

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliAnalysisTriggerScalers	
fRunList	fCrossSectionUnit
fOCDBPath	fgIsA
fShouldCorrectForPileUp	
@~AliAnalysisTriggerScaler	ScaleLuminosity
AliAnalysisTriggerScaler	MakeGraph
AliAnalysisTriggerScaler	Make
AliAnalysisTriggerScaler	NumberOfInteractingBunches
AliAnalysisTriggerScaler	PlotTrigger
CrossSectionUnit	PlotTriggerEvolution
CrossSectionUnit	PlotTriggerRatio
DrawFills	PlotTriggerRatioEvolution
DrawFill	Print
DrawPeriods	SetRunList
GetCTPObjets	SetRunList
GetFillNumberFromRunList	SetRunList
GetFillBoundaries	SetRunList
GetLHCPeriodFromRunList	ShouldCorrectForPileUp
GetLHCPeriodBoundaries	ShouldCorrectForPileUp
GetLuminosityTriggerAndCrossSection	ShouldCorrectForPileUp
GetOCDBObject	PrintIntegers
GetPauseAndConfigCheckRecord	PrintIntegers
GetPileUpFactor	Class
ShowPileUpFactors	Class_Name
GetRunList	IsA
GetTriggerInput	ShowMembers
GetTriggerScaler	Streamer
IntegratedLuminosityGraph	StreamerNVVirtual
IntegratedLuminosityGraph	