

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@-TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Print	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualMCApplication

fgInstance
fgIsA
@-TVirtualMCApplication
Instance
ConstructGeometry
MisalignGeometry
ConstructOpGeometry
InitGeometry
AddParticles
Addlons
GeneratePrimaries
BeginEvent
BeginPrimary
PreTrack
Stepping
PostTrack
FinishPrimary
FinishEvent
TrackingRmax
TrackingZmax
Field
GeaneStepping
Class
Class_Name
IsA
ShowMembers
Streamer

AliMC		
fGenerator	fSum2Energy	fMonitor
fSaveRndmStatus	fTrRmax	fHitLists
fSaveRndmEventStat	fZmax	fTmpTreeTR
fReadRndmStatus	fRDecayMax	fTmpFileTR
fUseMonitoring	fRDecayMin	fTrackReferences
fRndmFileName	fDecayPdg	fTmpTrackReferences
fEventEnergy	fimedia	fgIsA
fSummEnergy	fTransParName	
@-AliMC	EnergySummary	FlagTrack
AliMC	FinishRun	SetCurrentTrack
AliMC	AddEnergyDeposit	AddTrackReference
ConstructGeometry	ResetHits	RemapTrackReference
MisalignGeometry	ResetDigits	ResetTrackReferences
ConstructOpGeometry	ResetSDigits	FixParticleDecayTime
AddParticles	TrackingLimits	SetGeometryFromCDB
InitGeometry	DecayLimits	IsGeometryFromCDB
SetAllAlignableVolumes		SetUseMonitoring
GeneratePrimaries	SetTransPar	GetTransportMonitor
BeginEvent	AddHit	SetSaveRndmStatus
BeginPrimary	AddDigit	SetSaveRndmStatusPe
PreTrack	AddHitList	SetReadRndmStatus
Stepping	GetCurrentTrackNumber	SetRndmFileName
PostTrack	DumpPart	AliMC
FinishPrimary	DumpPStack	operator=
FinishEvent	GetHitLists	MakeTmpTrackRefsTre
TrackingZmax	GetNtrack	ReorderAndExpandTre
TrackingRmax	GetPrimary	RemapHits
DetFromMate	Particles	Class
Generator	Particle	Class_Name
SetGenerator	PushTrack	IsA
ResetGenerator	PushTrack	ShowMembers
ReadTransPar	SetHighWaterMark	
MediaTable	KeepTrack	