

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONDataInterface	
kNolterator	fTreeLetter
kDigitlteratorByDetect	fElement
kDigitlteratorByChamber	fOnLineClusterType
kRawClusterlterator	fCurrentIndex
kLocalTriggerlterator	fDataX
kRegionalTriggerlterator	fDataY
fLoader	flterator
fDigitStore	fglInstanceCounter
fTriggerStore	fglsA
fClusterStore	
fCurrentEvent	
@~AliMUONDataInterface	NumberOfLocalTriggers
AliMUONDataInterface	LocalTrigger
IsValid	NumberOfRegionalTriggers
Open	RegionalTrigger
NumberOfEvents	GlobalTrigger
CurrentEvent	DumpSorted
DigitStore	LoadEvent
ClusterStore	NtupleTrigger
TriggerStore	ResetStores
DumpClusters	Getlterator
DumpRecPoints	Resetlterator
DumpDigits	CountObjects
DumpTrigger	FetchObject
GetEvent	AliMUONDataInterface
NumberOfDigits	operator=
Digit	Class
NumberOfDigits	Class_Name
Digit	IsA
NumberOfRawClusters	ShowMembers
RawCluster	