

**TNamed**  
**fName**  
**fTitle**  
**fglsA**

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**@~TNamed**  
**TNamed**  
**TNamed**  
**TNamed**  
**TNamed**  
**operator=**  
**Clear**  
**Clone**  
**Compare**  
**Copy**  
**FillBuffer**  
**GetName**  
**GetTitle**  
**Hash**  
**IsSortable**  
**SetName**  
**SetNameTitle**  
**SetTitle**  
**Is**  
**Print**  
**Sizeof**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliRsnTarget**  
**kDaughter**  
**kMother**  
**kEvent**  
**kTargetTypes**  
**fTargetType**  
**fDaughter**  
**fMother**  
**fEvent**  
**fglsA**

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**@~AliRsnTarget**  
**AliRsnTarget**  
**AliRsnTarget**  
**AliRsnTarget**  
**AliRsnTarget**  
**operator=**  
**IsAllNull**  
**IsTarget**  
**TargetOK**  
**SetTargetType**  
**GetTargetType**  
**GetTargetTypeChar**  
**GetTargetTypeName**  
**GetTargetDaughter**  
**GetTargetMother**  
**GetTargetEvent**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliRsnCut**  
**fMinI**  
**fMaxI**  
**fMinD**  
**fMaxD**  
**fCutValueI**  
**fCutValueD**  
**fCutResult**  
**fglsA**

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**@~AliRsnCut**  
**AliRsnCut**  
**AliRsnCut**  
**AliRsnCut**  
**AliRsnCut**  
**operator=**  
**GetMinI**  
**GetMaxI**  
**GetMinD**  
**GetMaxD**  
**GetCutValueI**  
**GetCutValueD**  
**GetCutResult**  
**SetRangel**  
**SetRangeD**  
**SetValueI**  
**SetValueD**  
**OKValueI**  
**OKRangel**  
**OKValueD**  
**OKRangeD**  
**IsSelected**  
**Print**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**AliRsnCutPID**  
**kITS**  
**kTPC**  
**kTRD**  
**kTOF**  
**kHMPID**  
**kDetectors**  
**fPrior[5]**  
**fWeight[5]**  
**fPerfect**  
**fUseDefault**  
**fUseDetector[5]**  
**fPtThreshold[5]**  
**fGoAboveThreshold[5]**  
**fglsA**

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**@~AliRsnCutPID**  
**AliRsnCutPID**  
**AliRsnCutPID**  
**SetDefault**  
**SetPrior**  
**SetPerfect**  
**IncludeDetector**  
**ExcludeDetector**  
**ComputeWeights**  
**RealisticPID**  
**PerfectPID**  
**GetWeight**  
**IsSelected**  
**CheckBounds**  
**CheckThreshold**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**  
**StreamerNVirtual**