

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[C] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| AliITSCalibration |
|---------------------|
| fDataType |
| fT |
| fgIsA |
| @~AliITSCalibration |
| IsBad |
| IsChipBad |
| IsWingBad |
| SetTemperature |
| Temperature |
| DataType |
| SetDataType |
| SetNDetParam |
| SetDetParam |
| NDetParam |
| GetDetParam |
| SetMapA |
| SetMapT |
| SetDriftSpeed |
| SetSigmaSpread |
| SigmaSpread |
| SetModuleIndex |
| Print |
| Read |
| Print |
| Read |
| operator= |
| NotImplemented |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| AliITSCalibrationSDD | | |
|--------------------------|--------------------|------------------------|
| fgkWings | fDeadChannels | fMapAW0 |
| fgkChips | fGain[512] | fMapAW1 |
| fgkChannels | fNoise[512] | fMapTW0 |
| fgkTemperatureDefault | fBaseline[512] | fMapTW1 |
| fgkNoiseDefault | fNoiseAfterEI[512] | fDrSpeed0 |
| fgkBaselineDefault | fZSTL[2] | fDrSpeed1 |
| fgkGainDefault | fZSTH[2] | fgIsA |
| fZeroSupp | fIsBad | |
| fAMAt20MHz | fIsChipBad[8] | |
| fDeadChips | fBadChannels | |
| @~AliITSCalibrationSDD | GetModeNumber | GetMapACell |
| AliITSCalibrationSDD | PrintGains | SetMapA |
| AliITSCalibrationSDD | Print | GetMapTCell |
| GetBaseline | Print | SetMapT |
| SetBaseline | Print | SetDriftSpeed |
| GetNoise | SetDetParam | GetDriftSpeedAtAnode |
| SetNoise | GetDetParam | SetZeroSupp |
| GiveCompressParam | SetNDetParam | GetZeroSupp |
| SetZSLowThreshold | NDetParam | SetAMAt40MHz |
| SetZSHighThreshold | SetSigmaSpread | SetAMAt20MHz |
| GetZSLowThreshold | SigmaSpread | IsAMAt20MHz |
| GetZSHighThreshold | SetBad | GetCorrections |
| SetNoiseAfterElectronics | IsBad | GetShiftsForSimulation |
| GetNoiseAfterElectronics | SetChipBad | GetThresholdAnode |
| SetDeadChannels | IsChipBad | AliITSCalibrationSDD |
| GetDeadChips | IsWingBad | operator= |
| GetDeadChannels | Wings | Class |
| GetChannelGain | Chips | Class_Name |
| SetGain | Channels | IsA |
| GetWing | NOfAnodes | ShowMembers |
| GetChipChannel | SetBadChannel | |
| GetChip | GetBadChannel | |
| GetAnodeNumber | IsBadChannel | |