

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

AliPHOSRecManager
fgIsA
@~AliPHOSRecManager
AG
OneGamChi2
TwoGamChi2
OneGamChisqCut
OneGamInitialStep
OneGamChisqMin
OneGamStepMin
OneGamNumOfIterations
TwoGamInitialStep
TwoGamChisqMin
TwoGamEmin
TwoGamStepMin
TwoGamNumOfIterations
KillGamMinEnergy
MergeGammasMinDist
SetTwoPointsMinDist
SetPointMinEnergy
Class
Class_Name
IsA
ShowMembers
Streamer

AliPHOSRecCpvManager	
fOneGamChisqCut	fTwoGamEmin
fOneGamInitialStep	fTwoGamStepMin
fOneGamChisqMin	fTwoGamNumOfIterations
fOneGamStepMin	fThr0
fOneGamNumOfIterations	fTwoGamChisqMin
fTwoGamInitialStep	fgIsA
fTwoGamChisqMin	
@~AliPHOSRecCpvManager	
TwoGamNumOfIterations	
AliPHOSRecCpvManager	OneGamMinEnergy
AG	MergeGammasMinDist
Dispersion	SetTwoPointsMinDist
OneGamChi2	SetPointMinEnergy
TwoGamChi2	Fcml
OneGamChisqCut	GradX
OneGamInitialStep	GradY
OneGamChisqMin	Class
OneGamStepMin	Class_Name
OneGamNumOfIterations	IsA
TwoGamInitialStep	ShowMembers
TwoGamChisqMin	Streamer
TwoGamEmin	StreamerNVirtual
TwoGamStepMin	