

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliMUONResponse
fgIsA
@~AliMUONResponse
AliMUONResponse
SetSigmaIntegration
SigmaIntegration
SetChargeSlope
ChargeSlope
SetChargeSpread
ChargeSpreadX
ChargeSpreadY
SetMaxAdc
SetSaturation
SetZeroSuppression
MaxAdc
Saturation
ZeroSuppression
Pitch
SetChargeCorrel
ChargeCorrel
IntPH
IntXY
DisIntegrate
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

AliMUONResponseV0	
fChargeSlope	fChargeCorrel
fChargeSpreadX	fMathieson
fChargeSpreadY	fChargeThreshold
fSigmaIntegration	flsTailEffect
fMaxAdc	fgIsA
fSaturation	
fZeroSuppression	
@~AliMUONResponseV0	SetPitch
AliMUONResponseV0	SetSqrtKx3AndDeriveKx3
AliMUONResponseV0	SetSqrtKx3
operator=	SetKx2
SetSigmaIntegration	SetKx4
SigmaIntegration	SetSqrtKy3AndDeriveKy3
SetChargeSlope	SetSqrtKy3
ChargeSlope	SetKy2
SetChargeSpread	SetKy4
ChargeSpreadX	IntPH
ChargeSpreadY	SetTailEffect
SetMaxAdc	GetAnod
SetSaturation	DisIntegrate
SetZeroSuppression	Print
MaxAdc	CopyTo
Saturation	Class
ZeroSuppression	Class_Name
SetChargeCorrel	IsA
ChargeCorrel	ShowMembers
Pitch	