

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMCInfo	
fTrackRef	fTPCtrackLength
fTrackRefOut	fPrim
fTRdecay	fTPCRow
fPrimPart	fNTPCRef
fParticle	fNITSRef
fMass	fNTRDRef
fCharge	fNTOFRef
fLabel	fNTPCRefOut
fEventNr	fNITSRefOut
fMTracks	fNTRDRefOut
fPdg	fNTOFRefOut
fDecayCoord[3]	fTPCReferences
fVDist[4]	fITSReferences
fTPCdecay	fTRDReferences
fRowsWithDigitsInn	fTOFReferences
fRowsWithDigits	fgIsA
fRowsTrackLength	
@~AliMCInfo	IsTPCdecay
AliMCInfo	GetRowsWithDigitsInn
AliMCInfo	GetRowsWithDigits
operator=	GetRowsTrackLength
Update	GetPrim
Clear	GetTPCRow
Update	GetNTPCRef
GetEventNr	GetNITSRef
GetTrackRef	GetNTRDRef
GetTrackRefOut	GetNTOFRef
GetTRdecay	GetTPCReferences
GetParticle	GetTRDReferences
GetPrimPart	GetITSReferences
GetMass	GetTOFReferences
GetCharge	CalcTPCrows
GetLabel	Class
GetMTracks	Class_Name
GetPdg	IsA
GetDecayCoord	ShowMembers
GetVDist	