

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
|                     |                  |                     |
| @~TObject           | GetObjectInfo    | operator new@[@]    |
| MakeZombie          | GetTitle         | operator delete     |
| DoError             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| TObject             | InheritsFrom     | operator delete@[@] |
| operator=           | InheritsFrom     | SetBit              |
| AppendPad           | Inspect          | SetBit              |
| Browse              | IsFolder         | ResetBit            |
| ClassName           | IsEqual          | TestBit             |
| Clear               | IsSortable       | TestBits            |
| Clone               | IsOnHeap         | InvertBit           |
| Compare             | IsZombie         | Info                |
| Copy                | Notify           | Warning             |
| Delete              | Is               | Error               |
| DistancetoPrimitive | Print            | SysError            |
| Draw                | Pop              | Fatal               |
| DrawClass           | Print            | AbstractMethod      |
| DrawClone           | Read             | MayNotUse           |
| Dump                | RecursiveRemove  | Obsolete            |
| Execute             | SaveAs           | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |
| GetOption           | operator new     |                     |

| TNamed       |  |
|--------------|--|
| fName        |  |
| fTitle       |  |
| fgIsA        |  |
|              |  |
| @~TNamed     |  |
| TNamed       |  |
| TNamed       |  |
| TNamed       |  |
| TNamed       |  |
| operator=    |  |
| Clear        |  |
| Clone        |  |
| Compare      |  |
| Copy         |  |
| FillBuffer   |  |
| GetName      |  |
| GetTitle     |  |
| Hash         |  |
| IsSortable   |  |
| SetName      |  |
| SetNameTitle |  |
| SetTitle     |  |
| Is           |  |
| Print        |  |
| Sizeof       |  |
| Class        |  |
| Class_Name   |  |
| IsA          |  |
| ShowMembers  |  |

| AliGenerator       |                           |                        |
|--------------------|---------------------------|------------------------|
| fMCEvGen           | fAnalog                   | kThetaRange            |
| fThetaMin          | fVertexSmear              | kVertexRange           |
| fThetaMax          | fVertexSource             | kPhiRange              |
| fPhiMin            | fCutVertexZ               | kPtRange               |
| fPhiMax            | fPileUpTimeWindow         | kVRange                |
| fPMin              | fTrackIt                  | kMomentumRange         |
| fPMax              | fVertexGenerator          | kEtaRange              |
| fPtMin             | fOrigin                   | fEnergyCMS             |
| fPtMax             | fSigma                    | fAProjectile           |
| fYMin              | fVertex                   | fZProjectile           |
| fYMax              | fTimeOrigin               | fATarget               |
| fVMin              | fTime                     | fZTarget               |
| fVMax              | fEvPlane                  | fProjectile            |
| fVpart             | fStack                    | fTarget                |
| fParentWeight      | fContainer                | fgIsA                  |
| fChildWeight       | fCollisionGeometry        |                        |
|                    |                           |                        |
| @~AliGenerator     | SetVertexSource           | NeedsCollisionGeometry |
| Init               | SetVertex                 | CollisionGeometry      |
| SetOrigin          | SetVertexGenerator        | SetCollisionGeometry   |
| SetOrigin          | SetPileUpTimeWindow       | SetEnergyCMS           |
| SetSigma           | SetTime                   | SetEnergyCMS           |
| SetSigmaZ          | SetTimeOrigin             | GetProjectile          |
| SetMomentumRange   | SetTrackingFlag           | GetTarget              |
| SetPtRange         | Vertex                    | SetProjectile          |
| SetPhiRange        | VertexExternal            | SetTarget              |
| SetYRange          | VertexInternal            | PushTrack              |
| SetVRange          | FinishRun                 | PushTrack              |
| SetNumberParticles | SetMC                     | KeepTrack              |
| NumberParticles    | GetMC                     | SetHighWaterMark       |
| SetThetaRange      | AddHeader                 | operator=              |
| GenerateN          | SetContainer              | Class                  |
| Generate           | SetEventPlane             | Class_Name             |
| SetParentWeight    | GetOrigin                 | IsA                    |
| SetChildWeight     | GetOrigin                 | ShowMembers            |
| SetAnalog          | SetStack                  |                        |
| SetVertexSmear     | GetStack                  |                        |
| SetCutVertexZ      | ProvidesCollisionGeometry |                        |

| AliGenTunedOnPbPb       |  |
|-------------------------|--|
| fgNspecies              |  |
| fgPdgInput[15]          |  |
| fgMult[15]              |  |
| fgV3Overv2              |  |
| fgEventplane            |  |
| fgV2                    |  |
| fgHSpectrum[15]         |  |
| fgHv2[15]               |  |
| fCmin                   |  |
| fCmax                   |  |
| fChangeWithCentrality   |  |
| fYMaxValue              |  |
| fYlimitForFlatness      |  |
| fYdecreaseSp            |  |
| fYdecreaseV2            |  |
| fgIsA                   |  |
|                         |  |
| @~AliGenTunedOnPbPb     |  |
| Generate                |  |
| Init                    |  |
| SetPtRange              |  |
| SetCentralityRange      |  |
| SetSpectrum             |  |
| GetSpectrum             |  |
| SetV2                   |  |
| GetV2                   |  |
| GetEventPlane           |  |
| GetMultVsCentrality     |  |
| SetCentralityDependence |  |
| SetYmax                 |  |
| SetYmaxFlatness         |  |
| SetDecreaseSp           |  |
| SetDecreaseV2           |  |
| AliGenTunedOnPbPb       |  |
| operator=               |  |
| DefineSpectra           |  |
| SetParameters           |  |
| Class                   |  |
| Class_Name              |  |
| IsA                     |  |
| ShowMembers             |  |

| AliRndm   |             |             |
|-----------|-------------|-------------|
| fRandom   | fgIsA       |             |
|           |             |             |
| @~AliRndm | Rndm        | Class_Name  |
| AliRndm   | Rndm        | IsA         |
| AliRndm   | WriteRandom | ShowMembers |
| operator= | ReadRandom  |             |
| SetRandom | Copy        |             |
| GetRandom | Class       |             |