

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliESDVZEROfriend	
kNChannels	fIsBGMB[64][10]
kNEvOfInt	fADC[64][21]
kNScalers	fIsInt[64][21]
kNBunches	fIsBB[64][21]
fBBScalers[64]	fIsBG[64][21]
fBGScalers[64]	fTime[64]
fScalers[16]	fWidth[64]
fBunchNumbers[10]	fTrigger
fChargeMB[64][10]	fTriggerMask
fIsIntMB[64][10]	fgIsA
fIsBBMB[64][10]	
@~AliESDVZEROfriend	SetTriggerScalers
AliESDVZEROfriend	SetBunchNumbersMB
AliESDVZEROfriend	SetChargeMB
operator=	SetIntMBFlag
Reset	SetBBMBFlag
GetBBScalers	SetBGMBFlag
GetBGScalers	SetPedestal
GetTriggerScalers	SetIntegratorFlag
GetBunchNumbersMB	SetBBFlag
GetChargeMB	SetBGFlag
GetIntMBFlag	SetTime
GetBBMBFlag	SetWidth
GetBGMBFlag	GetTriggerInputs
GetADC	GetTriggerInputsMask
GetPedestal	SetTriggerInputs
GetIntegratorFlag	SetTriggerInputsMask
GetBBFlag	Class
GetBGFlag	Class_Name
GetTime	IsA
GetWidth	ShowMembers
SetBBScalers	
SetBGScalers	