

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliGeomManager	
kInvalidLayer	kPHOS1
kFirstLayer	kPHOS2
kSPD1	kHMPID
kSPD2	kMUON
kSDD1	kEMCAL
kSDD2	kLastLayer
kSSD1	fgGeometry
kSSD2	fgLayerSize[20]
kTPC1	fgLayerName[20]
kTPC2	fgPEntry[20]
kTRD1	fgAlignObjs[20]
kTRD2	fgkNDetectors
kTRD3	fgkDetectorName[18]
kTRD4	fgNalignable[18]
kTRD5	fgIsA
kTRD6	
KTOF	

@~AliGeomManager	GetTrackingMatrix
GetGeometry	LoadGeometry
Destroy	SetGeometry
LayerSize	CheckOverlapsOverPNs
LayerName	ApplyAlignObjsToGeom
LayerToVolUID	ApplyAlignObjsToGeom
LayerToVolUID	ApplyAlignObjsToGeom
VolUIDToLayer	ApplyAlignObjsToGeom
VolUIDToLayer	ApplyAlignObjsFromCDB
LayerToVolUIDSafe	LoadAlignObjsFromCDBSingleDet
LayerToVolUIDSafe	CheckSymNamesLUT
VolUIDToLayerSafe	GetNalignable
VolUIDToLayerSafe	AliGeomManager
SymName	AliGeomManager
SymName	operator=
GetFromGeometry	GetMatrix
GetAlignObj	GetOrigGlobalMatrix
GetAlignObj	GetOrigGlobalMatrixFromPath
GetMatrix	GetPEntry
GetMatrix	GetPEntry
GetTranslation	ResetPEntriesLUT
GetRotation	InitAlignObjFromGeometry
GetDeltaForBranch	InitPEntriesLUT
GetDeltaForBranch	InitNalignable
GetOrigGlobalMatrix	Class
GetOrigGlobalMatrix	Class_Name
GetOrigTranslation	IsA
GetOrigRotation	ShowMembers
GetTracking2LocalMatrix	