

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliiTSModuleDaSSD	
fgkStripsPerModule	fAdc
fgkPNStripsPerModule	fModuleId
fgkStripsPerChip	fNumberOfStrips
fgkMaxAdNumber	fStrips
fgkMaxAdcNumber	fNumberOfChips
fgkChipsPerModule	fCm
fEquipId	fCmFerom
fEquipType	fEventsNumber
fDdIId	fgIsA
fAd	
@~AliiTSModuleDaSSD	SetNumberOfChips
AliiTSModuleDaSSD	SetModuleIdData
AliiTSModuleDaSSD	SetModuleFEEId
AliiTSModuleDaSSD	SetModuleRorCId
AliiTSModuleDaSSD	SetModuleId
AliiTSModuleDaSSD	SetStrip
operator=	SetCM
GetDdIId	SetCM
GetAD	DeleteCM
GetADC	DeleteSignal
GetModuleId	AllocateCMFeromArray
GetModuleRorcEquipId	SetCMFerom
GetModuleRorcEquipType	SetCMFerom
GetNumberOfStrips	SetCMFeromEventsNumber
GetEventsNumber	DeleteCMFerom
GetCM	GetStripsPerModuleConst
GetCM	GetPNStripsPerModule
GetCM	GetStripsPerChip
GetCMFerom	GetChipsPerModuleConst
GetCMFerom	ForbiddenAdcNumber
GetCMFerom	Class
GetNumberOfChips	Class_Name
GetStrip	IsA
SetEventsNumber	ShowMembers
SetNumberOfStrips	