

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliAnalysisTaskJetShape::AliAnalysisTaskJetShapeTool	
fvecJ	fListB1c[3][2]
fvecB1	fListB2c[3][2]
fvecB2	fPreclnJ[3][2]
fRmax	fPreclnRJ
fgkbinR	fPtMinTr[2]
fR[3]	fList
fListJ[3][2]	fEntries
fListB1[3][2]	fgIsA
fListB2[3][2]	
fListJc[3][2]	
@~AliAnalysisTaskJetShapeTool	SetBit
AliAnalysisTaskJetShapeTool	AddToB1
AliAnalysisTaskJetShapeTool	AddToB1
SetVecJ	AddToB2
SetPtMinTr	GetPreclnJ
SetNEntries	GetPreclnRJ
GetListJ	Init
GetListB1	FindCorrelationAxes
GetListB2	FindCorrelationAxesCorr
GetSizeJ	PRINT
GetSizeB1	PRINT
GetSizeB2	Clean
GetJ	CalcdPhi0To2pi
GetB1	CalcdPhi
GetB2	CalcdPhiSigned
GetVecJ	CalcR
GetVecB1	GetLocalMom
GetVecB2	AliAnalysisTaskJetShapeTool
GetR	operator=
GetAt	Class
GetLocPhi	Class_Name
GetLocPhiJ	IsA
GetLocPhiB1	ShowMembers
GetLocPhiB2	