

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fglsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliiTSdEdxSamples	
kMaxSamples	fParticleSpecie
fNSamples	fPatSample[10]
fClusterMap	fLayersForPid
fdESamples[10]	fglsA
fdxSamples[10]	
fP	
@~AliiTSdEdxSamples	SetQfC
AliiTSdEdxSamples	GetdxSample
AliiTSdEdxSamples	GetdEdxSample
AliiTSdEdxSamples	GetMomentum
operator=	GetMomentumAtSample
SetdESamples	GetParticleSpecieMC
SetdxSamples	GetClusterMap
SetSamplesAndMomentum	HasPointOnLayer
SetNSamples	GetLayersForPid
SetLayerSample	UseLayerForPid
SetMomentum	PrintAll
SetParticleSpecieMC	PrintClusterMap
SetClusterMap	GetTruncatedMean
SetPointOnLayer	GetWeightedMean
SetLayersForPID	GetConditionalProbabilities
SetUseLayerForPid	SetClusterMapFromE
SetNotUseLayerForPid	Class
GetNumberOfSamples	Class_Name
GetNumberOfEffectiveSamples	Class
GetdESample	ShowMembers
GetNehPairs	