

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONVCluster
fgIsA
@~AliMUONVCluster
Clear
SetXYZ
GetX
GetY
GetZ
SetErrXY
GetErrX
GetErrX2
GetErrY
GetErrY2
SetCharge
GetCharge
BuildUniqueID
GetChamberId
GetDetElemId
GetClusterIndex
GetChamberId
GetDetElemId
SetDigitsId
AddDigitId
GetNDigits
GetDigitId
GetDigitsId
SetChi2
GetChi2
SetMCLabel
GetMCLabel
Print
Class
Class_Name
IsA
ShowMembers
Streamer

AliMUONRawCluster		
fIndexMap[50][2]	fZ[2]	fChi2[2]
fOffsetMap[50][2]	fTracks[3]	fDetElemId
fContMap[50][2]	fPeakSignal[2]	fErrXY[2]
fPhysicsMap[50]	fMultiplicity[2]	fgIsA
fQ[2]	fClusterType	
fX[2]	fGhost	
fY[2]	fNcluster[2]	
@~AliMUONRawCluster	GetMCLabel	GetOffset
AliMUONRawCluster	GetRadius	GetContrib
Clear	IsSortable	GetPhysics
Clone	Compare	SetCharge
SetXYZ	PhysicsContribution	GetX
GetX	Print	SetY
GetY	BinarySearch	SetZ
GetZ	SortMin	SetTrack
SetErrXY	DumpIndex	SetPeakSignal
GetErrX	AddCharge	SetMultiplicity
GetErrX2	AddX	SetClusterType
GetErrY	AddY	SetGhost
GetErrY2	AddZ	SetNcluster
SetCharge	GetCharge	SetChi2
GetCharge	GetX	SetIndex
GetChamberId	GetY	SetOffset
SetDetElemId	GetZ	SetContrib
GetDetElemId	GetTrack	SetPhysics
SetDigitsId	GetPeakSignal	Class
AddDigitId	GetMultiplicity	Class_Name
GetNDigits	GetClusterType	IsA
GetDigitId	GetGhost	ShowMembers
SetChi2	GetNcluster	Streamer
GetChi2	GetIndex	StreamerNVirtual