

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fglsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| TMatrixTBase<double> | |
|-------------------------|-------------|
| fNrows | fIsOwner |
| fNcols | kSizeMax |
| fRowLwb | kWorkMax |
| fColLwb | kStatus |
| fNelems | fglsA |
| fNrowIndex | |
| fTol | |
| @~TMatrixTBase@<double> | Determinant |
| GetElements | Determinant |
| DoubleLexSort | Zero |
| IndexedLexSort | Abs |
| GetRowLwb | Sqr |
| GetRowUpb | Sqrt |
| GetNrows | UnitMatrix |
| GetColLwb | NormByDiag |
| GetColUpb | RowNorm |
| GetNcols | ColNorm |
| GetNoElements | E2Norm |
| GetTol | NormInf |
| GetMatrixArray | Norm1 |
| GetMatrixArray | NonZeros |
| GetRowIndexArray | Sum |
| GetRowIndexArray | Min |
| GetColIndexArray | Max |
| GetColIndexArray | Draw |
| SetRowIndexArray | Print |
| SetColIndexArray | operator() |
| SetMatrixArray | operator() |
| SetTol | operator== |
| Clear | operator@!= |
| Invalidate | operator@< |
| MakeValid | operator@<= |
| IsValid | operator@> |
| IsOwner | operator@>= |
| IsSymmetric | Apply |
| GetSub | Apply |
| SetSub | Randomize |
| GetMatrix2Array | Class |
| InsertRow | Class_Name |
| ExtractRow | IsA |
| Shift | ShowMembers |
| ResizeTo | Streamer |
| ResizeTo | |

| AliMatrixSq |
|------------------|
| fSymmetric |
| fglsA |
| @~AliMatrixSq |
| operator= |
| GetSize |
| GetDensity |
| Clear |
| Query |
| operator() |
| operator() |
| QueryDiag |
| DiagElem |
| DiagElem |
| AddToRow |
| Print |
| Reset |
| PrintCOO |
| MultiplyByVec |
| MultiplyByVec |
| IsSymmetric |
| SetSymmetric |
| GetMatrixArray |
| GetMatrixArray |
| GetRowIndexArray |
| GetRowIndexArray |
| GetRowIndexArray |
| GetColIndexArray |
| GetColIndexArray |
| GetColIndexArray |
| SetRowIndexArray |
| SetColIndexArray |
| GetSub |
| SetSub |
| ResizeTo |
| ResizeTo |
| Allocate |
| IsZero |
| Swap |
| Class |
| Class_Name |
| IsA |
| ShowMembers |