

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONFastTracking	
fNbin	fFitp[20][20][20]
fPmin	fEntry[20][20][20][4]
fPmax	fCurrentEntry[20][20][20]
fDeltaP	fSplineEff[200][3]
fNbintheta	fSplineAcc[200][3]
fThetamin	fSplineSigmap[200][3]
fThetamax	fSplineSigma1p[200][3]
fDeltaTheta	fSplineSigmatheta[200][3]
fNbinphi	fSplineSigmaphi[200][3]
fPmin	fSpline
fPmax	fClusterFinder
fDeltaPhi	fgMUONFastTracking
fPrintLevel	fgIsA
fBkg	
@~AliMUONFastTracking	SetSigmaPhi
Instance	SetSpline
Init	GetBackground
ReadLUT	SetLUTClusterFinder
GetBinning	SetBackground
GetIplthetaPhi	UseSpline
GetSplit	GetFitP
Efficiency	Class
Acceptance	Class_Name
MeanP	IsA
SigmaP	ShowMembers
Sigma1P	Streamer
NormG2	StreamerNVirtual
MeanG2	AliMUONFastTracking
SigmaG2	AliMUONFastTracking
MeanTheta	AliMUONFastTracking
SigmaTheta	
MeanPhi	