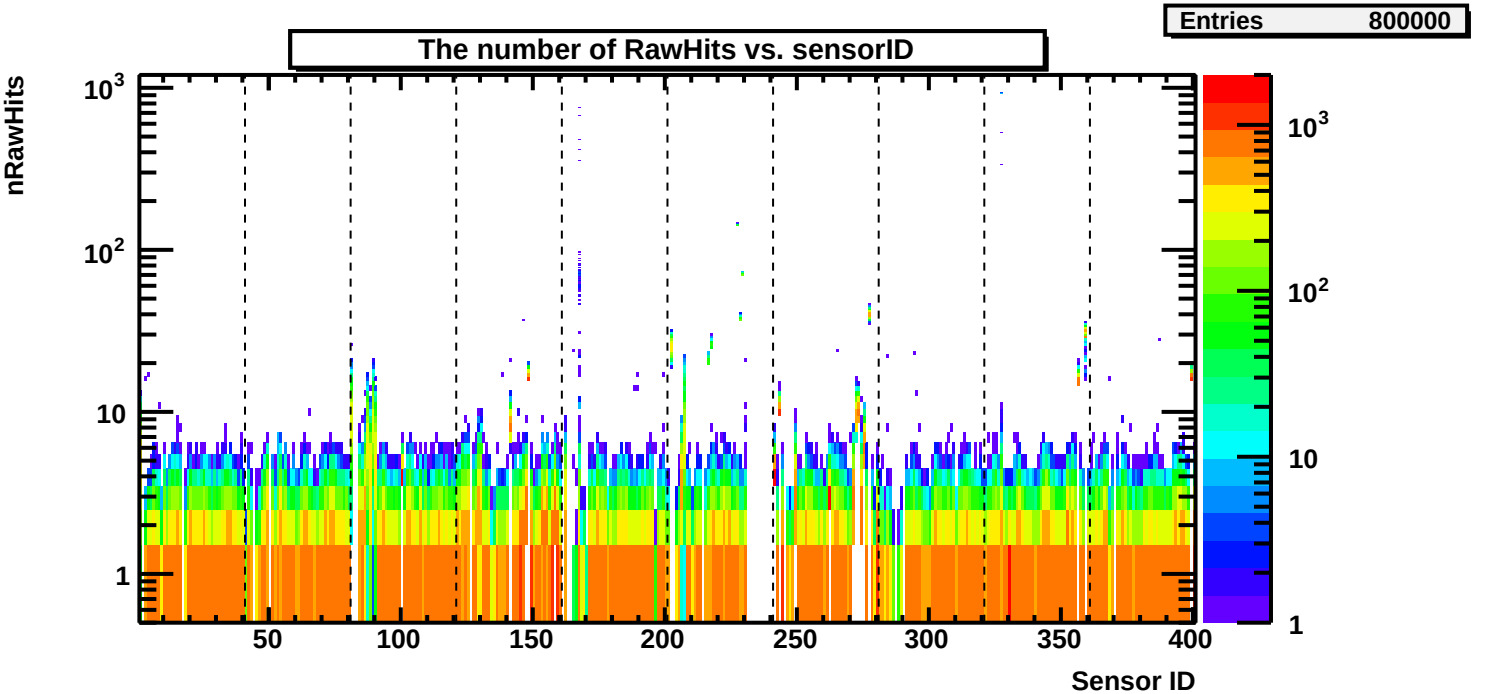
15190008.pxlMon.Ma

Wed Jul 16 19:45:31 2014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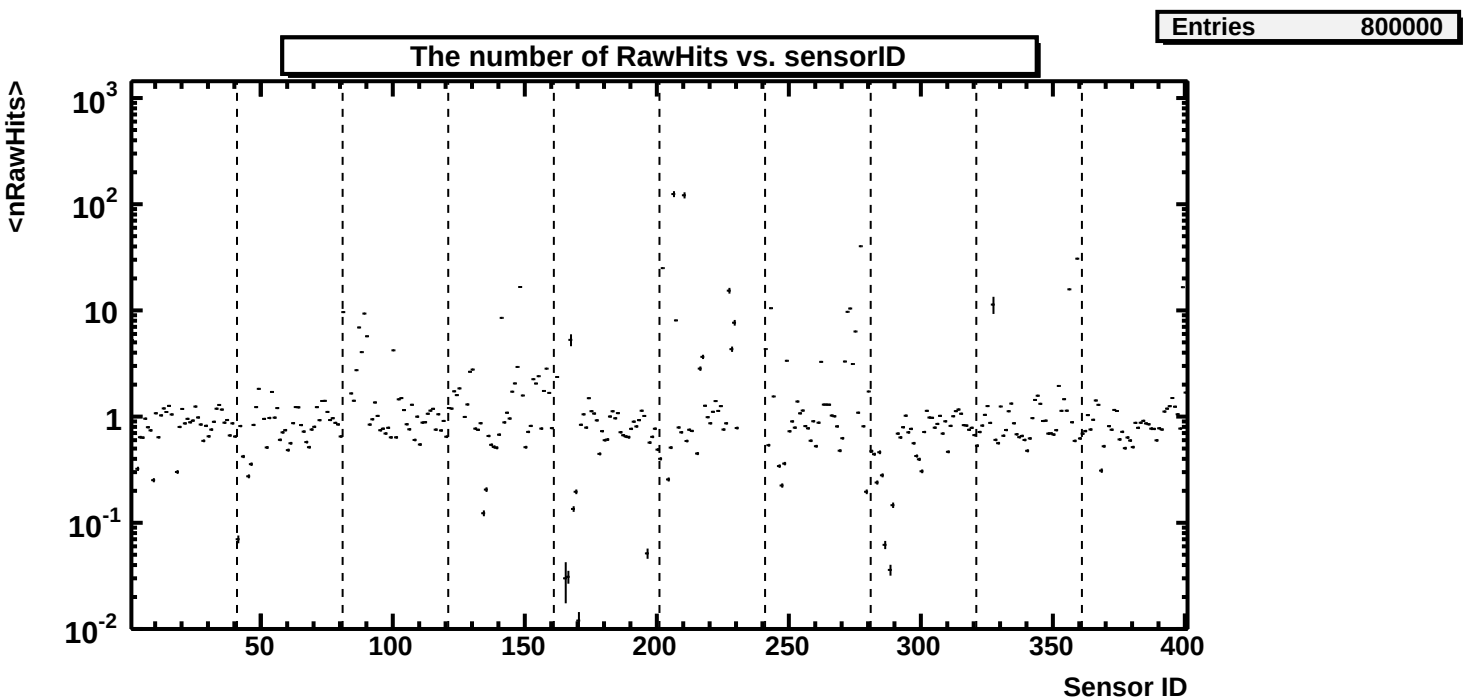
The number of RawHits vs. sensorID
nRawHits
Sensor ID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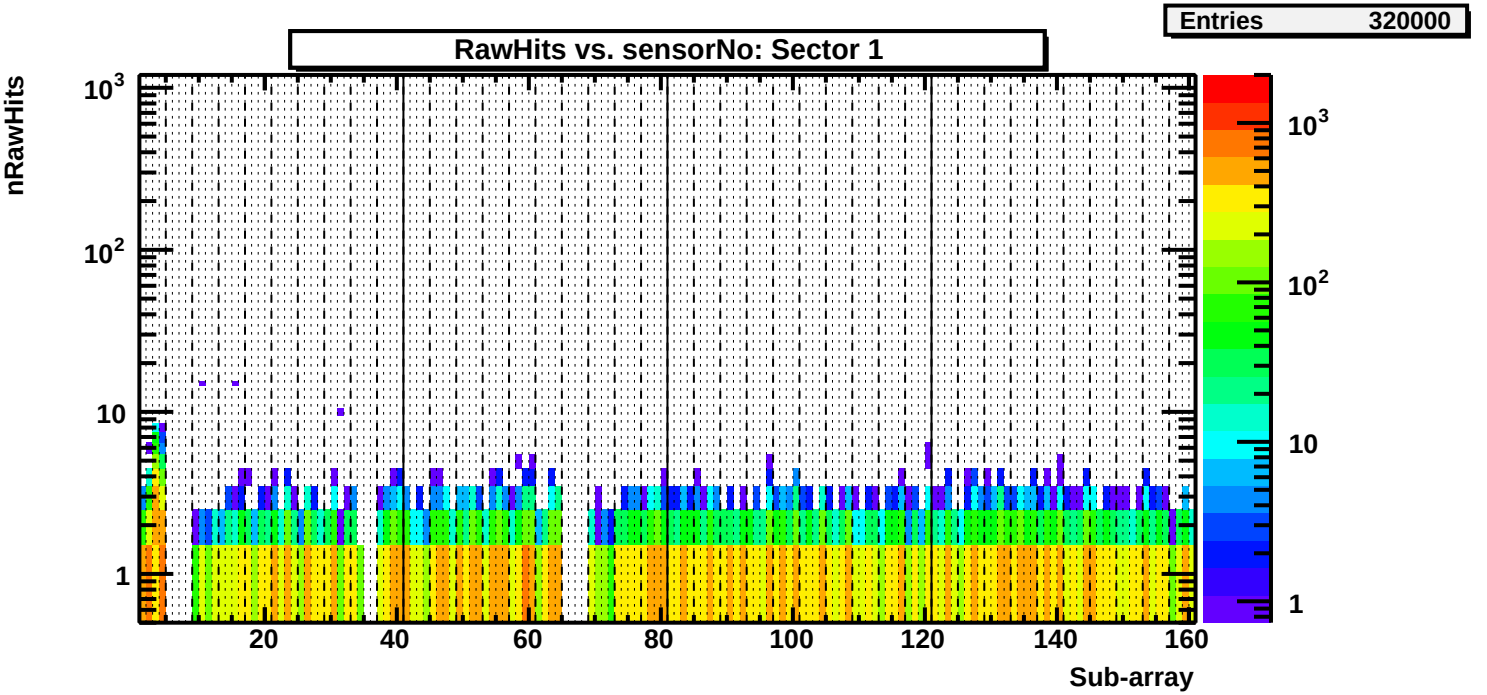
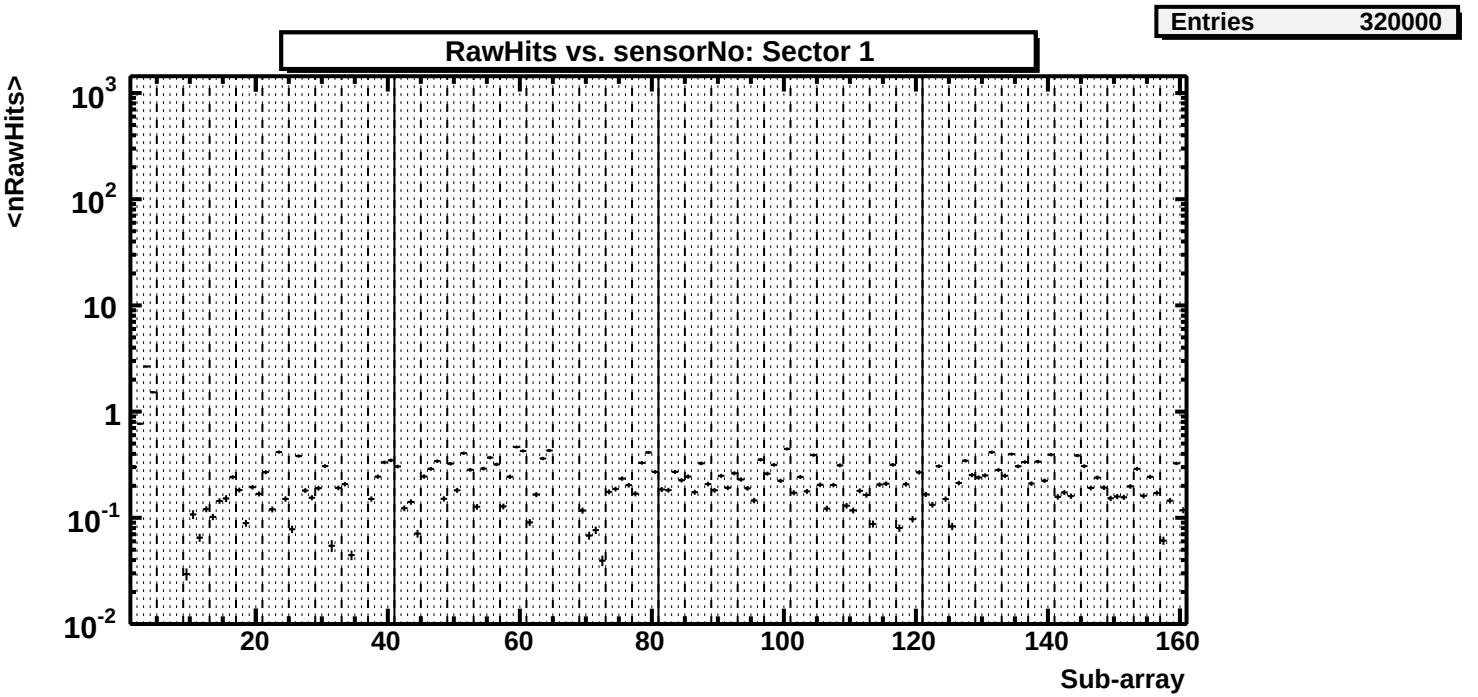
Sensor ID


Entries 320000
RawHits vs. sensorNo: Sector 1
nRawHits
Sub-array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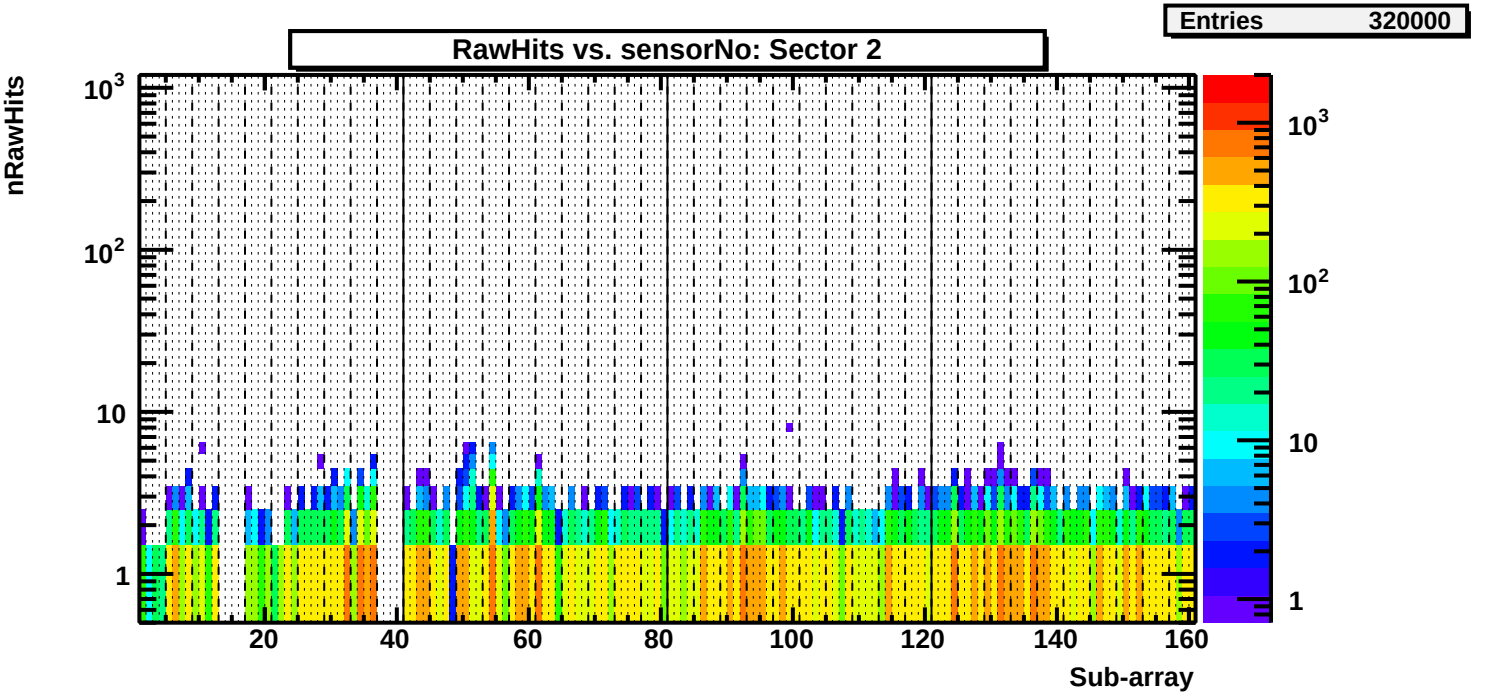
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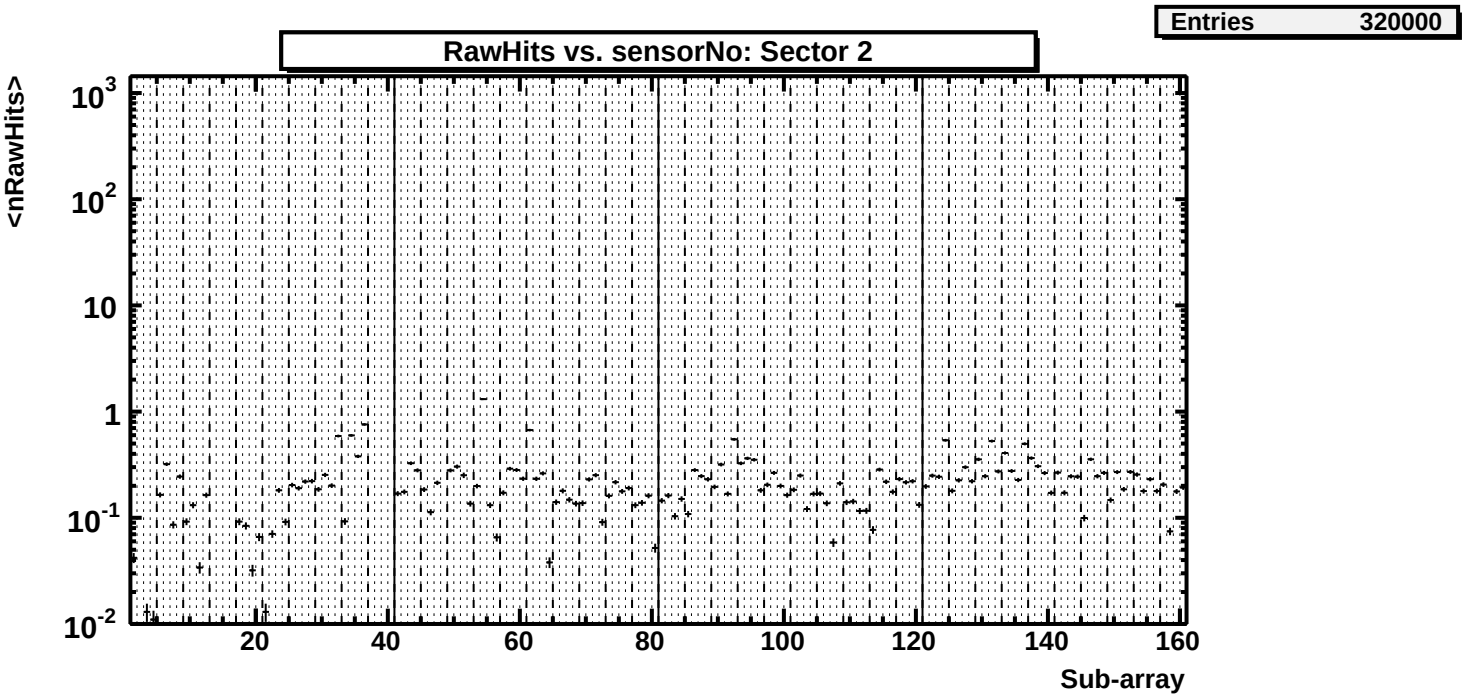
nRawHits
Sub-array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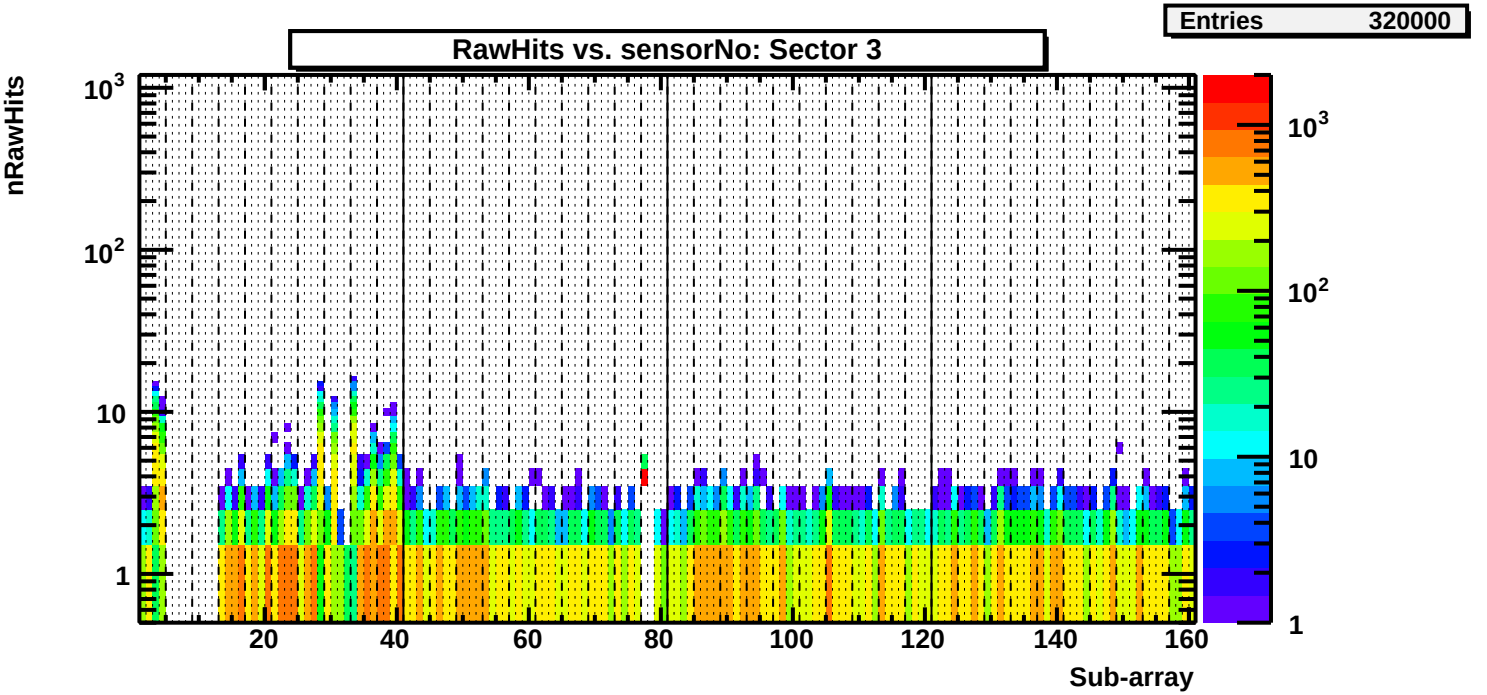
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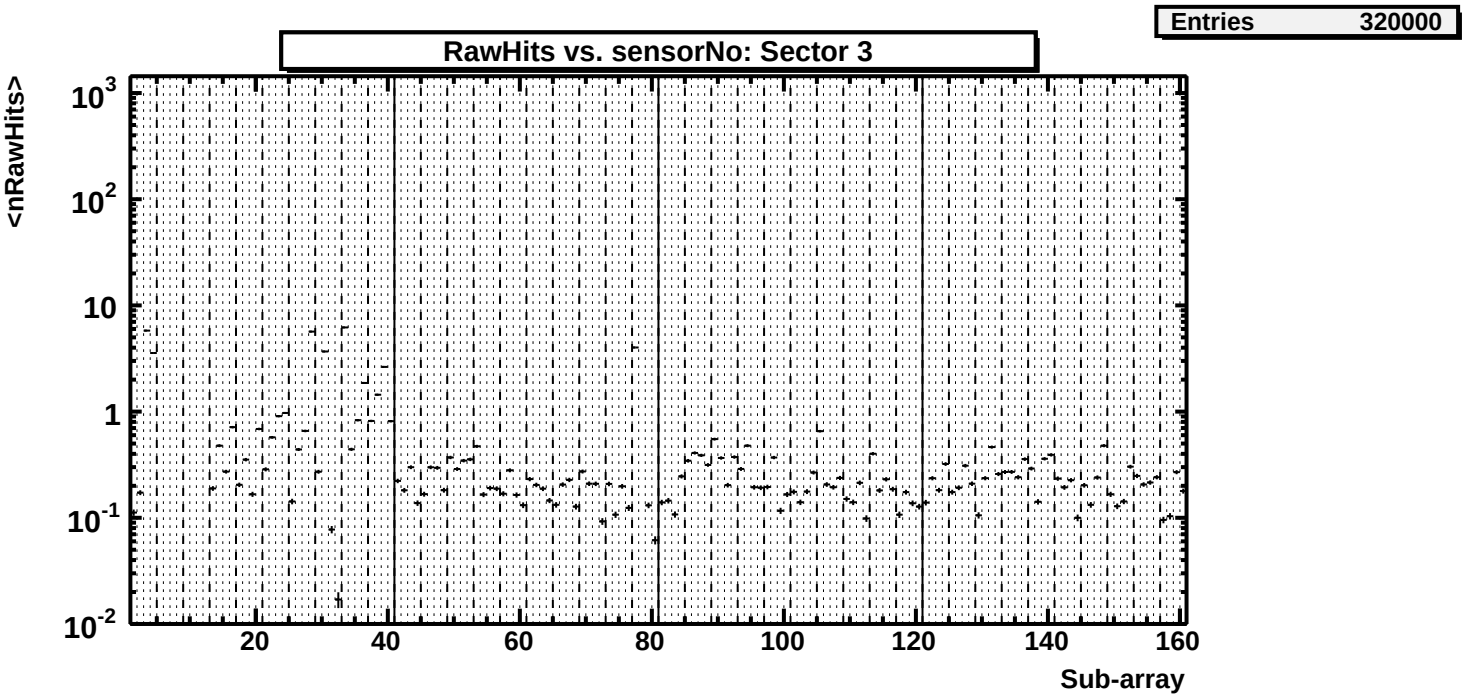
nRawHits
Sub-array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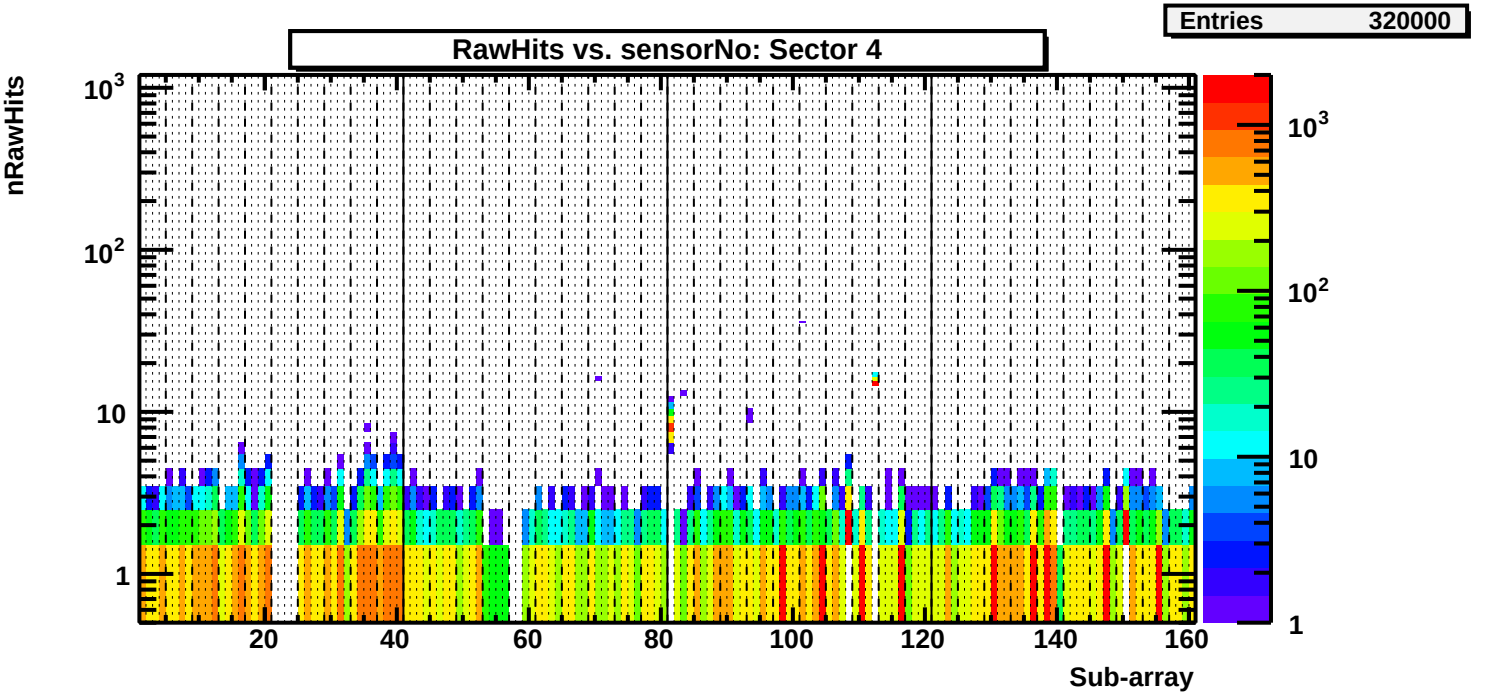
Sub-array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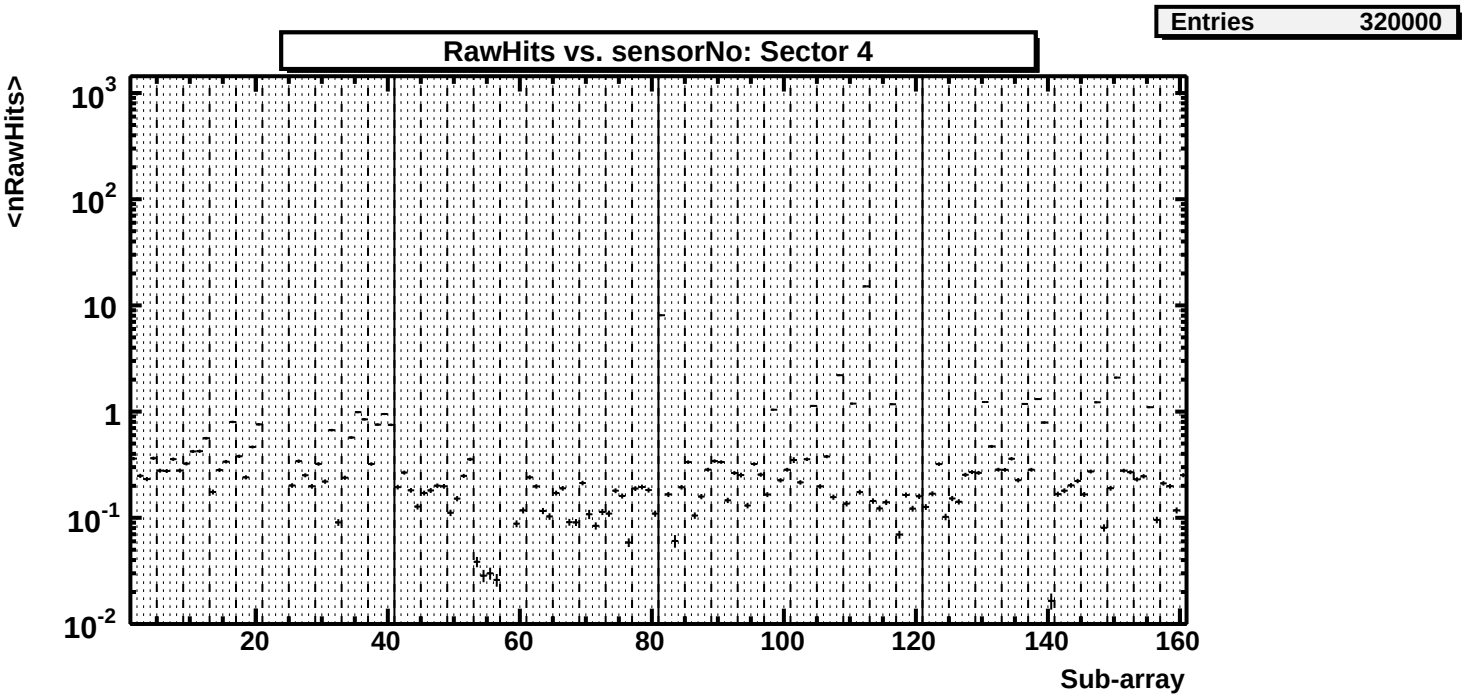
nRawHits
Sub-array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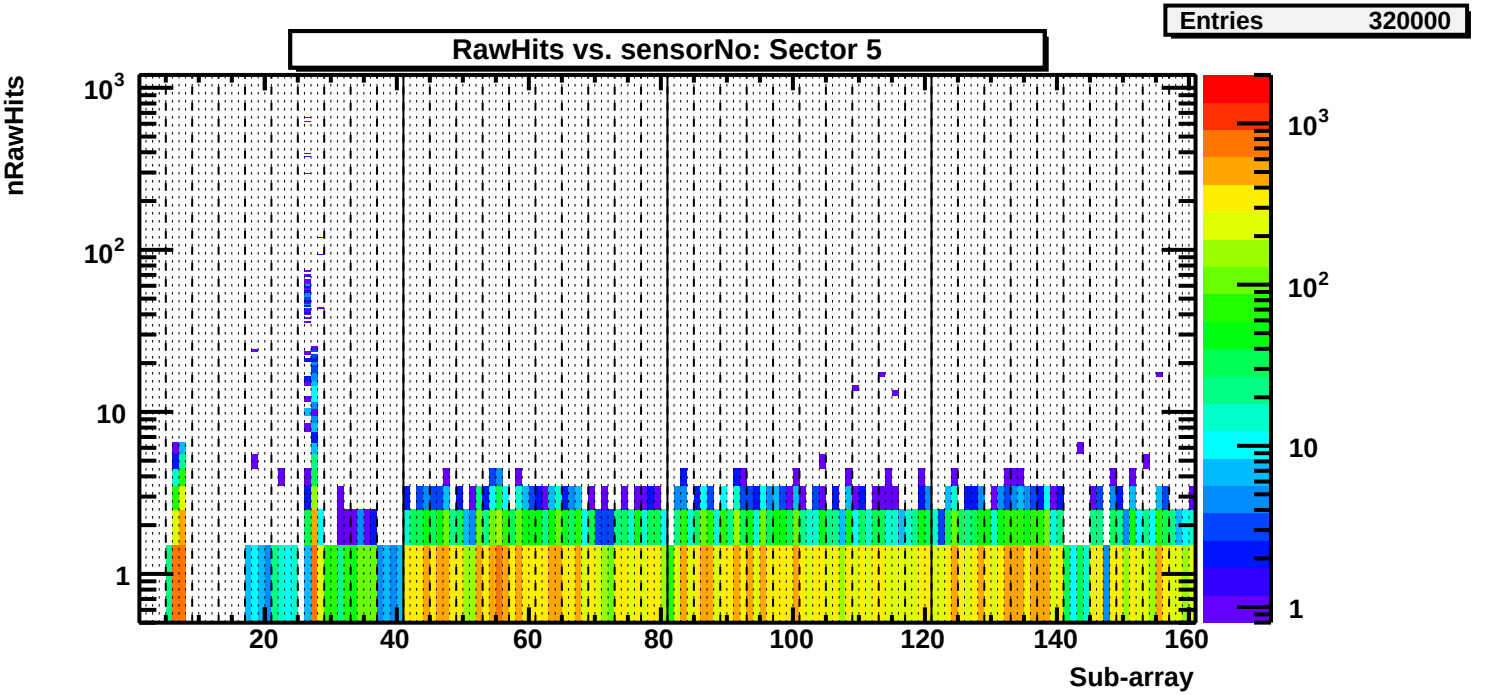
Sub-array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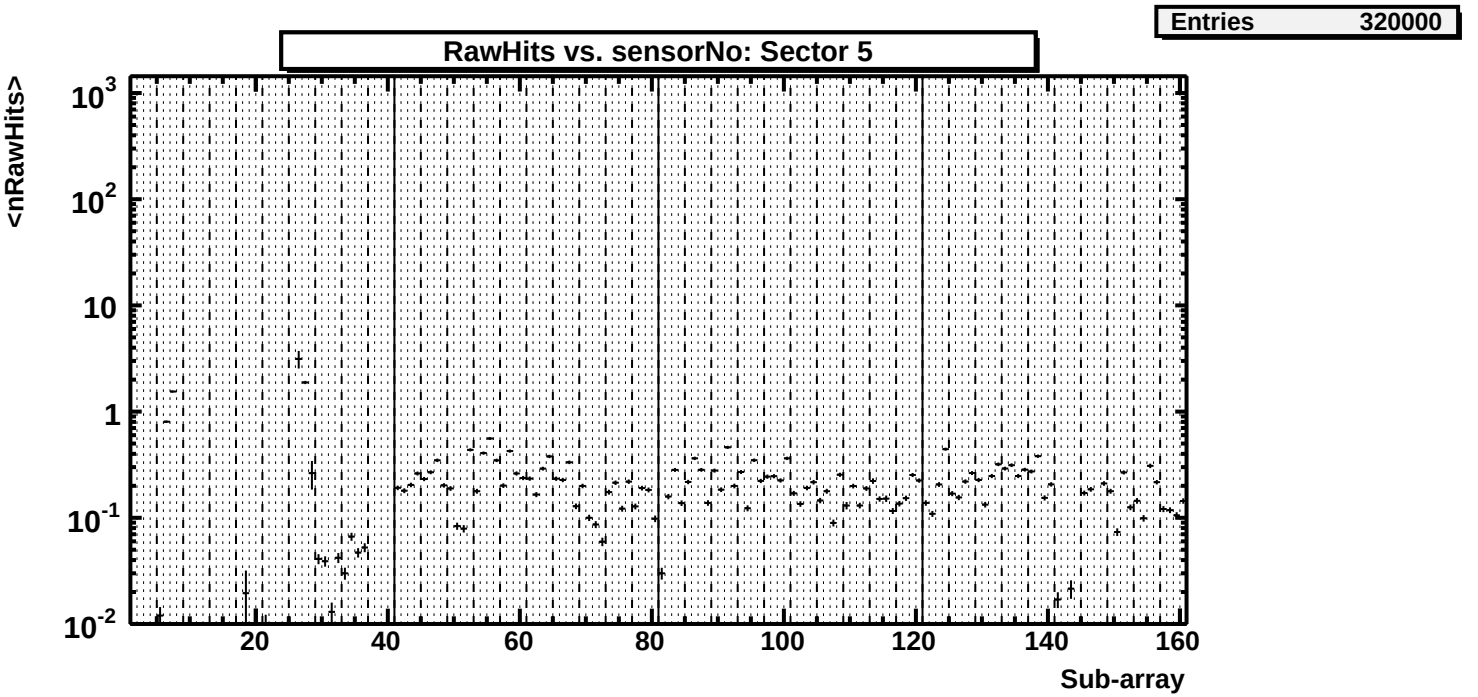
nRawHits
Sub-array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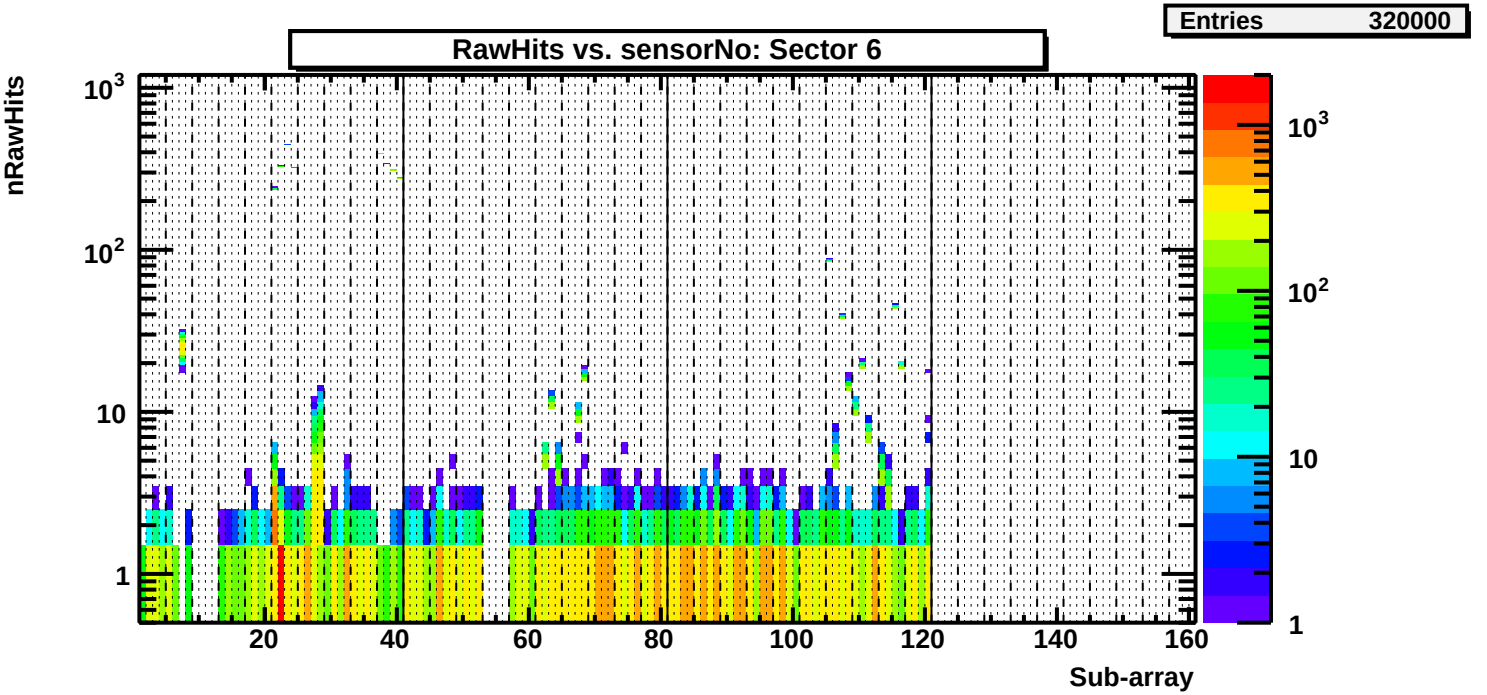
Sub-array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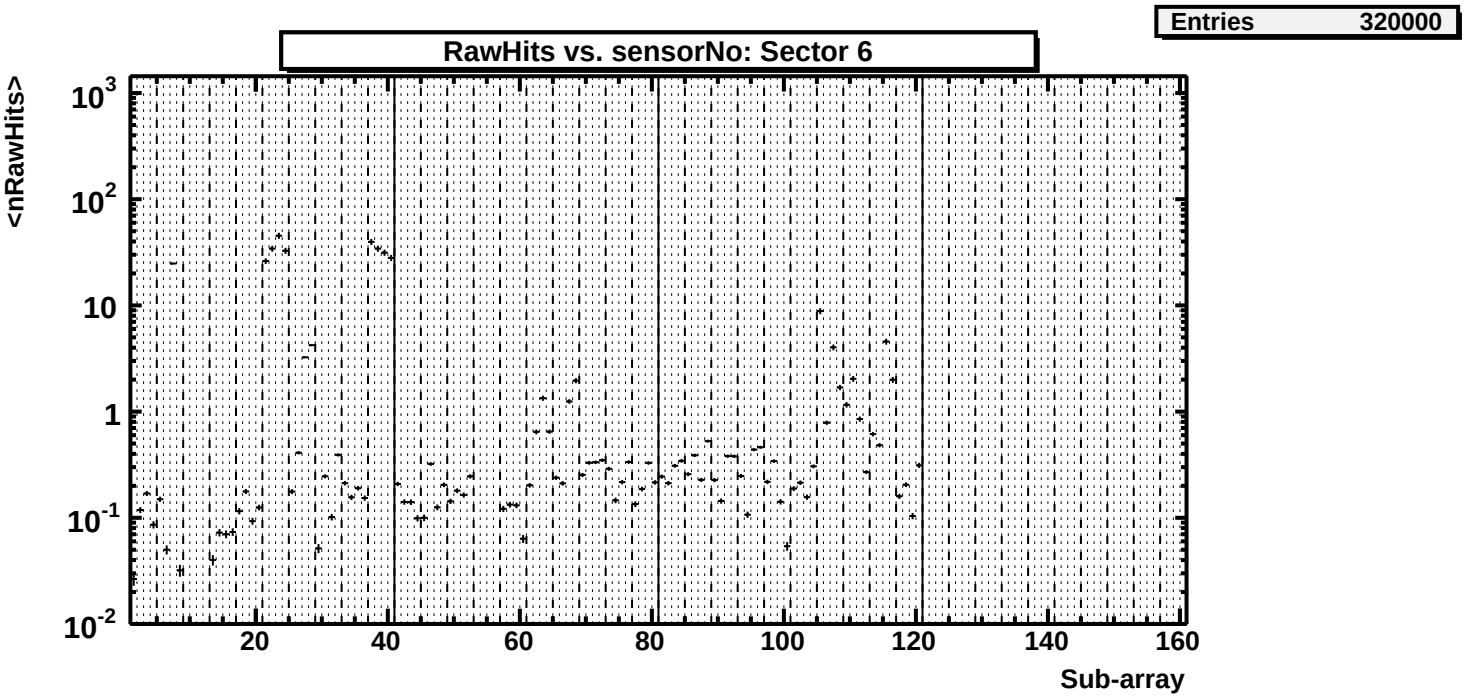
nRawHits
Sub-array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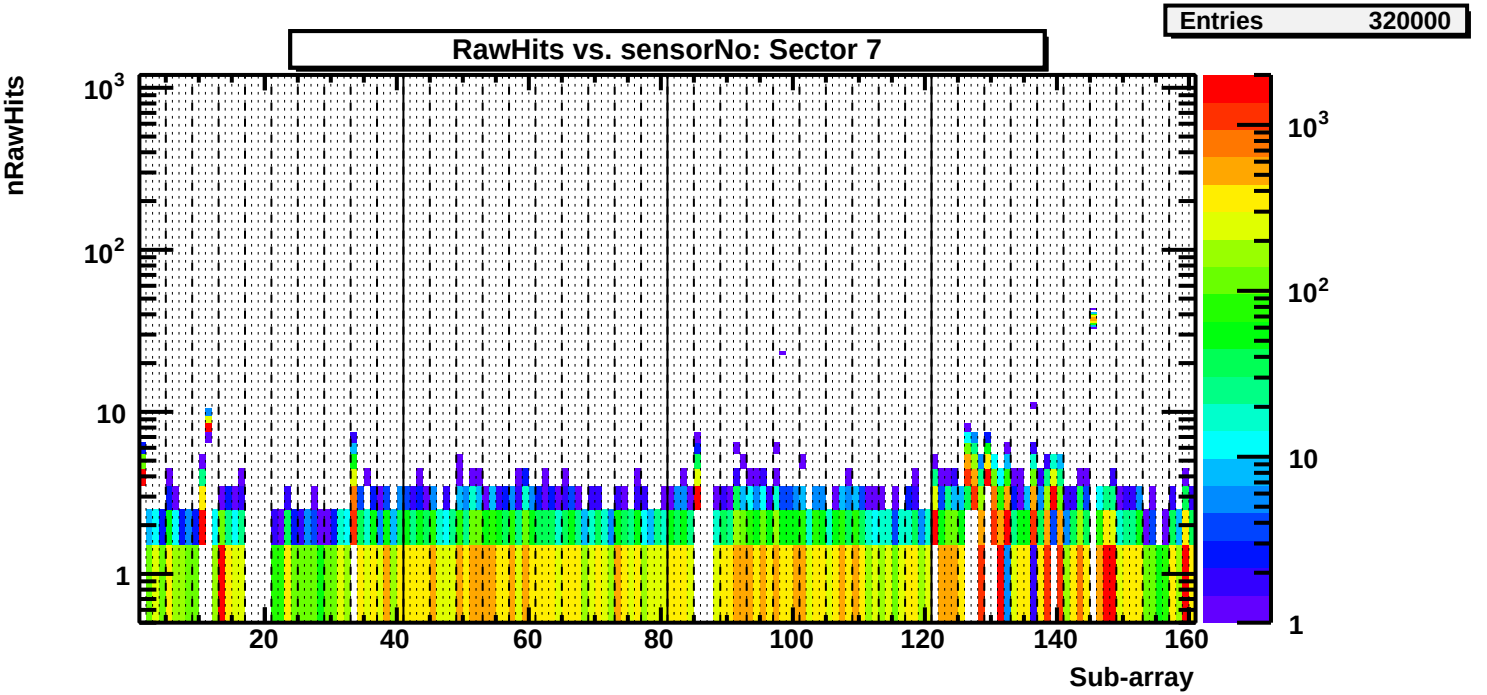
Sub-array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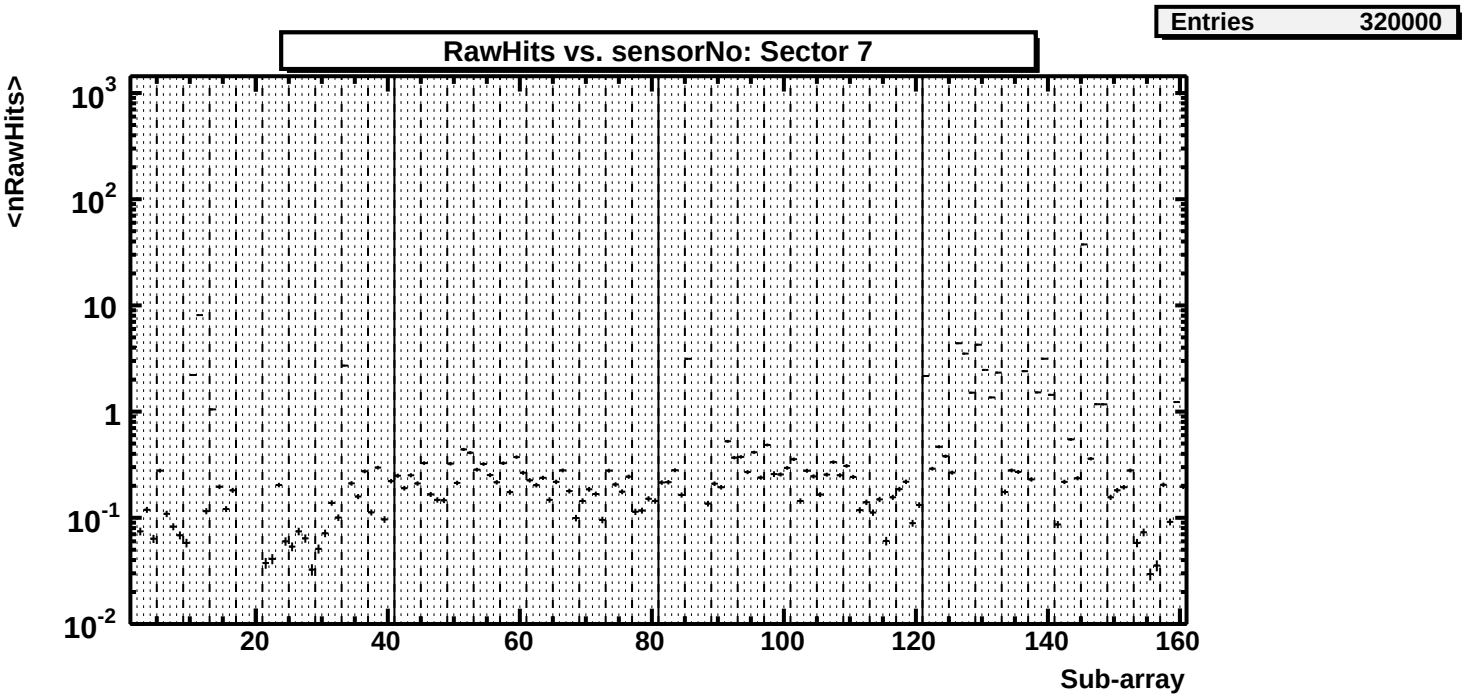
RawHits vs. sensorNo: Sector 7
nRawHits
Sub-array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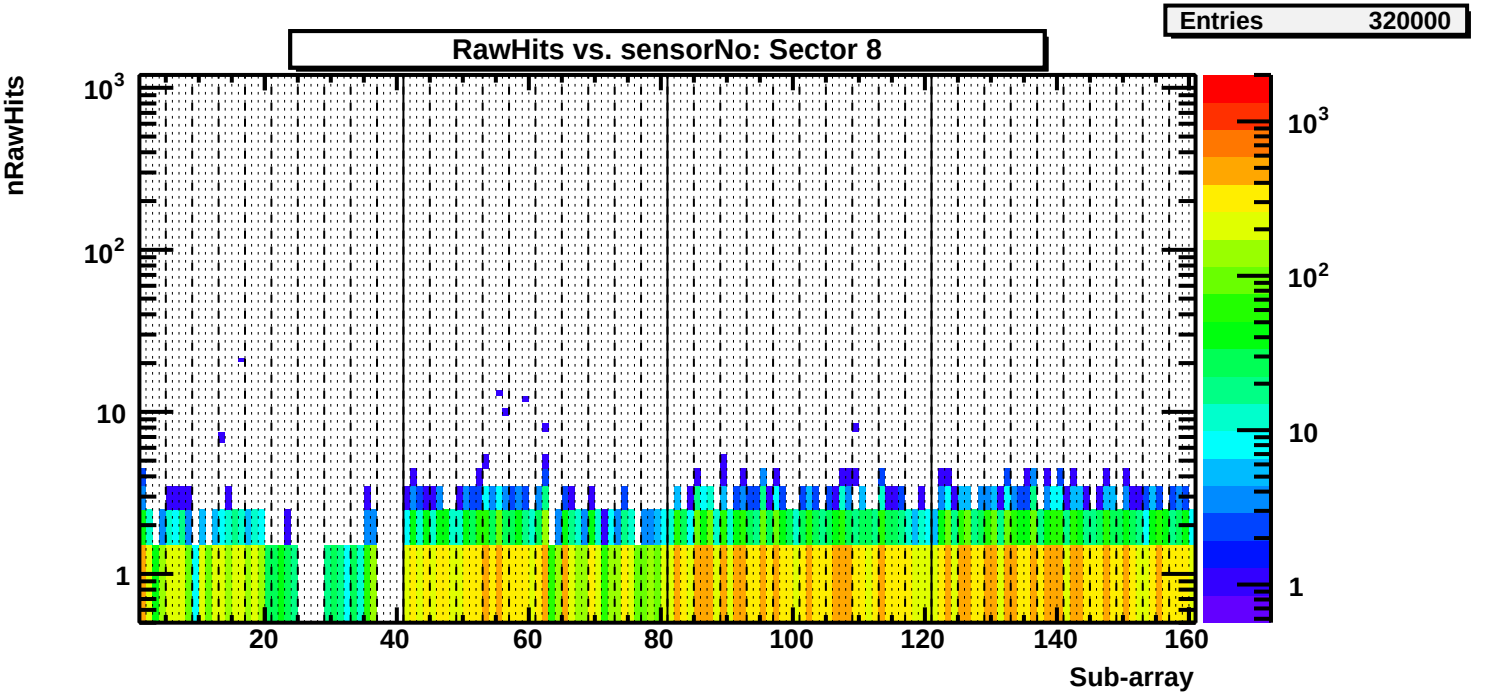
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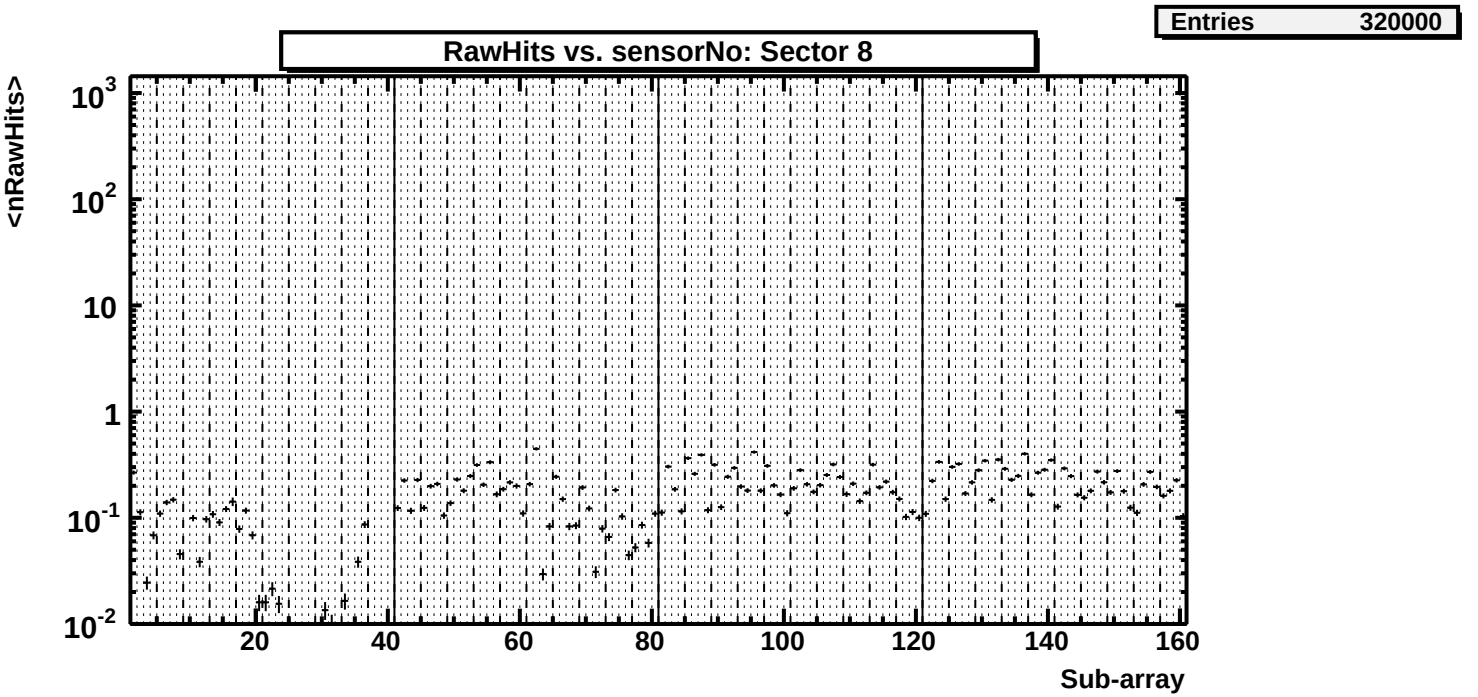
nRawHits
Sub-array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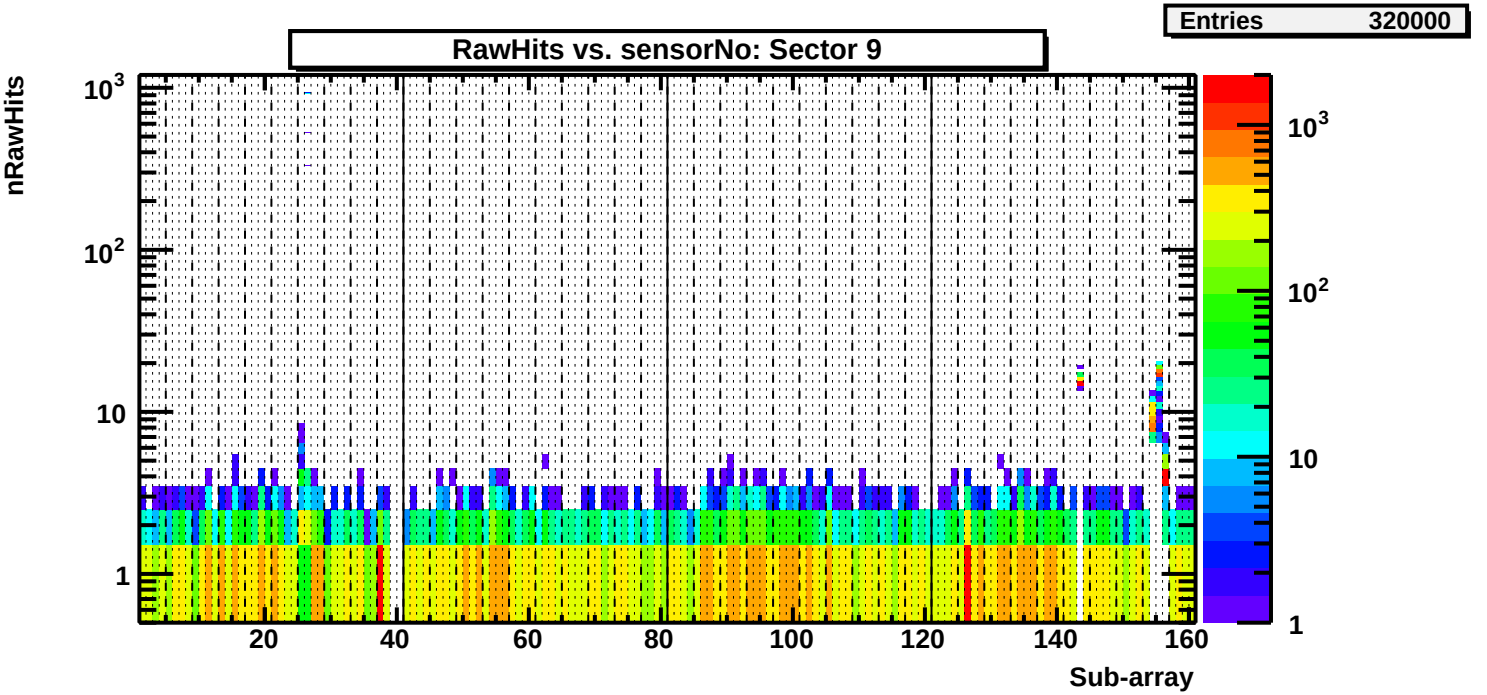
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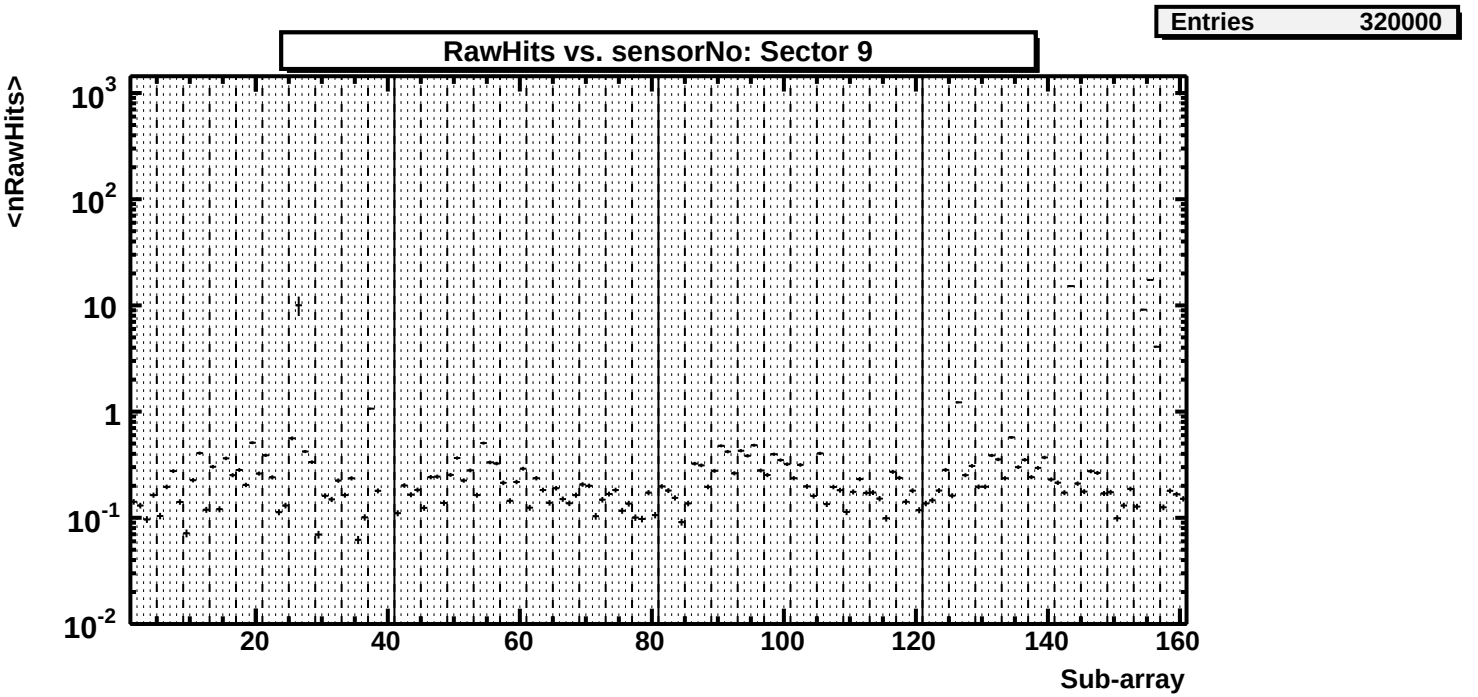
nRawHits
Sub-array


Entries 320000
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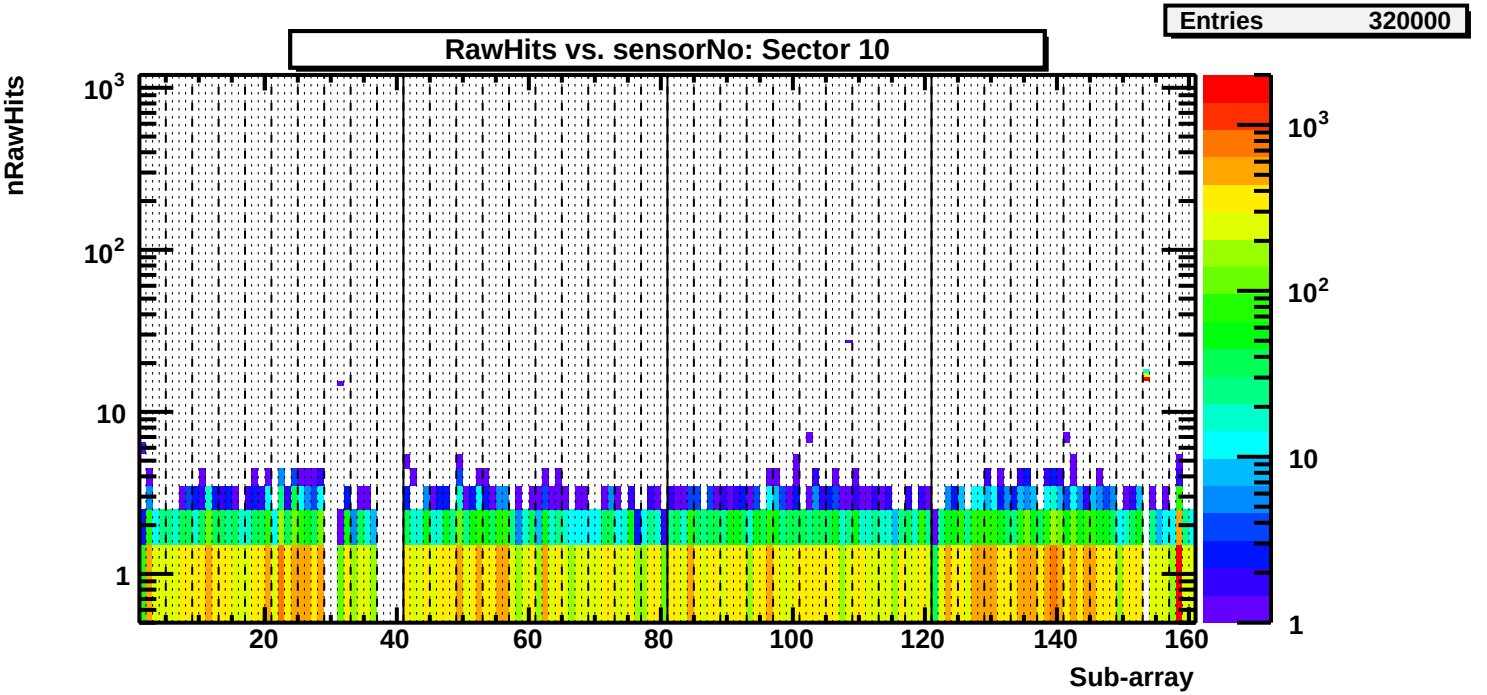
Sub-array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RawHits vs. sensorNo: Sector 10
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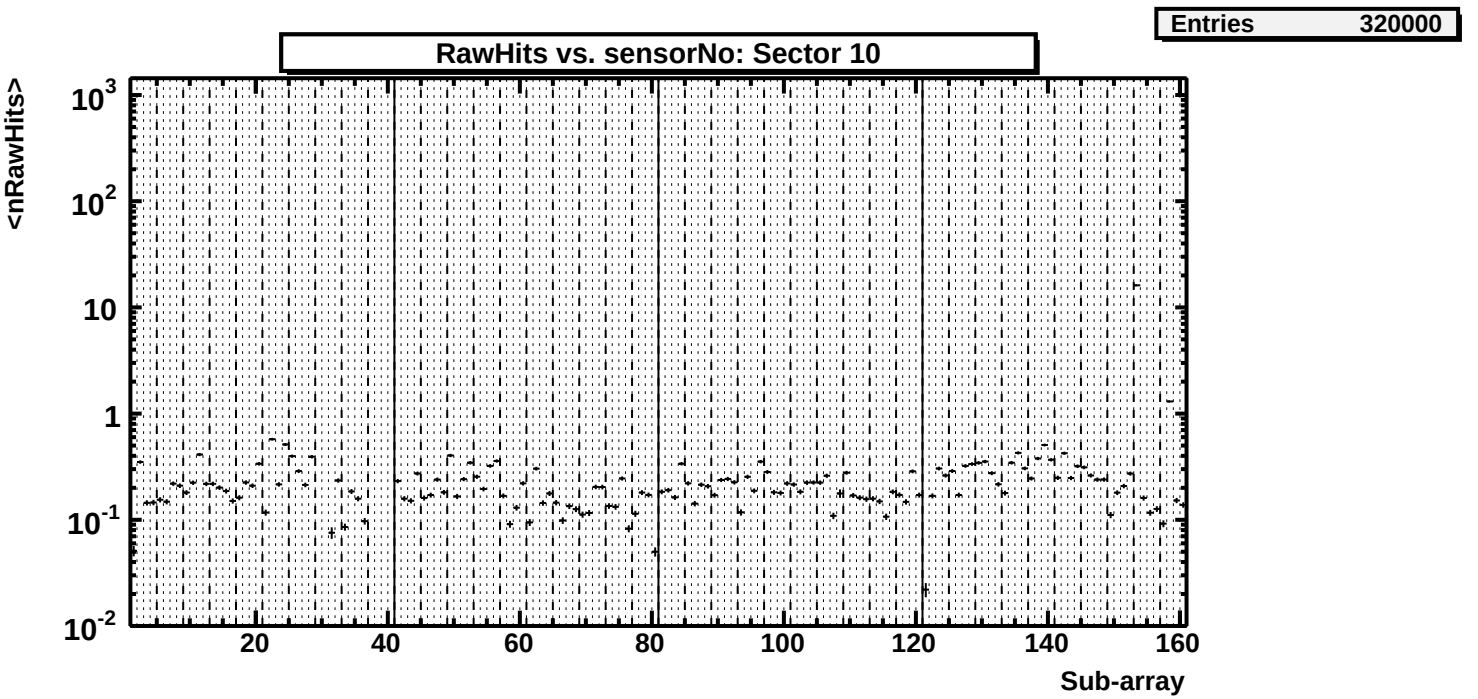
Sub-array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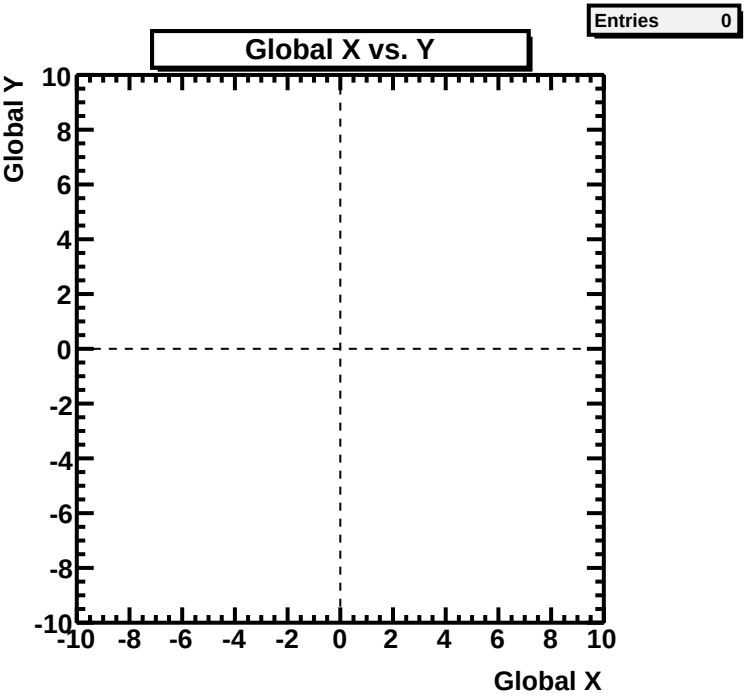
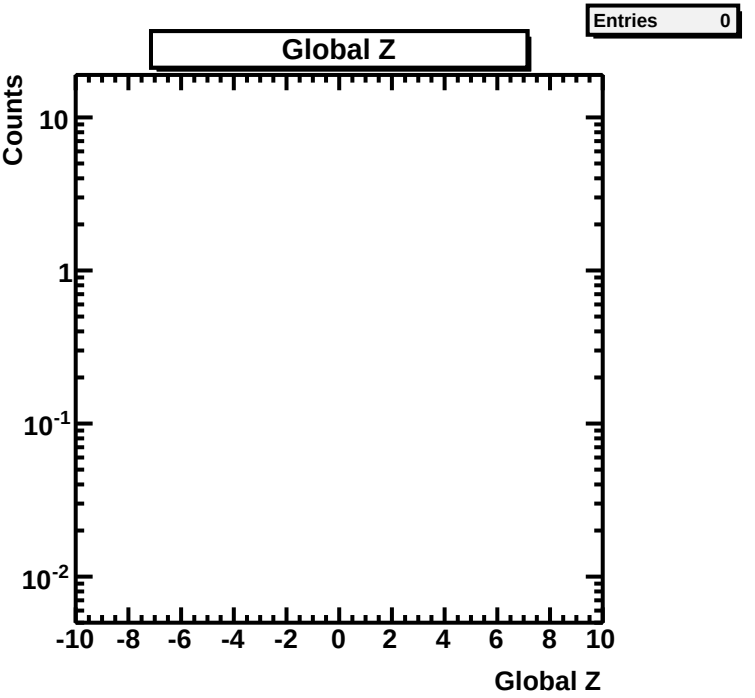
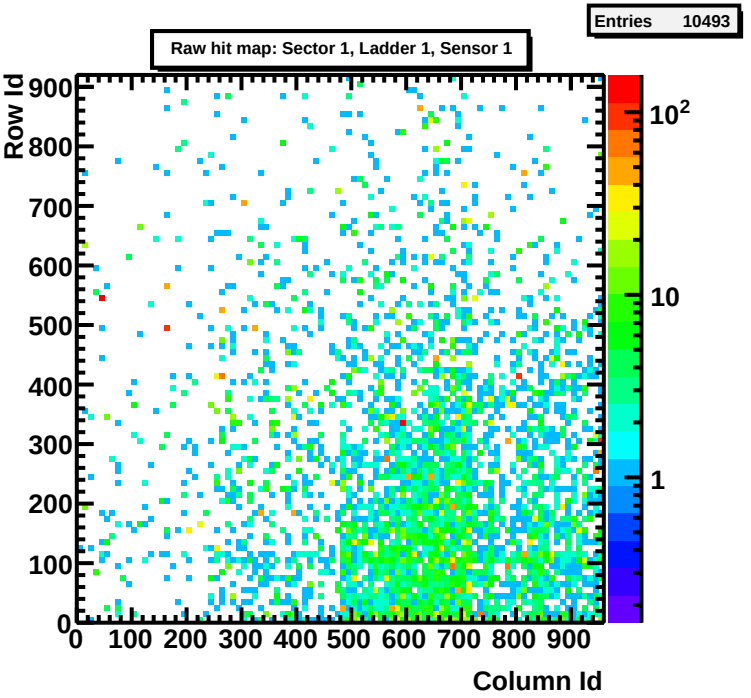
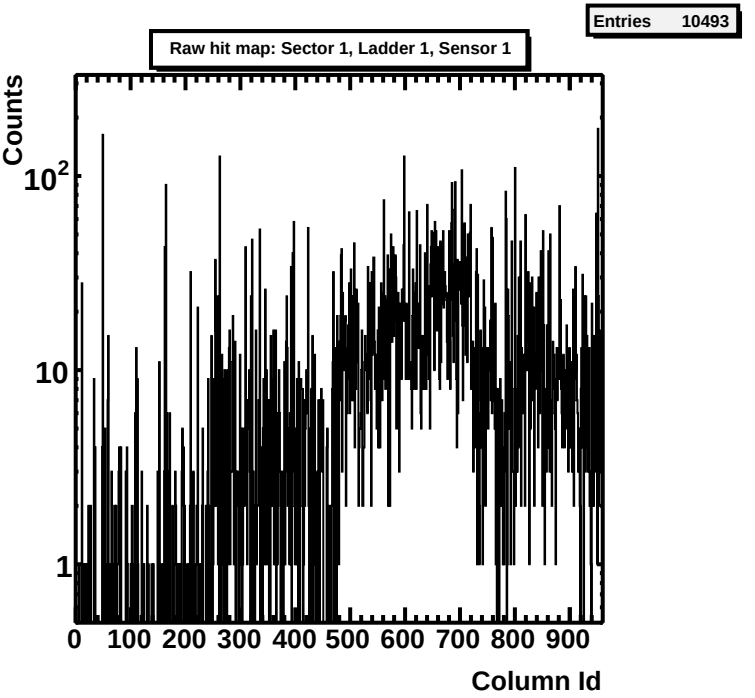
Sub-array


Entries 0
Global X vs. Y
Global Y
Global X
10
8
6
4
2
0
-2
-4
-6
-8
-10
-10 -8 -6 -4 -2 0 2 4 6 8 10


Entries 0
Global Z
Counts
Global Z
10
1
10^{-1}
10^{-2}
-10 -8 -6 -4 -2 0 2 4 6 8 10


Entries 10493
Raw hit map: Sector 1, Ladder 1, Sensor 1
Row Id
Column Id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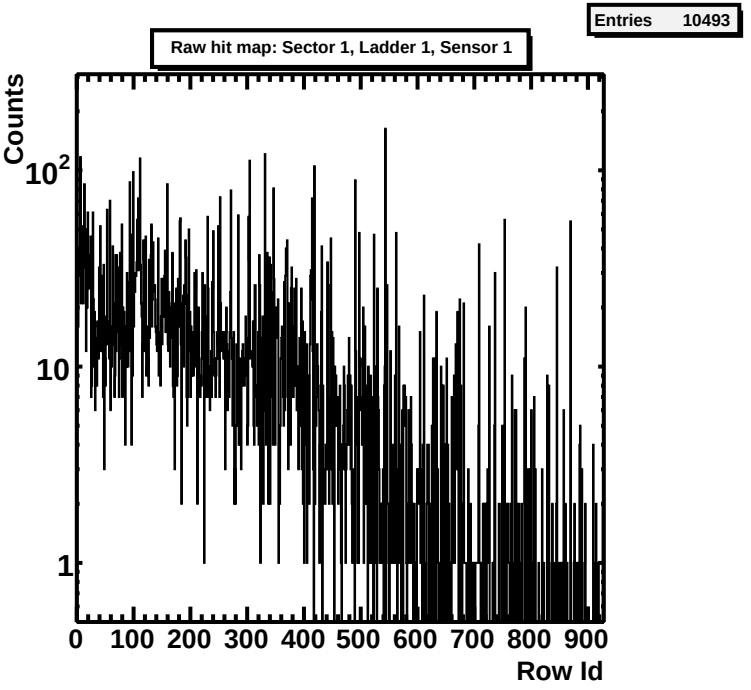
Counts
Column Id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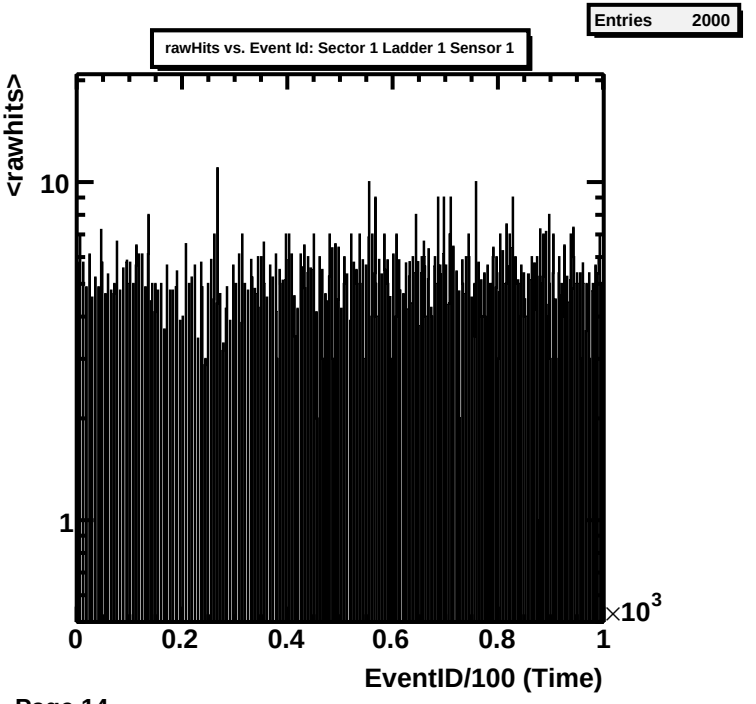
Counts
Row Id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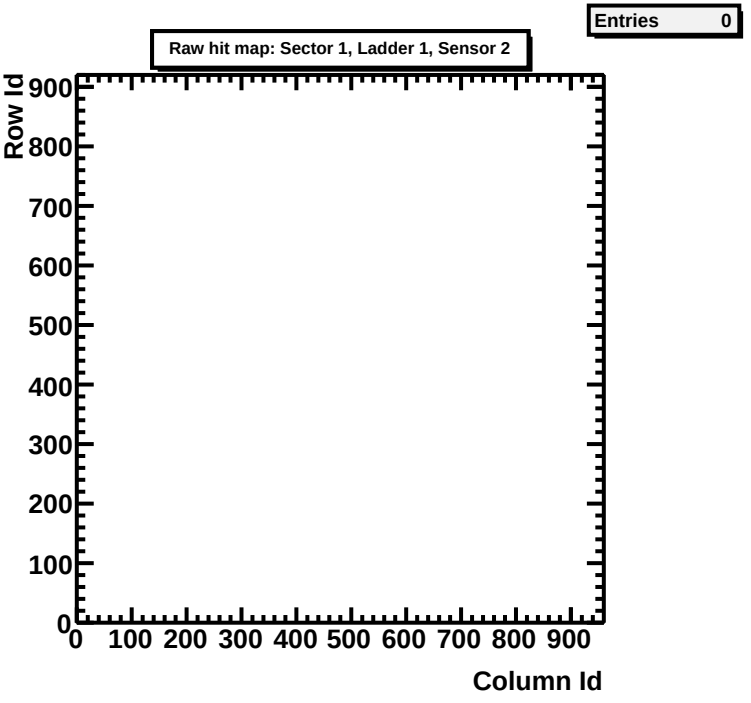
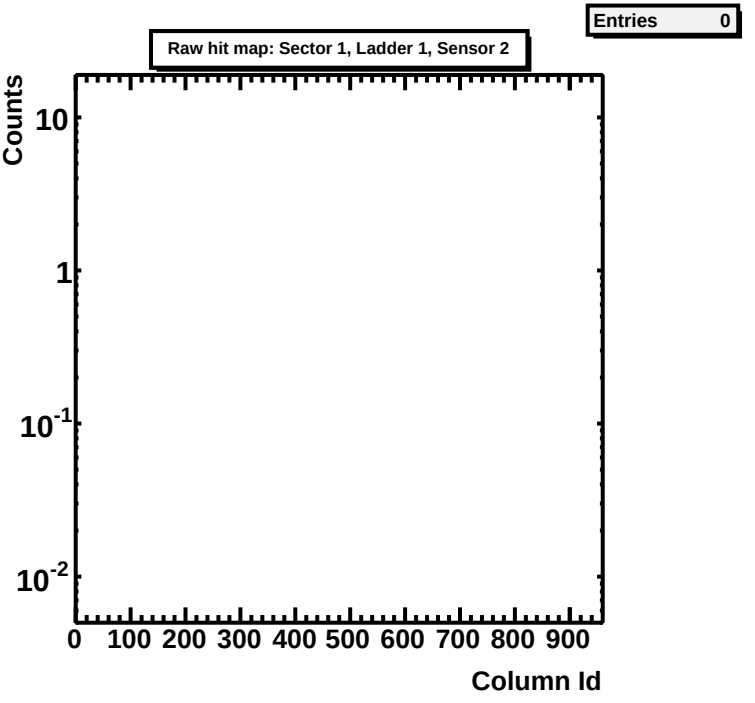
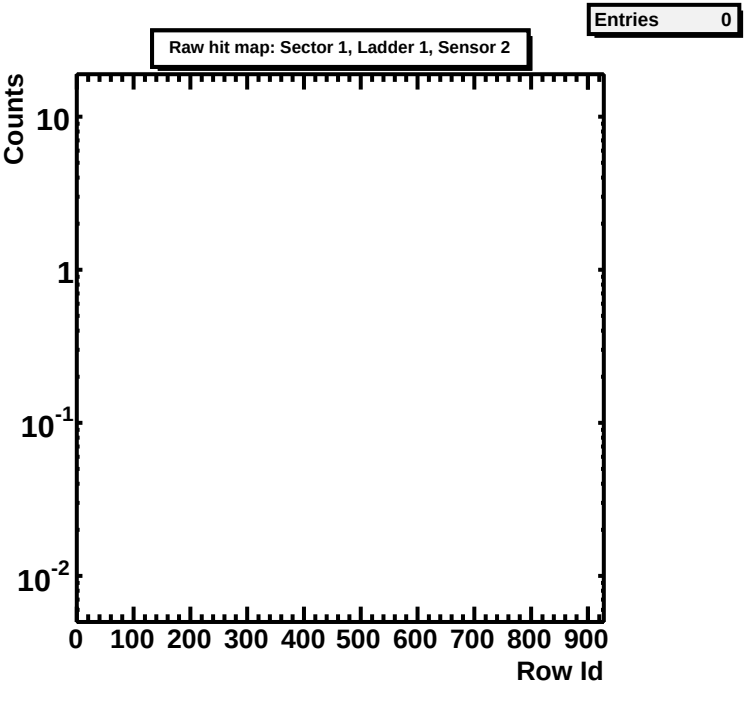
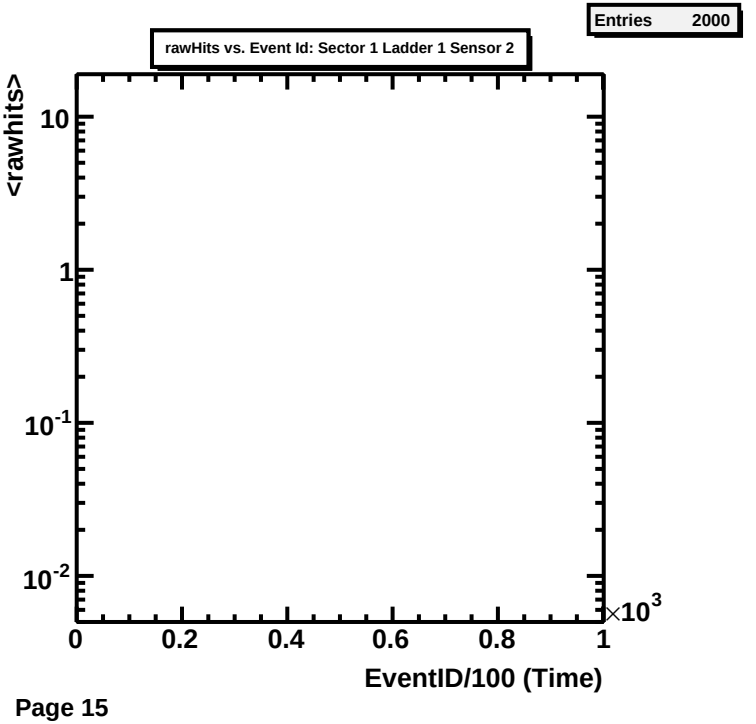
EventID/100 (Time)


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Row Id
Column Id


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Column Id


Entries 0
Raw hit map: Sector 1, Ladder 1, Sensor 2
Counts
Row Id


Entries 2000
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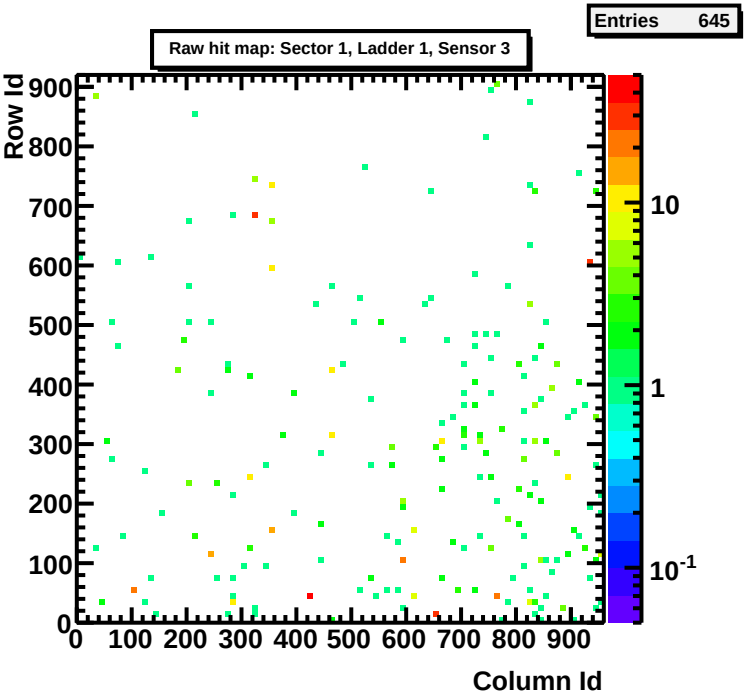
EventID/100 (Time)


Entries 645
Raw hit map: Sector 1, Ladder 1, Sensor 3
Row Id
Column Id
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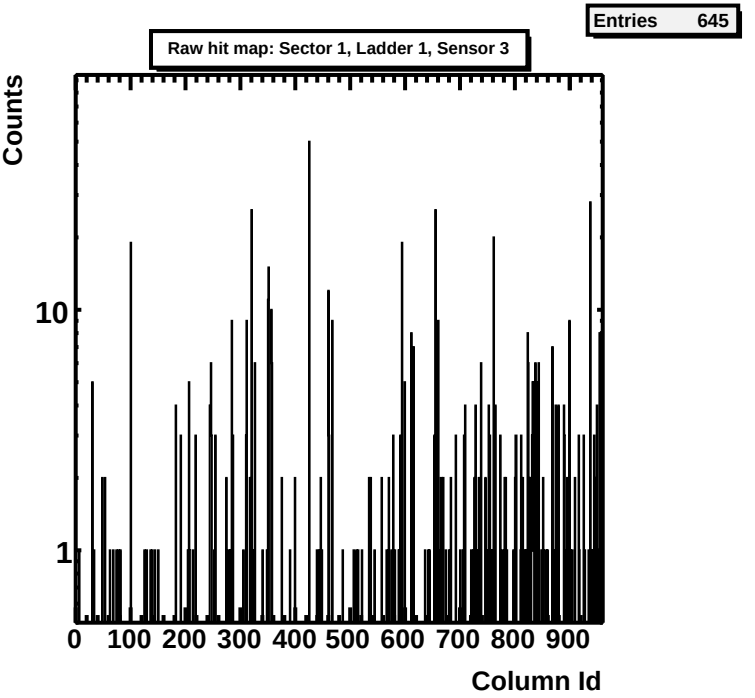
10
1
10^{-1}


Entries 645
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Column Id
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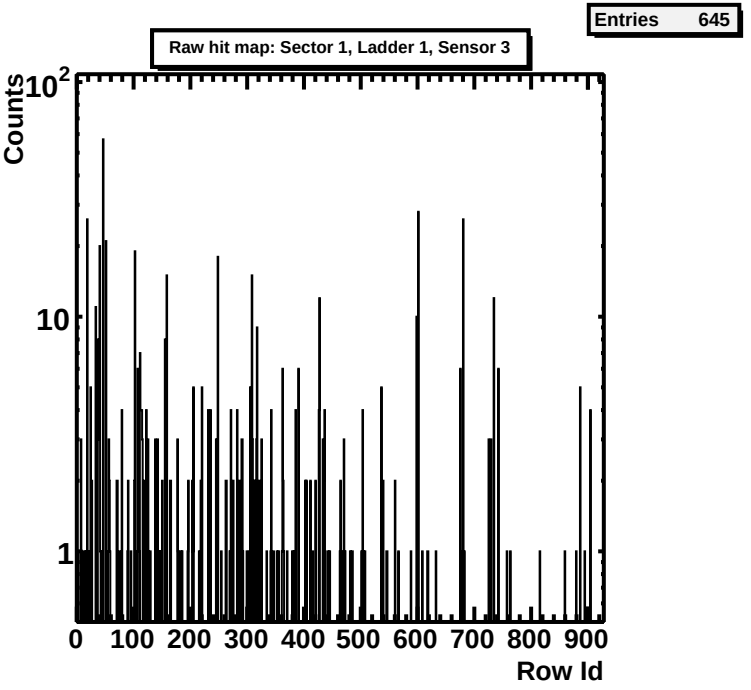
10
1


Entries 645
Raw hit map: Sector 1, Ladder 1, Sensor 3
Counts
Row Id
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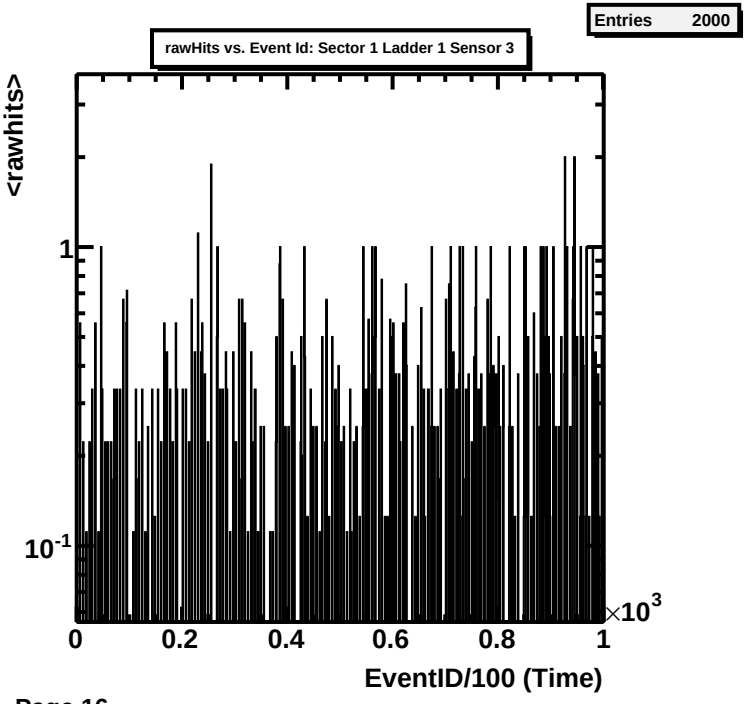
10^2
10
1


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 3
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EventID/100 (Time)
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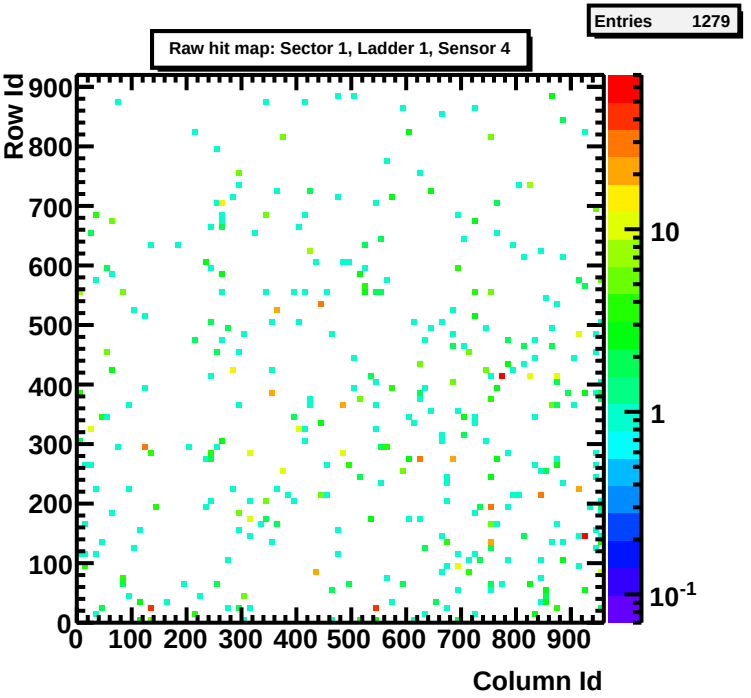
$\times 10^3$
1
10^{-1}


Entries 1279
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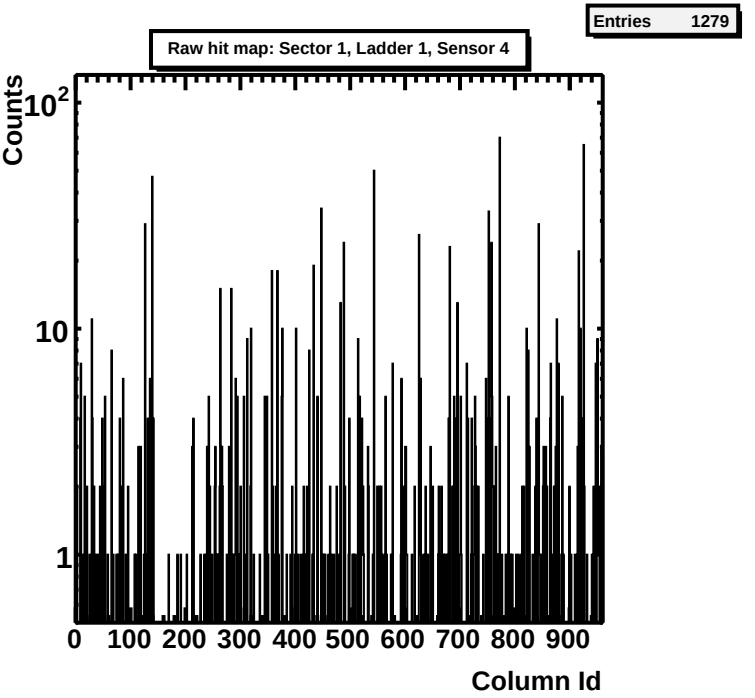
Row Id
Column Id


Entries 1279
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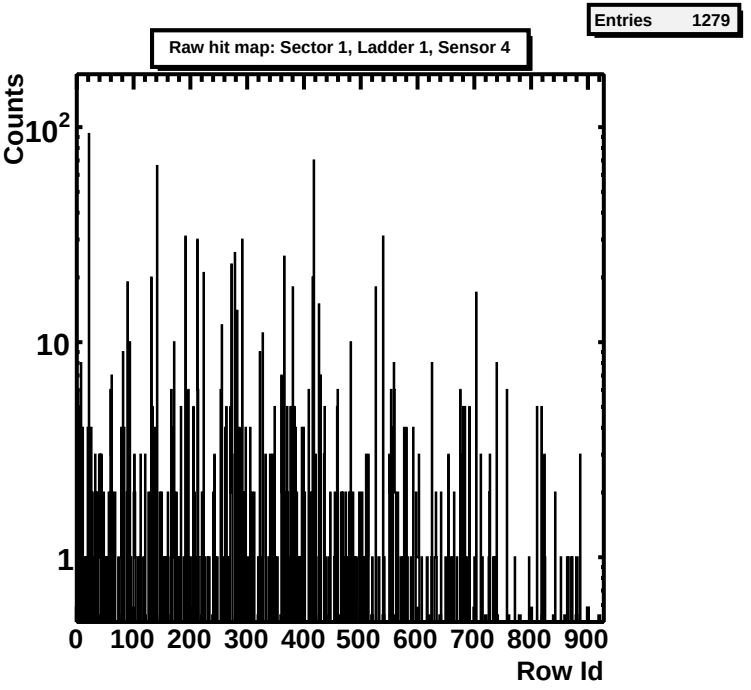
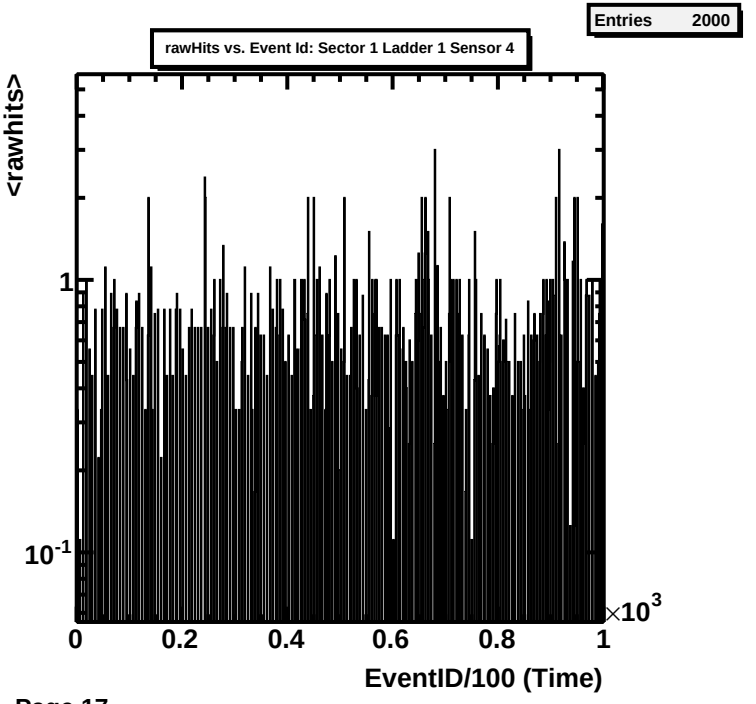
Counts
Column Id


Entries 1279
Raw hit map: Sector 1, Ladder 1, Sensor 4
Counts
Row Id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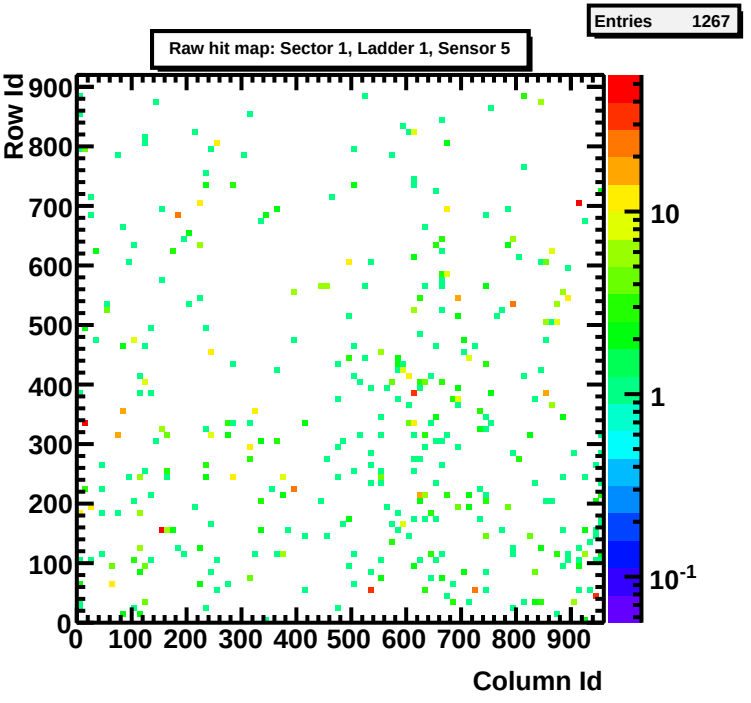
EventID/100 (Time)


Entries 1267
Raw hit map: Sector 1, Ladder 1, Sensor 5
Row Id
Column Id
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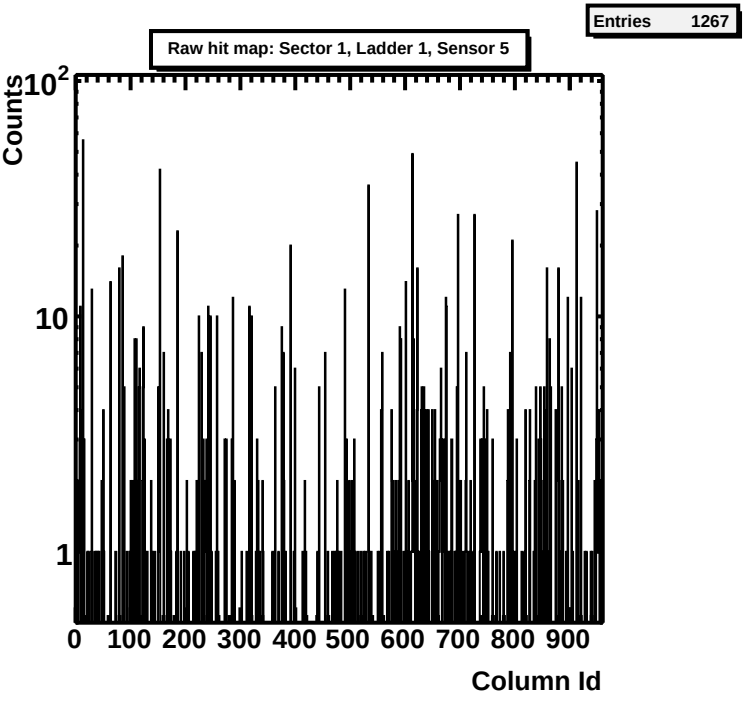
10
1
10^{-1}


Entries 1267
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
10^2
10
1
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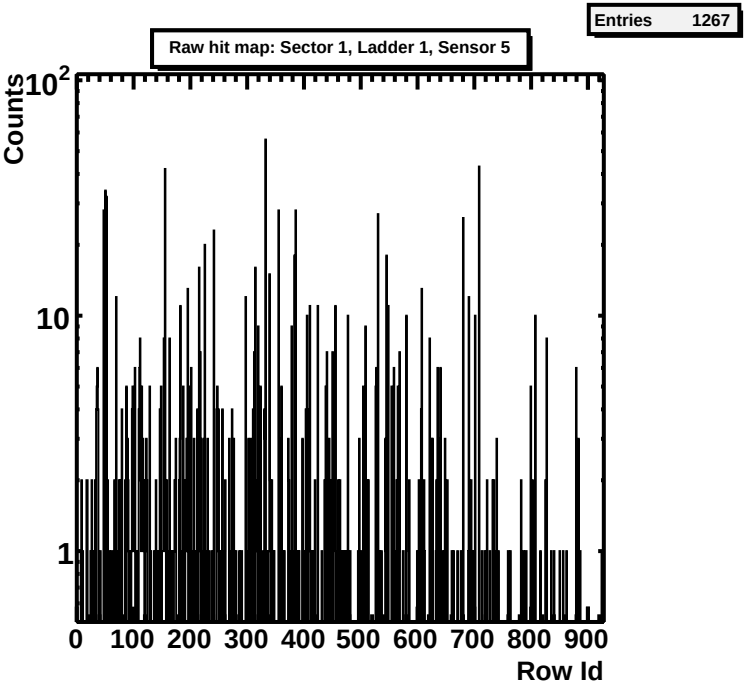
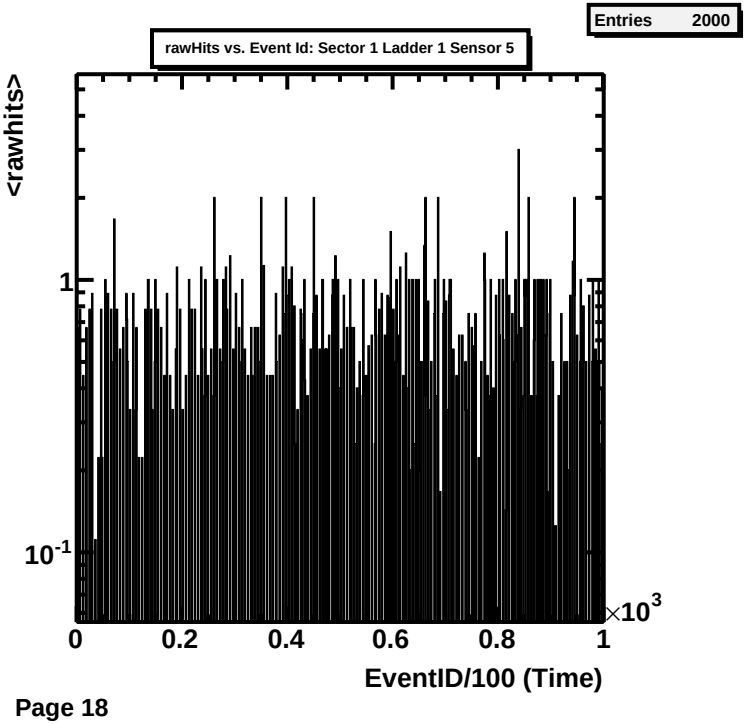
Column Id


Entries 1267
Raw hit map: Sector 1, Ladder 1, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 5
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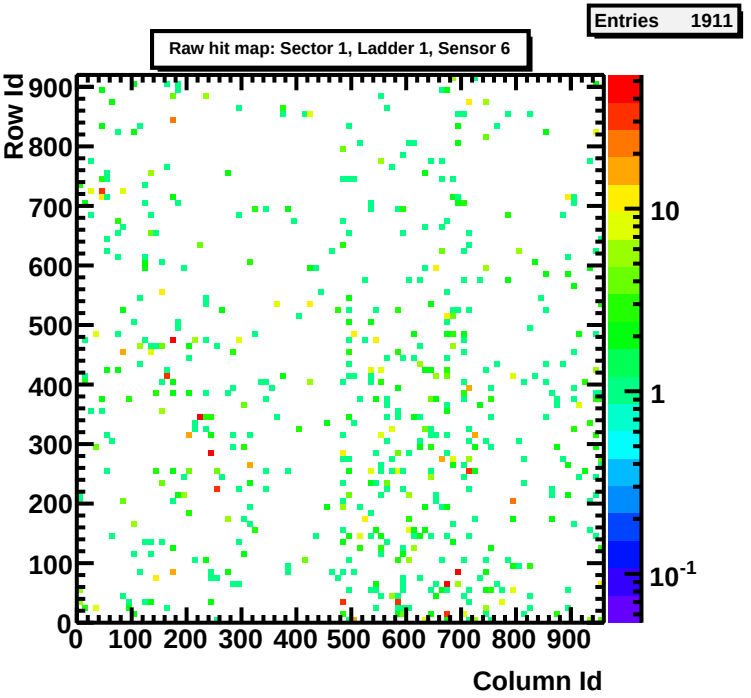
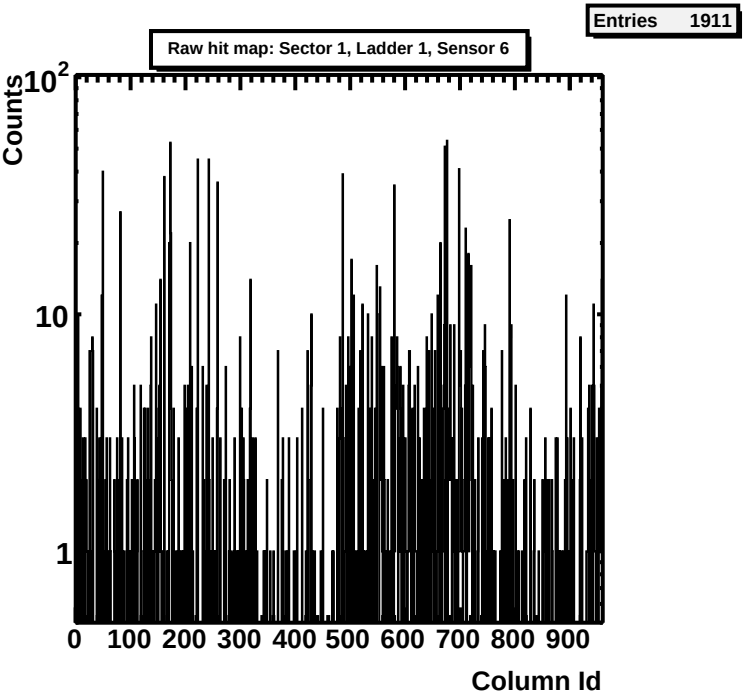
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1911
Raw hit map: Sector 1, Ladder 1, Sensor 6
Row Id
Column Id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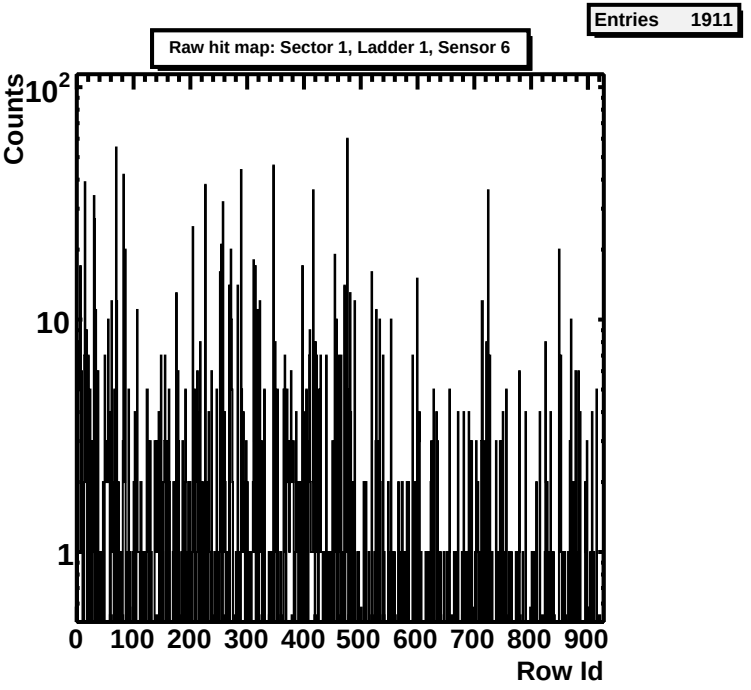
Raw hit map: Sector 1, Ladder 1, Sensor 6
Counts
Column Id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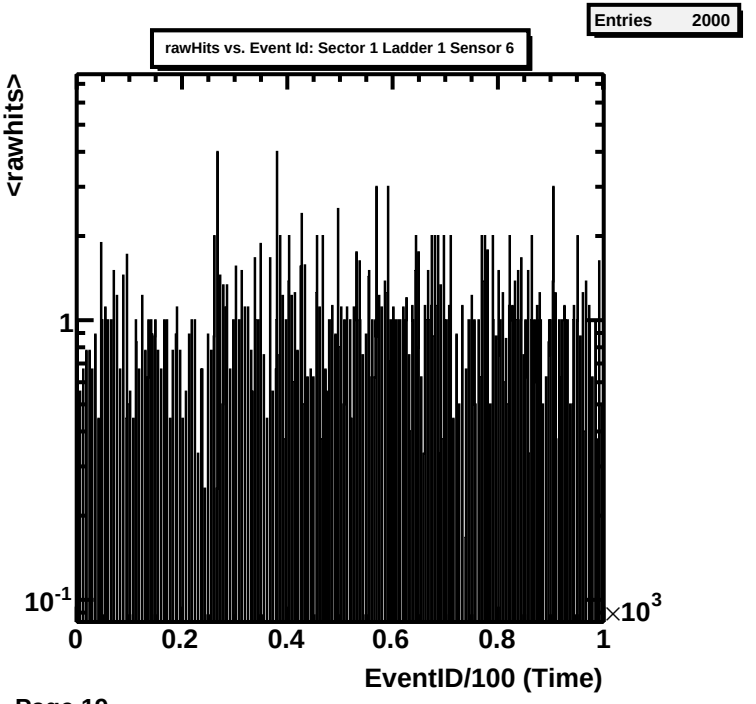
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 6
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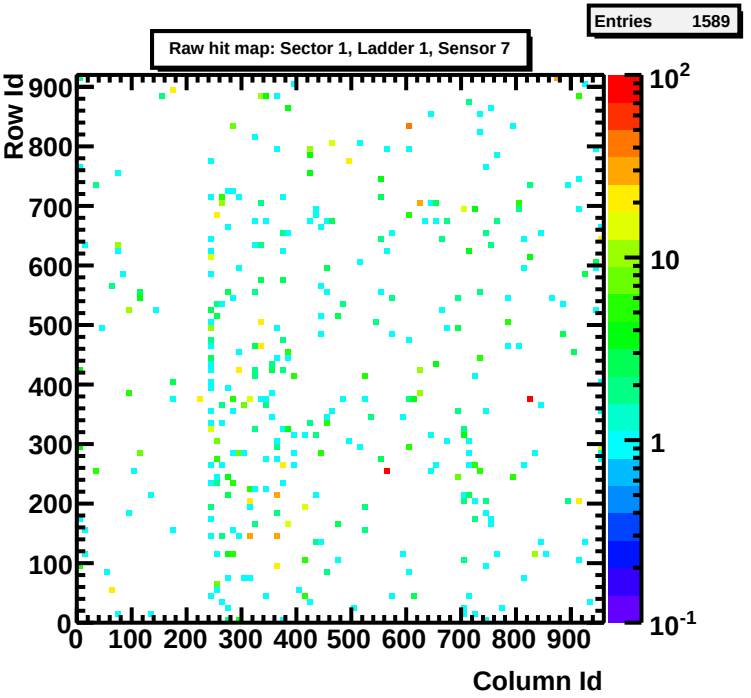
EventID/100 (Time)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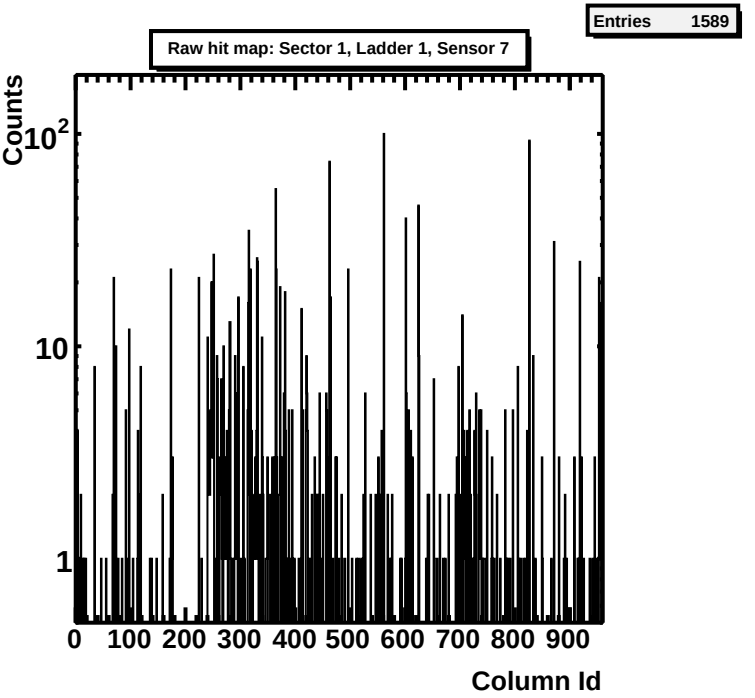
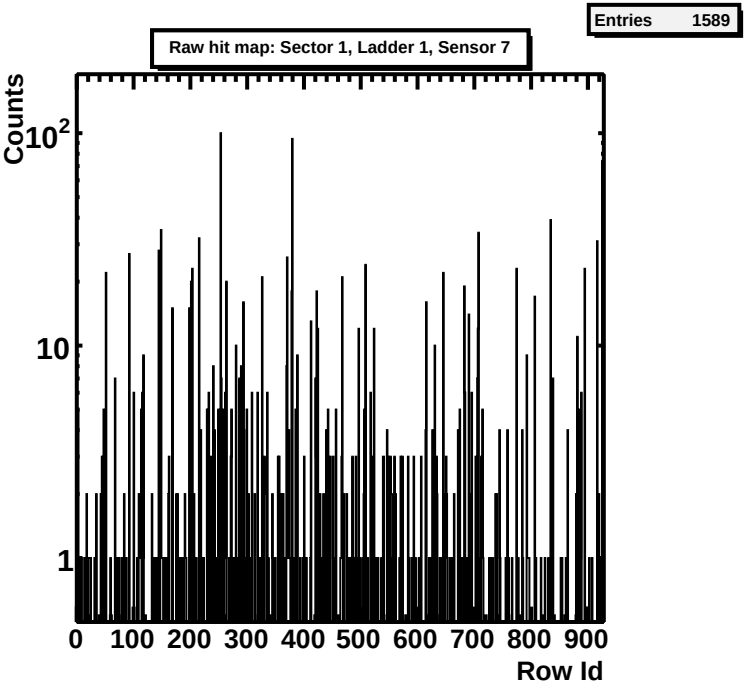
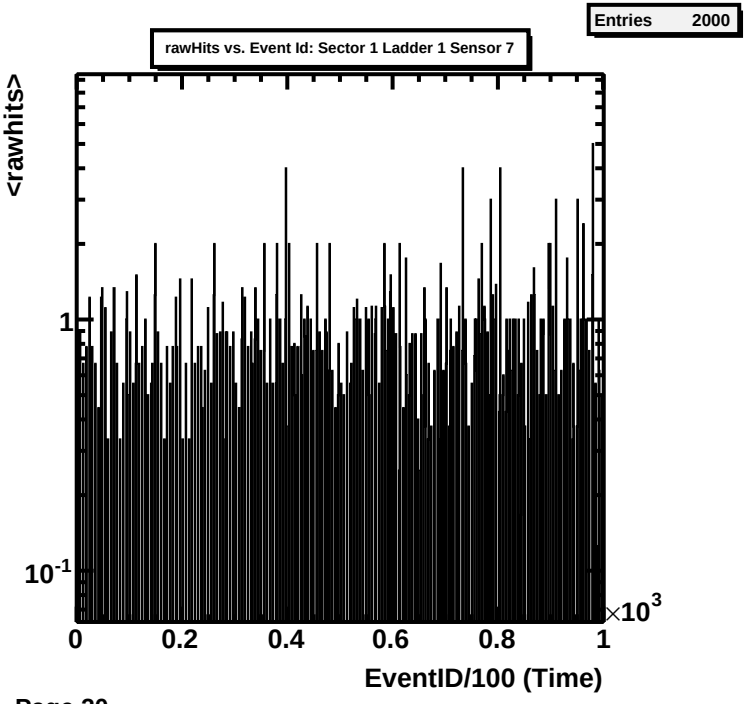
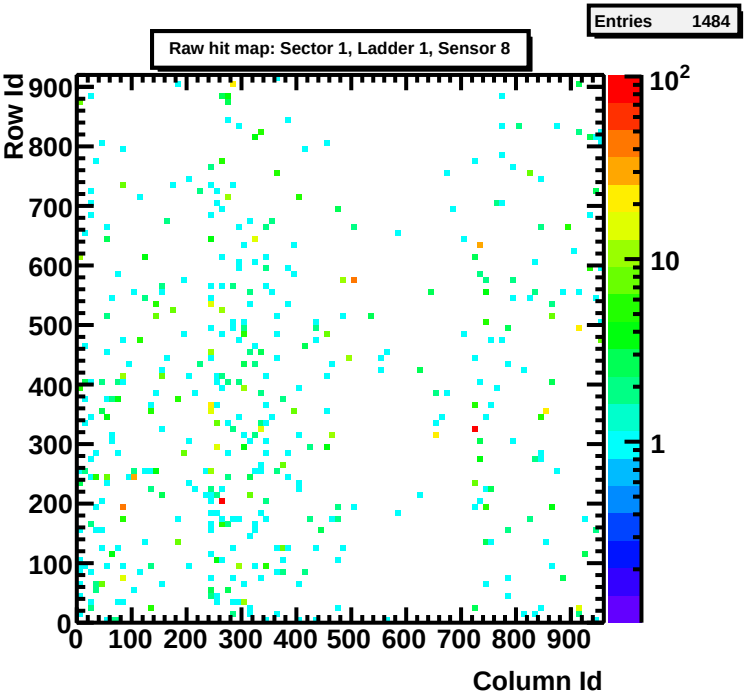
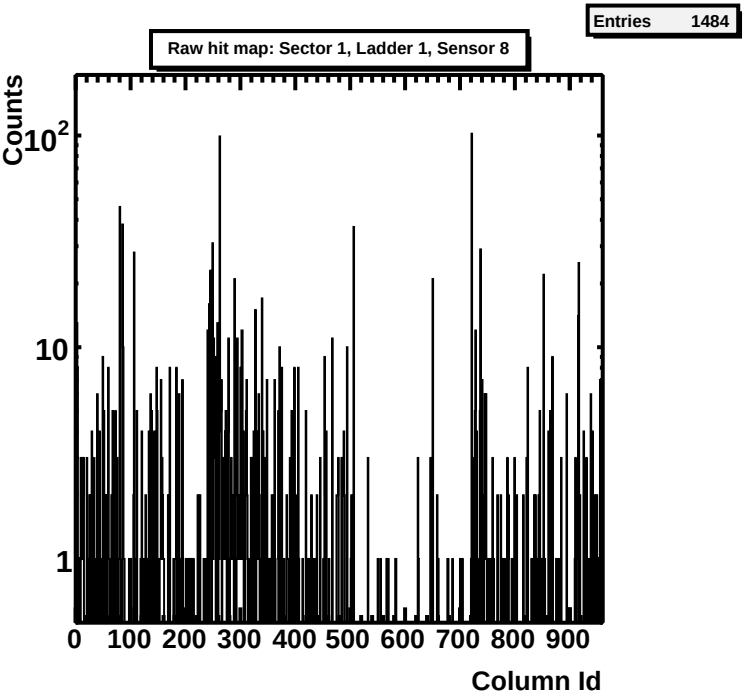
Row Id
Column Id

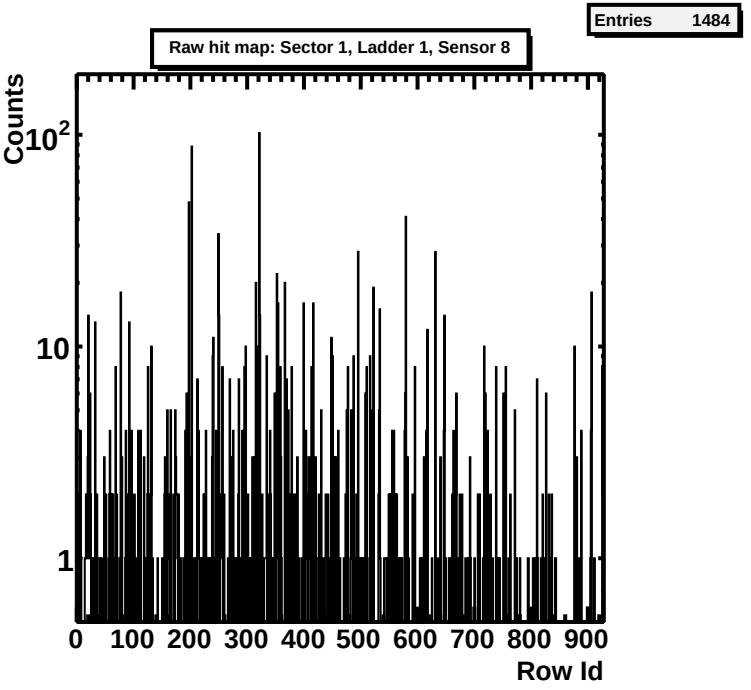

Entries 1589
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Column Id

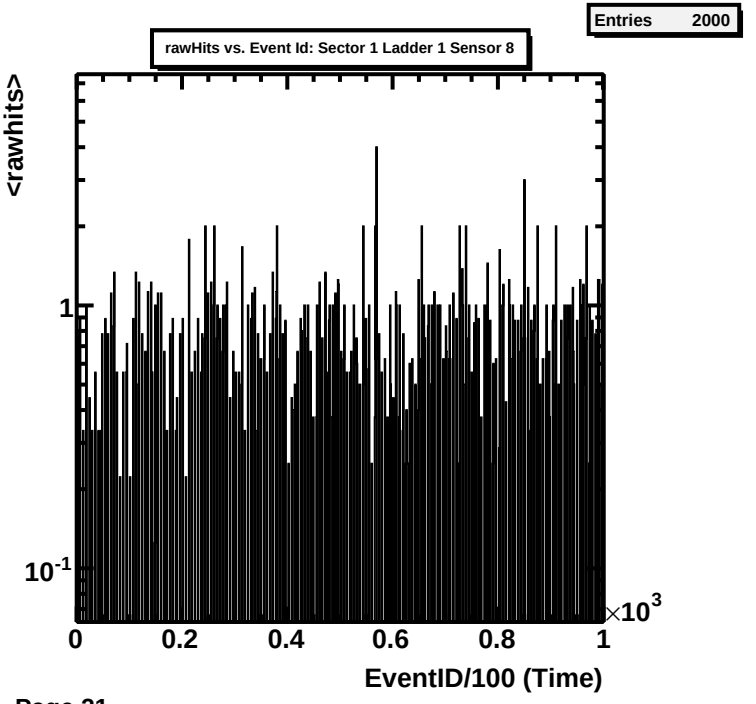

Entries 1589
Raw hit map: Sector 1, Ladder 1, Sensor 7
Counts
Row Id

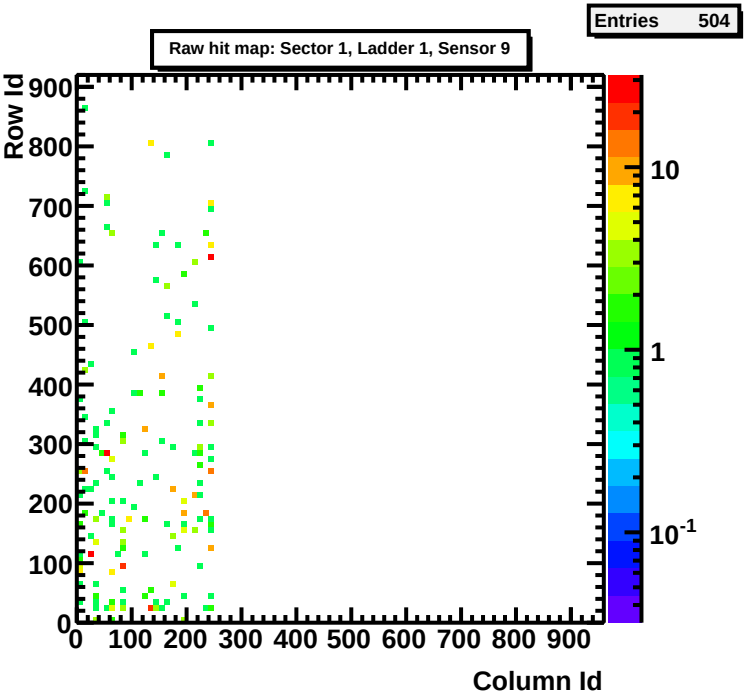

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

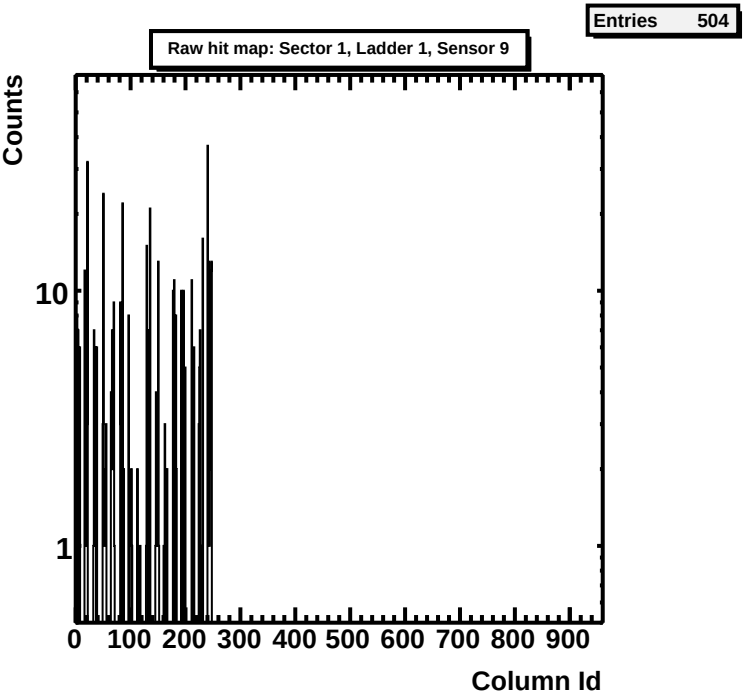

Entries 1484
Raw hit map: Sector 1, Ladder 1, Sensor 8
Row Id
Column Id

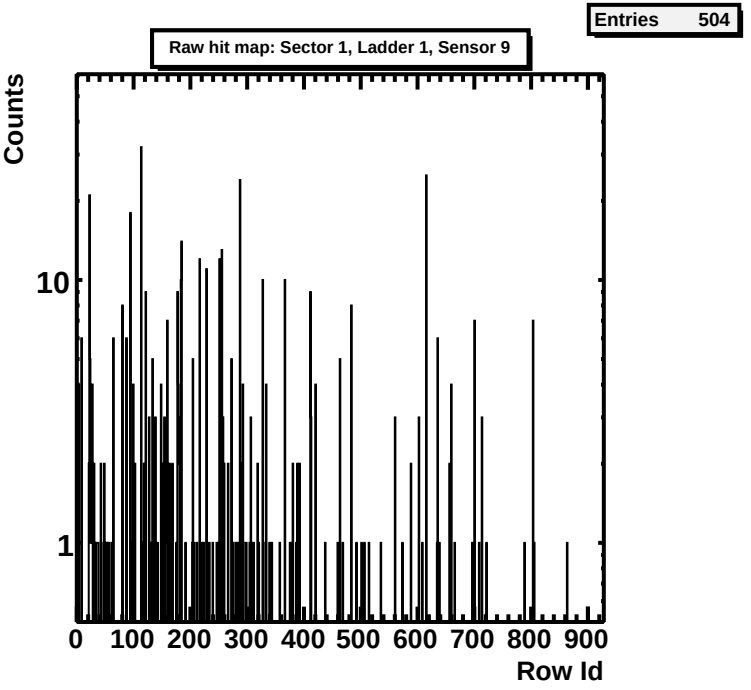

Entries 1484
Raw hit map: Sector 1, Ladder 1, Sensor 8
Counts
Column Id

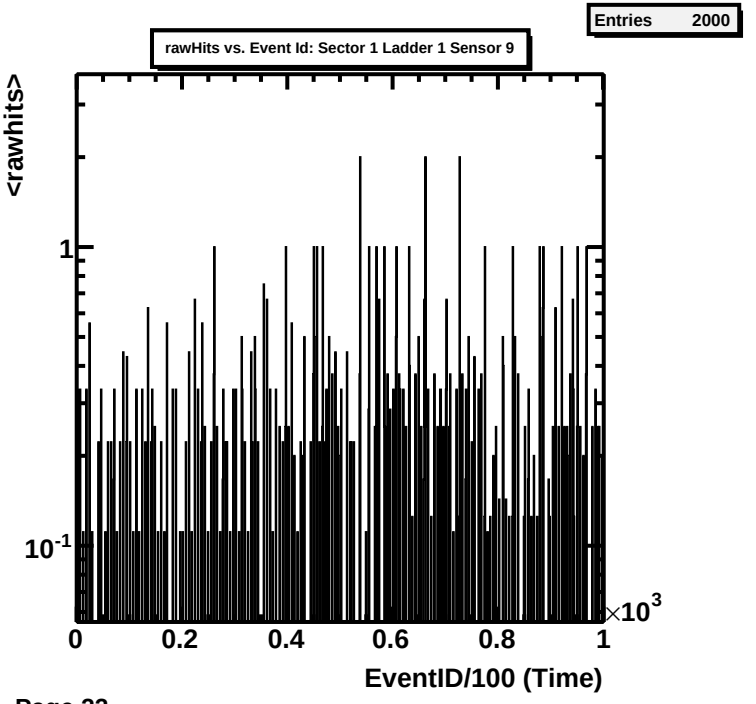

Entries 1484
Raw hit map: Sector 1, Ladder 1, Sensor 8
Counts
Row Id

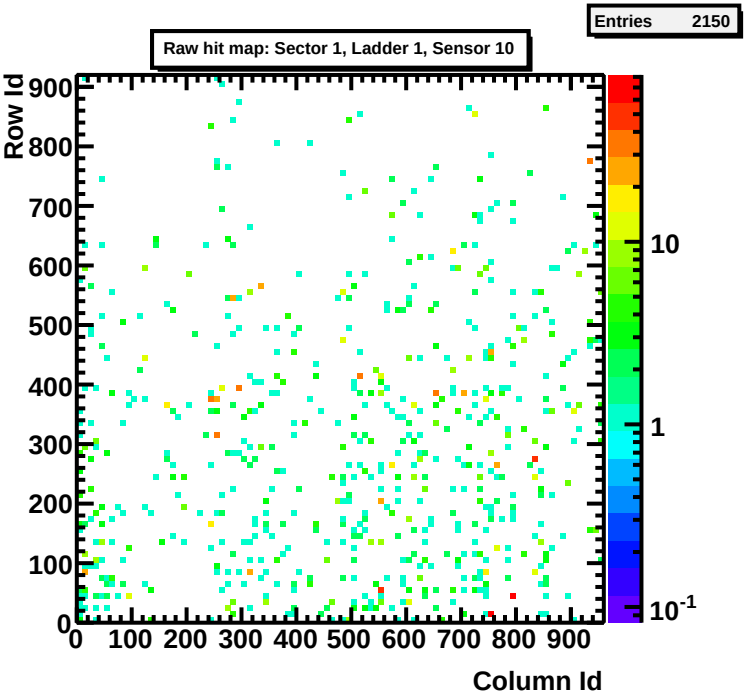

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

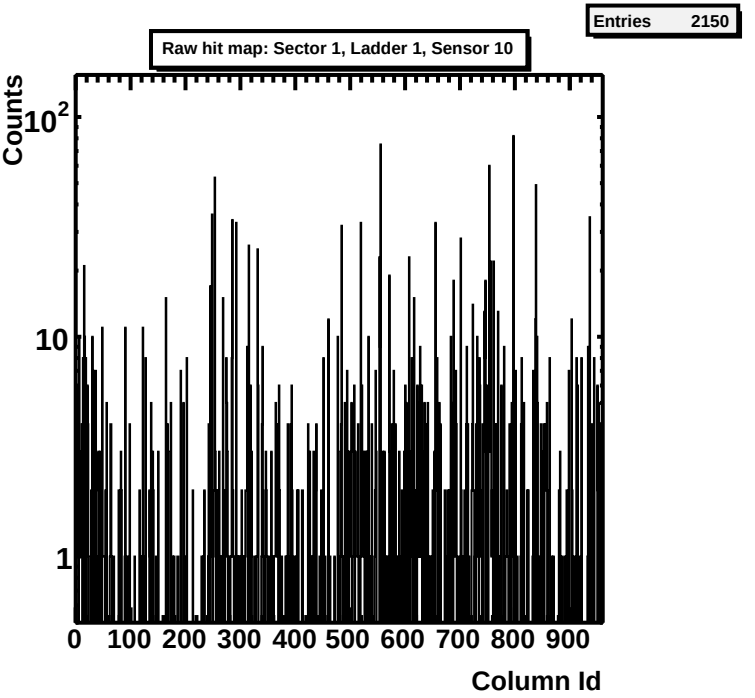

Entries 504
Raw hit map: Sector 1, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

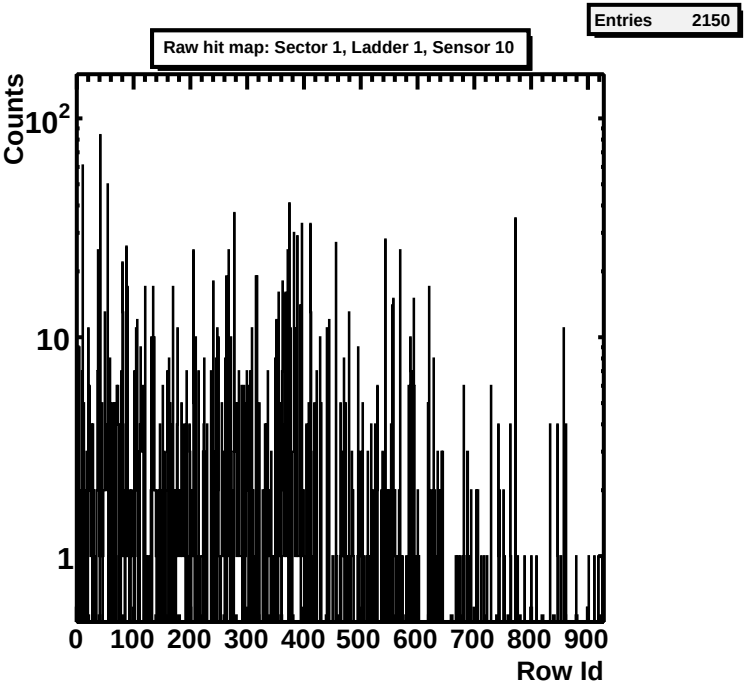

Entries 504
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

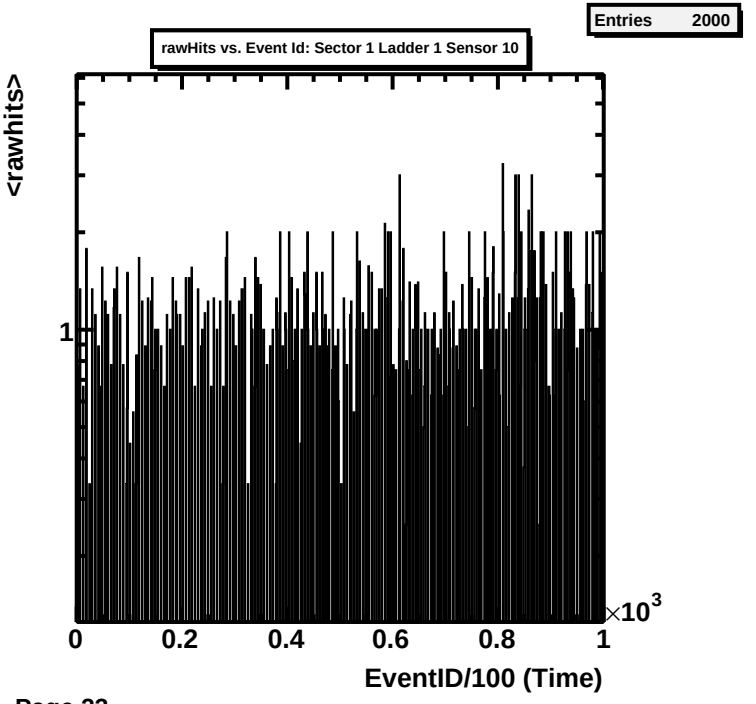

Entries 504
Raw hit map: Sector 1, Ladder 1, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

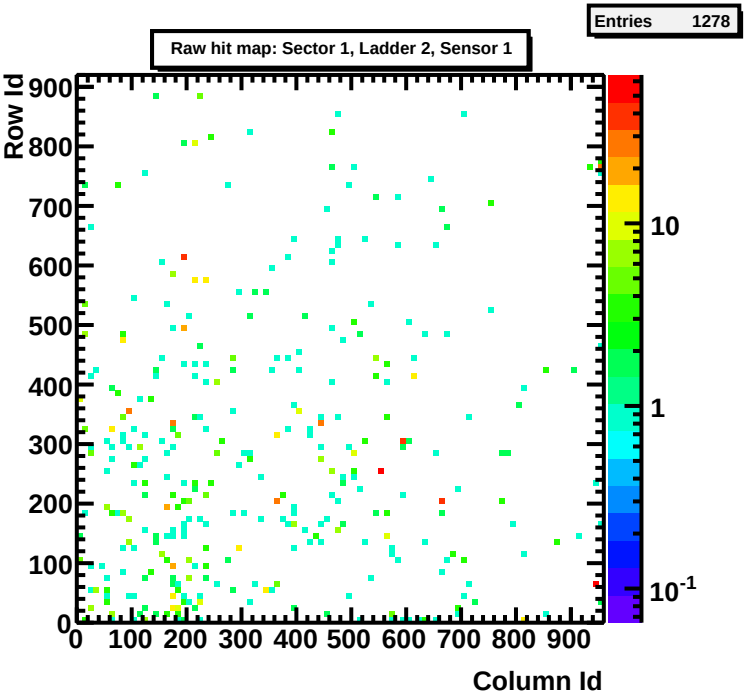

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

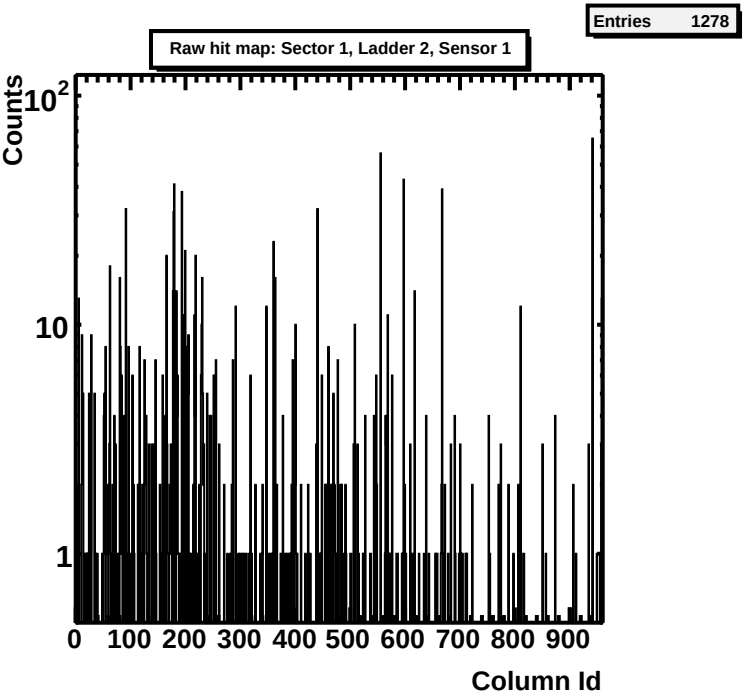

Entries 2150
Raw hit map: Sector 1, Ladder 1, Sensor 10
Row Id
Column Id

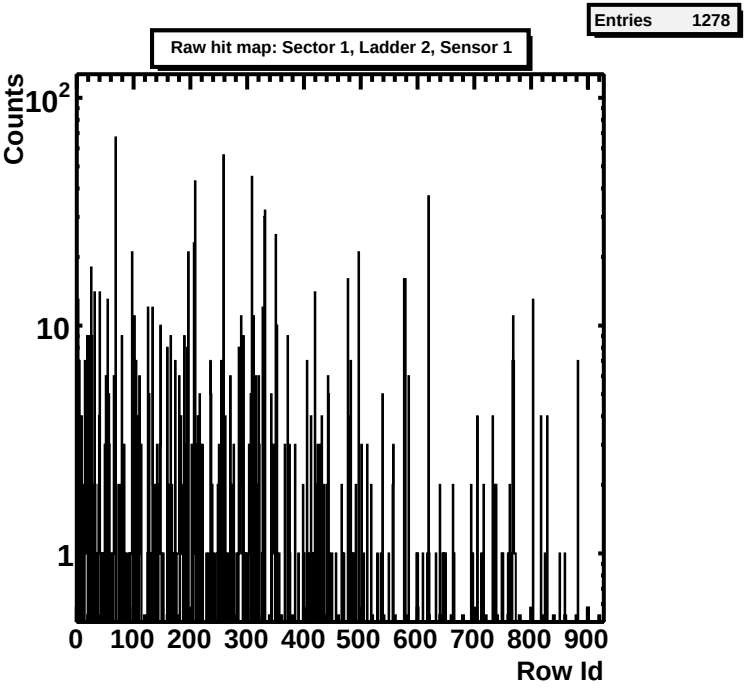

Entries 2150
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
Column Id

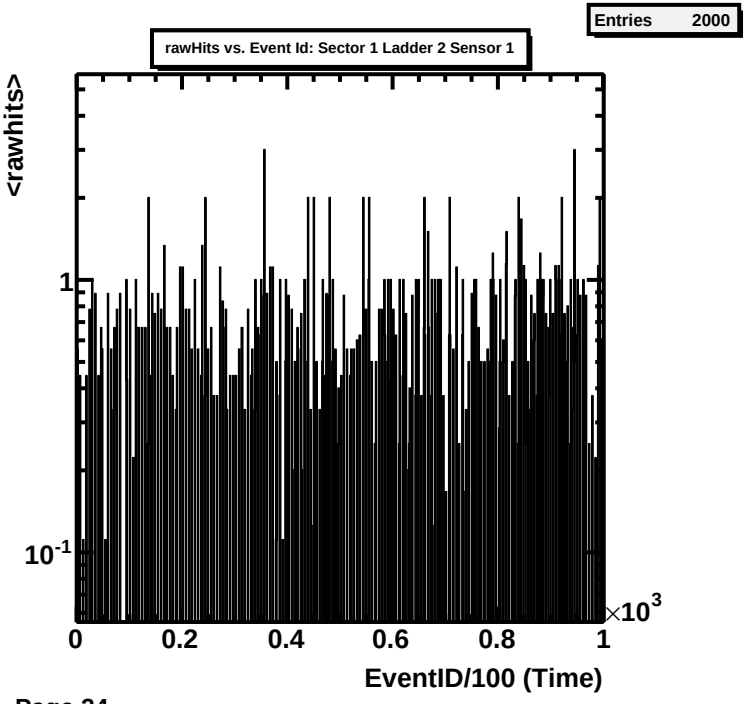

Entries 2150
Raw hit map: Sector 1, Ladder 1, Sensor 10
Counts
Row Id

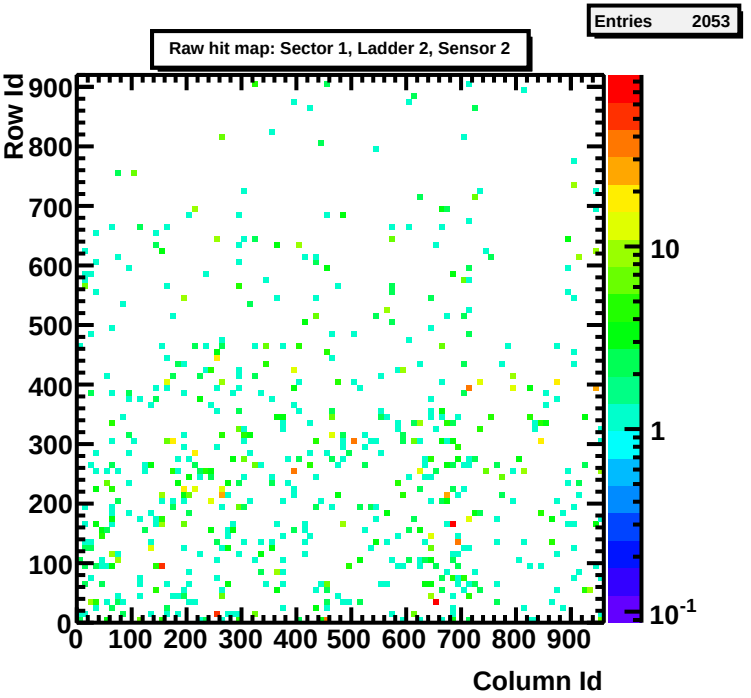

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

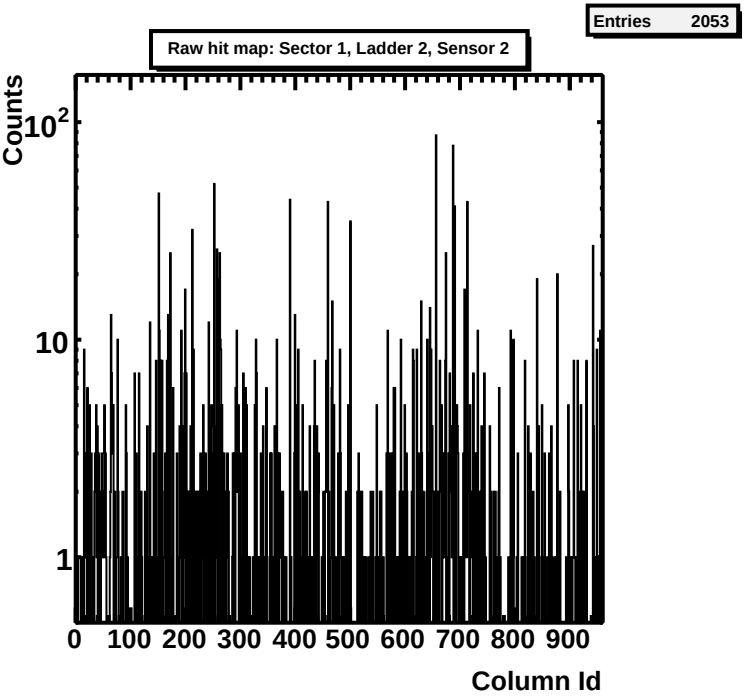

Entries 1278
Raw hit map: Sector 1, Ladder 2, Sensor 1
Row Id
Column Id

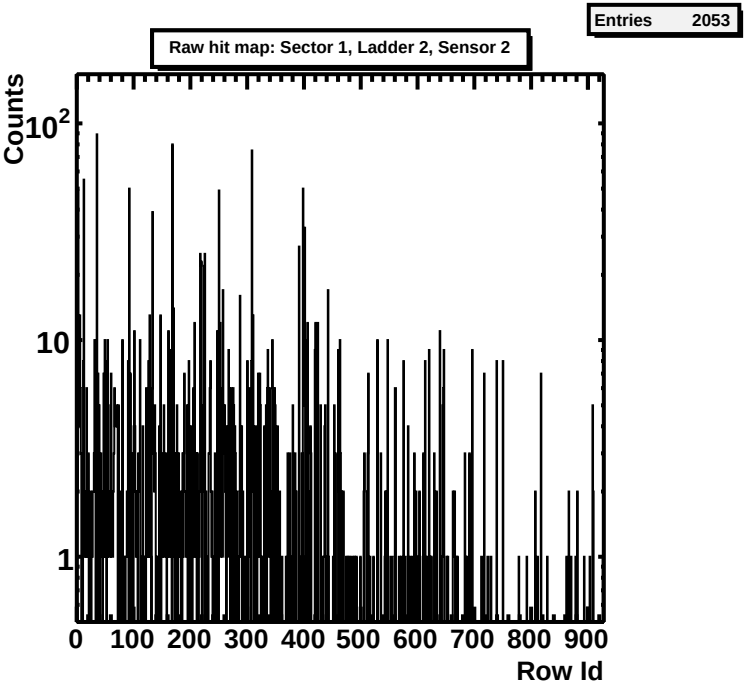

Entries 1278
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Column Id

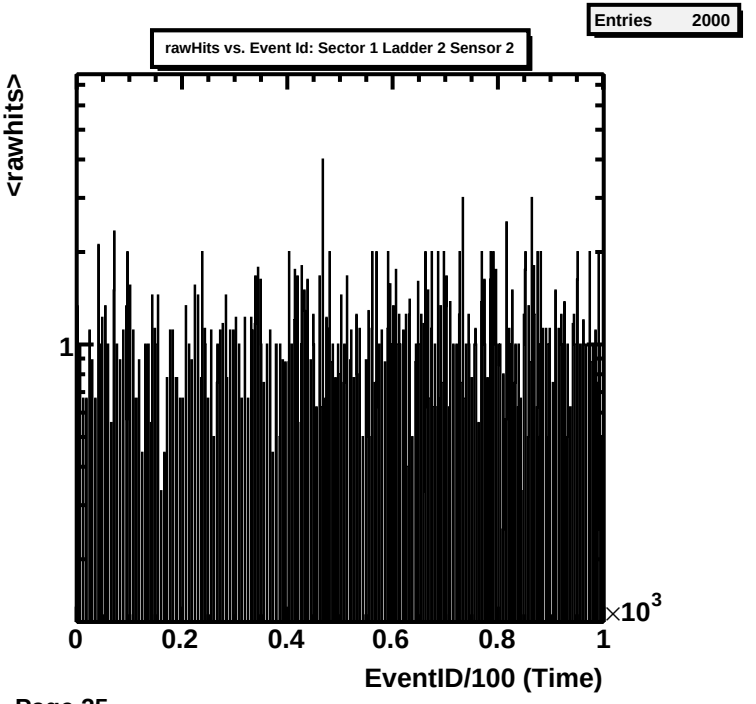

Entries 1278
Raw hit map: Sector 1, Ladder 2, Sensor 1
Counts
Row Id

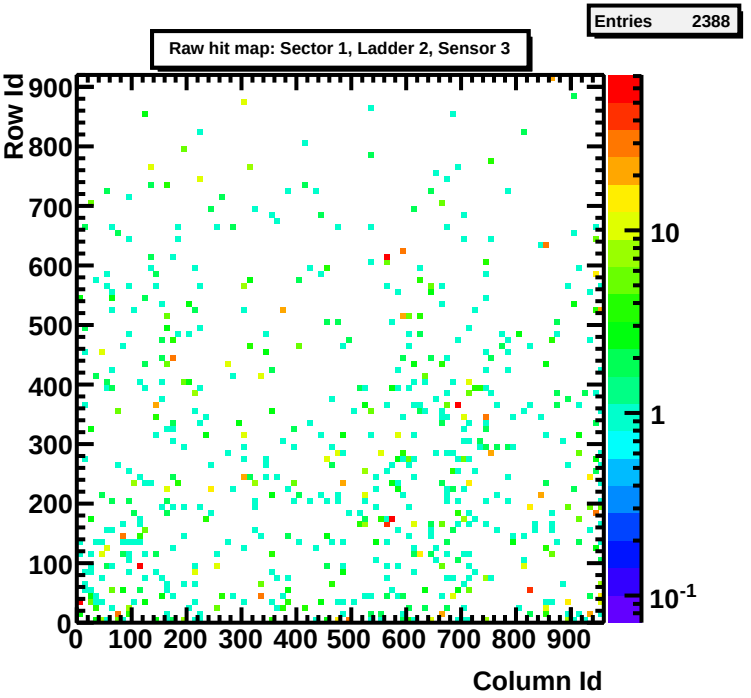

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

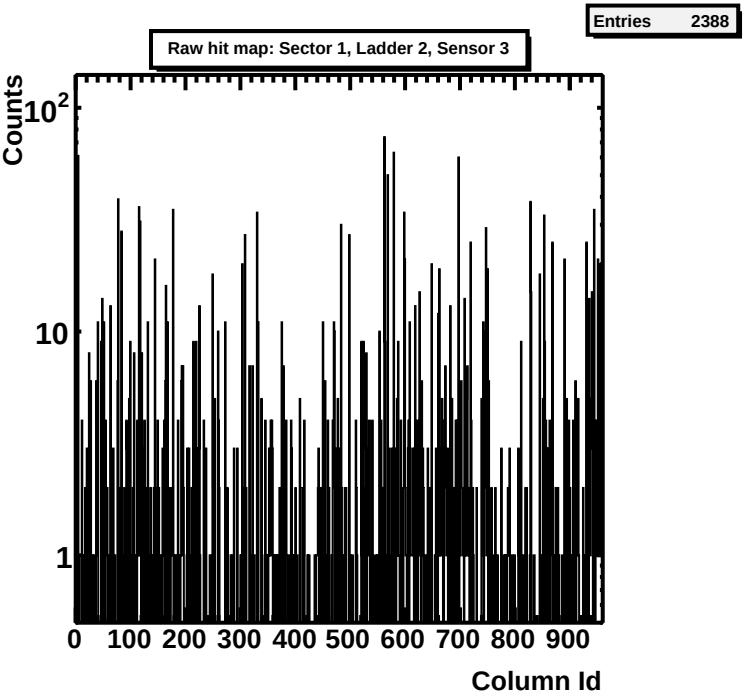

Entries 2053
Raw hit map: Sector 1, Ladder 2, Sensor 2
Row Id
Column Id

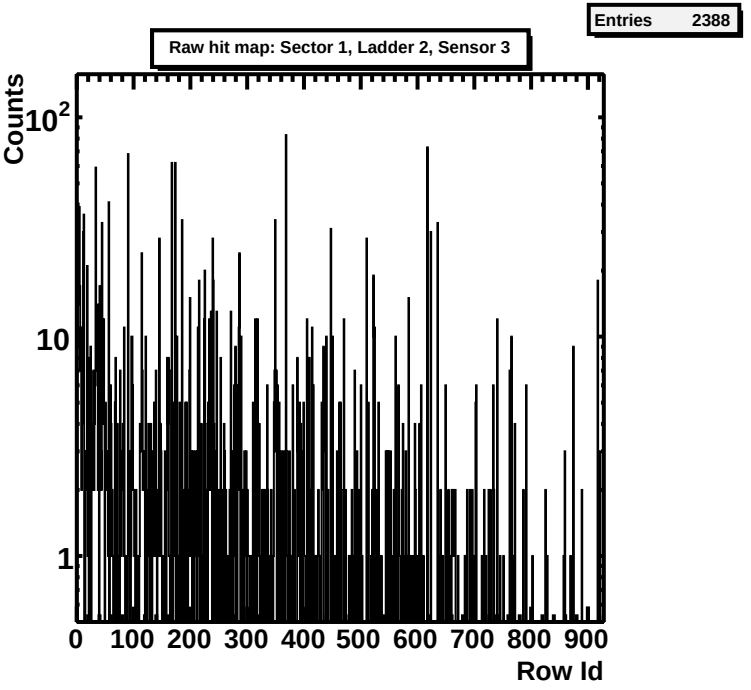

Entries 2053
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Column Id

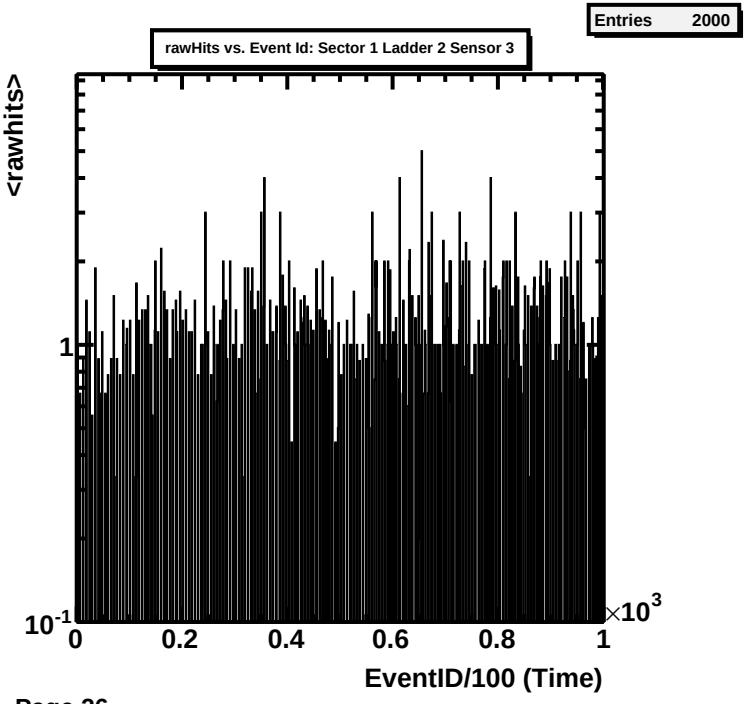

Entries 2053
Raw hit map: Sector 1, Ladder 2, Sensor 2
Counts
Row Id

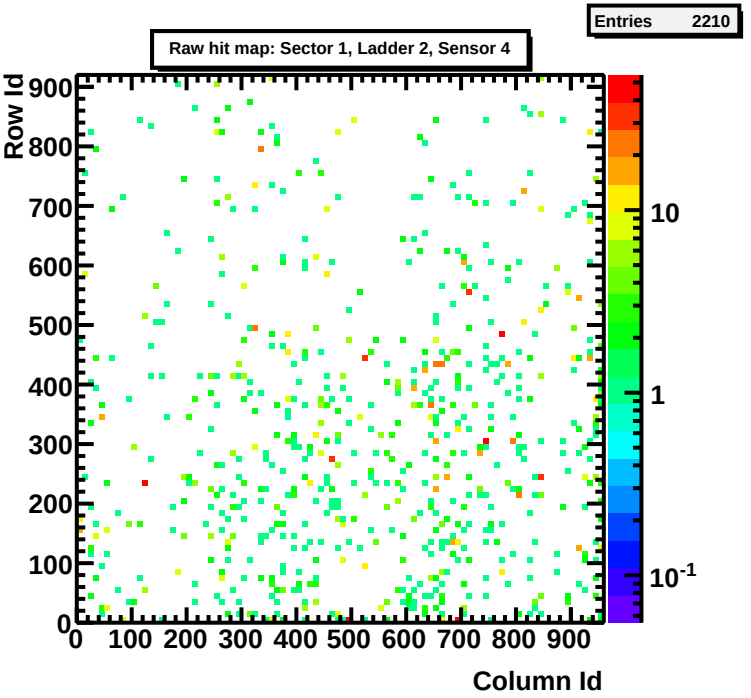

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

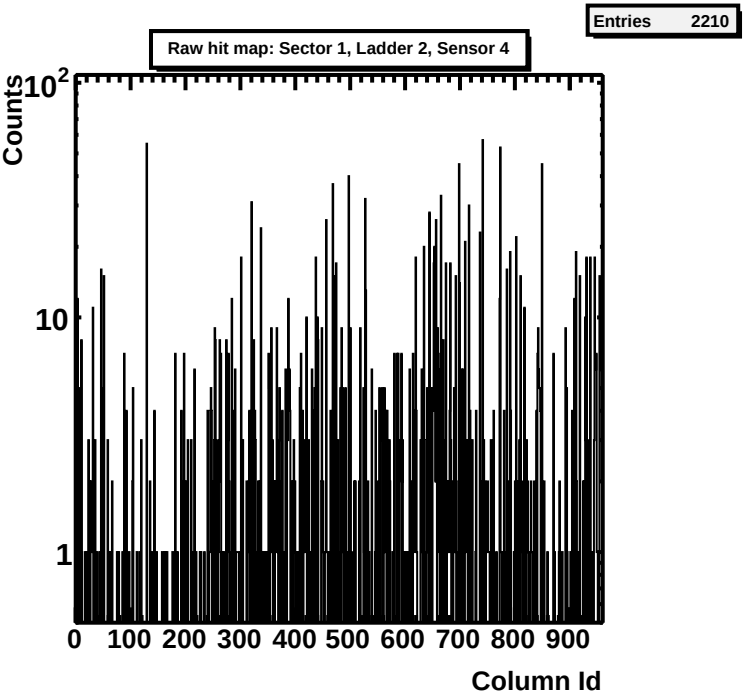

Entries 2388
Raw hit map: Sector 1, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

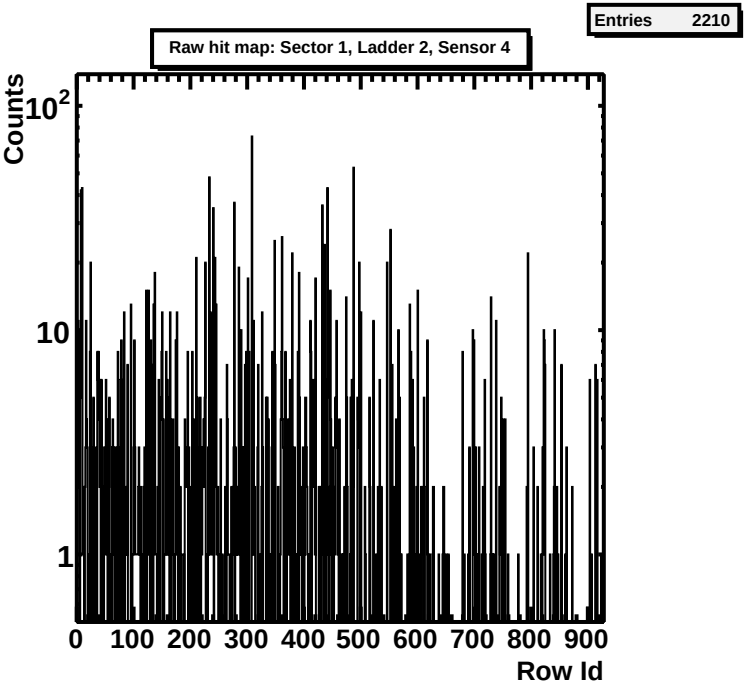

Entries 2388
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

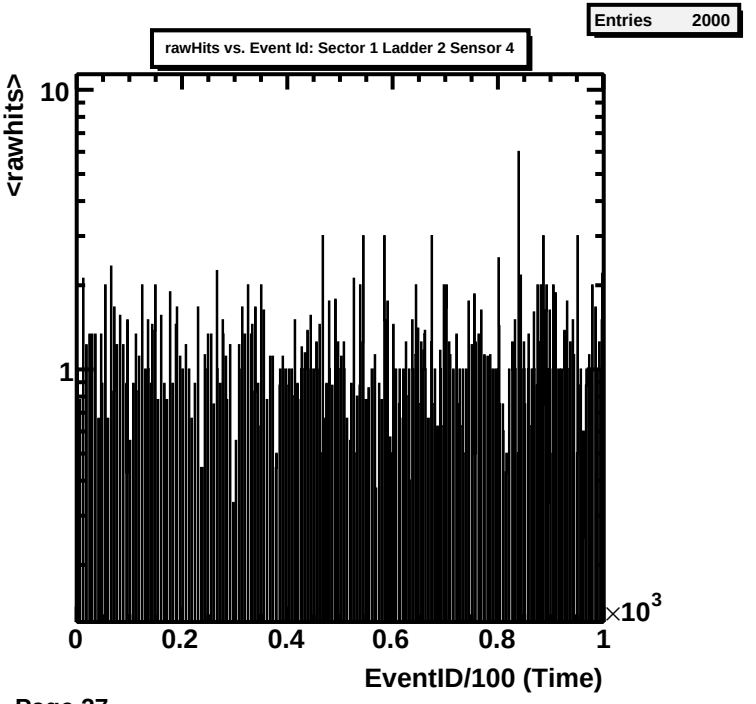

Entries 2388
Raw hit map: Sector 1, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

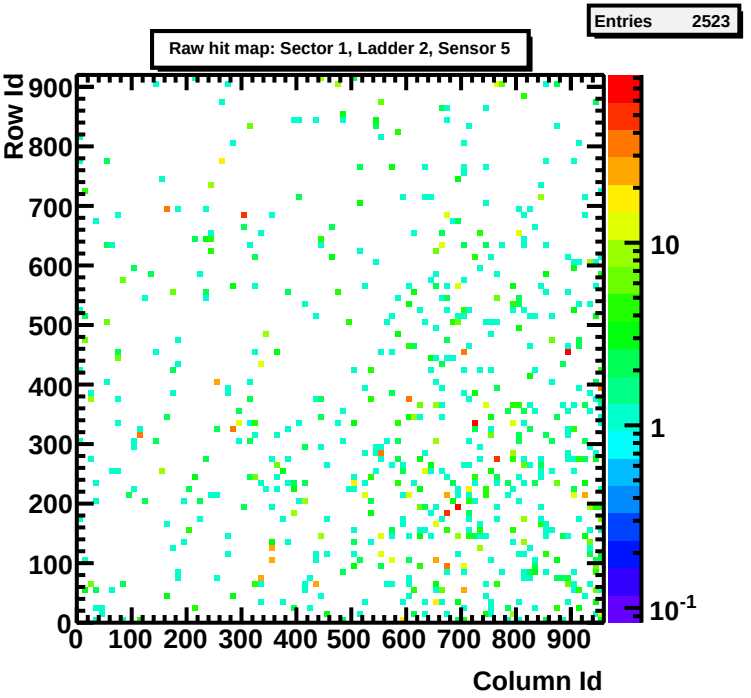

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 3
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

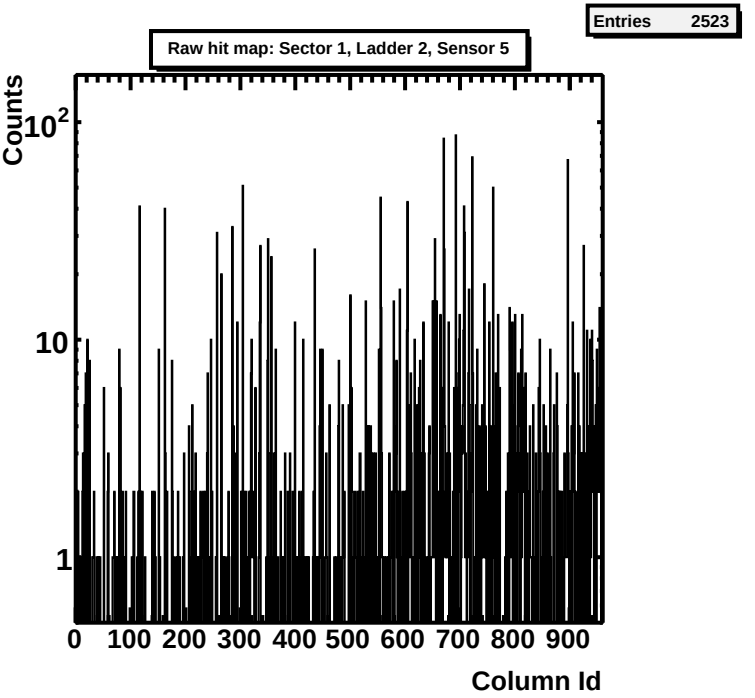

Entries 2210
Raw hit map: Sector 1, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

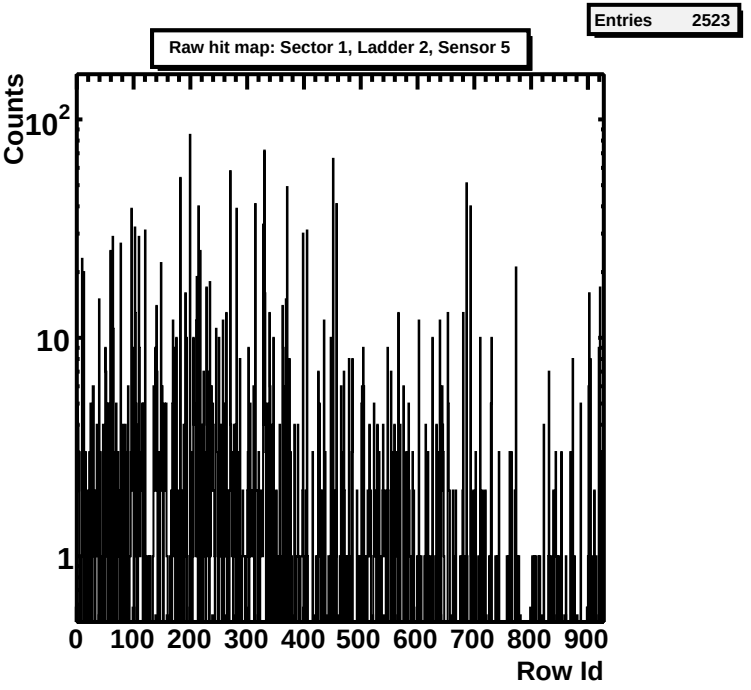

Entries 2210
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

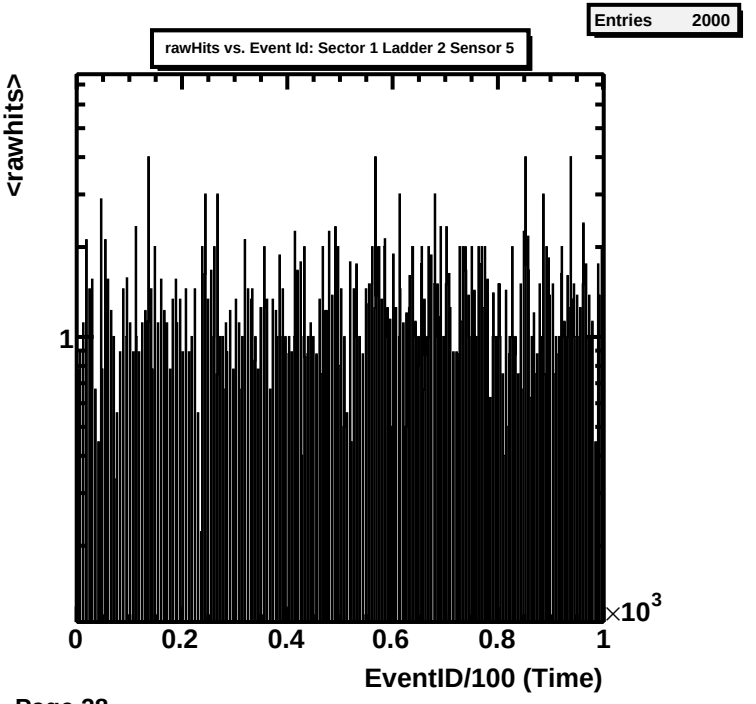

Entries 2210
Raw hit map: Sector 1, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

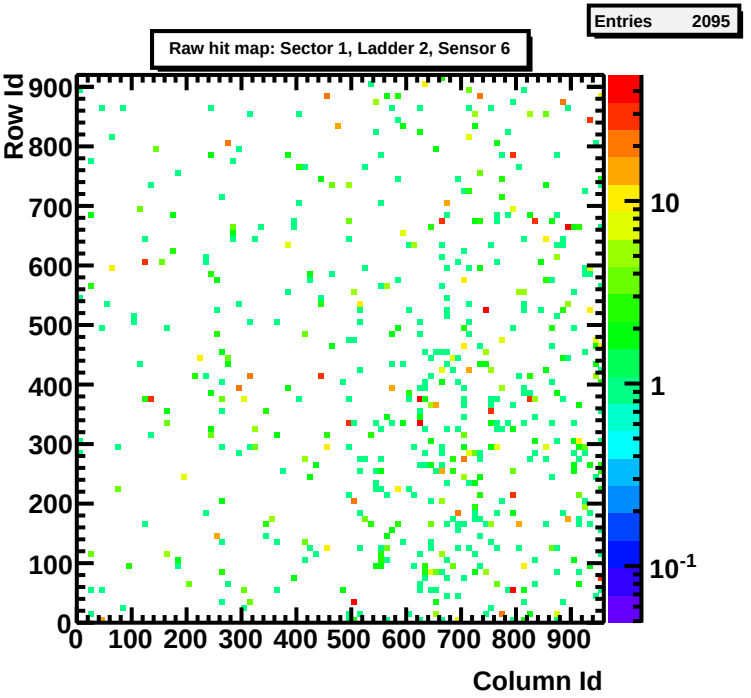

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 4
<rawhits>
10
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

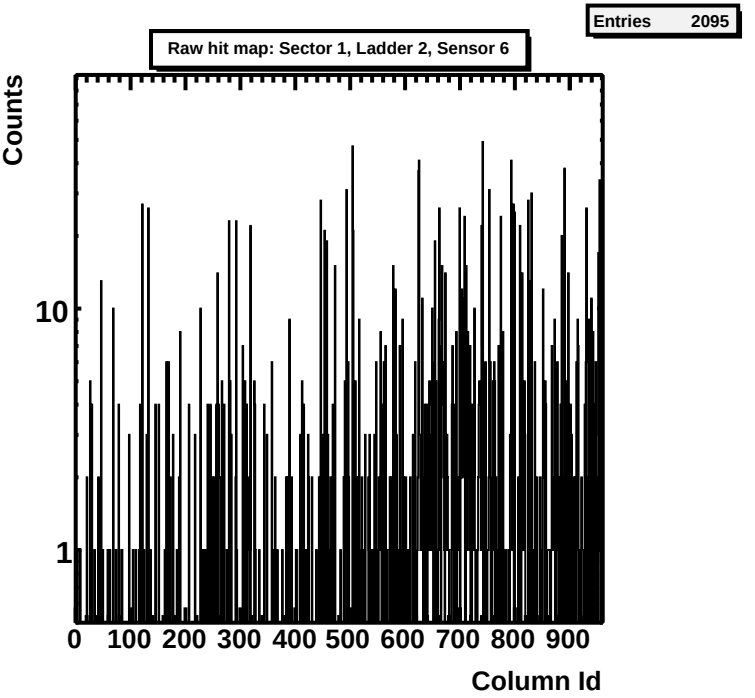

Entries 2523
Raw hit map: Sector 1, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

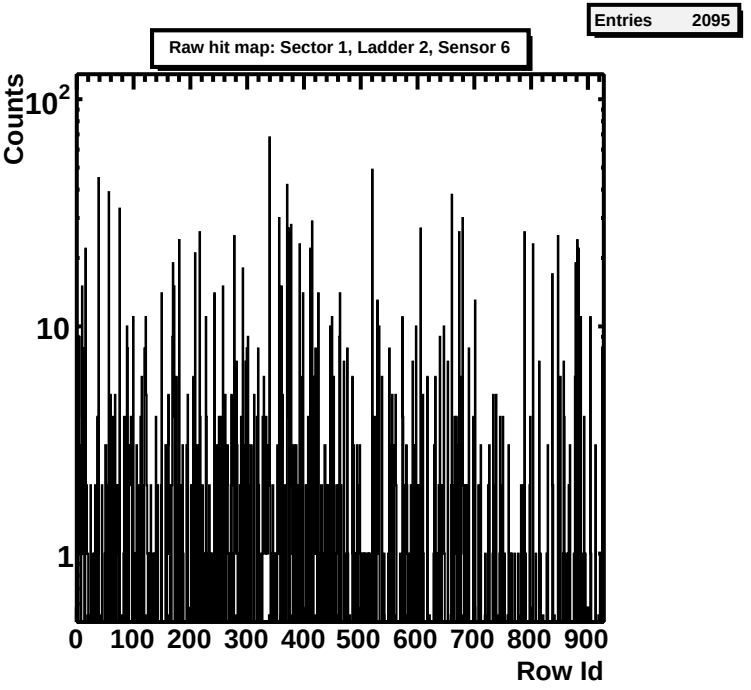

Entries 2523
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

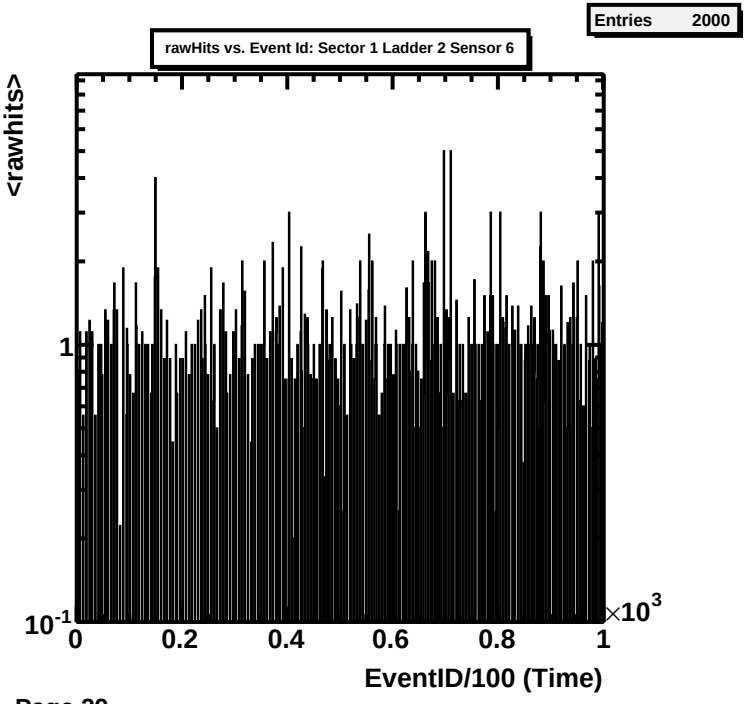

Entries 2523
Raw hit map: Sector 1, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

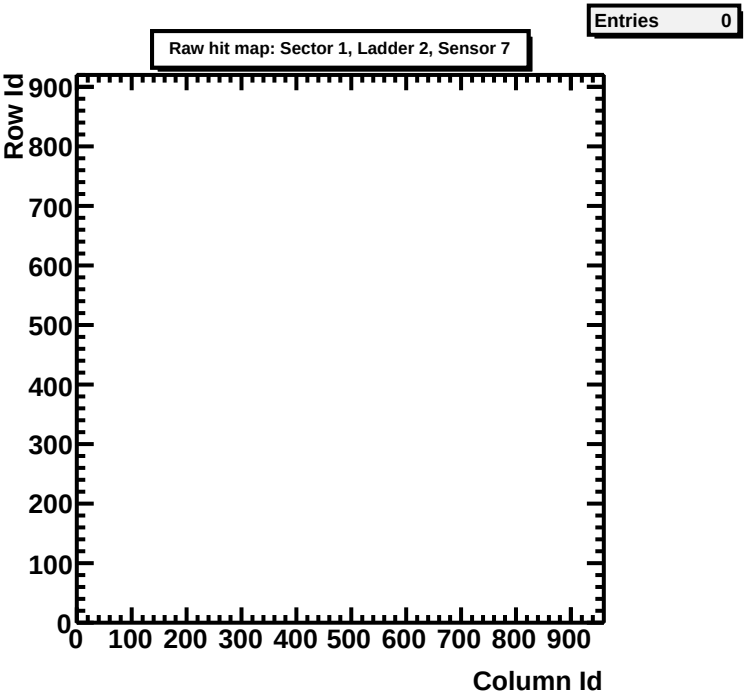

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

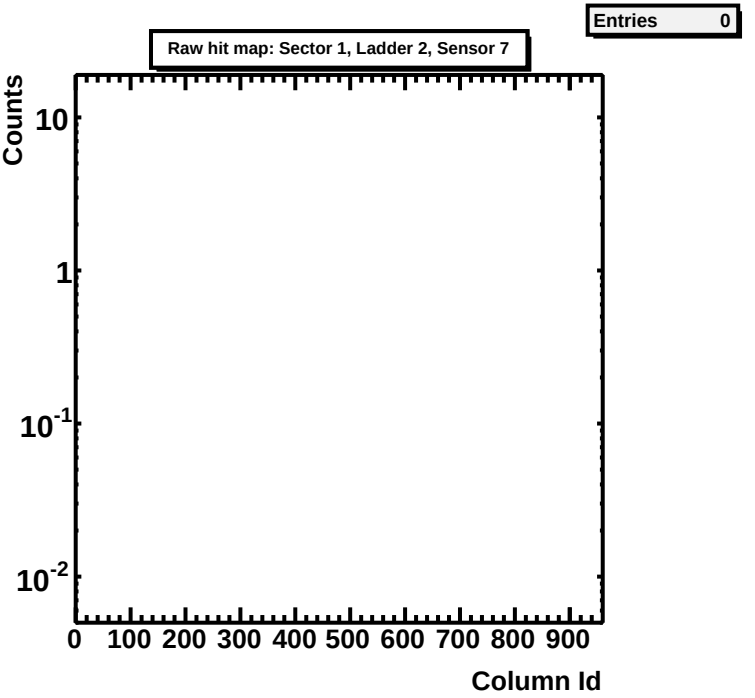

Entries 2095
Raw hit map: Sector 1, Ladder 2, Sensor 6
Row Id
Column Id

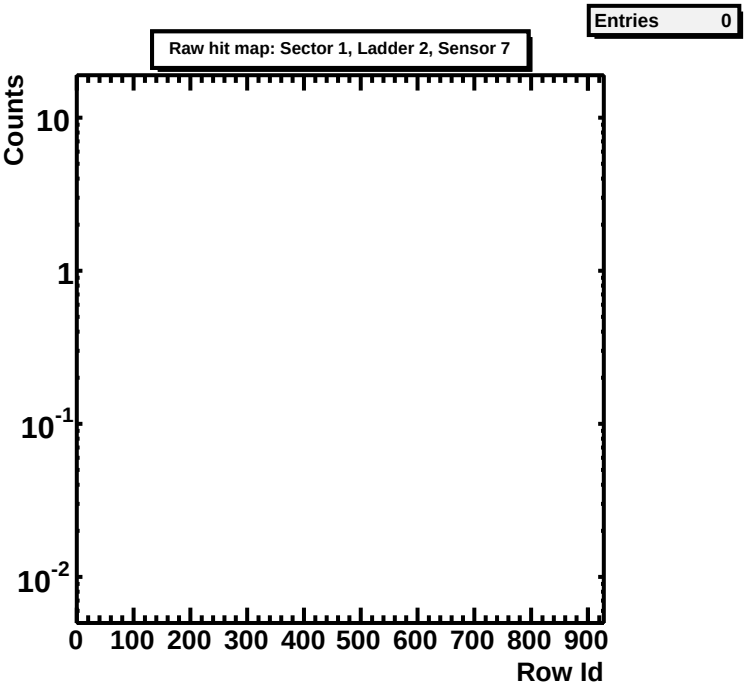

Entries 2095
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Column Id

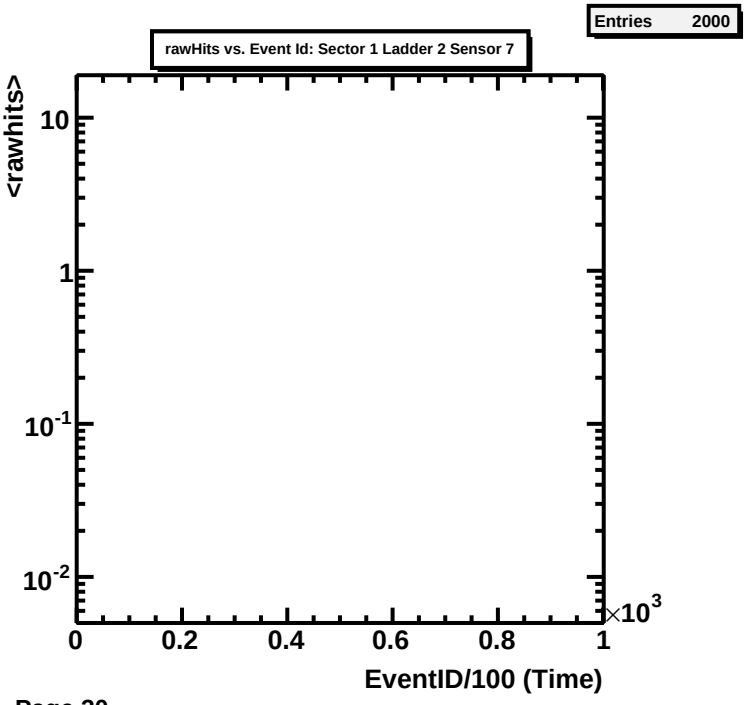

Entries 2095
Raw hit map: Sector 1, Ladder 2, Sensor 6
Counts
Row Id

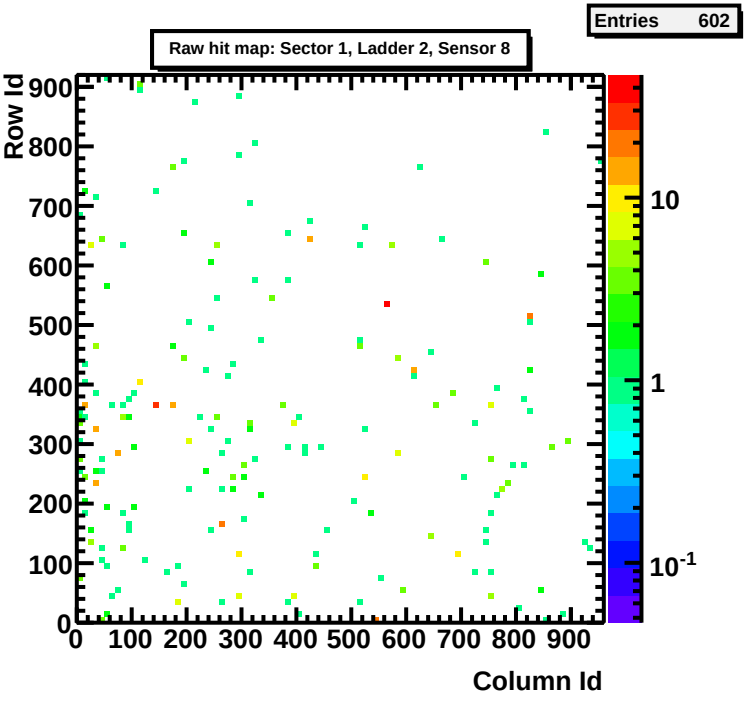

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)

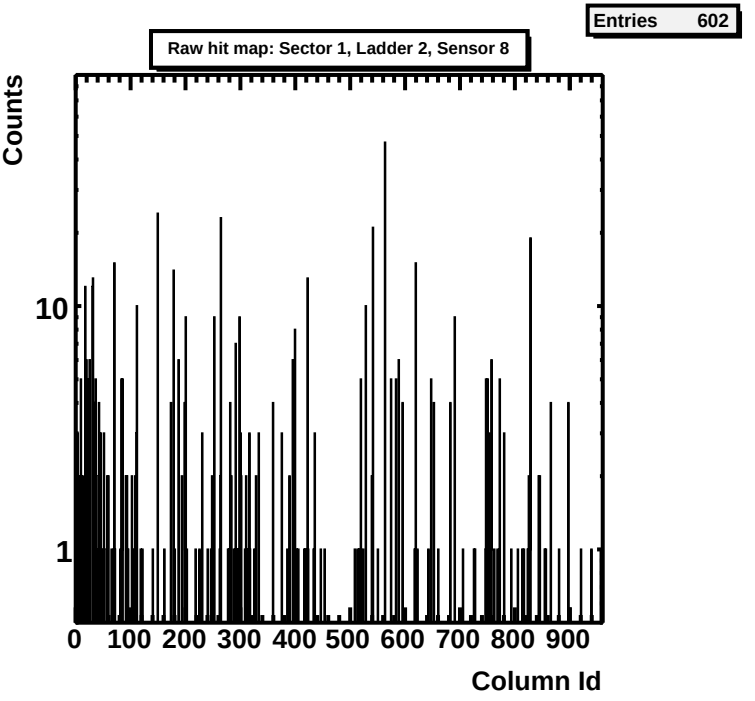

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Row Id
Column Id

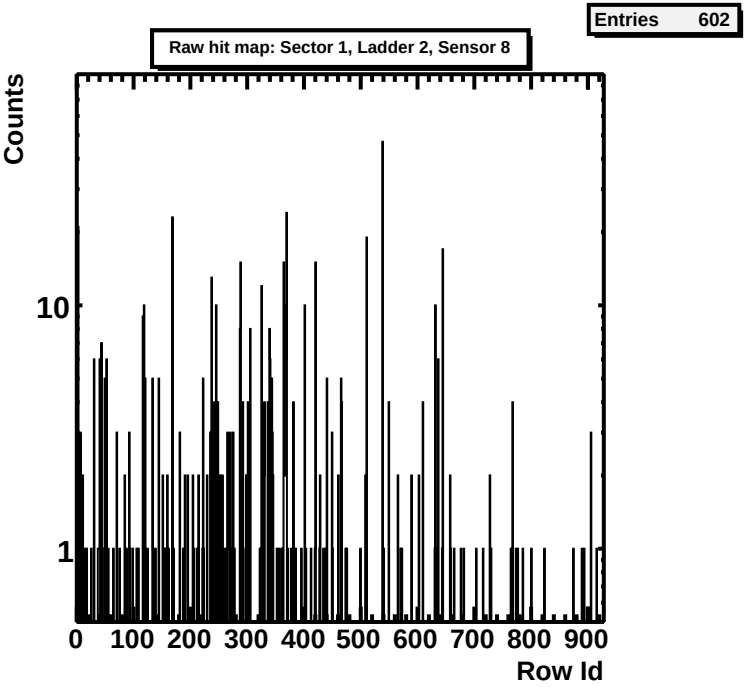

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
Column Id

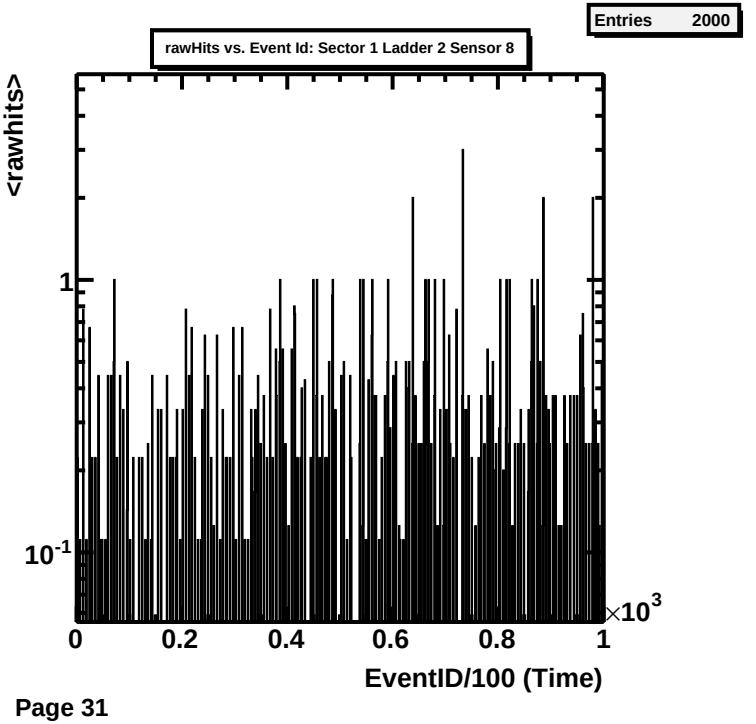

Entries 0
Raw hit map: Sector 1, Ladder 2, Sensor 7
Counts
Row Id

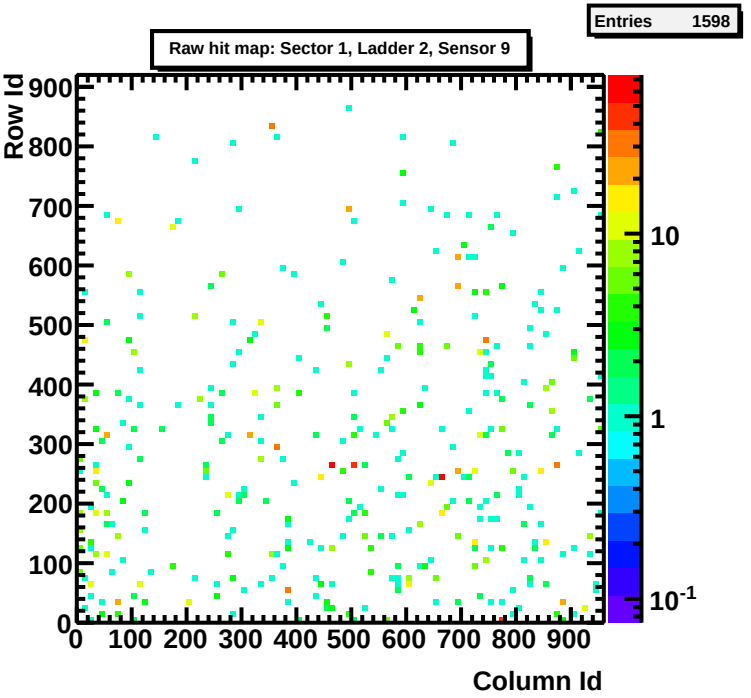

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

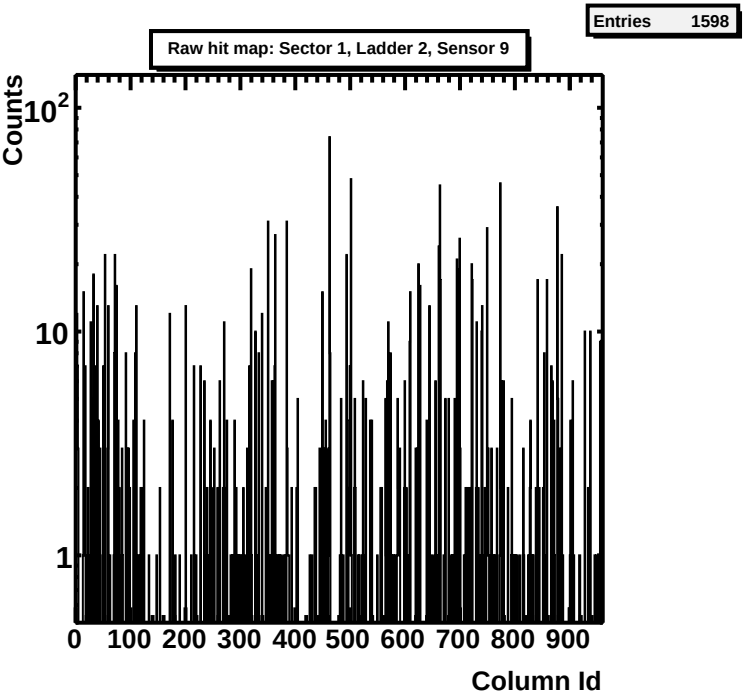

Entries 602
Raw hit map: Sector 1, Ladder 2, Sensor 8
Row Id
Column Id

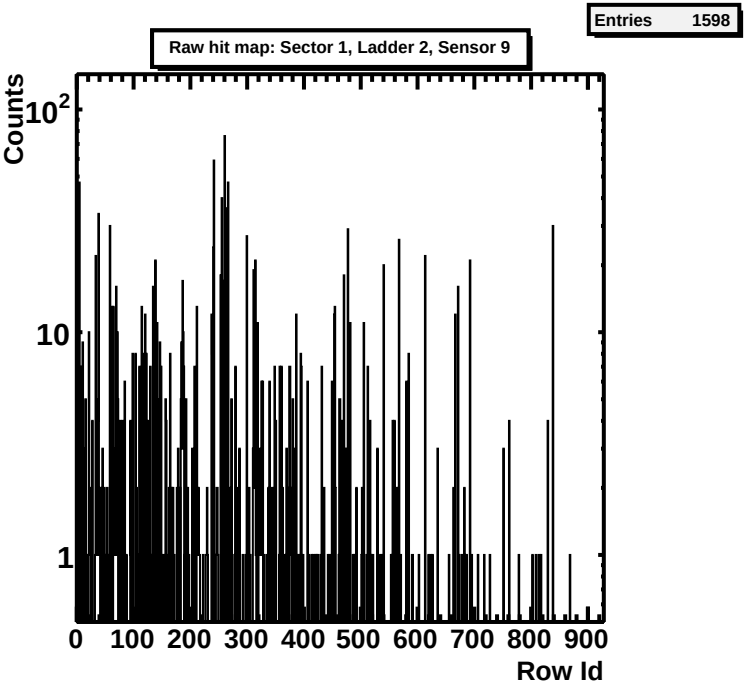

Entries 602
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Column Id

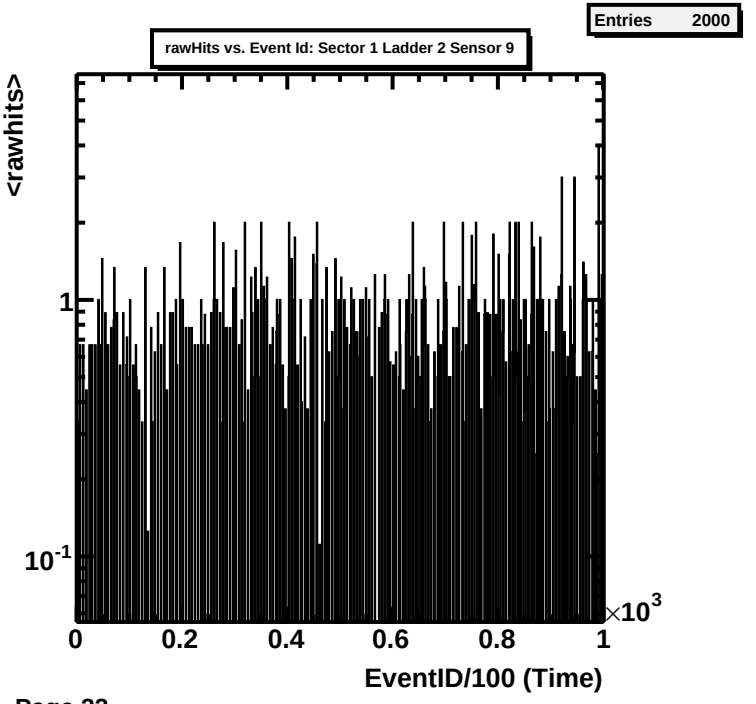

Entries 602
Raw hit map: Sector 1, Ladder 2, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 1598
Raw hit map: Sector 1, Ladder 2, Sensor 9
Row Id
Column Id


Entries 1598
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Column Id


Entries 1598
Raw hit map: Sector 1, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
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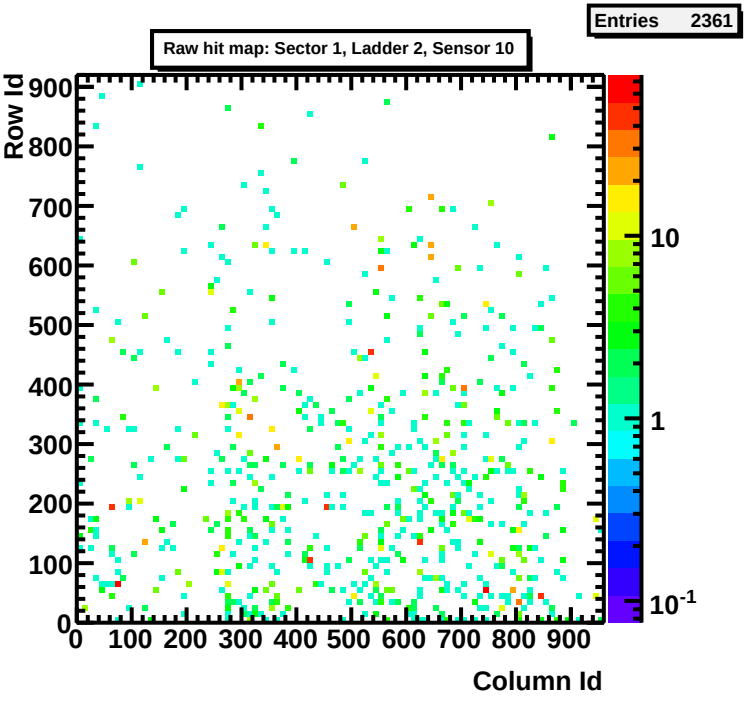
<rawhits>
EventID/100 (Time)


Entries 2361
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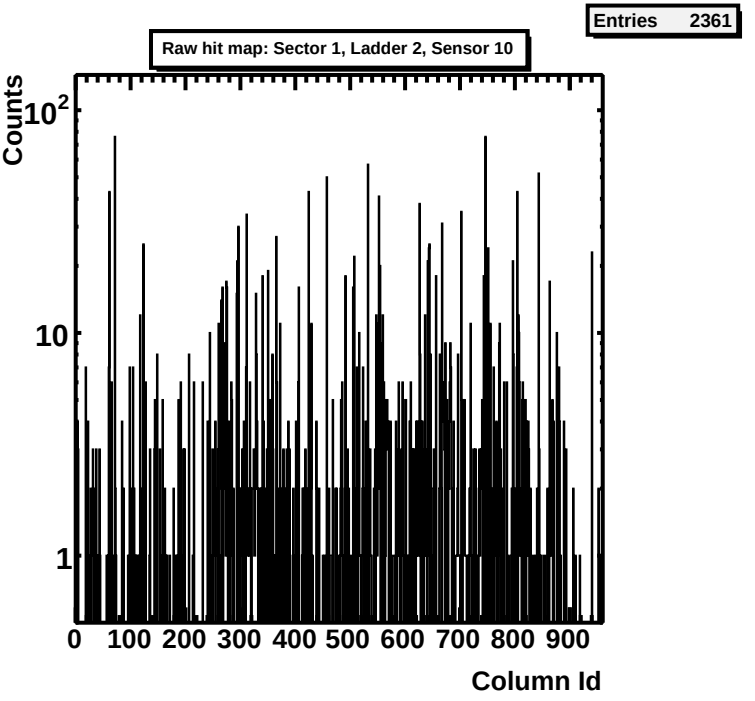
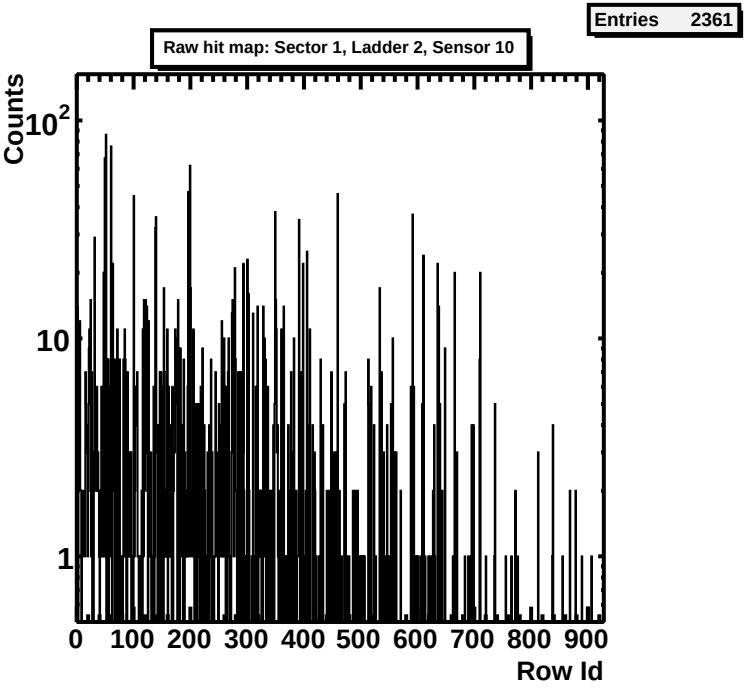
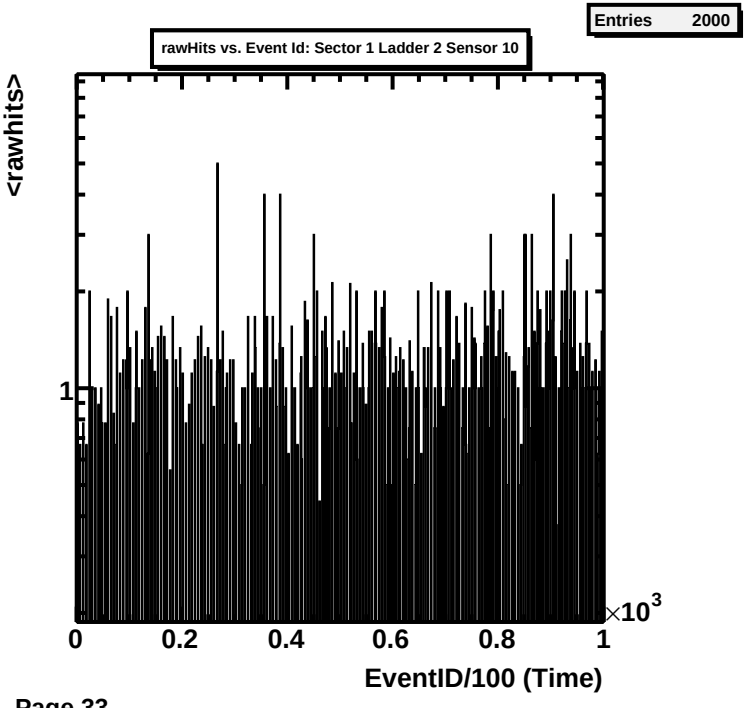
Row Id
Column Id


Entries 2361
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Column Id


Entries 2361
Raw hit map: Sector 1, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
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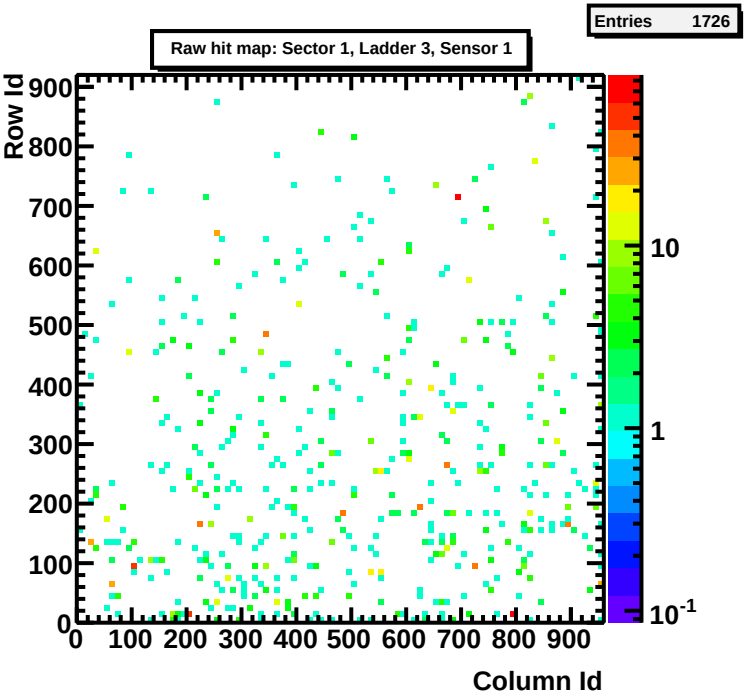
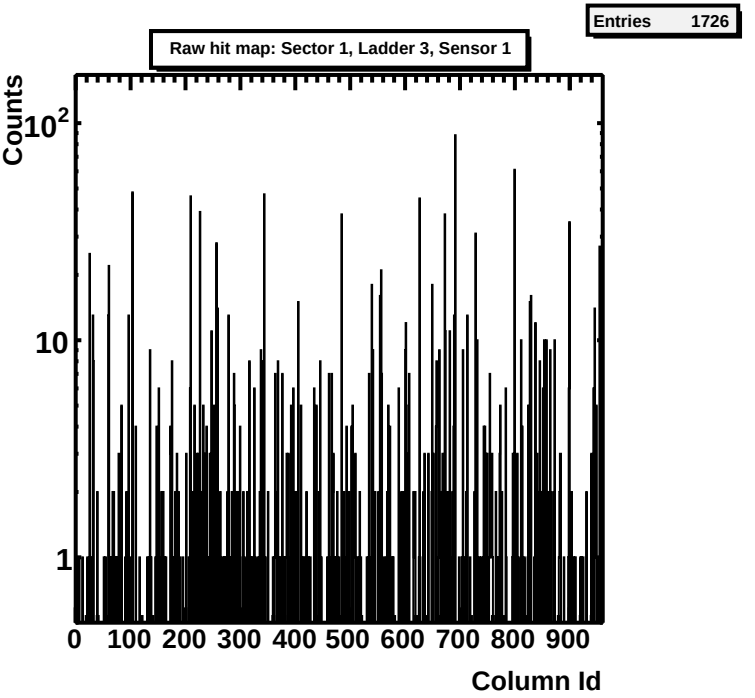
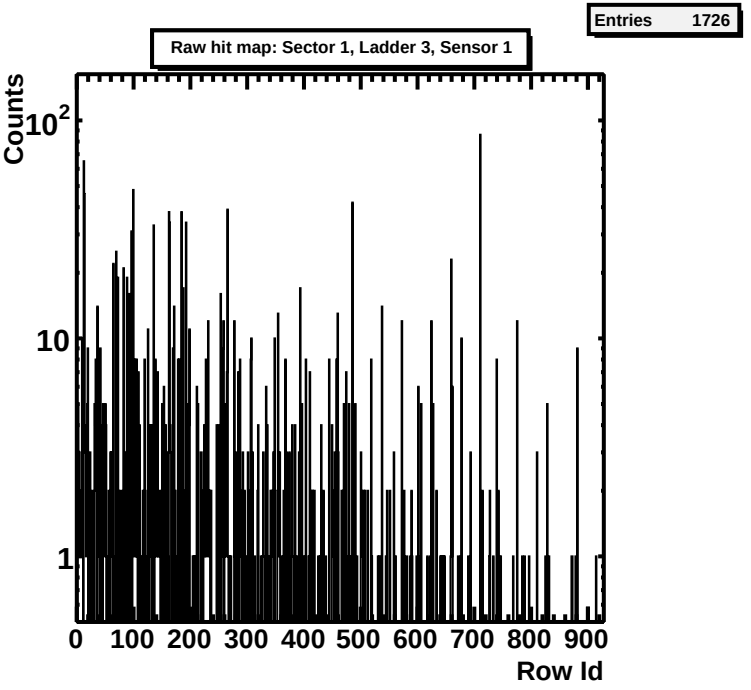
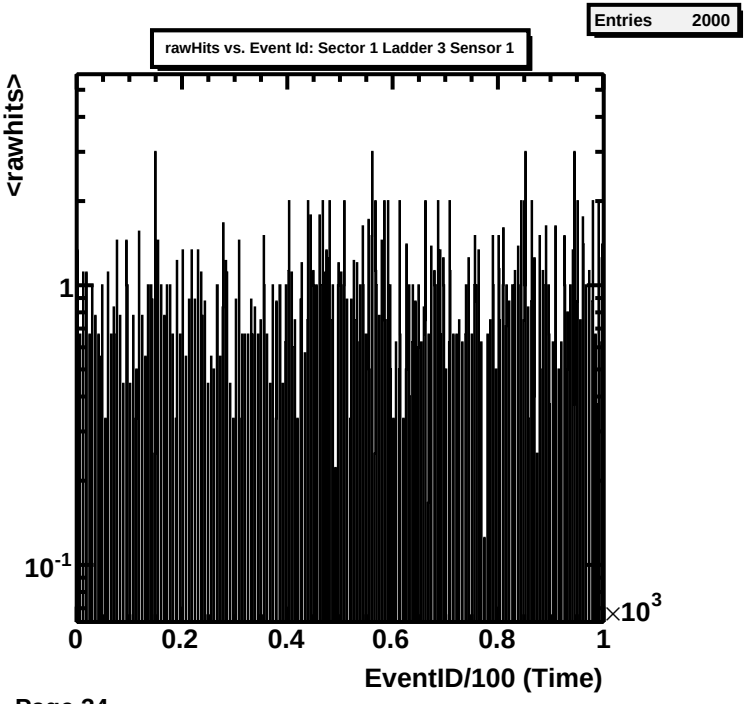
<rawhits>
EventID/100 (Time)


Entries 1726
Raw hit map: Sector 1, Ladder 3, Sensor 1
Row Id
Column Id


Entries 1726
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Column Id


Entries 1726
Raw hit map: Sector 1, Ladder 3, Sensor 1
Counts
Row Id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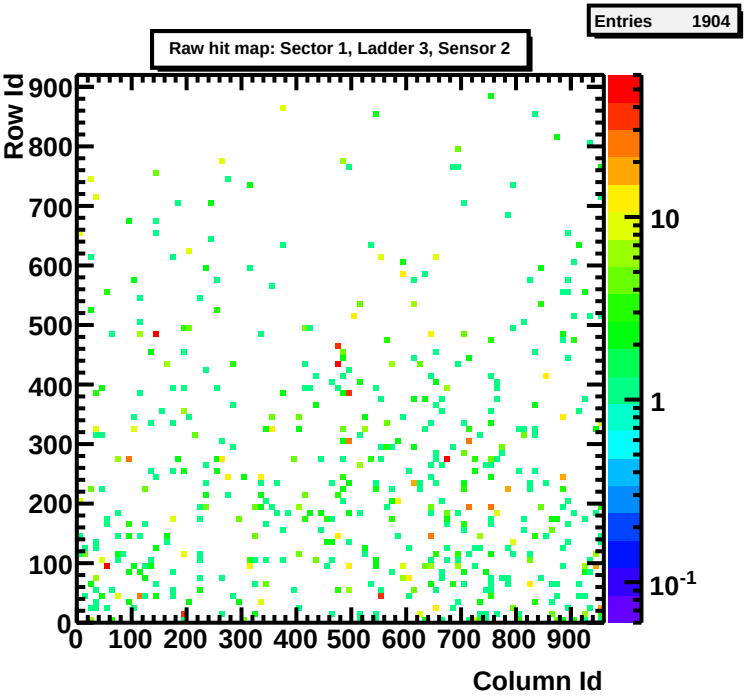
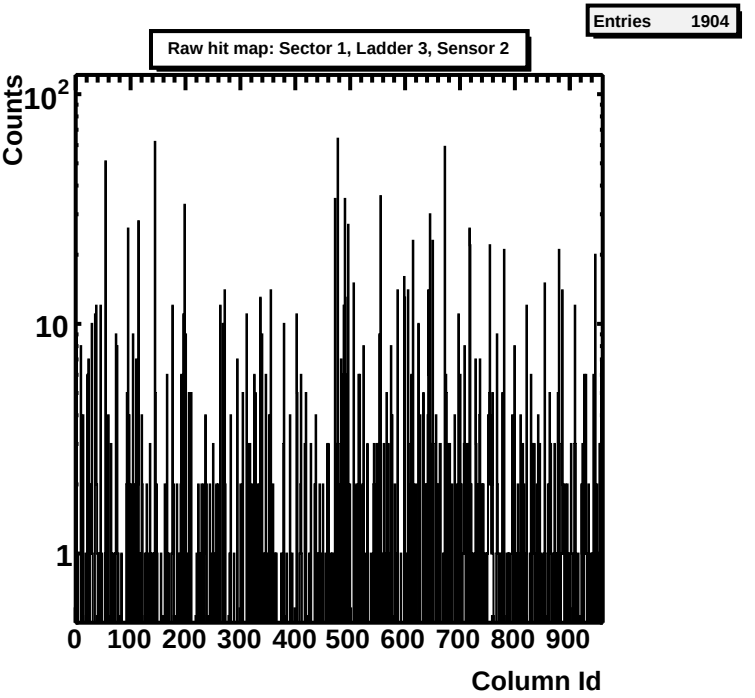
<rawhits>
EventID/100 (Time)


Entries 1904
Raw hit map: Sector 1, Ladder 3, Sensor 2
Row Id
Column Id


Entries 1904
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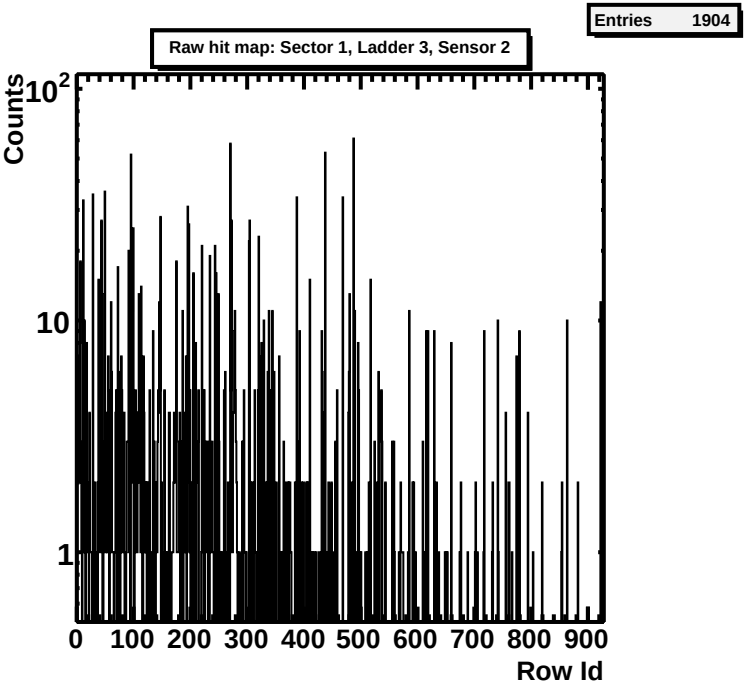
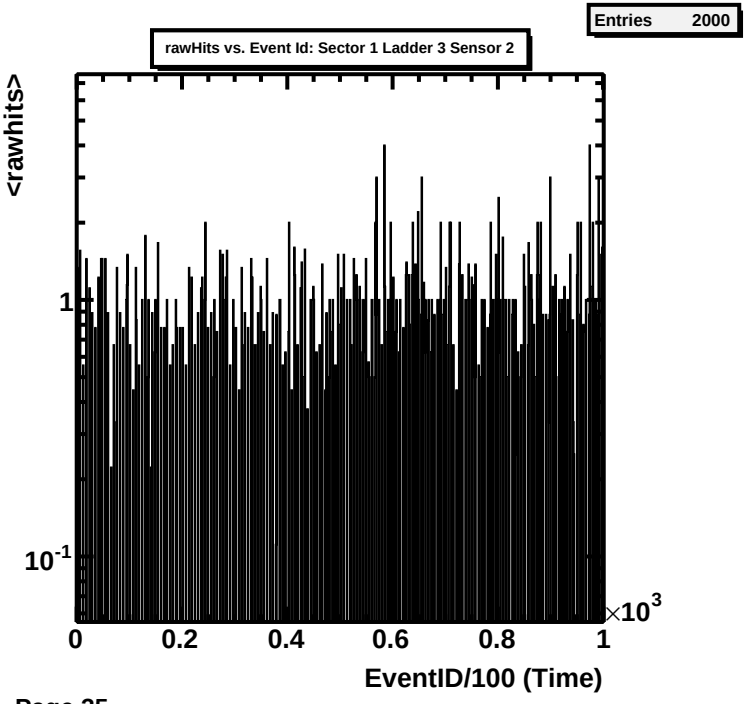
Counts
Column Id


Entries 1904
Raw hit map: Sector 1, Ladder 3, Sensor 2
Counts
Row Id


Entries 2000
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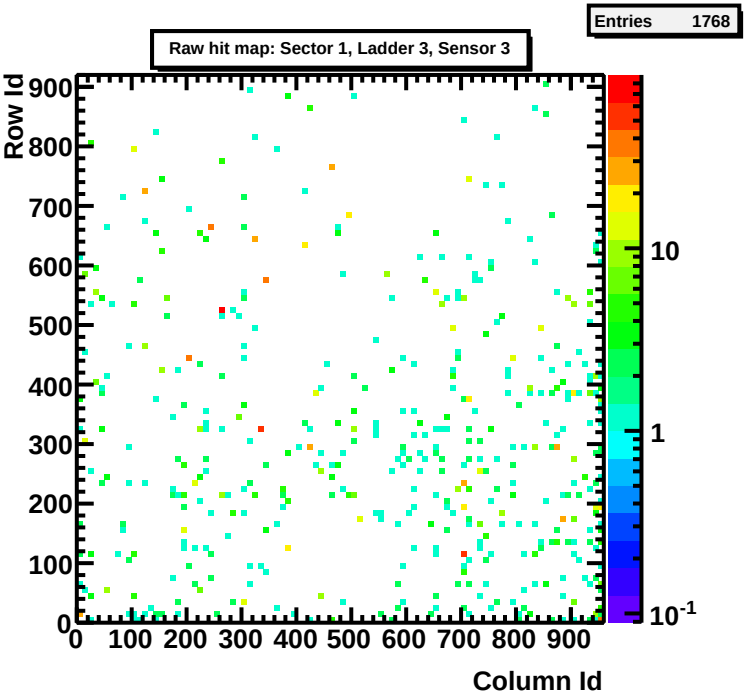
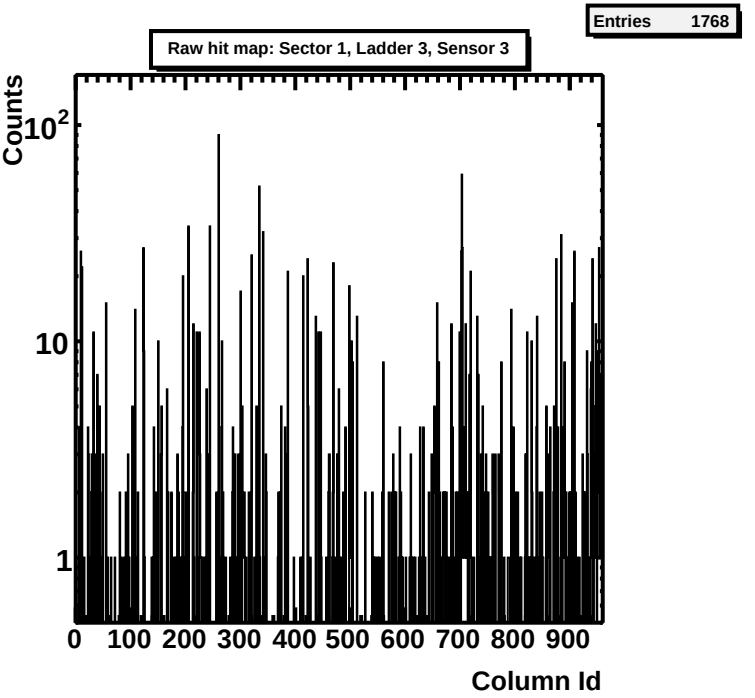
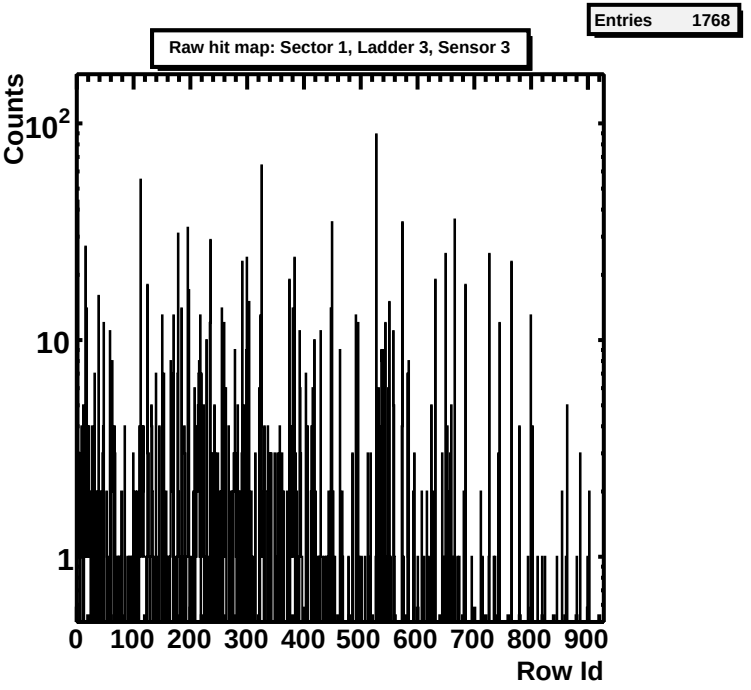
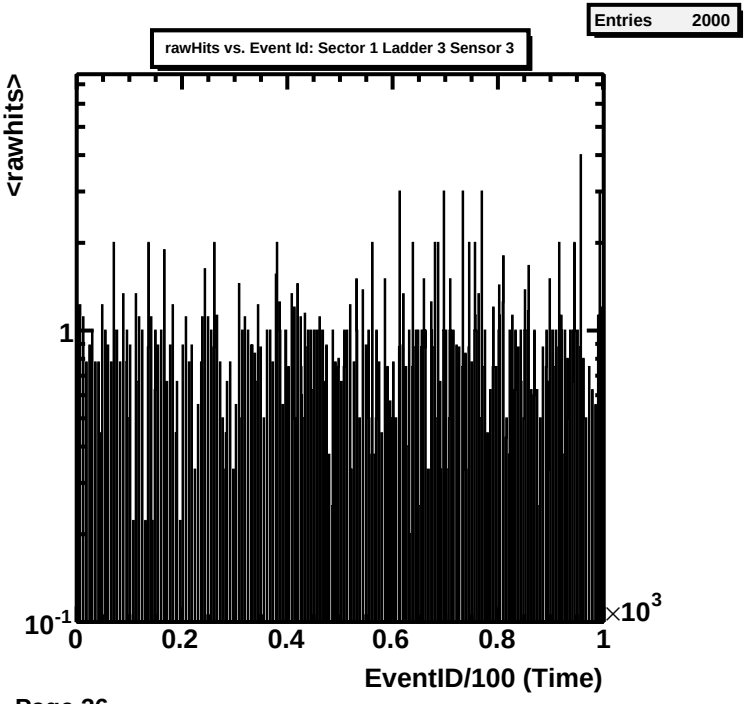
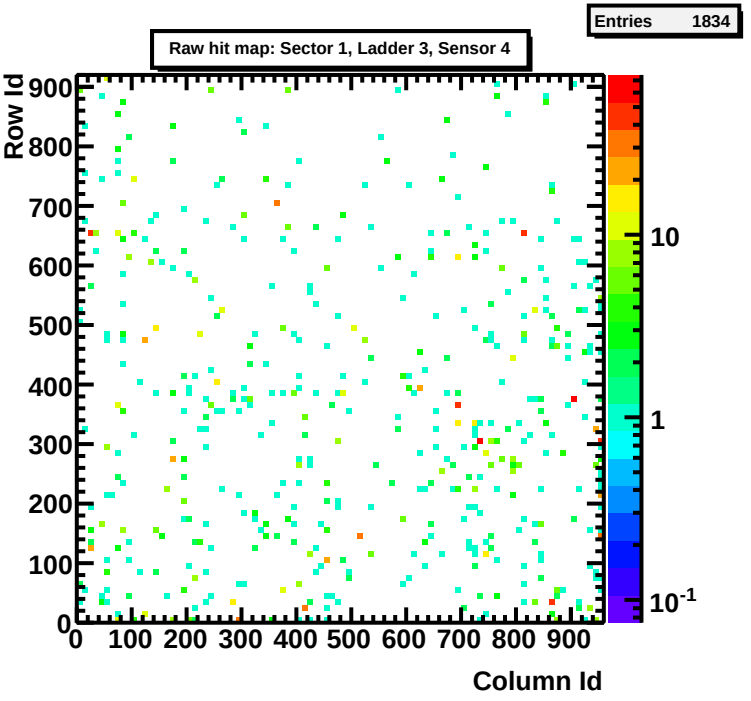
<rawhits>
EventID/100 (Time)

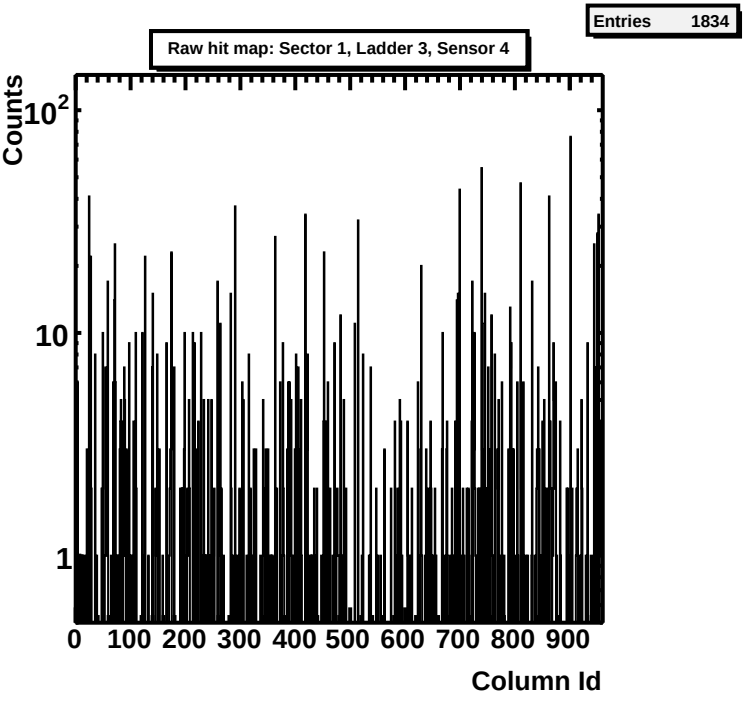

Entries 1768
Raw hit map: Sector 1, Ladder 3, Sensor 3
Row Id
Column Id

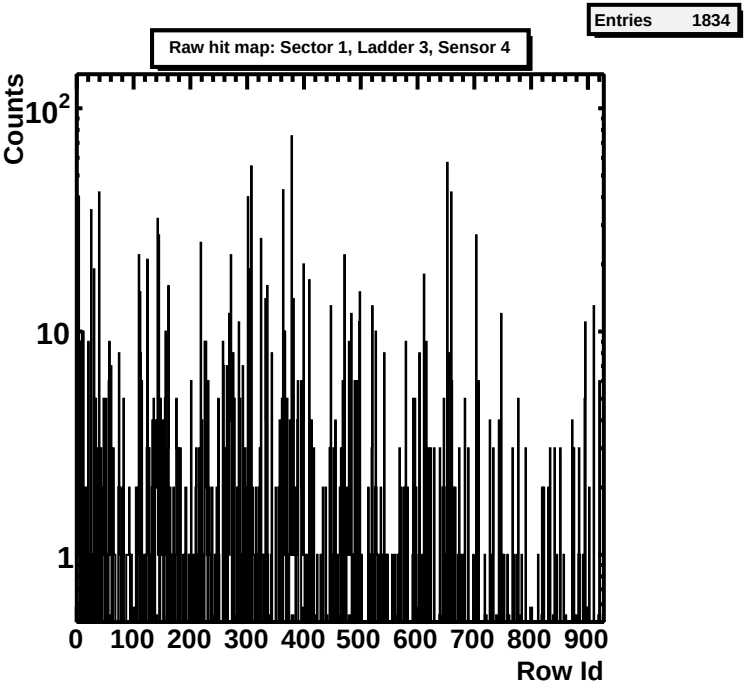

Entries 1768
Raw hit map: Sector 1, Ladder 3, Sensor 3
Counts
Column Id

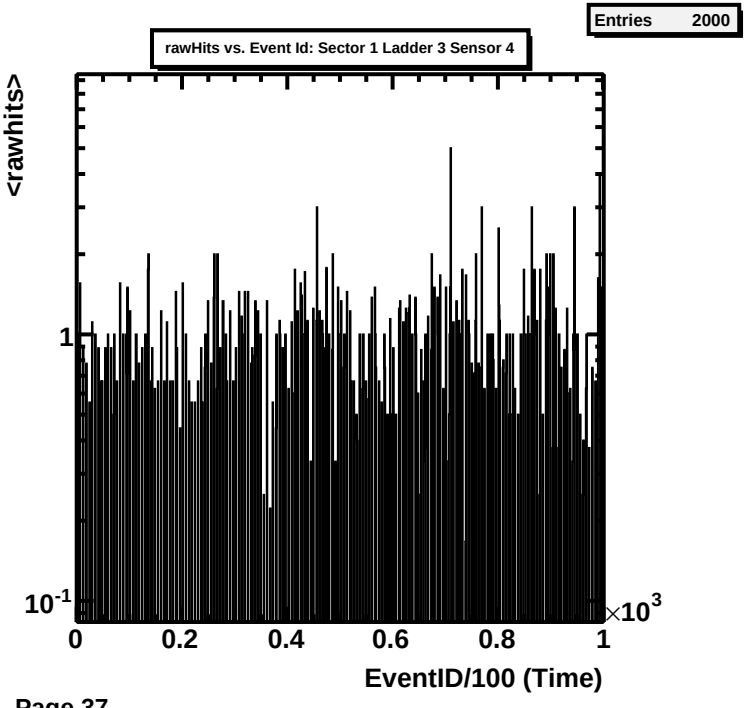

Entries 1768
Raw hit map: Sector 1, Ladder 3, Sensor 3
Counts
Row Id

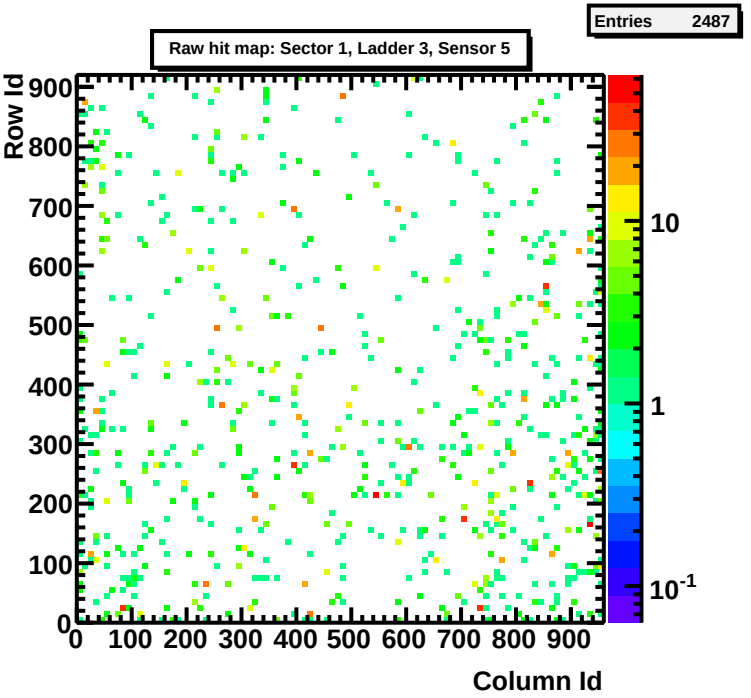

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)

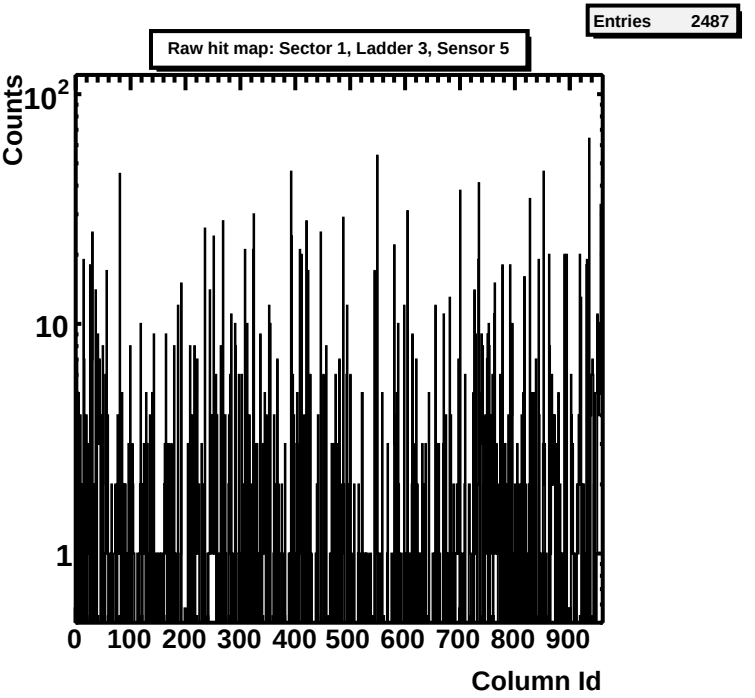

Entries 1834
Raw hit map: Sector 1, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

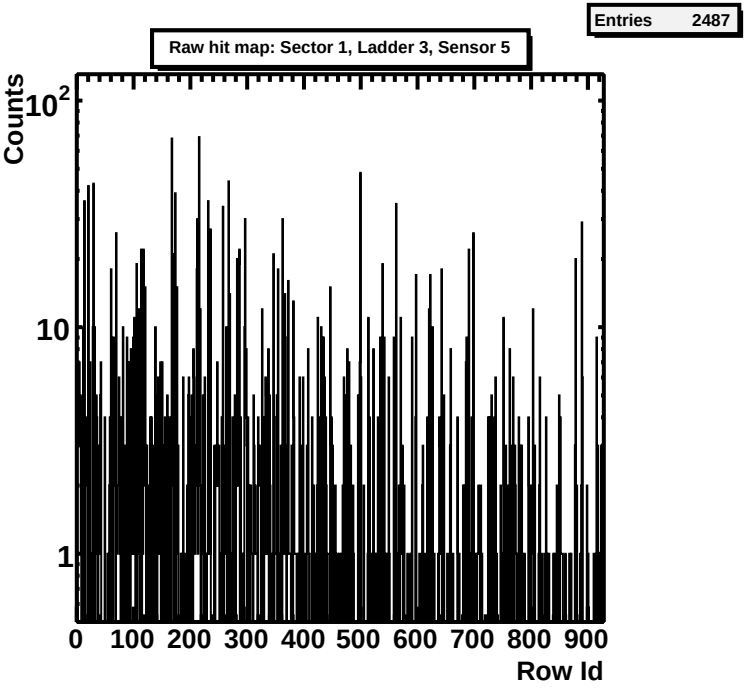

Entries 1834
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

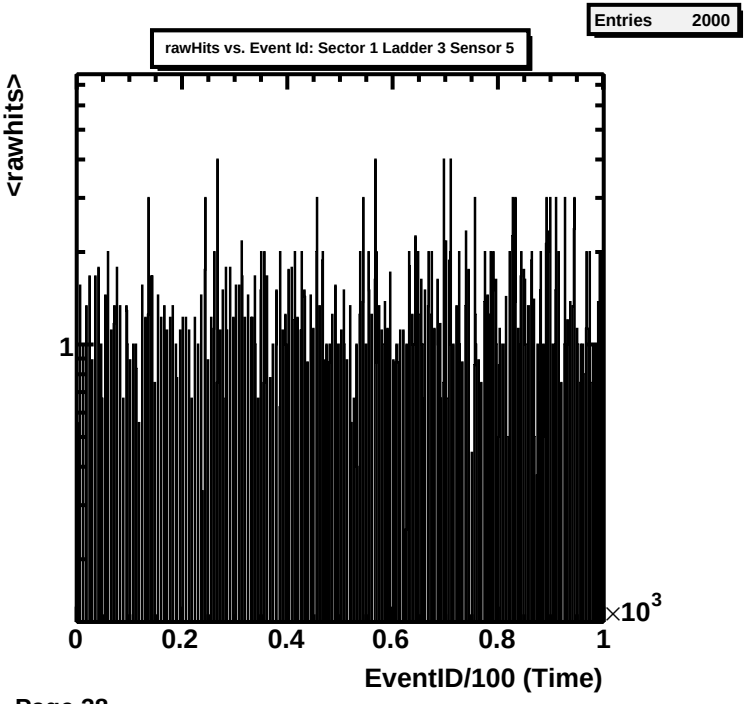

Entries 1834
Raw hit map: Sector 1, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

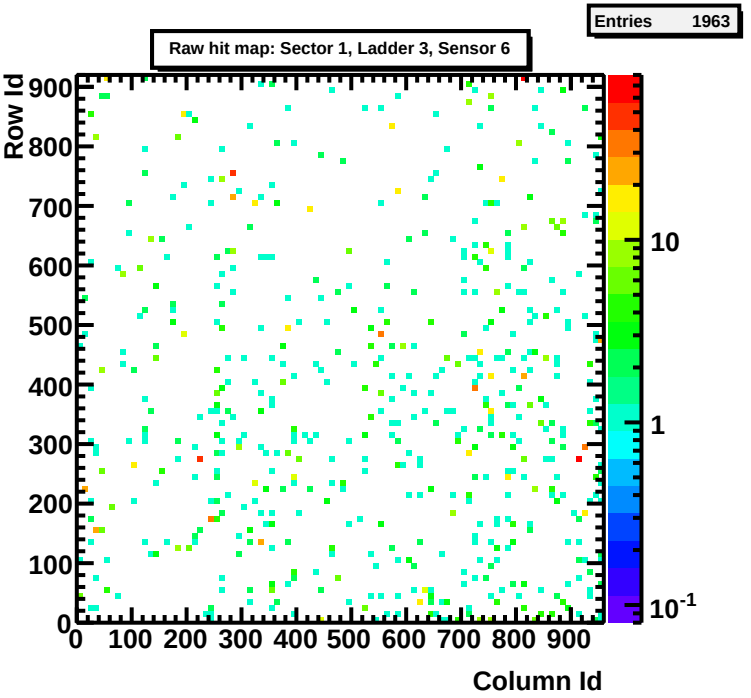

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 4
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

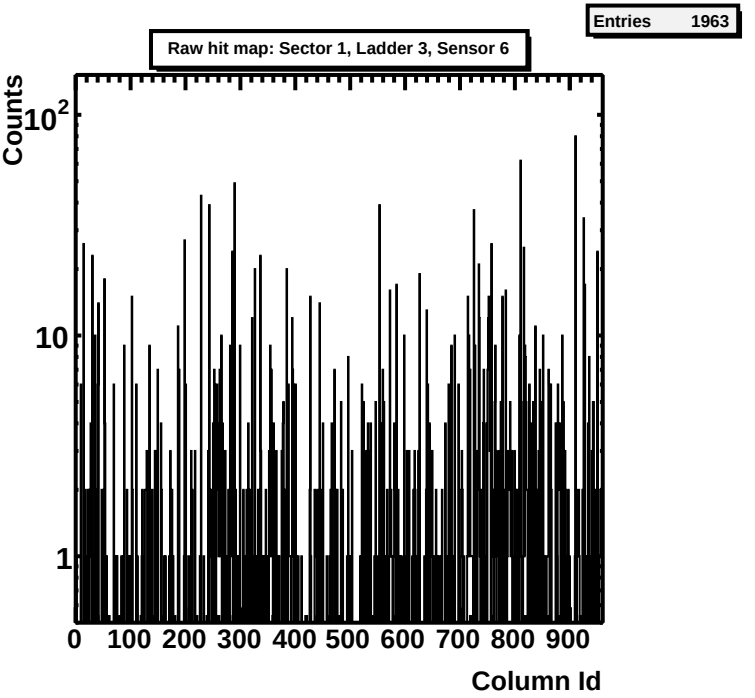

Entries 2487
Raw hit map: Sector 1, Ladder 3, Sensor 5
Row Id
Column Id

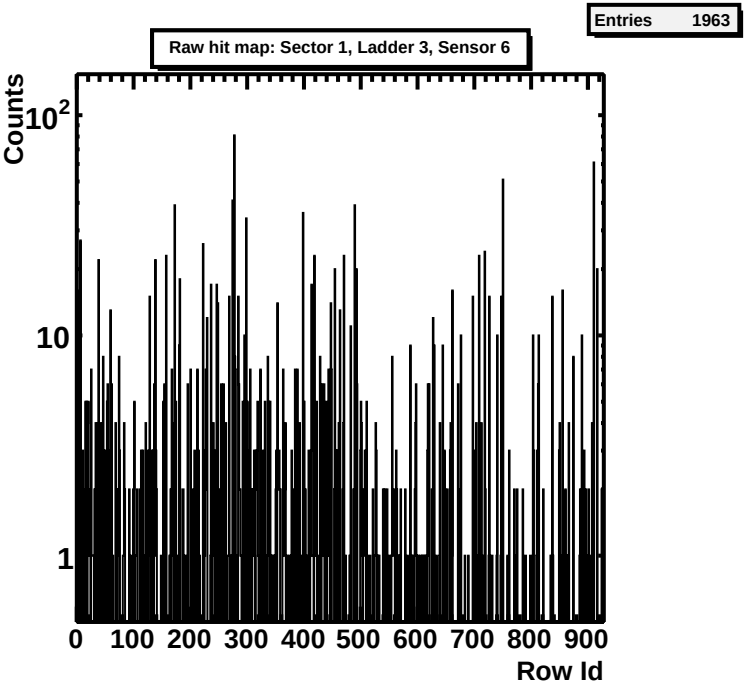

Entries 2487
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
Column Id

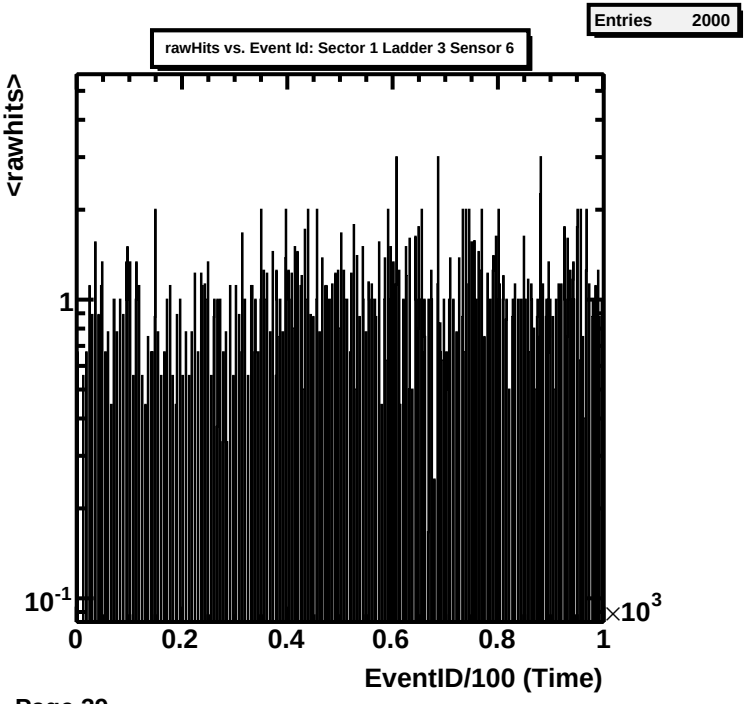

Entries 2487
Raw hit map: Sector 1, Ladder 3, Sensor 5
Counts
Row Id

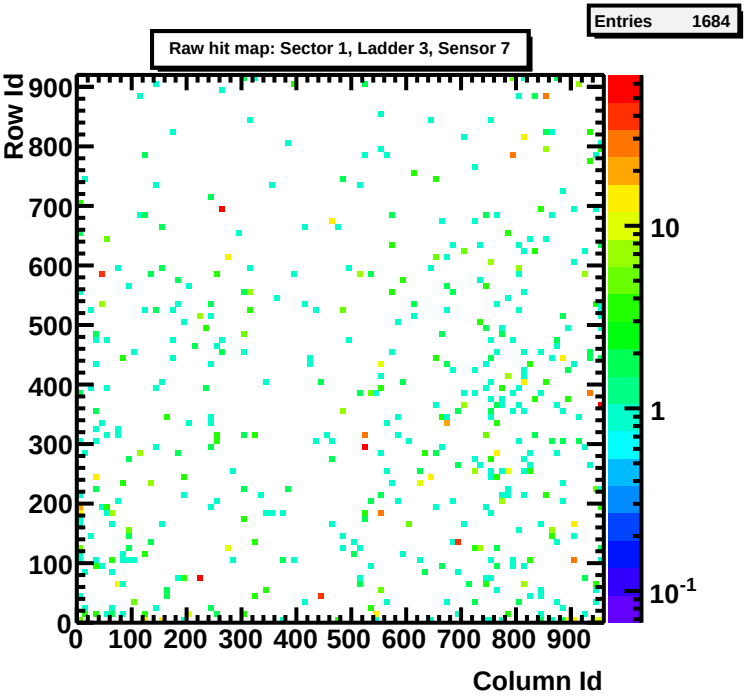

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

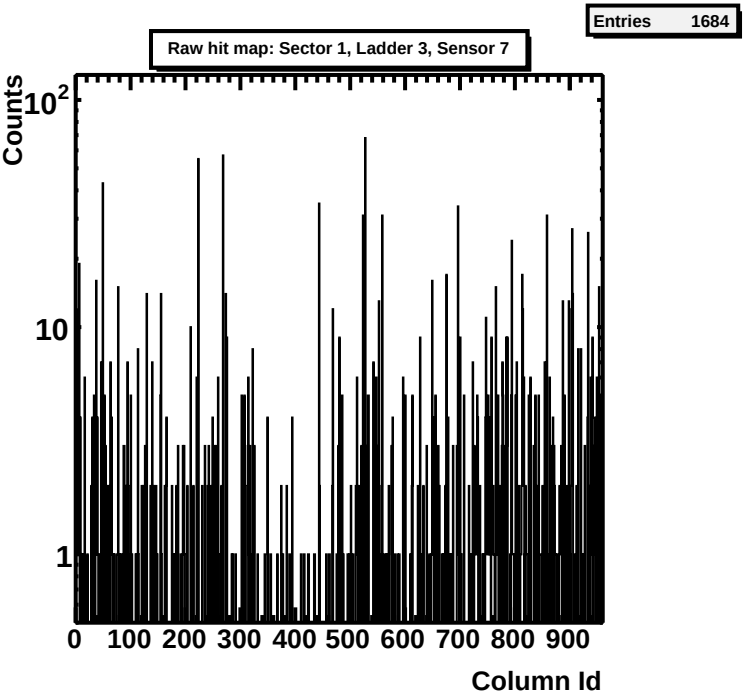

Entries 1963
Raw hit map: Sector 1, Ladder 3, Sensor 6
Row Id
Column Id

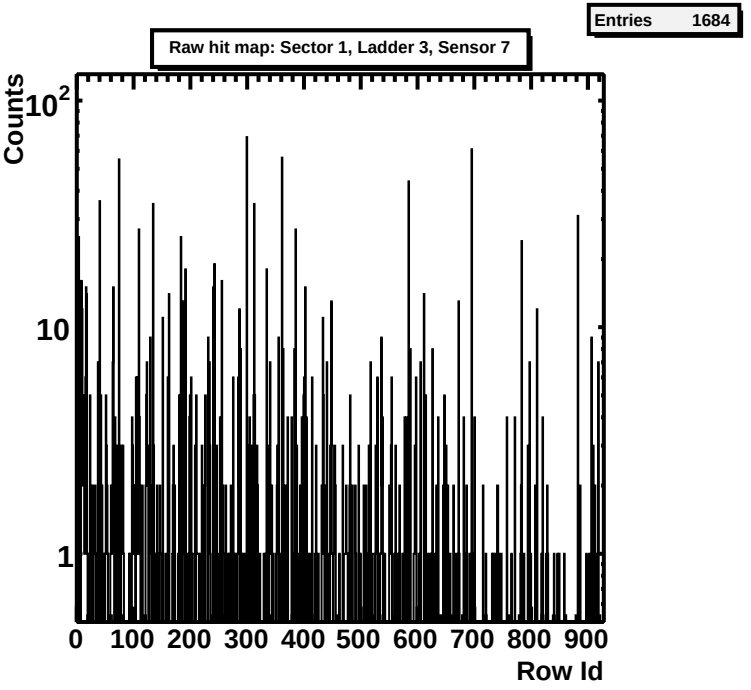

Entries 1963
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Column Id

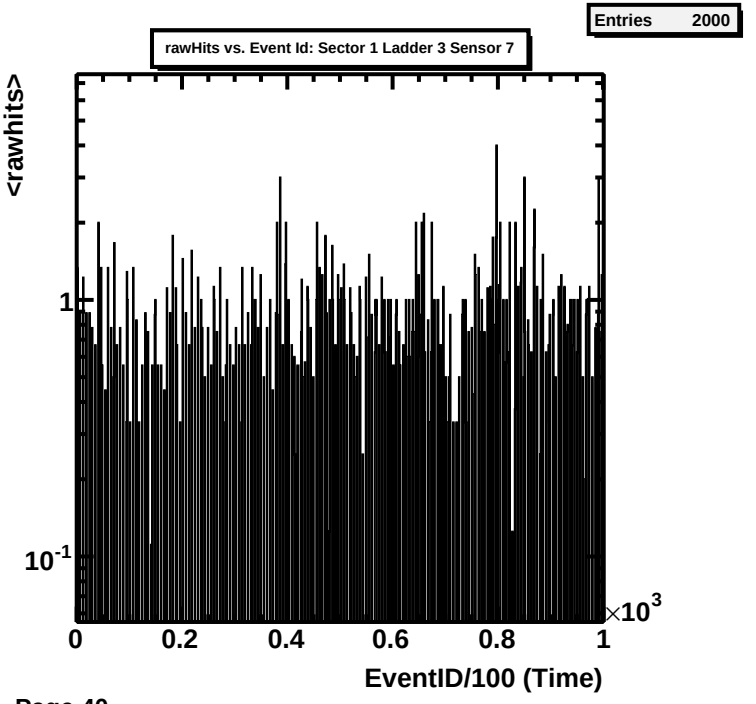

Entries 1963
Raw hit map: Sector 1, Ladder 3, Sensor 6
Counts
Row Id

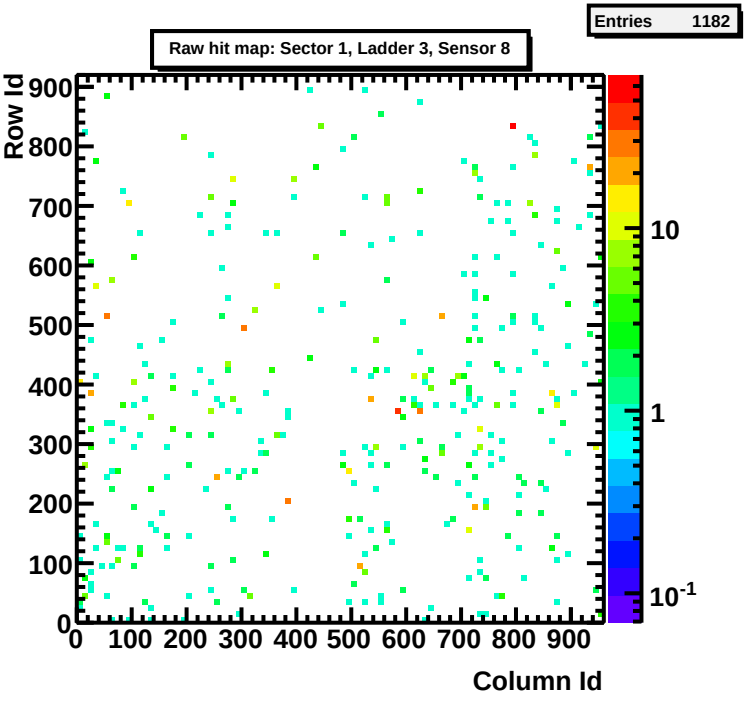

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

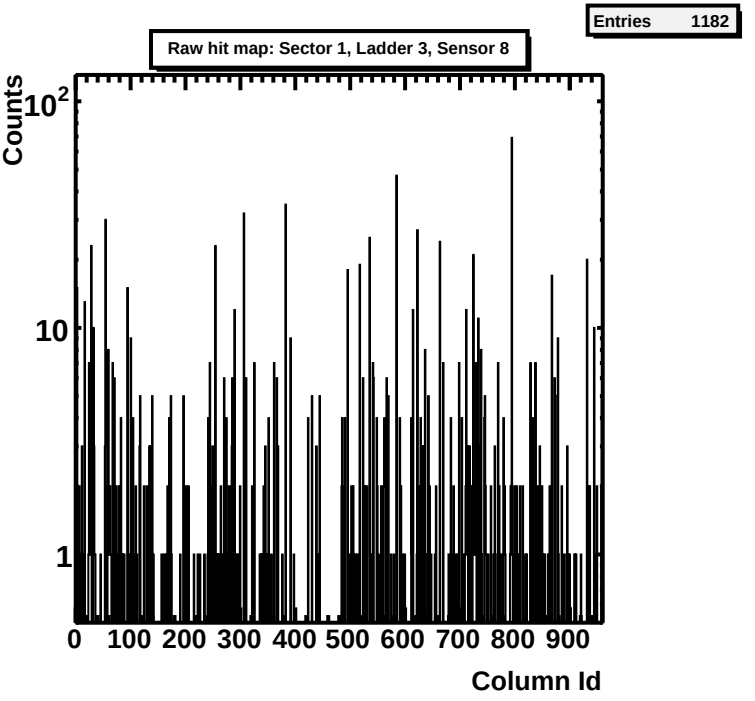

Entries 1684
Raw hit map: Sector 1, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

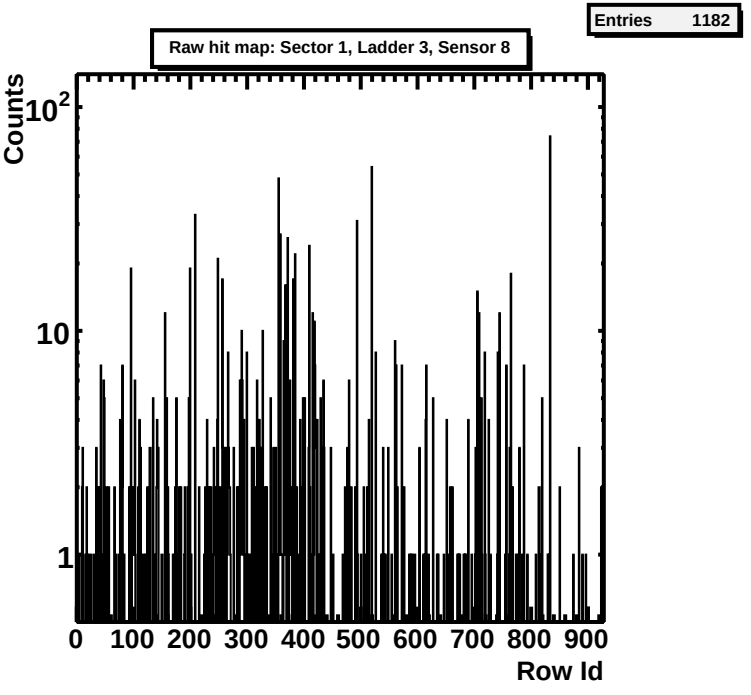

Entries 1684
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

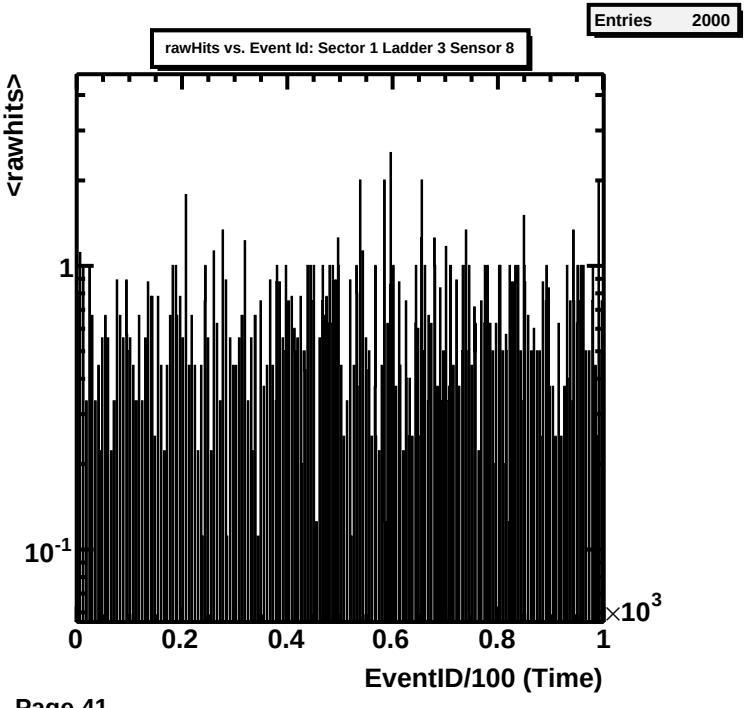

Entries 1684
Raw hit map: Sector 1, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

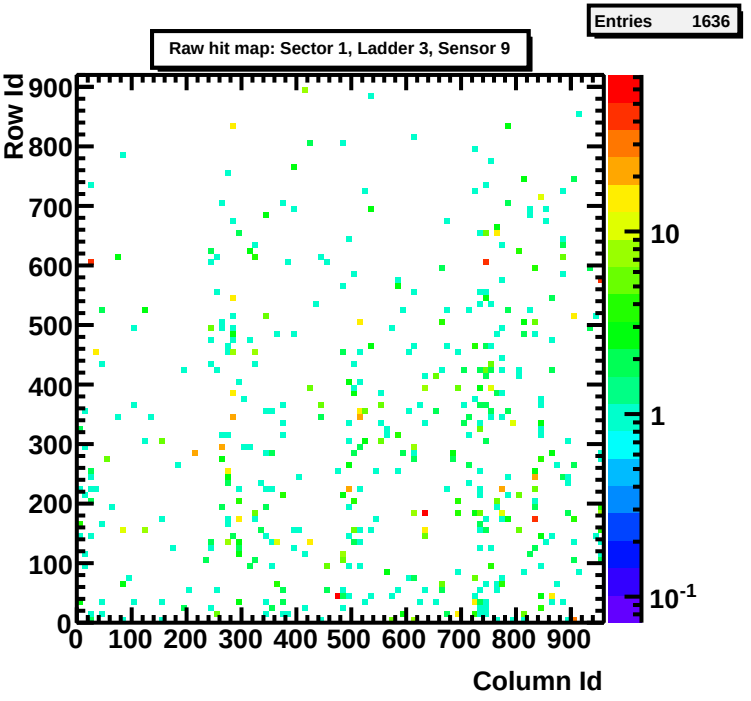

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

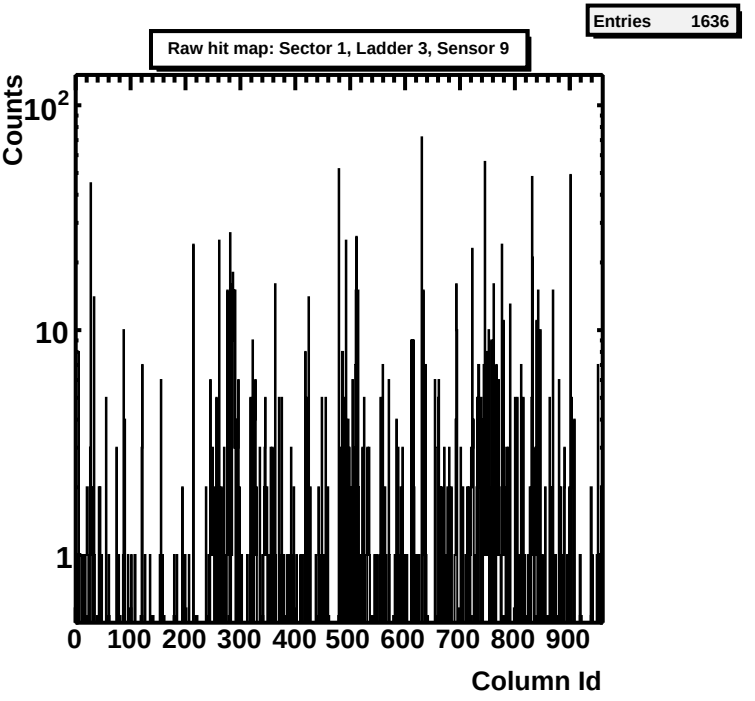

Entries 1182
Raw hit map: Sector 1, Ladder 3, Sensor 8
Row Id
Column Id

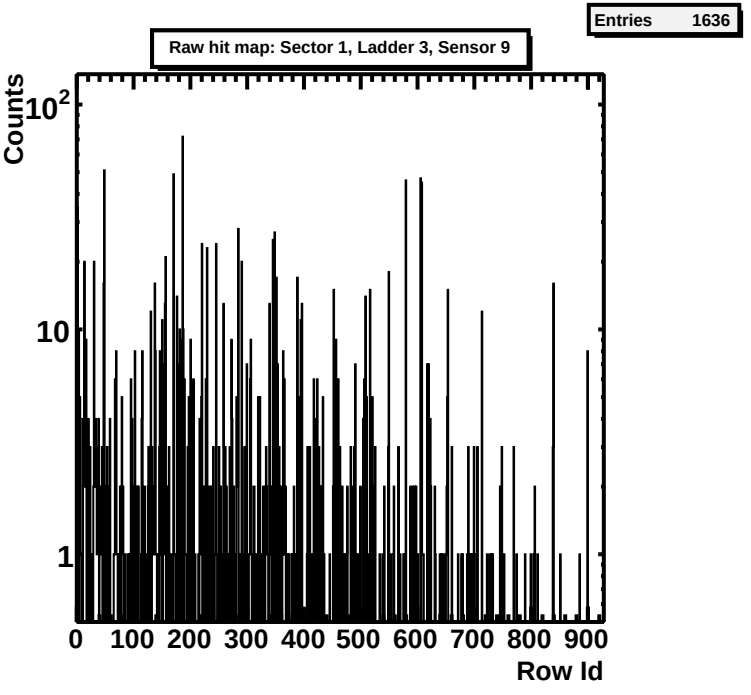

Entries 1182
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
Column Id

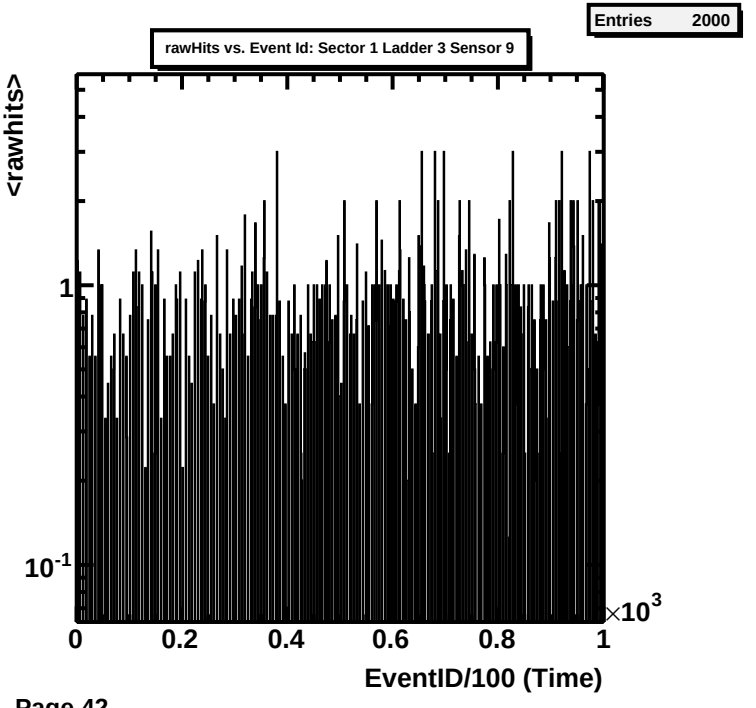

Entries 1182
Raw hit map: Sector 1, Ladder 3, Sensor 8
Counts
Row Id

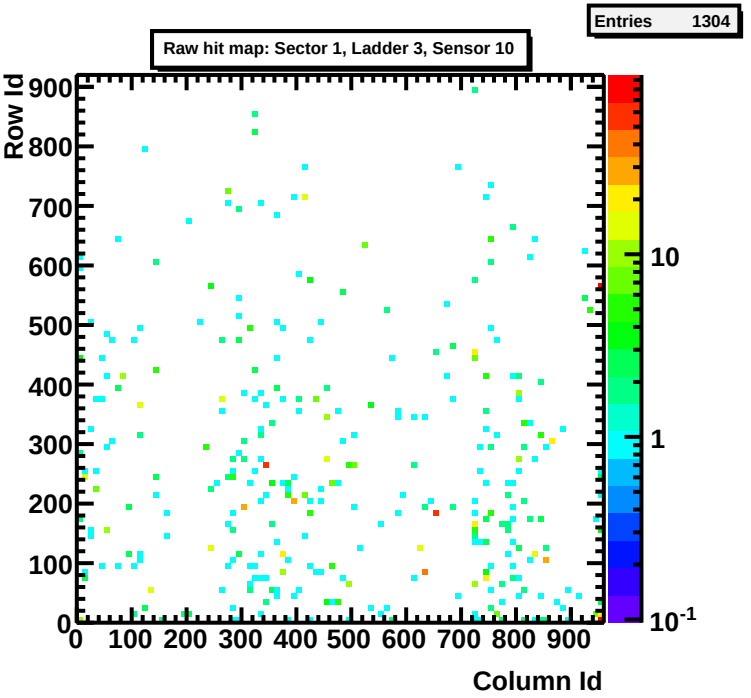

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

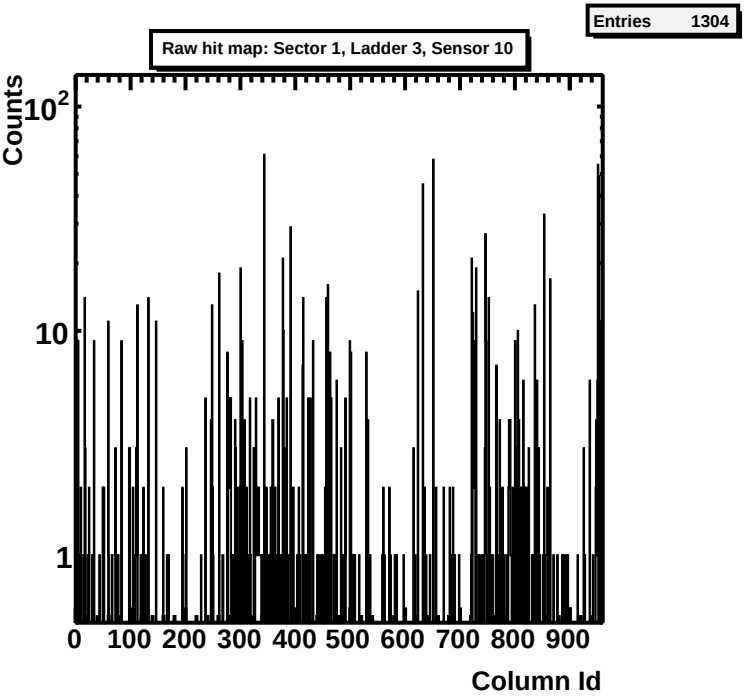

Entries 1636
Raw hit map: Sector 1, Ladder 3, Sensor 9
Row Id
Column Id

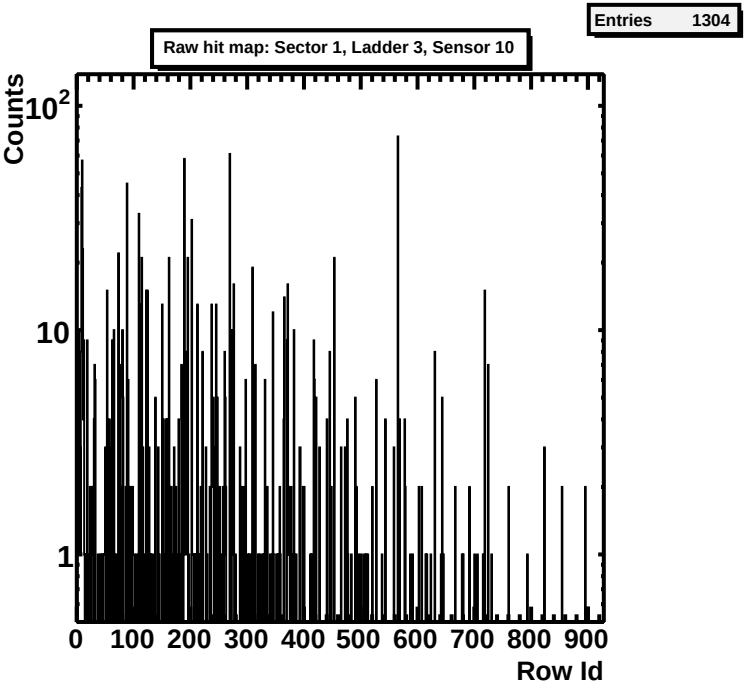

Entries 1636
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Column Id

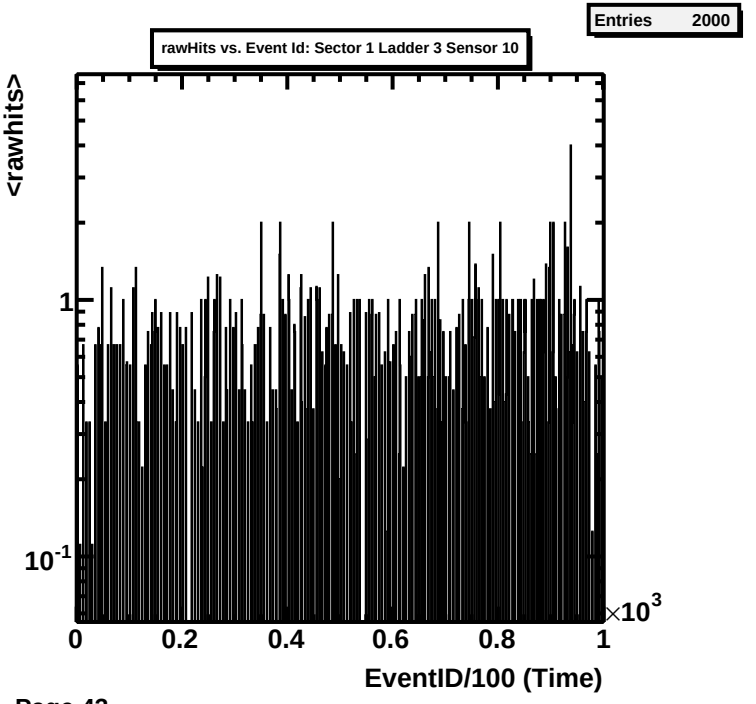

Entries 1636
Raw hit map: Sector 1, Ladder 3, Sensor 9
Counts
Row Id

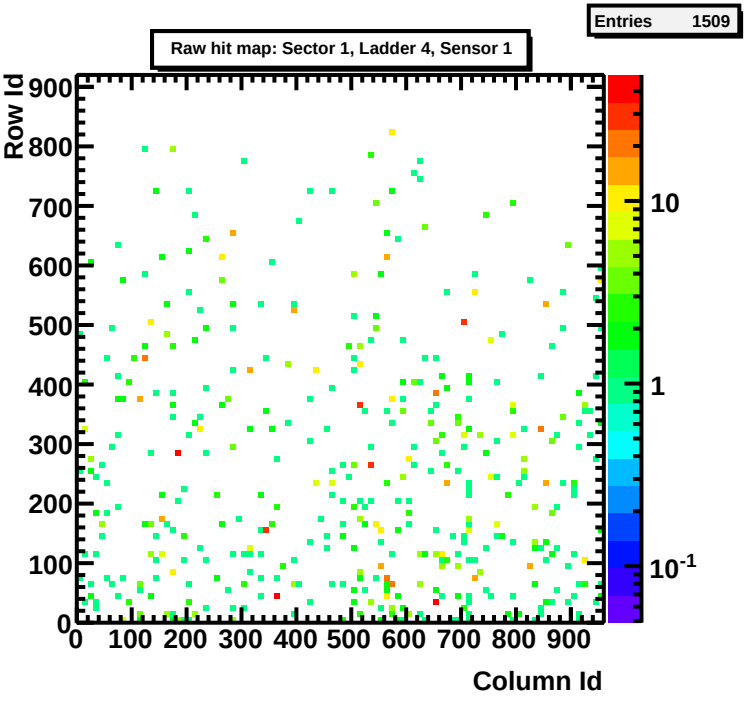

Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

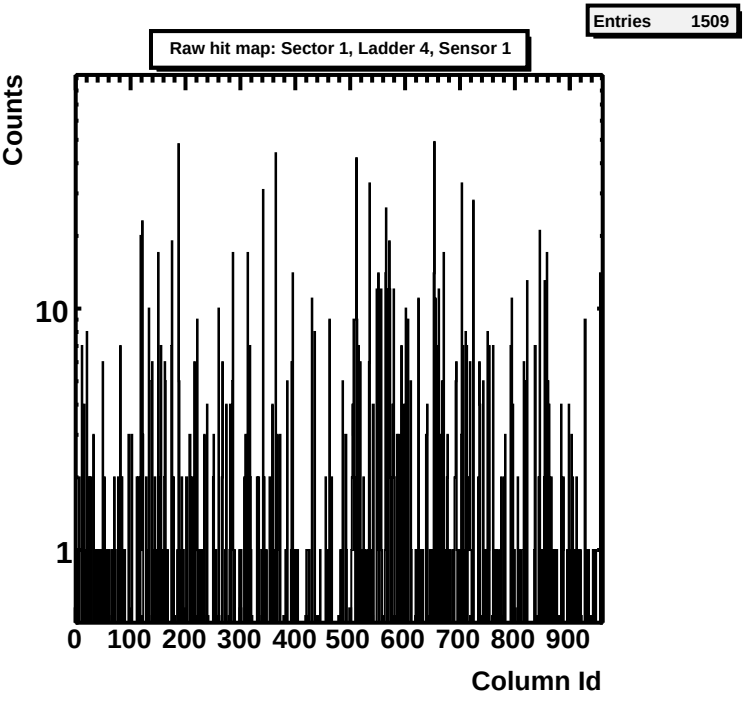

Entries 1304
Raw hit map: Sector 1, Ladder 3, Sensor 10
Row Id
Column Id

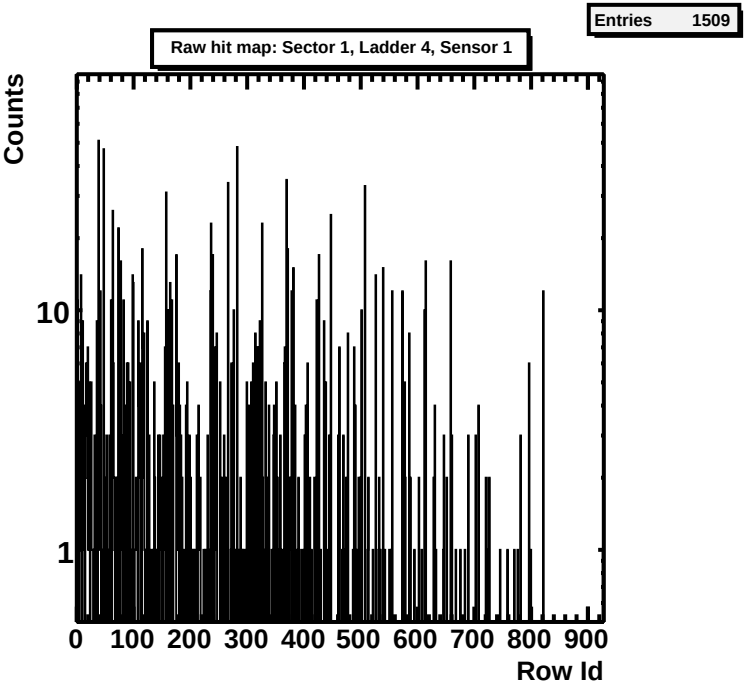

Entries 1304
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Column Id


Entries 1304
Raw hit map: Sector 1, Ladder 3, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 1 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 1509
Raw hit map: Sector 1, Ladder 4, Sensor 1
Row Id
Column Id


Entries 1509
Raw hit map: Sector 1, Ladder 4, Sensor 1
Counts
Column Id


Entries 1509
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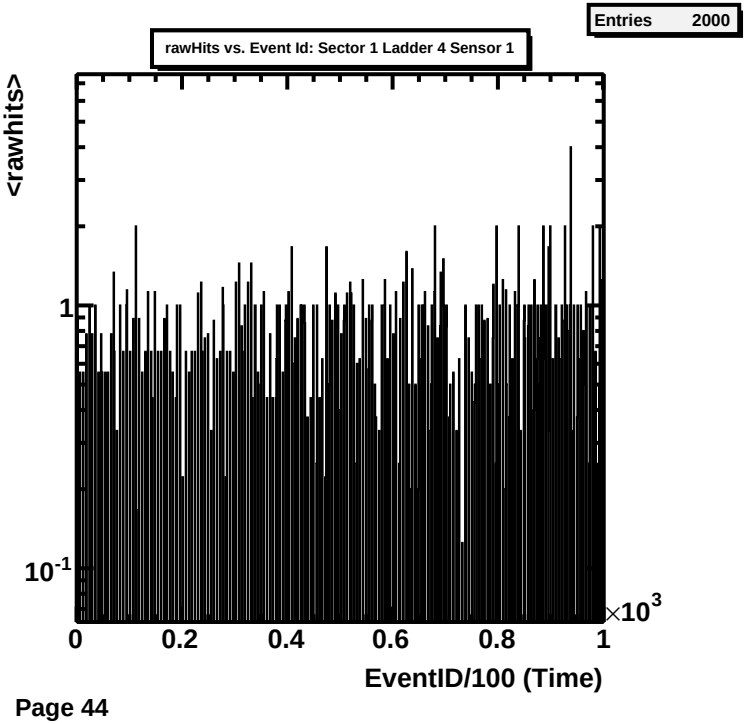
Counts
Row Id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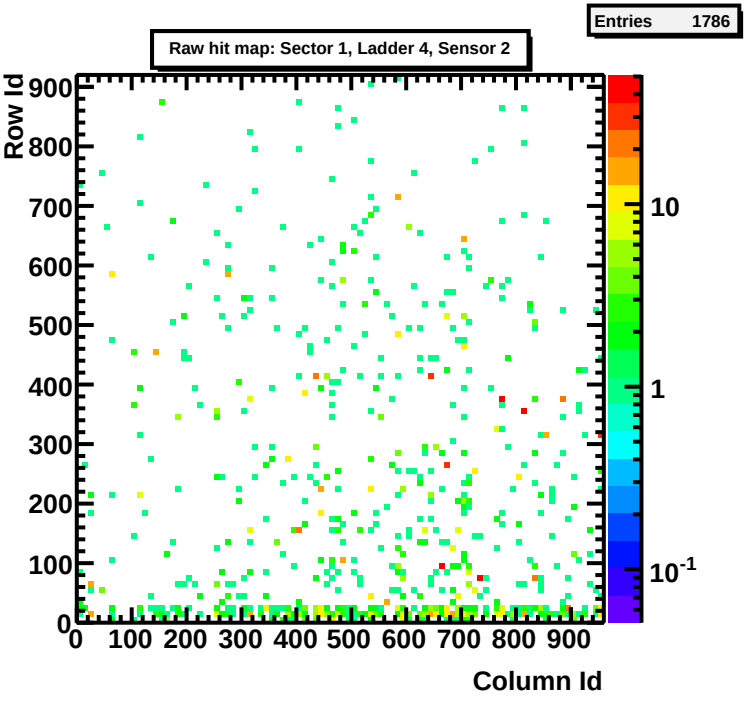
EventID/100 (Time)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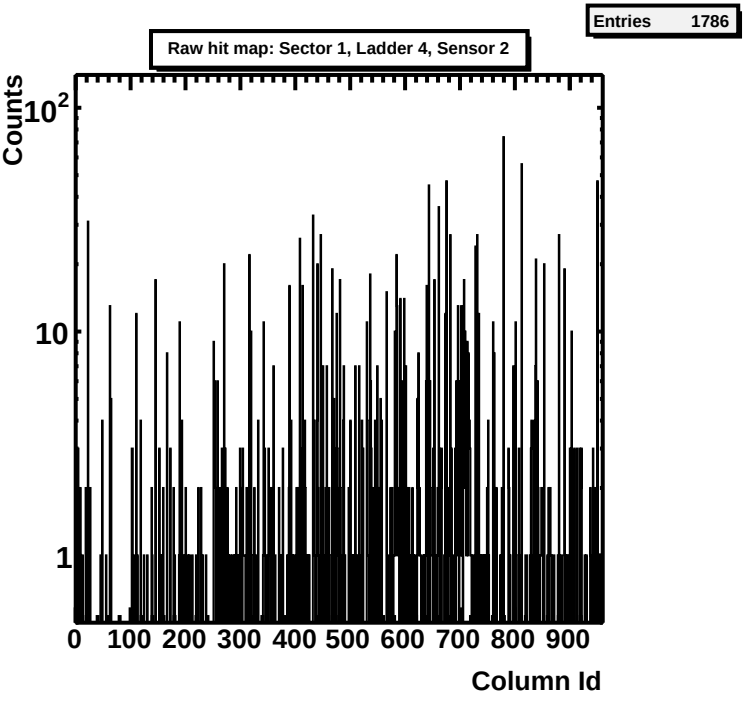
Row Id
Column Id


Entries 1786
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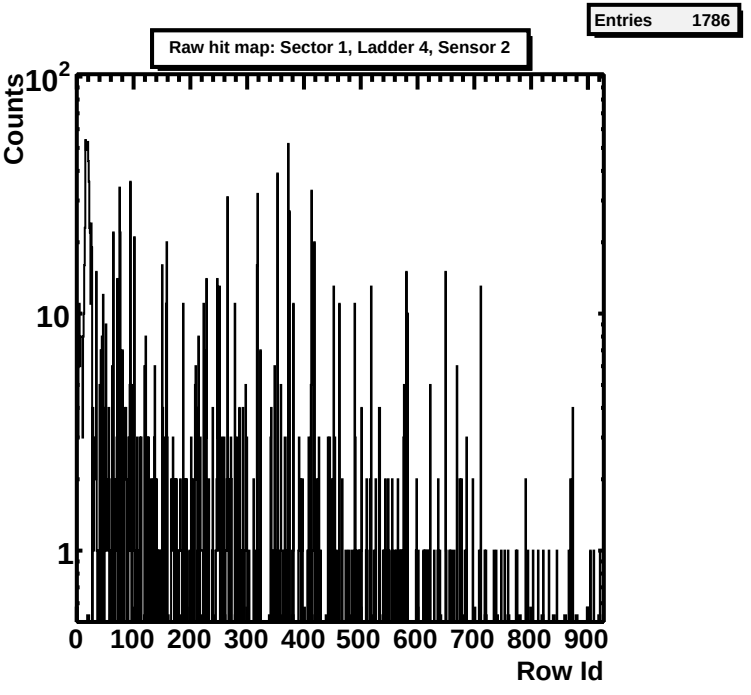
Counts
Column Id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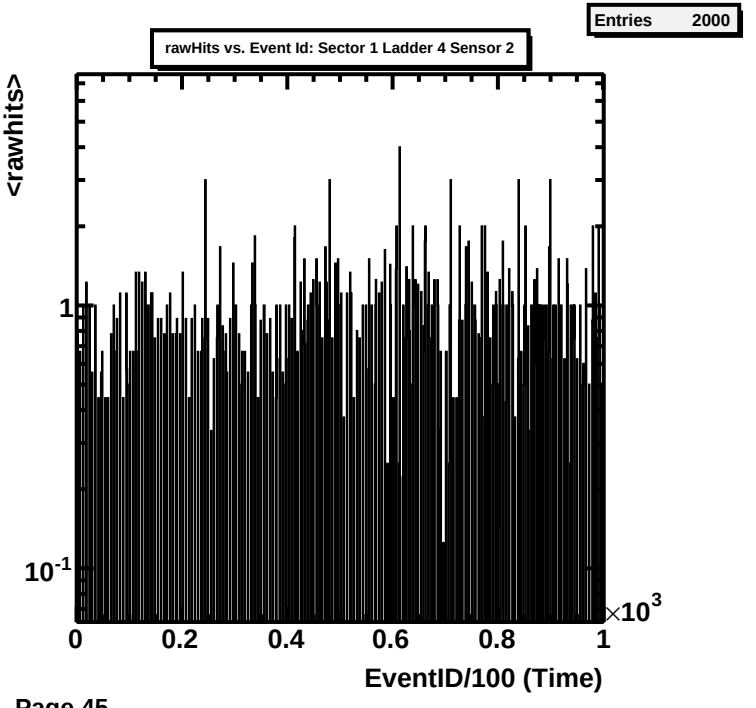
Counts
Row Id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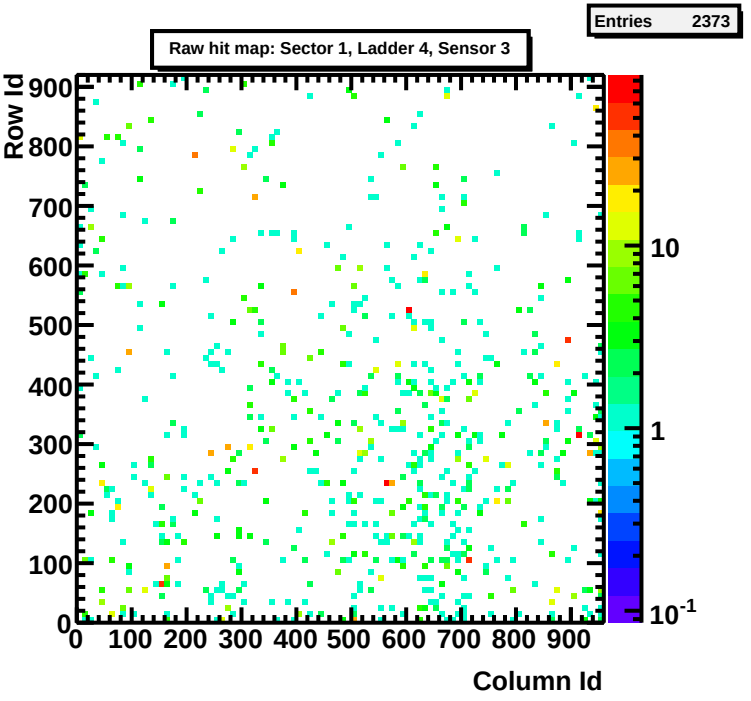
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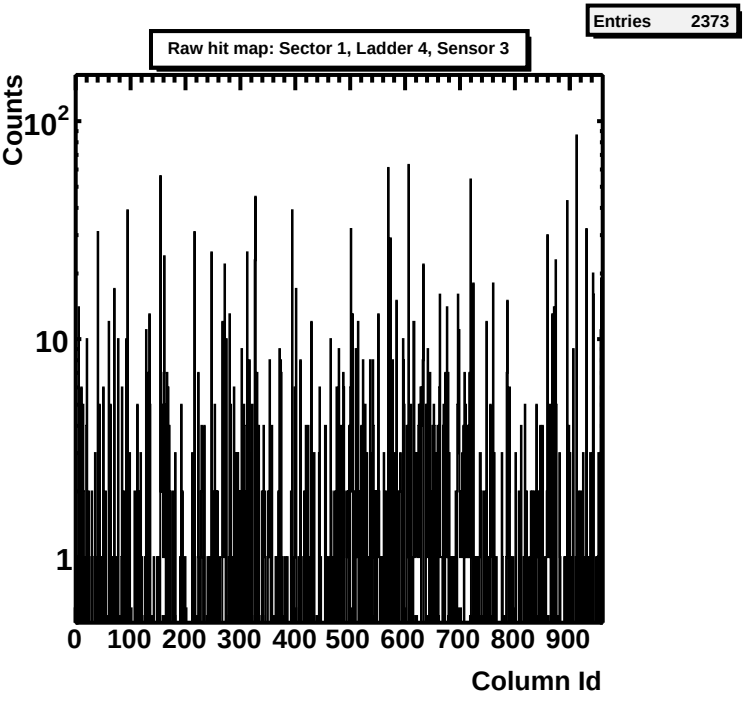
Row Id
Column Id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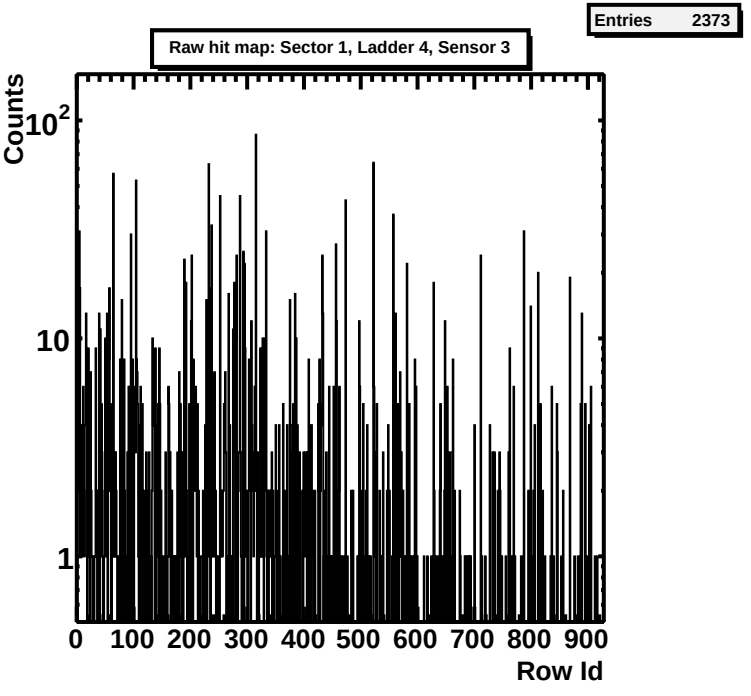
Counts
Column Id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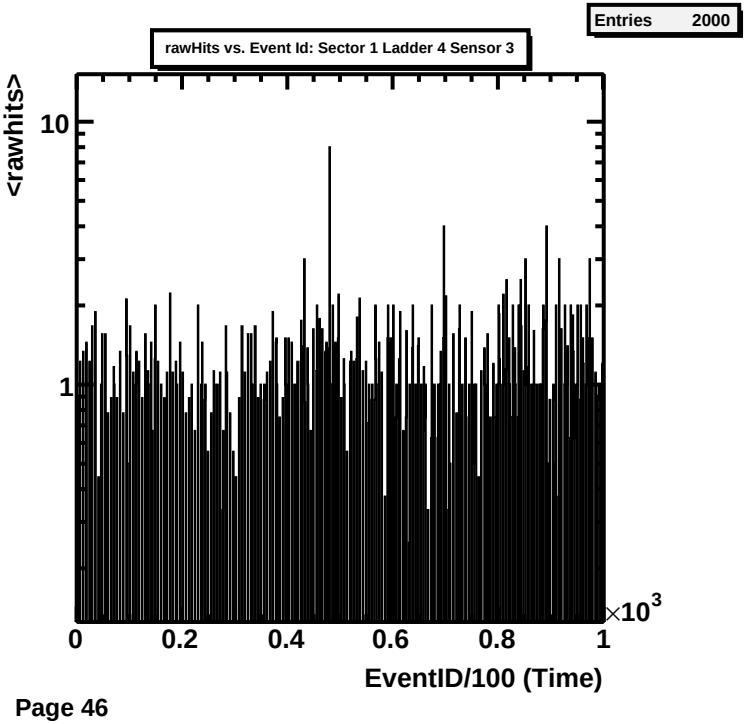
Counts
Row Id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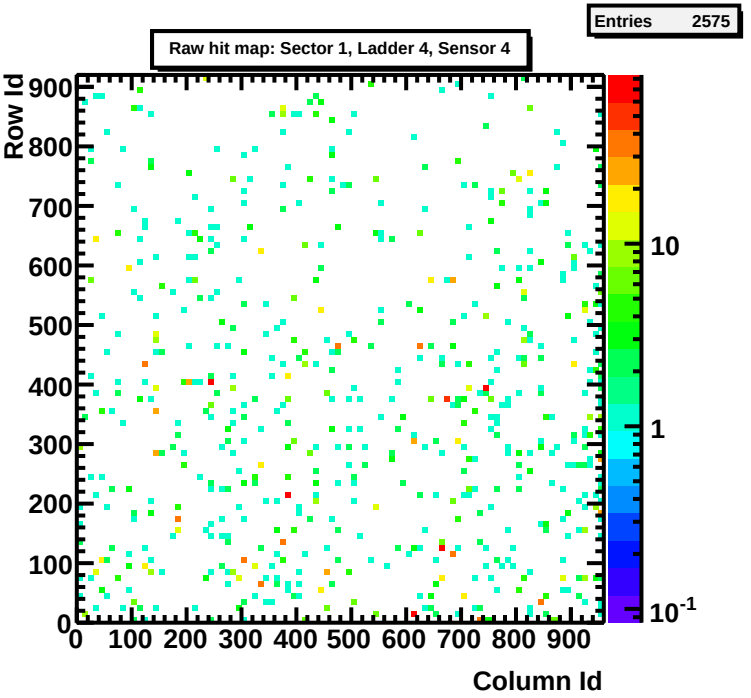
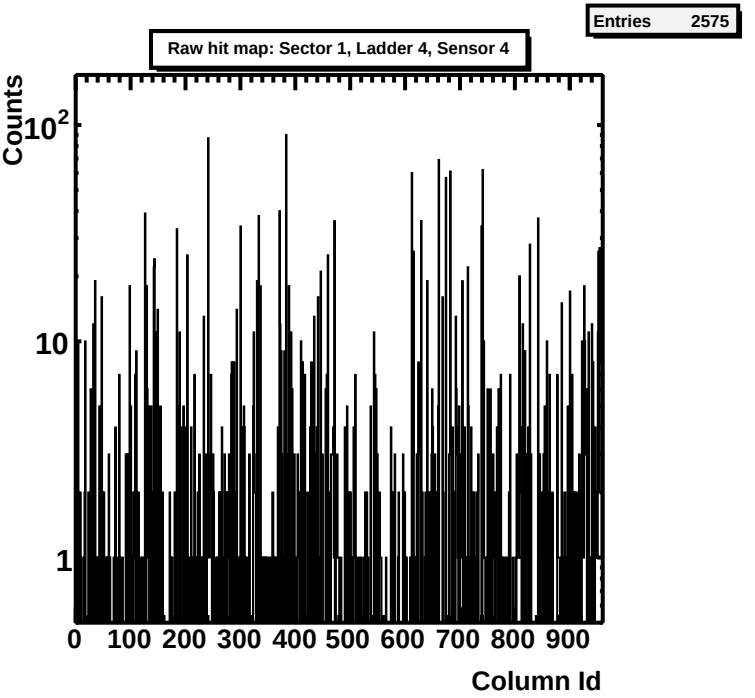
EventID/100 (Time)


Entries 2575
Raw hit map: Sector 1, Ladder 4, Sensor 4
Row Id
Column Id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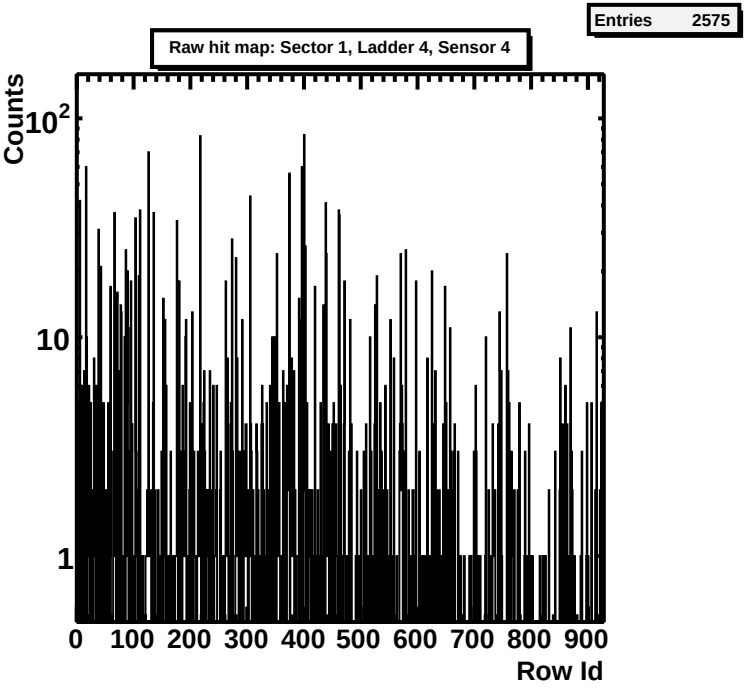
Counts
Column Id


Entries 2575
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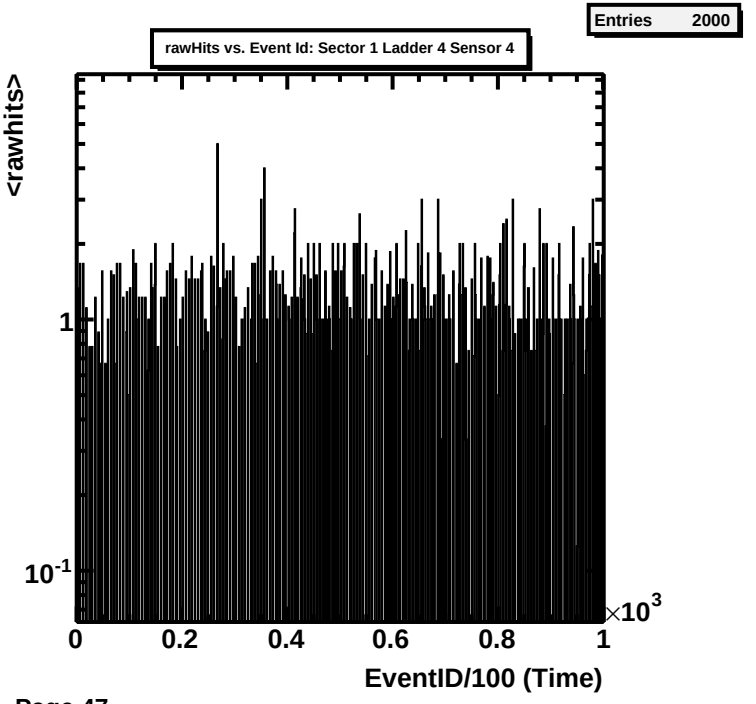
Counts
Row Id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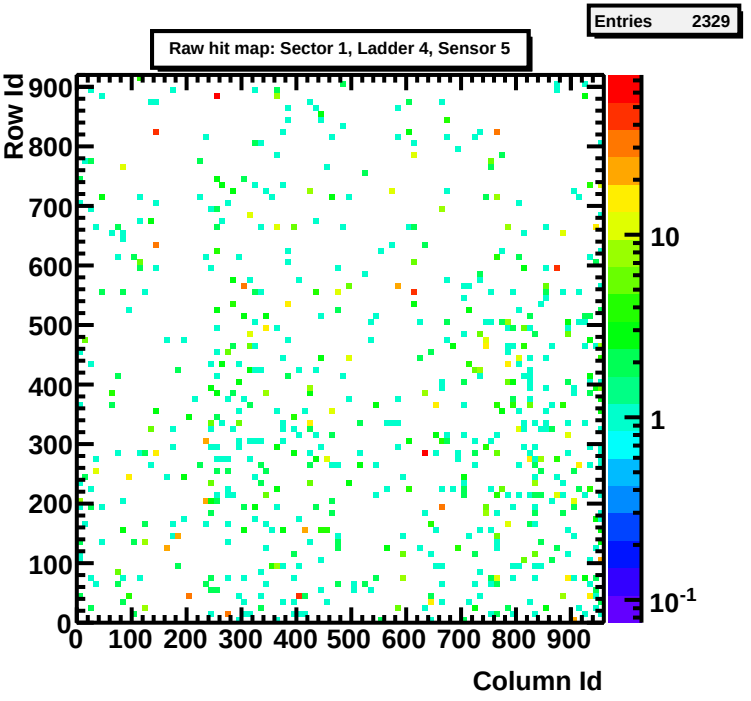
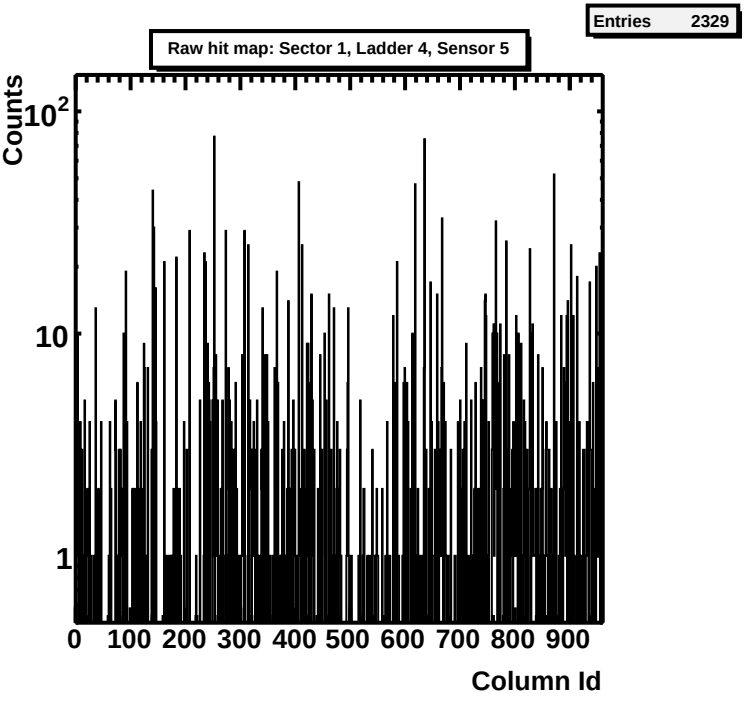
EventID/100 (Time)


Entries 2329
Raw hit map: Sector 1, Ladder 4, Sensor 5
Row Id
Column Id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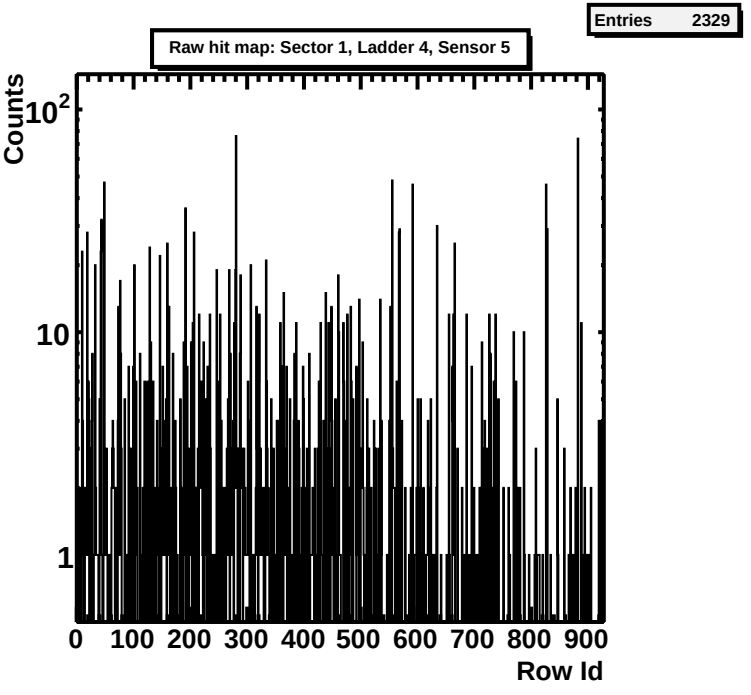
Raw hit map: Sector 1, Ladder 4, Sensor 5
Counts
Column Id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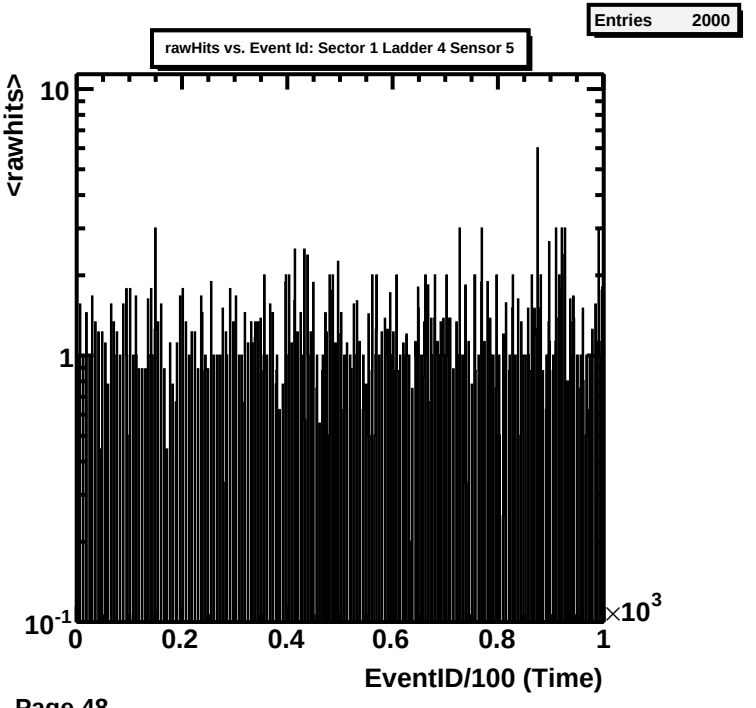
Counts
Row Id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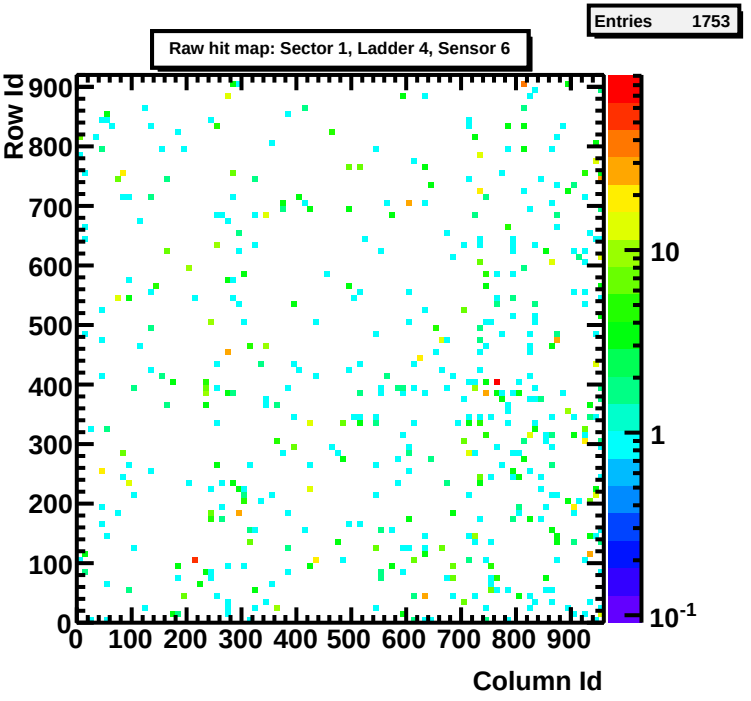
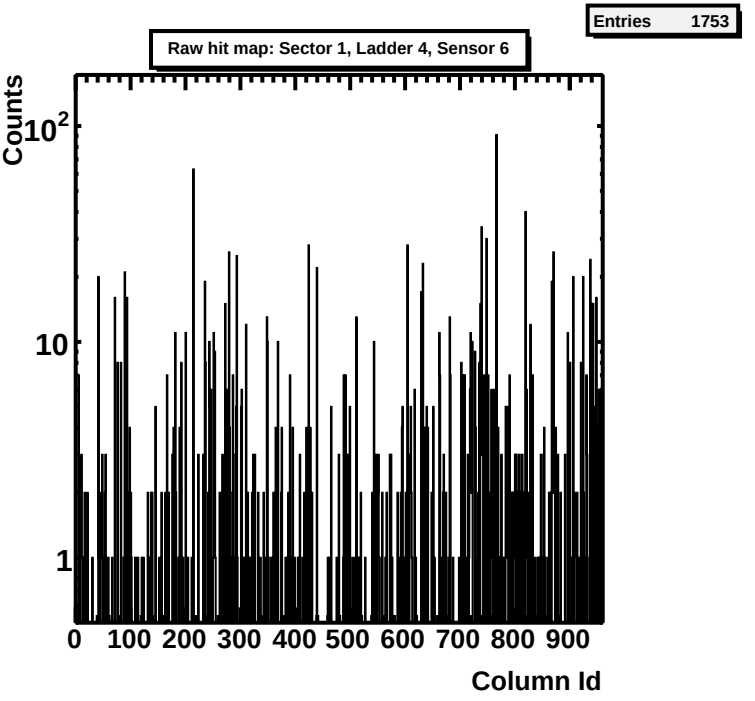
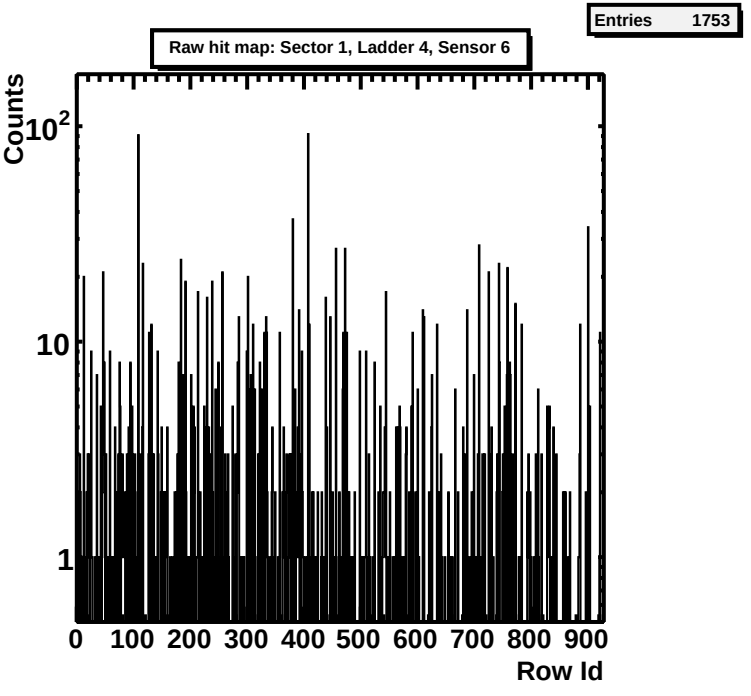
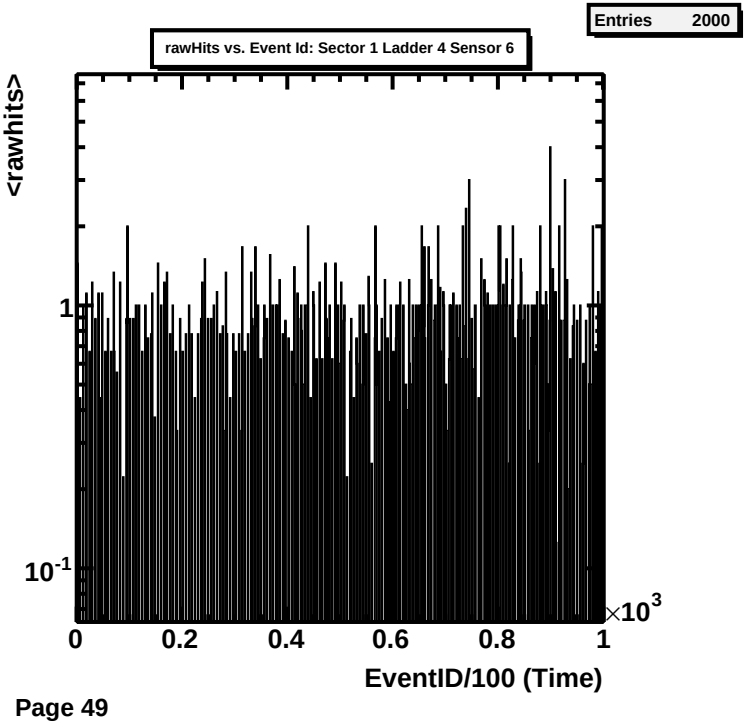

Entries 1753
Raw hit map: Sector 1, Ladder 4, Sensor 6
Row Id
Column Id


Entries 1753
Raw hit map: Sector 1, Ladder 4, Sensor 6
Counts
Column Id


Entries 1753
Raw hit map: Sector 1, Ladder 4, Sensor 6
Counts
Row Id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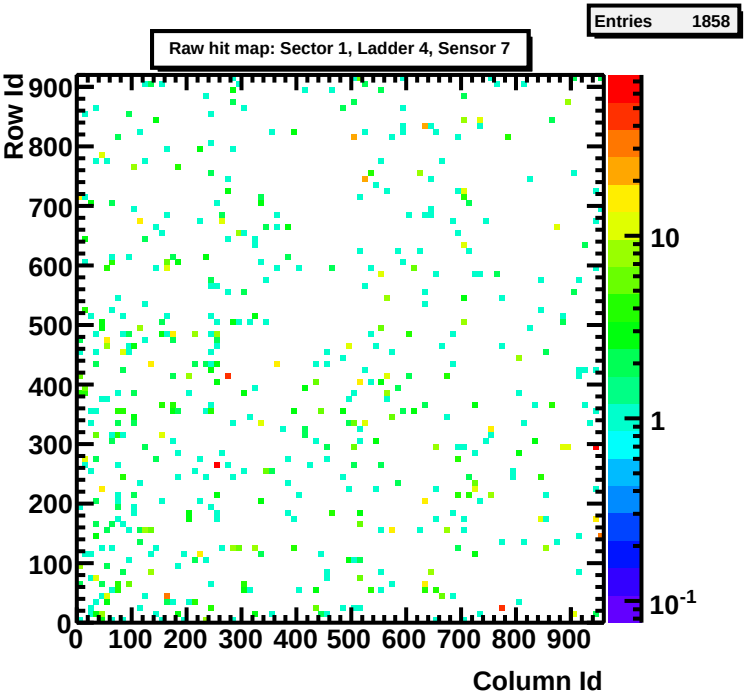
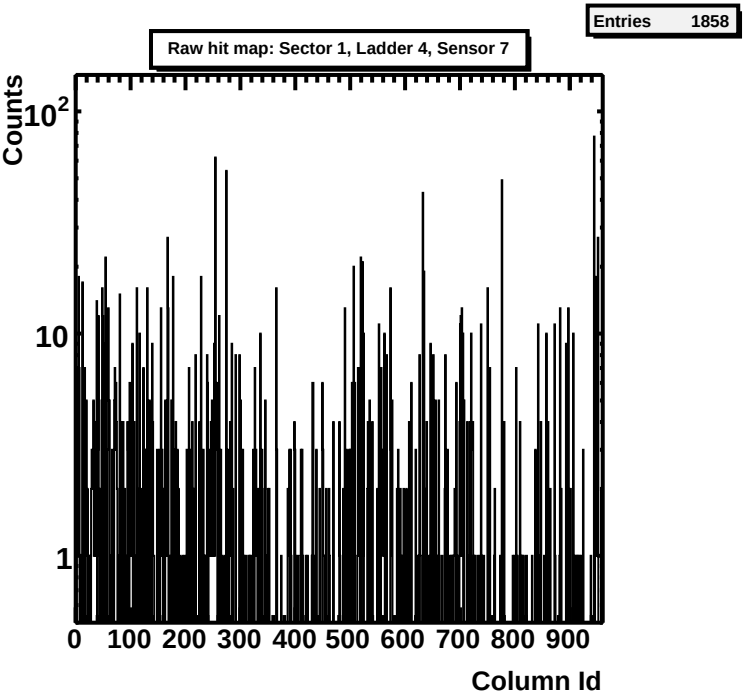
EventID/100 (Time)


Entries 1858
Raw hit map: Sector 1, Ladder 4, Sensor 7
Row Id
Column Id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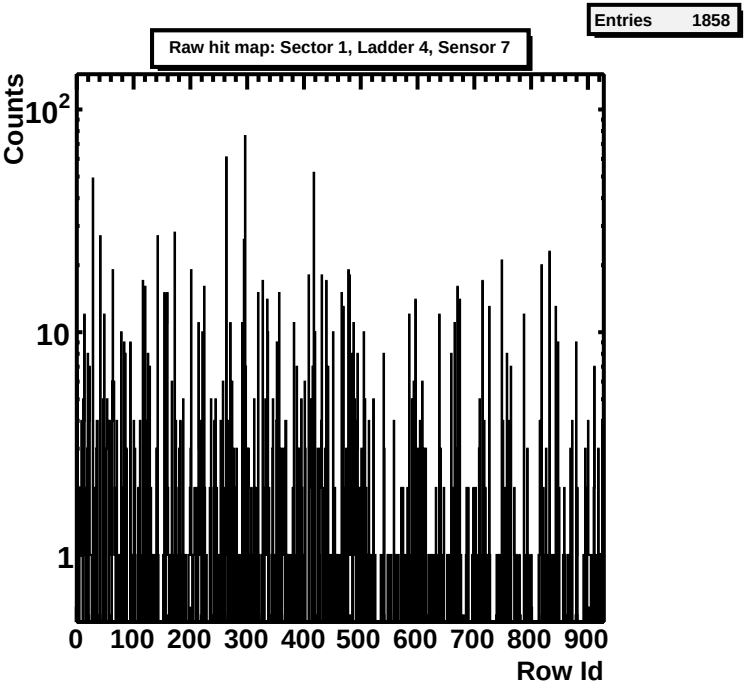
Raw hit map: Sector 1, Ladder 4, Sensor 7
Counts
Column Id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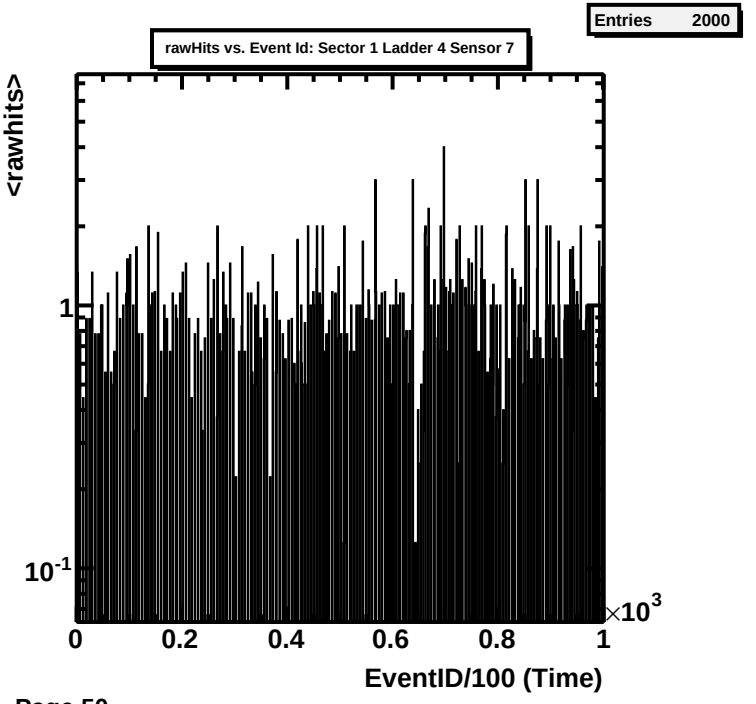
Raw hit map: Sector 1, Ladder 4, Sensor 7
Counts
Row Id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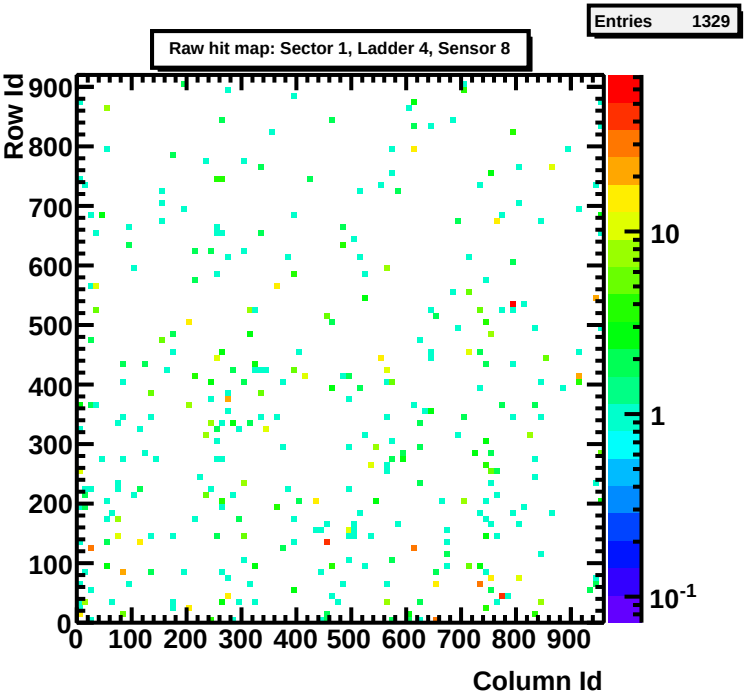
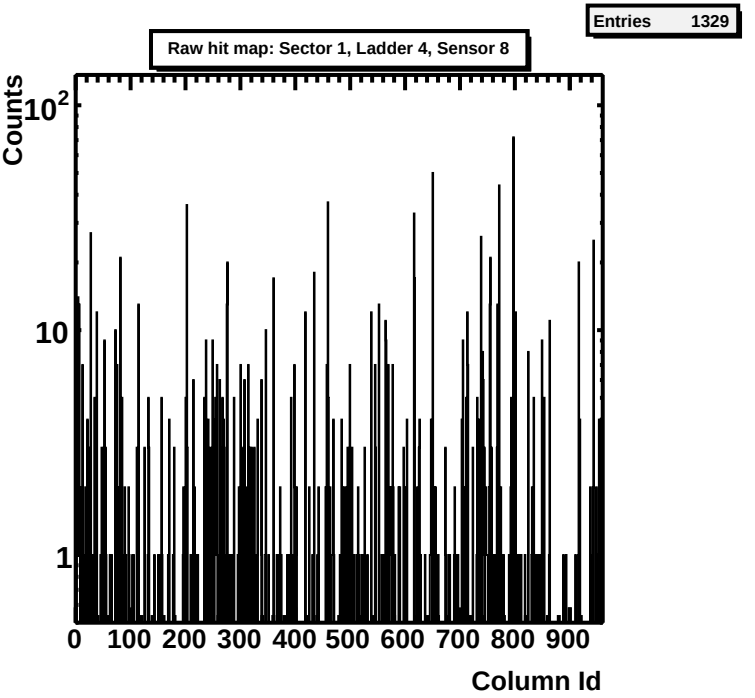
EventID/100 (Time)


Entries 1329
Raw hit map: Sector 1, Ladder 4, Sensor 8
Row Id
Column Id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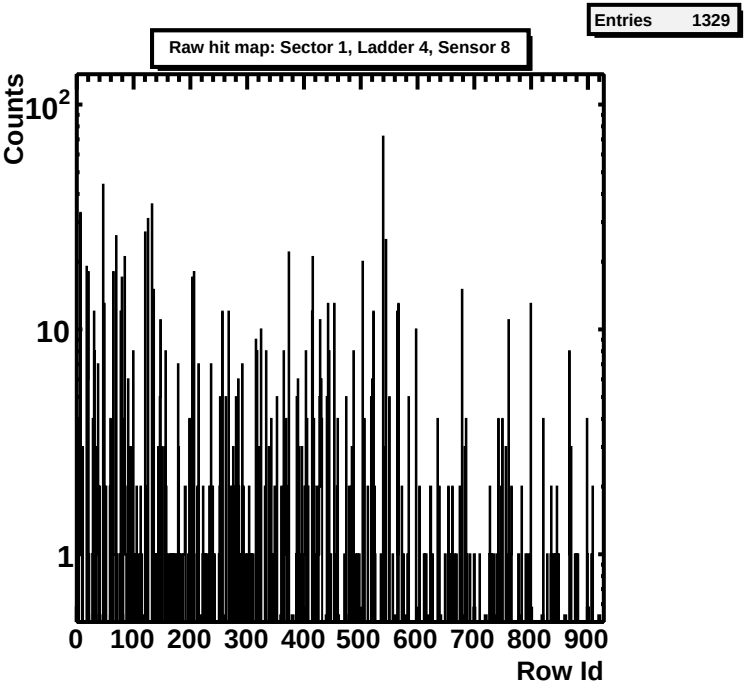
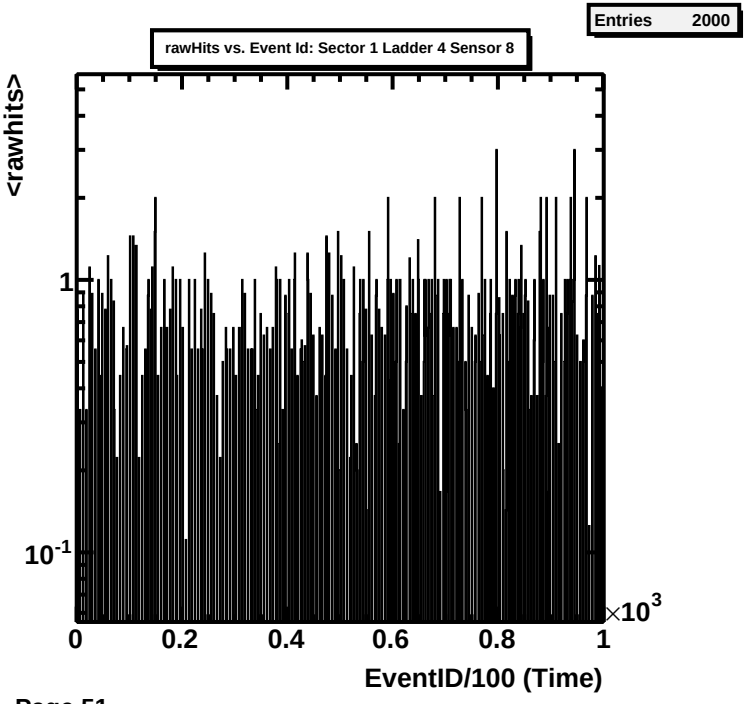
Raw hit map: Sector 1, Ladder 4, Sensor 8
Counts
Column Id


Entries 1329
Raw hit map: Sector 1, Ladder 4, Sensor 8
Counts
Row Id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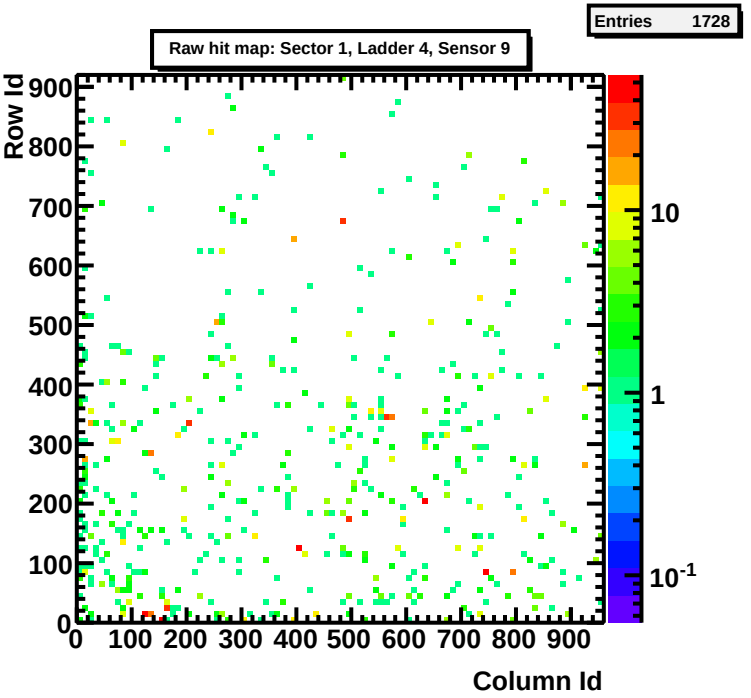
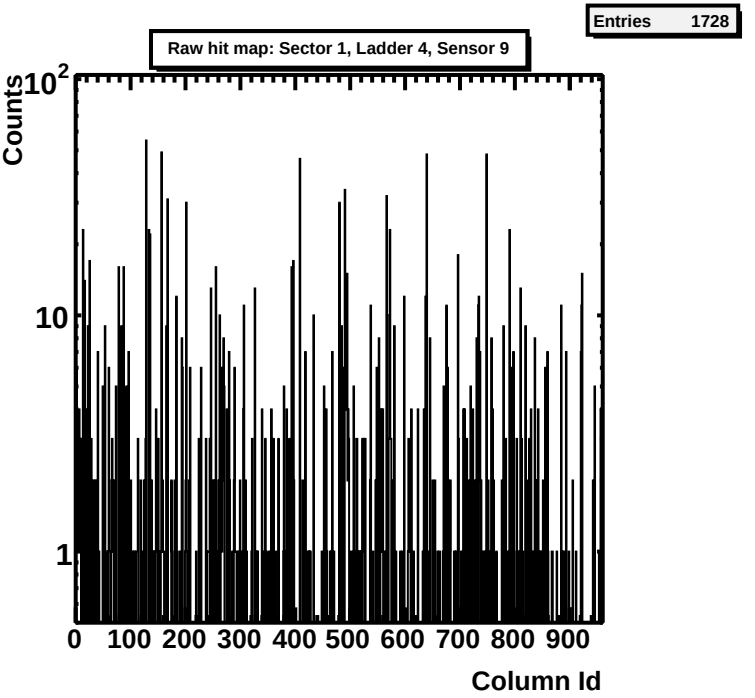
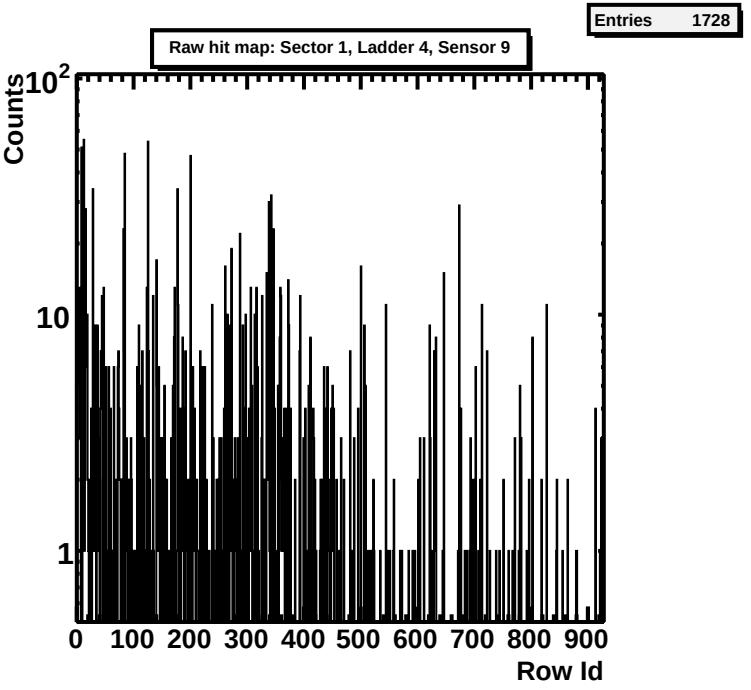
EventID/100 (Time)


Entries 1728
Raw hit map: Sector 1, Ladder 4, Sensor 9
Row Id
Column Id


Entries 1728
Raw hit map: Sector 1, Ladder 4, Sensor 9
Counts
Column Id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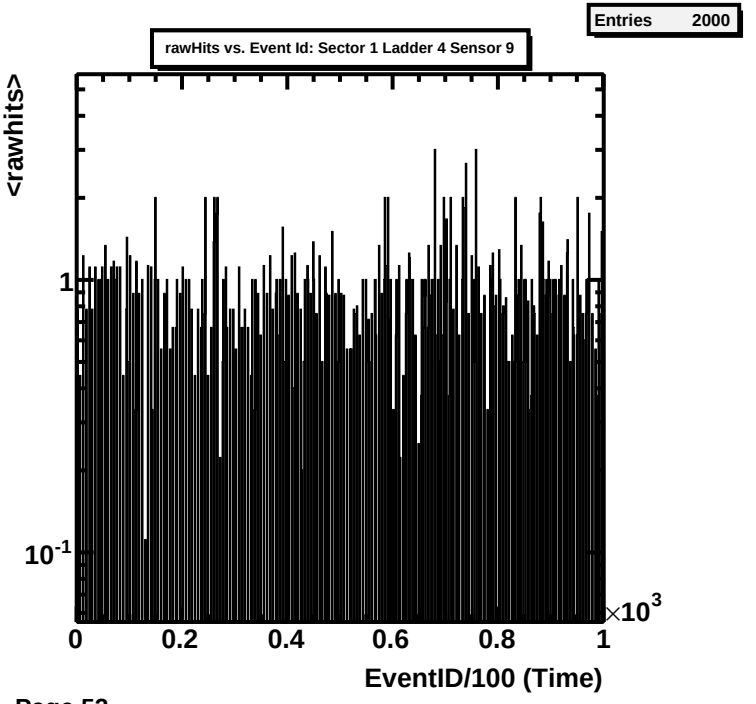
Counts
Row Id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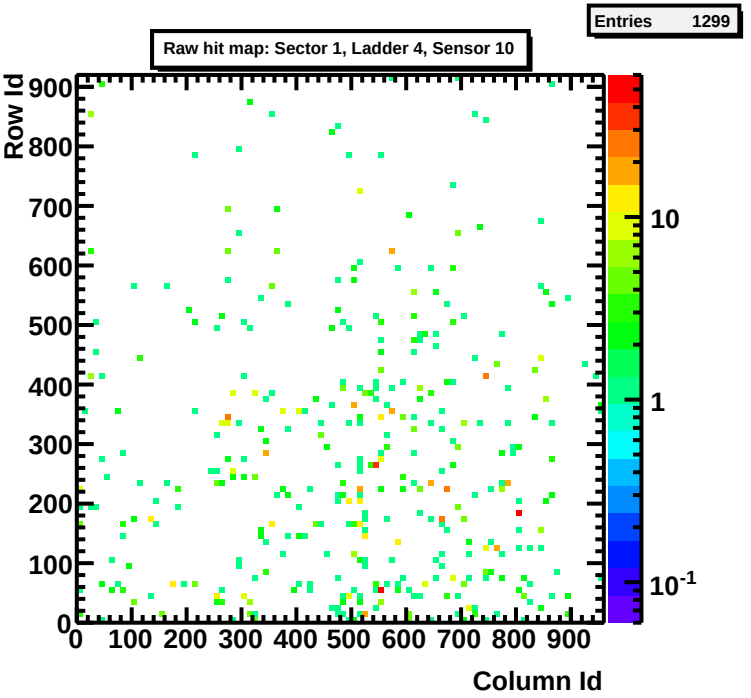
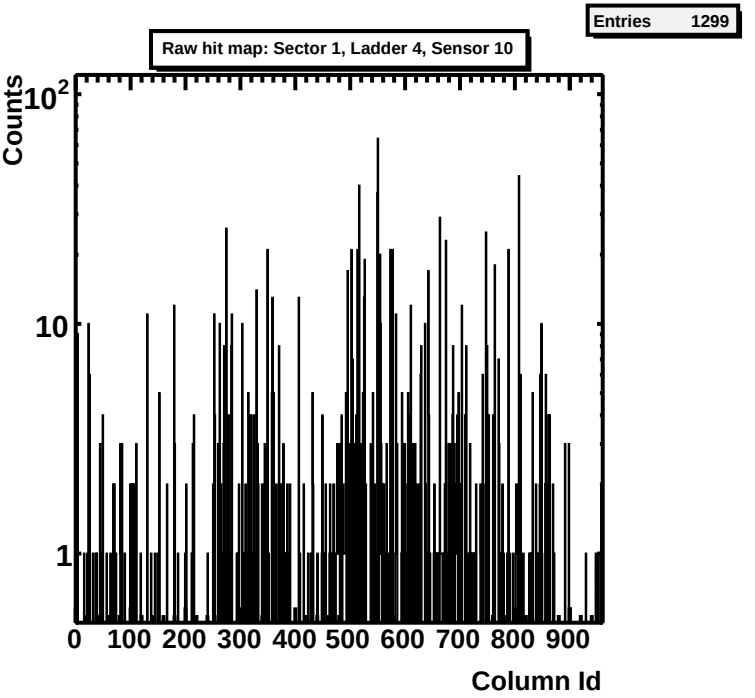
EventID/100 (Time)


Entries 1299
Raw hit map: Sector 1, Ladder 4, Sensor 10
Row Id
Column Id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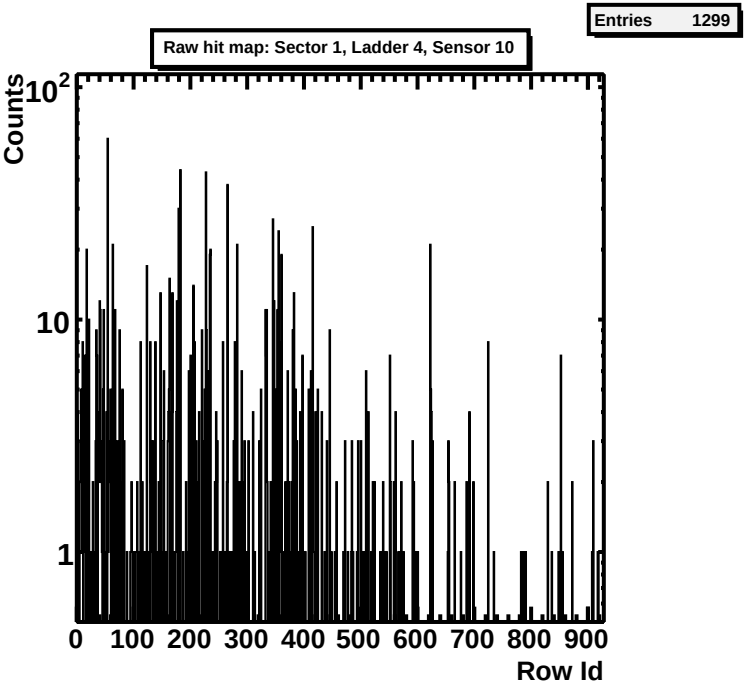
Counts
Column Id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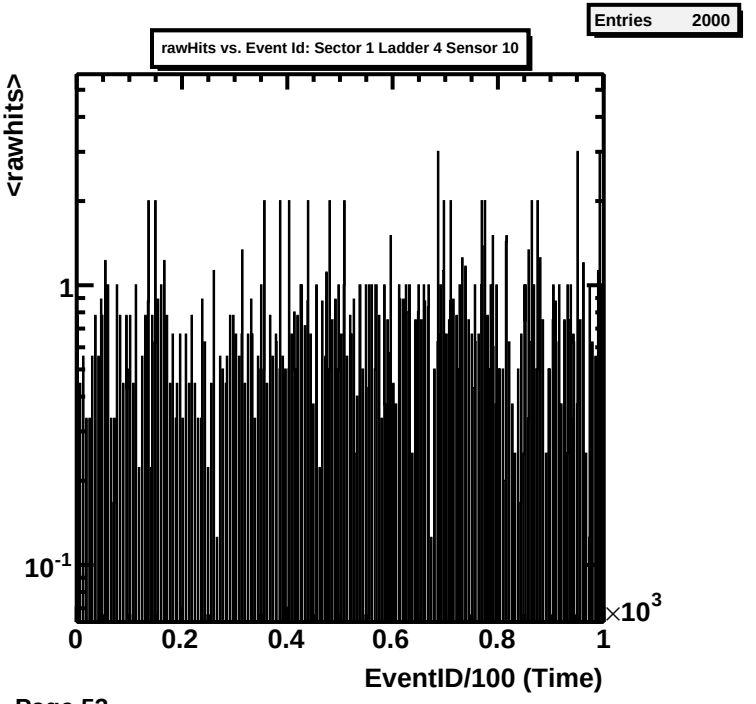
Counts
Row Id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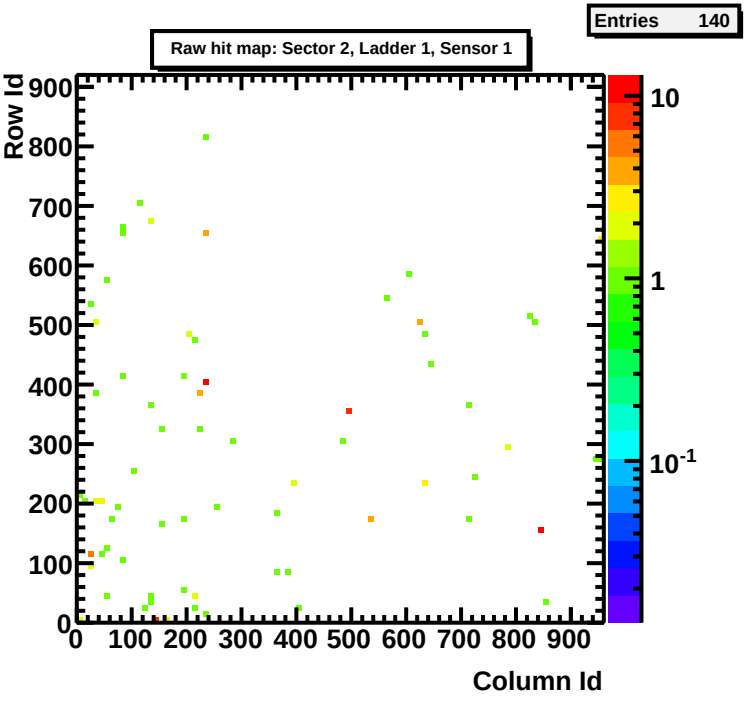
EventID/100 (Time)


