

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliITSUSimulation	
kMaxROCycleAccept	fReadOutCycleOffset
fSeg	fReadOutCycleLength
fCalibDead	fEvent
fCalibNoisy	fDebug
fSensMap	fCyclesID[253]
fSimuParam	fgIsA
fResponseParam	
fChip	
@~AliITSUSimulation	SetCalibNoisy
operator=	SetSegmentation
Init	SetSimuParam
UpdateMapSignal	SetResponseParam
UpdateMapNoise	SetMap
InitSimulationChip	SetChip
SDigitiseChip	SetEvent
FinishSDigitiseChip	SetDebug
AddSDigitsToChip	SetNoDebug
DigitiseChip	ClearMap
CreateFastRecPoint	GetReadOutCycleOffs
GenerateReadOutCycleOffs	GetReadOutCycleOffs
GetCalibDead	GetReadOutCycleLen
GetCalibNoisy	SetReadOutCycleLen
GetSegmentation	GenOrderedSample
GetSimuParam	GausInt1D
GetMap	GausInt2D
GetChip	Class
GetResponseParam	Class_Name
GetEvent	IsA
GetDebug	ShowMembers
SetCalibDead	

AliITSUSimulationPix	
kCellX1	kNoisyPixOCDB
kCellX2	kNoisyPixRnd
kCellZ1	kReadOutStrobe
kCellZ2	kReadOutRollingShutter
kCellYDepth	kNReadOutTypes
kNDtSpread	kG1MeanX
kSpreadFunGauss2D	kG1SigX
kSpreadFunDoubleGauss2D	kG1MeanZ
kSpreadFunHisto	kG1SigZ
kNSpreadFuns	kNG1Par
kChargeSpreadType	kG2MeanX0
kSpreadFunParamNoise	kG2SigX0
kSpreadFunParamNoise	kG2MeanZ0
kSpreadFunMinSteps	kG2SigZ0
kReadOutSchemeType	kG2MeanX1
kReadOutCycleLength	kG2SigX1
kSpreadFunGlobalGauss2D	kG2MeanZ1
kPixSNDiscrCut	kG2SigZ1
kPixMinEIToAdd	kG2ScaleG2
kPixNoiselsOn	kNG2Par
kPixNoiseInAllMod	fTanLorAng
kPixNoiseMPV	fGlobalChargeScale
kPixNoiseSigma	fSpread2DHisto
kPixFakeRate	fSpreadFun
kDigitalSim	fROTimeFun
kNReservedParamsfgIsA	
kParamStart	
@~AliITSUSimulationPix	GetTanLorAngle
AliITSUSimulationPix	SDigitsToDigits
AliITSUSimulationPix	SpreadFunDoubleGauss2D
AliITSUSimulationPix	SpreadFunGauss2D
operator=	SpreadFrom2DHisto
Init	SetResponseParam
FinishSDigitiseChip	GetReadOutCycle
DigitiseChip	GetReadOutCycleRollin
SDigitiseChip	CalcDiodeShiftInPixel
WriteSDigits	SpreadCharge2D
Hits2SDigits	PlaceDigitalPixels
Hits2SDigitsFast	SetCoupling
Hits2SDigitsFastDigit	SetCouplingOld
AddNoisyPixels	Class
RemoveDeadPixels	Class_Name
FromListToDigits	IsA
AddRandomNoiseParams	ShowMembers
SetTanLorAngle	