

Object

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|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

AliMpVIndexed

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|---------------------|
| fLowLimit |
| fHighLimit |
| fLowValid |
| fHighValid |
| fgIsA |
| @~AliMpVIndexed |
| CreaterIterator |
| GlobalIndices |
| GlobalIx |
| Globally |
| SetLowIndicesLimit |
| SetLowIndicesLimit |
| SetHighIndicesLimit |
| SetHighIndicesLimit |
| HasIndices |
| HasIndices |
| IsValidIndices |
| GetLowIndicesLimit |
| GetLowLimitIx |
| GetLowLimitly |
| IsLowLimitValid |
| GetHighIndicesLimit |
| GetHighLimitIx |
| GetHighLimitly |
| IsHighLimitValid |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |