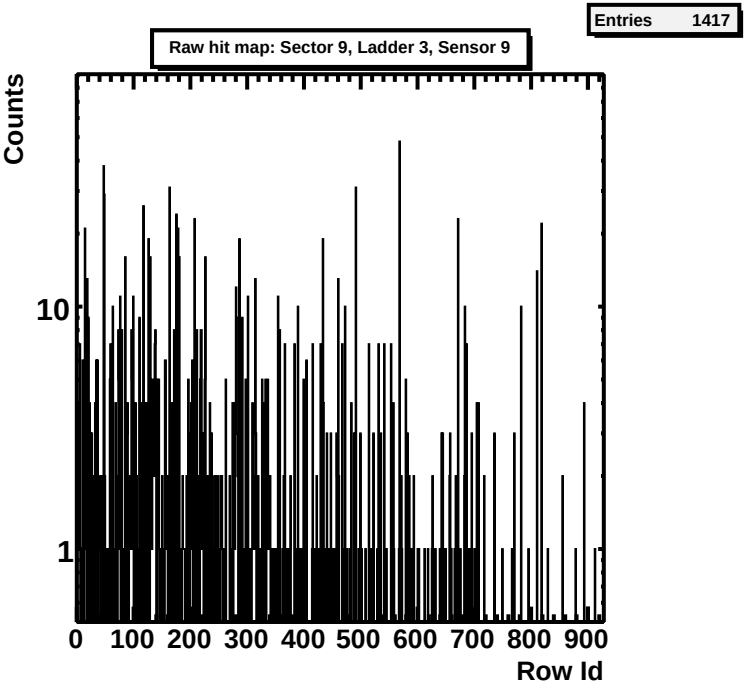
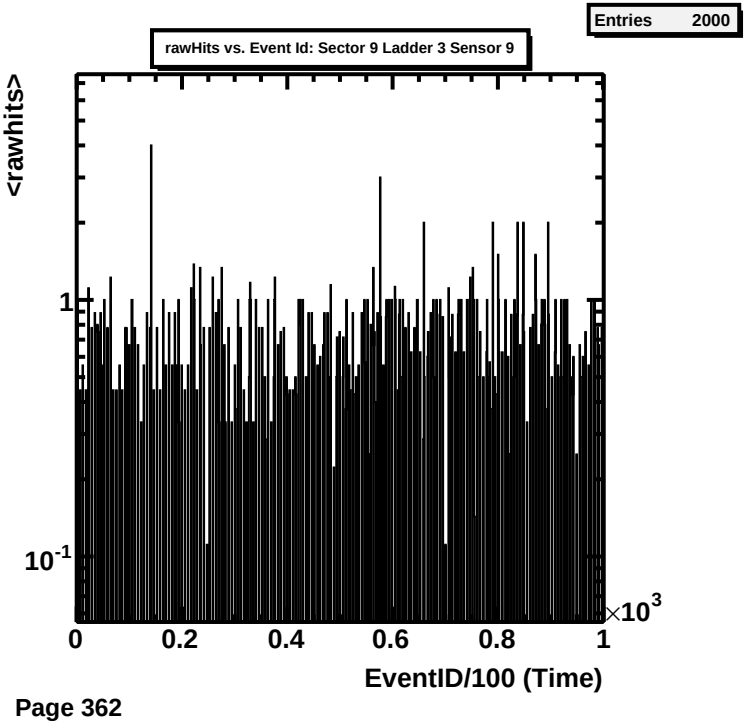
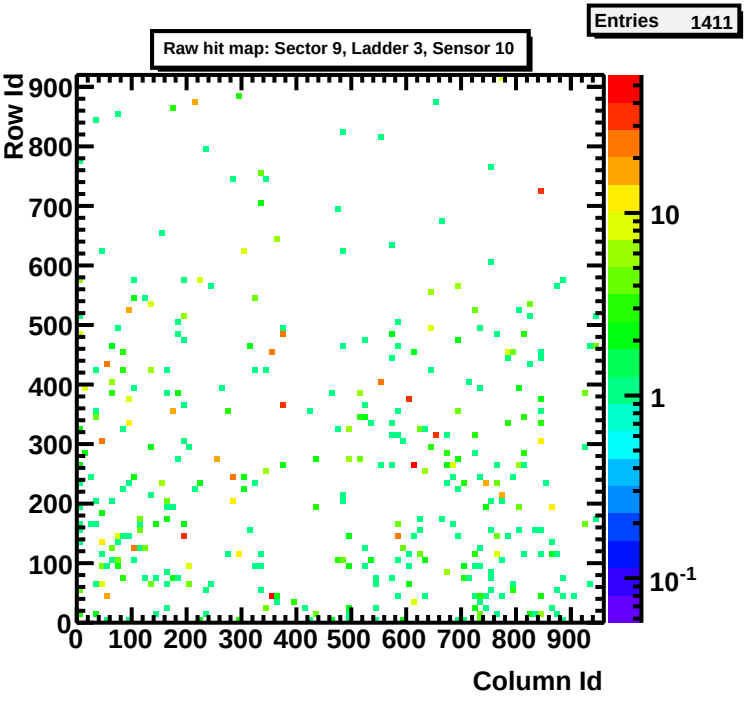
EventID/100 (Time)

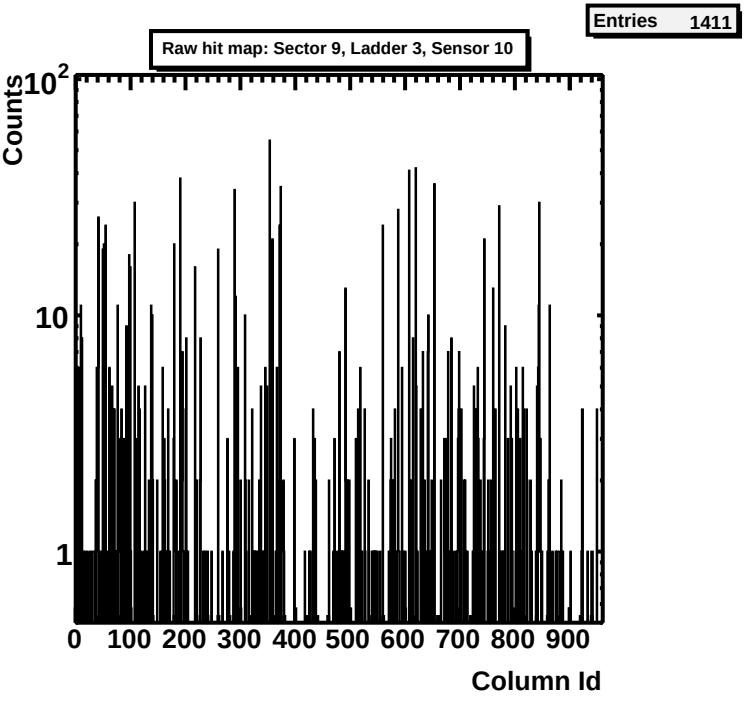

Entries 1417
Raw hit map: Sector 9, Ladder 3, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

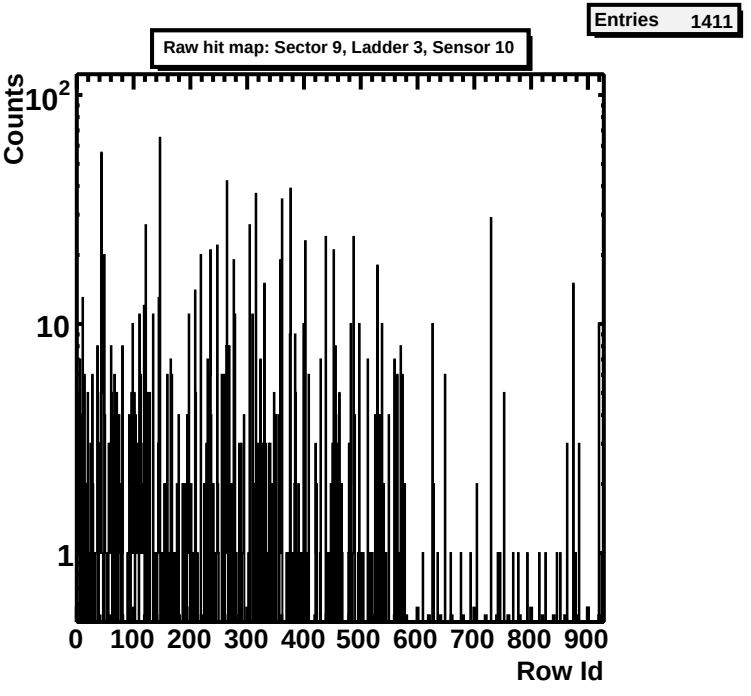

Entries 1417
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

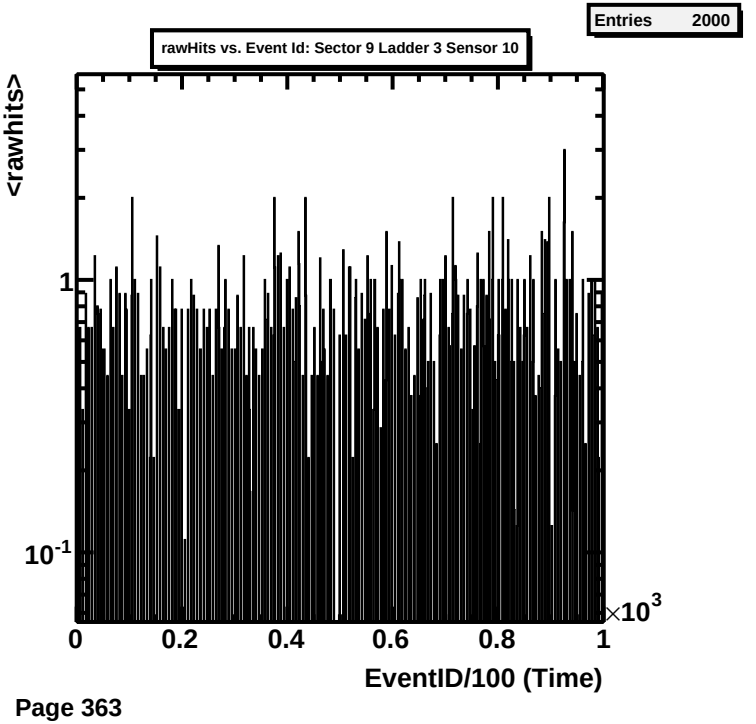

Entries 1417
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

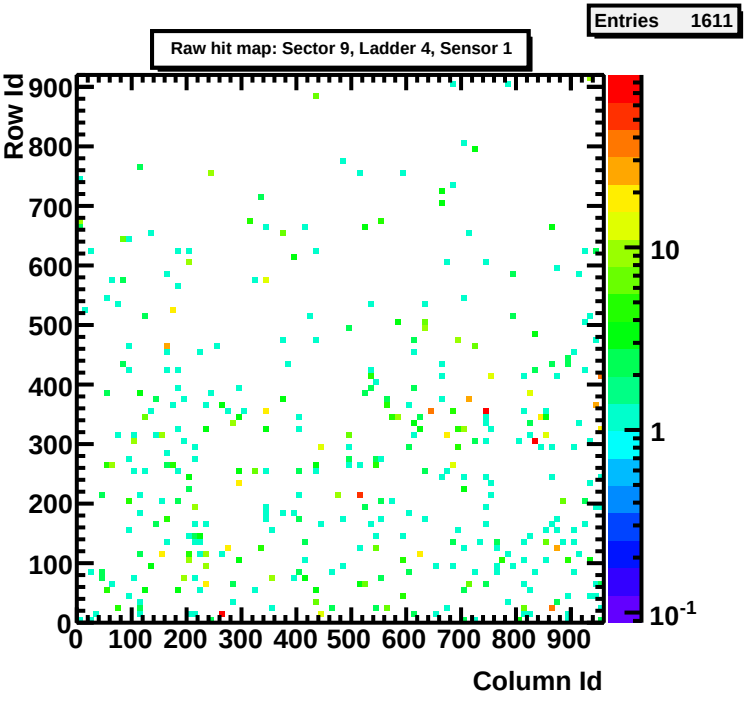

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 9
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

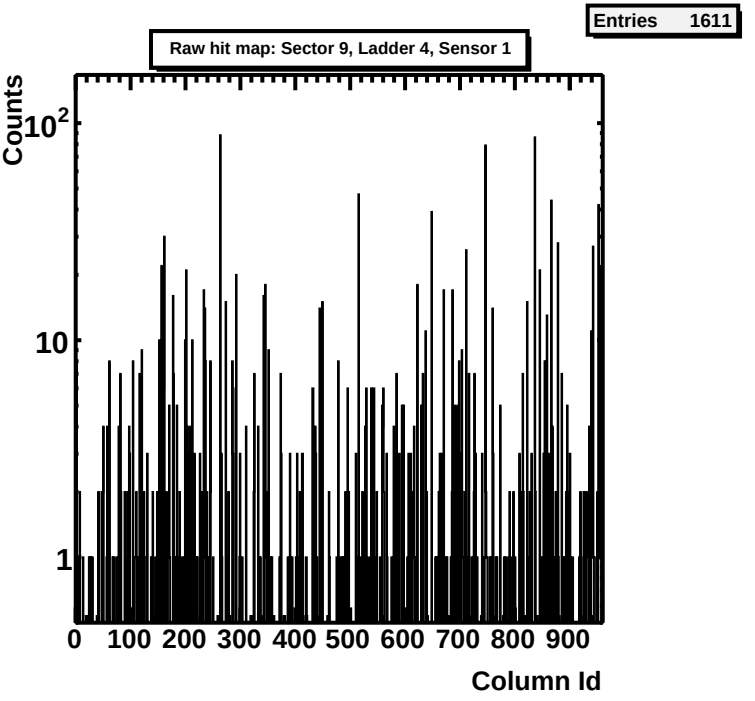

Entries 1411
Raw hit map: Sector 9, Ladder 3, Sensor 10
Row Id
Column Id

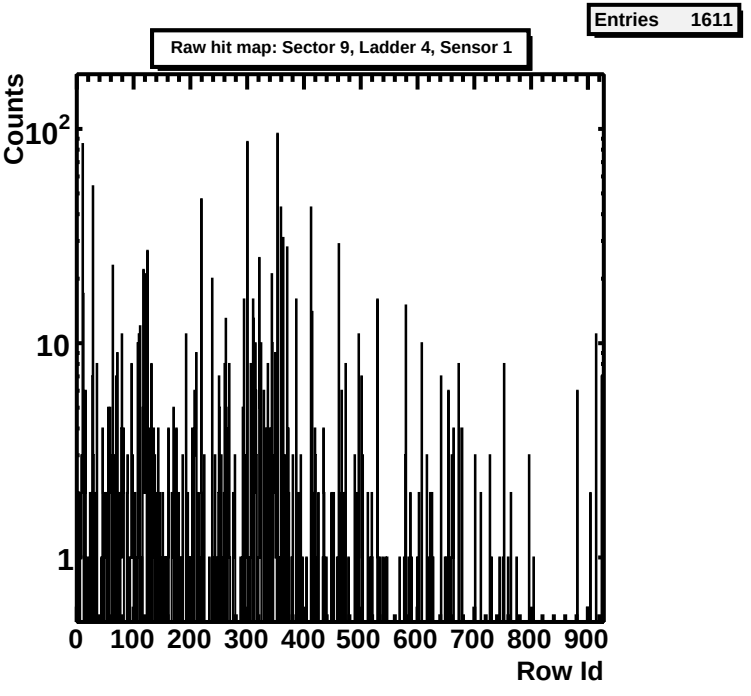

Entries 1411
Raw hit map: Sector 9, Ladder 3, Sensor 10
Counts
Column Id

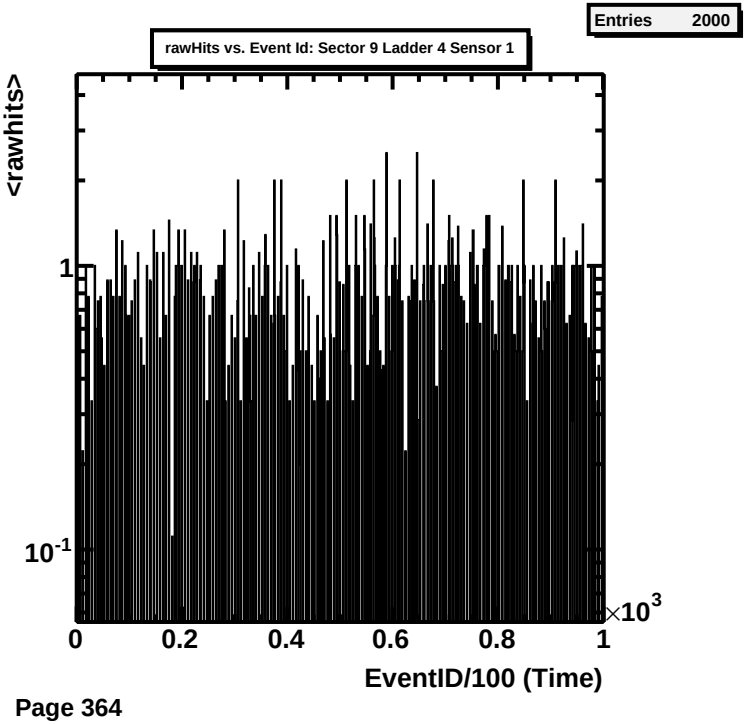

Entries 1411
Raw hit map: Sector 9, Ladder 3, Sensor 10
Counts
Row Id

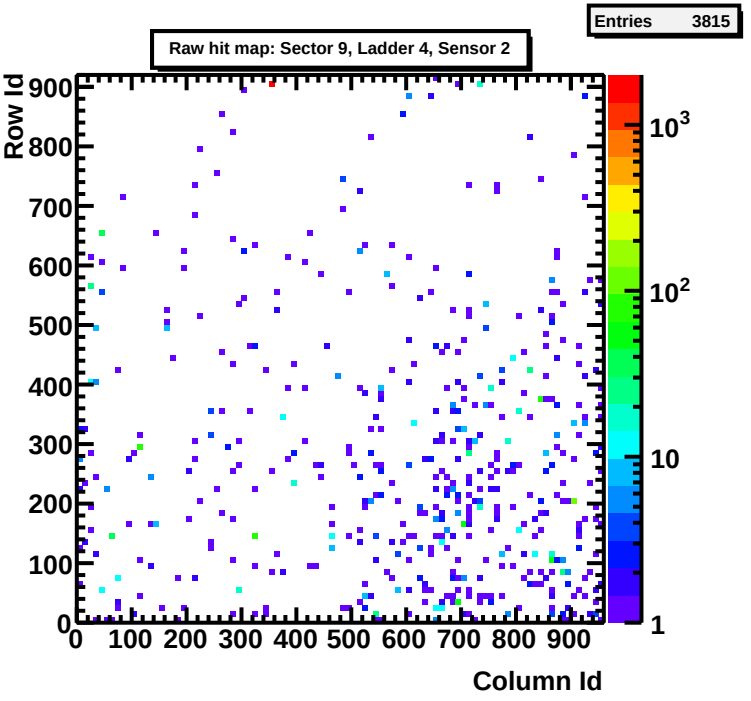

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)

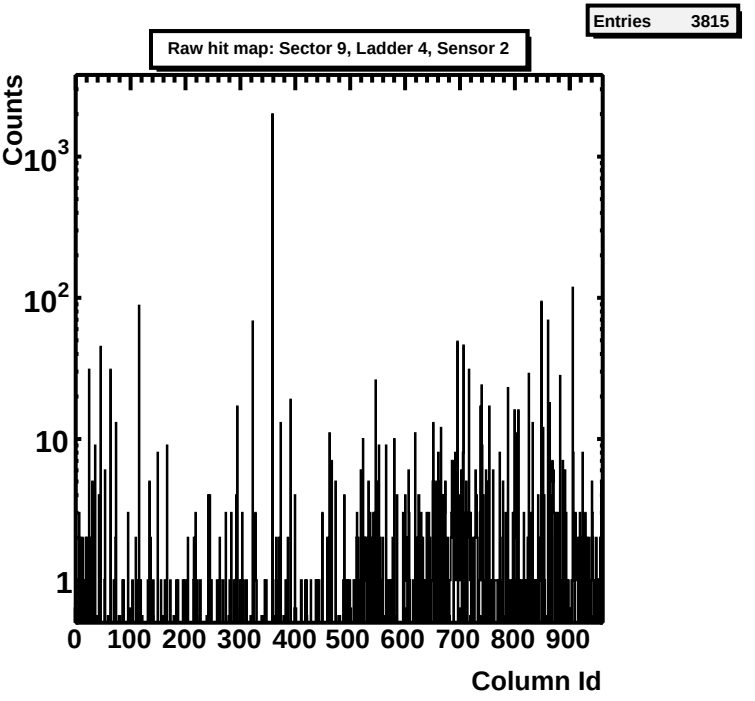

Entries 1611
Raw hit map: Sector 9, Ladder 4, Sensor 1
Row Id
Column Id

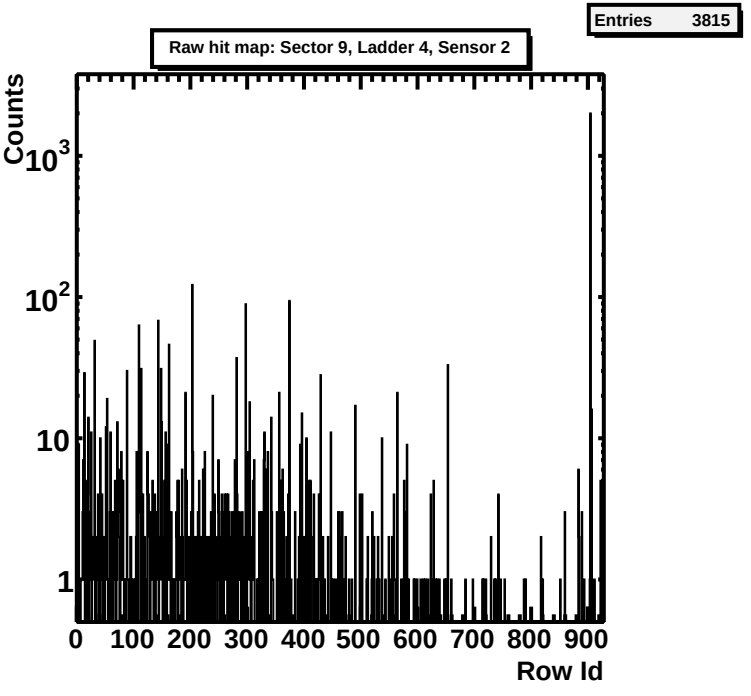

Entries 1611
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Column Id

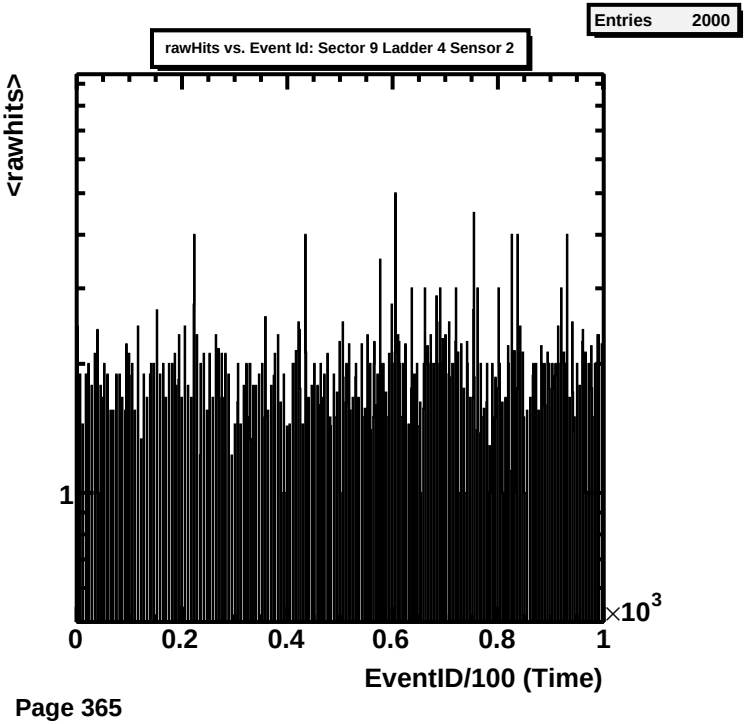

Entries 1611
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Row Id

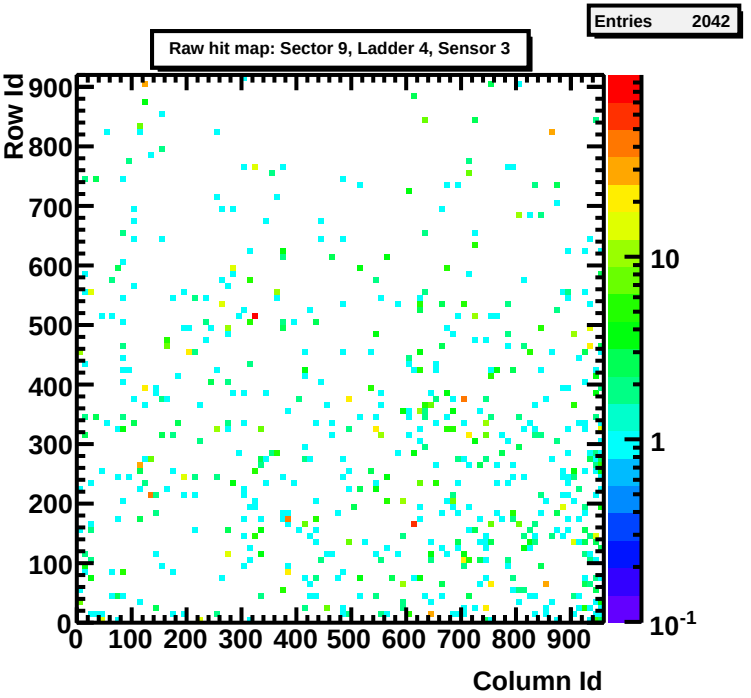

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)

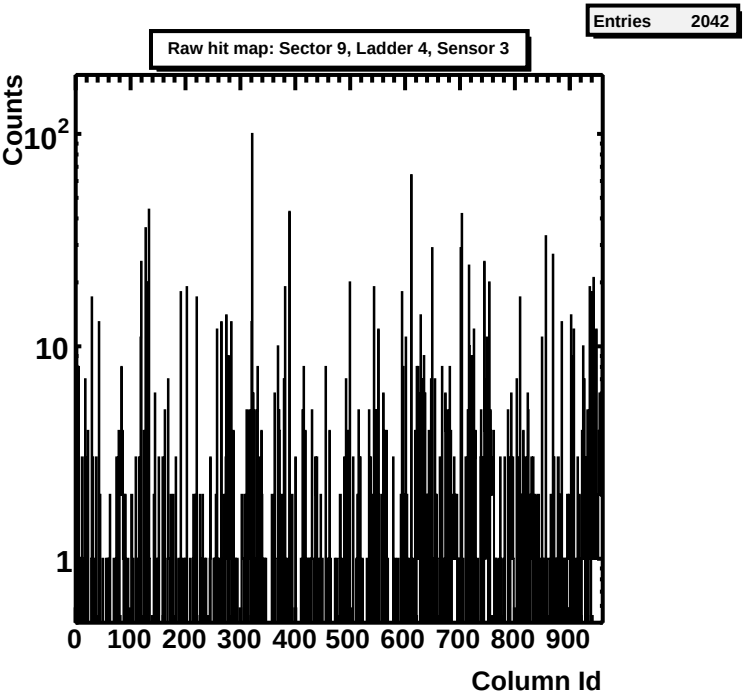

Entries 3815
Raw hit map: Sector 9, Ladder 4, Sensor 2
Row Id
Column Id

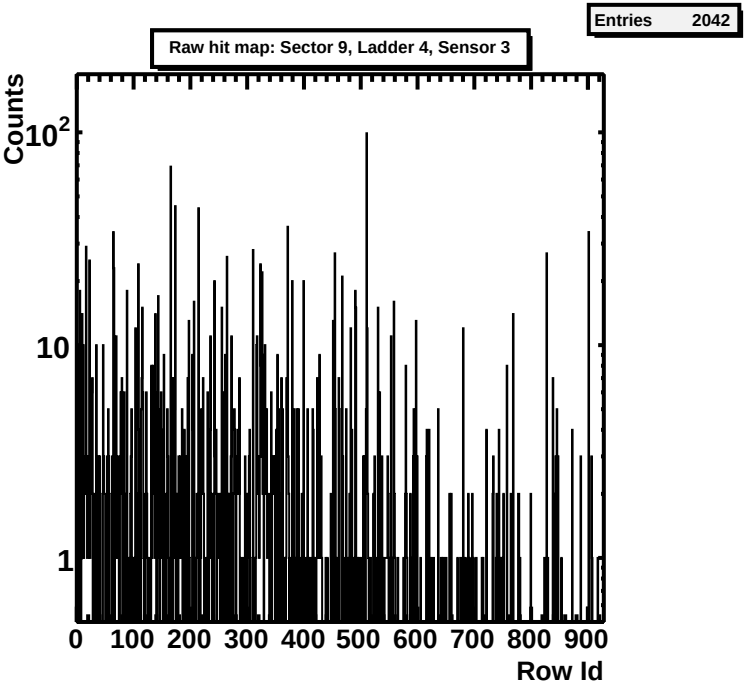

Entries 3815
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
Column Id

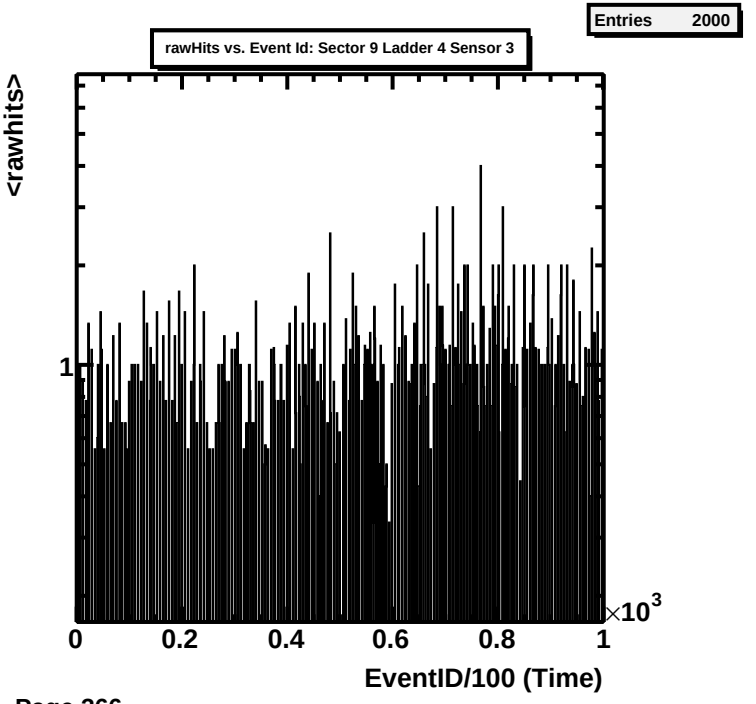

Entries 3815
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
Row Id

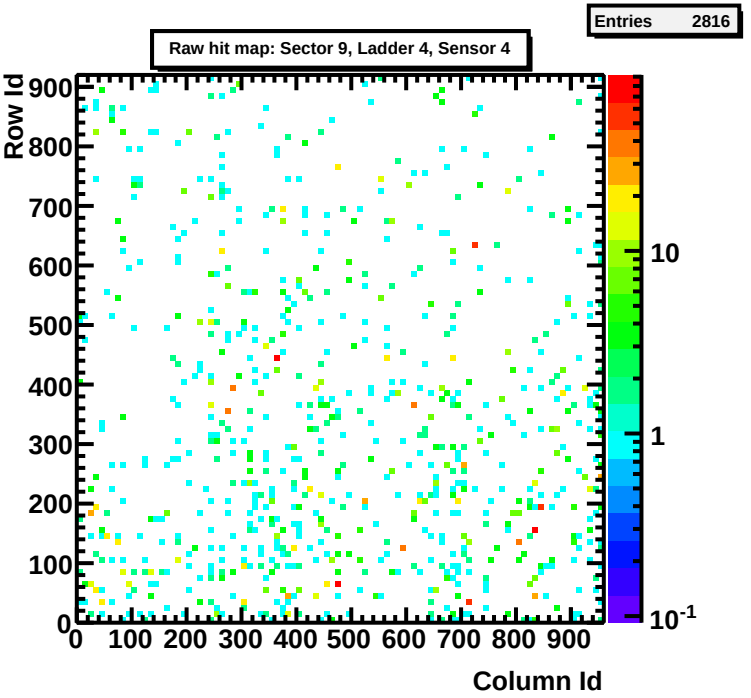

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)

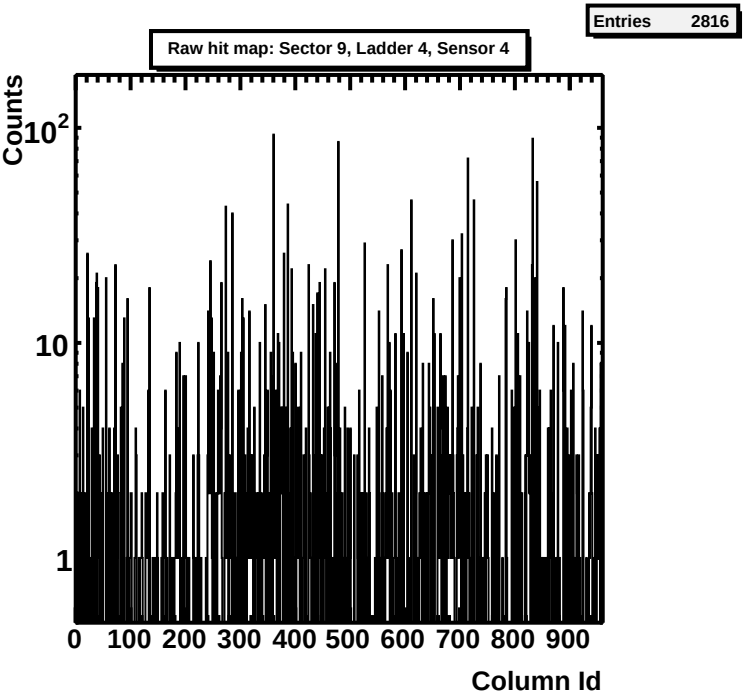

Entries 2042
Raw hit map: Sector 9, Ladder 4, Sensor 3
Row Id
Column Id

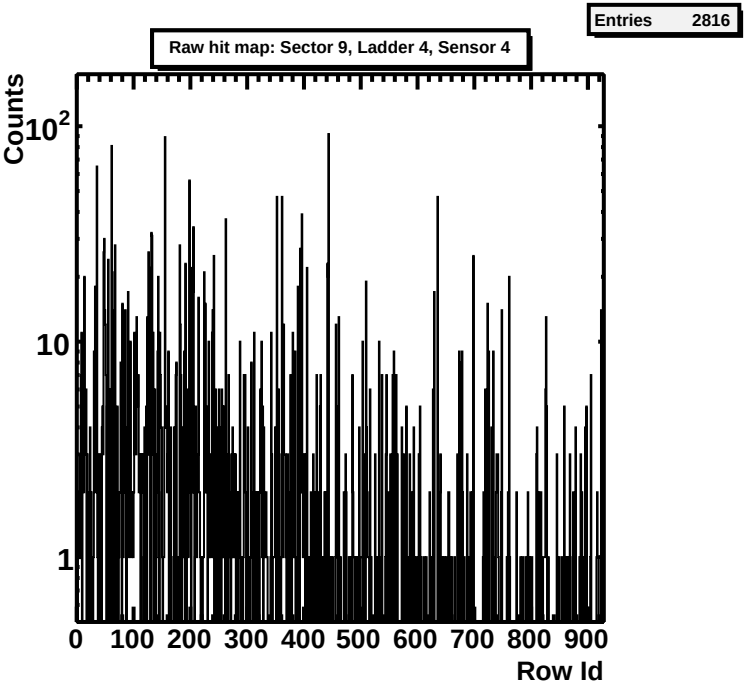

Entries 2042
Raw hit map: Sector 9, Ladder 4, Sensor 3
Counts
Column Id

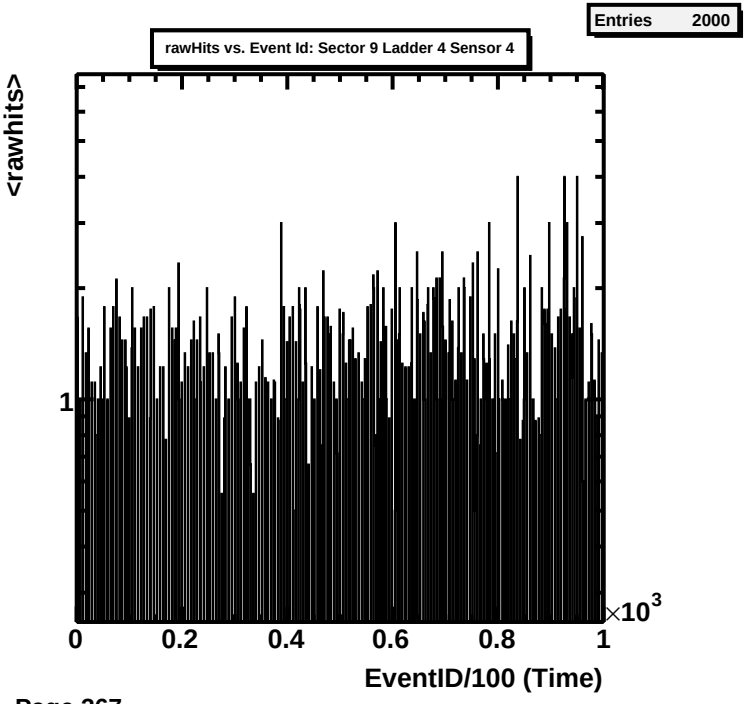

Entries 2042
Raw hit map: Sector 9, Ladder 4, Sensor 3
Counts
Row Id

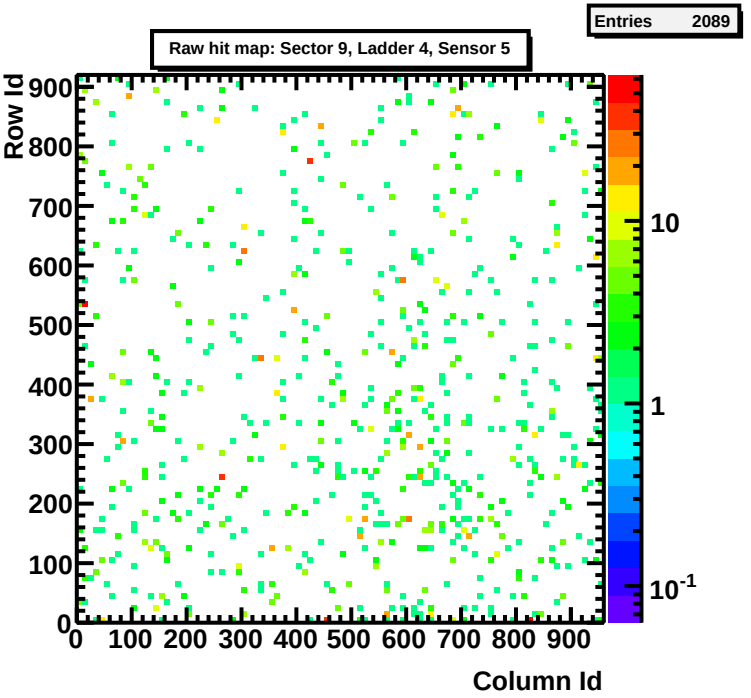

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)

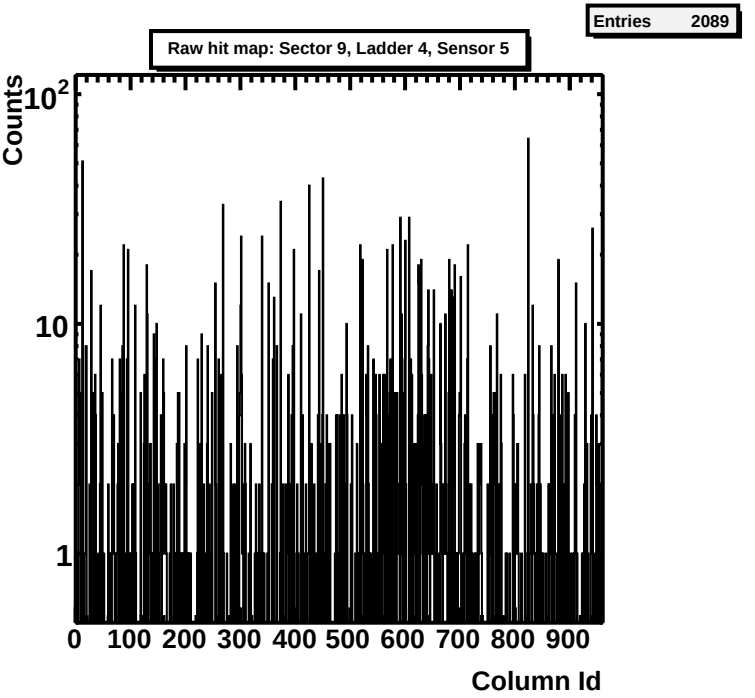

Entries 2816
Raw hit map: Sector 9, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

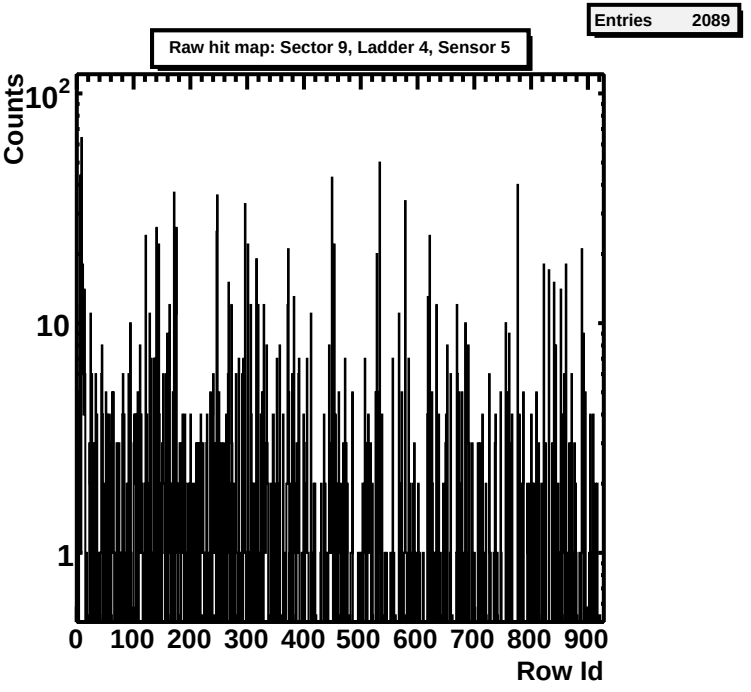

Entries 2816
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

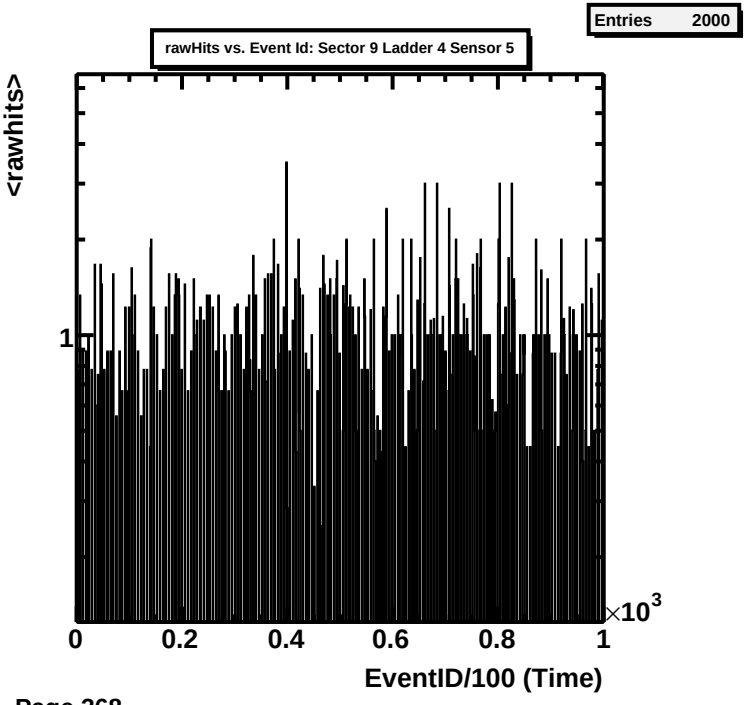

Entries 2816
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

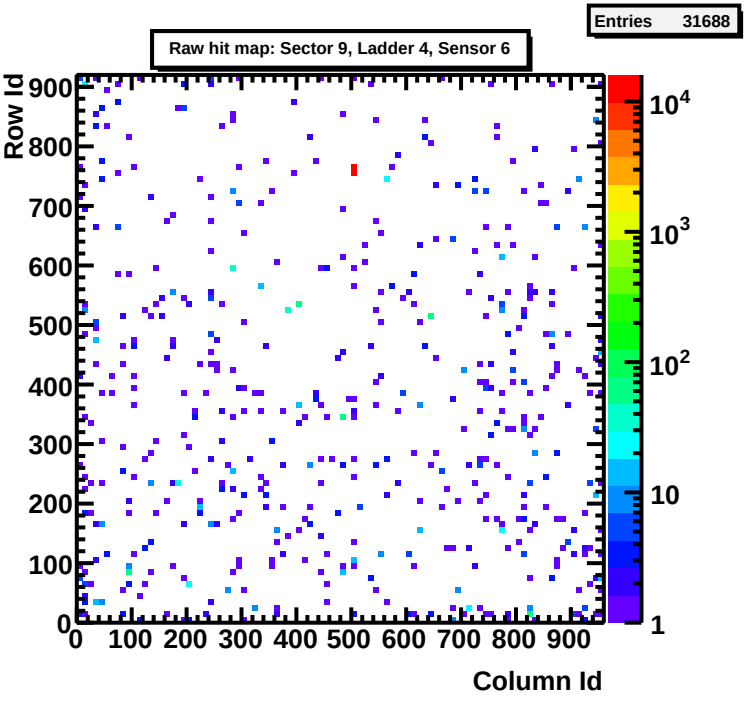

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

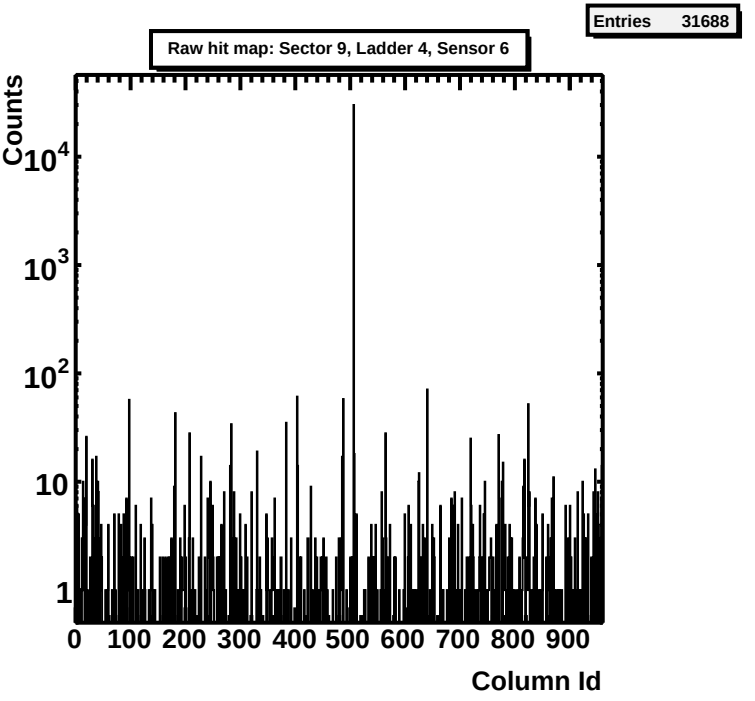

Entries 2089
Raw hit map: Sector 9, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

