

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliADRawStream

kNChannels	fADC[16][21]
kNEvOfInt	flsInt[16][21]
kNScalers	flsBB[16][21]
kNBunches	flsBG[16][21]
kRawDataSizeErr	fTime[16]
fBBScalers[16]	fWidth[16]
fBGScalers[16]	fTrigger
fScalers[16]	fTriggerMask
fBunchNumbers[10]	fPosition
fChargeMB[16][10]	fRawReader
flsIntMB[16][10]	fData
flsBBMB[16][10]	fgIsA
flsBGMB[16][10]	
@~AliADRawStream	GetBGFlag
AliADRawStream	GetTime
Reset	GetWidth
Next	GetTriggerInputs
GetBBScalers	GetTriggerInputsMask
GetBGScalers	GetOfflineChannel
GetTriggerScalers	AliADRawStream
GetBunchNumbersMB	operator=
GetChargeMB	GetNextWord
GetIntMBFlag	GetNextShort
GetBBMBFlag	Class
GetBGMBFlag	Class_Name
GetADC	IsA
GetPedestal	ShowMembers
GetIntegratorFlag	
GetBBFlag	