

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

AliDCSSensor	
fId	fFit
fIdDCS	fX
fStringID	fY
fStartTime	fZ
fEndTime	fgIsA
fGraph	
@~AliDCSSensor	SetX
AliDCSSensor	SetY
AliDCSSensor	SetZ
operator=	SetGraph
Print	SetFit
Draw	SetStartTime
GetId	SetStartTime
GetIdDCS	SetEndTime
GetStringID	SetEndTime
GetX	GetValue
GetY	GetValue
GetZ	Eval
GetR	EvalGraph
GetPhi	EvalGraph
GetStartTime	MakeGraph
GetEndTime	ReadTree
GetGraph	Class
GetFit	Class_Name
SetId	IsA
SetIdDCS	ShowMembers
SetStringID	

AliEMCALSensorTem	
fSide	
fSector	
fNum	
fgIsA	
@~AliEMCALSensor	
AliEMCALSensorTe	
AliEMCALSensorTe	
operator=	
GetSide	
GetSector	
GetNum	
SetSide	
SetSector	
SetNum	
ReadList	
ReadTree	
Class	
Class_Name	
IsA	
ShowMembers	