

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliITClustererV2

fNModules	fZSPD[170]
fEvent	fNySDD
fI	fNzSDD
fYshift[2200]	fYpitchSDD
fZshift[2200]	fZpitchSDD
fNdet[2200]	fHwSDD
fNlayer[2200]	fHISDD
fLastSPD1	fYoffSDD
fNySPD	fLastSSD1
fNzSPD	fYpitchSSD
fYpitchSPD	fHwSSD
fZ1pitchSPD	fHISDD
fZ2pitchSPD	fTanP
fHwSPD	fTanN
fHISPD	fgIsA
fYSPD[260]	
@~AliITClustererV2	FindPeaks
AliITClustererV2	MarkPeak
AliITClustererV2	MakeCluster
SetEvent	FindClustersSDD
Digits2Clusters	FindClustersSSD
Digits2Clusters	FindCluster
FindClustersSPD	Class
FindClustersSPD	Class_Name
FindClustersSDD	IsA
FindClustersSDD	ShowMembers
FindClustersSSD	Streamer
FindClustersSSD	StreamerNVirtual
RecPoints2Clusters	
IsMaximum	