

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TTask	
fTasks	
fOption	
fBreakin	
fBreakout	
fHasExecuted	
fActive	
fgBeginTask	
fgBreakPoint	
fgIsA	
@~TTask	
TTask	
TTask	
TTask	
operator=	
Abort	
Add	
Browse	
CleanTasks	
Clear	
Continue	
Exec	
ExecuteTask	
ExecuteTasks	
GetBreakin	
GetBreakout	
IsActive	
IsFolder	
Is	
SetActive	
SetBreakin	
SetBreakout	
GetListOfTasks	
Class	
Class_Name	
IsA	
ShowMembers	

AliAnalysisTask	
kTaskUsed	fOutputReady
kTaskZombie	fPublishedData
kTaskChecked	fInputs
kTaskPostEventLoop	fOutputs
fReady	fBranchNames
fInitialized	fgIsA
fNinputs	
fNoutputs	
@~AliAnalysisTask	GetInputType
ConnectInputData	GetOutputType
DefineInput	GetInputData
DefineOutput	GetOutputData
PostData	IsOutputReady
GetBranchAddress	IsChecked
SetBranchAddress	IsPostEventLoop
EnableBranch	IsInitialized
OpenFile	IsReady
operator=	IsUsed
CreateOutputObjects	IsZombie
Locallnit	HasBranches
Notify	PrintTask
NotifyBinChange	PrintContainers
FinishTaskOutput	ProducersTouched
ConnectInput	SetBranches
ConnectOutput	SetChecked
AreSlotsConnected	SetPostEventLoop
CheckNotify	SetUsed
CheckCircularDeps	SetZombie
CheckPostData	Exec
CheckOwnership	HasExecuted
Reset	Terminate
GetBranches	Class
GetNinputs	Class_Name
GetNoutputs	IsA
GetPublishedData	ShowMembers
GetInputSlot	
GetOutputSlot	