

TGFrame			
kDeleteWindowClose	fgWhitePixel	fgDbx	
fX	fOptions	fgBlackPixel	fgDby
fY	fBackground	fgBlackGC	fgDbw
fWidth	fEventMask	fgWhiteGC	fgUserColor
fHeight	fDNDState	fgHilighGC	fglsA
fMinWidth	fFE	fgShadowGC	
fMinHeight	fglnit	fgBckgndGC	
fMaxWidth	fgDefaultFrameBgColor		
fMaxHeight	fgDefaultSelectedBgColor		
@-TGFrame	HandleKey	MapWindow	SetY
GetLastClick	HandleFocusChange	MapRaised	SetWidth
GetSender	HandleClientMessage	MapWindow	SetHeight
Draw3dRectangle	HandleSelectionRequest	DrawBorder	SetMinWidth
DoRedraw	HandleSelectionRequest	DrawCopy	SetMinHeight
GetResourcePool	HandleSelectionRequest	Activate	SetMaxWidth
GetOptionString	HandleColorMapChange	Change	SetMaxHeight
StartGuiBuilding	HandleDragEnter	Composite	SetSize
TGFrame	HandleDragLeave	Editable	Print
operator=	HandleDragMotion	GetEditable	SaveUserColor
GetDefaultFrameBackgroundDrop	SetLayoutBroker	SavePrimitive	
GetDefaultSelectedBackgroundConfigure	LayoutBroken	Delete	
GetWhitePixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackPixel	SendMessage	SetDragType	DrawClass
GetBlackGC	ProcessMessage	SetDropType	Dump
GetWhiteGC	GetDefaultSize	GetDragType	Inspect
GetHilighGC	Move	GetDropType	SetDrawOption
GetShadowGC	Resize	GetWidth	SetDNDSource
GetBckgndGC	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundColor		HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinished
HandleConfigureRequest	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromParent	ghbwMembers
HandleMotion	ReparentWindow	SetX	

TGCompositeFrame			
fLayoutManager	fMapSubwindows		
fList	fgDefaultHints		
fLayoutBroken	fglsA		
fMustCleanup			
@-TGCompositeFrame	RemoveAll		
TGCompositeFrame	RemoveFrame		
operator=	ShowFrame		
TGCompositeFrame	HideFrame		
TGCompositeFrame	OutState		
GetList	IsVisible		
GetDefaultWidth	IsVisible		
GetDefaultHeight	IsArranged		
GetDefaultSize	IsArranged		
GetFrameFromParent	TGCompositeFrame		
TranslateCoordinates	Editable		
MapSubwindows	SetEditable		
Layout	SetLayoutBroken		
HandleButton	IsLayoutBroken		
HandleDoubleClick	SetEditDisabled		
HandleCrossing	SetCleanup		
HandleMotion	MustCleanup		
HandleKey	Cleanup		
HandleFocusChange	GetMapSubwindows		
HandleSelection	IsMapSubwindows		
HandleDragEnter	Print		
HandleDragLeave	ChangeSubframesBy		
HandleDragMotion	SavePrimitive		
HandleDragDrop	SavePrimitiveSubframe		
ChangeOptions	Class		
ProcessMessage	Class_Name		
GetLayoutManager	Class		
SetLayoutManager	ShowMembers		
FindFrameElement			
AddFrame			

TGedFrame	
fInIt	
fGedEditor	
fModelClass	
fAvoidSignal	
fExtraTabs	
fPriority	
fglsA	
@-TGedFrame	
operator=	
MakeTitle	
Update	
GetDrawOption	
GetModelClass	
GetPriority	
GetExtraTabs	
GetGedEditor	
AddExtraTab	
CreateEditorTabSub	
Refresh	
SetDrawOption	
AcceptModel	
SetModelClass	
SetModel	
SetGedEditor	
ActivateBaseClassEc	
Class	
Class_Name	
IsA	
ShowMembers	

AliEveLegoEditor			
fM	fPosChargedAE		
fAllEventsButton	fNegChargedAE		
fParticlesBG	fElectronsAE		
fTrackSelection	fMuonsAE		
fPosCharged	fPionsAE		
fNegCharged	fKaonsAE		
fElectrons	fProtonsAE		
fMuons	fApplyChanges		
fPions	fRtracksAE[2]		
fKaons	fLabelAE		
fProtons	fLabel1AE		
fRtracks[2]	fThresholdAE		
fLabel	fMaxPtAE		
fLabel1	fEventControl		
fThreshold	fIsMC		
fMaxPt	fCollisionCandidatesOnly		
fSelect	fglsA		
fParticlesBGAE			
fTrackSelectionAE			
@-AliEveLegoEditor	ShowMuonsAE		
AliEveLegoEditor	ShowPionsAE		
SetModel	ShowKaonsAE		
ApplyChanges	ShowProtonsAE		
CollisionCandidatesOnly	SetOnly		
CreateAllEventsButton	SetThresholdAE		
DatalsMC	SetMaxPt		
DoAllEvents	SetMaxPtAE		
ShowPosCharge	ShowByTracks		
ShowNegCharge	ShowByTracksAE		
ShowElectrons	AliEveLegoEditor		
ShowMuons	operator=		
ShowPions	Class		
ShowKaons	Class_Name		
ShowProtons	IsA		
ShowPosChargeAE	ShowMembers		
ShowNegChargeAE			
ShowElectronsAE			

TQObject			
fListOfSignals	fSignalsBlocked	fglsA	
fListOfConnections	fgAllSignalsBlocked		
@-TQObject	EmitVA	Emit	Connect
GetSender	EmitVA	Emit	Connect
GetSenderClassName	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
ConnectToClass	Emit	Disconnect	AreAllSignalsBlocked
CheckConnectArgument	fglnit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	LoadRQ_OBJECT
operator=	Emit	HasConnection	Class
TQObject	Emit	NumberOfSignals	Class_Name
GetListOfClassSignals	fglnit	NumberOfConnections	Class
GetListOfSignals	Emit	Connected	ShowMembers
GetListOfConnections	fglnit	Disconnected	
AreSignalsBlocked	fglnit	Destroyed	