

| Object              |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
| @~TObject           | GetObjectInfo    | operator new@[@]    |
| MakeZombie          | GetTitle         | operator delete     |
| DoError             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| TObject             | InheritsFrom     | operator delete@[@] |
| operator=           | InheritsFrom     | SetBit              |
| AppendPad           | Inspect          | SetBit              |
| Browse              | IsFolder         | ResetBit            |
| ClassName           | IsEqual          | TestBit             |
| Clear               | IsSortable       | TestBits            |
| Clone               | IsOnHeap         | InvertBit           |
| Compare             | IsZombie         | Info                |
| Copy                | Notify           | Warning             |
| Delete              | Is               | Error               |
| DistancetoPrimitive | Paint            | SysError            |
| Draw                | Pop              | Fatal               |
| DrawClass           | Print            | AbstractMethod      |
| DrawClone           | Read             | MayNotUse           |
| Dump                | RecursiveRemove  | Obsolete            |
| Execute             | SaveAs           | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |
| GetOption           | operator new     |                     |

| AliITSDCSDDataSDD   |                     |
|---------------------|---------------------|
| fTempLeft           | fMV                 |
| fTempLeftTimeStamp  | fMVTimeStamp        |
| fTempLeftMaxPoints  | fMVMaxPoints        |
| fTempLeftSetPoints  | fMVSetPoints        |
| fTempRight          | fStatus             |
| fTempRightTimeStamp | fStatusTimeStamp    |
| fTempRightMaxPoints | fStatusMaxPoints    |
| fTempRightSetPoints | fStatusSetPoints    |
| fHV                 | fgkTPrec            |
| fHVTimeStamp        | fgkMVPrec           |
| fHVMaxPoints        | fgIsA               |
| fHVSetPoints        |                     |
| @~AliITSDCSDDataSDD | GetOKStatIdx        |
| AliITSDCSDDataSDD   | GetTempLeftStatIdx  |
| SetNPointsTempLeft  | GetTempRightStatIdx |
| SetNPointsTempRight | GetTempLeftTimeIdx  |
| SetNPointsHV        | GetTempRightTimeIdx |
| SetNPointsMV        | GetHVTimIdx         |
| SetNPointsStatus    | GetMVTimIdx         |
| SetValueTempLeft    | GetStatusTimeIdx    |
| SetValueTempRight   | GetTempLeft         |
| SetValueHV          | GetTempRight        |
| SetValueMV          | GetHV               |
| SetValueStatus      | GetMV               |
| Compress            | GetStatus           |
| GetTempLeftRecords  | GetOKStat           |
| GetTempRightRecords | GetTempLeftStat     |
| GetHVRecords        | GetTempRightStat    |
| GetMVRecords        | GetDriftField       |
| GetStatusRecords    | GetDriftSpeed       |
| GetTempLeftSize     | PrintValues         |
| GetTempRightSize    | FindIndex           |
| GetHVSize           | Class               |
| GetMVSize           | Class_Name          |
| GetStatusSize       | IsA                 |
| GetTempLeftIdx      | ShowMembers         |
| GetTempRightIdx     | Streamer            |
| GetHVIdx            | StreamerNVirtual    |
| GetMVIdx            |                     |
| GetStatusIdx        |                     |