Entries 140
Raw hit map: Sector 2, Ladder 1, Sensor 1
Row Id
Column Id
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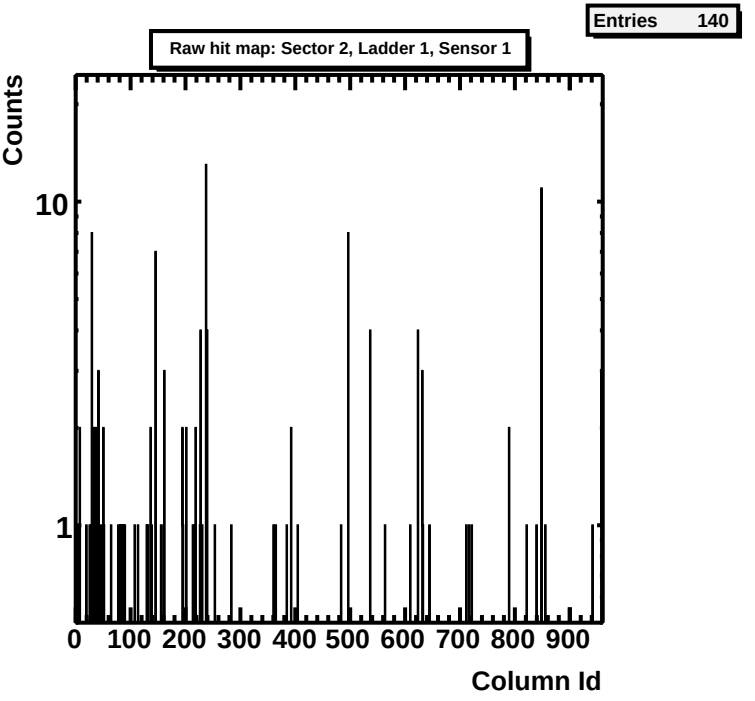
10
1
10^{-1}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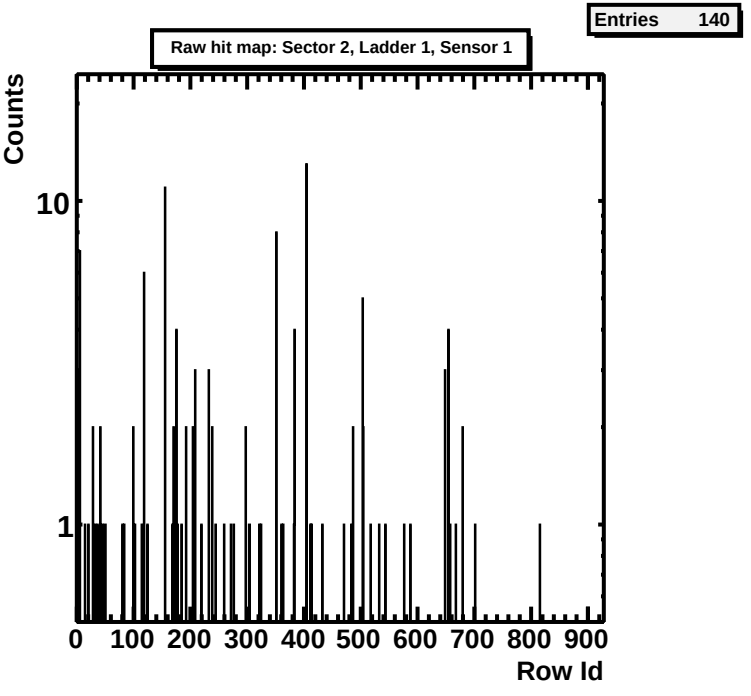
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 140
Raw hit map: Sector 2, Ladder 1, Sensor 1
Counts
Row Id
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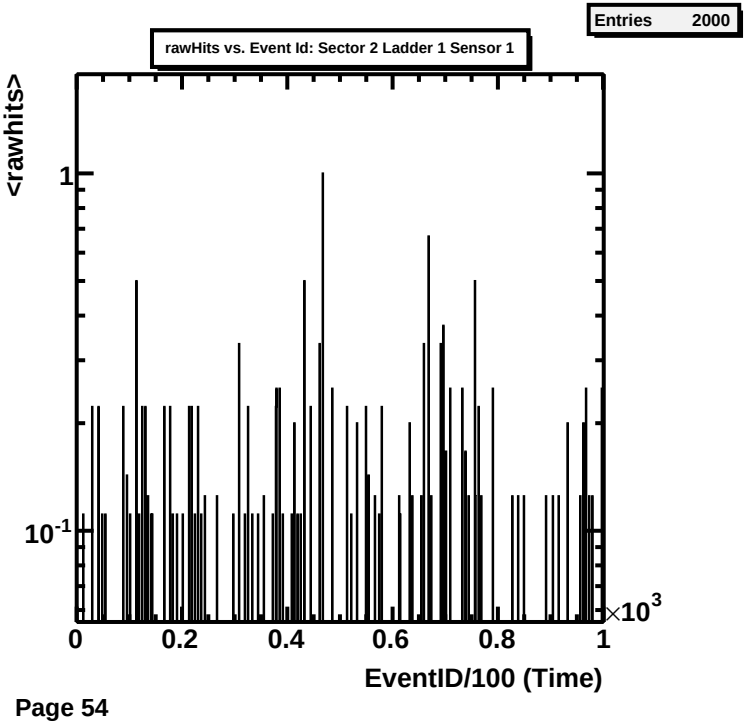
10
1


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 1
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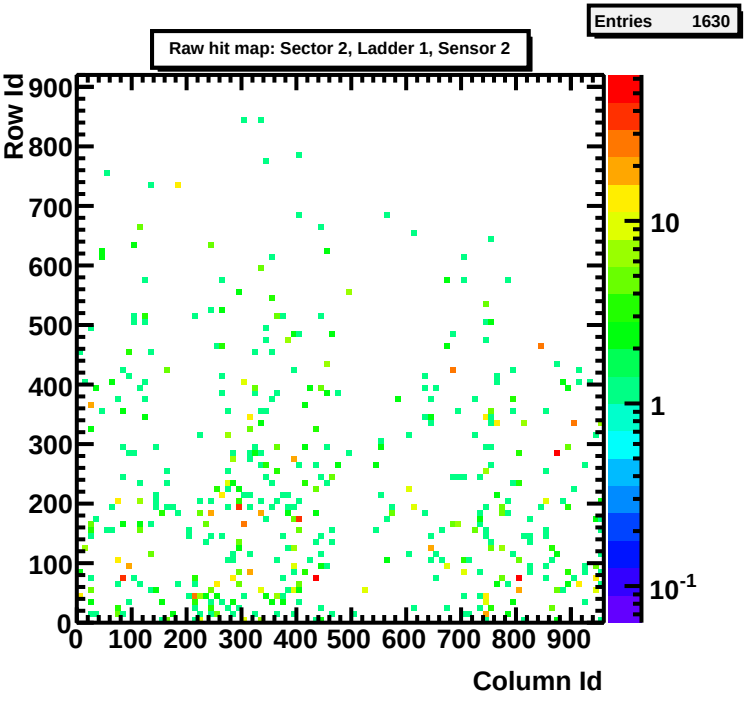
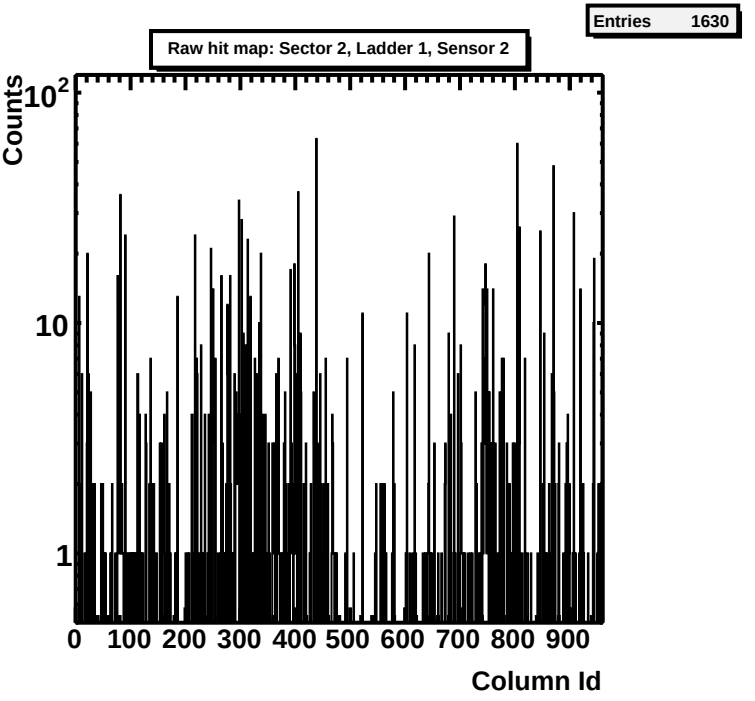
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 1630
Raw hit map: Sector 2, Ladder 1, Sensor 2
Row Id
Column Id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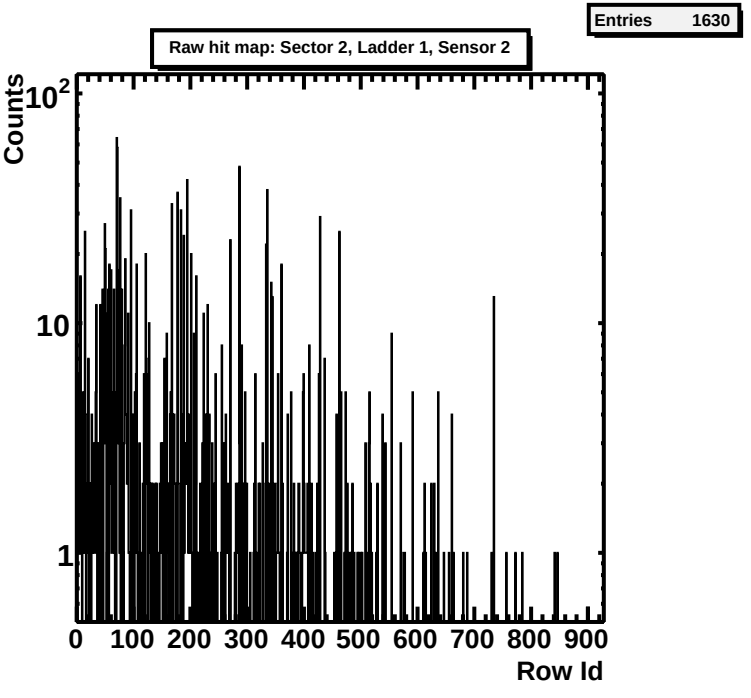
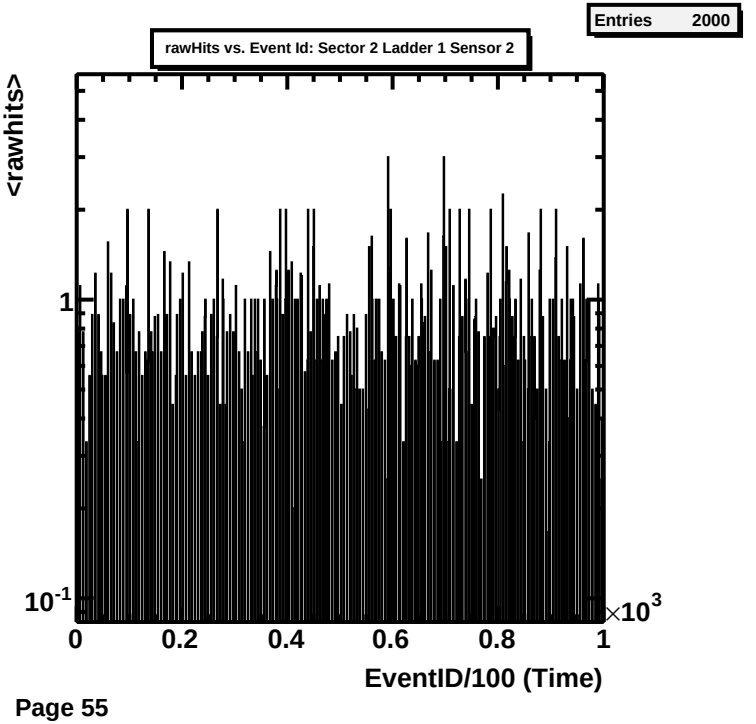
Counts
Column Id


Entries 1630
Raw hit map: Sector 2, Ladder 1, Sensor 2
Counts
Row Id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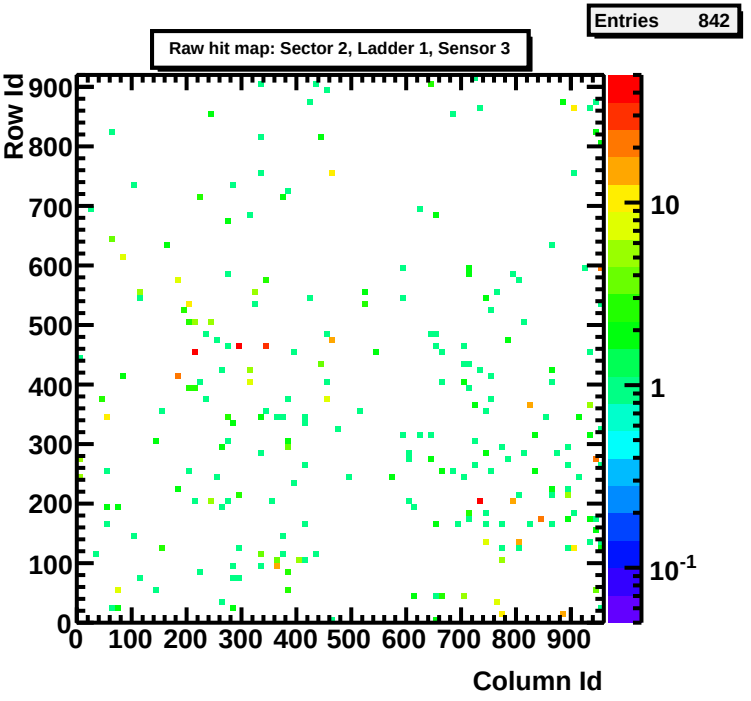
EventID/100 (Time)


Entries 842
Raw hit map: Sector 2, Ladder 1, Sensor 3
Row Id
Column Id
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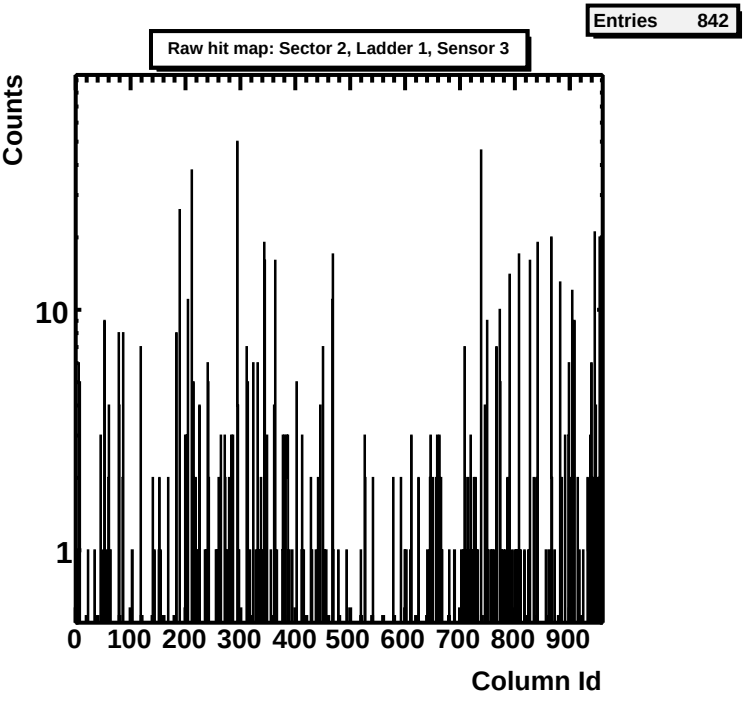
10
1
10^{-1}


Entries 842
Raw hit map: Sector 2, Ladder 1, Sensor 3
Counts
Column Id
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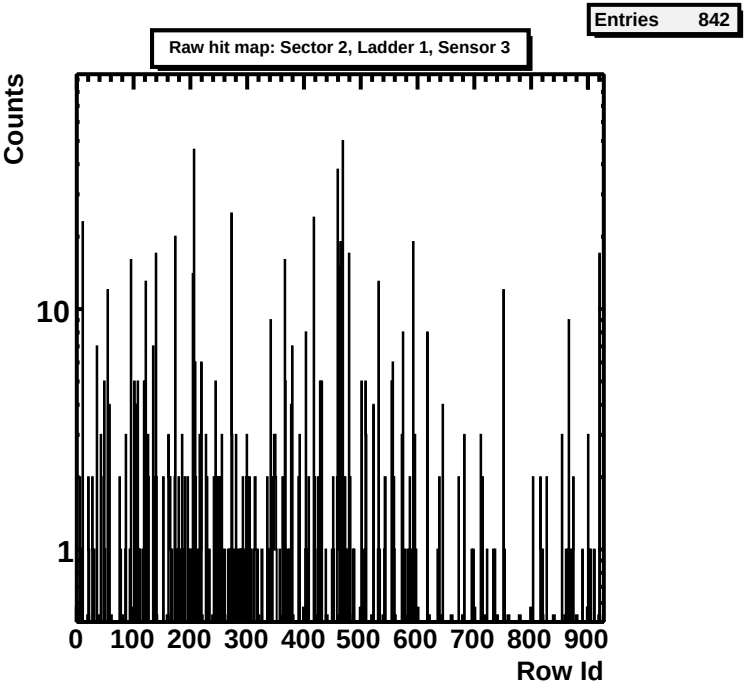
10
1


Entries 842
Raw hit map: Sector 2, Ladder 1, Sensor 3
Counts
Row Id
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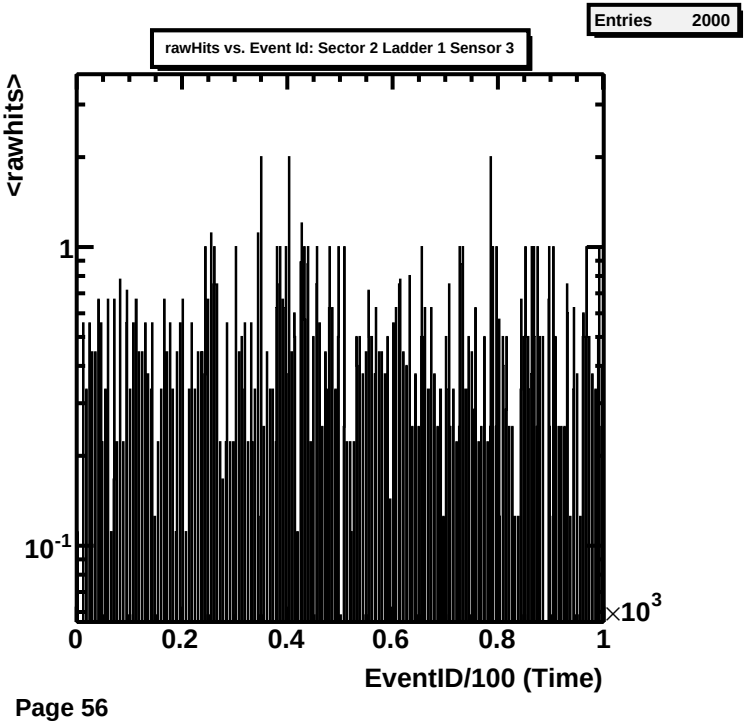
10
1


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 3
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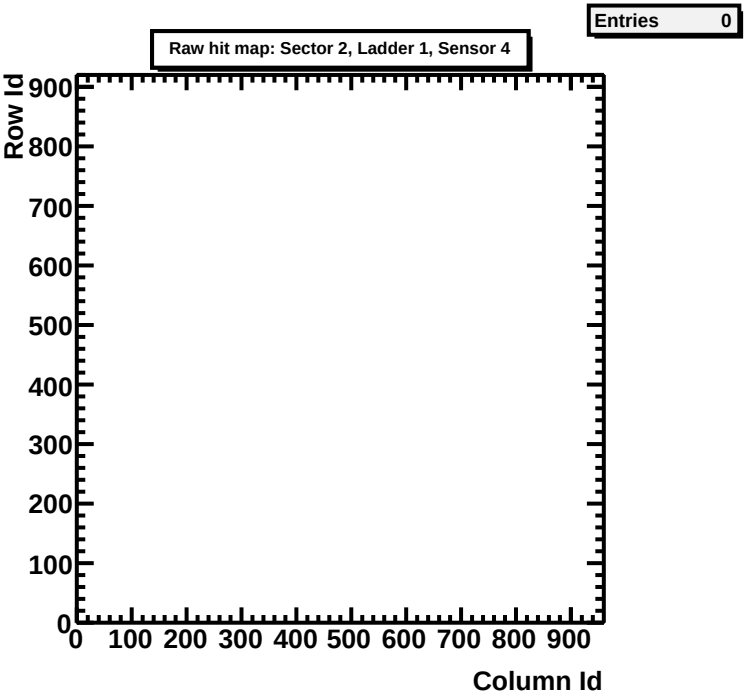
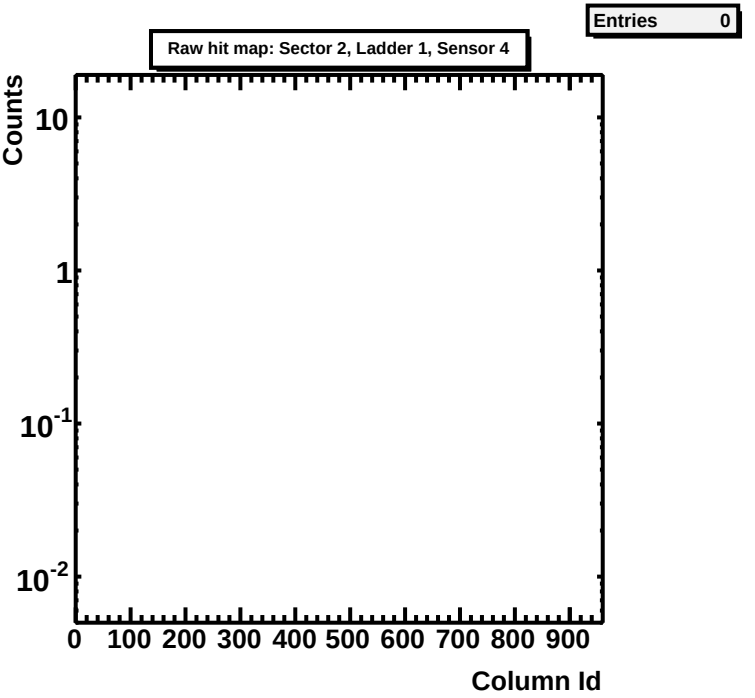
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}


Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 4
Row Id
Column Id


Entries 0
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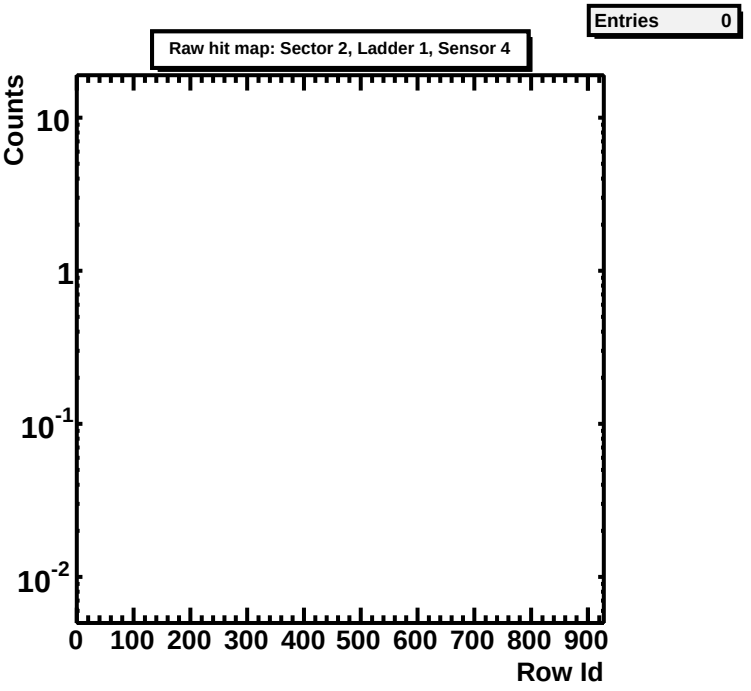
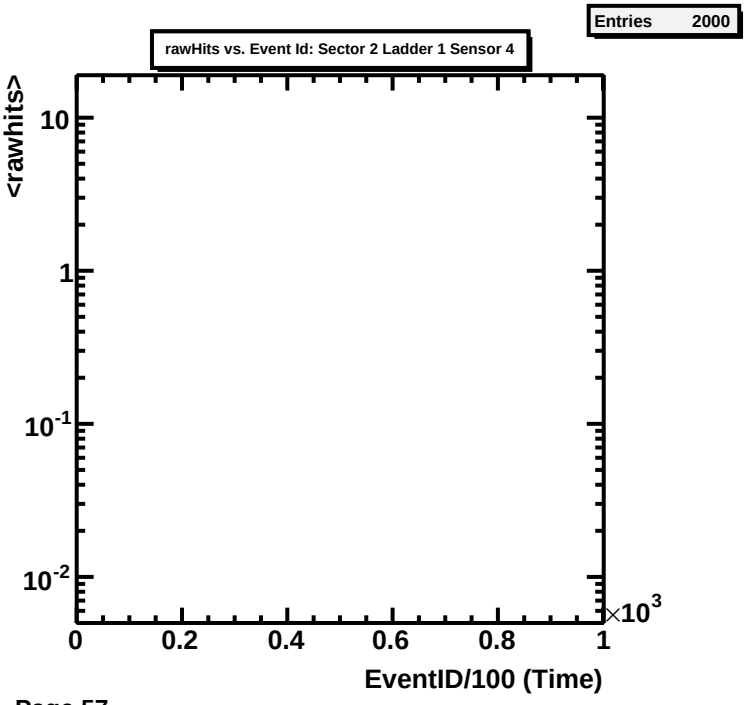
Counts
Column Id


Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 4
Counts
Row Id


Entries 2000
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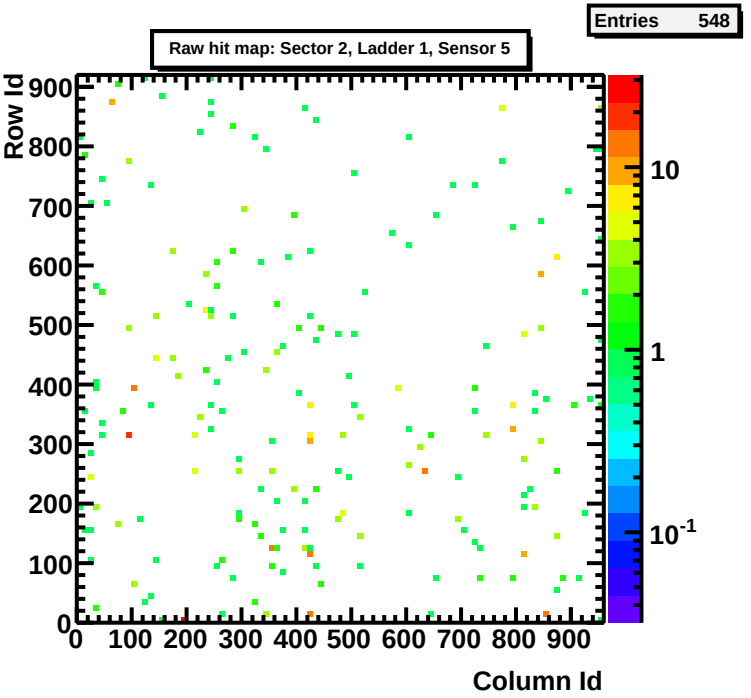
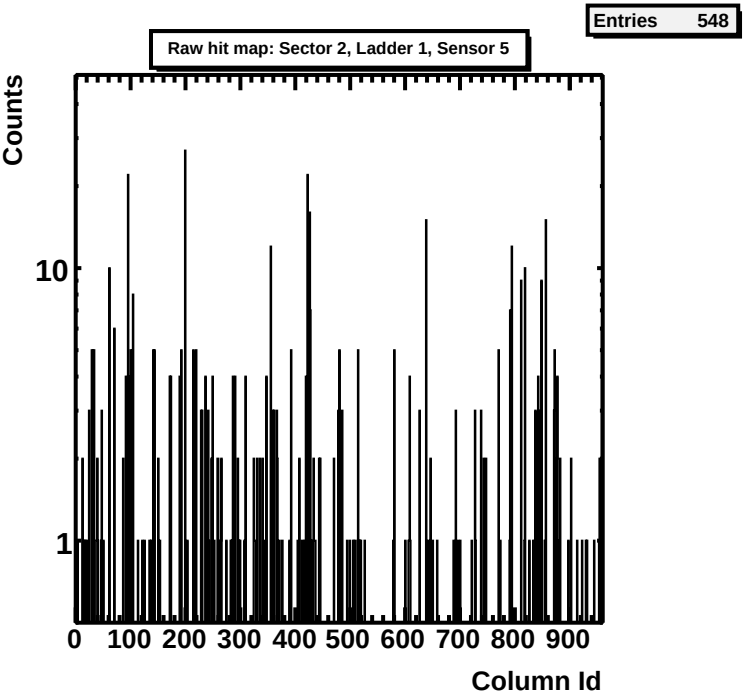
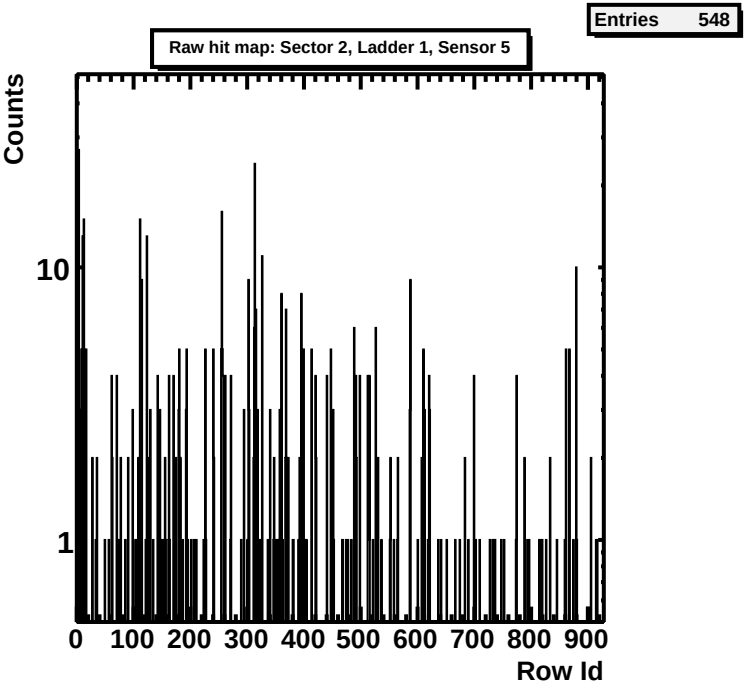
<rawhits>
EventID/100 (Time)


Entries 548
Raw hit map: Sector 2, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 548
Raw hit map: Sector 2, Ladder 1, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 548
Raw hit map: Sector 2, Ladder 1, Sensor 5
Counts
Row Id
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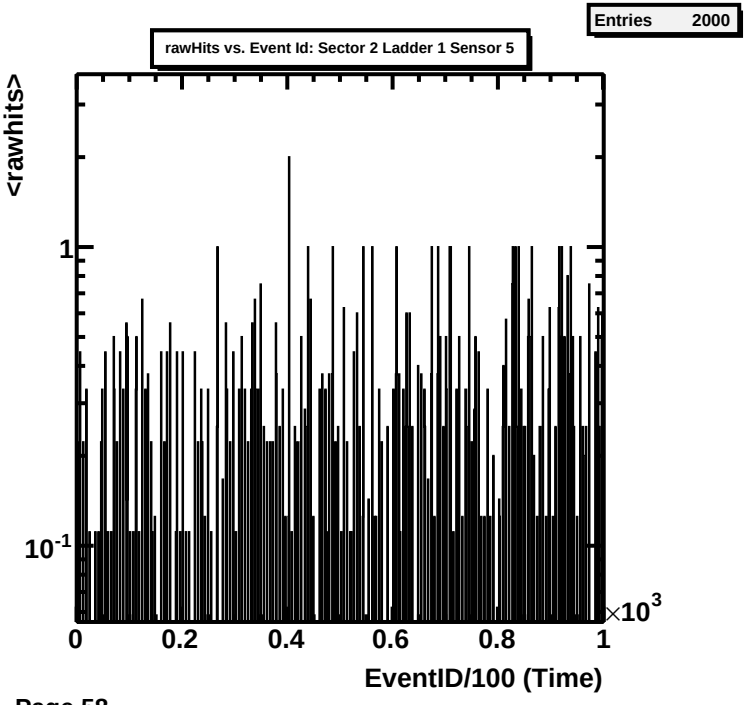
10
1


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 1 Sensor 5
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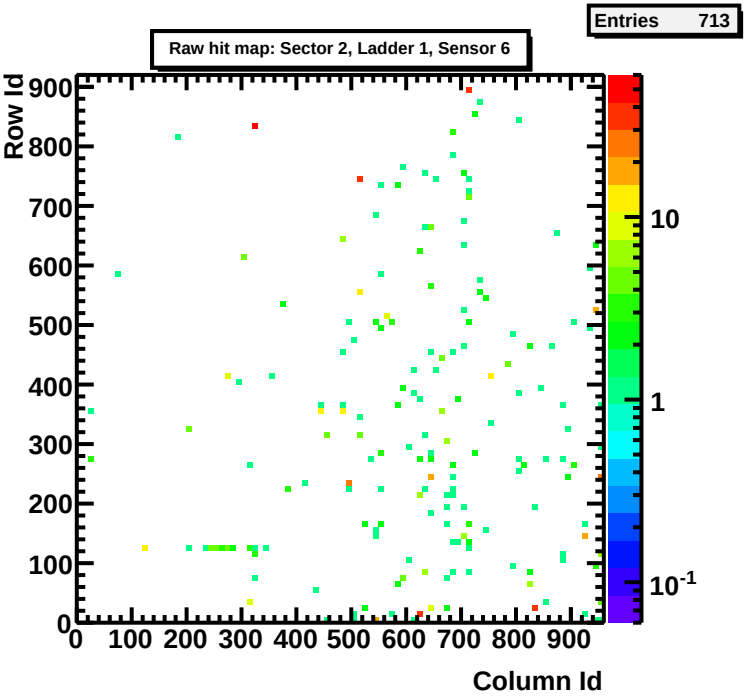
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 713
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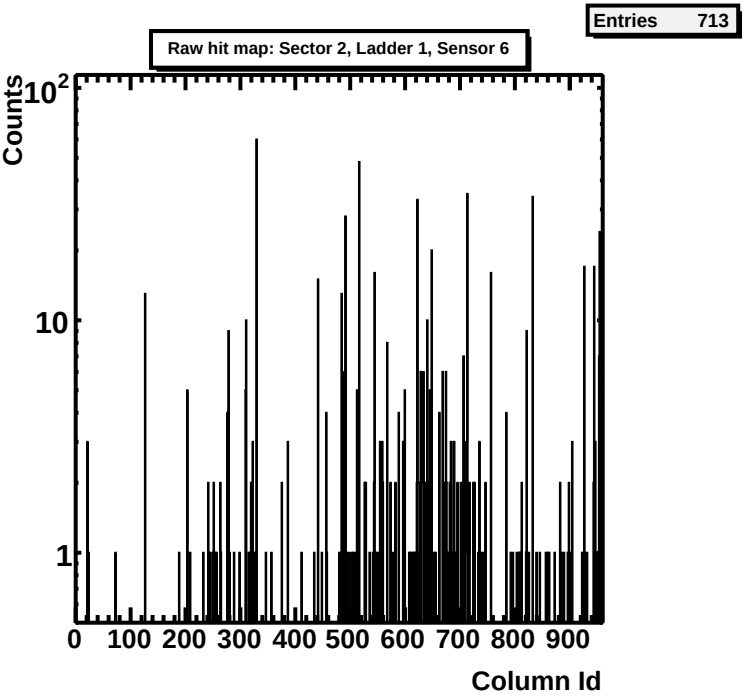
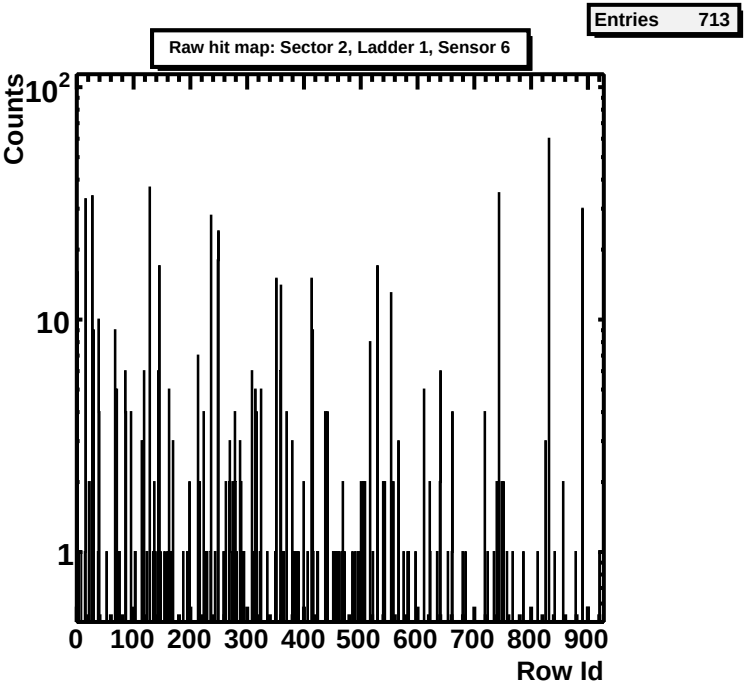
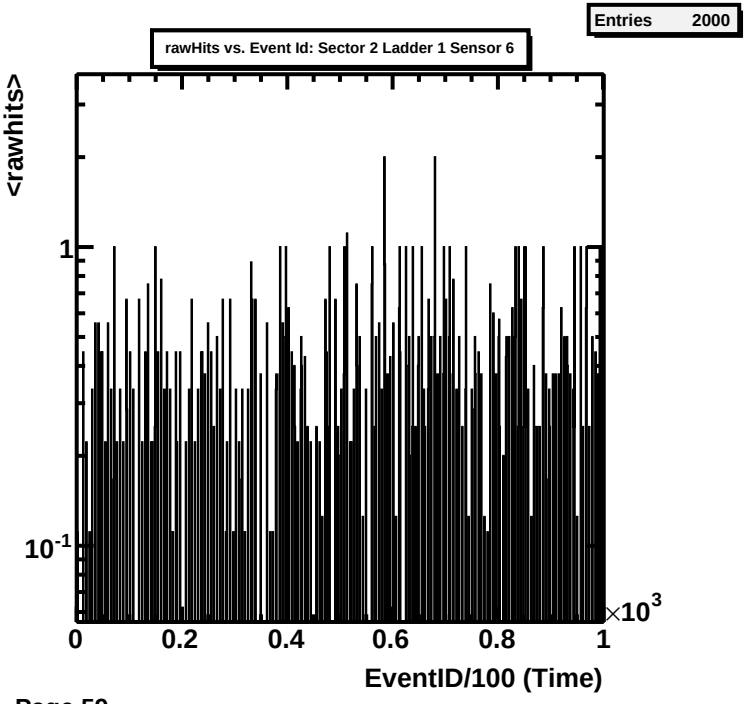
Row Id
Column Id


Entries 713
Raw hit map: Sector 2, Ladder 1, Sensor 6
Counts
Column Id


Entries 713
Raw hit map: Sector 2, Ladder 1, Sensor 6
Counts
Row Id


Entries 2000
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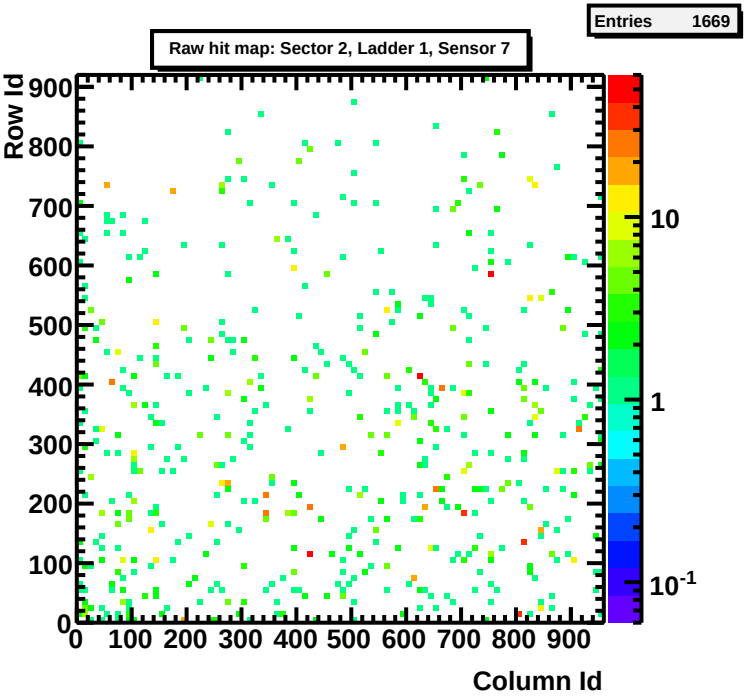
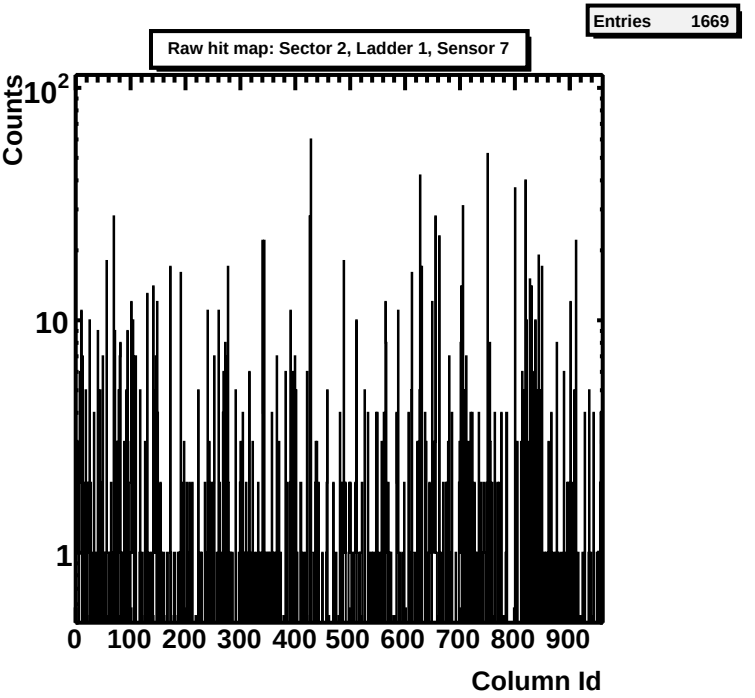
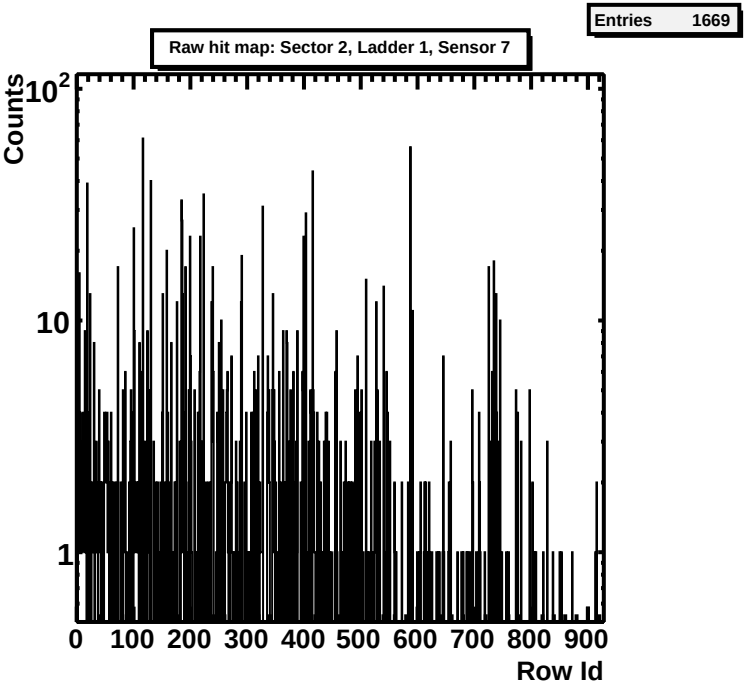
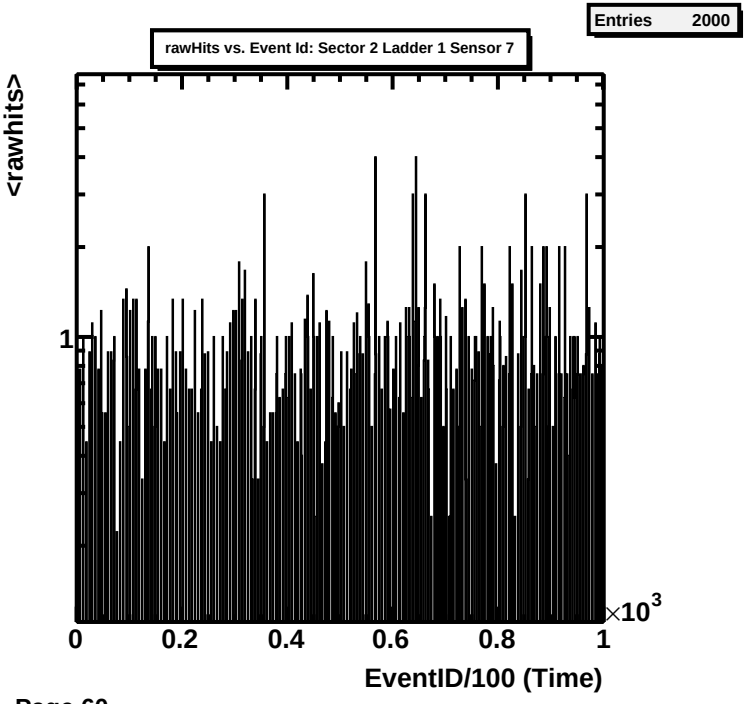
<rawhits>
EventID/100 (Time)


Entries 1669
Raw hit map: Sector 2, Ladder 1, Sensor 7
Row Id
Column Id


Entries 1669
Raw hit map: Sector 2, Ladder 1, Sensor 7
Counts
Column Id


Entries 1669
Raw hit map: Sector 2, Ladder 1, Sensor 7
Counts
Row Id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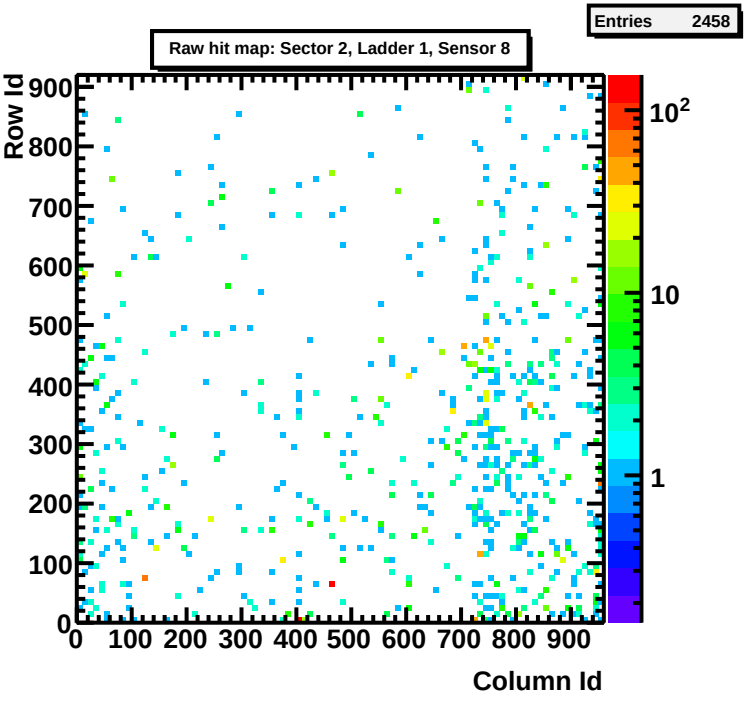
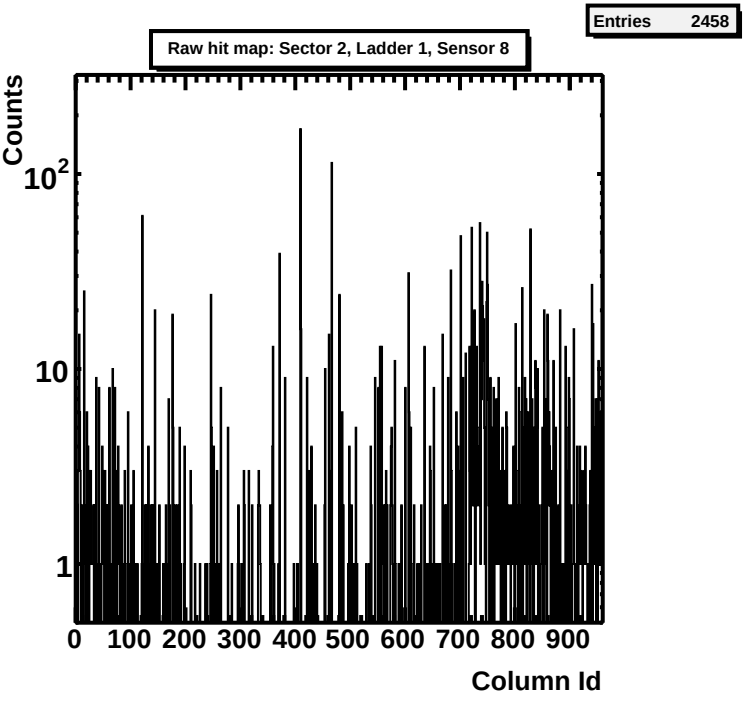
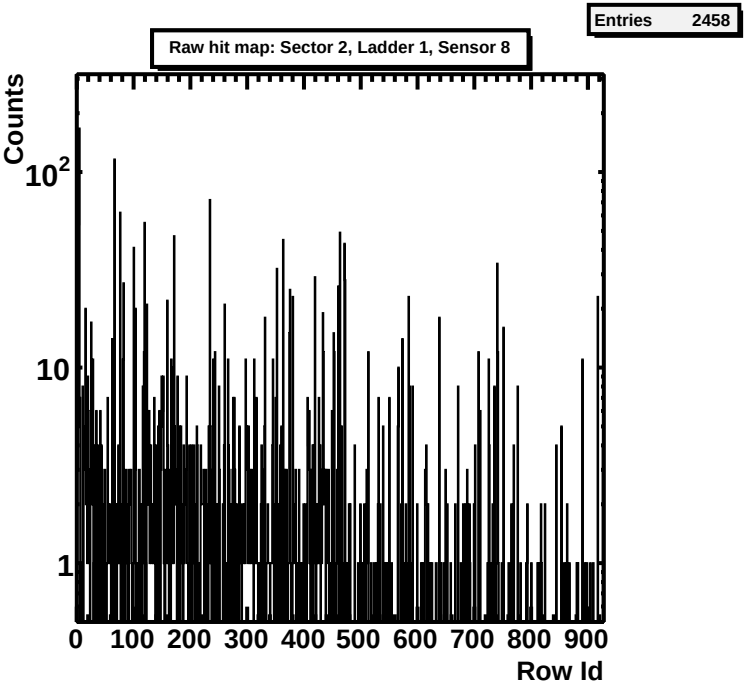
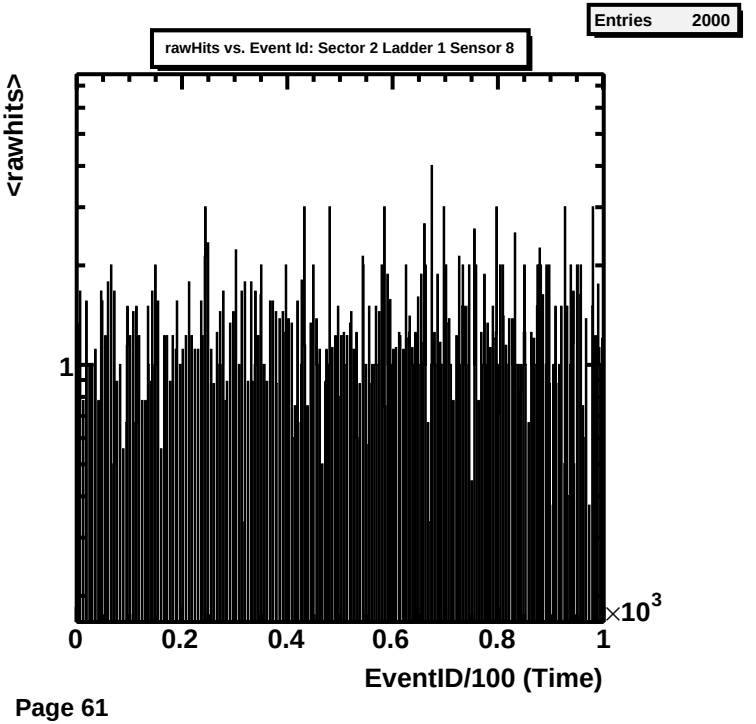
<rawhits>
EventID/100 (Time)


Entries 2458
Raw hit map: Sector 2, Ladder 1, Sensor 8
Row Id
Column Id


Entries 2458
Raw hit map: Sector 2, Ladder 1, Sensor 8
Counts
Column Id


Entries 2458
Raw hit map: Sector 2, Ladder 1, Sensor 8
Counts
Row Id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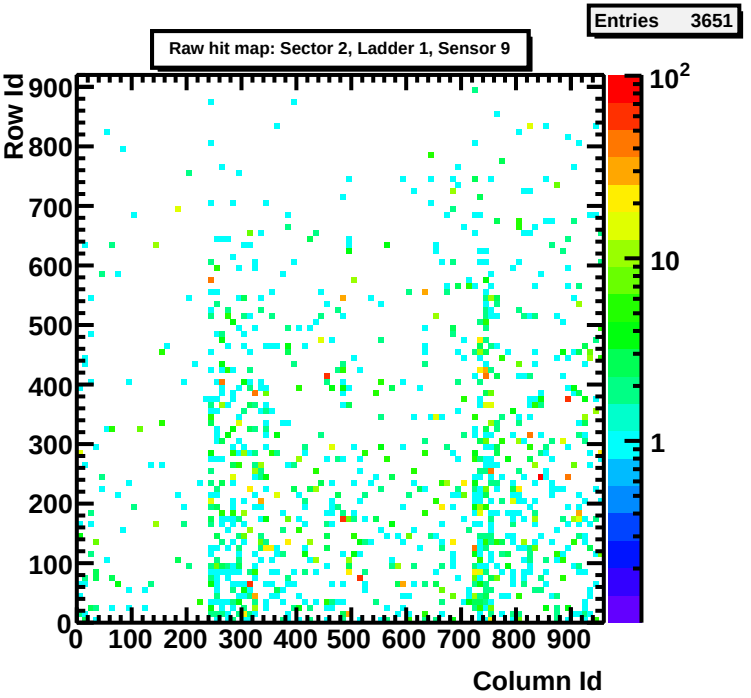
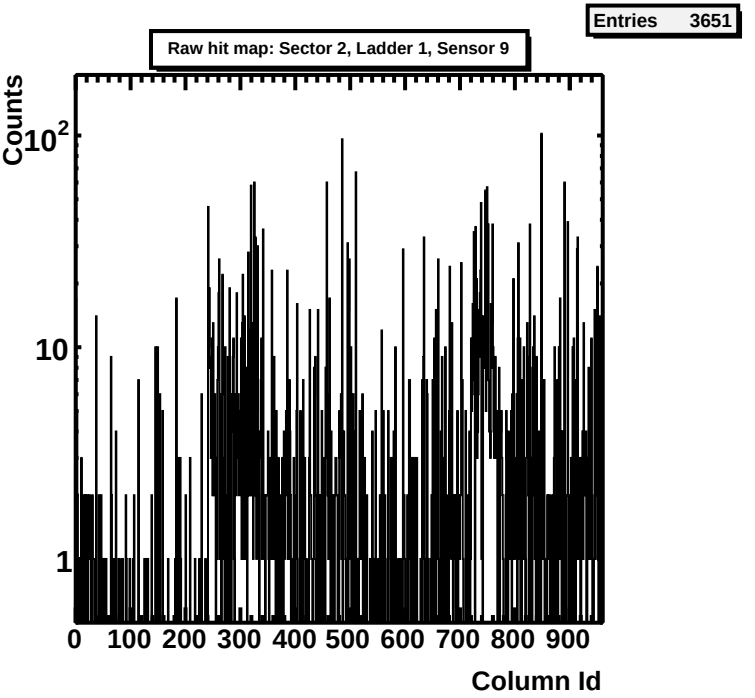
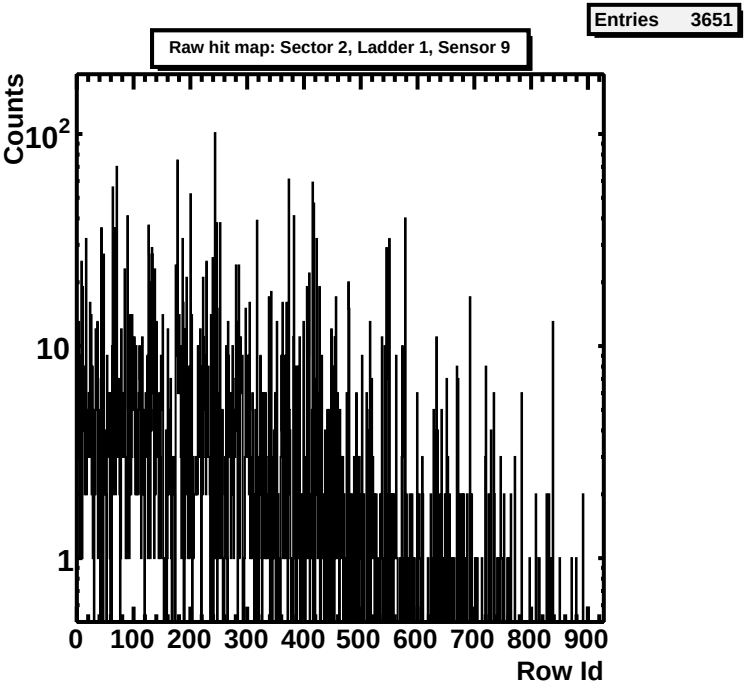
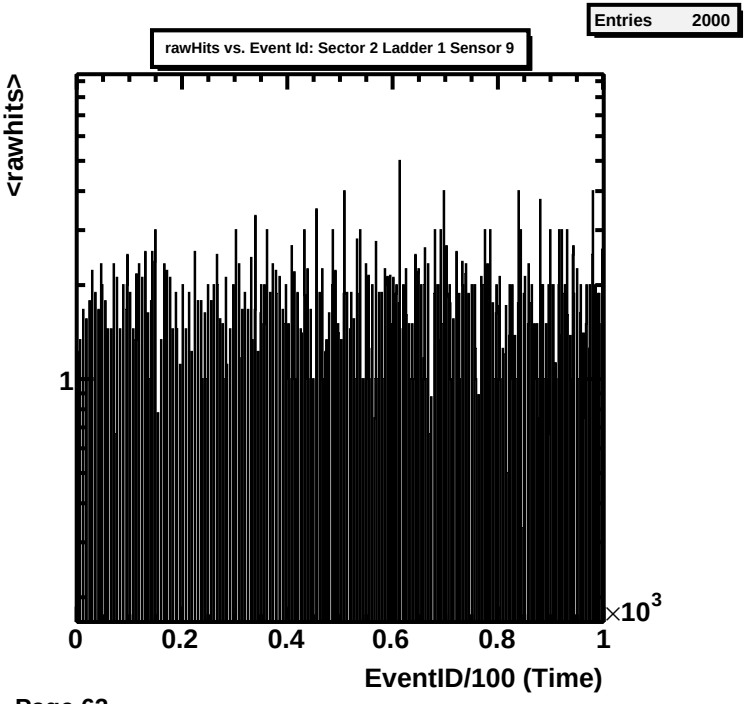
<rawhits>
EventID/100 (Time)


Entries 3651
Raw hit map: Sector 2, Ladder 1, Sensor 9
Row Id
Column Id


Entries 3651
Raw hit map: Sector 2, Ladder 1, Sensor 9
Counts
Column Id


Entries 3651
Raw hit map: Sector 2, Ladder 1, Sensor 9
Counts
Row Id


Entries 2000
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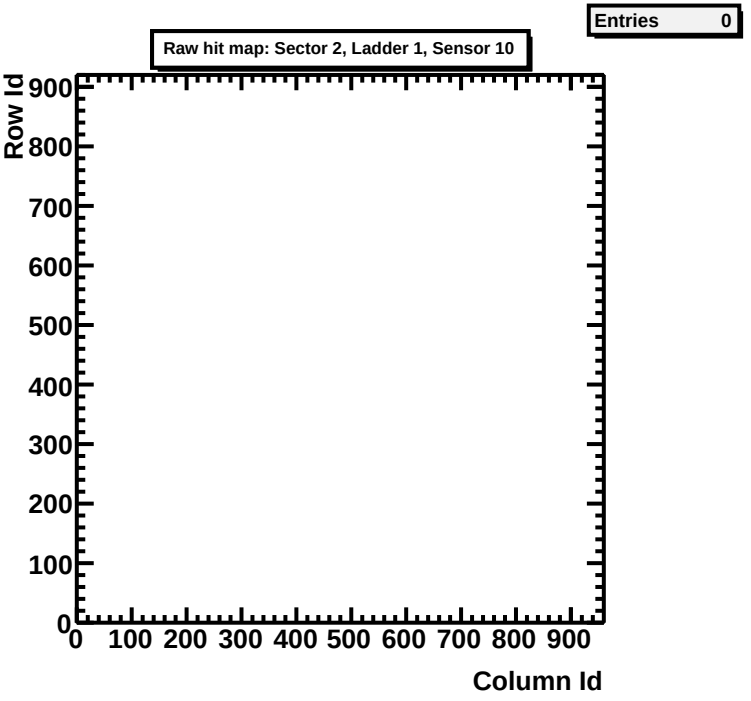
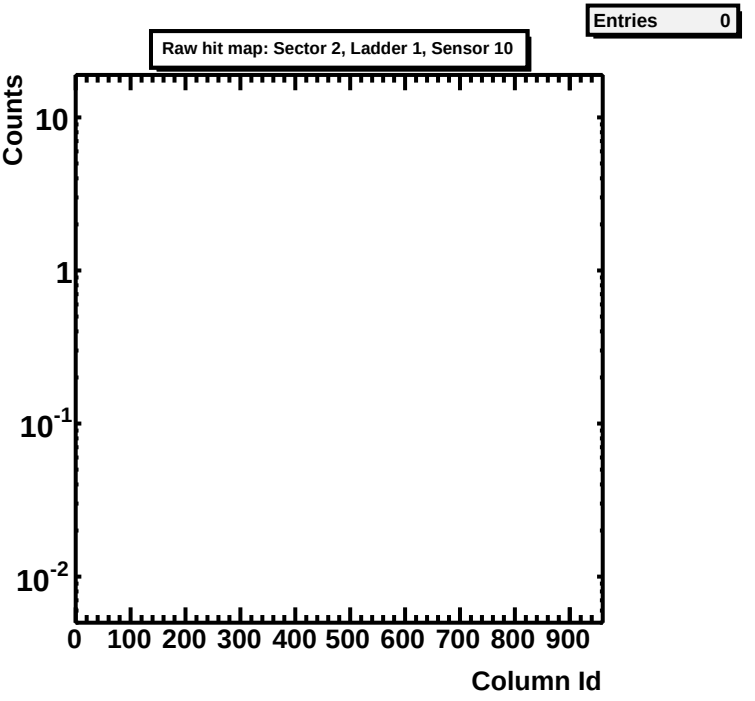
<rawhits>
EventID/100 (Time)


Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 10
Row Id
Column Id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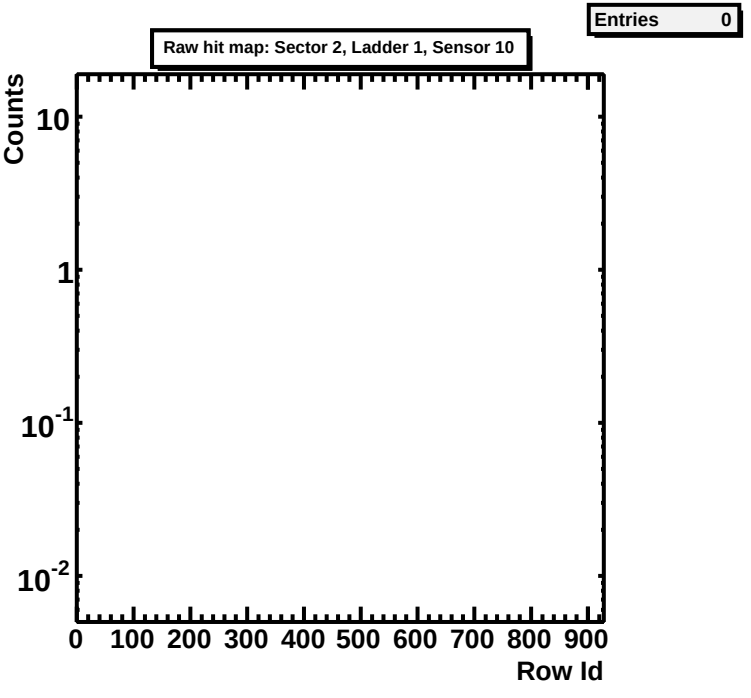
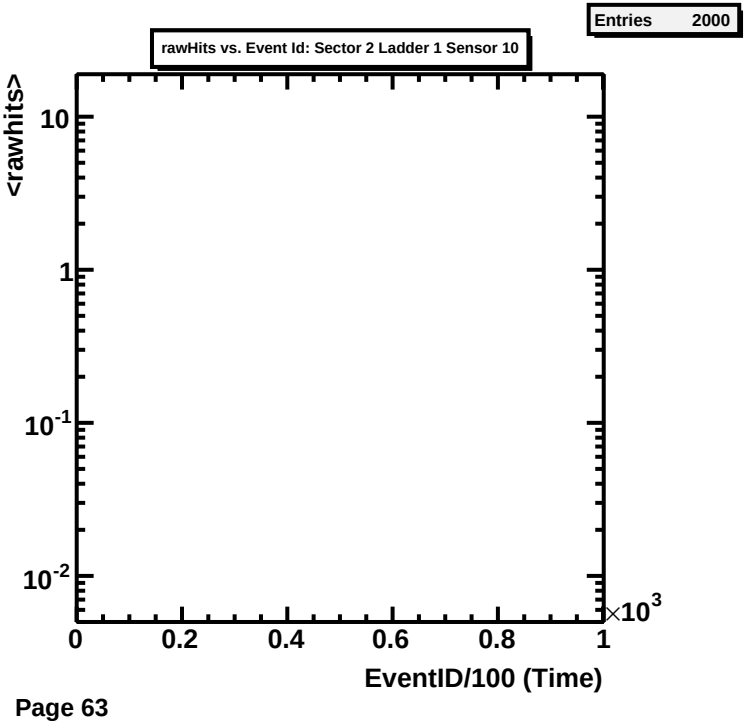
Raw hit map: Sector 2, Ladder 1, Sensor 10
Counts
Column Id


Entries 0
Raw hit map: Sector 2, Ladder 1, Sensor 10
Counts
Row Id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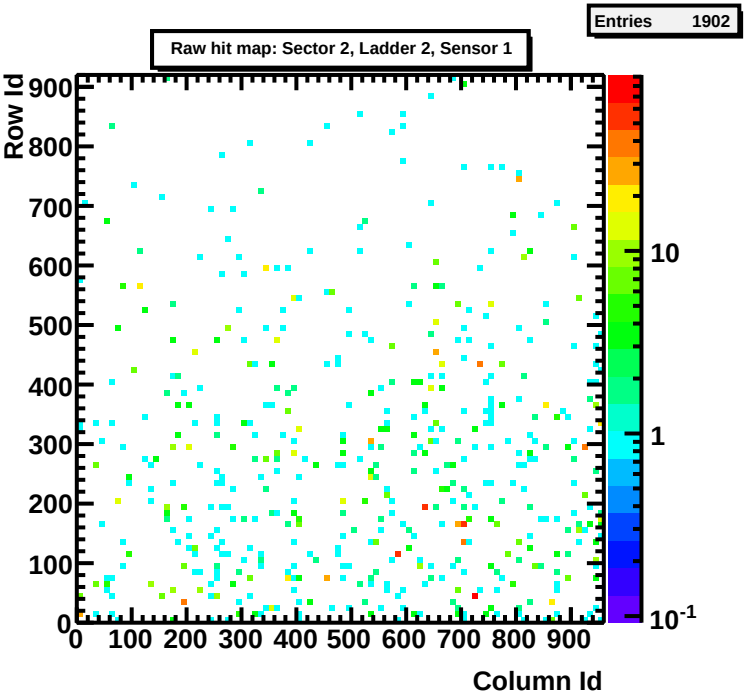
EventID/100 (Time)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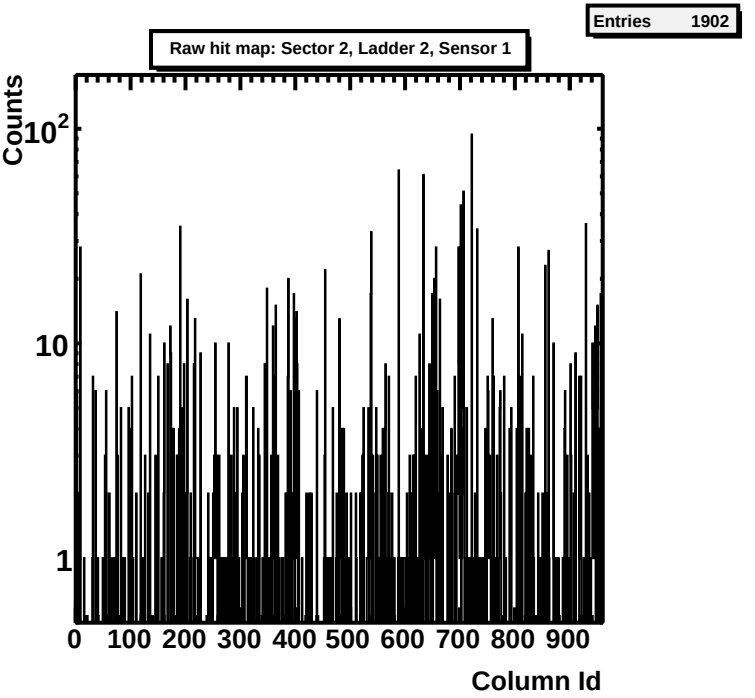
Row Id
Column Id


Entries 1902
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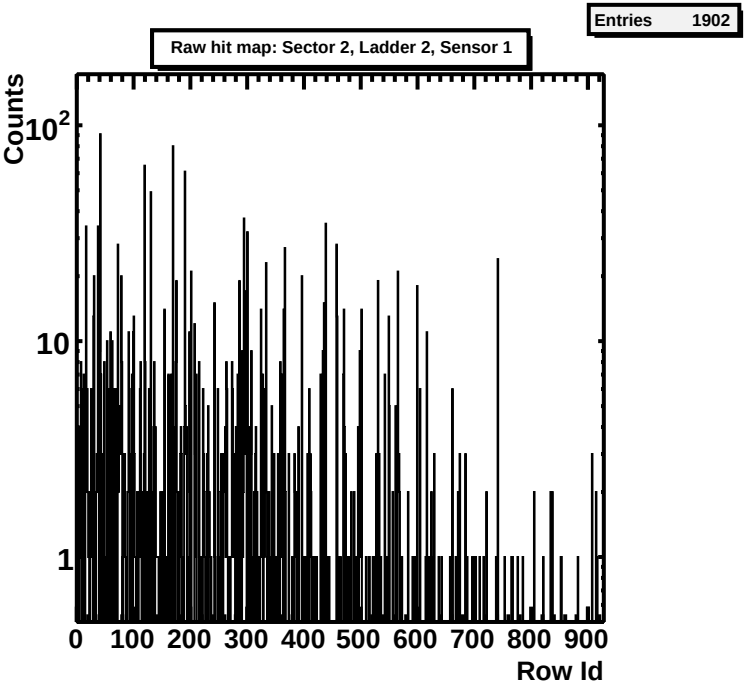
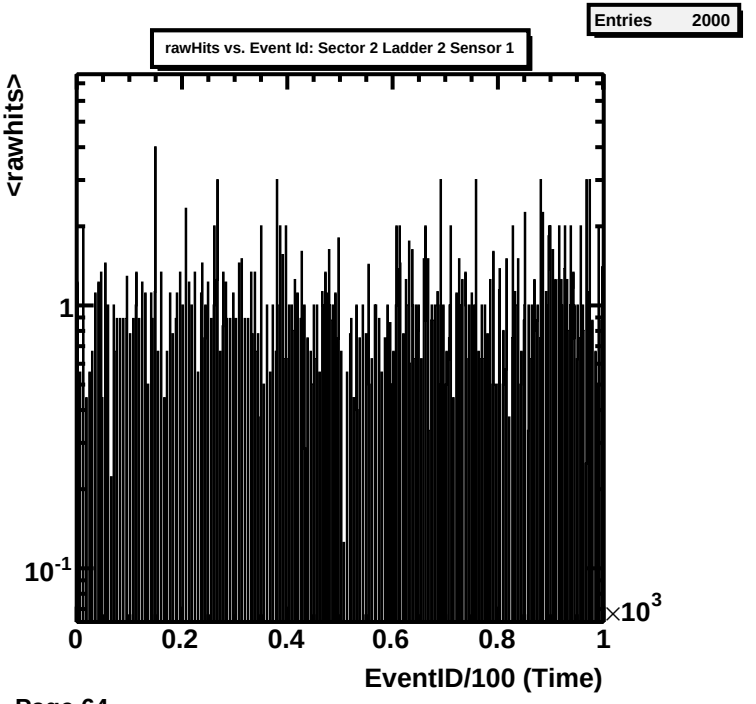
Counts
Column Id


Entries 1902
Raw hit map: Sector 2, Ladder 2, Sensor 1
Counts
Row Id


Entries 2000
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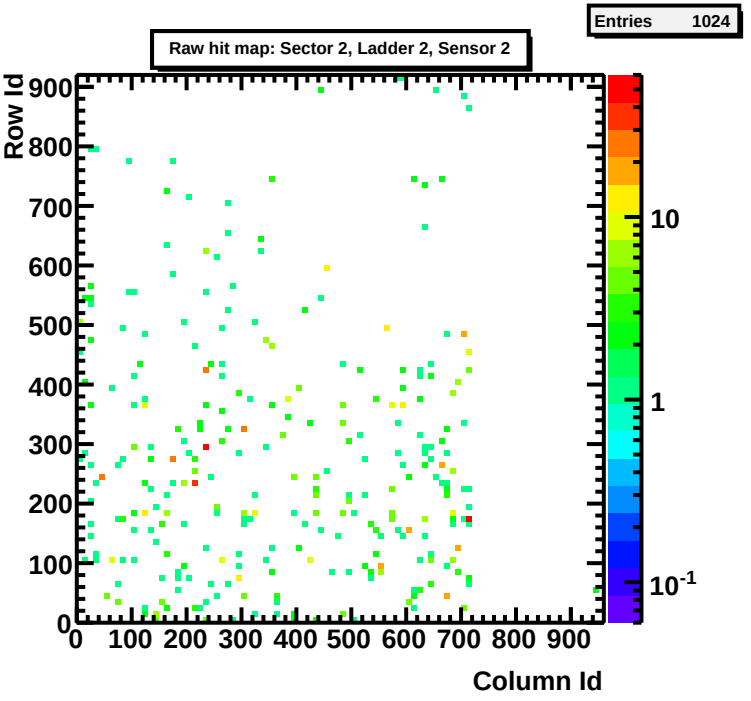
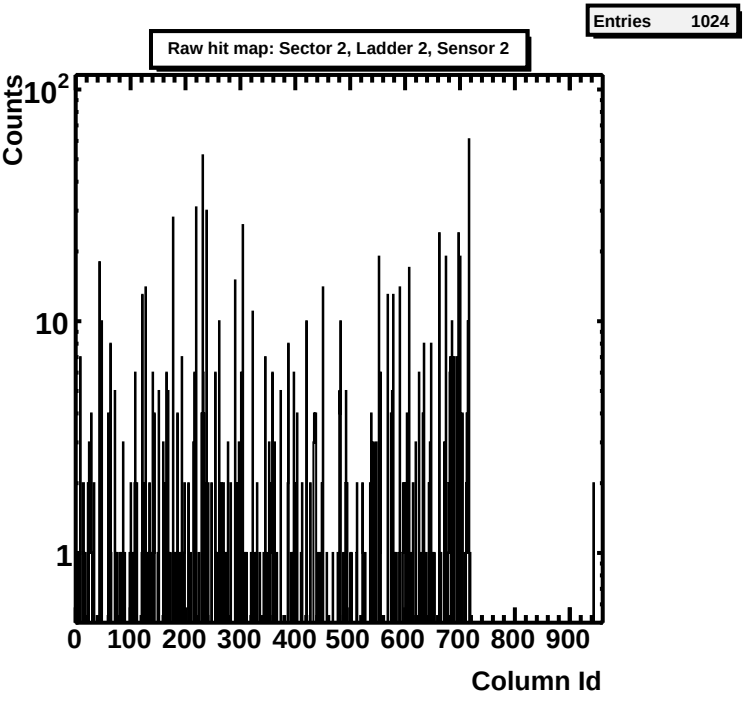
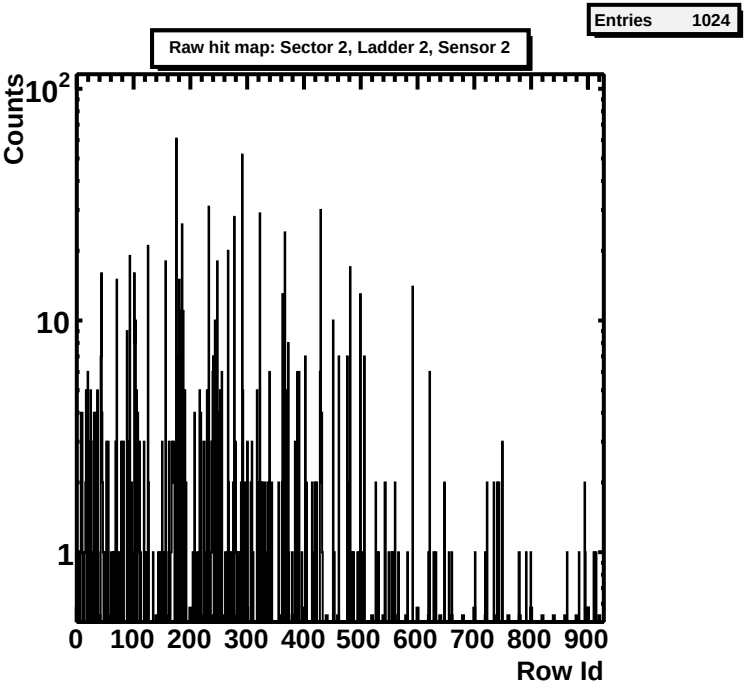
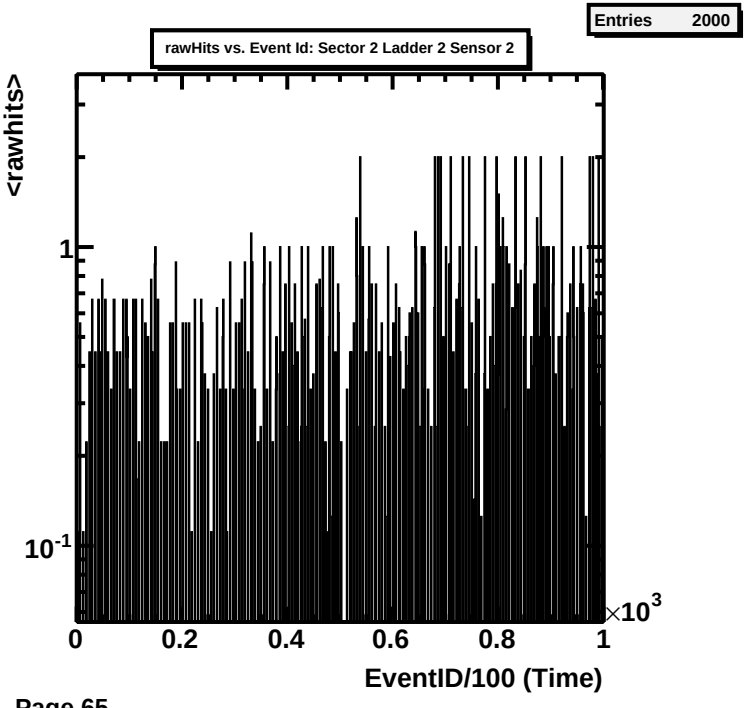
EventID/100 (Time)


Raw hit map: Sector 2, Ladder 2, Sensor 2
Entries 1024
Row Id
Column Id


Raw hit map: Sector 2, Ladder 2, Sensor 2
Entries 1024
Counts
Column Id


Raw hit map: Sector 2, Ladder 2, Sensor 2
Entries 1024
Counts
Row Id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Entries 2000
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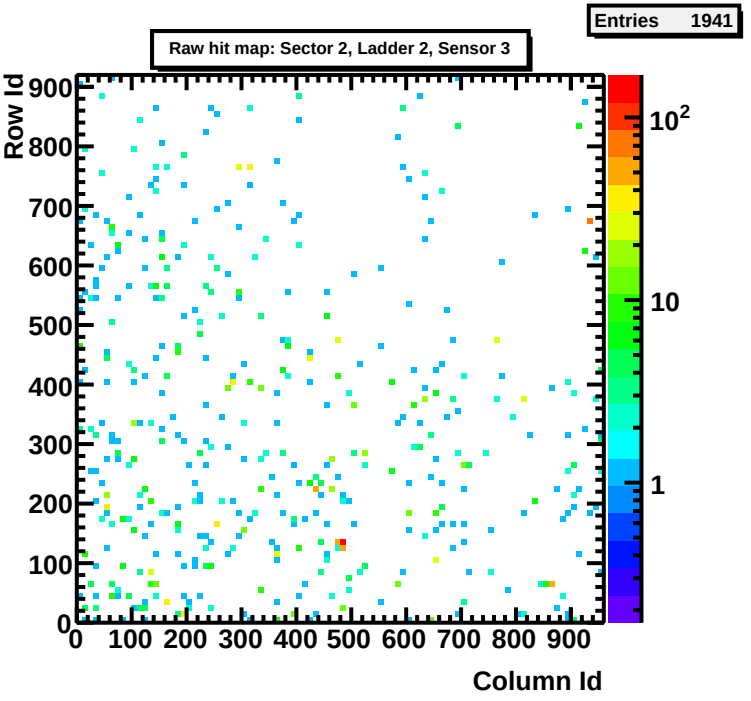
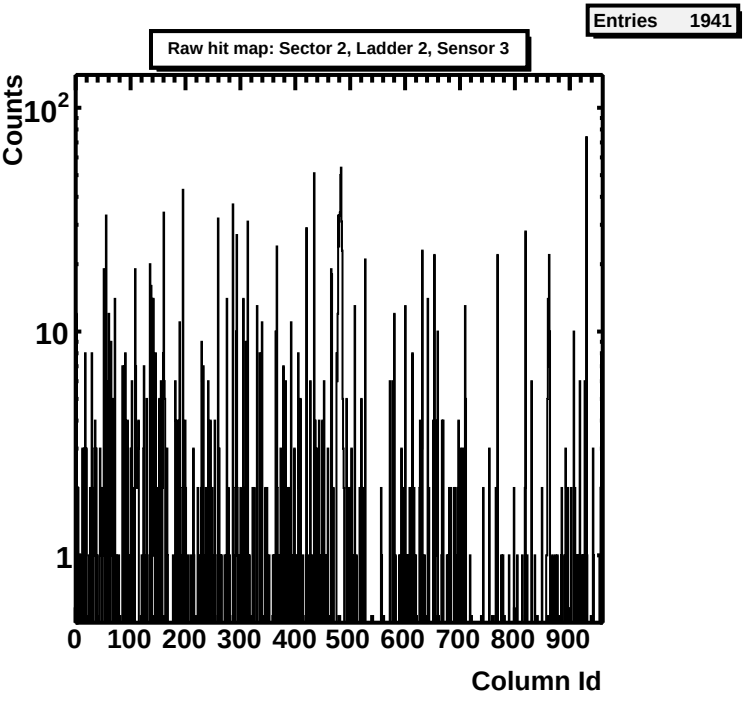
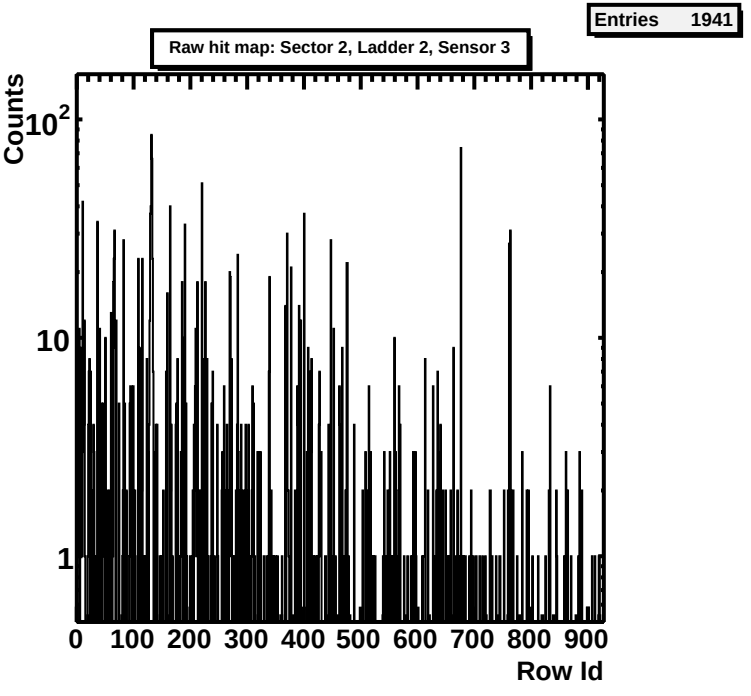
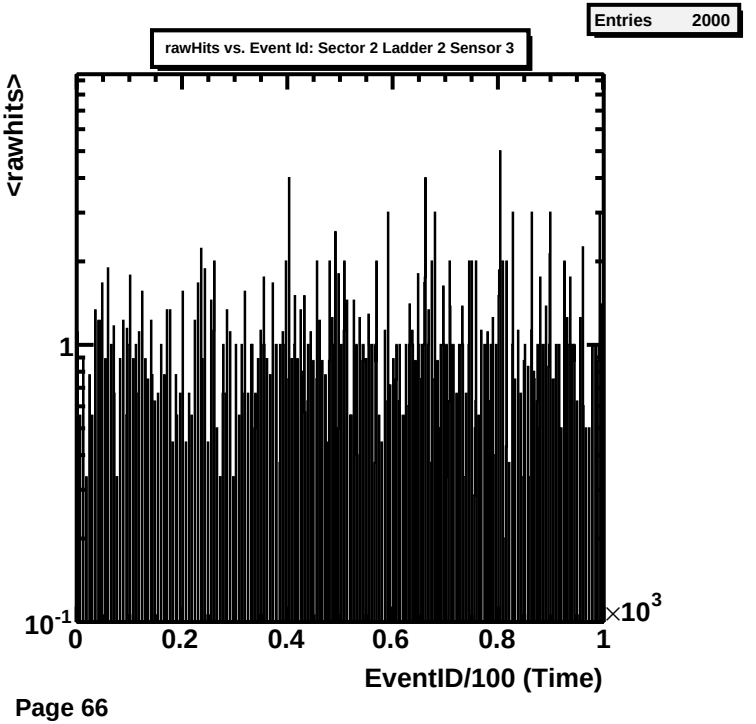
EventID/100 (Time)


Entries 1941
Raw hit map: Sector 2, Ladder 2, Sensor 3
Row Id
Column Id


Entries 1941
Raw hit map: Sector 2, Ladder 2, Sensor 3
Counts
Column Id


Entries 1941
Raw hit map: Sector 2, Ladder 2, Sensor 3
Counts
Row Id


Entries 2000
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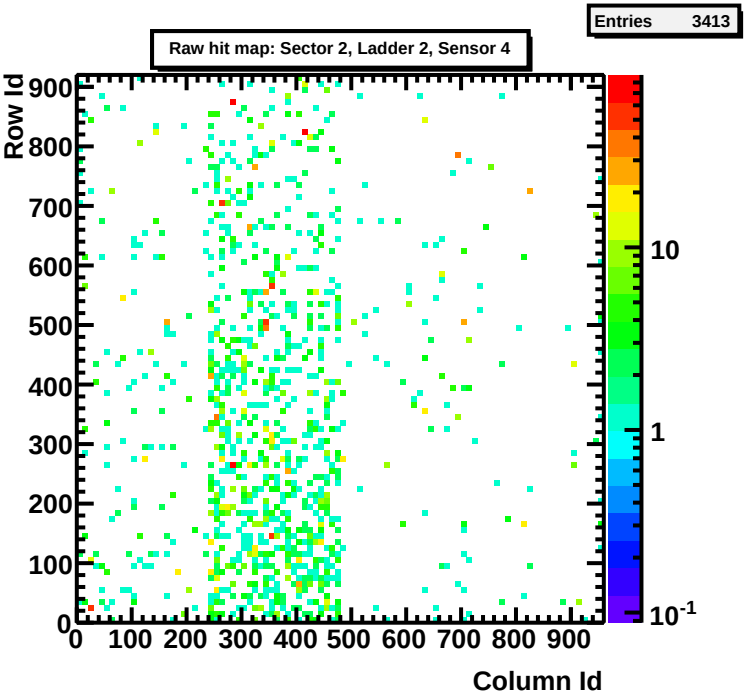
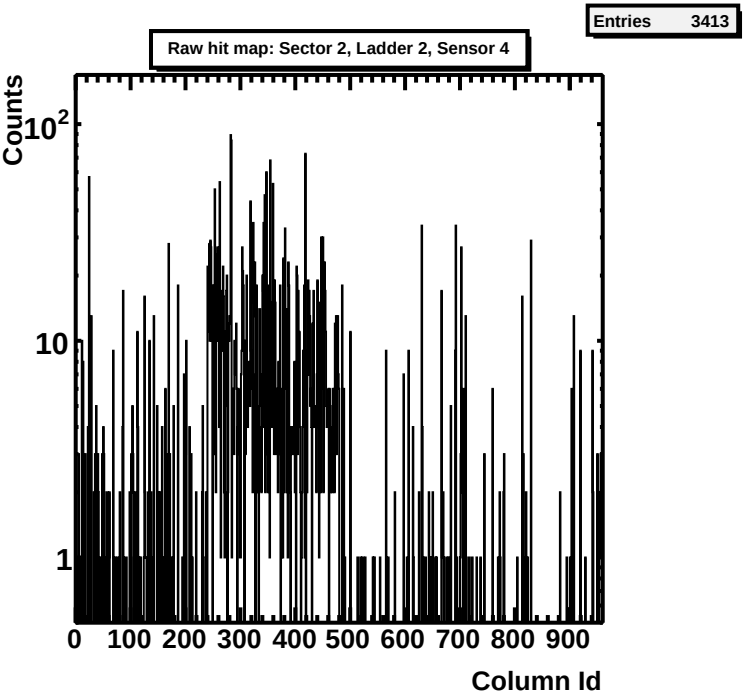
EventID/100 (Time)


Entries 3413
Raw hit map: Sector 2, Ladder 2, Sensor 4
Row Id
Column Id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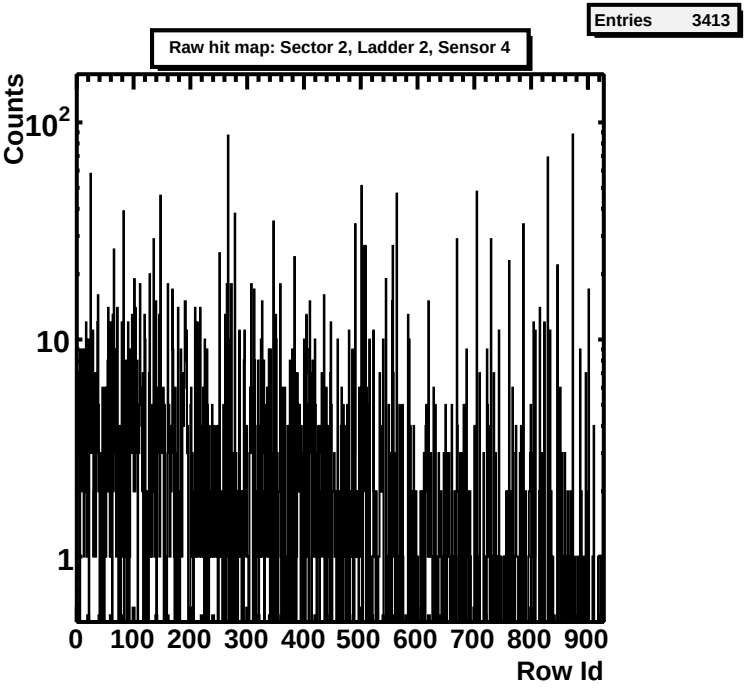
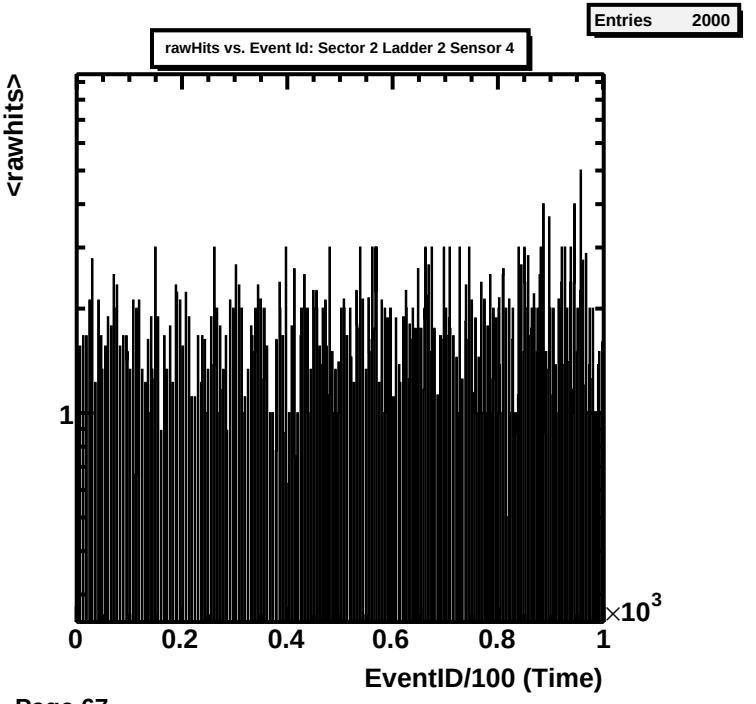
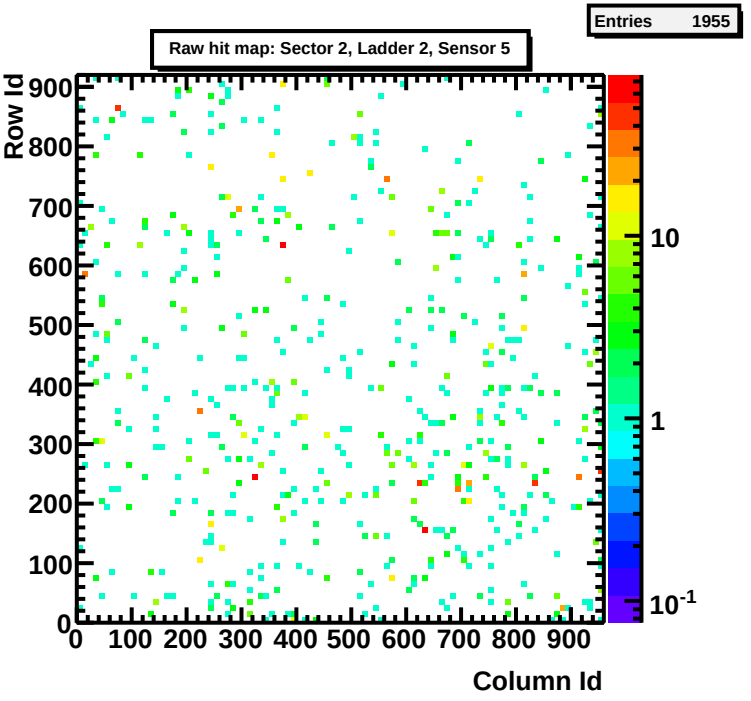
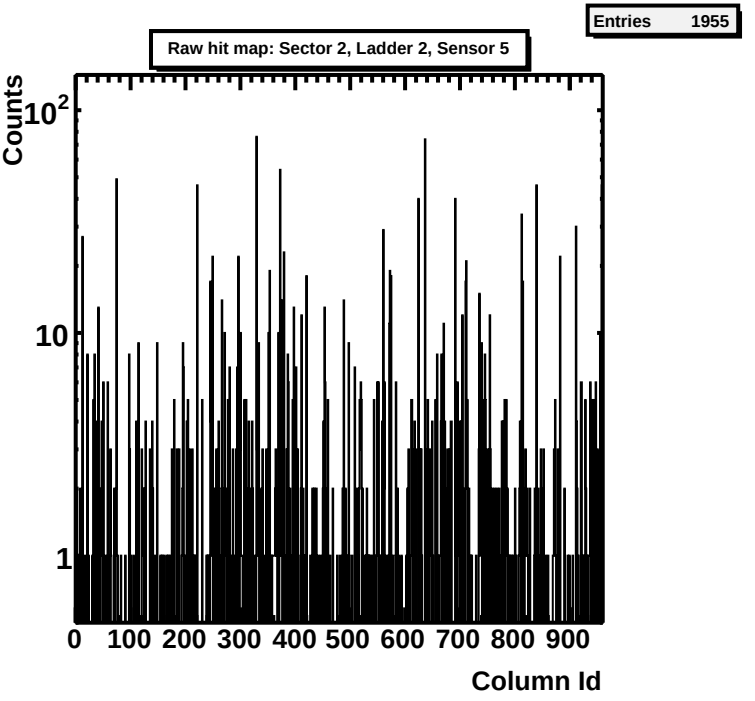
Counts
Column Id


Entries 3413
Raw hit map: Sector 2, Ladder 2, Sensor 4
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)


Entries 1955
Raw hit map: Sector 2, Ladder 2, Sensor 5
Row Id
Column Id


Entries 1955
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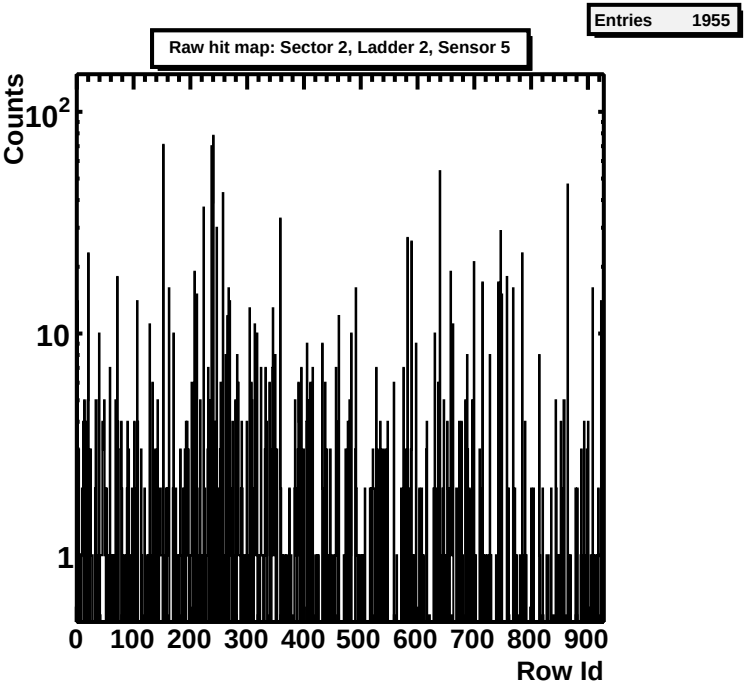
Counts
Column Id


Entries 1955
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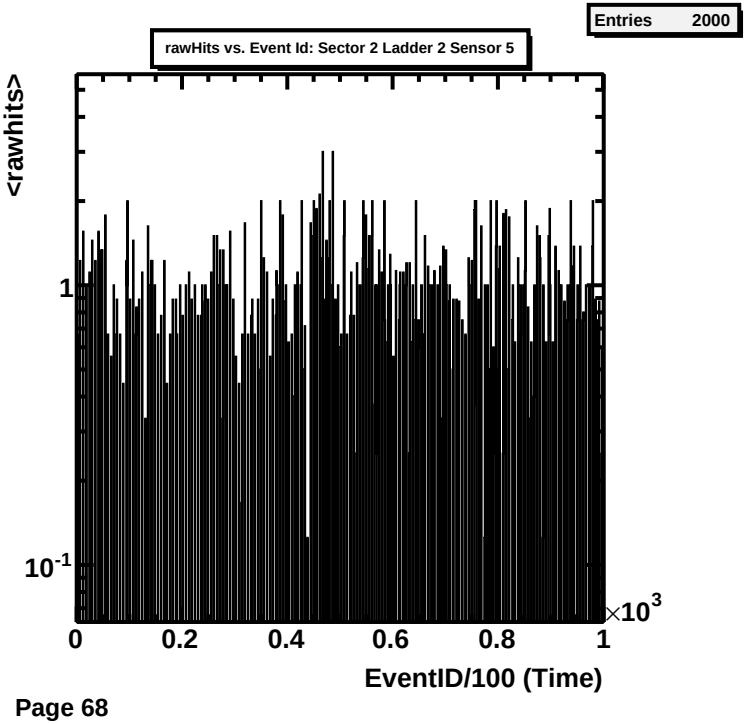
Counts
Row Id


Entries 2000
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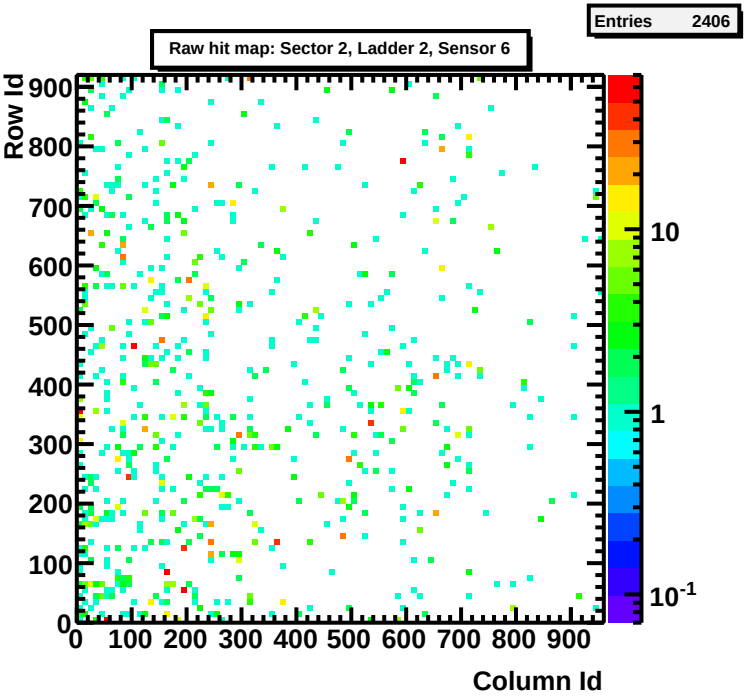
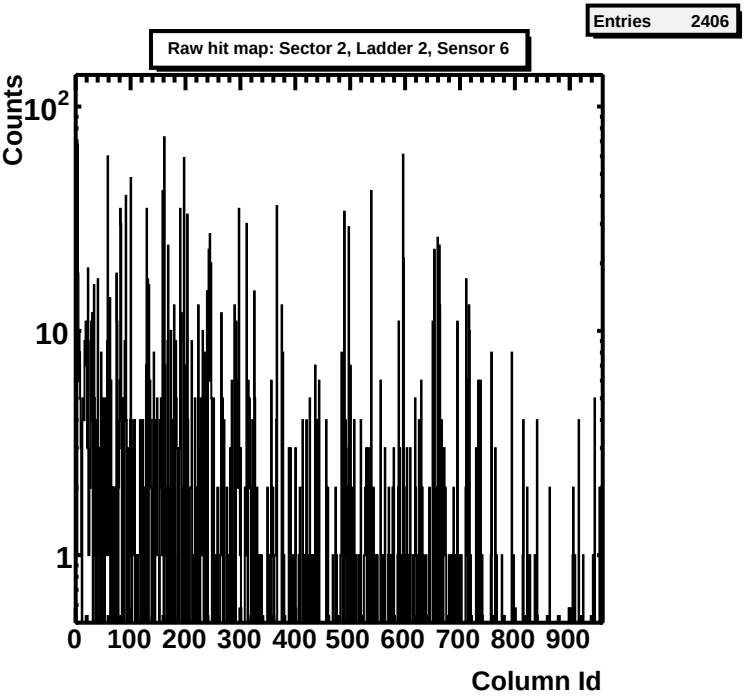
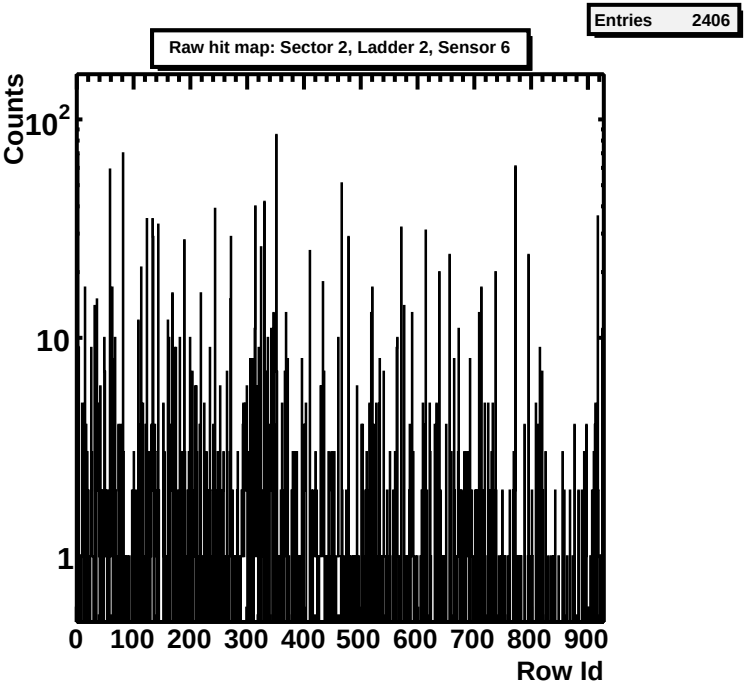
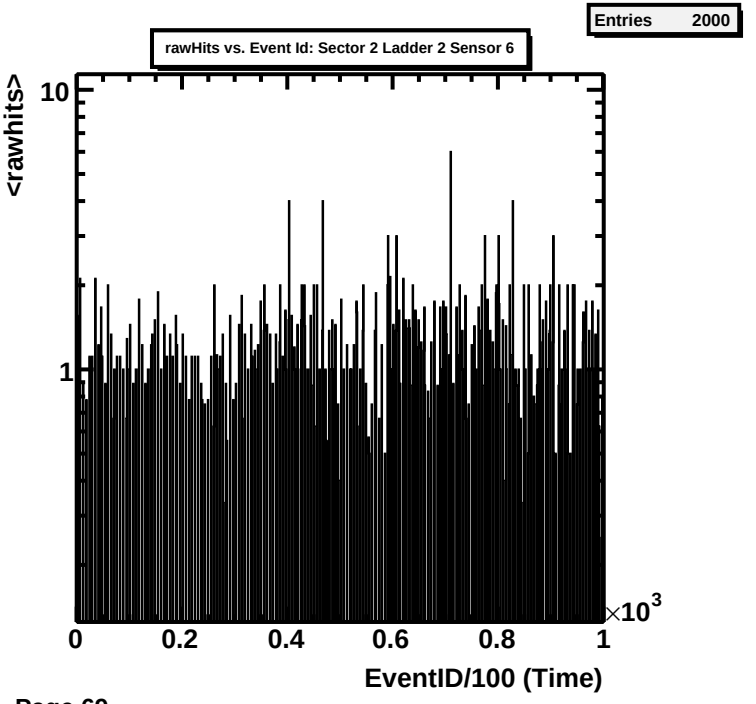
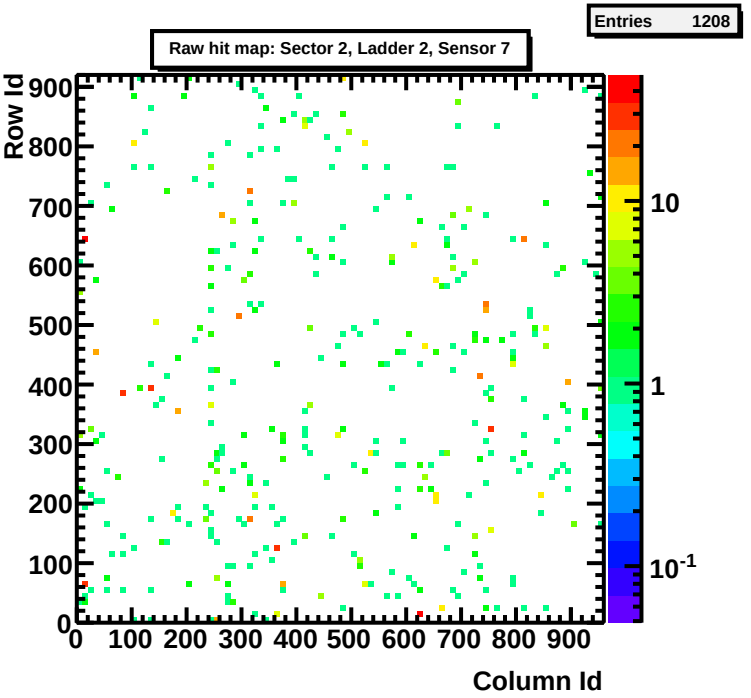
<rawhits>
EventID/100 (Time)

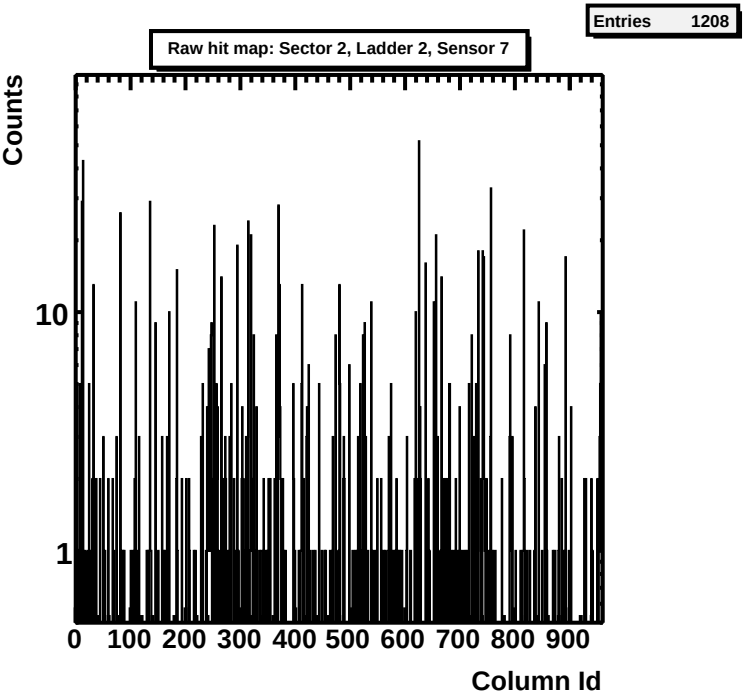

Entries 2406
Raw hit map: Sector 2, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

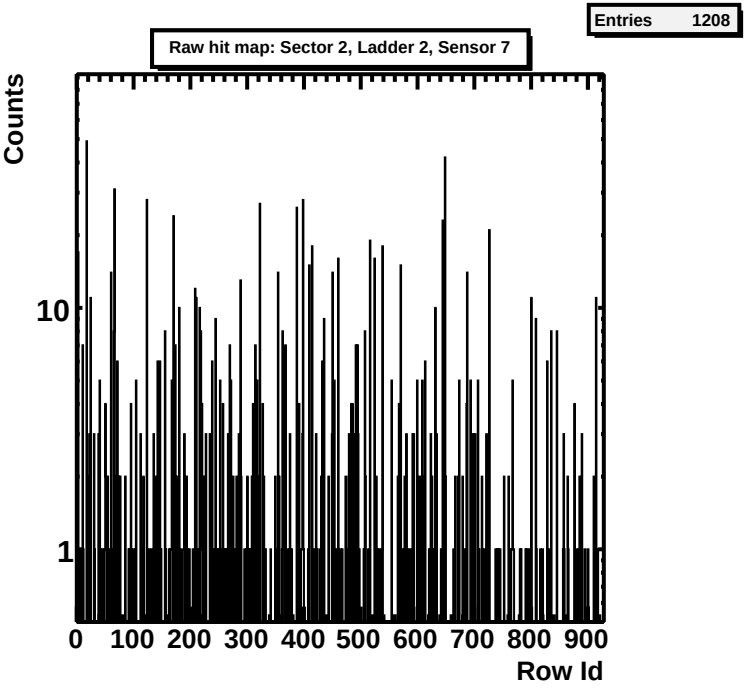

Entries 2406
Raw hit map: Sector 2, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

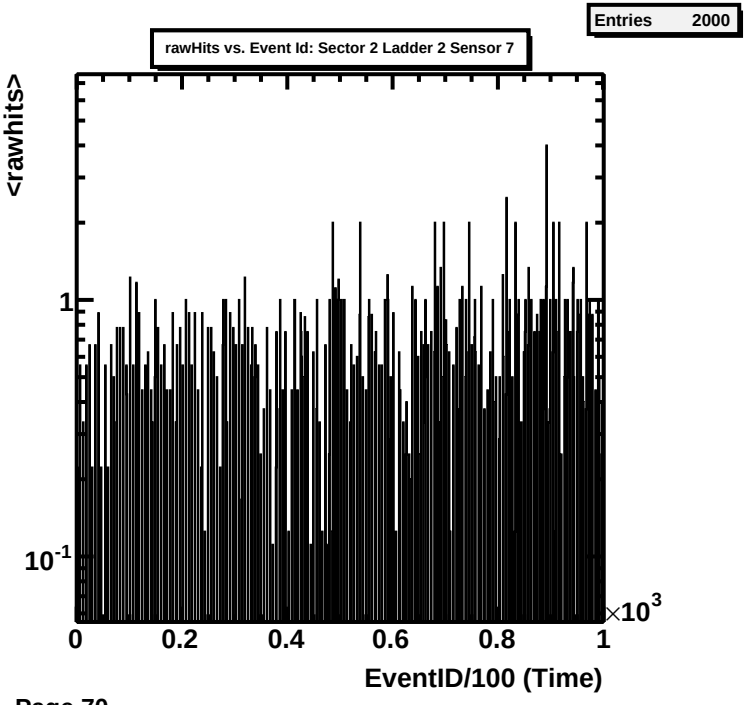

Entries 2406
Raw hit map: Sector 2, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

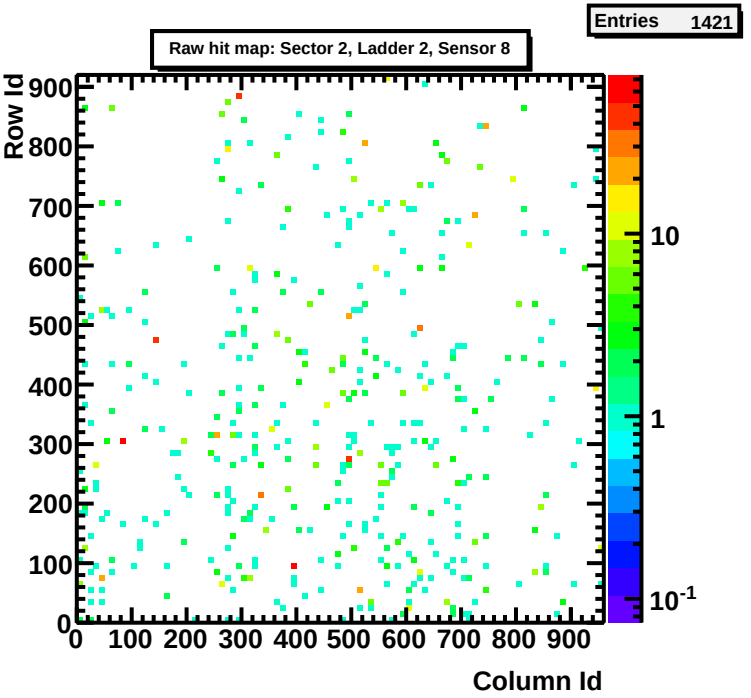

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 6
<rawhits>
10
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

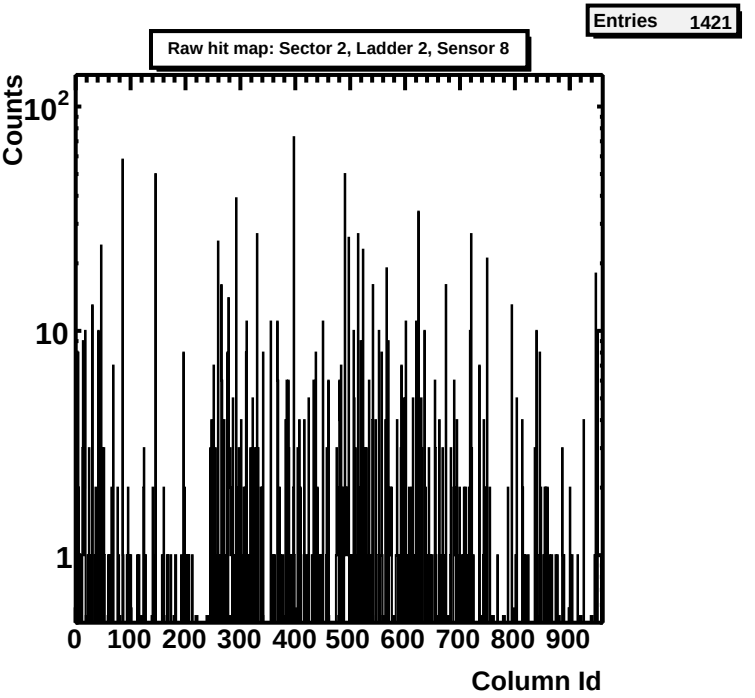

Entries 1208
Raw hit map: Sector 2, Ladder 2, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

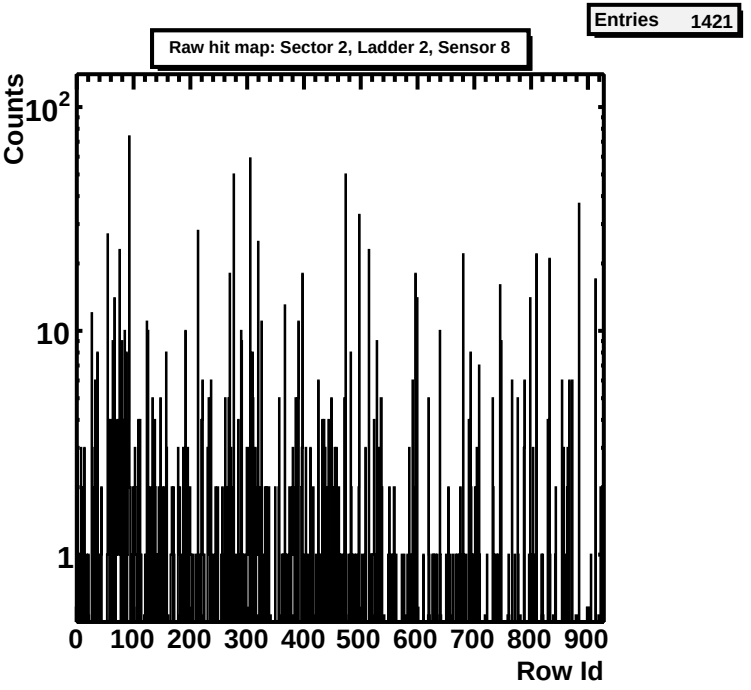

Entries 1208
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

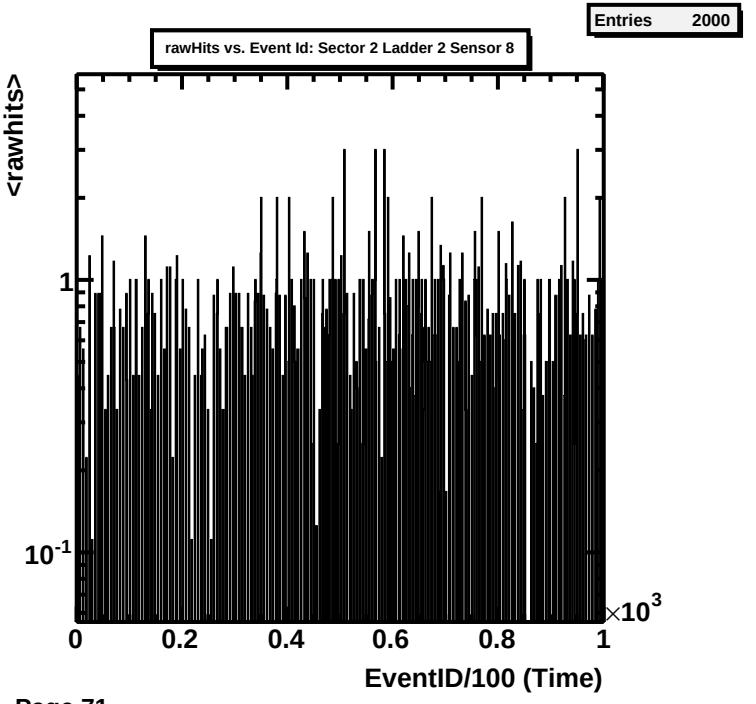

Entries 1208
Raw hit map: Sector 2, Ladder 2, Sensor 7
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

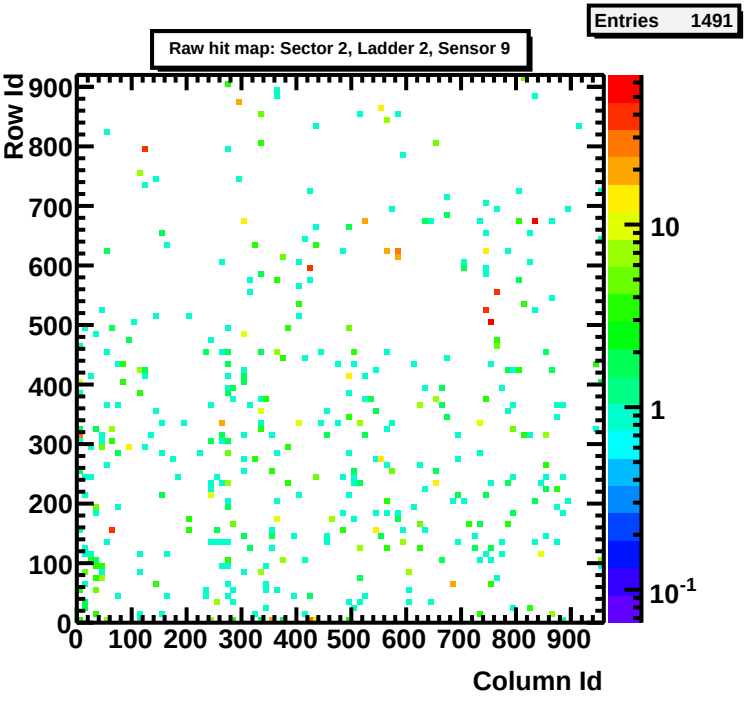

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

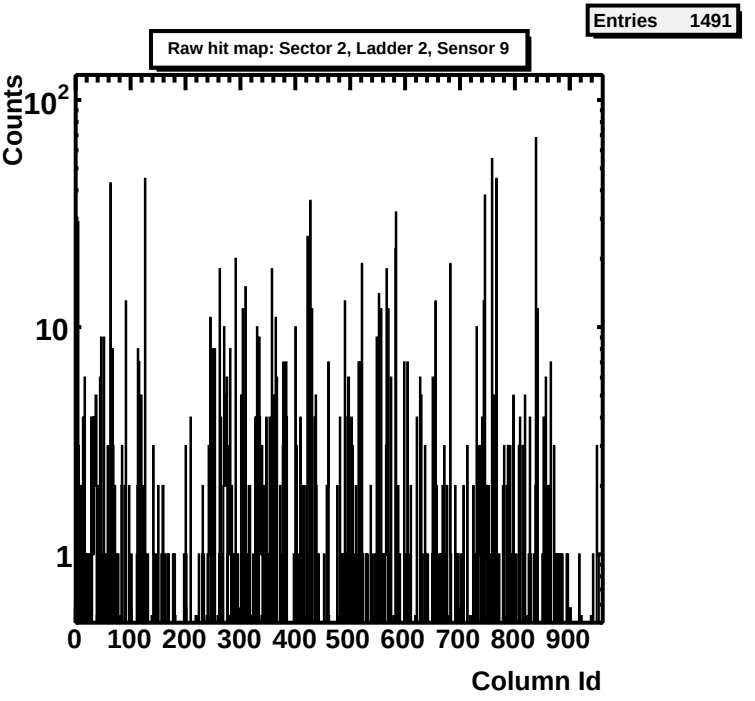

Entries 1421
Raw hit map: Sector 2, Ladder 2, Sensor 8
Row Id
Column Id

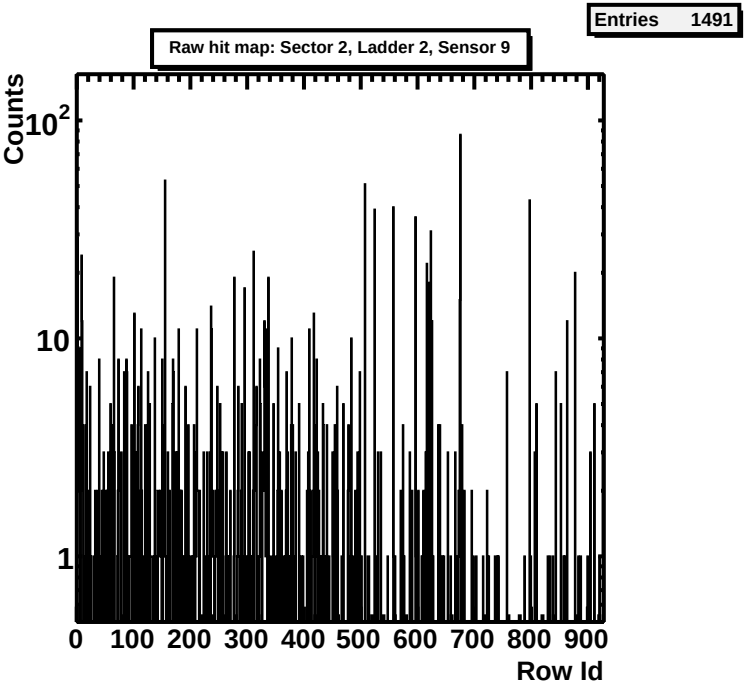

Entries 1421
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Column Id

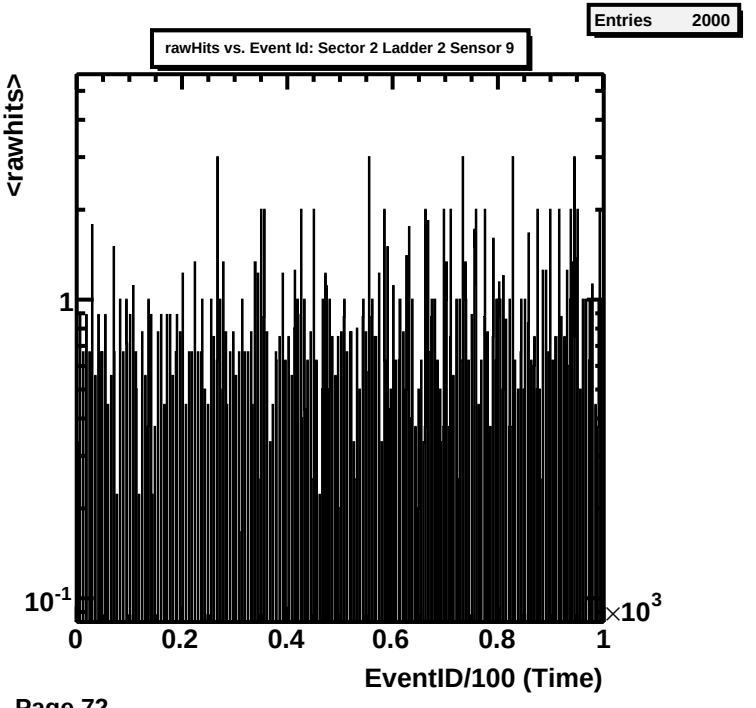

Entries 1421
Raw hit map: Sector 2, Ladder 2, Sensor 8
Counts
Row Id

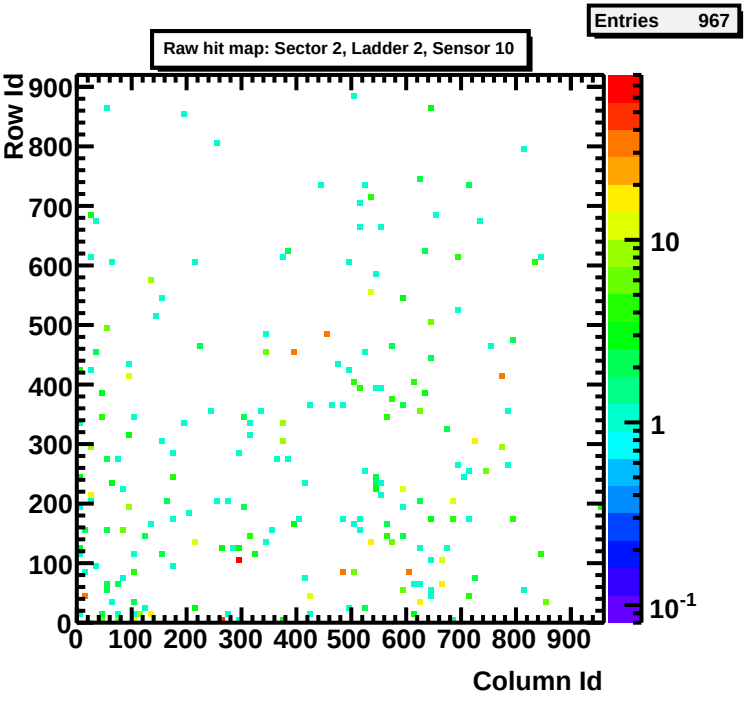

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)

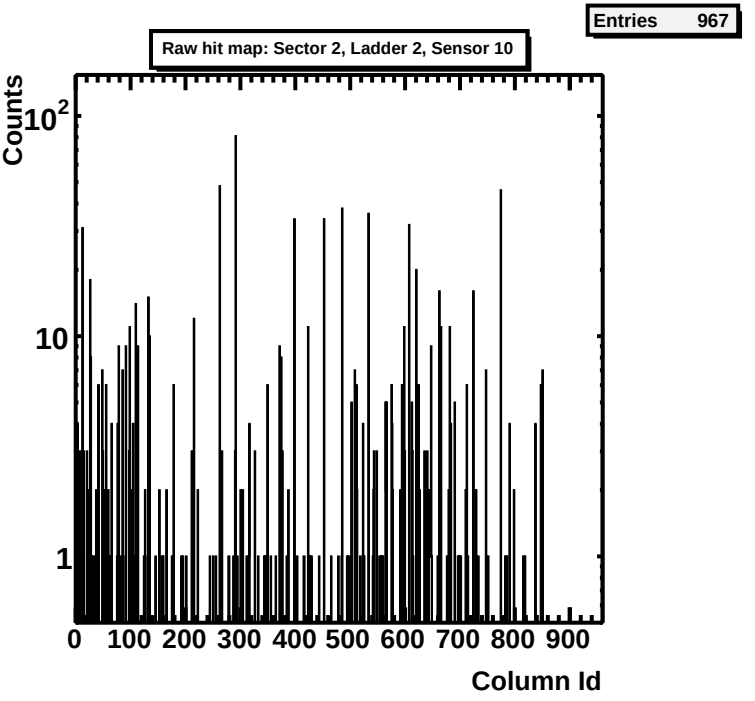

Entries 1491
Raw hit map: Sector 2, Ladder 2, Sensor 9
Row Id
Column Id

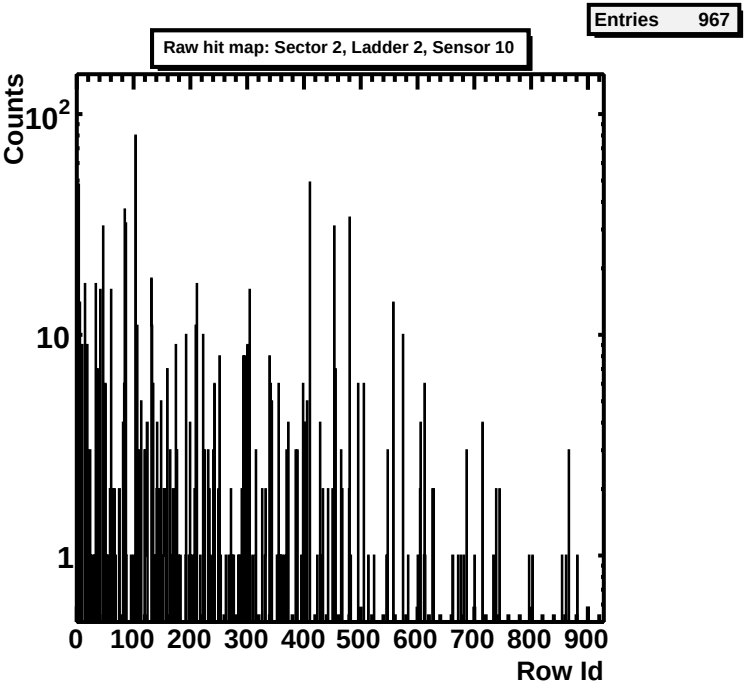

Entries 1491
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Column Id

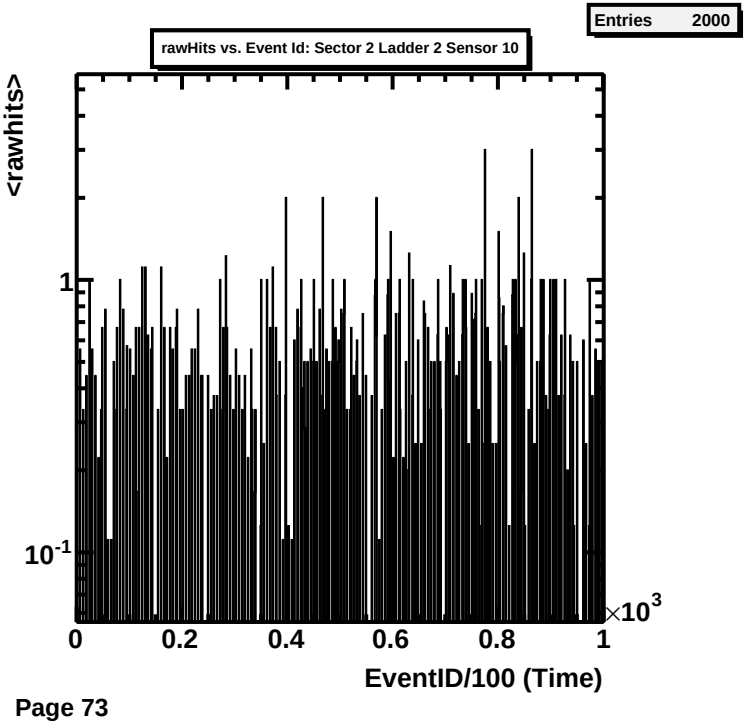

Entries 1491
Raw hit map: Sector 2, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 967
Raw hit map: Sector 2, Ladder 2, Sensor 10
Row Id
Column Id


Entries 967
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Column Id


Entries 967
Raw hit map: Sector 2, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
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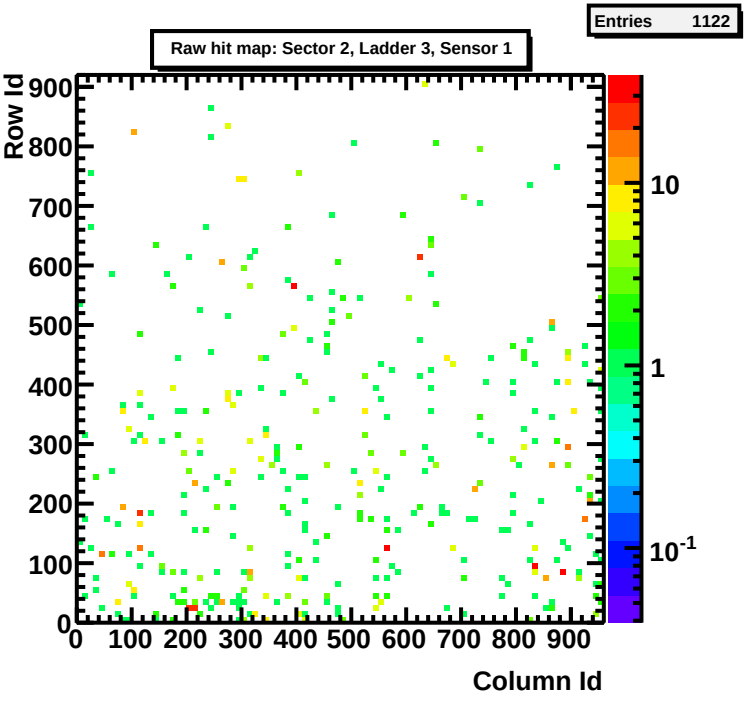
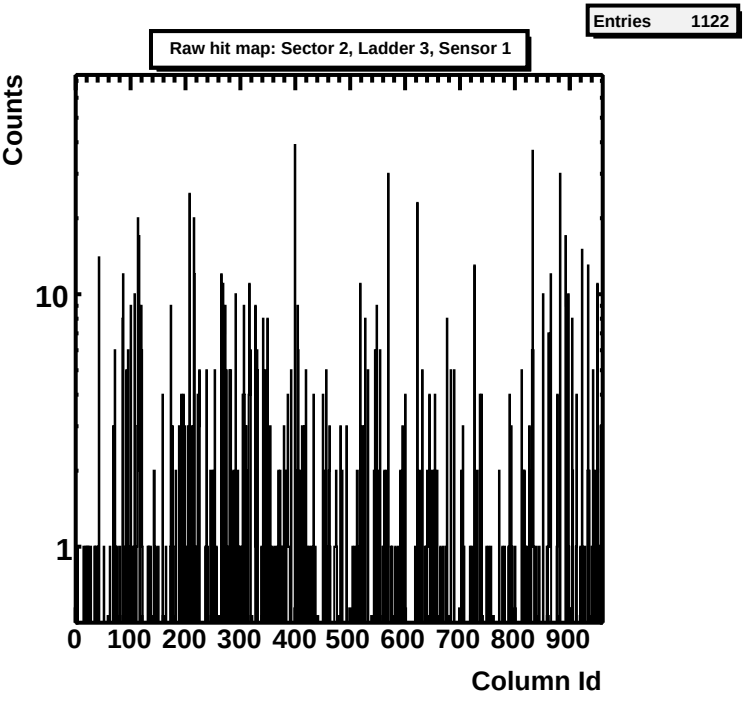
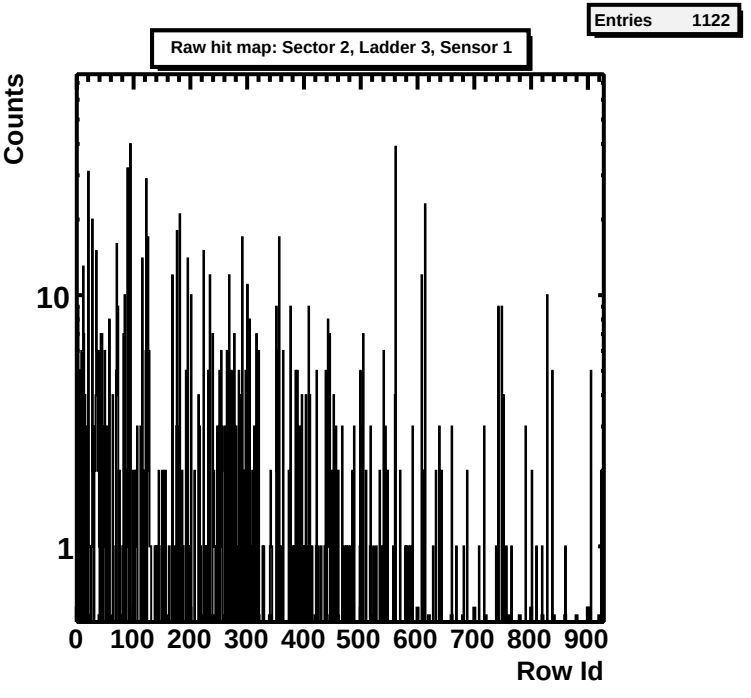
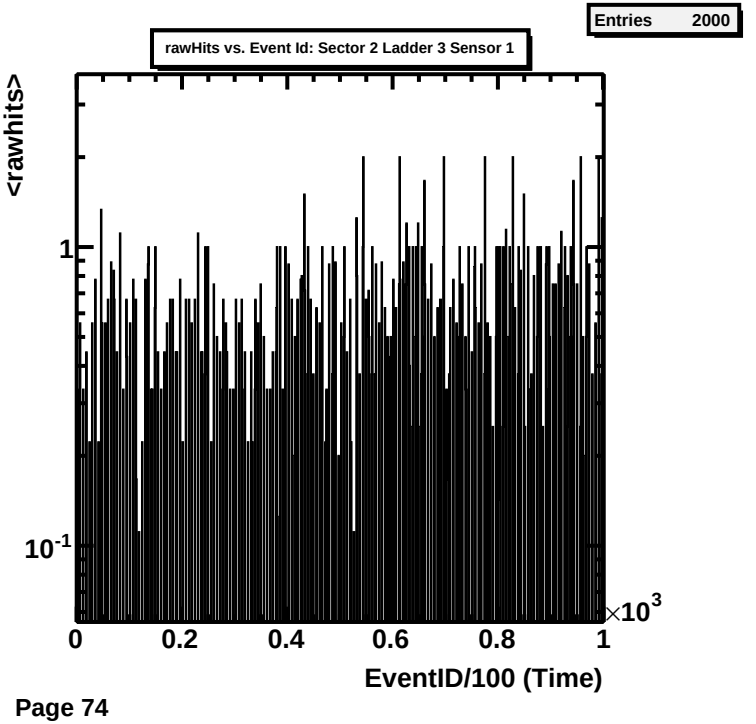
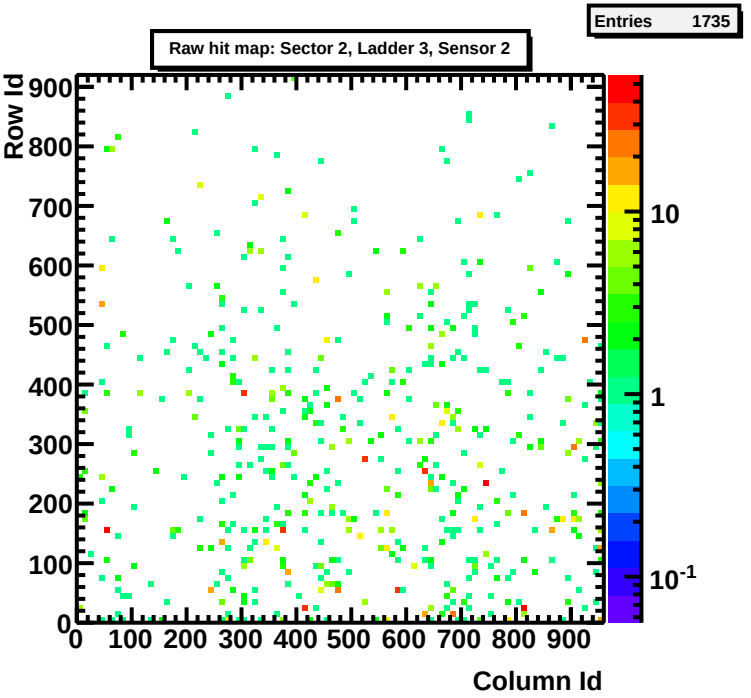
<rawhits>
EventID/100 (Time)

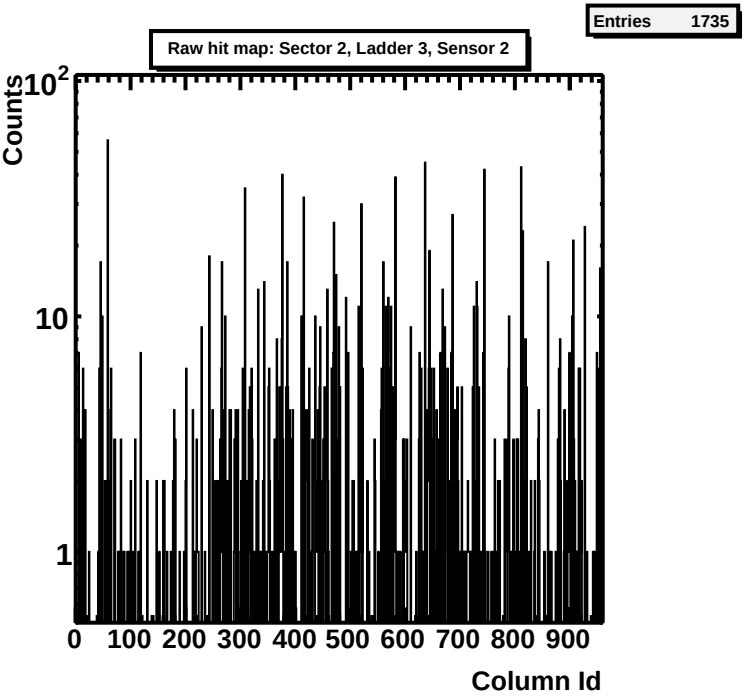

Entries 1122
Raw hit map: Sector 2, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

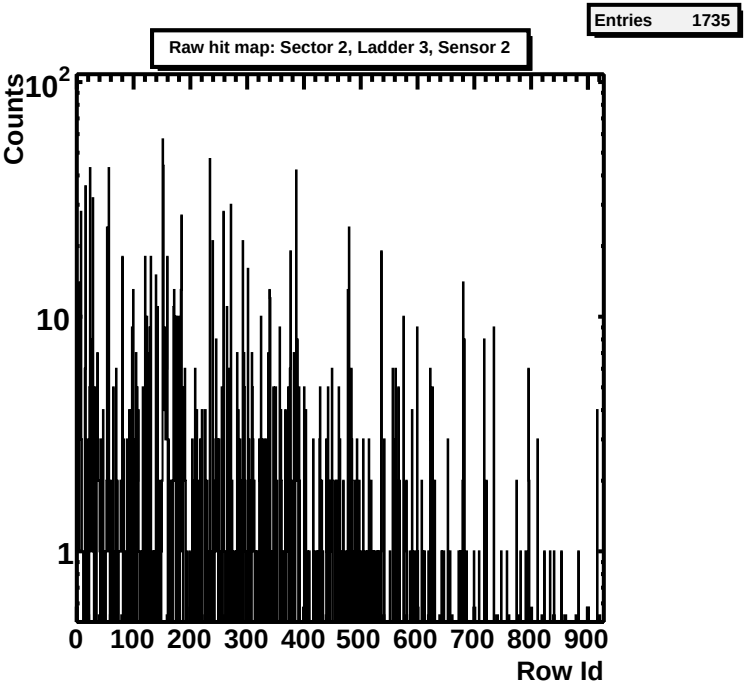

Entries 1122
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

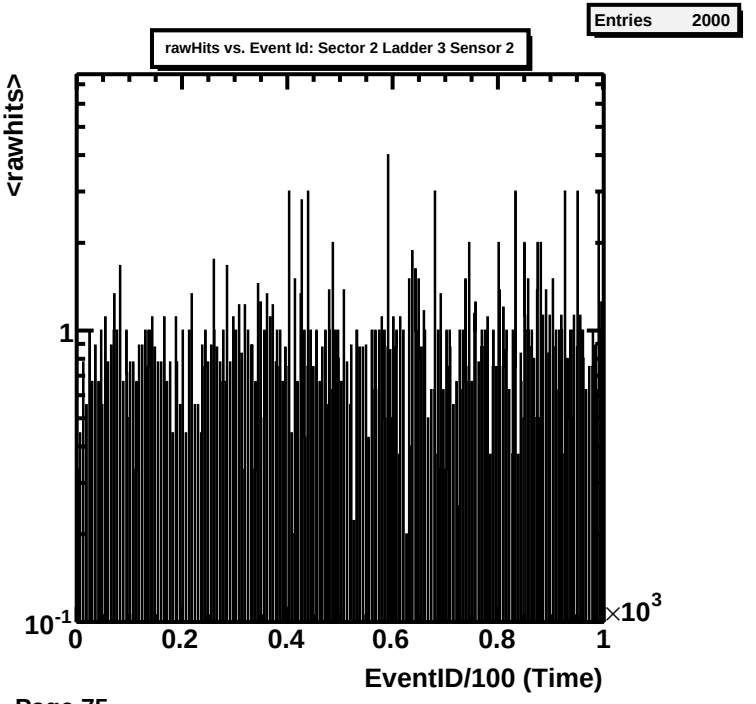

Entries 1122
Raw hit map: Sector 2, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 1735
Raw hit map: Sector 2, Ladder 3, Sensor 2
Row Id
Column Id


Entries 1735
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Column Id


Entries 1735
Raw hit map: Sector 2, Ladder 3, Sensor 2
Counts
Row Id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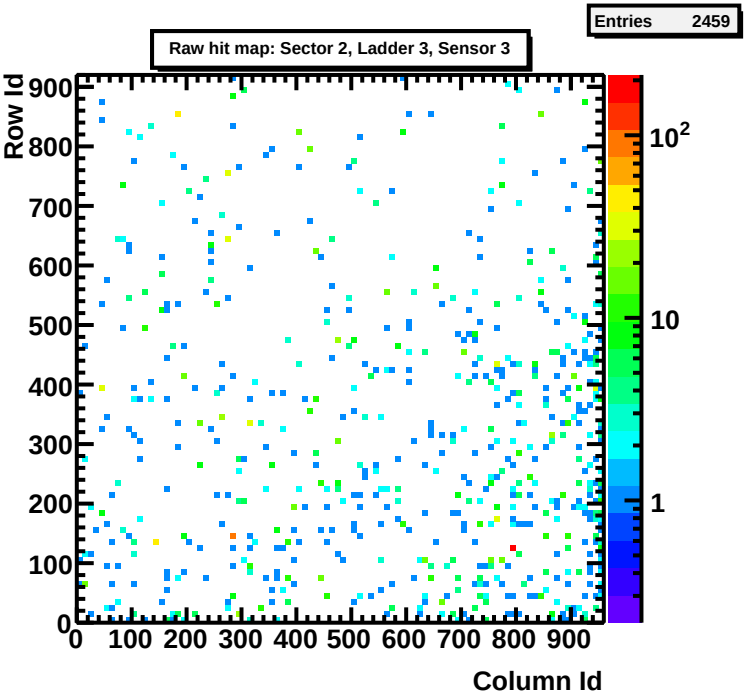
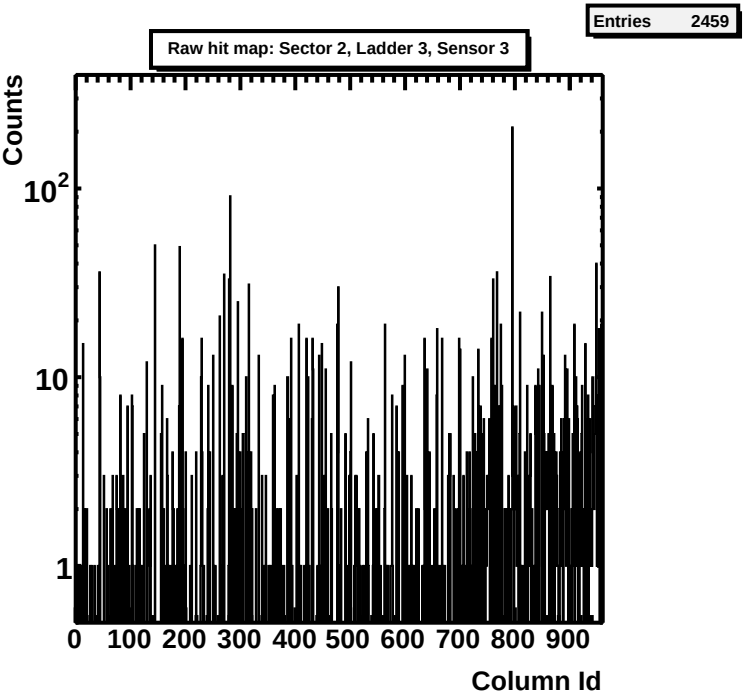
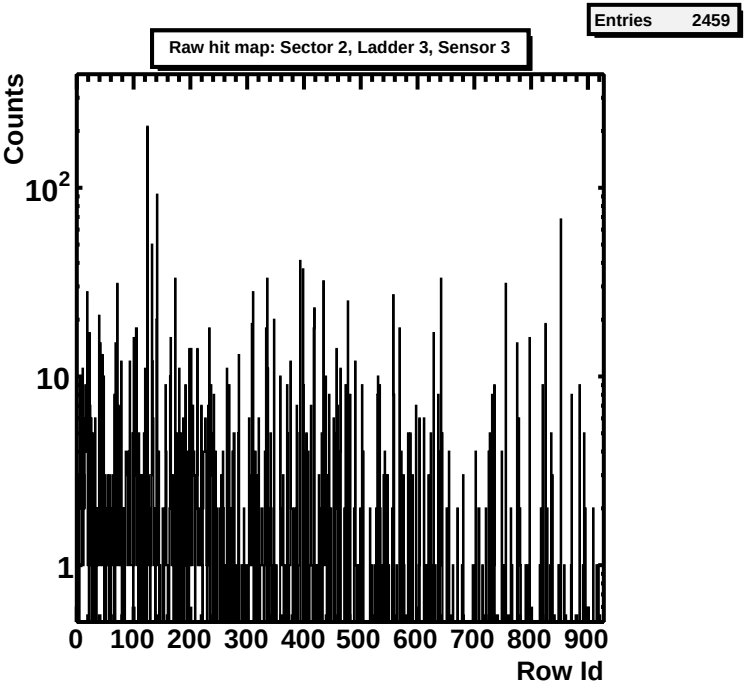
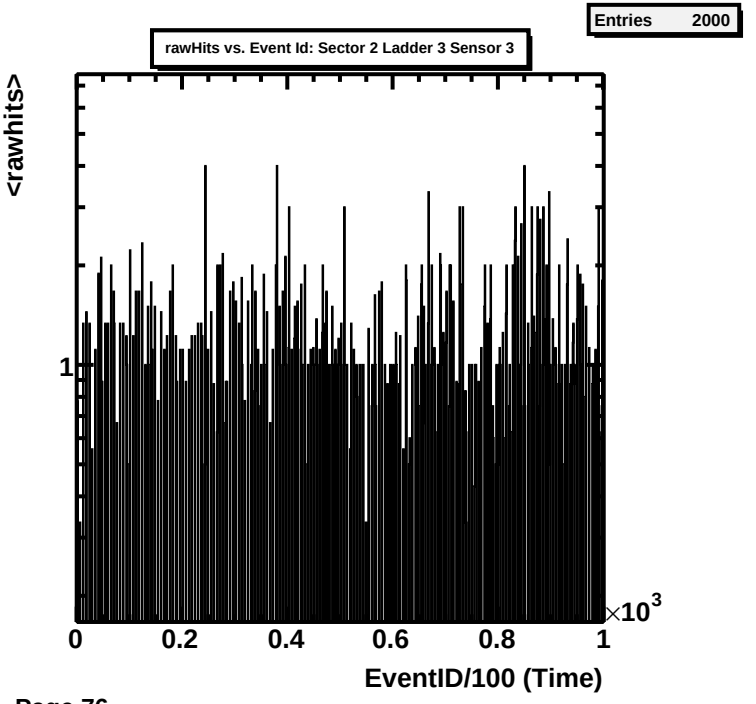
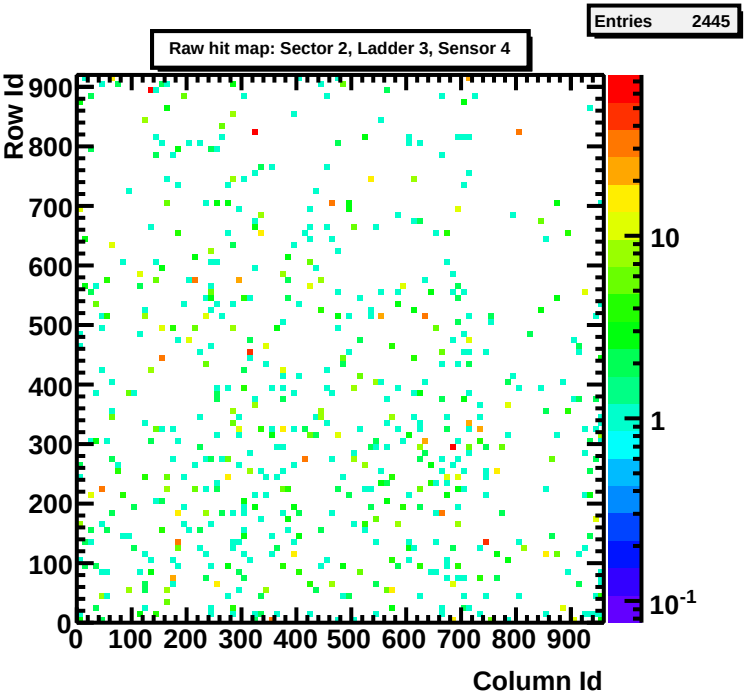
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

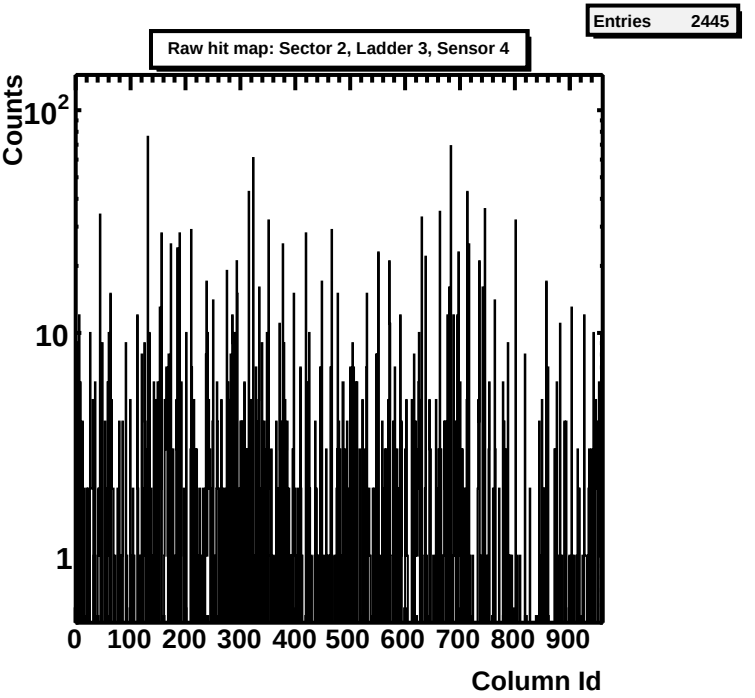

Entries 2459
Raw hit map: Sector 2, Ladder 3, Sensor 3
Row Id
Column Id

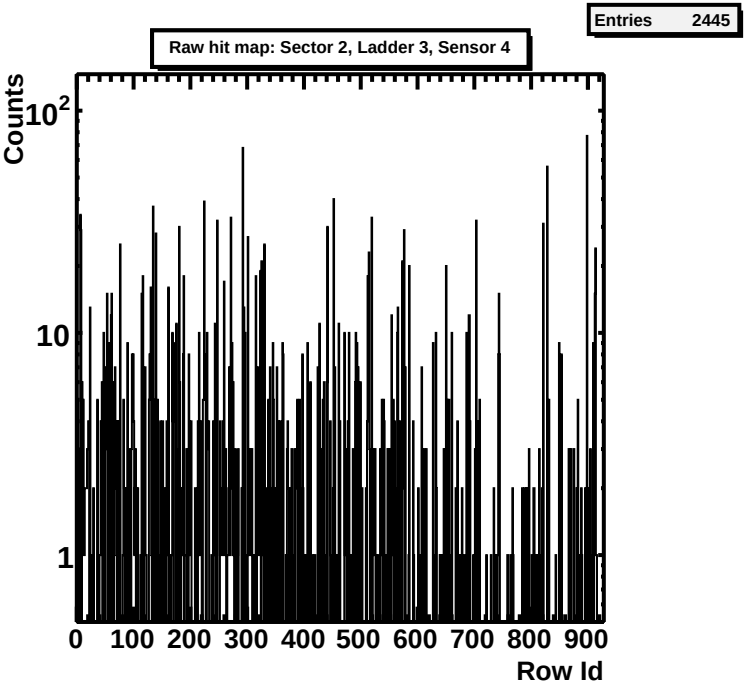

Entries 2459
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Column Id

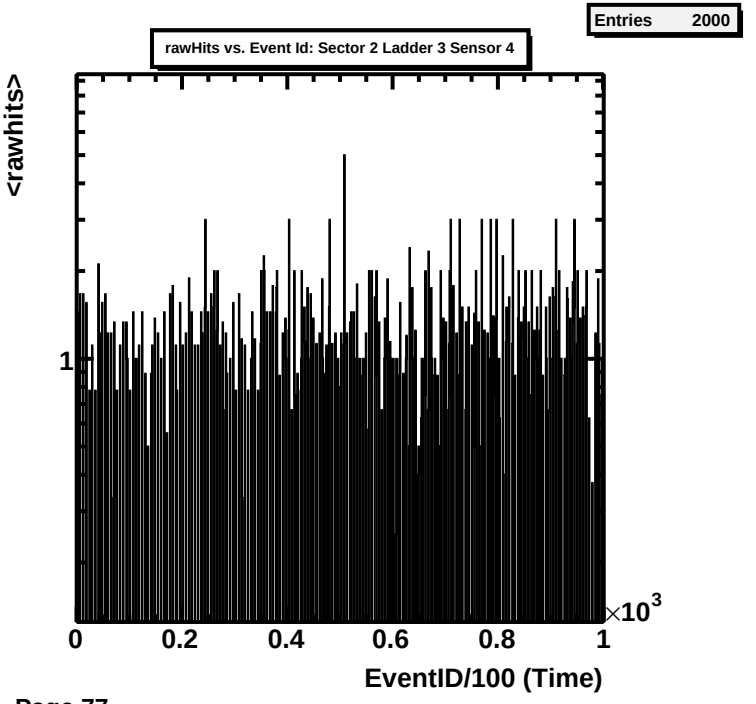

Entries 2459
Raw hit map: Sector 2, Ladder 3, Sensor 3
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)


Entries 2445
Raw hit map: Sector 2, Ladder 3, Sensor 4
Row Id
Column Id


Entries 2445
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
Column Id


Entries 2445
Raw hit map: Sector 2, Ladder 3, Sensor 4
Counts
Row Id


Entries 2000
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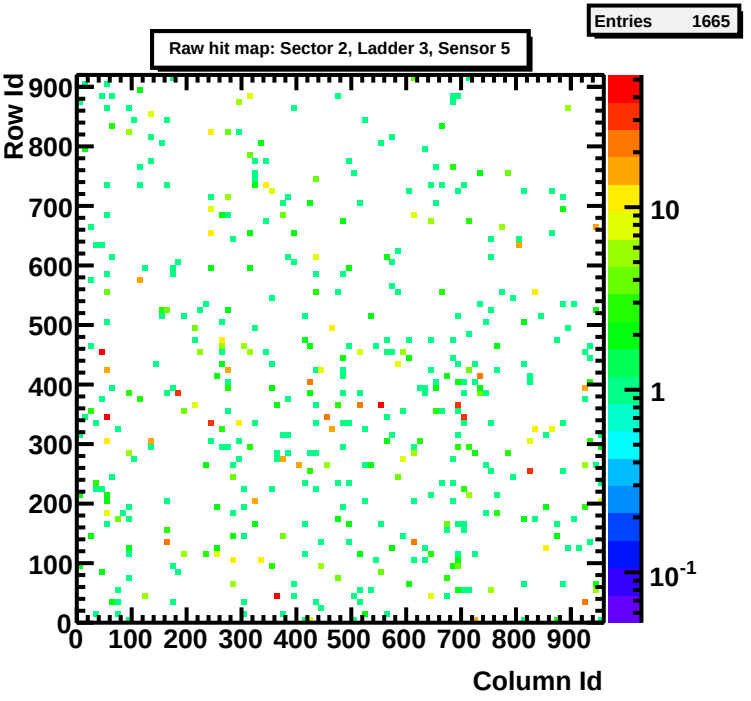
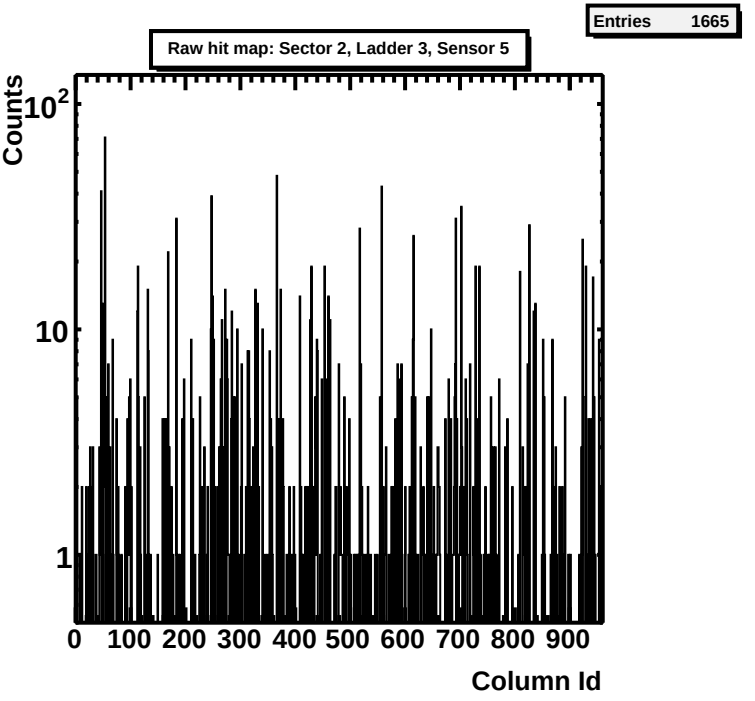
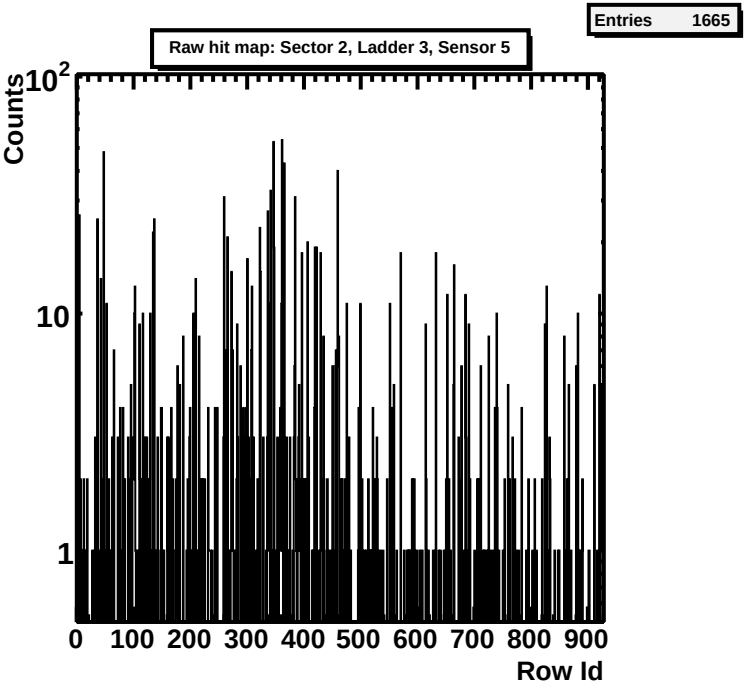
<rawhits>
EventID/100 (Time)


Entries 1665
Raw hit map: Sector 2, Ladder 3, Sensor 5
Row Id
Column Id


Entries 1665
Raw hit map: Sector 2, Ladder 3, Sensor 5
Counts
Column Id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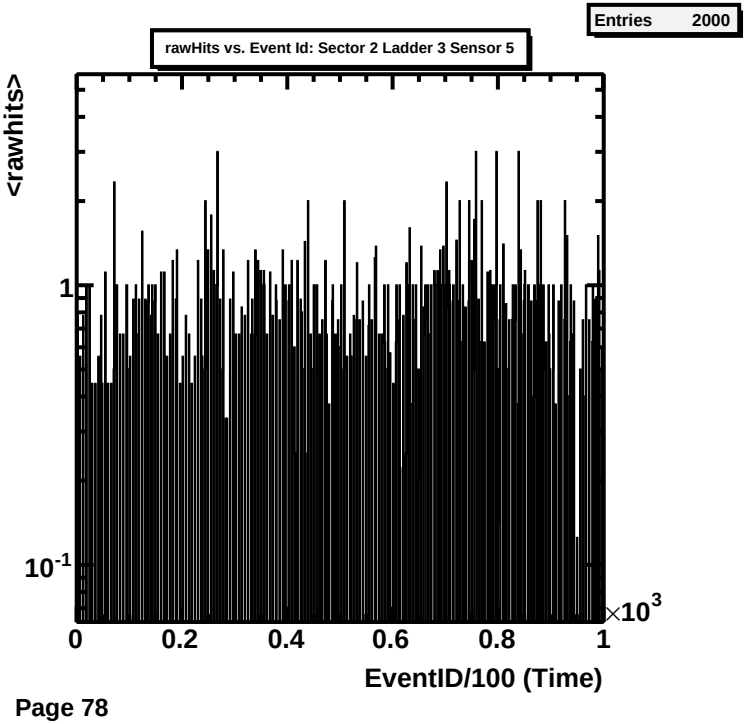
Counts
Row Id


Entries 2000
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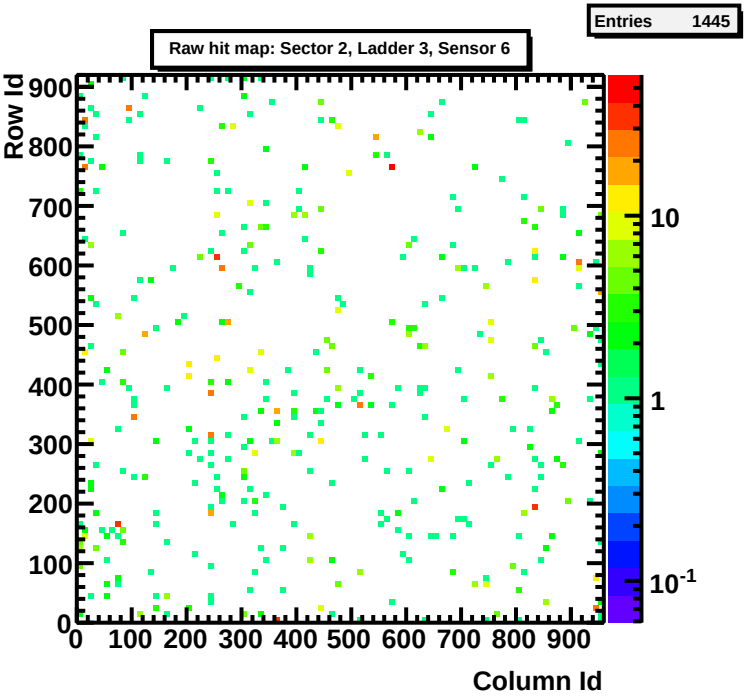
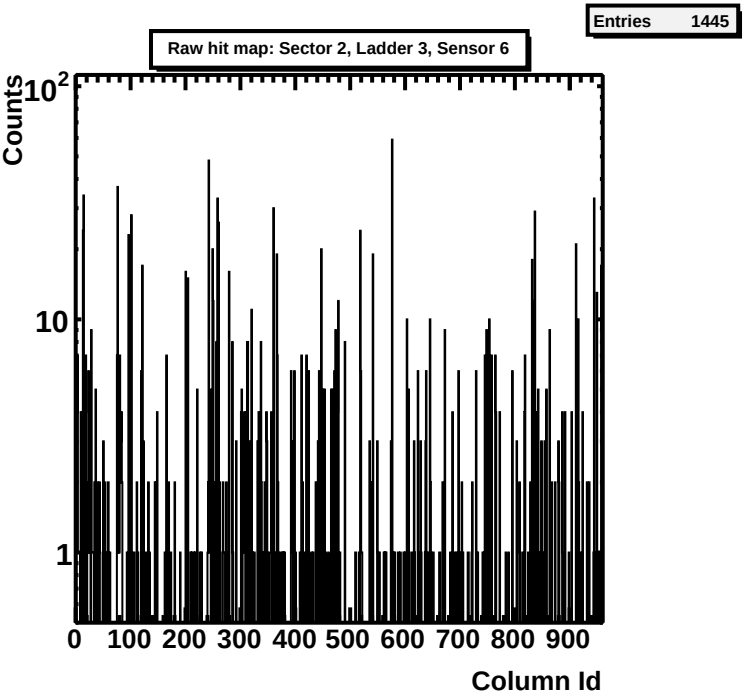
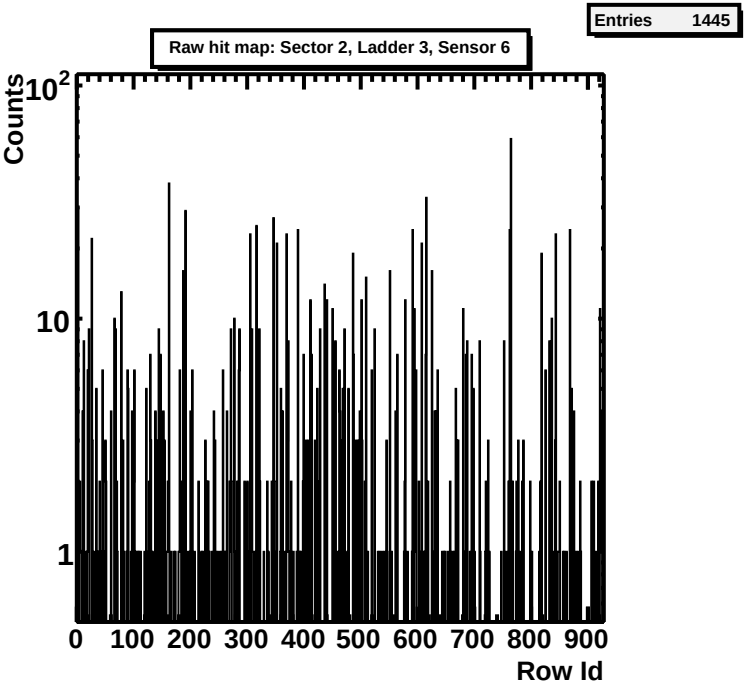
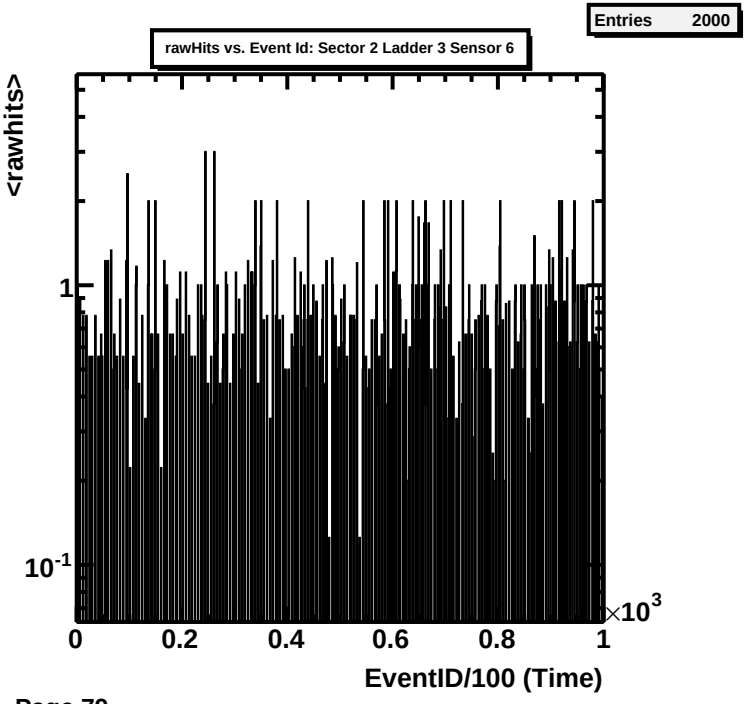
EventID/100 (Time)


Entries 1445
Raw hit map: Sector 2, Ladder 3, Sensor 6
Row Id
Column Id


Entries 1445
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
Column Id


Entries 1445
Raw hit map: Sector 2, Ladder 3, Sensor 6
Counts
Row Id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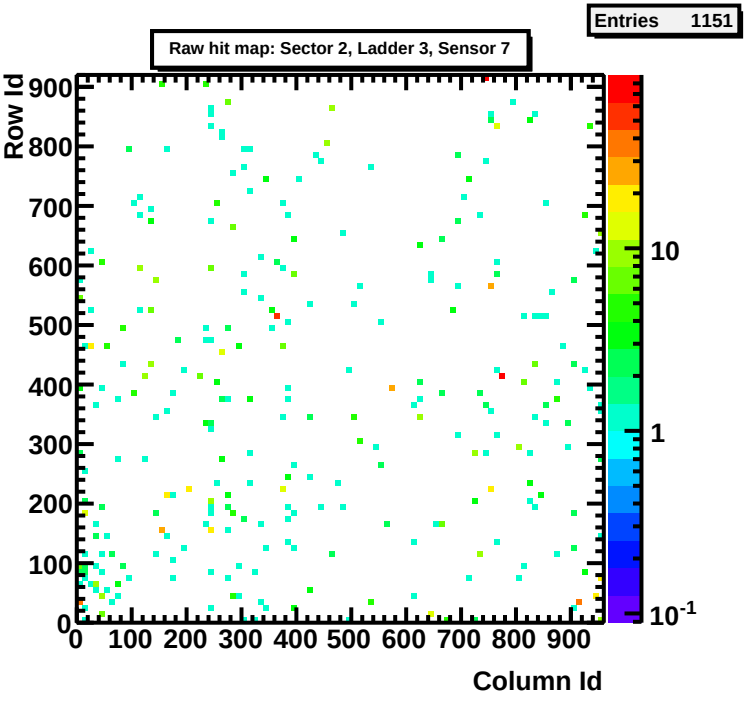
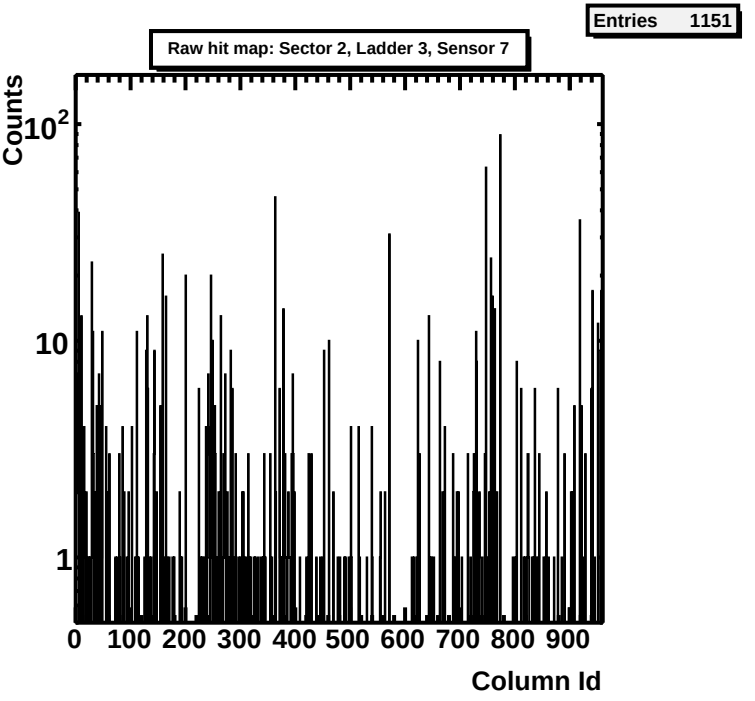
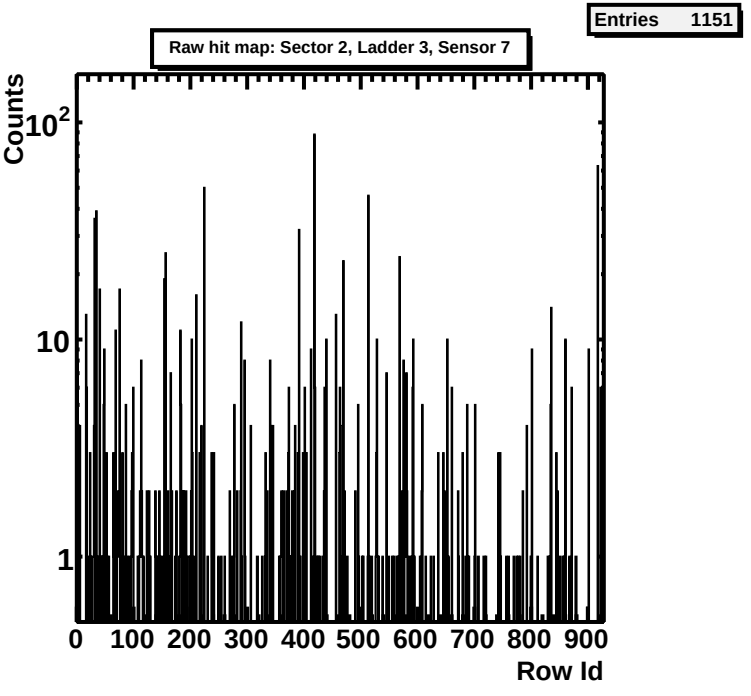
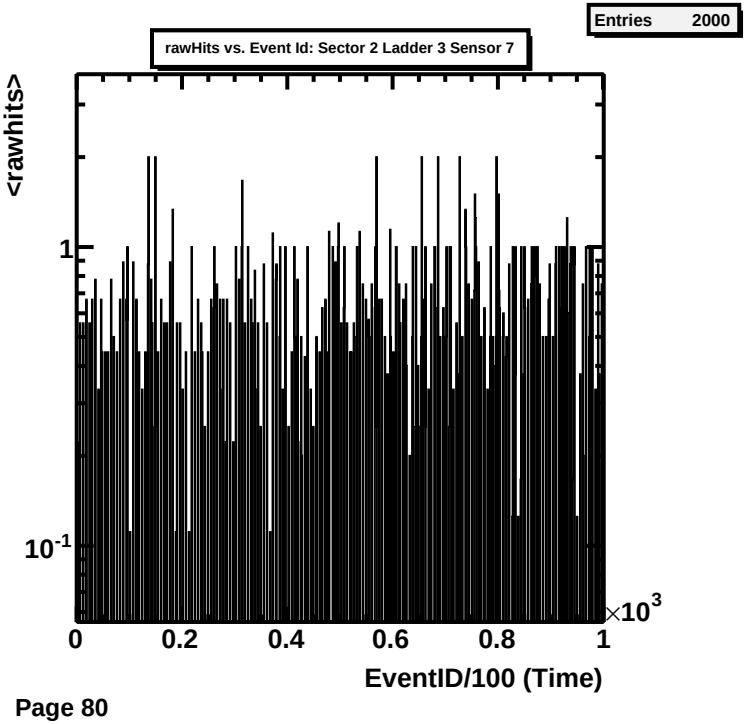
EventID/100 (Time)


Entries 1151
Raw hit map: Sector 2, Ladder 3, Sensor 7
Row Id
Column Id


Entries 1151
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Column Id


Entries 1151
Raw hit map: Sector 2, Ladder 3, Sensor 7
Counts
Row Id


Entries 2000
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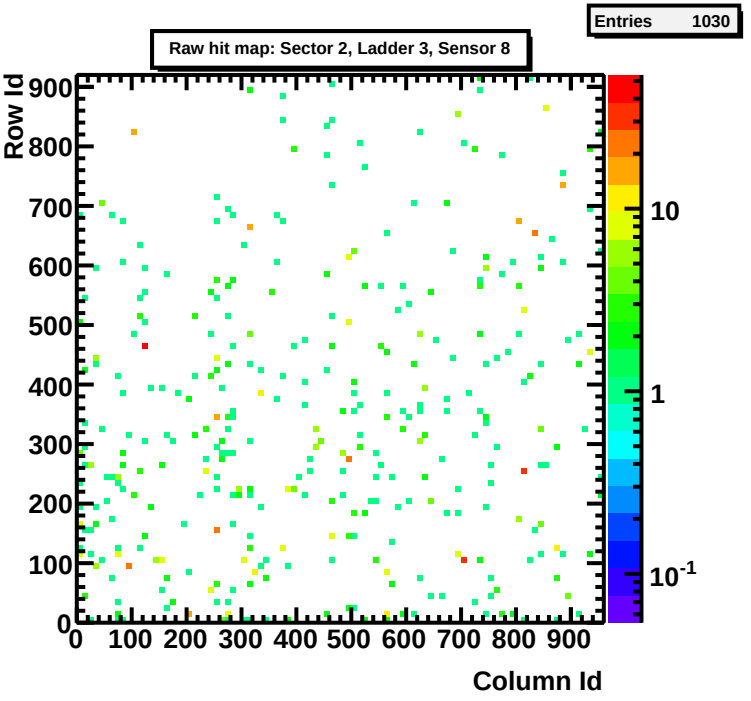
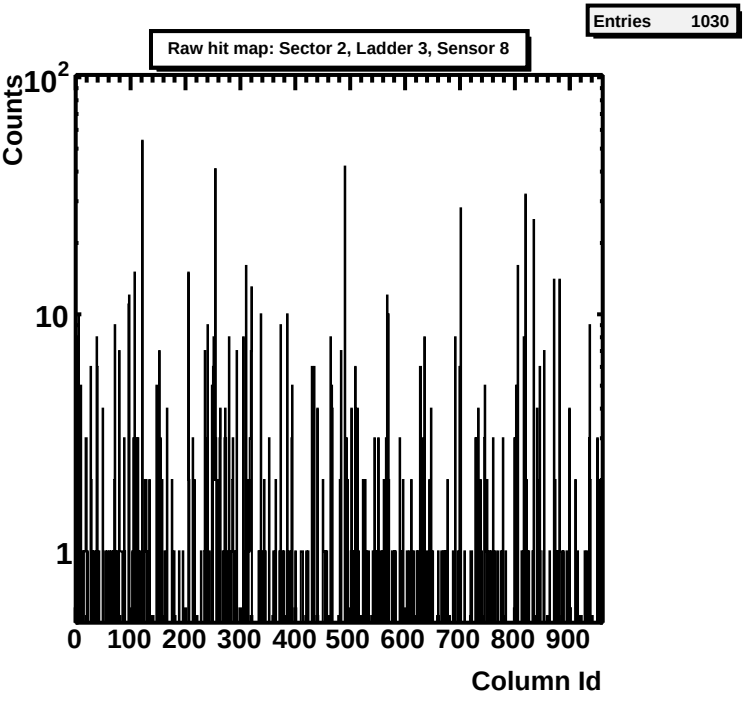
<rawhits>
EventID/100 (Time)


Entries 1030
Raw hit map: Sector 2, Ladder 3, Sensor 8
Row Id
Column Id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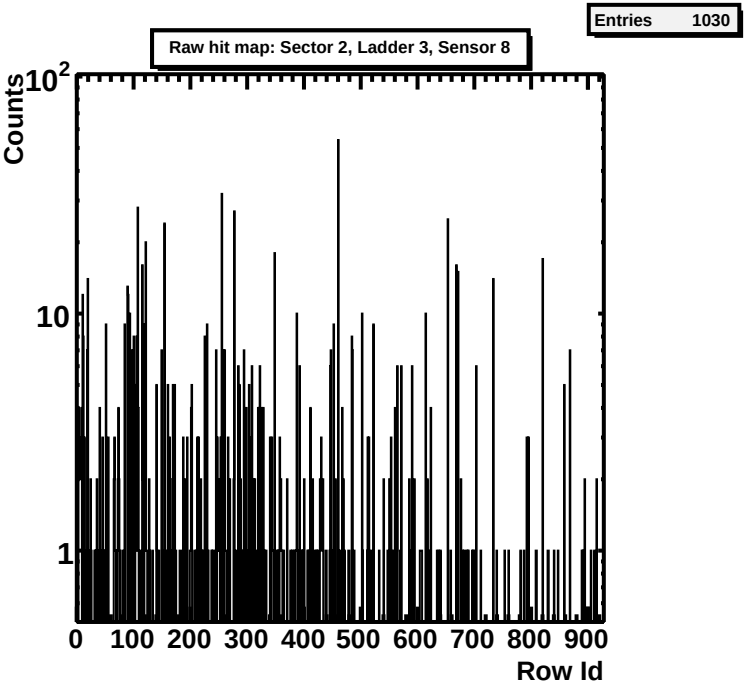
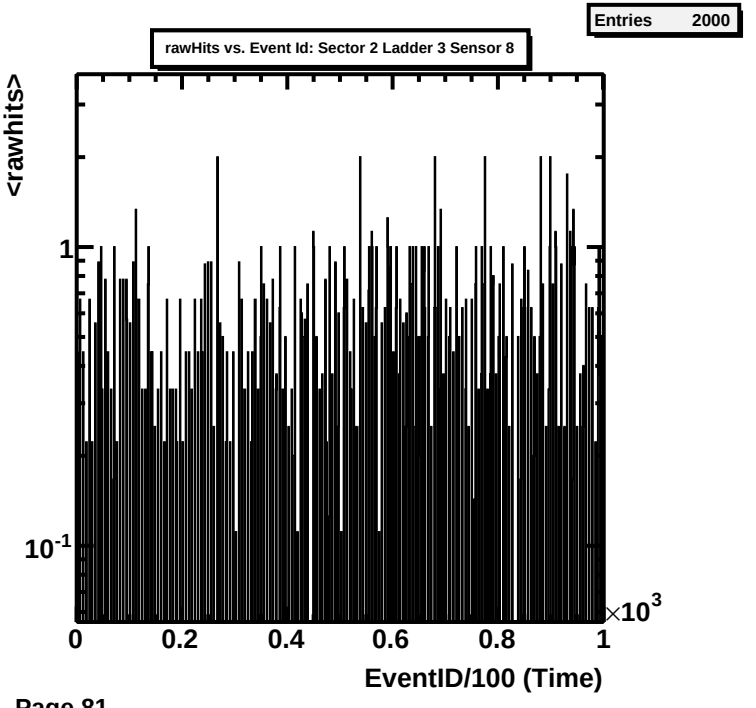
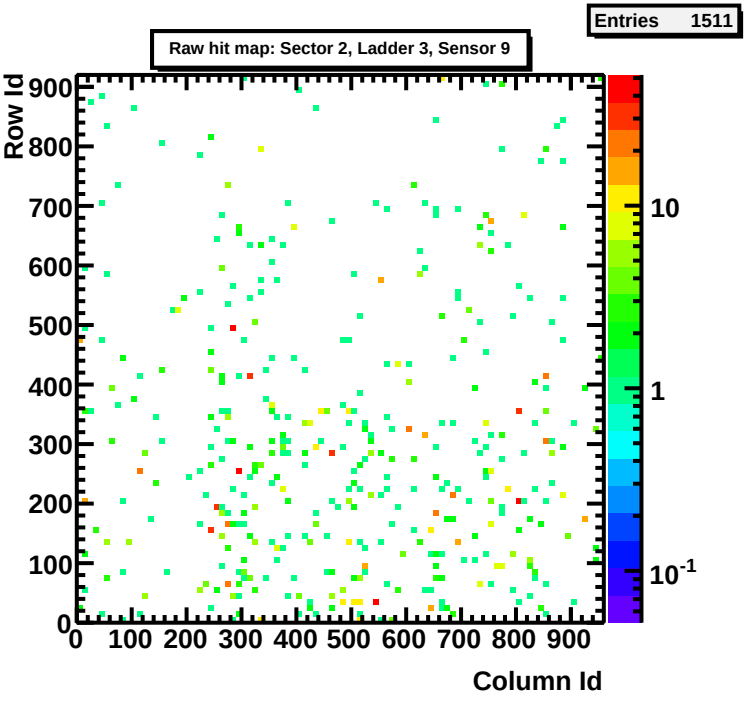
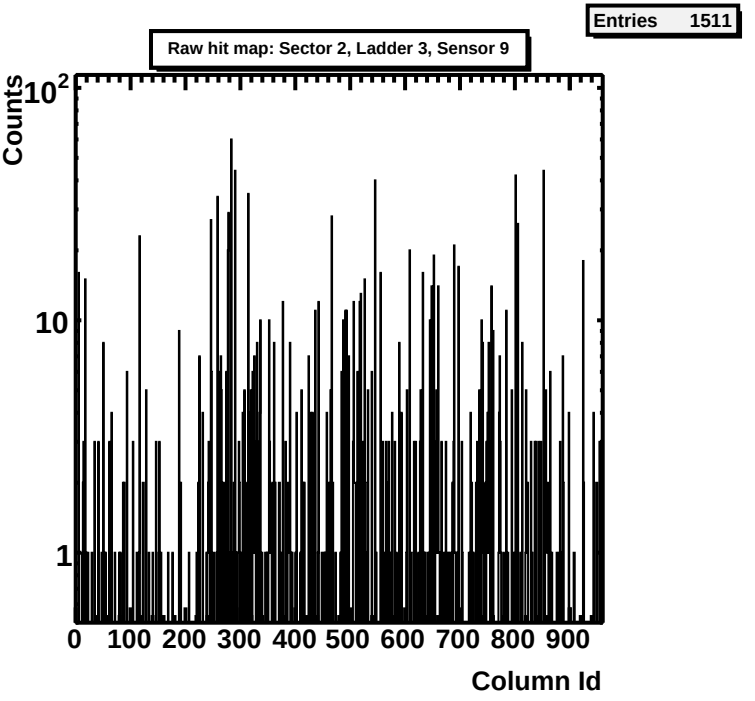
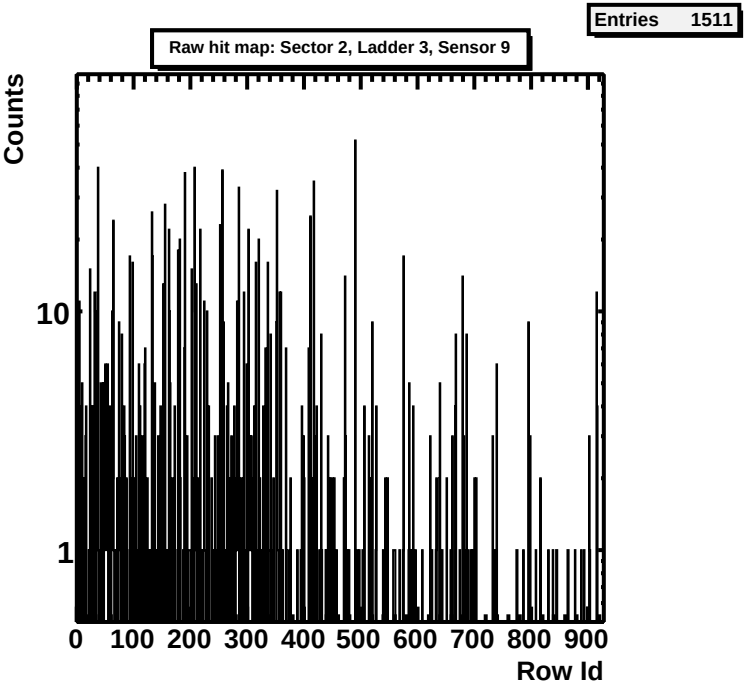
Counts
Column Id

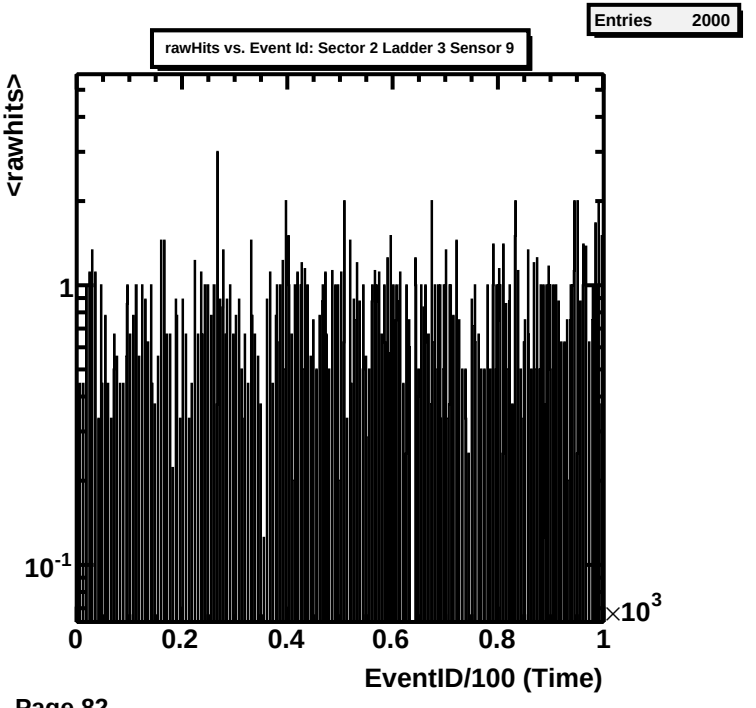

Entries 1030
Raw hit map: Sector 2, Ladder 3, Sensor 8
Counts
Row Id

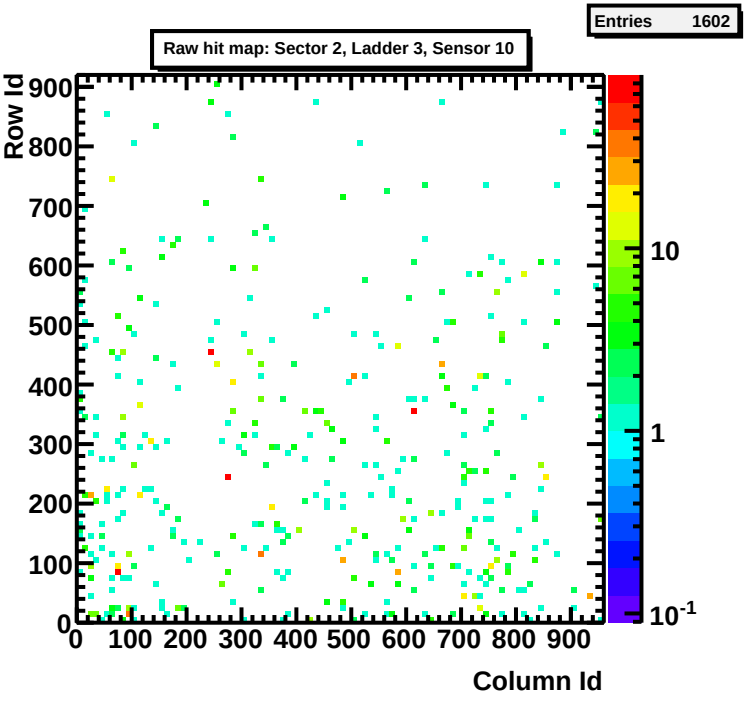

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

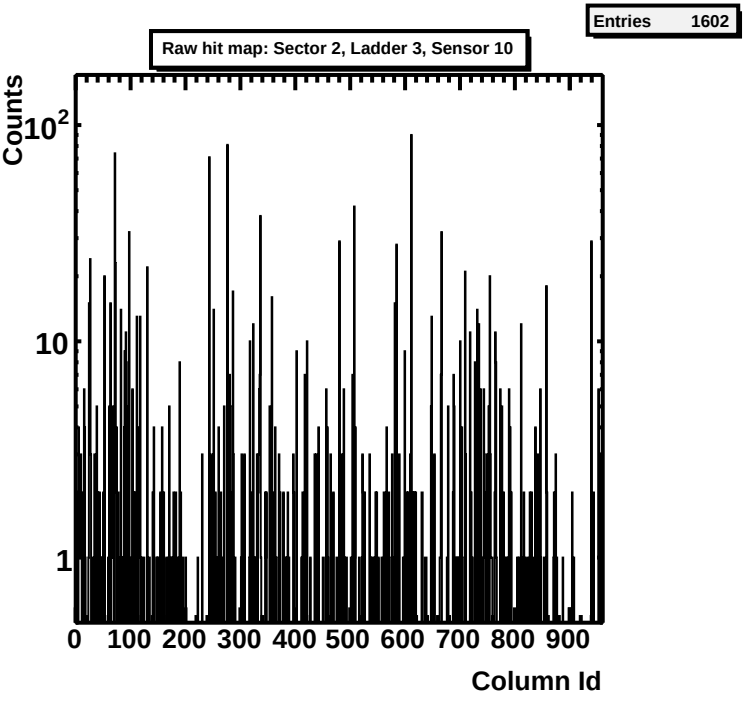

Entries 1511
Raw hit map: Sector 2, Ladder 3, Sensor 9
Row Id
Column Id

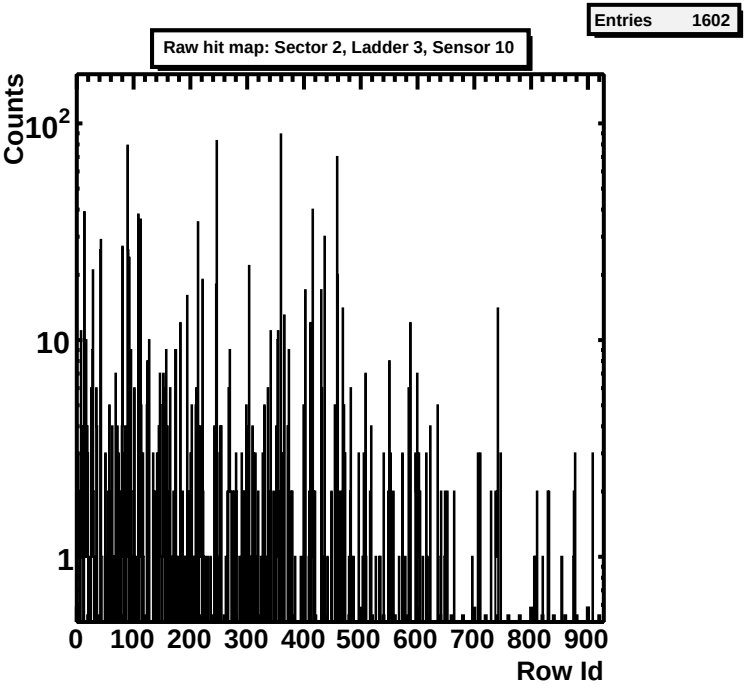

Entries 1511
Raw hit map: Sector 2, Ladder 3, Sensor 9
Counts
Column Id

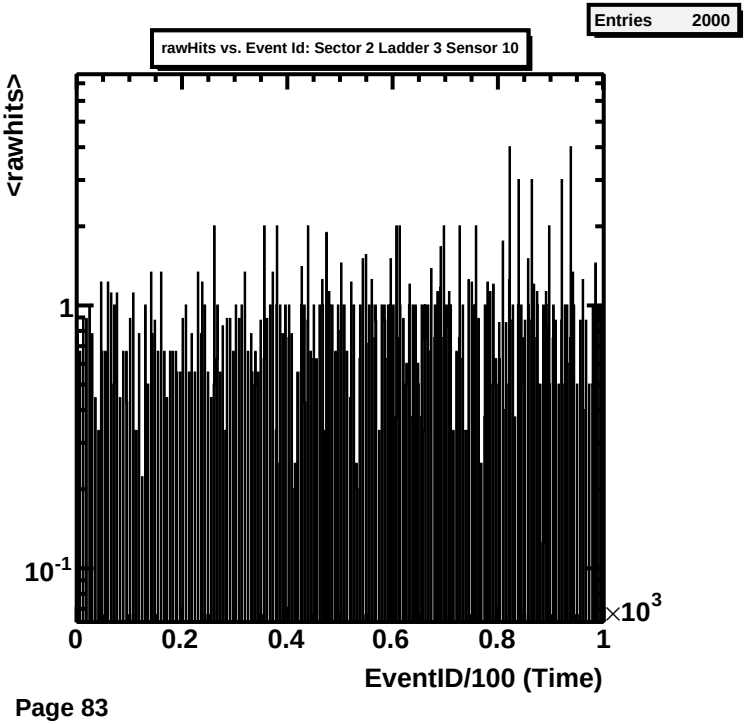

Entries 1511
Raw hit map: Sector 2, Ladder 3, Sensor 9
Counts
Row Id

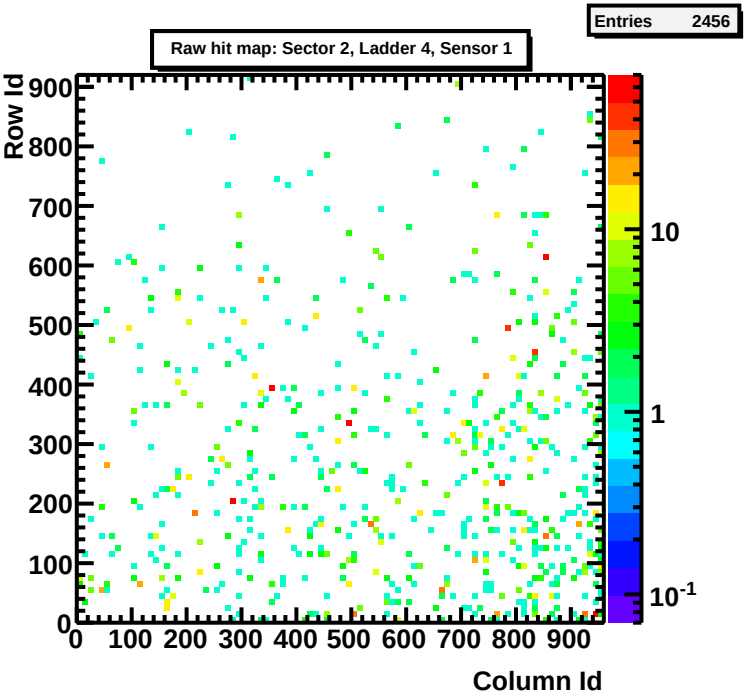

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

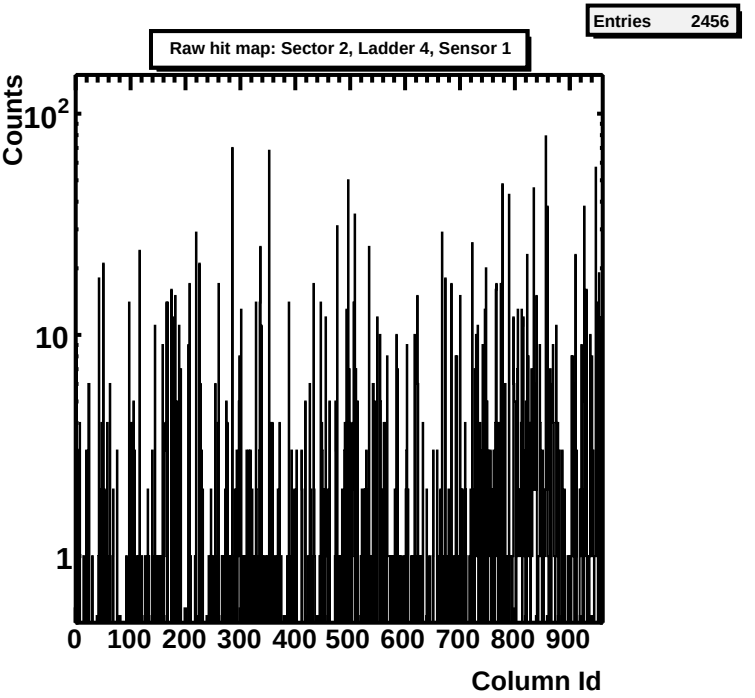

Entries 1602
Raw hit map: Sector 2, Ladder 3, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

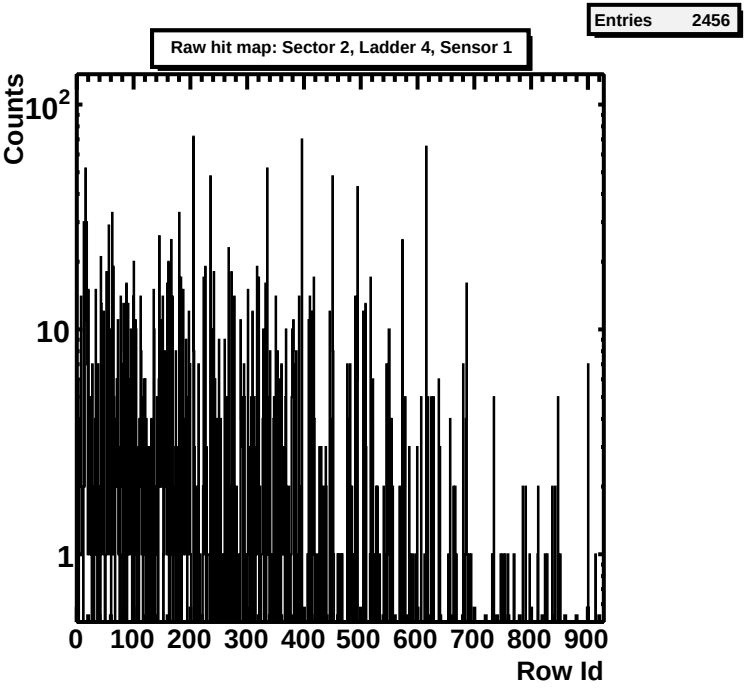

Entries 1602
Raw hit map: Sector 2, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

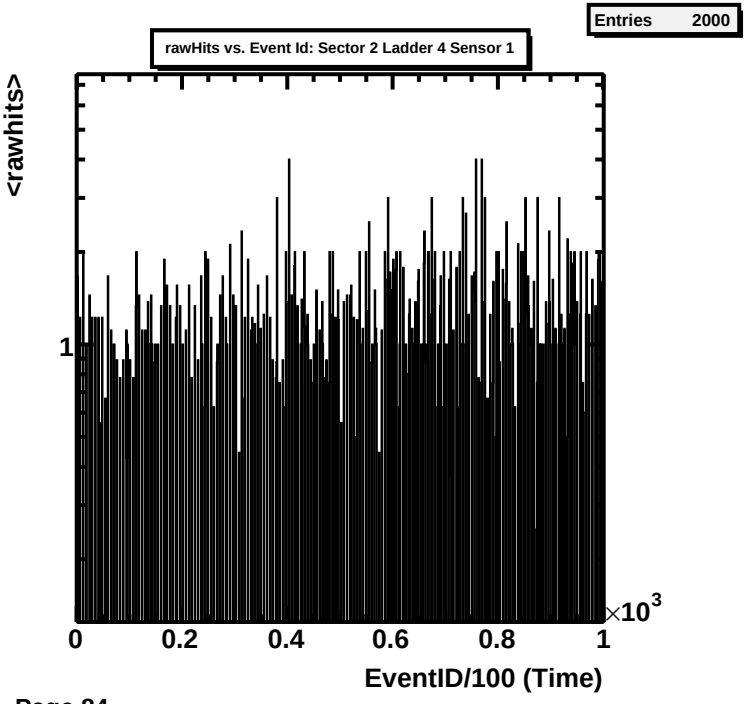

Entries 1602
Raw hit map: Sector 2, Ladder 3, Sensor 10
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

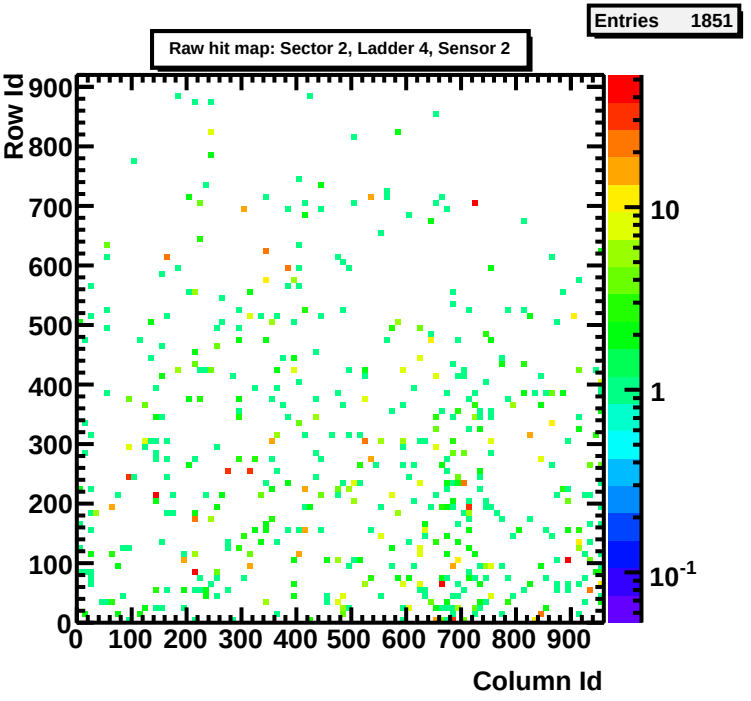

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 3 Sensor 10
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

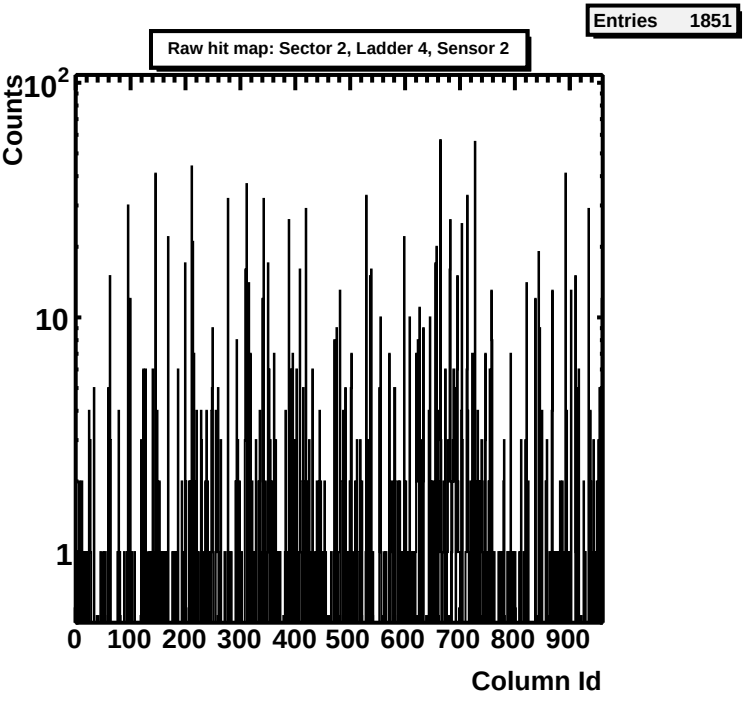

Entries 2456
Raw hit map: Sector 2, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

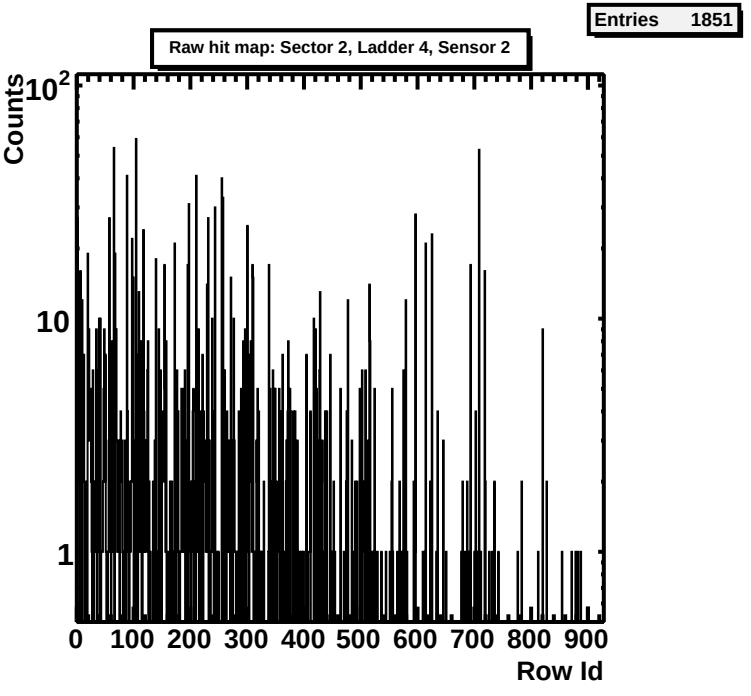

Entries 2456
Raw hit map: Sector 2, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

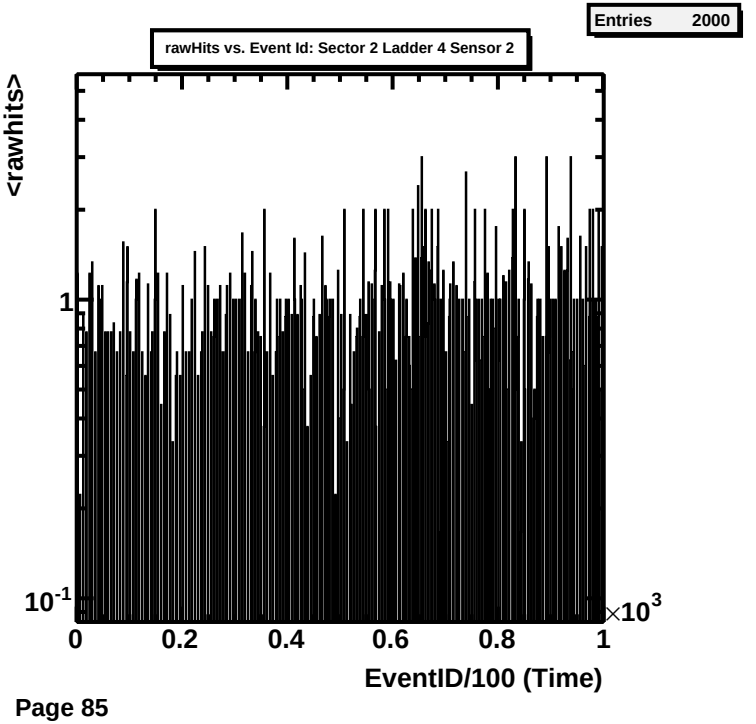

Entries 2456
Raw hit map: Sector 2, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

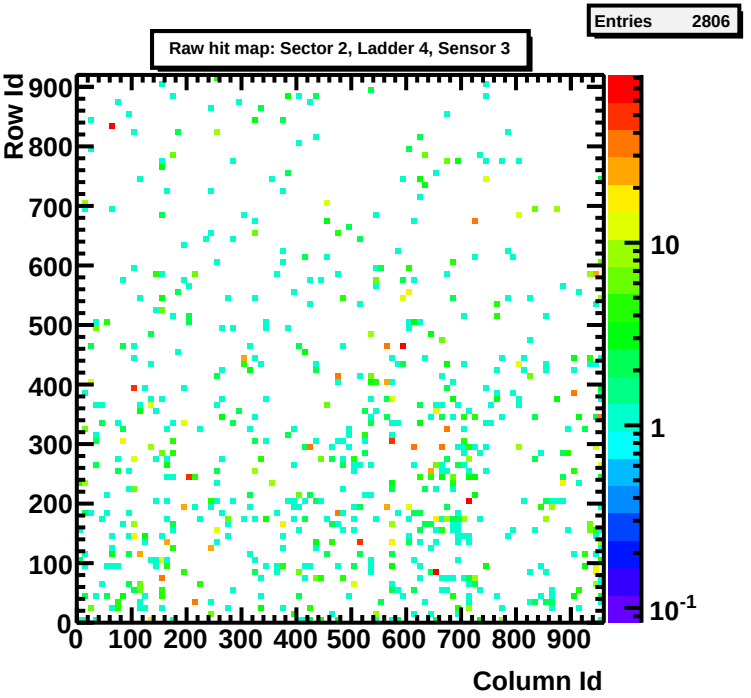

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 1
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

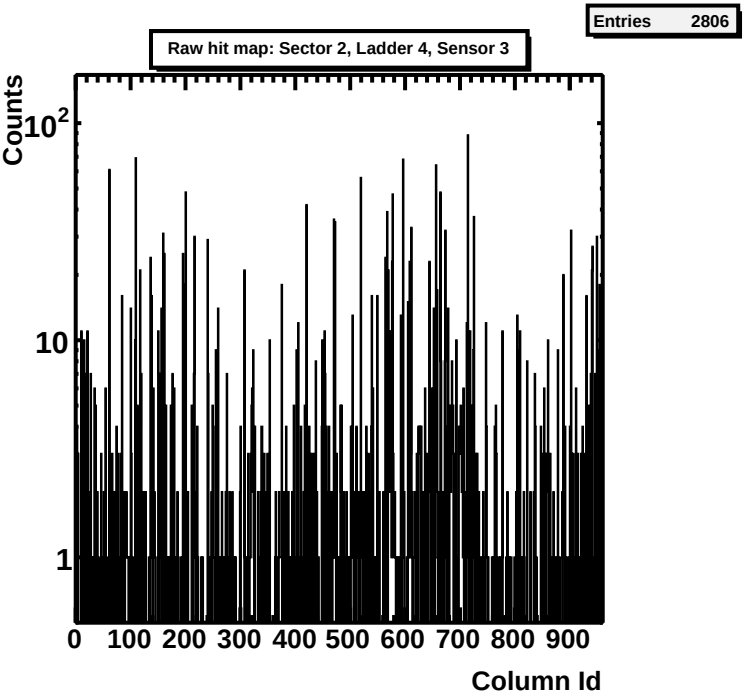

Entries 1851
Raw hit map: Sector 2, Ladder 4, Sensor 2
Row Id
Column Id

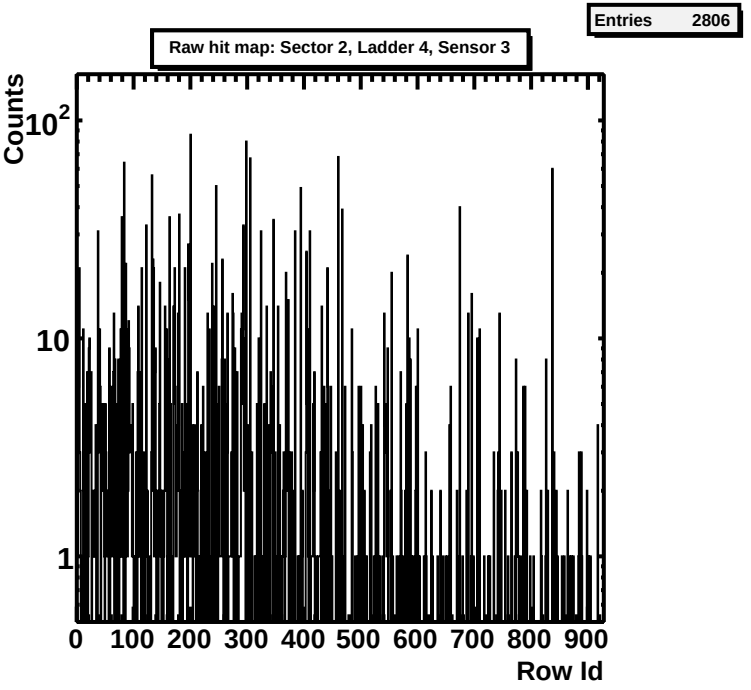

Entries 1851
Raw hit map: Sector 2, Ladder 4, Sensor 2
Counts
Column Id

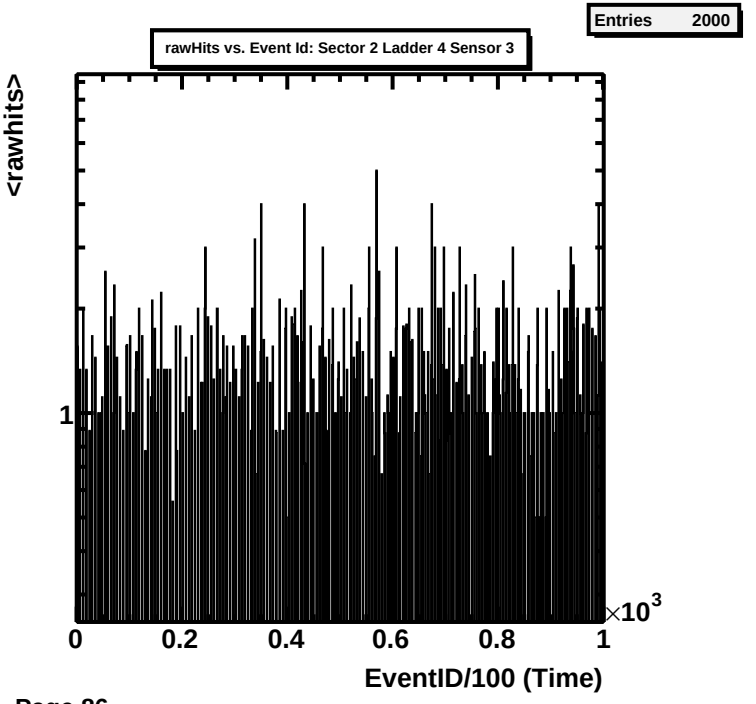

Entries 1851
Raw hit map: Sector 2, Ladder 4, Sensor 2
Counts
Row Id

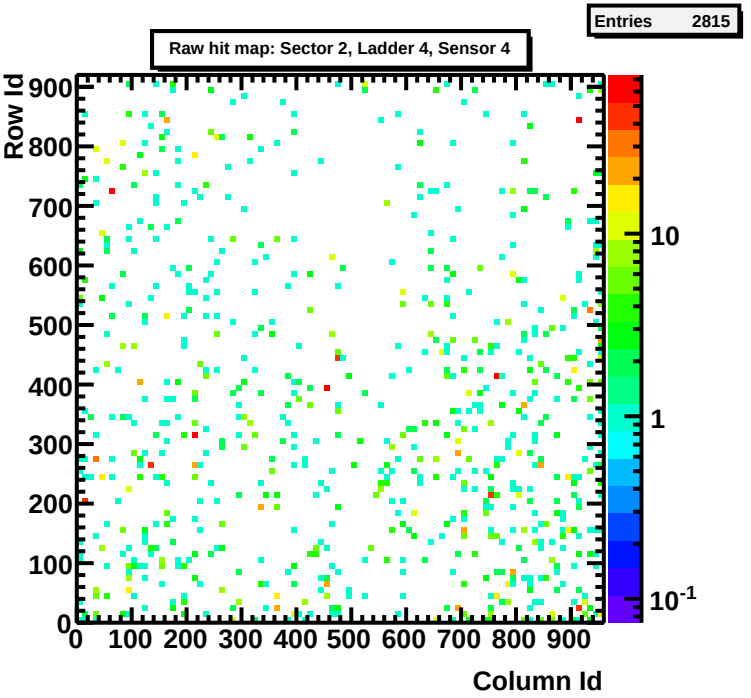

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)

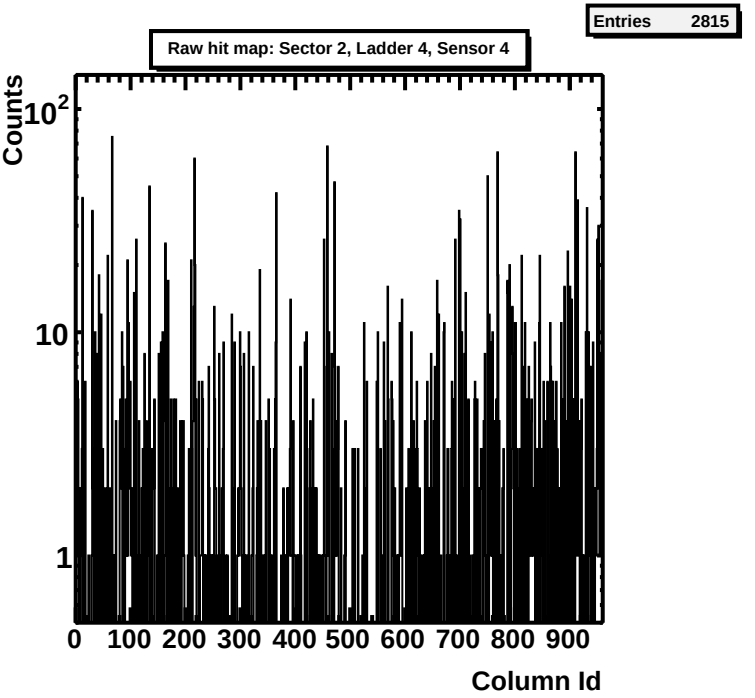

Entries 2806
Raw hit map: Sector 2, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

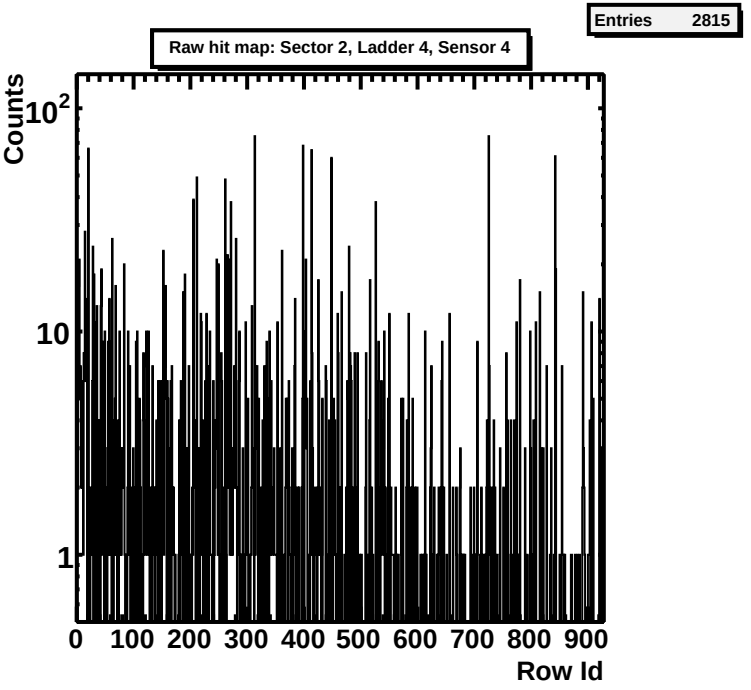

Entries 2806
Raw hit map: Sector 2, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

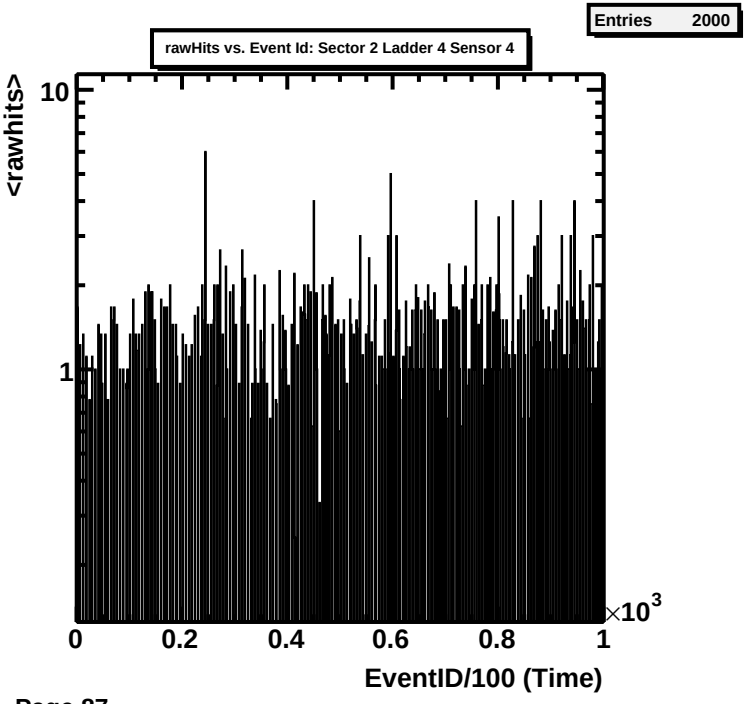

Entries 2806
Raw hit map: Sector 2, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

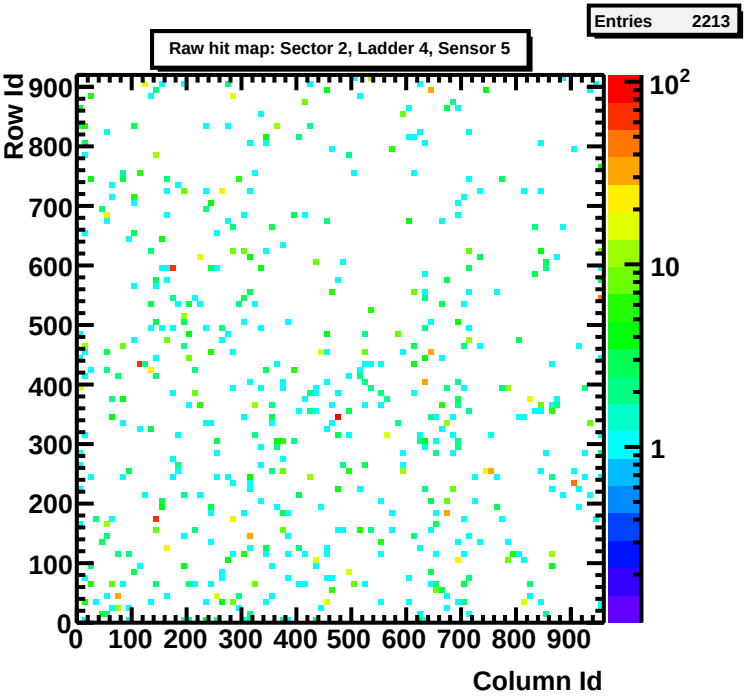

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

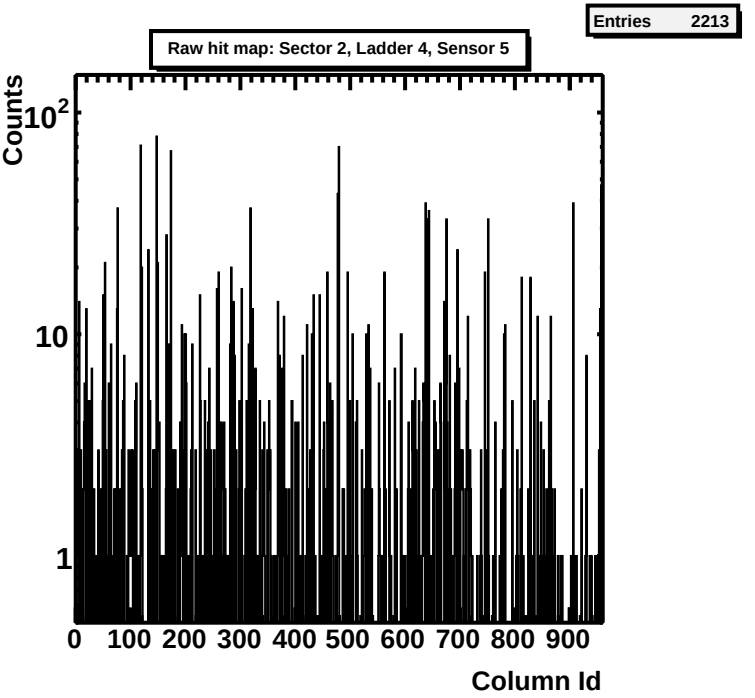

Entries 2815
Raw hit map: Sector 2, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

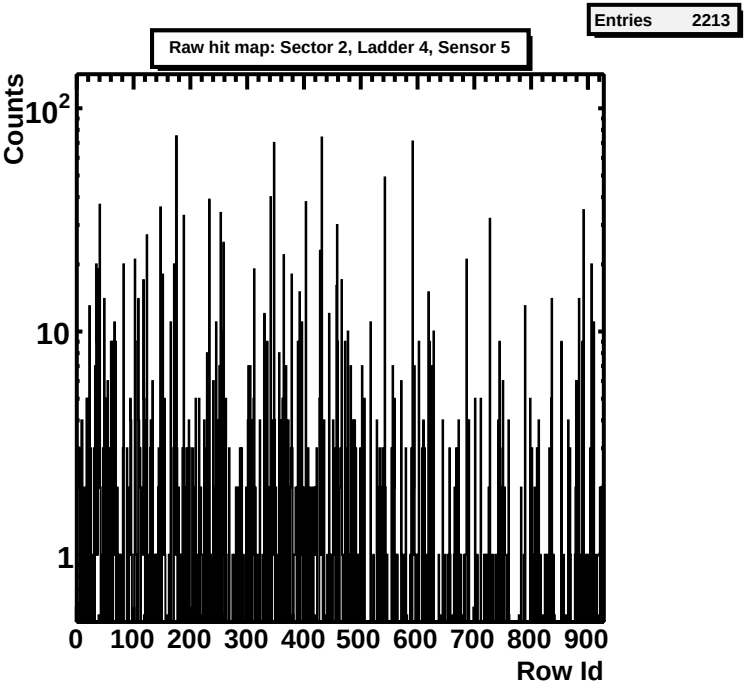

Entries 2815
Raw hit map: Sector 2, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

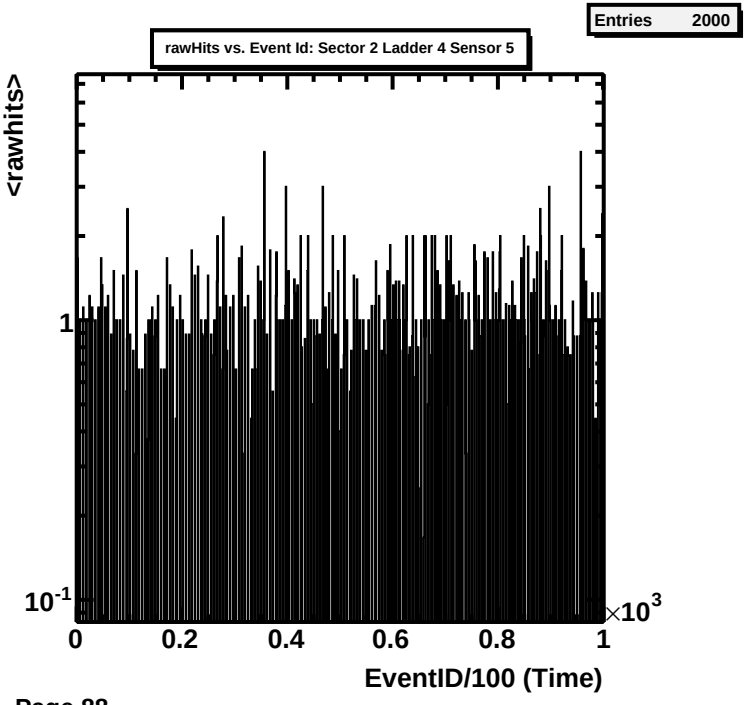

Entries 2815
Raw hit map: Sector 2, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

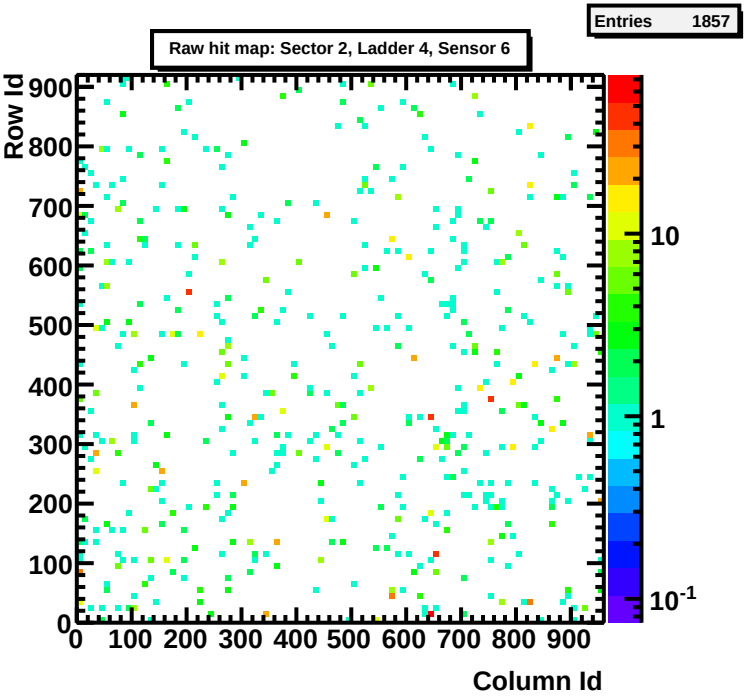

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 4
<rawhits>
10
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

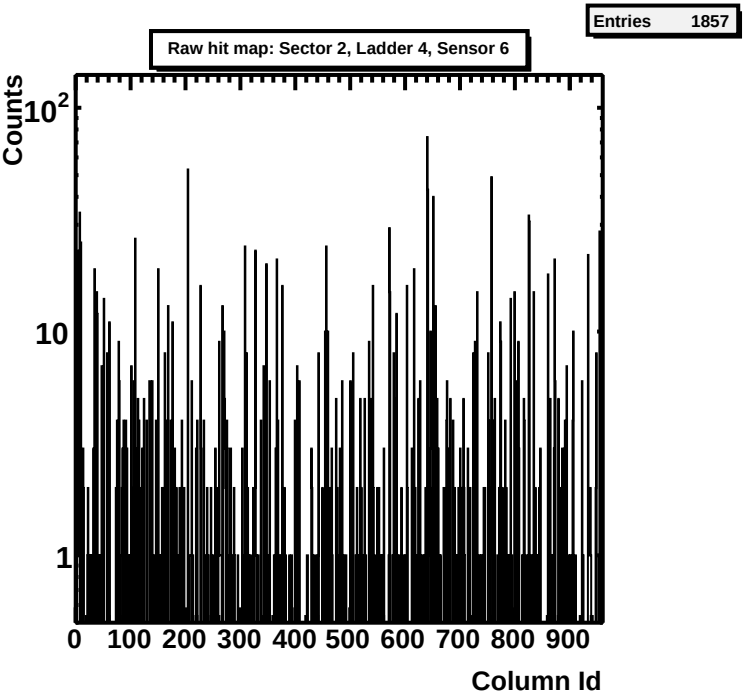

Entries 2213
Raw hit map: Sector 2, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
1
10
10^2

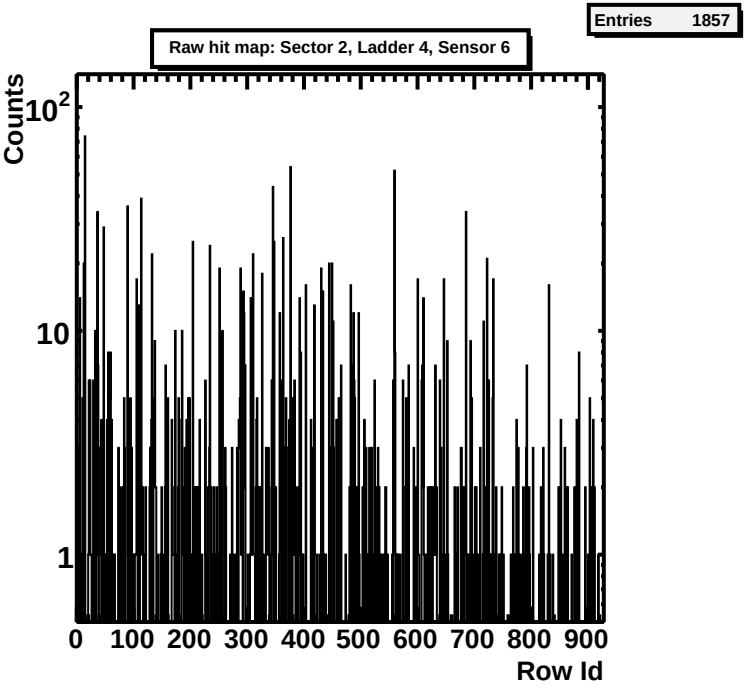

Entries 2213
Raw hit map: Sector 2, Ladder 4, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
1
10
10^2

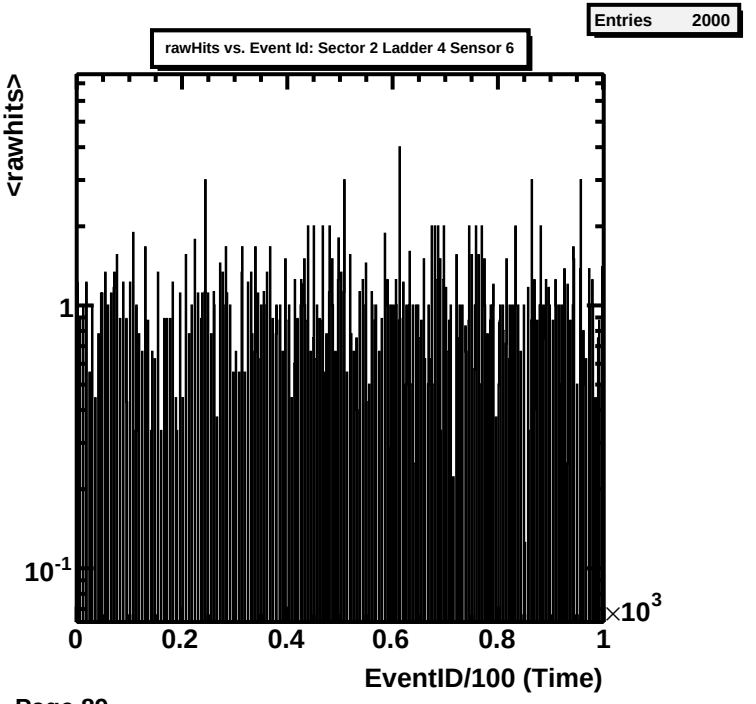

Entries 2213
Raw hit map: Sector 2, Ladder 4, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
1
10
10^2

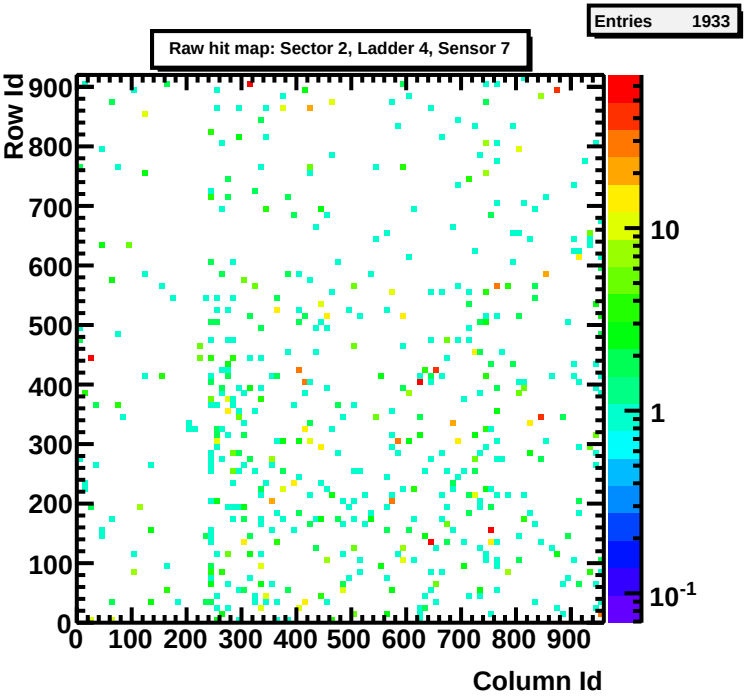

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

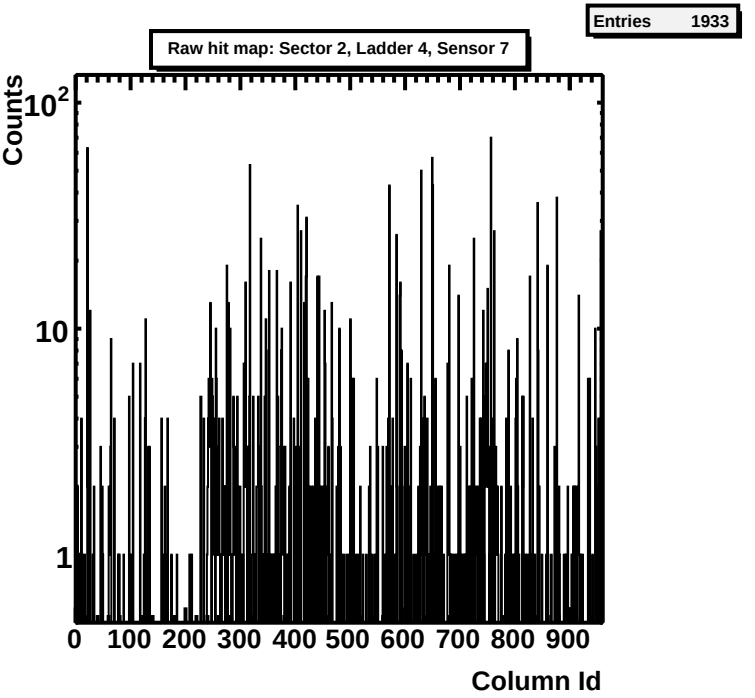

Entries 1857
Raw hit map: Sector 2, Ladder 4, Sensor 6
Row Id
Column Id

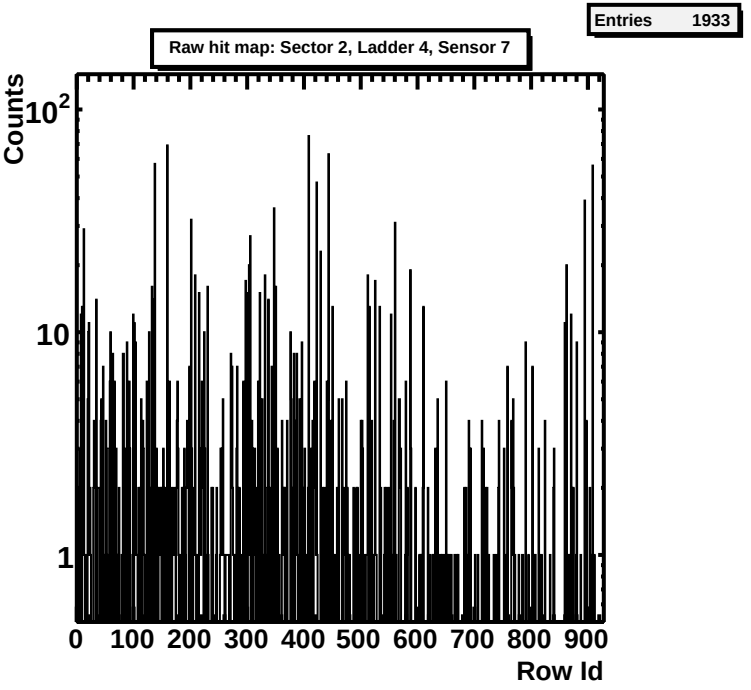

Entries 1857
Raw hit map: Sector 2, Ladder 4, Sensor 6
Counts
Column Id

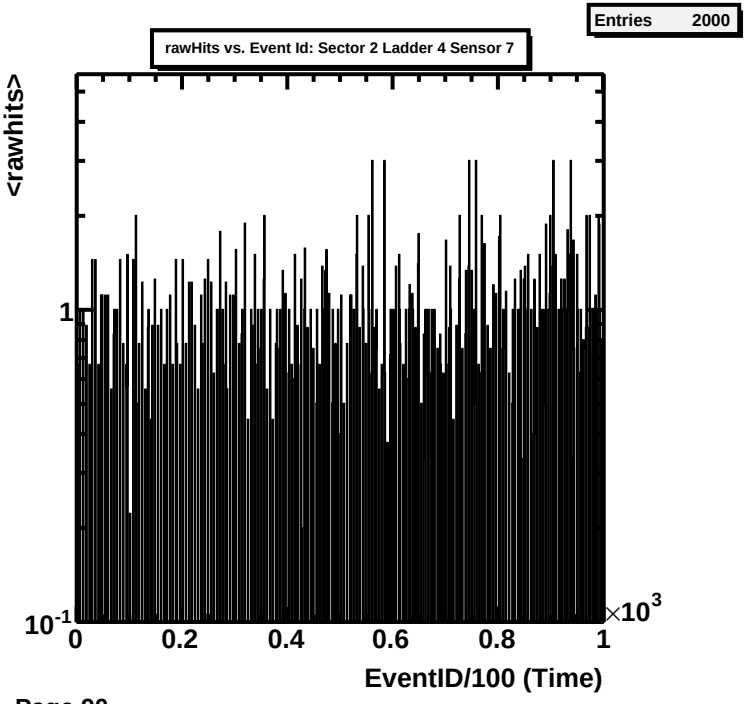

Entries 1857
Raw hit map: Sector 2, Ladder 4, Sensor 6
Counts
Row Id

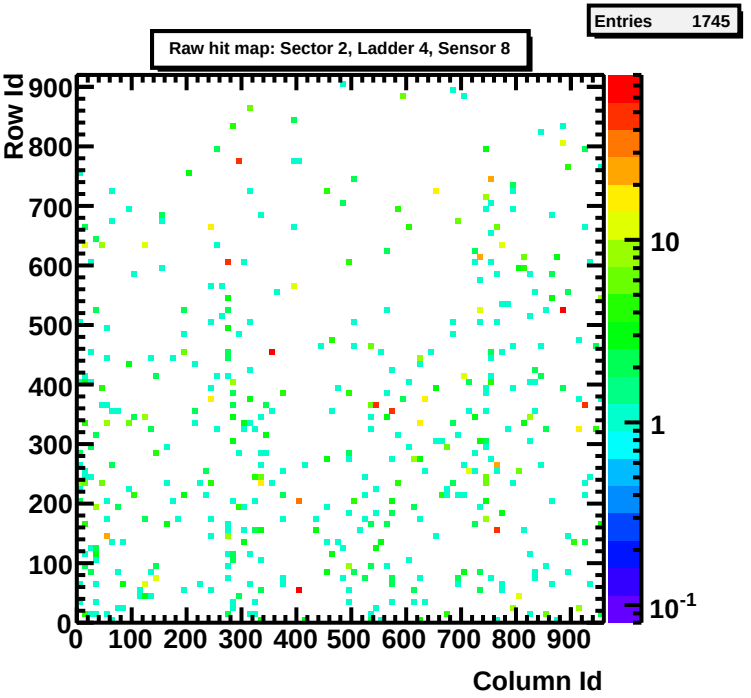

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)

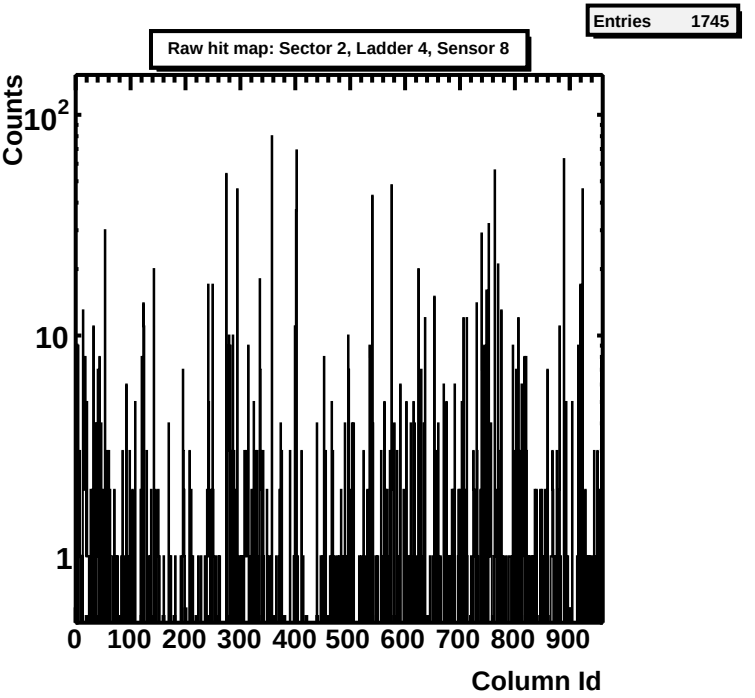

Entries 1933
Raw hit map: Sector 2, Ladder 4, Sensor 7
Row Id
Column Id

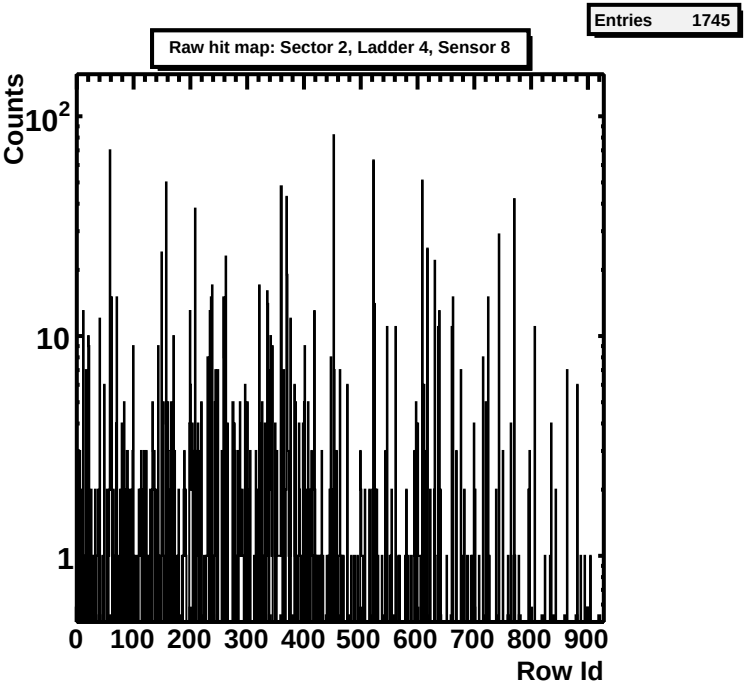

Entries 1933
Raw hit map: Sector 2, Ladder 4, Sensor 7
Counts
Column Id

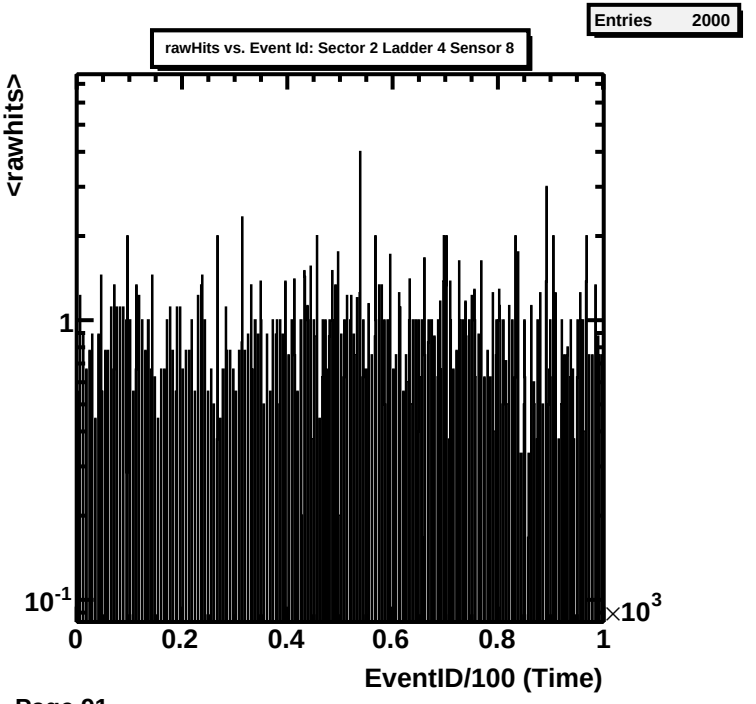

Entries 1933
Raw hit map: Sector 2, Ladder 4, Sensor 7
Counts
Row Id

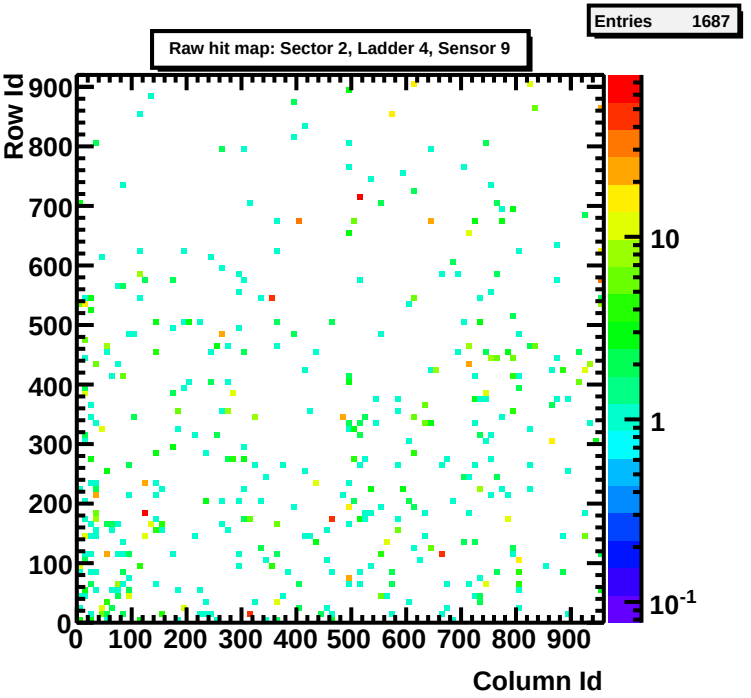

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)

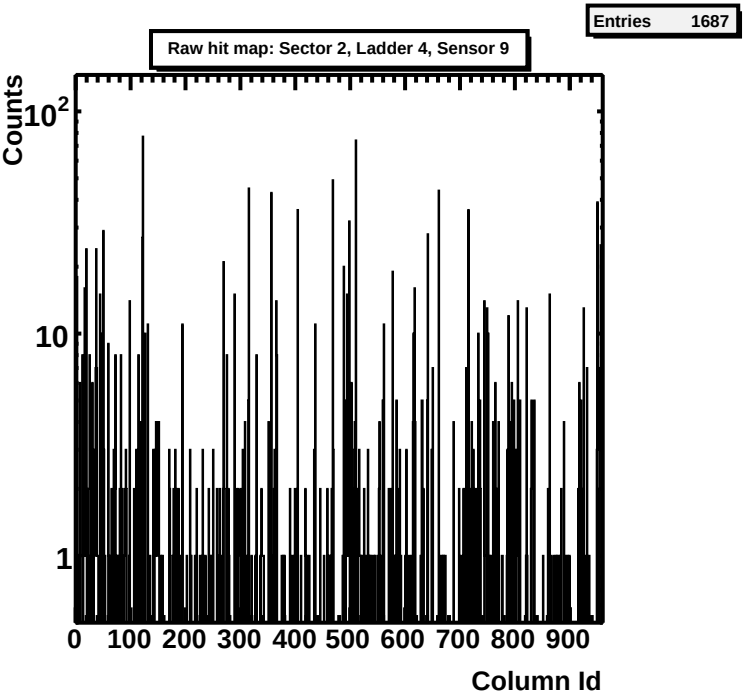

Entries 1745
Raw hit map: Sector 2, Ladder 4, Sensor 8
Row Id
Column Id

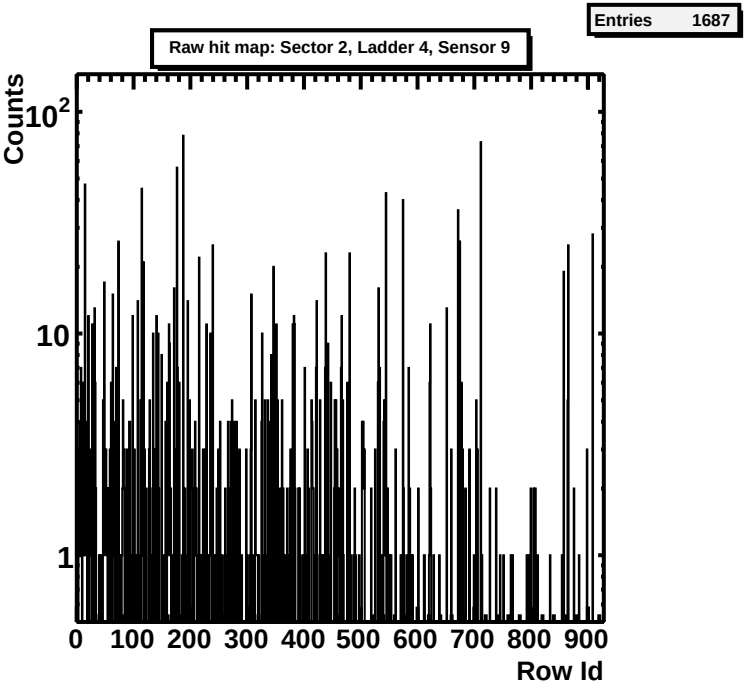

Entries 1745
Raw hit map: Sector 2, Ladder 4, Sensor 8
Counts
Column Id

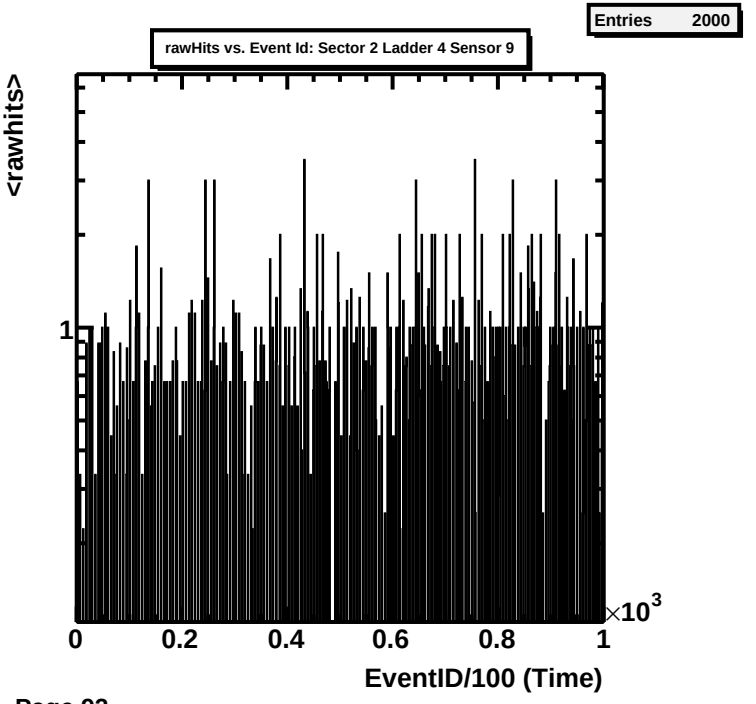

Entries 1745
Raw hit map: Sector 2, Ladder 4, Sensor 8
Counts
Row Id

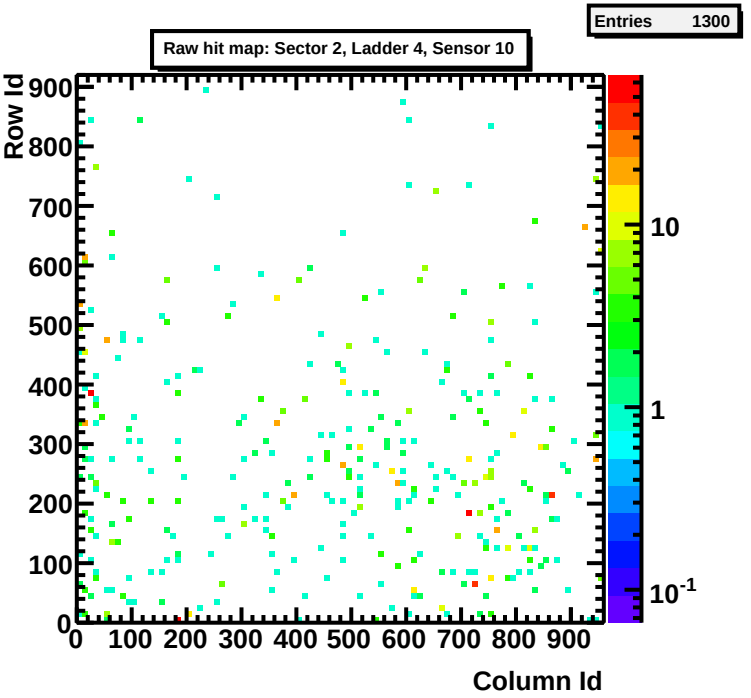

Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)

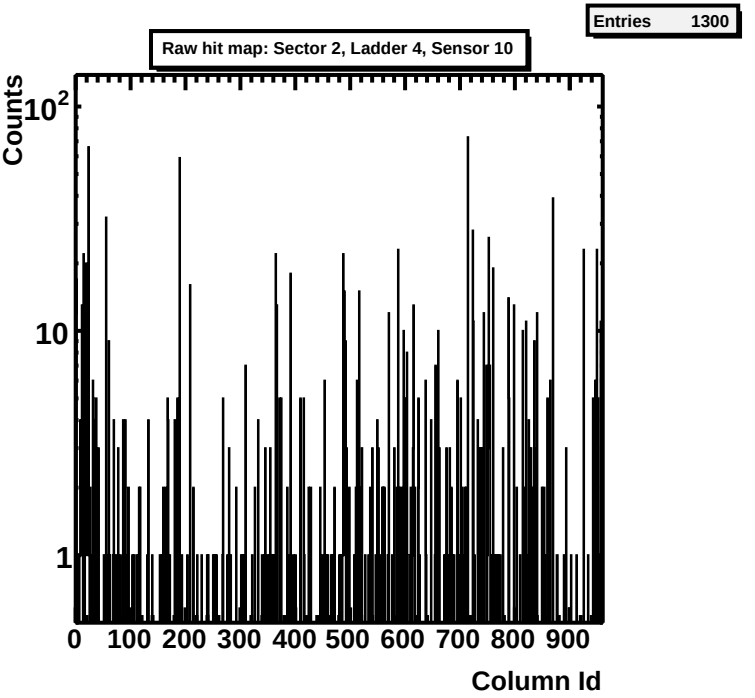

Entries 1687
Raw hit map: Sector 2, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

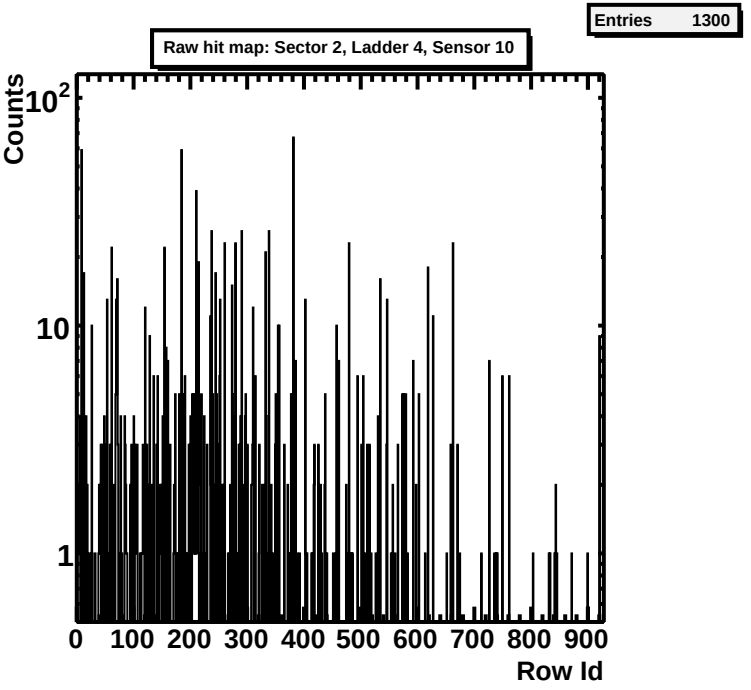

Entries 1687
Raw hit map: Sector 2, Ladder 4, Sensor 9
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

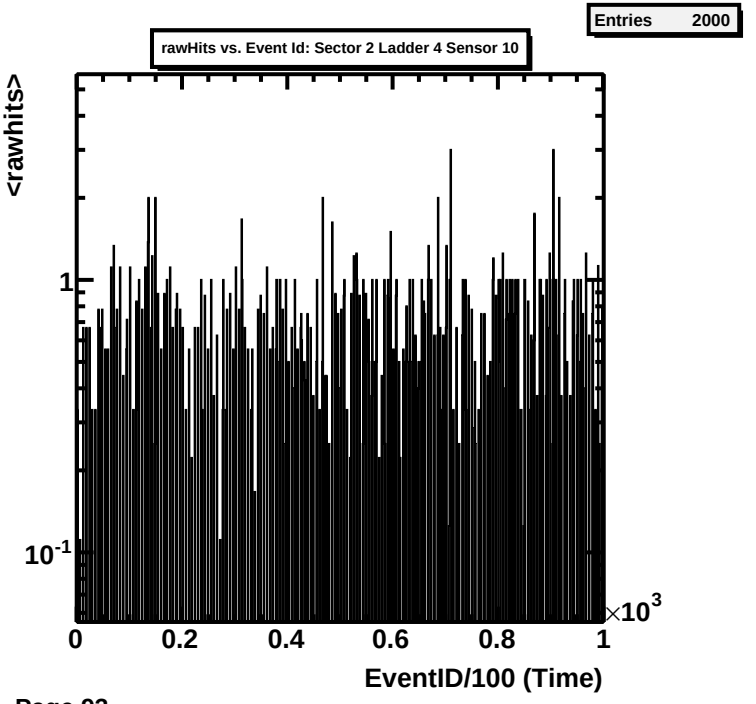

Entries 1687
Raw hit map: Sector 2, Ladder 4, Sensor 9
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 2 Ladder 4 Sensor 9
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1300
Raw hit map: Sector 2, Ladder 4, Sensor 10
Row Id
Column Id


Entries 1300
Raw hit map: Sector 2, Ladder 4, Sensor 10
Counts
Column Id


Entries 1300
Raw hit map: Sector 2, Ladder 4, Sensor 10
Counts
Row Id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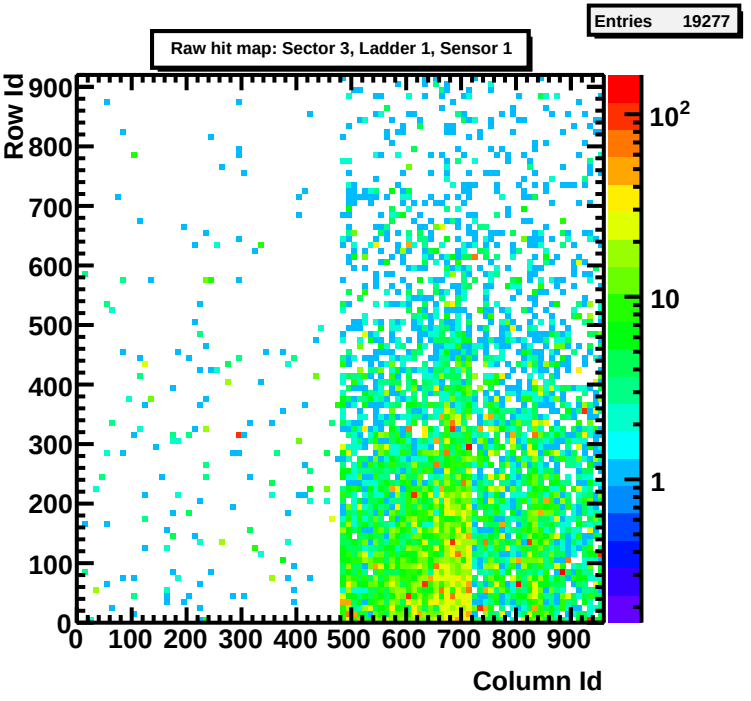
EventID/100 (Time)


Entries 19277
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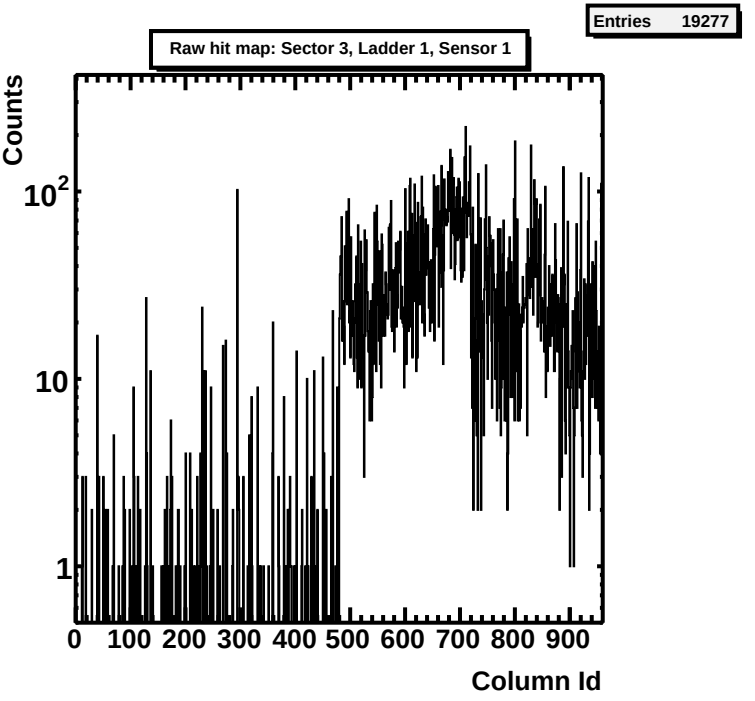
Row Id
Column Id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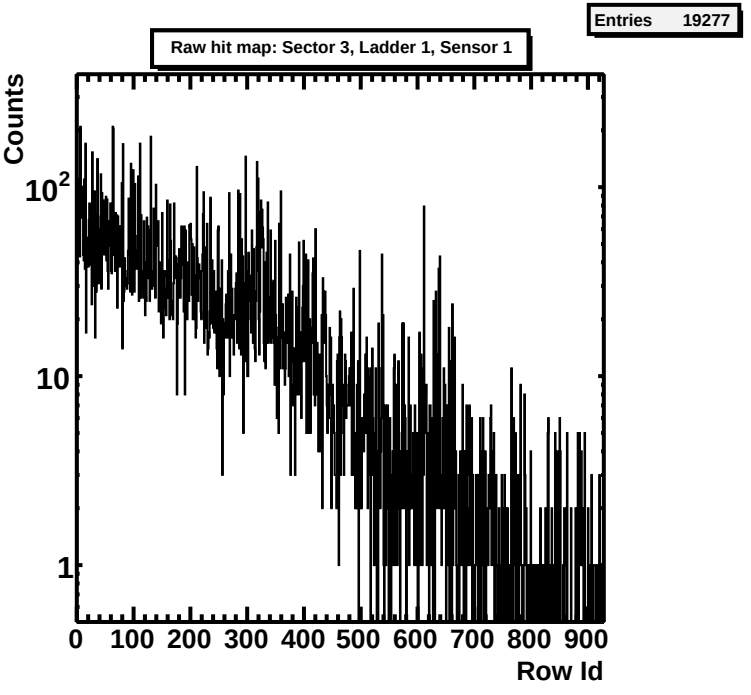
Counts
Column Id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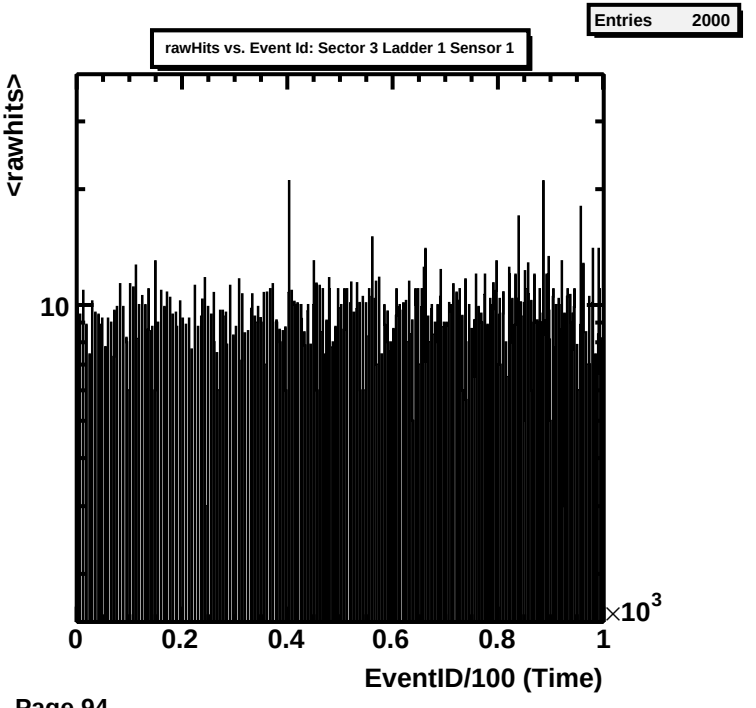
Counts
Row Id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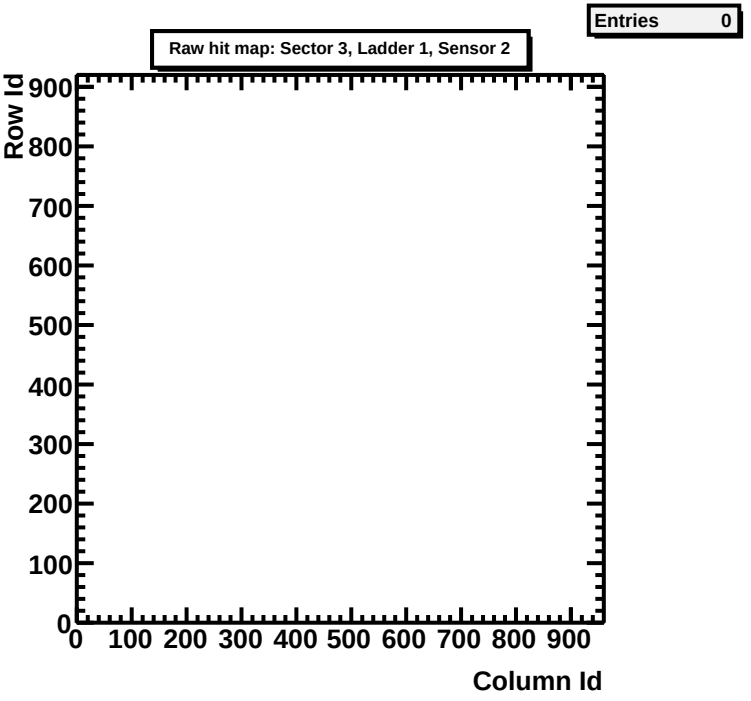
EventID/100 (Time)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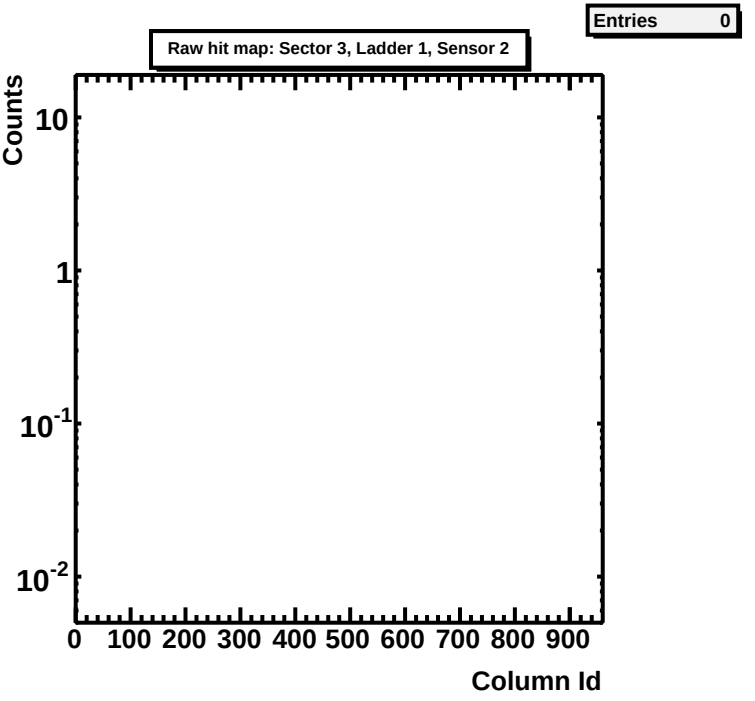
Raw hit map: Sector 3, Ladder 1, Sensor 2
Row Id
Column Id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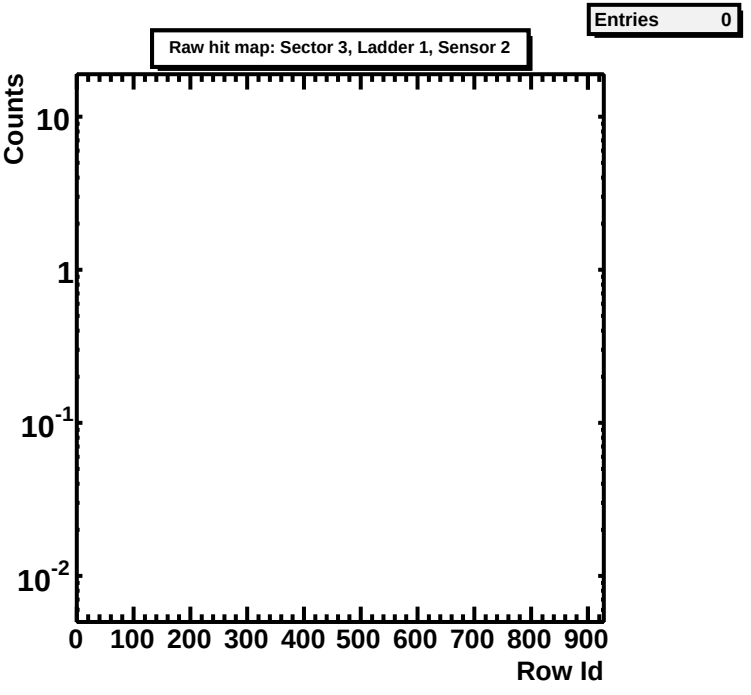
Counts
Column Id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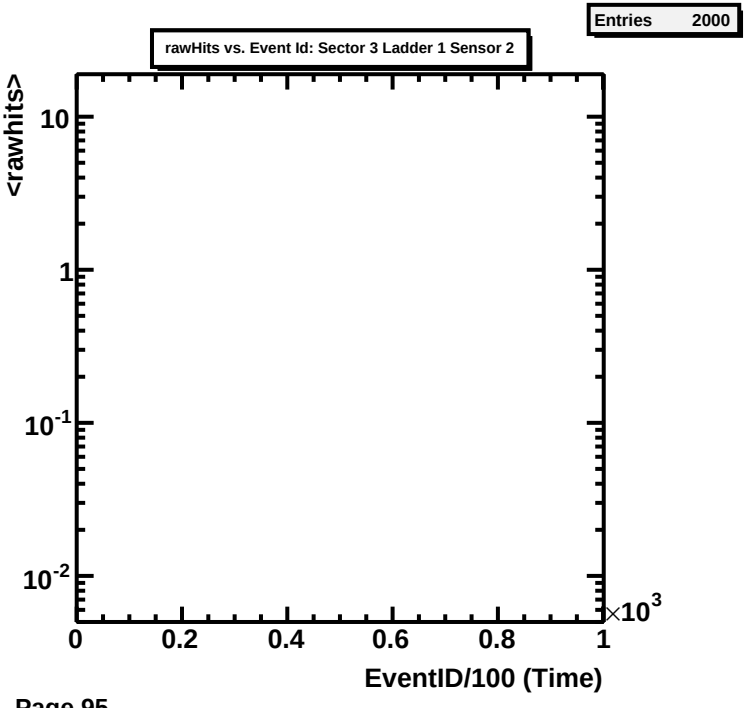
Counts
Row Id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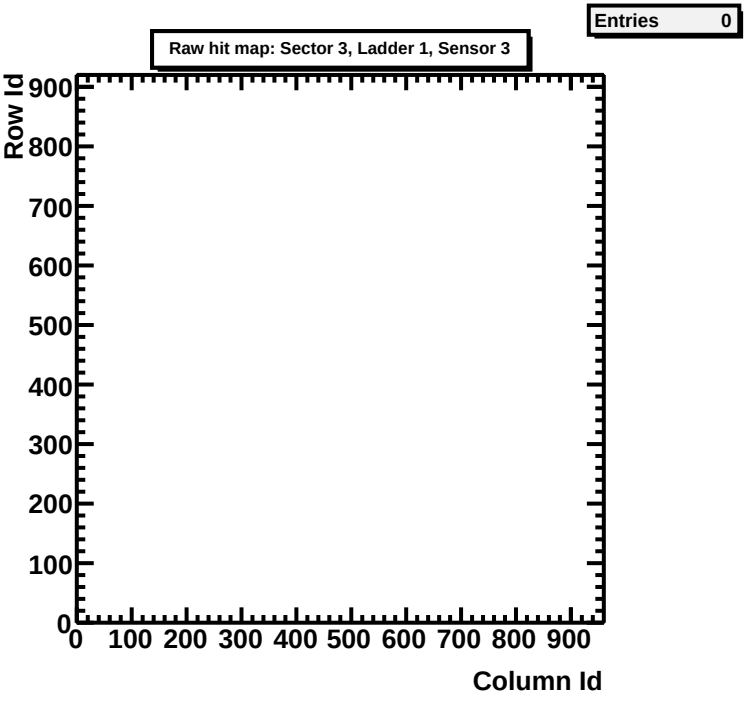
<rawhits>
EventID/100 (Time)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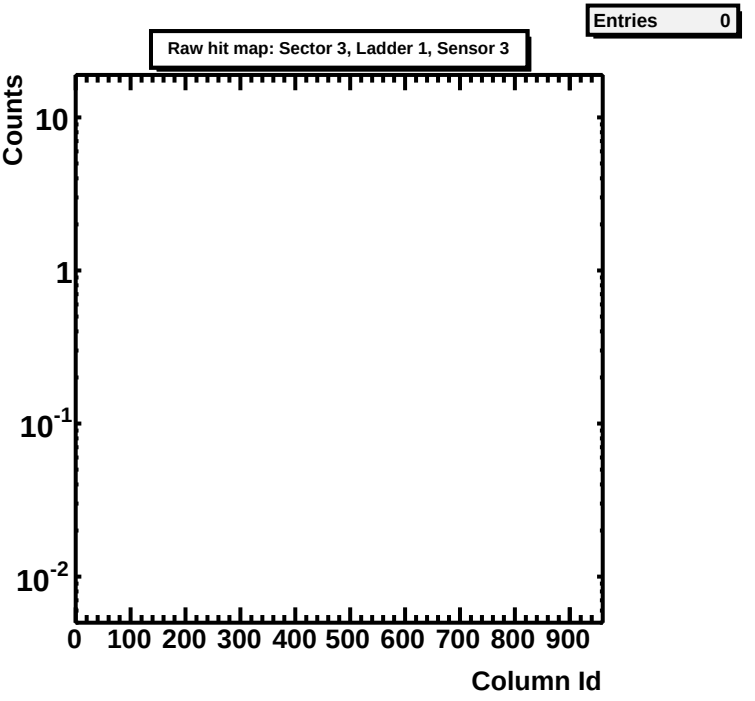
Row Id
Column Id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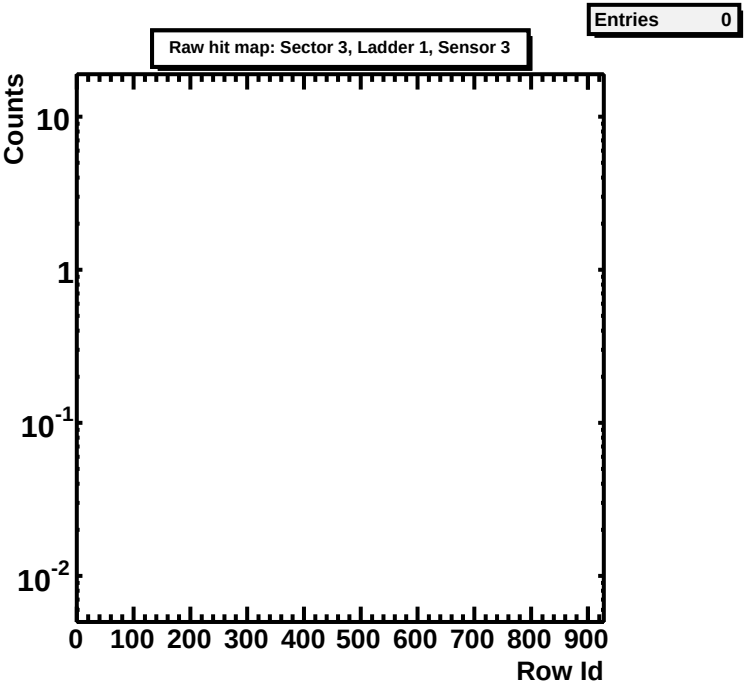
Counts
Column Id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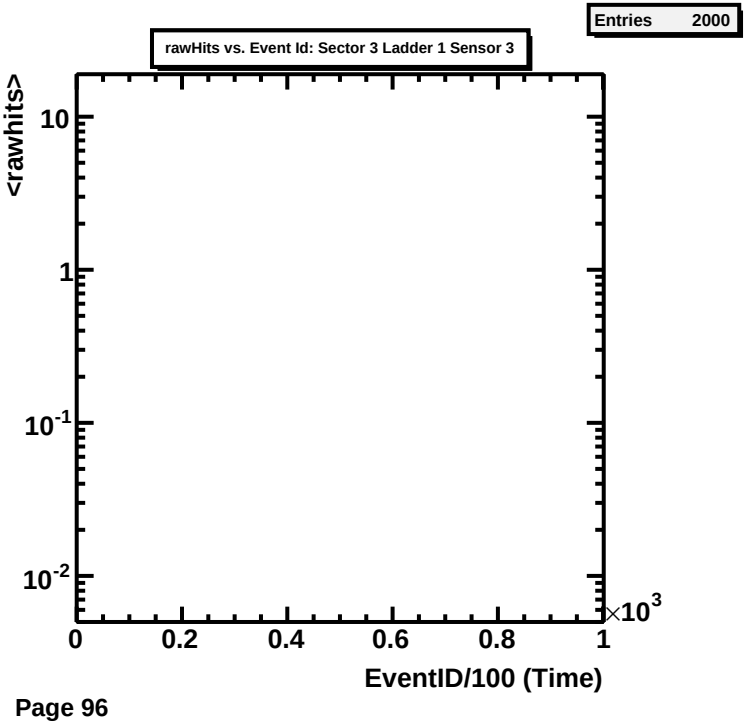
Counts
Row Id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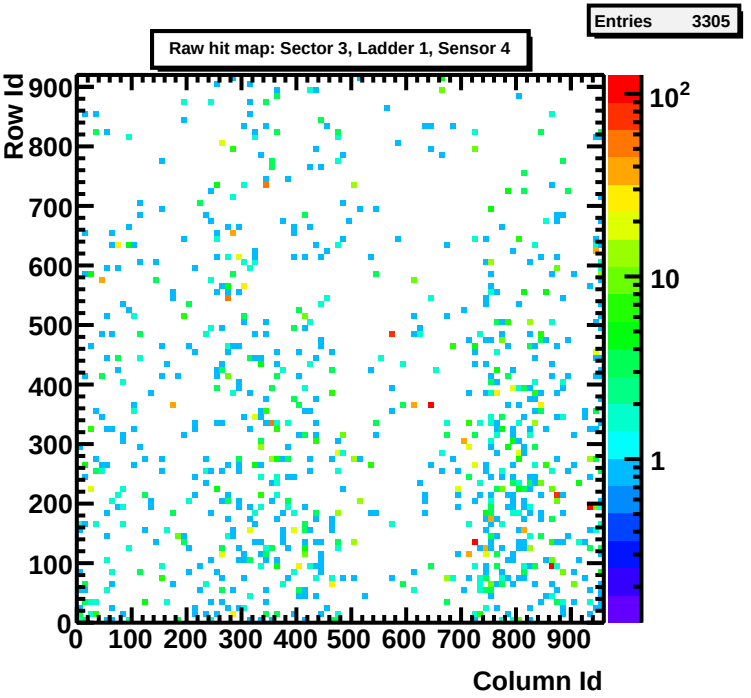
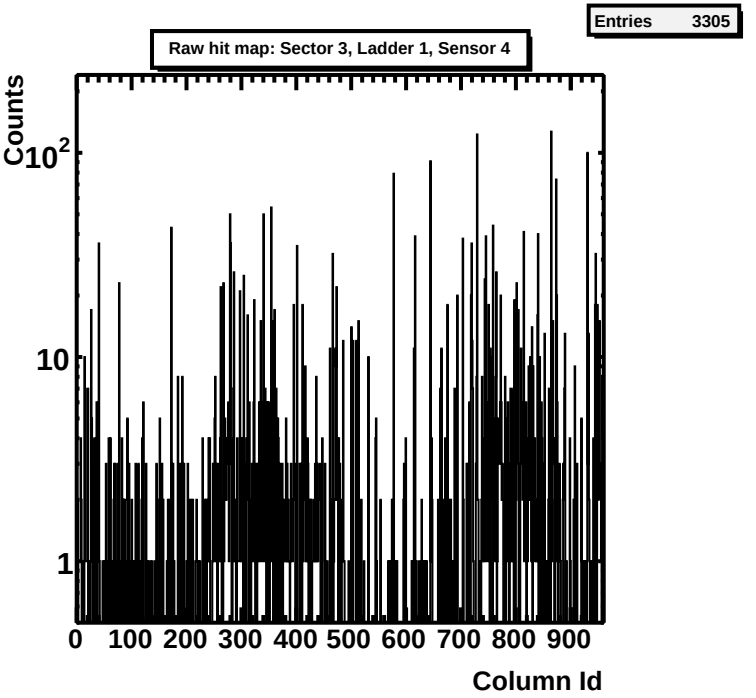
EventID/100 (Time)


Entries 3305
Raw hit map: Sector 3, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10^2
10
1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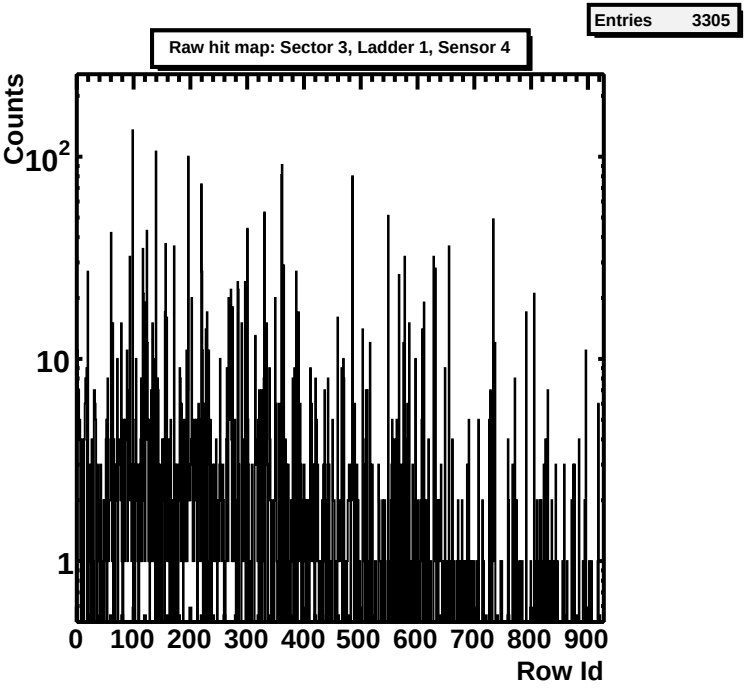
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id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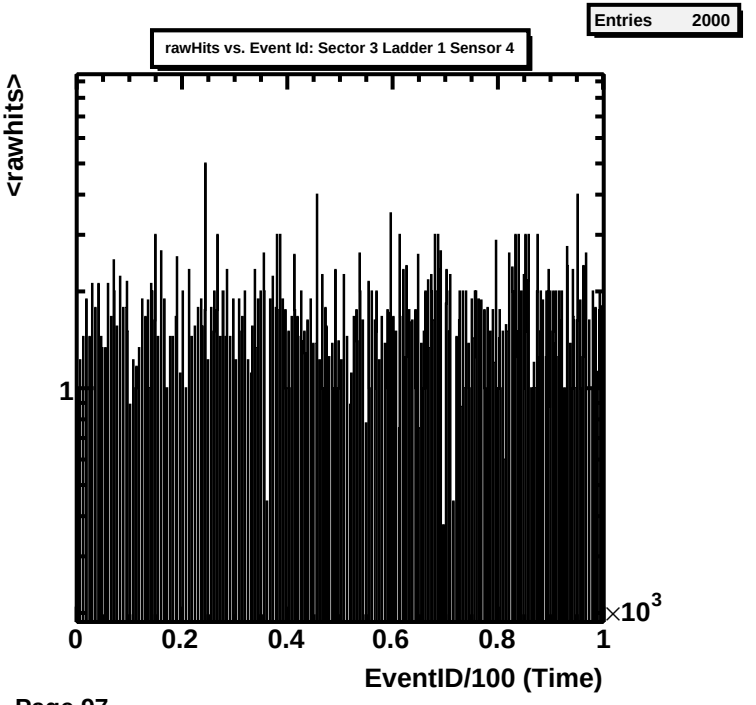
Raw hit map: Sector 3, Ladder 1, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
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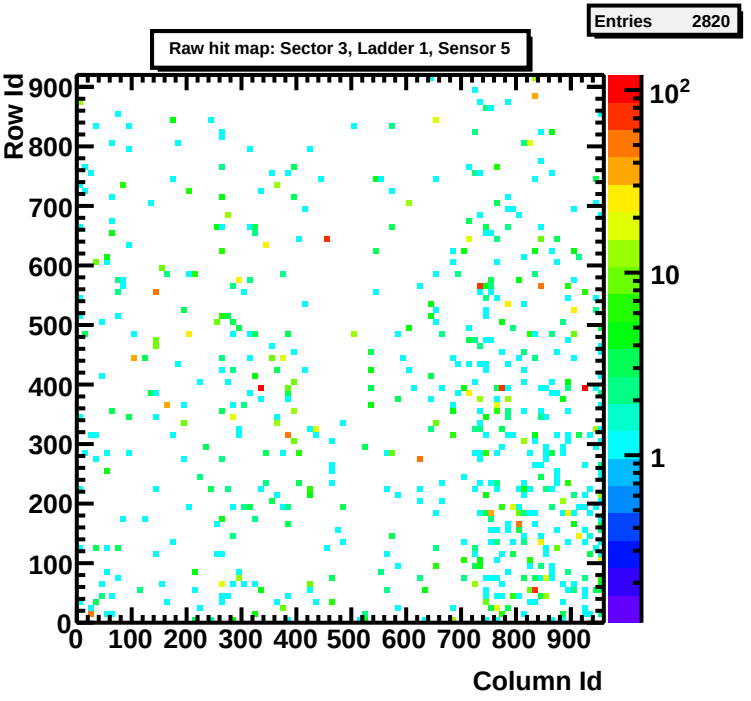
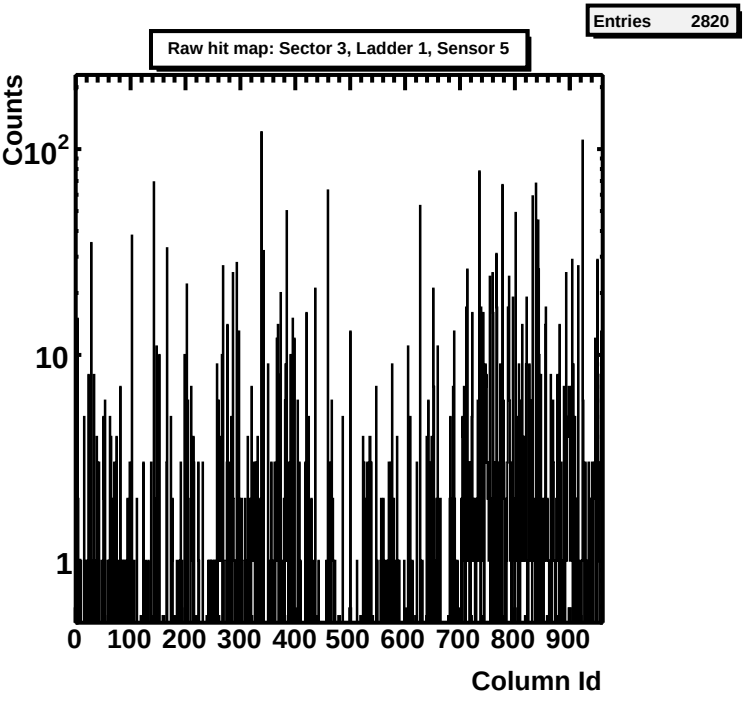
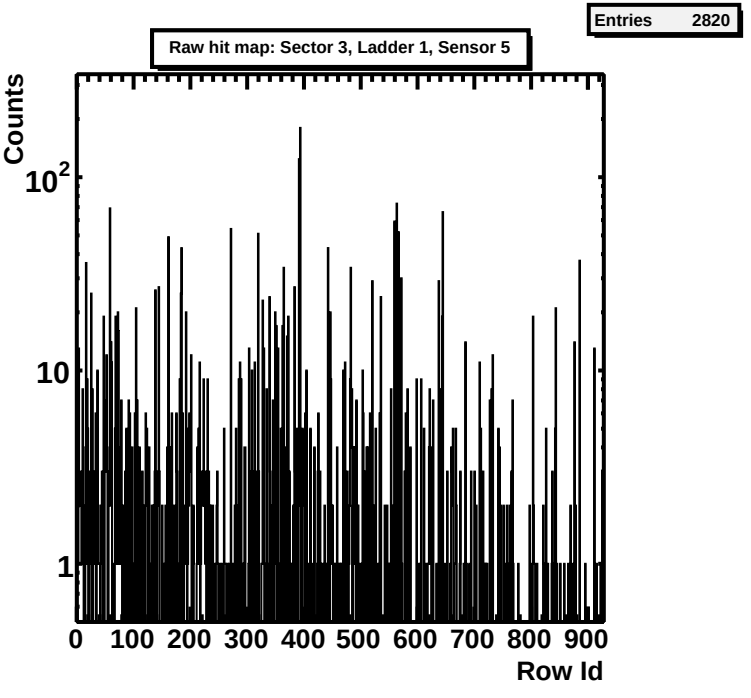
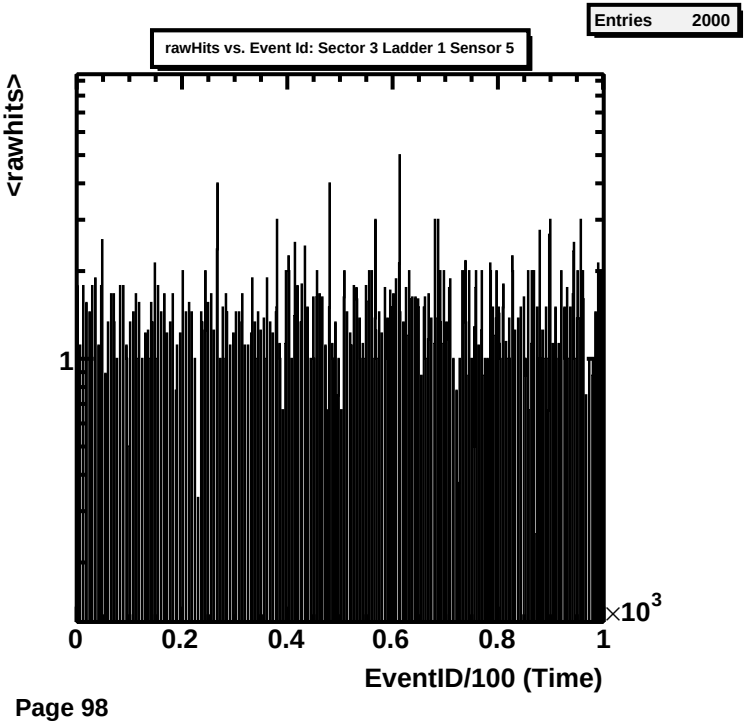
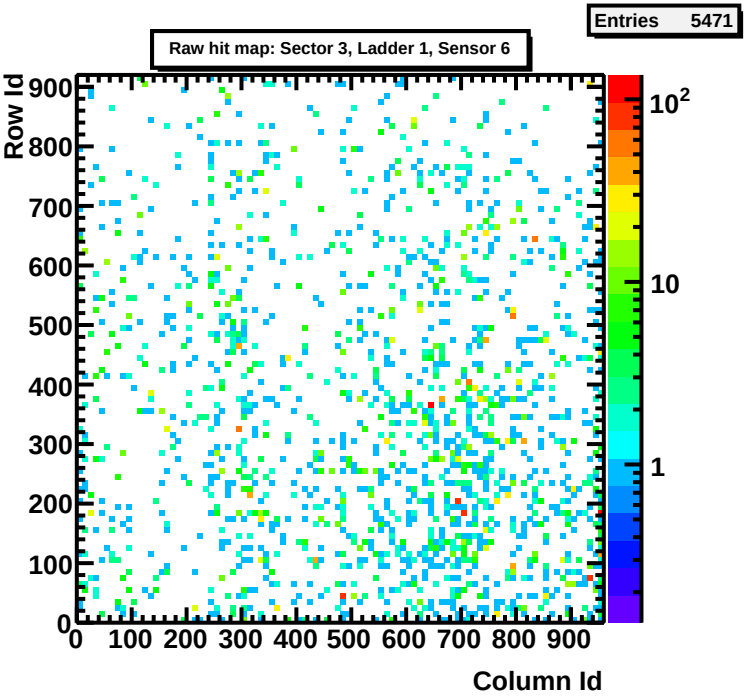
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

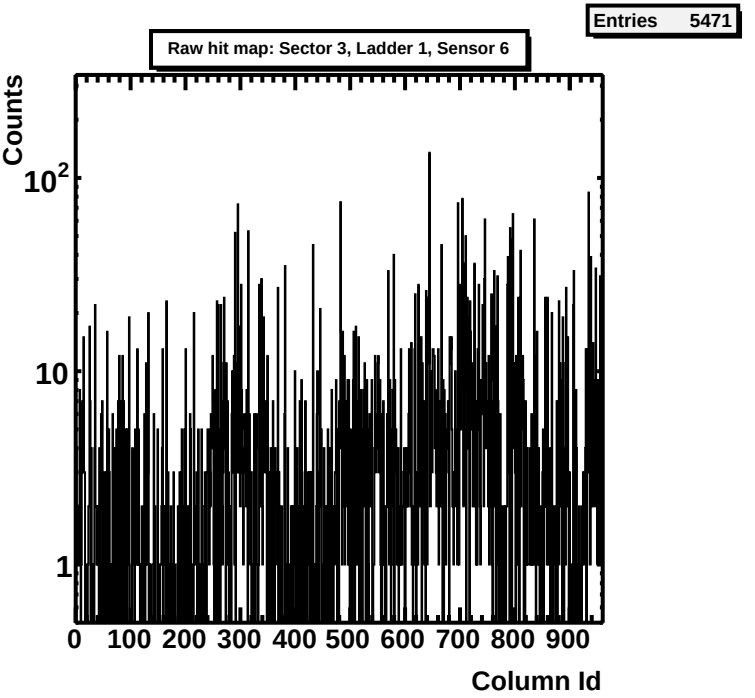

Entries 2820
Raw hit map: Sector 3, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
0 100 200 300 400 500 600 700 800 900
1
10
10^2

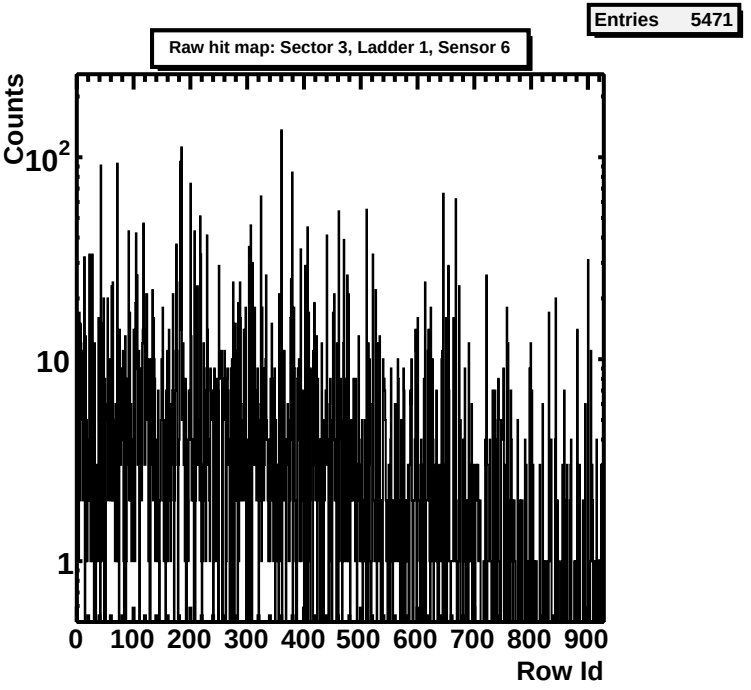

Entries 2820
Raw hit map: Sector 3, Ladder 1, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
1
10
10^2


Entries 2820
Raw hit map: Sector 3, Ladder 1, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
1
10
10^2


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1


Entries 5471
Raw hit map: Sector 3, Ladder 1, Sensor 6
Row Id
Column Id


Entries 5471
Raw hit map: Sector 3, Ladder 1, Sensor 6
Counts
Column Id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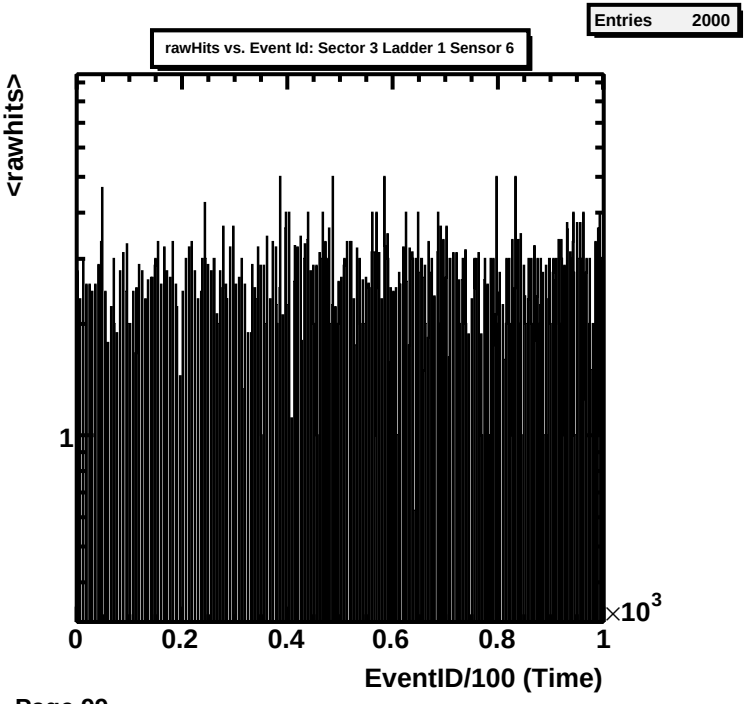
Raw hit map: Sector 3, Ladder 1, Sensor 6
Counts
Row Id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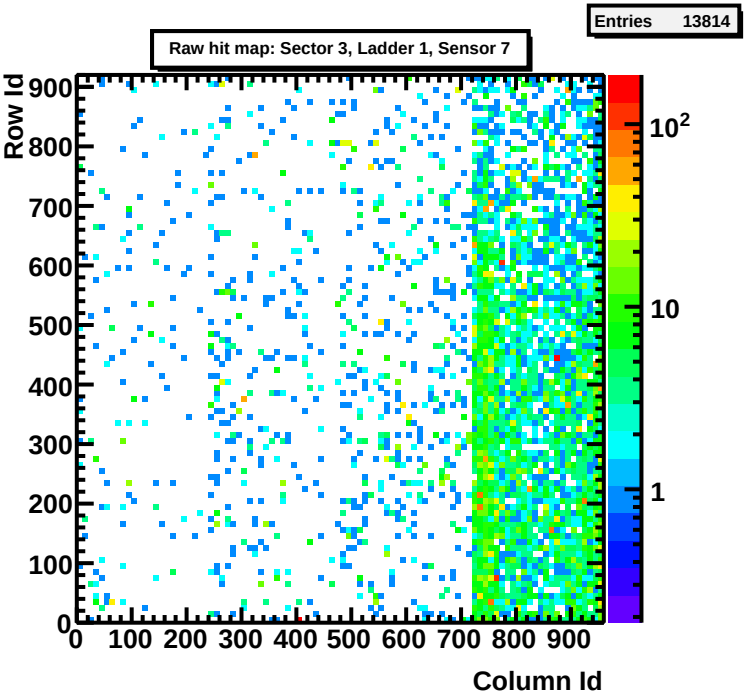
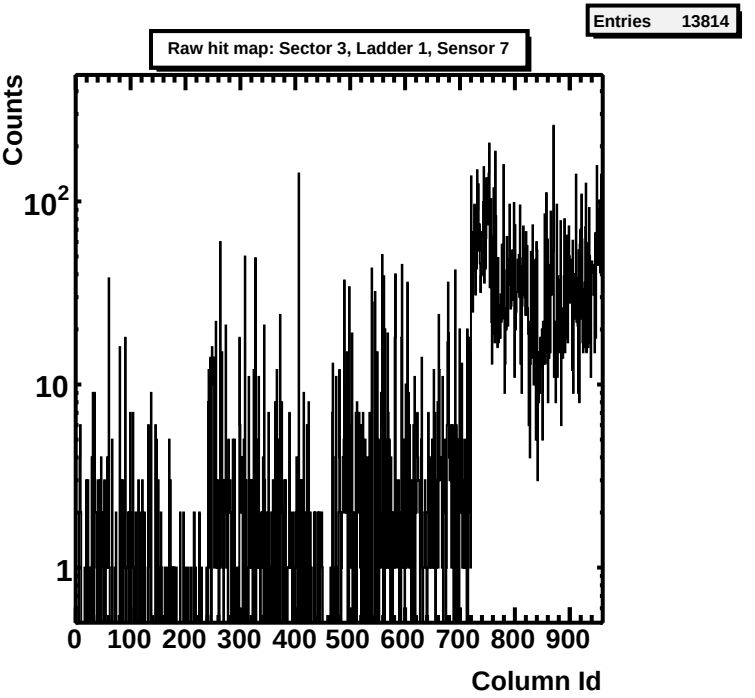
EventID/100 (Time)


Entries 13814
Raw hit map: Sector 3, Ladder 1, Sensor 7
Row Id
Column Id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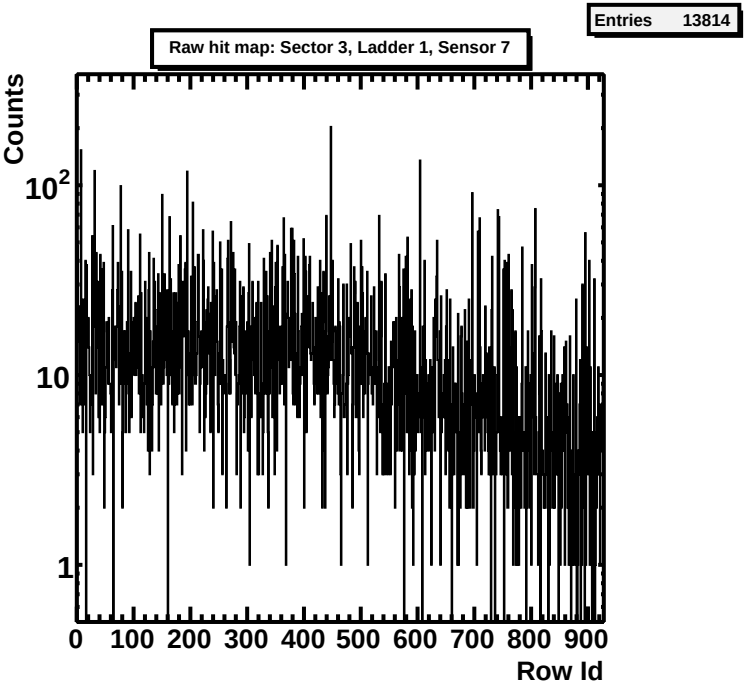
Raw hit map: Sector 3, Ladder 1, Sensor 7
Counts
Column Id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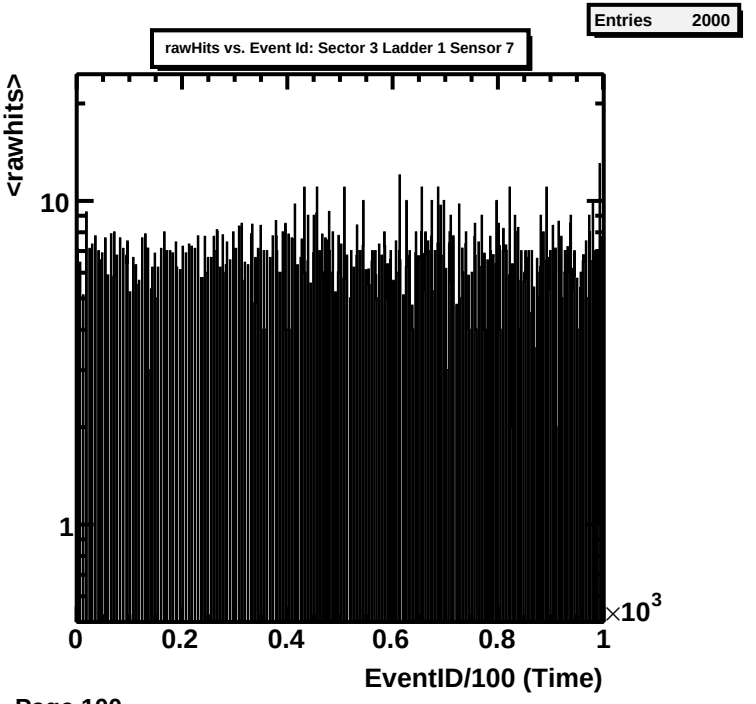
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 1 Sensor 7
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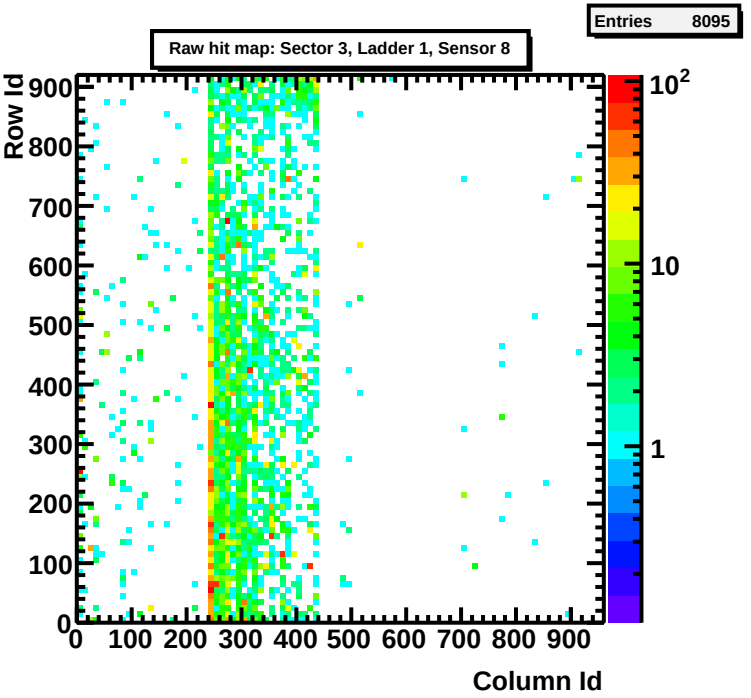
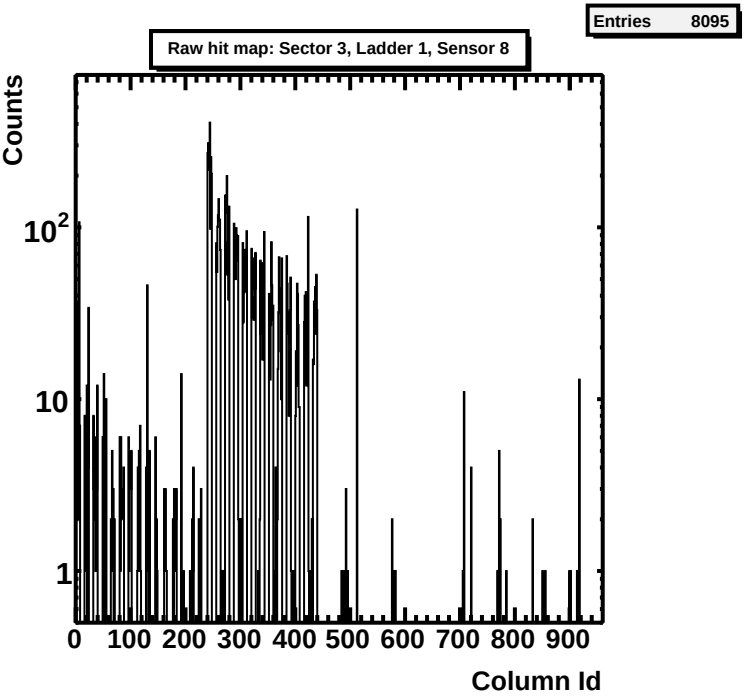
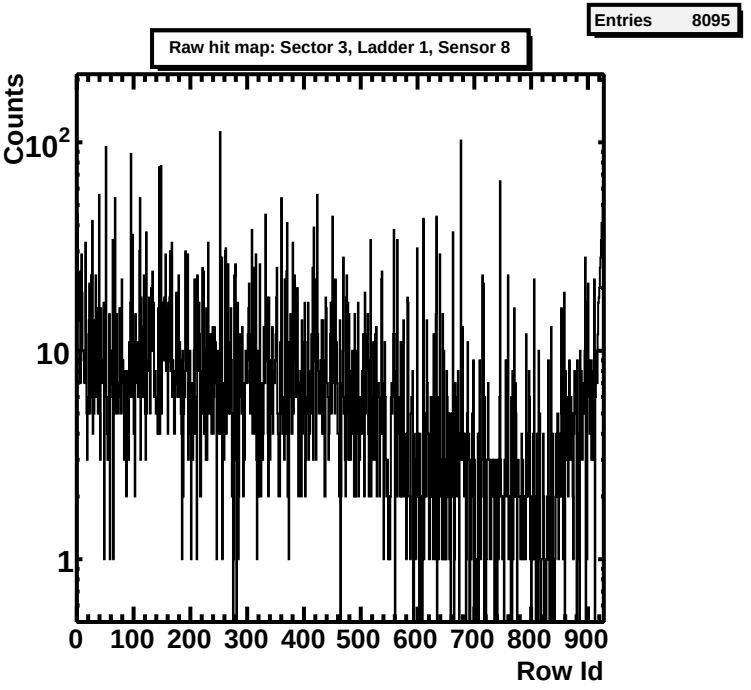
EventID/100 (Time)


Entries 8095
Raw hit map: Sector 3, Ladder 1, Sensor 8
Row Id
Column Id


Entries 8095
Raw hit map: Sector 3, Ladder 1, Sensor 8
Counts
Column Id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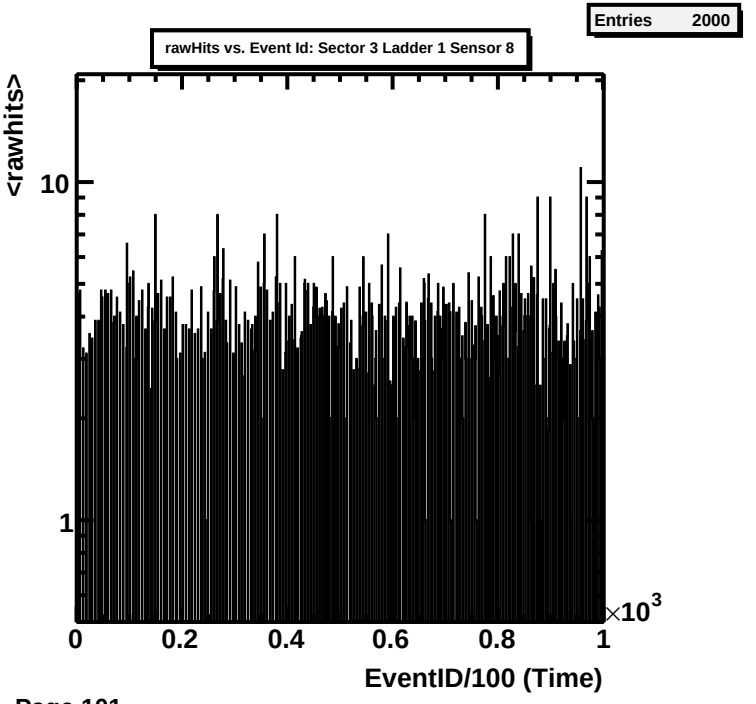
Raw hit map: Sector 3, Ladder 1, Sensor 8
Counts
Row Id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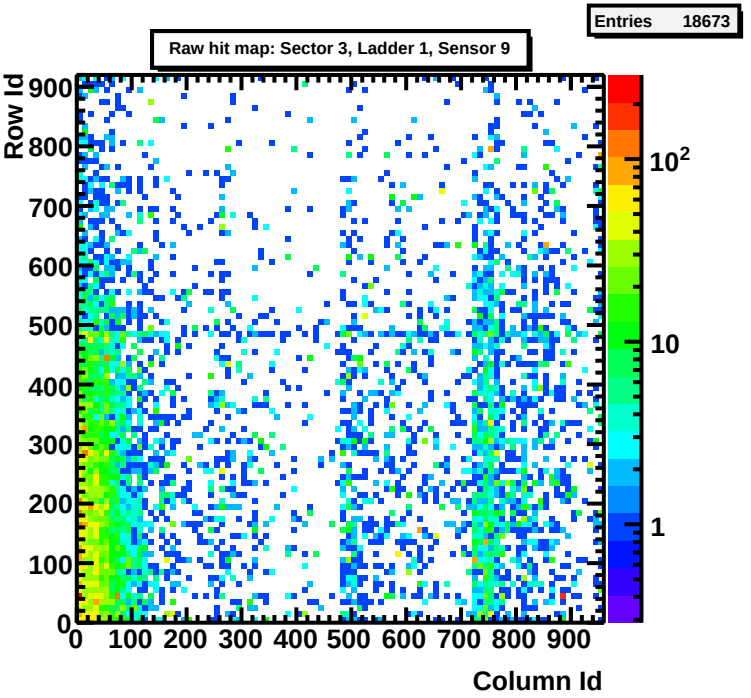
EventID/100 (Time)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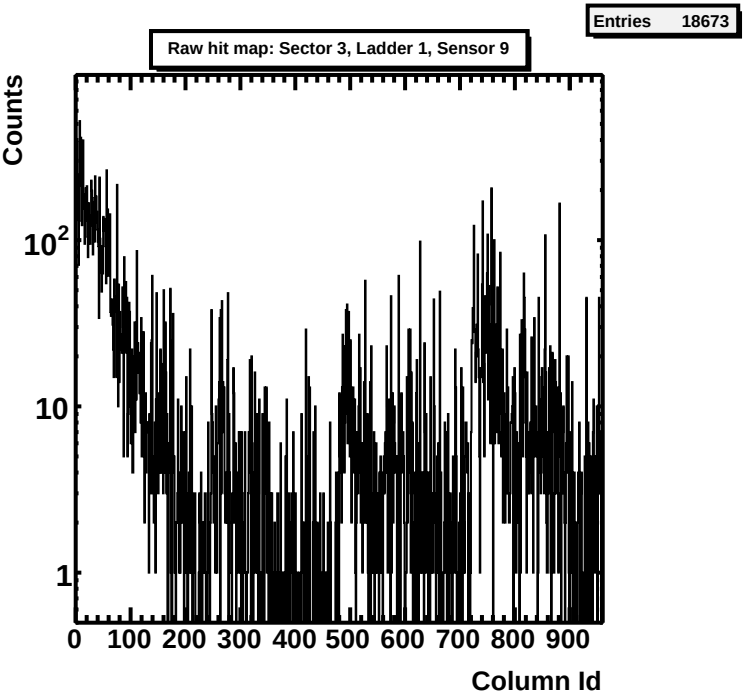
Raw hit map: Sector 3, Ladder 1, Sensor 9
Row Id
Column Id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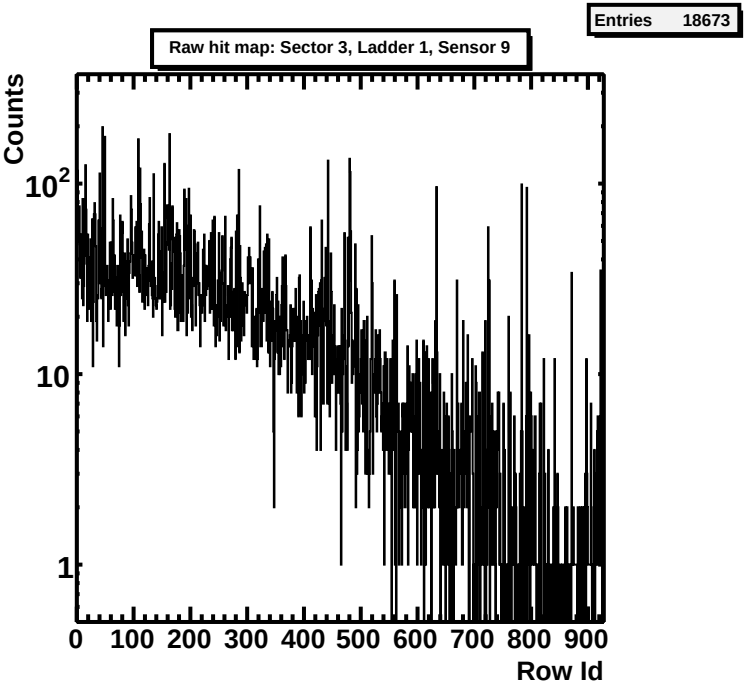
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Counts
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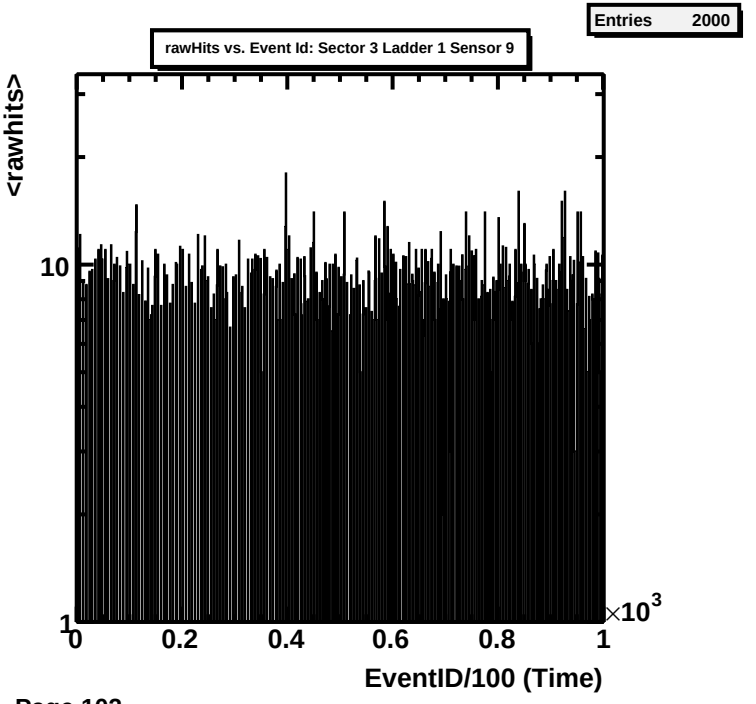
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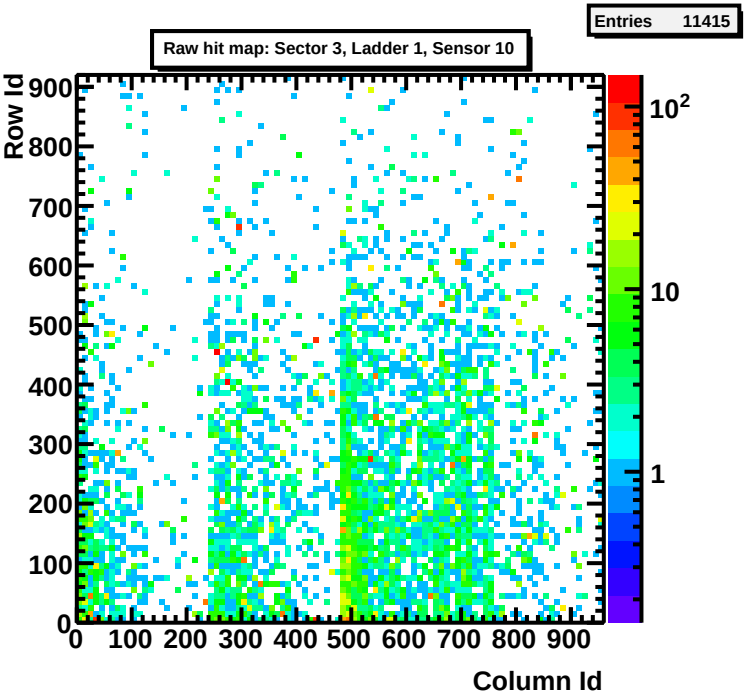
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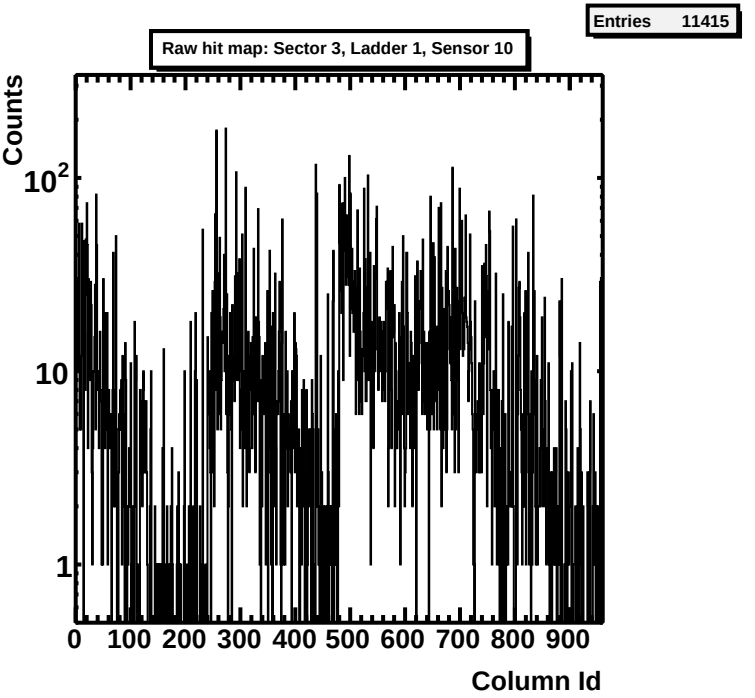
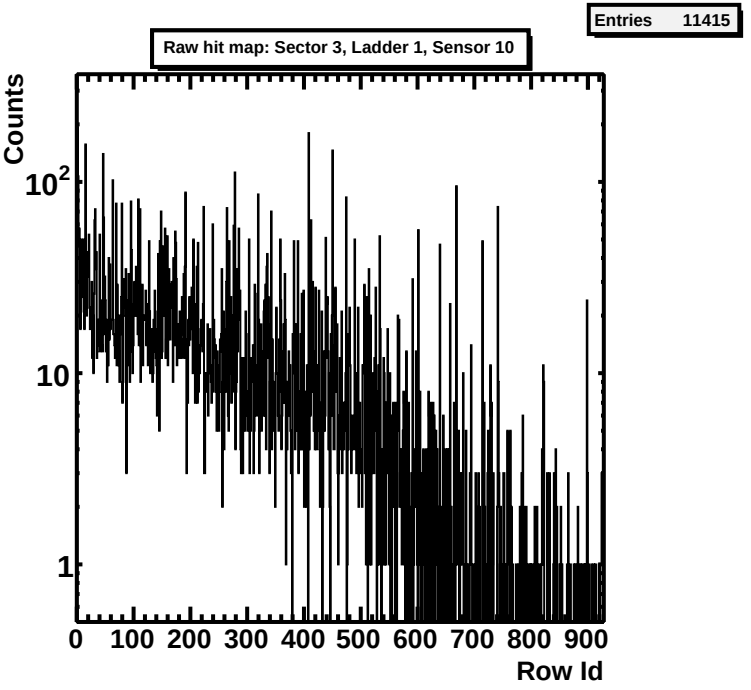

Entries 11415
Raw hit map: Sector 3, Ladder 1, Sensor 10
Counts
Column Id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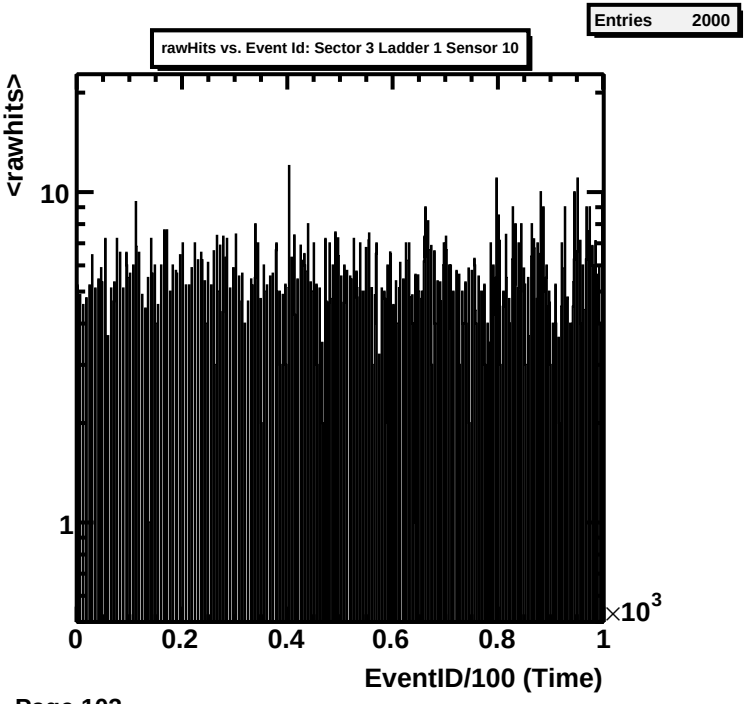
Counts
Row Id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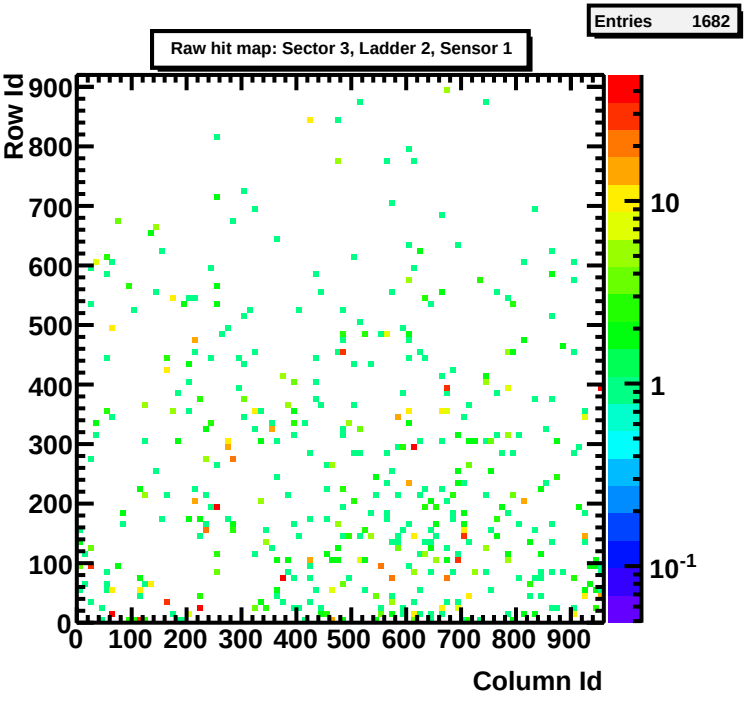
EventID/100 (Time)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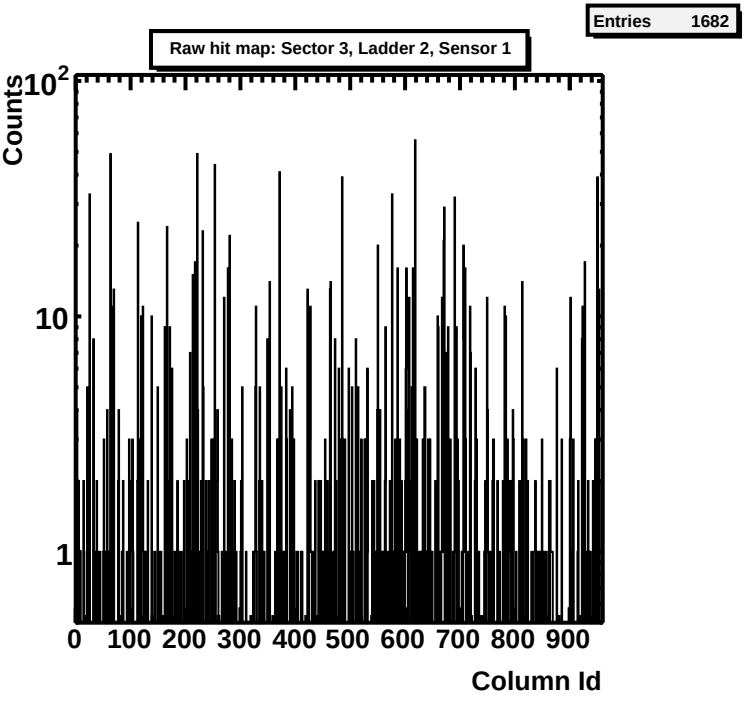
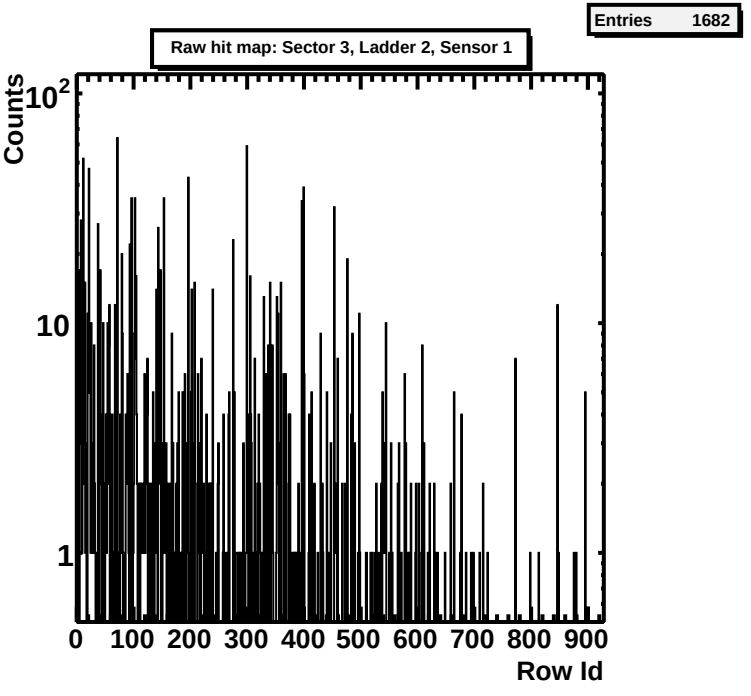
Row Id
Column Id


