

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliGenEventHeader
fNProduced
fVertex
fInteractionTime
fEventWeight
fgIsA
@~AliGenEventHeader
AliGenEventHeader
AliGenEventHeader
NProduced
InteractionTime
EventWeight
PrimaryVertex
SetNProduced
SetPrimaryVertex
SetInteractionTime
SetEventWeight
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

AliGenHijingEventHeader
fTotalEnergy
fTrials
fNPart
fJet1
fJet2
fJetFsr1
fJetFsr2
fgIsA
@~AliGenHijingEventHeader
AliGenHijingEventHeader
AliGenHijingEventHeader
TotalEnergy
Trials
GetTrueNPart
SetTotalEnergy
SetJets
GetJets
SetTrials
SetTrueNPart
Class
Class_Name
IsA
ShowMembers
Streamer

AliCollisionGeometry
fNHardScatters
fNProjectileParticipants
fNTargetParticipants
fNColl
fNNwColl
fNwColl
fNwNwColl
fProjectileSpecn
fProjectileSpecp
fTargetSpecn
fTargetSpecp
fImpactParameter
fReactionPlaneAngle
fNSD1
fNSD2
fNDD
fgIsA
@~AliCollisionGeometry
AliCollisionGeometry
AliCollisionGeometry
ImpactParameter
ReactionPlaneAngle
HardScatters
ProjectileParticipants
TargetParticipants
ProjSpectatorsn
ProjSpectatorsp
TargSpectatorsn
TargSpectatorsp
NN
NNw
NwN
NwNw
SetNDiffractive
SetImpactParameter
SetReactionPlaneAngle
SetHardScatters