

EventTPCSectorData::PadIterator

fBeg
fEnd
fPos
fTime
fSignal
fThreshold
fNChunk

@~PadIterator
PadIterator
PadIterator
operator=
Next
Reset
Reset
Time
Signal
Threshold

EventTPCSectorData::RowIterator

fPadArray
fNPads
fPad

@~RowIterator
RowIterator
RowIterator
operator=
NextPad
ResetRow