Entries 1682
Raw hit map: Sector 3, Ladder 2, Sensor 1
Counts
Column Id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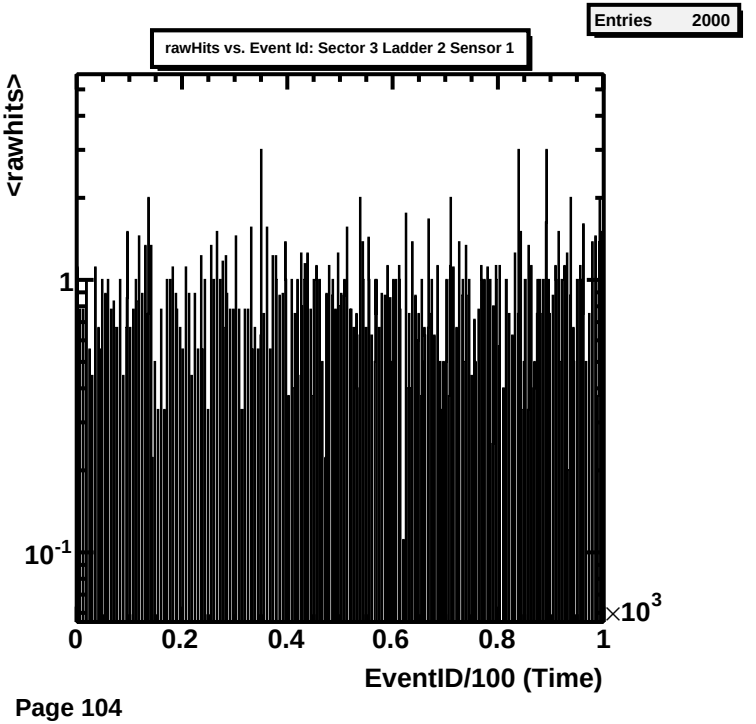
Counts
Row Id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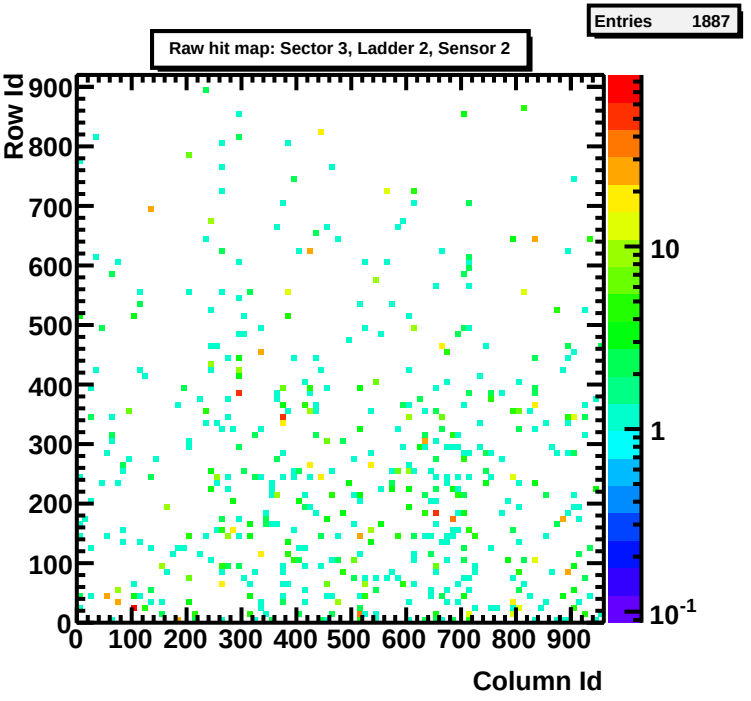
EventID/100 (Time)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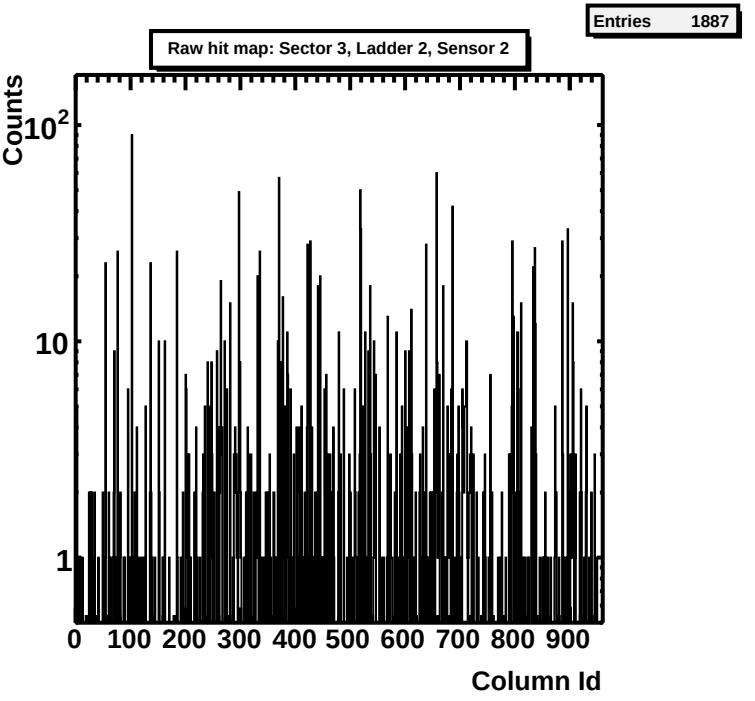
Row Id
Column Id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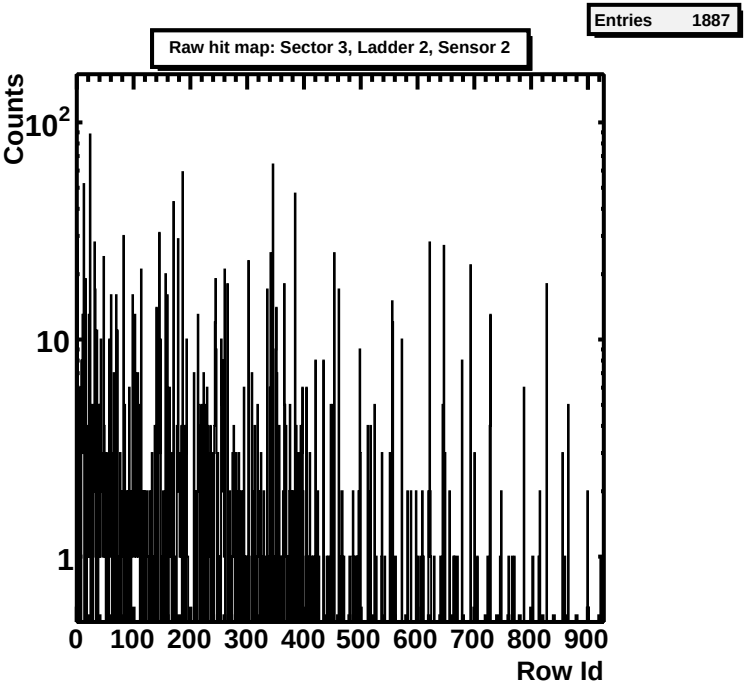
Counts
Column Id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Counts
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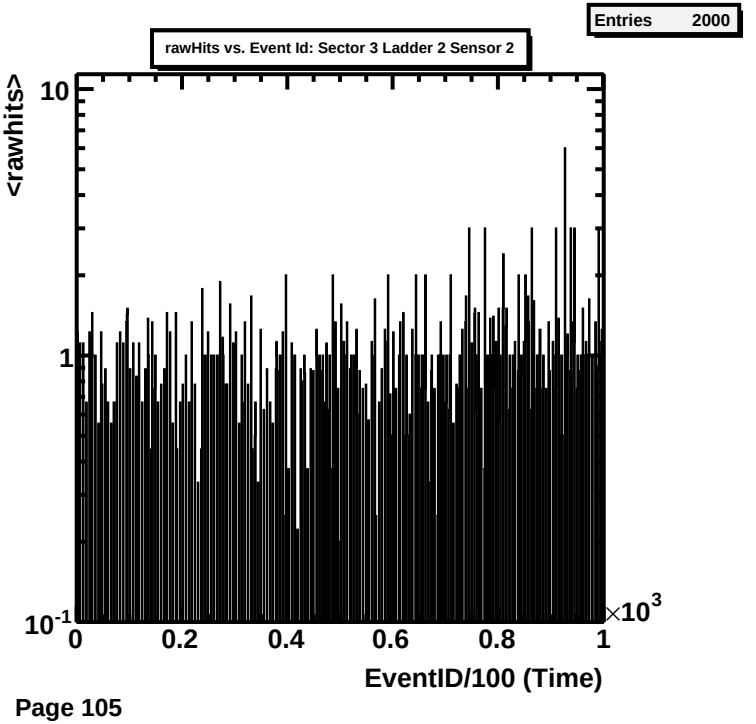
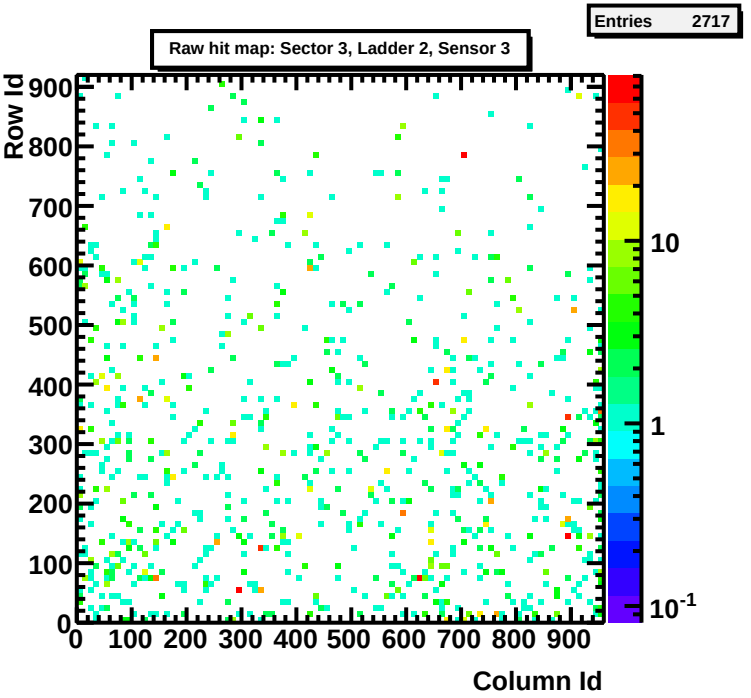
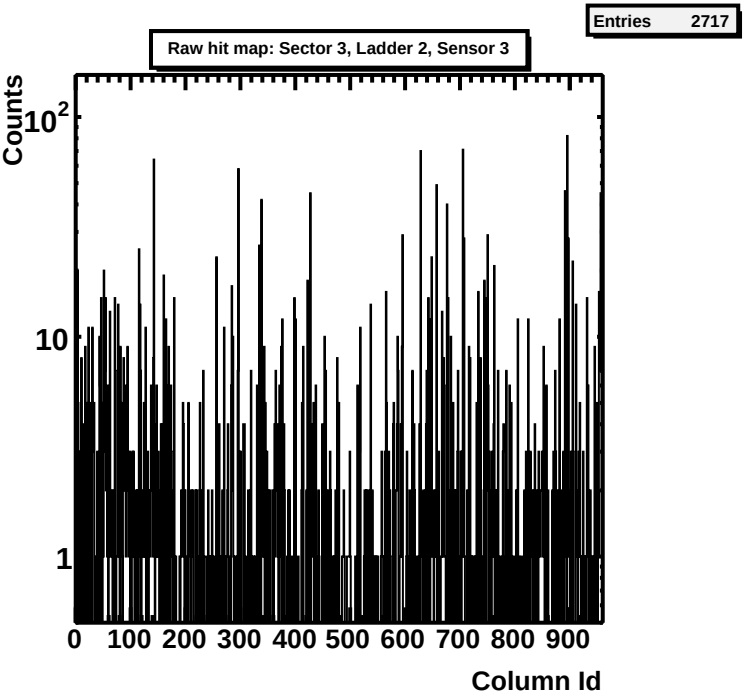
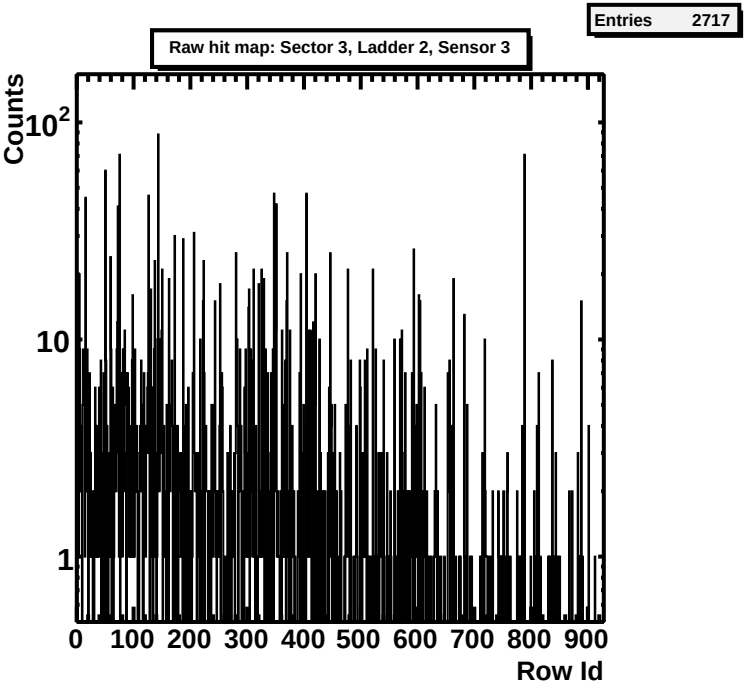
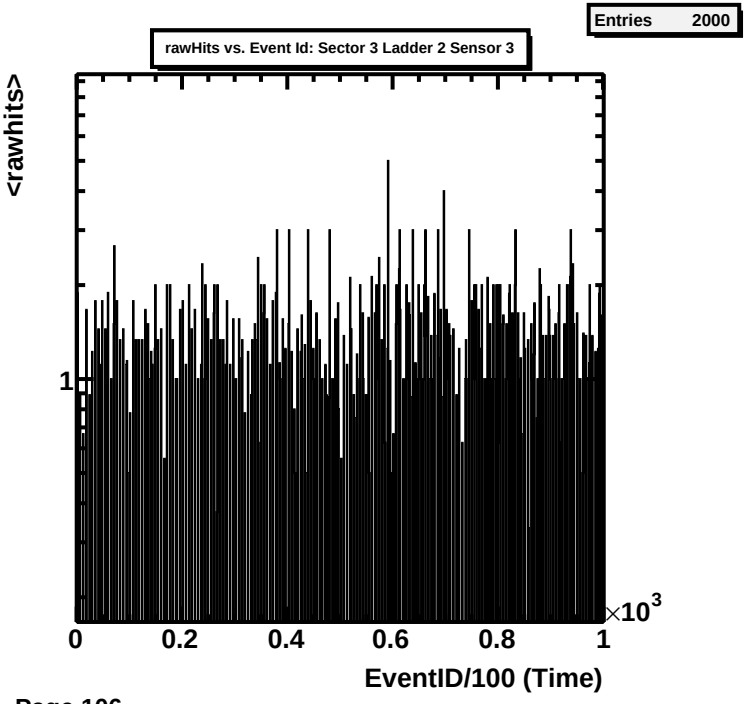
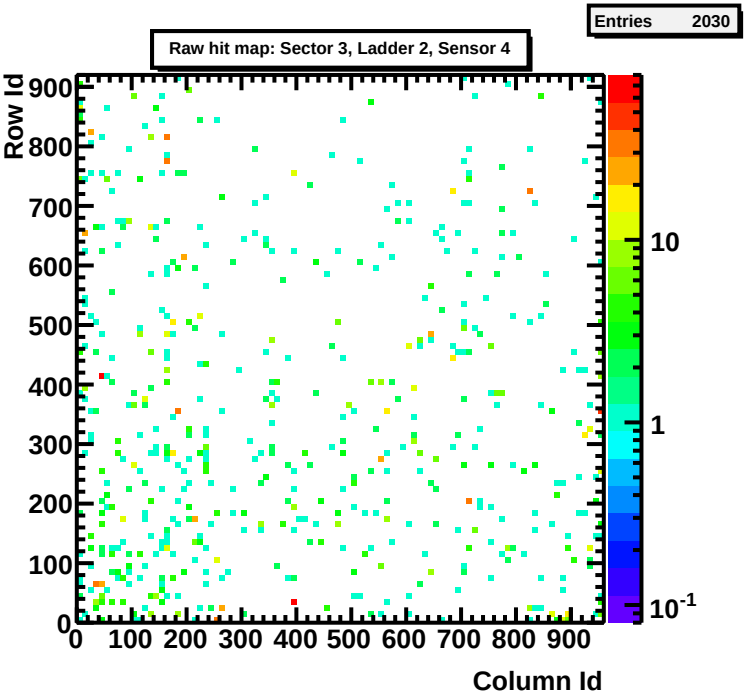

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

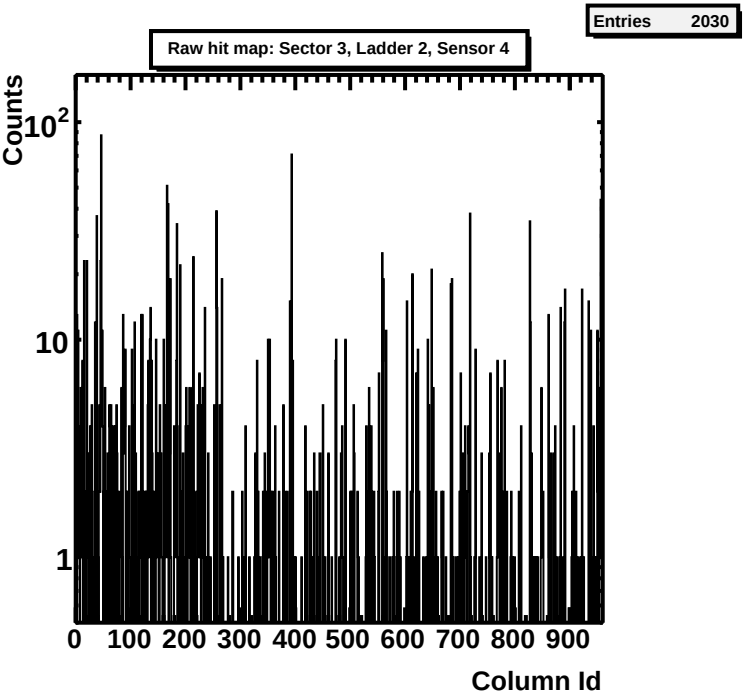

Entries 2717
Raw hit map: Sector 3, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

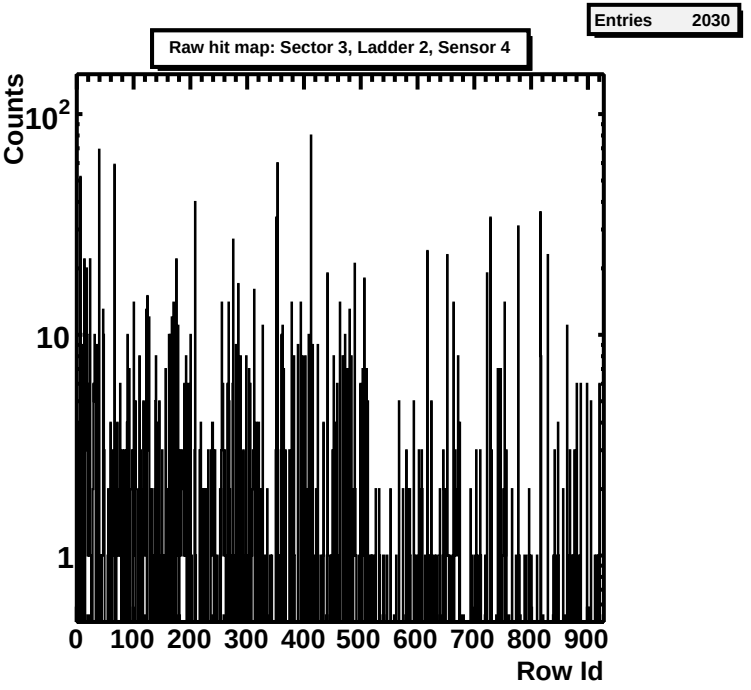

Entries 2717
Raw hit map: Sector 3, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

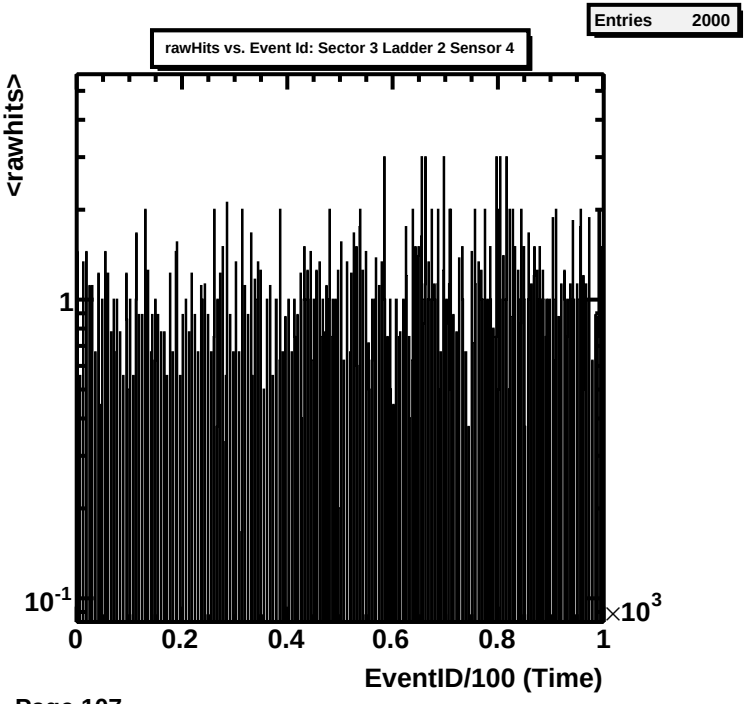

Entries 2717
Raw hit map: Sector 3, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2030
Raw hit map: Sector 3, Ladder 2, Sensor 4
Row Id
Column Id


Entries 2030
Raw hit map: Sector 3, Ladder 2, Sensor 4
Counts
Column Id


Entries 2030
Raw hit map: Sector 3, Ladder 2, Sensor 4
Counts
Row Id


Entries 2000
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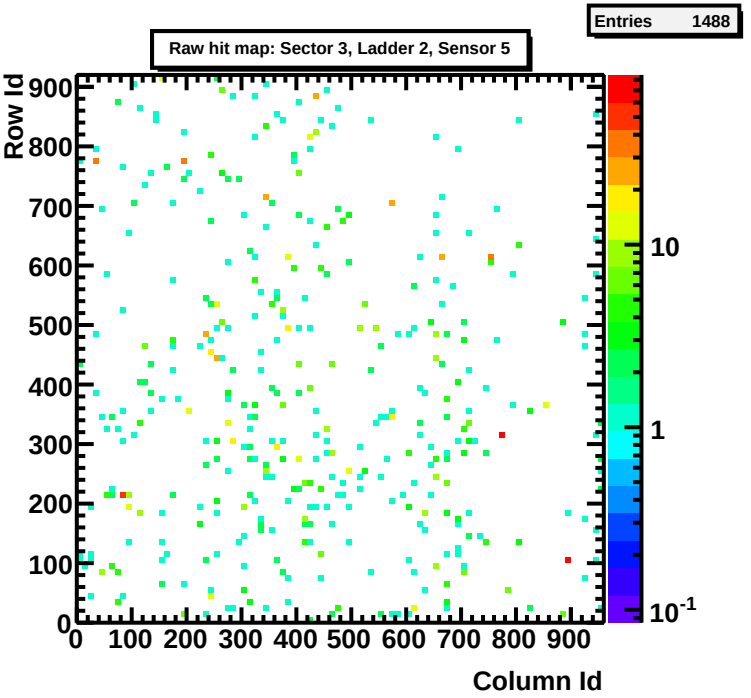
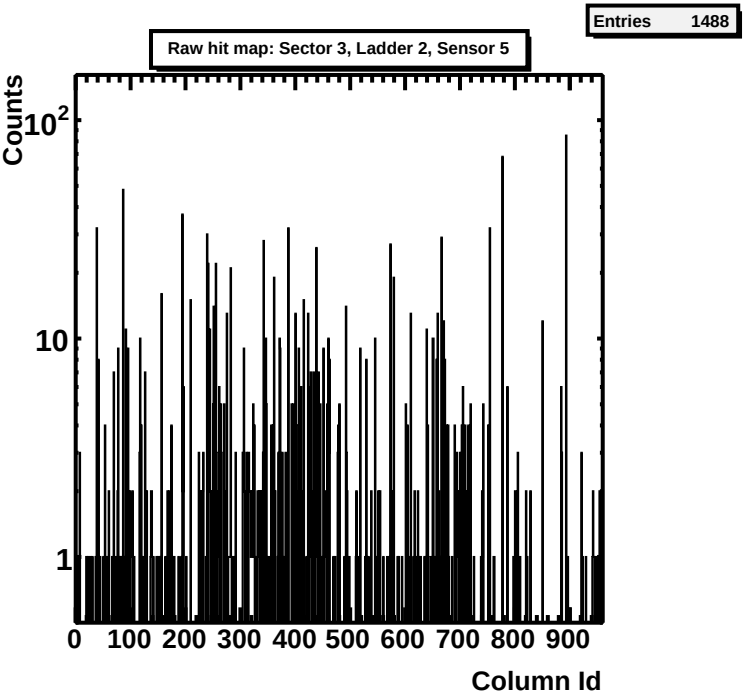
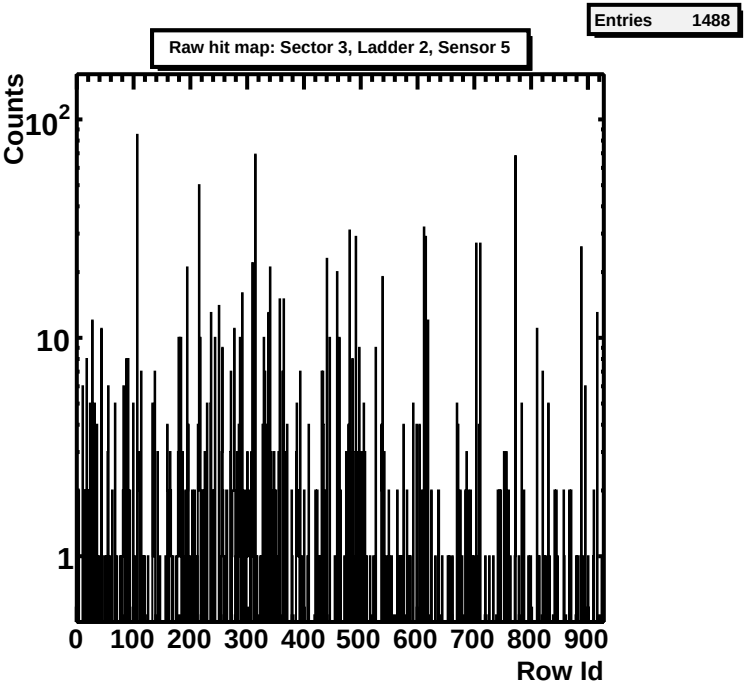
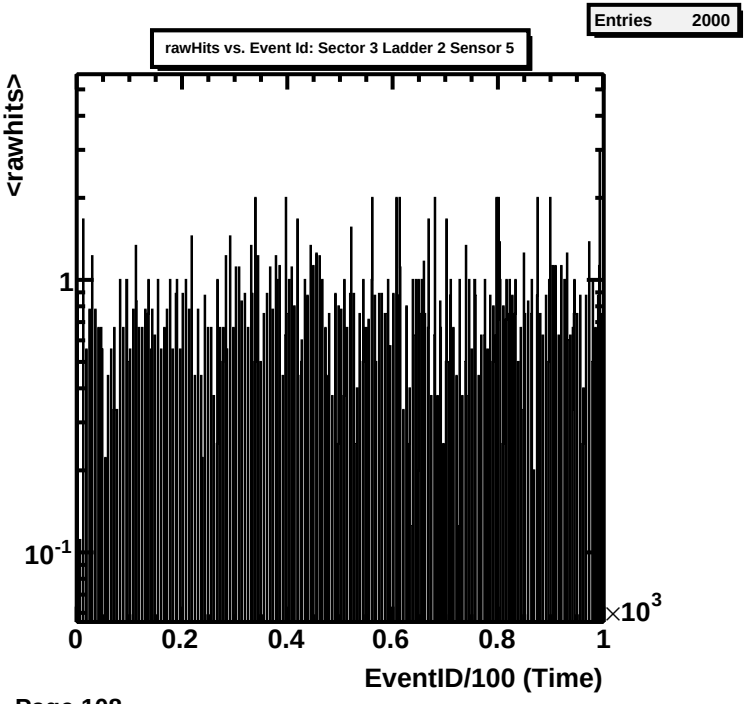
<rawhits>
EventID/100 (Time)


Entries 1488
Raw hit map: Sector 3, Ladder 2, Sensor 5
Row Id
Column Id


Entries 1488
Raw hit map: Sector 3, Ladder 2, Sensor 5
Counts
Column Id


Entries 1488
Raw hit map: Sector 3, Ladder 2, Sensor 5
Counts
Row Id


Entries 2000
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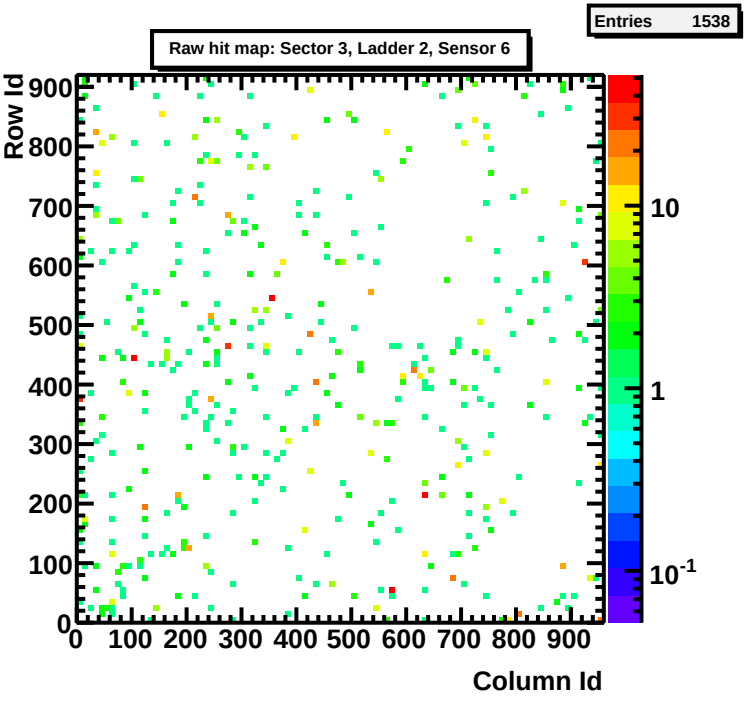
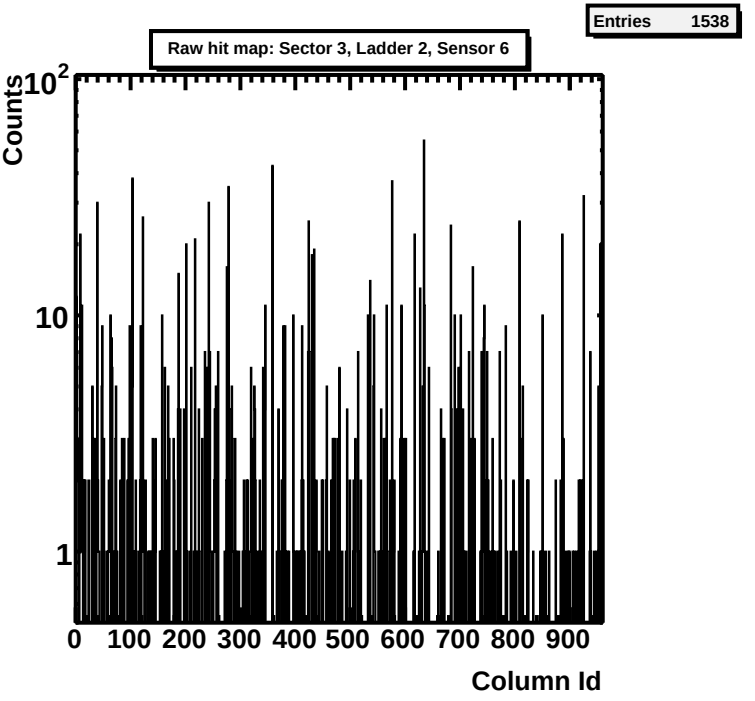
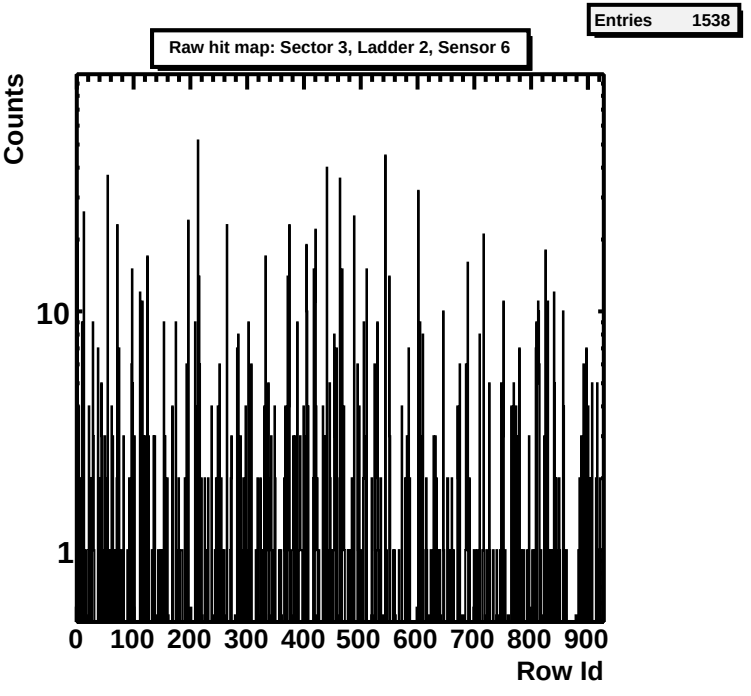
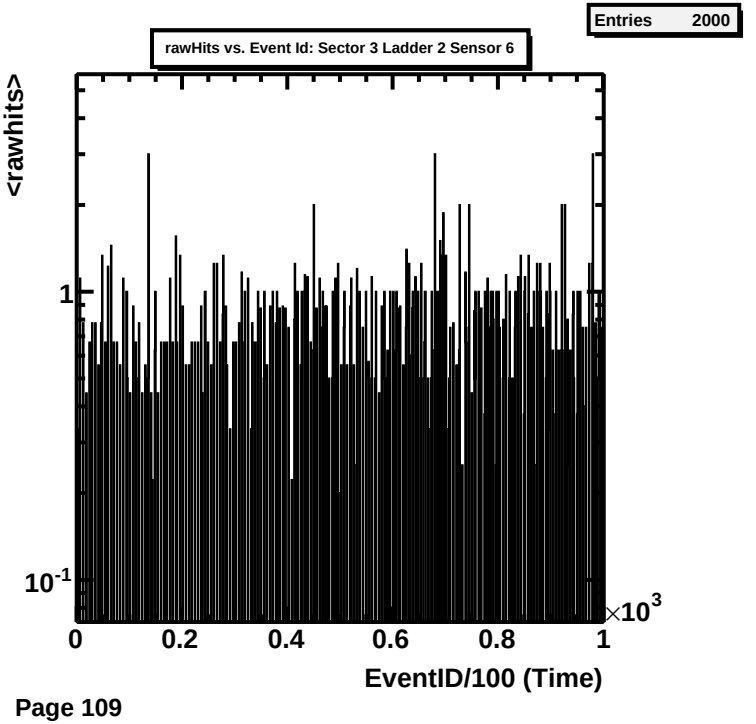
<rawhits>
EventID/100 (Time)


Entries 1538
Raw hit map: Sector 3, Ladder 2, Sensor 6
Row Id
Column Id


Entries 1538
Raw hit map: Sector 3, Ladder 2, Sensor 6
Counts
Column Id


Entries 1538
Raw hit map: Sector 3, Ladder 2, Sensor 6
Counts
Row Id


Entries 2000
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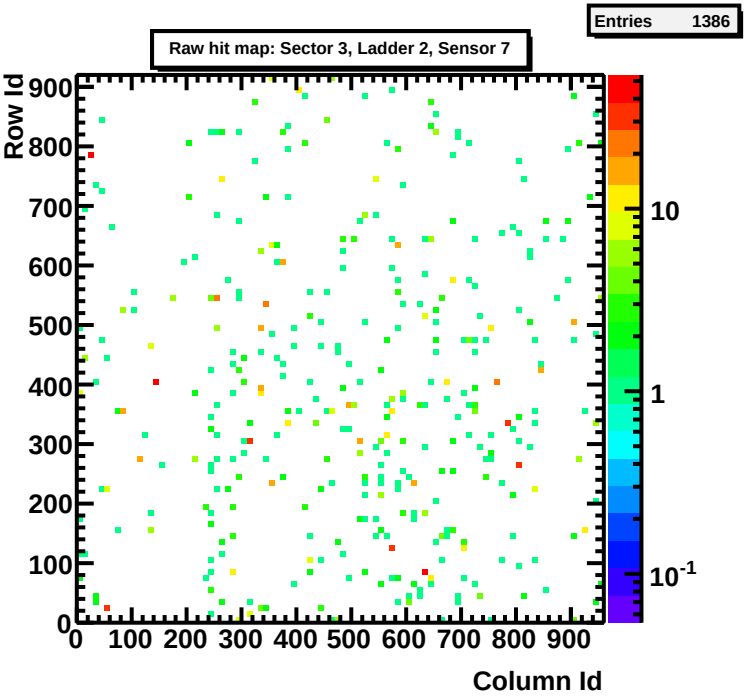
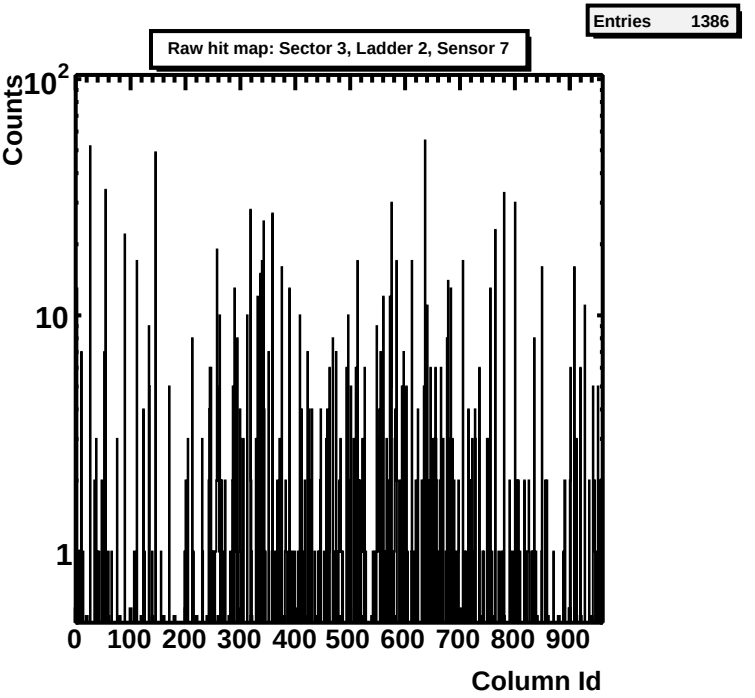
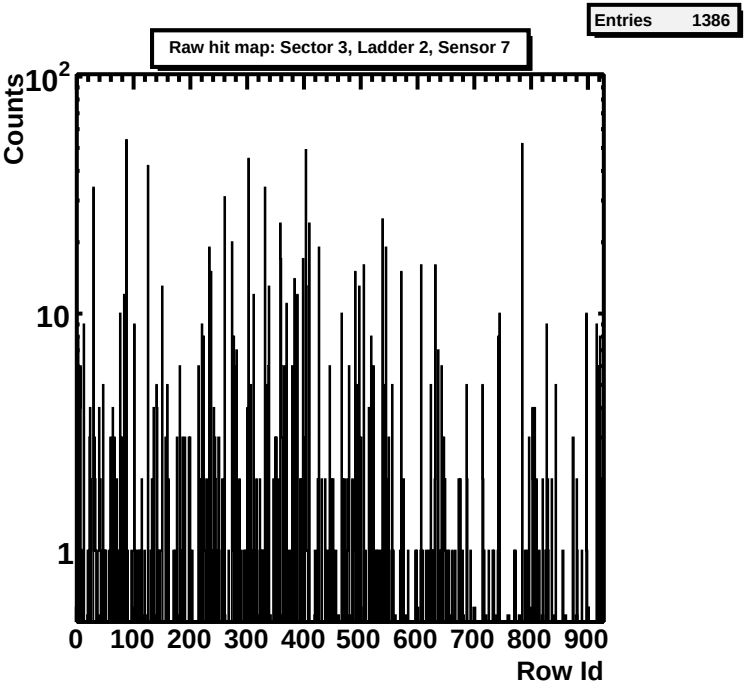
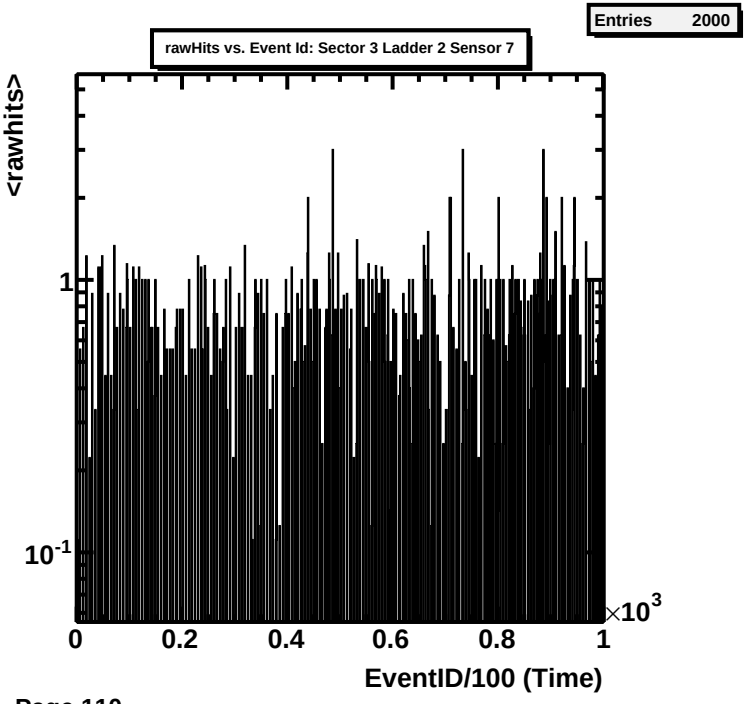
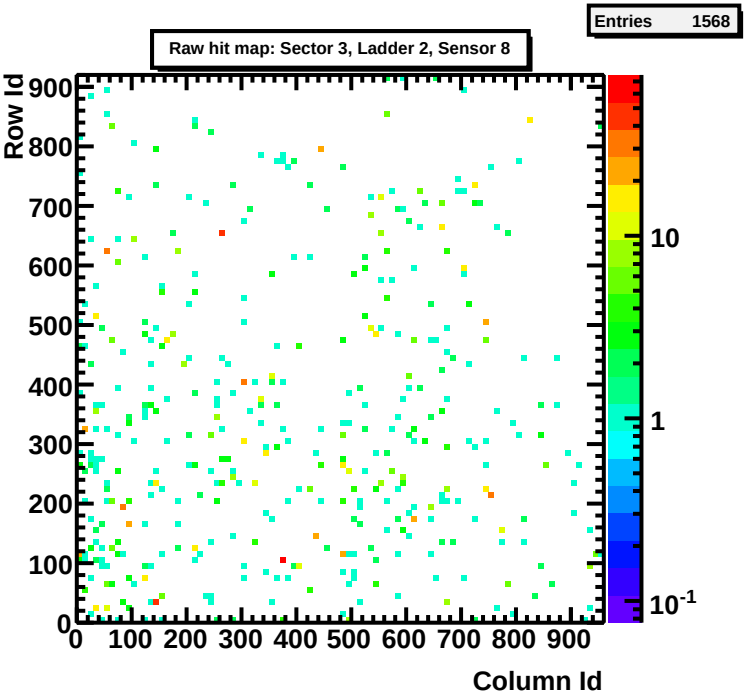
<rawhits>
EventID/100 (Time)

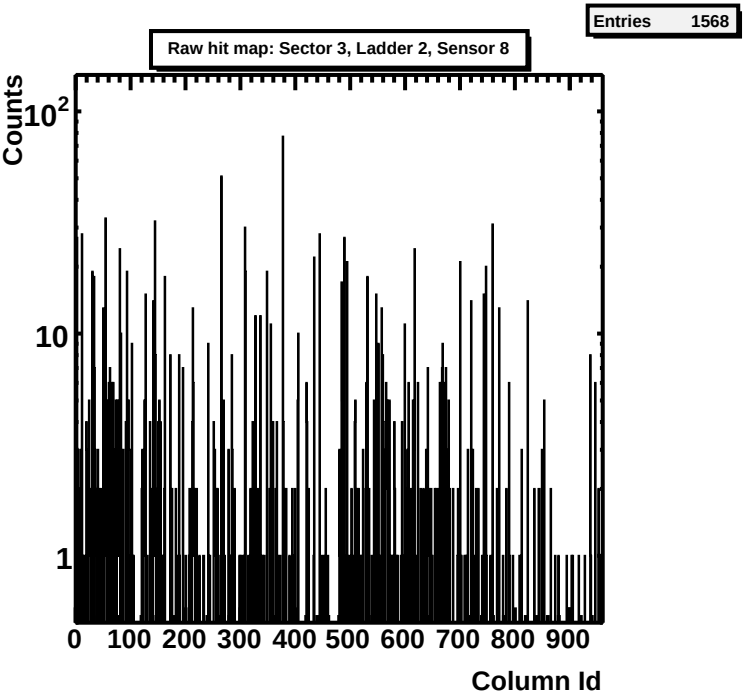

Entries 1386
Raw hit map: Sector 3, Ladder 2, Sensor 7
Row Id
Column Id

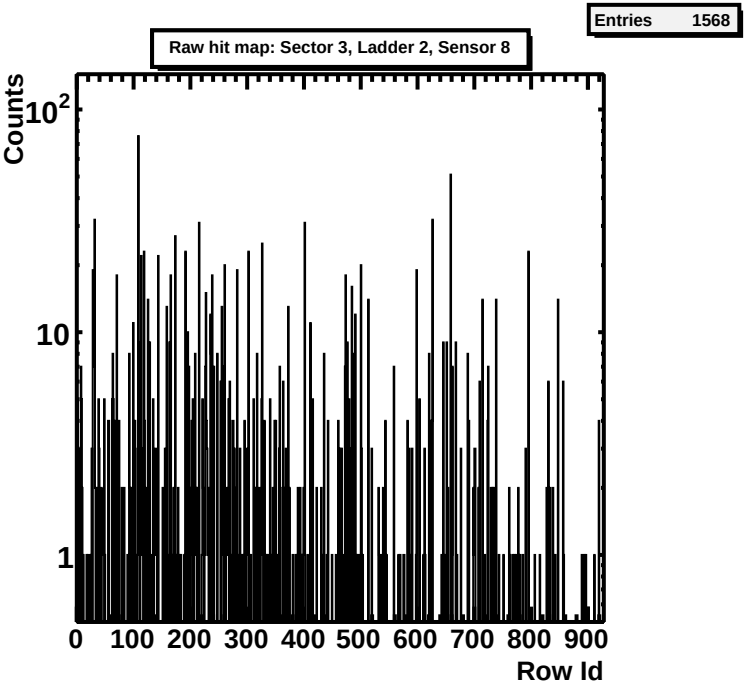

Entries 1386
Raw hit map: Sector 3, Ladder 2, Sensor 7
Counts
Column Id

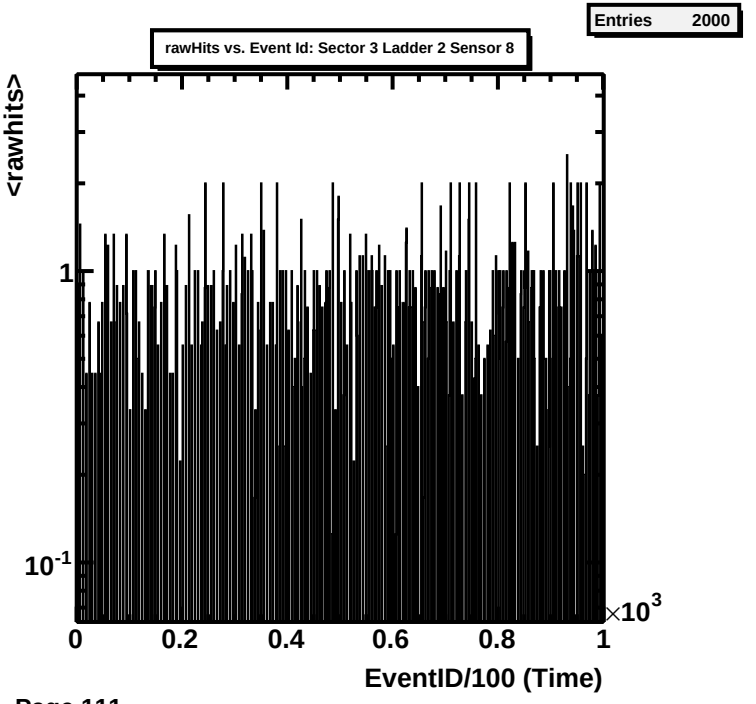

Entries 1386
Raw hit map: Sector 3, Ladder 2, Sensor 7
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 1568
Raw hit map: Sector 3, Ladder 2, Sensor 8
Row Id
Column Id


Entries 1568
Raw hit map: Sector 3, Ladder 2, Sensor 8
Counts
Column Id


Entries 1568
Raw hit map: Sector 3, Ladder 2, Sensor 8
Counts
Row Id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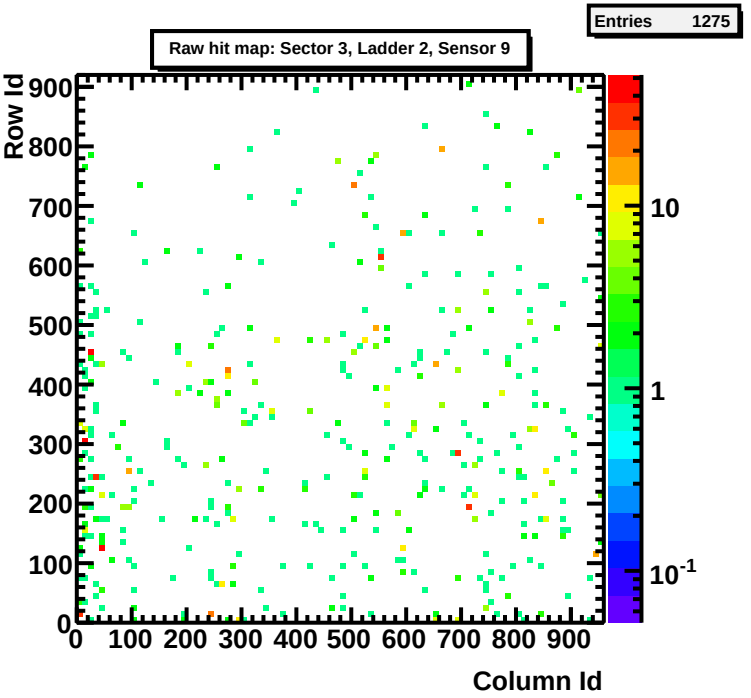
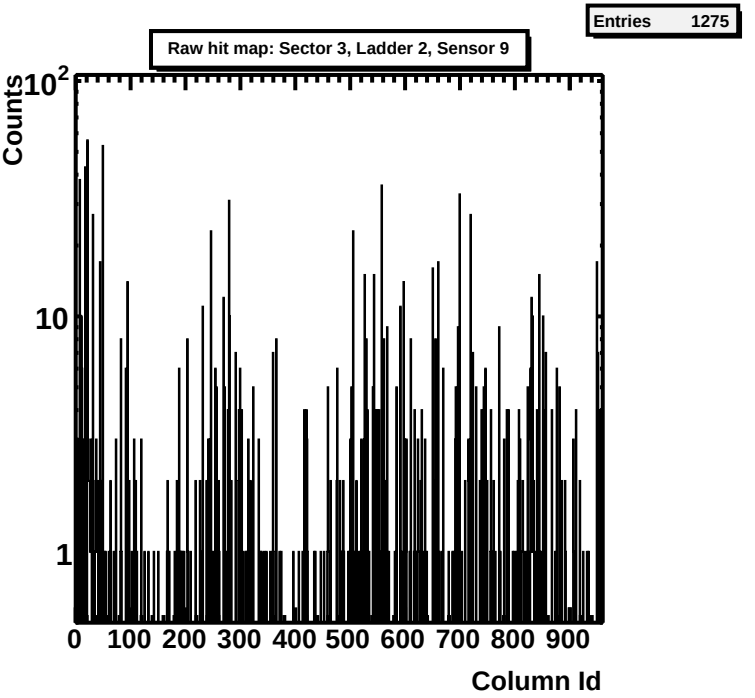
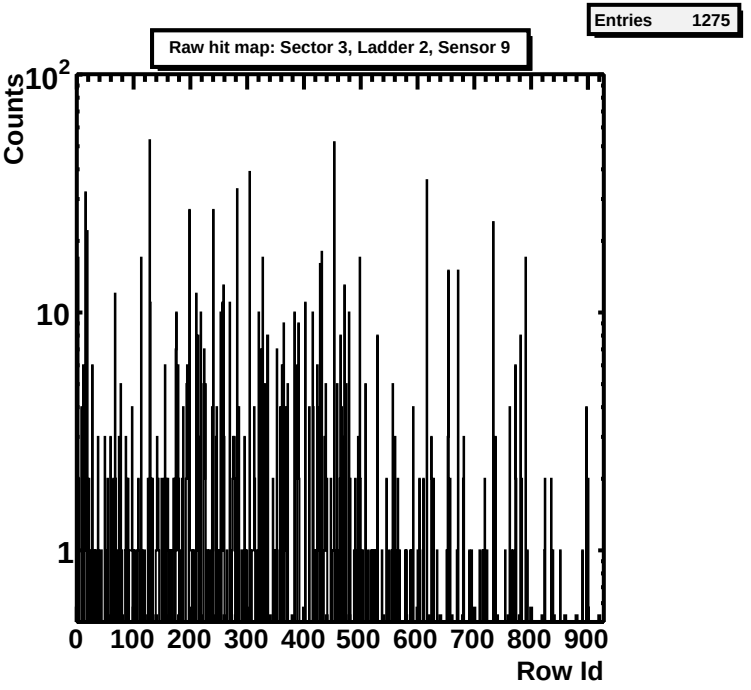
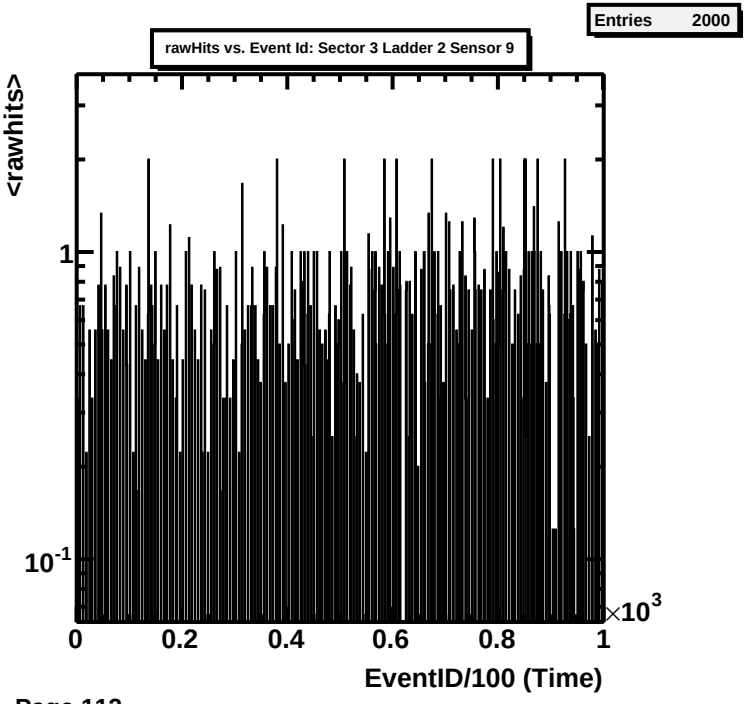
<rawhits>
EventID/100 (Time)


Entries 1275
Raw hit map: Sector 3, Ladder 2, Sensor 9
Row Id
Column Id


Entries 1275
Raw hit map: Sector 3, Ladder 2, Sensor 9
Counts
Column Id


Entries 1275
Raw hit map: Sector 3, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 9
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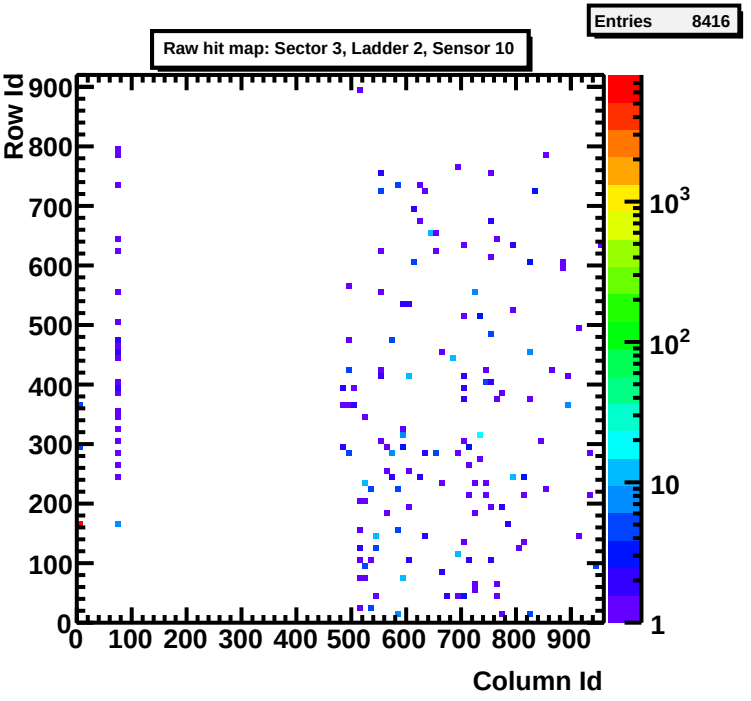
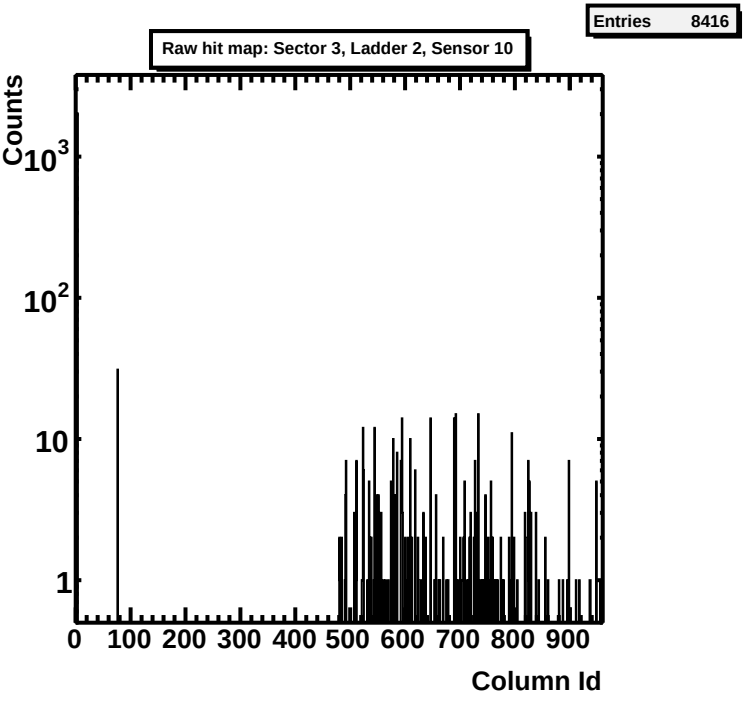
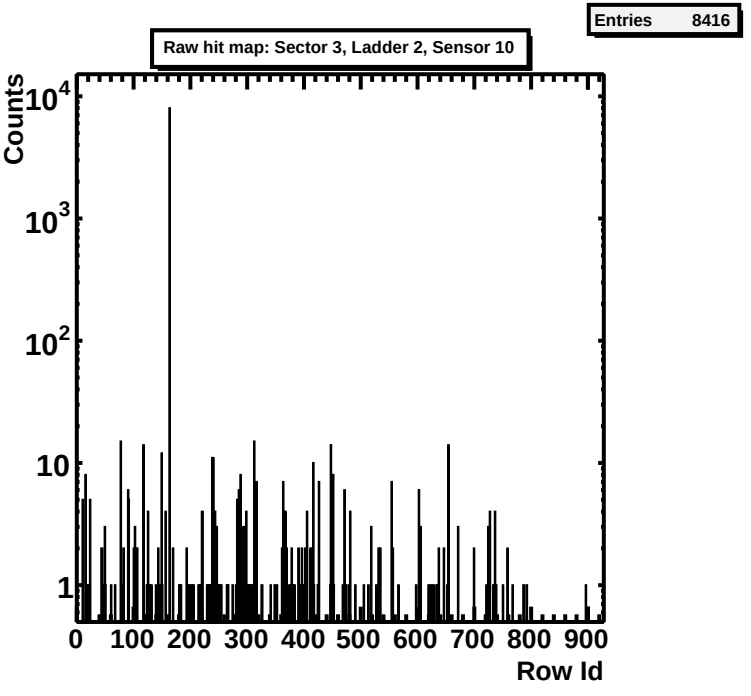
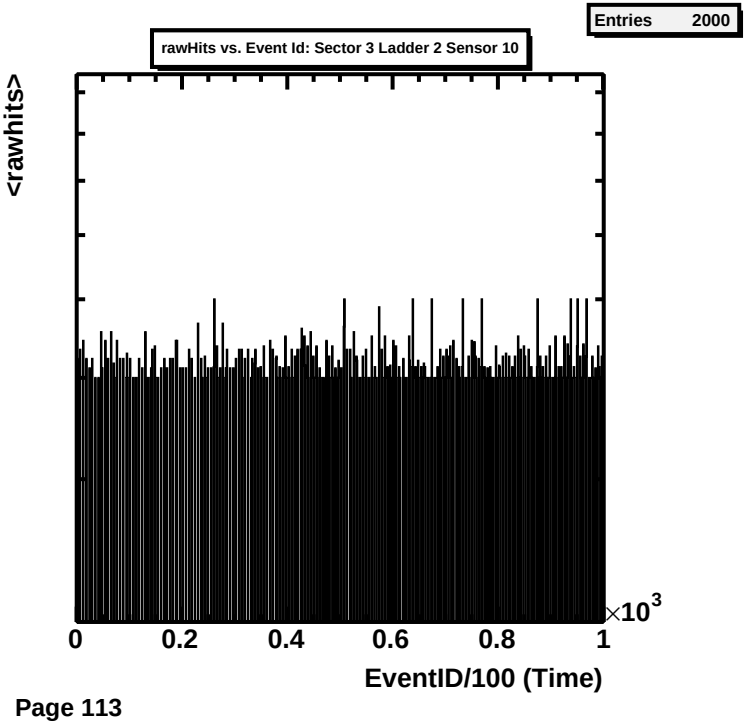
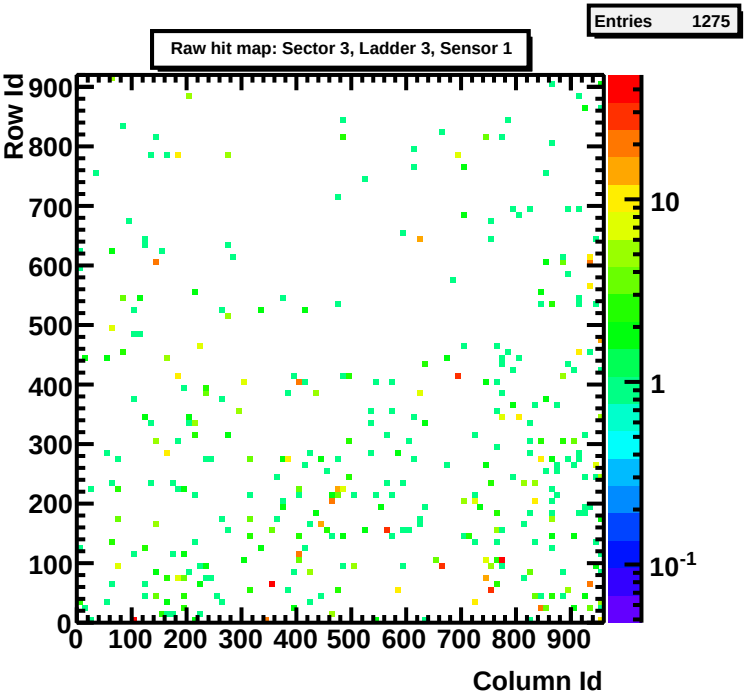
EventID/100 (Time)

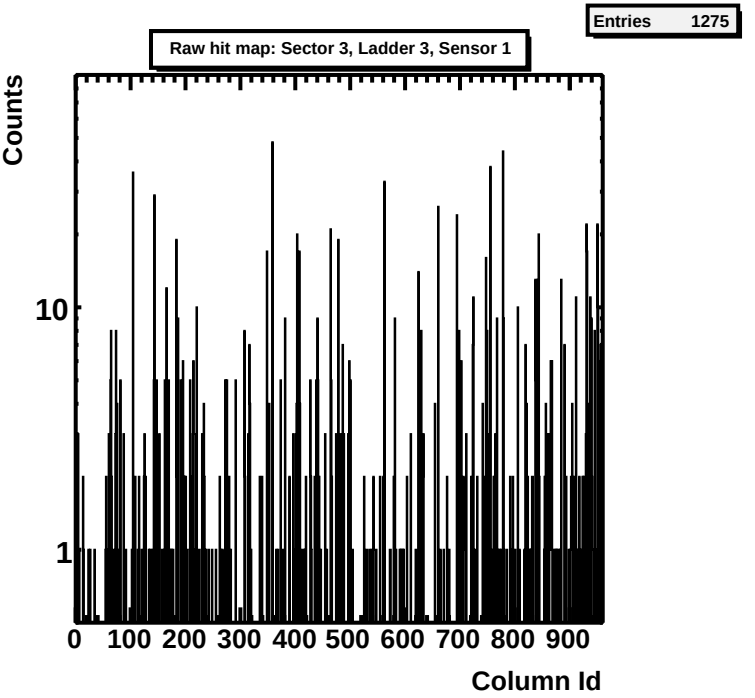

Entries 8416
Raw hit map: Sector 3, Ladder 2, Sensor 10
Row Id
Column Id

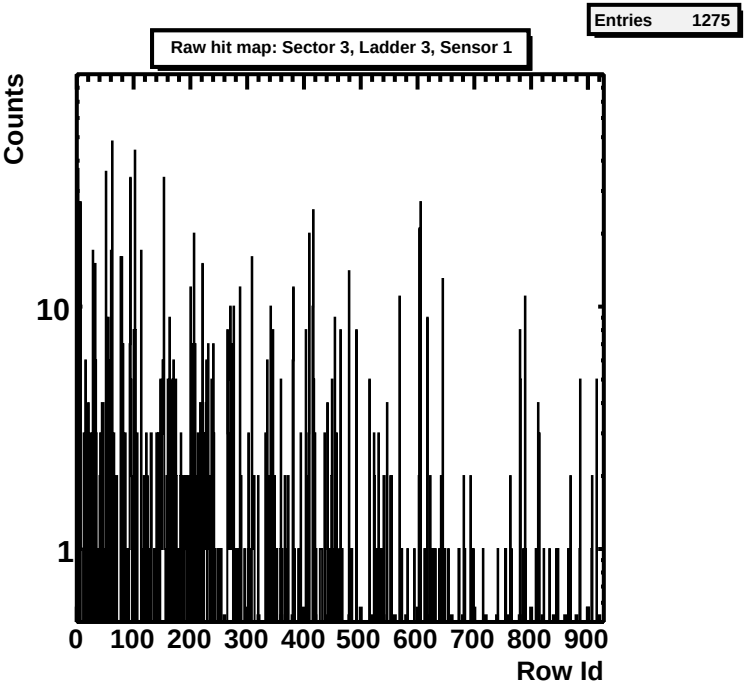

Entries 8416
Raw hit map: Sector 3, Ladder 2, Sensor 10
Counts
Column Id

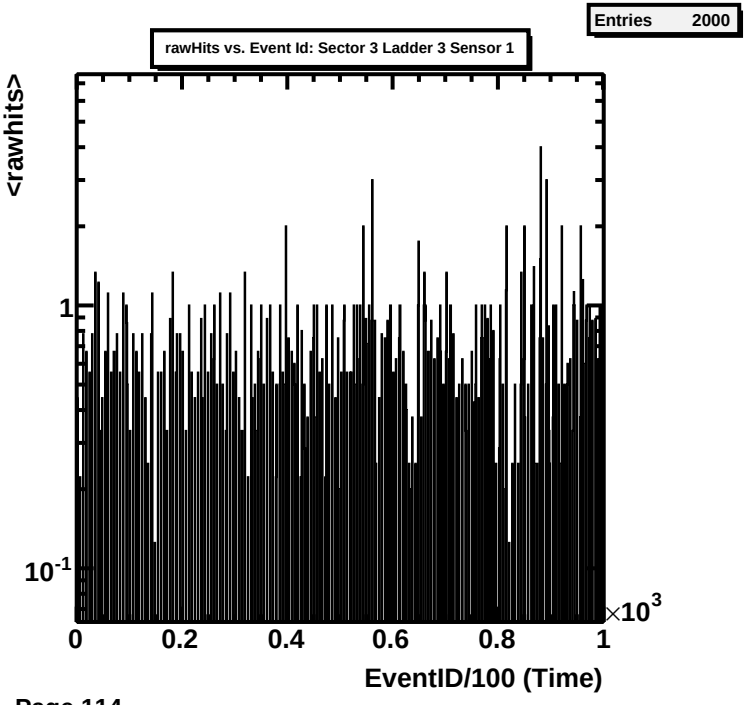

Entries 8416
Raw hit map: Sector 3, Ladder 2, Sensor 10
Counts
Row Id

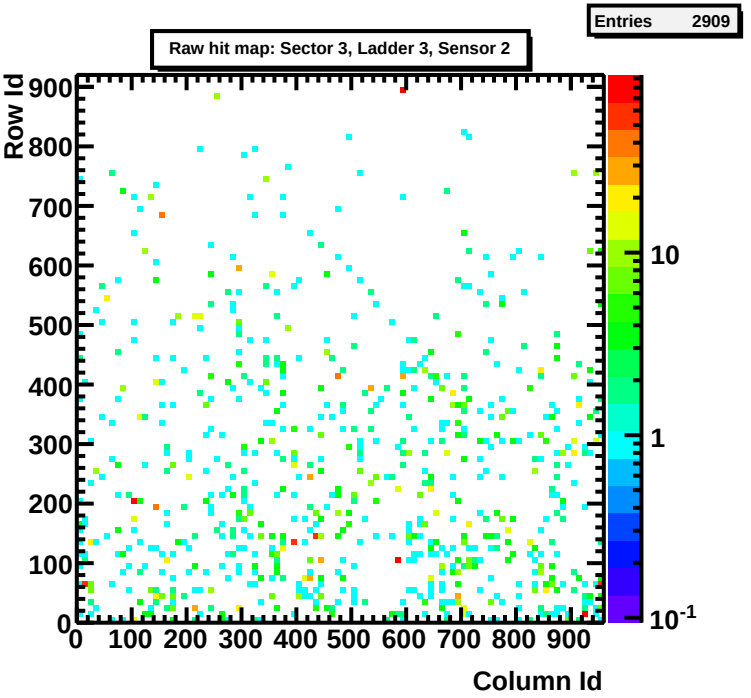

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

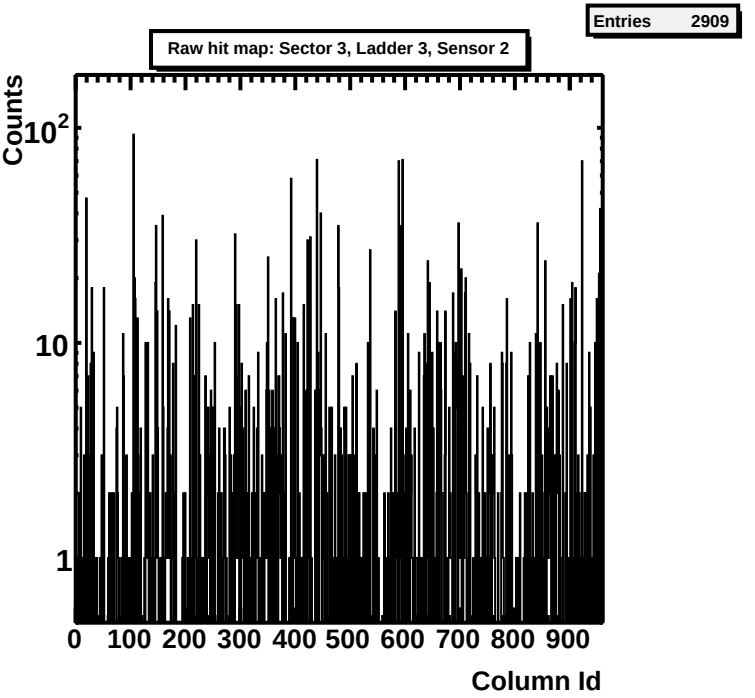

Entries 1275
Raw hit map: Sector 3, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

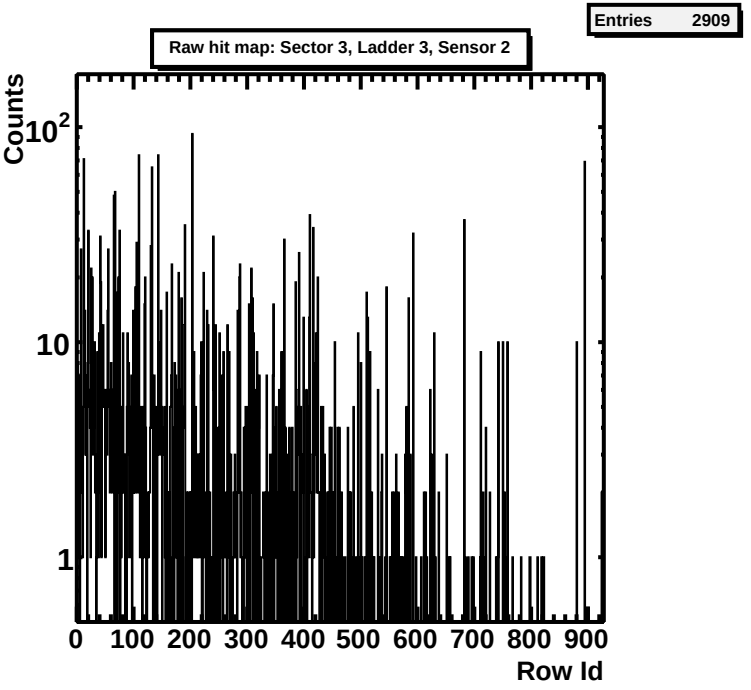

Entries 1275
Raw hit map: Sector 3, Ladder 3, Sensor 1
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

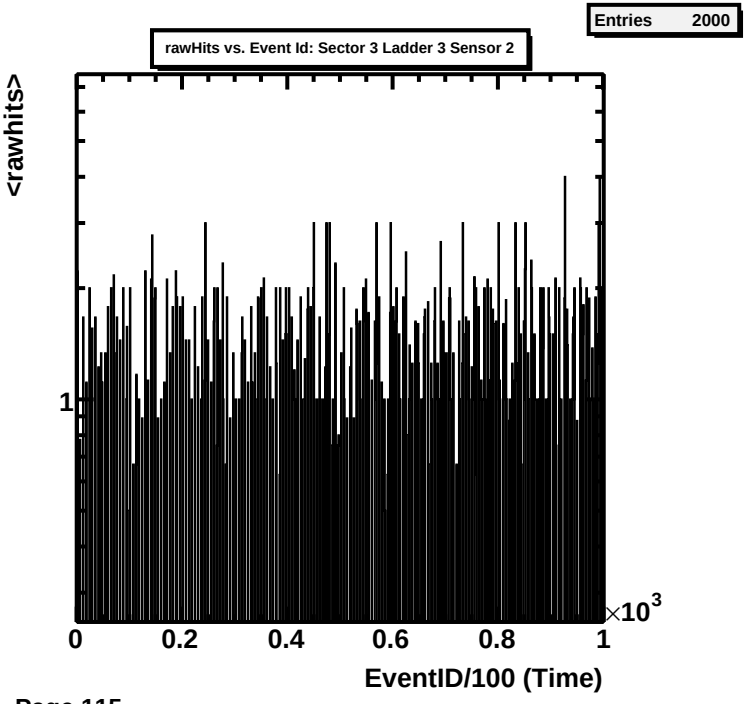

Entries 1275
Raw hit map: Sector 3, Ladder 3, Sensor 1
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

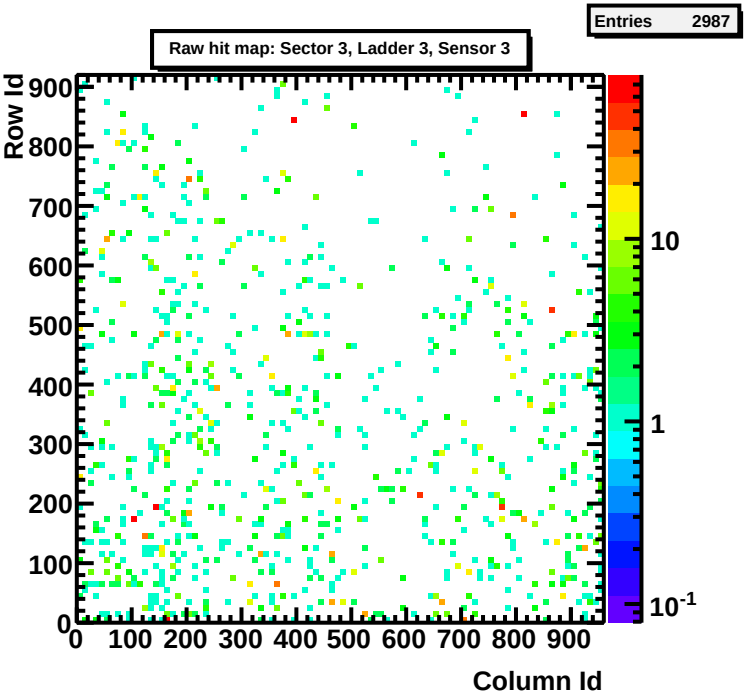

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 2909
Raw hit map: Sector 3, Ladder 3, Sensor 2
Row Id
Column Id


Entries 2909
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
Column Id


Entries 2909
Raw hit map: Sector 3, Ladder 3, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 2987
Raw hit map: Sector 3, Ladder 3, Sensor 3
Row Id
Column Id
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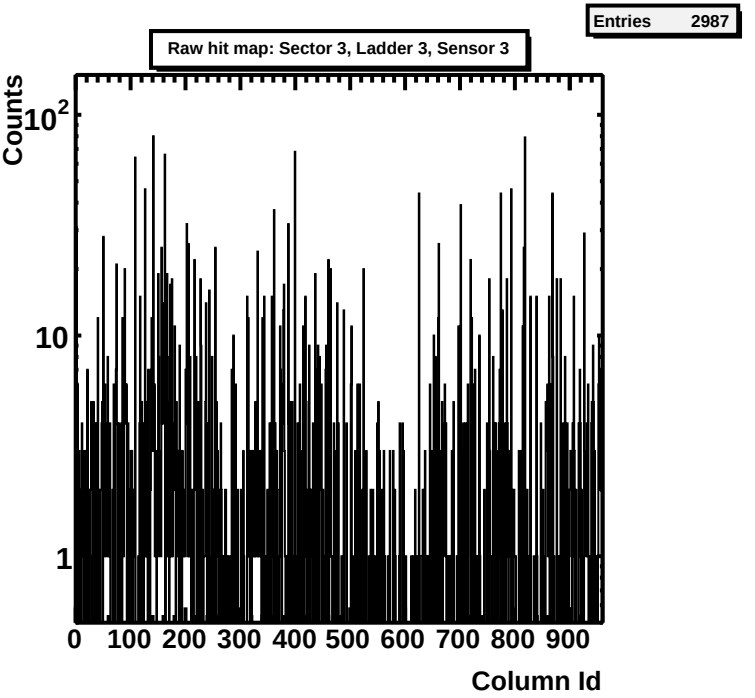
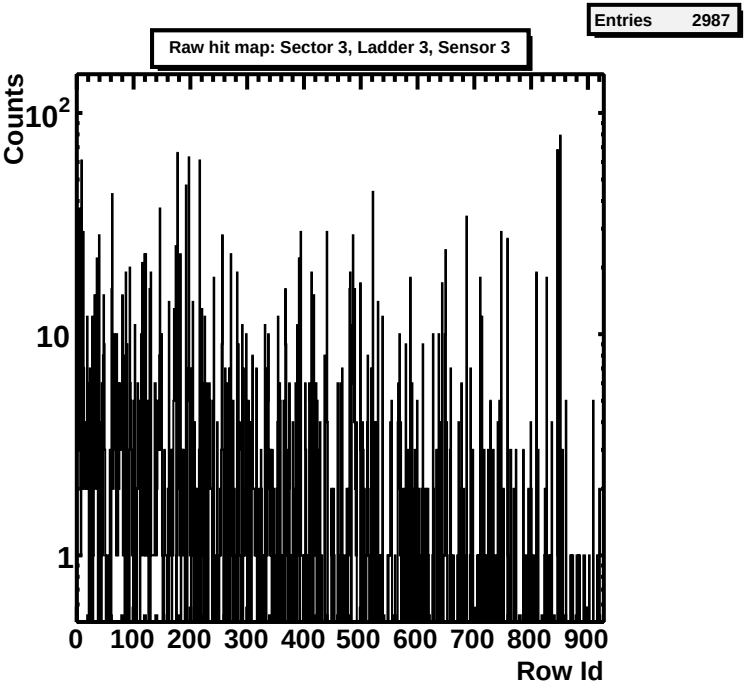
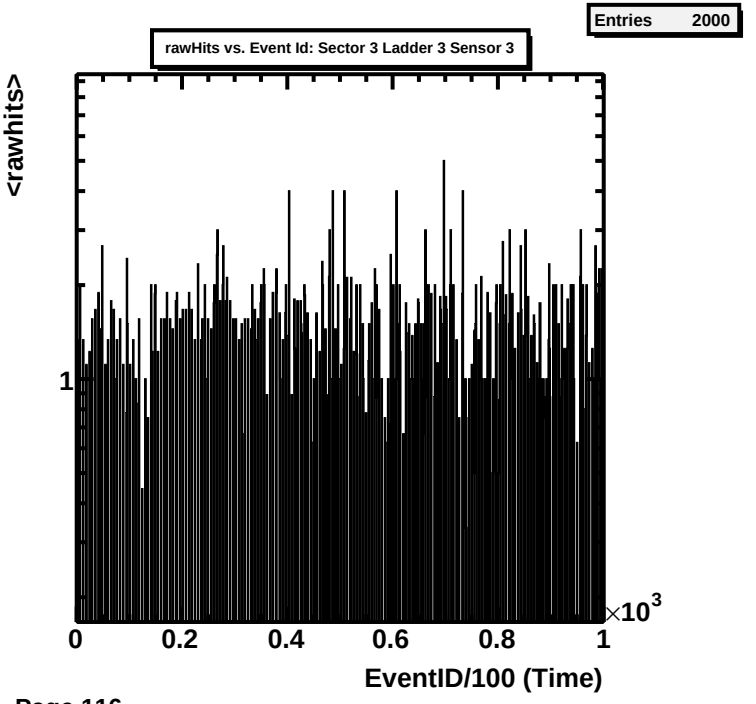
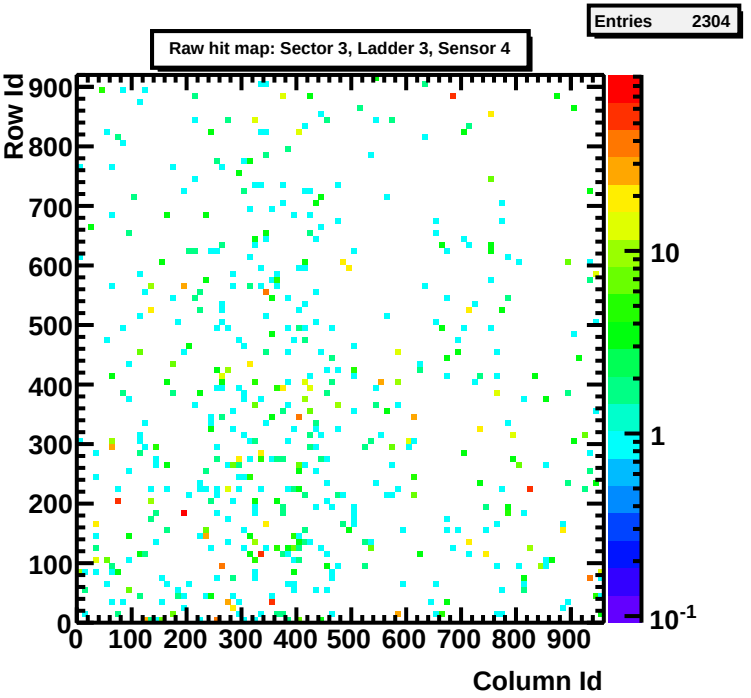
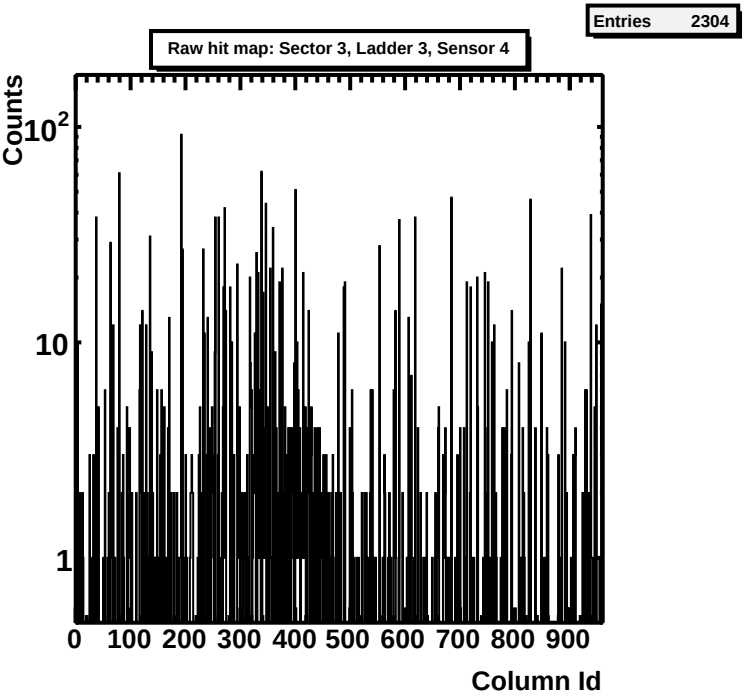
10
1
10^{-1}

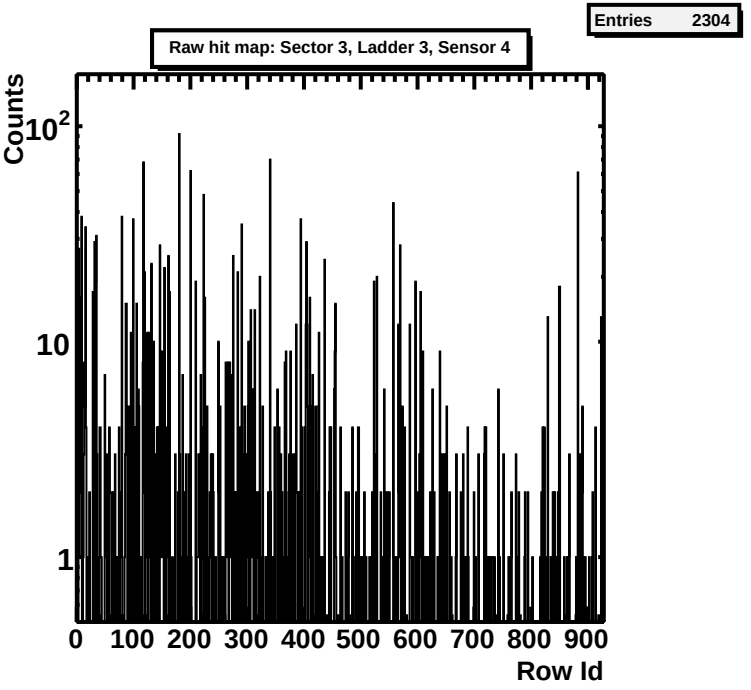

Entries 2987
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

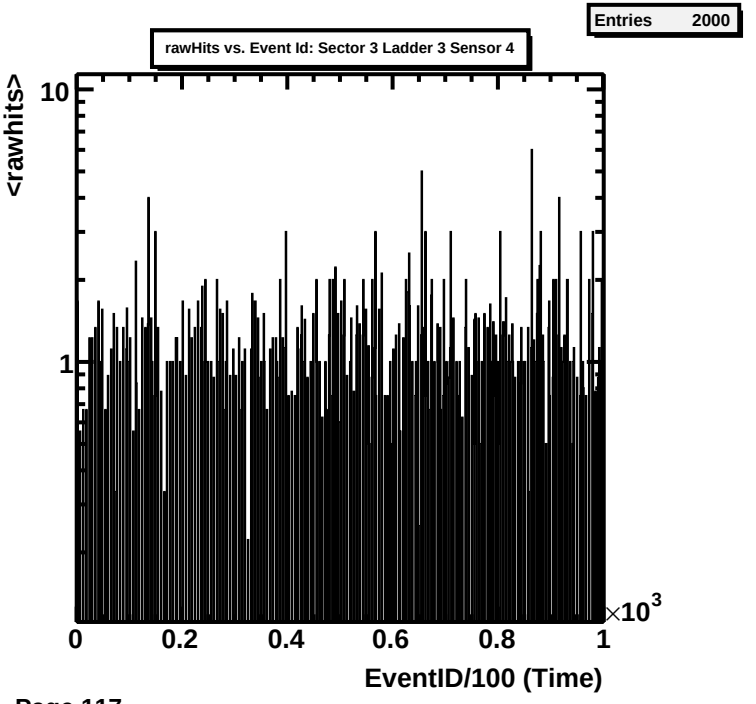

Entries 2987
Raw hit map: Sector 3, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

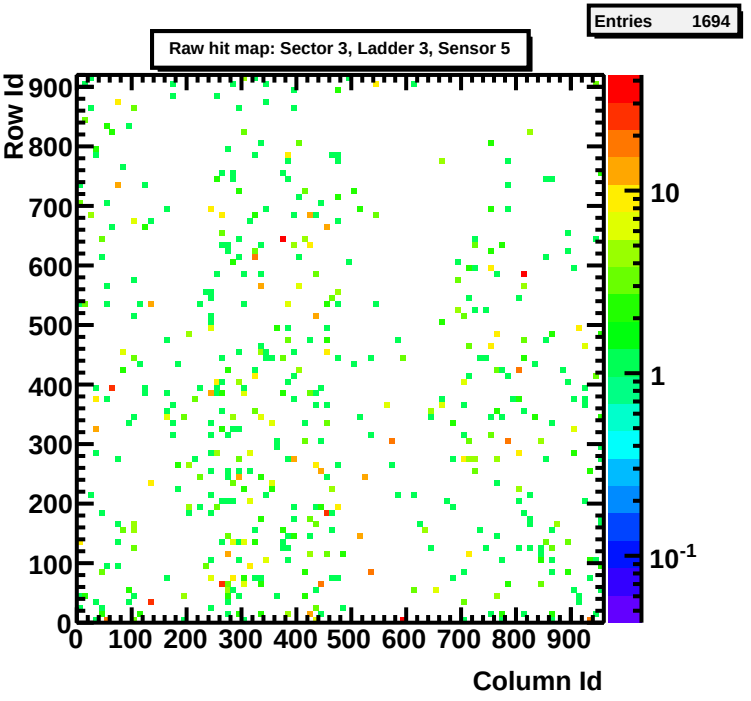

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

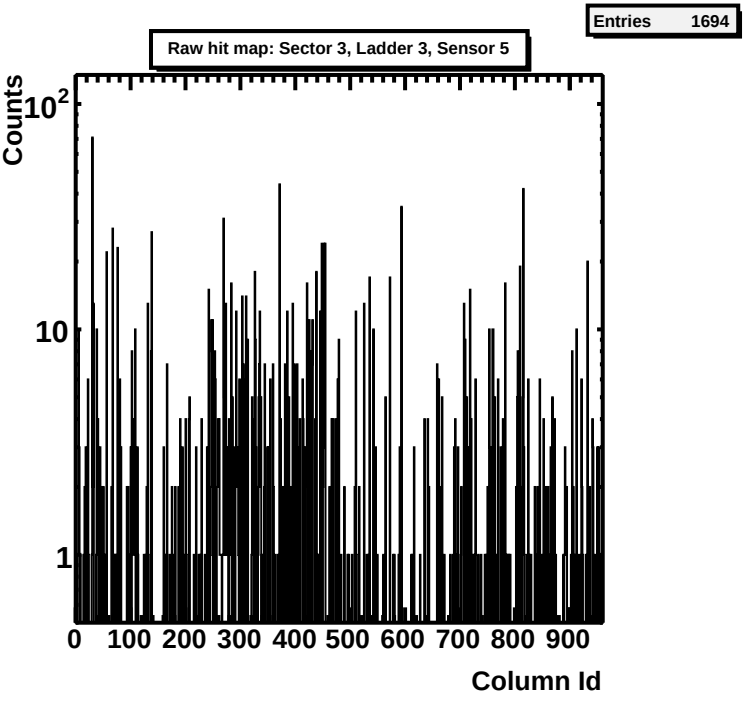

Entries 2304
Raw hit map: Sector 3, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

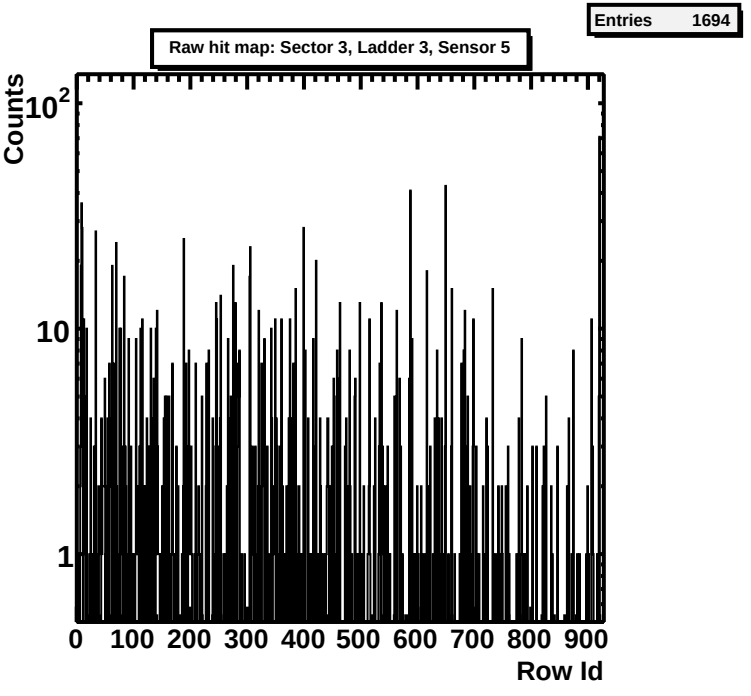

Entries 2304
Raw hit map: Sector 3, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

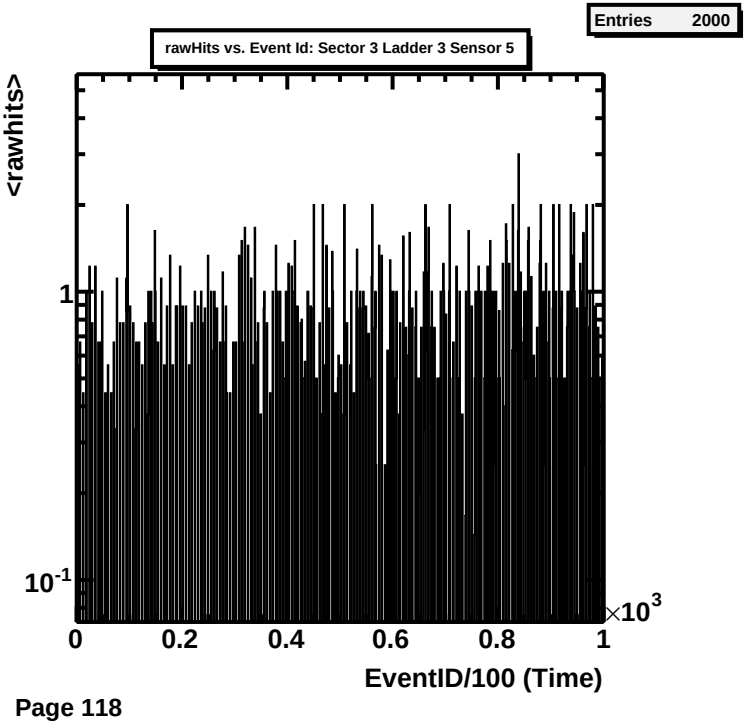

Entries 2304
Raw hit map: Sector 3, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 4
<rawhits>
10
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1694
Raw hit map: Sector 3, Ladder 3, Sensor 5
Row Id
Column Id


Entries 1694
Raw hit map: Sector 3, Ladder 3, Sensor 5
Counts
Column Id


Entries 1694
Raw hit map: Sector 3, Ladder 3, Sensor 5
Counts
Row Id


Entries 2000
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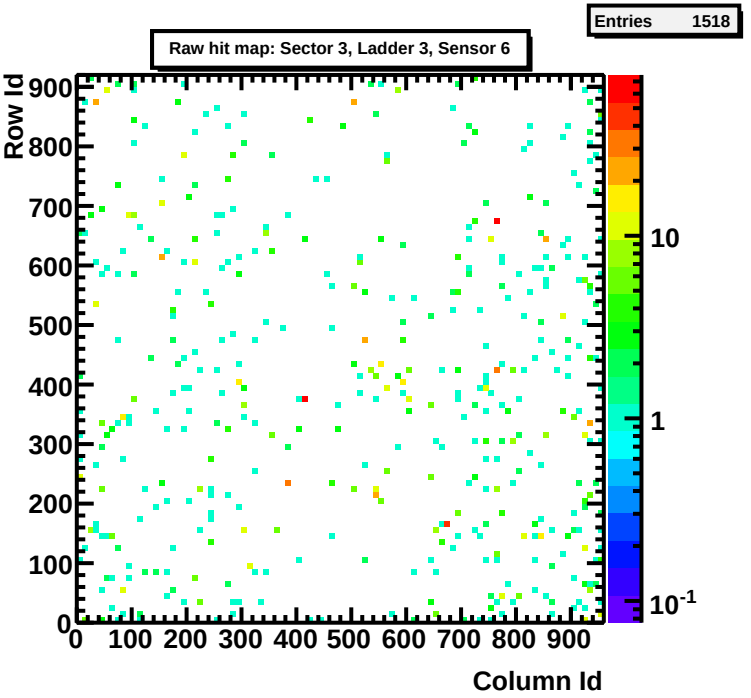
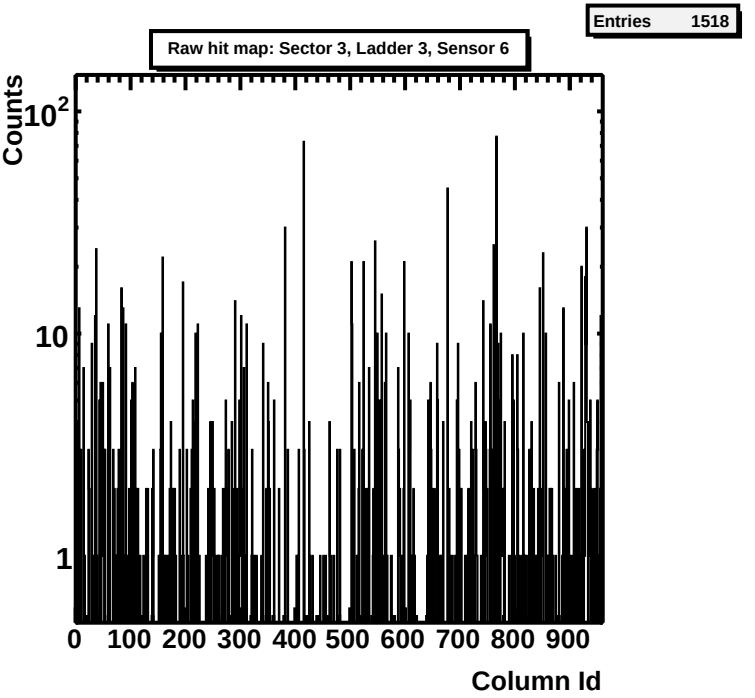
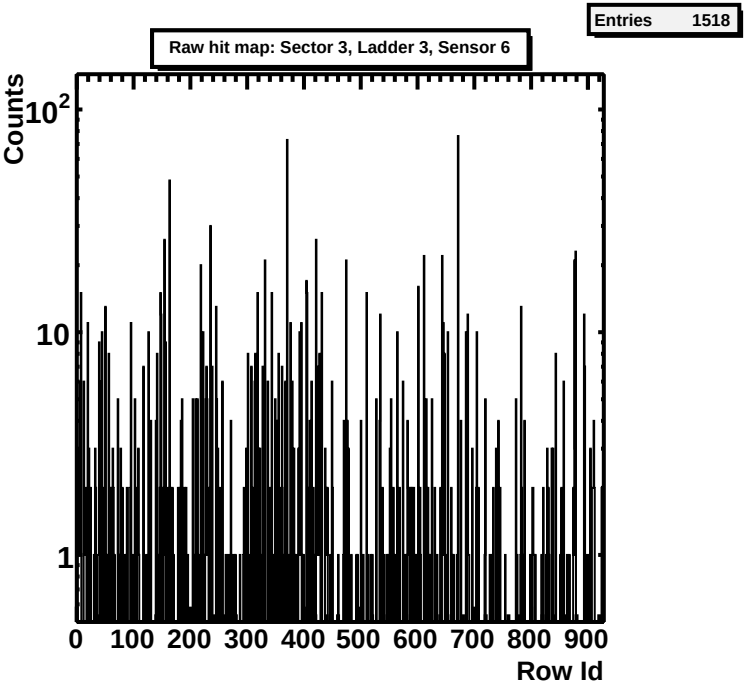
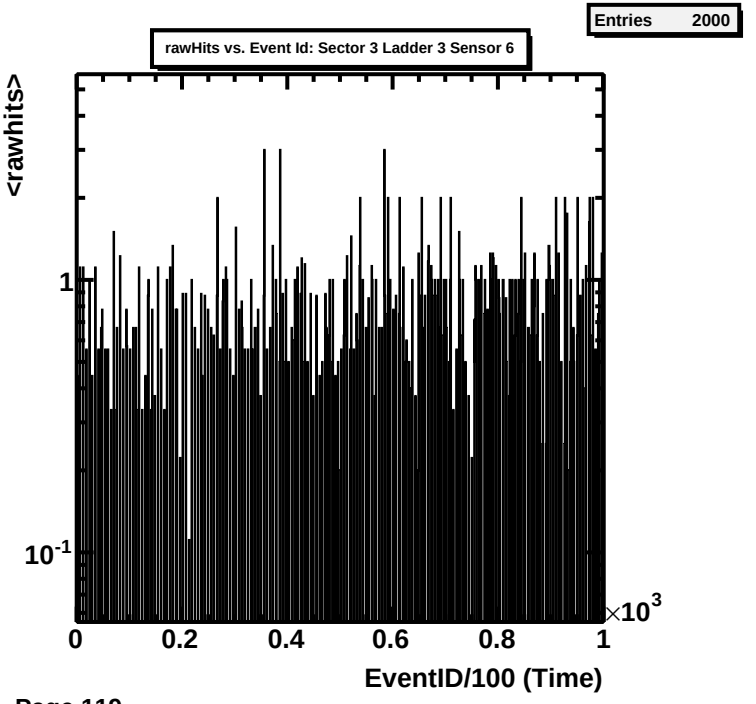
<rawhits>
EventID/100 (Time)


Entries 1518
Raw hit map: Sector 3, Ladder 3, Sensor 6
Row Id
Column Id


Entries 1518
Raw hit map: Sector 3, Ladder 3, Sensor 6
Counts
Column Id


Entries 1518
Raw hit map: Sector 3, Ladder 3, Sensor 6
Counts
Row Id


Entries 2000
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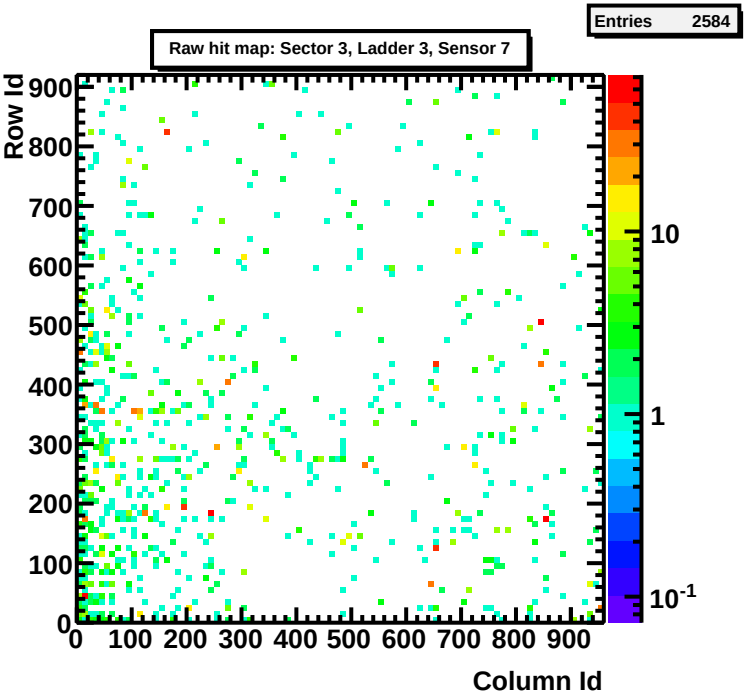
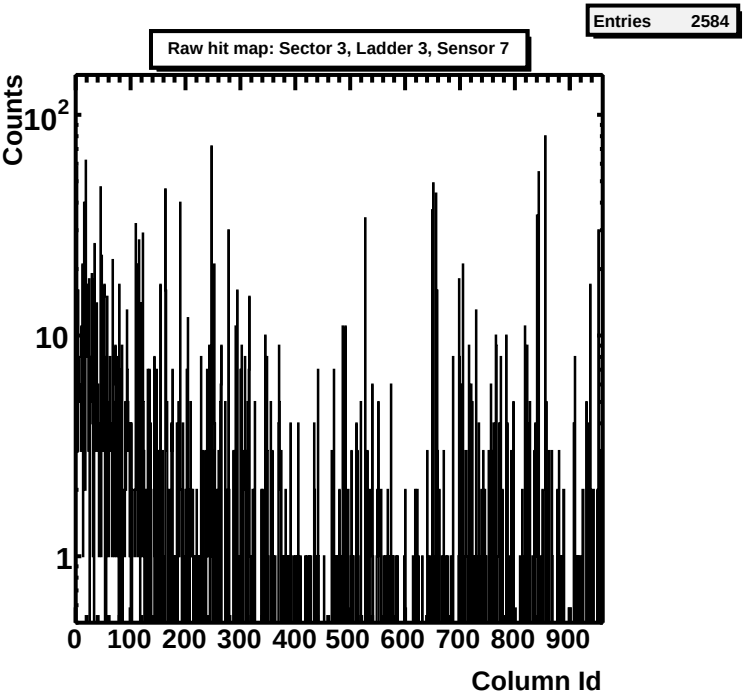
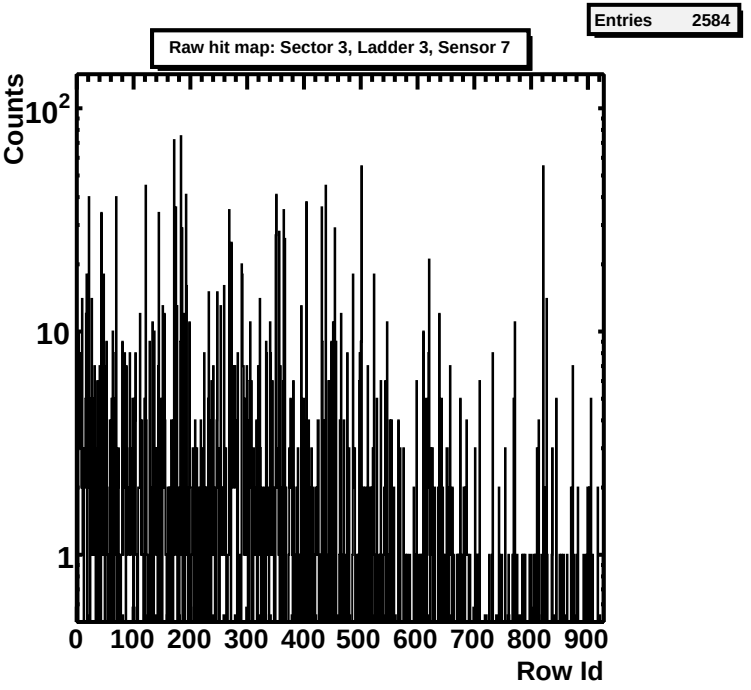
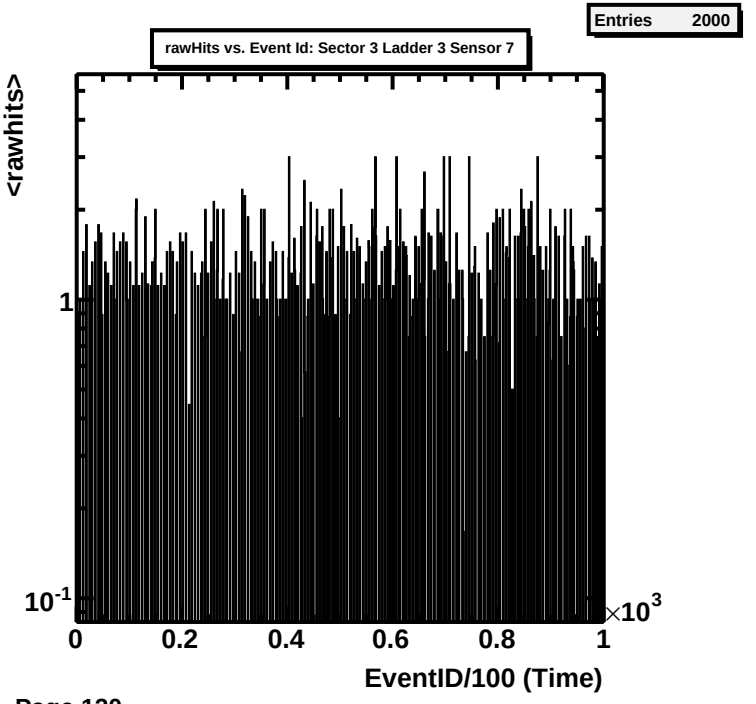
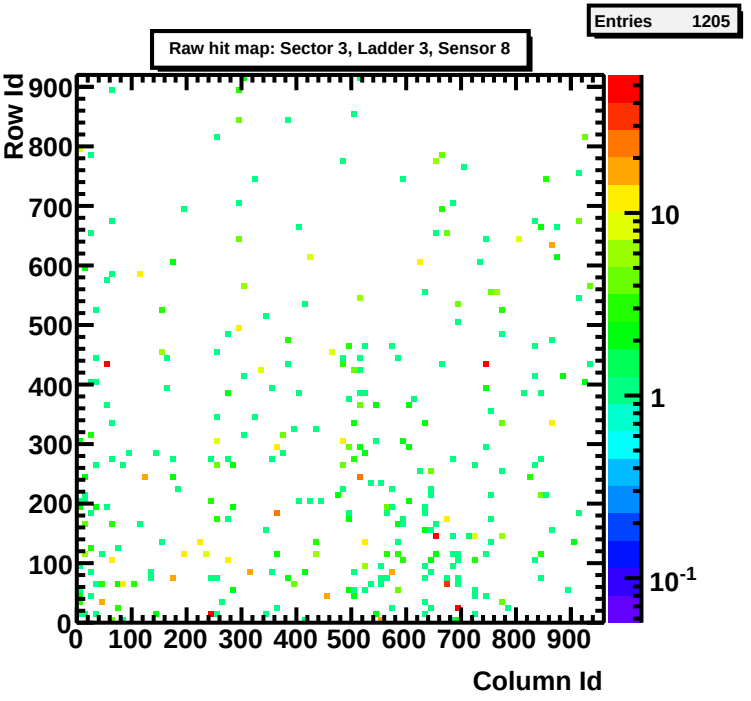
<rawhits>
EventID/100 (Time)

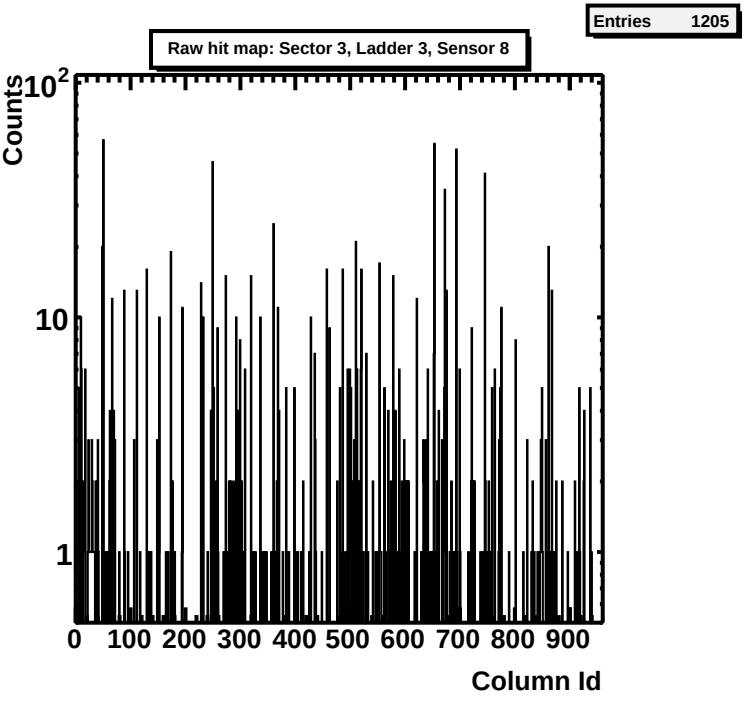

Entries 2584
Raw hit map: Sector 3, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

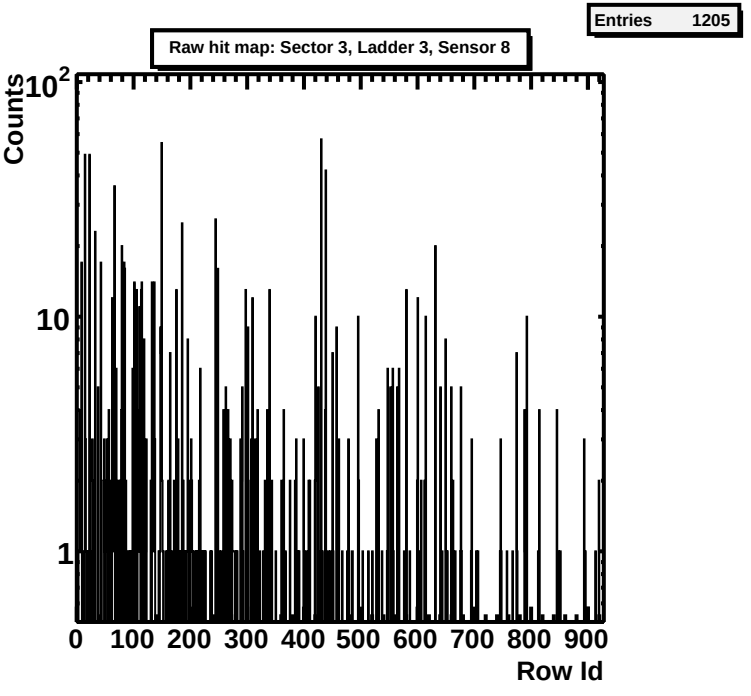

Entries 2584
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

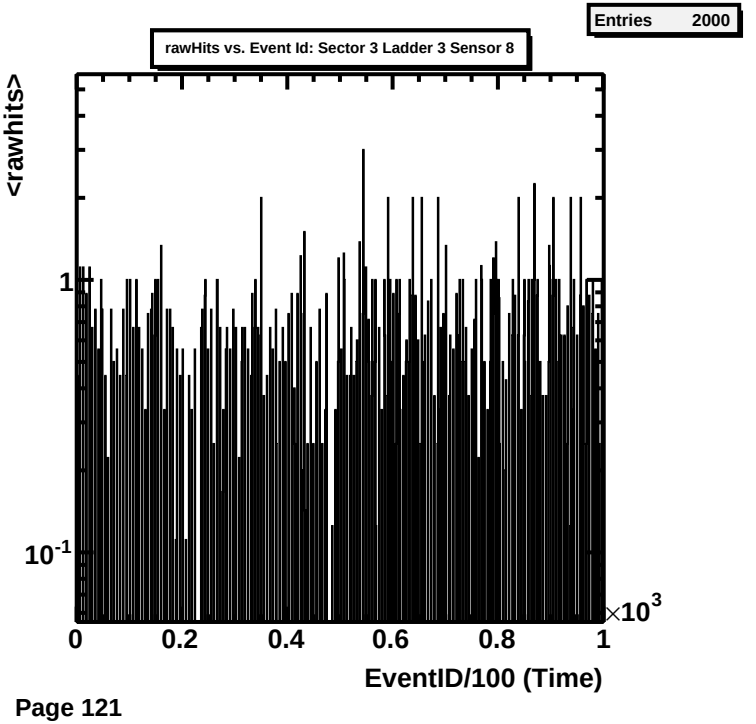

Entries 2584
Raw hit map: Sector 3, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1205
Raw hit map: Sector 3, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1205
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
Column Id


Entries 1205
Raw hit map: Sector 3, Ladder 3, Sensor 8
Counts
Row Id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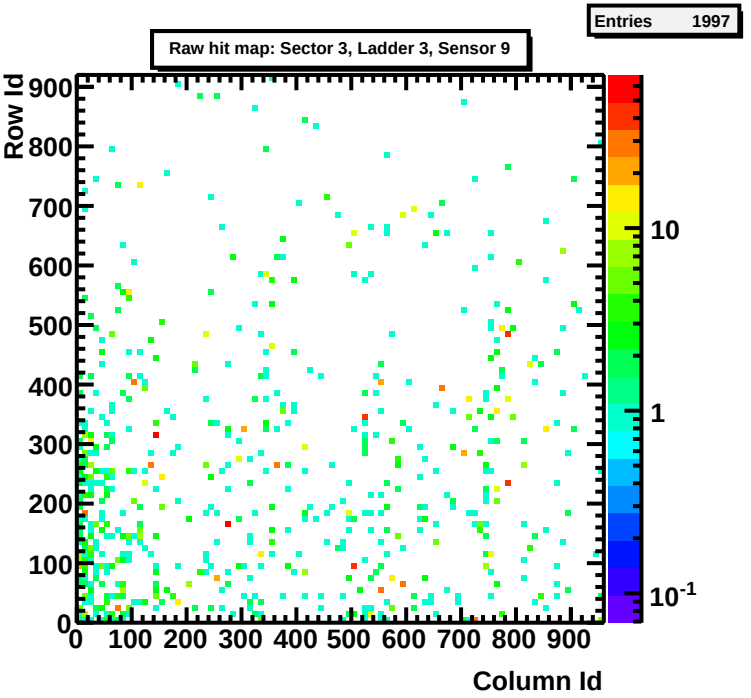
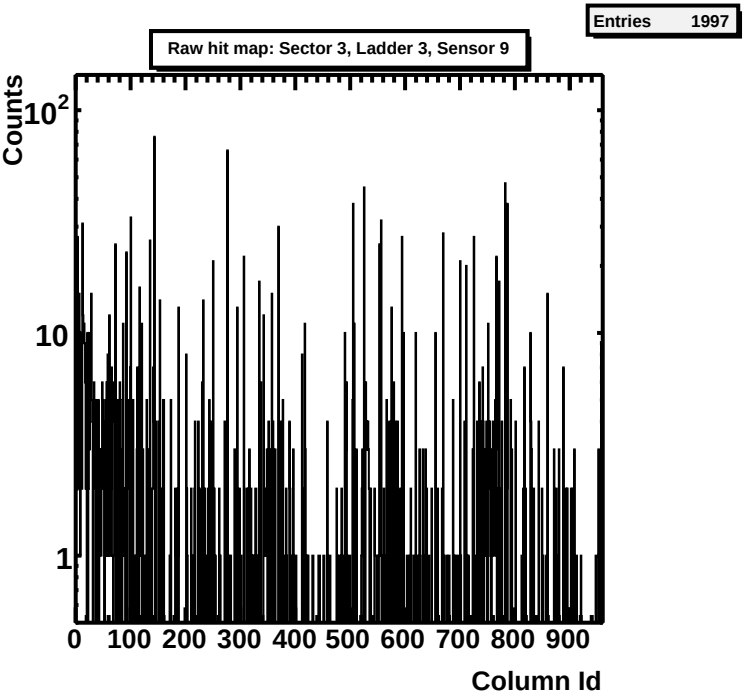
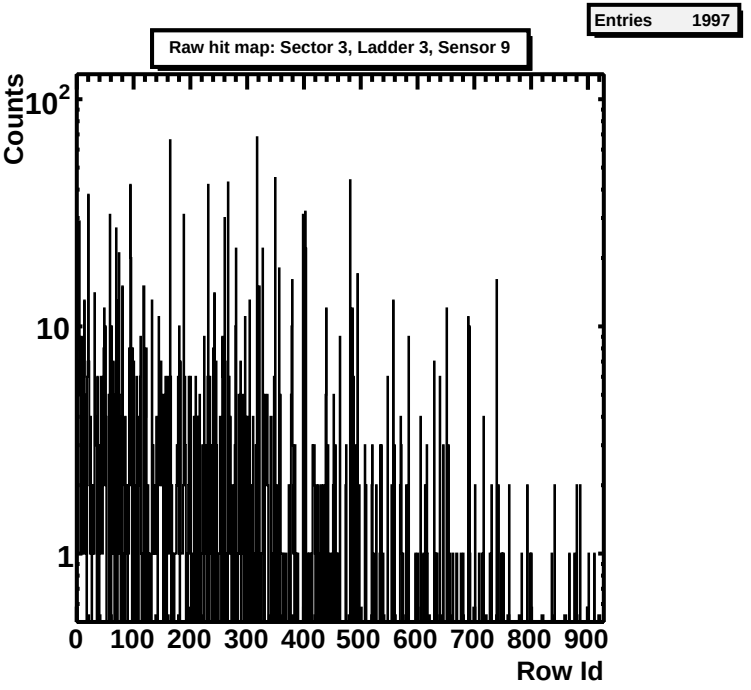
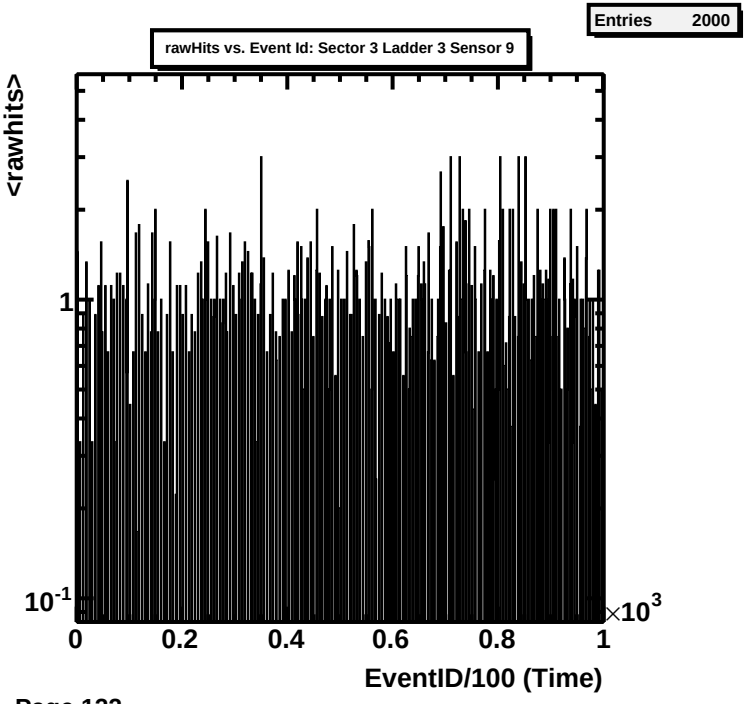
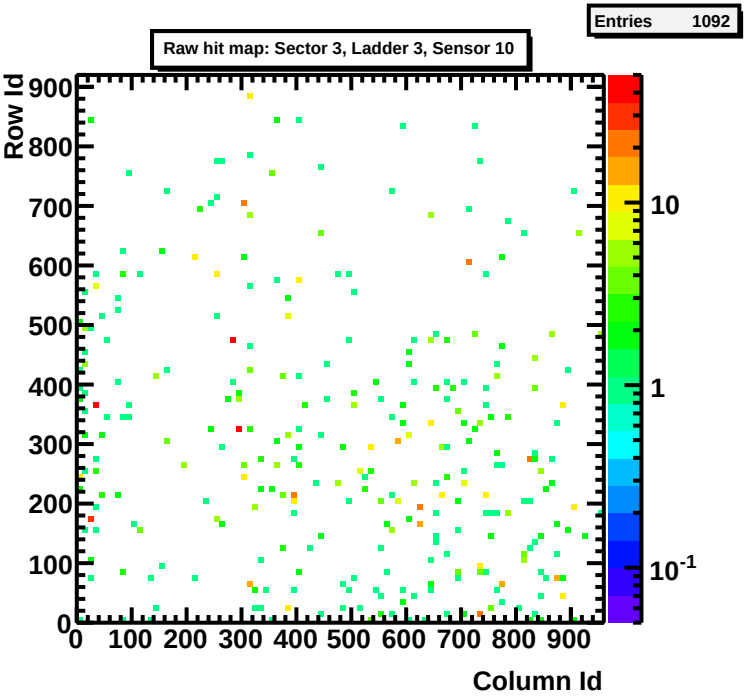
<rawhits>
EventID/100 (Time)

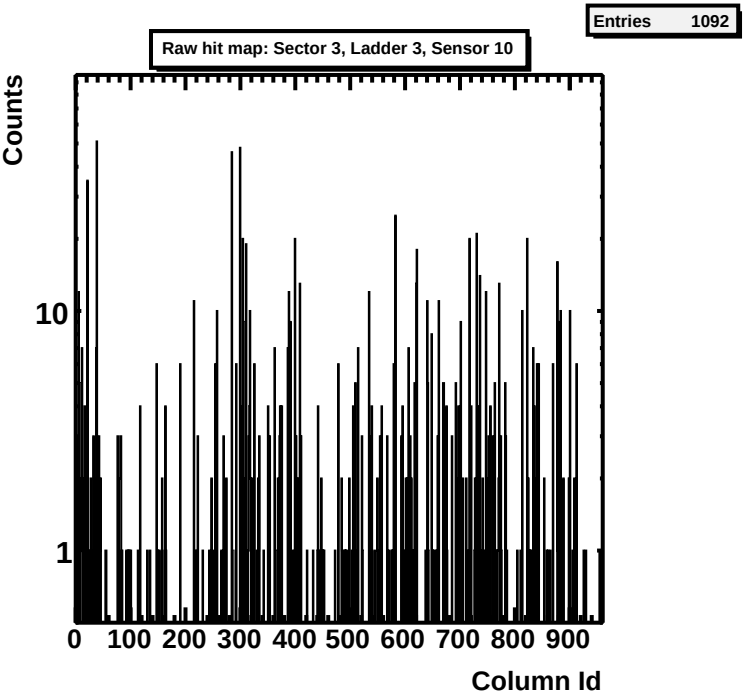

Entries 1997
Raw hit map: Sector 3, Ladder 3, Sensor 9
Row Id
Column Id

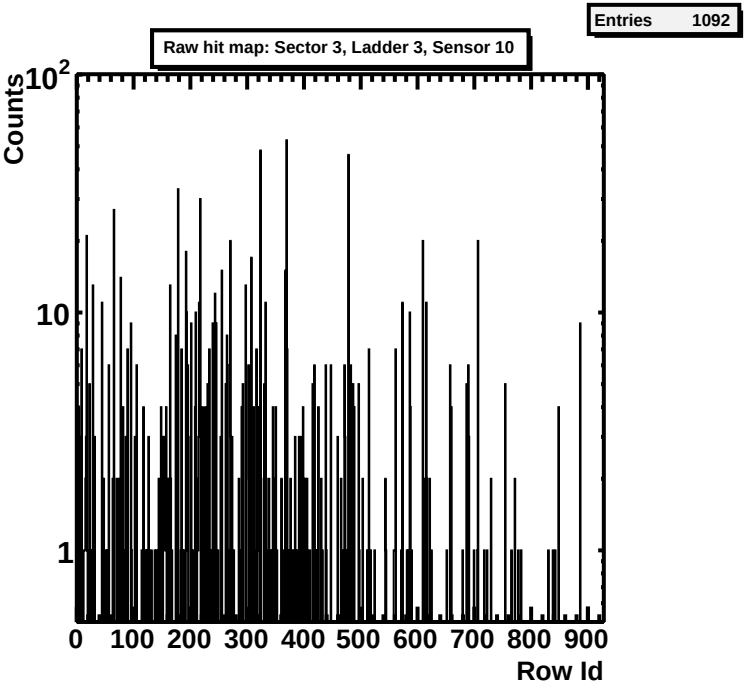

Entries 1997
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Column Id

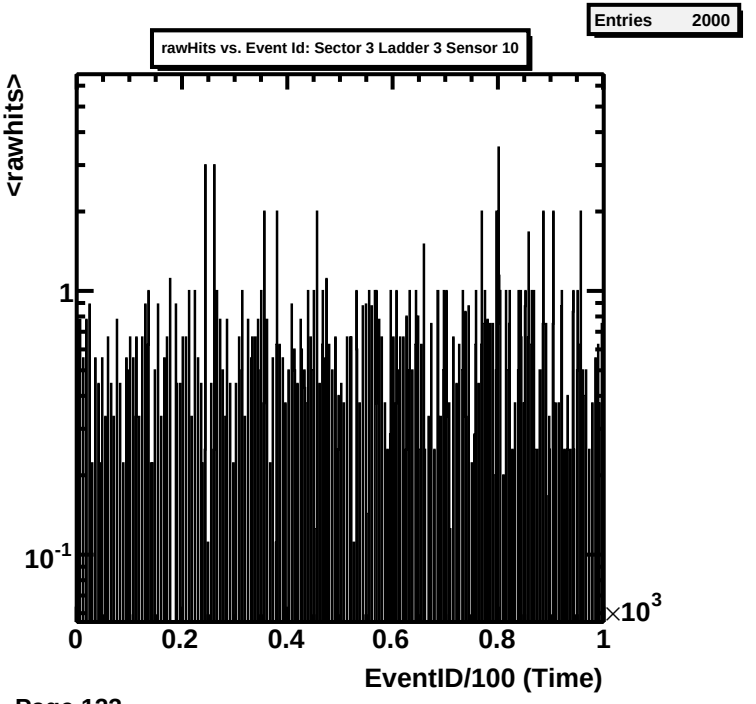

Entries 1997
Raw hit map: Sector 3, Ladder 3, Sensor 9
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 1092
Raw hit map: Sector 3, Ladder 3, Sensor 10
Row Id
Column Id


Entries 1092
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Column Id


Entries 1092
Raw hit map: Sector 3, Ladder 3, Sensor 10
Counts
Row Id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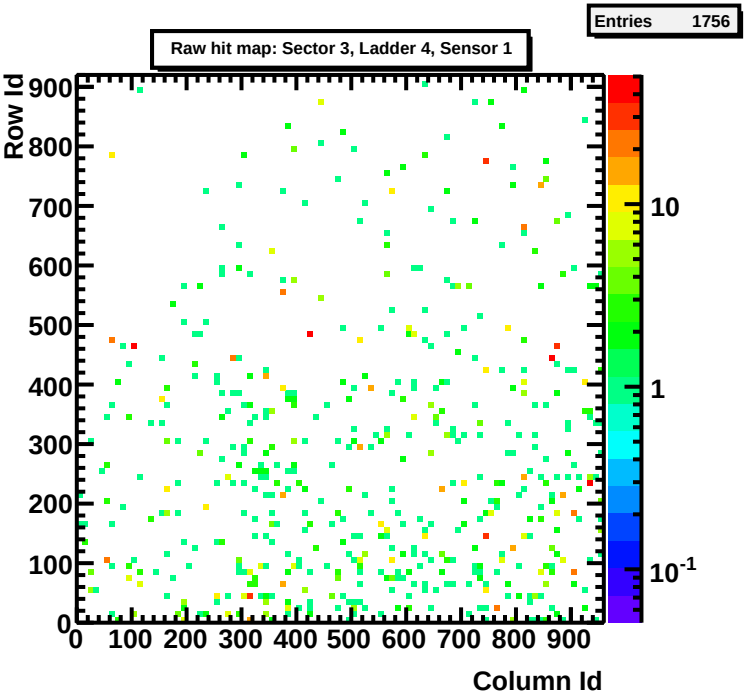
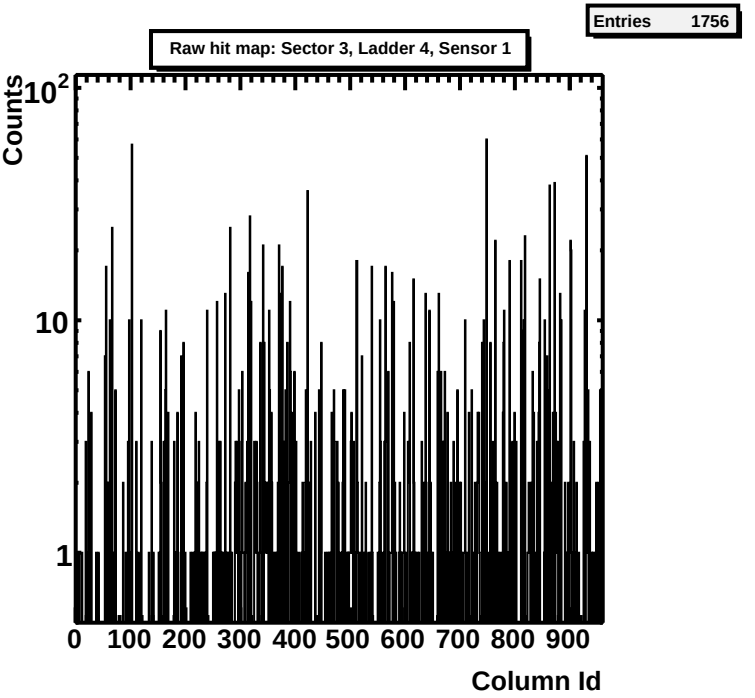
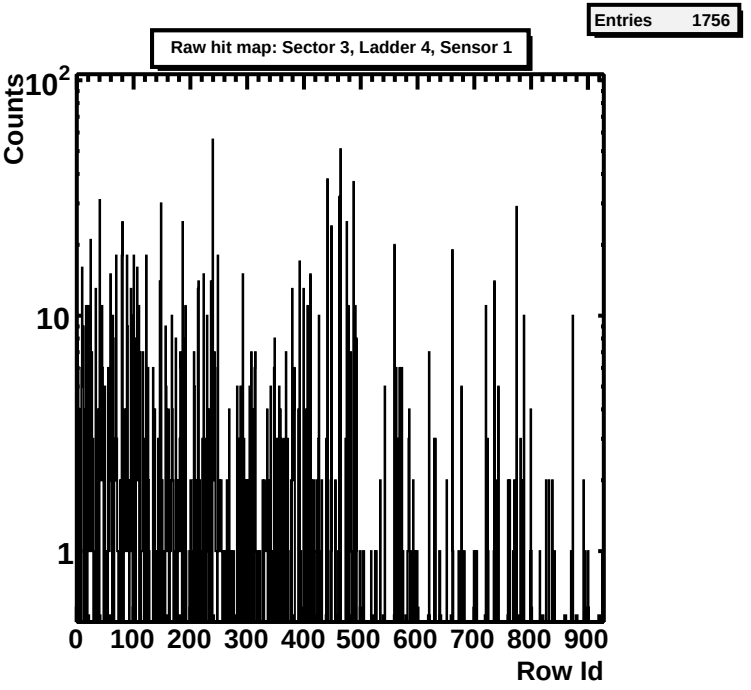
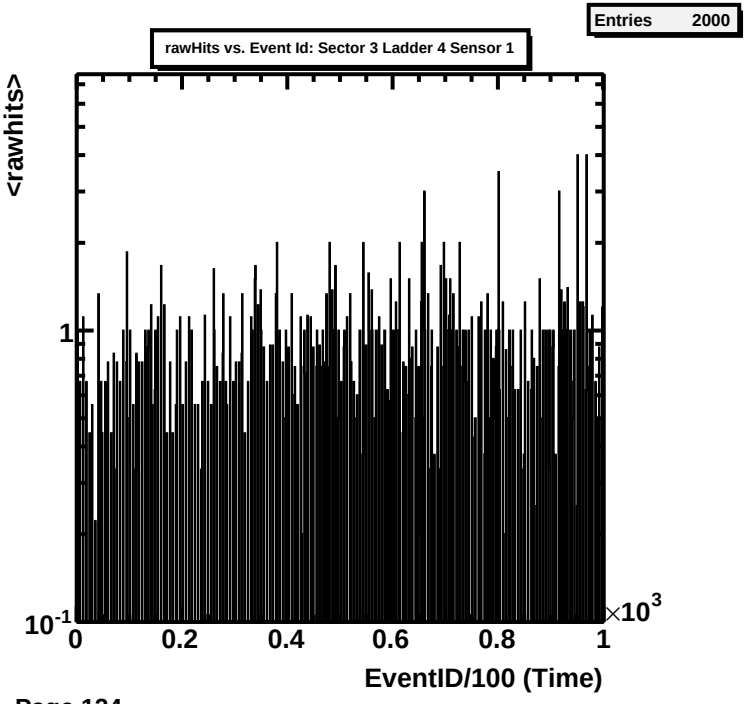
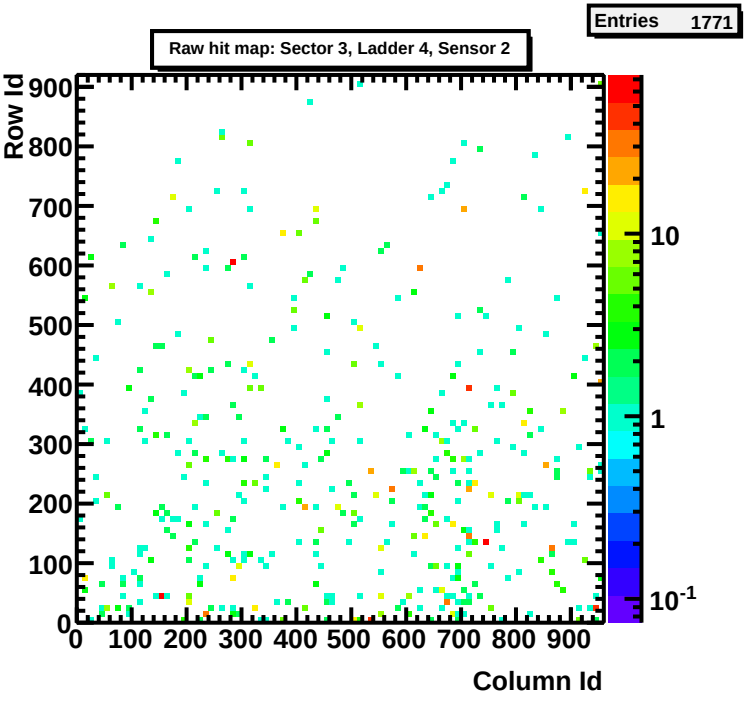
<rawhits>
EventID/100 (Time)


Entries 1756
Raw hit map: Sector 3, Ladder 4, Sensor 1
Row Id
Column Id


Entries 1756
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Column Id


Entries 1756
Raw hit map: Sector 3, Ladder 4, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 1771
Raw hit map: Sector 3, Ladder 4, Sensor 2
Row Id
Column Id
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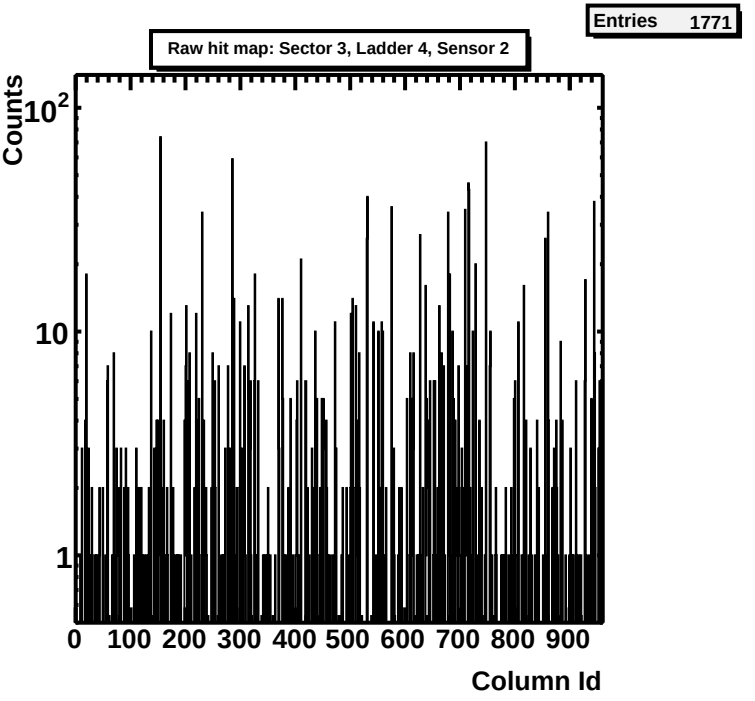
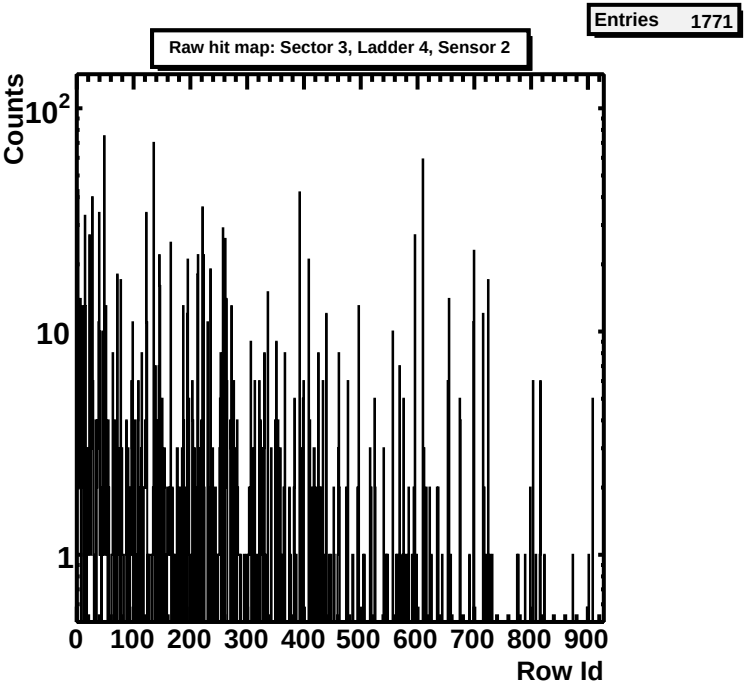
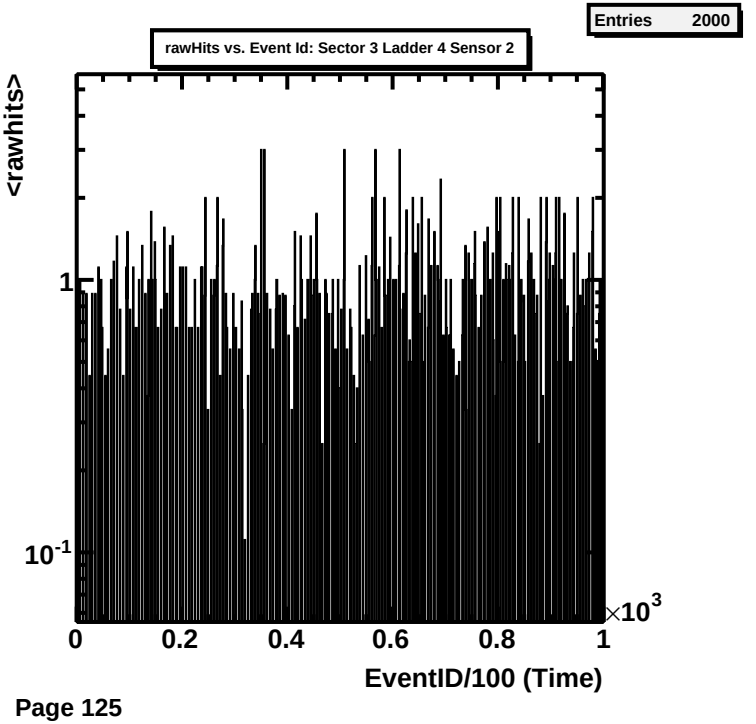
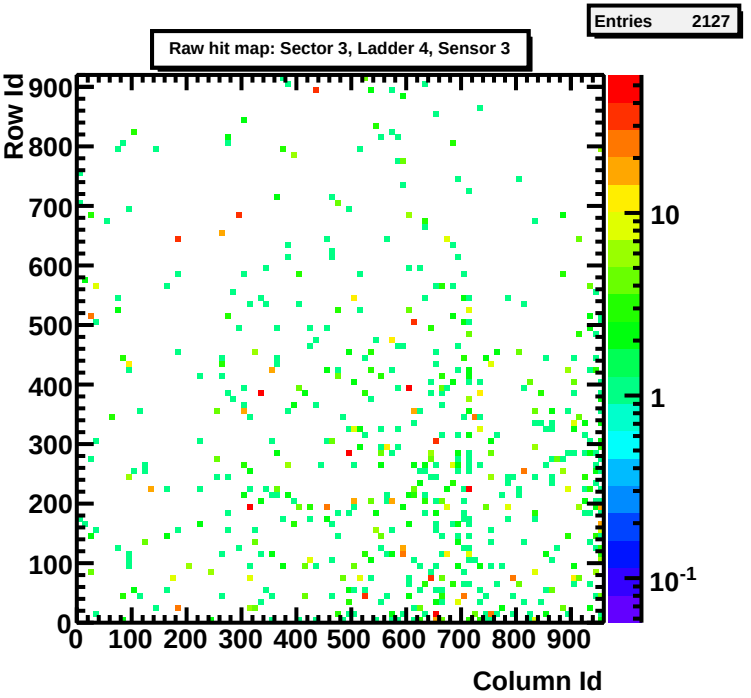
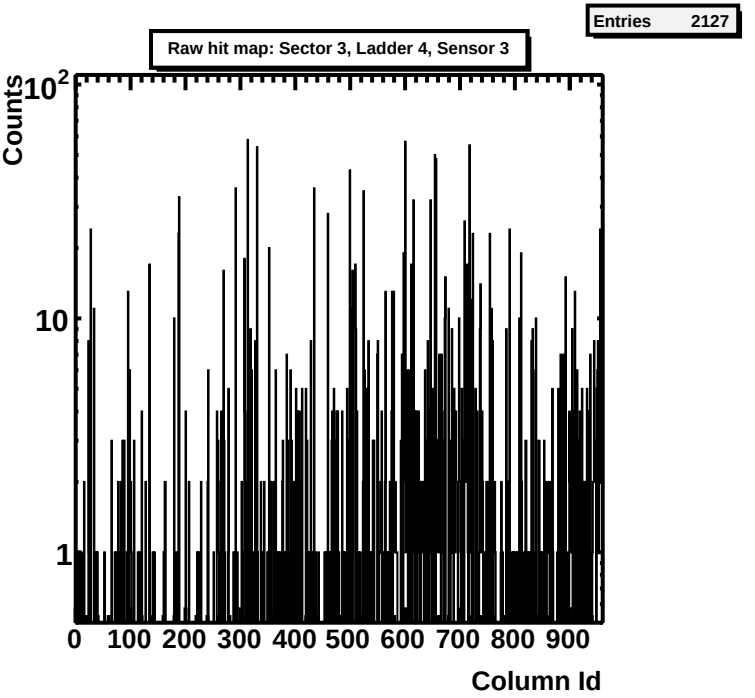
10
1
10^{-1}

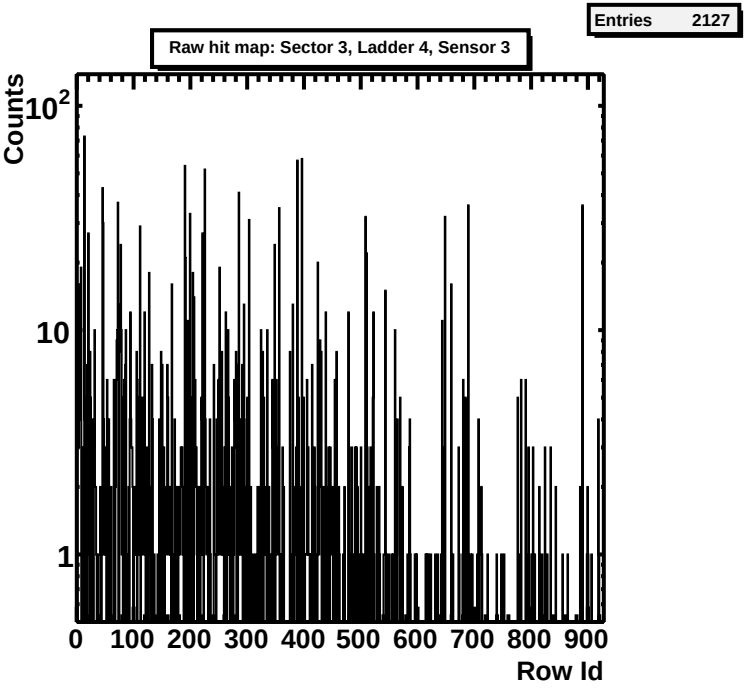

Entries 1771
Raw hit map: Sector 3, Ladder 4, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

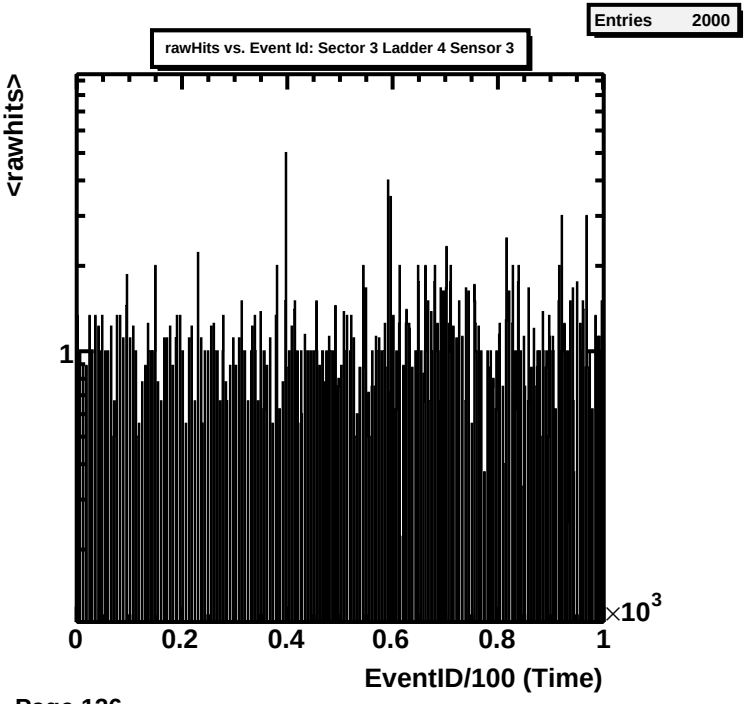

Entries 1771
Raw hit map: Sector 3, Ladder 4, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

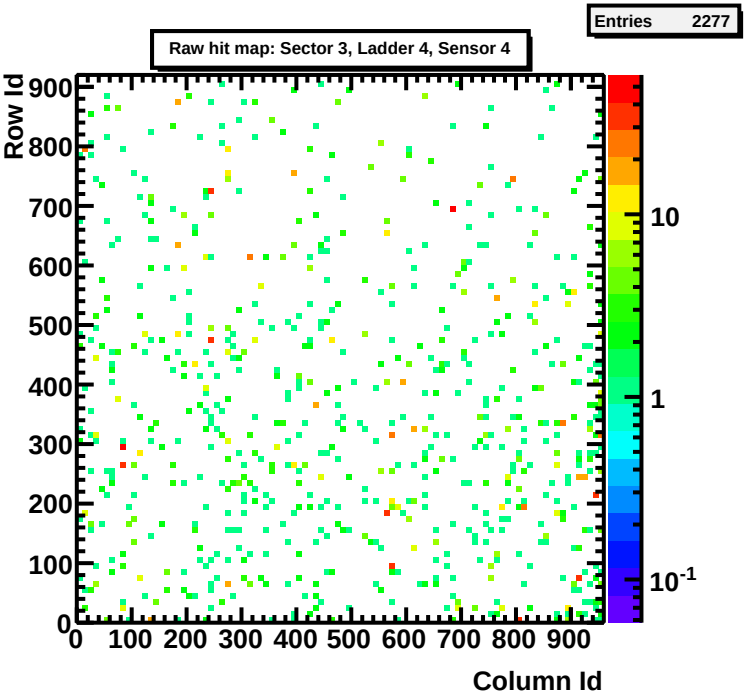

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 2
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

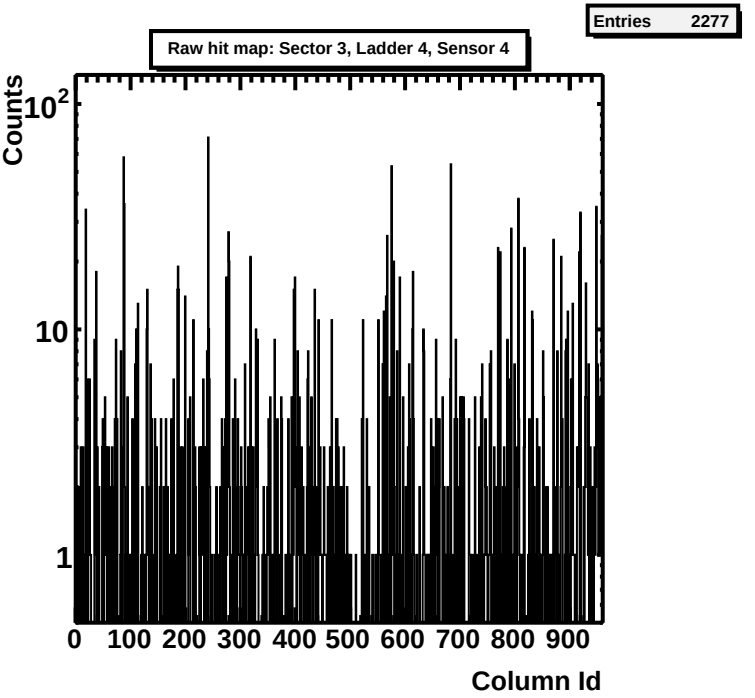

Entries 2127
Raw hit map: Sector 3, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

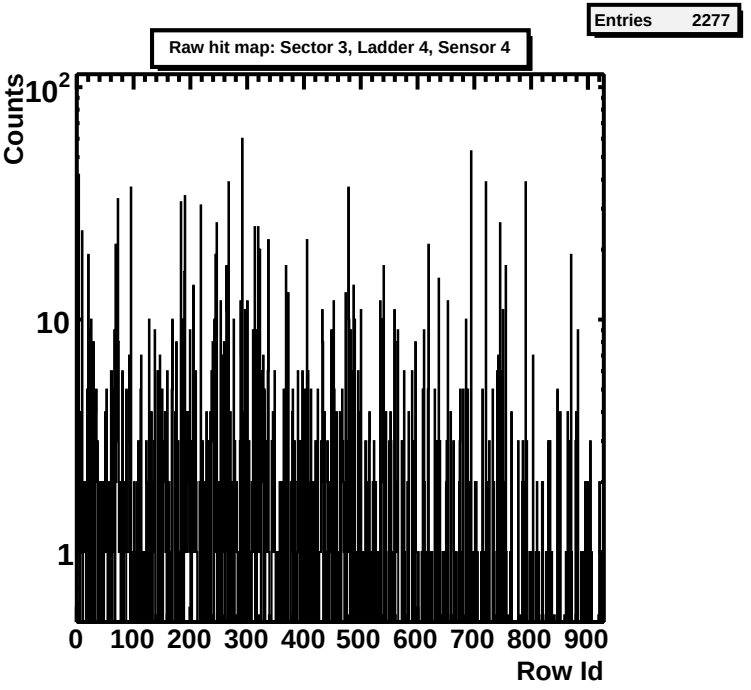

Entries 2127
Raw hit map: Sector 3, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

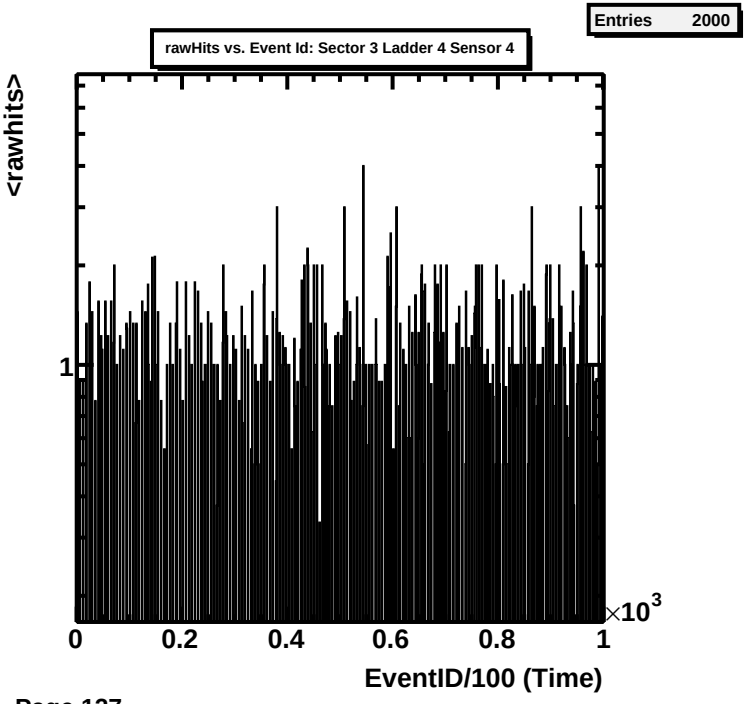

Entries 2127
Raw hit map: Sector 3, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

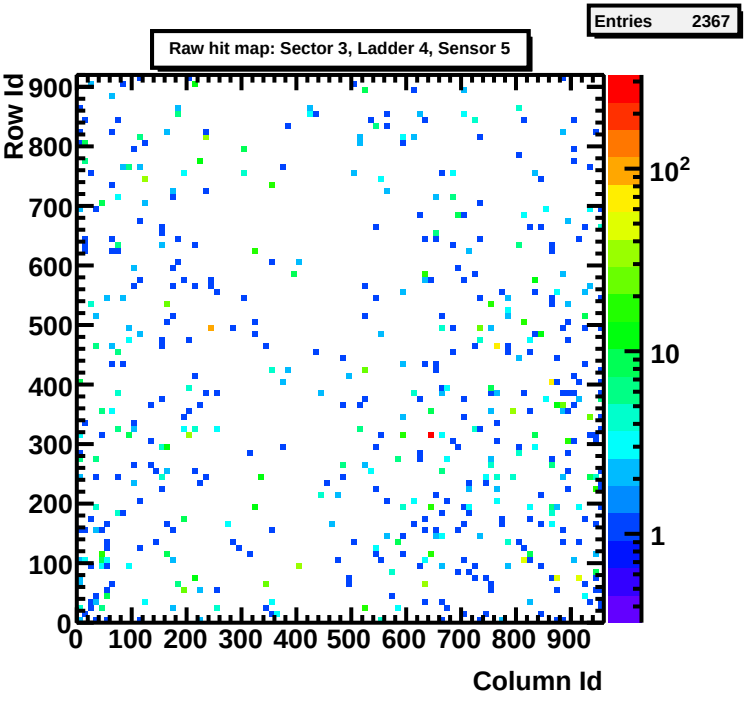

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

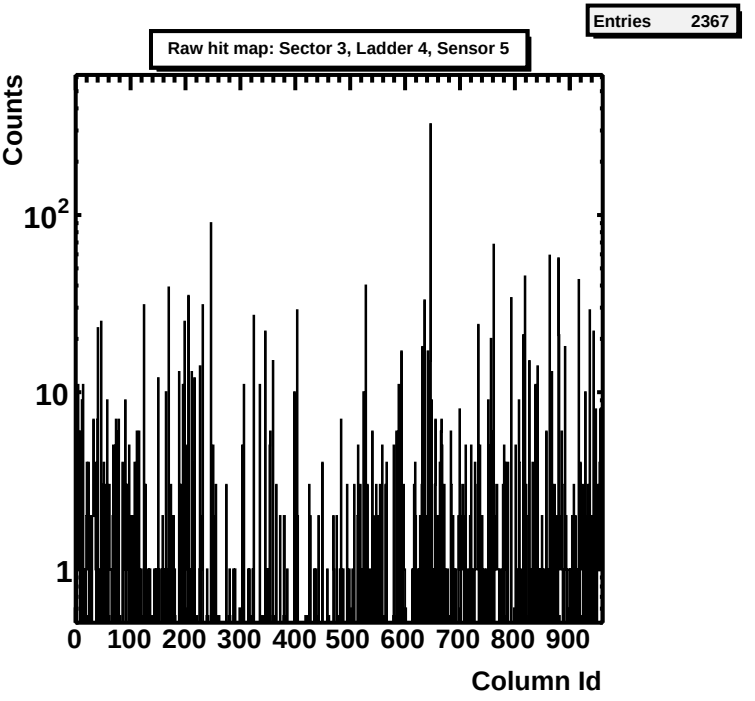

Entries 2277
Raw hit map: Sector 3, Ladder 4, Sensor 4
Row Id
Column Id

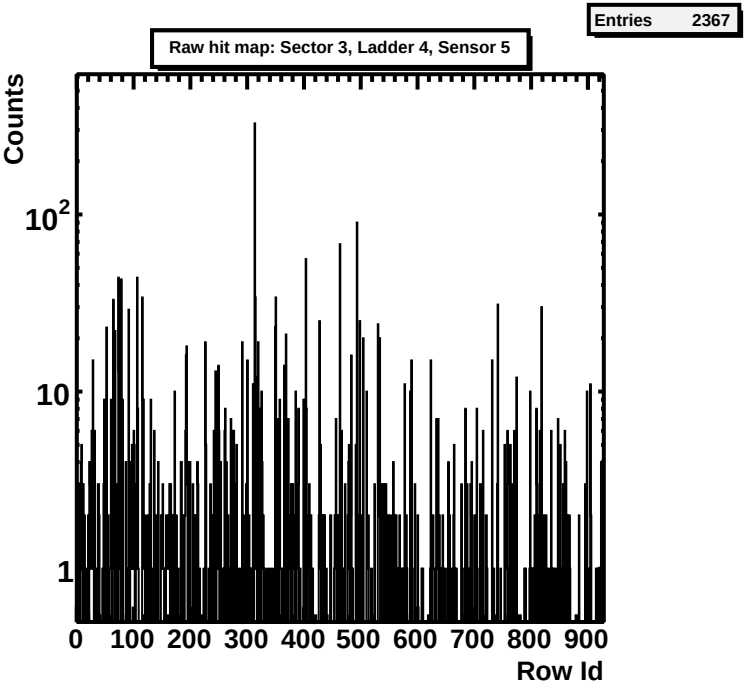

Entries 2277
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
Column Id

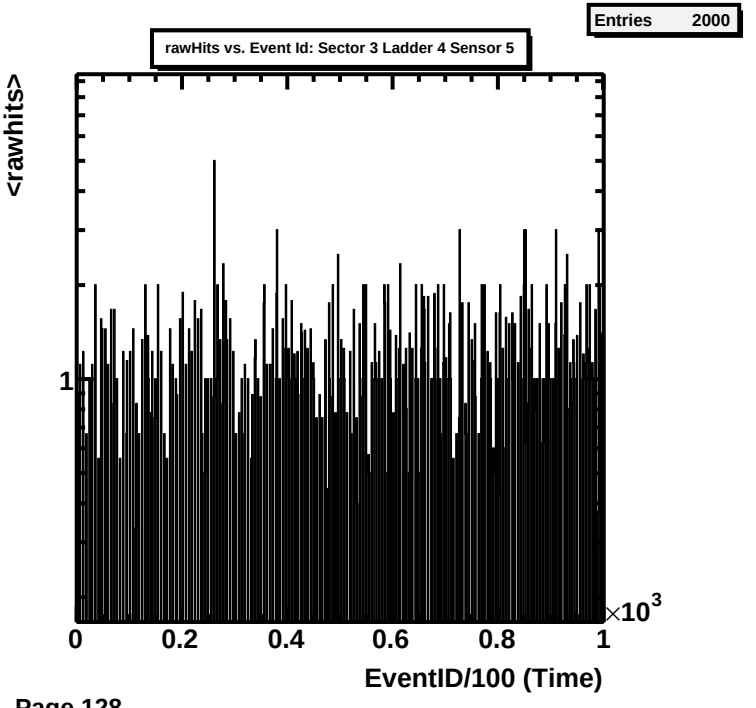

Entries 2277
Raw hit map: Sector 3, Ladder 4, Sensor 4
Counts
Row Id

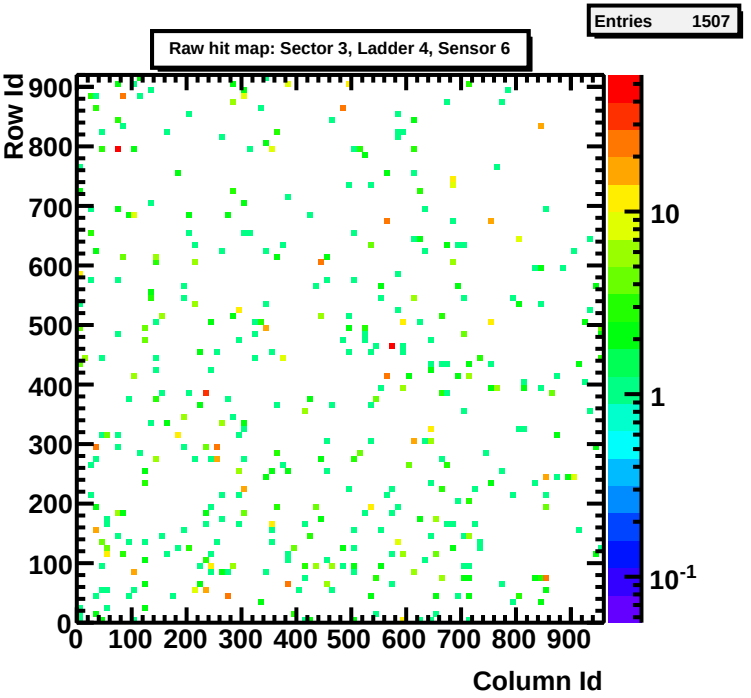

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)


Entries 2367
Raw hit map: Sector 3, Ladder 4, Sensor 5
Row Id
Column Id


Entries 2367
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Column Id


Entries 2367
Raw hit map: Sector 3, Ladder 4, Sensor 5
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)


Entries 1507
Raw hit map: Sector 3, Ladder 4, Sensor 6
Row Id
Column Id
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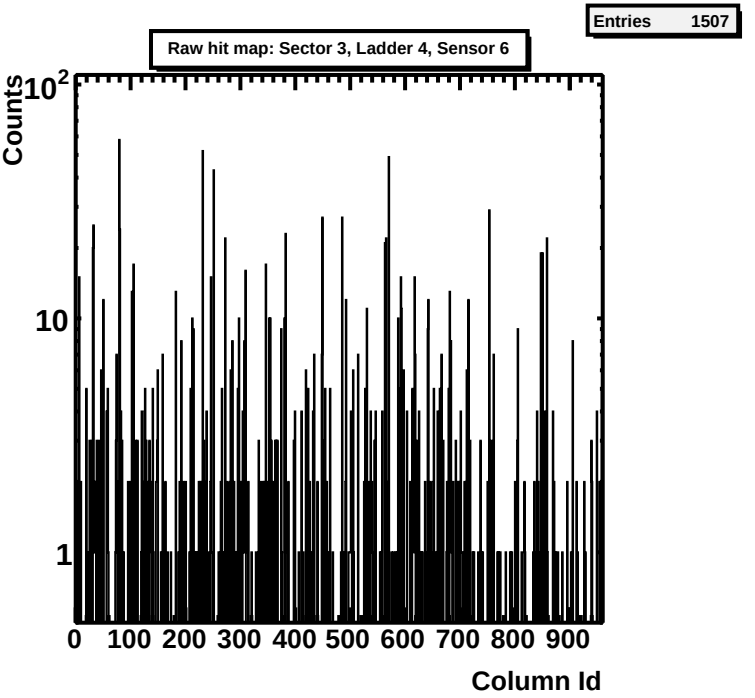
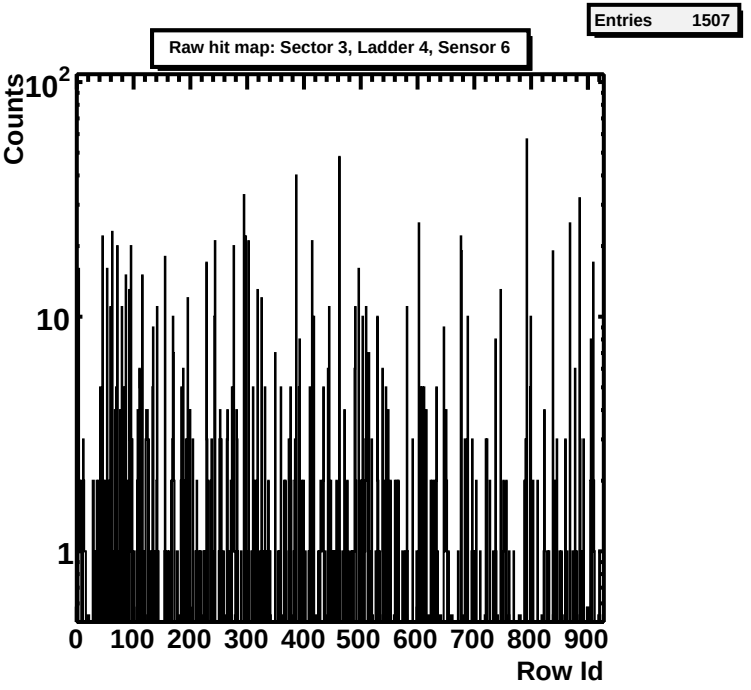
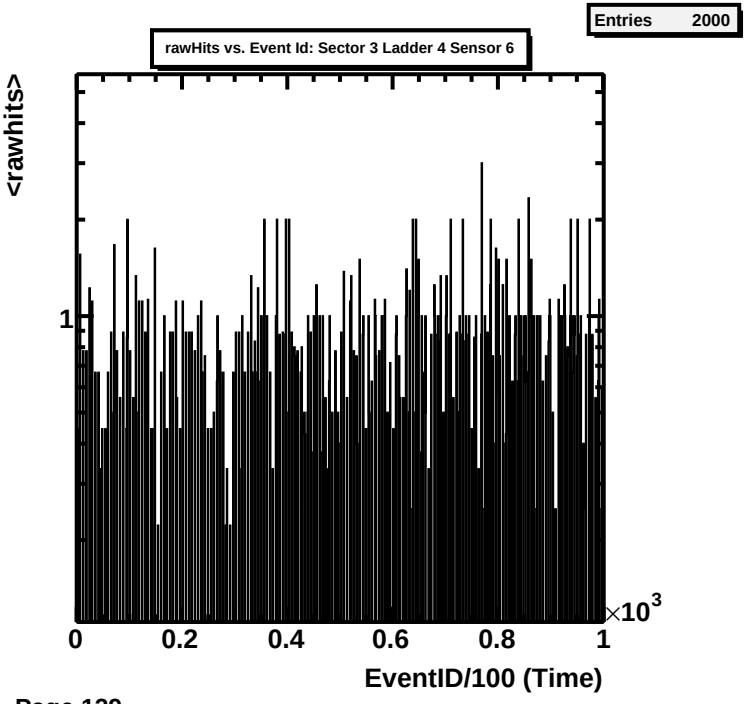
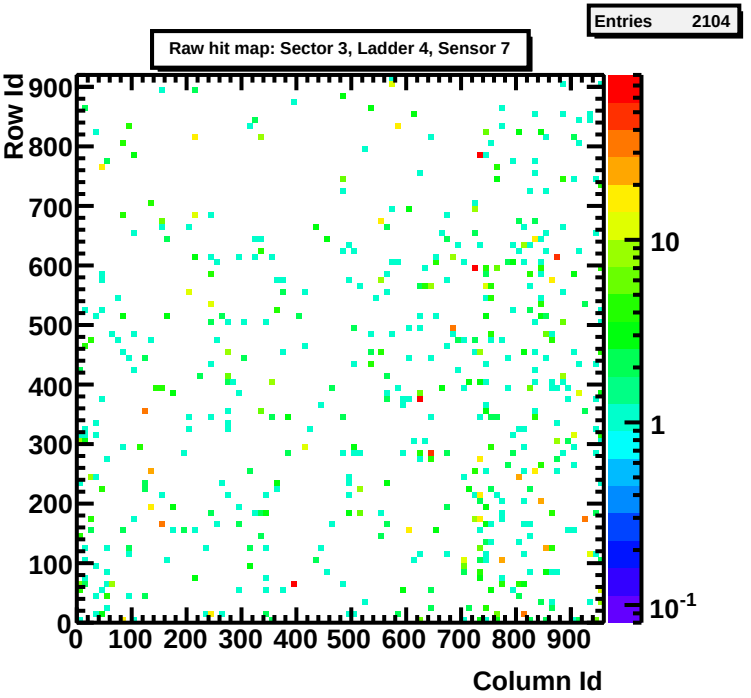
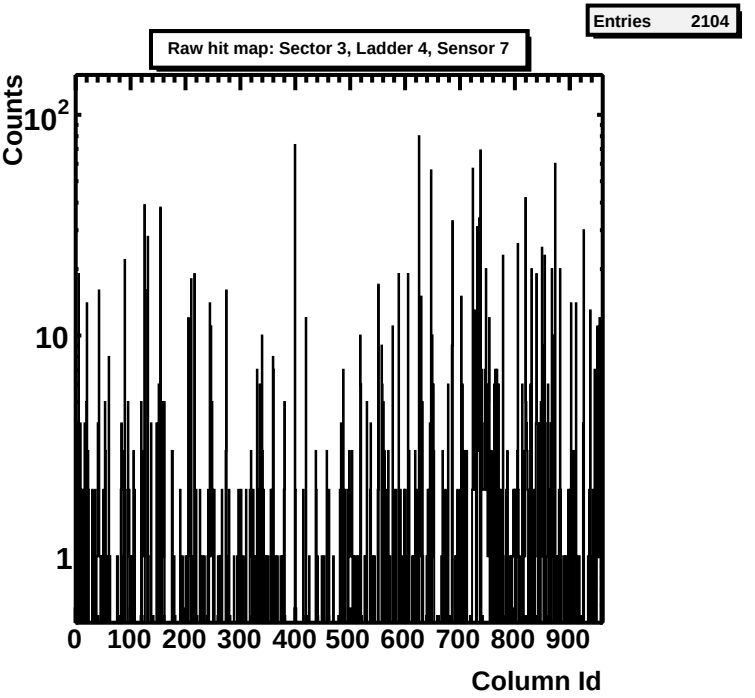
10
1
10^{-1}

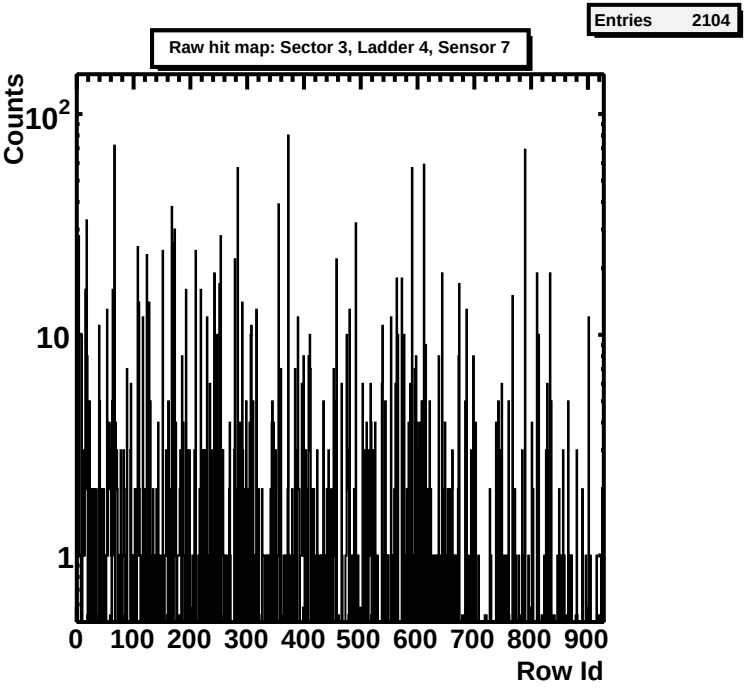

Entries 1507
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

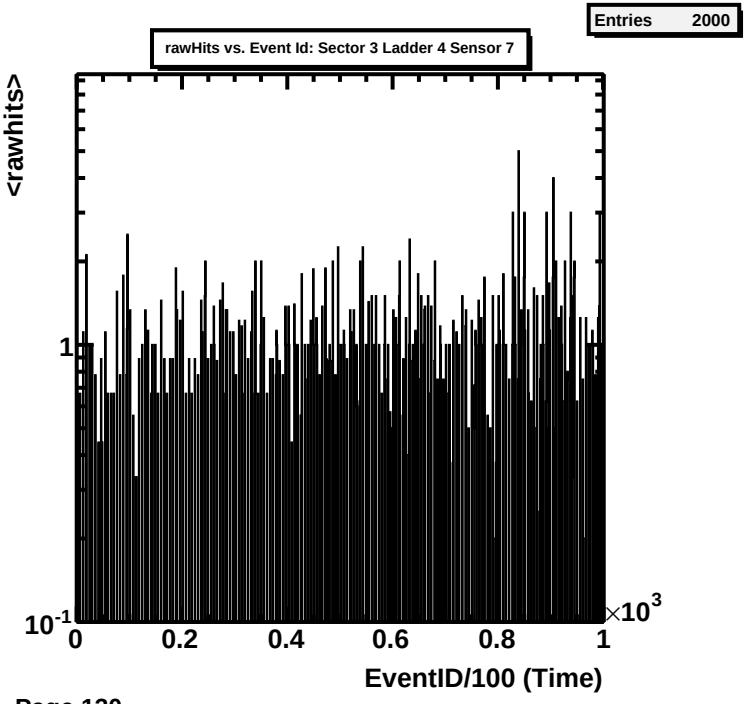

Entries 1507
Raw hit map: Sector 3, Ladder 4, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

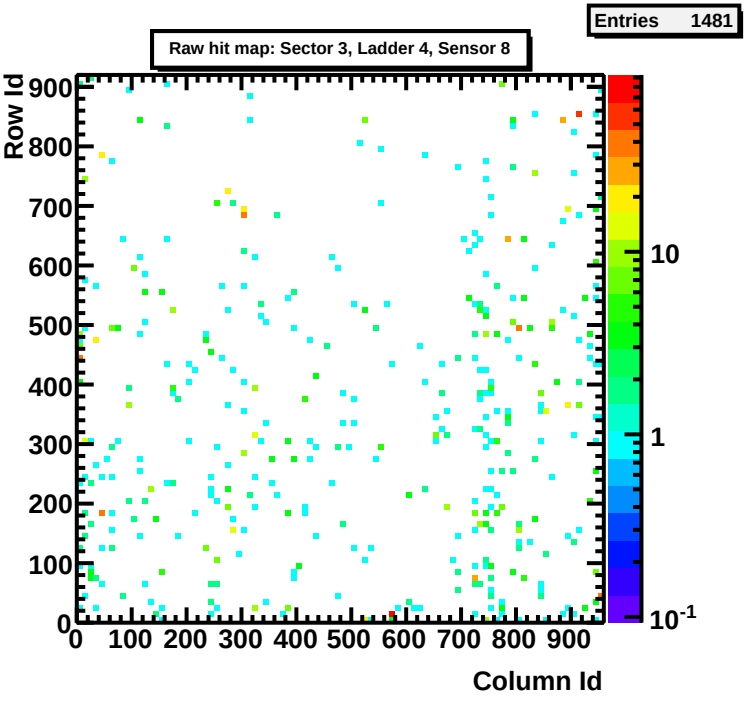

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 6
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

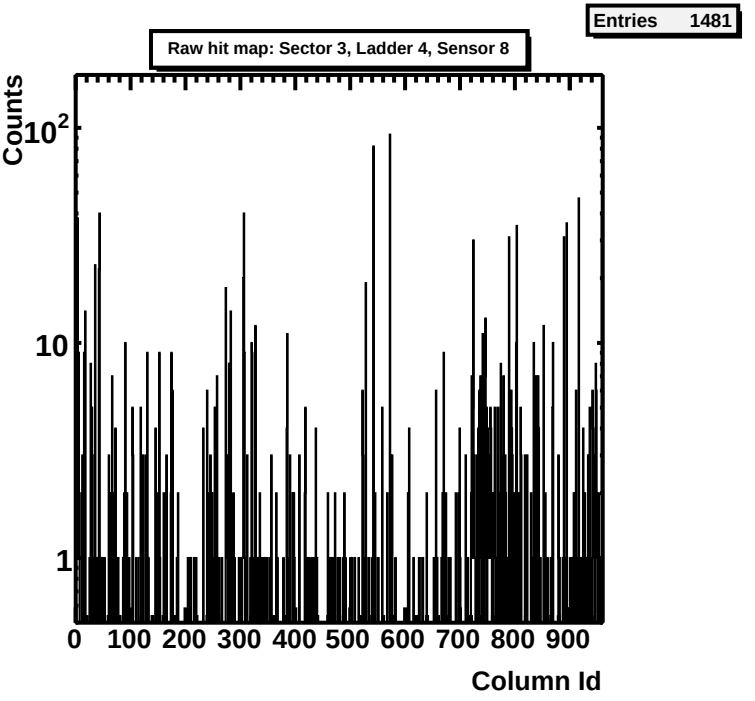

Entries 2104
Raw hit map: Sector 3, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

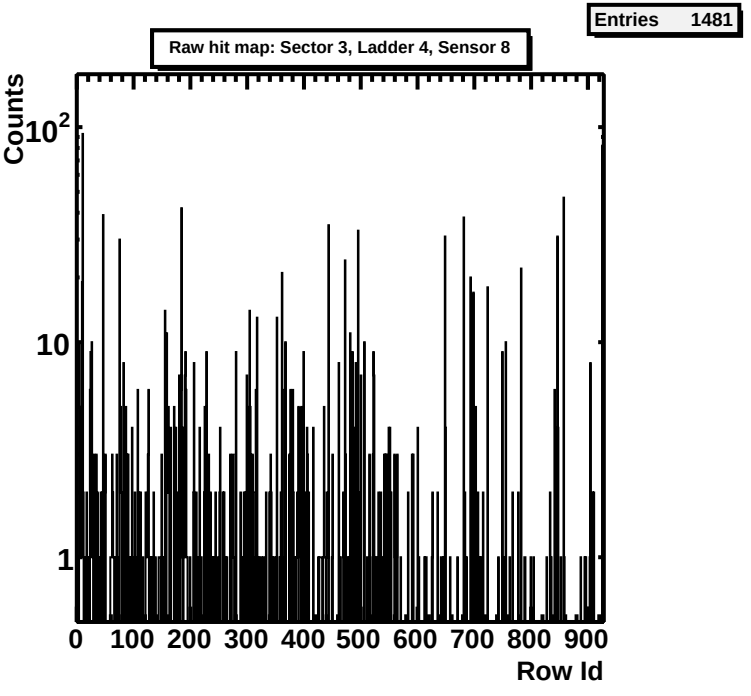

Entries 2104
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

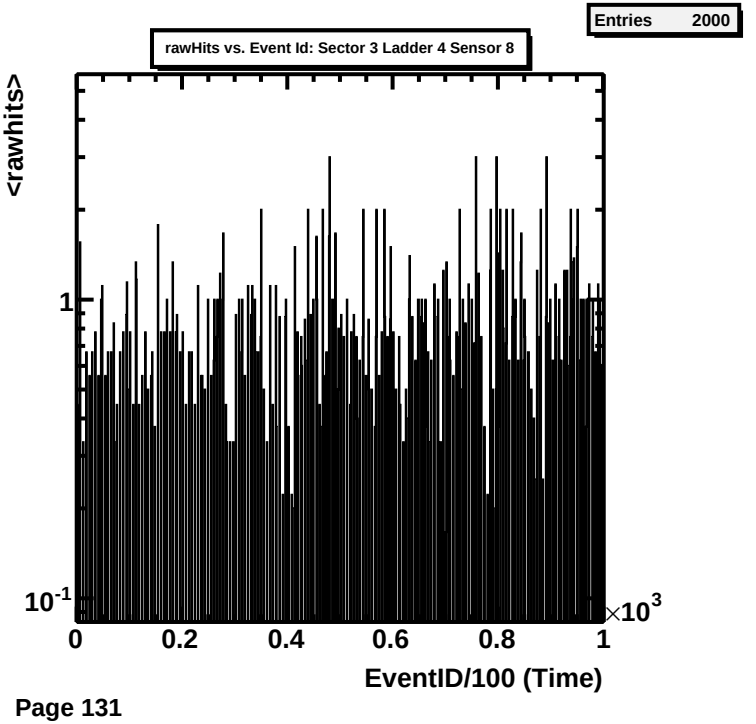

Entries 2104
Raw hit map: Sector 3, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

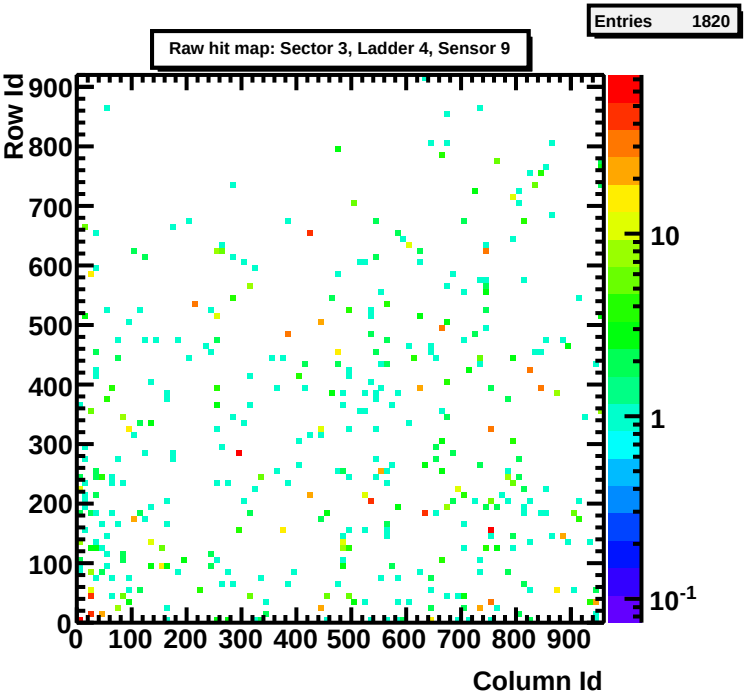

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

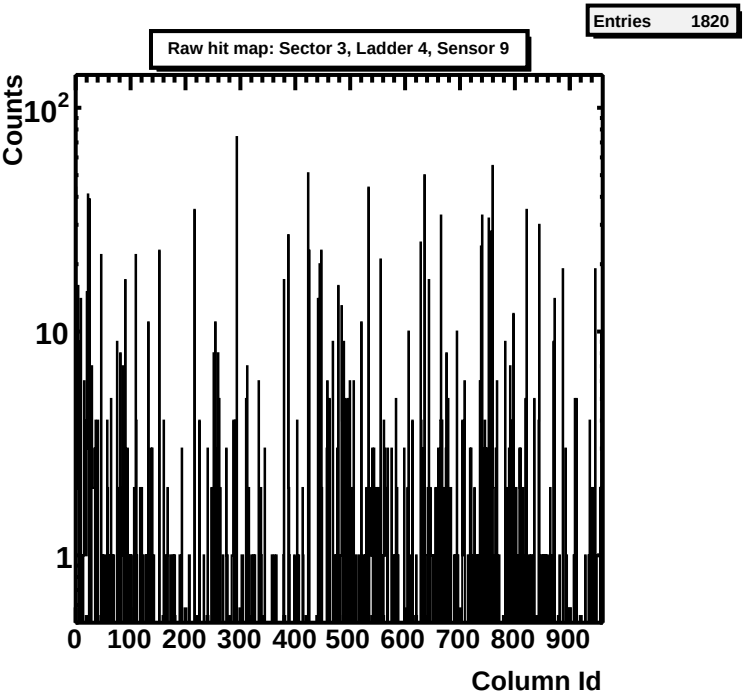

Entries 1481
Raw hit map: Sector 3, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

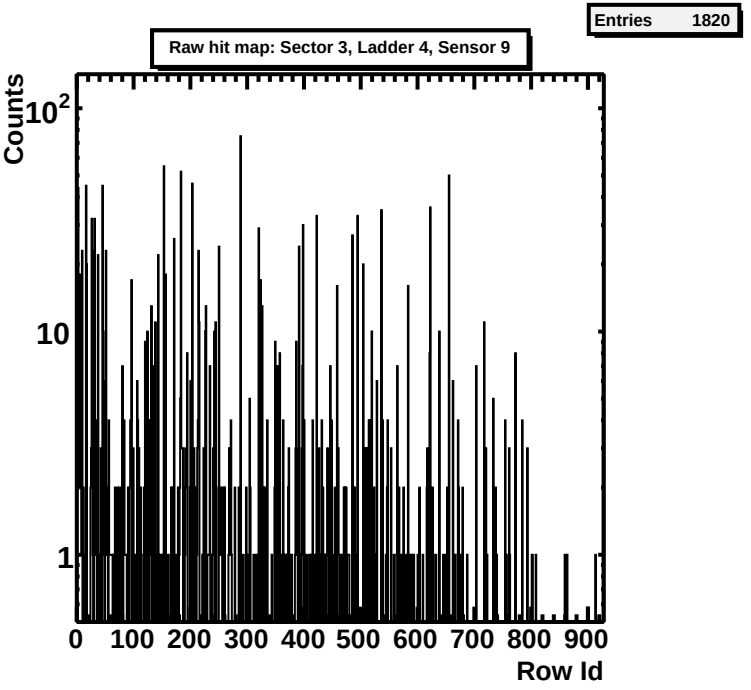

Entries 1481
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

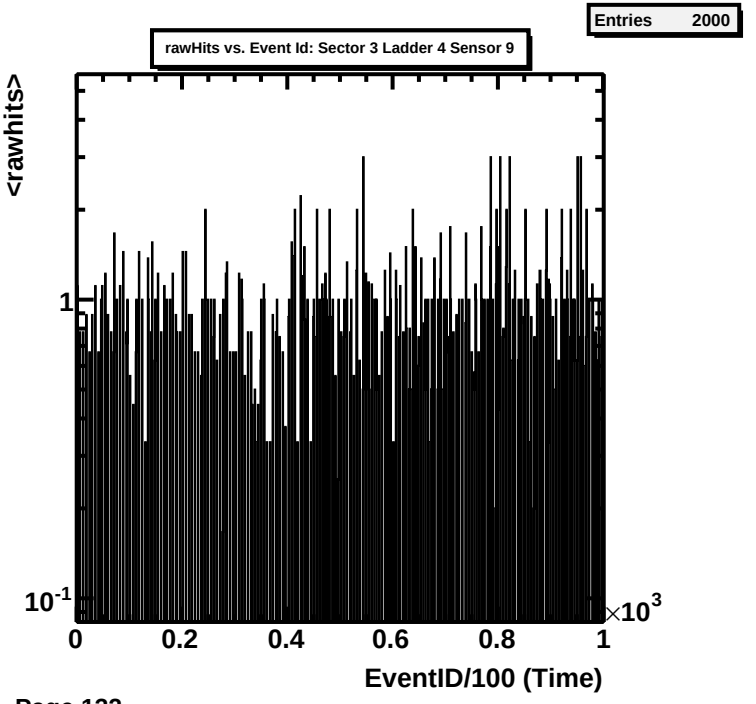

Entries 1481
Raw hit map: Sector 3, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

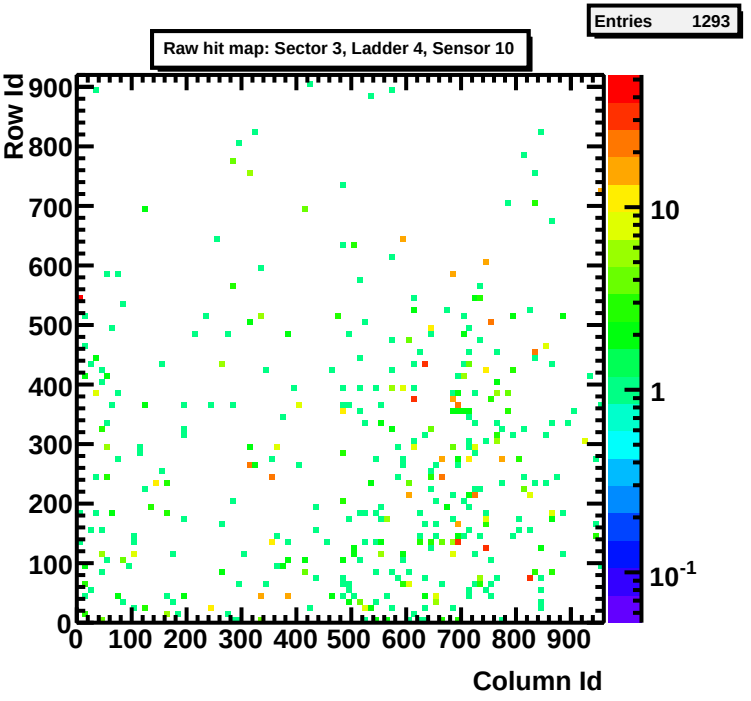

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 8
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

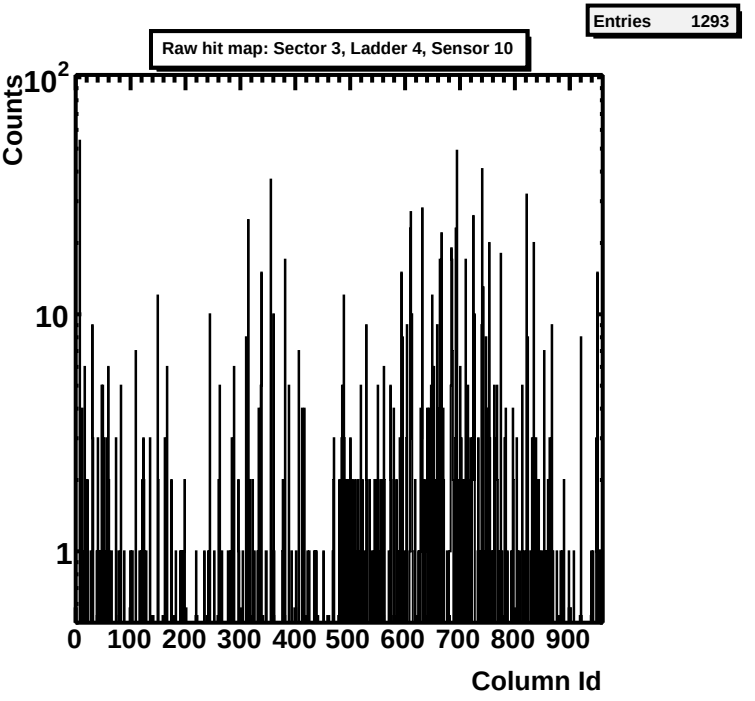

Entries 1820
Raw hit map: Sector 3, Ladder 4, Sensor 9
Row Id
Column Id

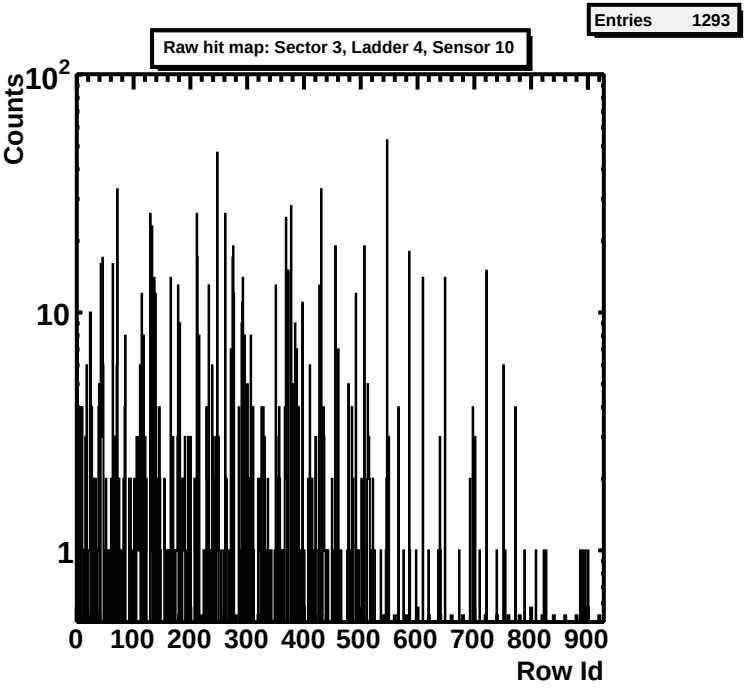

Entries 1820
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
Column Id

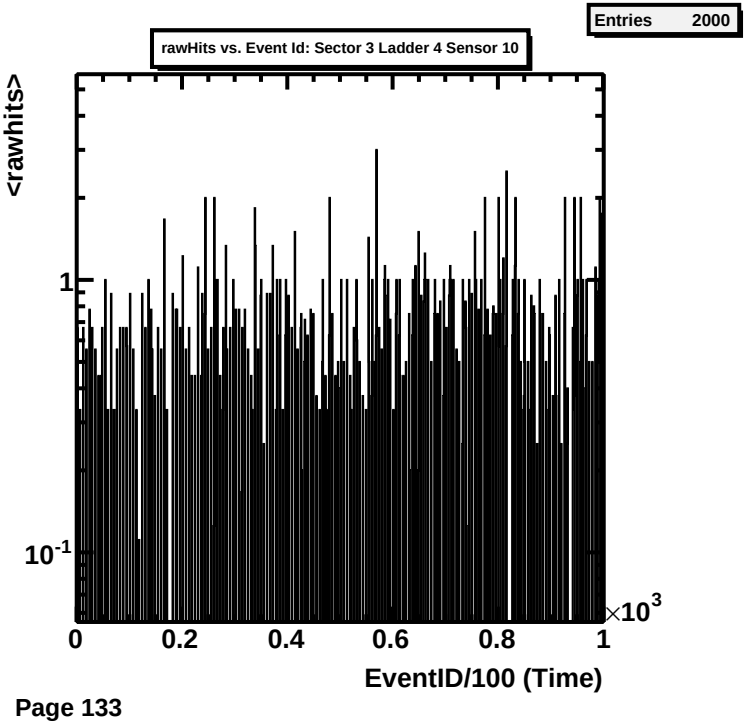

Entries 1820
Raw hit map: Sector 3, Ladder 4, Sensor 9
Counts
Row Id

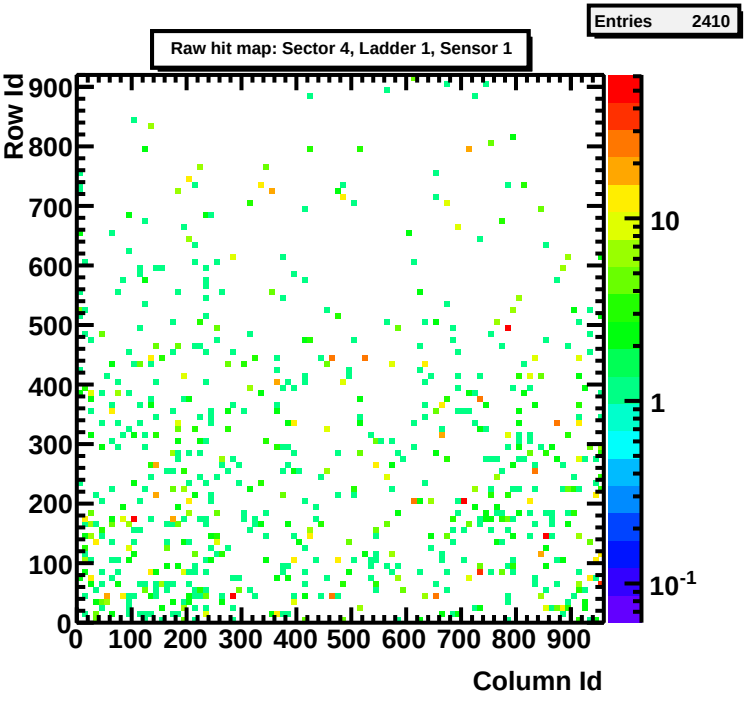

Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 1293
Raw hit map: Sector 3, Ladder 4, Sensor 10
Row Id
Column Id


Entries 1293
Raw hit map: Sector 3, Ladder 4, Sensor 10
Counts
Column Id


Entries 1293
Raw hit map: Sector 3, Ladder 4, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 3 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 2410
Raw hit map: Sector 4, Ladder 1, Sensor 1
Row Id
Column Id
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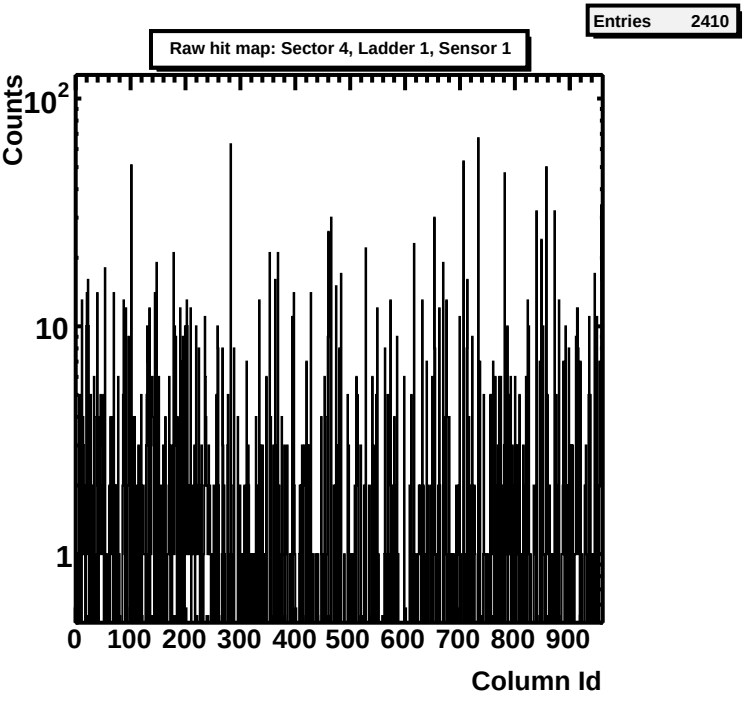
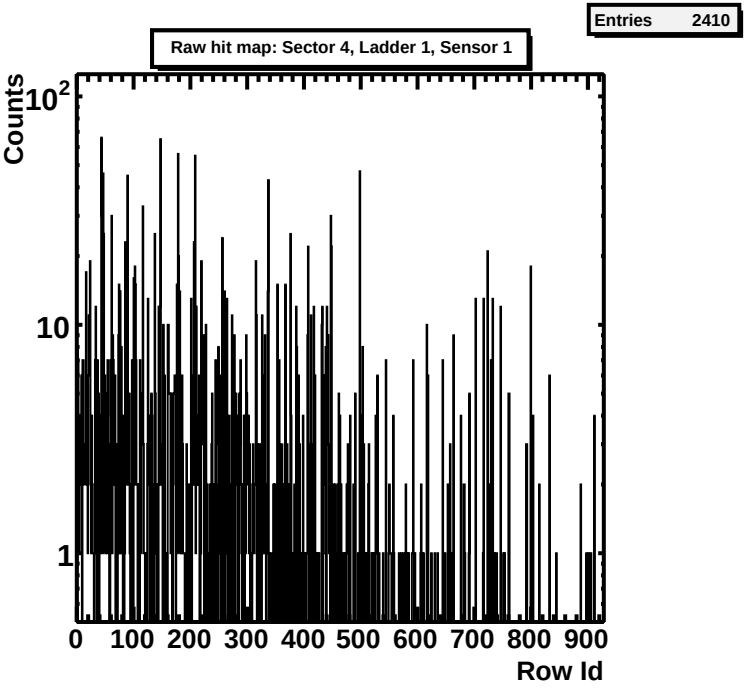
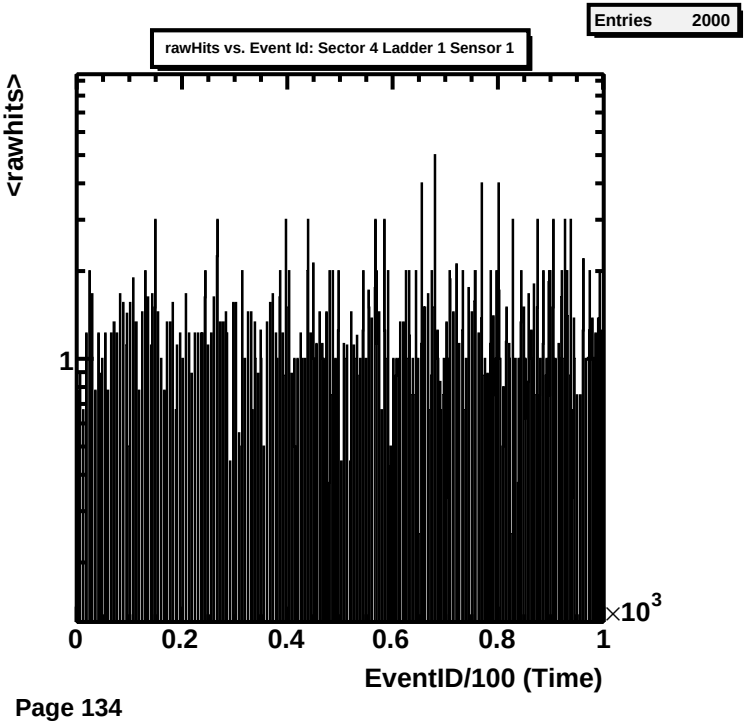
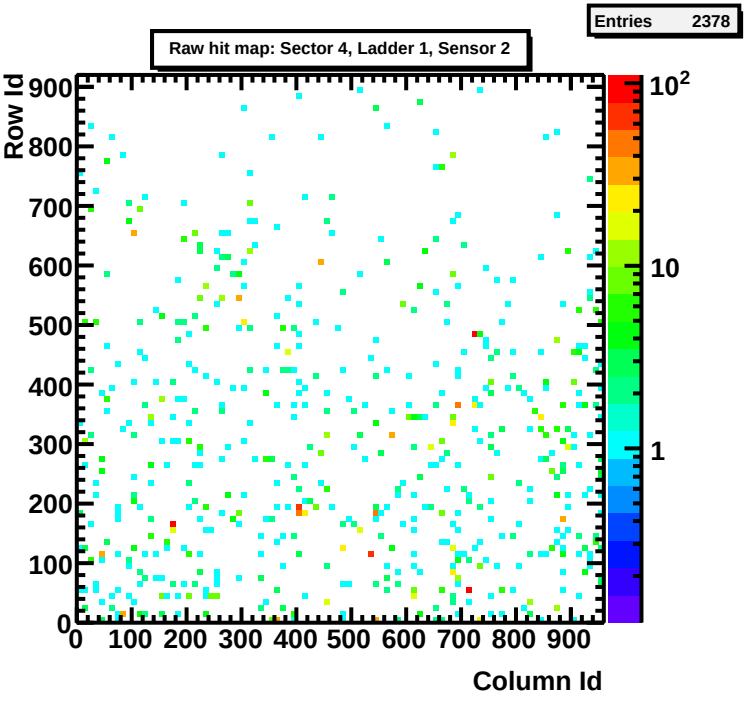
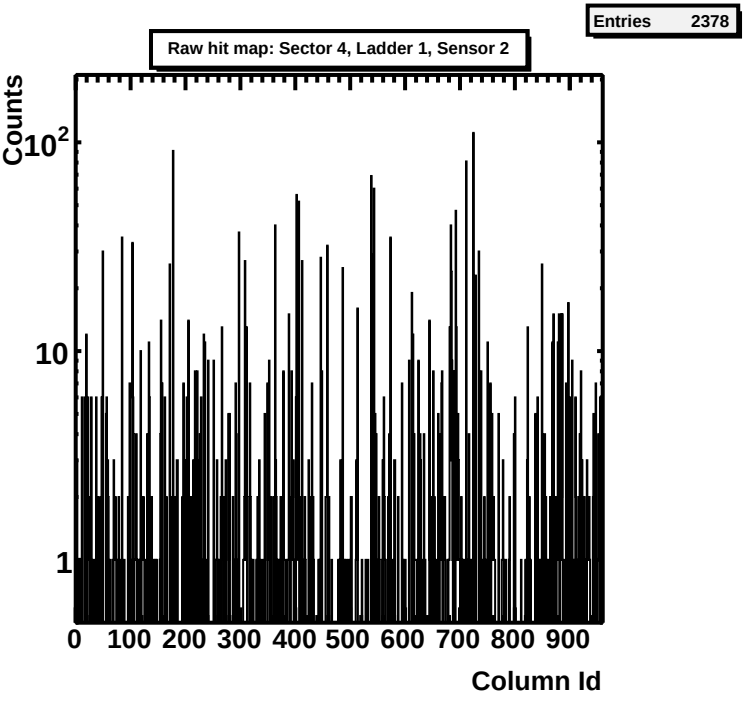
10
1
10^{-1}

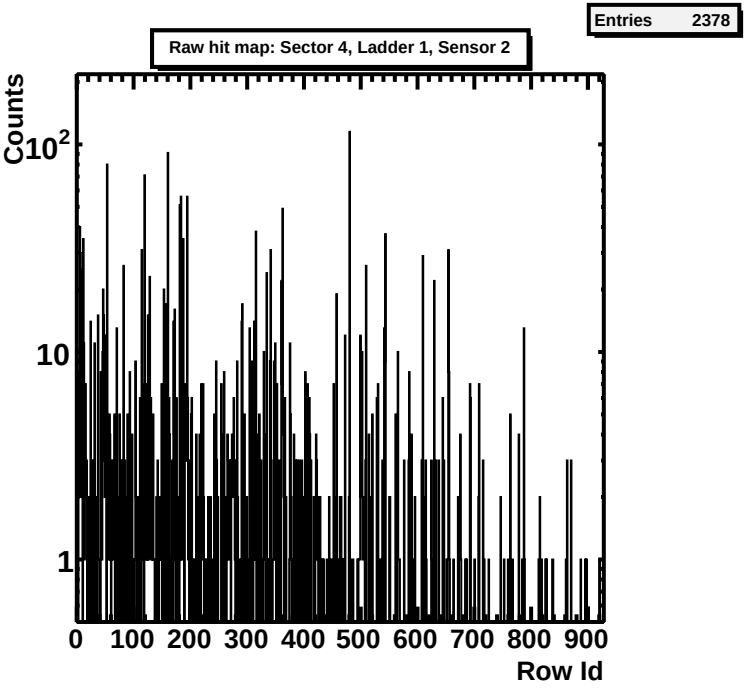

Entries 2410
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

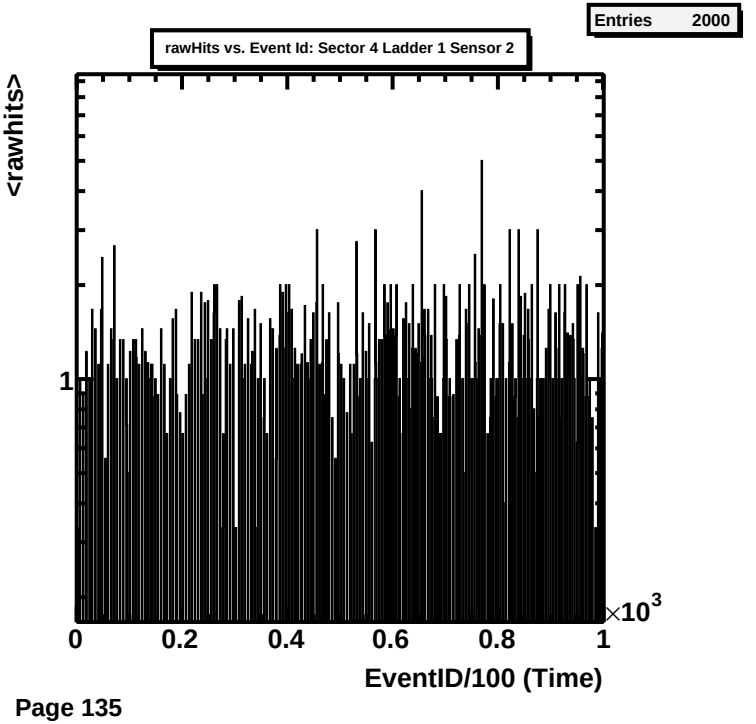

Entries 2410
Raw hit map: Sector 4, Ladder 1, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 1
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2378
Raw hit map: Sector 4, Ladder 1, Sensor 2
Row Id
Column Id


Entries 2378
Raw hit map: Sector 4, Ladder 1, Sensor 2
Counts
Column Id


Entries 2378
Raw hit map: Sector 4, Ladder 1, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 2
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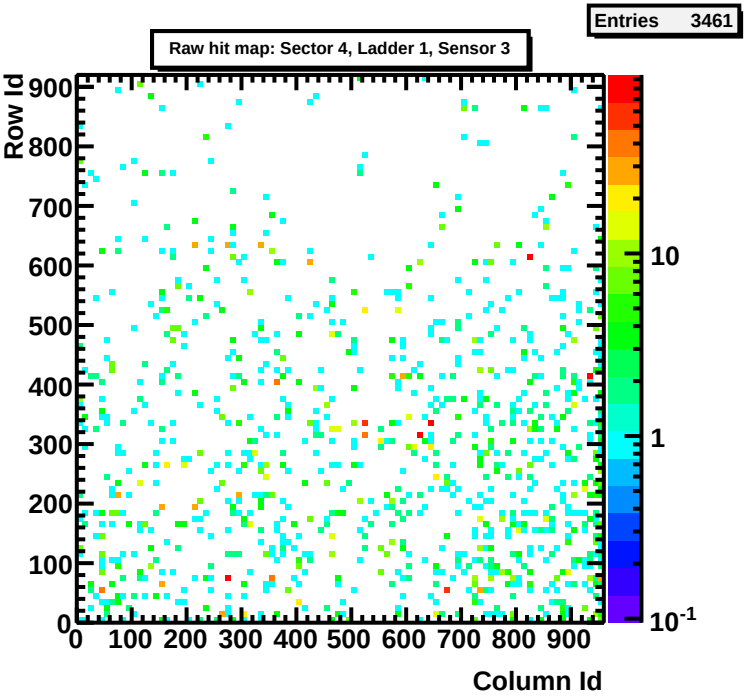
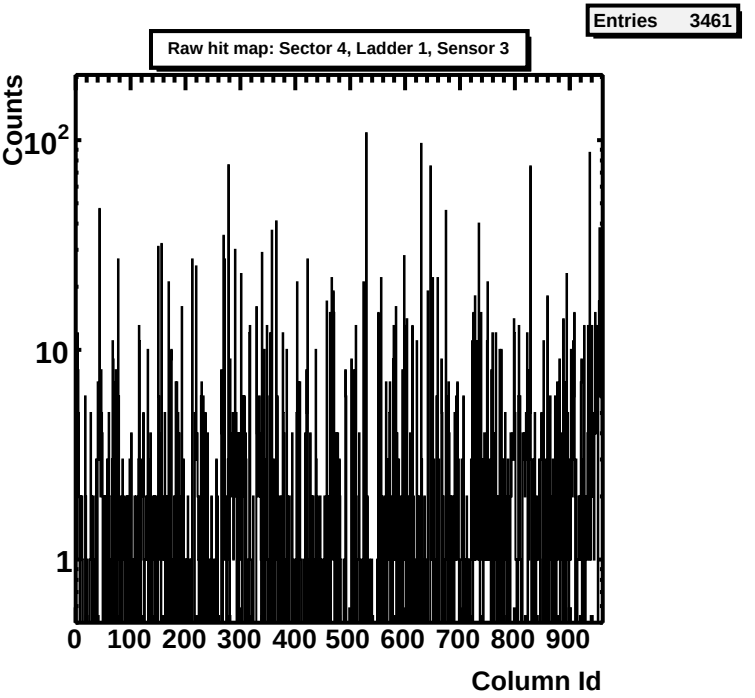
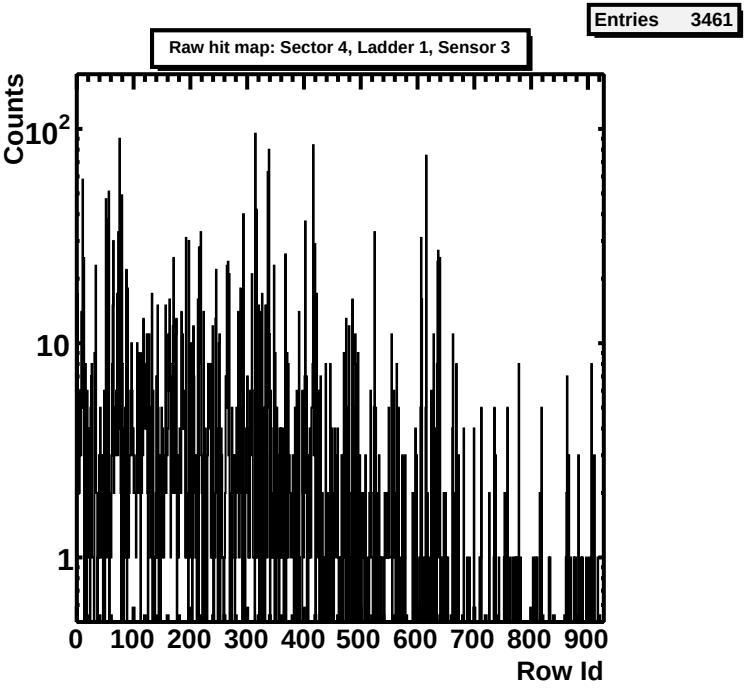
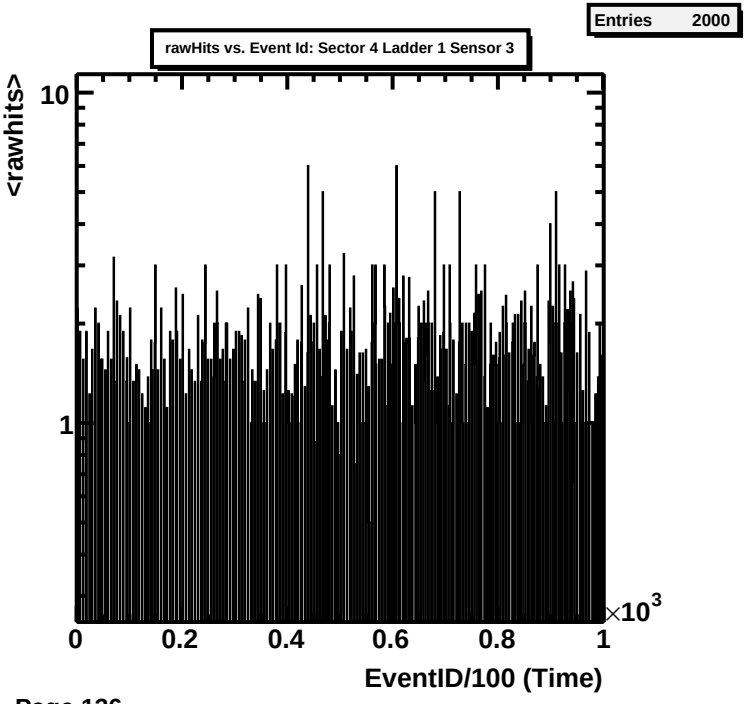
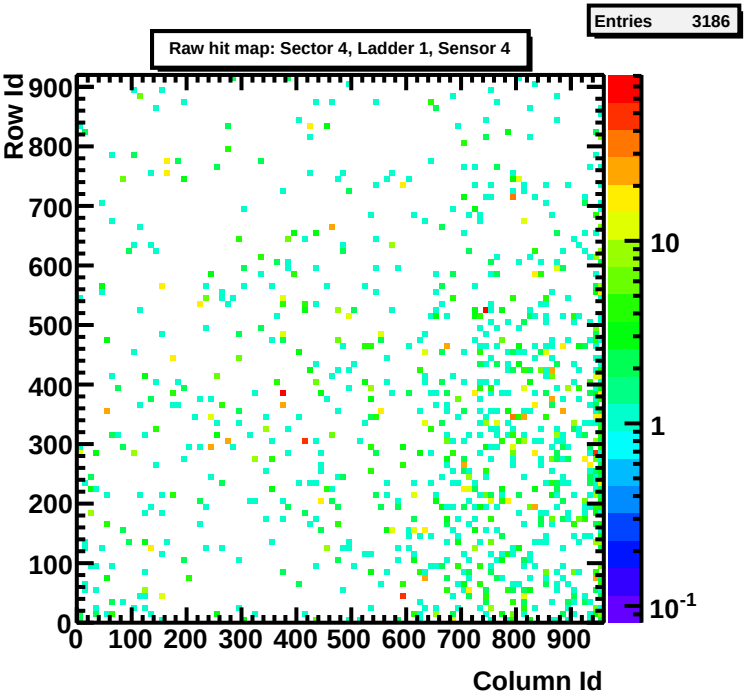
EventID/100 (Time)

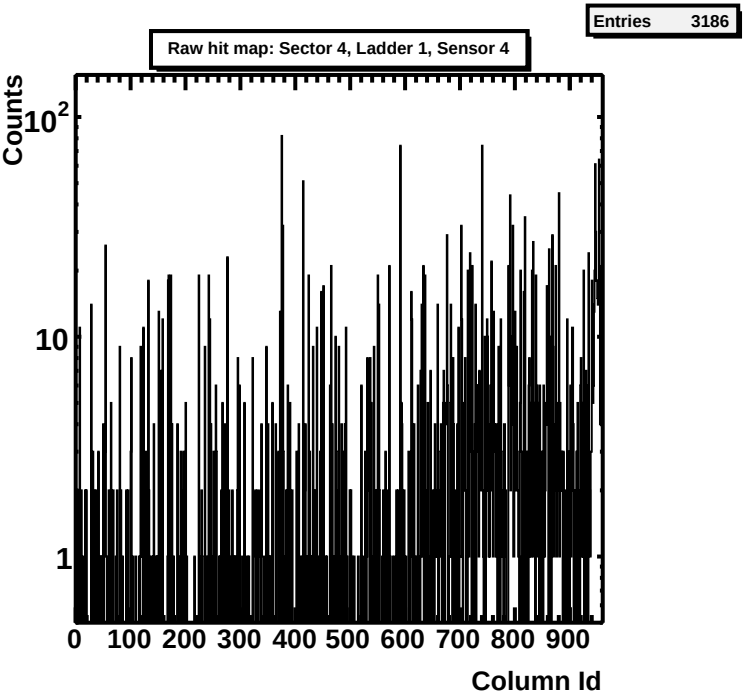

Entries 3461
Raw hit map: Sector 4, Ladder 1, Sensor 3
Row Id
Column Id

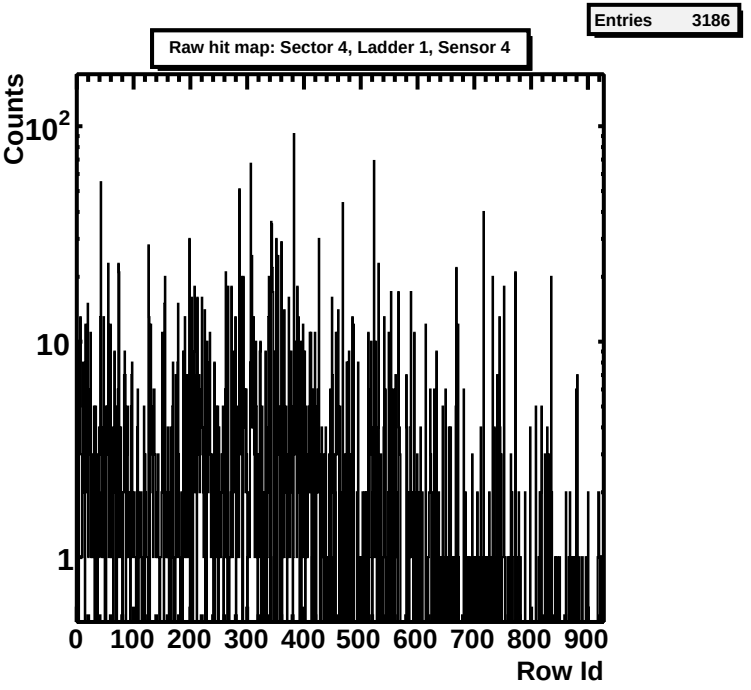

Entries 3461
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Column Id

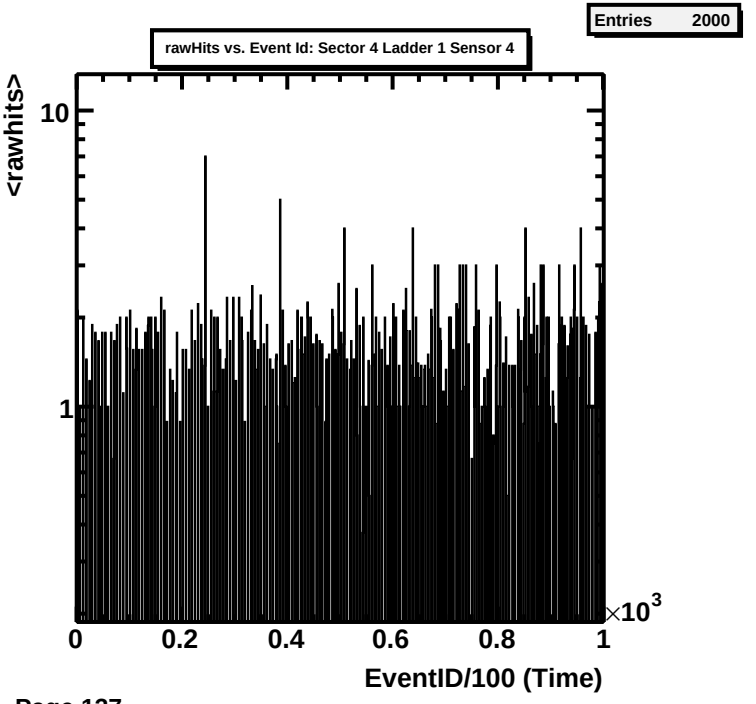

Entries 3461
Raw hit map: Sector 4, Ladder 1, Sensor 3
Counts
Row Id

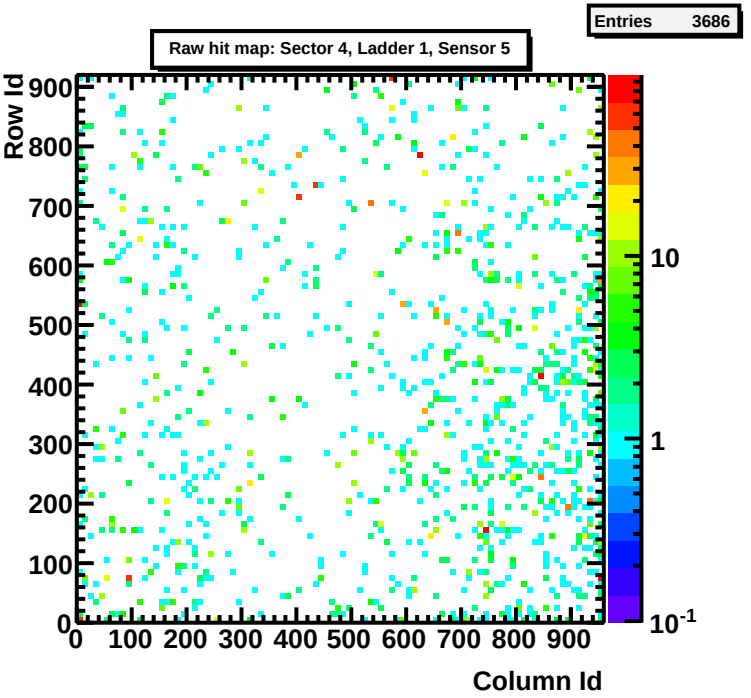

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

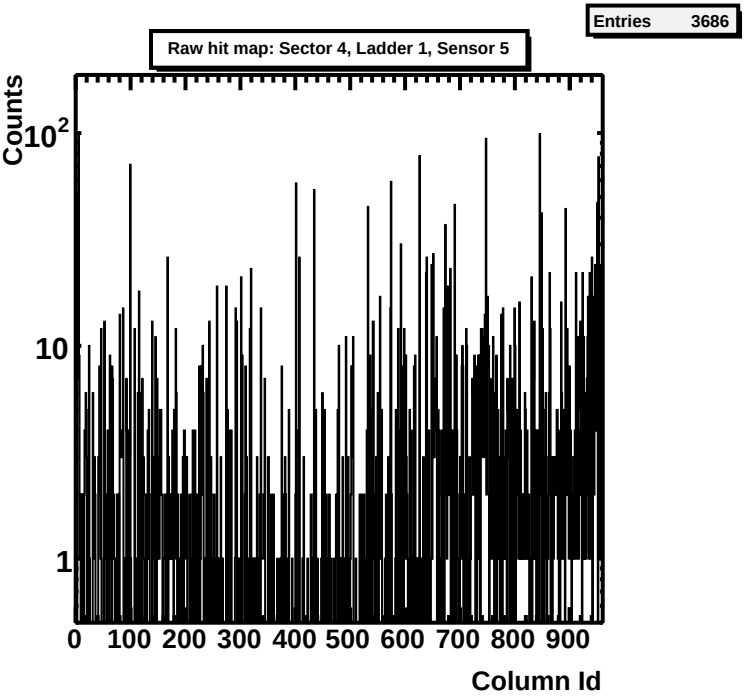

Entries 3186
Raw hit map: Sector 4, Ladder 1, Sensor 4
Row Id
Column Id

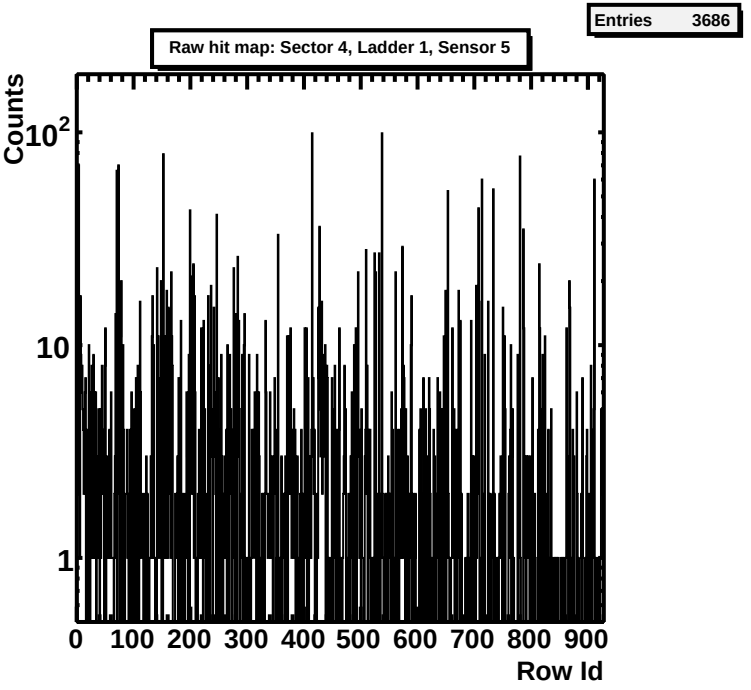

Entries 3186
Raw hit map: Sector 4, Ladder 1, Sensor 4
Counts
Column Id

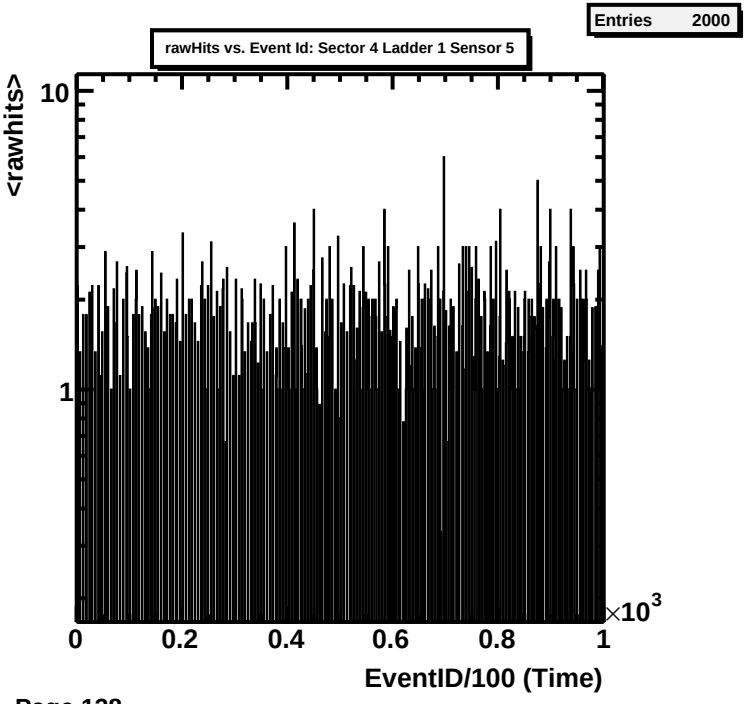

Entries 3186
Raw hit map: Sector 4, Ladder 1, Sensor 4
Counts
Row Id

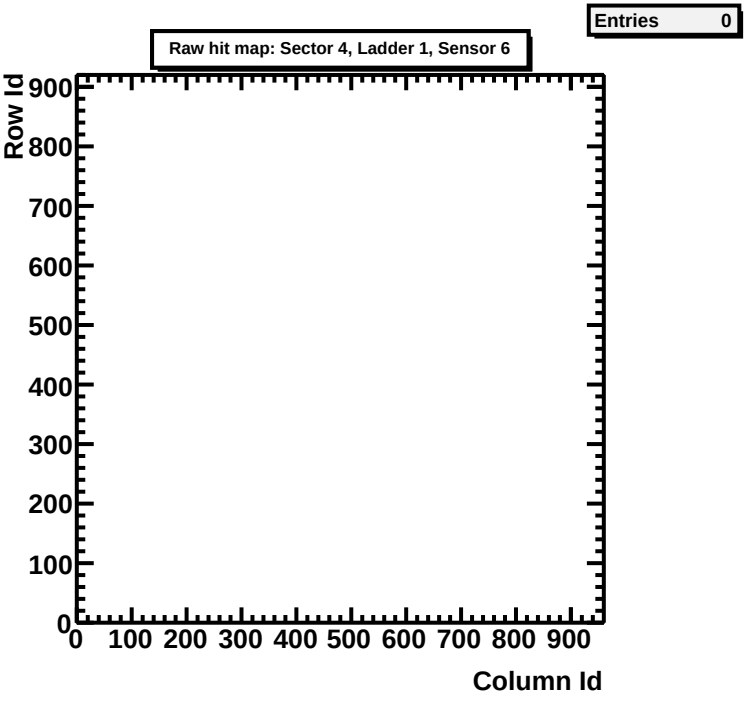

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)

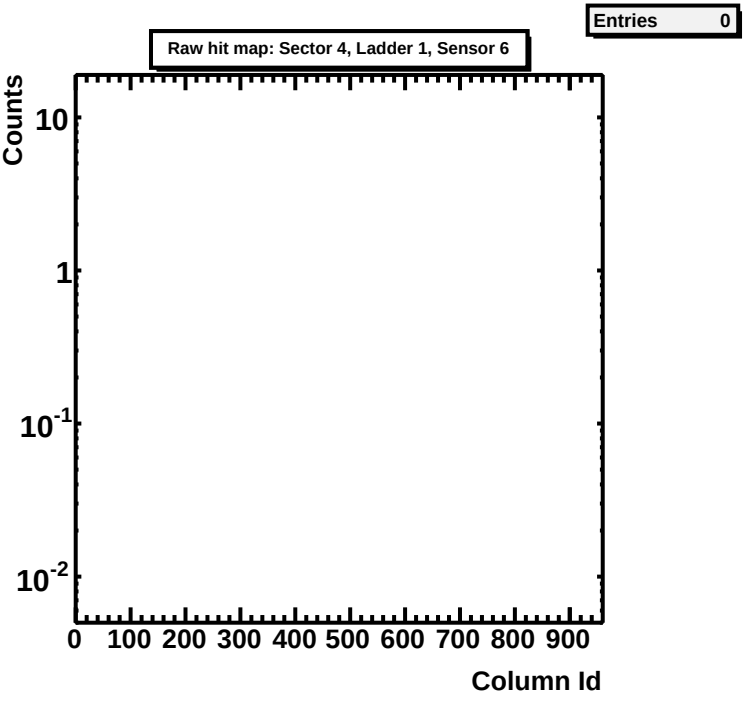

Entries 3686
Raw hit map: Sector 4, Ladder 1, Sensor 5
Row Id
Column Id

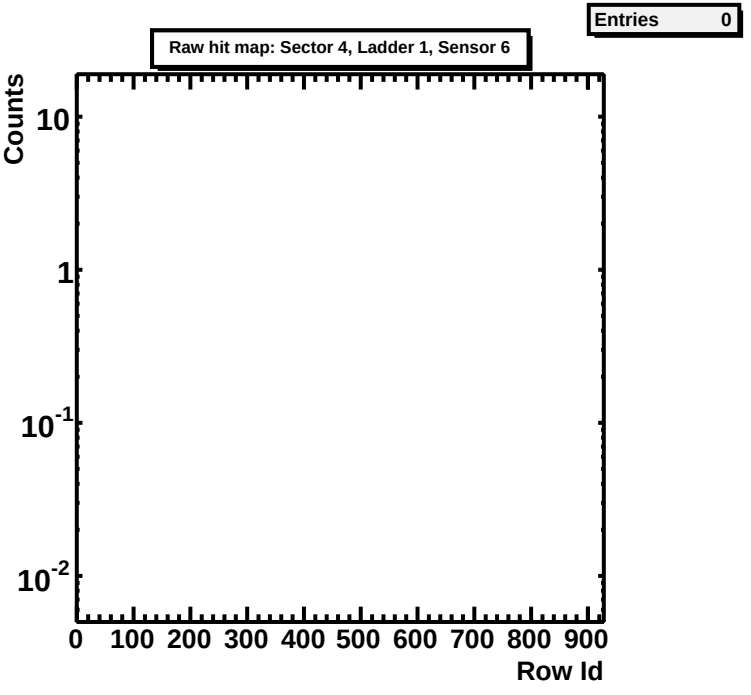

Entries 3686
Raw hit map: Sector 4, Ladder 1, Sensor 5
Counts
Column Id

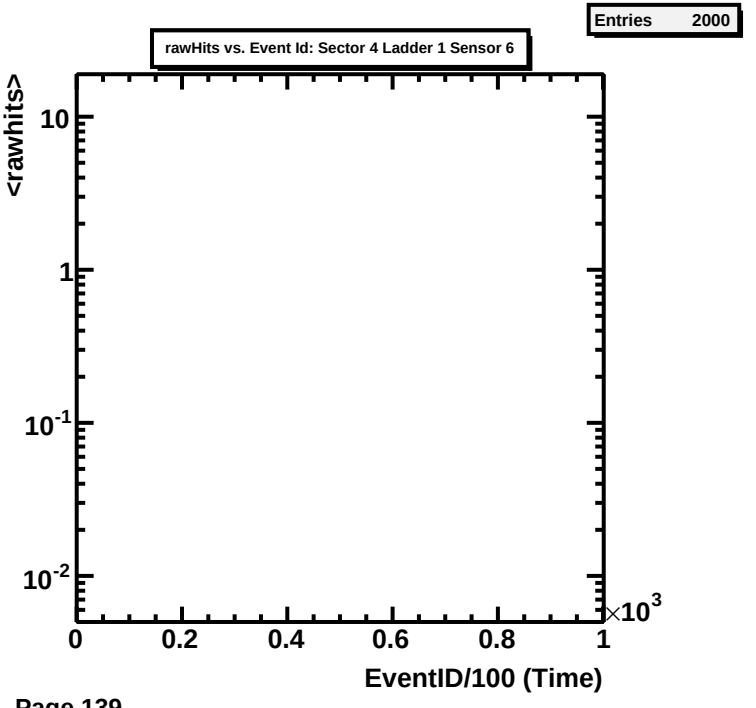

Entries 3686
Raw hit map: Sector 4, Ladder 1, Sensor 5
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)


Entries 0
Raw hit map: Sector 4, Ladder 1, Sensor 6
Row Id
Column Id


Entries 0
Raw hit map: Sector 4, Ladder 1, Sensor 6
Counts
Column Id


Entries 0
Raw hit map: Sector 4, Ladder 1, Sensor 6
Counts
Row Id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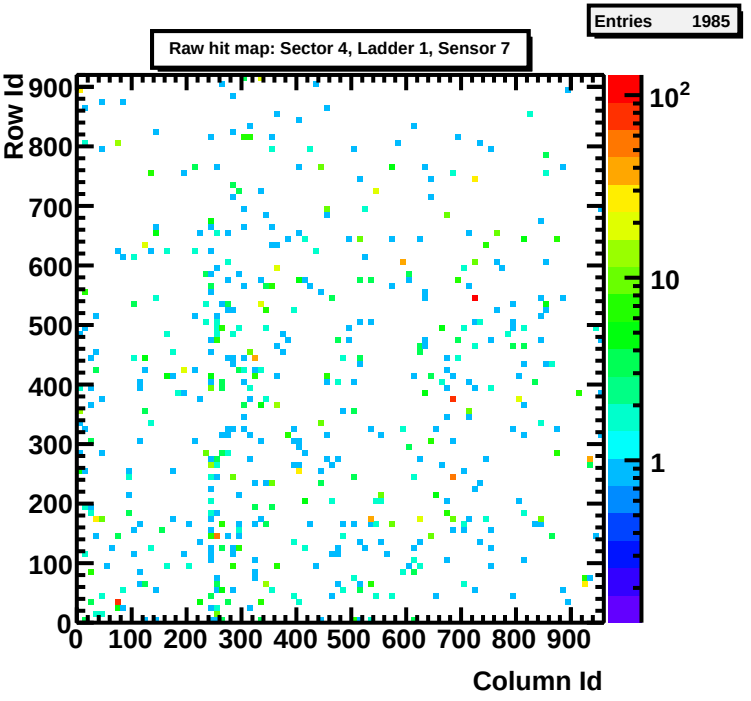
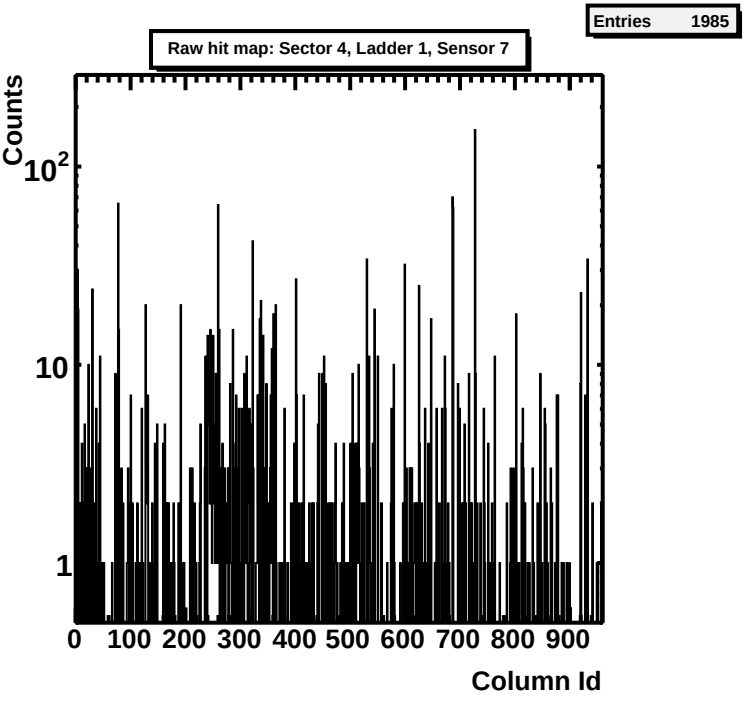
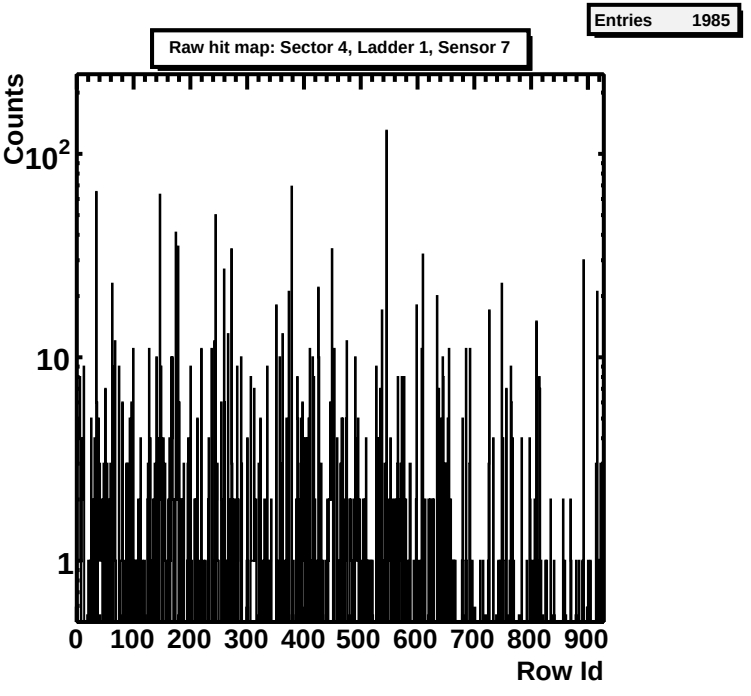
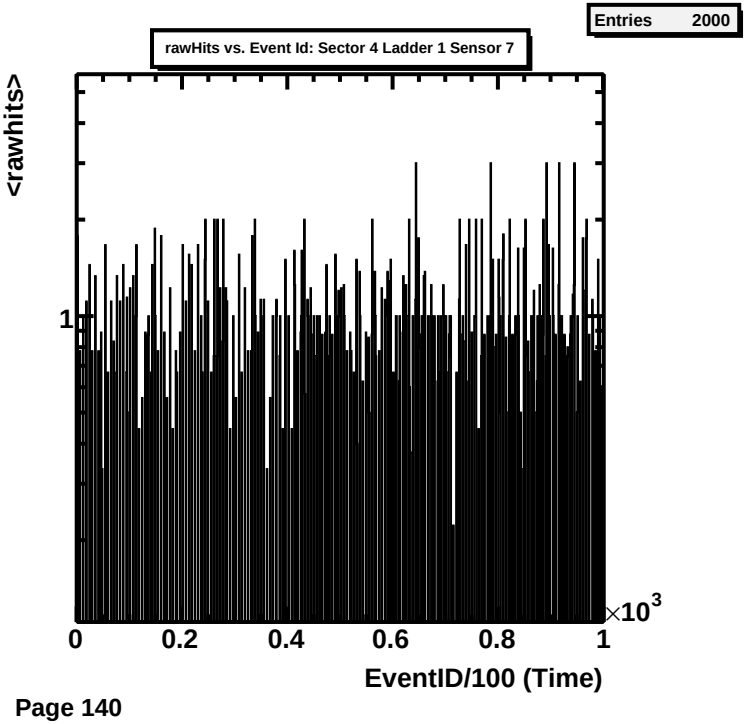
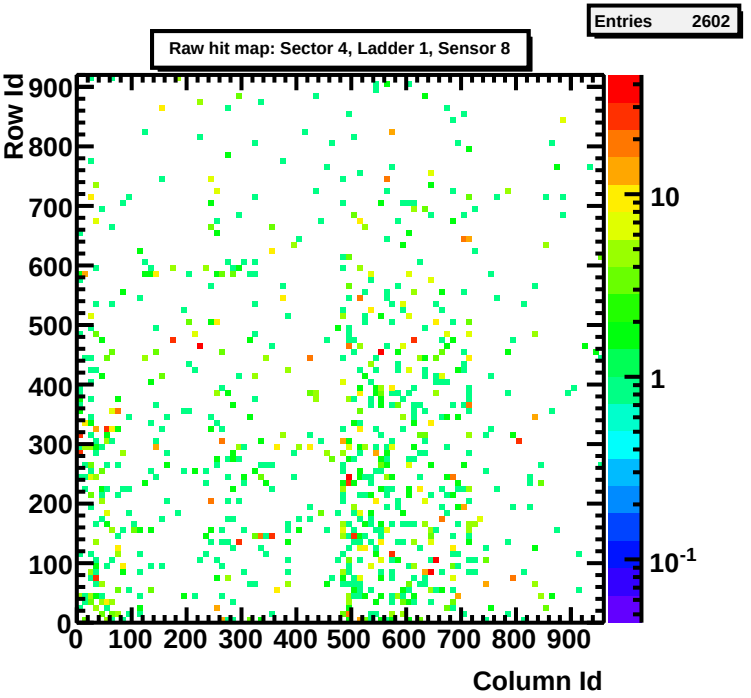
<rawhits>
EventID/100 (Time)

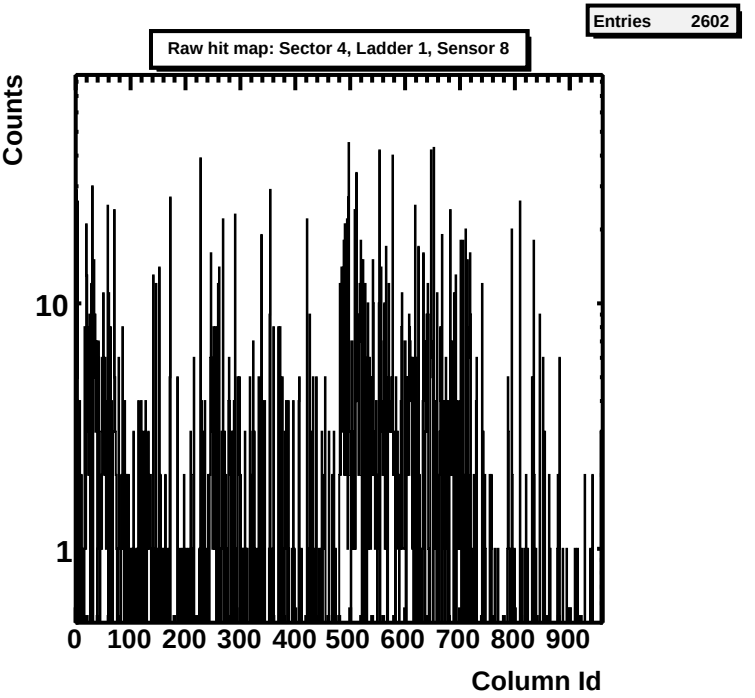

Entries 1985
Raw hit map: Sector 4, Ladder 1, Sensor 7
Row Id
Column Id


Entries 1985
Raw hit map: Sector 4, Ladder 1, Sensor 7
Counts
Column Id


Entries 1985
Raw hit map: Sector 4, Ladder 1, Sensor 7
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 2602
Raw hit map: Sector 4, Ladder 1, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2602
Raw hit map: Sector 4, Ladder 1, Sensor 8
Counts
Column Id
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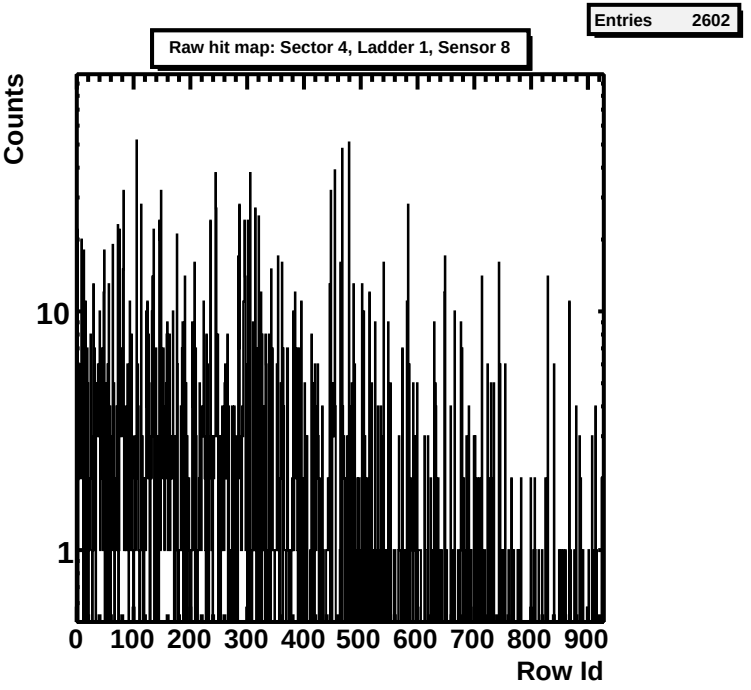
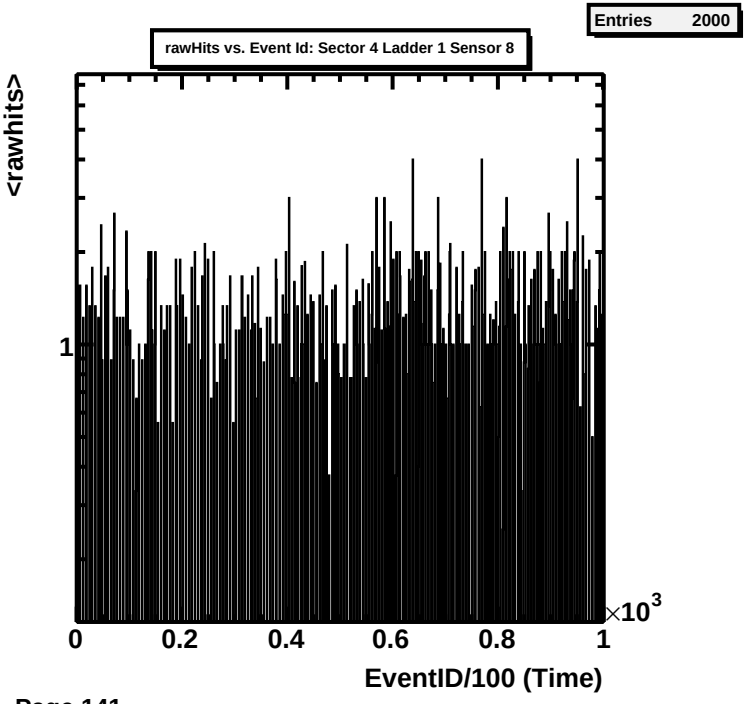
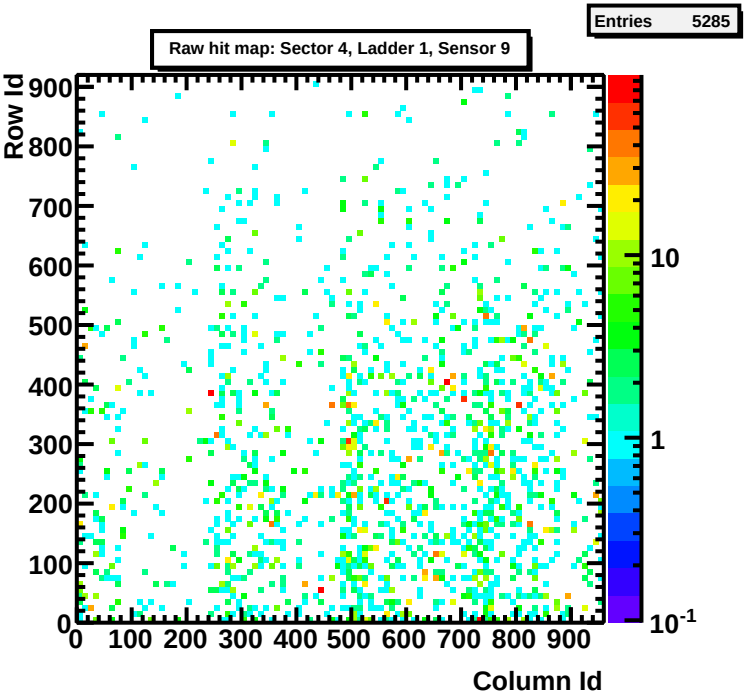
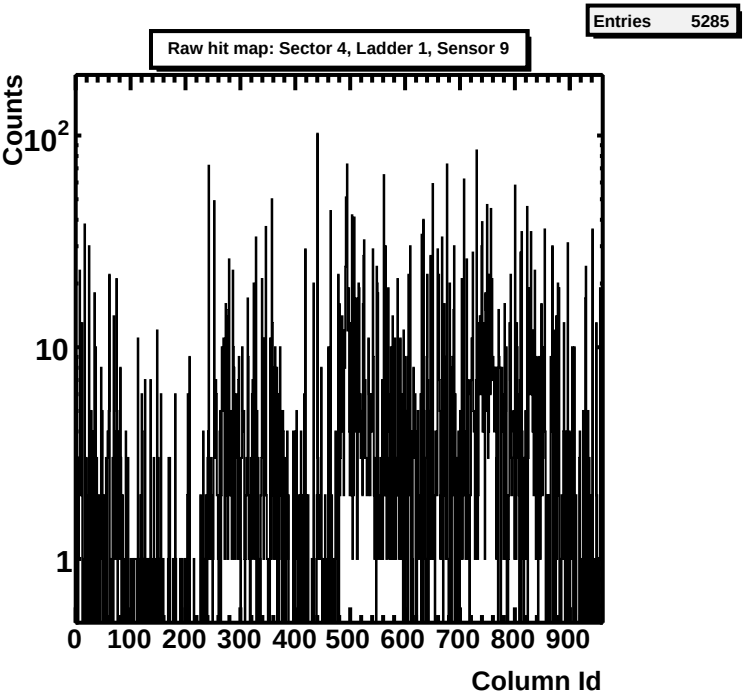
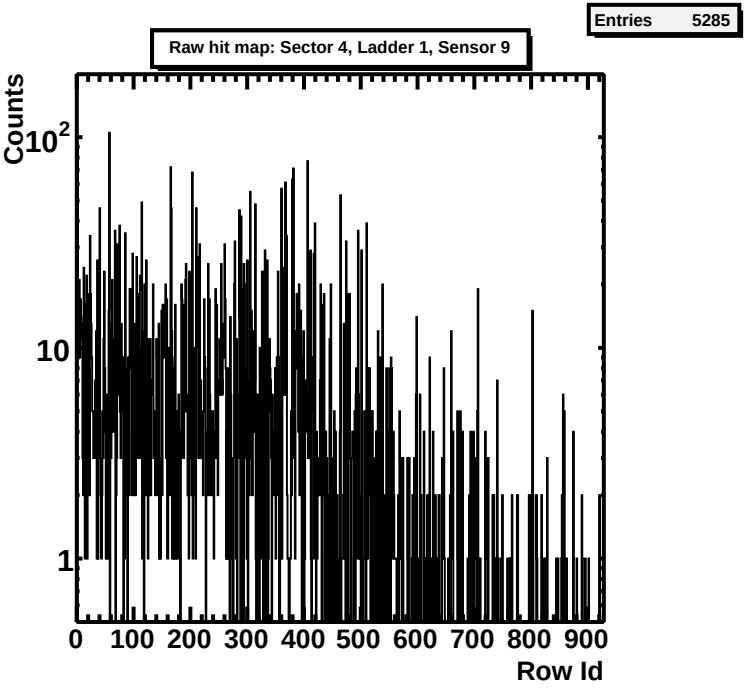
10
1

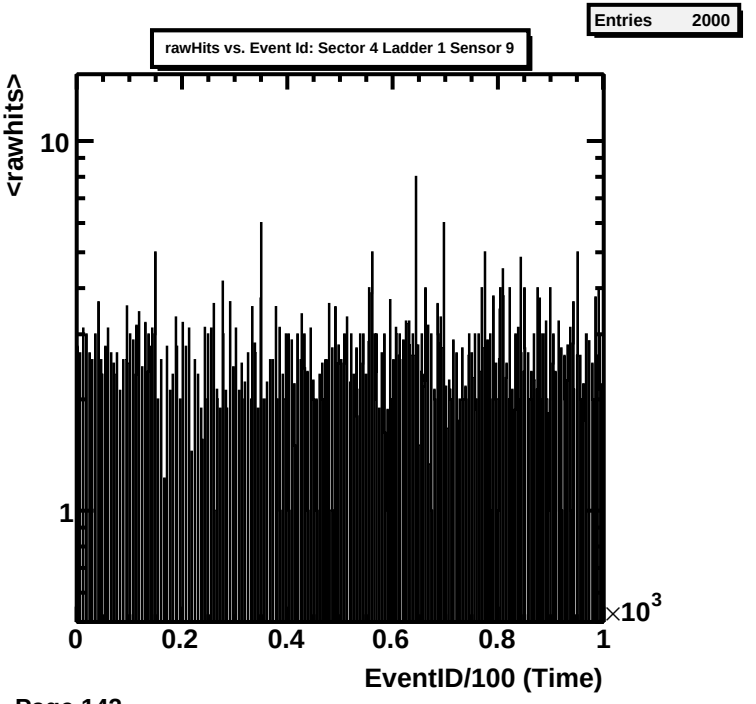

Entries 2602
Raw hit map: Sector 4, Ladder 1, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

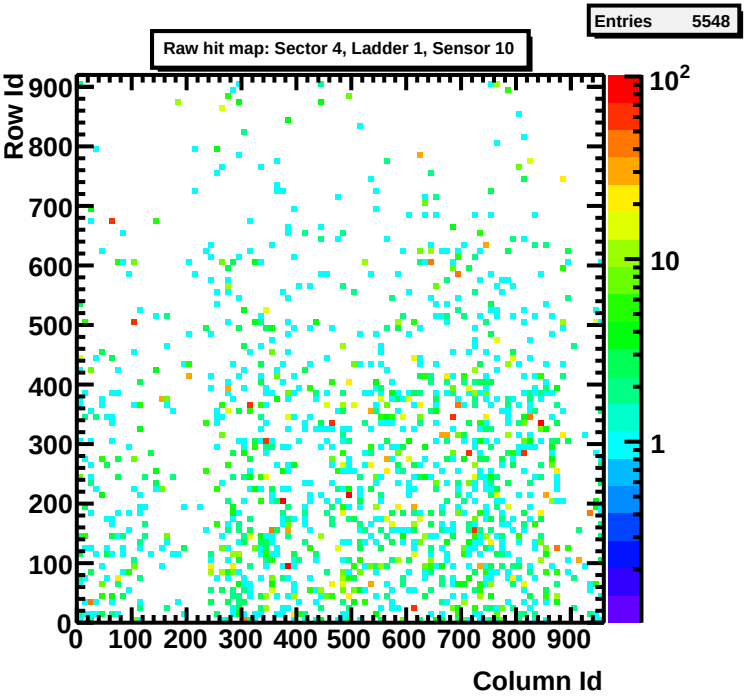

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1

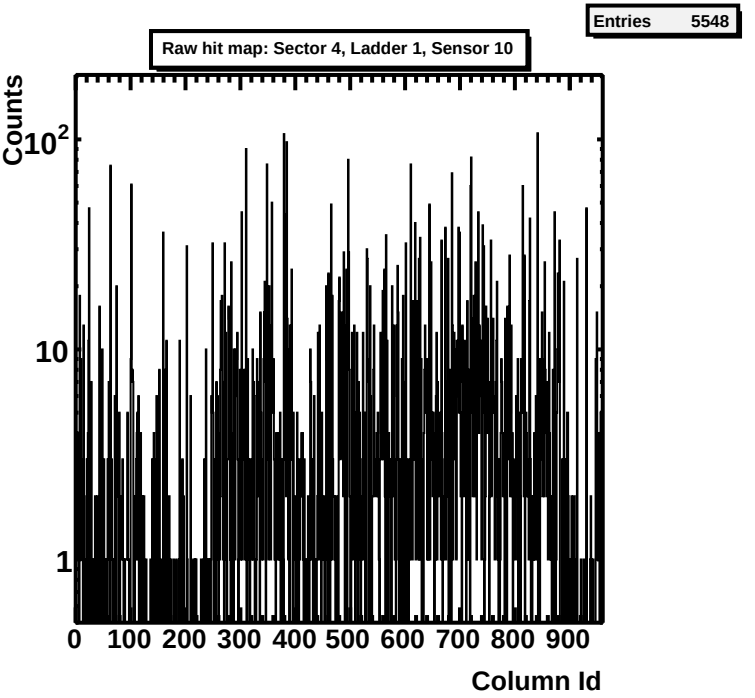

Entries 5285
Raw hit map: Sector 4, Ladder 1, Sensor 9
Row Id
Column Id

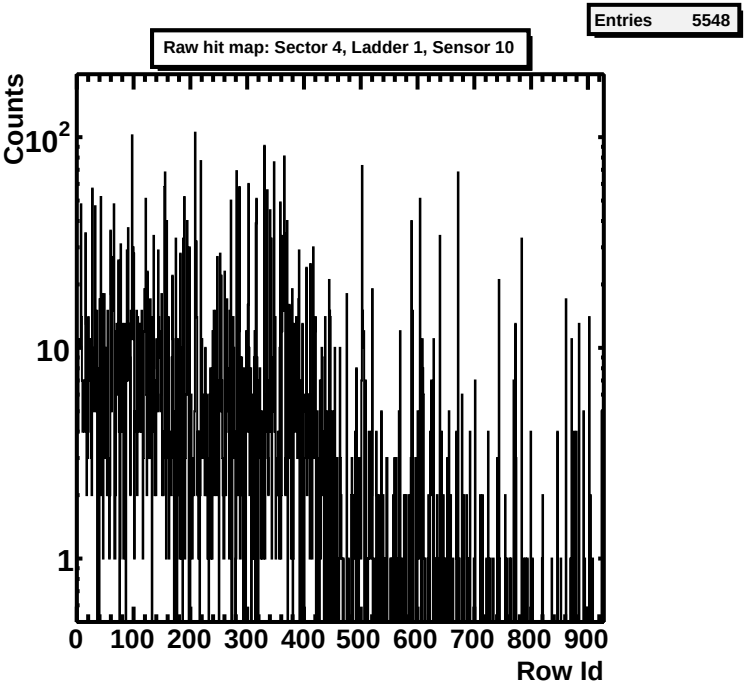

Entries 5285
Raw hit map: Sector 4, Ladder 1, Sensor 9
Counts
Column Id

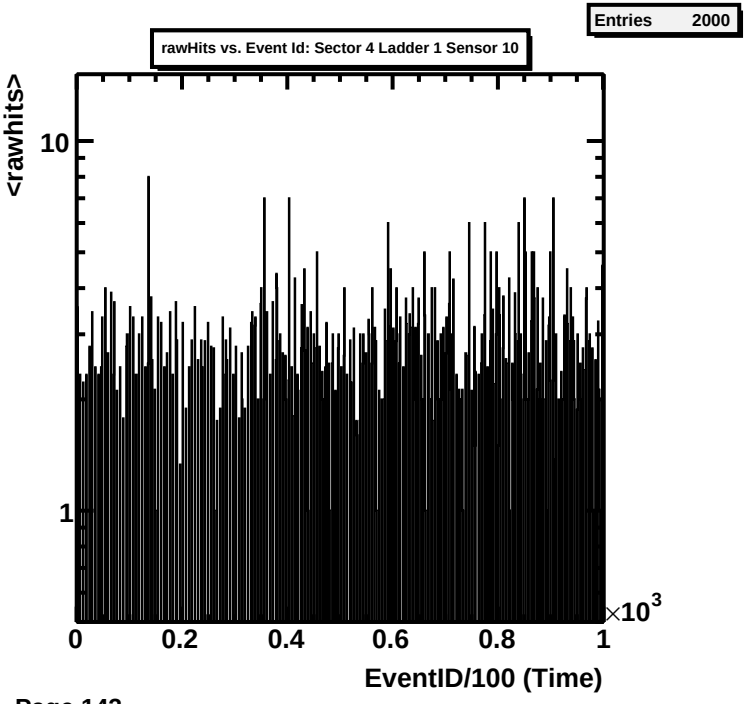

Entries 5285
Raw hit map: Sector 4, Ladder 1, Sensor 9
Counts
Row Id

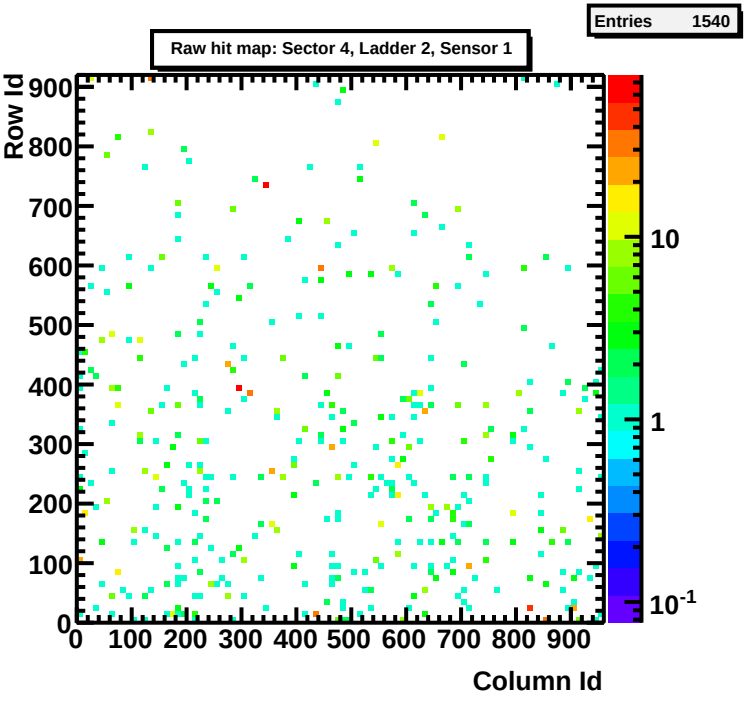

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

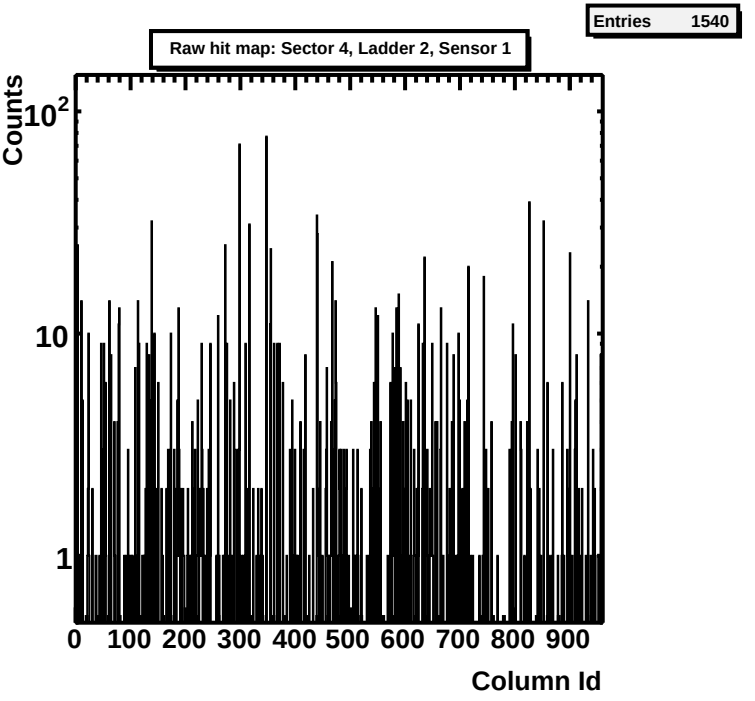

Entries 5548
Raw hit map: Sector 4, Ladder 1, Sensor 10
Row Id
Column Id

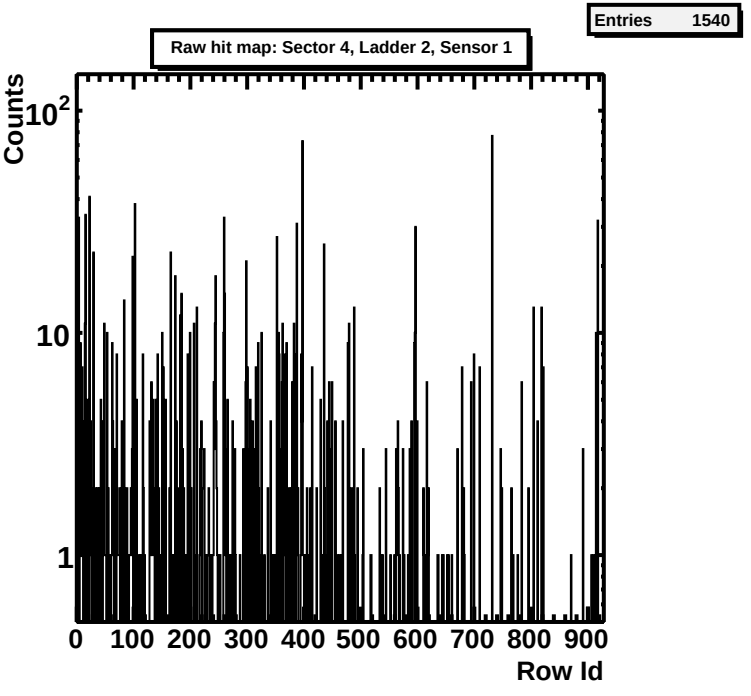

Entries 5548
Raw hit map: Sector 4, Ladder 1, Sensor 10
Counts
Column Id

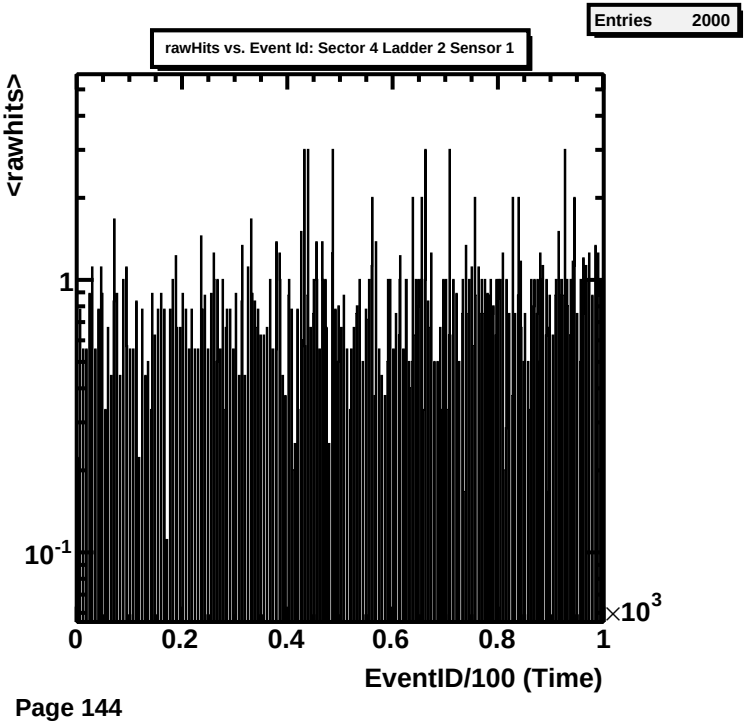

Entries 5548
Raw hit map: Sector 4, Ladder 1, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)


Entries 1540
Raw hit map: Sector 4, Ladder 2, Sensor 1
Row Id
Column Id


Entries 1540
Raw hit map: Sector 4, Ladder 2, Sensor 1
Counts
Column Id


Entries 1540
Raw hit map: Sector 4, Ladder 2, Sensor 1
Counts
Row Id


Entries 2000
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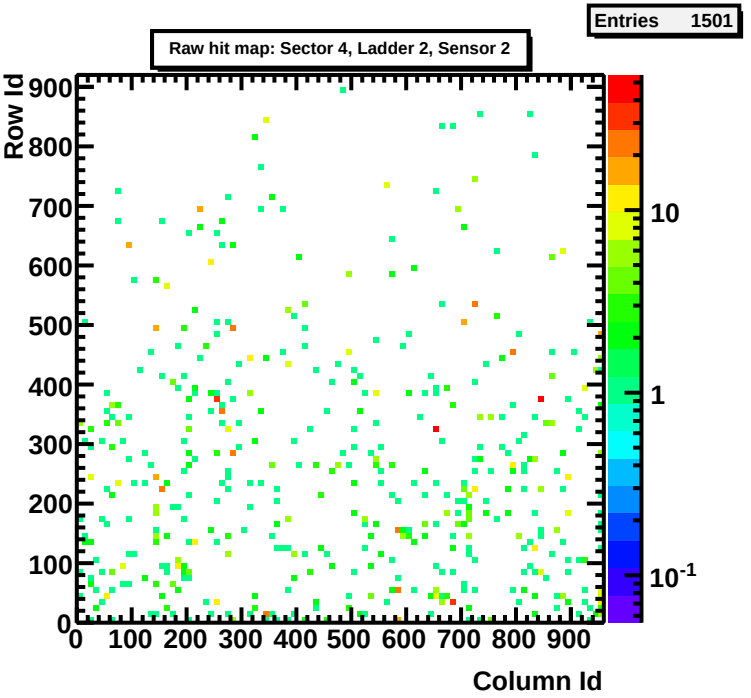
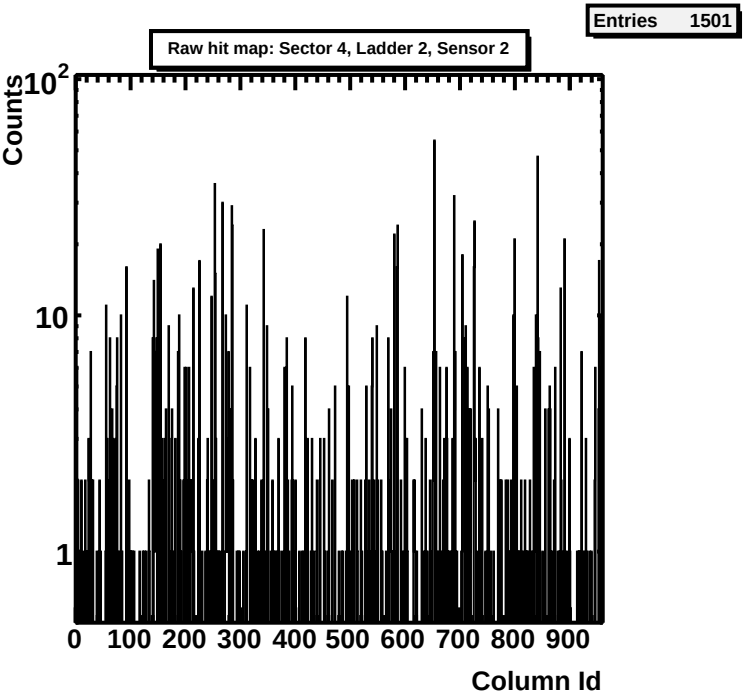
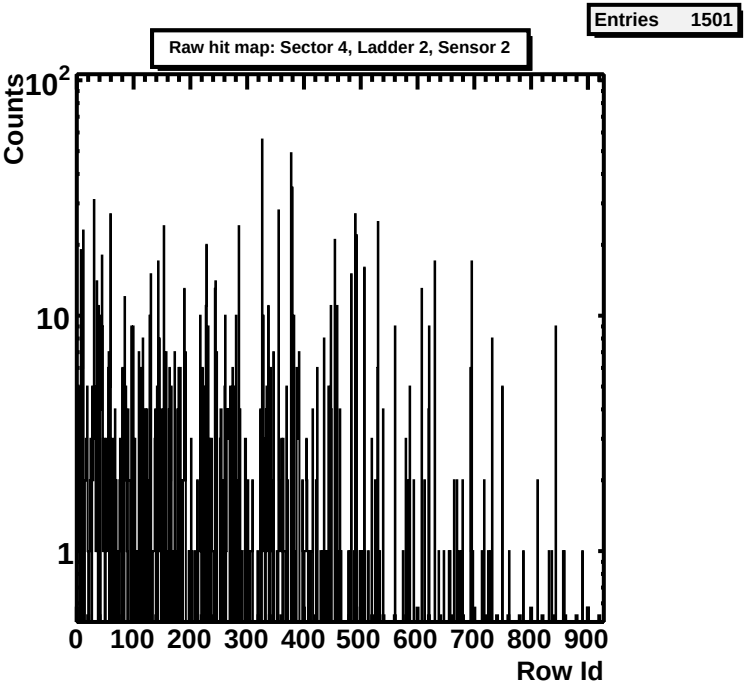
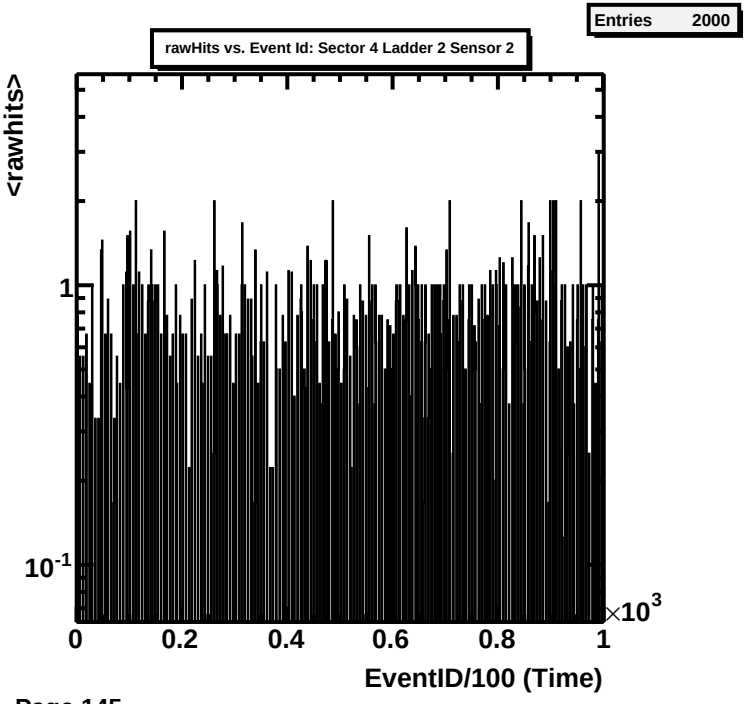
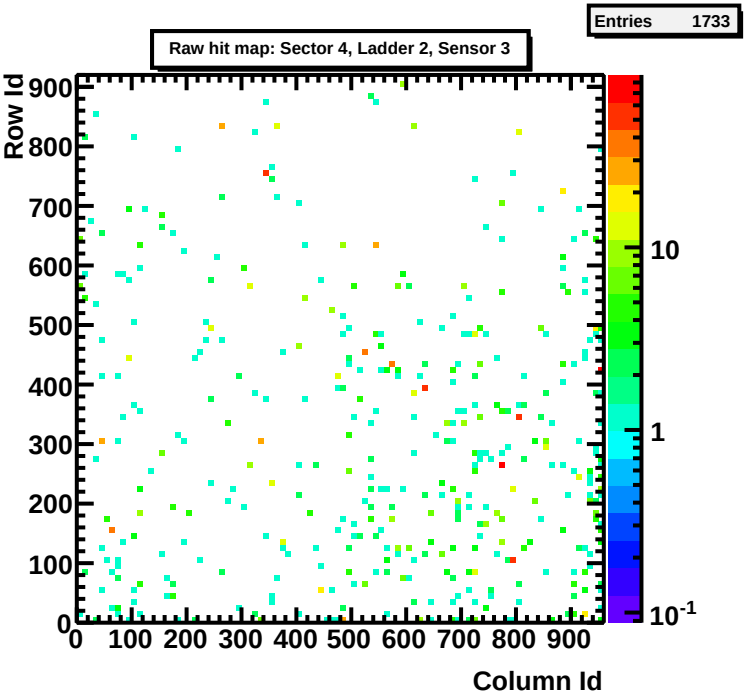
<rawhits>
EventID/100 (Time)

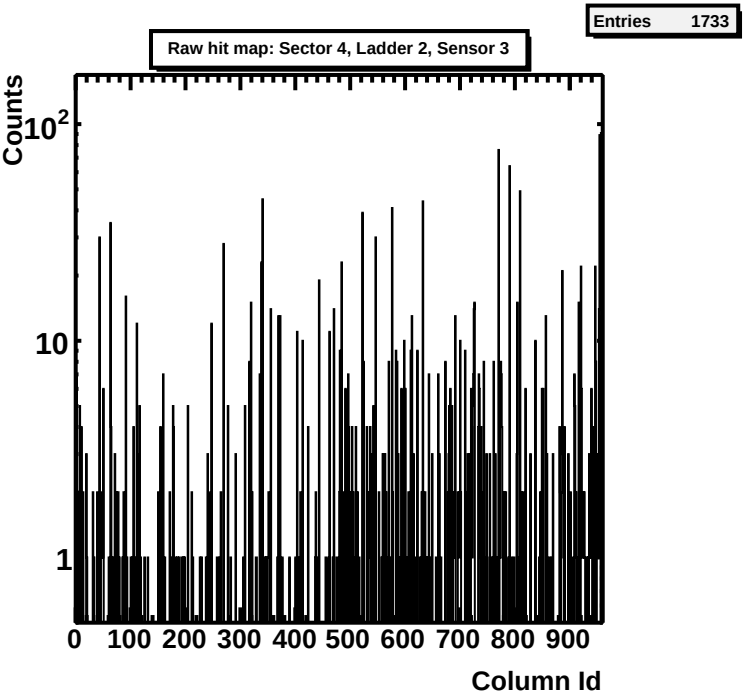

Entries 1501
Raw hit map: Sector 4, Ladder 2, Sensor 2
Row Id
Column Id

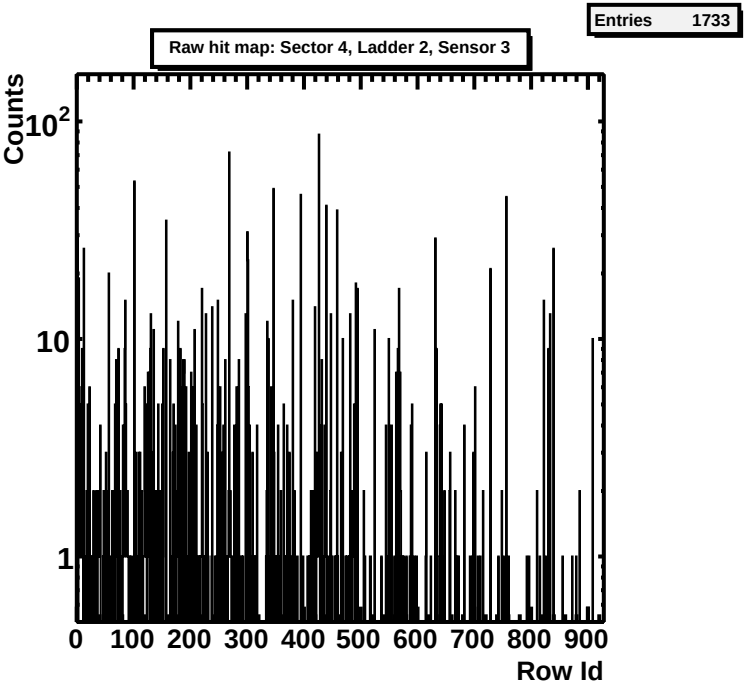

Entries 1501
Raw hit map: Sector 4, Ladder 2, Sensor 2
Counts
Column Id

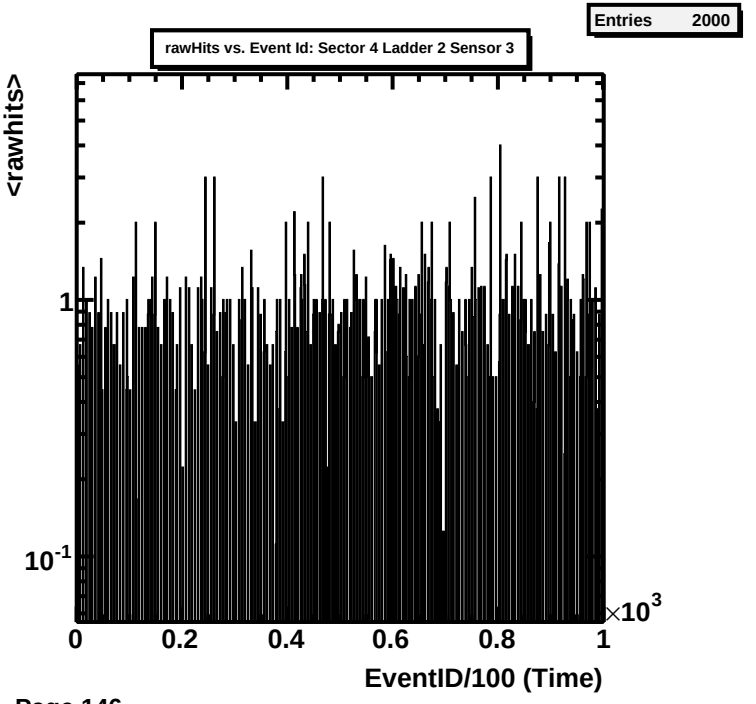

Entries 1501
Raw hit map: Sector 4, Ladder 2, Sensor 2
Counts
Row Id

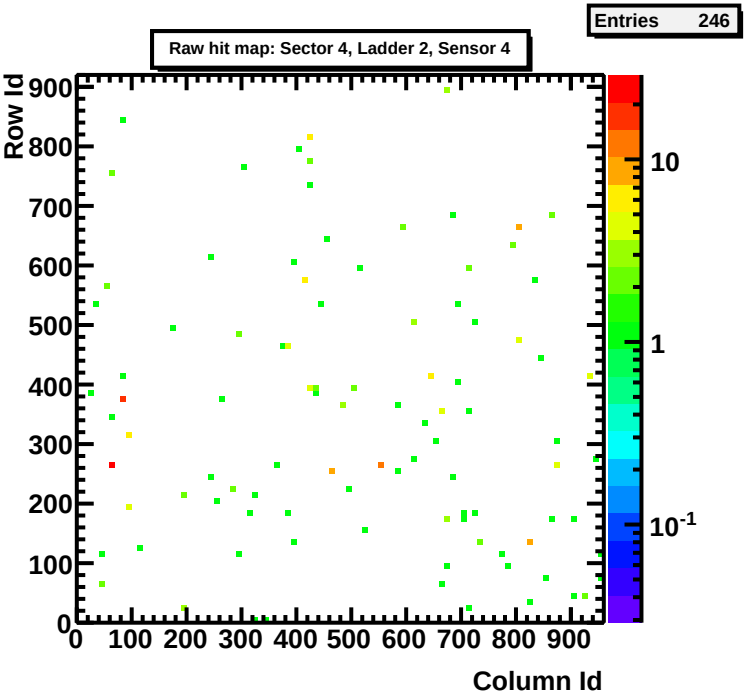

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

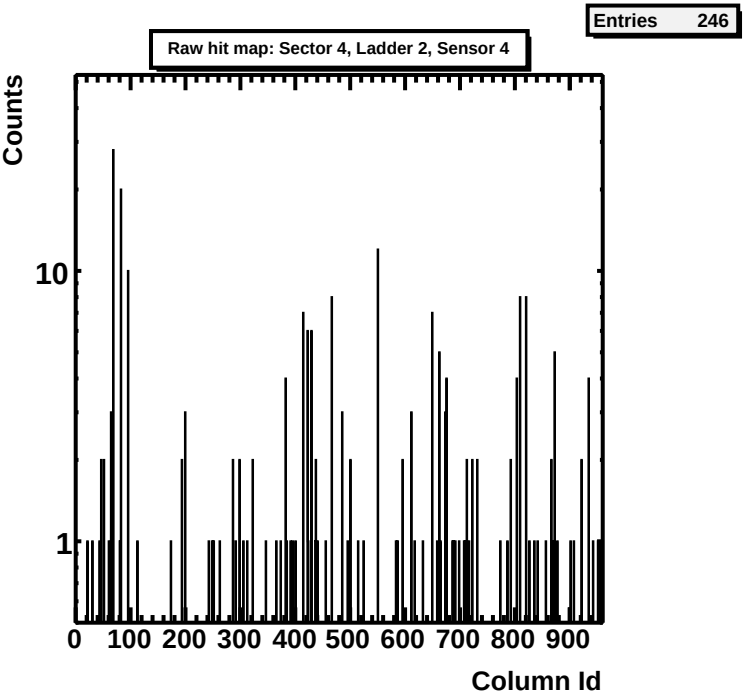

Entries 1733
Raw hit map: Sector 4, Ladder 2, Sensor 3
Row Id
Column Id

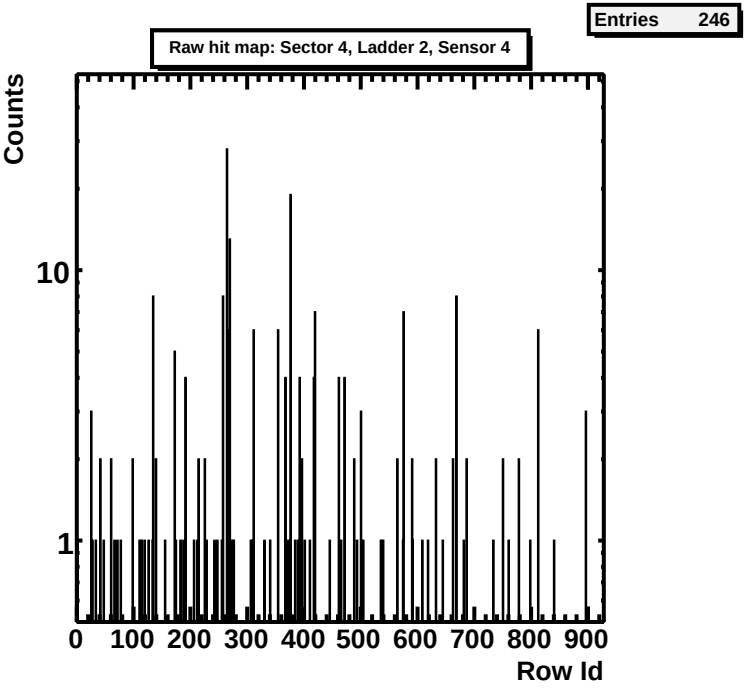

Entries 1733
Raw hit map: Sector 4, Ladder 2, Sensor 3
Counts
Column Id

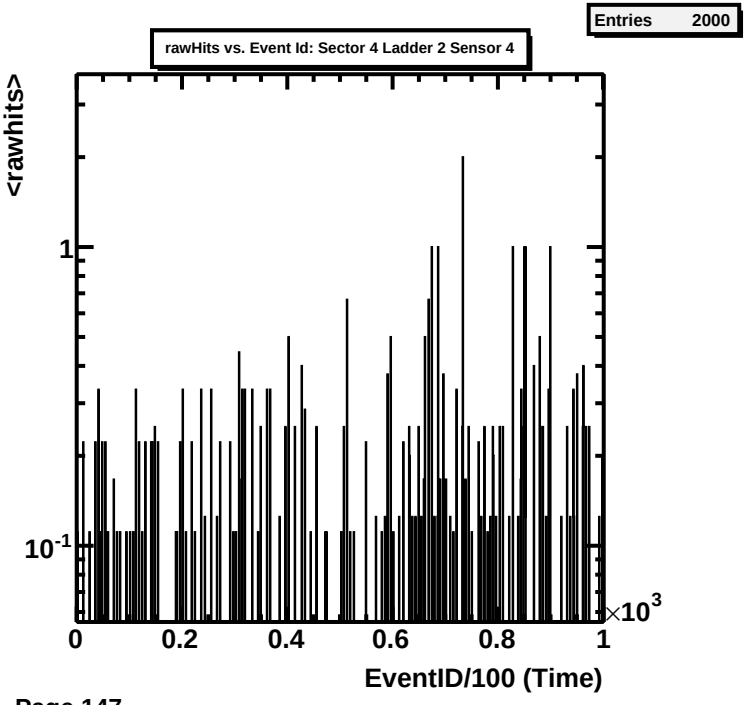

Entries 1733
Raw hit map: Sector 4, Ladder 2, Sensor 3
Counts
Row Id

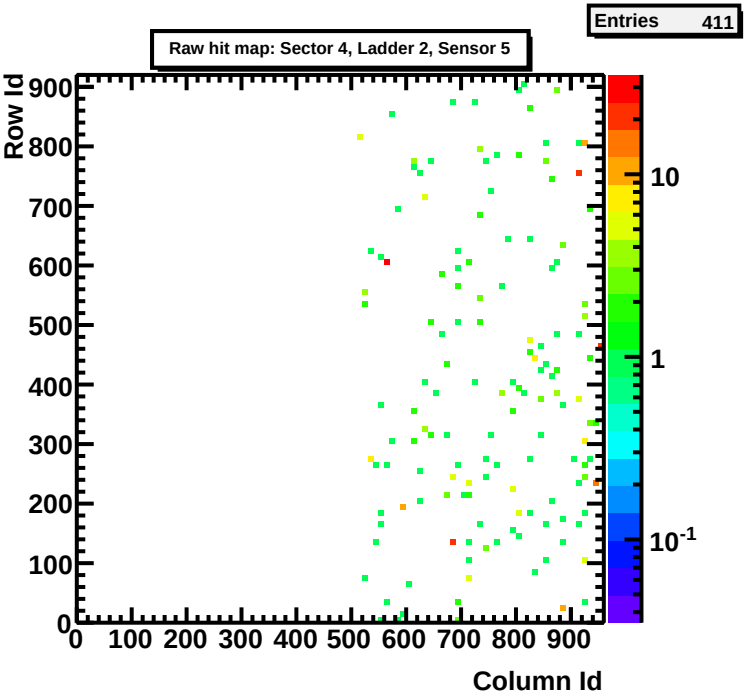

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

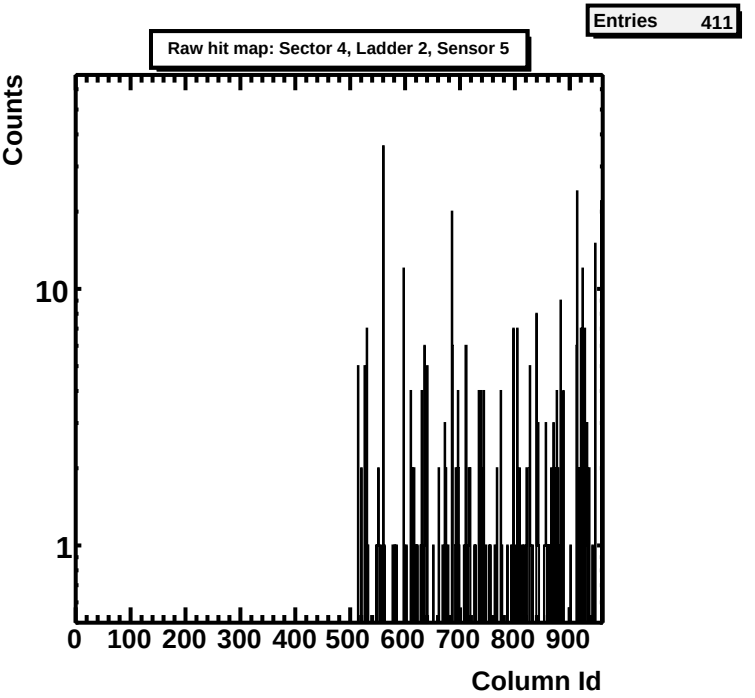

Entries 246
Raw hit map: Sector 4, Ladder 2, Sensor 4
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

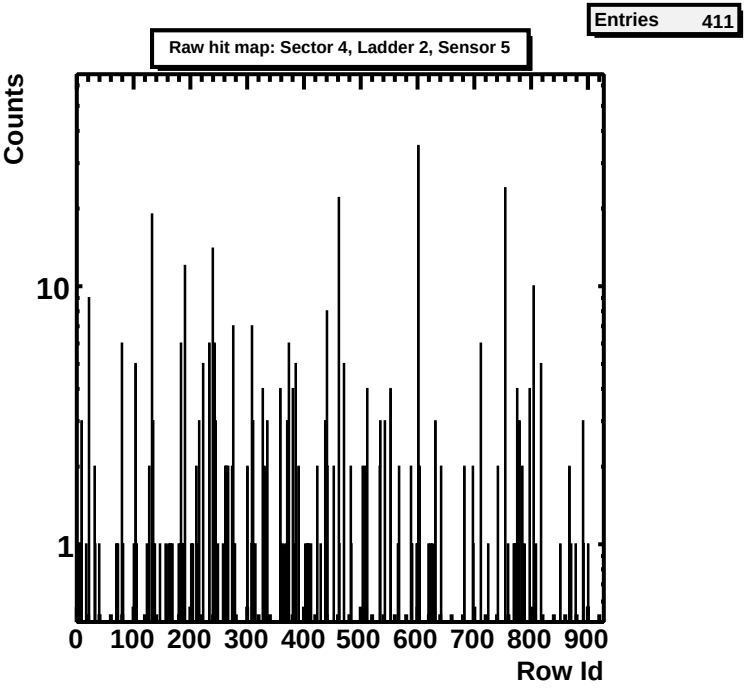

Entries 246
Raw hit map: Sector 4, Ladder 2, Sensor 4
Counts
Column Id
0
100
200
300
400
500
600
700
800
900
10
1

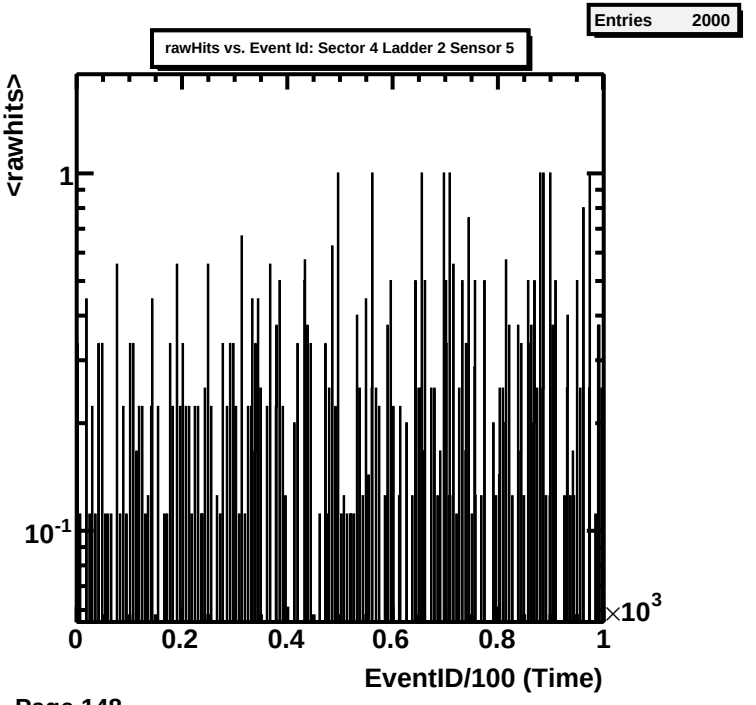

Entries 246
Raw hit map: Sector 4, Ladder 2, Sensor 4
Counts
Row Id
0
100
200
300
400
500
600
700
800
900
10
1

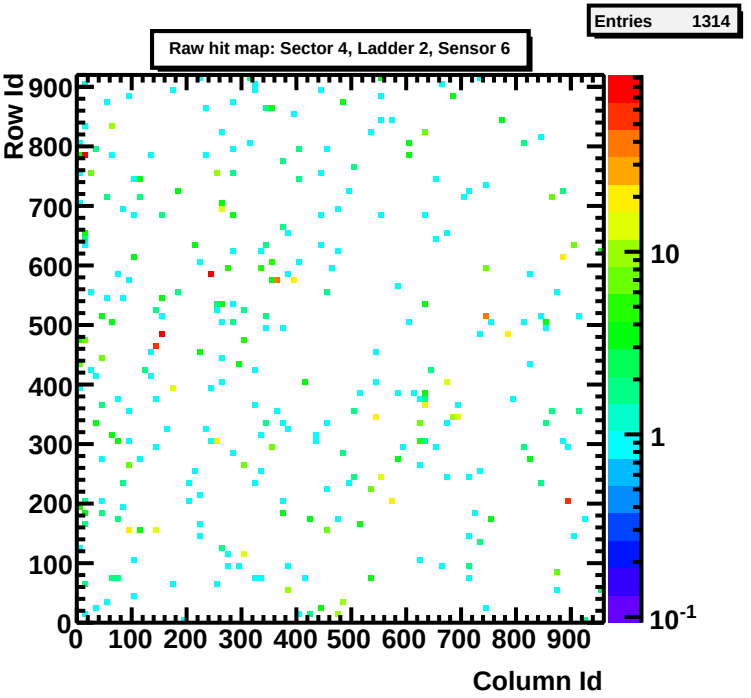

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)
$\times 10^{3}$
0
0.2
0.4
0.6
0.8
1
10^{-1}

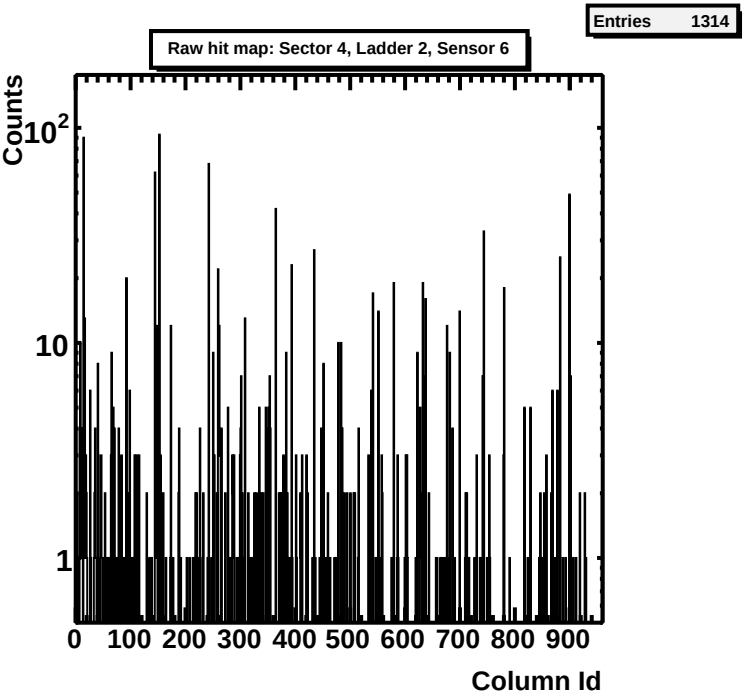

Entries 411
Raw hit map: Sector 4, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

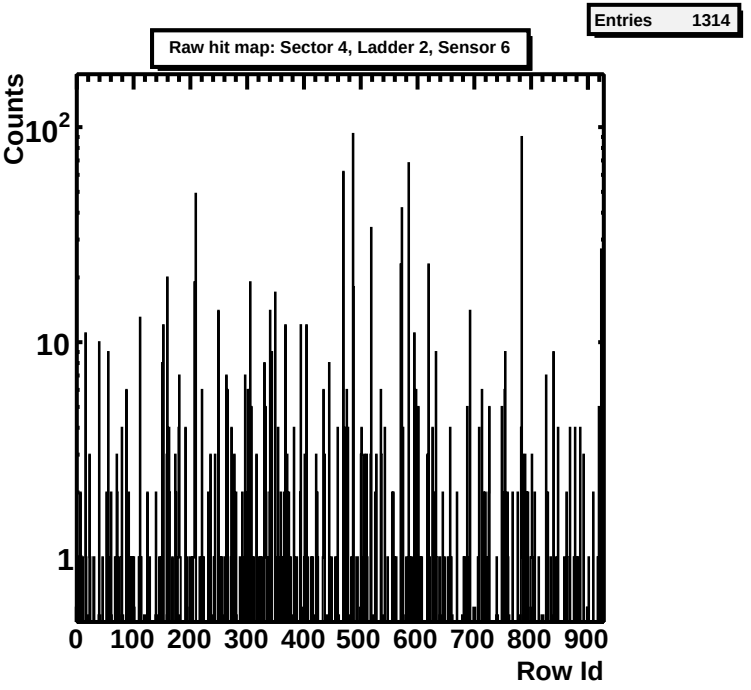

Entries 411
Raw hit map: Sector 4, Ladder 2, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

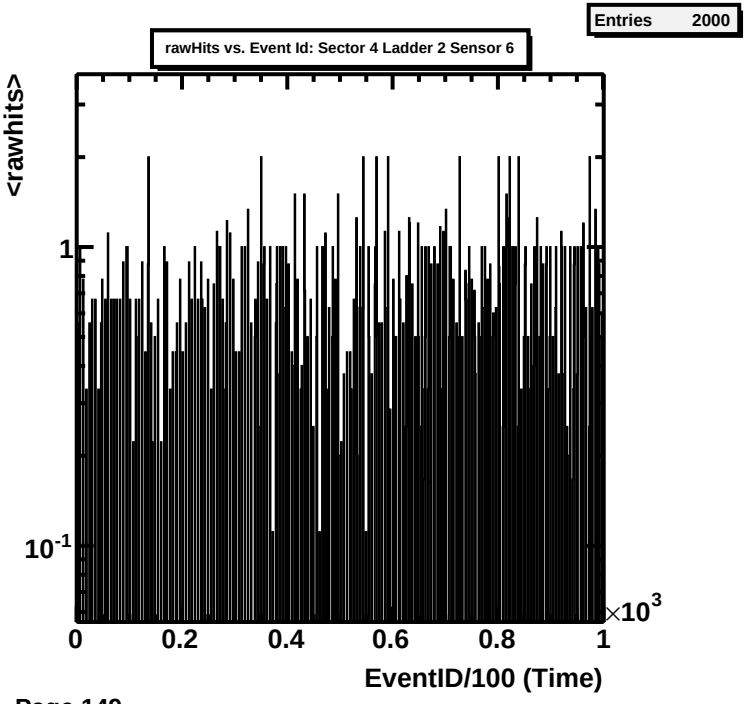

Entries 411
Raw hit map: Sector 4, Ladder 2, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

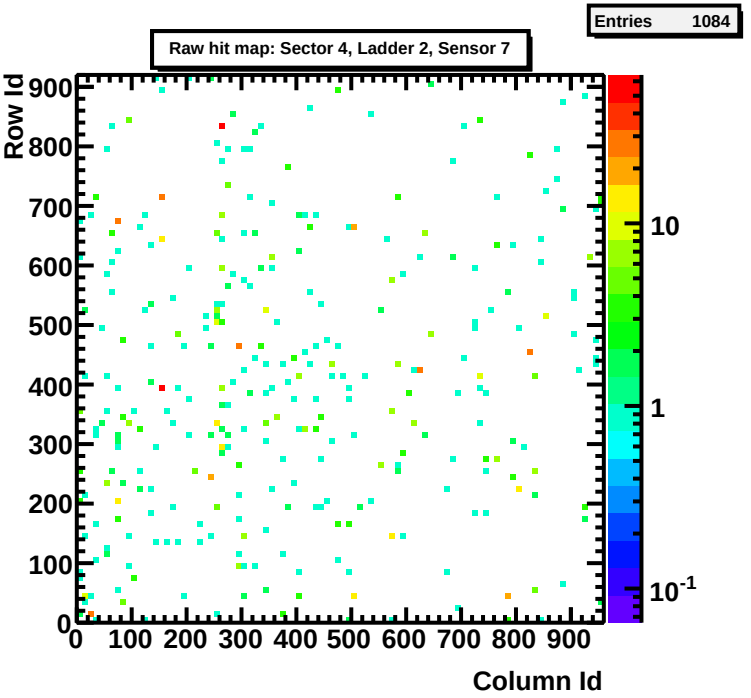

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

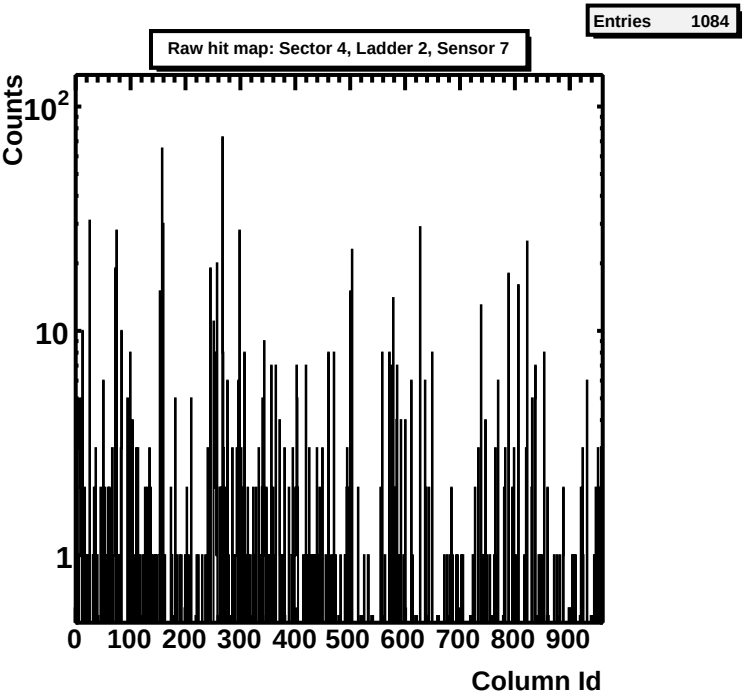

Entries 1314
Raw hit map: Sector 4, Ladder 2, Sensor 6
Row Id
Column Id

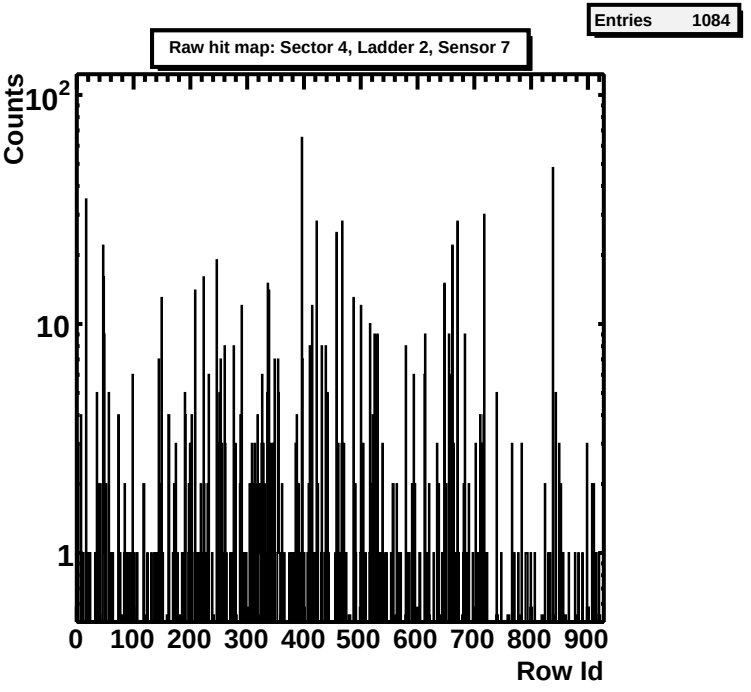

Entries 1314
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Column Id

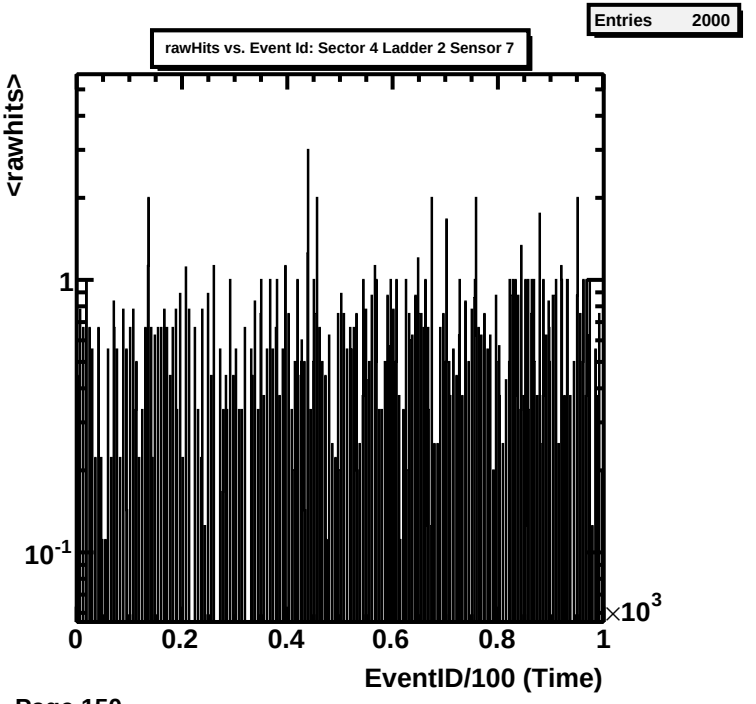

Entries 1314
Raw hit map: Sector 4, Ladder 2, Sensor 6
Counts
Row Id

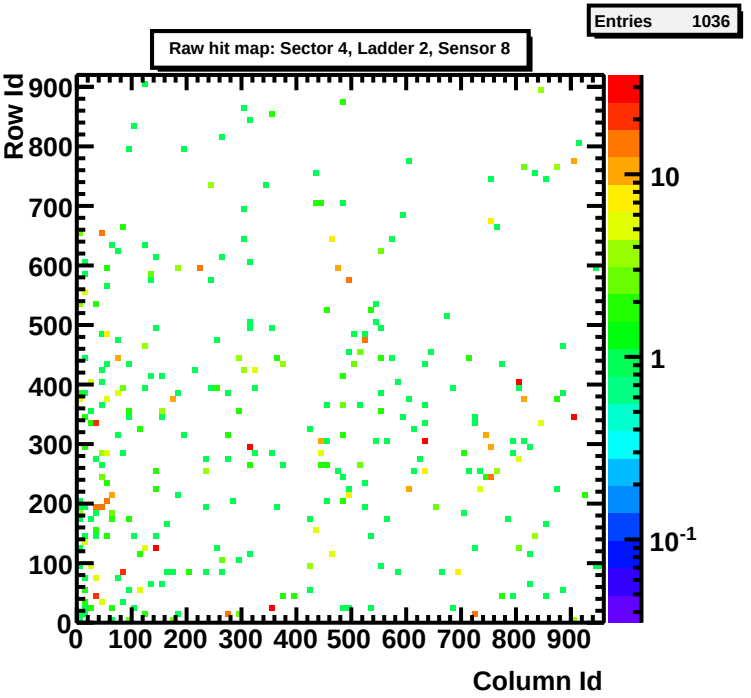

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)

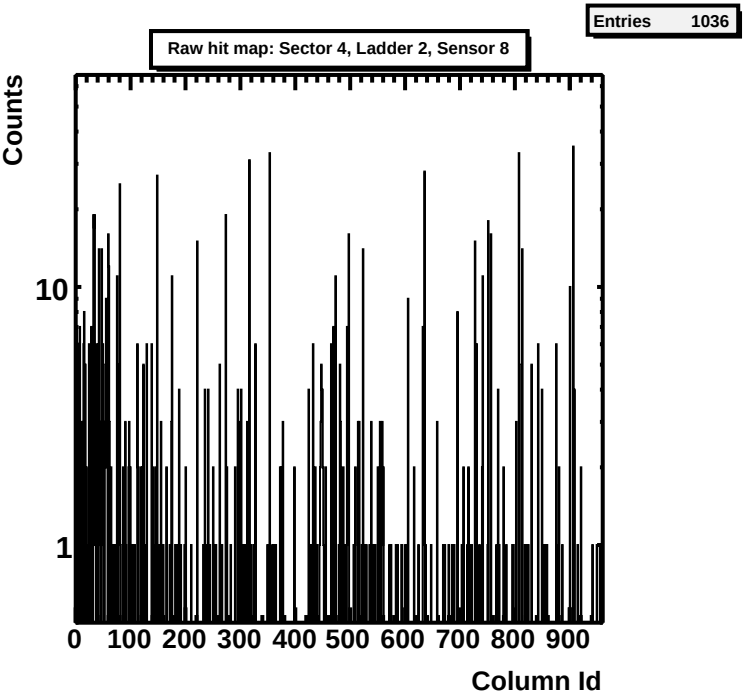

Entries 1084
Raw hit map: Sector 4, Ladder 2, Sensor 7
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

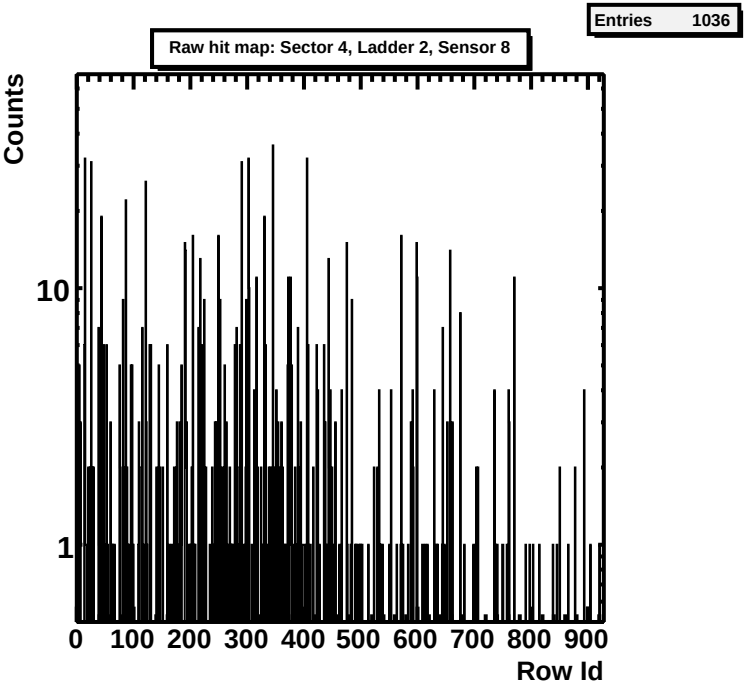

Entries 1084
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Column Id

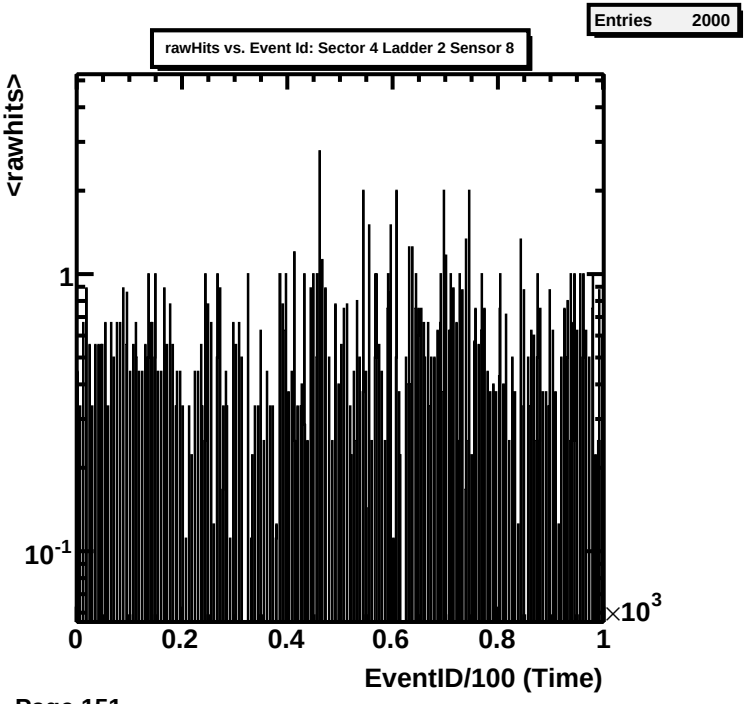

Entries 1084
Raw hit map: Sector 4, Ladder 2, Sensor 7
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Row Id

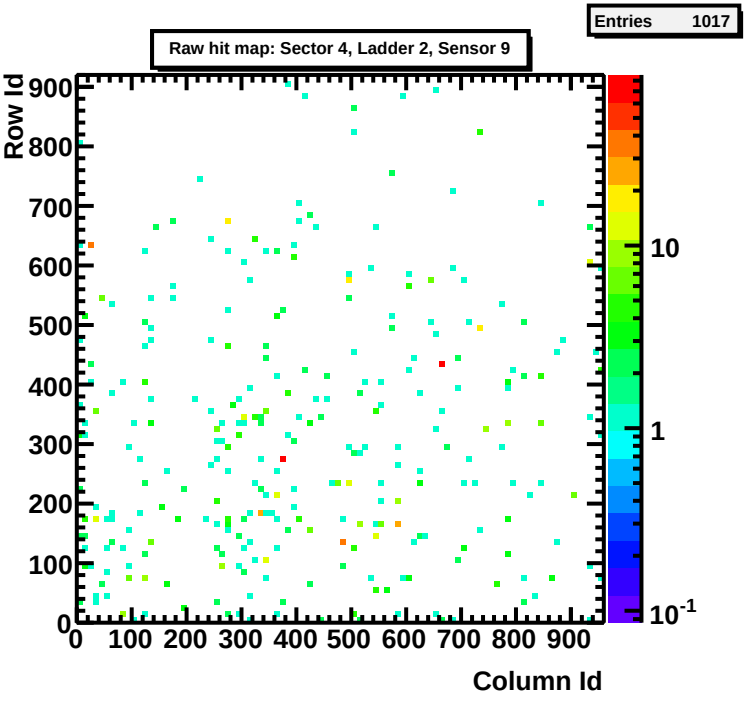

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 7
<rawhits>
1
10^{-1}
0
0.2
0.4
0.6
0.8
1
$\times 10^3$
EventID/100 (Time)

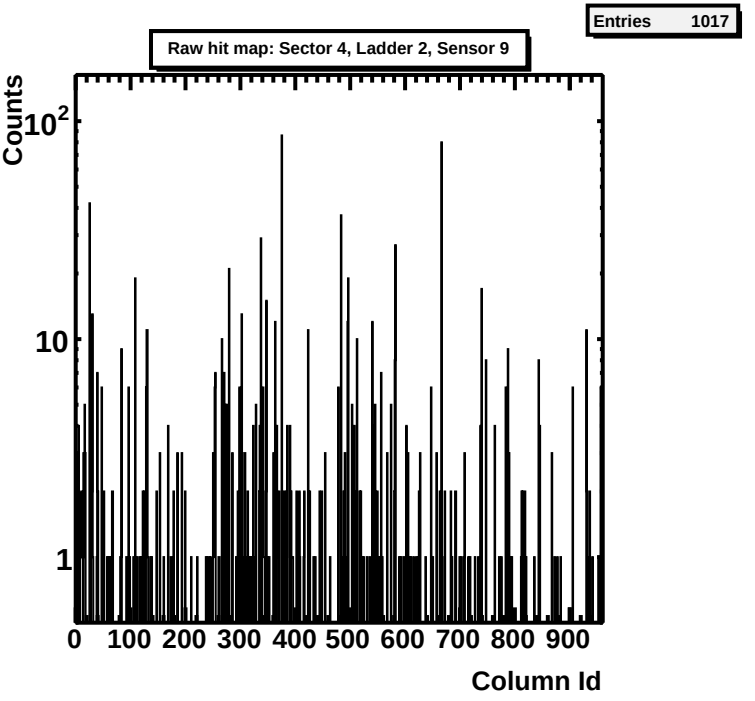

Entries 1036
Raw hit map: Sector 4, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

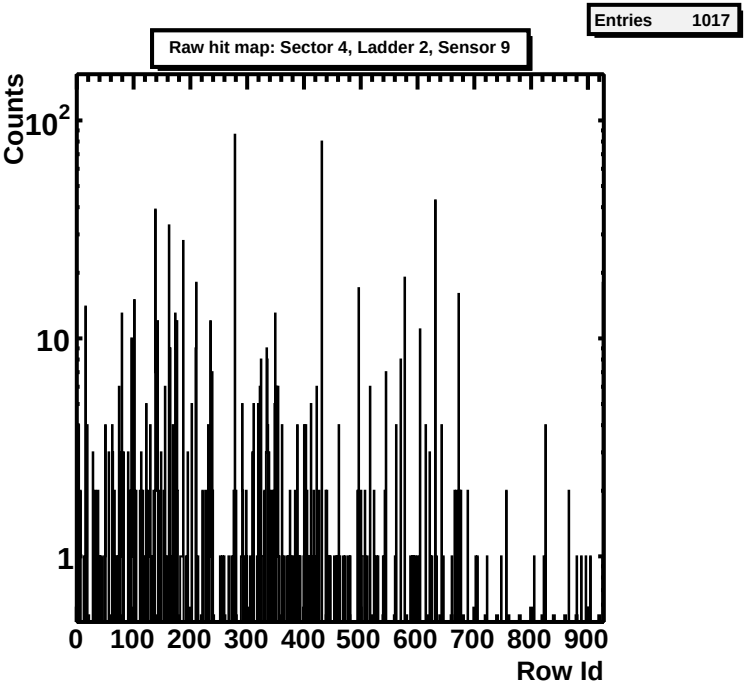

Entries 1036
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

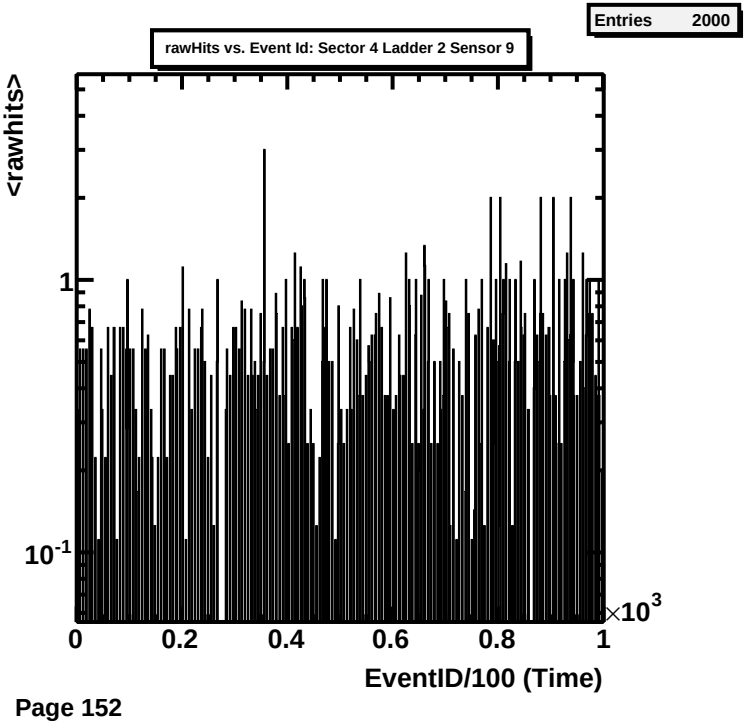

Entries 1036
Raw hit map: Sector 4, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

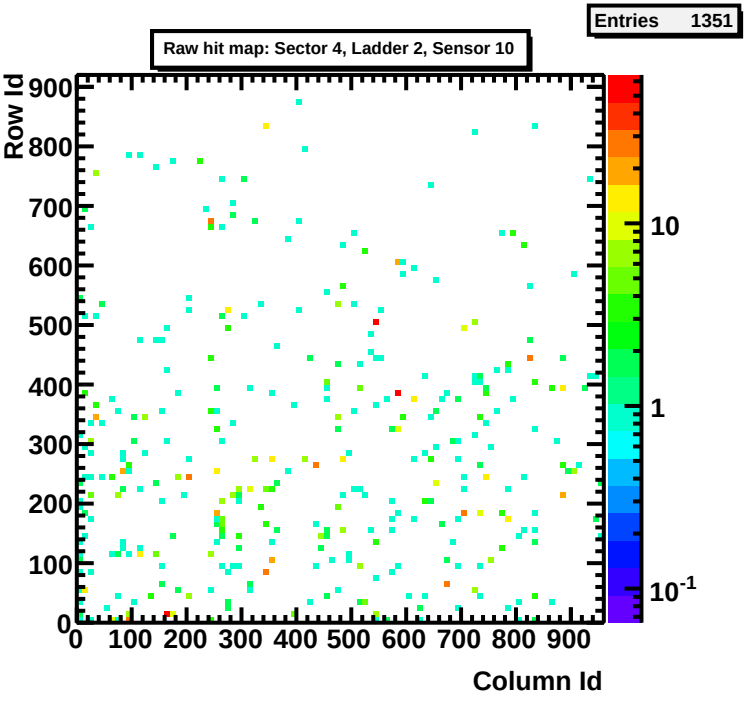

Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

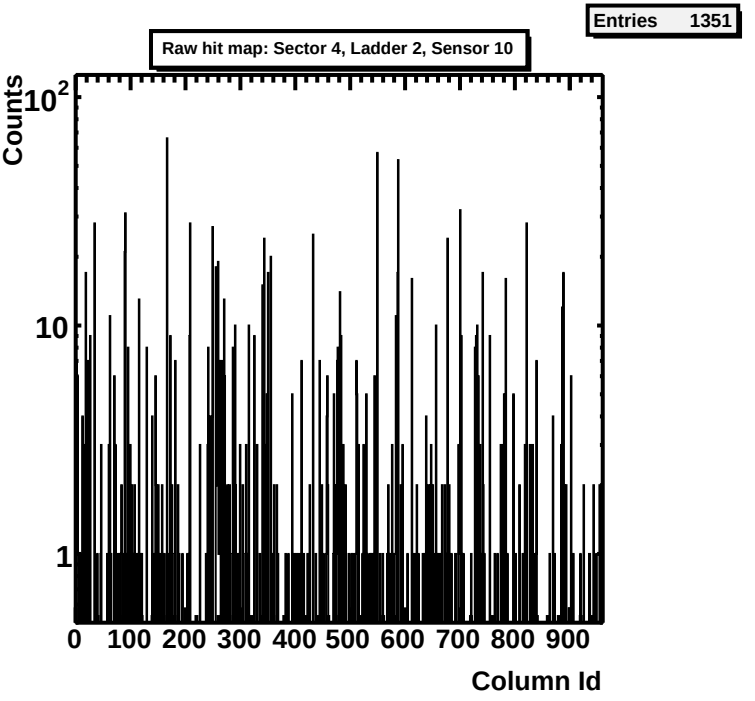

Entries 1017
Raw hit map: Sector 4, Ladder 2, Sensor 9
Row Id
Column Id

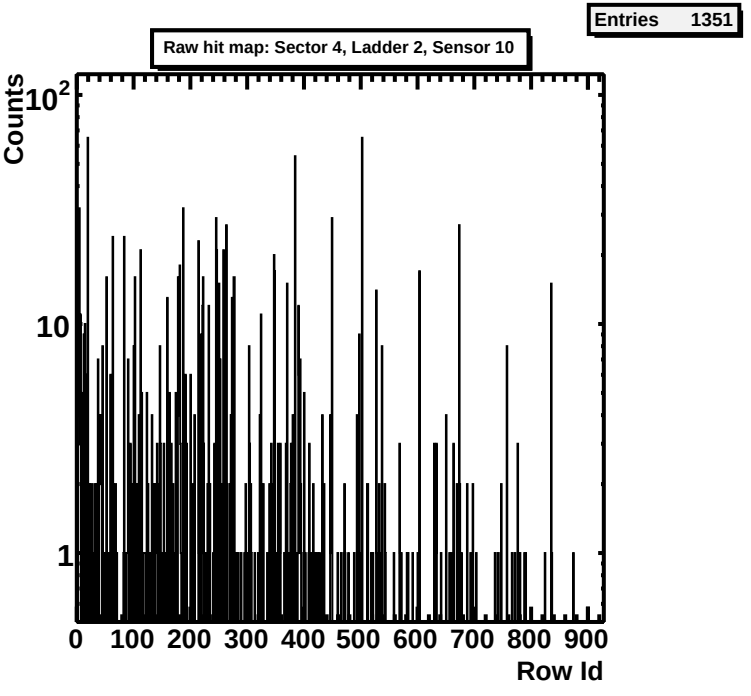

Entries 1017
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Column Id

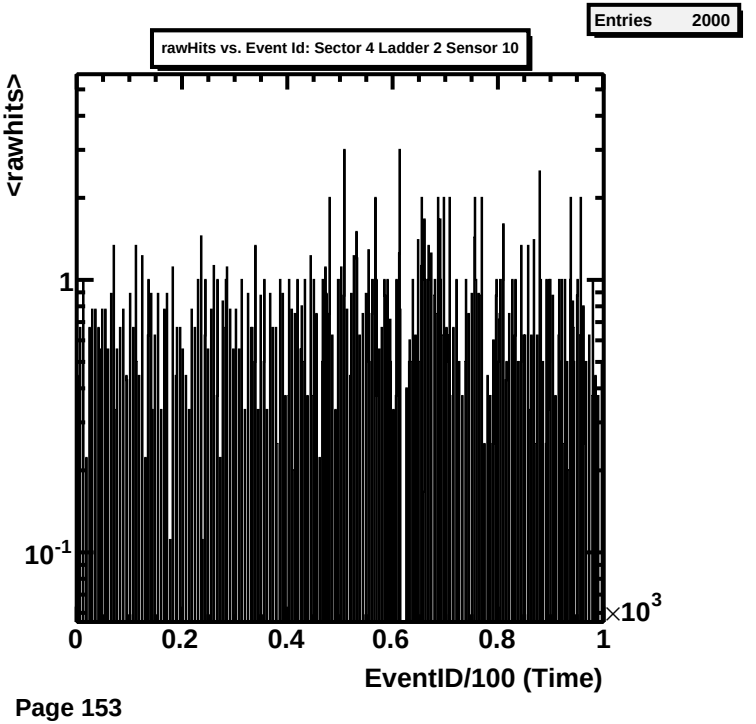

Entries 1017
Raw hit map: Sector 4, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)


Entries 1351
Raw hit map: Sector 4, Ladder 2, Sensor 10
Row Id
Column Id


Entries 1351
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Column Id


Entries 1351
Raw hit map: Sector 4, Ladder 2, Sensor 10
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 4 Ladder 2 Sensor 10
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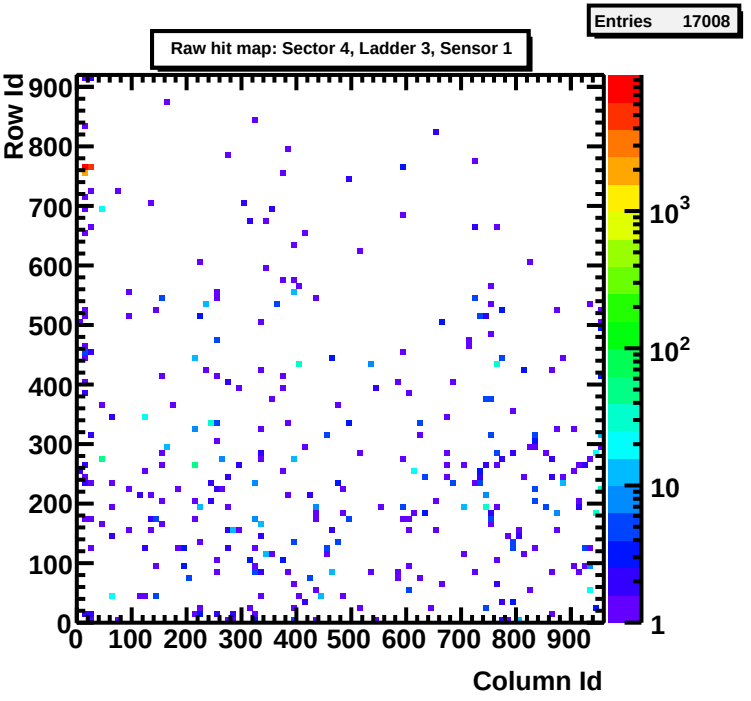
EventID/100 (Time)


