

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliITSUGeomTGeo			
kITSVNA	fNHalfStaves	fLr2Wrapper[15]	fgITSModuleName
kITSVUpg	fNModules	fMatSens	fgITSChipName
kChipTypePix	fNChipsPerModule	fMatT2L	fgITSSensName
kNChipTypes	fNChipRowsPerModule	fSegm	fgITSWrapVolName
kMaxSegmPerChipType	fNChipsPerHalfStave	fgUIDShift	fgITSChipTypeName[1]
fVersion	fNChipsPerStave	fgITSVolName	fgITSsegmFileName
fNLayers	fNChipsPerLayer	fgITSLrName	fgIsA
fNChips	fLrChipType	fgITSStaveName	
fNStaves	fLastChipIndex	fgITSHalfStaveName	
@~AliITSUGeomTGeo	GetLastChipIndex	GetLayerChipTypeID	ComposeChipTypeID
AliITSUGeomTGeo	GetFirstChipIndex	GetChipChipTypeID	ComposeSymNameITS
AliITSUGeomTGeo	GetSymName	GetSegmentationByUID	ComposeSymNameLayer
operator=	GetSymName	GetSegmentation	ComposeSymNameStave
GetNChips	GetMatrix	GetSegmentations	ComposeSymNameHalfStave
GetNChipRowsPerModule	GetMatrix	Print	ComposeSymNameModule
GetNChipColsPerModule	GetTranslation	GetUIDShift	ComposeSymNameChip
GetNChipsPerModule	GetTranslation	SetUIDShift	LayerToVolUID
GetNChipsPerHalfStave	GetRotation	GetITSVolPattern	ChipVolUID
GetNChipsPerStave	GetRotation	GetITSLayerPattern	FetchMatrices
GetNChipsPerLayer	GetOrigMatrix	GetITSWrapVolPattern	CreateT2LMatrices
GetNModules	GetOrigMatrix	GetITSStavePattern	ExtractMatrixT2L
GetNHalfStaves	GetOrigTranslation	GetITSHalfStavePattern	ExtractMatrixSens
GetNStaves	GetOrigTranslation	GetITSModulePattern	GetLayer
GetNLayers	GetOrigRotation	GetITSChipPattern	GetPEntry
GetChipIndex	GetOrigRotation	GetITSSensorPattern	ExtractNChipsPerModule
GetChipIndex	GetMatrixT2L	GetITSsegmentationFileName	FileNumberOfStaves
GetChipIndex	GetMatrixT2L	GetChipTypeName	ExtractNumberOfHalfStaves
GetChipIndex	GetMatrixSens	SetITSVolPattern	ExtractNumberOfModules
GetChipID	GetMatrixSens	SetITSLayerPattern	ExtractLayerChipType
GetLayer	GetTrackingMatrix	SetITSWrapVolPattern	ExtractNumberOfLayers
GetStave	GetTrackingMatrix	SetITSStavePattern	BuildITS
GetHalfStave	LocalToGlobal	SetITSHalfStavePattern	ExtractVolumeCopy
GetModule	LocalToGlobal	SetITSModulePattern	Class
GetChipIDInLayer	GlobalToLocal	SetITSChipPattern	Class_Name
GetChipIDInStave	GlobalToLocal	SetITSSensorPattern	IsA
GetChipIDInHalfStave	LocalToGlobalVect	SetChipTypeName	ShowMembers
GetChipIDInModule	GlobalToLocalVect	SetITSsegmentation	FileName