

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliJRunHeader		
kJPP	fInputFormat	fCurrentDip
kJPbPb	fWithoutSDD	fUniformBMap
kPPb	fStoreEventPlaneSdft	fFiredTriggers
kJESD	fStoreEMCallInfo	fTriggerMask
kJAOD	fStoreTPCTrackBitMask	fTriggerCluster
fRunNumber	fStoreGCGTrackBitMask	fSizeOfTableJCorra
fRunType	fESDInfo	fActiveTriggersJCorra
fBeamType	fRefitESDVertexTrack	fActiveTriggersAlice
fBeamTypel	fL3MagnetPolarity	fgIsA
fBeamEnergy	fMagneticFieldL3	
fIsMC	fCurrentL3	
@~AliJRunHeader	GetStoreEventPlaneSdft	GetTriggerMask
AliJRunHeader	SetStoreEMCallInfo	SetTriggerMask
GetRunNumber	GetStoreEMCallInfo	GetTriggerCluster
SetRunNumber	GetStoreTPCTrackBitMask	SetTriggerCluster
GetRunType	SetStoreTPCTrackBitMask	fSizeOfTableJCorra
SetRunType	GetStoreGCGTrackBitMask	fSizeOfTableJCorra
GetBeamType	SetStoreGCGTrackBitMask	fActiveTriggersJCo
SetBeamType	SetESDInfo	SetActiveTriggersJCo
GetBeamTypel	GetESDInfo	GetActiveTriggersJCo
SetBeamTypel	GetRefitESDVertexTrack	SetActiveTriggersJCo
IsPP	SetRefitESDVertexTrack	SetActiveTriggersAlice
IsPbPb	GetL3MagnetFieldPolar	SetActiveTriggersAlice
GetBeamEnergy	SetL3MagnetFieldPolar	SetActiveTriggersAlice
SetBeamEnergy	GetL3MagnetFieldIntra	SetActiveTriggersAlice
IsMC	SetL3MagnetFieldIntra	SetActiveTriggerBitAli
SetIsMC	GetCurrentL3	PrintOut
GetInputFormat	SetCurrentL3	Class
SetInputFormat	GetCurrentDip	Class_Name
FromESD	SetCurrentDip	IsA
FromAOD	IsUniformBMap	ShowMembers
GetWithoutSDD	SetUniformBMap	Streamer
SetWithoutSDD	GetFiredTriggers	StreamerNVirtual
SetStoreEventPlaneSdft	SetFiredTriggers	