

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliiMUONTrackExtrap	
fgkSimpleBPosition	fgkMaxStepNumber
fgkSimpleBLength	fgkHelixStepLength
fgSimpleBValue	fgkRungeKuttaMaxResidue
fgFieldON	fgIsA
fgkUseHelix	
@~AliiMUONTrackExtrap	ExtrapToZHelix
AliiMUONTrackExtrap	ExtrapToZRungekutta
SetField	ConvertTrackParamForExtrap
IsFieldON	RecoverTrackParam
GetImpactParamFromBendingMomentum	FindMCSEffParam
GetBendingMomentumFromMCSEffParam	FindMCSEffParamAbsorber
LinearExtrapToZ	CorrectMCSEffectInAbsorber
LinearExtrapToZCov	CorrectELossEffectInAbsorber
ExtrapToZ	GetAbsorberCorrectionParam
ExtrapToZCov	BetheBloch
ExtrapToVertex	EnergyLossFluctuation
ExtrapToVertexWithoutOverCovP	OverCovP
ExtrapToVertexWithoutOverP2Cov	OverP2Cov
ExtrapToVertexUncorrExtrap	ExtrapOneStepHelix
TotalMomentumEnergyLoss	ExtrapOneStepHelix3
GetMCSAngle2	Class
AddMCSEffect	Class_Name
ExtrapOneStepRungekutta	IsA
AliiMUONTrackExtrap	ShowMembers
operator=	