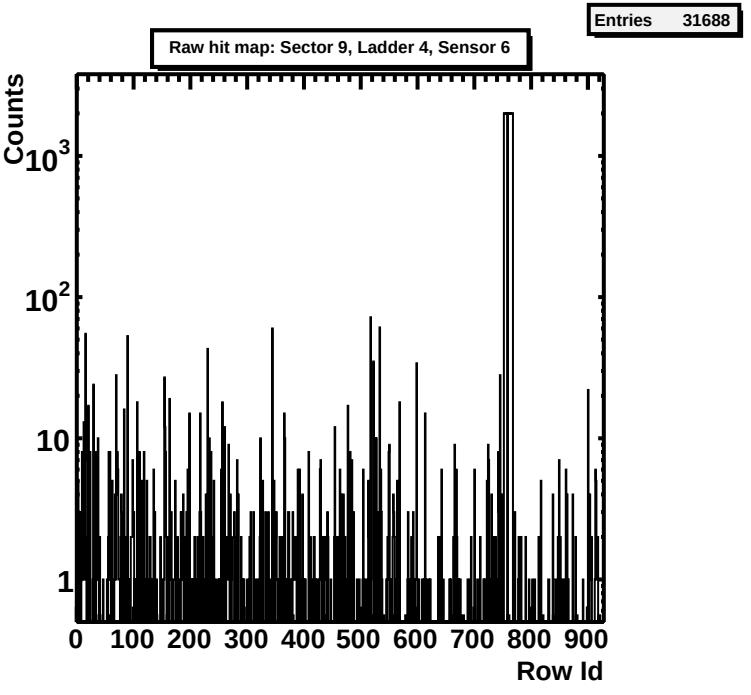

Entries 2089
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

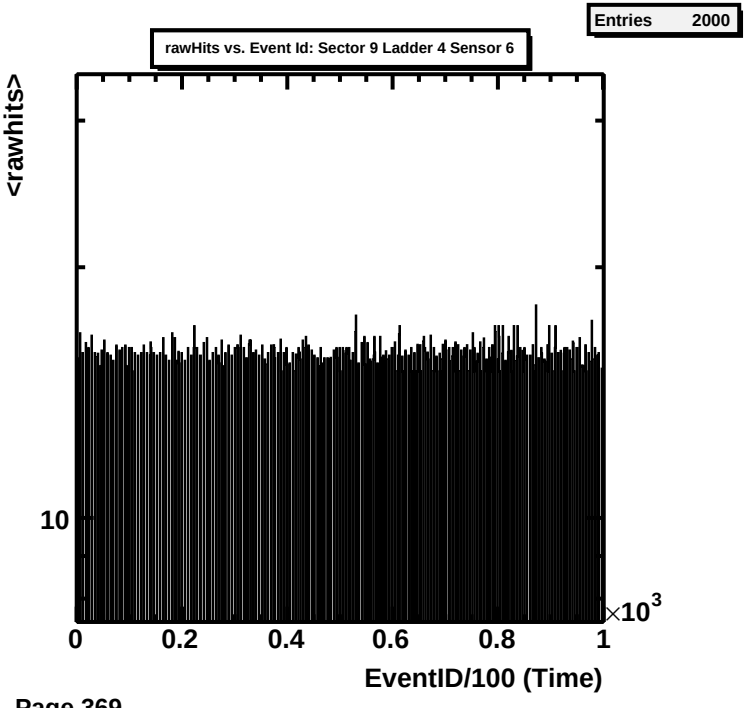

Entries 2089
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 31688
Raw hit map: Sector 9, Ladder 4, Sensor 6
Row Id
Column Id


Entries 31688
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Column Id


Entries 31688
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Row Id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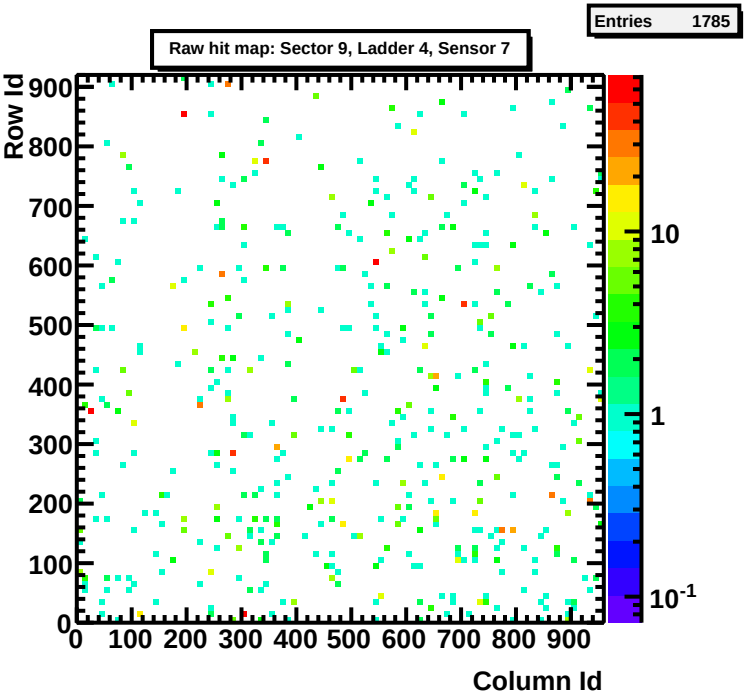
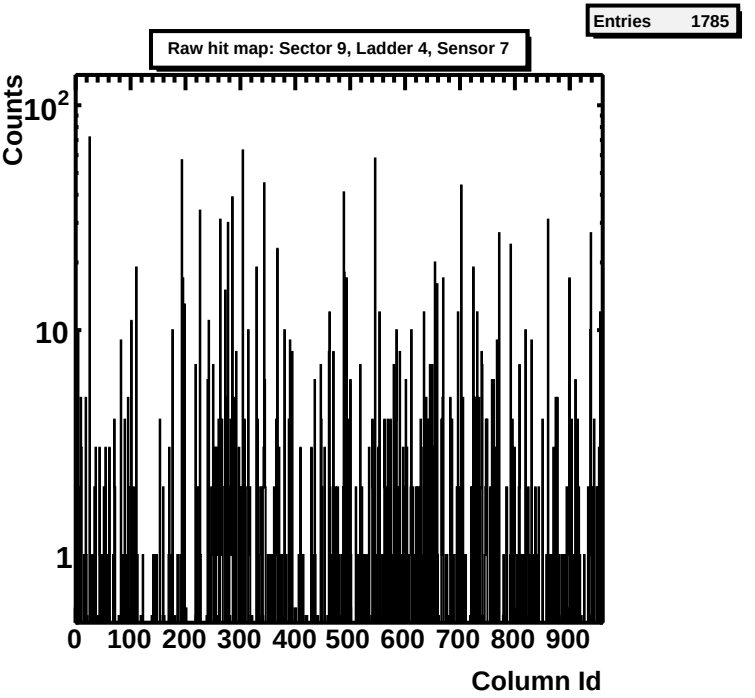
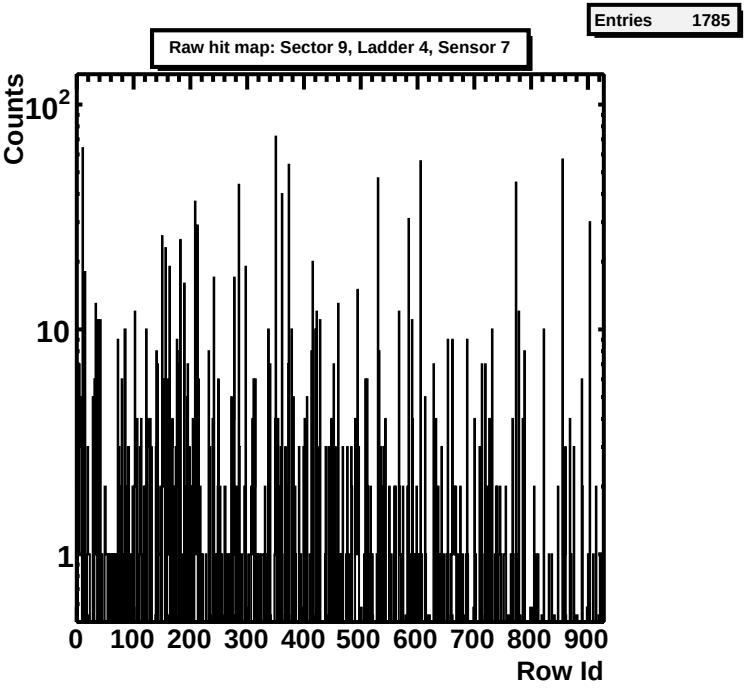
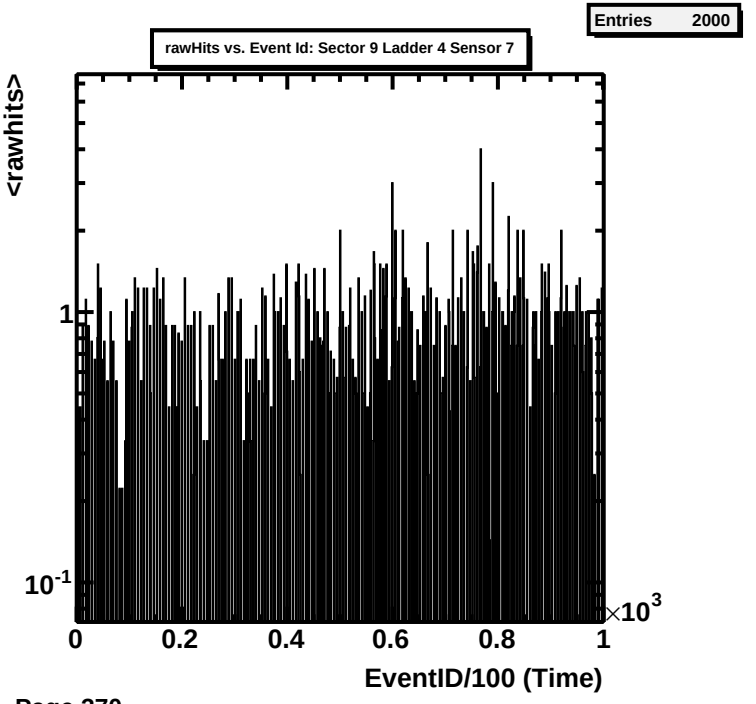
<rawhits>
EventID/100 (Time)


Entries 1785
Raw hit map: Sector 9, Ladder 4, Sensor 7
Row Id
Column Id


Entries 1785
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
Column Id


Entries 1785
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
Row Id


Entries 2000
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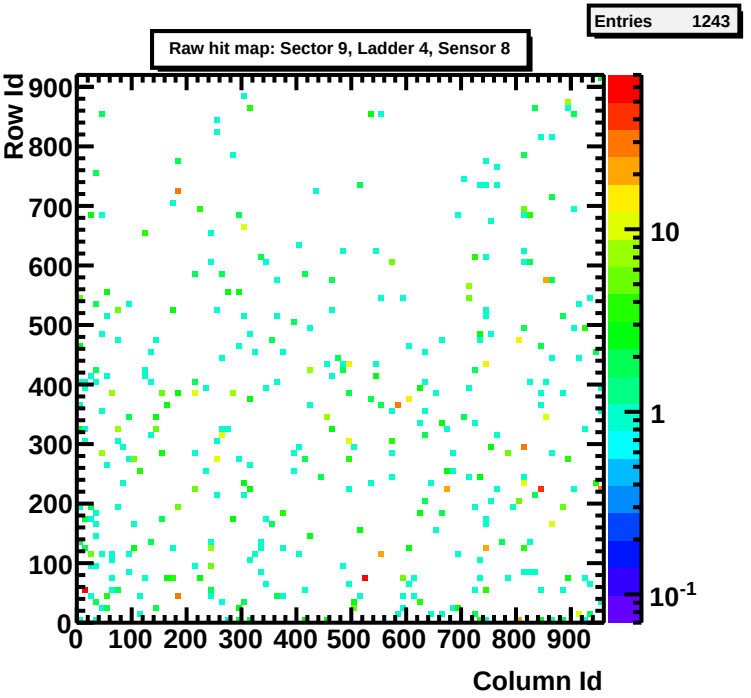
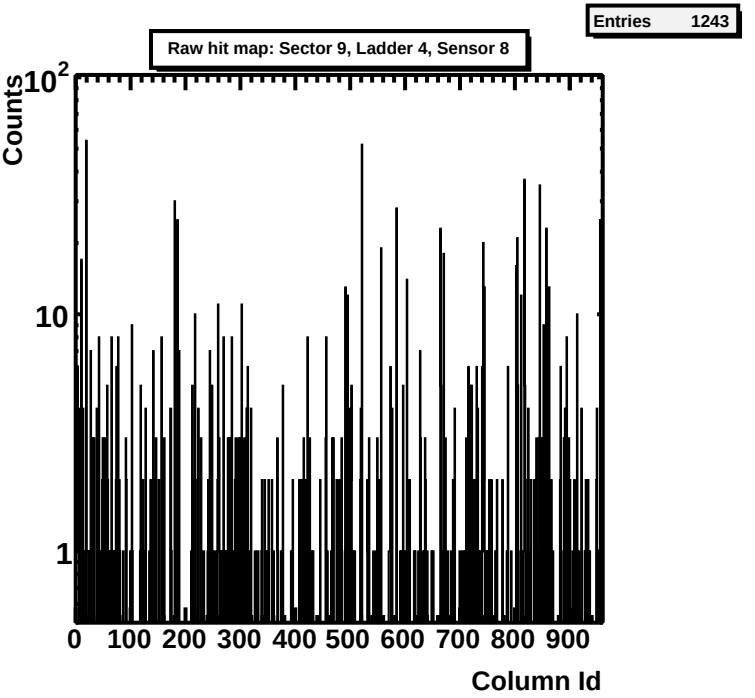
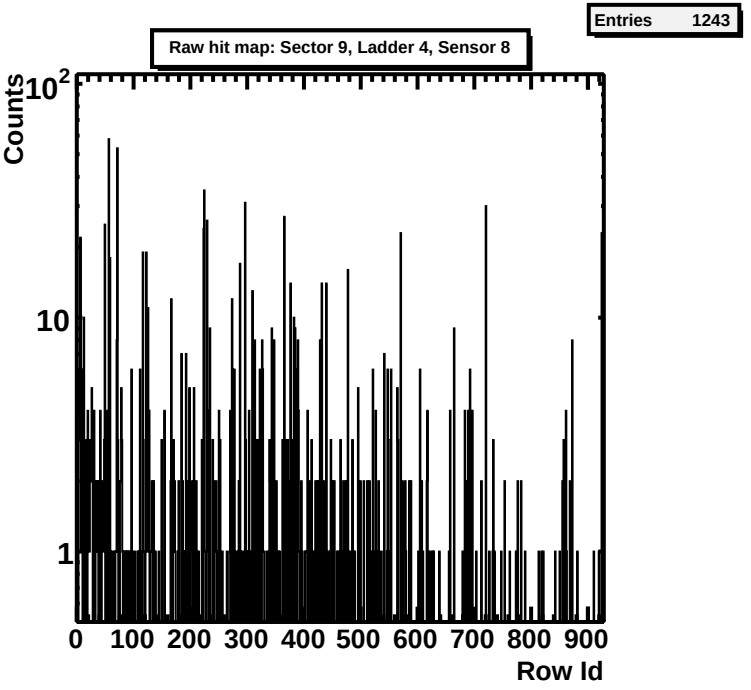
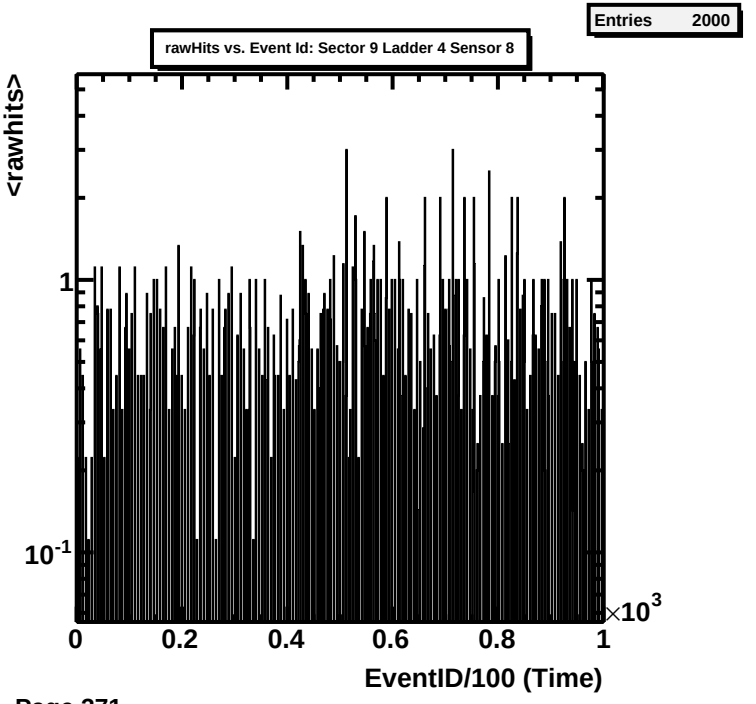
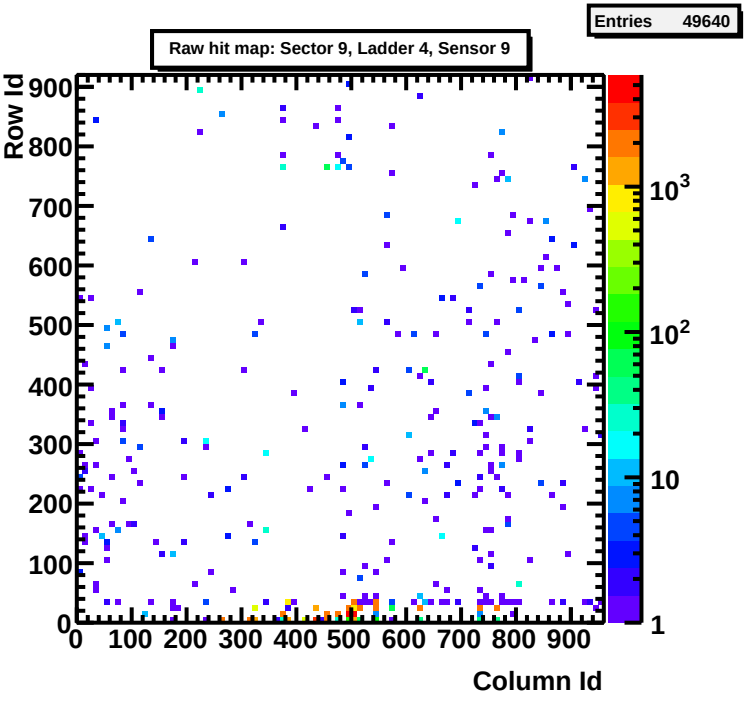
<rawhits>
EventID/100 (Time)

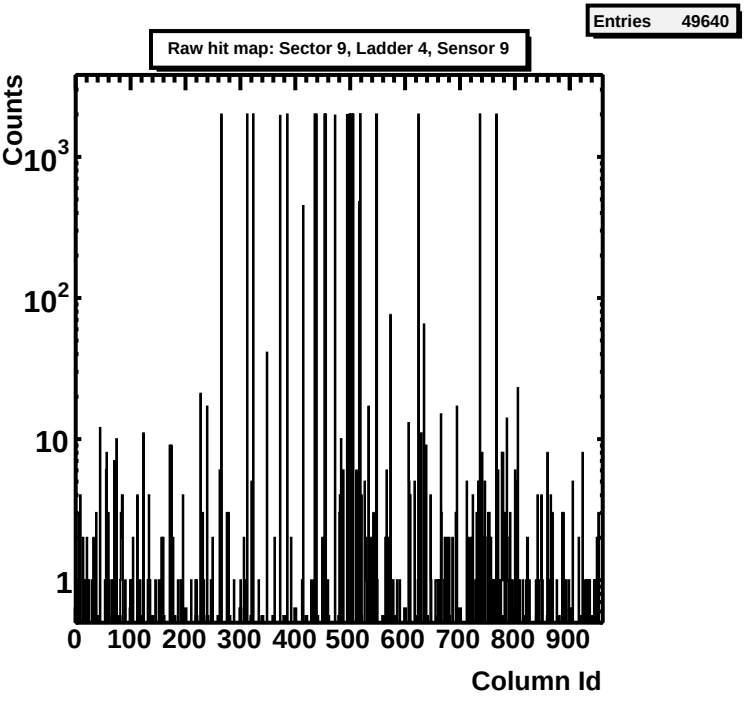

Entries 1243
Raw hit map: Sector 9, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

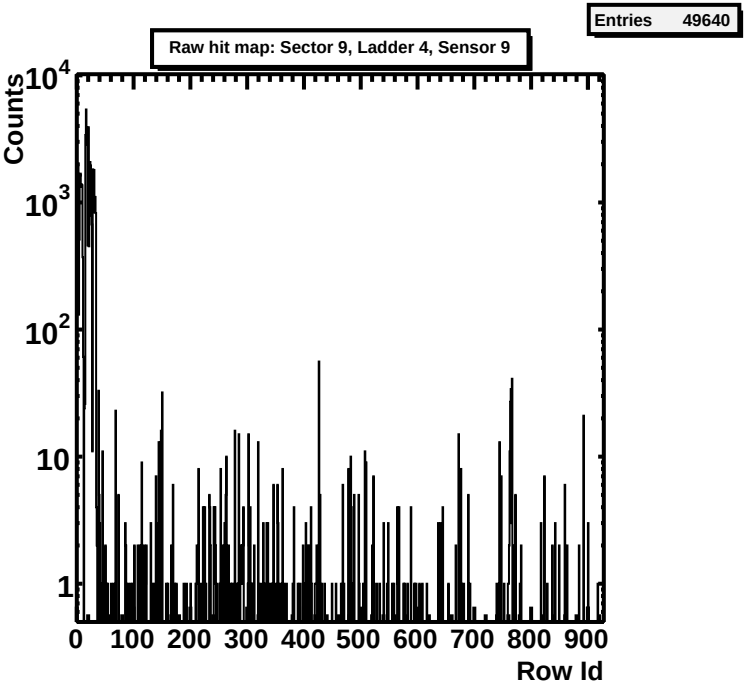

Entries 1243
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

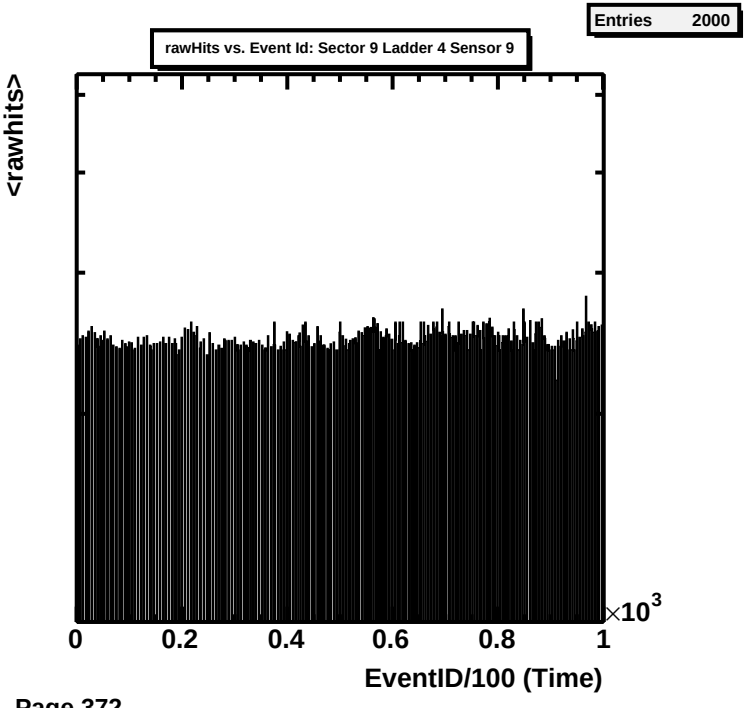

Entries 1243
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 8
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 49640
Raw hit map: Sector 9, Ladder 4, Sensor 9
Row Id
Column Id


Entries 49640
Raw hit map: Sector 9, Ladder 4, Sensor 9
Counts
Column Id


Entries 49640
Raw hit map: Sector 9, Ladder 4, Sensor 9
Counts
Row Id


Entries 2000
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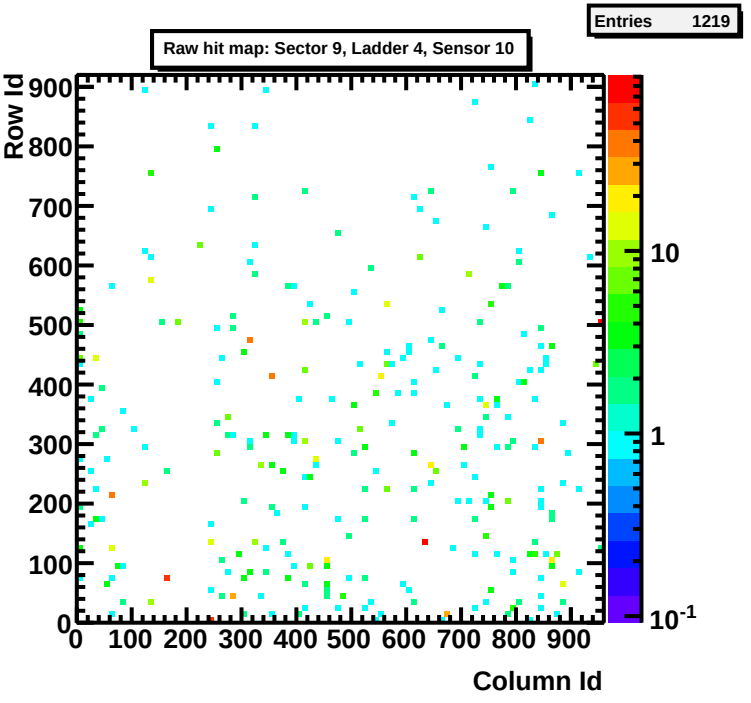
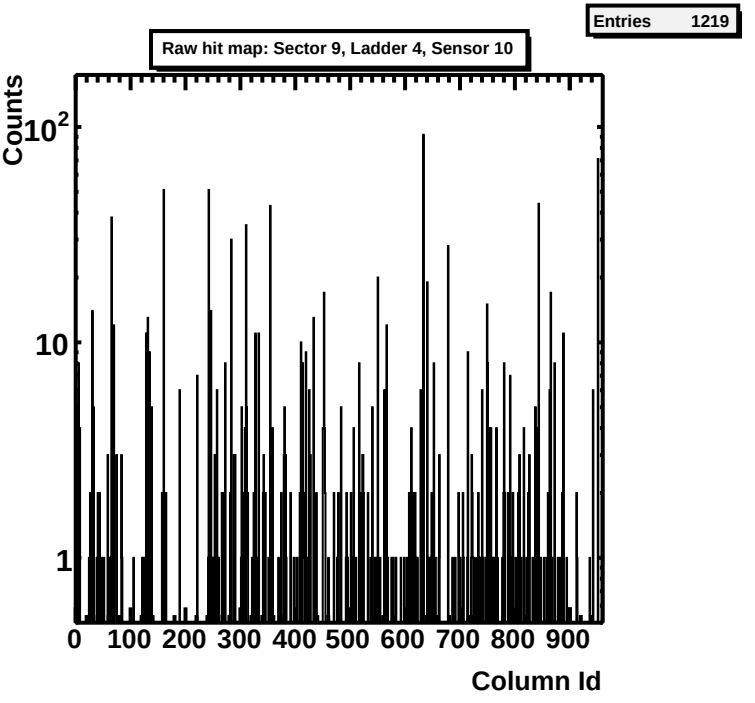
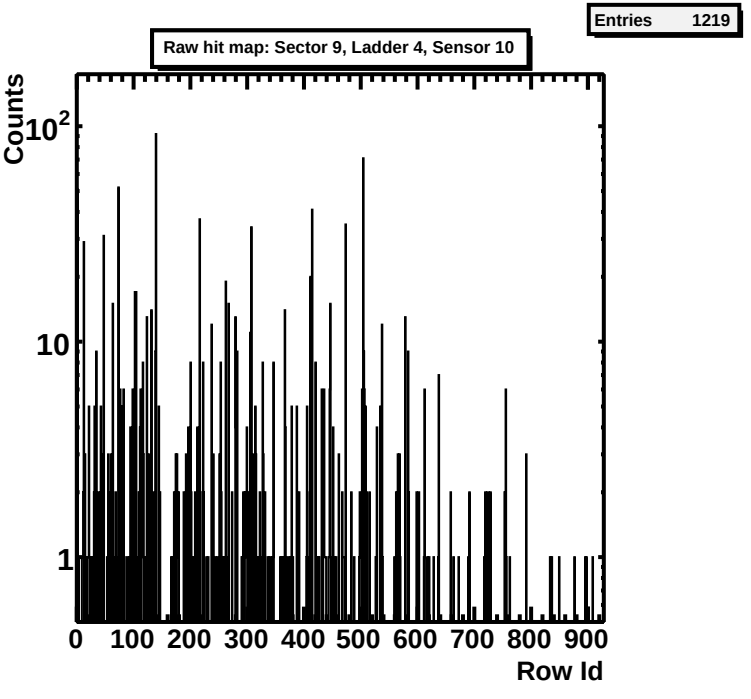
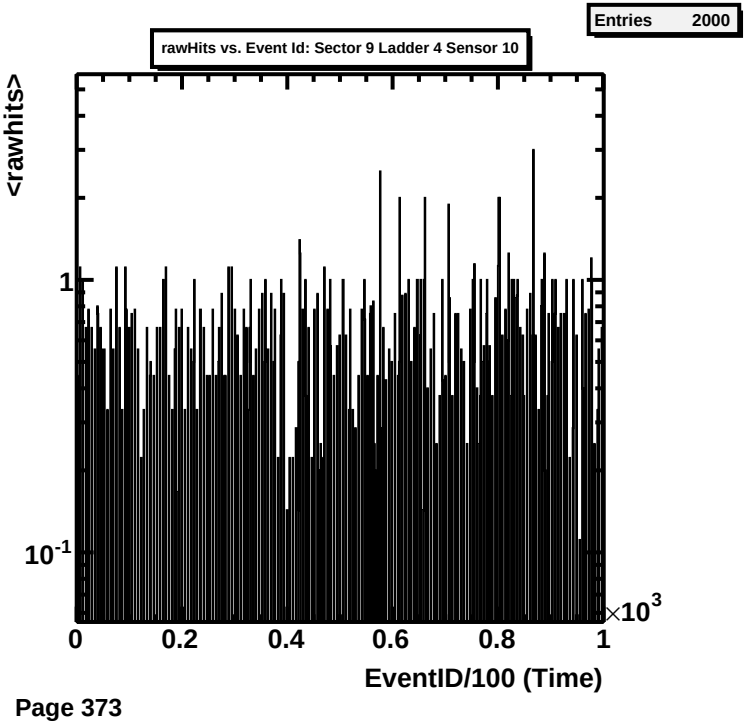
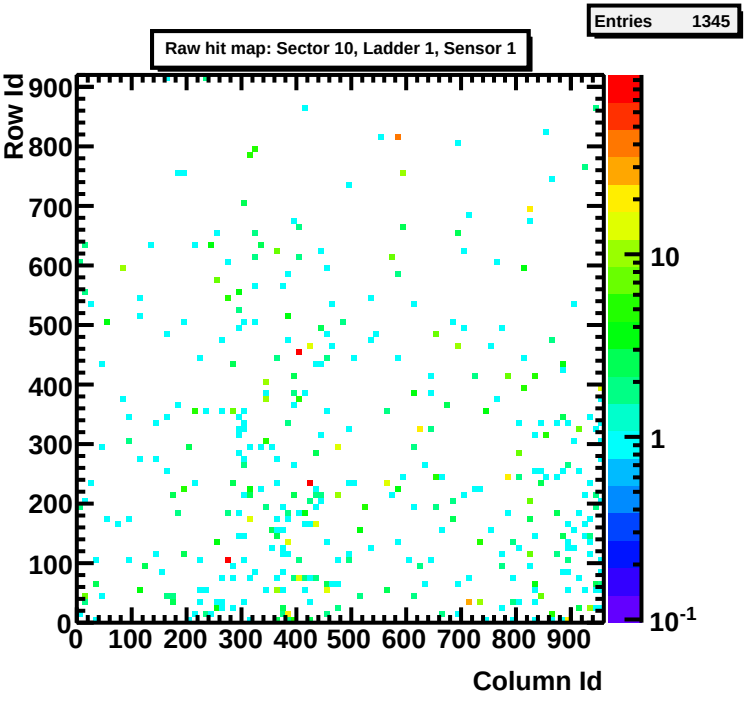
<rawhits>
EventID/100 (Time)

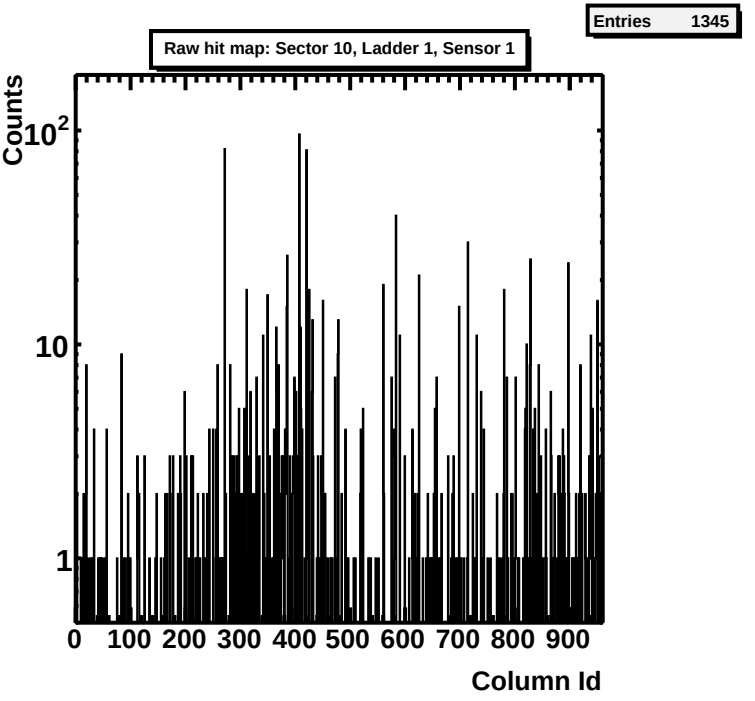

Entries 1219
Raw hit map: Sector 9, Ladder 4, Sensor 10
Row Id
Column Id

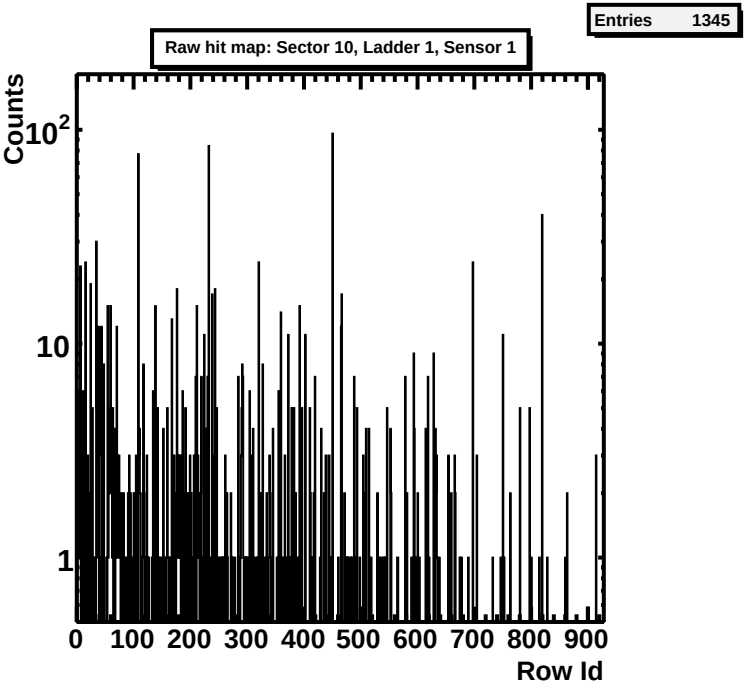

Entries 1219
Raw hit map: Sector 9, Ladder 4, Sensor 10
Counts
Column Id

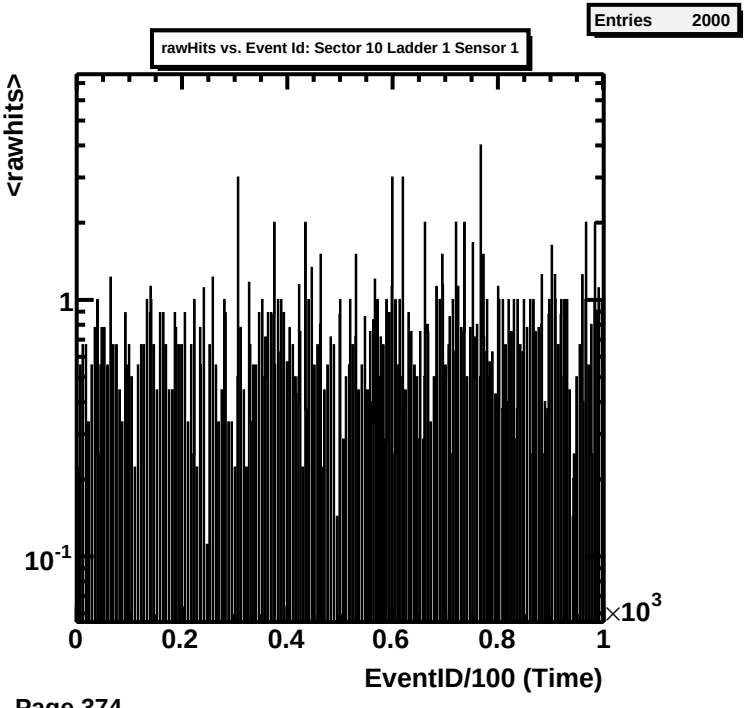

Entries 1219
Raw hit map: Sector 9, Ladder 4, Sensor 10
Counts
Row Id

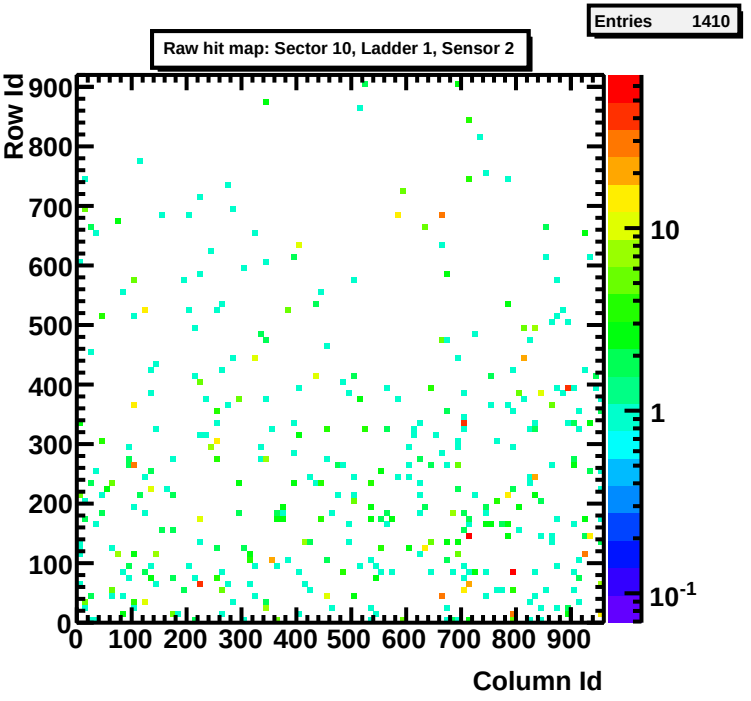

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)