Entries 17008
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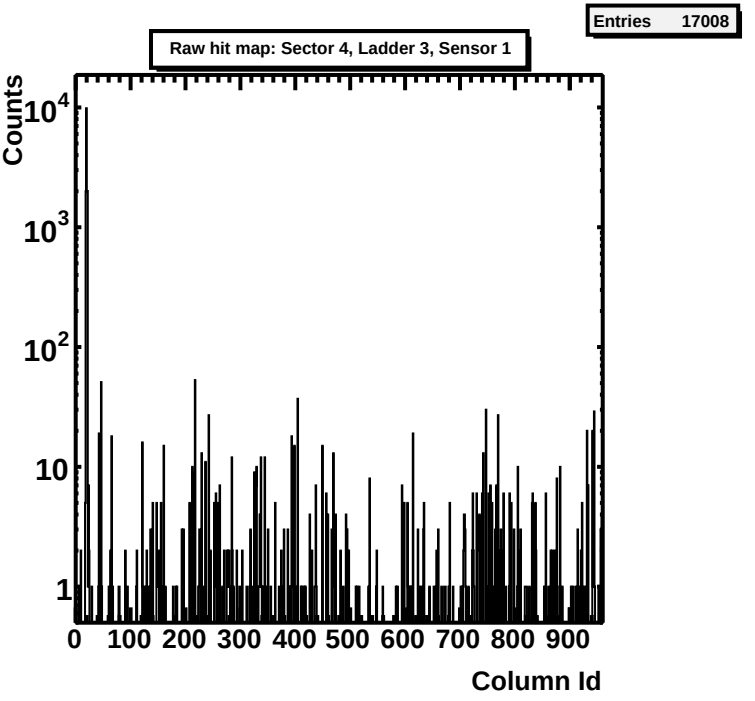
Row Id
Column Id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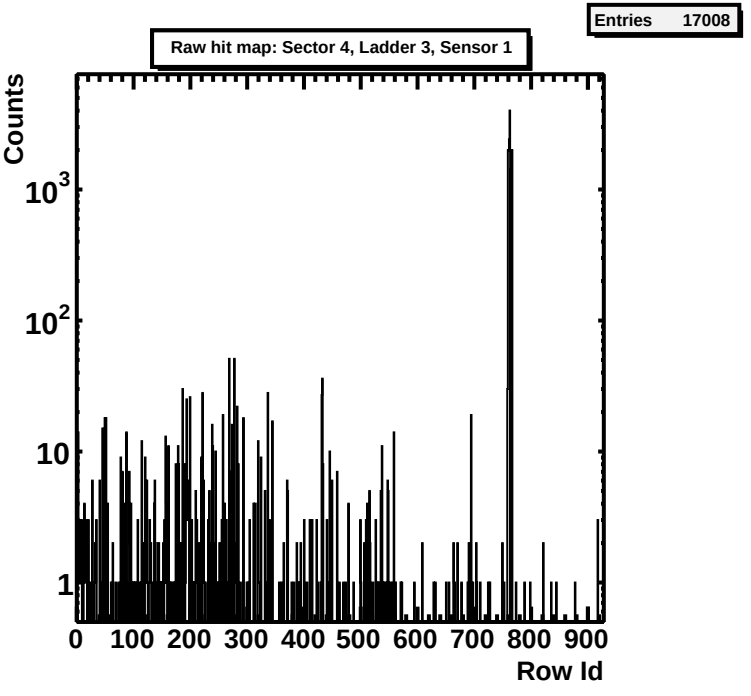
Counts
Column Id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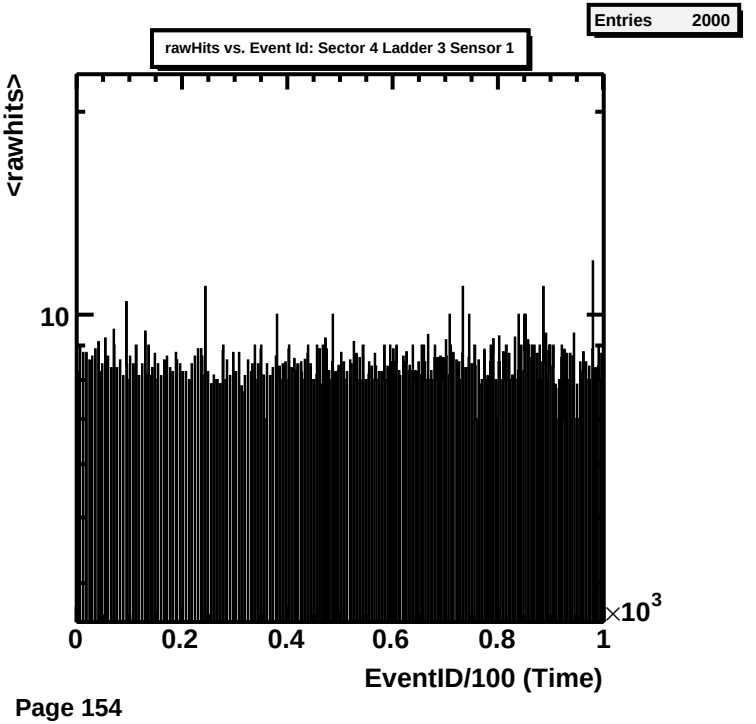
Counts
Row Id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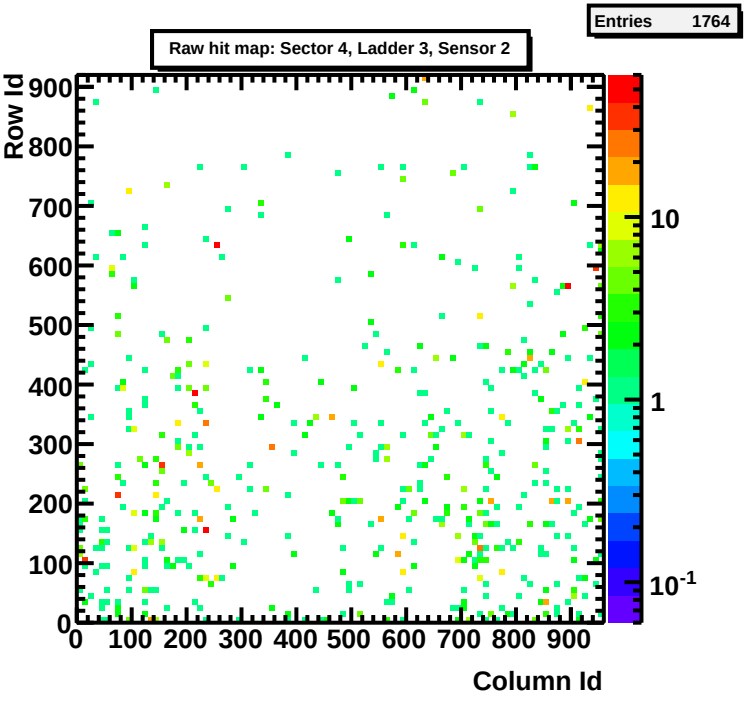
EventID/100 (Time)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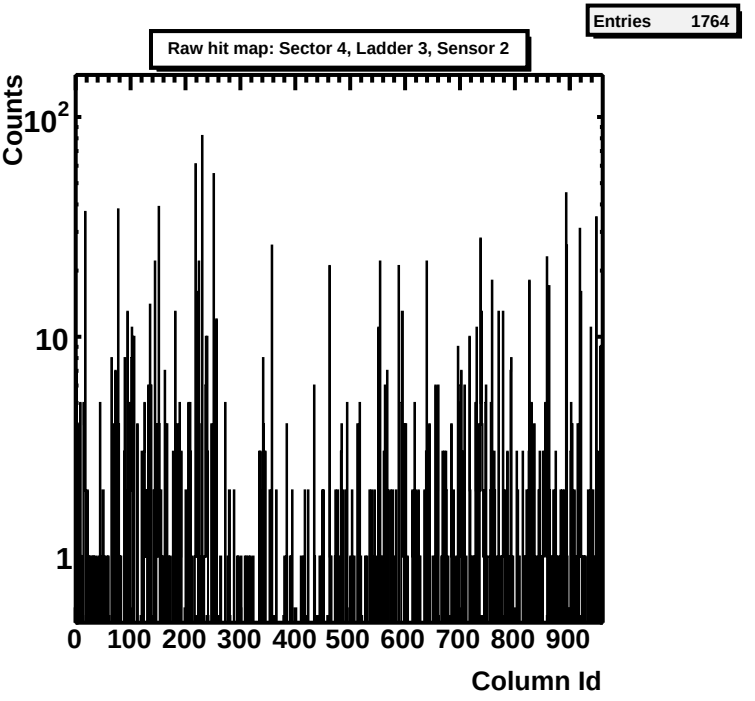
Row Id
Column Id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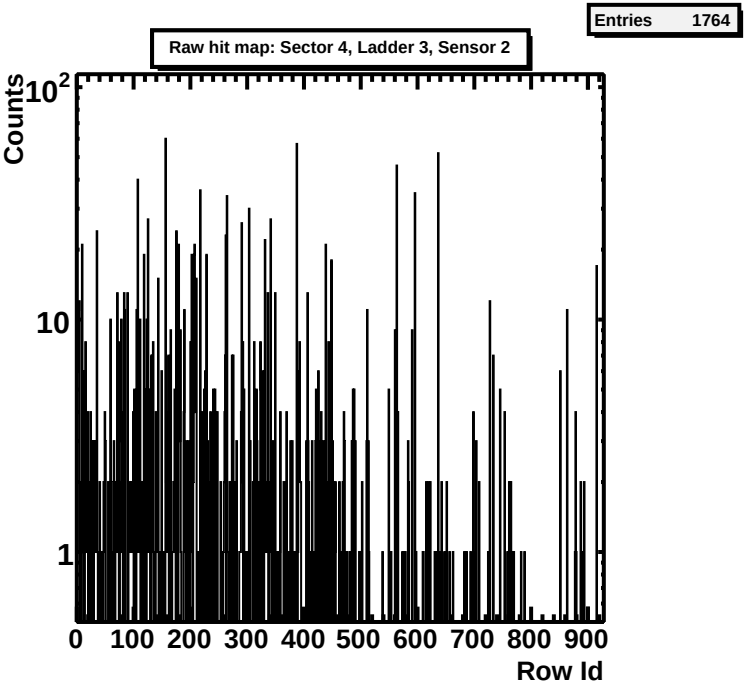
Counts
Column Id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Counts
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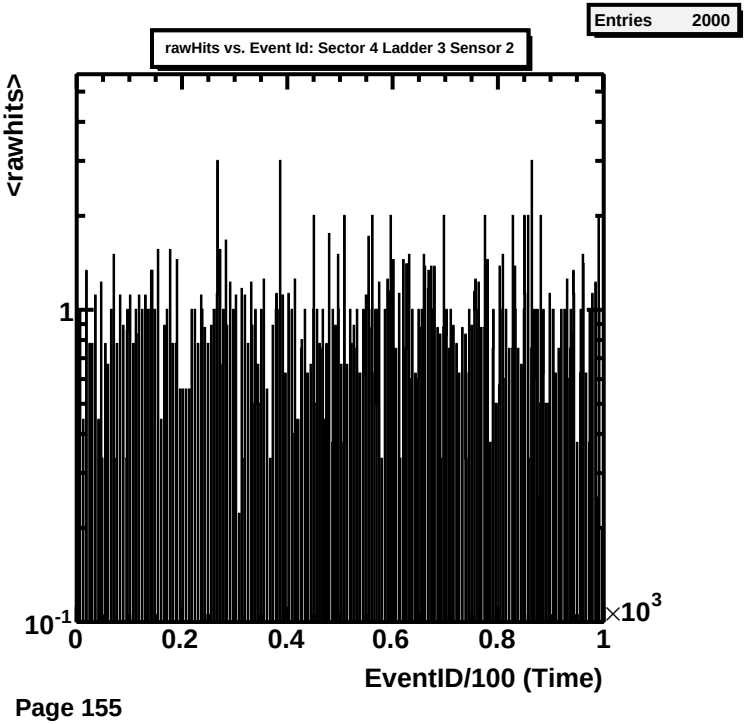
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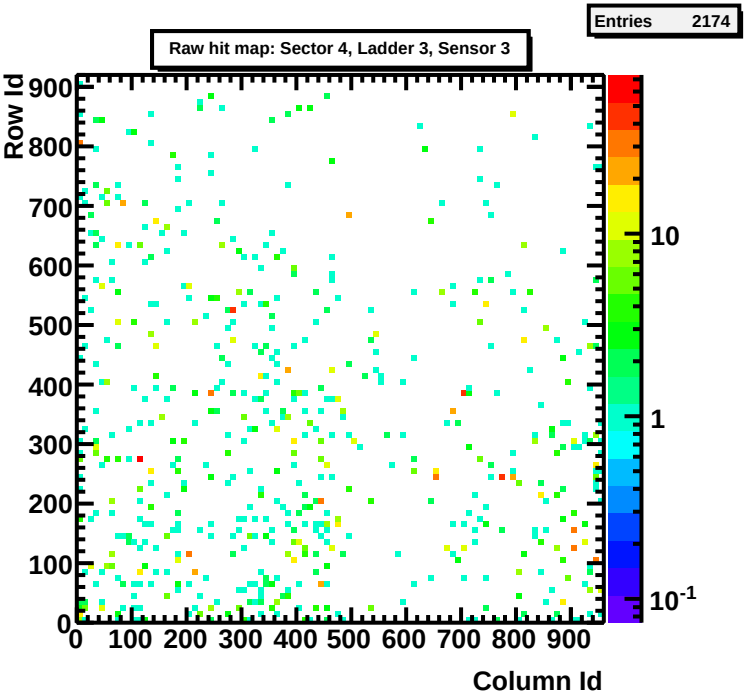
EventID/100 (Time)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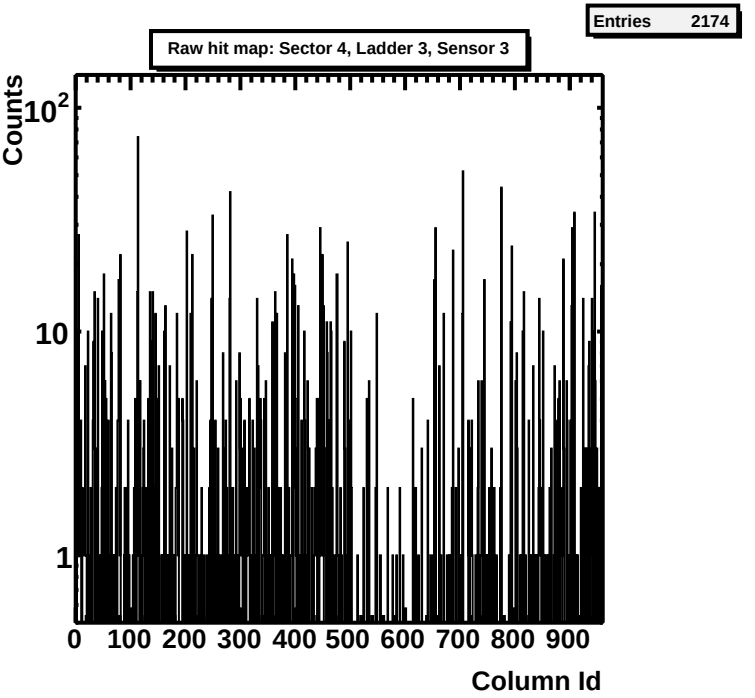
Row Id
Column Id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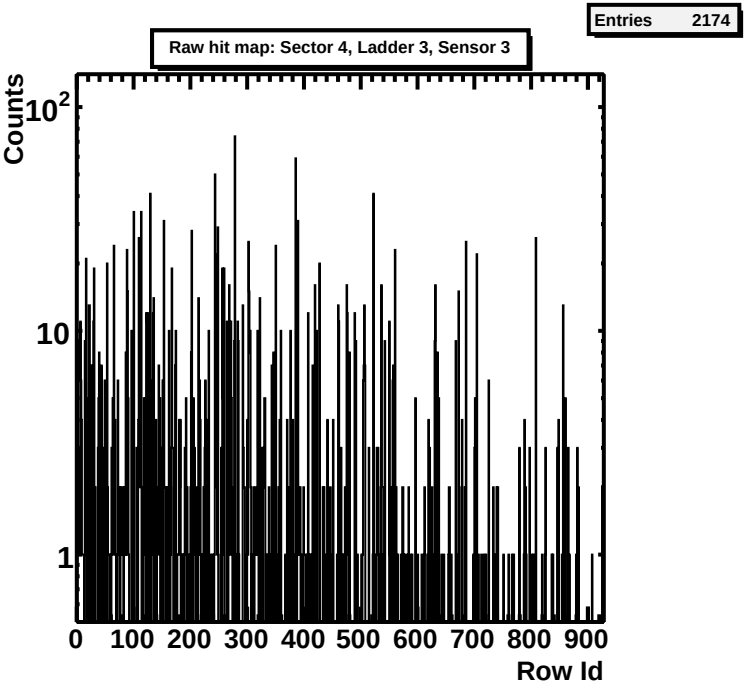
Counts
Column Id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Counts
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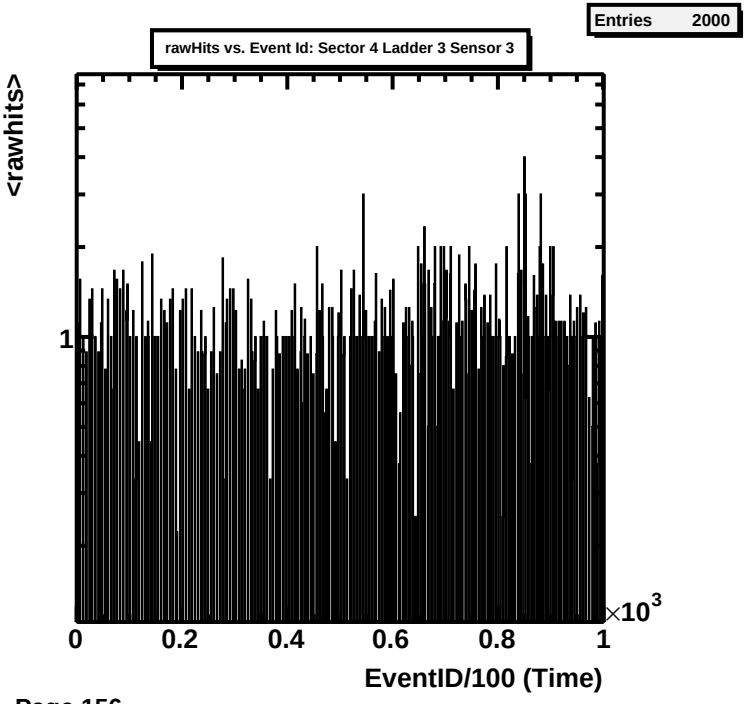
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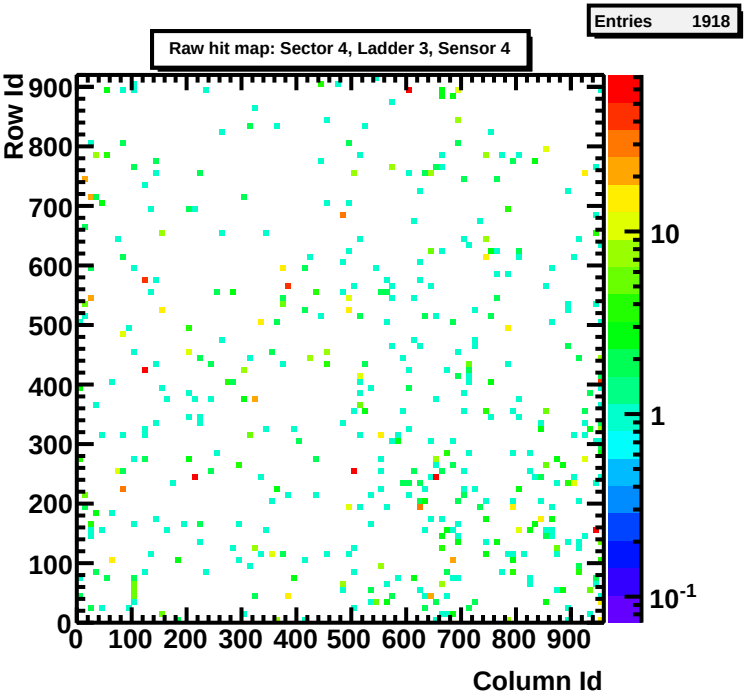
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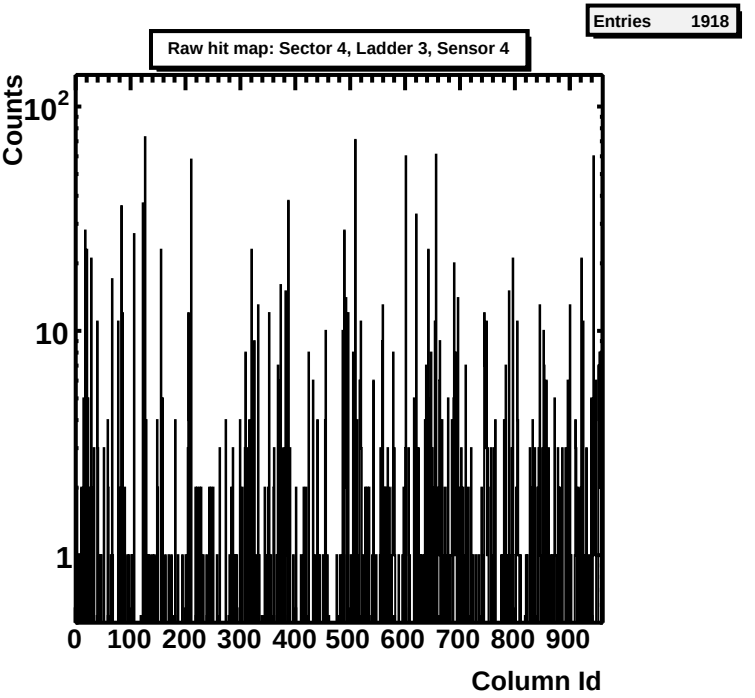
Column Id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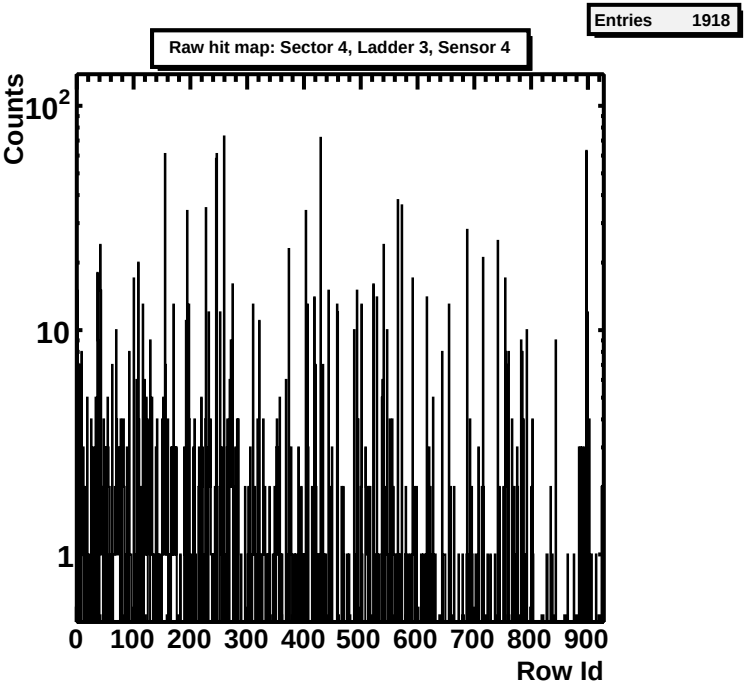
Counts
Column Id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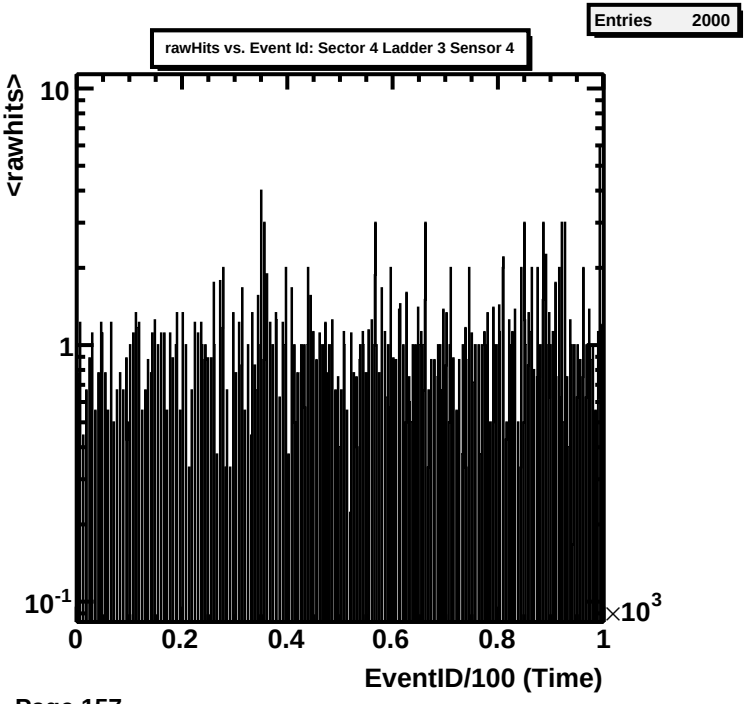
Counts
Row Id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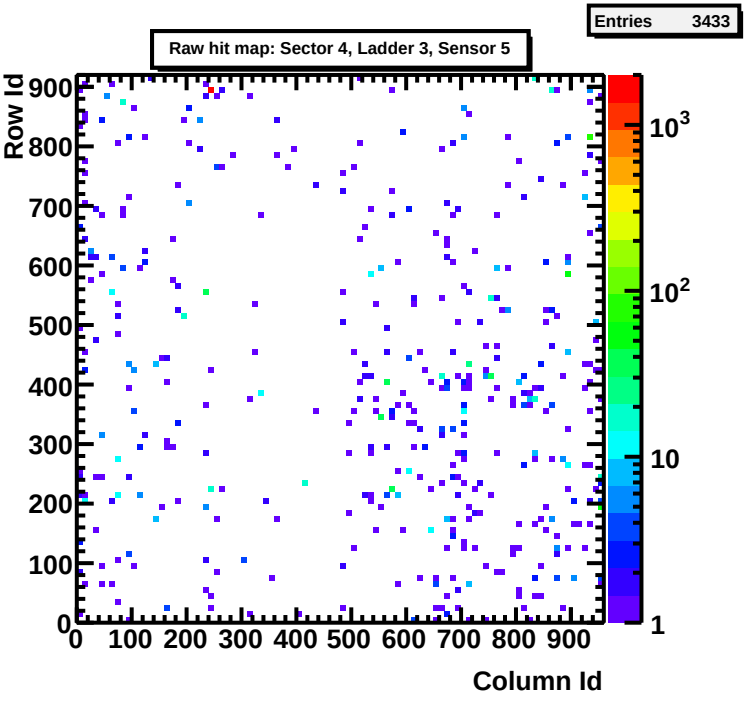
EventID/100 (Time)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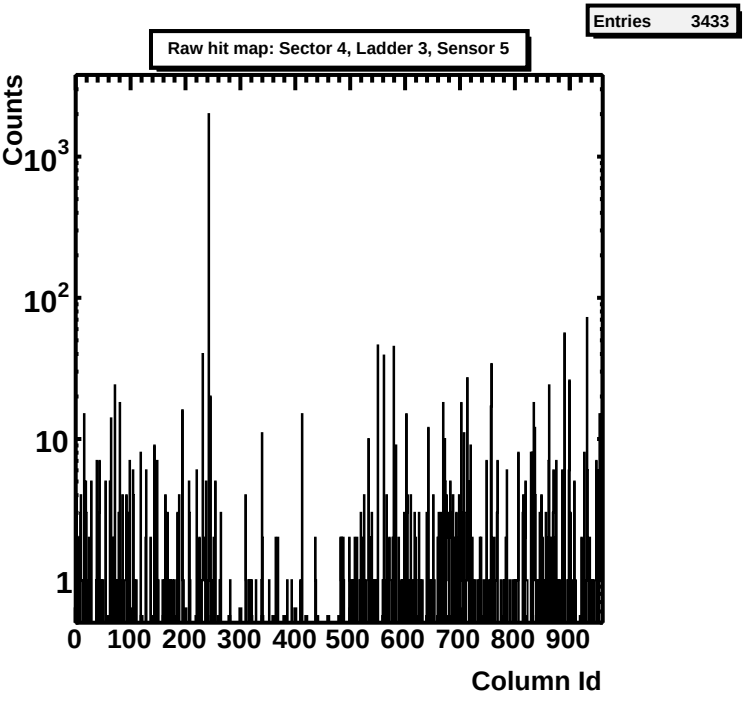
Row Id
Column Id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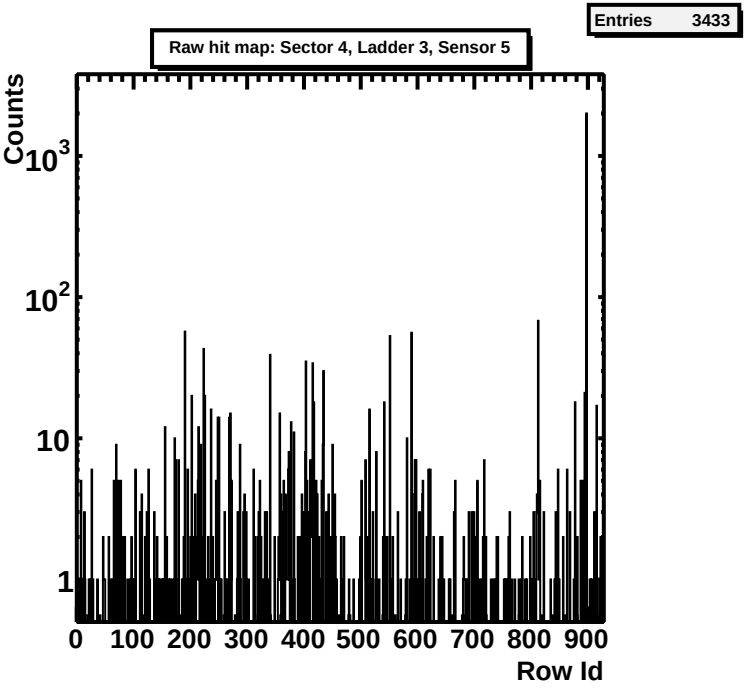
Counts
Column Id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Counts
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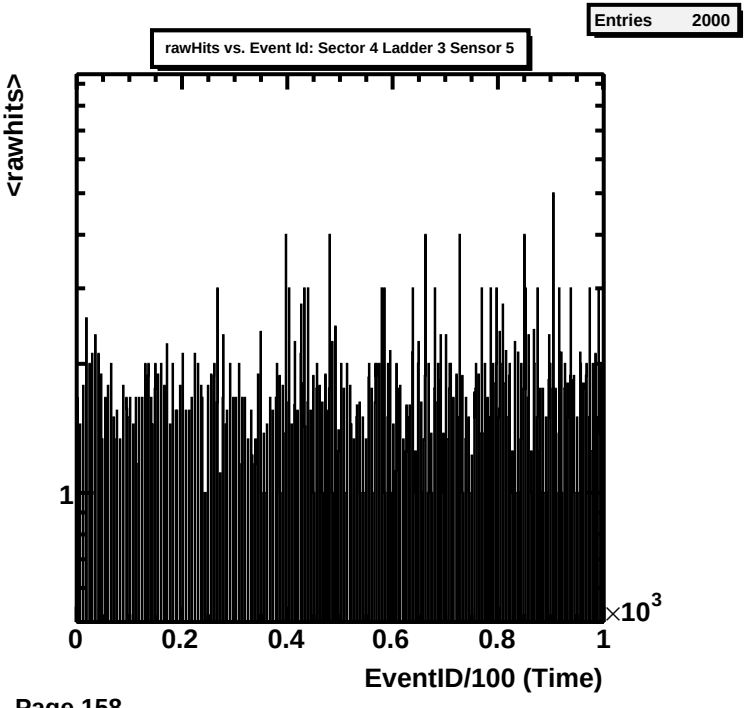
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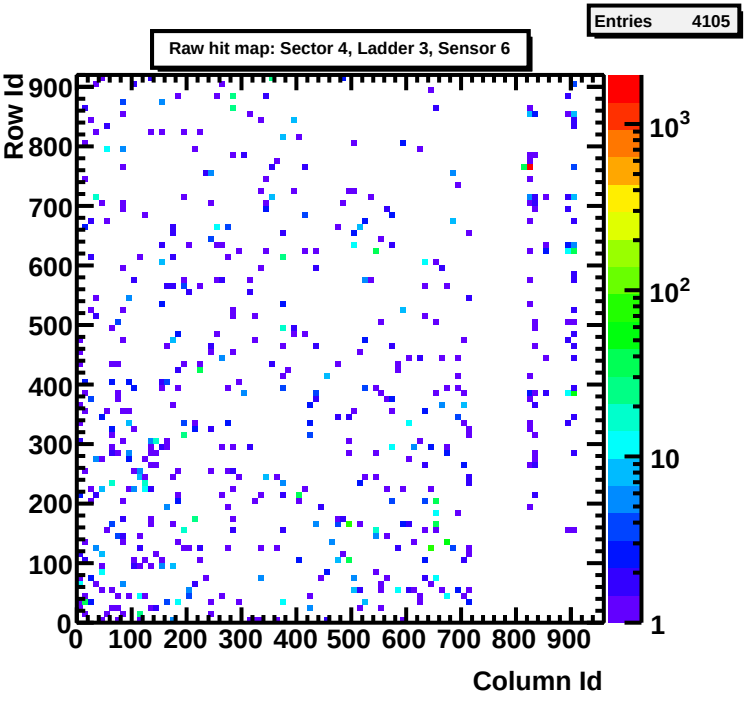
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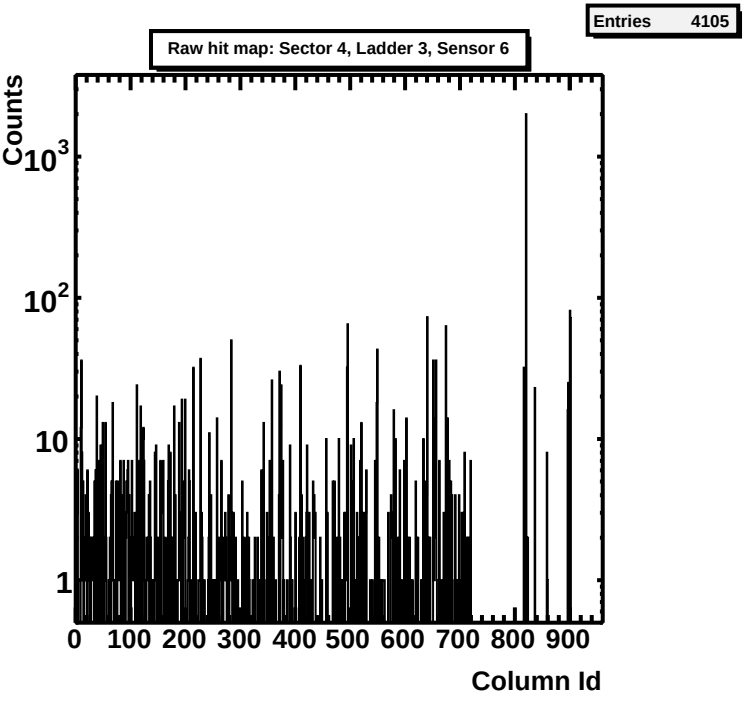
Row Id
Column Id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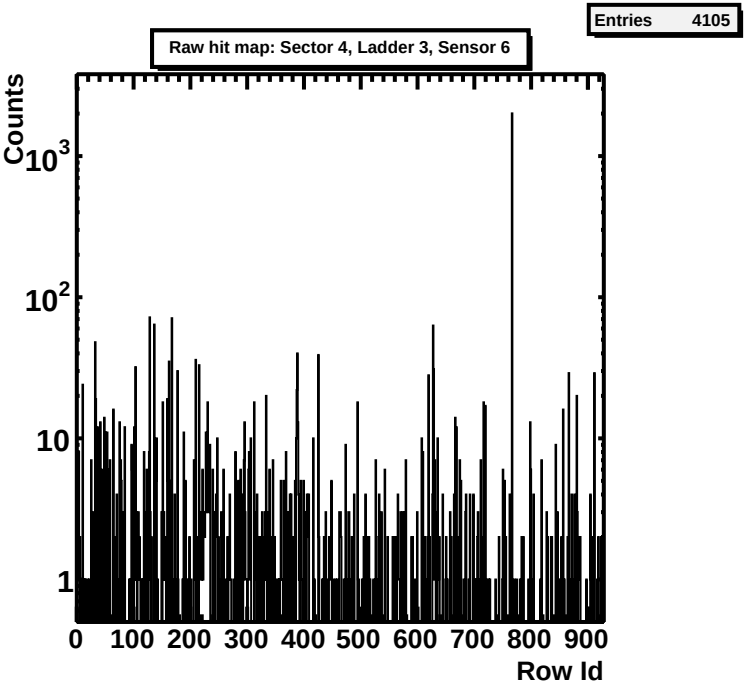
Counts
Column Id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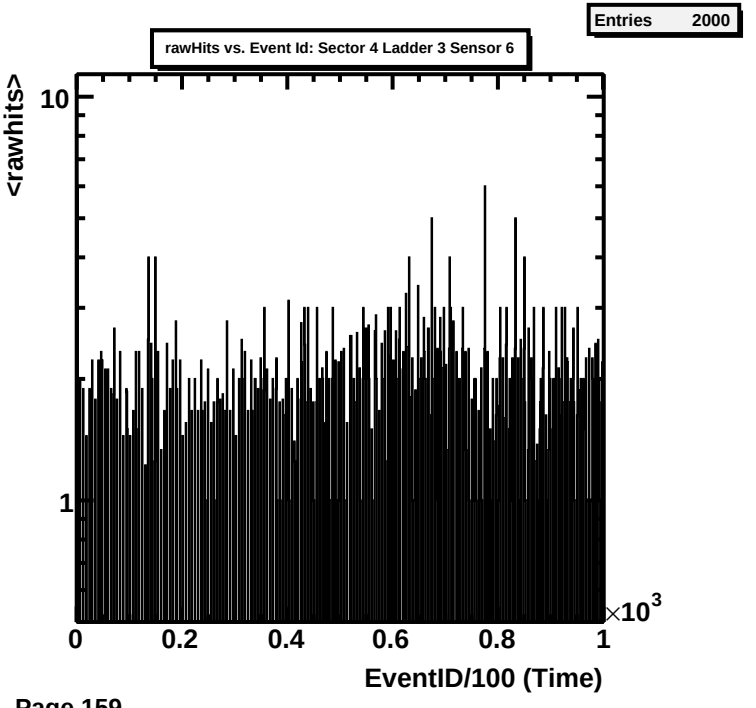
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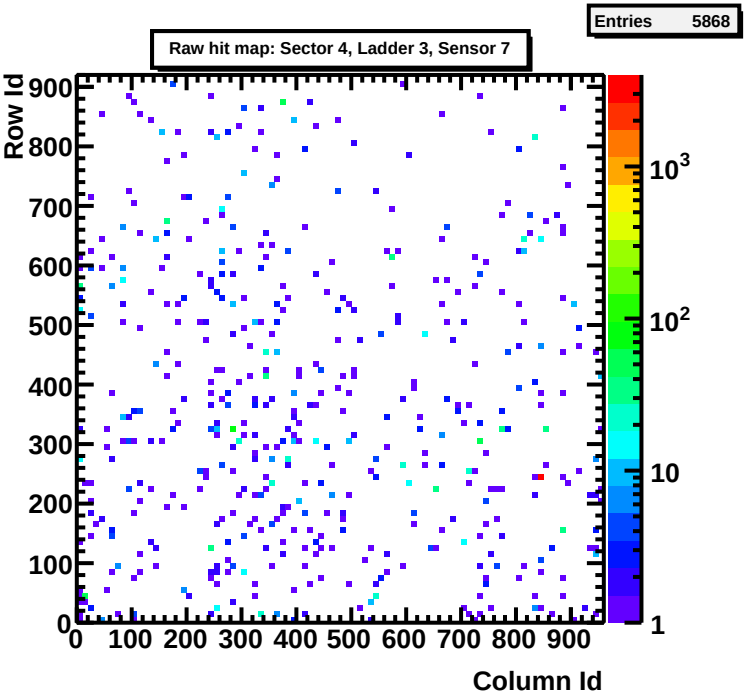
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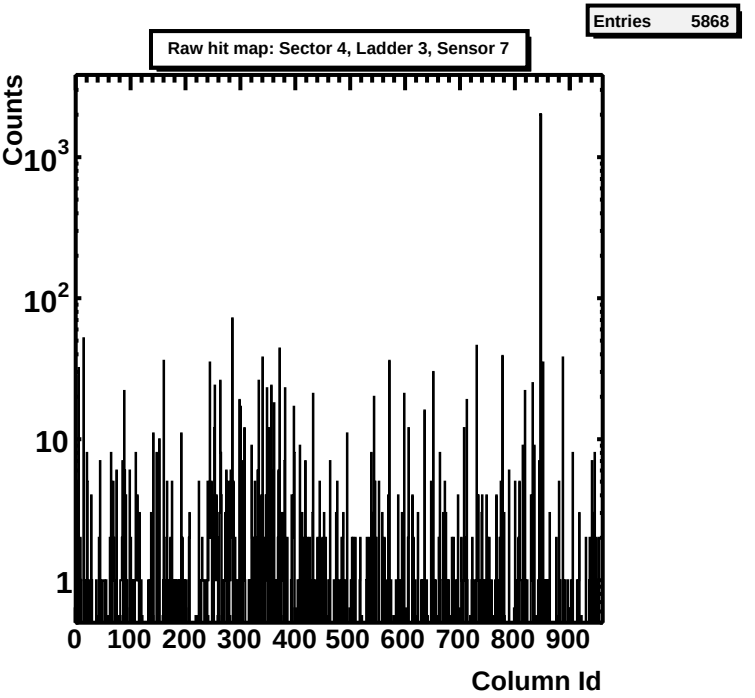
Row Id
Column Id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Counts
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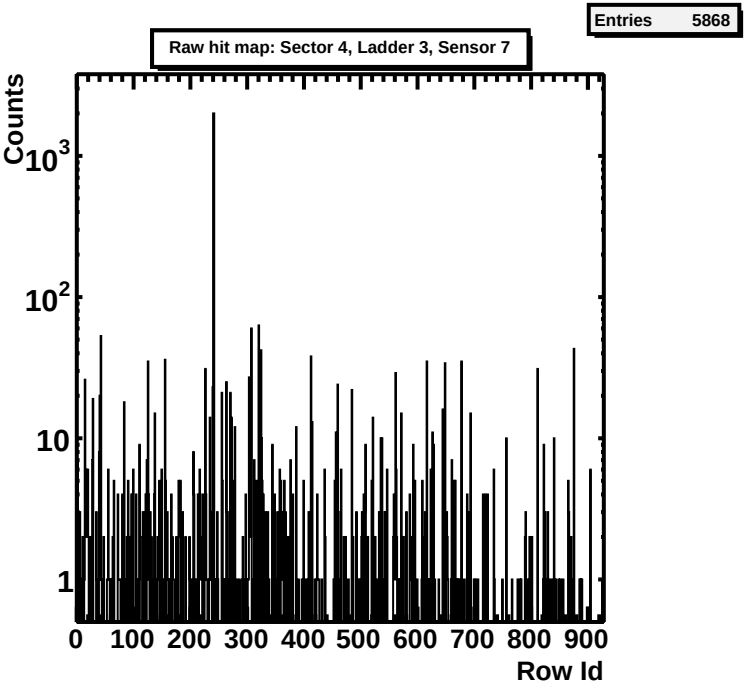
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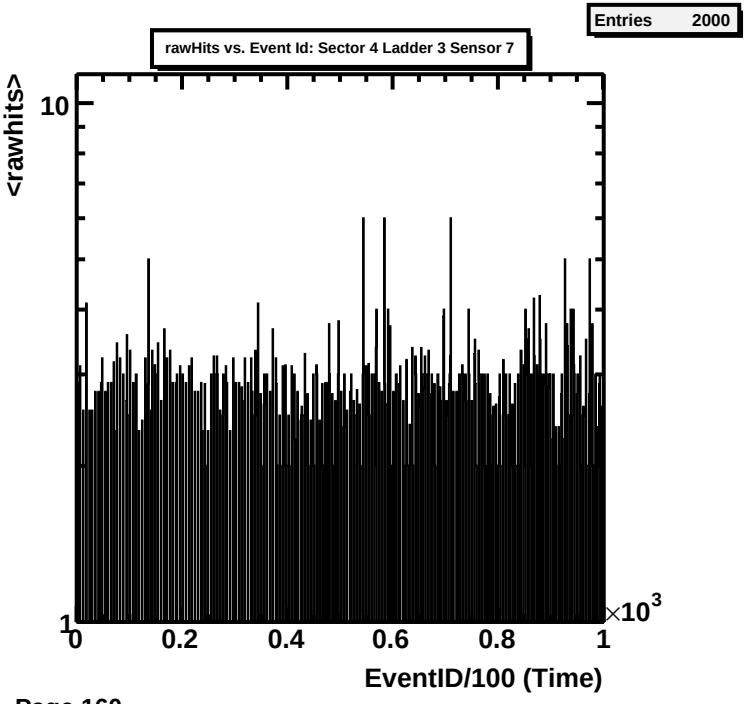
Counts
Row Id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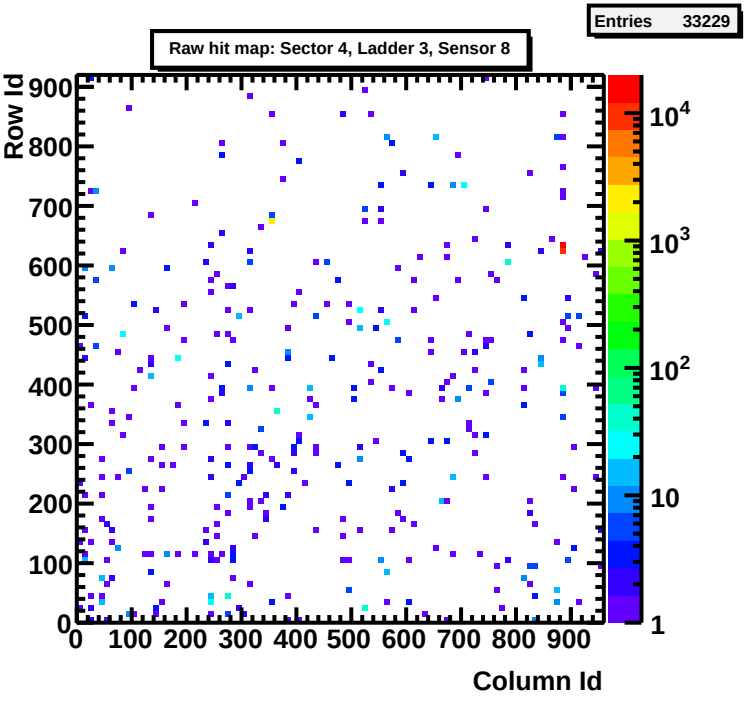
EventID/100 (Time)


Entries 33229
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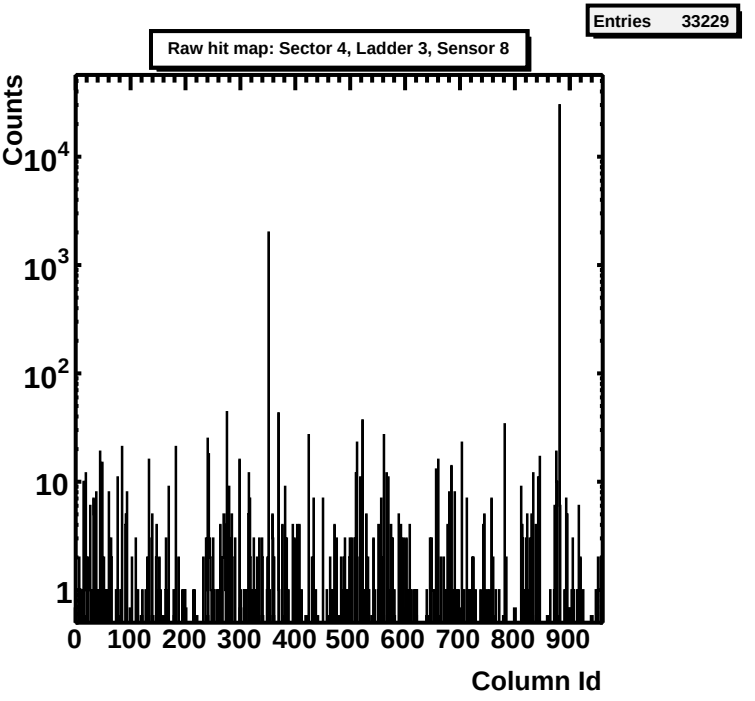
Row Id
Column Id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Counts
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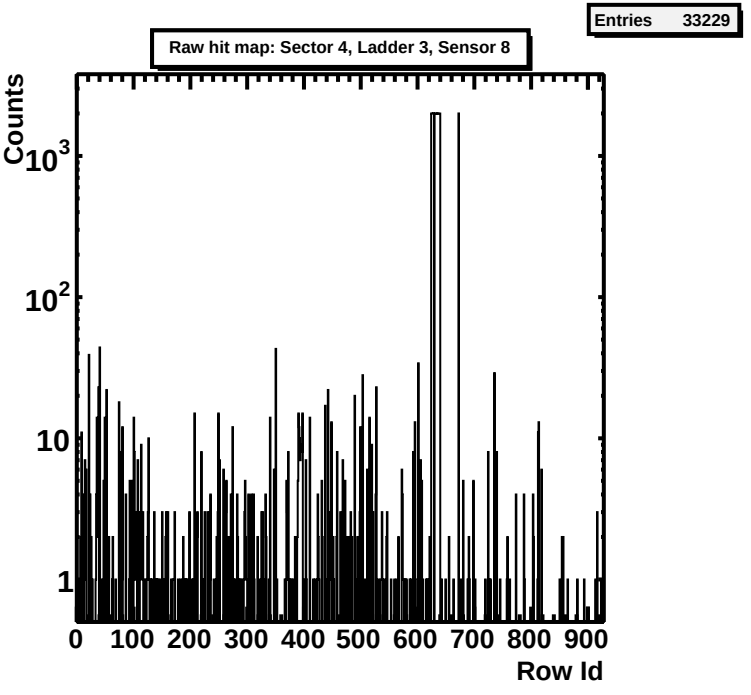
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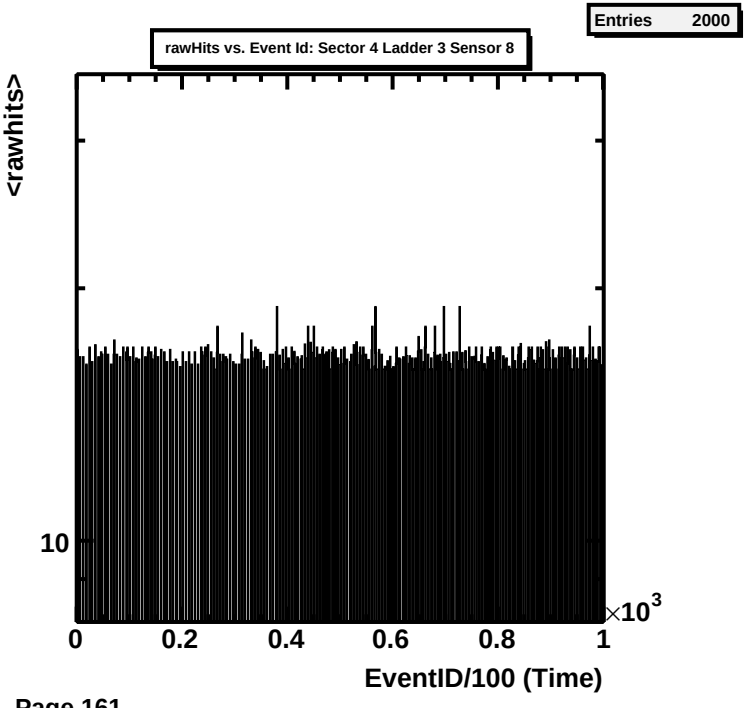
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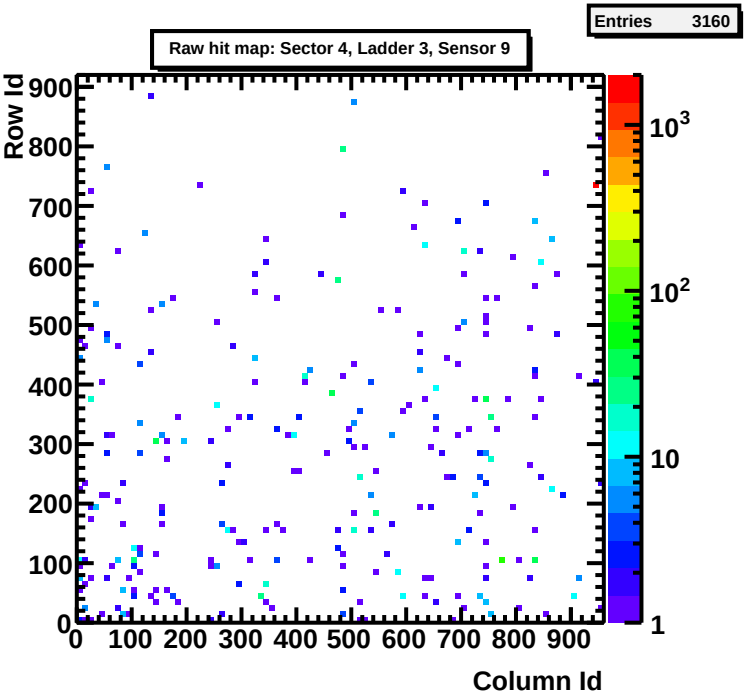
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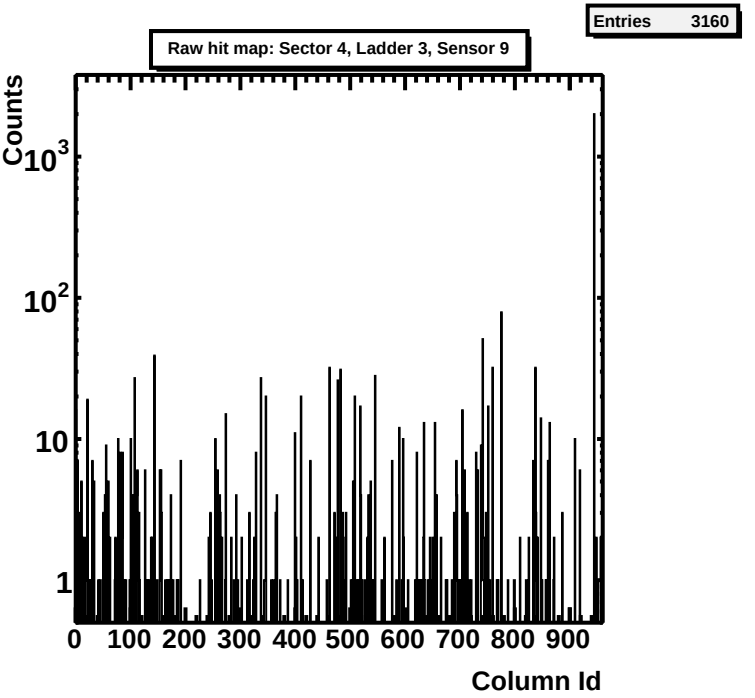
Row Id
Column Id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Counts
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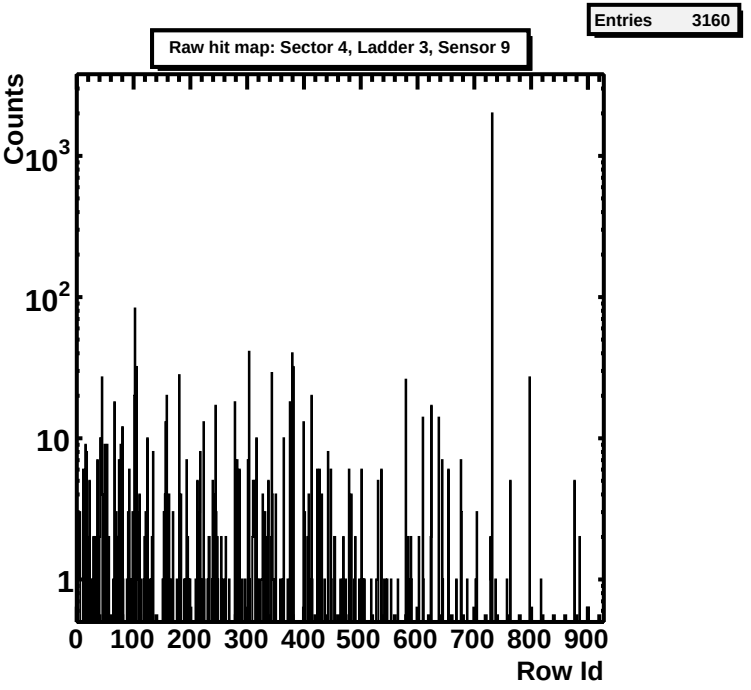
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Counts
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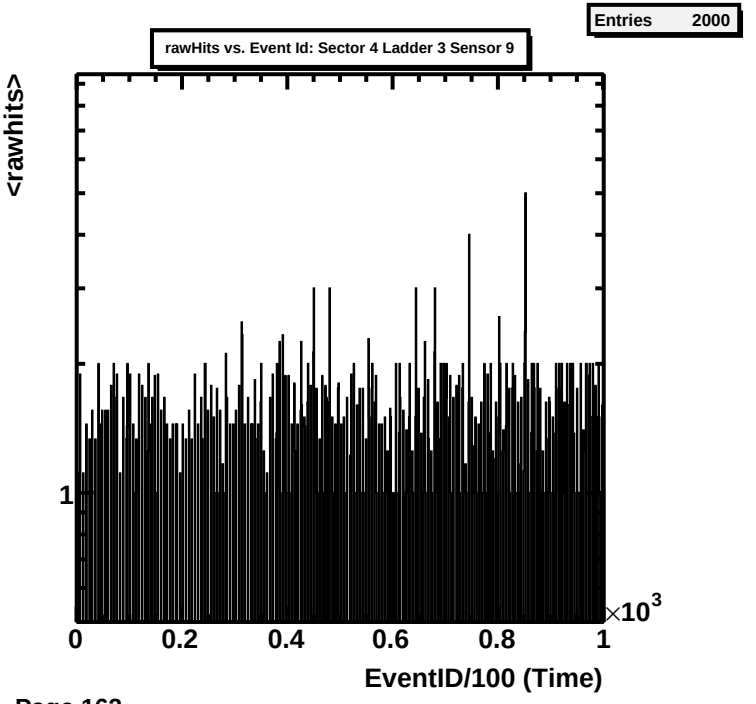
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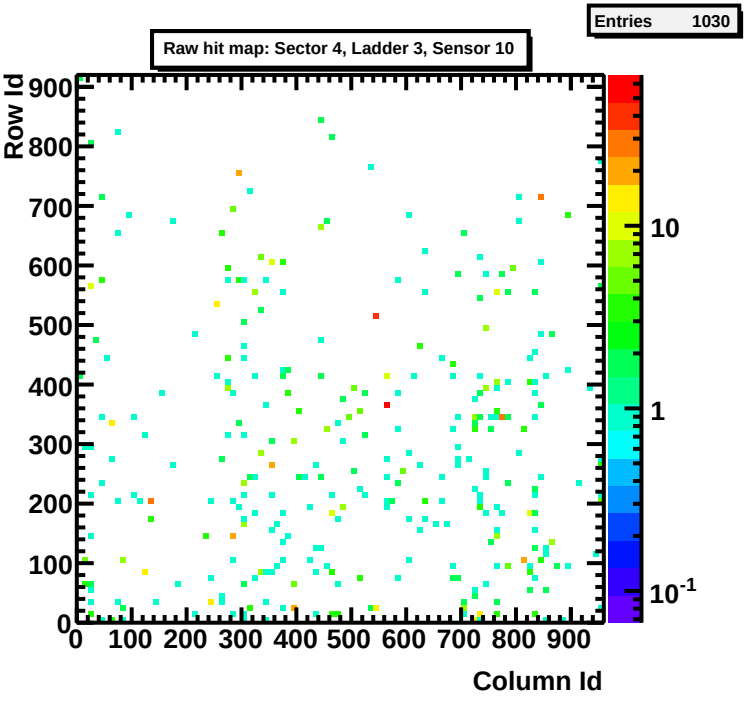
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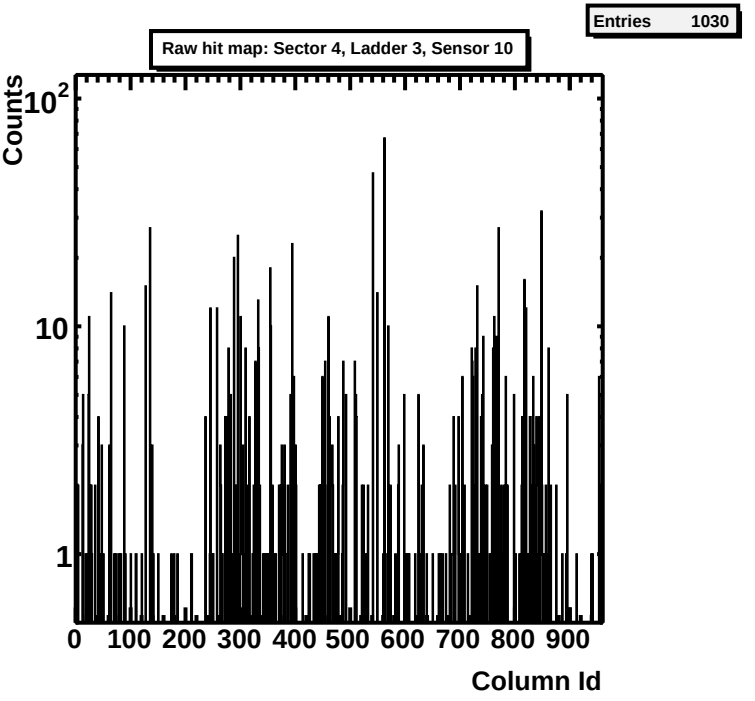
Row Id
Column Id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Counts
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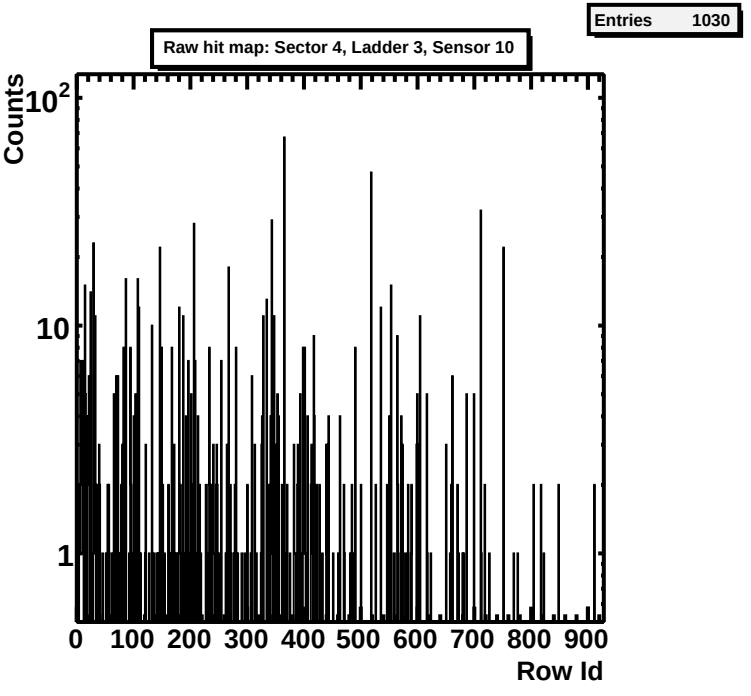
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Counts
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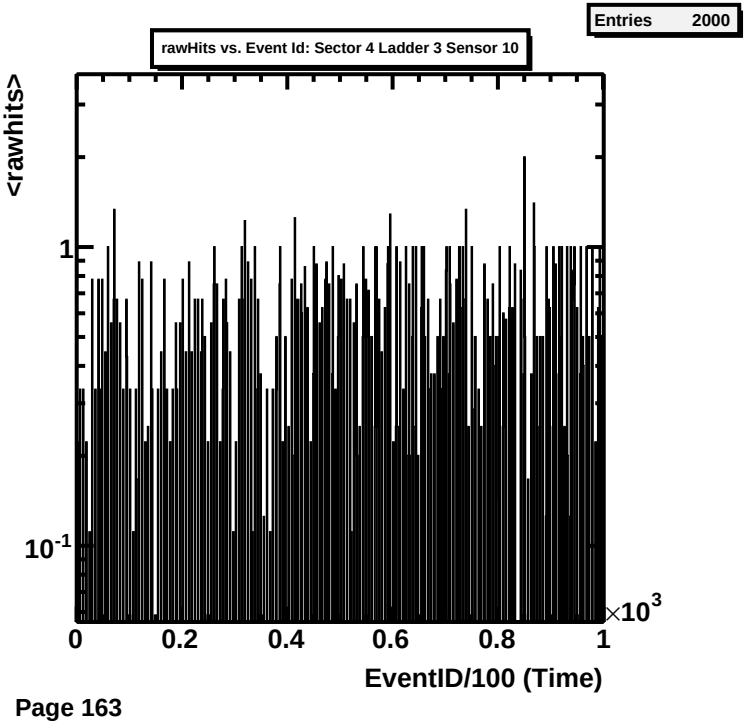
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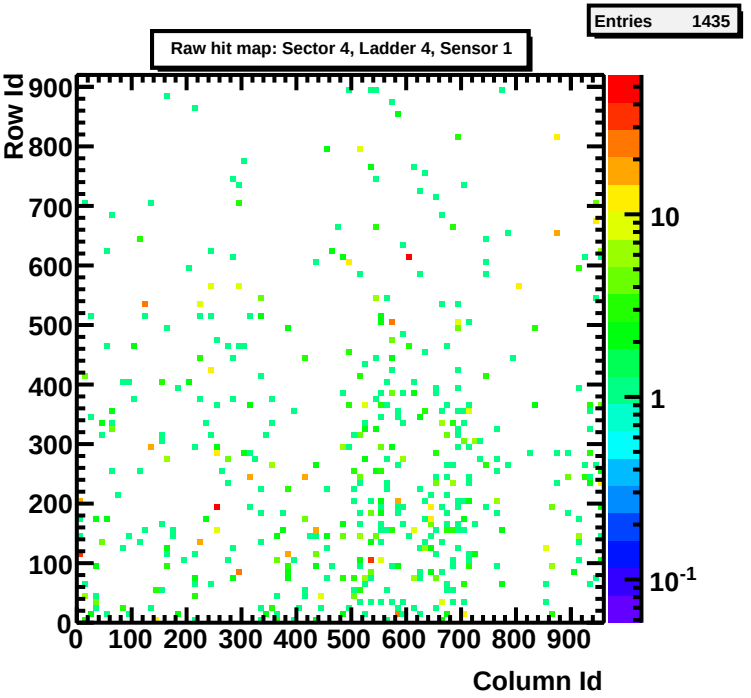
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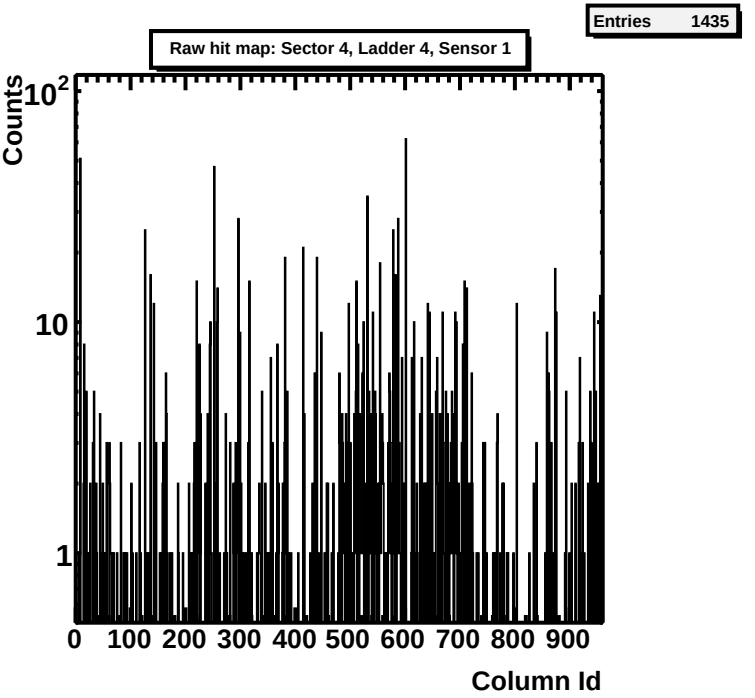
Row Id
Column Id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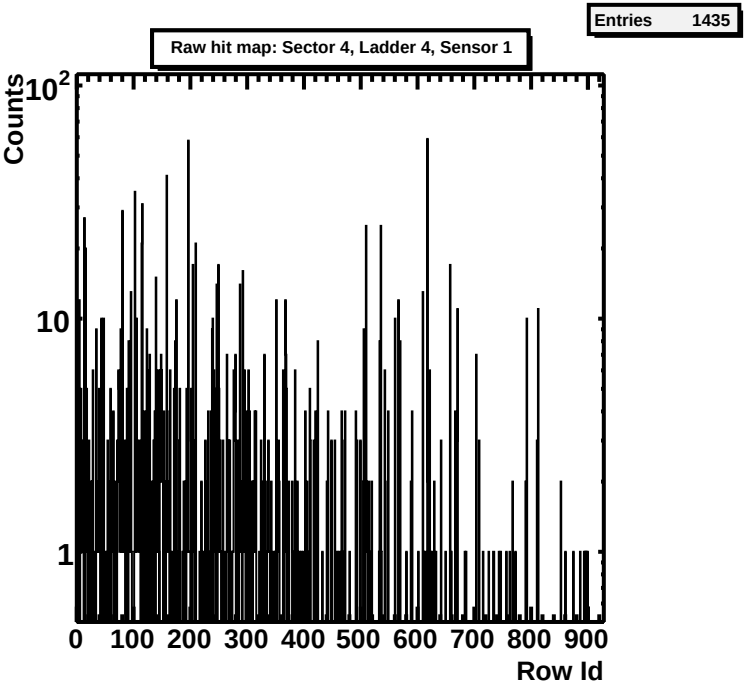
Counts
Column Id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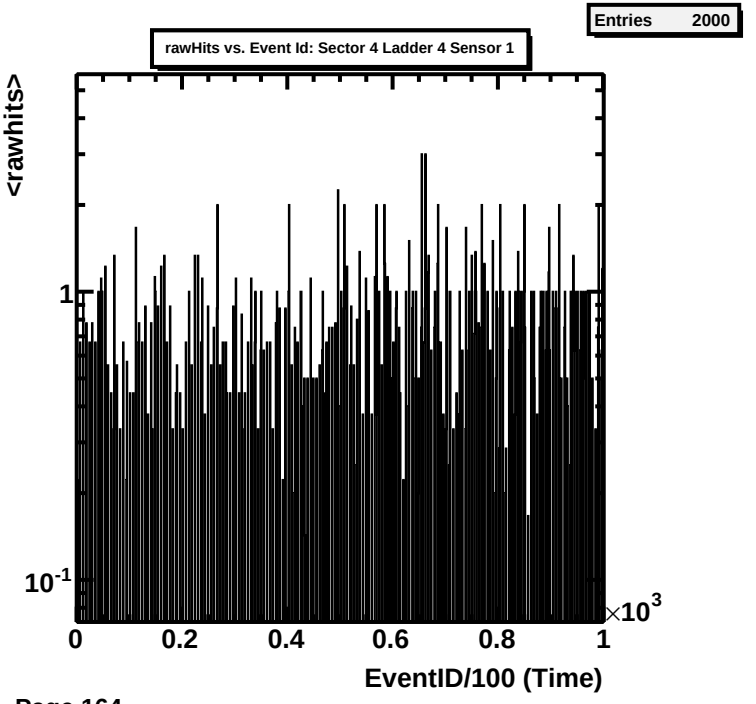
Counts
Row Id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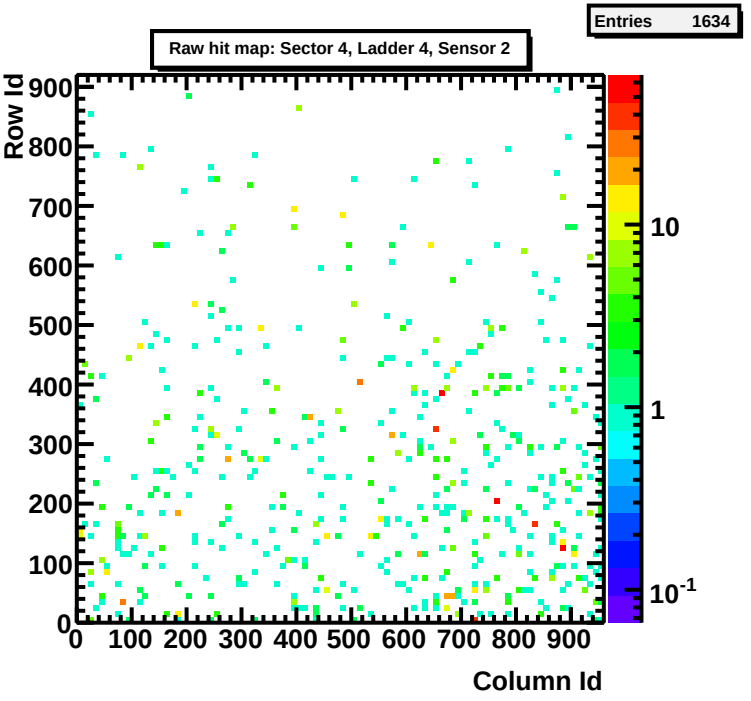
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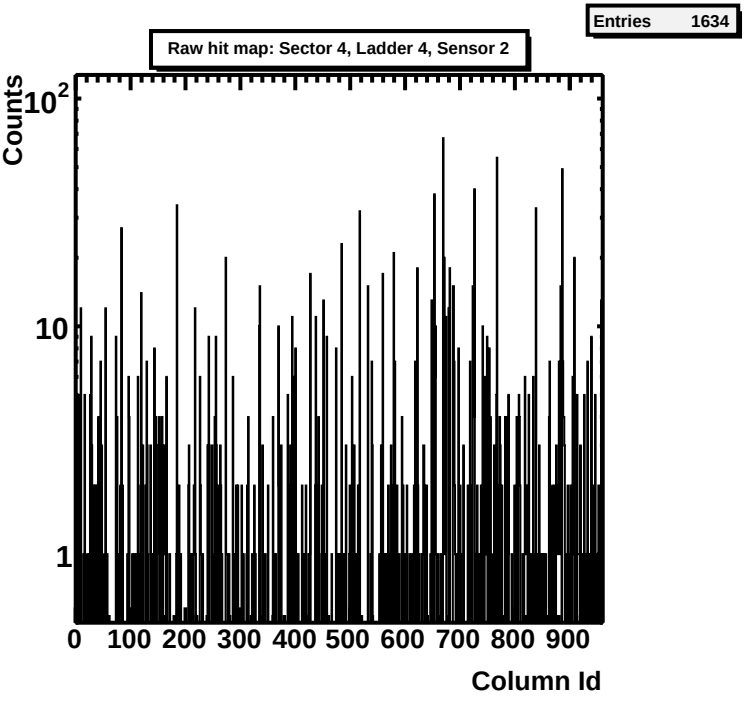
Raw hit map: Sector 4, Ladder 4, Sensor 2
Row Id
Column Id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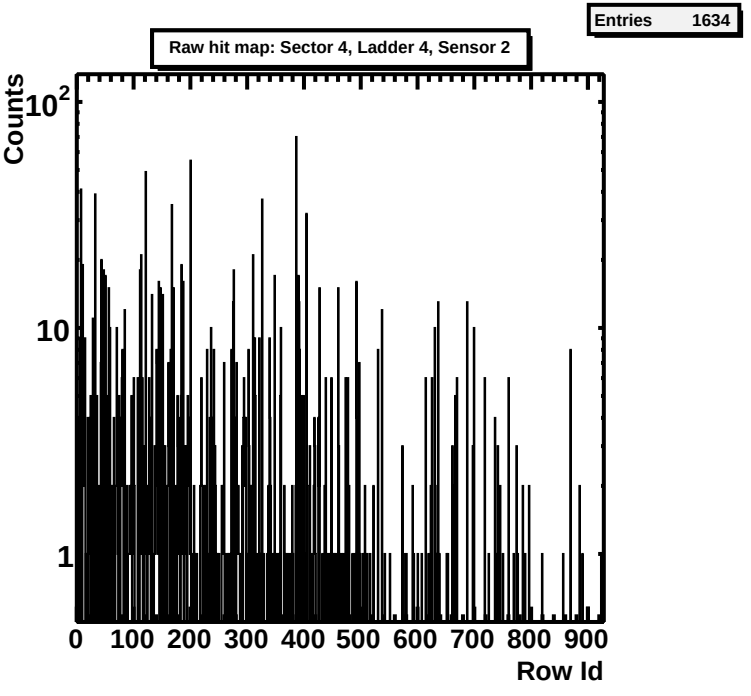
Counts
Column Id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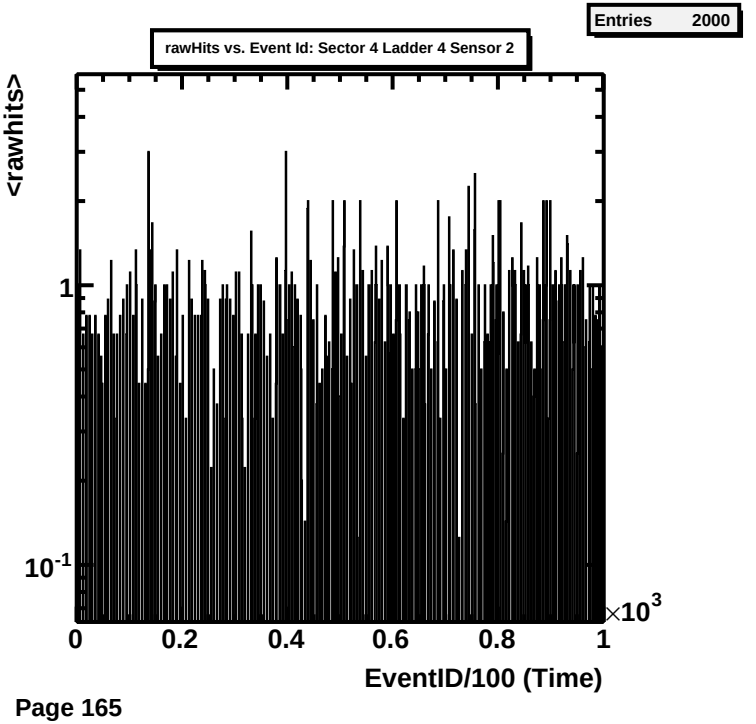
Counts
Row Id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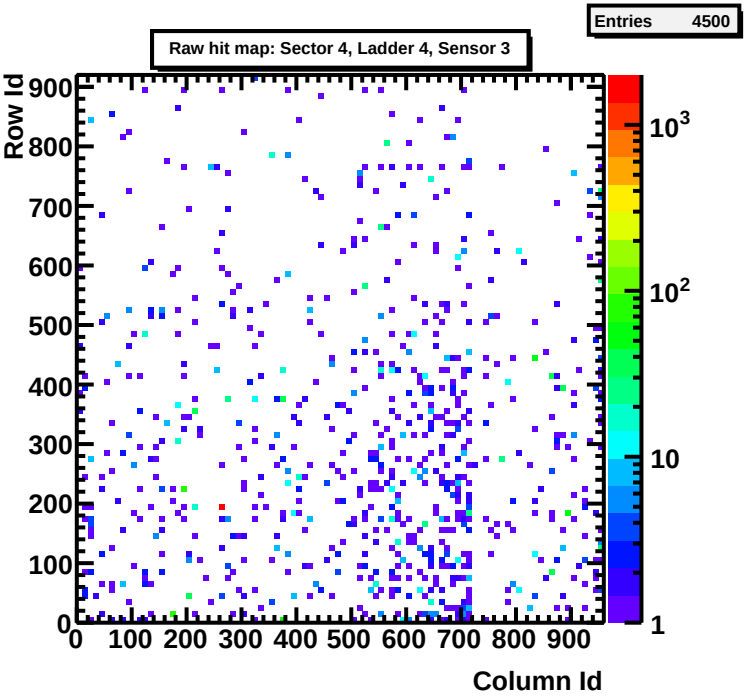
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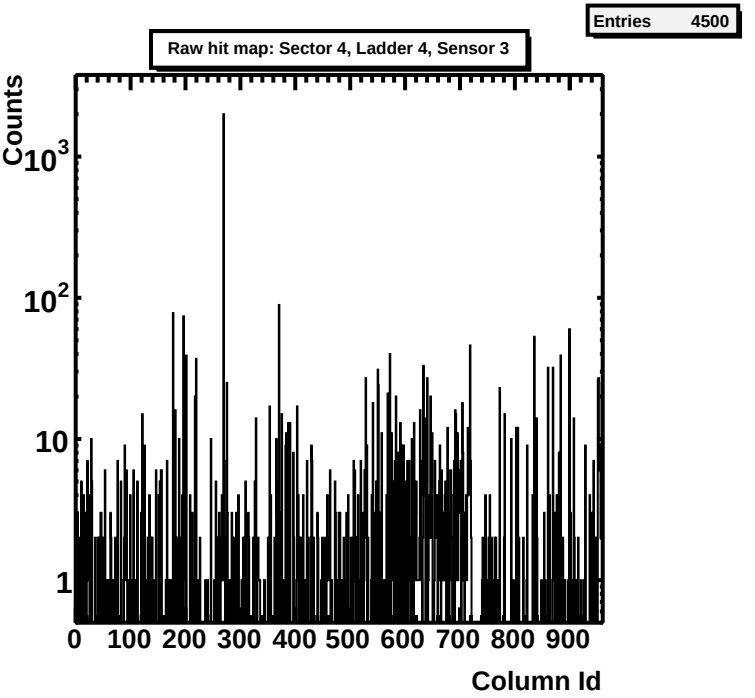
Column Id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Counts
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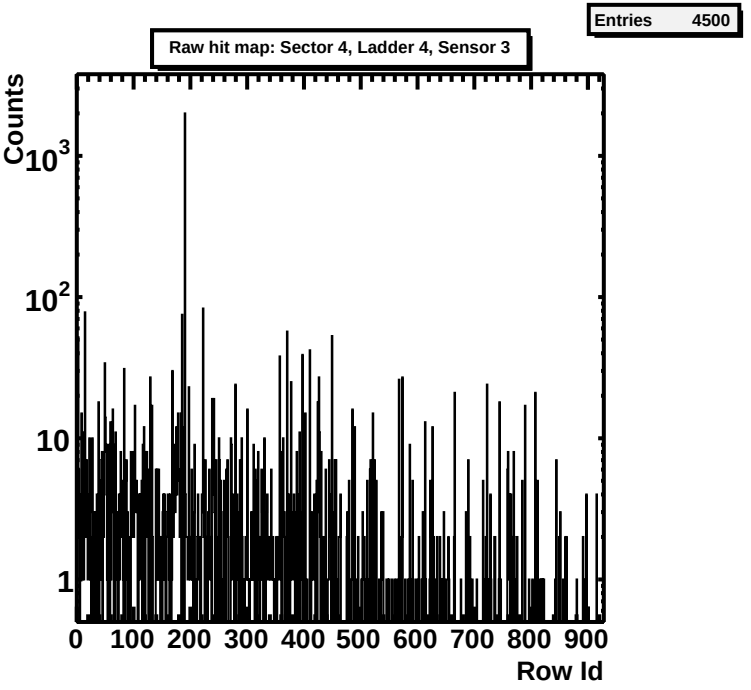
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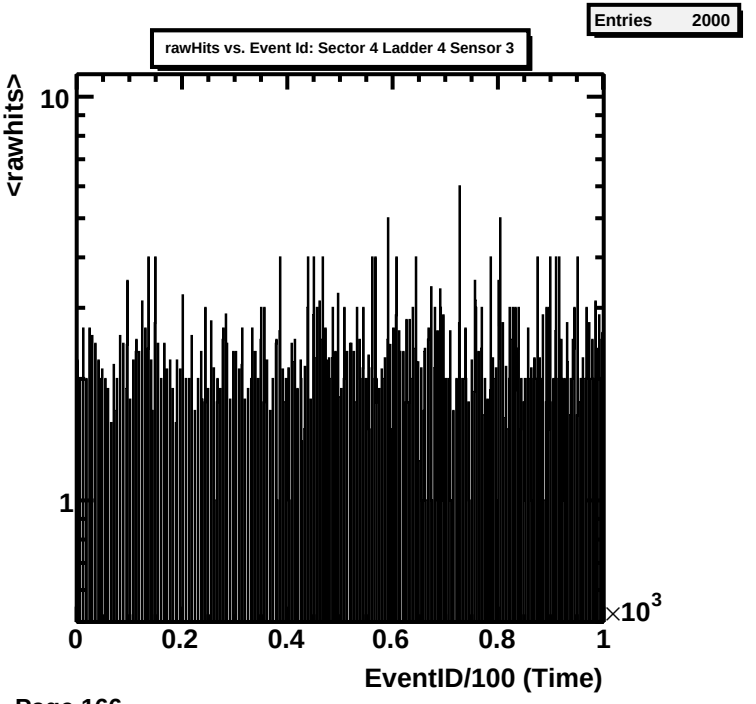
Counts
Row Id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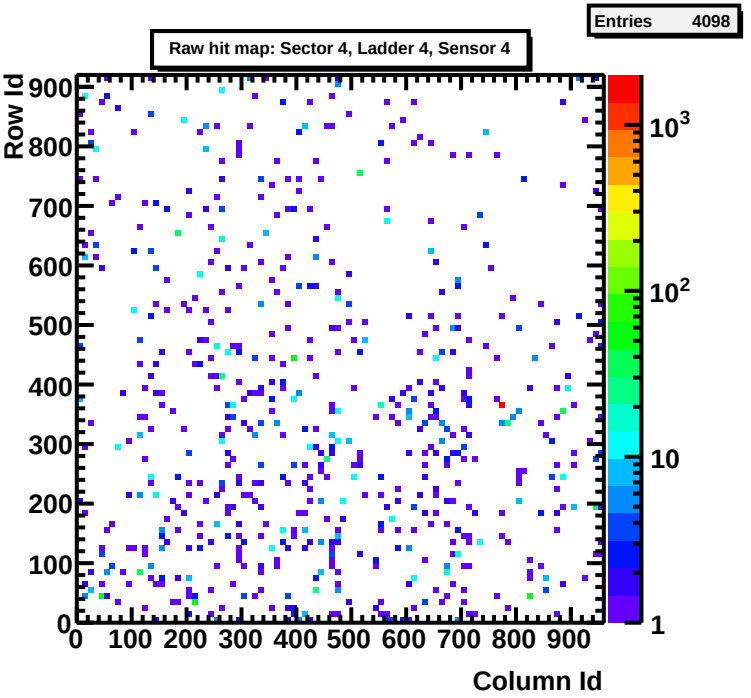
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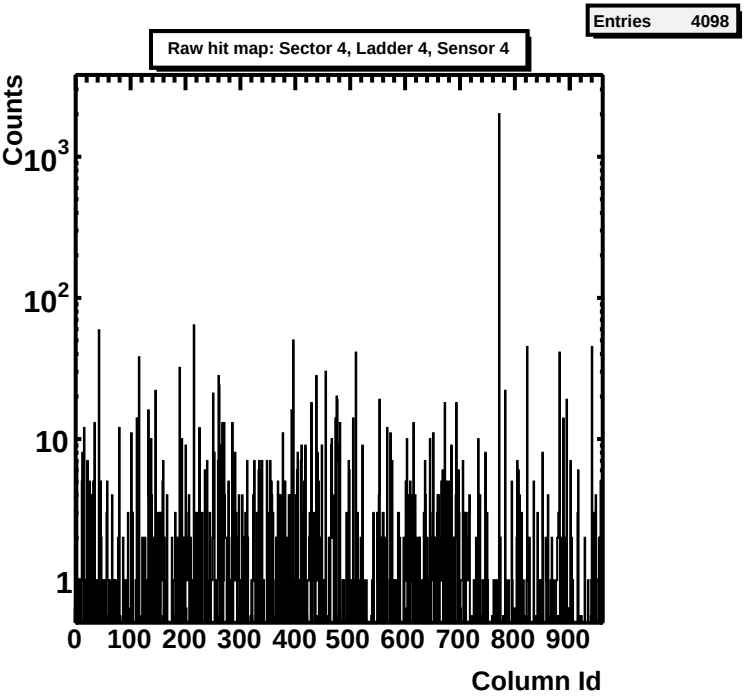
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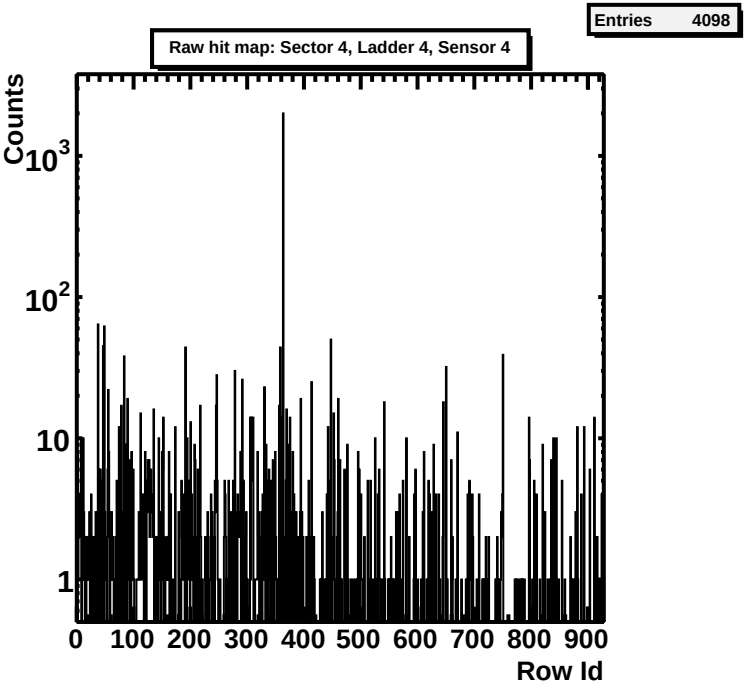
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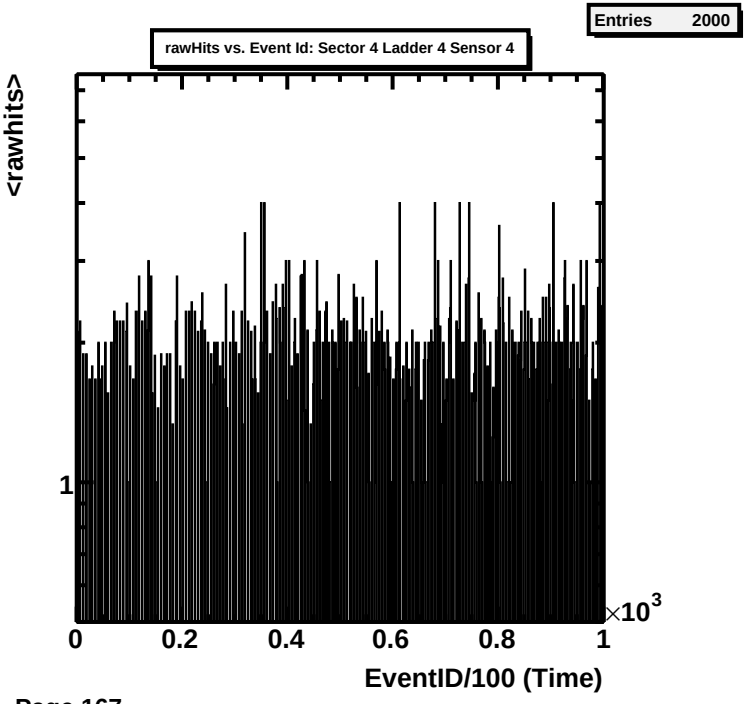
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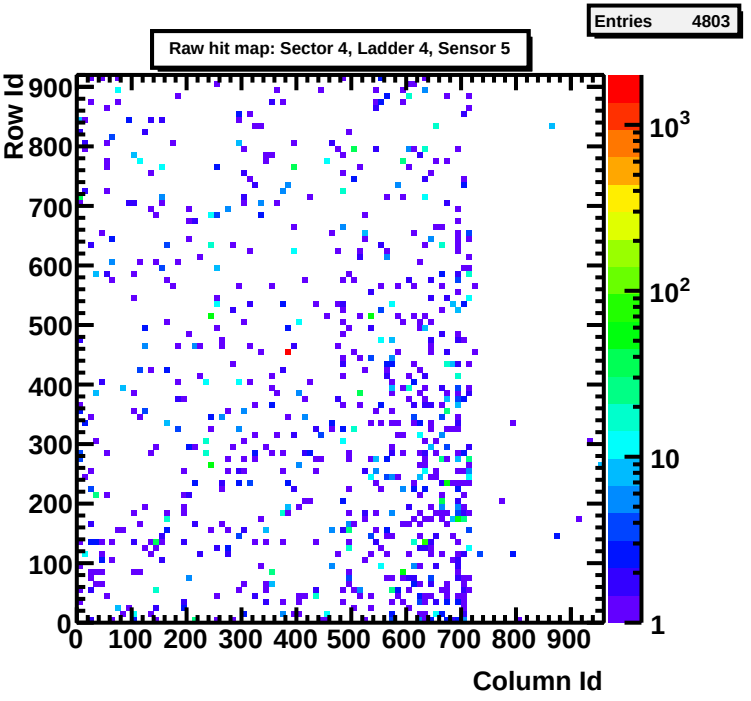
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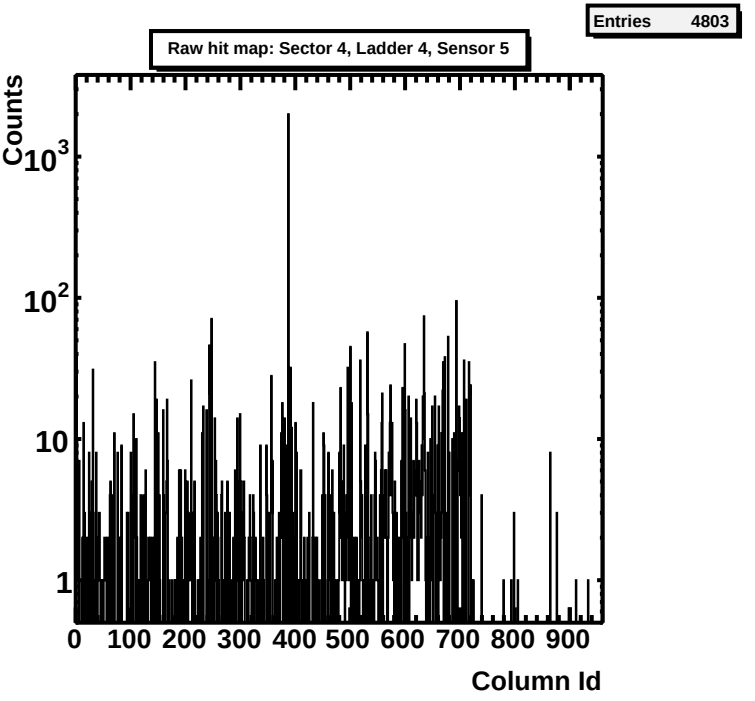
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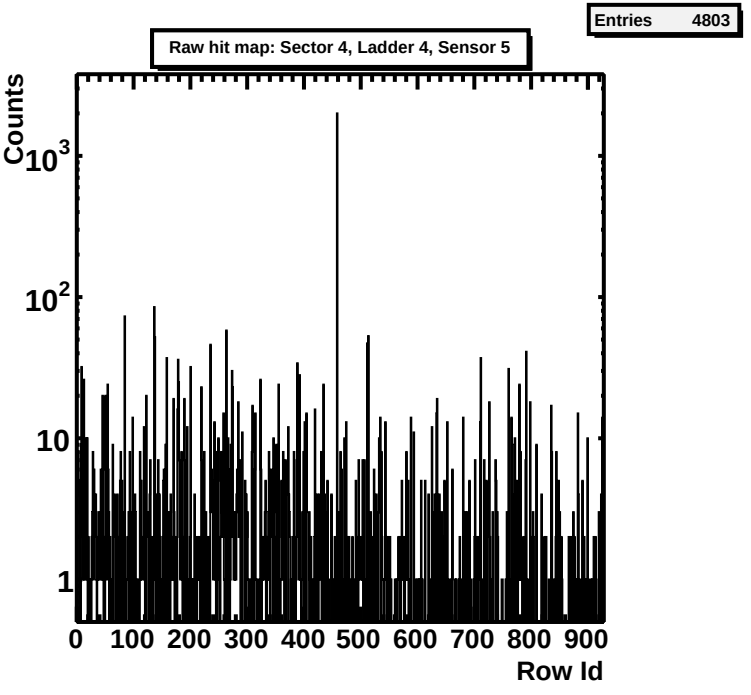
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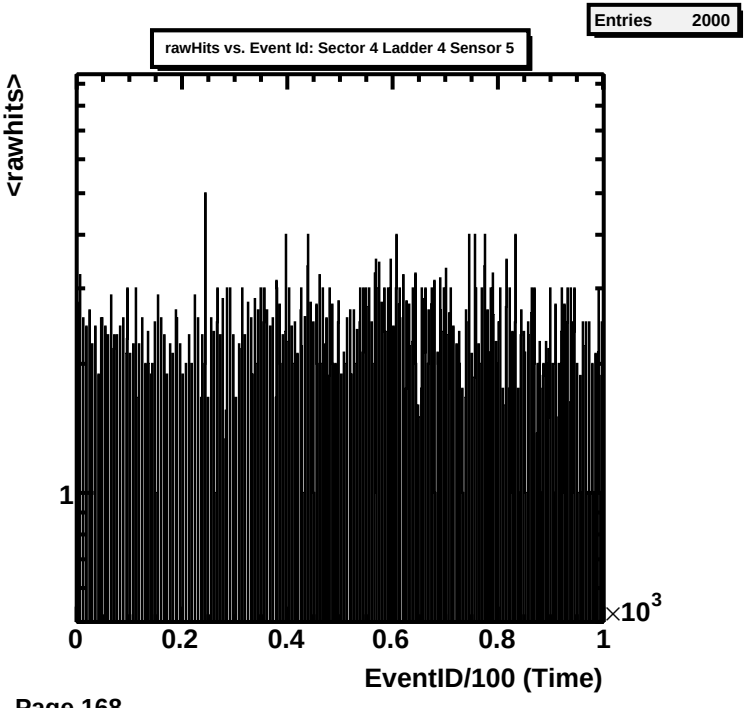
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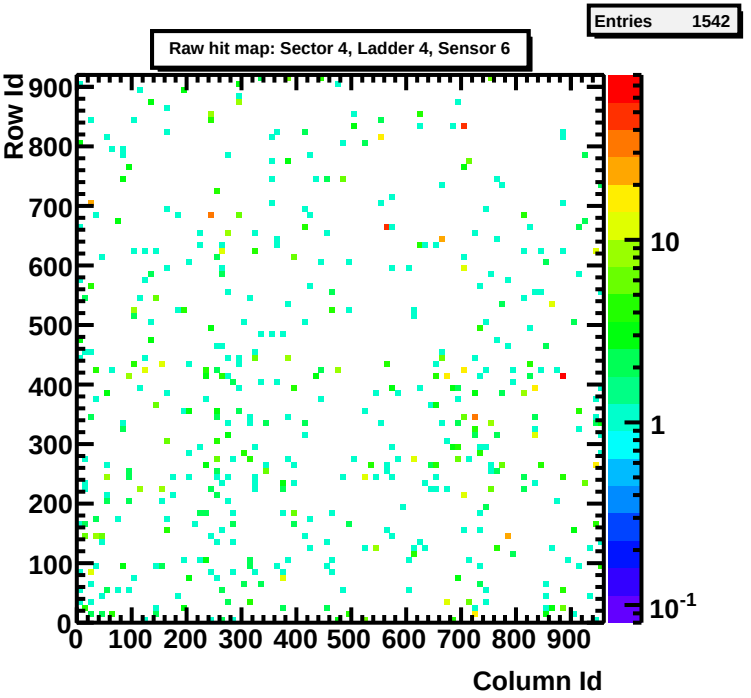
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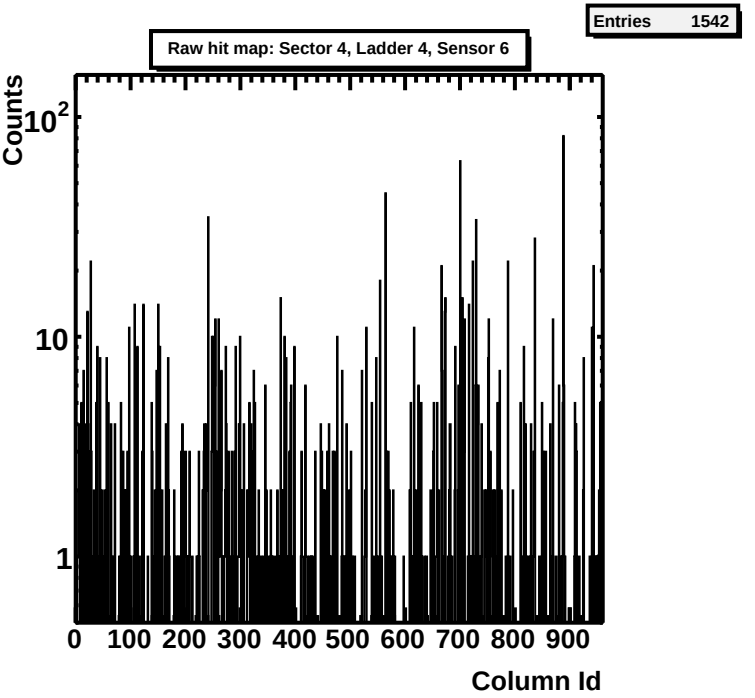
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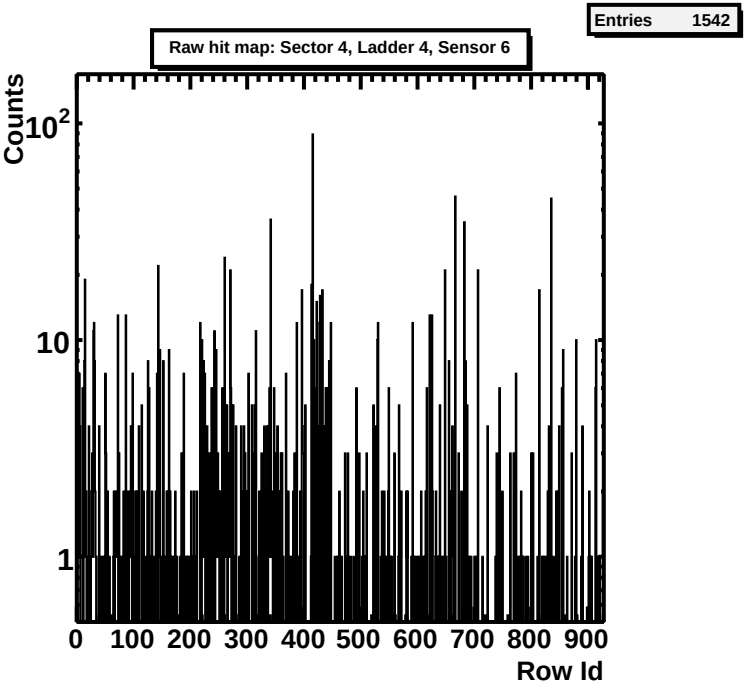
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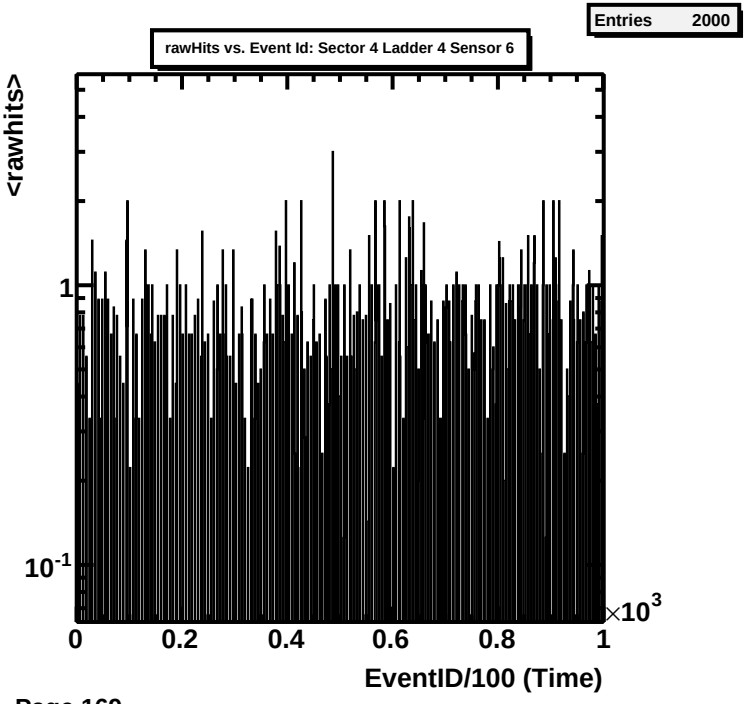
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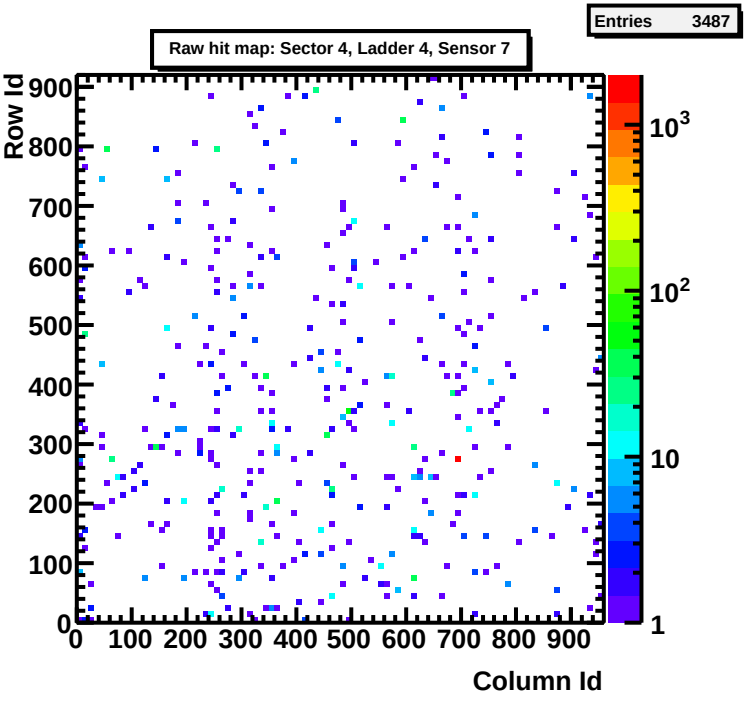
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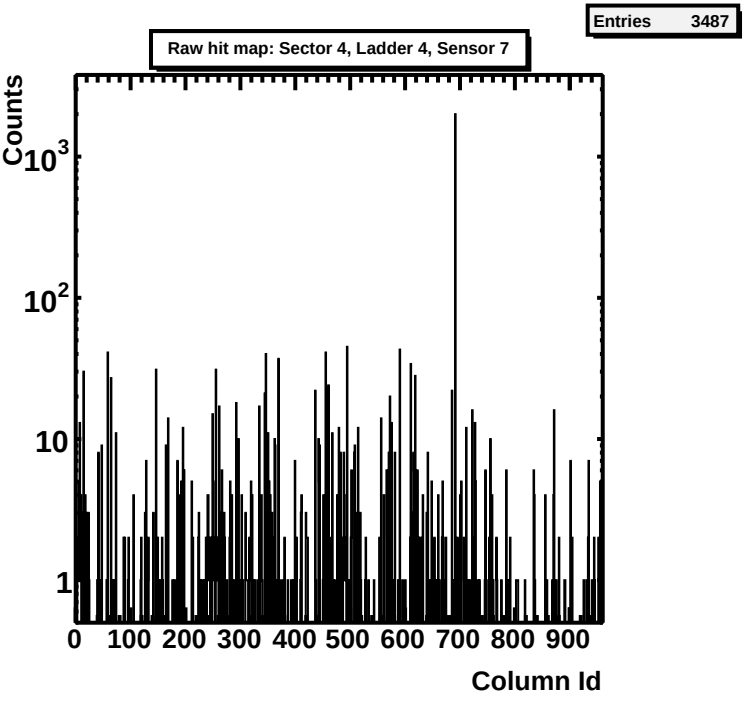
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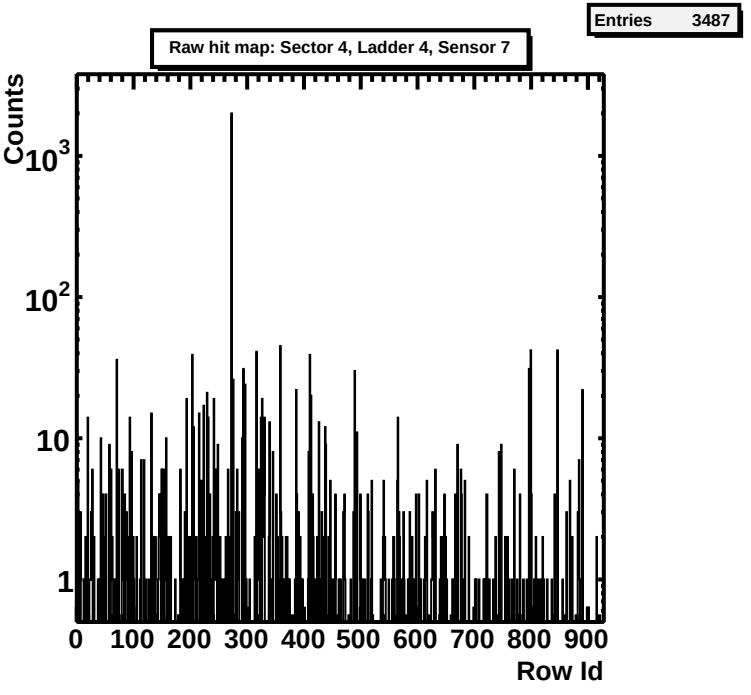
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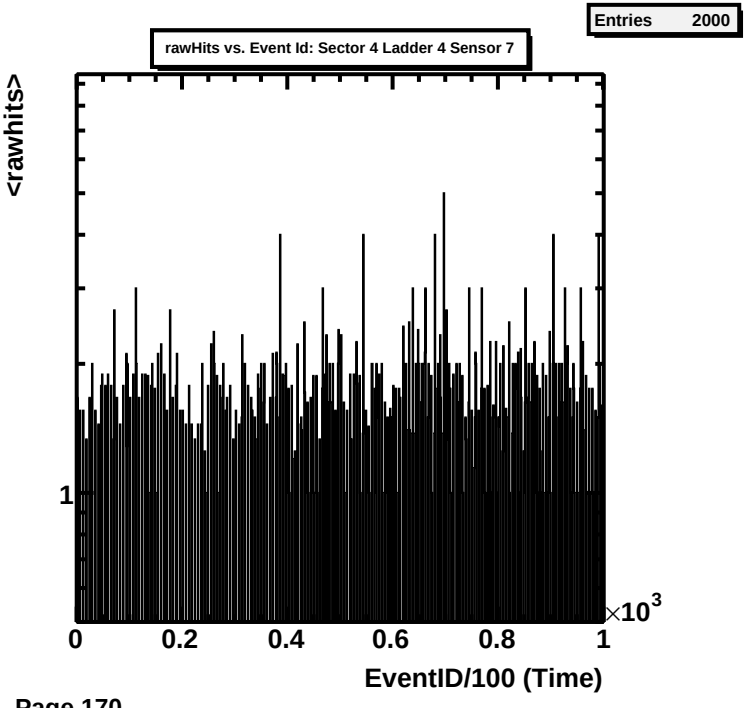
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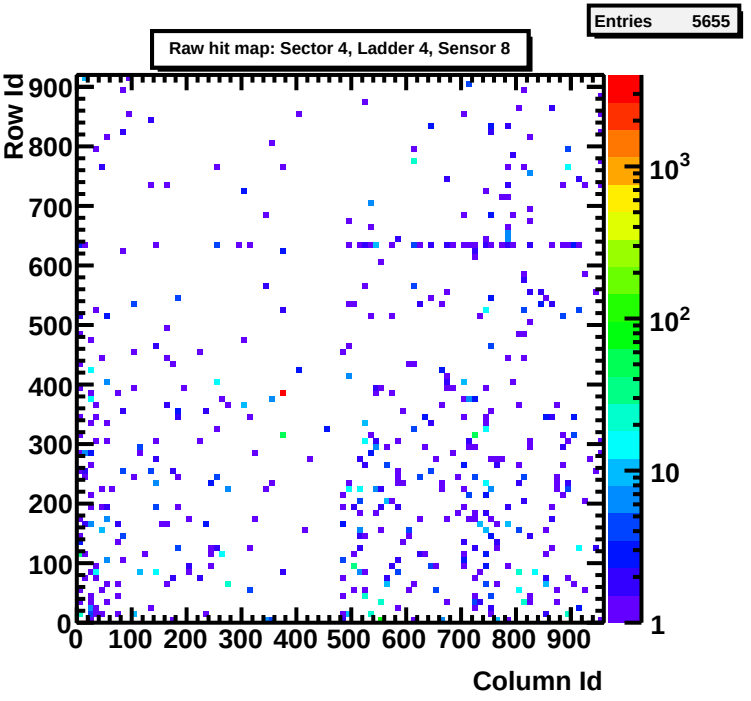
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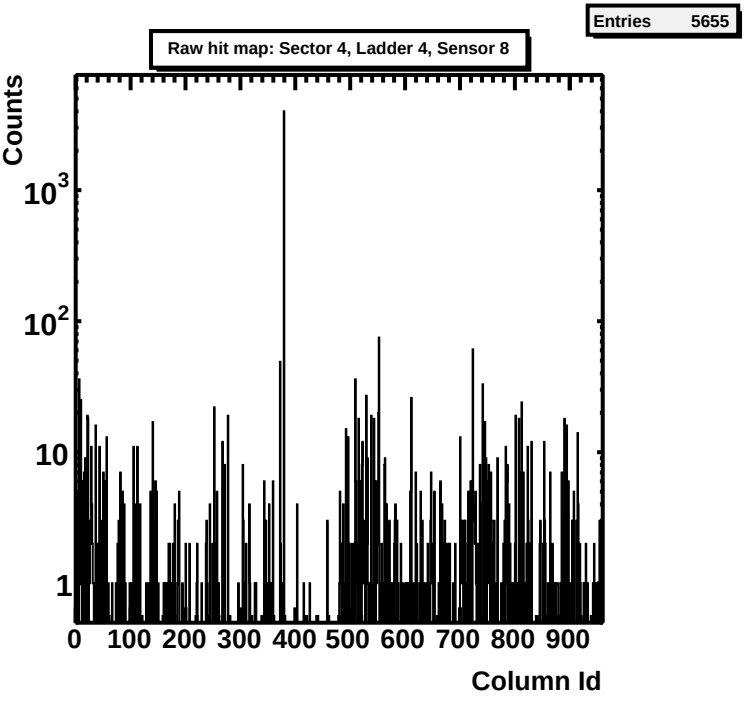
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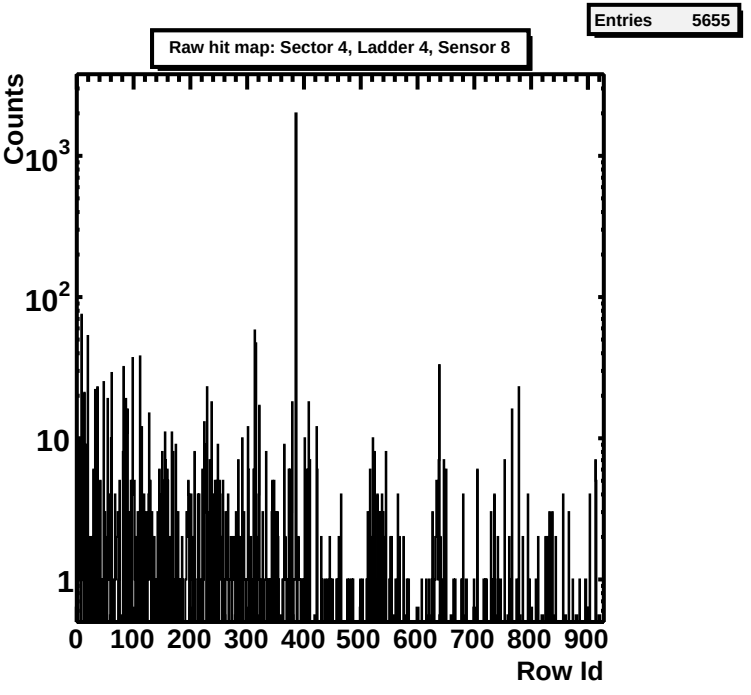
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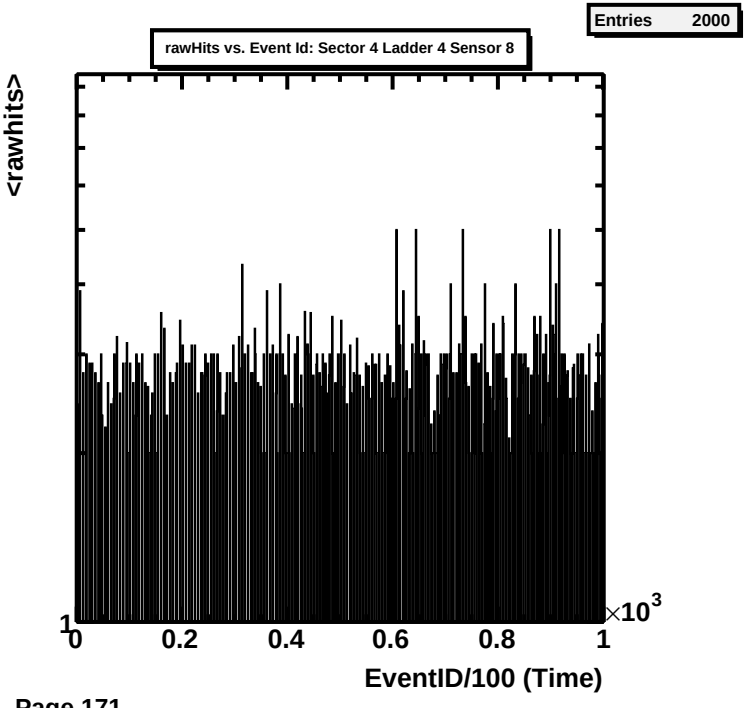
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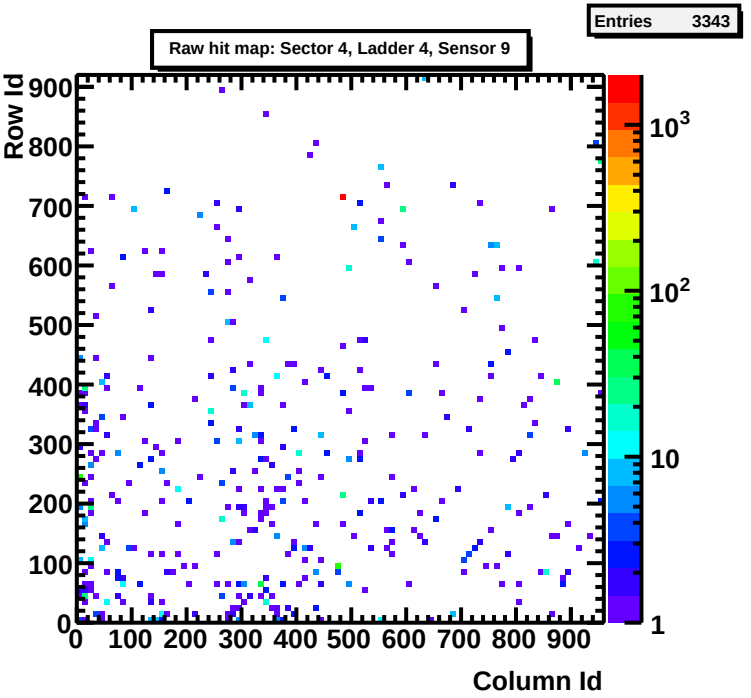
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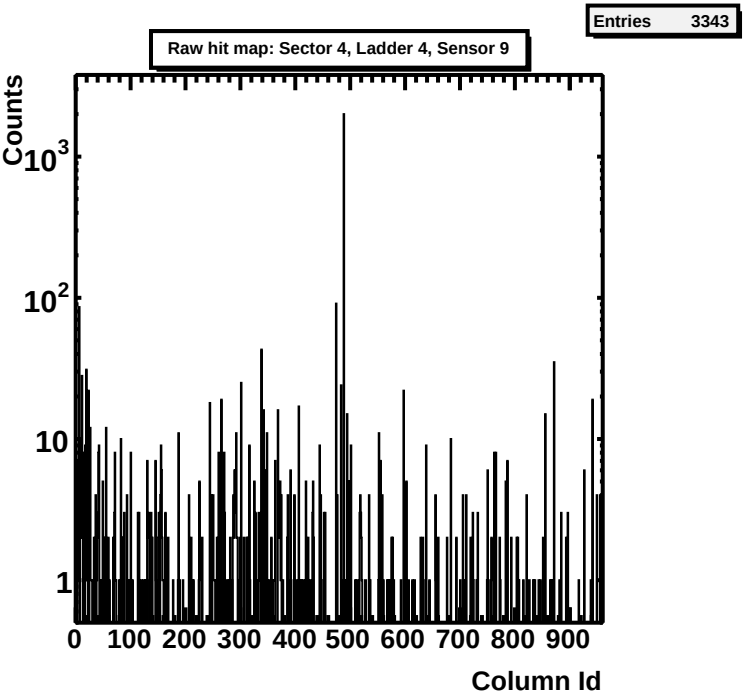
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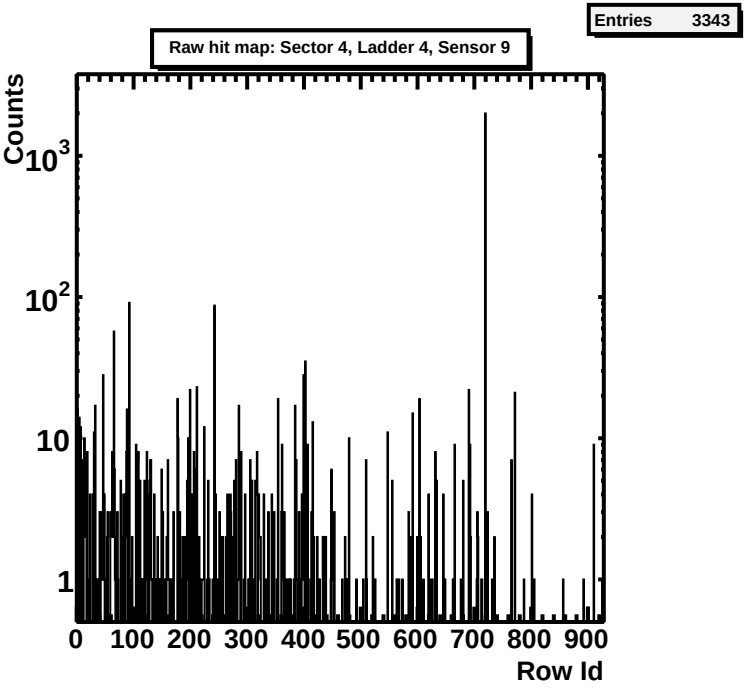
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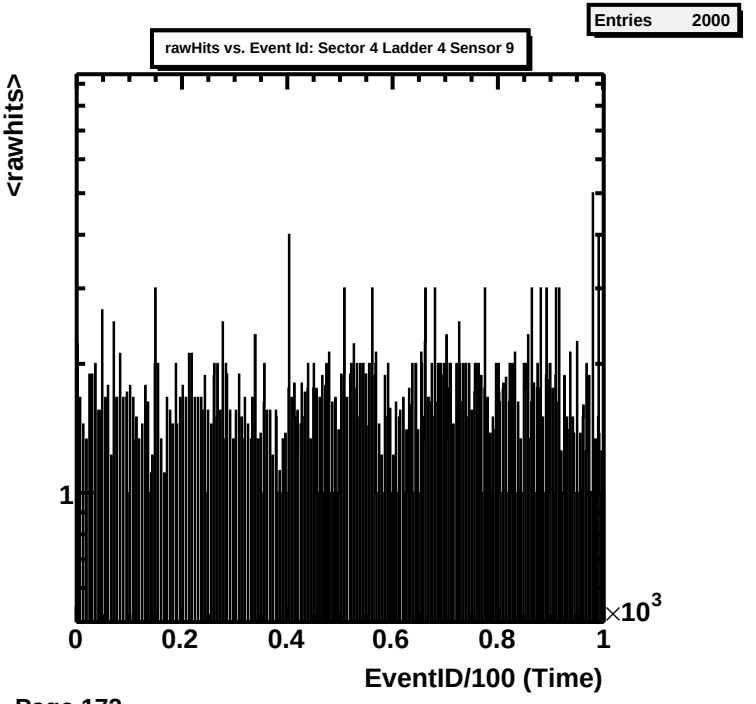
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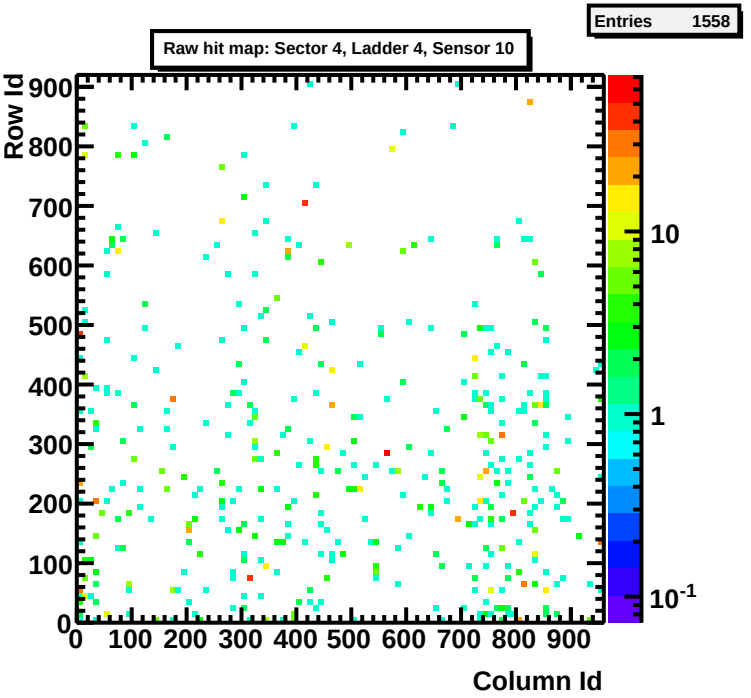
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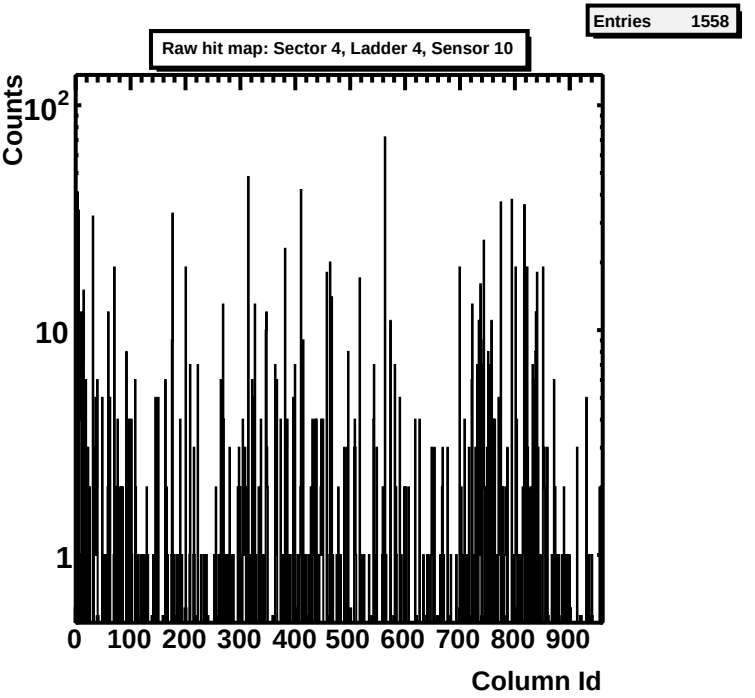
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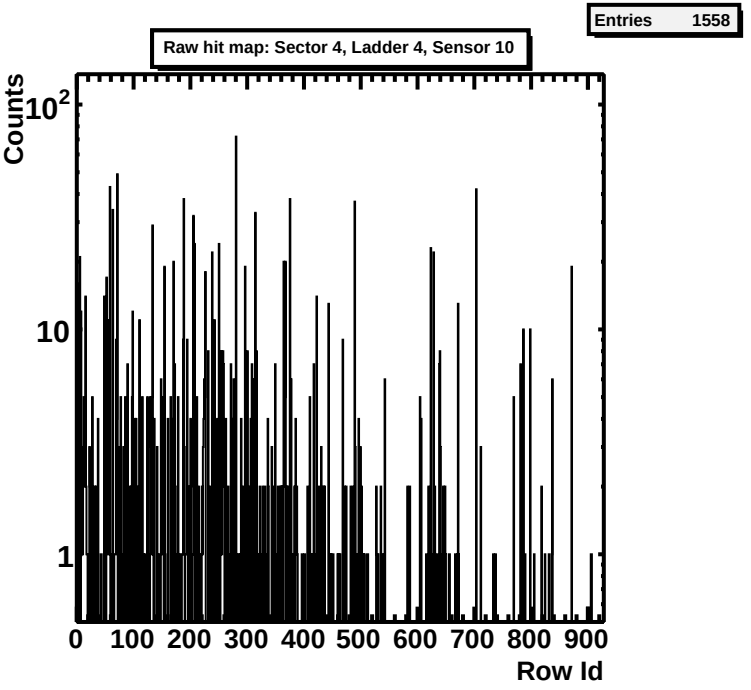
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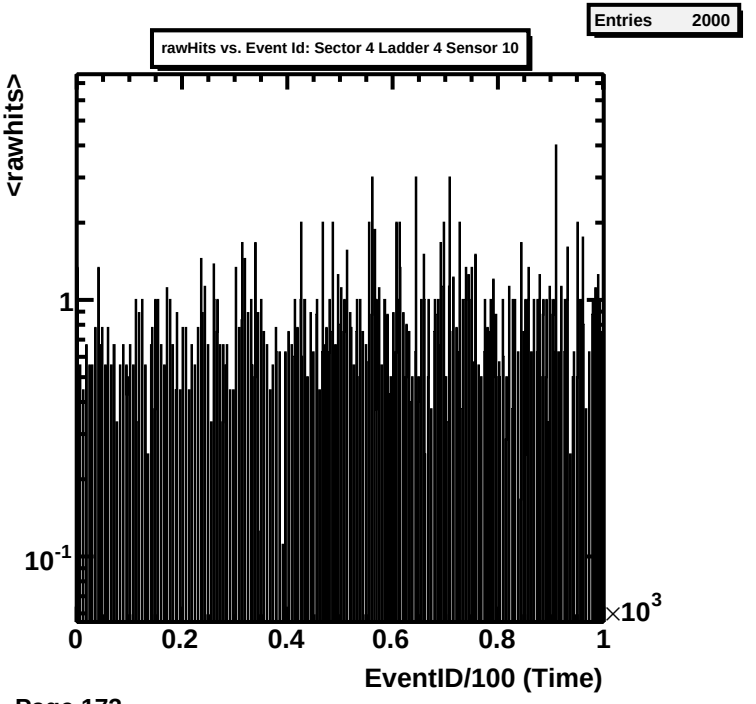
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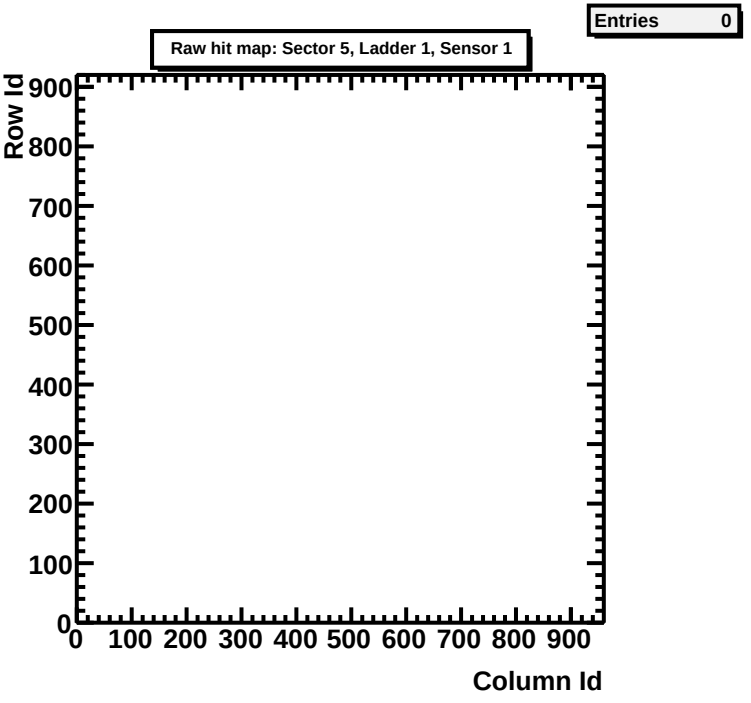
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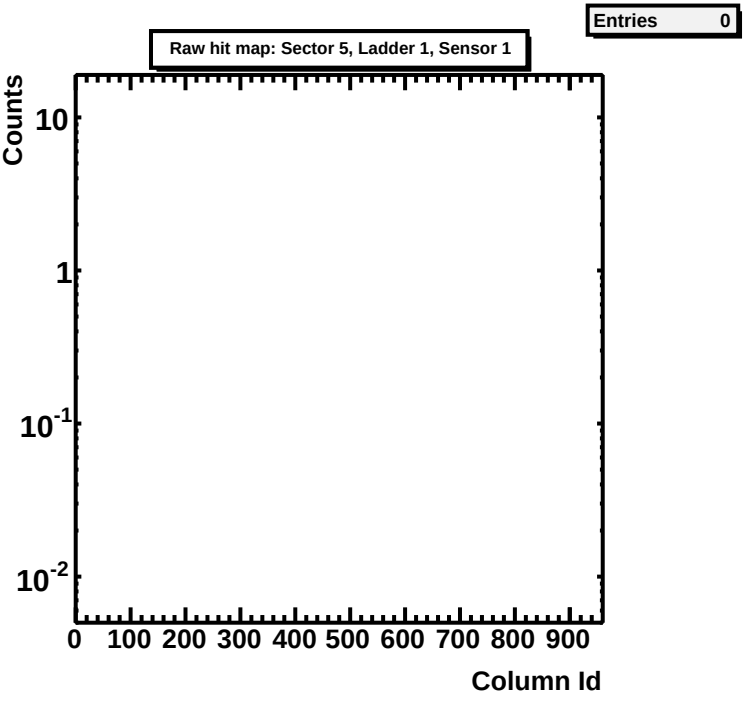
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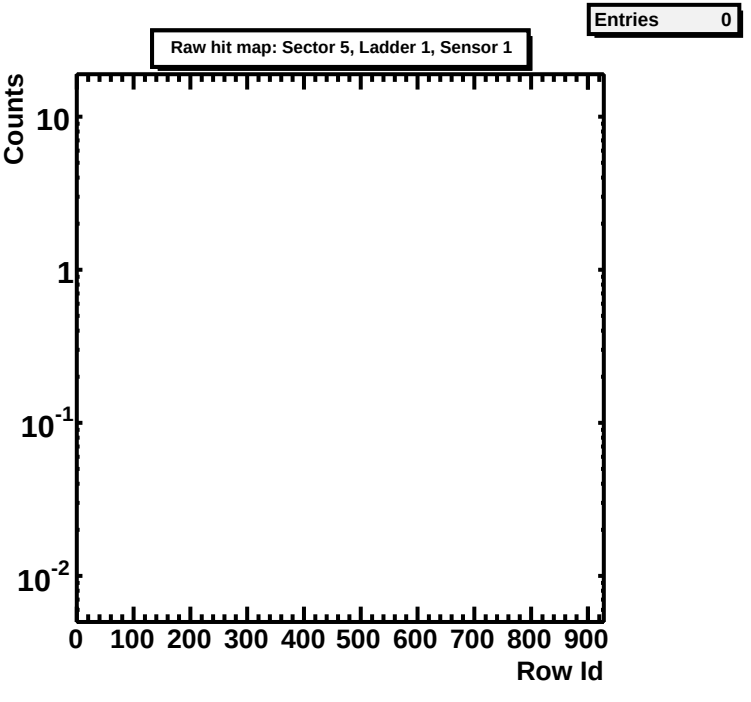
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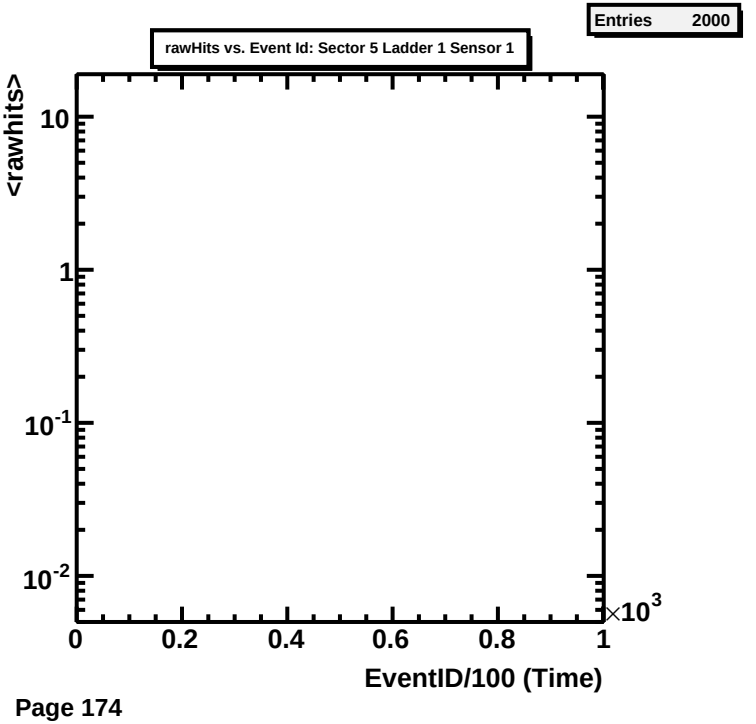
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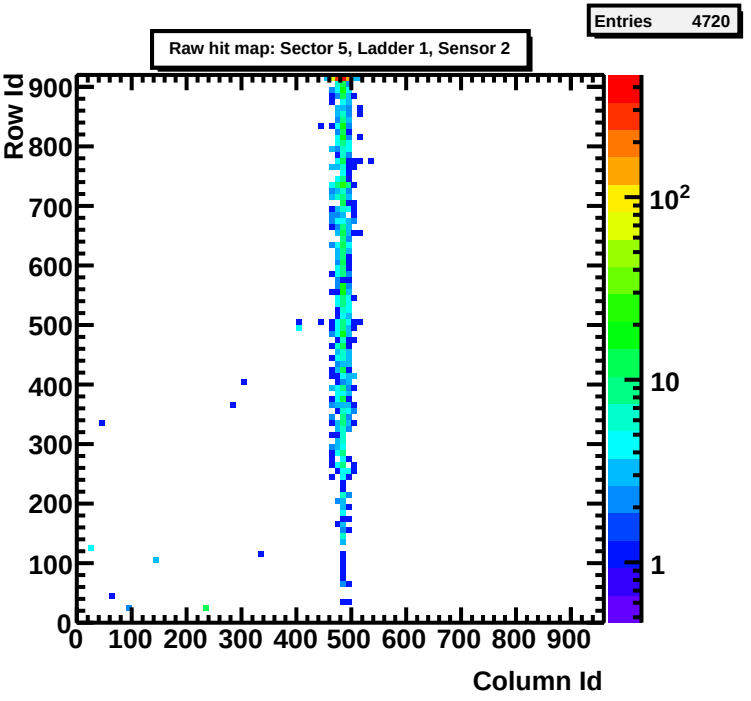
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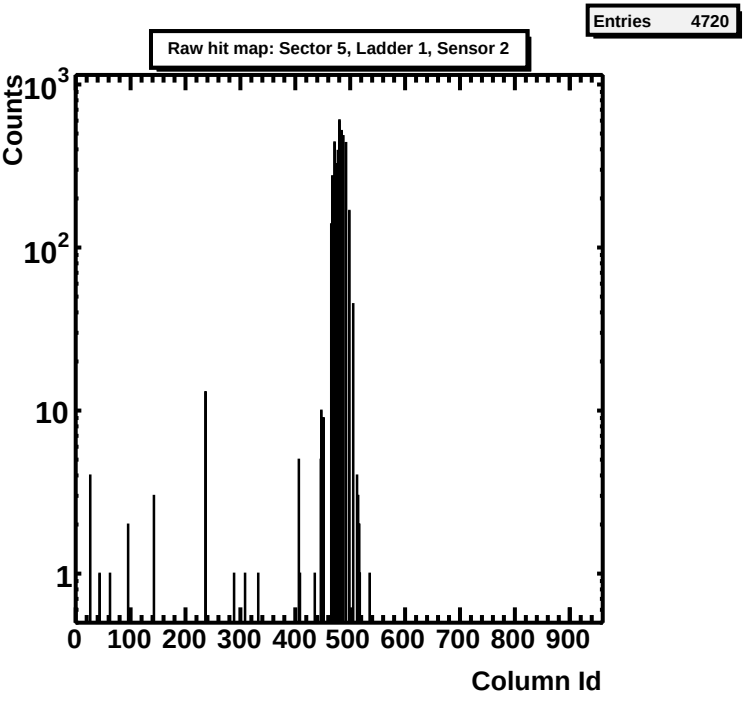
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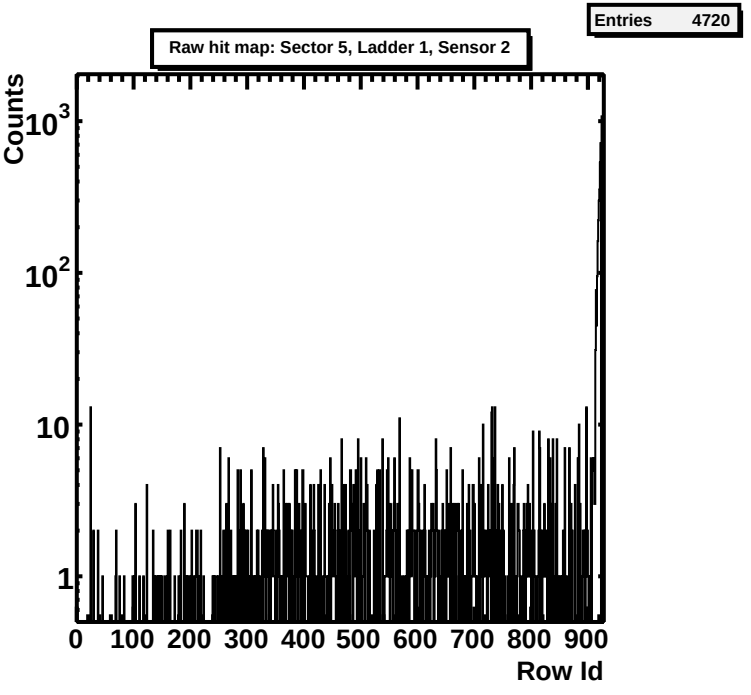
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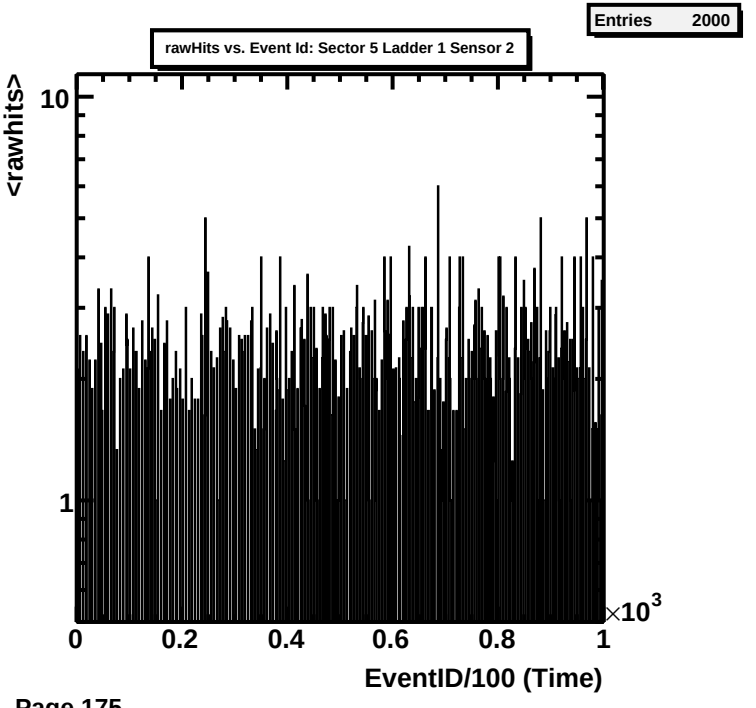
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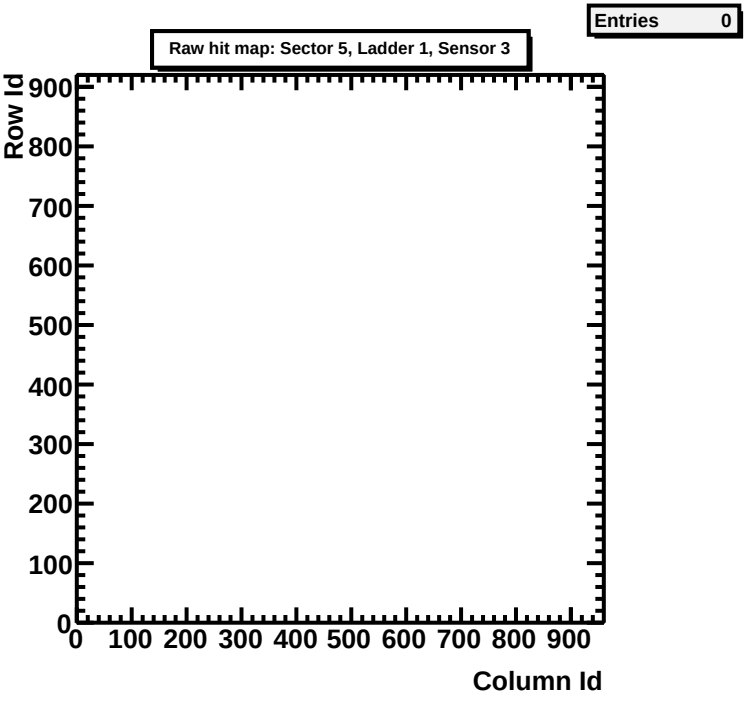
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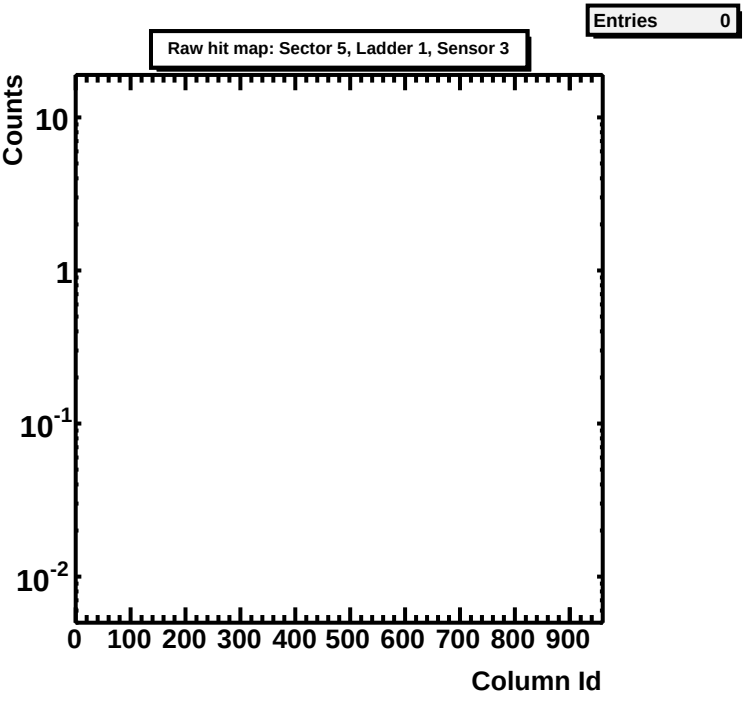
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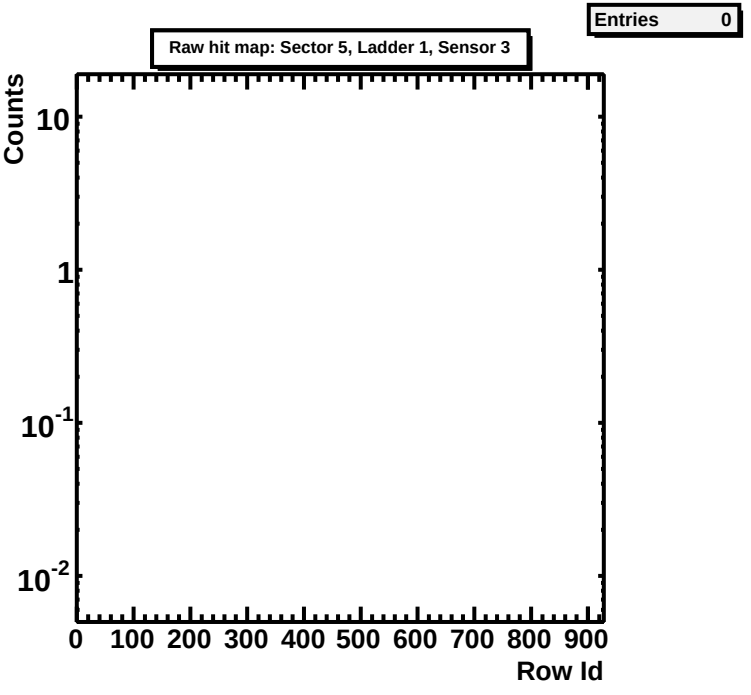
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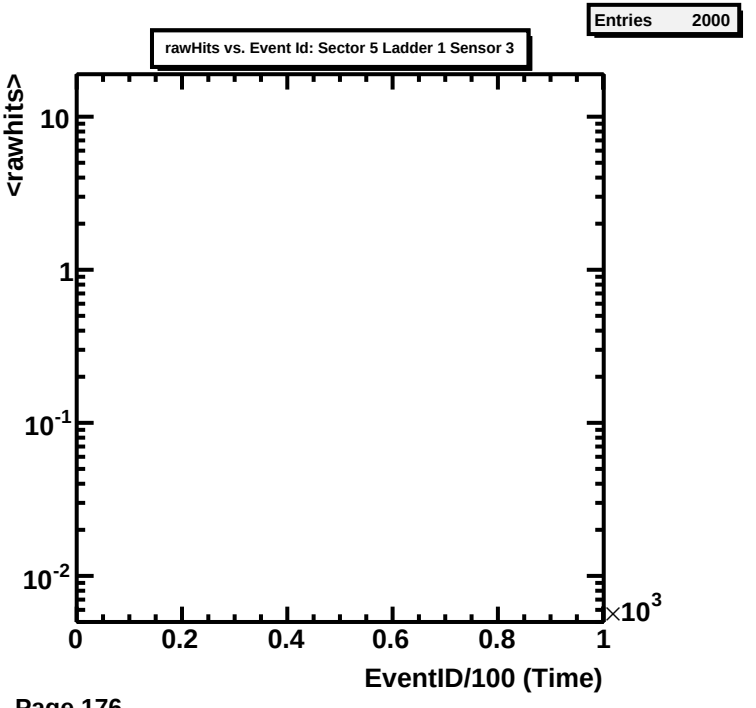
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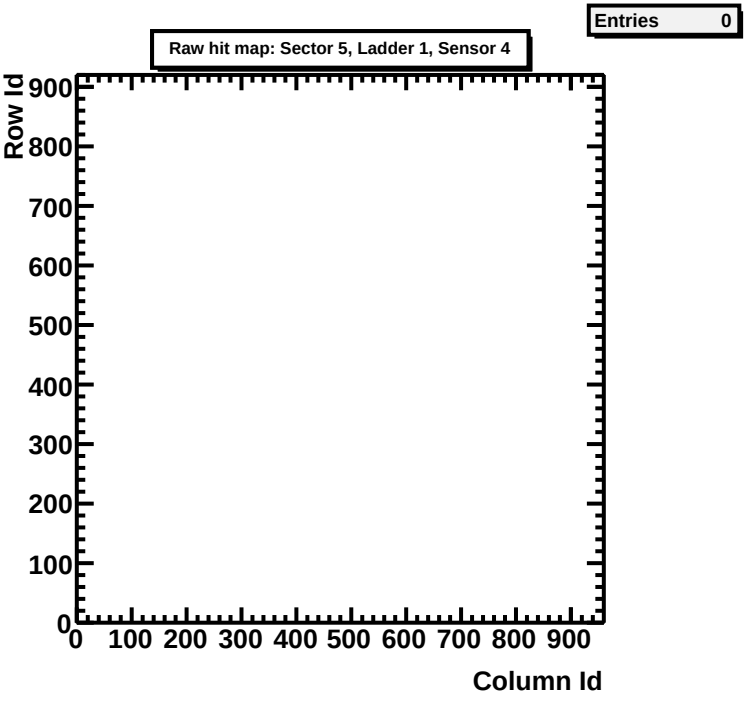
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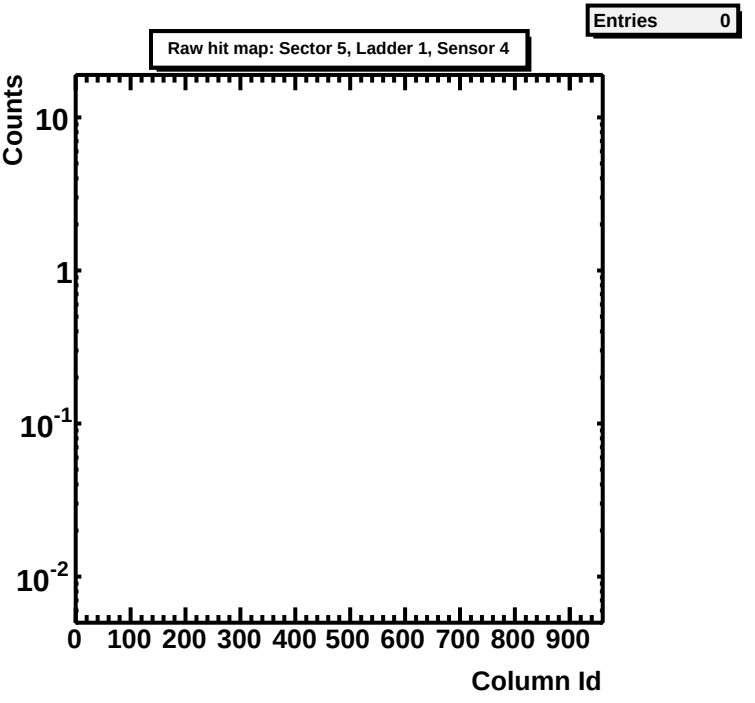
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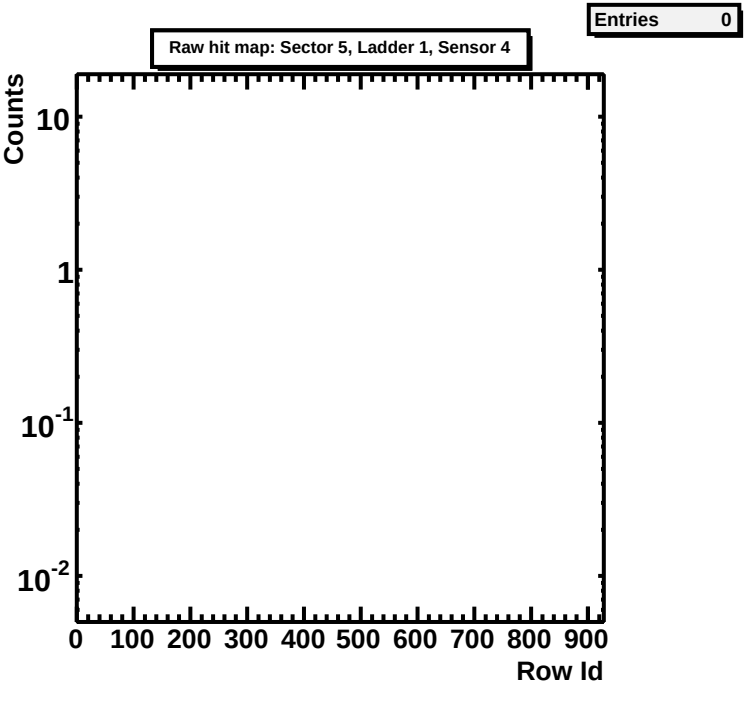
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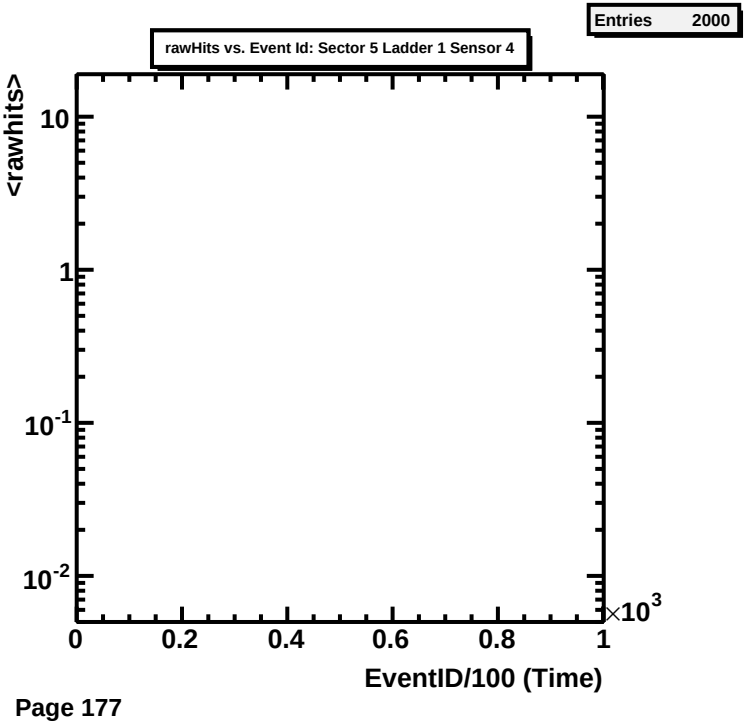
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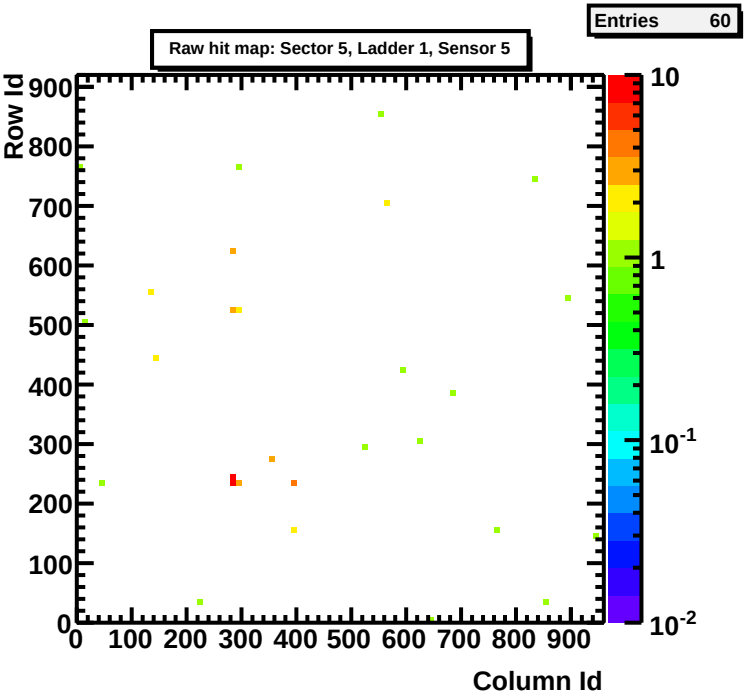
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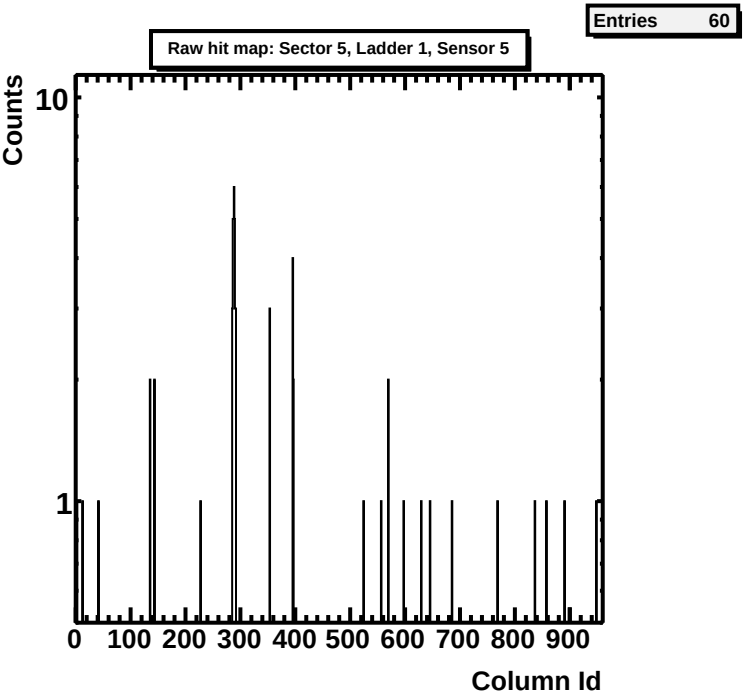
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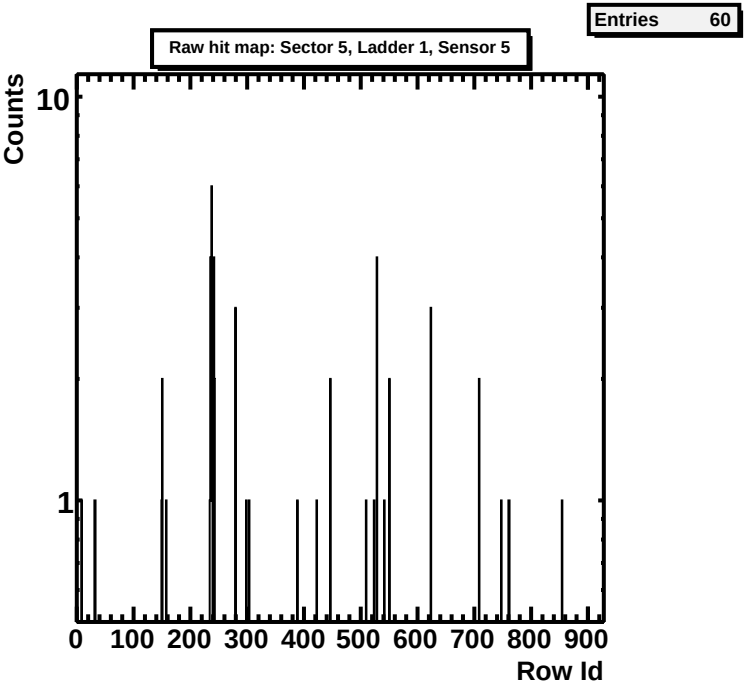
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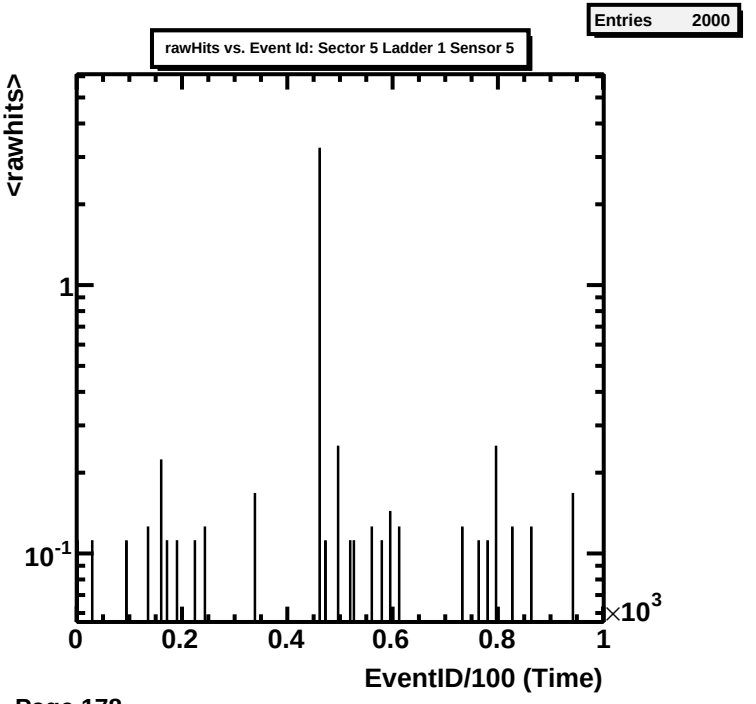
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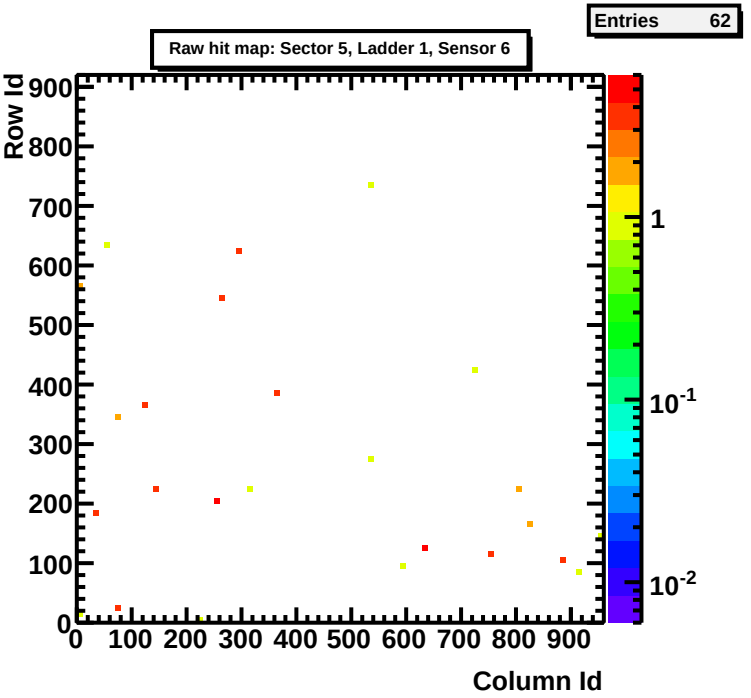
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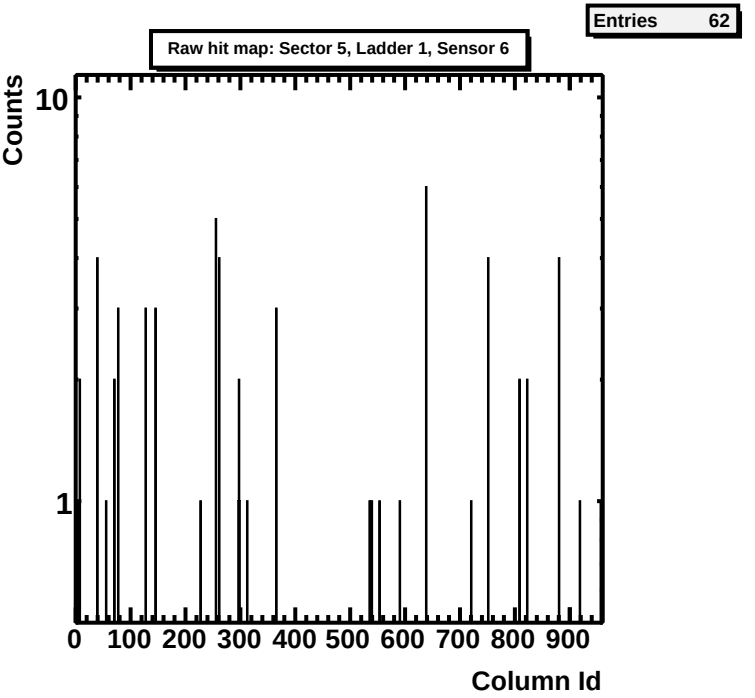
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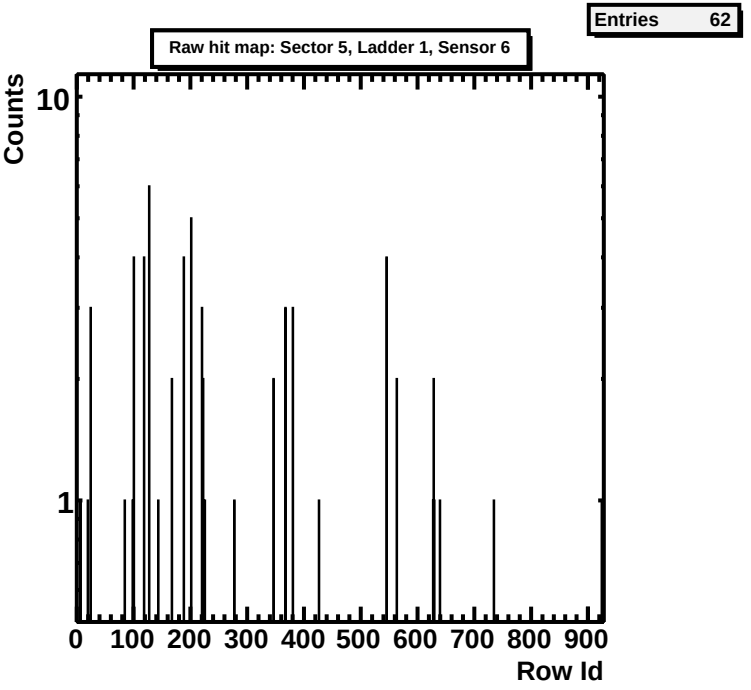
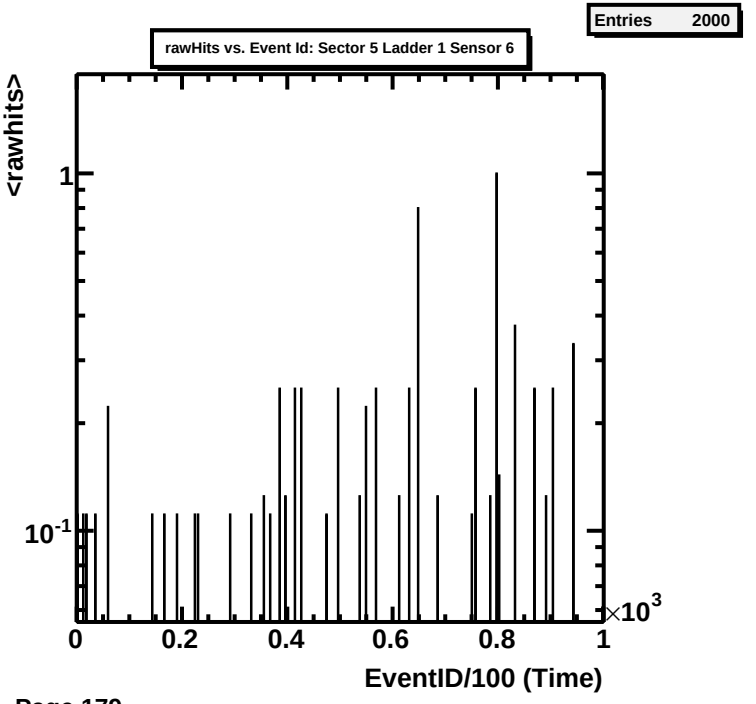
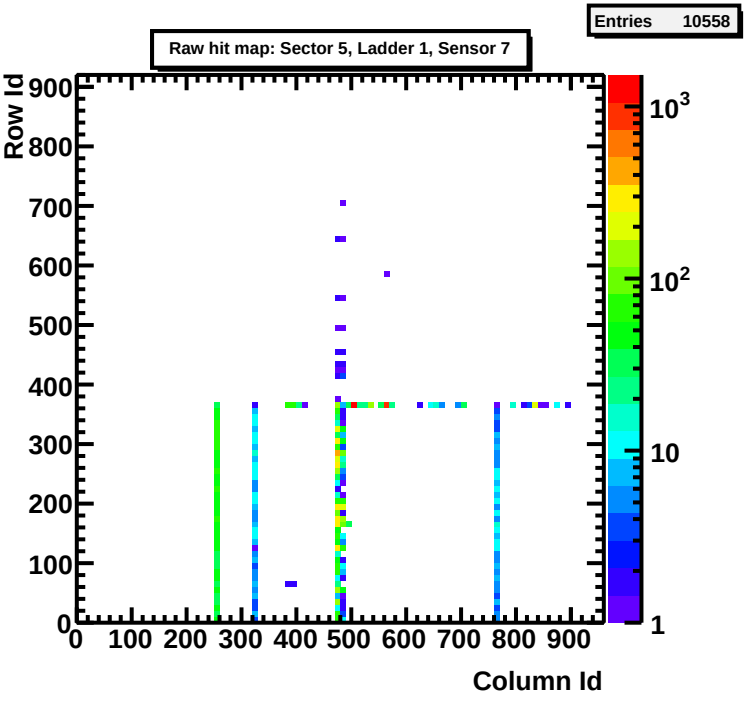
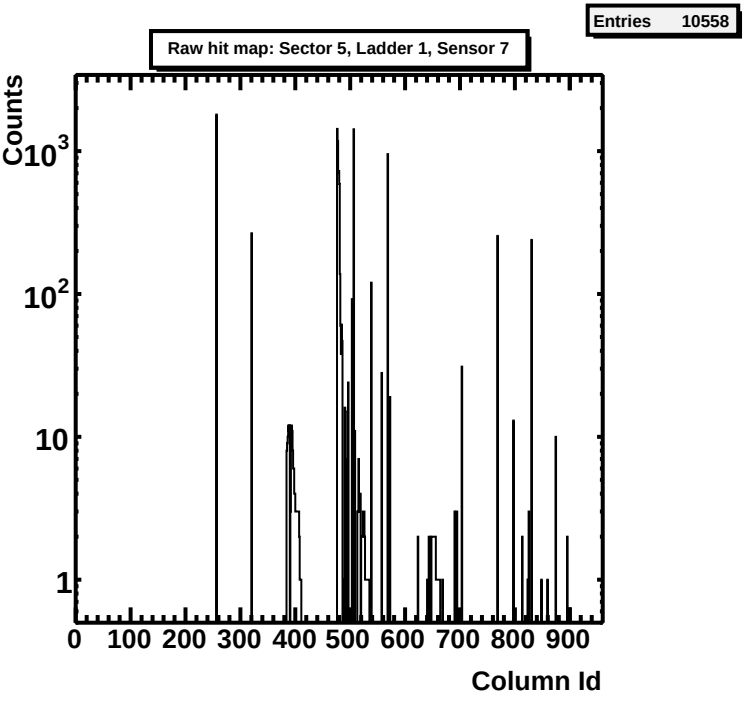
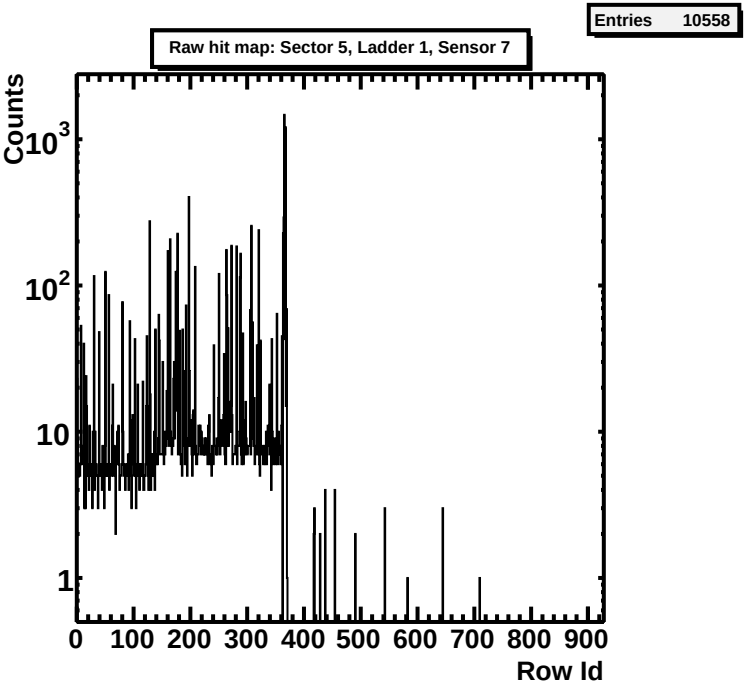
Counts
Column Id

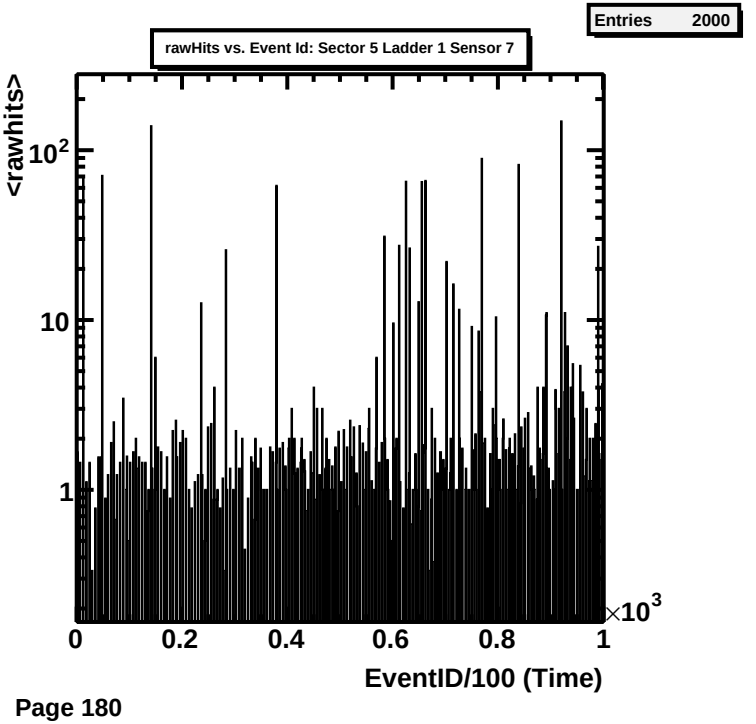

Entries 62
Raw hit map: Sector 5, Ladder 1, Sensor 6
Counts
Row Id

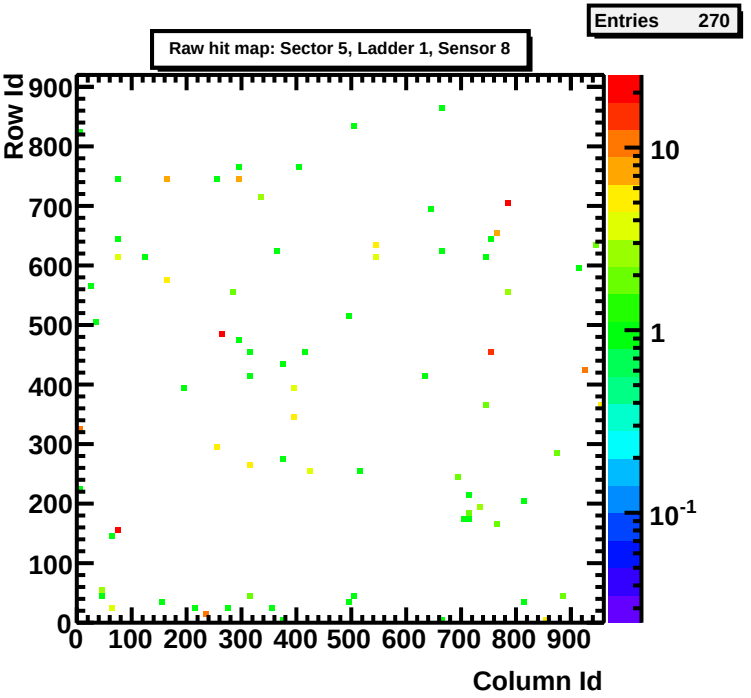

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)

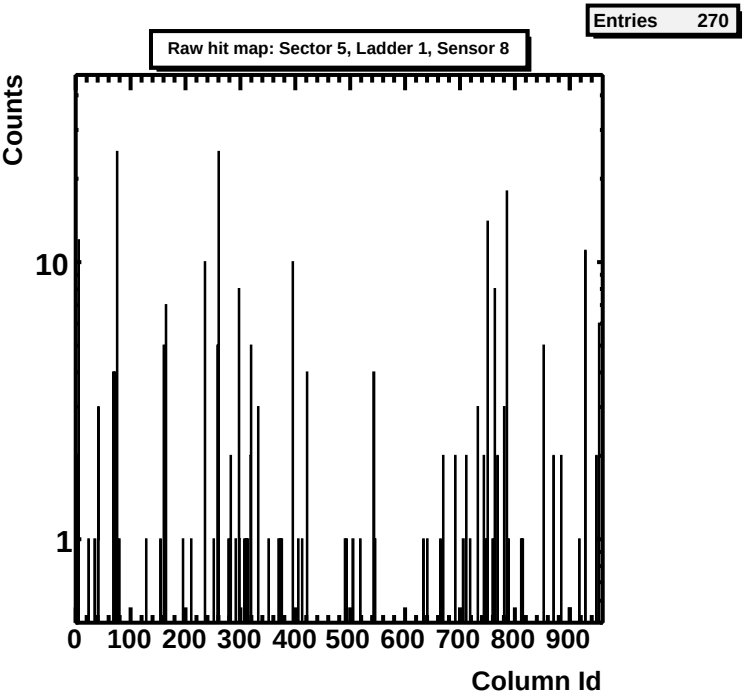

Entries 10558
Raw hit map: Sector 5, Ladder 1, Sensor 7
Row Id
Column Id

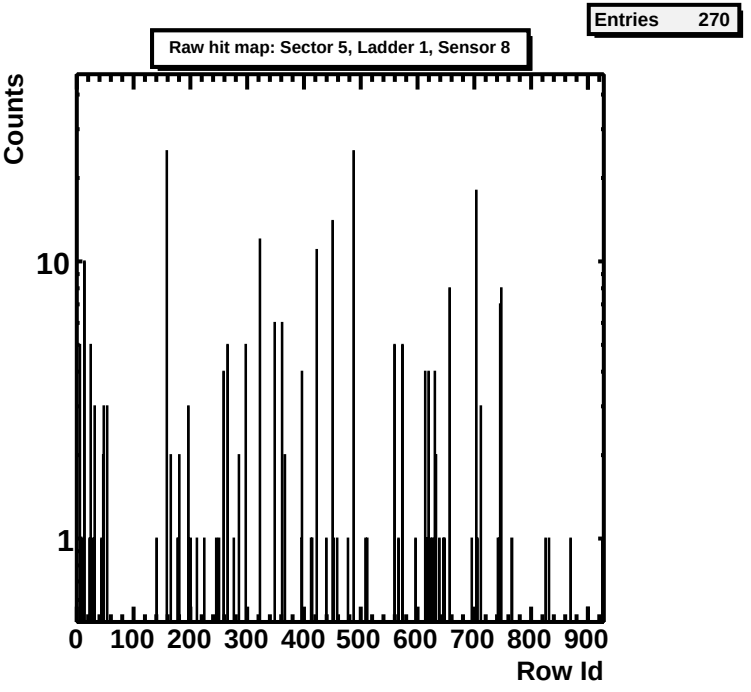

Entries 10558
Raw hit map: Sector 5, Ladder 1, Sensor 7
Counts
Column Id

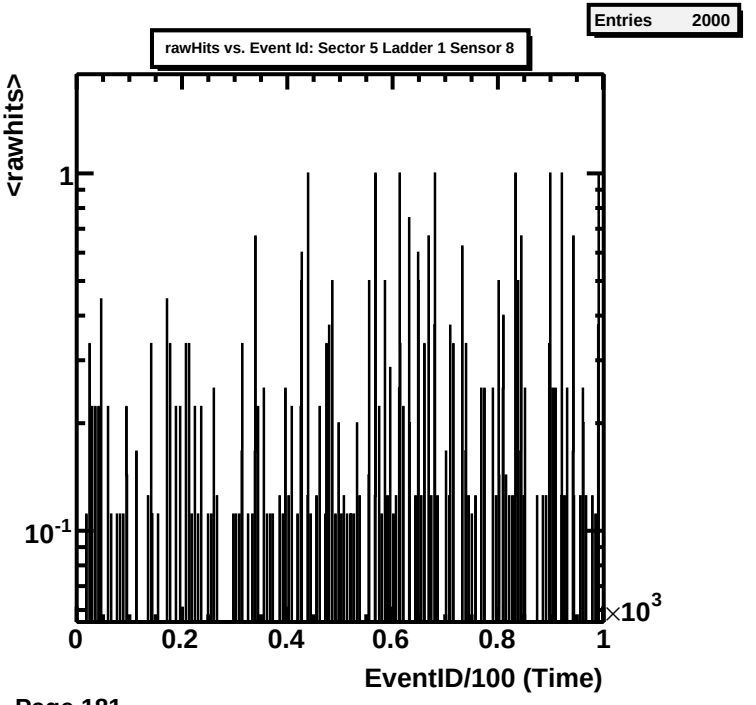

Entries 10558
Raw hit map: Sector 5, Ladder 1, Sensor 7
Counts
Row Id

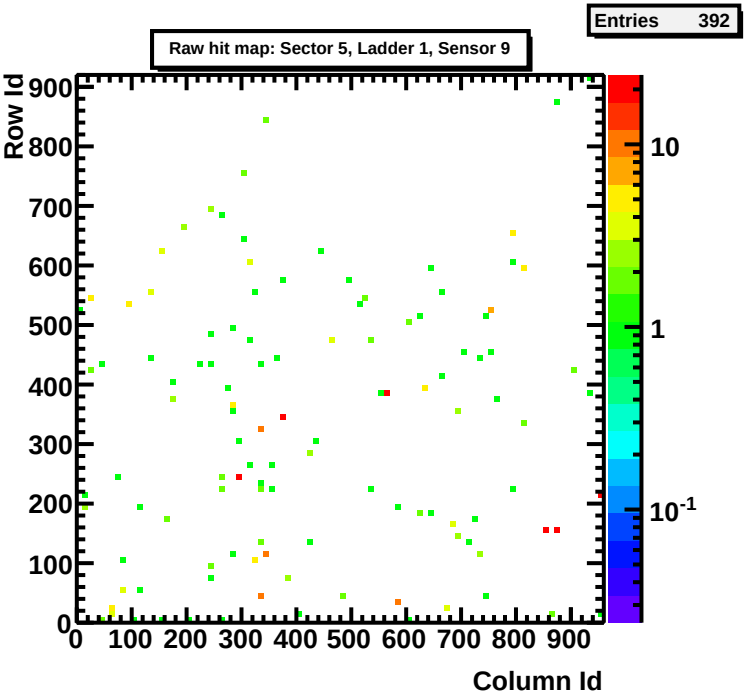

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

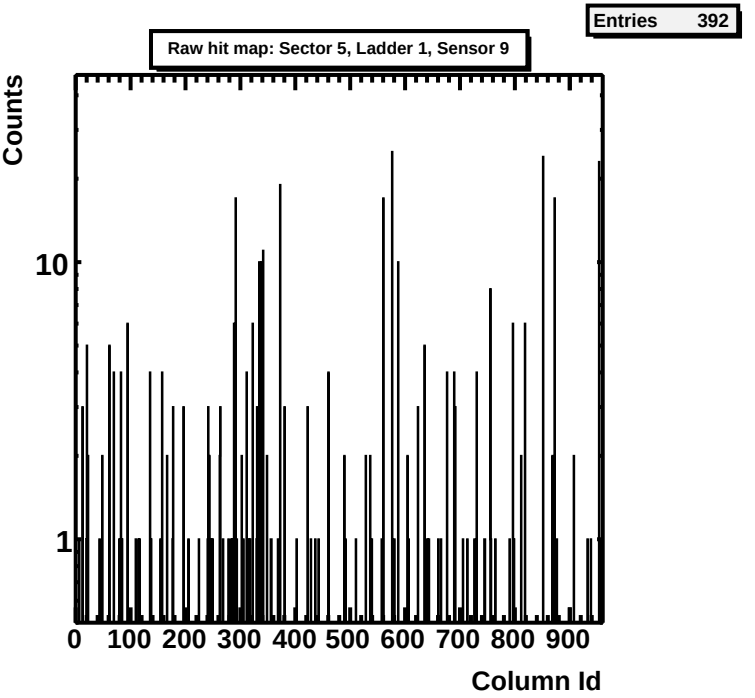

Entries 270
Raw hit map: Sector 5, Ladder 1, Sensor 8
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

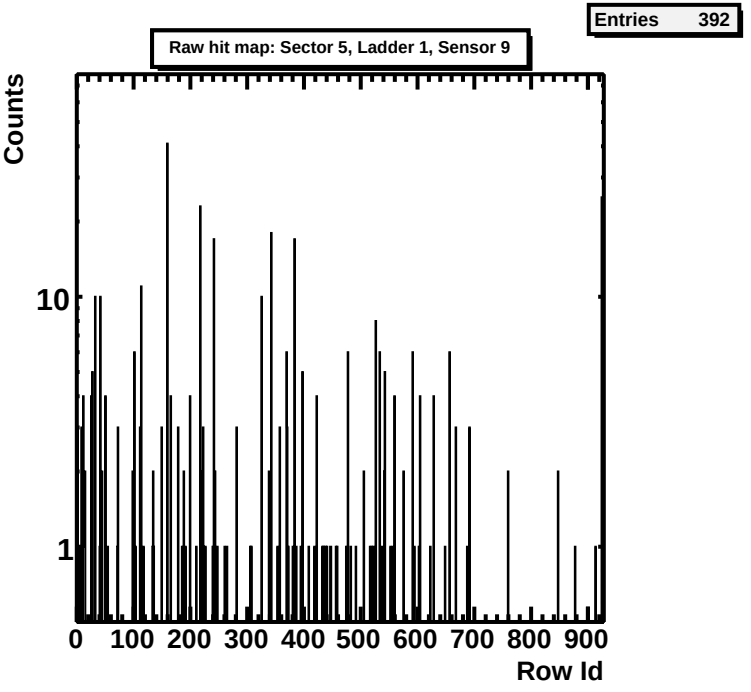

Entries 270
Raw hit map: Sector 5, Ladder 1, Sensor 8
Counts
Column Id
0
100
200
300
400
500
600
700
800
900
10
1

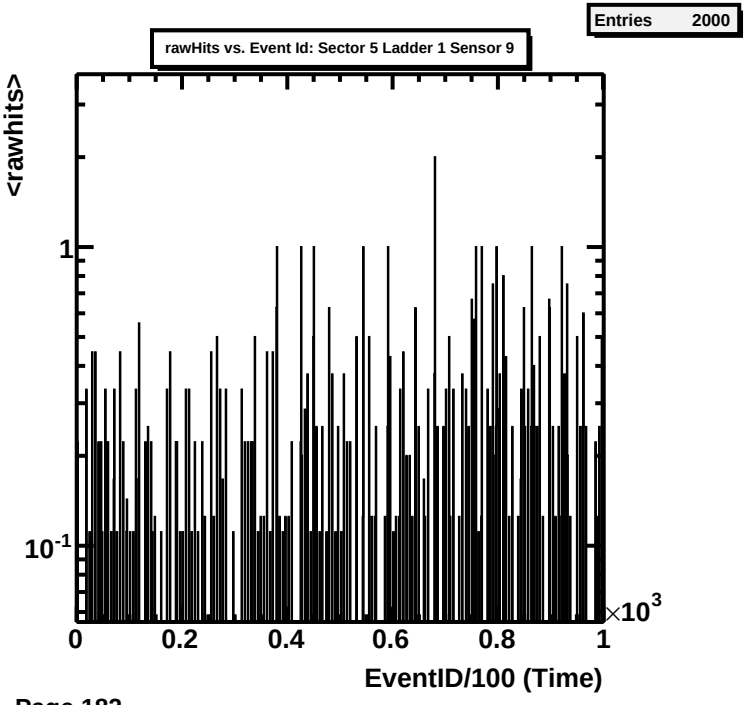

Entries 270
Raw hit map: Sector 5, Ladder 1, Sensor 8
Counts
Row Id
0
100
200
300
400
500
600
700
800
900
10
1

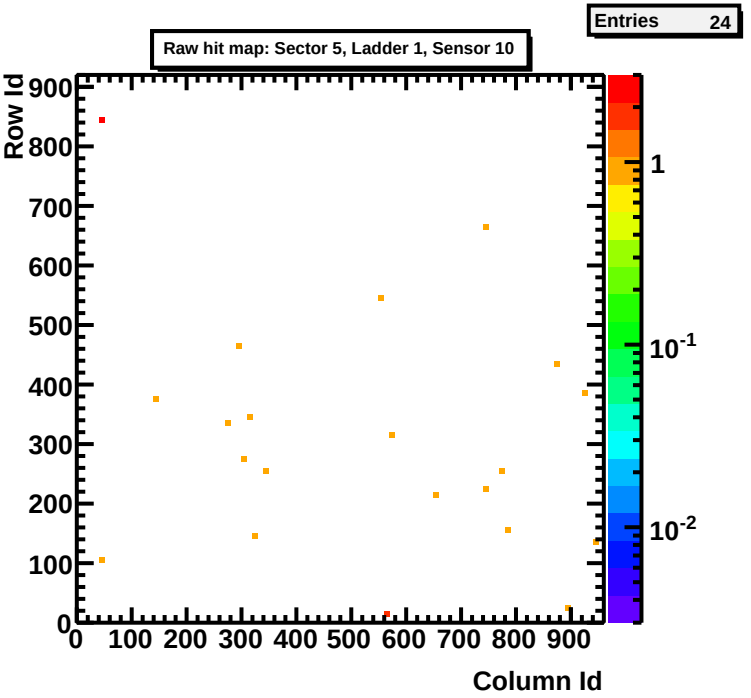

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)
$\times 10^{3}$
0
0.2
0.4
0.6
0.8
1
10^{-1}

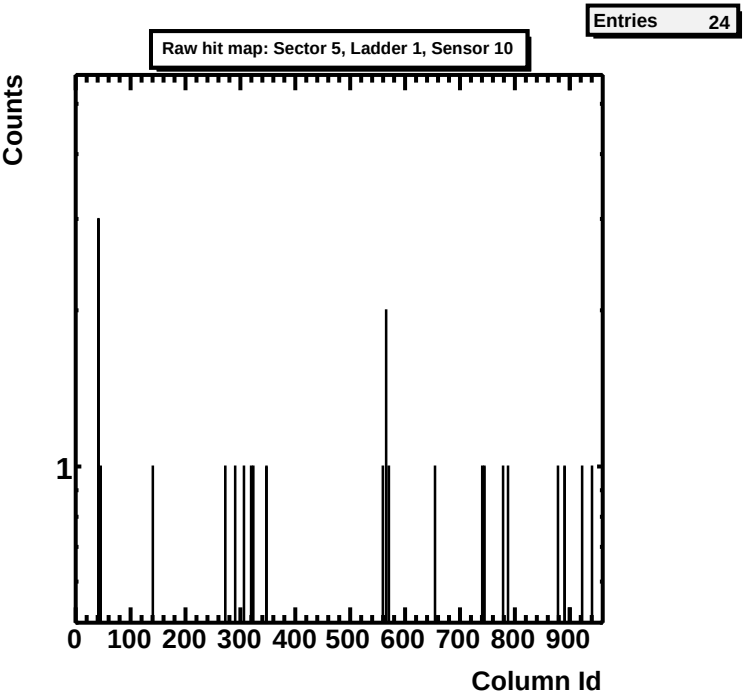

Entries 392
Raw hit map: Sector 5, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

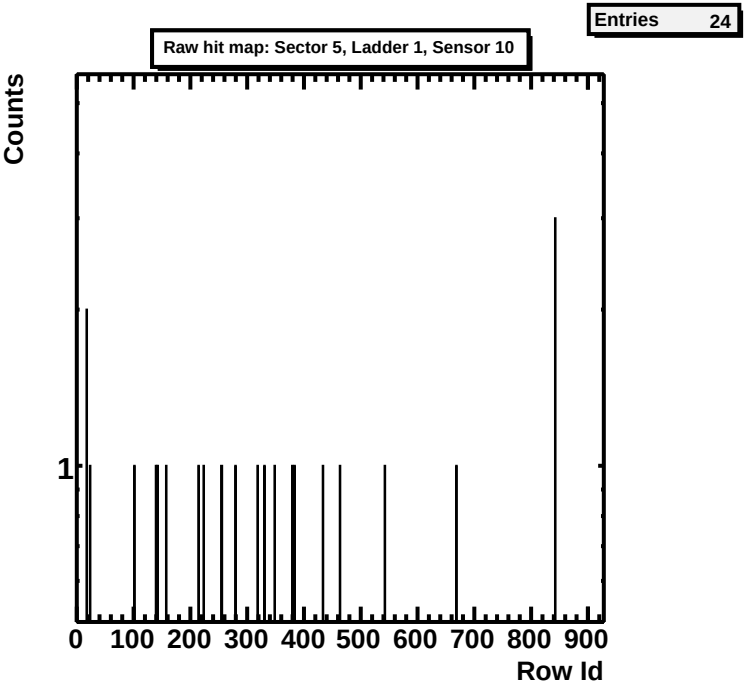

Entries 392
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

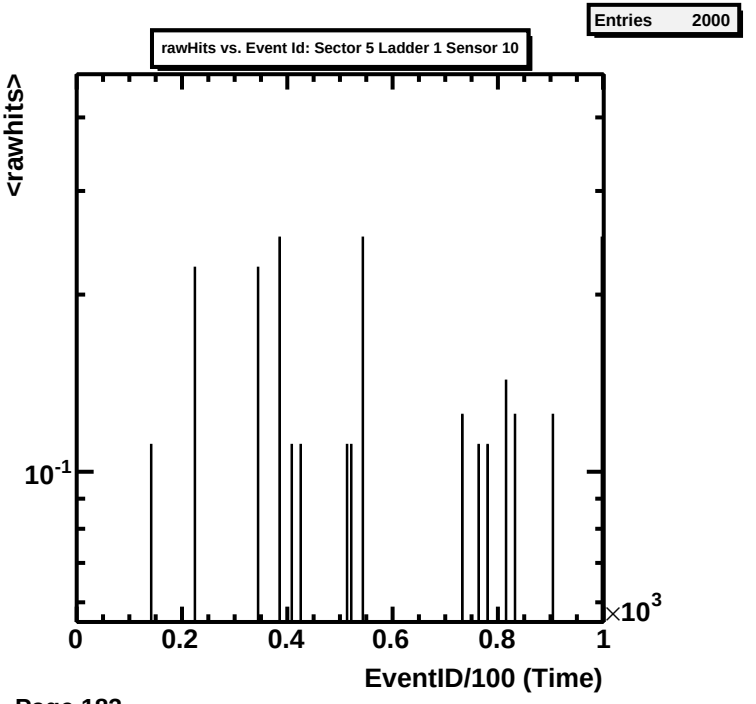

Entries 392
Raw hit map: Sector 5, Ladder 1, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

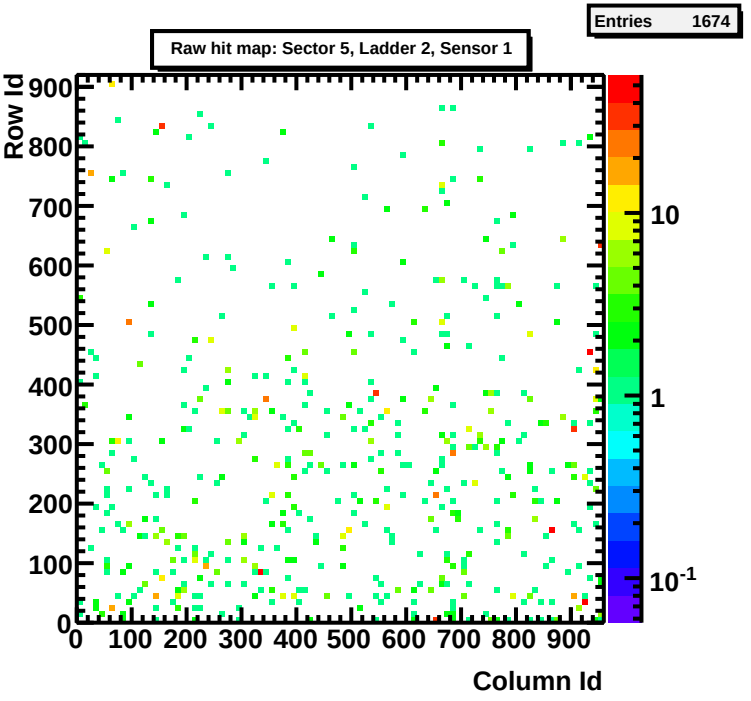

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

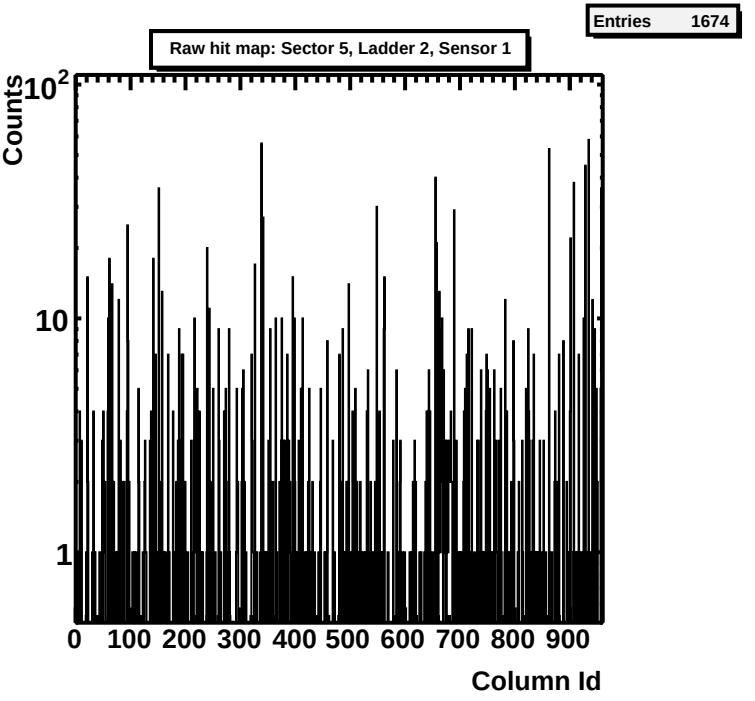

Entries 24
Raw hit map: Sector 5, Ladder 1, Sensor 10
Row Id
Column Id
1
10^{-1}
10^{-2}

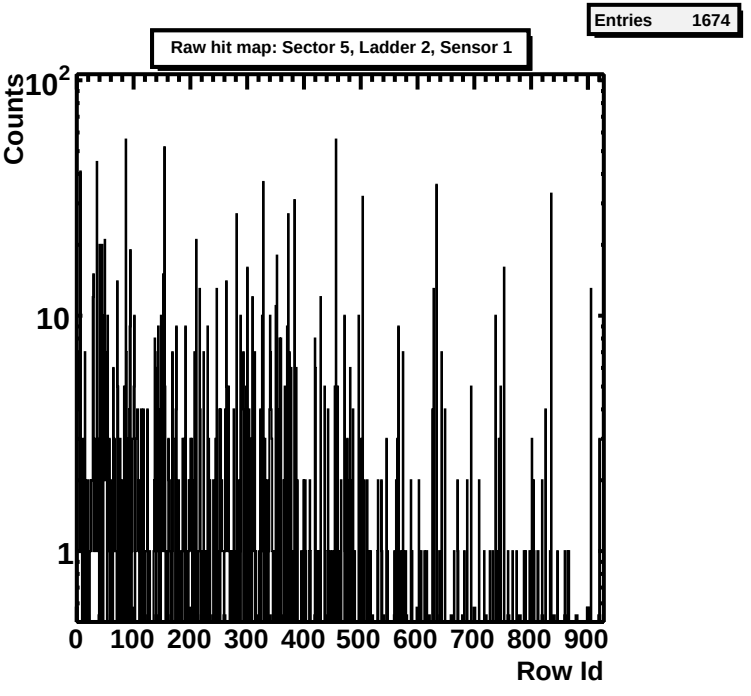

Entries 24
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Column Id

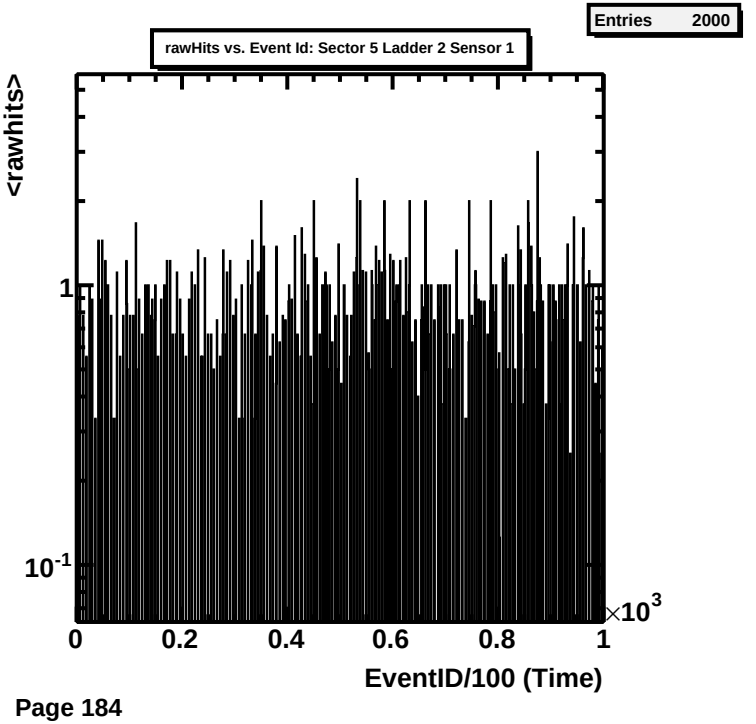

Entries 24
Raw hit map: Sector 5, Ladder 1, Sensor 10
Counts
Row Id

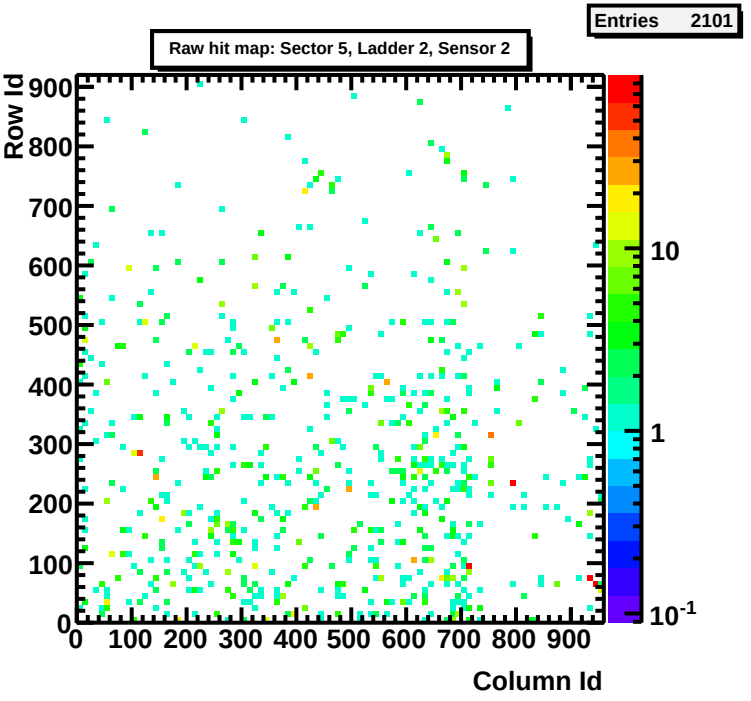

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 1 Sensor 10
<rawhits>
10^{-1}
$\times 10^{3}$
EventID/100 (Time)

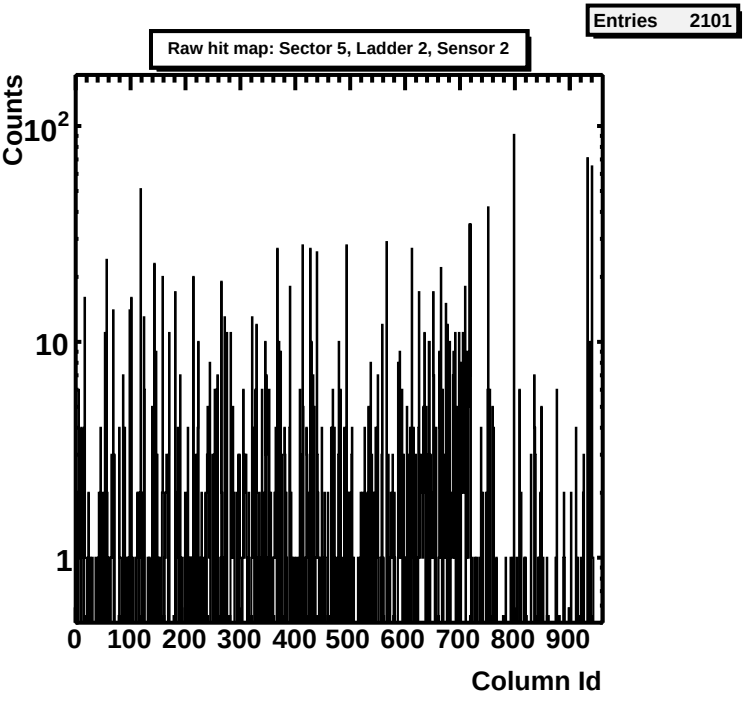

Entries 1674
Raw hit map: Sector 5, Ladder 2, Sensor 1
Row Id
Column Id

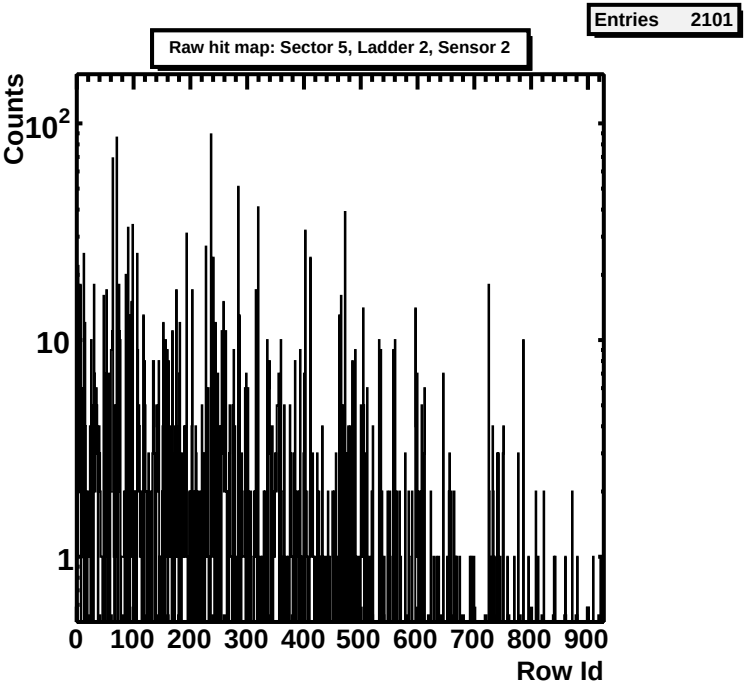

Entries 1674
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Column Id

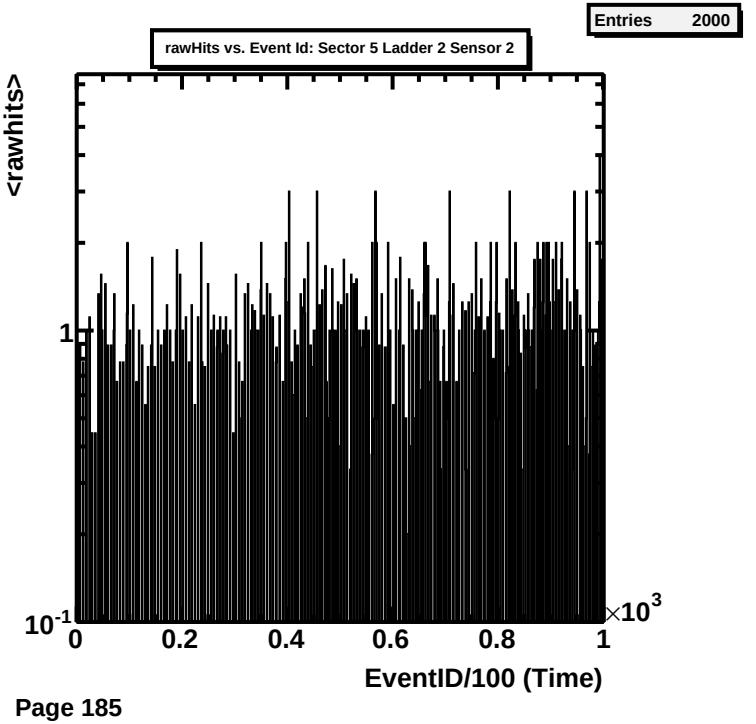

Entries 1674
Raw hit map: Sector 5, Ladder 2, Sensor 1
Counts
Row Id

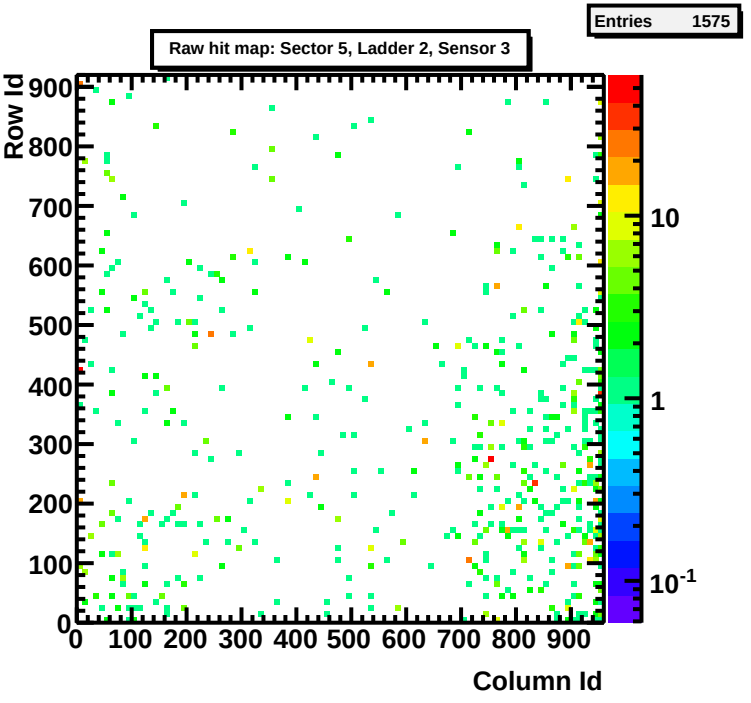

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

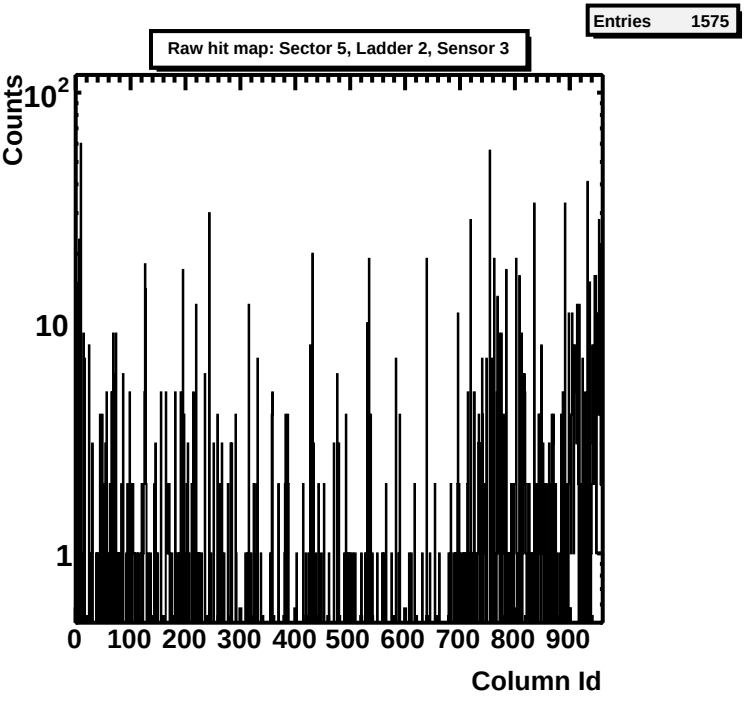

Entries 2101
Raw hit map: Sector 5, Ladder 2, Sensor 2
Row Id
Column Id

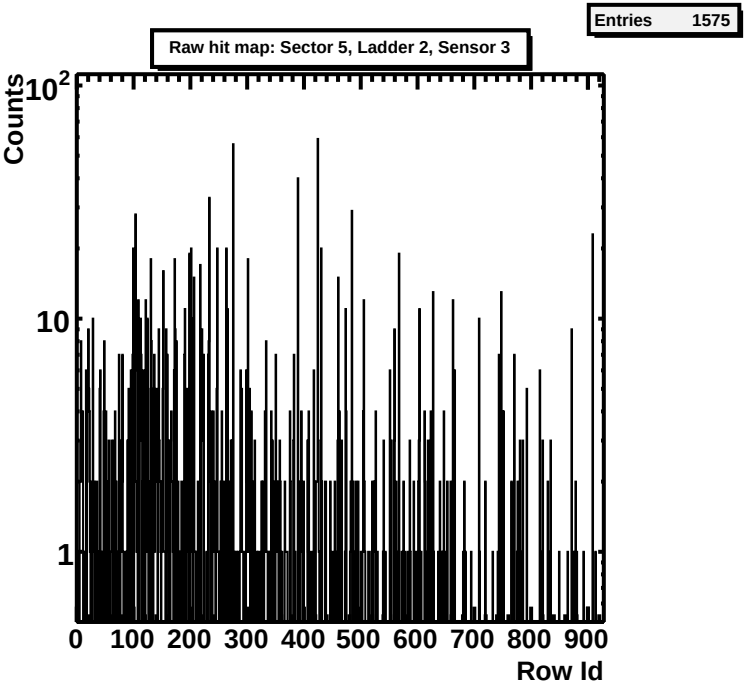

Entries 2101
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Column Id

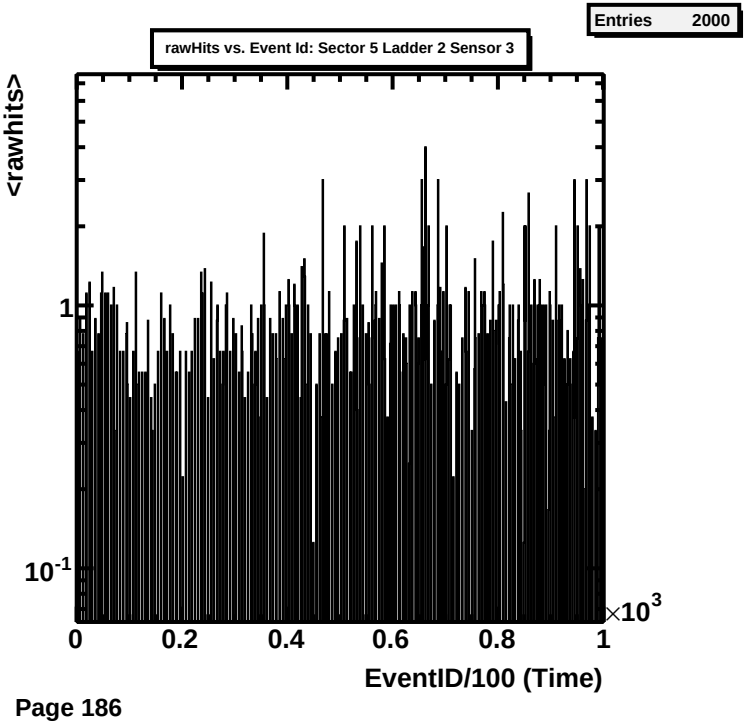

Entries 2101
Raw hit map: Sector 5, Ladder 2, Sensor 2
Counts
Row Id

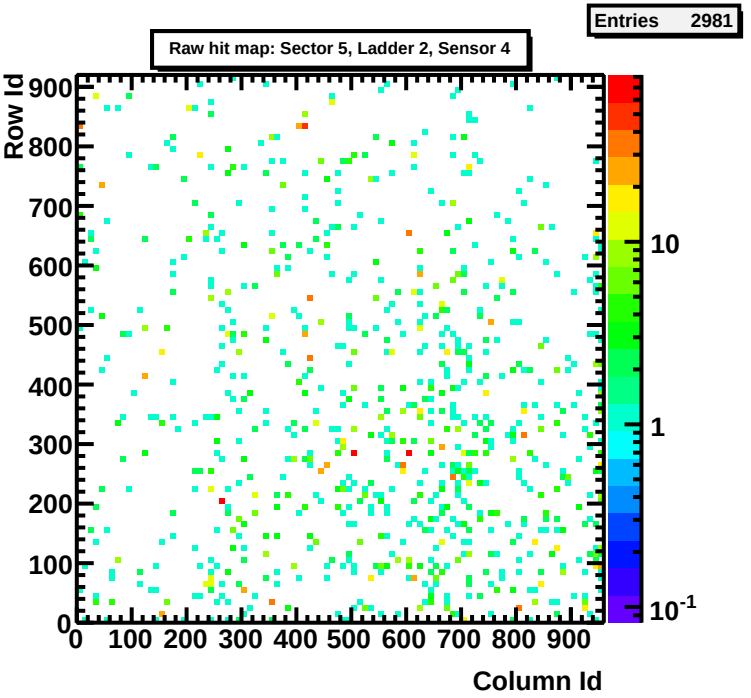

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

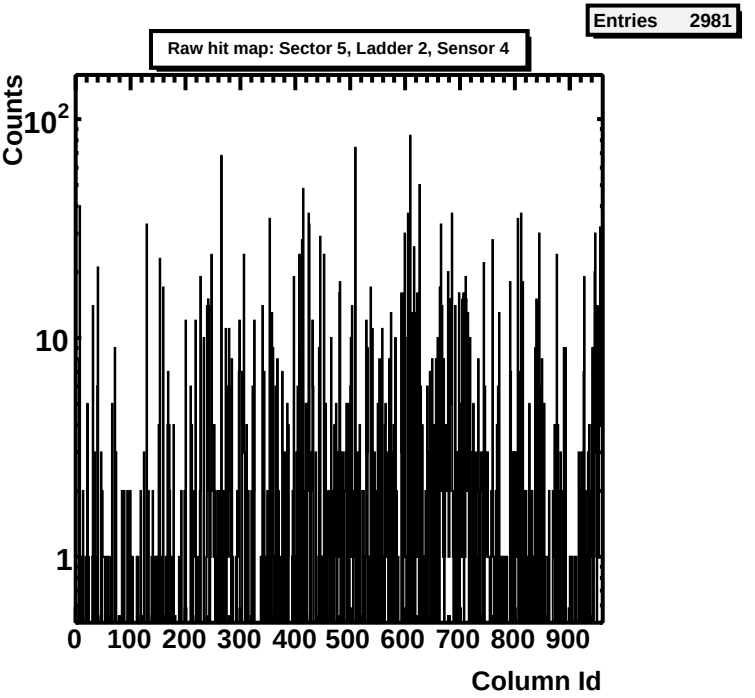

Entries 1575
Raw hit map: Sector 5, Ladder 2, Sensor 3
Row Id
Column Id

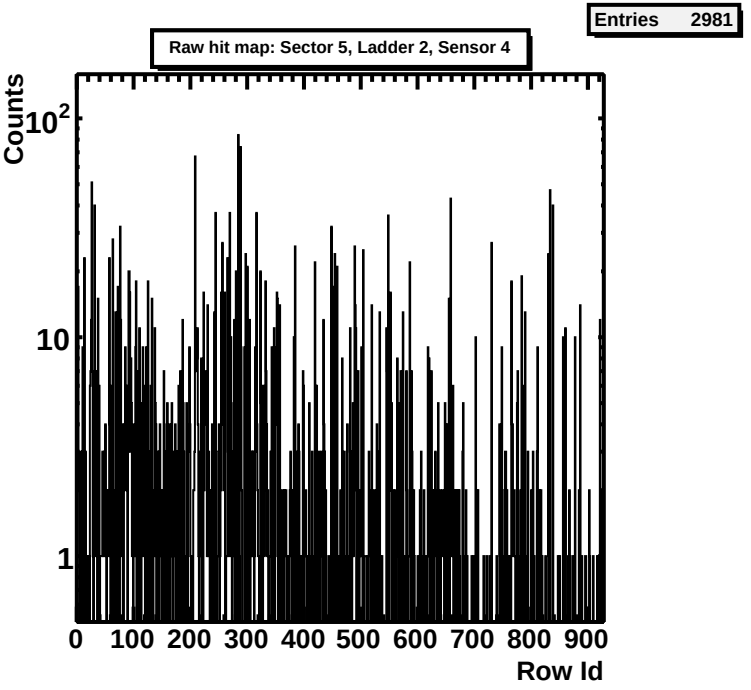

Entries 1575
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Column Id

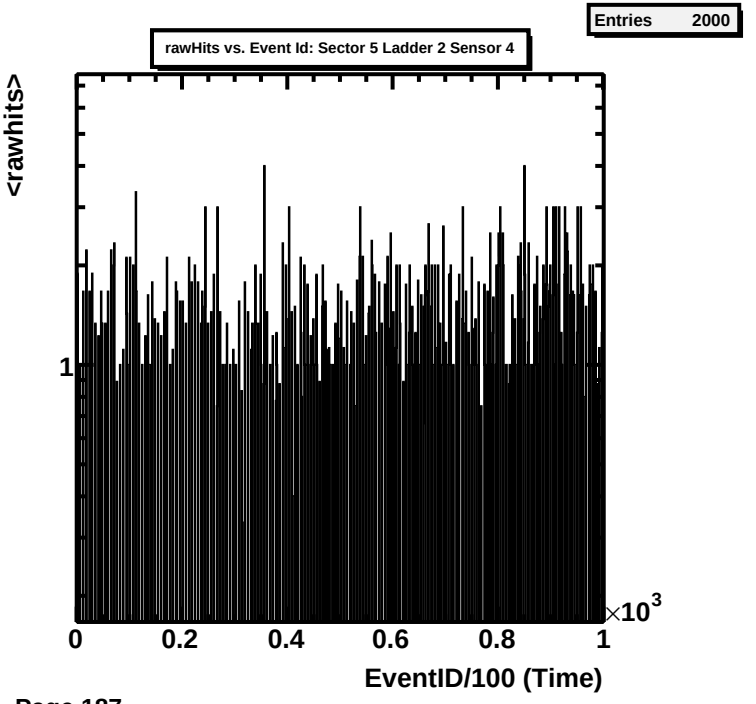

Entries 1575
Raw hit map: Sector 5, Ladder 2, Sensor 3
Counts
Row Id

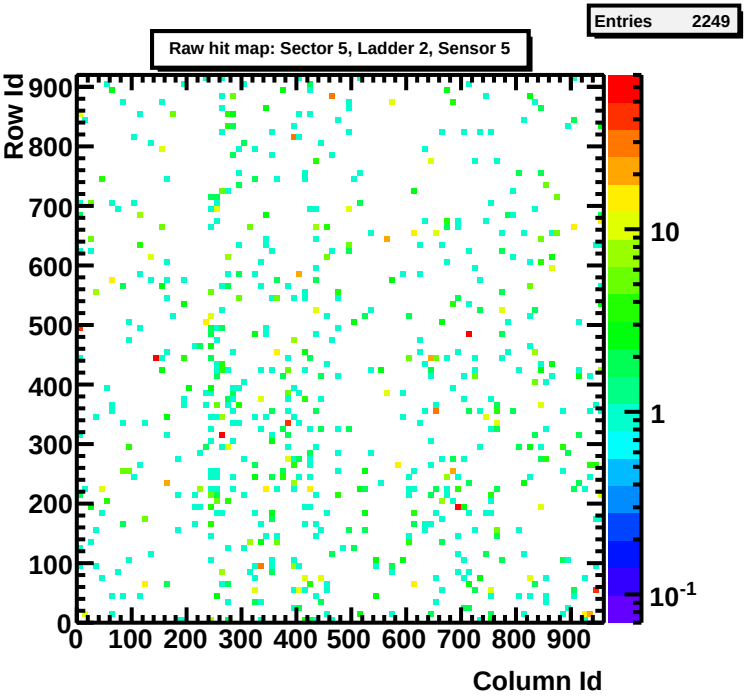

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

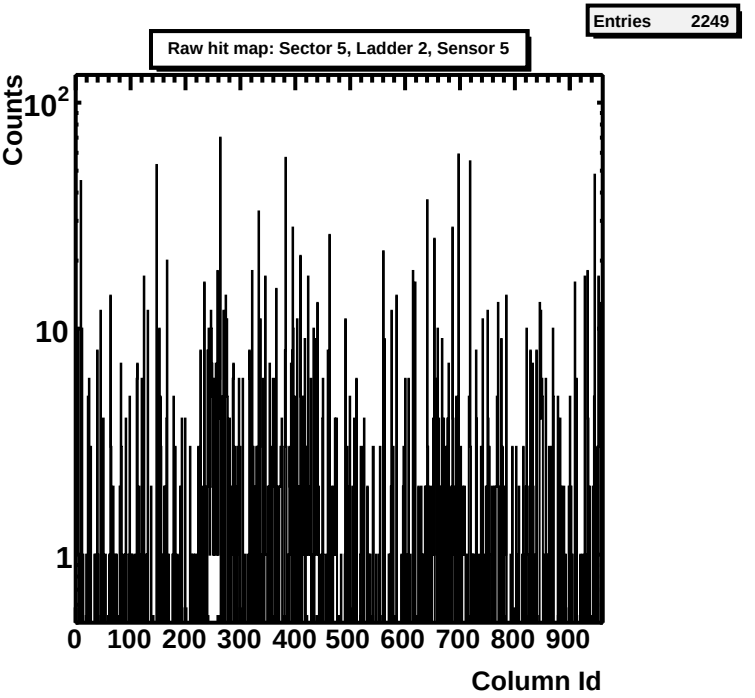

Entries 2981
Raw hit map: Sector 5, Ladder 2, Sensor 4
Row Id
Column Id

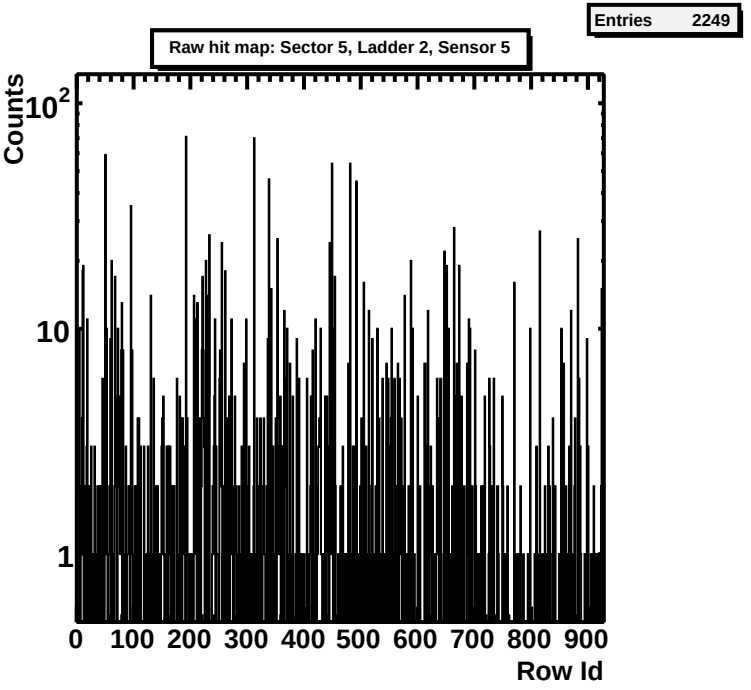

Entries 2981
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Column Id

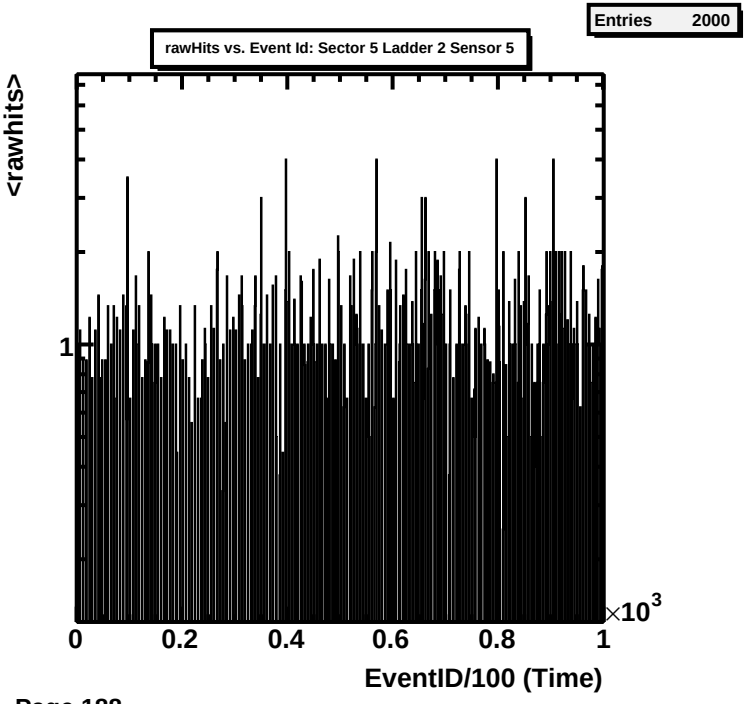

Entries 2981
Raw hit map: Sector 5, Ladder 2, Sensor 4
Counts
Row Id

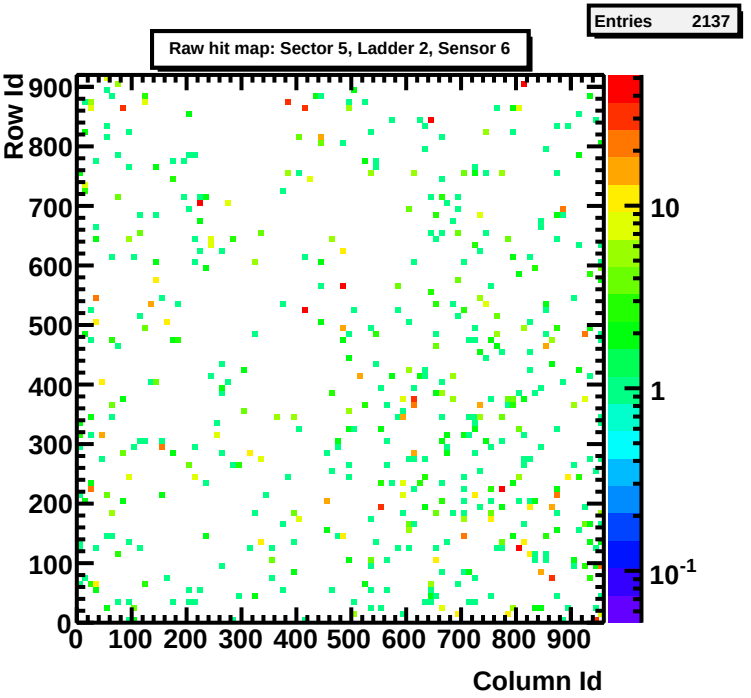

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

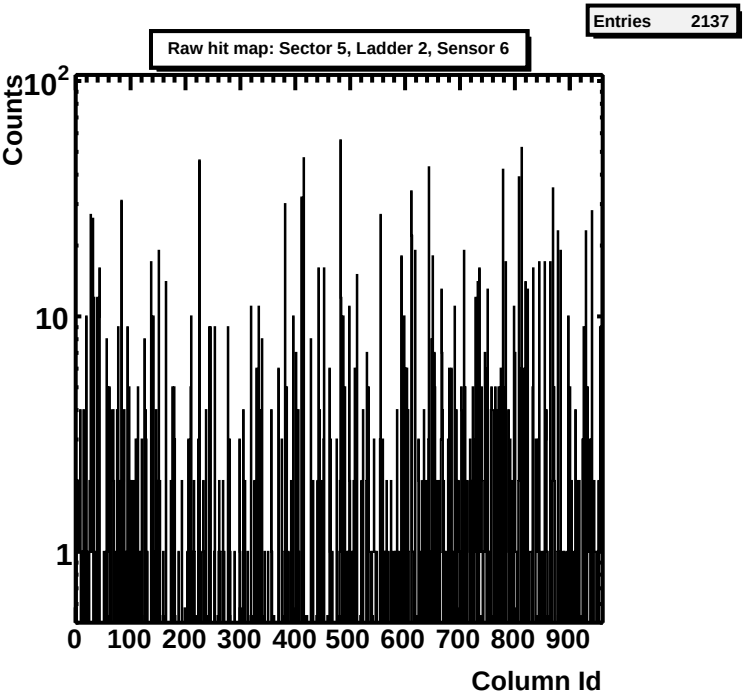

Entries 2249
Raw hit map: Sector 5, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

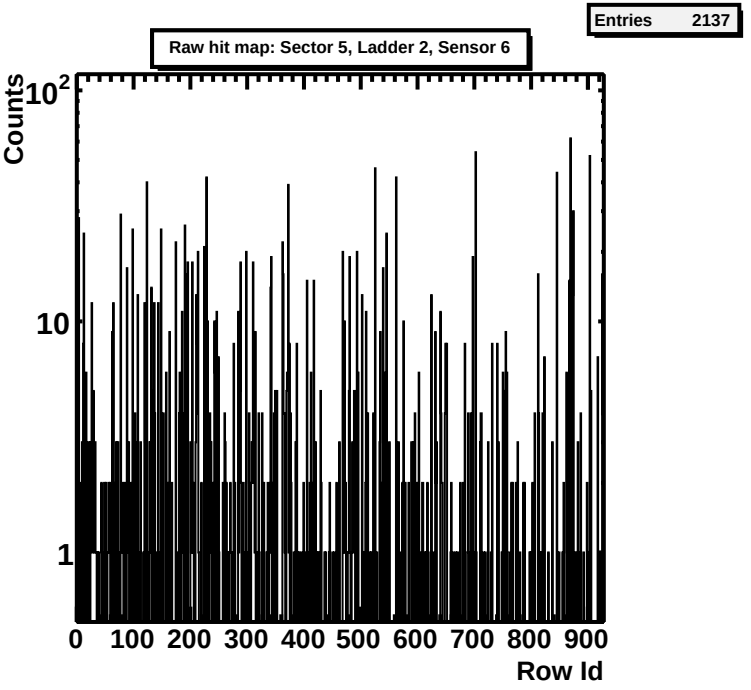

Entries 2249
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

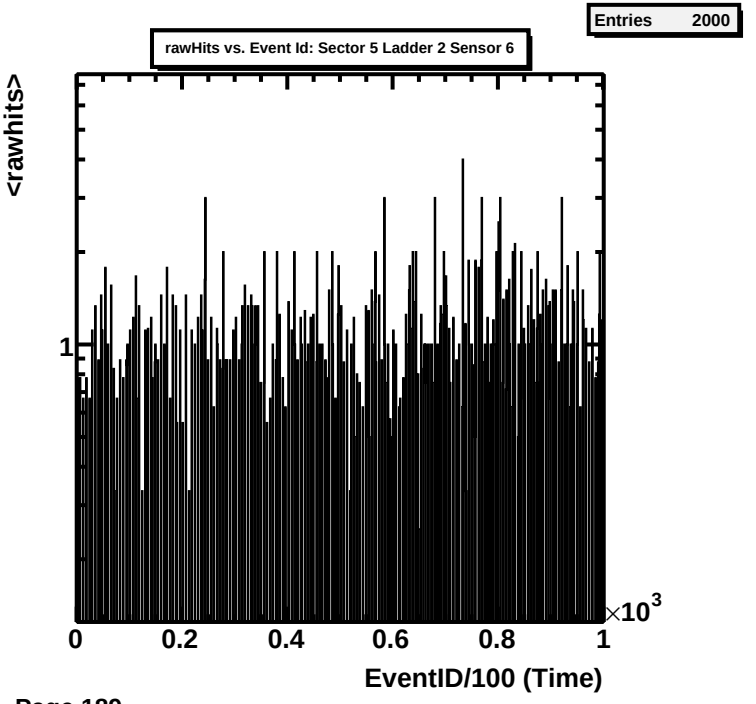

Entries 2249
Raw hit map: Sector 5, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

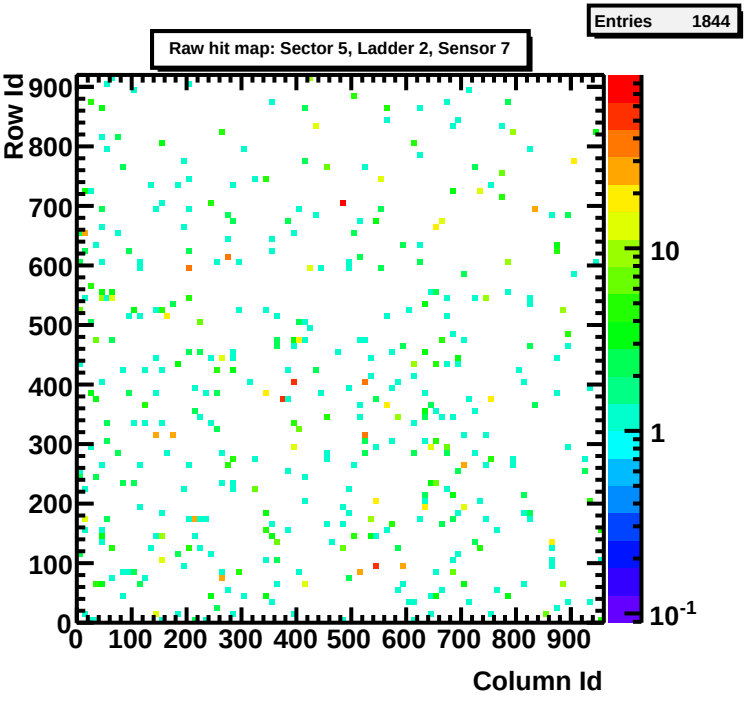

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

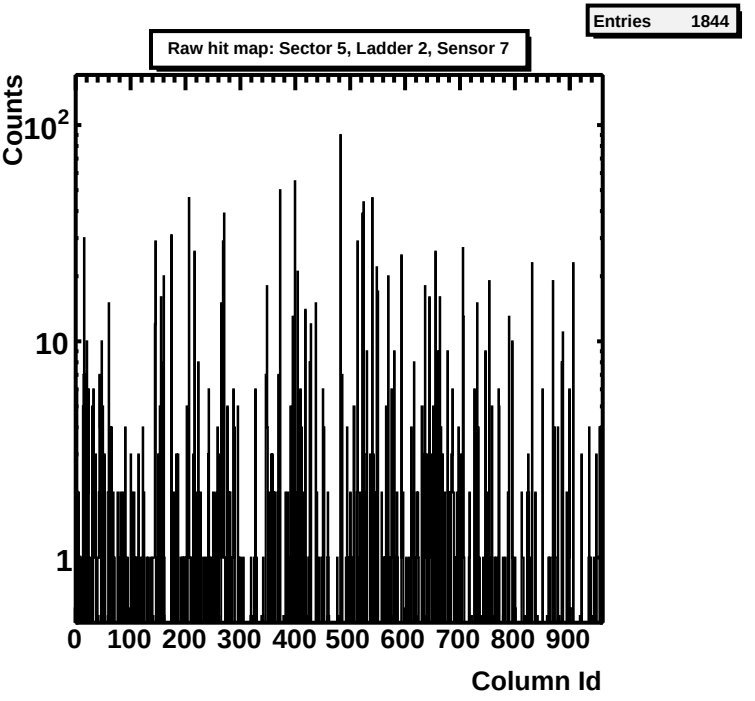

Entries 2137
Raw hit map: Sector 5, Ladder 2, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

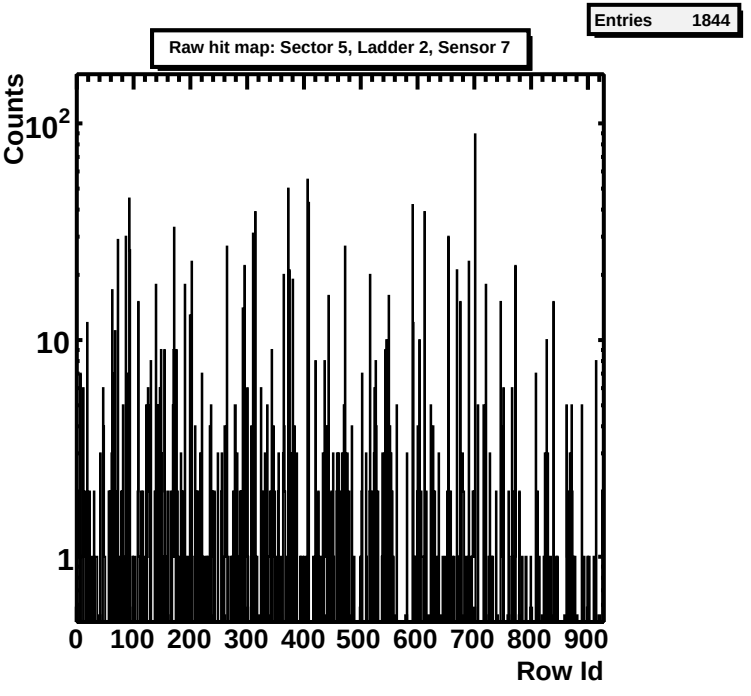

Entries 2137
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

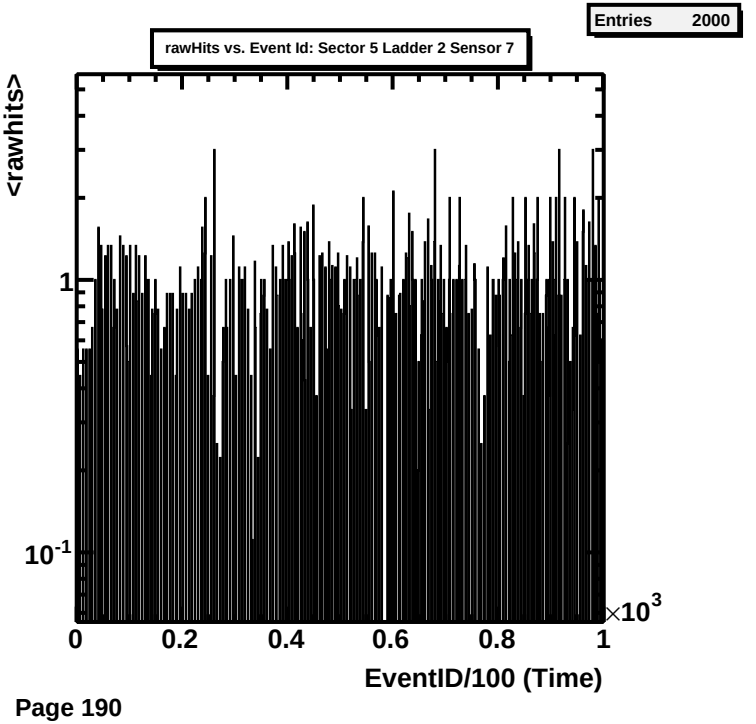

Entries 2137
Raw hit map: Sector 5, Ladder 2, Sensor 6
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

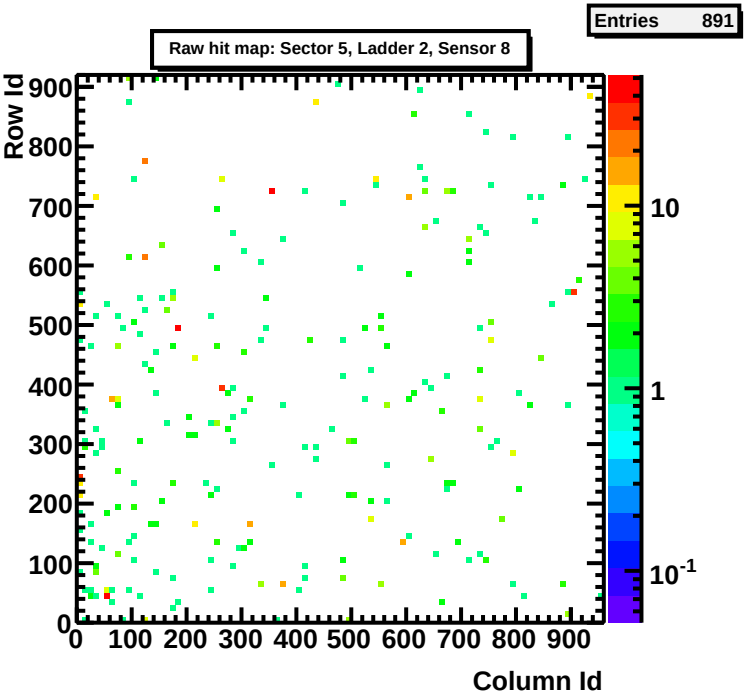

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 6
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

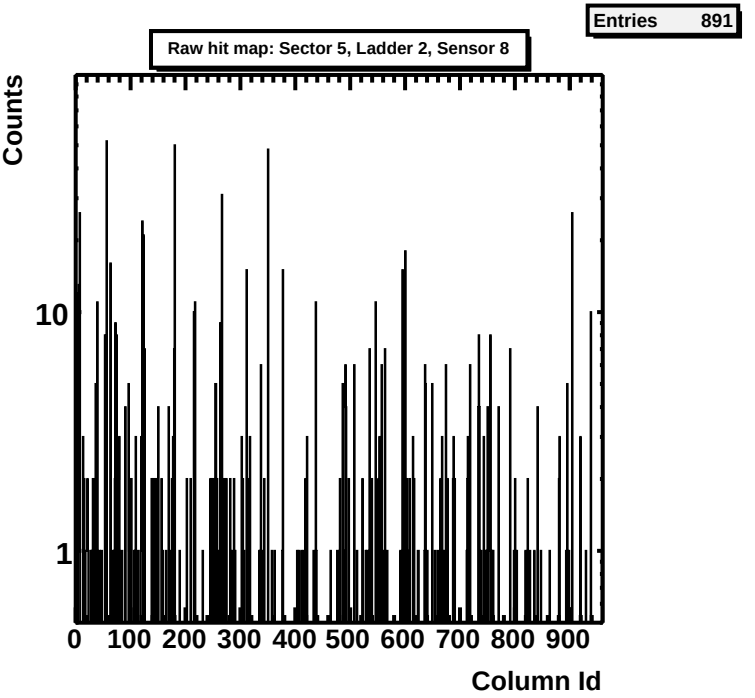

Entries 1844
Raw hit map: Sector 5, Ladder 2, Sensor 7
Row Id
Column Id

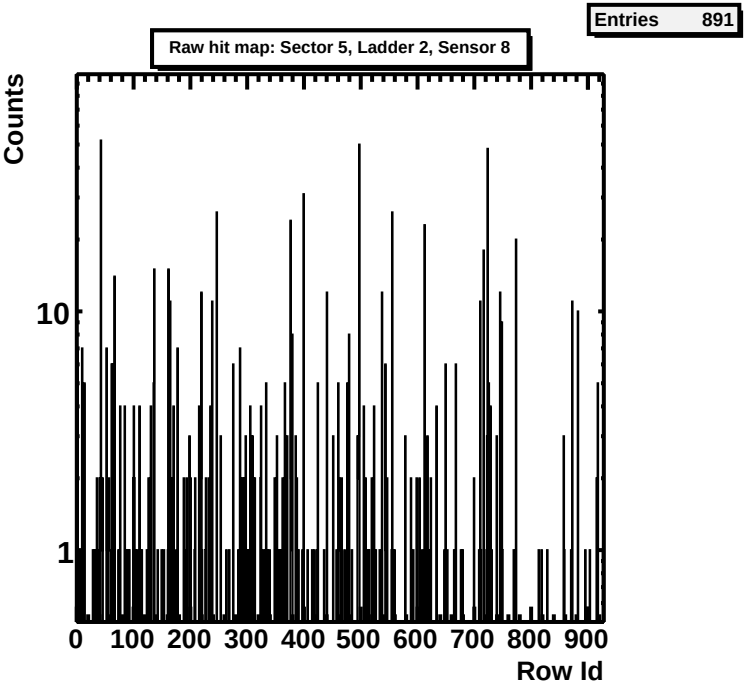

Entries 1844
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Column Id

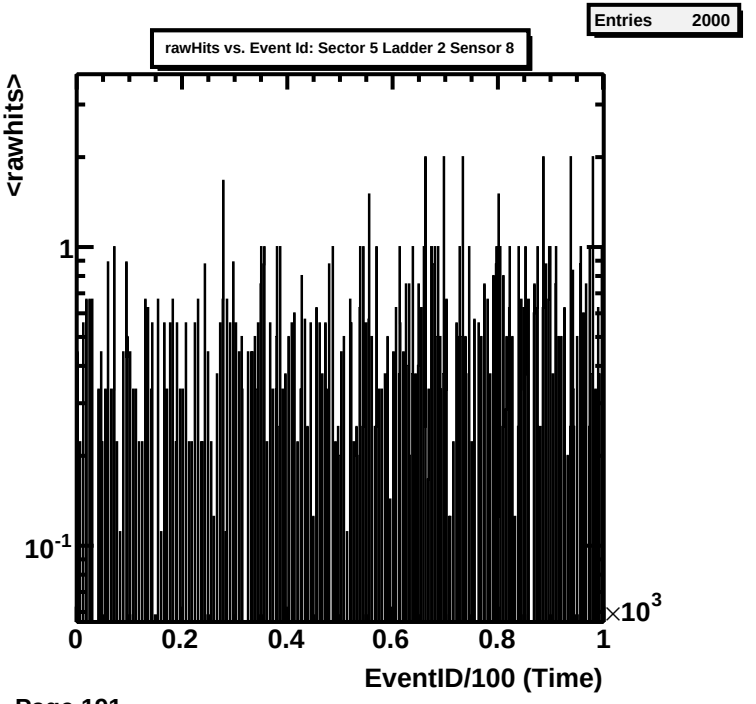

Entries 1844
Raw hit map: Sector 5, Ladder 2, Sensor 7
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 891
Raw hit map: Sector 5, Ladder 2, Sensor 8
Row Id
Column Id


Entries 891
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
Column Id


Entries 891
Raw hit map: Sector 5, Ladder 2, Sensor 8
Counts
Row Id


Entries 2000
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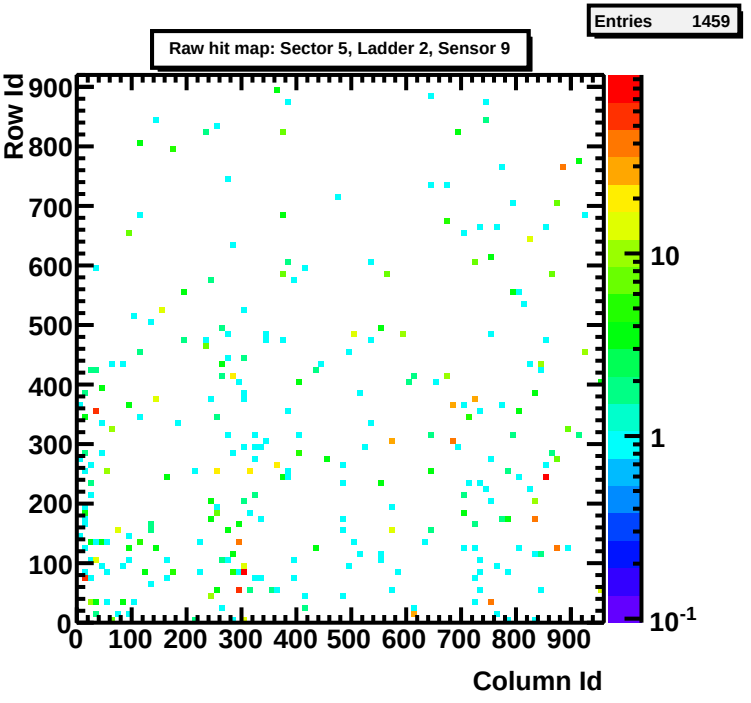
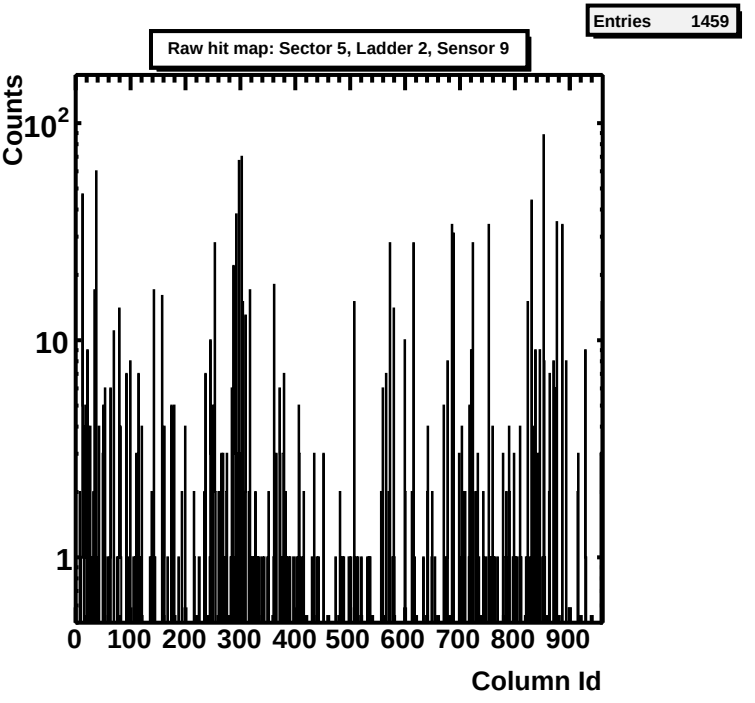
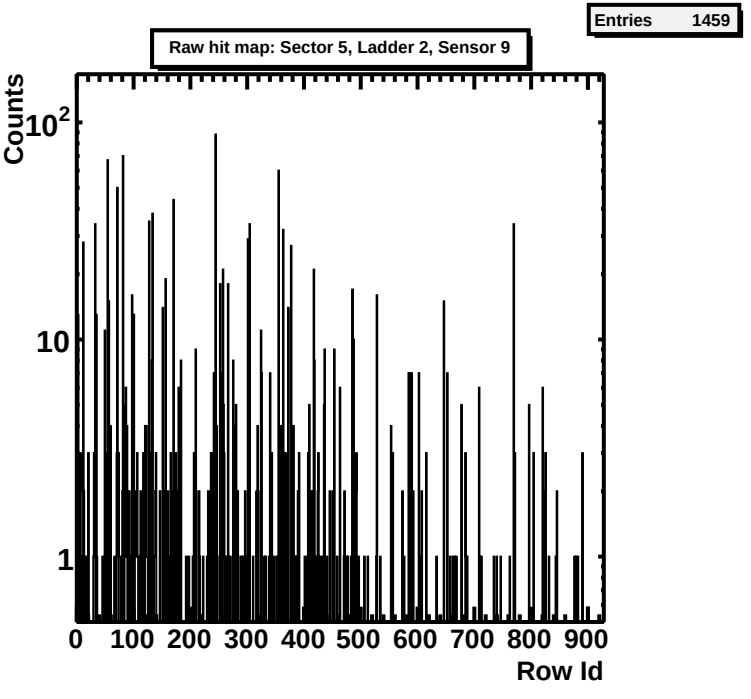
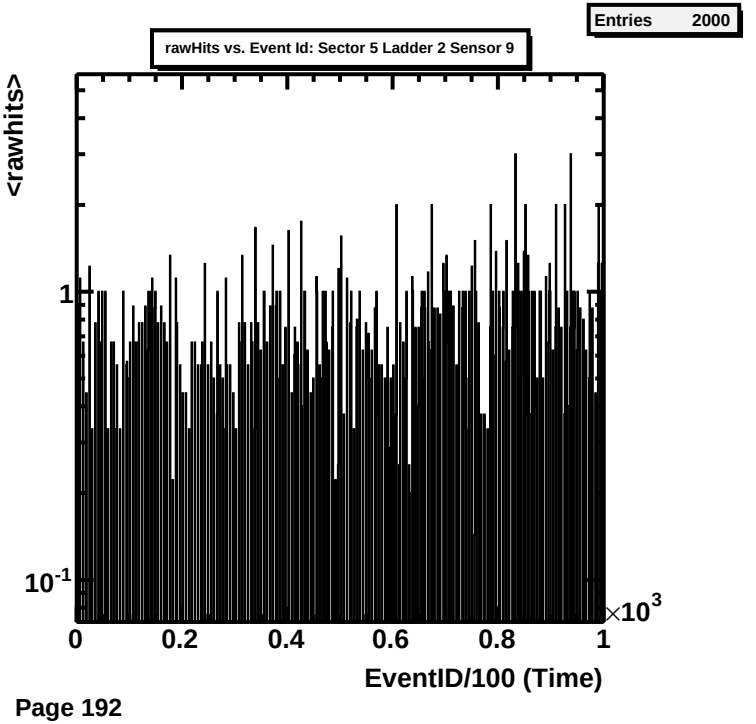
<rawhits>
EventID/100 (Time)


Entries 1459
Raw hit map: Sector 5, Ladder 2, Sensor 9
Row Id
Column Id


Entries 1459
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Column Id


Entries 1459
Raw hit map: Sector 5, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
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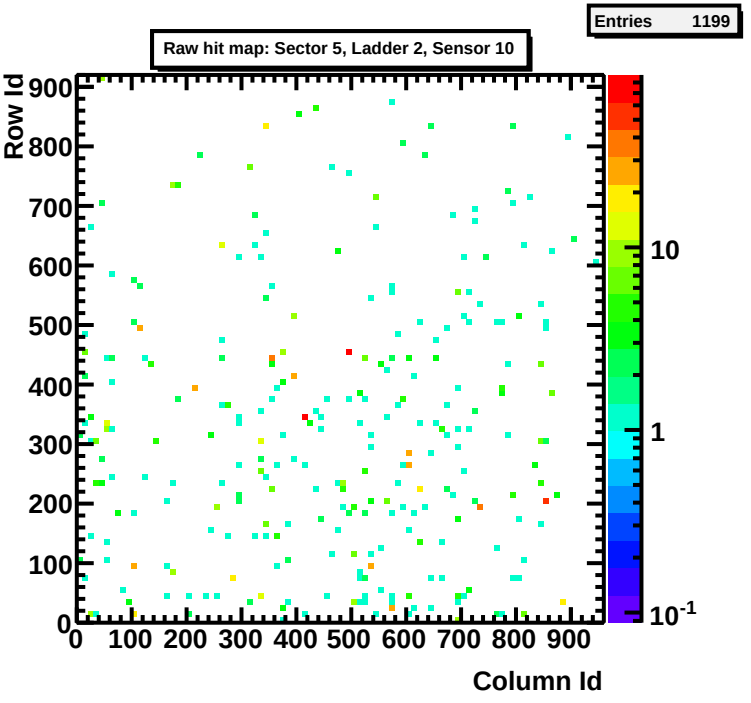
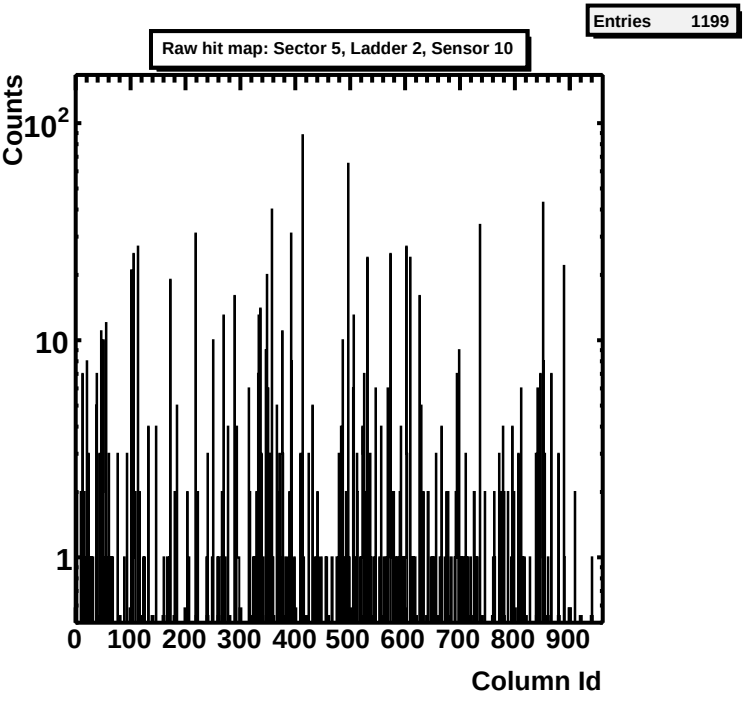
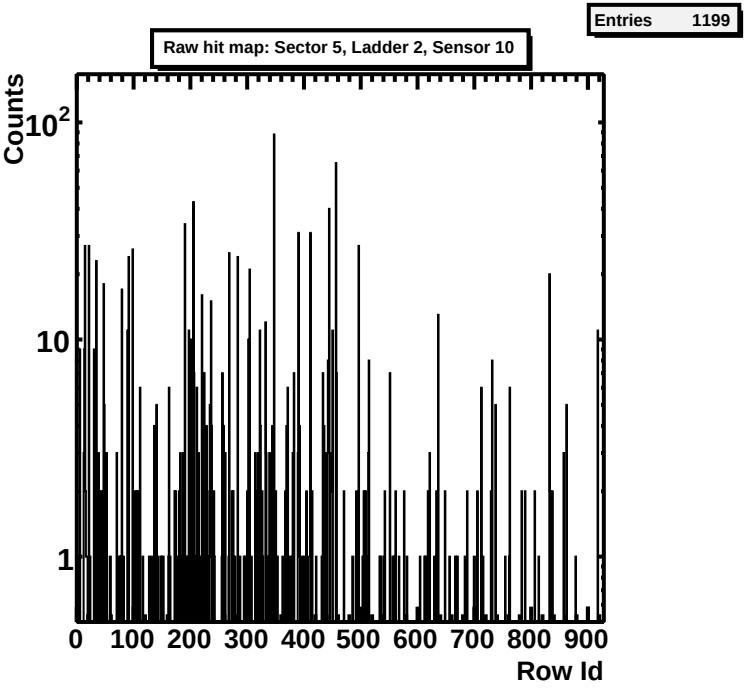
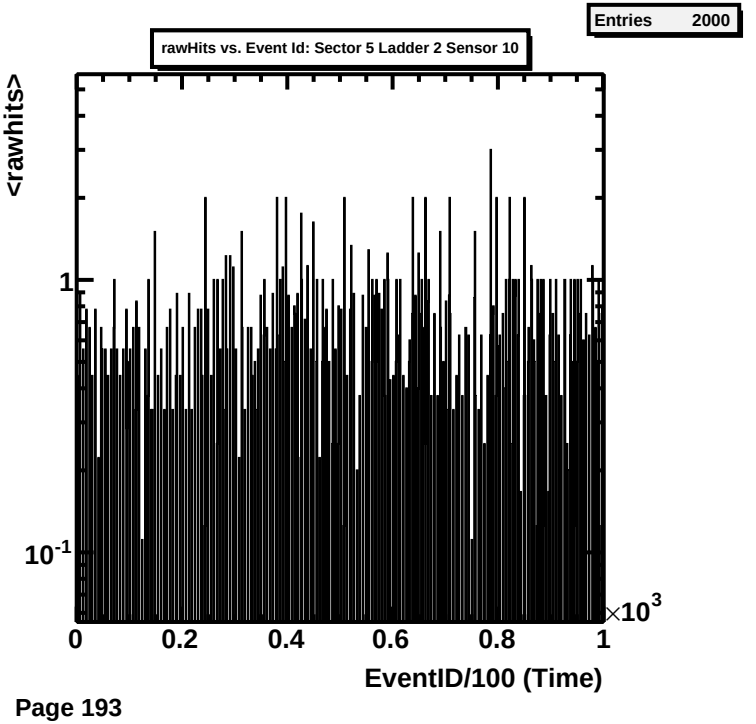
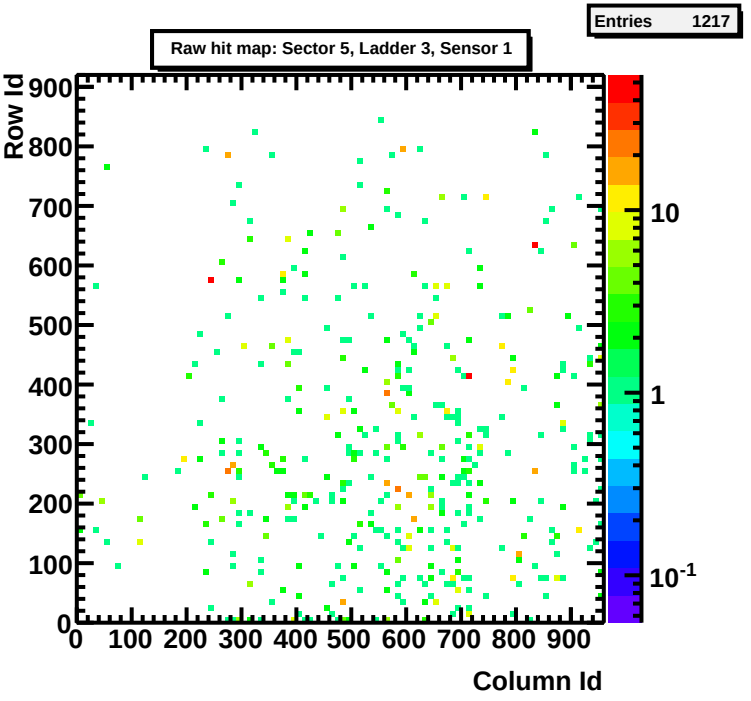
<rawhits>
EventID/100 (Time)

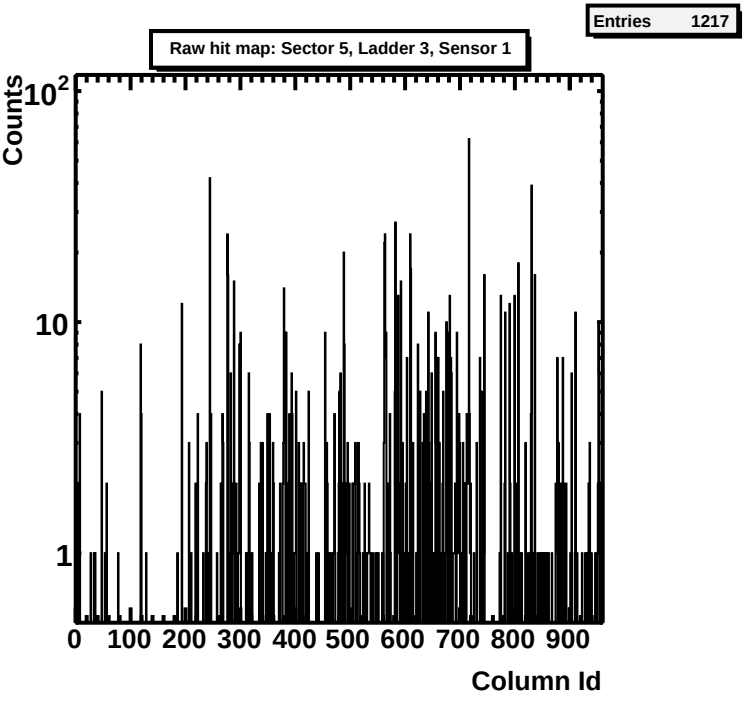

Entries 1199
Raw hit map: Sector 5, Ladder 2, Sensor 10
Row Id
Column Id

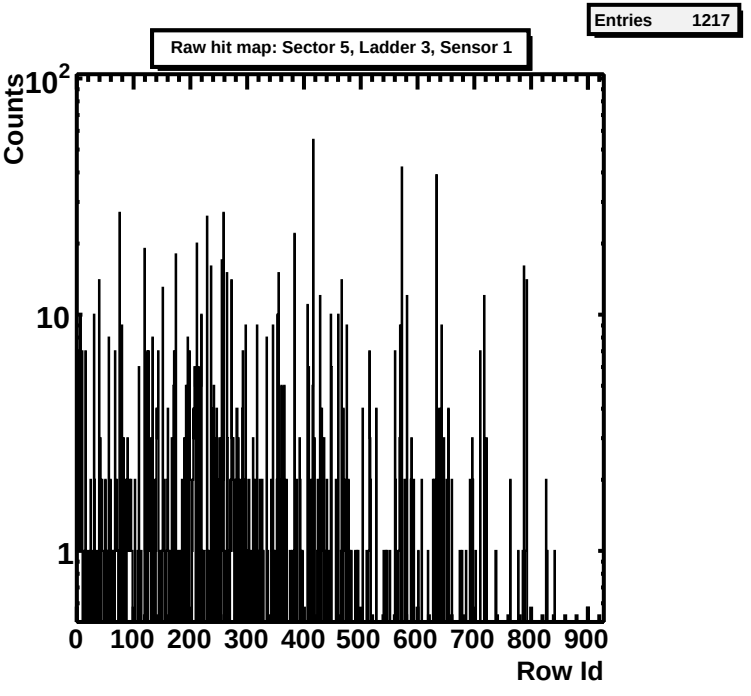

Entries 1199
Raw hit map: Sector 5, Ladder 2, Sensor 10
Counts
Column Id

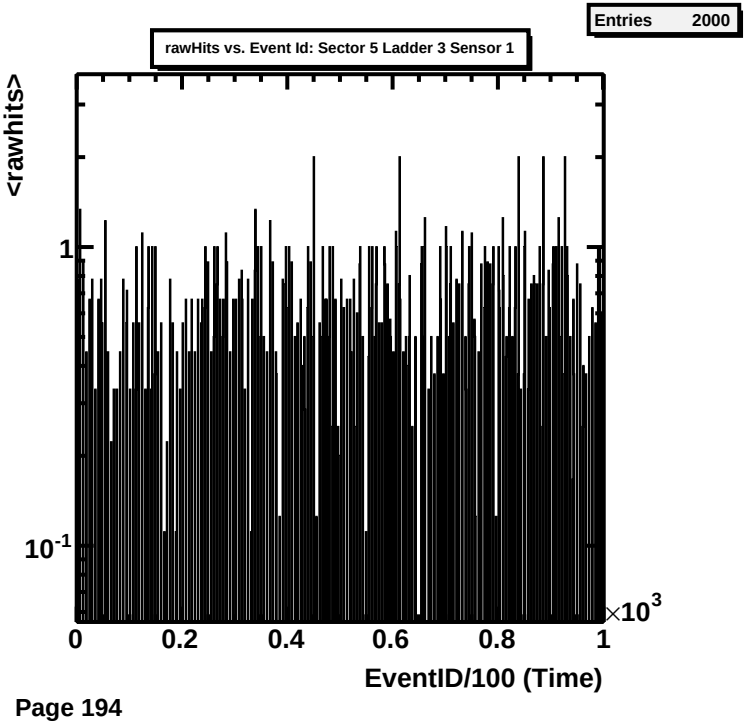

Entries 1199
Raw hit map: Sector 5, Ladder 2, Sensor 10
Counts
Row Id

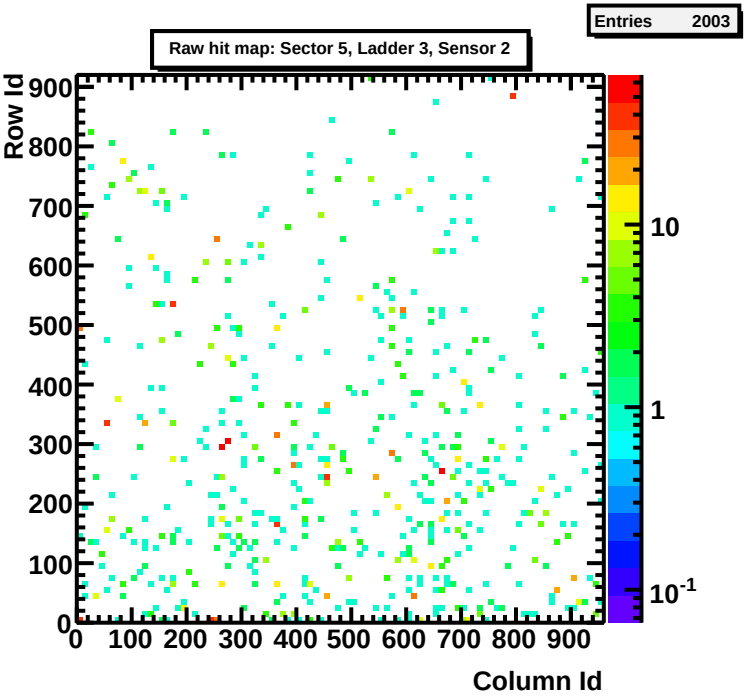

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

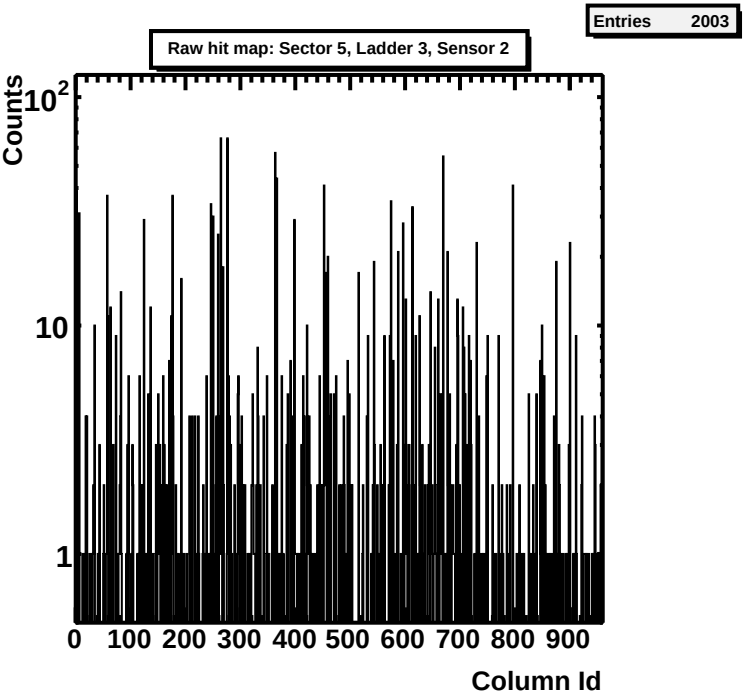

Entries 1217
Raw hit map: Sector 5, Ladder 3, Sensor 1
Row Id
Column Id

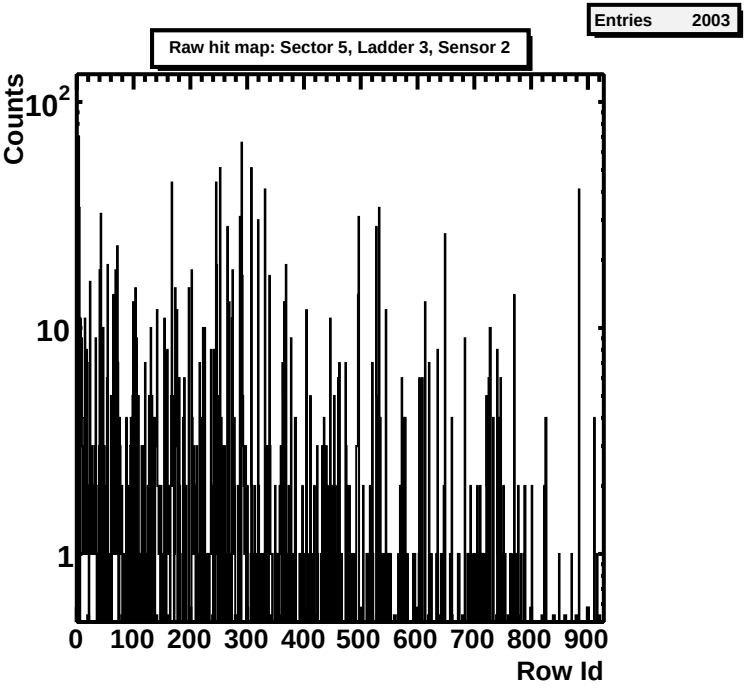

Entries 1217
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Column Id

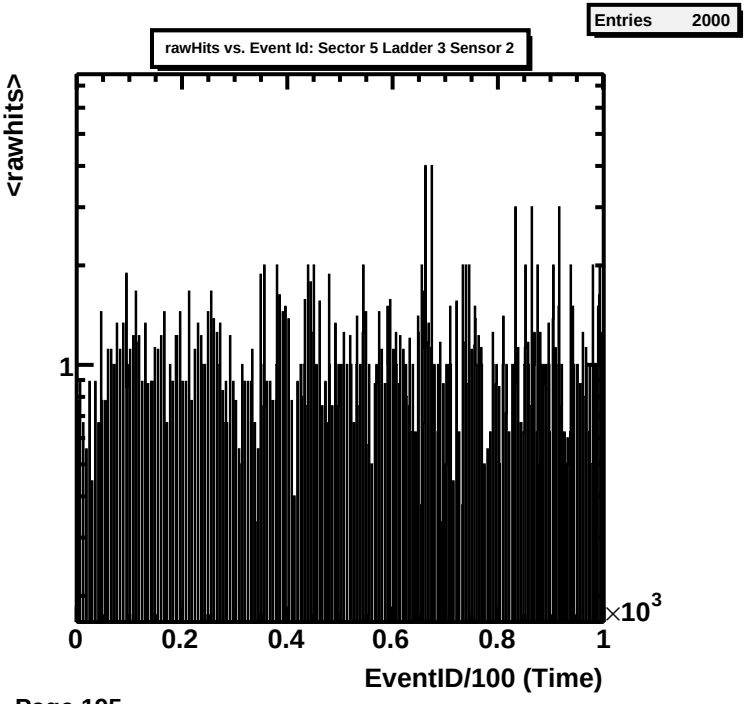

Entries 1217
Raw hit map: Sector 5, Ladder 3, Sensor 1
Counts
Row Id

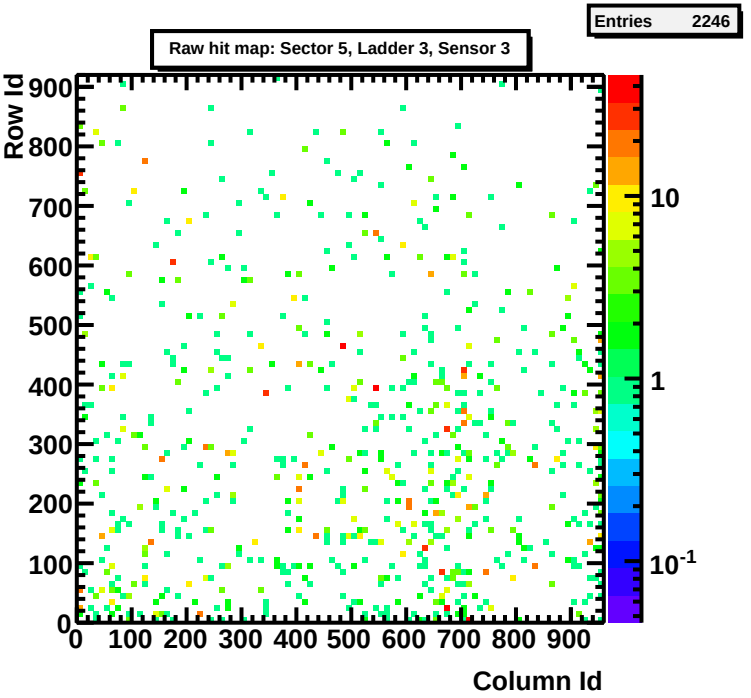

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)

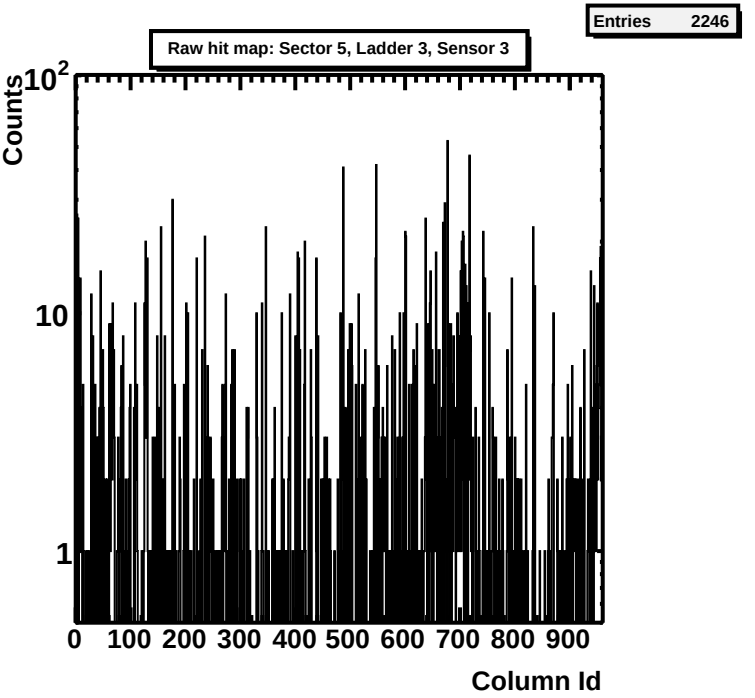

Entries 2003
Raw hit map: Sector 5, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

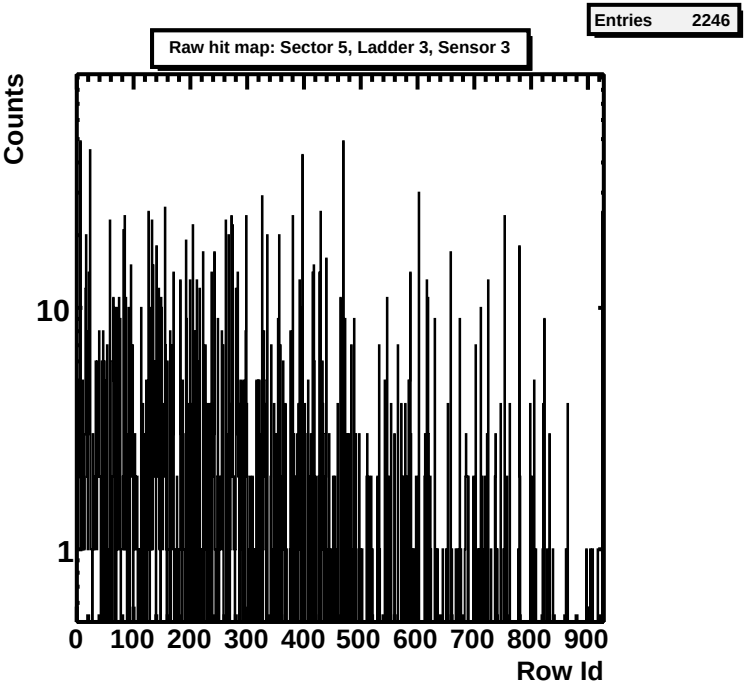

Entries 2003
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

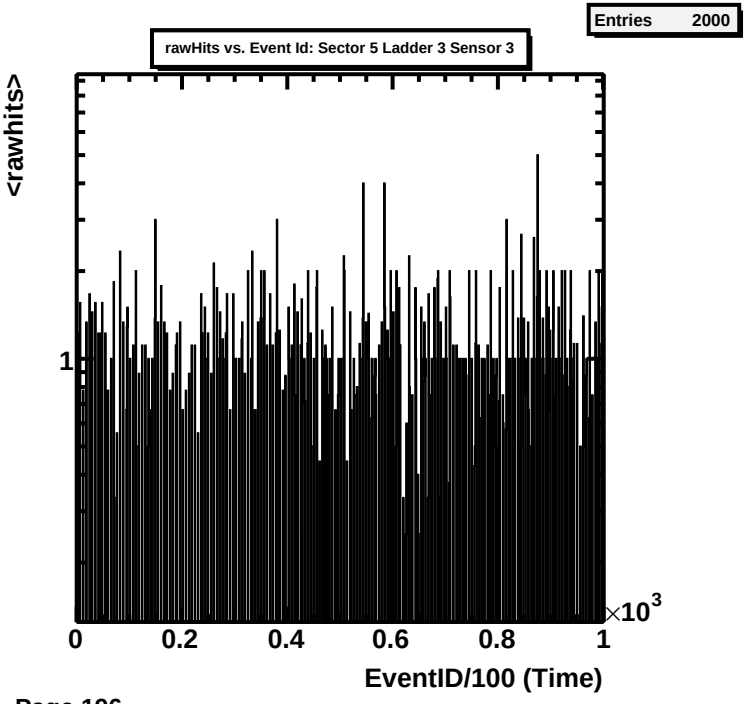

Entries 2003
Raw hit map: Sector 5, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

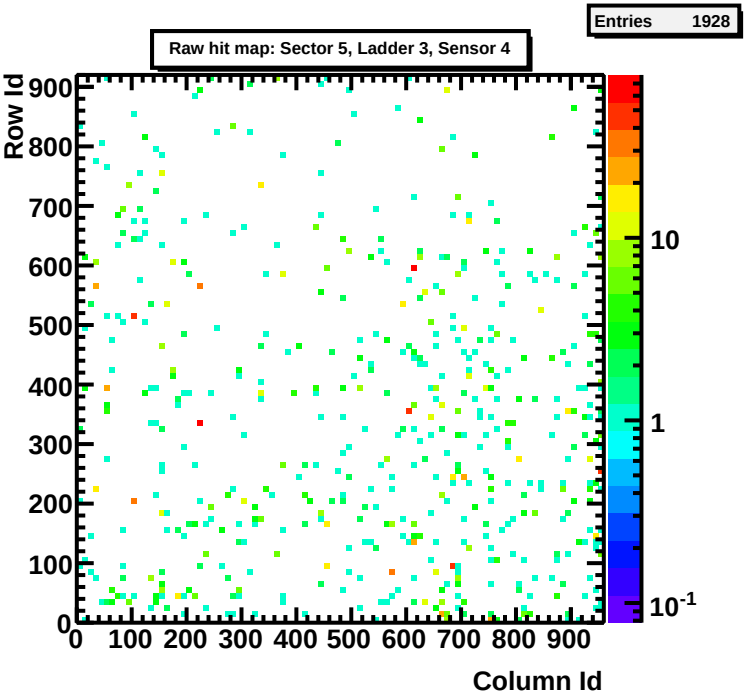

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 2
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

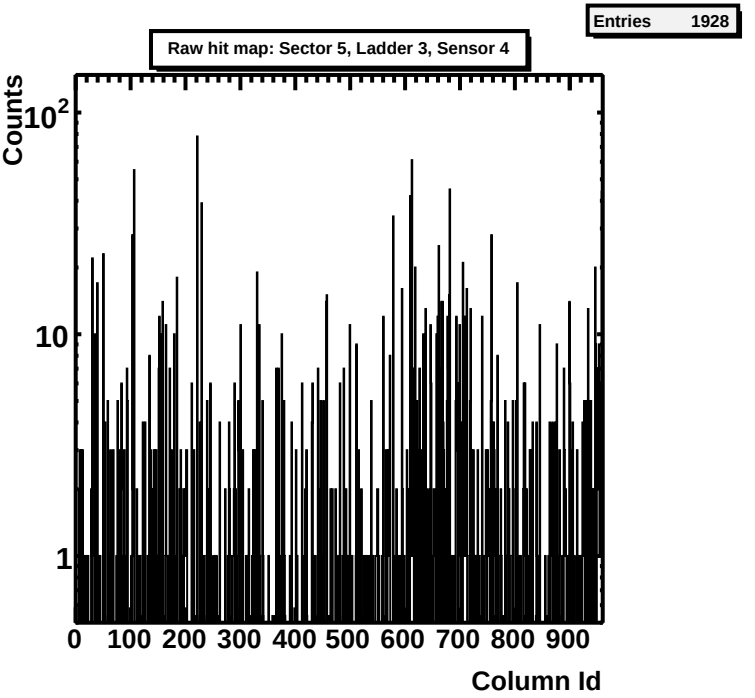

Entries 2246
Raw hit map: Sector 5, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

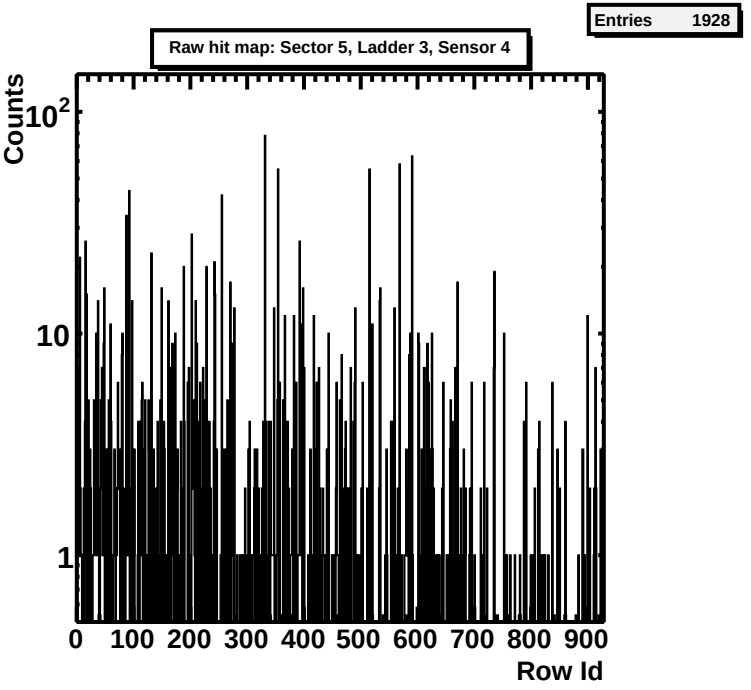

Entries 2246
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

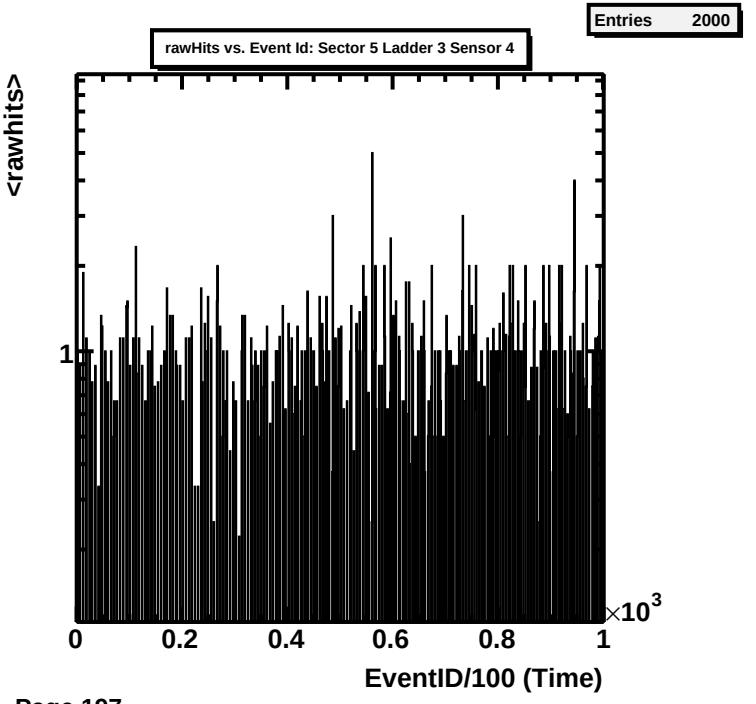

Entries 2246
Raw hit map: Sector 5, Ladder 3, Sensor 3
Counts
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

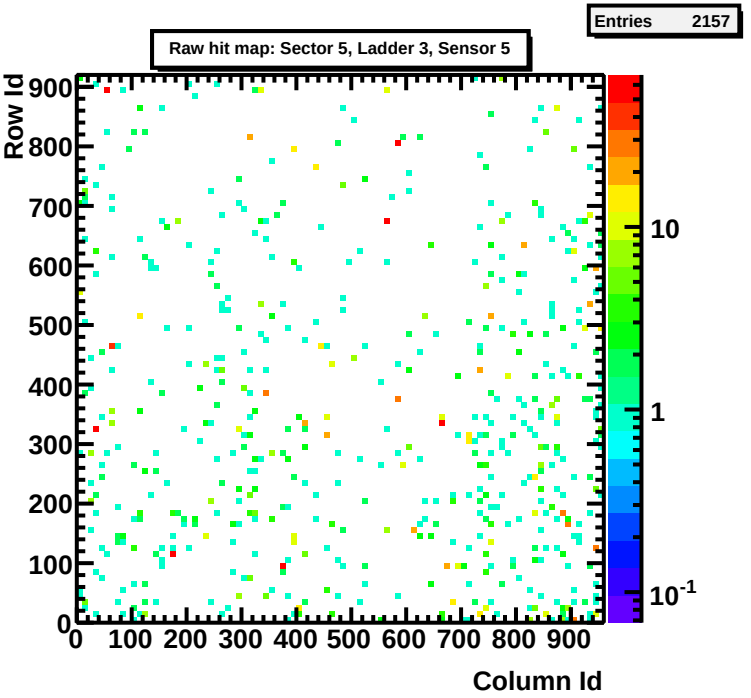

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

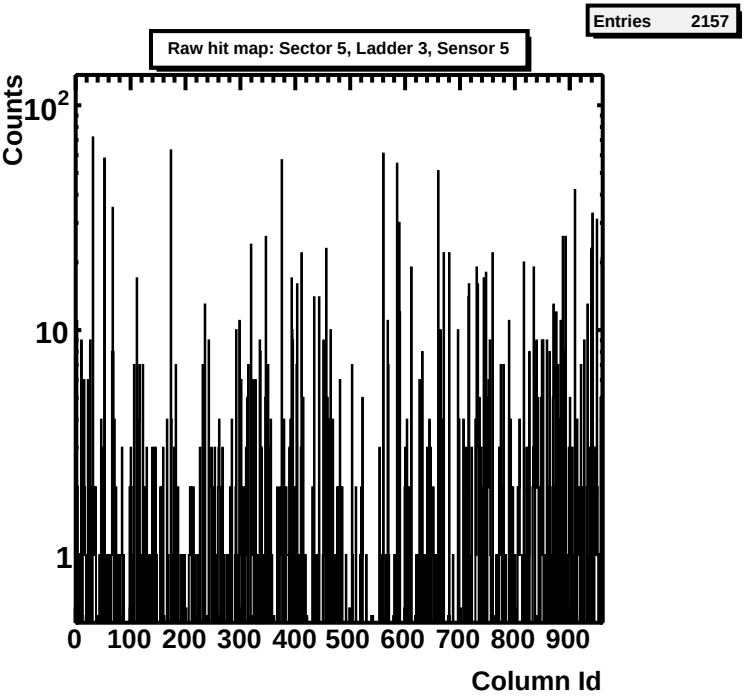

Entries 1928
Raw hit map: Sector 5, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

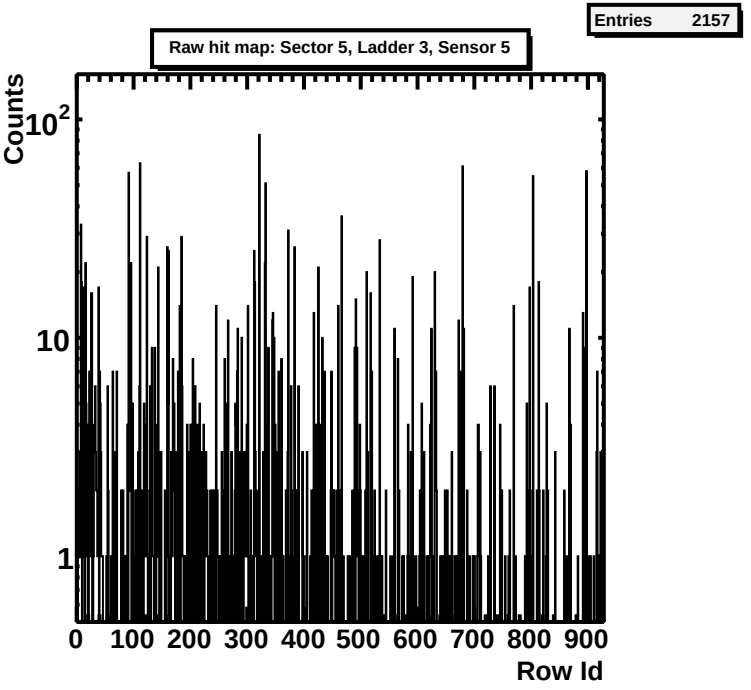

Entries 1928
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

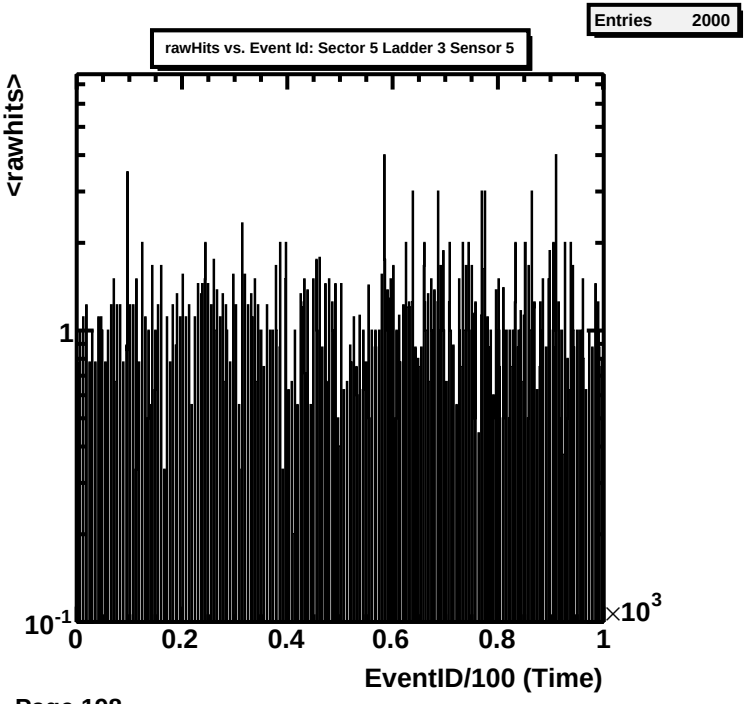

Entries 1928
Raw hit map: Sector 5, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

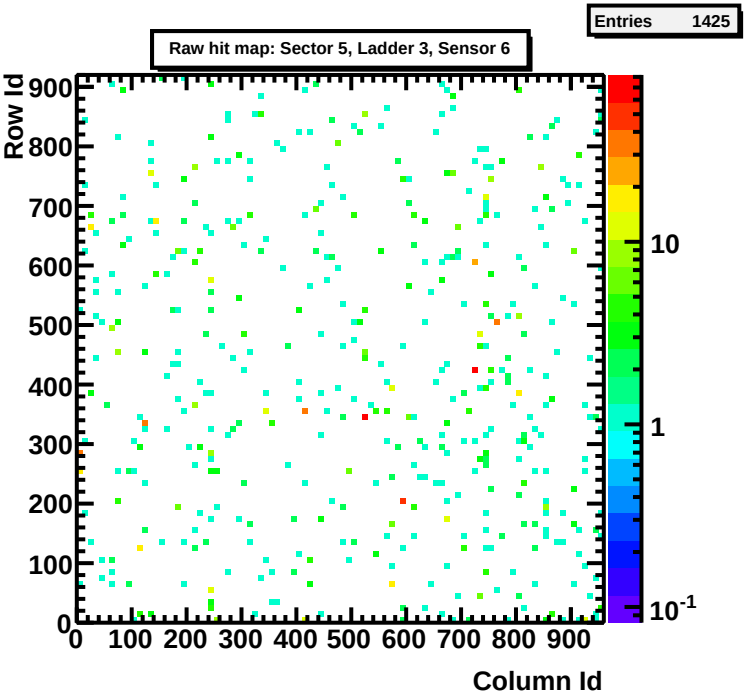

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

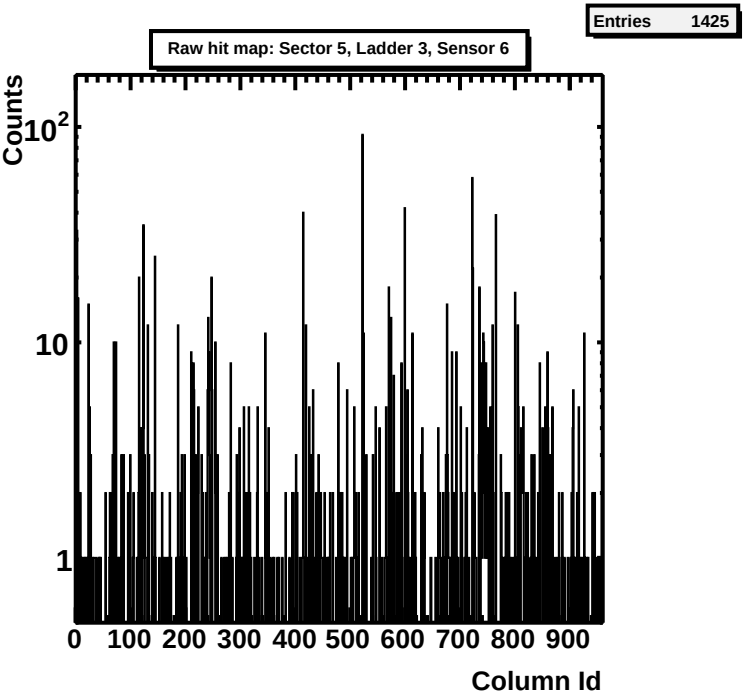

Entries 2157
Raw hit map: Sector 5, Ladder 3, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

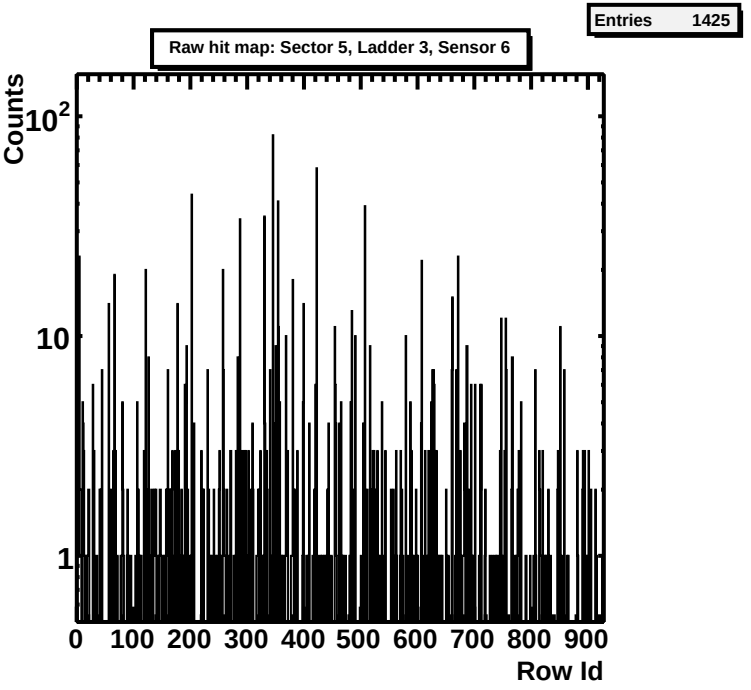

Entries 2157
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

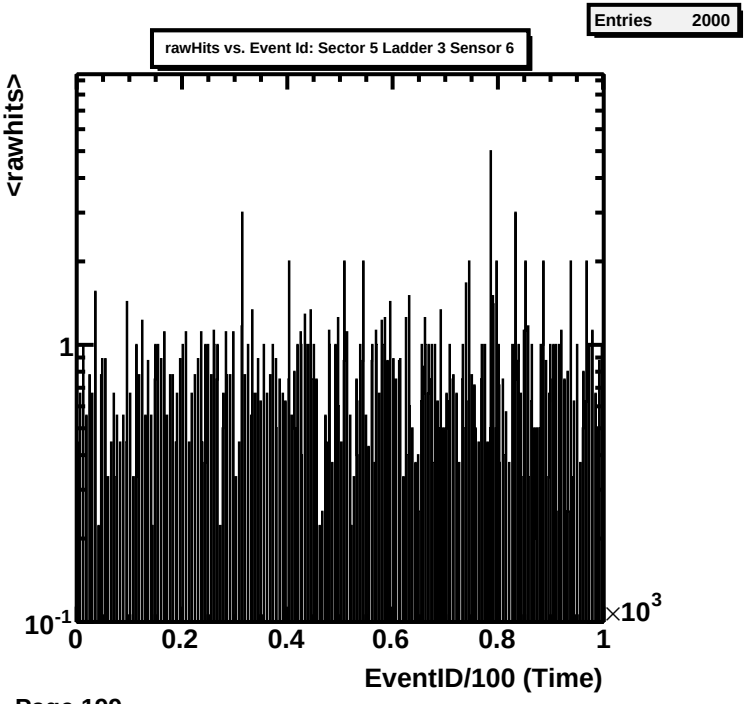

Entries 2157
Raw hit map: Sector 5, Ladder 3, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

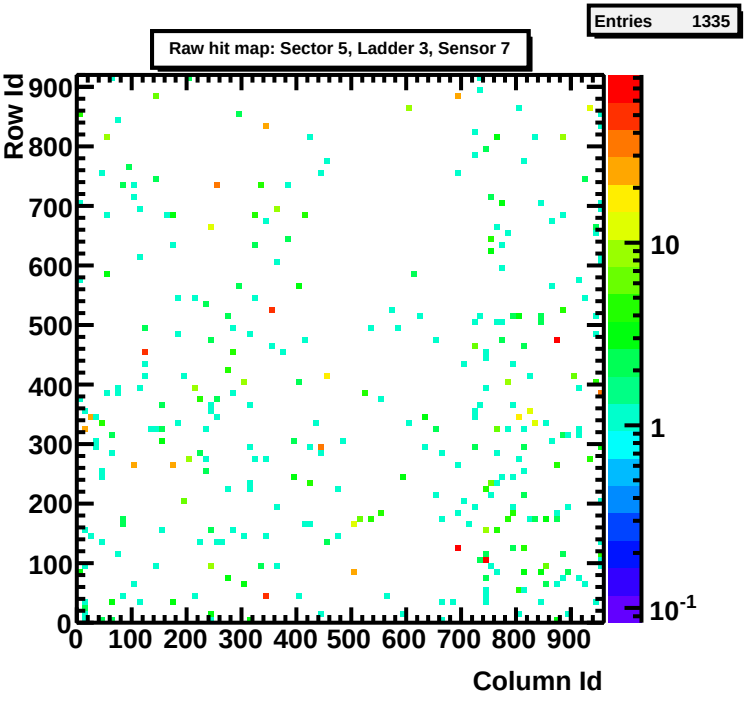

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 5
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

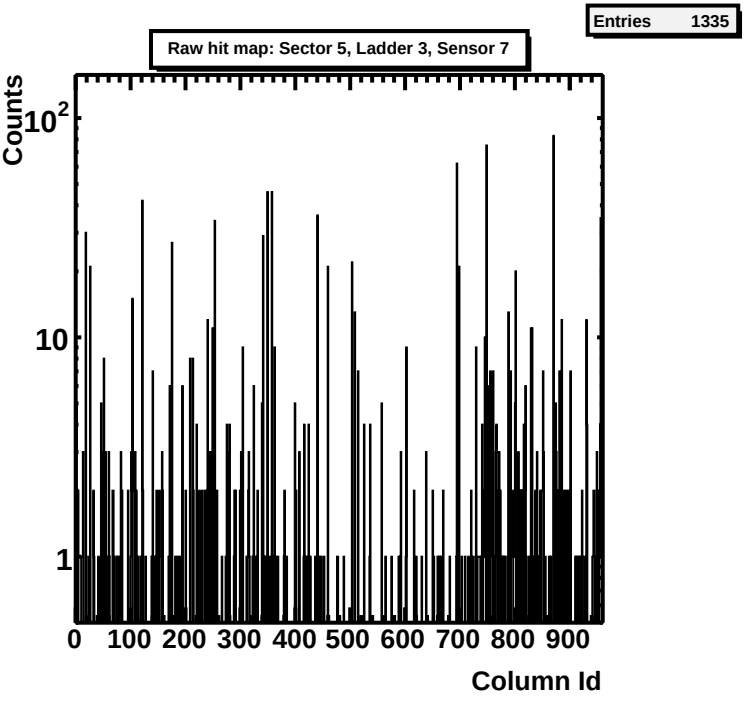

Entries 1425
Raw hit map: Sector 5, Ladder 3, Sensor 6
Row Id
Column Id

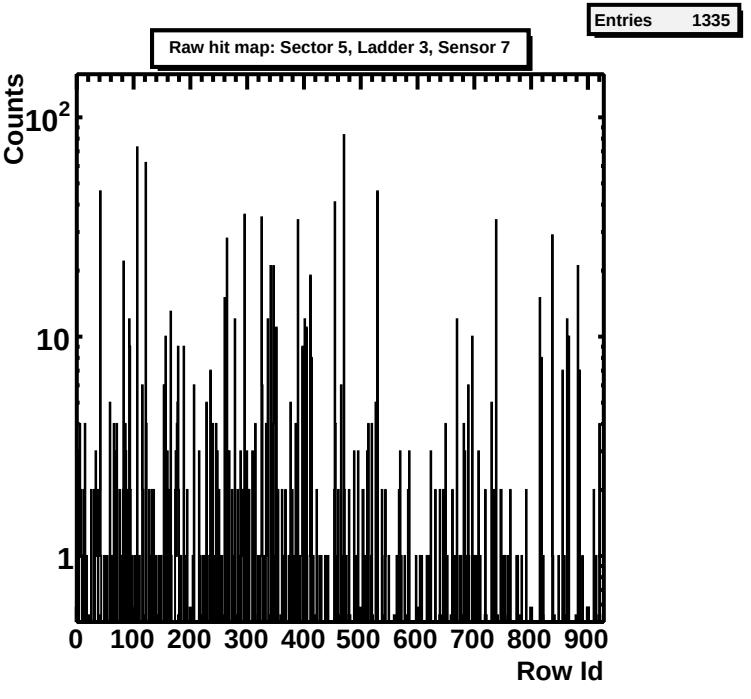

Entries 1425
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Column Id

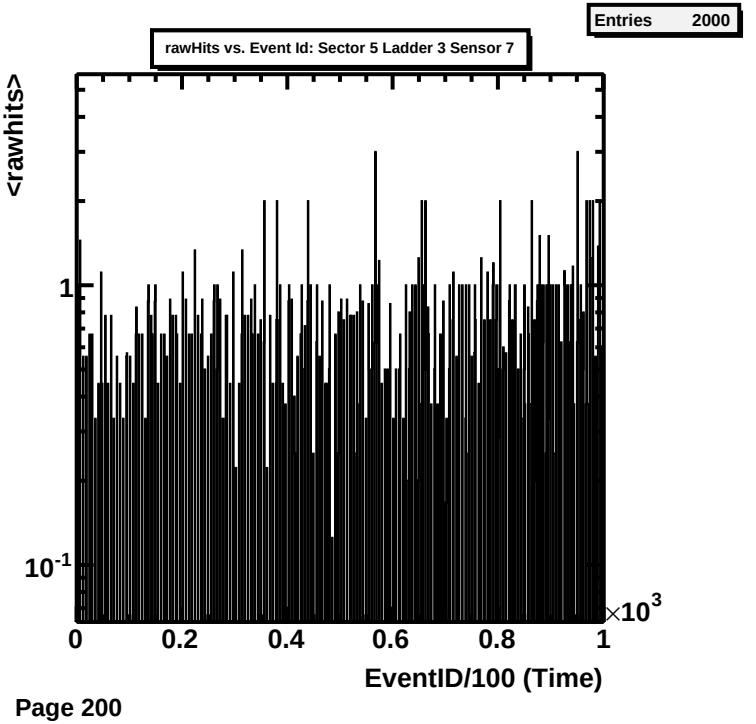

Entries 1425
Raw hit map: Sector 5, Ladder 3, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 1335
Raw hit map: Sector 5, Ladder 3, Sensor 7
Row Id
Column Id


Entries 1335
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Column Id


Entries 1335
Raw hit map: Sector 5, Ladder 3, Sensor 7
Counts
Row Id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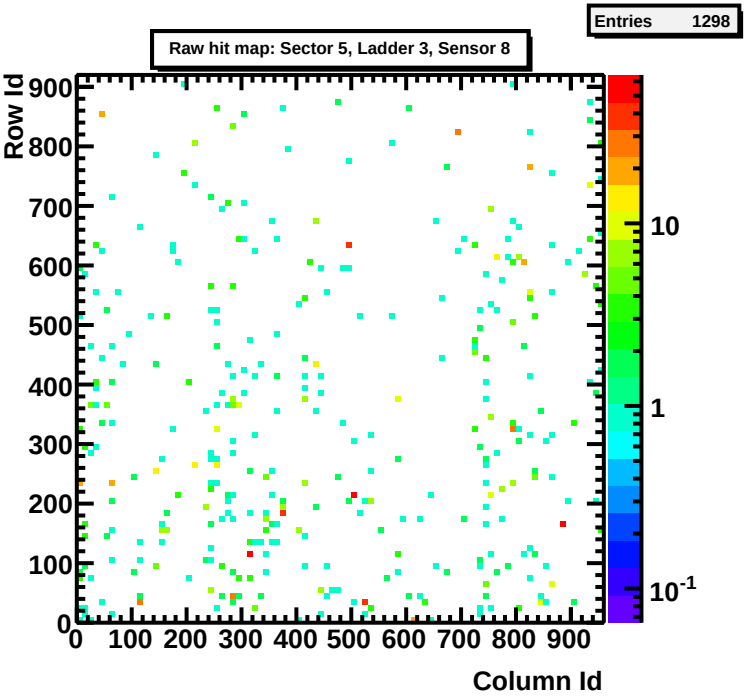
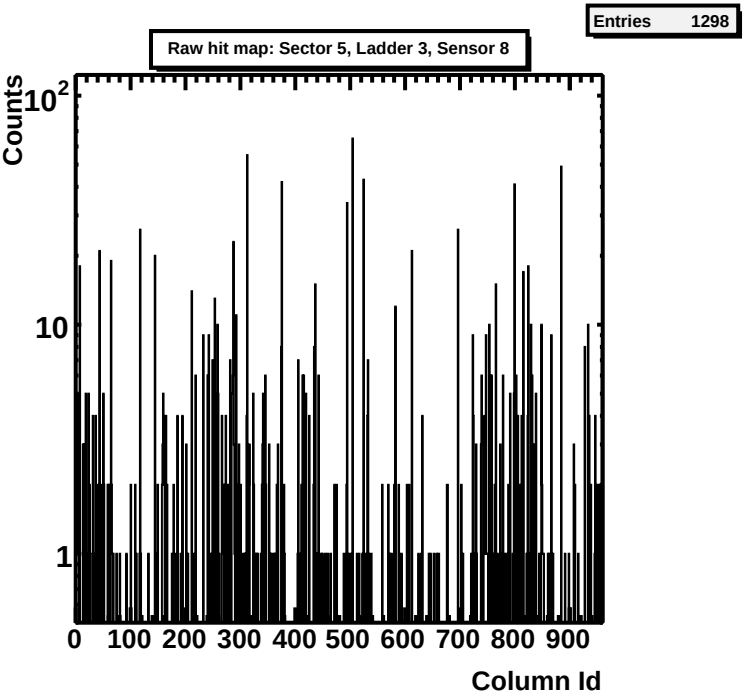
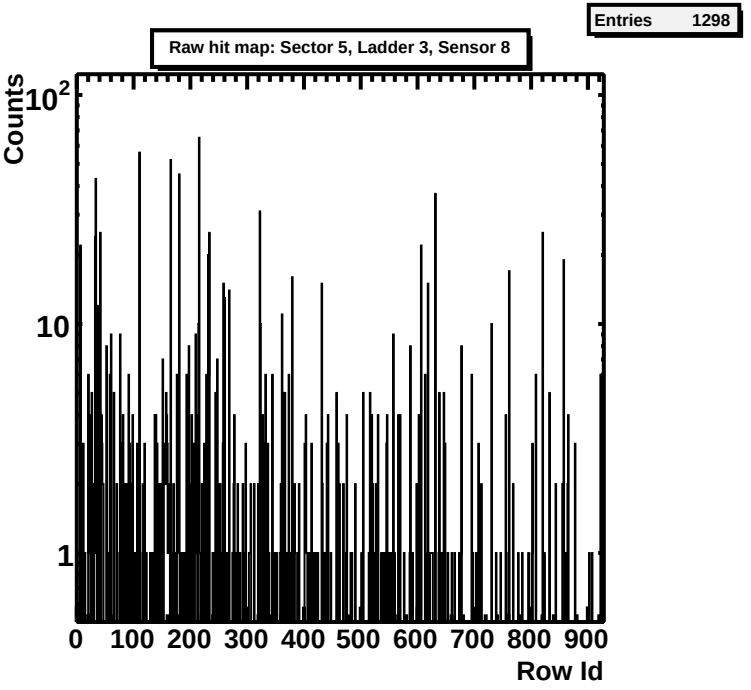
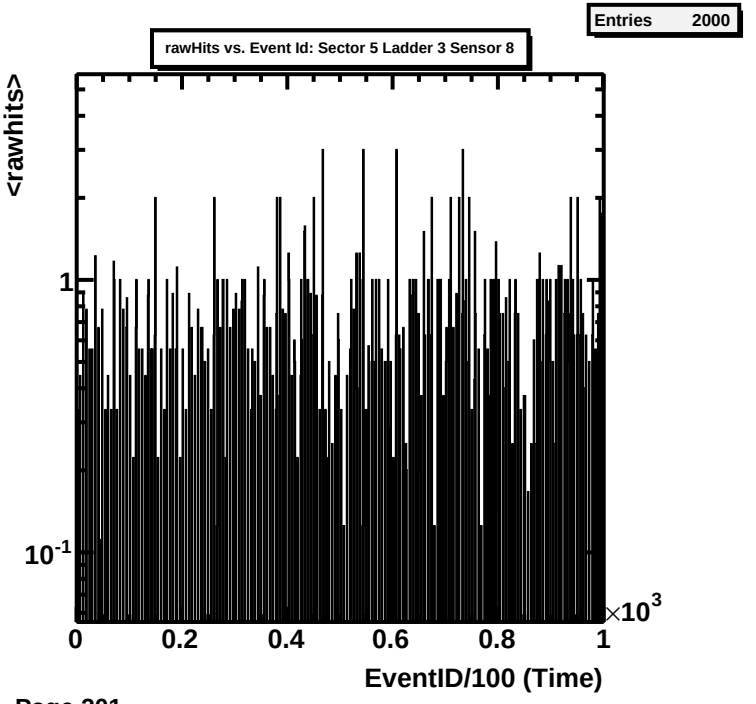
EventID/100 (Time)


Entries 1298
Raw hit map: Sector 5, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1298
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Column Id


Entries 1298
Raw hit map: Sector 5, Ladder 3, Sensor 8
Counts
Row Id


Entries 2000
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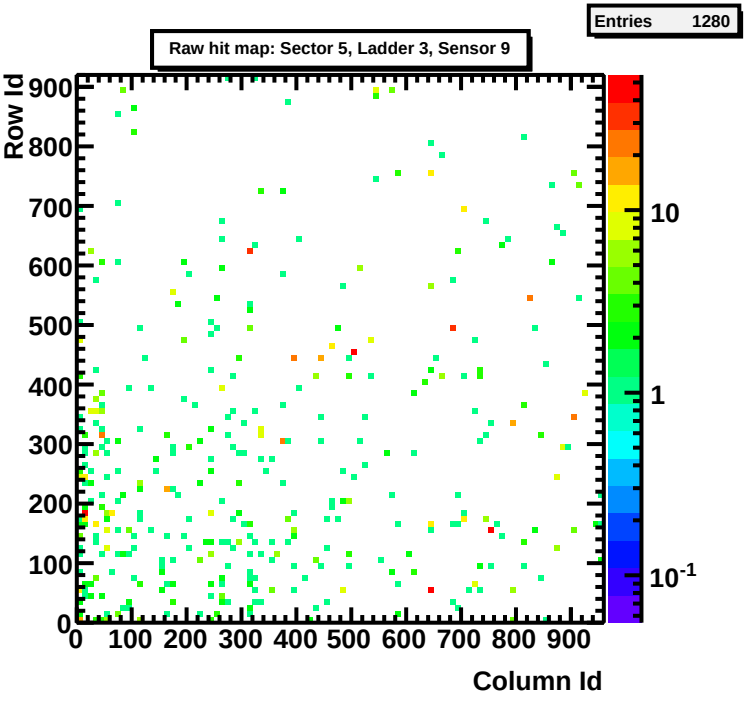
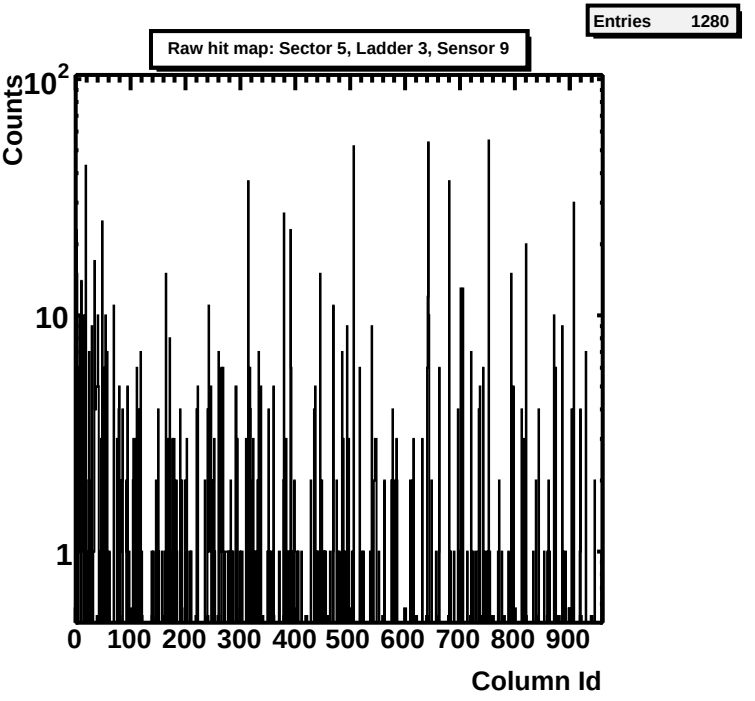
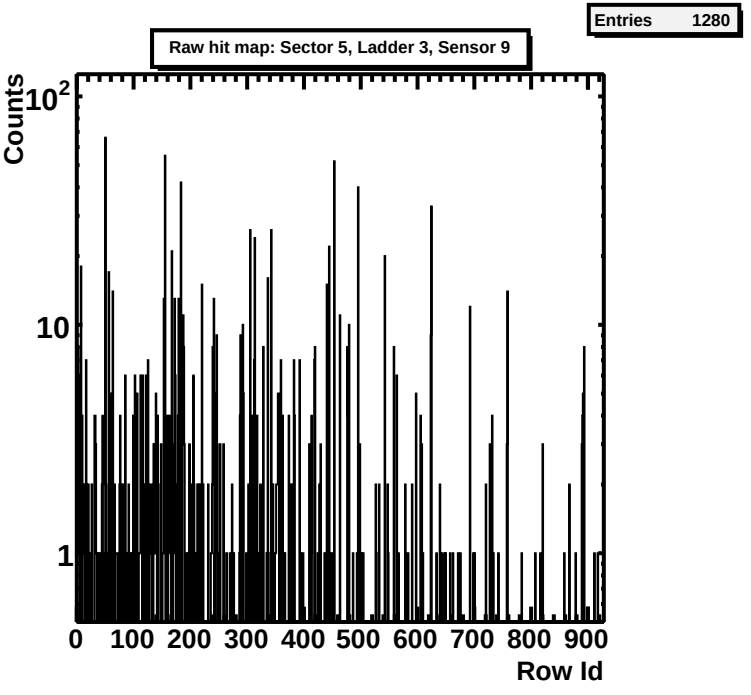
EventID/100 (Time)


Raw hit map: Sector 5, Ladder 3, Sensor 9
Entries 1280
Row Id
Column Id


Raw hit map: Sector 5, Ladder 3, Sensor 9
Entries 1280
Counts
Column Id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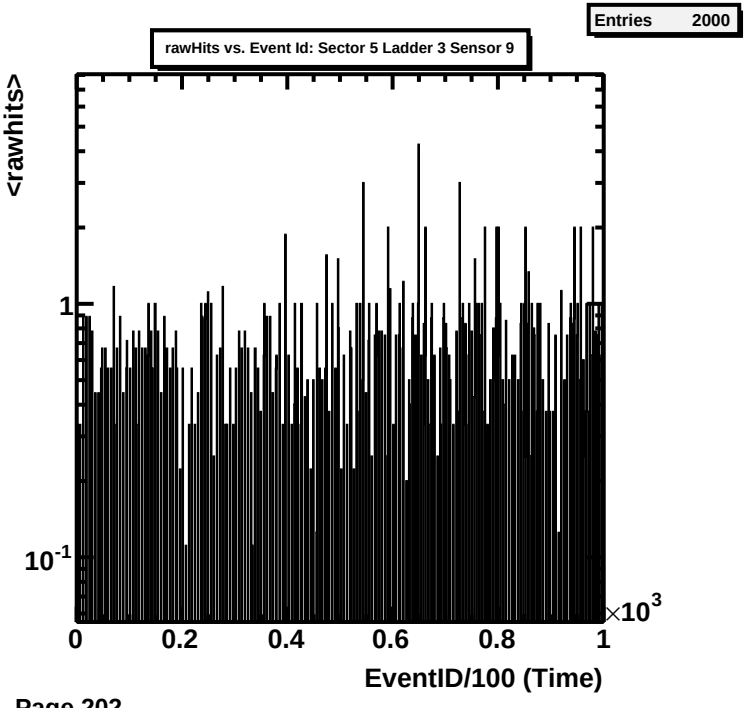
Entries 1280
Counts
Row Id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Entries 2000
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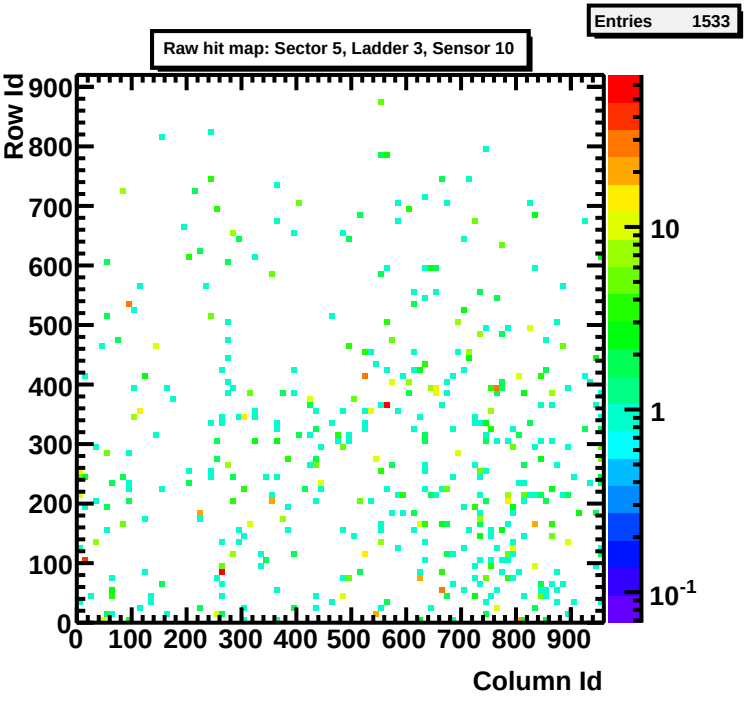
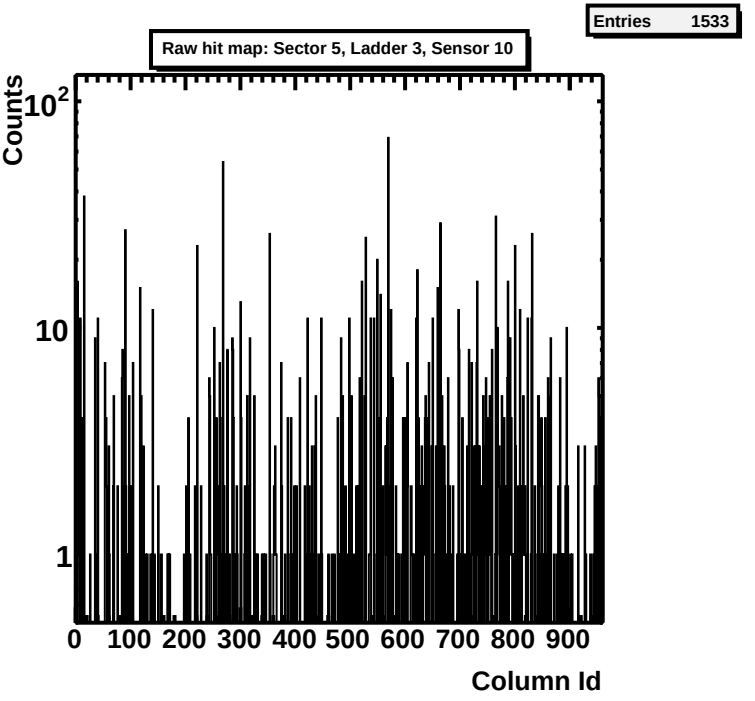
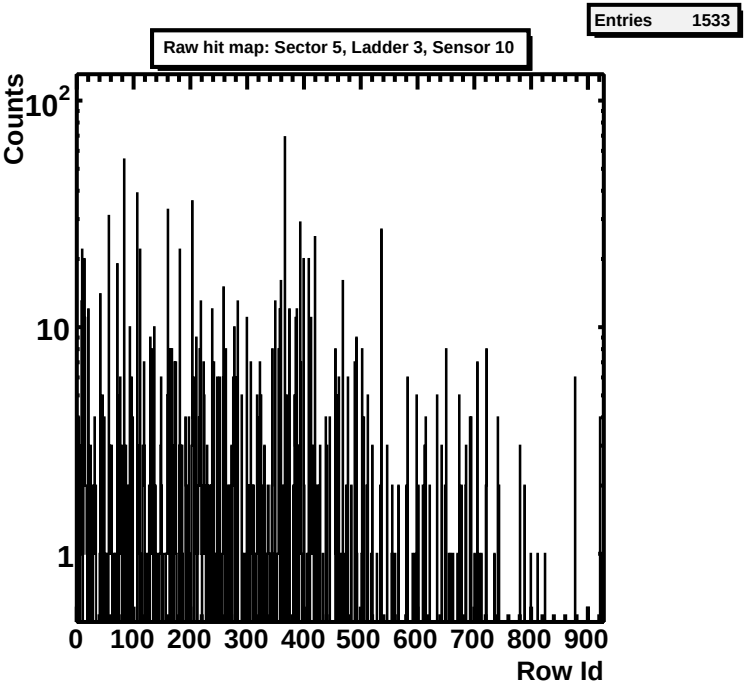
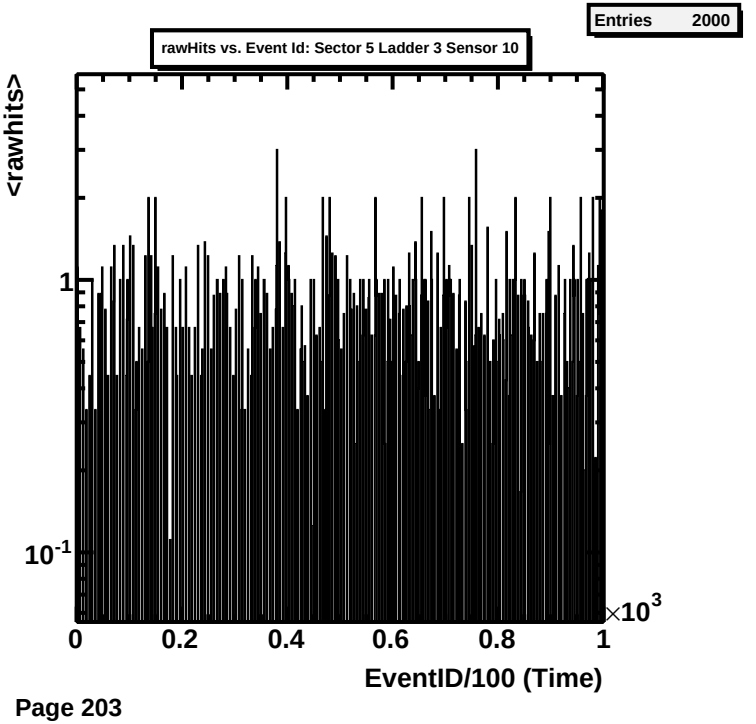
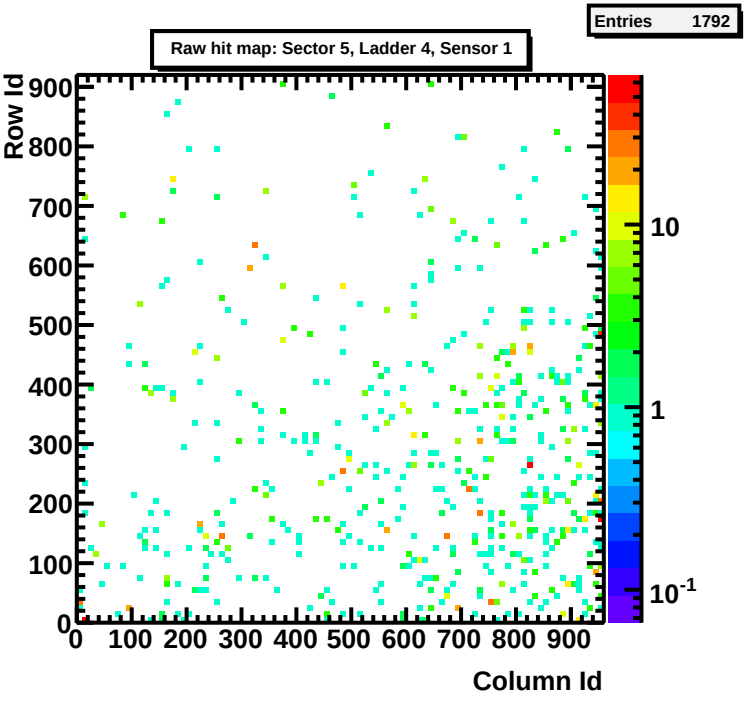
EventID/100 (Time)

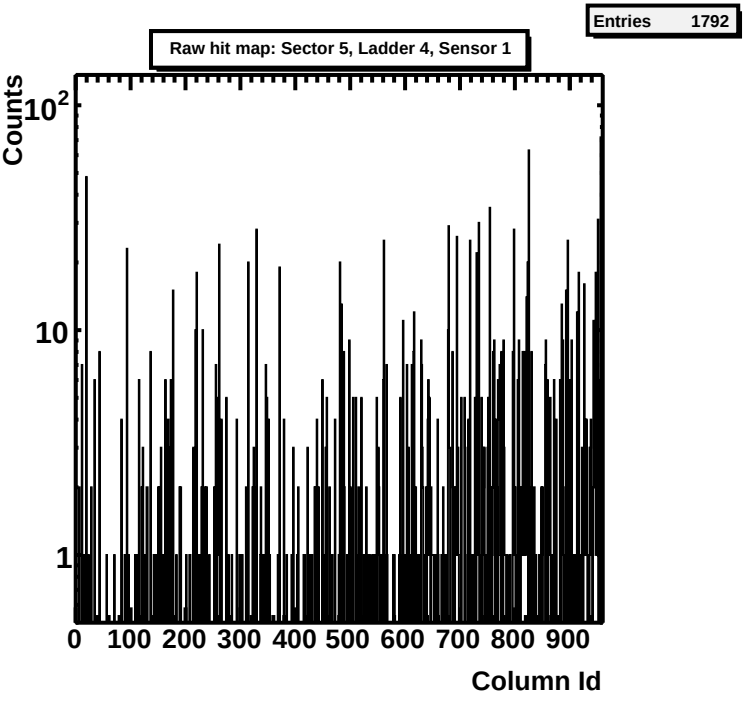

Entries 1533
Raw hit map: Sector 5, Ladder 3, Sensor 10
Row Id
Column Id

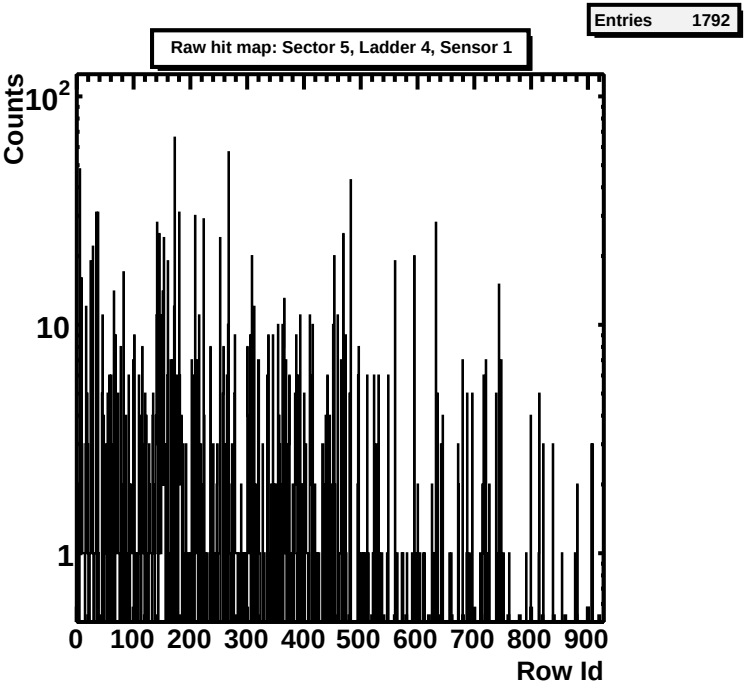

Entries 1533
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
Column Id

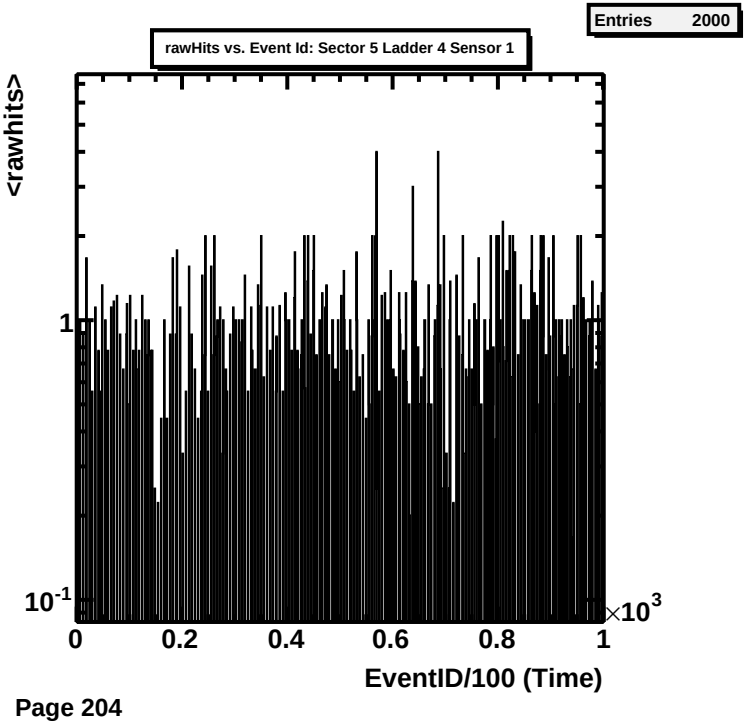

Entries 1533
Raw hit map: Sector 5, Ladder 3, Sensor 10
Counts
Row Id

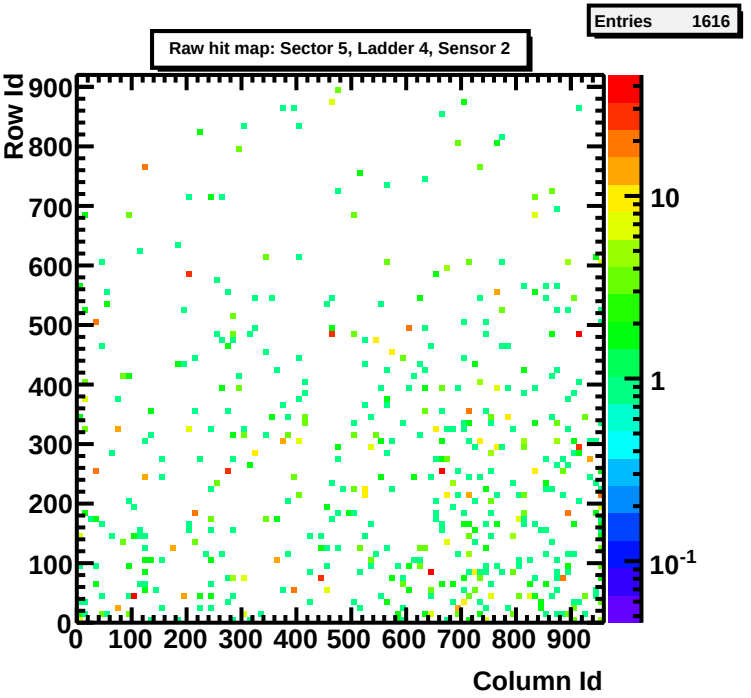

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)

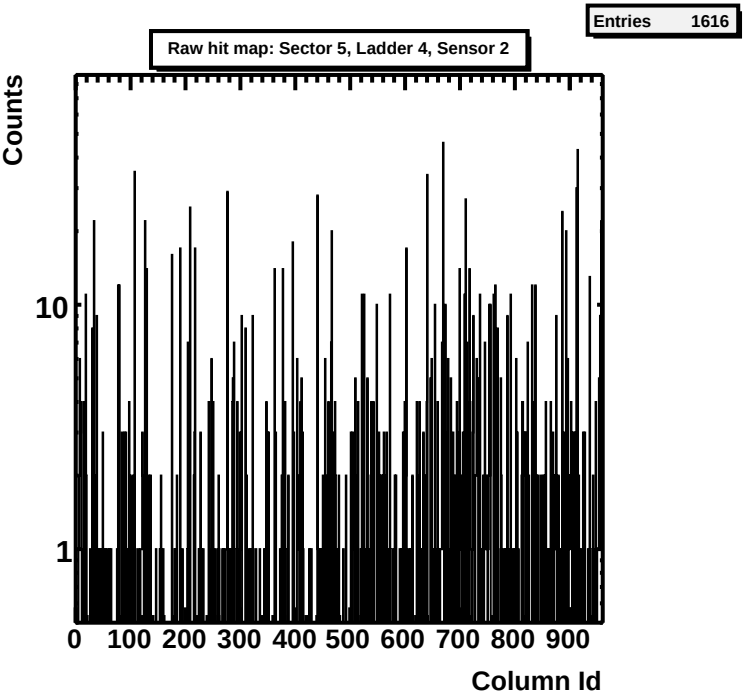

Entries 1792
Raw hit map: Sector 5, Ladder 4, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

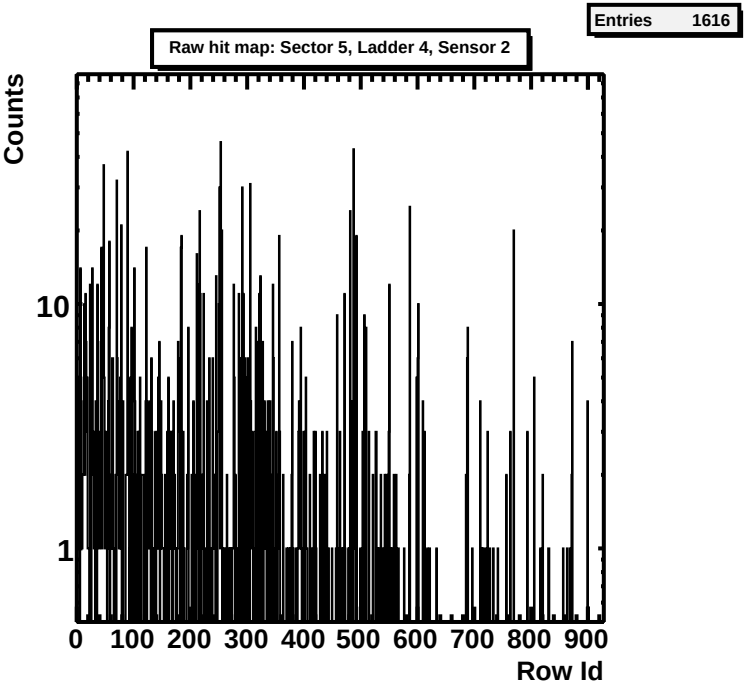

Entries 1792
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

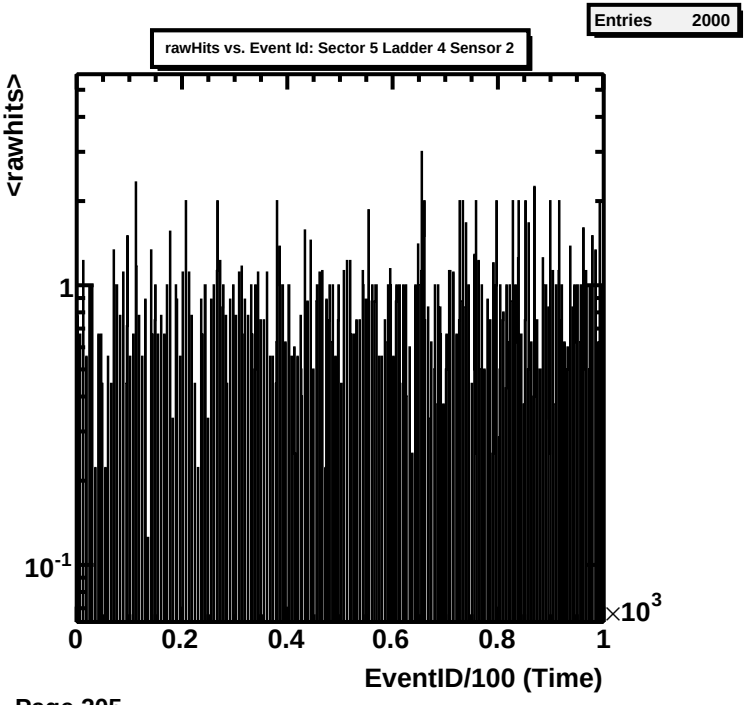

Entries 1792
Raw hit map: Sector 5, Ladder 4, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

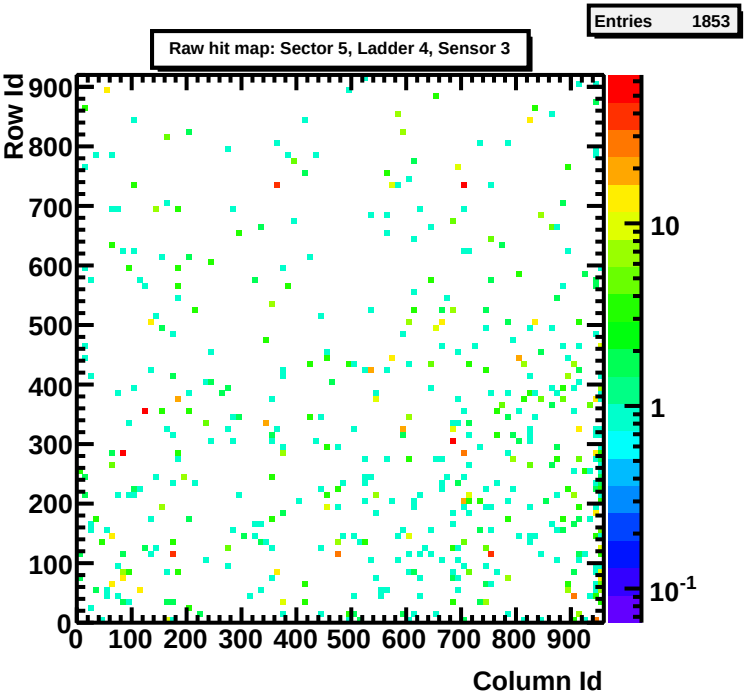

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

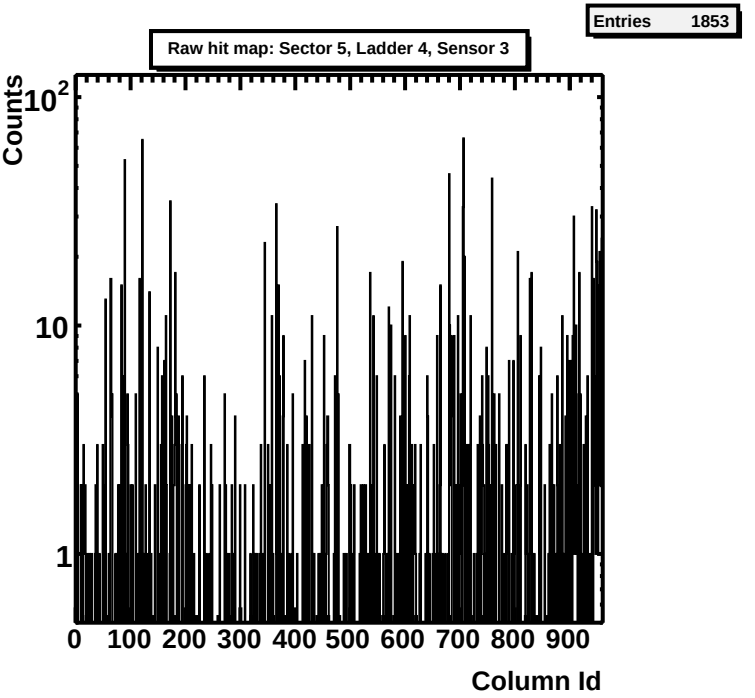

Entries 1616
Raw hit map: Sector 5, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

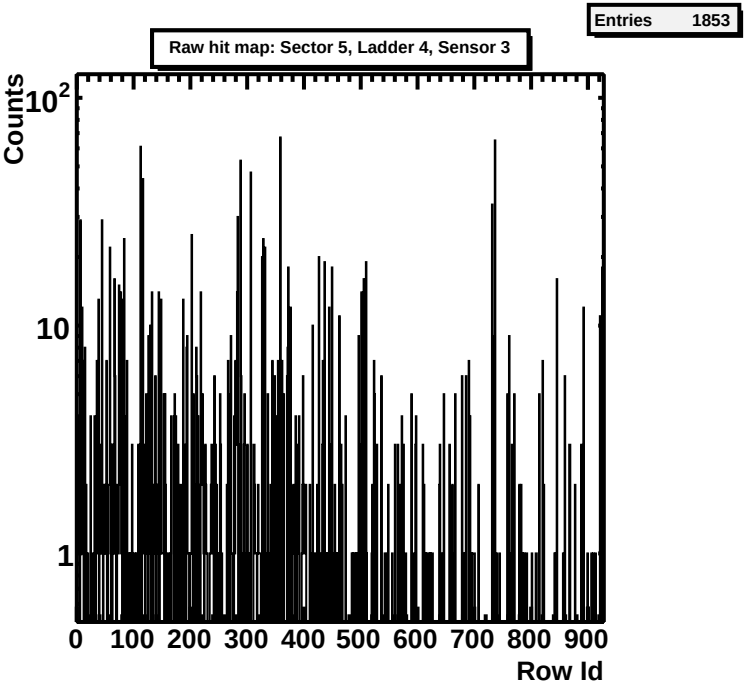

Entries 1616
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

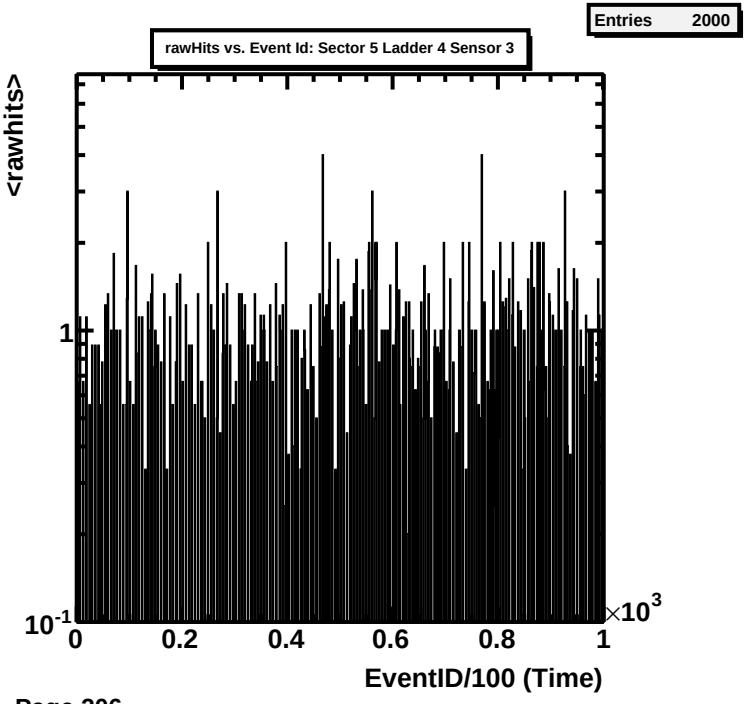

Entries 1616
Raw hit map: Sector 5, Ladder 4, Sensor 2
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

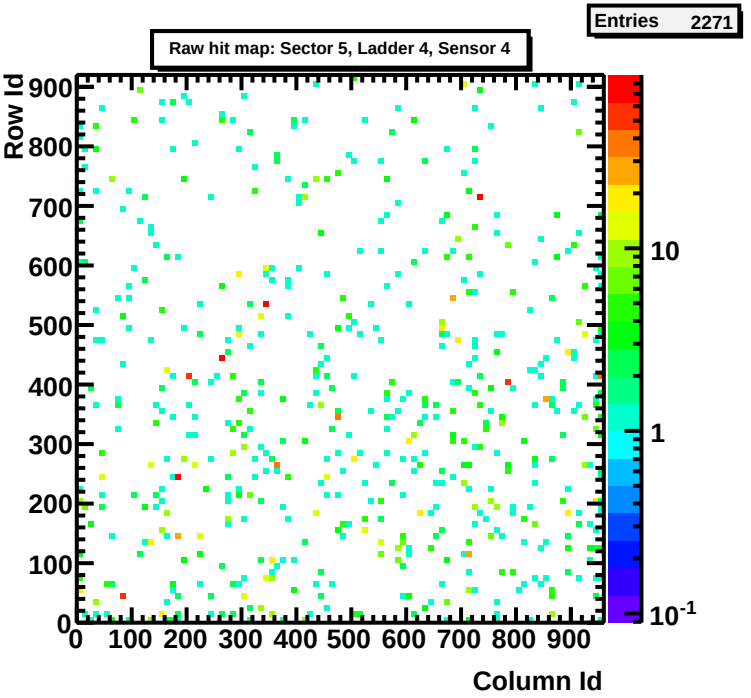

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 2
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

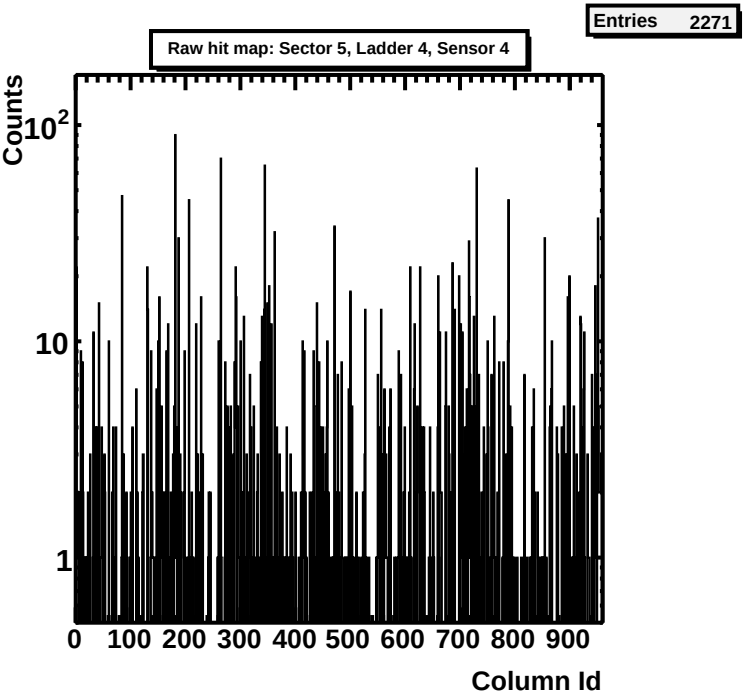

Entries 1853
Raw hit map: Sector 5, Ladder 4, Sensor 3
Row Id
Column Id

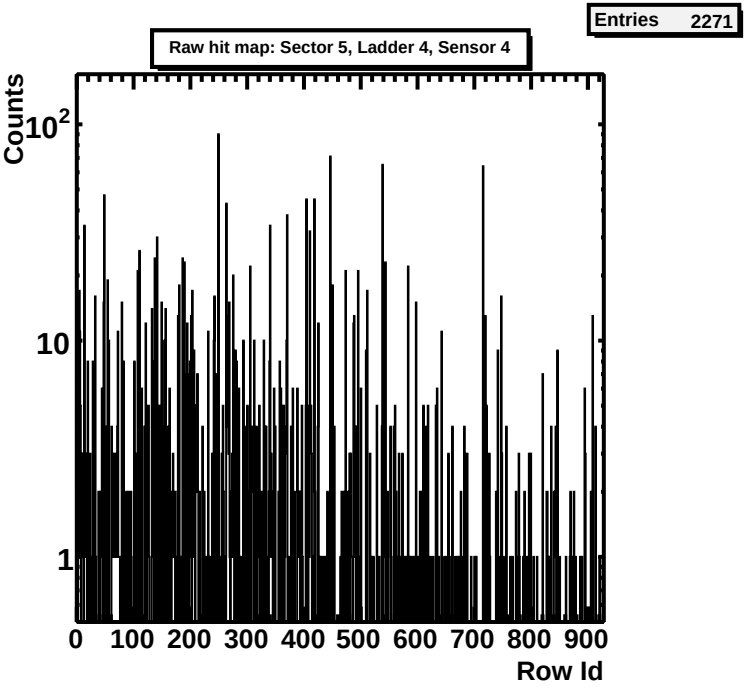

Entries 1853
Raw hit map: Sector 5, Ladder 4, Sensor 3
Counts
Column Id

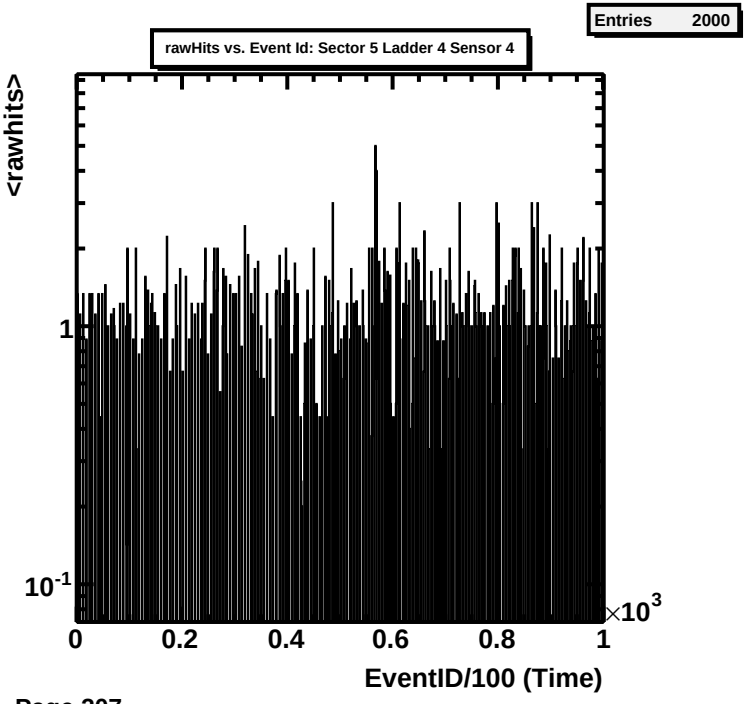

Entries 1853
Raw hit map: Sector 5, Ladder 4, Sensor 3
Counts
Row Id

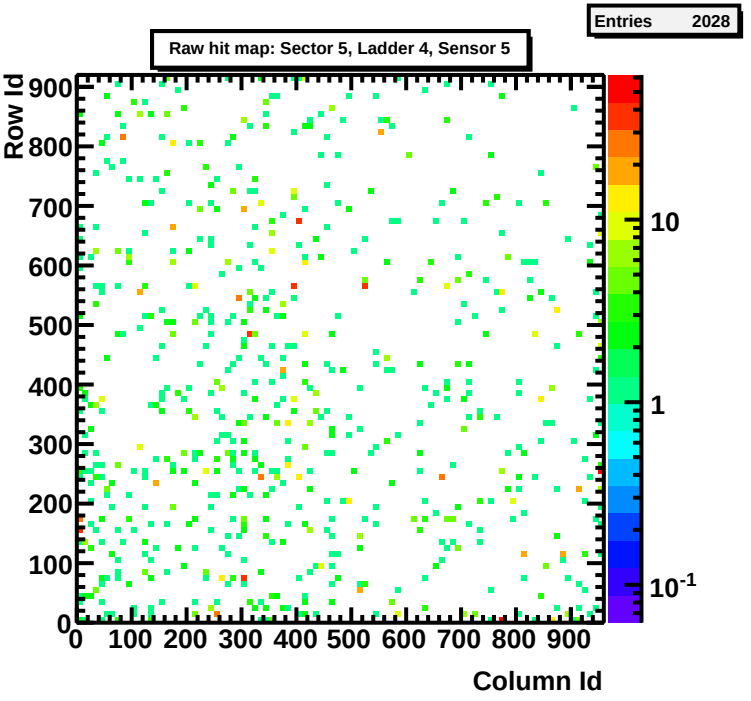

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 3
<rawhits>
EventID/100 (Time)

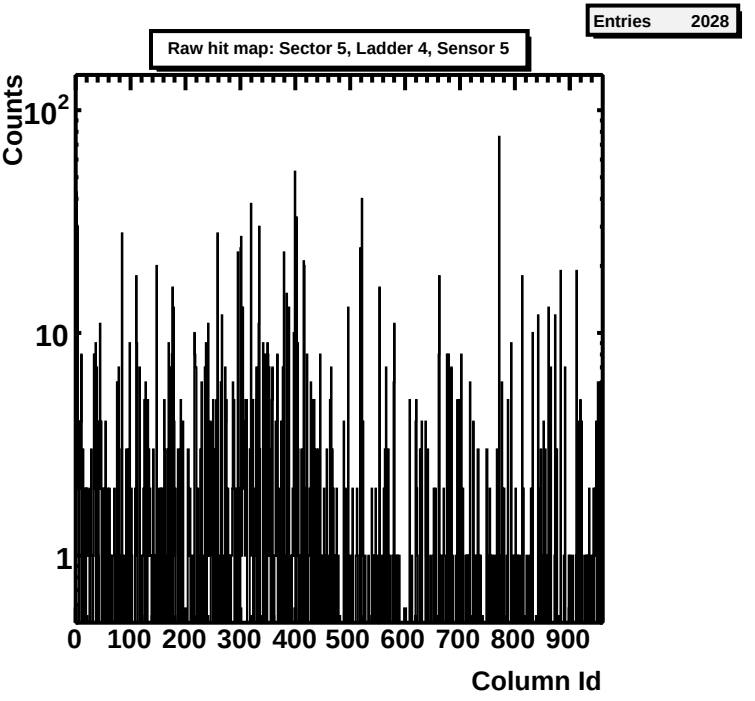

Entries 2271
Raw hit map: Sector 5, Ladder 4, Sensor 4
Row Id
Column Id

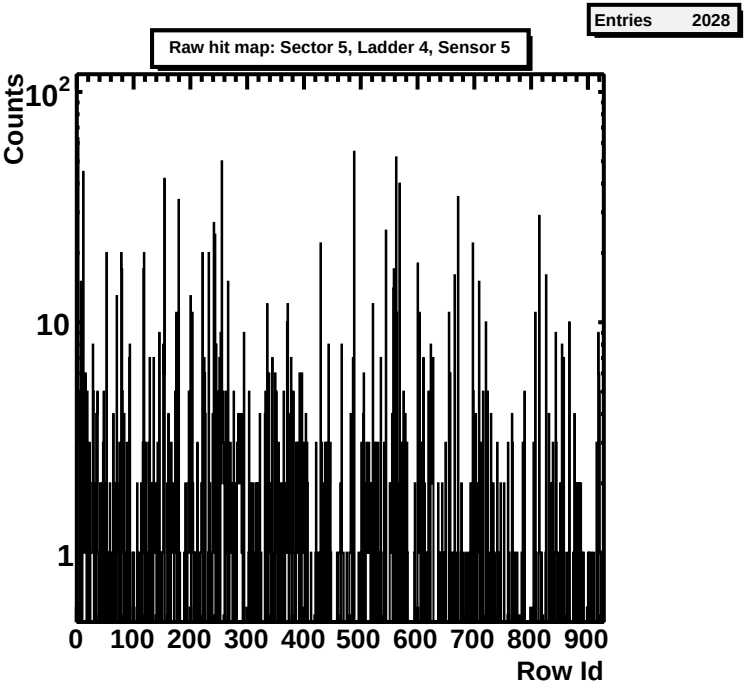

Entries 2271
Raw hit map: Sector 5, Ladder 4, Sensor 4
Counts
Column Id

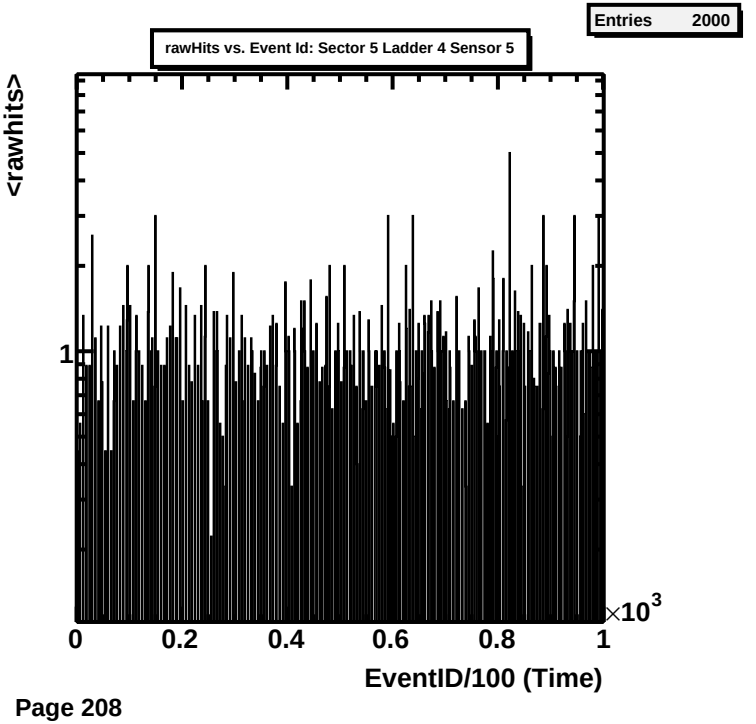

Entries 2271
Raw hit map: Sector 5, Ladder 4, Sensor 4
Counts
Row Id

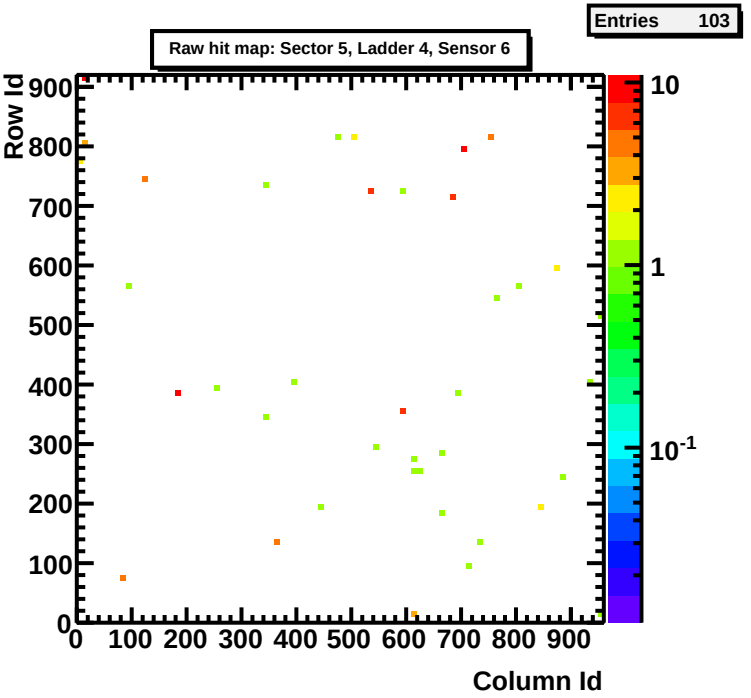

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 4
<rawhits>
EventID/100 (Time)


