

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliBalance		
kRapidity	fP1Start[7]	ferror[7][1024]
kEta	fP1Stop[7]	fHistP[7]
kQLong	fP2Start[7]	fHistN[7]
kQout	fP2Stop[7]	fHistPN[7]
kQside	fP2Step[7]	fHistNP[7]
kQinv	fCentStart	fHistPP[7]
kPhi	fCentStop	fHistNN[7]
fShuffle	fNnn[7][1024]	fHistHBTbefore
fHBTcut	fNpp[7][1024]	fHistHBTafter
fConversionCut	fNpn[7][1024]	fHistConversionbefore
fAnalysisLevel	fNnp[7][1024]	fHistConversionafter
fAnalyzedEvents	fNn[7]	fgIsA
fCentralityId	fNp[7]	
fNumberOfBins[7]	fB[7][1024]	
@~AliBalance	GetP1Start	GetQAHistHBTafter
AliBalance	GetP1Stop	GetQAHistConversionbefore
AliBalance	GetP2Start	GetQAHistConversionafter
SetCentralityIdentifier	GetP2Stop	PrintAnalysisSettings
SetAnalysisLevel	GetNp	DrawBalance
SetShuffle	GetNn	SetHistNp
SetHBTcut	GetNnn	SetHistNn
SetConversionCut	GetNpp	SetHistNpn
SetInterval	GetNpn	SetHistNnp
SetCentralityInterval	GetNnp	SetHistNpp
SetNp	CalculateBalance	SetHistNnn
SetNn	GetBalance	GetBalanceFunctionHistogram
SetNpp	GetError	PrintResults
SetNpn	GetHistNp	GetDPhiStar
SetNnp	GetHistNn	operator=
SetNnn	GetHistNpn	Class
InitHistograms	GetHistNnp	Class_Name
GetAnalysisLevel	GetHistNpp	IsA
GetNumberOfAnalyzedEvents	GetHistNnn	ShowMembers
GetNumberOfBins	GetQAHistHBTbefore	