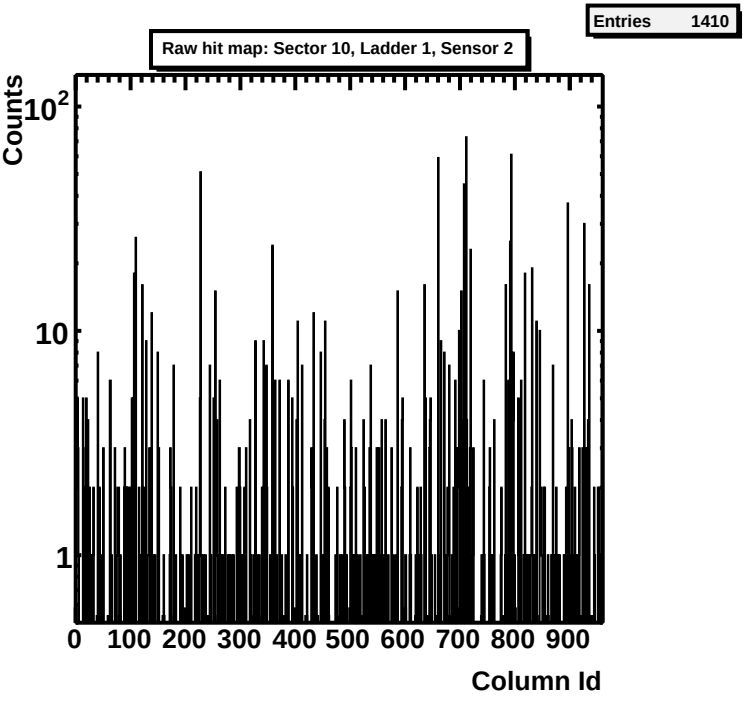

Entries 1345
Raw hit map: Sector 10, Ladder 1, Sensor 1
Row Id
Column Id

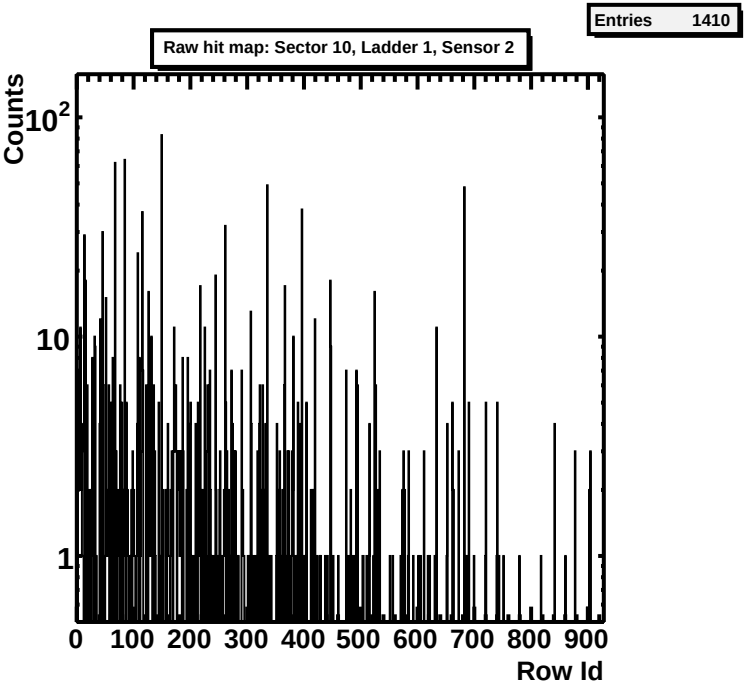

Entries 1345
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Column Id

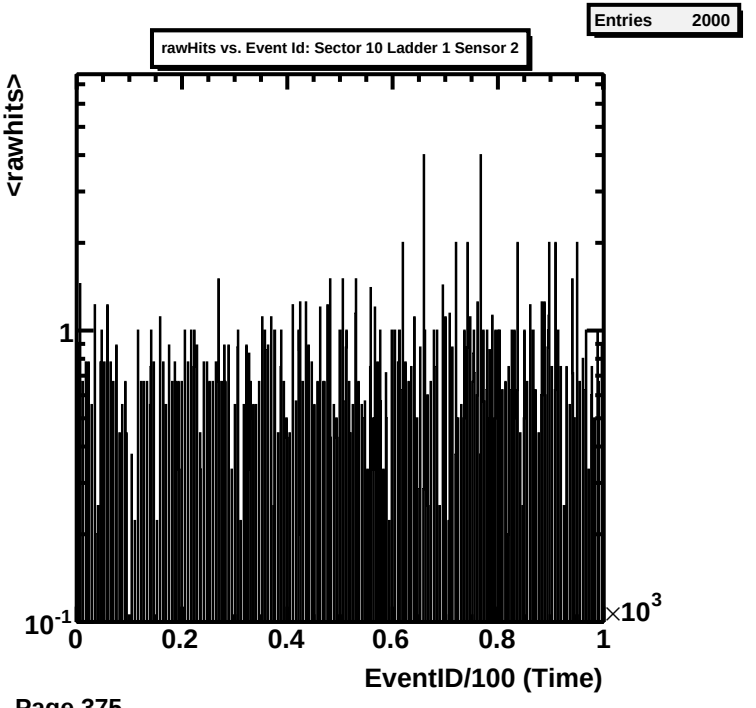

Entries 1345
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Row Id

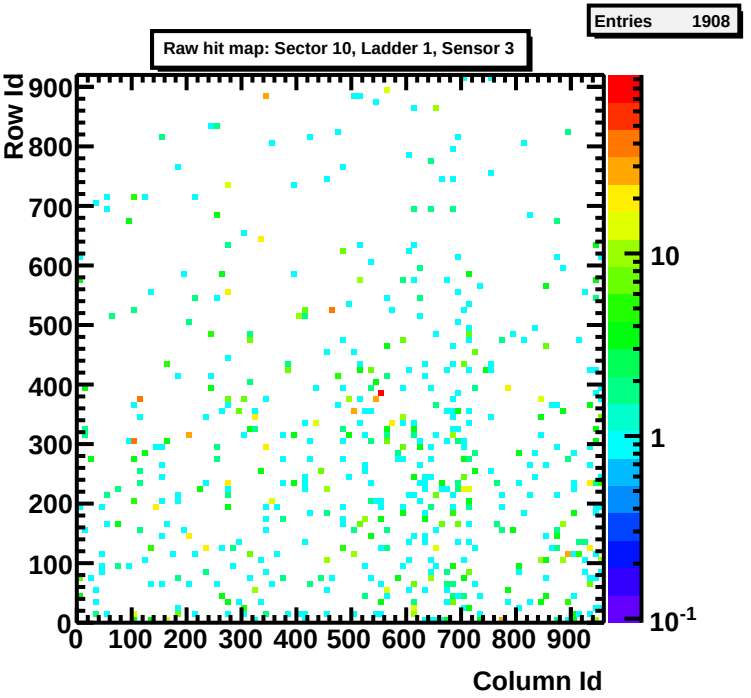

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)

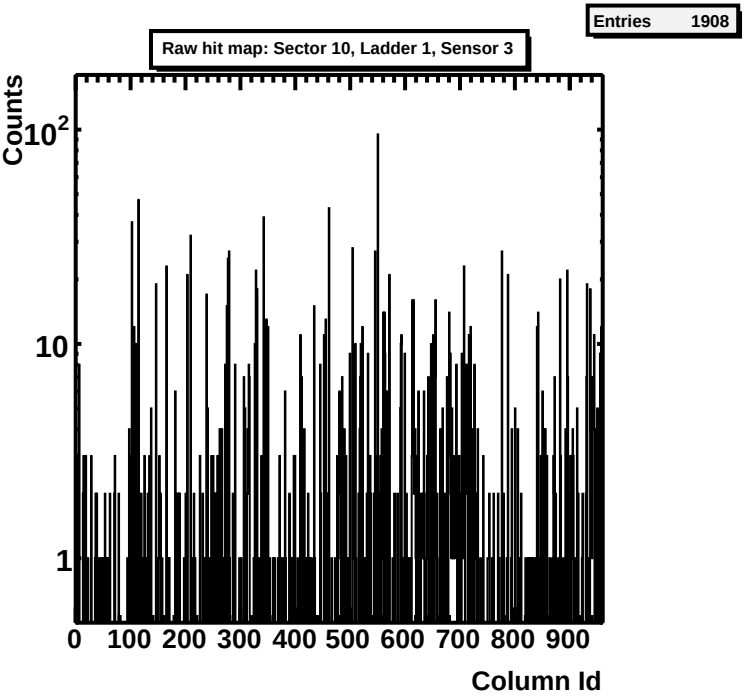

Entries 1410
Raw hit map: Sector 10, Ladder 1, Sensor 2
Row Id
Column Id

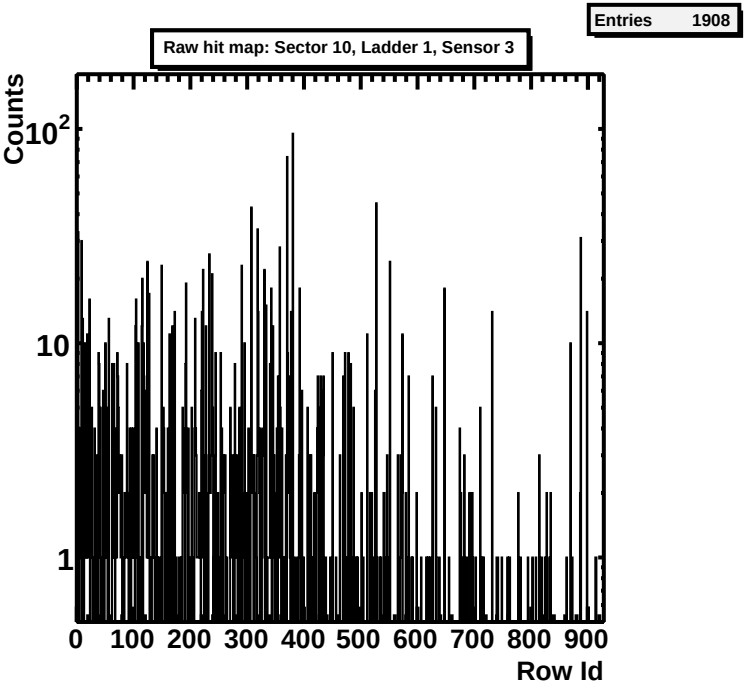

Entries 1410
Raw hit map: Sector 10, Ladder 1, Sensor 2
Counts
Column Id

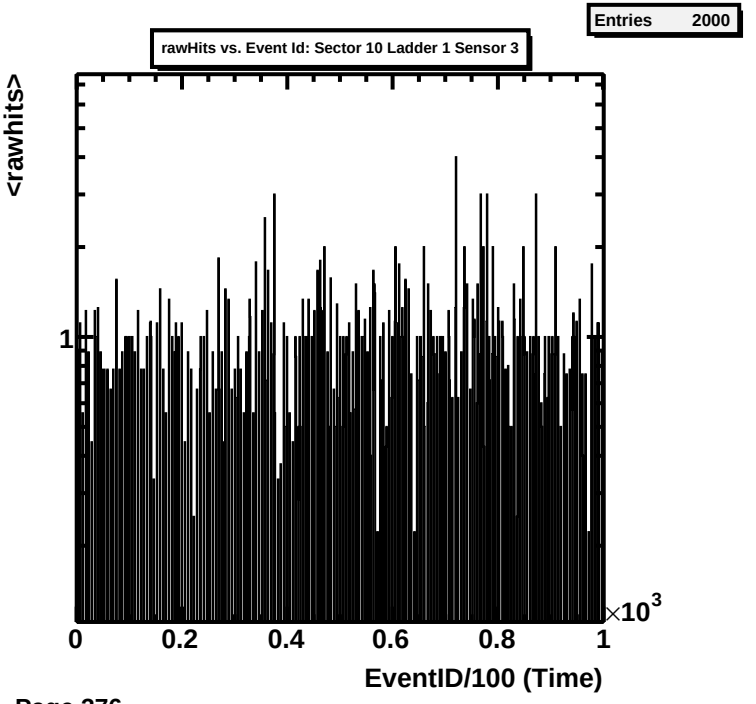

Entries 1410
Raw hit map: Sector 10, Ladder 1, Sensor 2
Counts
Row Id

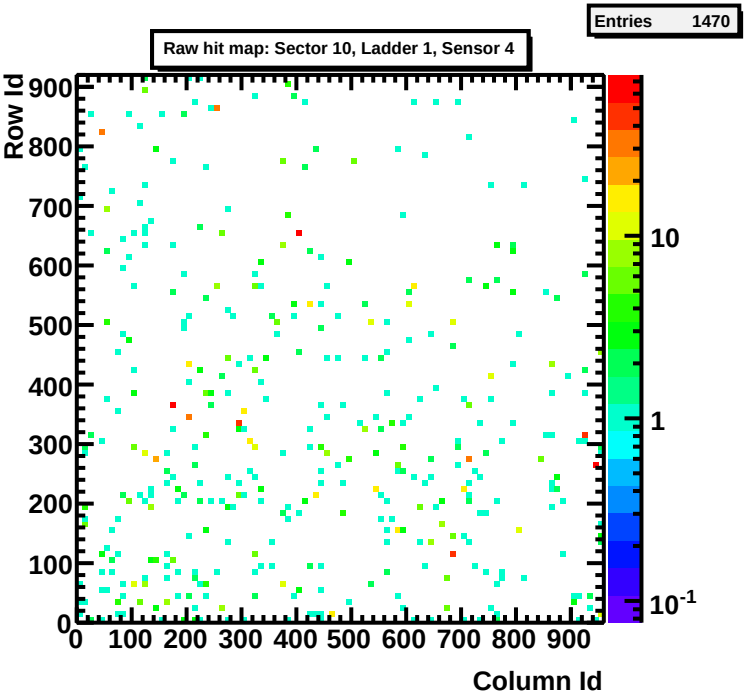

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)

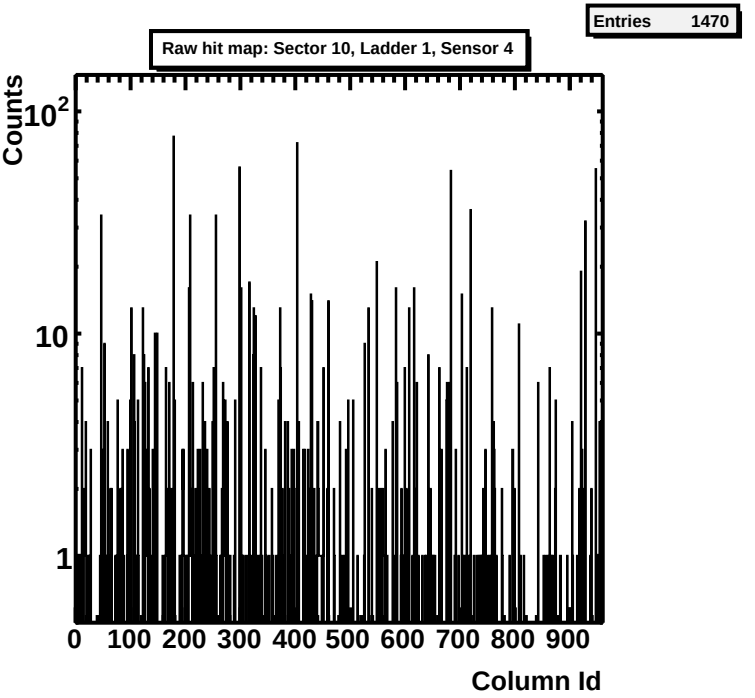

Entries 1908
Raw hit map: Sector 10, Ladder 1, Sensor 3
Row Id
Column Id

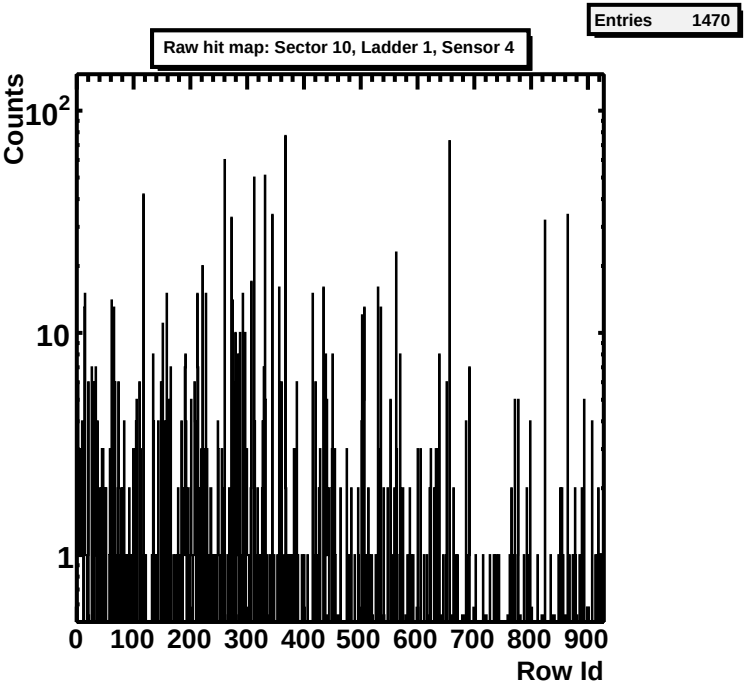

Entries 1908
Raw hit map: Sector 10, Ladder 1, Sensor 3
Counts
Column Id

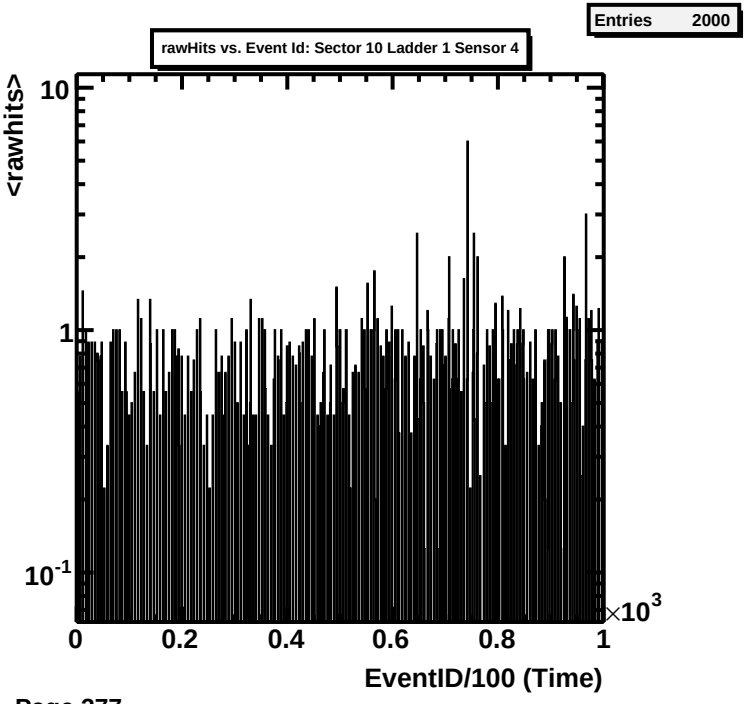

Entries 1908
Raw hit map: Sector 10, Ladder 1, Sensor 3
Counts
Row Id

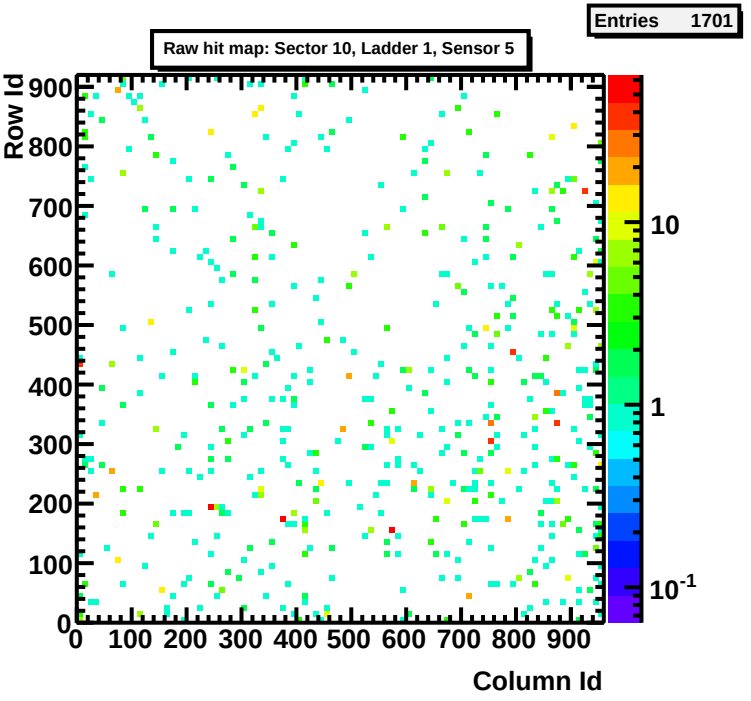

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

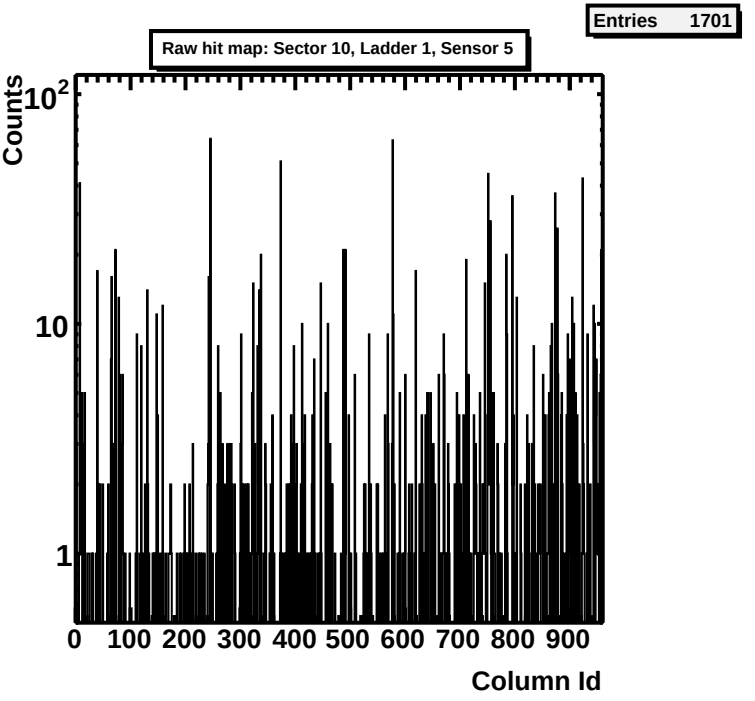

Entries 1470
Raw hit map: Sector 10, Ladder 1, Sensor 4
Row Id
Column Id

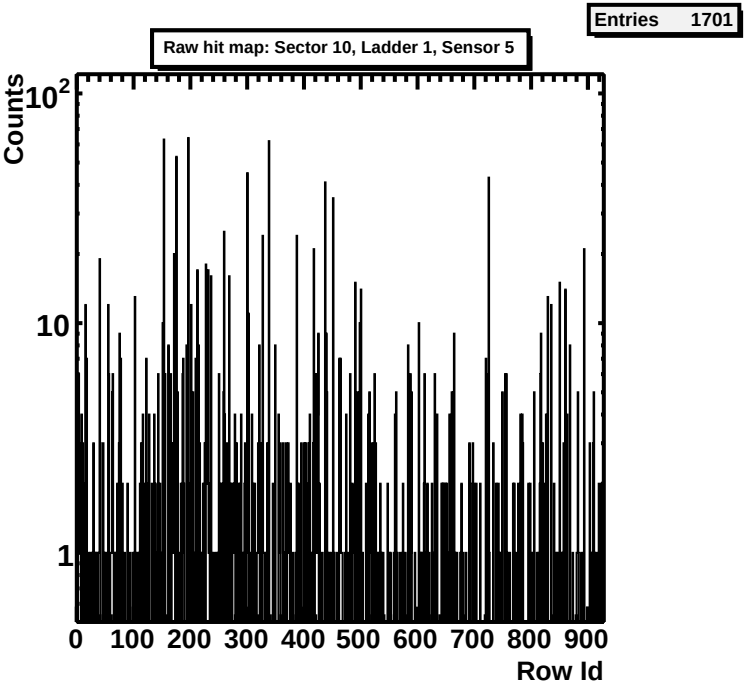

Entries 1470
Raw hit map: Sector 10, Ladder 1, Sensor 4
Counts
Column Id

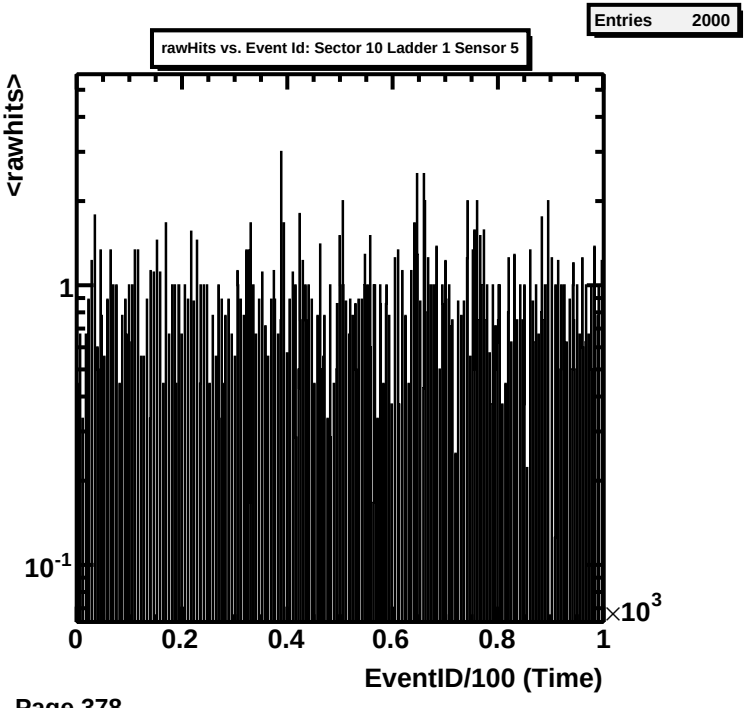

Entries 1470
Raw hit map: Sector 10, Ladder 1, Sensor 4
Counts
Row Id

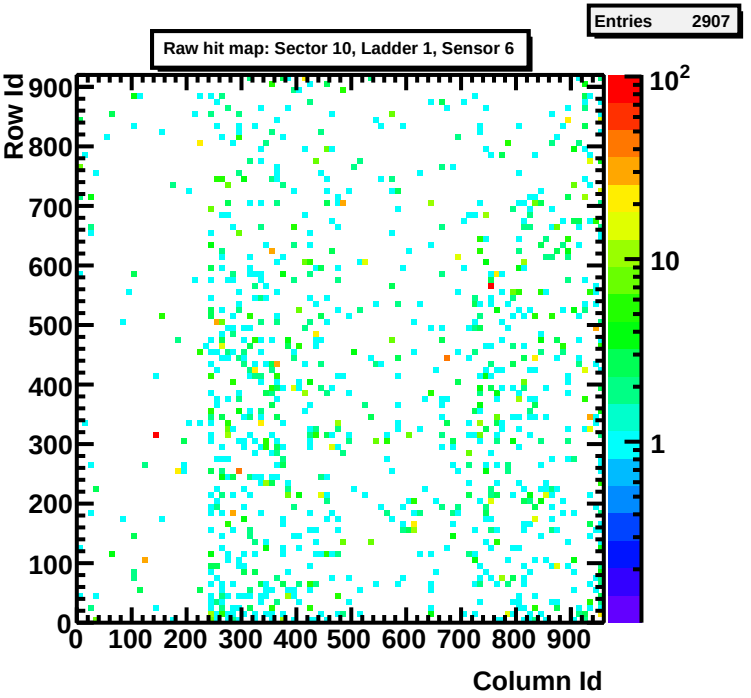

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)

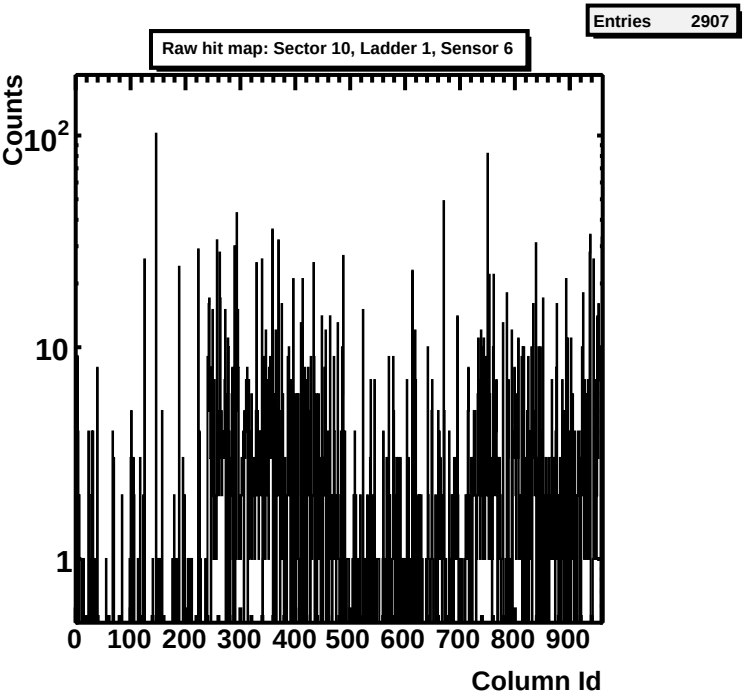

Entries 1701
Raw hit map: Sector 10, Ladder 1, Sensor 5
Row Id
Column Id

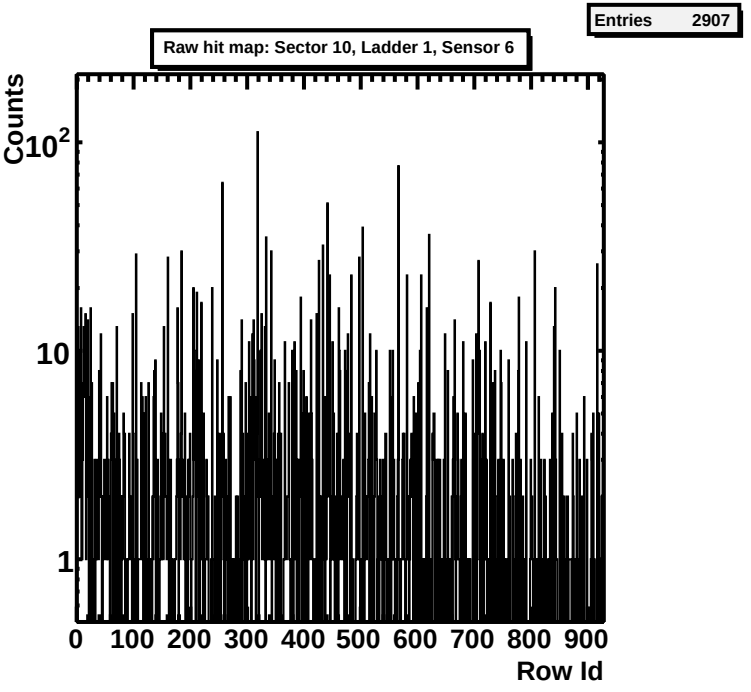

Entries 1701
Raw hit map: Sector 10, Ladder 1, Sensor 5
Counts
Column Id

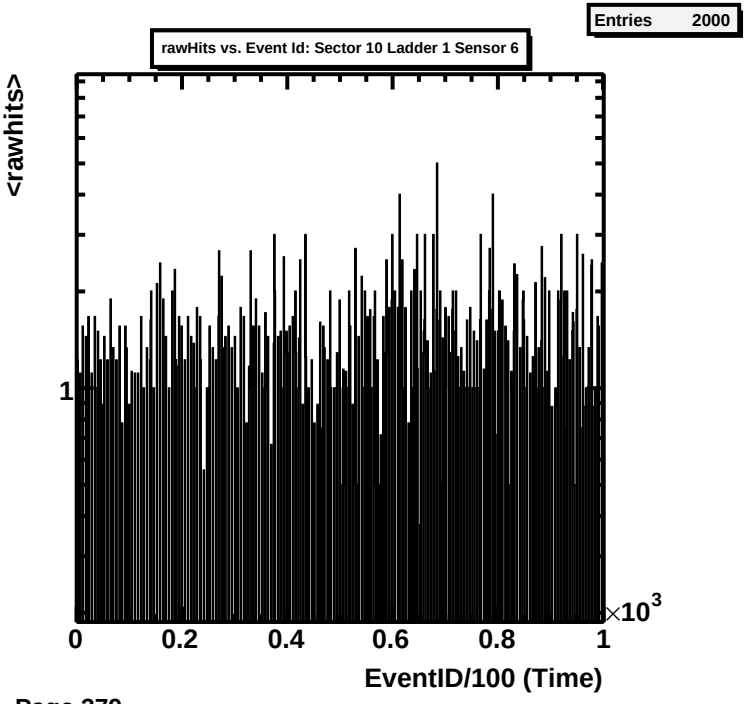

Entries 1701
Raw hit map: Sector 10, Ladder 1, Sensor 5
Counts
Row Id

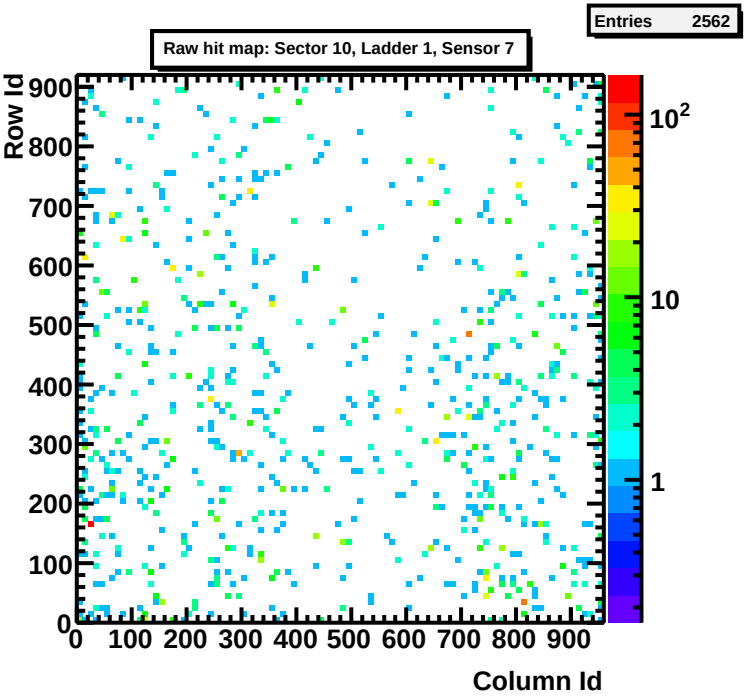

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)

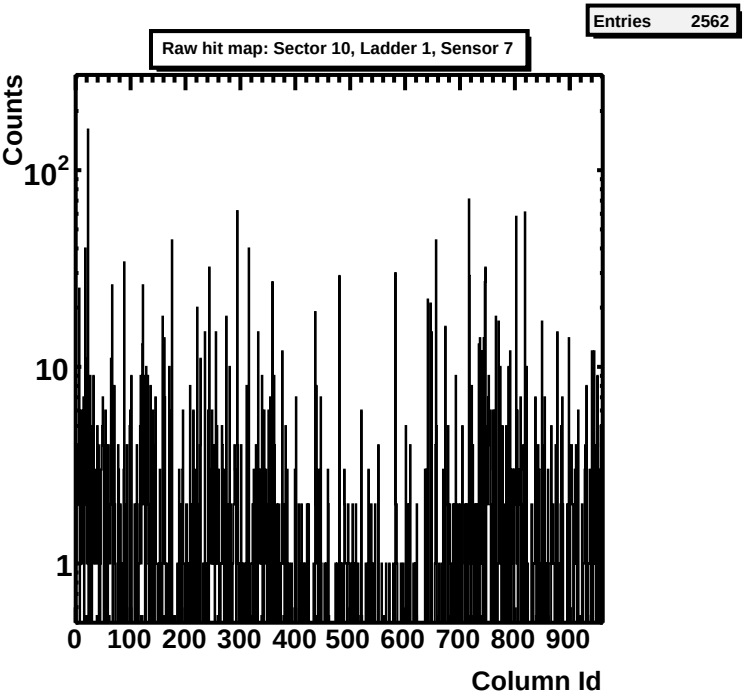

Entries 2907
Raw hit map: Sector 10, Ladder 1, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
0 100 200 300 400 500 600 700 800 900
1
10
10^2

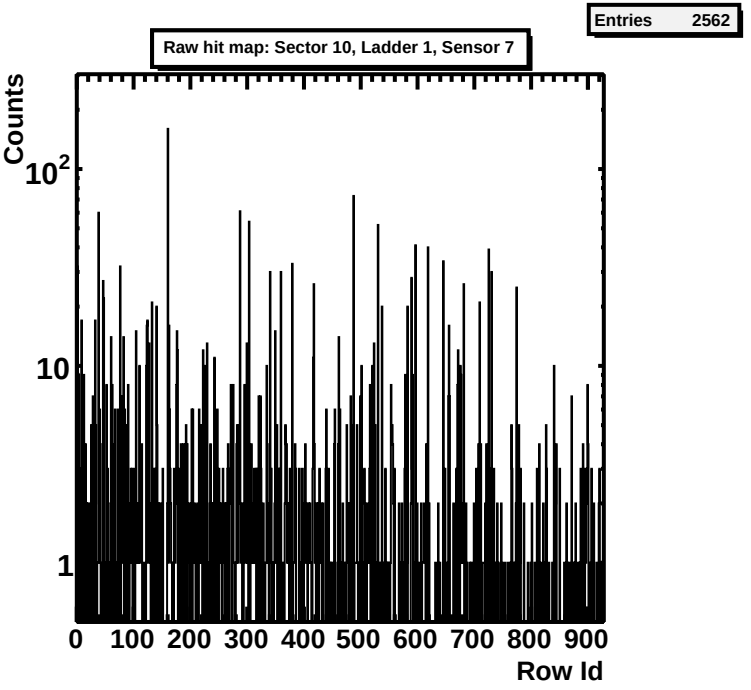

Entries 2907
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Column Id
1
10
10^2
0 100 200 300 400 500 600 700 800 900

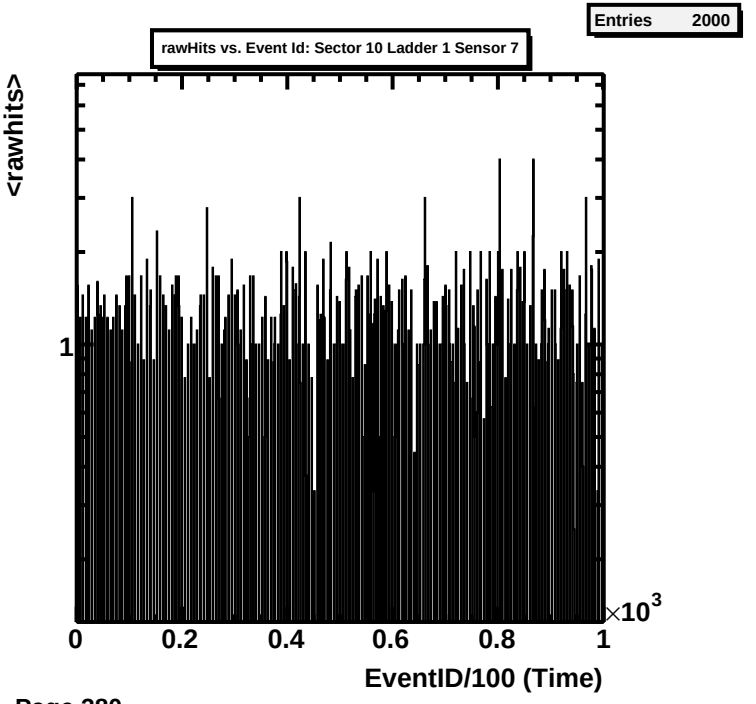

Entries 2907
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Row Id
1
10
10^2
0 100 200 300 400 500 600 700 800 900

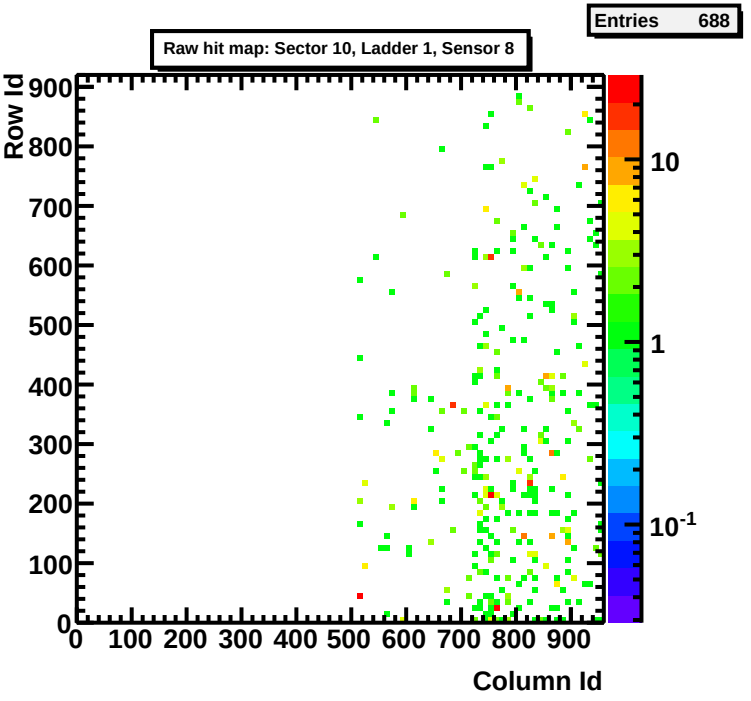

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$

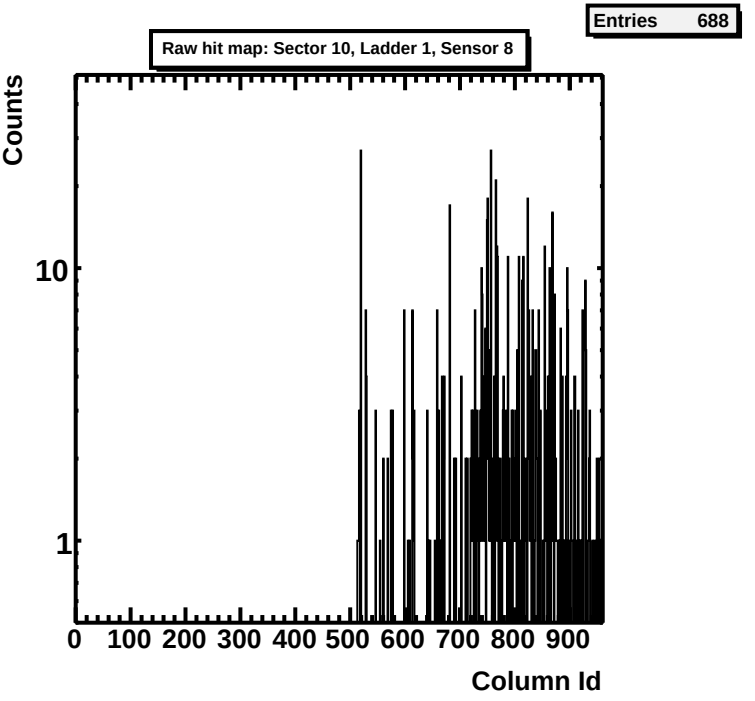

Entries 2562
Raw hit map: Sector 10, Ladder 1, Sensor 7
Row Id
Column Id

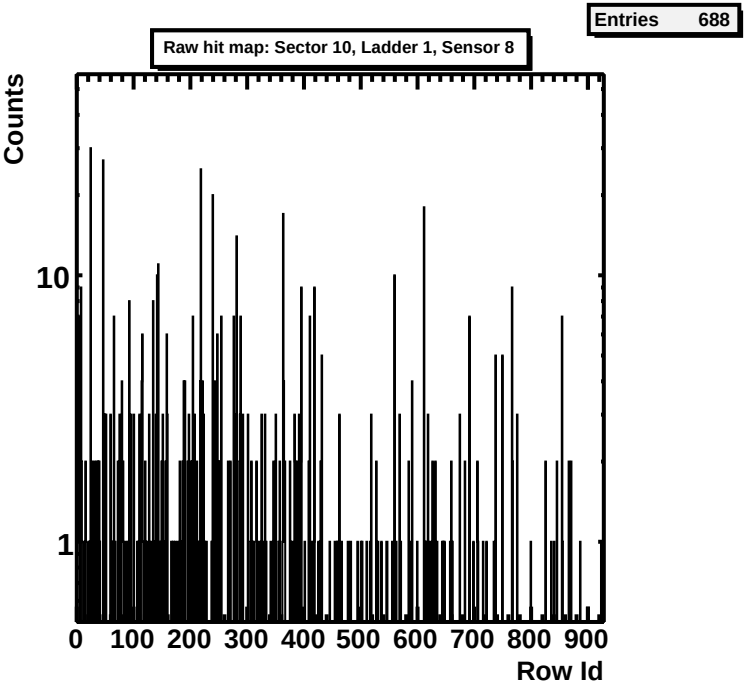

Entries 2562
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Column Id

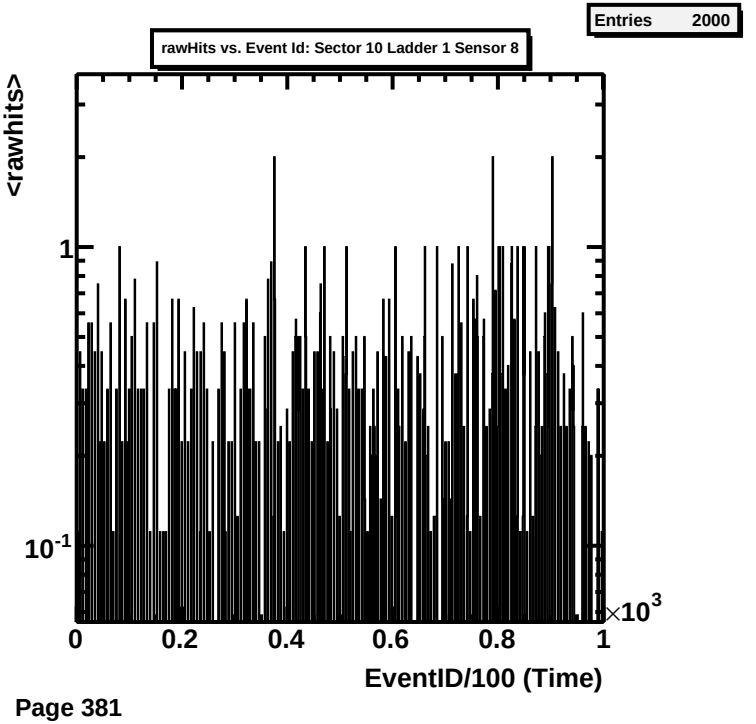

Entries 2562
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Row Id

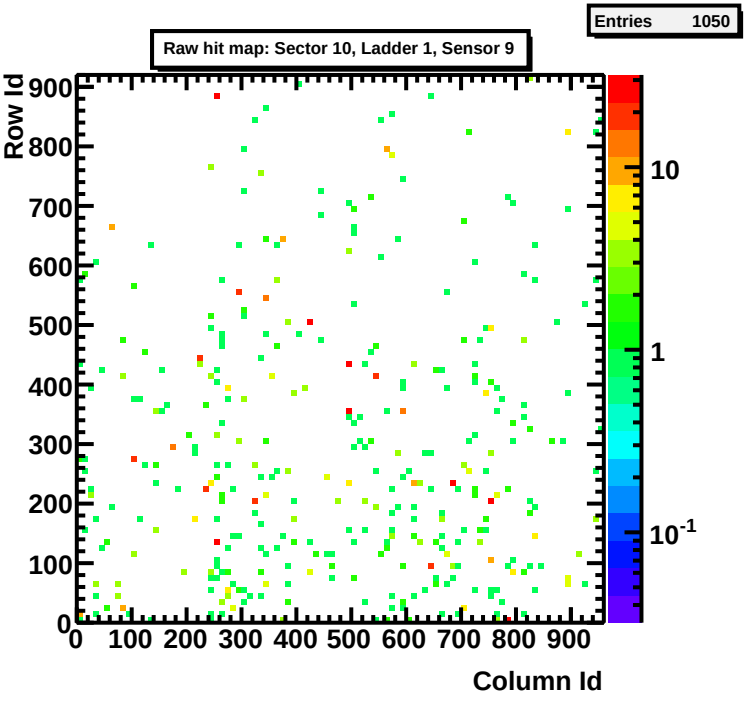

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

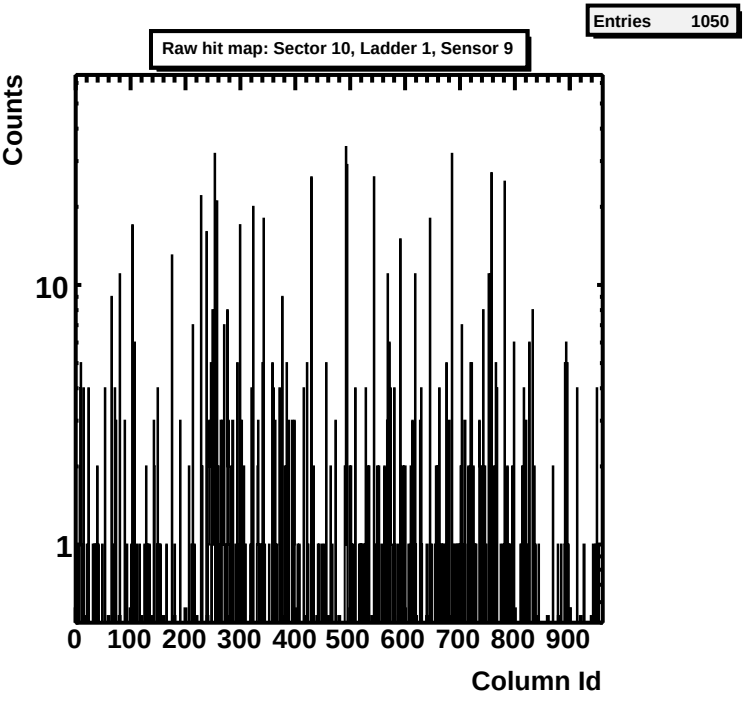

Entries 688
Raw hit map: Sector 10, Ladder 1, Sensor 8
Row Id
Column Id
10
1
10^{-1}

