

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Print	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliTriggerDetector
fMask
fnInputs
fgIsA
@~AliTriggerDetector
AliTriggerDetector
AliTriggerDetector
AssignInputs
CreateInputs
Trigger
AddInput
SetInput
SetInput
GetInputs
GetMask
GetInput
GetInput
Print
operator=
Class
Class_Name
IsA
ShowMembers

AliEMCALTrigger		
fgNameOfJetTrigger	fGammaLowPt	fAmpSMdds
fGeom	fL1GammaMediumPt	fTriggerPosition
f2x2MaxAmp	fL1GammaHighPt	fTriggerAmplitudes
f2x2ModulePhi	fPatchSize	fNJetPatchPhi
f2x2ModuleEta	fIsolPatchSize	fNJetPatchEta
f2x2SM	f2x2AmpOutOfPatch	fNJetThreshold
fnxnMaxAmp	fnxnAmpOutOfPatch	fNJetThreshold
fnxnModulePhi	f2x2AmpOutOfPatch	fNJetMatrix
fnxnModuleEta	fnxnAmpOutOfPatch	fNJetMatrix
fnxnSM	fIs2x2Isol	fJetMatrixE
fADCValuesHighPt	fnxnIsol	fAmpJetMax
fADCValuesLowPt	Simulation	fVZEROMult
fADCValuesHighPt2x2	IsolatedInSuperMod	IsA
fADCValuesLowPt2x2	TimeKey	
fDigitsList	fAmpTrus	
fL0Threshold	fTimeRtrus	
@~AliEMCALTrigger	GetnxAmpOutOfPatch	SetTimeSuperMod
AliEMCALTrigger	Is2x2Isol	SetTimeKey
CreateInputs	IsnXnIsol	SetJetPatchSize
Print	IsSimulation	SetJetParameters
Trigger	IsolatedInSuperMod	SetVZEROMultiplicity
Get2x2MaxAmplitude	GetTimeKey	Browse
GetnXnMaxAmplitude	GetJetMatrixE	IsFolder
Get2x2ModulePhi	GetEmcalSumAmp	GetNameOfJetTrigger
GetnXnModulePhi	GetNJetThreshold	GetNameOfJetTriggers
Get2x2ModuleEta	GetL1JetThreshold	GetMeanEmcalEnergy
GetnXnModuleEta	GetAmpJetMax	GetMeanEmcalPatchE
Get2x2SuperModPrint	PrintJetMatrix	FillTRU
GetnXnSuperModPrint	PrintAmpTruMatrix	IsPatchIsolated
GetADCValuesLowPt	GetAmpSum2x2	MakeSlidingTowers
GetADCValuesHighPt	GetAmpSum2x2Surf	SetTriggers
GetADCValuesLowPt	GetAmpSum2x2Surf	GetTriggersInfo
GetADCValuesHighPt	GetAmpSum2x2Surf	FillJetMatrixFromSMs
GetL0Threshold	SetL0Threshold	MakeSlidingPatch
GetL1GammaLowPt	SetL1GammaLowPtThreshold	
GetL1GammaMediumPt	SetL1GammaMediumPtThreshold	
GetL1GammaHighPt	SetL1GammaHighPtThreshold	
GetPatchSize	SetPatchSize	Class_Name
GetIsolPatchSize	SetIsolPatchSize	IsA
Get2x2AmpOutOfPatch	Set2x2AmpOutOfPatch	ShowMembers
GetnXnAmpOutOfPatch	SetnXnAmpOutOfPatch	
Get2x2AmpOutOfPatch	SetSimulation	