

TGWindow	
fParent	kEditDisableLayout
fNeedRedraw	kEditDisableResize
fName	kEditDisableHeight
fgCounter	kEditDisableWidth
fEditDisabled	kEditDisableBtnEna
kEditEnable	kEditDisableKeyEna
kEditDisable	fglsA
kEditDisableEvents	
kEditDisableGrab	
@-TGWindow	HandleTimer
TGWindow	HandleIdleEvent
TGWindow	Move
operator=	Resize
DoRedraw	MoveResize
TGWindow	IsMapped
TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanUp
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	SetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundClass	Class
SetBackgroundPixmap	PixmapMembers
HandleExpose	
HandleEvent	

TGFrame				
kDeleteWindowClass	BorderWidth	fgWhitePixel	fgDbx	
fX	fOptions	fgBlackPixel	fgDbY	
fY	fBackground	fgBlackGC	fgDbw	
fWidth	fEventMask	fgWhiteGC	fgUserColor	
fHeight	fDNDState	fgHilighGC	fglsA	
fMinWidth	fFE	fgShadowGC		
fMinHeight	fgInIt	fgBckgndGC		
fMaxWidth	fgDefaultFrameBackground	fgLastClick		
fMaxHeight	fgDefaultSelectedBackground			
@-TGFrame	HandleKey	MapWindow	SetY	
GetLastClick	HandleFocusChange	MapRaised	SetWidth	
GetSender	HandleClientMessage	UnmapWindow	SetHeight	
Draw3dRectangle	HandleSelectionRequest	DrawBorder	SetMinWidth	
DoRedraw	HandleSelectionRequestCopy		SetMinHeight	
GetResourcePool	HandleSelectionRequest	Activate	SetMaxWidth	
GetOptionString	HandleColorMapChange		SetMaxHeight	
StartGuiBuilding	HandleDragEnter	Composite	SetSize	
TGFrame	HandleDragLeave	Editable	Print	
operator=	HandleDragMotion	GetEditable	SaveUserColor	
GetDefaultFrameBackground	BackgroundDrop	SetLayoutBroken	SavePrimitive	
GetDefaultSelectedBackground	BackgroundConfigure	LayoutBroken	Delete	
GetWhitePixel	ProcessedEvent	SetCleanUp	DrawClone	
GetBlackPixel	SendMessage	SetDragType	DrawClass	
GetBlackGC	ProcessMessage	SetDropType	Dump	
GetWhiteGC	GetDefaultSize	GetDragType	Inspect	
GetHilighGC	Move	GetDropType	SetDrawOption	
GetShadowGC	Resize	GetWidth	SetDNDSource	
GetBckgndGC	Resize	GetHeight	SetDNDTarget	
TGFrame	MoveResize	GetMinWidth	IsDNDSource	
TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget	
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData	
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDrop	
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition	
AddInput	SetBackgroundClass	GetX	HandleDNDEnter	
RemoveInput	GetForeground	GetY	HandleDNDLeave	
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished	
HandleConfigureRequest	SetOptions	GetFrameElement	Class	
HandleButton	ChangeOptions	SetFrameElement	Class_Name	
HandleDoubleClick	Layout	Contains	IsA	
HandleCrossing	MapSubwindows	GetFrameFromPixmap	hbwMembers	
HandleMotion	ReparentWindow	SetX		

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
LayoutBroken	fglsA
fMustCleanUp	
@-TGCompositeFrame	RemoveAll
TGCompositeFrame	RemoveFrame
operator=	ShowFrame
TGCompositeFrame	HideFrame
TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPixmap	Composite
TranslateCoordinates	Editable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanUp
HandleMotion	MustCleanUp
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnterPrint	
HandleDragLeave	ChangeSubframesB
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubfra
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	fglsA
SetLayoutManager	ShowMembers
FindFrameElement	
AddFrame	

AliMUONPainterMatrixFrame	
fPainterMatrix	
fView	
fInterface	
fResponderButtons	
fOutlineButtons	
fPlotSelector	
fPainterHighlighter	
fCanvasWidth	
fCanvasHeight	
fMainFrame	
fColorSlider	
fglsA	
@-AliMUONPainterMatrixFrame	
AliMUONPainterMatrixFrame	
Clear	
DataRangeAutoRequested	
DataRangeWasChanged	
DataSourceWasChanged	
EventInfo	
MouseEnter	
MouseMove	
MouseLeave	
ResponderButtonWasClicked	
OutlineButtonWasClicked	
Use	
TitleHasChanged	
Update	
Matrix	
SaveAs	
UpdateInterface	
AliMUONPainterMatrixFrame	
operator=	
ChangeTitle	
ChangeTitle	
CreateButtons	
UpdateDataRange	
ViewModified	
Class	
Class_Name	
IsA	
ShowMembers	

TQObject			
fListOfSignals	fSignalsBlocked	fglsA	
fListOfConnections	fAllSignalsBlocked		
@-TQObject	EmitVA	Emit	Connect
GetSender	EmitVA	Emit	Connect
GetSenderClassName	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
ConnectToClass	Emit	Disconnect	AreAllSignalsBlocked
CheckConnectArgument	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	LoadRQ_OBJECT
operator=	Emit	HasConnection	Class
TQObject	Emit	NumberOfSignals	Class_Name
GetListOfClassSignals	Emit	NumberOfConnections	
GetListOfSignals	Emit	Connected	ShowMembers
GetListOfConnections	Emit	Disconnected	
AreSignalsBlocked	Emit	Destroyed	