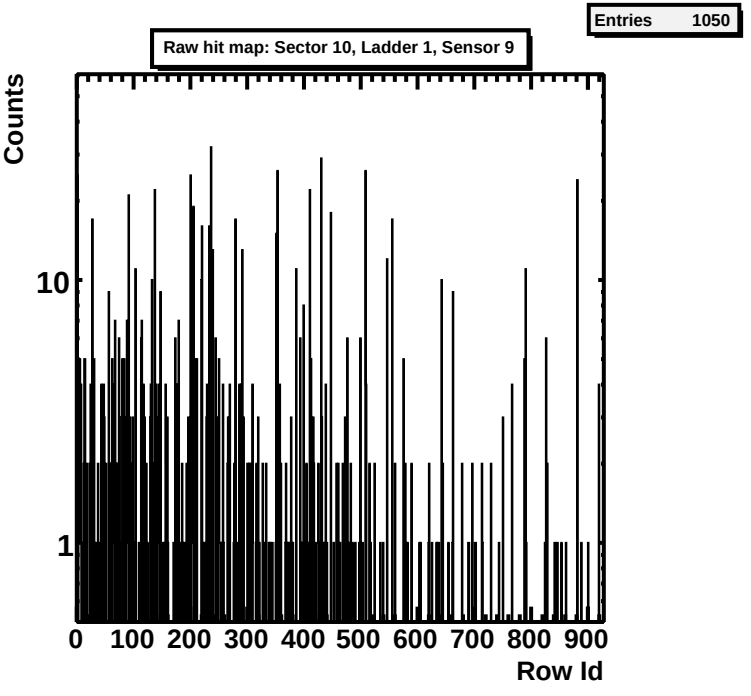

Entries 688
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
Column Id

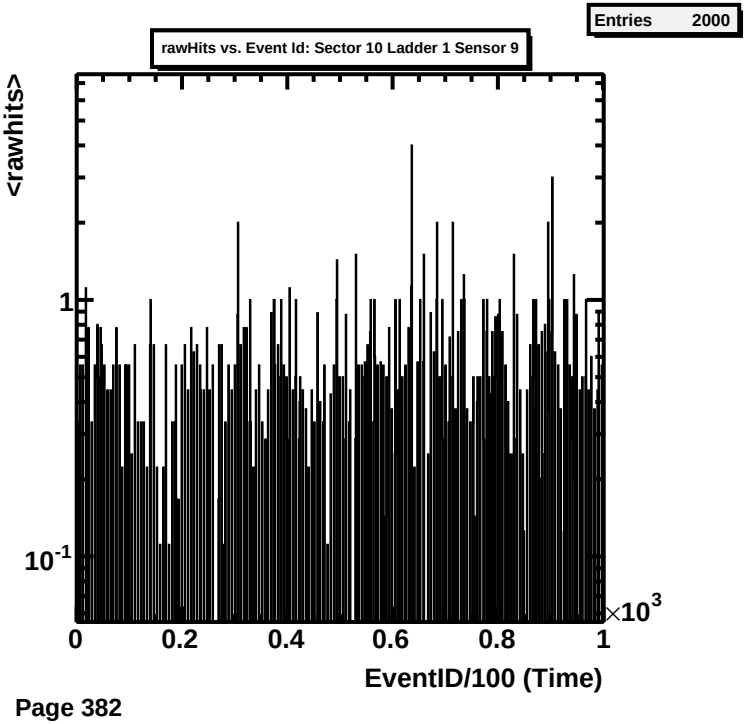

Entries 688
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
Row Id

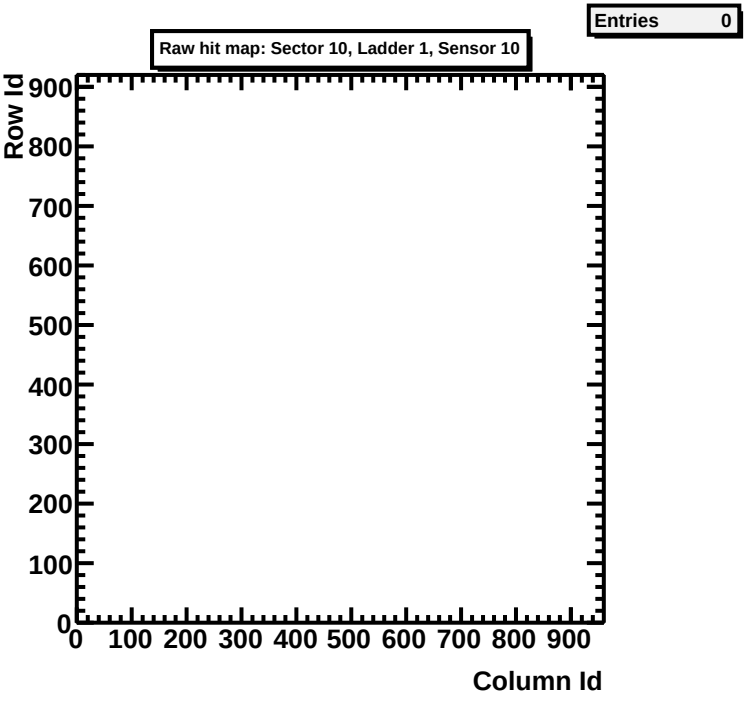

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 8
<rawhits>
$\times 10^3$
EventID/100 (Time)

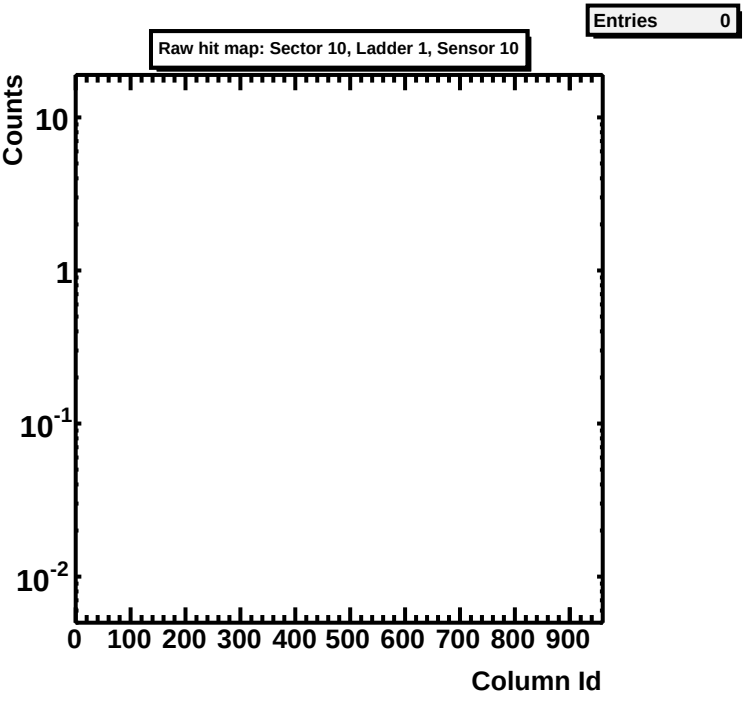

Entries 1050
Raw hit map: Sector 10, Ladder 1, Sensor 9
Row Id
Column Id

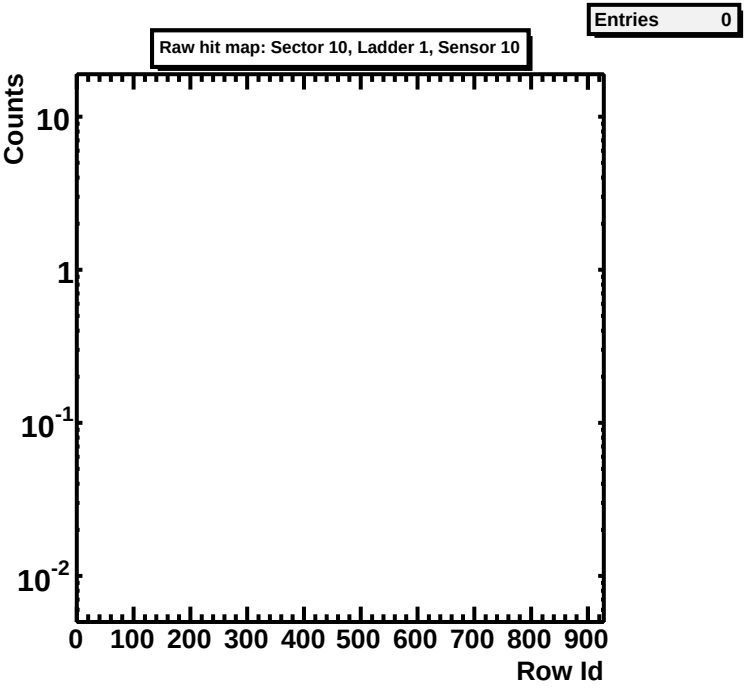

Entries 1050
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Column Id

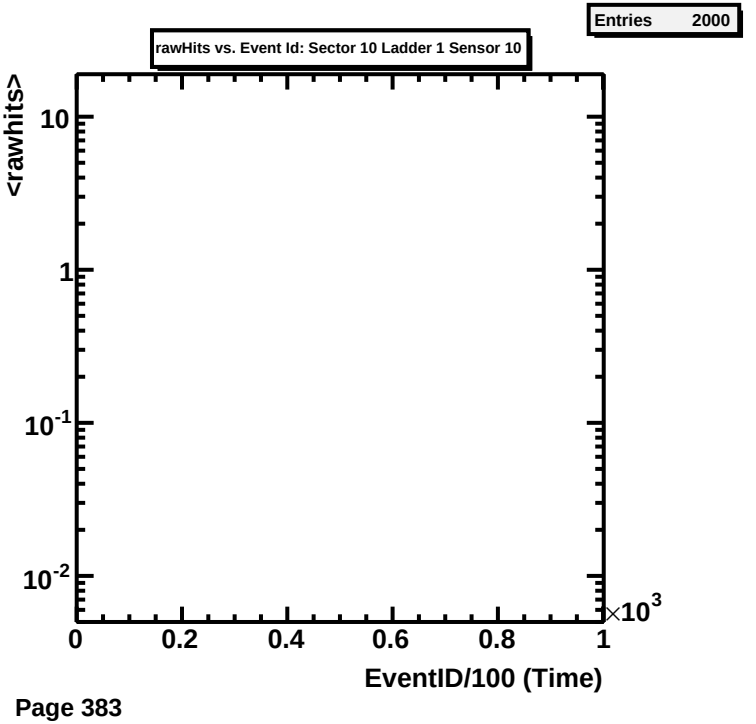

Entries 1050
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Row Id

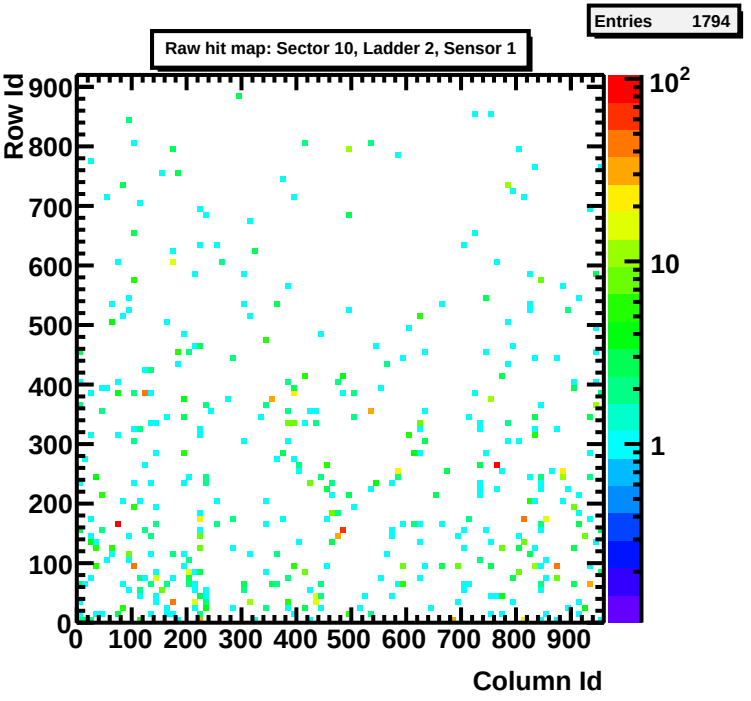

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

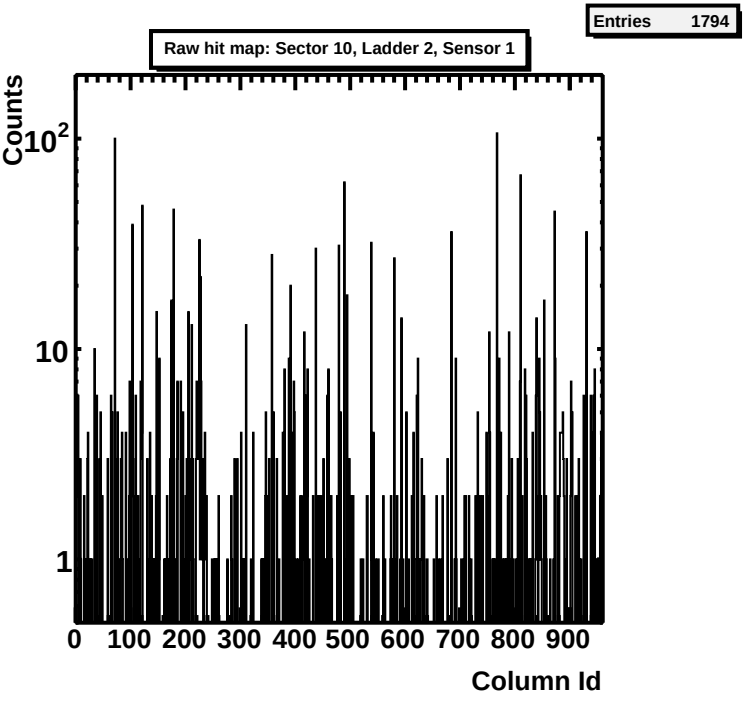

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Row Id
900
800
700
600
500
400
300
200
100
0
0 100 200 300 400 500 600 700 800 900
Column Id

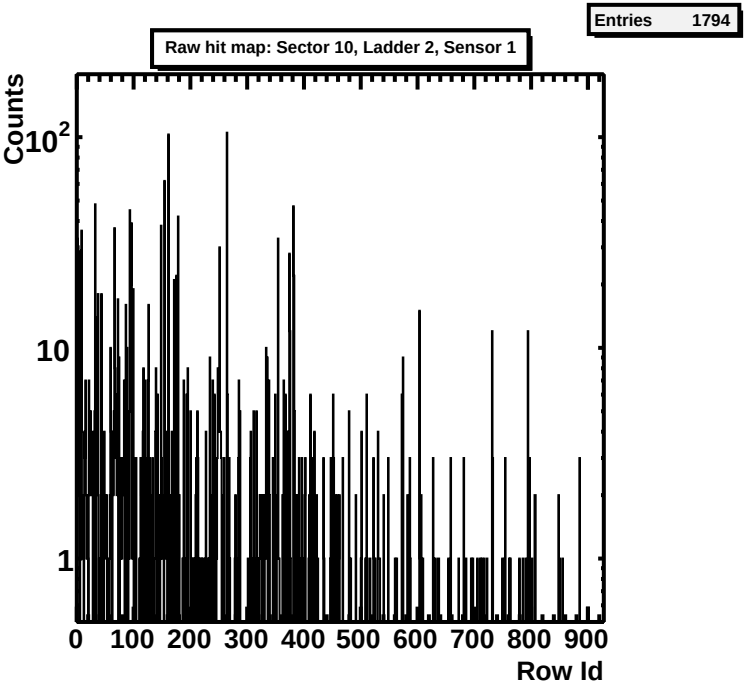

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Counts
10
1
10^{-1}
10^{-2}
0 100 200 300 400 500 600 700 800 900
Column Id

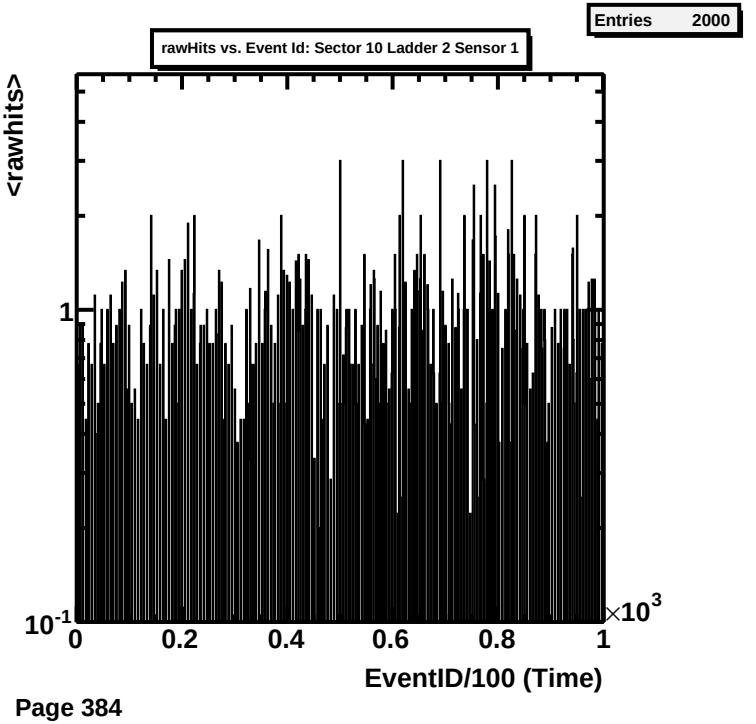

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Counts
10
1
10^{-1}
10^{-2}
0 100 200 300 400 500 600 700 800 900
Row Id

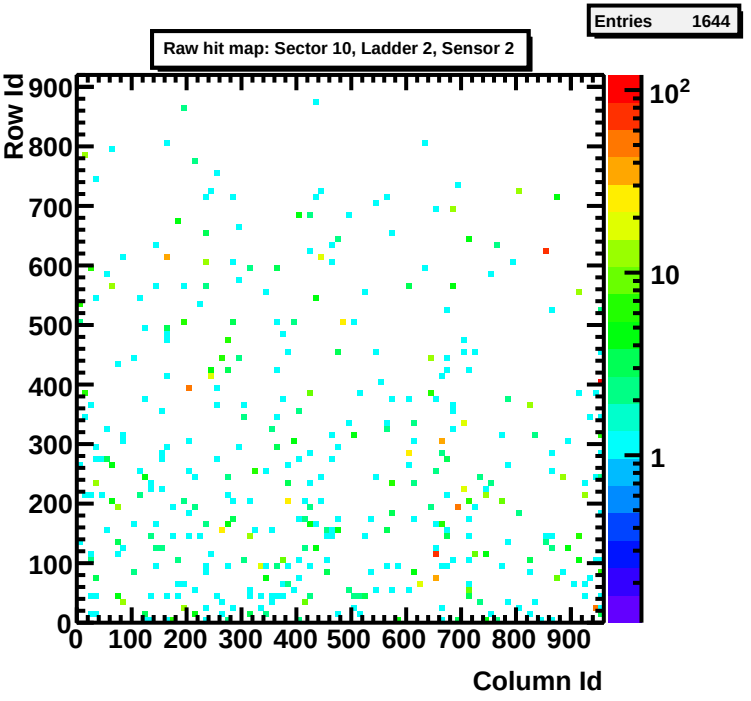

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 10
<rawhits>
10
1
10^{-1}
10^{-2}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

