

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONPedestal	
fNCurrentEvents	fManuBPoutofconfigTable
fNEvthreshold	fDate
fSorting	fFilcut
fNEvents	fHistoFileName
fRunNumber	fPedestalStore
fNChannel	fIndex
fNManu	fPrefixDA
fNManuConfig	fPrefixLDC
fConfig	fHistoFile
fStatusDA	fTree
fHistos	fgkADCMax
fErrorBuspatchTable	fgIsA
fManuBuspatchTable	
@~AliMUONPedestal	GetStatusDA
AliMUONPedestal	SetnSorting
AliMUONPedestal	SetprefixDA
SetAliNCurrentEvents	SetprefixLDC
SetAliNEvents	SetAliIndex
SetAliRunNumber	Finalize
SetAliNChannel	MakeASCIIoutput
SetAliFilcut	CreateControlHistos
GetDate	MakeControlHistos
GetErrorBuspatchTable	ADCMax
GetHistoFileName	AliMUONPedestal
LoadConfig	operator=
MakePed	Class
SetconfigDA	Class_Name
SetHistos	IsA
SetnEvthreshold	ShowMembers
SetStatusDA	