

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliEveEventSelector	
fEventManager	fSelectOnTriggerString
fWrapAround	fTriggerSelectionString
fSelectOnString	fTriggerMaskPatternString
fString	fSelectOnMultiplicity
fEntryList	fMultiplicityLow
fEntryListId	fMultiplicityHigh
fLastTreeSize	fgIsA
fSelectOnTriggerType	
fTriggerType	
@~AliEveEventSelector	GetTriggerSelectionString
AliEveEventSelector	GetSelectOnTriggerString
SetEventManager	SetTriggerMaskPatternString
GetEventManager	GetTriggerMaskPatternString
GetESDTree	SetSelectOnMultiplicity
FindNext	GetSelectOnMultiplicity
FindPrev	SetMultiplicityLow
SetSelectionString	SetMultiplicityHigh
SetSelectionString	GetMultiplicityLow
SetSelectionString	GetMultiplicityHigh
GetSelectOnString	UpdateEntryList
SetSelectOnString	CheckOtherSelection
SetWrapAround	FindNextInTree
GetWrapAround	FindPrevInTree
Update	AliEveEventSelector
SetSelectOnTriggerType	operator=
SetTriggerType	Class
SetTriggerType	Class_Name
GetTriggerType	IsA
GetSelectOnTriggerType	ShowMembers
SetSelectOnTriggerString	
SetTriggerSelectionString	