Entries 2028
Raw hit map: Sector 5, Ladder 4, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2028
Raw hit map: Sector 5, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2028
Raw hit map: Sector 5, Ladder 4, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)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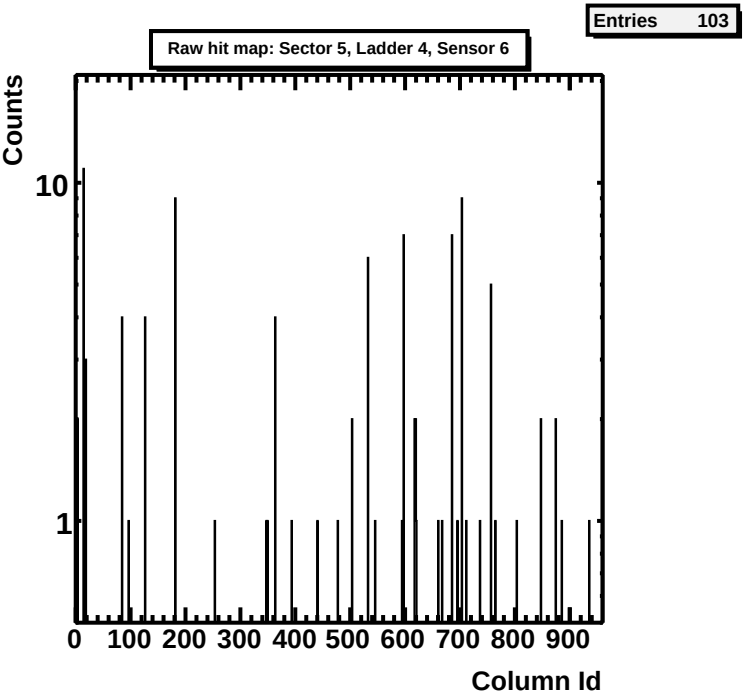
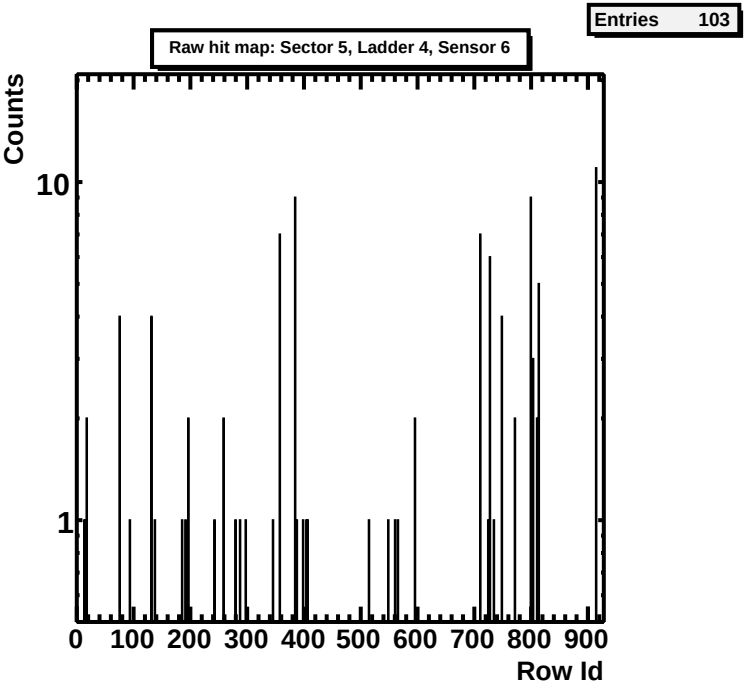
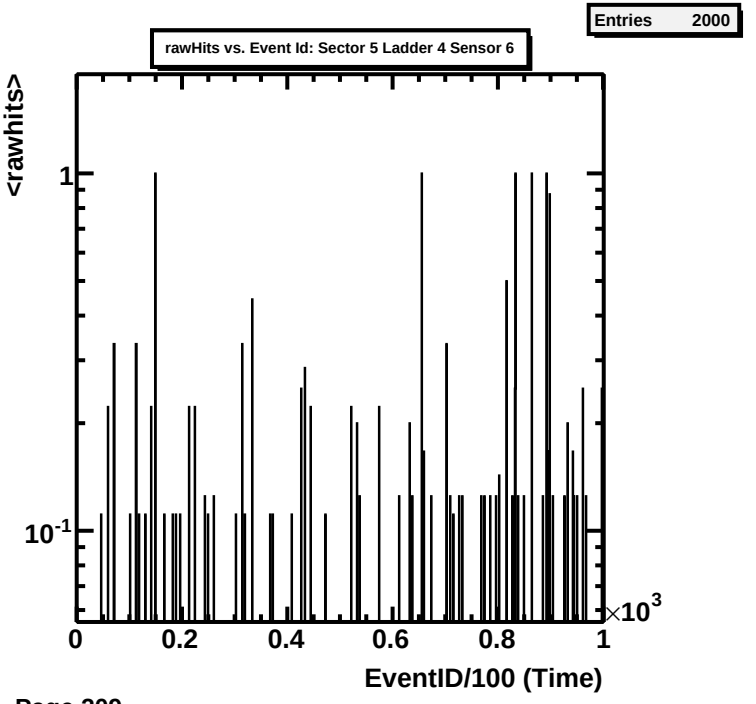
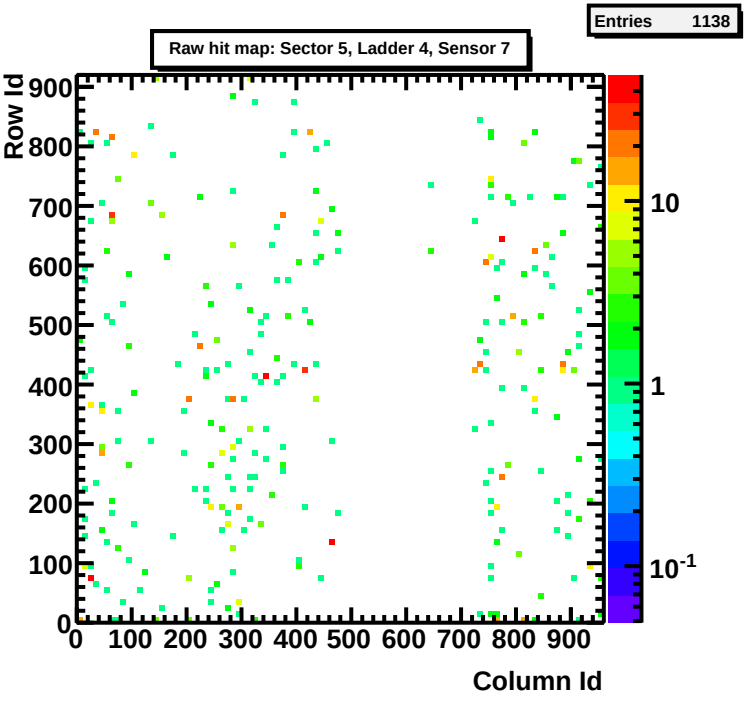
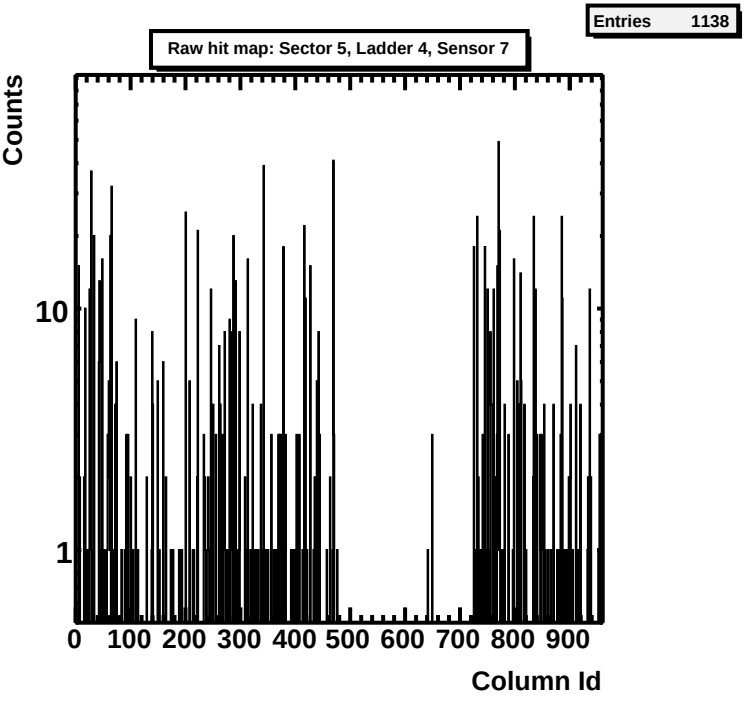
Raw hit map: Sector 5, Ladder 4, Sensor 6
Row Id
Column Id

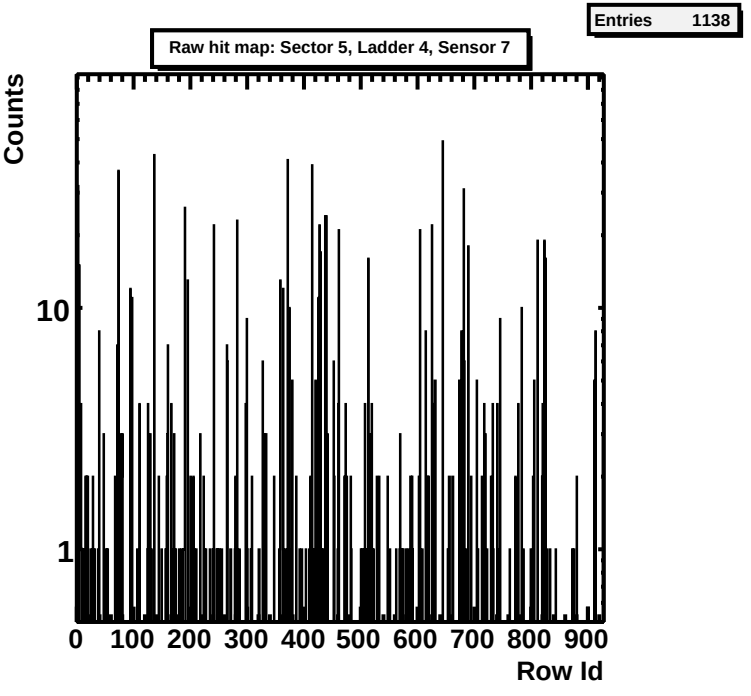

Entries 103
Raw hit map: Sector 5, Ladder 4, Sensor 6
Counts
Column Id

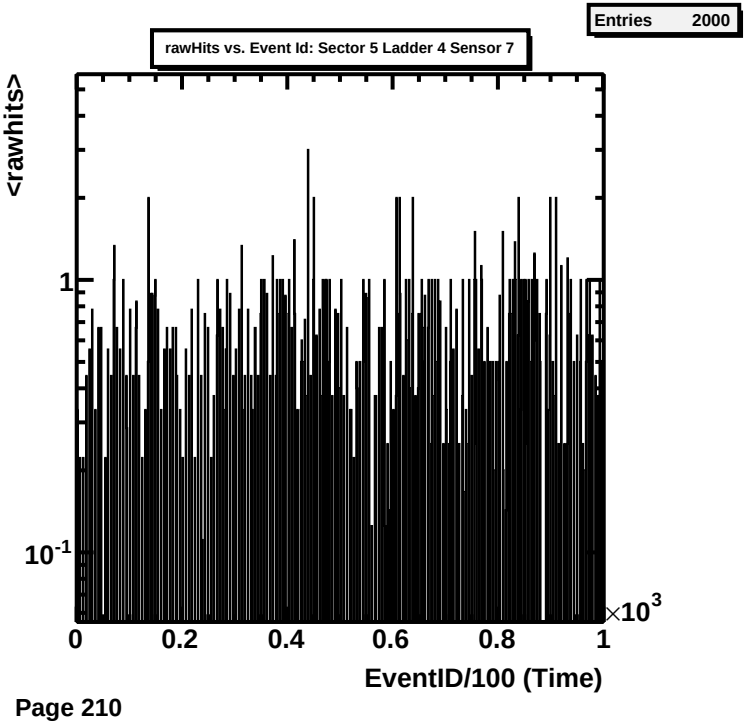

Entries 103
Raw hit map: Sector 5, Ladder 4, Sensor 6
Counts
Row Id

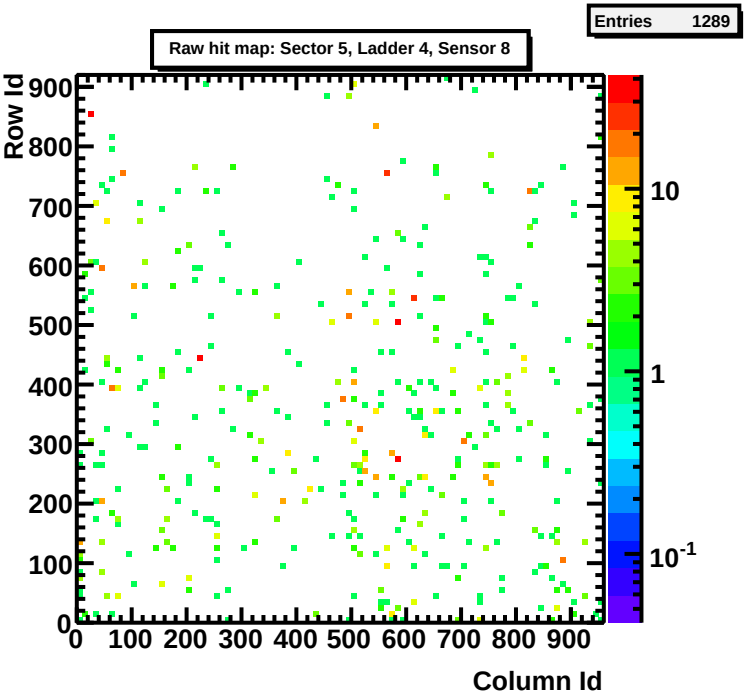

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)

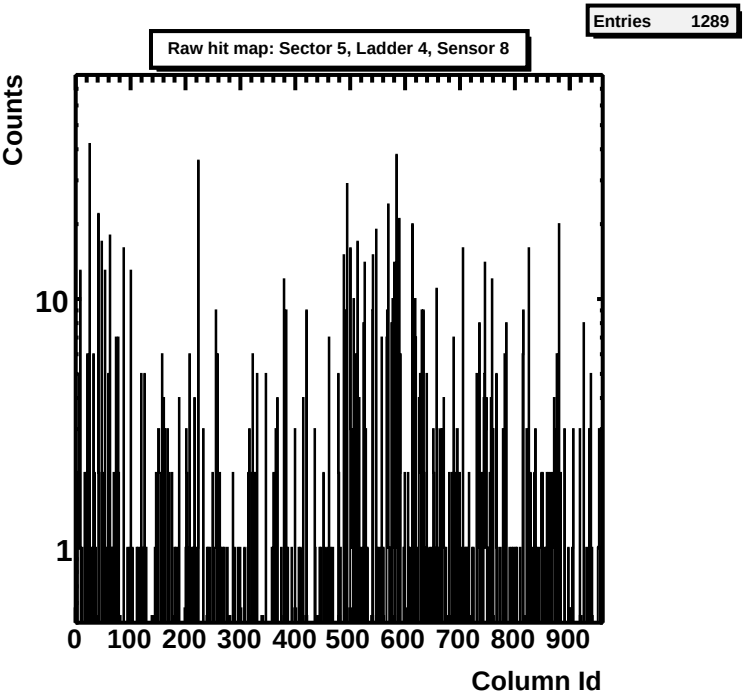

Entries 1138
Raw hit map: Sector 5, Ladder 4, Sensor 7
Row Id
Column Id

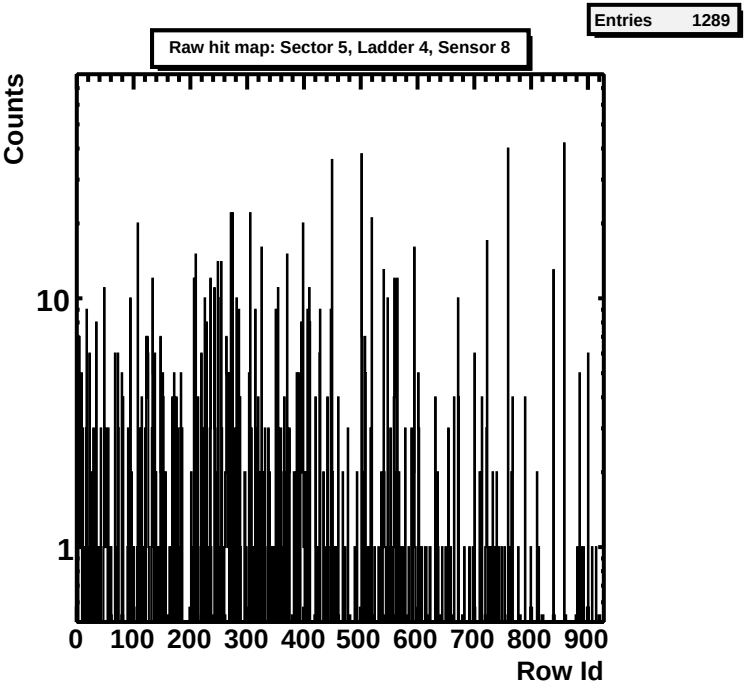

Entries 1138
Raw hit map: Sector 5, Ladder 4, Sensor 7
Counts
Column Id

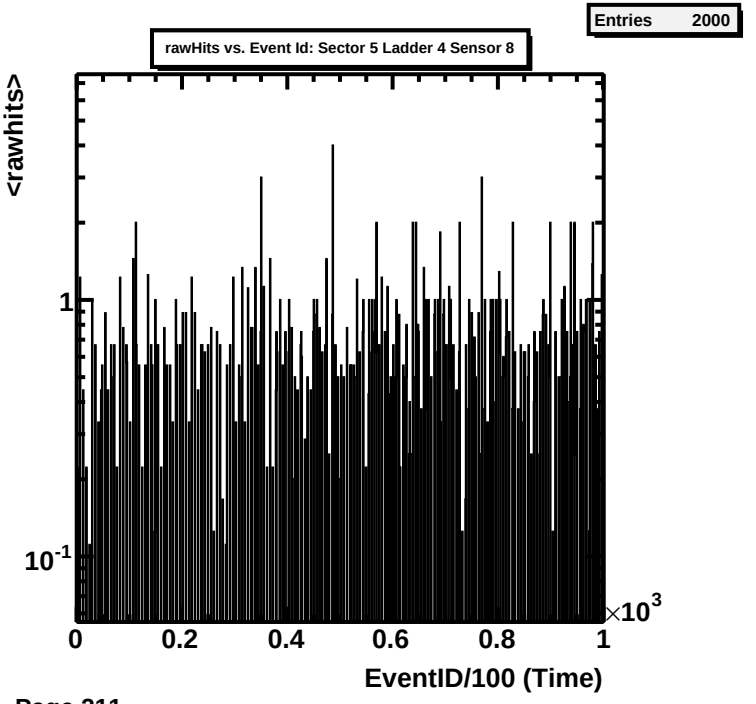

Entries 1138
Raw hit map: Sector 5, Ladder 4, Sensor 7
Counts
Row Id

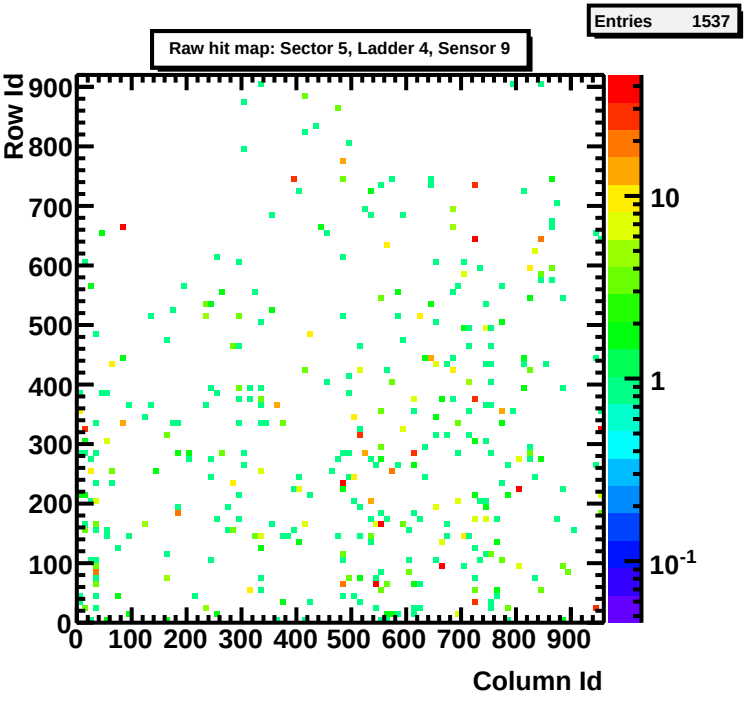

Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)

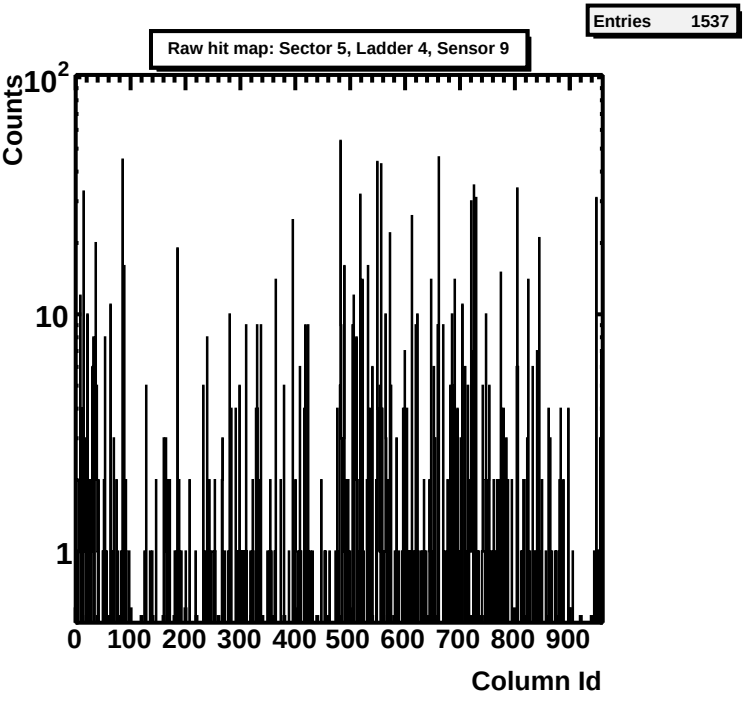

Entries 1289
Raw hit map: Sector 5, Ladder 4, Sensor 8
Row Id
Column Id

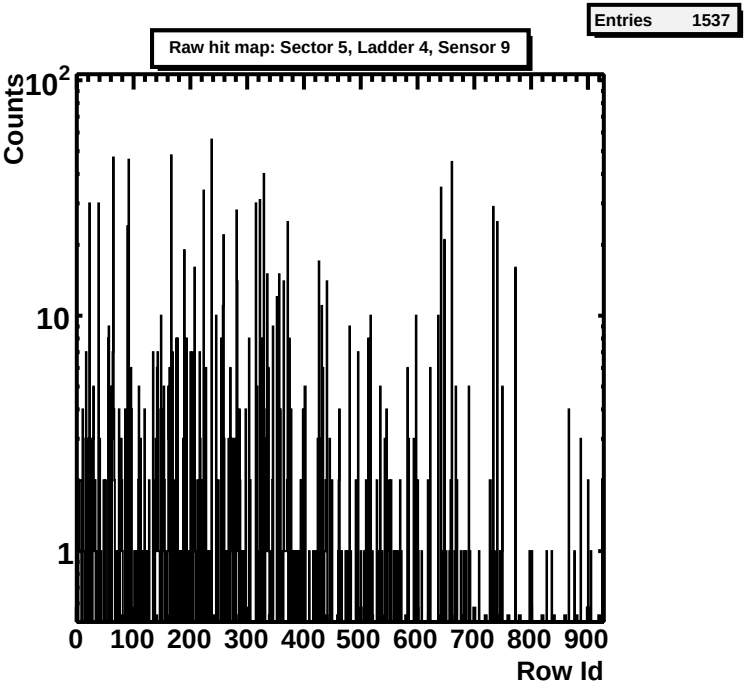

Entries 1289
Raw hit map: Sector 5, Ladder 4, Sensor 8
Counts
Column Id

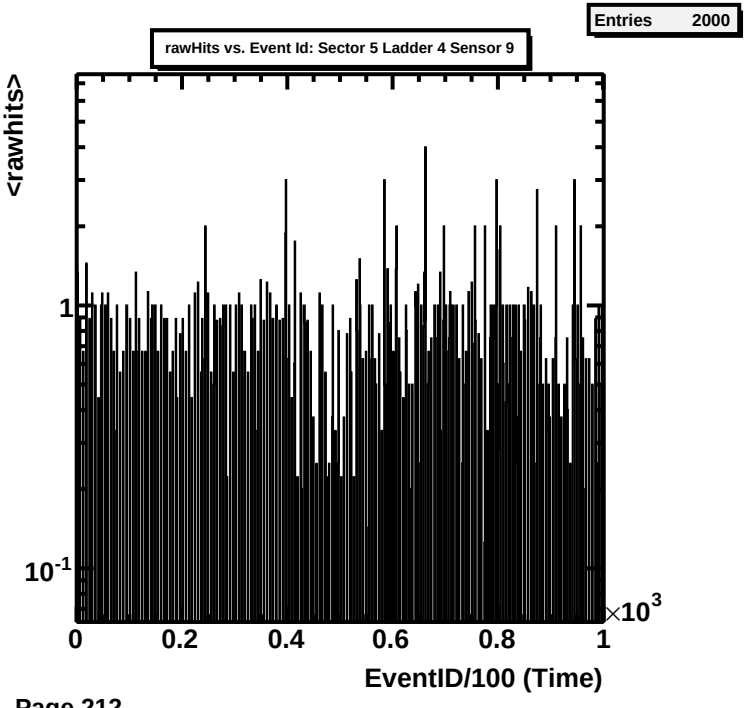

Entries 1289
Raw hit map: Sector 5, Ladder 4, Sensor 8
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 5 Ladder 4 Sensor 8
<rawhits>
EventID/100 (Time)


Entries 1537
Raw hit map: Sector 5, Ladder 4, Sensor 9
Row Id
Column Id


Entries 1537
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Column Id


Entries 1537
Raw hit map: Sector 5, Ladder 4, Sensor 9
Counts
Row Id


Entries 2000
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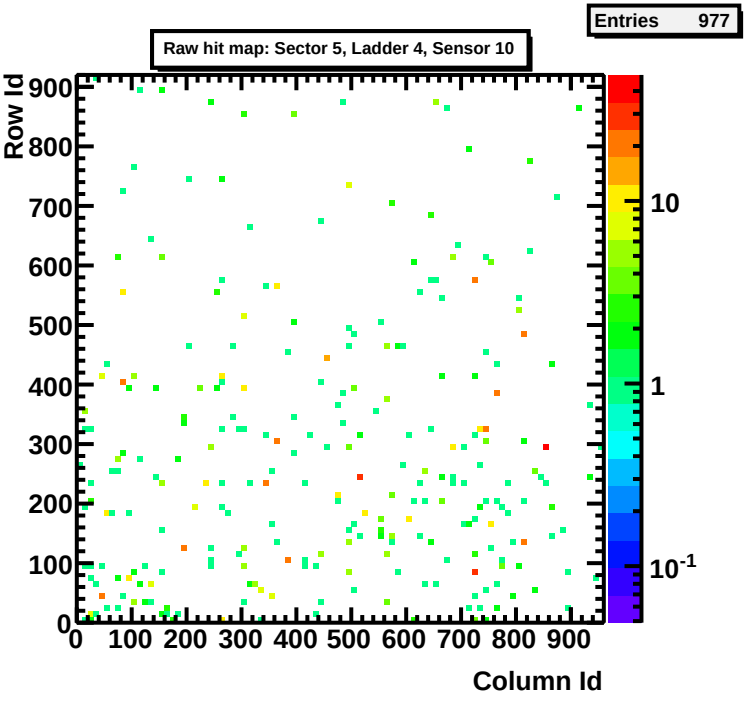
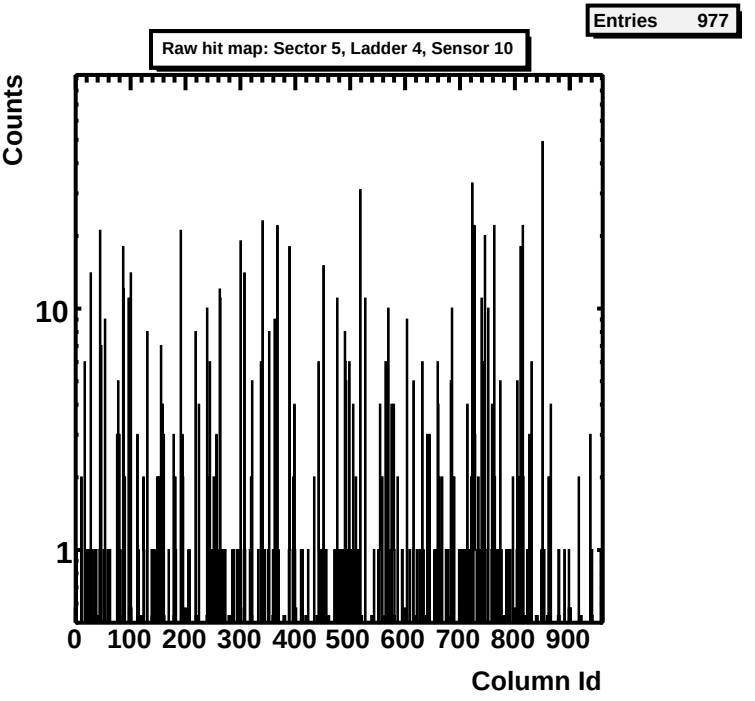
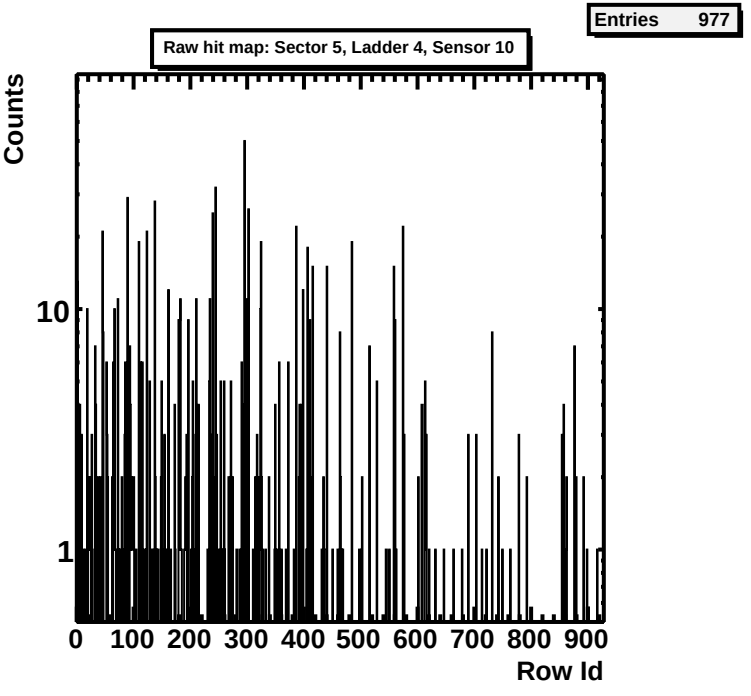
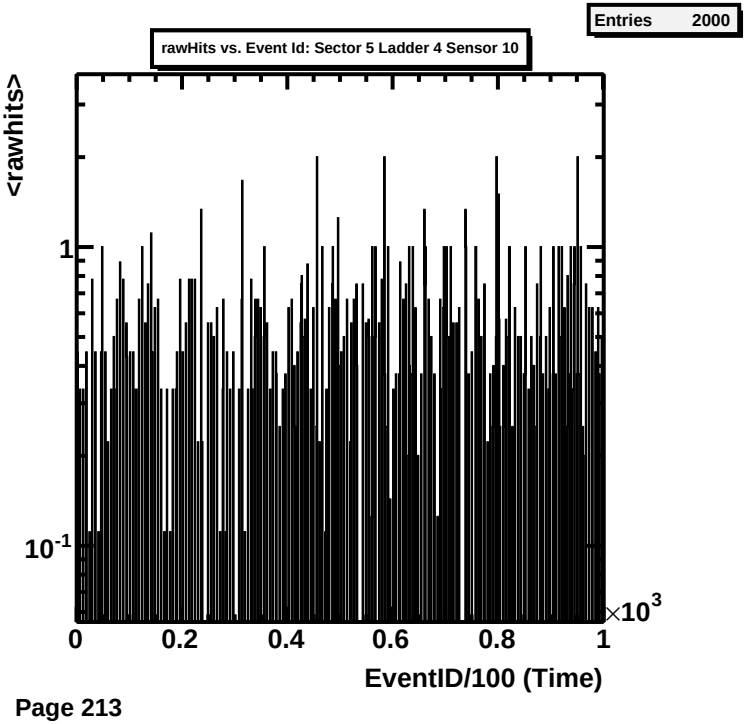
<rawhits>
EventID/100 (Time)


Entries 977
Raw hit map: Sector 5, Ladder 4, Sensor 10
Row Id
Column Id


Entries 977
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Column Id


Entries 977
Raw hit map: Sector 5, Ladder 4, Sensor 10
Counts
Row Id


Entries 2000
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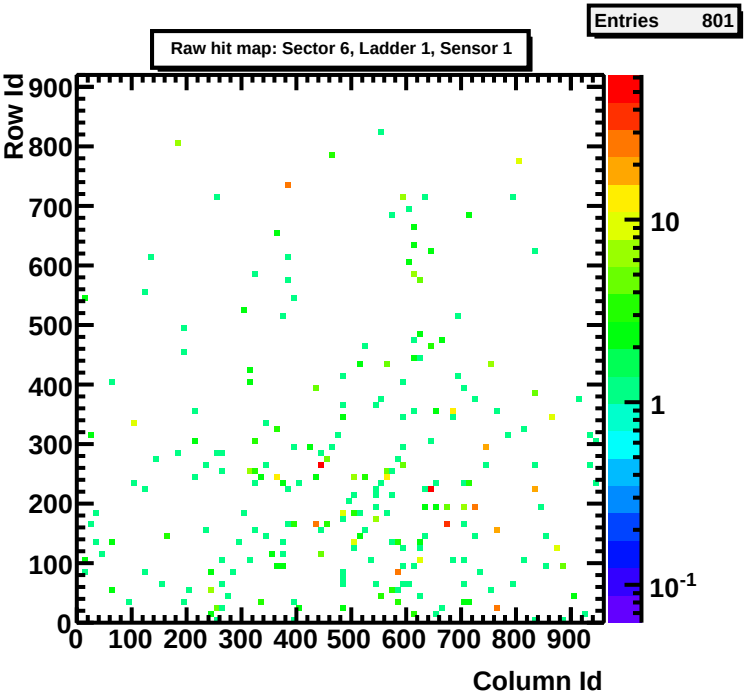
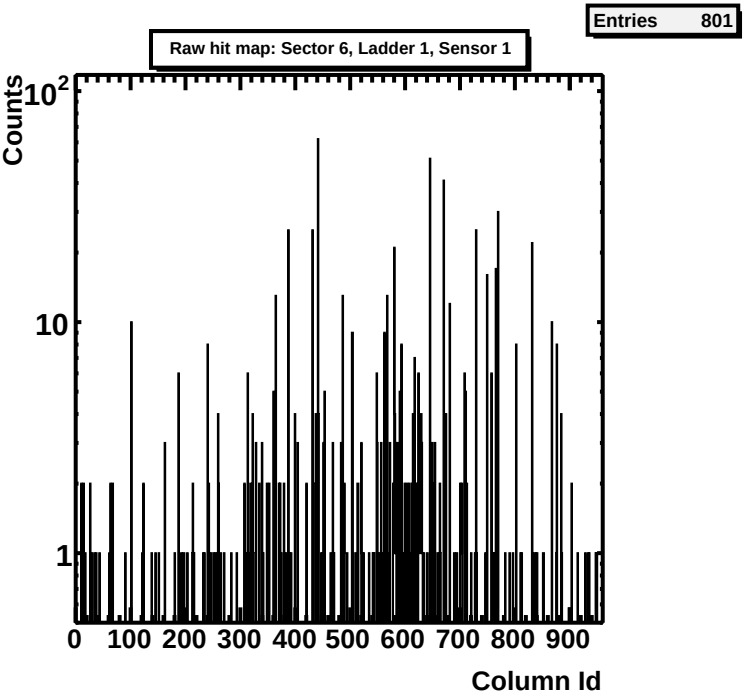
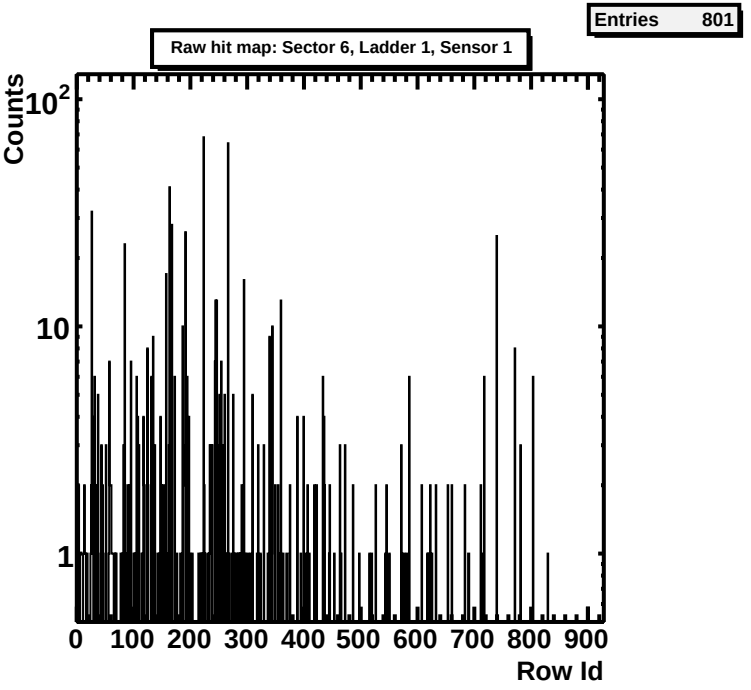
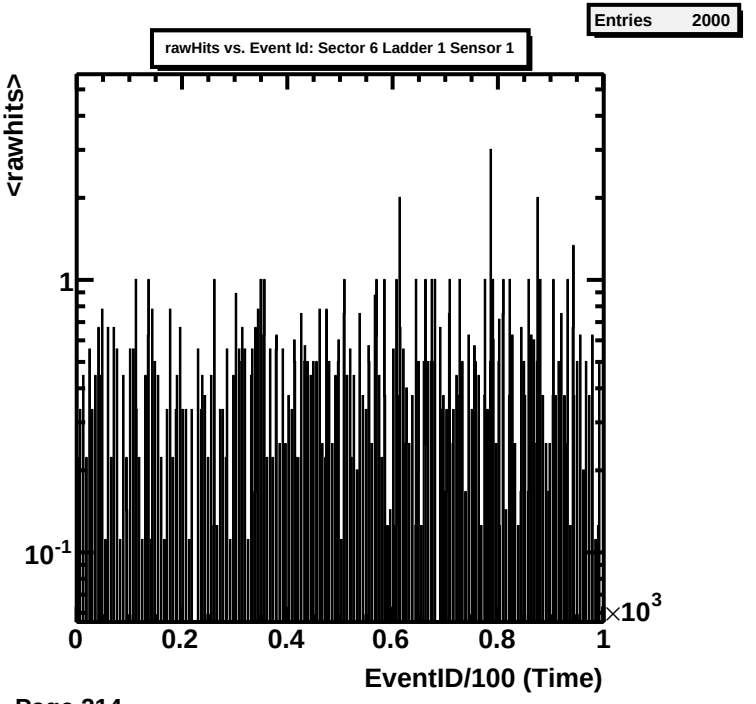
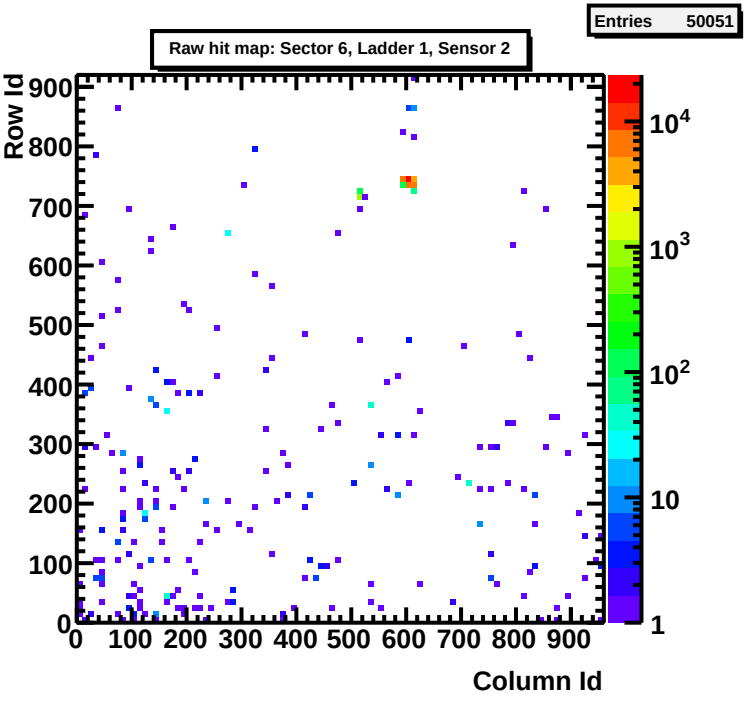
<rawhits>
EventID/100 (Time)

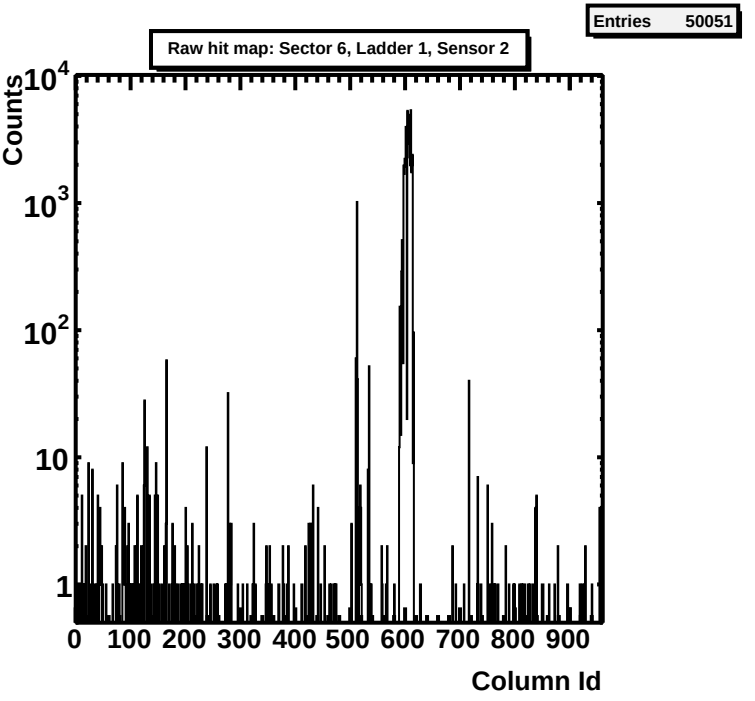

Entries 801
Raw hit map: Sector 6, Ladder 1, Sensor 1
Row Id
Column Id

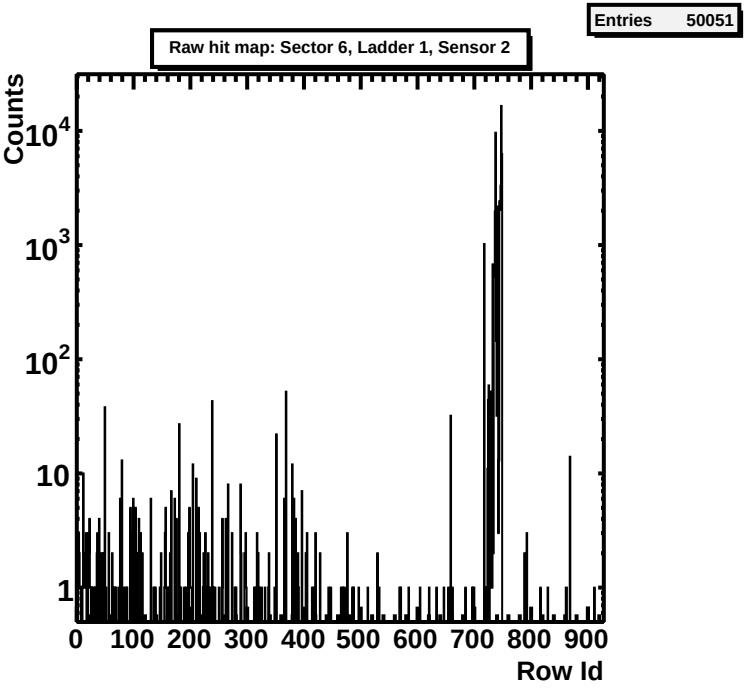

Entries 801
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
Column Id

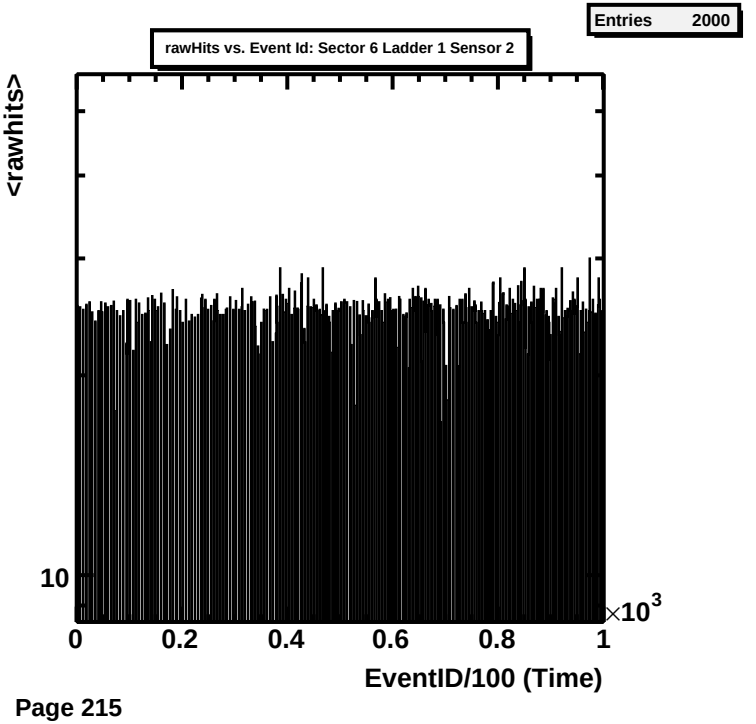

Entries 801
Raw hit map: Sector 6, Ladder 1, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 6 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 50051
Raw hit map: Sector 6, Ladder 1, Sensor 2
Row Id
Column Id


Entries 50051
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Column Id


Entries 50051
Raw hit map: Sector 6, Ladder 1, Sensor 2
Counts
Row Id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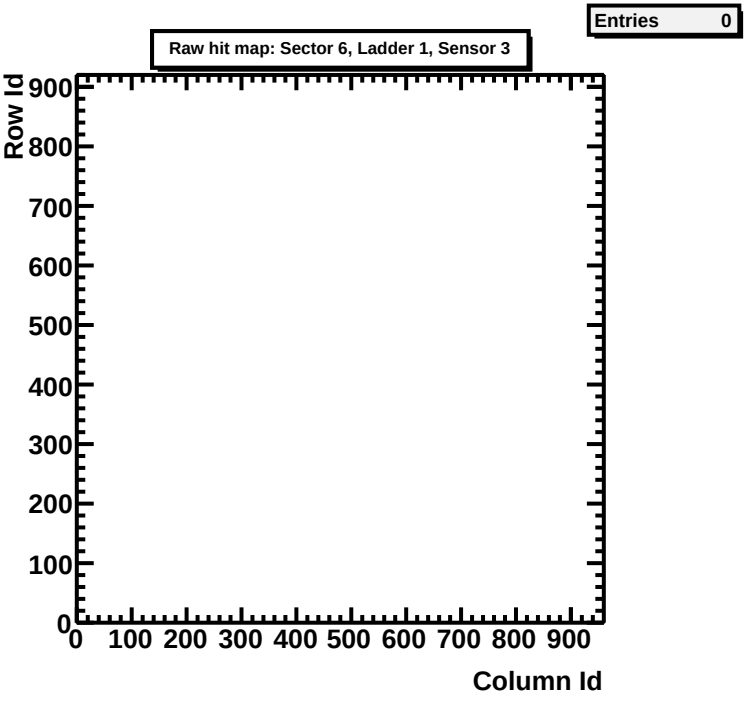
EventID/100 (Time)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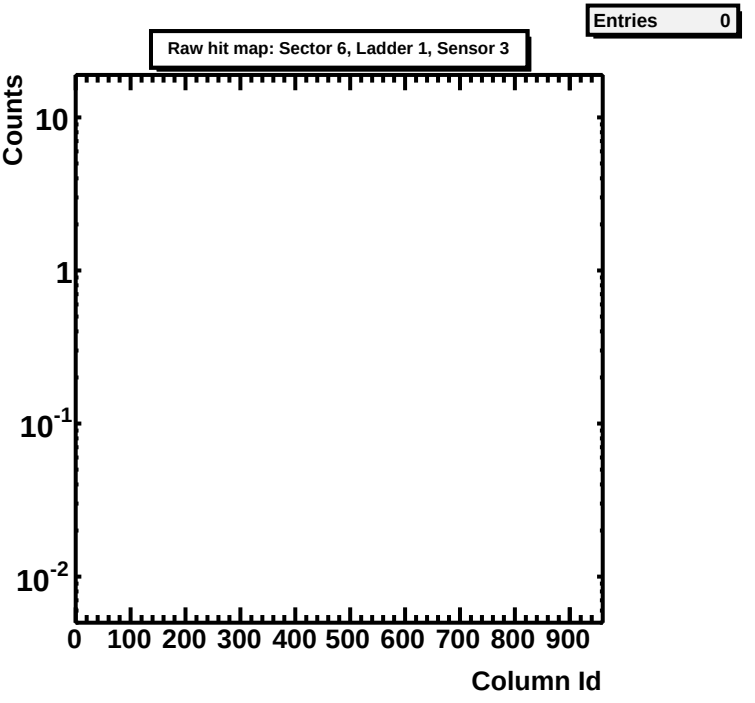
Row Id
Column Id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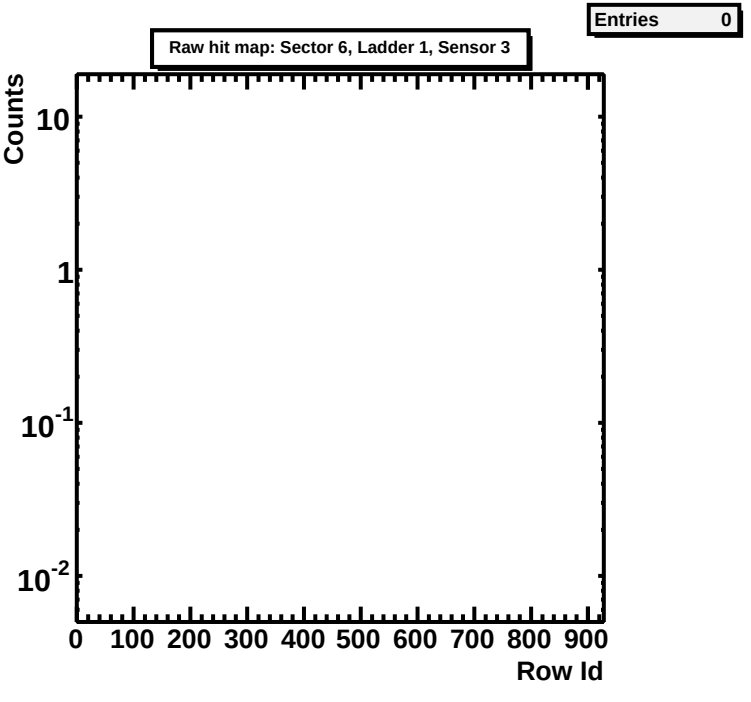
Counts
Column Id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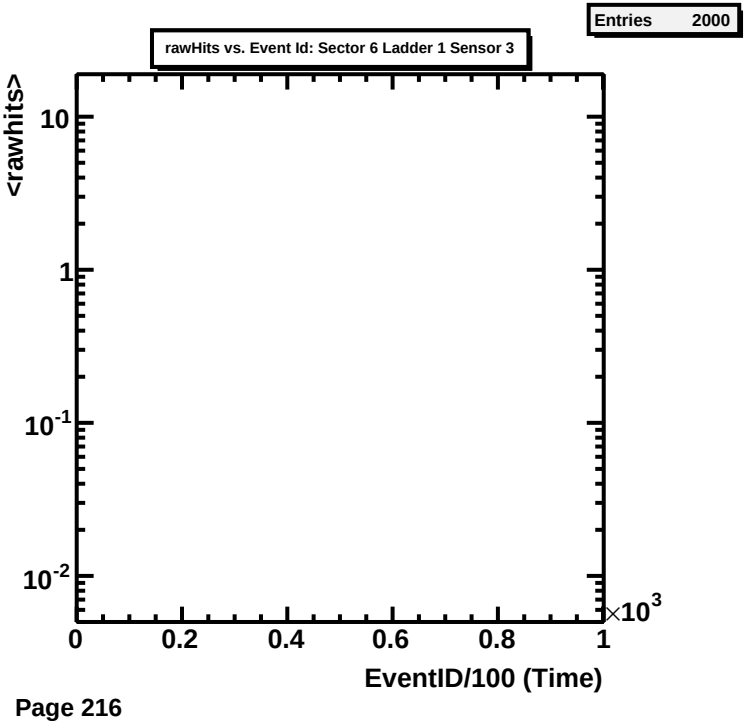
Counts
Row Id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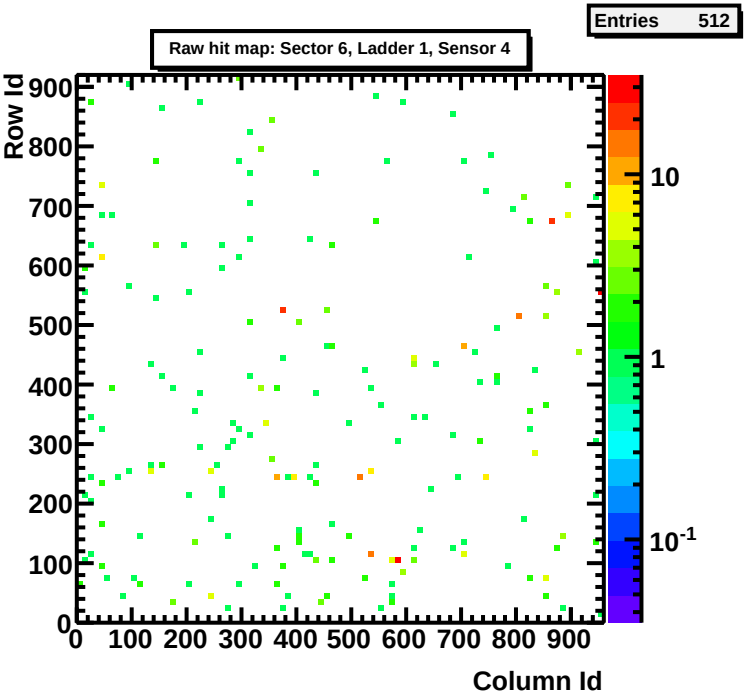
EventID/100 (Time)


Entries 512
Raw hit map: Sector 6, Ladder 1, Sensor 4
Row Id
Column Id
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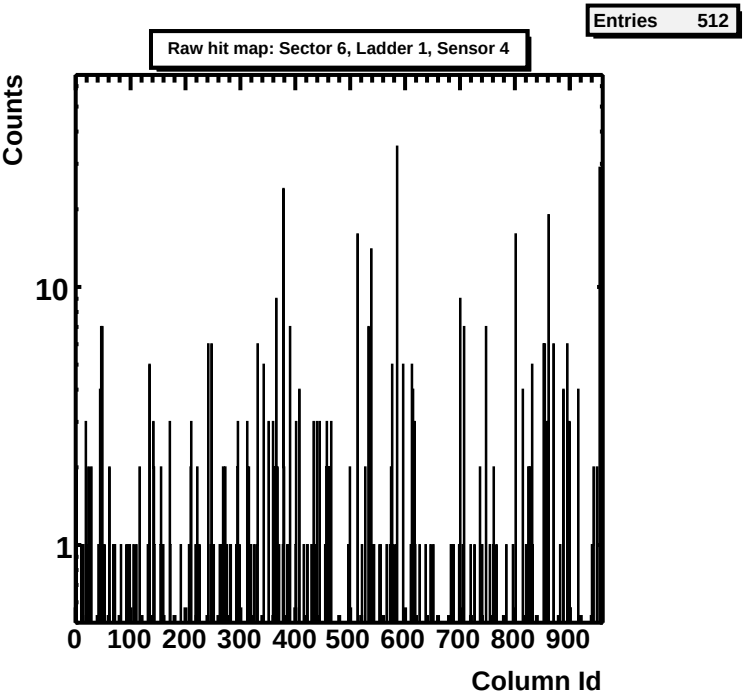
10
1
10^{-1}


Entries 512
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Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
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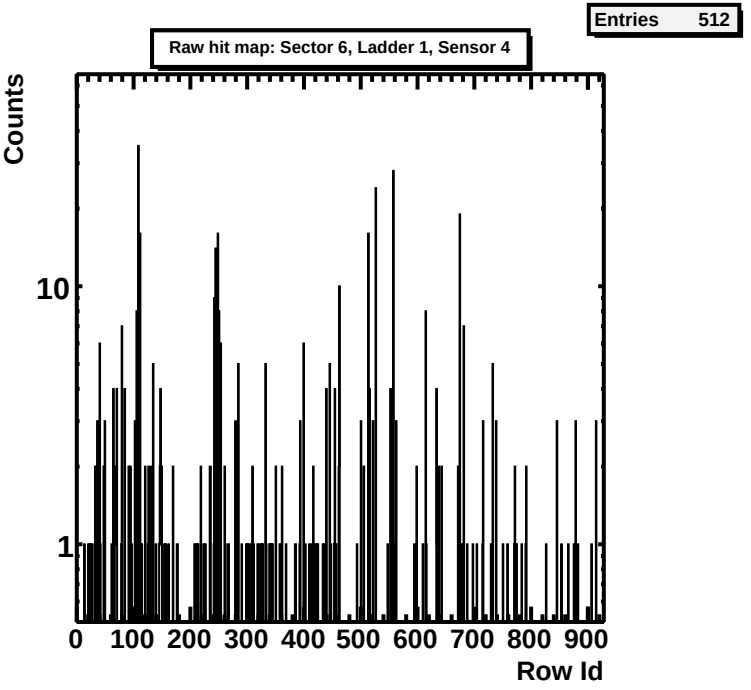
Entries 512
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Counts
Row Id
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10
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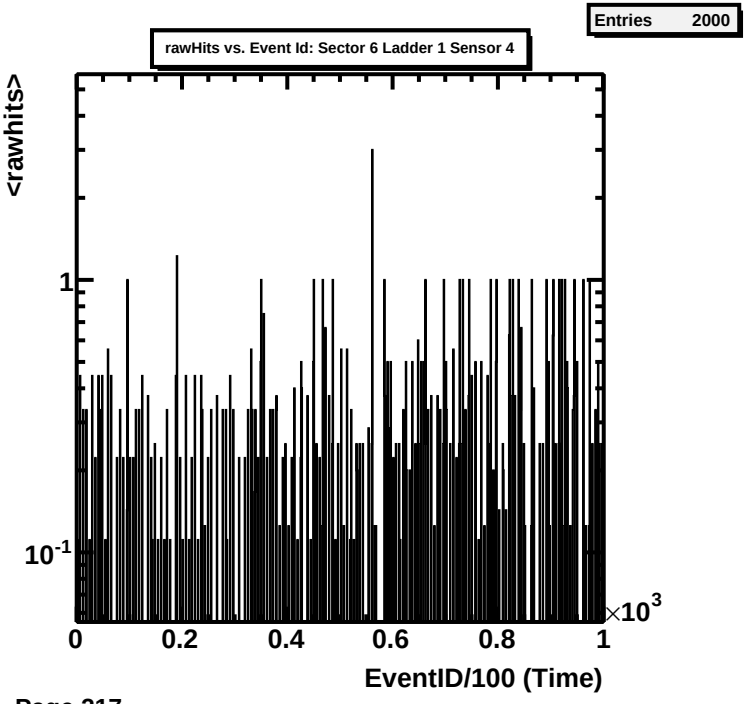
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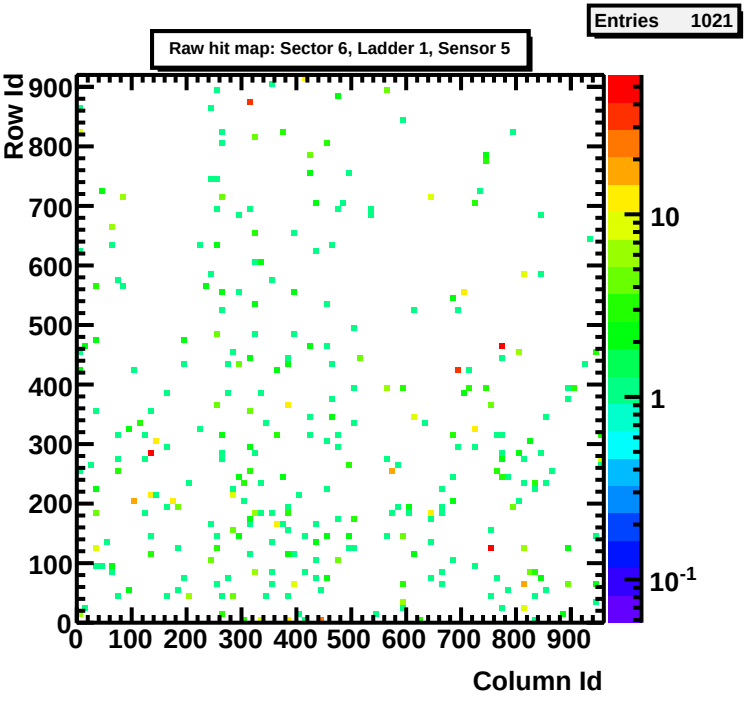
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}


Entries 1021
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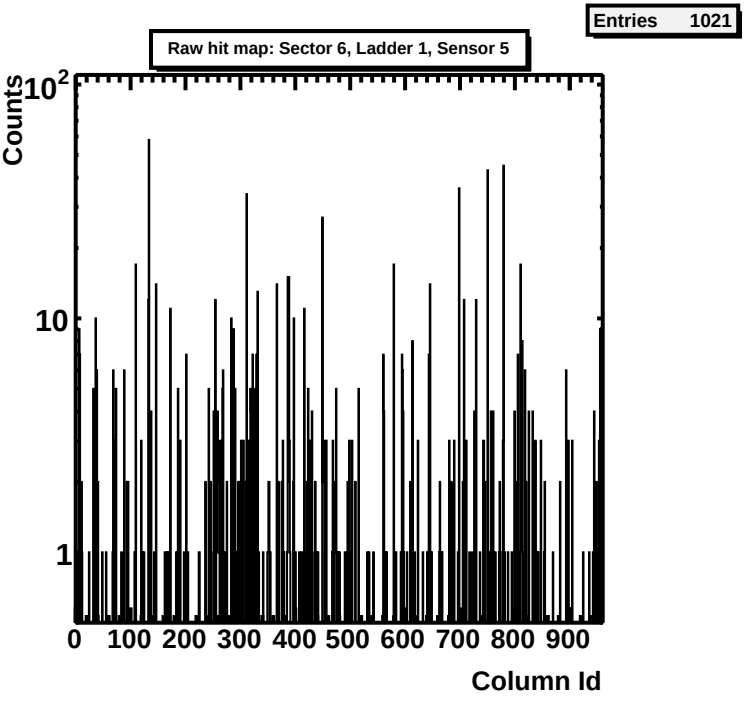
Row Id
Column Id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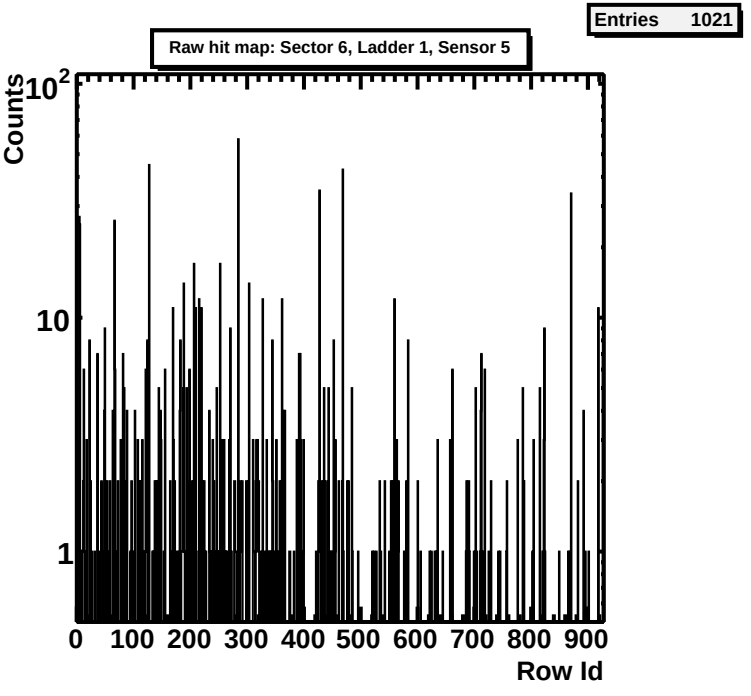
Counts
Column Id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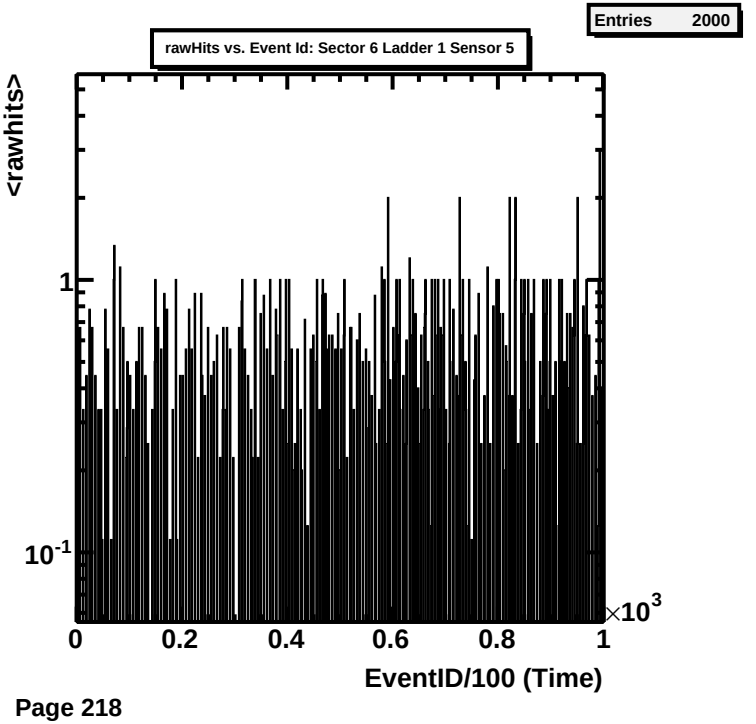
Raw hit map: Sector 6, Ladder 1, Sensor 5
Counts
Row Id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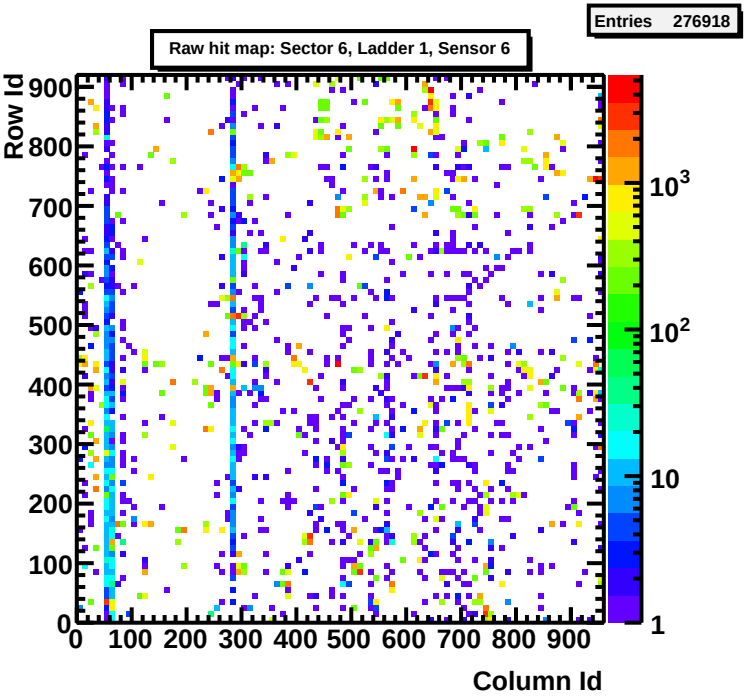
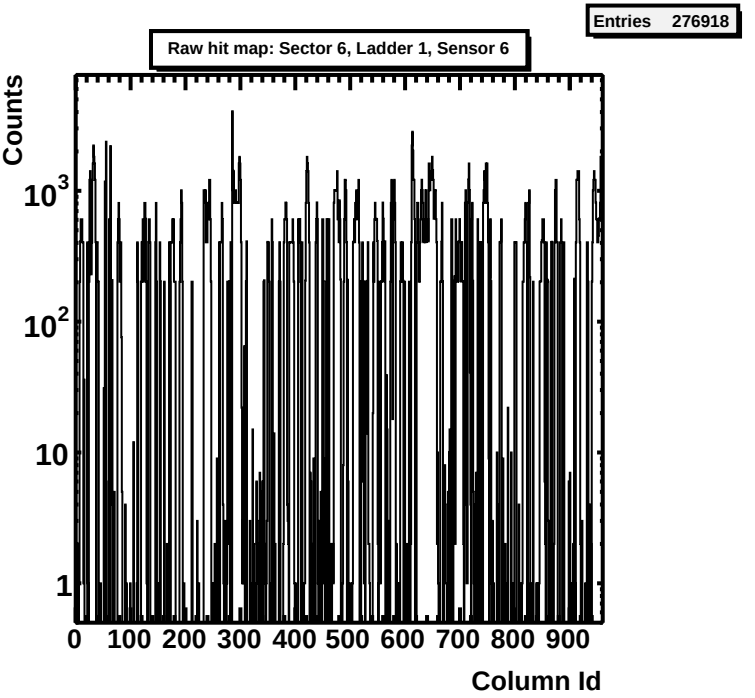

Entries 276918
Raw hit map: Sector 6, Ladder 1, Sensor 6
Row Id
Column Id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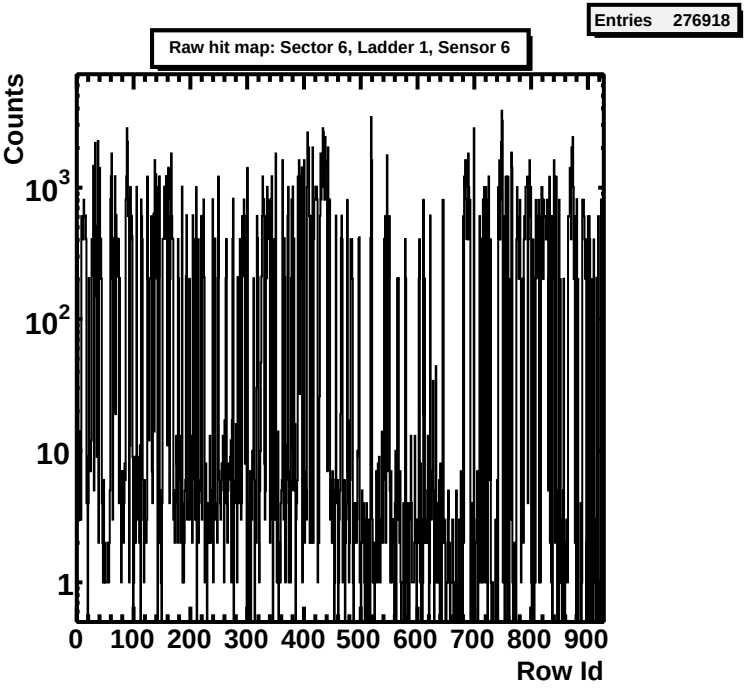
Counts
Column Id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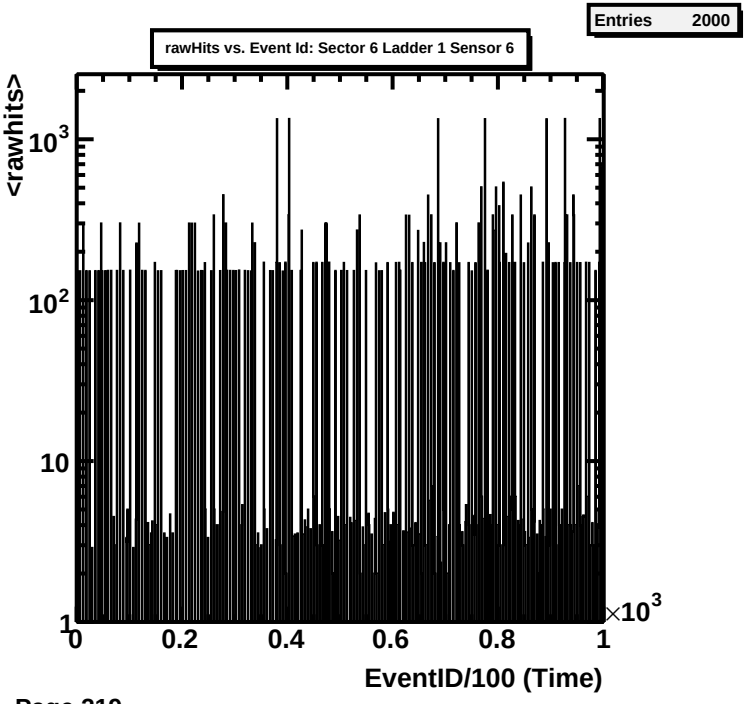
Counts
Row Id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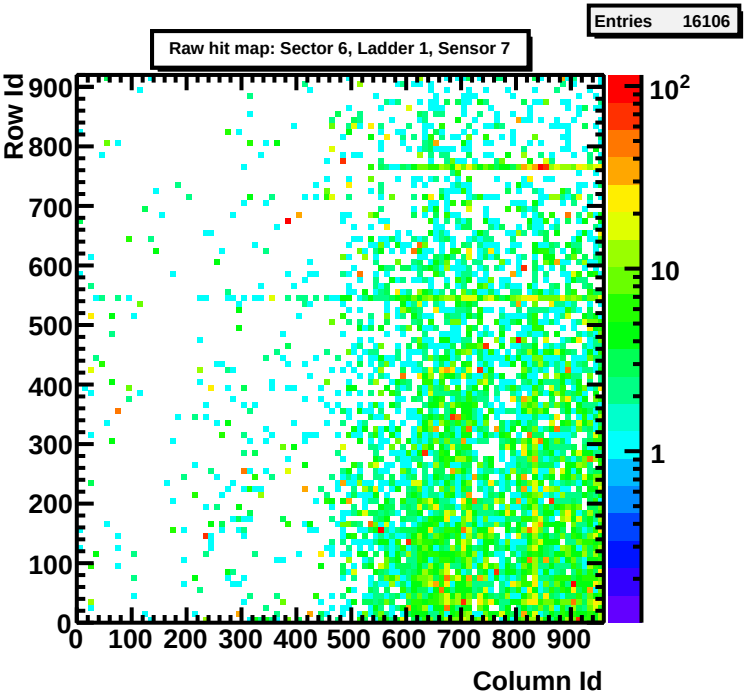
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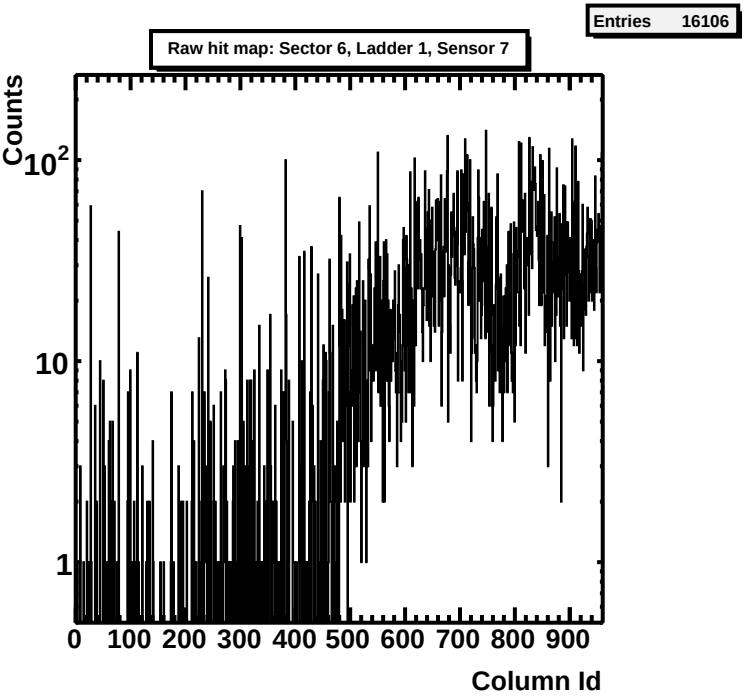
Row Id
Column Id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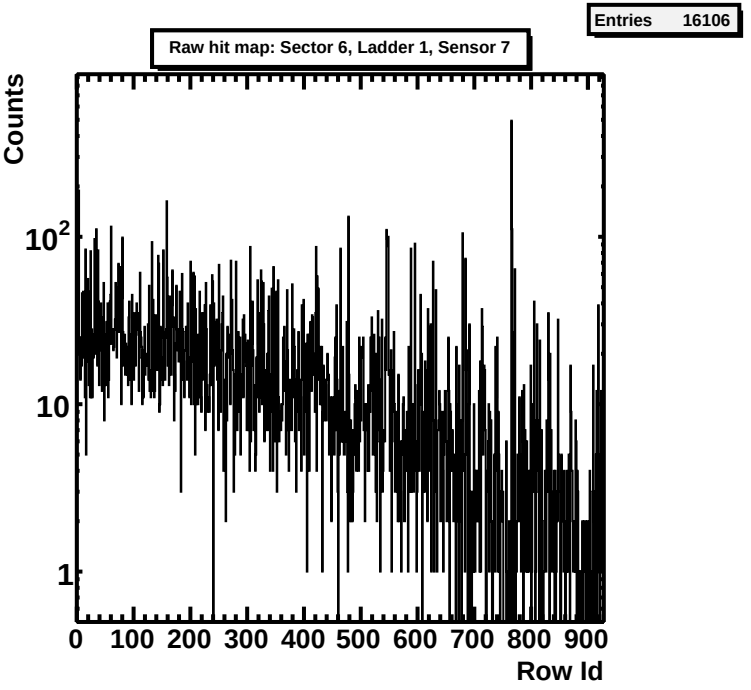
Raw hit map: Sector 6, Ladder 1, Sensor 7
Counts
Column Id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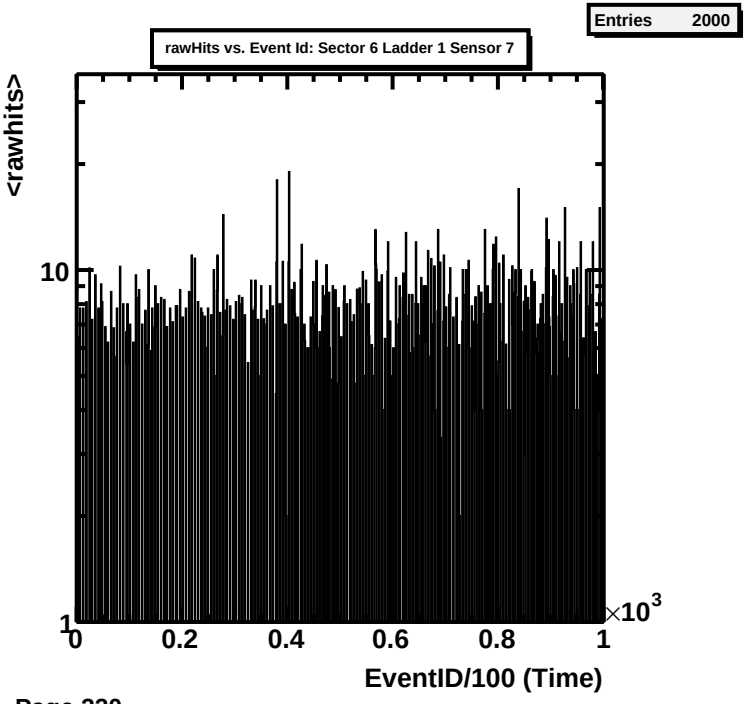
Counts
Row Id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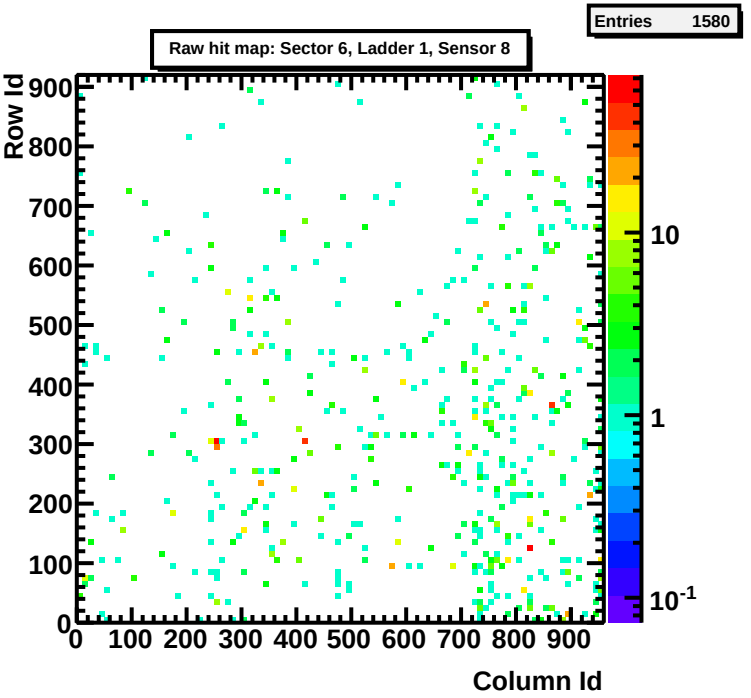
Entries 1580
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Row Id
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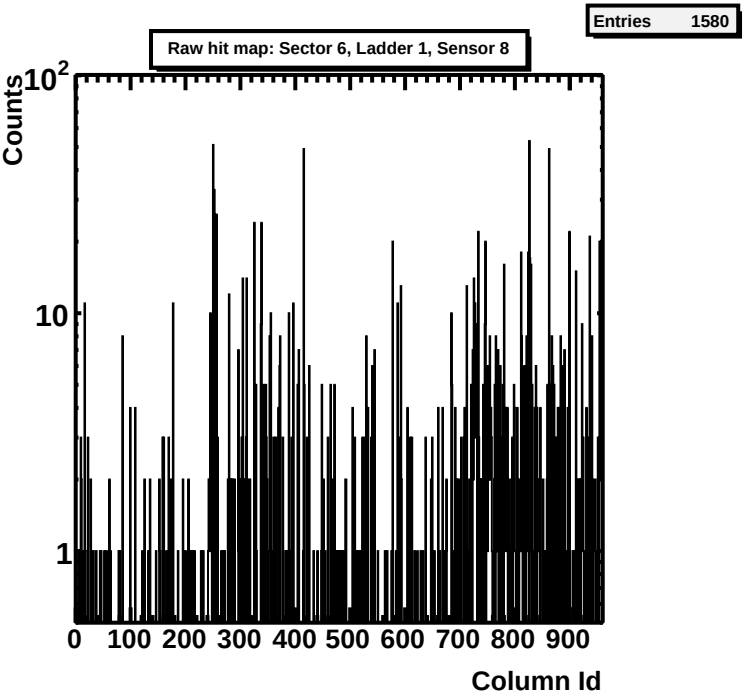
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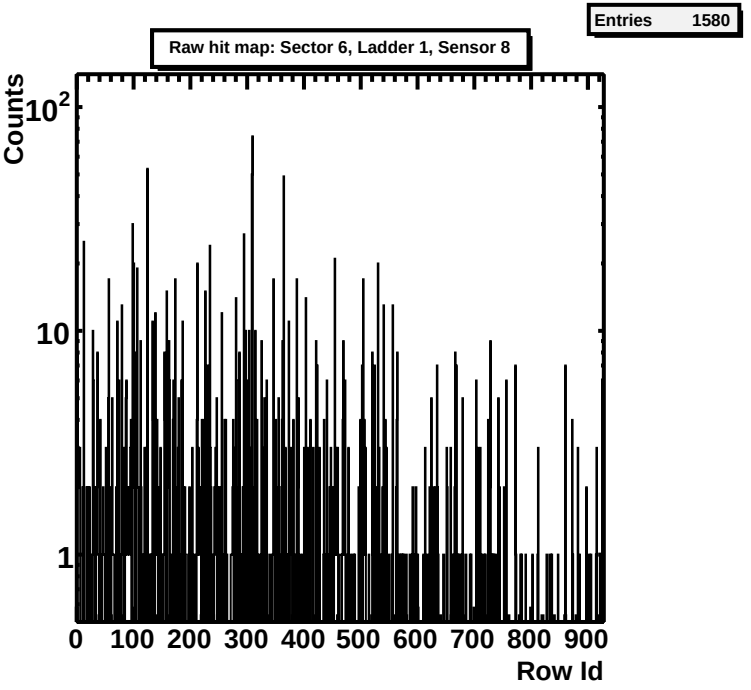
Counts
Column Id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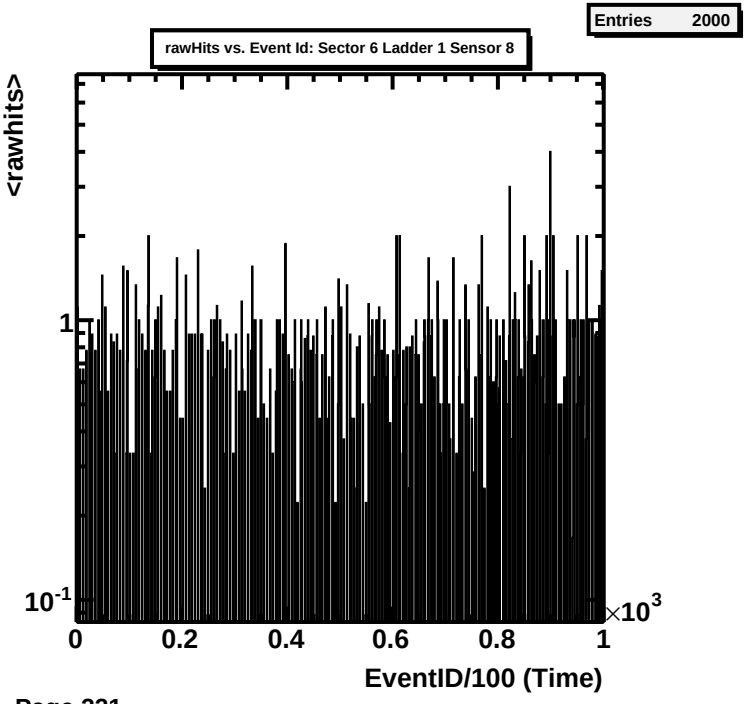
Counts
Row Id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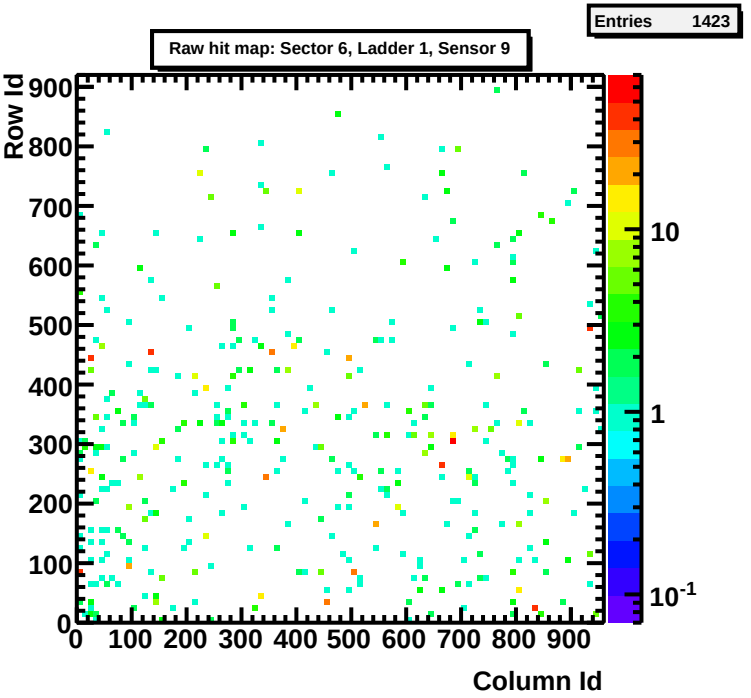
EventID/100 (Time)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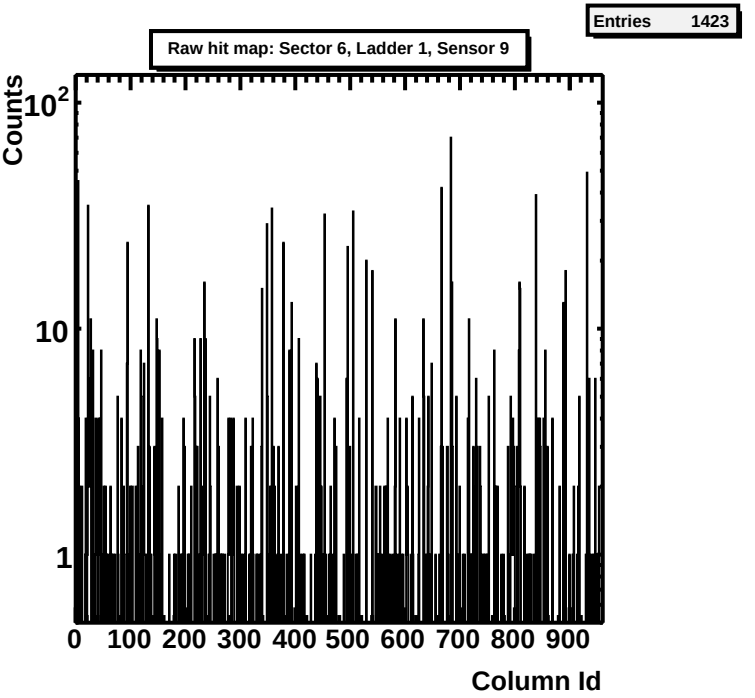
Row Id
Column Id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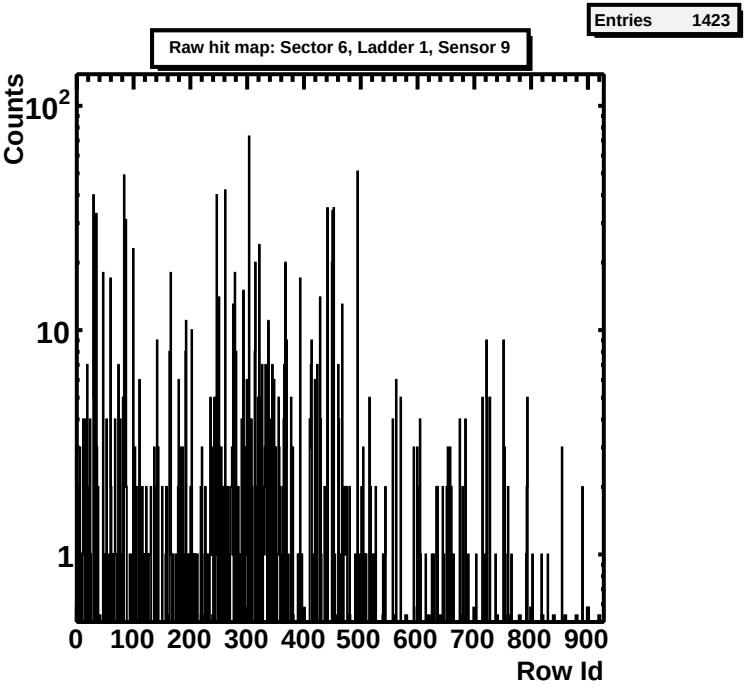
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Counts
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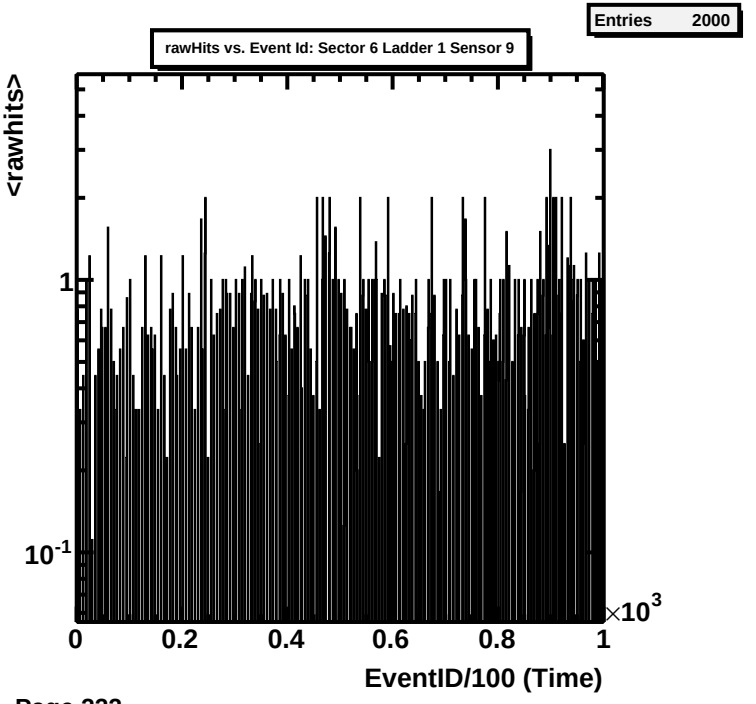
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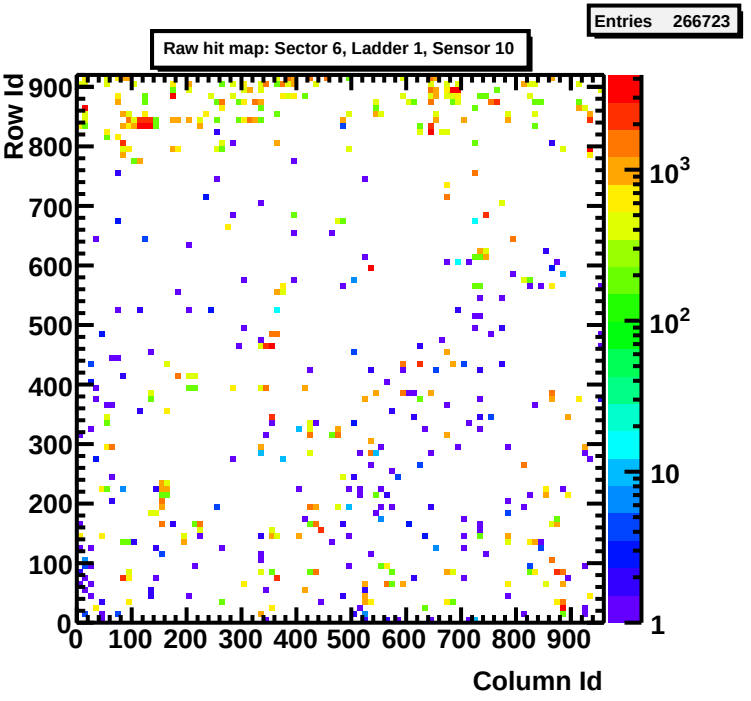
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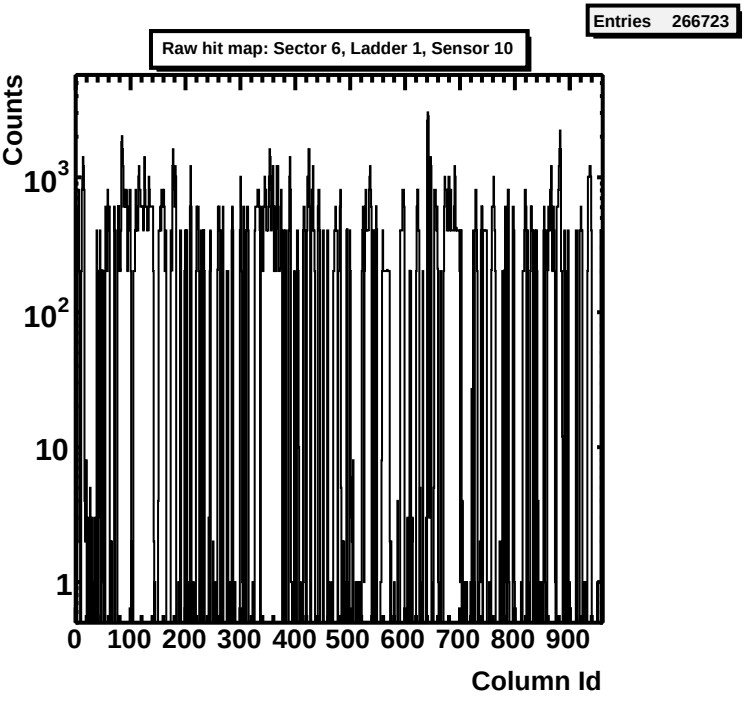
Row Id
Column Id


Entries 266723
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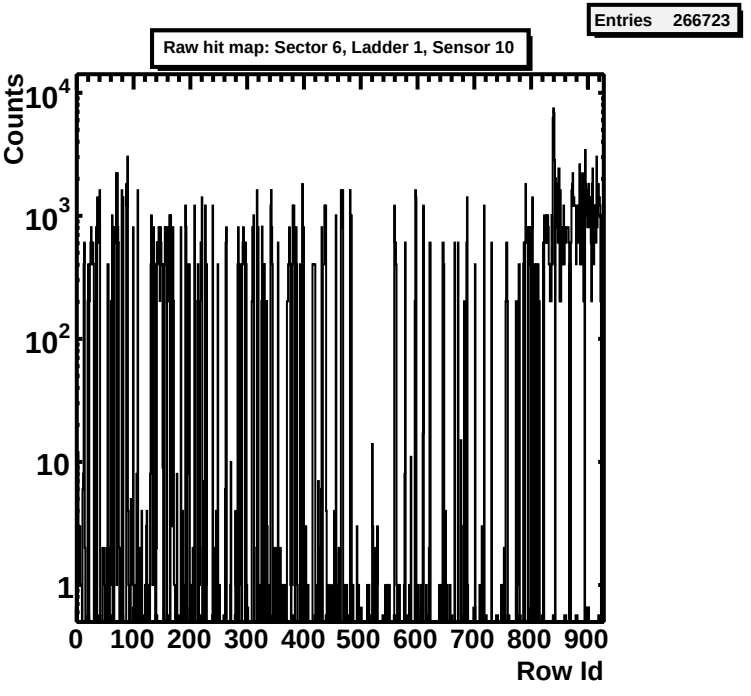
Counts
Column Id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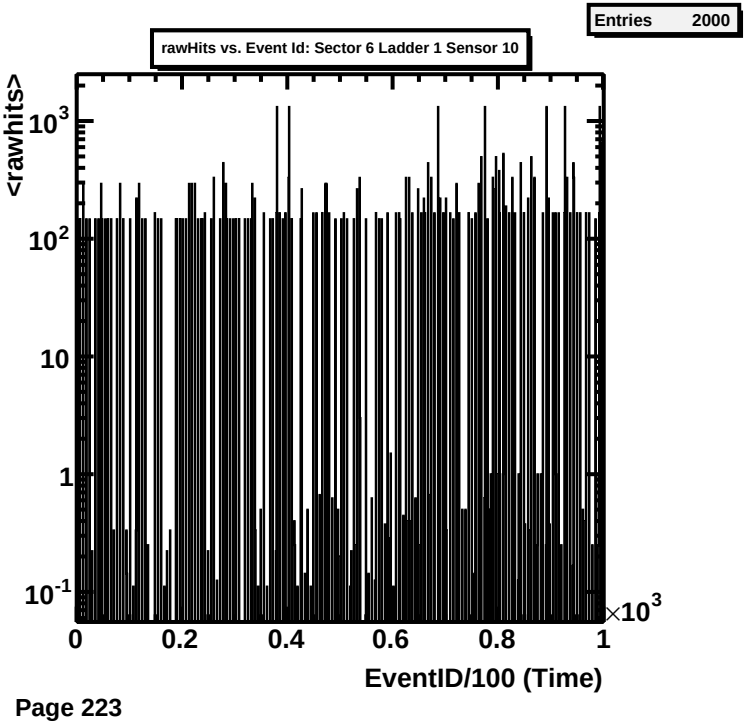
Counts
Row Id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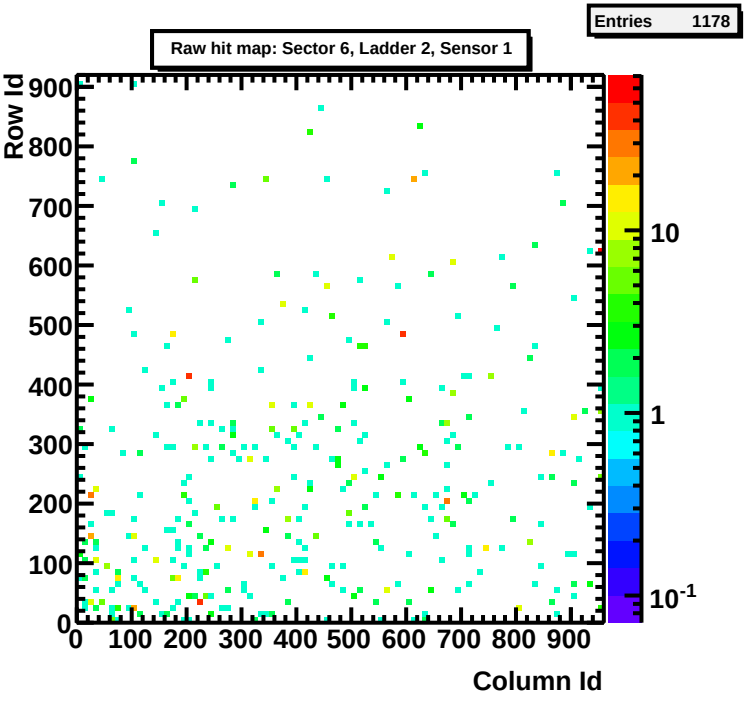
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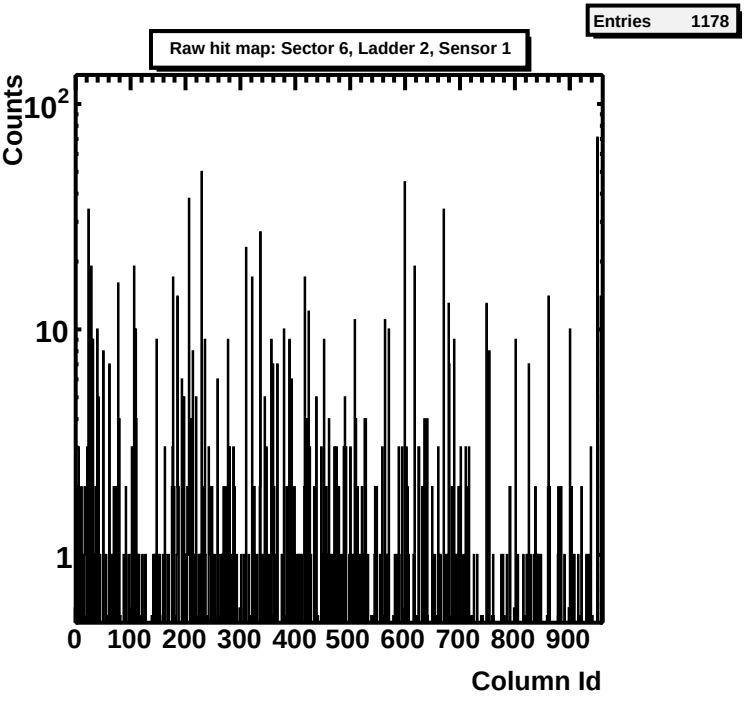
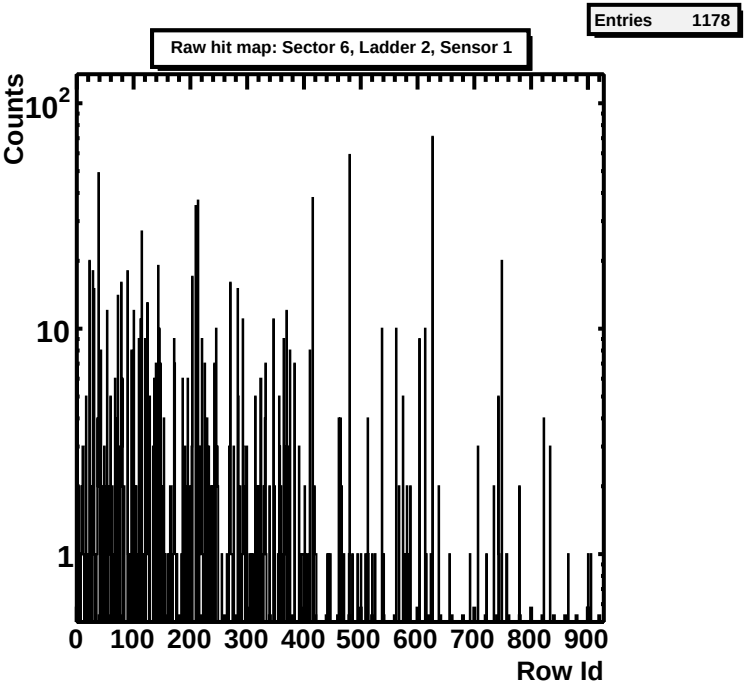
Row Id
Column Id


Entries 1178
Raw hit map: Sector 6, Ladder 2, Sensor 1
Counts
Column Id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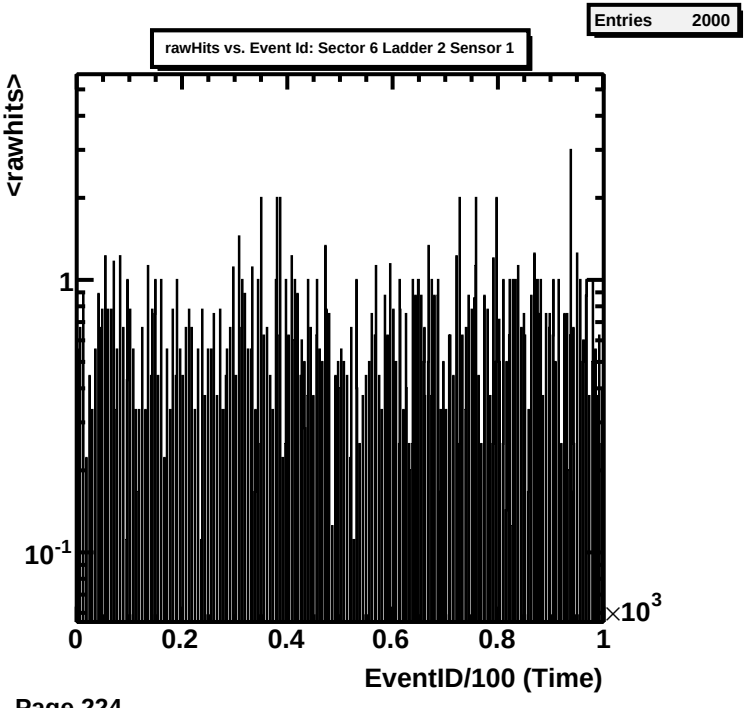
Counts
Row Id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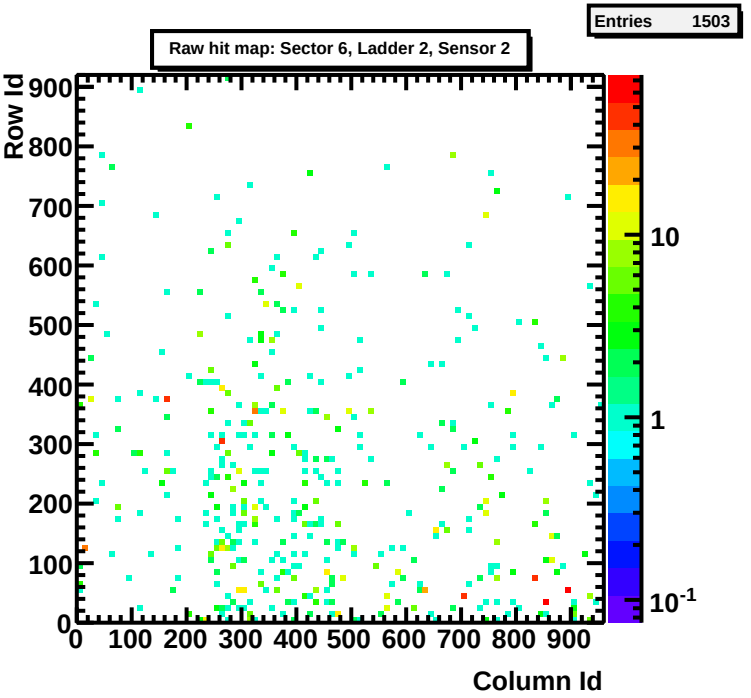
EventID/100 (Time)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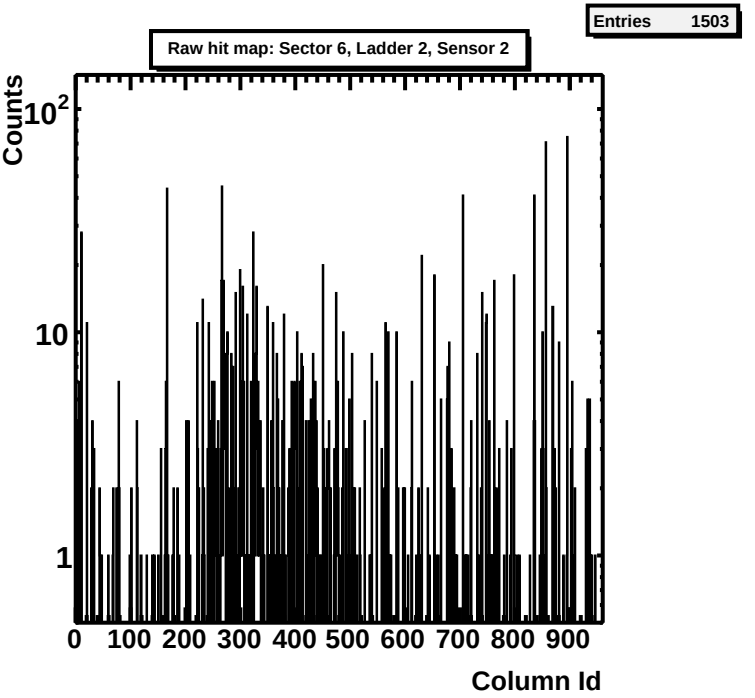
Row Id
Column Id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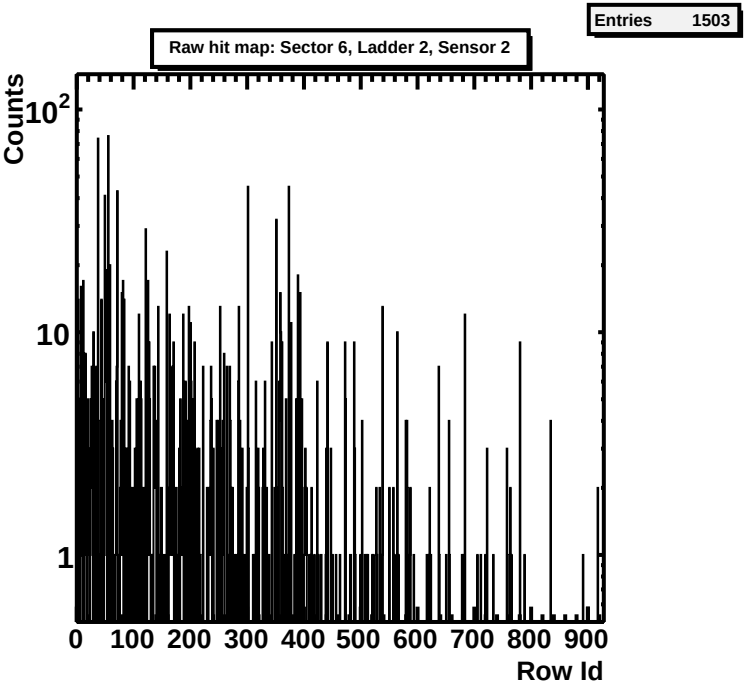
Counts
Column Id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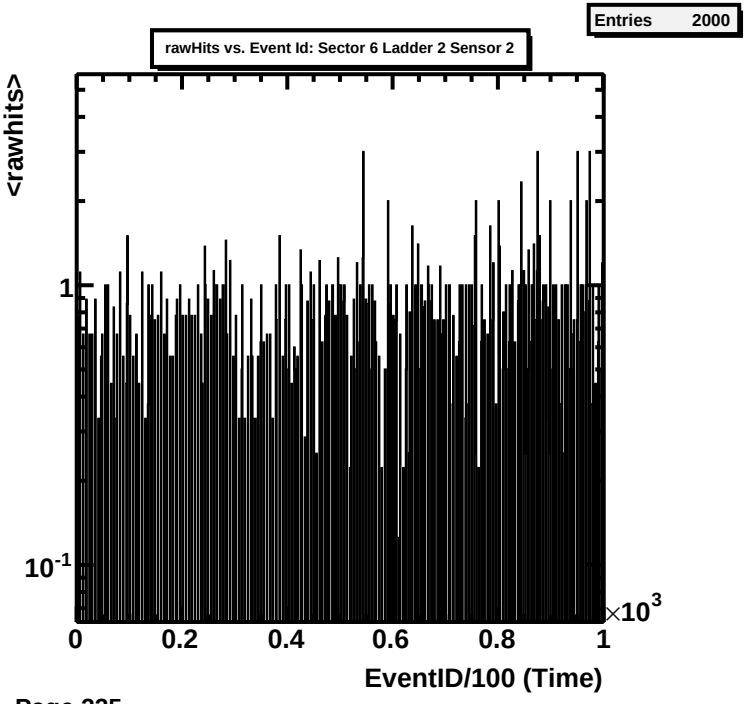
Counts
Row Id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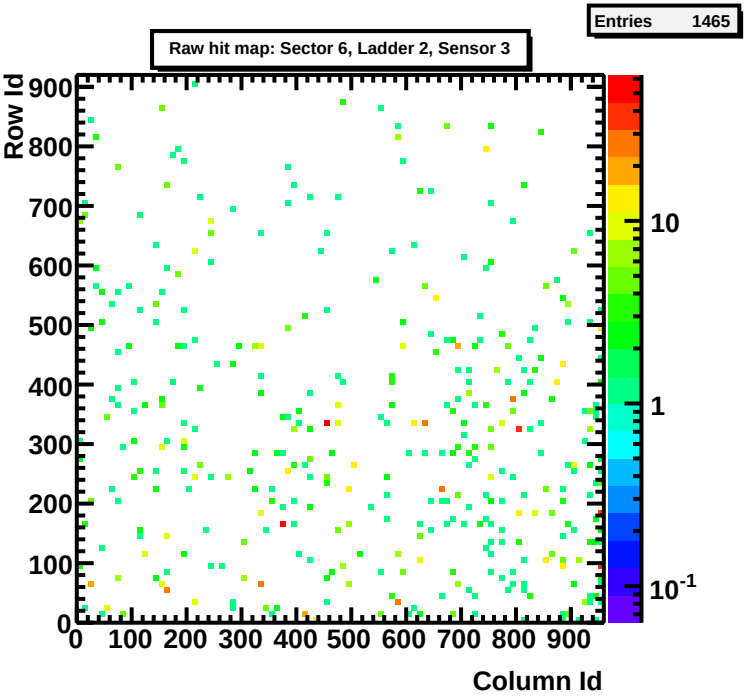
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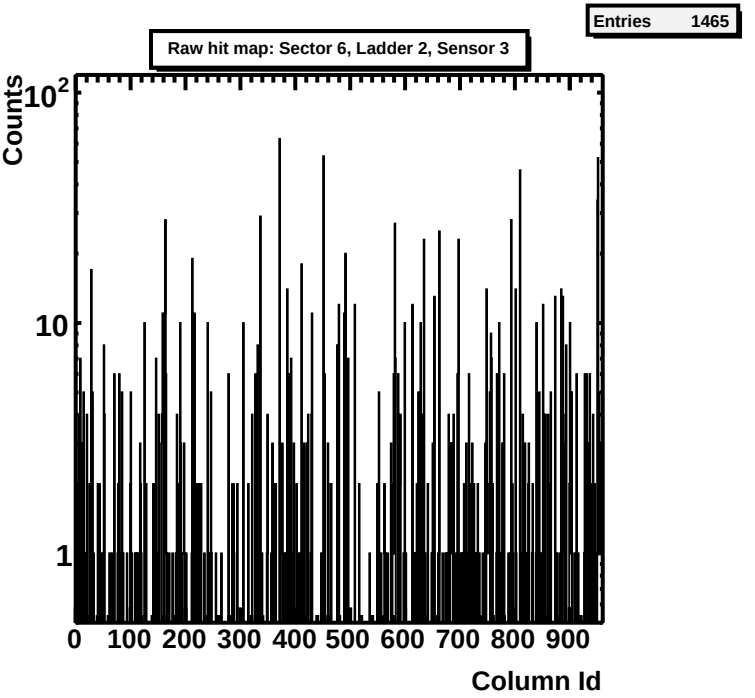
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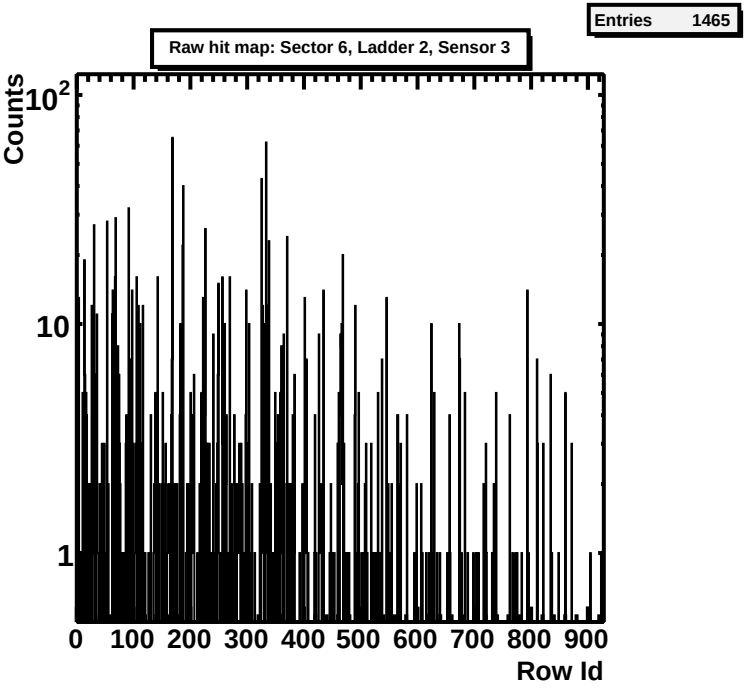
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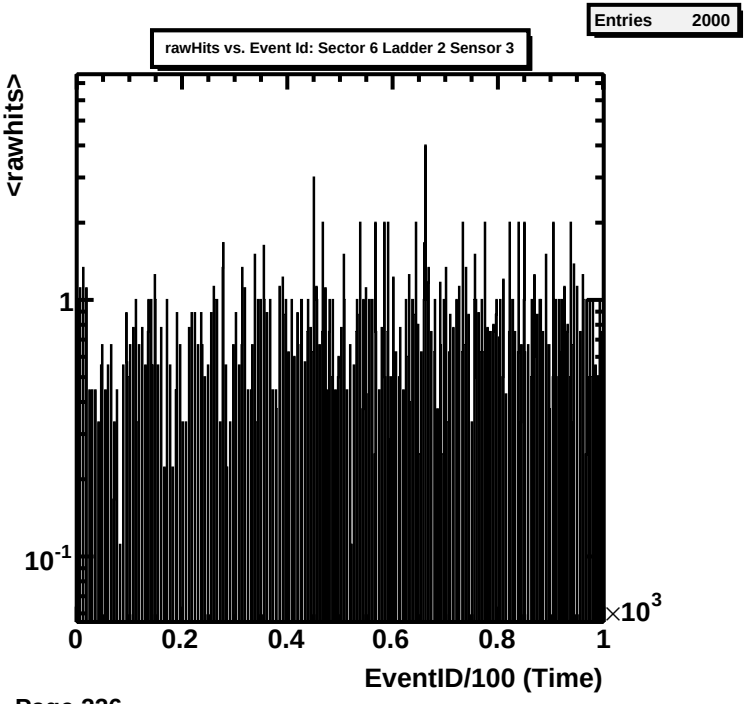
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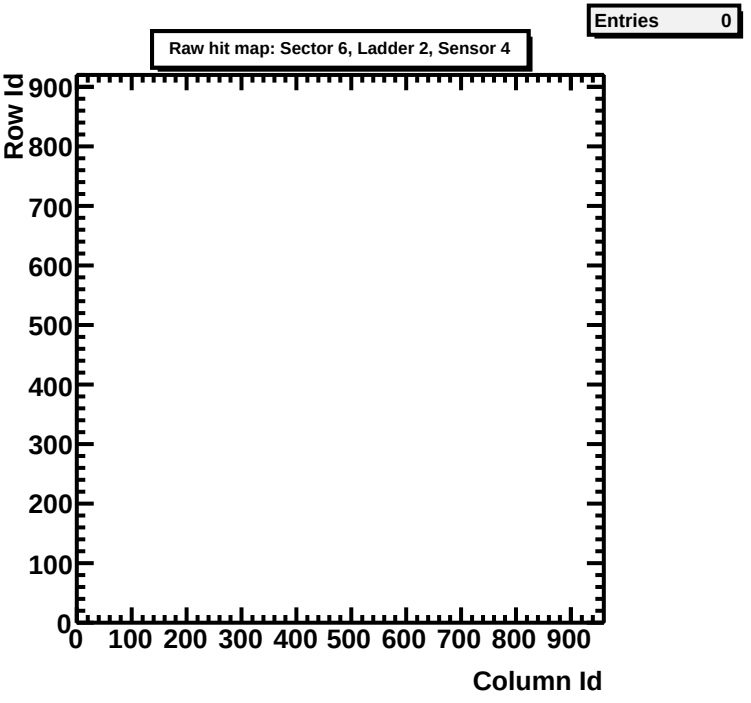
EventID/100 (Time)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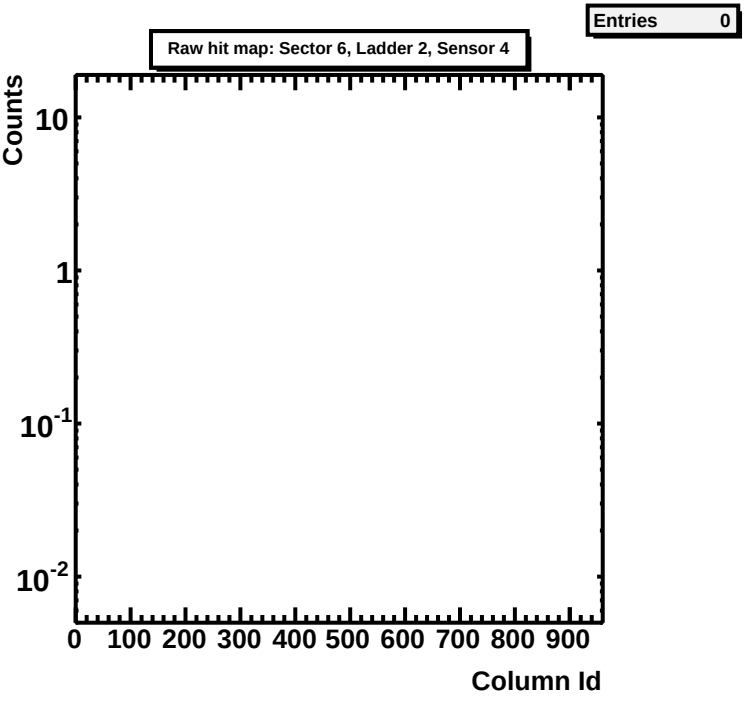
Row Id
Column Id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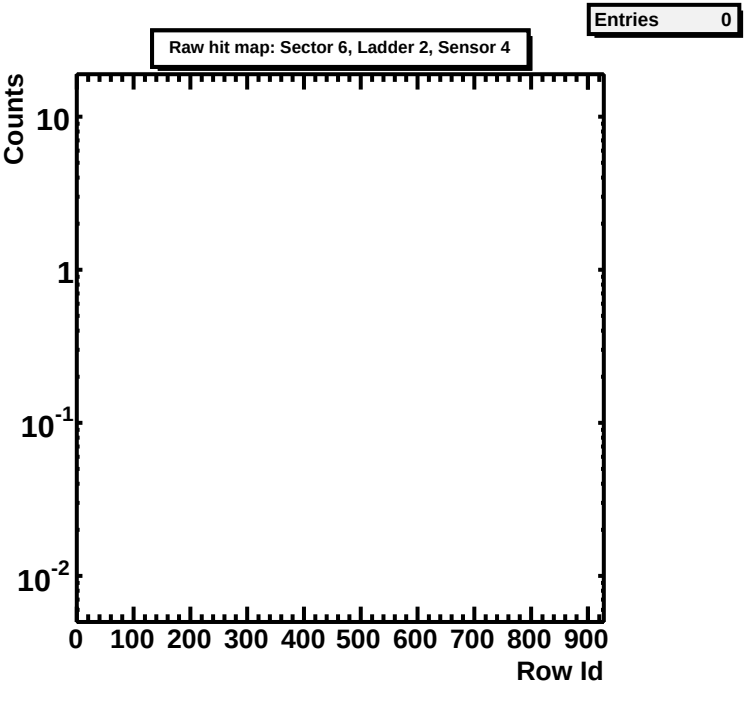
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Counts
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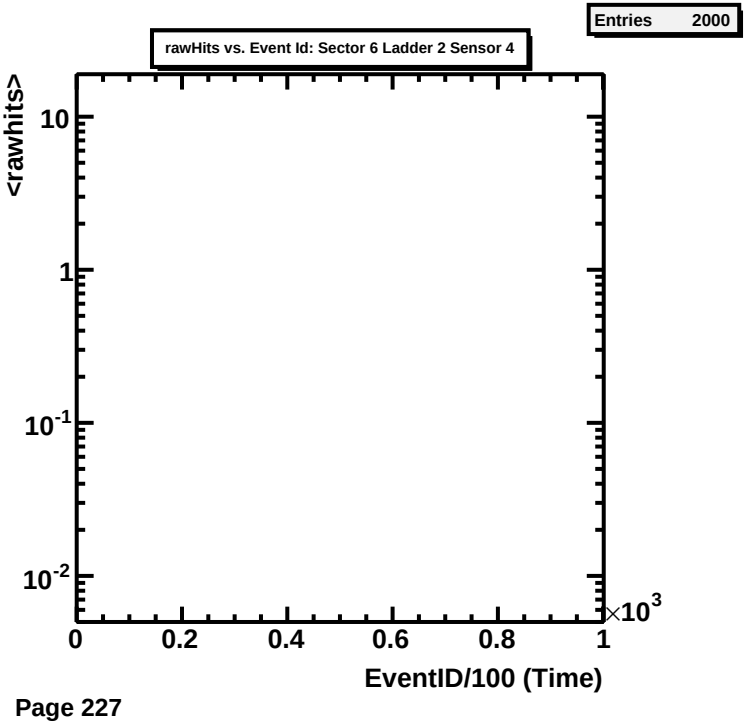
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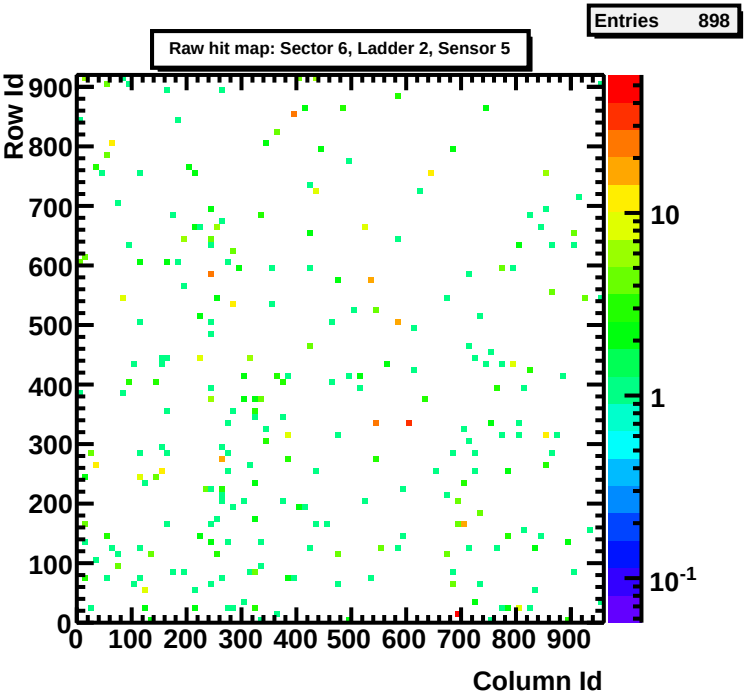
Entries 898
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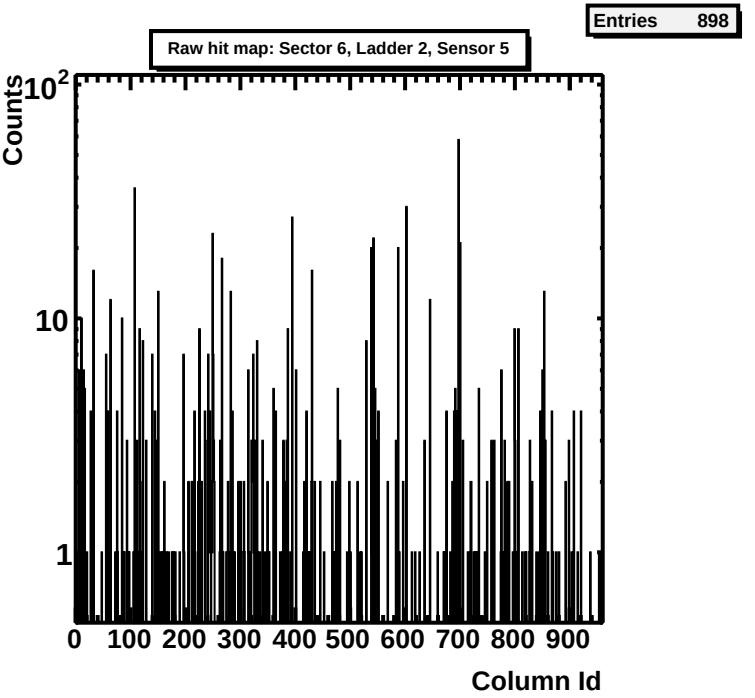
Row Id
Column Id


Entries 898
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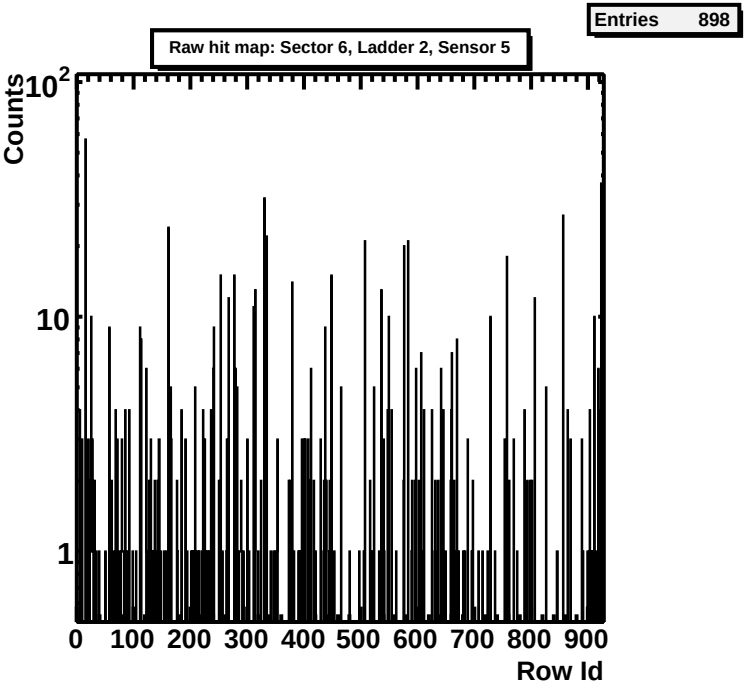
Counts
Column Id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Counts
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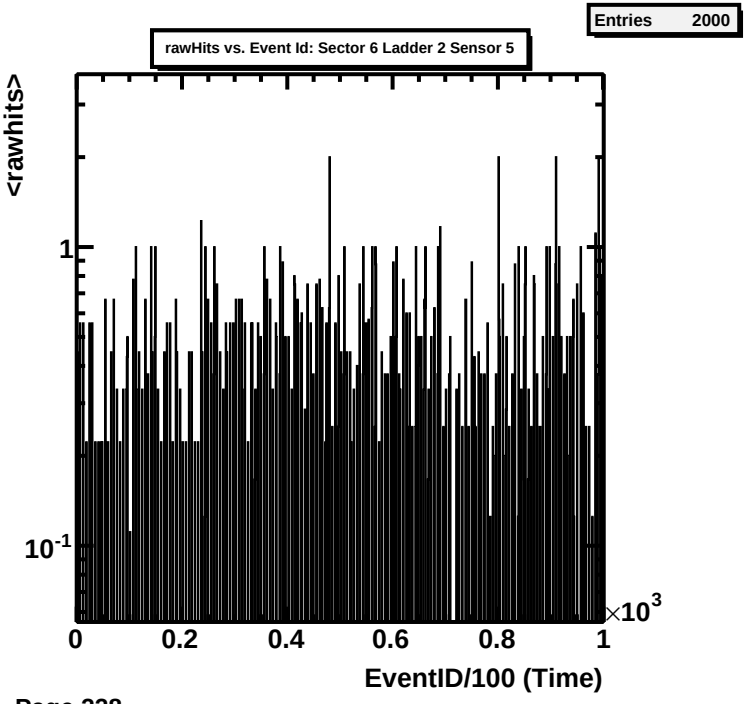
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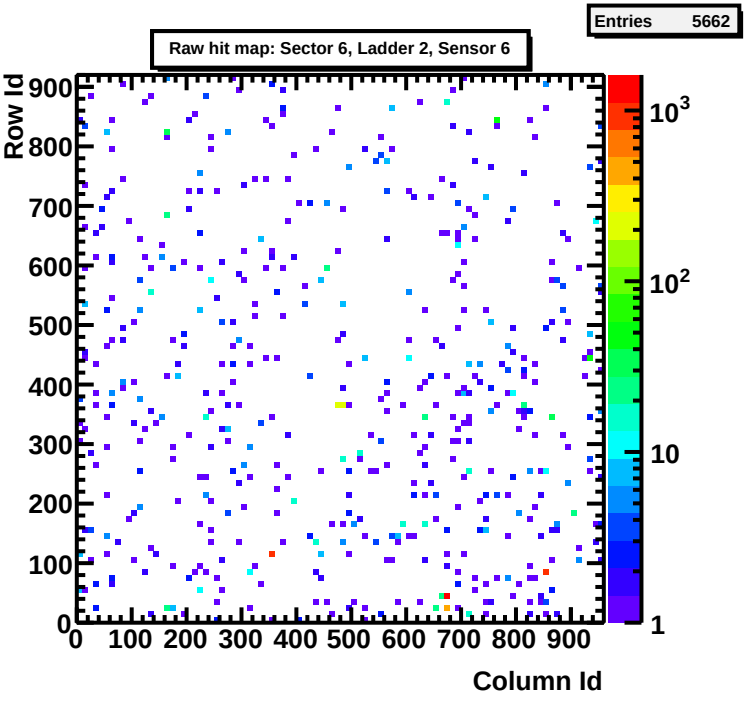
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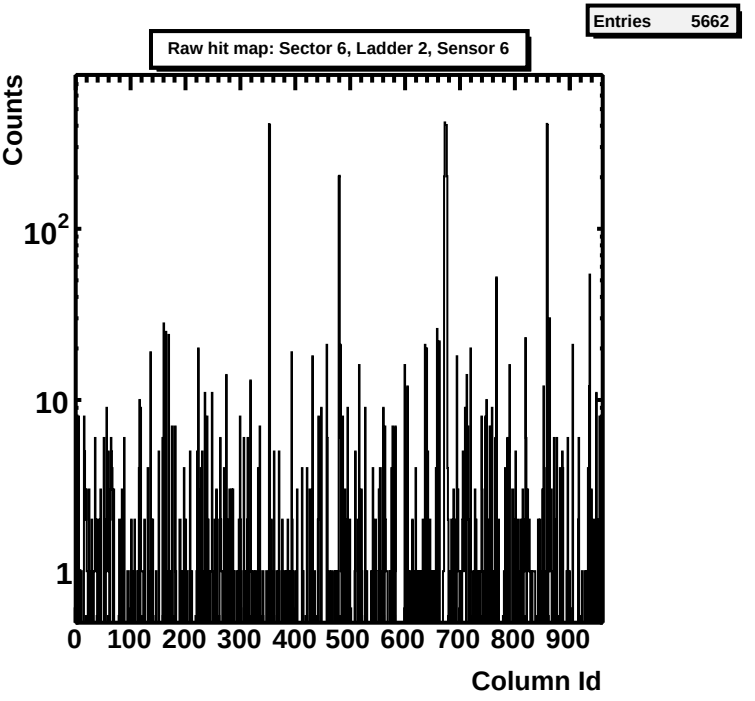
Column Id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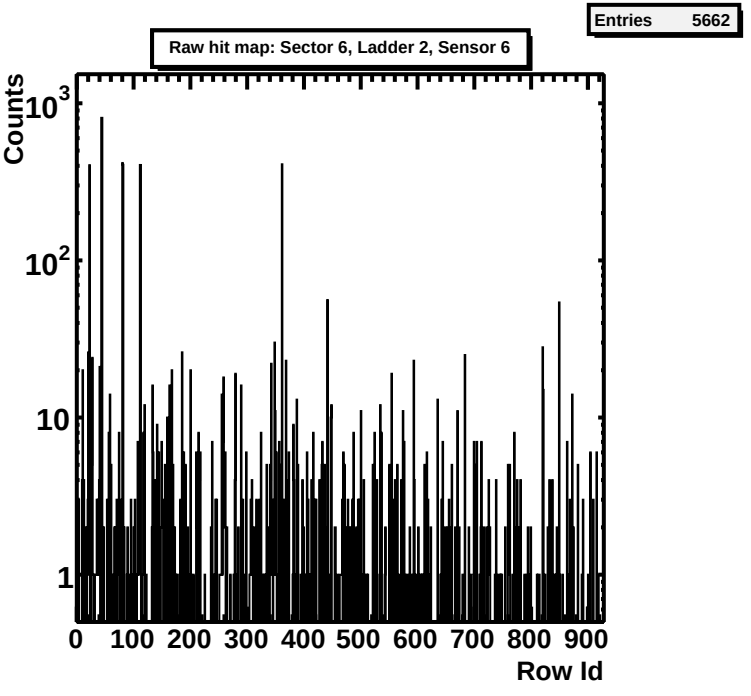
Counts
Column Id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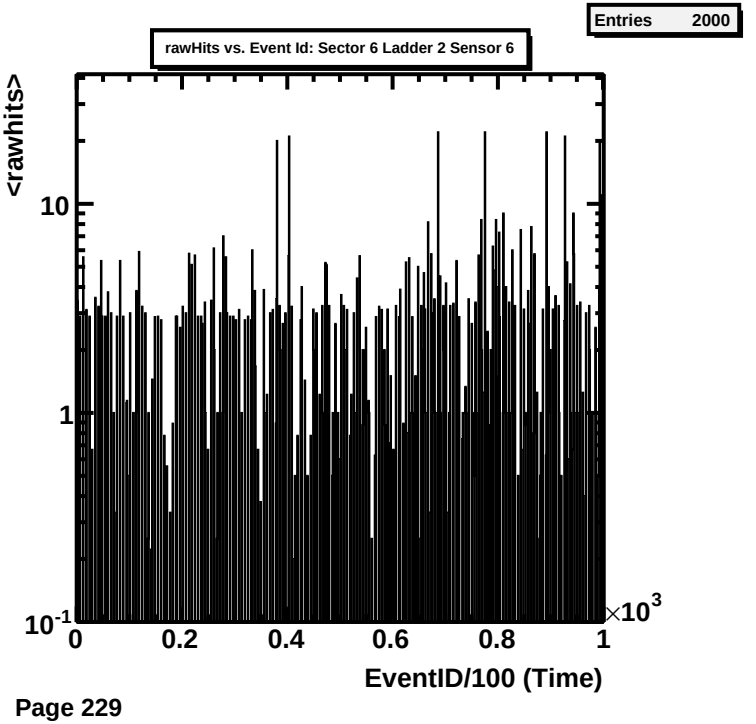
Counts
Row Id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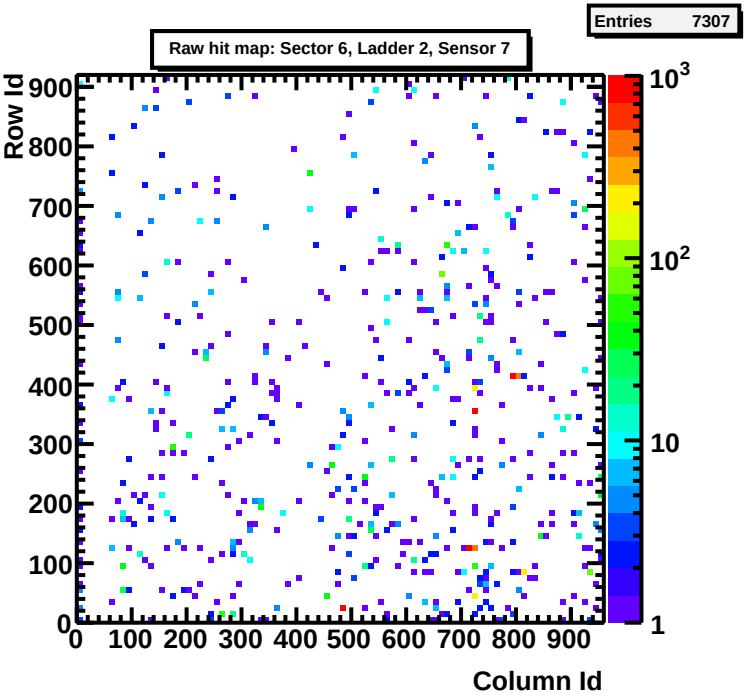
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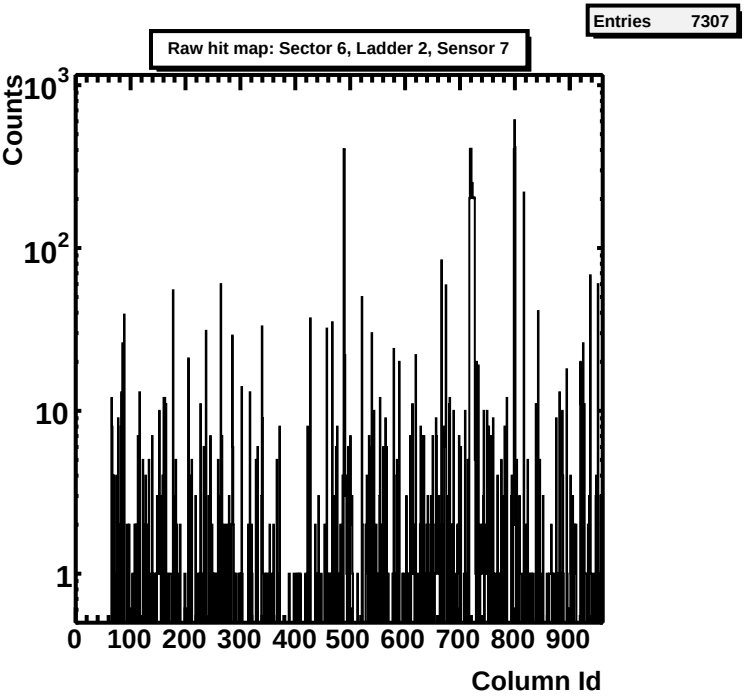
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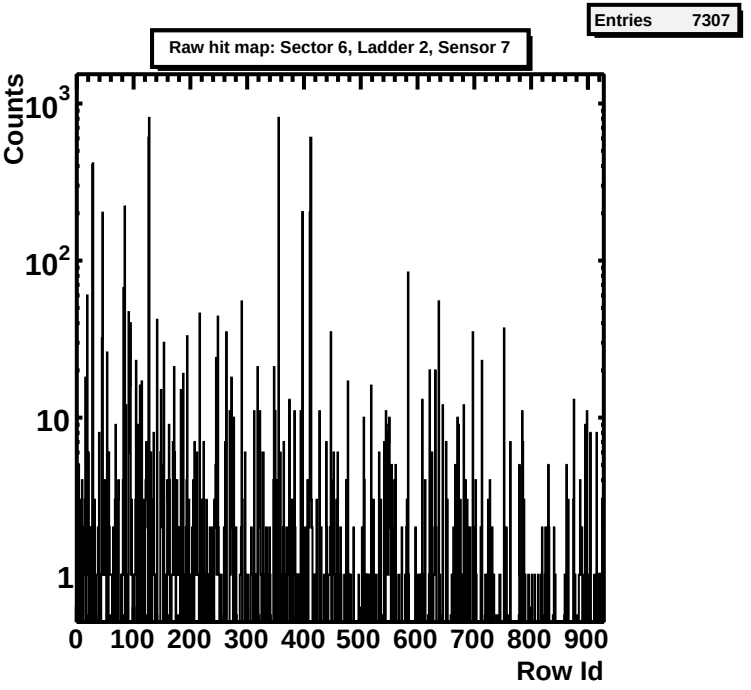
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Counts
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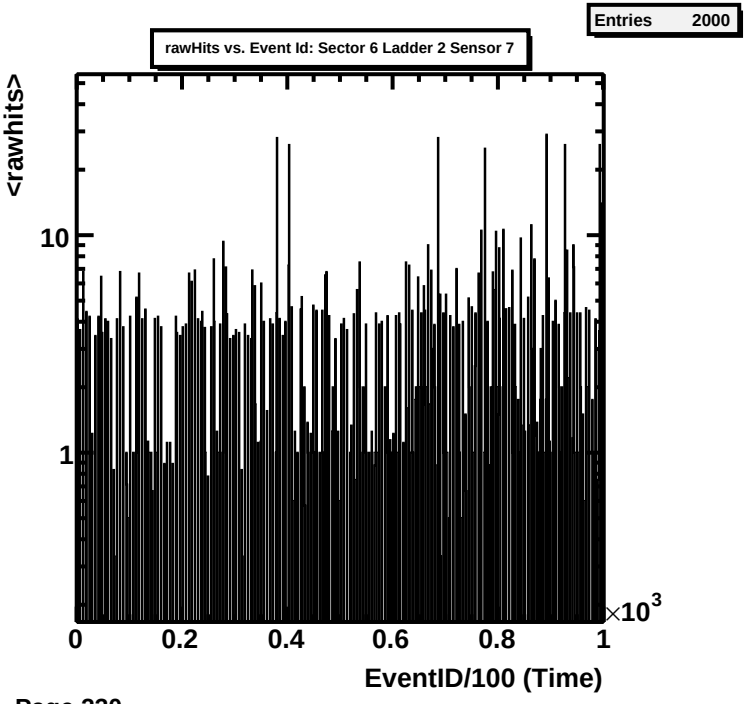
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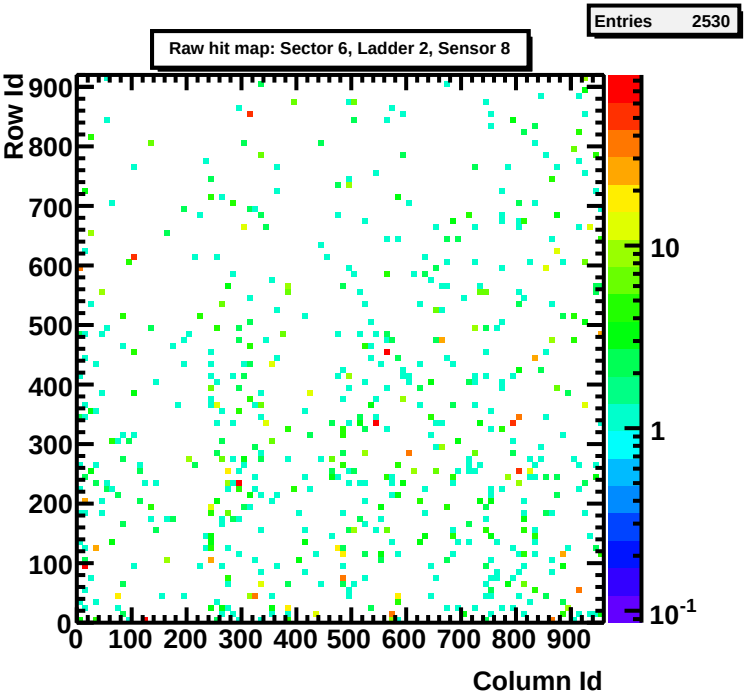
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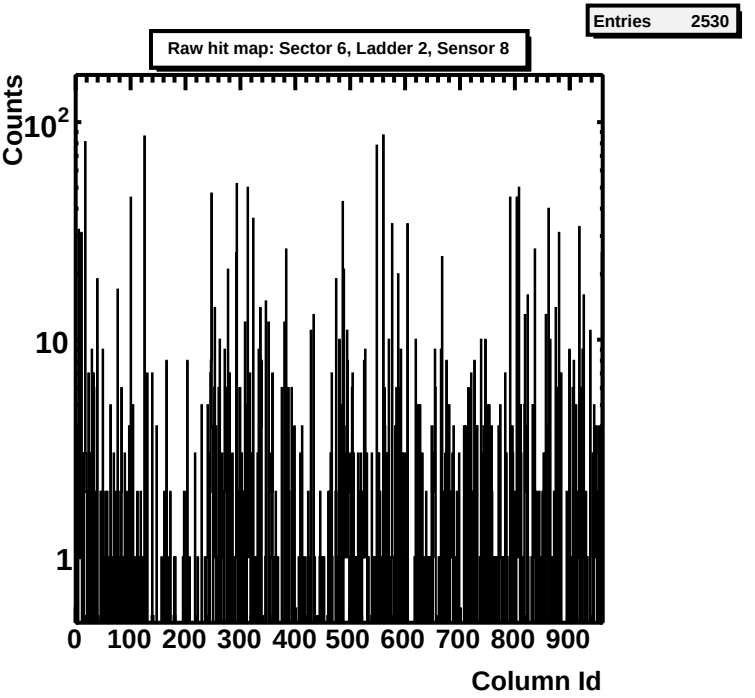
Row Id
Column Id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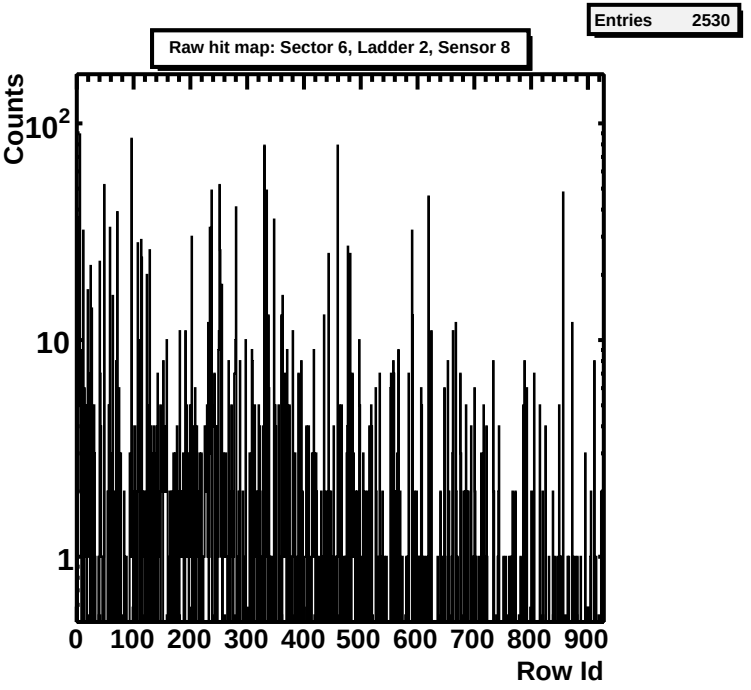
Counts
Column Id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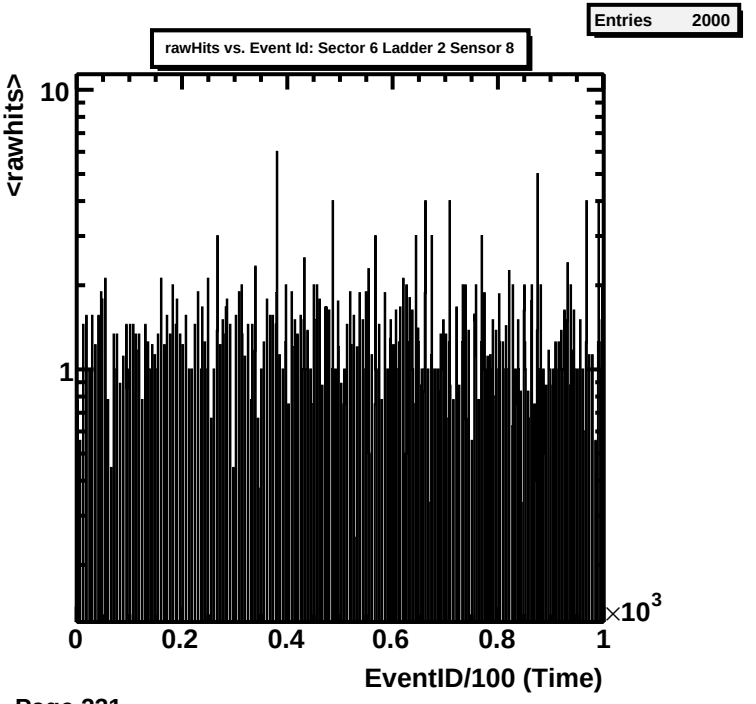
Counts
Row Id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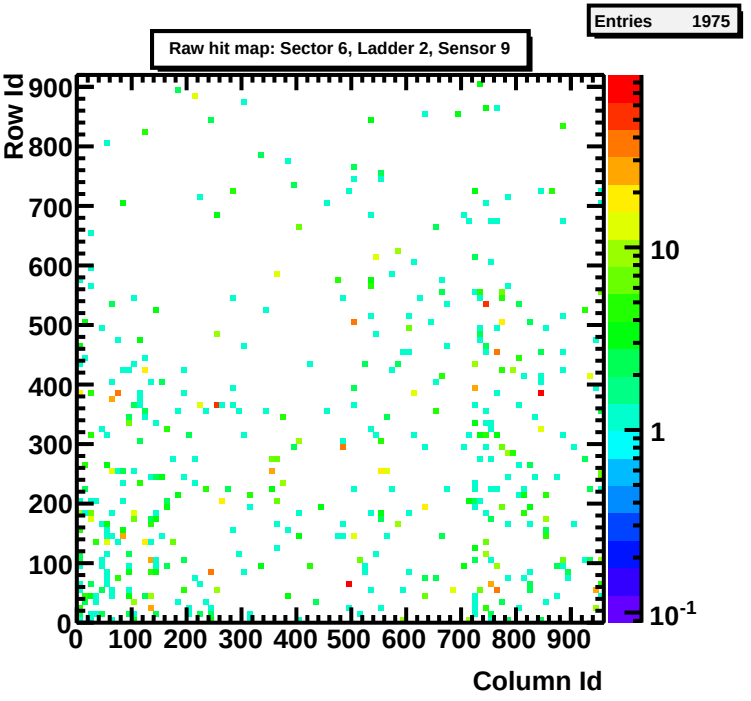
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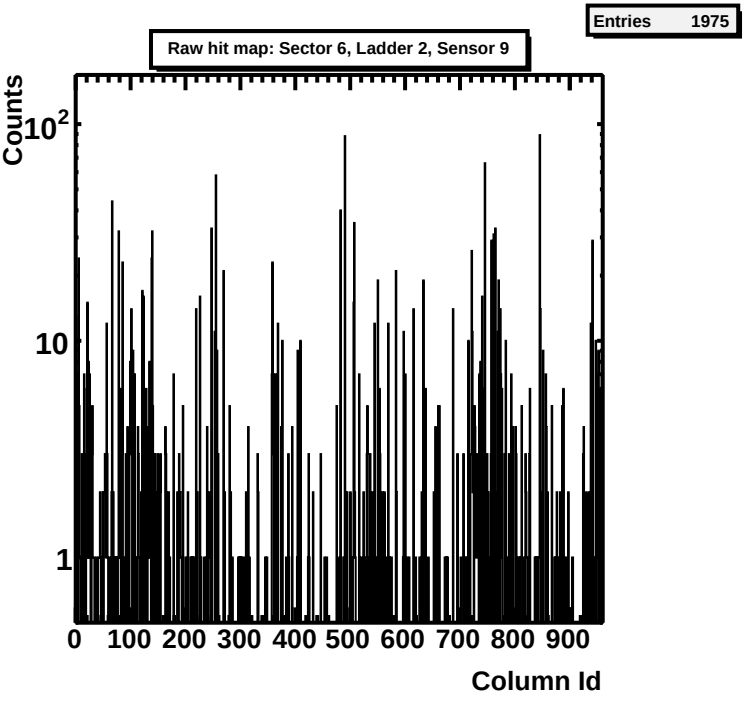
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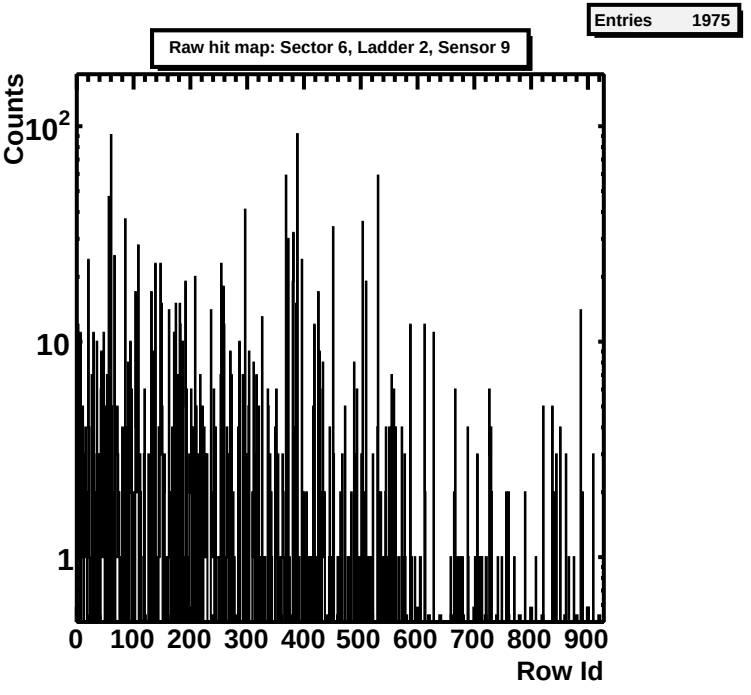
Counts
Column Id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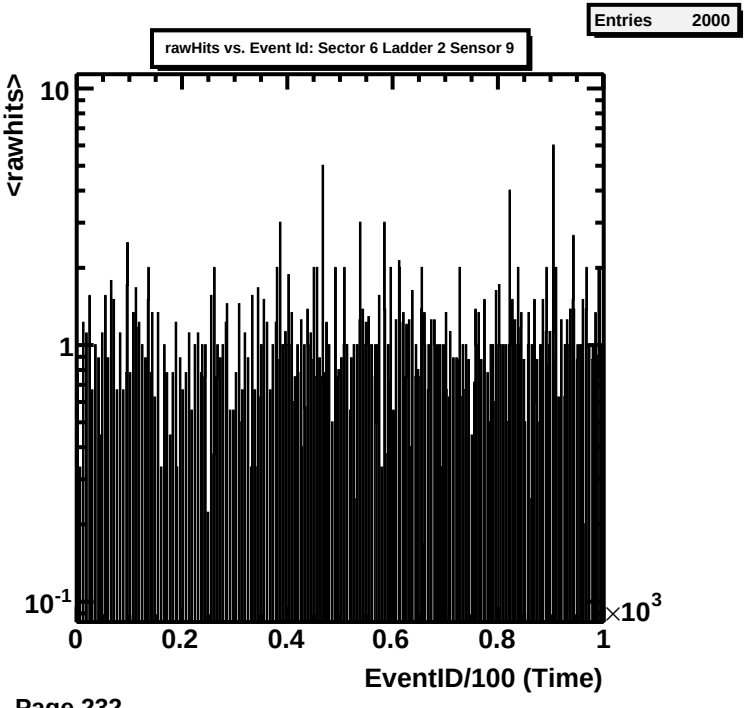
Row Id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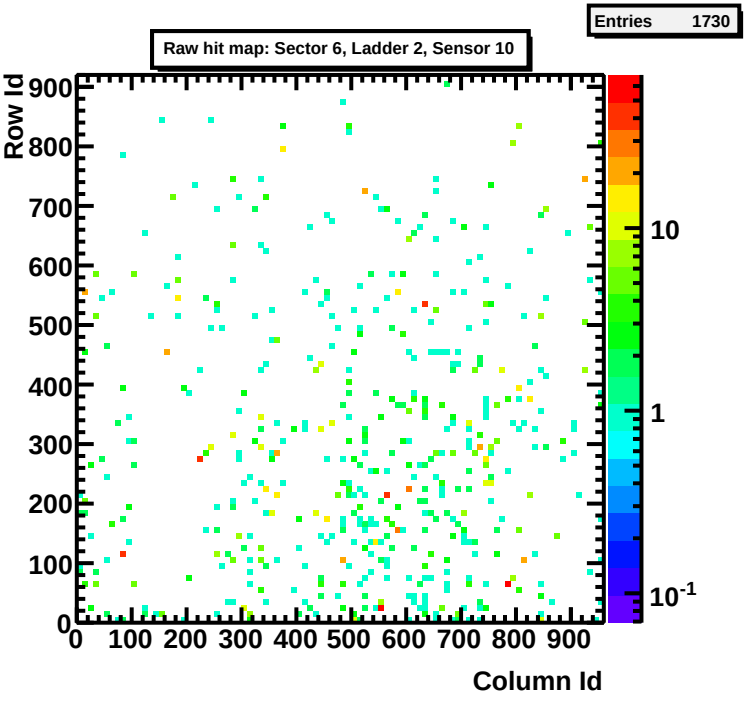
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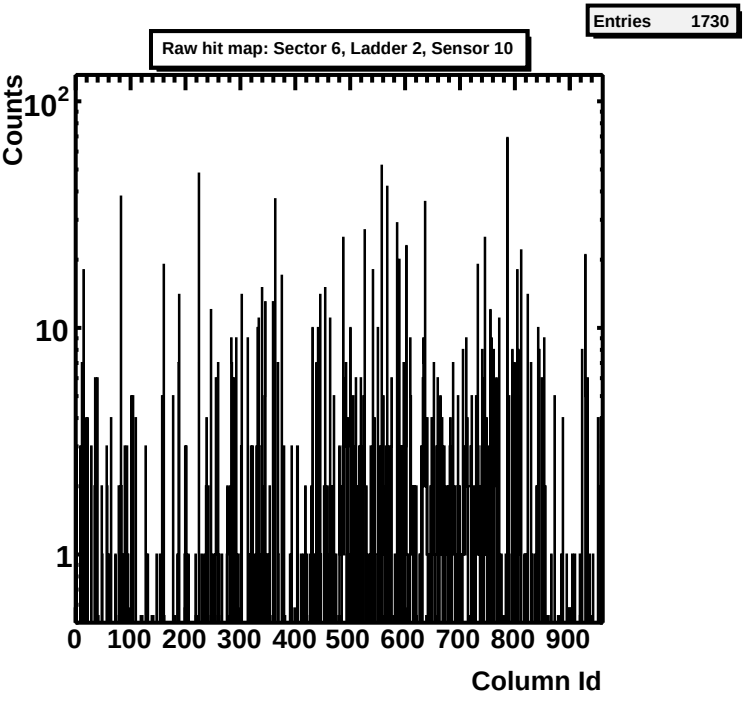
Row Id
Column Id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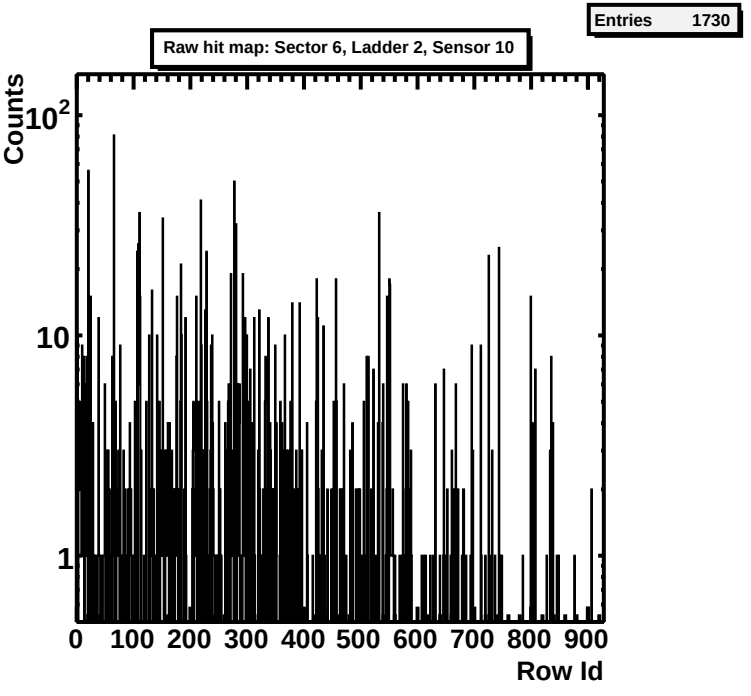
Counts
Column Id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Counts
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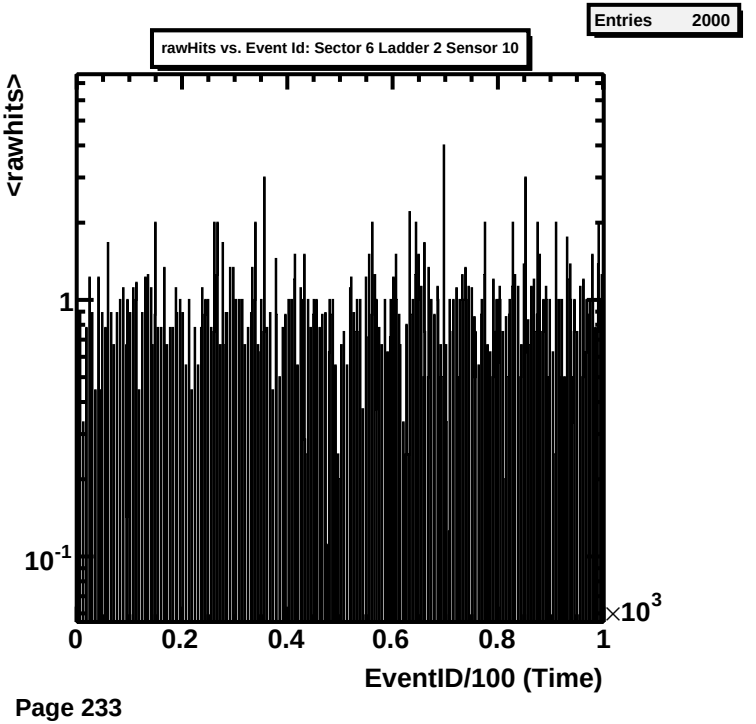
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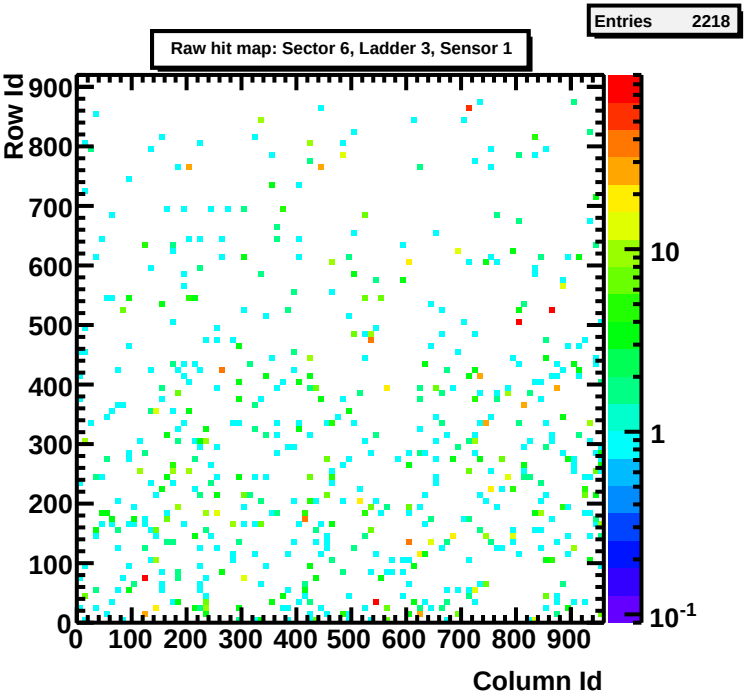
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Row Id
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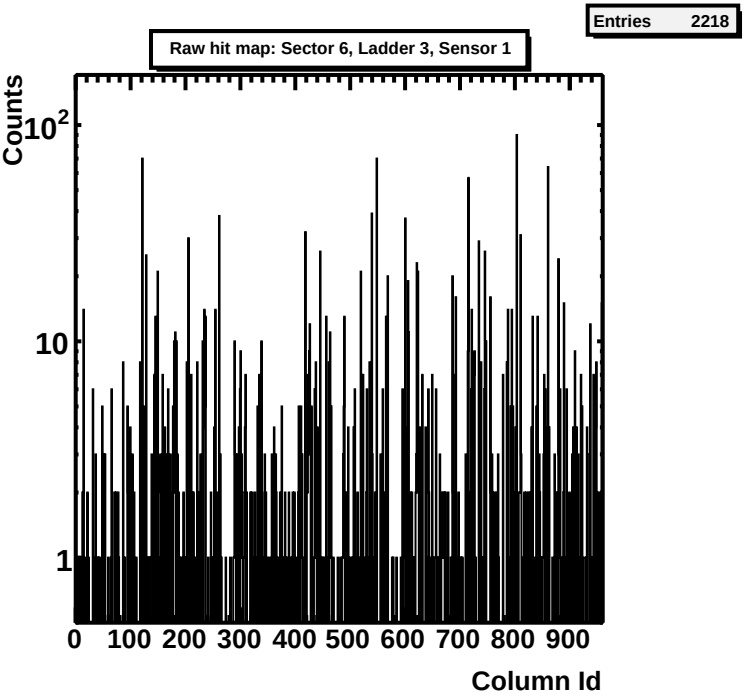
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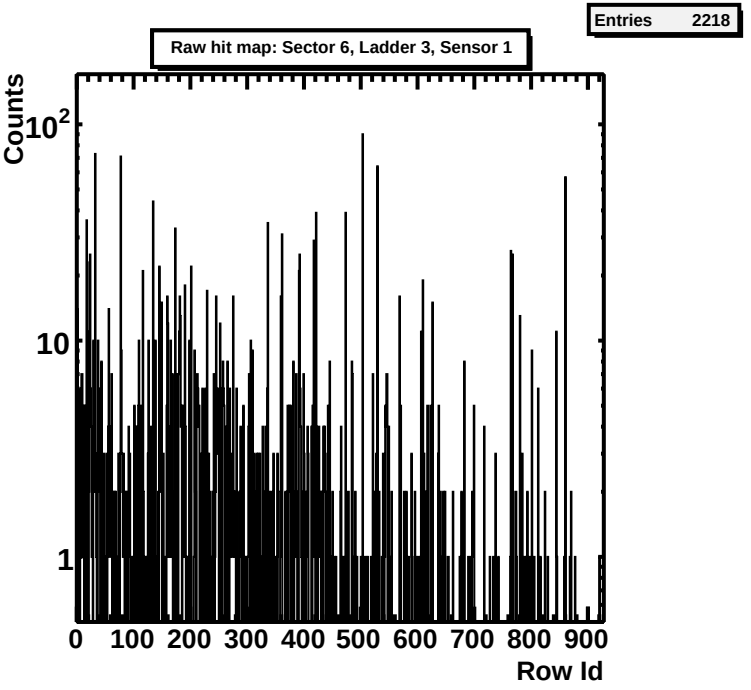
Column Id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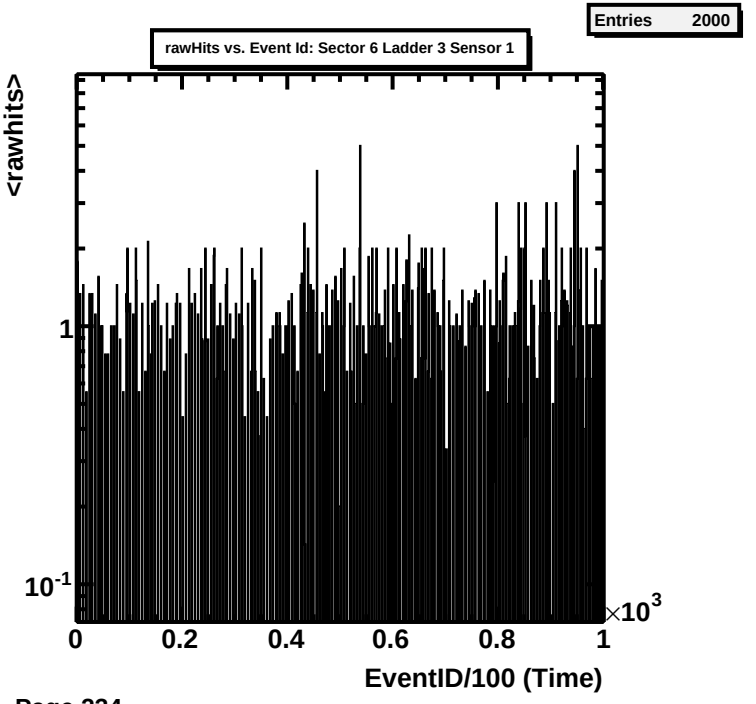
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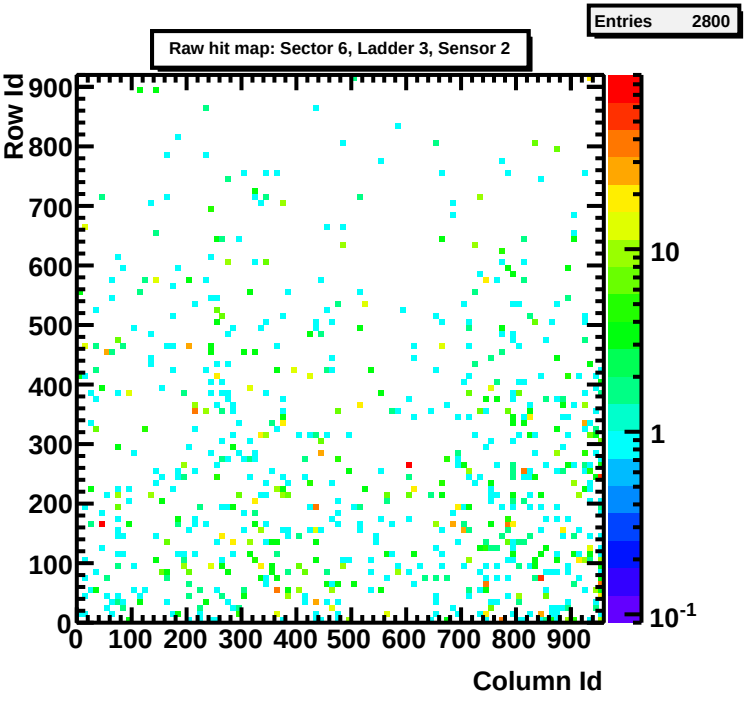
EventID/100 (Time)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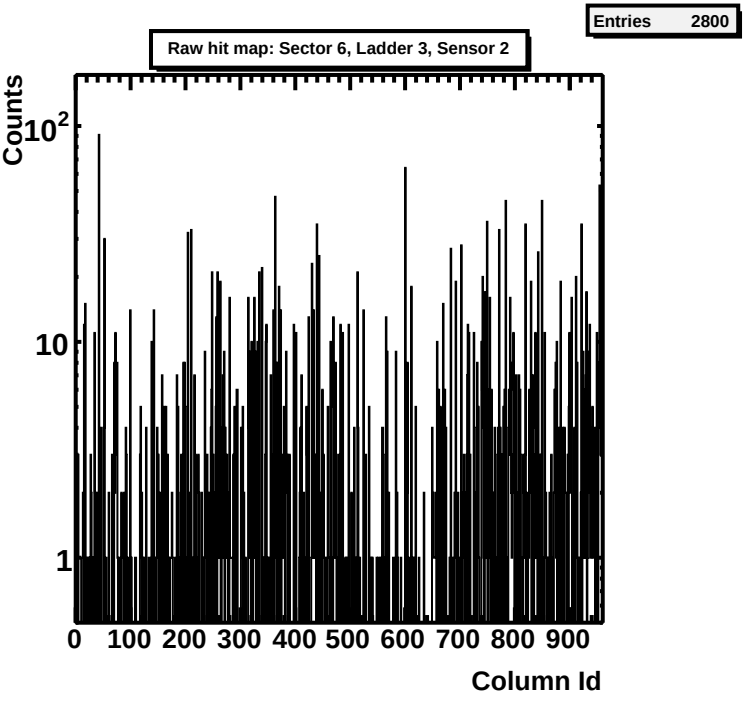
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Counts
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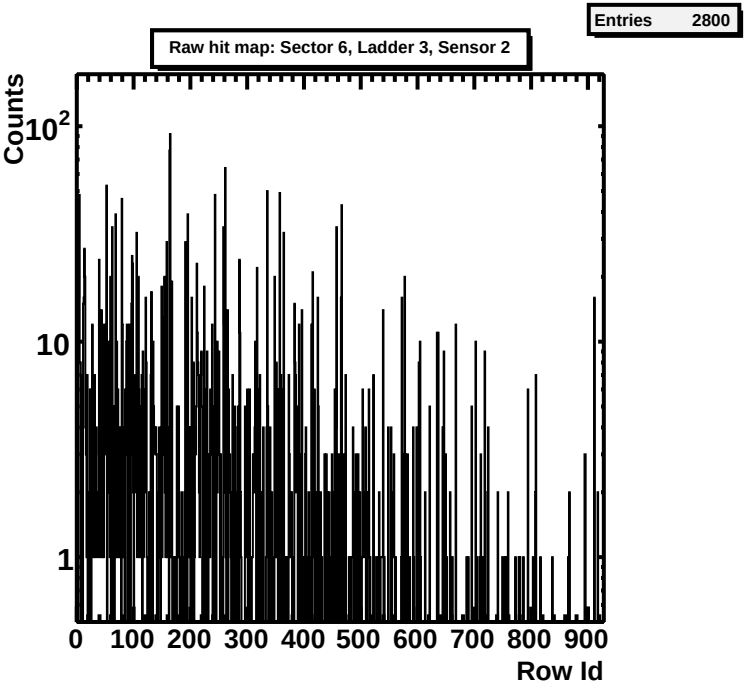
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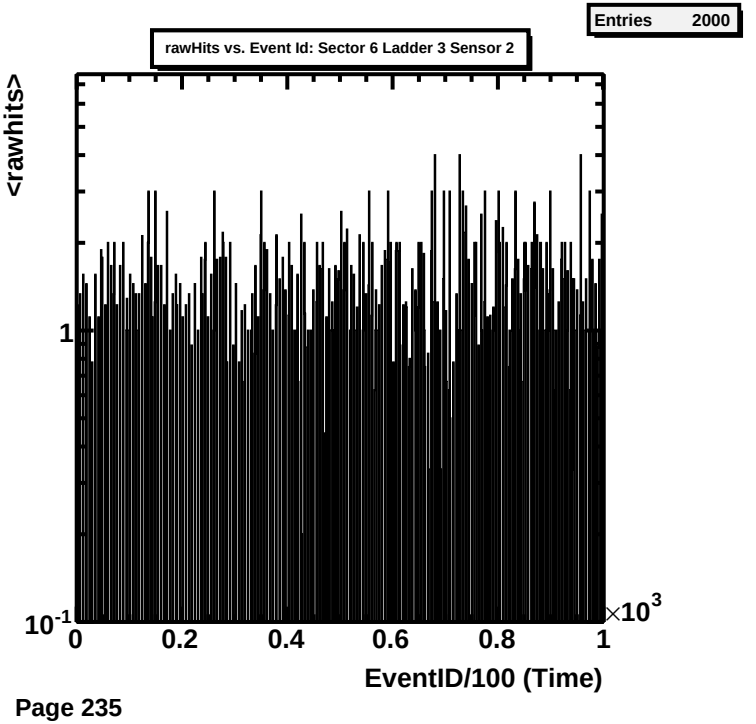
Row Id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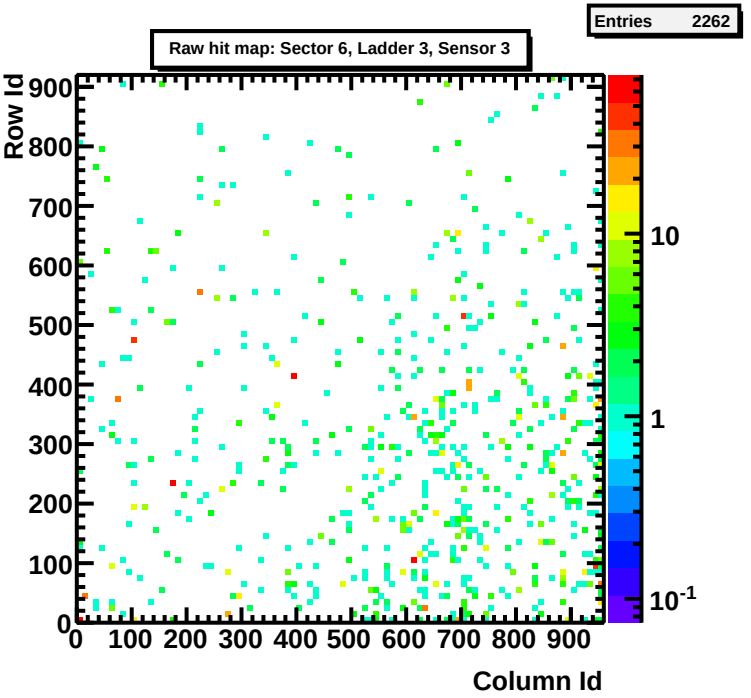
EventID/100 (Time)


Entries 2262
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Row Id
Column Id
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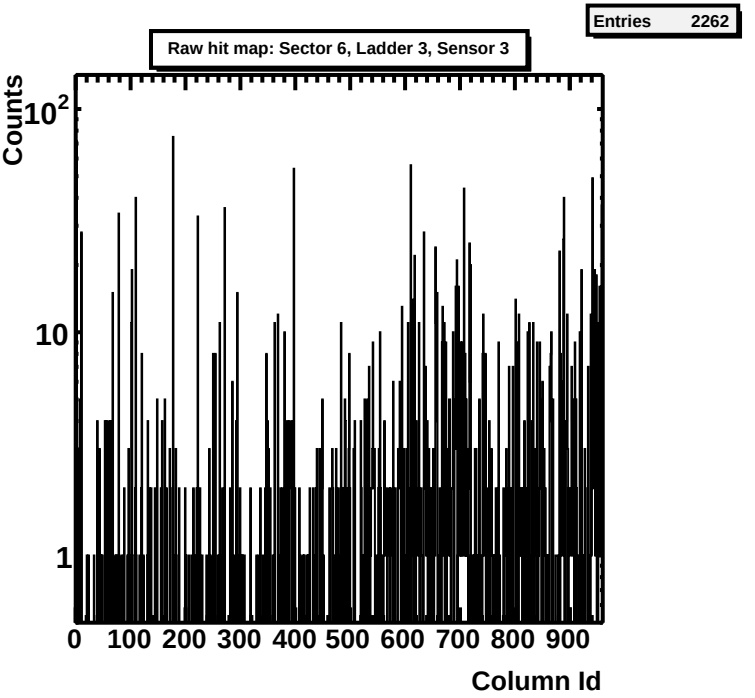
10
1
10^{-1}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10^2
10
1
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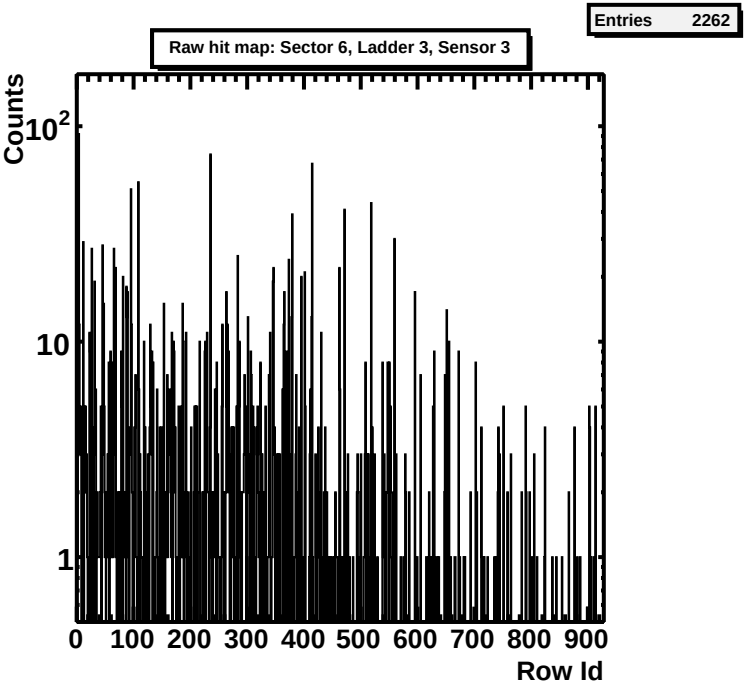
Column Id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Counts
10^2
10
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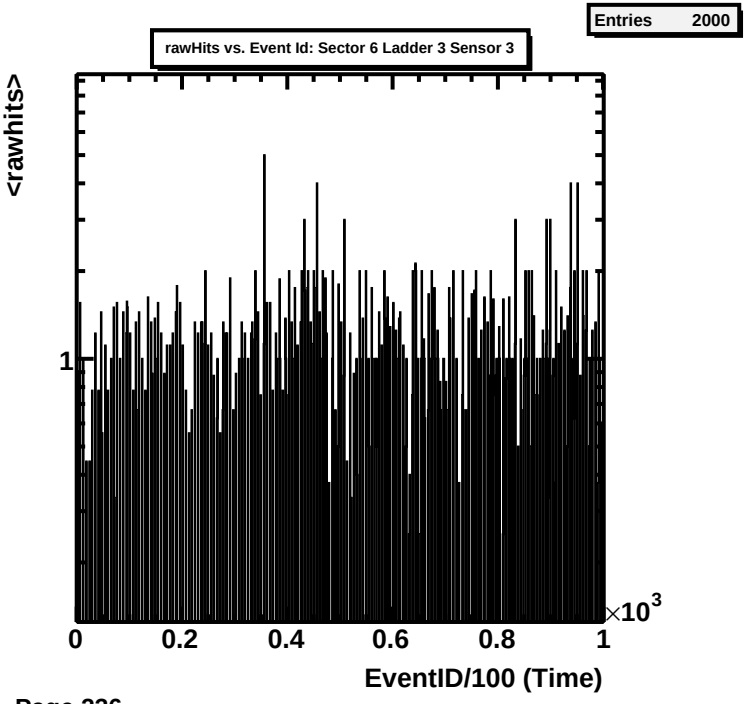
Entries 2000
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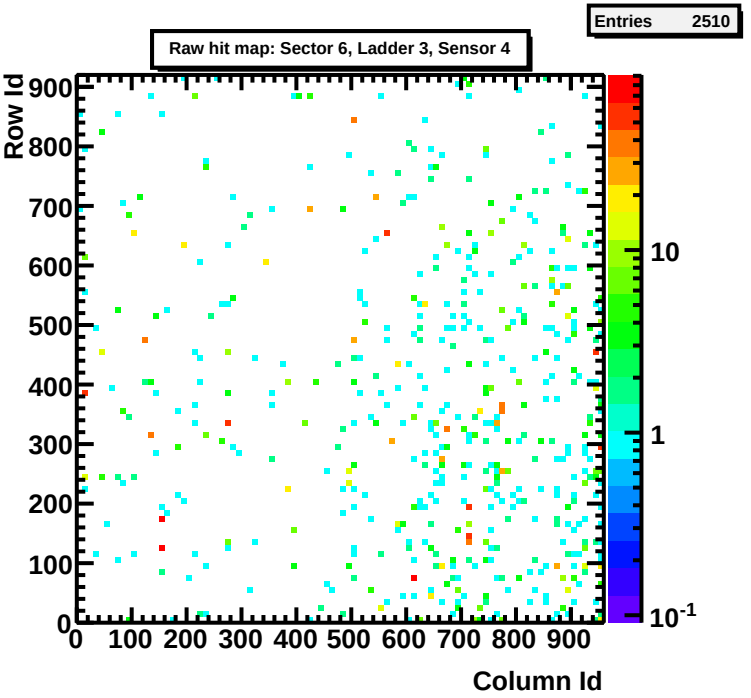
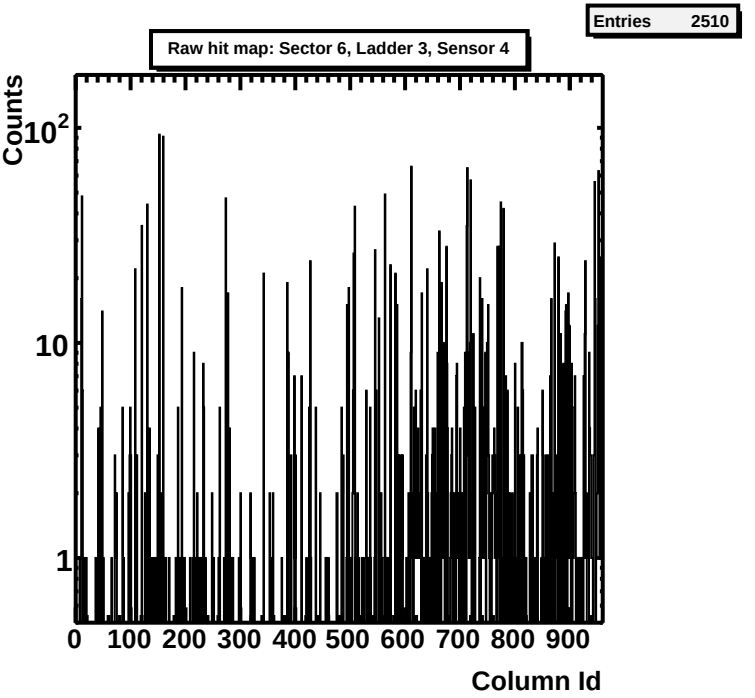
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2510
Raw hit map: Sector 6, Ladder 3, Sensor 4
Row Id
Column Id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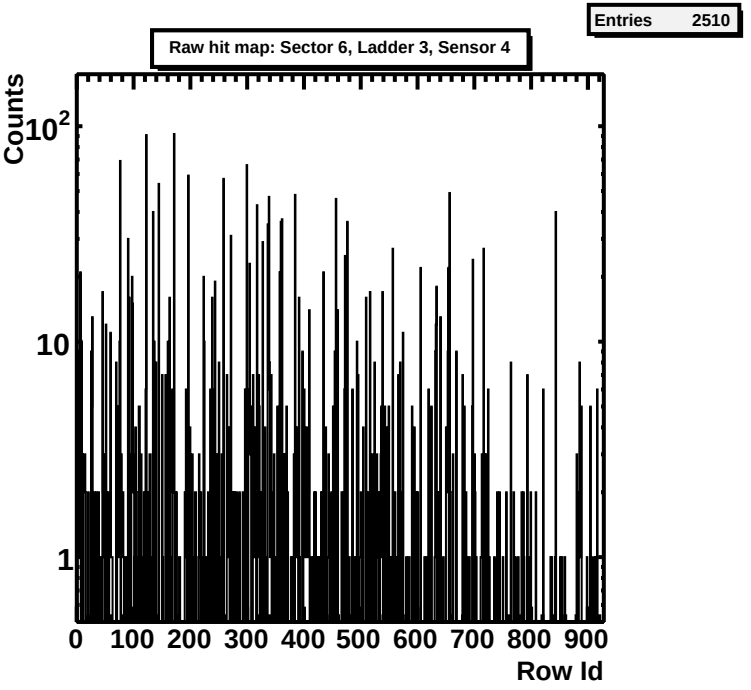
Counts
Column Id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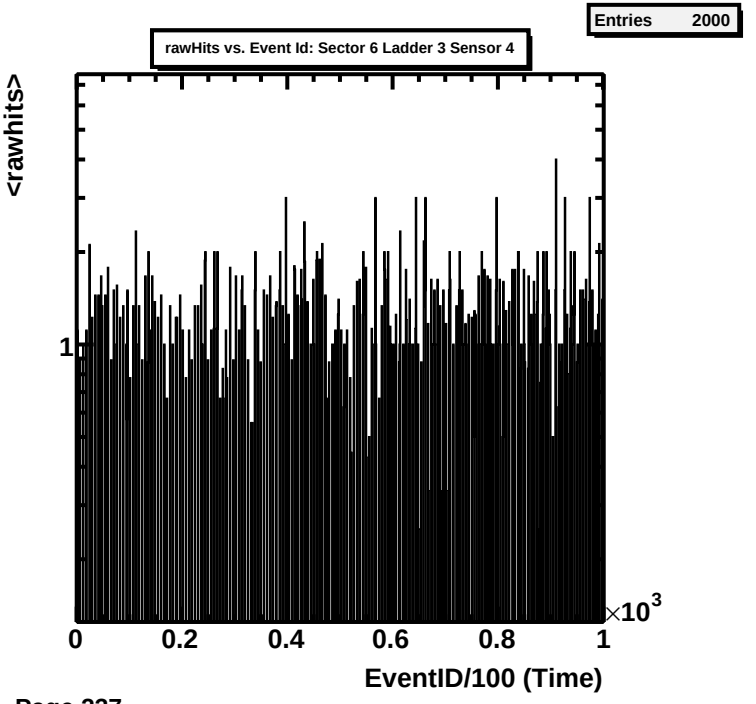
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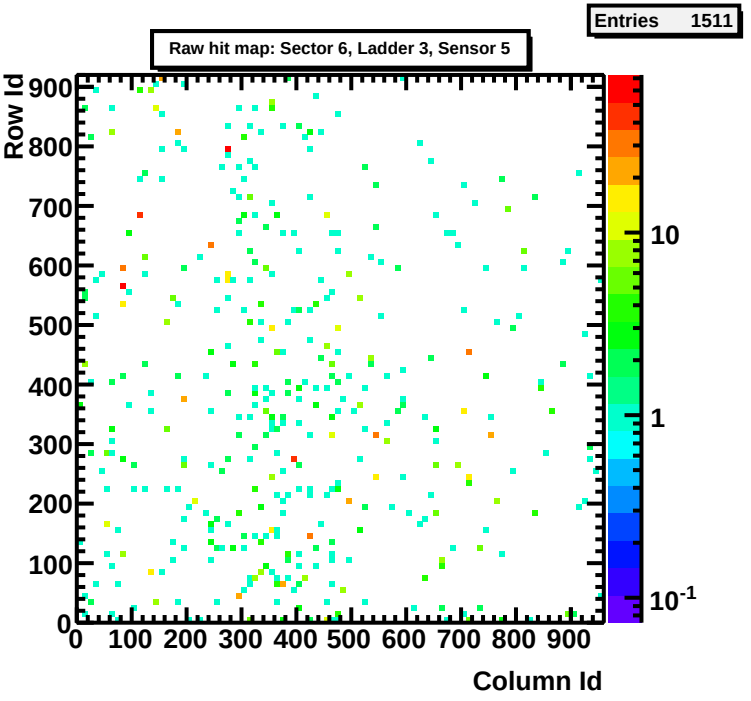
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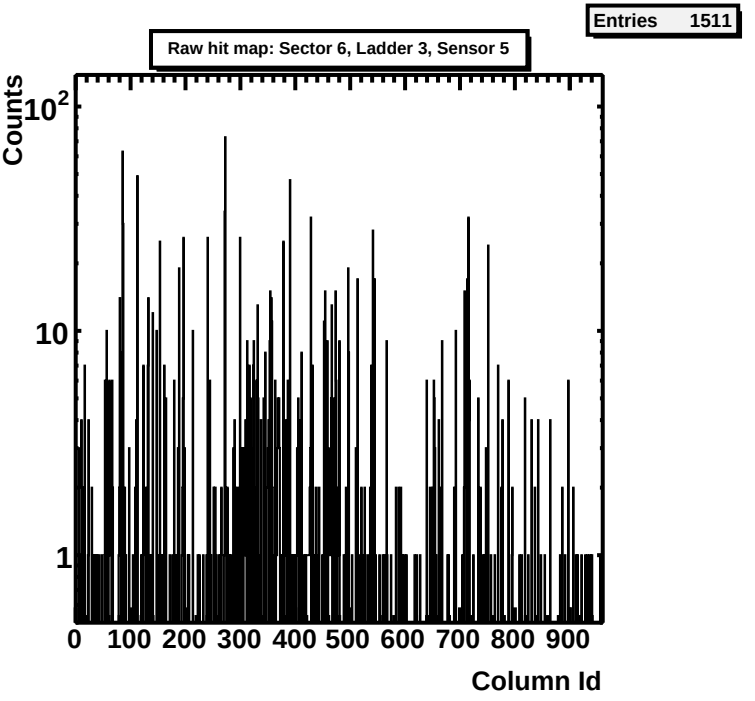
Row Id
Column Id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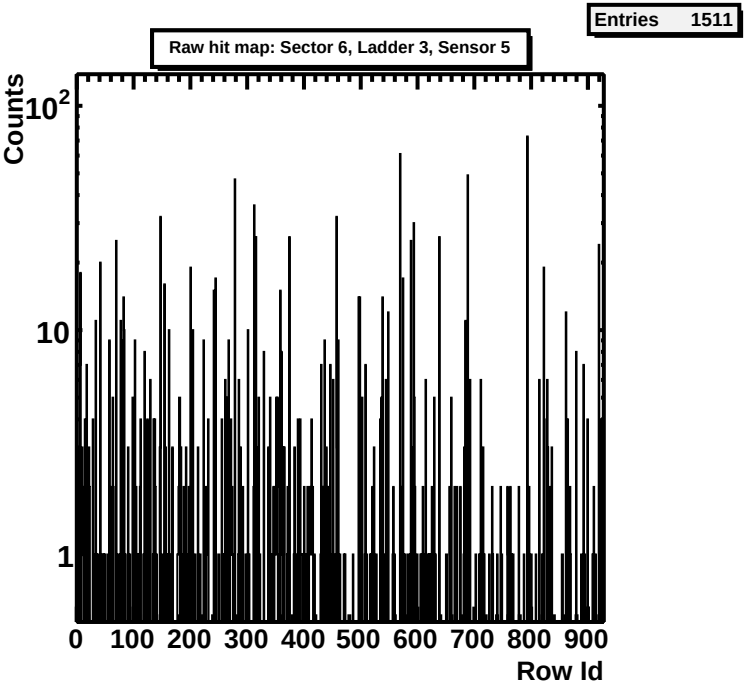
Counts
Column Id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Counts
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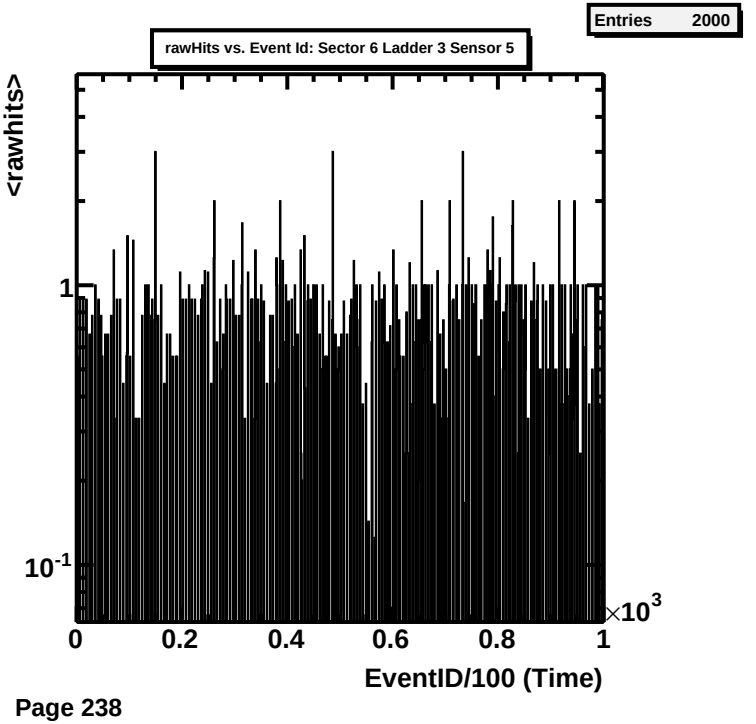
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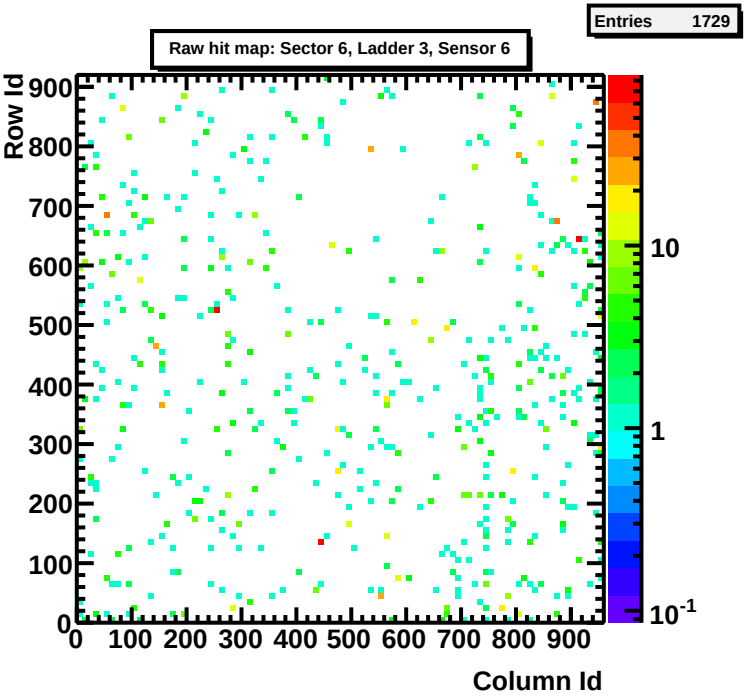
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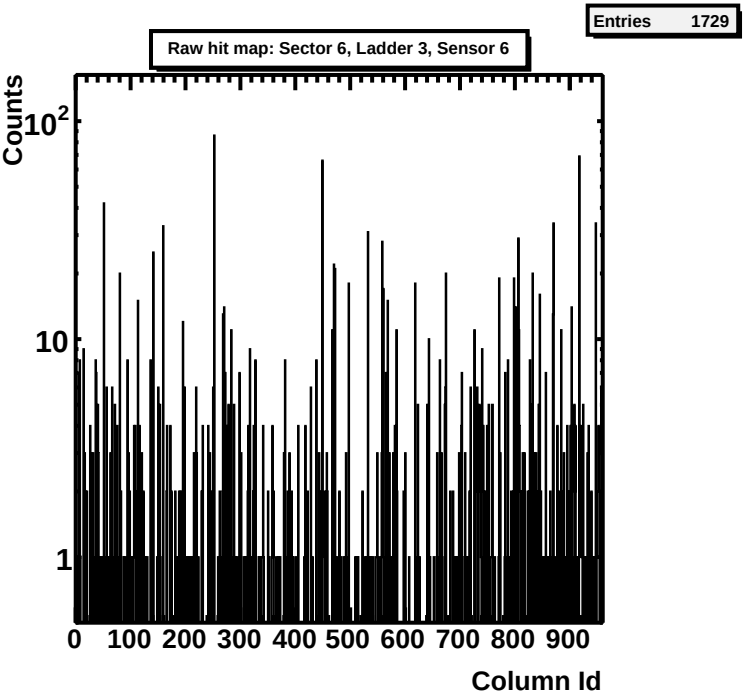
Row Id
Column Id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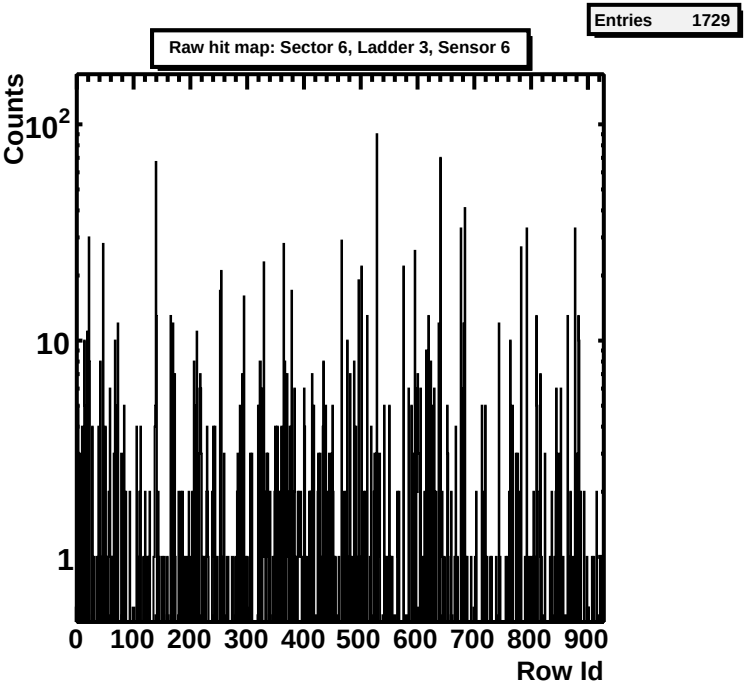
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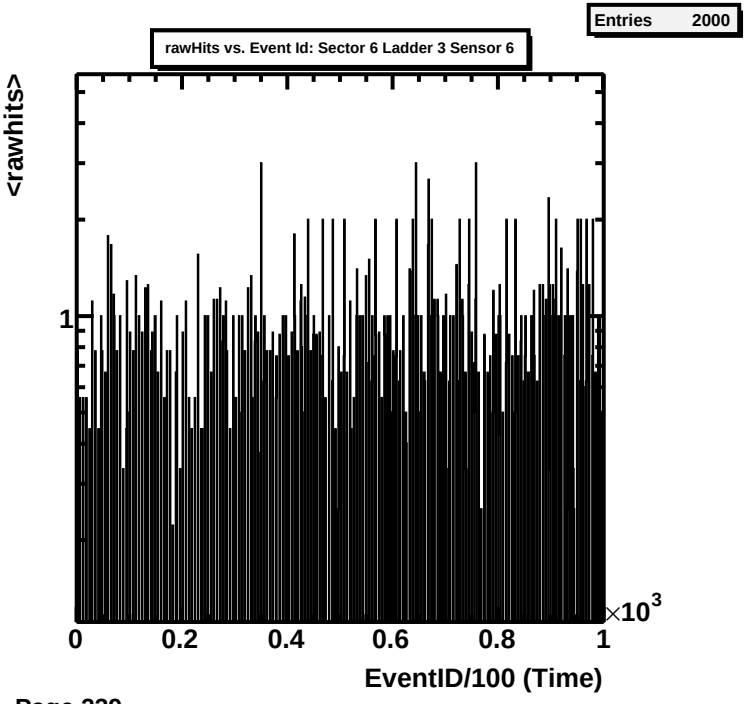
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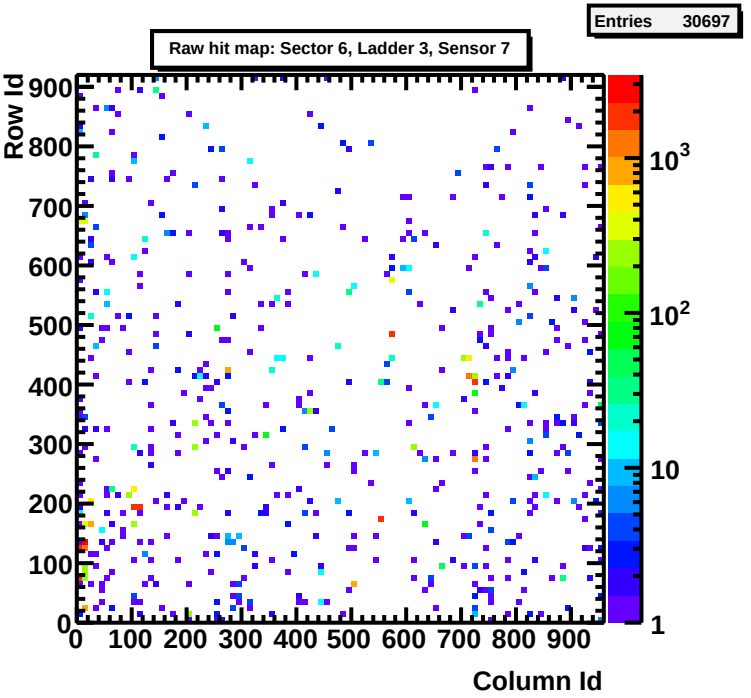
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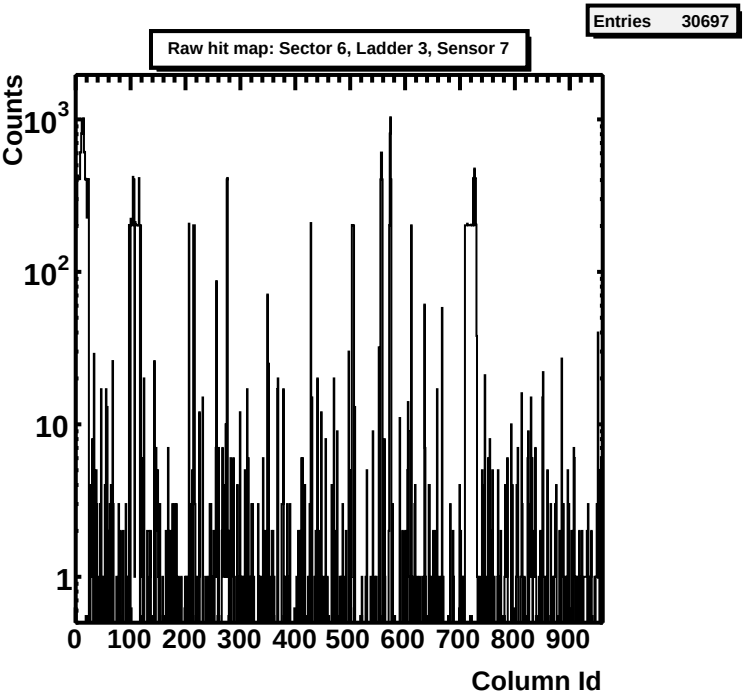
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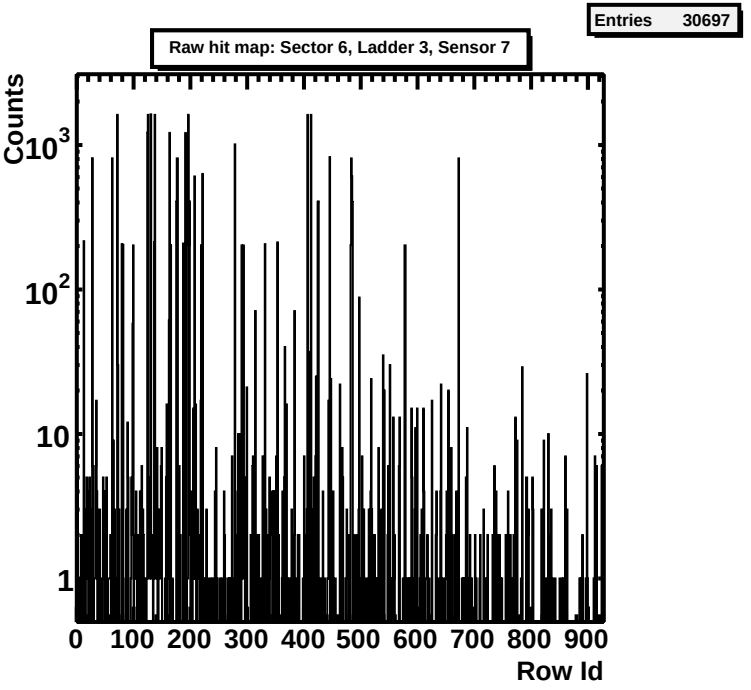
Column Id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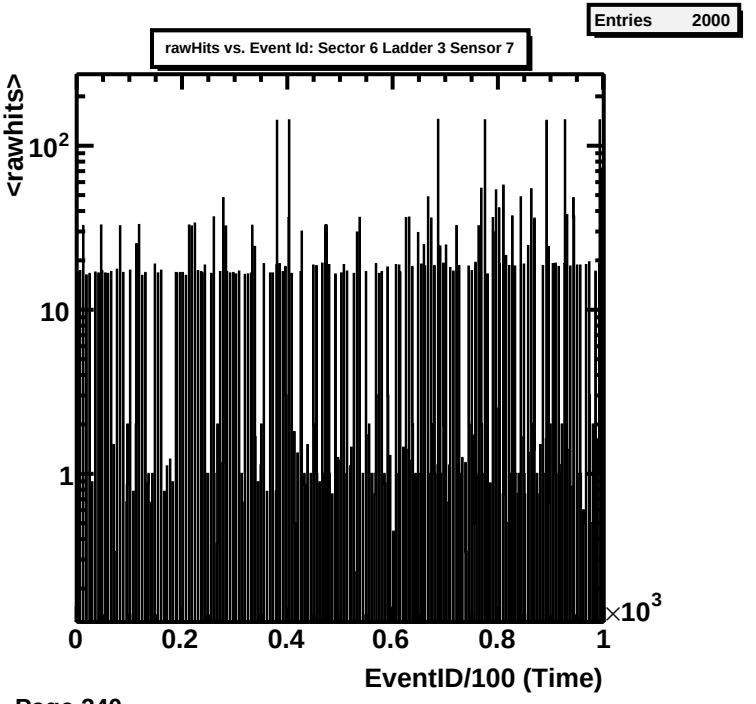
Counts
Row Id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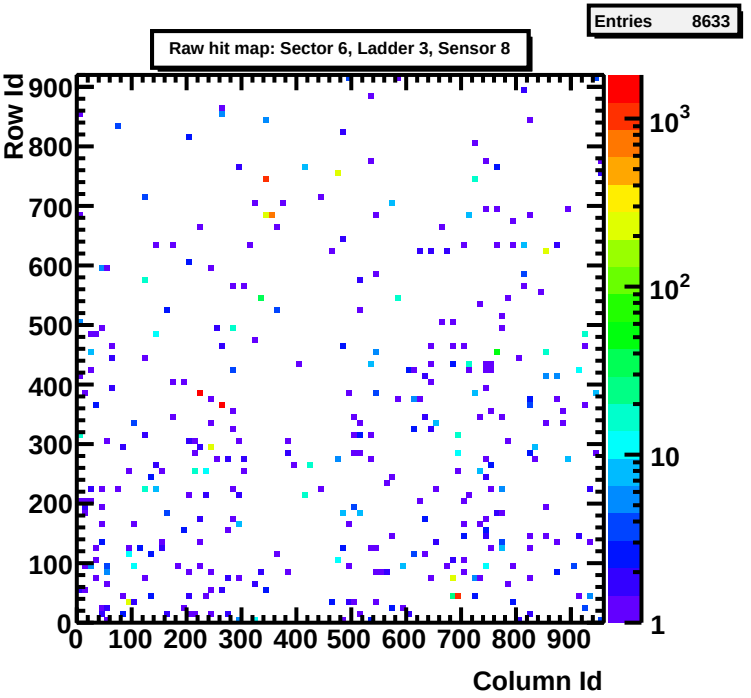
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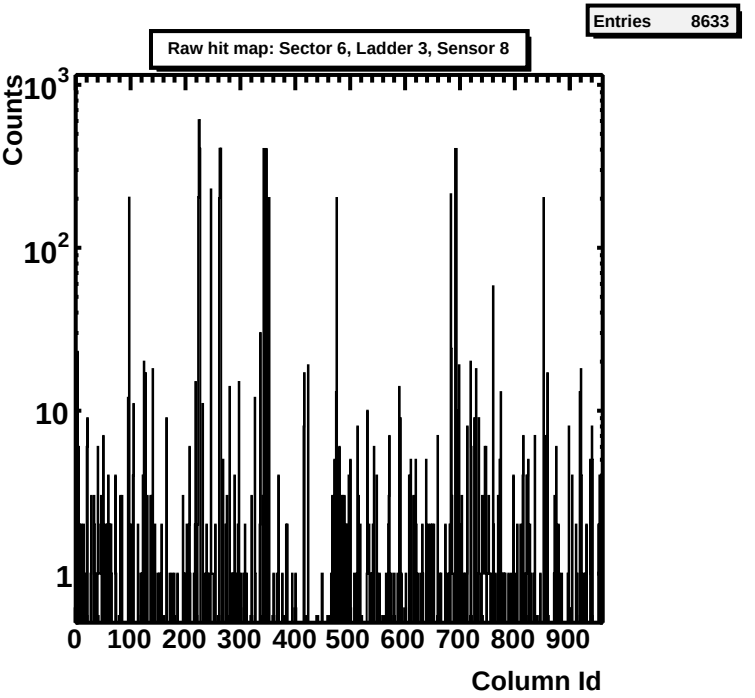
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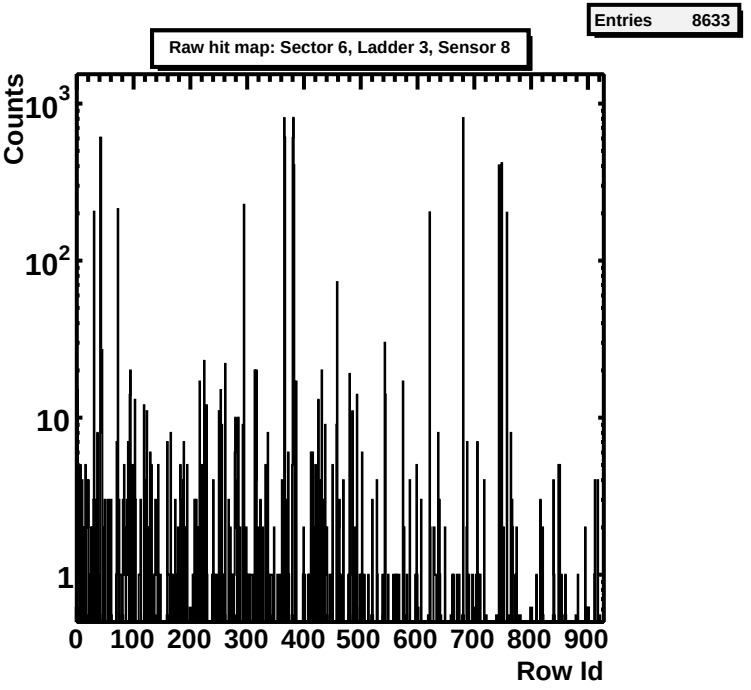
Column Id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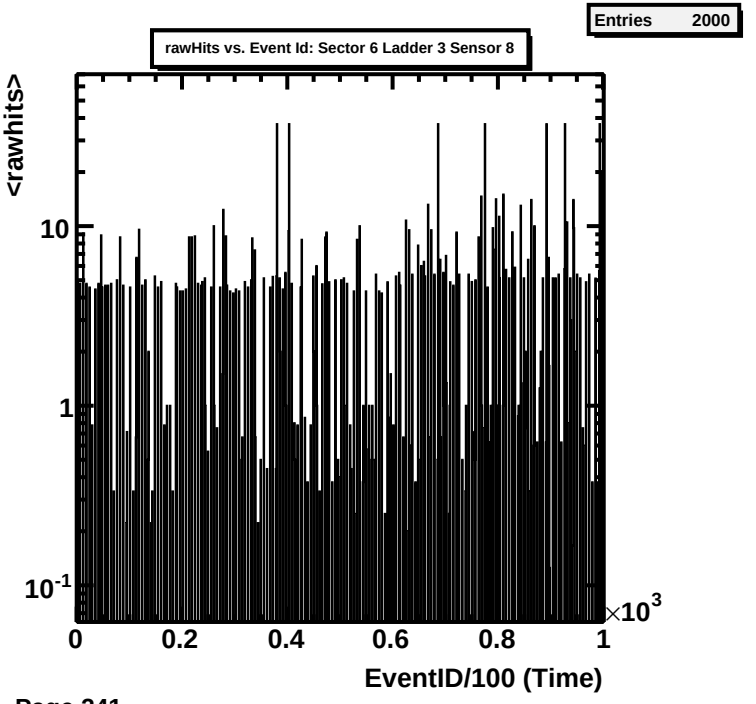
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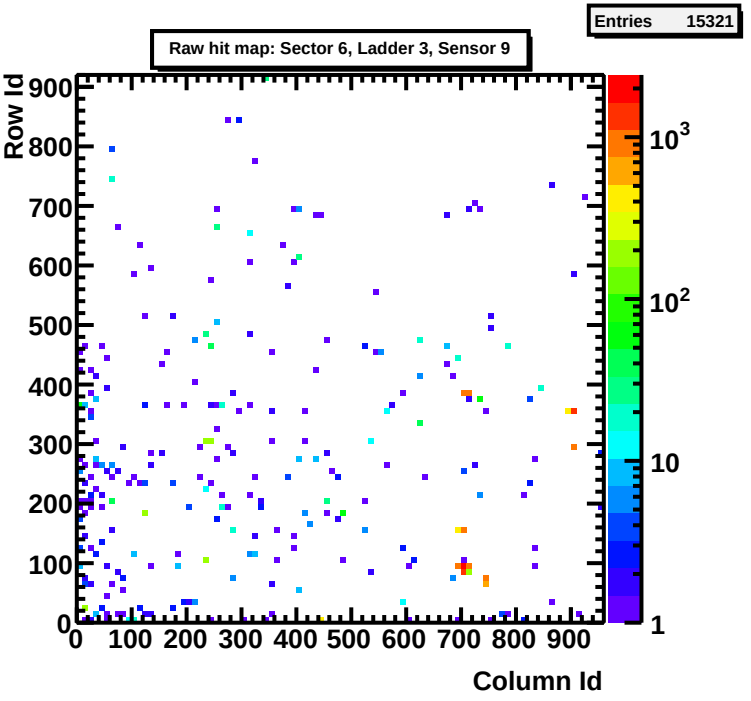
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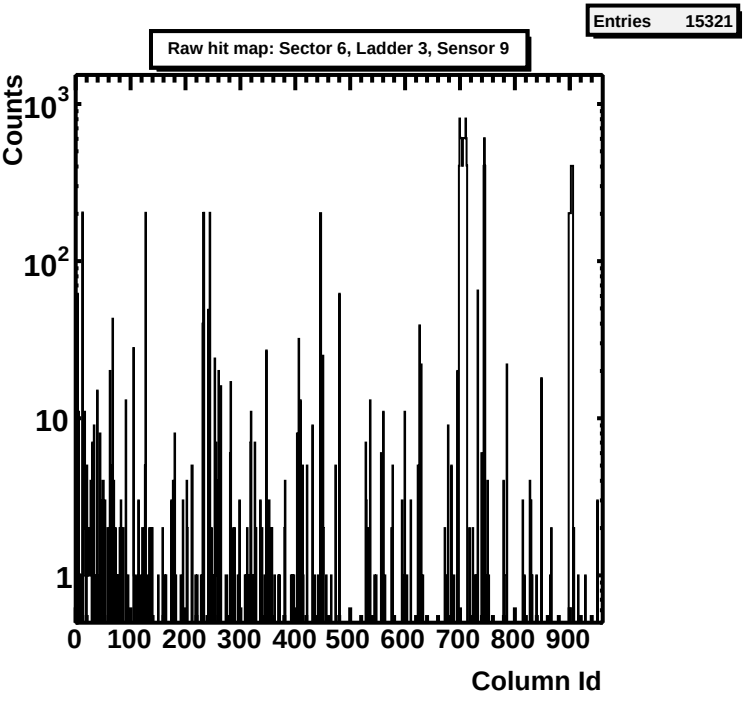
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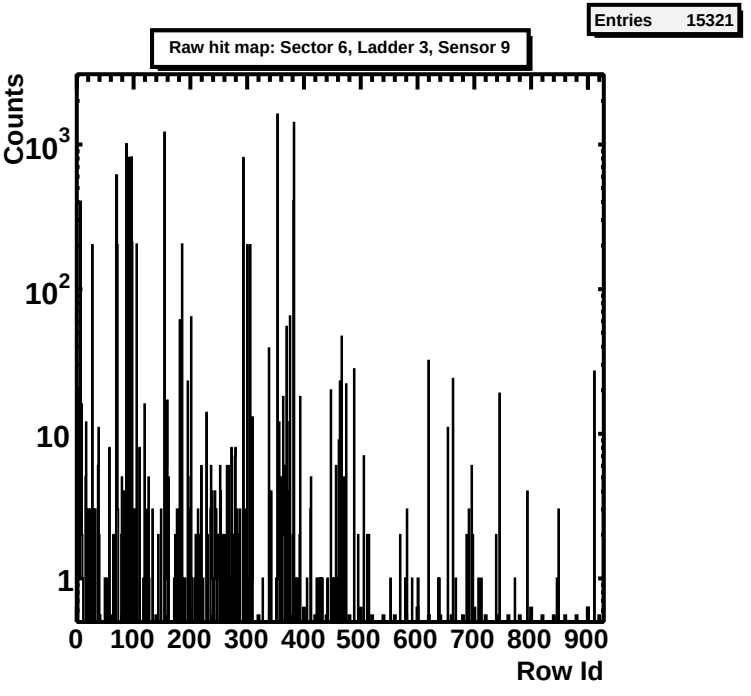
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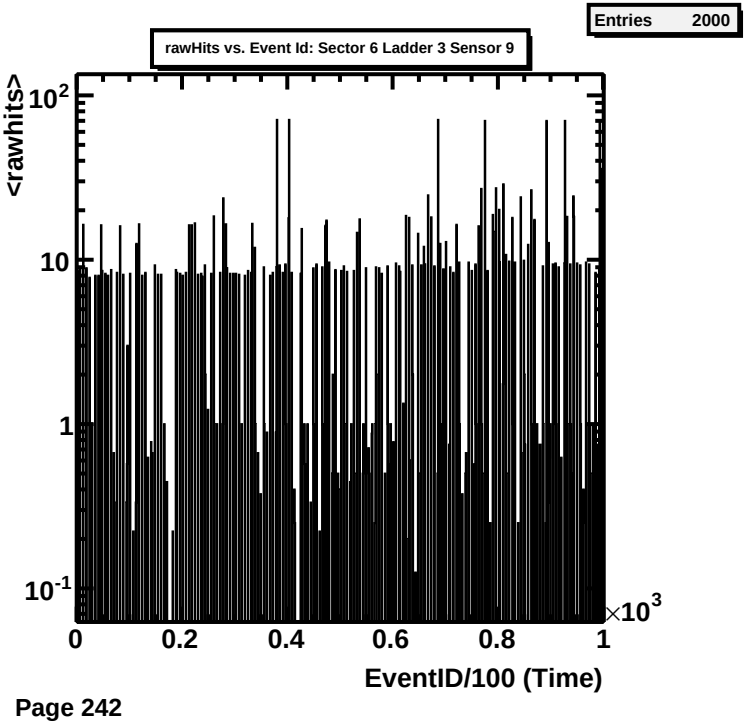
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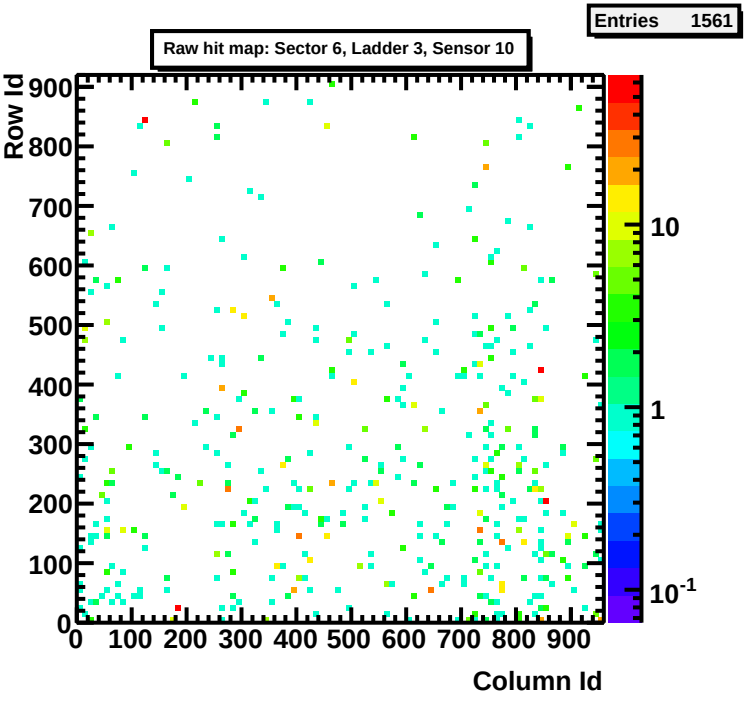
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Row Id
Column Id
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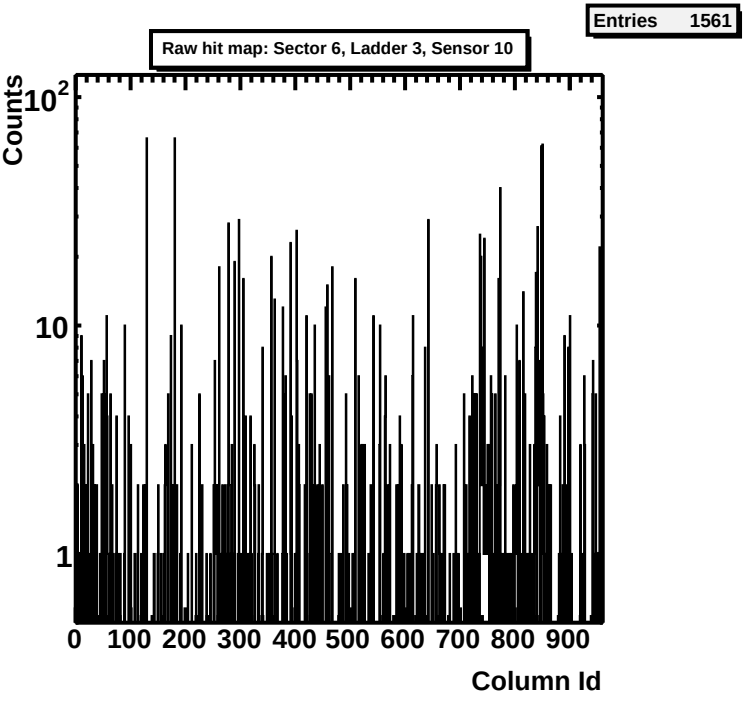
10
1
10^{-1}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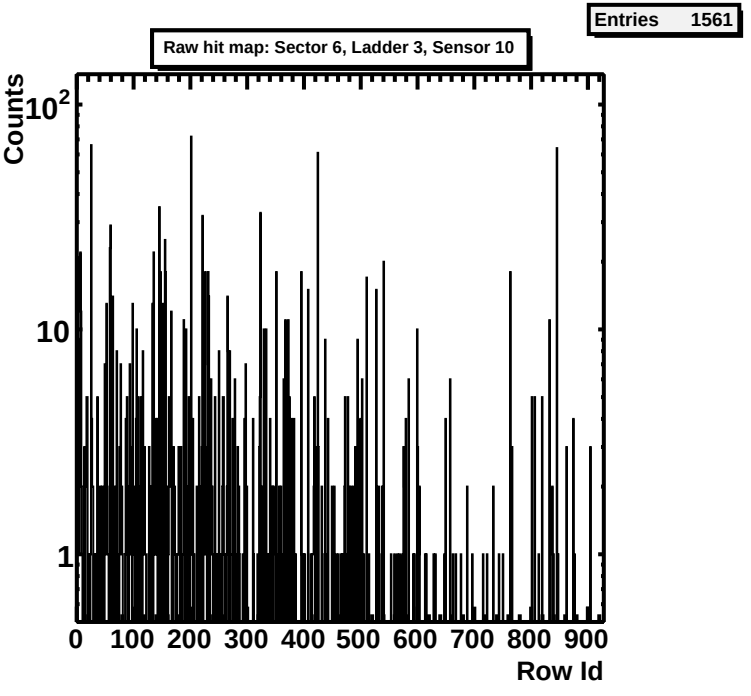
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10^2
10
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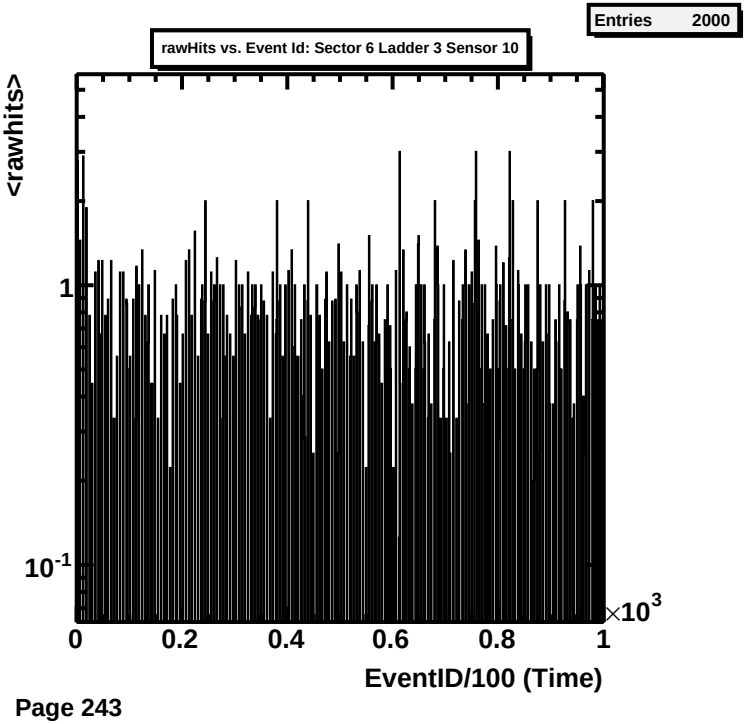
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10^{-1}
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$\times 10^3$
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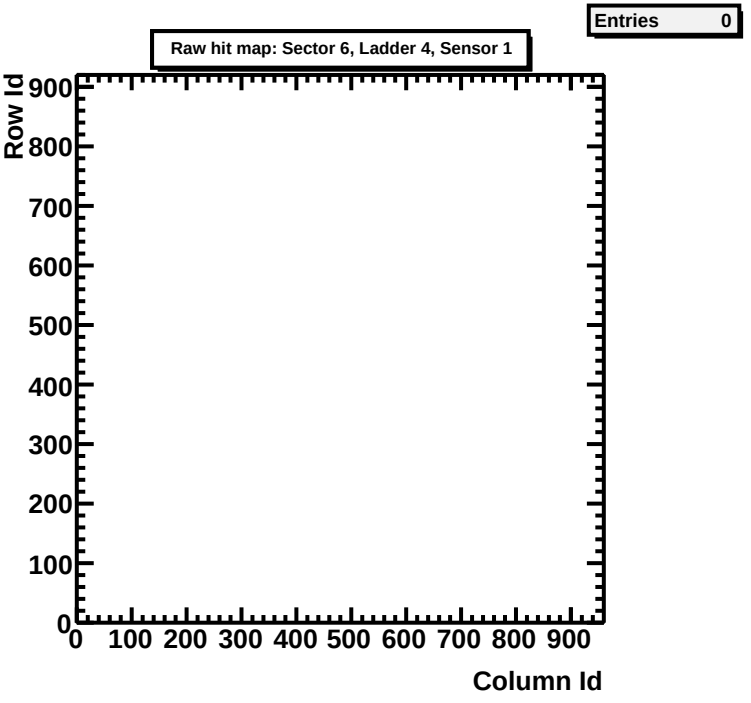
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Row Id
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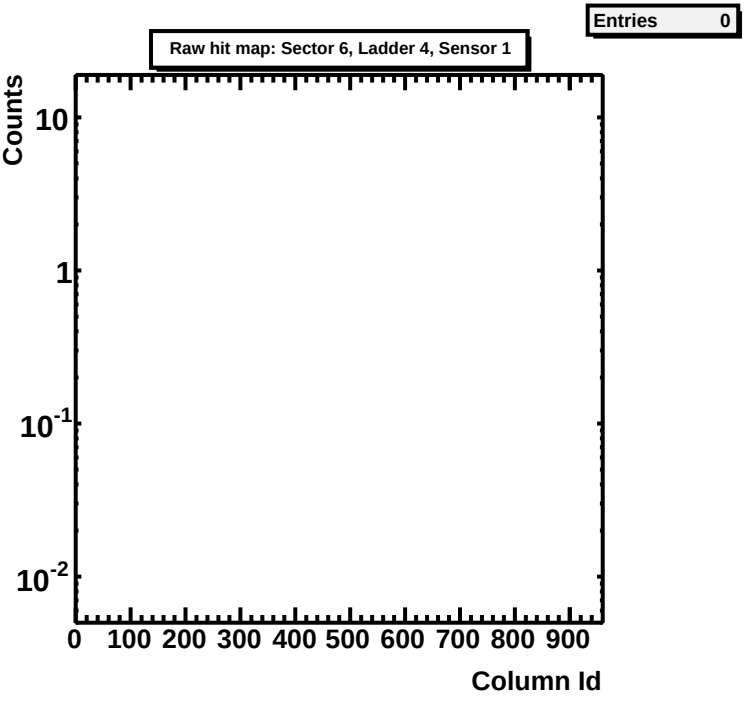
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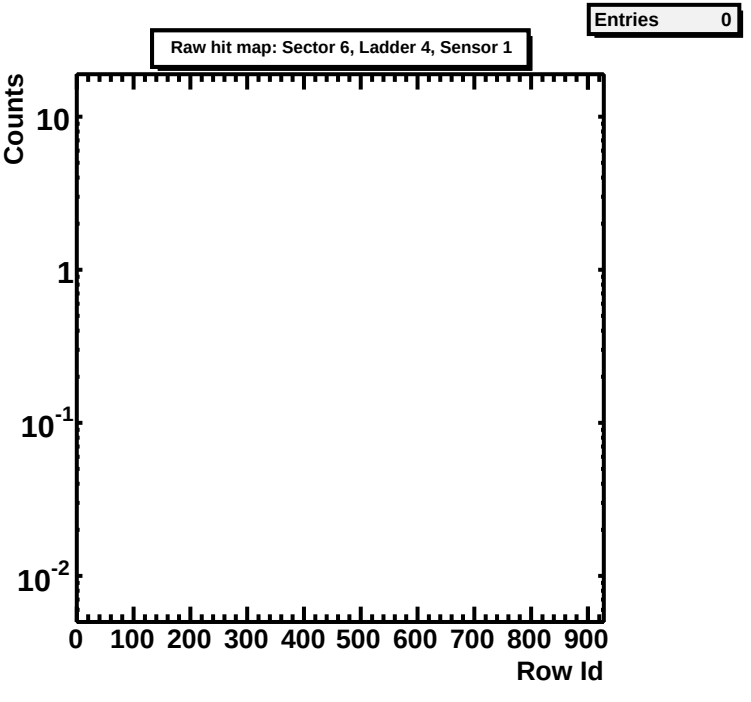
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Counts
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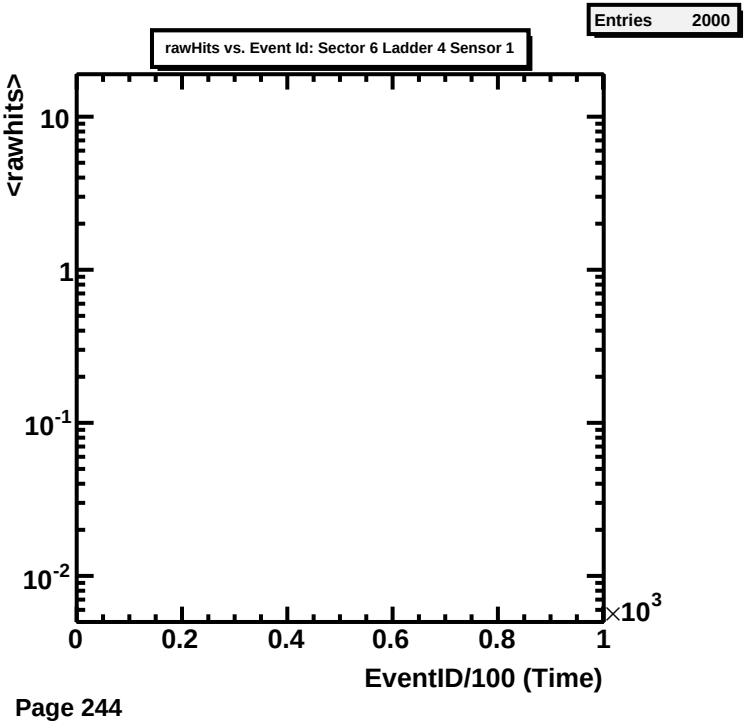
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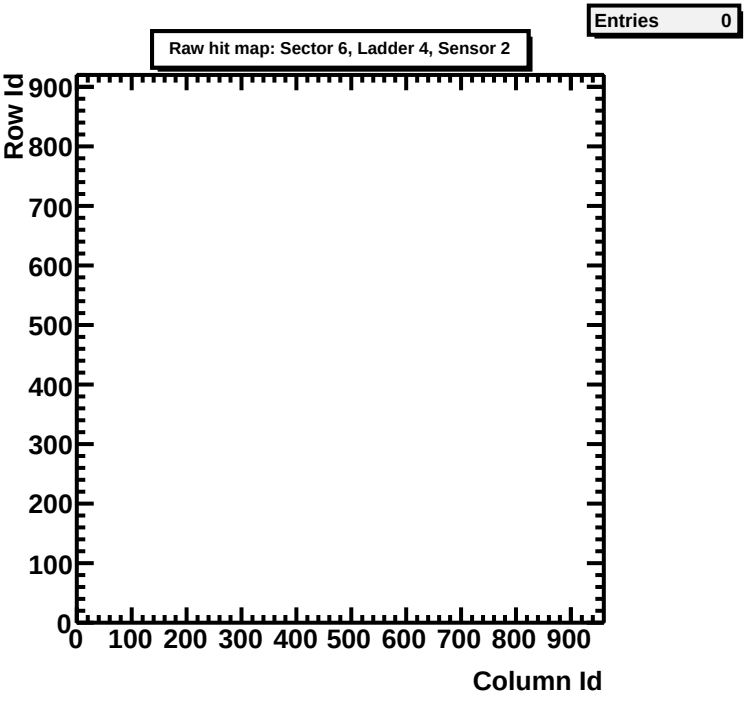
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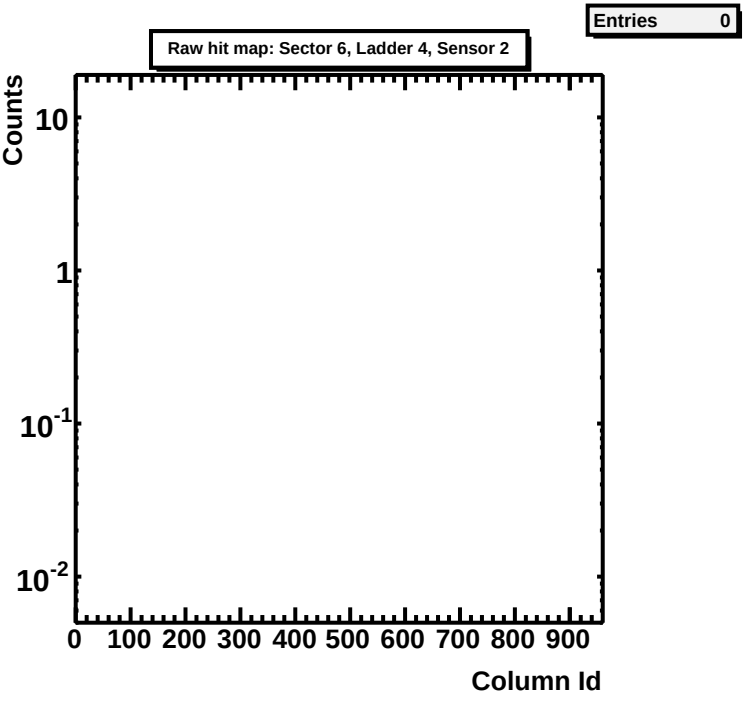
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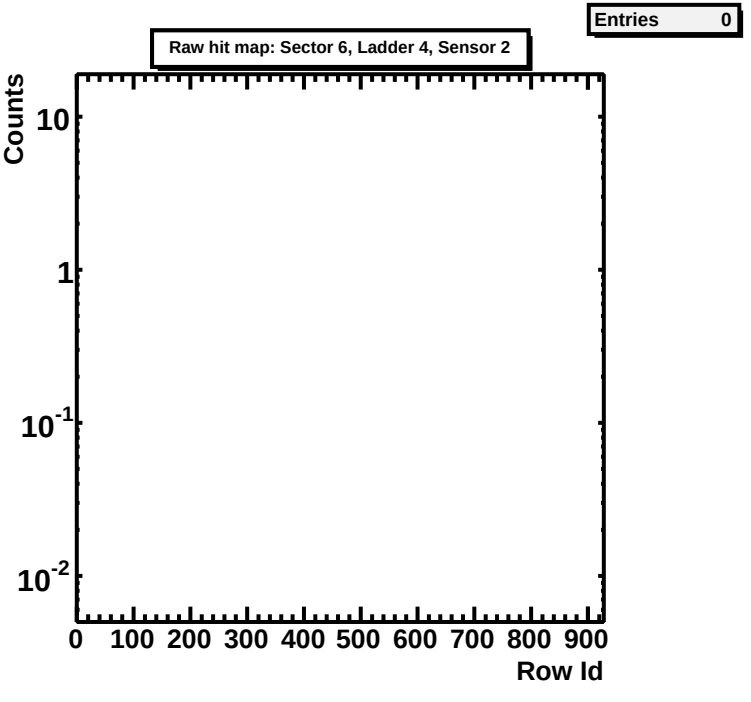
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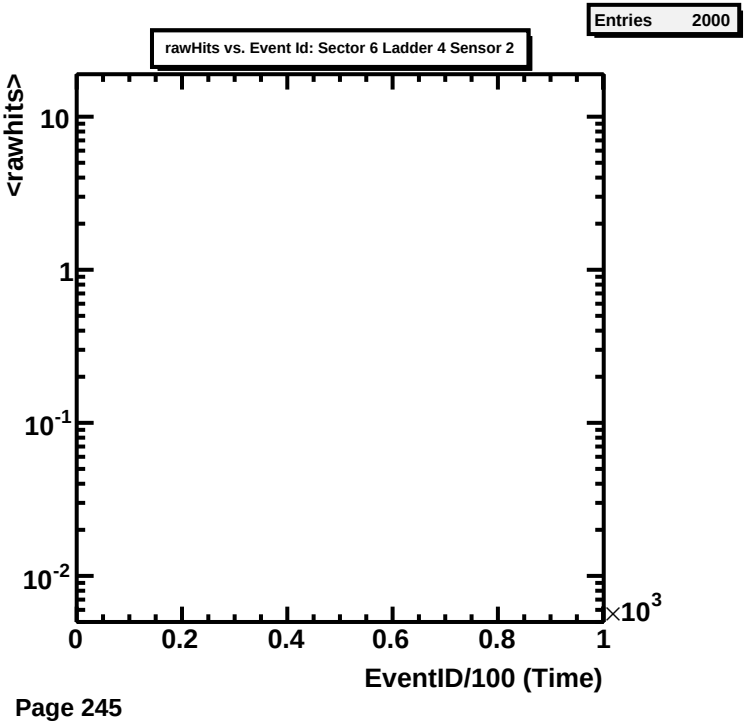
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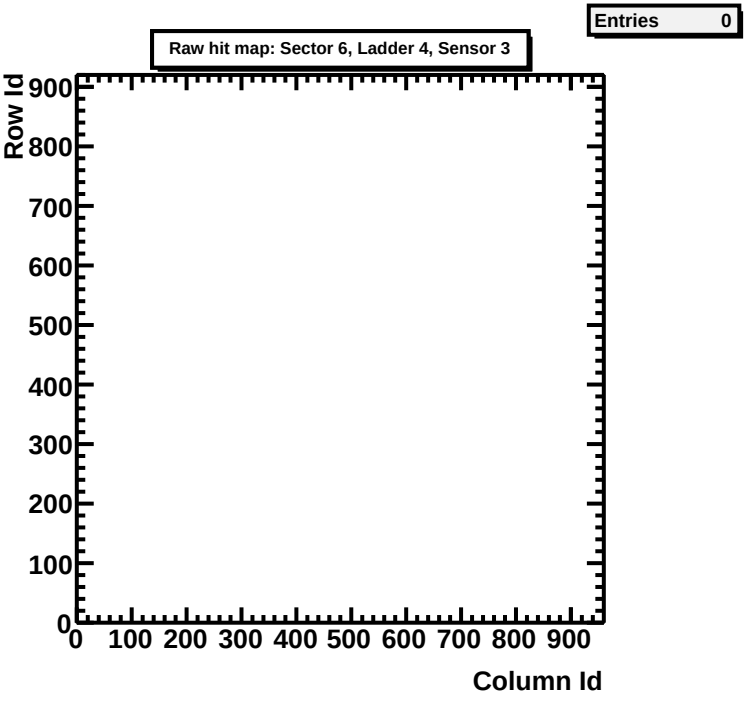
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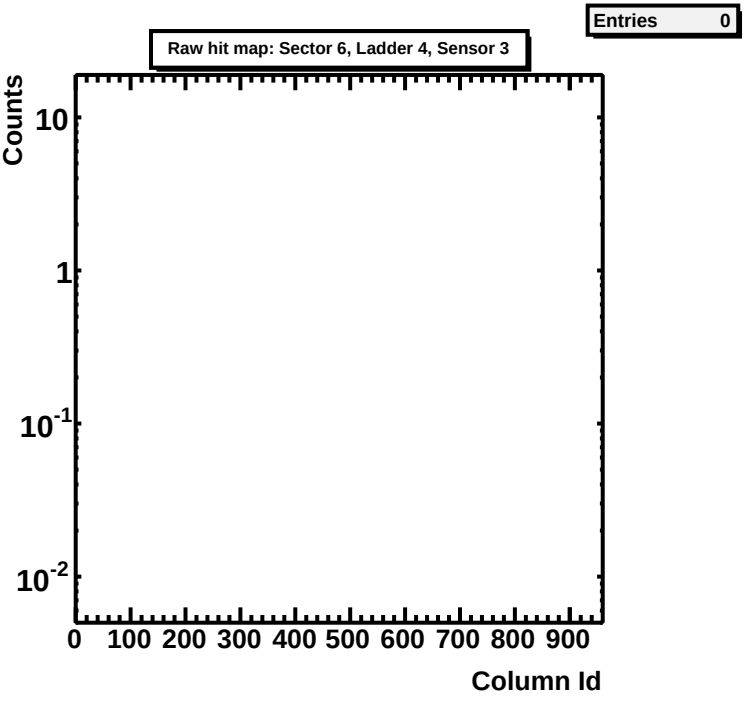
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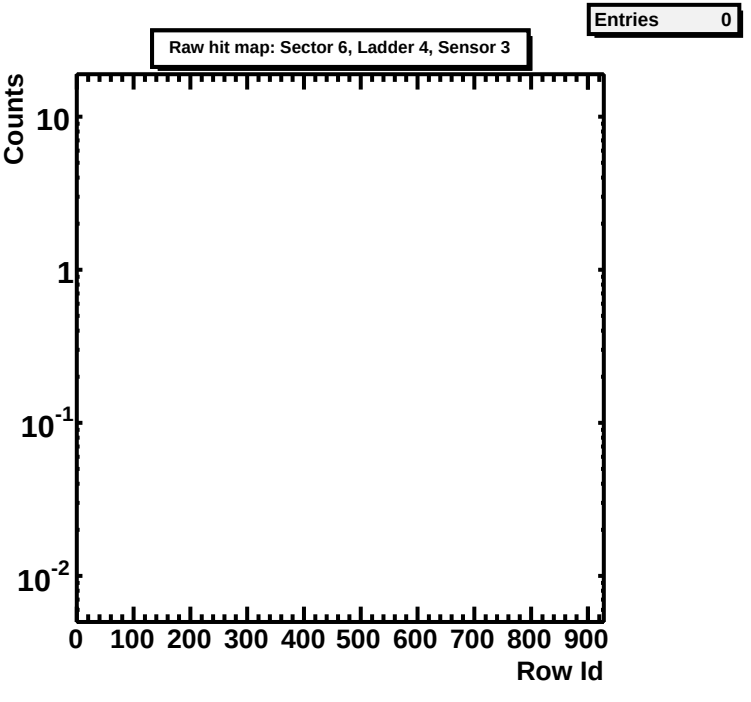
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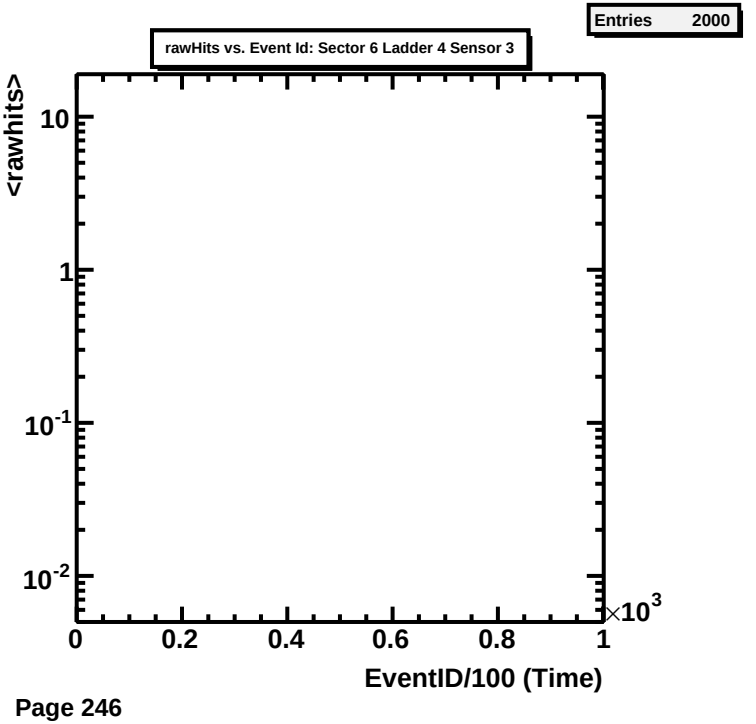
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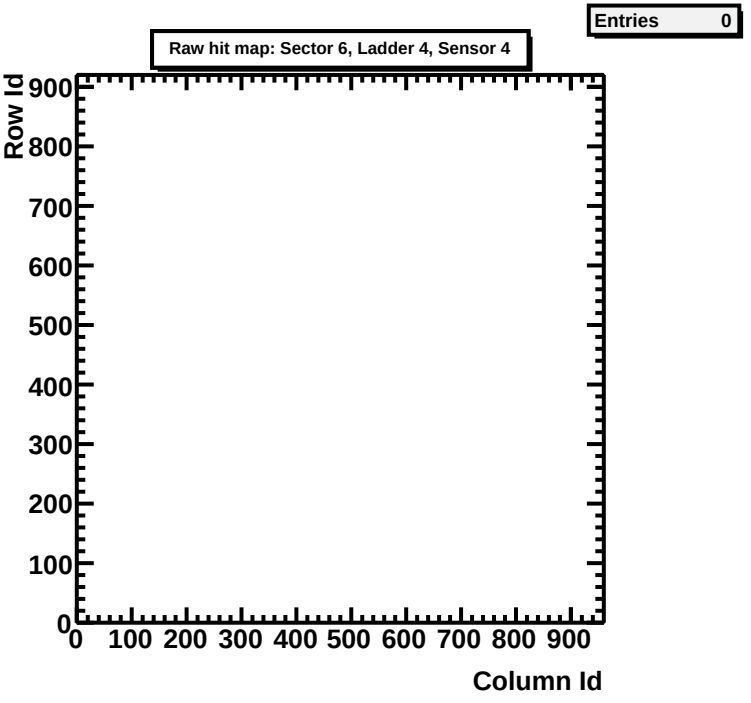
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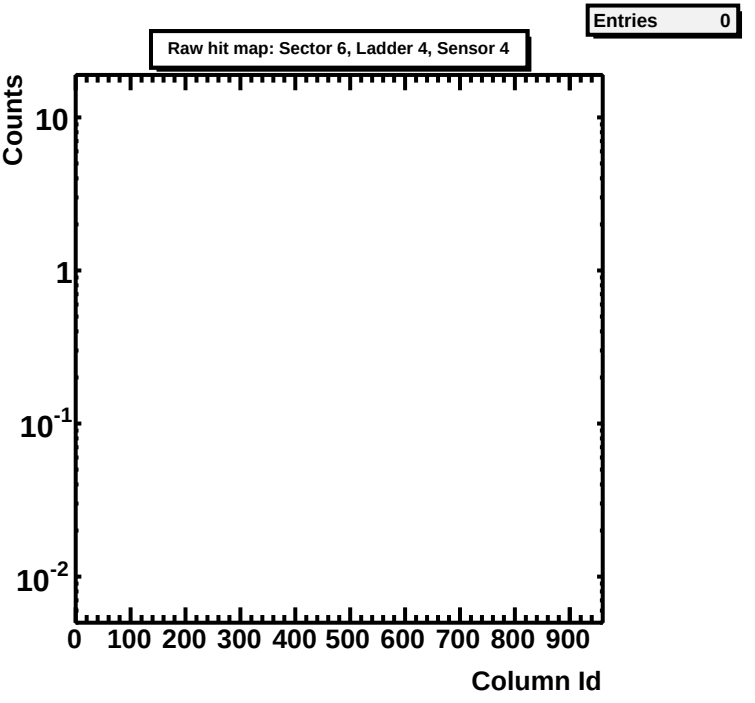
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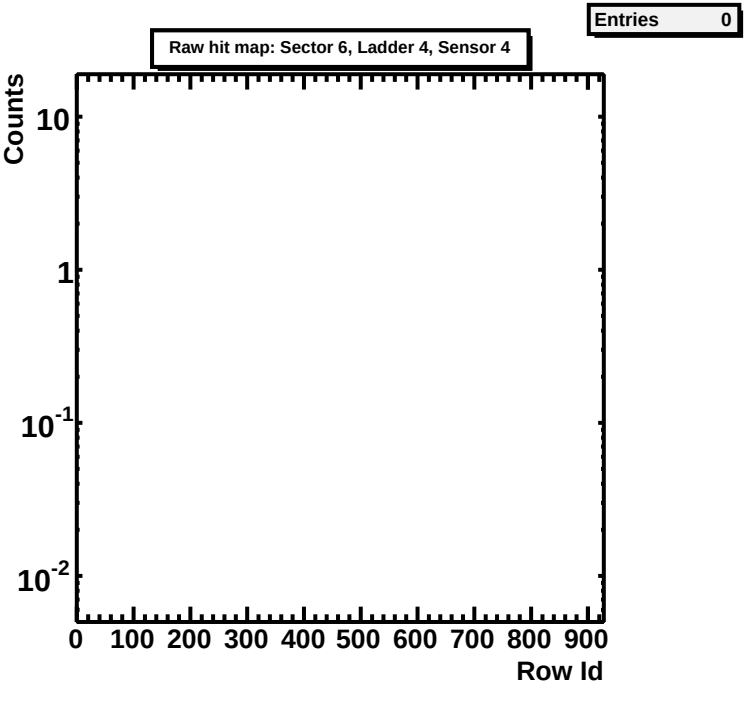
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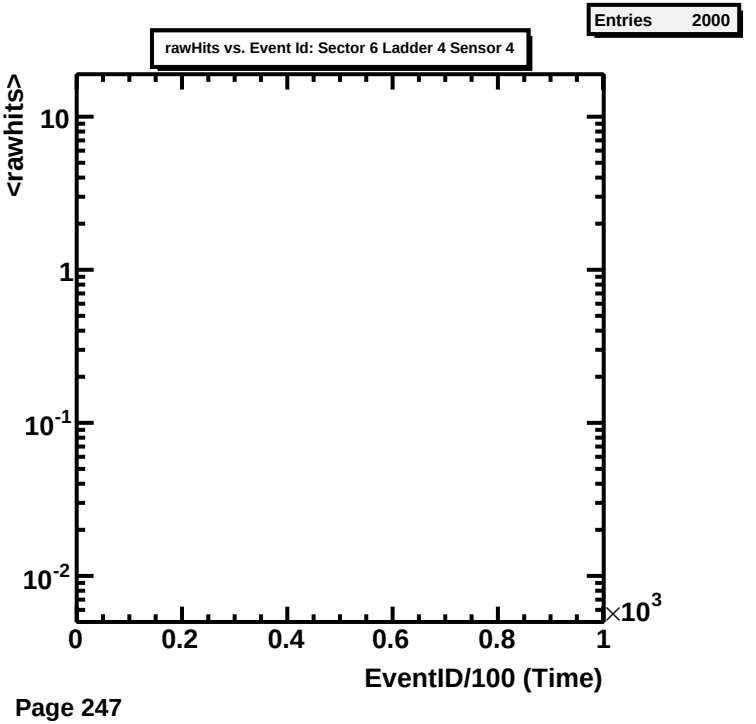
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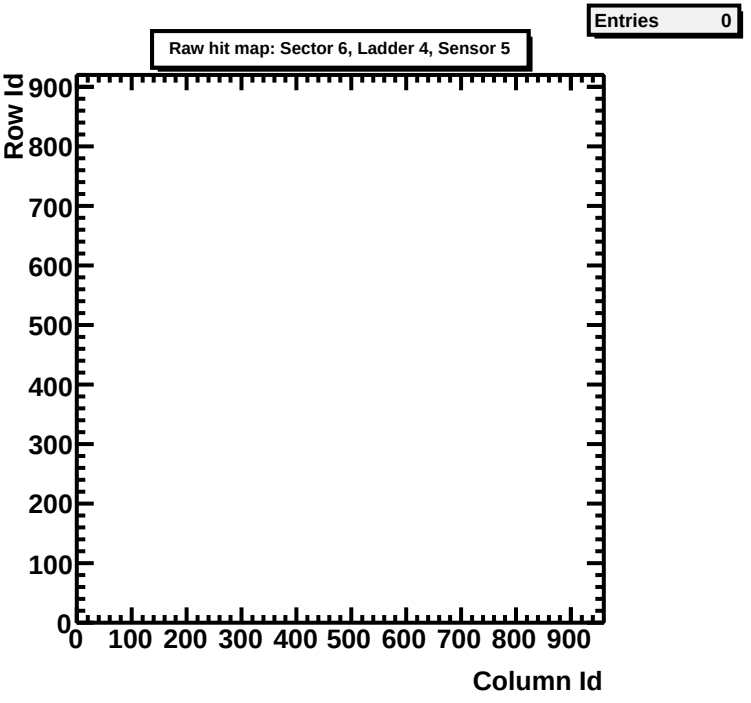
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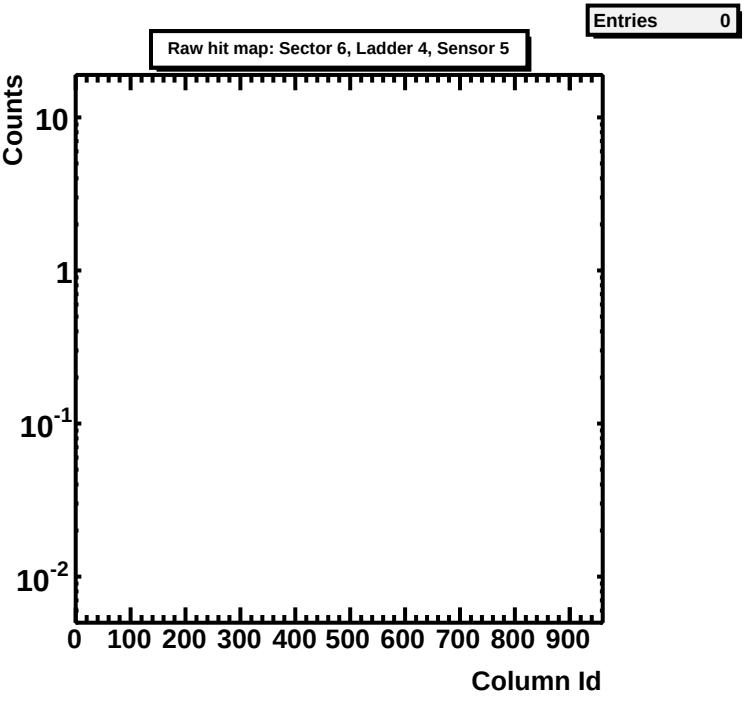
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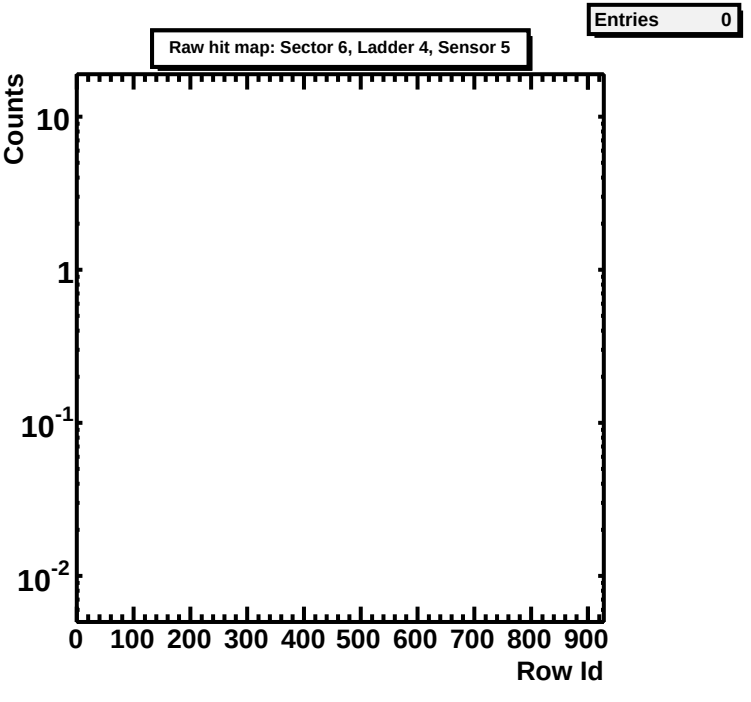
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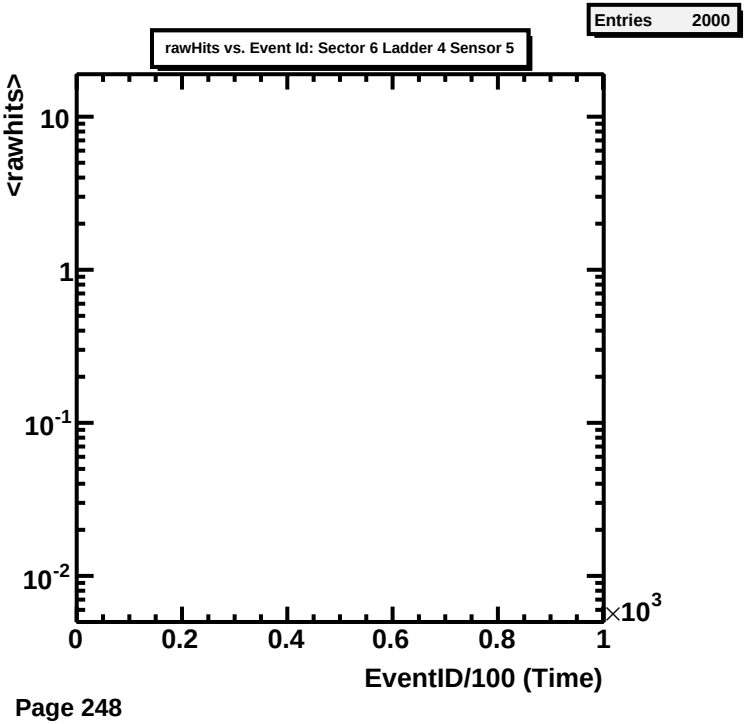
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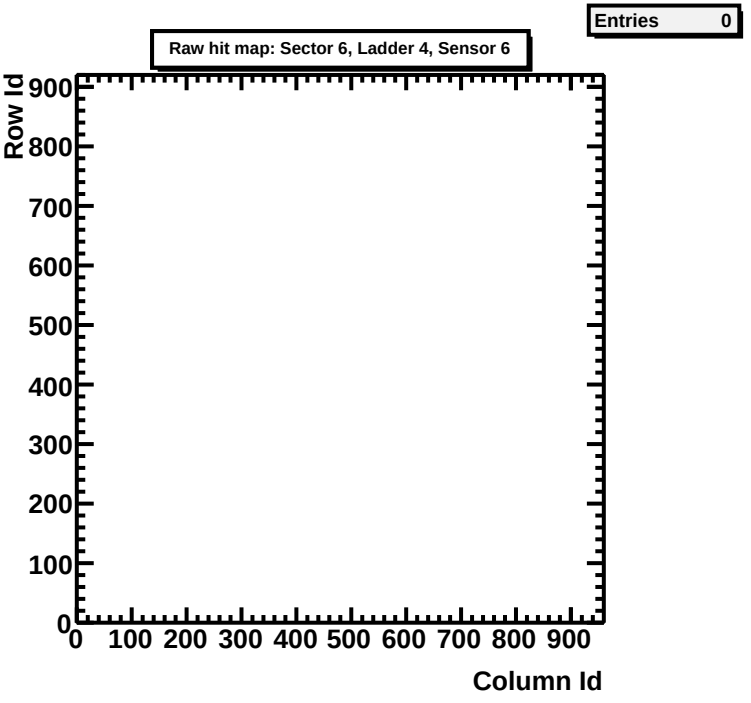
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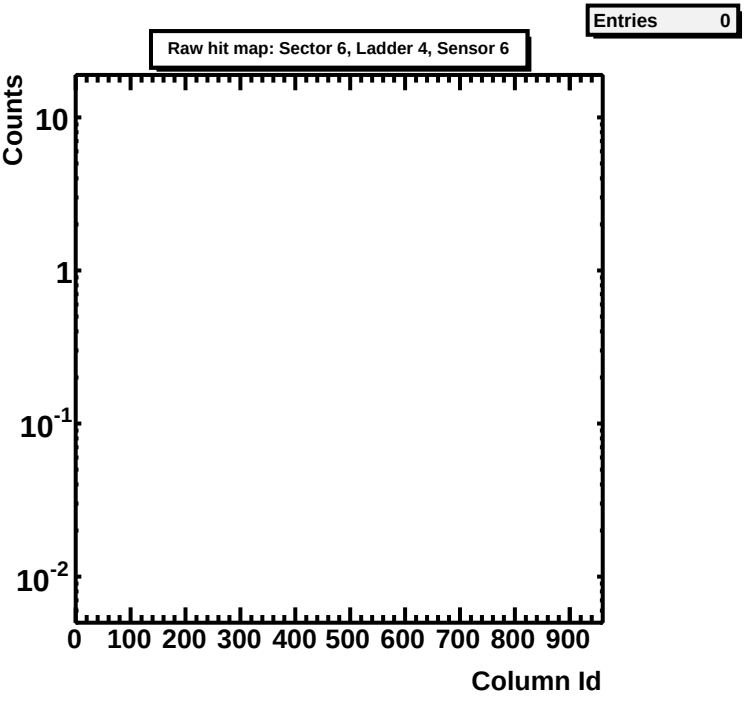
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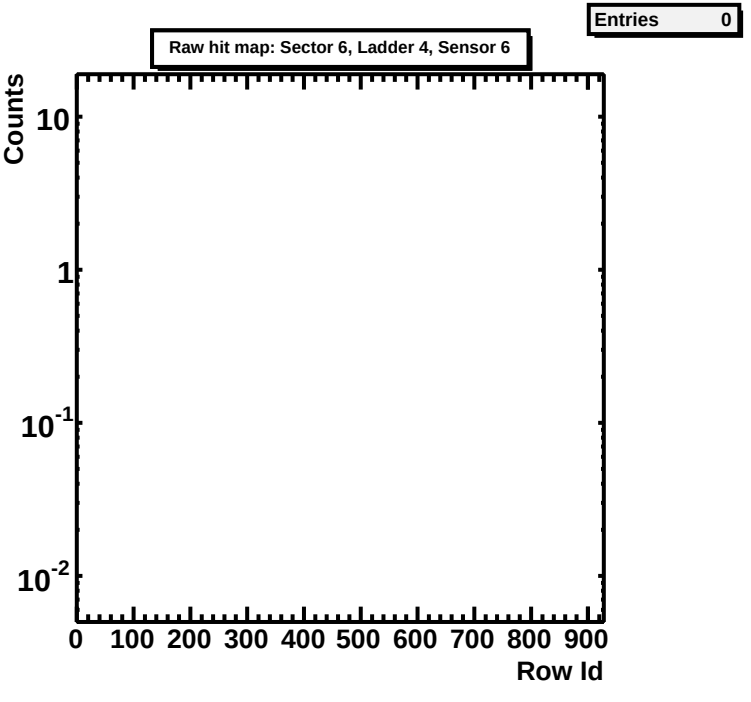
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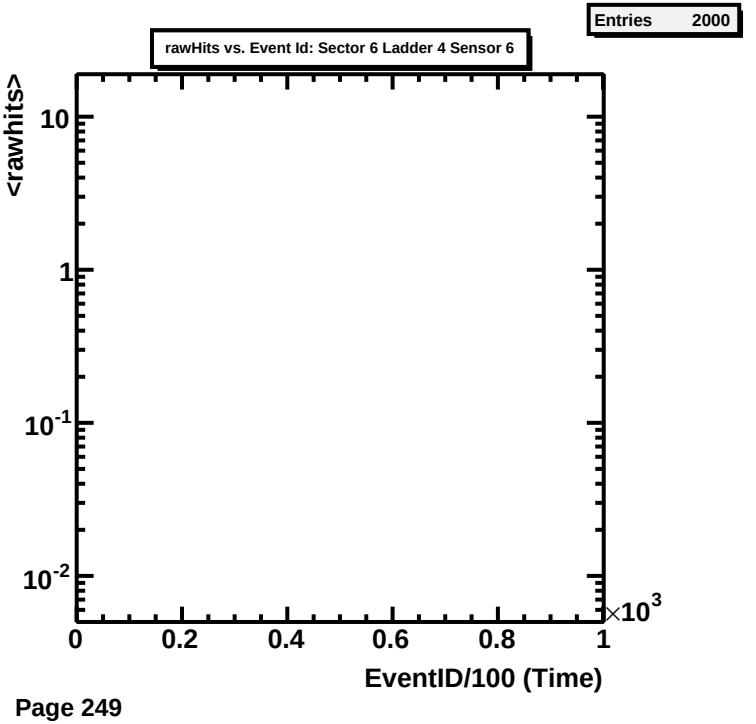
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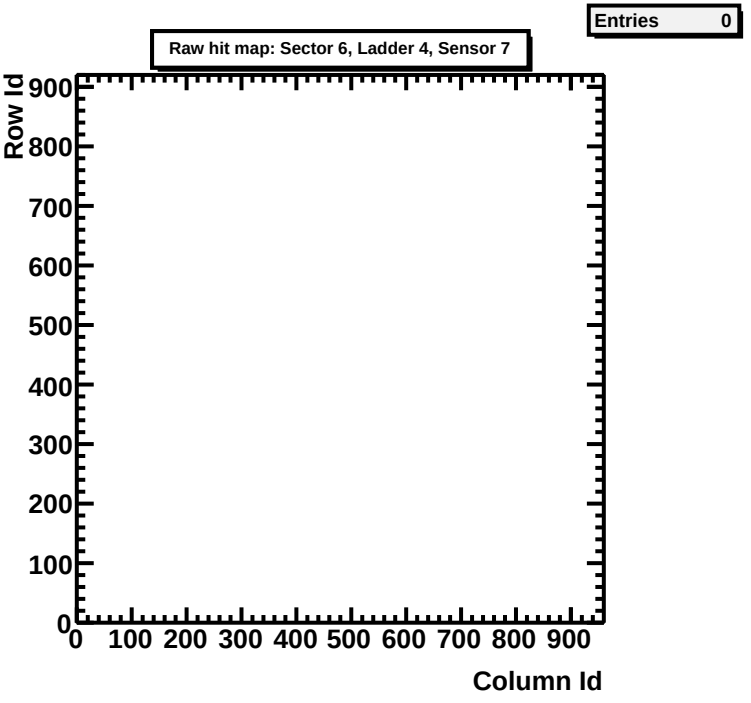
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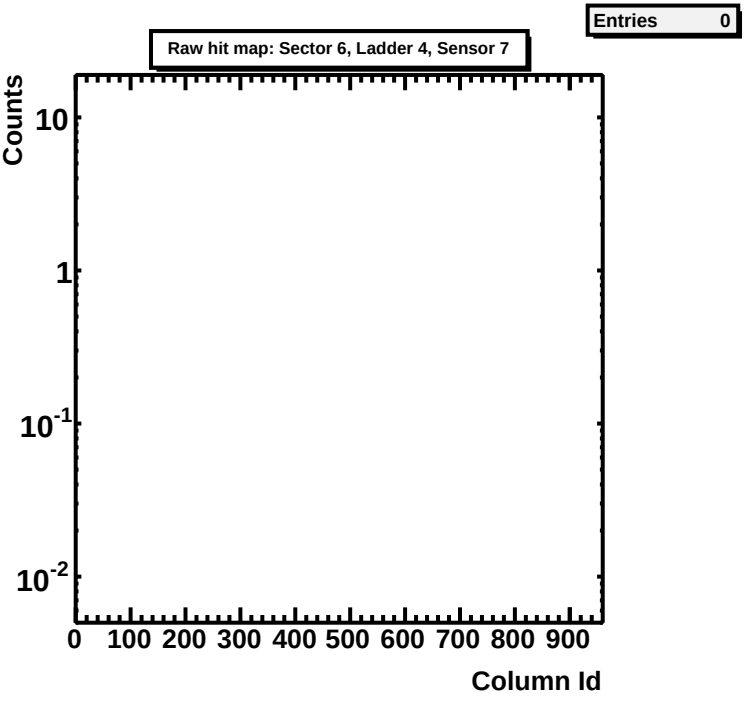
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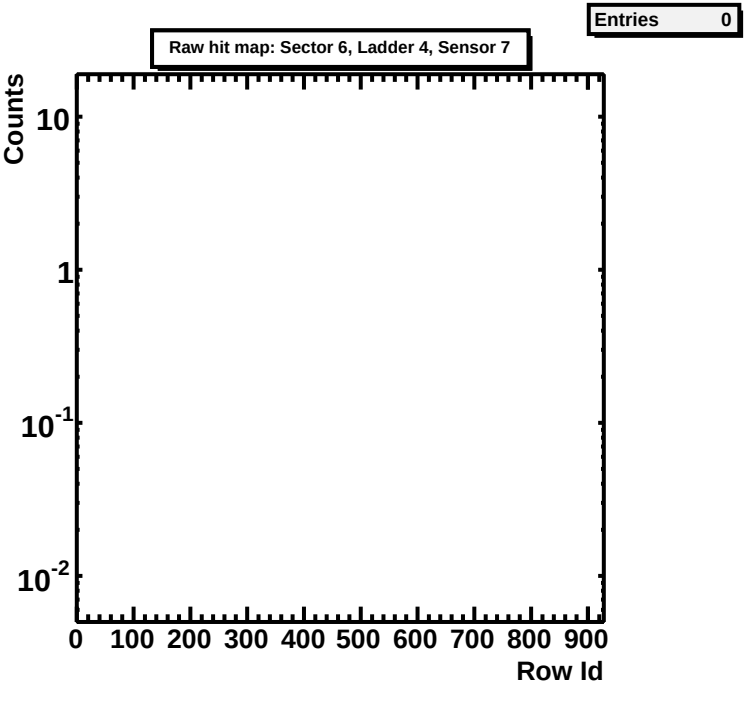
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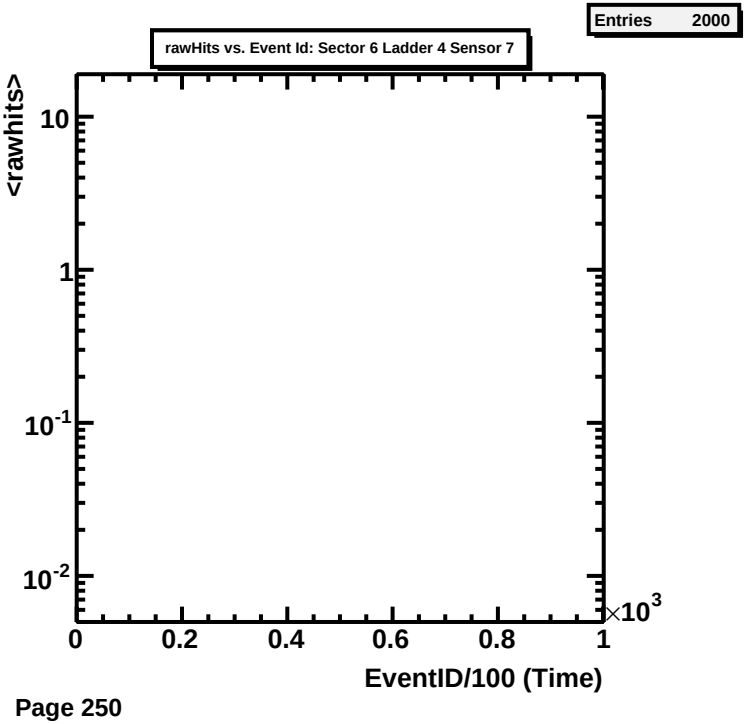
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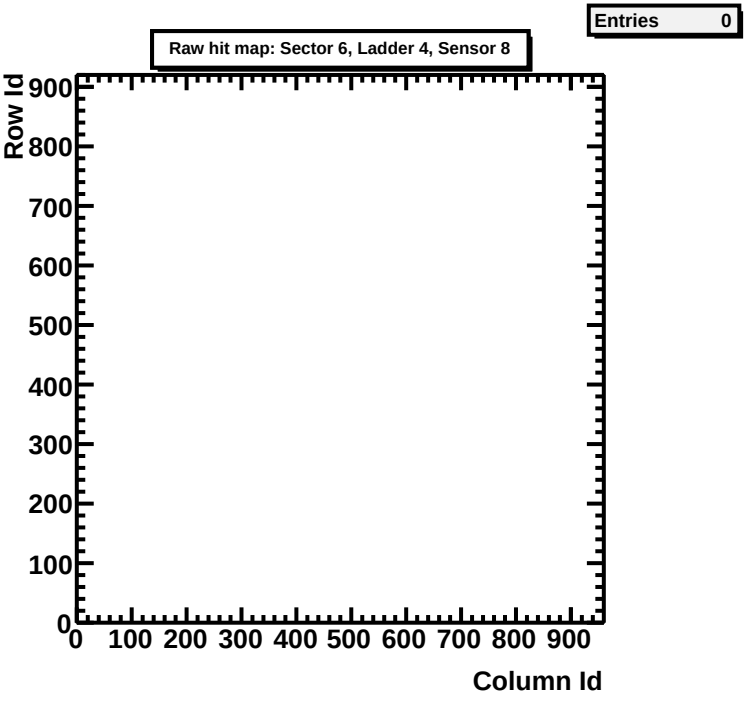
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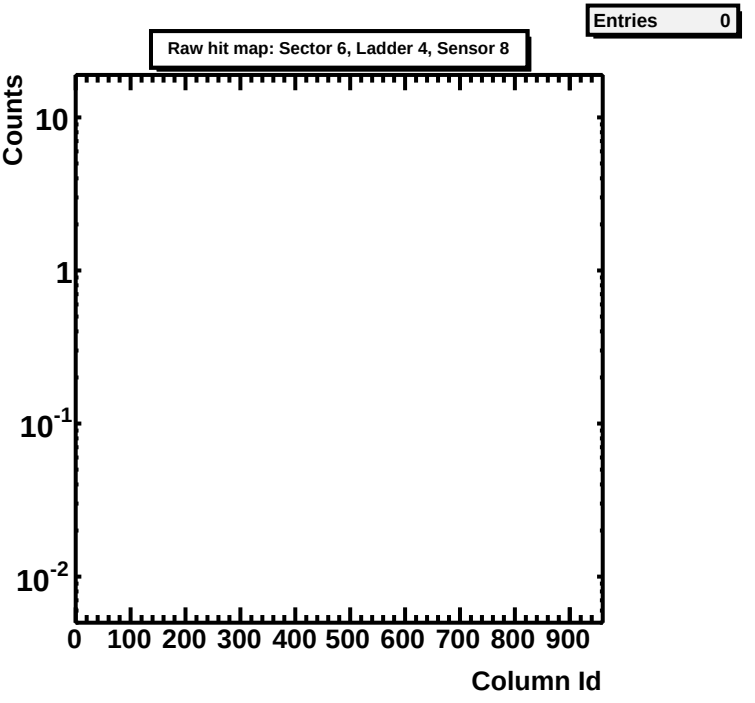
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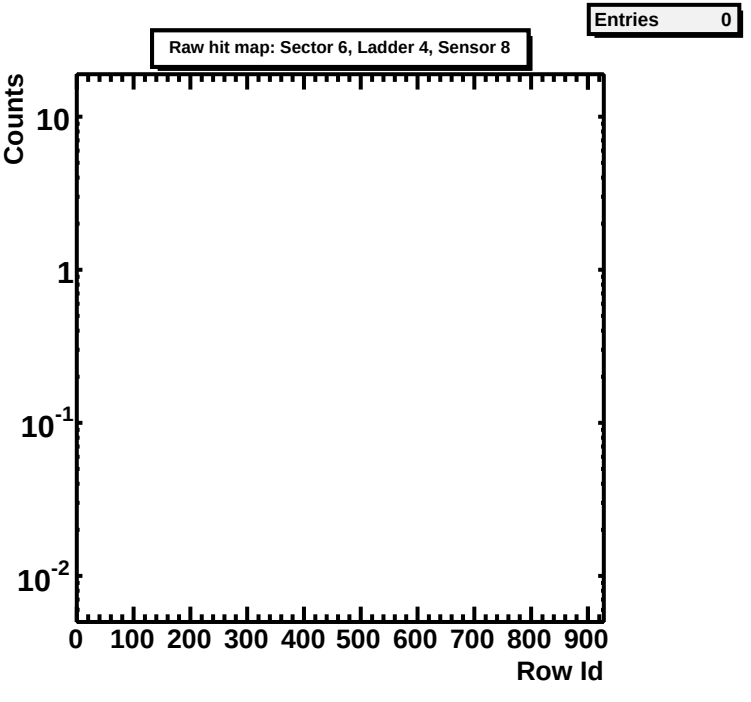
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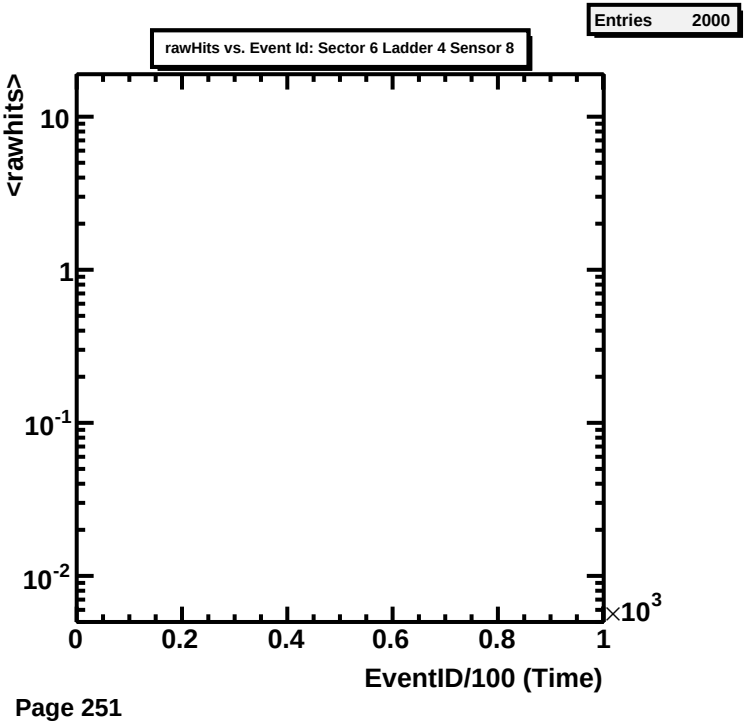
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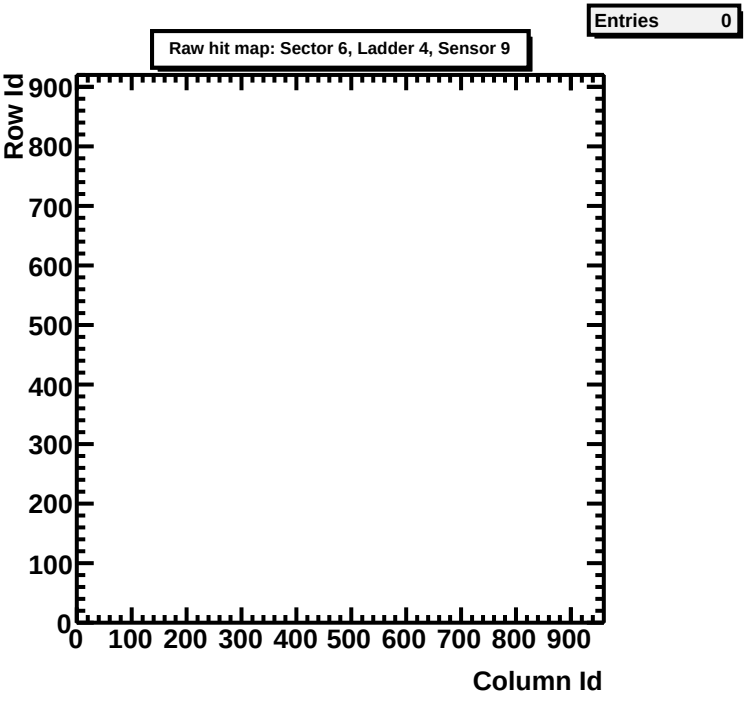
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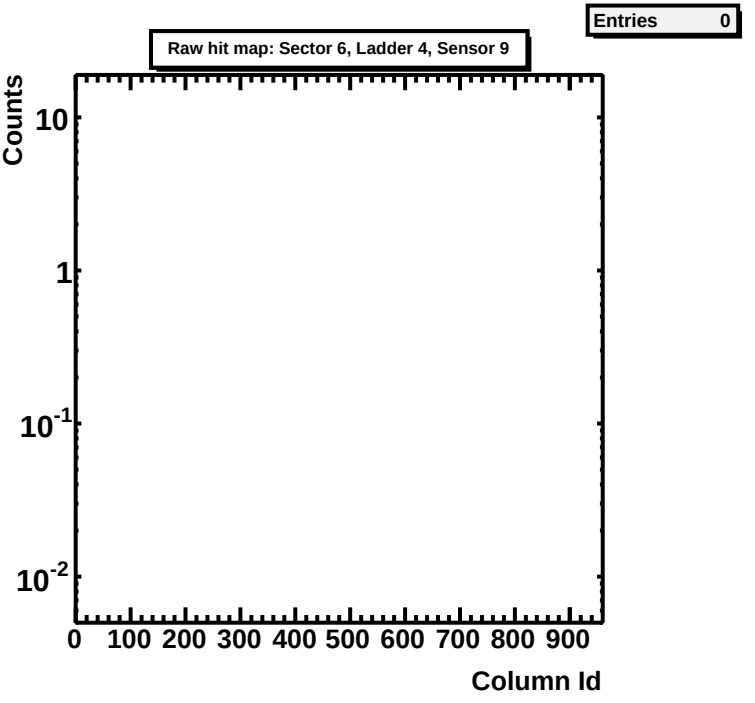
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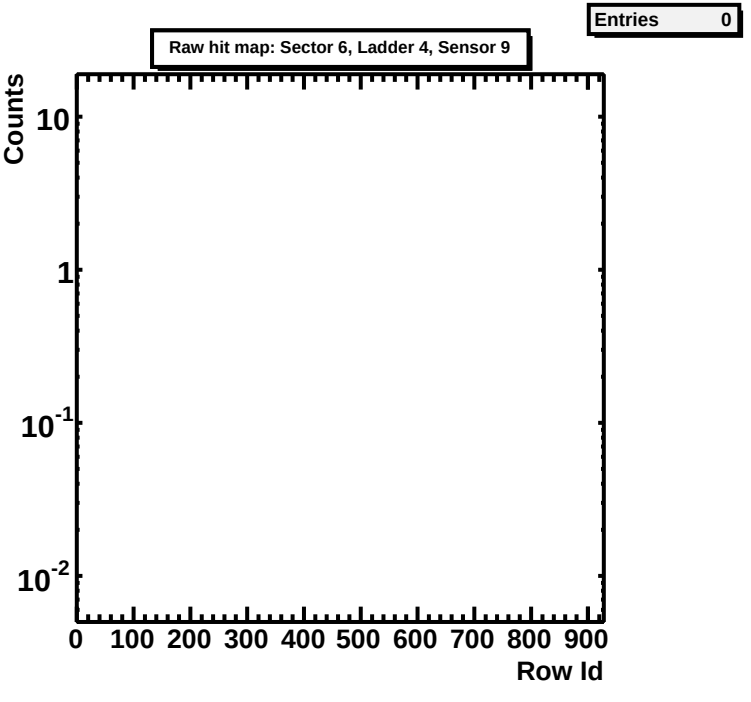
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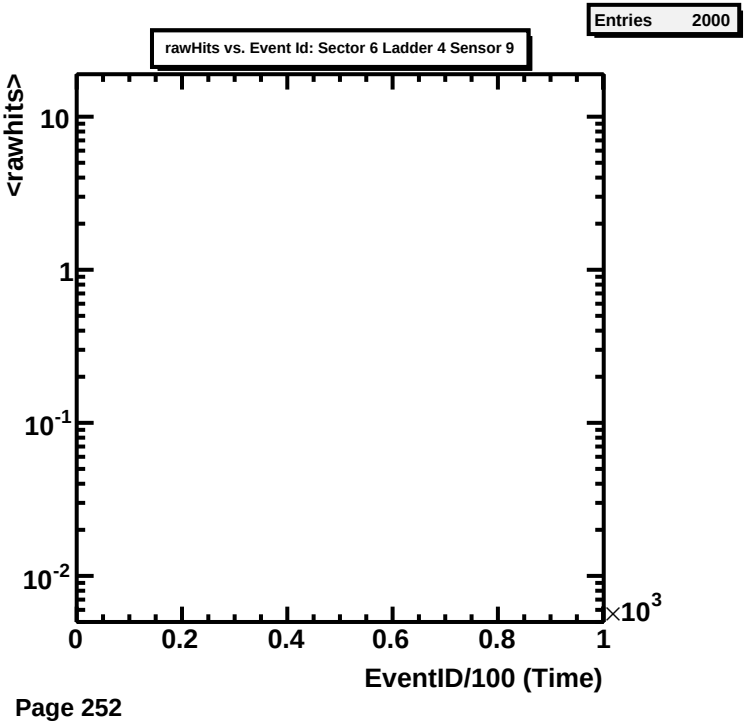
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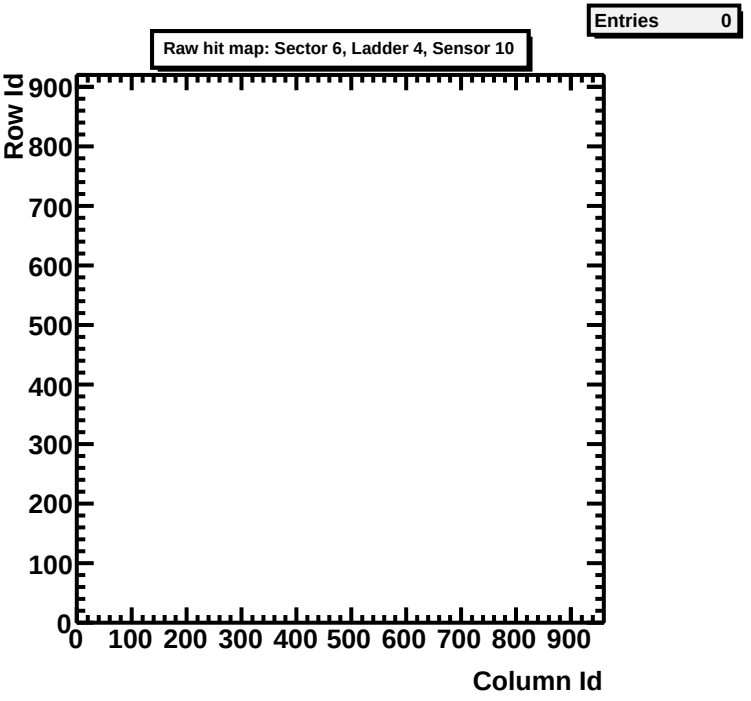
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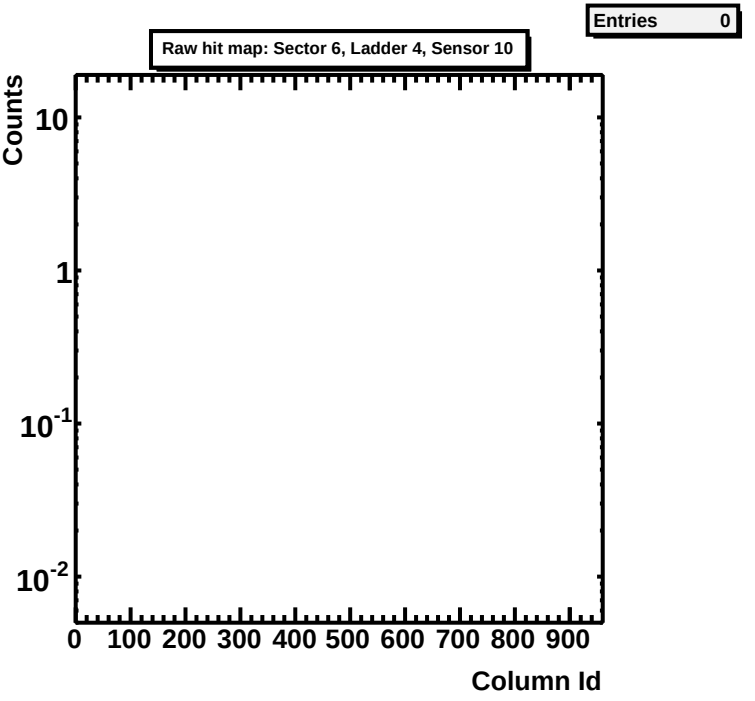
Column Id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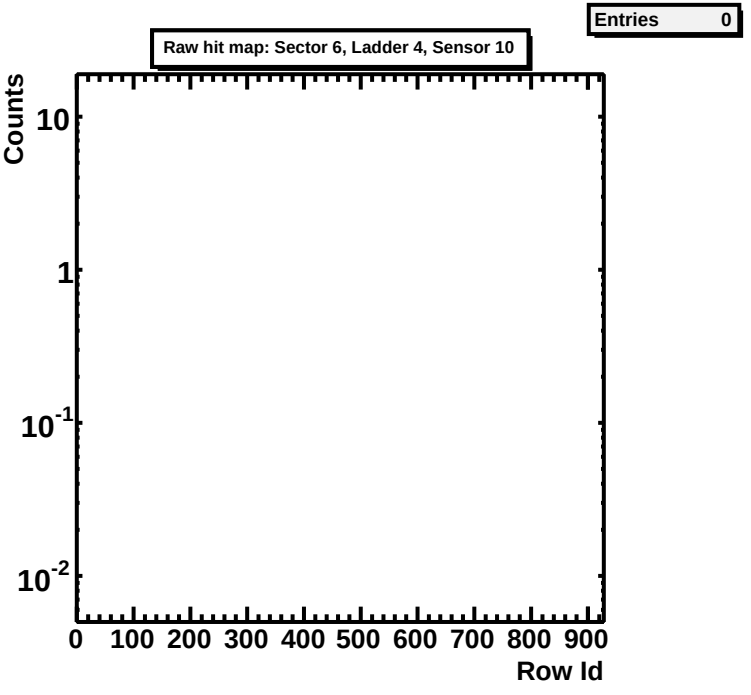
Counts
Column Id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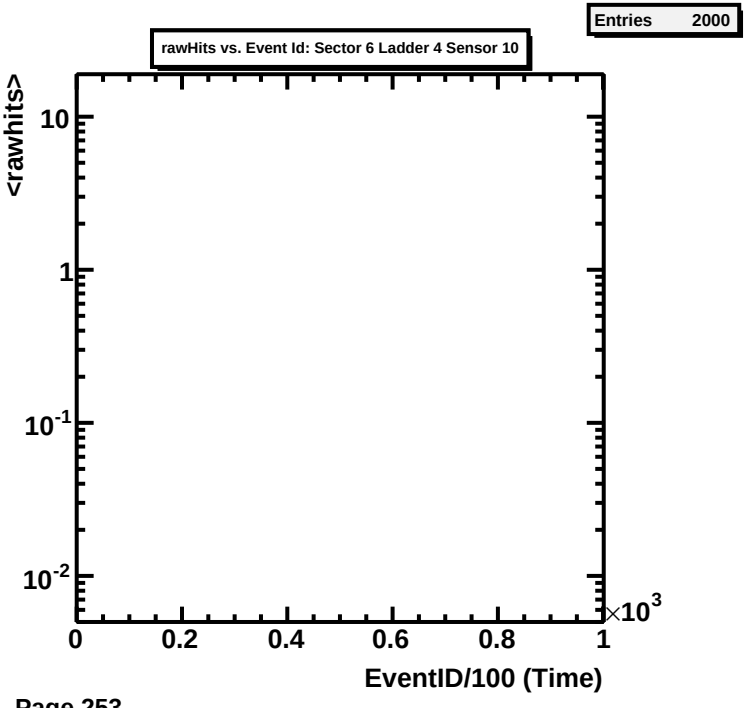
Counts
Row Id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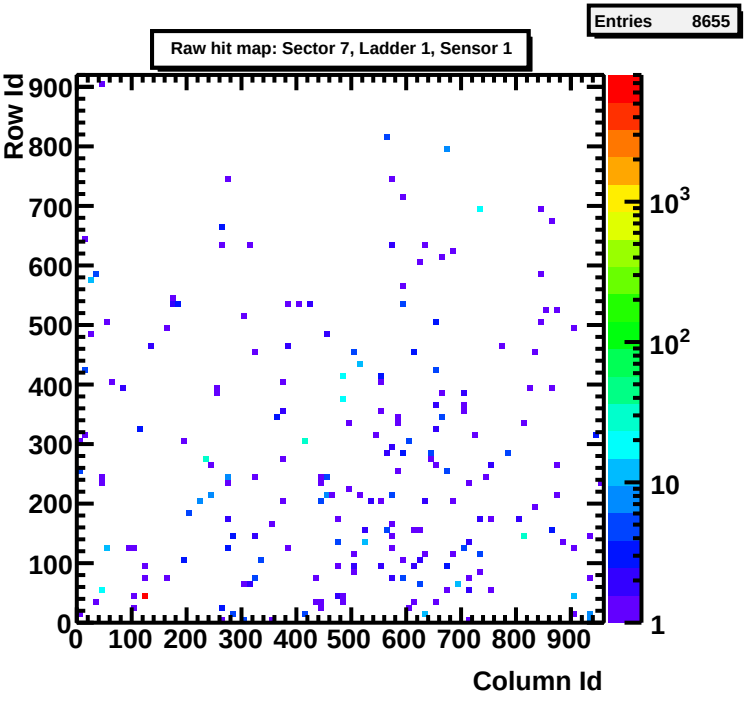
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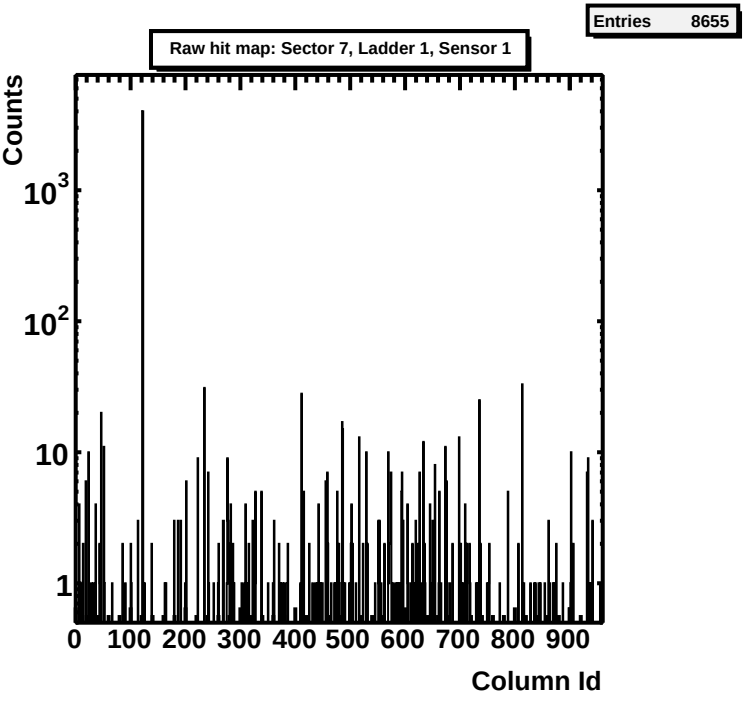
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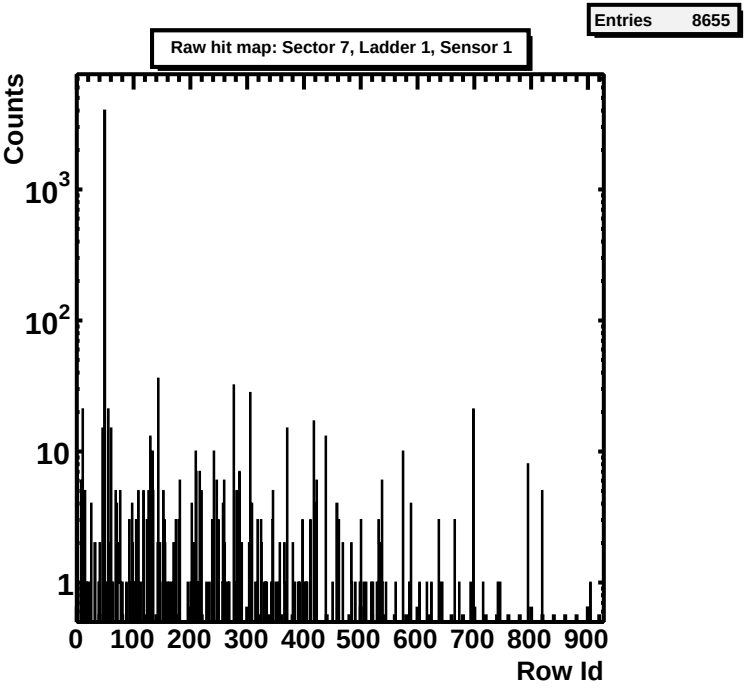
Counts
Column Id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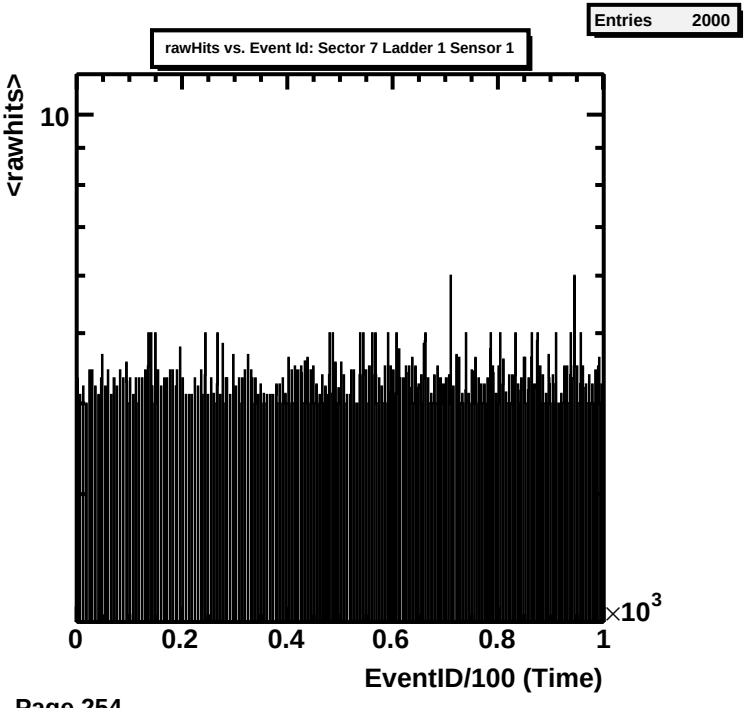
Counts
Row Id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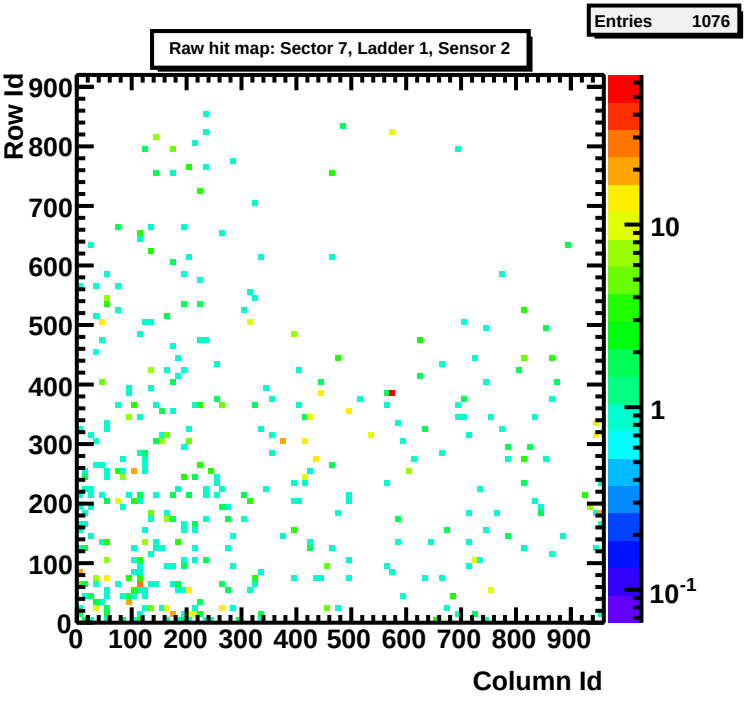
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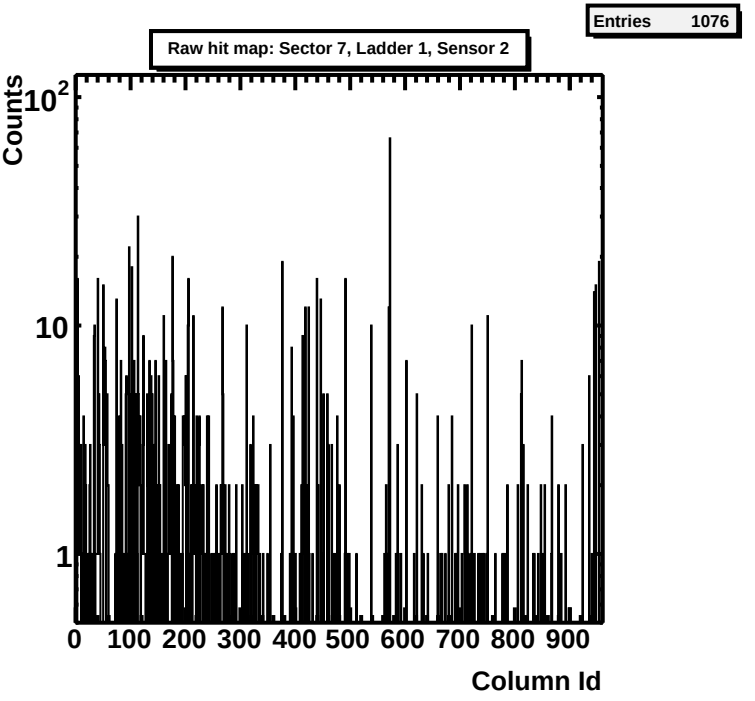
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Counts
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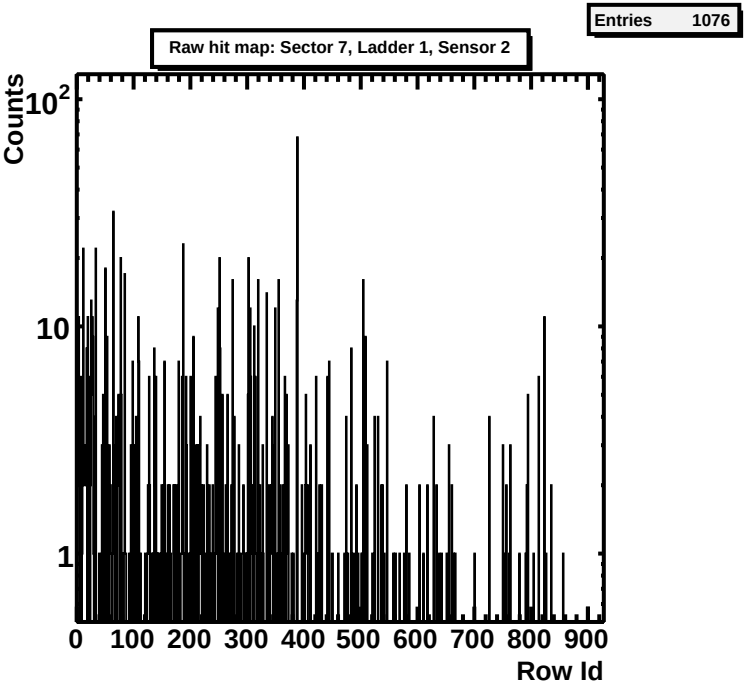
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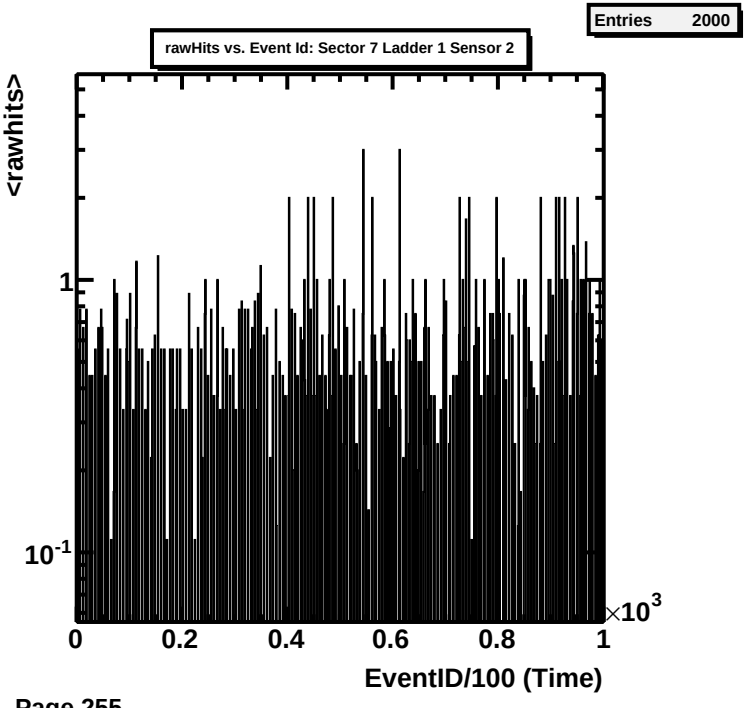
Counts
Row Id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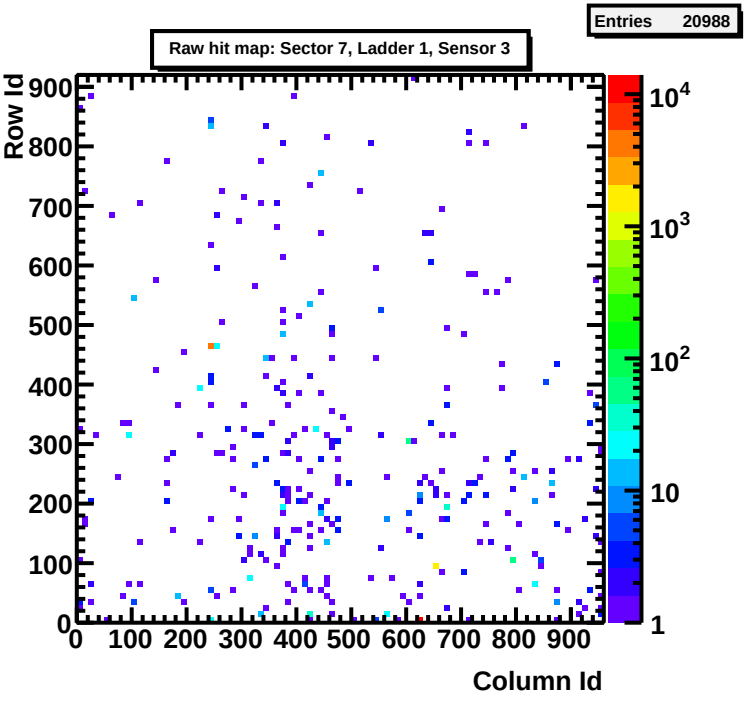
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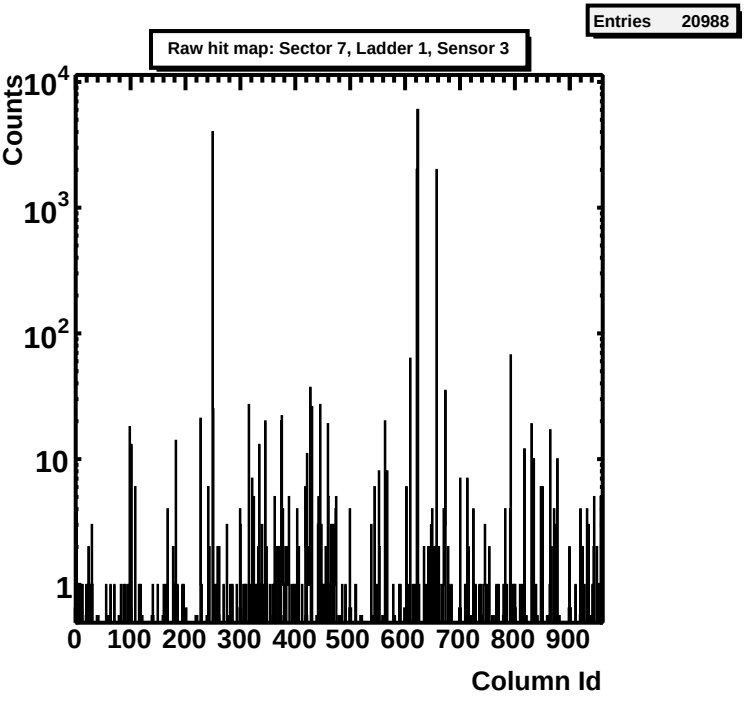
Row Id
Column Id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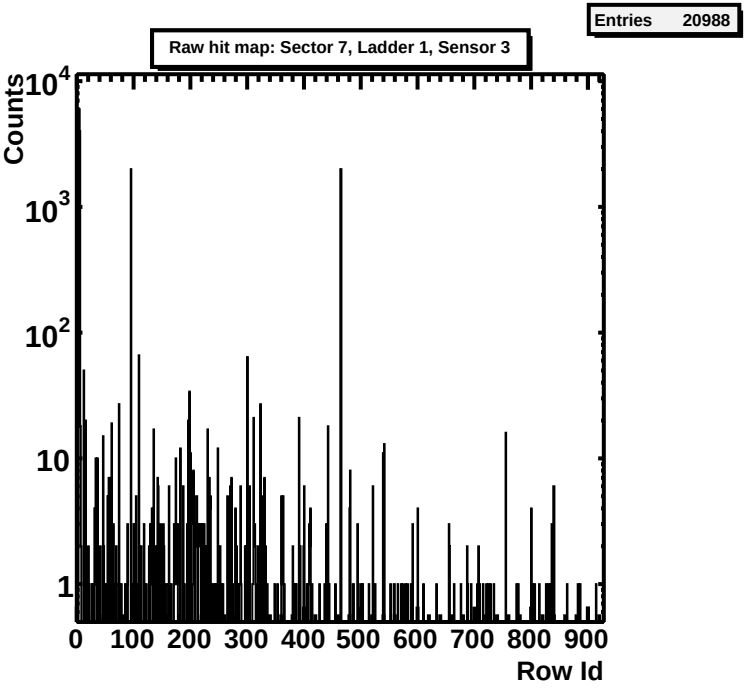
Counts
Column Id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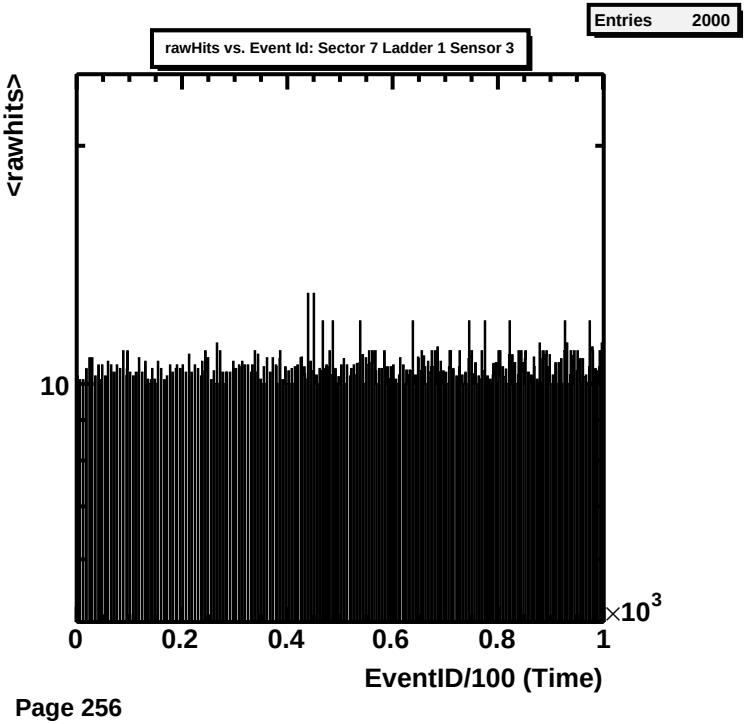
Counts
Row Id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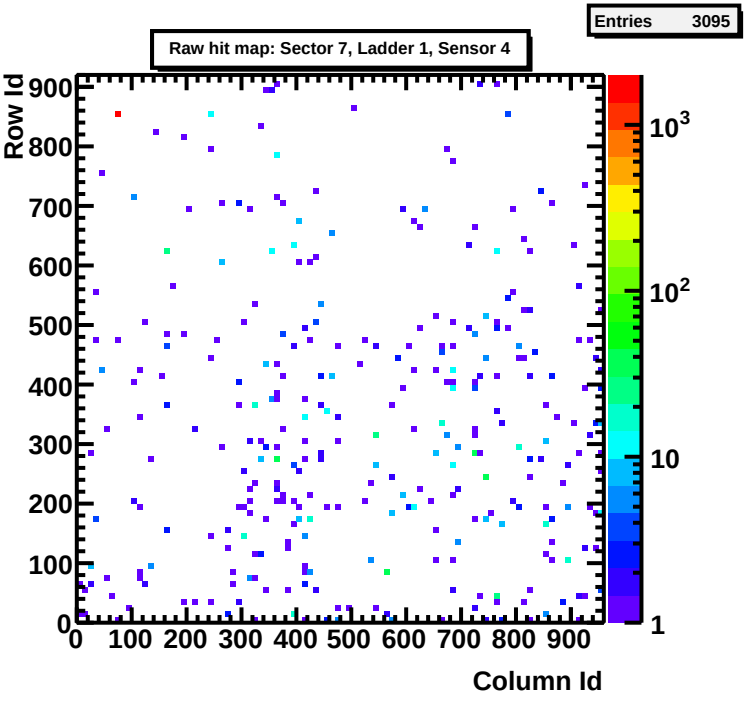
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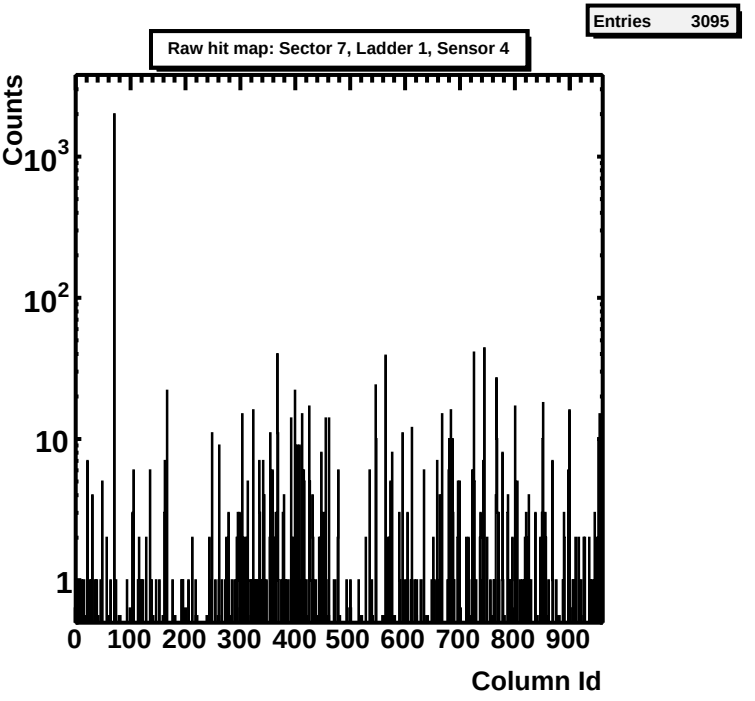
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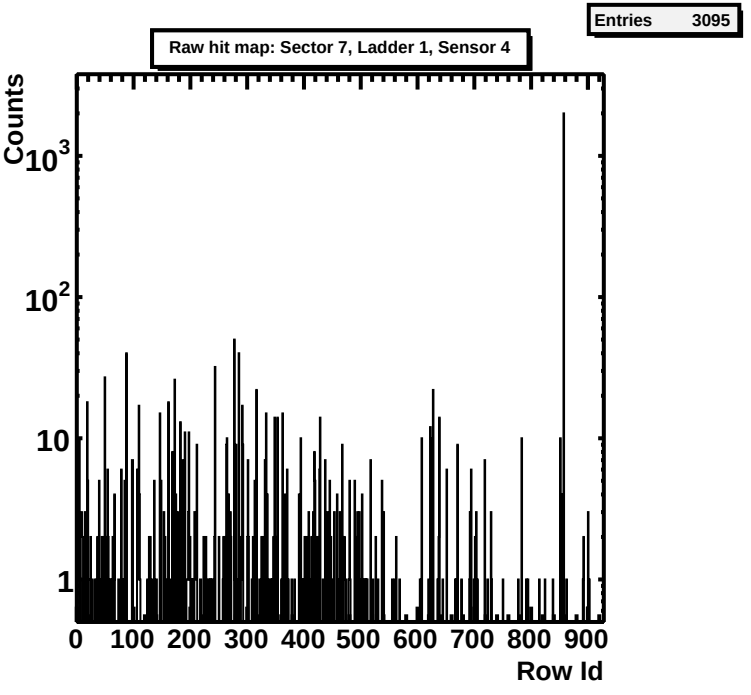
Counts
Column Id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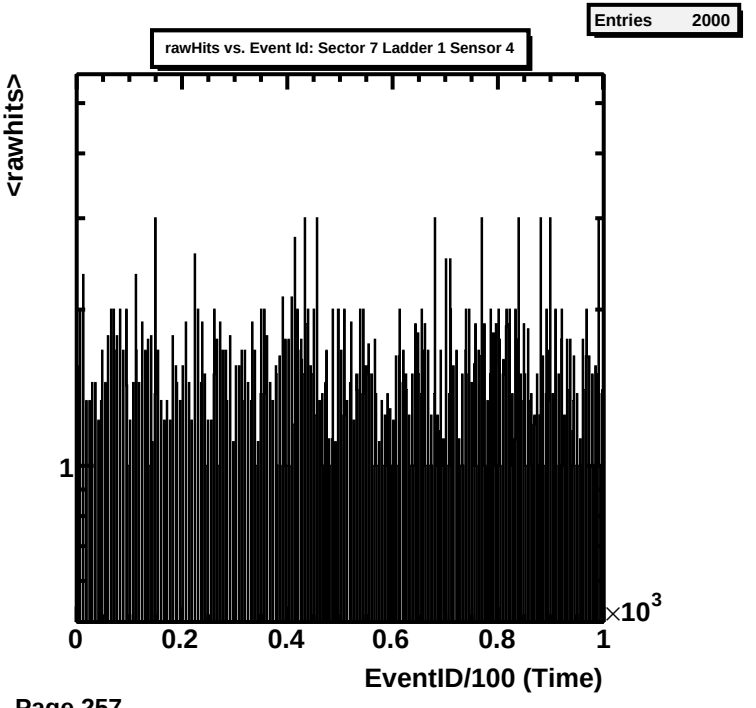
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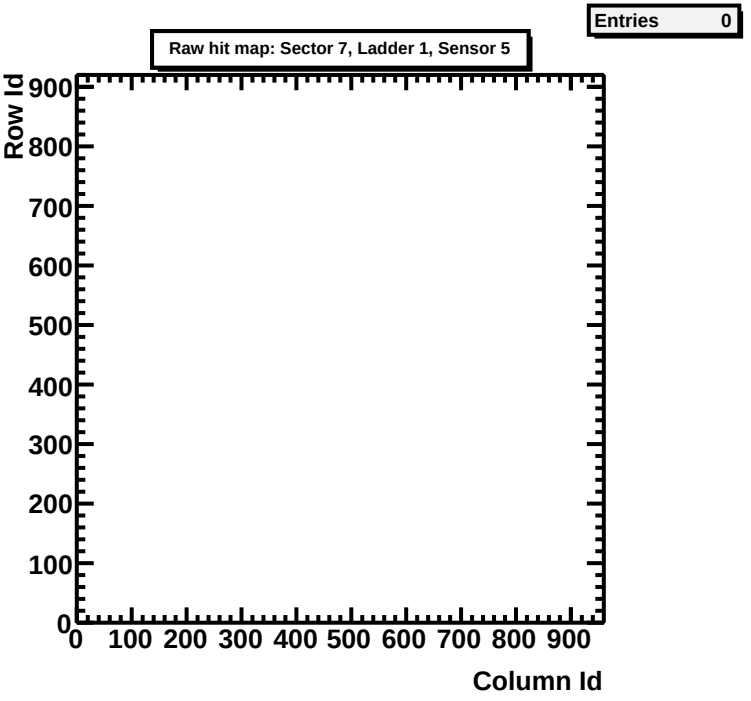
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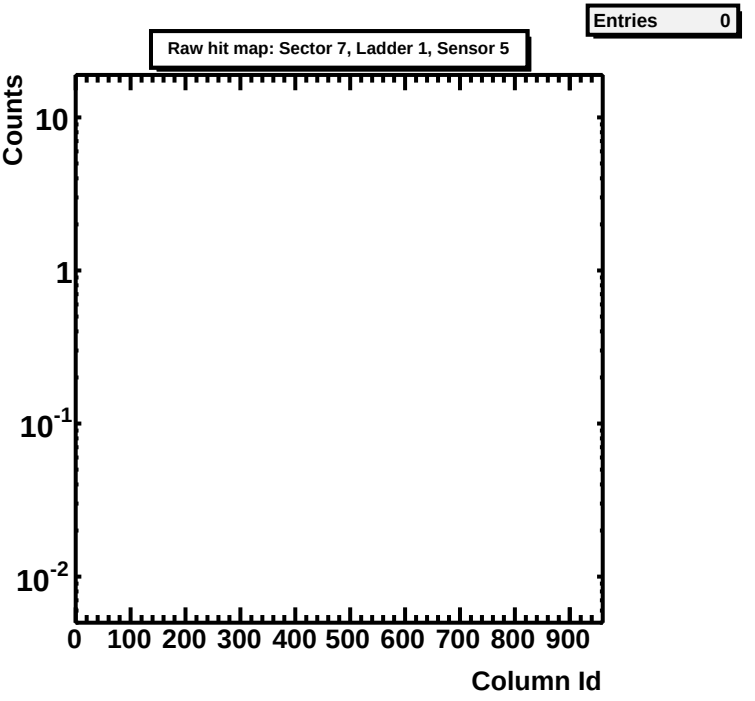
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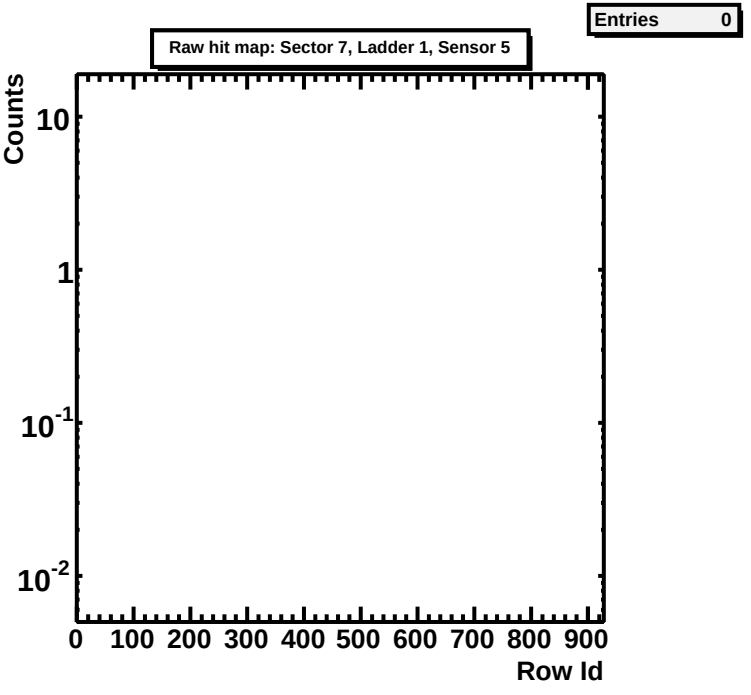
Column Id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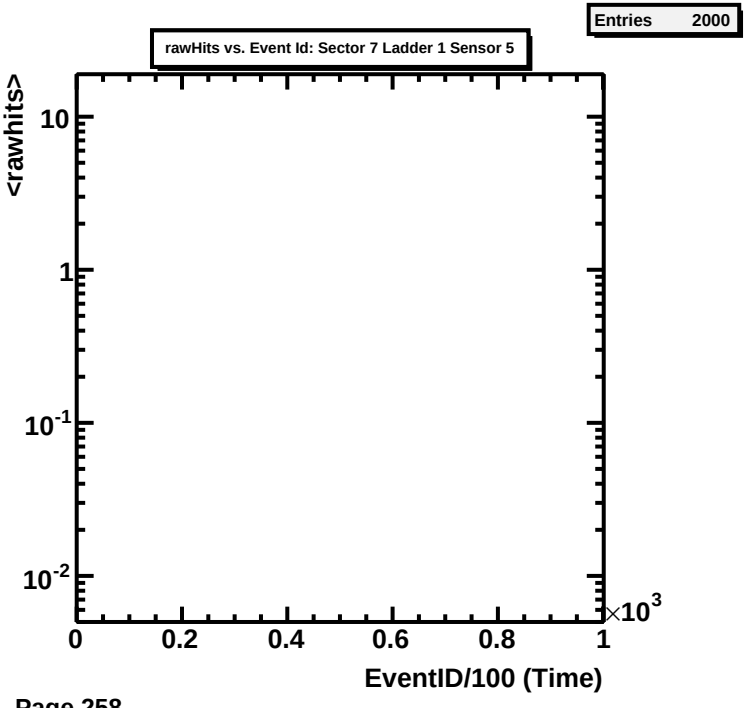
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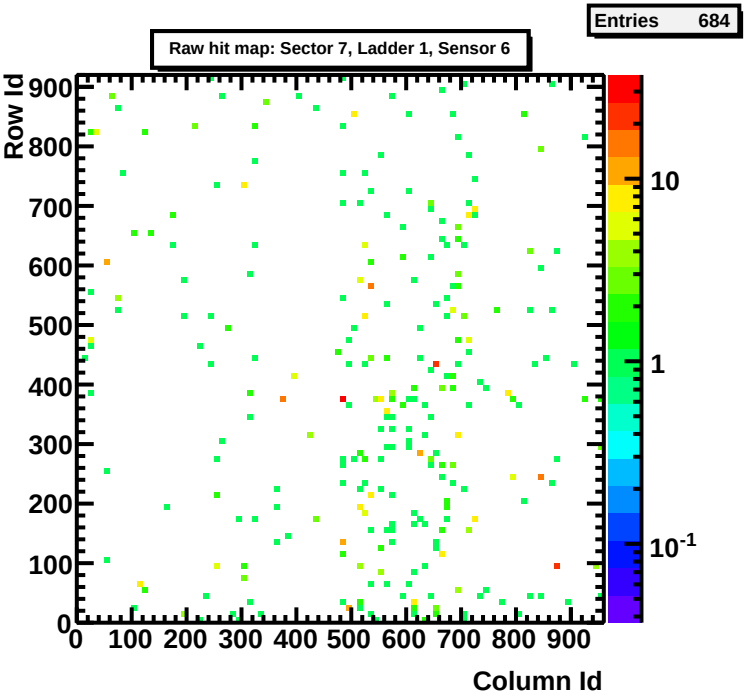
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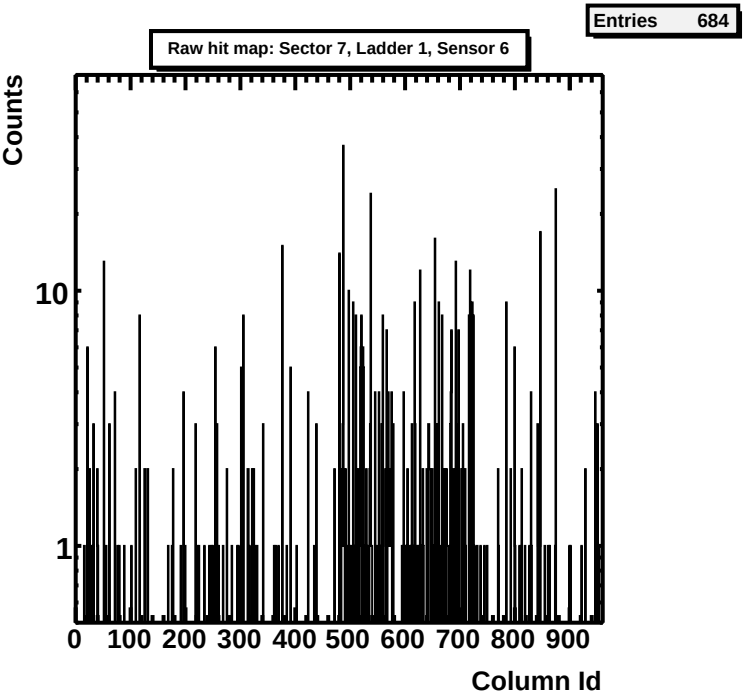
Column Id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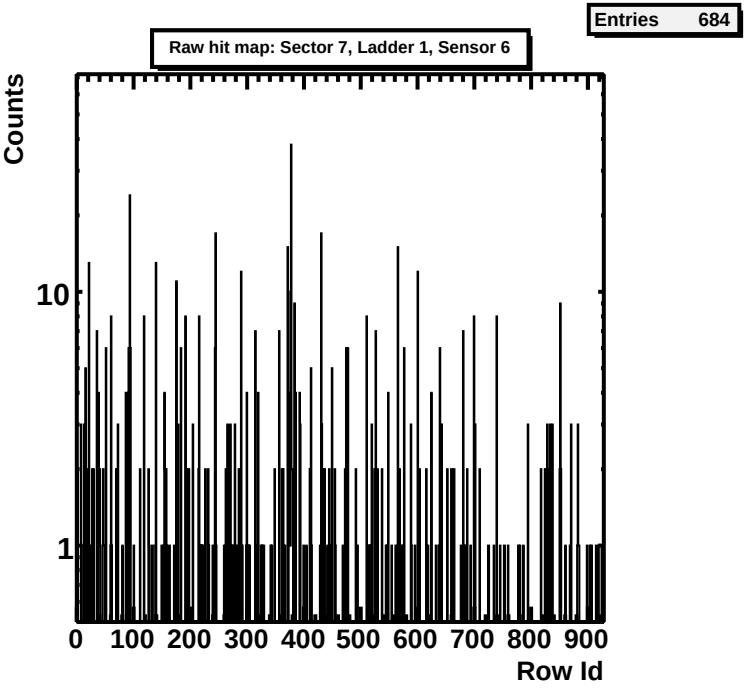
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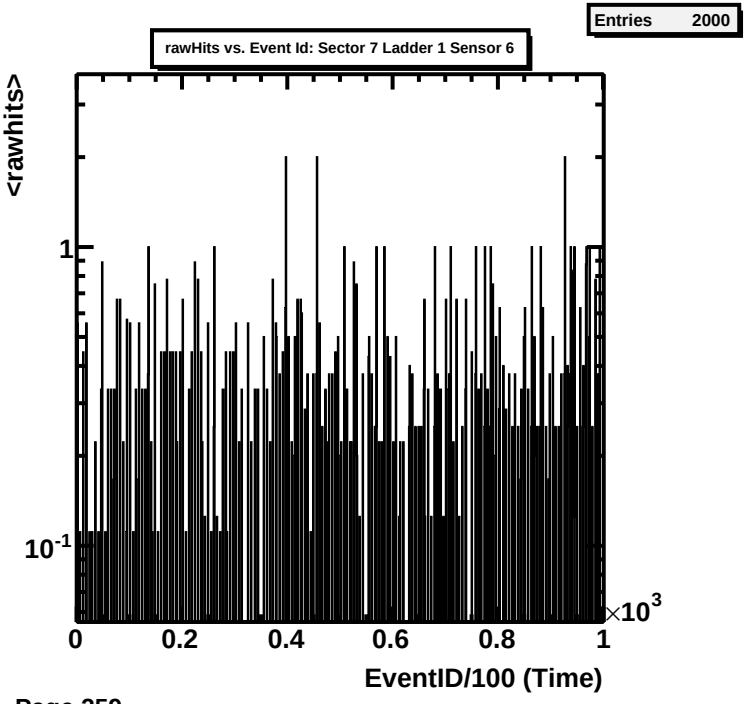
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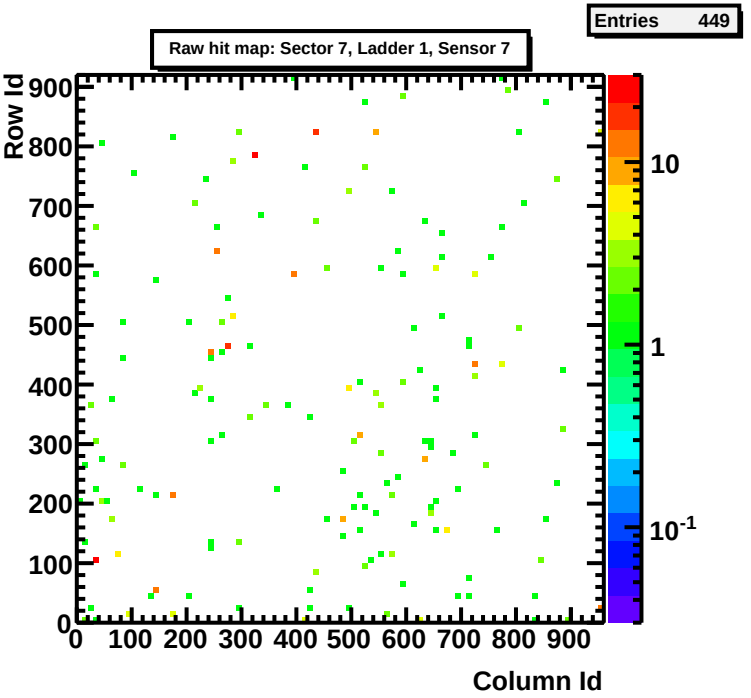
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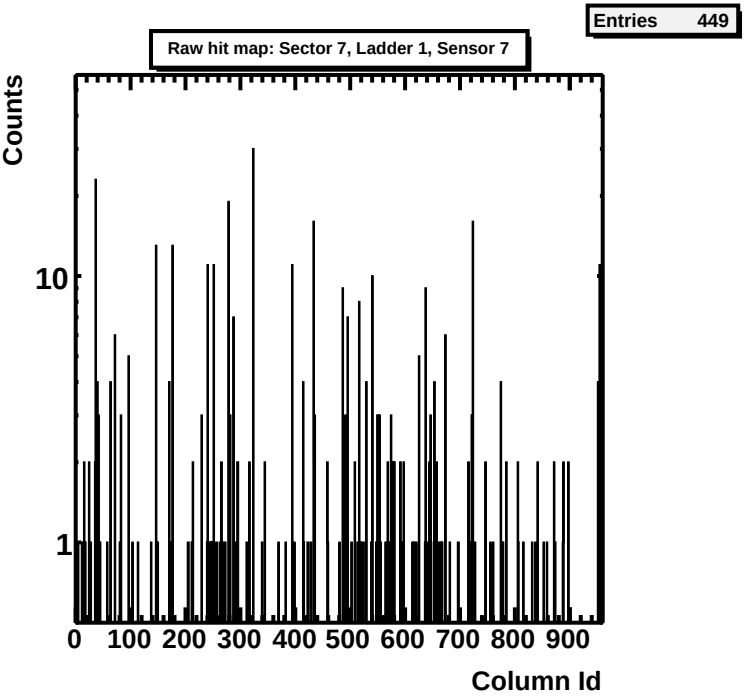
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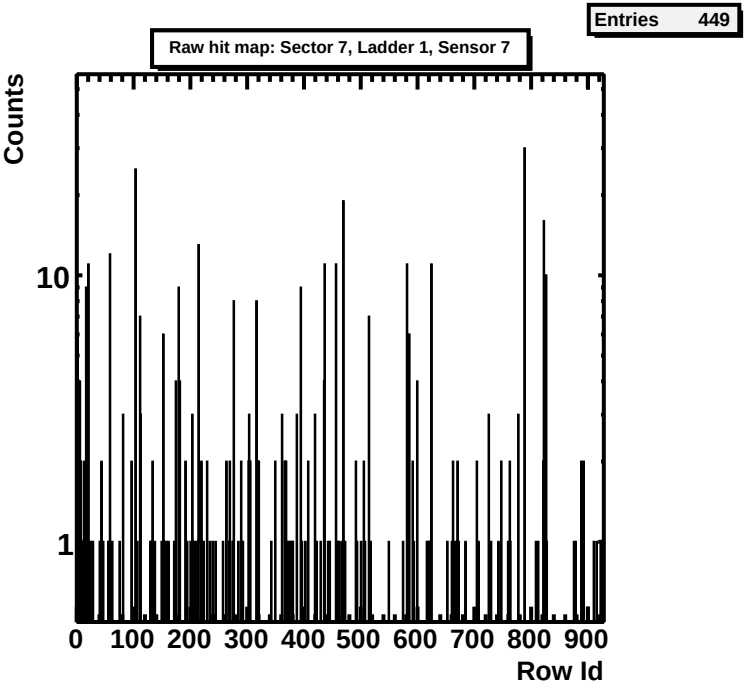
Counts
Column Id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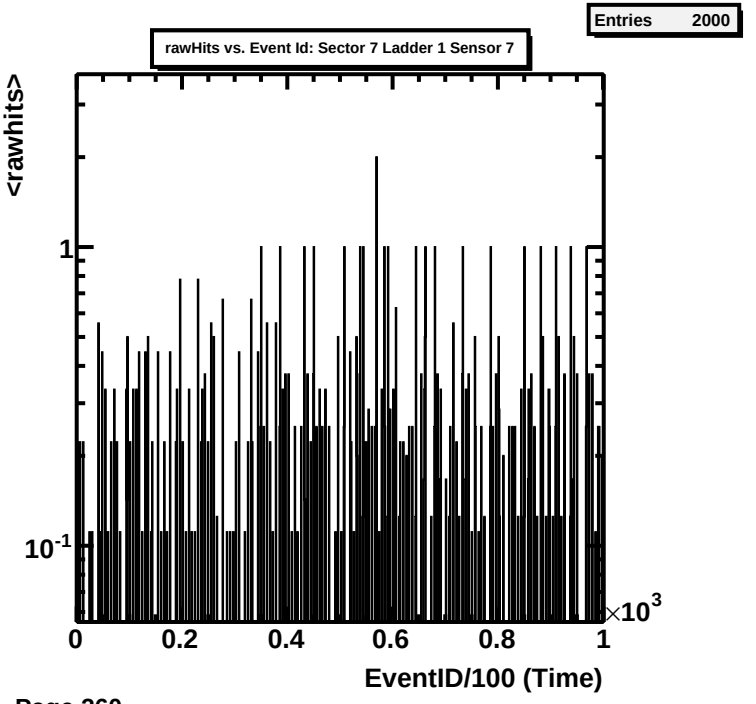
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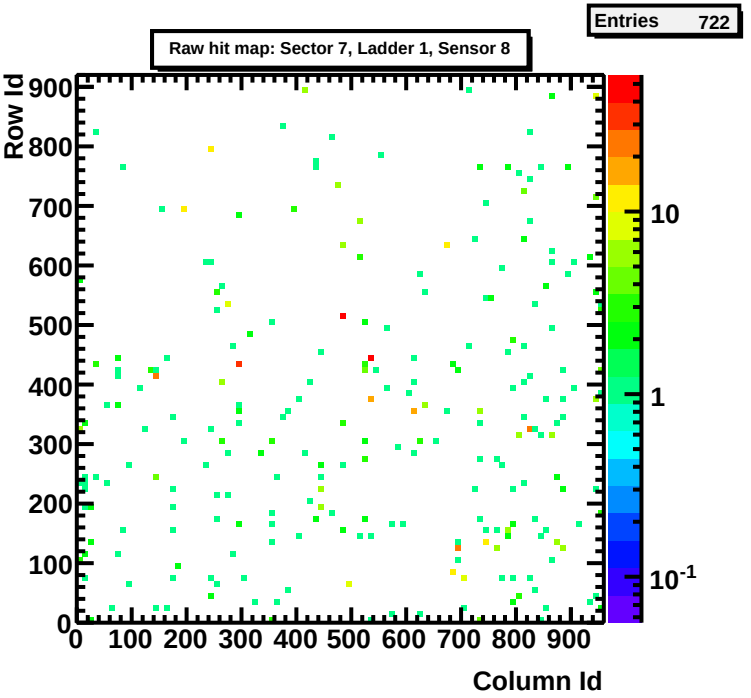
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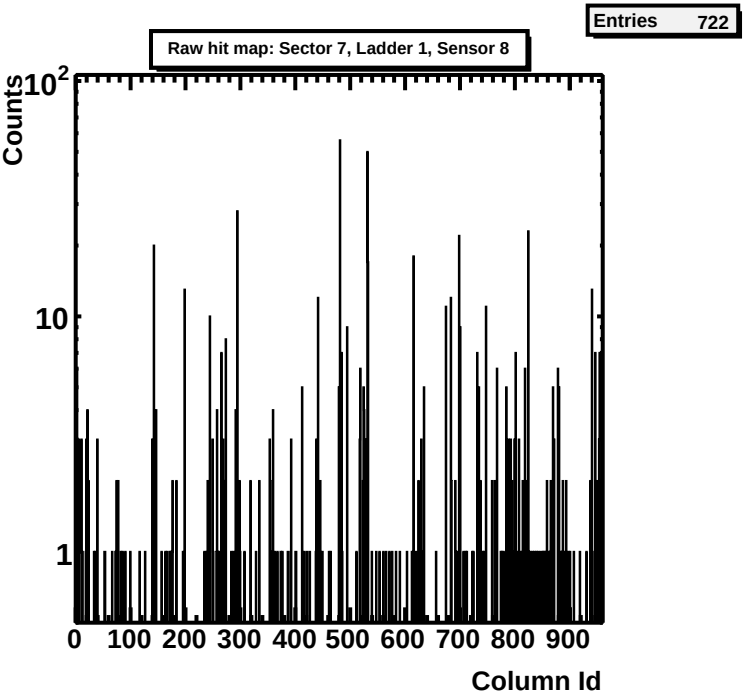
Row Id
Column Id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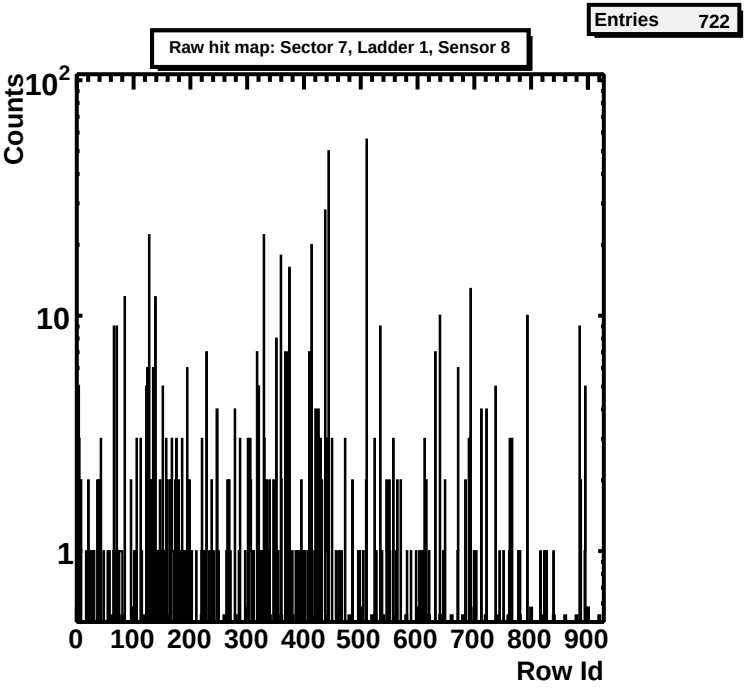
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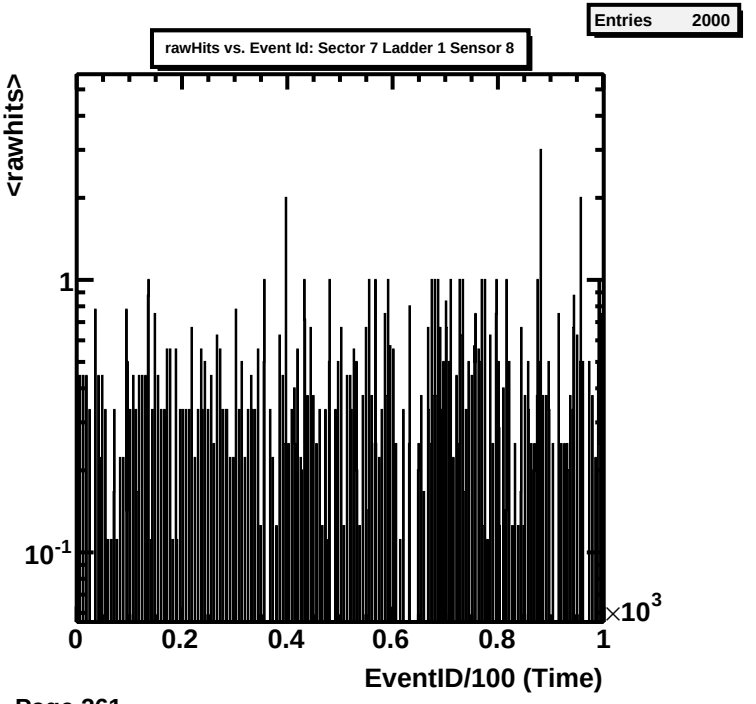
Counts
Row Id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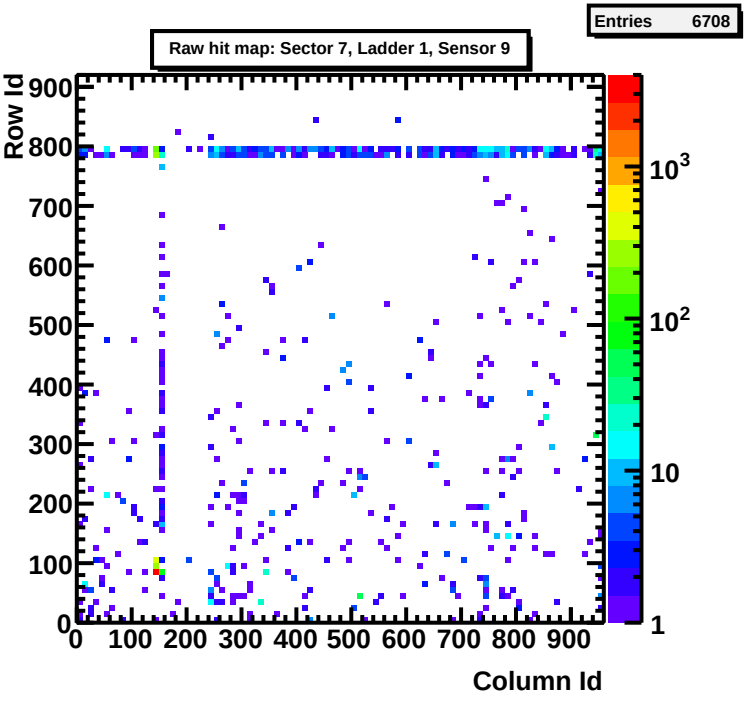
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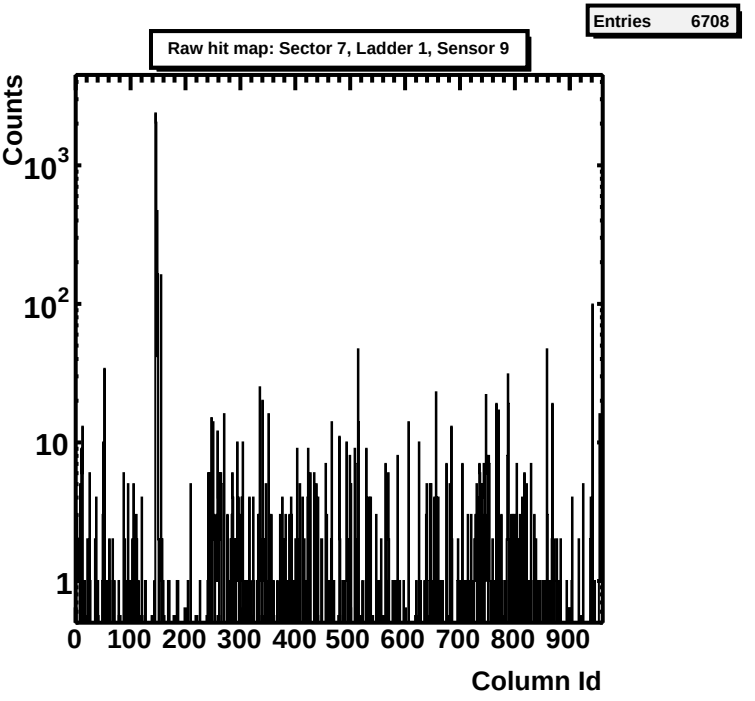
Raw hit map: Sector 7, Ladder 1, Sensor 9
Row Id
Column Id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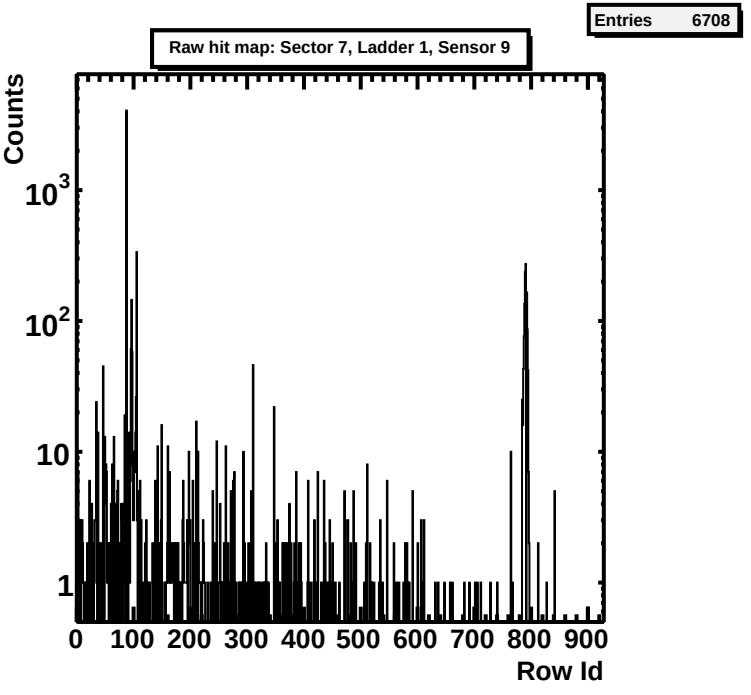
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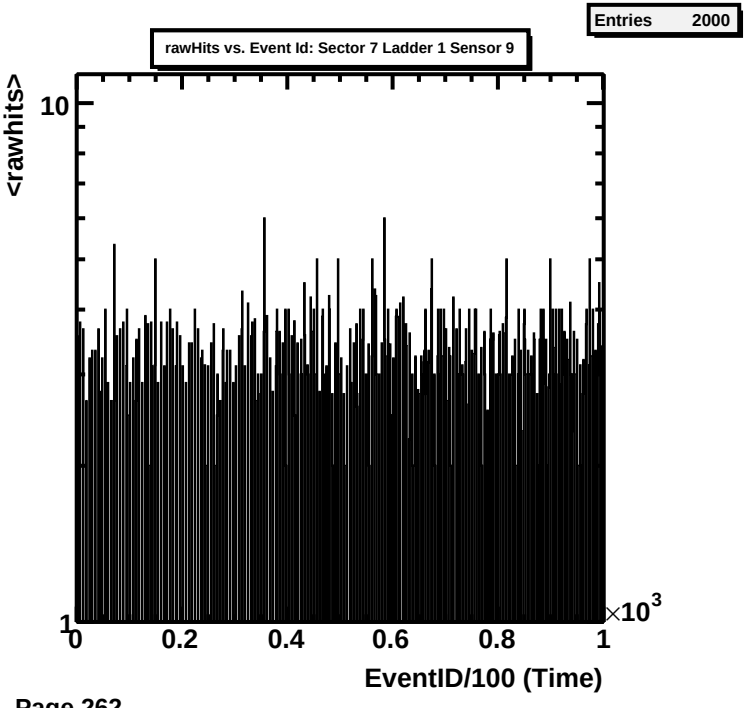
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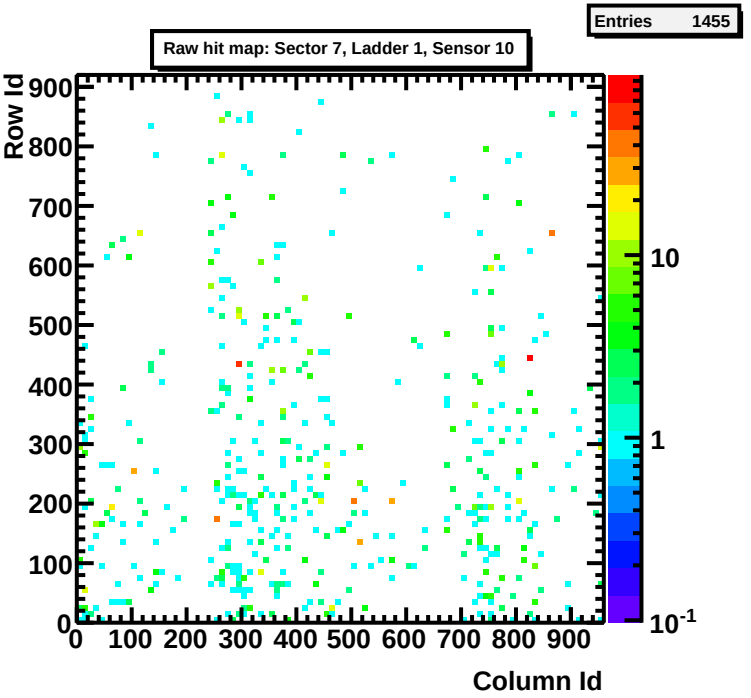
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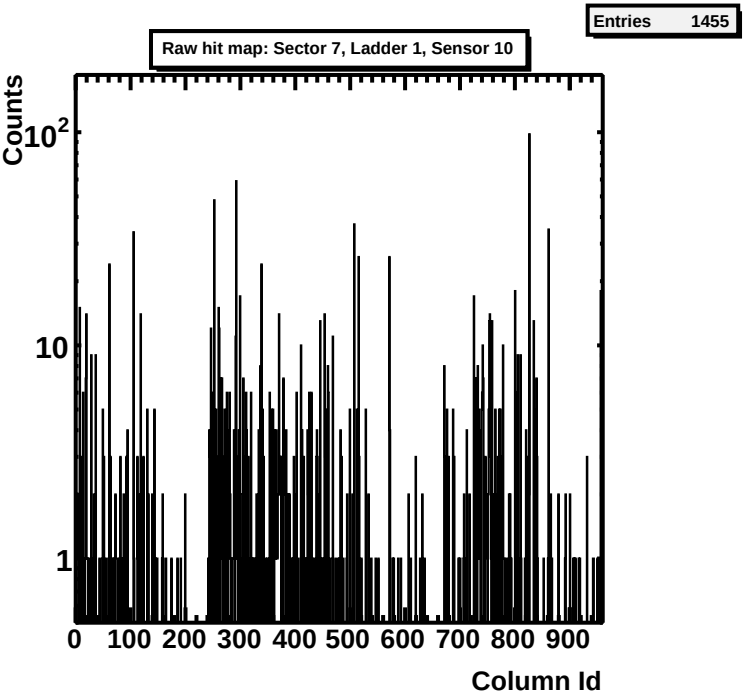
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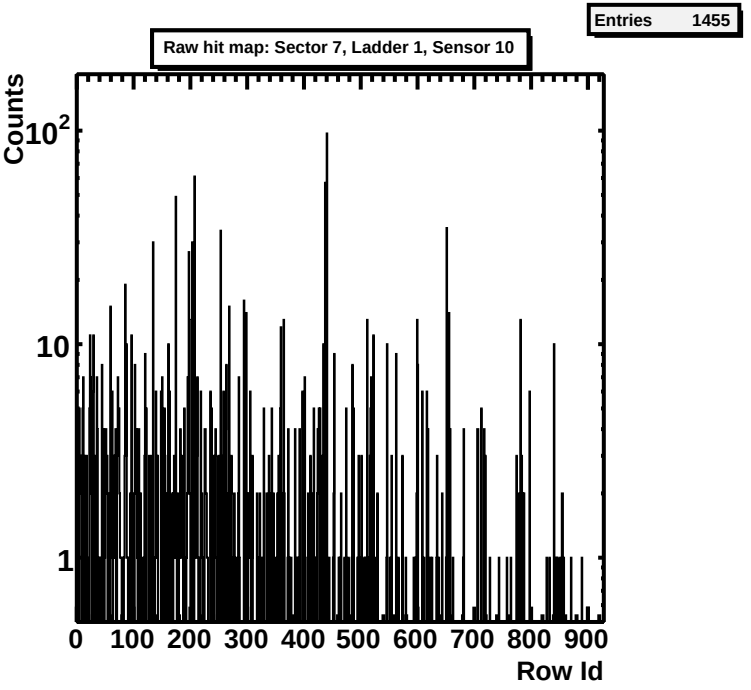
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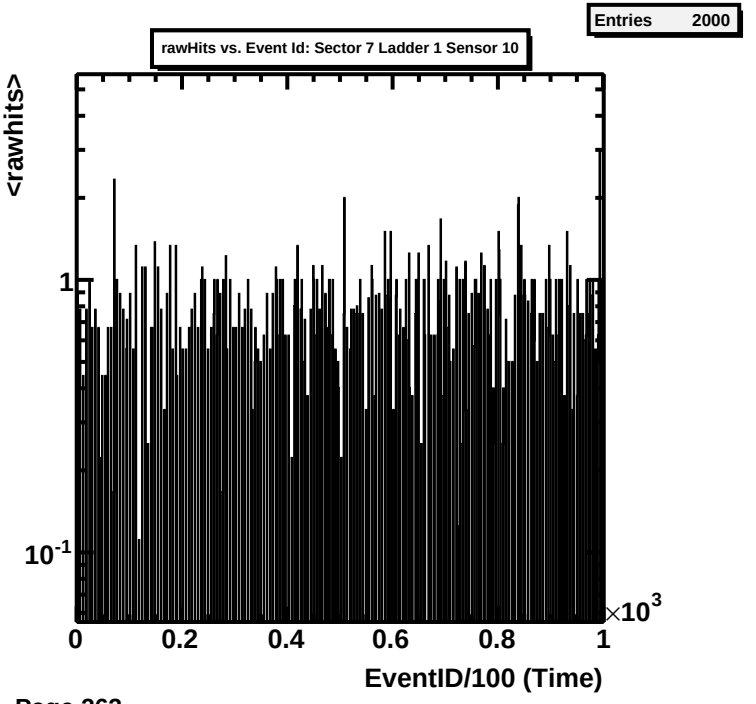
Counts
Row Id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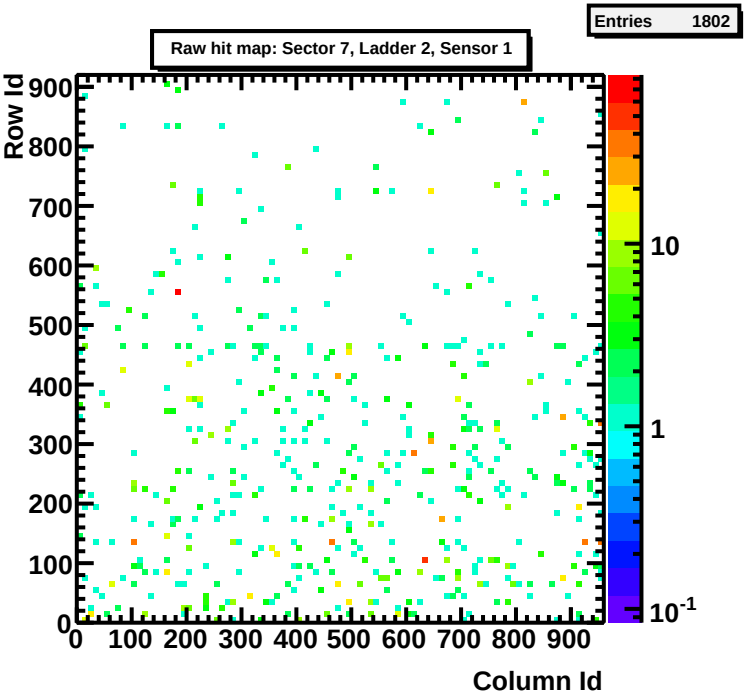
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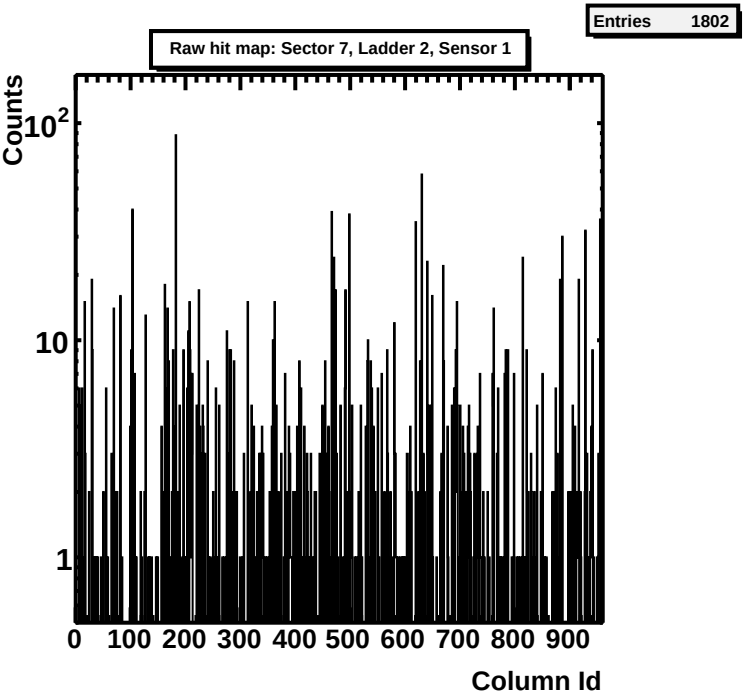
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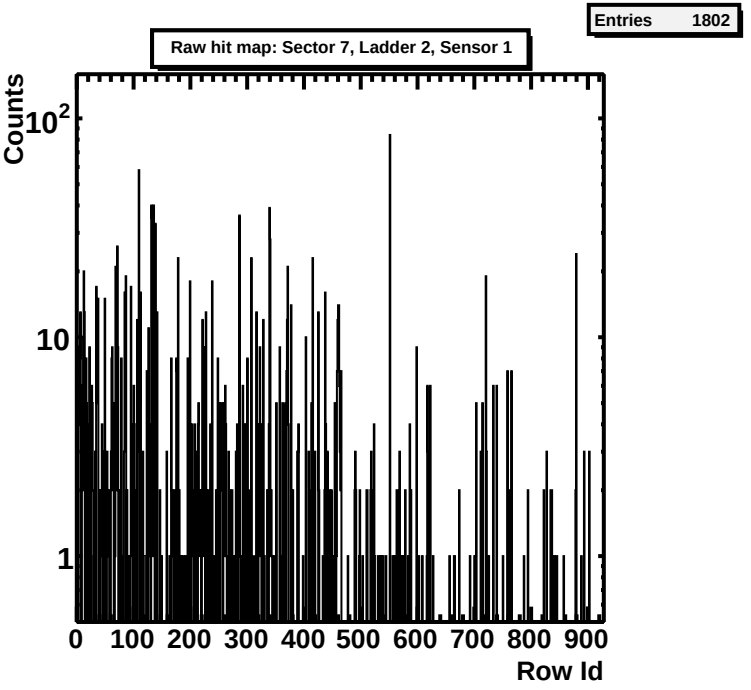
Counts
Column Id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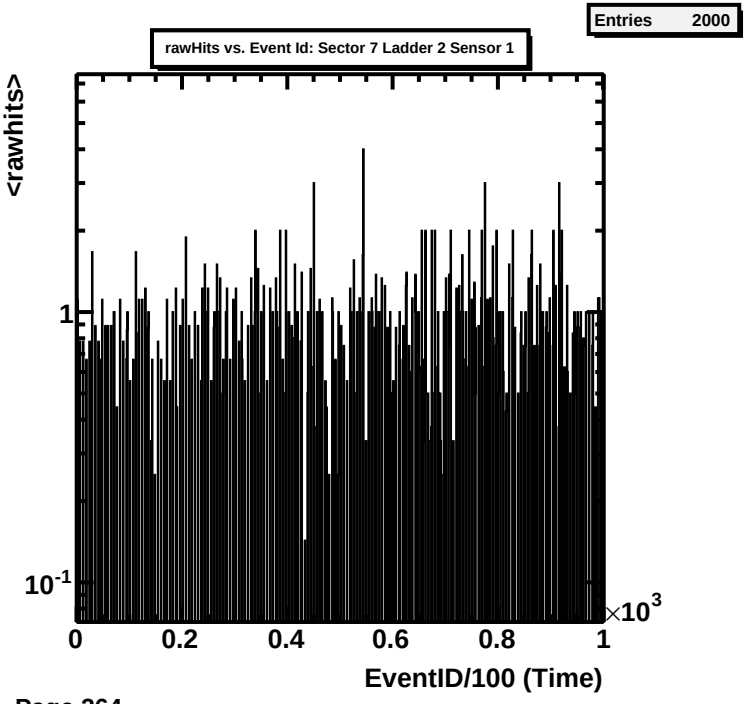
Counts
Row Id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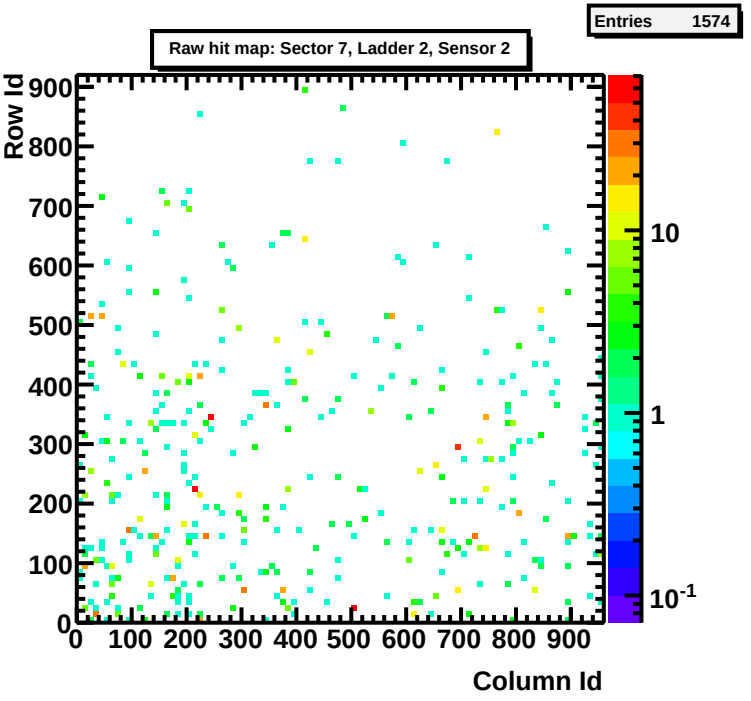
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Row Id
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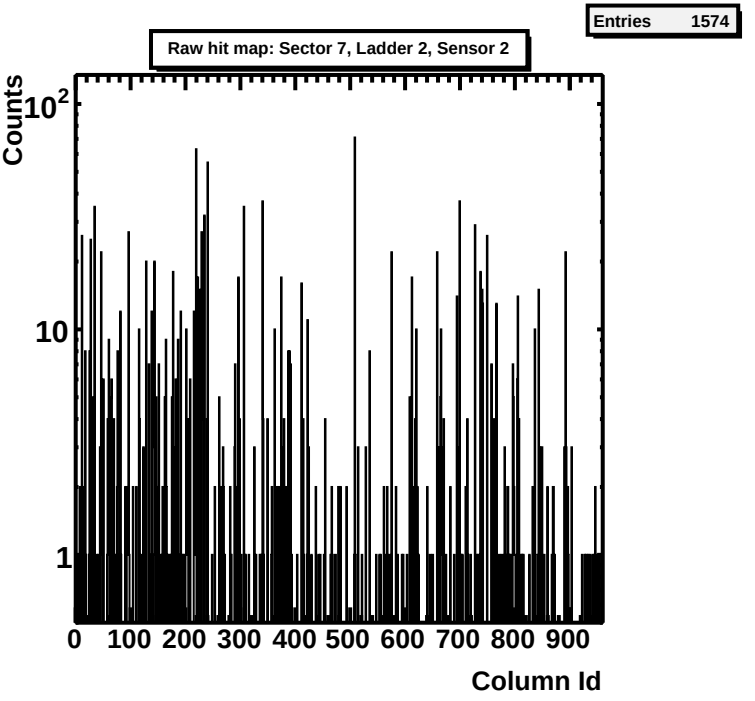
1
10^{-1}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Counts
10^2
10
1
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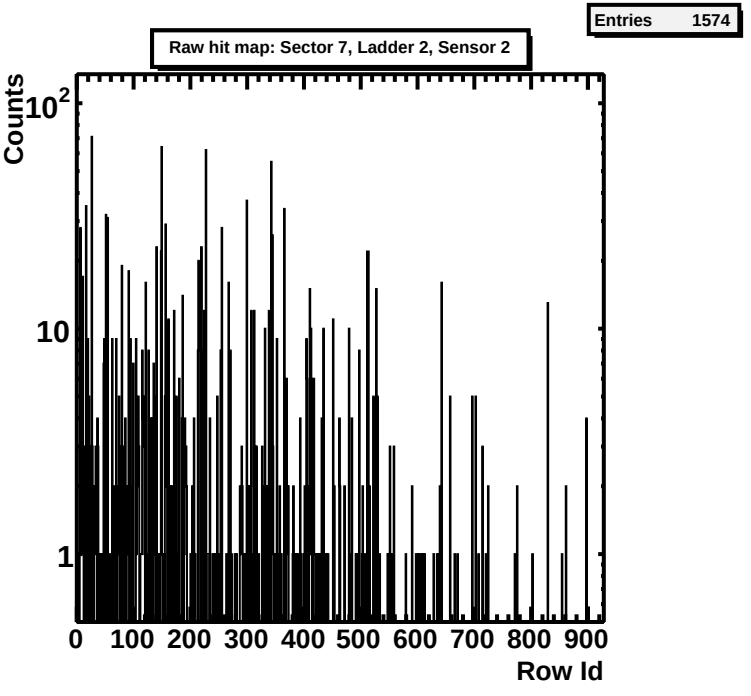
Column Id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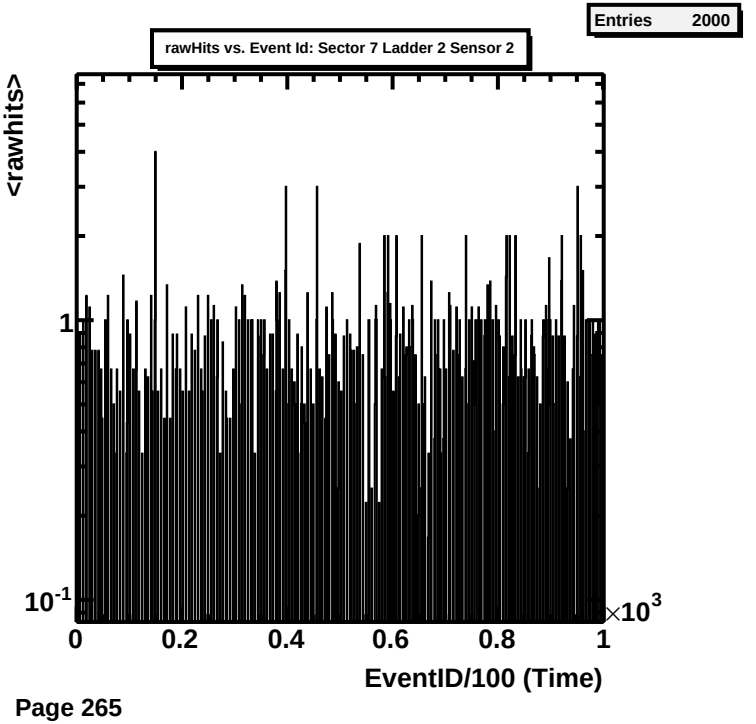
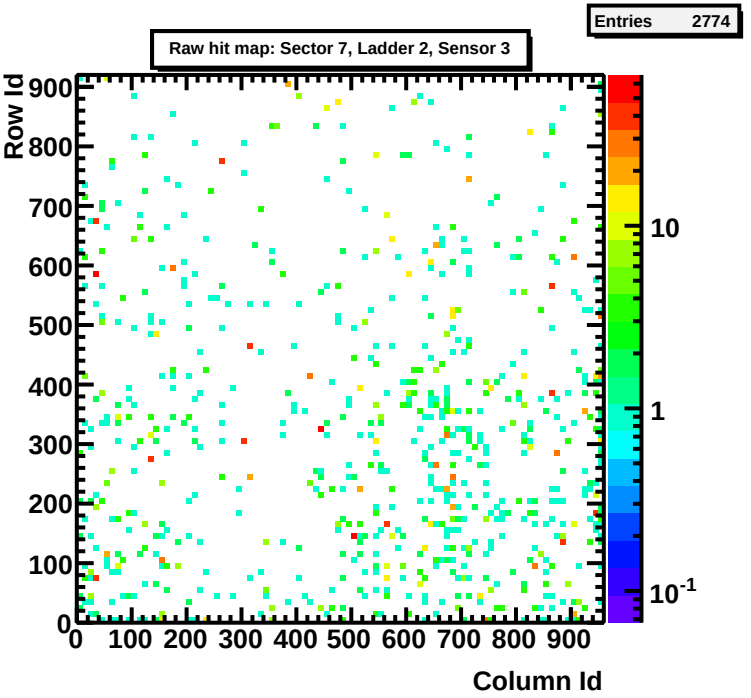
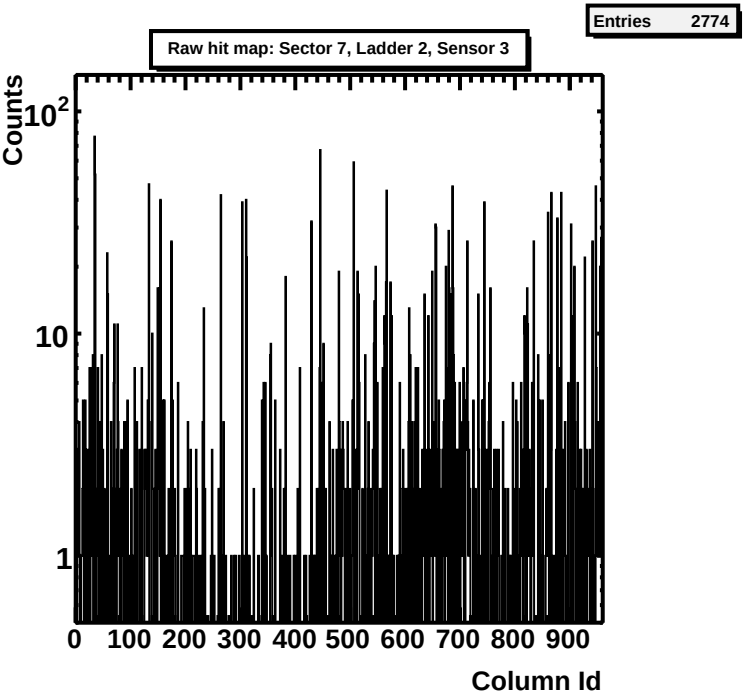
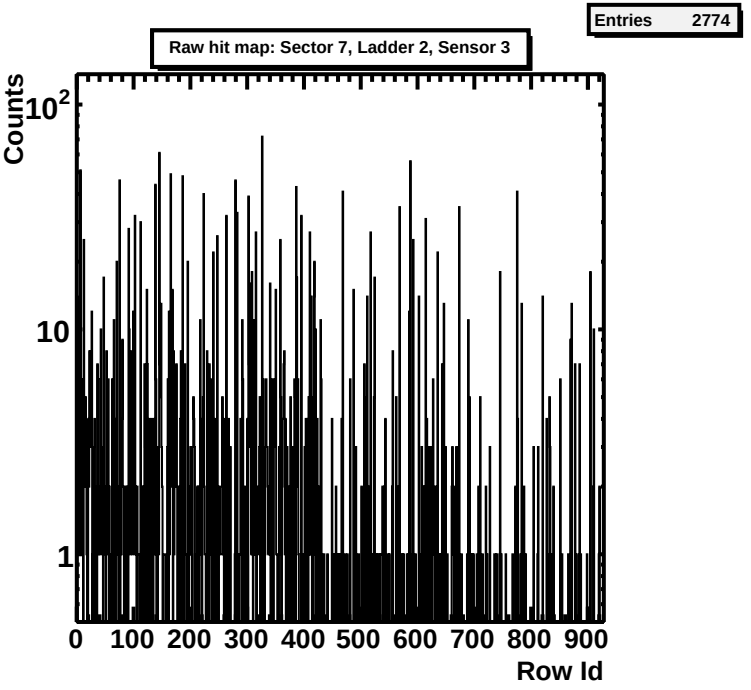
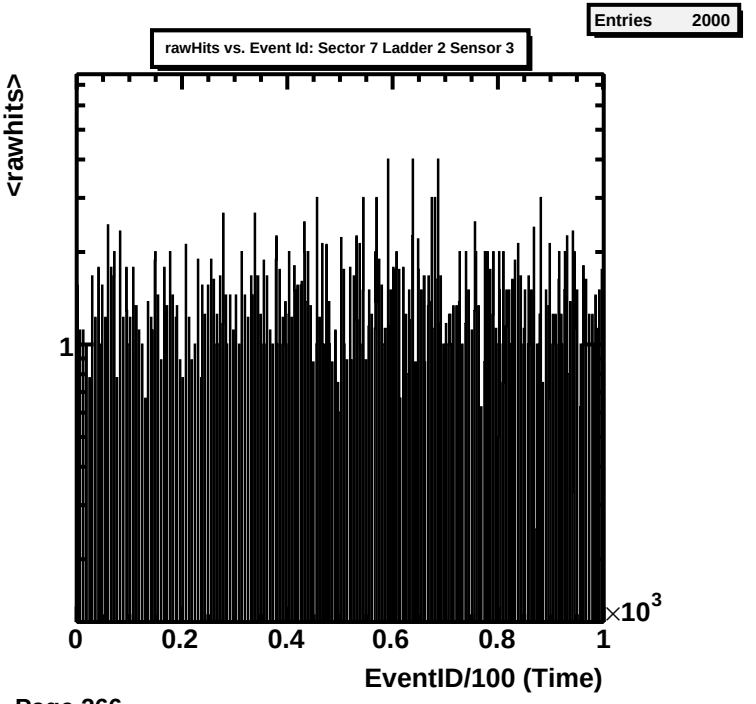
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