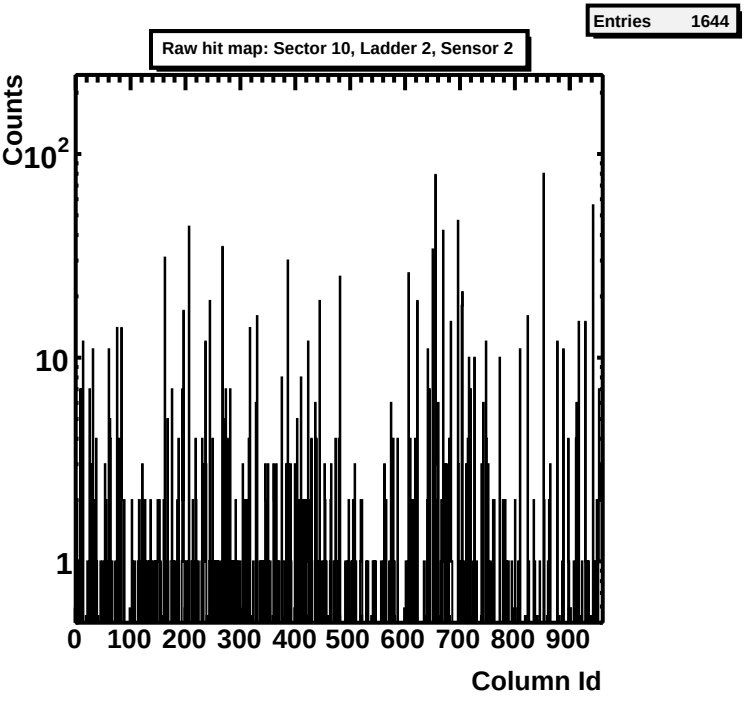

Entries 1794
Raw hit map: Sector 10, Ladder 2, Sensor 1
Row Id
Column Id

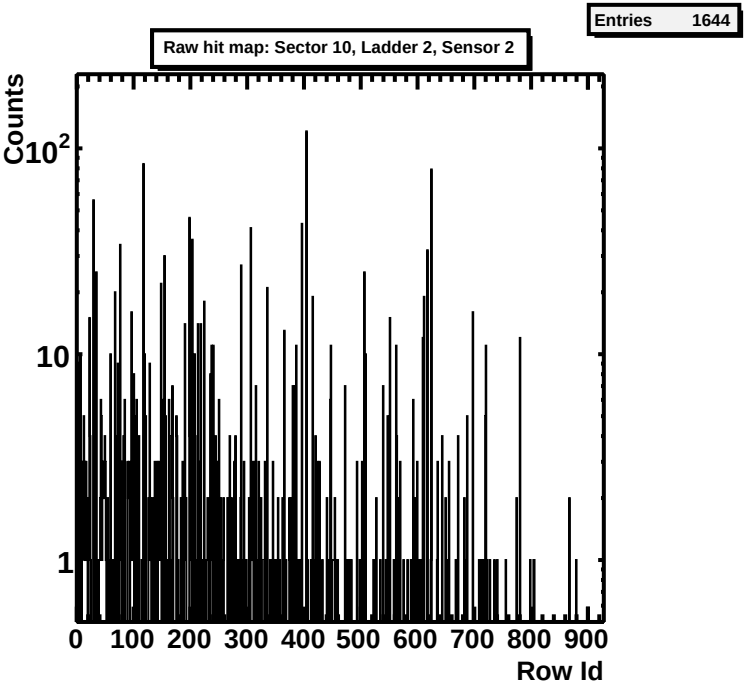

Entries 1794
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Column Id

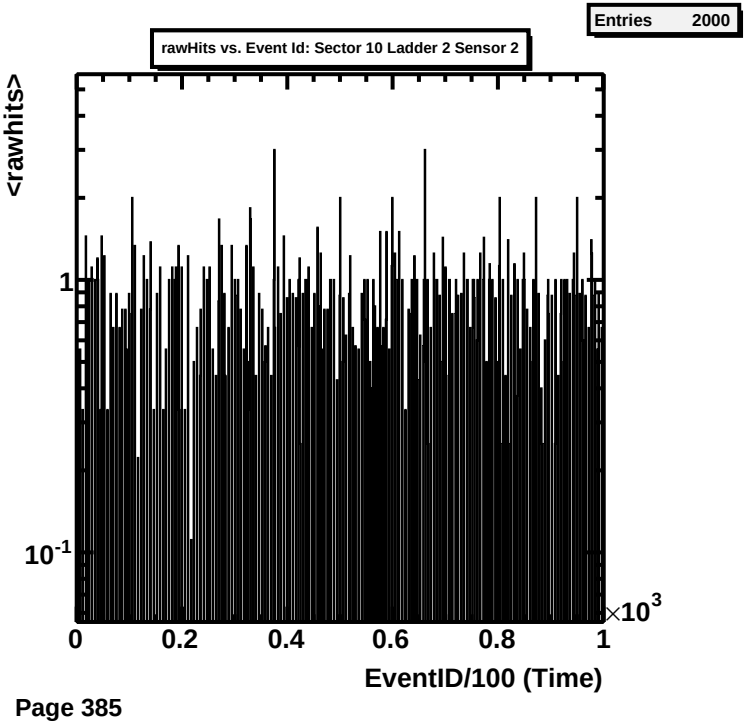

Entries 1794
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Row Id

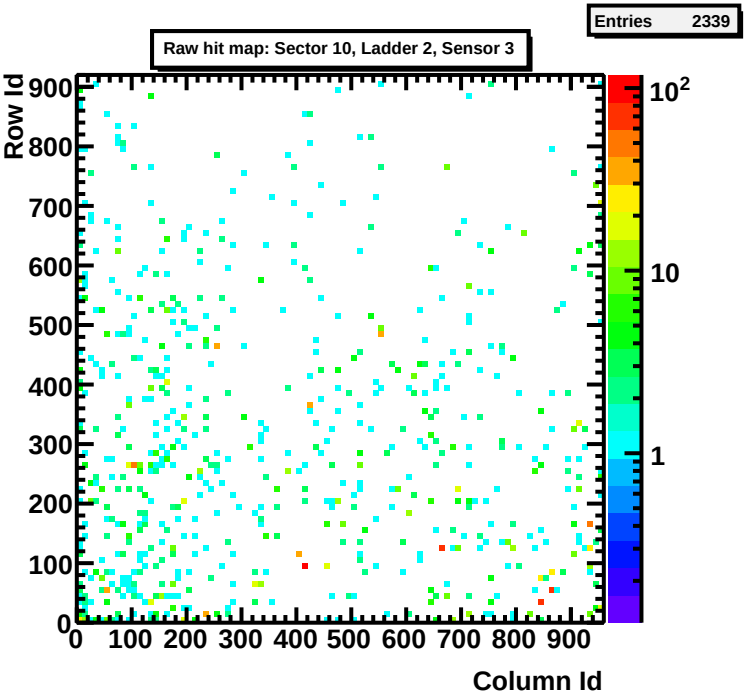

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

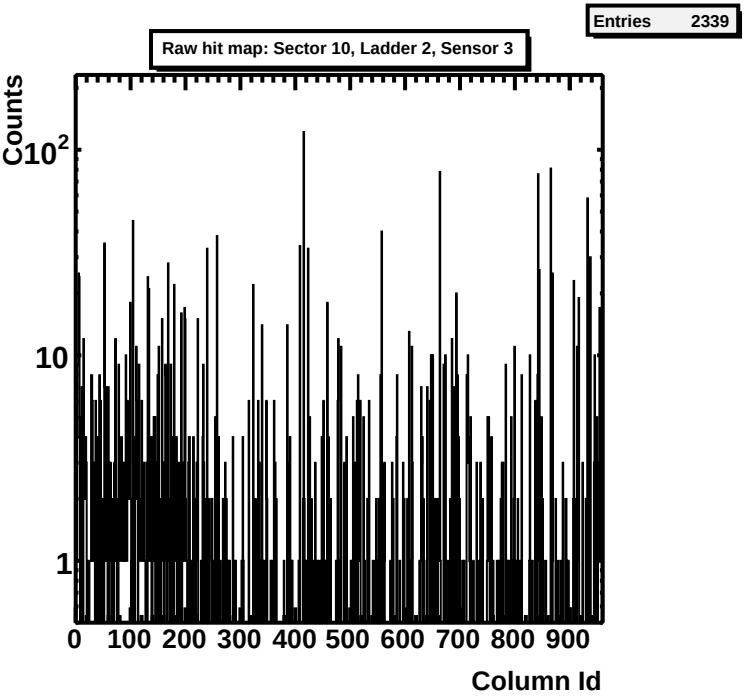

Entries 1644
Raw hit map: Sector 10, Ladder 2, Sensor 2
Row Id
Column Id

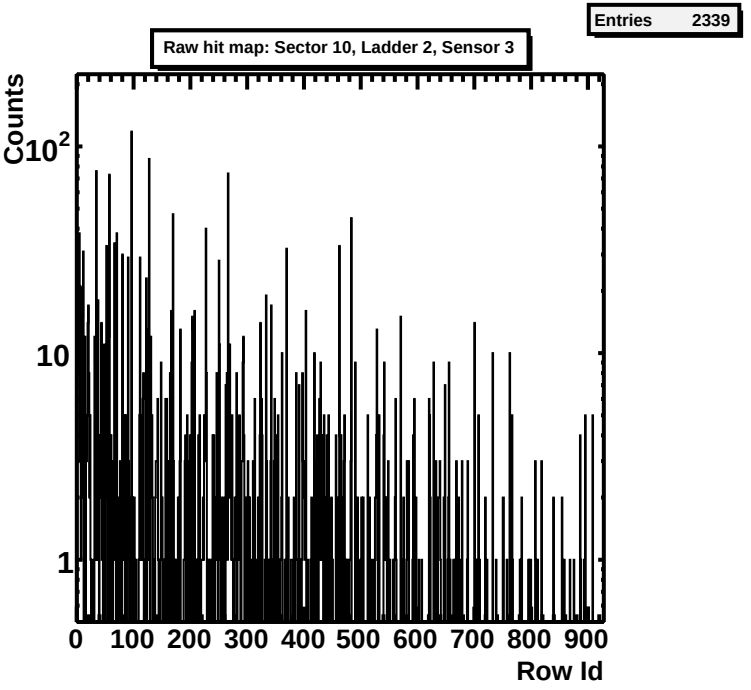

Entries 1644
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Column Id

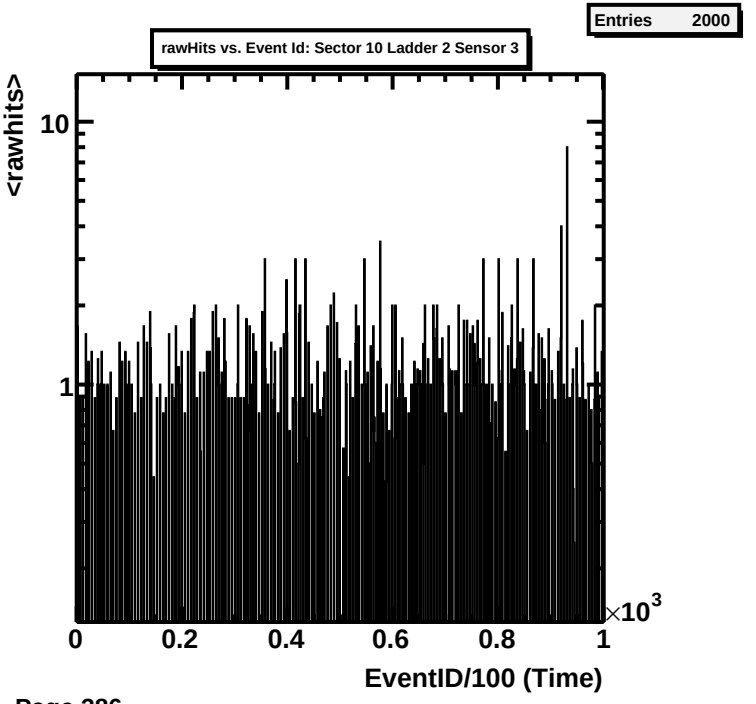

Entries 1644
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Row Id

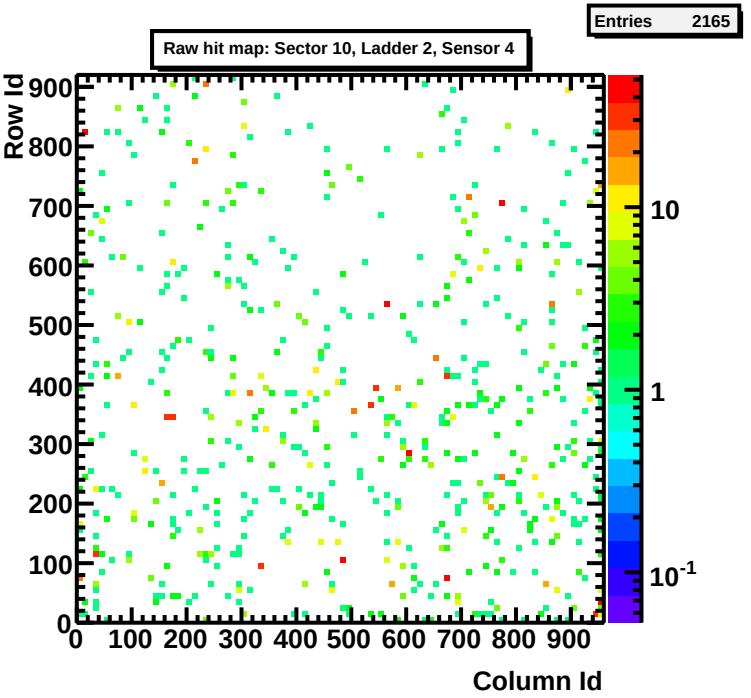

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

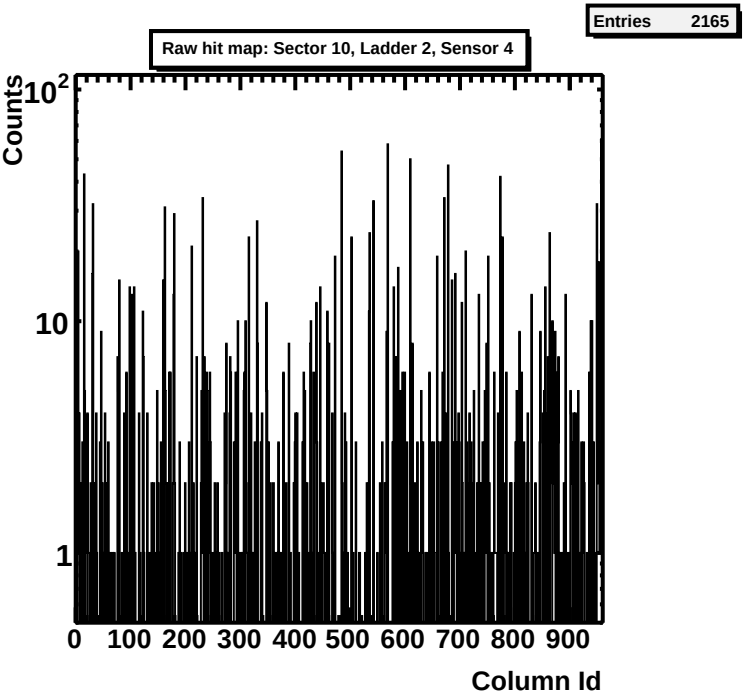

Entries 2339
Raw hit map: Sector 10, Ladder 2, Sensor 3
Row Id
Column Id

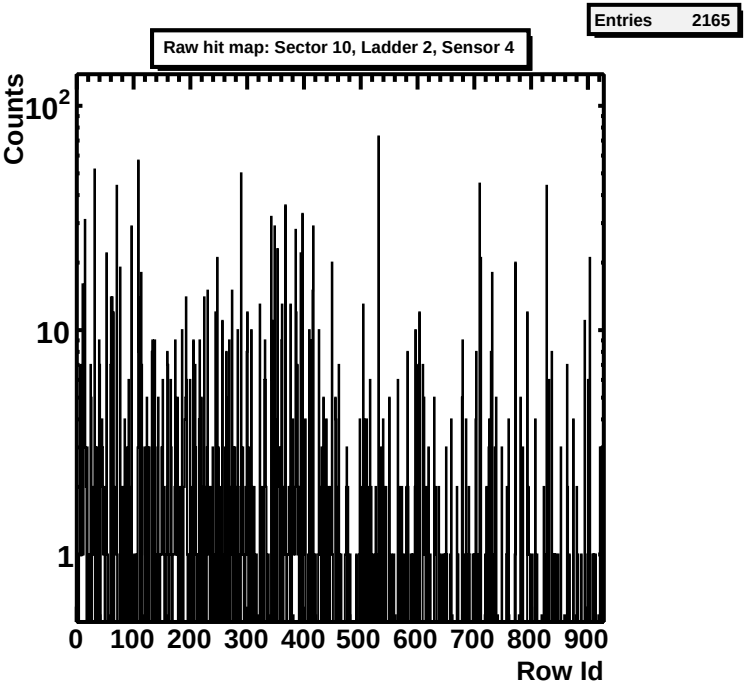

Entries 2339
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Column Id

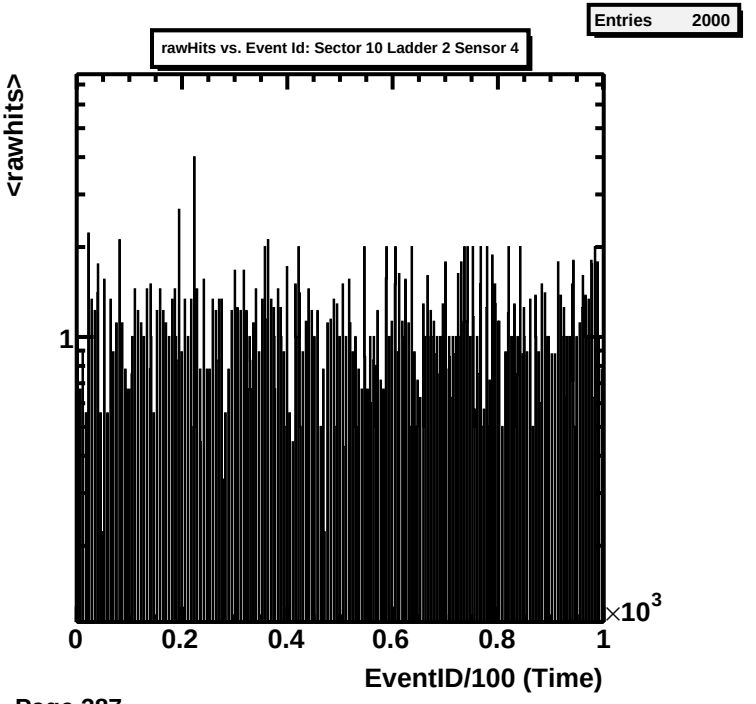

Entries 2339
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Row Id

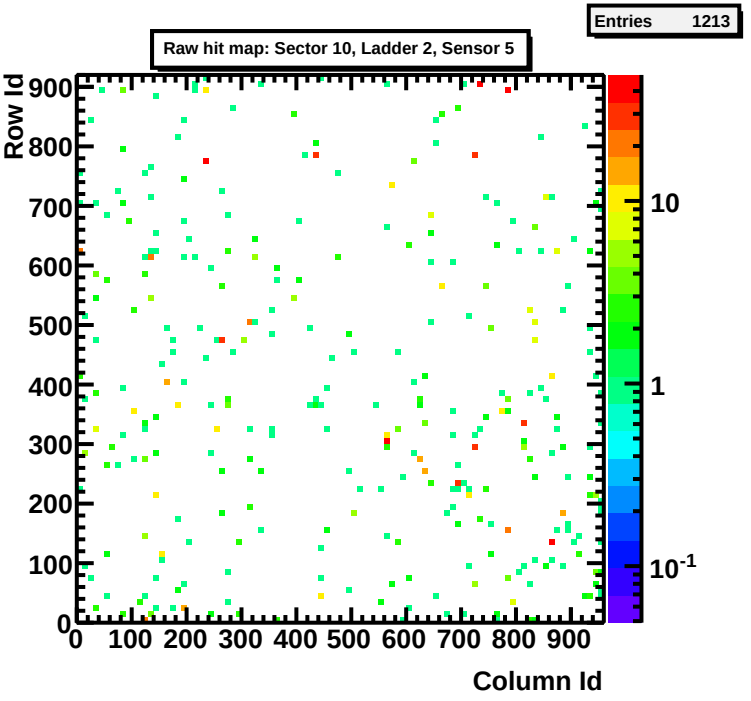

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

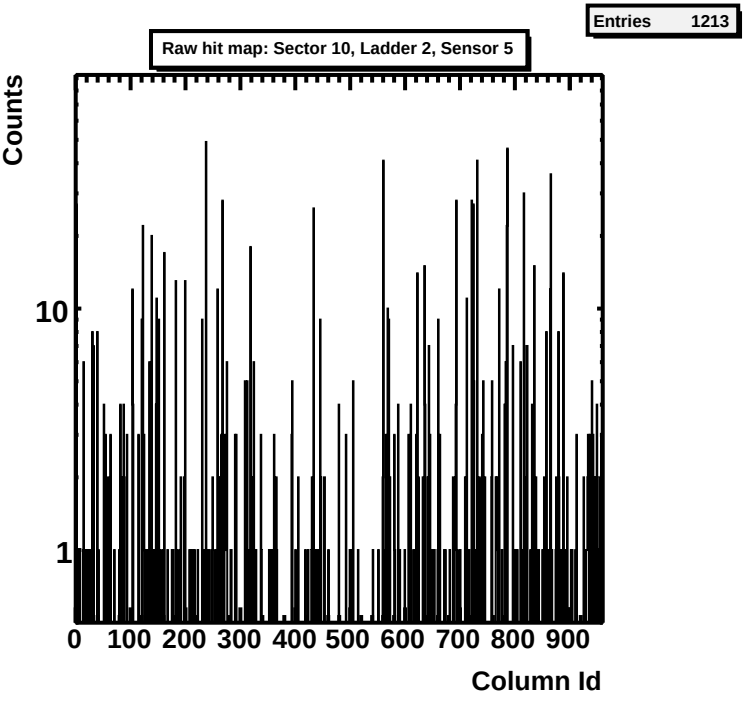

Entries 2165
Raw hit map: Sector 10, Ladder 2, Sensor 4
Row Id
Column Id

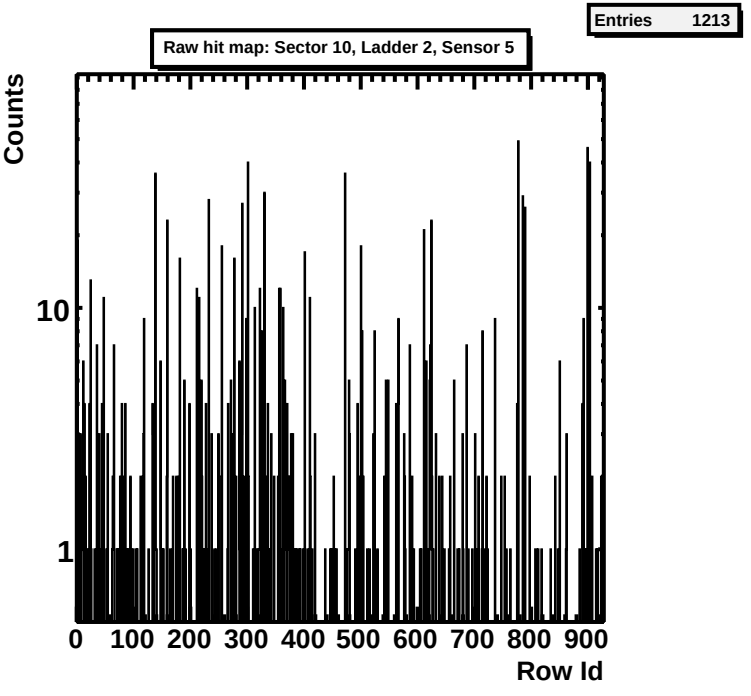

Entries 2165
Raw hit map: Sector 10, Ladder 2, Sensor 4
Counts
Column Id

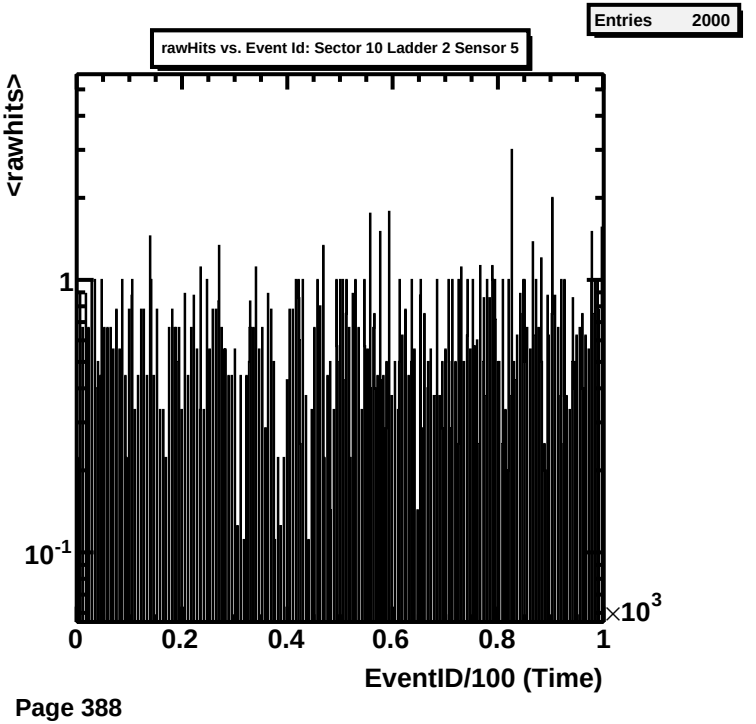

Entries 2165
Raw hit map: Sector 10, Ladder 2, Sensor 4
Counts
Row Id

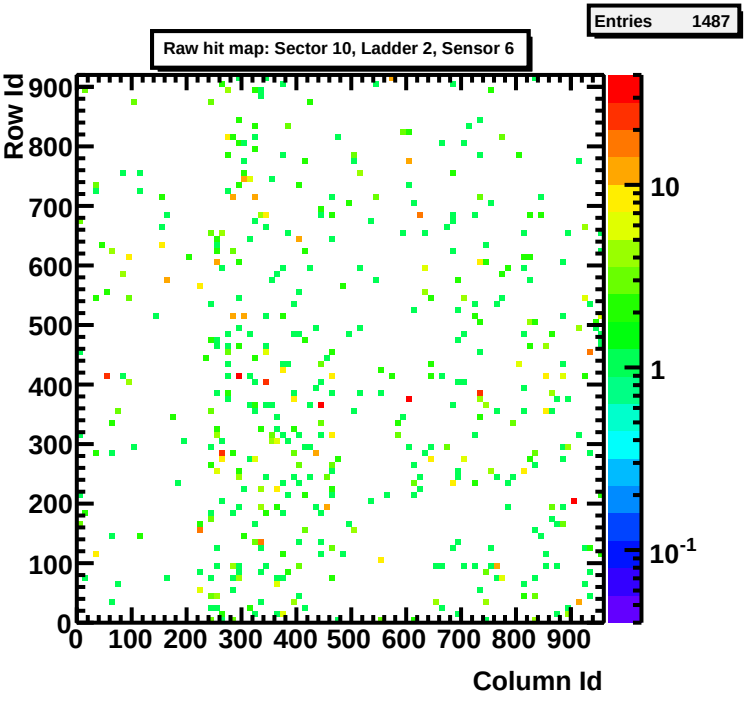

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

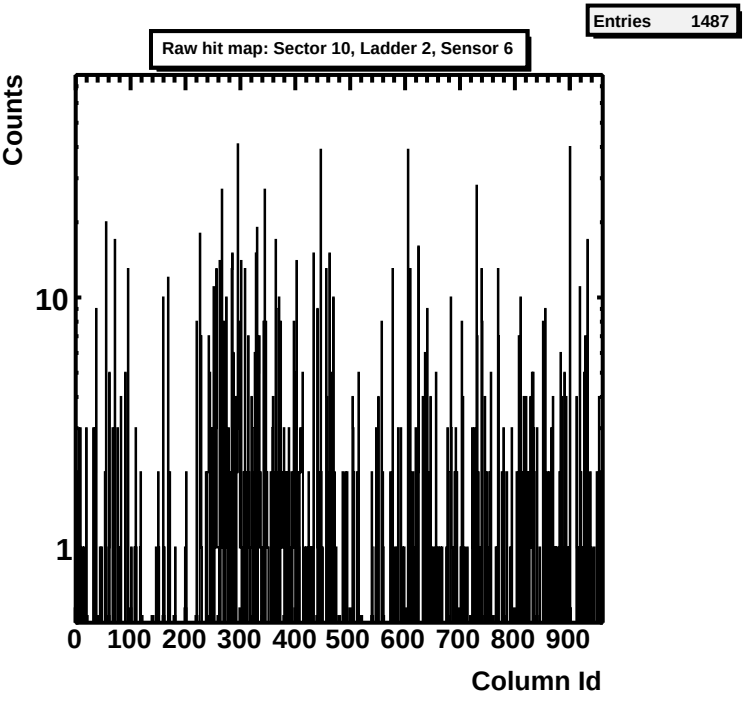

Entries 1213
Raw hit map: Sector 10, Ladder 2, Sensor 5
Row Id
Column Id

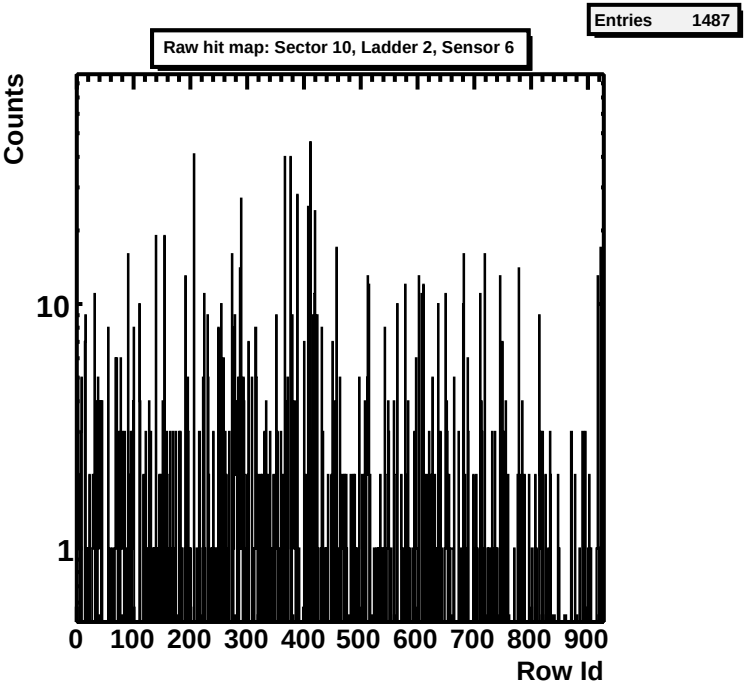

Entries 1213
Raw hit map: Sector 10, Ladder 2, Sensor 5
Counts
Column Id

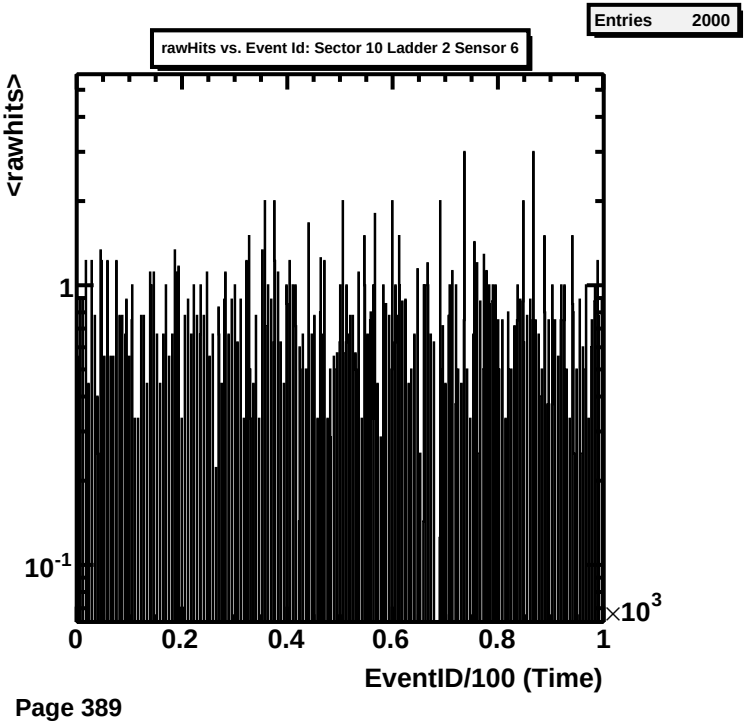

Entries 1213
Raw hit map: Sector 10, Ladder 2, Sensor 5
Counts
Row Id

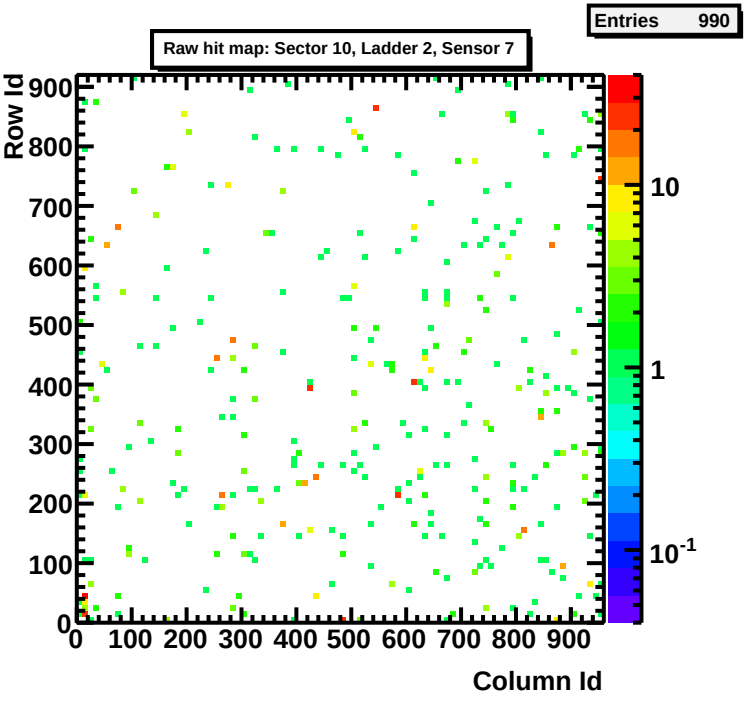

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)

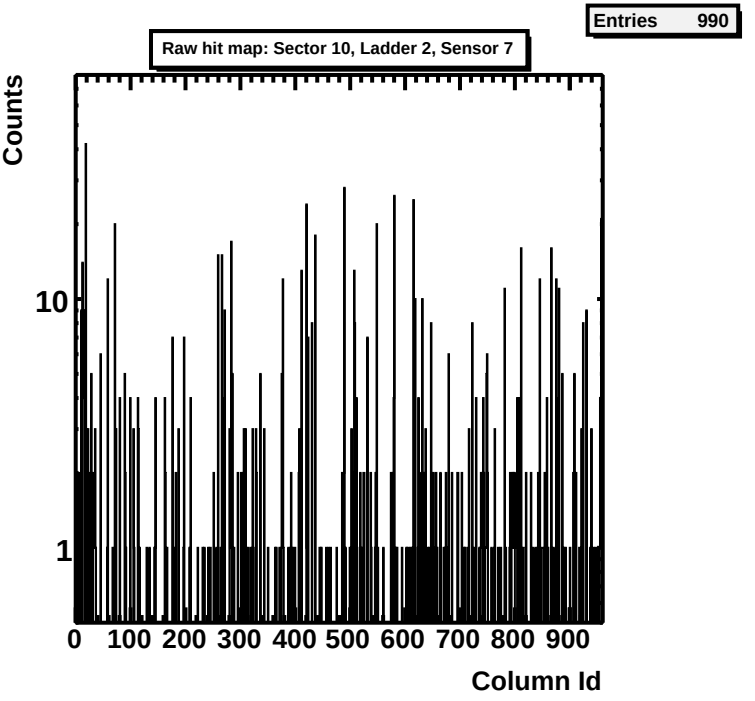

Entries 1487
Raw hit map: Sector 10, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

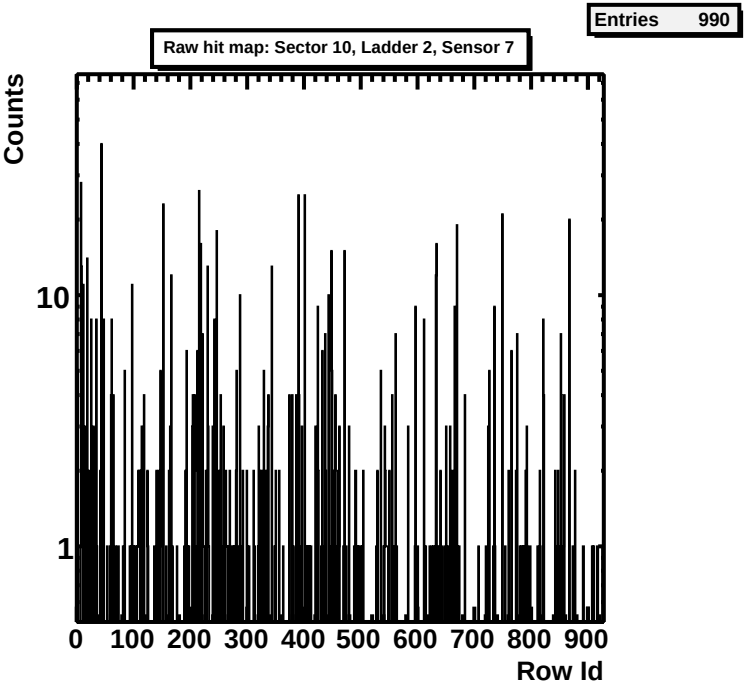

Entries 1487
Raw hit map: Sector 10, Ladder 2, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

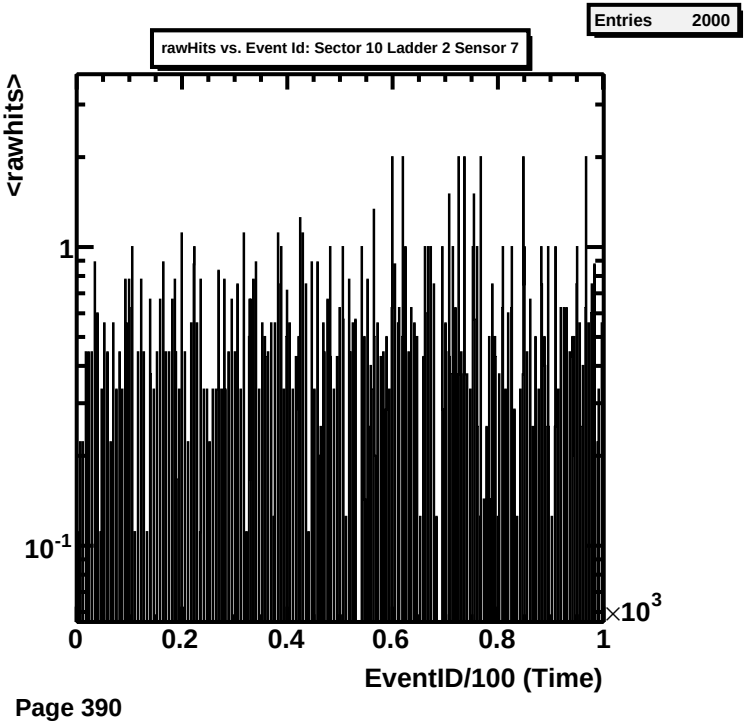

Entries 1487
Raw hit map: Sector 10, Ladder 2, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

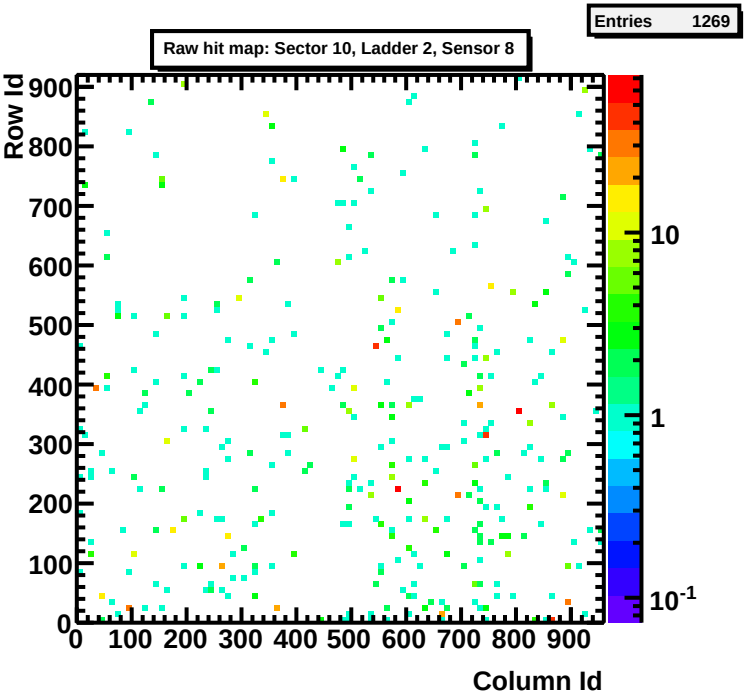

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

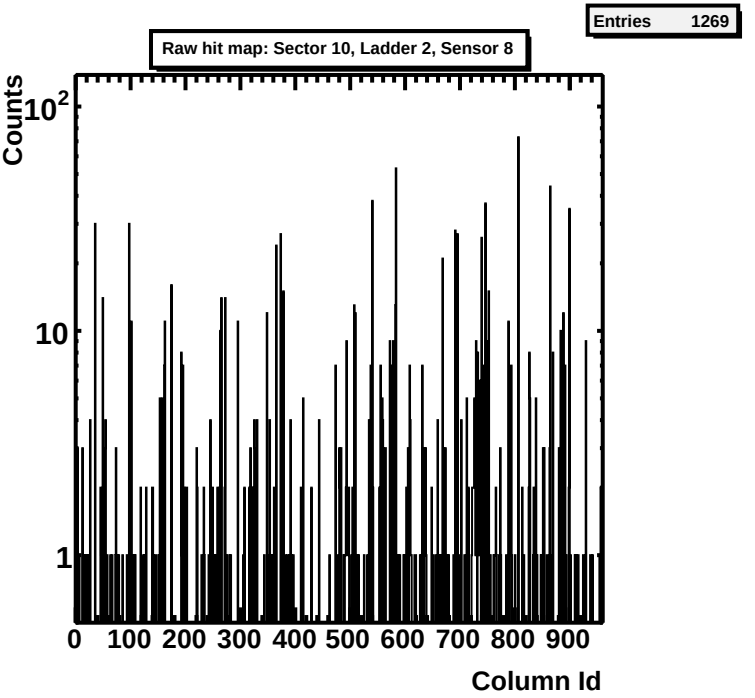

Entries 990
Raw hit map: Sector 10, Ladder 2, Sensor 7
Row Id
Column Id

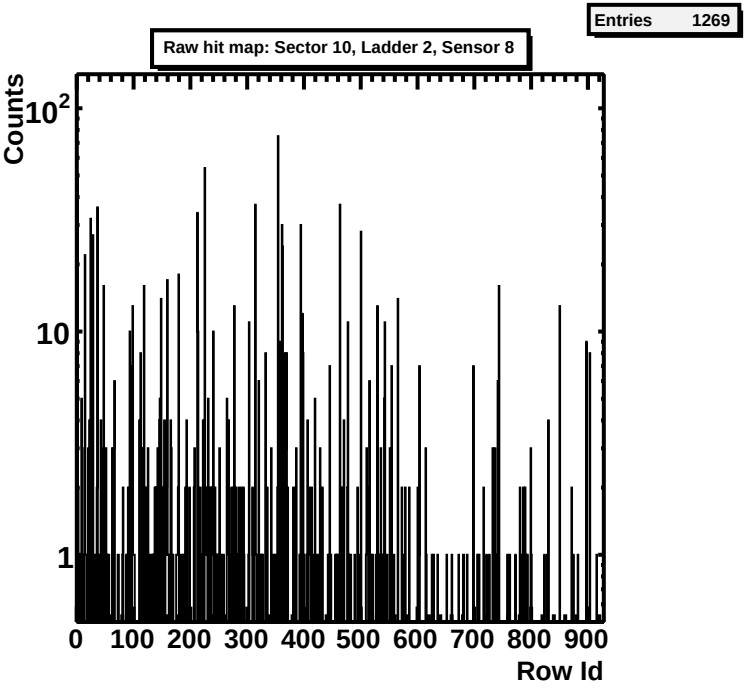

Entries 990
Raw hit map: Sector 10, Ladder 2, Sensor 7
Counts
Column Id

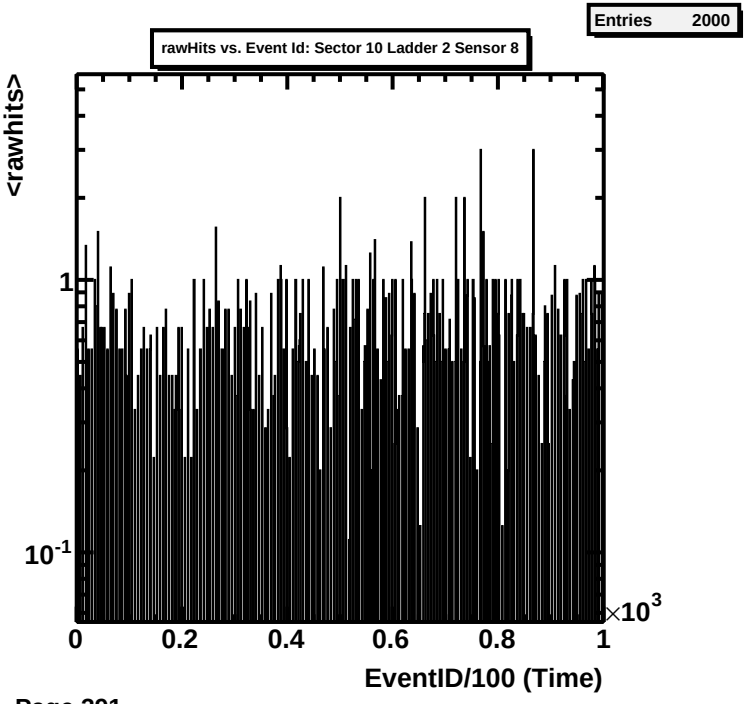

Entries 990
Raw hit map: Sector 10, Ladder 2, Sensor 7
Counts
Row Id

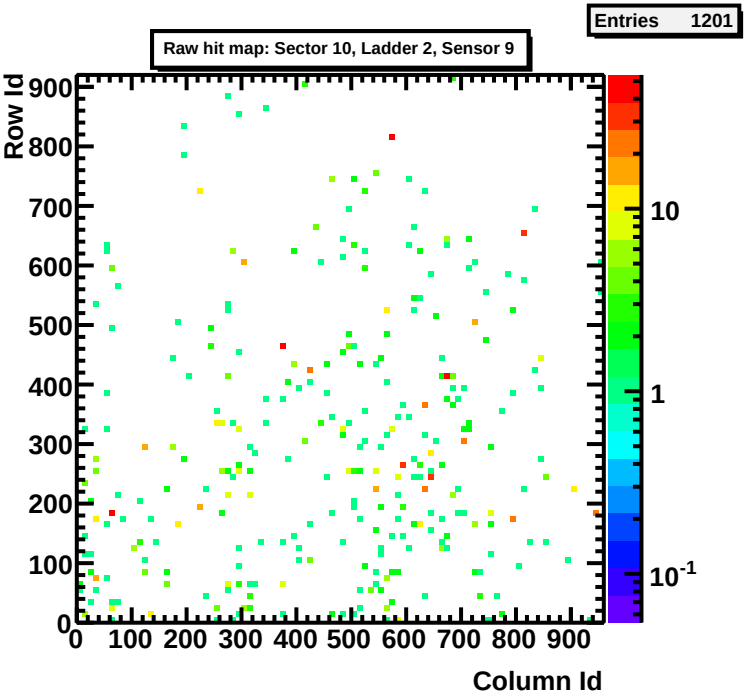

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

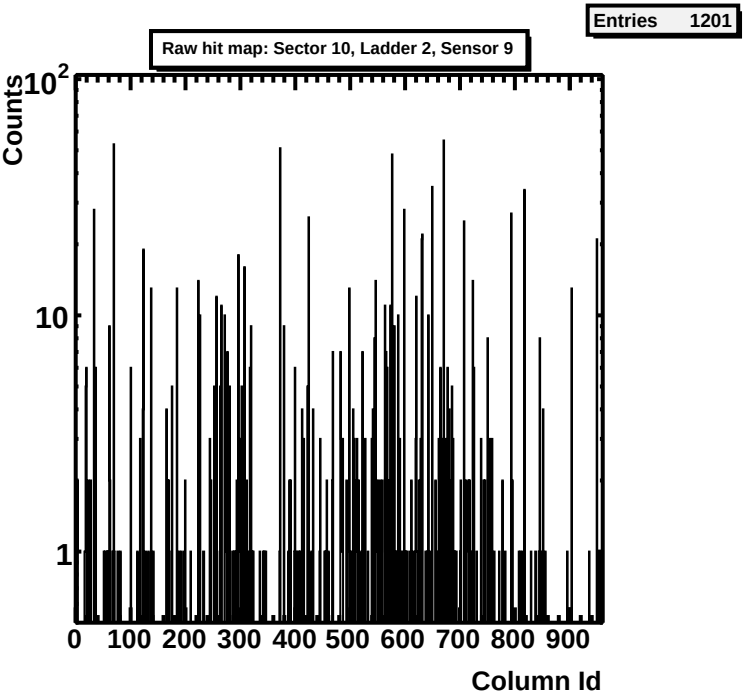

Entries 1269
Raw hit map: Sector 10, Ladder 2, Sensor 8
Row Id
Column Id

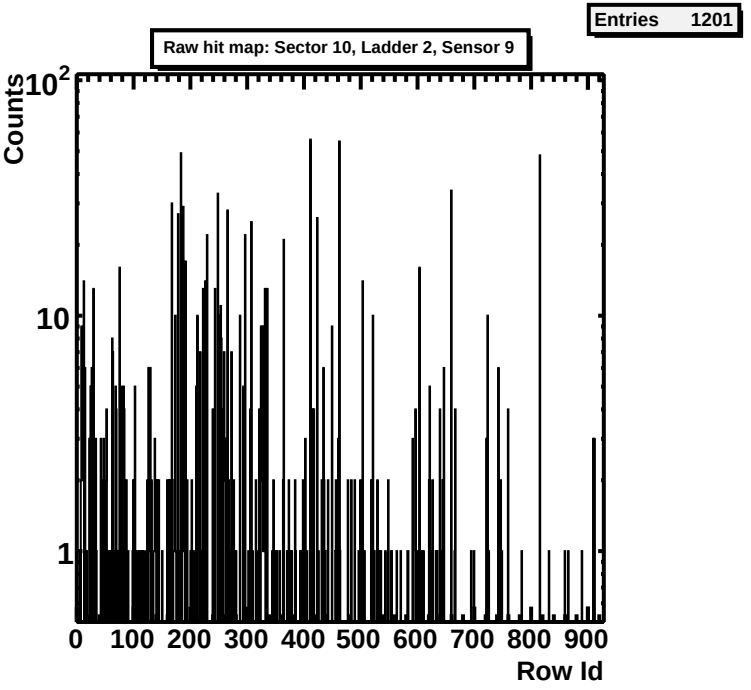

Entries 1269
Raw hit map: Sector 10, Ladder 2, Sensor 8
Counts
Column Id

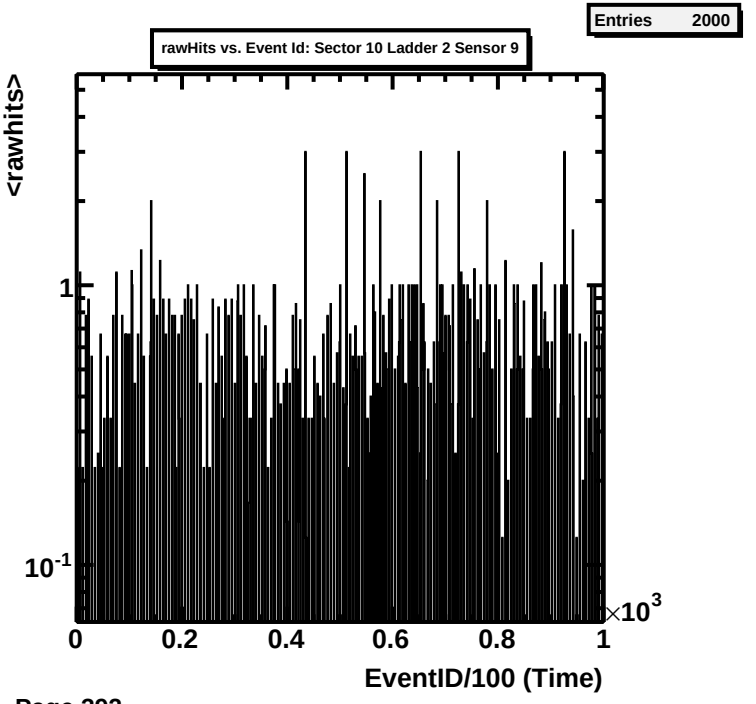

Entries 1269
Raw hit map: Sector 10, Ladder 2, Sensor 8
Counts
Row Id

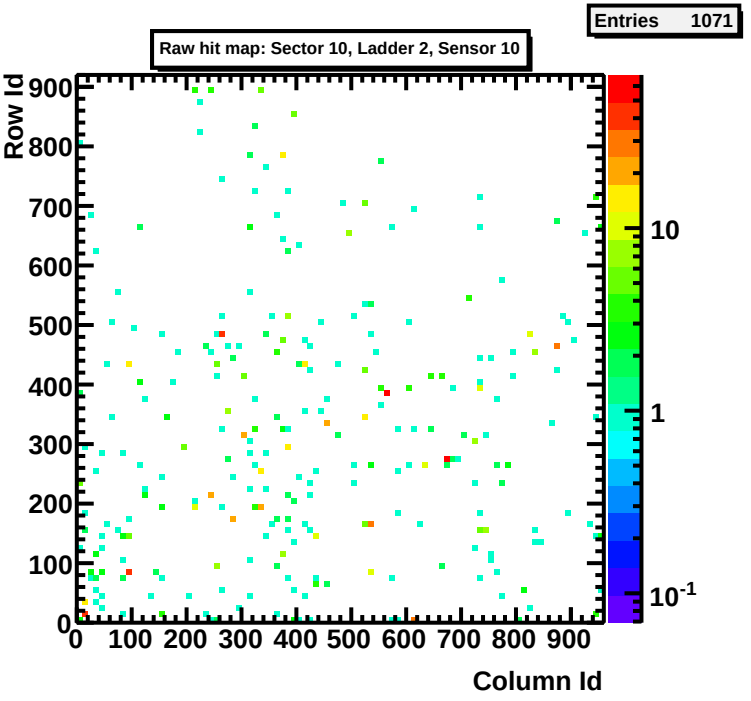

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)

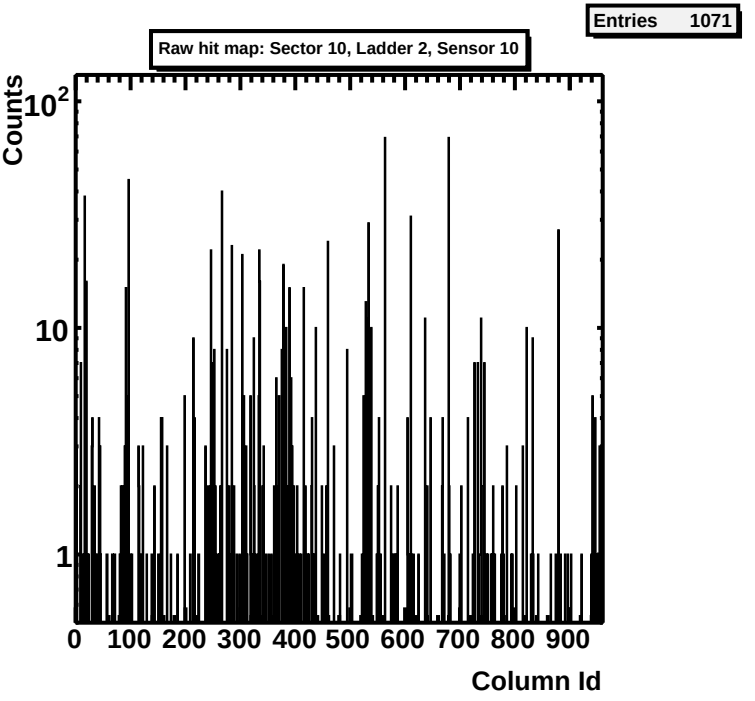

Entries 1201
Raw hit map: Sector 10, Ladder 2, Sensor 9
Row Id
Column Id

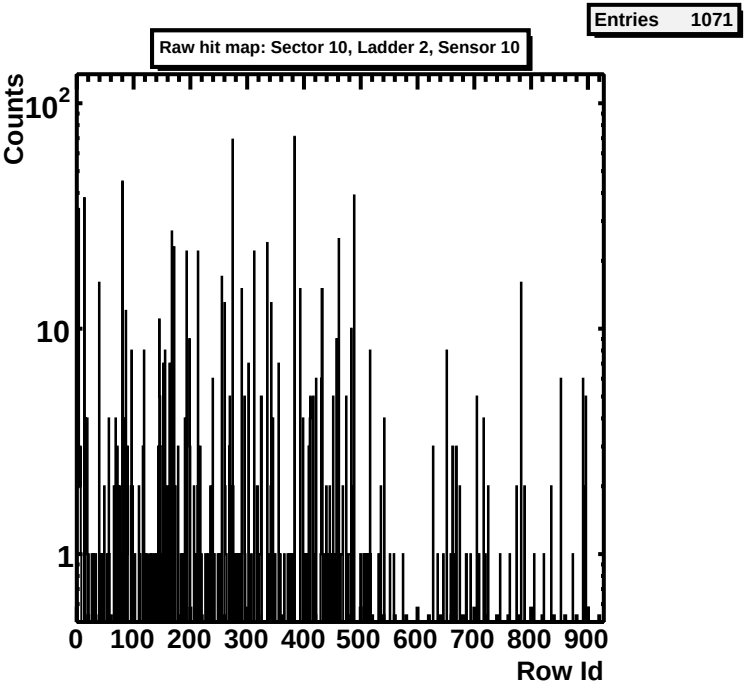

Entries 1201
Raw hit map: Sector 10, Ladder 2, Sensor 9
Counts
Column Id

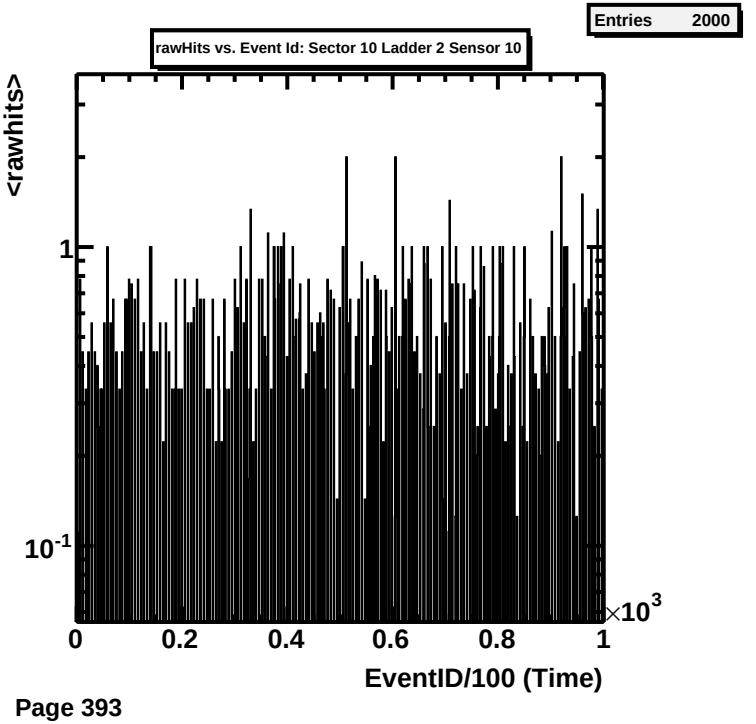

Entries 1201
Raw hit map: Sector 10, Ladder 2, Sensor 9
Counts
Row Id

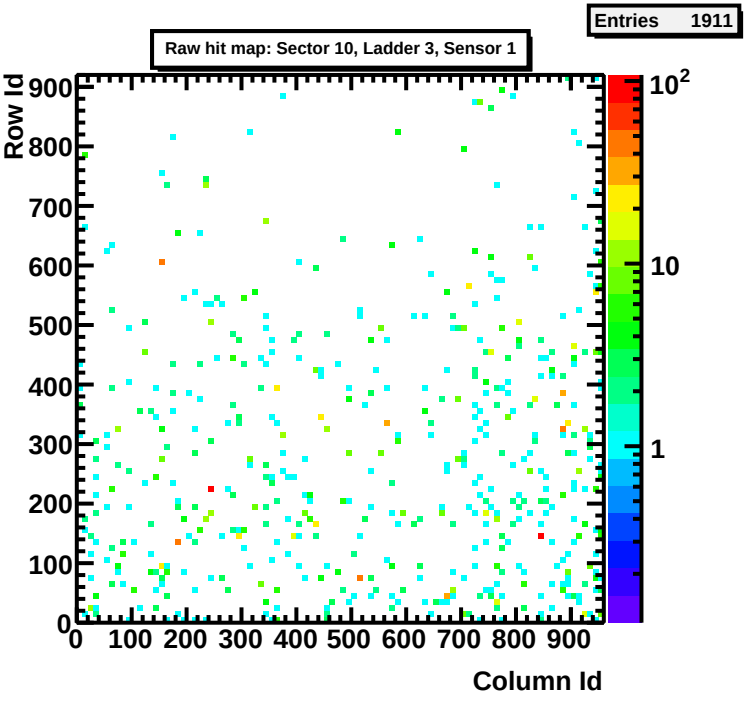

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

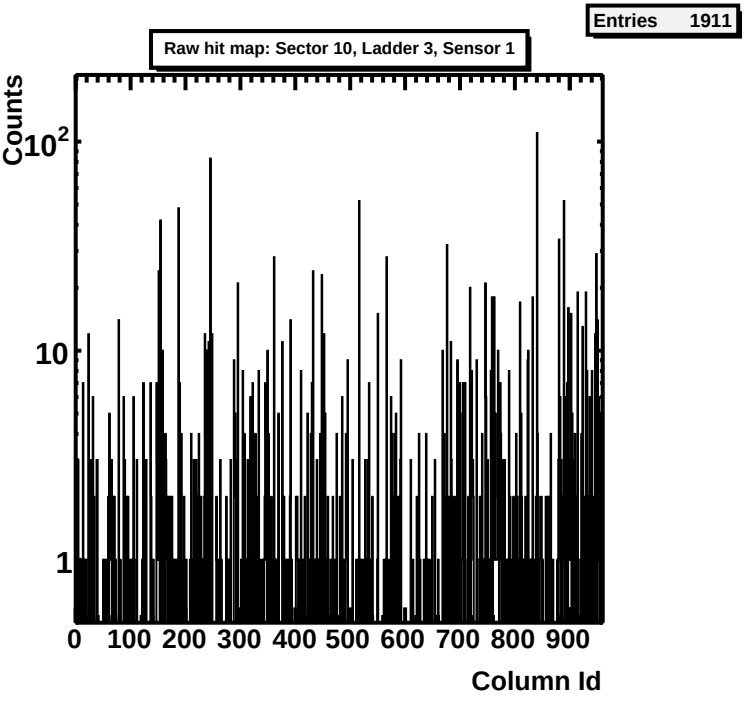

Entries 1071
Raw hit map: Sector 10, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

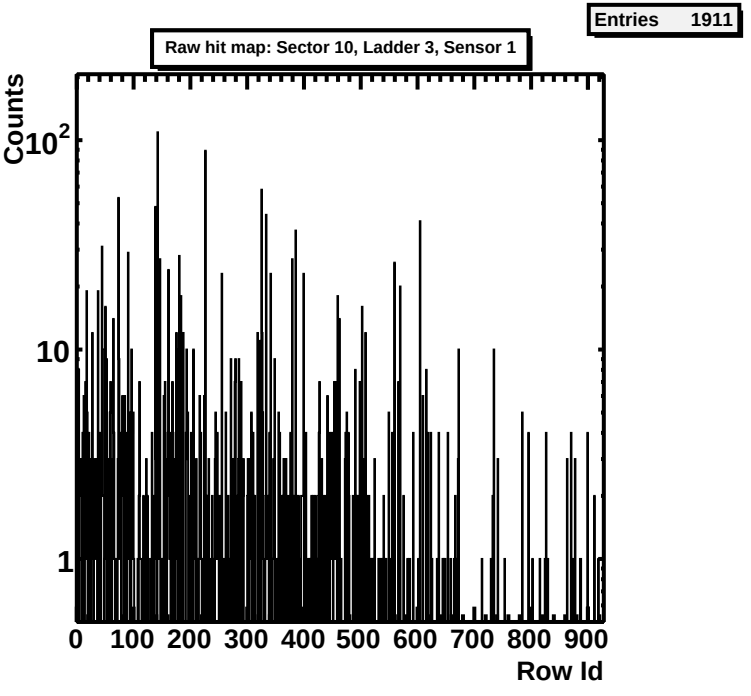

Entries 1071
Raw hit map: Sector 10, Ladder 2, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

