

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliHFEV0cuts	
kBitQA	kRecoProton
kBitQAmc	fQA
kUndef	fQAmc
kRecoGamma	fMCEvent
kRecoK0	fInputEvent
kRecoPhi	fPrimaryVertex
kRecoLambda	fCurrentV0id
kRecoALambda	fPdaughterPDG
kRecoElectron	fNdaughterPDG
kRecoPionK0	fDestBits
kRecoPionL	fgIsA
kRecoKaon	
@~AliHFEV0cuts	Armenteros
AliHFEV0cuts	OpenAngle
AliHFEV0cuts	PsiPair
operator=	CheckSigns
Init	GetConvPosXY
SetMCEvent	GetHelixCenter
SetInputEvent	SetCurrentV0id
SetPrimaryVertex	SetDaughtersID
GetList	CreateMotherParticle
GetListMC	Copy
TrackCutsCommon	Class
V0CutsCommon	Class_Name
GammaCuts	IsA
K0Cuts	ShowMembers
LambdaCuts	