

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TTask	
fTasks	
fOption	
fBreakin	
fBreakout	
fHasExecuted	
fActive	
fgBeginTask	
fgBreakPoint	
fgIsA	
@~TTask	
TTask	
TTask	
TTask	
operator=	
Abort	
Add	
Browse	
CleanTasks	
Clear	
Continue	
Exec	
ExecuteTask	
ExecuteTasks	
GetBreakin	
GetBreakout	
IsActive	
IsFolder	
Is	
SetActive	
SetBreakin	
SetBreakout	
GetListOfTasks	
Class	
Class_Name	
IsA	
ShowMembers	

AliFMDGeometryBuilder	
fActiveId	
fDetailed	
fUseAssembly	
fSectorOff	
fModuleOff	
fRingOff	
fDetectorOff	
fSi	
fC	
fAI	
fPCB	
fChip	
fAir	
fPlastic	
fCopper	
fSteel	
fgkActiveName	
fgkSectorName	
fgkStripName	
fgkSensorName	
fgkPCBName	
fgkCuName	
@~AliFMDGeometryBuilder	
AliFMDGeometryBuilder	
AliFMDGeometryBuilder	
AliFMDGeometryBuilder	
Exec	
UseAssembly	
SetDetailed	
GetSectorOff	
GetModuleOff	
GetRingOff	
GetDetectorOff	
AliFMDGeometryBuilder	
operator=	
MakeXTRU	