

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[C]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliRawReader		
kErrMagic	fCount	fEventNumber
kErrNoDataHeader	fSelectEquipmentType	fErrorLogs
kErrSize	fSelectMinEquipmentHeaderSwapped	
kErrOutOfBounds	fSelectMaxEquipmentHeaderSwappedV3	
fEquipmentIdsIn	fSkipInvalid	fIsValid
fEquipmentIdsOut	fSelectEventType	fIsTriggerClassLoaded
fRequireHeader	fSelectTriggerMaskfgIsA	
fHeader	fSelectTriggerExpr	
fHeaderV3	fErrorCode	
@~AliRawReader	GetEquipmentId	GetEventIndex
operator=	GetMappedEquipmentId	GetNumberOfEvents
Create	LoadEquipmentIdsMap	CheckData
Select	GetEquipmentAttrit	GetErrorCode
Select	GetEquipmentElem	DumpData
SelectEquipment	GetEquipmentHead	AddErrorLog
SkipInvalid	GetDetectorID	AddMinorErrorLog
RequireHeader	GetDDLID	AddMajorErrorLog
GetEventHeader	GetDataSize	AddFatalErrorLog
GetEvent	GetVersion	GetNumberOfErrorLo
GetType	IsValid	GetAllErrorLogs
GetRunNumber	IsCompressed	GetErrorLog
GetEventId	TestBlockAttribute	UseAutoSaveESD
GetPeriod	GetBlockAttributes	GetChain
GetOrbitID	GetStatusBits	IsRawReaderValid
GetBCID	GetDataHeader	LoadTriggerClass
GetEventIdAsLong	GetDataHeaderV3	LoadTriggerAlias
GetTriggerPattern	ReadHeader	CloneSingleEvent
GetClassMask	ReadNextData	SelectEvents
GetClassMaskNext50	ReadNextInt	IsSelected
GetDetectorPattern	ReadNextShort	IsEventSelected
GetAttributes	ReadNextChar	SwapWord
GetSubEventAttribu	ReadNext	SwapShort
GetLDCId	Reset	Class
GetGDCId	NextEvent	Class_Name
GetTimestamp	RewindEvents	IsA
GetEquipmentSize	GotoEvent	ShowMembers
GetEquipmentType	GotoEventWithID	

AliRawReaderDate
fFile
fEvent
fSubEvent
fEquipment
fPosition
fEnd
fOwner
fgIsA
@~AliRawReaderDate
AliRawReaderDate
AliRawReaderDate
GetType
GetRunNumber
GetEventId
GetTriggerPattern
GetDetectorPattern
GetAttributes
GetSubEventAttributes
GetLDCId
GetGDCId
GetTimestamp
GetEquipmentSize
GetEquipmentType
GetEquipmentId
GetEquipmentAttributes
GetEquipmentElementS
GetEquipmentHeaderSi
ReadHeader
ReadNextData
ReadNext
Reset
NextEvent
RewindEvents
CheckData
CloneSingleEvent
AliRawReaderDate
operator=
Class
Class_Name
IsA
ShowMembers