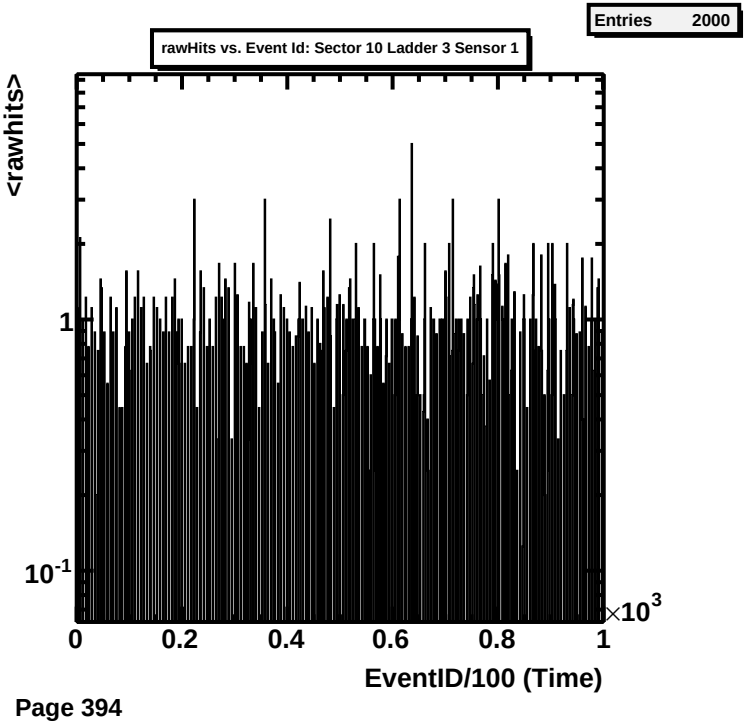

Entries 1071
Raw hit map: Sector 10, Ladder 2, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

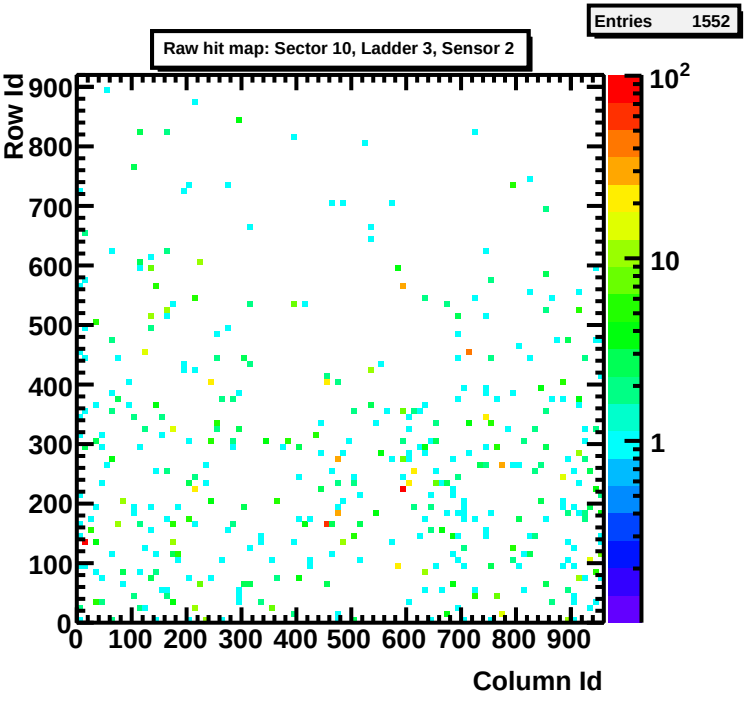

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 10
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

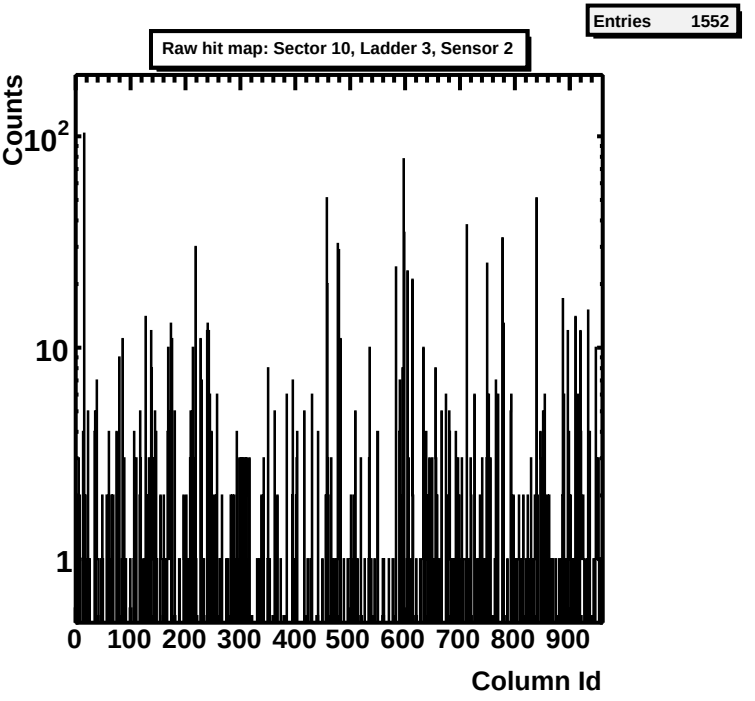

Entries 1911
Raw hit map: Sector 10, Ladder 3, Sensor 1
Row Id
Column Id

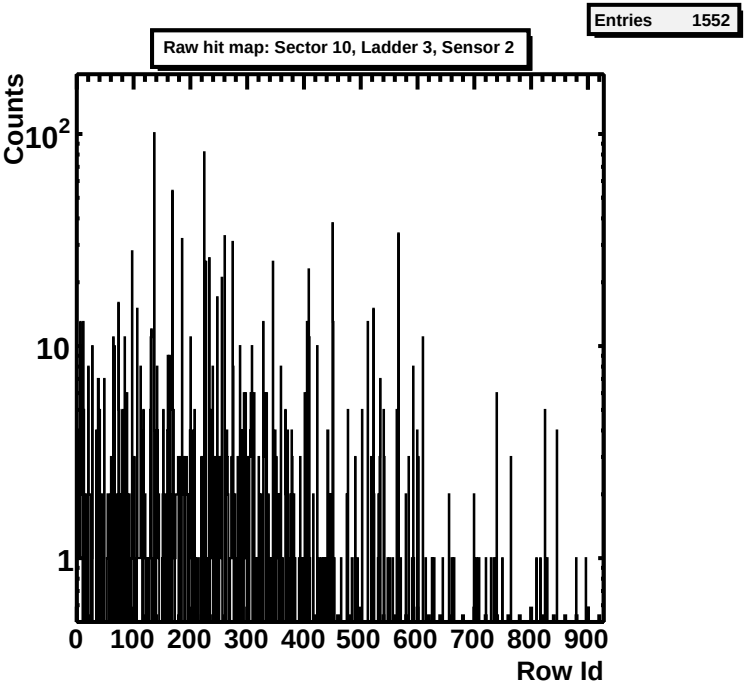

Entries 1911
Raw hit map: Sector 10, Ladder 3, Sensor 1
Counts
Column Id

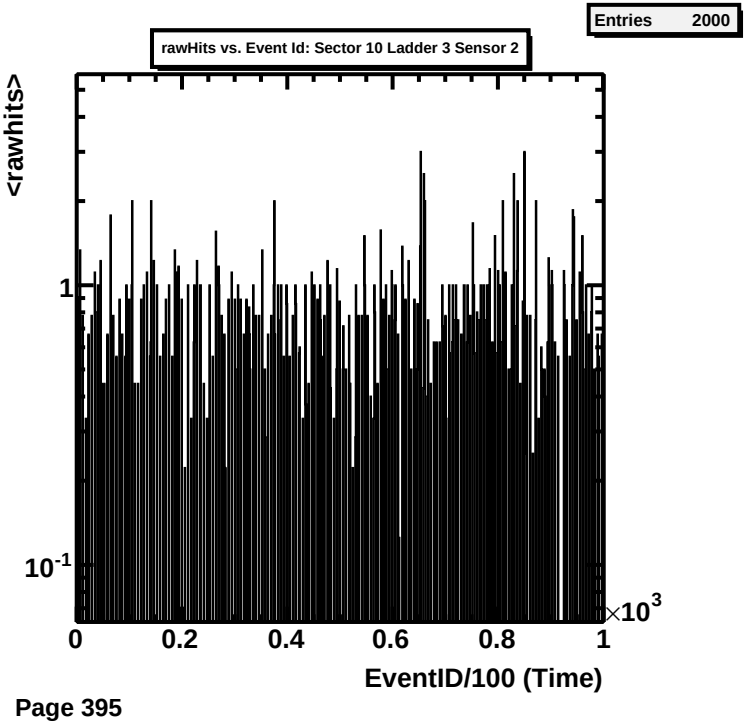

Entries 1911
Raw hit map: Sector 10, Ladder 3, Sensor 1
Counts
Row Id

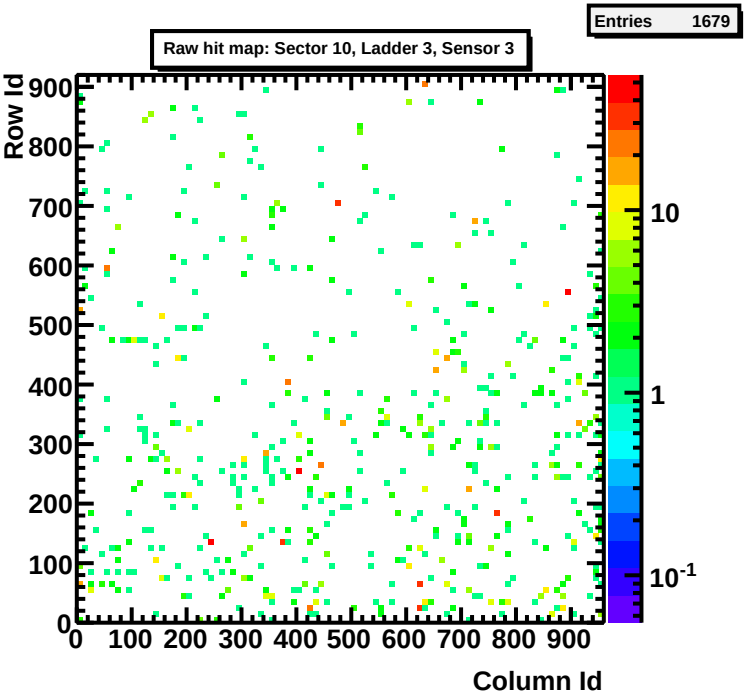

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)

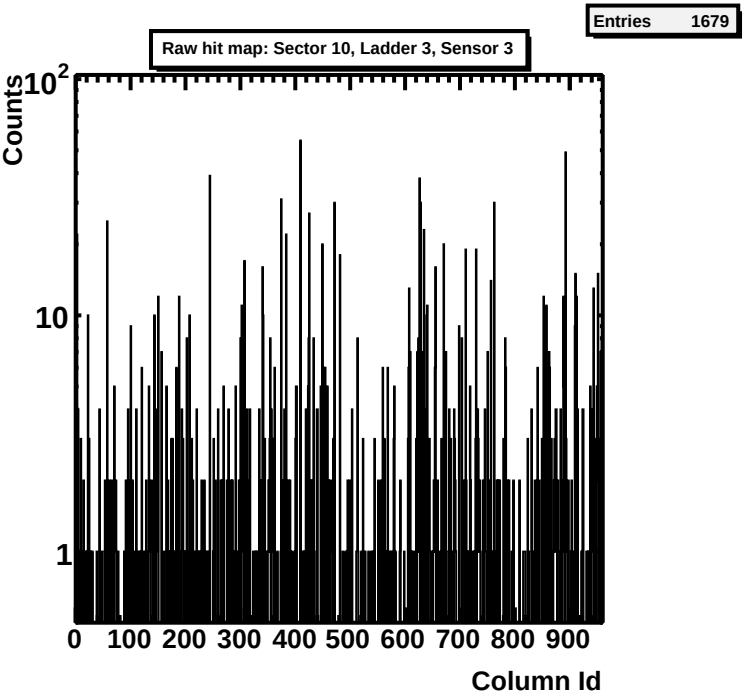

Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 2
Row Id
Column Id

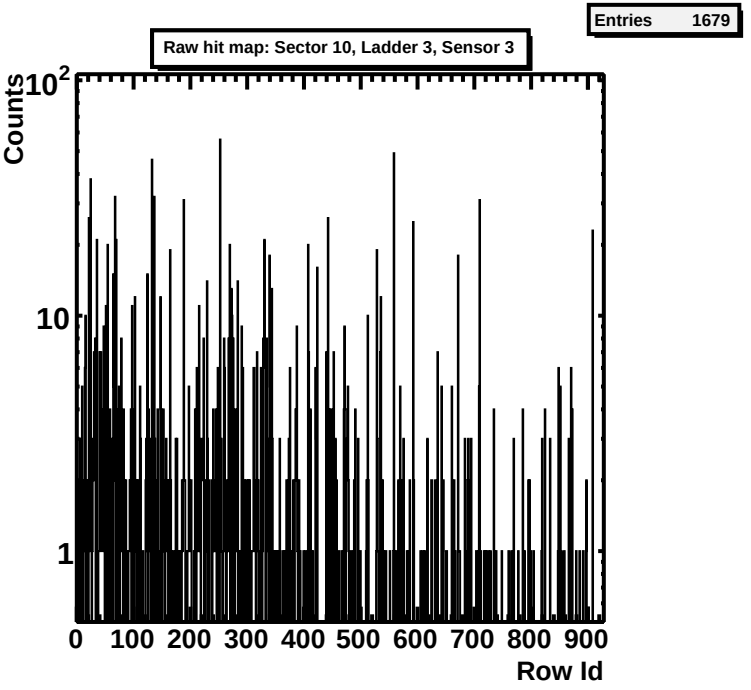

Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 2
Counts
Column Id

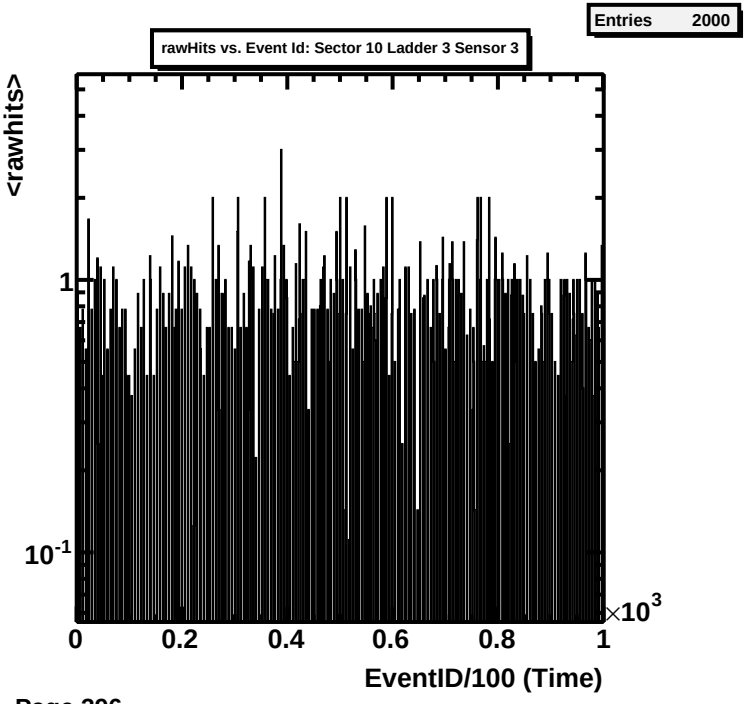

Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 1679
Raw hit map: Sector 10, Ladder 3, Sensor 3
Row Id
Column Id


Entries 1679
Raw hit map: Sector 10, Ladder 3, Sensor 3
Counts
Column Id


Entries 1679
Raw hit map: Sector 10, Ladder 3, Sensor 3
Counts
Row Id


Entries 2000
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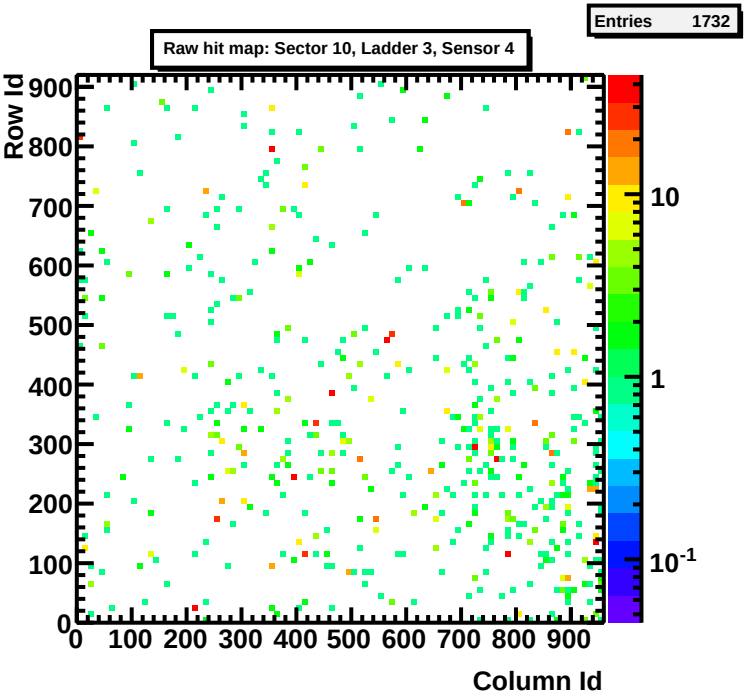
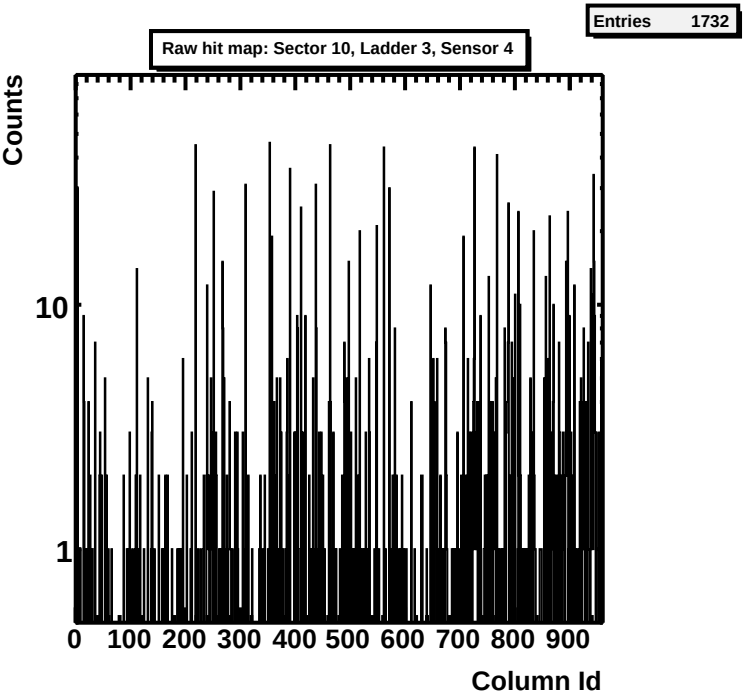
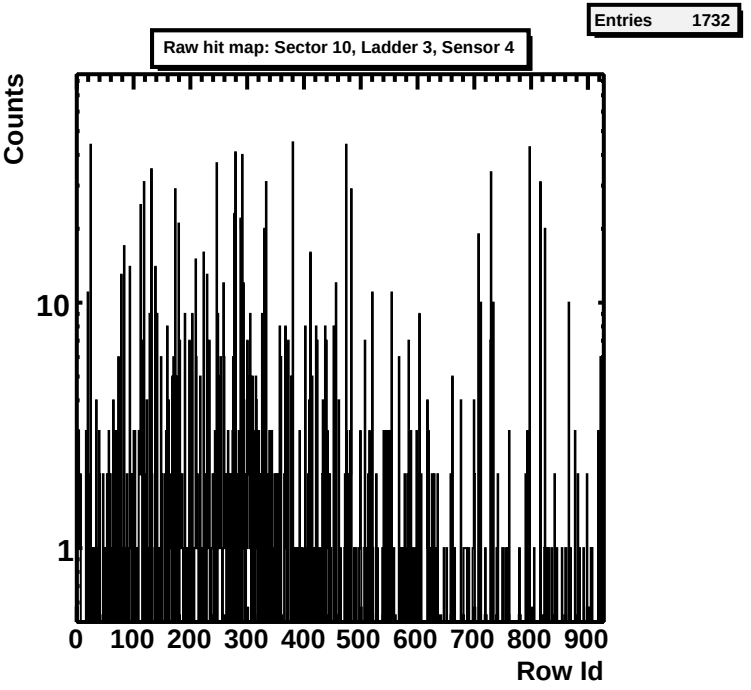
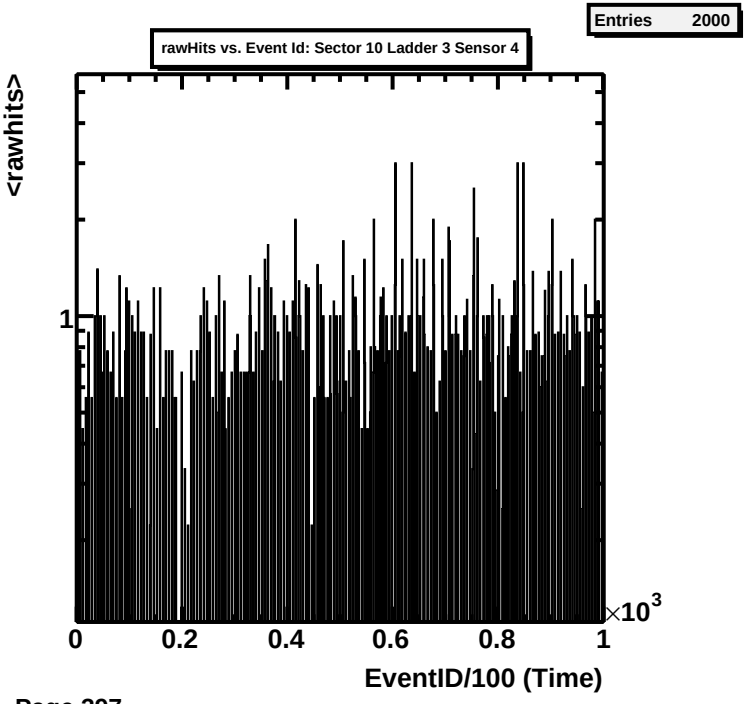
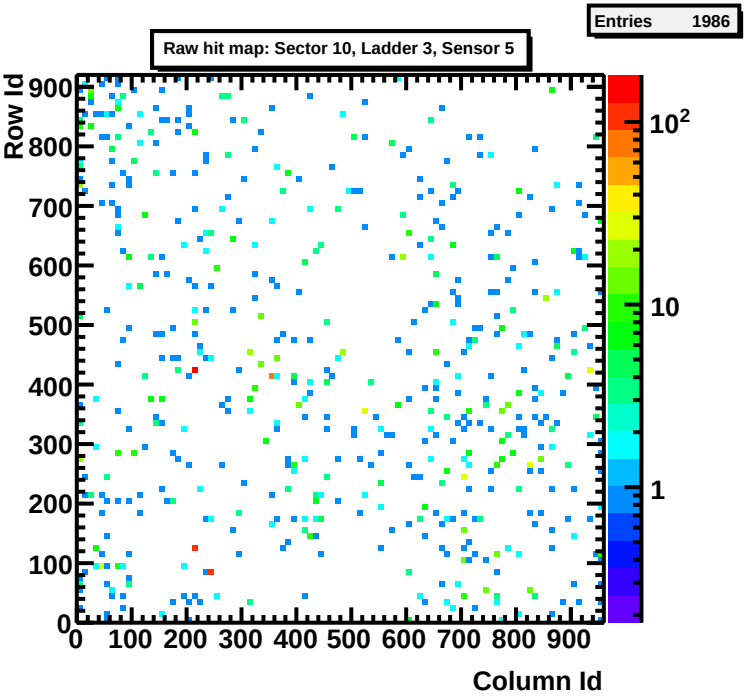
<rawhits>
EventID/100 (Time)

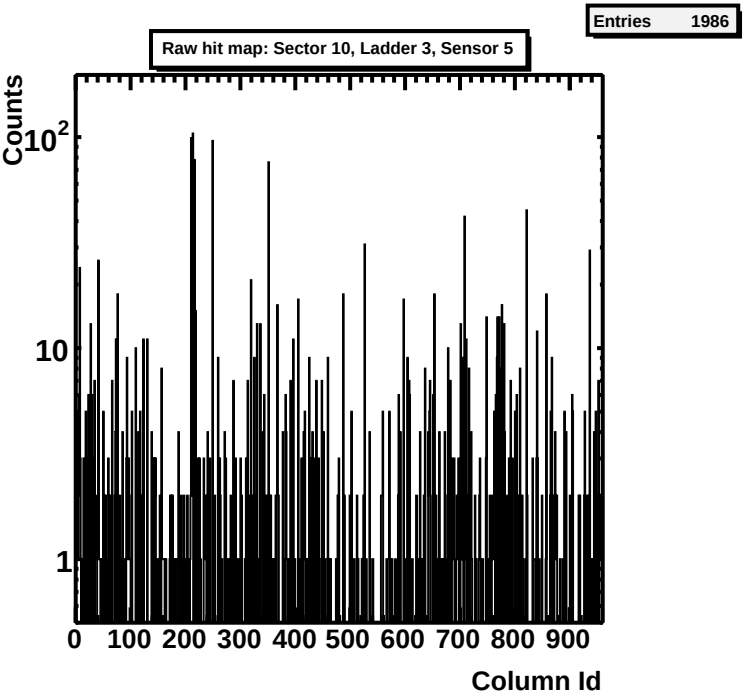

Entries 1732
Raw hit map: Sector 10, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

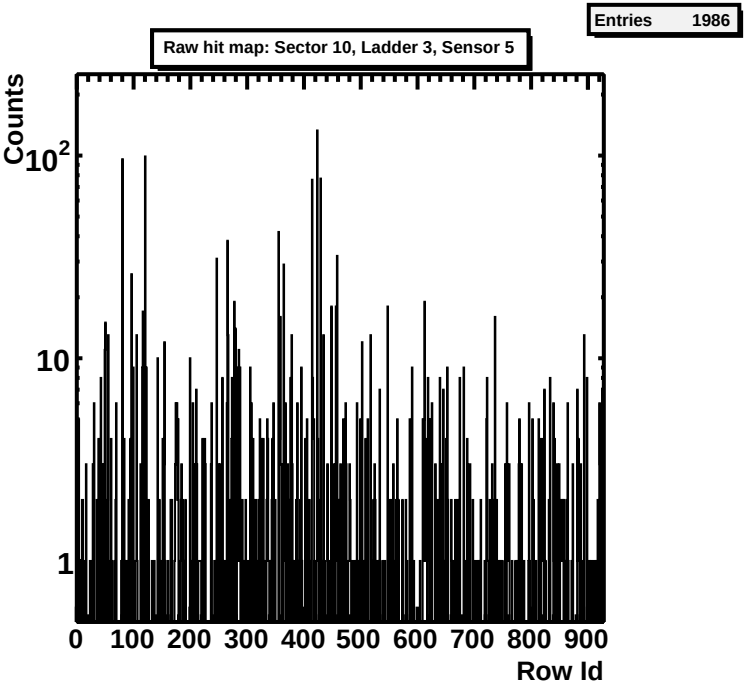

Entries 1732
Raw hit map: Sector 10, Ladder 3, Sensor 4
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

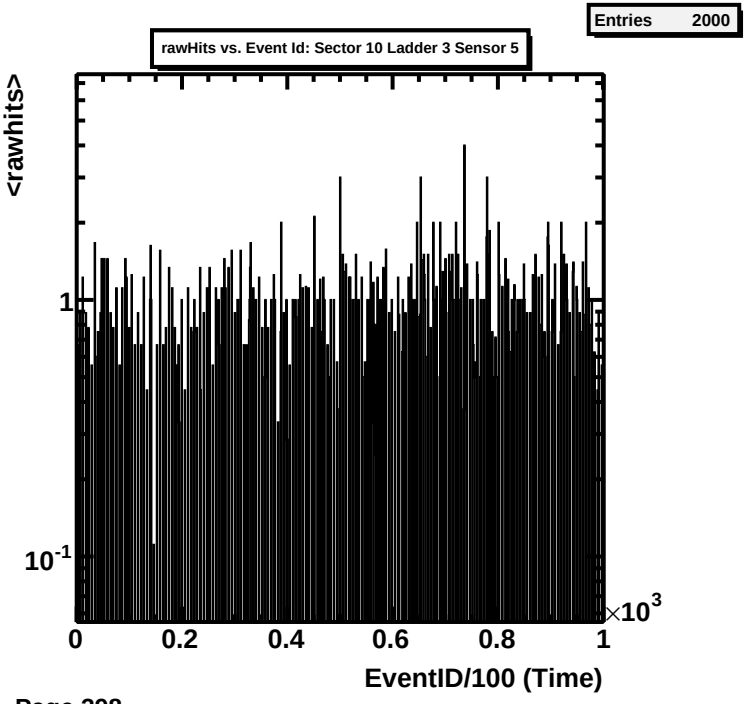

Entries 1732
Raw hit map: Sector 10, Ladder 3, Sensor 4
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

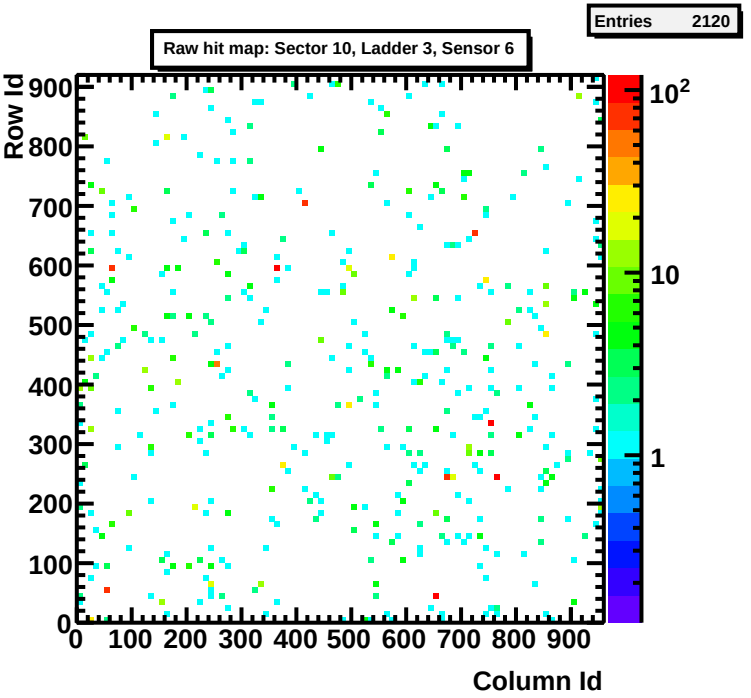

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1

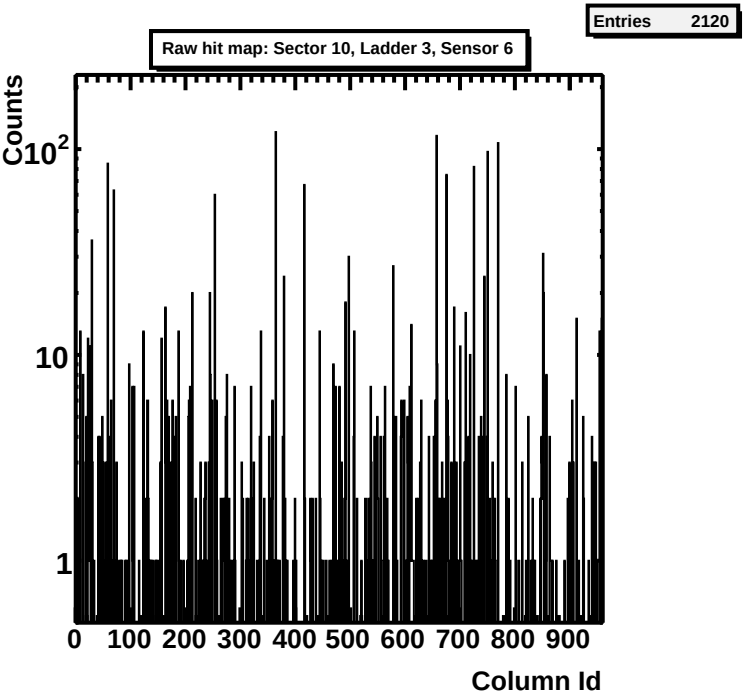

Raw hit map: Sector 10, Ladder 3, Sensor 5
Entries 1986
Row Id
Column Id

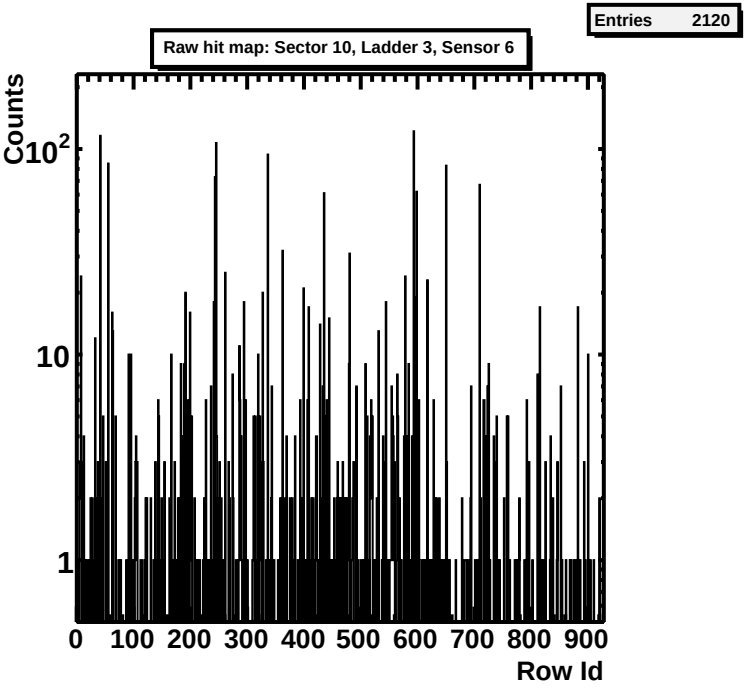

Raw hit map: Sector 10, Ladder 3, Sensor 5
Entries 1986
Counts
Column Id

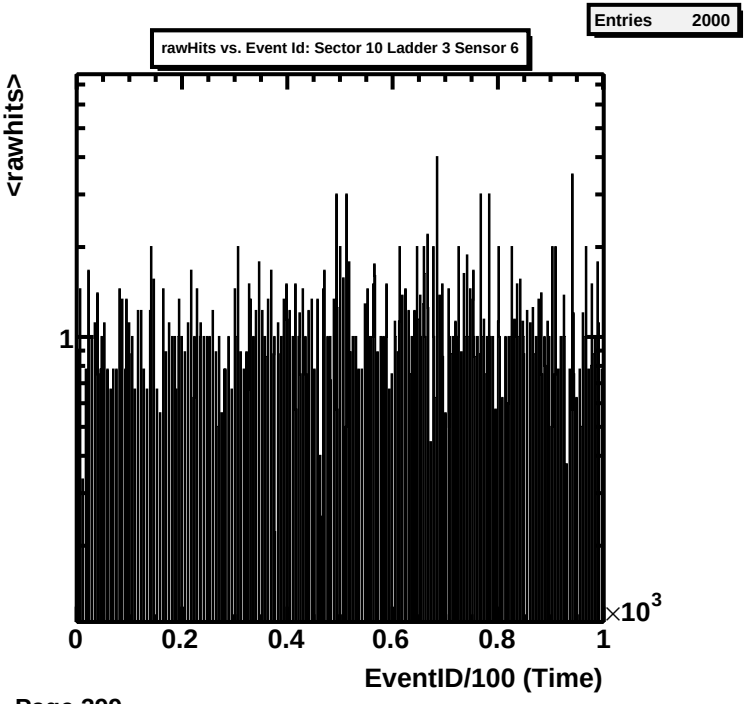

Raw hit map: Sector 10, Ladder 3, Sensor 5
Entries 1986
Counts
Row Id

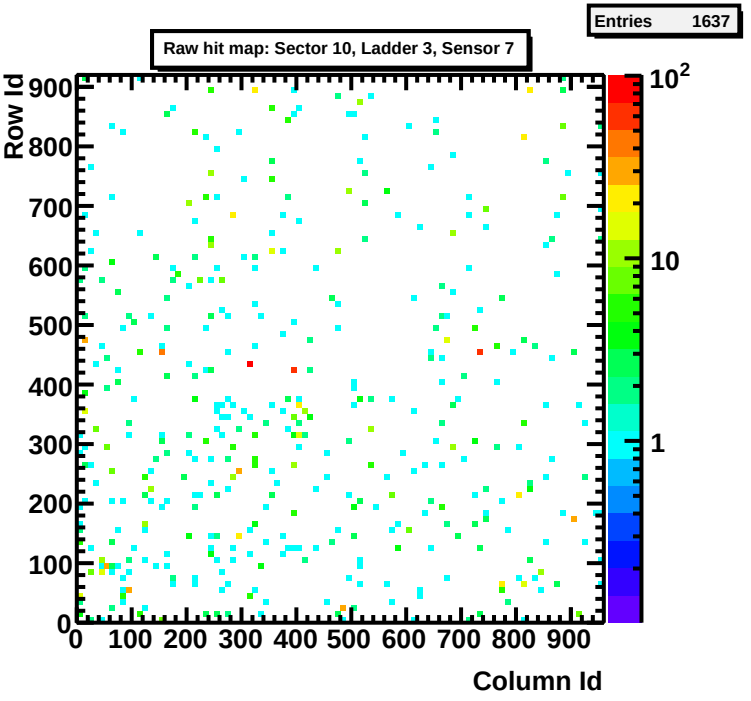

rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 5
Entries 2000
<rawhits>
EventID/100 (Time)