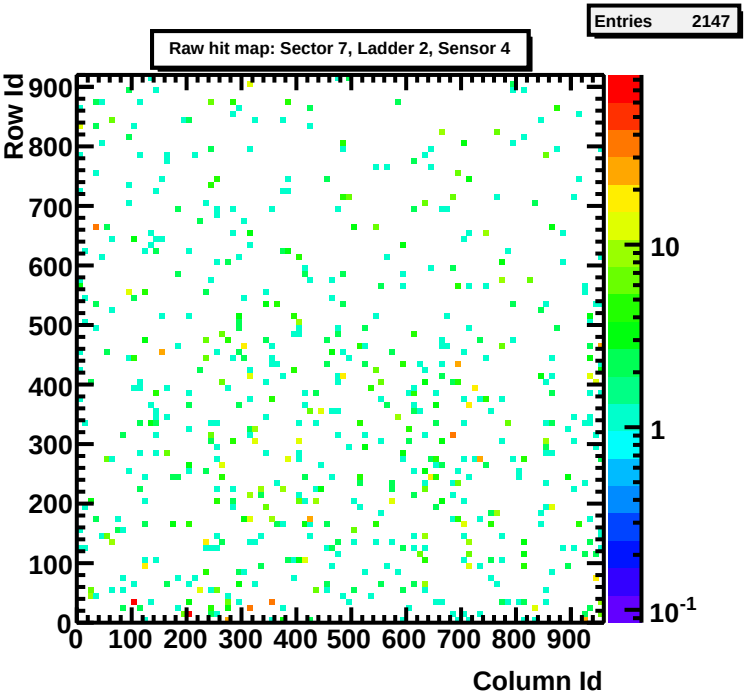

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 2
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

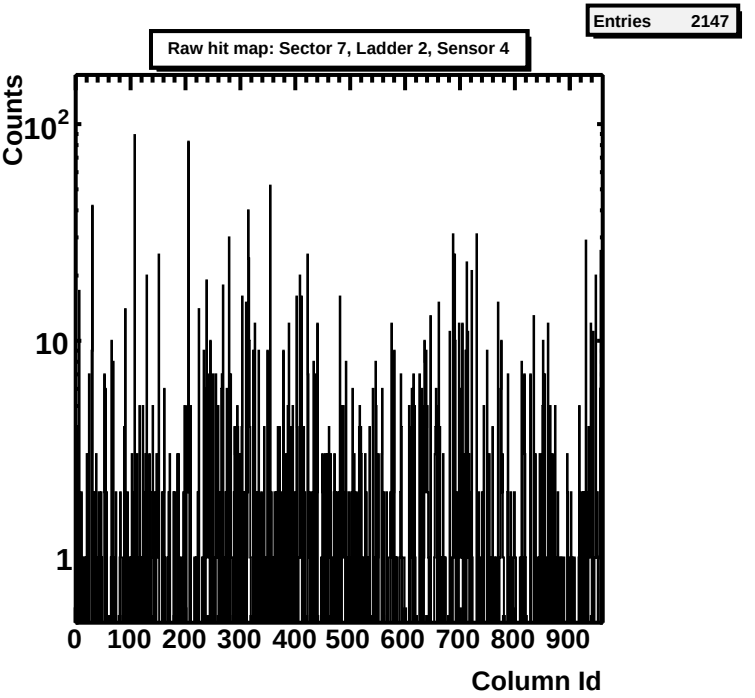

Entries 2774
Raw hit map: Sector 7, Ladder 2, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

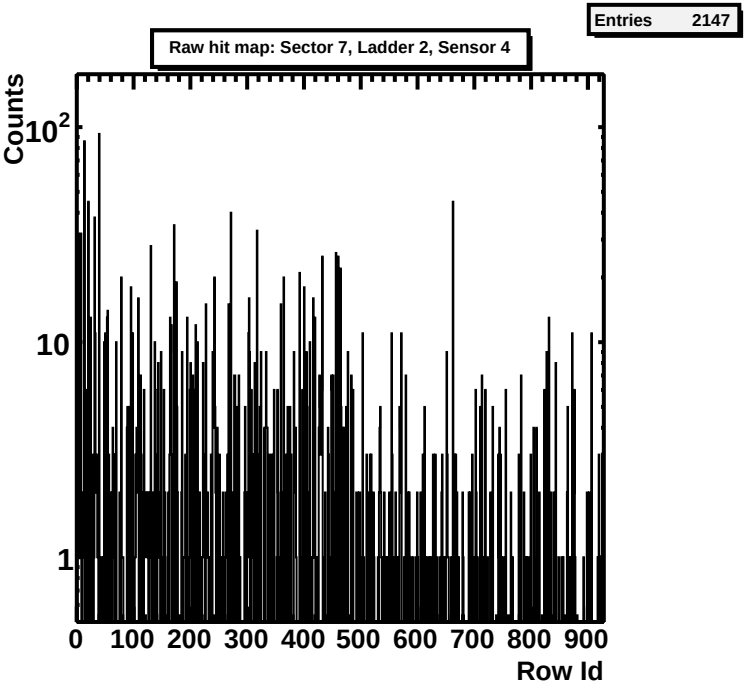

Entries 2774
Raw hit map: Sector 7, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

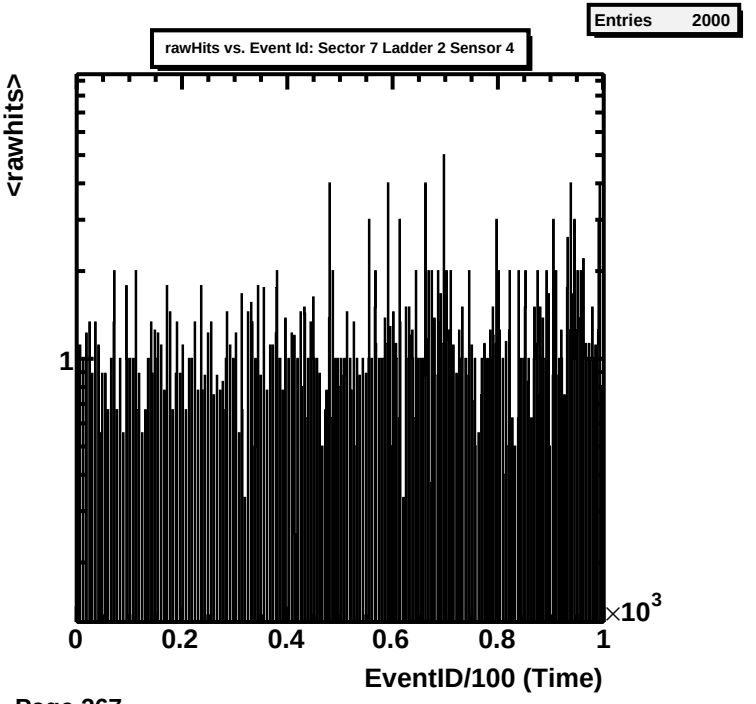

Entries 2774
Raw hit map: Sector 7, Ladder 2, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

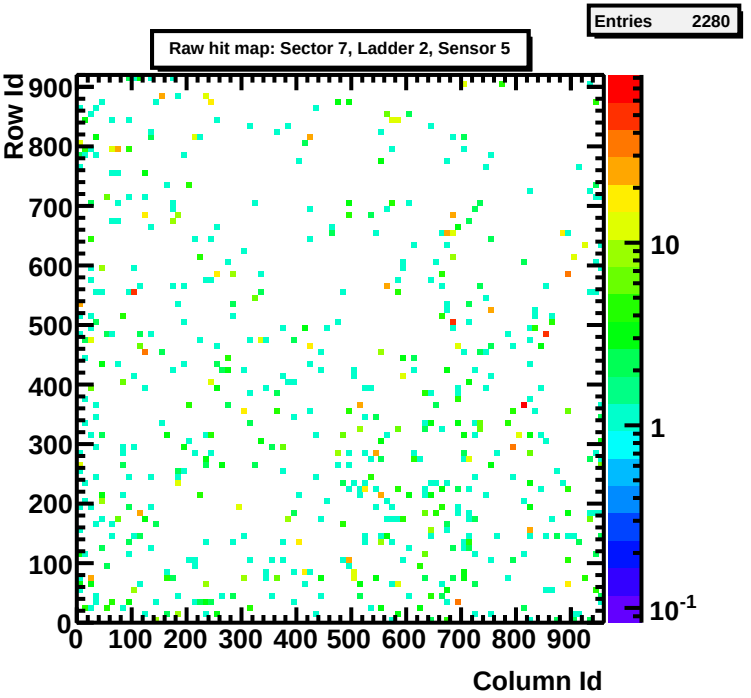

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

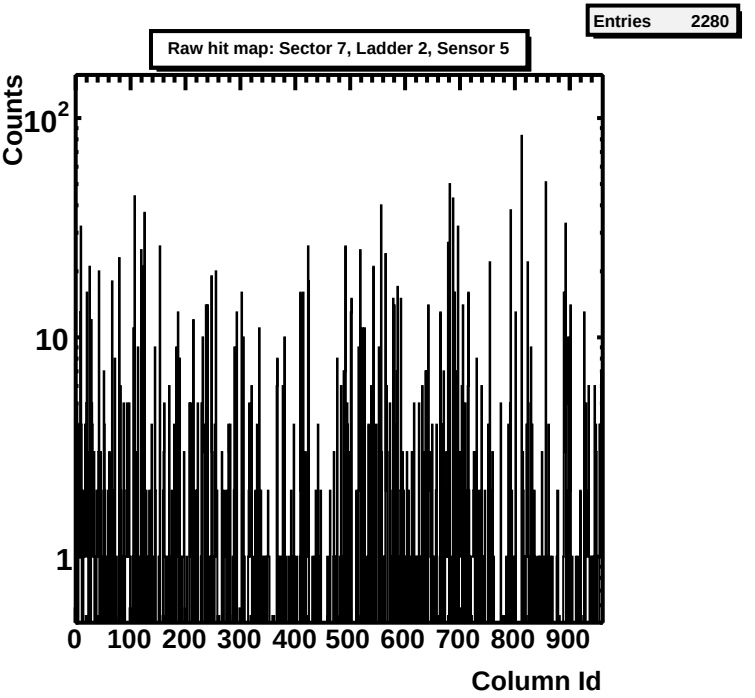

Entries 2147
Raw hit map: Sector 7, Ladder 2, Sensor 4
Row Id
Column Id

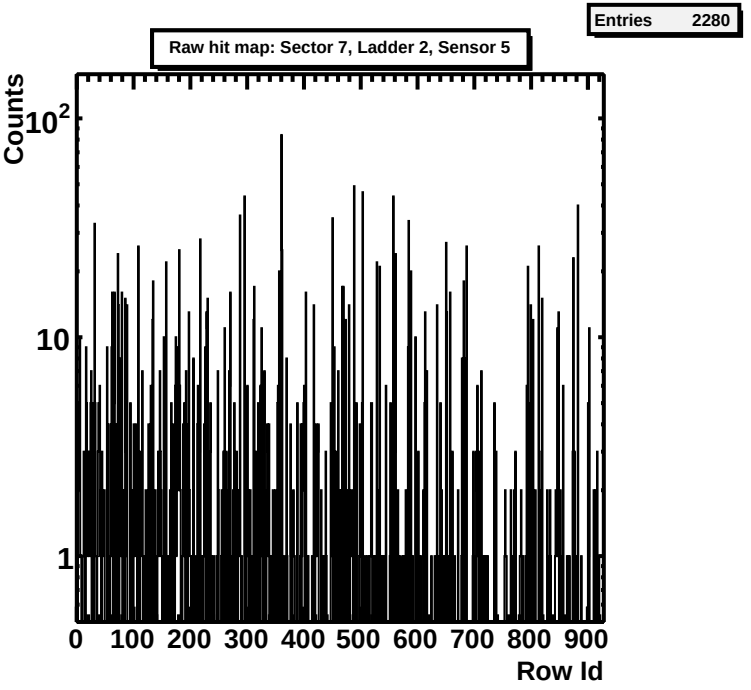

Entries 2147
Raw hit map: Sector 7, Ladder 2, Sensor 4
Counts
Column Id

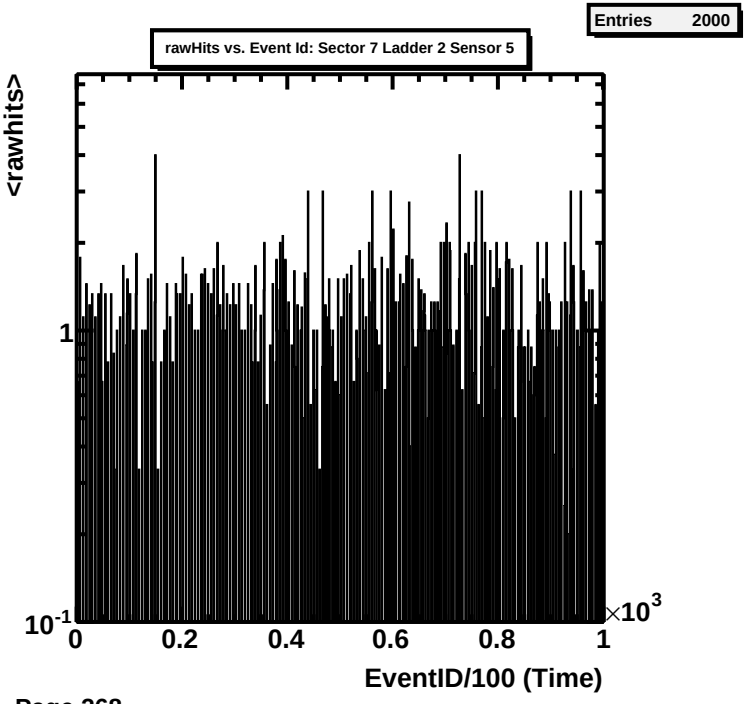

Entries 2147
Raw hit map: Sector 7, Ladder 2, Sensor 4
Counts
Row Id

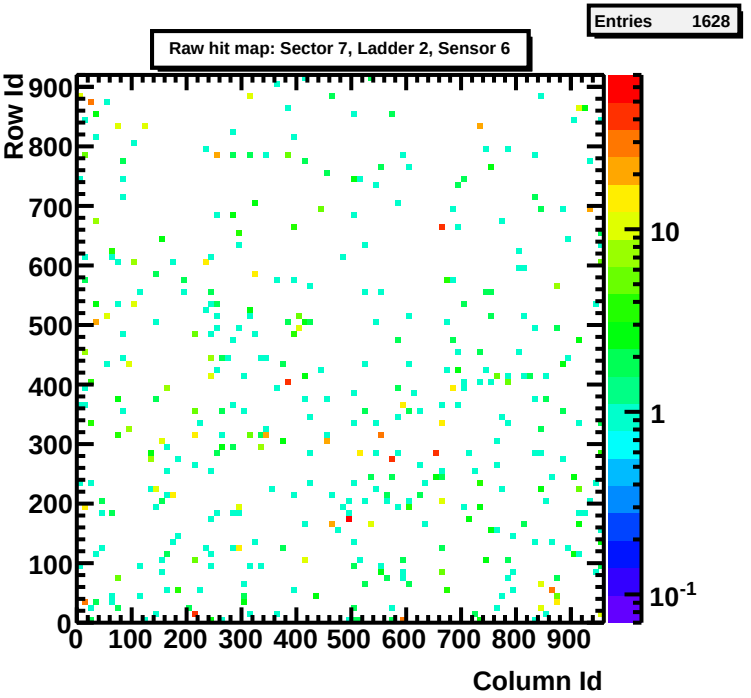

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

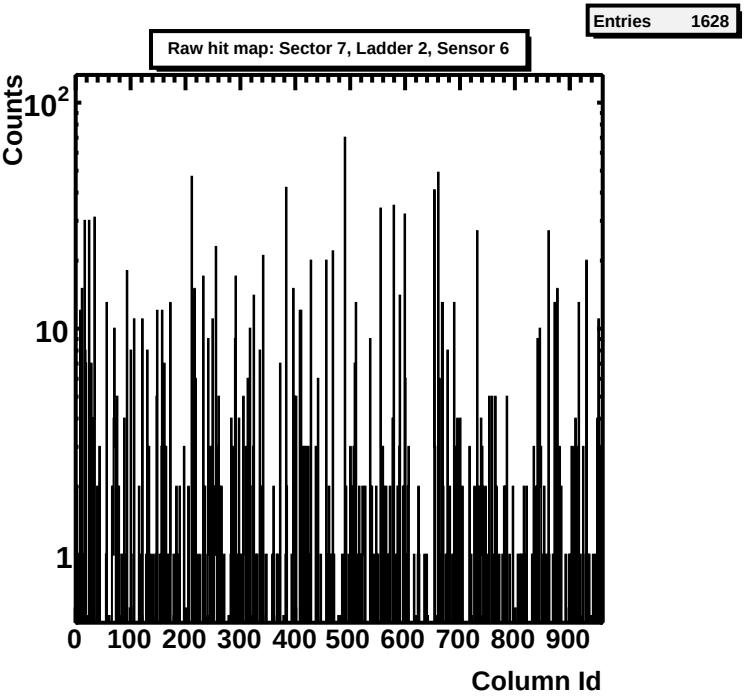

Entries 2280
Raw hit map: Sector 7, Ladder 2, Sensor 5
Row Id
Column Id

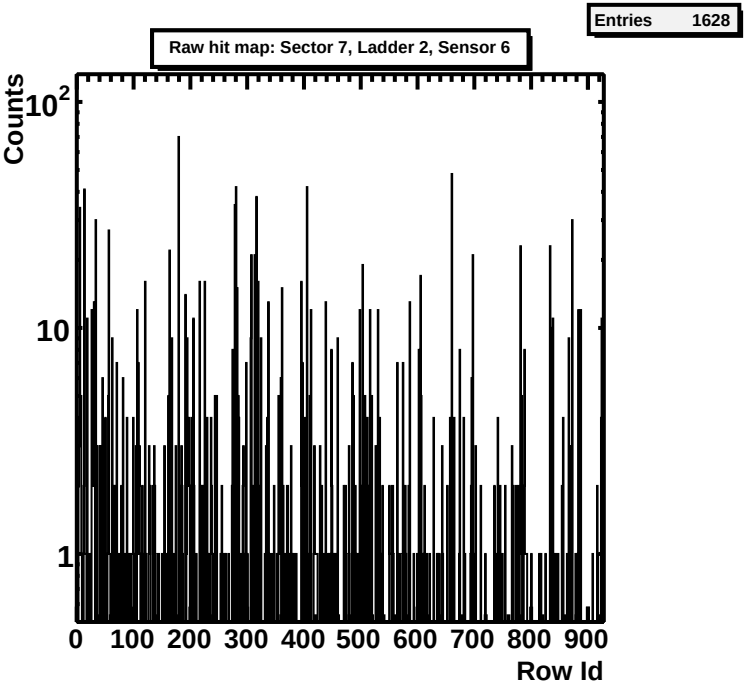

Entries 2280
Raw hit map: Sector 7, Ladder 2, Sensor 5
Counts
Column Id

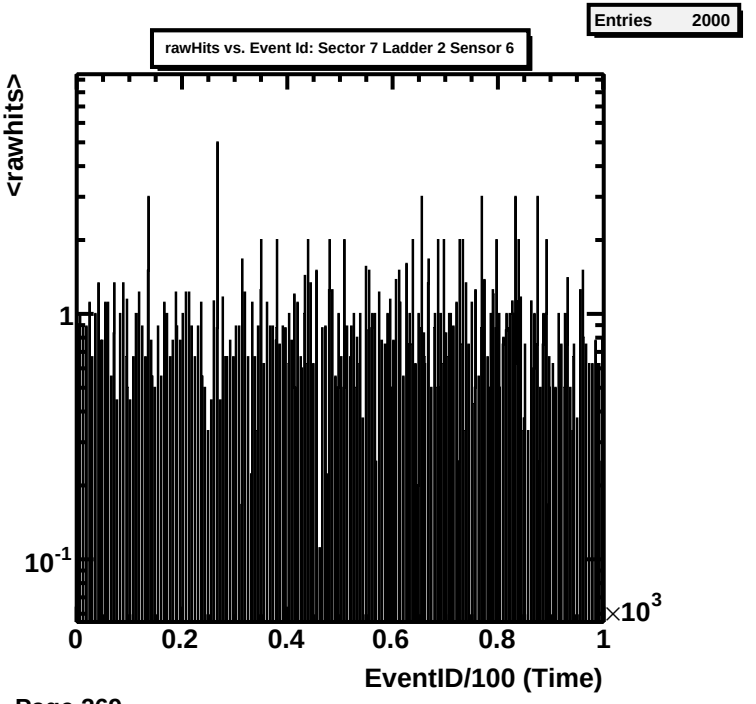

Entries 2280
Raw hit map: Sector 7, Ladder 2, Sensor 5
Counts
Row Id

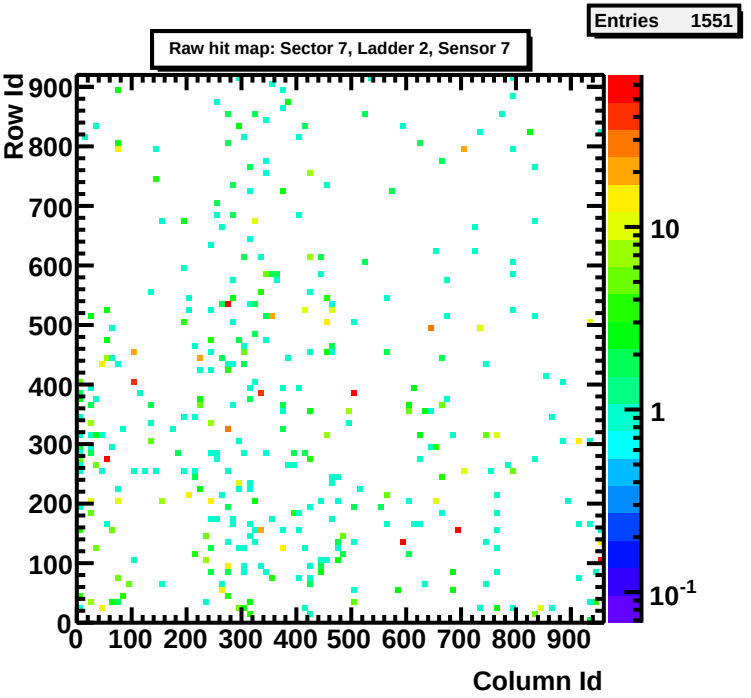

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)

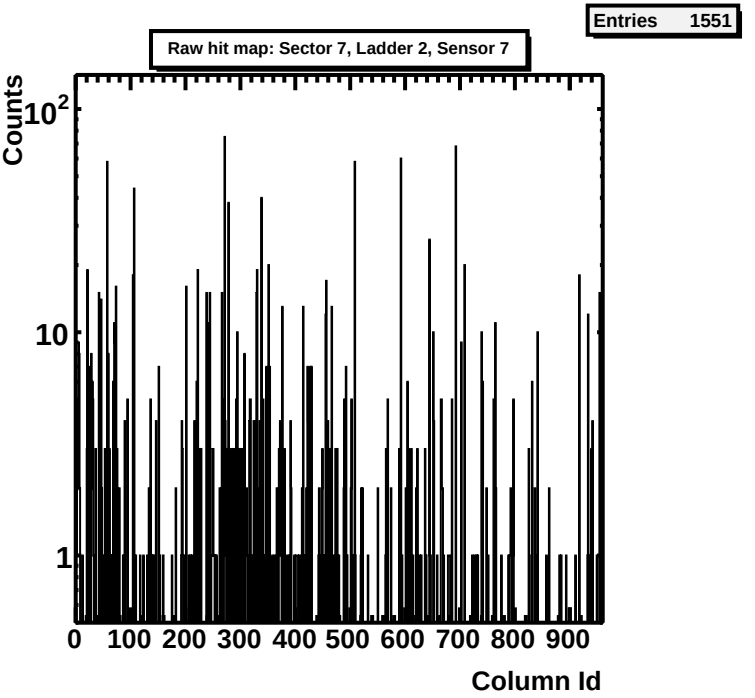

Entries 1628
Raw hit map: Sector 7, Ladder 2, Sensor 6
Row Id
Column Id

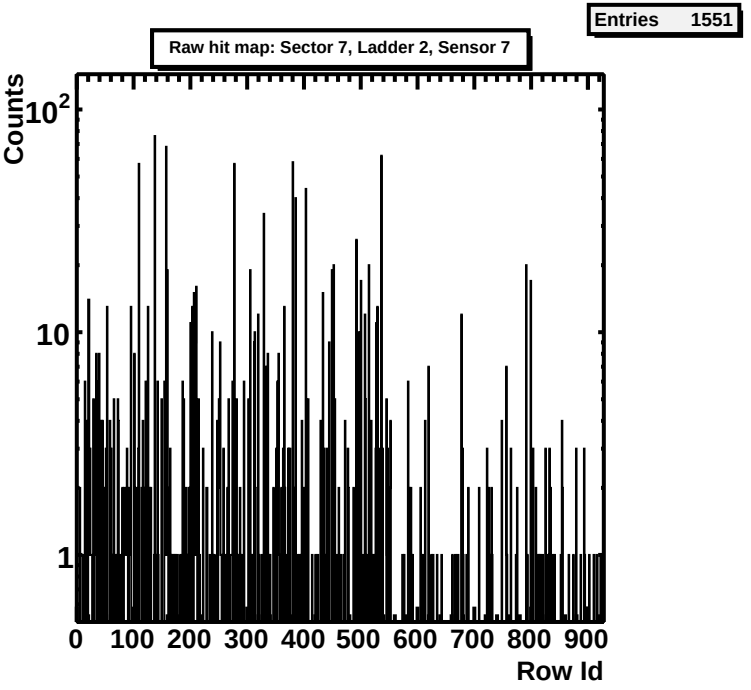

Entries 1628
Raw hit map: Sector 7, Ladder 2, Sensor 6
Counts
Column Id

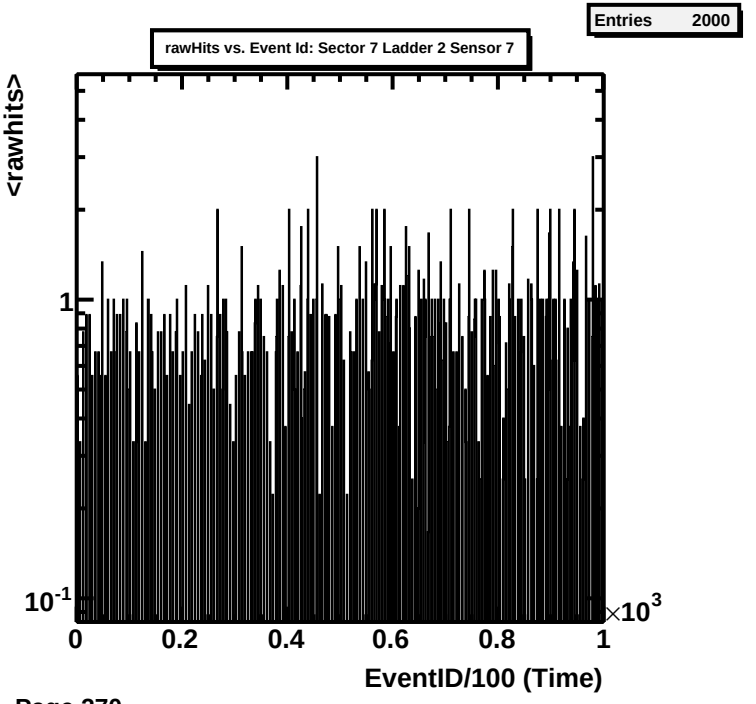

Entries 1628
Raw hit map: Sector 7, Ladder 2, Sensor 6
Counts
Row Id

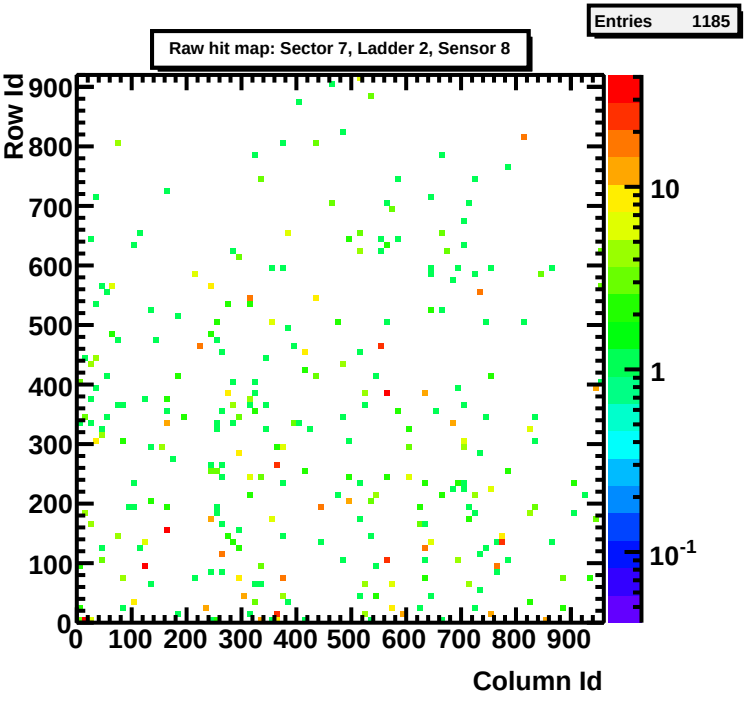

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)

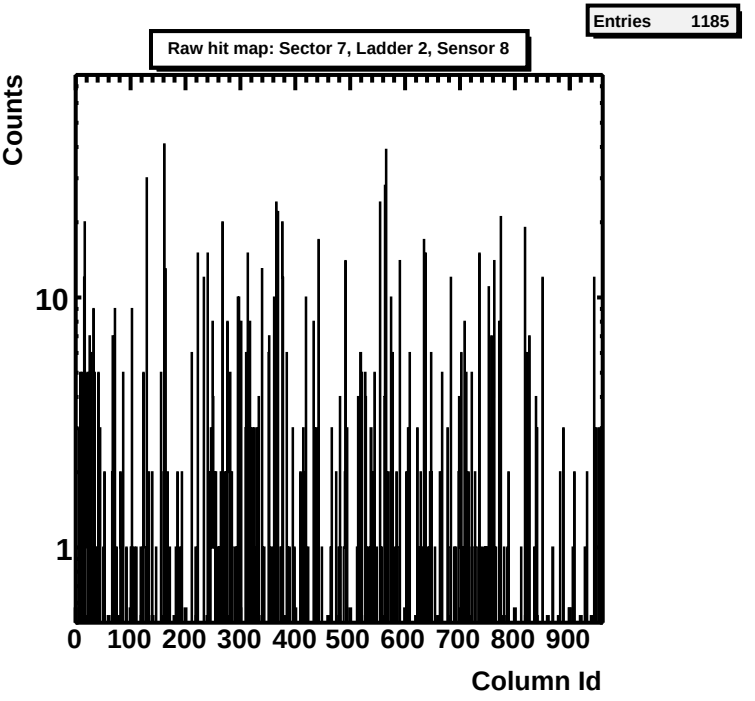

Entries 1551
Raw hit map: Sector 7, Ladder 2, Sensor 7
Row Id
Column Id

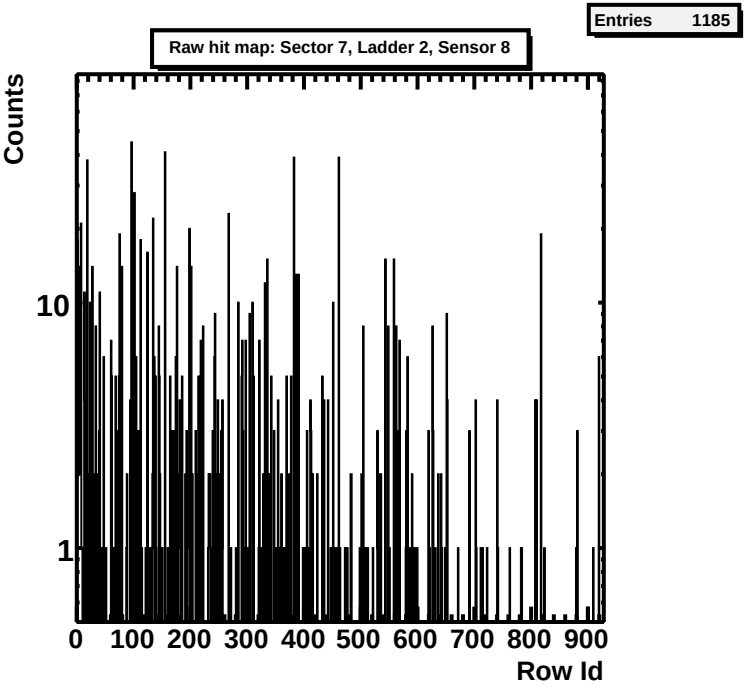

Entries 1551
Raw hit map: Sector 7, Ladder 2, Sensor 7
Counts
Column Id

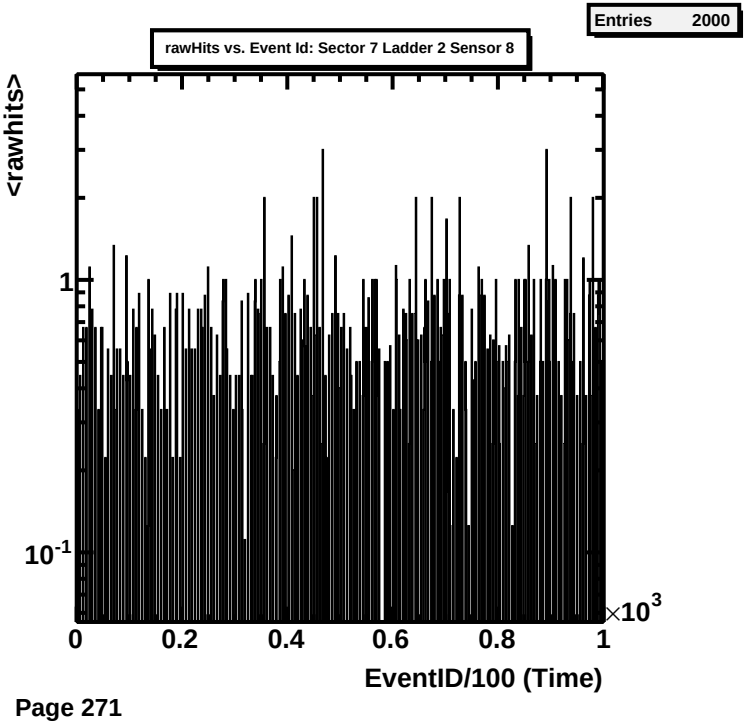

Entries 1551
Raw hit map: Sector 7, Ladder 2, Sensor 7
Counts
Row Id

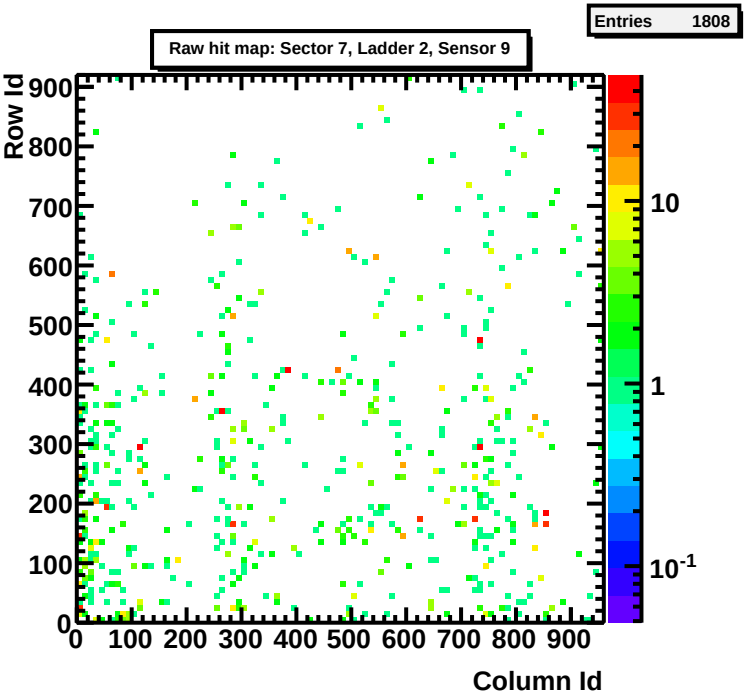

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

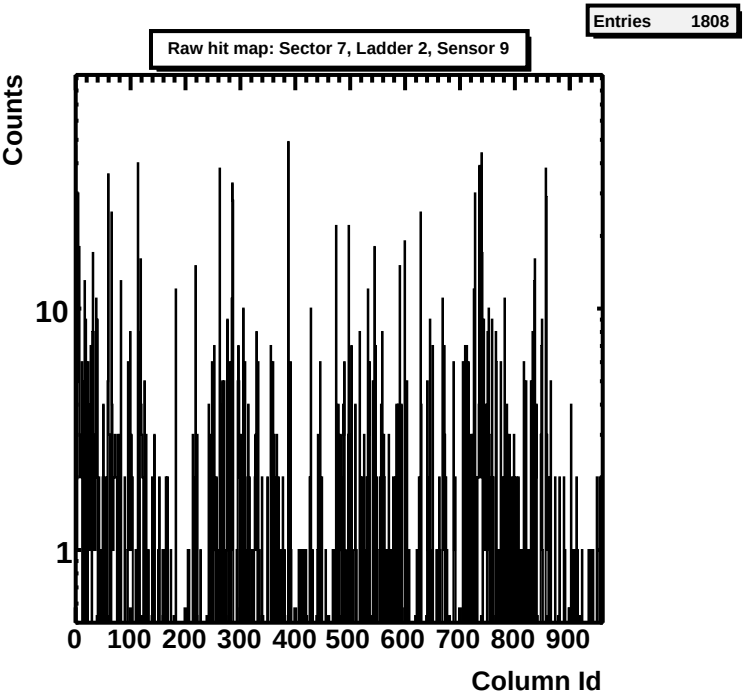

Entries 1185
Raw hit map: Sector 7, Ladder 2, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

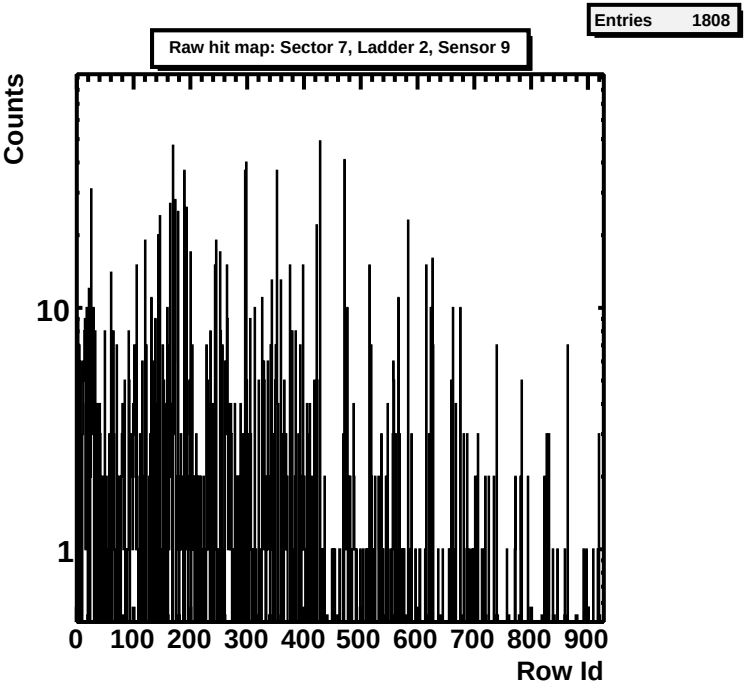

Entries 1185
Raw hit map: Sector 7, Ladder 2, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

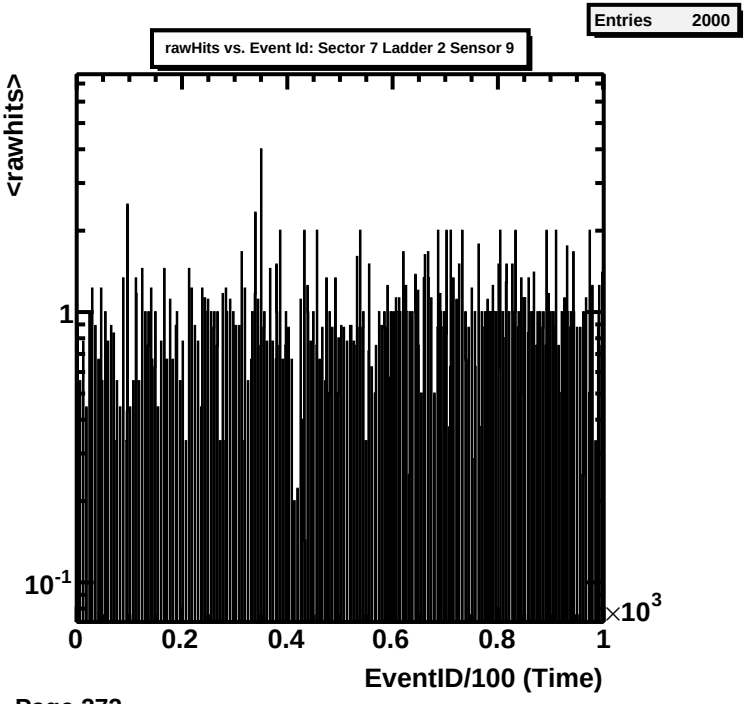

Entries 1185
Raw hit map: Sector 7, Ladder 2, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

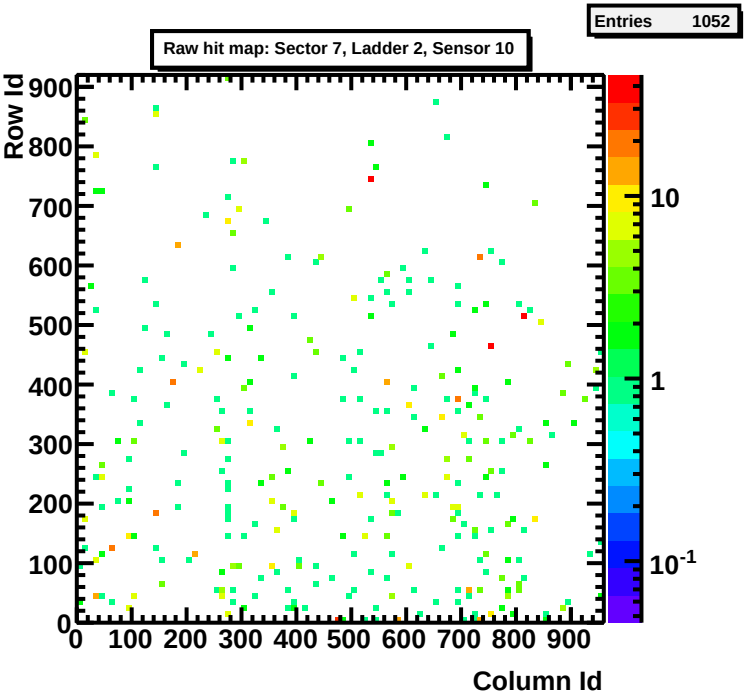

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

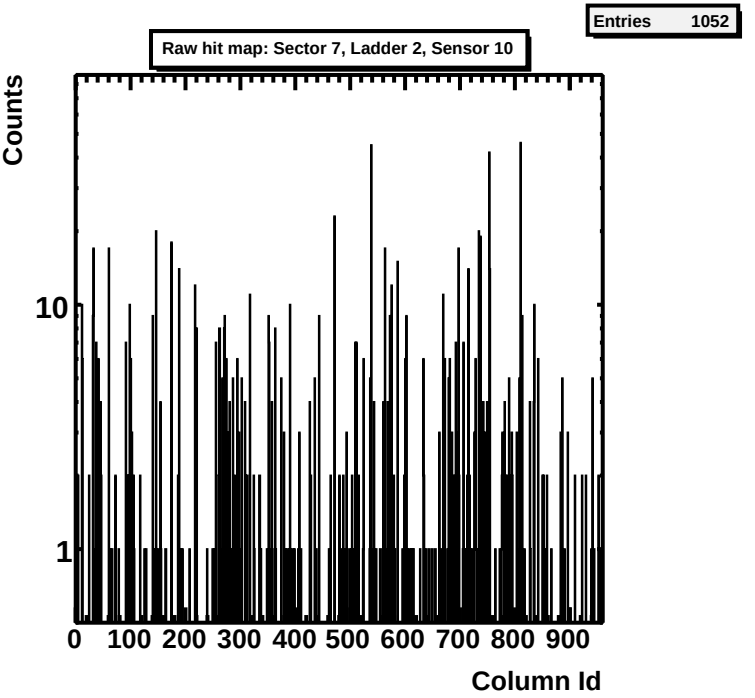

Entries 1808
Raw hit map: Sector 7, Ladder 2, Sensor 9
Row Id
Column Id

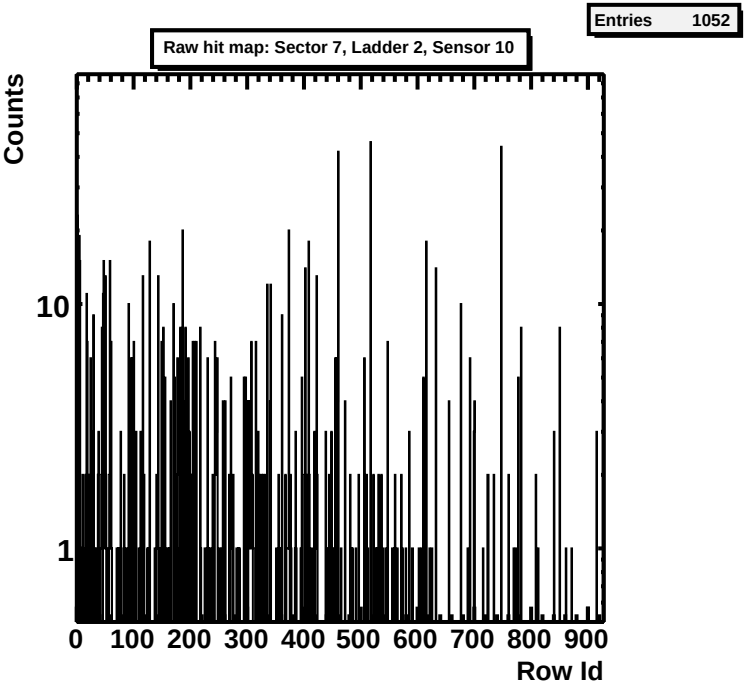

Entries 1808
Raw hit map: Sector 7, Ladder 2, Sensor 9
Counts
Column Id

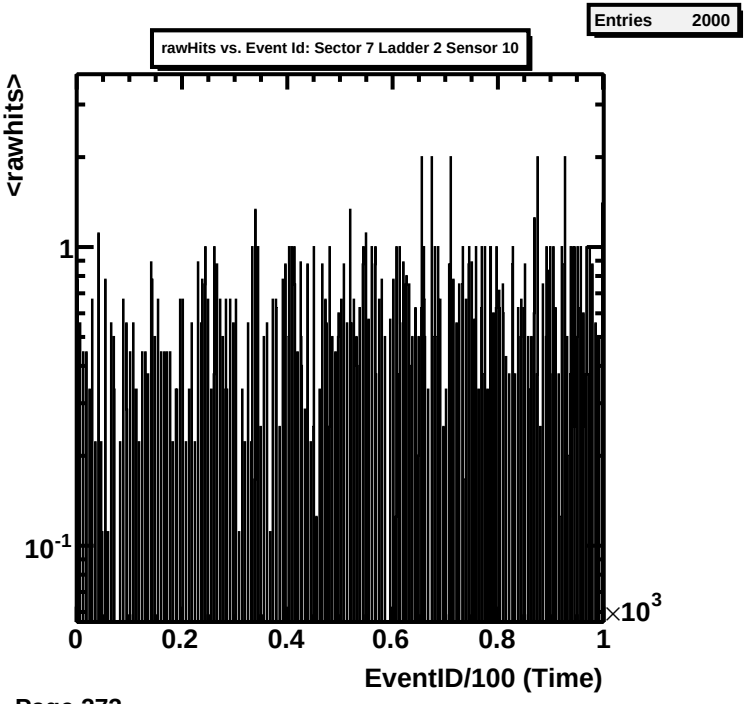

Entries 1808
Raw hit map: Sector 7, Ladder 2, Sensor 9
Counts
Row Id

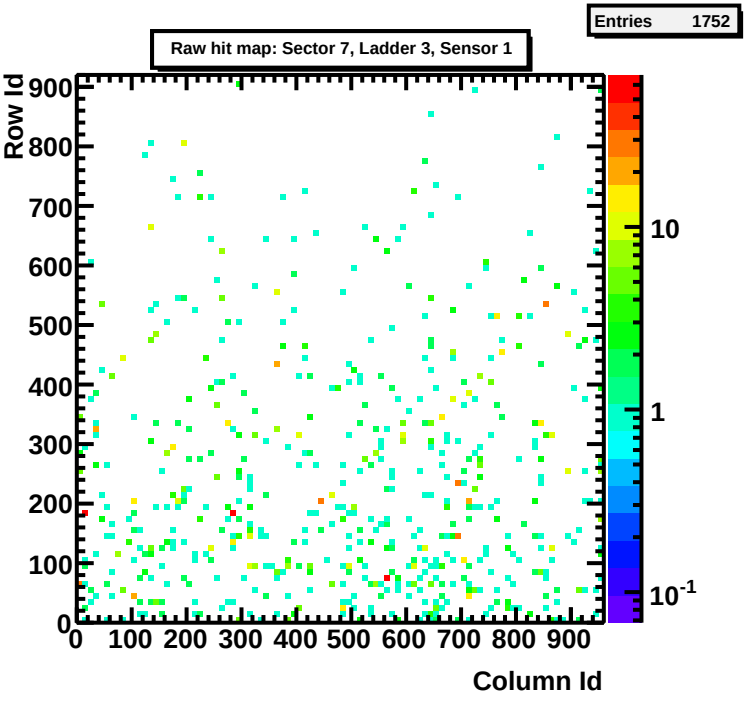

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

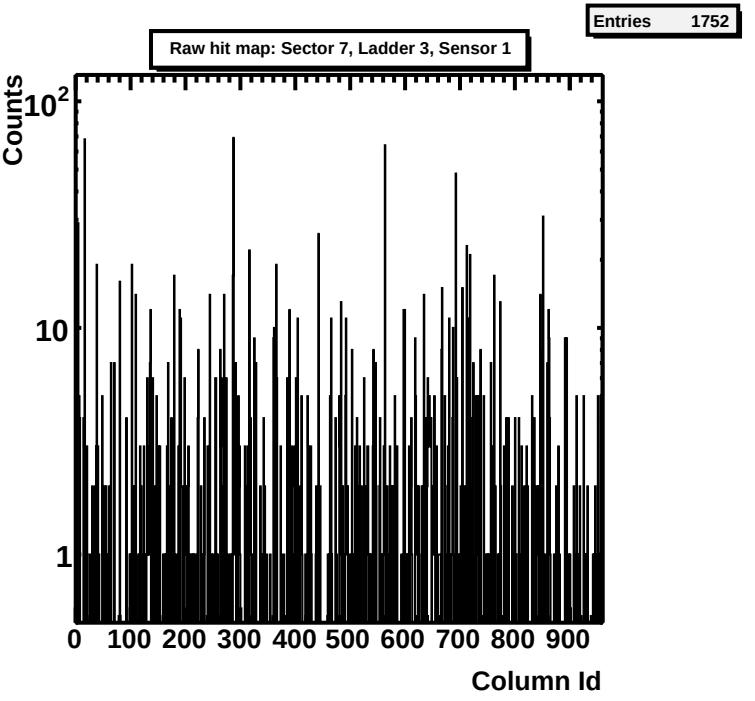

Entries 1052
Raw hit map: Sector 7, Ladder 2, Sensor 10
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

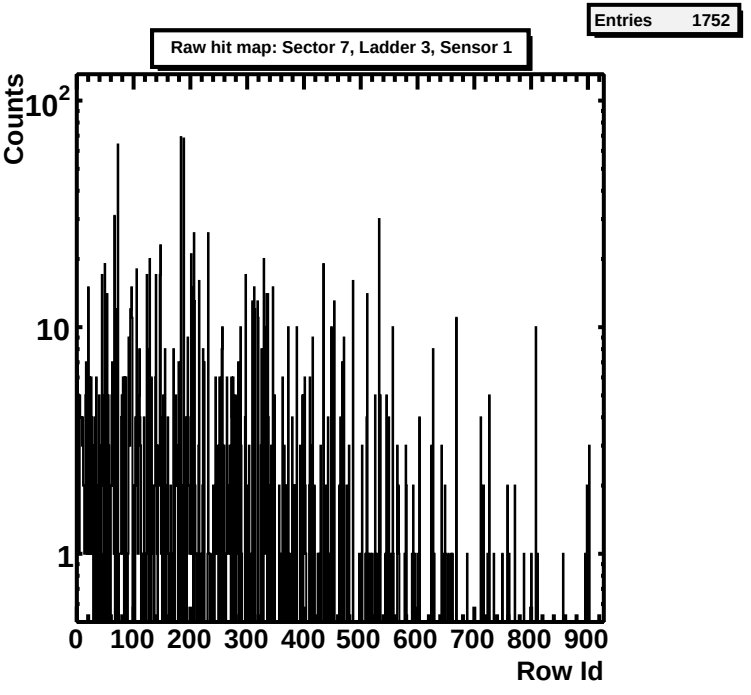

Entries 1052
Raw hit map: Sector 7, Ladder 2, Sensor 10
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

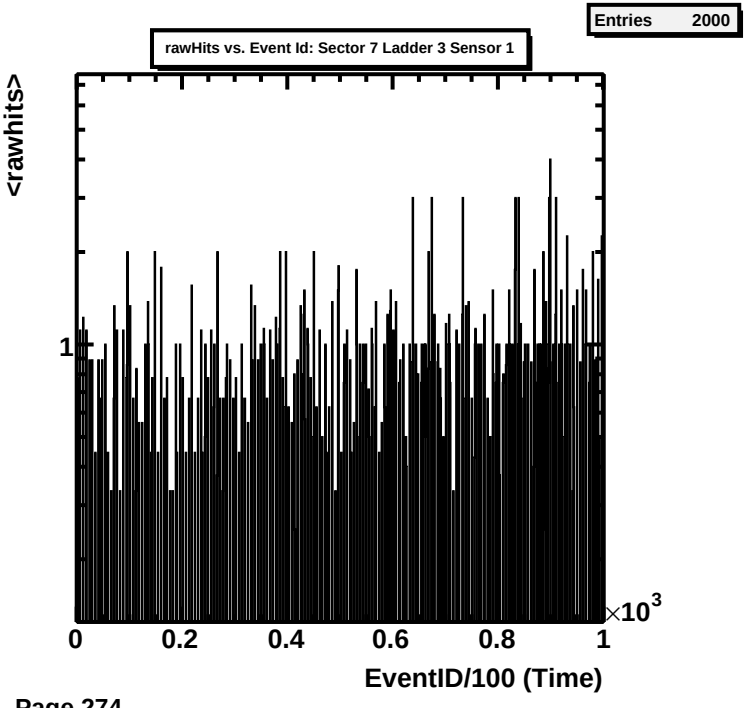

Entries 1052
Raw hit map: Sector 7, Ladder 2, Sensor 10
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

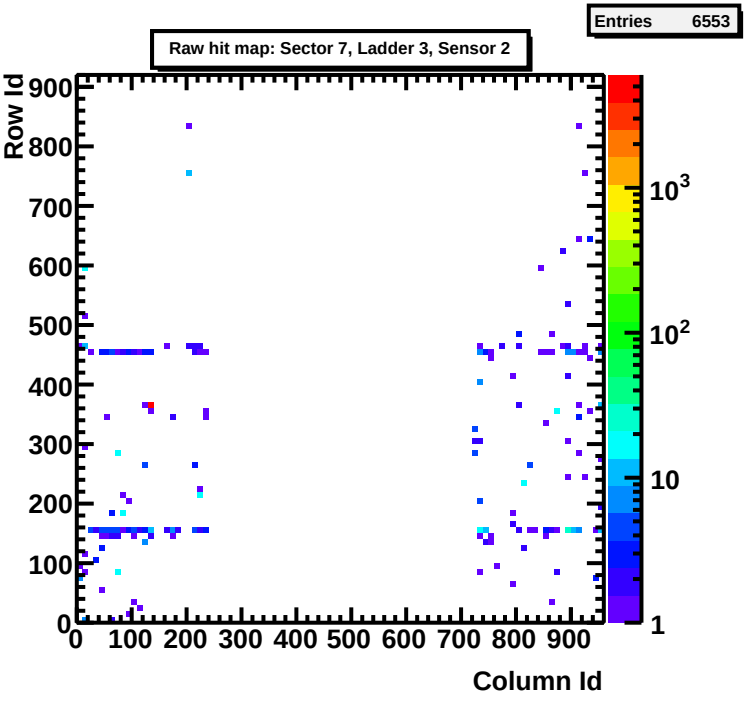

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

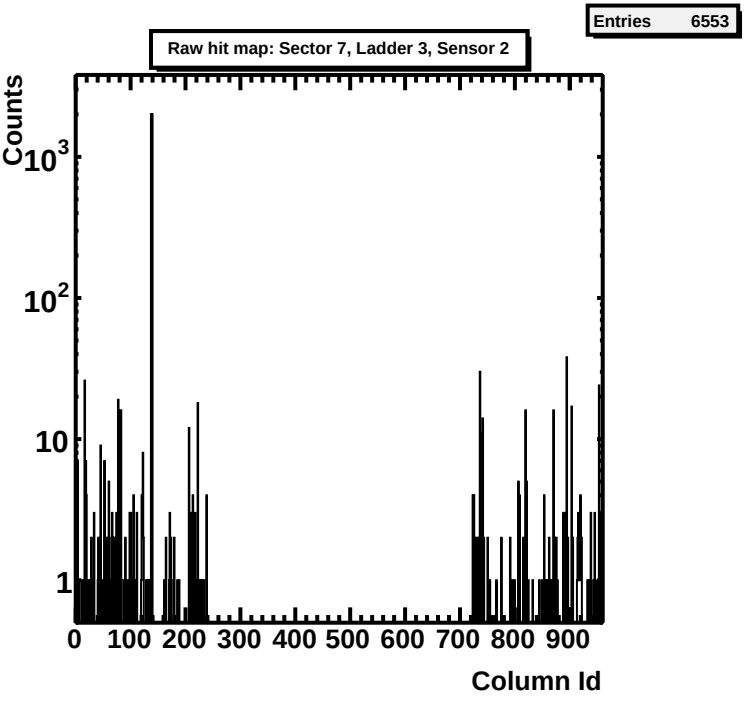

Entries 1752
Raw hit map: Sector 7, Ladder 3, Sensor 1
Row Id
Column Id

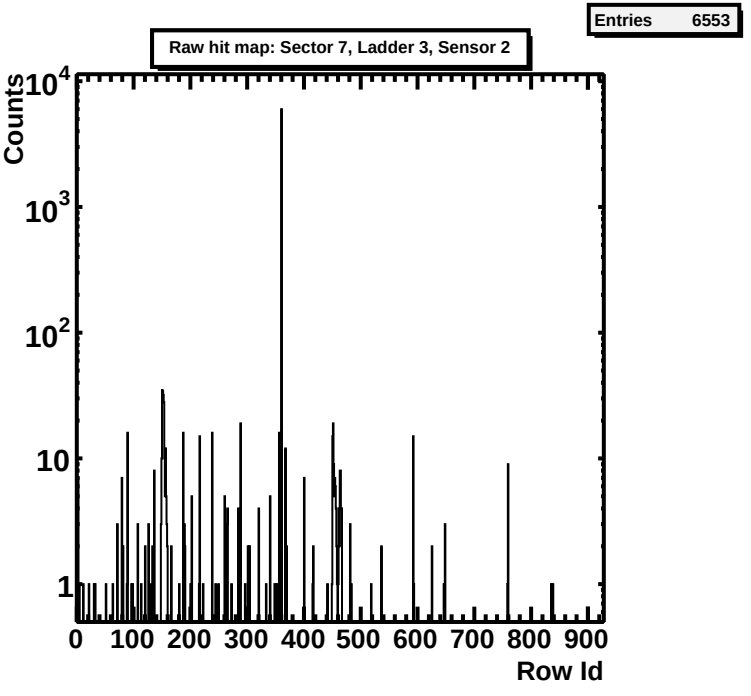

Entries 1752
Raw hit map: Sector 7, Ladder 3, Sensor 1
Counts
Column Id

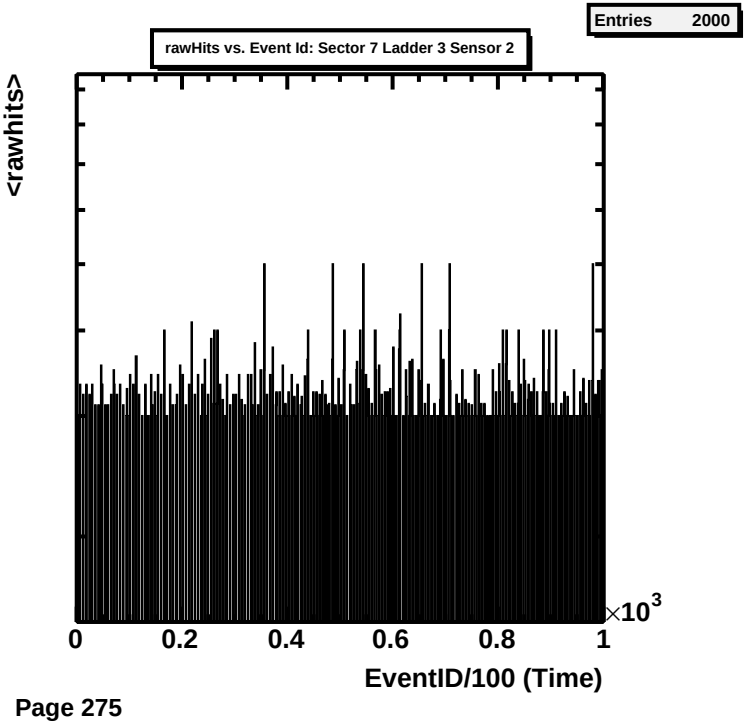

Entries 1752
Raw hit map: Sector 7, Ladder 3, Sensor 1
Counts
Row Id

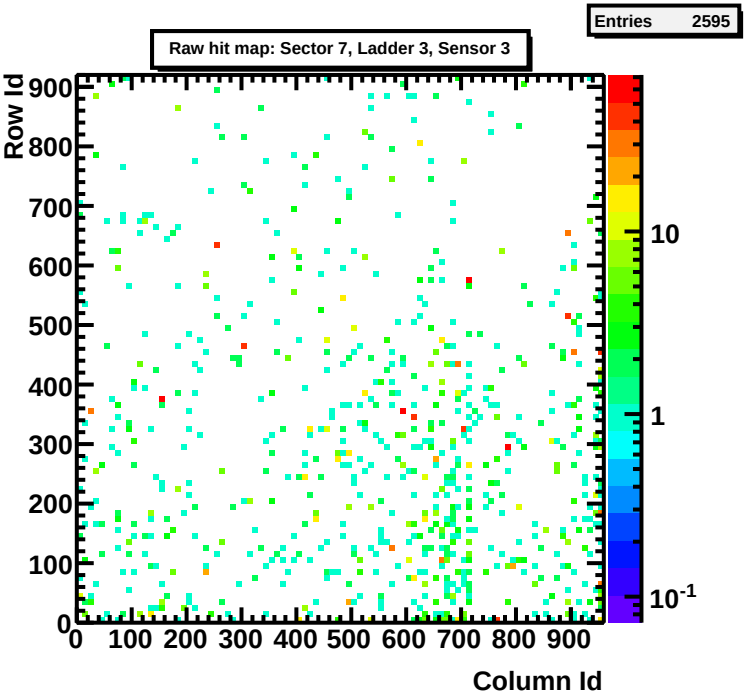

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 1
<rawhits>
EventID/100 (Time)

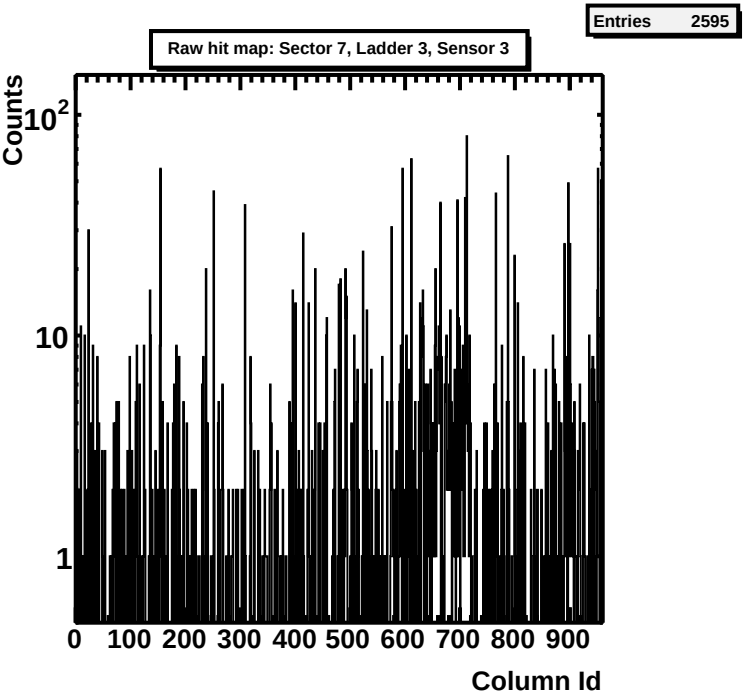

Entries 6553
Raw hit map: Sector 7, Ladder 3, Sensor 2
Row Id
Column Id

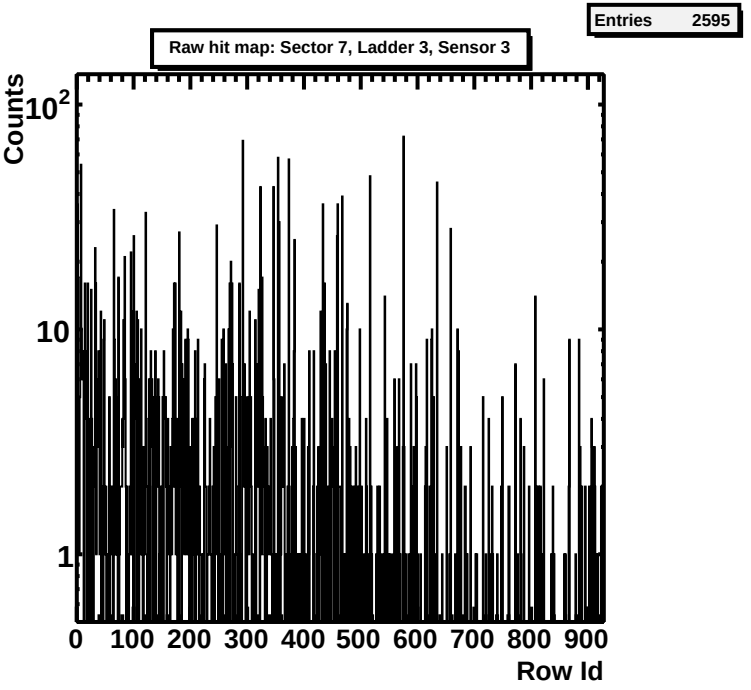

Entries 6553
Raw hit map: Sector 7, Ladder 3, Sensor 2
Counts
Column Id

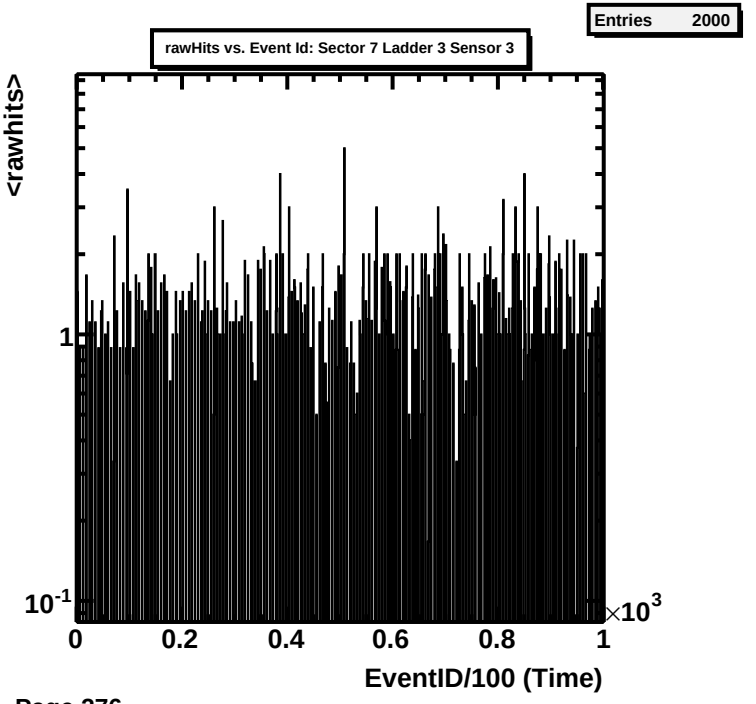

Entries 6553
Raw hit map: Sector 7, Ladder 3, Sensor 2
Counts
Row Id

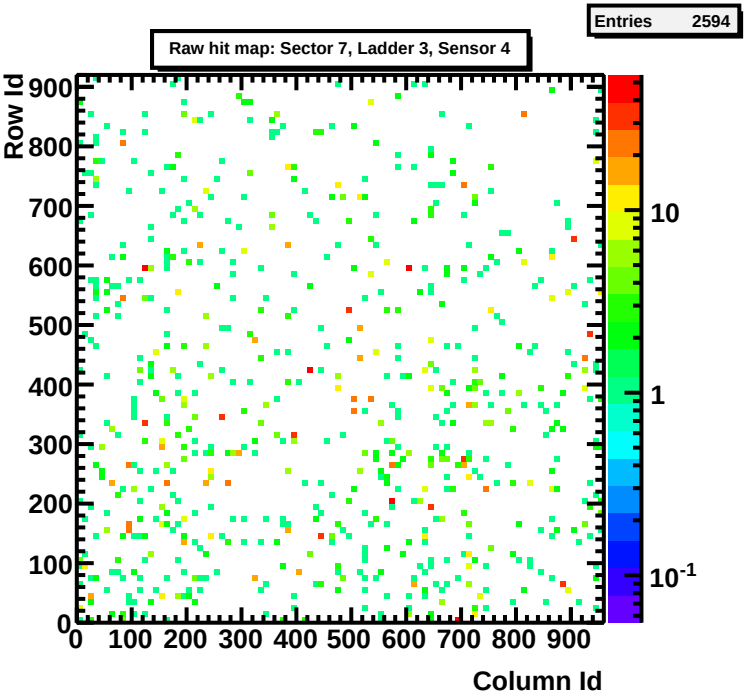

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 2
<rawhits>
EventID/100 (Time)

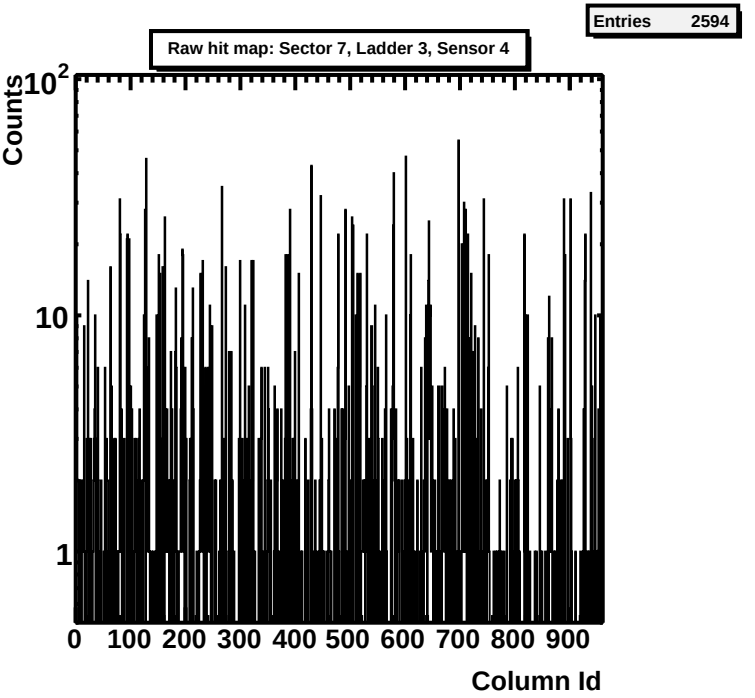

Entries 2595
Raw hit map: Sector 7, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

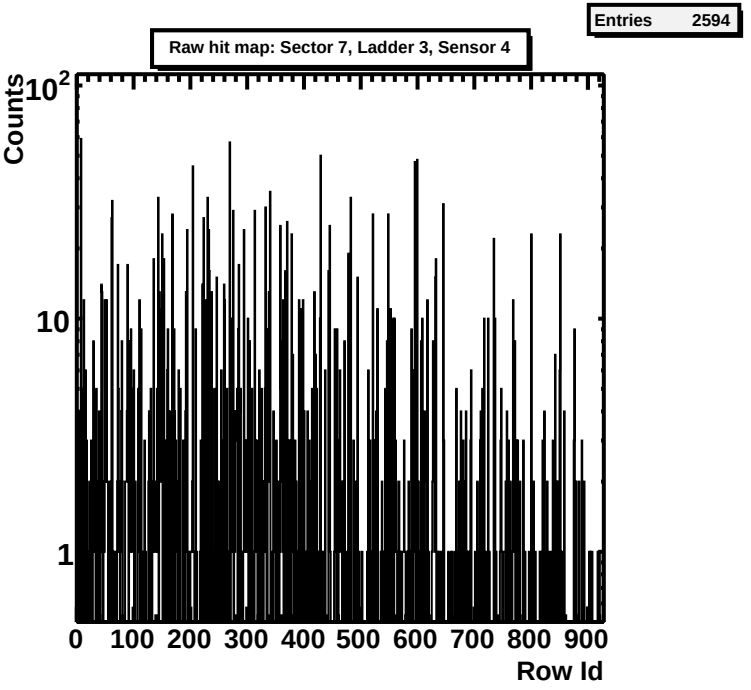

Entries 2595
Raw hit map: Sector 7, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

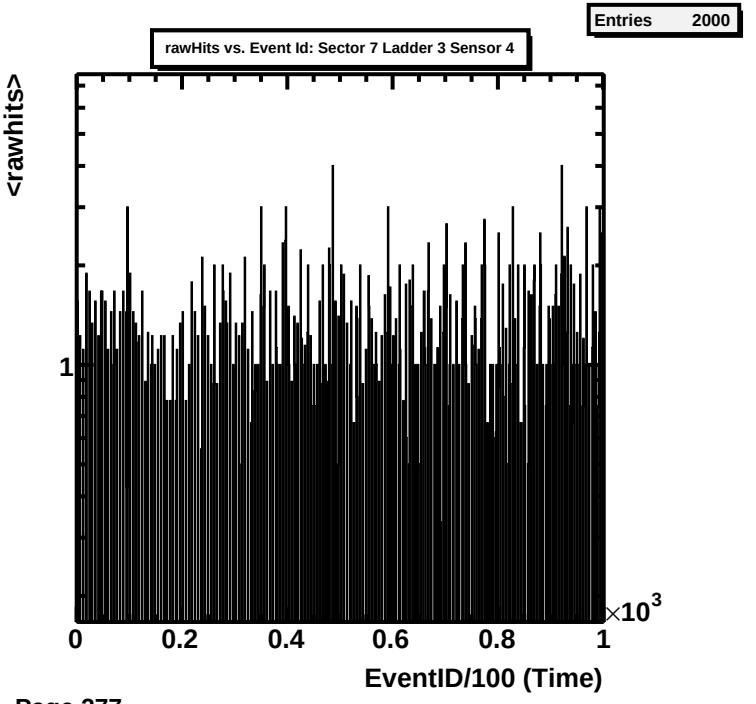

Entries 2595
Raw hit map: Sector 7, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

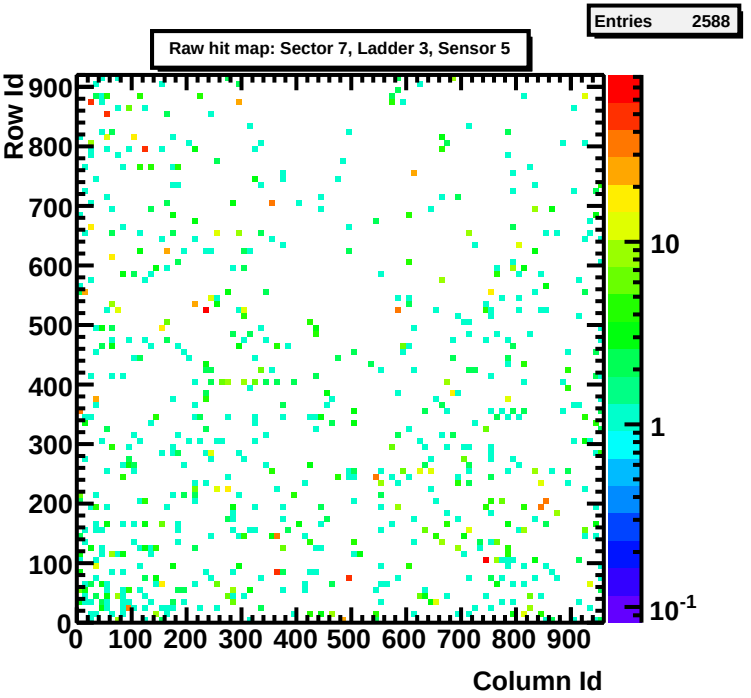

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 3
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

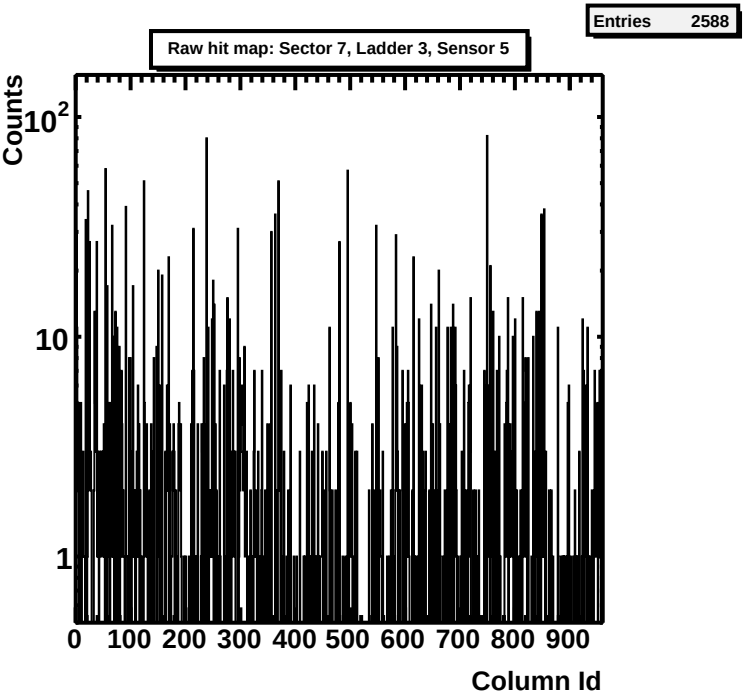

Entries 2594
Raw hit map: Sector 7, Ladder 3, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}


Entries 2594
Raw hit map: Sector 7, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2594
Raw hit map: Sector 7, Ladder 3, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2588
Raw hit map: Sector 7, Ladder 3, Sensor 5
Row Id
Column Id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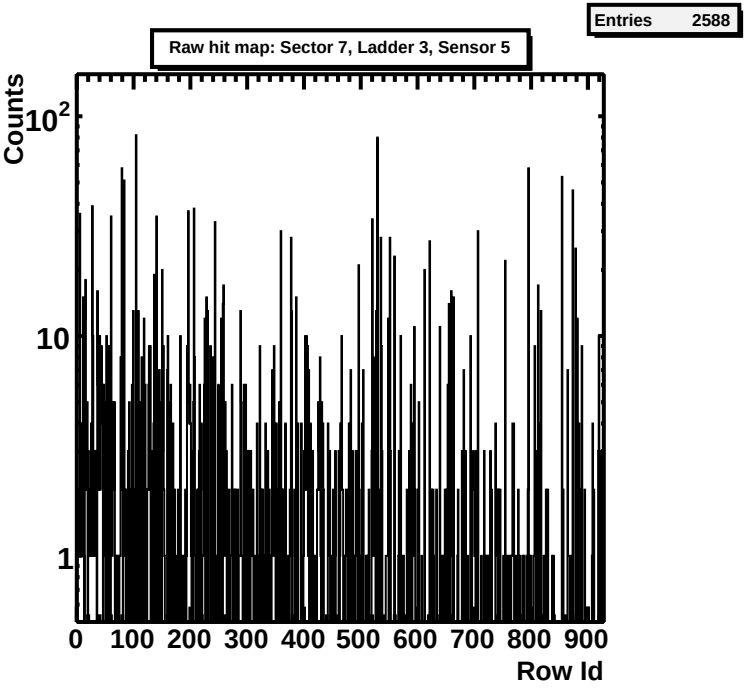
Raw hit map: Sector 7, Ladder 3, Sensor 5
Counts
Column Id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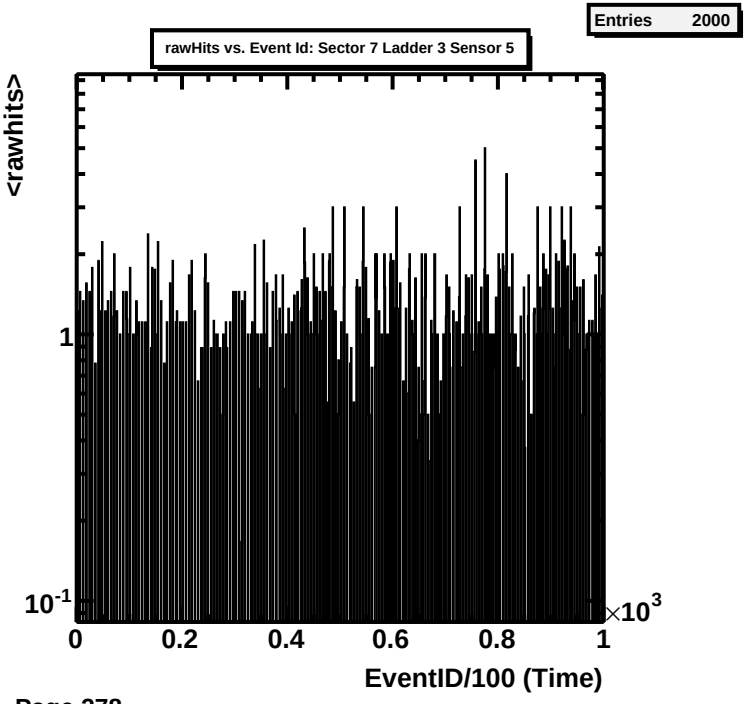
Counts
Row Id


Entries 2000
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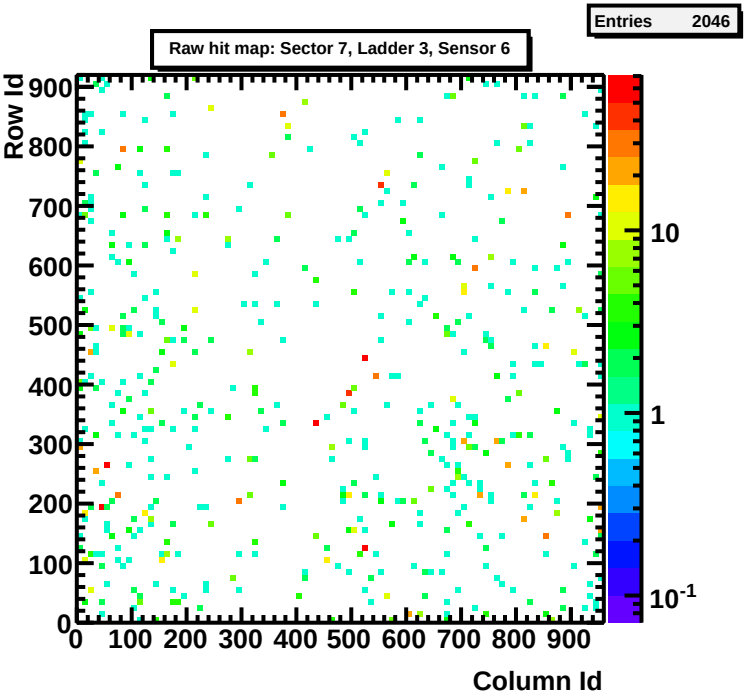
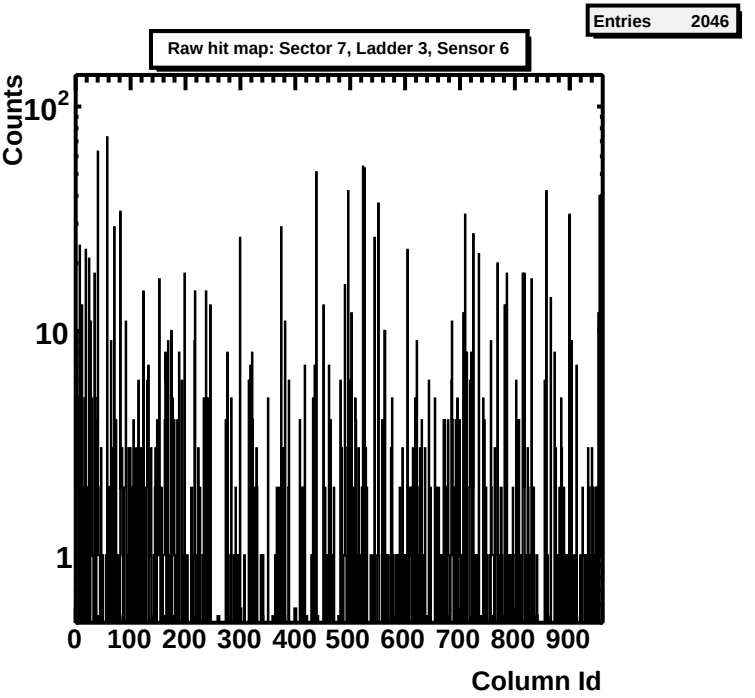
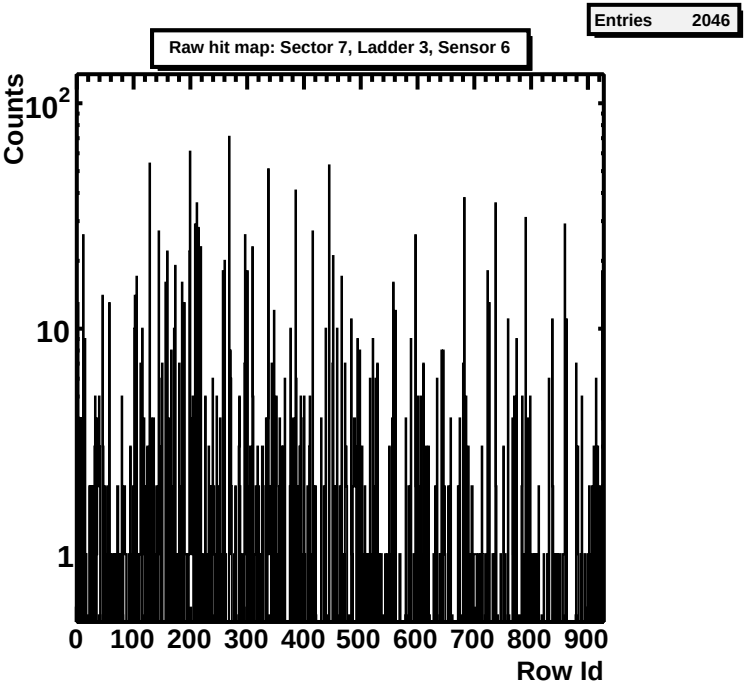
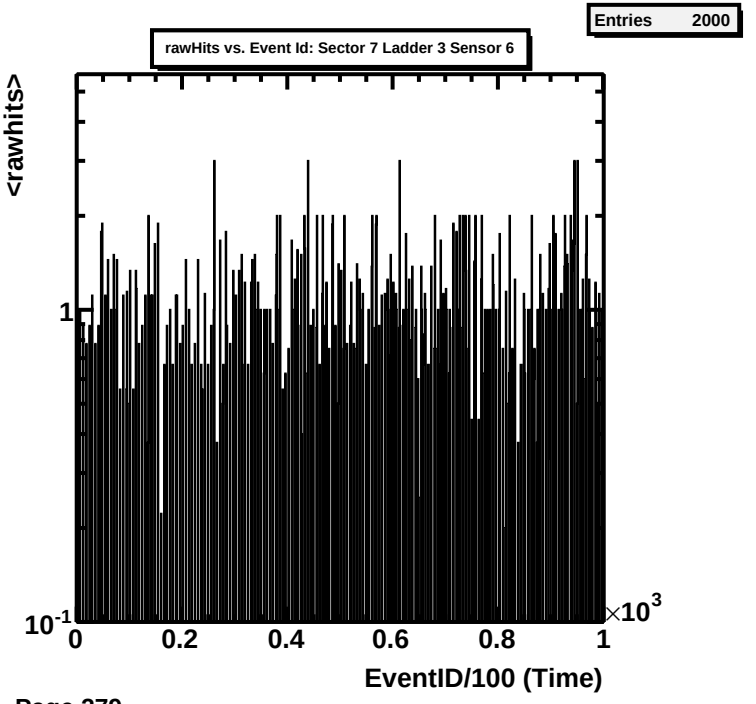
<rawhits>
EventID/100 (Time)


Entries 2046
Raw hit map: Sector 7, Ladder 3, Sensor 6
Row Id
Column Id


Entries 2046
Raw hit map: Sector 7, Ladder 3, Sensor 6
Counts
Column Id


Entries 2046
Raw hit map: Sector 7, Ladder 3, Sensor 6
Counts
Row Id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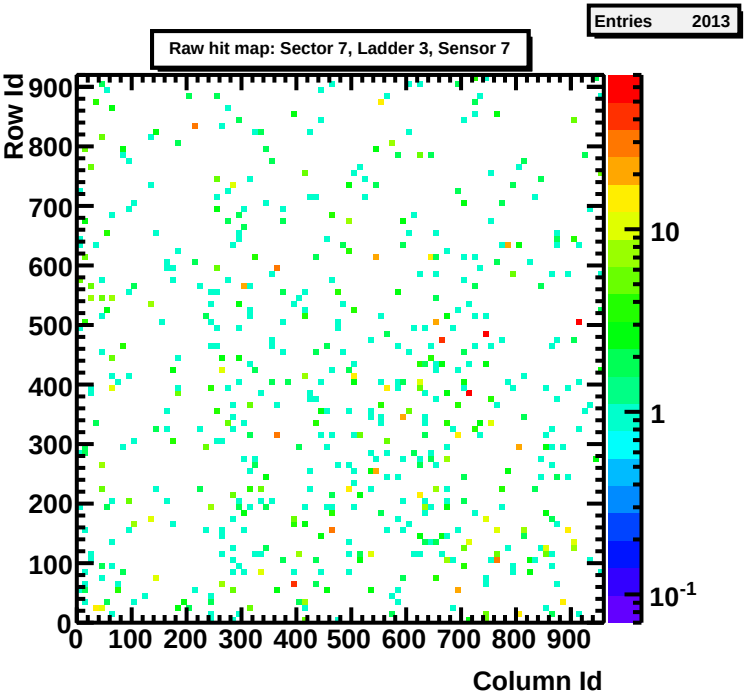
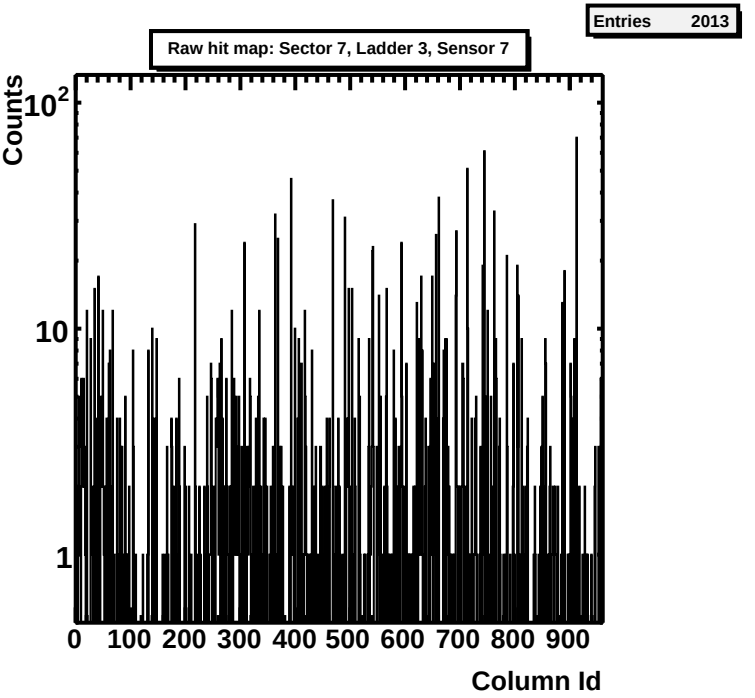
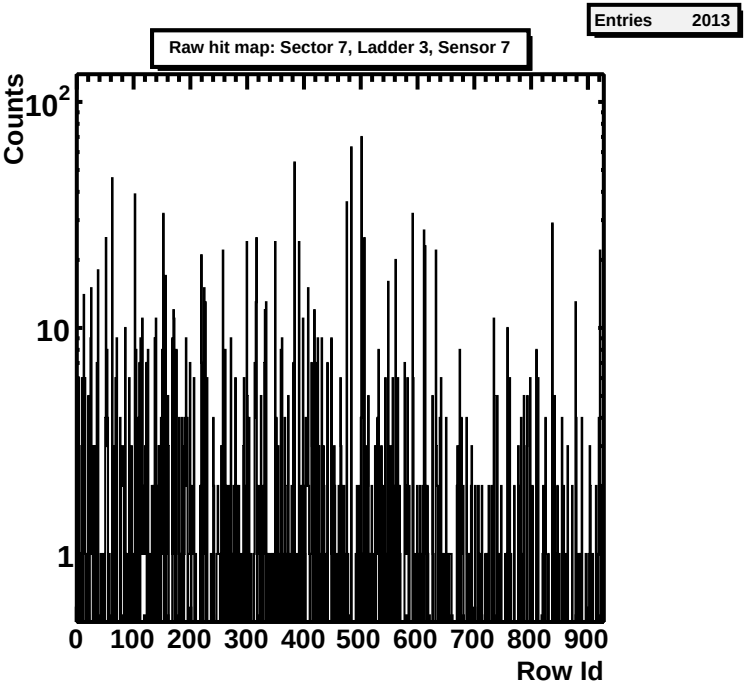
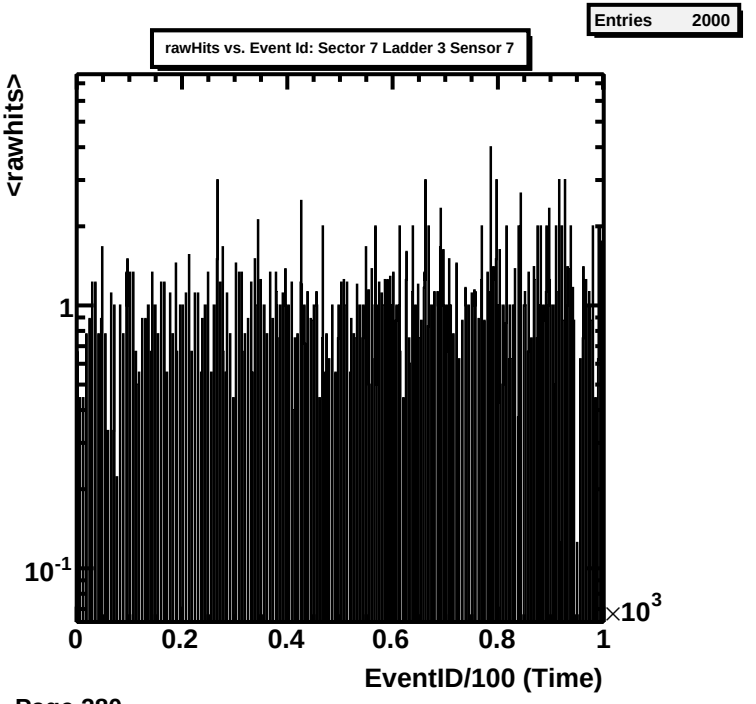
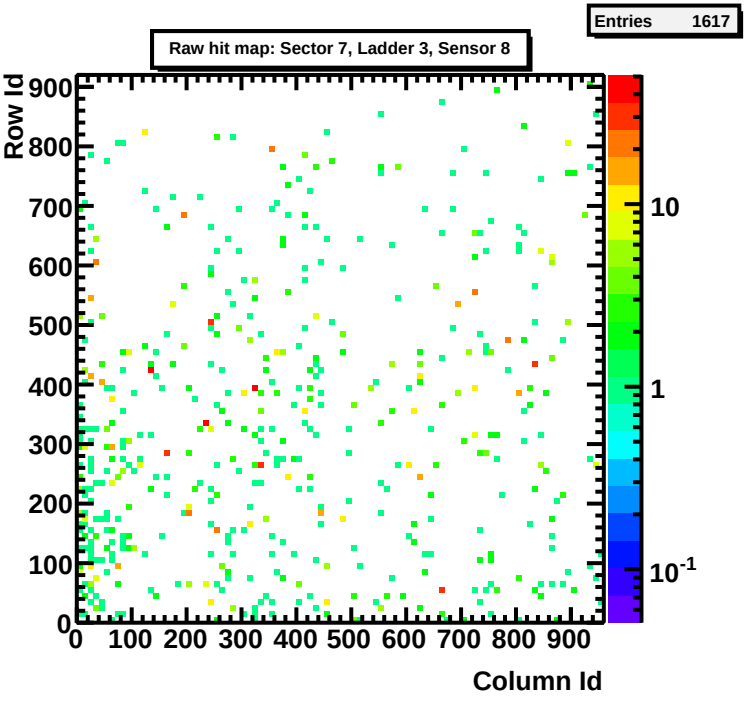
<rawhits>
EventID/100 (Time)

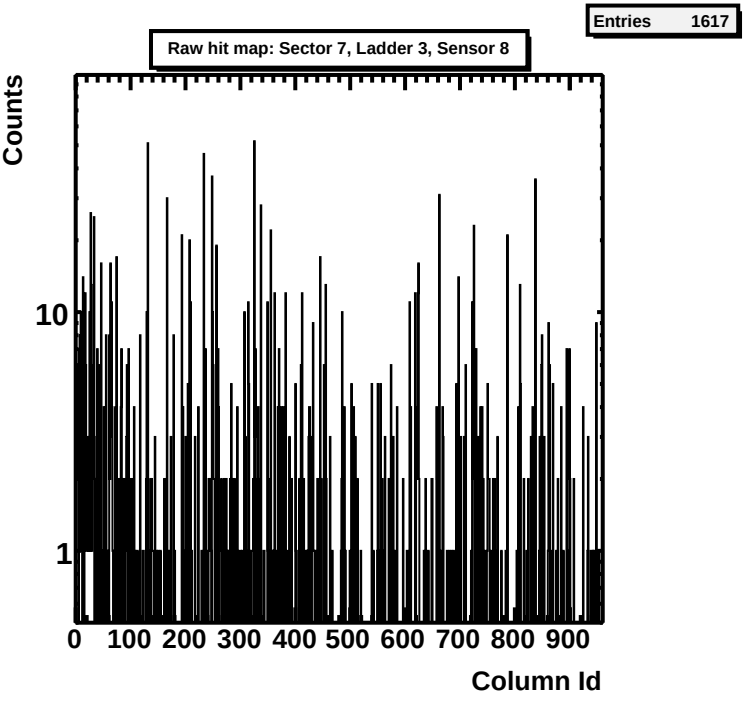

Entries 2013
Raw hit map: Sector 7, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

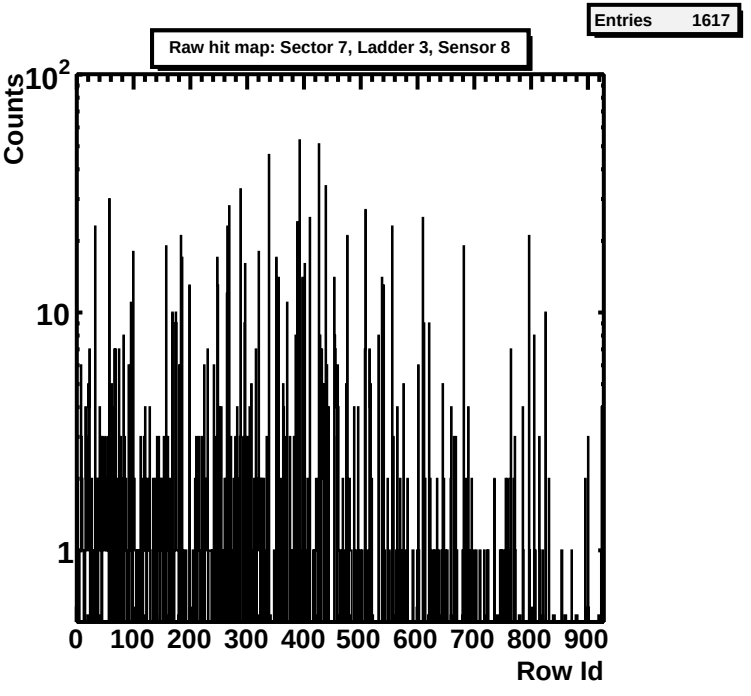

Entries 2013
Raw hit map: Sector 7, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

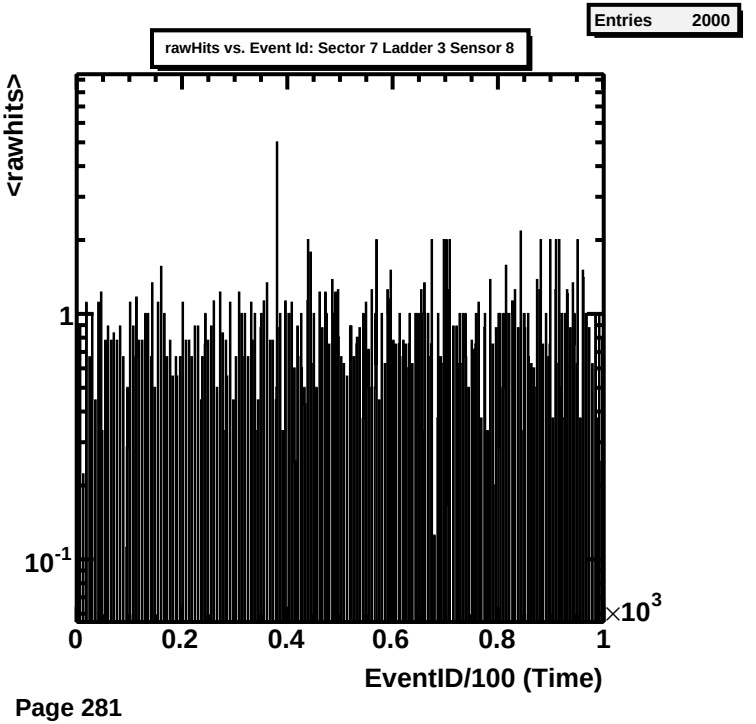

Entries 2013
Raw hit map: Sector 7, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 3 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1617
Raw hit map: Sector 7, Ladder 3, Sensor 8
Row Id
Column Id


Entries 1617
Raw hit map: Sector 7, Ladder 3, Sensor 8
Counts
Column Id


Entries 1617
Raw hit map: Sector 7, Ladder 3, Sensor 8
Counts
Row Id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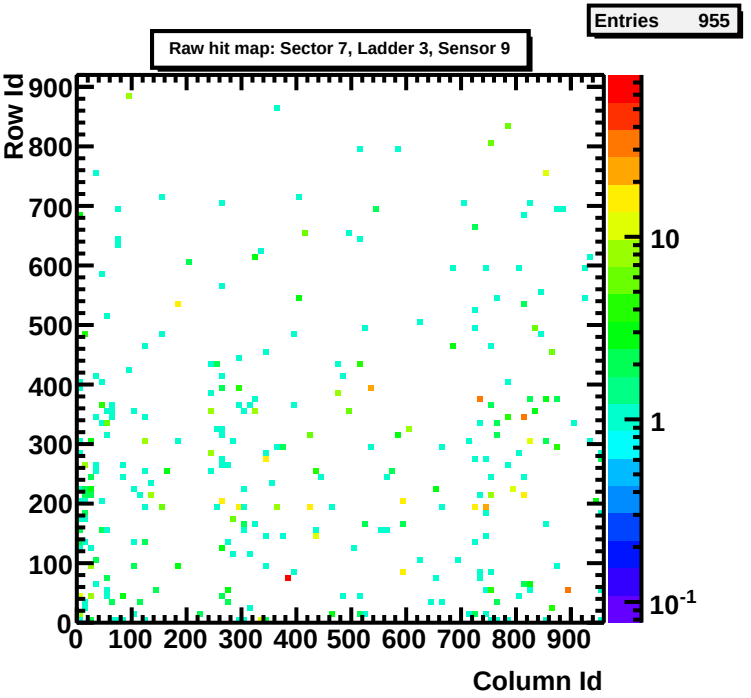
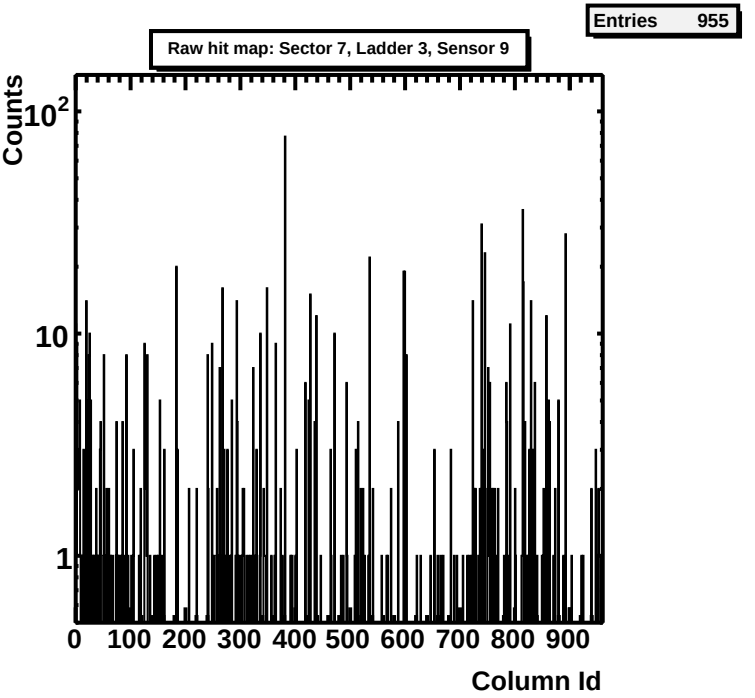
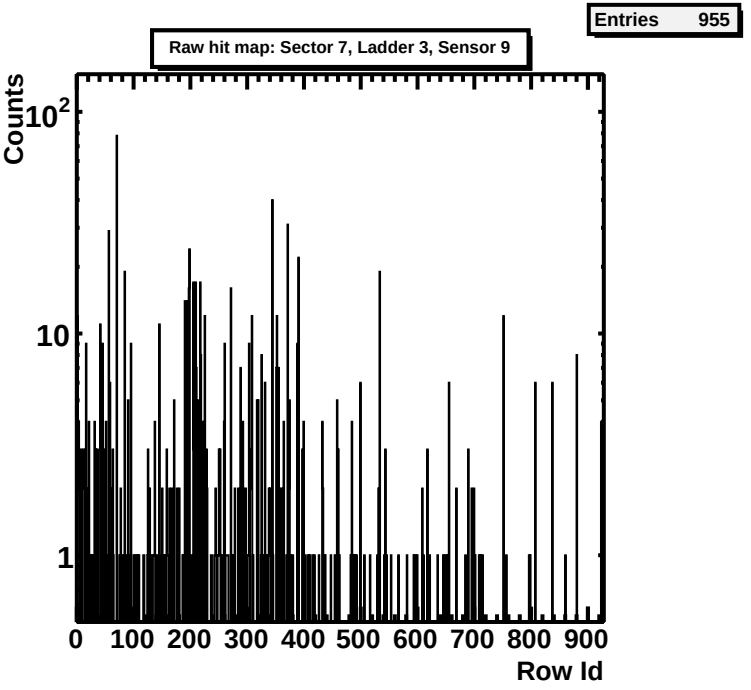
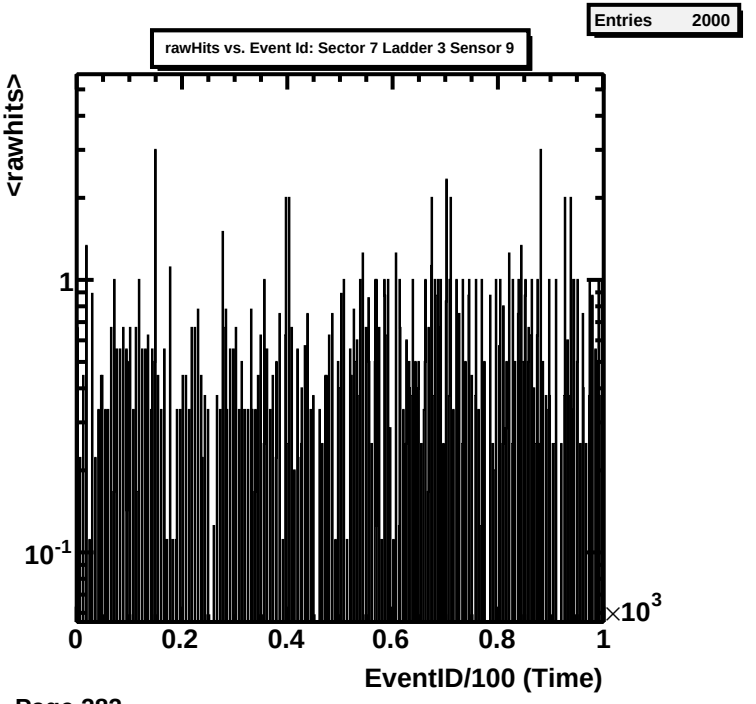
<rawhits>
EventID/100 (Time)


Entries 955
Raw hit map: Sector 7, Ladder 3, Sensor 9
Row Id
Column Id


Entries 955
Raw hit map: Sector 7, Ladder 3, Sensor 9
Counts
Column Id


Entries 955
Raw hit map: Sector 7, Ladder 3, Sensor 9
Counts
Row Id


Entries 2000
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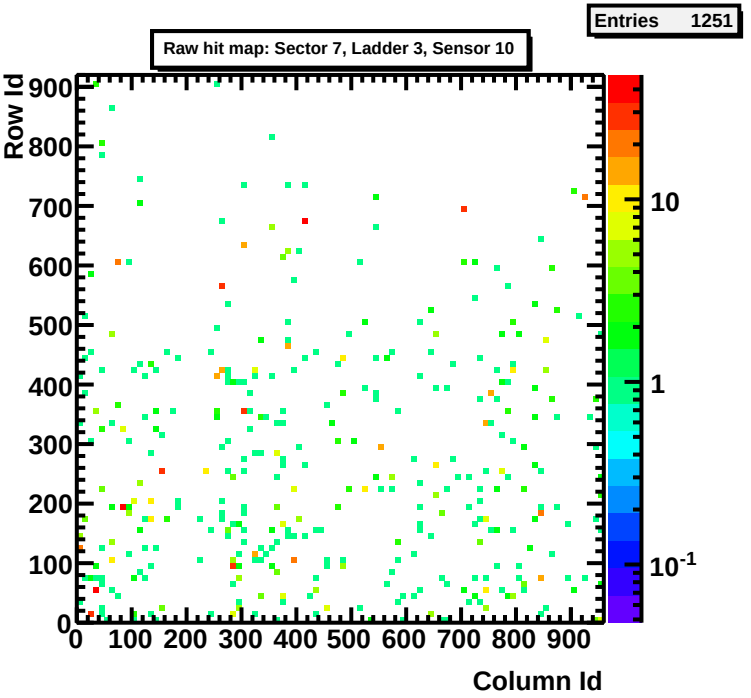
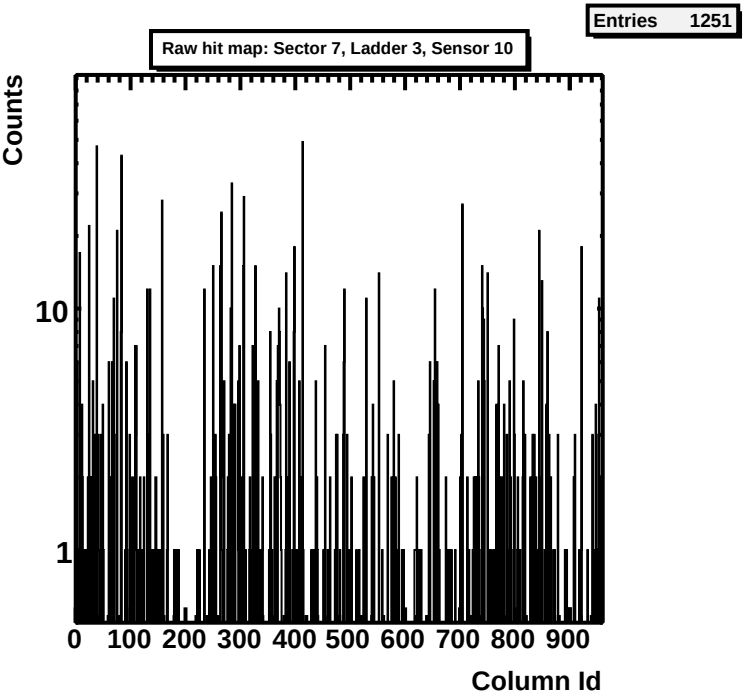
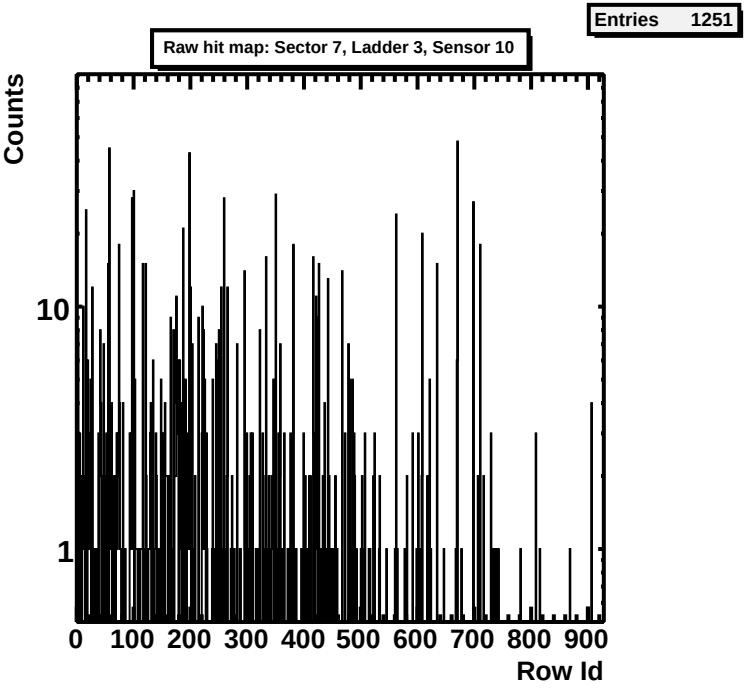
<rawhits>
EventID/100 (Time)


Entries 1251
Raw hit map: Sector 7, Ladder 3, Sensor 10
Row Id
Column Id


Entries 1251
Raw hit map: Sector 7, Ladder 3, Sensor 10
Counts
Column Id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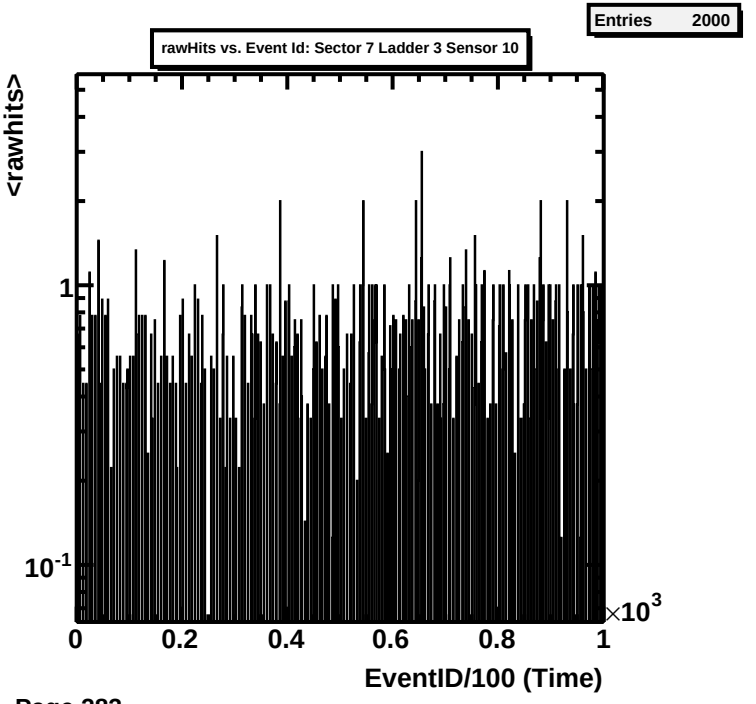
Raw hit map: Sector 7, Ladder 3, Sensor 10
Counts
Row Id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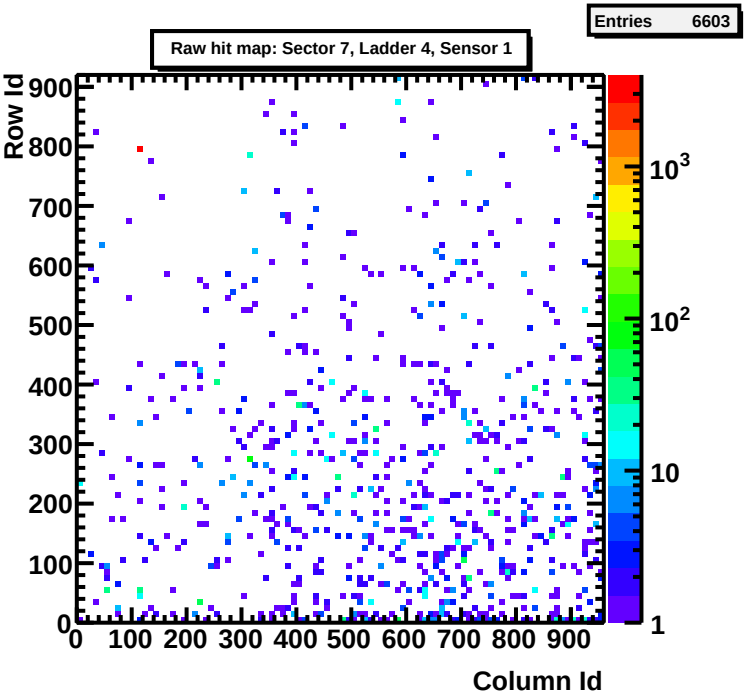
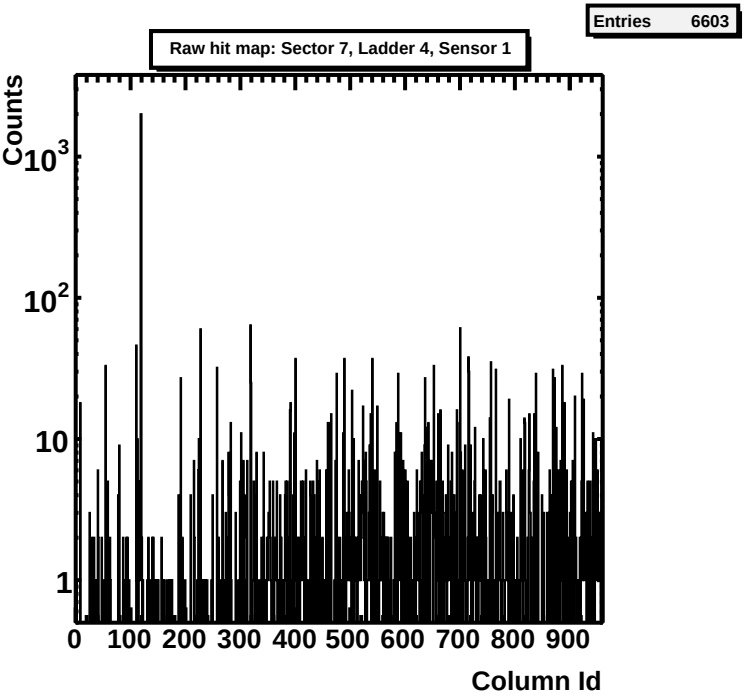
EventID/100 (Time)


Entries 6603
Raw hit map: Sector 7, Ladder 4, Sensor 1
Row Id
Column Id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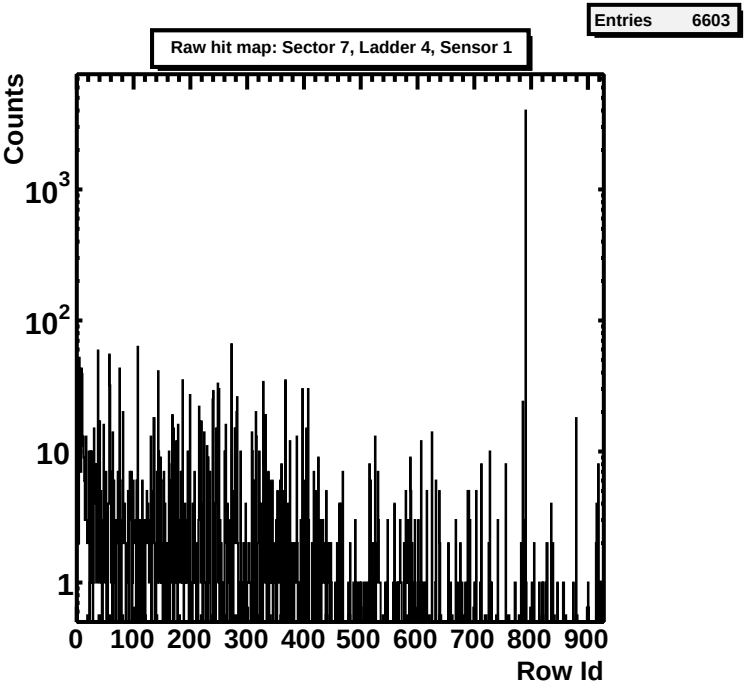
Counts
Column Id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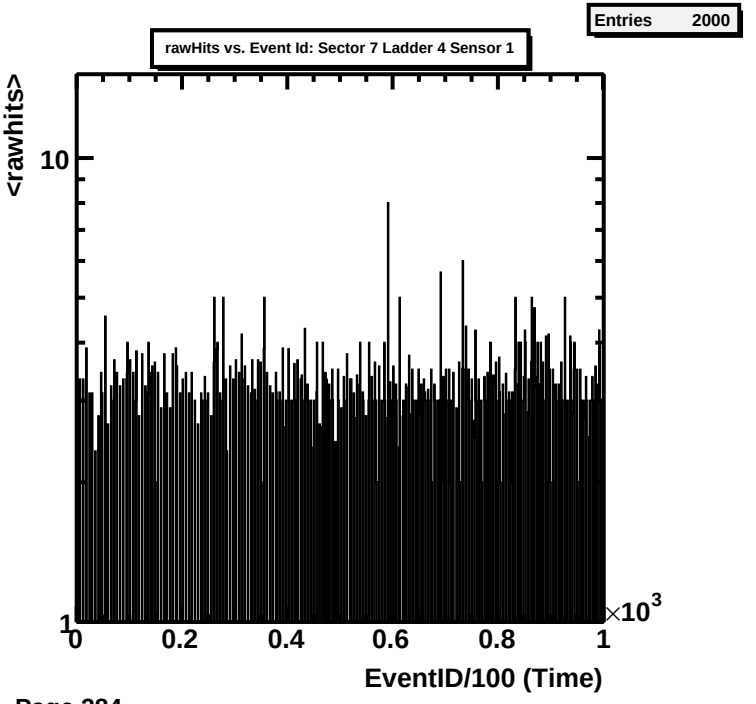
Raw hit map: Sector 7, Ladder 4, Sensor 1
Counts
Row Id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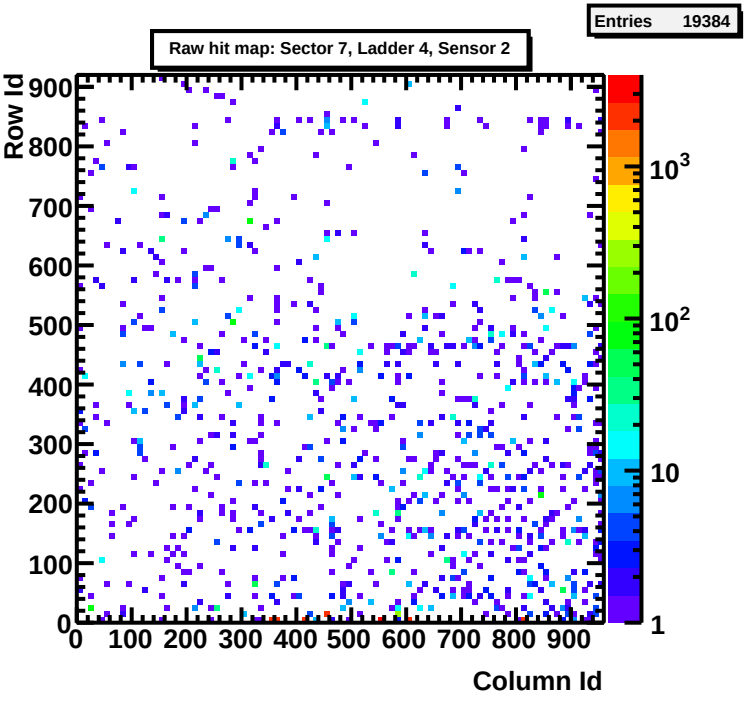
EventID/100 (Time)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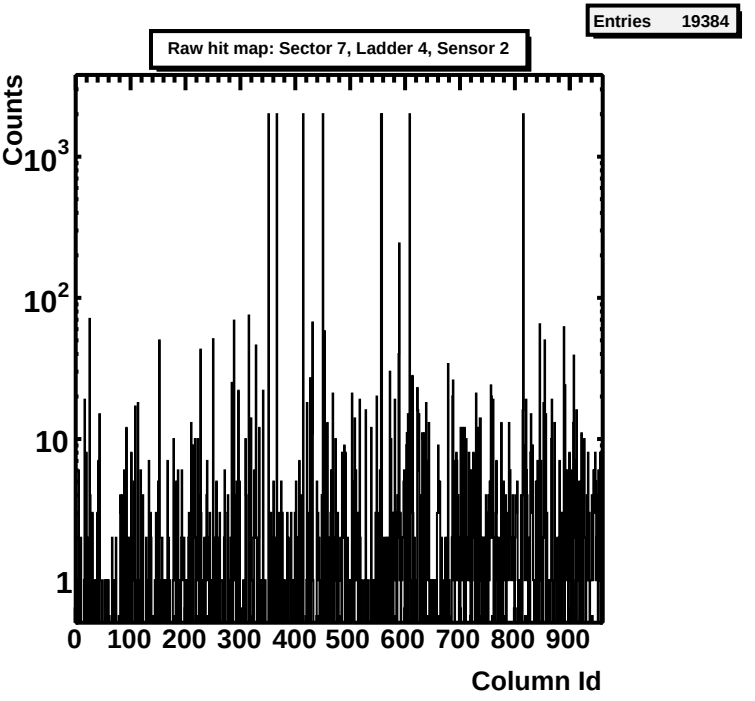
Row Id
Column Id


Entries 19384
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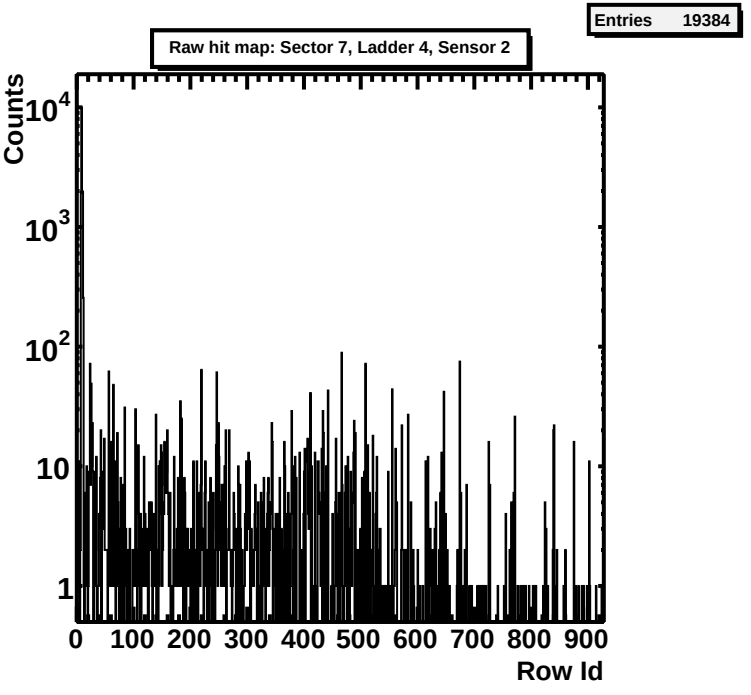
Counts
Column Id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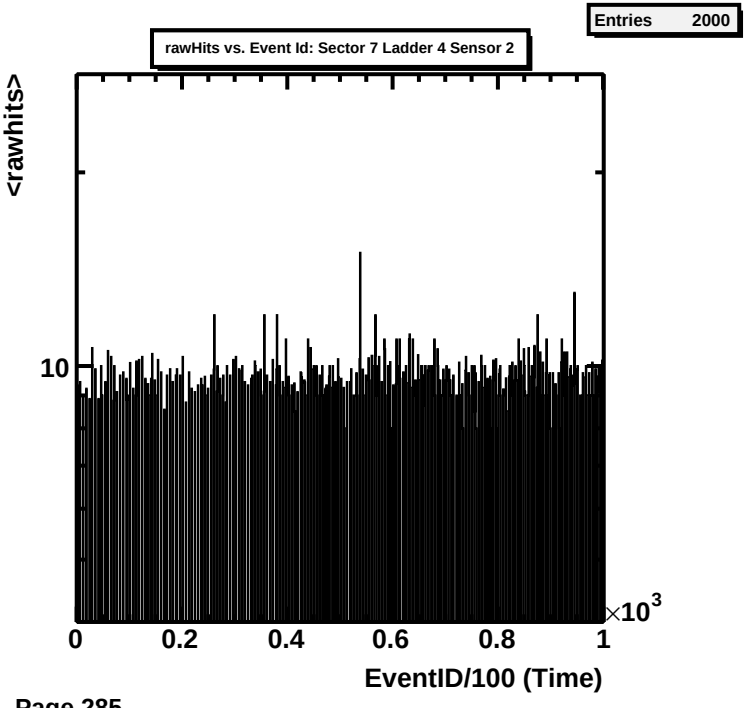
Counts
Row Id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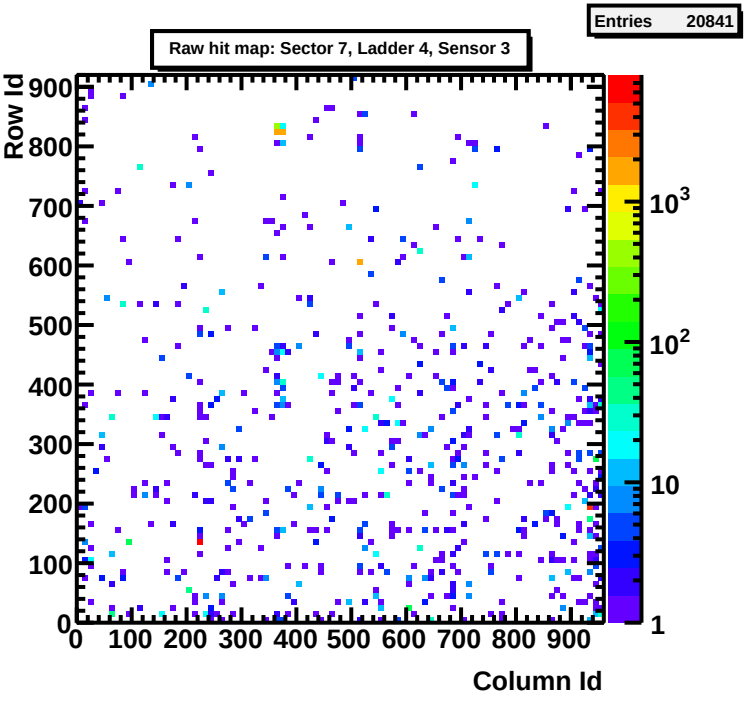
EventID/100 (Time)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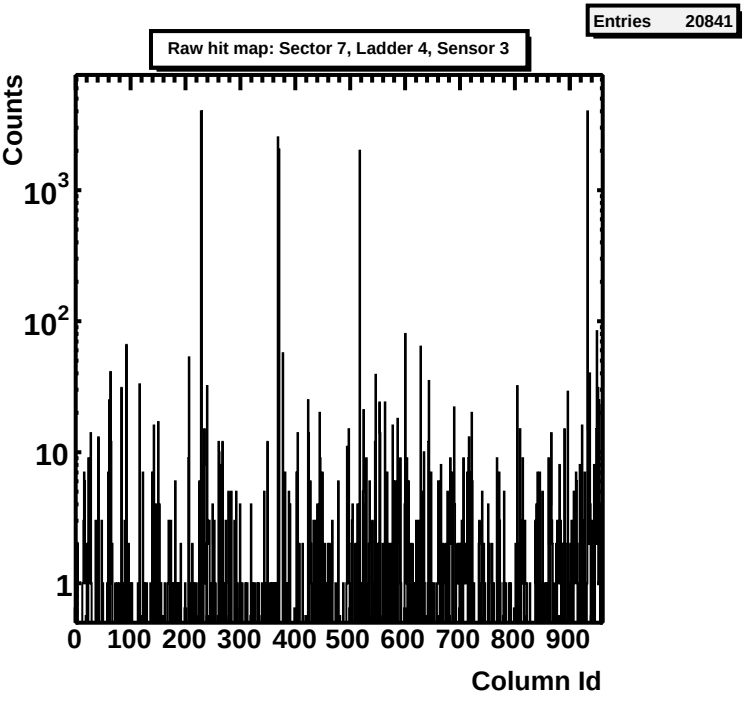
Raw hit map: Sector 7, Ladder 4, Sensor 3
Row Id
Column Id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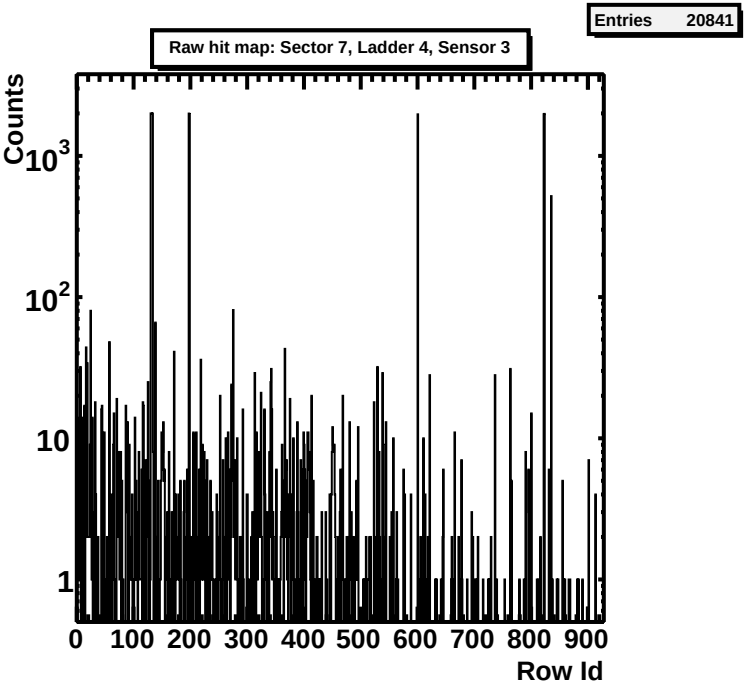
Counts
Column Id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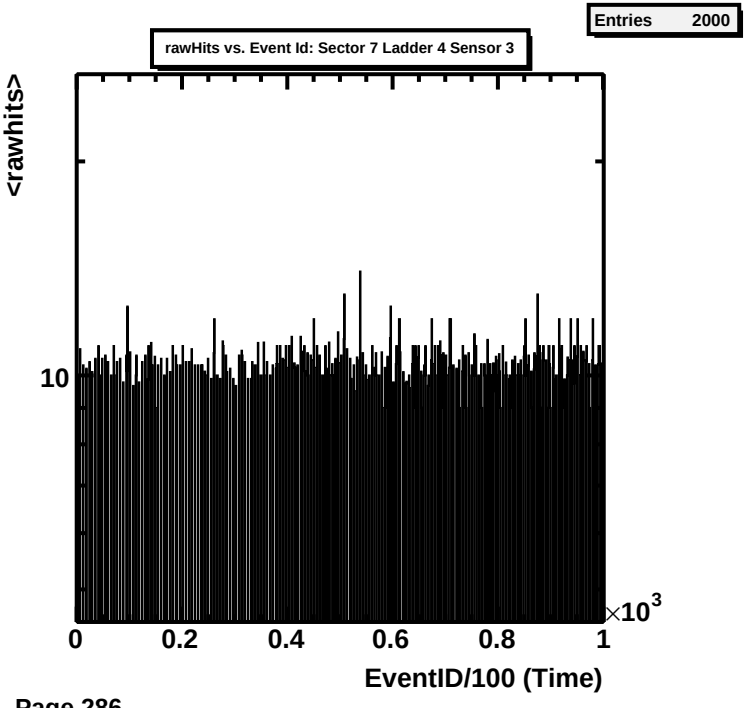
Counts
Row Id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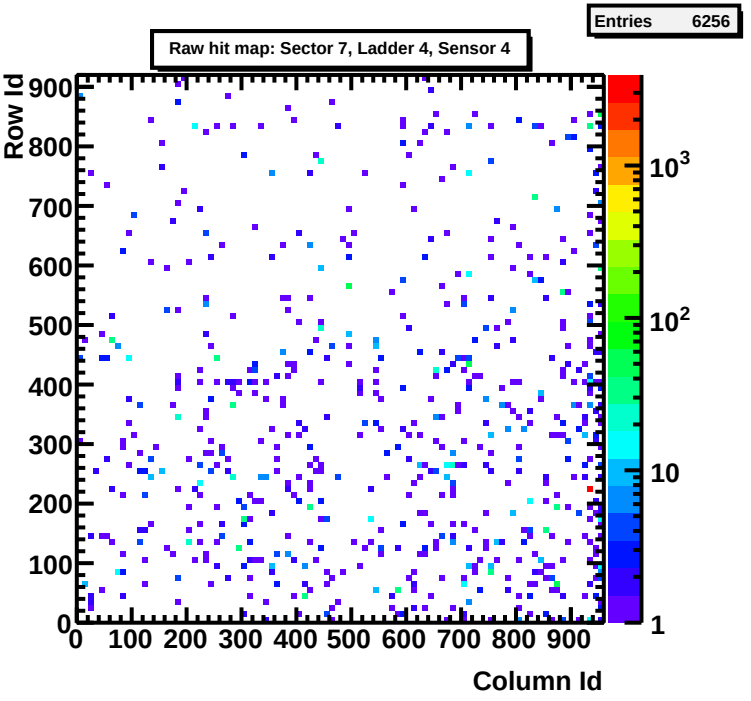
EventID/100 (Time)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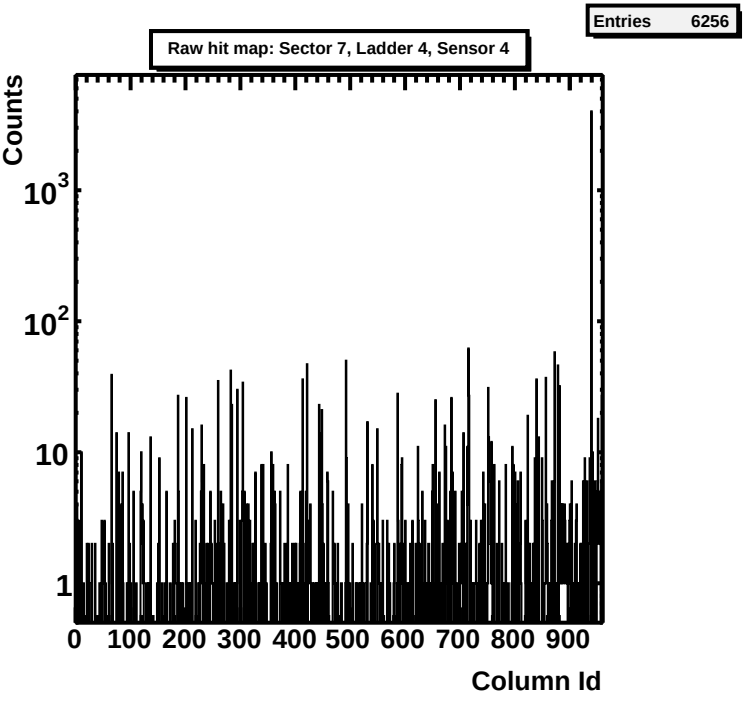
Row Id
Column Id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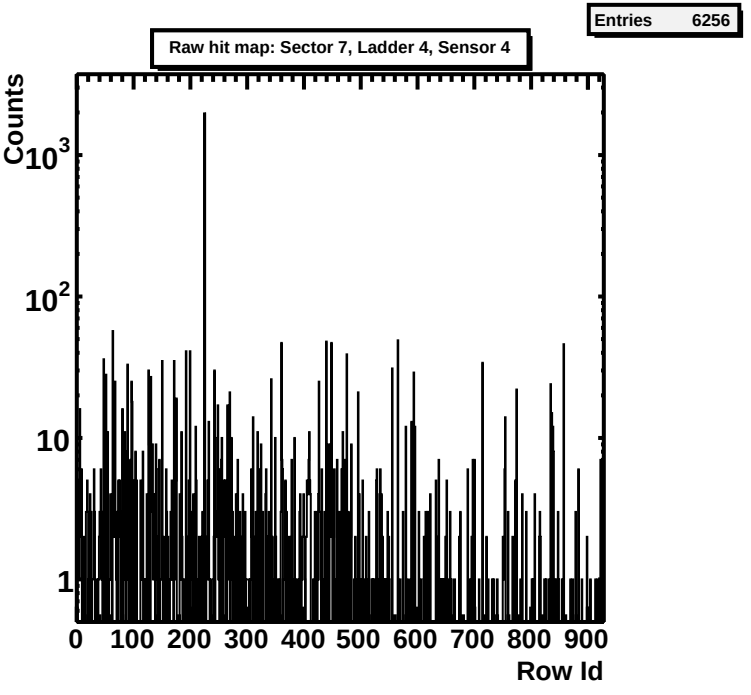
Counts
Column Id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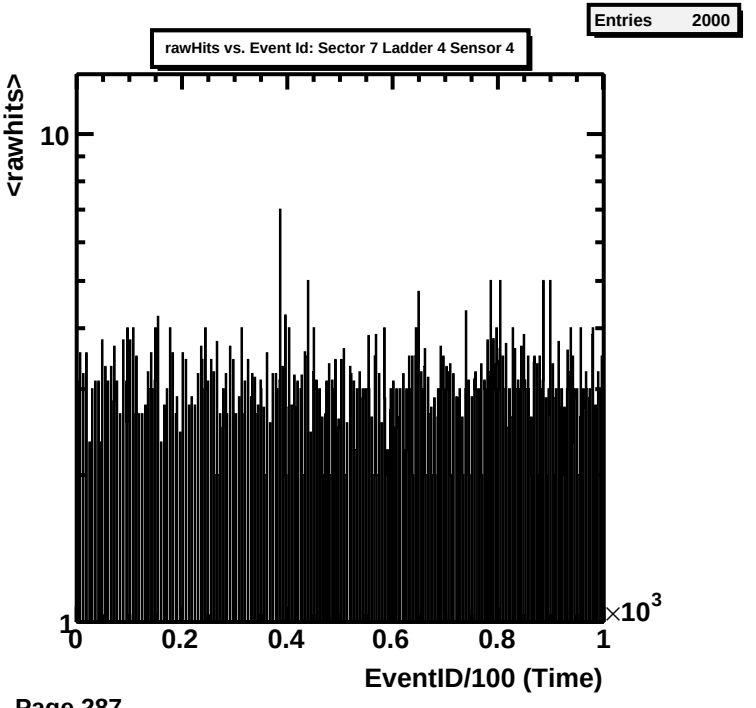
Counts
Row Id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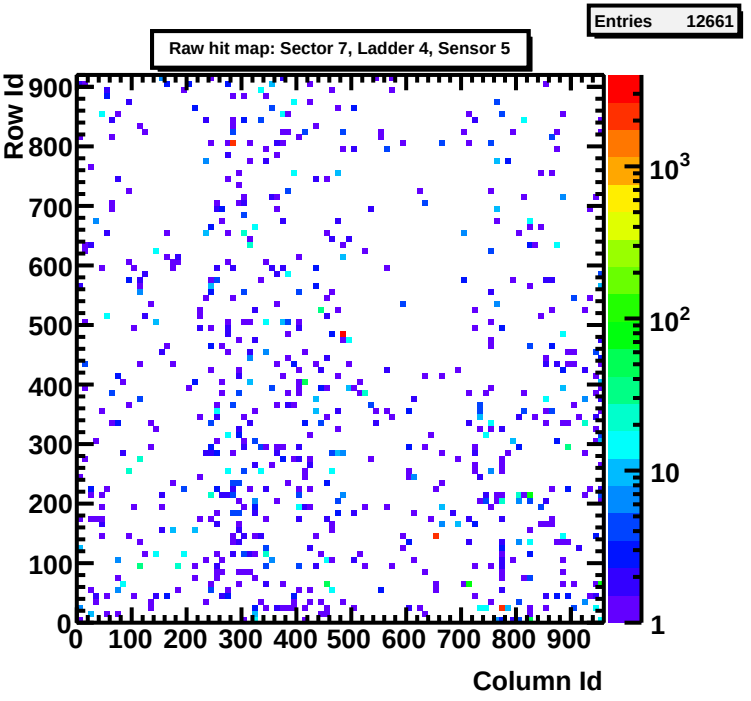
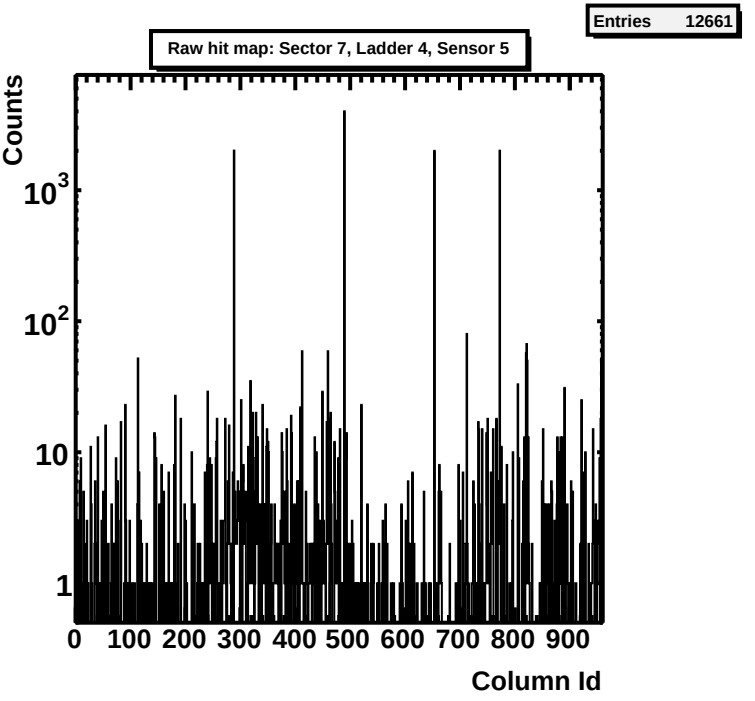
EventID/100 (Time)


Entries 12661
Raw hit map: Sector 7, Ladder 4, Sensor 5
Row Id
Column Id


Entries 12661
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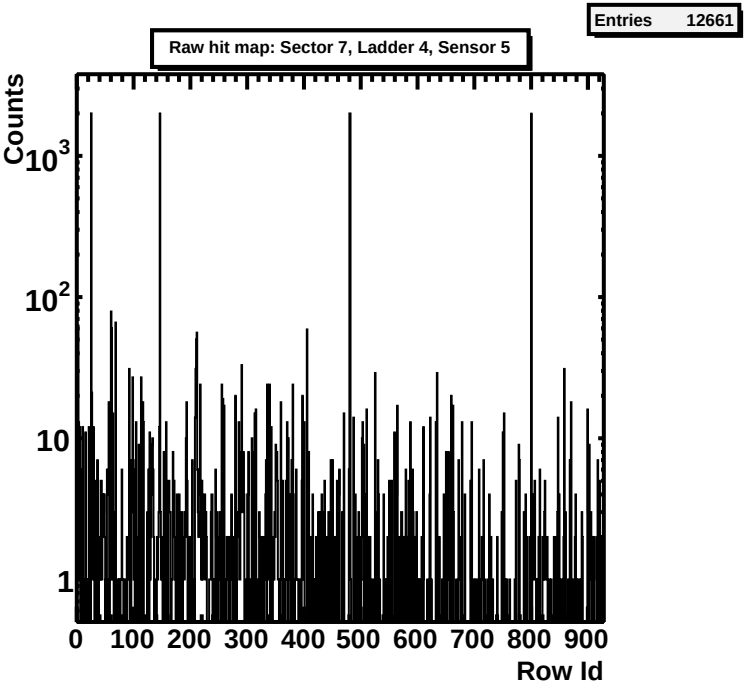
Counts
Column Id


Entries 12661
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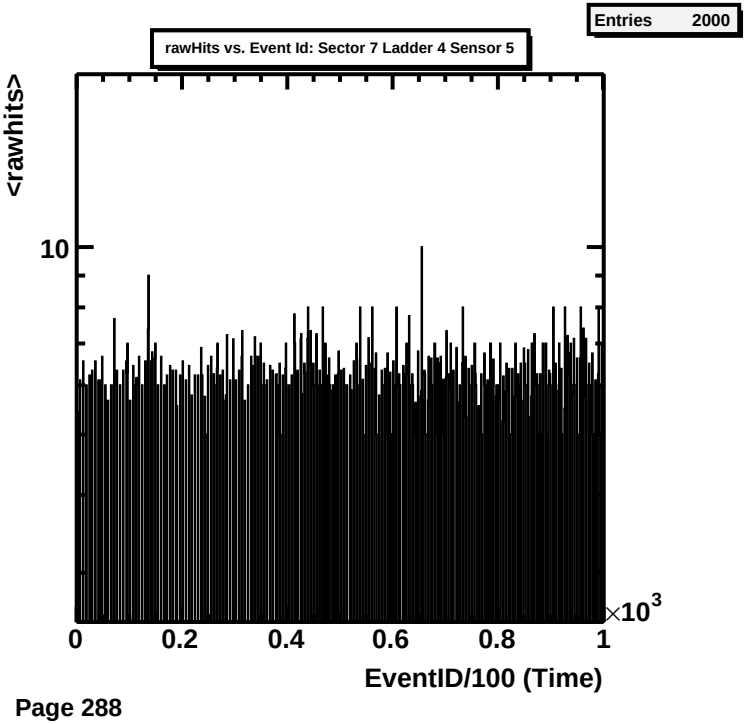
Counts
Row Id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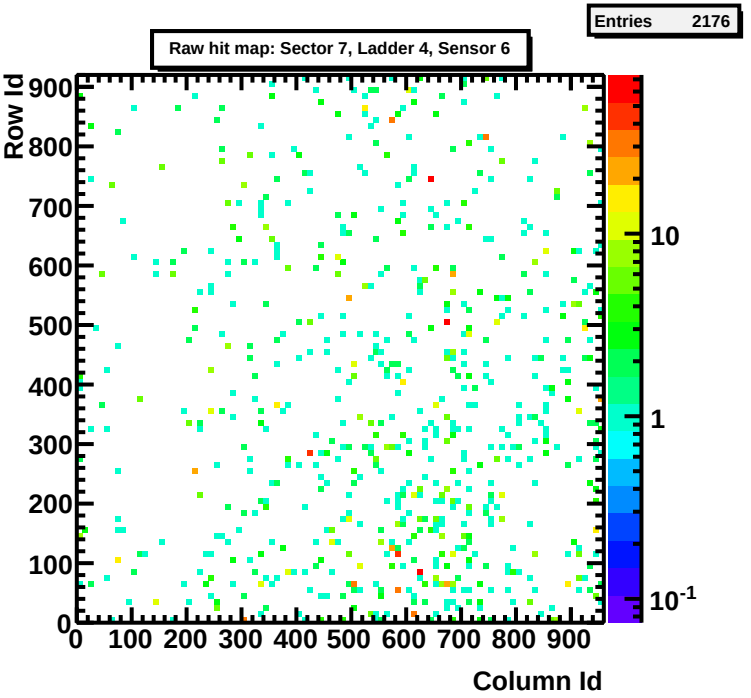
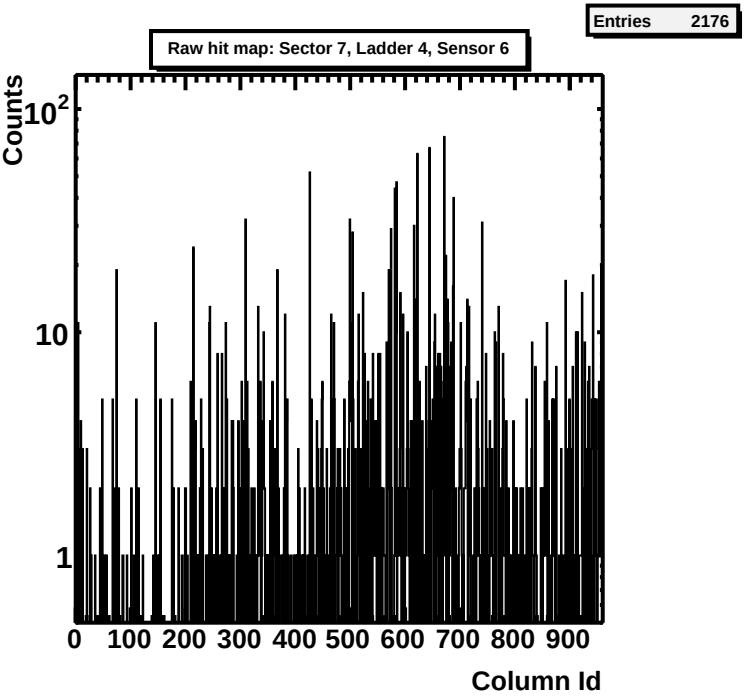
EventID/100 (Time)


Entries 2176
Raw hit map: Sector 7, Ladder 4, Sensor 6
Row Id
Column Id


Entries 2176
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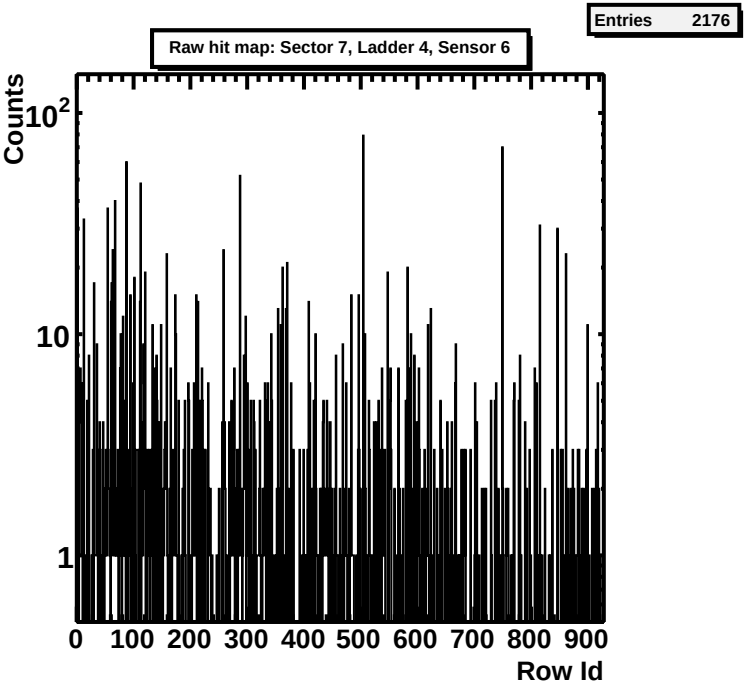
Counts
Column Id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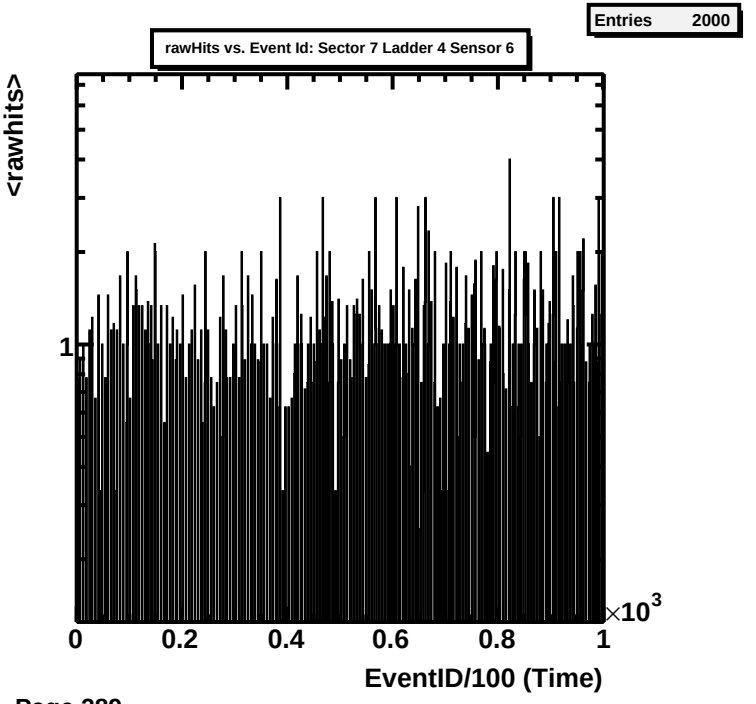
Counts
Row Id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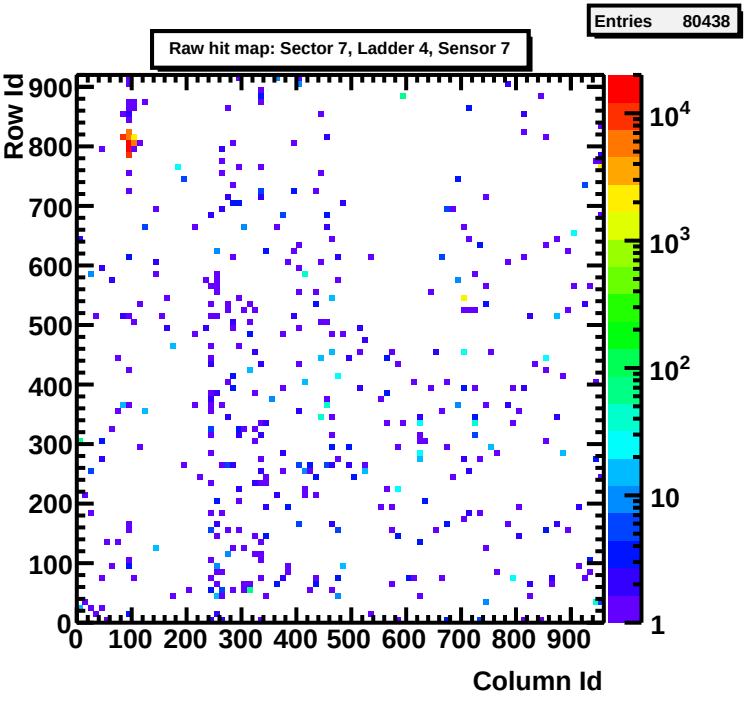
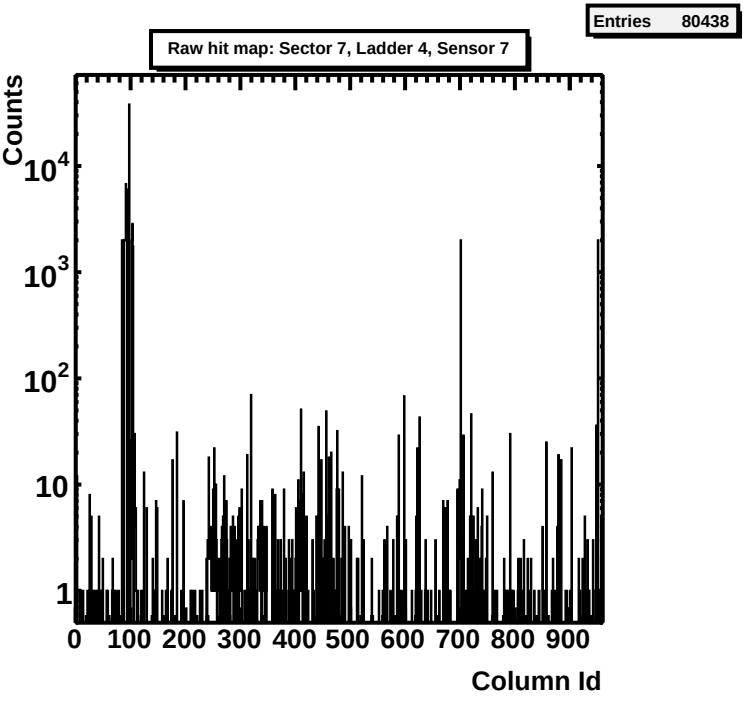
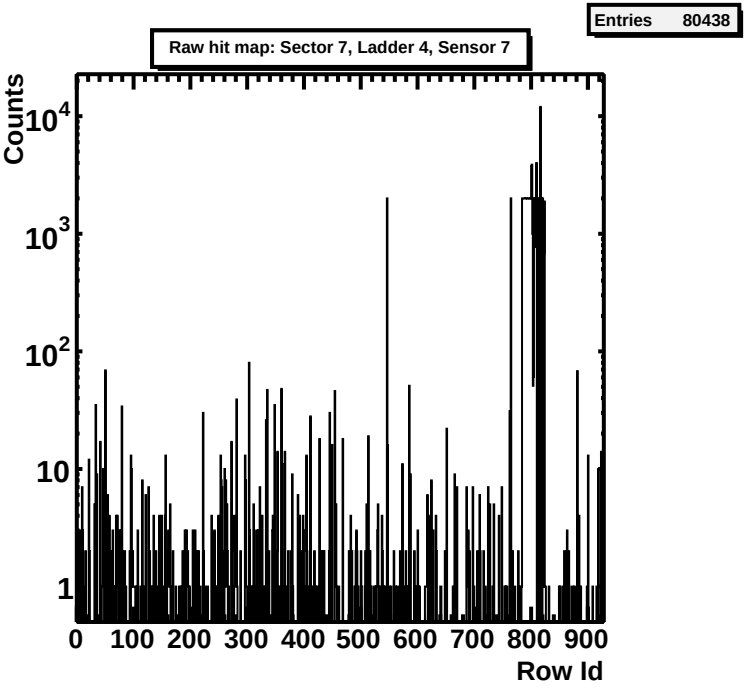
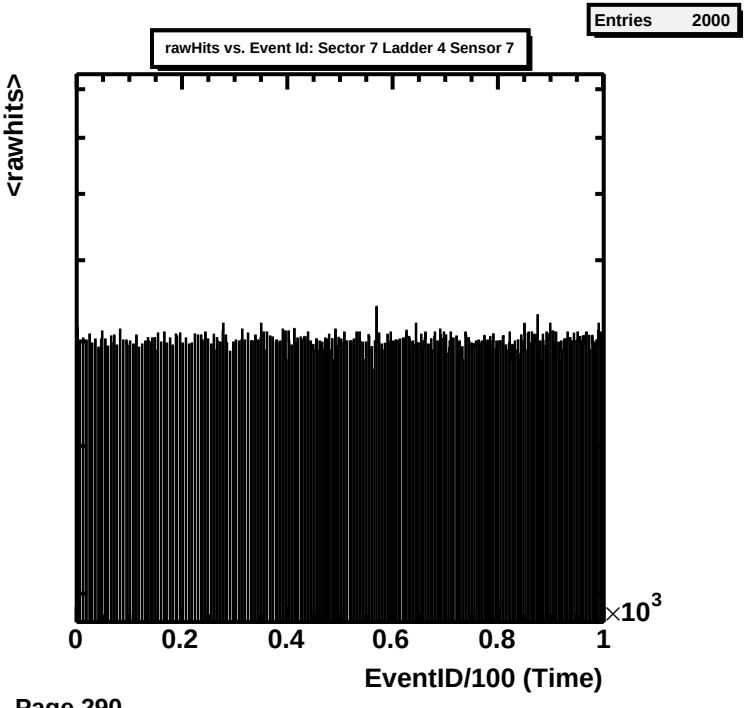
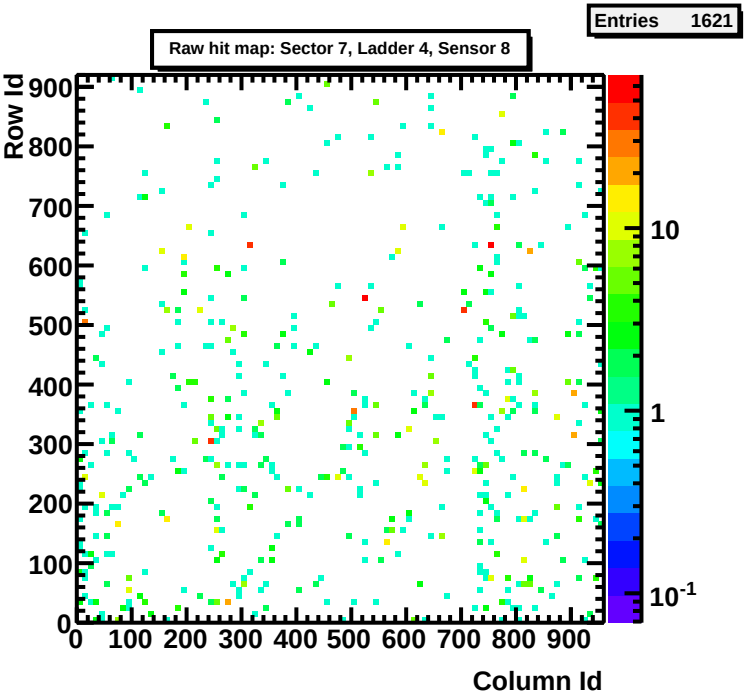
EventID/100 (Time)

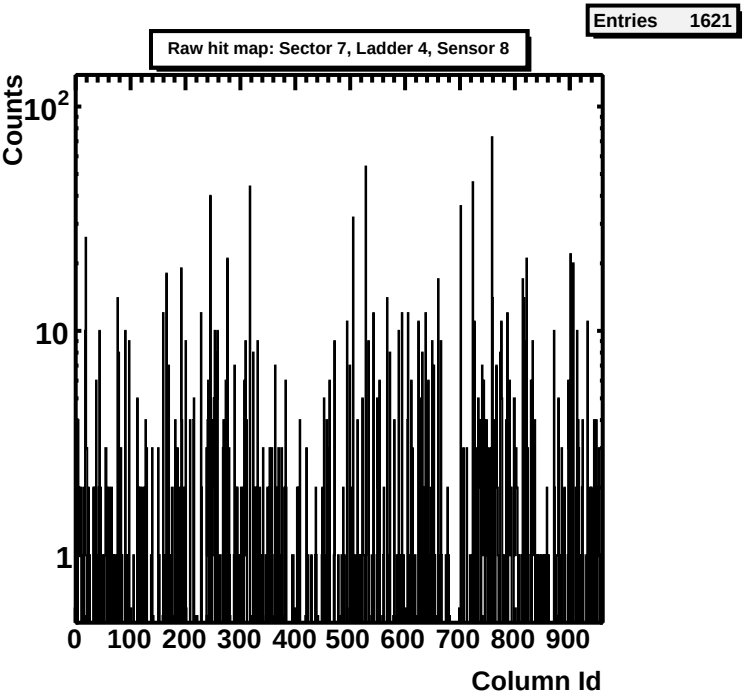

Entries 80438
Raw hit map: Sector 7, Ladder 4, Sensor 7
Row Id
Column Id

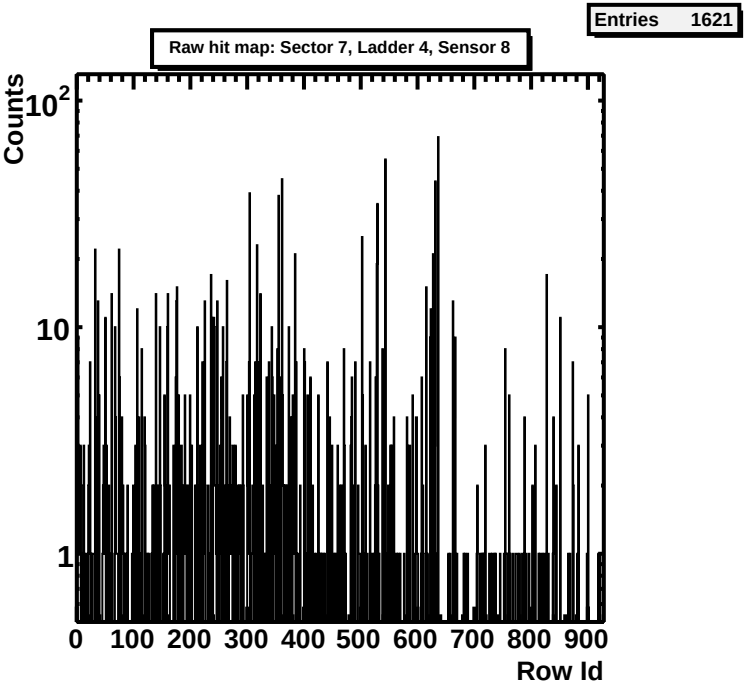

Entries 80438
Raw hit map: Sector 7, Ladder 4, Sensor 7
Counts
Column Id

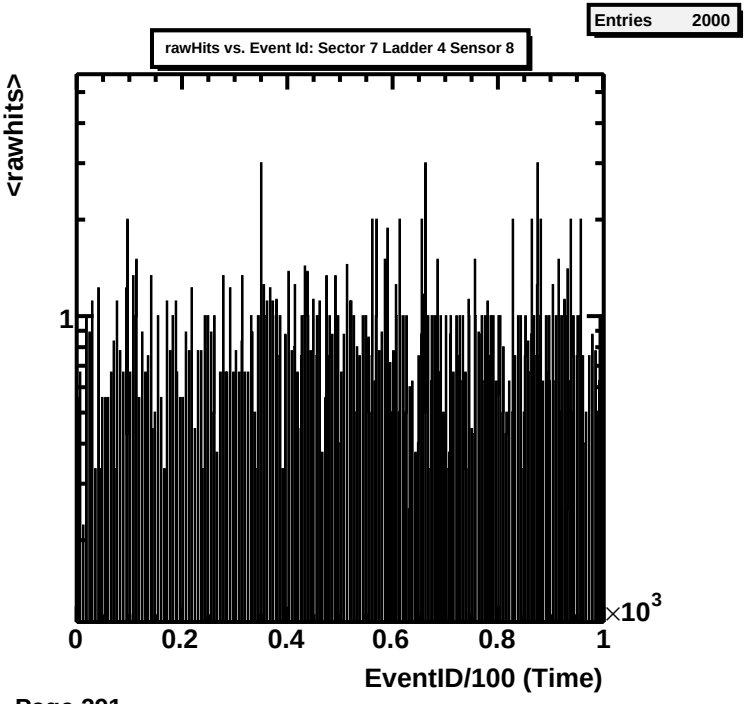

Entries 80438
Raw hit map: Sector 7, Ladder 4, Sensor 7
Counts
Row Id

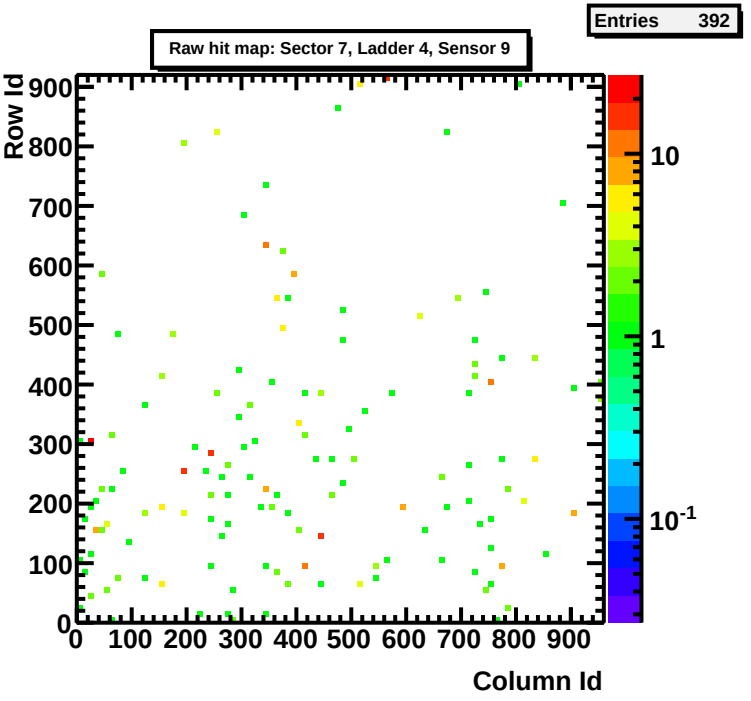

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 7
<rawhits>
EventID/100 (Time)

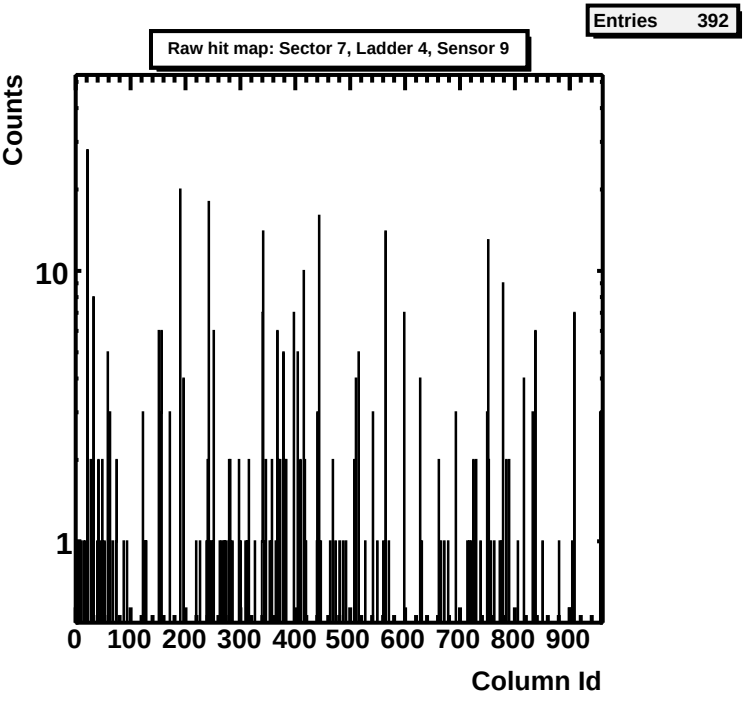

Entries 1621
Raw hit map: Sector 7, Ladder 4, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

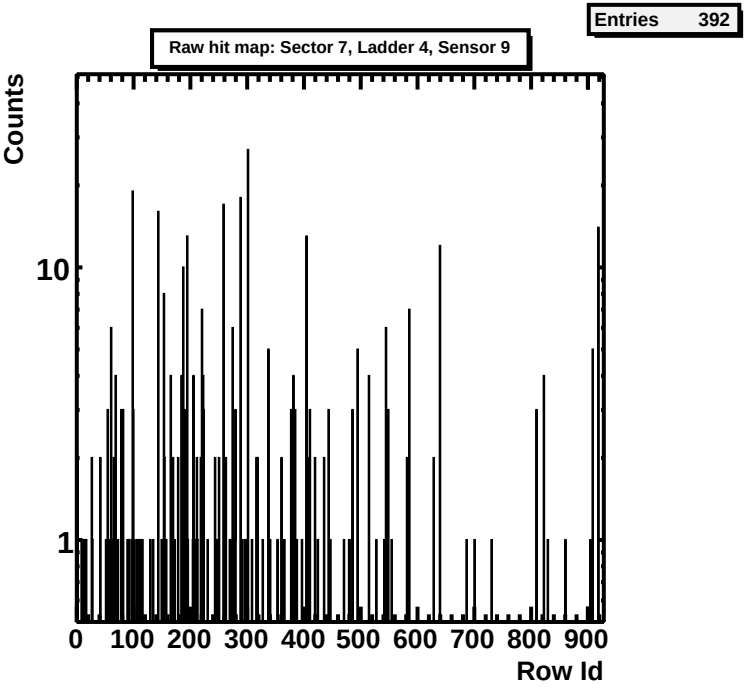

Entries 1621
Raw hit map: Sector 7, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

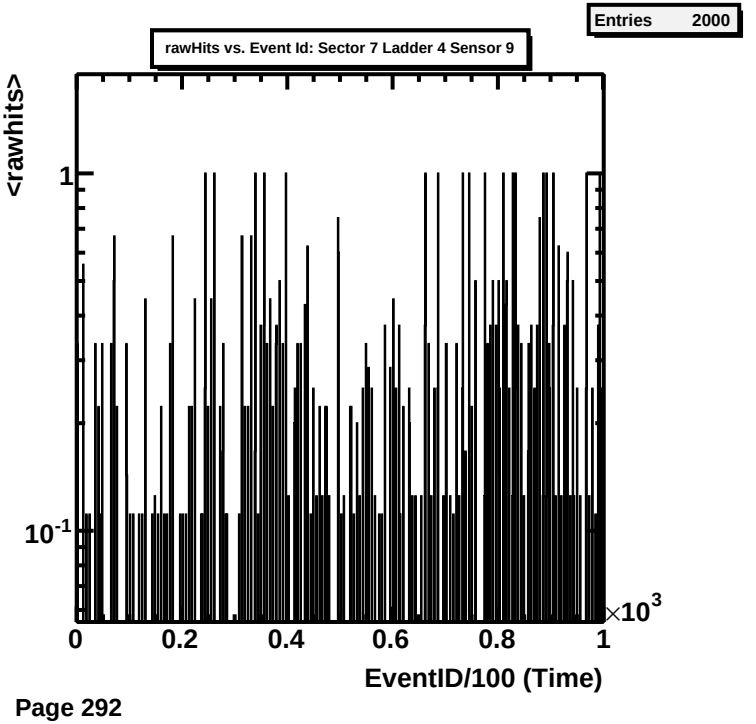

Entries 1621
Raw hit map: Sector 7, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

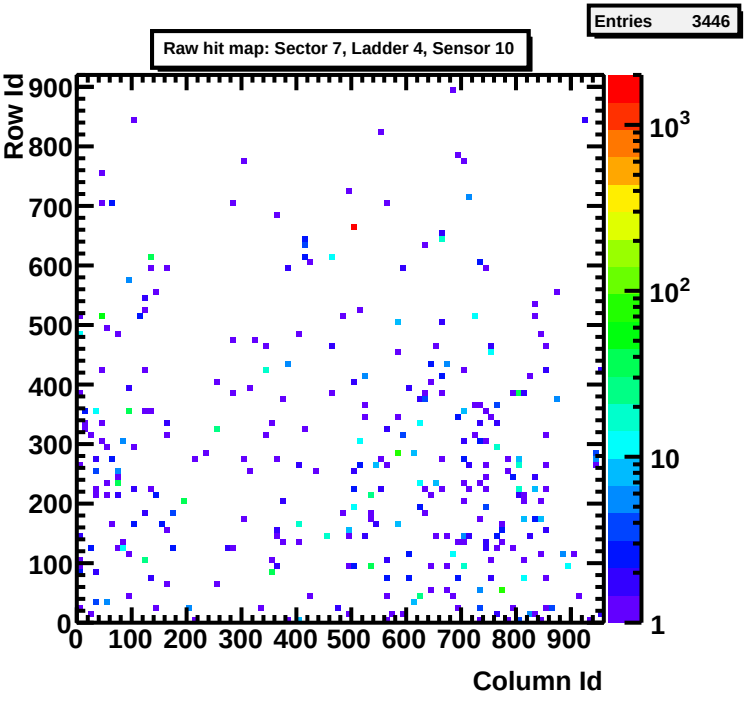

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 8
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

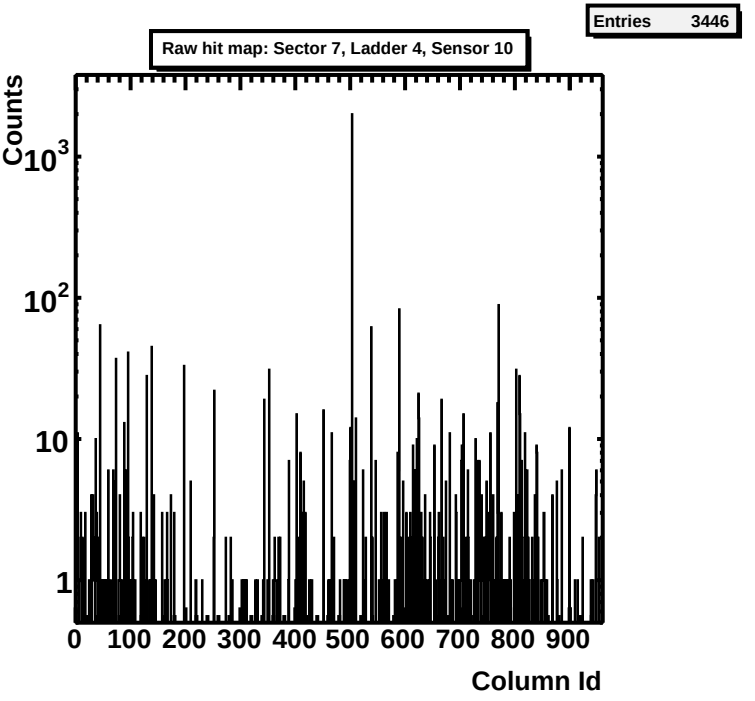

Entries 392
Raw hit map: Sector 7, Ladder 4, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

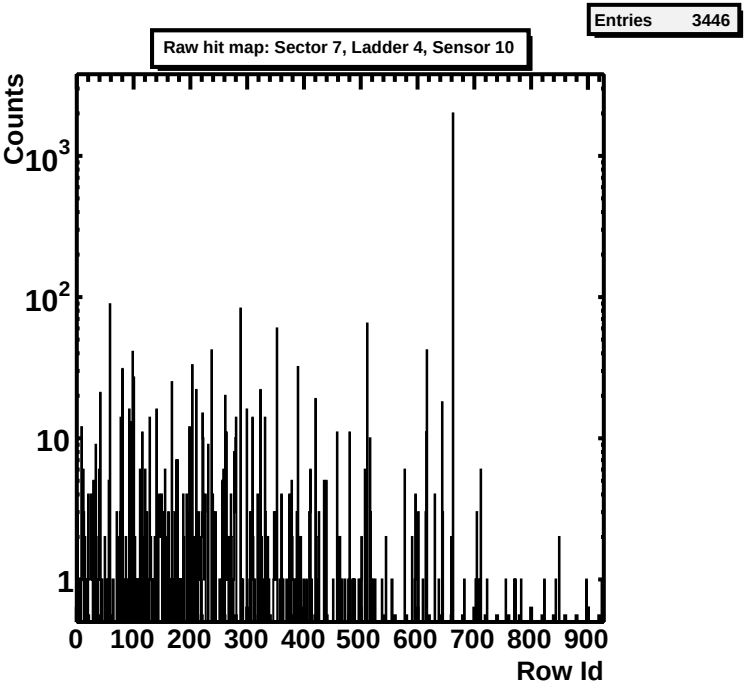

Entries 392
Raw hit map: Sector 7, Ladder 4, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

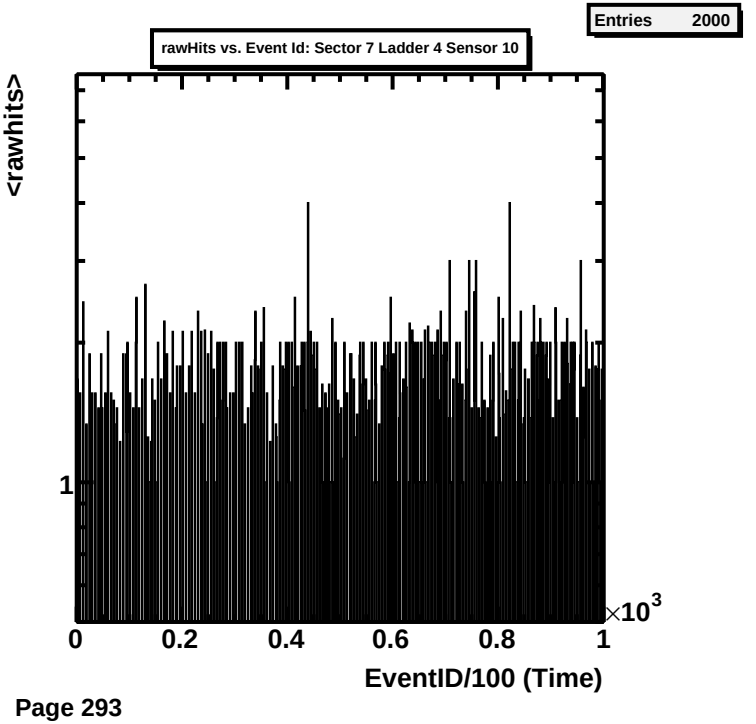

Entries 392
Raw hit map: Sector 7, Ladder 4, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

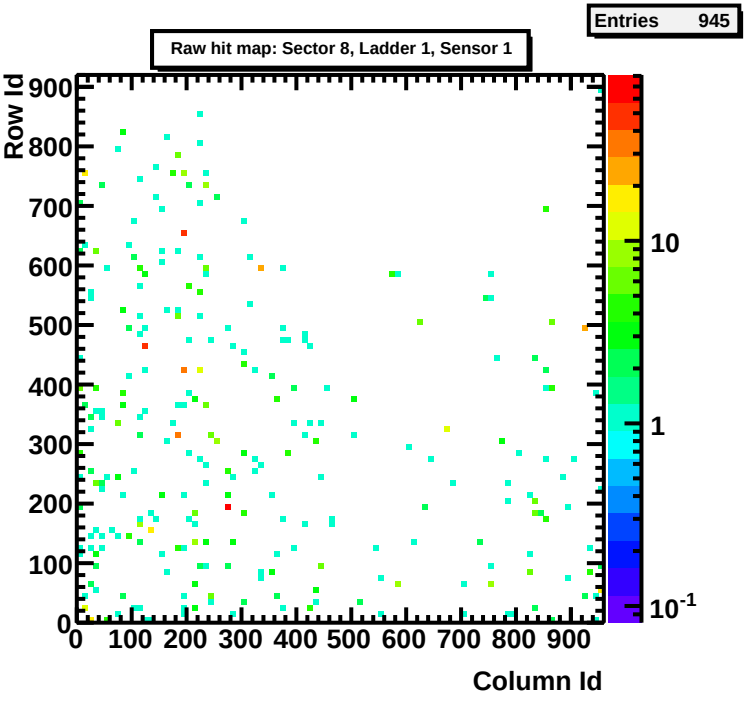

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

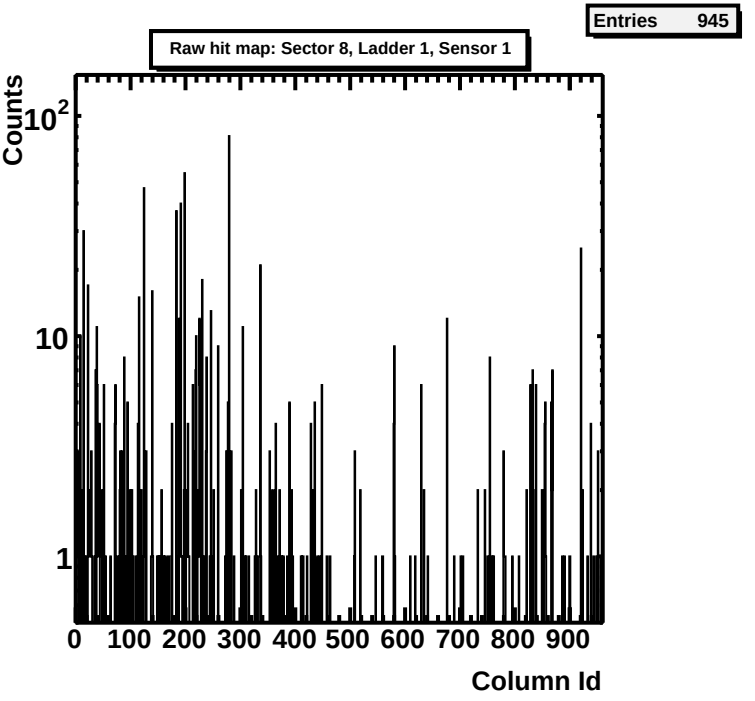

Entries 3446
Raw hit map: Sector 7, Ladder 4, Sensor 10
Row Id
Column Id

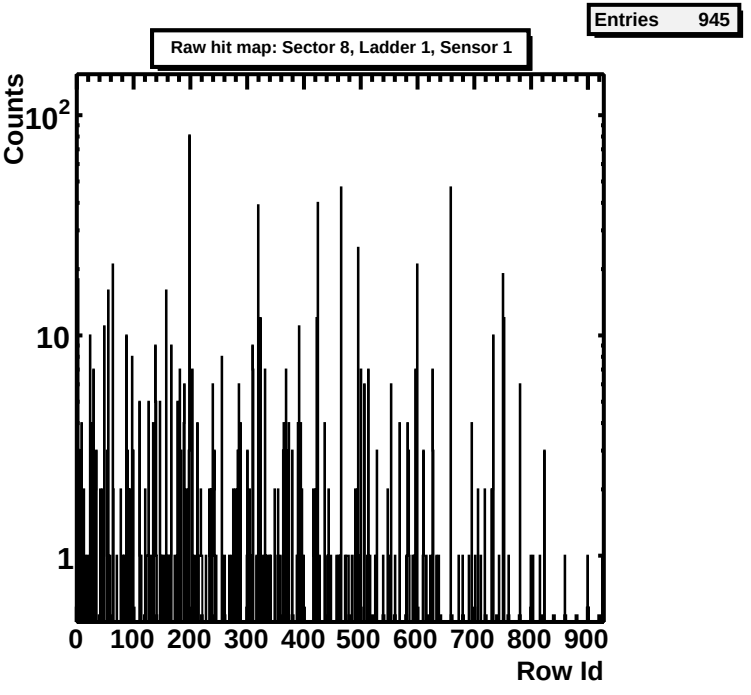

Entries 3446
Raw hit map: Sector 7, Ladder 4, Sensor 10
Counts
Column Id

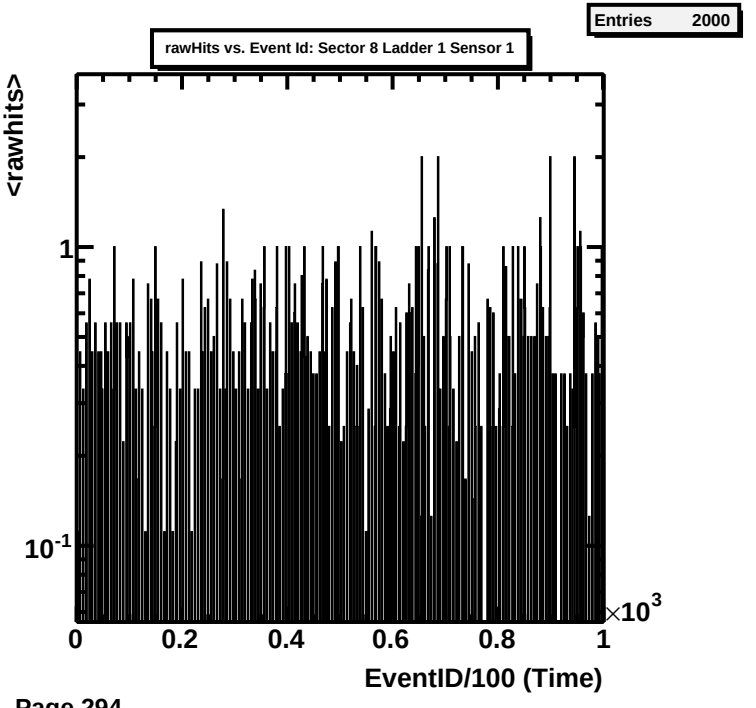

Entries 3446
Raw hit map: Sector 7, Ladder 4, Sensor 10
Counts
Row Id

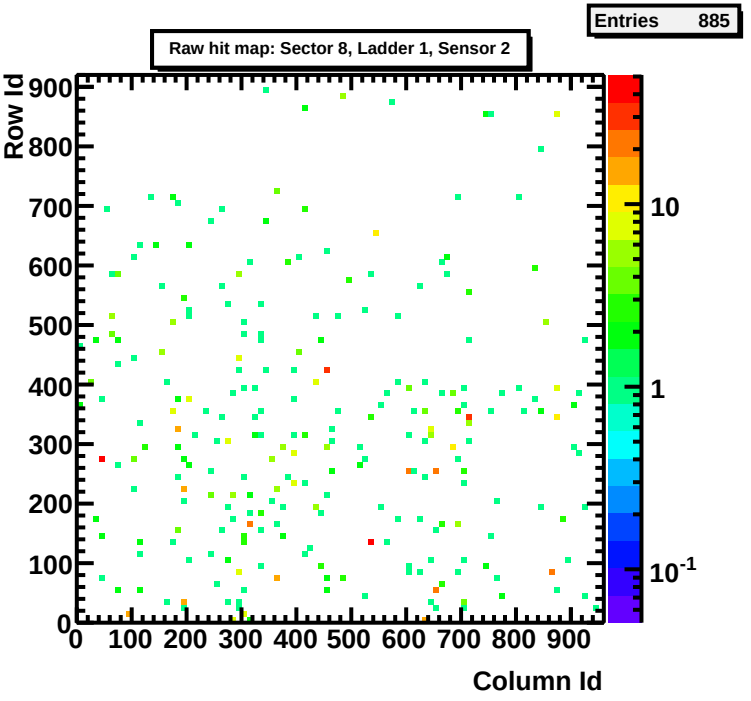

Entries 2000
rawHits vs. Event Id: Sector 7 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)

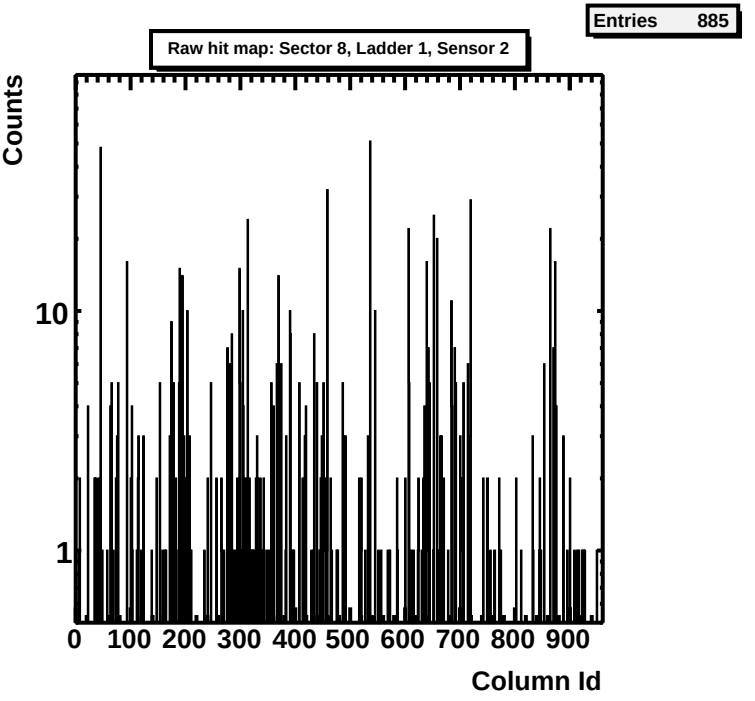

Entries 945
Raw hit map: Sector 8, Ladder 1, Sensor 1
Row Id
Column Id

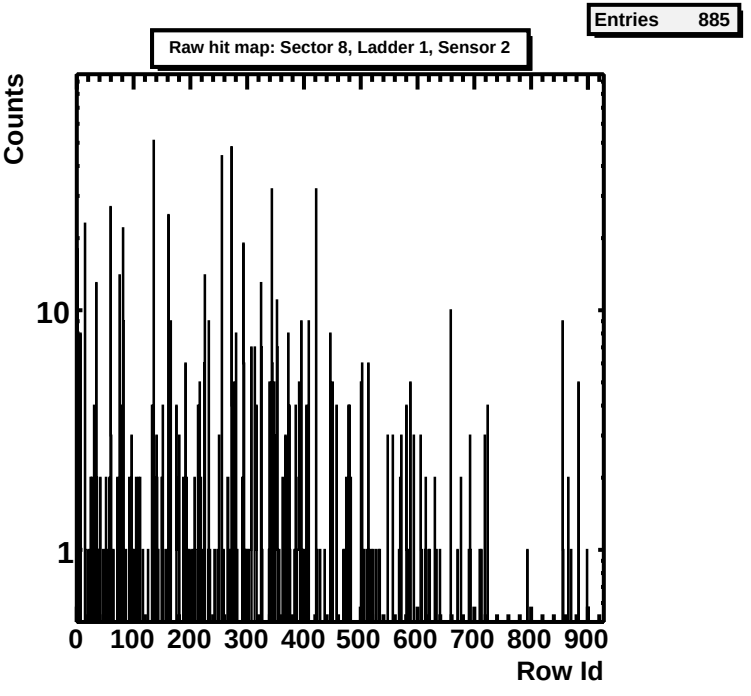

Entries 945
Raw hit map: Sector 8, Ladder 1, Sensor 1
Counts
Column Id

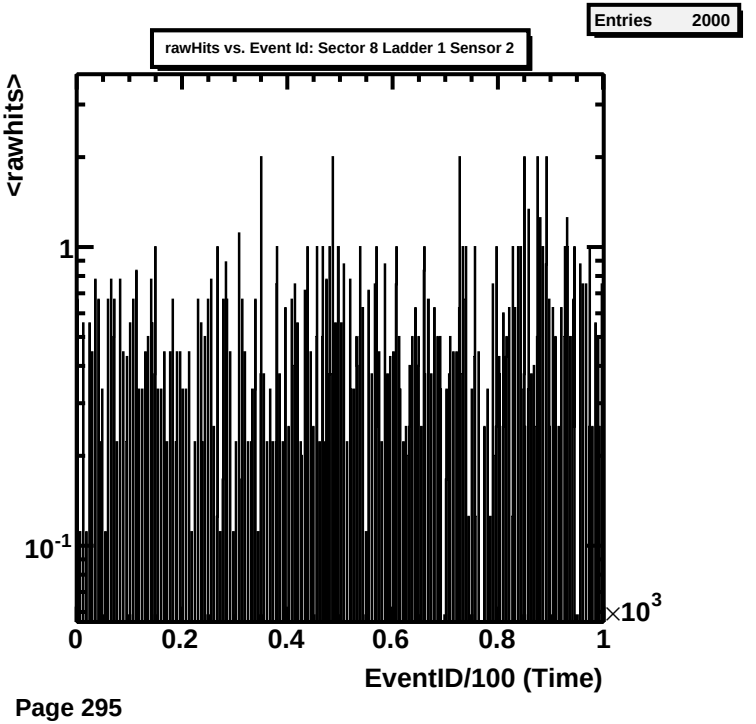

Entries 945
Raw hit map: Sector 8, Ladder 1, Sensor 1
Counts
Row Id

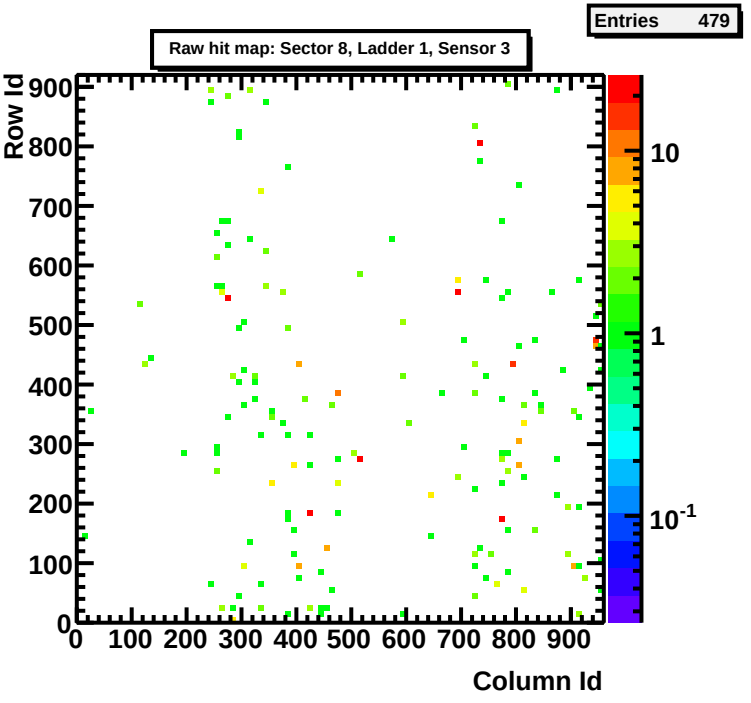

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)

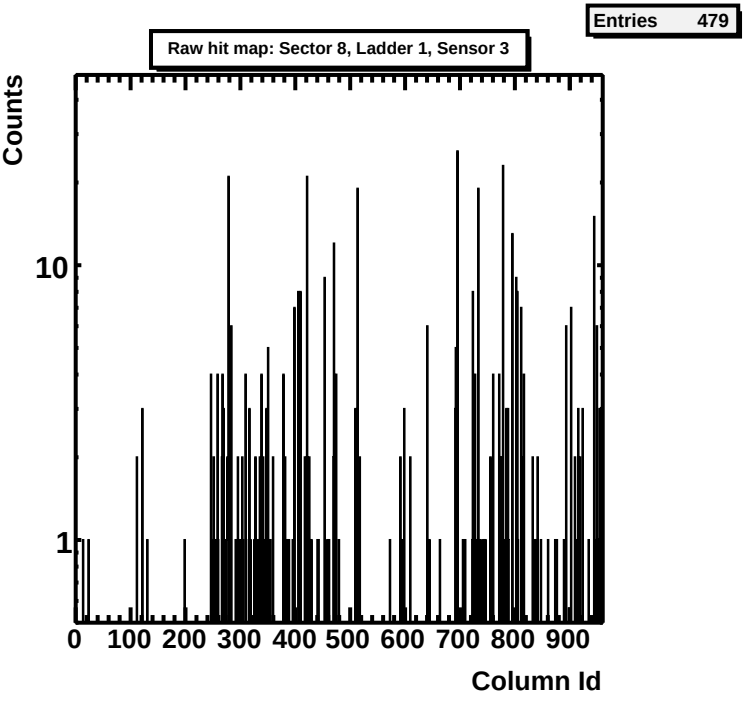

Entries 885
Raw hit map: Sector 8, Ladder 1, Sensor 2
Row Id
Column Id

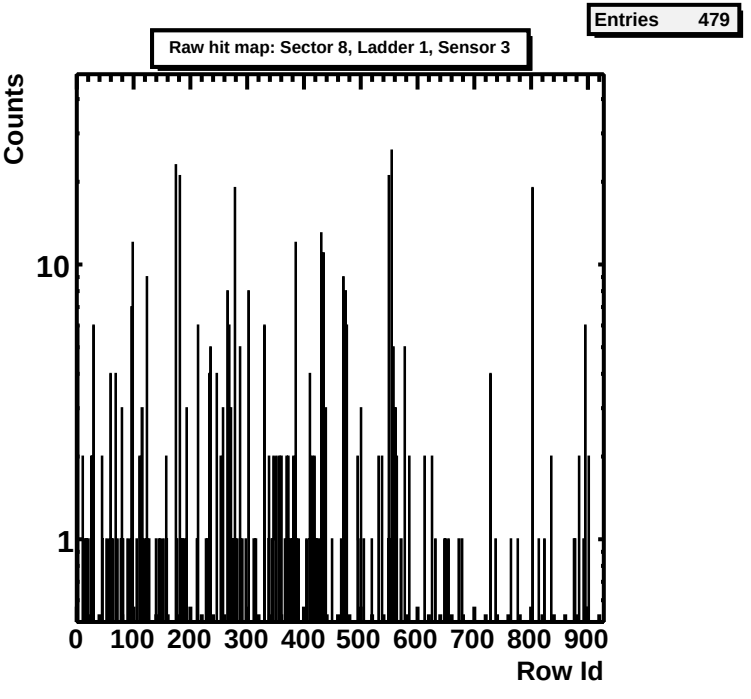

Entries 885
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Column Id

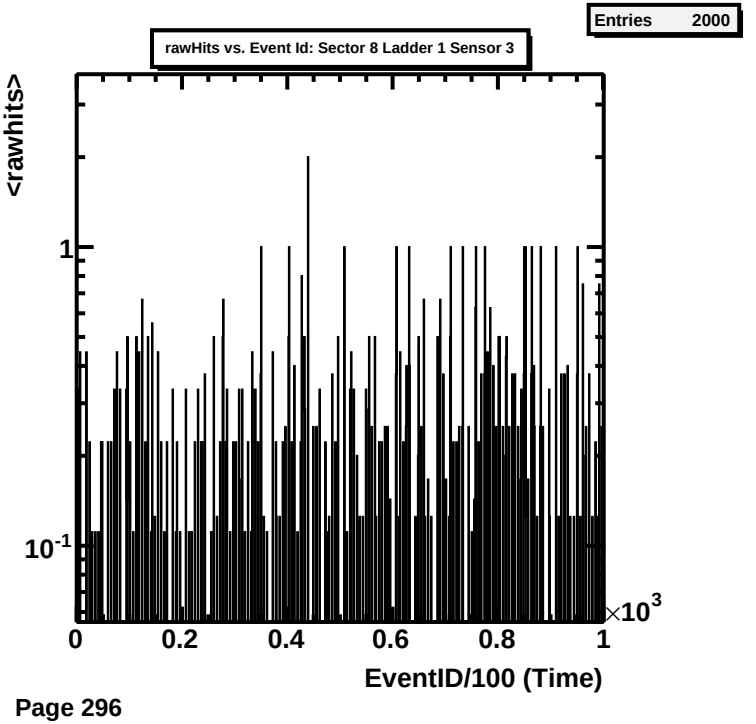

Entries 885
Raw hit map: Sector 8, Ladder 1, Sensor 2
Counts
Row Id

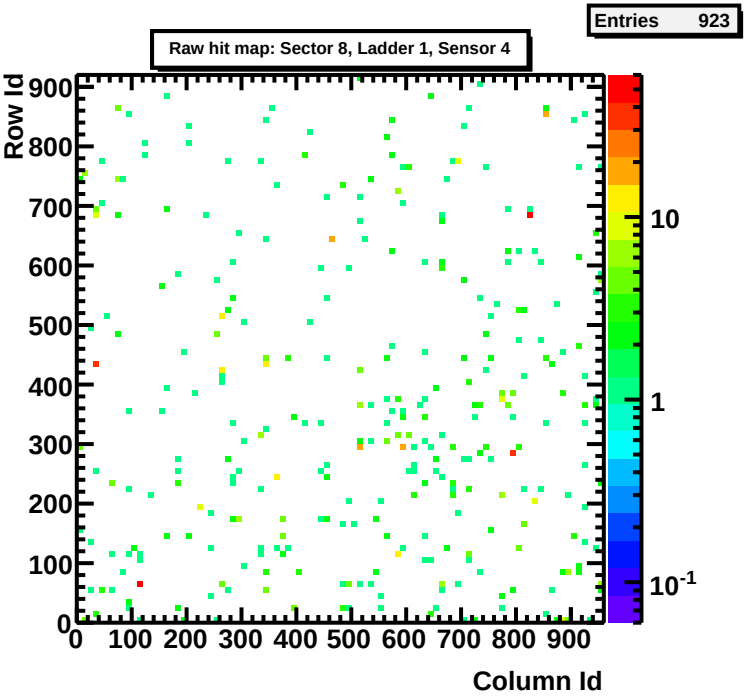

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 2
<rawhits>
EventID/100 (Time)

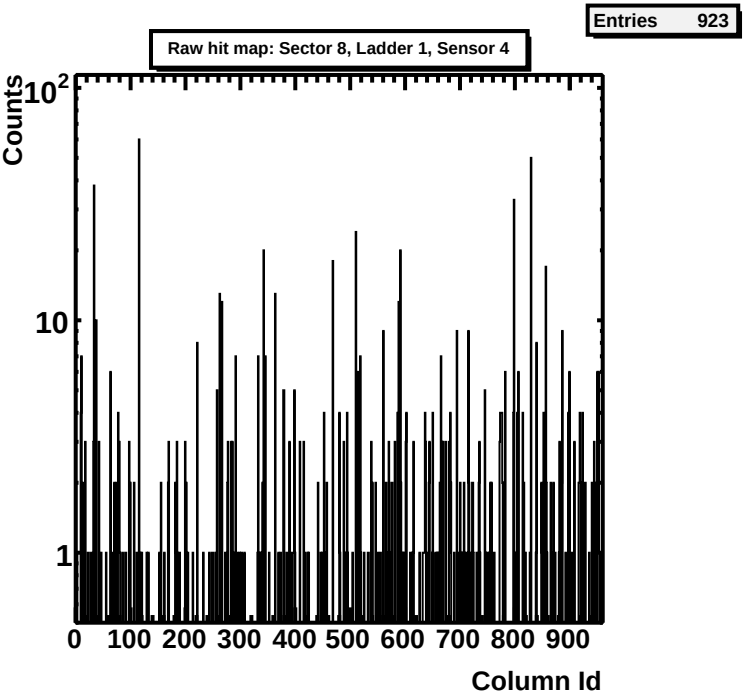

Entries 479
Raw hit map: Sector 8, Ladder 1, Sensor 3
Row Id
Column Id

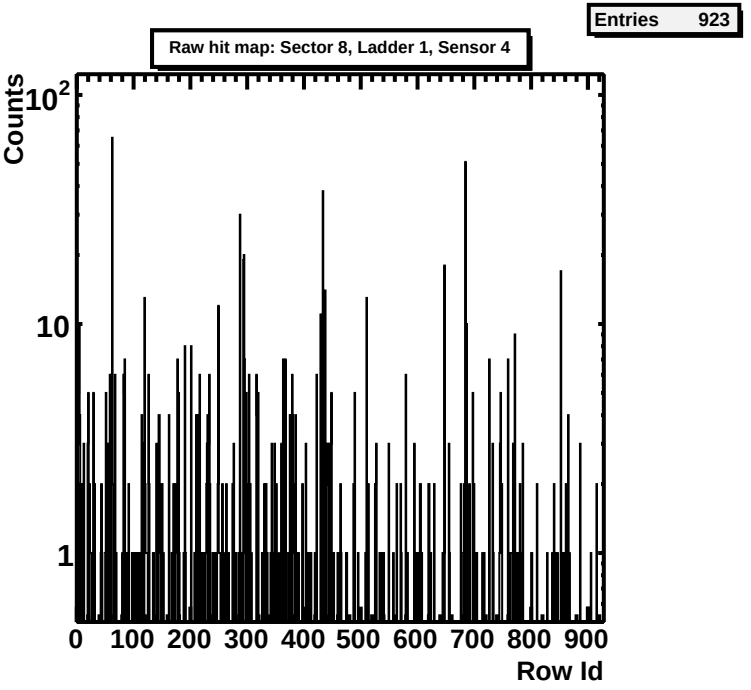

Entries 479
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Column Id

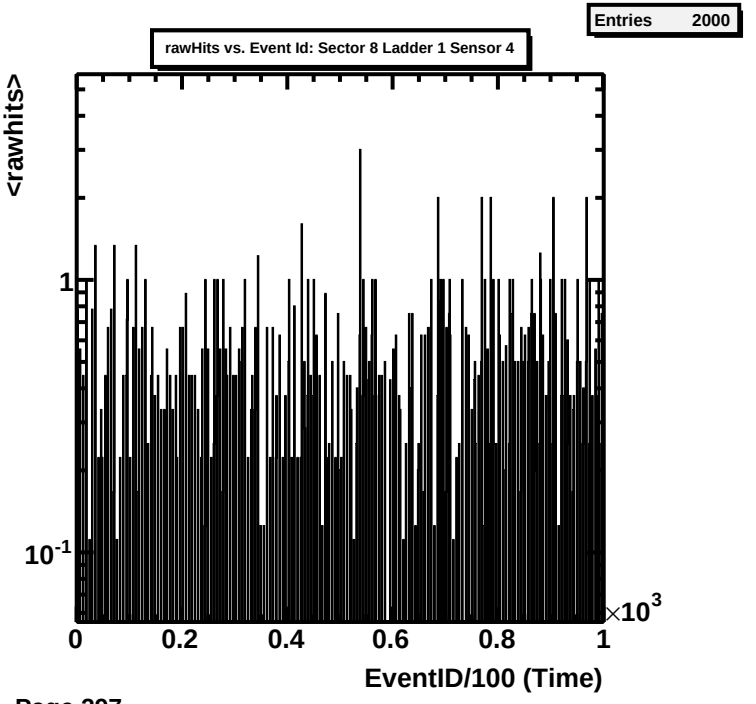

Entries 479
Raw hit map: Sector 8, Ladder 1, Sensor 3
Counts
Row Id

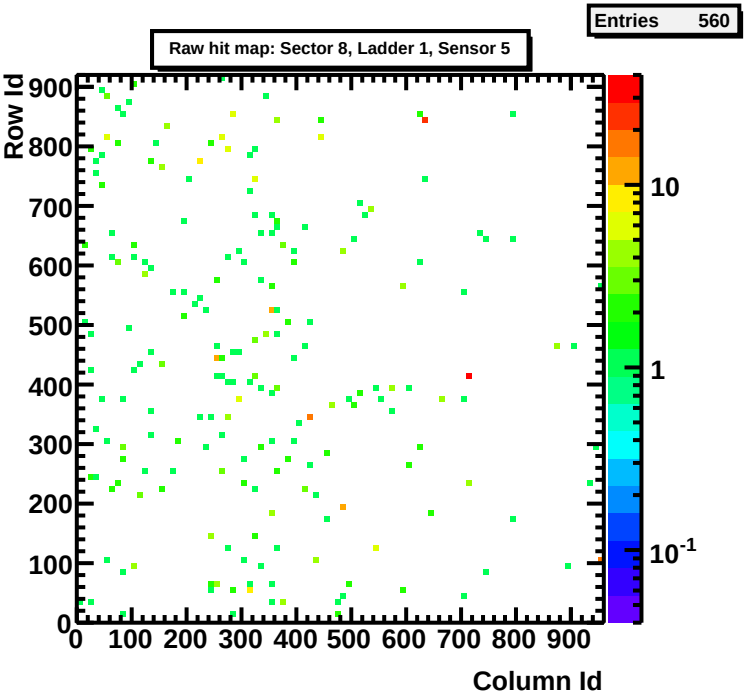

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

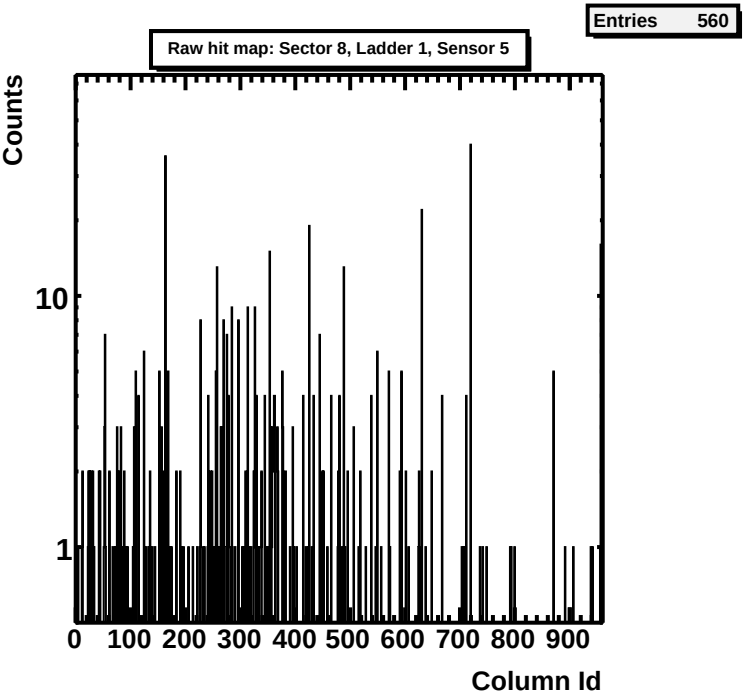

Entries 923
Raw hit map: Sector 8, Ladder 1, Sensor 4
Row Id
Column Id

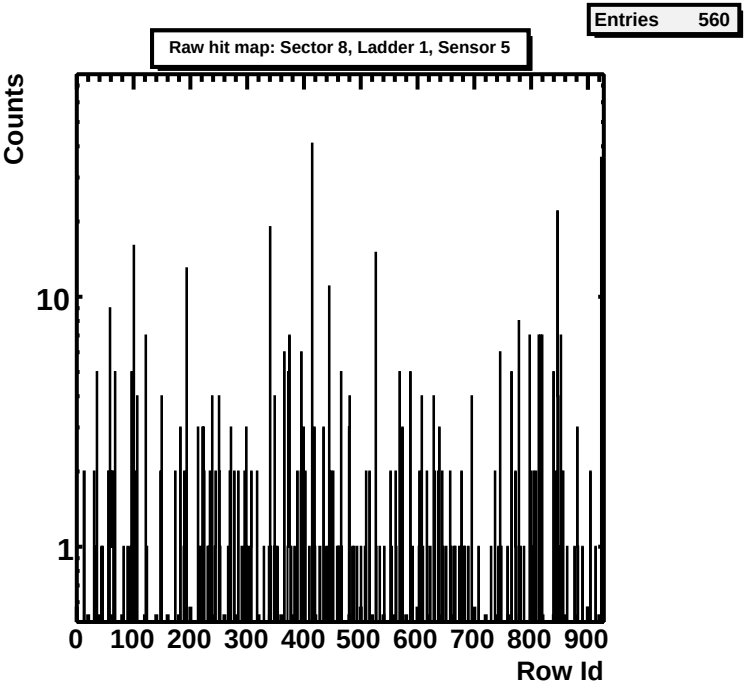

Entries 923
Raw hit map: Sector 8, Ladder 1, Sensor 4
Counts
Column Id

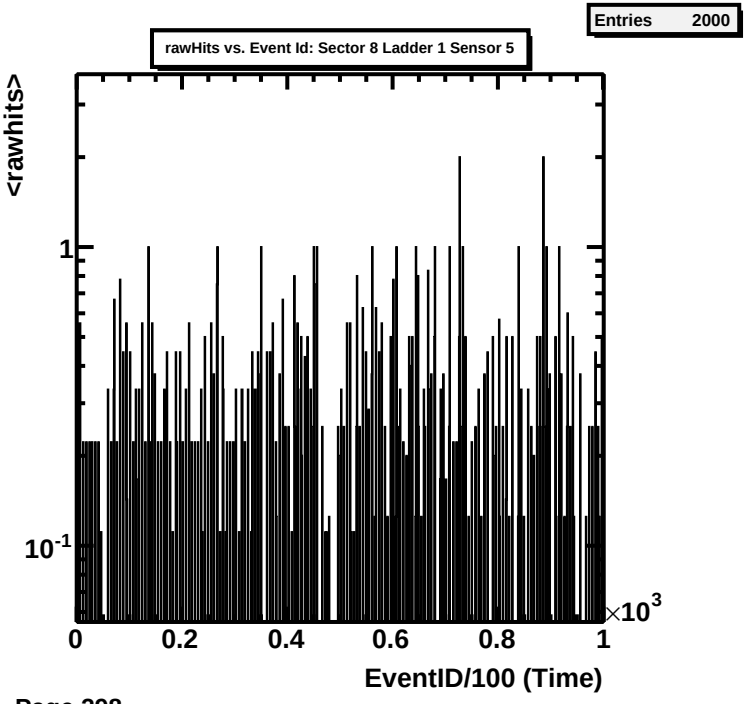

Entries 923
Raw hit map: Sector 8, Ladder 1, Sensor 4
Counts
Row Id

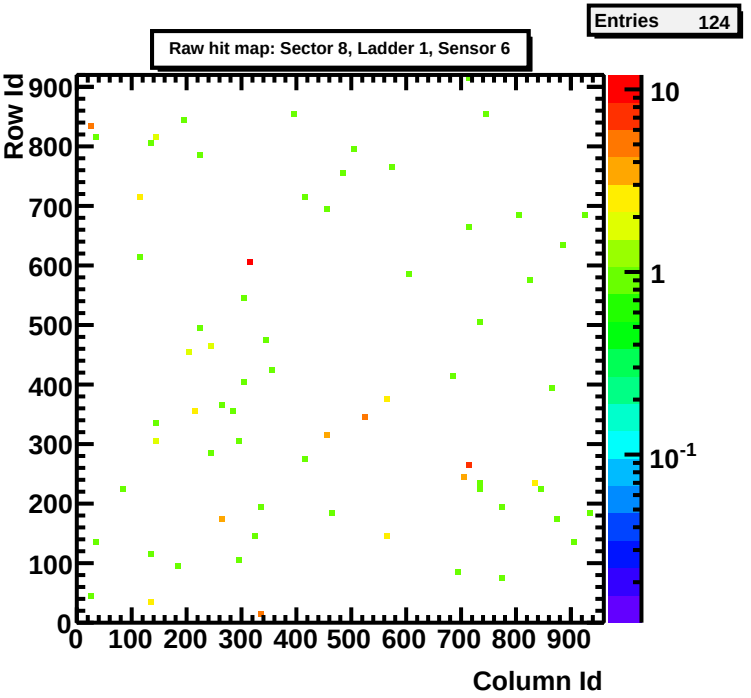

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 4
<rawhits>
EventID/100 (Time)

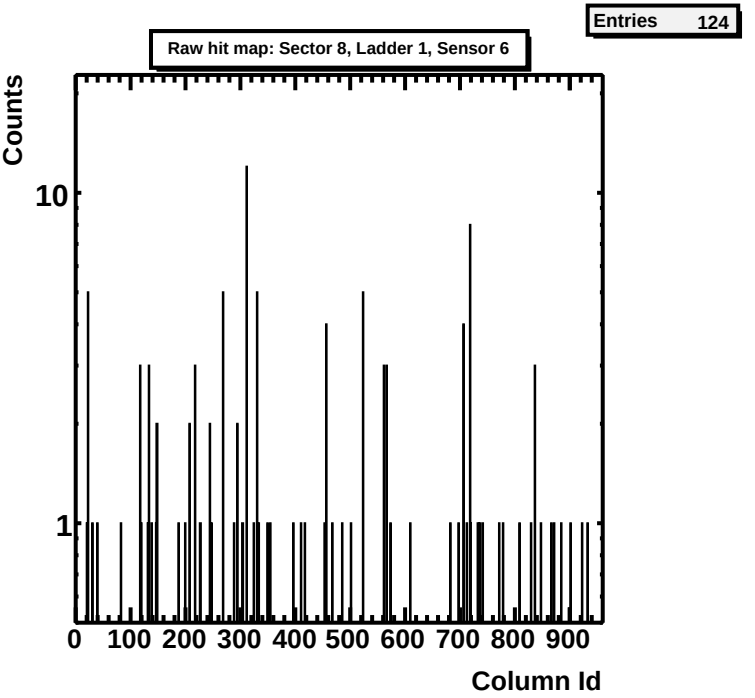

Entries 560
Raw hit map: Sector 8, Ladder 1, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

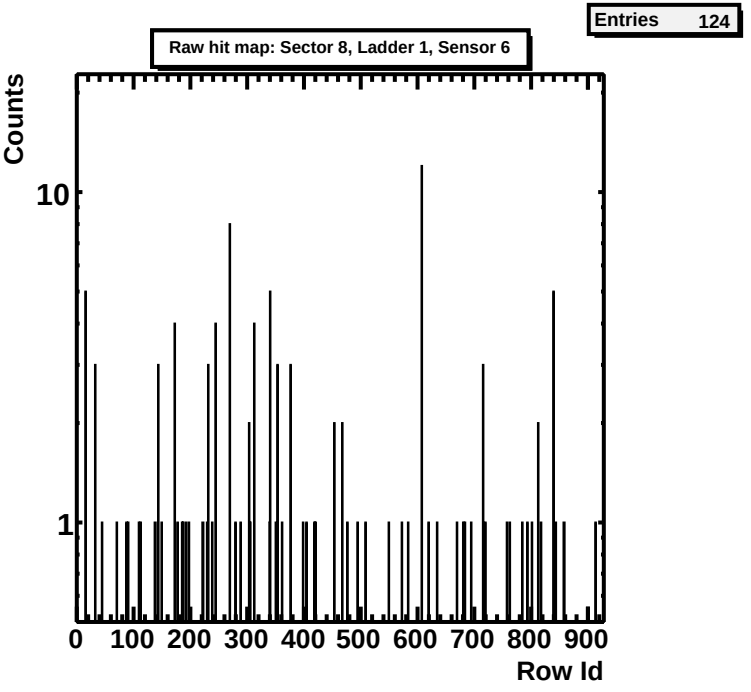

Entries 560
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

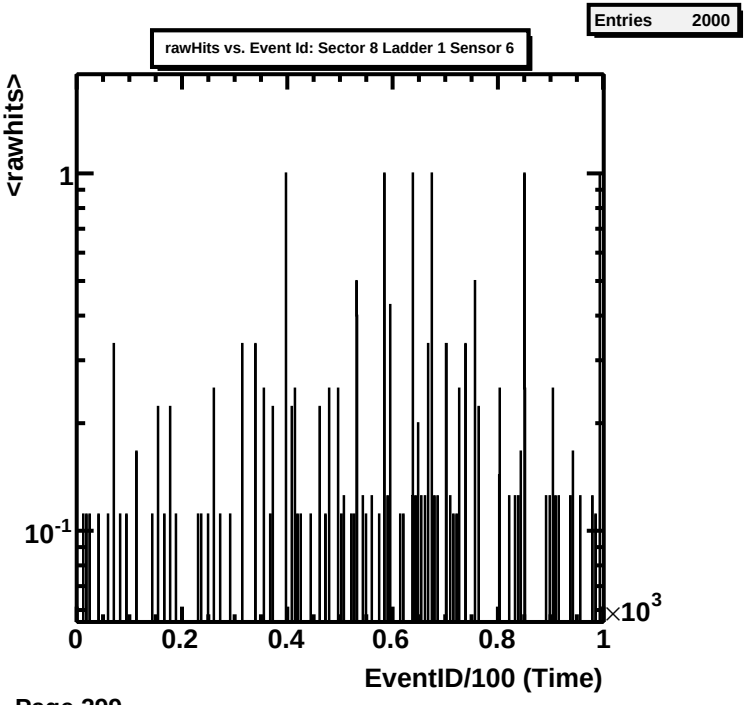

Entries 560
Raw hit map: Sector 8, Ladder 1, Sensor 5
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

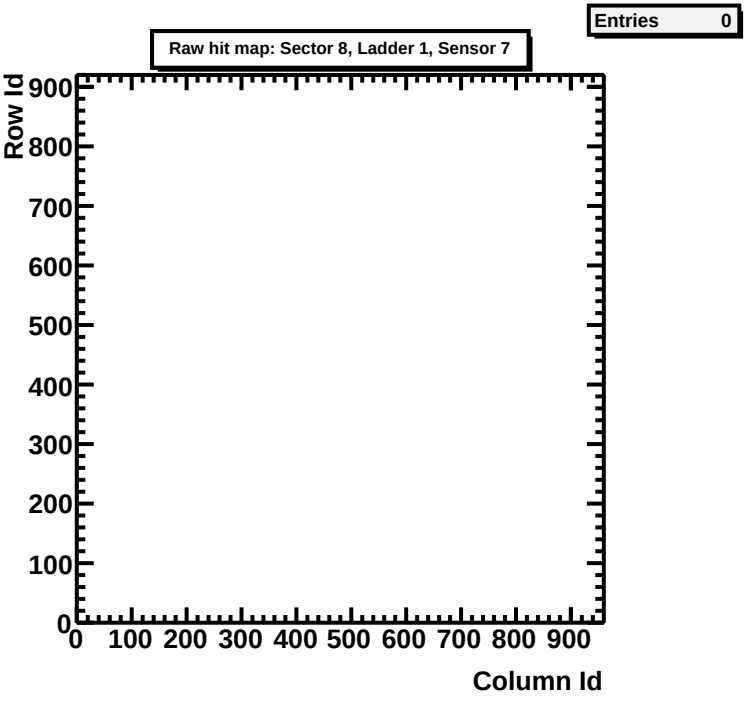

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 5
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

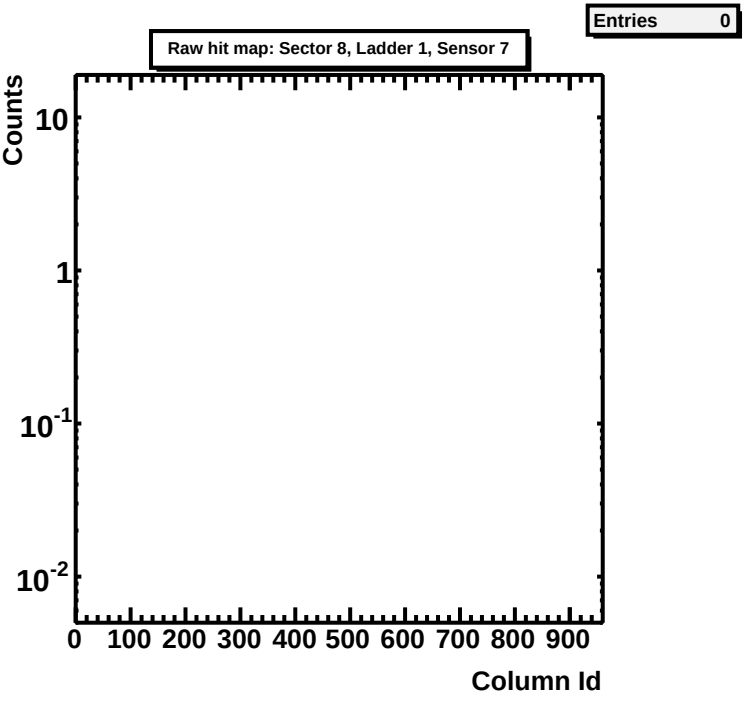

Entries 124
Raw hit map: Sector 8, Ladder 1, Sensor 6
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

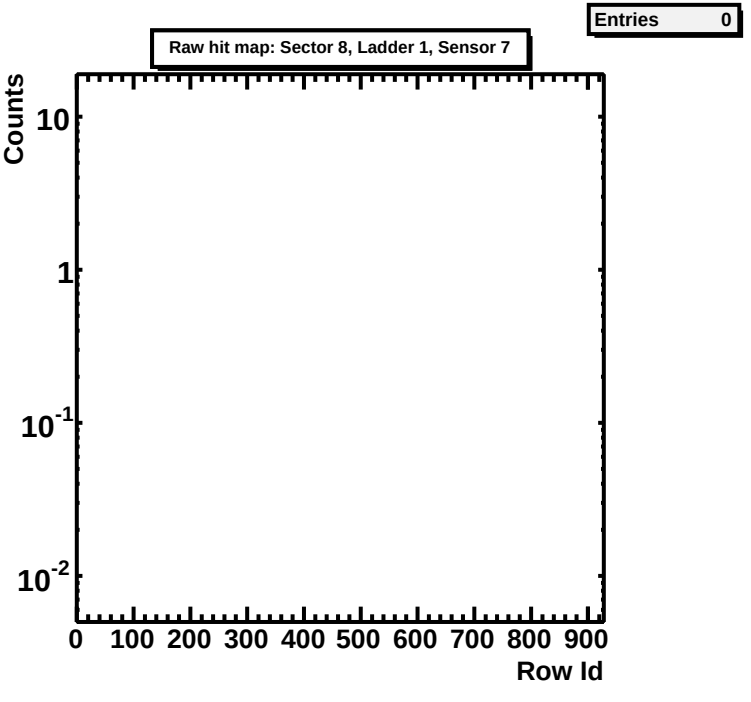

Entries 124
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

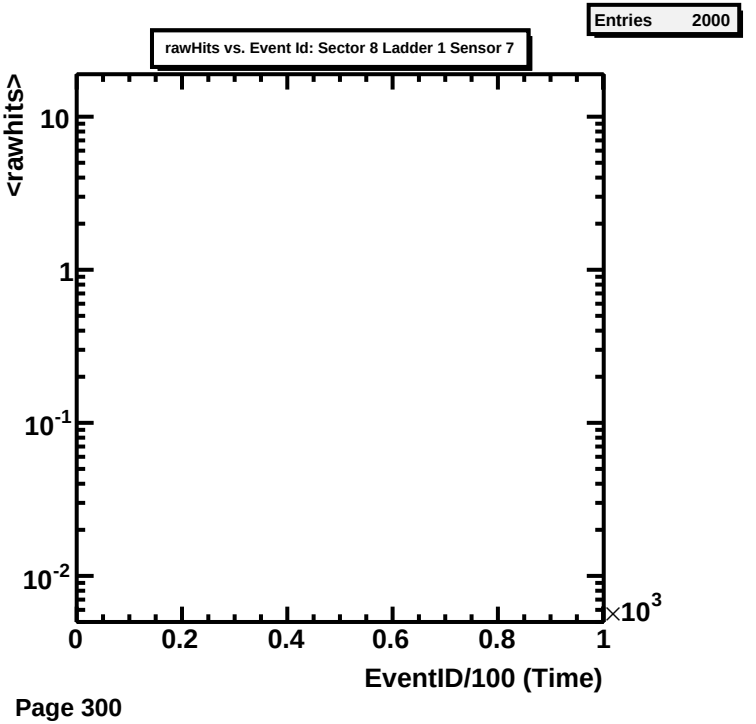

Entries 124
Raw hit map: Sector 8, Ladder 1, Sensor 6
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

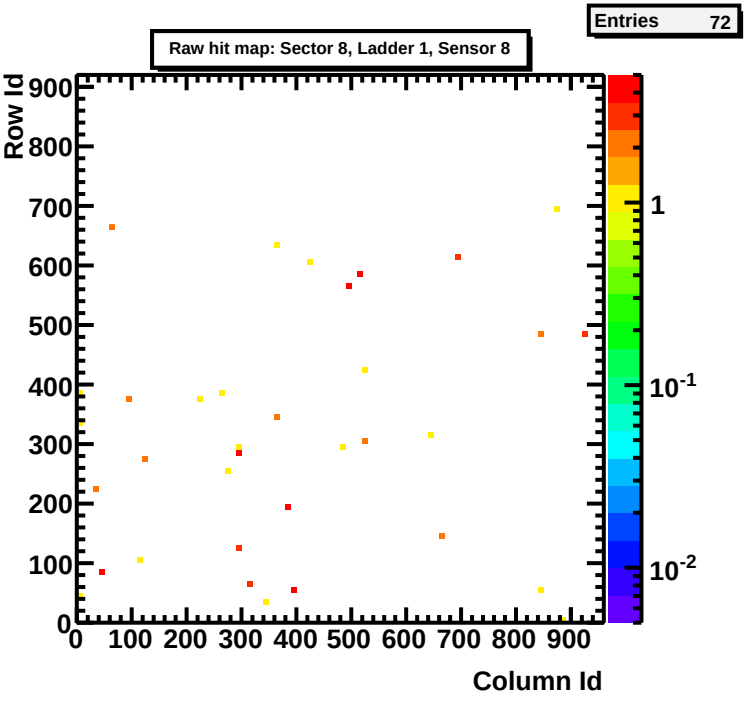

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 6
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
1
10^{-1}

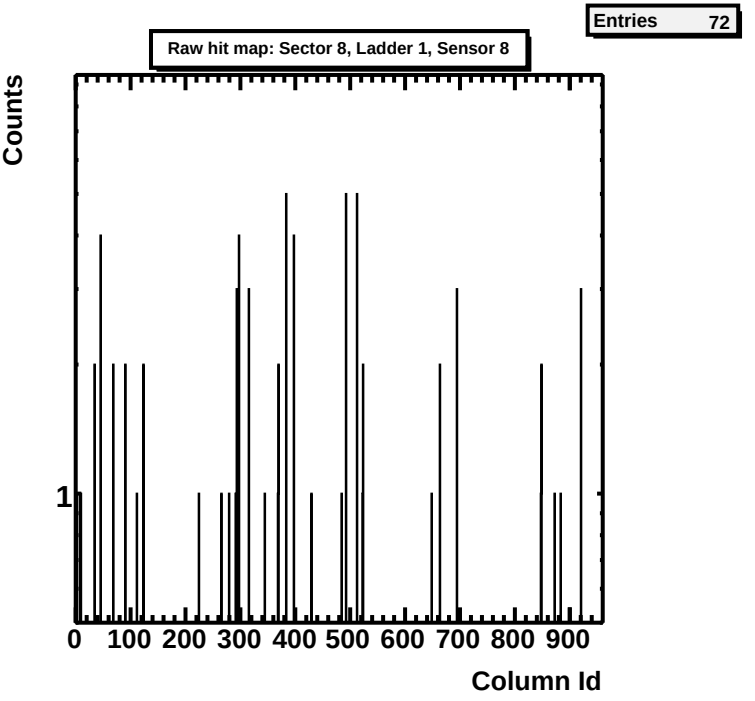

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Row Id
Column Id

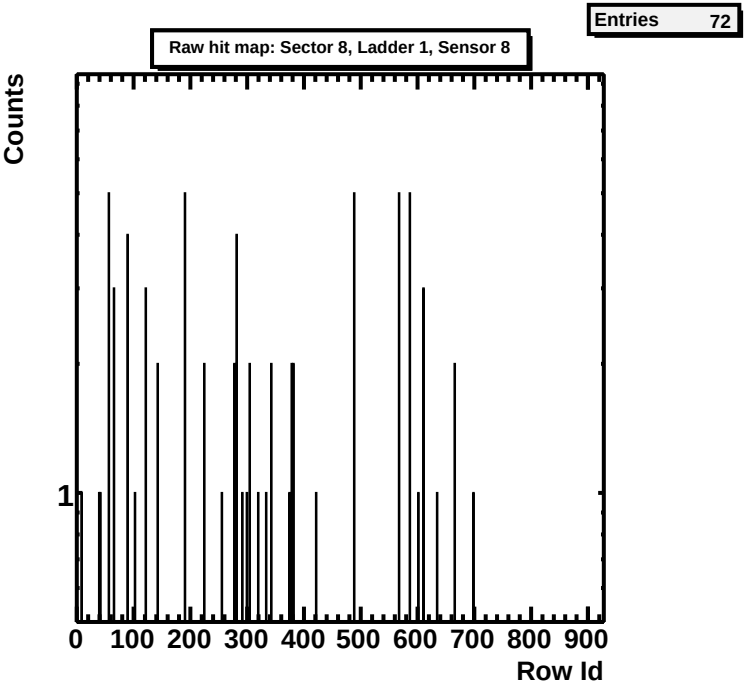

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Column Id

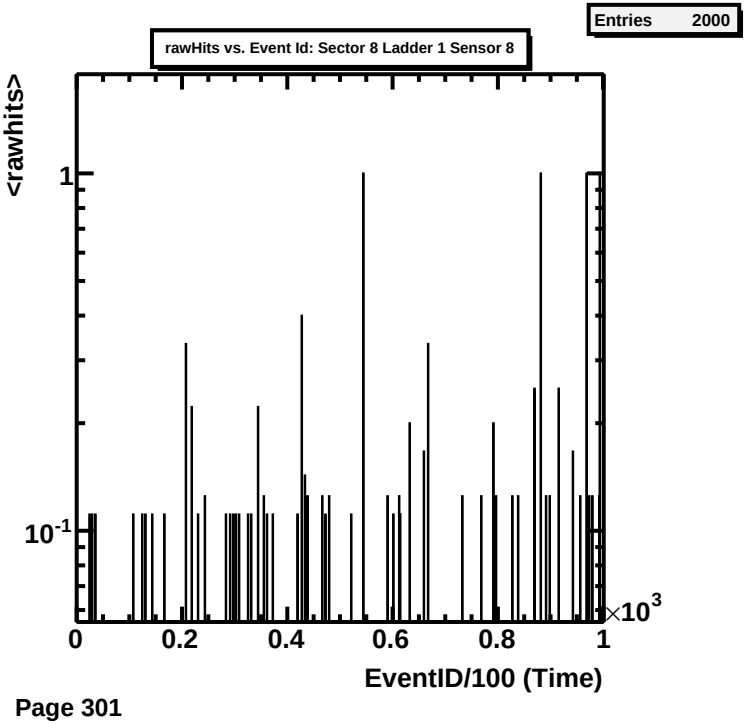

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 7
Counts
Row Id

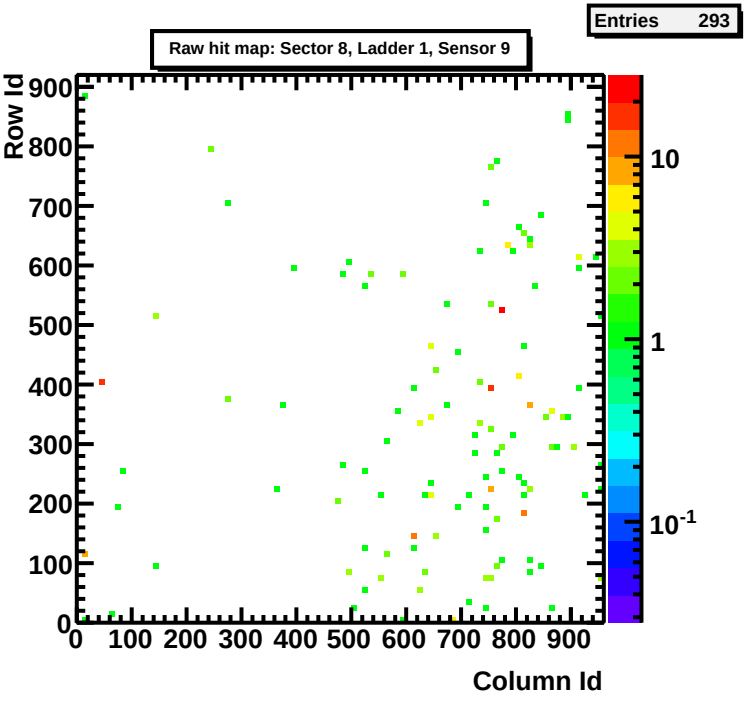

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

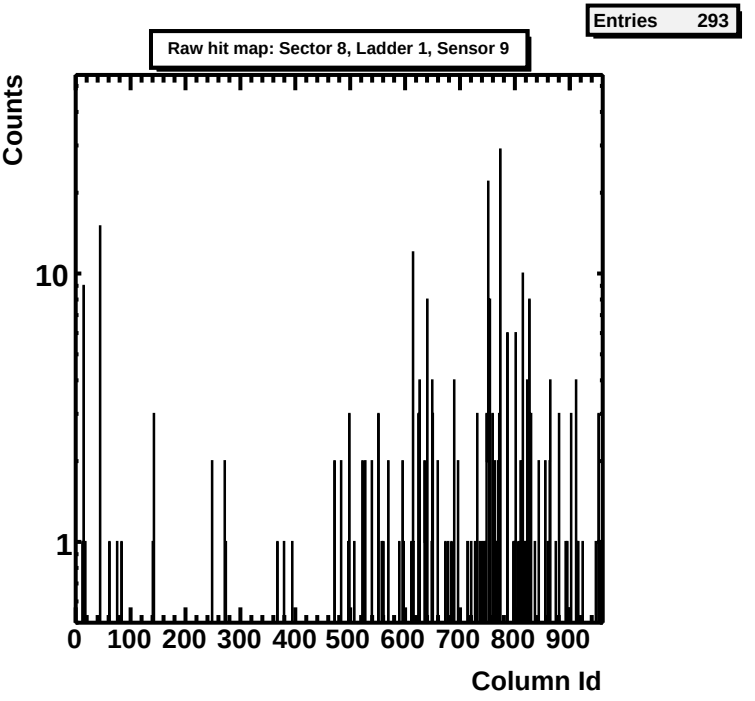

Entries 72
Raw hit map: Sector 8, Ladder 1, Sensor 8
Row Id
Column Id

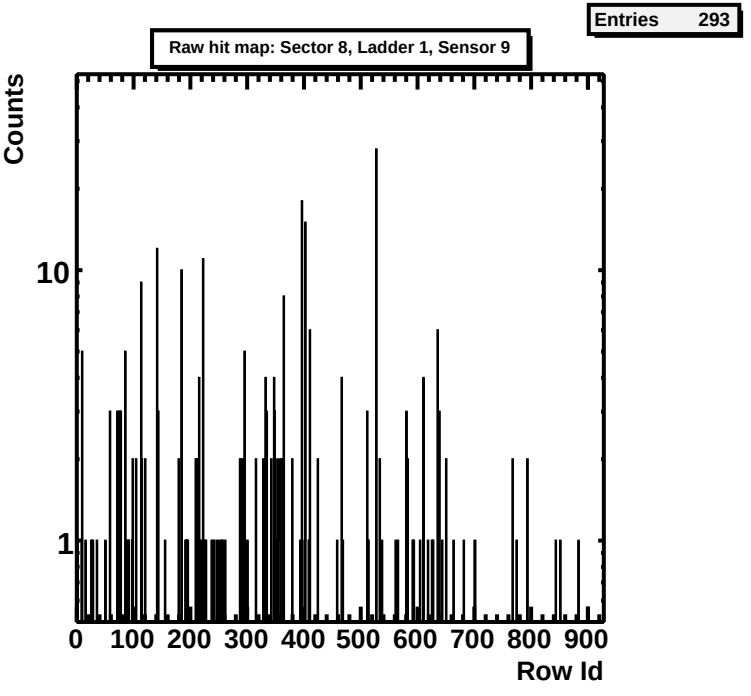

Entries 72
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
Column Id

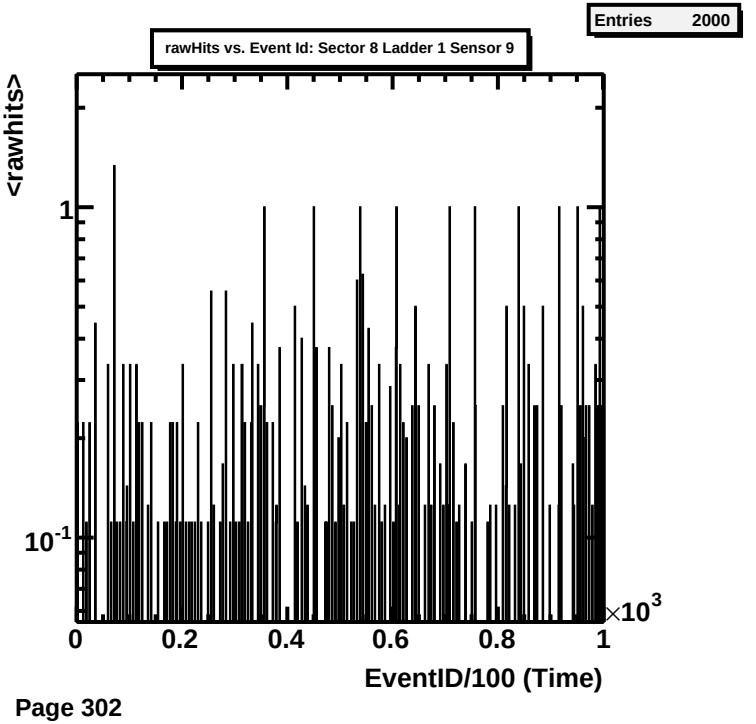

Entries 72
Raw hit map: Sector 8, Ladder 1, Sensor 8
Counts
Row Id

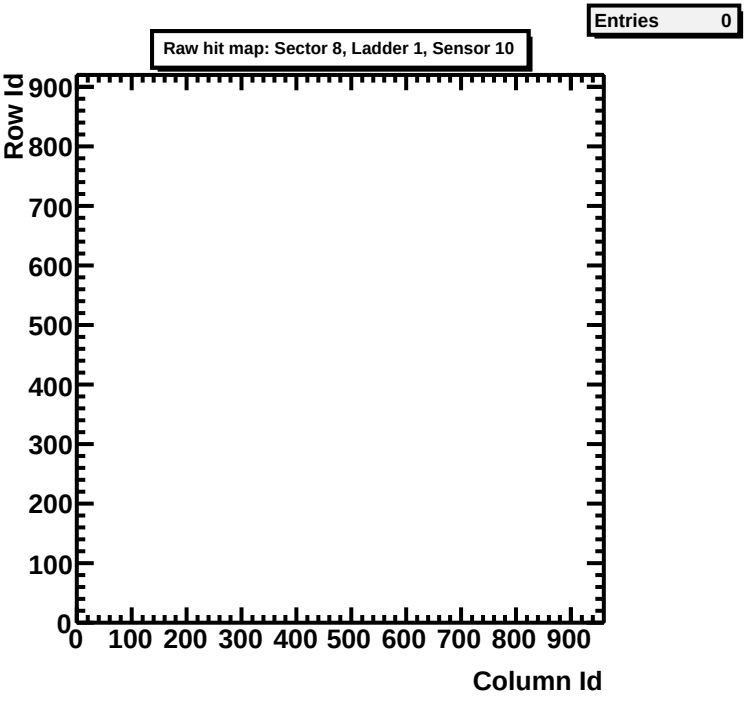

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)

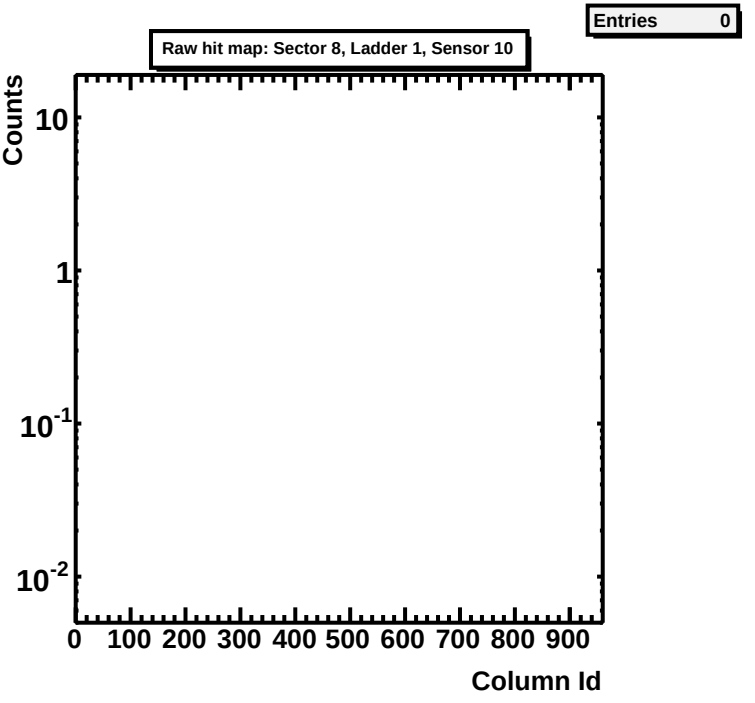

Entries 293
Raw hit map: Sector 8, Ladder 1, Sensor 9
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

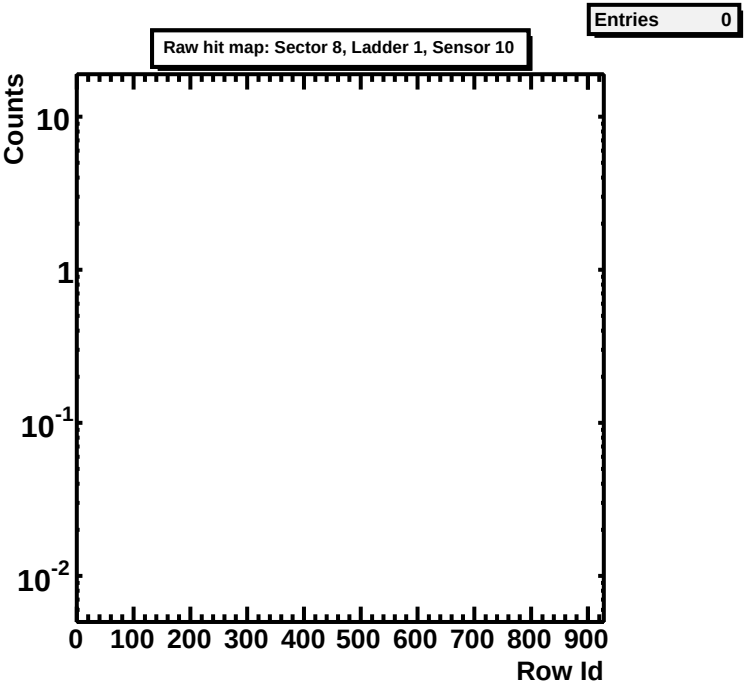

Entries 293
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Column Id
0
100
200
300
400
500
600
700
800
900
10
1

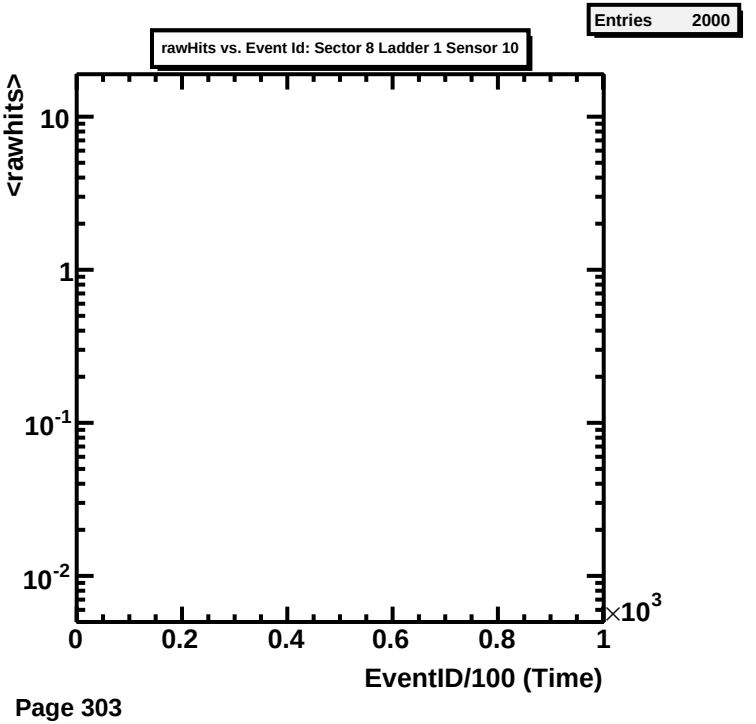

Entries 293
Raw hit map: Sector 8, Ladder 1, Sensor 9
Counts
Row Id
0
100
200
300
400
500
600
700
800
900
10
1

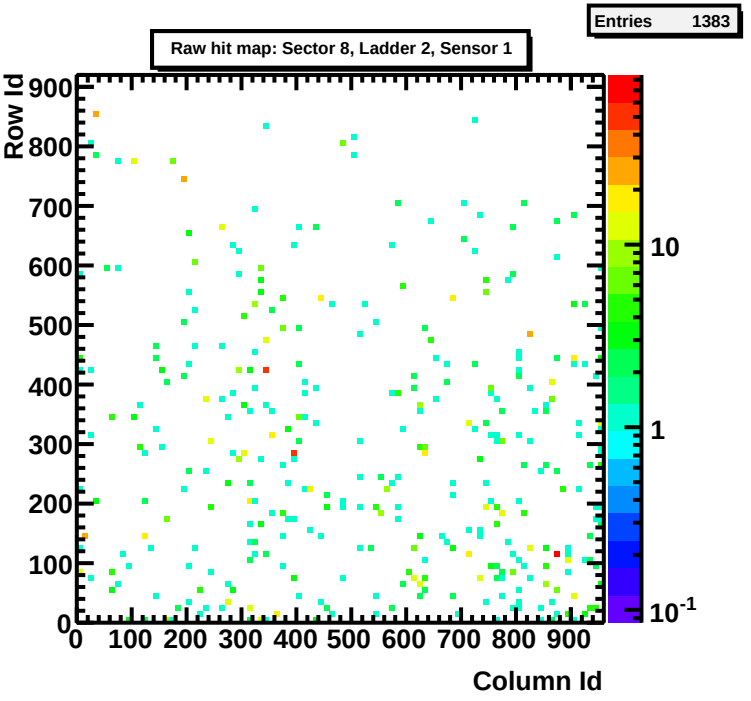

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
0
0.2
0.4
0.6
0.8
1
$\times 10^{3}$
1
10^{-1}

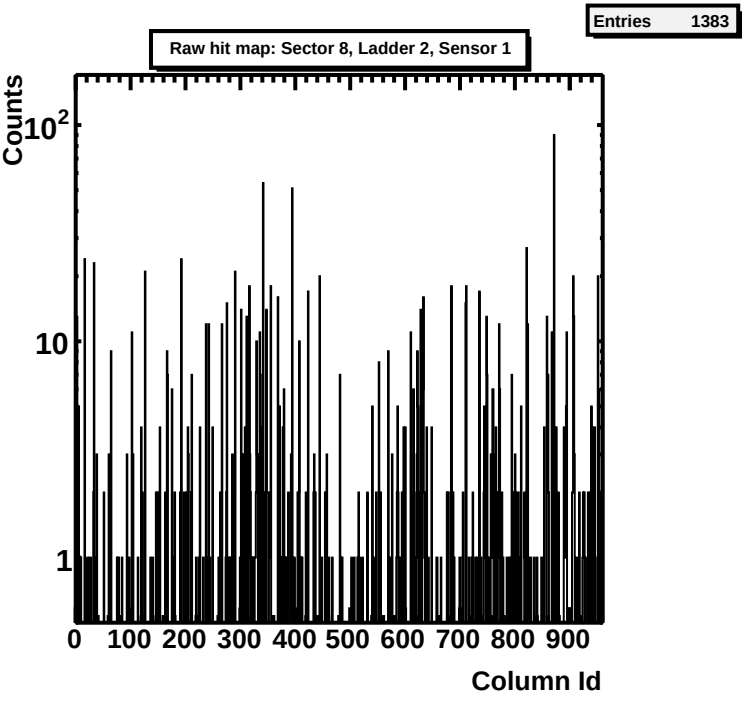

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Row Id
Column Id

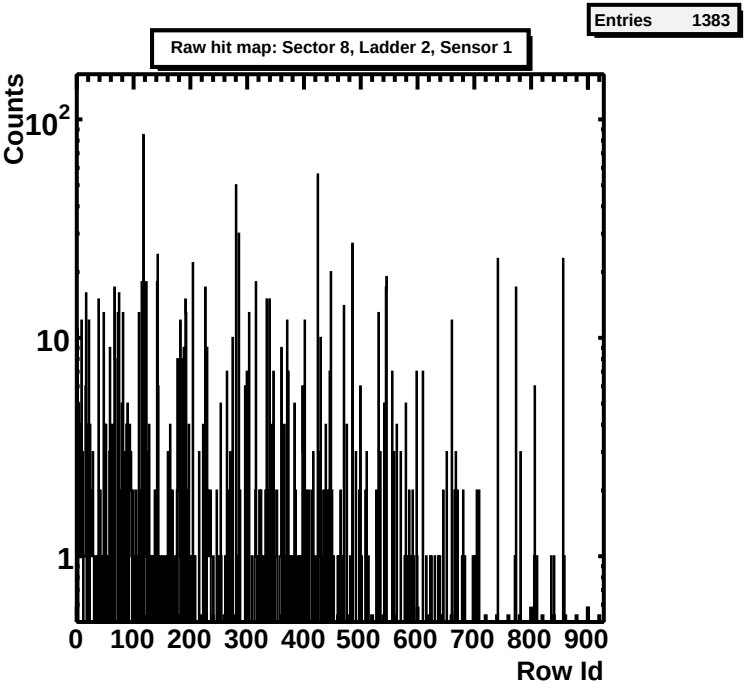

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Column Id

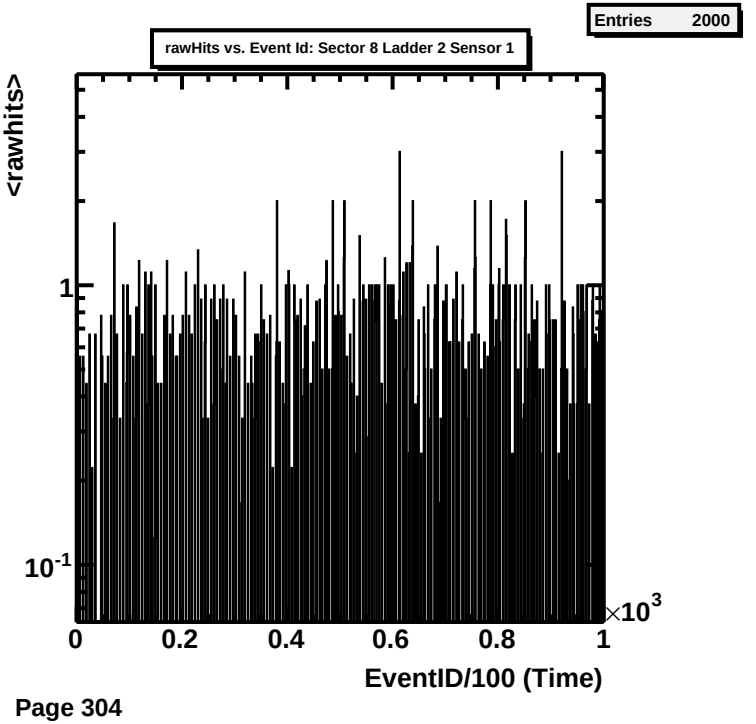

Entries 0
Raw hit map: Sector 8, Ladder 1, Sensor 10
Counts
Row Id

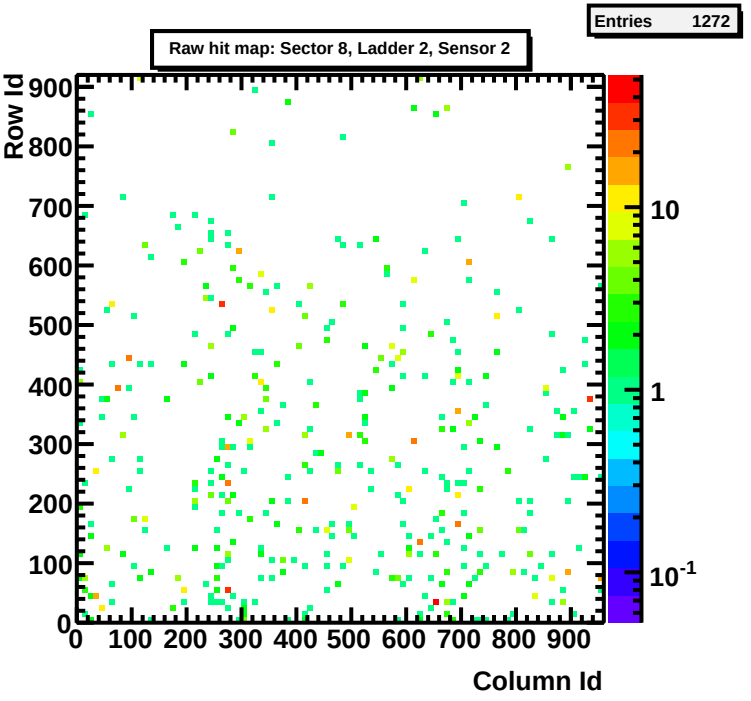

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

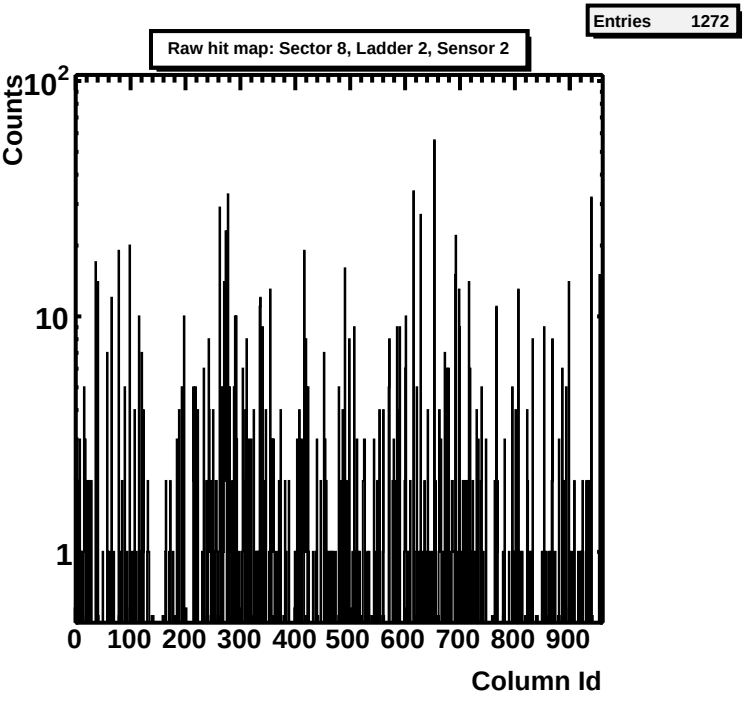

Entries 1383
Raw hit map: Sector 8, Ladder 2, Sensor 1
Row Id
Column Id

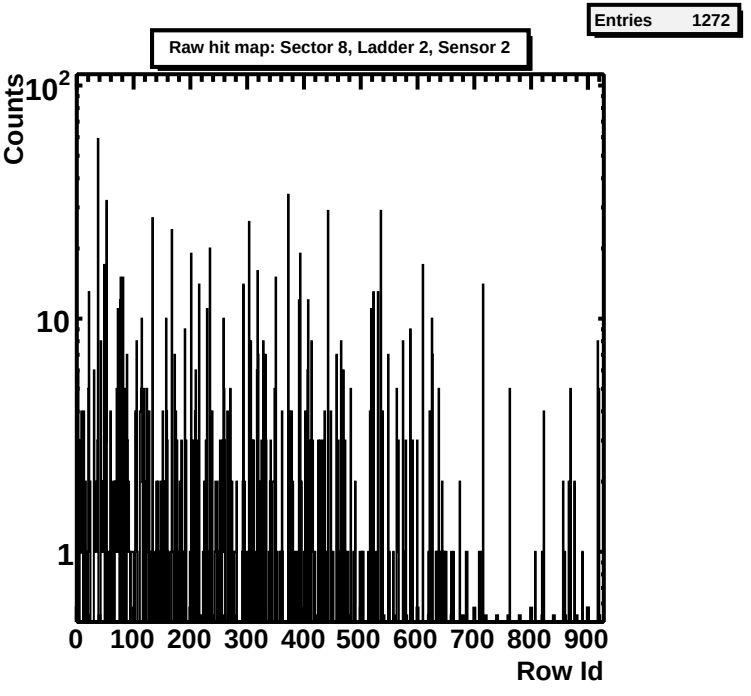

Entries 1383
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
Column Id

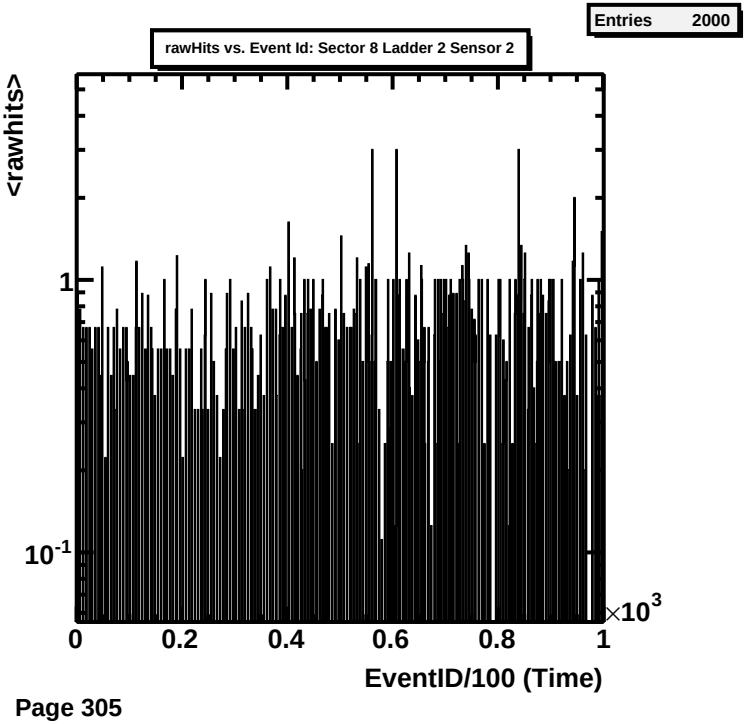

Entries 1383
Raw hit map: Sector 8, Ladder 2, Sensor 1
Counts
Row Id

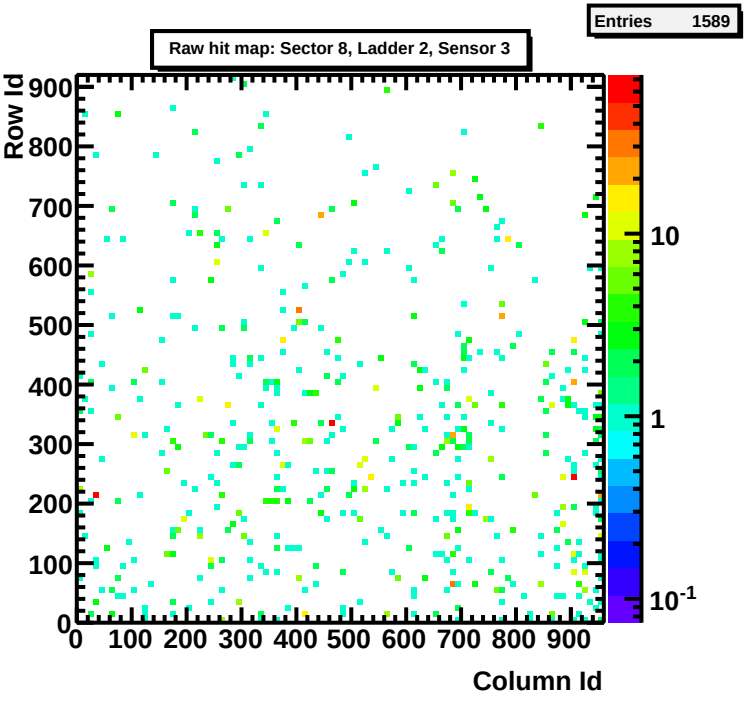

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)

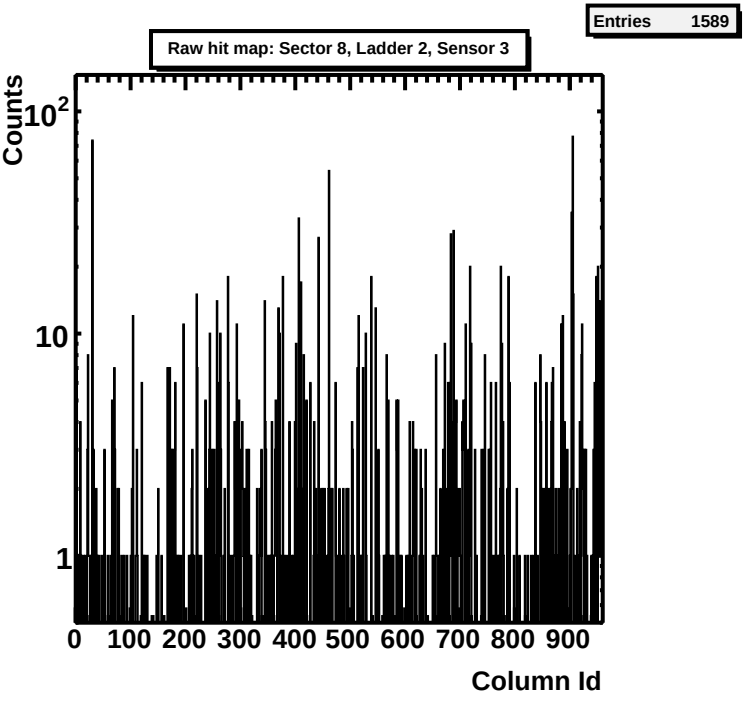

Entries 1272
Raw hit map: Sector 8, Ladder 2, Sensor 2
Row Id
Column Id

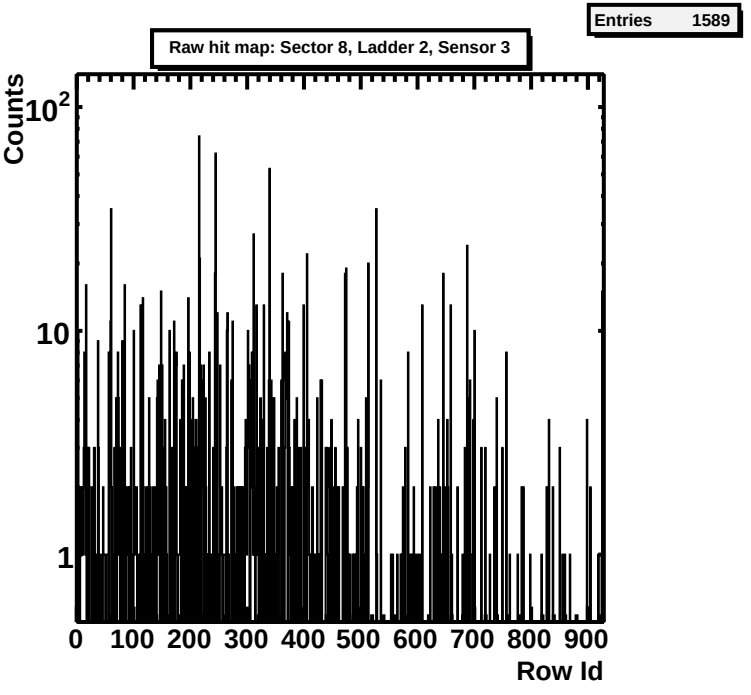

Entries 1272
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Column Id

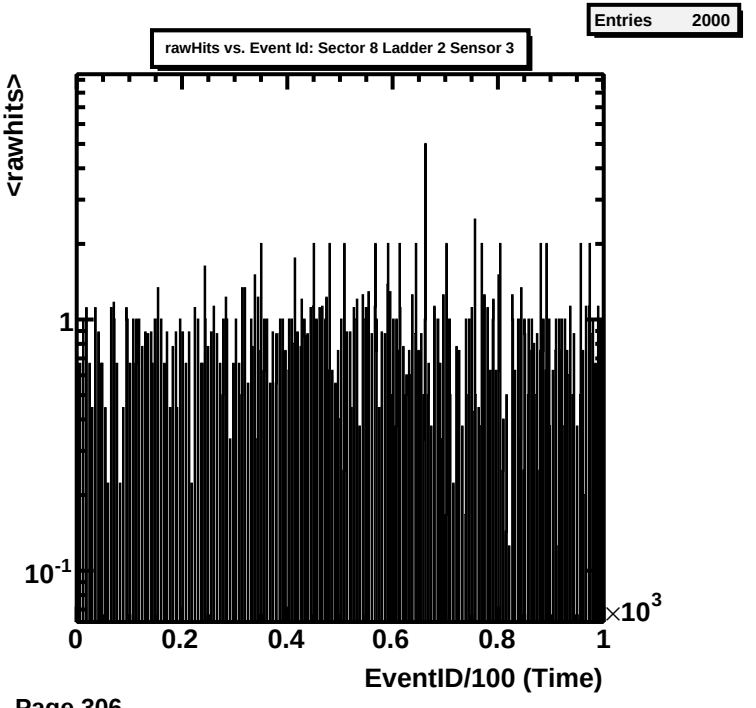

Entries 1272
Raw hit map: Sector 8, Ladder 2, Sensor 2
Counts
Row Id

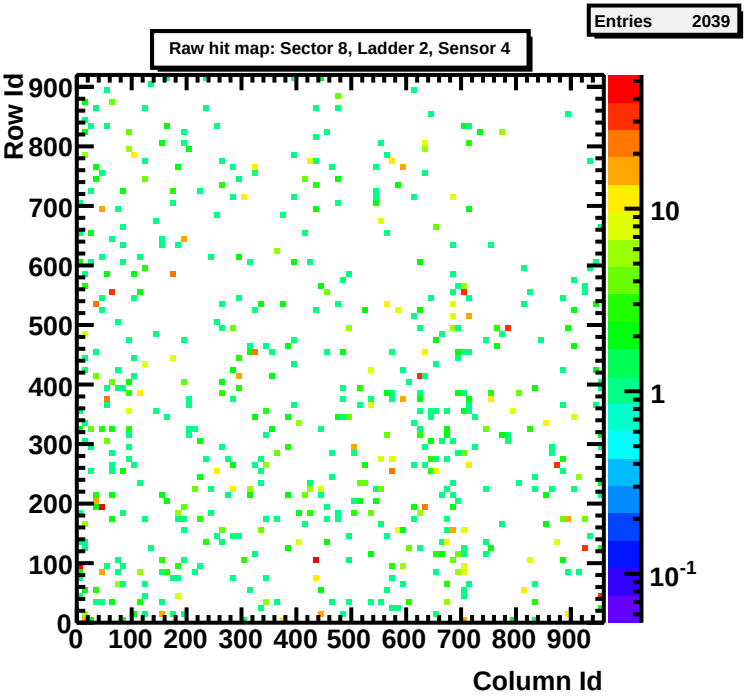

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

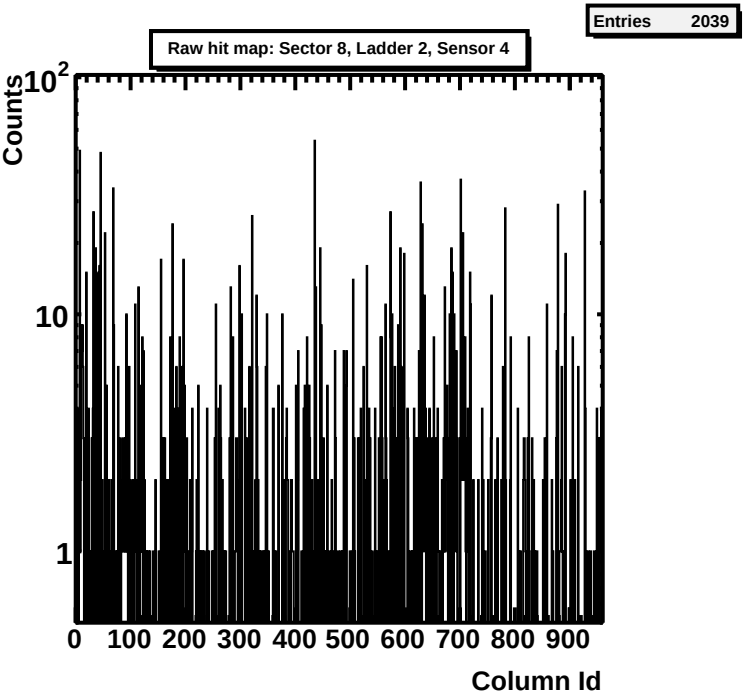

Entries 1589
Raw hit map: Sector 8, Ladder 2, Sensor 3
Row Id
Column Id

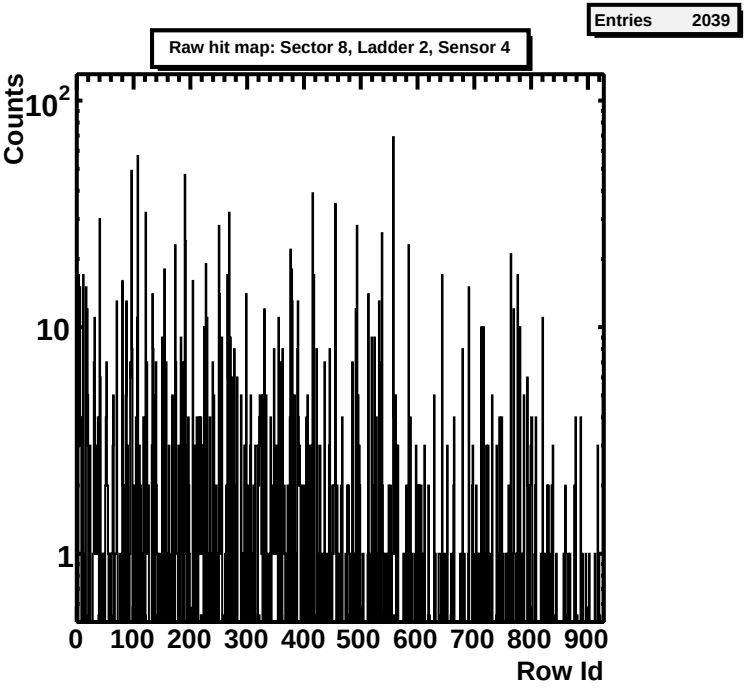

Entries 1589
Raw hit map: Sector 8, Ladder 2, Sensor 3
Counts
Column Id

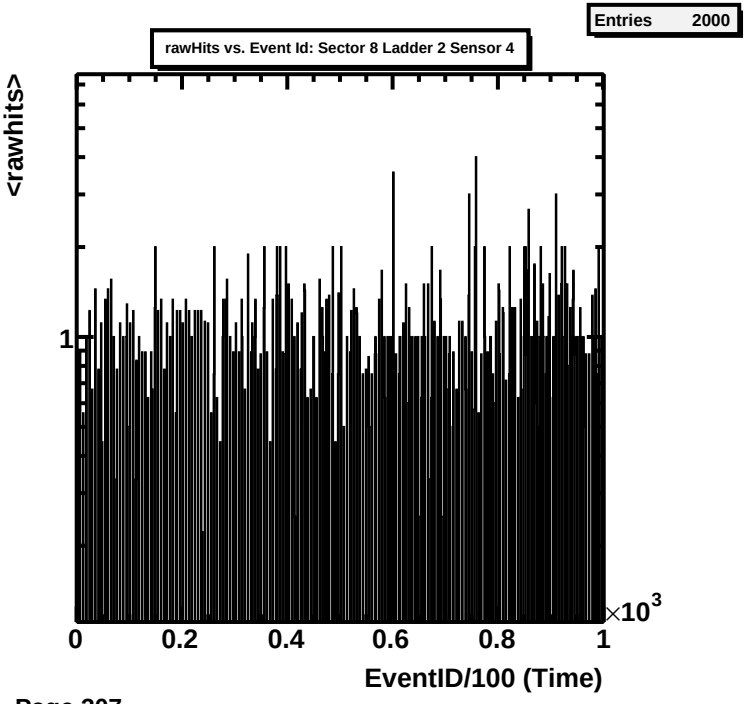

Entries 1589
Raw hit map: Sector 8, Ladder 2, Sensor 3
Counts
Row Id

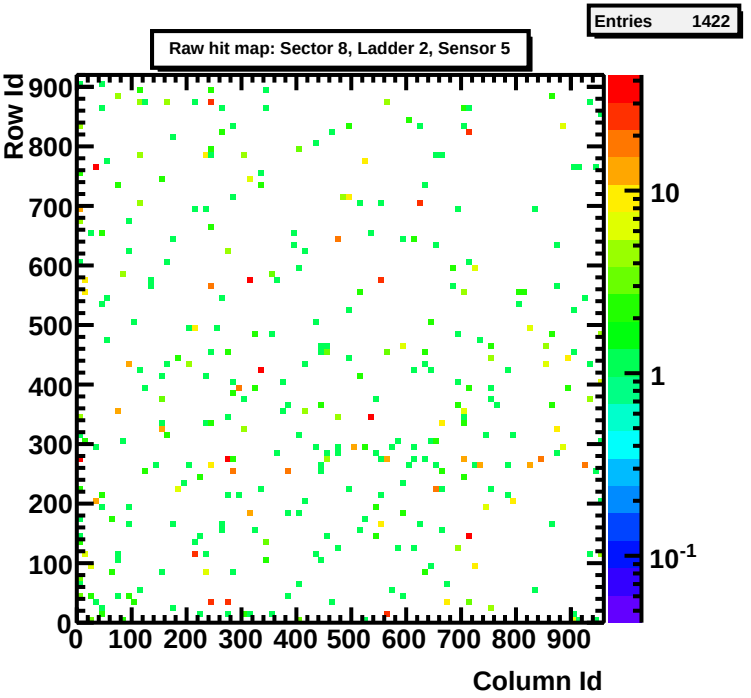

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

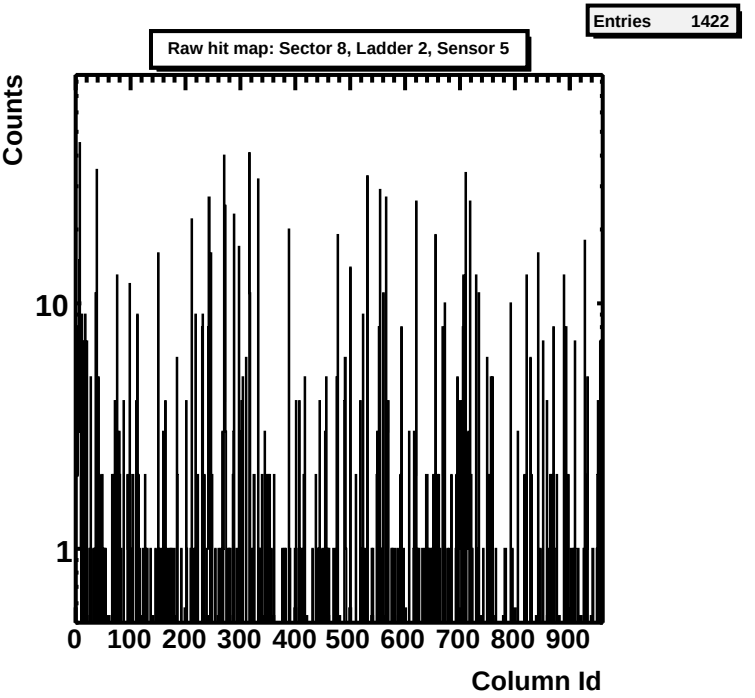

Entries 2039
Raw hit map: Sector 8, Ladder 2, Sensor 4
Row Id
Column Id

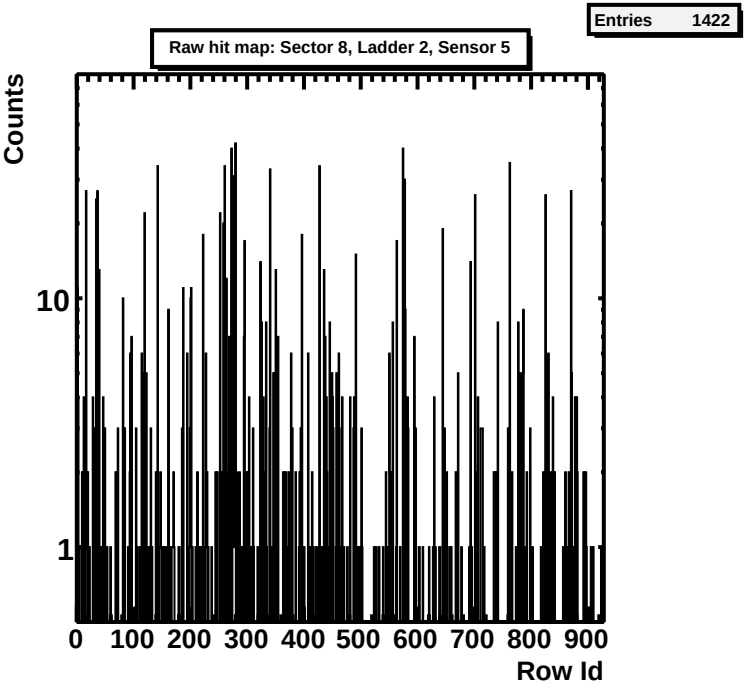

Entries 2039
Raw hit map: Sector 8, Ladder 2, Sensor 4
Counts
Column Id

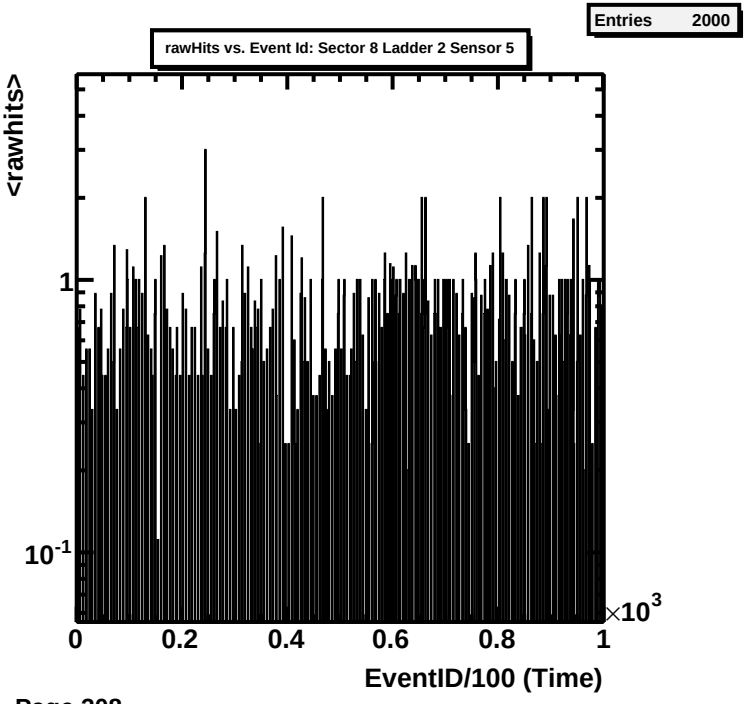

Entries 2039
Raw hit map: Sector 8, Ladder 2, Sensor 4
Counts
Row Id

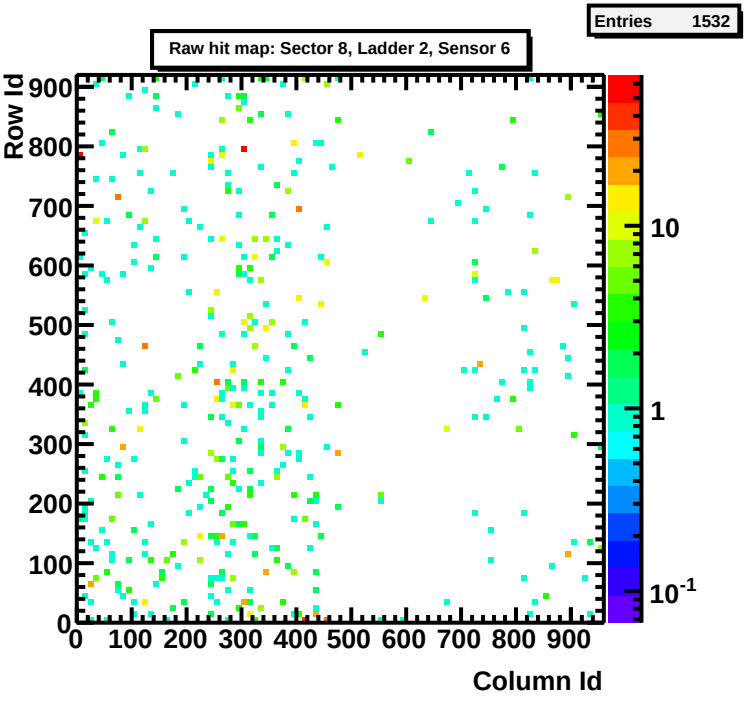

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 4
<rawhits>
EventID/100 (Time)

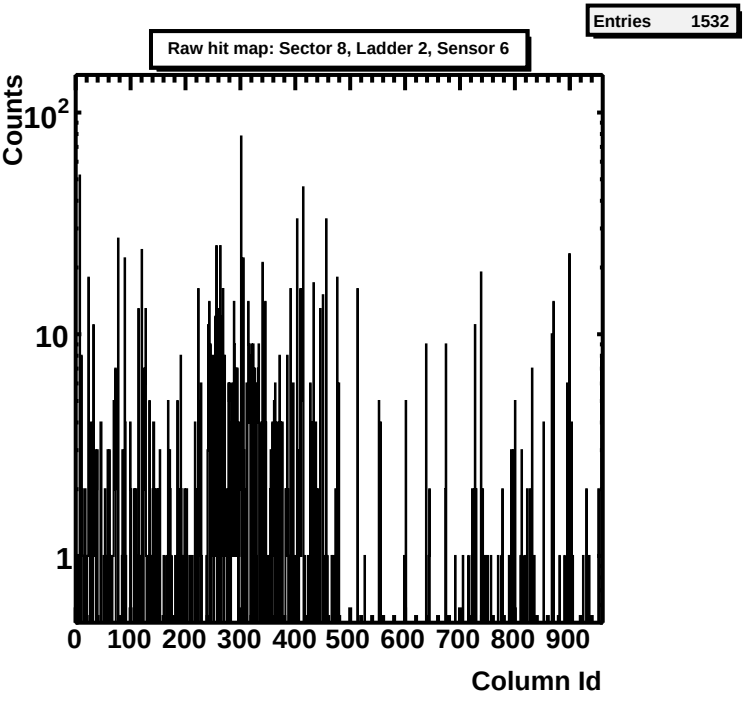

Entries 1422
Raw hit map: Sector 8, Ladder 2, Sensor 5
Row Id
Column Id

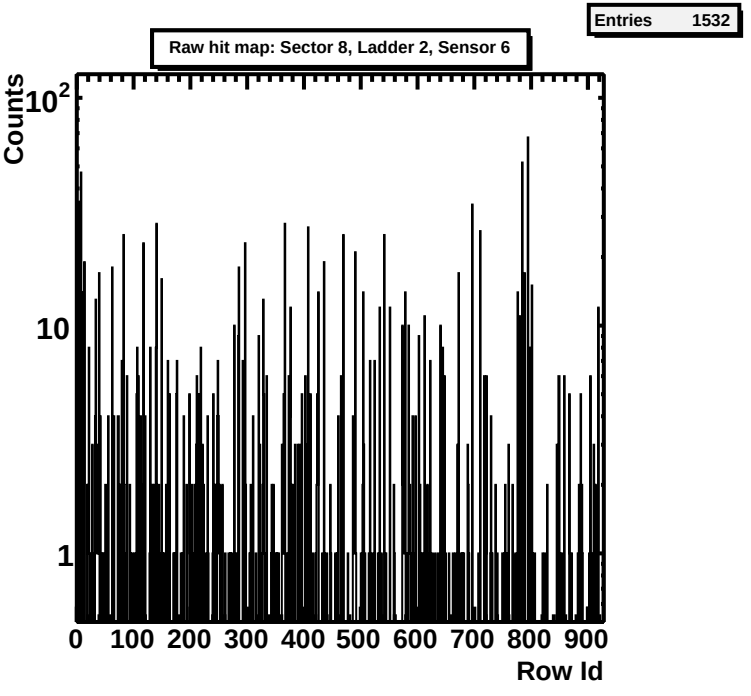

Entries 1422
Raw hit map: Sector 8, Ladder 2, Sensor 5
Counts
Column Id

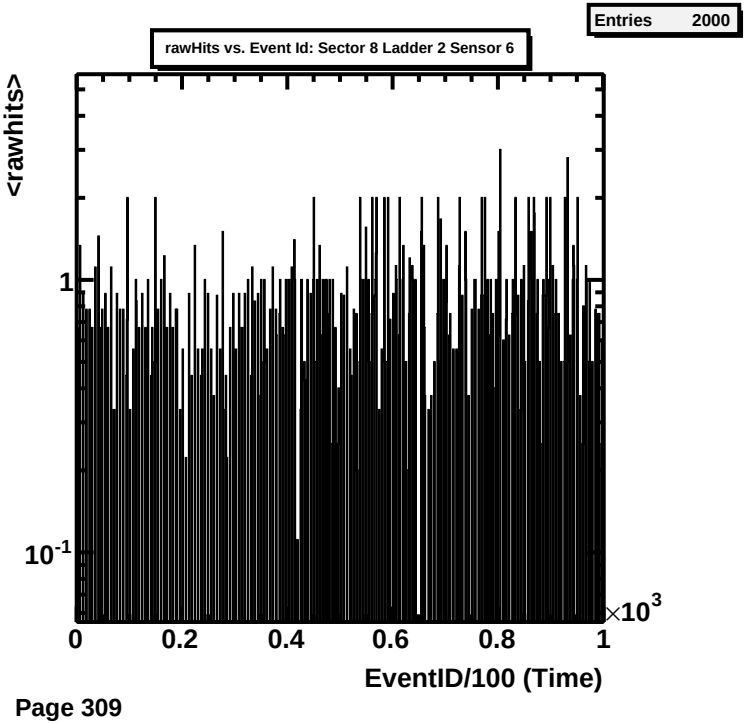

Entries 1422
Raw hit map: Sector 8, Ladder 2, Sensor 5
Counts
Row Id

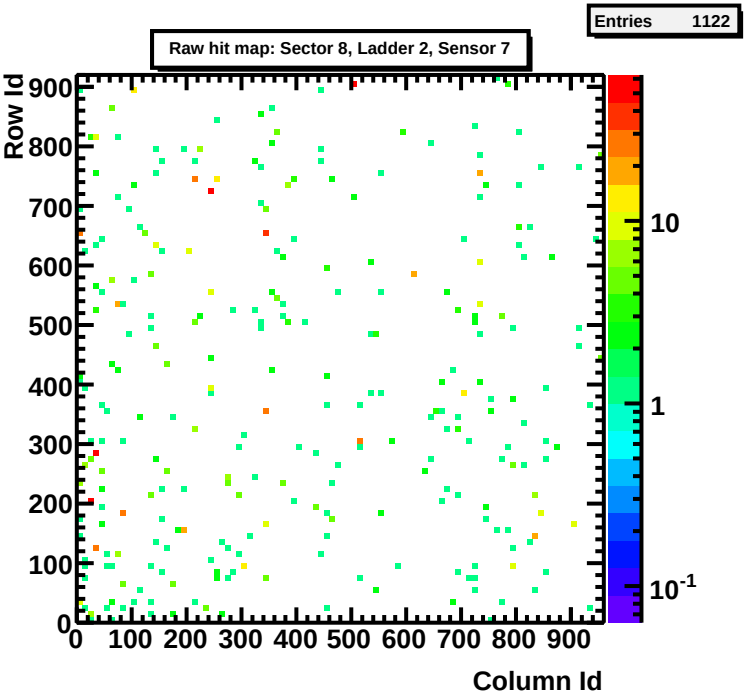

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 5
<rawhits>
EventID/100 (Time)

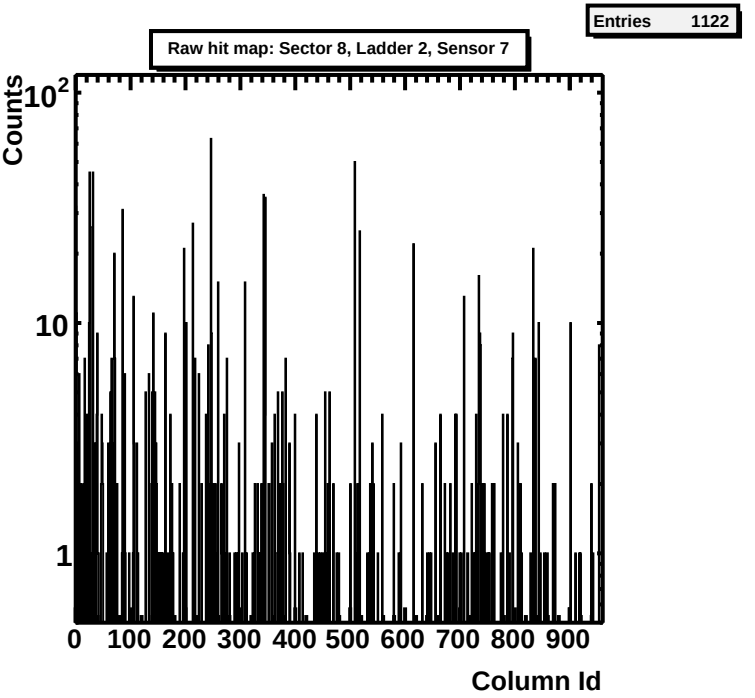

Raw hit map: Sector 8, Ladder 2, Sensor 6
Entries 1532
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

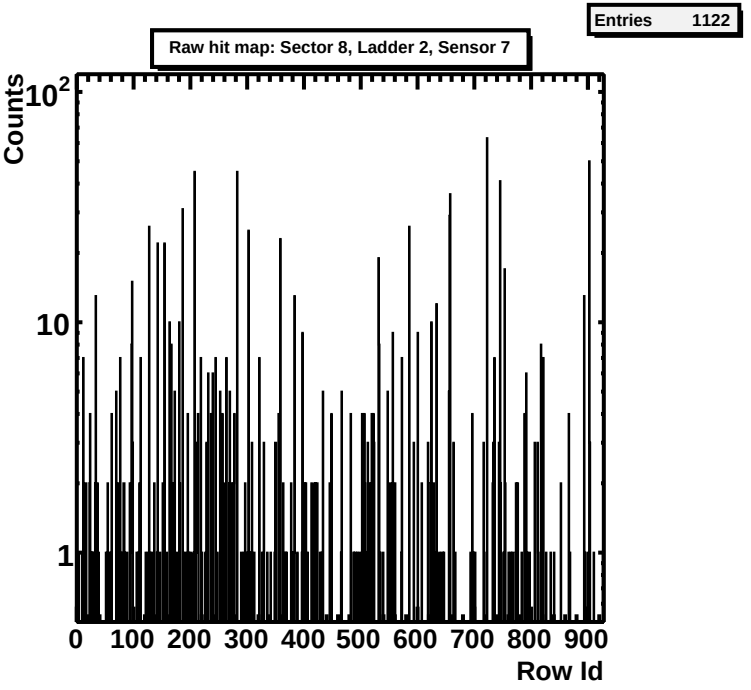

Raw hit map: Sector 8, Ladder 2, Sensor 6
Entries 1532
Counts
Column Id
10^2
10
1
0
100
200
300
400
500
600
700
800
900

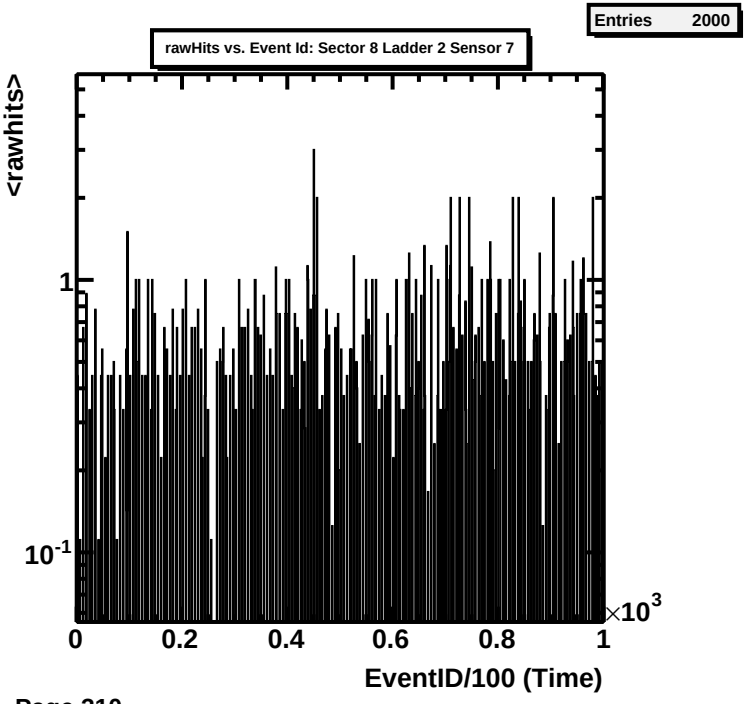

Raw hit map: Sector 8, Ladder 2, Sensor 6
Entries 1532
Counts
Row Id
10^2
10
1
0
100
200
300
400
500
600
700
800
900

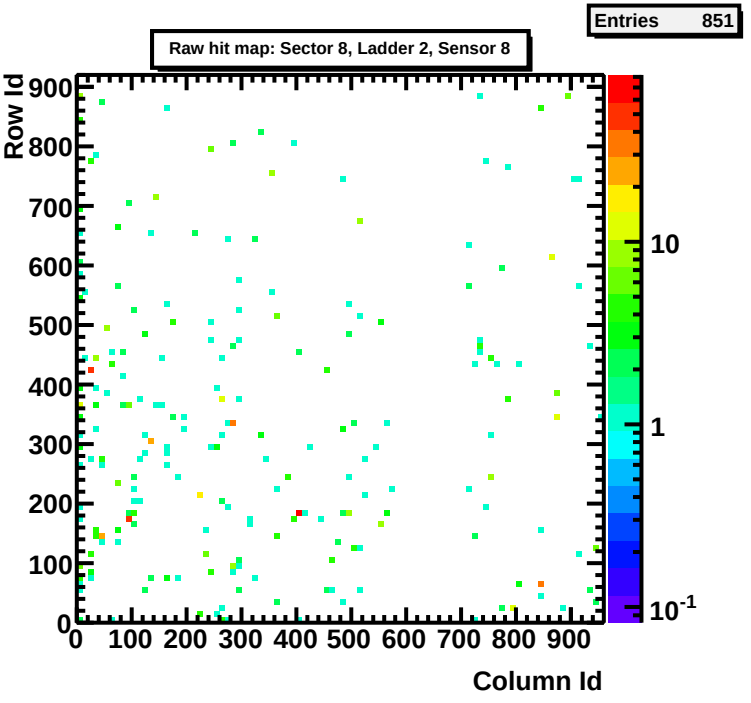

rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 6
Entries 2000
<rawhits>
EventID/100 (Time)
$\times 10^3$
1
10^{-1}
0
0.2
0.4
0.6
0.8
1

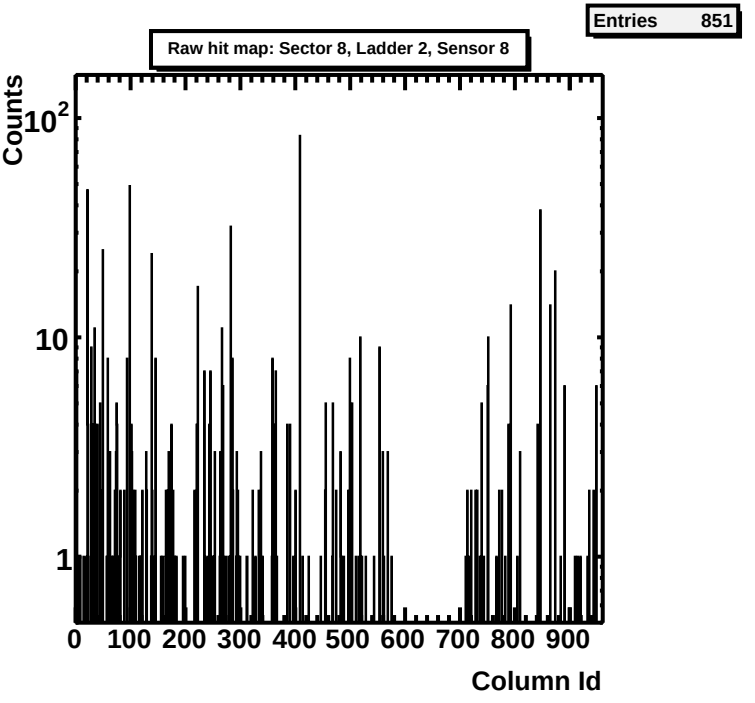

Entries 1122
Raw hit map: Sector 8, Ladder 2, Sensor 7
Row Id
Column Id

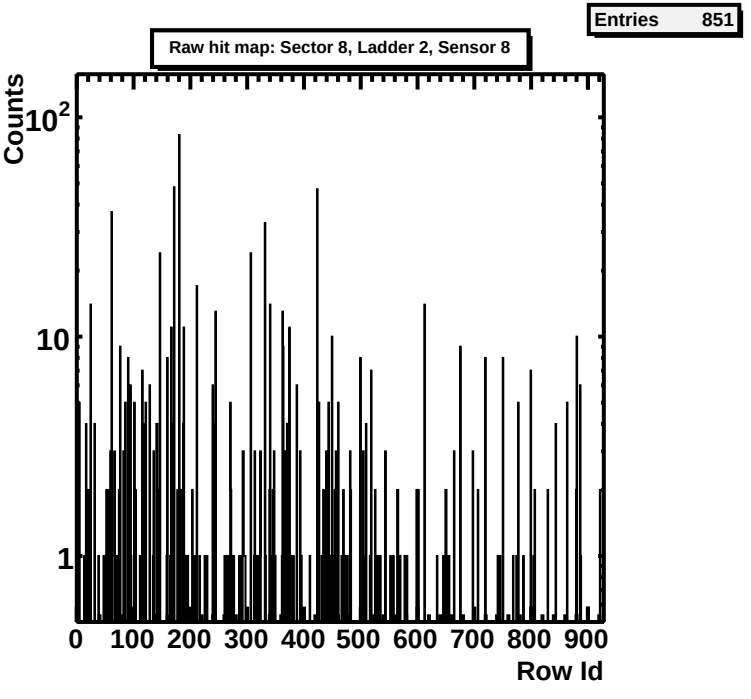

Entries 1122
Raw hit map: Sector 8, Ladder 2, Sensor 7
Counts
Column Id

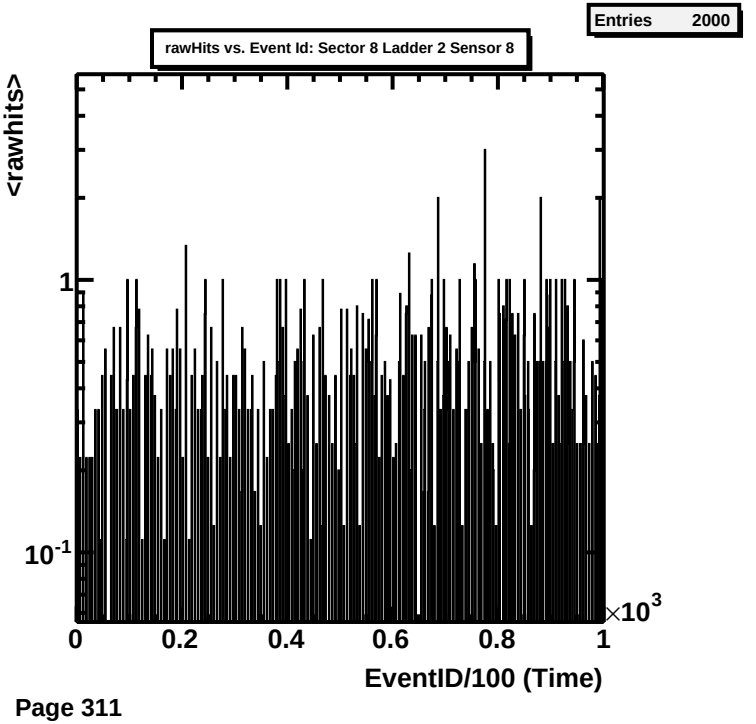

Entries 1122
Raw hit map: Sector 8, Ladder 2, Sensor 7
Counts
Row Id

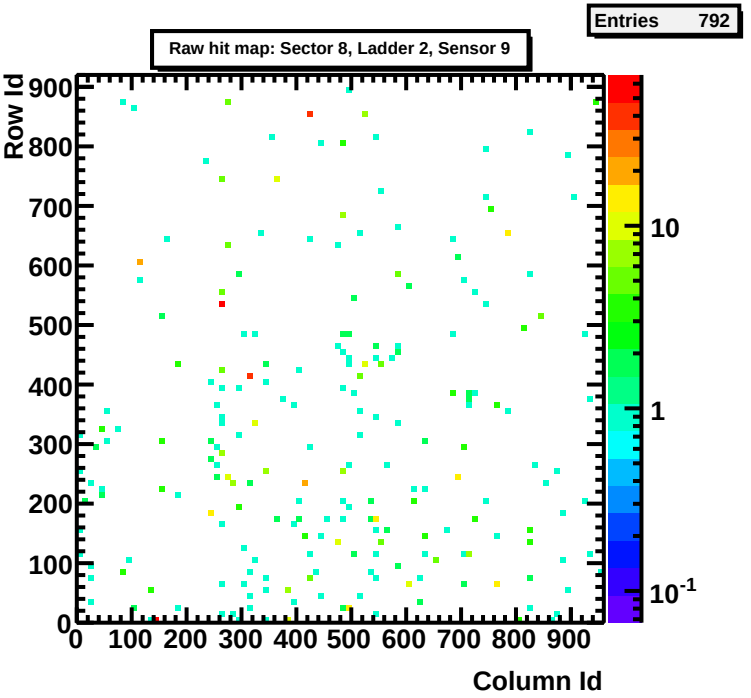

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)

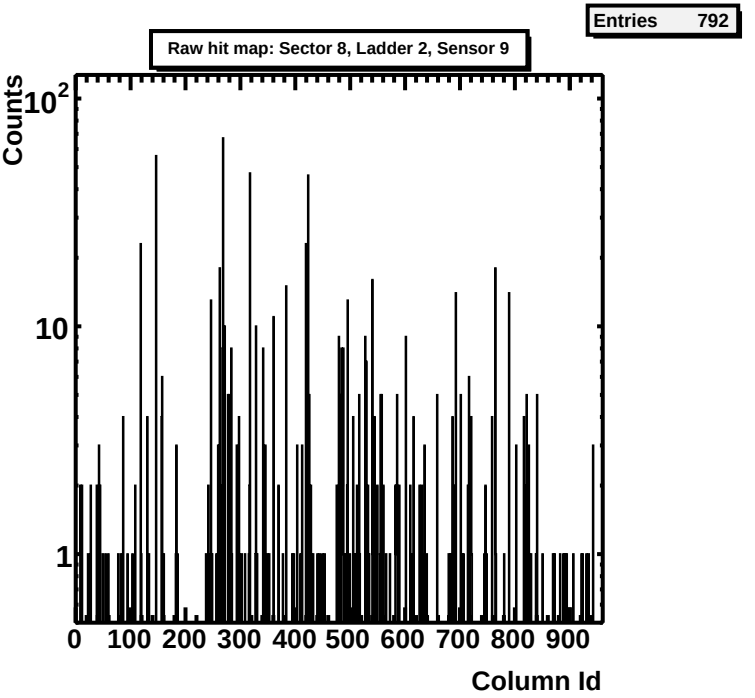

Entries 851
Raw hit map: Sector 8, Ladder 2, Sensor 8
Row Id
Column Id

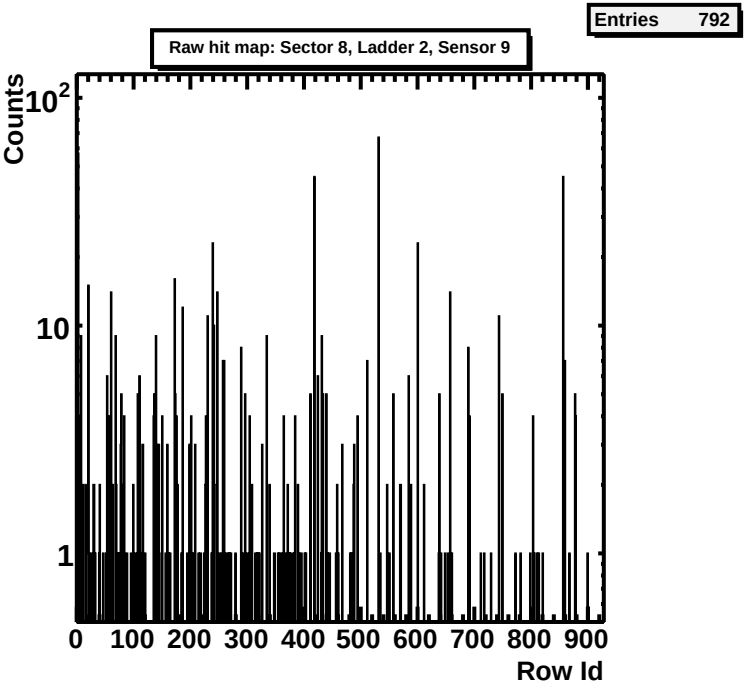

Entries 851
Raw hit map: Sector 8, Ladder 2, Sensor 8
Counts
Column Id

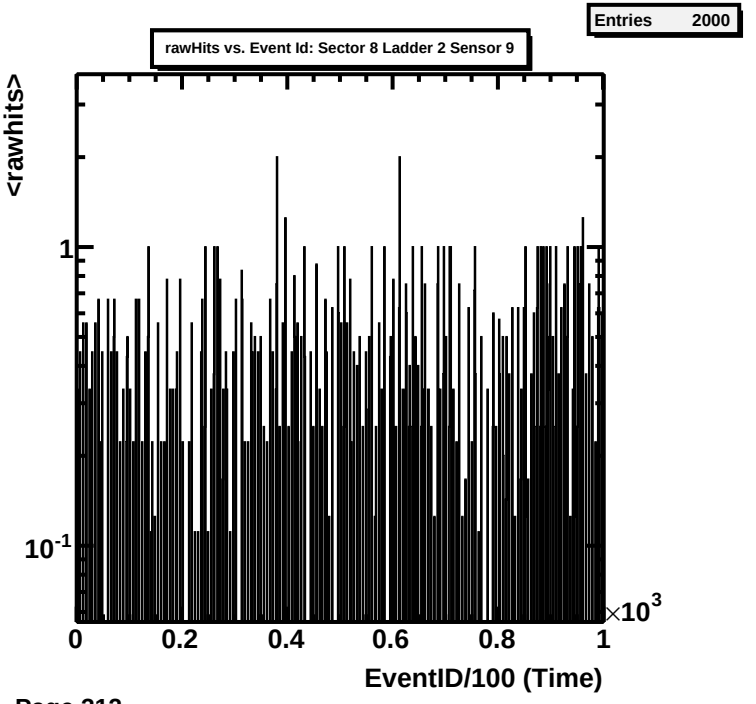

Entries 851
Raw hit map: Sector 8, Ladder 2, Sensor 8
Counts
Row Id

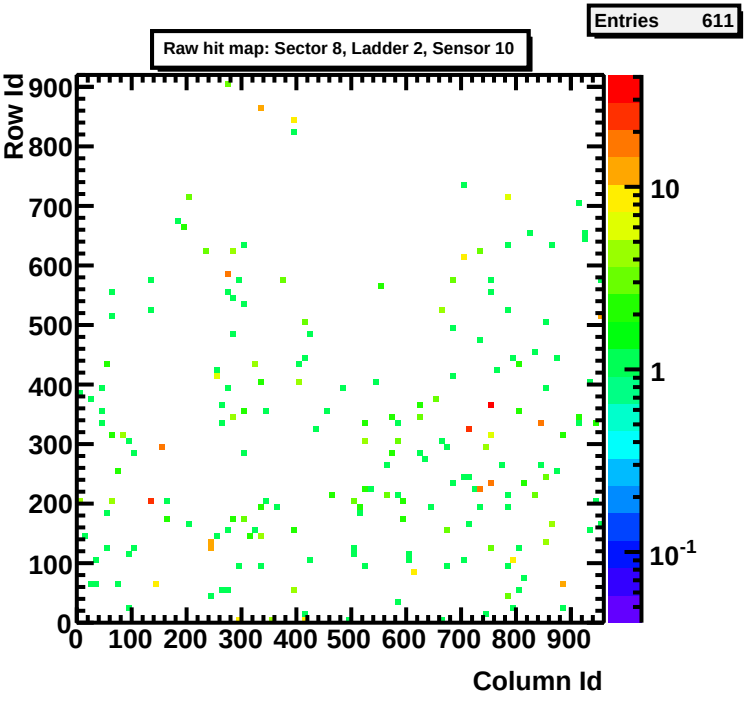

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 8
<rawhits>
EventID/100 (Time)

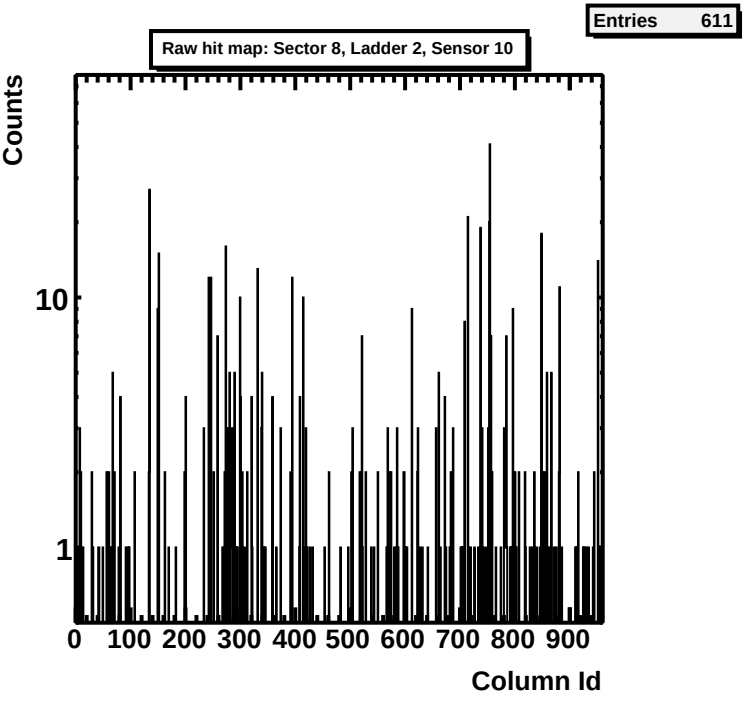

Entries 792
Raw hit map: Sector 8, Ladder 2, Sensor 9
Row Id
Column Id

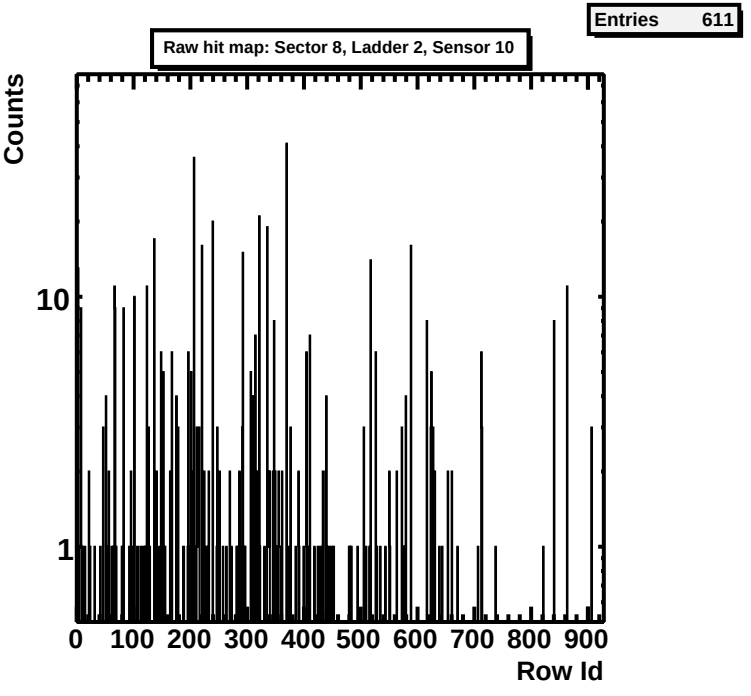

Entries 792
Raw hit map: Sector 8, Ladder 2, Sensor 9
Counts
Column Id

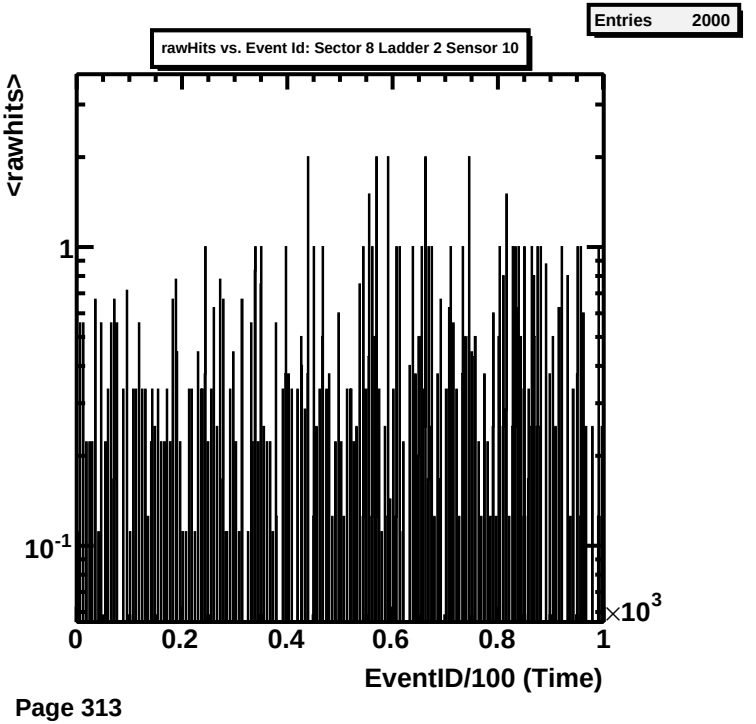

Entries 792
Raw hit map: Sector 8, Ladder 2, Sensor 9
Counts
Row Id

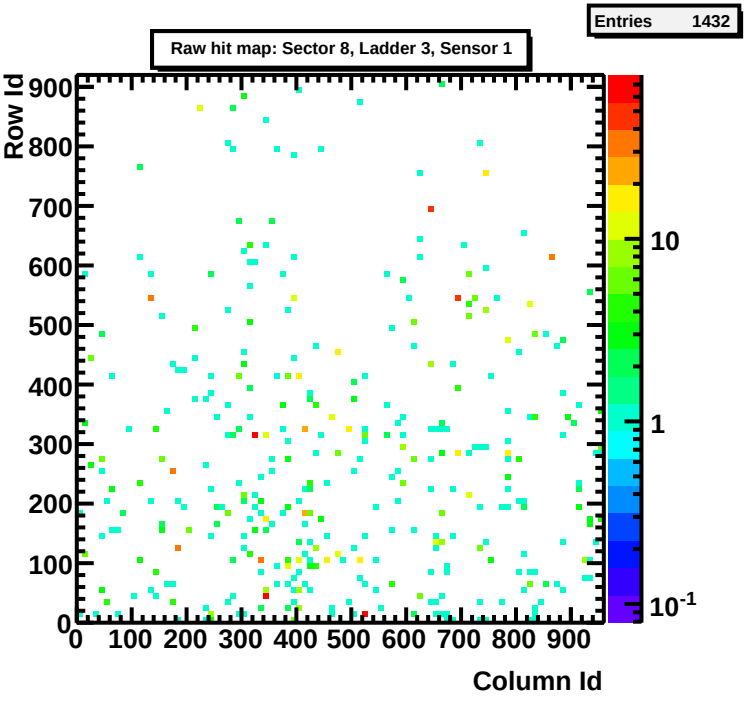

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 9
<rawhits>
EventID/100 (Time)

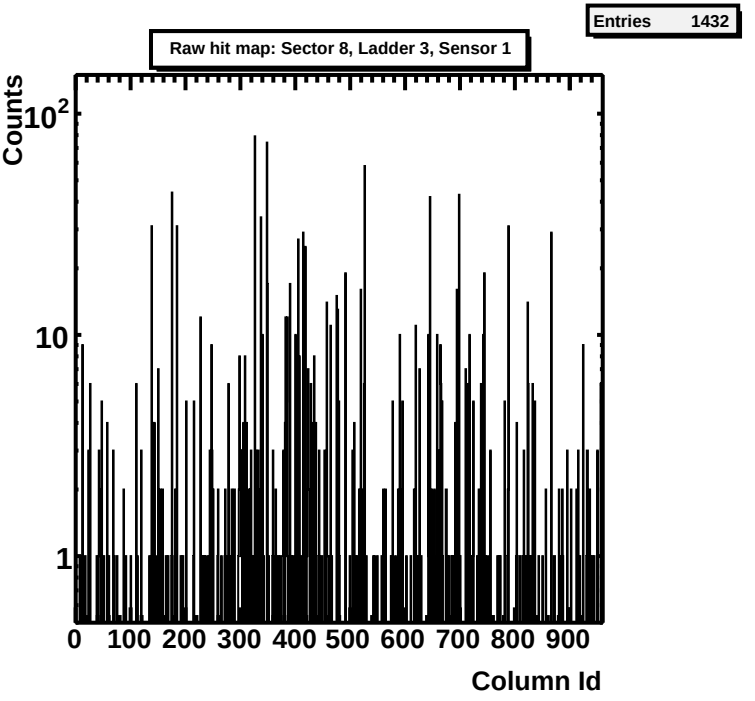

Entries 611
Raw hit map: Sector 8, Ladder 2, Sensor 10
Row Id
Column Id

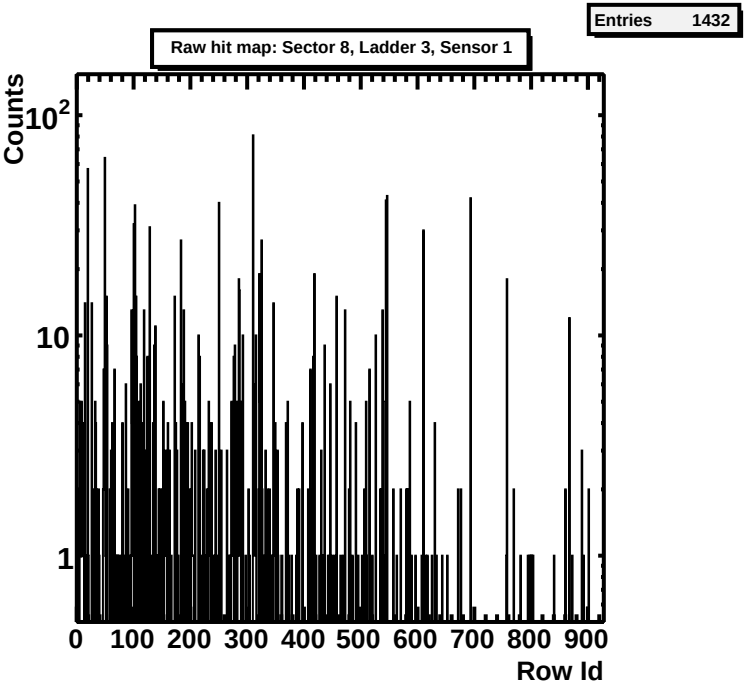

Entries 611
Raw hit map: Sector 8, Ladder 2, Sensor 10
Counts
Column Id

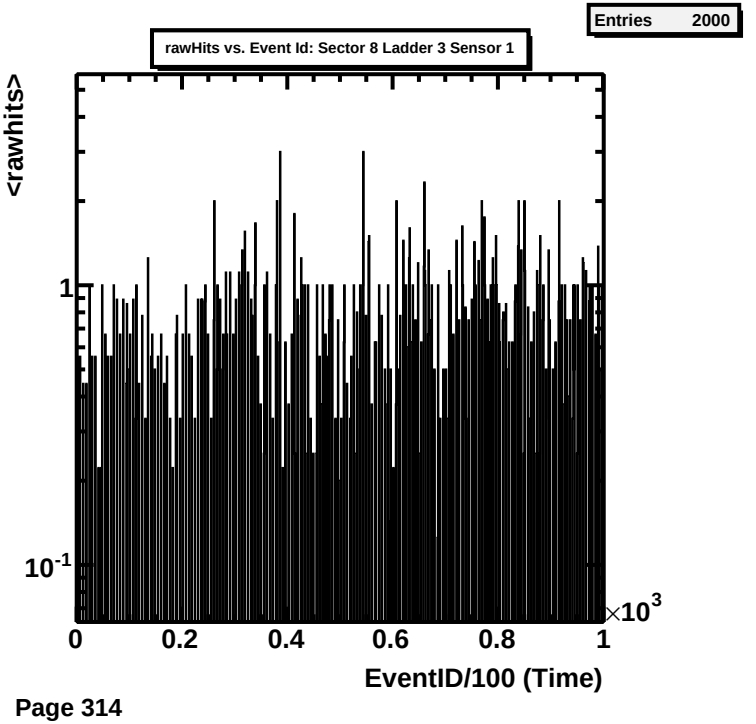

Entries 611
Raw hit map: Sector 8, Ladder 2, Sensor 10
Counts
Row Id

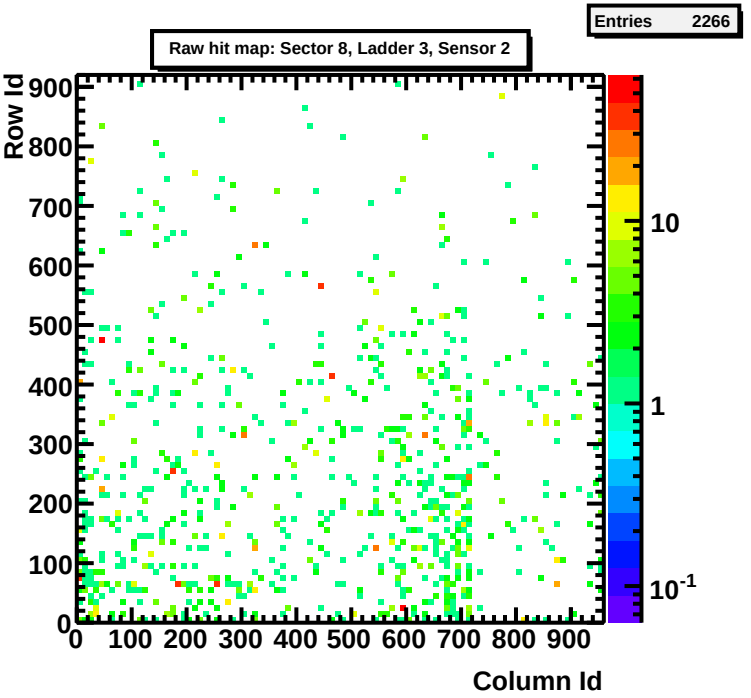

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 2 Sensor 10
<rawhits>
EventID/100 (Time)

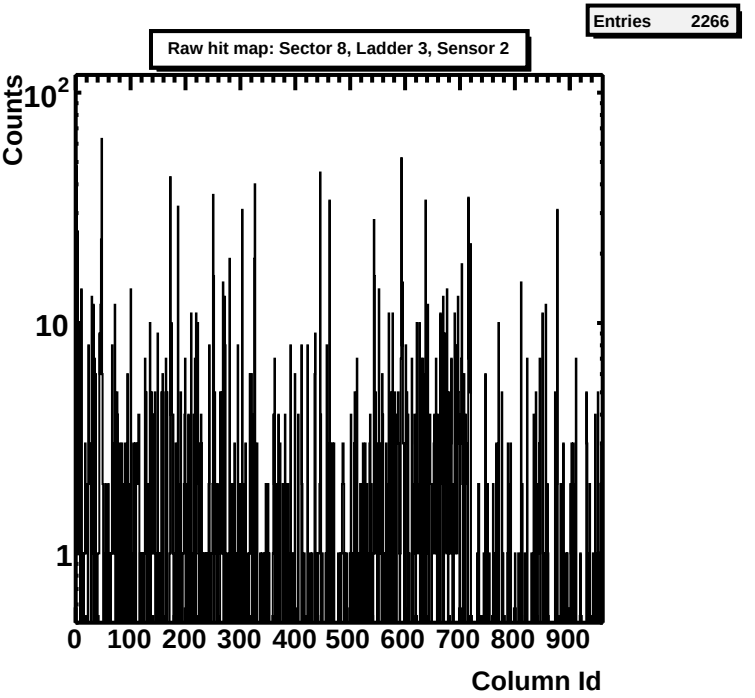

Entries 1432
Raw hit map: Sector 8, Ladder 3, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

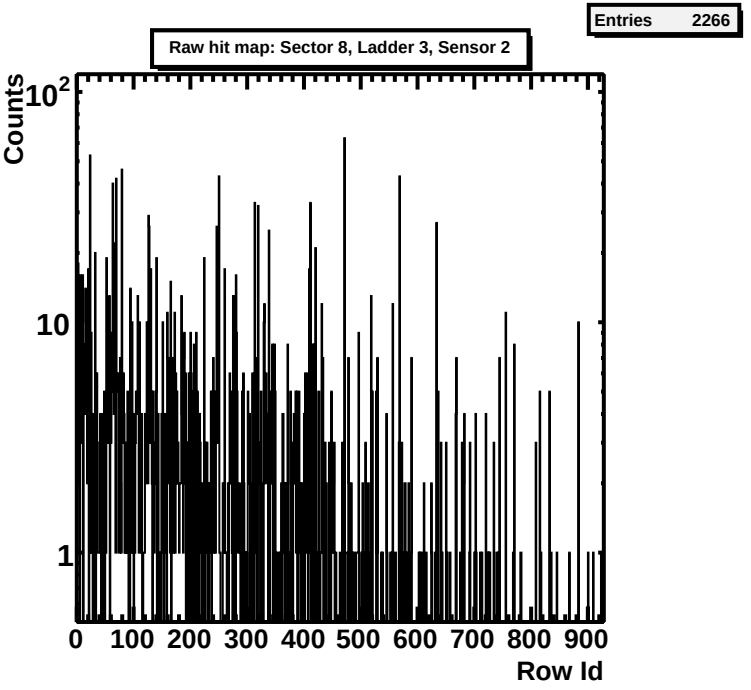

Entries 1432
Raw hit map: Sector 8, Ladder 3, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

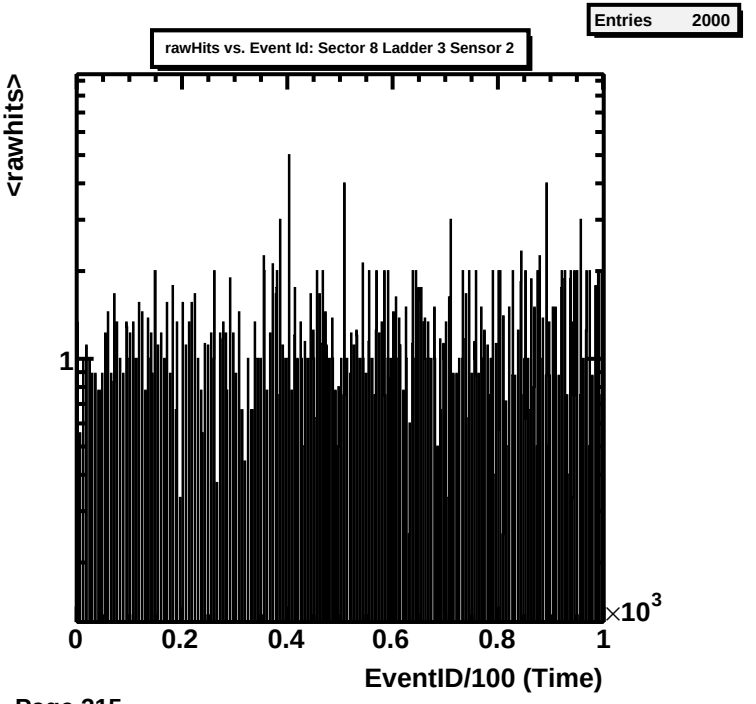

Entries 1432
Raw hit map: Sector 8, Ladder 3, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

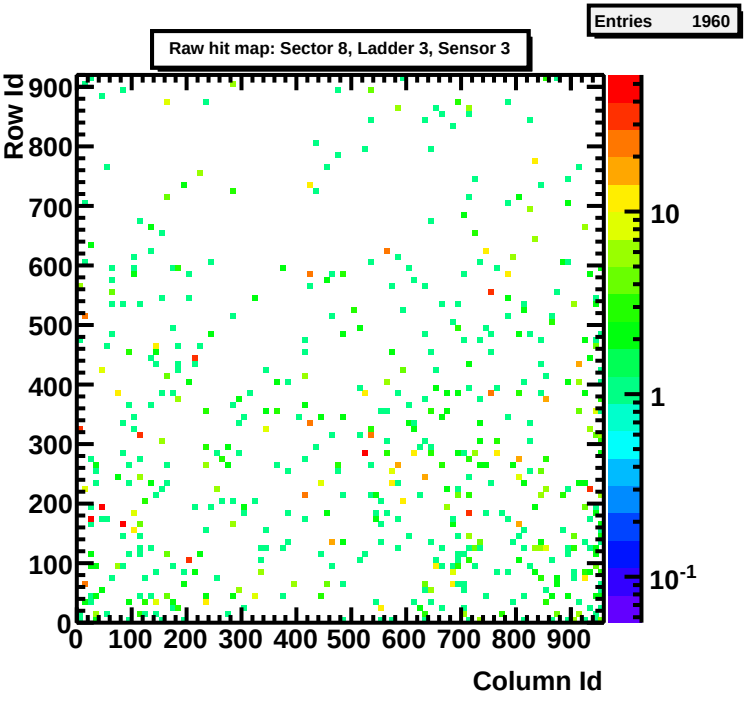

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

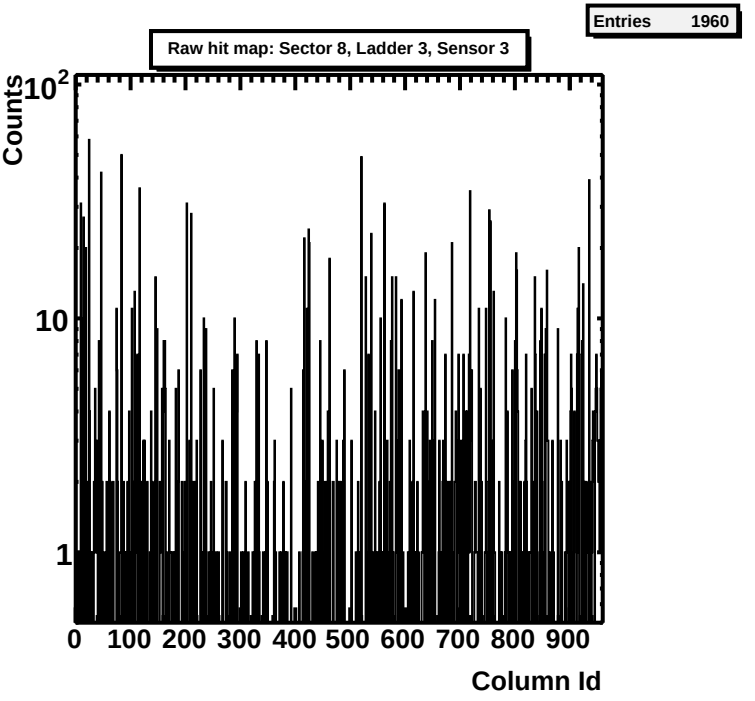

Entries 2266
Raw hit map: Sector 8, Ladder 3, Sensor 2
Row Id
Column Id
0
100
200
300
400
500
600
700
800
900
10
1
10^{-1}

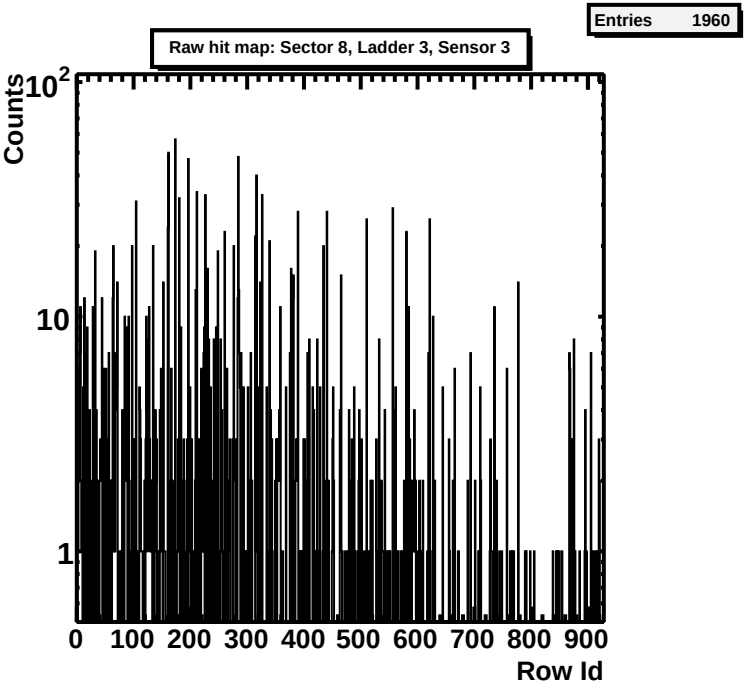

Entries 2266
Raw hit map: Sector 8, Ladder 3, Sensor 2
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Column Id

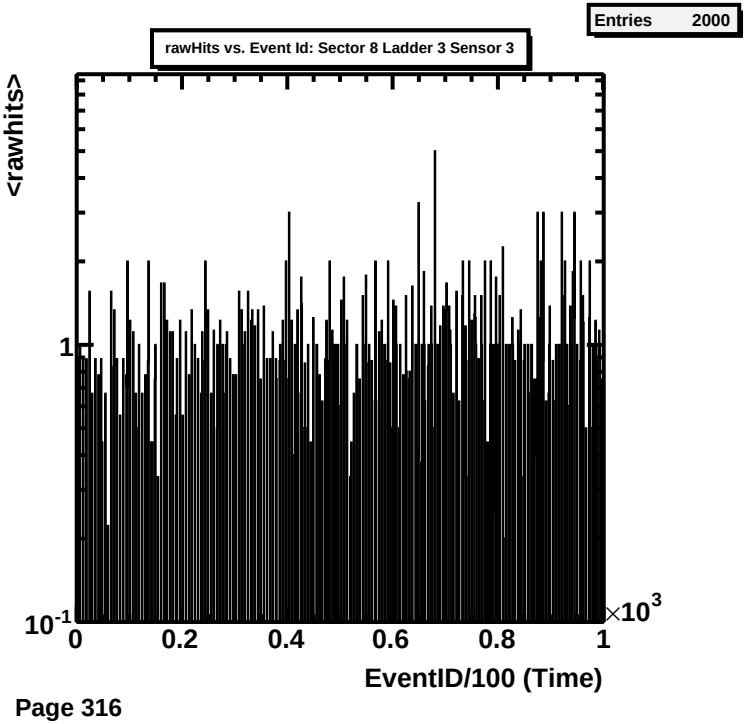

Entries 2266
Raw hit map: Sector 8, Ladder 3, Sensor 2
Counts
10^2
10
1
0
100
200
300
400
500
600
700
800
900
Row Id

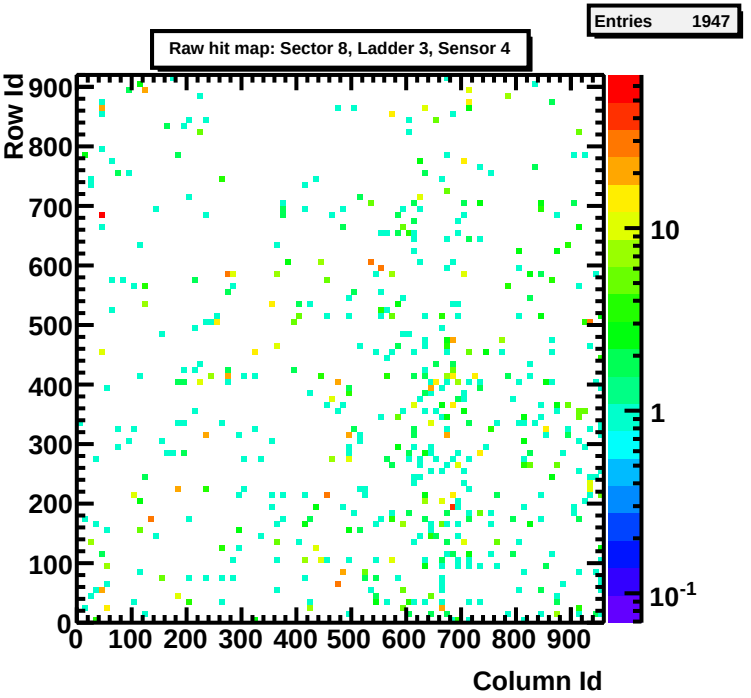

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 2
<rawhits>
1
0
0.2
0.4
0.6
0.8
1
$\times 10^3$
EventID/100 (Time)

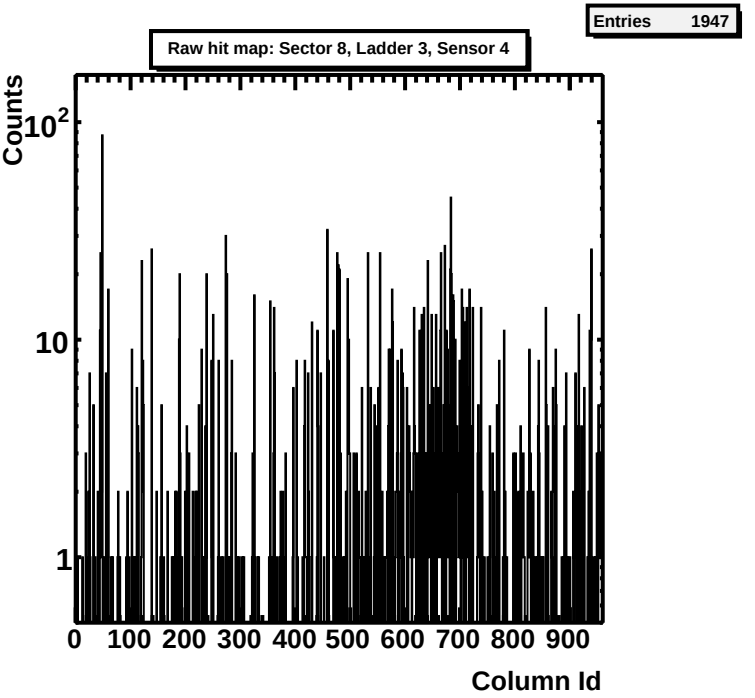

Entries 1960
Raw hit map: Sector 8, Ladder 3, Sensor 3
Row Id
Column Id

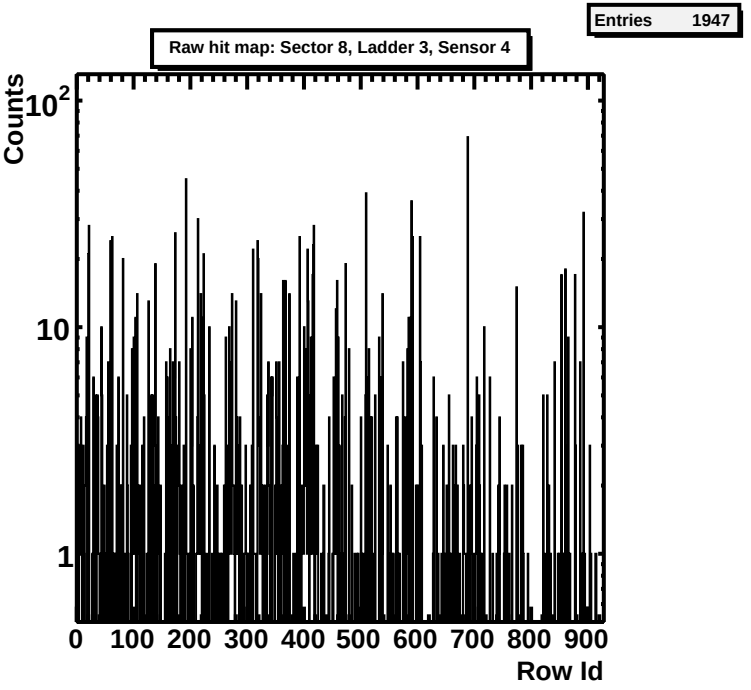

Entries 1960
Raw hit map: Sector 8, Ladder 3, Sensor 3
Counts
Column Id

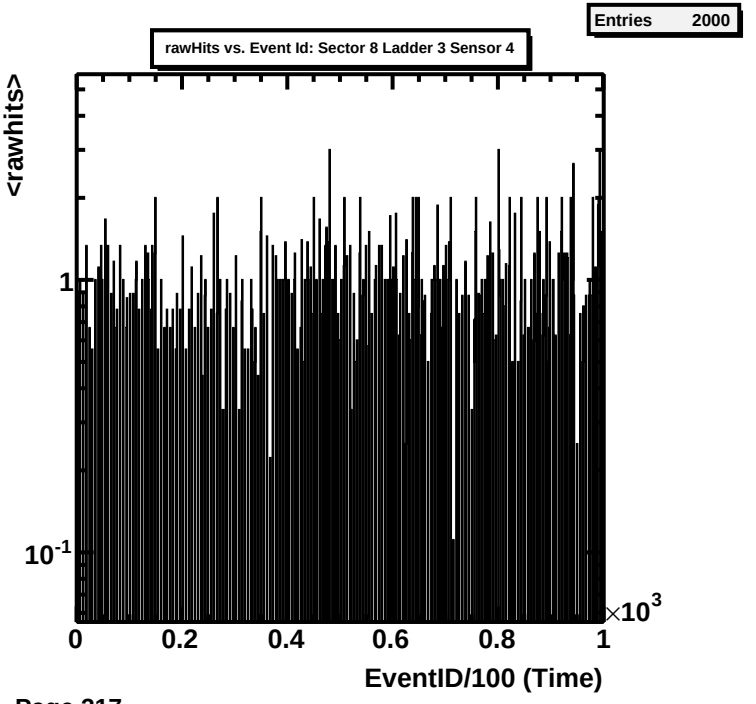

Entries 1960
Raw hit map: Sector 8, Ladder 3, Sensor 3
Counts
Row Id

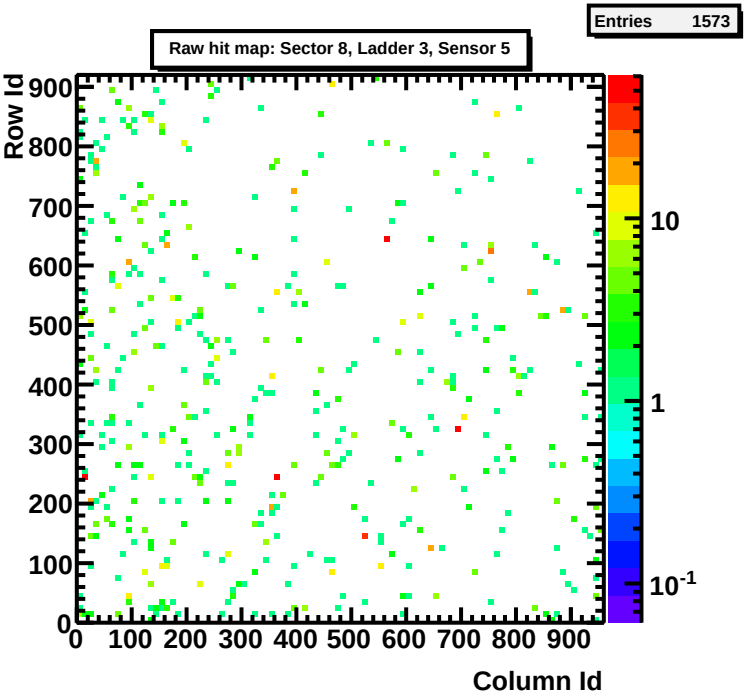

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 3
<rawhits>
EventID/100 (Time)

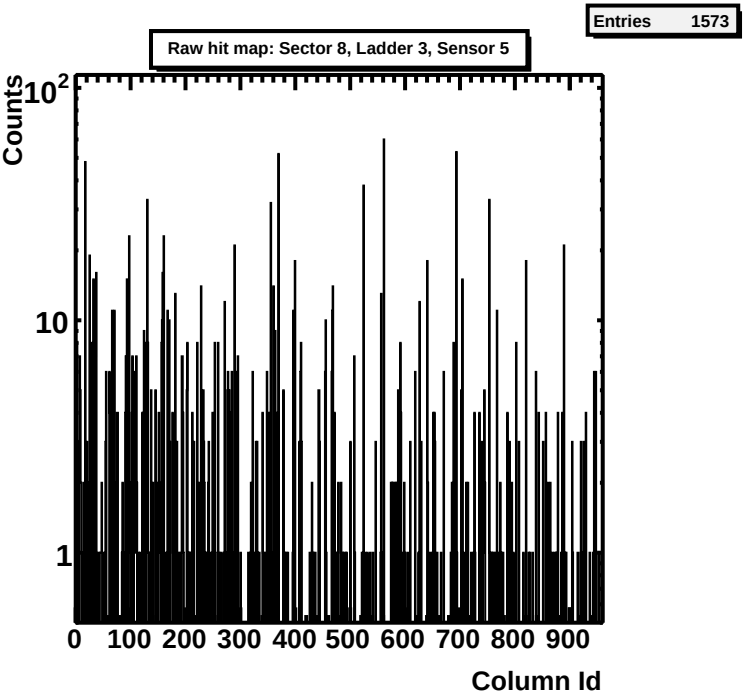

Entries 1947
Raw hit map: Sector 8, Ladder 3, Sensor 4
Row Id
Column Id

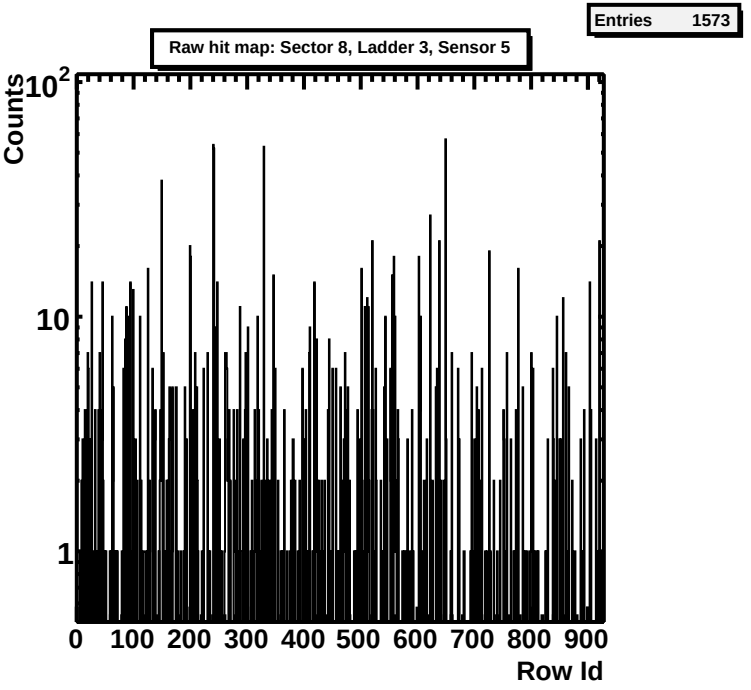

Entries 1947
Raw hit map: Sector 8, Ladder 3, Sensor 4
Counts
Column Id

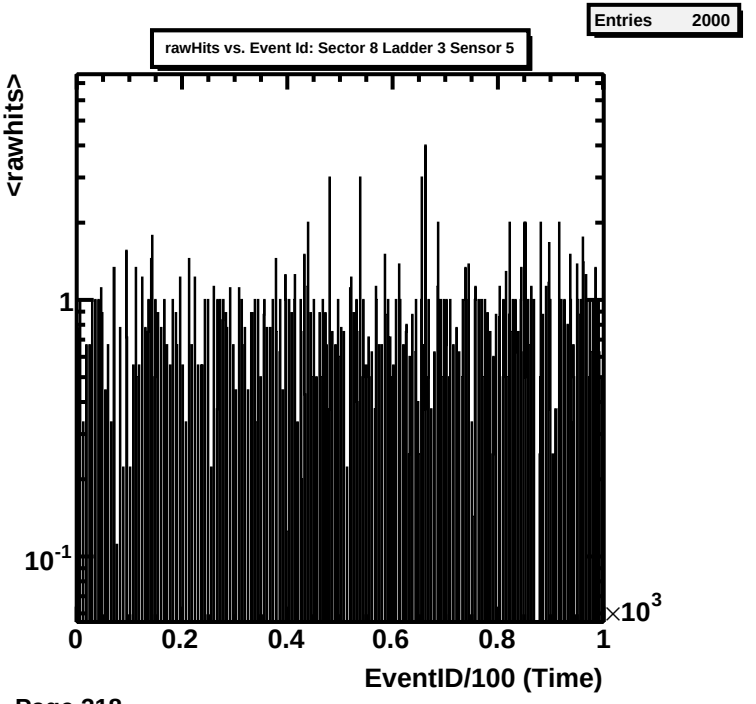

Entries 1947
Raw hit map: Sector 8, Ladder 3, Sensor 4
Counts
Row Id

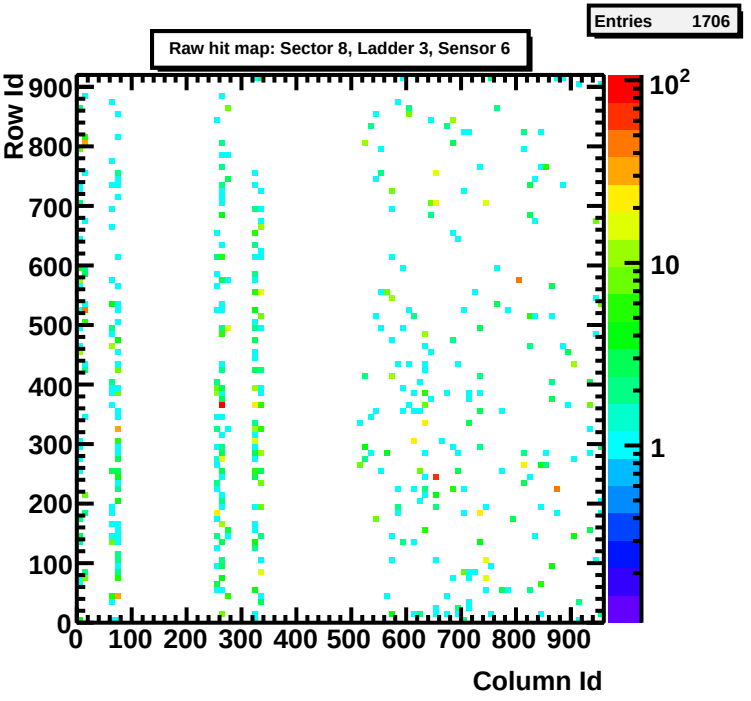

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)

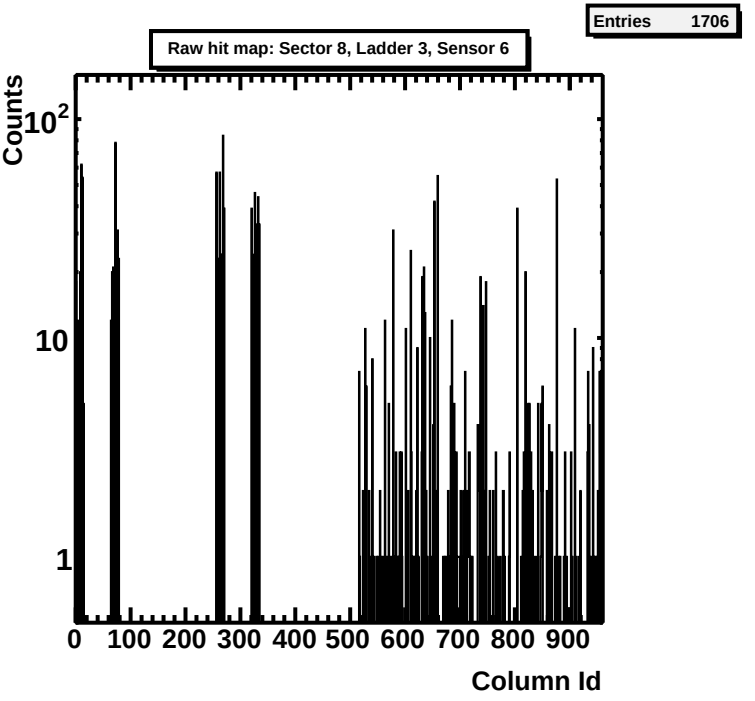

Entries 1573
Raw hit map: Sector 8, Ladder 3, Sensor 5
Row Id
Column Id

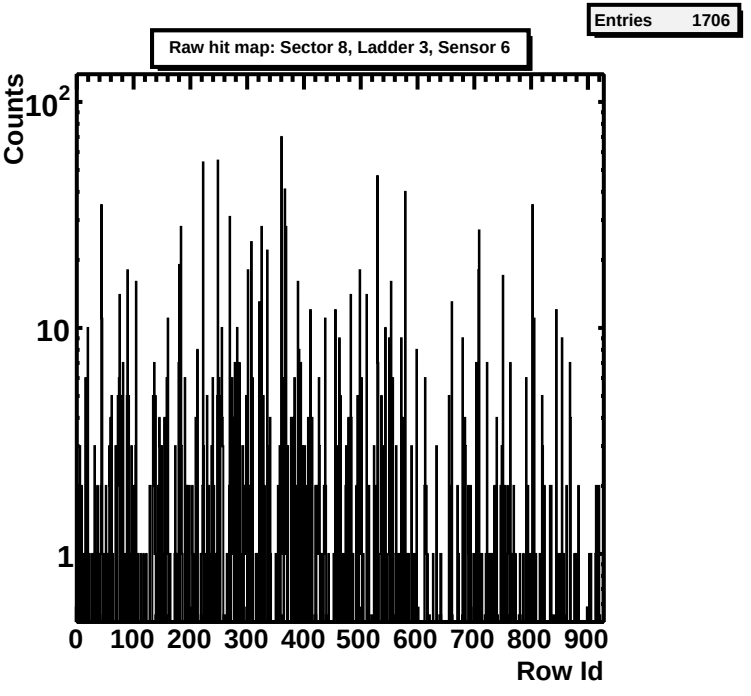

Entries 1573
Raw hit map: Sector 8, Ladder 3, Sensor 5
Counts
Column Id

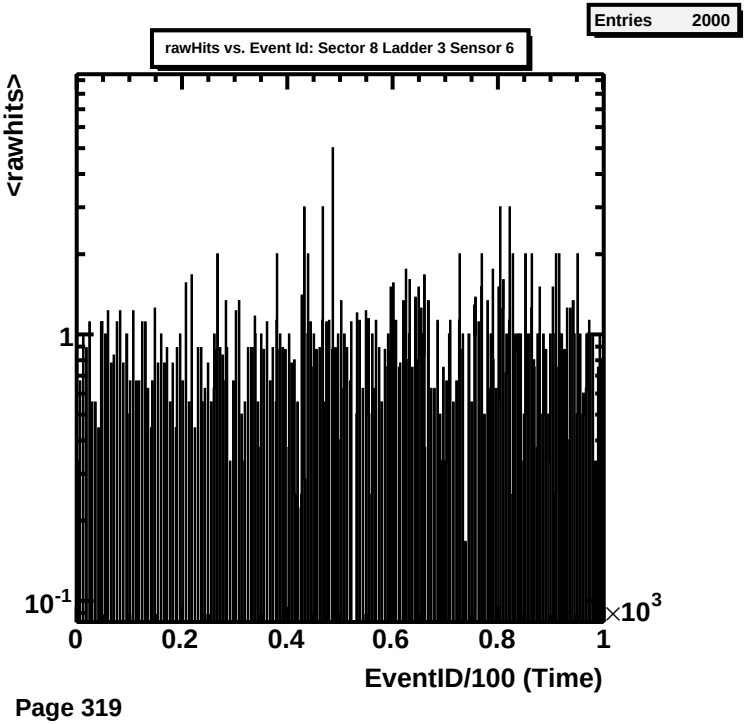

Entries 1573
Raw hit map: Sector 8, Ladder 3, Sensor 5
Counts
Row Id

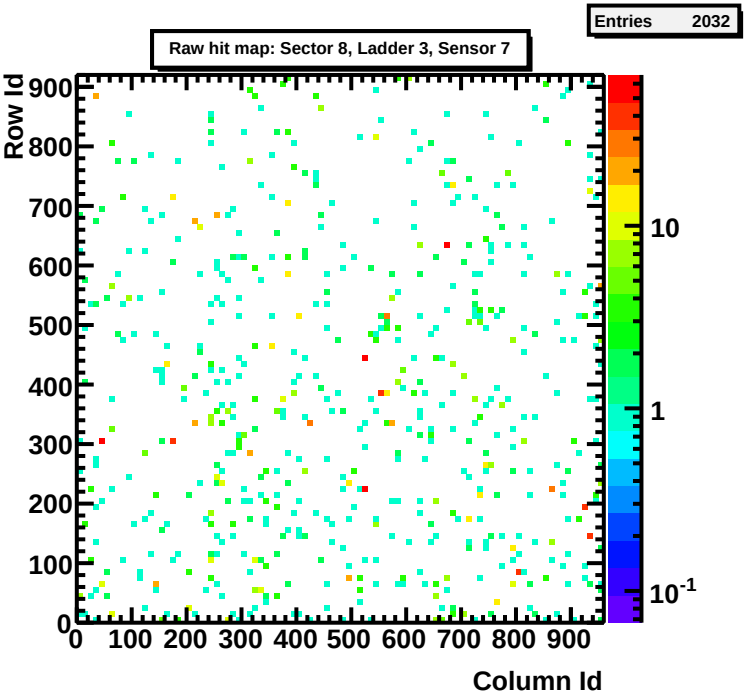

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

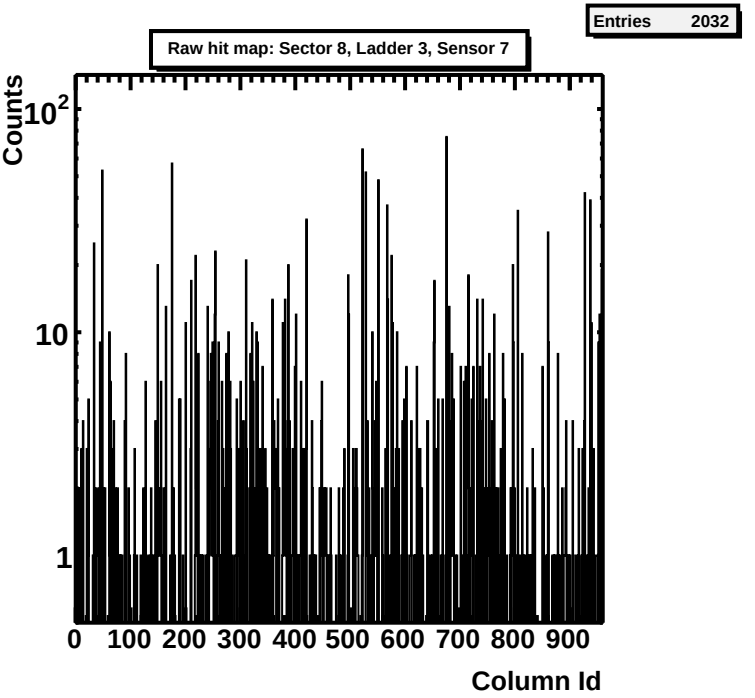

Entries 1706
Raw hit map: Sector 8, Ladder 3, Sensor 6
Row Id
Column Id

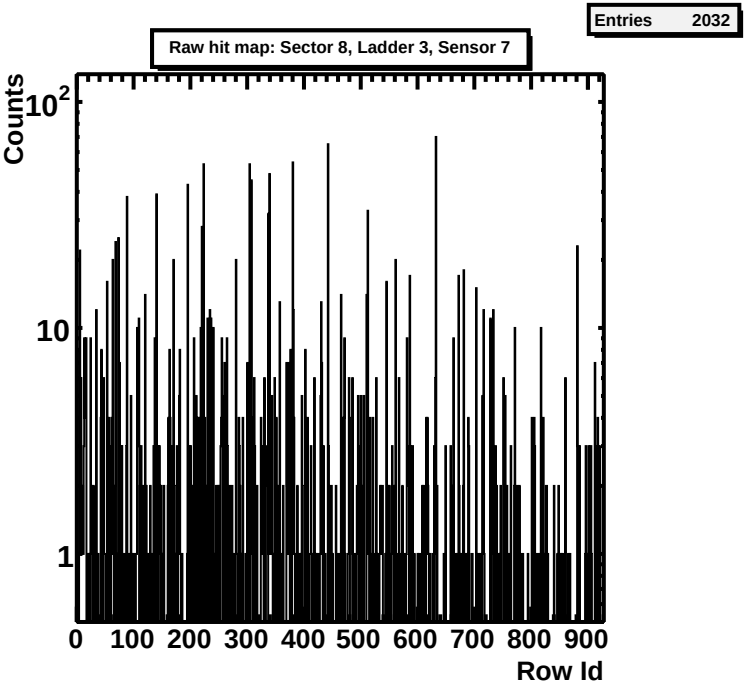

Entries 1706
Raw hit map: Sector 8, Ladder 3, Sensor 6
Counts
Column Id

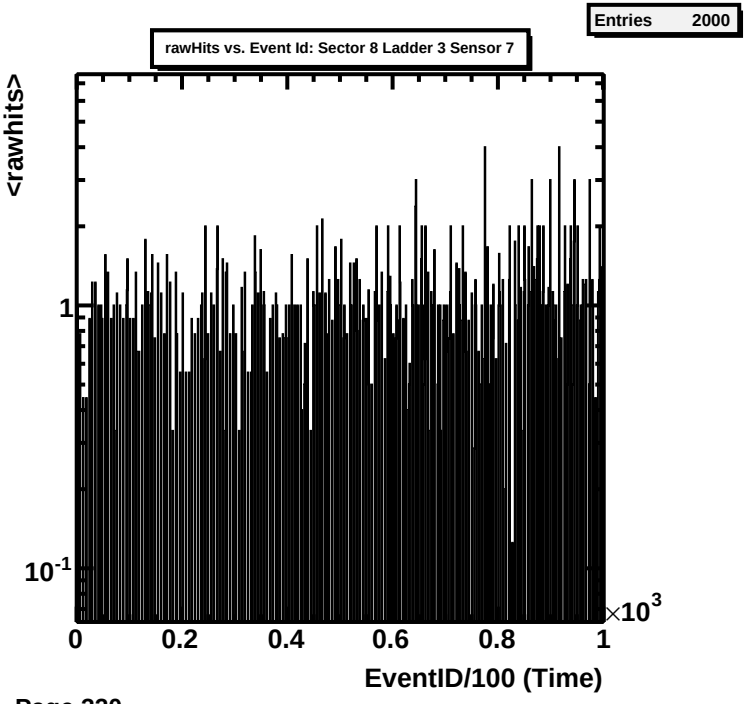

Entries 1706
Raw hit map: Sector 8, Ladder 3, Sensor 6
Counts
Row Id

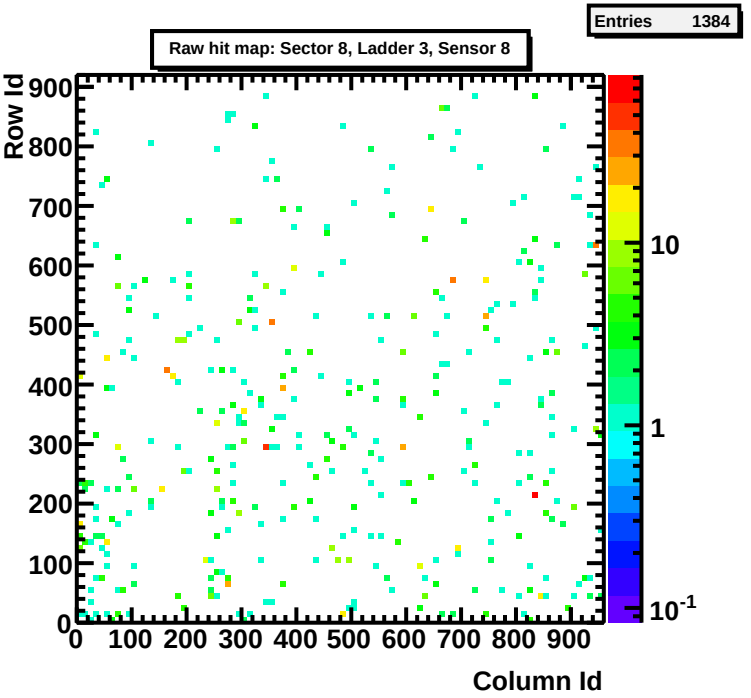

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)

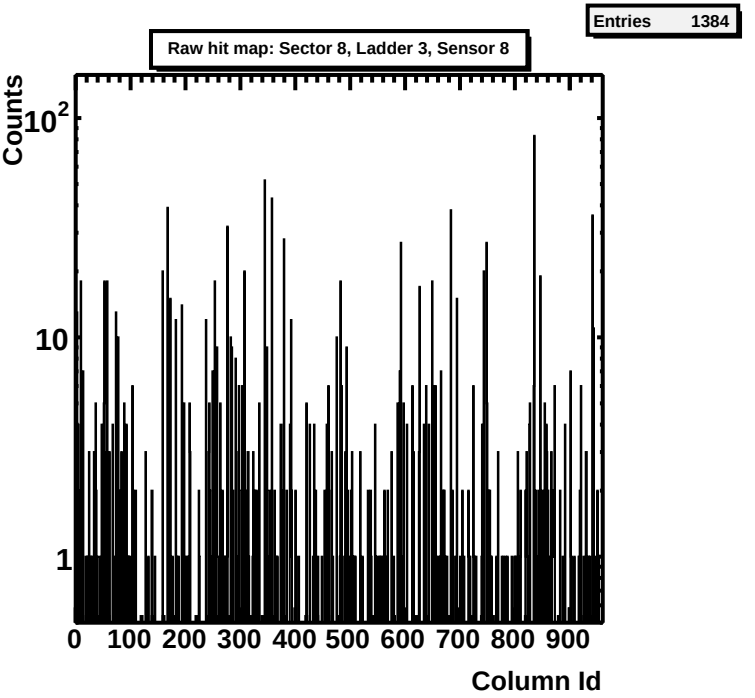

Entries 2032
Raw hit map: Sector 8, Ladder 3, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

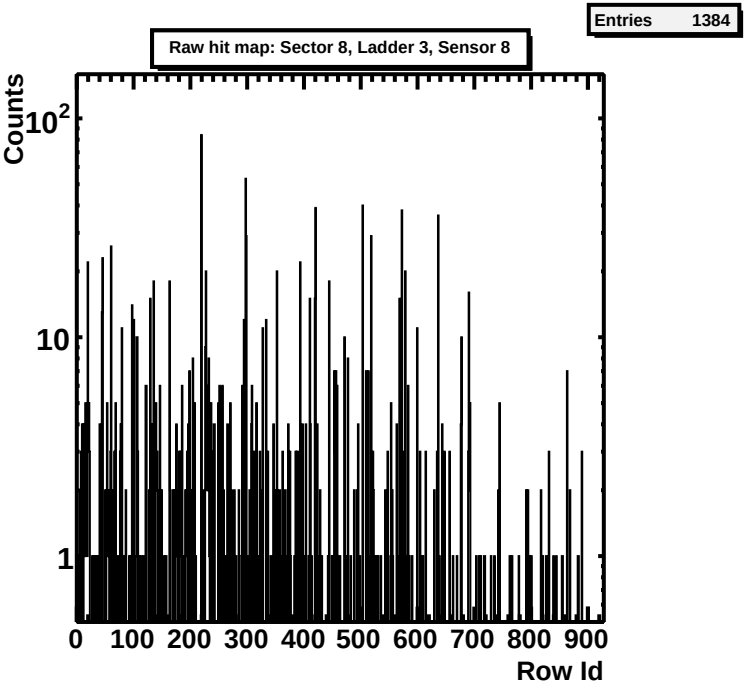

Entries 2032
Raw hit map: Sector 8, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

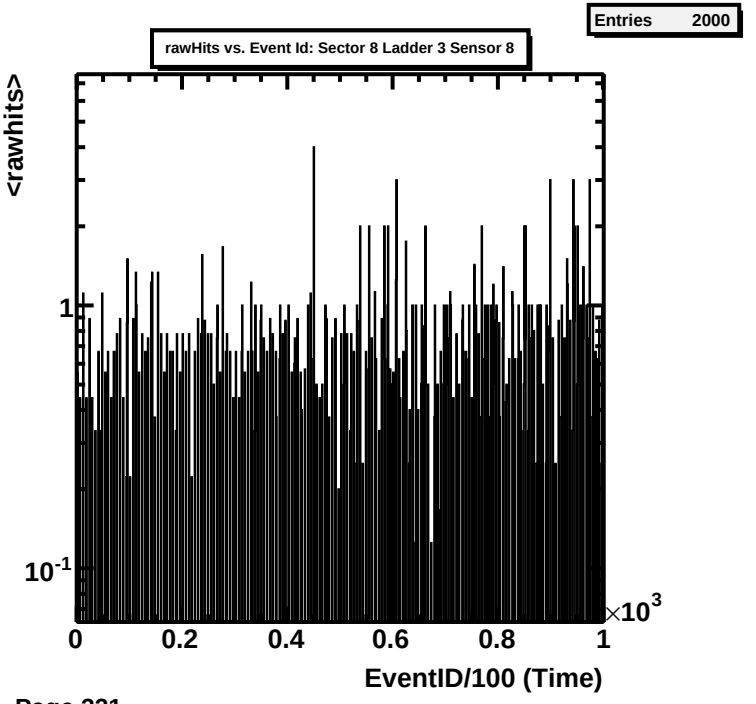

Entries 2032
Raw hit map: Sector 8, Ladder 3, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

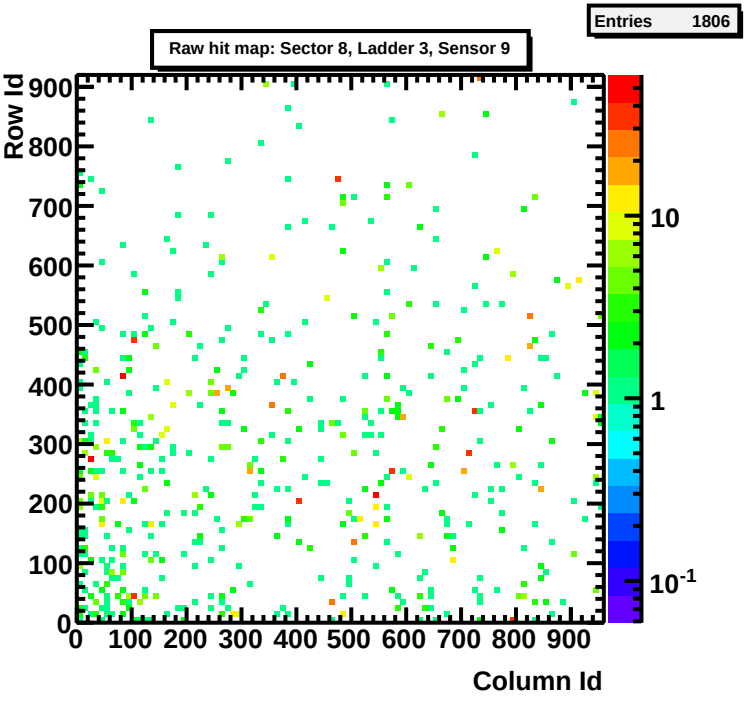

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

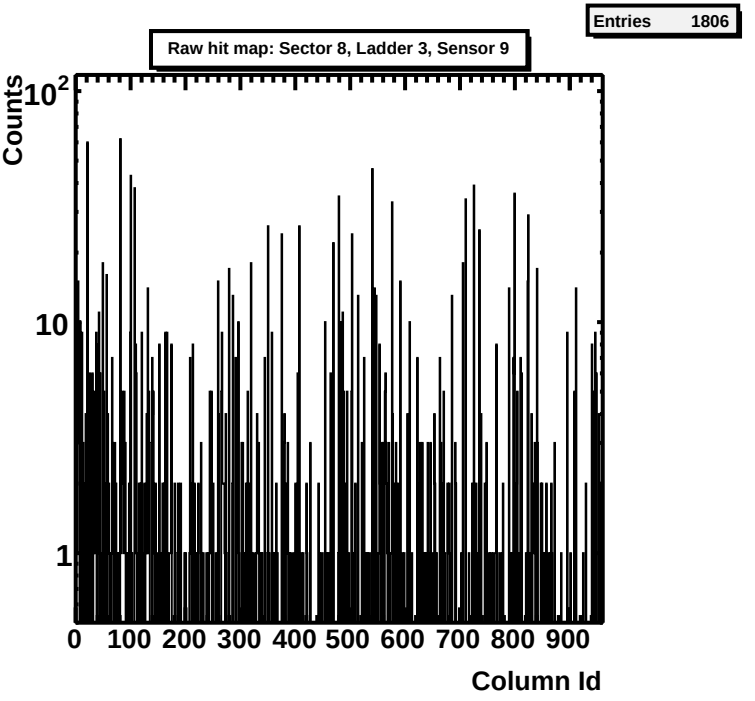

Entries 1384
Raw hit map: Sector 8, Ladder 3, Sensor 8
Row Id
Column Id

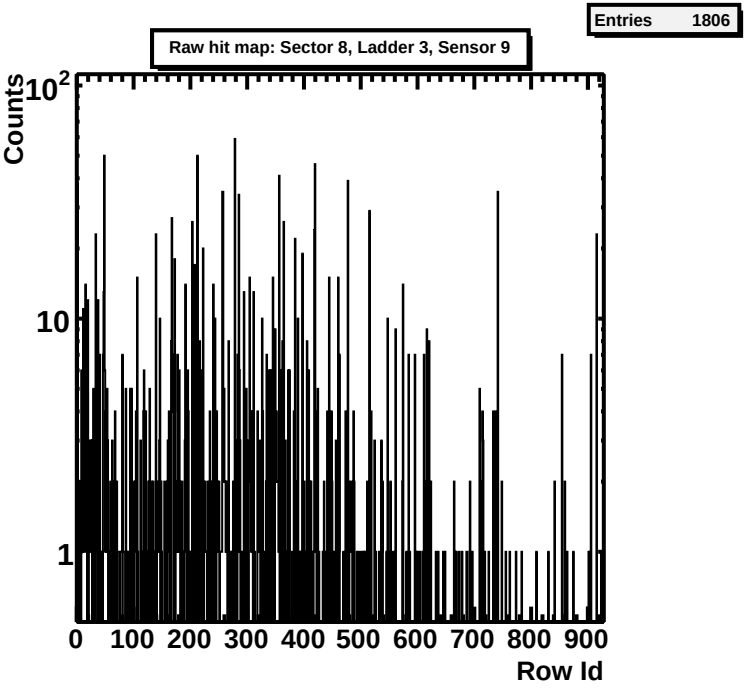

Entries 1384
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Column Id

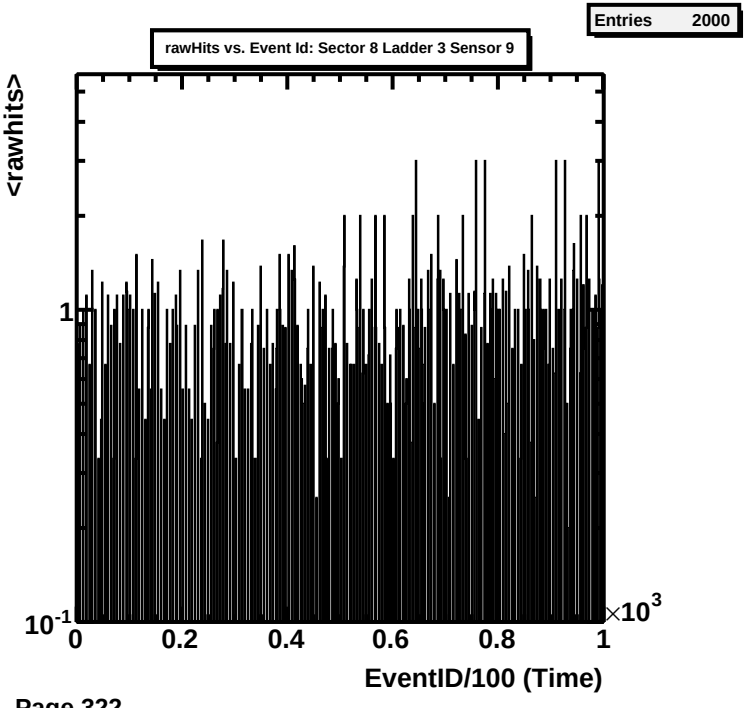

Entries 1384
Raw hit map: Sector 8, Ladder 3, Sensor 8
Counts
Row Id

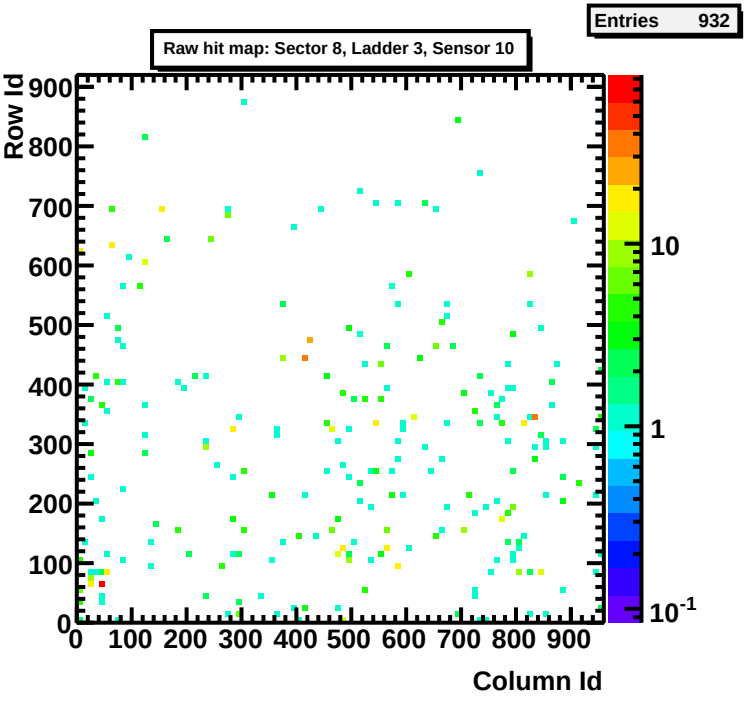

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)

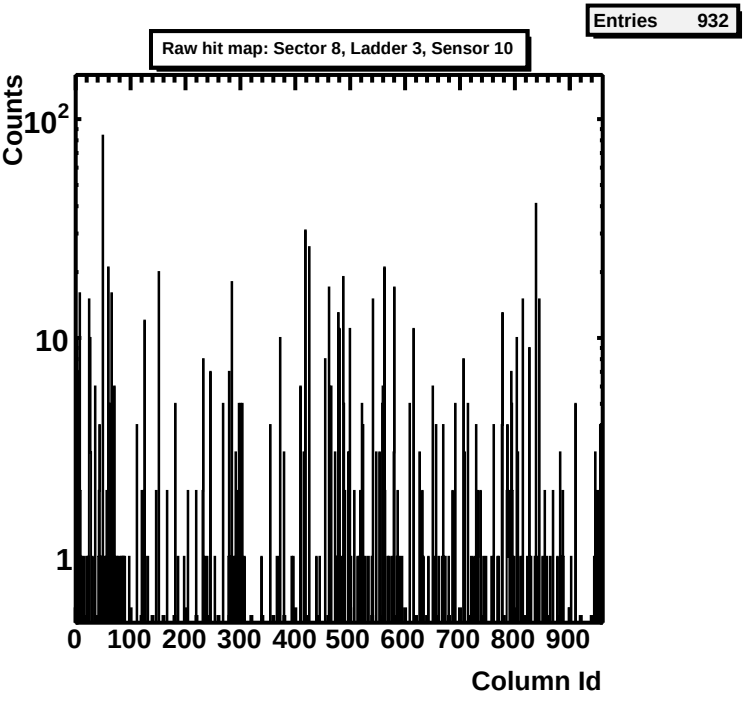

Entries 1806
Raw hit map: Sector 8, Ladder 3, Sensor 9
Row Id
Column Id

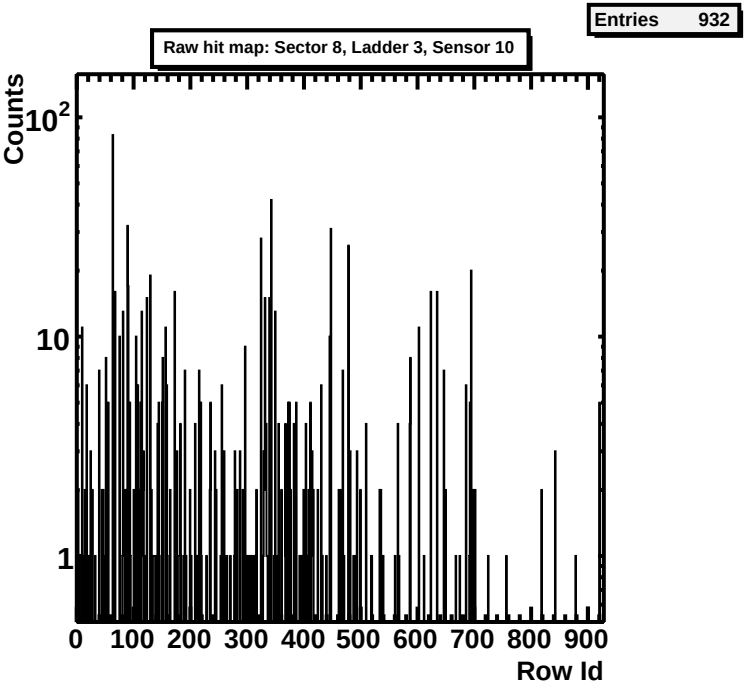

Entries 1806
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Column Id

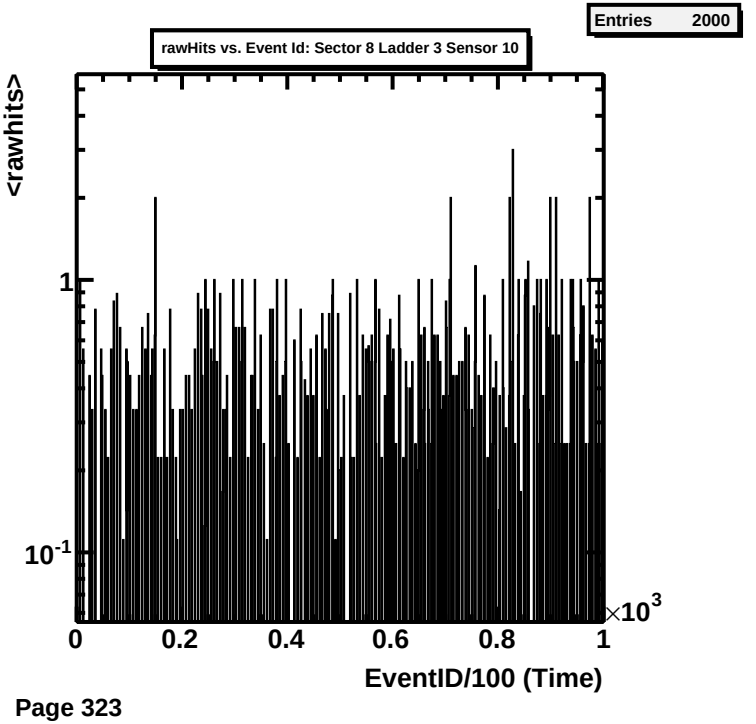

Entries 1806
Raw hit map: Sector 8, Ladder 3, Sensor 9
Counts
Row Id

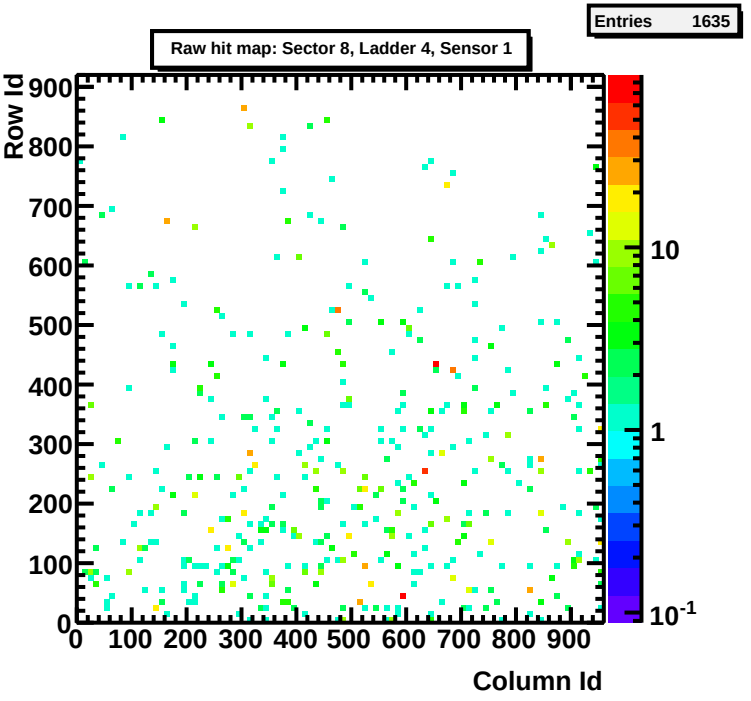

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 9
<rawhits>
EventID/100 (Time)

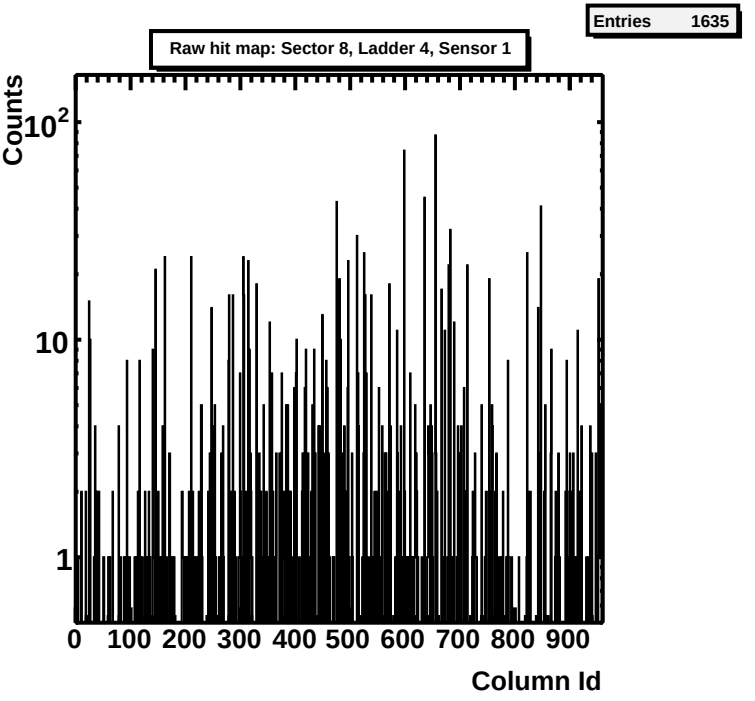

Entries 932
Raw hit map: Sector 8, Ladder 3, Sensor 10
Row Id
Column Id

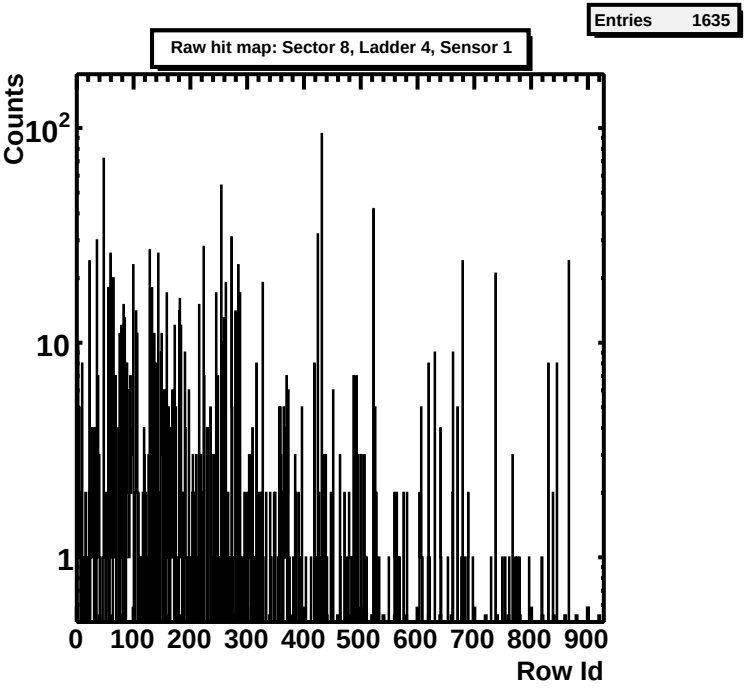

Entries 932
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Column Id

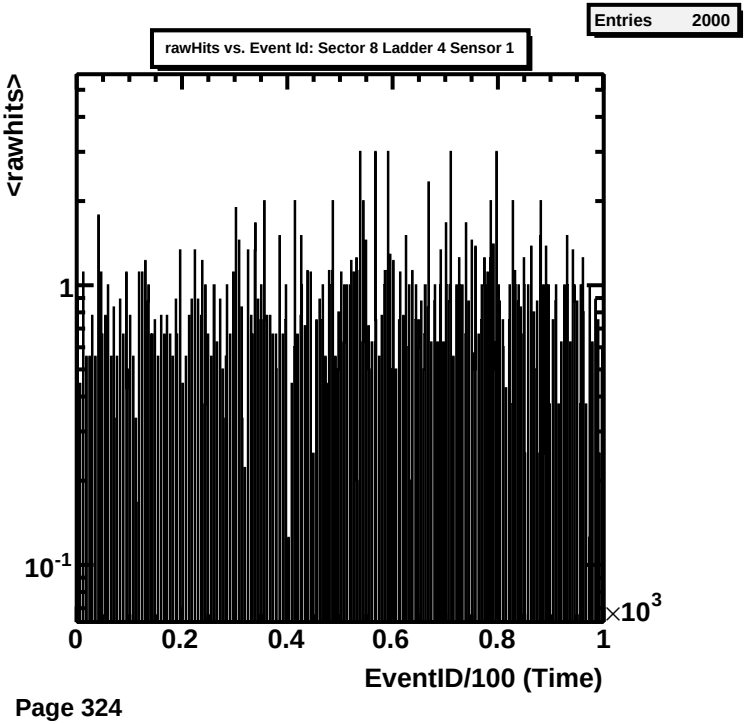

Entries 932
Raw hit map: Sector 8, Ladder 3, Sensor 10
Counts
Row Id

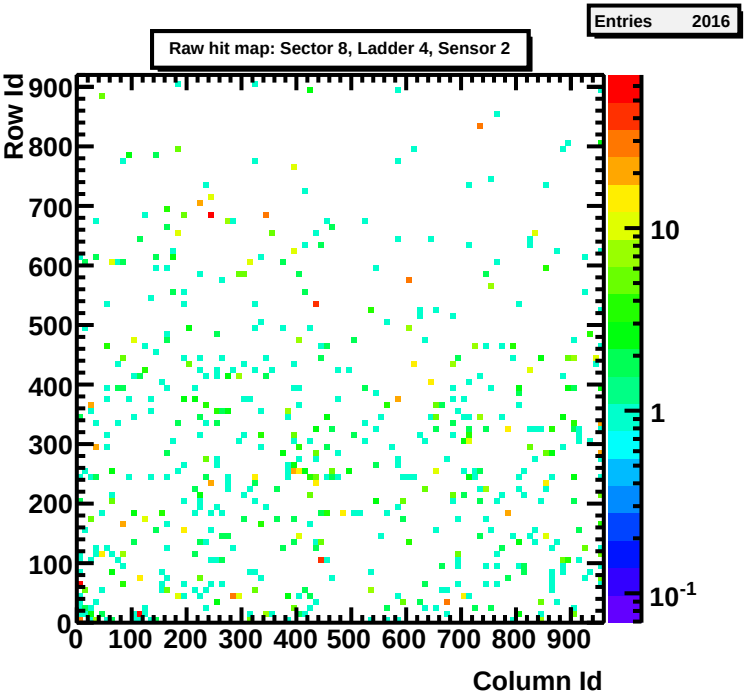

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 3 Sensor 10
<rawhits>
EventID/100 (Time)

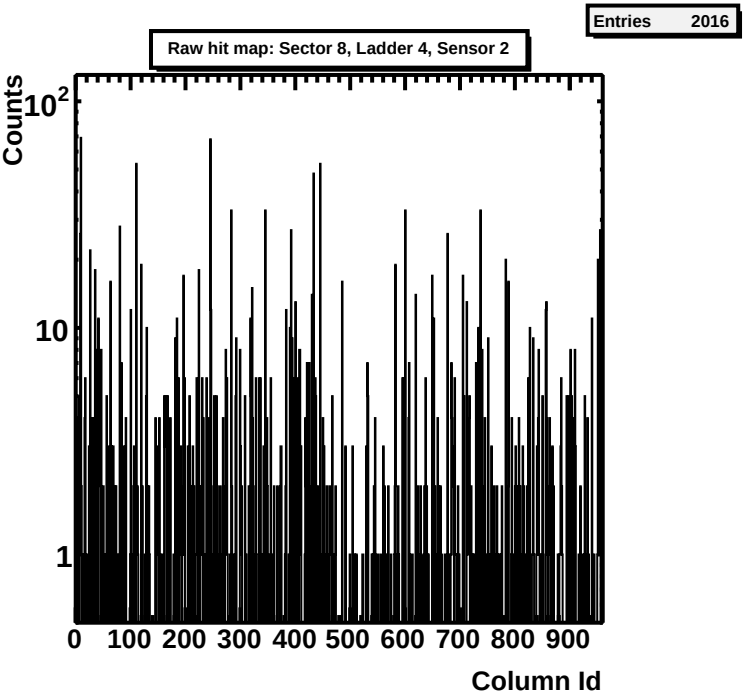

Entries 1635
Raw hit map: Sector 8, Ladder 4, Sensor 1
Row Id
Column Id

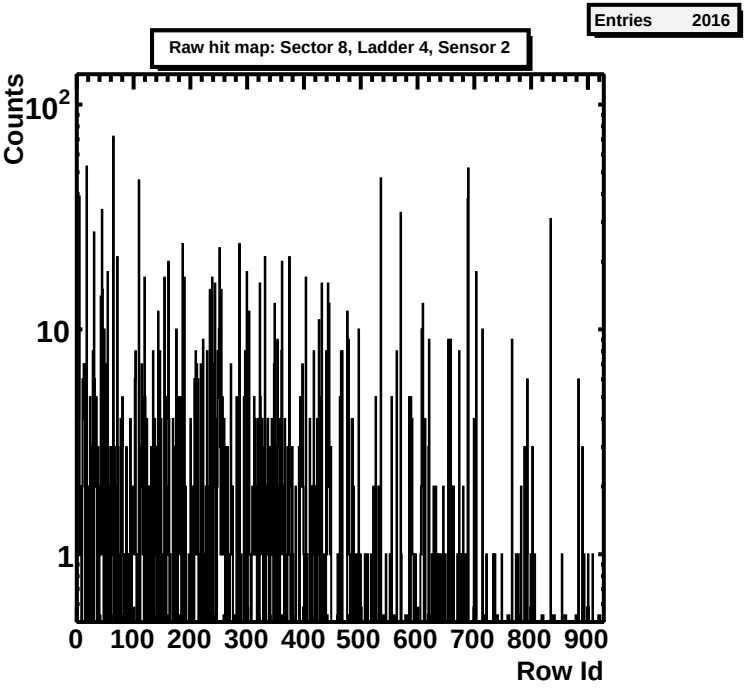

Entries 1635
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Column Id

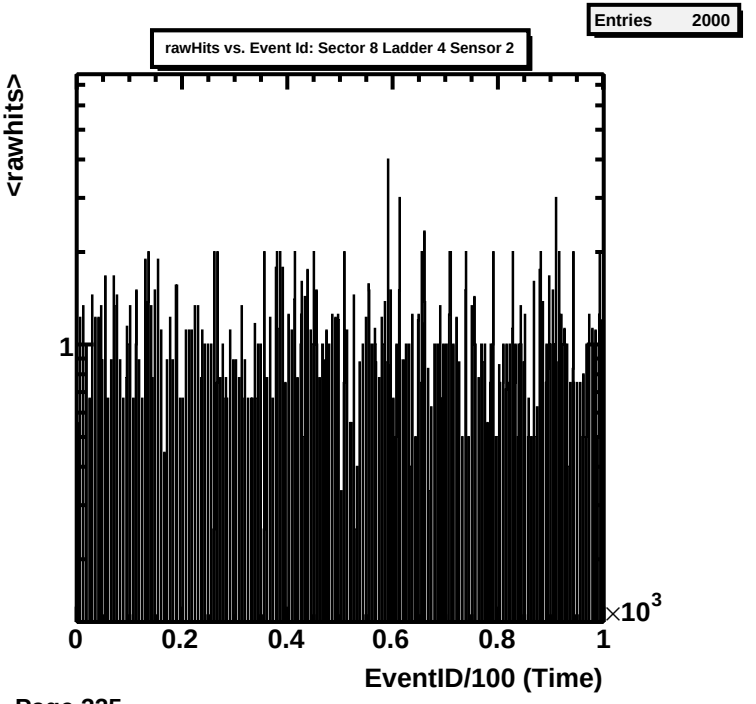

Entries 1635
Raw hit map: Sector 8, Ladder 4, Sensor 1
Counts
Row Id

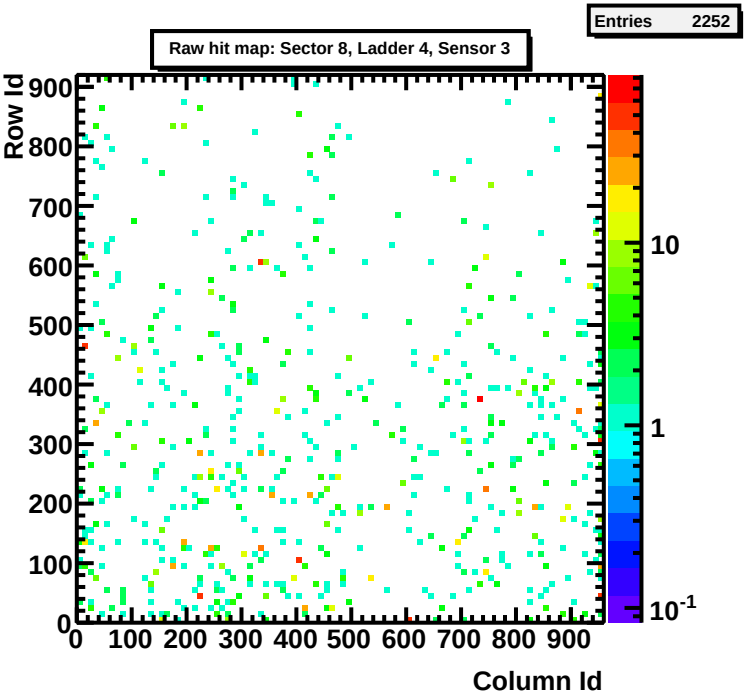

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 1
<rawhits>
EventID/100 (Time)

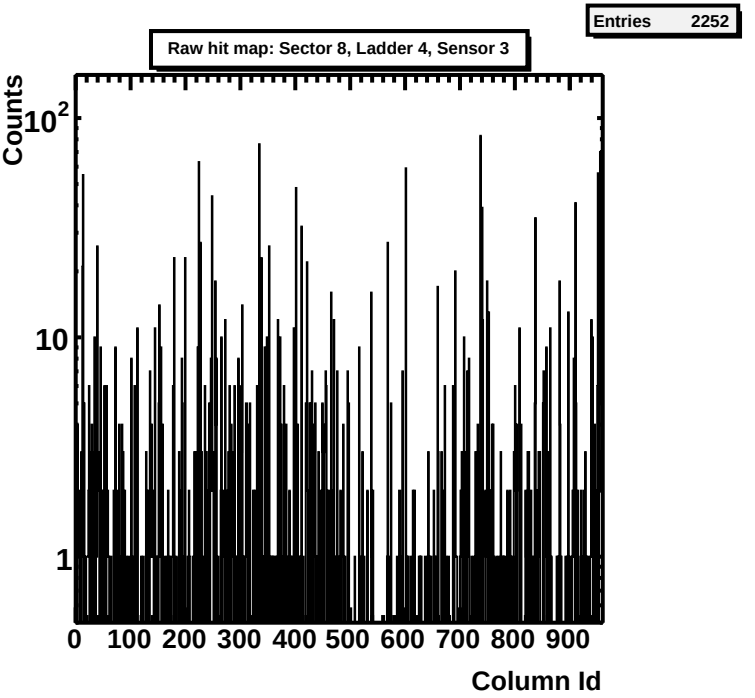

Entries 2016
Raw hit map: Sector 8, Ladder 4, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

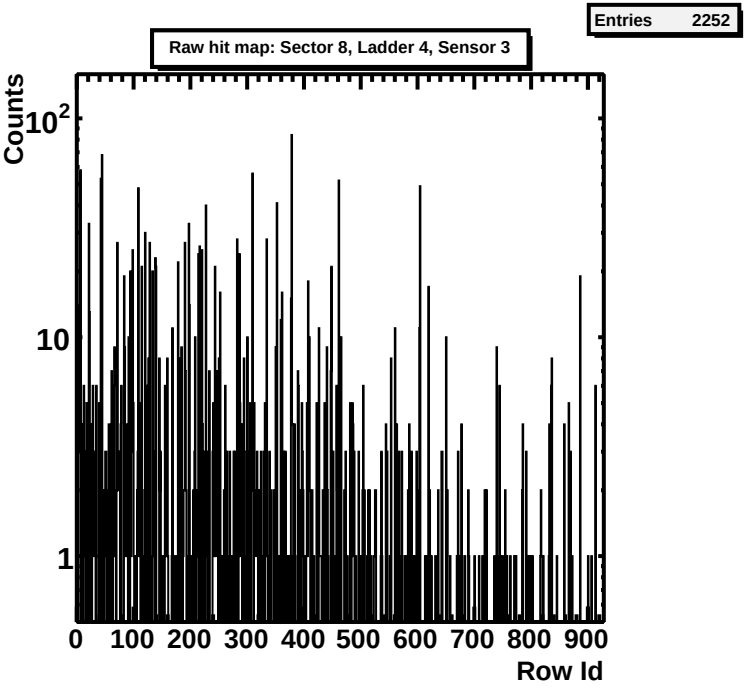

Entries 2016
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

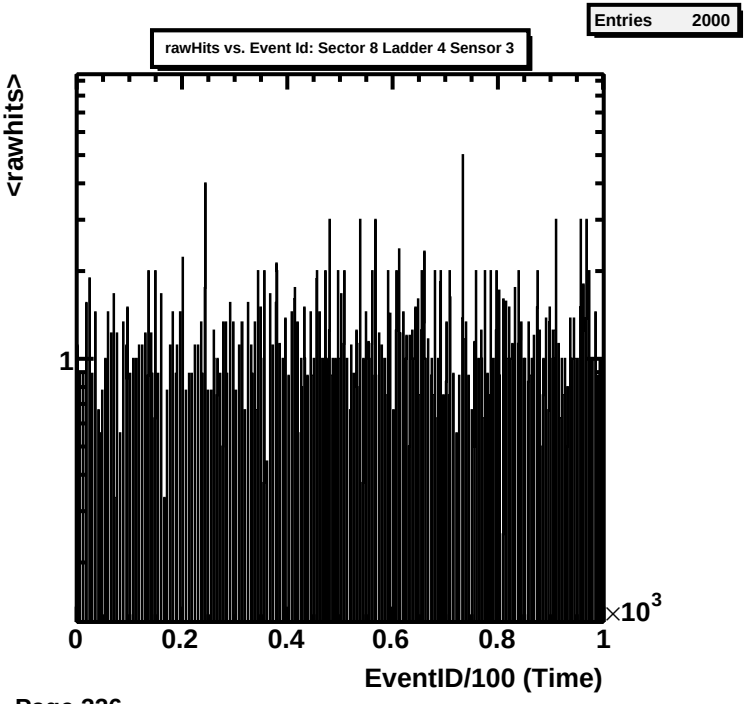

Entries 2016
Raw hit map: Sector 8, Ladder 4, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

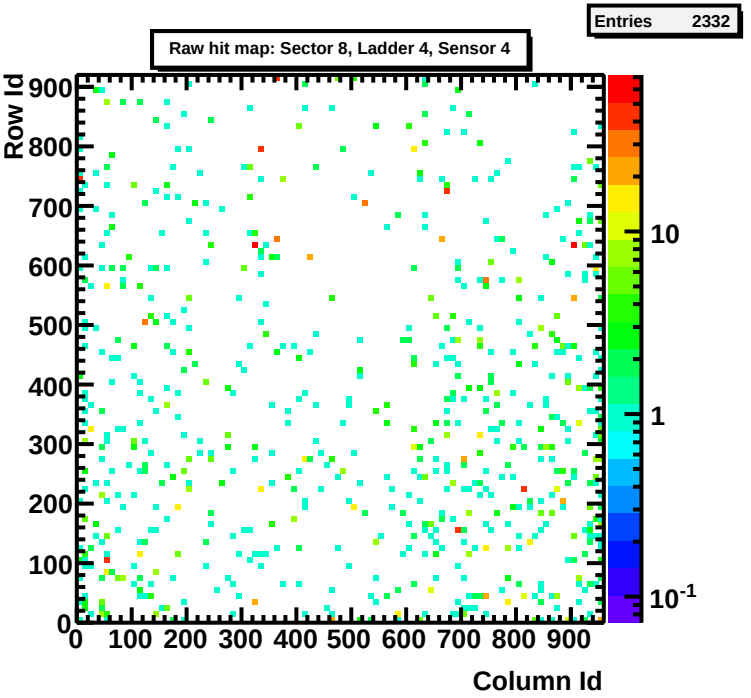

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 2
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

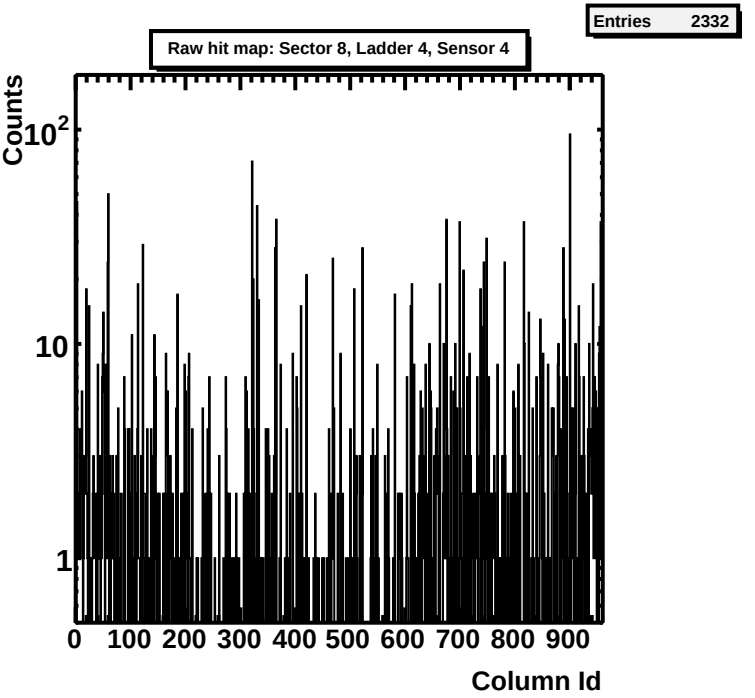

Entries 2252
Raw hit map: Sector 8, Ladder 4, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

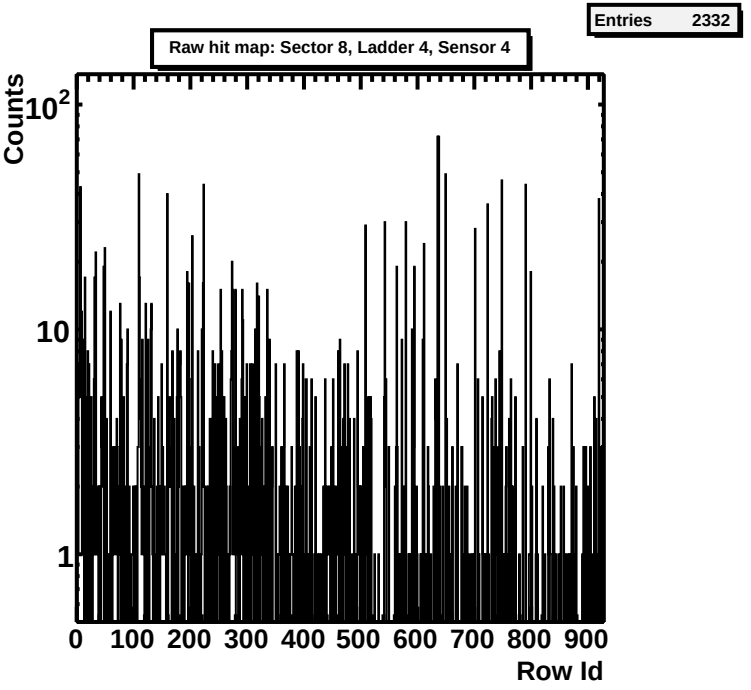

Entries 2252
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

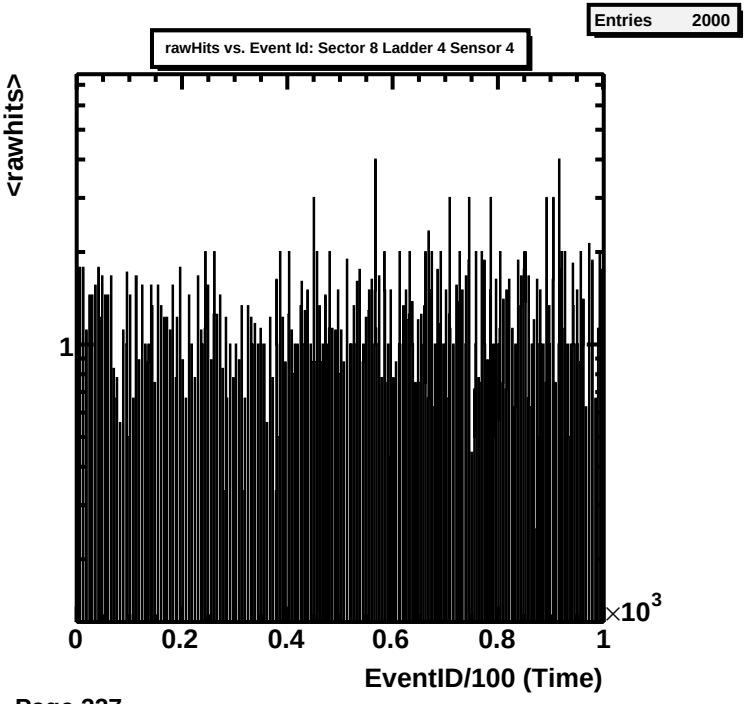

Entries 2252
Raw hit map: Sector 8, Ladder 4, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

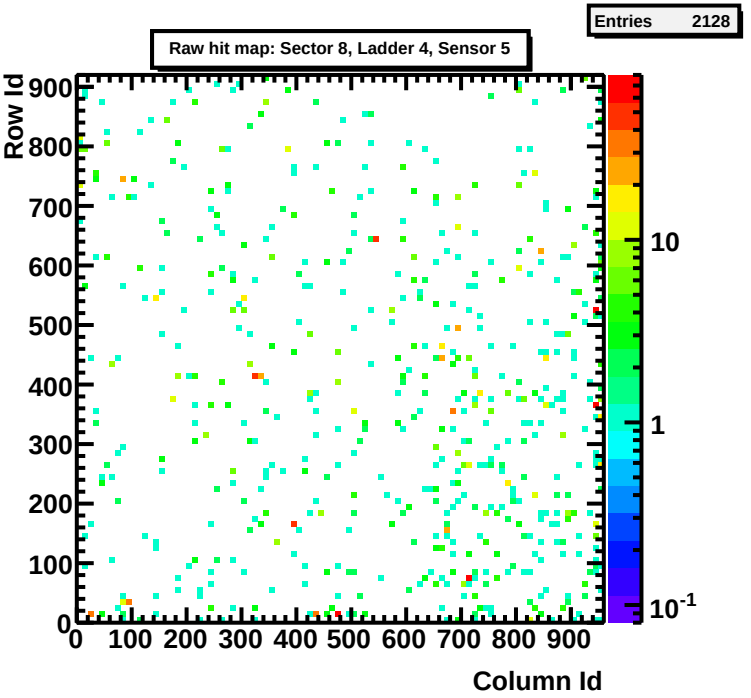

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

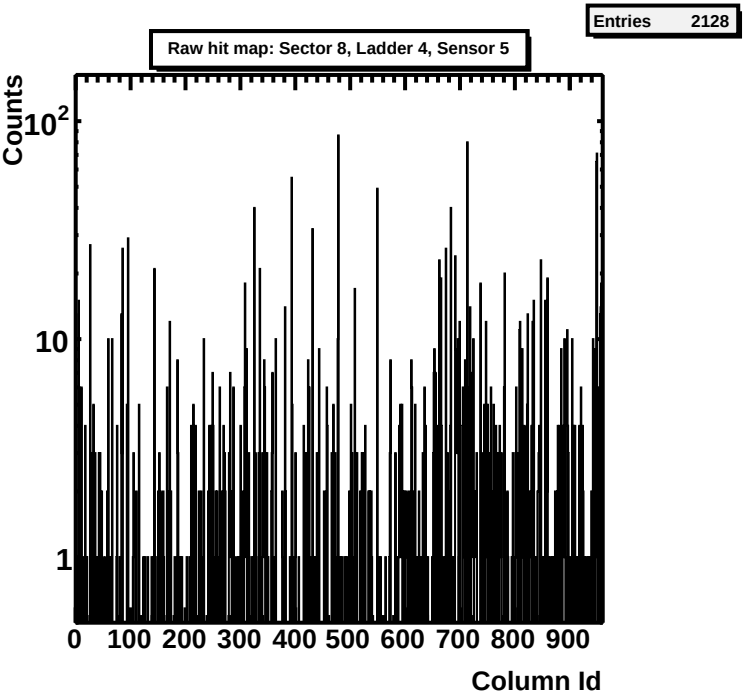

Entries 2332
Raw hit map: Sector 8, Ladder 4, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

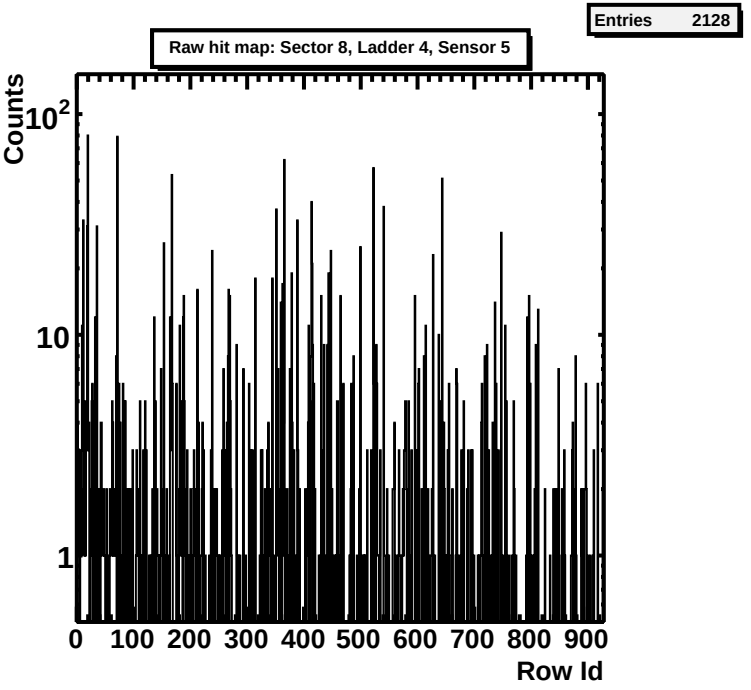

Entries 2332
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

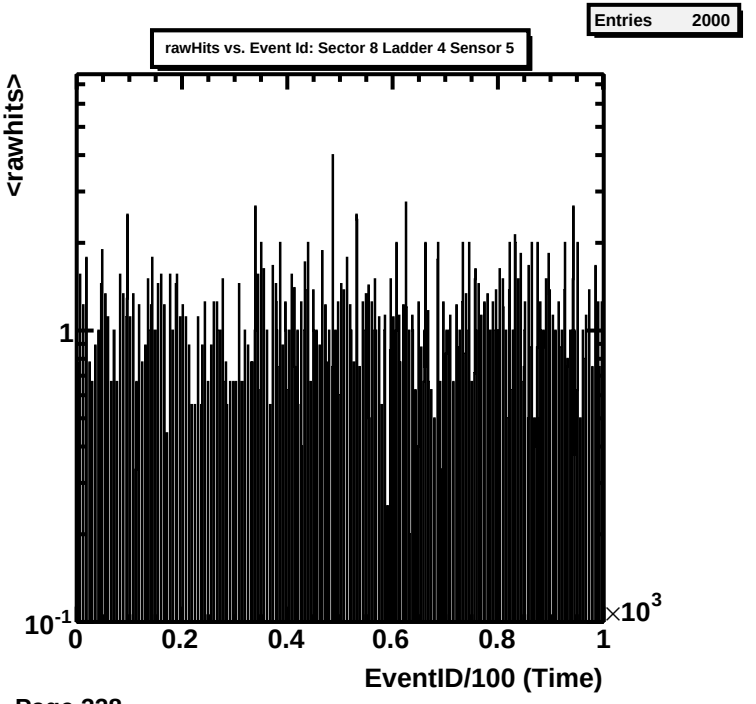

Entries 2332
Raw hit map: Sector 8, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

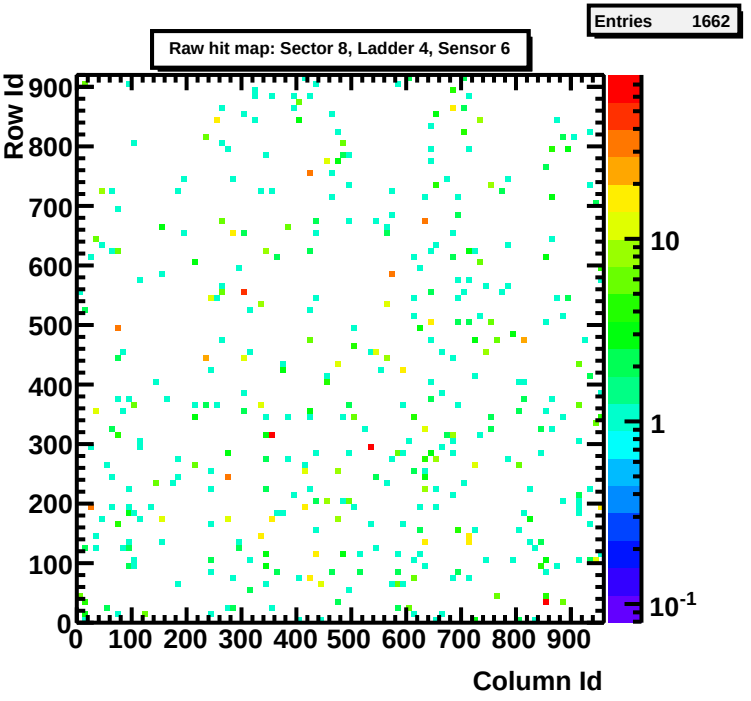

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

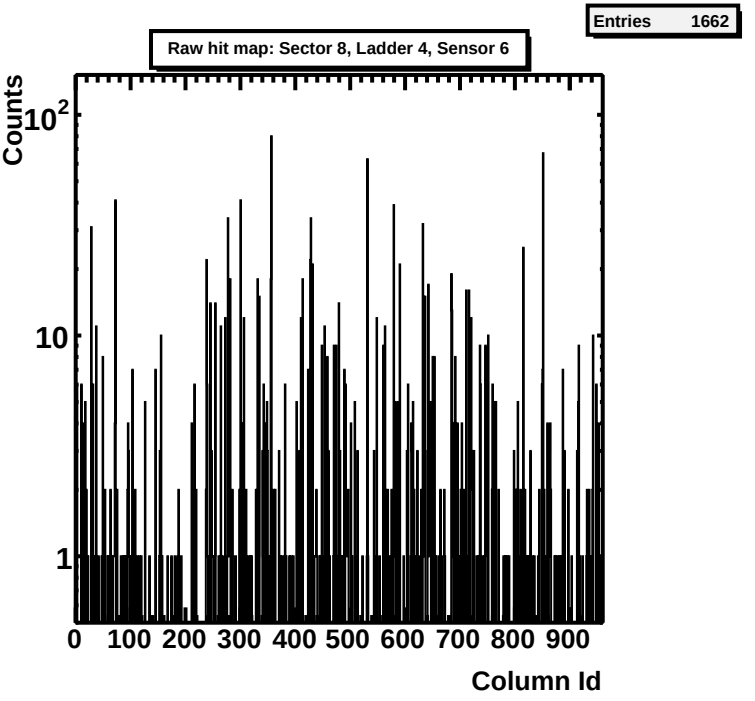

Entries 2128
Raw hit map: Sector 8, Ladder 4, Sensor 5
Row Id
Column Id

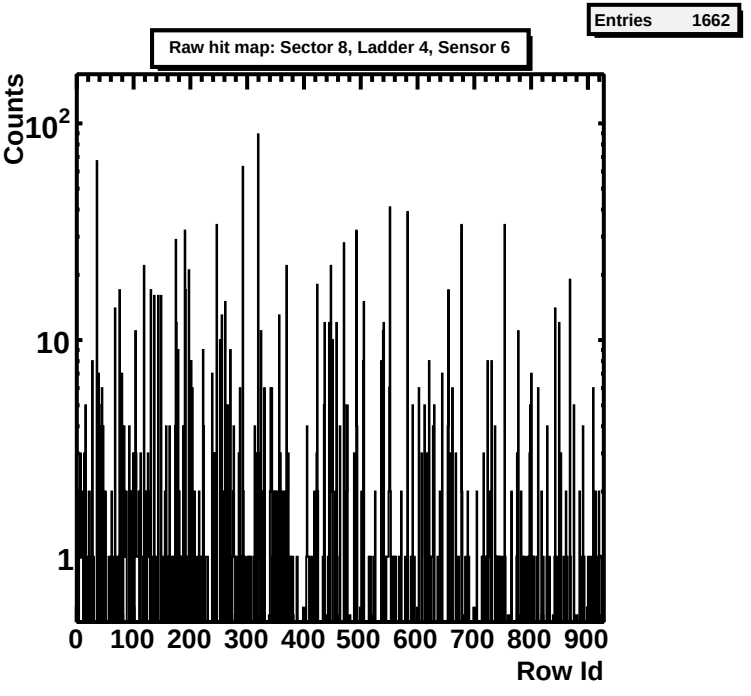

Entries 2128
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Column Id

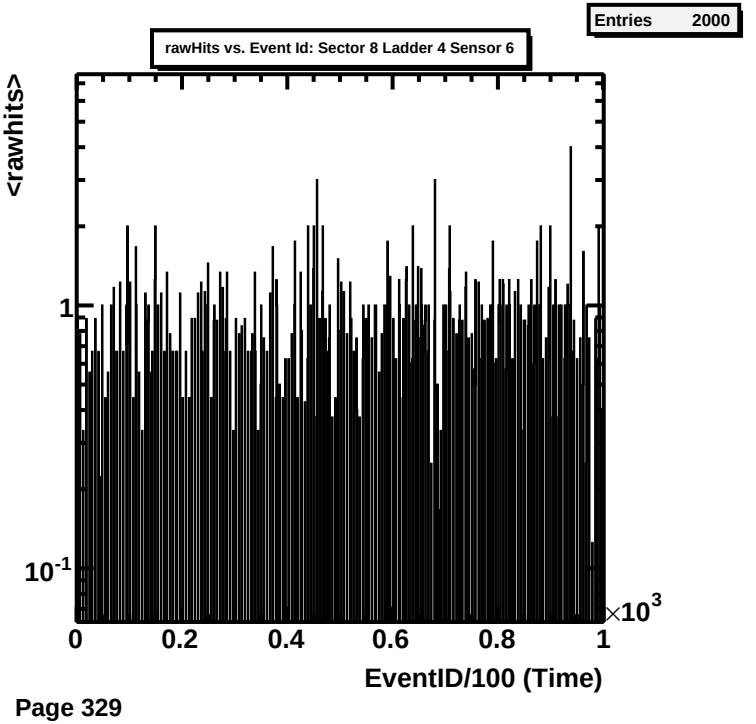

Entries 2128
Raw hit map: Sector 8, Ladder 4, Sensor 5
Counts
Row Id

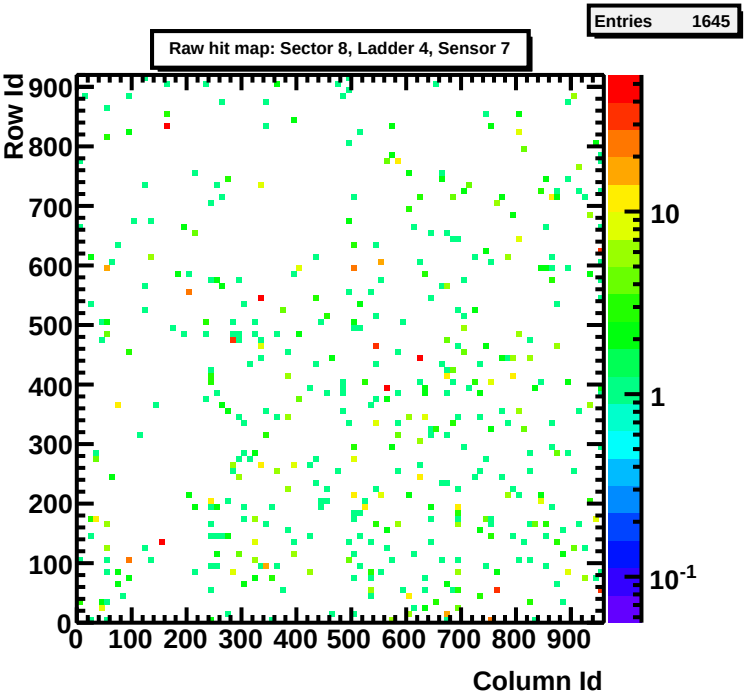

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 5
<rawhits>
EventID/100 (Time)

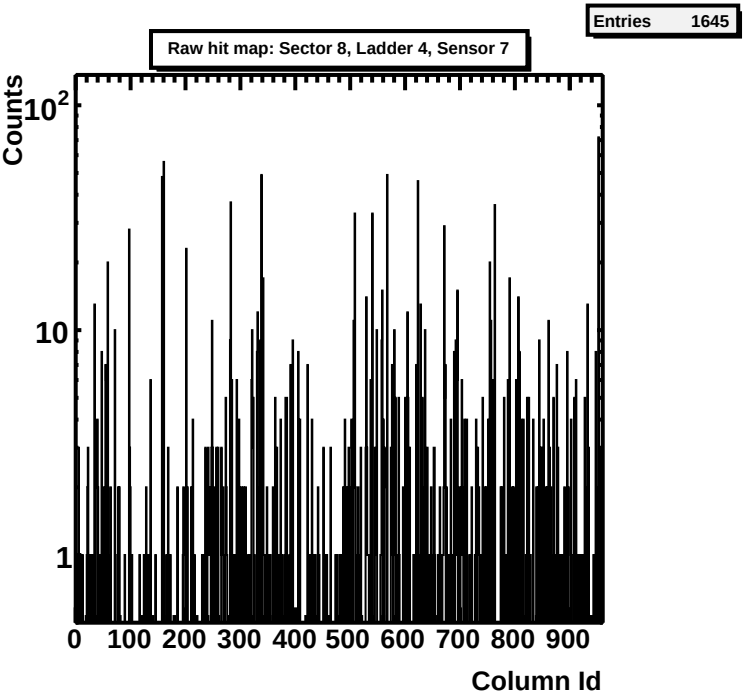

Entries 1662
Raw hit map: Sector 8, Ladder 4, Sensor 6
Row Id
Column Id

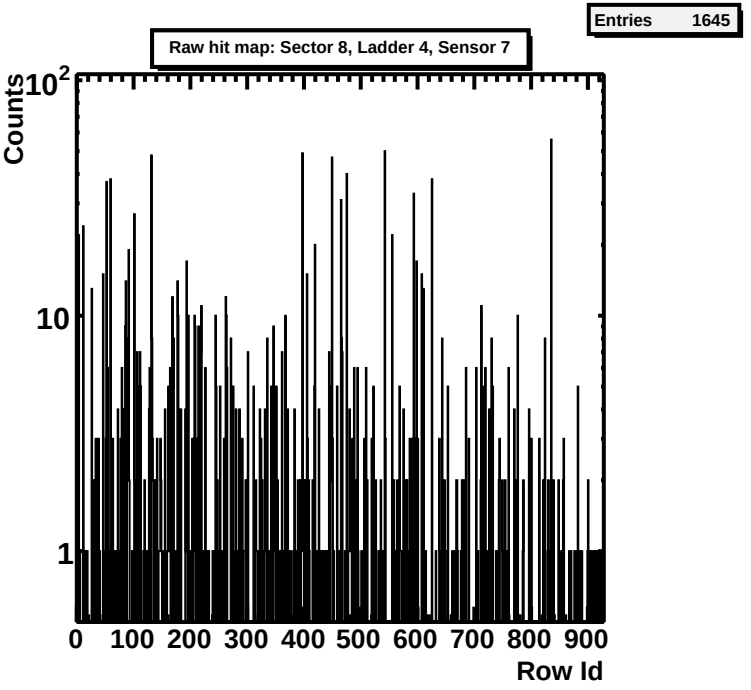

Entries 1662
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Column Id

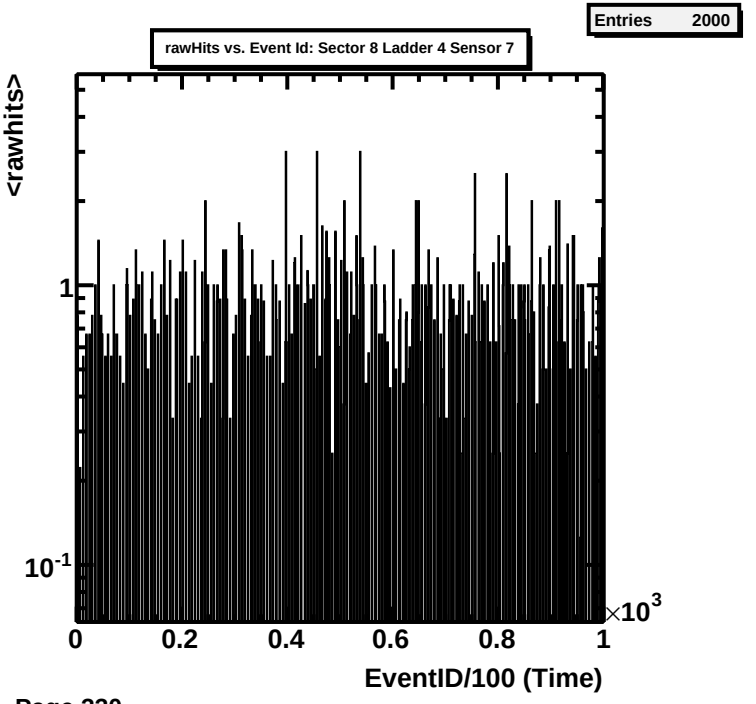

Entries 1662
Raw hit map: Sector 8, Ladder 4, Sensor 6
Counts
Row Id

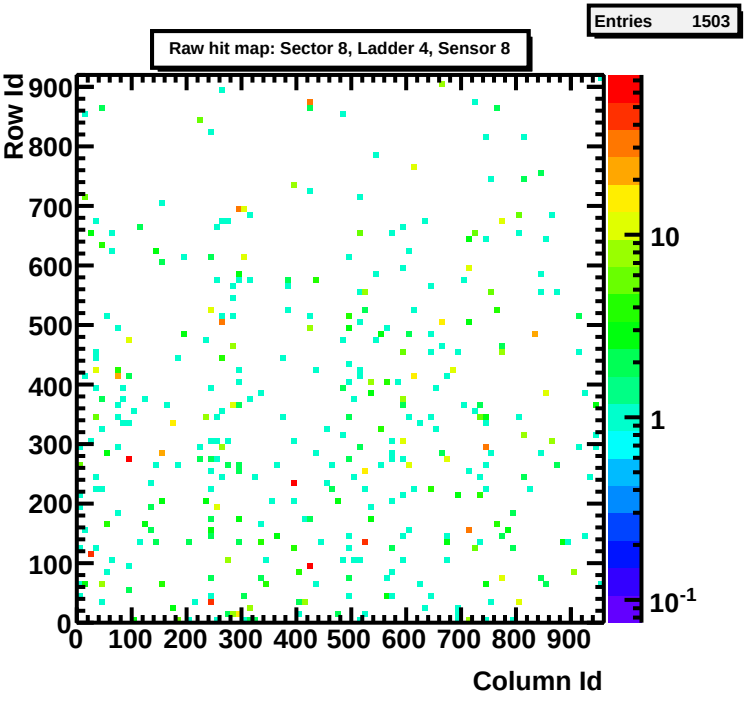

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 6
<rawhits>
EventID/100 (Time)

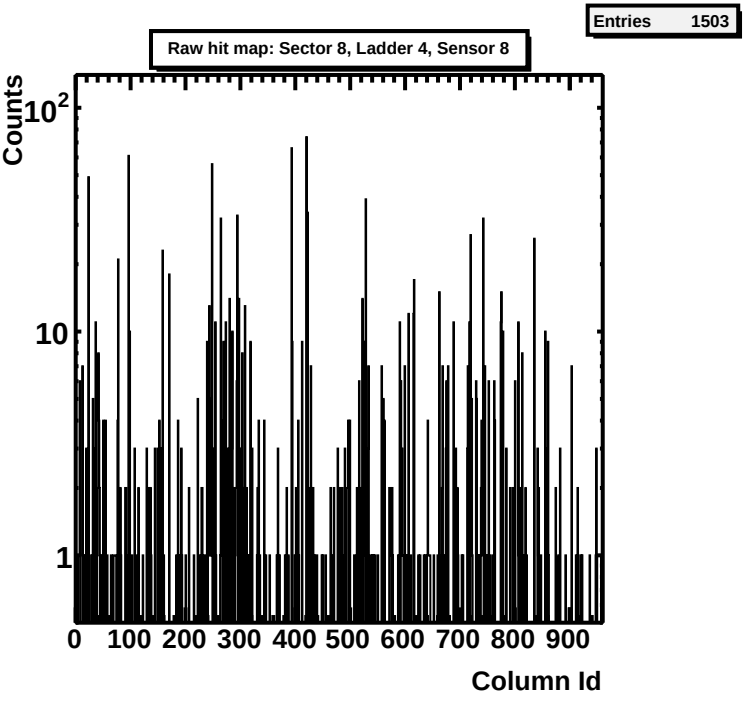

Entries 1645
Raw hit map: Sector 8, Ladder 4, Sensor 7
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

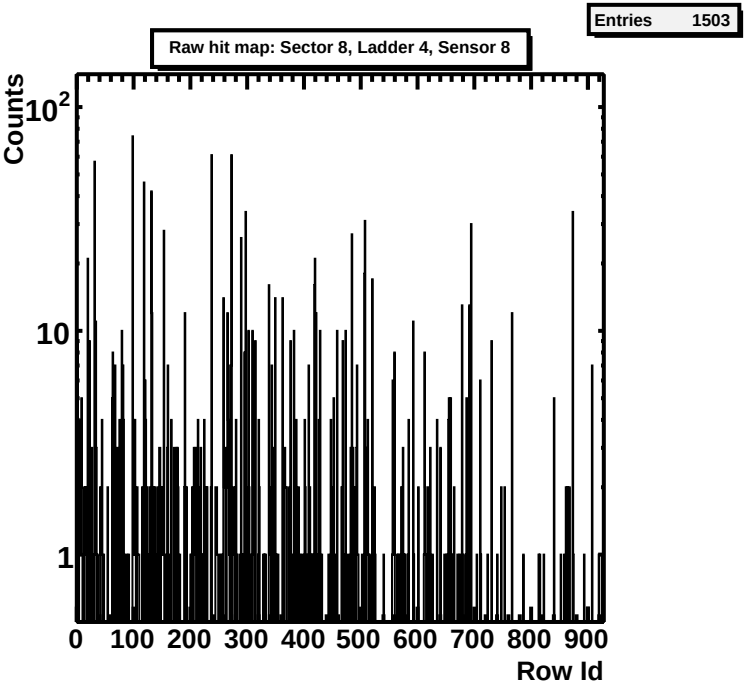

Entries 1645
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

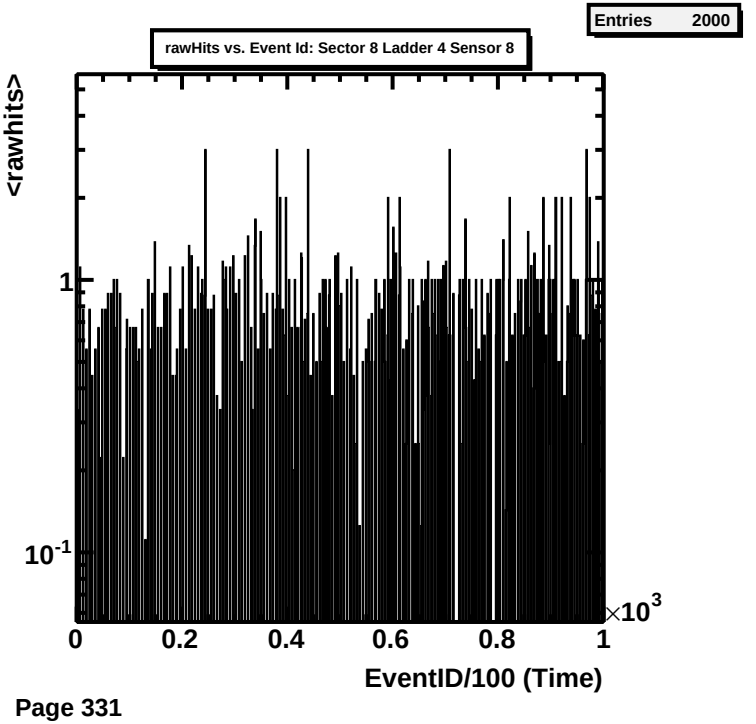

Entries 1645
Raw hit map: Sector 8, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1503
Raw hit map: Sector 8, Ladder 4, Sensor 8
Row Id
Column Id


Entries 1503
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Column Id


Entries 1503
Raw hit map: Sector 8, Ladder 4, Sensor 8
Counts
Row Id


Entries 2000
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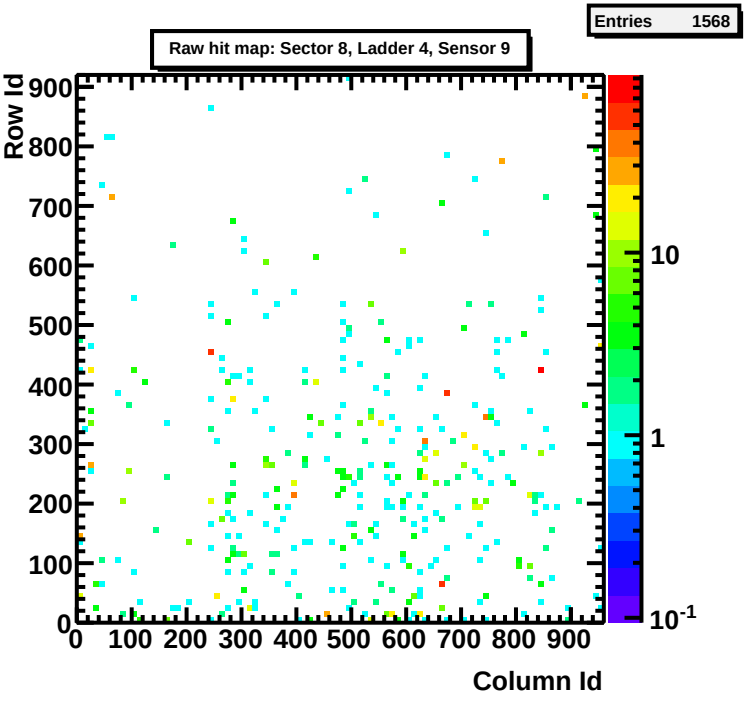
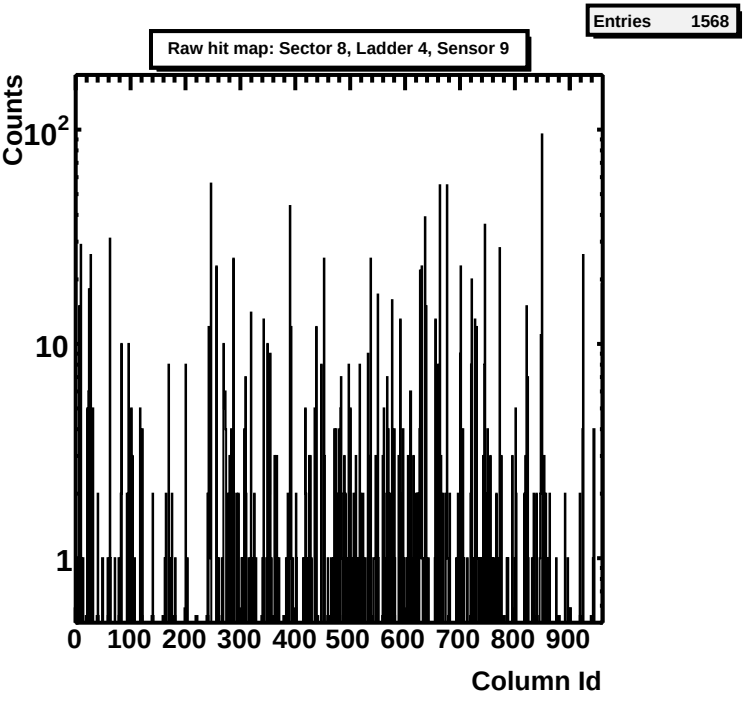
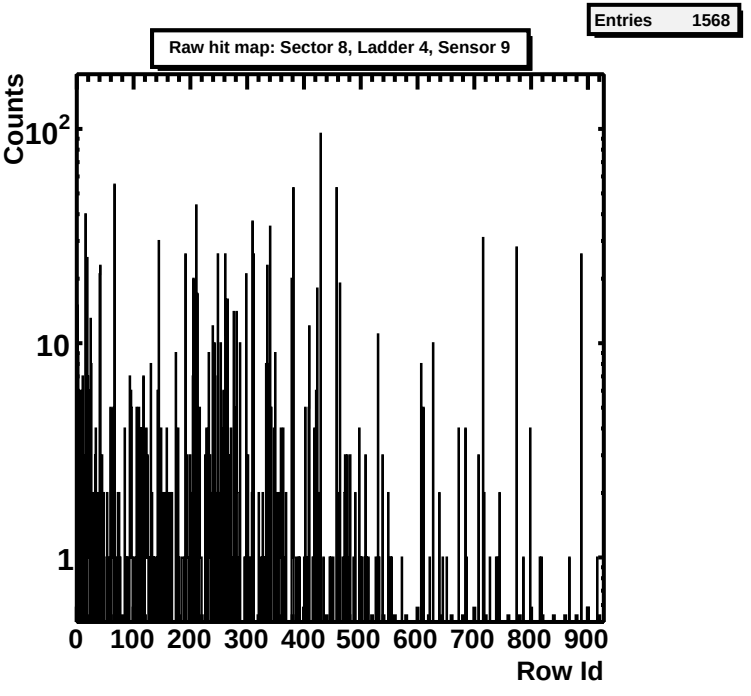
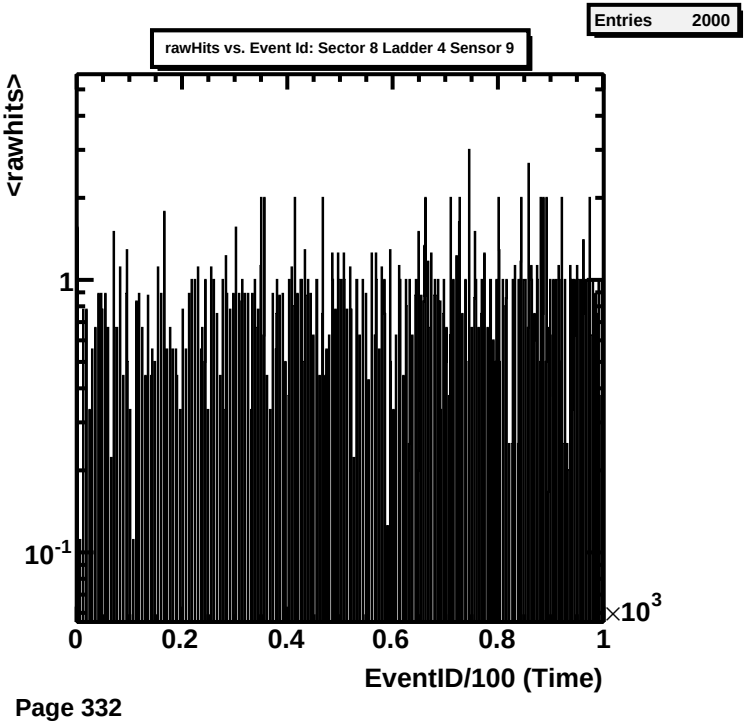
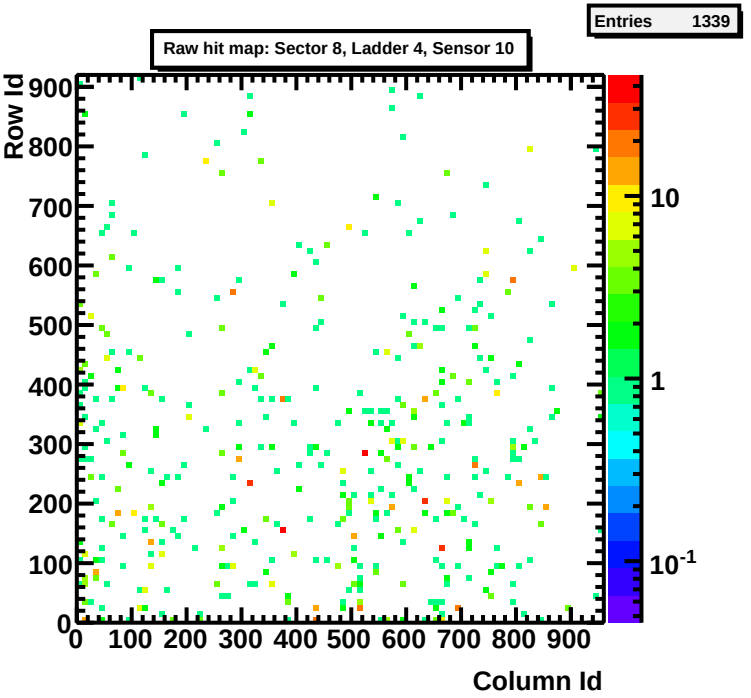
<rawhits>
EventID/100 (Time)

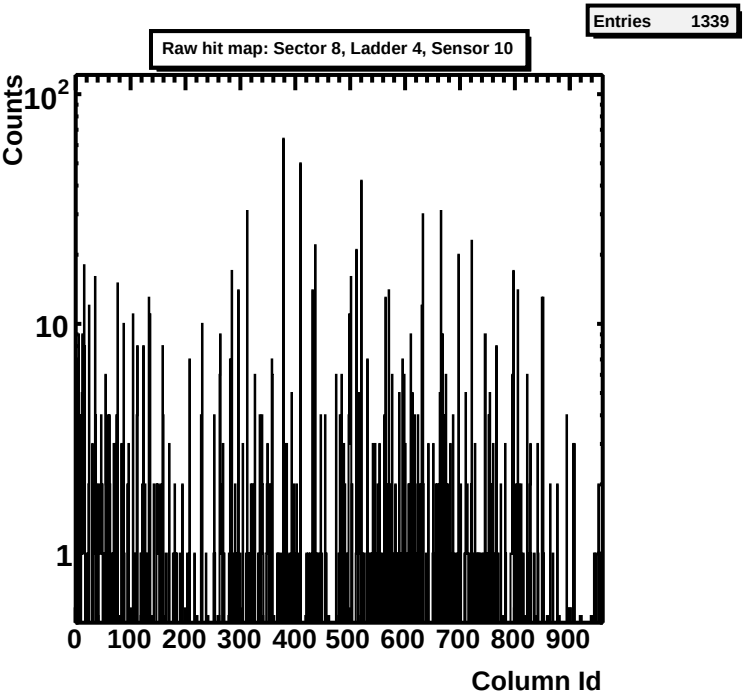

Entries 1568
Raw hit map: Sector 8, Ladder 4, Sensor 9
Row Id
Column Id

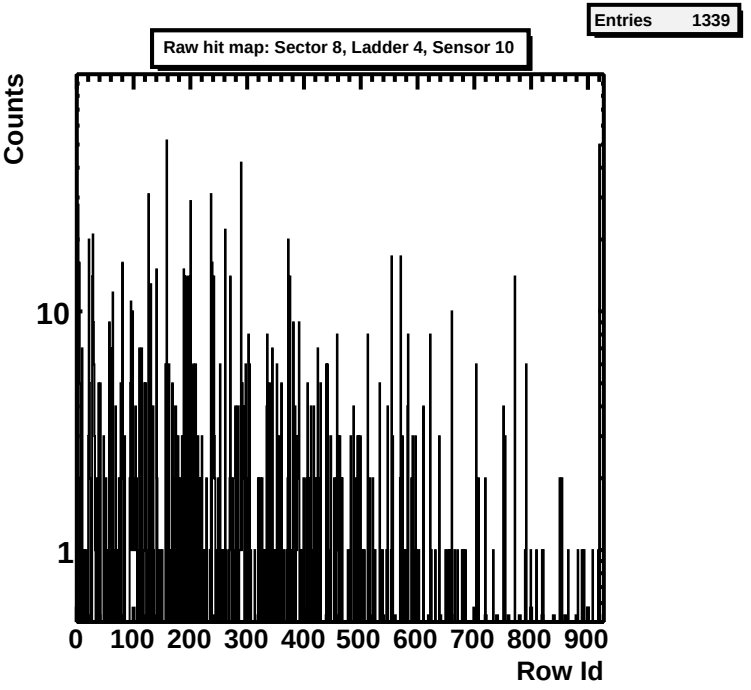

Entries 1568
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Column Id

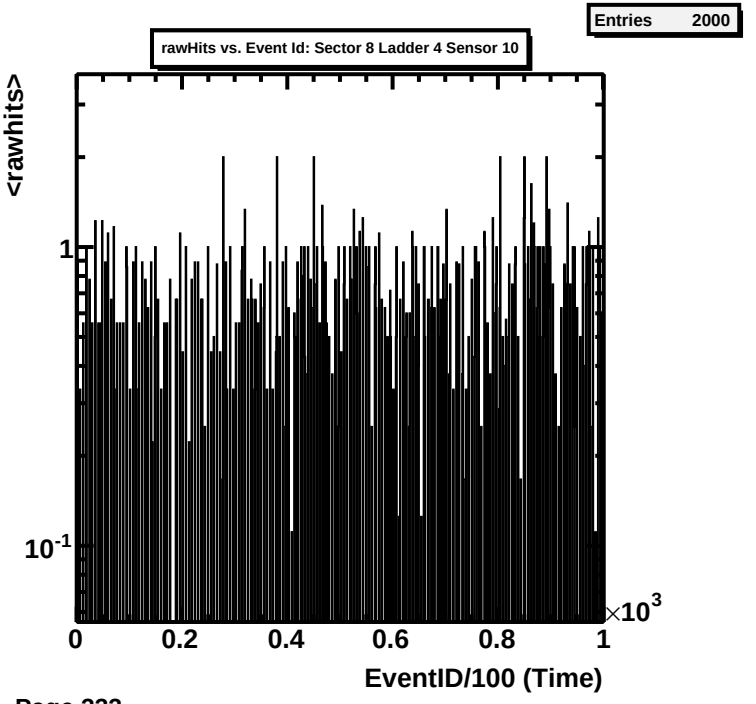

Entries 1568
Raw hit map: Sector 8, Ladder 4, Sensor 9
Counts
Row Id

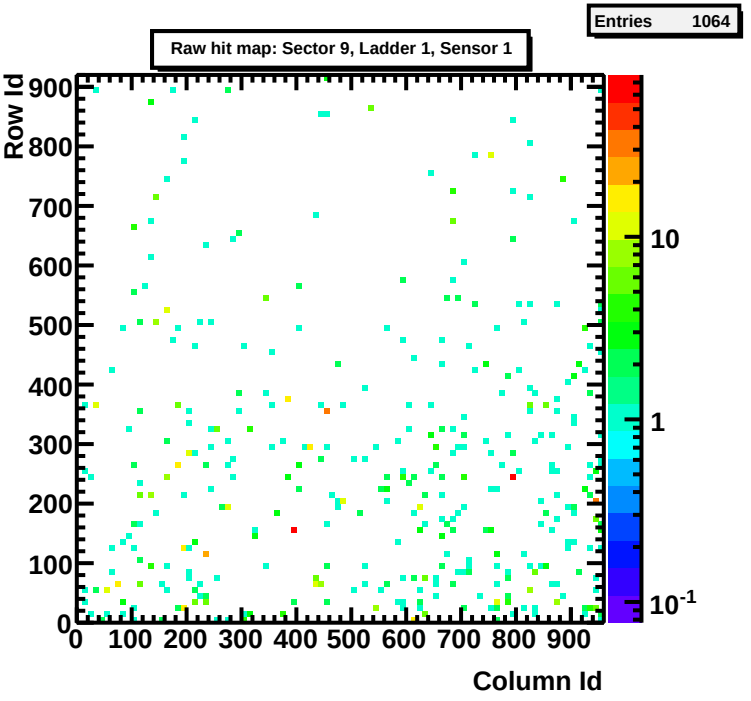

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 9
<rawhits>
EventID/100 (Time)

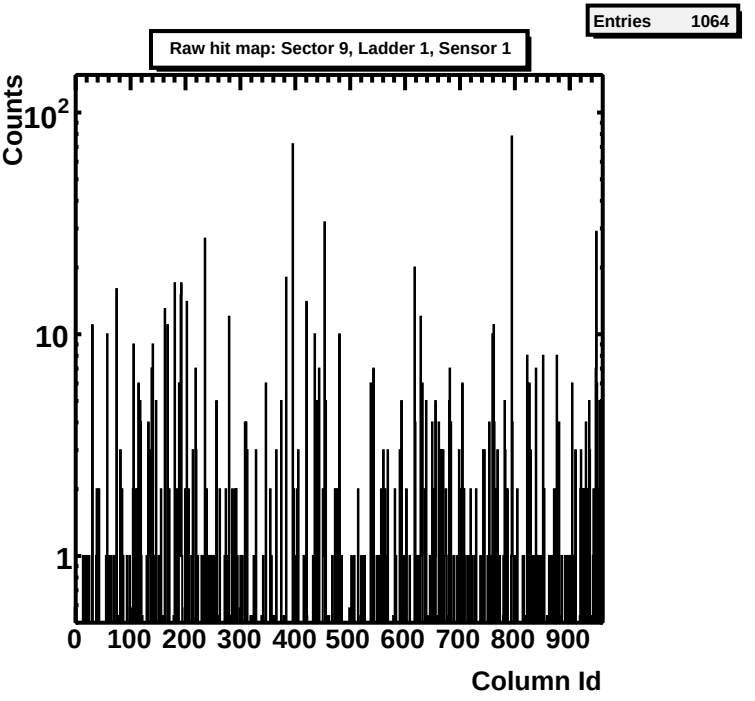

Entries 1339
Raw hit map: Sector 8, Ladder 4, Sensor 10
Row Id
Column Id

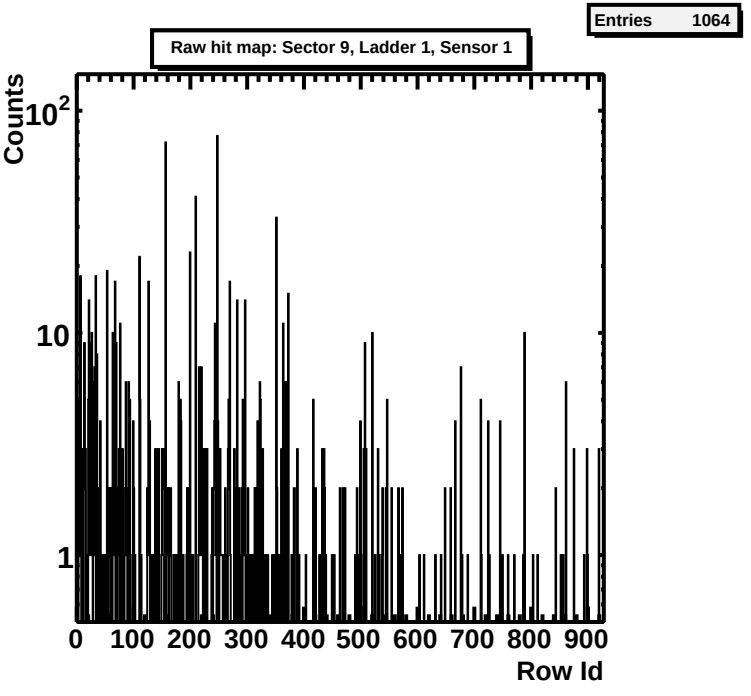

Entries 1339
Raw hit map: Sector 8, Ladder 4, Sensor 10
Counts
Column Id

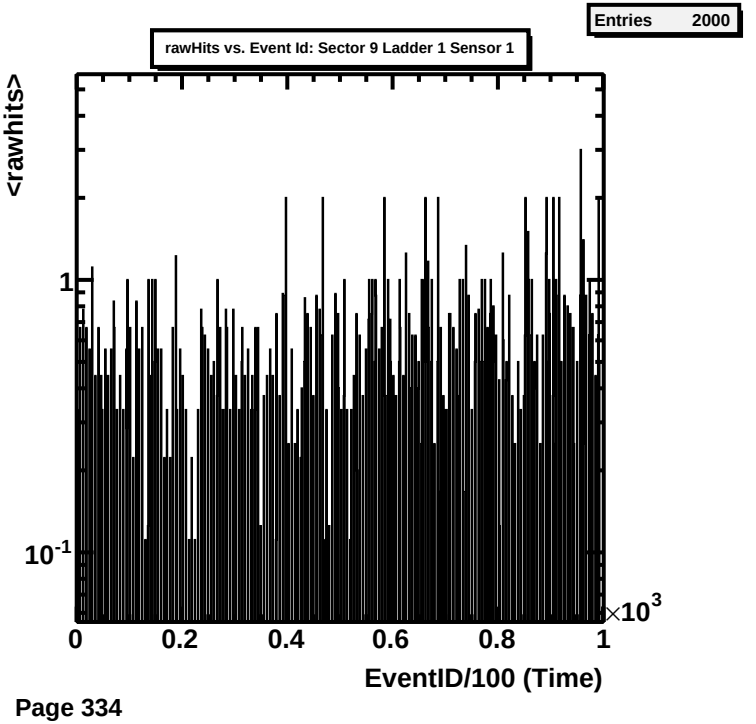

Entries 1339
Raw hit map: Sector 8, Ladder 4, Sensor 10
Counts
Row Id

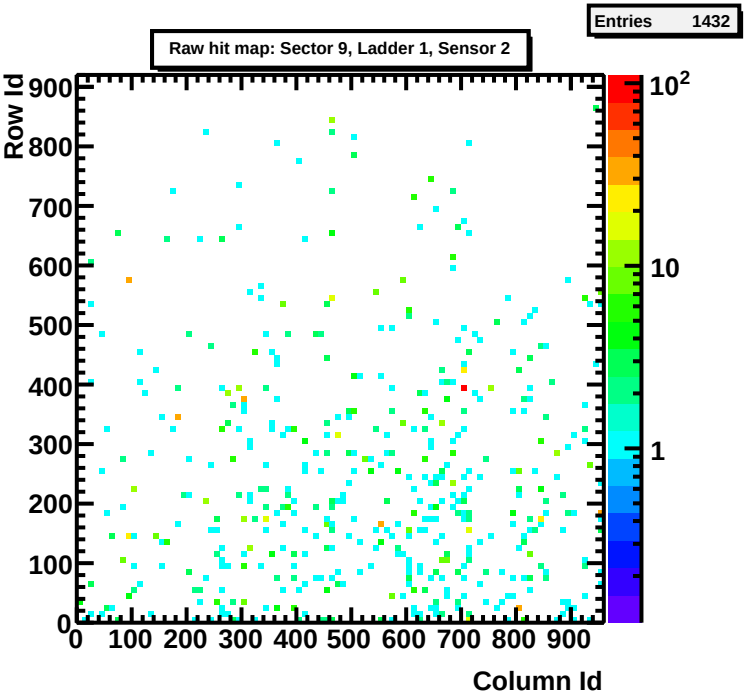

Entries 2000
rawHits vs. Event Id: Sector 8 Ladder 4 Sensor 10
<rawhits>
EventID/100 (Time)

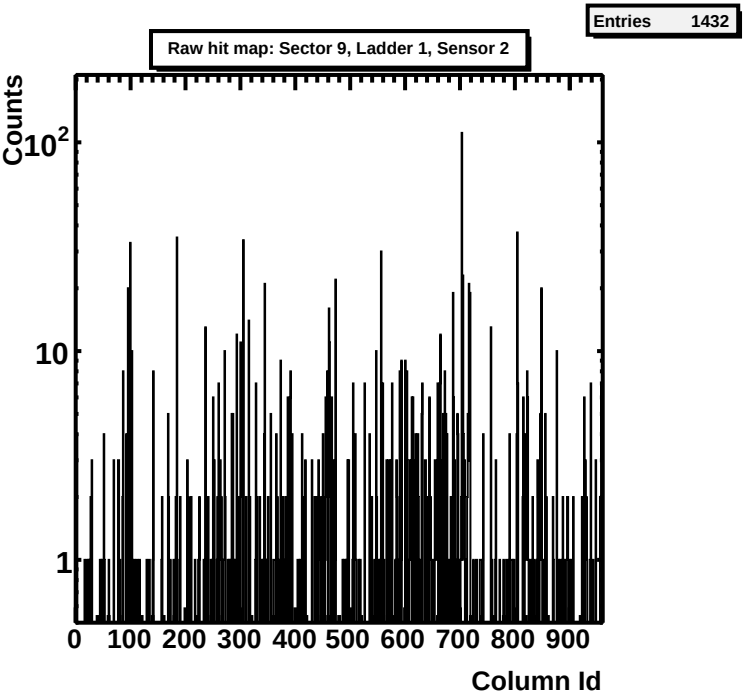

Entries 1064
Raw hit map: Sector 9, Ladder 1, Sensor 1
Row Id
Column Id

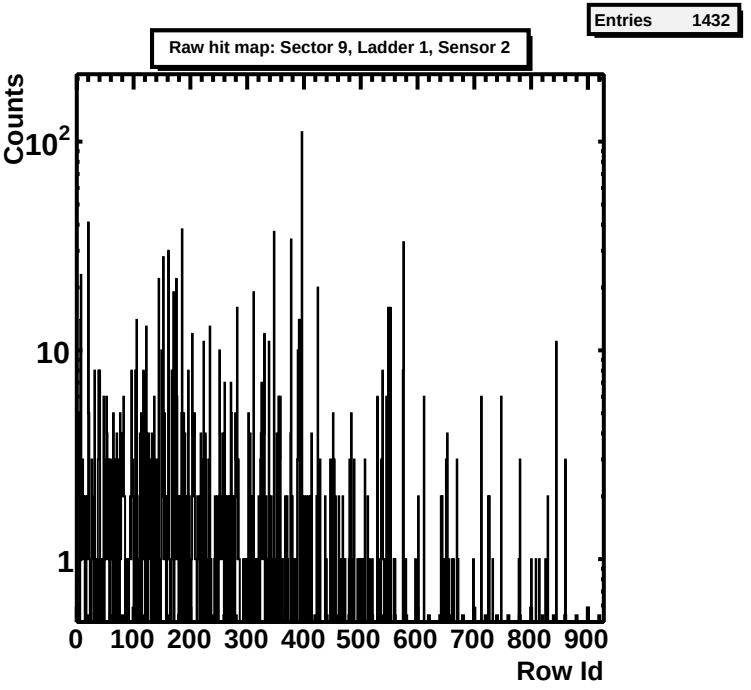

Entries 1064
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
Column Id

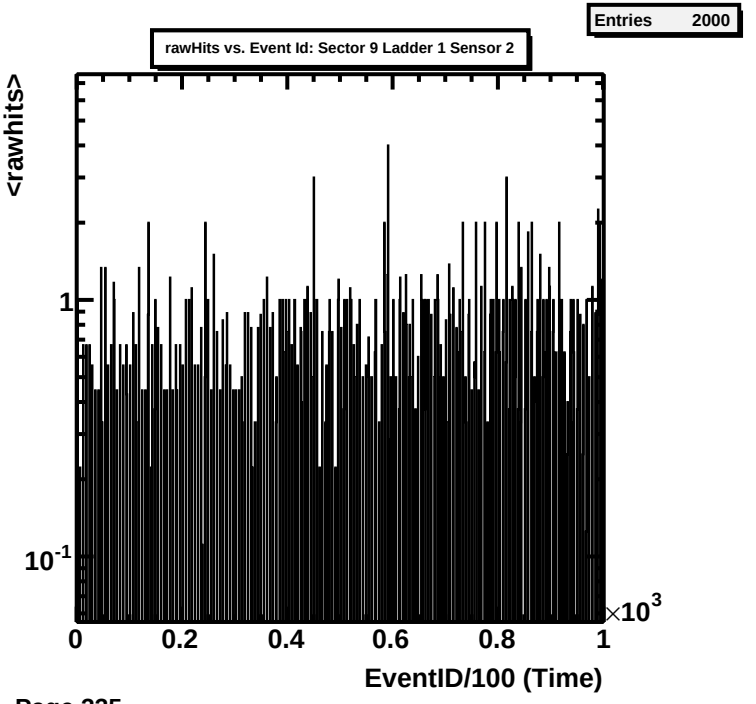

Entries 1064
Raw hit map: Sector 9, Ladder 1, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 1432
Raw hit map: Sector 9, Ladder 1, Sensor 2
Row Id
Column Id


Entries 1432
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Column Id


Entries 1432
Raw hit map: Sector 9, Ladder 1, Sensor 2
Counts
Row Id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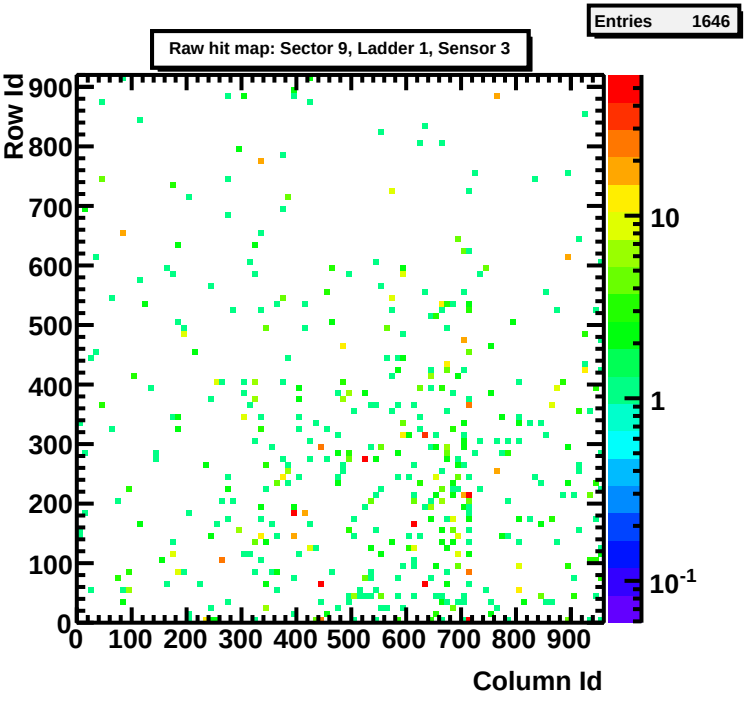
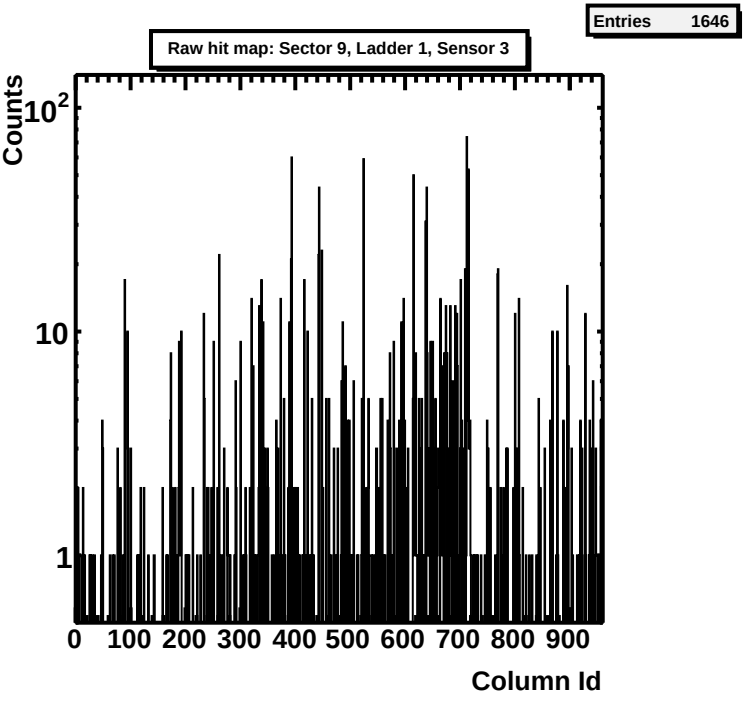
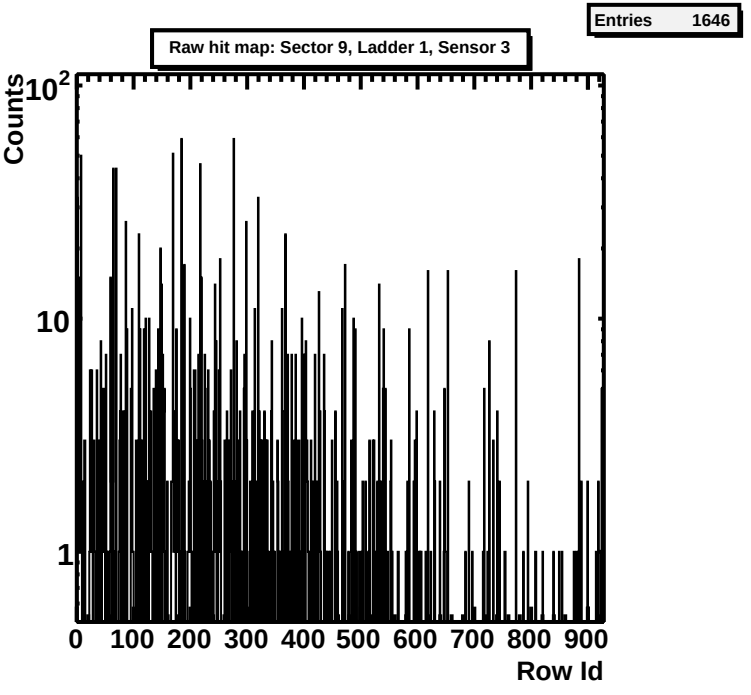
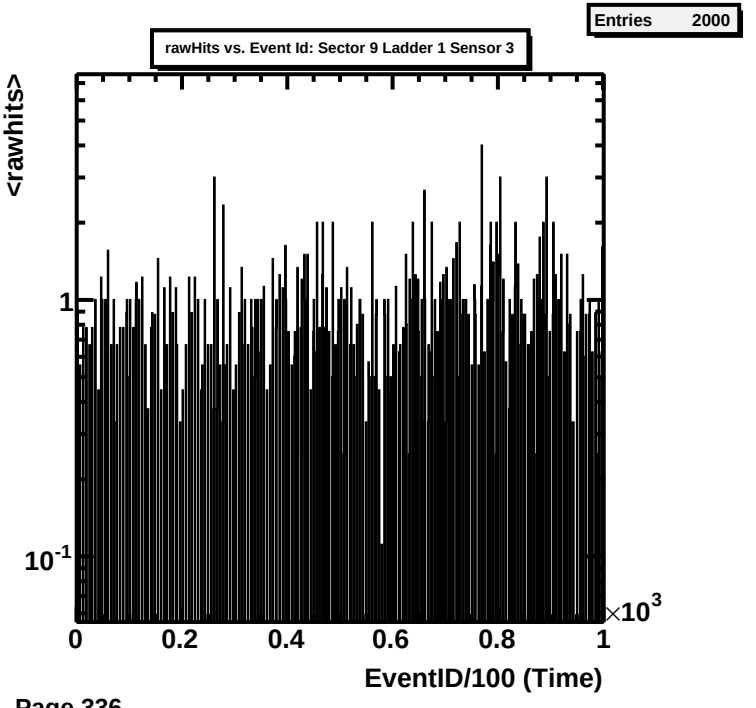
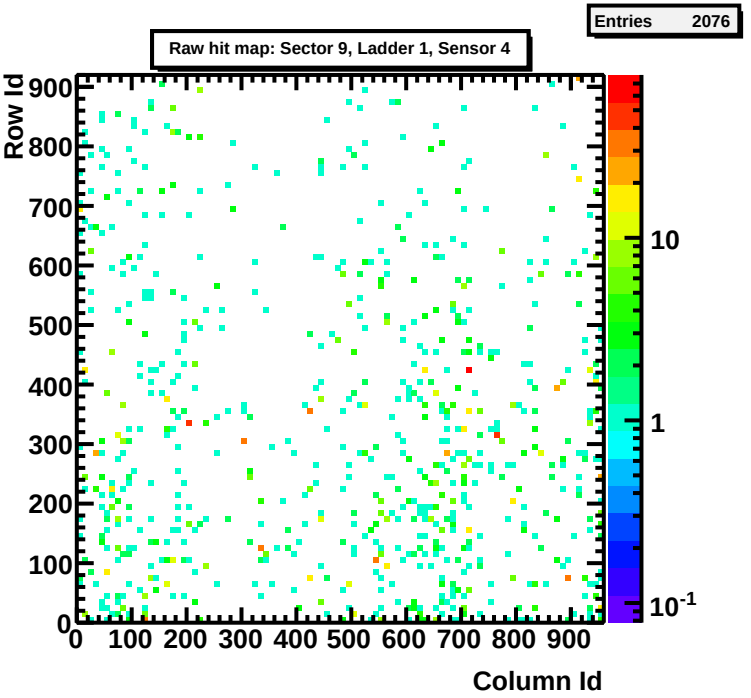
<rawhits>
EventID/100 (Time)

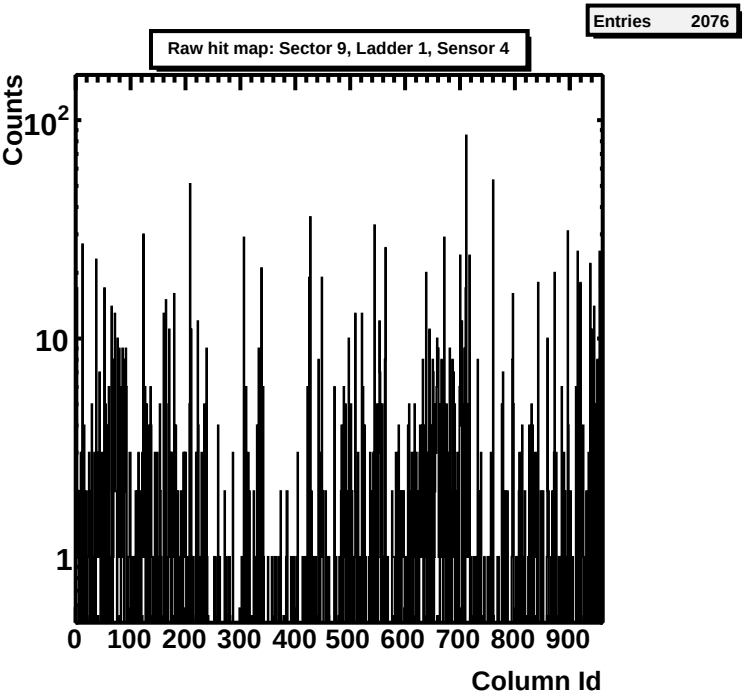

Entries 1646
Raw hit map: Sector 9, Ladder 1, Sensor 3
Row Id
Column Id

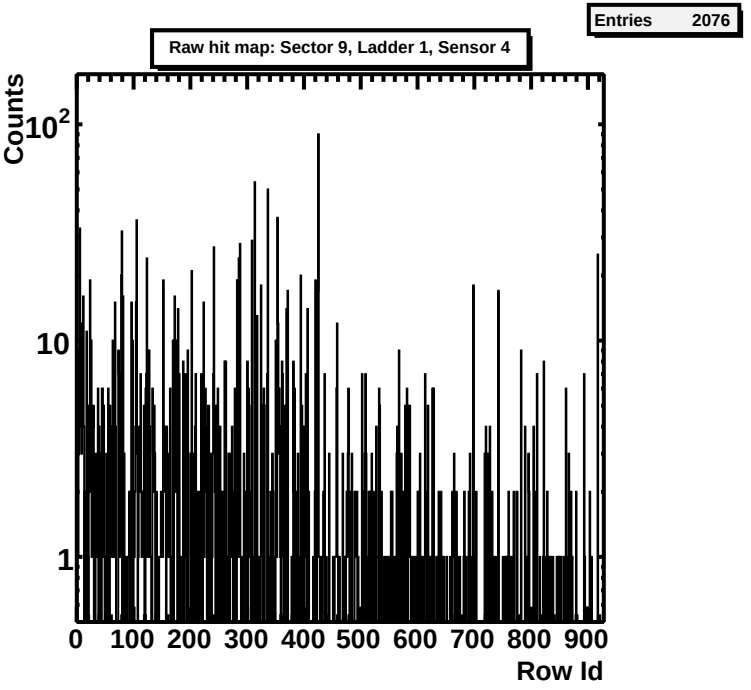

Entries 1646
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
Column Id

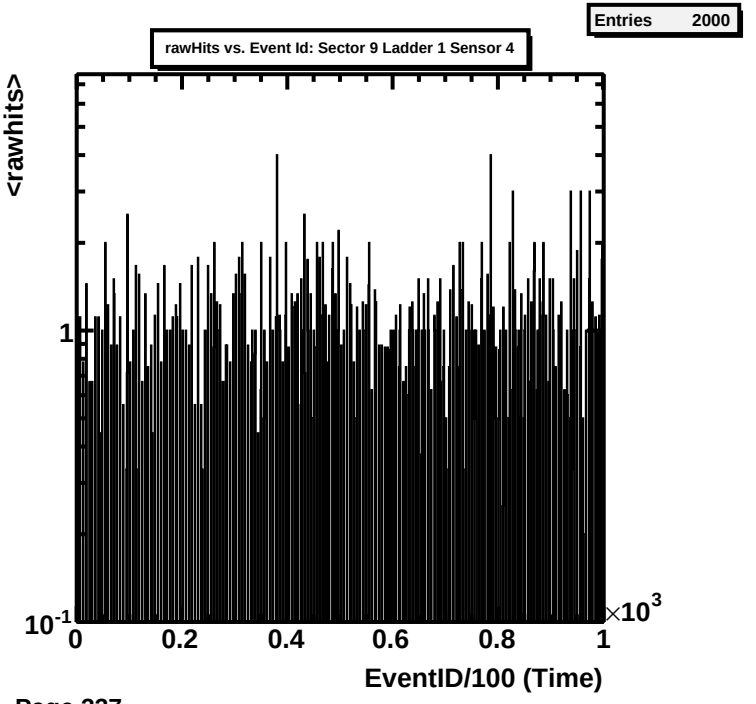

Entries 1646
Raw hit map: Sector 9, Ladder 1, Sensor 3
Counts
Row Id

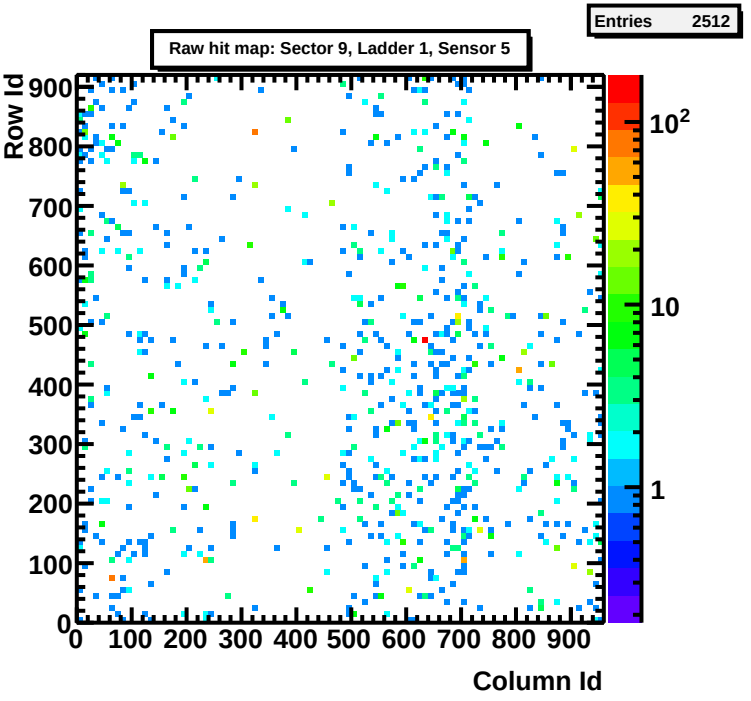

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 3
<rawhits>
EventID/100 (Time)

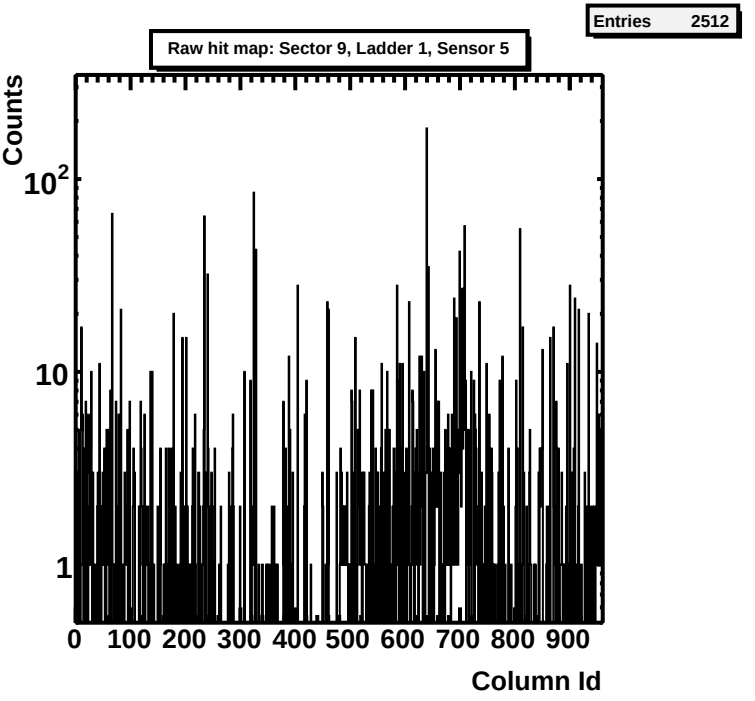

Entries 2076
Raw hit map: Sector 9, Ladder 1, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

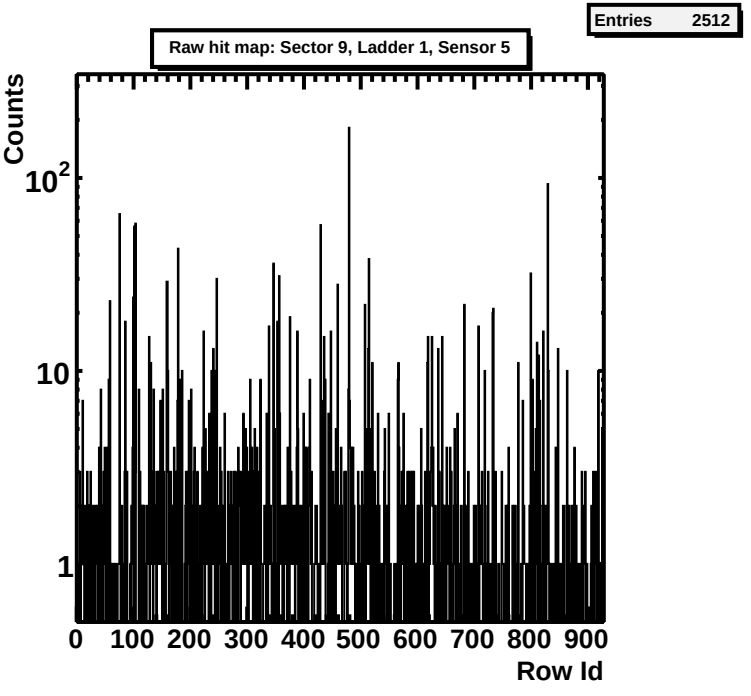

Entries 2076
Raw hit map: Sector 9, Ladder 1, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

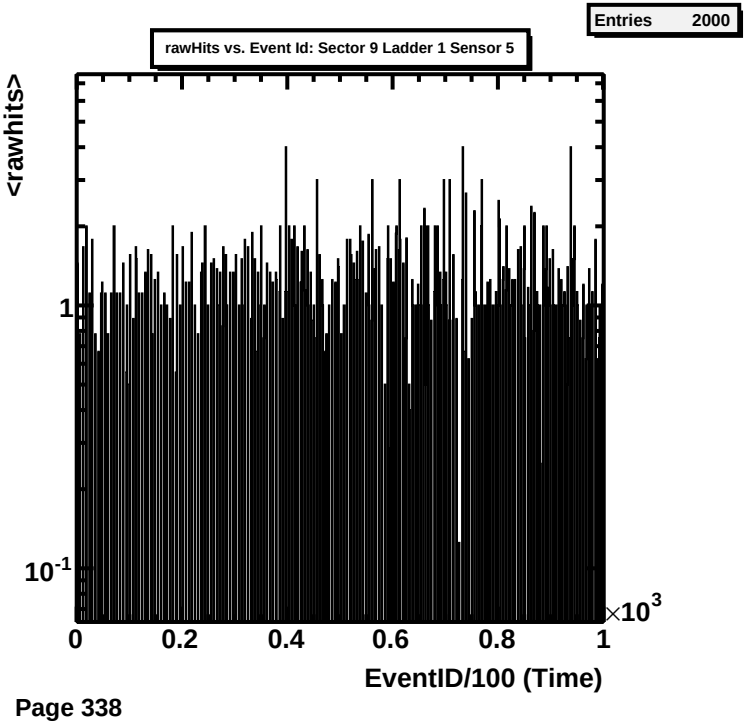

Entries 2076
Raw hit map: Sector 9, Ladder 1, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 4
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2512
Raw hit map: Sector 9, Ladder 1, Sensor 5
Row Id
Column Id


Entries 2512
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
Column Id


Entries 2512
Raw hit map: Sector 9, Ladder 1, Sensor 5
Counts
Row Id


Entries 2000
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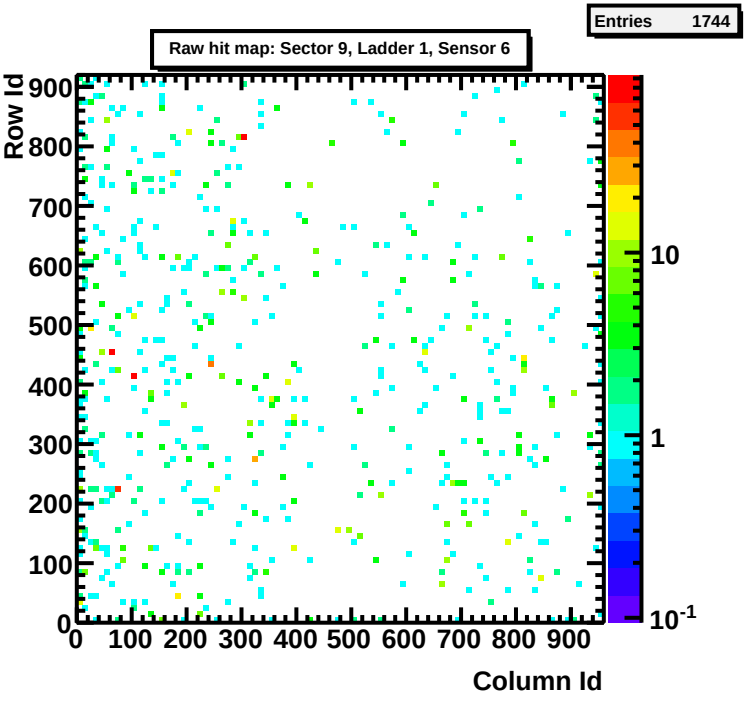
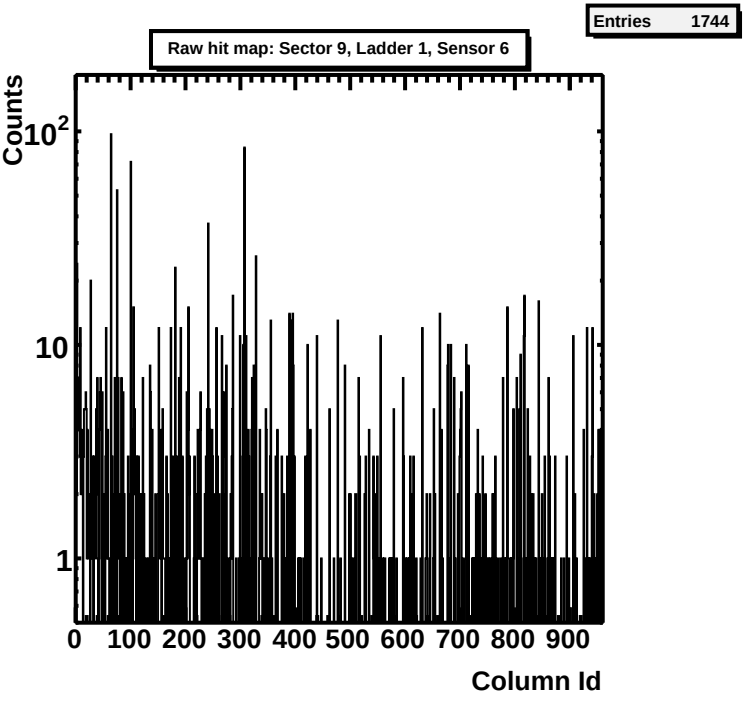
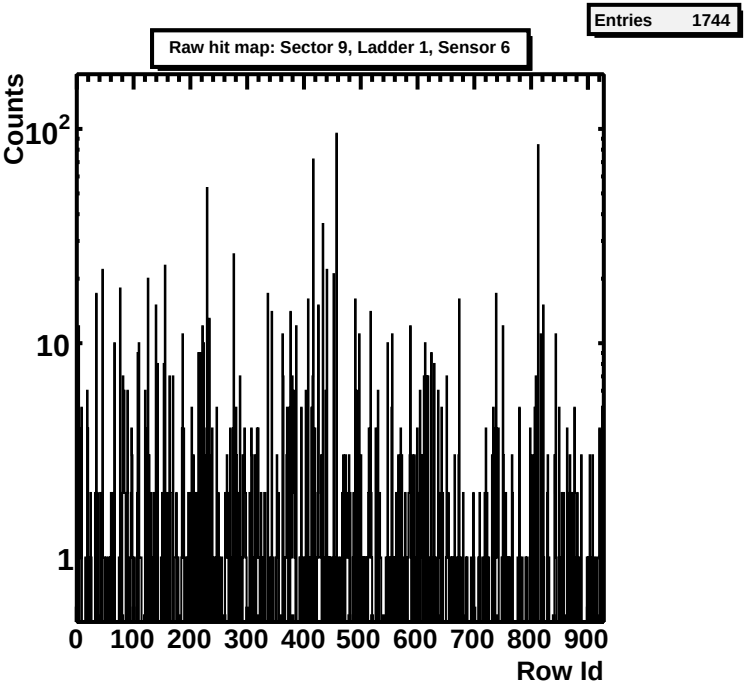
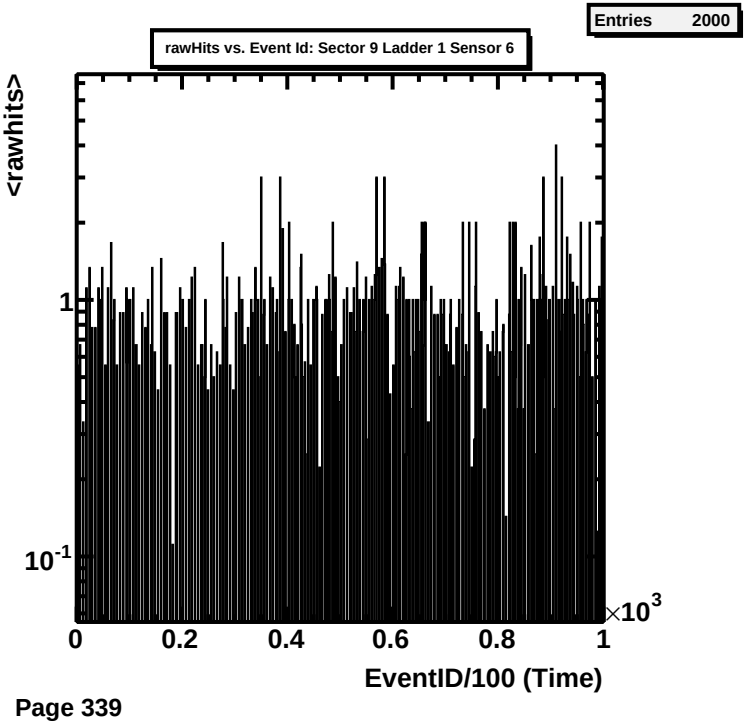
<rawhits>
EventID/100 (Time)


Entries 1744
Raw hit map: Sector 9, Ladder 1, Sensor 6
Row Id
Column Id


Entries 1744
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Column Id


Entries 1744
Raw hit map: Sector 9, Ladder 1, Sensor 6
Counts
Row Id


Entries 2000
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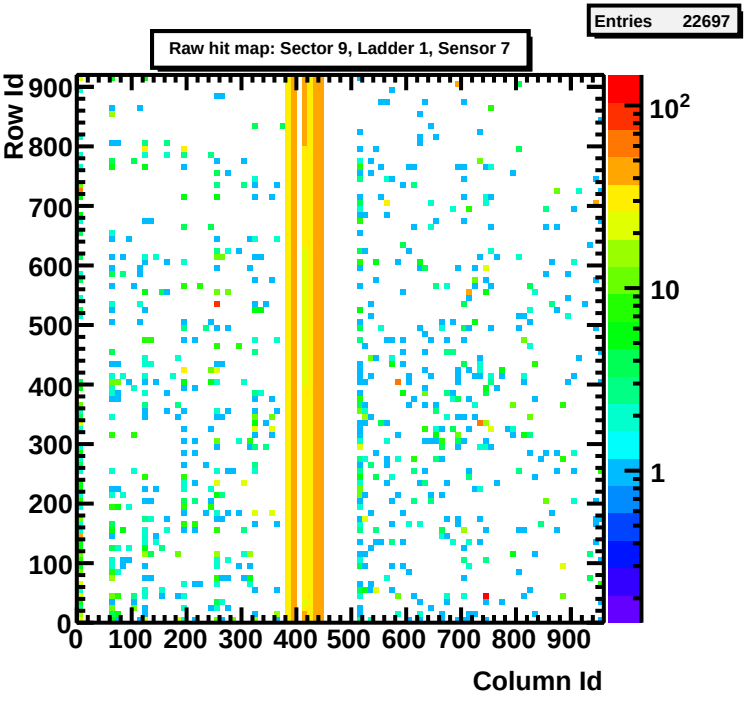
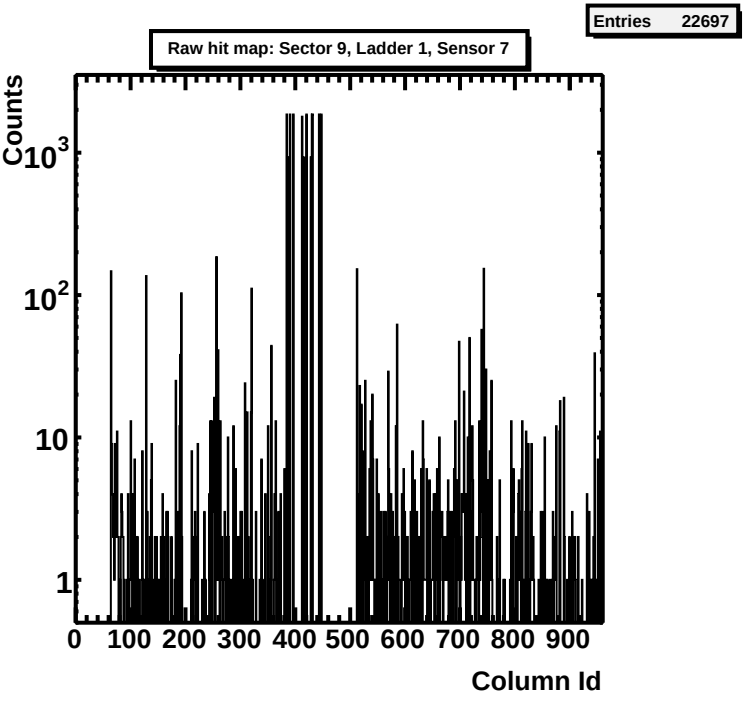
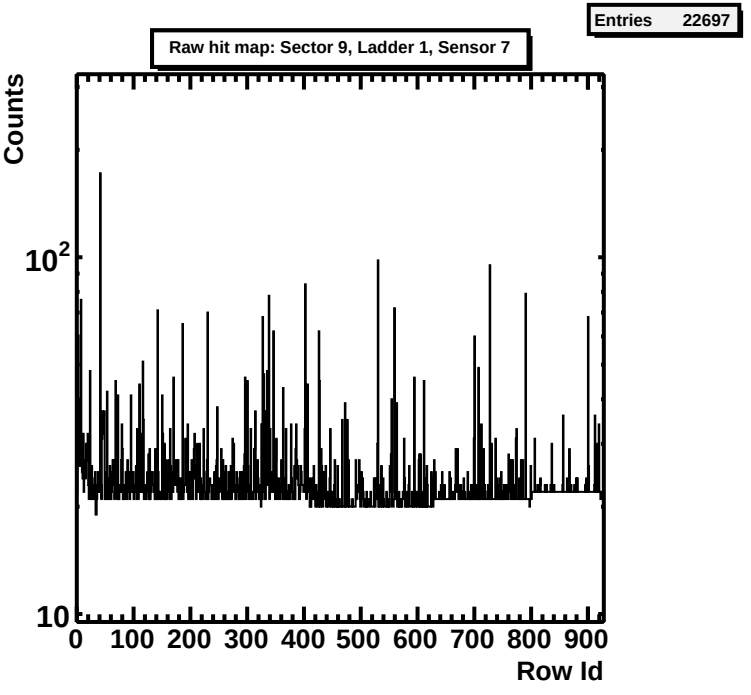
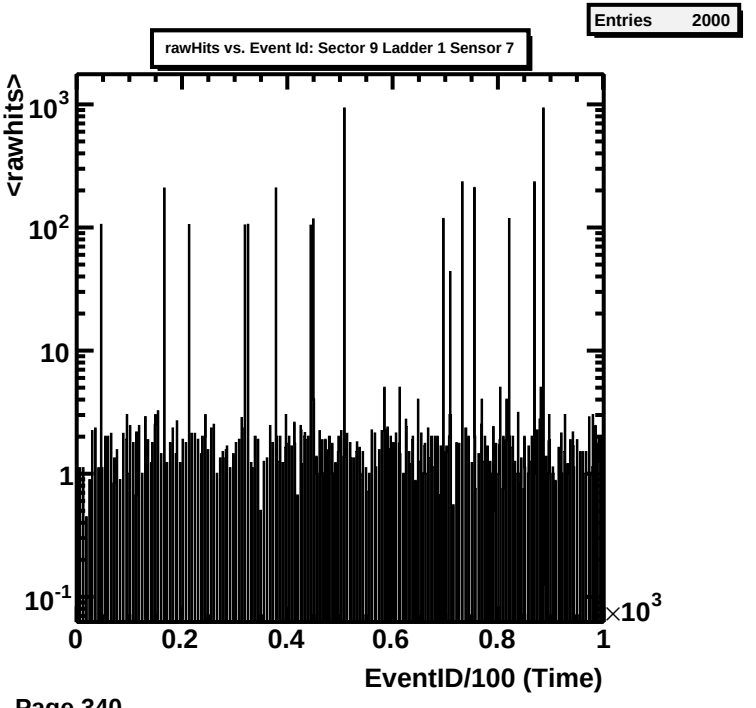
<rawhits>
EventID/100 (Time)


Entries 22697
Raw hit map: Sector 9, Ladder 1, Sensor 7
Row Id
Column Id


Entries 22697
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Column Id


Entries 22697
Raw hit map: Sector 9, Ladder 1, Sensor 7
Counts
Row Id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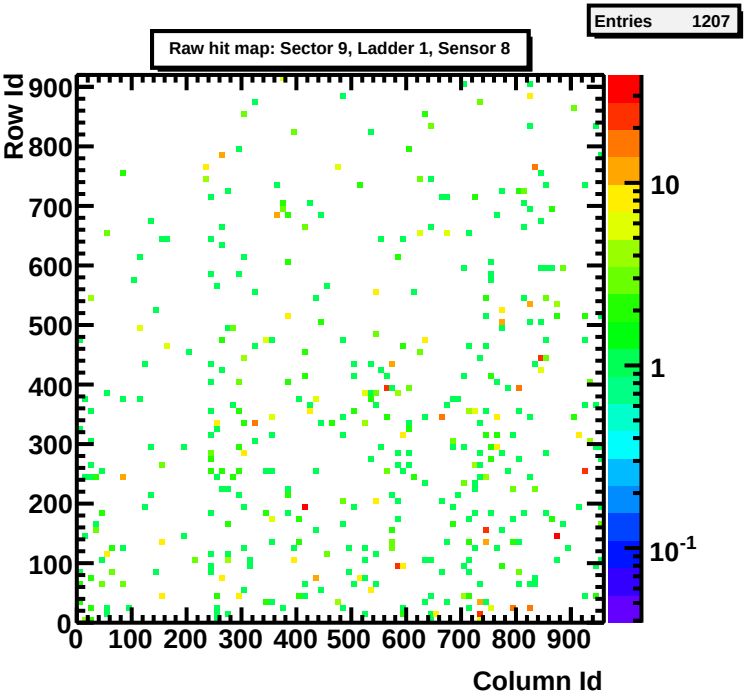
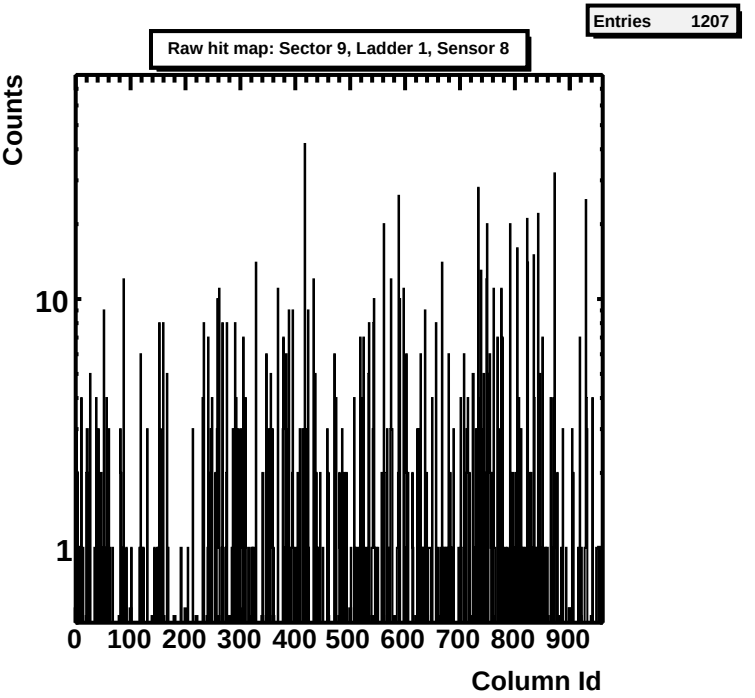
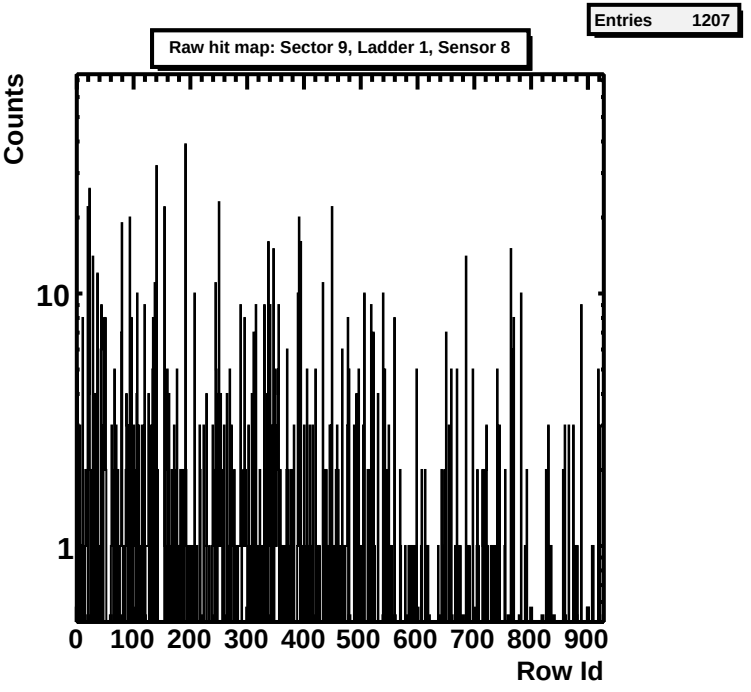
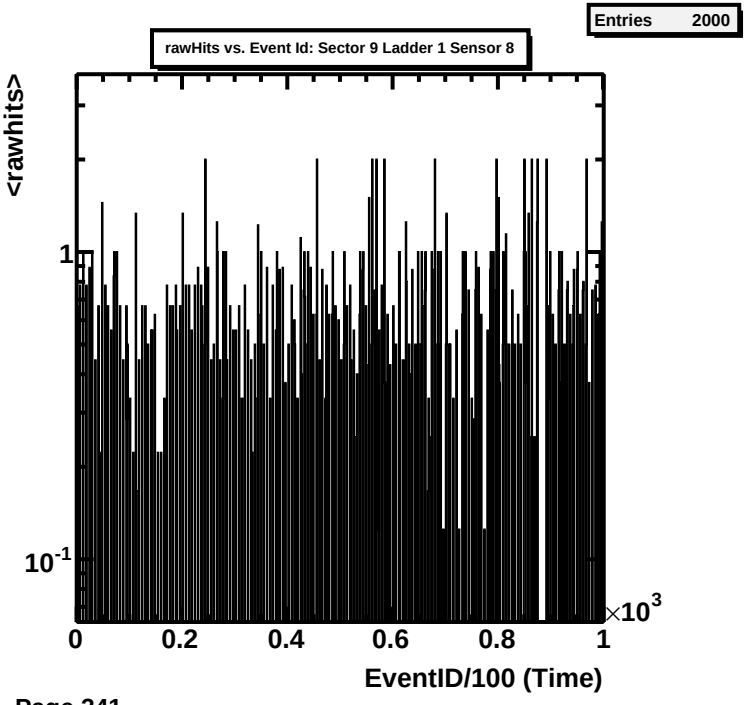
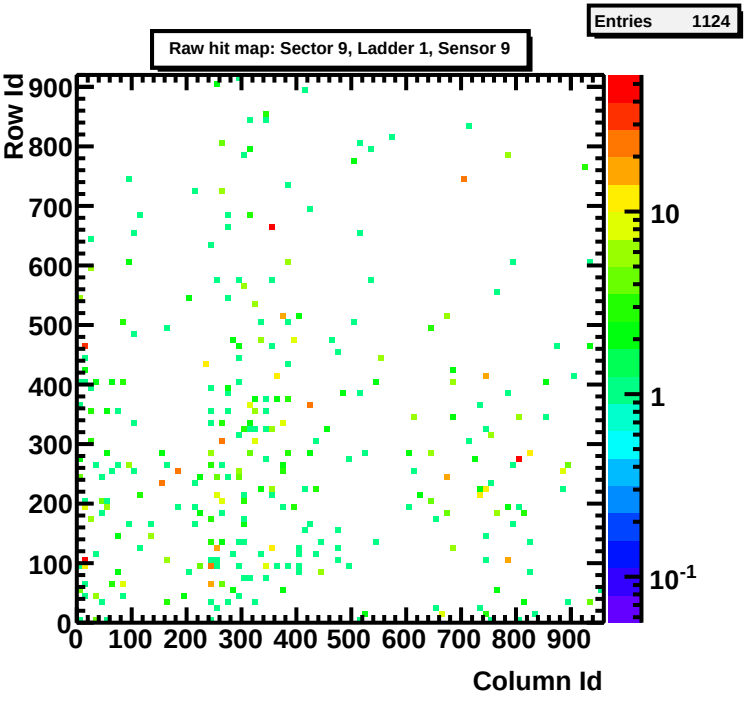
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 7
<rawhits>
EventID/100 (Time)

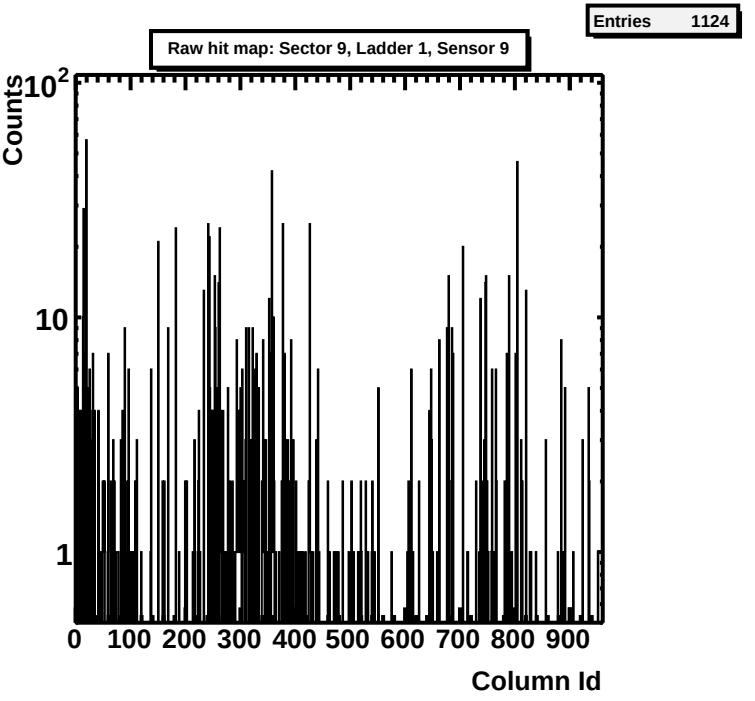

Entries 1207
Raw hit map: Sector 9, Ladder 1, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

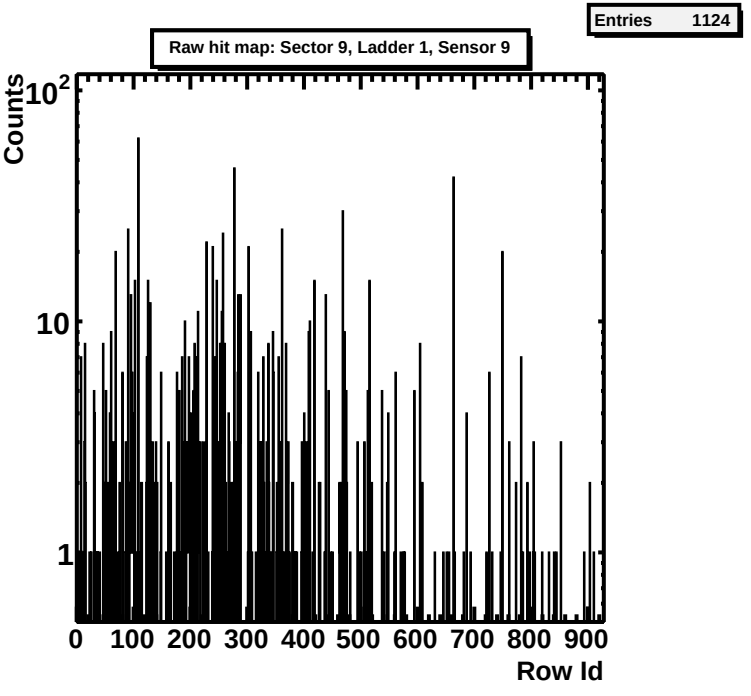

Entries 1207
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

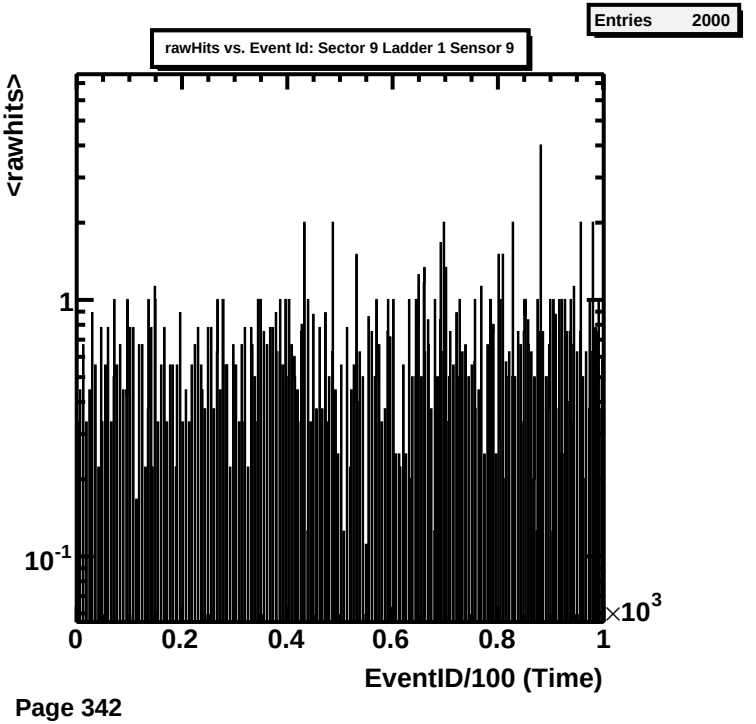

Entries 1207
Raw hit map: Sector 9, Ladder 1, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

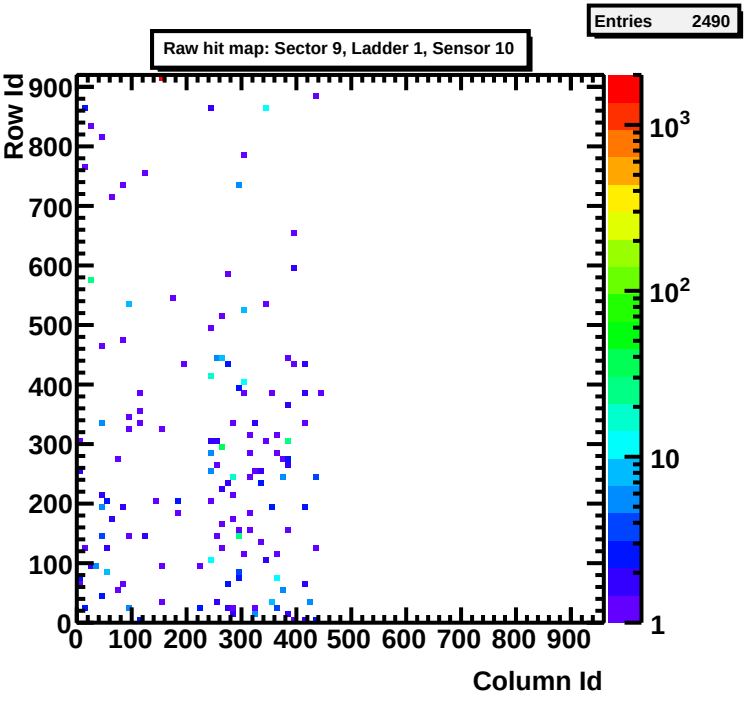

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

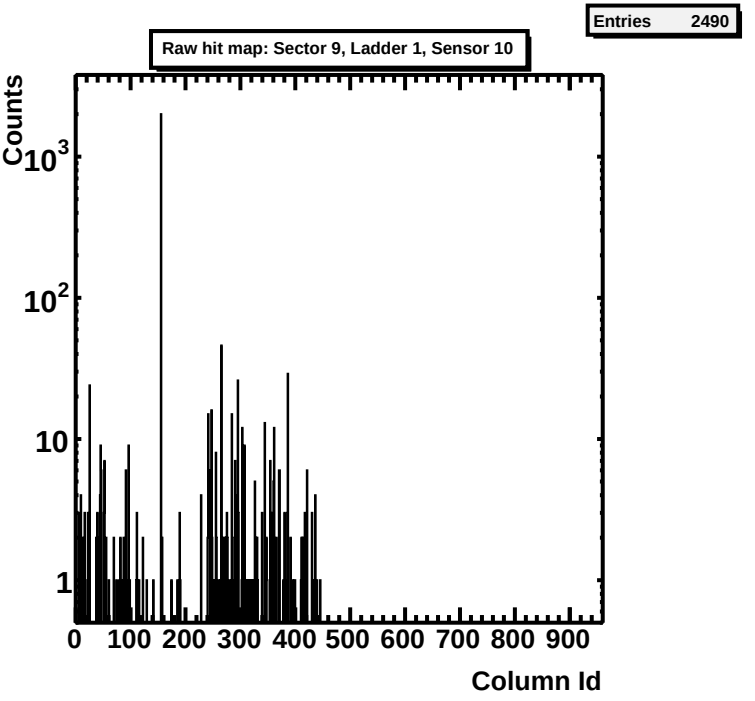

Entries 1124
Raw hit map: Sector 9, Ladder 1, Sensor 9
Row Id
Column Id

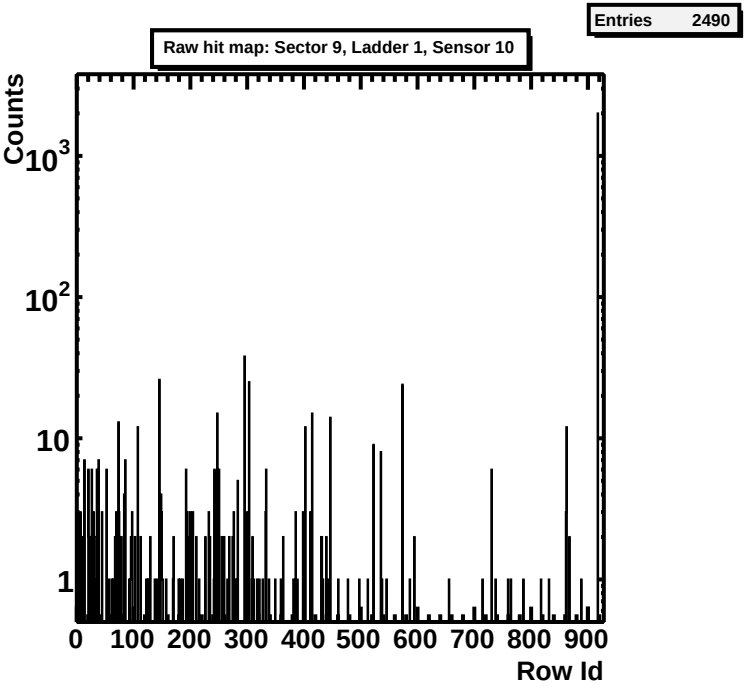

Entries 1124
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Column Id

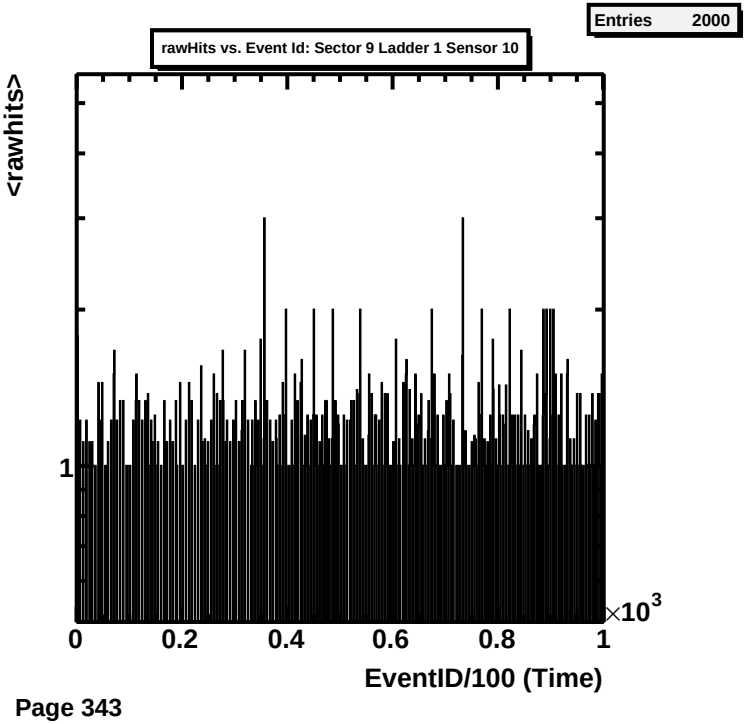

Entries 1124
Raw hit map: Sector 9, Ladder 1, Sensor 9
Counts
Row Id

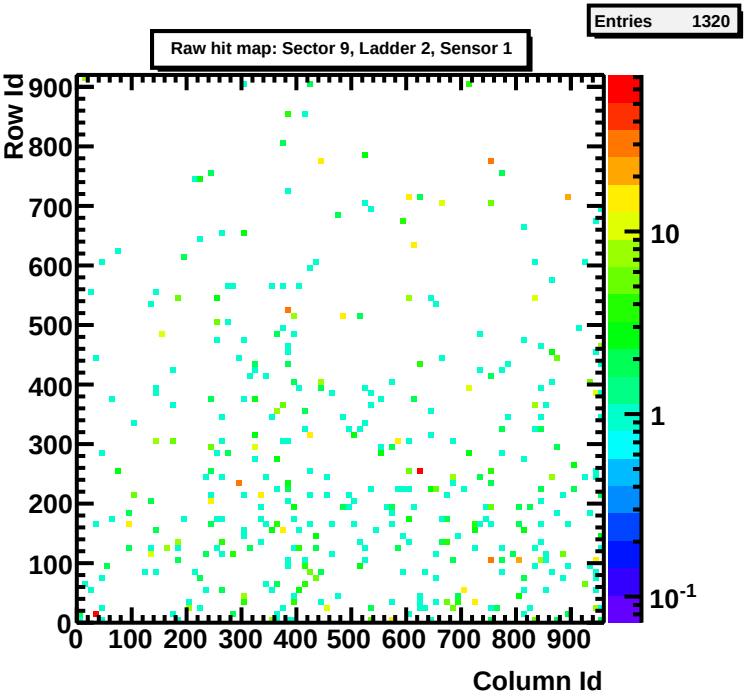

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)

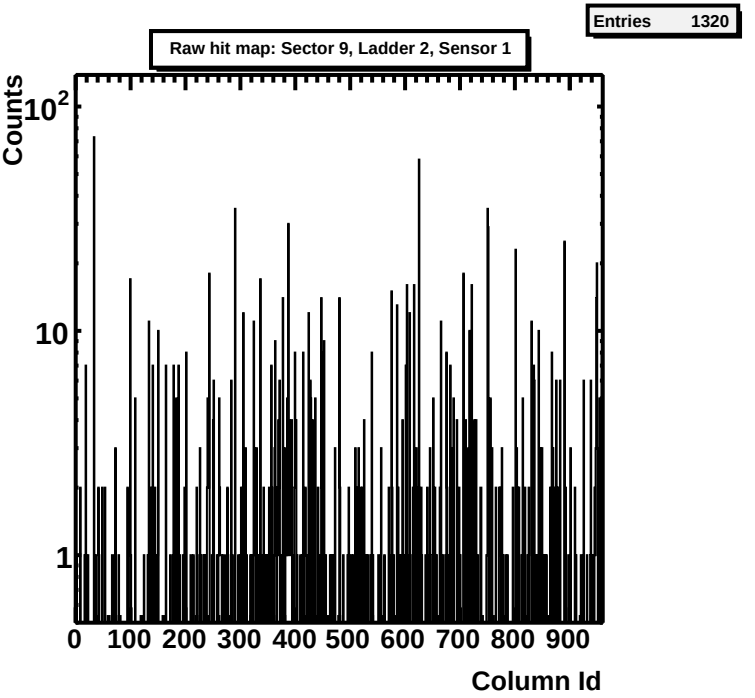

Entries 2490
Raw hit map: Sector 9, Ladder 1, Sensor 10
Row Id
Column Id

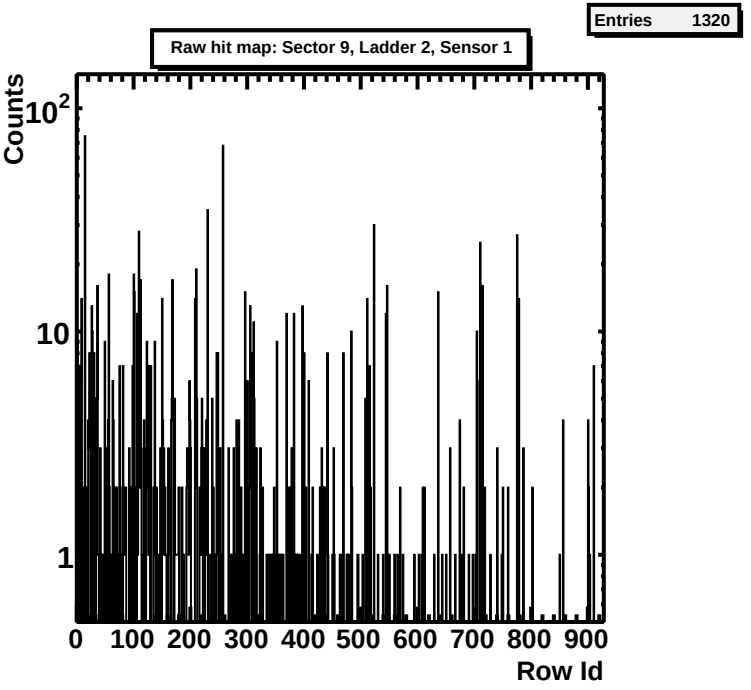

Entries 2490
Raw hit map: Sector 9, Ladder 1, Sensor 10
Counts
Column Id

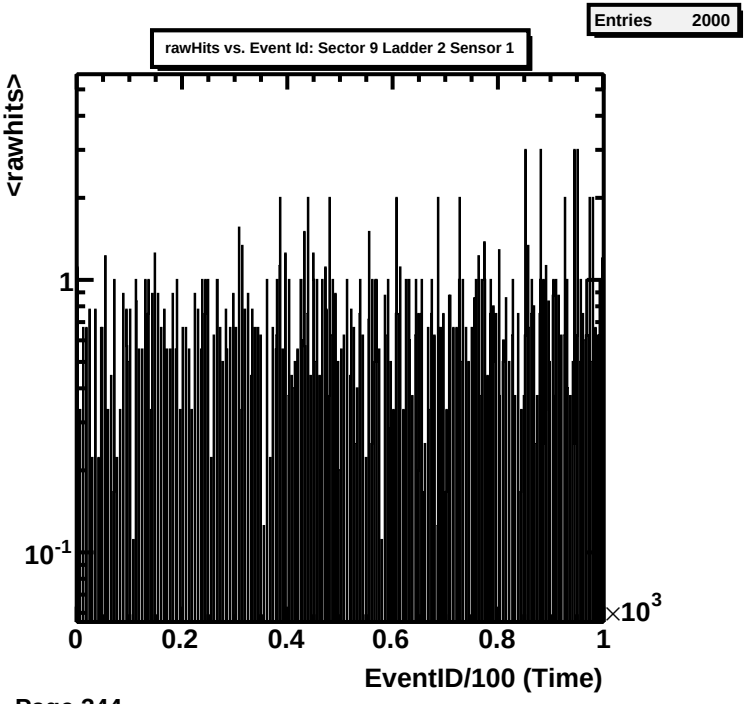

Entries 2490
Raw hit map: Sector 9, Ladder 1, Sensor 10
Counts
Row Id

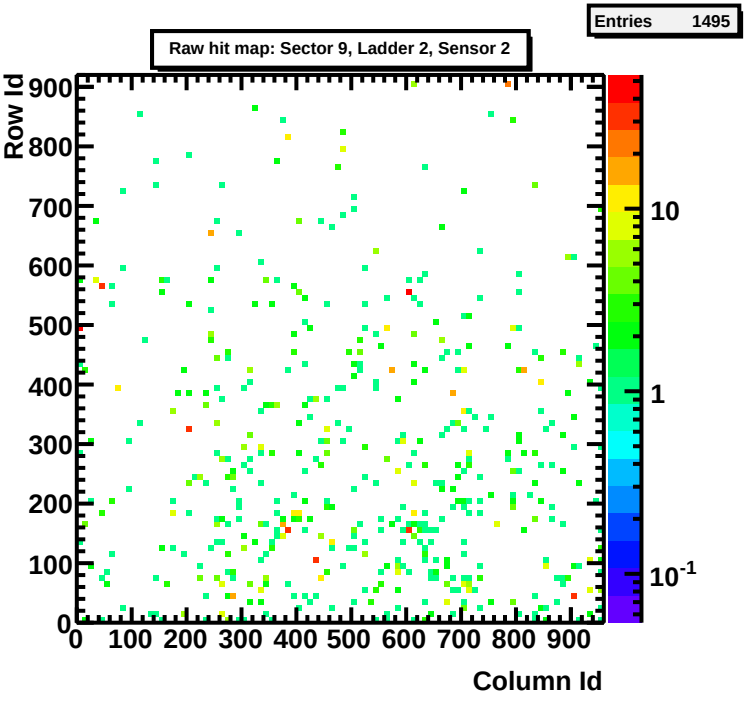

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 1 Sensor 10
<rawhits>
EventID/100 (Time)

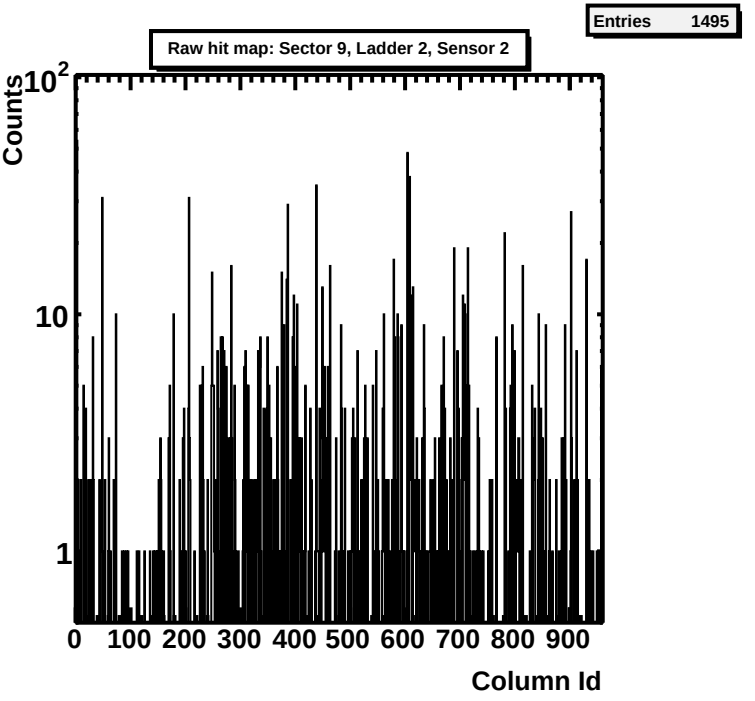

Entries 1320
Raw hit map: Sector 9, Ladder 2, Sensor 1
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

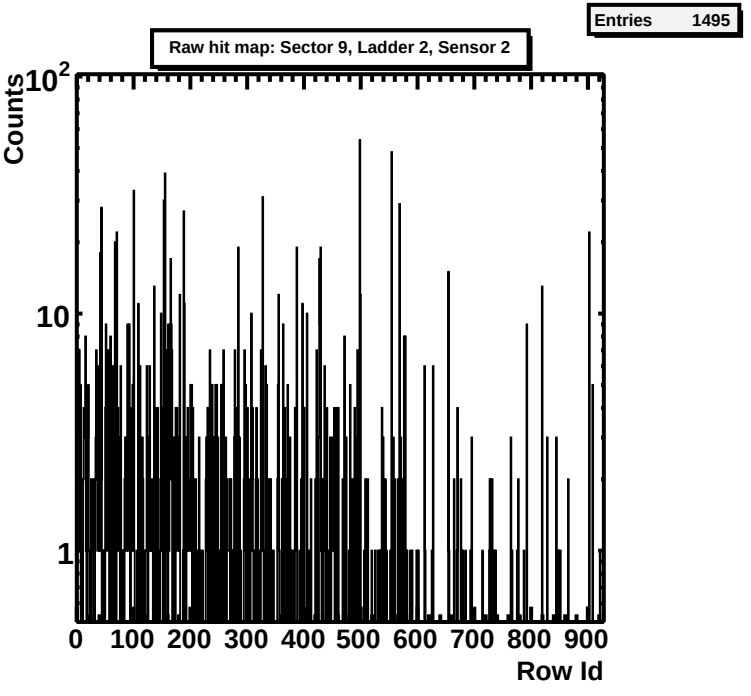

Entries 1320
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

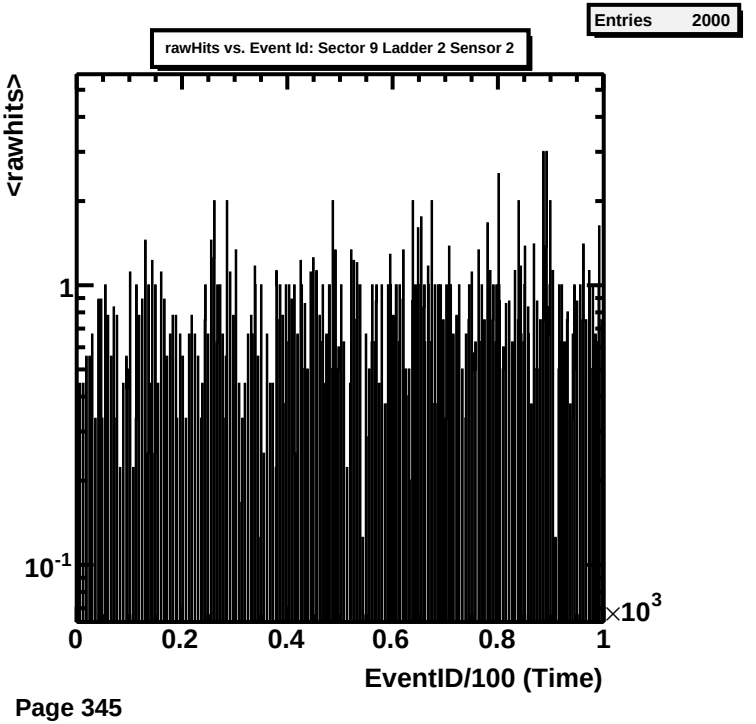

Entries 1320
Raw hit map: Sector 9, Ladder 2, Sensor 1
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

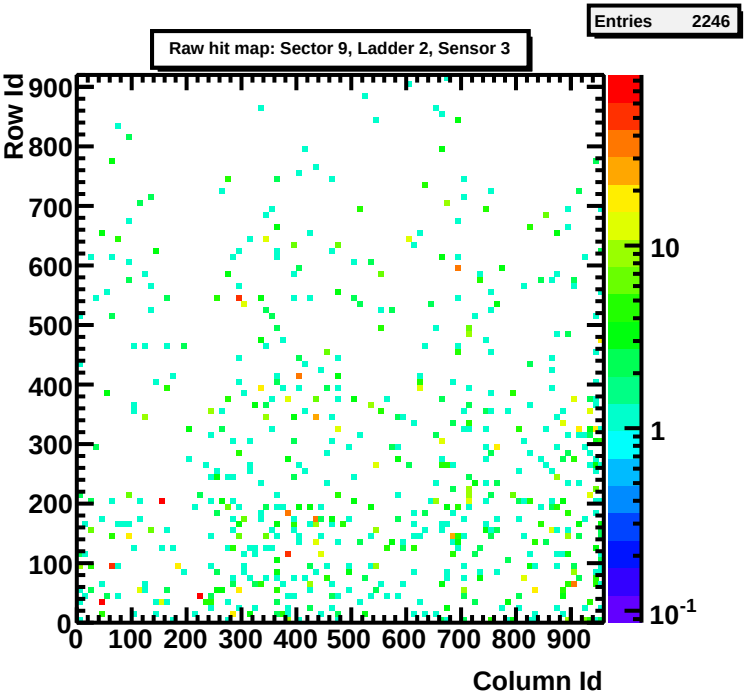

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 1
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

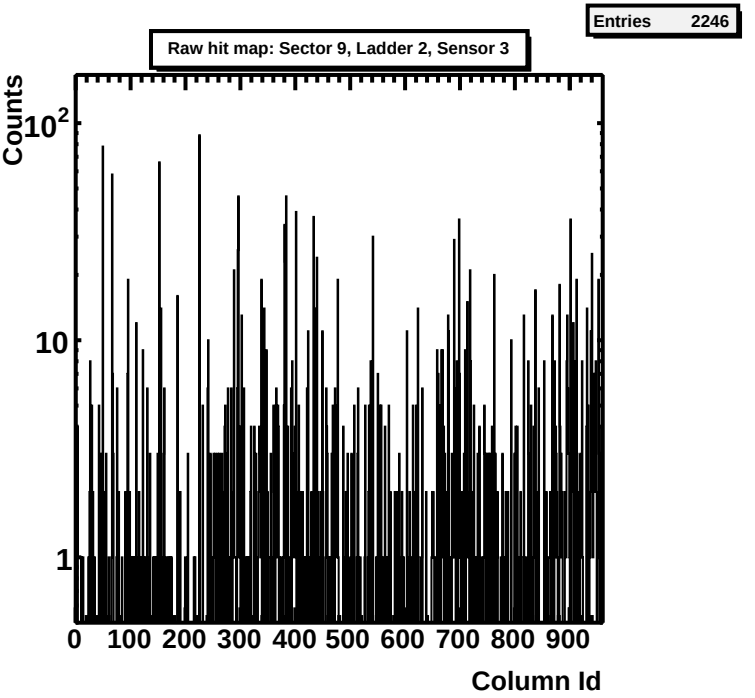

Entries 1495
Raw hit map: Sector 9, Ladder 2, Sensor 2
Row Id
Column Id

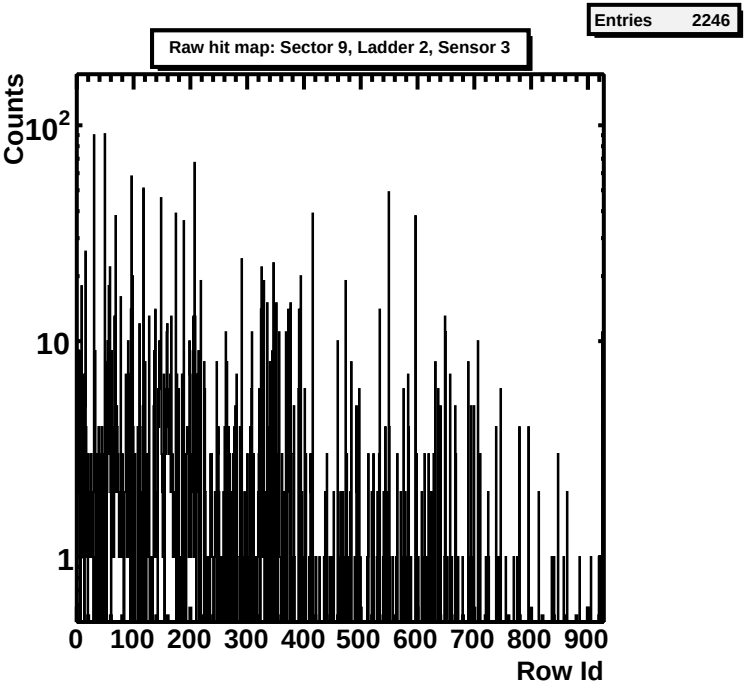

Entries 1495
Raw hit map: Sector 9, Ladder 2, Sensor 2
Counts
Column Id

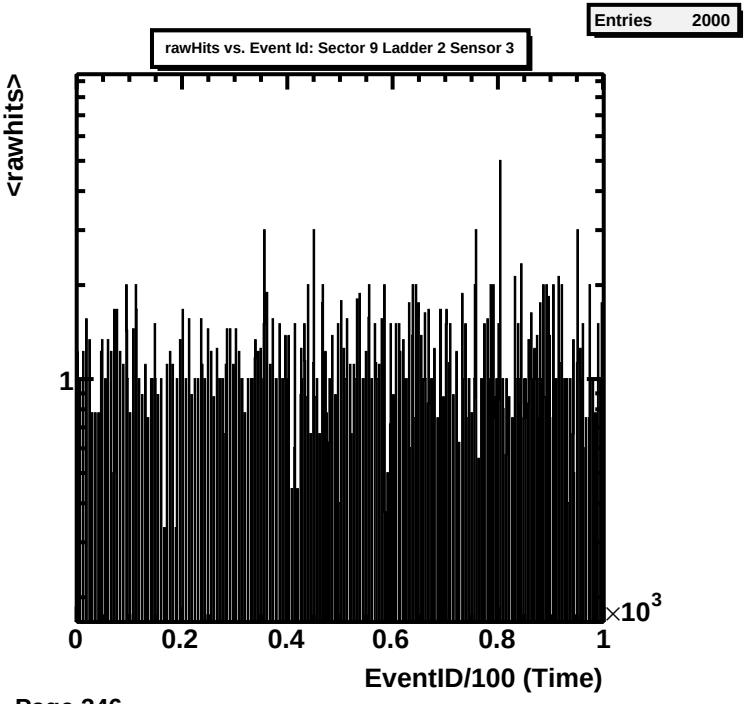

Entries 1495
Raw hit map: Sector 9, Ladder 2, Sensor 2
Counts
Row Id

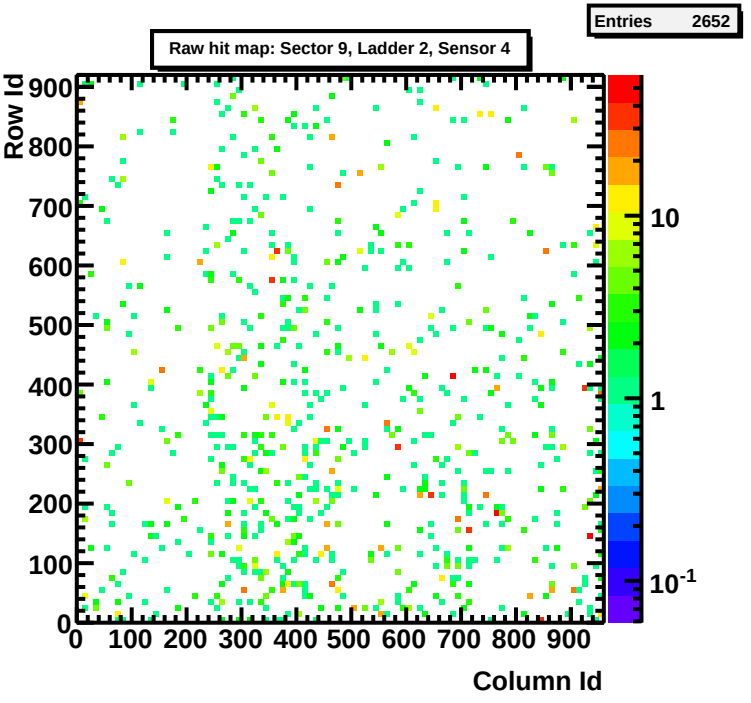

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)

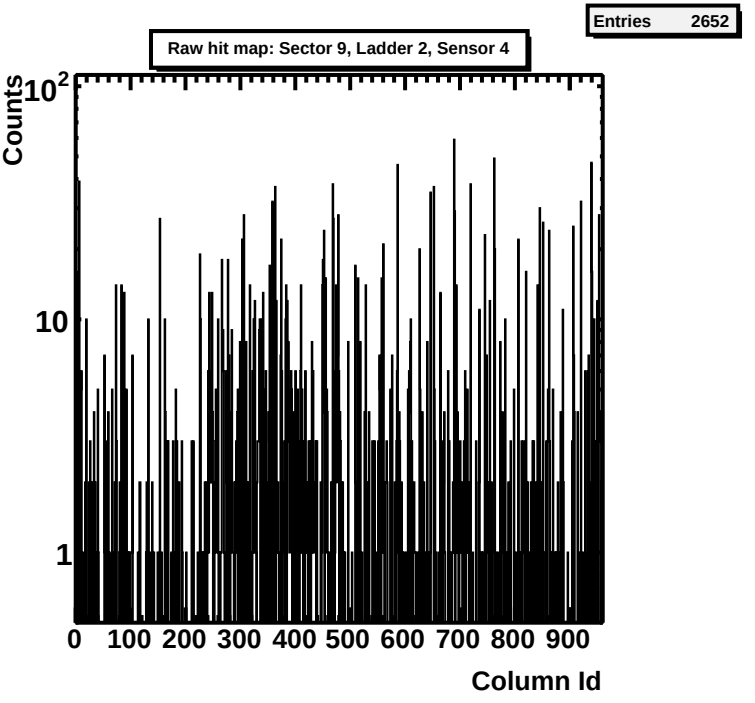

Entries 2246
Raw hit map: Sector 9, Ladder 2, Sensor 3
Row Id
Column Id

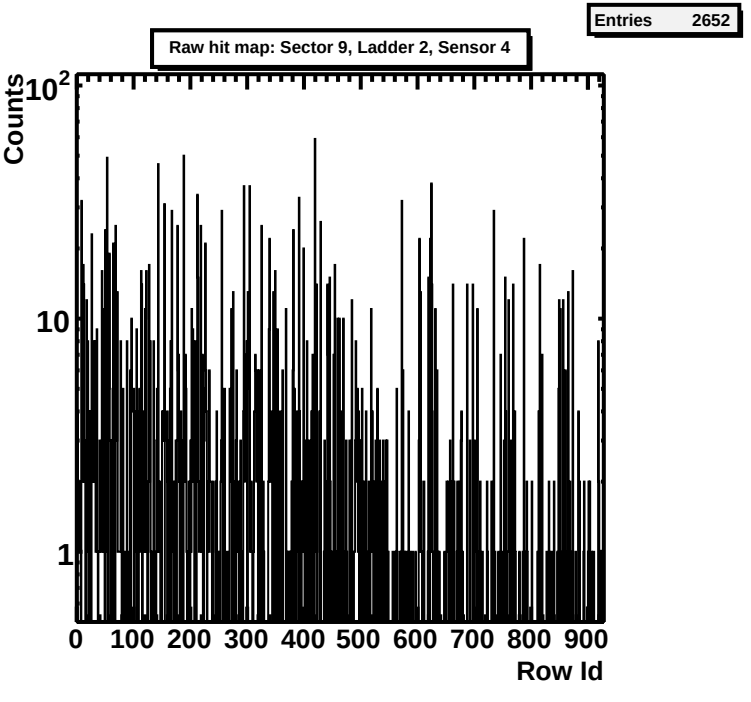

Entries 2246
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Column Id

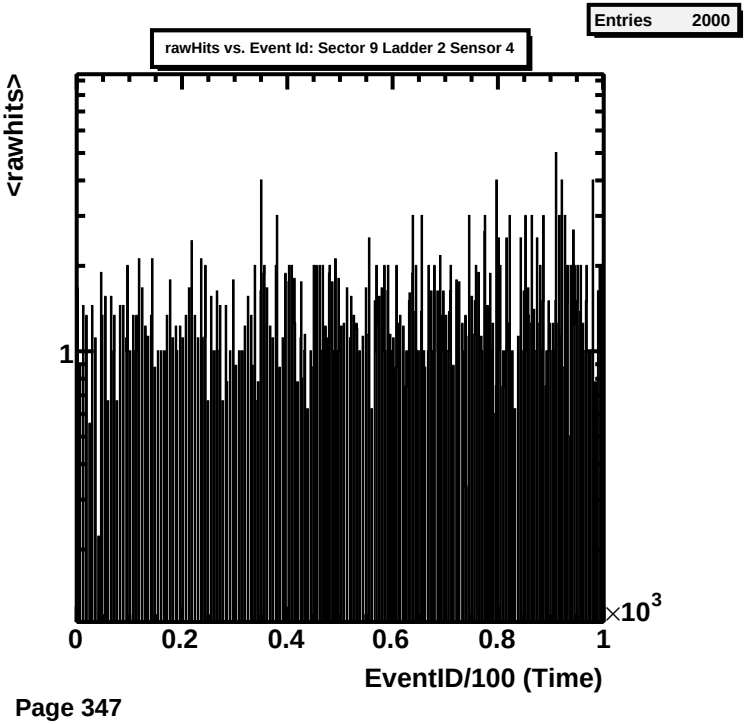

Entries 2246
Raw hit map: Sector 9, Ladder 2, Sensor 3
Counts
Row Id

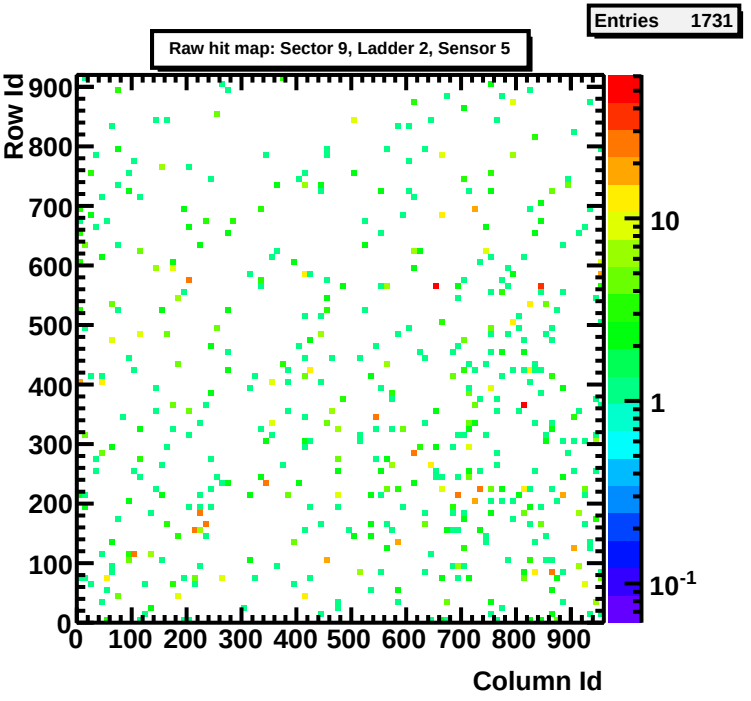

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)

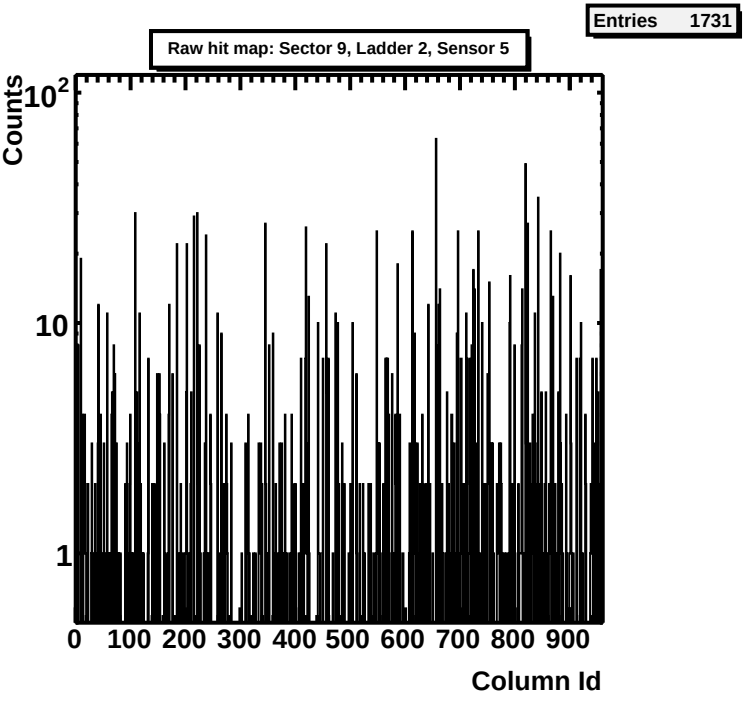

Entries 2652
Raw hit map: Sector 9, Ladder 2, Sensor 4
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

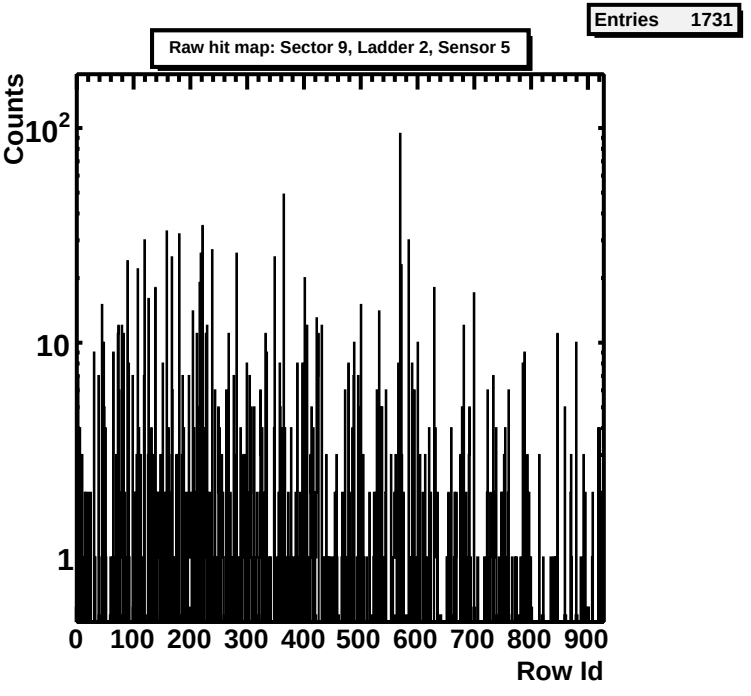

Entries 2652
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

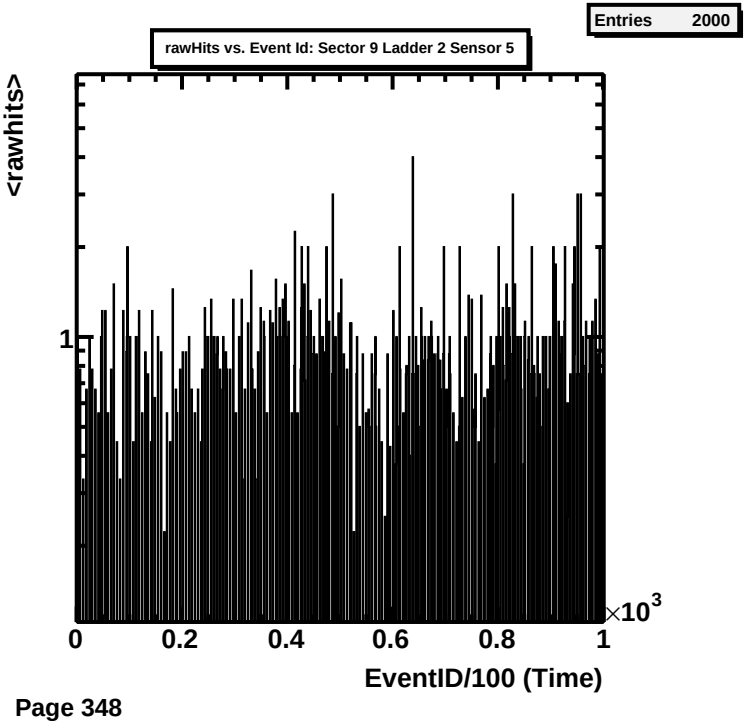

Entries 2652
Raw hit map: Sector 9, Ladder 2, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

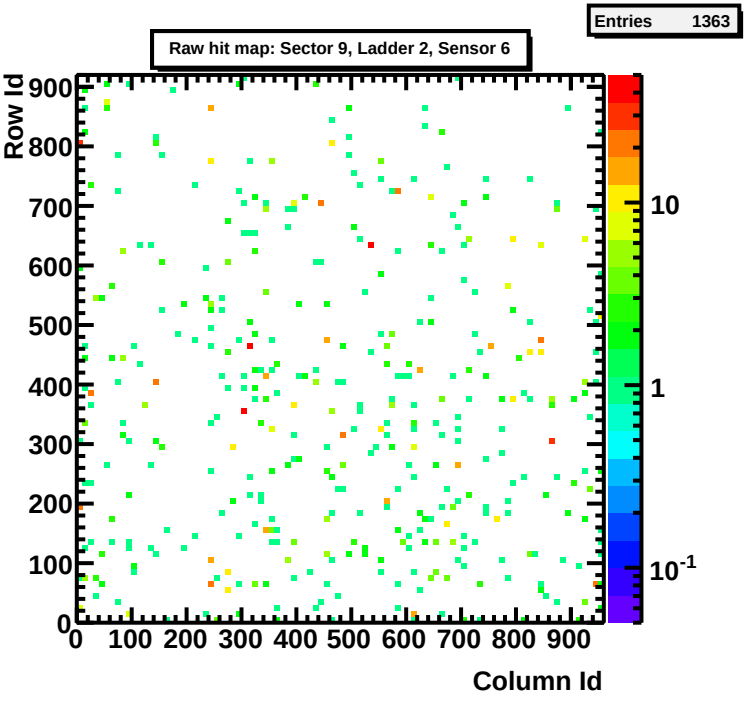

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

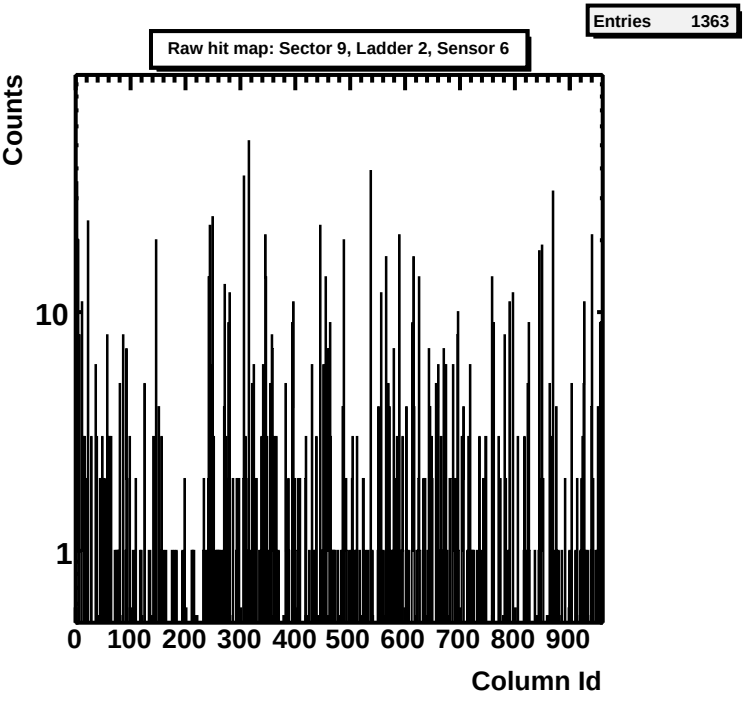

Entries 1731
Raw hit map: Sector 9, Ladder 2, Sensor 5
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

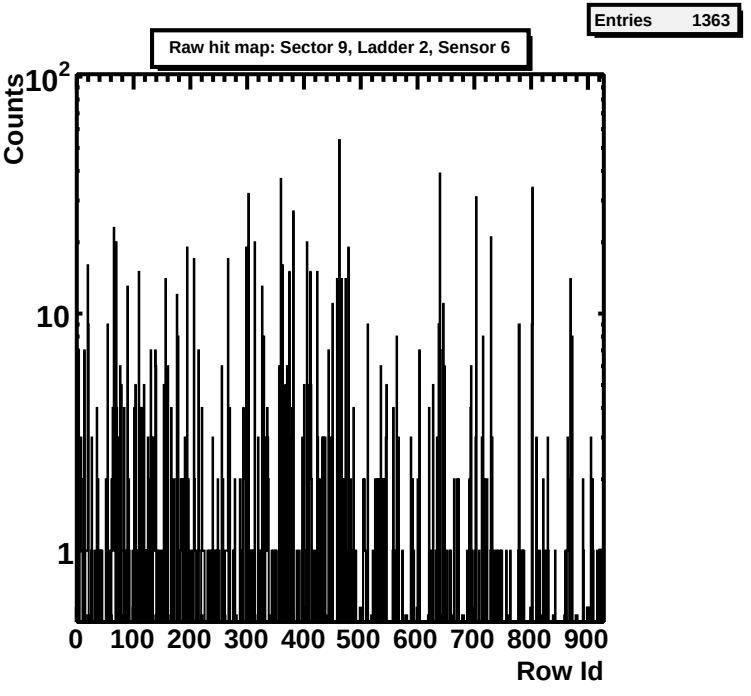

Entries 1731
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

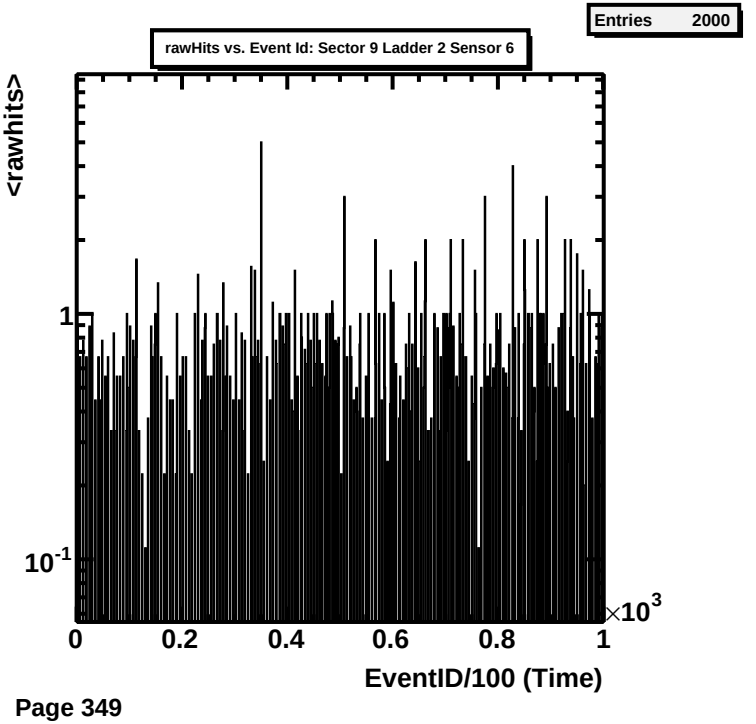

Entries 1731
Raw hit map: Sector 9, Ladder 2, Sensor 5
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

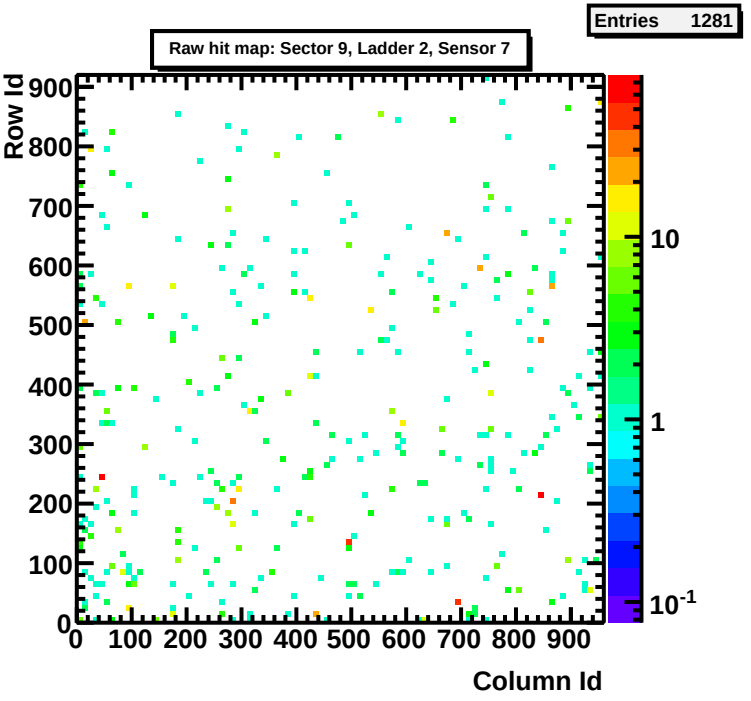

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 5
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

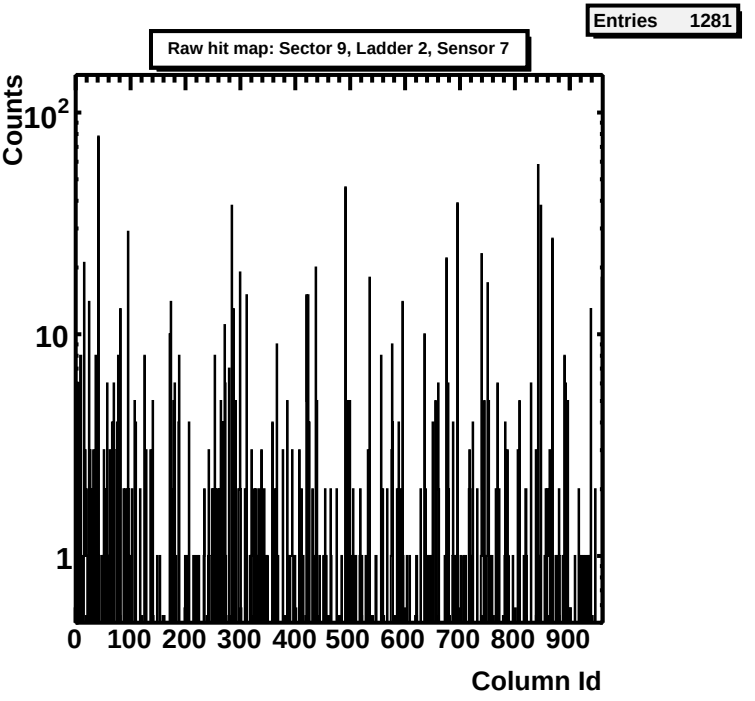

Entries 1363
Raw hit map: Sector 9, Ladder 2, Sensor 6
Row Id
Column Id

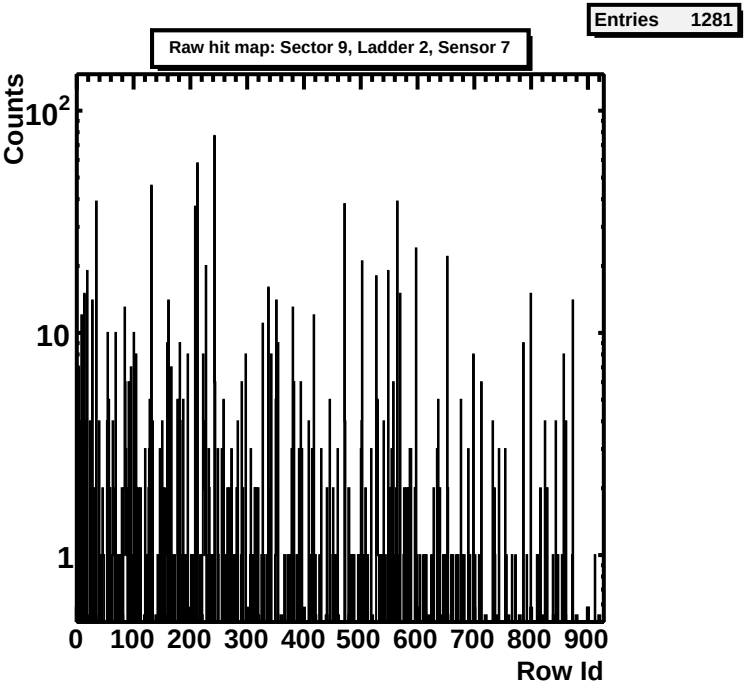

Entries 1363
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Column Id

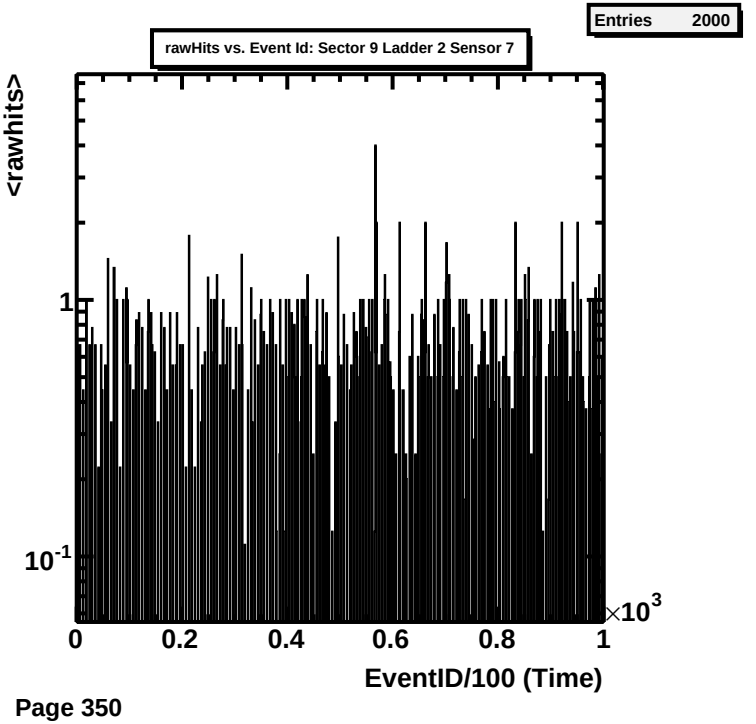

Entries 1363
Raw hit map: Sector 9, Ladder 2, Sensor 6
Counts
Row Id

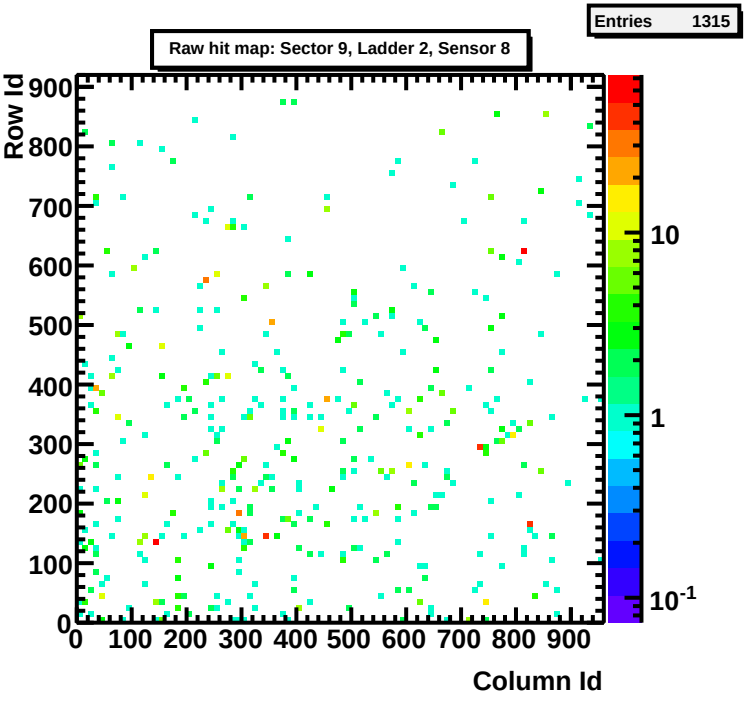

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 6
<rawhits>
EventID/100 (Time)

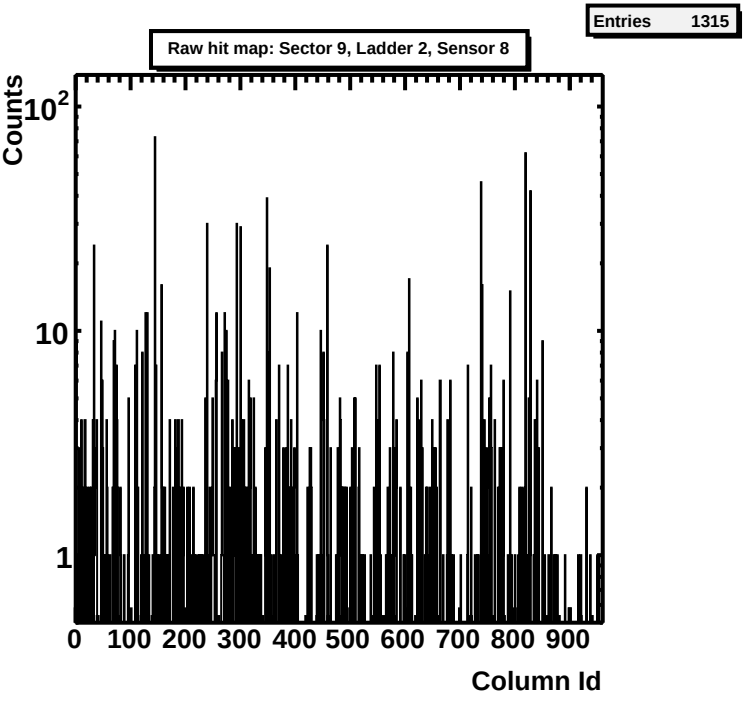

Entries 1281
Raw hit map: Sector 9, Ladder 2, Sensor 7
Row Id
Column Id

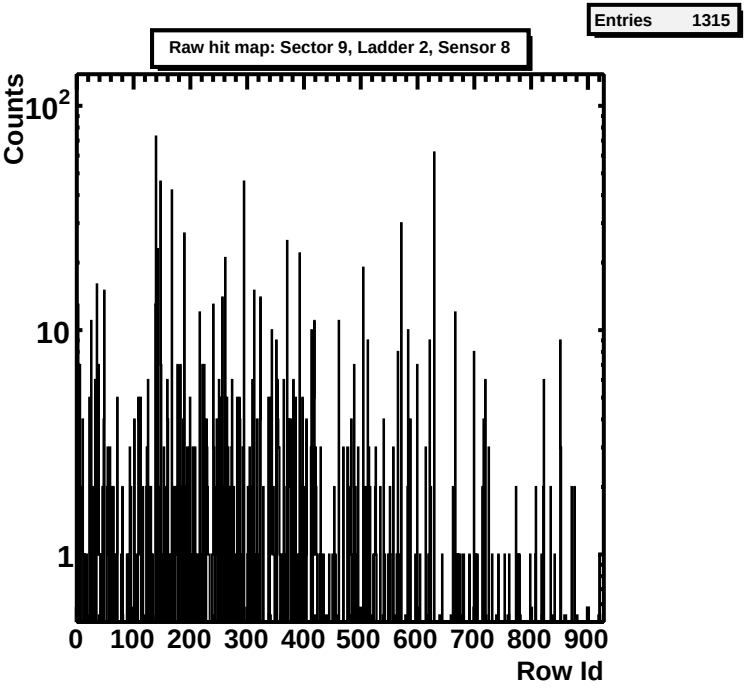

Entries 1281
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
Column Id

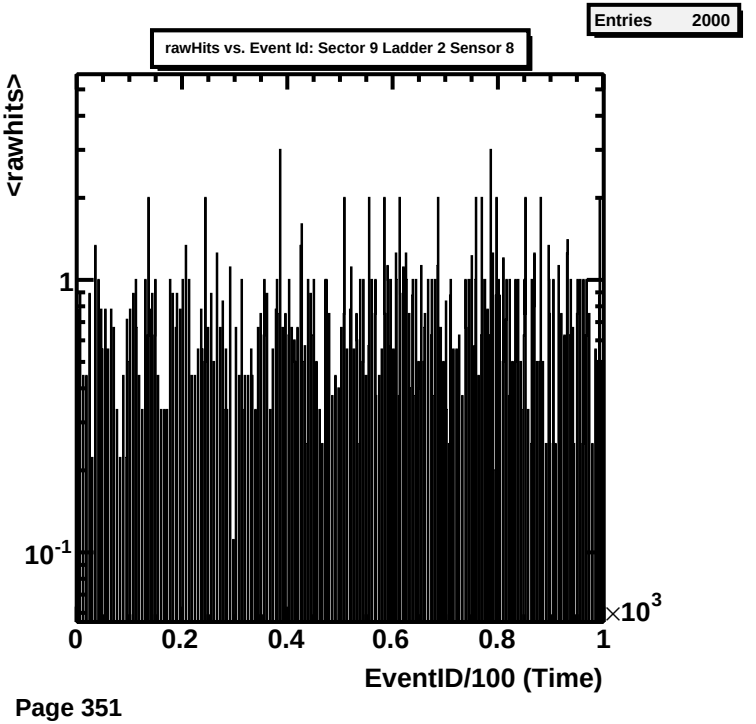

Entries 1281
Raw hit map: Sector 9, Ladder 2, Sensor 7
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 2 Sensor 7
<rawhits>
EventID/100 (Time)


Entries 1315
Raw hit map: Sector 9, Ladder 2, Sensor 8
Row Id
Column Id


Entries 1315
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Column Id


Entries 1315
Raw hit map: Sector 9, Ladder 2, Sensor 8
Counts
Row Id


Entries 2000
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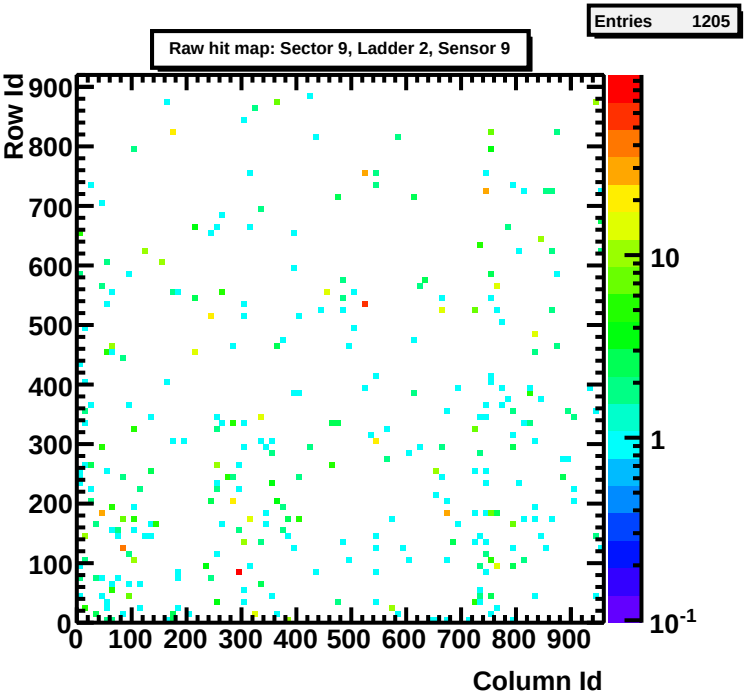
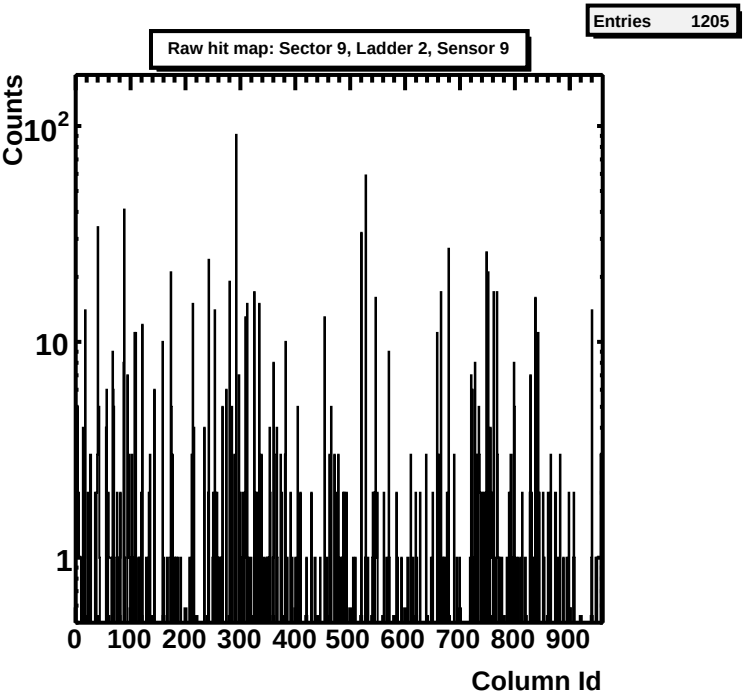
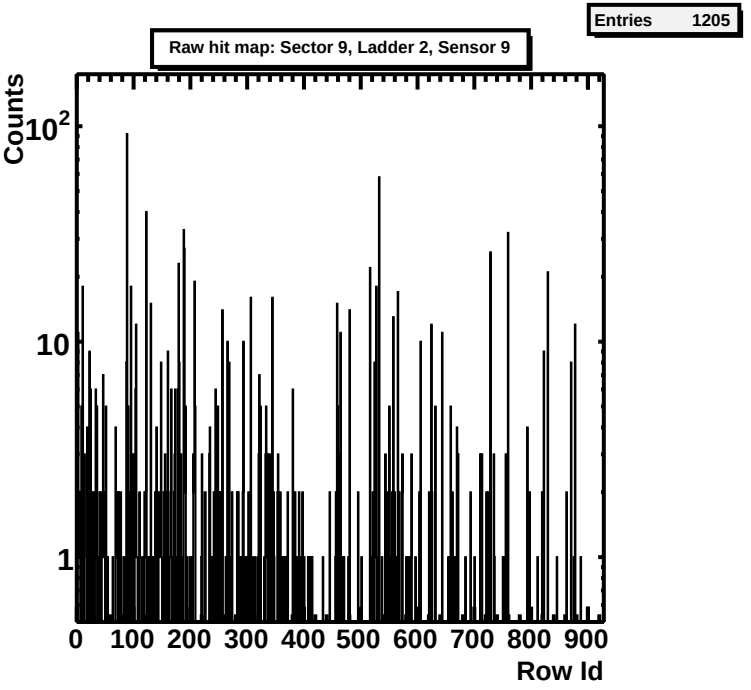
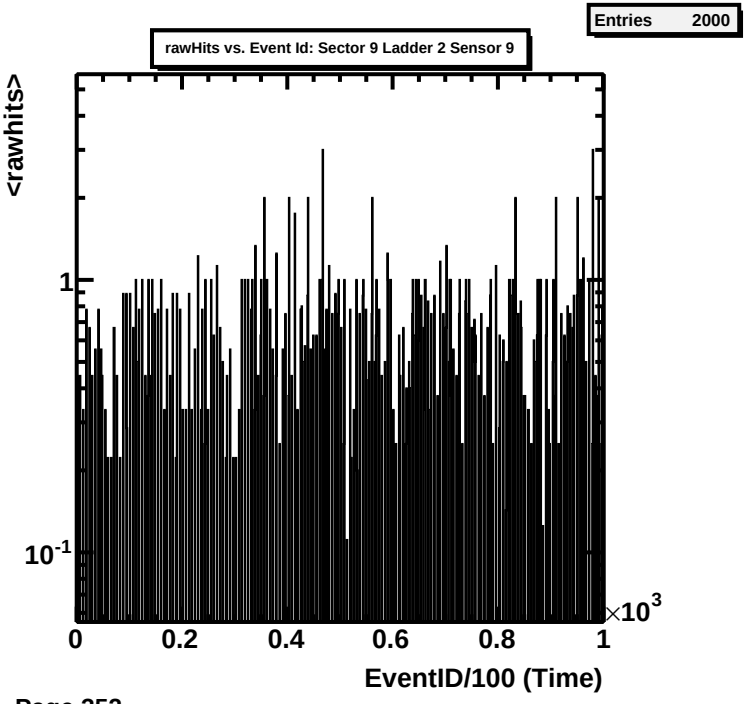
<rawhits>
EventID/100 (Time)


Entries 1205
Raw hit map: Sector 9, Ladder 2, Sensor 9
Row Id
Column Id


Entries 1205
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Column Id


Entries 1205
Raw hit map: Sector 9, Ladder 2, Sensor 9
Counts
Row Id


Entries 2000
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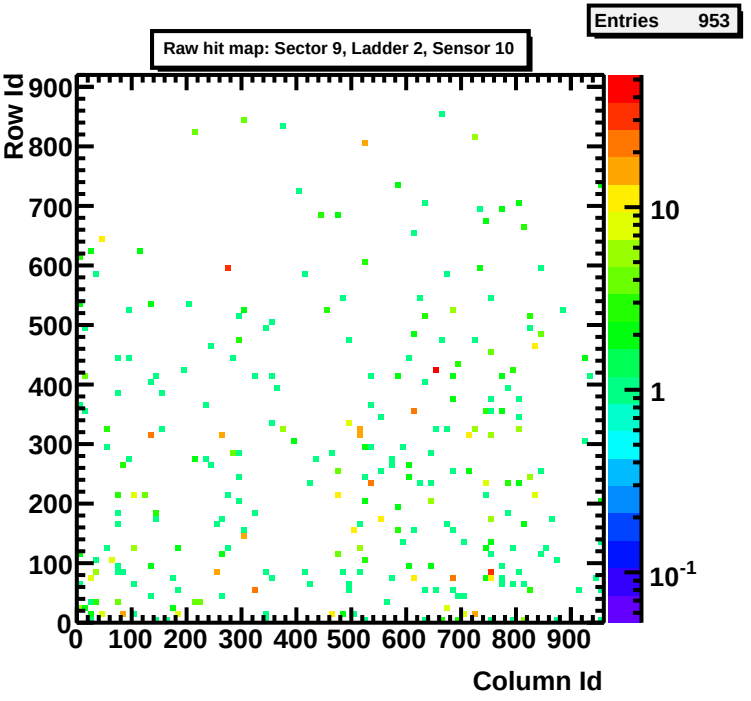
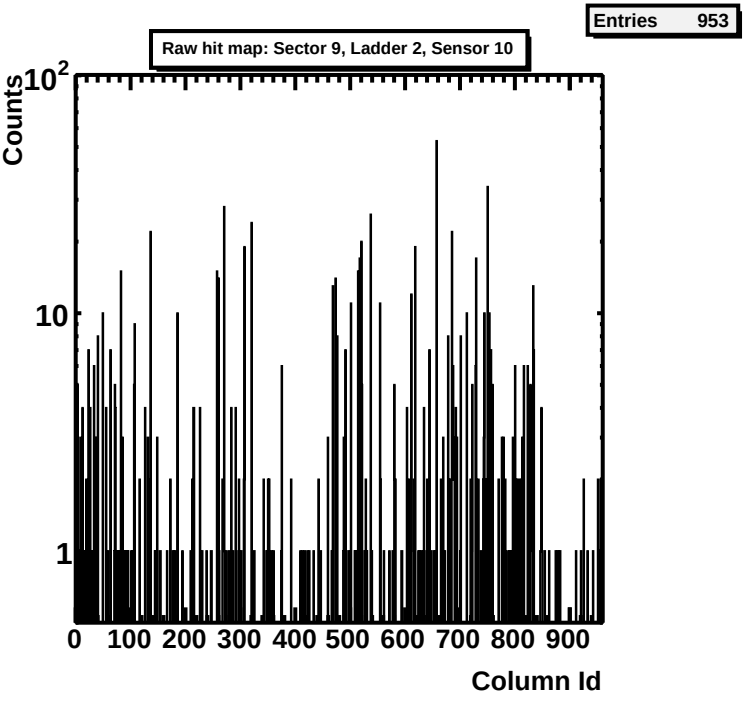
<rawhits>
EventID/100 (Time)


Entries 953
Raw hit map: Sector 9, Ladder 2, Sensor 10
Row Id
Column Id


Entries 953
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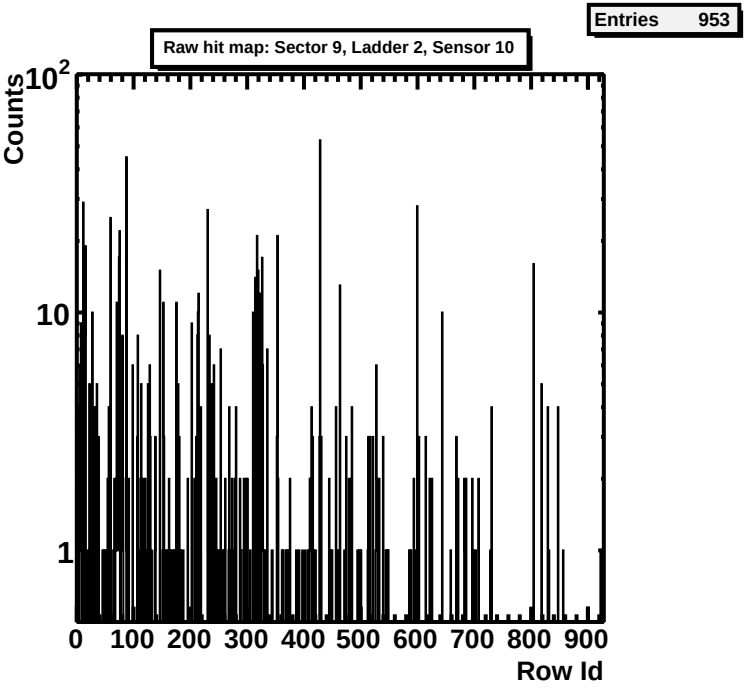
Counts
Column Id


Entries 953
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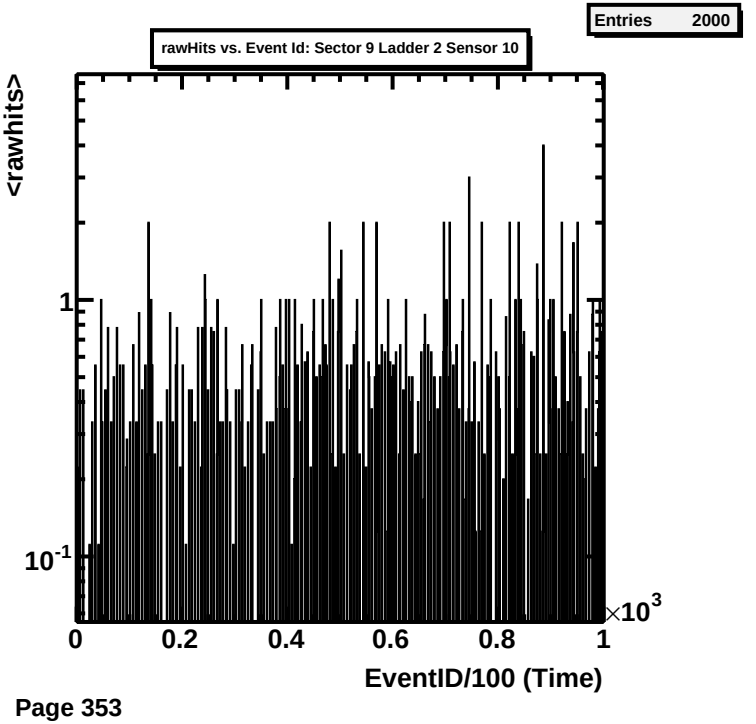
Counts
Row Id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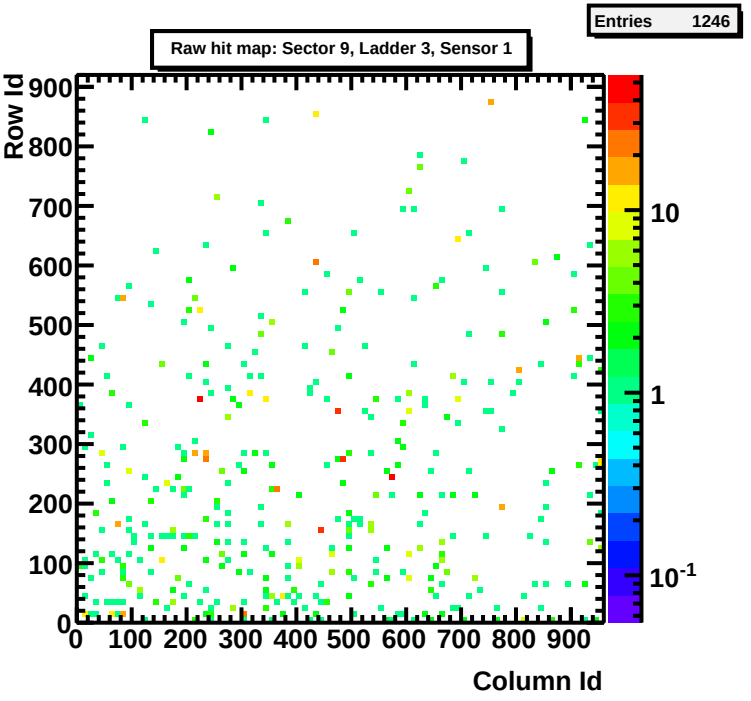
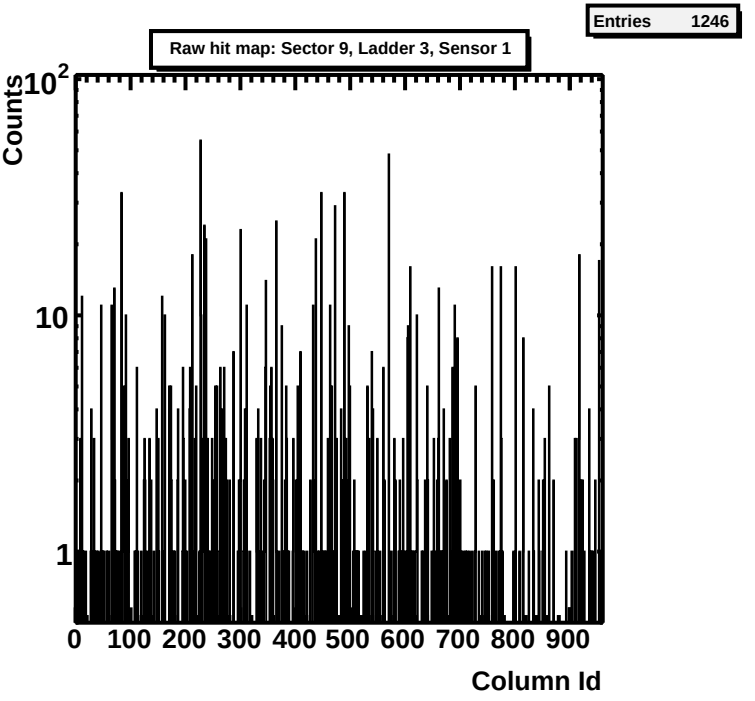
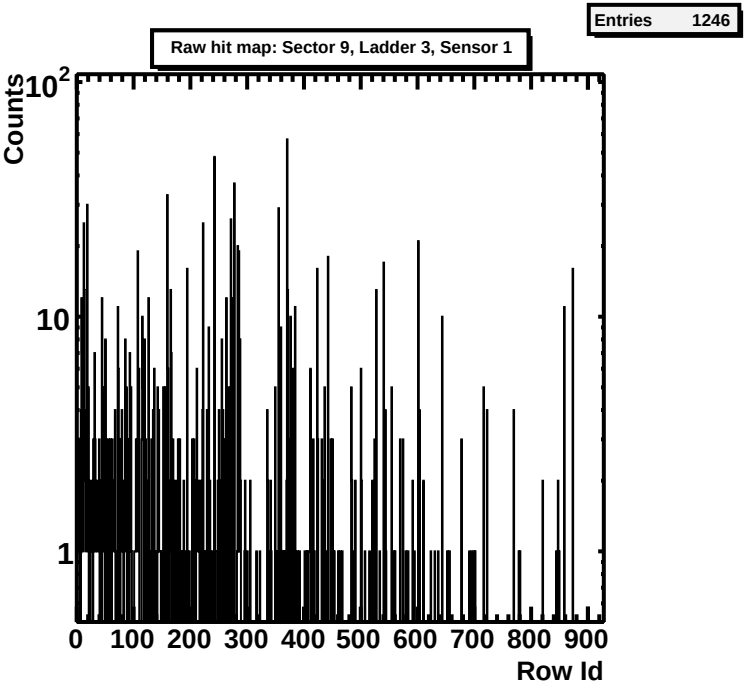
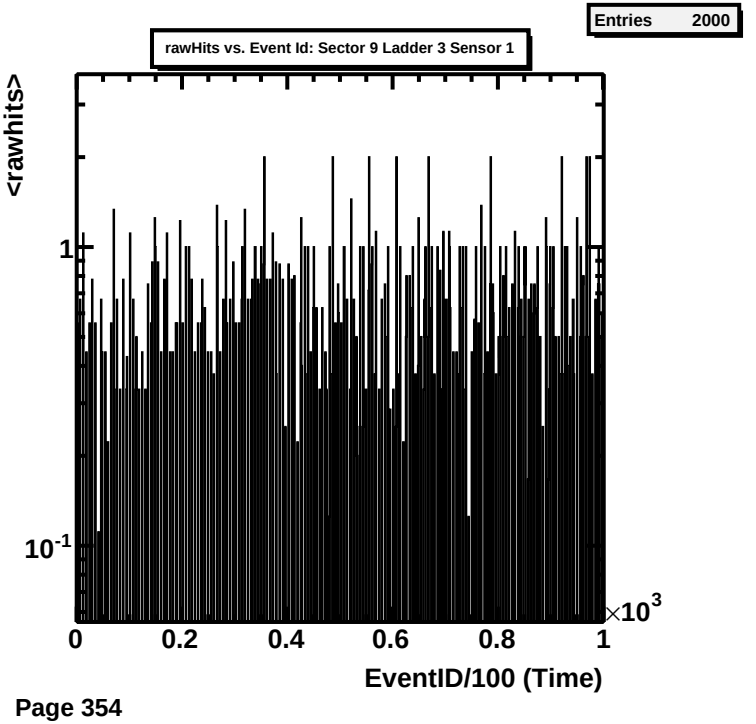
<rawhits>
EventID/100 (Time)


Entries 1246
Raw hit map: Sector 9, Ladder 3, Sensor 1
Row Id
Column Id


Entries 1246
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Column Id


Entries 1246
Raw hit map: Sector 9, Ladder 3, Sensor 1
Counts
Row Id


Entries 2000
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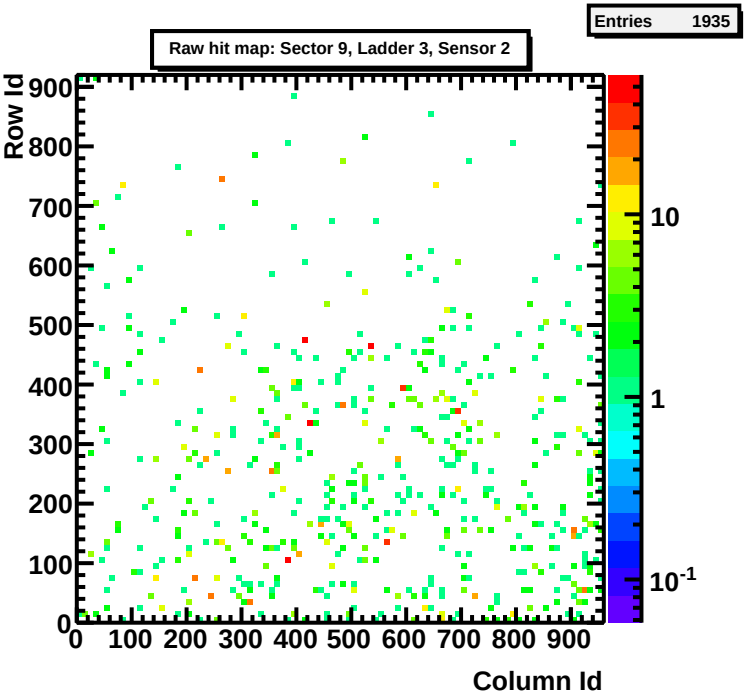
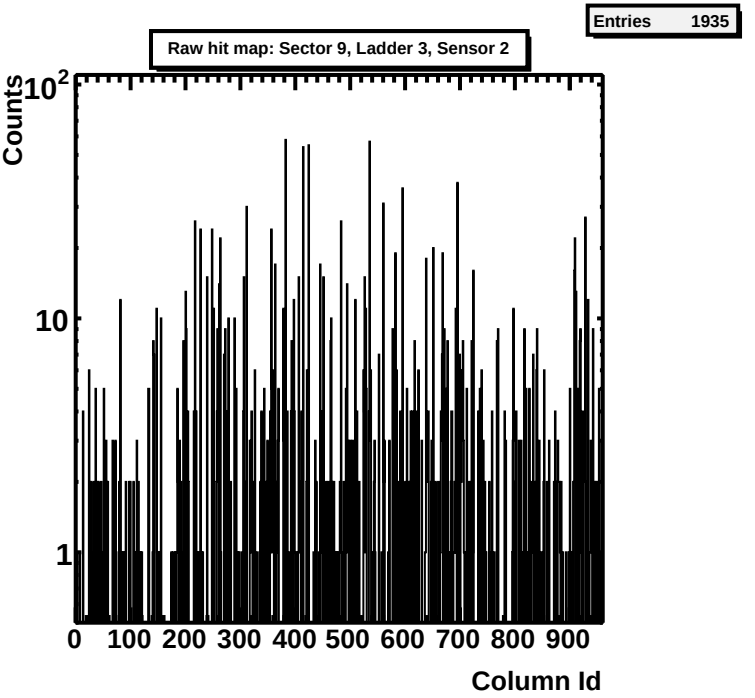
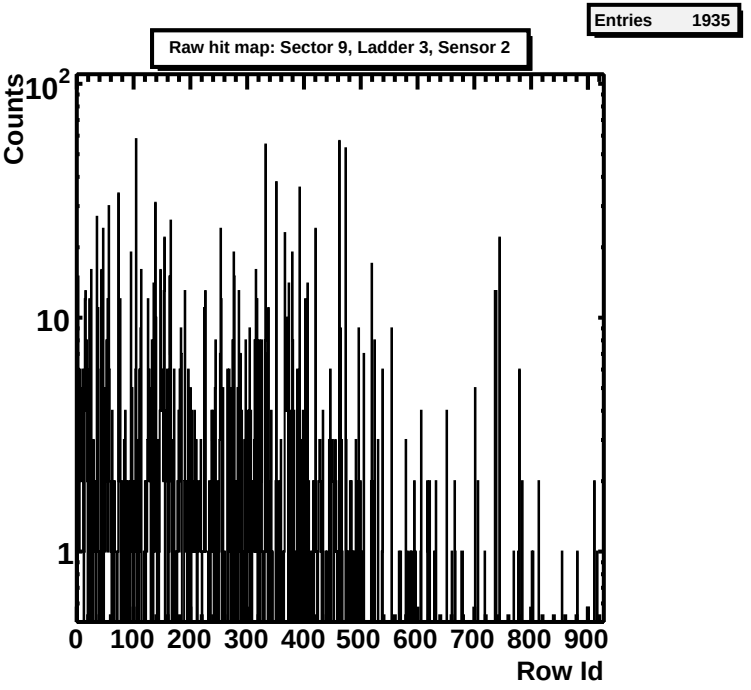
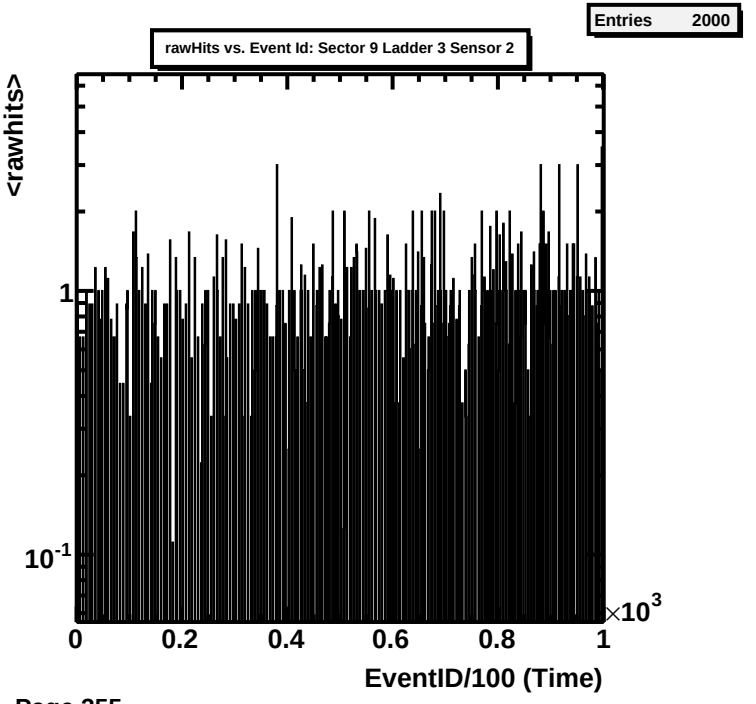
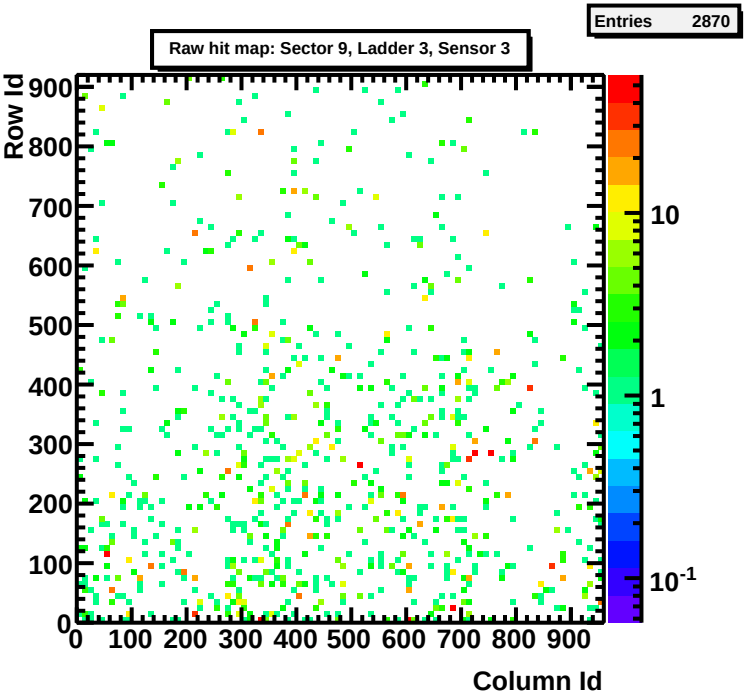
<rawhits>
EventID/100 (Time)

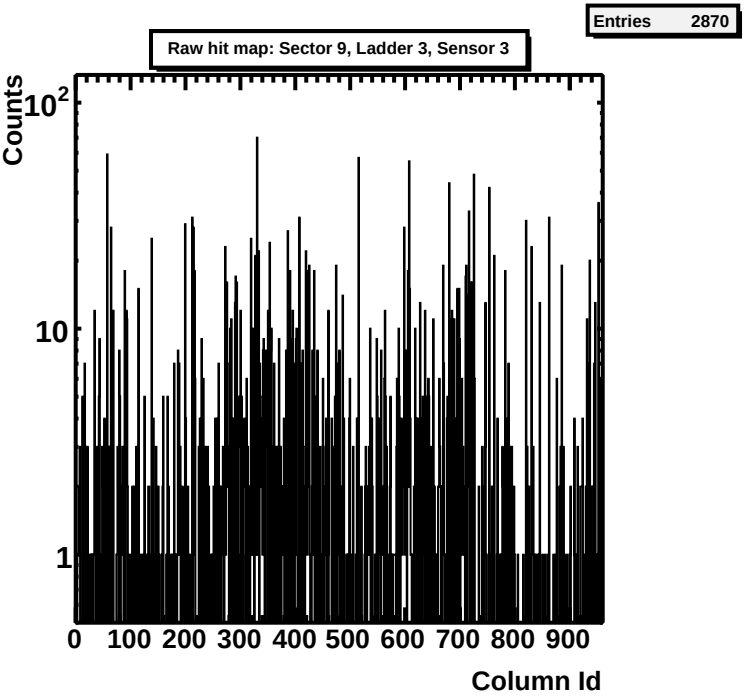

Entries 1935
Raw hit map: Sector 9, Ladder 3, Sensor 2
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

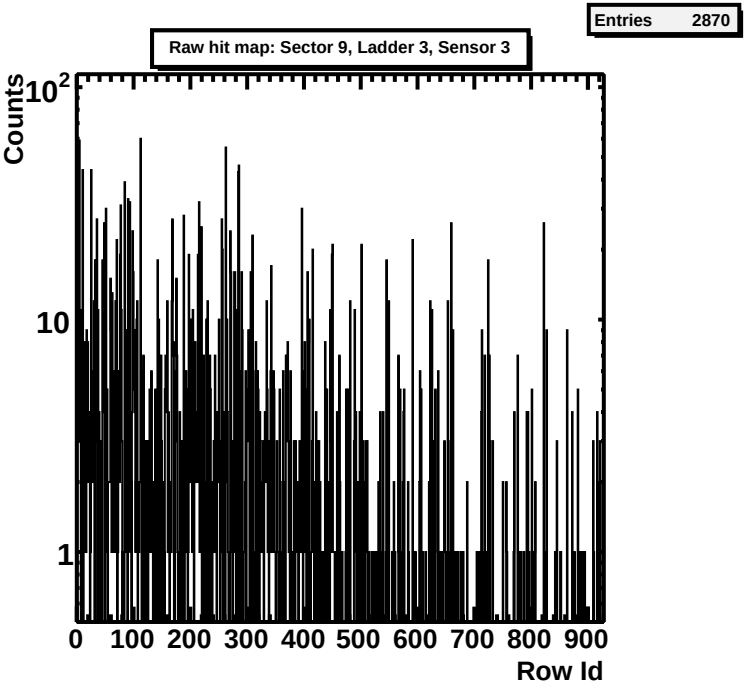

Entries 1935
Raw hit map: Sector 9, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

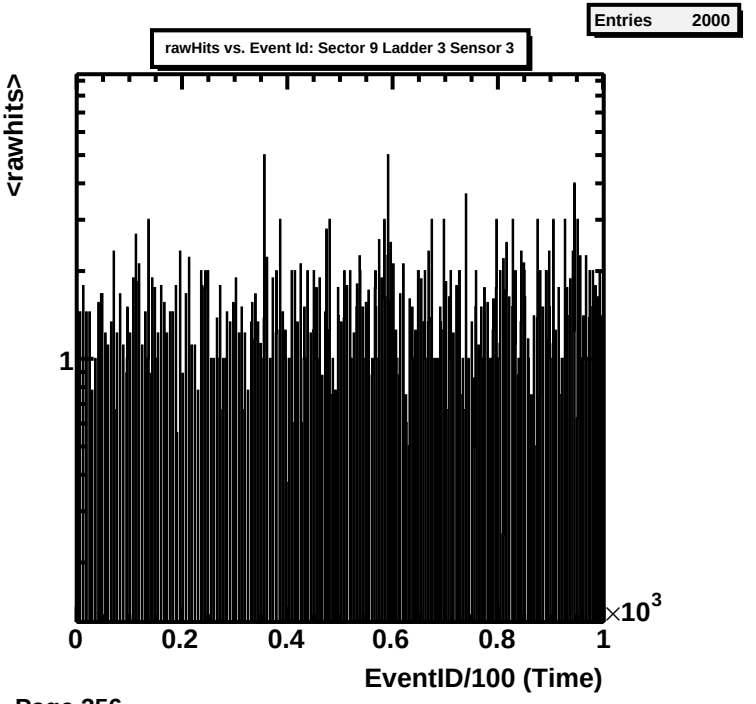

Entries 1935
Raw hit map: Sector 9, Ladder 3, Sensor 2
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

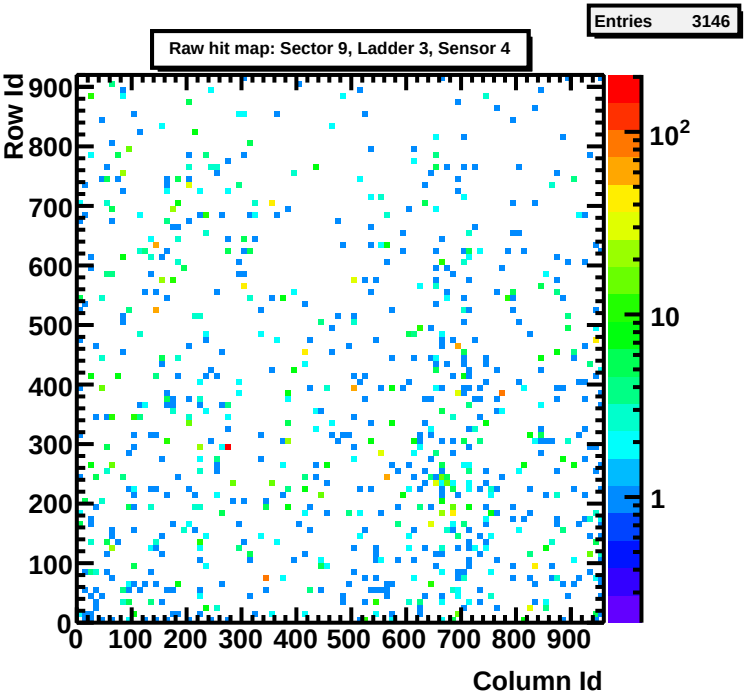

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 2
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

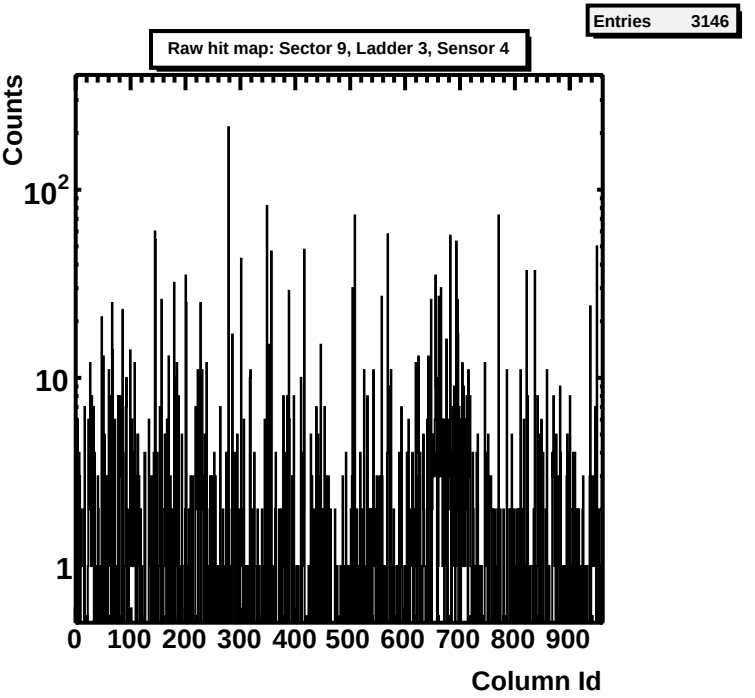

Entries 2870
Raw hit map: Sector 9, Ladder 3, Sensor 3
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

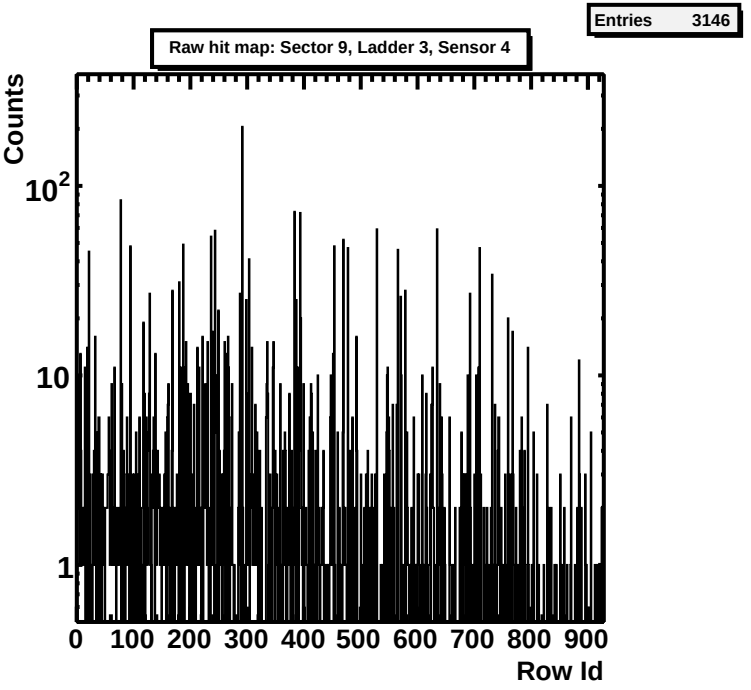

Entries 2870
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

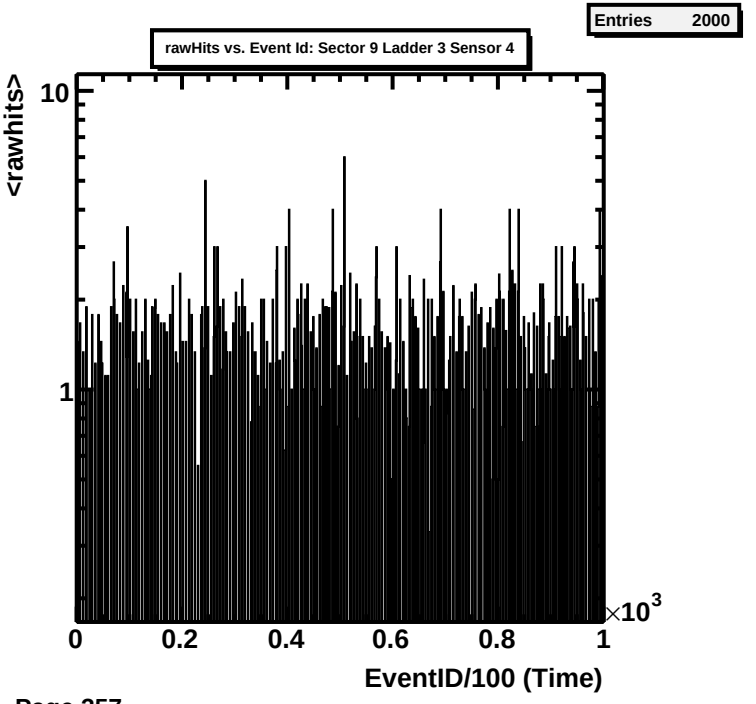

Entries 2870
Raw hit map: Sector 9, Ladder 3, Sensor 3
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id

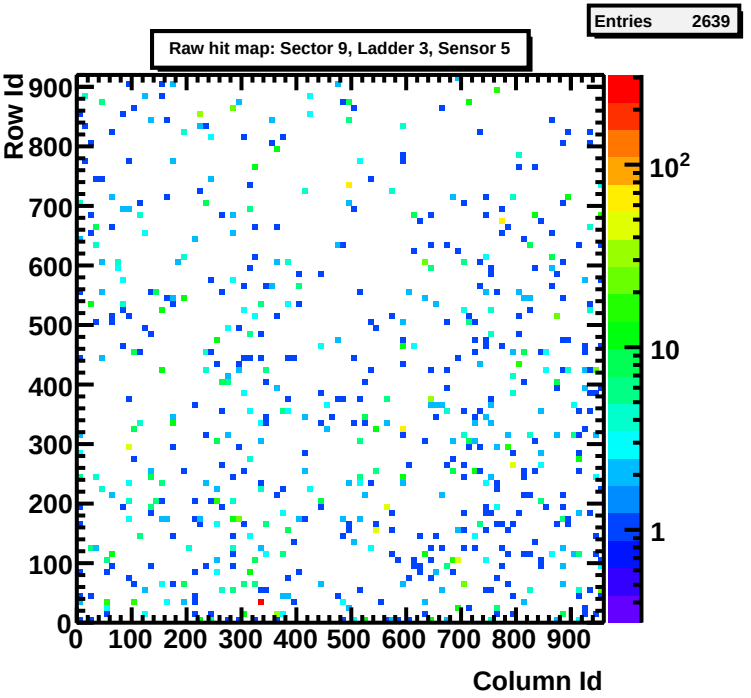

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 3
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

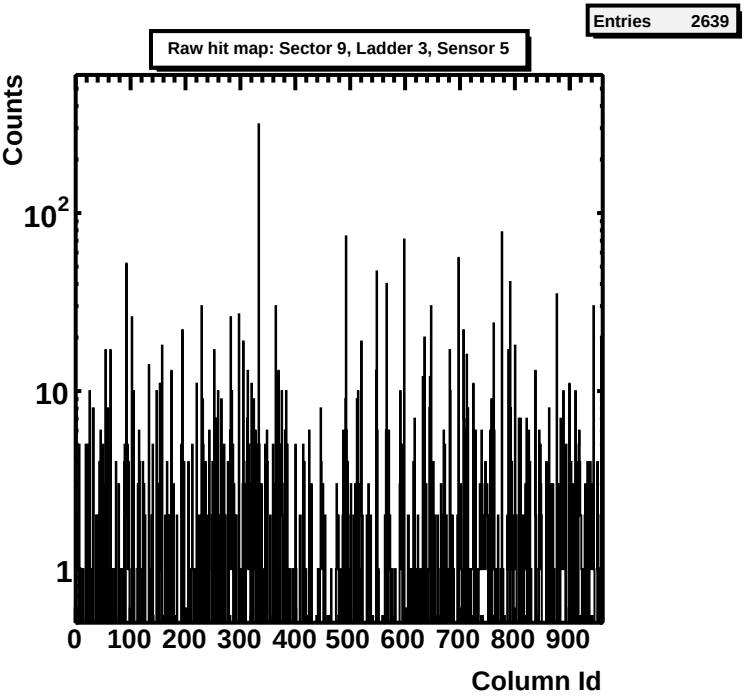

Entries 3146
Raw hit map: Sector 9, Ladder 3, Sensor 4
Row Id
Column Id

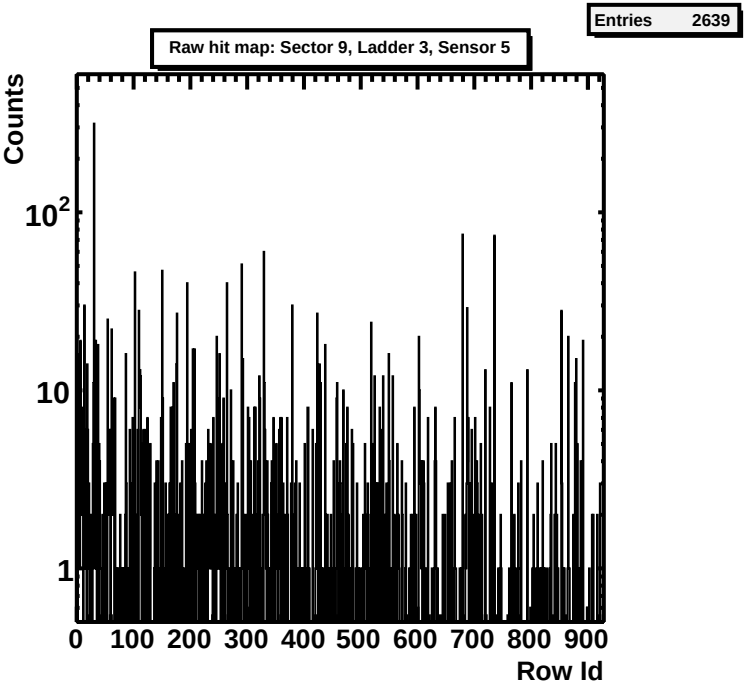

Entries 3146
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Column Id

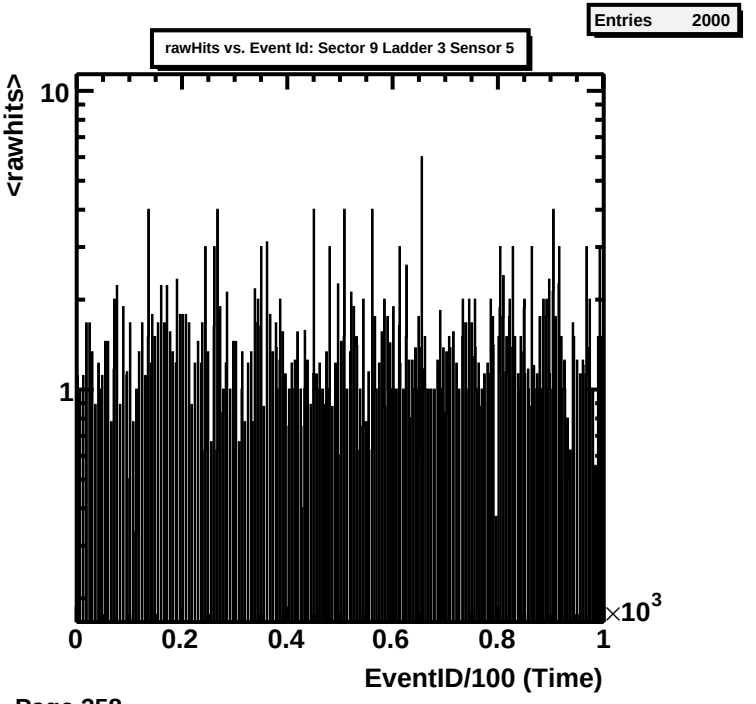

Entries 3146
Raw hit map: Sector 9, Ladder 3, Sensor 4
Counts
Row Id

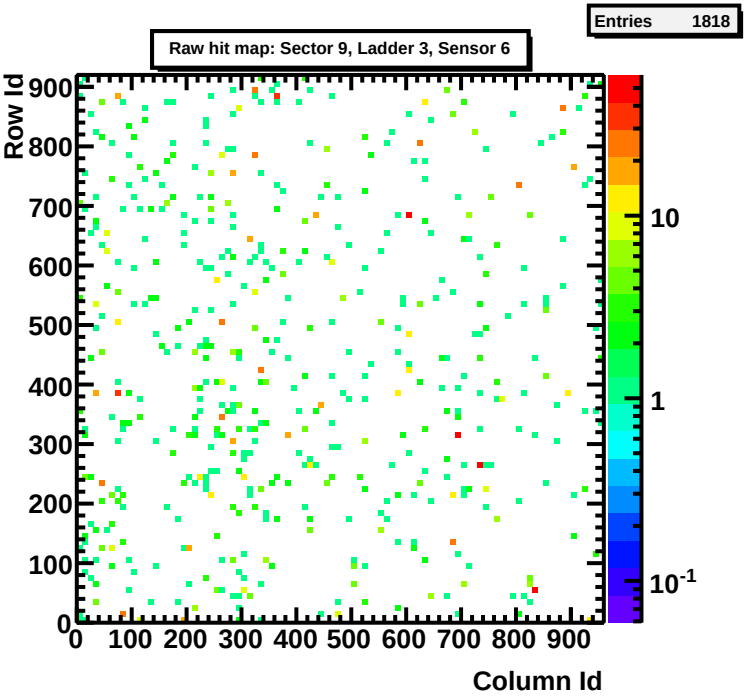

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 4
<rawhits>
EventID/100 (Time)

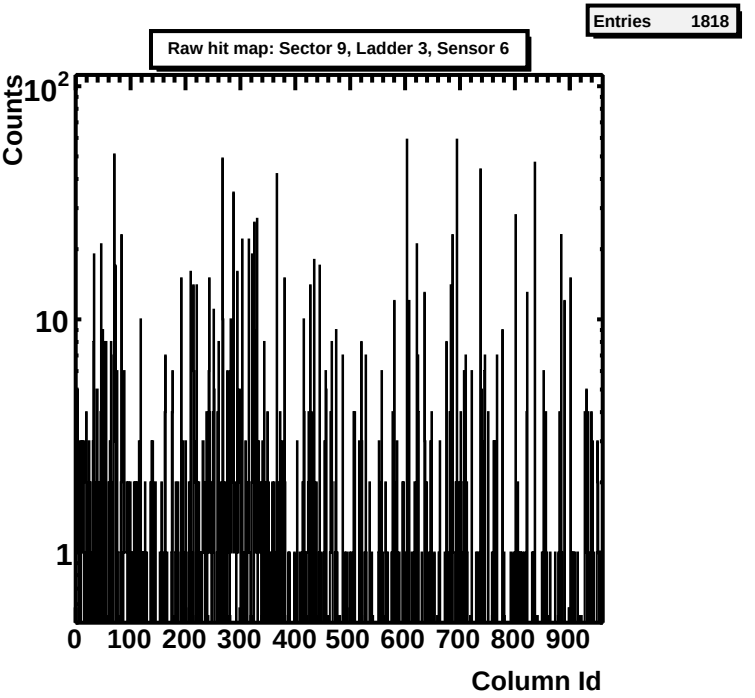

Entries 2639
Raw hit map: Sector 9, Ladder 3, Sensor 5
Row Id
Column Id

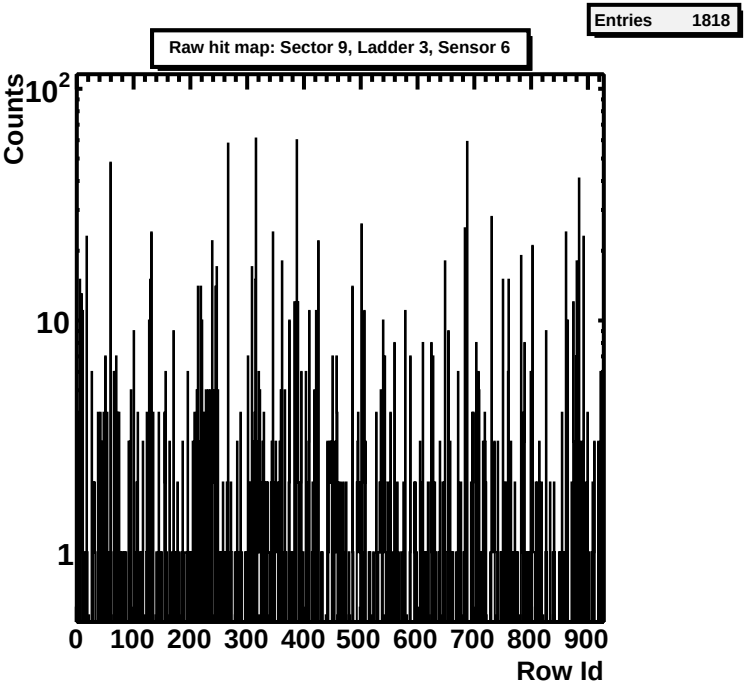

Entries 2639
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Column Id

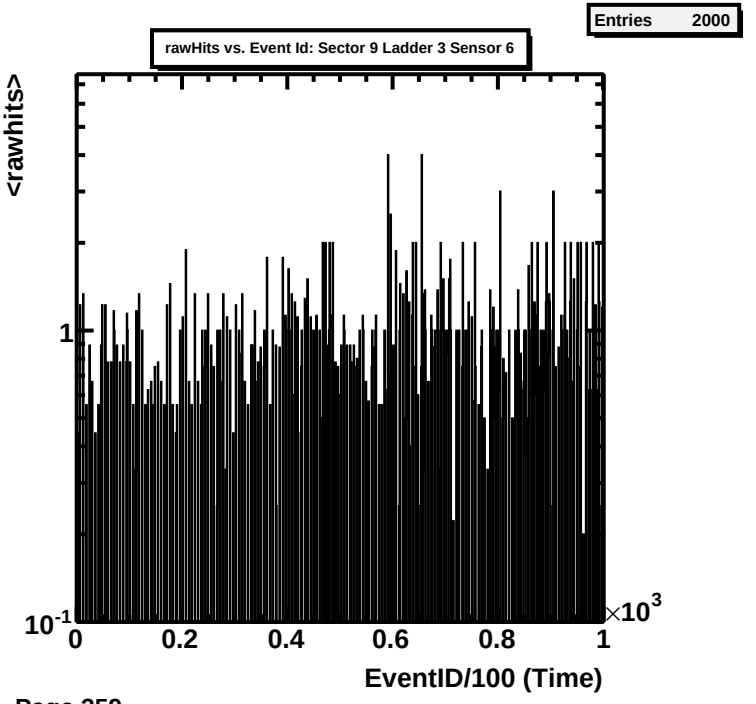

Entries 2639
Raw hit map: Sector 9, Ladder 3, Sensor 5
Counts
Row Id

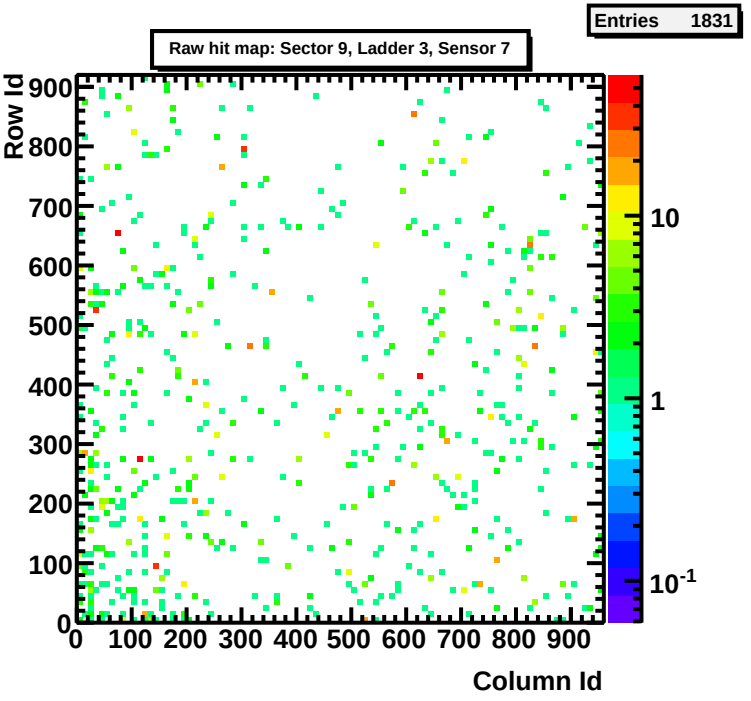

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 5
<rawhits>
EventID/100 (Time)

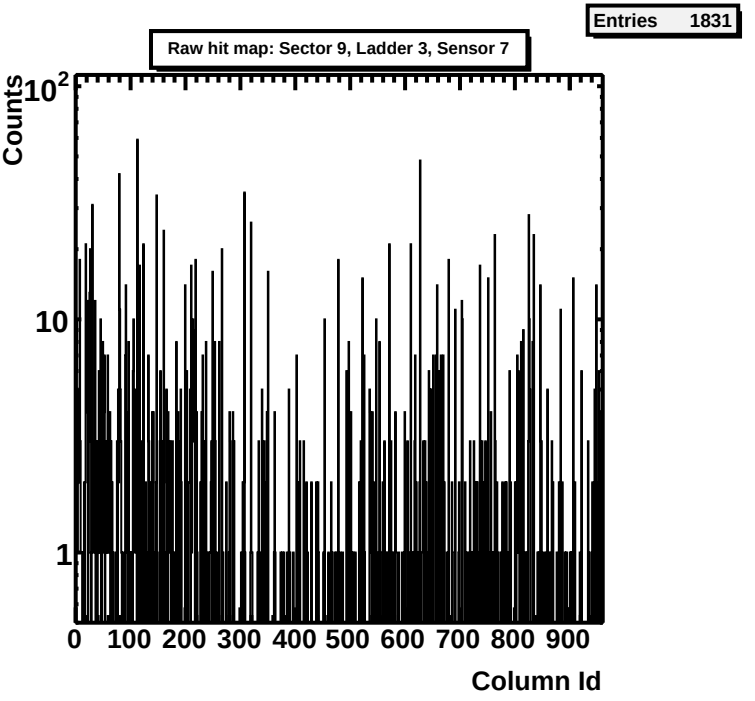

Entries 1818
Raw hit map: Sector 9, Ladder 3, Sensor 6
Row Id
Column Id


Entries 1818
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
Column Id


Entries 1818
Raw hit map: Sector 9, Ladder 3, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 6
<rawhits>
EventID/100 (Time)


Entries 1831
Raw hit map: Sector 9, Ladder 3, Sensor 7
Row Id
Column Id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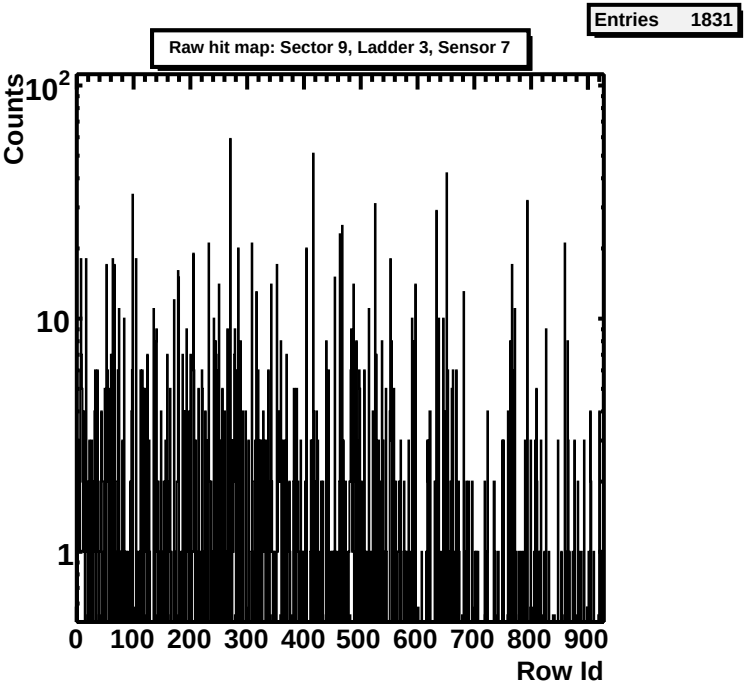
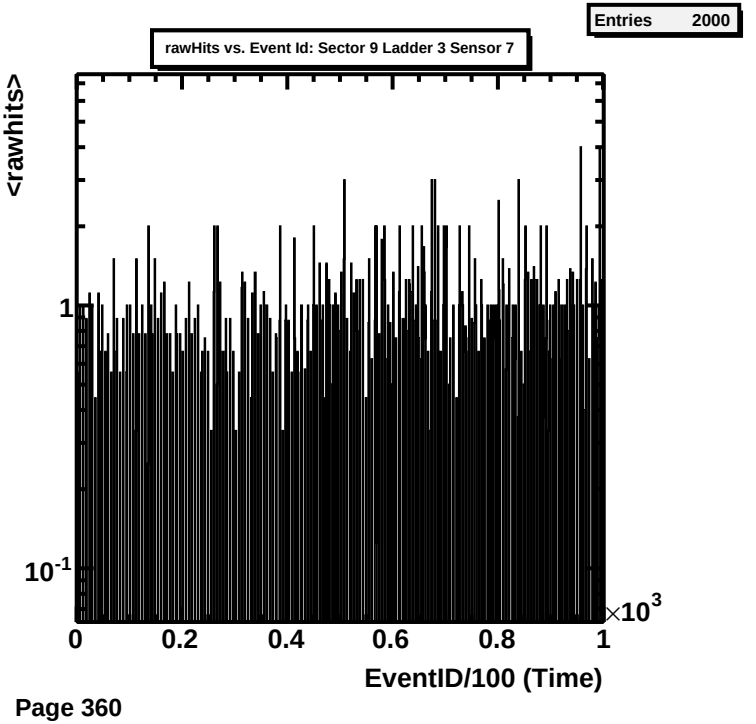
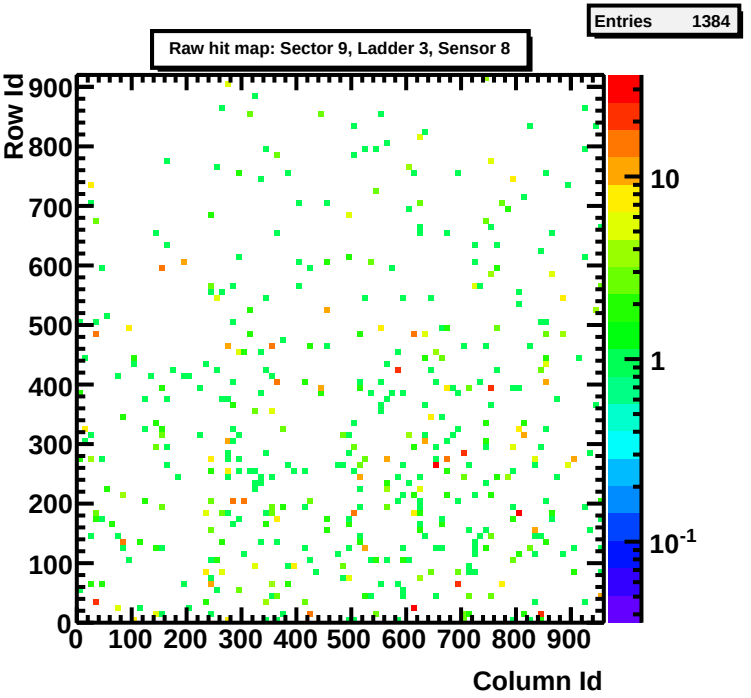
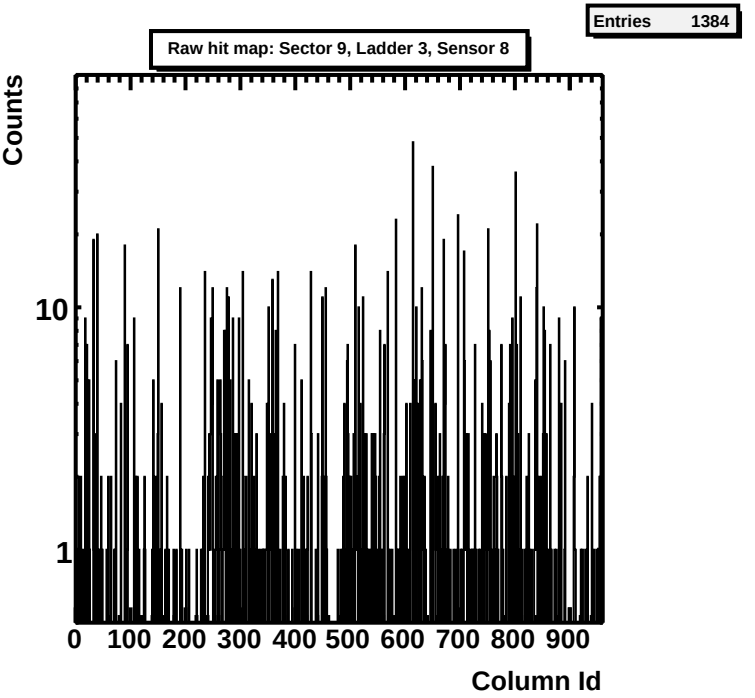
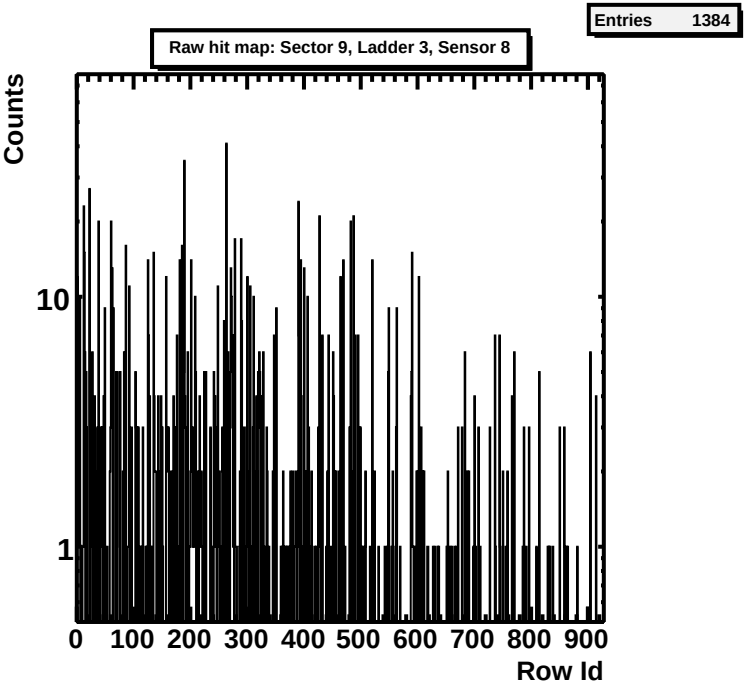
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Column Id

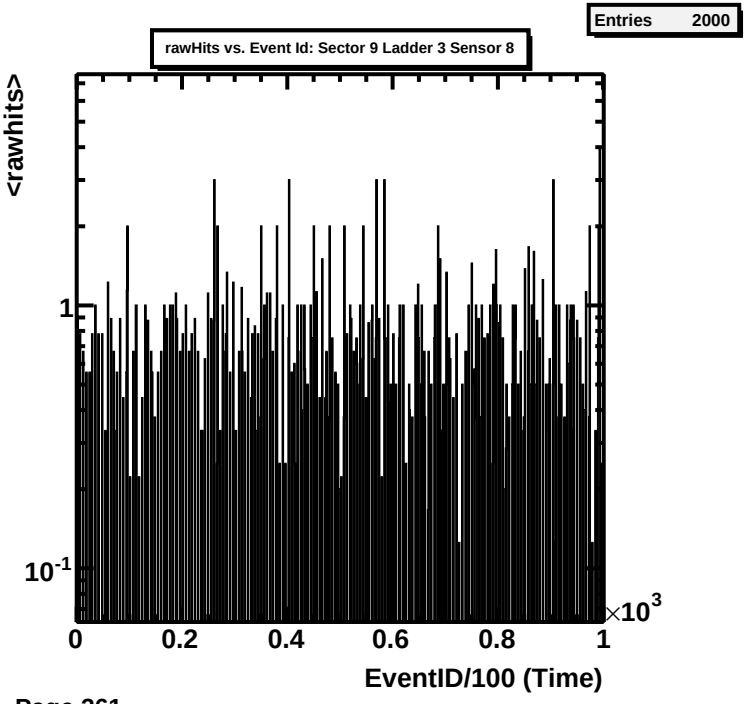

Entries 1831
Raw hit map: Sector 9, Ladder 3, Sensor 7
Counts
Row Id

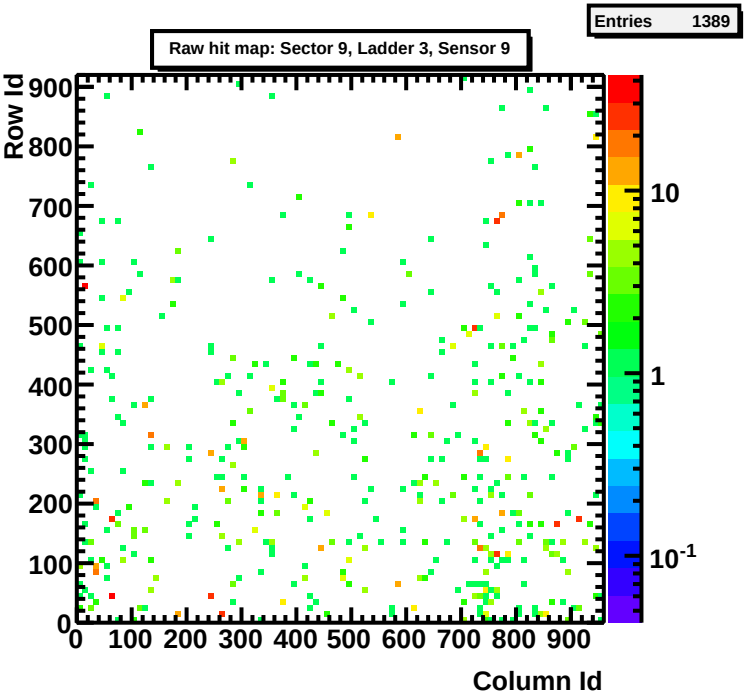

Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 7
<rawhits>
EventID/100 (Time)

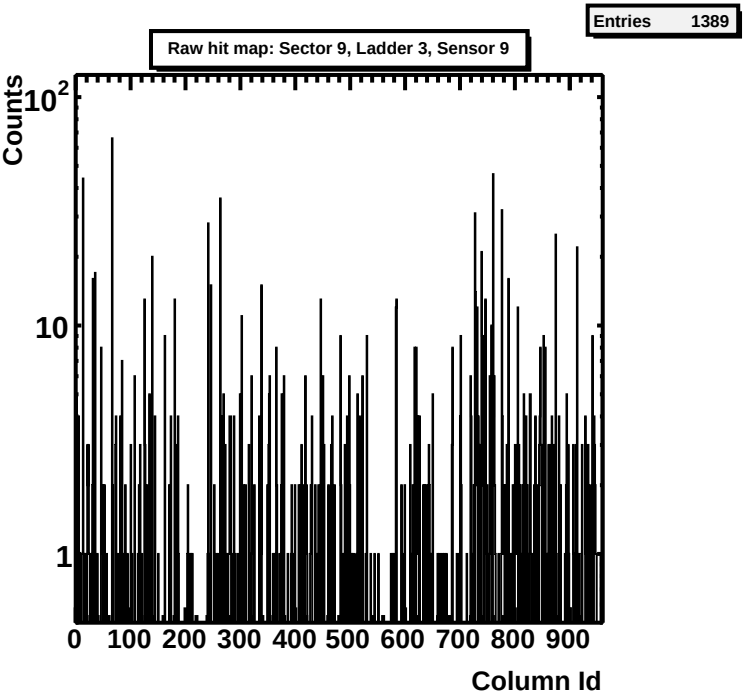

Entries 1384
Raw hit map: Sector 9, Ladder 3, Sensor 8
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

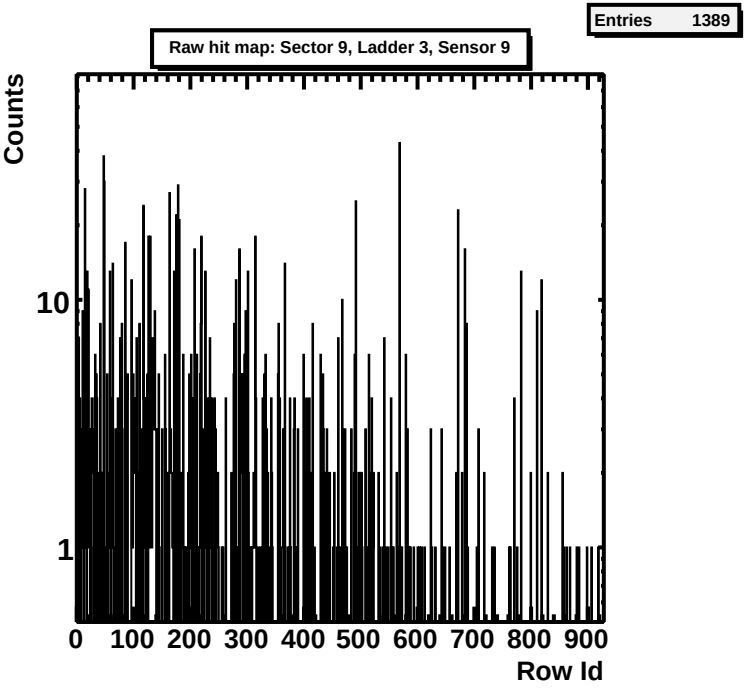

Entries 1384
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

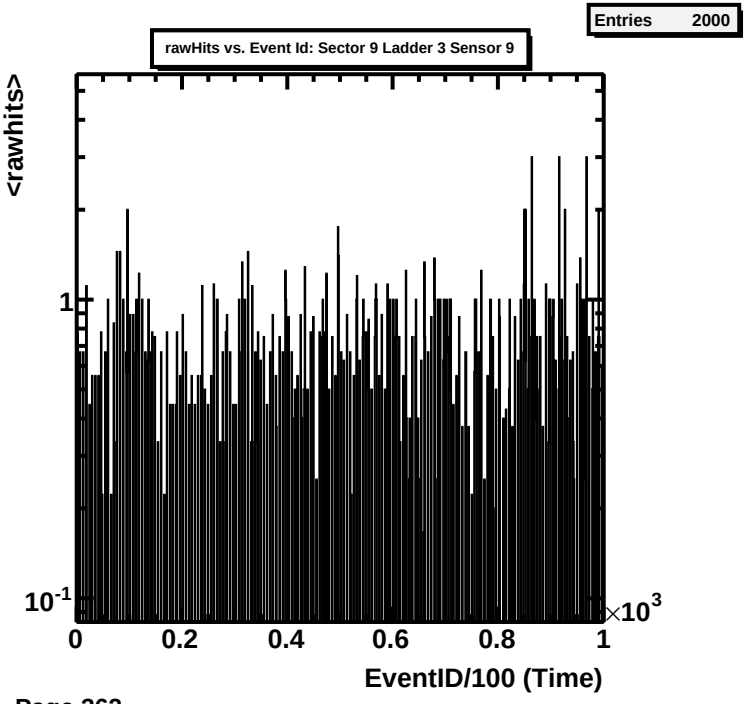

Entries 1384
Raw hit map: Sector 9, Ladder 3, Sensor 8
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 3 Sensor 8
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}


