

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| AliAlignObj | |
|---------------------|---------------------|
| fVolPath | fODia[15] |
| fVolUID | fgIsA |
| fDiag[6] | |
| @~AliAlignObj | GetJacobian |
| operator= | GetLocalCovMatrix |
| operator*= | GetLocalCovMatrix |
| SetTranslation | IsSortable |
| SetTranslation | GetLevel |
| SetLocalTranslation | Compare |
| SetLocalTranslation | Inverse |
| SetRotation | Transform |
| SetRotation | Transform |
| SetLocalRotation | Print |
| SetLocalRotation | LayerSize |
| SetPars | LayerName |
| SetLocalPars | LayerToVolUID |
| SetMatrix | LayerToVolUID |
| SetLocalMatrix | VolUIDToLayer |
| SetSymName | VolUIDToLayer |
| SetVolUID | LayerToVolUIDSafe |
| SetVolUID | LayerToVolUIDSafe |
| SetCorrMatrix | VolUIDToLayerSafe |
| SetCorrMatrix | VolUIDToLayerSafe |
| SetFromLocalCov | SymName |
| SetFromLocalCov | SymName |
| GetSymName | ApplyToGeometry |
| GetVolUID | GetFromGeometry |
| GetVolUID | GetAlignObj |
| GetTranslation | GetAlignObj |
| GetLocalTranslation | GetOrigGlobalMatrix |
| GetAngles | AnglesToMatrix |
| GetLocalAngles | MatrixToAngles |
| GetPars | Class |
| GetLocalPars | Class_Name |
| GetMatrix | IsA |
| GetLocalMatrix | ShowMembers |
| GetCovMatrix | |
| GetCovMatrix | |

| AliAlignObjParams |
|---------------------|
| fTranslation[3] |
| fRotation[3] |
| fgIsA |
| @~AliAlignObjParams |
| AliAlignObjParams |
| AliAlignObjParams |
| AliAlignObjParams |
| operator= |
| SetTranslation |
| SetTranslation |
| SetTranslation |
| SetRotation |
| SetRotation |
| SetRotation |
| GetTranslation |
| GetAngles |
| GetMatrix |
| Inverse |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |
| StreamerNVirtual |