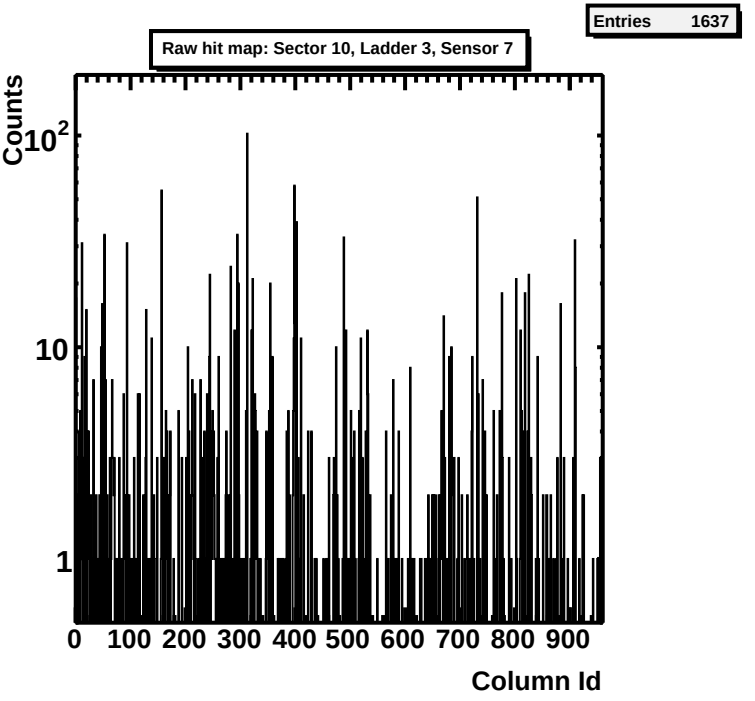

Entries 2120
Raw hit map: Sector 10, Ladder 3, Sensor 6
Row Id
Column Id

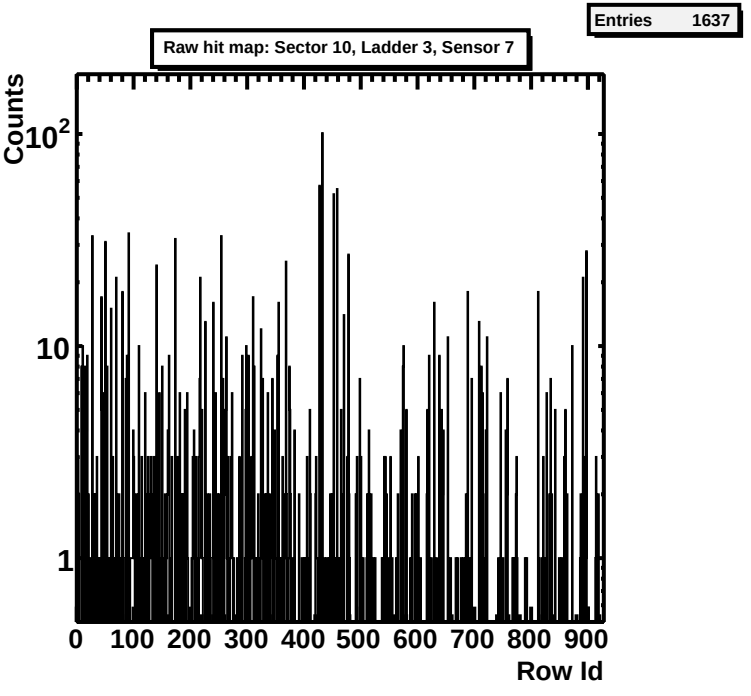

Entries 2120
Raw hit map: Sector 10, Ladder 3, Sensor 6
Counts
Column Id

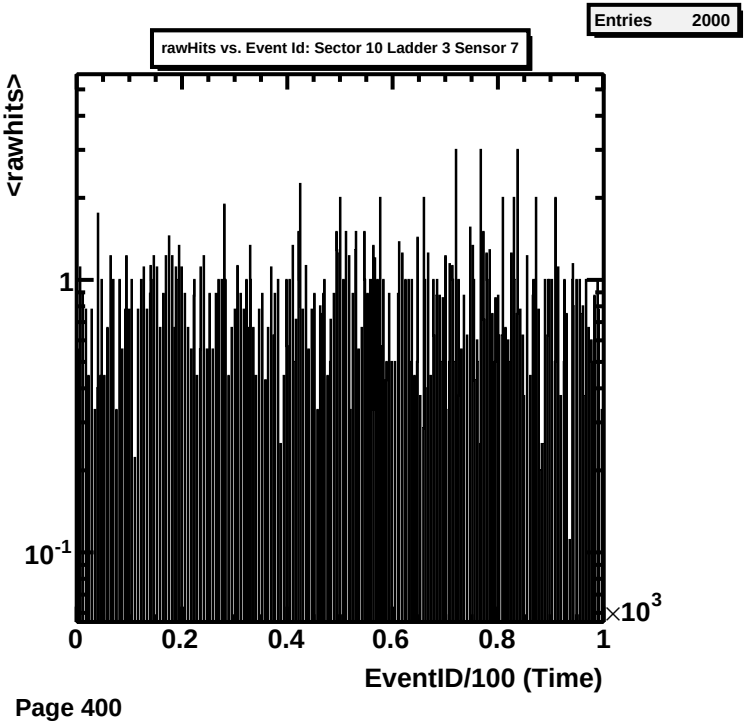

Entries 2120
Raw hit map: Sector 10, Ladder 3, Sensor 6
Counts
Row Id

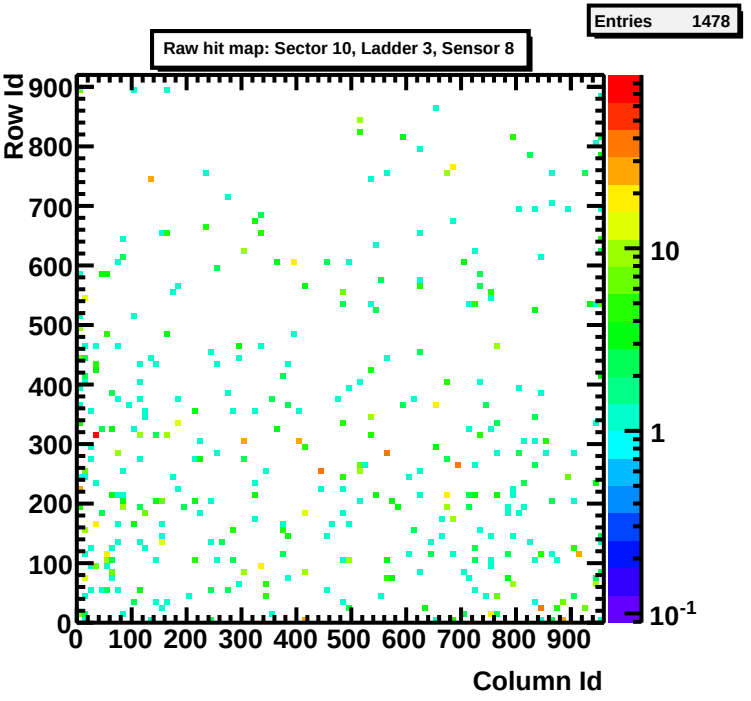

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

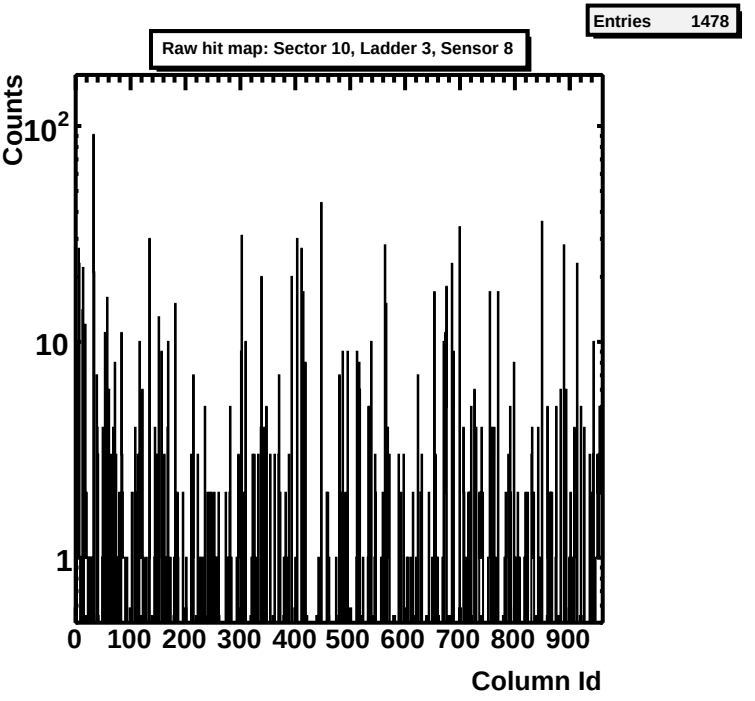

Entries 1637
Raw hit map: Sector 10, Ladder 3, Sensor 7
Row Id
Column Id

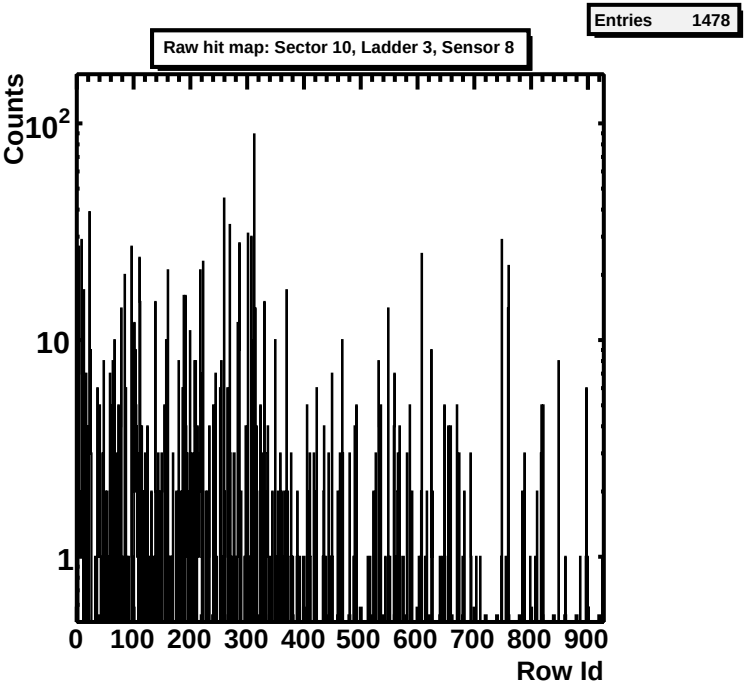

Entries 1637
Raw hit map: Sector 10, Ladder 3, Sensor 7
Counts
Column Id

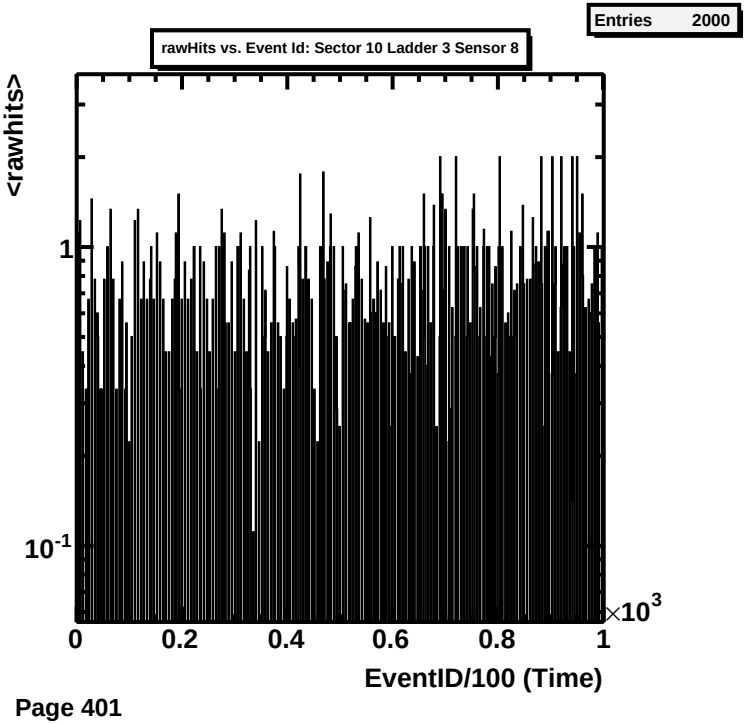

Entries 1637
Raw hit map: Sector 10, Ladder 3, Sensor 7
Counts
Row Id

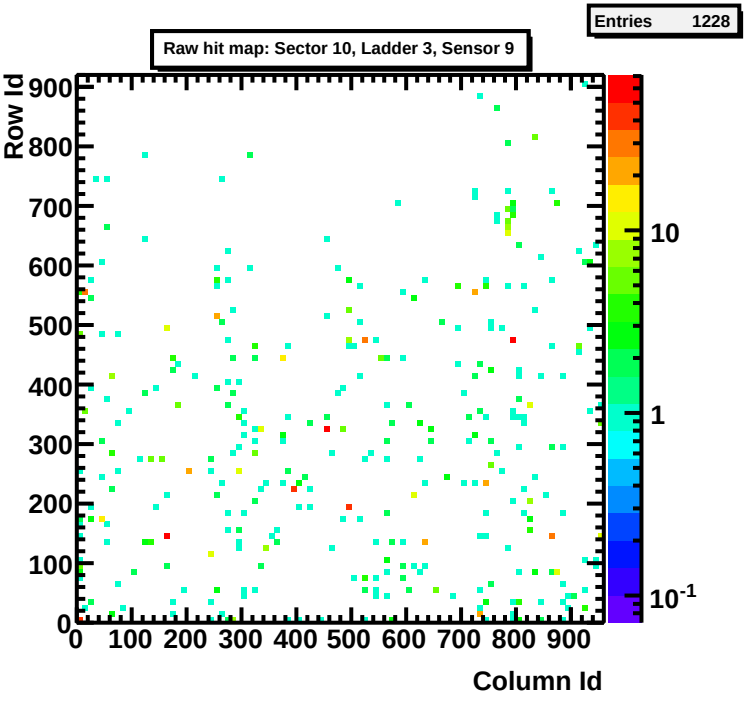

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

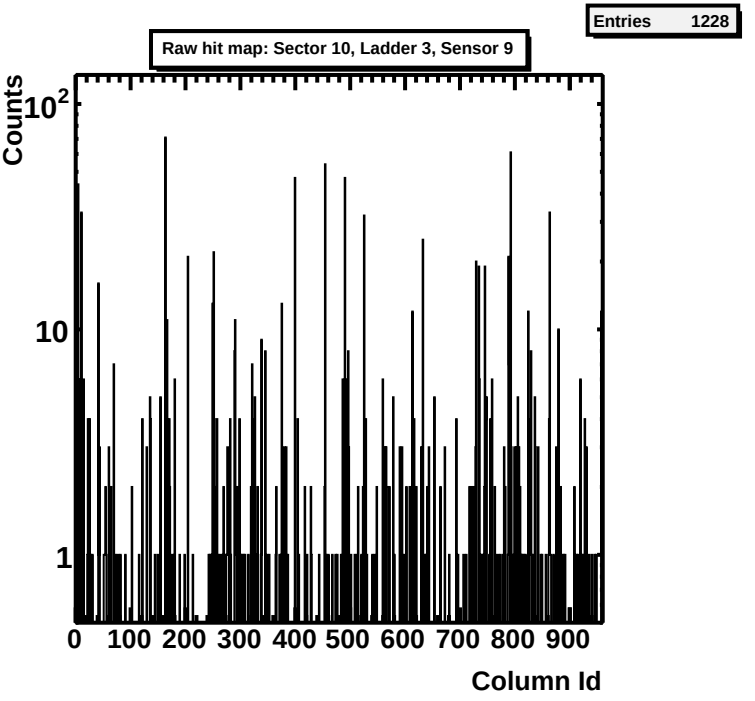

Entries 1478
Raw hit map: Sector 10, Ladder 3, Sensor 8
Row Id
Column Id

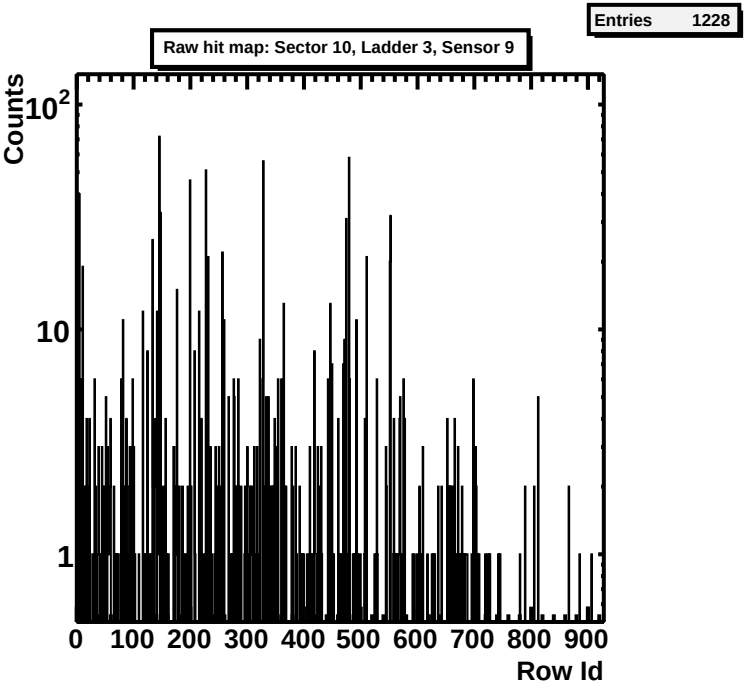

Entries 1478
Raw hit map: Sector 10, Ladder 3, Sensor 8
Counts
Column Id

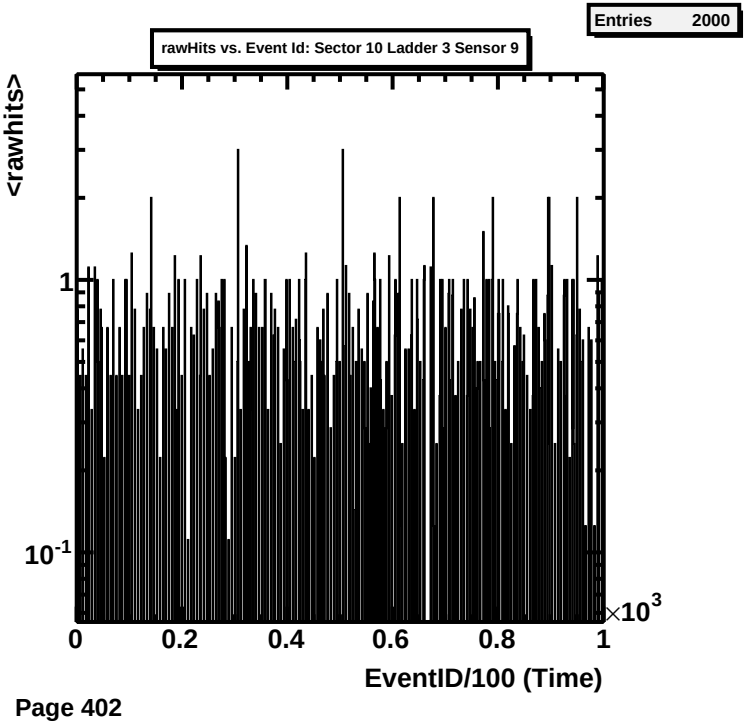

Entries 1478
Raw hit map: Sector 10, Ladder 3, Sensor 8
Counts
Row Id

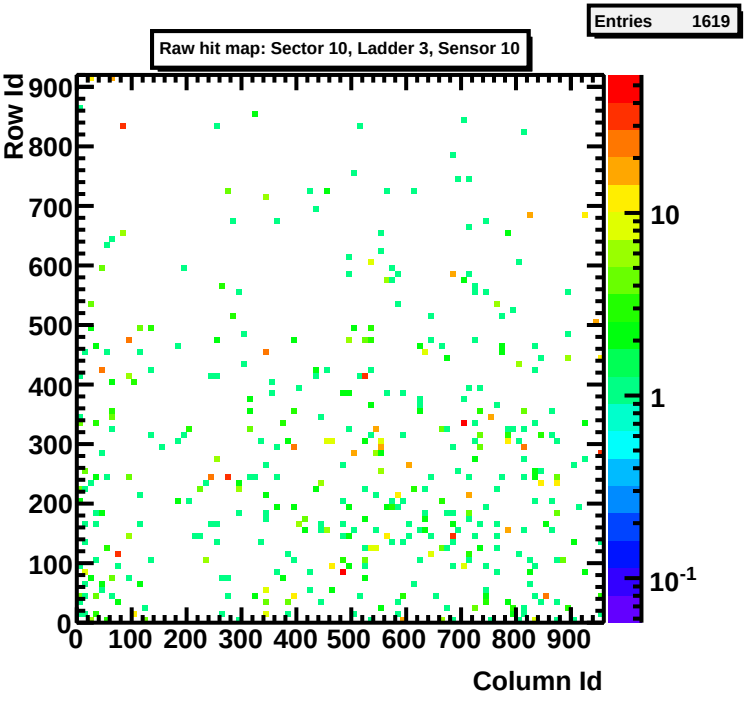

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

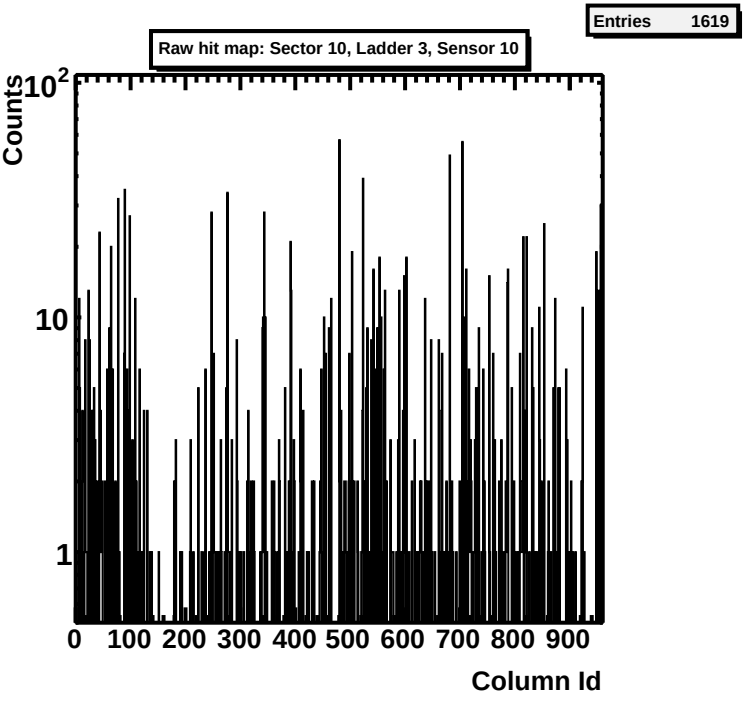

Entries 1228
Raw hit map: Sector 10, Ladder 3, Sensor 9
Row Id
Column Id

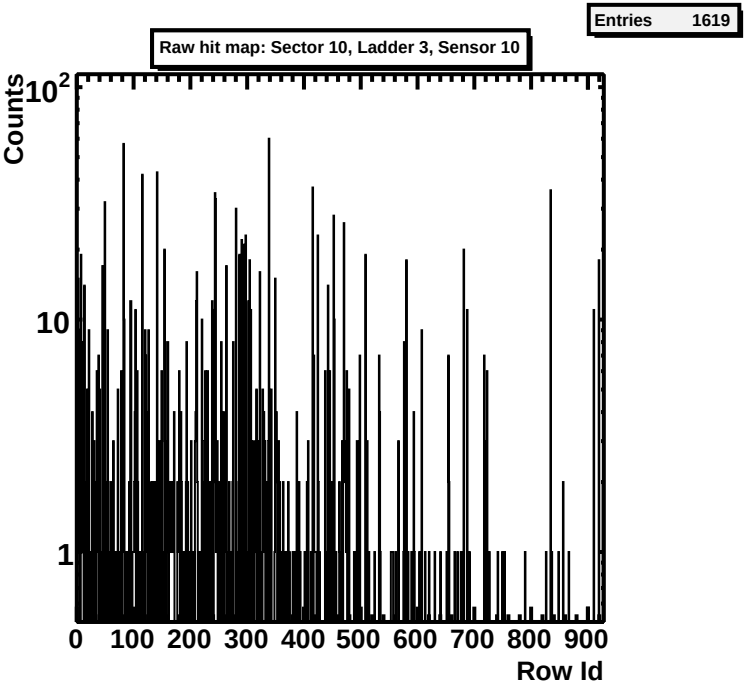

Entries 1228
Raw hit map: Sector 10, Ladder 3, Sensor 9
Counts
Column Id

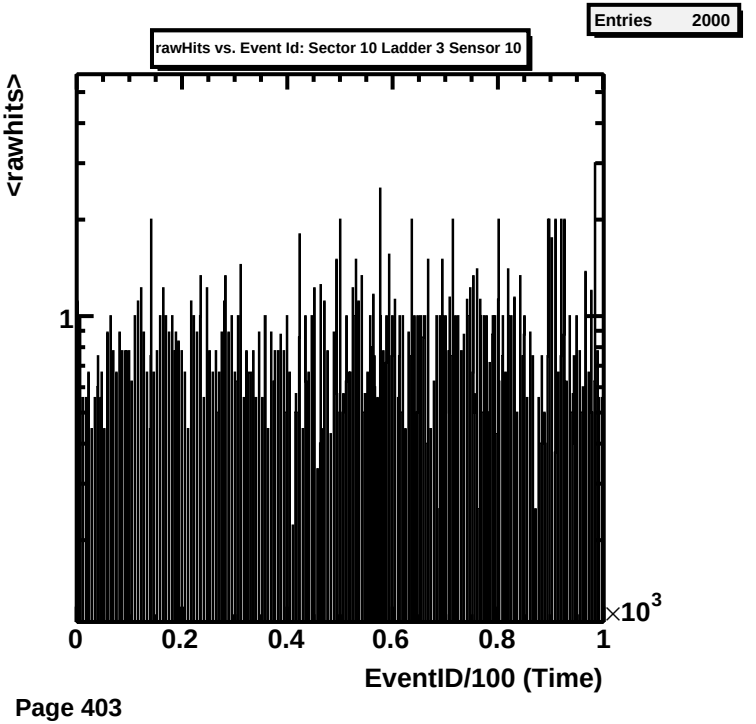

Entries 1228
Raw hit map: Sector 10, Ladder 3, Sensor 9
Counts
Row Id

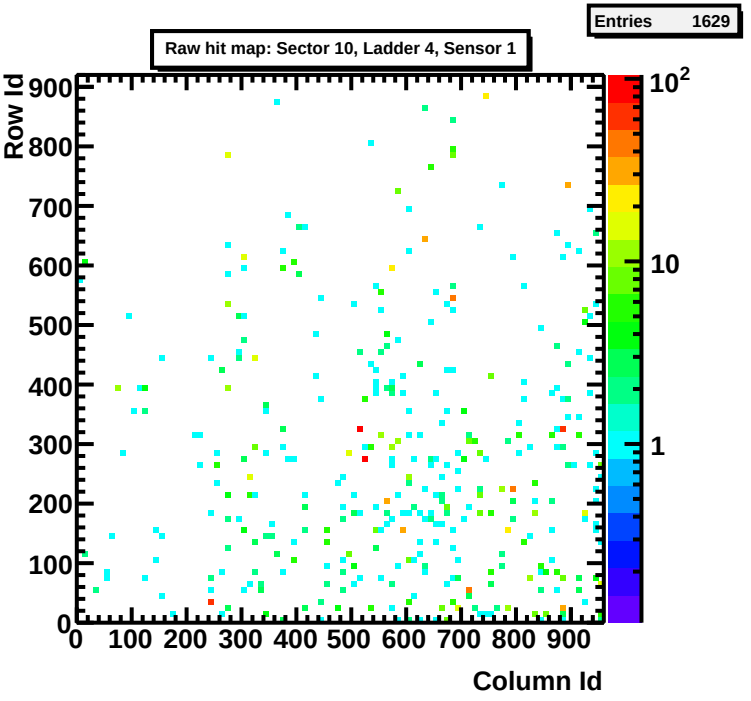

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

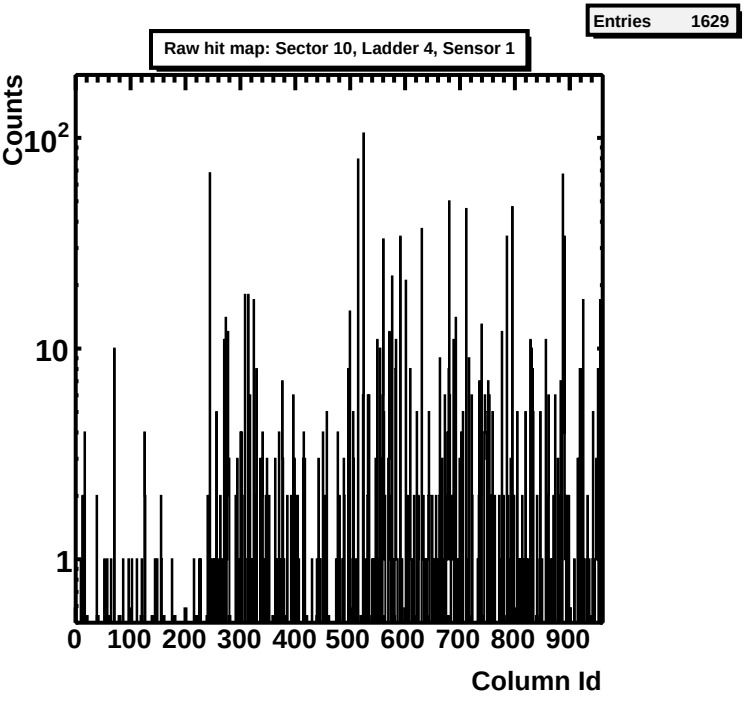

Entries 1619
Raw hit map: Sector 10, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

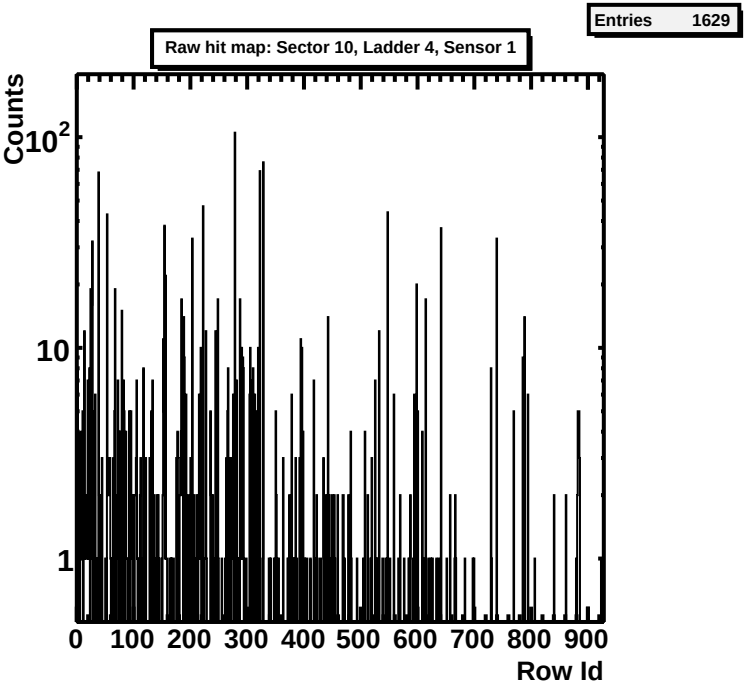

Entries 1619
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

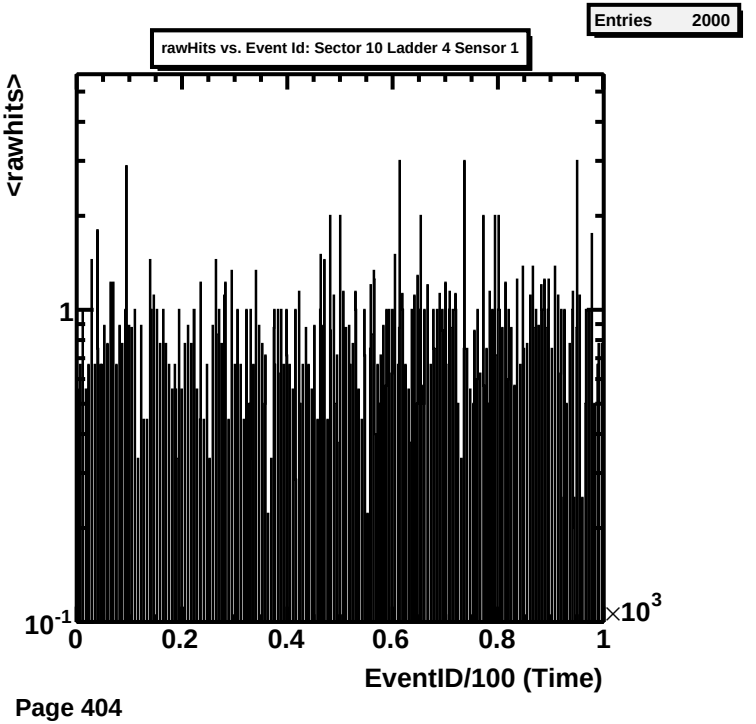

Entries 1619
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 3 Sensor 10
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1629
Raw hit map: Sector 10, Ladder 4, Sensor 1
Row Id
Column Id


Entries 1629
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Column Id


Entries 1629
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 1
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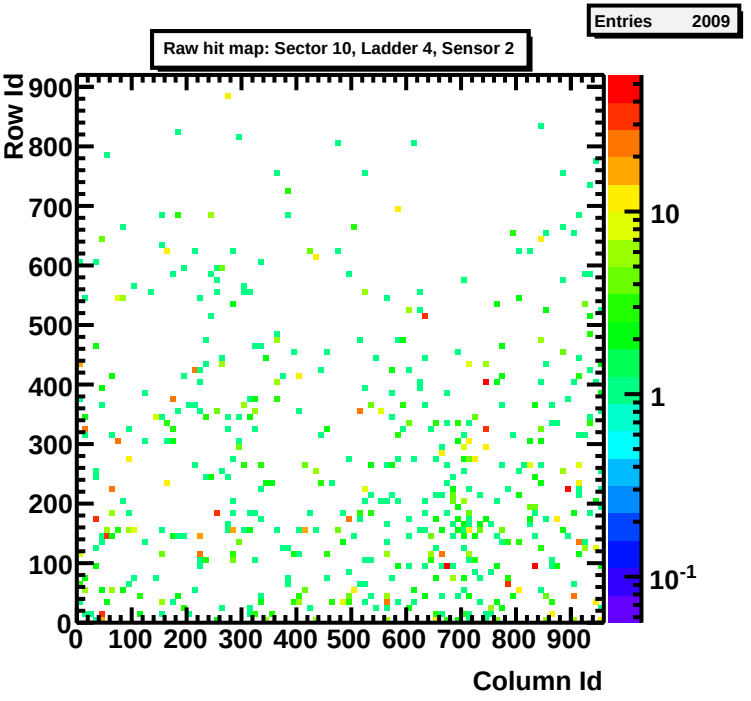
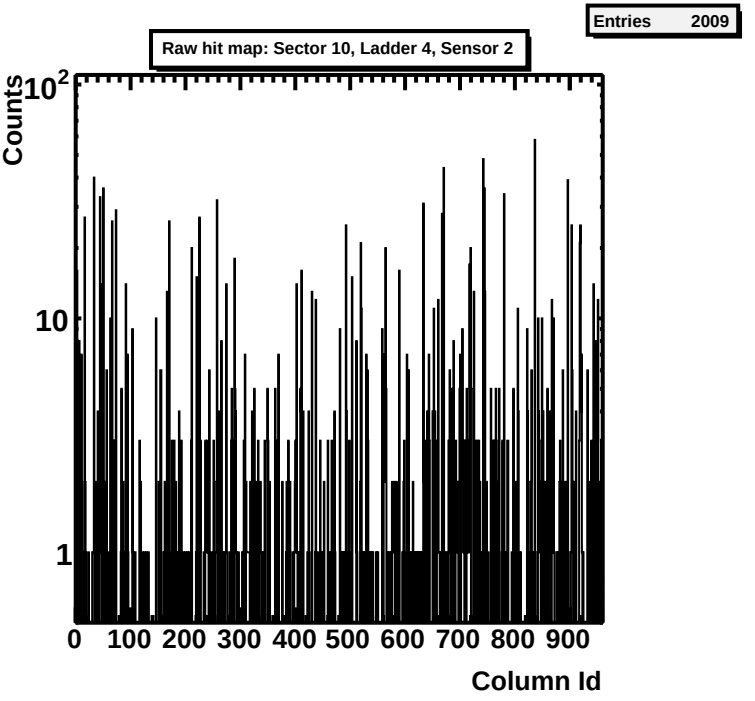
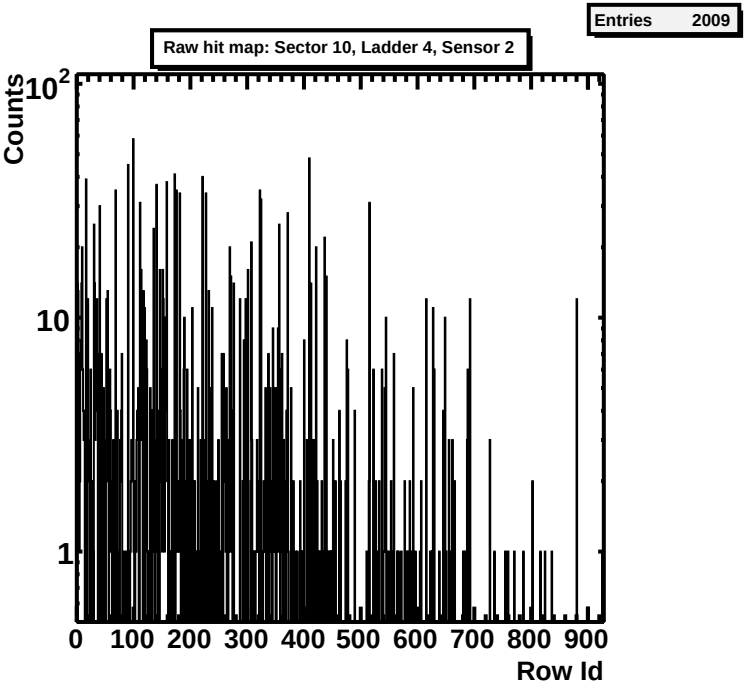
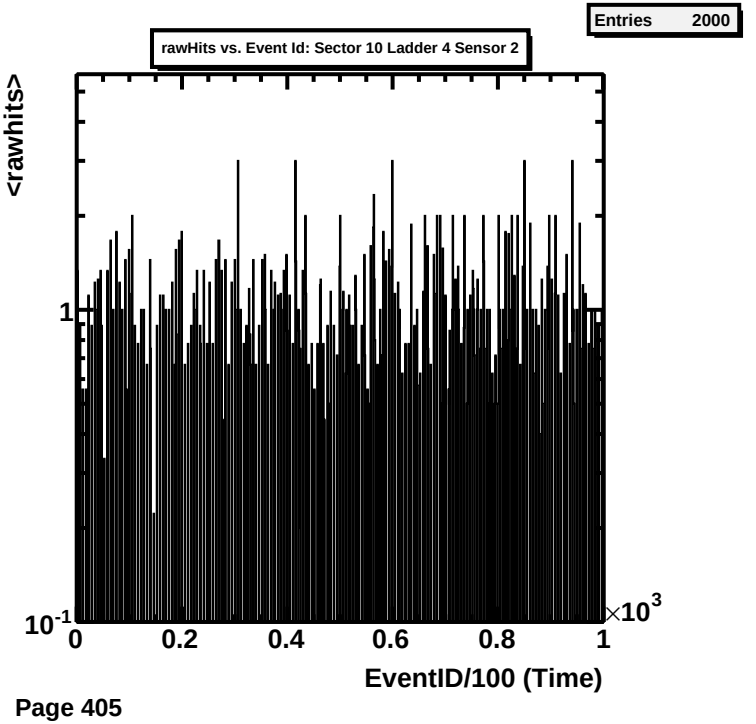
EventID/100 (Time)


Entries 2009
Raw hit map: Sector 10, Ladder 4, Sensor 2
Row Id
Column Id


Entries 2009
Raw hit map: Sector 10, Ladder 4, Sensor 2
Counts
Column Id


Entries 2009
Raw hit map: Sector 10, Ladder 4, Sensor 2
Counts
Row Id


Entries 2000
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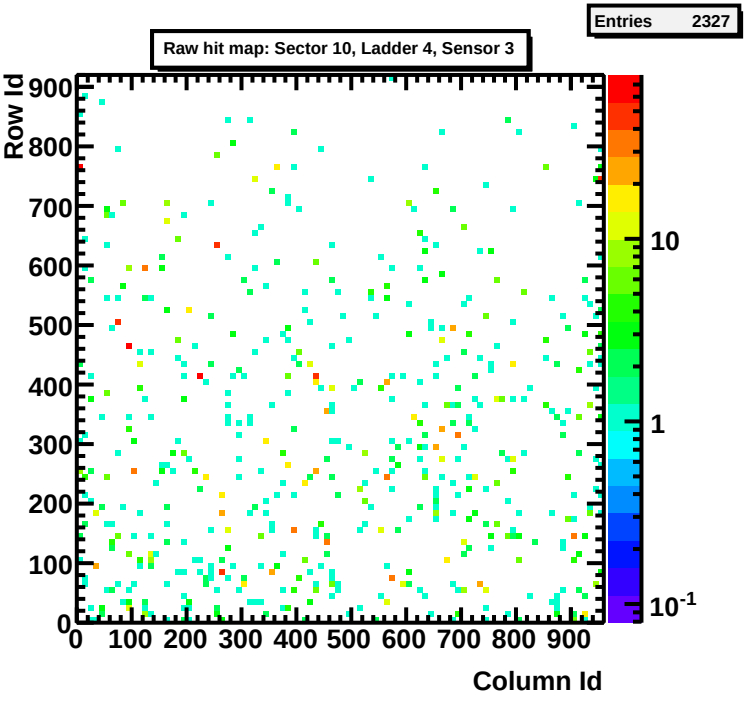
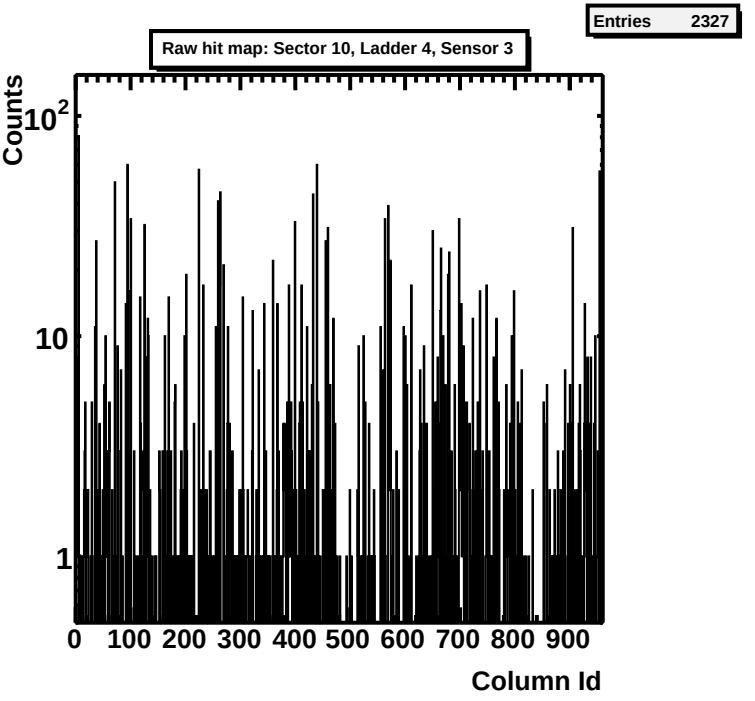
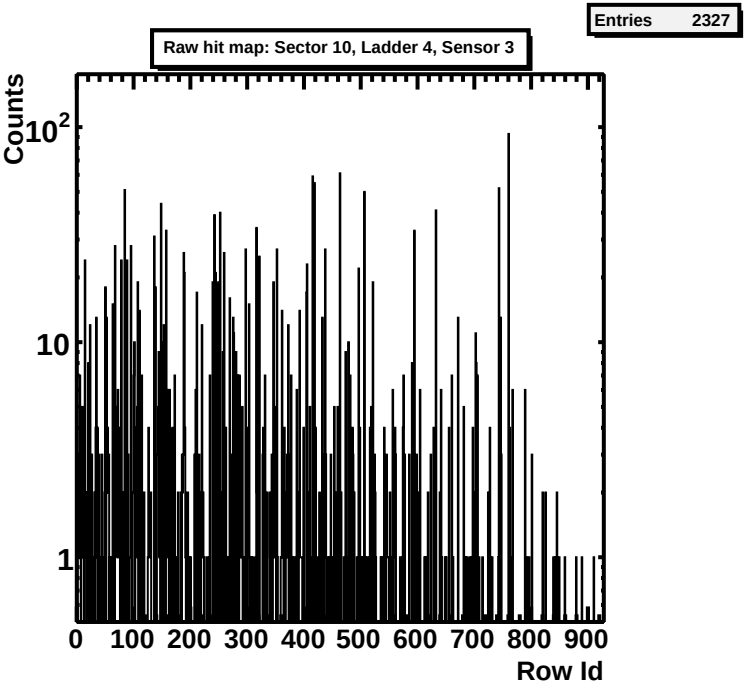
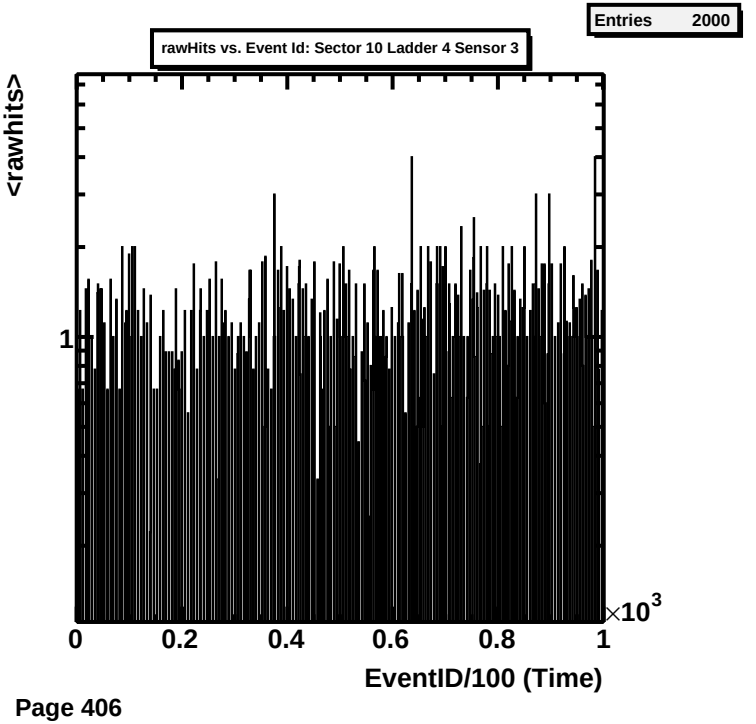
<rawhits>
EventID/100 (Time)


