

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kIsReferenced     | kZombie              |
| fBits               | kHasUUID          | kBitMask             |
| fgDtorOnly          | kCannotPick       | kSingleKey           |
| fgObjectStat        | kNoContextMenu    | kOverwrite           |
| kCanDelete          | kInvalidObject    | kWriteDelete         |
| kMustCleanup        | kIsOnHeap         | fgIsA                |
| kObjInCanvas        | kNotDeleted       |                      |
| @~TObject           | GetObjectInfo     | operator new@[ @]    |
| MakeZombie          | GetTitle          | operator delete      |
| DoError             | HandleTimer       | operator delete@[ @] |
| TObject             | Hash              | operator delete      |
| TObject             | InheritsFrom      | operator delete@[ @] |
| operator=           | InheritsFrom      | SetBit               |
| AppendPad           | Inspect           | SetBit               |
| Browse              | IsFolder          | ResetBit             |
| ClassName           | IsEqual           | TestBit              |
| Clear               | IsSortable        | TestBits             |
| Clone               | IsOnHeap          | InvertBit            |
| Compare             | IsZombie          | Info                 |
| Copy                | Notify            | Warning              |
| Delete              | Is                | Error                |
| DistancetoPrimitive | Paint             | SysError             |
| Draw                | Pop               | Fatal                |
| DrawClass           | Print             | AbstractMethod       |
| DrawClone           | Read              | MayNotUse            |
| Dump                | RecursiveRemove   | Obsolete             |
| Execute             | SaveAs            | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[ @] |                      |
| GetOption           | operator new      |                      |

| TNamed       |
|--------------|
| fName        |
| fTitle       |
| fgIsA        |
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| Clear        |
| Clone        |
| Compare      |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

| AliFMDParameters    |                             |                        |
|---------------------|-----------------------------|------------------------|
| kPulseGain          | fgkStripRange               | fFixedPulseGain        |
| kPedestal           | fkSiDeDxMip                 | fEdepMip               |
| kDeadMap            | fVA1MipRange                | fHasCompleteHeader     |
| kSampleRate         | fAltroChannelSize           | fkPedestalShuttleID    |
| kZeroSuppression    | fChannelsPerAltro           | fkGainShuttleID        |
| kAltroMap           | fPedestalFactor             | fkConditionsShuttleID  |
| kStripRange         | fZSPre                      | fZeroSuppression       |
| kAll                | fZSPost                     | fSampleRate            |
| fgInstance          | fZSPedSubtract              | fPedestal              |
| fIsInit             | fFixedPedestal              | fPulseGain             |
| fgkPulseGain        | fFixedPedestalWidth         | fDeadMap               |
| fgkPedestal         | fFixedZeroSuppression       | fAltroMap              |
| fgkDead             | fFixedSampleRate            | fStripRange            |
| fgkSampleRate       | fFixedThreshold             | fRunNo                 |
| fgkAltroMap         | fFixedMinStrip              | fgIsA                  |
| fgkZeroSuppression  | fFixedMaxStrip              |                        |
| Instance            | GetVA1MipRange              | DeadPath               |
| Init                | GetAltroChannelSize         | SampleRatePath         |
| Init                | GetChannelsPerAltro         | AltroMapPath           |
| Init                | GetEdepMip                  | ZeroSuppressionPath    |
| Init                | GetDACPerMIP                | StripRangePath         |
| MakeDeadMap         | GetPedestalFactor           | GetPedestalShuttleID   |
| Print               | GetZSPreSamples             | GetGainShuttleID       |
| Draw                | GetZSPostSamples            | GetConditionsShuttleID |
| SetVA1MipRange      | IsZSPedSubtract             | AliFMDParameters       |
| SetAltroChannelSize | IsDead                      | AliFMDParameters       |
| SetChannelsPerAltro | GetThreshold                | operator=              |
| SetPedestalFactor   | GetPulseGain                | CheckFile              |
| SetZSPreSamples     | GetPedestal                 | GetEntry               |
| SetZSPostSamples    | GetPedestalWidth            | InitPulseGain          |
| SetZSPedSubtract    | GetZeroSuppression          | InitPedestal           |
| SetZeroSuppression  | GetSampleRate               | InitDeadMap            |
| SetSampleRate       | GetMinStrip                 | InitSampleRate         |
| SetSampleRate       | GetMaxStrip                 | InitZeroSuppression    |
| SetPedestal         | GetPreSamples               | InitAltroMap           |
| SetPedestal         | Hardware2Detector           | InitStripRange         |
| SetPedestalWidth    | Hardware2Detector           | CheckForNewRun         |
| SetThreshold        | Detector2HardwareClass      |                        |
| SetStripRange       | Detector2HardwareClass_Name |                        |
| SetStripRange       | GetAltroMap                 | IsA                    |
| UseCompleteHeader   | HasCompleteHeader           | ShowMembers            |
| SetGain             | PulseGainPath               |                        |
| SetGain             | PedestalPath                |                        |