

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliCluster

kUsed	fSigmaZ2
kShared	fSigmaYZ
fTracks[3]	fVolumeld
fX	fIsMisaligned
fY	fgIsA
fZ	
fSigmaY2	
@~AliCluster	GetGlobalCov
AliCluster	GetXRefPlane
AliCluster	GetXAlphaRefPlane
AliCluster	Misalign
AliCluster	SetLabel
operator=	SetX
Print	SetY
GetLabel	SetZ
GetX	SetSigmaY2
GetY	SetSigmaZ2
GetZ	SetSigmaYZ
GetSigmaY2	SetVolumeld
GetSigmaZ2	GetTracking2LocalMatrix
GetSigmaYZ	GetMatrix
GetVolumeld	Class
IncreaseClusterUsage	Class_Name
IsClusterUsed	IsA
IsClusterShared	ShowMembers
Use	
GetGlobalXYZ	