Entries 2327
Raw hit map: Sector 10, Ladder 4, Sensor 3
Row Id
Column Id


Entries 2327
Raw hit map: Sector 10, Ladder 4, Sensor 3
Counts
Column Id


Entries 2327
Raw hit map: Sector 10, Ladder 4, Sensor 3
Counts
Row Id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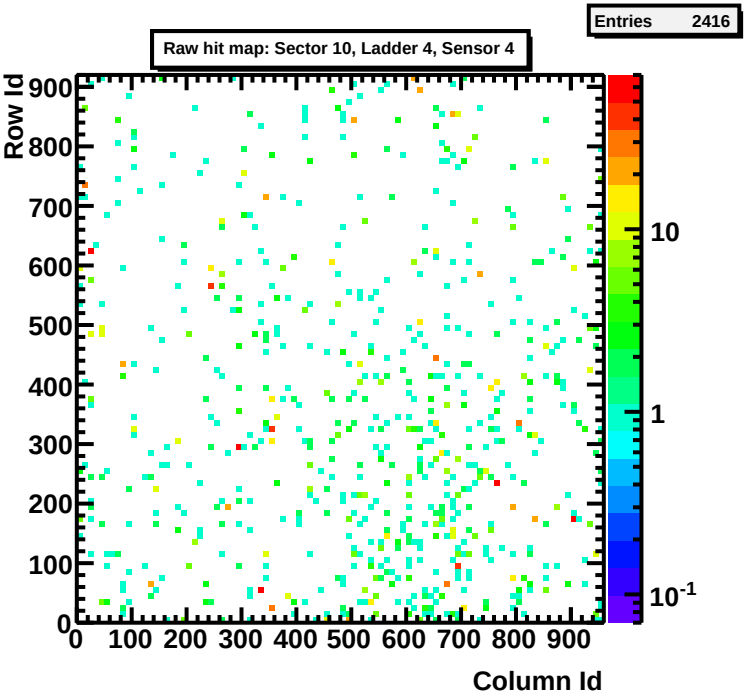
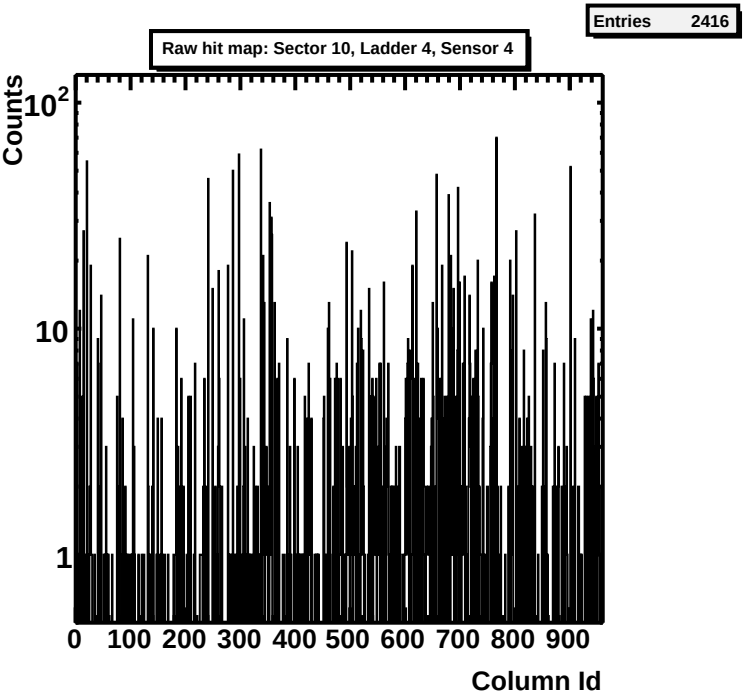
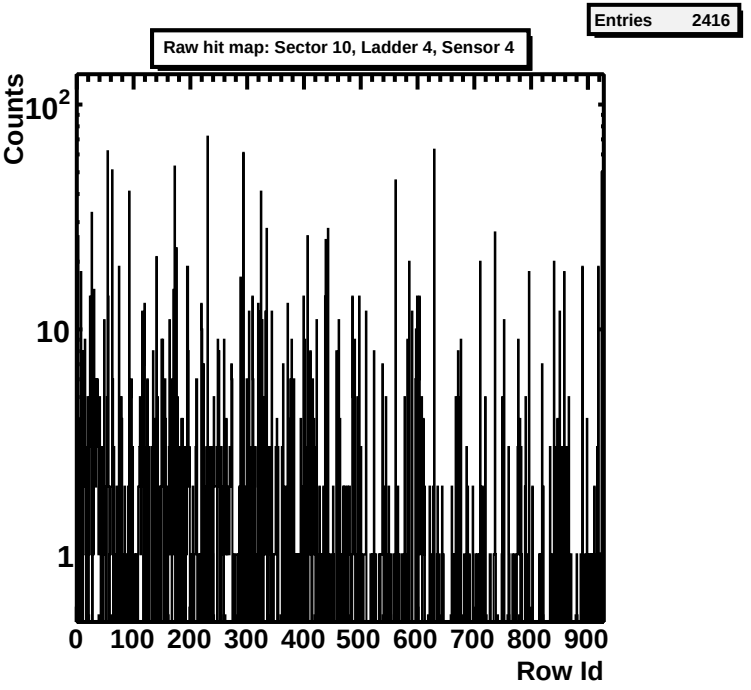
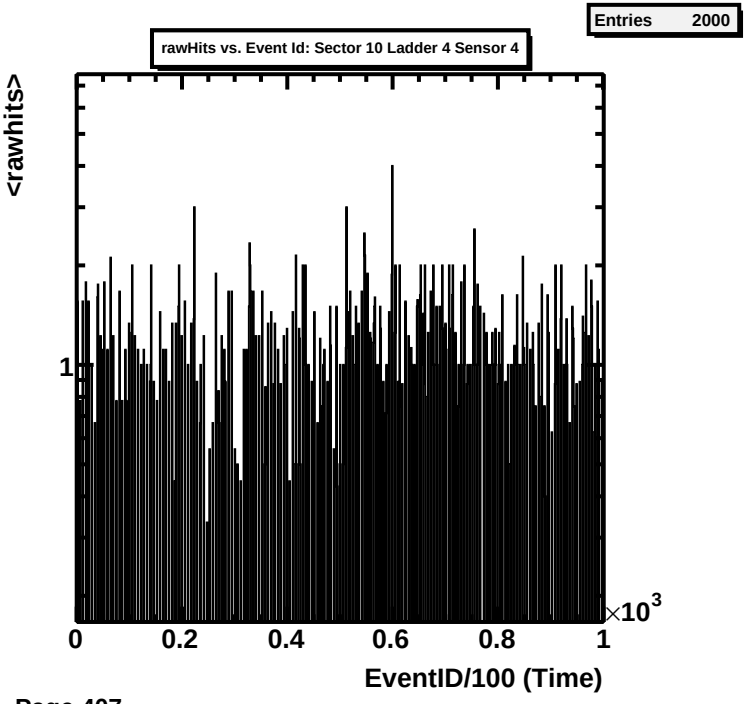
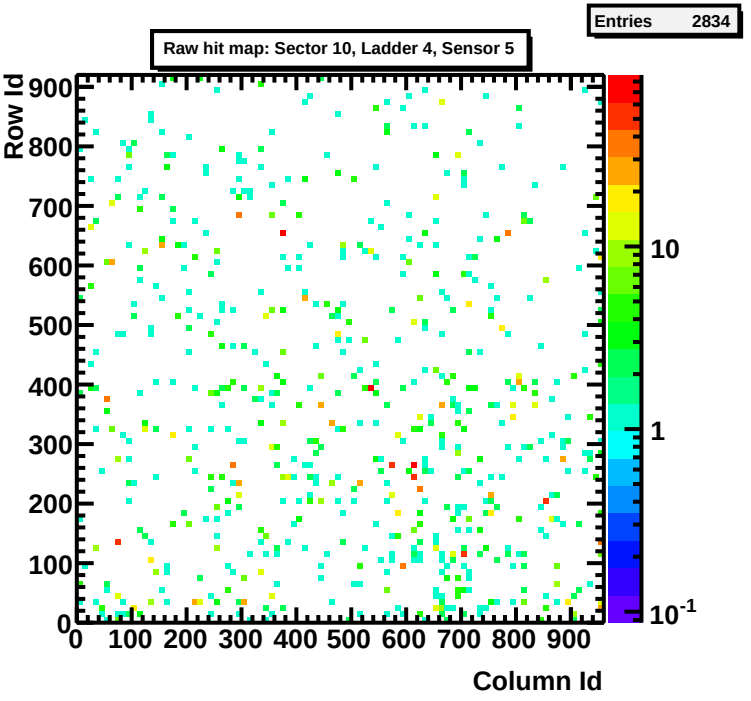
<rawhits>
EventID/100 (Time)

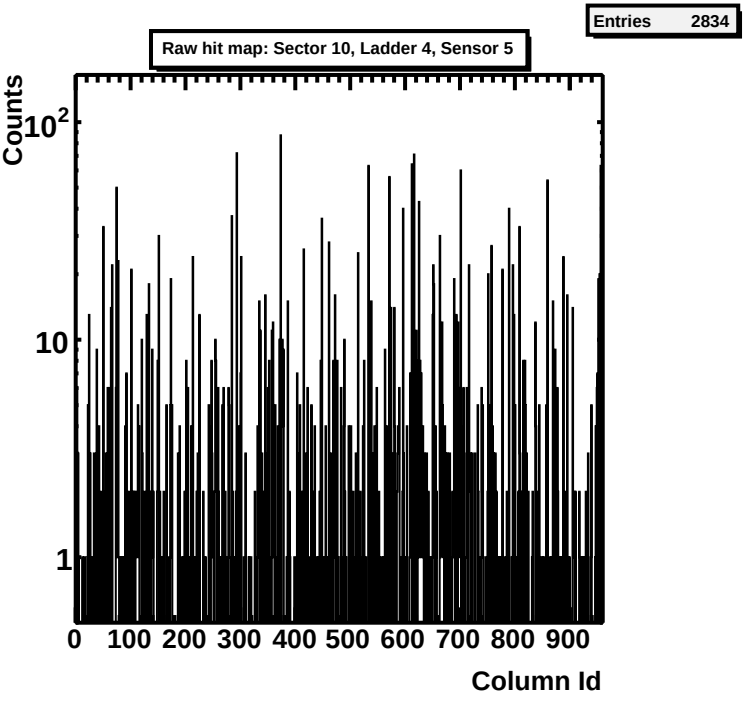

Entries 2416
Raw hit map: Sector 10, Ladder 4, Sensor 4
Row Id
Column Id

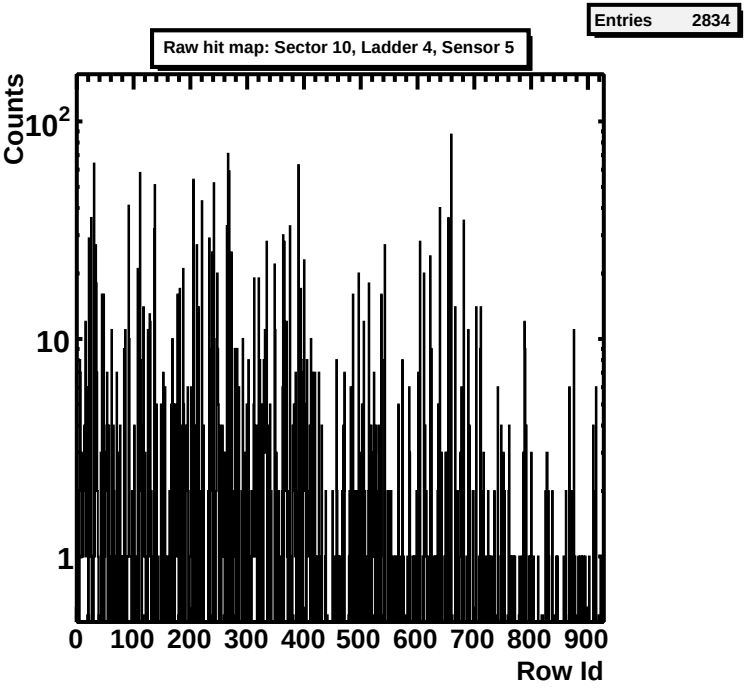

Entries 2416
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
Column Id

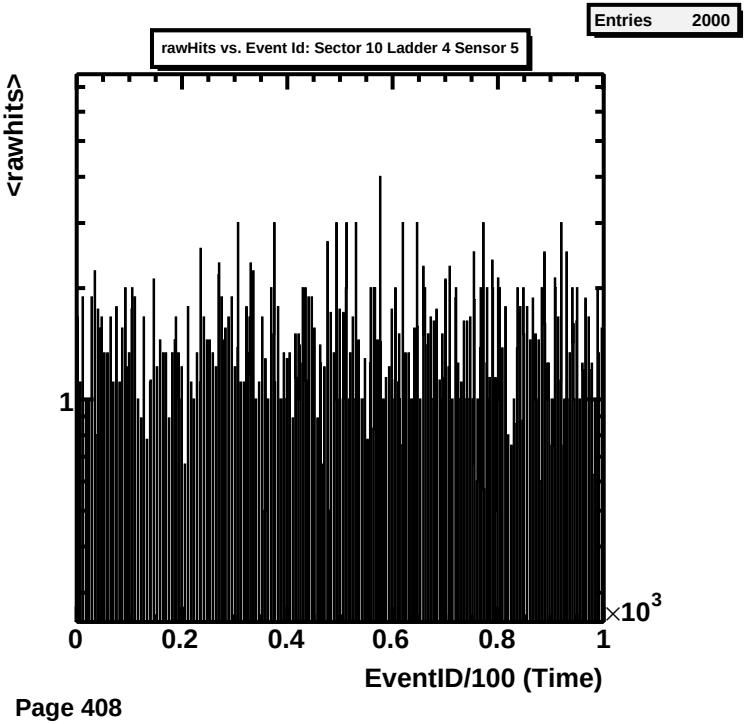

Entries 2416
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
Row Id

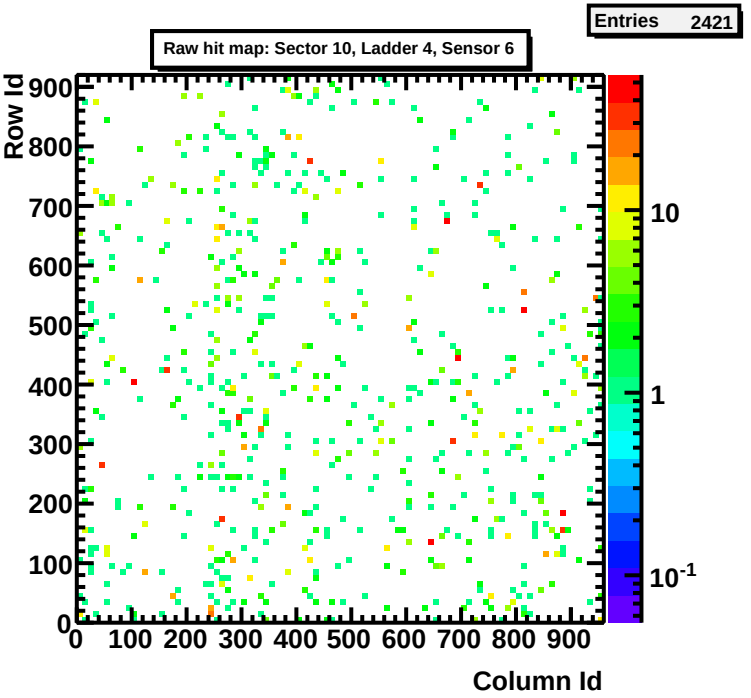

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)

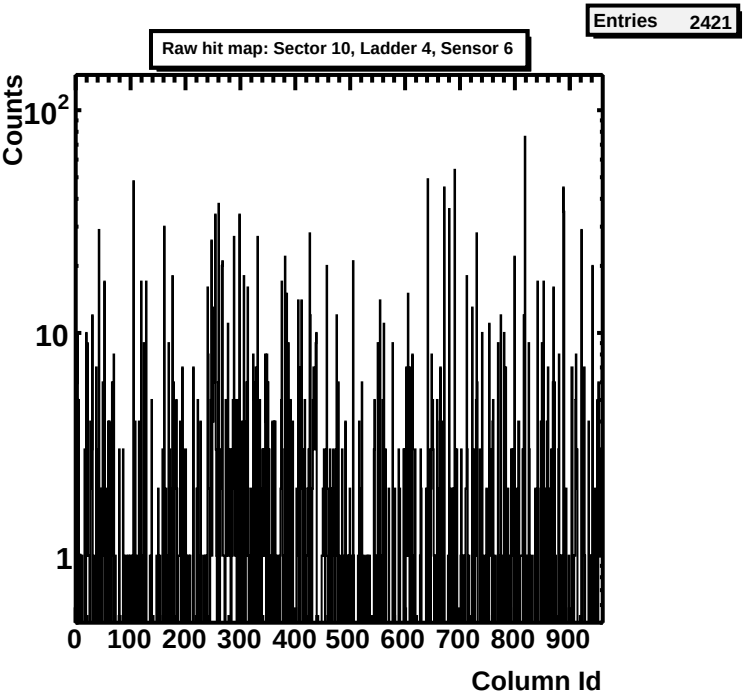

Entries 2834
Raw hit map: Sector 10, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

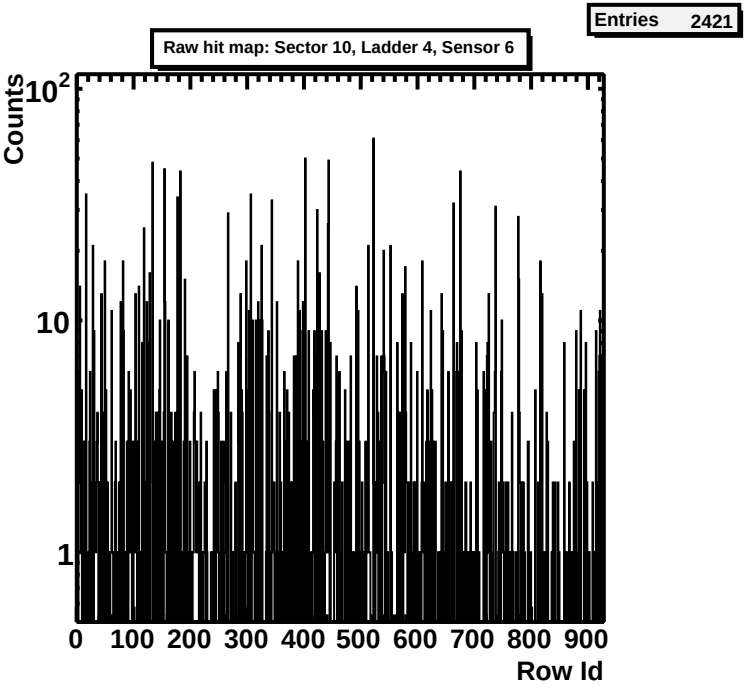

Entries 2834
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

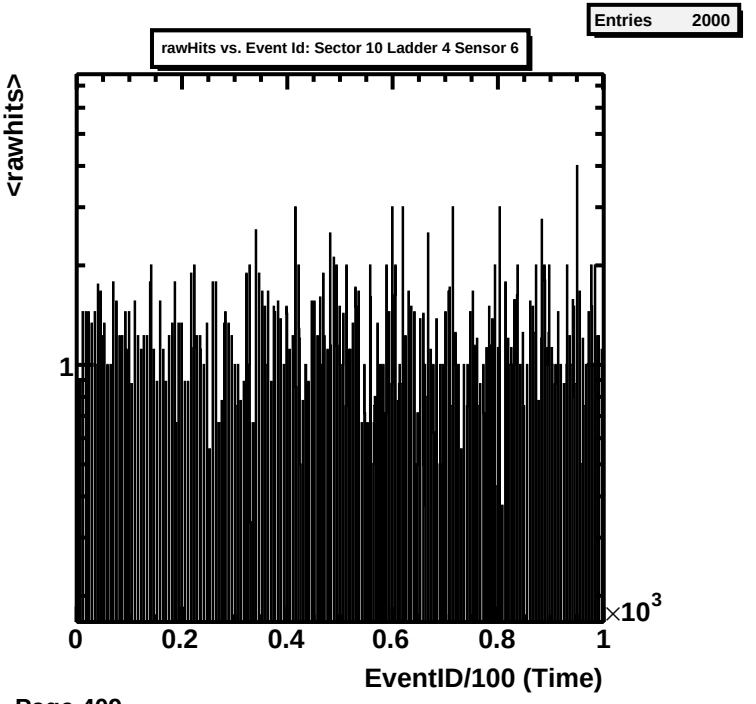

Entries 2834
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2421
Raw hit map: Sector 10, Ladder 4, Sensor 6
Row Id
Column Id


Entries 2421
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Column Id


Entries 2421
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Row Id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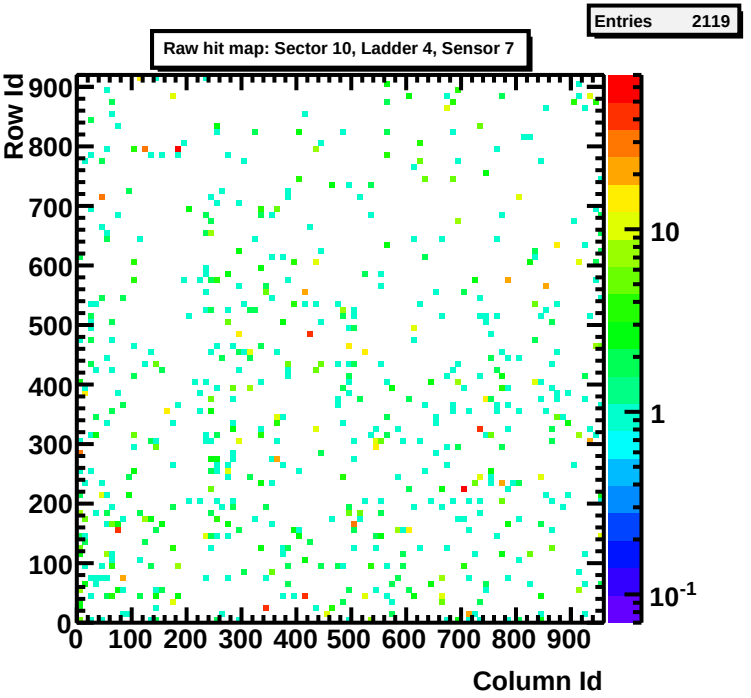
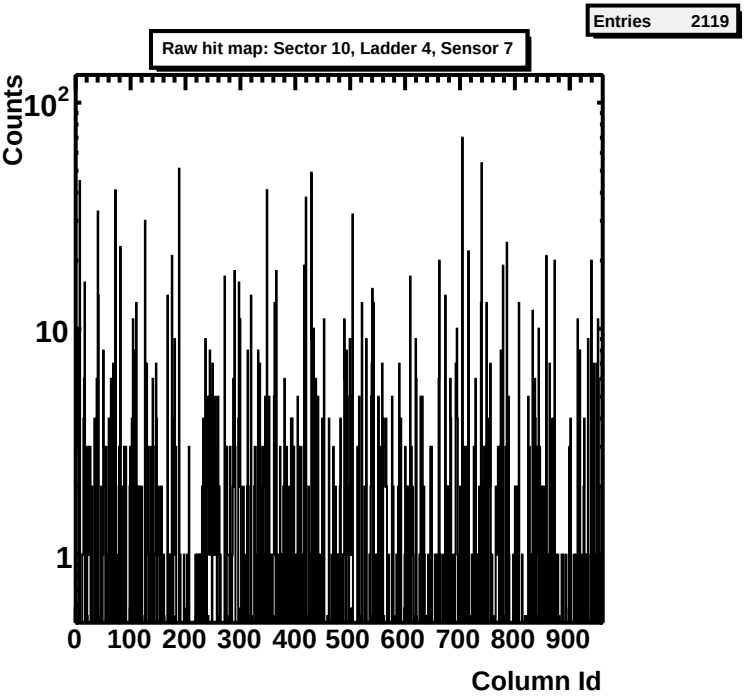
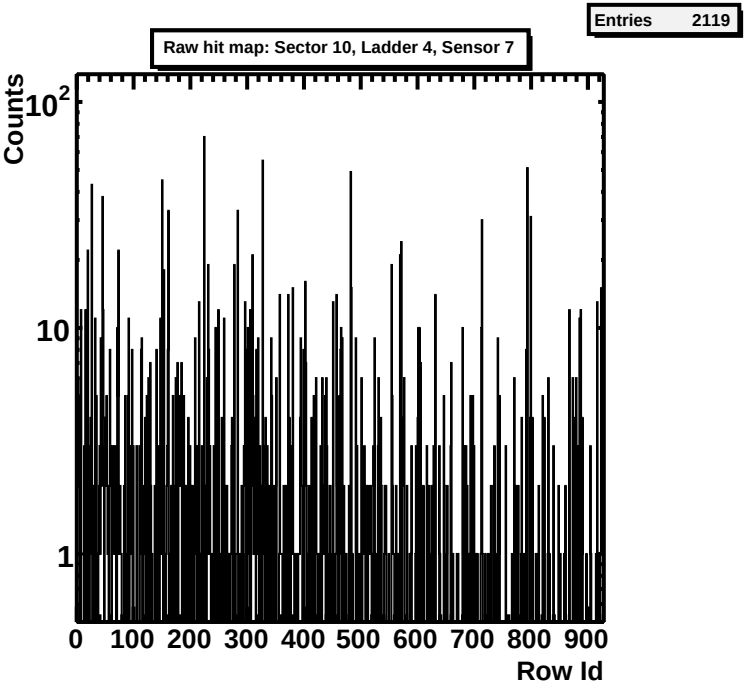
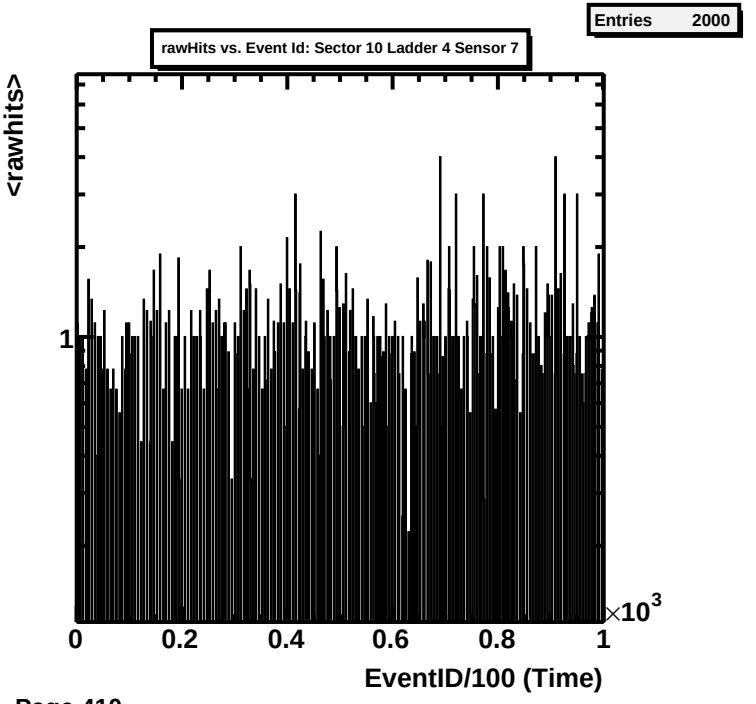
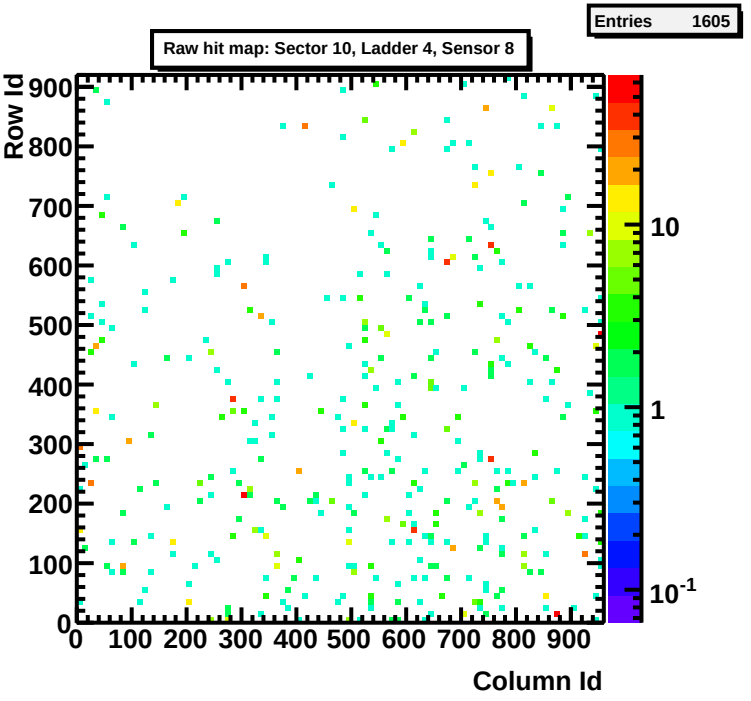
<rawhits>
EventID/100 (Time)

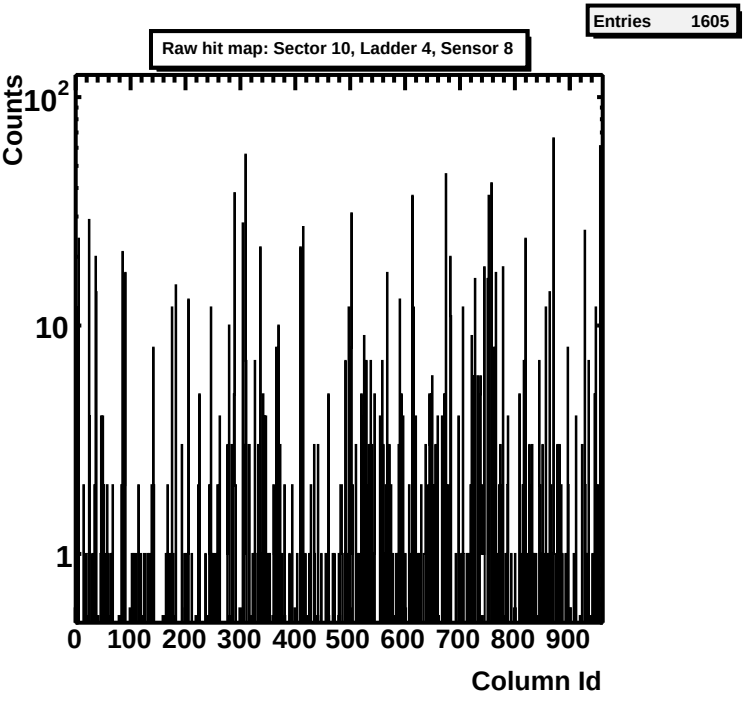

Entries 2119
Raw hit map: Sector 10, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2119
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2119
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 7
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1605
Raw hit map: Sector 10, Ladder 4, Sensor 8
Row Id
Column Id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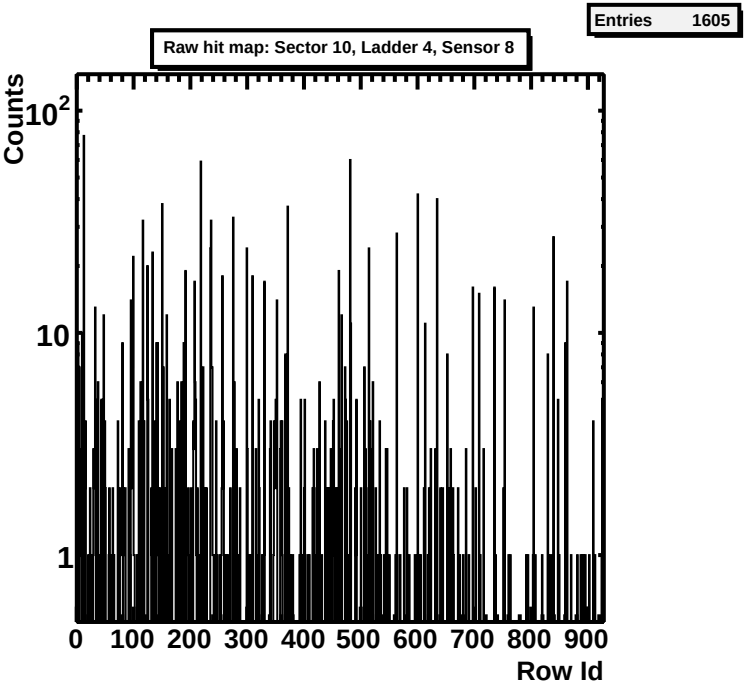
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
Column Id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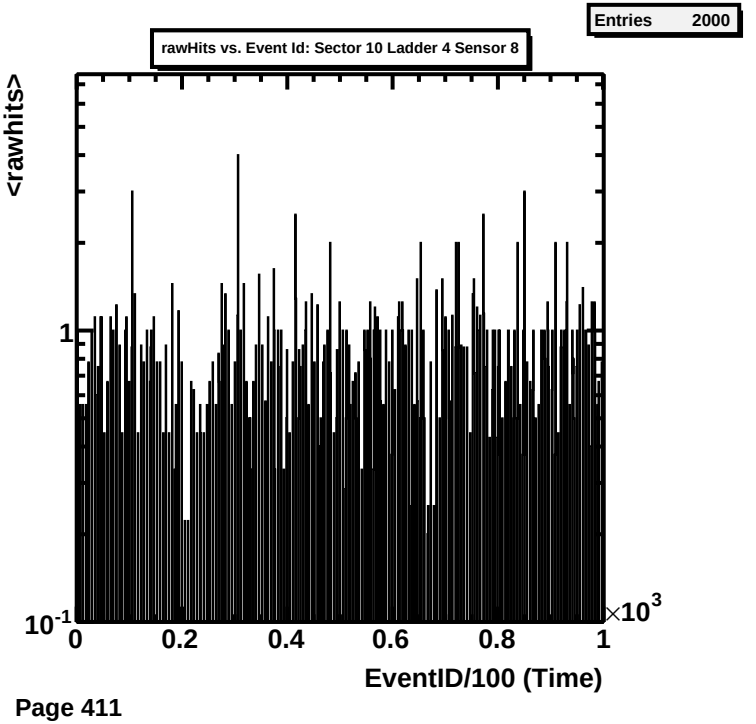
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
Row Id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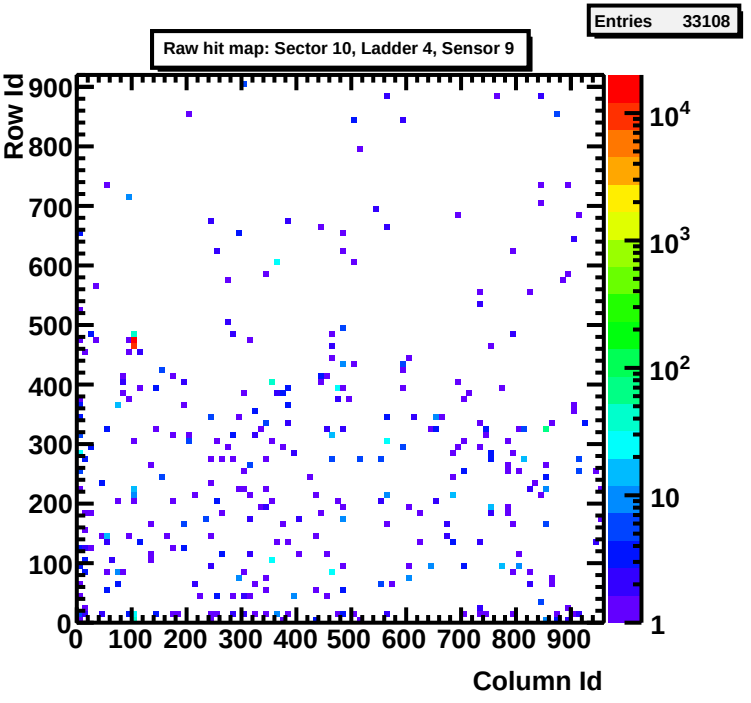
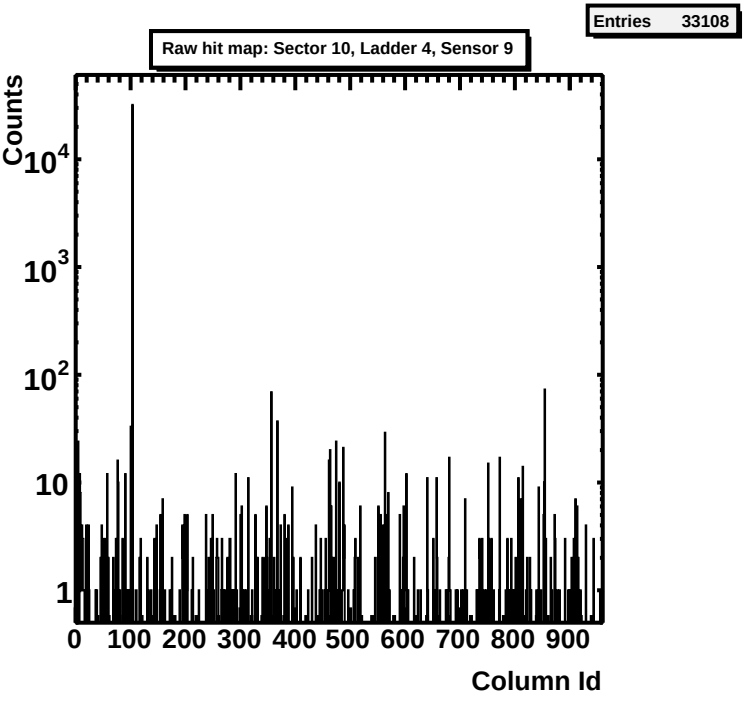
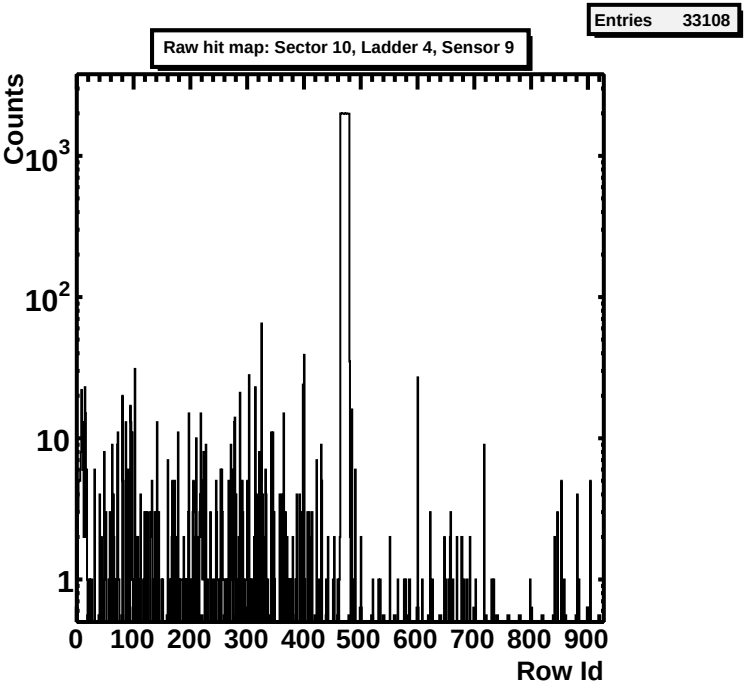
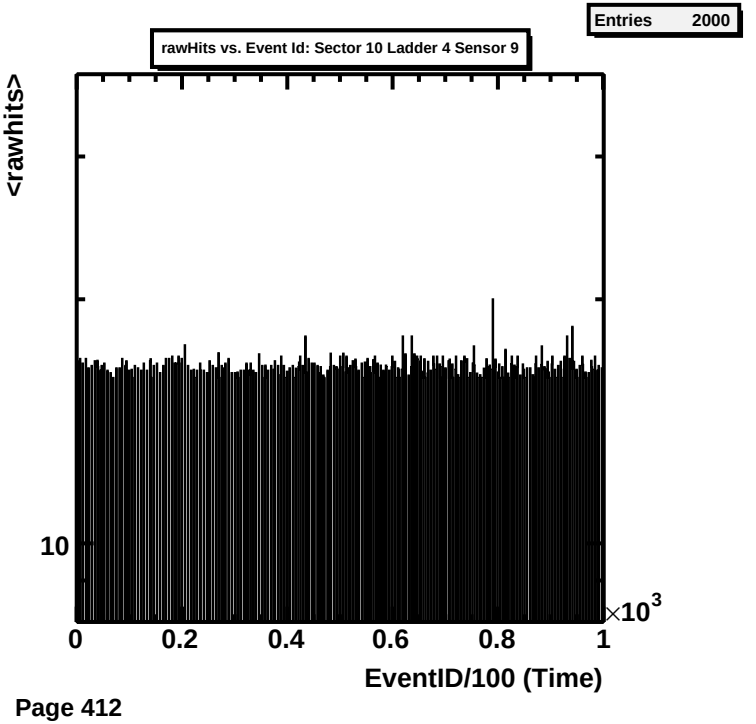
EventID/100 (Time)


Entries 33108
Raw hit map: Sector 10, Ladder 4, Sensor 9
Row Id
Column Id


Entries 33108
Raw hit map: Sector 10, Ladder 4, Sensor 9
Counts
Column Id


Entries 33108
Raw hit map: Sector 10, Ladder 4, Sensor 9
Counts
Row Id


Entries 2000
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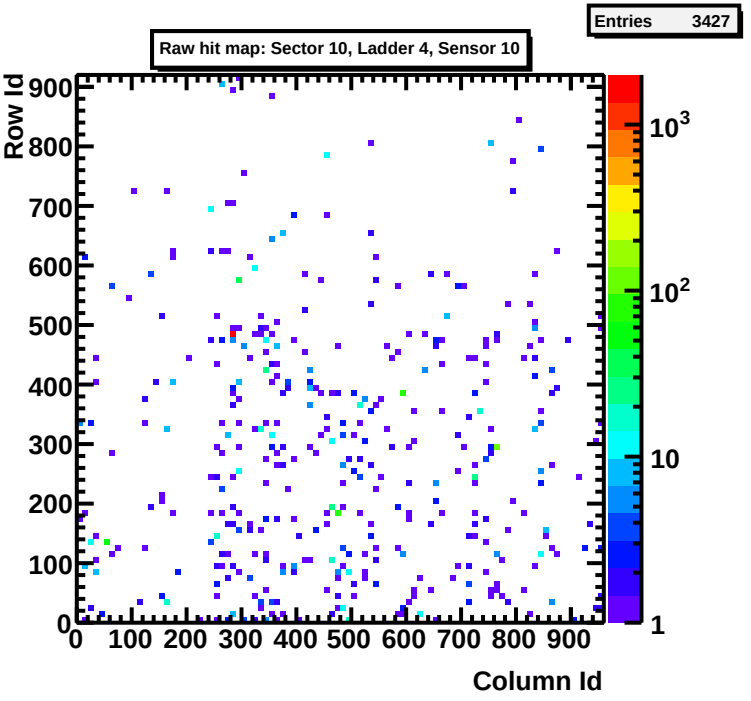
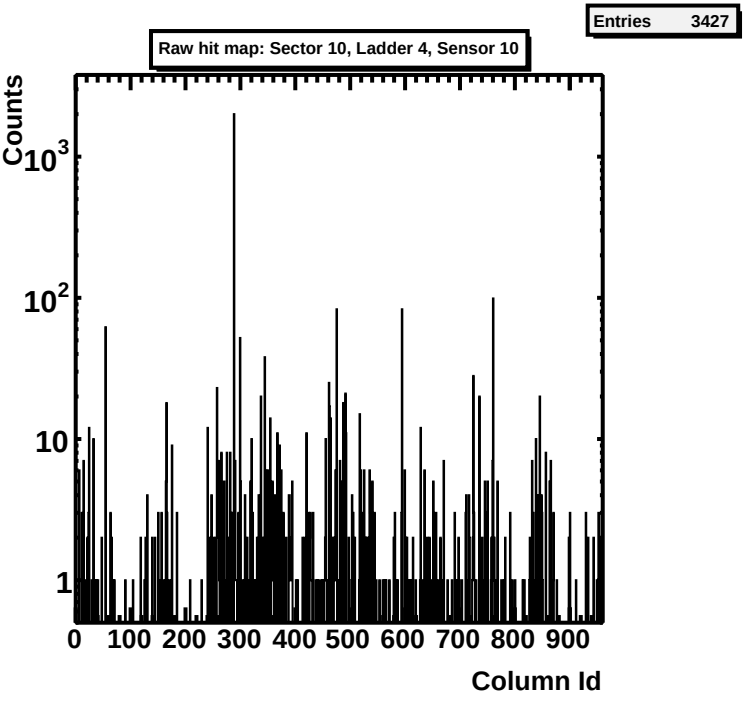
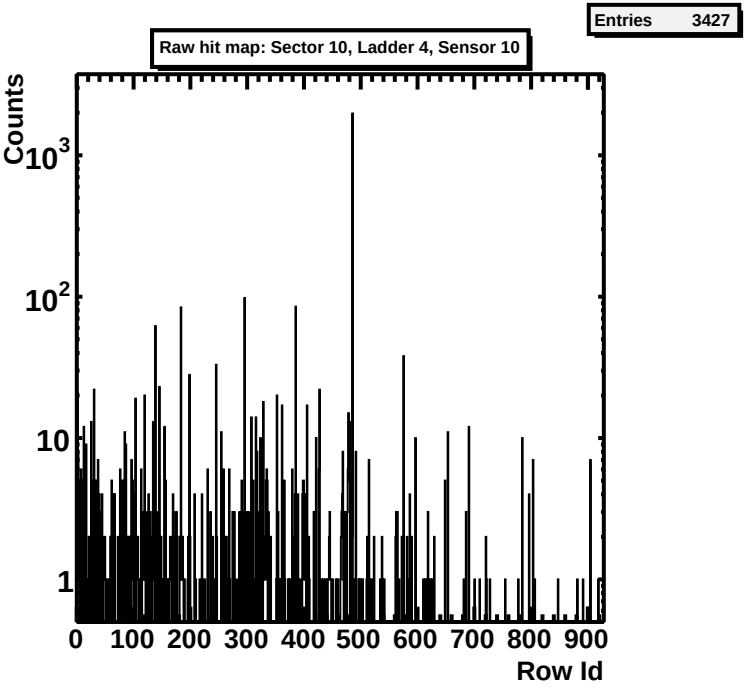
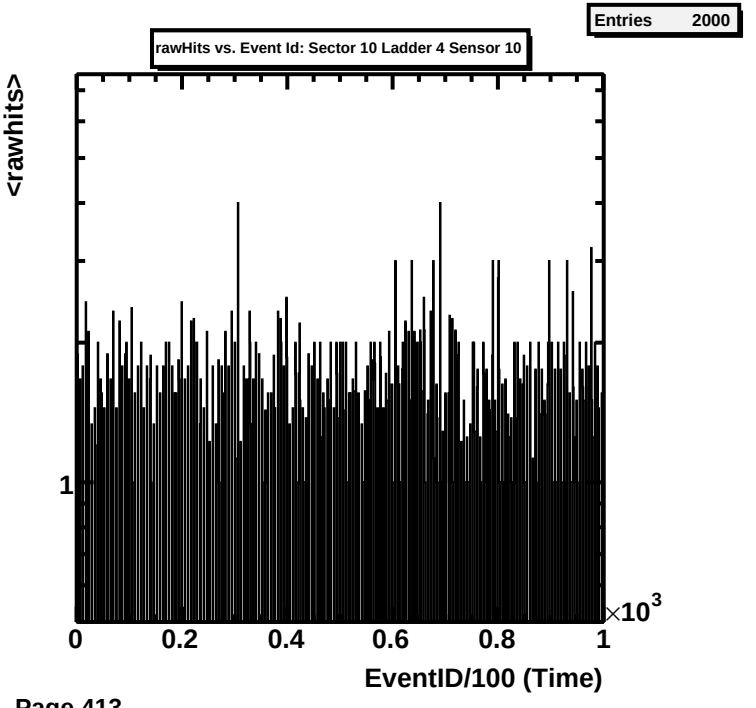
<rawhits>
EventID/100 (Time)


Entries 3427
Raw hit map: Sector 10, Ladder 4, Sensor 10
Row Id
Column Id


Entries 3427
Raw hit map: Sector 10, Ladder 4, Sensor 10
Counts
Column Id


Entries 3427
Raw hit map: Sector 10, Ladder 4, Sensor 10
Counts
Row Id


Entries 2000
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EventID/100 (Time)