

| TObject | | |
|---------------------|-------------------|---------------------------|
| fUniqueID | kIsReference | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fglsA |
| kObjInCanvas | kNotDeleted | |
| | | |
| @-TObject | GetObjectInfo | operator new@[] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@operator= |
| TObject | Hash | operator delete@ |
| TObject | InheritsFrom | operator delete@ |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | IsA | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRecreate | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOptions | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOptions | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[] | |
| GetOption | operator new | |

| TNamed | |
|--------------|--|
| fName | |
| fTitle | |
| fglsA | |
| | |
| @-TNamed | |
| TNamed | |
| TNamed | |
| TNamed | |
| Clear | |
| Clone | |
| Compare | |
| Copy | |
| FillBuffer | |
| GetName | |
| GetTitle | |
| Hash | |
| IsSortable | |
| SetName | |
| SetNameTitle | |
| SetTitle | |
| Is | |
| Print | |
| Sizeof | |
| Class | |
| Class_Name | |
| IsA | |
| ShowMembers | |

| AliLoader | | | |
|---------------------------|---------------------|----------------------------------|-------------------|
| kHits | kNDataTypes | fModuleFolder | fgkDefaultRecPts |
| kSDigits | fDataLoaders | fgkDefaultHitsContainerName | |
| kDigits | fDetectorName | fgkDefaultDigitsContainerName | |
| kRecPoints | fEventFolder | fgkDefaultSDigitsContainerName | |
| kTracks | fDataFolder | fgkDefaultRecPointsContainerName | |
| kRecParticles | fDetectorDataFolder | fgkDefaultTracksContainerName | |
| | | | |
| @-AliLoader | TreeS | SetHitsFileName | SetDetectorName |
| AliLoader | TreeD | SetSDigitsFileName | SetRunLoader |
| AliLoader | TreeR | SetDigitsFileName | SetDigitsFileName |
| AliLoader | TreeT | SetRecPointsSystemName | |
| GetEvent | TreeP | SetTracksFileName | ChangeDir |
| SetEvent | LoadHits | SetRecParticlesFileOption | |
| MakeTree | LoadSDigits | GetHitsFileNameOption | Writable |
| GetHitsDataLoad | LoadDigits | GetSDigitsFileName | FileDebug |
| GetSDigitsDataLoad | LoadRecPoints | GetDigitsFileName | NumBits |
| GetDigitsDataLoad | LoadTracks | GetRecPointsFileName | NumDigits |
| GetRecPointsDataLoad | LoadParticles | GetRecParticlesFileName | NumDigits |
| GetTracksDataLoad | LoadHits | GetRecParticlesPostRecPoints | |
| GetRecParticlesDataLoad | LoadDigits | CleanHits | PostTracks |
| GetDataLoad | LoadDigits | CleanSDigits | PostRecParticle |
| AddDataLoad | LoadRecPoints | CleanDigits | Clean |
| SetEventFolder | LoadTrack | CleanRecPoints | Clean |
| Register | UnloadRecPoints | CleanTracks | GetUnixDir |
| GetTopFolder | UnloadAll | SetHitsFileName | SetDetectorData |
| GetEventFolder | ReloadHits | SetSDigitsFileName | SetDetectorData |
| GetDataFolder | ReloadSDigits | SetDigitsFileName | OptDefaults |
| GetDetectorDataFolder | LoadDigits | SetRecPointsFileName | FileOption |
| GetModulesFolder | LoadRecPoints | SetTracksFileName | GetTAddrInDet |
| MakeHitsContainer | LoadTracks | SetRecParticlesFileOption | |
| MakeSDigitsContainer | LoadRecPoints | SetHitsCompressionLevel | |
| MakeDigitsContainer | LoadAll | SetDigitsCompressionLevel | |
| MakeRecPointsContainer | LoadHits | SetSDigitsCompressionLevel | |
| MakeTracksContainer | LoadDigits | SetRecPointsCompressionLevel | |
| MakeRecParticlesContainer | LoadHits | SetTracksCompressionLevel | |
| CleanFolders | WriteRecPoints | SetRecParticlesCompressionLevel | |
| CloseFiles | WriteTracks | SetCompressionLevel | |
| TreeH | WriteRecPoints | SetAirName | |

| AliITSULoader | |
|------------------------|--|
| fglsA | |
| @-AliITSULoader | |
| AliITSULoader | |
| AliITSULoader | |
| AliITSULoader | |
| MakeTree | |
| SetupDigits | |
| GetDigit | |
| GetRawClusData | |
| CleanRawClusData | |
| LoadRawClusData | |
| SetRawClusDataFileName | |
| TreeC | |
| TreeB | |
| UnloadRawClusData | |
| WriteRawClusData | |
| GetVertexData | |
| CleanVertices | |
| LoadVertices | |
| SetVerticesFileName | |
| UnloadVertices | |
| WriteVertices | |
| PostVertex | |
| GetVertex | |
| GetV0Data | |
| CleanV0s | |
| LoadV0s | |
| SetV0FileName | |
| UnloadV0s | |
| WriteV0s | |
| TreeV0 | |