

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliGenEventHeader
fNProduced
fVertex
fInteractionTime
fEventWeight
fgIsA
@~AliGenEventHeader
AliGenEventHeader
AliGenEventHeader
NProduced
InteractionTime
EventWeight
PrimaryVertex
SetNProduced
SetPrimaryVertex
SetInteractionTime
SetEventWeight
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

AliGenEposEventHeader	
fBimevt	fJpnev
fPhievt	fJppevt
fKolevt	fJtnev
fKoienv	fJtpevt
fPmxevt	fXbjev
fEgyevt	fQsqevt
fNpjevt	fNglevt
fNtgev	fZppevt
fNpnev	fZtpevt
fNppevt	fgIsA
fNtnev	
fNtpevt	
@~AliGenEposEventHeader	SetKolevt
AliGenEposEventHeader	SetKoienv
AliGenEposEventHeader	SetPmxevt
GetBimevt	SetEgyevt
GetPhievt	SetNpjevt
GetKolevt	SetNtgev
GetKoienv	SetNpnev
GetPmxevt	SetNppevt
GetEgyevt	SetNtnev
GetNpjevt	SetNtpevt
GetNtgev	SetJpnev
GetNpnev	SetJppevt
GetNppevt	SetJtnev
GetNtnev	SetJtpevt
GetNtpevt	SetXbjev
GetJpnev	SetQsqevt
GetJppevt	SetNglevt
GetJtnev	SetZppevt
GetJtpevt	SetZtpevt
GetXbjev	Class
GetQsqevt	Class_Name
GetNglevt	IsA
GetZppevt	ShowMembers
GetZtpevt	Streamer
SetBimevt	
SetPhievt	

AliCollisionGeometry	
fNHardScatters	fTargetSpecn
fNProjectileParticipants	fTargetSpecp
fNTargetParticipants	fImpactParameter
fNNColl	fReactionPlaneAngle
fNNwColl	fNSD1
fNwNColl	fNSD2
fNwNwColl	fNDD
fProjectileSpecn	fgIsA
fProjectileSpecp	
@~AliCollisionGeometry	operator new
AliCollisionGeometry	GetNDiffractive
AliCollisionGeometry	GetImpactParameter
ImpactParameter	SetReactionPlaneAngle
ReactionPlaneAngle	SetHardScatters
HardScatters	SetParticipants
ProjectileParticipants	SetCollisions
TargetParticipants	SetSpectators
ProjSpectatorsn	GetNDiffractive
ProjSpectatorsp	operator=
TargSpectatorsn	Class
TargSpectatorsp	Class_Name