

**TNamed**  
**fName**  
**fTitle**  
**fglsA**

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**@~TNamed**  
**TNamed**  
**TNamed**  
**TNamed**  
**TNamed**  
operator=  
**Clear**  
**Clone**  
**Compare**  
**Copy**  
**FillBuffer**  
**GetName**  
**GetTitle**  
**Hash**  
**IsSortable**  
**SetName**  
**SetNameTitle**  
**SetTitle**  
**Is**  
**Print**  
**Sizeof**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliVCuts**  
**fglsA**

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**@~AliVCuts**  
operator=  
**IsSelected**  
**GetSelectionMask**  
**GetStatistics**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliAnalysisCuts**  
**fFilterMask**  
**fSelected**  
**fglsA**

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**@~AliAnalysisCuts**  
operator=  
**IsSelected**  
**IsSelected**  
**Init**  
**SetFilterMask**  
**GetFilterMask**  
**SetSelected**  
**Selected**  
**Merge**  
**GetOutput**  
**GetStatistics**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliMuonEventCuts**  
**kPhysicsSelected** **fSelectedTrigCombination**  
**kSelectedCentrality** **fTrigInputsMap**  
**kSelectedTrig** **fAllSelectedTrigClasses**  
**kGoodVertex** **fCentralityClasses**  
**kNoPileup** **fAnalysisUtils**  
**fPhysicsSelectionMask** **kEventTriggerMask**  
**fVertexMinNContributors** **fSelectedTrigClassesInEvent**  
**fVertexVzMin** **kComboSimple**  
**fVertexVzMax** **kComboFormula**  
**fCheckMask** **kComboAND**  
**fSelectedTrigPattern** **kComboOR**  
**fRejectedTrigPattern** **fglsA**  
**fSelectedTrigLevel**

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**@~AliMuonEventCuts** **GetCentralityEstimator**  
**AliMuonEventCuts** **GetCentrality**  
**AliMuonEventCuts** **SetPhysicsSelectionMask**  
**AliMuonEventCuts** **SetVertexMinNContributors**  
operator=  
**GetSelectionMask** **GetVertexVzLimits**  
**IsSelected** **GetVertexVzMin**  
**IsSelected** **GetVertexVzMax**  
**SetDefaultFilterMask** **GetAnalysisUtils**  
**SetDefaultParameters** **Print**  
**SkipTestsNonInFilterMask** **BuildTriggerClasses**  
**SetTrigClassPatterns** **CheckTriggerClassPattern**  
**GetDefaultTrigClassPatterns** **CheckTriggerClassCombination**  
**GetDefaultTrigInputsMap** **AddToEventSelectedClass**  
**SetTrigClassLevels** **UpdateEvent**  
**GetTrigClassPtCutLevel** **SetDefaultTrigClassPatterns**  
**GetAllSelectedTrigClasses** **SetTrigInputsMap**  
**GetSelectedTrigClasses** **GetEvent**  
**GetSelectedTrigClasses** **GetClassName**  
**GetTriggerInputBitMask** **GetFromInputName**  
**SetCentralityClasses** **ShowMembers**  
**GetCentralityClasses**  
**SetCentralityEstimator**