Entries 1389
Raw hit map: Sector 9, Ladder 3, Sensor 9
Row Id
Column Id


Entries 1389
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
Column Id


Entries 1389
Raw hit map: Sector 9, Ladder 3, Sensor 9
Counts
Row Id


Entries 2000
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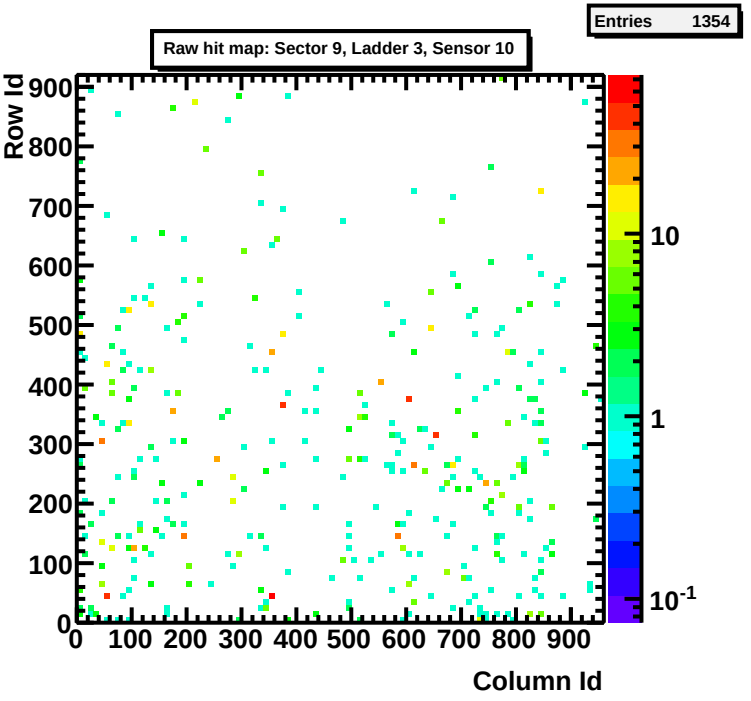
EventID/100 (Time)


Entries 1354
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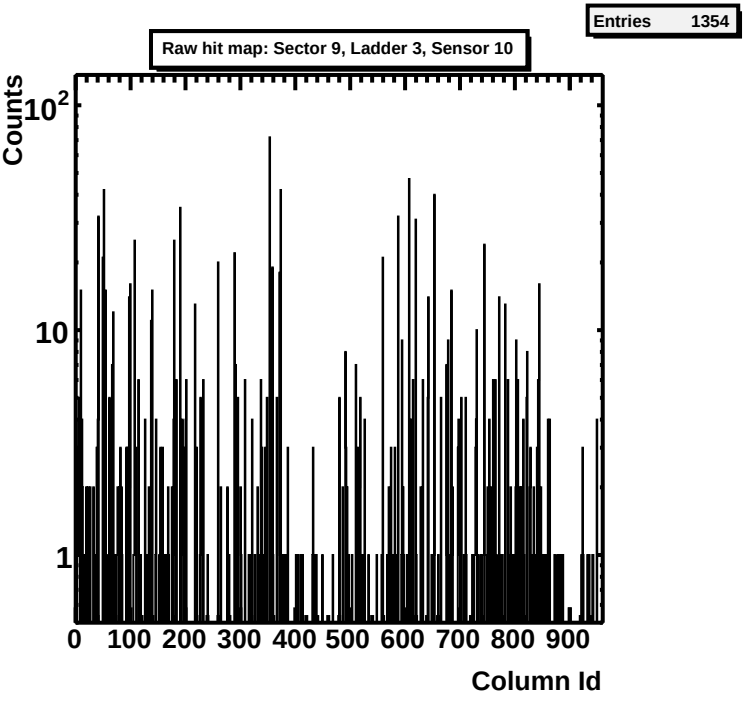
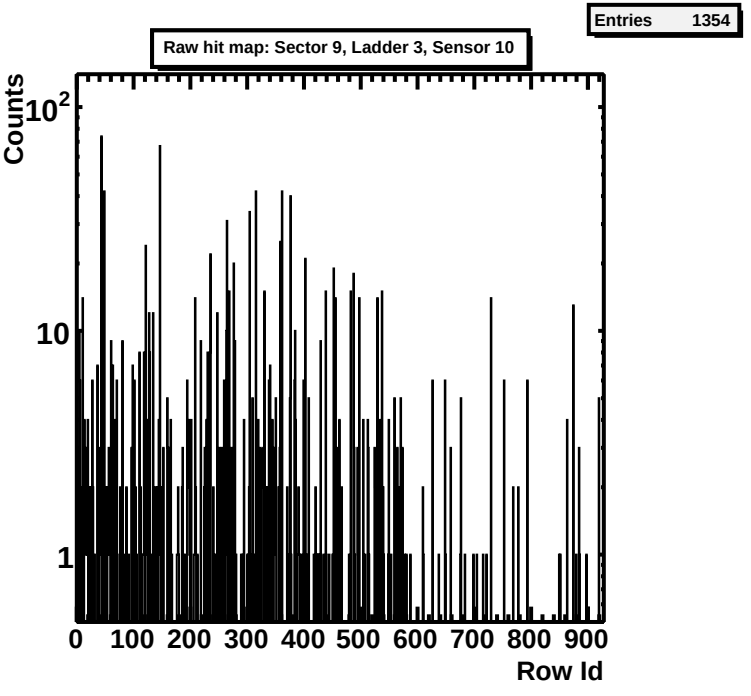
Row Id
Column Id


Entries 1354
Raw hit map: Sector 9, Ladder 3, Sensor 10
Counts
Column Id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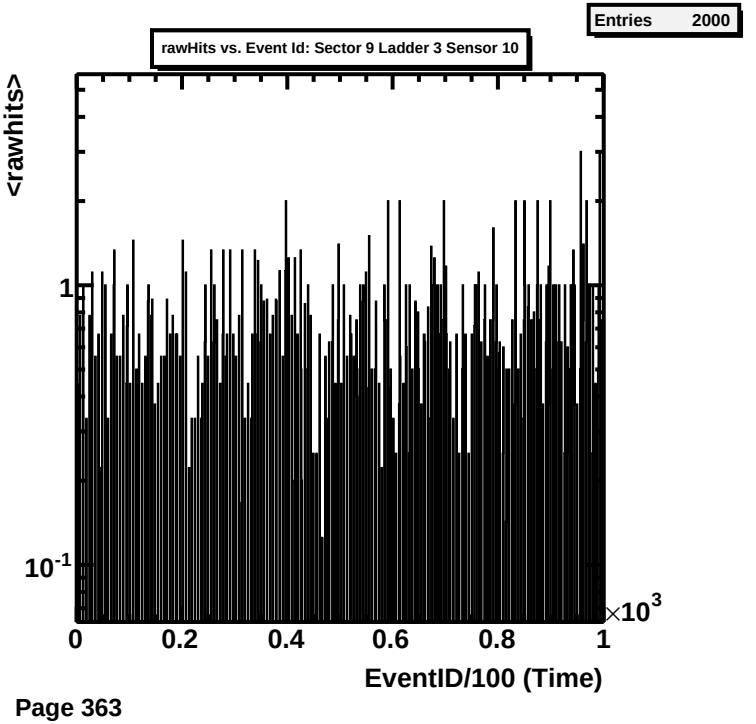
Counts
Row Id


Entries 2000
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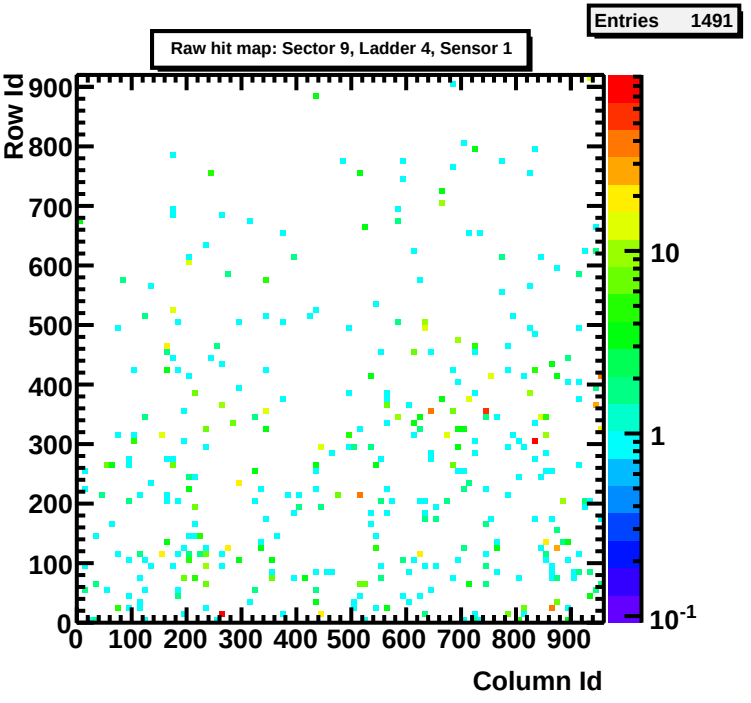
<rawhits>
EventID/100 (Time)


Entries 1491
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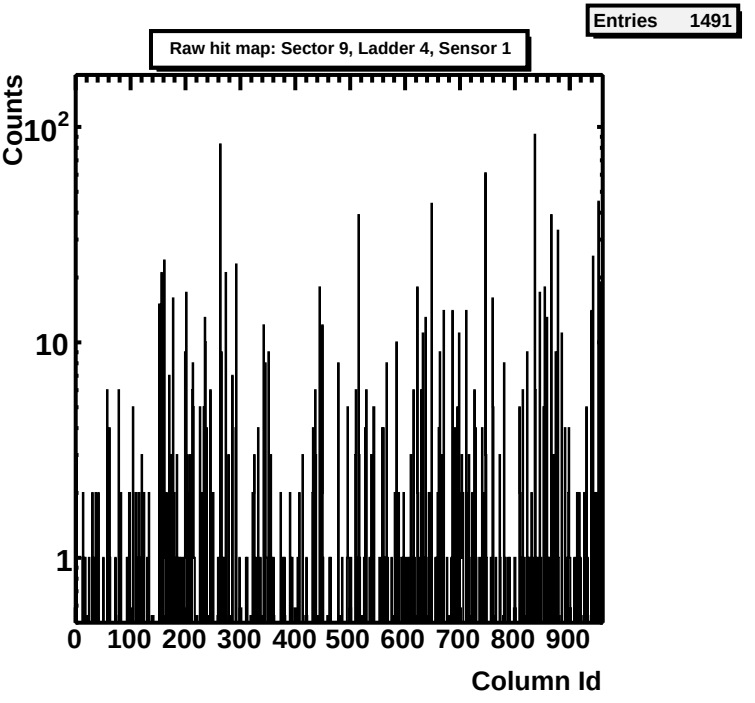
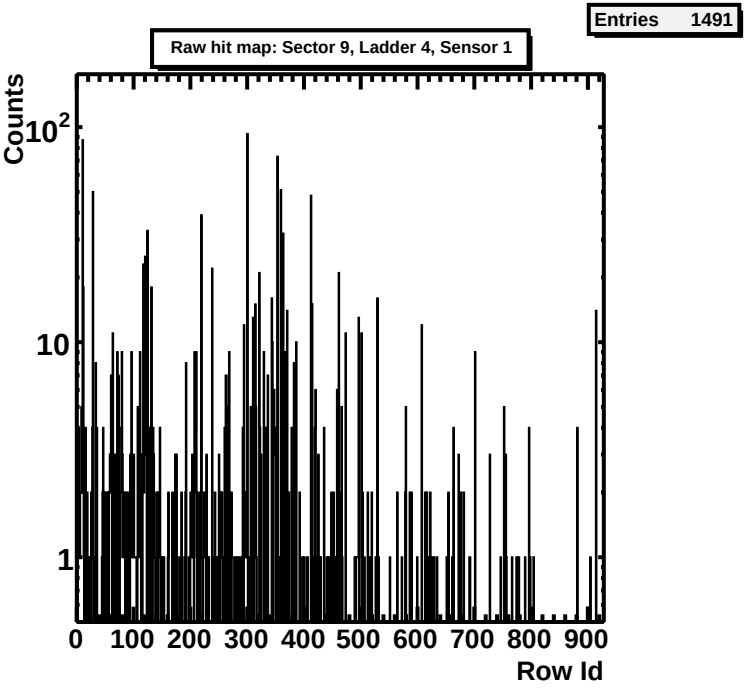
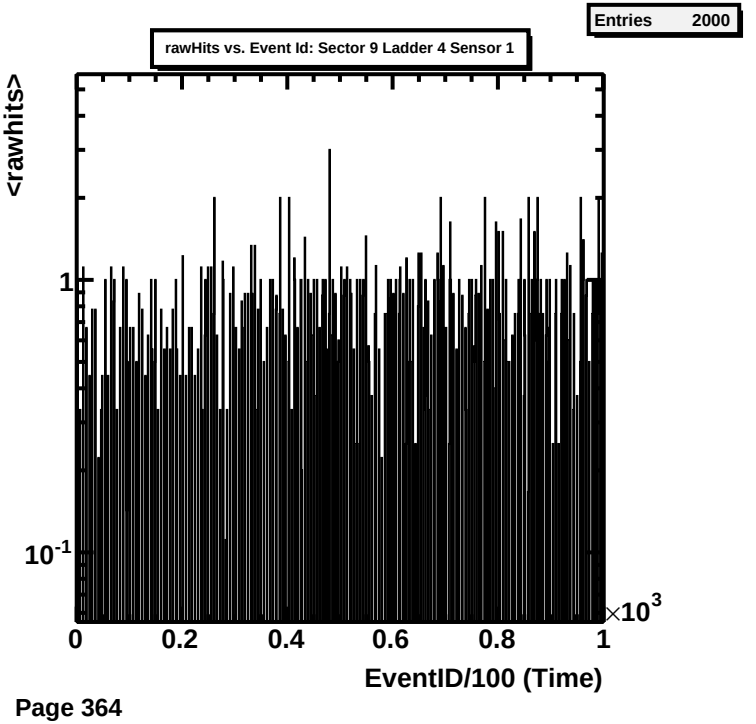
Row Id
Column Id


Entries 1491
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Column Id


Entries 1491
Raw hit map: Sector 9, Ladder 4, Sensor 1
Counts
Row Id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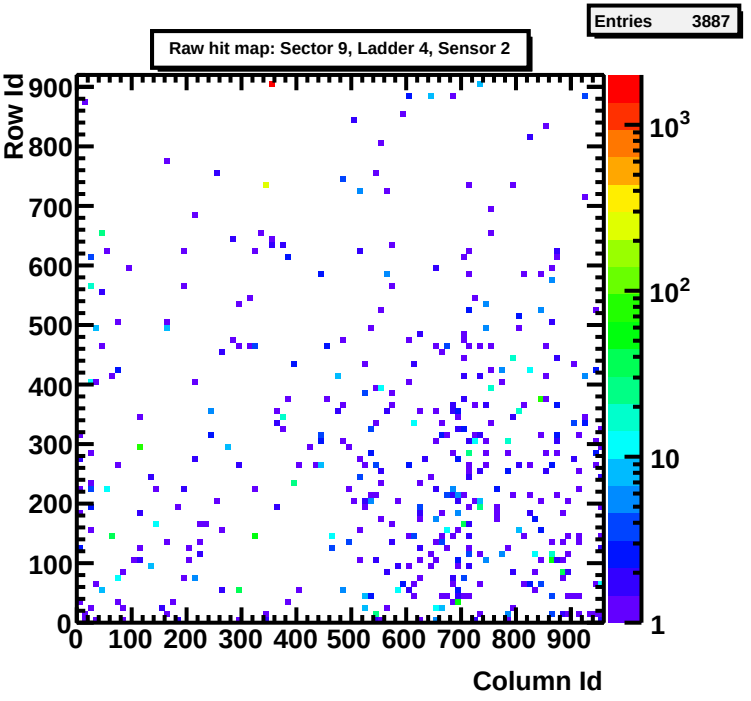
<rawhits>
EventID/100 (Time)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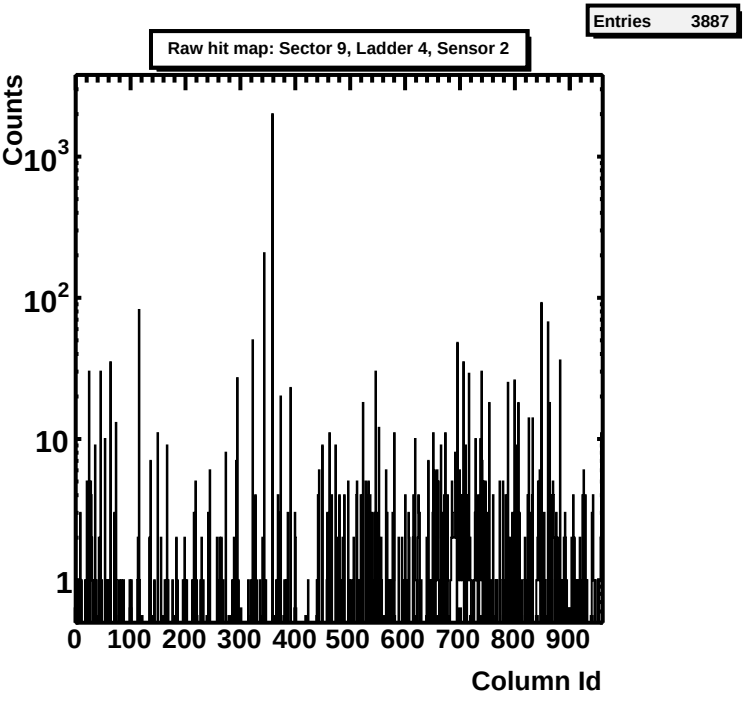
Row Id
Column Id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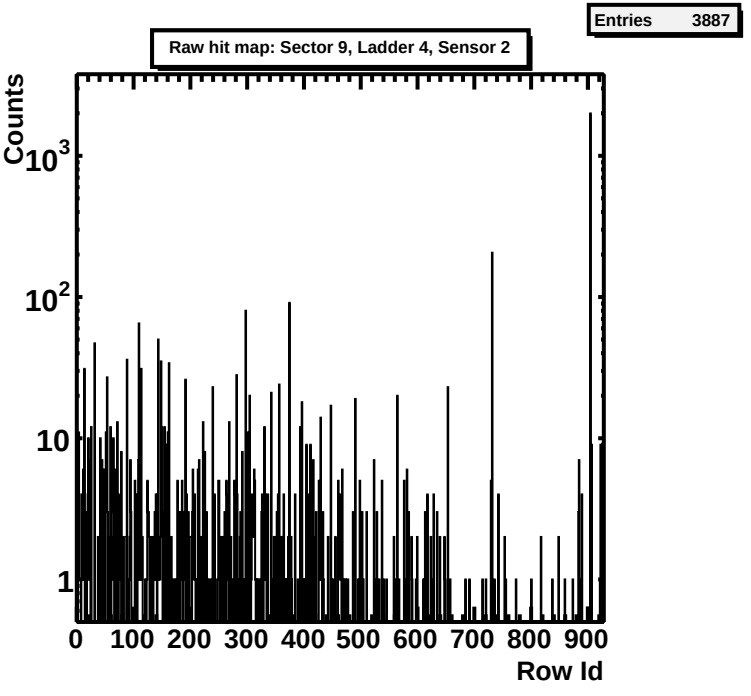
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
Column Id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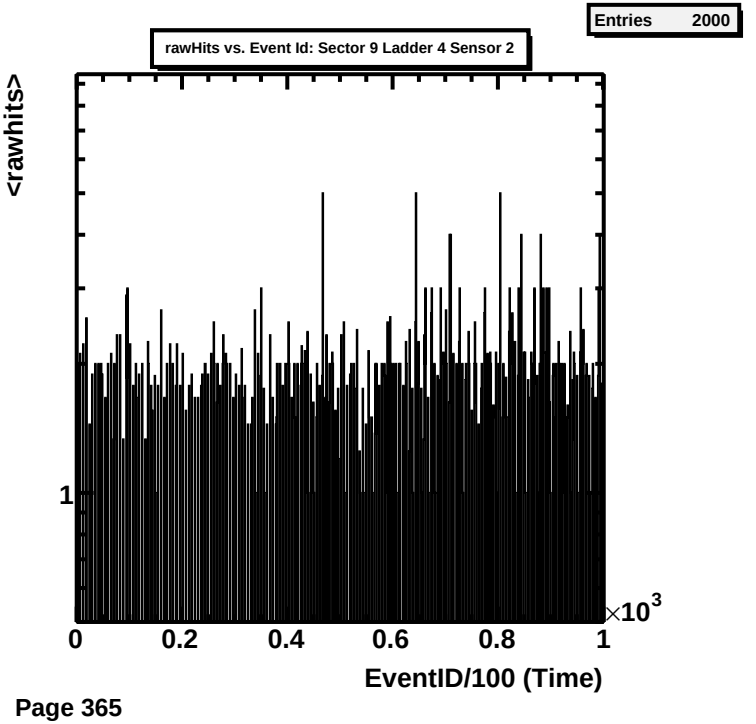
Raw hit map: Sector 9, Ladder 4, Sensor 2
Counts
Row Id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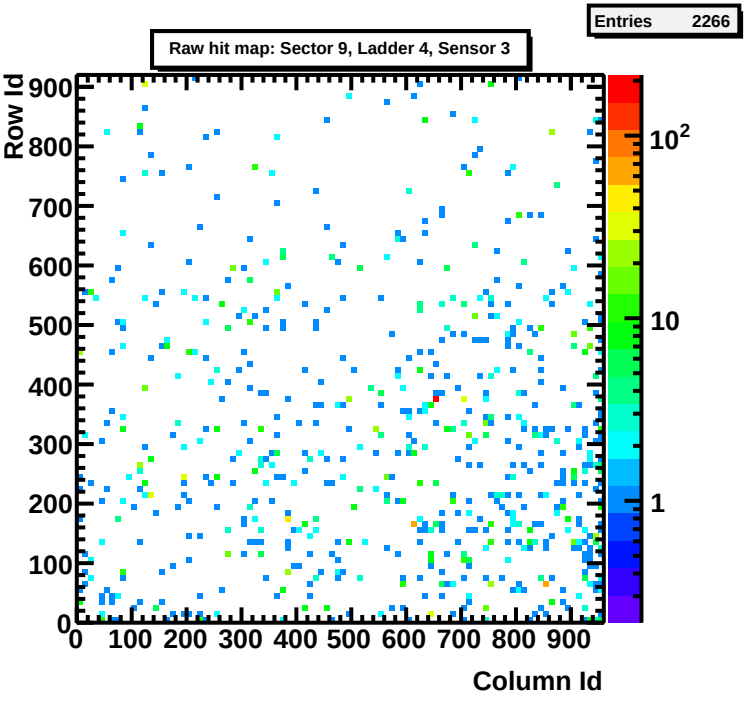
EventID/100 (Time)


Entries 2266
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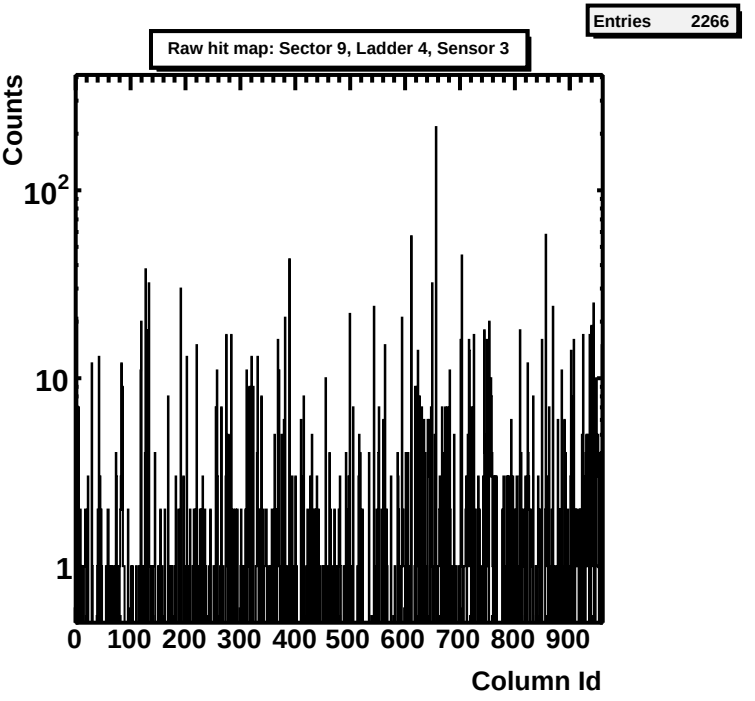
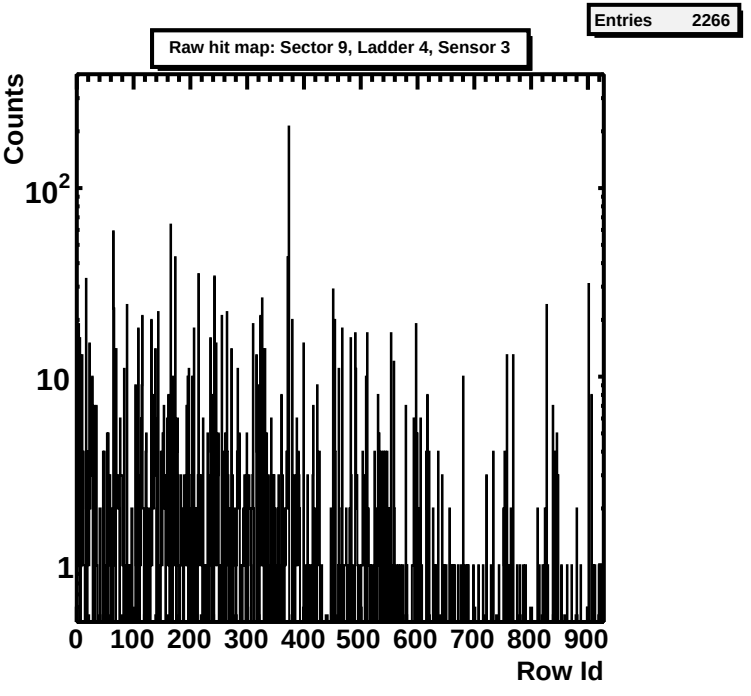
Row Id
Column Id


Entries 2266
Raw hit map: Sector 9, Ladder 4, Sensor 3
Counts
Column Id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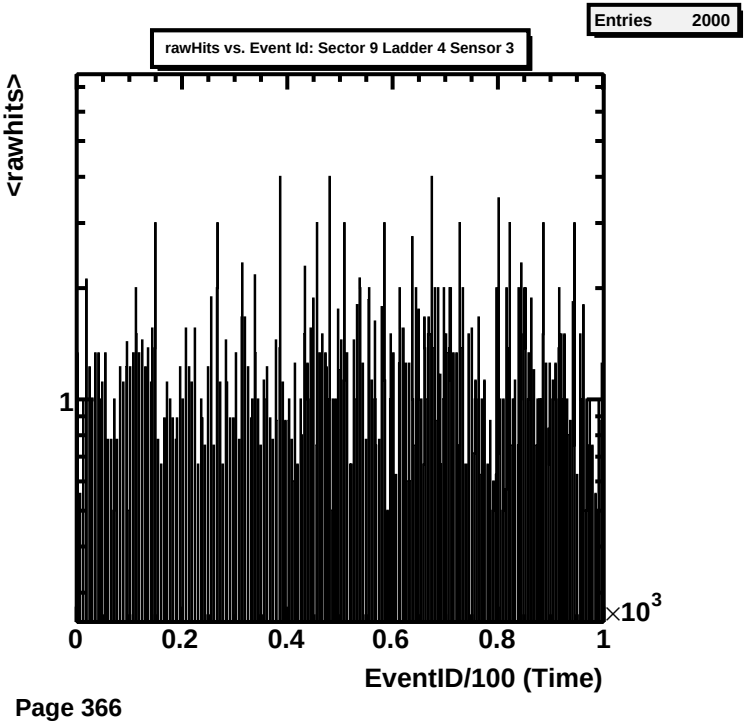
Counts
Row Id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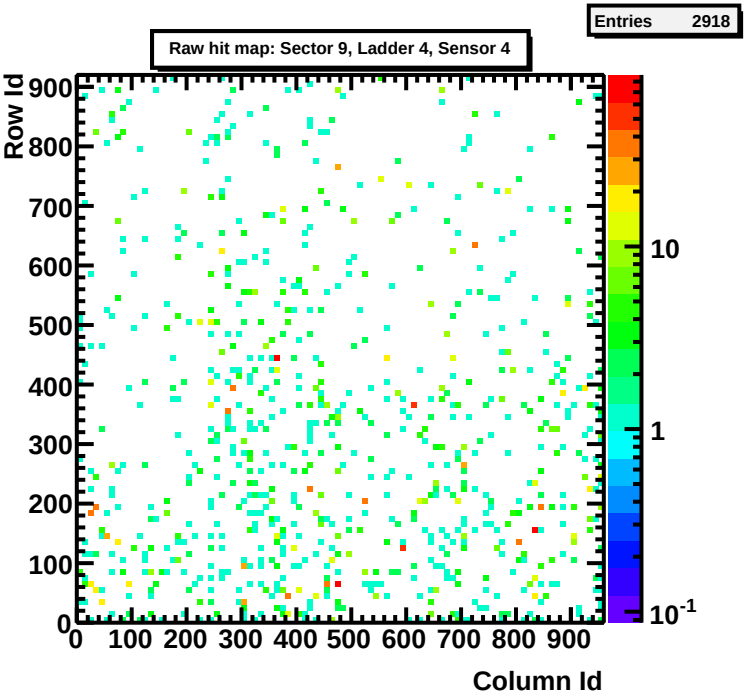
<rawhits>
EventID/100 (Time)


Entries 2918
Raw hit map: Sector 9, Ladder 4, Sensor 4
Row Id
Column Id
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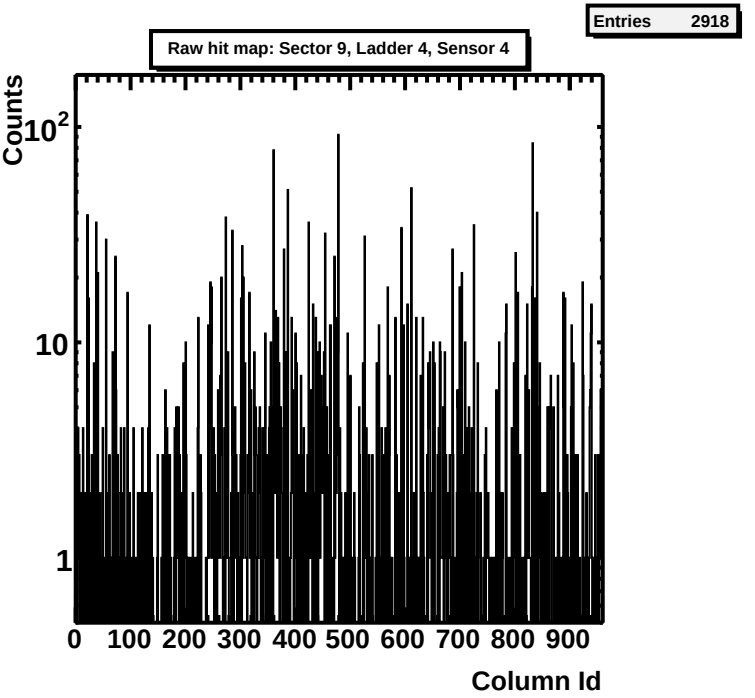
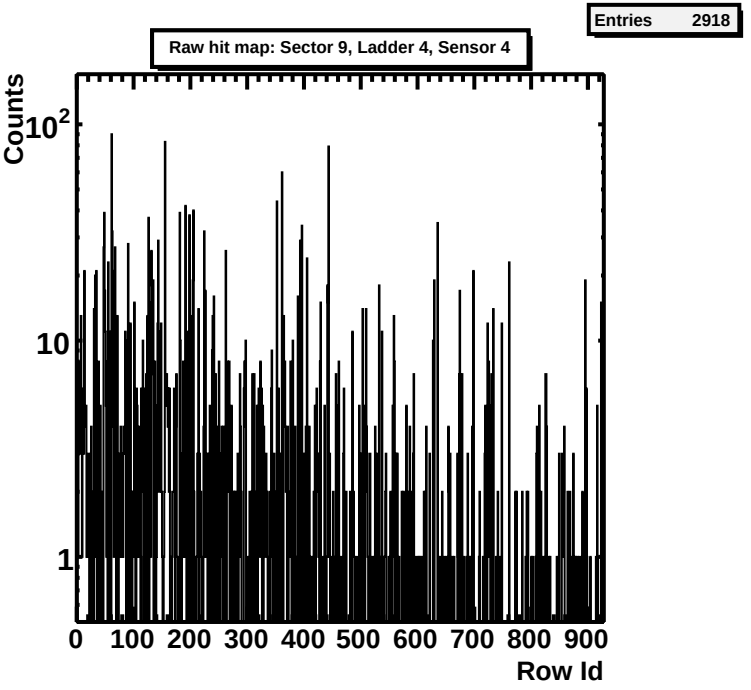
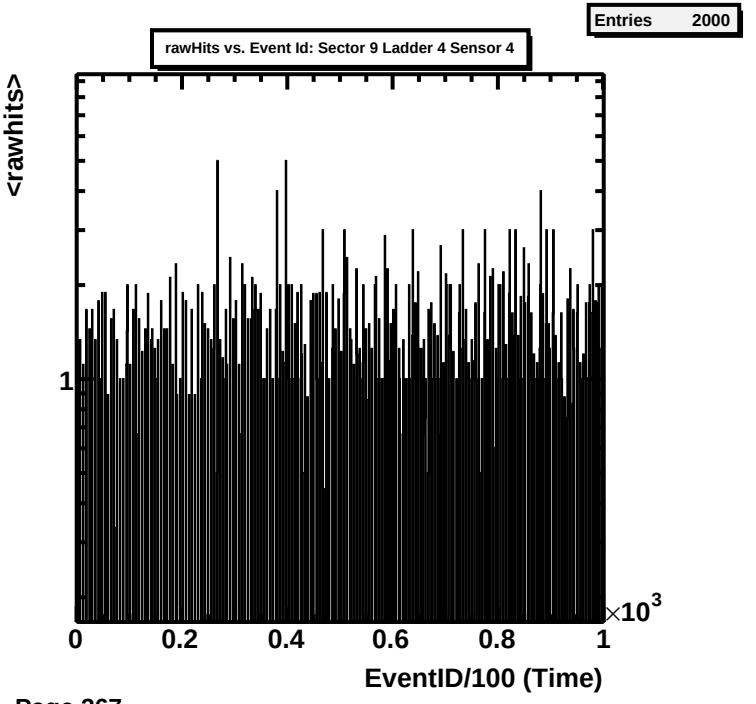
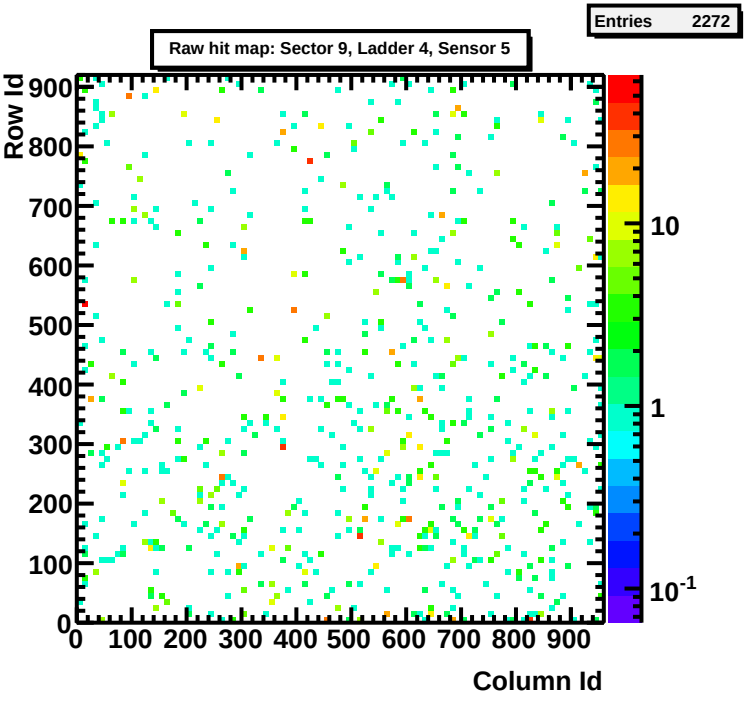
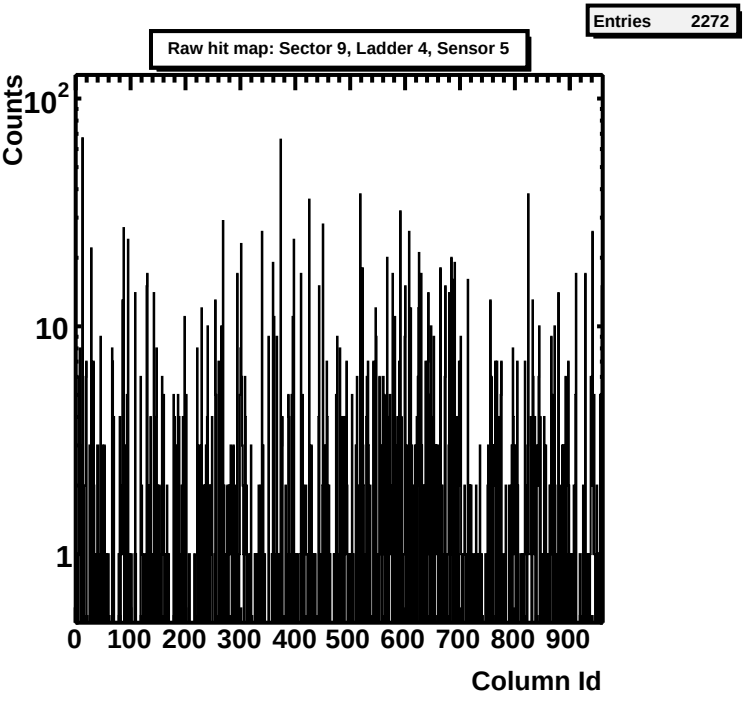
10
1
10^{-1}

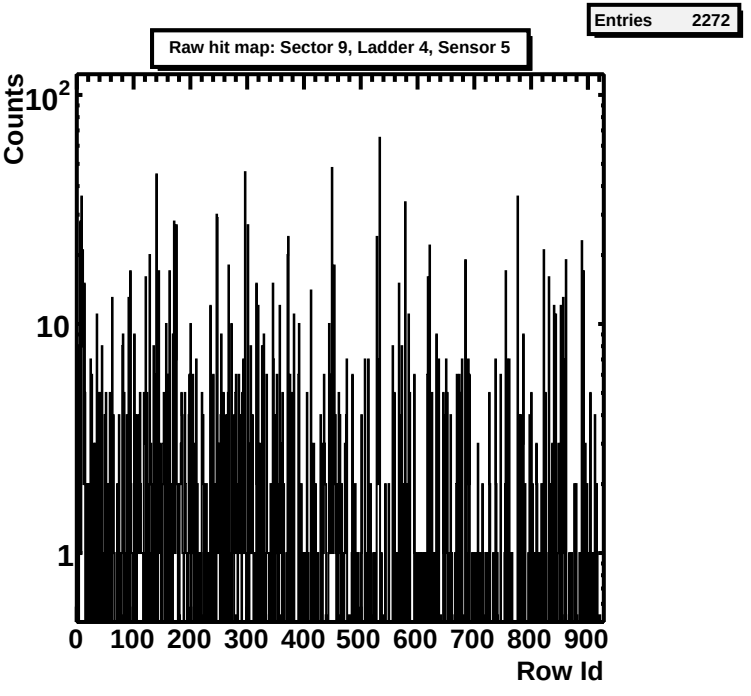

Entries 2918
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 2918
Raw hit map: Sector 9, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2272
Raw hit map: Sector 9, Ladder 4, Sensor 5
Row Id
Column Id


Entries 2272
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
Column Id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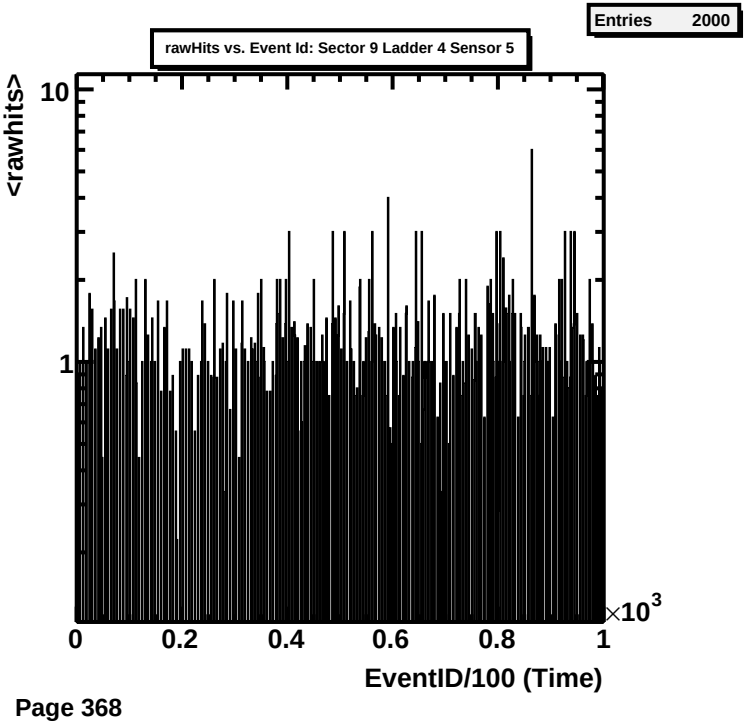
Raw hit map: Sector 9, Ladder 4, Sensor 5
Counts
Row Id


Entries 2000
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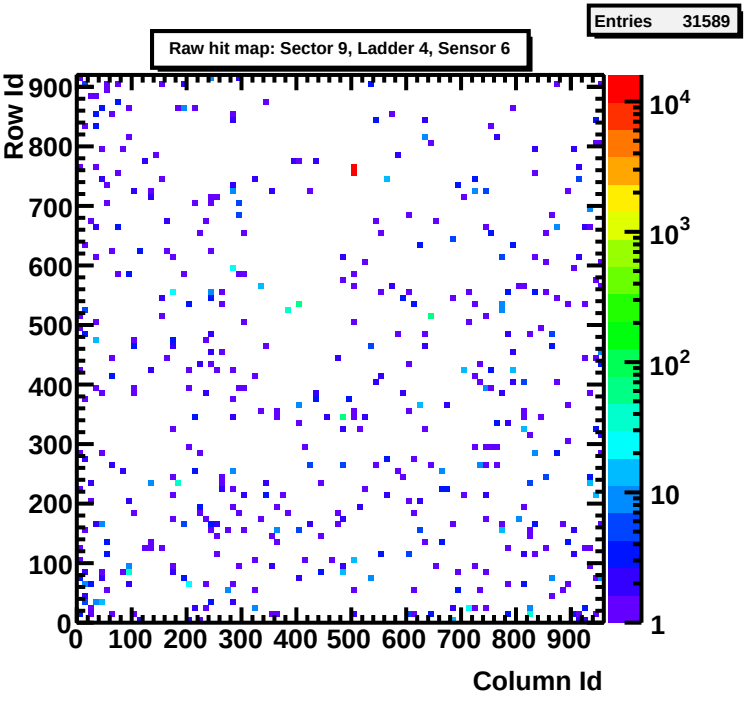
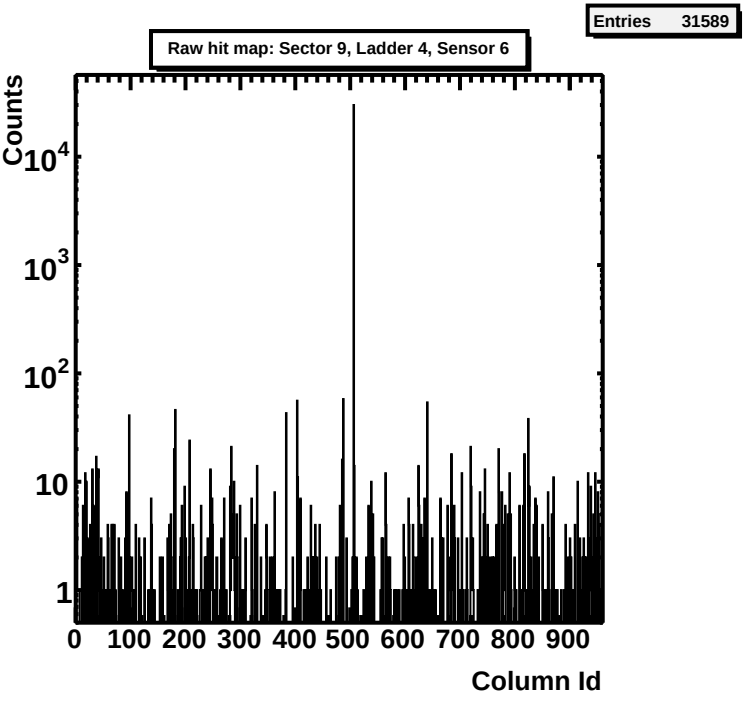
EventID/100 (Time)


Entries 31589
Raw hit map: Sector 9, Ladder 4, Sensor 6
Row Id
Column Id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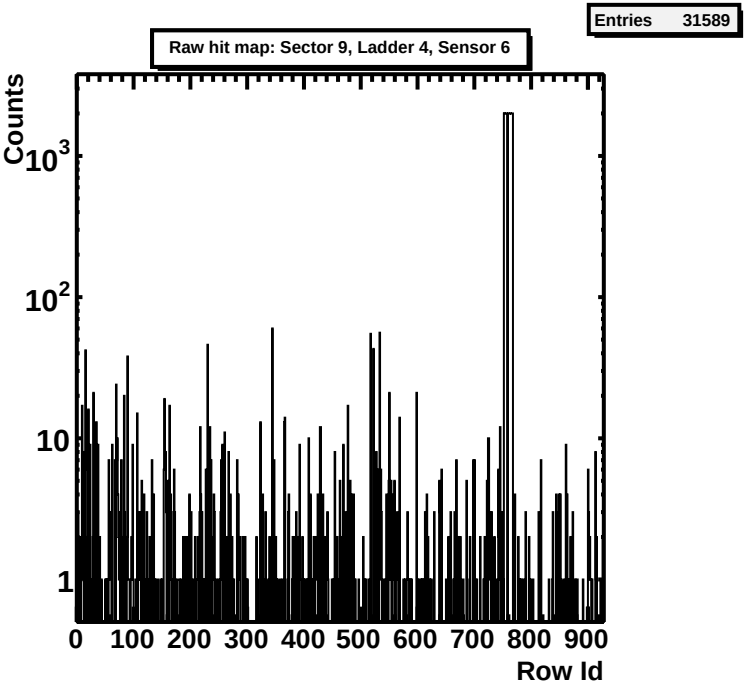
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Column Id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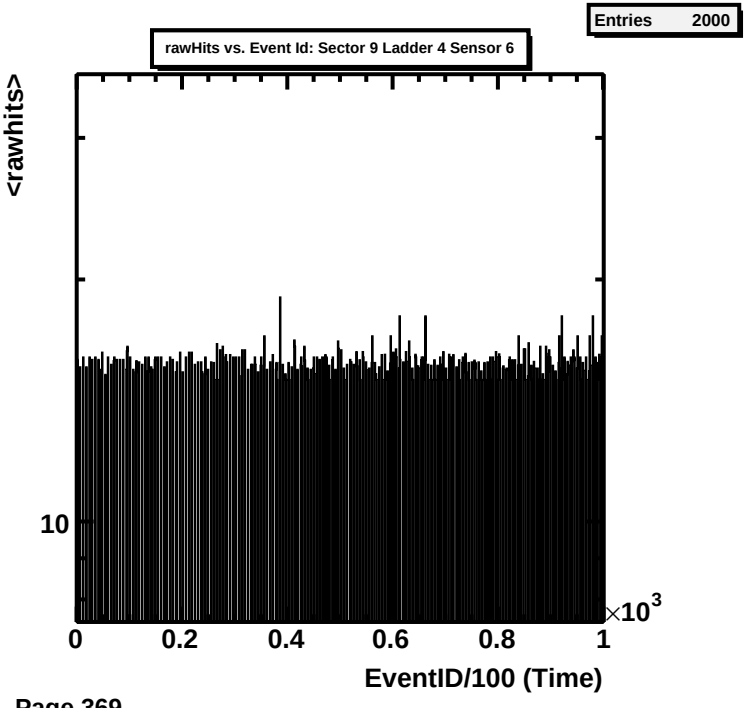
Raw hit map: Sector 9, Ladder 4, Sensor 6
Counts
Row Id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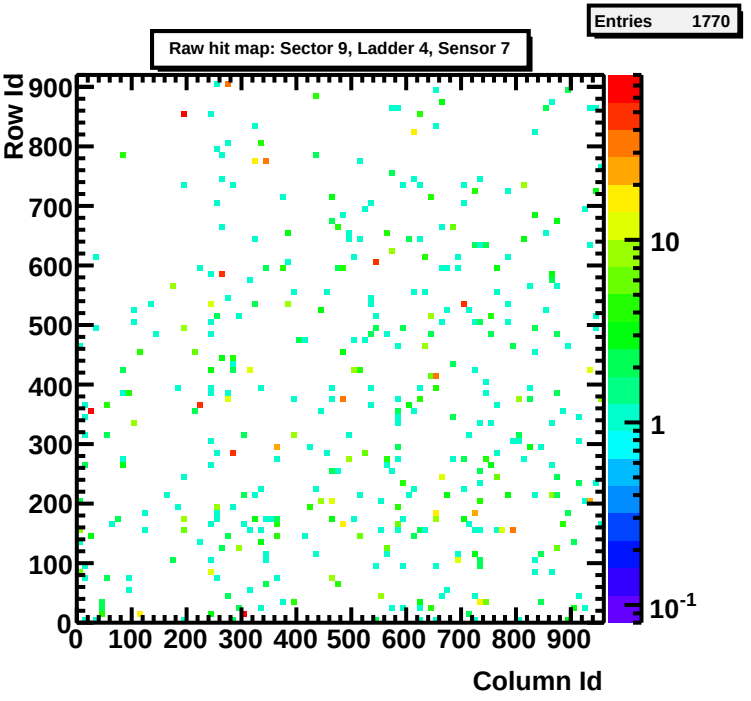
<rawhits>
EventID/100 (Time)


Entries 1770
Raw hit map: Sector 9, Ladder 4, Sensor 7
Row Id
Column Id
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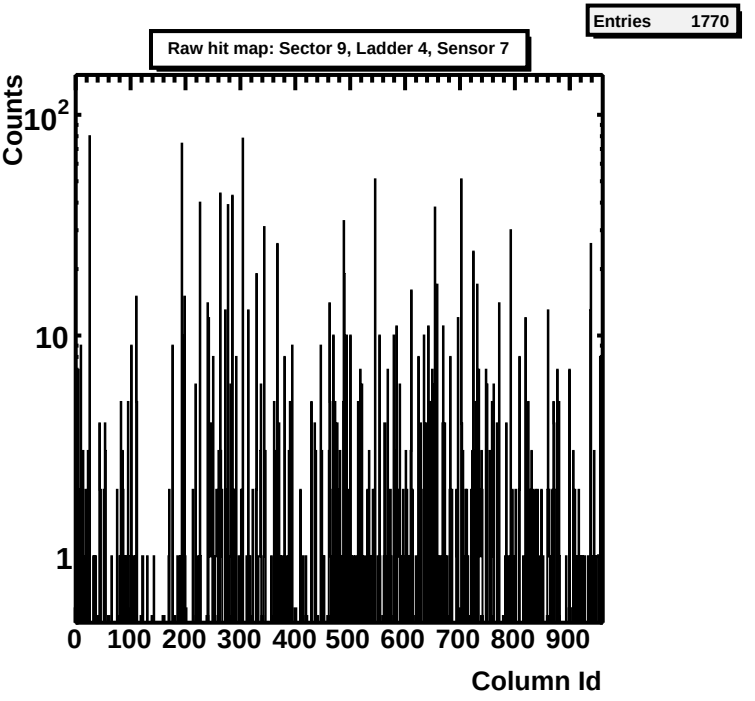
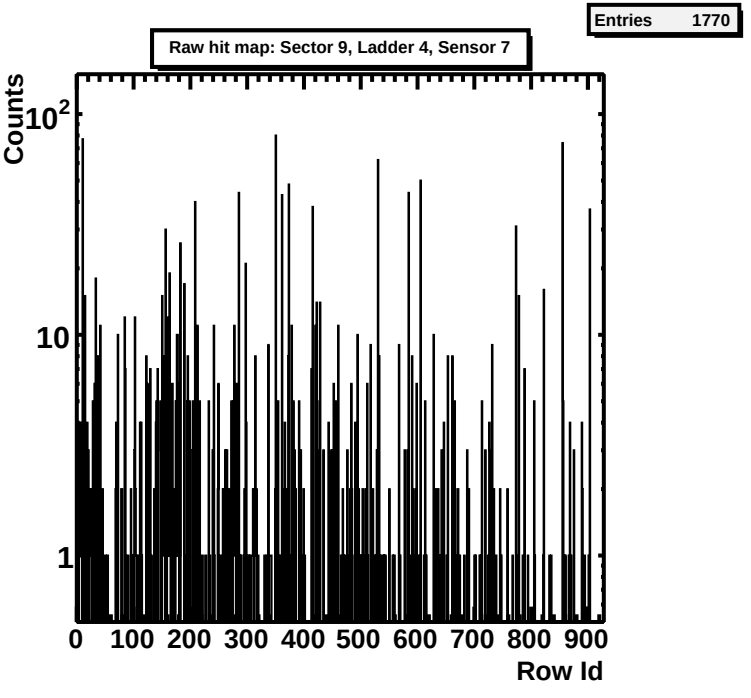
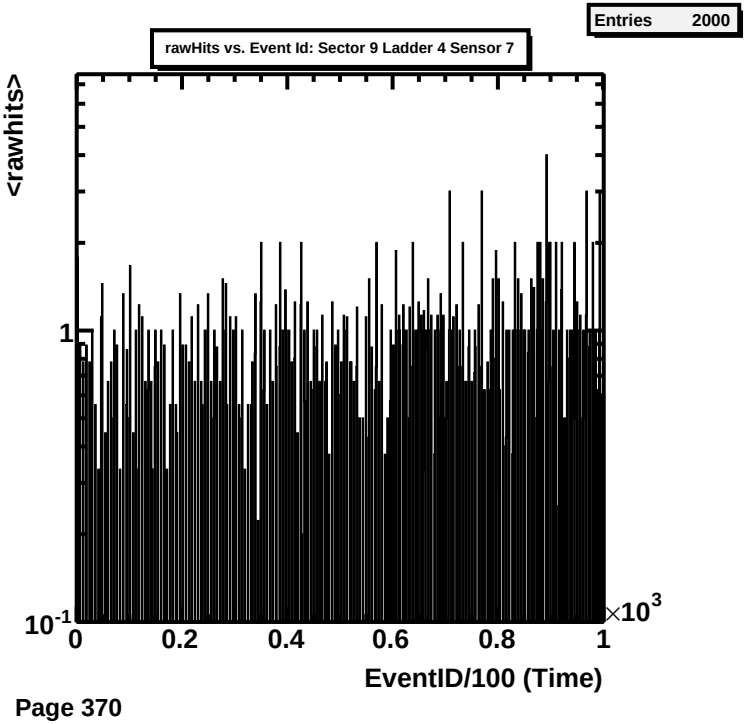
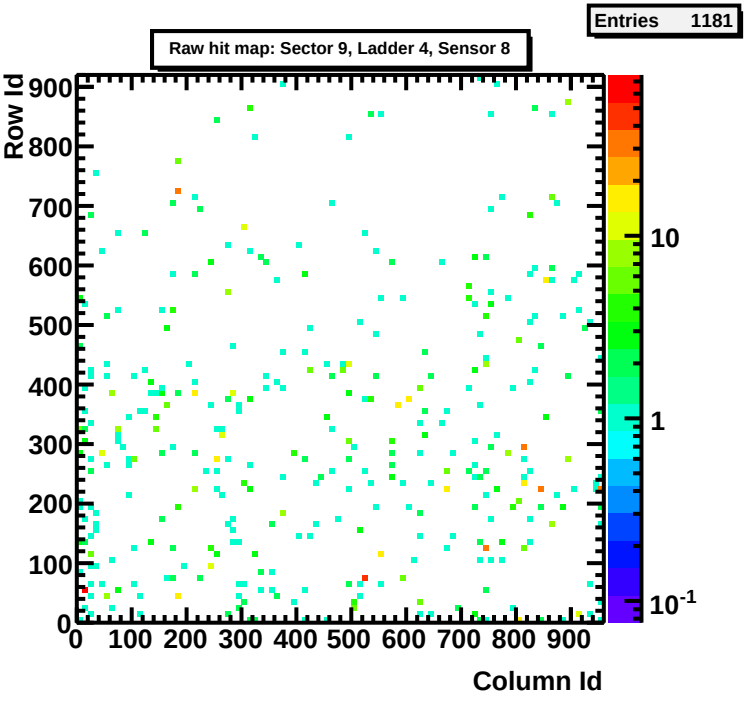
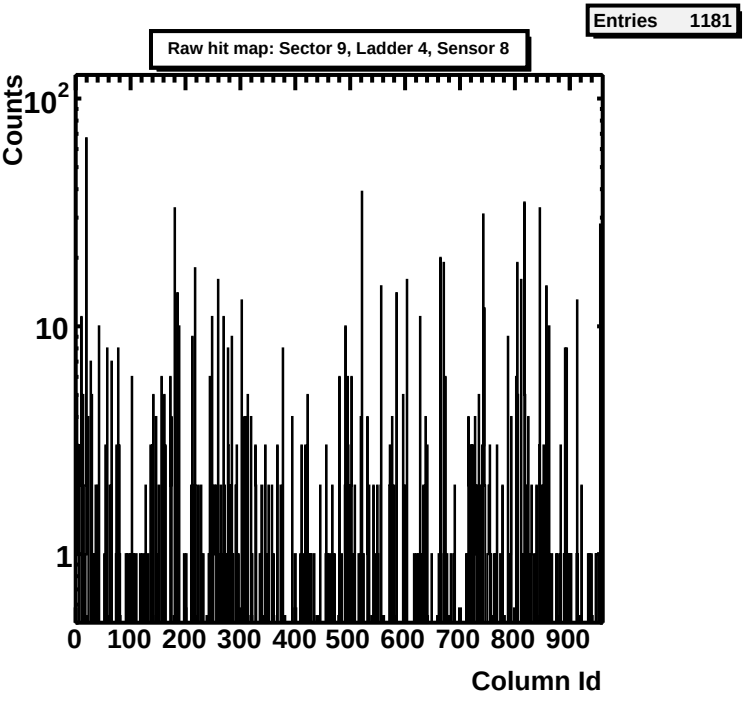
10
1
10^{-1}

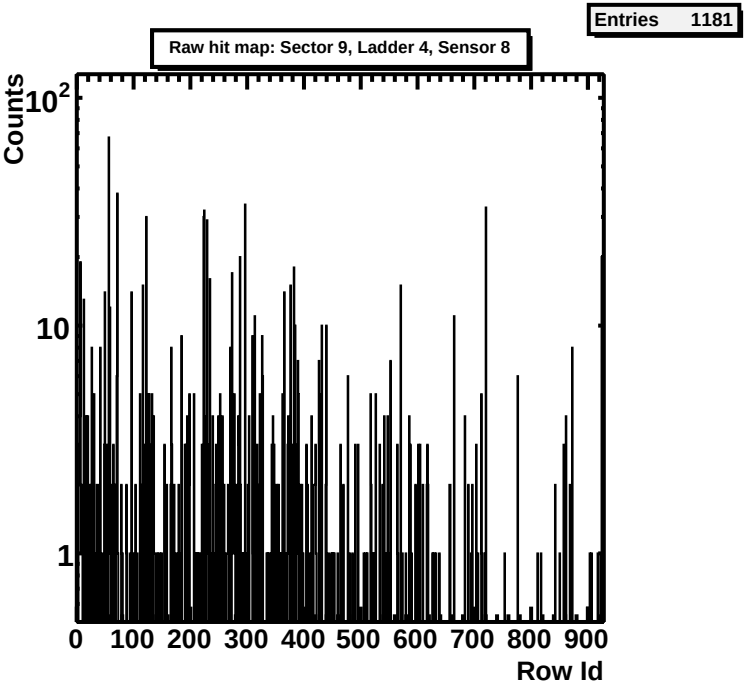

Entries 1770
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

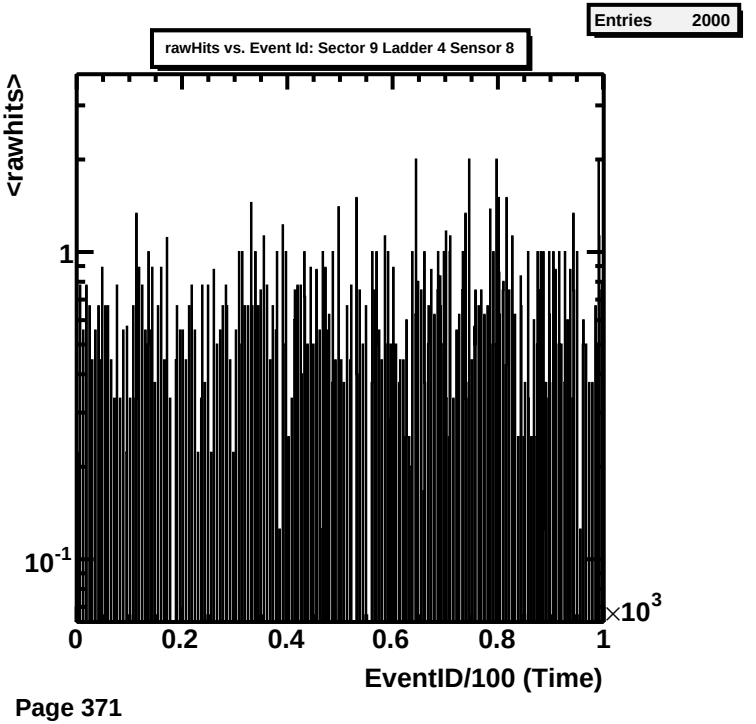

Entries 1770
Raw hit map: Sector 9, Ladder 4, Sensor 7
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 9 Ladder 4 Sensor 7
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 1181
Raw hit map: Sector 9, Ladder 4, Sensor 8
Row Id
Column Id


Entries 1181
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
Column Id


Entries 1181
Raw hit map: Sector 9, Ladder 4, Sensor 8
Counts
Row Id


Entries 2000
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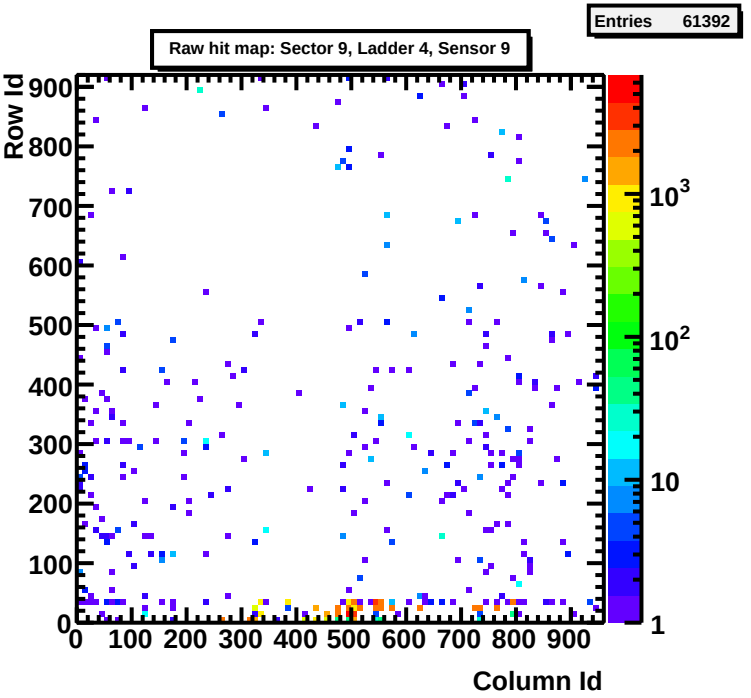
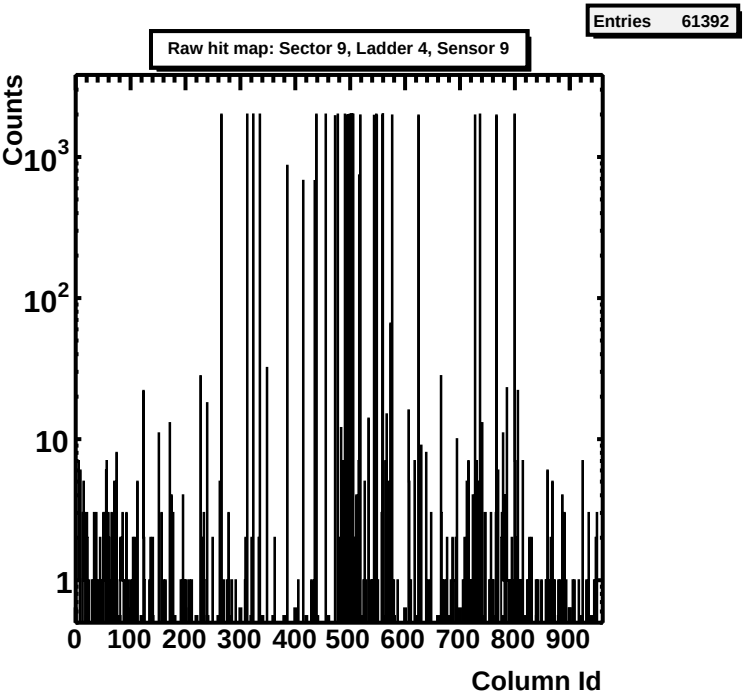
<rawhits>
EventID/100 (Time)


Entries 61392
Raw hit map: Sector 9, Ladder 4, Sensor 9
Row Id
Column Id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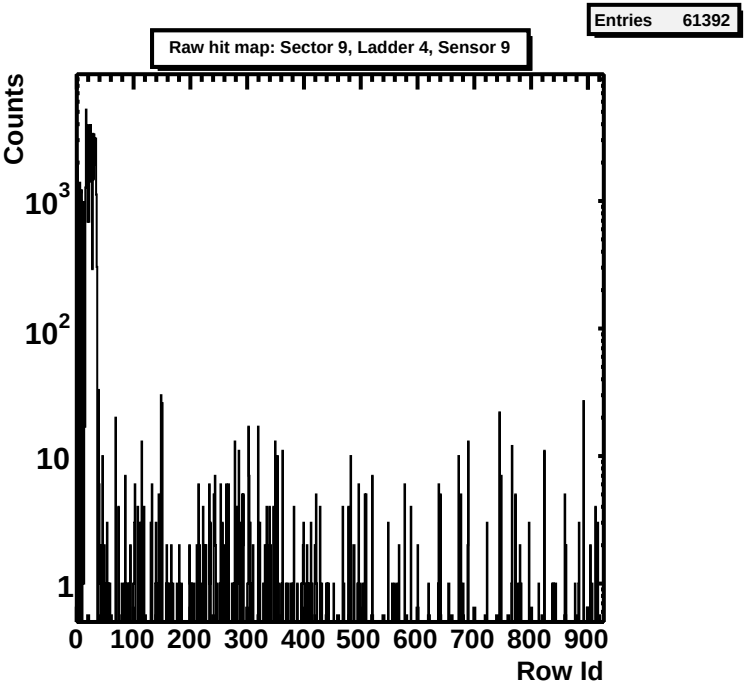
Counts
Column Id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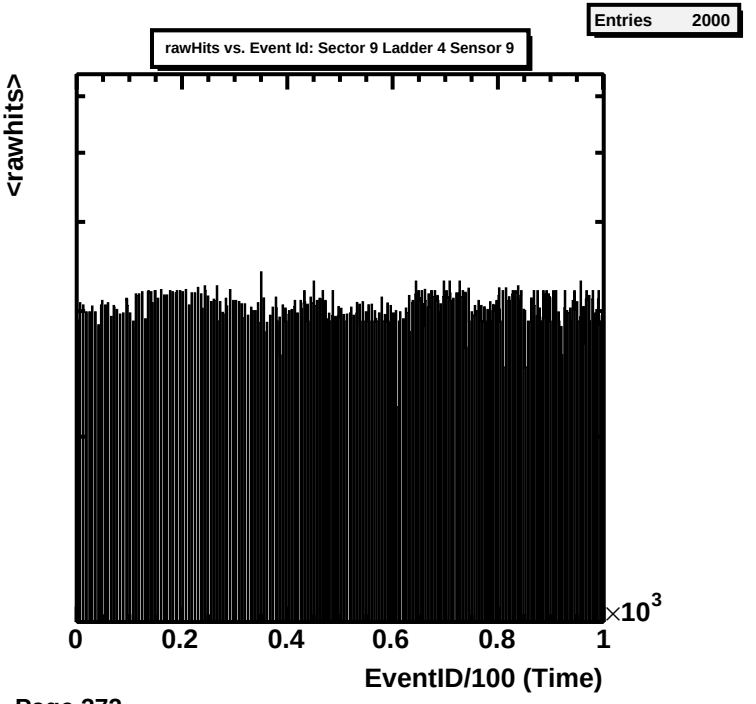
Counts
Row Id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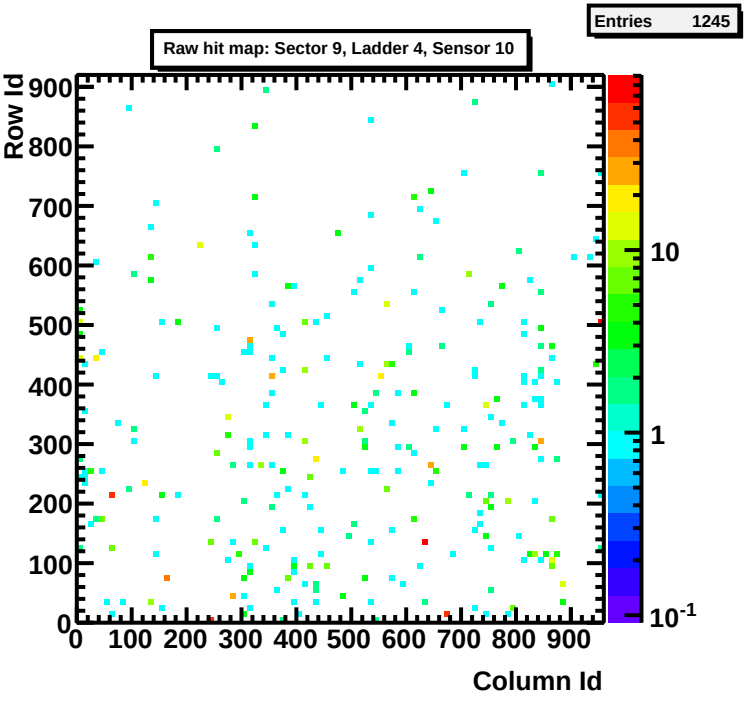
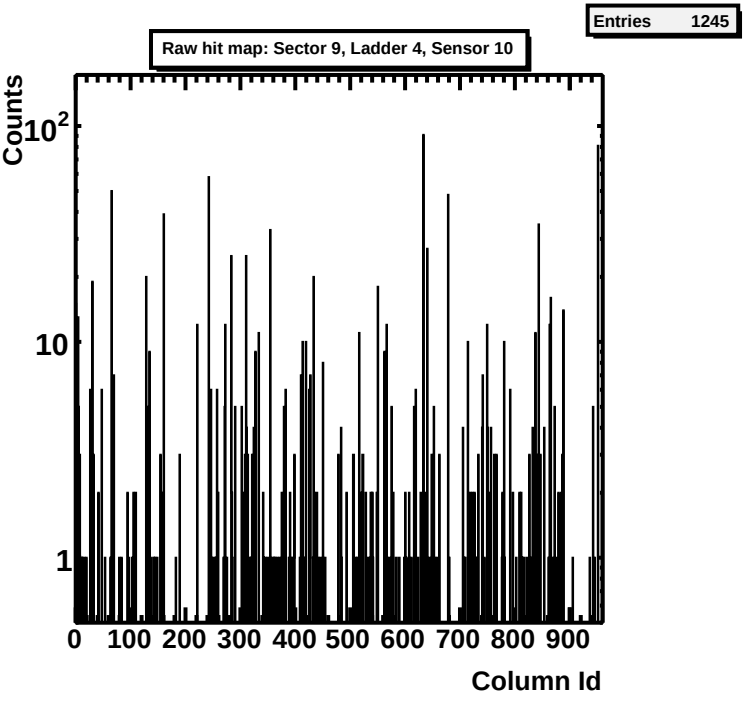
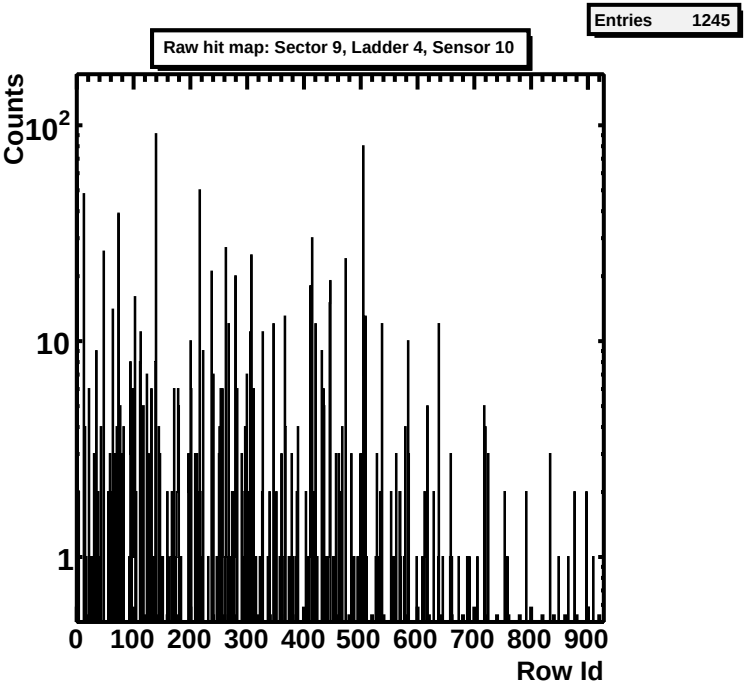
EventID/100 (Time)


Entries 1245
Raw hit map: Sector 9, Ladder 4, Sensor 10
Row Id
Column Id


Entries 1245
Raw hit map: Sector 9, Ladder 4, Sensor 10
Counts
Column Id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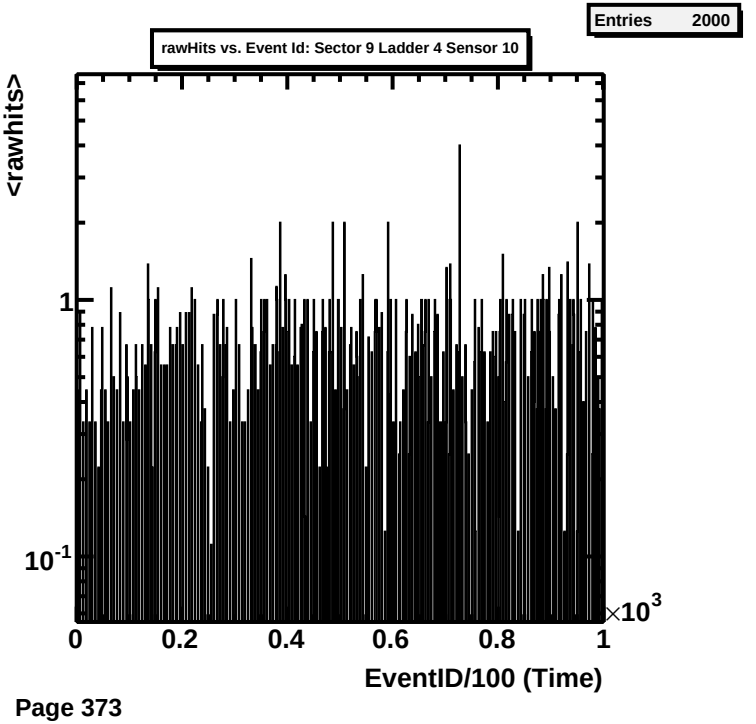
Counts
Row Id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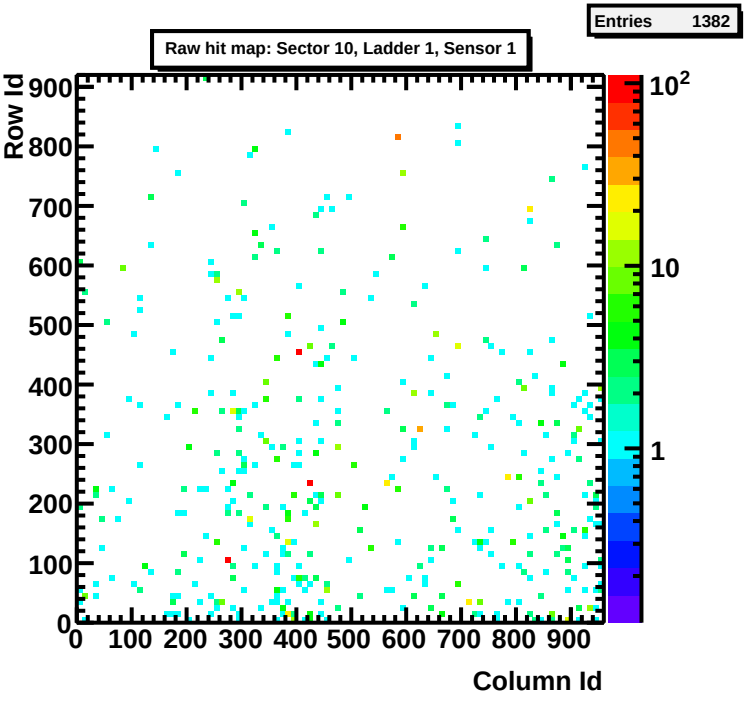
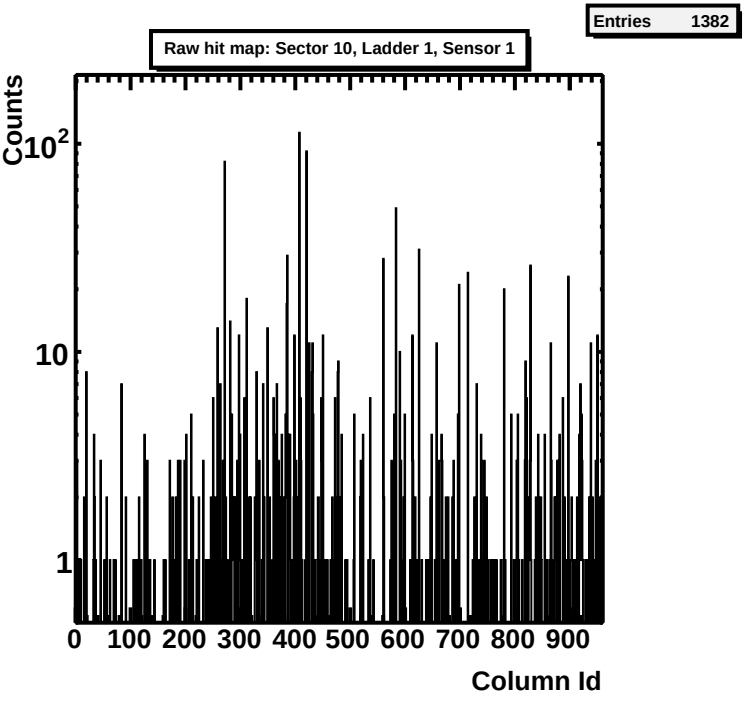
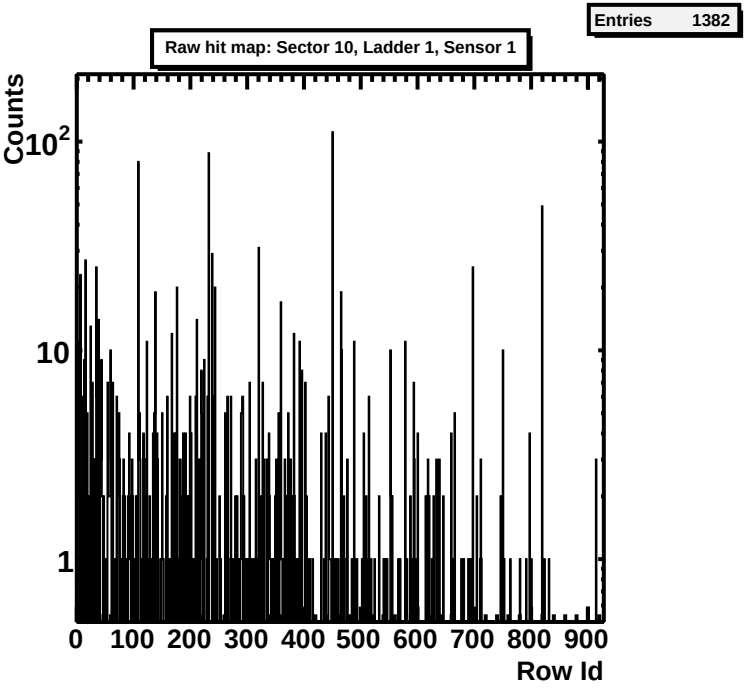
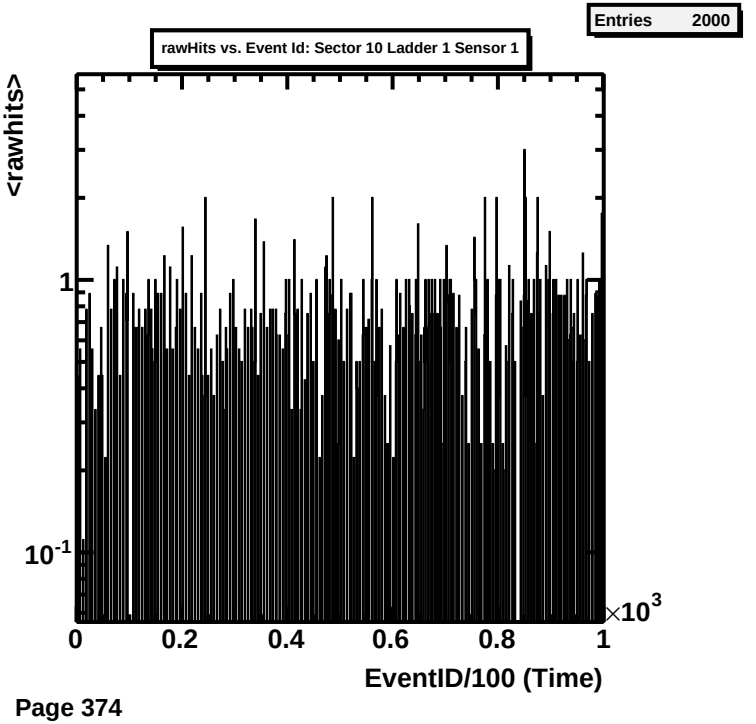
<rawhits>
EventID/100 (Time)


Entries 1382
Raw hit map: Sector 10, Ladder 1, Sensor 1
Row Id
Column Id


Entries 1382
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Column Id


Entries 1382
Raw hit map: Sector 10, Ladder 1, Sensor 1
Counts
Row Id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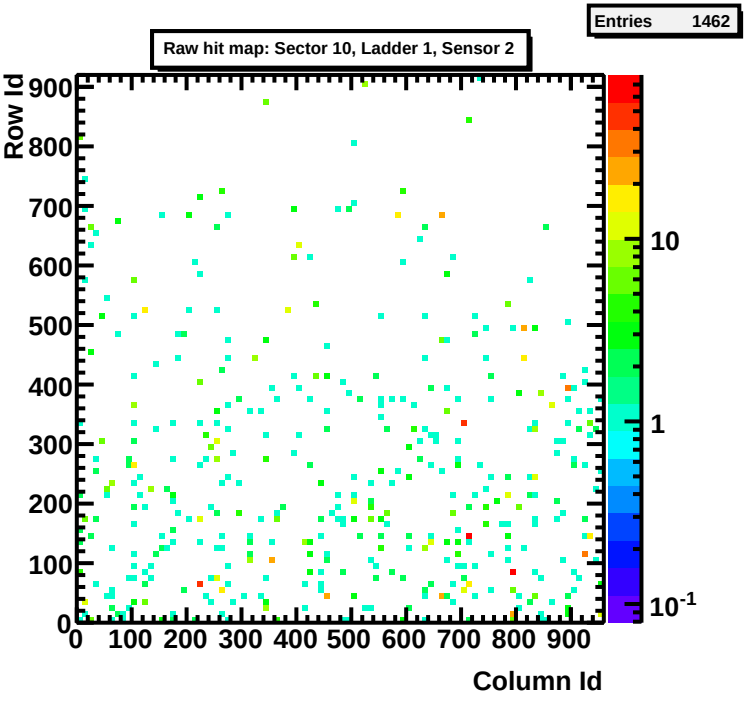
EventID/100 (Time)


Entries 1462
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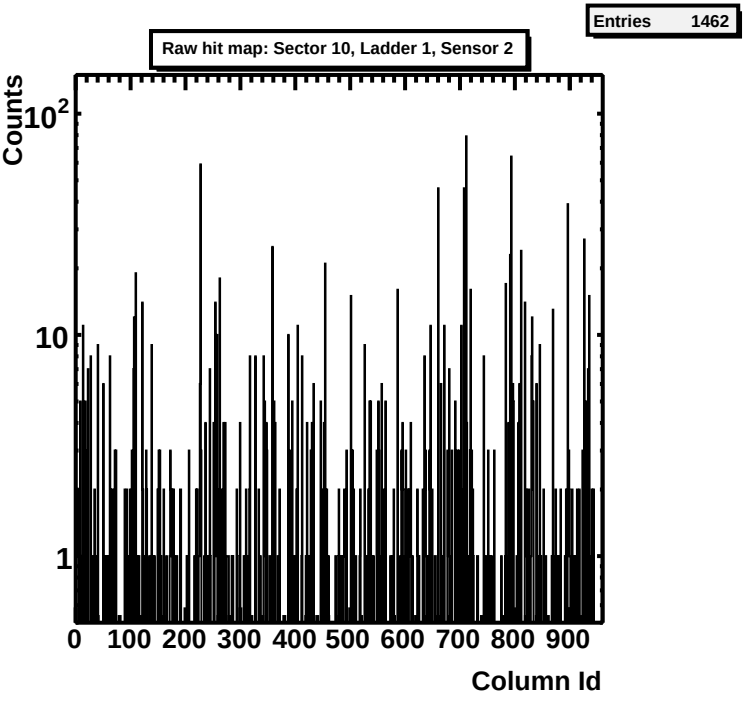
Row Id
Column Id


Entries 1462
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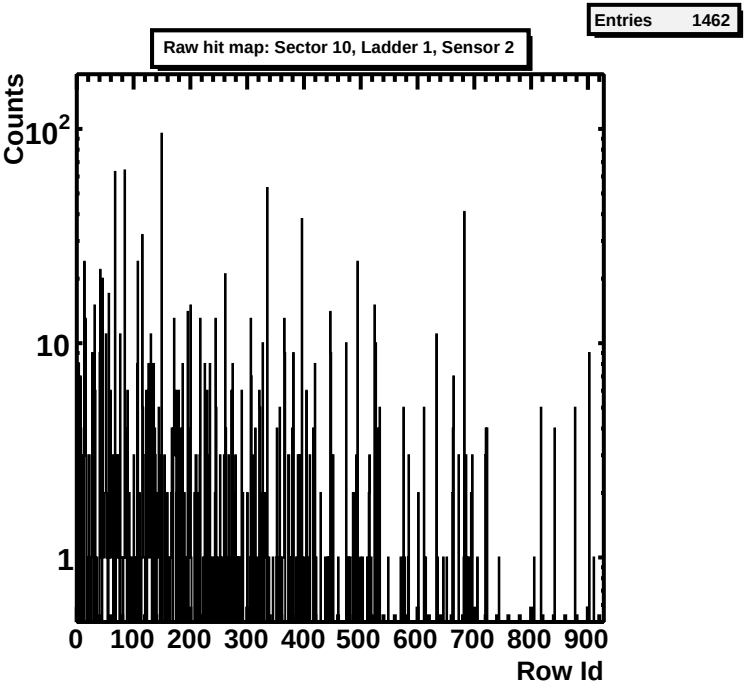
Counts
Column Id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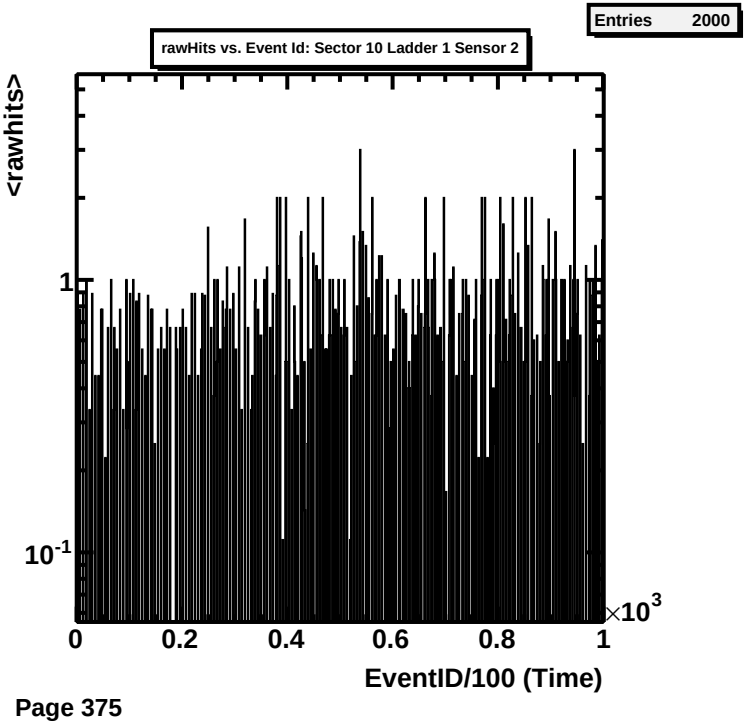
Counts
Row Id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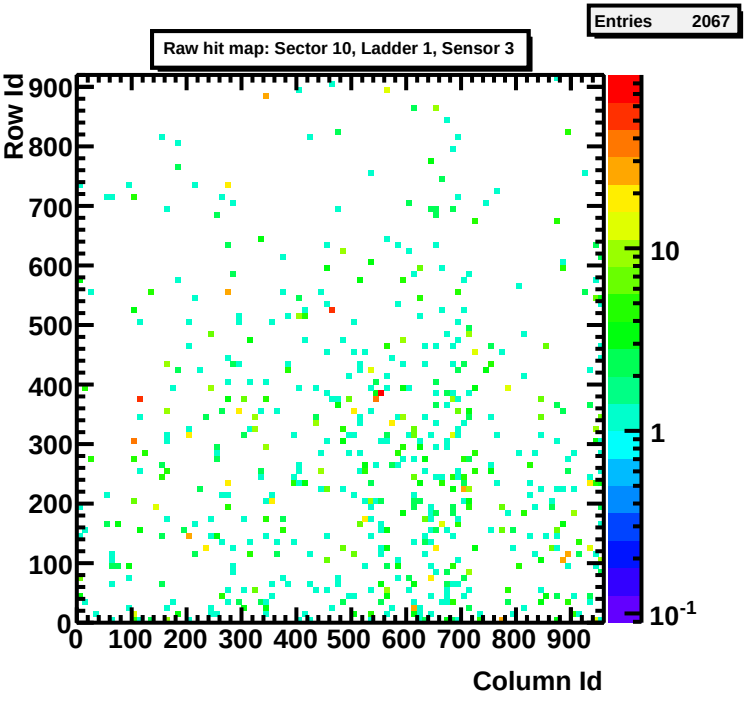
<rawhits>
EventID/100 (Time)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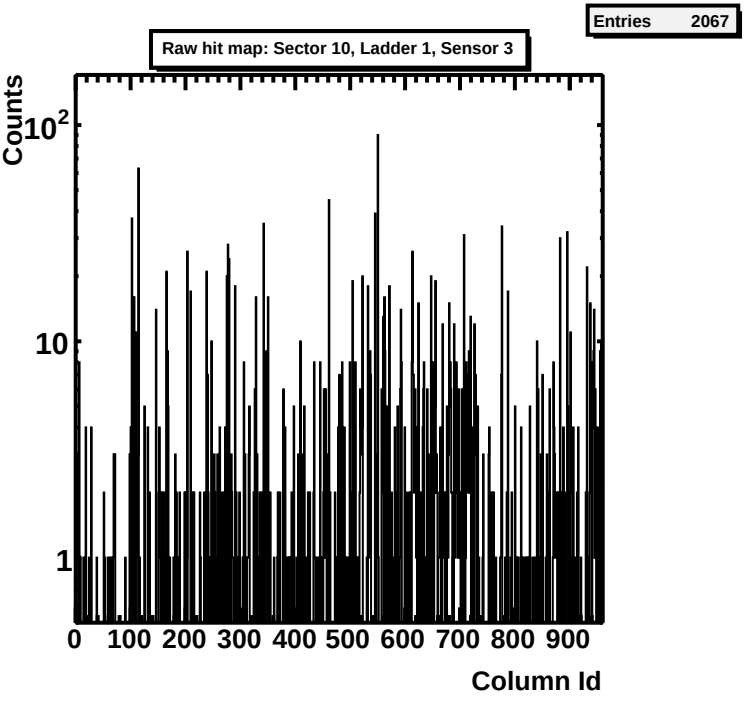
Row Id
Column Id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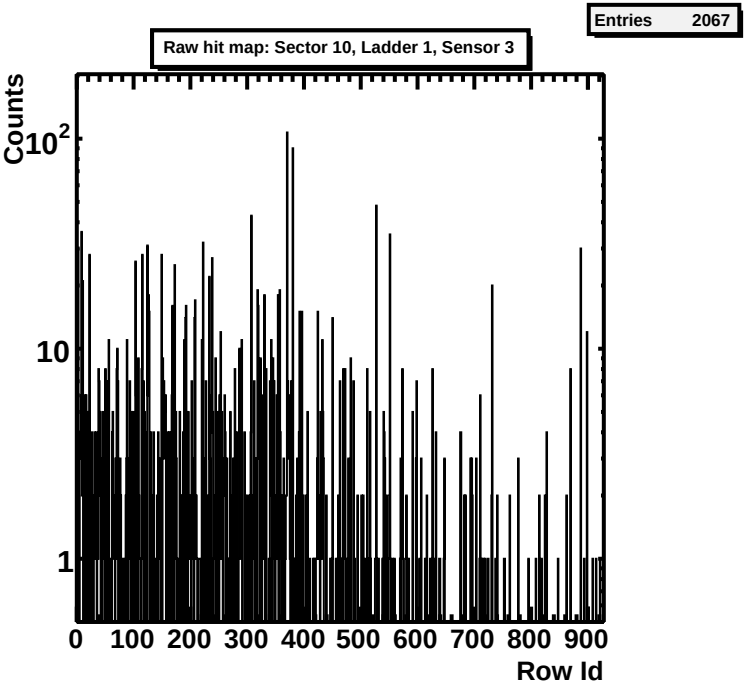
Counts
Column Id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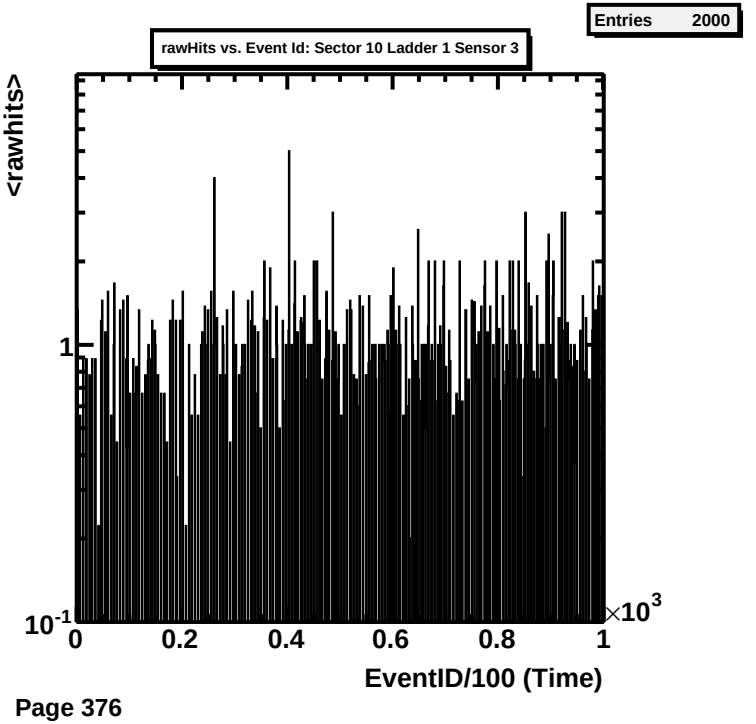
Counts
Row Id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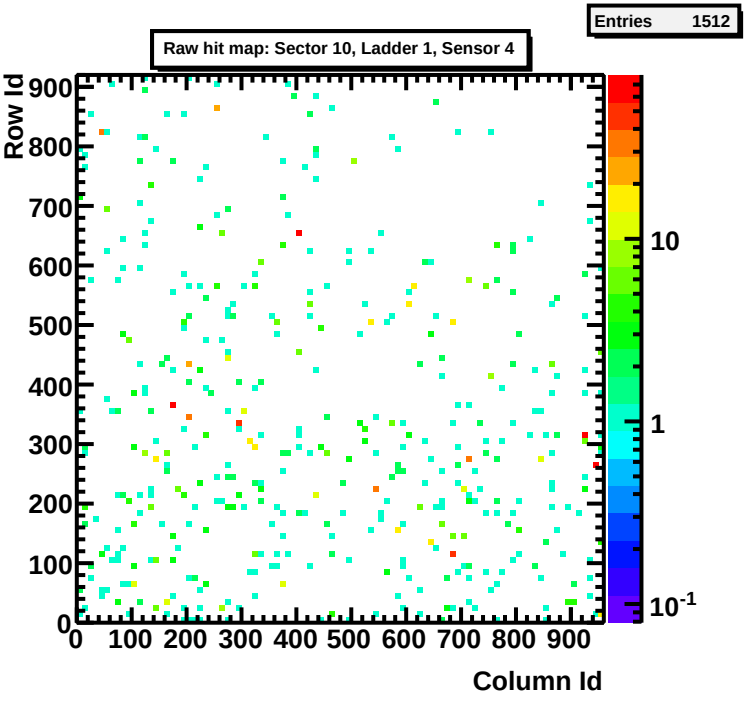
EventID/100 (Time)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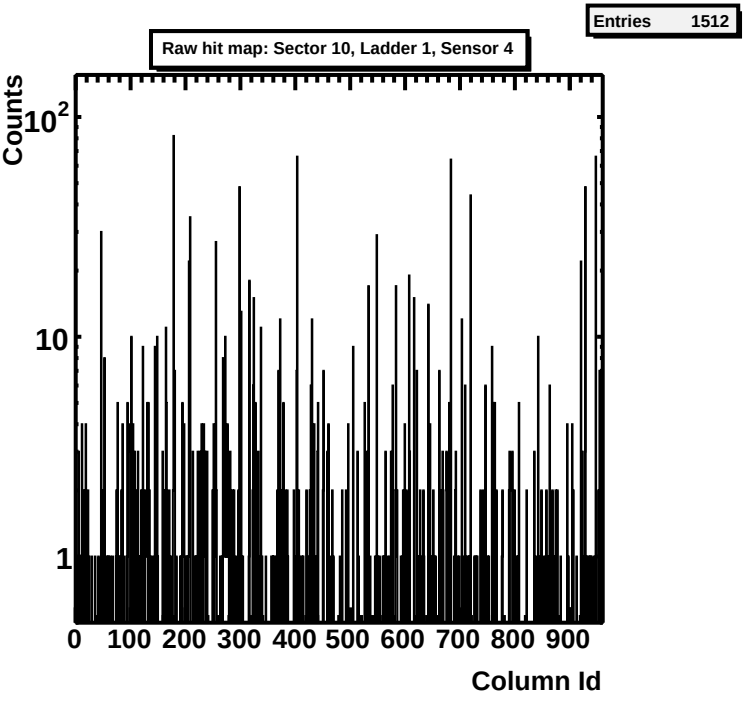
Row Id
Column Id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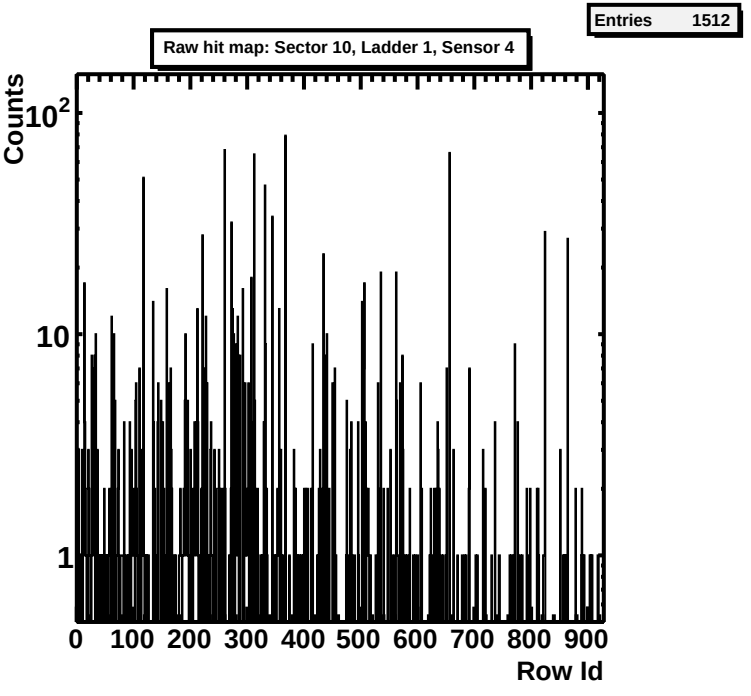
Raw hit map: Sector 10, Ladder 1, Sensor 4
Counts
Column Id


Entries 1512
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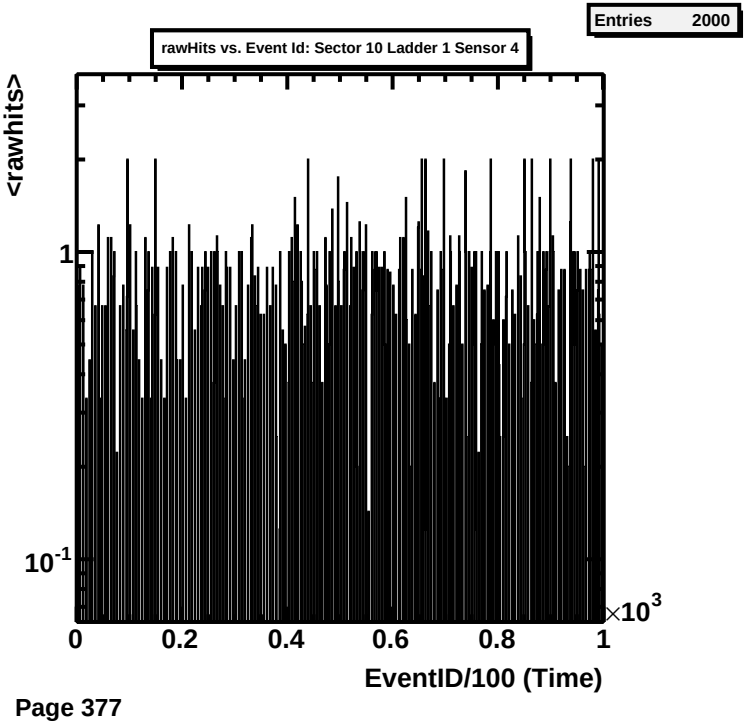
Counts
Row Id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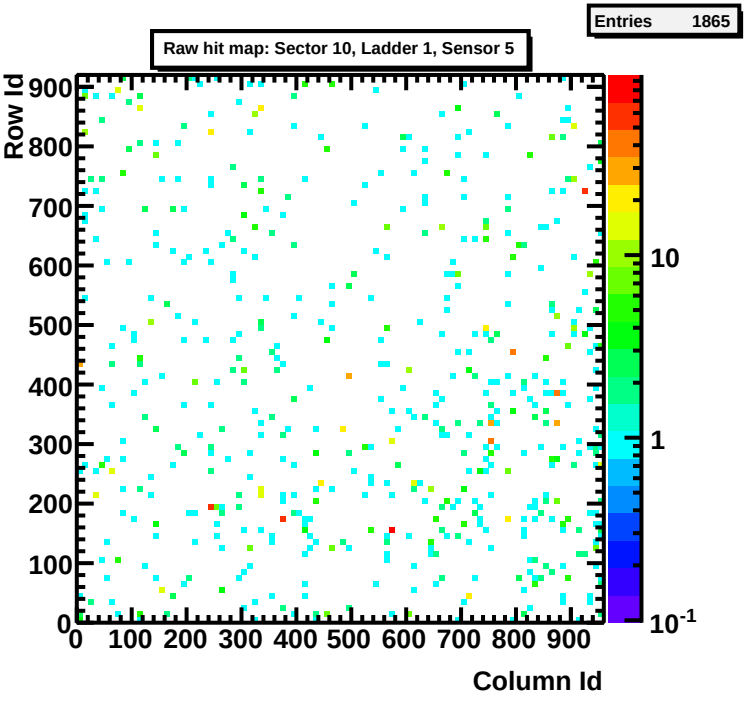
EventID/100 (Time)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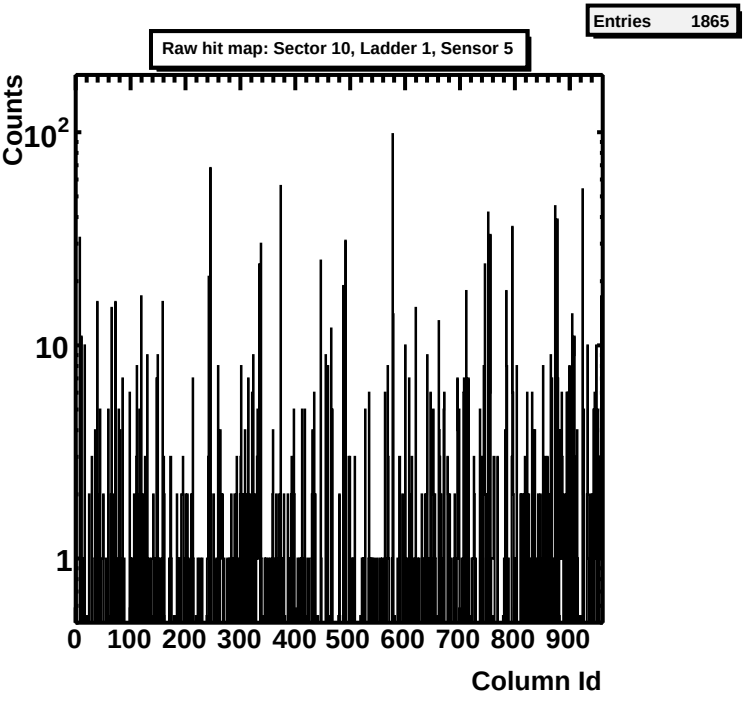
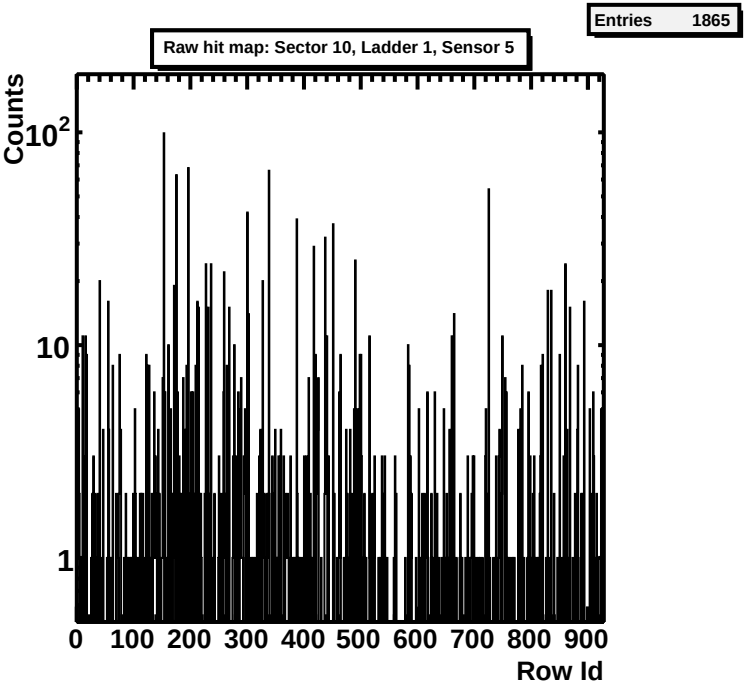
Row Id
Column Id


Entries 1865
Raw hit map: Sector 10, Ladder 1, Sensor 5
Counts
Column Id


Entries 1865
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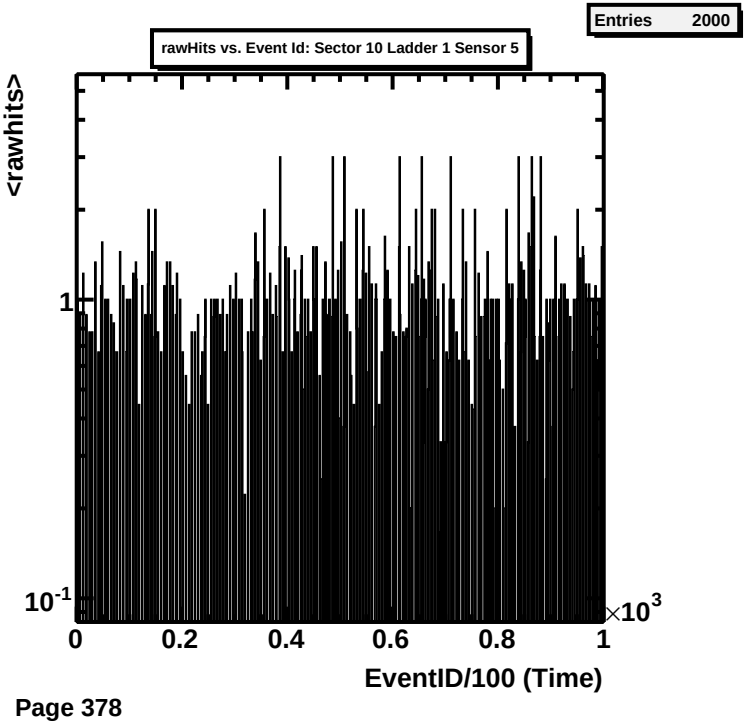
Counts
Row Id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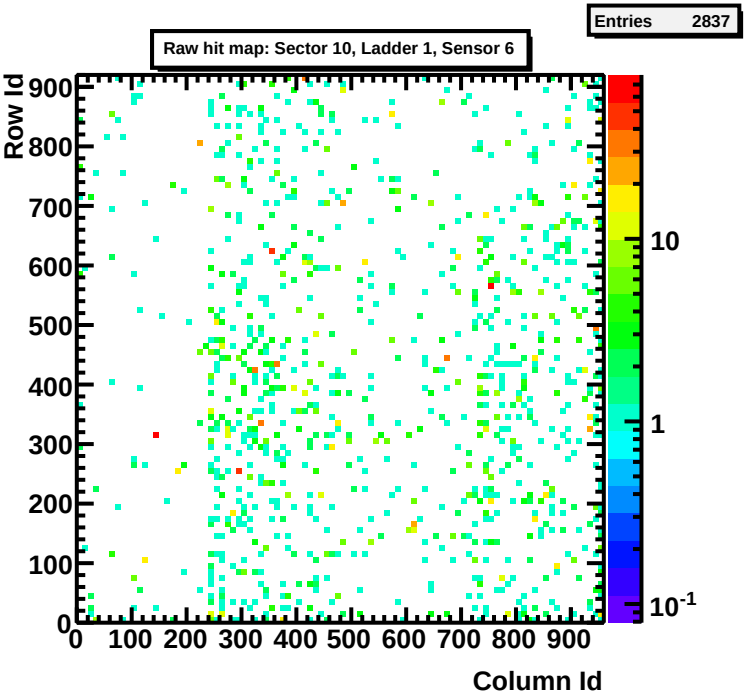
EventID/100 (Time)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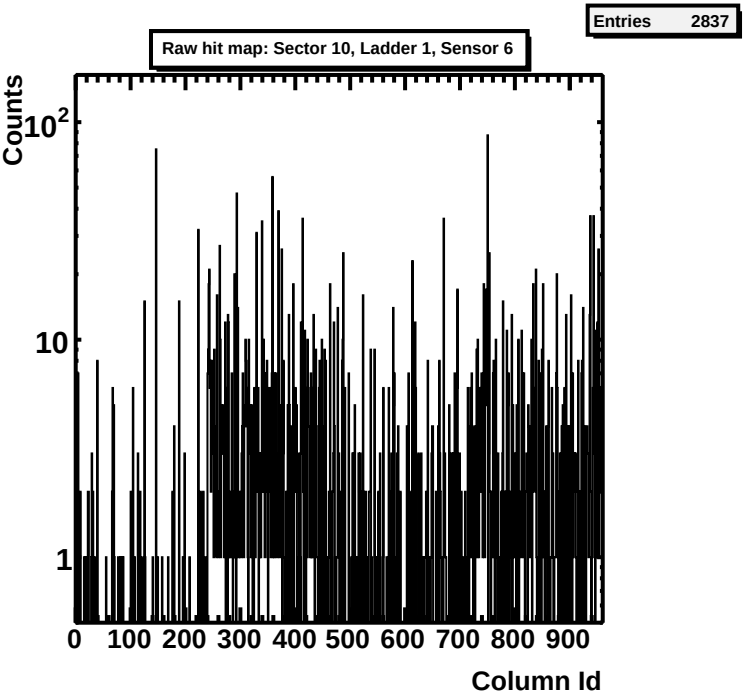
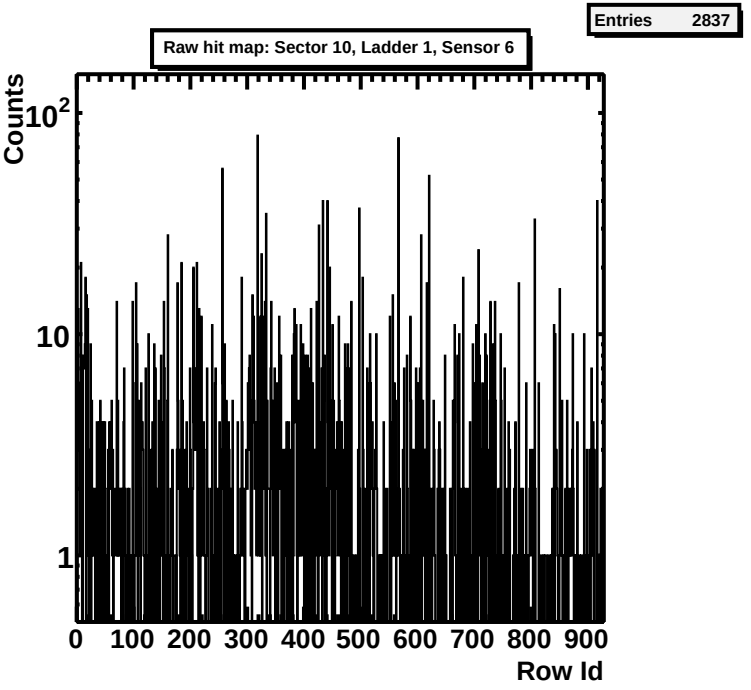
Raw hit map: Sector 10, Ladder 1, Sensor 6
Row Id
Column Id


Entries 2837
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Column Id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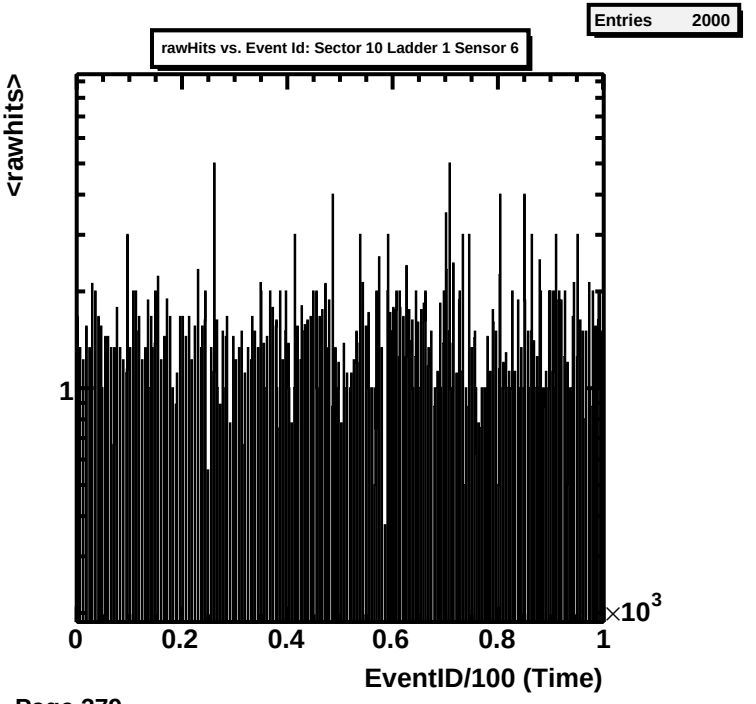
Raw hit map: Sector 10, Ladder 1, Sensor 6
Counts
Row Id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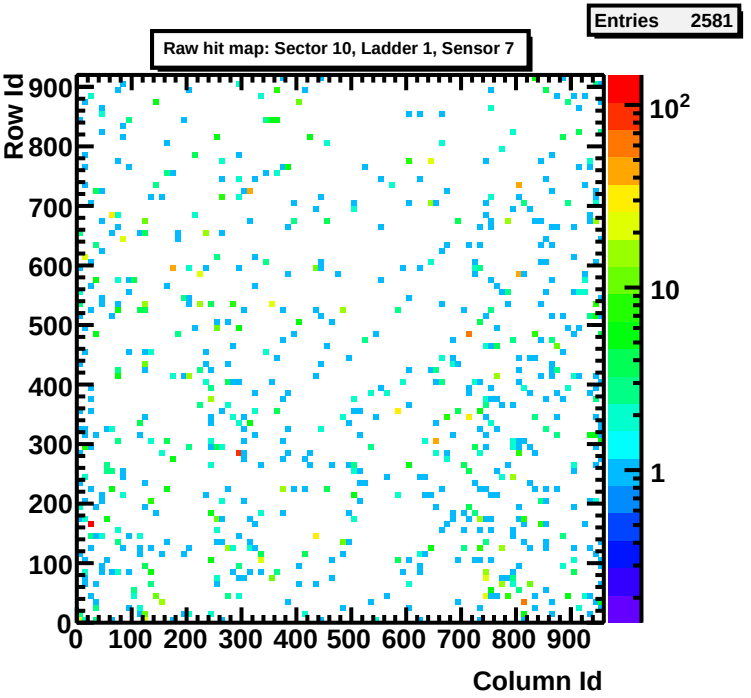
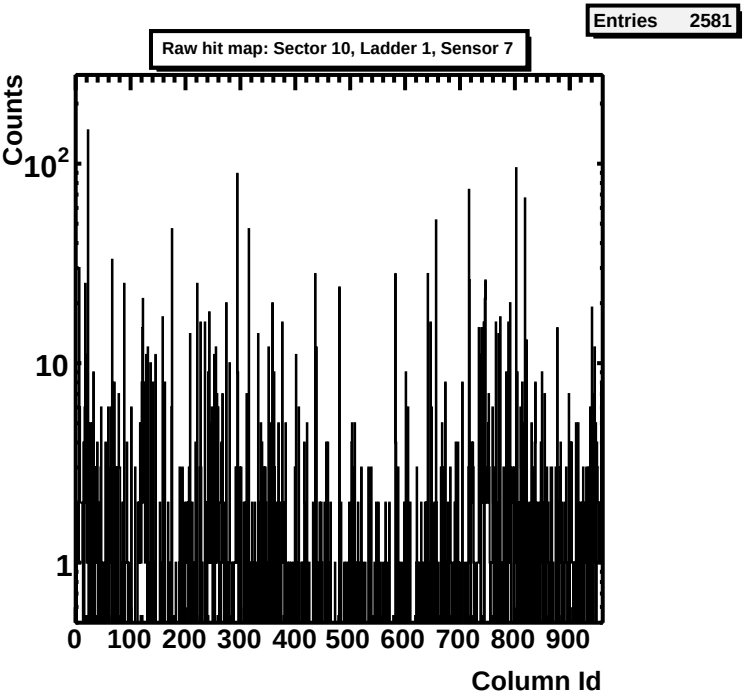
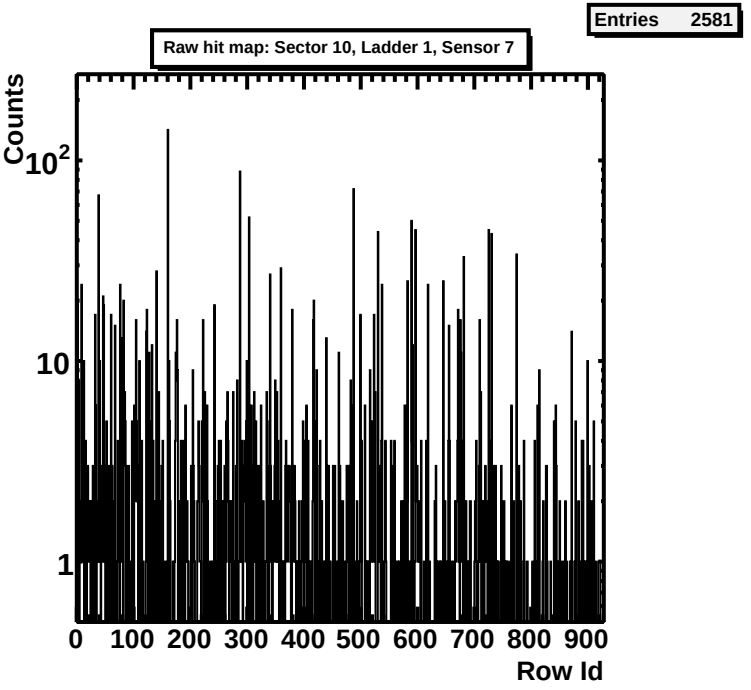
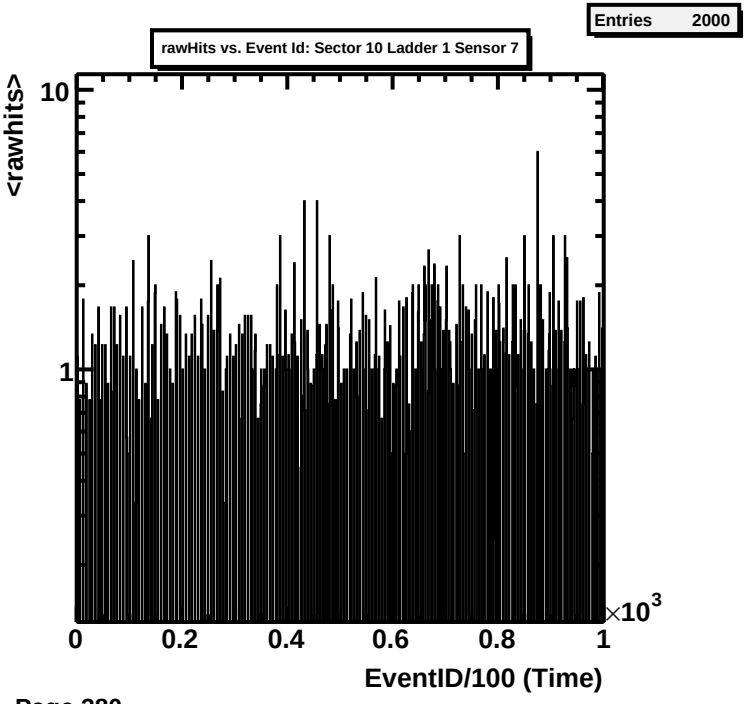
EventID/100 (Time)


Entries 2581
Raw hit map: Sector 10, Ladder 1, Sensor 7
Row Id
Column Id


Entries 2581
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Column Id


Entries 2581
Raw hit map: Sector 10, Ladder 1, Sensor 7
Counts
Row Id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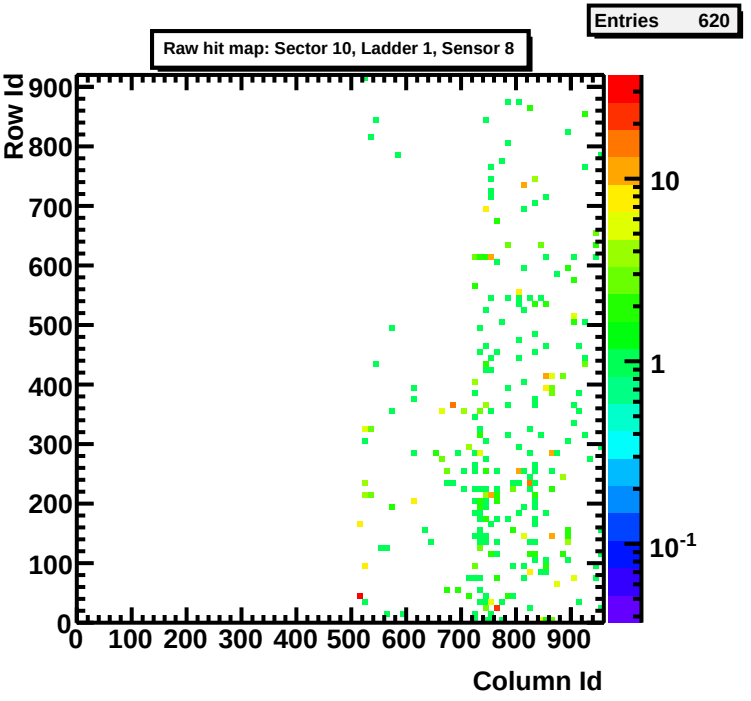
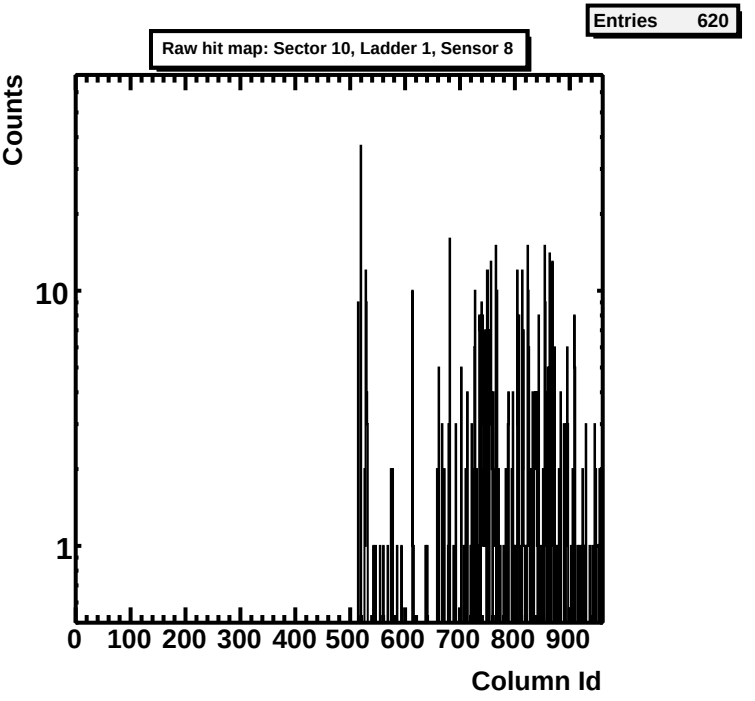
EventID/100 (Time)


Entries 620
Raw hit map: Sector 10, Ladder 1, Sensor 8
Row Id
Column Id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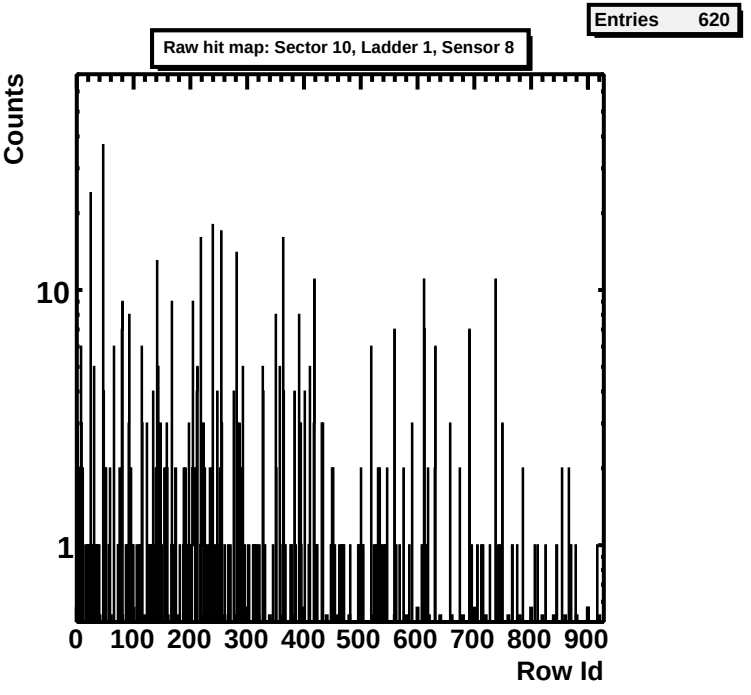
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
Column Id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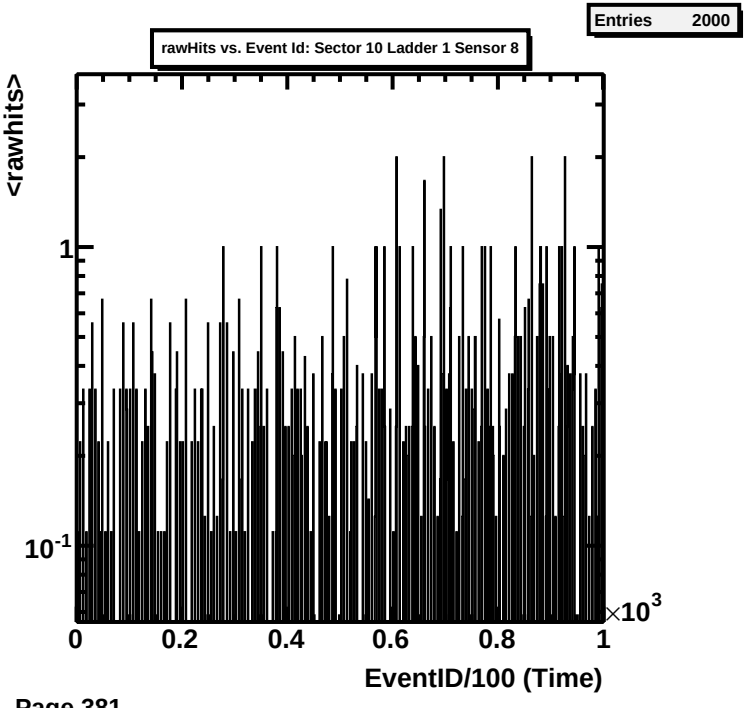
Raw hit map: Sector 10, Ladder 1, Sensor 8
Counts
Row Id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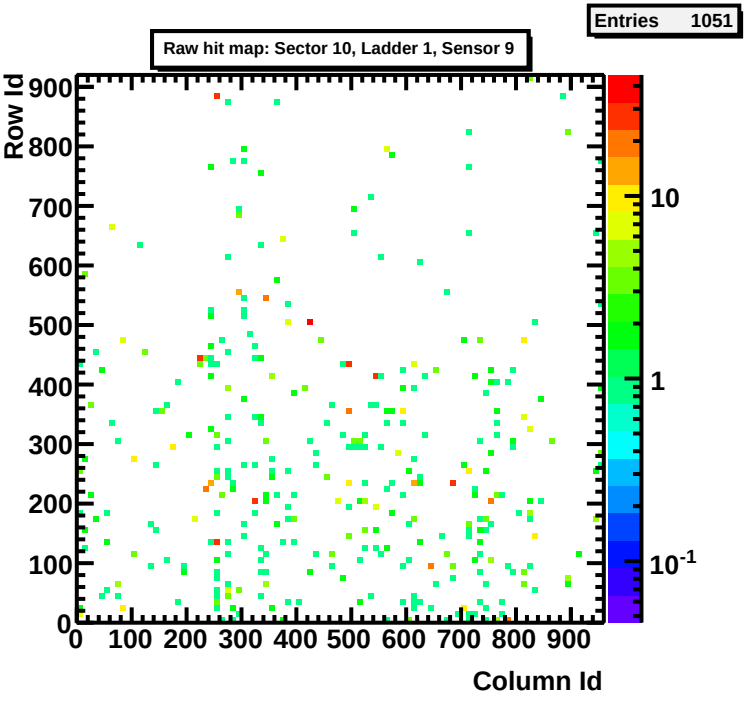
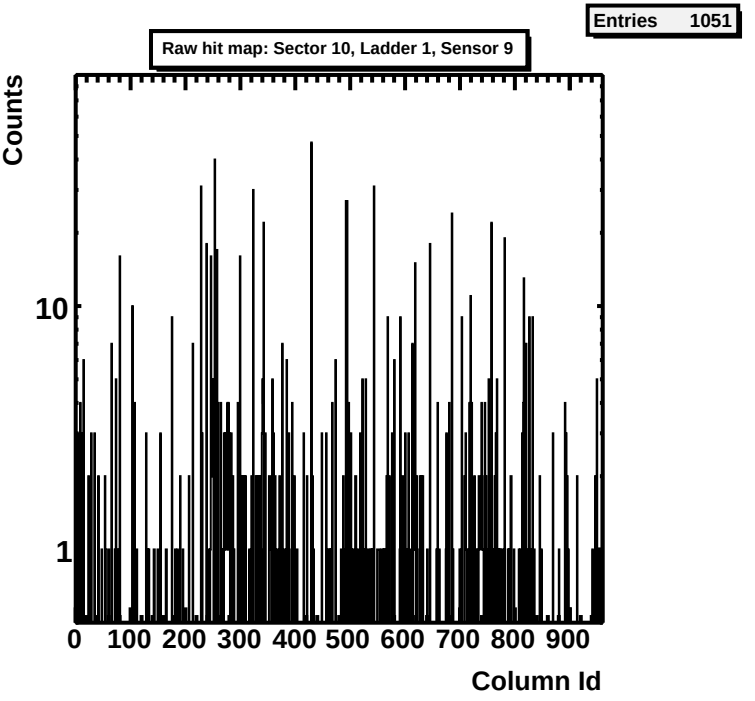
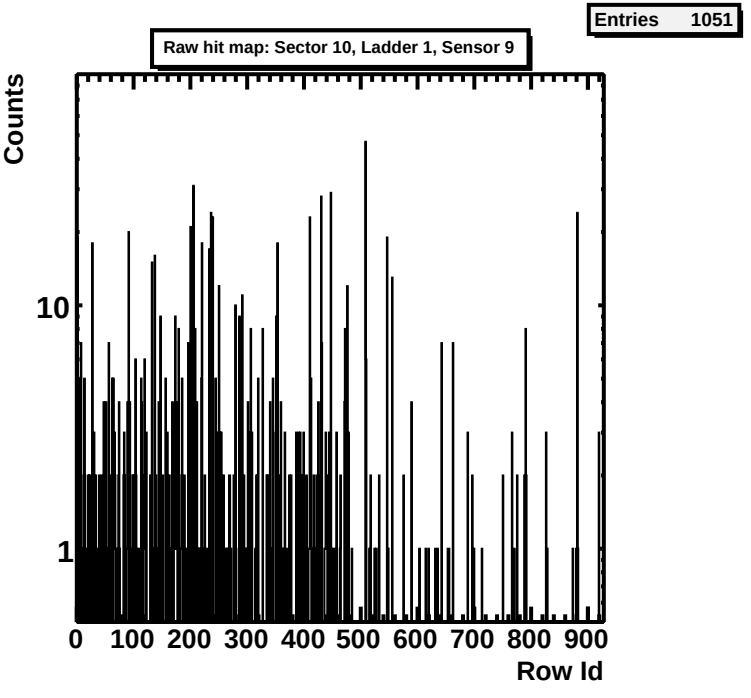
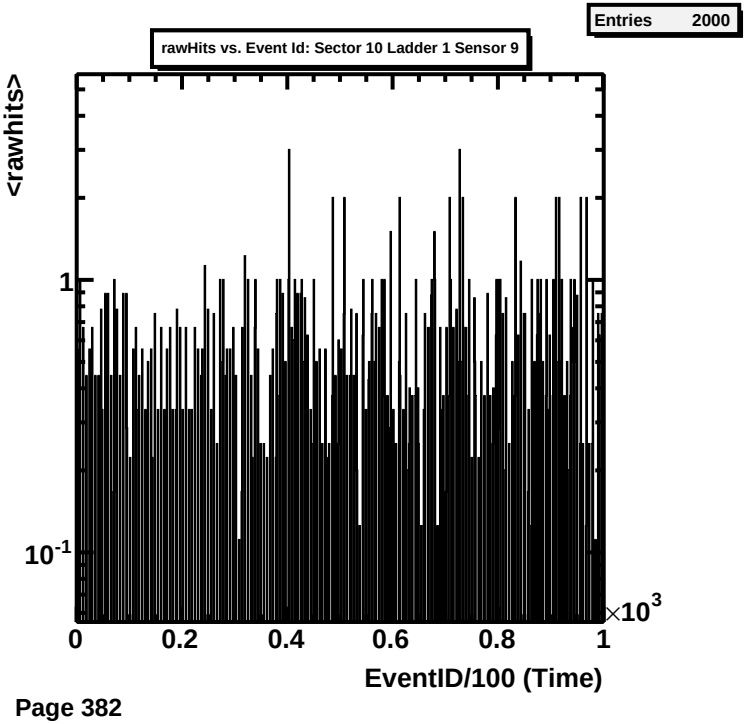
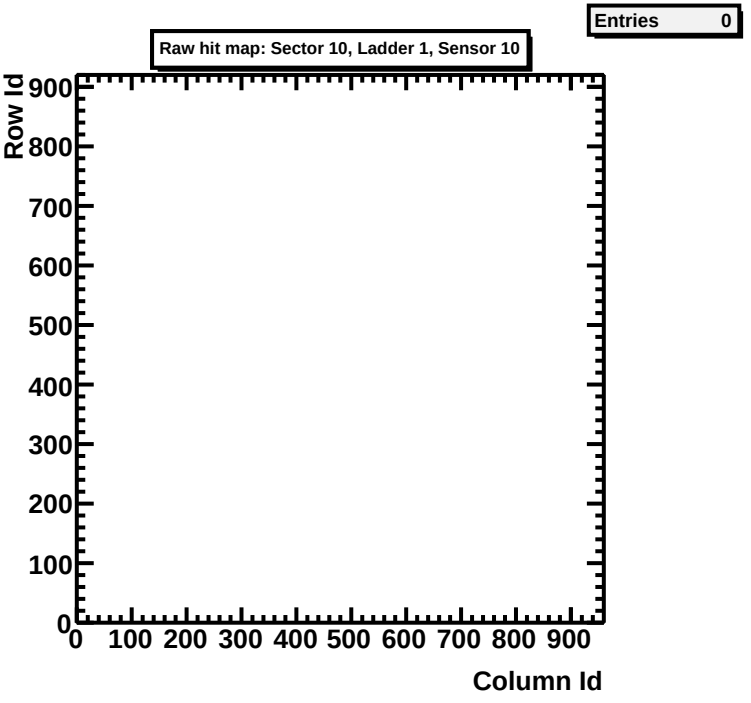
EventID/100 (Time)

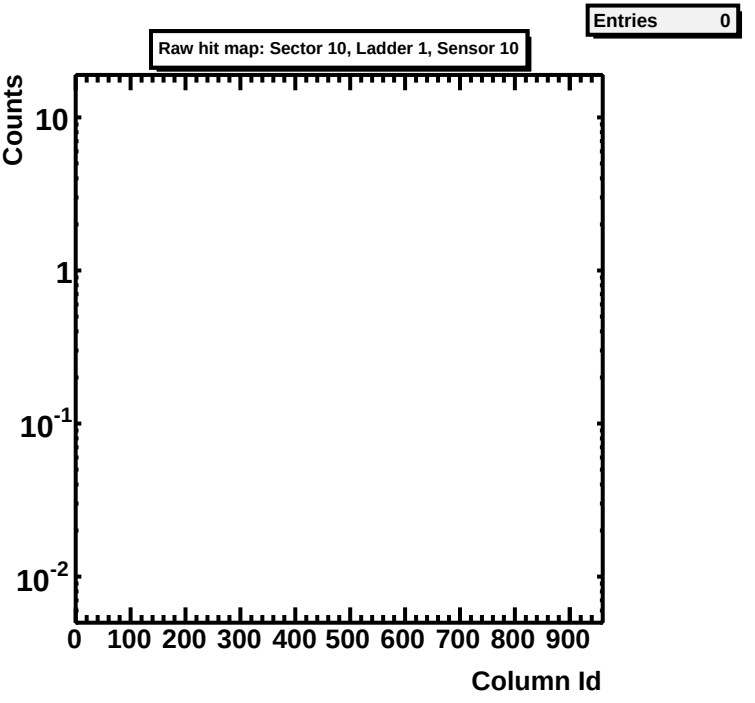

Entries 1051
Raw hit map: Sector 10, Ladder 1, Sensor 9
Row Id
Column Id
0 100 200 300 400 500 600 700 800 900
10
1
10^{-1}

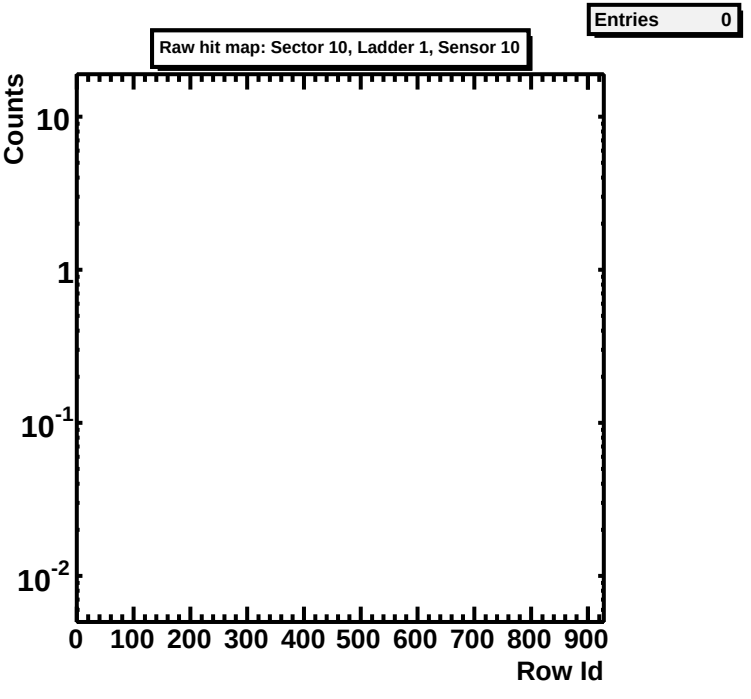

Entries 1051
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Column Id
0 100 200 300 400 500 600 700 800 900
10
1

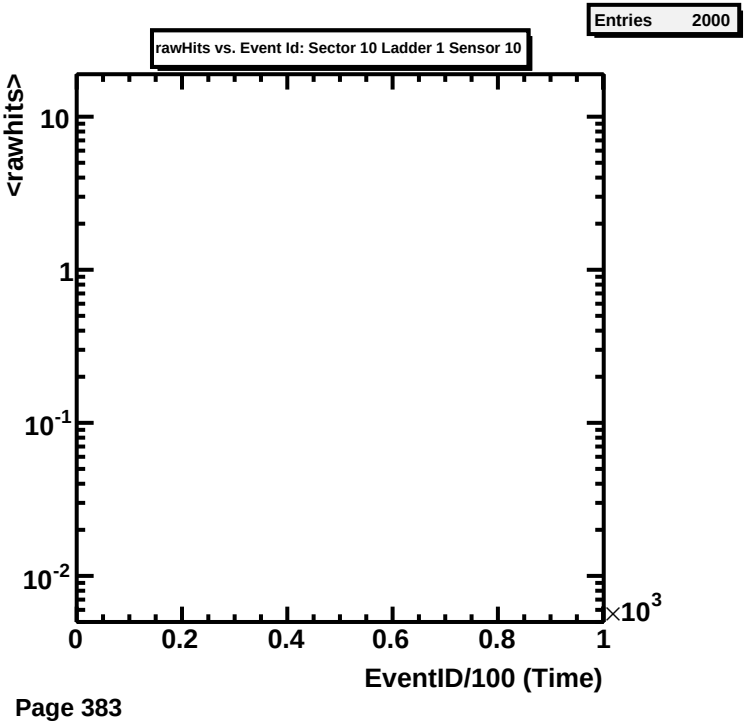

Entries 1051
Raw hit map: Sector 10, Ladder 1, Sensor 9
Counts
Row Id
0 100 200 300 400 500 600 700 800 900
10
1

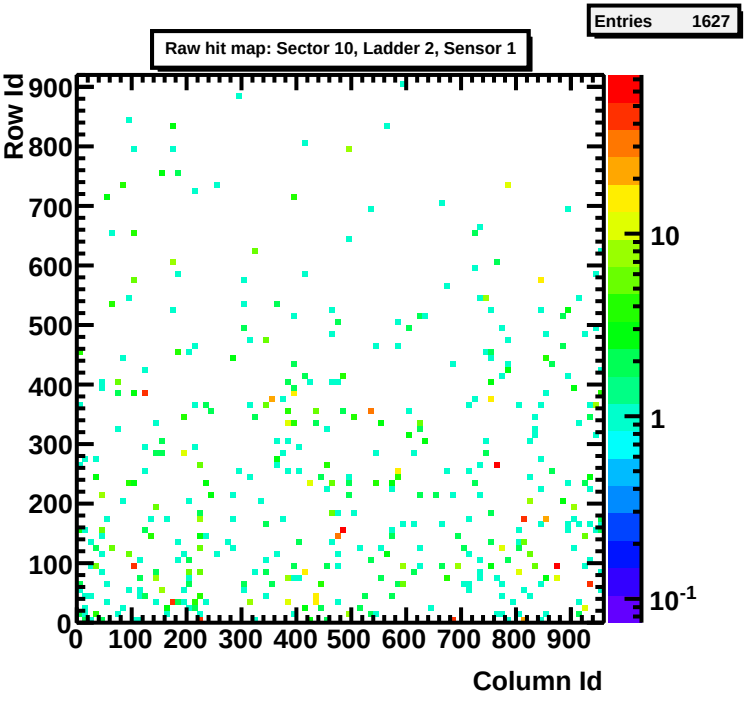

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 9
<rawhits>
EventID/100 (Time)
0 0.2 0.4 0.6 0.8 1
$\times 10^{3}$
1
10^{-1}

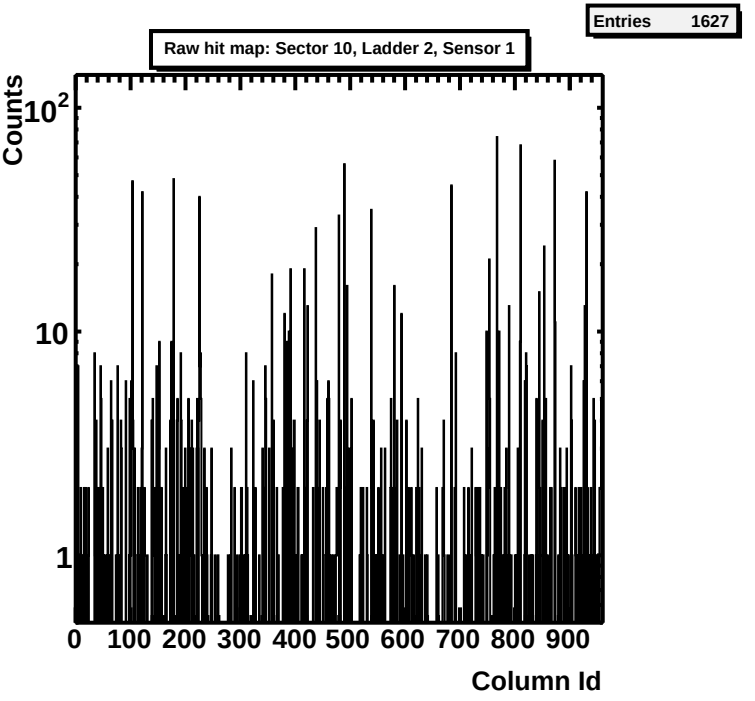

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Row Id
900
800
700
600
500
400
300
200
100
0
0 100 200 300 400 500 600 700 800 900
Column Id

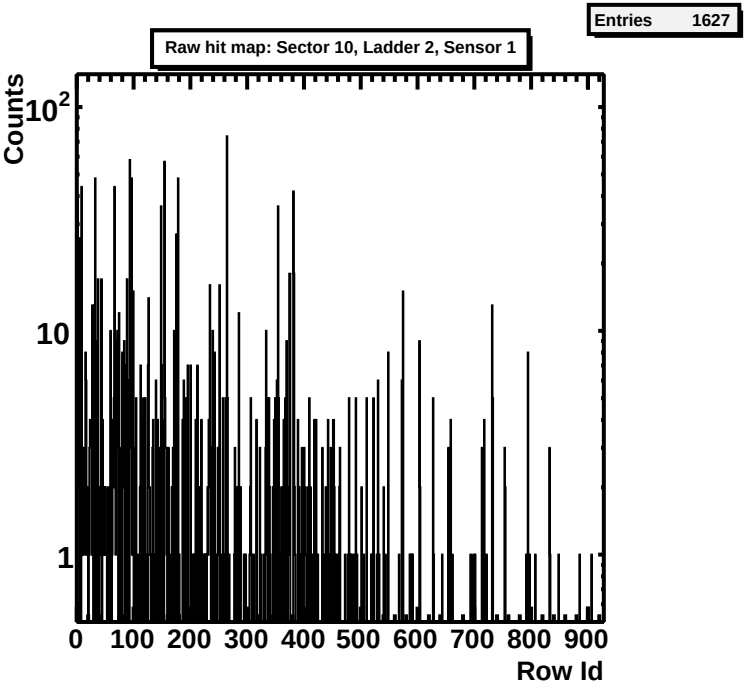

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Counts
10
1
10^{-1}
10^{-2}
0 100 200 300 400 500 600 700 800 900
Column Id

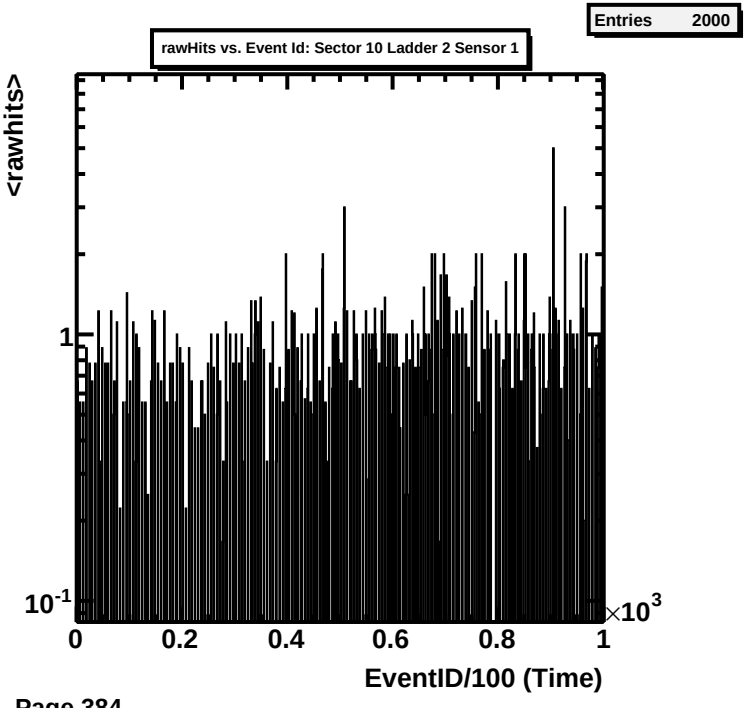

Entries 0
Raw hit map: Sector 10, Ladder 1, Sensor 10
Counts
10
1
10^{-1}
10^{-2}
0 100 200 300 400 500 600 700 800 900
Row Id

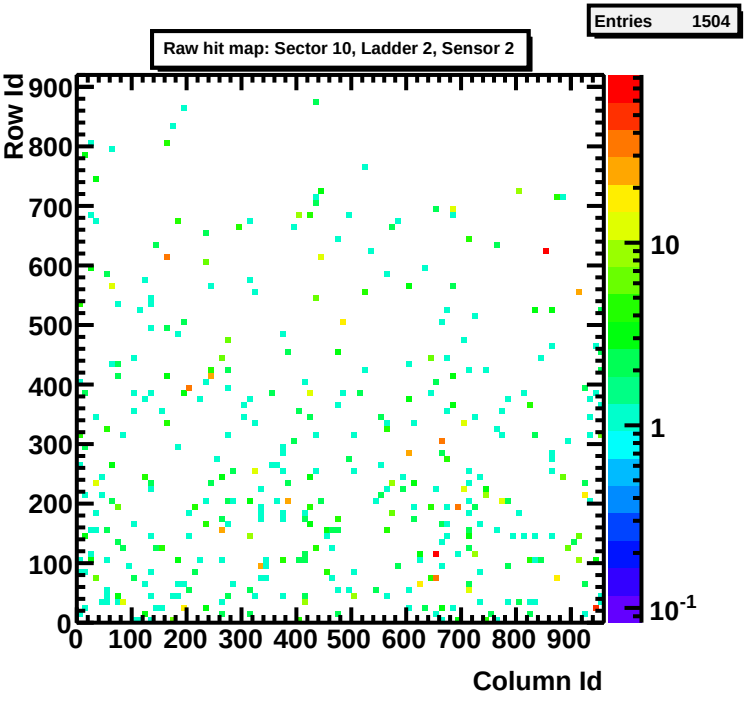

Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 1 Sensor 10
<rawhits>
10
1
10^{-1}
10^{-2}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)

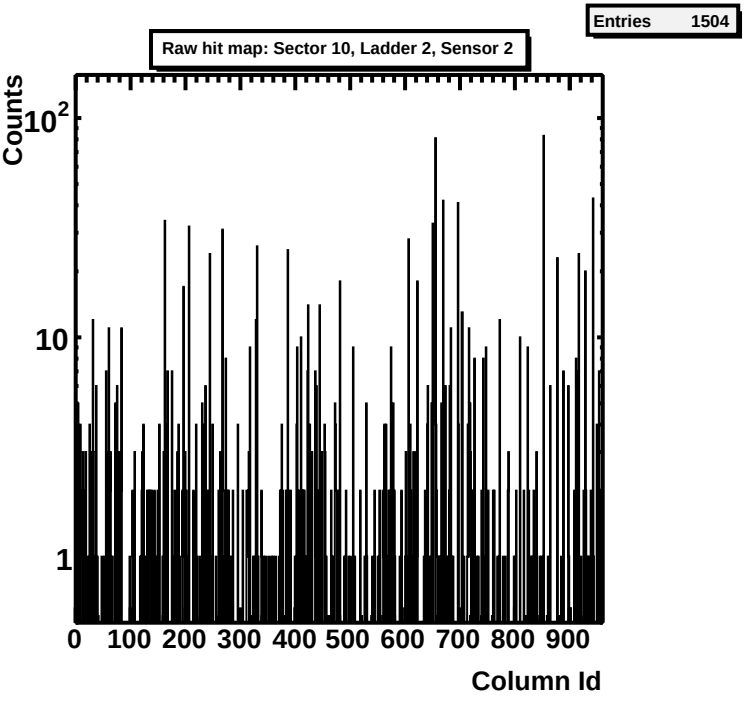

Entries 1627
Raw hit map: Sector 10, Ladder 2, Sensor 1
Row Id
Column Id

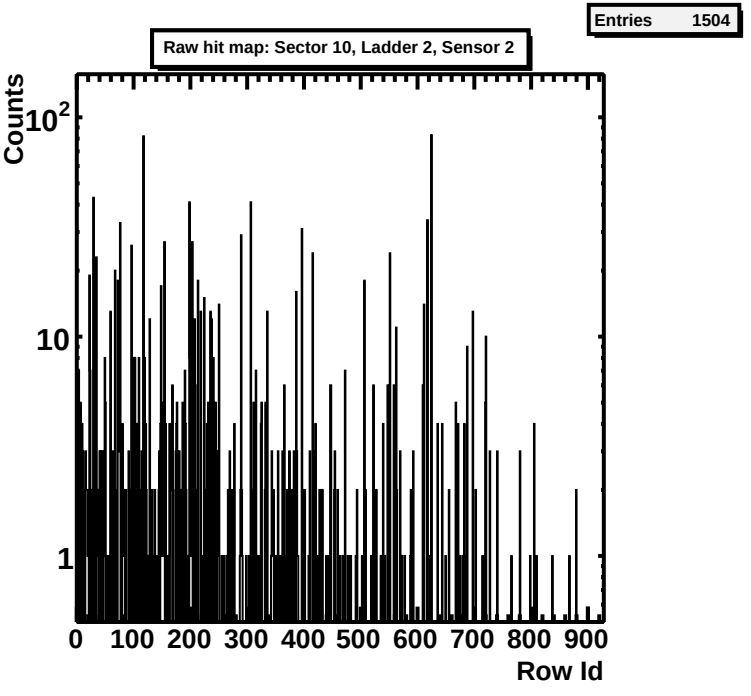

Entries 1627
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Column Id


Entries 1627
Raw hit map: Sector 10, Ladder 2, Sensor 1
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 1
<rawhits>
EventID/100 (Time)


Entries 1504
Raw hit map: Sector 10, Ladder 2, Sensor 2
Row Id
Column Id


Entries 1504
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Column Id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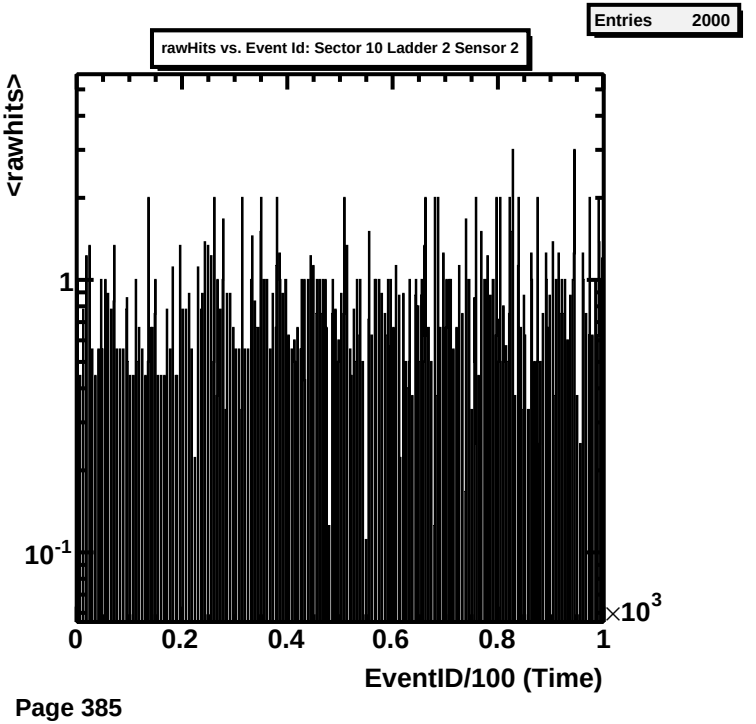
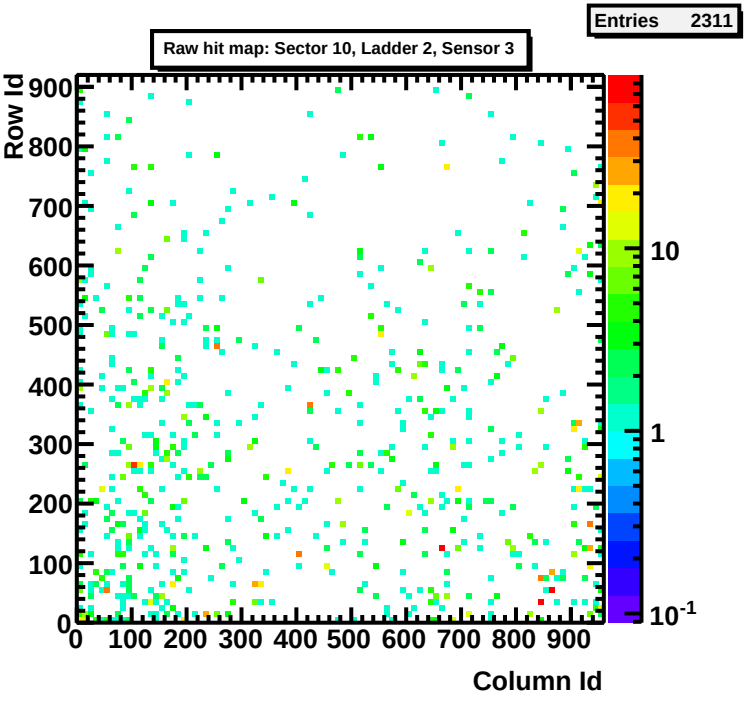
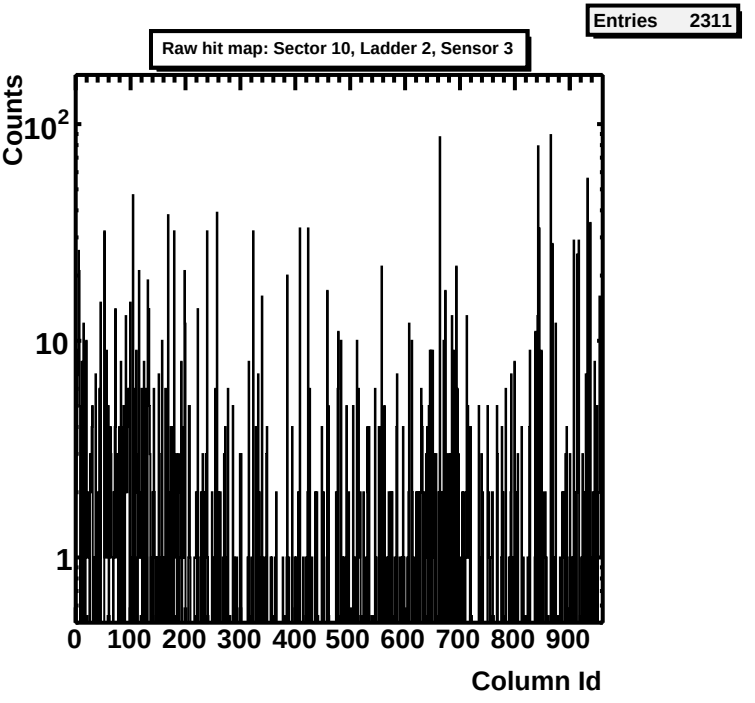
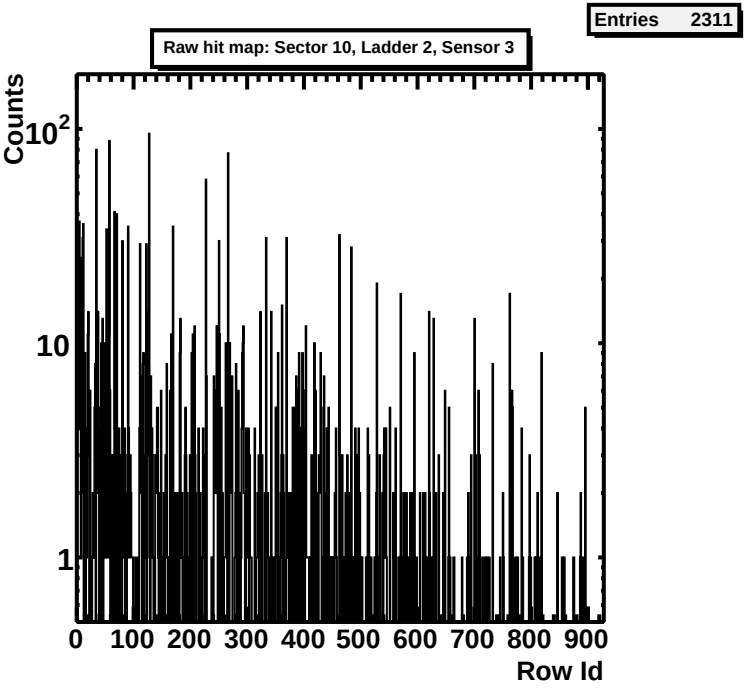
Raw hit map: Sector 10, Ladder 2, Sensor 2
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 2
<rawhits>
EventID/100 (Time)


Entries 2311
Raw hit map: Sector 10, Ladder 2, Sensor 3
Row Id
Column Id


Entries 2311
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Column Id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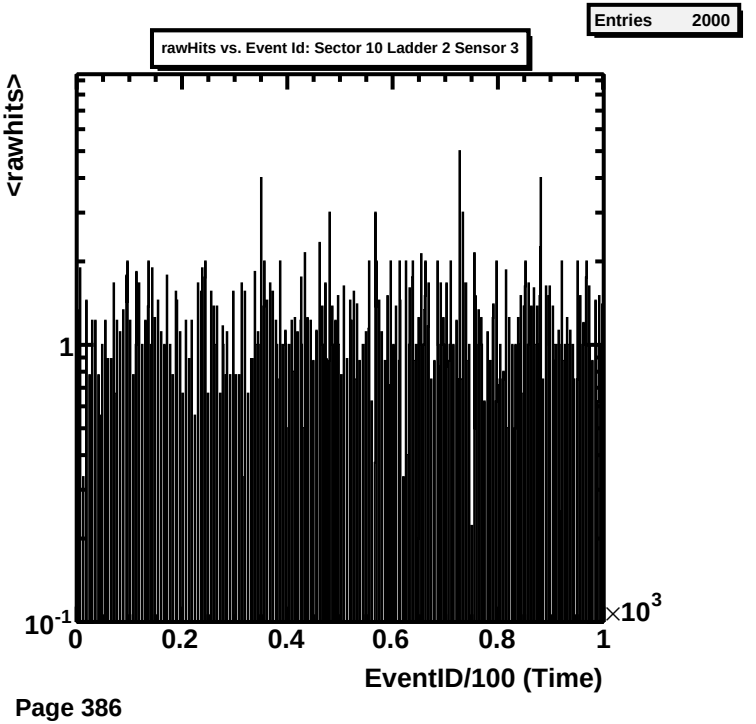
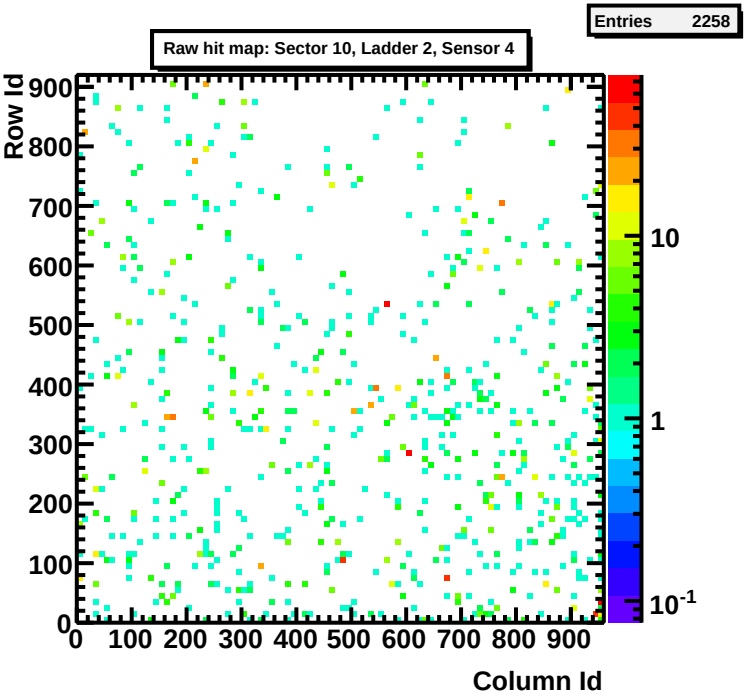
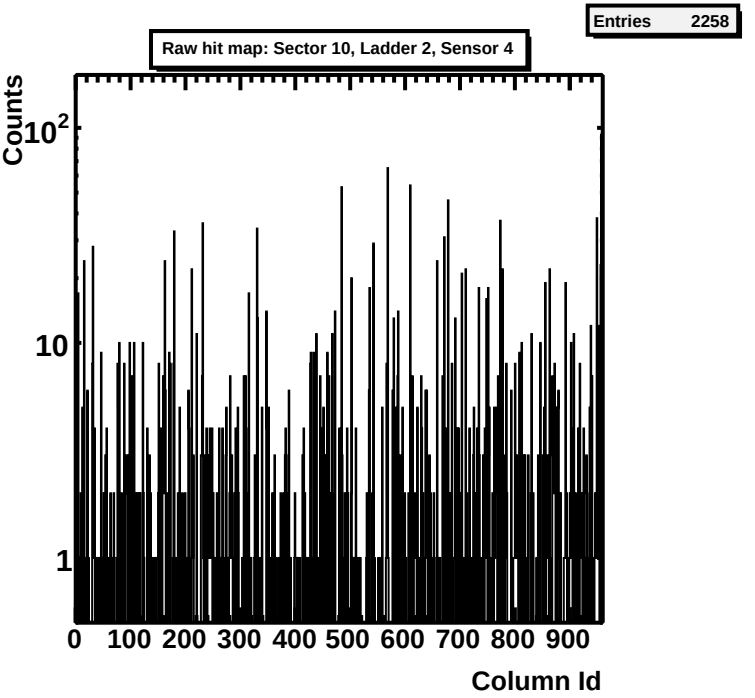
Raw hit map: Sector 10, Ladder 2, Sensor 3
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 2 Sensor 3
<rawhits>
EventID/100 (Time)


Entries 2258
Raw hit map: Sector 10, Ladder 2, Sensor 4
Row Id
Column Id


Entries 2258
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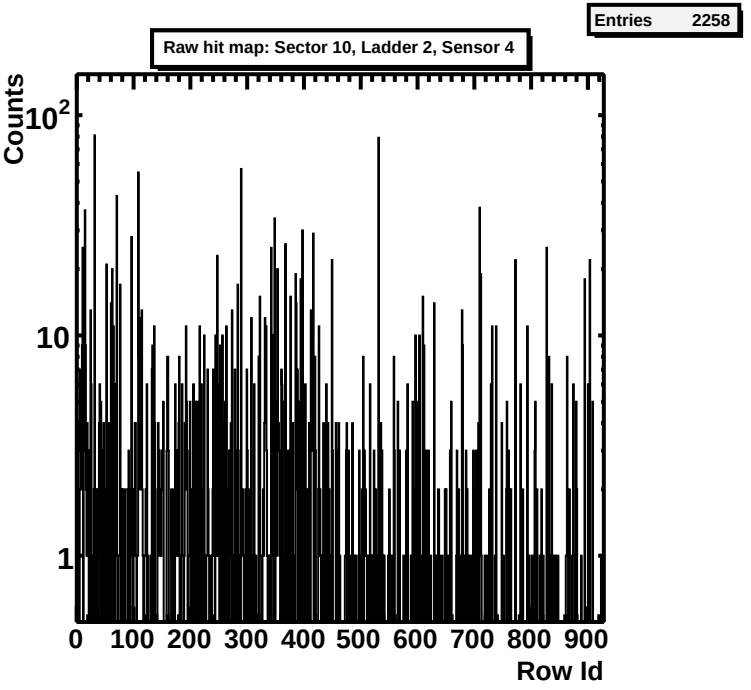
Counts
Column Id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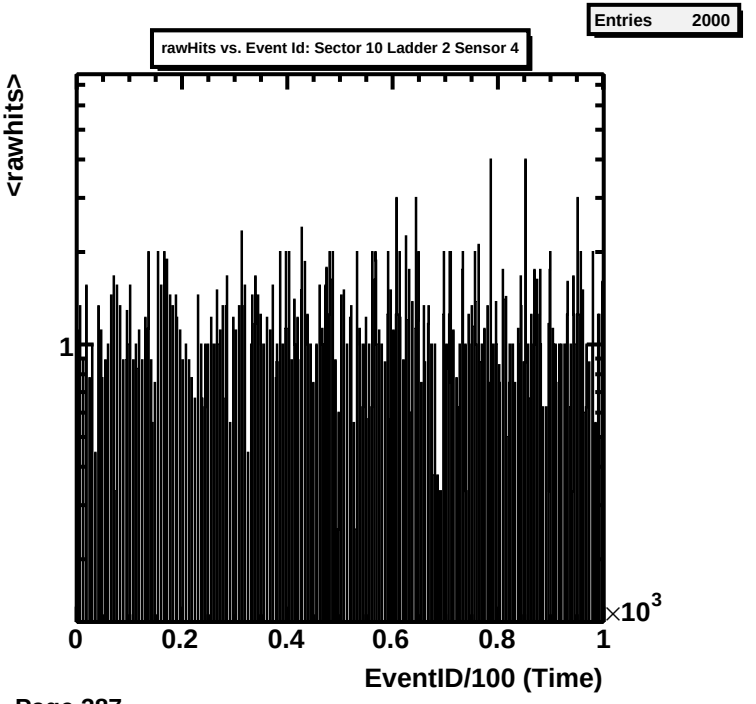
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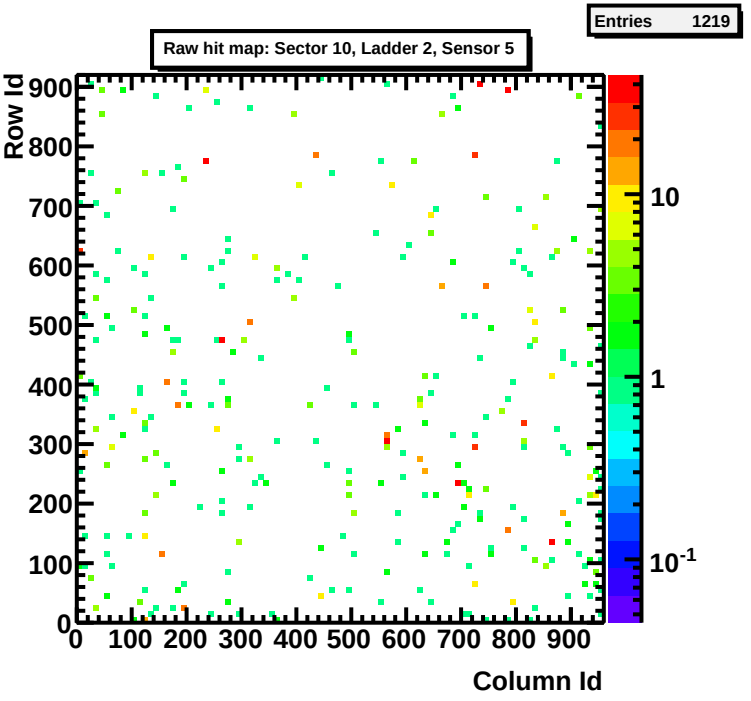
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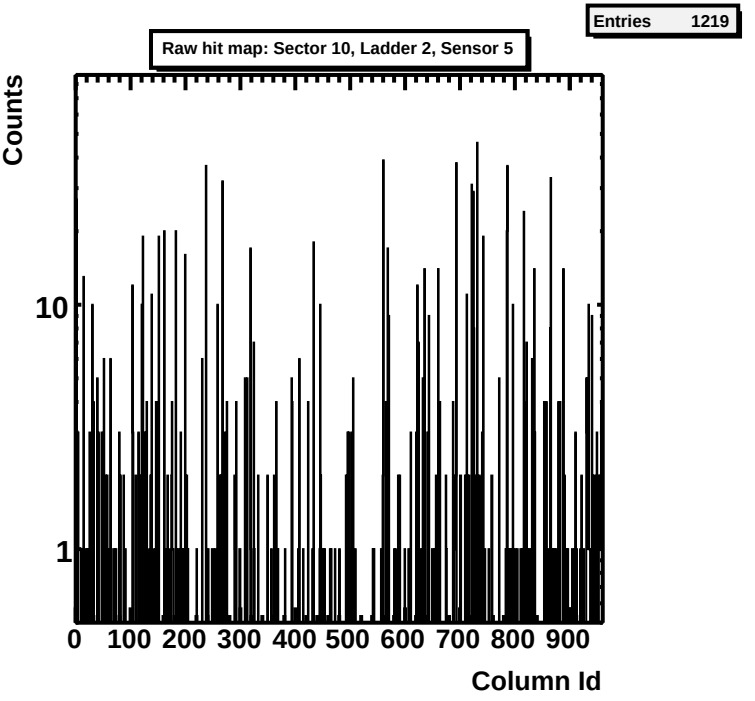
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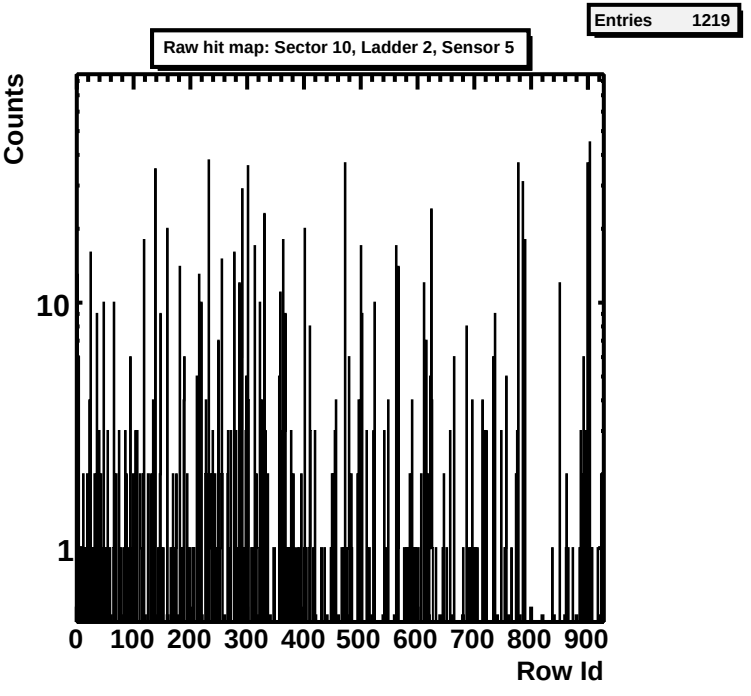
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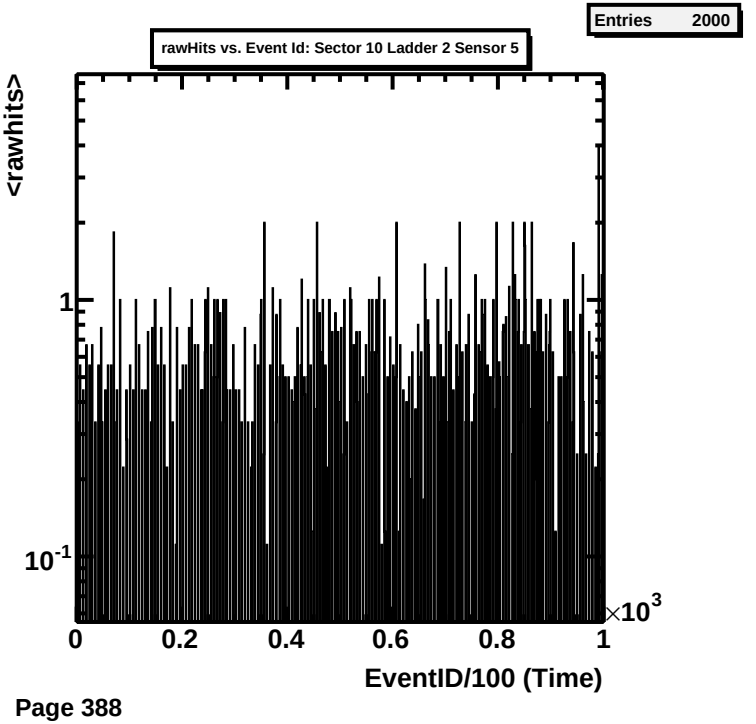
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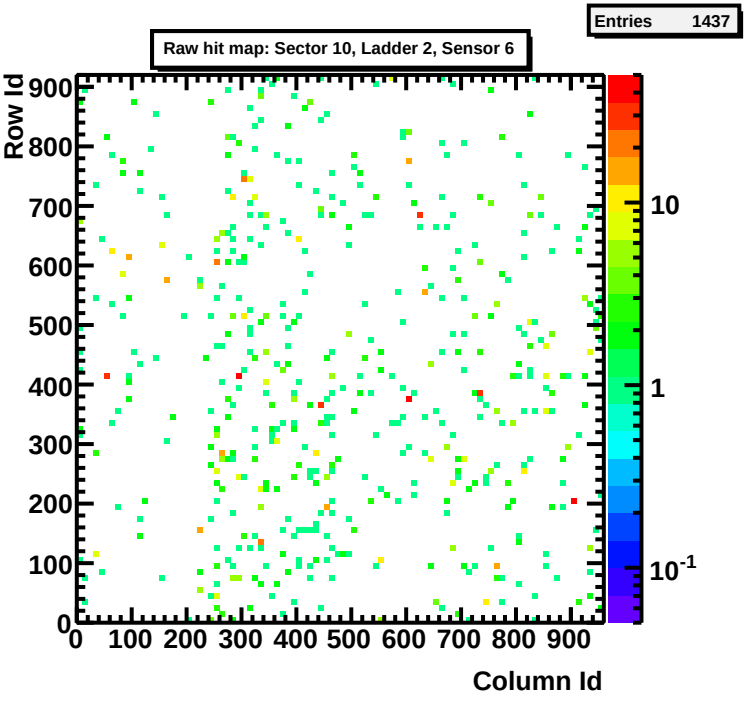
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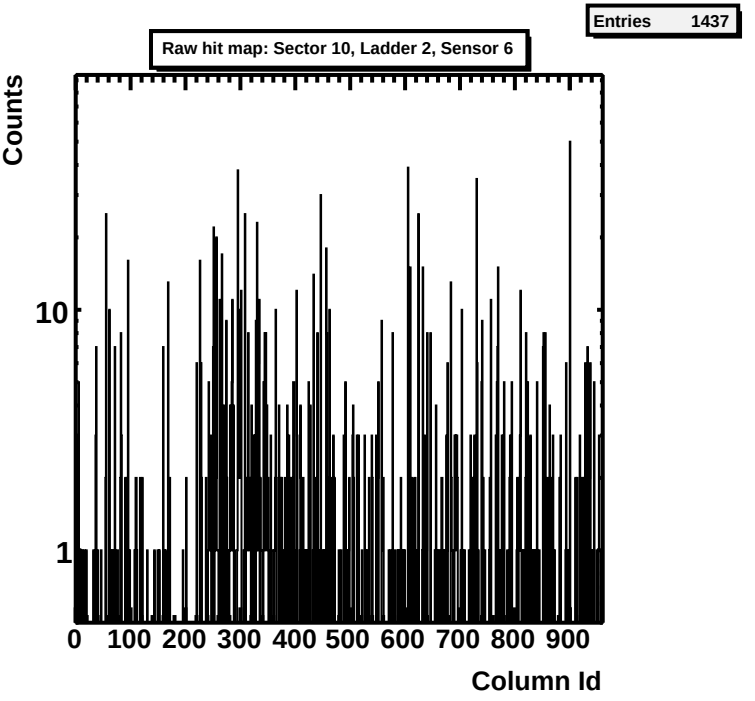
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Counts
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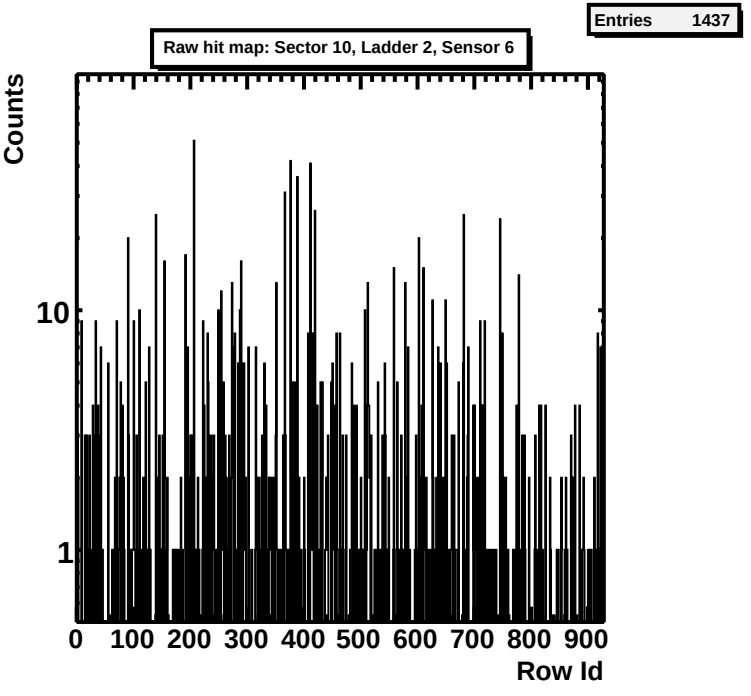
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Counts
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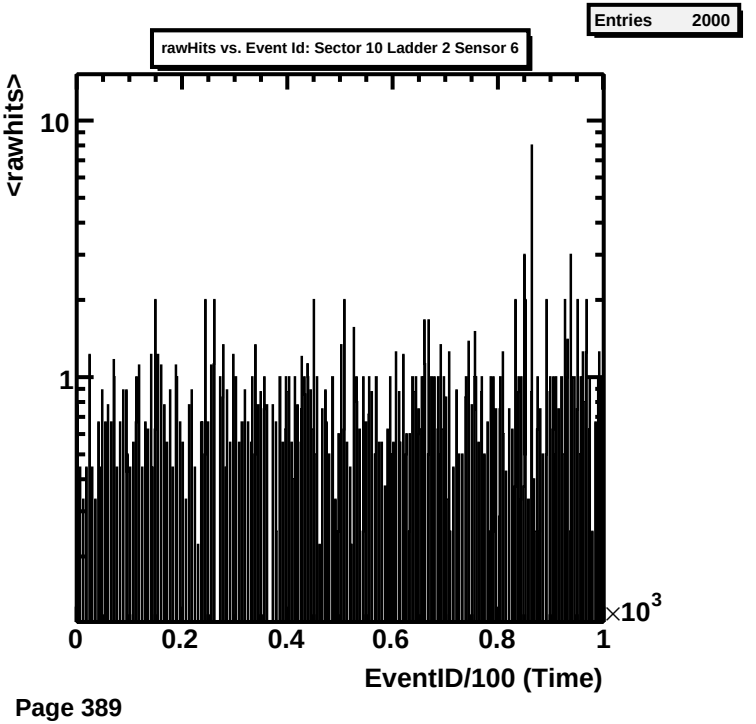
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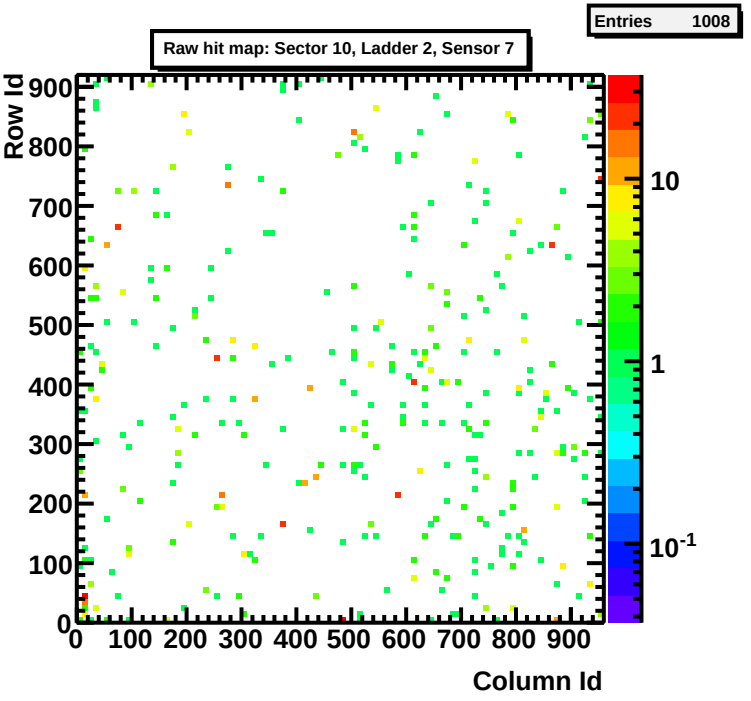
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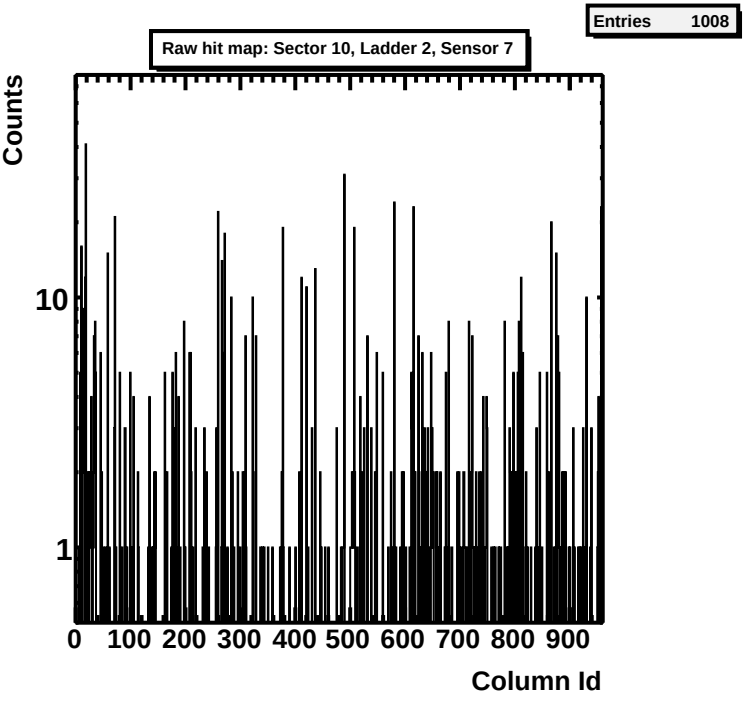
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Counts
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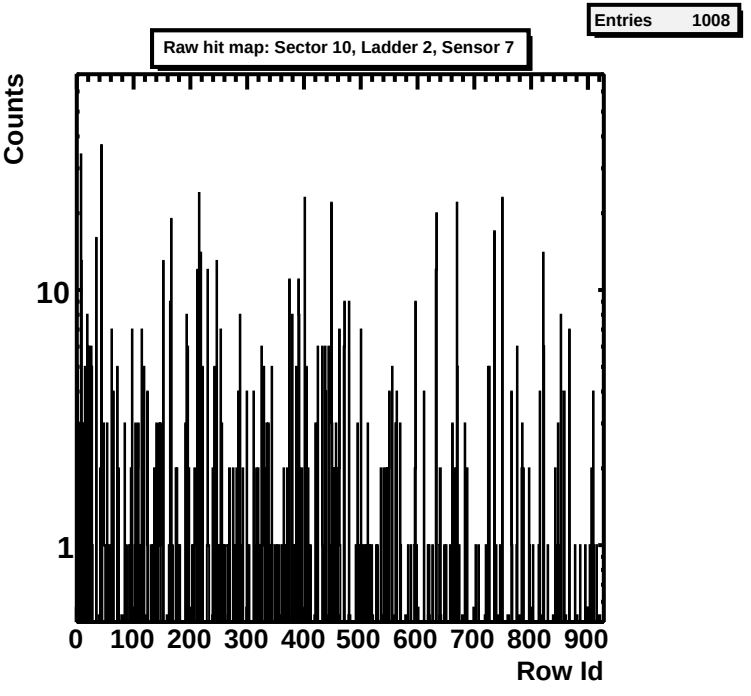
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Counts
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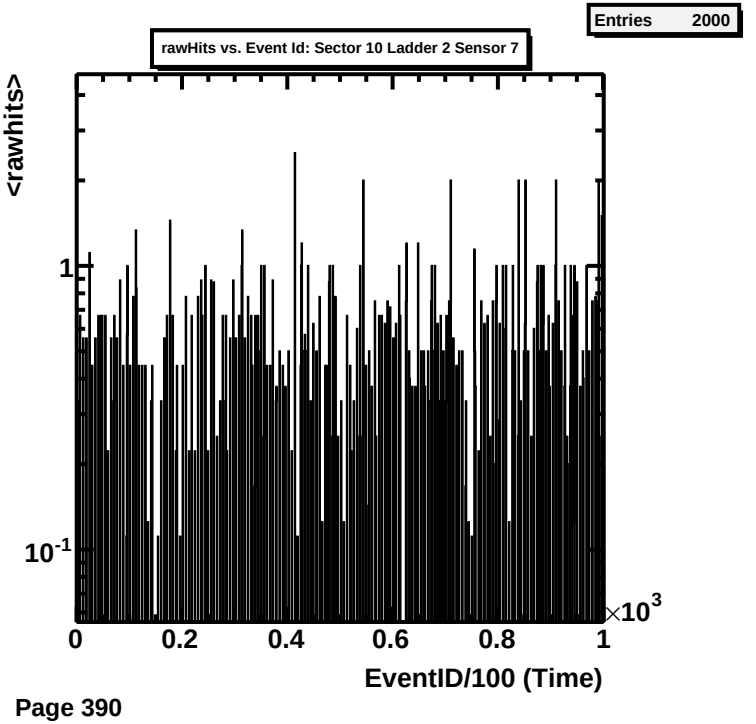
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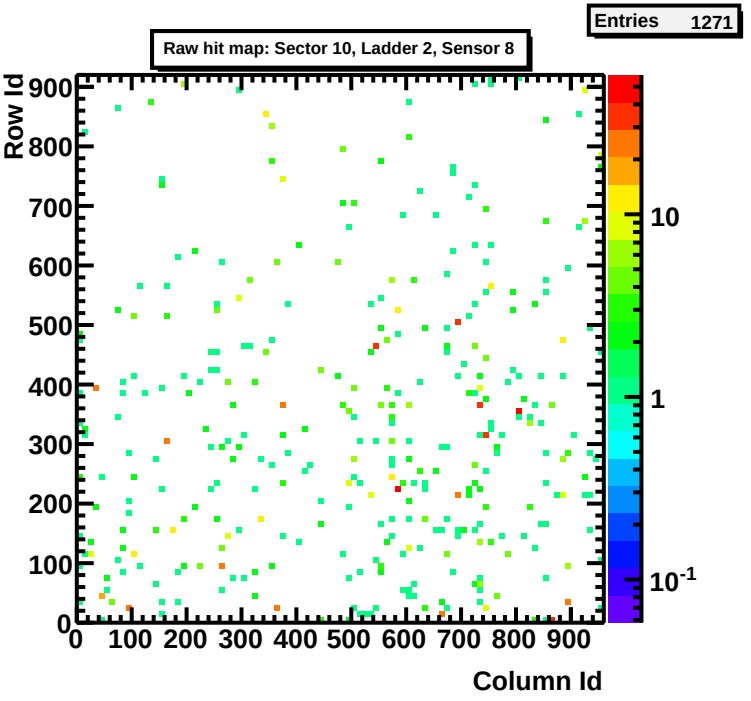
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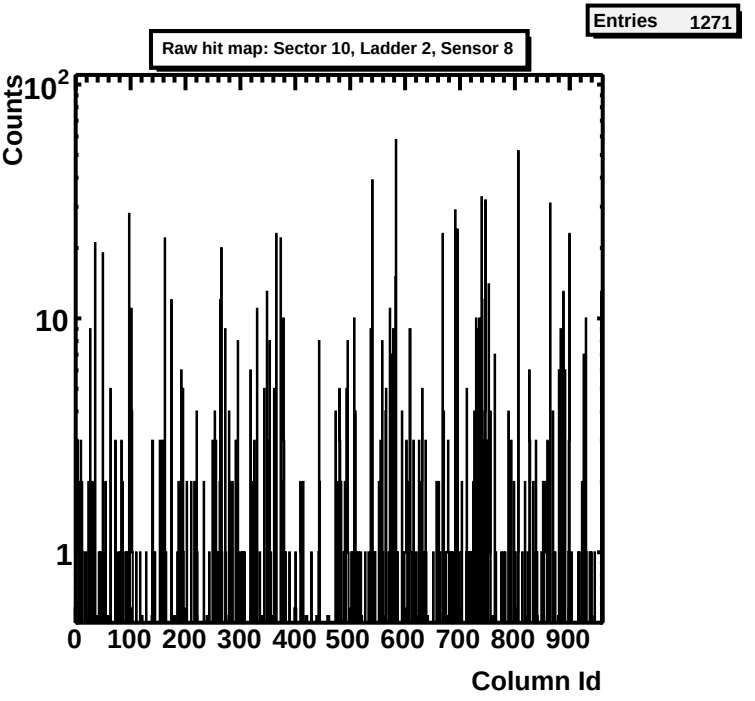
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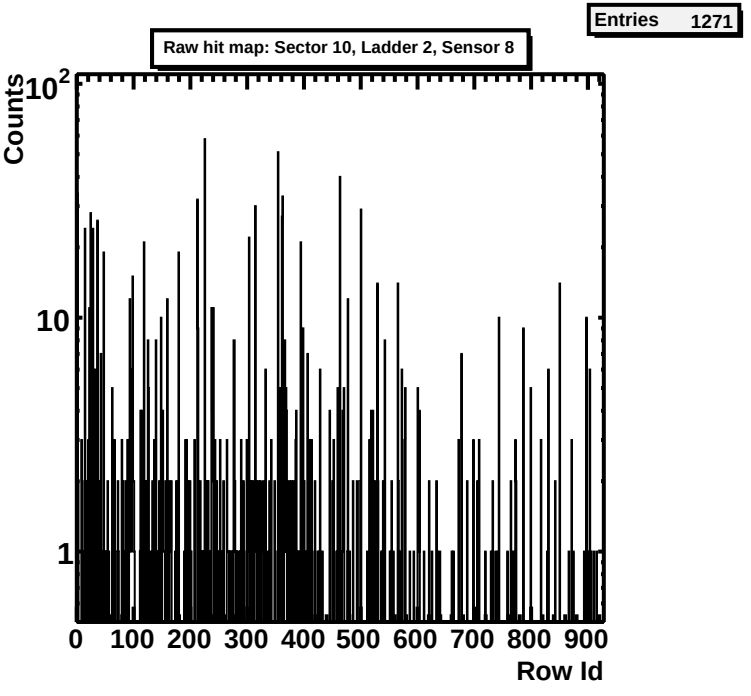
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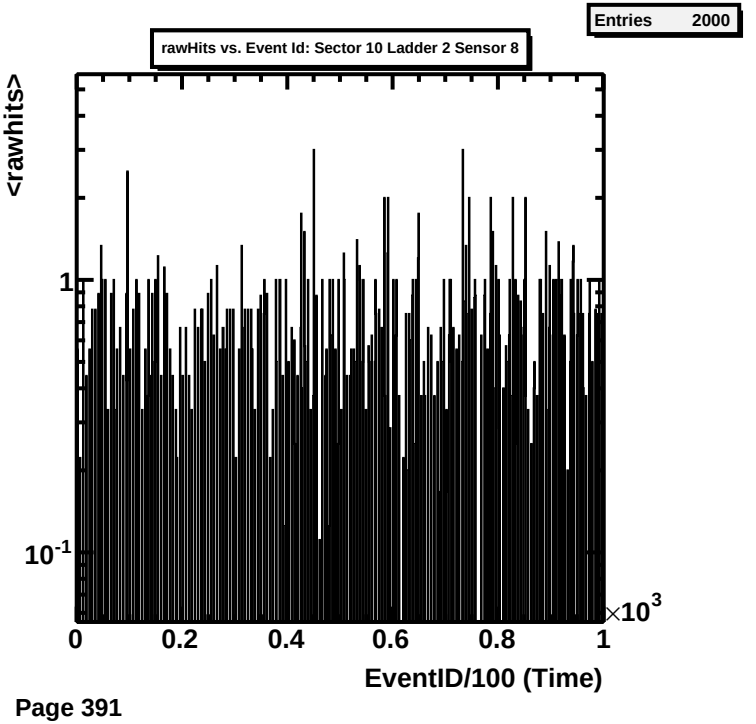
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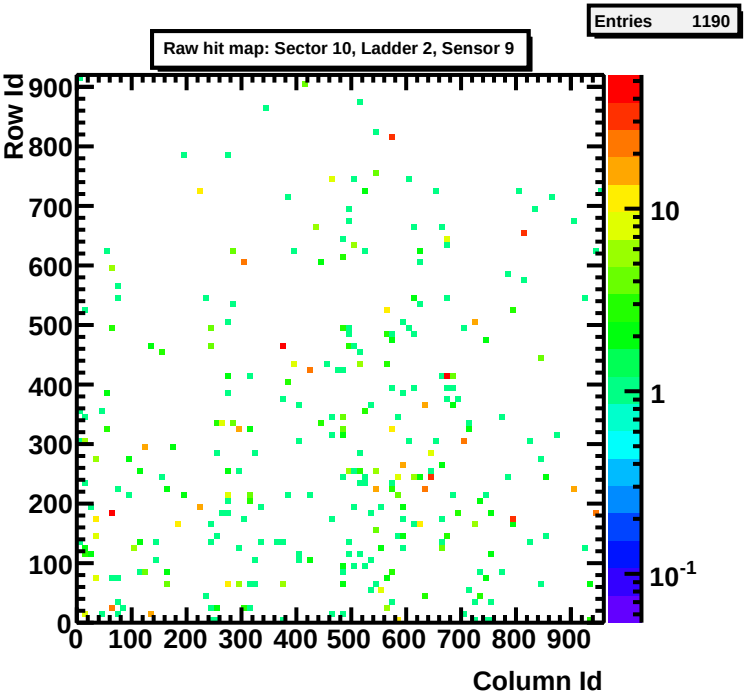
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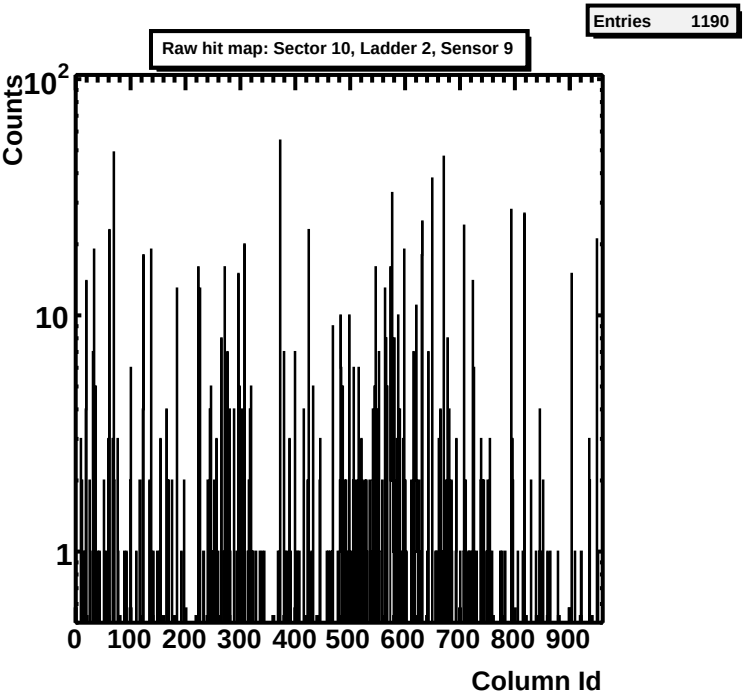
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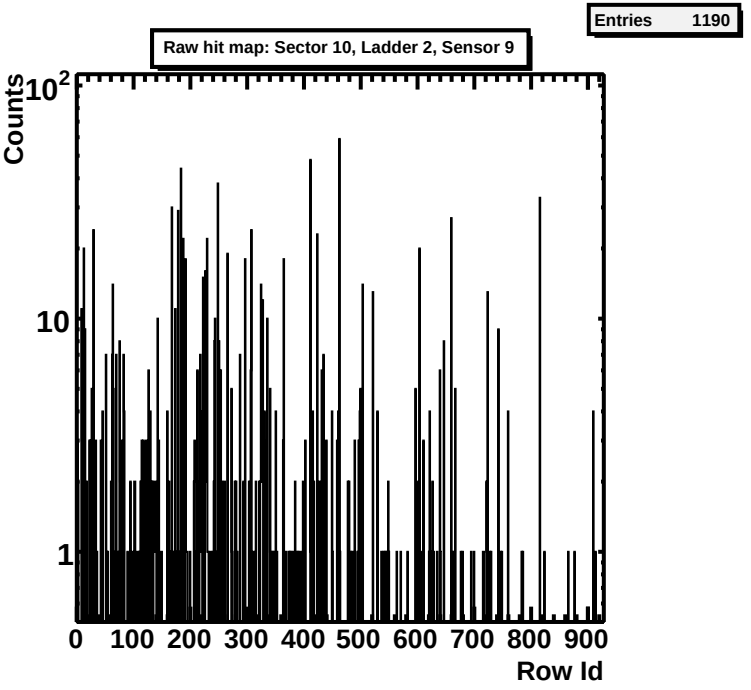
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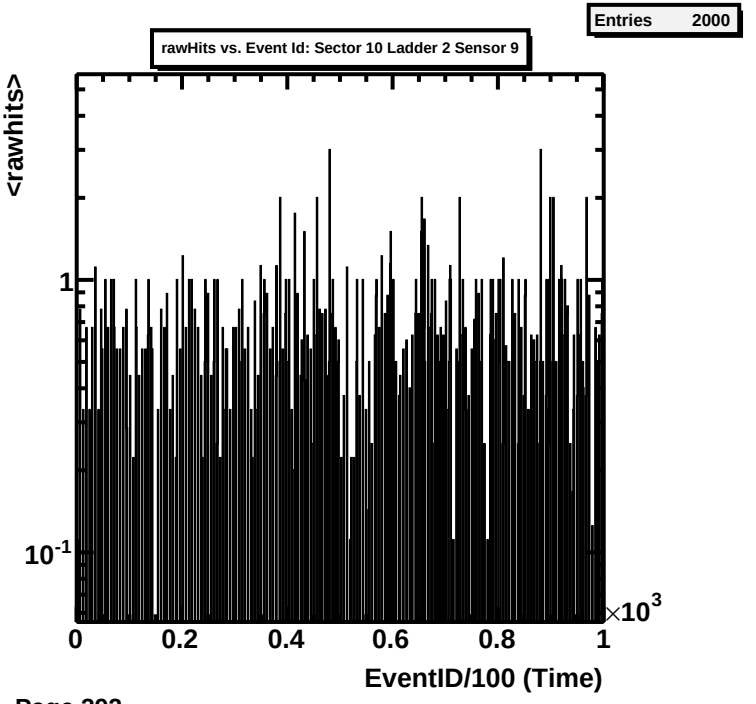
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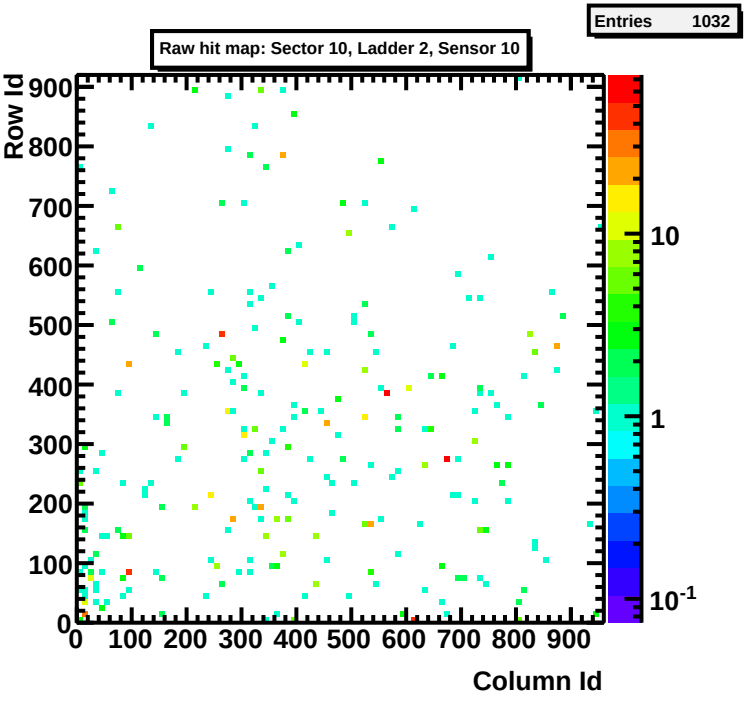
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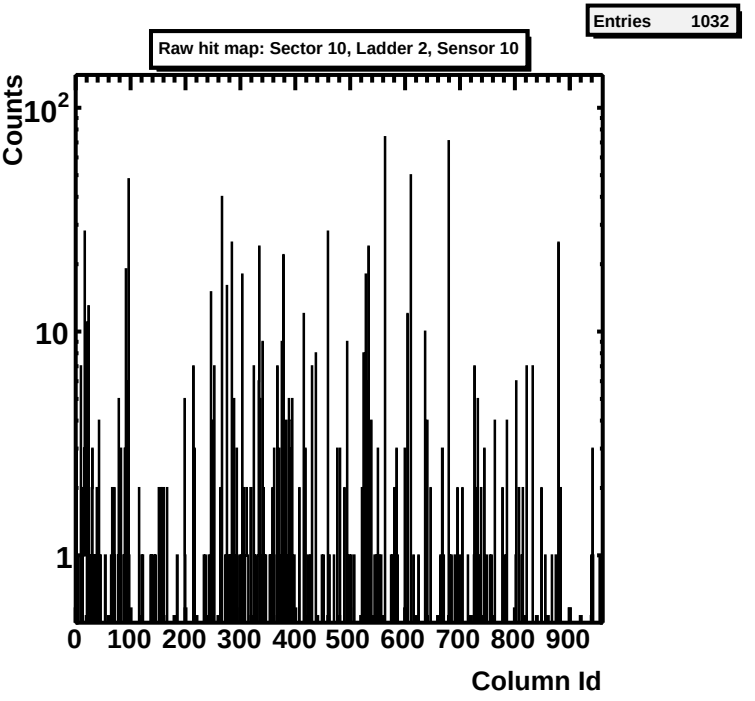
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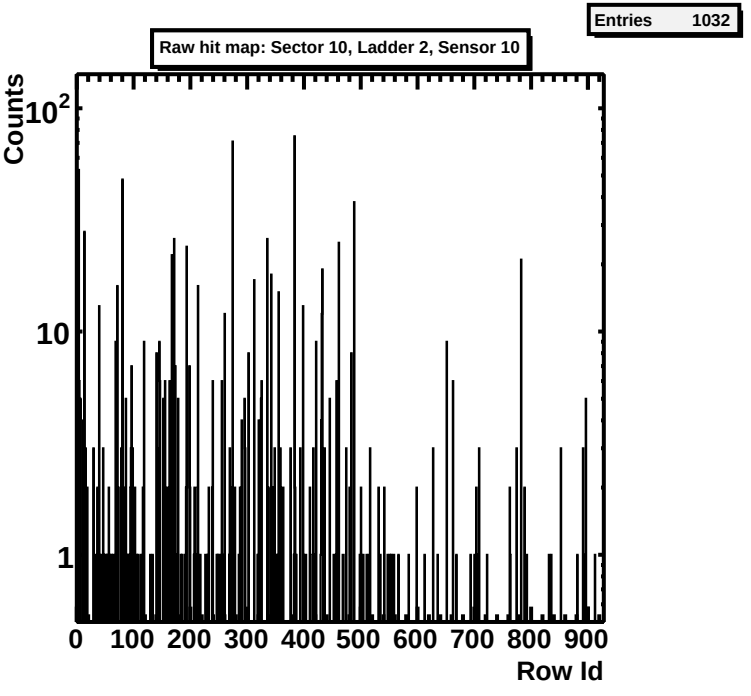
Counts
Column Id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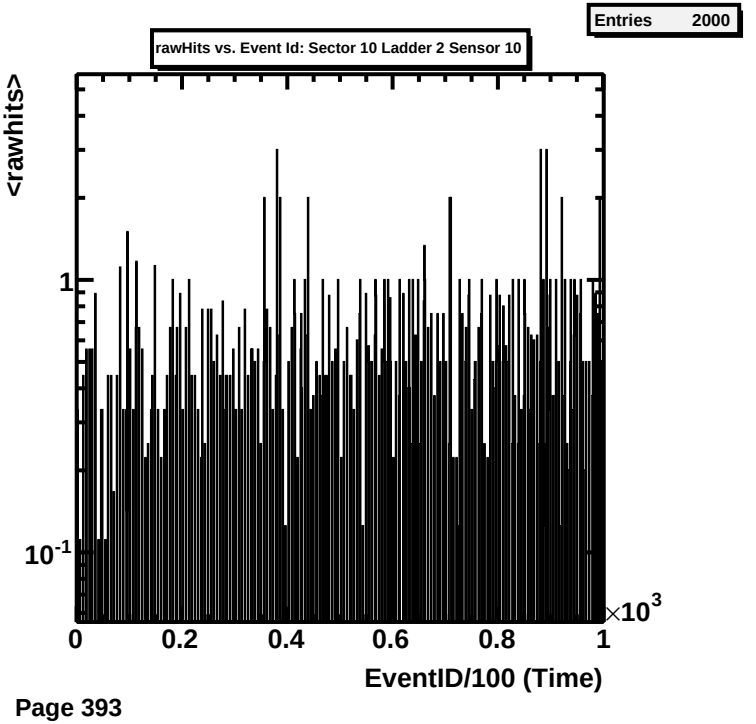
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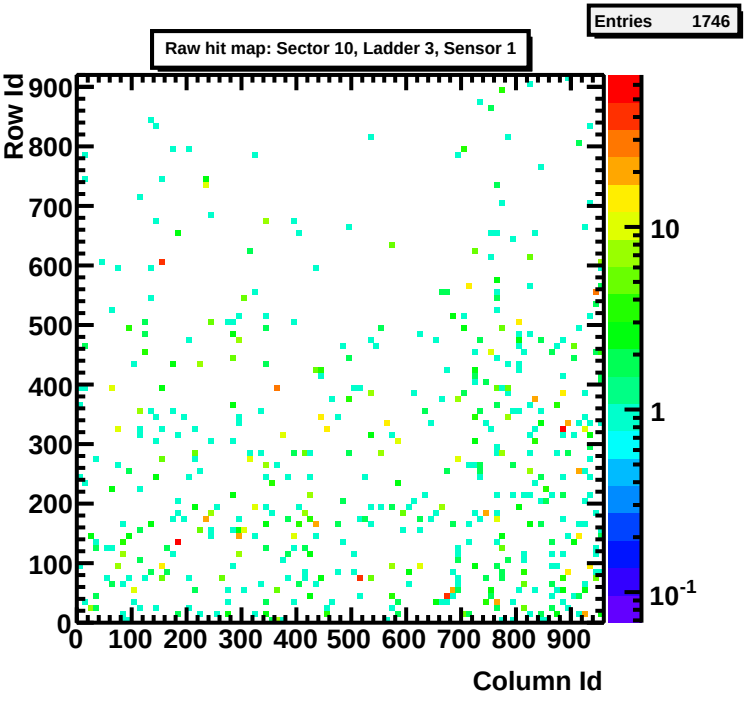
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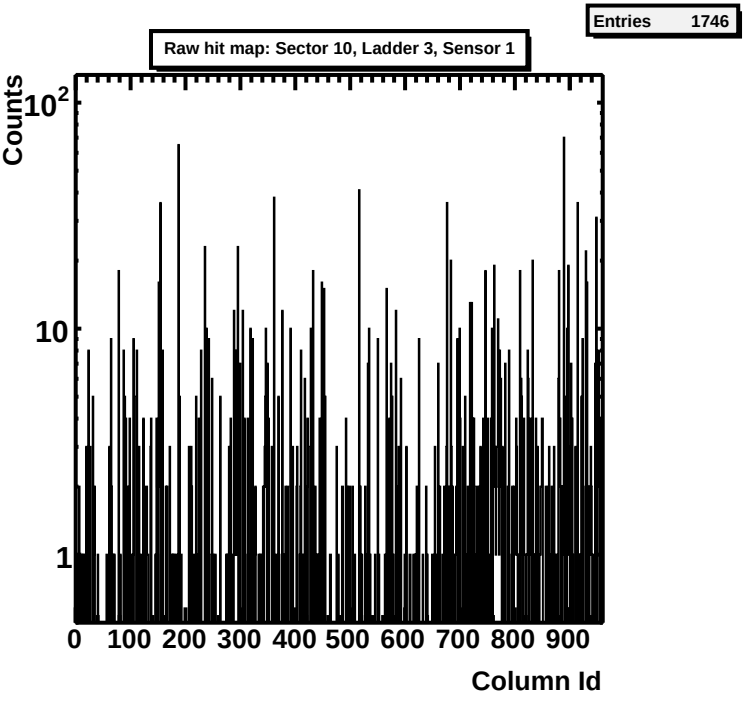
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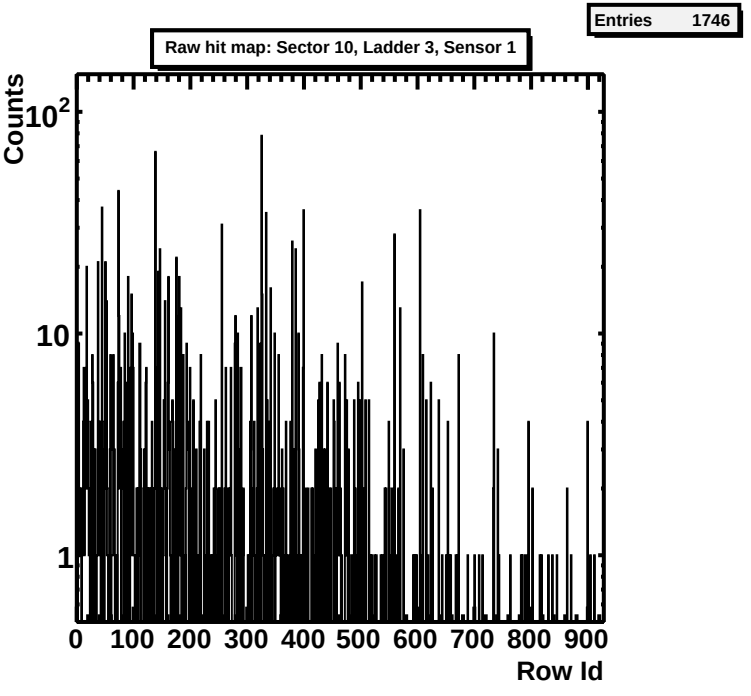
Counts
Column Id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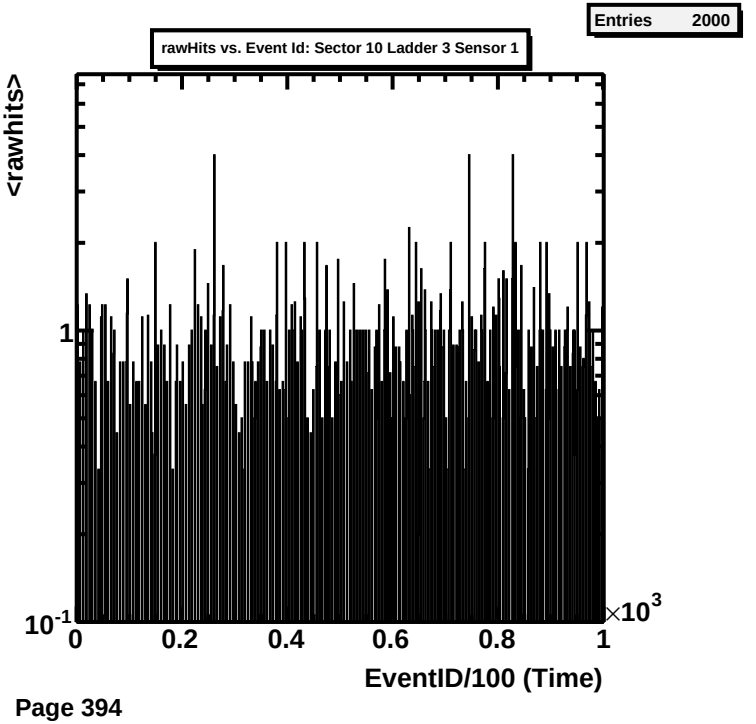
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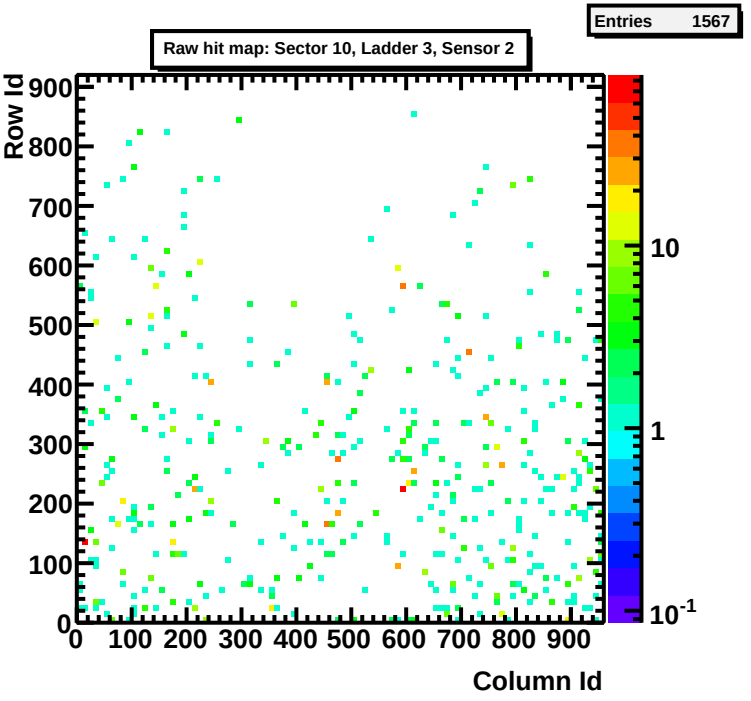
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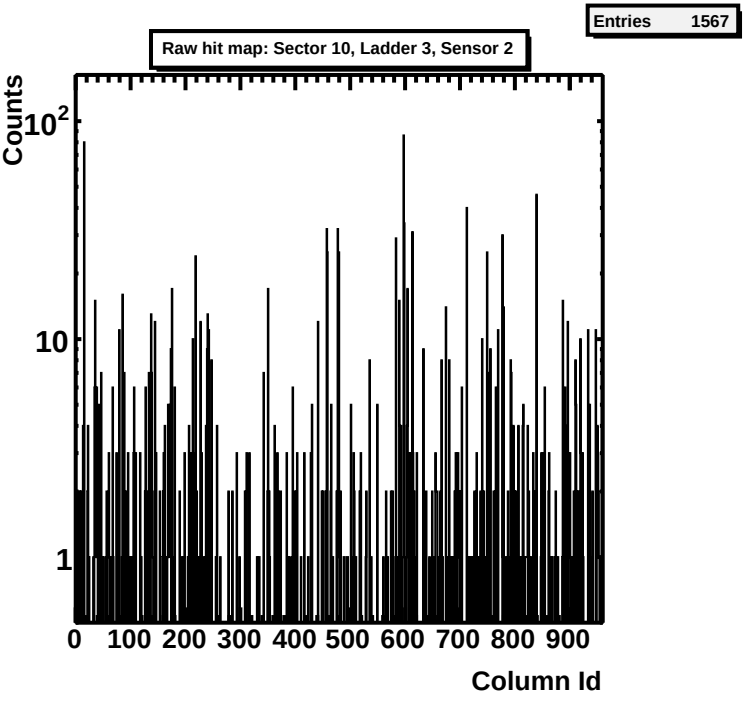
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Counts
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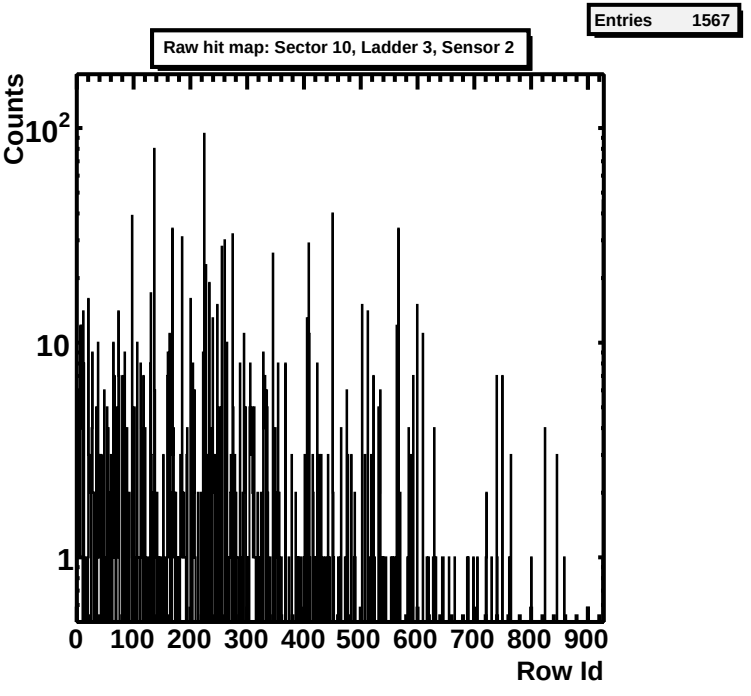
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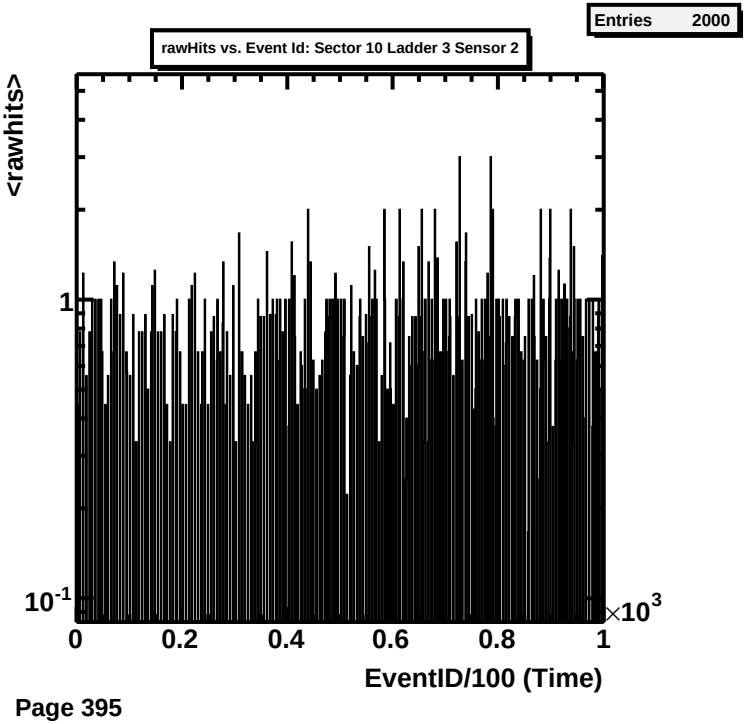
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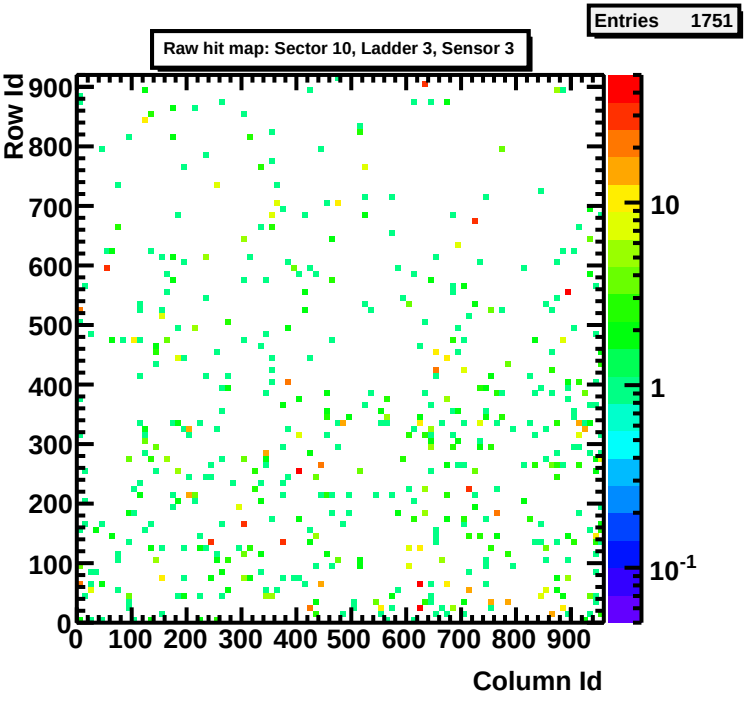
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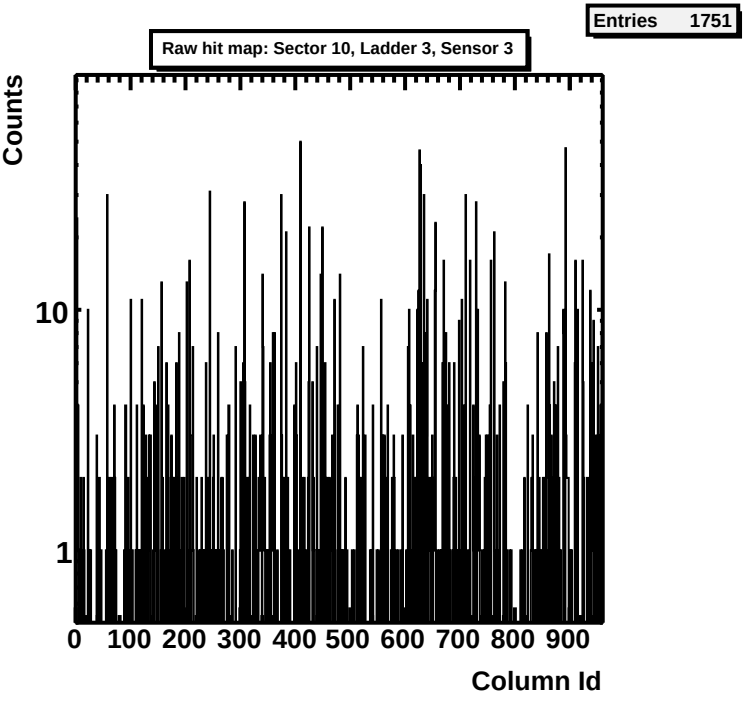
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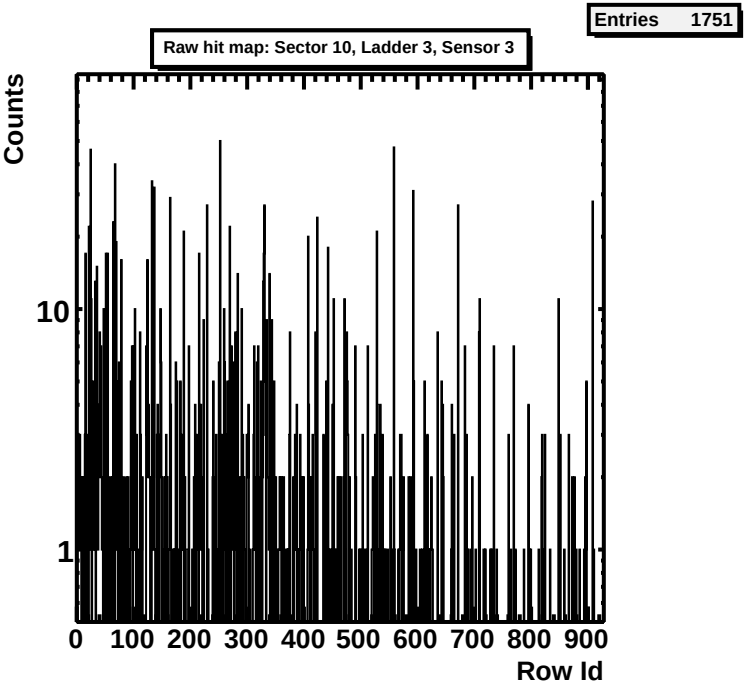
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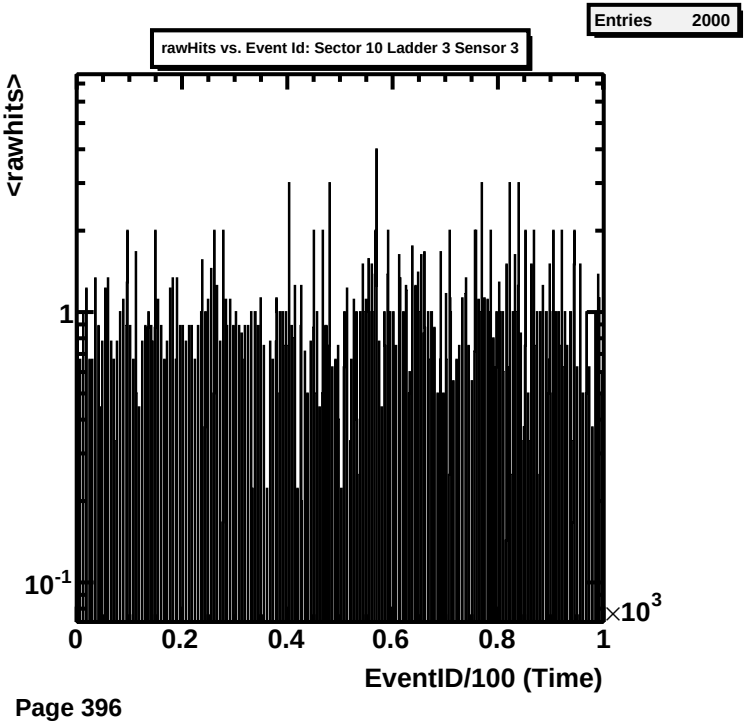
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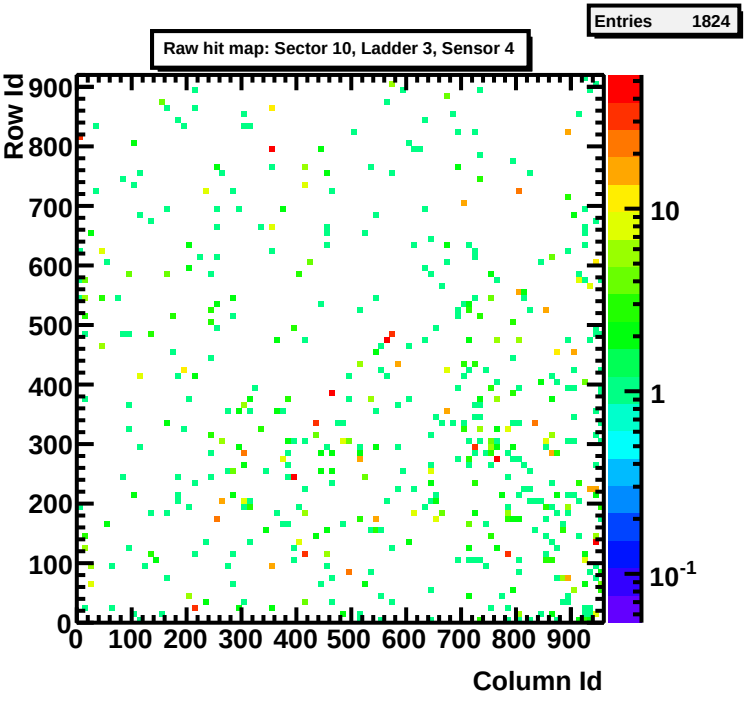
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Row Id
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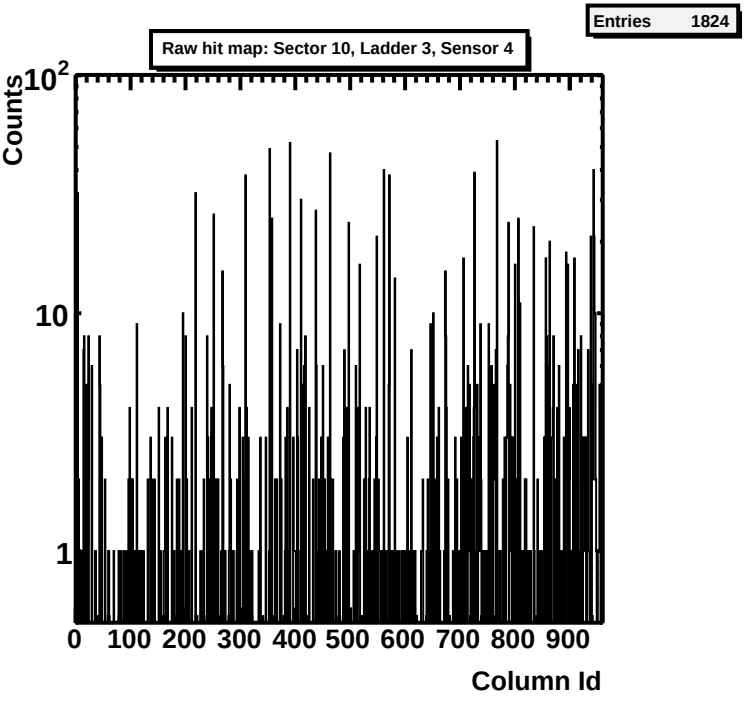
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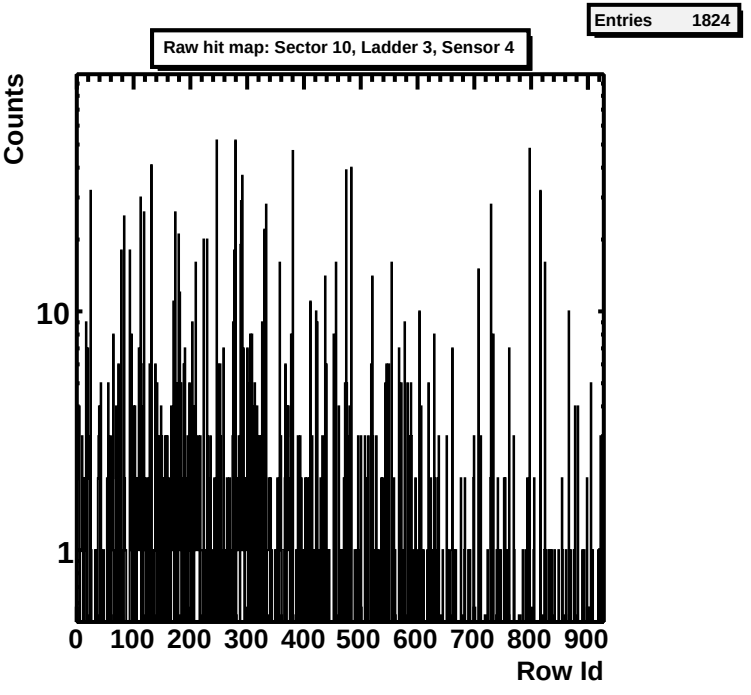
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Counts
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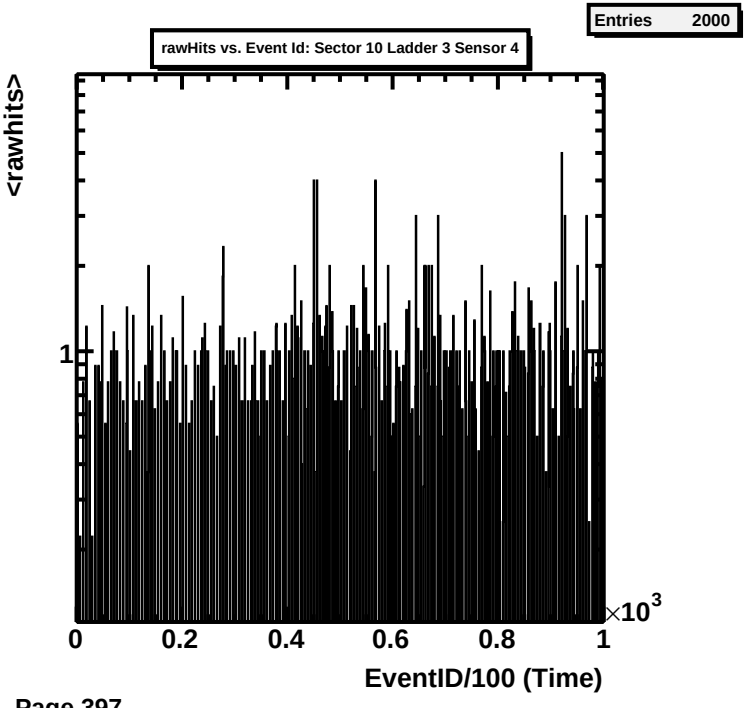
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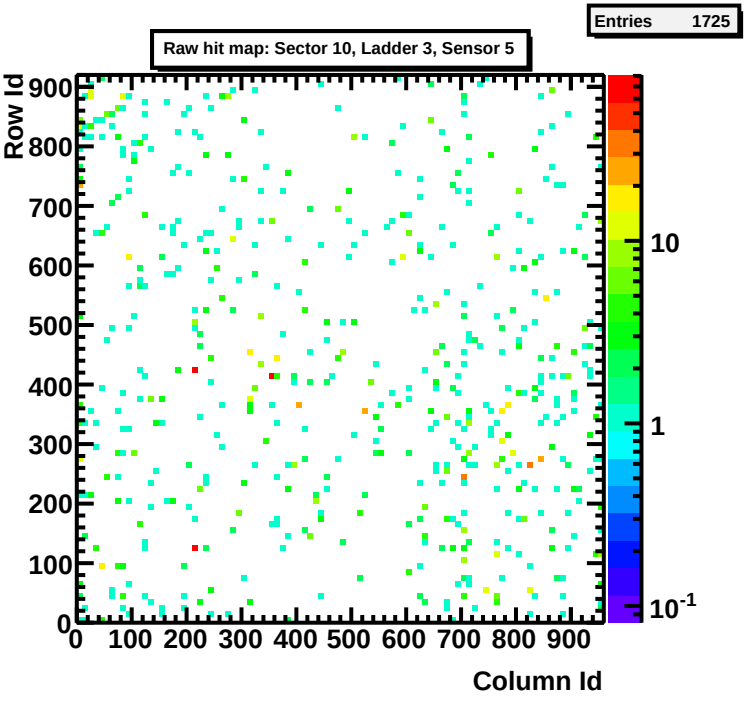
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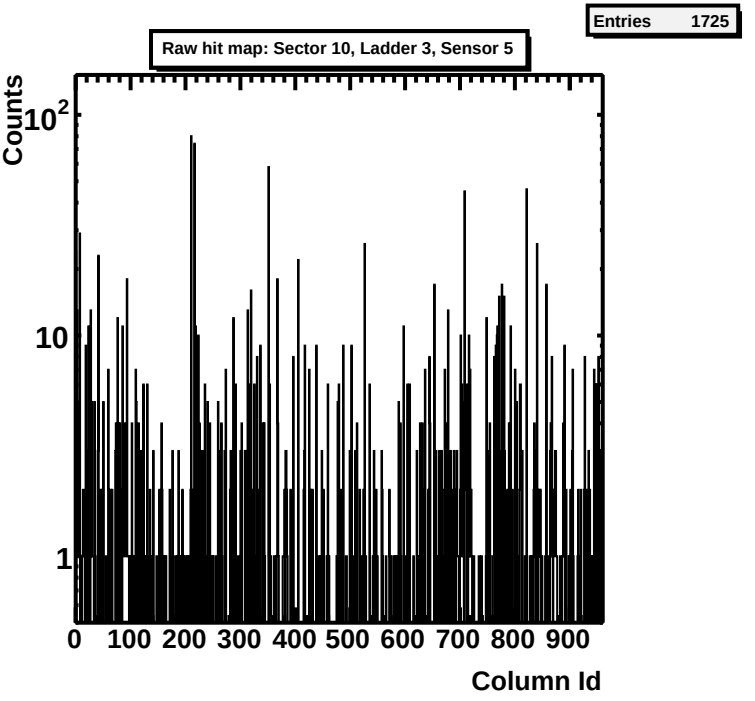
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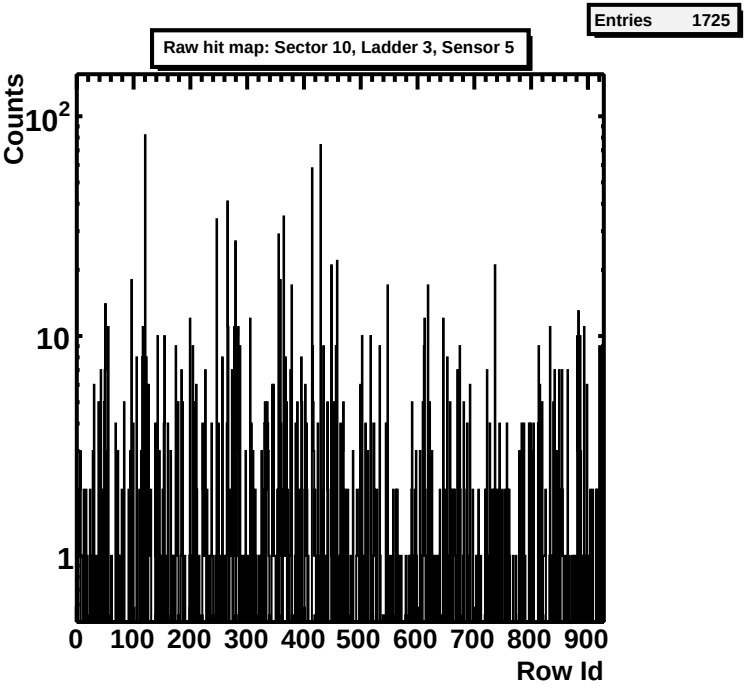
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Counts
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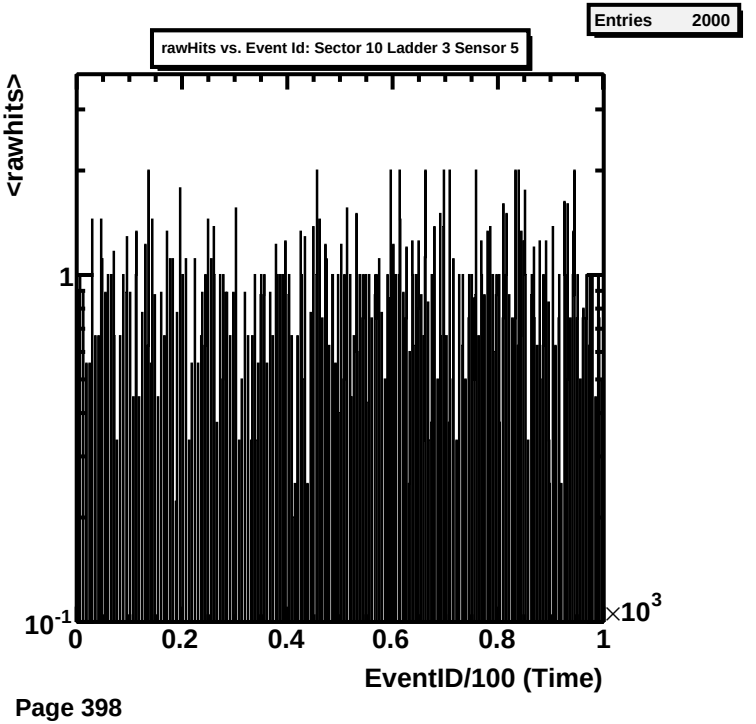
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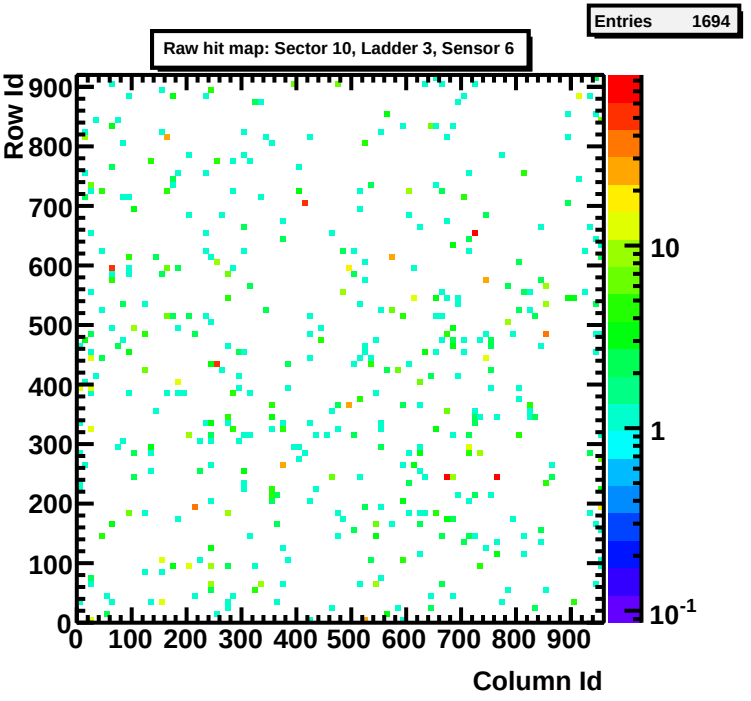
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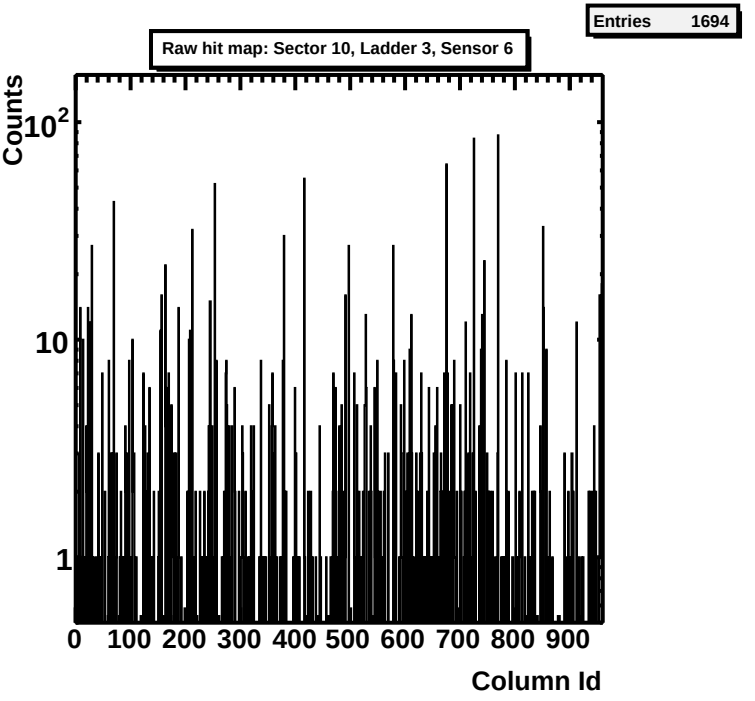
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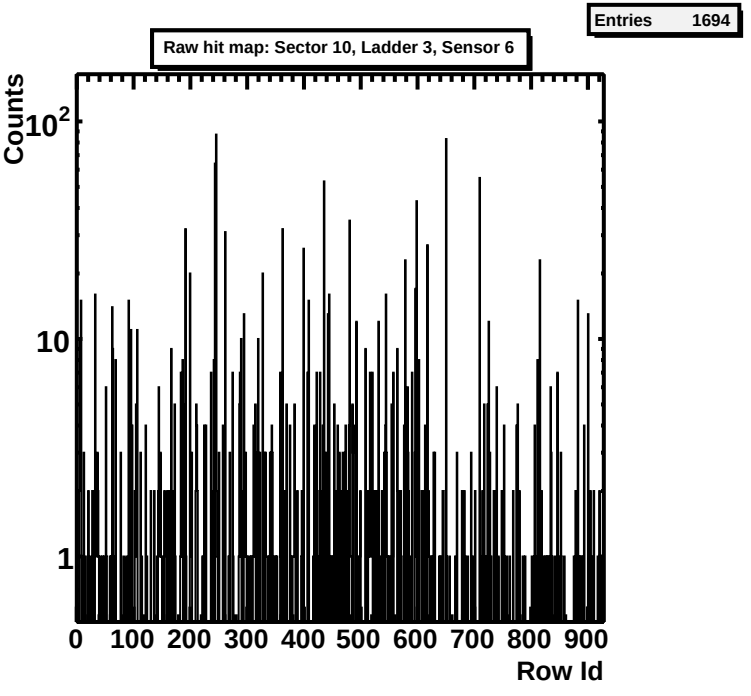
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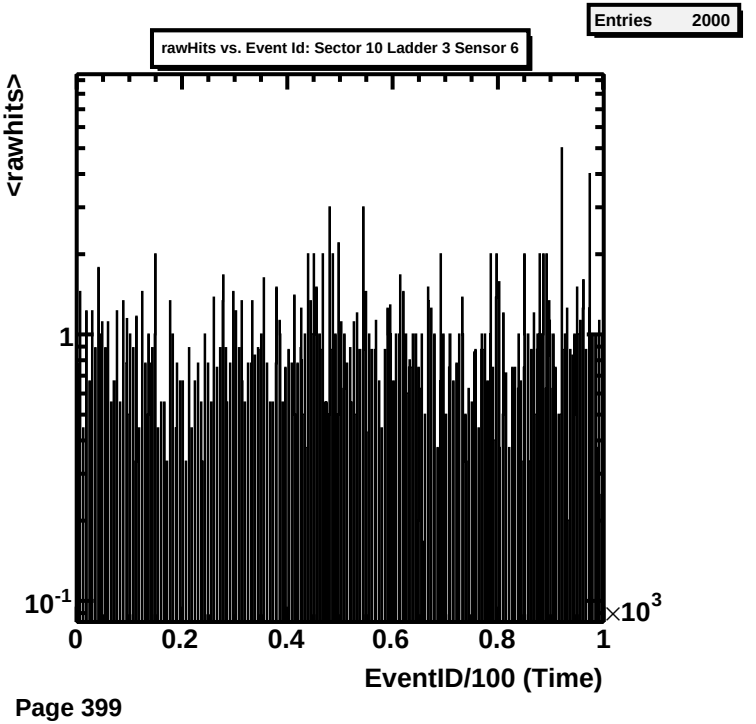
Row Id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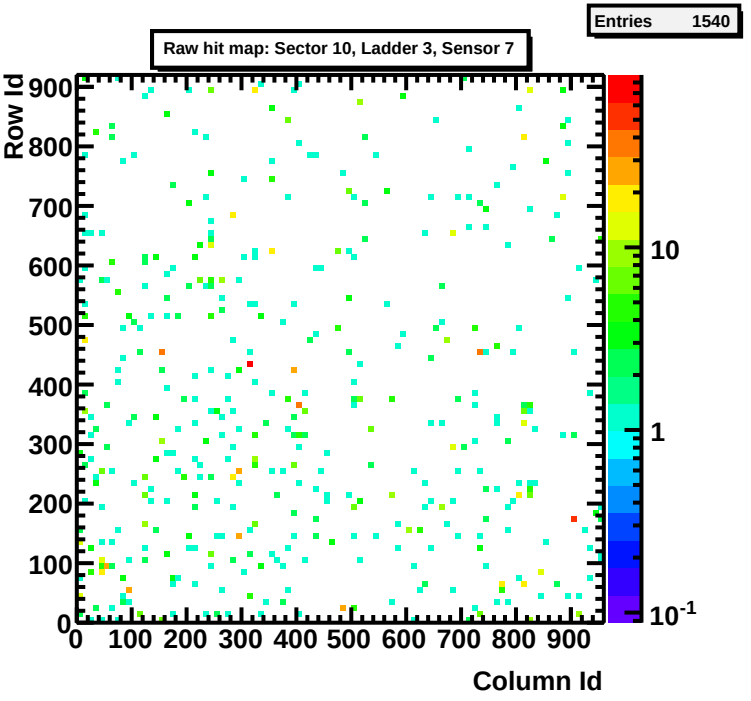
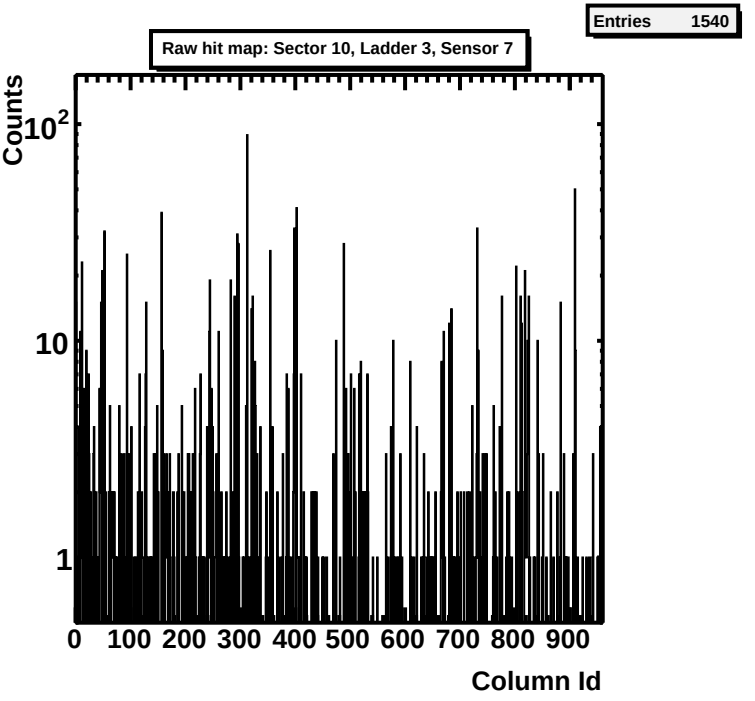
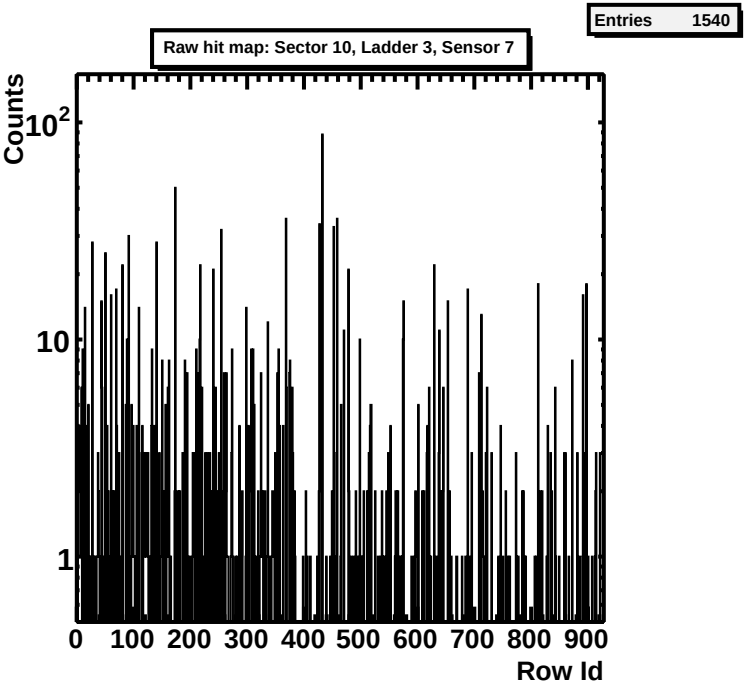
EventID/100 (Time)


Entries 1540
Raw hit map: Sector 10, Ladder 3, Sensor 7
Row Id
Column Id


Entries 1540
Raw hit map: Sector 10, Ladder 3, Sensor 7
Counts
Column Id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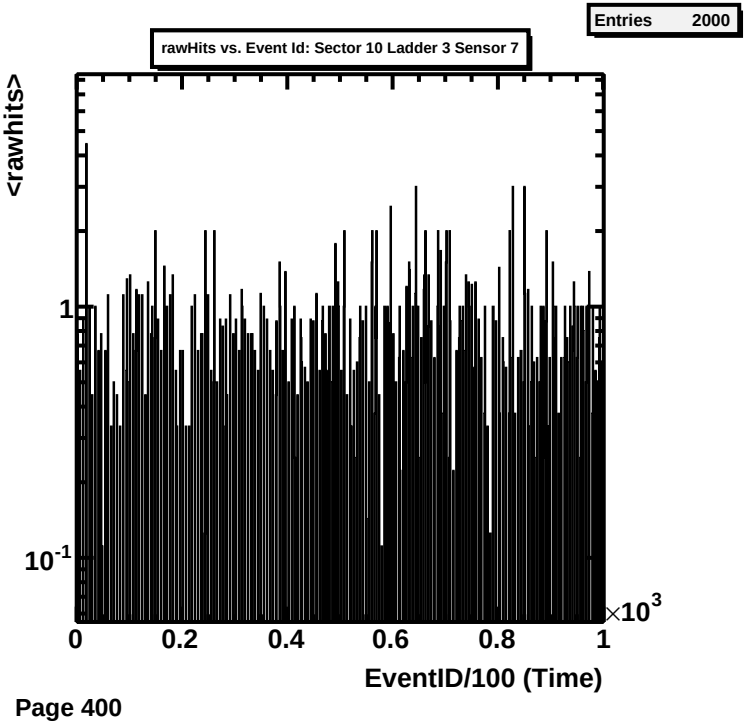
Counts
Row Id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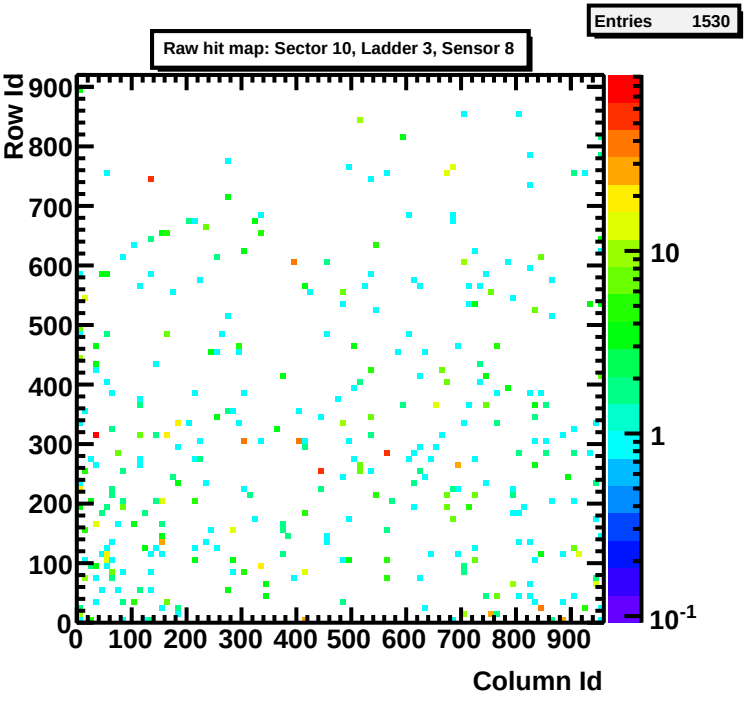
Entries 1530
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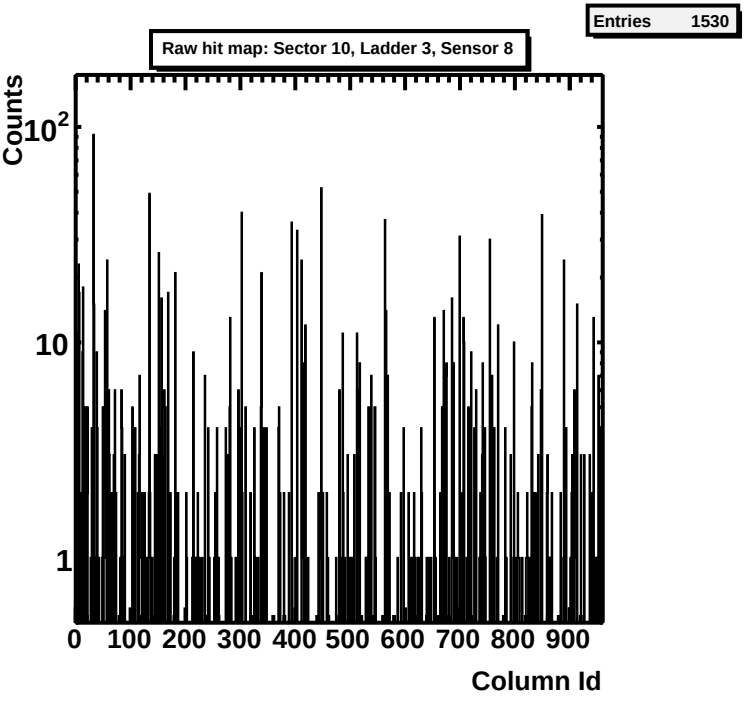
Row Id
Column Id


Entries 1530
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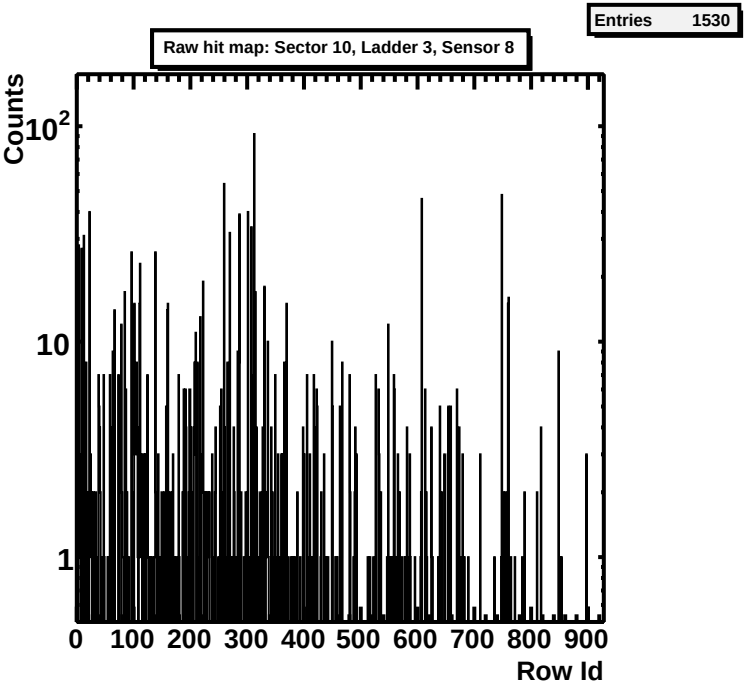
Counts
Column Id


Entries 1530
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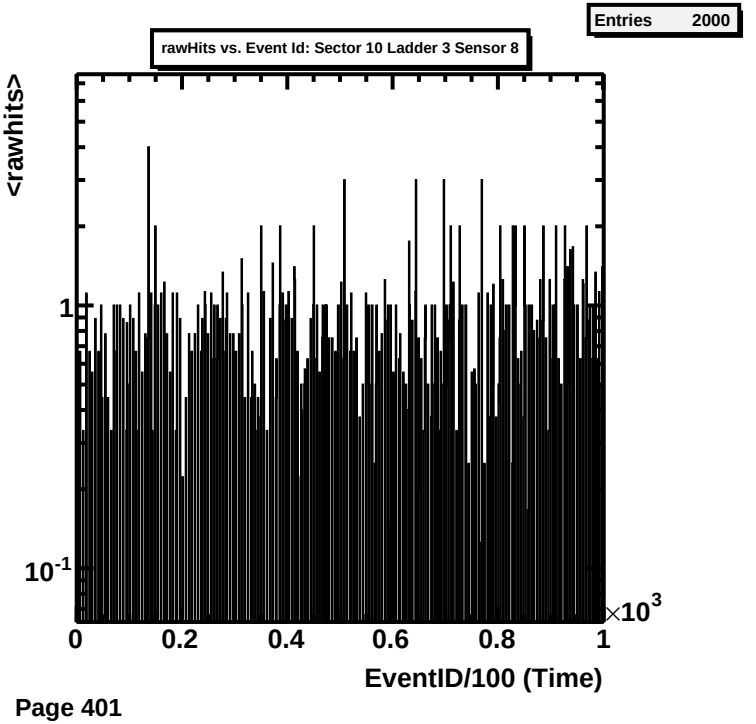
Counts
Row Id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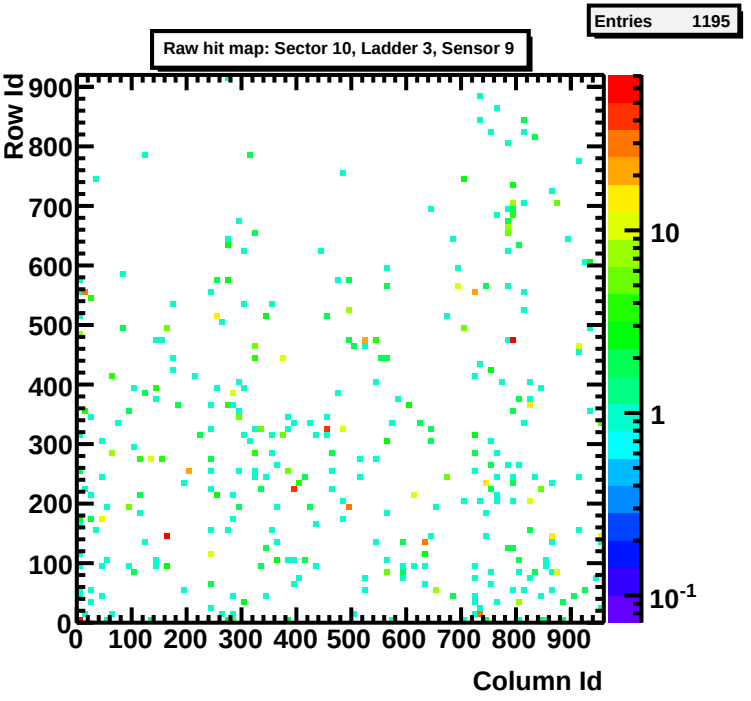
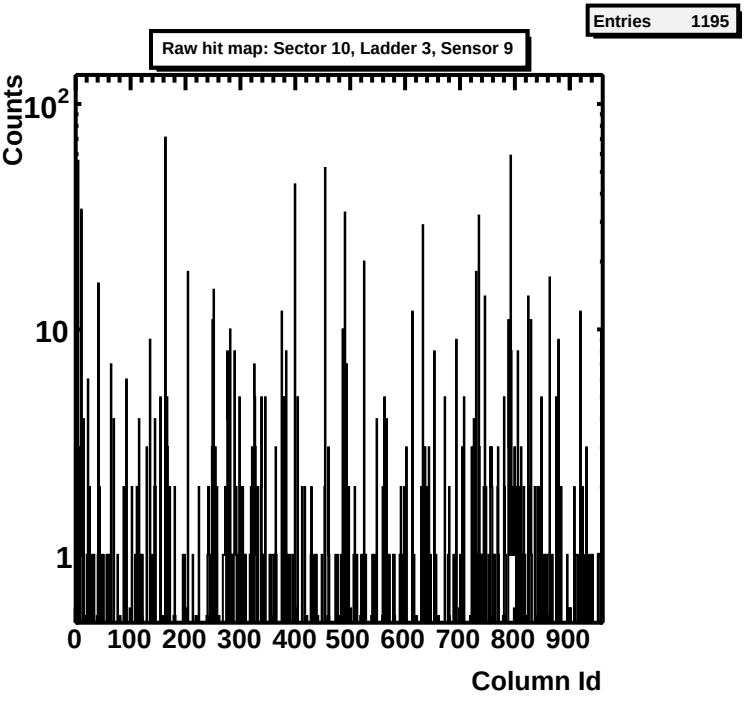
EventID/100 (Time)


Entries 1195
Raw hit map: Sector 10, Ladder 3, Sensor 9
Row Id
Column Id


Entries 1195
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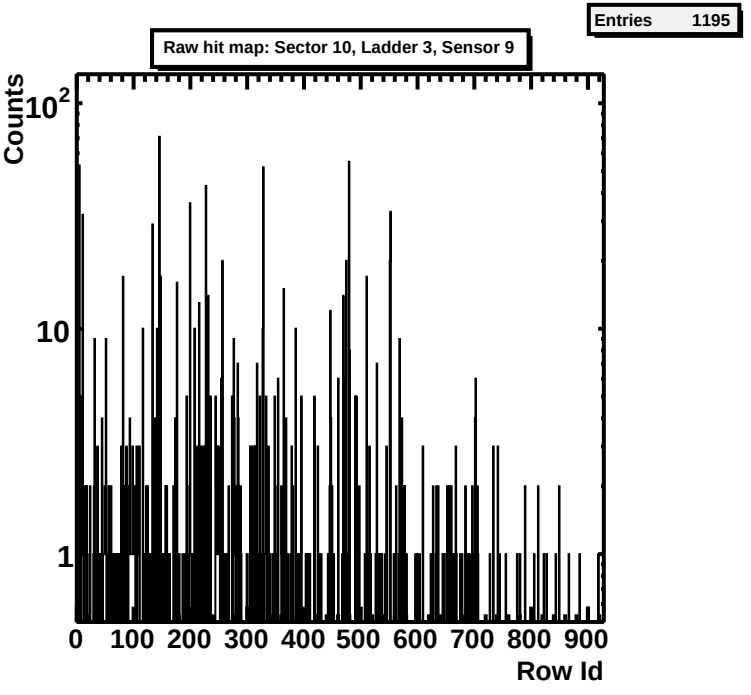
Counts
Column Id


Entries 1195
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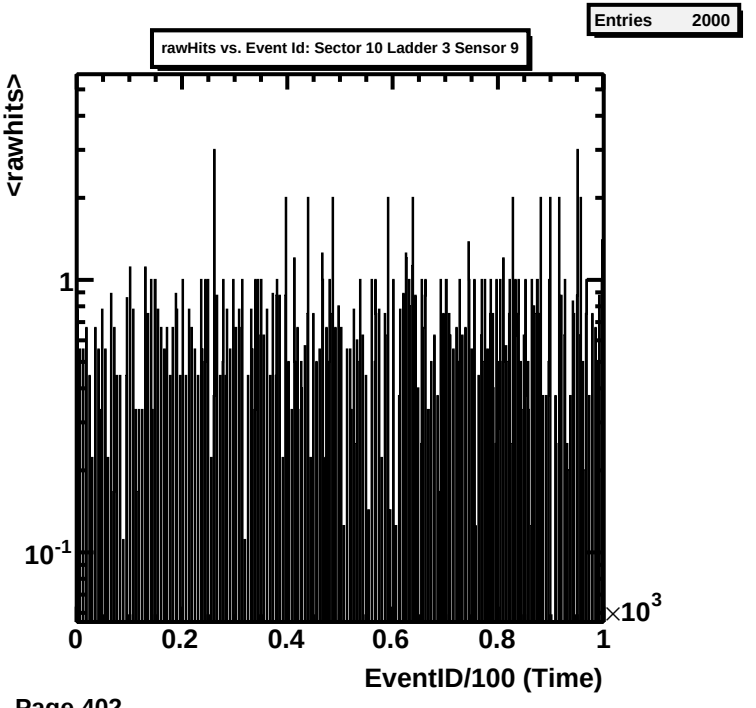
Counts
Row Id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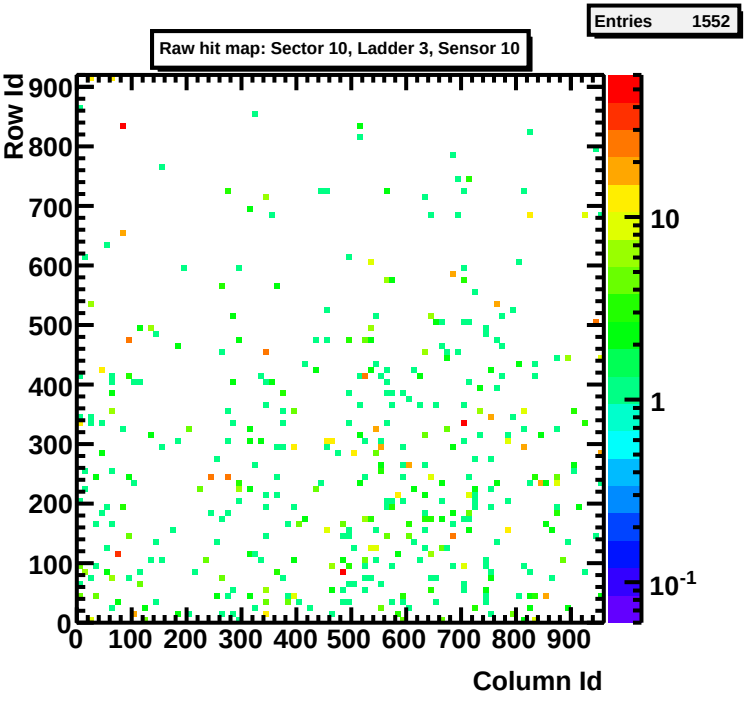
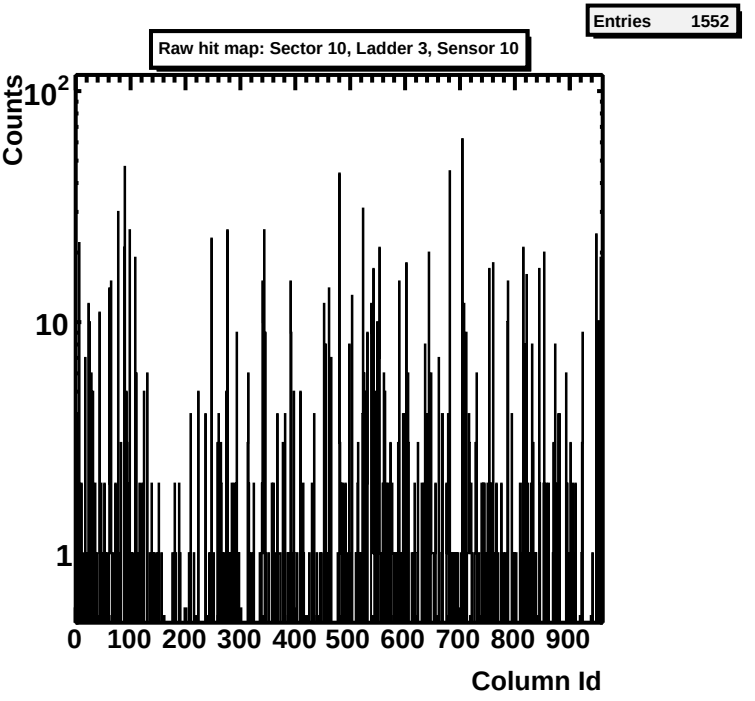
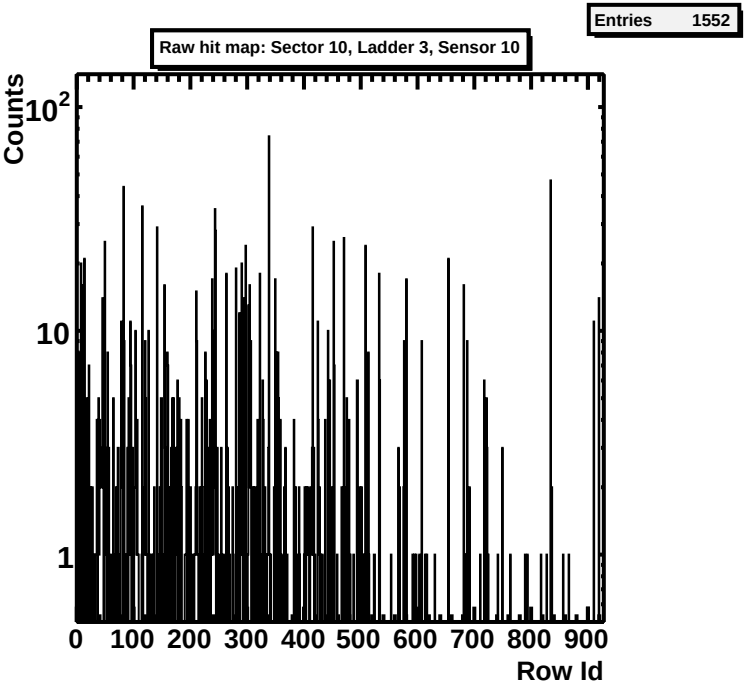
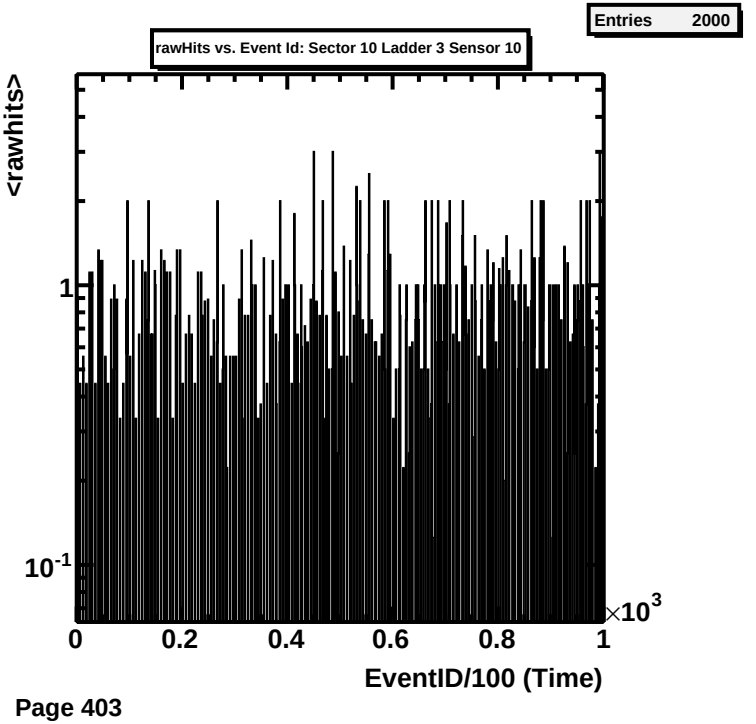
EventID/100 (Time)


Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 10
Row Id
Column Id


Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
Column Id


Entries 1552
Raw hit map: Sector 10, Ladder 3, Sensor 10
Counts
Row Id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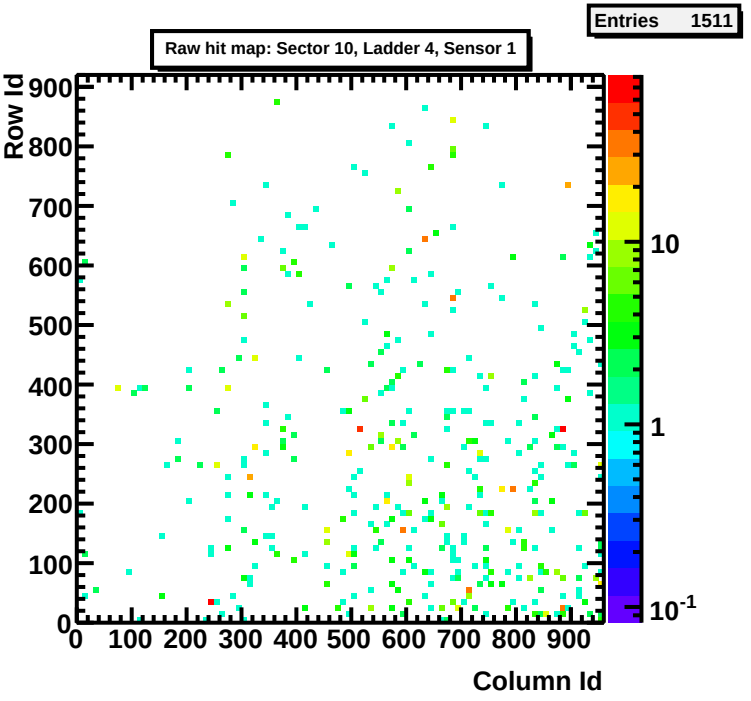
EventID/100 (Time)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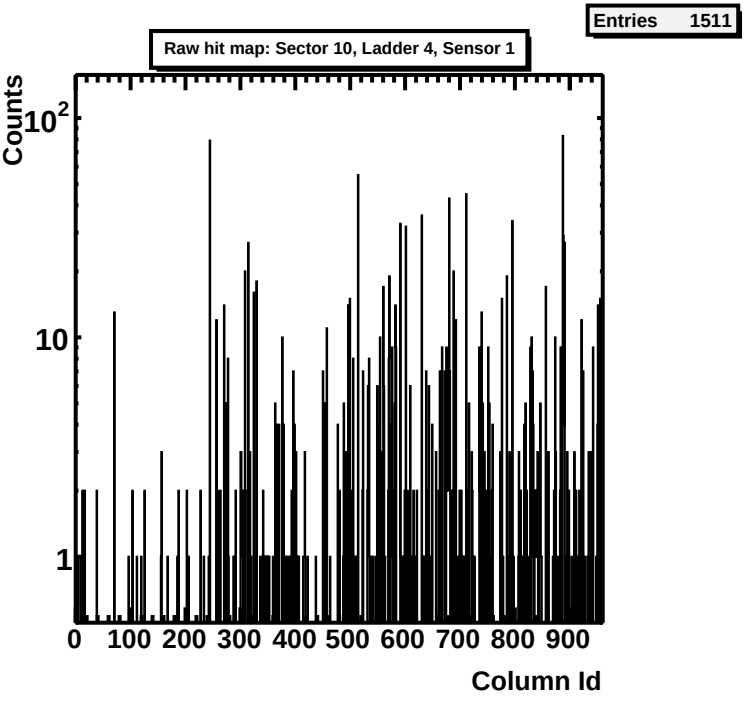
Raw hit map: Sector 10, Ladder 4, Sensor 1
Row Id
Column Id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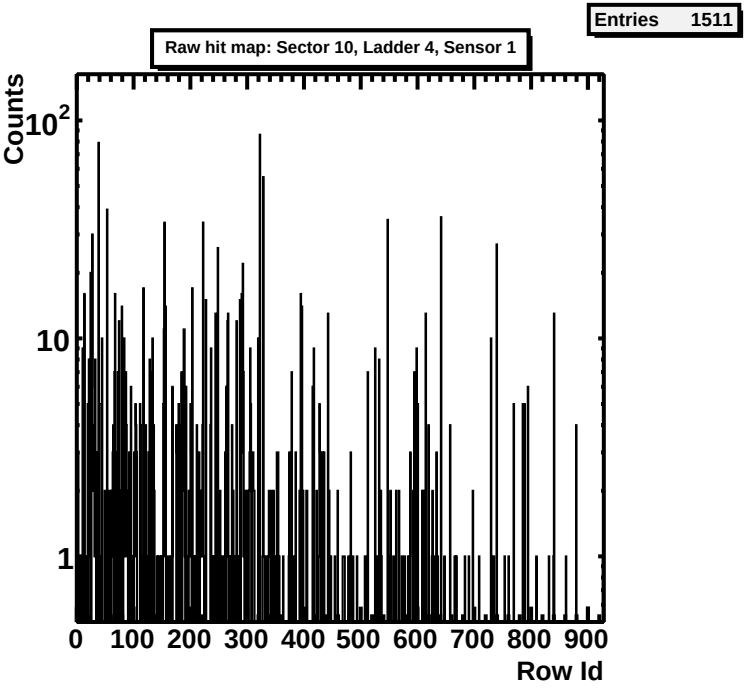
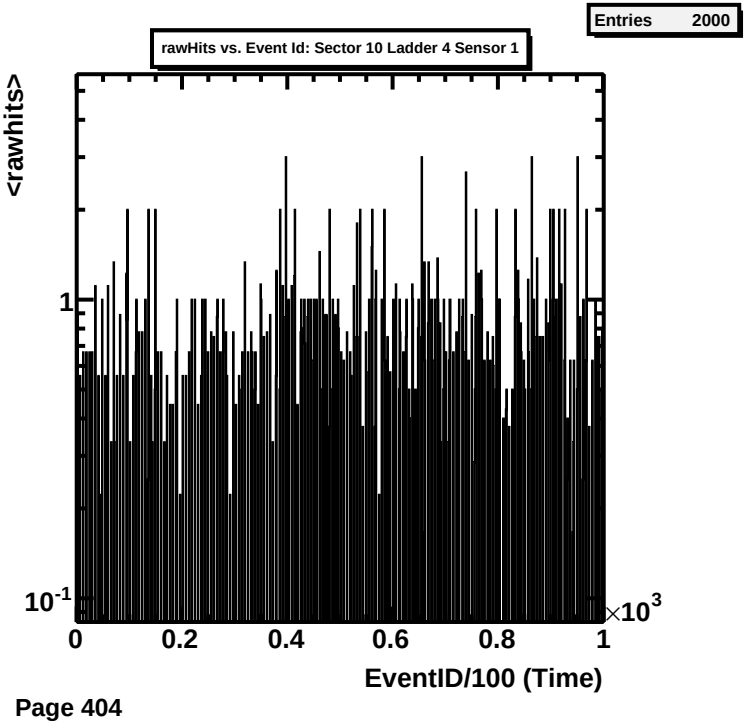
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Column Id


Entries 1511
Raw hit map: Sector 10, Ladder 4, Sensor 1
Counts
Row Id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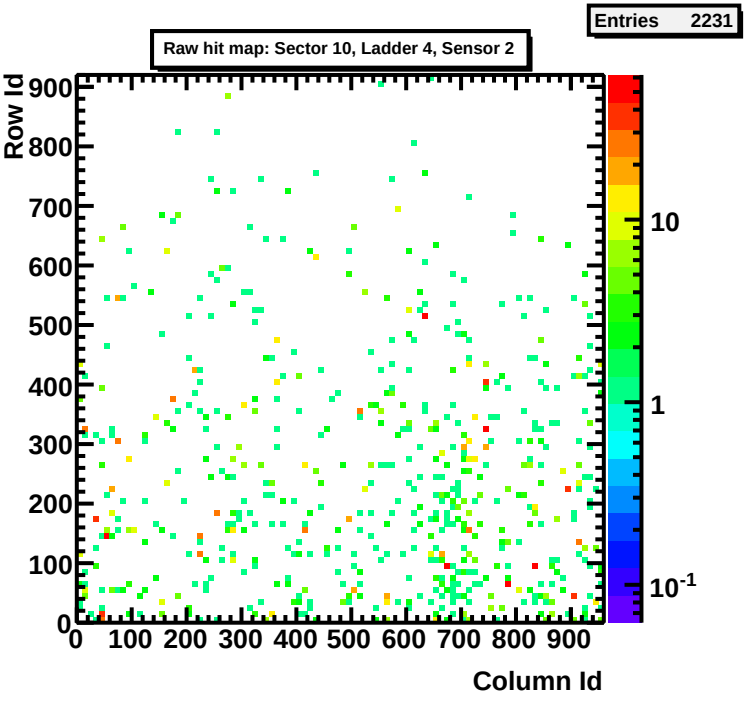
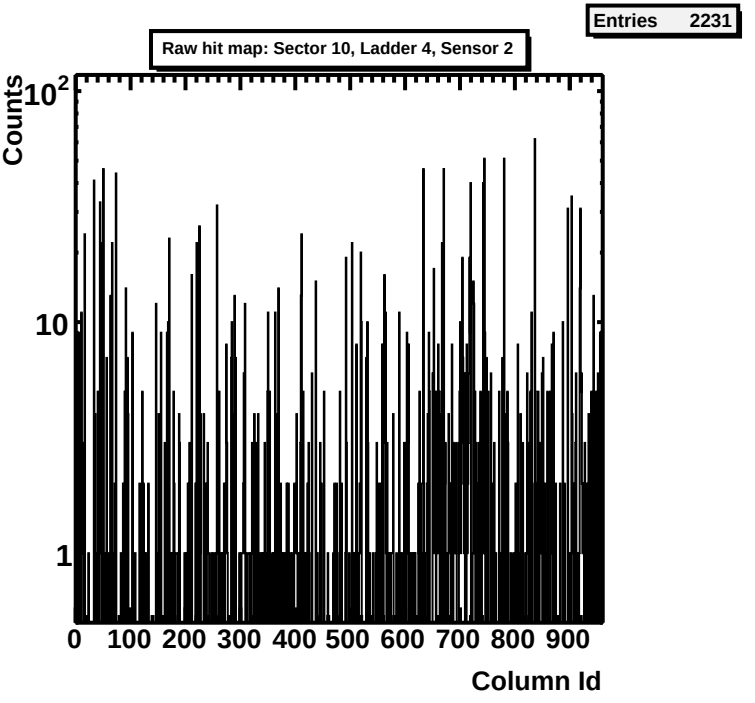
EventID/100 (Time)


Entries 2231
Raw hit map: Sector 10, Ladder 4, Sensor 2
Row Id
Column Id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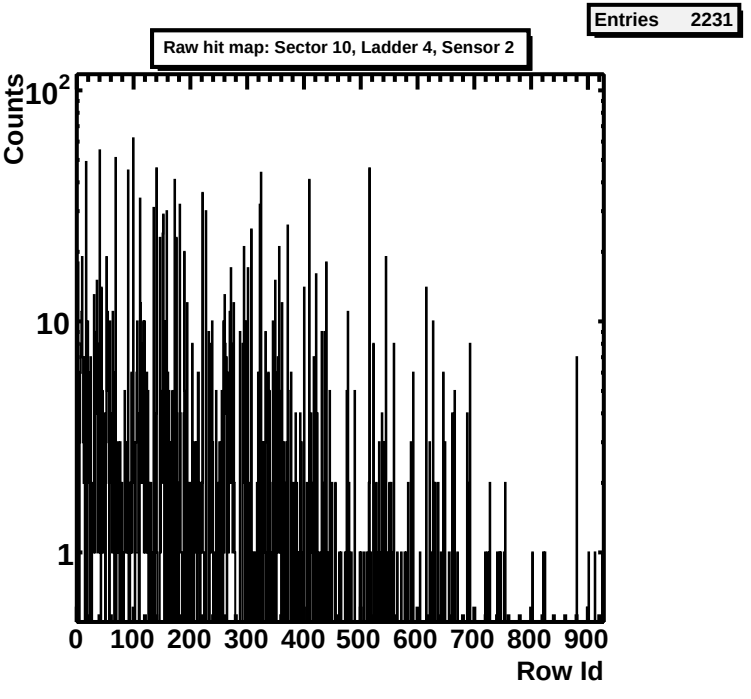
Raw hit map: Sector 10, Ladder 4, Sensor 2
Counts
Column Id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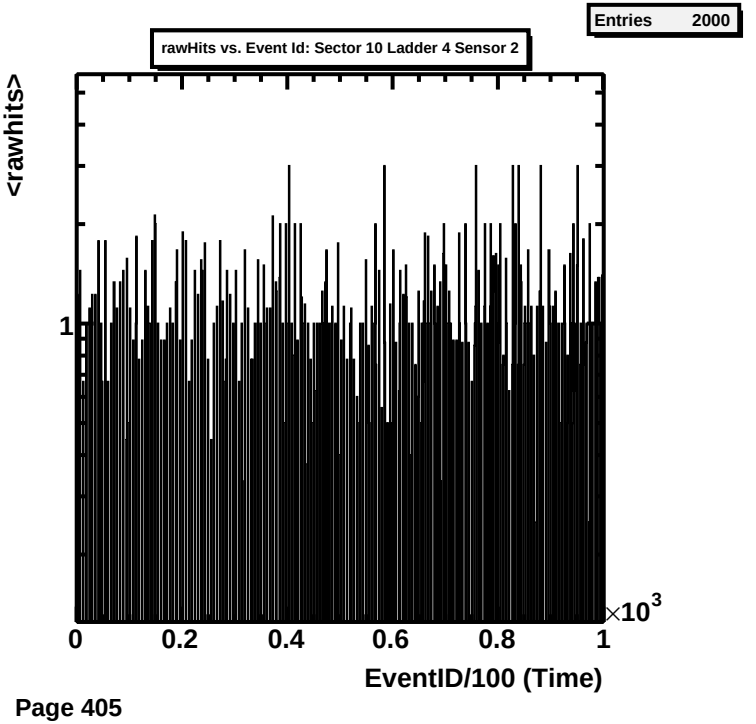
Counts
Row Id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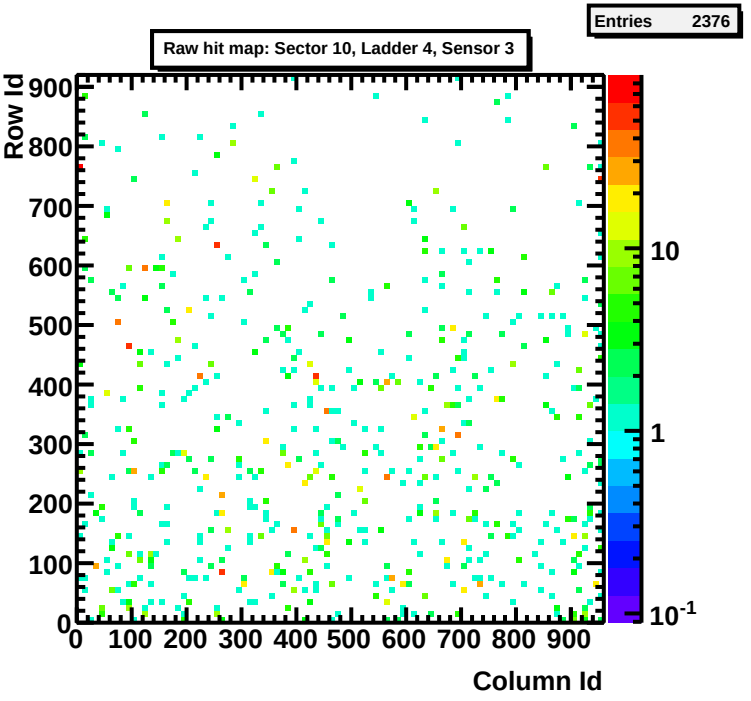
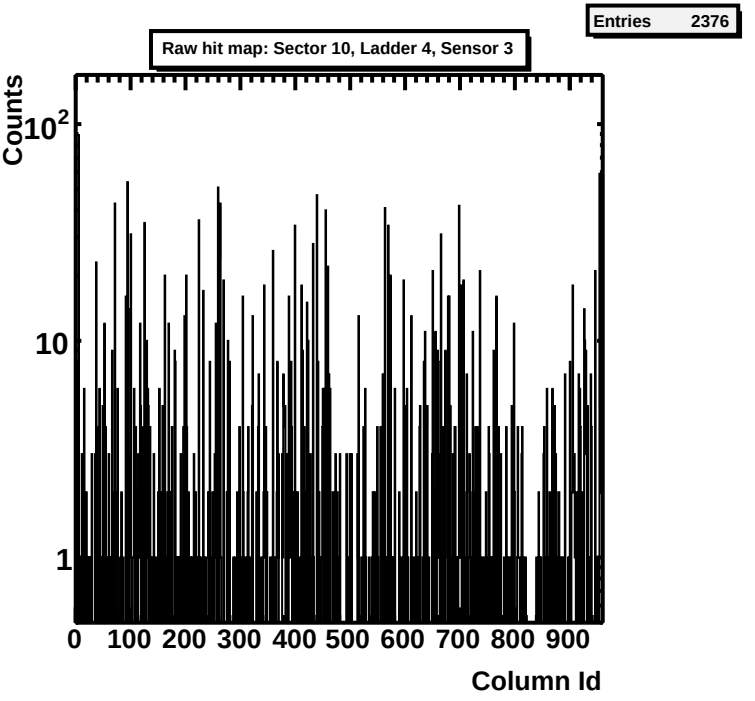
<rawhits>
EventID/100 (Time)


Entries 2376
Raw hit map: Sector 10, Ladder 4, Sensor 3
Row Id
Column Id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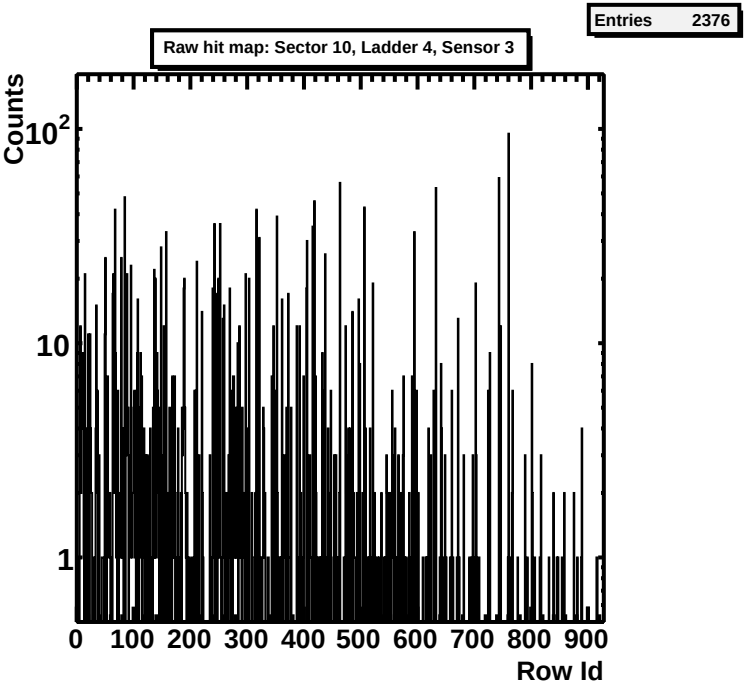
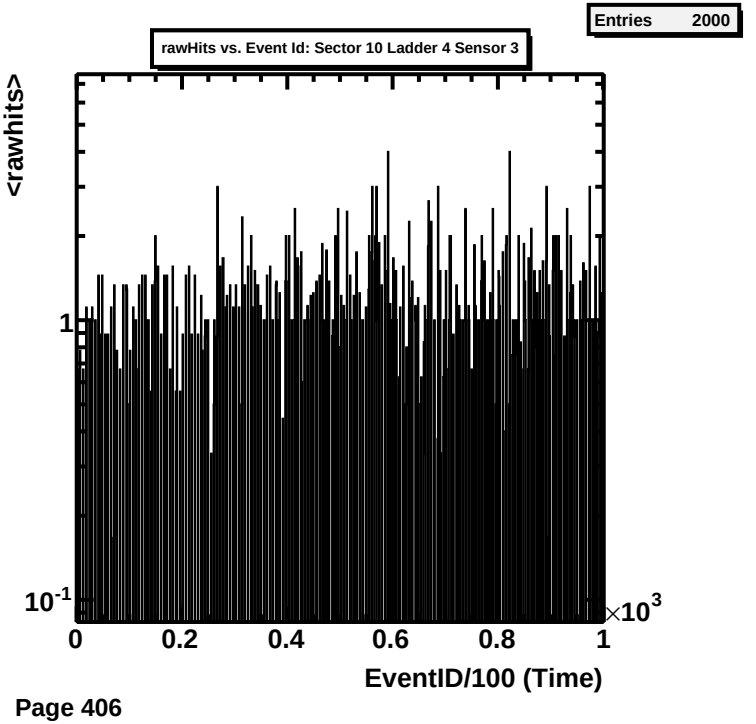
Counts
Column Id


Entries 2376
Raw hit map: Sector 10, Ladder 4, Sensor 3
Counts
Row Id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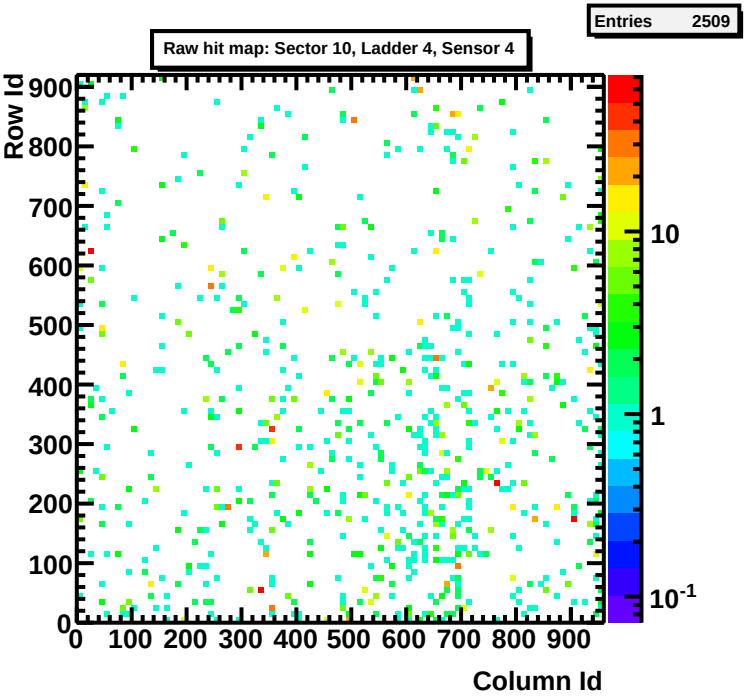
EventID/100 (Time)


Entries 2509
Raw hit map: Sector 10, Ladder 4, Sensor 4
Row Id
Column Id
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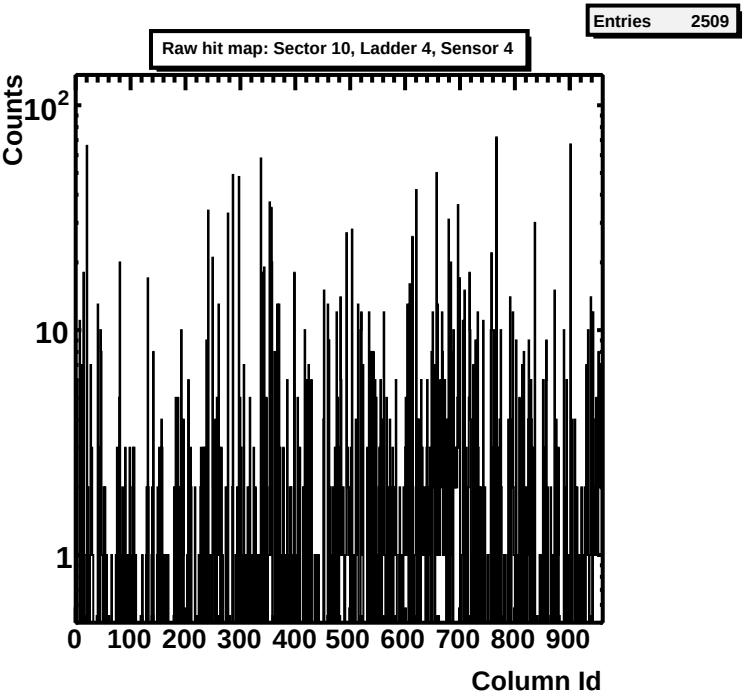
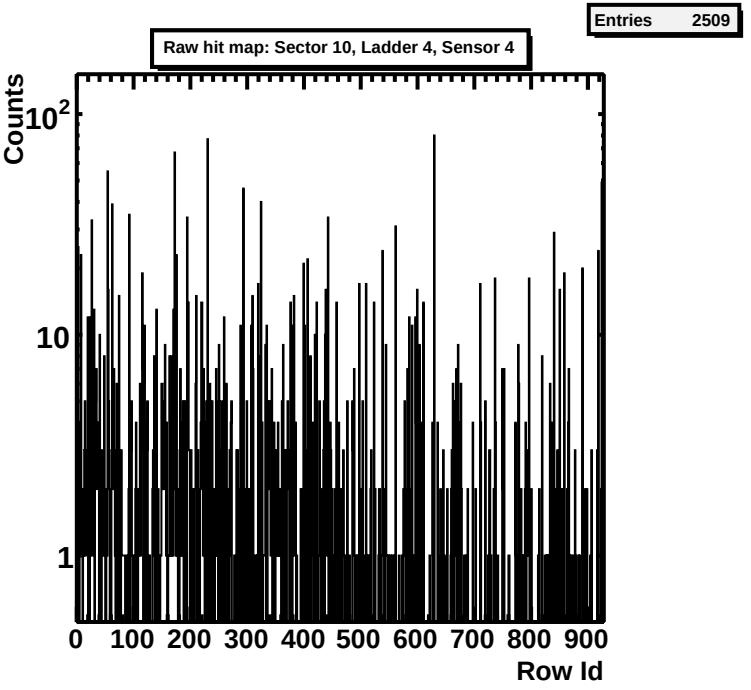
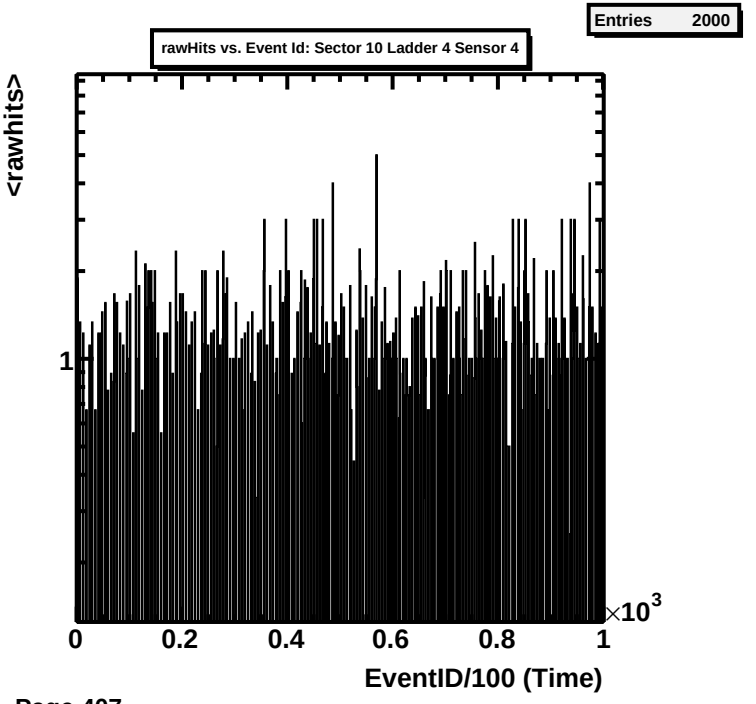
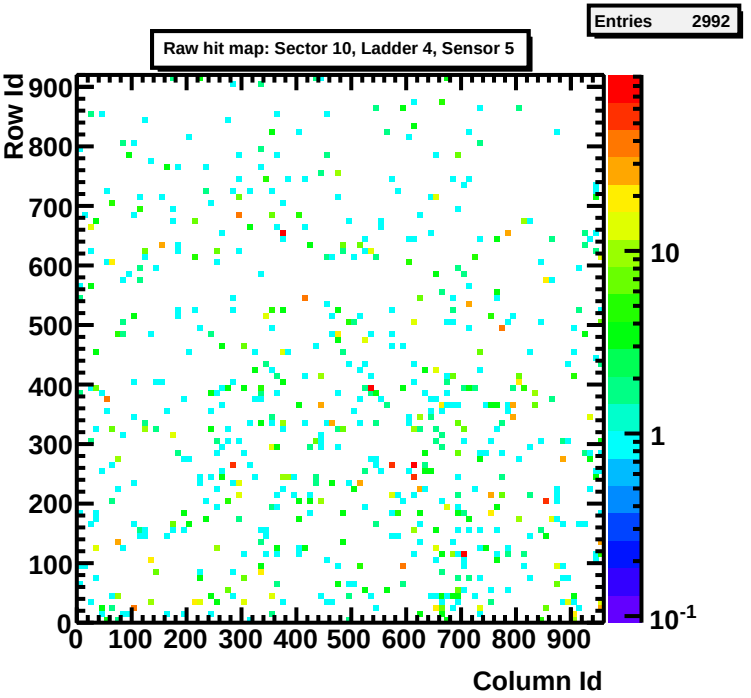
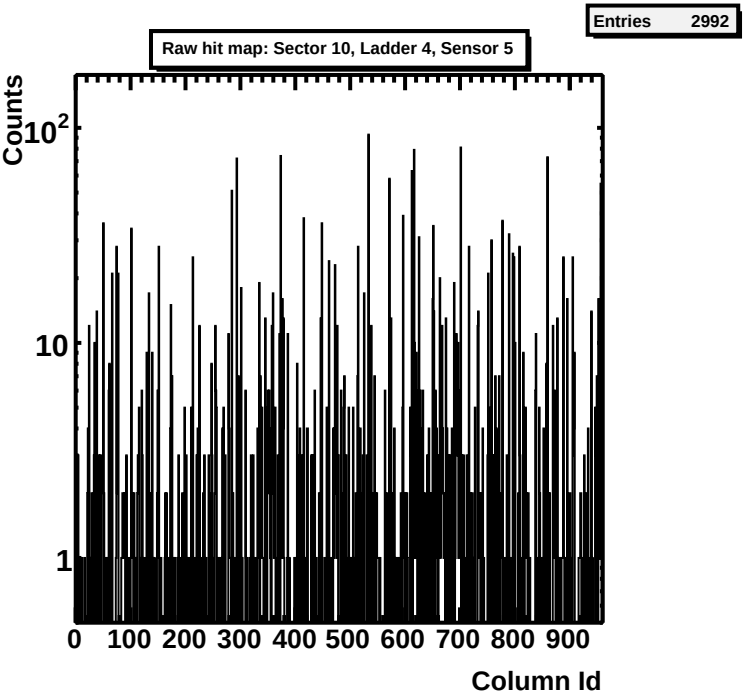
10
1
10^{-1}

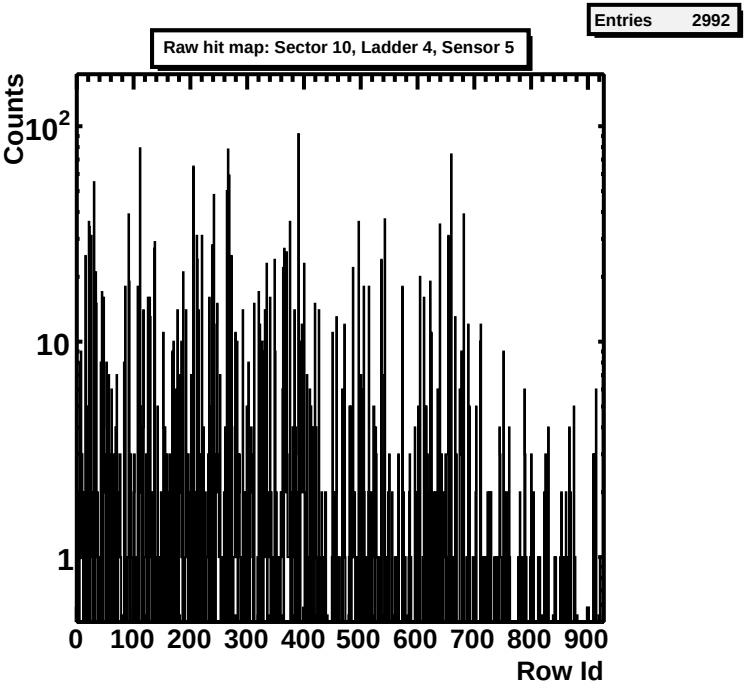

Entries 2509
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id

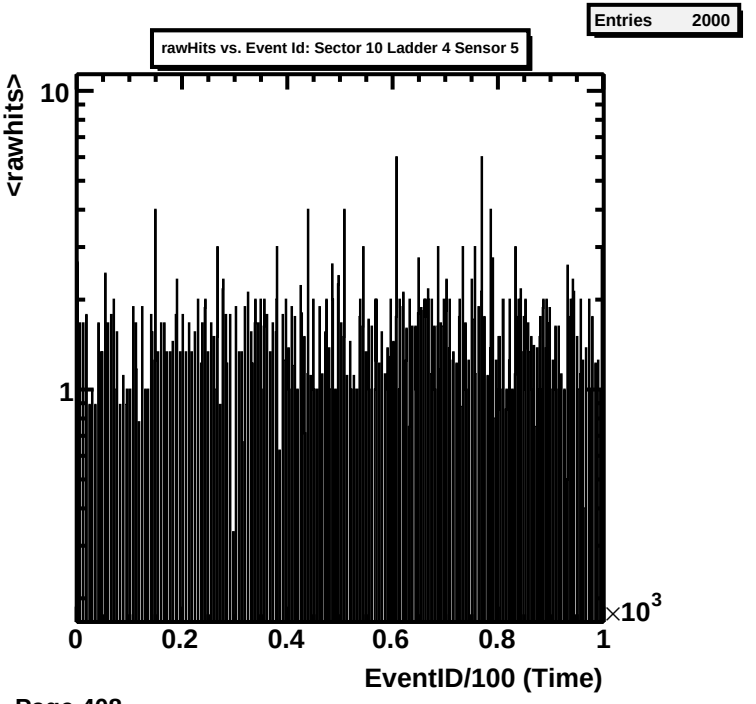

Entries 2509
Raw hit map: Sector 10, Ladder 4, Sensor 4
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 4
<rawhits>
1
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 2992
Raw hit map: Sector 10, Ladder 4, Sensor 5
Row Id
Column Id


Entries 2992
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
Column Id


Entries 2992
Raw hit map: Sector 10, Ladder 4, Sensor 5
Counts
Row Id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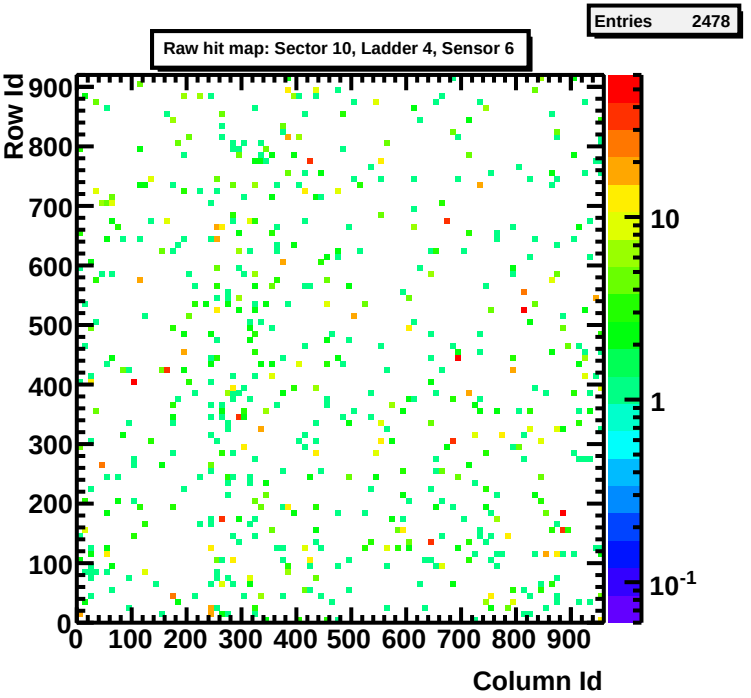
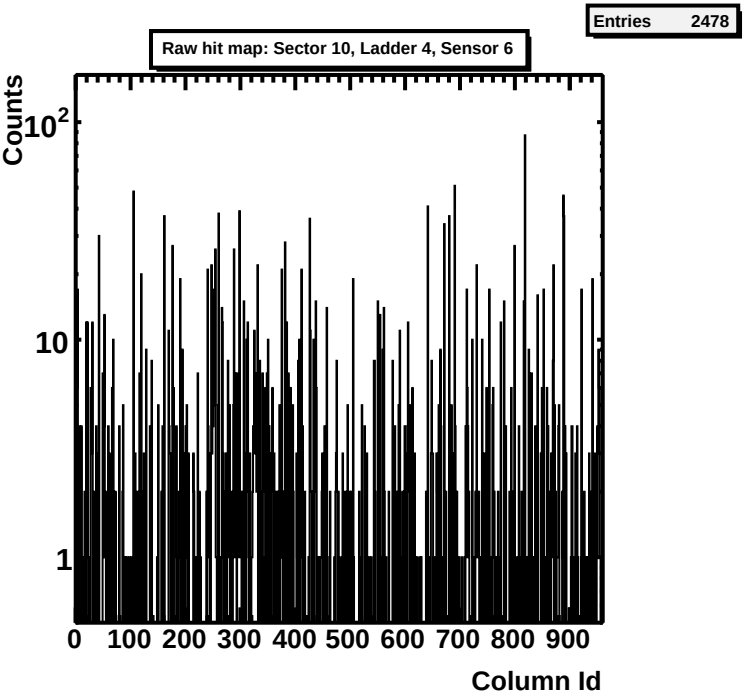
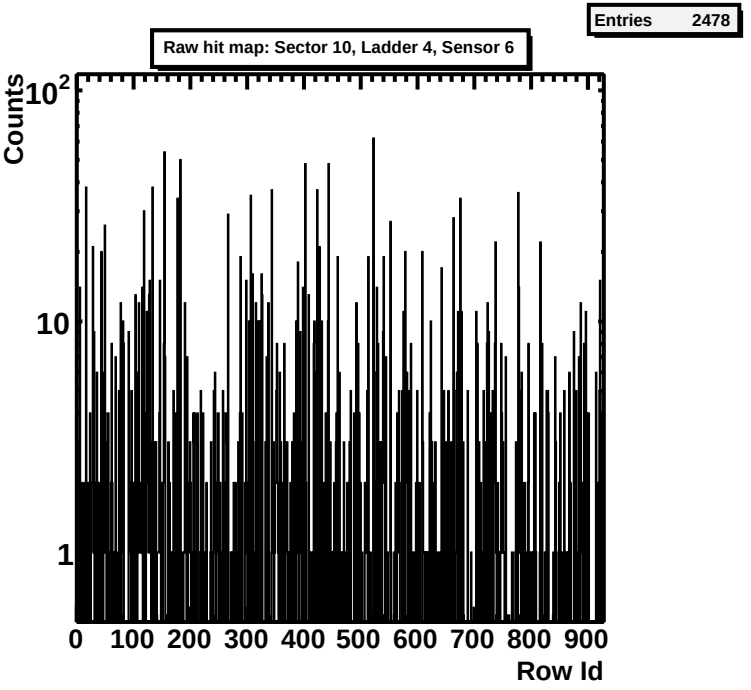
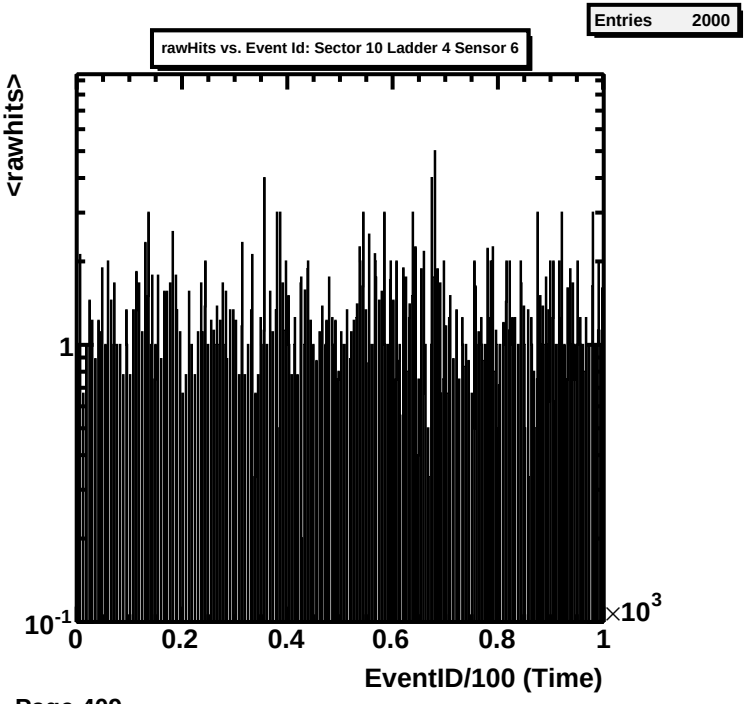
EventID/100 (Time)


Entries 2478
Raw hit map: Sector 10, Ladder 4, Sensor 6
Row Id
Column Id


Entries 2478
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Column Id


Entries 2478
Raw hit map: Sector 10, Ladder 4, Sensor 6
Counts
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 6
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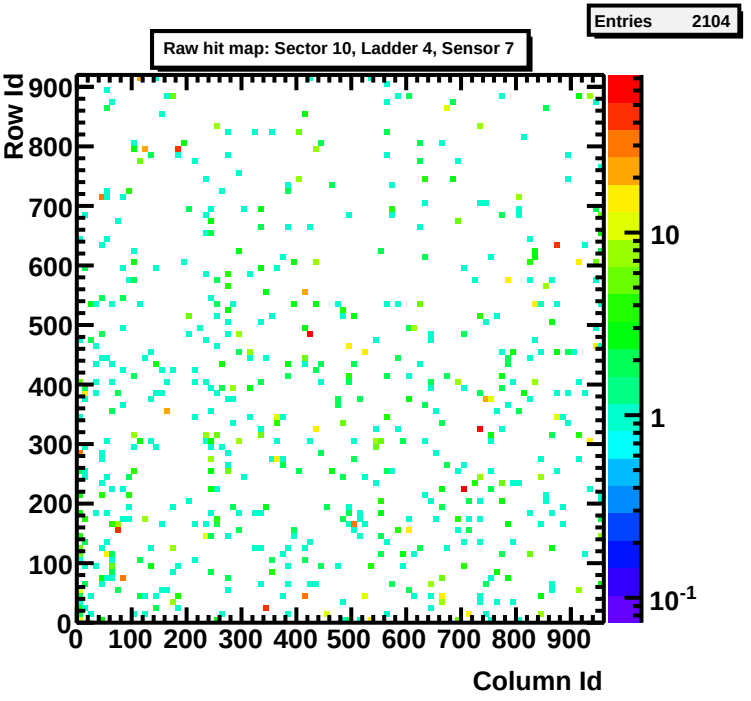
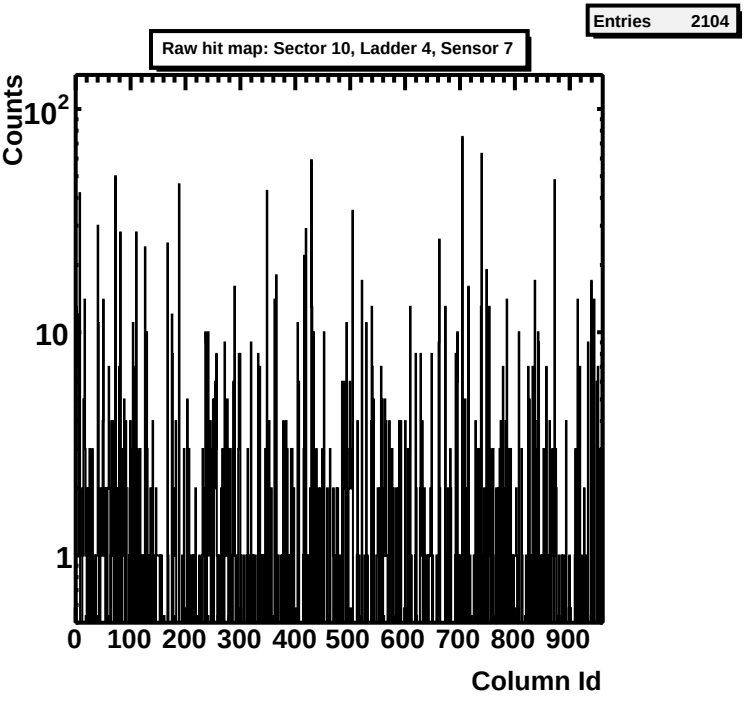
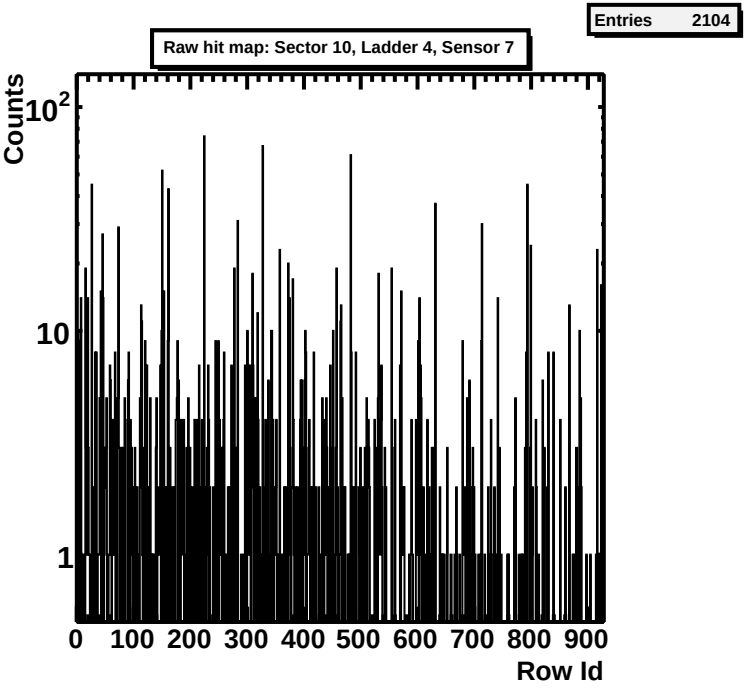
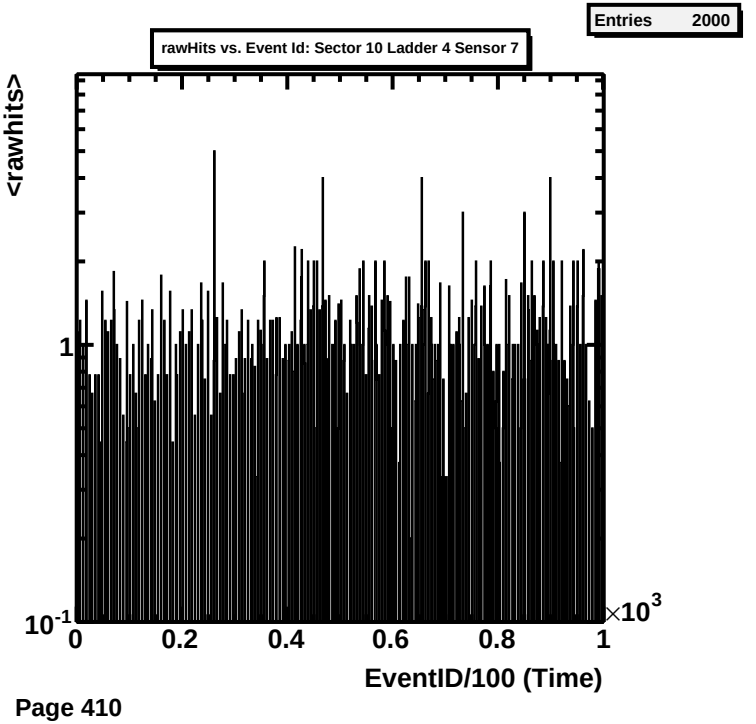
EventID/100 (Time)


Entries 2104
Raw hit map: Sector 10, Ladder 4, Sensor 7
Row Id
Column Id


Entries 2104
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
Column Id


Entries 2104
Raw hit map: Sector 10, Ladder 4, Sensor 7
Counts
Row Id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rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 7
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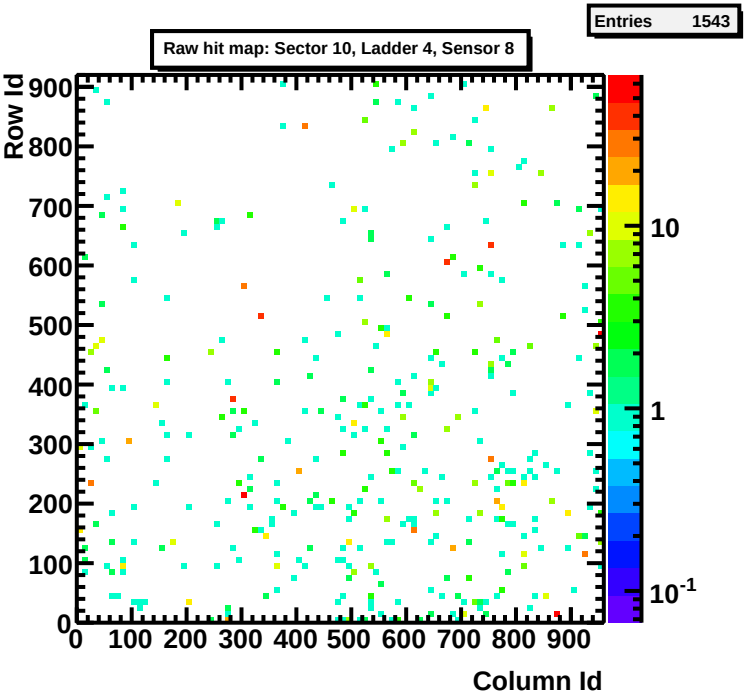
EventID/100 (Time)


Entries 1543
Raw hit map: Sector 10, Ladder 4, Sensor 8
Row Id
Column Id
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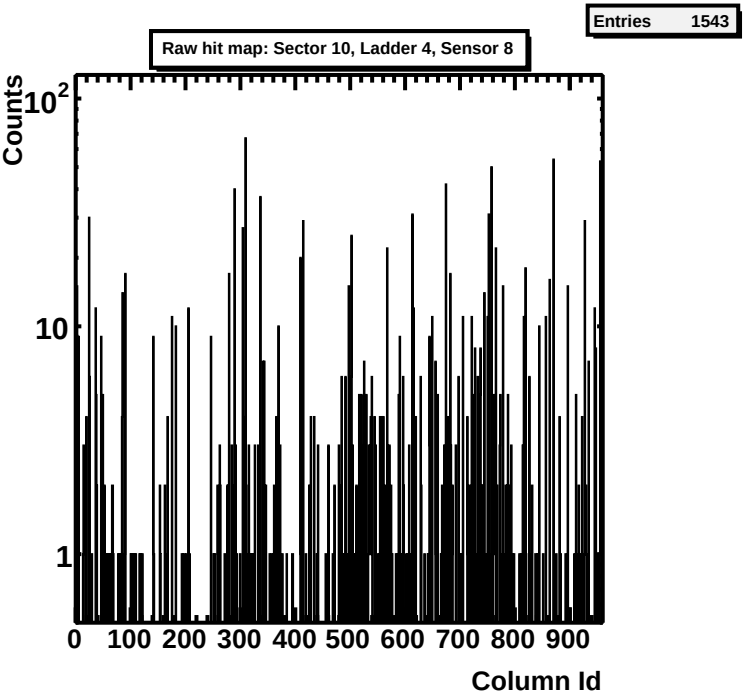
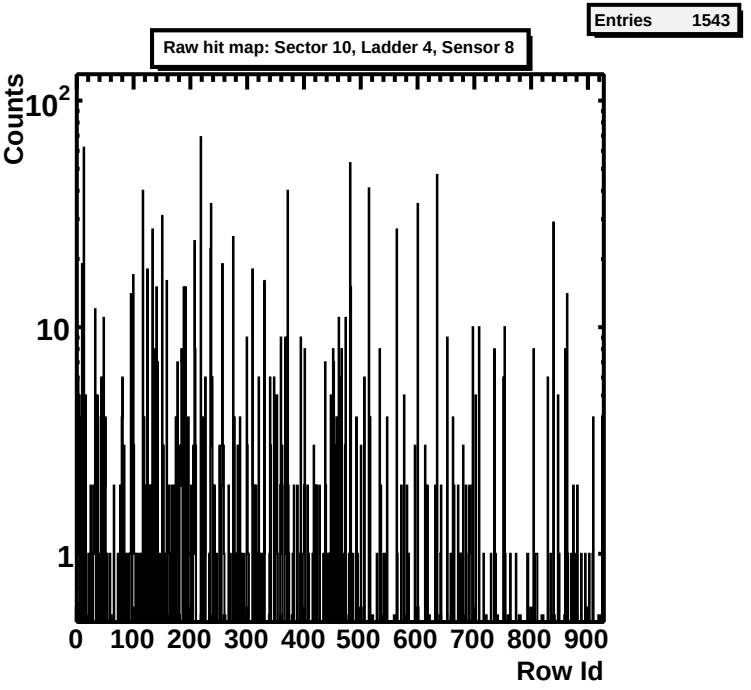
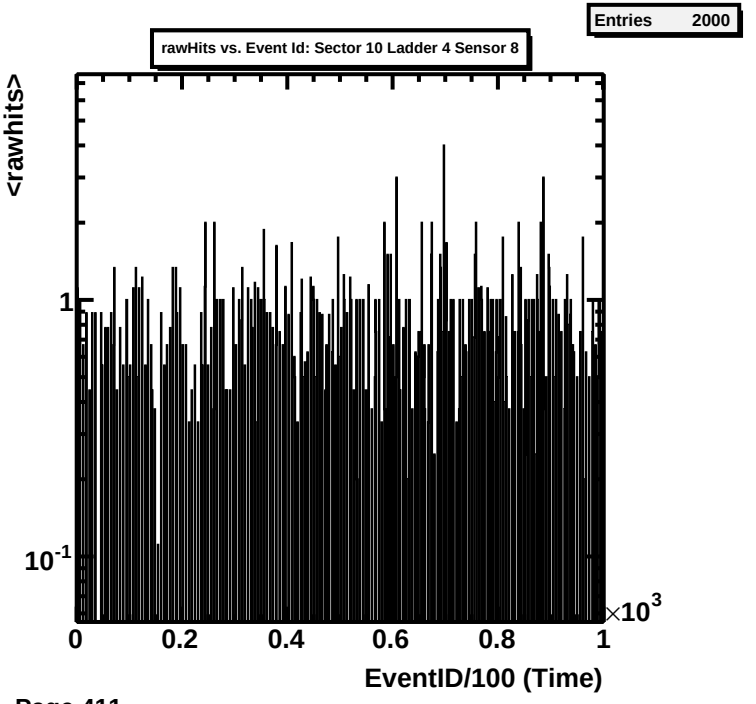
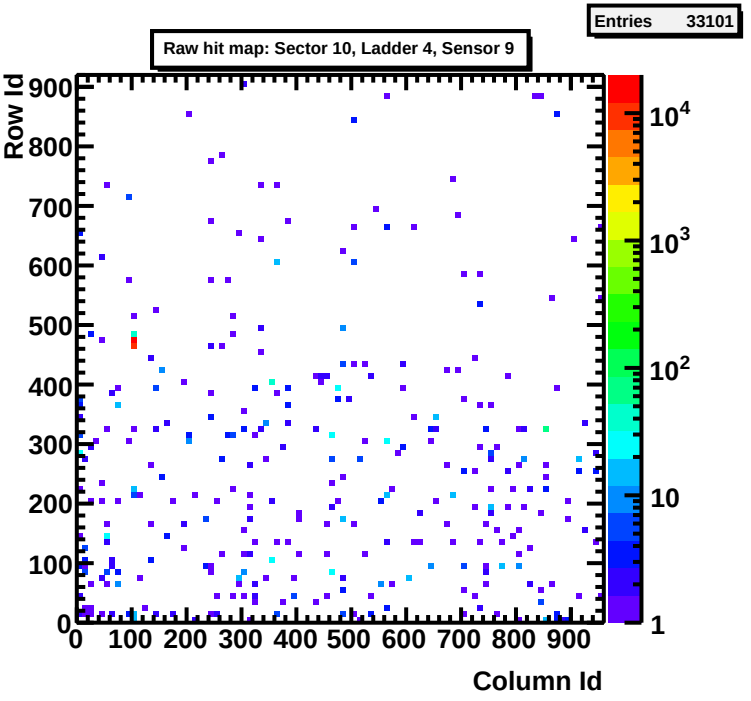
10
1
10^{-1}


Entries 1543
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Column Id


Entries 1543
Raw hit map: Sector 10, Ladder 4, Sensor 8
Counts
10^2
10
1
0 100 200 300 400 500 600 700 800 900
Row Id


Entries 2000
rawHits vs. Event Id: Sector 10 Ladder 4 Sensor 8
<rawhits>
1
10^{-1}
0 0.2 0.4 0.6 0.8 1
$\times 10^3$
EventID/100 (Time)


Entries 33101
Raw hit map: Sector 10, Ladder 4, Sensor 9
Row Id
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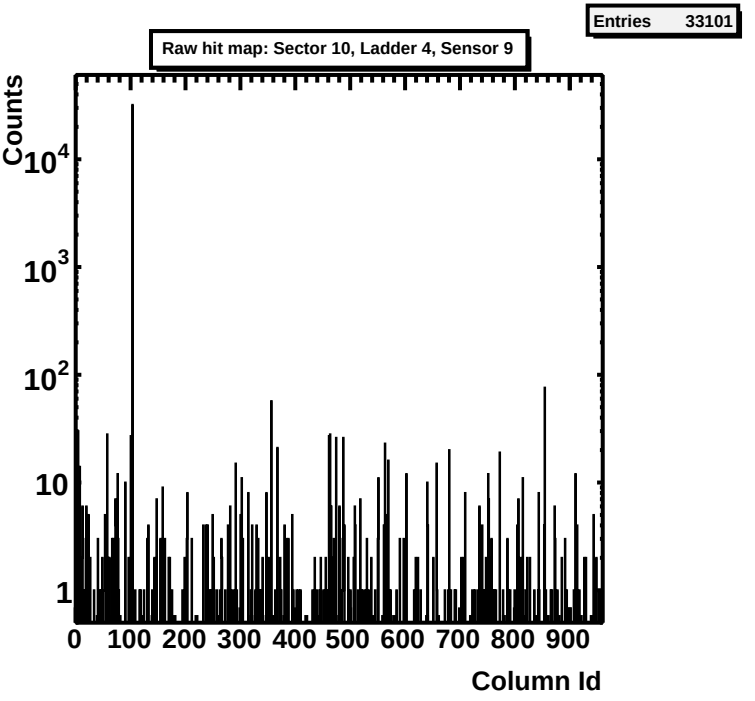
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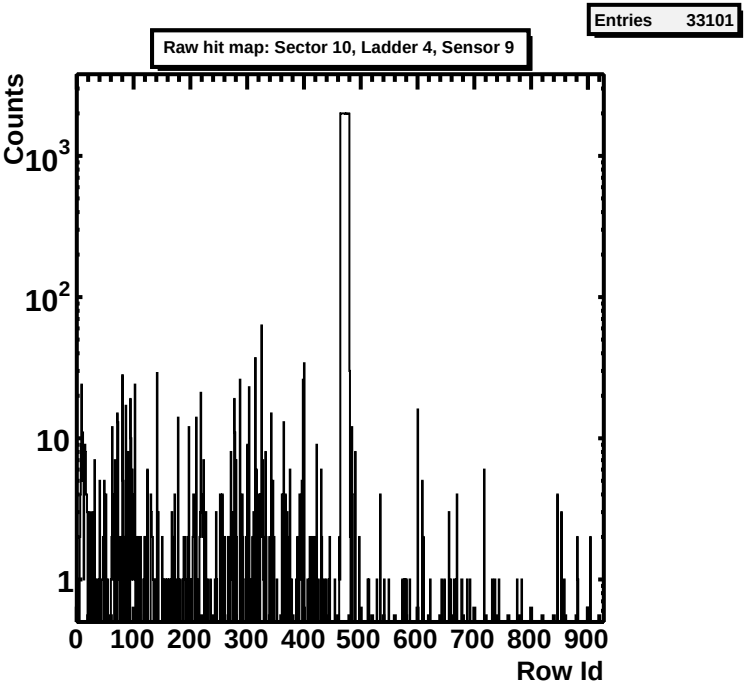
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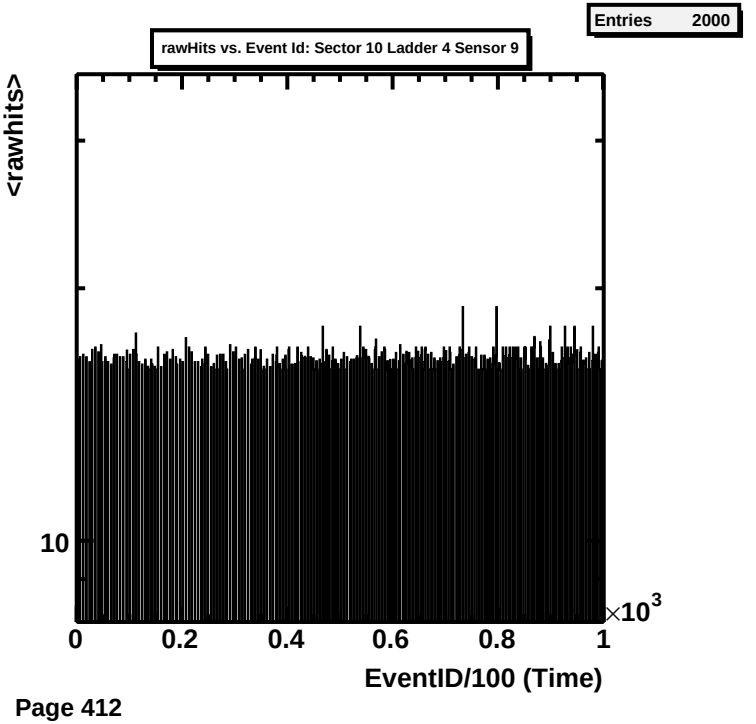
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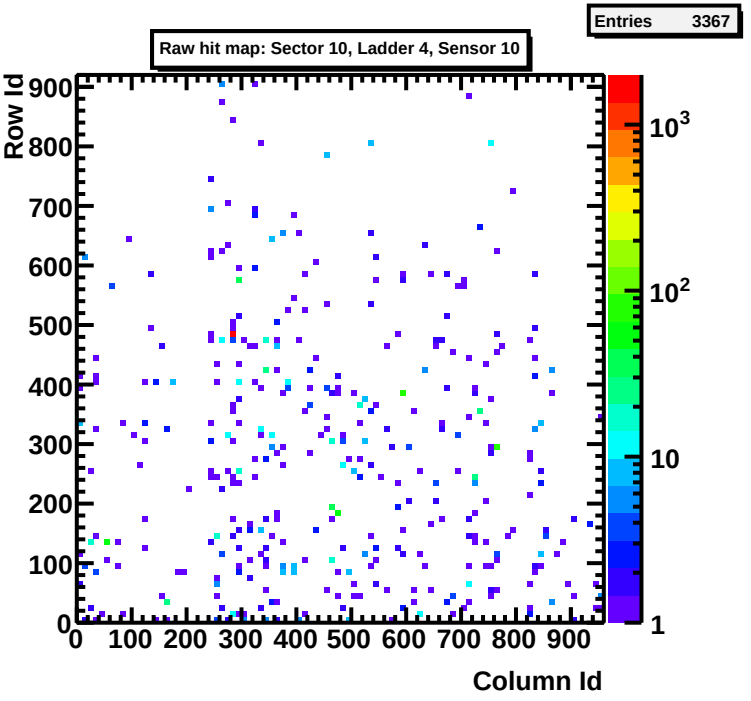
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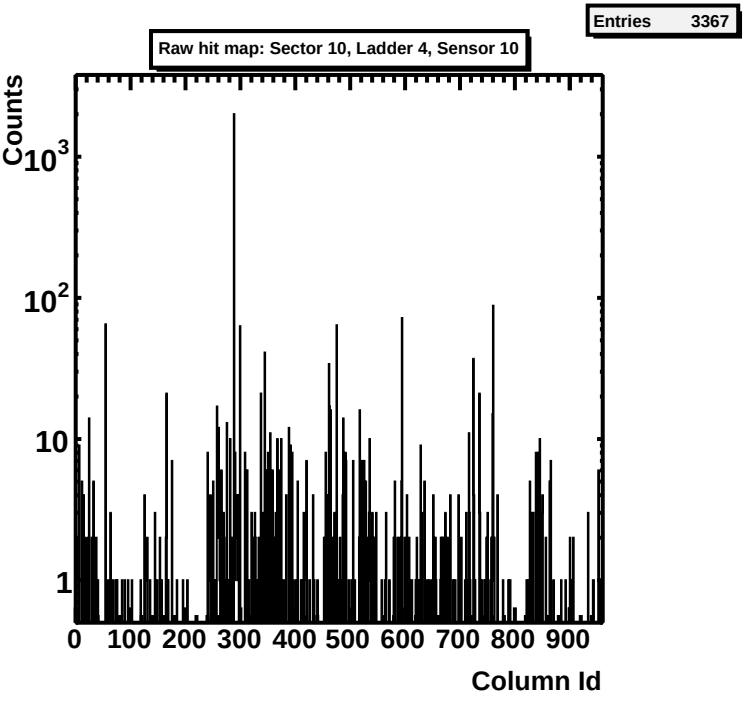
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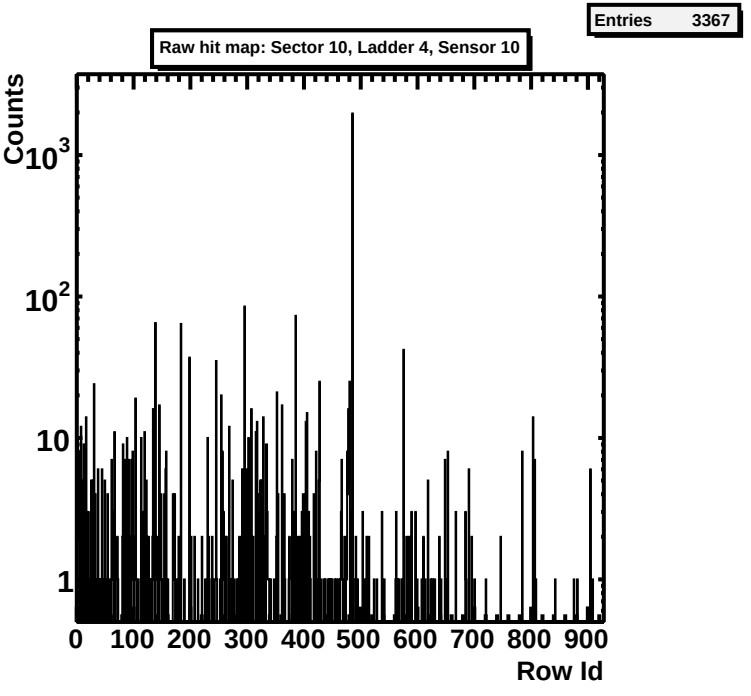
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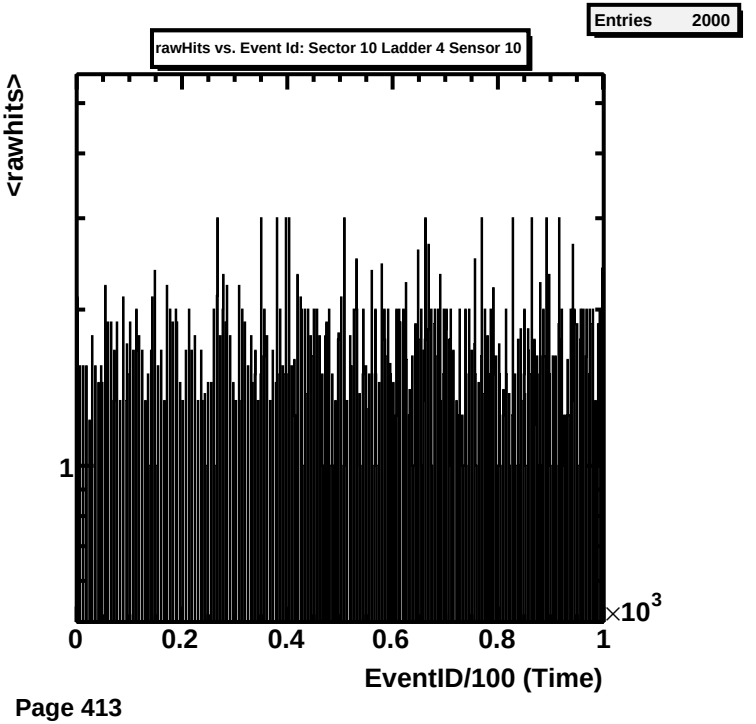
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