

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

AliReducedPair

kK0sToPiPi	fMass[4]
kPhiToKK	fPhi
kLambda0ToPPi	fPt
kALambda0ToPPi	fEta
kJpsiToEE	fLxy
kUpsilon	fLxyErr
kGammaConv	fPointingAngle
kNMaxCandidateTypes	fChisquare
fCandidateId	fMCid
fPairType	fgIsA
fLegIds[2]	
@~AliReducedPair	DecayRadius
AliReducedPair	LxyErr
AliReducedPair	PointingAngle
CandidateId	Chi2
PairType	IsOnTheFly
LegId	IsPureV0K0s
Mass	IsPureV0Lambda
Px	IsPureV0ALambda
Py	IsPureV0Gamma
Pz	MCid
P	CheckMC
Phi	operator=
Pt	Class
Eta	Class_Name
Energy	IsA
Rapidity	ShowMembers
Theta	
Lxy	