

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fglsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed	
fName	
fTitle	
fglsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

AliDigitizer	
fDigInput	
fglsA	
@~AliDigitizer	
operator=	
Init	
Digitize	
GetRegionOfInterest	
GetInputStreams	
Copy	
Class	
Class_Name	
IsA	
ShowMembers	

AliADDigitizer	
kHits2Digits	fPmGain[16]
kHits2SDigits	fNBins[16]
fCalibData	fNBinsLT[16]
fNdigits	fBinSize[16]
fDigits	fHptdcOffset[16]
fSignalShape	fClockOffset[16]
fPMResponse	fTime[16]
fSinglePhESpectrumLabels[16][3]	
fAdc[16][21]	fEvenOrOdd
fLeadingTime[16]	fTask
fTimeWidth[16]	fAD
fAdcPedestal[16][2]fglsA	
fAdcSigma[16][2]	
@~AliADDigitizer	ResetDigits
AliADDigitizer	GetCalibData
AliADDigitizer	GetSignalShape
AliADDigitizer	GetPMResponse
Init	GetSinglePhESpectrum
Digitize	SignalShape
DigitizeHits	PMResponse
DigitizeSDigits	SinglePhESpectrum
WriteDigits	AliADDigitizer
WriteSDigits	operator=
ReadSDigits	Class
AddDigit	Class_Name
AddSDigit	IsA
DigitsArray	ShowMembers
SDigitsArray	