

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONMCDDataInterface	
kNolterator	fTriggerStore
kHitlterator	fTrackRefs
kSDigitlteratorByDetectorElement	fCurrentEvent
kSDigitlteratorByChamberAndCathode	fLocalCathode
kDigitlteratorByDetectorElement	fCurrentTriggerType
kDigitlteratorByChamberAndCathode	fCurrentCathode
kLocalTriggerlterator	fDataX
kRegionalTriggerlterator	fDataY
fLoader	flterator
fHitStore	fgInstanceCounter
fSDigitStore	fgIsA
fDigitStore	
@~AliMUONMCDDataInterface	NumberOfSDigits
AliMUONMCDDataInterface	SDigit
Open	NumberOfDigits
IsValid	Digit
NumberOfEvents	NumberOfDigits
CurrentEvent	Digit
NumberOfTracks	NumberOfLocalTriggers
NumberOfTrackRefs	LocalTrigger
HitStore	NumberOfRegionalTriggers
SDigitStore	RegionalTrigger
DigitStore	GlobalTrigger
Stack	NumberOfTrackRefs
TrackRefs	TrackRefs
TriggerStore	AliMUONMCDDataInterface
DumpDigits	operator=
DumpSDigits	DumpSorted
DumpHits	LoadEvent
DumpKine	ResetStores
DumpTrackRefs	Getlterator
DumpTrigger	Resetlterator
GetEvent	CountObjects
NumberOfParticles	FetchObject
Particle	Class
NumberOfTracks	Class_Name
NumberOfHits	IsA
Hit	ShowMembers
NumberOfSDigits	
SDigit	